Usenet Newsgroup Archive: comp.sys.atari.st

1998-01 - 1998-03

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Date span: 1998-01-01 through 1998-03-31

Source text: comp.sys.atari.st.txt

Source item: https://archive.org/details/usenet-comp

Messages included in this PDF: 6,605

Messages are presented chronologically by archived date.

Binary or encoded payloads are not printed as blocks of encoded text; a placeholder appears where such material was detected. The original source text is unchanged.

1. Re: Extendos Pro with MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: james.burr@acpu.com
Message-ID: <883672499@acpu.com>
Source record: 110688

-> On Thu, 1 Jan 1998 09:54:22 +0000, Alan Price <aprice@postern.demon.co.uk> wrote:

-> >When I run Extendos Pro with MagiC 5, the initialisation is messed up-
-> >the last line, which confirms which device number the CD-ROM drive is
-> >on, appears as a string of random characters, and 'Install devices'
-> >doesn't find the CD-ROM drive. Without MagiC, it works normally. Any
-> >ideas?
-> >

-> I had the same problems on my TT. I changed to MetaDOS instead and it works perfect.

I had the same problem with my old 520 STFM with Magic 4 which aided in
my frustration. It didn't like Extendos Pro at all, didn't mention
anything about adding a CD ROM driver either. I solved the problem when
I replaced MAGIC's DESKTOP with Neodesk 4 under Magic OS did it finally
work.

James
Boise, Idaho

2. Spam Bam!

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: james.burr@acpu.com
Message-ID: <883673415@acpu.com>
Source record: 110689

I read a healthy article about the problem of E-MAIL spamming
unsolicited junk E-Mail) in the Idaho Statesman newspaper Tuesday
morning. The article discusses the massive problem with individuals and
businesses who subscribe for E-MAIL accounts receiving spam. It laid
out some of the extreme cases and costs businesses incure dealing with
the problem. To my delight the United States Congress may now be getting
involved in with it proposing new legislation requiring the those who
send E-Mail of any kind have legitimate return addresses attached to the
E-Mail.
I urge all U.S. citizens that are concerned about the problem of spam
contact their Congressmen in writing and tell them how you feel about
it. It's nice to know that they are finally going to address the issue
but without us bitching about it to them they may not do much about it.

James
Boise, Idaho

3. ATARI ST Emulator "STem" ?

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: Paul Shayler <paul@g6tsf.demon.co.uk>
Message-ID: <ant0118140b0Kjhw@g6tsf.demon.co.uk>
Source record: 110690
Cross-posted to: comp.sys.acorn.apps,comp.sys.atari.st

Does any one out there know any thing at all about the ATARI ST emulator
for the ACORN StrongARM Risc PC ? I belive it's called "STem", has a spec
been posted anywere ?
--
Bye for now, Paul, G6TSF. My sig - economy version!
Psychoceramics - the study of crackpot ideas!?
g6tsf@amsat.org

4. Re: st+

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: <>
Message-ID: <34aecdd5.17835645@news.zetnet.co.uk>
Source record: 110691

Hey! Clair Shaw <Clair@shaw1.demon.co.uk> wasn't it Thu, 1 Jan 1998
00:41:02 +0000 that you wrote:

>In article <34a756bc.5678929@news.zetnet.co.uk>, paxton@zetnet.co.?
>writes
>>
>>I have had a couple of messages saying the ST+ Fanzine web page was
>>unreadable because of the dark background, unfortunatly no setup info
>>or return emails?.. When I test it.. the background doesnt show.. and
>>as its a table over a background then I can't see whats doing this..

Well I removed the dark background... now thats better..

I now know what the problem was.. in a sense?, my CAB I have the "Use
document settings" not set.. and they look alright.. its if you have
this ticked then it lookes gorey under CAB.. however I think its fixed
now..

Anyone who hasnt checked the ST+Fanzine web page for a while should
do now..theres LOTS of updates :)

>I've checked it today (New years eve). It works fine in Internet
>Explorer.

fanx :)))

.

-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/
-- STOSSER Software for FREE Award winning ATARI Software --

5. Re: Extendos Pro with MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: outrider@anv.net
Message-ID: <68goih$150$1@usenet89.supernews.com>
Source record: 110692

```
On 1 Jan 1998 09:54:22 , Alan Price wrote:
>When I run Extendos Pro with MagiC 5, the initialisation is messed up-
>the last line, which confirms which device number the CD-ROM drive is
>on, appears as a string of random characters, and 'Install devices'
>doesn't find the CD-ROM drive. Without MagiC, it works normally. Any
>ideas?

Make sure you're using the latest version of ExtenDOS Pro, which is
2.4b, I believe. It works fine here with MagiC 5.11.

+-----------------------------+-----------------------------+
| Terry May ~ Las Vegas NV | Terry.May@rebel.ronly.org |
+-----------------------------+-----------------------------+
```

6. where can i find atari st free games in net

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: sia <sia@freemail.gr>
Message-ID: <01bd16e5$f6cd1840$12da1ec2@sia.sia1>
Source record: 110693

where can i find atari st free games in net or somebody to send me with
e-mail any atari st games.

thanks.!!

7. Re: Apex

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: outrider@anv.net
Message-ID: <68govr$150$2@usenet89.supernews.com>
Source record: 110694

On 1 Jan 98 11:24:31 -0, bsummer@delphi.com wrote:
>Hi Terry:
>In answer to your question, no, I do not have a web site.
>I remember when i used to get into work early, and log onto your BBS, for
>all the latest Falcon files, and capture messages from NEST, etc. What
>a GREAT BBS!!! Then, I couln't connect for a long time, and just assumed
>the BBS was down. I think I read where you had Falcon problems.
>I hope that has been rectified.

No, I'm still having Falcon problems, unfortunately, but I've been
running the BBS on my STE. That is, until midnight last night. The
BBS is now down for good, after more than 12 years. Just not enough
callers, and too many other interests to keep it going. It was a fun
ride while it lasted.

>Unfortunately, I don't have the time that I had years ago to create
>animations, and play around with the Atari graphics, but the Falcon is still
>humming along. I use CAB and STik to surf the internet at home.
>I'm really behind the times, in retrospect to the past when between the
>BBS's and magazines, I always was on the cutting edge of Atari gear.
>Now, I don't know much about MAGIC and other desktop programs.
>The last physical upgrades to the Falcon was adding 14 megs a year ago
>and a math coprocessor before that.

There's a lot of great stuff coming out for Atari these days, such as
MagiC, CAB, NVDI, Ease, Nemesis, HDDriver, etc. I was pretty much
burnt out on Ataris for awhile, but have been 're-born,' particularly
when I got MagiC, which was like getting a new computer. Of course,
getting a Falcon with 14 megs sure helped a lot!

>Well, glad to hear from you, and good luck with everything and stay well.

Thanks...same to you. Happy New Year!

+-----------------------------+-----------------------------+
| Terry May ~ Las Vegas NV | Terry.May@rebel.ronly.org |
+-----------------------------+-----------------------------+

8. Re: Add sounds to system events

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: Sven Persson <sven.persson@mbox301.swipnet.se>
Message-ID: <01bd16e6$753f1700$2f63f482@sven133>
Source record: 110695

Hello Joakim (And Gott nytt ?r - if you speak this mad language)

```
> I was wondering if there are any good programs for adding
> sounds to certain events for the STe?
```

Several. Try SAM - System Audio Manager or Crazy Sounds. Don?t know if SAM is commersial though...
There is a small program called Bellsound too, but it only changes the system bell in to a sample.

```
/Peter Persson
```

9. Re: Problems With Newsie .84 HELP!

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: bvkerkhof@zwcai.net
Message-ID: <68gp4k$o8s$4@thor.wirehub.nl>
Source record: 110696

```
On 1 Jan 1998 01:34:21 , Jason Damisch wrote:
>I can't figure out how to read multiple messages in a thread with
>Newsie .84! The window with the list of all of the messages in the
>Newsgroup shows a plus symbol next to any message that has followups
>to it. But, when I click on it, only the first message in that
>thread shows up in my editor. Also, if there are more than 1
followup
>in a thread, that is not shown by Newsie, just a plus symbol with no
>number next to it. So, are multiple messages in a thread implimented
>in Newsie?
>
>Please respond via email or with a new message, so I can read the
>reply.
>
>Also, are there any other News clients which can be used with STing?
>
>I tried to use Telnet 2.02 with the Unix Shell and TIN, but that is
>also hosed. I can read messages, but not post. I don't know yet if
>its the fault of Telnet 2.02 or of my ISP.
>
>Thanks
>
>Jason ( Warpstar ) Damisch
>.
Highlight create threads but don't highlight collapse. Don't use an
external viewer for you have to load/leave this viewer every time you
want to read the next message!
Bye Bram
```


Bram van Kerkhof, Zeewolde, the Netherlands
E-mail: bvkerkhof@zwcai.net FidoNet: 2:280/713.6
TT 4 Mb/ MagiC 5.04/ NVDI 2.02/ 14K4 FAN: 190:100/205.11306

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10. Re: AVServer: The Sequel

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: bvkerkhof@zwcai.net
Message-ID: <68gp4n$o8s$5@thor.wirehub.nl>
Source record: 110697

```
On 31 Dec 1997 01:07:21, Terry May wrote:
>Okay, I moved AVSERVER.APP to my START folder, but QED still gives
>three bombs when loading.
>
>I tried AVSERVER=AVSERVER (in case it was just looking for the name
>of the program), but that doesn't work at all (neither the document
>nor QED is loaded from SMU).
>
>I also tried AVSERVER=C:\GEMSYS\MAGIC\START\AVSERVER.APP, and that's
>when I get three bombs when loading QED.
>
>Any other suggestions?
Here is part of my magx.inf file, I use the replacement desktop THING
1.20 as AVserver

#_MAG MAG!X V5.04
#[vfat] drives=f
#[aes]
#_SHL C:\THING\THING.APP
#_ENV AVSERVER=THING <------- this one OK ?
#_ENV FONTSELECT=THING
#_ENV BROWSER=F:\CAB\CAB.APP
#_ENV ETC=F:\ETC\
#_ENV OLGAMANAGER=C:\GEMSYS\MAGIC\START\OLGA.APP
;#_TXT 10 4 99
#_DEV 6 0
;was: #_DEV 1 0
#_FLG 06#_WND 16
#_SCP C:\CLIPBRD\
#_TRM C:\GEMSYS\GEMDESK\VT52.PRG
#_ACC C:\ACC\
#_APP C:\GEMSYS\MAGIC\START\ <---- THIS one SET?

```

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11. Zero-X sample editing s/f help!

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: hr811@cleveland.Freenet.Edu
Message-ID: <68gqie$c91$1@alexander.INS.CWRU.Edu>
Source record: 110698

included a copy of ZERO-X sample editing sofware for the atari on their
cd that comes with the mag. This looks like a nice program except that
I can't seem to get it to boot up on my falcon/14 megs.
Does anyone have this program and any help would be greatly appreciated.
Its nice to see that the Atari is still being considered. A lot of the music
demos on the cd were also done on the atari.
Bye for now....Ron Lukawitski
--
\\\\\ELECTRIC BASS LESSONS ON THE NET/////
///// Ron Lukawitski \\\\\
http://www.islandnet.com/~luka/lessbass.htm

12. Re: Extendos Pro with MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: pjsmith@zetnet.co.uk
Message-ID: <68grj2$5l8$1@irk.zetnet.co.uk>
Source record: 110699

On 1 Jan 1998 16:36:10 , Steve Hammond wrote:
>On 1 Jan 1998 09:54:22 , Alan Price wrote:
>When I run Extendos Pro with MagiC 5, the initialisation is messed up-
>the last line, which confirms which device number the CD-ROM drive is
>on, appears as a string of random characters, and 'Install devices'
>doesn't find the CD-ROM drive. Without MagiC, it works normally. Any
>ideas?
Yep :-)
You simply need to upgrade Extendos Pro, I had the same problem &
still have the upgrade paches if you like I'll send em you though
your supplier should upgrade you at no charge, At least mine
did.
Pete.

pjsmith@zetnet.co.uk

13. Re: MagiC 5.11/ADDMEM PRG

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: jamcoile@aa.net
Message-ID: <883683701.611943@moon.aa.net>
Source record: 110700

On 28 Dec 1997 20:38:59, Bram van Kerkhof wrote:
>On 28 Dec 1997 06:46:00, Jim Coile wrote:
>>Can anyone tell me where Addmem prg needs to be? I was informed by a
>>dialog while visiting Titans site that there was insufficient memory
>>and I should use Addmem Prg. Odd that, as I had about 10megs free at
>>the time. I've had a few odd experiences lately with MagiC 5.11. The
>>manual (I guess you could call it that) makes no mention of the
>prg,but >I'd guess it goes in either the Start folder or the Auto.
>Shortly after
>>this problem I closed Cab 2.5 and started Newsie which also
>complained >of as shortage of memory. Any clues? Thanks for your
>time.
>
>ADDMEM increases the GEMDOS-buffer, the same way the oldy
>FOLDER100.prg from Atari did ;-(
>Gettting the message: "Zu wenig interner Speicher" (shortage of
>memory) you have to put this program in the AUTO folder!
>This according to the German MagiC manual. The German happen to be my
>neighbours ;-)
>
>Bye Bram
>.

Hi Bram,

Thanks for the info. Actually, I use HD ver.7.04 which I think does the same thing . Let me know if I'm wrong here. The only time I've ever had this dialog via MagiC is at Titan's site while trying to D/L a file that I'm not sure is even there now. I added Addmen as you suggested and still wasn't able to D/L it.(curious) Let me know what you think. BTW, love your country used to live in Maastricht.

Bedank,

JIm Coile - jamcoile@aa.net
Falcon 14 meg-Nemesis-Toshiba IDE 240meg-NEC4d

14. Re: PacifiST Problems

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <68gs5s$8rk$1@news.campus.mci.net>
Source record: 110701

```
On 31 Dec 1997 11:48:37, "Helen Gibbons" wrote:
->
->Please could somebody mail me some TOS images to use with PacifiST? Thanks
->in advance,
->
->Helen ( helen01@globalnet.co.uk )
->--
->'Just call me Cleopatra, everyone 'cos I'm the Queen of Denial'
->
->
->.
```

Helen, the Pacifist Web site has numerous TOS ROM images that you can use with Pacifist... You can do a search on "emulators" and it will show you quite a few items. BTW, I still highly recommend a "real" TOS machine over any emulator. You'll be much better off, IMHO... :)

```
[]-=-=-=
```

15. Re: Expose (was falcon SIMM boards)

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <68gs6h$8rk$2@news.campus.mci.net>
Source record: 110702

```
->Let me know if the "Phantom" wants to sell his partially working one.
->I would pay a heap for it:). I also have some nice Falcon toys for
->trade.
```

Mike, thanks for all that technical info, I'm gonna send it, along with the recommendations from Titan to Alex when I turn my board in. I can't really speak for Phantom but I doubt if he wants to get rid of it. Both of us also have VideoMaster Falcon, but we still have hopes of getting our Expose's to work as well. His E-mail address is:

phantomm@eastky.net (if that doesn't work, try .com)

and you can ask him yourself. (or offer some advice to him-I think he just got some new parts direct from Titan to try on his board) See ya later! :)

```
[]-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=[]
| --T-- | | /\ |
| -A T A R I- | The Fuji -Lives- ! | Dark><Chyld |
| --G-- | | \/ |
[]-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=[]
```

16. Re: Add sounds to system events

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <68gs6r$8rk$3@news.campus.mci.net>
Source record: 110703

On 26 Dec 1997 13:51:27, Joakim H&#65533;gberg wrote:
->I was wondering if there are any good programs for adding
->sounds to certain events for the STe?
->.

Joakim, AFAIK, SAM (the System Audio Manager) will work with any DMA equipped Atari, such as the STe... There is also a dialog replacement program from Tony Barker (its on the Moving Pixels CD-ROM) that gives sounds to dialogs. Then there is Crazy Sounds, GemSounds, and gee, I guess there is a lot, after all! ;)

```
[]-=-=-=
```

17. Re: where can i find atari st free games in net

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <68gs9qino1@news4.isdnet.net>
Source record: 110704

sia a &#65533;crit dans le message <01bd16e5$f6cd1840$12da1ec2@sia.sia1>...
>where can i find atari st free games in net or somebody to send me with
>e-mail any atari st games.

```
Can you tell me where I can find a free new car, as mine is getting a bit
old ?

Go away.

--
||| Nicholas Bales, Toulouse, France bales@hol.fr
===|||==== The Atari ST Quick FAQ ============================
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

18. Re: atari games

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <68gs09daa2@newsbell.bellglobal.com>
Source record: 110705

On 1 Jan 1998 00:44:04 , Clair Shaw wrote:
>In article <01bd1636$8c695400$62da1ec2@sia.sia1>, sia <sia@freemail.gr>
>writes
>>in which site i can find atari games or programs for downloading
>
>Go to Yahoo! and search as "Atari" - you get loads of Games sites there.
>

Go to Http://www.atari.archive.umich.edu or
ftp atari.archive.umich.edu whatever your pleasure.

there are lots of games, and lots of programs to keep you busy.
download the INDEX and read offline to find the programs you want.

>.

```
-----------------------------------------------------------------
__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __ )( TOS 1.0, SH204 hd
(+)`====='(+) B | \/ \\_/|| |/\_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]
-----------------------------------------------------------------
```

19. Problems with Newsie .84

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <68gs0idaa3@newsbell.bellglobal.com>
Source record: 110706

This my response to the person with the above subject. Yes it would be ironic
to get your response in a thread.

Ok I too, cannot follow a thread in NEWsie. However I assume you are reading
offline. What I am doing is reading the messages, deleting them, return
to the intial Newsgroups window, reopen the comp.sys.atari.st and the
following thread is there to read. A little clumsy, but it works. Since
you know the ones with the +sign have a followup post deleting poses no
problem and you can reply to the last thread.
I hope this helps for now.
If there is a better way I am open to suggestions.

And one other thing, I just upgraded from .82 to .84 and what a breeze the
change over was. So I am using Newsie .84 for the first time today.

```
---------------------------------------------------------------------
__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __ )( TOS 1.0, SH204 hd
(+)`====='(+) B | \/ \\_/|| |/\_/ () SLM 804 LASER prt.
************** R ********************** [and SURF HAPPY! :-)]
---------------------------------------------------------------------
```

20. Re: CAB 1.5 printing

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <68grvpdaa1@newsbell.bellglobal.com>
Source record: 110707

On 1 Jan 1998 01:20:02 , Alexander Clauss wrote:
>Vandeweghe Jo <dipching@ping.be> wrote:
>
>> This is really not very possible, if I look to the NVDI cpx options
>> when assigned to the ATARILS.SYS which must be used by the atari laser
>> printer, the halftone greyscale option doesn't exist ... unavailable !
>> .. this option seems only available when using color printers !!!
>
>Oh. But halftone is definitely available for many black and
>white printers.
>
>--
>□□Alexander

Thanks for your answers. I was trying to find out if I could print with just
Gdos and an Slm804. Yes the SLM 605 is same stuff different package. It woould
appear with NVDI, I would get the same print quality as GDOS:-(however it is
better than nothing. I would be interested to know though if I am doing something
wrong when trying to save a metafile? The GEM files I save don't appear to
work with my prg that load gem files. It will load the file but display all
the text as a single line overwriting itself and numerous other unwanted things.

If I can save a GEM file and use it in Calamus 109n I would be pleased. I can
control the print quality within Calamus, and fudge the dithering aspect to
get better quality, by controlling the raster.

So if I am correct there is no standard GDOS output for Cab?
Are the Metafiles NVDI specific? I am a bit confused here. I can understand
why I might not be able to print straight from Cab using GDOS, but I thought
I should be able to save as a metafile?

Oh yes, and Alexander Clauss, thank you for 1.5 CAB:-).

I guess I am going to have to do some updating.
I know nothing about NVDI, and will look into it, however just a comment,
I would think it would be able to handle halftones with an SLM804/605
as other programs have done this working in a GDOS environment.
>.

```
-----------------------------------------------------------------
__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __ )( TOS 1.0, SH204 hd
(+)`====='(+) B | \/ \\_/|| |/\_/ () SLM 804 LASER prt.
************** R ********************** [and SURF HAPPY! :-)]
-----------------------------------------------------------------
```

21. GNU ZIP

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <68gs0vdaa4@newsbell.bellglobal.com>
Source record: 110708

I hate TTP stuff. For some strange reason I am TTP illiterate. I can
barely use ARC.TTP without a shell, I have failed in every attempt to use
ZOO without a shell, ticks you off when people zoo the shell you want to
for zoo because you can't zoo without a shell:-). Anyways, little has changed
other than I want to get some stuff from the umich ftp site and these files
are in .Z format. I can't get the compress utility to find the file.
I can't get Gnu zip to find the file.

I try very basic stuff. I put file xxx.z in same directory as gnu zip.
I type -d xxx.z and it says file not found, so quickly I can't read it.
These are the sound files in gnu zip format which saves with only .z

I am doing something wrong with the command line. I have never been successful
with a commandline so I am not surprised. I have used the -h function for
help and Control S to stop the screen from flashing by, (BOY DO I HATE THIS
STUFF), So I know the commands are -U and -D.

I know I am missing something, so if I get it right once I will never ask again.
Of course in 12 years I have managed to avoid TTP at all costs or if I have
to use it I try for wildcards to limit my poor filename typing.

So please explain to me, very slowly, like you are talking to a small child
how I work from a command line.

Yes I read docs too, and I even follow the examples, I only get frustrated, not
results.

THanks.

```
---------------------------------------------------------------------
__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __ )( TOS 1.0, SH204 hd
(+)`====='(+) B | \/ \\_/|| |/\_/ () SLM 804 LASER prt.
********** R ********************** [and SURF HAPPY! :-)]
---------------------------------------------------------------------
```

22. SLM 804 Laser Printer Parts NEEDED

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <68gs19daa5@newsbell.bellglobal.com>
Source record: 110709

I am looking for a used SLM 804laser for parts. My nephew just did in one
of my printers by putting in a plastic overhead sheet through the machine and
it melted on all the rollers. There are some overheads you can put through a
laser, which we do all the time, and the one he put through, wasn't one of them.

Price from cheap, to very cheap,
In Canada, Ontario, Brantford region.

Also if anyone can direct me to a source for SLM 804 parts in North America
thats great too. I need some Toner and possibly one or two drums.

```
---------------------------------------------------------------------
__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __ )( TOS 1.0, SH204 hd
(+)`====='(+) B | \/ \\_/|| |/\_/ () SLM 804 LASER prt.
************** R ********************** [and SURF HAPPY! :-)]
---------------------------------------------------------------------
```

23. Re: where can i find atari st free games in net

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: <>
Message-ID: <34b1f664.28219840@news.zetnet.co.uk>
Source record: 110710

Hey! "Nicholas Bales" <bales@GET.THIS.OUT.hol.fr> wasn't it Thu, 1 Jan
1998 20:30:05 +0100 that you wrote:

>
>sia a ï¿½crit dans le message <01bd16e5$f6cd1840$12da1ec2@sia.sia1>...
>>where can i find atari st free games in net or somebody to send me with
>>e-mail any atari st games.
>
>
>Can you tell me where I can find a free new car, as mine is getting a bit
>old ?
>
>Go away.

Well thats not very helpfull to a perfectly valid question ?

Yes you can download free games off the internet, just go to
http://www.users.zetnet.co.uk/paxton/stosser/home.htm

Instead of attacking people, why not point them to free games like
they ask ?

<smile>

.

-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/
-- STOSSER Software for FREE Award winning ATARI Software --

24. Re: where can i find atari st free games in net

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: <>
Message-ID: <34b2f6da.28337778@news.zetnet.co.uk>
Source record: 110711

Hey! "sia" <sia@freemail.gr> wasn't it 1 Jan 1998 18:41:52 GMT that
you wrote:

>where can i find atari st free games in net or somebody to send me with
>e-mail any atari st games.
>
>
>thanks.!!

Yes there are lots of free games at this site
http://www.users.zetnet.co.uk/paxton/stosser/home.htm

Theres platformers and puzzles and all sorts of FREE games there :))

.

-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/
-- STOSSER Software for FREE Award winning ATARI Software --

25. Mega detached keyboard FS!

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: John Hechtman <johnhechtman@delphi.com>
Message-ID: <xPaEi5Q.johnhechtman@delphi.com>
Source record: 110712

Selling a brand new (used a few months) Mega ST style detached keyboard and connecting cable. Comes with hand made (by me) adaptor cable to permit use of the keyboard with a Falcon! I had to put this rig together to make a program called VideoMaster work with the Falcon. As I'm now using a PC for video and the Falcon for MIDI, I have no use for this keyboard. Only $50 for the keyboard, a shielded Atari keyboard cable and my homebrew adaptor. This setup cost $120 to assemble, so you pay shipping at my discount price.

26. Re: PacifiST Problems

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <34abfdf0.1984550@nntpserver.swip.net>
Source record: 110713

On 1 Jan 1998 19:52:28 GMT, thechyld@pcc-uky.campus.mci.net (Ronald J. Hall) wrote:

>->Please could somebody mail me some TOS images to use with PacifiST? Thanks
>->in advance,
>->

> Helen, the Pacifist Web site has numerous TOS ROM images that you can use
> with Pacifist..
>. You can do a search on "emulators" and it will show you
> quite a few items.

Yes, and they are all unlegal, and will soon be gone from the net..

\\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\\ kock@kockens.pp.se - kock@kockens.ct.se - kock@geocities.com
\\ kock@hempseed.com - kock@myself.com - atarisysop@usa.net
\\ http://home1.swipnet.se/~w-12411
\\ http://www.geocities.com/Broadway/1353
\\ Proud member of APS!! ICQ:1295365

27. Re: Looking for SF314 (the 720K) floppy dri

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: m.lock@zetnet.co.uk
Message-ID: <68gvnu$66r$1@irk.zetnet.co.uk>
Source record: 110714

On 31 Dec 1997 14:07:36, JMZorko wrote:
>
>Hey all in AtariLand ...
>
>I gave a good friend of mine my old Mega ST4 about a year ago, but alas, he
>needs an external 720K floppy drive. Anyone have one for sale?

Got 2 SF314s and 1 power supply here, not sure if they're 720s though
I'll have to check.

If interested then email me

Regards

28. Free Atari Computing!

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <68gvpd$aa1$1@news.campus.mci.net>
Source record: 110715

We have another winner here at the DarkForce! BBS. Its:

Jmagg (Joey Maggard) of Salt Lake City, Utah...

He was won a 6 month/3 issue subscription to Atari Computing.

How? He simply called our BBS -1- time last month...You too
could be a winner! Any Atarian who calls at least 1 time each
month qualifies for a chance to win. See ya online!

The DarkForce! BBS @ 1-606-886-9014

Thanks, and I hope everyone had a great holiday season! :)

```
[]-=-=-=
```

29. Re: where can i find atari st free games in net

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: dipching@ping.be
Message-ID: <883685424_OASIS_@ping.be>
Source record: 110716

In article <34b2f6da.28337778@news.zetnet.co.uk>
paxton@zetnet.co. said:-

>Hey! "sia" <sia@freemail.gr> wasn't it 1 Jan 1998 18:41:52 GMT that
>you wrote:
>
>>where can i find atari st free games in net or somebody to send me with
>>e-mail any atari st games.

Well I have read a few answers to this question and never seen the
right one ...
The right one is:

Go to the Ultimate TOS Software Index at the specific GAMES page and
you'll find there a lot of games to download ... most of them are
FREE.

http://ping4.ping.be/dipching-drulkhor/PRG-GAME.HTM

Please USE the U.T.S.I for what it's made !!!!!!!!!!!!!!!!

Really, some days I wonder why I have made all this work !!

Jo

--

```
-------------------------------------------------------------------------
# Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be #
# en francais >>> http://ping4.ping.be/dipching-drulkhor/INDEX.HTM #
# in english >> http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM #
# " Sure highest mountains are not made of stone." #
# * FREE TIBET * #
-------------------------------------------------------------------------
```

30. Re: GlueSTiK 0.05b (was: Re: NT/Atari Server Problems)

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <883652314_OASIS_@ping.be>
Source record: 110717

In article <68e4hq$1ss$3@news3.isdnet.net>
ddorian@hol.PUTMEOUT.fr (Dorian Darcourt) said:-

>What is the URL of this page, please.
>Thanks in advance.

You can find Scott Bigham's WWW page at:

http://www.cs.duke.edu/~dsb/atari.htm
Just in case the page still contains the previous gluestik version you
can find the latest version at the Belgian ftp-site:

193.190.205.13 archive/atari (probably in the incoming dir)
Look for gls002b5.zoo

CU
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But He uses a Hades 060 now

31. Re: Help for MiNTnet prob

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <883654136_OASIS_@ping.be>
Source record: 110718

In article <68e4hi$1ss$1@news3.isdnet.net>
ddorian@hol.PUTMEOUT.fr (Dorian Darcourt) said:-

>Hi,
>
>On 26 Dec 97 22:39:10 +, Martin Byttebier wrote:
>
>> I'm trying to get working Connex.prg v.0.7.2.
>> If I press the "Connect" buttom I get on the upperside of the screen a
>> line containing lots of strange characters.
>
>I would say strange chars are the output of either syslogd or chat or pppd
>on the console. To avoid thesescreen screwings, try a utility like
>console(.ttp) which will redirect the console output in a nice window (if
>you use toswin or similar). Anyway, you should normally not get strange
>chars.

Where can I find console(.ttp)?
For some mysterious reason (for me at least) pppd redirect the output
to the screen although it shouldn't do this at all.
The strange characters I was talking about are the same characters I
get when I use a common Com program like "Rufus" or "Connect" to log
in at my ISP.

>
>> The counter starts but no modem reaction. After 34 sec. I get this:
>> "The connection was lost! Do you want to reconnect"
>> The same message appears also if I drag my dialscript to the "Connex"
>> window.
>
>You must not drag the chat-file put the .ppprc (or equivalent) file! ;-)
>It's perfectly working here. My $HOME/.ppprc is like this:

I've used the TAF-package to setup my mintnet configuration so it
looks a little different.
My ppp144 looks like this:
/usr/etc/pppd connect '/usr/etc/chat -v -f /usr/ucb/chatfile' /dev/modem2 110

My chatfile like this:
ABORT 'NO DIALTONE'
ABORT 'NO CARRIER'
ABORT BUSY
"" at OK atd123456 CONNECT "" gin:--gin:--gin: my logname word: my password

>> And this is what I get on the syslog file
>>

```
>> Dec 26 22:45:56 ping1030 pppd[26]: pppd 2.1.2 started by root, uid 0
>> Dec 26 22:45:56 ping1030 pppd[26]: warning: not in tty's process group <149>Dec 26
22:45:56 pppd[26> ]: Connect: ppp0 <--> /dev/console
```

```
>Did you remap your modem port (Serial2 on the Hades?) to ttyb or something?
>Does your serial port works fine with other proggies under mint?
```

```
AFAIK I didn't remap the modem2 port to ttyb. In fact I don't know how
to do this at all.
My modem2 port works otherwise very well with my usual MiNT/mintnet
setup. Rufus and Teleoffice works. Connect doesn't work for the moment
but this has probably something to do with the Connect setup. It's
still configurated for my TT. Maybe just maybe Connect can't get away
with the serial.cpx I was using during the try-out. I must check this.
```

```
This is my mint.cnf
```

```
CON=u:\dev\console
PRN=u:\dev\centr
cd u:\
setenv UNIXMODE /brUs
PPPD_PATH U:\usr\etc\pppd
setenv TEMP /tmp
setenv PATH .,\bin,\usr\bin,\usr\local\bin,\usr\etc,\usr\ucb
setenv SHELL \bin\sh
setenv TERM xterm #---> probably not needed at all?, a remain of the X-window setup
setenv PCONVERT PATH,SHELL,HOME,CDPATH
setenv TZ MET-1
setenv NOS_ROOT=D:\OASIS
GEM=c:\n_aes\n_aes.sys
setenv BROWSER=D:\BROWSERS\CAB_250\CAB.APP
setenv EMAIL=D:\NEWSREAD.ER\NEWSIE\NEWSIE.PRG
setenv THINGDIR c:\thing\thing
setenv AESDIR c:\n_aes
setenv OLGAMANAGER=h:\olga\olga.app
setenv EVEREST=E:\EVEREST.36B
setenv http_proxy http://proxy.ping.be:80/
setenv ftp_proxy http://proxy.ping.be:80/
setenv gopher_proxy http://proxy.ping.be:80/
setenv MAILUSER=martin.byttebier@ping.be
exec c:\auto\fpu__3.prg
exec c:\auto\rsvx.prg
exec c:\gluestik\gsdaemon.prg
exec c:\gluestik\gsdriver.exe
exec c:\multitos\speedup.prg c:\multitos\speedup.inf
exec c:\multitos\cpu68060.prg
sln l:\usr\bin u:\bin
sln l:\etc u:\etc
sln l:\usr u:\usr
sln l:\home u:\home
sln l:\tmp u:\tmp
```

```
sln l:\var u:\var
exec \usr\etc\syslogd
echo Now booting MiNT.
```

>
>Just to compare, a normal connect log should looks like:
>
>Dec 14 12:05:20 salomon pppd[110]: pppd 2.2.0 started by root, uid 0
>Dec 14 12:05:56 salomon pppd[110]: Connect: ppp0 <--> /dev/ttyb
>Dec 14 12:06:00 salomon pppd[110]: local IP address 195.154.33.16
>Dec 14 12:06:00 salomon pppd[110]: remote IP address 194.149.172.5
>Dec 14 12:22:50 salomon pppd[110]: Connection terminated.
>
>The 'LCP: timeout...' part is not a problem though.

Yep, that's what I more or the less get with my normal setup.
One remark: I'm still using pppd2 2.1.2 as I found I got too many
troubles with pppd 2.2.0 on the Hades. One of them is that the system
hangs after disconnection.
Also I get a "CCP: timeout sending Config-Requests" message in my syslog
file. Any idea why?
>
>I really suspect a pppd setup problem (maybe related to a mint.cnf or
>naes.cnf? problem). This is a bit stupid, but did your pppd setup works
>fine (when launching manually with sh for example)?

My usual setup works fine. I use it every day to surf on the Web.
I've installed tcsh as an application to execute my dial script
"ppp144" so whenever I double click on ppp144 tcsh come up in a
toswin2 window and execute the script.
For disconnection I drag the pppd.??? onto the garbag.
>
>> BTW: I'm doing this on a Hades 060 running freeMiNT 1.14.6/MiNTnet/N.AES/Thing 1.20
>
>This is definitely the ideal sys to run mint ;-)

Yep, that is surely true.

TTYS
Martin

--


```
**************************************
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
***************************
But He uses a Hades 060 now
```

32. Re: where can i find atari st free game

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: outrider@anv.net
Message-ID: <68h2ad$8f0$2@usenet47.supernews.com>
Source record: 110719

On 1 Jan 1998 20:30:05 , "Nicholas Bales" wrote:
>
>sia a &#65533;crit dans le message <01bd16e5$f6cd1840$12da1ec2@sia.sia1>...
>>where can i find atari st free games in net or somebody to send me with
>>e-mail any atari st games.
>
>Can you tell me where I can find a free new car, as mine is getting a bit
>old ?
>
>Go away.

```
I don't think that's fair. He didn't say he was looking for free
copies of commercial games.

+----------------------------+----------------------------+
| Terry May ~ Las Vegas NV | Terry.May@rebel.ronly.org |
+----------------------------+----------------------------+
```

33. Re: GNU ZIP

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <883697052_OASIS_@ping.be>
Source record: 110720

In article <68gs0vdaa4@newsbell.bellglobal.com>
madmax@bfree.on.ca (Brian Van Tilborg) said:-

>I hate TTP stuff. For some strange reason I am TTP illiterate.

So do I but from time to time we must use these things so it better we
learn something about these things

>are in .Z format. I can't get the compress utility to find the file.
>I can't get Gnu zip to find the file.

My guess, it isn't a GNU ZIP file but a COMPRESSED file. AFAIK GNU ZIP
has *.z (lower case) as file extensions whereas COMPRESSED file has
*.Z (upper case) as file extension. What you need is "compress.ttp".
Yes again a ttp prog:-((. I don't know where you can find it.

It is dead easy to use. Start the ttp and give as parameter "-d
name_of_the_file but without the extension. I'm assuming you use
compress.ttp in the same dir as the file you want to unpack.

e.g. the file name is "sound.Z" so you fill in "-d sound"

Piece of cake isn't it?

Hope this help
Martin
--
****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But He uses a Hades 060 now

34. Re: where can i find atari st free games in net

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: <>
Message-ID: <34ac1405.35805893@news.zetnet.co.uk>
Source record: 110721

Hey! dipching@ping.be (Vandeweghe Jo) wasn't it Thu, 1 Jan 98 20:10:24
GMT that you wrote:

> In article <34b2f6da.28337778@news.zetnet.co.uk>
> paxton@zetnet.co. said:-
>
>>Hey! "sia" <sia@freemail.gr> wasn't it 1 Jan 1998 18:41:52 GMT that
>>you wrote:
>>
>>>where can i find atari st free games in net or somebody to send me with
>>>e-mail any atari st games.
>
>Well I have read a few answers to this question and never seen the
>right one ...

EEERM you are quoting my response ??? you have my name at the top of
your message so I presume you are talking about my response.. I realy
dont see that me offering my games software as the answer to soemone
asking for games.. as the wrong answer ?...

>The right one is:

No..this is another correct answer.. it does not make mine the wrong
one ?

-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/
-- STOSSER Software for FREE Award winning ATARI Software --

35. Re: AVServer: The Sequel

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980101185206.17451A-100000@usr07.primenet.com>
Source record: 110722

yes, try AVSERVER=THING if youuse THING for desktop
of AVSERVER=JINNE if you use jinne desktop
or whatever AV_server you have :)

On 31 Dec 1997, Terry May wrote:

>Okay, I moved AVSERVER.APP to my START folder, but QED still gives
>three bombs when loading.
>
>I tried AVSERVER=AVSERVER (in case it was just looking for the name
>of the program), but that doesn't work at all (neither the document
>nor QED is loaded from SMU).
>
>I also tried AVSERVER=C:\GEMSYS\MAGIC\START\AVSERVER.APP, and that's
>when I get three bombs when loading QED.
>
>Any other suggestions?
>
> +-----------------------------+-----------------------------+
> | Terry May ~ Las Vegas NV | Terry.May@rebel.ronly.org |
> +-----------------------------+-----------------------------+
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/
---

36. Re: Problems With Newsie .84 HELP!

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <68hc30$8s6@nntp02.primenet.com>
Source record: 110723

On 1 Jan 1998 01:34:21 , Jason Damisch wrote:
>I can't figure out how to read multiple messages in a thread with
>Newsie .84! The window with the list of all of the messages in the
>Newsgroup shows a plus symbol next to any message that has followups
>to it. But, when I click on it, only the first message in that
>thread shows up in my editor. Also, if there are more than 1 followup
>in a thread, that is not shown by Newsie, just a plus symbol with no
>number next to it. So, are multiple messages in a thread implimented
>in Newsie?
>
Several ways:
the right arrow (->) key expands threads, and the left arrow (<-)
collapses them.

You can also turn thread compression off in the NewsReading Options
dialog in the Preferences Menu. Look for "Create Threads" and
"Collapse Threads".

From NEWSIE.DOC:

Article Threads are recognized. Threads are a group of related articles,
and are marked with a '+' for the primary article, and '-' for subordinate
articles. Threads formatting is dependent upon the Newsreading Preferences
'Create Threads' and 'Collapse Threads'. If 'Create Threads' is un-selected,
then Thread processing is bypassed and articles are shown in numeric
(ascending) order. If 'Create Threads' alone is selected, both the primary
('+') articles and subordinate ('-') articles will be displayed. If the
'Collapse Threads' option is selected, only the primary ('+') articles
will be displayed.
The left and right arrow keys control the expansion and/or collapse of
individual threads. Selecting a primary article and pressing the right
arrow key will display all subordinate articles for that thread. Clicking
the left arrow on the primary, or any subordinate article, will collapse
the thread back to just the primary article.

I hope this helps,
John
*
* John Rojewski email: rojewski@primenet.com
* http: www.primenet.com/~rojewski
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari

37. Re: Geneva vs MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EM42HA.LLM@suse.modem.stud.uni-hannover.de>
Source record: 110724

In article <883533002.11615.0.nnrp-04.9e98f145@news.demon.co.uk>,
dbolt@my-ste.demon.co.uk (David Bolt) writes:

> It isn't just STiNG that has problems without HSModem, STiK won't work
> without it either. Someone (not sure who) mentioned that the HSModem code
> was going to be included in Magic but hadn't been. Not sure if that's true
> or not, but with Magic the installation message changes from 'Installed' to
> 'No extra Gemdos. Installed.' This looks as though Magic still requires

I never heard that HSMODEM was intented to become a part of MagiC. What I
heard was that MagiC would include some (generally sensible) GEMDOS extension
that HSMODEM requires, and it's this what happened. In this context, the HSMODEM
initialisation messages make perfect sense as you'll notice.

> HSModem there to correct the serial port code in Magic, even though I'd
> have thought that it would have been corrected.

The MagiC code is corrected of course, and this is what makes me wonder why
you have problems. HSMODEM under MagiC is still sensible because it's highly
optimised, while the MagiC code is not.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
----

38. Re: CAB OVL 12706

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EM42vJ.Lq8@suse.modem.stud.uni-hannover.de>
Source record: 110725

In article <883356340_OASIS_@pcc-uky.campus.mci.net>,
thechyld@pcc-uky.campus.mci.net (Ronald J. Hall) writes:

> Peter, I'm using the latest OVL (1.2706) with my STing/CSLIP/Falcon
> setup and the "timeout #120" thing is a pain sometimes. I know you
> didn't code this, and I know its not STing's fault but do you (or any
> one else?) have any suggestions? Thanks in advance! :)

Usually such a situation indicates that no response at all comes in. Watch
your modem lights : Do you notice some data coming in while CAB counts down ?
Or is it just the send LED flickering once and the receive LED remaining
dark all the time ?

If nothing comes in, then timing out is the only sensible reaction.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

39. Re: STing, Multi User

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EM44sC.LyD@suse.modem.stud.uni-hannover.de>
Source record: 110726

In article <68egptacp4@newsbell.bellglobal.com>,
madmax@bfree.on.ca (Brian Van Tilborg) writes:#

> Ok, I have STing set-up on my 520ST with the modem. I have a 1040STe
> connected to it via midi cables. I would like to have them communicating
> to one another via STing. Anyone already doing this, could I see your
> Route.tab. I think I understand how to do this. I am also under the
> impression that I must run HSmodem, midi prg?

Yes, MIDI.PRG must be installed if you wanna use the Midi port for networking.

> Do I just randomly name
> the host computer?

You can do that.

> I also want to use the remote dialing, which is the
> masquerading part I believe.

Establish your little Intranet first, and worry about that later.

> Also I am using Med Net. Must I disable this program?

Better do so until you got the Intranet working. Then you can check if it
works if both are enabled.

> I would like to use
> both. I don't want to lose access to the ST hd.

I hope to find time soon to start on the network file system that gives you
that functionality with STinG. Better still, you can include any Unix host
into the shared filesystems, if you got any Unix (Linux ?) systems sitting
there.

Not as convenient, but allowing similar things, is running an ftp server
on each machine. That can be done already.

> So far I have had Med net
> hooked up and used STing on the 520ST at the same time, however after a
> few minutes STing will crash. Although I have not set up the midi settings
> in STing, I do have the MIDI STX loaded on bootup even though I don't currently
> need it, could this cause the conflict?

Unlikely, since the MIDI.STX does not contain much ATM. You can safely throw
it away. Handling a single machine at the far end of a Midi cable is done
by the SERIAL.STX.

> Can I get both Computers on the internet at the same time, with the one modem?
> This is what I want to do. Greedy aren't I. I thought I had briefly seen a

> post with this regard earlier in the month.

It's possible with Masquerading. But get your LAN working first, before moving on to that.

> So, bottom line is two computers sharing one HD, and two computers networked
> together for all that general networking stuff, and finally any of the two
> computers to be able to access a single modem, from anywhere in the localnet
> whether at the same time or not. Lastly is there a limitation with STing
> as to howmany computers I can network through midi connections. Most other
> programs limit it to 2. If this answer is in the documents forgive me:-).

With the SERIAL.STX, the limit is two, as the Midi port is treated as a single serial port. The MIDI.STX is intented to enhance this number to something like 16 or 32, but as I wrote above, a lot is still missing there.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

40. Re: Zero-X sample editing s/f help!

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: none-set <76031.1247@CompuServe.COM>
Message-ID: <#flqWjzF9GA.237@ntdwwaaw.compuserve.com>
Source record: 110727

>included a copy of ZERO-X sample editing sofware for the atari on their
>cd that comes with the mag. This looks like a nice program except that
>I can't seem to get it to boot up on my falcon/14 megs.
>Does anyone have this program and any help would be greatly appreciated.
>Its nice to see that the Atari is still being considered. A lot of the music
>demos on the cd were also done on the atari.
> Bye for now....Ron Lukawitski

Well if its a demo then it should load (don't know why it doesn't). If its
a full version then its needs a doggle (protection).

ZeroX is up to version 2.0 now.

check out www.algonet.se/~mcalbert/Zero-X

Bye,

Rich

41. Re: AVServer: The Sequel

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: outrider@anv.net
Message-ID: <68h25i$8f0$1@usenet47.supernews.com>
Source record: 110728

On 1 Jan 1998 19:00:39 , Bram van Kerkhof wrote:
>#_ENV AVSERVER=THING <------- this one OK ?

Yeah, I know how to set the AVSERVER environment variable, but
I'm using Ease, not Thing. And with Ease as my AVSERVER, when I try
to load a text file into QED from SMU, QED gets loaded, but the text
file does not get sent to it. And when I try AVSERVER.APP, QED
bombs, even when just double-clicking on it.

+----------------------------+----------------------------+
| Terry May ~ Las Vegas NV | Terry.May@rebel.ronly.org |
+----------------------------+----------------------------+

42. Re: Add sounds to system events

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <68jg9q$om6$1@news2.isdnet.net>
Source record: 110729

Sven Persson a crit dans le message <01bd16e6$753f1700$2f63f482@sven133>...
>Hello Joakim (And Gott nytt r - if you speak this mad language)
>
>> I was wondering if there are any good programs for adding
>> sounds to certain events for the STe?
>
>Several. Try SAM - System Audio Manager or Crazy Sounds. Don t know if SAM
>is commersial though...
>There is a small program called Bellsound too, but it only changes the
>system bell in to a sample.

```
SAM is from Atari, but I beleive Anthony Jacques obtained permission from
them to continue development and to distribute it. It's freely available on
his web page. You should find his address in a post from him on this
newsgroup.
--
||| Nicholas Bales, Toulouse, France bales@hol.fr
===|||==== The Atari ST Quick FAQ ============================
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

43. Re: TT's, Falcon, & MegaSTE for sale.

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: Barry_Schut
Message-ID: <34abef7e@p18.f503.n286.z2.fidonet>
Source record: 110730

```
In a message of <29.12.97>, "David Farrington <" <davidf@sha (2:281/202.0)
writes:
F> I have some very good working equipment for sale. Lots of Atari
F> software also. If you are interested please email requesting the
F> list.
F> David Farrington <><
F> --- rfmail 0.4
F> * Origin: NeXT BBS Haarlem, 023-340077 (NL) (2:281/202.0)

yo! send it!

Read 'ya
Barry

--
Er is alweer een nieuwe versie van Windhoos 95 uit gebracht... De 'niet
Atarianen' hebben geen haar meer over. En Bill maar tellen...
--- ScanMail 0.70c
* Origin: Default origin created by AVALON... (2:286/503.18)
```

44. Don Thomas' history web site

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: aa399@cleveland.Freenet.Edu
Message-ID: <68eng1srj1@alexander.INS.CWRU.Edu>
Source record: 110762

I don't know if anyone has mentioned this before, but Don Thomas (you know the guy that supported Atarians on the net through online mags, CompuServe, & GEnie) has a new web site. The web site really provides a lot of information on the history of video games and computers. There is A LOT of Atari information on it. The web site isn't eye-popping, but the information is invaluable. You will get a kick out of reading the history. I spent a couple of hours on the web site and it is obvious it took months, maybe years? to compile all of this information.

I'm told that he will keep the web site up as long as there is interest so spread the word for people to check it out.

The web site page is: http://www.l4software.com/icwhen/

45. Re: Geneva vs MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: shammond@loop.com
Message-ID: <68enulicl1@usenet76.supernews.com>
Source record: 110763

>On 31 Dec 1997 01:50:02, David Bolt wrote:

>Another reason why I may need it is that I'm using a hardware upgrade for
>38400 bps instead of 19200.

David,

FWIW, FastSerial works just as well as HSModem on my TT and is a lot
easier to set up.

Steve H

46. Re: CAB 1.5 printing

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: aclauss@rbg.informatik.th-darmstadt.de
Message-ID: <19971231010215213596220N@ppp14.stud.tu-darmstadt.de>
Source record: 110764

Vandeweghe Jo <dipching@ping.be> wrote:

> This is really not very possible, if I look to the NVDI cpx options
> when assigned to the ATARILS.SYS which must be used by the atari laser
> printer, the halftone greyscale option doesn't exist ... unavailable !
> .. this option seems only available when using color printers !!!

Oh. But halftone is definitely available for many black and
white printers.

--
☐☐Alexander

47. Atari history on Don Thomas' web site

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: aa399@cleveland.Freenet.Edu
Message-ID: <68epdk$7uk$1@alexander.INS.CWRU.Edu>
Source record: 110765

You all remember Don Thomas, don't you? He was the guy that
allowed Atarians to get Atari news through the net for years.
He has put together a history of computers and video games web site.
It is a very good web site. Highly informative. Of course, it
favors Atari (with Don, would you expect less?), so it makes it
even more better for all Atari users to check it out.

The web site is: http://www.l4software.com/icwhen/

Now, if you go there, you will soon realize that it probably took
him months, maybe years to compile this information. I went there
and checked out the web site. It took me 2 hours just to go
through some of it. And I'll tell you, it was one of the most
interesting places on the net that I've been to. It actually has
more information than eye-popping pictures!

There is something called virtual gaming cards that is also cute
to check out. A lot of the cards are Atari related. They have even
an Atari birthday cake there!

Anyways, the web site again is: http://www.l4software.com/icwhen/

The reason I'm posting information about this web site is that I heard
he will only keep it up as long as there is interest so I'm trying
to get the word out. You may want to pass along this web site address
to others to help get the word out again.

I think it is a nice tribute to Atari users since we were a great part
of history as you will see.

Len

48. Problems With Newsie .84 HELP!

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: warpstar@dls.net
Message-ID: <68erqtpc1@news.dls.net>
Source record: 110766

I can't figure out how to read multiple messages in a thread with Newsie .84! The window with the list of all of the messages in the Newsgroup shows a plus symbol next to any message that has followups to it. But, when I click on it, only the first message in that thread shows up in my editor. Also, if there are more than 1 followup in a thread, that is not shown by Newsie, just a plus symbol with no number next to it. So, are multiple messages in a thread implimented in Newsie?

Please respond via email or with a new message, so I can read the reply.

Also, are there any other News clients which can be used with STing?

I tried to use Telnet 2.02 with the Unix Shell and TIN, but that is also hosed. I can read messages, but not post. I don't know yet if its the fault of Telnet 2.02 or of my ISP.

Thanks

Jason (Warpstar) Damisch

49. Re: Geneva vs MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: shammond@loop.com
Message-ID: <68env4icl2@usenet76.supernews.com>
Source record: 110767

>On 29 Dec 1997 19:27:21, Titus Roth wrote:
>Could anybody volunteer specifics as to what programs won't work with Geneva
>or MagiC? I have Geneva 6 and am experiencing some quirky kind of problems

Titus,

I have both Geneva/Neodesk and MagiC 4/Magicdesk on my TT. I find that use MagiC alot more than Geneva. The basic reason is it seems to handle memory allocation better than Geneva. This should, I guess, be expected as Geneva is sitting on top of TOS 3.06 (on my TT) while MagiC replaces most of TOS during boot up. Geneva does seem to handle older programs better and the Geneva/Neodesk combination provides a lot nicer, IMO, interface. MagiC, OTOH, does allow a much easier and faster way of shutting down an application that misbehaves and seems a little faster with some operations, esp. those that require intensive memory usage.

I downloaded a demo version of Papyrus not to long ago and found it almost unuseable on my TT under Magic or Geneva. I was thinking of getting it for my son who in his second year of college. Screen redraws were weird, picture display (ie., jpegs, tiffs took forever) and over all placement of text/pictures/graphics were all screwed up. This may have been do to the fact that I have a Nova board on my TT, but an application like Papyrus should be able to handle this!

I wound up loading AtariWorks and PageStream on his TT :).

The latest version of MagiC seems to work with the Falcon. Like most Atari computers the Falcon had ongoing changes during production. Your best bet would be to contact Alex at ATY Computers (Oakland, CA) / Chris at Computer Direct (Canada) for more information regarding Falcons and upgrades necessary to make them stable.

Regards

Steve H

50. Re: CAB 2.6,FIFI and Emailer

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <68fn04kmr1@news1.inet.tele.dk>
Source record: 110768

```
>From: "Mille Babic" <mille@tripnet.se>
>
>And I who wonder why I only get 2600 and not higher with a 33.6 modem.
>You have increased the transfer buffer a bit, have you? Mine is at 200 Kb.
>And your modem configs in Iconf is really o.k?
>

It turn`s out, that it must have been some other place along the connection.
When I try another server the day after, there was no problems. Depending on
the size of the file, I got a cps around 2000, that`s with a 28800 baud modem.

cheers Joergen
--
Surfing the net on a ATARI Falcon 030, with CAB 2.6 on I-Conn.

Sending mail, reading news with ASH Emailer.

http://home3.inet.tele.dk/prunus/
```

51. Scanners

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <68fn08kmr2@news1.inet.tele.dk>
Source record: 110769

Hi all, and a happy new year.

Is there anyone, who know what kind of interface I need for a Mustek
ScanExpress 6000 P ? And what kind software ?
In the specification it says. Interface : EPP .

cheers Joergen
--
Surfing the net on a ATARI Falcon 030, with CAB 2.6 on I-Conn.

Sending mail, reading news with ASH Emailer.

http://home3.inet.tele.dk/prunus/

52. Re: Don Thomas' history web site

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <68flta$8te@news2.tds.net>
Source record: 110770

On 1 Jan 1998 00:20:17 , Len Stys wrote:

>I don't know if anyone has mentioned this before, but Don Thomas
>(you know the guy that supported Atarians on the net through online
>mags, CompuServe, & GEnie) has a new web site. The web site really
>provides a lot of information on the history of video games and
>computers. There is A LOT of Atari information on it. The web site
>isn't eye-popping, but the information is invaluable. You will get
>a kick out of reading the history. I spent a couple of hours on the
>web site and it is obvious it took months, maybe years? to compile
>all of this information.
>
>I'm told that he will keep the web site up as long as there is interest
>so spread the word for people to check it out.
>
>The web site page is: http://www.l4software.com/icwhen/

Hi Len,
Thanks for the pointer. I visited it, and it's a fascinating site.
I've put some information up on it in the "Whatever happened to..."
section of my site.
Speaking of which, I've also recently put up some info on Clayton
Walnum (ANALOG, C-Manship Complete) - and, as always, I'm still
looking for any questions or answers that people can provide on
significant personalities from the Atari world.

Terry
-----
tross3@hamtel.tds.net irc: qnr
http://www.geocities.com/SiliconValley/Peaks/6320/

53. Re: Don Thomas' history web site

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <68fio3$8nd@news2.tds.net>
Source record: 110771

On 1 Jan 1998 00:20:17 , Len Stys wrote:

>I don't know if anyone has mentioned this before, but Don Thomas
>(you know the guy that supported Atarians on the net through online
>mags, CompuServe, & GEnie) has a new web site. The web site really
>provides a lot of information on the history of video games and
>computers. There is A LOT of Atari information on it. The web site
>isn't eye-popping, but the information is invaluable. You will get
>a kick out of reading the history. I spent a couple of hours on the
>web site and it is obvious it took months, maybe years? to compile
>all of this information.
>
>I'm told that he will keep the web site up as long as there is interest
>so spread the word for people to check it out.
>
>The web site page is: http://www.l4software.com/icwhen/

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Walnum (ANALOG, C-Manship Complete) - and, as always, I'm still
looking for any questions or answers that people can provide on
significant personalities from the Atari world.

Terry
-----
tross3@hamtel.tds.net irc: qnr
http://www.geocities.com/SiliconValley/Peaks/6320/

54. Re: Don Thomas' history web site

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <68fj5l$8te@news2.tds.net>
Source record: 110772

On 1 Jan 1998 00:20:17 , Len Stys wrote:

>I don't know if anyone has mentioned this before, but Don Thomas
>(you know the guy that supported Atarians on the net through online
>mags, CompuServe, & GEnie) has a new web site. The web site really
>provides a lot of information on the history of video games and
>computers. There is A LOT of Atari information on it. The web site
>isn't eye-popping, but the information is invaluable. You will get
>a kick out of reading the history. I spent a couple of hours on the
>web site and it is obvious it took months, maybe years? to compile
>all of this information.
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>I'm told that he will keep the web site up as long as there is interest
>so spread the word for people to check it out.
>
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looking for any questions or answers that people can provide on
significant personalities from the Atari world.

Terry
-----
tross3@hamtel.tds.net irc: qnr
http://www.geocities.com/SiliconValley/Peaks/6320/

55. Re: Don Thomas' history web site

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <68fj01$8rn@news2.tds.net>
Source record: 110773

On 1 Jan 1998 00:20:17 , Len Stys wrote:

>I don't know if anyone has mentioned this before, but Don Thomas
>(you know the guy that supported Atarians on the net through online
>mags, CompuServe, & GEnie) has a new web site. The web site really
>provides a lot of information on the history of video games and
>computers. There is A LOT of Atari information on it. The web site
>isn't eye-popping, but the information is invaluable. You will get
>a kick out of reading the history. I spent a couple of hours on the
>web site and it is obvious it took months, maybe years? to compile
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Speaking of which, I've also recently put up some info on Clayton
Walnum (ANALOG, C-Manship Complete) - and, as always, I'm still
looking for any questions or answers that people can provide on
significant personalities from the Atari world.

Terry
-----
tross3@hamtel.tds.net irc: qnr
http://www.geocities.com/SiliconValley/Peaks/6320/

56. Extendos Pro with MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: Alan Price <aprice@postern.demon.co.uk>
Message-ID: <7Wx1ZIAOf2q0Ew$S@postern.demon.co.uk>
Source record: 110774

When I run Extendos Pro with MagiC 5, the initialisation is messed up-
the last line, which confirms which device number the CD-ROM drive is
on, appears as a string of random characters, and 'Install devices'
doesn't find the CD-ROM drive. Without MagiC, it works normally. Any
ideas?

I am using a Falcon with Afterburner, Nemesis, Videlity and HDDriver 7,
one internal IDE drive and two external SCSI drives.
--
Alan Price
http://www.postern.demon.co.uk

57. Re: Extendos Pro with MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <34ab76b4.733798@nntpserver.swip.net>
Source record: 110775

On Thu, 1 Jan 1998 09:54:22 +0000, Alan Price <aprice@postern.demon.co.uk> wrote:

>When I run Extendos Pro with MagiC 5, the initialisation is messed up-
>the last line, which confirms which device number the CD-ROM drive is
>on, appears as a string of random characters, and 'Install devices'
>doesn't find the CD-ROM drive. Without MagiC, it works normally. Any
>ideas?
>

I had the same problems on my TT. I changed to MetaDOS instead and it works perfect.

\\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\\ kock@kockens.pp.se - kock@kockens.ct.se - kock@geocities.com
\\ kock@hempseed.com - kock@myself.com - atarisysop@usa.net
\\ http://home1.swipnet.se/~w-12411
\\ http://www.geocities.com/Broadway/1353
\\ Proud member of APS!! ICQ:1295365

58. Re: atari games

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: <>
Message-ID: <34ab89b9.397179@news.zetnet.co.uk>
Source record: 110776

Hey! "sia" <sia@freemail.gr> wasn't it 31 Dec 1997 21:46:08 GMT that
you wrote:

>in which site i can find atari games or programs for downloading

For ATARI Games and some Misc software try

http://www.users.zetnet.co.uk/paxton/stosser/home.htm

Lots of games there.....:)

.

-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/
-- STOSSER Software for FREE Award winning ATARI Software --

59. Re: JTS A.K.A. Atari takes a sucker pun

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: <>
Message-ID: <34ac8a0d.480465@news.zetnet.co.uk>
Source record: 110777

Hey! outrider@anv.net (Terry May) wasn't it 31 Dec 1997 21:51:31 GMT
that you wrote:

>On 31 Dec 1997 08:46:53, "Neuromancer" wrote:
>>I couldn't agree more, it's an example of what happens when a company that
>>has no idea of the value of a legend shows utter disregard for it. And JTS

>A legend? Atari was a company, at times a very successful company.
>But a legend? I think that's a bit extreme.

Ho I don't know?..ATARI where surely the first in a lot of things..
the (whats the word?) forerunners or something...

Maybe legend is too strong... but "merely a company" is also far to
weak a statement...ATARI had a lot of firsts...that the rest
followed...<smile>

.

-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/
-- STOSSER Software for FREE Award winning ATARI Software --

60. WTB: Cubase

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: tmaster@smtp.j51.com
Message-ID: <EM3ypw.7x6@news2.new-york.net>
Source record: 110778

I'm interested in getting a copy of Cubase... if anyone has a copy for sale or knows where I could get one, let me know.

It's funny, I've been using Tiger Cub for years now...

--
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http://www.technomaster.com/
(Any reproduction, recounts, or other use of this transmission without the expressed written consent of Kevin Dolorico is strictly prohibited, though a reply is greatly appreciated.)

61. Re: JTS A.K.A. Atari takes a sucker pun

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <34aba730.431161@nntpserver.swip.net>
Source record: 110779

On Thu, 01 Jan 1998 13:43:47 GMT, paxton@zetnet.co. wrote:

>Maybe legend is too strong... but "merely a company" is also far to
>weak a statement...ATARI had a lot of firsts...that the rest
>followed...<smile>

And it was the fasts growing company in the US history in the early 80s!

\\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\\ kock@kockens.pp.se - kock@kockens.ct.se - kock@geocities.com
\\ kock@hempseed.com - kock@myself.com - atarisysop@usa.net
\\ http://home1.swipnet.se/~w-12411
\\ http://www.geocities.com/Broadway/1353
\\ Proud member of APS!! ICQ:1295365

62. Re: st+

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: Clair Shaw <Clair@shaw1.demon.co.uk>
Message-ID: <6YNSwGAeYuq0Qw2H@shaw1.demon.co.uk>
Source record: 110780

```
In article <34a756bc.5678929@news.zetnet.co.uk>, paxton@zetnet.co.?
writes
>
>I have had a couple of messages saying the ST+ Fanzine web page was
>unreadable because of the dark background, unfortunatly no setup info
>or return emails?.. When I test it.. the background doesnt show.. and
>as its a table over a background then I can't see whats doing this..
>
> Anyway for the few that had problems, I removed the dark onyx type
>atari background and replaced with a light grey atari background..
>
> Anyone who had problems at the ST+Fanzine webpage should now
>retry..Please ??? and let me know if thats fixed it.. If it hasn't
>then I will remove background pictures... Just let me know.. its that
>simple :)))
>

I've checked it today (New years eve). It works fine in Internet
Explorer.

--
Clair Shaw (aka. CDS) | THOUGHT FOR JANUARY:
Clair@Shaw1.demon.co.uk | Fun sized chocolate is
ICQ: 1043359 | chocolate for dwarfs.
WWW: www.shaw1.demon.co.uk|
```

63. Re: atari games

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: Clair Shaw <Clair@shaw1.demon.co.uk>
Message-ID: <64PSYKAUbuq0QwU8@shaw1.demon.co.uk>
Source record: 110781

In article <01bd1636$8c695400$62da1ec2@sia.sia1>, sia <sia@freemail.gr>
writes
>in which site i can find atari games or programs for downloading

Go to Yahoo! and search as "Atari" - you get loads of Games sites there.

--
Clair Shaw (aka. CDS) | THOUGHT FOR JANUARY:
Clair@Shaw1.demon.co.uk | Fun sized chocolate is
ICQ: 1043359 | chocolate for dwarfs.
WWW: www.shaw1.demon.co.uk|

64. Re: Geneva vs MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: rcollins@freenet.columbus.oh.us
Message-ID: <68gdl6$792@login.freenet.columbus.oh.us>
Source record: 110782

Steve Hammond (shammond@loop.com) wrote:

: Titus,

: I have both Geneva/Neodesk and MagiC 4/Magicdesk on my TT. I find that
: use MagiC alot more than Geneva. The basic reason is it seems to handle
: memory allocation better than Geneva. This should, I guess, be expected
: as Geneva is sitting on top of TOS 3.06 (on my TT) while MagiC replaces
: most of TOS during boot up. Geneva does seem to handle older programs
: better and the Geneva/Neodesk combination provides a lot nicer, IMO,
: interface. MagiC, OTOH, does allow a much easier and faster way of
: shutting down an application that misbehaves and seems a little faster
: with some operations, esp. those that require intensive memory usage.

: I downloaded a demo version of Papyrus not to long ago and found it
: almost unuseable on my TT under Magic or Geneva. I was thinking of
: getting it for my son who in his second year of college. Screen redraws
: were weird, picture display (ie., jpegs, tiffs took forever) and over
: all placement of text/pictures/graphics were all screwed up. This may
: have been do to the fact that I have a Nova board on my TT, but an
: application like Papyrus should be able to handle this!

: I wound up loading AtariWorks and PageStream on his TT :).

: The latest version of MagiC seems to work with the Falcon. Like most
: Atari computers the Falcon had ongoing changes during production. Your
: best bet would be to contact Alex at ATY Computers (Oakland, CA) / Chris
: at Computer Direct (Canada) for more information regarding Falcons and
: upgrades necessary to make them stable.

Steve & Titus,

I when back and checked the functionality of Papyrus 4.25 under Geneva,
NeoDesk 4 without MiNT. Everything works fine using SpeedoGDOS 5.0c (even
though this GDOS has memory problems it is best to get v5.7). EXTEND.SYS
is the key to using Papyrus be sure after setting it up you save the font
settings in Papyrus also to ensure the same EXTEND.SYS between GDOS and
Papyrus is also used with MagiC and Geneva.

There are some options in Papyrus that must be set for use with any
form of GDOS. Hint, take a very long detailed look at the Manual and
the readme files for both your GDOS and Papyrus. There are some special
features you must install to ensure enough memory for printing in the OS.

When using Papyrus, one other thing you may need to address is how
you are loading Geneva. If you are loading Geneva with MiNT then the
the MiNT.CNF will load the GEM.CNF from Geneva's folder.

Geneva needs a GEM.CNF file to be loaded. If you are not using MiNT
then you need to make certain you are loading a GEM.CNF file.
Configuring the loading of a GEM.CNF file is a little more involved
without MiNT.

Because Geneva is loaded from the AUTO folder will look for a GEM.CNF on
the boot drive directory not the Geneva folder.

The question I must ask is are you using X-Boot?

Are you using Geneva without MiNT?

The answers to these questions will help define the type of
configuration strategies that are needed to use.

Raymond Collins	Atari TT030 4/16MB ST/TT RAM 245 HD
a.k.a Master Z --|Z|--	ZyXEL Elite 2864 Data/FAX/Voice
Collins.197@osu.edu	2MB VRAM CyREL Sunrise graphics card
rcollins@freenet.columbus.oh.us	Die Hard, Serious Atarian since 1983

--
Raymond Collins	Ohio State University
Collins.197@osu.edu	Neuropathology
rcollins@freenet.columbus.oh.us	Research Assistant

65. Re: Apex

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: bsummer@delphi.com
Message-ID: <p9WGyVf.bsummer@delphi.com>
Source record: 110783

Hi Terry:
In answer to your question, no, I do not have a web site.
I remember when i used to get into work early, and log onto your BBS, for all the latest Falcon files, and capture messages from NEST, etc. What a GREAT BBS!!! Then, I couln't connect for a long time, and just assumed the BBS was down. I think I read where you had Falcon problems.
I hope that has been rectified.

Unfortunately, I don't have the time that I had years ago to create animations, and play around with the Atari graphics, but the Falcon is still humming along. I use CAB and STik to surf the internet at home.
I'm really behind the times, in retrospect to the past when between the BBS's and magazines, I always was on the cutting edge of Atari gear.
Now, I don't know much about MAGIC and other desktop programs.
The last physical upgrades to the Falcon was adding 14 megs a year ago and a math coprocessor before that.

Well, glad to hear from you, and good luck with everything and stay well.
Barry

66. Re: Extendos Pro with MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: shammond@loop.com
Message-ID: <68gglq$9k6$2@usenet85.supernews.com>
Source record: 110784

On 1 Jan 1998 09:54:22 , Alan Price wrote:
When I run Extendos Pro with MagiC 5, the initialisation is messed up- the last line, which confirms which device number the CD-ROM drive is on, appears as a string of random characters, and 'Install devices' doesn't find the CD-ROM drive. Without MagiC, it works normally. Any ideas?

Alan,

ExtenDos Pro works fine with MagiC 4 on my TT. It is a little touchy regarding placement during boot-up. If you are using X-Boot I would suggest turning everthing off, ie a bare system, and see if works then. If it does then start turing on the various system components and see which one is causing the problem. If you find an AUTO prg, a CPX or ACC that is screwing things up, try moving ExtenDos so that it loads before of after the offending app.

If ExtenDos will not work on a bare system with MagiC, I would suggest you get in contact with Roger. He will be more than happy to work with you to find out what is causing the conflict.

I never realised how hard it was to connect external drives (CD Rom, Zips, SyQuest,etc) until I got a PC :)

Regards,

Steve Hammond

67. Re: Scanners

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: shammond@loop.com
Message-ID: <68gglo$9k6$1@usenet85.supernews.com>
Source record: 110785

On 1 Jan 1998 09:01:08 , prunus@post3.tele.dk wrote:
Hi all, and a happy new year.

Is there anyone, who know what kind of interface I need for a Mustek
ScanExpress 6000 P ? And what kind software ?
In the specification it says. Interface : EPP .

Joergen,

I am not sure about that specific model - but you might want to check
with Nima Monaster at HOMA SYSTEMS HOUSE (in Canada) as he does have
drivers for Mustex,UMAX, and Microtec scanners.

68. Re: AVServer: The Sequel

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: David Knight <David@ritter.demon.co.uk>
Message-ID: <883672888.8268.0.nnrp-02.9e9805e3@news.demon.co.uk>
Source record: 110786

Terry May wrote in message <68c5s9$39q$2@usenet88.supernews.com>...

>I also tried AVSERVER=C:\GEMSYS\MAGIC\START\AVSERVER.APP, and that's
>when I get three bombs when loading QED.

All you need is the name of the program, not the full path.

>Any other suggestions?

Change desktop to Thing and use that as the AVSERVER, version 1.20 supports more of the protocol than AVSERVER.APP does, and you also get a very nice desktop.

David

69. Re: Extendos Pro with MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-01-01 00:00:00 UTC
From: s1383700@uottawa.ca
Message-ID: <34abc9fa.0@news.cyberus.ca>
Source record: 110787

I see you are using Magic With An afterburner... Is that stable, is it worth it? (I've got a Nemesised Falcon and I'm looking into buying another Accelerator, a grafik card or an afterburner are my options)

70. music software

Newsgroup: comp.sys.atari.st
Date: 1998-01-02 00:00:00 UTC
From: dsarpal@erols.com
Message-ID: <34AC8849.B7B@erols.com>
Source record: 110638

what are the programs that are used with the st that you can mix songs
with?

71. Re: Scanners

Newsgroup: comp.sys.atari.st
Date: 1998-01-02 00:00:00 UTC
From: dwmoar@aol.com
Message-ID: <19980102071501.CAA04278@ladder02.news.aol.com>
Source record: 110639

>I'm not sure... I believe some other company has scanner drivers for Mustek
and Microtek, but unfortunately I can't recall who for the moment

Try System Solutions, I think they are the one that deal with these scanners

72. How convert the simple drive(360kbytes) to double drive(720kbytes) ?

Newsgroup: comp.sys.atari.st
Date: 1998-01-02 00:00:00 UTC
From: Tonnerre <Tonnerre@hotmail.com>
Message-ID: <34ACC303.1B05@hotmail.com>
Source record: 110640

Somebody know how convert the simple drive(360kbytes) to double drive(720kbytes)? Can u give me the circuit? I know i need at least switch and 2 wires,.but i'm forget wich pins i need to connect it.

If u know please tell me.
Thanks

73. Direct to Disk Recording

Newsgroup: comp.sys.atari.st
Date: 1998-01-02 00:00:00 UTC
From: ben@imperial.co.uk
Message-ID: <883726769.410058759@dejanews.com>
Source record: 110641

Hi All,

My Atari Falcons' Hard Drive has recently suffered a
severe head crash and is now un-useable and needs replacing.

I use my Falcon mainly for Direct to Disk recording and I
was wondering if I could replace the Hard Drive with either
a Zip Drive or Jaz Drive. This would be ideal as I would be
able to use seperate cartridges for seperate compositions.

So, my question is: Are ZIP and/or JAZ Drives fast enough
to be used for eight track direct to disk recording?

I have just received my copy of QUiNCY, and I am itching to
use it.

Any help would be appreciated.

Thanks,

Ben Hills.
Please reply to : ben@imperial.co.uk

----------==== Posted via Deja News ====----------
http://www.dejanews.com/ Search, Read, Post to Usenet

74. Re: Totally off topic ... ;-)

Newsgroup: comp.sys.atari.st
Date: 1998-01-02 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34b06b80.5534848@news.demon.co.uk>
Source record: 110642

On Sun, 28 Dec 1997 09:55:16 GMT, paxton@zetnet.co. wrote:

>Hey! guy@swampdog.demon.co.uk (Guy Harrison) wasn't it Sun, 28 Dec
>1997 00:47:03 GMT that you wrote:
>
>>
>>I'm not getting any sleep!
>>
>>The reason is - the video recorder! It's one of those VideoPlus
>>jobbies. What triggered it off was when I entered a duff code and it
>
> Hey!....Your as mad as a March hare you are... mad utterly mad...

Or as Crazy as a Crimbo Cracker?

>Anyway...I never have this trouble with my Betamax ? ;-)

The "Prequel" to Mad Max was that? <G>

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

75. Re: Totally off topic ... ;-)

Newsgroup: comp.sys.atari.st
Date: 1998-01-02 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34b16bf9.5655912@news.demon.co.uk>
Source record: 110643

On Sun, 28 Dec 1997 10:55:12 +0000, Alan Price
<aprice@postern.demon.co.uk> wrote:

>In article <34b69c9b.4577712@news.demon.co.uk>, Guy Harrison
><guy@swampdog.demon.co.uk> writes
>>
>>I'm not getting any sleep!
>>
>>The reason is - the video recorder! It's one of those VideoPlus
>>jobbies. What triggered it off was when I entered a duff code and it
>>accepted it, which got me to thinking (instead of counting sheep). How
>>the heck do they work? The most common TV programs have the shortest
>>numeric codes. Ok. Fine, some sort of frequency coding. What is really
>>bugging me is this: are the codes fixed or is the system adaptive to
>>changes? Like, for instance, if they moved Eastenders (spit) to 2am
>>would it still have a short code?
>>
>>[Well, I did say it was off topic] <G>
>>
>AFAIK, it uses a proprietary encryption algorithm to protect the
>interests of the VideoPlus company. Neil Barker sent me a listing for a
>program in C which will perform en- and de-cryption, but it's been
>archived, and the copy on my (Atari) hard disk disappeared when it
>crashed. Presumably, VideoPlus license the decoding chips to the
>manufacturers of VCRs.

Shame! It would have been nice to know how it works. ;-)

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

76. Re: Totally off topic ... ;-)

Newsgroup: comp.sys.atari.st
Date: 1998-01-02 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34b26c3a.5720715@news.demon.co.uk>
Source record: 110644

On Tue, 30 Dec 1997 14:18:15 +0000, Clair Shaw
<Clair@shaw1.demon.co.uk> wrote:

>In article <34b69c9b.4577712@news.demon.co.uk>, Guy Harrison
><guy@swampdog.demon.co.uk> writes
>>
>>I'm not getting any sleep!
>>
>>The reason is - the video recorder! It's one of those VideoPlus
>>jobbies. What triggered it off was when I entered a duff code and it
>>accepted it, which got me to thinking (instead of counting sheep). How
>>the heck do they work? The most common TV programs have the shortest
>>numeric codes. Ok. Fine, some sort of frequency coding. What is really
>>bugging me is this: are the codes fixed or is the system adaptive to
>>changes? Like, for instance, if they moved Eastenders (spit) to 2am
>>would it still have a short code?
>>
>>[Well, I did say it was off topic] <G>
>>
>>
>
>It's a mystery. What i *do* know is that the Videoplus code is heavily
>coded, someone I know said he will try to work it out - and that was
>more than a year ago!

Maybe he's saving up a few years worth of "TV Quick" in order to
figure it out? ;-))

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

77. Re: Can I use SC1224 with 1040ST ?

Newsgroup: comp.sys.atari.st
Date: 1998-01-02 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34b36cdf.5885162@news.demon.co.uk>
Source record: 110645

On Sun, 28 Dec 1997 23:06:55 GMT, paxton@zetnet.co. wrote:

>Hey! Newsmaster@pwomar.demon.co.uk (Paul Womar) wasn't it Sun, 28 Dec
>1997 15:44:19 +0000 that you wrote:
>
>
>>> Mine desn't...I have no sound :(, and still after all these years I
>>> still dont have any left or right borders :(,
>>
>>Tou must be the only person in the world who thinks a picture without
>>borders is a good thing :)
>
> Its having to squint around to see what the first letter of a line of
>text reads :(

Why not remove the front case and cut away some of the plastic!!
Hey Presto - Fixed! <G>

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

78. Re: Spam Bam!

Newsgroup: comp.sys.atari.st
Date: 1998-01-02 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <34ac8475.4587786@news.tmisnet.com>
Source record: 110646

Spam handling is relatively straightforward...

1. I look at the email's detailed header to determine
the source of the email.

2. Using the WHOIS server at InterNIC, I get the email
addresses of the administrative, technical, and any
other contacts for that domain name. Sometimes, the
addresses go to a different domain name. (Example:
the spam may come from hotmail.com, but the contacts
are at psinet.com)

3. I politely reply to the original sender, plus the
names of all the contacts, plus postmaster@domain.com,
plus abuse@domain.com (for all domains involved) noting
that the unsolicited advertising email "shown below"
is a violation of the Acceptable Use Policy of the
internet, asking them to stop sending me email. It
helps to include a copy of the response from the InterNIC
because it also shows street addresses and telephone
numbers for each contact.

4. Response is usually quick and effective from the
internet service provider, especially when they are
listed as the "technical contact" for the source of the
spam. In one particular case, I received an email from
the president of the company apologizing for the problem
and promising to amend company policy so it wouldn't
happen again. It's been quiet since then.

Enjoy the new year!

-- George Crissman
-- strads@tmisnet.com

Oh, yeah ... you can find the InterNIC WHOIS server via my
web page (approximately halfway down the page):
http://www.tmisnet.com/~strads/links/targeted.html

On Thu, 01 Jan 1998 16:50:15 GMT, james.burr@acpu.com (James Burr)
wrote:

>I read a healthy article about the problem of E-MAIL spamming
>unsolicited junk E-Mail) in the Idaho Statesman newspaper Tuesday
>morning. The article discusses the massive problem with individuals and
>businesses who subscribe for E-MAIL accounts receiving spam. It laid
>out some of the extreme cases and costs businesses incure dealing with

>the problem. To my delight the United States Congress may now be getting
>involved in with it proposing new legislation requiring the those who
>send E-Mail of any kind have legitimate return addresses attached to the
>E-Mail.
>I urge all U.S. citizens that are concerned about the problem of spam
>contact their Congressmen in writing and tell them how you feel about
>it. It's nice to know that they are finally going to address the issue
>but without us bitching about it to them they may not do much about it.
>
>James
> Boise, Idaho

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

79. More Atari Stock Added! FREE Atari Catalogs!

Newsgroup: comp.sys.atari.st
Date: 1998-01-02 00:00:00 UTC
From: bensmith@user1.teleport.com
Message-ID: <68i700lmq1@user1.teleport.com>
Source record: 110647
Cross-posted to: or.forsale,pdx.forsale,pnw.forsale,pnw.wanted,comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari

If you wan't me to read any response from you, do not respond here,
Direct all responses in E-Mail to: bensmith@teleport.com

Find New/More additional Atari Stock and Lower Prices on the Web at
http://www.teleport.com/~bensmith/bscomputers.shtml

FREE Catalogs for Classic Atari 8 Bit or Atari ST Computers! Hard
Ware, SoftWare, Books & Accessories! In my Catalogs, you may find some
thing you've been looking for, Something you might want & something New
to you! View Catalogs at: www.teleport.com/~bensmith/bscomputers.shtml.
And Jump to my FTP site linked to my Web Site so you can Download Free
Catalogs or FTP directly to: ftp.teleport.com/vendors/bensmith/ or if
you can't get Catalogs that way, Feel free to Request catalogs through
E-Mail. Really, it's no inconvenience. I do ask that you specify Atari
8 Bit, Atari ST or both. Then I'll send them to you by E-Mail Only. Not
Snail (Postal) Mail. Please let me know if I can attach files to your
E-Mail. I will get back to you after the weekend. Please Direct all
Replies Through E-Mail to: bensmith@teleport.com.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at
http://www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by and
Received Through E-Mail at bensmith@teleport.com Specify Classic 8 Bit or ST!

80. Cab overlay

Newsgroup: comp.sys.atari.st
Date: 1998-01-02 00:00:00 UTC
From: shall@oregon.uoregon.edu
Message-ID: <68ia6g$e3k$1@pith.uoregon.edu>
Source record: 110648

I have an STE running Tos that I am trying to use STinG and CAB with.
Sting is working and CAb works when I am offline. How am I supposed to configure the overlay to work with CAB. The file you download is CAB_JPEG.OVL, and everyone is talking about CAB.OVL. Must I be able to program in C, or has someone already done it?
my email address is shall@darkwing.uoregon.edu.
or post here.
Stan Hall

81. Re: Add sounds to system events

Newsgroup: comp.sys.atari.st
Date: 1998-01-02 00:00:00 UTC
From: Christian Ratsch <ratsch@bielefeld.netsurf.de>
Message-ID: <34acc459.0@news.uni-X.net>
Source record: 110649

Joakim H&#65533;gberg schrieb in Nachricht <34A426DF.5AAB@algonet.se>...
>I was wondering if there are any good programs for adding
>sounds to certain events for the STe?
Atari itself had a program for that: SAM.ACC. You can connect sounds to system events. It can be found on one of the language disks (if you have a "later" STe, else ask somenody with a Falcon)

--
Tsch&#65533;
Christian
---
ratsch@bielefeld.netsurf.de
www.bielefeld.netsurf.de:8080/~ratsch/

82. Re: Extendos Pro with MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-01-02 00:00:00 UTC
From: stevebj@wr.com.au
Message-ID: <34acd730.0@nachos.wr.com.au>
Source record: 110650

On 1 Jan 1998 09:54:22 , Alan Price wrote:
When I run Extendos Pro with MagiC 5, the initialisation is messed up-
the last line, which confirms which device number the CD-ROM drive is
on, appears as a string of random characters, and 'Install devices'
doesn't find the CD-ROM drive. Without MagiC, it works normally. Any
ideas?

I am using a Falcon with Afterburner, Nemesis, Videlity and HDDriver 7,
one internal IDE drive and two external SCSI drives.
--
Alan Price
http://www.postern.demon.co.uk

Hi Allen,
I'm using Extendos 2.4b with my falcon and magic 5,11...works
perfectly. Email me if you have any questions

| Steve Brownjohn (aka) The Balz |
| Email: stevebj@wr.com.au |
| You have been conversing with an |
| ATARI FALCON 030--A real Computer
Checkout:-
http://www.geocities.com/SiliconValley/Bay/6232
---

83. Re: Direct to Disk Recording

Newsgroup: comp.sys.atari.st
Date: 1998-01-02 00:00:00 UTC
From: stevebj@wr.com.au
Message-ID: <34acd85c.0@nachos.wr.com.au>
Source record: 110651

On 2 Jan 1998 01:41:29 , ben@imperial.co.uk wrote:
Hi All,

My Atari Falcons' Hard Drive has recently suffered a
severe head crash and is now un-useable and needs replacing.

I use my Falcon mainly for Direct to Disk recording and I
was wondering if I could replace the Hard Drive with either
a Zip Drive or Jaz Drive. This would be ideal as I would be
able to use seperate cartridges for seperate compositions.

So, my question is: Are ZIP and/or JAZ Drives fast enough
to be used for eight track direct to disk recording?

I have just received my copy of QUiNCY, and I am itching to
use it.

Any help would be appreciated.

Thanks,

Ben Hills.
Please reply to : ben@imperial.co.uk

----------==== Posted via Deja News ====----------
http://www.dejanews.com/ Search, Read, Post to Usenet

84. Re: where can i find atari st free game

Newsgroup: comp.sys.atari.st
Date: 1998-01-02 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <68imrl$865$1@chlorine.compulink.co.uk>
Source record: 110652

On 1 Jan 1998 20:04:35 , paxton@zetnet.co. wrote:

> Well thats not very helpfull to a perfectly valid question ?

I think Nicholas thought that the guy was wanting commercial stuff!

> Instead of attacking people, why not point them to free games like
>they ask ?

A misunderstanding more than anything I think.

Best regards
Mike Kerslake

*** The Publishing House ***
Magazine Production - Typesetting Services - Audio Productions
*** publish@cix.co.uk - WWW: http://www.users.zetnet.co.uk/publish/ ***
*** Atari Computing Magazine info: admin@ataricomputing.com ***

85. ** FS PRO BAND IN BOX - CUBASE LITE **

Newsgroup: comp.sys.atari.st
Date: 1998-01-02 00:00:00 UTC
From: fs961@cleveland.Freenet.Edu
Message-ID: <68in39lij1@alexander.INS.CWRU.Edu>
Source record: 110653

I have the Professional version of Band in a box and Cubsae Lite for sale
for $ 80.00 Please reply via E-Mail. I check mail daily
Steve Deaver

86. Re: Can I use SC1224 with 1040ST ?

Newsgroup: comp.sys.atari.st
Date: 1998-01-02 00:00:00 UTC
From: <>
Message-ID: <34ace949.573523@news.zetnet.co.uk>
Source record: 110654

Hey! guy@swampdog.demon.co.uk (Guy Harrison) wasn't it Fri, 02 Jan 1998 07:52:09 GMT that you wrote:

>>>> Mine desn't...I have no sound :(, and still after all these years I
>>>> still dont have any left or right borders :(,

>> Its having to squint around to see what the first letter of a line of
>>text reads :(
>
>Why not remove the front case and cut away some of the plastic!!
>Hey Presto - Fixed! <G>

eerm I hate to say this.. it really does break my heart Swampy... but thats a damm good idea... now why couldn't I think of that after all this time....Cheers mate :)))))

.

-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/
-- STOSSER Software for FREE Award winning ATARI Software --

87. Re: where can i find atari st free game

Newsgroup: comp.sys.atari.st
Date: 1998-01-02 00:00:00 UTC
From: <>
Message-ID: <34ade9b6.682332@news.zetnet.co.uk>
Source record: 110655

Hey! publish@cix.co.uk (Mike Kerslake) wasn't it 2 Jan 1998 12:33:57 GMT that you wrote:

>On 1 Jan 1998 20:04:35 , paxton@zetnet.co. wrote:
>
>> Well thats not very helpfull to a perfectly valid question ?
>
>I think Nicholas thought that the guy was wanting commercial stuff!

Obviously.....and to be totally honest I also think he was... but he didnt actualy.. and we have to give people the benefit of the doubt.. plus I would rather send them to my web page and let them wade through my Freeware titles and think they are getting summat for nowt :)) than just say get lost..

>> Instead of attacking people, why not point them to free games like
>>they ask ?
>
>A misunderstanding more than anything I think.

Yeagh I agree.. and if I was a betting man I would say he was looking for pirated software... but he didn't and I am not :)
.

-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/
-- STOSSER Software for FREE Award winning ATARI Software --

88. WTB: ICD Link

Newsgroup: comp.sys.atari.st
Date: 1998-01-02 00:00:00 UTC
From: Randy Hoekstra <hoekstra@no-spam.airmail.net>
Message-ID: <BE5DB0015744680B.85D37105D4CF27A3.6DE95133E9A39931@library-proxy.airnews.net>
Source record: 110656

Greetings,

I have been out of the Atari scene for awhile, but now I would like to hook up an STE
to an old hard drive and CD-ROM. I have all the hardware and software from my
previous set up on the Falcon, but now I need a Link to get SCSI on the STE.

Can someone direct me to a good place to order one of these or does anyone
have a used one for sale?

Don't read this group very often, but will check follow-ups to this thread. You
can also mail me at hoekstra@airmail.net

Thanks,

RandyH
http://users.why.net/rhoekstra

89. Re: AVServer: The Sequel

Newsgroup: comp.sys.atari.st
Date: 1998-01-02 00:00:00 UTC
From: mc9931@mclink.it
Message-ID: <68j2la$n4e@news1.mclink.it>
Source record: 110657

On 1 Jan 1998 21:34:42 , Terry May wrote:
>On 1 Jan 1998 19:00:39 , Bram van Kerkhof wrote:
>>#_ENV AVSERVER=THING <------- this one OK ?
>
>Yeah, I know how to set the AVSERVER environment variable, but
>I'm using Ease, not Thing. And with Ease as my AVSERVER, when I try
>to load a text file into QED from SMU, QED gets loaded, but the text
>file does not get sent to it. And when I try AVSERVER.APP, QED
>bombs, even when just double-clicking on it.
>

Have you tried with a limited setup? (i.e. MagiC only)

I checked AVSERVER with MagiC 4.02, SMU 7 and QED4 (I still use the original MagX Desk). No problem dragging a text file to Start Me Up and than select QED as destination. It is also possible to do multiple load.

My AVSERVER.APP file is in the MagiC START folder and I have added this line to my MAGX.INF file:

#_ENV AVSERVER=AVSERVER

If you have Appline installed, It is also possibile to drag a text file to the QED button..

Regards,

Lodovico

90. Re: AVServer: The Sequel

Newsgroup: comp.sys.atari.st
Date: 1998-01-02 00:00:00 UTC
From: pettert@notam.uio.no
Message-ID: <68j3mv$rb9$1@ratatosk.uio.no>
Source record: 110658

On 31 Dec 1997 01:07:21, Terry May wrote:
>Okay, I moved AVSERVER.APP to my START folder, but QED still gives
>three bombs when loading.
>I tried AVSERVER=AVSERVER (in case it was just looking for the name
>of the program), but that doesn't work at all (neither the document
>nor QED is loaded from SMU).
>I also tried AVSERVER=C:\GEMSYS\MAGIC\START\AVSERVER.APP, and that's
>when I get three bombs when loading QED.
>Any other suggestions?

You're aware AVSERVER.APP only works with Magxdesk?
OK - Avserver.app goes to C:\GEMSYS\MAGIC\START\

In Magx.inf, these lines must be there:
#_ENV AVSERVER=AVSERVER
#_APP C:\GEMSYS\MAGIC\START\

If you have any other #_ENV AVSERVER=.... line in your Magx.inf, it
must be deleted or commented out.

Hth.

- Petter -

91. Re: Direct to Disk Recording

Newsgroup: comp.sys.atari.st
Date: 1998-01-02 00:00:00 UTC
From: s1383700@uottawa.ca
Message-ID: <34ad2412.0@news.cyberus.ca>
Source record: 110659

I'm using a jazz drive on my falcon with Cubase Audio and I can
record and play back 8 tracks! I'm very pleased with it's
perfomance... I say go with a Jazz or try the new Syquest Syjet, they
say it has been optimised for D2D and the cartriges are 1.5Gig!

On 2 Jan 1998 01:41:29 , ben@imperial.co.uk wrote:
>Hi All,
>
>My Atari Falcons' Hard Drive has recently suffered a
>severe head crash and is now un-useable and needs replacing.
>
>I use my Falcon mainly for Direct to Disk recording and I
>was wondering if I could replace the Hard Drive with either
>a Zip Drive or Jaz Drive. This would be ideal as I would be
>able to use seperate cartridges for seperate compositions.
>
>So, my question is: Are ZIP and/or JAZ Drives fast enough
>to be used for eight track direct to disk recording?
>
>I have just received my copy of QUiNCY, and I am itching to
>use it.
>
>Any help would be appreciated.
>
>Thanks,
>
>Ben Hills.
>Please reply to : ben@imperial.co.uk
>
>--------------------==== Posted via Deja News ====-----------------------
> http://www.dejanews.com/ Search, Read, Post to Usenet
>.

92. HD diskdrive in TT030

Newsgroup: comp.sys.atari.st
Date: 1998-01-02 00:00:00 UTC
From: eba@mail.dma.be
Message-ID: <34acaf6e.666075@news.tornado.be>
Source record: 110660

last year I bought a TT030 with Tos 3.0 2ST & 4TT ram Seagate int.
harddisk and a DD diskdrive.
So I bought a ajax floppy controller
plugged it in and started to install a Sony HD diskdrive type MPF920-E
it didn't work
I tried the following possibillity's:
- used the diskdrive of my falcon (Epson SMD-340-601-04)
didn't work
- used the original DD diskdrive
Ok
- placed the Sony diskdrive in the Falcon
Ok
So what went wrong? or do i have to change some other thing too ?

93. Atari in Belgium ?

Newsgroup: comp.sys.atari.st
Date: 1998-01-02 00:00:00 UTC
From: eba@mail.dma.be
Message-ID: <34accc4d.8057552@news.tornado.be>
Source record: 110661

Hi

Are there still some people in Belgium who are using there Atari ?
It would nice to know about them

evert
eba@mail.dma.be

choose /|\

94. Re: AVServer: The Sequel

Newsgroup: comp.sys.atari.st
Date: 1998-01-02 00:00:00 UTC
From: outrider@anv.net
Message-ID: <68jcq4$1p9$1@usenet47.supernews.com>
Source record: 110662

On 2 Jan 1998 15:55:22 , Lodovico Zanier wrote:
>
>Have you tried with a limited setup? (i.e. MagiC only)
>
>I checked AVSERVER with MagiC 4.02, SMU 7 and QED4 (I still use the original
>MagX Desk). No problem dragging a text file to Start Me Up and than select
>QED as destination. It is also possible to do multiple load.

See, that's the deal. I had no problem with it either, using
Magxdesk. I just can't get it to work with Ease. I really like
Ease, so I'm not going back to Magxdesk. But it would be nice to
work out this problem.

Thanks for your response.

+-----------------------------+-----------------------------+
| Terry May ~ Las Vegas NV | Terry.May@rebel.ronly.org |
+-----------------------------+-----------------------------+

95. Re: AVServer: The Sequel

Newsgroup: comp.sys.atari.st
Date: 1998-01-02 00:00:00 UTC
From: outrider@anv.net
Message-ID: <68jd0g$1p9$2@usenet47.supernews.com>
Source record: 110663

On 1 Jan 1998 16:17:34 , "David Knight" wrote:
>
>All you need is the name of the program, not the full path.

Like I said, I tried it both ways. I only tried the full path,
because that was recommended to me.

>Change desktop to Thing and use that as the AVSERVER, version 1.20 supports
>more of the protocol than AVSERVER.APP does, and you also get a very nice
>desktop.

I just paid $60 for Ease. I'm not going to buy another desktop
anytime soon, just to get SMU to pass filenames to QED. And aside
from this minor problem, I'm very happy with Ease and am not looking
for another desktop, ATM.

```
+----------------------------+----------------------------+
| Terry May ~ Las Vegas NV | Terry.May@rebel.ronly.org |
+----------------------------+----------------------------+
```

96. Re: AVServer: The Sequel

Newsgroup: comp.sys.atari.st
Date: 1998-01-02 00:00:00 UTC
From: outrider@anv.net
Message-ID: <68jd39$1p9$3@usenet47.supernews.com>
Source record: 110664

On 2 Jan 1998 16:13:19 , Petter Toneff wrote:
>You're aware AVSERVER.APP only works with Magxdesk?

No, I wasn't. That would explain why it doesn't work with Ease. :^)

Ironically, I didn't NEED it when I was using Magxdesk.

+-----------------------------+-----------------------------+
| Terry May ~ Las Vegas NV | Terry.May@rebel.ronly.org |
+-----------------------------+-----------------------------+

97. Re: PPP connect

Newsgroup: comp.sys.atari.st
Date: 1998-01-02 00:00:00 UTC
From: "Neron N. Nesmith Jr." <aj620@detroit.freenet.org>
Message-ID: <34AD459E.A8D6AF95@detroit.freenet.org>
Source record: 110665

```
Petter Toneff wrote:
>
> AFAIK, PPPconnect needs pri¿½emtive multitasking to run.
> Check your MAGIC.INF file for a line that starts with #_TSL
> This line must not be commented out (;#_TSL...) and the first value
> must be larger than 0. With the wrong setting here, Magic will run in
> cooperative mode.
>
> A sensible setting is: #_TSL 2 32
>

Petter,

That was the key to success!

Happy New Year and Thanks.
Neron
```

98. Computer SW store for older computers

Newsgroup: comp.sys.atari.st
Date: 1998-01-02 00:00:00 UTC
From: swmoretp@aol.com
Message-ID: <19980102195700.OAA04006@ladder01.news.aol.com>
Source record: 110666

Computer SW store for older computers, including Atari ST.
SWMoreTP@aol.com
http://members.aol.com/AppleSWHP/APPLE.html
http://members.aol.com/SWMoreTP/AP.html
Apple II, Mac, C-64 & IBM catalogs on-line for download.
SOFTWARE & MORE
7250 AUBURN BLVD
CITRUS HTS CA 95610
(916) 725-0228

99. Re: GNU ZIP

Newsgroup: comp.sys.atari.st
Date: 1998-01-02 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <68jh7k$1d$1@roch.zetnet.co.uk>
Source record: 110667

On 1 Jan 1998 19:49:51 , Brian Van Tilborg wrote:

>I try very basic stuff. I put file xxx.z in same directory as gnu zip.
>I type -d xxx.z and it says file not found, so quickly I can't read it.
>These are the sound files in gnu zip format which saves with only .z

Try just xxx (without the .z) - the unzipper may append this suffix
anyway.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4
---

100. Re: where can i find atari st free game

Newsgroup: comp.sys.atari.st
Date: 1998-01-02 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <68jh7m$1d$2@roch.zetnet.co.uk>
Source record: 110668

On 1 Jan 98 20:10:24 GM, Vandeweghe Jo wrote:

>Please USE the U.T.S.I for what it's made !!!!!!!!!!!!!!!!
>
>Really, some days I wonder why I have made all this work !!

Don't despair, Jo, I use it a lot. It's a great site.

Many people forget because they don't add your URL to their hotlist.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4
---

101. Re: Atari in Belgium ?

Newsgroup: comp.sys.atari.st
Date: 1998-01-02 00:00:00 UTC
From: dipching@ping.be
Message-ID: <883769614_OASIS_@ping.be>
Source record: 110669

In article <34accc4d.8057552@news.tornado.be>
eba@mail.dma.be (eba) said:-

>Hi
>
>Are there still some people in Belgium who are using there Atari ?
>It would nice to know about them
>
> evert
> eba@mail.dma.be

A lot of people are continuing to use their Atari in Belgium, I'm the proud president of a musician's atari club called MIDI COMEDIE and we are about 30 persons using 1040ST, 1040STE, MegaSTE, MegaSTF, TT030 and Falcons here ....
Go to my belgian links web page and after that just go to the main atari section where you'll find tons of informations and above all the U.T.S.I which was just created after having the big idea: creating a web page from which you can download about everything, every kind of programs made for our computer ... discover that people and programmers are continuing endlessly to develop more programs or even to support old ones !
Around me living in Mouscron near Tournai and Lille (France) I can count a lot of people continuing to use their Atari computer ...
Everybody who loved his first 1040 has continued to buy some second hand atari computers like Mega STE or TT030 or Falcons at very silly prices very very cheaper than the genuine prices at the time they firstly appear on the engorged market !
I even know a guy who has bought 3 SLM804 and 2 TT030 without counting his 1040STF and one MegaST ...
The secretary of our club who is not yet on the net has:
2 1040 STE
1 Mega STE
2 Falcons
2 Jaguars
2 Lynx
1 Portfolio
What do you think about ? It's a real museum when you visit his computer room ... but really "museum" is not the right word to use, because, almost all the time, about 3 or 4 of his computers are SWITCHED ON ... he really USE THEM ! ;)
I'm now the proud owner of a graphic card equiped TT owner what surely wouldn't have been the case when the TT appears on the market ...
I must admit that the prices of second hand Atari computers has certainly contributed to keep atari users on the edge in Belgium ...

I know we are just not the same market as the U.S.A where a lot of people
continue to enjoy using 1040 with mono monitors !

Then, I invit you to visit my whole web site beginning with the main
atari page at:

http://ping4.ping.be/dipching-drulkhor/ATARI.HTM

You also may want to discover my hidden side, then I recommend to
begin with the beginning:

http://ping4.ping.be/dipching-drulkhor/INDEX.HTM

I really hope to hear from you by email, so we will perhaps been
astonished to discover we are not living so far from ourselves !
Belgium is a so little country you know !

Jo

--

Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
en francais >>> http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
in english >> http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

---

102. Re: where can i find atari st free games in net

Newsgroup: comp.sys.atari.st
Date: 1998-01-02 00:00:00 UTC
From: dipching@ping.be
Message-ID: <883769508_OASIS_@ping.be>
Source record: 110670

In article <68jh7m$1d$2@roch.zetnet.co.uk>
rcain@zetnet.co.uk (Roger Cain) said:-

>On 1 Jan 98 20:10:24 GM, Vandeweghe Jo wrote:
>
>>Please USE the U.T.S.I for what it's made !!!!!!!!!!!!!!!!
>>
>>Really, some days I wonder why I have made all this work !!
>
>Don't despair, Jo, I use it a lot. It's a great site.
>
>Many people forget because they don't add your URL to their hotlist.

Thanks for encouragement Roger !

Jo

--

Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
en francais >>> http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
in english >> http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

---

103. Questions: What ports MegaSTE & setup CAB??

Newsgroup: comp.sys.atari.st
Date: 1998-01-02 00:00:00 UTC
From: jnorton@nilenet.com
Message-ID: <68jkov$75l$1@thoth.nilenet.com>
Source record: 110671

Does anyone know what the proper serial port to use for a MegaSTE?
Modem 1, Modem 2 or Serial 2? I have STORM running using Serial 2 at
19200, but I don't remember why I used Serial 2 and not Modem 1 or 2.

I want to run STik at a higher baudrate or STing at a higher baud rate
using CAB 1.5. Documentation is real difficult to understand as I am not
a programmer.

I did get STik (Serial 2 at 19200) and CAB working correctly as I was
actually able to load a web page off the 'net using slirp (a unix shell
slip emulator). I don't think CAB1.5 can do PPP. I have been unable to
get STing working, but I don't really understand all the documentation
about how to set it up for the MegaSTE.

Thanks,
John Norton
Denver, Colorado
--

104. Re: Atari in Belgium ?

Newsgroup: comp.sys.atari.st
Date: 1998-01-02 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <883777094_OASIS_@ping.be>
Source record: 110672

In article <34accc4d.8057552@news.tornado.be>
eba@mail.dma.be (eba) said:-

>Hi
>
>Are there still some people in Belgium who are using there Atari ?
>It would nice to know about them.

Hoi Evert,

You're not the only Atarian left in Belgium you know. There are still quite a few of them. There are even a couple Atari-clubs left. For instance A4 -Deinze (100% Atari), C&T -Hoboken (pc and Atari) and Midi Com�die -Moeskroen (pc and Atari, midi only) to name just the most important clubs. I think, but I'm not sure of this, there will be an Atari show later on this year organised by A4. So you see the Atari scene in Belgium isn't dead yet.

Groetjes
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But He uses a Hades 060 now

105. FS: Atari 1040 STe w/lots of software

Newsgroup: comp.sys.atari.st
Date: 1998-01-02 00:00:00 UTC
From: towad@aol.com
Message-ID: <19980102220200.RAA16739@ladder02.news.aol.com>
Source record: 110673

```
Atari 1040 STe
color monitor
external floppy drive
2 joysticks
all the cables
A BIG box of software. Mostly games, and a bunch of 'Disk of the Month's'.
Some productivity software as well.

$125 + shipping from PA 17347
```

106. Re: Stik 2 (was CAB OVL 12706)

Newsgroup: comp.sys.atari.st
Date: 1998-01-02 00:00:00 UTC
From: "Joe M. Villarreal" <villarreal@delphi.com>
Message-ID: <htVlavu.villarreal@delphi.com>
Source record: 110674

Petter Toneff <pettert@notam.uio.no> writes:

>I get none of these problems with Stik (1.12).
>
>Sting also uses considerably longer time than Stik when connecting to
>the mail server for sending mail - retrieval is fine...
>
>Anyone else with similar experiences?
>
> - Petter -

I just got Sting working using PPP on CompuServe with the help of a user.
I've also connected with Sting thru a local BBS/ISP provider using Cslip.

Stik 1.12 is faster and smoother. I'll need to figure out what to change
in the Default.cfg and Dial.scr in Sting to get it working as good Stik 1.12.
done

107. Re: HD diskdrive in TT030

Newsgroup: comp.sys.atari.st
Date: 1998-01-02 00:00:00 UTC
From: pmorales@primenet.com
Message-ID: <68k2o4$3t@nntp02.primenet.com>
Source record: 110675

On 2 Jan 1998 18:24:25 , eba wrote:
>last year I bought a TT030 with Tos 3.0 2ST & 4TT ram Seagate int.
>harddisk and a DD diskdrive.
>So I bought a ajax floppy controller
>plugged it in and started to install a Sony HD diskdrive type MPF920-E
>it didn't work ...
>So what went wrong? or do i have to change some other thing too ?

You're probably missing the HD cookie or switch setting to enable the
HD. Don't know which or both.

Pat

Pat & Anna
pmorales@primenet.com

108. STReport #14.00

Newsgroup: comp.sys.atari.st
Date: 1998-01-02 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <p1Rlydu.dpj@delphi.com>
Source record: 110676

```
01/02/98 STR 1400 Published Weekly for Eleven Years!

- CPU Industry Report - Diamond 3D Sound - MS Buys Hotmail
- BellSouth told NO! - HiWay Computing - American Girls Debut
- Jobs & Ellison PRANK - CIS "C" Trial FREE - Library Censor Sued
- Quake2 (AAA) - Linux Advocate - Classics & Gaming

NEC Locks Packard Bell Control
Packard Bell Denies Job Cuts
IBM Sets Disk Drive Record

___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

109. Re: PPP connect

Newsgroup: comp.sys.atari.st
Date: 1998-01-02 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <h7Tla5m.greg_evans@delphi.com>
Source record: 110677

Yes, you need to include the "http://" before the rest of the URL.

Greg

110. Re: where can i find atari st free games in net

Newsgroup: comp.sys.atari.st
Date: 1998-01-02 00:00:00 UTC
From: Rick Hayward <rick.hayward@zetnet.co.uk>
Message-ID: <19980102160436671166@zetnet.co.uk>
Source record: 110678

Can anyone actually give me a good reason why you shouldn't
download old ST games that you can't buy anymore? Seems to me
its like getting someone arested for stealing from a refuse tip.

Tom Hayward

111. Re: Scanners

Newsgroup: comp.sys.atari.st
Date: 1998-01-02 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <883697356.912948@nn1>
Source record: 110731

>Hi all, and a happy new year.

Hi and a Happy New Year to you :)

>Is there anyone, who know what kind of interface I need for a Mustek
>ScanExpress 6000 P ? And what kind software ?
>In the specification it says. Interface : EPP .

If you need an EPP interface, it means that it's supposed to be connected to
the printer port of a PC and that means it's unusable on an Atari machine.
To be able to use a scanner on the Atari, you need a SCSI connection and the
right driver software. I've tested the NOVA scannerdriver for Mustek from
Computer Insel, but it seems like it can't handle the new models - only old
ones. Maybe it's been updated, but I'm not sure...
I believe some other company has scanner drivers for Mustek and Microtek,
but unfortunately I can't recall who for the moment :(Maybe it was Homa
in Canada?

Good luck and Best regards,
Claes
claes.holmerup@mailbox.swipnet.se
http://home5.swipnet.se/~w-51781/

112. Re: AVServer: The Sequel

Newsgroup: comp.sys.atari.st
Date: 1998-01-02 00:00:00 UTC
From: outrider@anv.net
Message-ID: <68hbm1$29u$2@usenet87.supernews.com>
Source record: 110732

On 1 Jan 1998 16:53:01 , Katherine L Ellis wrote:
>yes, try AVSERVER=THING if youuse THING for desktop
>of AVSERVER=JINNE if you use jinne desktop
>or whatever AV_server you have :)

I use EASE, and that's the first thing I tried, and is what led to this thread. :^)

Using Ease, and trying to load a text file into QED from SMU, QED gets loaded, but not the text file. Apparently, Ease doesn't fully support the AV protocol. Using another desktop is not an option, ATM, so I'm looking for other solutions.

Thanks and Happy New Year.

+-----------------------------+-----------------------------+
| Terry May ~ Las Vegas NV | Terry.May@rebel.ronly.org |
+-----------------------------+-----------------------------+

113. Re: Free Atari Computing!

Newsgroup: comp.sys.atari.st
Date: 1998-01-02 00:00:00 UTC
From: Kev <kevj@clara.net>
Message-ID: <01bd1714$799f26e0$774a08c3@atarimad>
Source record: 110733

> How?

You could just become one of their writers, although, this won't but much use to a majority of people because they don't need many/any writers :)

Kev.

114. Re: Don Thomas' history web site

Newsgroup: comp.sys.atari.st
Date: 1998-01-02 00:00:00 UTC
From: wongck@letterbox.com
Message-ID: <68hq57$6k2@usenet.pa.dec.com>
Source record: 110734

In article <68fio3$8nd@news2.tds.net>, tross3@hamtel.tds.net (Terry Ross) wrote:
>>
>>I'm told that he will keep the web site up as long as there is interest
>>so spread the word for people to check it out.
>>
>>The web site page is: http://www.l4software.com/icwhen/
>

For those who have difficulties getting to the URl, the URL which took me
there was

http://www.L4software.com/icwhen/index.html

with an uppercase L instead of a lowercase l.

Rgds
Willliam

Windows 95 (n) - 32-bit extensions and a graphical
shell for a 16-bit patch to an 8-bit operating system
originally coded for a 4-bit microprocessor, written
by a 2-bit company that can't stand 1 bit of competition

,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,
William Wong -ST user (last?) in SINGAPORE||| 520ST/4Mb/44MB/Mag!X
Email: wongck@letterbox.com ||| F030/4Mb/1.3GB/MTOS
http://probehouse.home.ml.org / | \486DX100/40M/1GB/W95

115. Re: SLM 804 Laser Printer Parts NEEDED

Newsgroup: comp.sys.atari.st
Date: 1998-01-02 00:00:00 UTC
From: apalmer@zapcom.net
Message-ID: <68hvsj$o4t$1@ultra.sonic.net>
Source record: 110735

On 1 Jan 1998 19:50:01 , Brian Van Tilborg wrote:
>I am looking for a used SLM 804laser for parts. My nephew just did in one
>of my printers by putting in a plastic overhead sheet through the machine and
>it melted on all the rollers. There are some overheads you can put through a
>laser, which we do all the time, and the one he put through, wasn't one of them.
>
>Price from cheap, to very cheap,
>In Canada, Ontario, Brantford region.
>
>Also if anyone can direct me to a source for SLM 804 parts in North America
>thats great too. I need some Toner and possibly one or two drums.

Check with B&C Computervisions. Their web page is www.myatari.com. I
know they have toner and drums but not sure about the other parts.

al palmer

-----BEGIN GEEK CODE BLOCK-----
Version: 3.1
GCS/IT d- s+:++ a+ C++++$ U*+++$ P+>+++$ L+ E--- W++ N+++ o++ K-?
!w--- !O !M !V- PS+++ PE+(-)@ Y+ !PGP t+++ 5++ X++ !R tv+ b++ DI+
D++ G>++ e+ h+ r y+++*
------END GEEK CODE BLOCK------
\\\|///
\\ - - //
(@ @)
+-------------------------+---oOOo-(_)-oOOo-----------------------------+
Albert M. Palmer, Jr.	Let your child choose his/her own path,
Lakeport, CA, USA	and it will always lead back to you.
apalmer@zapcom.net	Hang on to your dreams
TT/4/16/MiNT/MultiTOS	Use your brain to fix your mind.
+-------------------------+-----------Oooo-----------------------------+
oooO ( )
( )) /
\ ((_/
_)

116. Re: CAB OVL 12706

Newsgroup: comp.sys.atari.st
Date: 1998-01-02 00:00:00 UTC
From: grovem@tunaridgecrest.ca.us
Message-ID: <68i0pf$1k1$1@ash.ridgecrest.ca.us>
Source record: 110736

On 1 Jan 1998 15:26:07 , Peter Rottengatter wrote:
>In article <883356340_OASIS_@pcc-uky.campus.mci.net>,
> thechyld@pcc-uky.campus.mci.net (Ronald J. Hall) writes:
>
>> Peter, I'm using the latest OVL (1.2706) with my STing/CSLIP/Falcon
>> setup and the "timeout #120" thing is a pain sometimes. I know you
>> didn't code this, and I know its not STing's fault but do you (or any
>> one else?) have any suggestions? Thanks in advance! :)
>
>Usually such a situation indicates that no response at all comes in. Watch
>your modem lights : Do you notice some data coming in while CAB counts down ?
>Or is it just the send LED flickering once and the receive LED remaining
>dark all the time ?
>
>If nothing comes in, then timing out is the only sensible reaction.

I've been following the thread for a while, but I missed where to FTP
V1.2706 of the OVL file. Can someone help, and will it work with CAB
1.5?

Thanks,
Mike

117. 1040 st

Newsgroup: comp.sys.atari.st
Date: 1998-01-02 00:00:00 UTC
From: dsarpal@erols.com
Message-ID: <34AC8814.2F58@erols.com>
Source record: 110737

anyone selling an atari 1040 st computer that works, with a modem,
perhaps a mouse, etc.. please let me know

118. Games with Nemesis

Newsgroup: comp.sys.atari.st
Date: 1998-01-03 00:00:00 UTC
From: rhenning@zetnet.co.uk
Message-ID: <68k529$d87$1@irk.zetnet.co.uk>
Source record: 110538

Hi all,
has anyone been having problems running games on your
Falcon with the Nemesis accelerator fitted,like Substation
or Obssesion,or problems with the Power Up accelerator,
keep getting a' Runtime Error 204 at offset $000238D8'
that pops up,anyone know what this is?,
please let me know,
E-mail me,
Rob.

119. Re: SLM 804 Laser Printer Parts NEEDED

Newsgroup: comp.sys.atari.st
Date: 1998-01-03 00:00:00 UTC
From: butta1@cs.bu.edu
Message-ID: <68k53jhpq1@news1.bu.edu>
Source record: 110539

I've a used SLM804laser printer. If you can cover minimally the
shipping cost, i'll send it to you.

-nelson

Brian Van Tilborg (madmax@bfree.on.ca) wrote:
: I am looking for a used SLM 804laser for parts. My nephew just did in one
: of my printers by putting in a plastic overhead sheet through the machine and
: it melted on all the rollers. There are some overheads you can put through a
: laser, which we do all the time, and the one he put through, wasn't one of them.

: Price from cheap, to very cheap,
: In Canada, Ontario, Brantford region.

: Also if anyone can direct me to a source for SLM 804 parts in North America
: thats great too. I need some Toner and possibly one or two drums.

: --
: __\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
: /172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
: (+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
: ********** R ********** [and SURF HAPPY! :-)]
: --

120. Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1998-01-03 00:00:00 UTC
From: atari-archivists@atari.archive.umich.edu
Message-ID: <68kh1h$7a8$1@newbabylon.rs.itd.umich.edu>
Source record: 110540
Cross-posted to: comp.sys.atari.st,umich.archives

```
-rw-r--r-- 32766 34844 Jan 1 17:16 ./incoming/roman.zip
-rw-r--r-- 32766 224 Jan 1 17:16 ./incoming/roman.upl
-rw-r--r-- 32766 41038 Jan 1 17:18 ./incoming/tabi.zip
-rw-r--r-- 32766 299 Jan 1 17:18 ./incoming/tabi.upl
-rw-r--r-- 32766 438937 Jan 1 17:21 ./incoming/hppeng2d.zip
-rw-r--r-- 32766 546 Jan 1 17:22 ./incoming/hppeng2d.upl
-rw-r--r-- 32766 2384 Jan 1 17:25 ./incoming/ecipofo.zip
-rw-r--r-- 32766 910 Jan 1 17:25 ./incoming/ecipofo.txt
--
-- Howard Chu @ PLATINUM technology Inc., Los Angeles Laboratory
```

121. Re: where can i find atari st free game

Newsgroup: comp.sys.atari.st
Date: 1998-01-03 00:00:00 UTC
From: dhunt@zetnet.co.uk
Message-ID: <68kqqk$bb7$1@roch.zetnet.co.uk>
Source record: 110541

On 2 Jan 98 19:31:48 GM, Vandeweghe Jo wrote:
In article <68jh7m$1d$2@roch.zetnet.co.uk>
rcain@zetnet.co.uk (Roger Cain) said:-

>On 1 Jan 98 20:10:24 GM, Vandeweghe Jo wrote:
>
>>Please USE the U.T.S.I for what it's made !!!!!!!!!!!!!!!!
>>
>>Really, some days I wonder why I have made all this work !!
>
>Don't despair, Jo, I use it a lot. It's a great site.
>
>Many people forget because they don't add your URL to their hotlist.

Hi Jo,

It also pays to advertise.There are many who may have looked at
your Sig Block and dont realise what you have to offer. There
are also many newcomers looking for your services who dont again
know what you have. Its only at times like this that we get to
know. I bet your visit figures go up over the next few weeks.

Regards Derek.

dhunt@zetnet.co.uk

The Non Welsh Welshman.

122. Re: aFTP in Med Res

Newsgroup: comp.sys.atari.st
Date: 1998-01-03 00:00:00 UTC
From: outrider@anv.net
Message-ID: <68ksc2$1ik$1@usenet85.supernews.com>
Source record: 110542

On 30 Dec 1997 14:00:11, Clair Shaw wrote:
>
>I don't know if this will work, but judgeing at your original posting
>you could do this:
>
>1) Load in a Mono emulator (Sebra is a good one, free with every (now
> gone) ST Format Cover Disk)
>
>2) Use the 'sizer' and make sure the bottom doesn't go futher than half-
> way accross the screen
>
>3) You can now quit your mono emulator, and it _should_ work perfectly!

Thanks, Clair. I tried that, but I can't find a mono/big screen
emulator that works with MagiC. And aFTP won't work in TOS 1.6 (it
uses later AES calls). :^(

+-----------------------------+-----------------------------+
| Terry May ~ Las Vegas NV | Terry.May@rebel.ronly.org |
+-----------------------------+-----------------------------+

123. realtizer

Newsgroup: comp.sys.atari.st
Date: 1998-01-03 00:00:00 UTC
From: billy.bird@wanadoo.fr
Message-ID: <68kskv$sf8$1@peuplier.wanadoo.fr>
Source record: 110543

Hi and HAPPY NEW YEAR:)
Not so happy for me because i'm trying to install an old german
video-digitizer on my FALCON tos4.04. it's REALTIZER from PRINT
-TECHNIK.
If somebody succeed to do that , please help me by e-mail at the
following address:
boof@cict.fr

THANK YOU
---
billy.bird@wanadoo.fr
http://perso.wanadoo.fr/billy.bird/
---

124. Re: music software

Newsgroup: comp.sys.atari.st
Date: 1998-01-03 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <68l0o1dor1@news2.isdnet.net>
Source record: 110544

dsarpal@erols.com a crit dans le message <34AC8849.B7B@erols.com>...
>what are the programs that are used with the st that you can mix songs
>with?

```
Midi songs can be mixed with any midi sequencer. However, you might be
thinking about mixing audio. The ST is not powerful enough for that,
although Zero-X should be able to merge 2 audio samples. You would really
need a Falcon. There's plenty of digital audio software for that.

--
||| Nicholas Bales, Toulouse, France bales@hol.fr
===|||==== The Atari ST Quick FAQ ============================
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

125. Re: where can i find atari st free games in net

Newsgroup: comp.sys.atari.st
Date: 1998-01-03 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <68l0o8dor2@news2.isdnet.net>
Source record: 110545

paxton@zetnet.co. a crit dans le message
<34b1f664.28219840@news.zetnet.co.uk>...
>Hey! "Nicholas Bales" <bales@GET.THIS.OUT.hol.fr> wasn't it Thu, 1 Jan
>1998 20:30:05 +0100 that you wrote:
>
>>
>>sia a crit dans le message <01bd16e5$f6cd1840$12da1ec2@sia.sia1>...
>>>where can i find atari st free games in net or somebody to send me with
>>>e-mail any atari st games.
>>
>>
>>Can you tell me where I can find a free new car, as mine is getting a bit
>>old ?
>>
>>Go away.
>
> Well thats not very helpfull to a perfectly valid question ?
>
> Yes you can download free games off the internet, just go to
>http://www.users.zetnet.co.uk/paxton/stosser/home.htm
>
> Instead of attacking people, why not point them to free games like
>they ask ?

```
You're right, I'm afraid I was a bit too fast on that.

I was assuming he was aftar commercial stuff, as are 90% of people who ask
for free games and TOS images.

My apologies to the original poster.
--
||| Nicholas Bales, Toulouse, France bales@hol.fr
===|||==== The Atari ST Quick FAQ ============================
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

>
> <smile>
>
>.
>
>-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
>paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/
>-- STOSSER Software for FREE Award winning ATARI Software --
```

126. Re: Atari in Belgium ?

Newsgroup: comp.sys.atari.st
Date: 1998-01-03 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <68l0ohdor3@news2.isdnet.net>
Source record: 110546

eba a crit dans le message <34accc4d.8057552@news.tornado.be>...
>Hi
>
>Are there still some people in Belgium who are using there Atari ?
>It would nice to know about them
>
> evert
> eba@mail.dma.be
>
> choose /|\

```
Plenty, look out for Jo Vandewegde on this newsgroup.

--
||| Nicholas Bales, Toulouse, France bales@hol.fr
===|||==== The Atari ST Quick FAQ ============================
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

127. Re: How convert the simple drive(360kbytes) to double drive(720kbytes) ?

Newsgroup: comp.sys.atari.st
Date: 1998-01-03 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <68l0oodor4@news2.isdnet.net>
Source record: 110547

Tonnerre a ?crit dans le message <34ACC303.1B05@hotmail.com>...
>Somebody know how convert the simple drive(360kbytes) to double
>drive(720kbytes)? Can u give me the circuit? I know i need at least
>switch and 2 wires,.but i'm forget wich pins i need to connect it.
>
>
>If u know please tell me.
>Thanks

```
No, you need a double-sided drive mechanism. A PC one will be fine. Check
out the Quick FAQ, there is a link to Hallvard Tangeraas' homepage where
there is a description of such a modification.

--
||| Nicholas Bales, Toulouse, France bales@hol.fr
===|||==== The Atari ST Quick FAQ ============================
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

128. Re: CAB OVL 12706

Newsgroup: comp.sys.atari.st
Date: 1998-01-03 00:00:00 UTC
From: jon.maidment@virgin.REMOVE.ME.net
Message-ID: <68l1gu$8n8$1@nclient5-gui.server.virgin.net>
Source record: 110548

```
On 3 Jan 1998 01:14:05 , Jim Coile wrote:
->On 2 Jan 1998 06:17:19 , M.Grove wrote:
->>On 1 Jan 1998 15:26:07 , Peter Rottengatter wrote:
->>>In article <883356340_OASIS_@pcc-uky.campus.mci.net>,
->>> thechyld@pcc-uky.campus.mci.net (Ronald J. Hall) writes:
->>>
->>>> Peter, I'm using the latest OVL (1.2706) with my STing/CSLIP/Falcon
->>>> setup and the "timeout #120" thing is a pain sometimes. I know you
->>>> didn't code this, and I know its not STing's fault but do you (or any
->>>> one else?) have any suggestions? Thanks in advance! :)
->>>
->>>Usually such a situation indicates that no response at all comes in. Watch
->>>your modem lights : Do you notice some data coming in while CAB counts down ?
->>>Or is it just the send LED flickering once and the receive LED remaining
->>>dark all the time ?
->>>
->>>If nothing comes in, then timing out is the only sensible reaction.
->>
->>I've been following the thread for a while, but I missed where to FTP
->>V1.2706 of the OVL file. Can someone help, and will it work with CAB
->>1.5?
->>
->>Thanks,
->>Mike
->>.
->
->
->Hi Mike,
->
->The ovl's at Dan's site: baldrick@netset.com. I don't know if it'll
->work with 1.5 tho. I guess you'll know soon enough if you D/L it. :)
->I had a bitch of a time D/Ling it with Cab 2.5 and the previous ver
->ovl. Finally Charles Silver said to use the browser in Newsie and I
->got it just fine. Happy New Year pal. See ya.
->

Y3es it works here with cab 1.5

tho' i use the MintNet ovl more :)
```

129. latest pppd ?

Newsgroup: comp.sys.atari.st
Date: 1998-01-03 00:00:00 UTC
From: jon.maidment@virgin.REMOVE.ME.net
Message-ID: <68l1j3$8n8$2@nclient5-gui.server.virgin.net>
Source record: 110549

I'm looking for the latest binary release of pppd for Mint & MintNet...

any thoughts?

130. Re: latest pppd ?

Newsgroup: comp.sys.atari.st
Date: 1998-01-03 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <883827504_OASIS_@ping.be>
Source record: 110550

In article <68l1j3$8n8$2@nclient5-gui.server.virgin.net>
jon.maidment@virgin.REMOVE.ME.net (Jon Maidment) said:-

>I'm looking for the latest binary release of pppd for Mint & MintNet...

AFAIK it's v 2.2.0 and you can find it at ftp.funet.fi
pub/atari/mint/network/ppp-2.2.0e.mint-pl1.tar.gz

It is also available at 193.190.205.13 archive/atari/incoming. This
site is however down for the moment.
hope this help
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But He uses a Hades 060 now

131. Falcon + Video

Newsgroup: comp.sys.atari.st
Date: 1998-01-03 00:00:00 UTC
From: Bill Wormald <hipkat@opera.iinet.net.au>
Message-ID: <68l5pi$7g4$1@opera.iinet.net.au>
Source record: 110551

Hi,

Could someone please advise me of the most economical way to convert
single video frames into jpg on the Falcon ?
I have a camcorder and no doubt need some kind of interface into my 14 Meg
Falcon.

Thanks,

Bill

132. Re: Free Atari Computing!

Newsgroup: comp.sys.atari.st
Date: 1998-01-03 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <68lcrv$i0c$1@chlorine.compulink.co.uk>
Source record: 110552

On 2 Jan 1998 00:18:59 , "Kev" wrote:
>> How?
>
>You could just become one of their writers, although, this won't but much
>use to a majority of people because they don't need many/any writers :)

Wrong! :-)

We're always looking for people with good articles to print. If anyone
wants to write for us, then we will be mega-pleased to hear from them.

Just contact Joe Connor at: editor@ataricomputing.com

Best regards
Mike Kerslake

133. Re: ATARI ST Emulator "STem" ?

Newsgroup: comp.sys.atari.st
Date: 1998-01-03 00:00:00 UTC
From: "A. J. Sharp" <SHARPFAMILY@msn.com>
Message-ID: <01bd1859$0eb46020$f65195c1@default>
Source record: 110553
Cross-posted to: comp.sys.acorn.apps,comp.sys.atari.st

```
There's some information about STem, and a link to the release page from
The Acorn Emulation Page:
http://www.come.to/emulate
Dave Sharp

Paul Shayler <paul@g6tsf.demon.co.uk> wrote in article
<ant0118140b0Kjhw@g6tsf.demon.co.uk>...
> Does any one out there know any thing at all about the ATARI ST emulator
> for the ACORN StrongARM Risc PC ? I belive it's called "STem", has a spec
> been posted anywere ?
> --
> Bye for now, Paul, G6TSF. My sig - economy version!
> Psychoceramics - the study of crackpot ideas!?
> g6tsf@amsat.org
>
>
>
```

134. Re: Atari TT030 for Sale

Newsgroup: comp.sys.atari.st
Date: 1998-01-03 00:00:00 UTC
From: Albert Garcia <garciaa3@swbell.net>
Message-ID: <68los6$d1k$1@nnrp3.rcsntx.swbell.net>
Source record: 110554

Some people aren't happy unless they are complaining about something........

135. Re: Atari TT030 for Sale

Newsgroup: comp.sys.atari.st
Date: 1998-01-03 00:00:00 UTC
From: <>
Message-ID: <34b57627.3144752@news.zetnet.co.uk>
Source record: 110555

Hey! "Albert Garcia" <garciaa3@swbell.net> wasn't it Sat, 3 Jan 1998
10:26:28 -0600 that you wrote:

>Some people aren't happy unless they are complaining about something........

Like your lack of quoting for example.... I wonder what you are
reffering to.....

Sorry...I am only kidding... just a joke :))))

.

-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/
-- STOSSER Software for FREE Award winning ATARI Software --

136. UPDATE:FS: Peavey SP/SXII Sampler $500 ,CDROMS & More

Newsgroup: comp.sys.atari.st
Date: 1998-01-03 00:00:00 UTC
From: "Michael F. Kelsey" <michaelk@pacifier.com>
Message-ID: <34AE7FA2.A7316DF9@pacifier.com>
Source record: 110556
Cross-posted to: music.makers.electronic,alt.music.midi,pdx.music,rec.music.makers.synth,rec.music.makers.marketplace,comp.music.midi,comp.sys.atari.st

**Peavey SP/SXII Sampler: for info see:
http://deterrent.bc.ca/peaveysp.html
18 Megs Ram
Latest Software REvision 2.10 (reads Akai CD-ROMS)
Cable for connecting SP/SX (SCSI)
Manuals
$500

**two Peavey Specific CD-ROMS included:
Greytsounds Vol 1 (..The best of everything..)
Greytsounds Scott Peer's Sound Engineering Vol 1
(See http://www.soundengine.com/cdrom.html for info on Vol 1)
$90 for both

**External Glyph CD-ROM: 1X, 2X works well with SP/SXII
ON BACK: 2 50 pin SCSI connectors, SCSI switch, RCA audio out, S/PDIF
digital out
ON FRONT: eject drive drawer, headphone jack, volume control
excellent condition
$70

**Spectro Acoustics Graphic Equalizer model # 2102
Range = +/- 15dB
band centers Hz = 30,60,120,240,480,960,1920,3840,7680,15,360
eq by pass
main in/out; tape in/out
great shape w/ manual
$25

All items in excellent condition
Buyers pays shipping costs

BTW: I live in Vancouver, Washington USA - not Canada

137. Re: TOS 6 under development

Newsgroup: comp.sys.atari.st
Date: 1998-01-03 00:00:00 UTC
From: michaels@saturn.stochastik.rwth-aachen.de
Message-ID: <68m25c$44p$1@nets3.rz.RWTH-Aachen.DE>
Source record: 110557

In article <66nf51in1@zingo.tninet.se>, Jan Persson <fpc@dataphone.se> wrote:

>you can talk to Michael Schwingen, one of the Milan developers.

I am only writing software for the machine.

>I'm sure he likes to know what you and others want implemented in TOS 6.
>I'm also pretty sure he does not want to be overwelmed with mail asking him if
>this is true or not. Just give him your straight wish what you want from TOS 6.

Please write your comments to someone at Milan GmbH, not to me. And if you
need to contact me, use rincewind@discworld.dascon.de instead of

>Michael_Schwingen@ac2.maus.de

cu
Michael
--
In the beginning there was nothing, which exploded.

138. Re: where can i find atari st free games in net

Newsgroup: comp.sys.atari.st
Date: 1998-01-03 00:00:00 UTC
From: <>
Message-ID: <34b08ee1.4010179@news.zetnet.co.uk>
Source record: 110558

Hey! Rick Hayward <rick.hayward@zetnet.co.uk> wasn't it Fri, 2 Jan 1998 16:04:36 GMT that you wrote:

>Can anyone actually give me a good reason why you shouldn't
>download old ST games that you can't buy anymore? Seems to me

Yes I can give you TWO perfectly good reasons that have nothing to do with loyalty, the law or being a goody goody,

>its like getting someone arested for stealing from a refuse tip.

See the main problem is making your decision BEFORE you gave me a chance to answer ? :(

1) If you take messages from this newsgroup for a week or so.. You will see a lot of ATARI folk who bought and own legal software, they have a right to resell that software, There are ATARI public domain libraries who after supporting the platform for many years, are now trying to add selling legal second hand copies of games to there titles....all these people will be effected if the same software is offered for free download...
If you buy a car..you have the right to sell it even if its years old.. same with a table and chairs.. same with everything.. yes even that old ATARI game you paid forty quid for many moons ago.. they have the right... pirates take that right away

and....

2) I spend a LOT of time.. not a couple of hours... a lot of time every day making games for the ATARI ST.. what chance have I of competeing with commercial games.. even old one, they are still profesionaly made and better than what I can do.. someone surfing the net who has a choice of Lemmings or Zool.. will download them not my PD stuff... why should I or any other programmer have to compete with a flood of commercial games ?

To add.....I have seen many posts like yours... all ask the same question.. and then start harping on about emulation and images.. you asked about ST games in an ATARI newsgroup.. therefore I presume you are not talking about IMAGES for an IBM computer ? as thats another story and a different question isn't it..

If you havent already decided on an answer before reading mine.. then please do respond and let me know what you think of point 1 and 2 as above :)

Cheers...

.

-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/
-- STOSSER Software for FREE Award winning ATARI Software --

139. Re: SLM 804 Laser Printer Parts NEEDED

Newsgroup: comp.sys.atari.st
Date: 1998-01-03 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <68m1j9$si0@freenet-news.carleton.ca>
Source record: 110559

> : In Canada, Ontario, Brantford region.
>
> : Also if anyone can direct me to a source for SLM 804 parts in North America
> : thats great too. I need some Toner and possibly one or two drums.

John Conolly, at Image Control Corporation
http://www.image-control. com
(416) 694-7509

They carry toner for SLM804

--
Songshop Musical Productions \ Western Quebec Literacy Council
Box 266, Shawville, Que.
J0X 2Y0 (819) 647-3112

140. WTB: various programs

Newsgroup: comp.sys.atari.st
Date: 1998-01-03 00:00:00 UTC
From: phulse@pacifier.com
Message-ID: <34aeaa3e.0@news.pacifier.com>
Source record: 110560

I'm interested in buying a few programs:

They don't have to be the latest versions...

NVDI At least version 3
CAB at least version 2.5
Hard Disk Driver at least version 6
Diamond Back III Yeah I know they have a firesale but luneski
won't return my phone call and I live in the
same fricking town
and an old game:

The Adventures of Tin Tin

Thanks!

141. Re: aFTP in Med Res

Newsgroup: comp.sys.atari.st
Date: 1998-01-03 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34ae0715.16816390@news.demon.co.uk>
Source record: 110561

On 3 Jan 1998 08:20:18 GMT, outrider@anv.net (Terry May) wrote:

>On 30 Dec 1997 14:00:11, Clair Shaw wrote:
>>
>>I don't know if this will work, but judgeing at your original posting
>>you could do this:
>>
>>1) Load in a Mono emulator (Sebra is a good one, free with every (now
>> gone) ST Format Cover Disk)
>>
>>2) Use the 'sizer' and make sure the bottom doesn't go futher than half-
>> way accross the screen
>>
>>3) You can now quit your mono emulator, and it _should_ work perfectly!
>
>Thanks, Clair. I tried that, but I can't find a mono/big screen
>emulator that works with MagiC. And aFTP won't work in TOS 1.6 (it
>uses later AES calls). :^(

There is one but I can't remember its name. Its the one where you say
how much bigger than the norm the width and height of the desktop
should be then reboot. It doesn't actually emulate another screen mode
- it simply tells Gem the desktop is bigger than it is and scrolls the
screen around the virtual desktop.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

142. Re: Can I use SC1224 with 1040ST ?

Newsgroup: comp.sys.atari.st
Date: 1998-01-03 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34af096b.17414791@news.demon.co.uk>
Source record: 110562

On Fri, 02 Jan 1998 14:36:01 GMT, paxton@zetnet.co. wrote:

>Hey! guy@swampdog.demon.co.uk (Guy Harrison) wasn't it Fri, 02 Jan
>1998 07:52:09 GMT that you wrote:
>
>>>>> Mine desn't...I have no sound :(, and still after all these years I
>>>>> still dont have any left or right borders :(,
>
>>> Its having to squint around to see what the first letter of a line of
>>>text reads :(
>>
>>Why not remove the front case and cut away some of the plastic!!
>>Hey Presto - Fixed! <G>
>
> eerm I hate to say this.. it really does break my heart Swampy... but
>thats a damm good idea... now why couldn't I think of that after all
>this time....Cheers mate :)))))

Yer welcome! <GRIN>

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

143. Re: Geneva vs MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-01-03 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <BdZkiN9.greg_evans@delphi.com>
Source record: 110563

The error message when you cut or copy in Papyrus, or qed and other programs for that matter are a known bug in Geneva 006 which will be fixed, according to Dan Wilga (author). I haven't tried the spell-chceker to know about the crashes.

Until I added an Afterburner I ran both Geneva and MagiC. Mostly Geneva, but I was testing/playing with MagiC. I found Geneva more compatible with older programs and MagiC more compatible with some of the newer applications -- that may because programmers are working around known bugs in Magic -- for example, a bug in some menu objects, which means they'll run under MagiC but not under Geneva.

Greg

144. Re: HD diskdrive in TT030

Newsgroup: comp.sys.atari.st
Date: 1998-01-03 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <883881757.467561@nn1>
Source record: 110564

Hi there,

>last year I bought a TT030 with Tos 3.0 2ST & 4TT ram Seagate int.
>harddisk and a DD diskdrive.
>So I bought a ajax floppy controller
>plugged it in and started to install a Sony HD diskdrive type MPF920-E
>it didn't work

>So what went wrong? or do i have to change some other thing too ?

One possibility is that you didn't change the Drive Select to 0 instead of 1
(1 is the default and the setting that's used for the A: drive on PC's).
Besides, to use a PC-drive, you probably need to turn the flat cable the
"wrong" way around, since the interface card is different between PC and
Atari drives.
On Mega STe's, you have to change a dipswitch setting - I don't remember if
that's the case with the TT as well, but I wouldn't be surprised if it is...
I believe it's switch no 7 on the Mega, so it's probably the same on the TT.
I don't have the schematics at hand now, but if needed, I can check them out
at work on monday - just send me a mail if you can't find out what to do.

Best regards,
Claes
claes.holmerup@mailbox.swipnet.se
http://home5.swipnet.se/~w-51781/

145. Re: Direct to Disk Recording

Newsgroup: comp.sys.atari.st
Date: 1998-01-03 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <883881758.769768@nn1>
Source record: 110565

Hi Ben,

>My Atari Falcons' Hard Drive has recently suffered a
>severe head crash and is now un-useable and needs replacing.

>So, my question is: Are ZIP and/or JAZ Drives fast enough
>to be used for eight track direct to disk recording?

Both the Zip and the Jaz can be used with Cubase Audio - I've tested them
myself. The Zip manages to replay 6 tracks before CAF says "HD too slow",
but the Jaz works perfectly with all 8.
You can find more CAF-compatible HD's (as well as a lot of other useful
information) on my web page.

Best regards,
Claes
claes.holmerup@mailbox.swipnet.se
http://home5.swipnet.se/~w-51781/

146. Re: Direct to Disk Recording

Newsgroup: comp.sys.atari.st
Date: 1998-01-03 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <883881762.205210@nn1>
Source record: 110566

>I say go with a Jazz or try the new Syquest Syjet, they
>say it has been optimised for D2D and the cartriges are 1.5Gig!

Hi there,
Has anyone tried the Syjet with CAF? Please send me some information about this, so I can add it to my CAF-compatible-drives list. Don't forget to send info about any HD you've tried with CAF to me - whether it works or not, so everyone can get this important information and see it on my web-page.

Best regards,
Claes
claes.holmerup@mailbox.swipnet.se
http://home5.swipnet.se/~w-51781/

147. Re: aFTP in Med Res

Newsgroup: comp.sys.atari.st
Date: 1998-01-03 00:00:00 UTC
From: outrider@anv.net
Message-ID: <68meeo$2tv$1@usenet88.supernews.com>
Source record: 110567

On 3 Jan 1998 21:27:58 , Guy Harrison wrote:
>On 3 Jan 1998 08:20:18 GMT, outrider@anv.net (Terry May) wrote:
>
>>Thanks, Clair. I tried that, but I can't find a mono/big screen
>>emulator that works with MagiC. And aFTP won't work in TOS 1.6 (it
>>uses later AES calls). :^(
>
>There is one but I can't remember its name. Its the one where you say
>how much bigger than the norm the width and height of the desktop
>should be then reboot. It doesn't actually emulate another screen mode
>- it simply tells Gem the desktop is bigger than it is and scrolls the
>screen around the virtual desktop.

Hmmm...that would be cool. Anyone have further info on this program?

+-----------------------------+-----------------------------+
| Terry May ~ Las Vegas NV | Terry.May@rebel.ronly.org |
+-----------------------------+-----------------------------+

148. wtb: magicmac

Newsgroup: comp.sys.atari.st
Date: 1998-01-03 00:00:00 UTC
From: Steve Harris <harris@loki.gsfc.nasa.gov>
Message-ID: <Pine.SOL.3.96.980103225058.16219B-100000@loki.gsfc.nasa.gov>
Source record: 110568

Hi all,

I'm looking for an *inexpensive* 1040 st(e) emulator for my 68k mac, if there is such a thing. I really don't want to spend ~$200 on magicmac if I don't have to. What's available?

If I do end up going with magicmac, how good (or bad) is it really? No hype, I'm interested in real world observations. Btw: will atari word perfect work on magicmac?

Thanks in advance,

// Steve H.

149. Re: GNU ZIP

Newsgroup: comp.sys.atari.st
Date: 1998-01-03 00:00:00 UTC
From: Julian_Reschke@MS.maus.de
Message-ID: <199801031925.a13086@ms.maus.de>
Source record: 110569

In article <883697052_OASIS_@ping.be>, Martin Byttebier
(Martin.Byttebier@ping.be) wrote:
>>are in .Z format. I can't get the compress utility to find the file.
>>I can't get Gnu zip to find the file.
>
>My guess, it isn't a GNU ZIP file but a COMPRESSED file. AFAIK GNU ZIP
>has *.z (lower case) as file extensions whereas COMPRESSED file has
>*.Z (upper case) as file extension. What you need is "compress.ttp".
>Yes again a ttp prog:-((. I don't know where you can find it.
>
>It is dead easy to use. Start the ttp and give as parameter "-d
>name_of_the_file but without the extension. I'm assuming you use
>compress.ttp in the same dir as the file you want to unpack.
>
> e.g. the file name is "sound.Z" so you fill in "-d sound"
>
>Piece of cake isn't it?

Well well well.

Just my two cents:

1) Get a command line shell and start using it. After some time, you
will wonder how you managed your machine before :-) Get something which
is nicely integrated into a GEM environment, like Gemini.

2) Martin is wrong, GZIP is perfectly capable of de-compressing files
(yes, it decompresses files which have been produced by compress).

3) To make things worse, there is GNU ZIP and there is GZIP. Both things
are completely different. GNU ZIP is something like ST-ZIP or PKZIP (an
archiving/compression tool), while GZIP is a compressor just like
the original Unix 'compress' or 'pack' commands. If the file has the
extension "z", "Z" or "gz", GZIP should be able to decompress it.

4) If your version of gzip refuses to decompress something although
you passed the full filename, try to rename it. AFAIR, there are old versions
of gzip which really require the extension to be either "z" or "gz" (try
both).

Hope this helps, Julian

150. Falcon System For Sale

Newsgroup: comp.sys.atari.st
Date: 1998-01-03 00:00:00 UTC
From: "Daniel W. McAndrew" <mcandrdw@toad.net>
Message-ID: <34ae797f.0@news2.kcdata.com>
Source record: 110570

If anyone is (or knows someone) interested, I have a Falcon with maximum memory with tons of productive software (and their books) for sale. The only thing(s) lacking which would make this a total system is a printer and a scanner.

Should anyone be seriously interested to make an offer, please contact me at mcandrdw@toad.net I would be happy to forward a complete list of hardware and software involved. To do that here would make for a rather long post.

For whatever reason, this is a completely functioning system. There is nothing wrong with it. I just can't afford two systems anymore. And if it's important to you, I live in Maryland, USA - for those that live on the same continent.

Ciao.

Daniel McAndrew
Simulator

151. Re: Free Atari Computing!

Newsgroup: comp.sys.atari.st
Date: 1998-01-03 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <883844040_OASIS_@pcc-uky.campus.mci.net>
Source record: 110571

In article <01bd1714$799f26e0$774a08c3@atarimad>
"Kev" <kevj@clara.net> said:-

>> How?
>
>You could just become one of their writers, although, this won't but much
>use to a majority of people because they don't need many/any writers :)
>
>Kev.

Sure, but then you have to work for it... My way involves an initial call
of maybe 4-5 minutes, then a 2 minute call only once a month to qualify.

Do the math... :)

--

```
[]-=-=-=
```

152. Re: Games with Nemesis

Newsgroup: comp.sys.atari.st
Date: 1998-01-03 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <883844636_OASIS_@pcc-uky.campus.mci.net>
Source record: 110572

In article <68k529$d87$1@irk.zetnet.co.uk>
rhenning@zetnet.co.uk (Rob Henning) said:-

>Hi all,
>has anyone been having problems running games on your
>Falcon with the Nemesis accelerator fitted,like Substation
>or Obssesion,or problems with the Power Up accelerator,
>keep getting a' Runtime Error 204 at offset $000238D8'
>that pops up,anyone know what this is?,
>please let me know,

>E-mail me,

Rob, I don't have either of those games but I do have the demo's. I ran both SubStations and Obsessions demos and they worked fine. The only thing I noticed was that in Obsession, the ball itself gets a flickery look when running in Nemesis -HI-. It is barely noticeable in Nemesis -LO-, and works just fine with Nemesis turned off... I've not found any games yet that do not work with Nemesis. (I'm sure there are probably a few, but I've not found any of mine) Sounds like you've got another problem besides Nemesis!

Also, most games do run faster with Nemesis (as well as demos! try Avena's Sonoluminesense and it flies!) Ishar 3 feels much faster with Nemesis and other games/demos benefit as well...Compatibility is really, really good.

--

[]-=-=-=

153. Centek

Newsgroup: comp.sys.atari.st
Date: 1998-01-03 00:00:00 UTC
From: Thomas.Raukamp@t-online.de
Message-ID: <68lauk$qn0$3@news01.btx.dtag.de>
Source record: 110573

Hi all,

does anyone know how far Centek is with the development
of their "Phenix". Is there already a webpage?

--
cu -- thomas -- fon & fax (+49) 4331 84 93 37
-- Atari Falcon030 -- MagiC 5.1 -- CAB 2.6 - ASH-EMailer 1.0
-- read "Science & Health" by Mary Baker Eddy

154. Sunrise Audio Workstation

Newsgroup: comp.sys.atari.st
Date: 1998-01-03 00:00:00 UTC
From: Thomas.Raukamp@t-online.de
Message-ID: <68laug$qn0$2@news01.btx.dtag.de>
Source record: 110574

Hi all,

can anybody out there tell me where to get information
about the "Sunrise Audio Workstation"?
I only have the address in England and a phone-number.
Does anyone know of a webpage or an email address?
Are there any users out there? JPEG's, GIF's?

Thanks very much.

--
cu -- thomas -- fon & fax (+49) 4331 84 93 37
-- Atari Falcon030 -- MagiC 5.1 -- CAB 2.6 - ASH-EMailer 1.0
-- read "Science & Health" by Mary Baker Eddy

155. Re: What's up with this URL?

Newsgroup: comp.sys.atari.st
Date: 1998-01-03 00:00:00 UTC
From: hyc@frisky.la.platsol.com
Message-ID: <68ks65$vi3@frisky.la.platsol.com>
Source record: 110575

In article <ELwyEo.nCA@suse.modem.stud.uni-hannover.de>,
Peter Rottengatter <perot@pallas.amp.uni-hannover.de> wrote:
%In article <67l3kl$o9t$1@brokaw.wa.com>,
% csilver@No.HORMEL.UCE.kendaco.telebyte.com (Charles Silver) writes:
%>>>http://www.myss.com/ as she couldn't connect using the AOL web browser.
%>>>Well, with CAB v1.5, I couldn't either until I used the ANONYMIZER as

%>>I just went there in a few seconds without problem. Graphics turned
%>>off, STiNG and CAB 1.5, and you know the rest:).

%> Well, you must be cheating :) Are you using a shell account or a proxy
%> server? CABv1.5, graphics or not, shouldn't be able to connect properly
%> to a server using HTTP1.1 protocol.

%No server should refuse to serve clients that aren't capable of HTTP 1.1
%except for policy reasons. Apart from that, few servers would actually see
%that CAB.OVL isn't up to 1.1 yet, as apparently the latest CAB.OVLs imple-
%ment almost all 1.1 extensions. Of course they can examine the id string,
%but if they do it, it must be considered the policy of the operator :-/

Unfortunately, there are some servers that incorrectly require HTTP 1.1
behavior, even from HTTP 1.0 clients. On the flip side, there are also
servers (like recent NCSA servers) that break when given an HTTP 1.1
request. Even if you follow all the rules precisely, you can't win. (The
MiNTnet overlay kludges around all of the broken servers I've discovered
so far.)

%Apart from all that, please note that CAB got little to do with HTTP.

Good point.
--
Howard Chu - Principal Member/Tech Staff - PLATINUM technology, Los Angeles Lab
hyc@locus.com,chu@platinum.com visit my band! http://www.highlandsun.com
Advertisements proof-read for US$100 per word, payable within 10 days. Delivery
of your ad to my email address constitutes your acceptance of these terms.

156. *** Studio Son Updates ***

Newsgroup: comp.sys.atari.st
Date: 1998-01-03 00:00:00 UTC
From: C&#65533;dric RICARD <cedric.ricard@hol.fr>
Message-ID: <34AD7AF4.1ECE2FD0@hol.fr>
Source record: 110679

```
**********************************************
The new version of Studio Son V2 is available :
http://www.emi.u-bordeaux.fr/~ricard/
**********************************************

All bugs reported by the users are corrected and now, Studio Son work under
MagiC.

New tools are coming soon.

You can, now, receive automatically all Studio Son updates.
Or, if you prefer, we have a mailing list for news about Studio Son.

Just send me a mail in which you write me what you want : news or free update...

(the ZIP file is about 600 Ko).

Happy New Year !

--
*******************************************
** Cï¿½dric RICARD
** Dï¿½veloppement de logiciels sur ATARI
** (Studio Son et Dirty Sound Studio)
**
** mailto:cedric.ricard@hol.fr
** http://www.emi.u-bordeaux.fr/~ricard/
**
** 11 rue des Eglantines
** bat. 3, app. 1118
** 33700 MERIGNAC
** FRANCE
** Tï¿½l : 05.56.45.59.27
*******************************************
```

157. Re: Studio Son 2

Newsgroup: comp.sys.atari.st
Date: 1998-01-03 00:00:00 UTC
From: C&#65533;dric RICARD <cedric.ricard@hol.fr>
Message-ID: <34AD7F91.FB06BAF2@hol.fr>
Source record: 110680

CARL Lï¿½FGREN wrote:

> Where can I find Studio Son v2?! I can't find it anywhere!
> Please...
>
> Carl.

You can find it here :
http://www.emi.u-bordeaux.fr/~ricard/

The site work now !!

Bye.
--
****
** Cï¿½dric RICARD
** Dï¿½veloppement de logiciels sur ATARI
** (Studio Son et Dirty Sound Studio)
**
** mailto:cedric.ricard@hol.fr
** http://www.emi.u-bordeaux.fr/~ricard/
**
** 11 rue des Eglantines
** bat. 3, app. 1118
** 33700 MERIGNAC
** FRANCE
** Tï¿½l : 05.56.45.59.27
****

158. Re: CAB 1.5 printing

Newsgroup: comp.sys.atari.st
Date: 1998-01-03 00:00:00 UTC
From: aclauss@rbg.informatik.th-darmstadt.de
Message-ID: <19980101224158219415 40N@ppp296.stud.tu-darmstadt.de>
Source record: 110681

Brian Van Tilborg <madmax@bfree.on.ca> wrote:

> better than nothing. I would be interested to know though if I am doing
> something wrong when trying to save a metafile?

No, there's nothing wrong in trying to save a metafile.

> The GEM files I save don't appear to work with my prg that load gem files.
> It will load the file but display all the text as a single line
> overwriting itself and numerous other unwanted things.

Yes, this is a problem. Many programs can't handle metafiles
which contain more than one page.

> So if I am correct there is no standard GDOS output for Cab?

GDOS is the standard output for CAB. You can "print" to all GDOS
devices (printers, metafiles, IMG-files,...).

> Are the Metafiles NVDI specific?

No, these are not NVDI specific.

> why I might not be able to print straight from Cab using GDOS, but I
> thought I should be able to save as a metafile?

You can save it as metafile. But as I mentioned above, many programs
can't handle multipage metafiles.

--
☐☐Alexander

159. Re: bubblejet printers question

Newsgroup: comp.sys.atari.st
Date: 1998-01-03 00:00:00 UTC
From: davidjames@zetnet.co.uk
Message-ID: <68k1lp$d52$1@irk.zetnet.co.uk>
Source record: 110682

On 30 Dec 1997 21:49:06, Mark Burmeister wrote:
>Dave Gostl wrote:
>>
>> On 26 Dec 1997, Steve Hammond wrote:
>>
>> > The printers that you have to be carefull about are the cheap laser
>> > printers that say something like "Windows Optimized" or some such
>> > nonsense on the outside of the box. These require Windows and
>> > a PC as they use the computers CPU instead of having their own onboard
>> > processor.
>>
>> Lexmark comes to mind here.
>>
>> Happy Festivus,
>> Dave
>
>Lexmark inkjets you mean. Most Lexmark lasers are not "Windows Only" and
>should work with an ST. Be careful when buying any printer for an ST.
>Some companies have a line of standard printers, then they stick in one
>or two "Windows Only" machines. The new HP 11x17 printer is for Windows
>only. Some of the Epsons might be too. Make sure that the printer
>mentions Epson or PCL3 compatability. Laser's should have PCL4 or 5
>compatability. Any mention of "Windows Optimized" or similar wording
>should be a warning sign.
>.
The Epson 400 is a Windows only printer, I think the Epson 300 is also
just a Windows printer so you have to be careful even when buying an Epson
printer that it supports the Epson codes.

160. Re: Problems With Newsie .84 HELP!

Newsgroup: comp.sys.atari.st
Date: 1998-01-03 00:00:00 UTC
From: davidjames@zetnet.co.uk
Message-ID: <68k1lr$d52$2@irk.zetnet.co.uk>
Source record: 110683

On 1 Jan 1998 01:34:21 , Jason Damisch wrote:
>I can't figure out how to read multiple messages in a thread with
>Newsie .84! The window with the list of all of the messages in the
>Newsgroup shows a plus symbol next to any message that has followups
>to it. But, when I click on it, only the first message in that
>thread shows up in my editor. Also, if there are more than 1 followup
>in a thread, that is not shown by Newsie, just a plus symbol with no
>number next to it. So, are multiple messages in a thread implimented
>in Newsie?
>
Have you tried expanding the threads using the -> cursor key, or
alternativly there is an option under News preferences not to collapse
the threads

Hope this helps
David James

161. Re: bubblejet printers question

Newsgroup: comp.sys.atari.st
Date: 1998-01-03 00:00:00 UTC
From: davidjames@zetnet.co.uk
Message-ID: <68k1lu$d52$3@irk.zetnet.co.uk>
Source record: 110684

On 30 Dec 97 20:17:46, Steve Sweet wrote:
>FROM: SSweet@fortress.org.uk
>SUBJ: bubblejet printers question
>
> nb> Dear All, can someone help?
>
>I'l try.
>
> nb> Seeing as my dot matrix printer is driving me crazy, and prices on new
> nb> bubblejets are becoming feasable, I'm thinking of getting myself an
> nb> inkjet, maybe an Epson Stylus (1st choice) or an HP.
>
>My personal choice following a STAR LC24-200C was to get an HP 560C, but, i
>soon got fed up of spending out on Ink cart's. Following an article in a
>magazine that put the initial cost of the DJ and its replacement carts over a
>period, vrs a Laser printer and its toner over the same space of time, i
>bought a Laserjet 5L and have yet to replace a toner cart.
>
>--
>
>.
Whatever you do don't go for the Epson Stylus 400 as it is a windows
only printer. I think the 300 is as well.

I recently bought a Canon 4200 inkjet printer and am very happy with
the results so far.

Yours
David James

162. Re: Scanners

Newsgroup: comp.sys.atari.st
Date: 1998-01-03 00:00:00 UTC
From: fpc@dataphone.se
Message-ID: <68k1j3edk1@cubacola.tninet.se>
Source record: 110685

On 1 Jan 1998 09:01:08 , prunus@post3.tele.dk wrote:

>Is there anyone, who know what kind of interface I need for a Mustek
>ScanExpress 6000 P ? And what kind software ?
>In the specification it says. Interface : EPP .

Hi there,

the ScanExpress 600/6000/12000 is a nice flatbedscanner from Mustek.
However it's ONLY intended for use on the parallelport and AFAIK it can't be
used on any TOS based computers.
If you're going for Mustek then have a look at 600/800 II CD/SP which you can
connect to via SCSI on the Hades/TT/Falcon or a Link if you run a ST/STe.
ComputerInsel has made a driver for these as well as for the HP ScanJet which
is called NovaScan (former Mustek scannerdriver/HP scannerdriver).

Greetings, janne

163. Re: GlueSTiK 0.05b (was: Re: NT/Atari S

Newsgroup: comp.sys.atari.st
Date: 1998-01-03 00:00:00 UTC
From: jon.maidment@virgin.REMOVE.ME.net
Message-ID: <68k359$ln4$1@nclient3-gui.server.virgin.net>
Source record: 110686

```
On 1 Jan 98 10:58:34 +0, Martin Byttebier wrote:
-> In article <68e4hq$1ss$3@news3.isdnet.net>
-> ddorian@hol.PUTMEOUT.fr (Dorian Darcourt) said:-
->
->>What is the URL of this page, please.
->>Thanks in advance.
->
->You can find Scott Bigham's WWW page at:
->
-> http://www.cs.duke.edu/~dsb/atari.htm
->Just in case the page still contains the previous gluestik version you
->can find the latest version at the Belgian ftp-site:
->
-> 193.190.205.13 archive/atari (probably in the incoming dir)
-> Look for gls002b5.zoo
->
->CU
->Martin

that's cool but the ftp site refuses me connection (using unix ftp in a
toswin window) and Scott Bigham's page still has the old link...

any thoughts?

(V. nice to see it developed further tho' :)
```

164. Re: CAB OVL 12706

Newsgroup: comp.sys.atari.st
Date: 1998-01-03 00:00:00 UTC
From: jamcoile@aa.net
Message-ID: <883790045.512454@slave1.aa.net>
Source record: 110687

On 2 Jan 1998 06:17:19 , M.Grove wrote:
>On 1 Jan 1998 15:26:07 , Peter Rottengatter wrote:
>>In article <883356340_OASIS_@pcc-uky.campus.mci.net>,
>> thechyld@pcc-uky.campus.mci.net (Ronald J. Hall) writes:
>>
>>> Peter, I'm using the latest OVL (1.2706) with my STing/CSLIP/Falcon
>>> setup and the "timeout #120" thing is a pain sometimes. I know you
>>> didn't code this, and I know its not STing's fault but do you (or any
>>> one else?) have any suggestions? Thanks in advance! :)
>>
>>Usually such a situation indicates that no response at all comes in. Watch
>>your modem lights : Do you notice some data coming in while CAB counts down ?
>>Or is it just the send LED flickering once and the receive LED remaining
>>dark all the time ?
>>
>>If nothing comes in, then timing out is the only sensible reaction.
>
>I've been following the thread for a while, but I missed where to FTP
>V1.2706 of the OVL file. Can someone help, and will it work with CAB
>1.5?
>
>Thanks,
>Mike
>.

Hi Mike,

The ovl's at Dan's site: baldrick@netset.com. I don't know if it'll
work with 1.5 tho. I guess you'll know soon enough if you D/L it. :)
I had a bitch of a time D/Ling it with Cab 2.5 and the previous ver
ovl. Finally Charles Silver said to use the browser in Newsie and I
got it just fine. Happy New Year pal. See ya.

Jim

JIm Coile - jamcoile@aa.net
Falcon 14 meg-Nemesis-Toshiba IDE 240meg-NEC4d

165. Re: AVServer: The Sequel

Newsgroup: comp.sys.atari.st
Date: 1998-01-04 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <68mlbrheu1@irk.zetnet.co.uk>
Source record: 110576

On 31 Dec 1997 01:07:21, Terry May wrote:
>
>I tried AVSERVER=AVSERVER (in case it was just looking for the name
>of the program), but that doesn't work at all (neither the document
>nor QED is loaded from SMU).
>
>I also tried AVSERVER=C:\GEMSYS\MAGIC\START\AVSERVER.APP, and that's
>when I get three bombs when loading QED.

So did I, with same result on my TT. After placing AVSERVER.APP in
the C:\GEMSYS\MAGIC\START folder I eventually tried in MAGX.INF:

```
#_ENV AVSERVER=MAGXDESK
...
#_APP C:\GEMSYS\MAGIC\START\
```

It works (with MagiC 5.11)
Good luck!
Charles.

Charles Stanley * GM1MCN@GB7ABN * Aberdeen, Scotland
cstanley@zetnet.co.uk

166. Re: Extendos Pro with MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-01-04 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <68mlbtheu2@irk.zetnet.co.uk>
Source record: 110577

On 1 Jan 1998 09:54:22 , Alan Price wrote:
>When I run Extendos Pro with MagiC 5, the initialisation is messed up-
>the last line, which confirms which device number the CD-ROM drive is
>on, appears as a string of random characters, and 'Install devices'
>doesn't find the CD-ROM drive. Without MagiC, it works normally. Any
>ideas?
>
>I am using a Falcon with Afterburner, Nemesis, Videlity and HDDriver 7,
>one internal IDE drive and two external SCSI drives.

Using a TT, not Falcon, here's my current CFG file, if it helps:

*BOS, D:\DESK\EXTENDOS\CD.BOS T=200 L=48, Z:11
*DOS, D:\DESK\EXTENDOS\UNIDRIVE.DOS P=12 B=4 R/W, T:Z

Be sure to have the latest version 2.4a or is it now b for MagiC.
I only activate ExtendOS from the desk when I require it, but this
Cfg works on boot-up too. So this file must be in the AUTO folder,
where you might have EXTENDOS.PR(X/G), even if the program is usually
activated from a different place.
Does the author still support it, anyone? The Firm has stopped
supporting Atari, I read somewhere.

Charles Stanley * GM1MCN@GB7ABN * Aberdeen, Scotland
cstanley@zetnet.co.uk

167. WTB. Dr. T's Tiger Cub Sequencer Program

Newsgroup: comp.sys.atari.st
Date: 1998-01-04 00:00:00 UTC
From: nine2pleez@aol.com
Message-ID: <19980104032600.WAA22784@ladder02.news.aol.com>
Source record: 110578

I am looking for anyone who has a copy of Dr. T's Tiger Cub Sequencer for Atari St. Willing to but or trade for other softeware titles. I have the demo of this software but it will not save. e-mail me at A92GTA@aol.com I check my mail everyday.

Archie

168. Linux/m68k (a free Unix-like OS for Amiga, Atari and VMEbus) MiniFAQ

Newsgroup: comp.sys.atari.st
Date: 1998-01-04 00:00:00 UTC
From: quango@ix.netcom.com
Message-ID: <slrn6au18t.a4.quango@mem-tn1-20.ix.netcom.com>
Source record: 110579
Cross-posted to: comp.os.linux.answers,comp.os.linux.m68k,comp.unix.amiga,maus.os.linux68k,comp.arch.bus.vmebus,comp.sys.amiga.misc,comp.sys.atari.st,comp.sys.m68k,comp.answers,news.answers

```
Last-modified: Wed, 31 Dec 1997 20:44:30 CST
Maintainer: Chris Lawrence <quango@ix.netcom.com>
Posting-Frequency: bi-weekly
Archive-name: linux/m68k-faq
URL: <http://www.clark.net/pub/lawrencc/linux/faq/faq.html>
Current-FAQ-Version: 2.0.31 (Wed, 31 Dec 1997 18:51:24 CST)

-----BEGIN PGP SIGNED MESSAGE-----

Linux/m68k is the port of Linux, a UNIX-like operating system
distributed under the terms of the Free Software Foundation's GNU
General Public License, to computers using the Motorola 68020, 68030,
68040 and 68060 CPUs. Current releases support Amiga, Atari and
Motorola VME systems (MVME 147, 162, 166 and 167); porting efforts are
underway to the Apple Macintosh and various 680x0-based workstations
(at present, the HP 9000/300 series, HP/Apollo Domain series, NeXT and
Sun 3 series). Efforts to port Linux/m68k to other 680x0-based
systems are also encouraged.

The current, complete FAQ is available on the World Wide Web at:

http://www.linux-m68k.org/faq/faq.html (Master site)
http://www.clark.net/pub/lawrencc/linux/faq/faq.html (Primary mirror)
http://ftp.uni-erlangen.de/pub/Linux/LOCAL/680x0/FAQ/faq.html
http://amiga.nvg.ntnu.no/linux/mirrors/lawrencc/faq/faq.html

Conversions of the FAQ into various formats (plain text, PostScript
and DVI) are available at:

ftp://ftp.clark.net/pub/lawrencc/linux/faq/
ftp://ftp.uni-erlangen.de/pub/Linux/LOCAL/680x0/FAQ/
ftp://tsx-11.mit.edu/pub/linux/680x0/FAQ/ (and all tsx-11 mirrors)

The plain text version of the FAQ can also be found at all Linux/m68k
FTP sites and mirrors as "FAQ" or "FAQ.gz" (compressed with GNU gzip).

Christian Jacolot a traduit le FAQ en francais. On peut le retrouver
a: http://web.cnam.fr/Comp/Atari/Linux68k/Faq/

More information about Linux is available on the Internet at
http://www.linux.org/; the Linux/m68k Home Pages are now located at
http://www.linux-m68k.org/

Questions and comments about this post or the FAQ may be directed to
me. General questions about Linux/m68k may be posted to the Usenet
```

newsgroups comp.os.linux.m68k (English) and maus.os.linux68k
(German). Si vous parlez francais, on peut utiliser le newsgroup
fr.comp.os.linux.

'Til next time,

Chris Lawrence
Linux/m68k FAQ Maintainer

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3
Charset: latin1
Comment: http://pgp.ai.mit.edu:11371/pks/lookup?op=get&search=0x2bf083a9

iQCVAwUBNKsDB7UAwWgr8IOpAQFHwQP/QVTHPwCcLjYGleU1UwJGR0uETjDzj76F
GX0g2la6CsxbY4CN45MTpQmcZuYTeMn+W5zeExF04ykDkvY9ca5qZTy9kefVgRJN
EClF3DKBduYvwInnM6Cu7Eu810PIMiwtnIE2SQvOQ2rbLeIB9zrt5pRkKr08ayJI
PcSCK9LLMz8=
=EK/J
-----END PGP SIGNATURE-----
--
==
Chris Lawrence	The Realistic Consolidation Proposal
<quango@ix.netcom.com>	http://newforesthills.base.org/regional.html
Sr Political Science Major	Visit the Amiga Web Directory
University of Memphis	http://www.cucug.org/amiga.html
==

169. FS:Atari things

Newsgroup: comp.sys.atari.st
Date: 1998-01-04 00:00:00 UTC
From: Daniel Fangmann <defang@ibm.net>
Message-ID: <34af1acc.0@news2.ibm.net>
Source record: 110580

Following for sale:
Software: all games are in the box with manuals
EZ Test Writer-$5
DragonScape-adventure game-$5
Red Lightening-SSi strategy game-$5
Metro Cross-Epyx-scrolling skateboard game-$5
Typing Tutor&Word Invaders-AcadamySoft-$5
DogFight-Micropose-80 years of aerial warfare-SOLD
(flight sim's)
Lotto-Missionware-trac/study and printout those lucky numbers-$5
MultiDesk-Codehead-desk accessory utility-$5(v1.7)
Data Diet-Disk compression program-$5
Mouse Boot v3.d-accessory & auto boot utility-$5
Warship-SSi-surface combat in the Pacific-Strategy-$5
StarGlider-Firebird-3D combat-air to air/air to ground sim-$5
The Sentry-Firebird-3D graphic strategy game-$5
F-15 Strike Eagle-Micropose-Jet Fighter Sim-$5
Final Assault-EPYX-mountain climbing adventure-$5
Transputor-cool 3D marble action game-$5
LED Storm-Road race with lazers-$5
Fun School 3-ages 5-7-useful educational software for the ST-$10
Crash Garrett-1938 adventure game in FRENCH-$5
Karateka-Broderbund-realistic karate fighting-$5
Read-A-RAMA-ages 5-8-reading software-2disks-$5
Championship Wrestling-Epyx-Wrestling Mania for the ST-$5
Phantasm-space shoot-em up-$5
Project Neptune-Epyx-James Bond type adventure-$5
Renegade-Taito-street fighting-cool game-$5
Prime Time-make your own TV shows-$5
Pinball Wizard-Accolade-pinball arcade-SOLD
Battleship-EPYX-boardgame for the ST-all aboard!-$5
Hardware-
Atari PCM124 12" Monitors-New-$20 ea. Original box and manual.
Believe these were used on 286 type computers and Atari's short lived PC.
Two units available. 7-Pin video cable.
1040 STf Keyboards-good working condition with NO broken keys.
Easy to install on an ST.-$10ea. Several available.
A/B Video Switch Box. Includes 2 Video cables-15 pin SVGA type.
New- for use on a TT with video card-$15
Jaguar Controllers-New-SOLD.
Star SG-10 Dot Matrix Printer-9-Pin, Atari Standard, great condition with
plenty of ribbons.-$20.
NX-1001-Star 9-pin dot matrox printer-multifont-like new in original box.
Good printer for the ST. Single sheet autoloading.-SOLD

LYNX STUFF:
LYNX Portable Game System-New + 4 games, includes Batman Returns, Stun Runner, Shadow of the Beast, Hard Driving + Blue Lightening Demo.-$55
Games-new in shrink-wrap:
Blockout-$10(one left)
Joust-SOLD
Robotron 2084-SOLD
LYNX Kit Case-Carry Case-NEW
12"wide 9 1/4" tall 4 1/4" deep-$20
Comlynx Multiplayer cable-new-$5
AC Adapter-120V 60Hz-$10
Lynx Battery Pack-requires D Cell's-$10(NEW)
Lynx Sun Visor/Screen Guard-SOLD
That's All For Now.....
Buyer pays Shipping.
Payment: Check/M.O. or COD, your choice.
Ship from New York
Dan Fangmann
Ship to USA & Canada ONLY!

170. Re: AVServer

Newsgroup: comp.sys.atari.st
Date: 1998-01-04 00:00:00 UTC
From: mcooke@tyndale.apana.org.au
Message-ID: <68nb42$q7m$1@reader1.reader.news.ozemail.net>
Source record: 110581

```
On 30 Dec 1997 09:36:14, Stephane ACOUNIS wrote:
>Terry May (outrider@anv.net) wrote:
>: Hmmm...I tried installing AVSERVER.APP (latest version, from their
>: web site) as my AVSERVER= under MagiC and I get two bombs when trying
>: to run QED (even without passing it a filename). Anyone else get
>: this combo to work?
>
>: +----------------------------+----------------------------+
>: | Terry May ~ Las Vegas NV | Terry.May@rebel.ronly.org |
>: +----------------------------+----------------------------+
>
>YES !
>Have you put AVSERVER.APP in the folder \GEMSYS\MAGIC\START ?
>
>--
>--

What version of Magic are you using ver 5x is an avserver.

set the info file as thus to make magixdesk an avserver. The program
is only needed for MagiC4 in the docs.

; MAGX.INF erstellt mit MAGICINF von D. H�pfl
; ================================================================
;
#_MAG MAG!X V5.11
#[vfat]
drives=ai
#[aes]
#_ENV AVSERVER=MAGXDESK <----- like this line
#_ENV HOME=C:\USER
#_ENV COLUMNS=80
#_ENV LINES=30
#_ENV PATH=;C:\
#_ENV _PNAM=MAGICINF.PRG
#_ENV PROMPT=$p$g
#_ENV OLGAMANAGER=C:\GEMSYS\OLGA\OLGA.APP
#_ENV STGUIDE=C:\ST-GUIDE.ACC
#_ENV GEMJINGPATH=E:\CAB.2\MODULES\GEMJING.PRG
#_ENV BUBBLEGEM=C:\GEMSYS\MAGIC\START\BUBBLE.APP
#_ENV POPFOLD=C:\GEMSYS\MAGIC\START\POPFOLD.APP
#_BUF 4192
#_DEV 6 0
#_TXT 0 0 1
#_FLG 0
```

#_WND 32
; #_TSL 2 32
#_SCP E:\CLIPBRD\
#_TRM C:\GEMSYS\GEMDESK\VT52.PRG
#_ACC C:\
#_APP C:\GEMSYS\MAGIC\START\
;#_SHL C:\
;
; ============ Ende des automatisch erstellten Teils ============
;
#_CTR
#a000000
#b000000
#c777000700060007005520050555222077055707505550770311110 3

>ACOUNIS St&#65533;phane Laboratoire de Physique Nucl&#65533;aire et des
> Hautes &#65533;nergies - Universit&#65533;s PARIS 6 et 7
> T&#65533;l: 01-44-27-43-62 Fax: 01-44-27-46-38
>.

Regards

```
___ _____ _____ _ _ ____ ____
/ __)( _ )( _ )( )/ )(_ _)( ___)
( (__ )(_)( )(_)( ) ( _)(_ )__)
\___)(_____)(_____)(_)\_)(____)(____)
Malcolm Cooke email: mcooke@tyndale.apana.org.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
http://www.spirit.net.au/~mcooke
```

171. Re: HD diskdrive in TT030

Newsgroup: comp.sys.atari.st
Date: 1998-01-04 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <34af50ec.0@comnet.co.nz>
Source record: 110582

eba (eba@mail.dma.be) wrote in comp.sys.atari.st:
> last year I bought a TT030 with Tos 3.0 2ST & 4TT ram Seagate int.
> harddisk and a DD diskdrive.
> So I bought a ajax floppy controller
> plugged it in and started to install a Sony HD diskdrive type MPF920-E
> it didn't work
> I tried the following possibillity's:
> - used the diskdrive of my falcon (Epson SMD-340-601-04)
> didn't work
> - used the original DD diskdrive
> Ok
> - placed the Sony diskdrive in the Falcon
> Ok
> So what went wrong? or do i have to change some other thing too ?

Others may have already posted answers regarding "dip switch" and "drive select/jumper", however, one thing does ring bells:

You say you have "Tos 3.0". I presume that means 3.00 or 3.01.

The first TT's could not handle a high density disc drive. (TOS 3.0 and 3.01 couldn't recognise/format such a drive)

The first TT TOS version that could use a HD disc drive was 3.05.

TOS 3.06 also has this capability.

Sidenote for non-TT owners:

From what I've been told, the Mega STE TOS (2.xx) mirrors TT TOS in this regard - TOS 2.05 was the first to recognise/format/use a high density drive (TOS 2 before 2.05 couldn't). I don't recall seeing any Mega STEs with high density disc drives fitted to them from the factory.

(I'm ready to be proven wrong by a hardware guru - I'm a software person)

--

All email sent to my inca address will fail, however I can now be contacted via an intermediary : gem at tos pl net. I would like to apologise to the genuine respondents that this may inconvenience.

172. Re: Atari ST 16 ch fader control

Newsgroup: comp.sys.atari.st
Date: 1998-01-04 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980104024317.9384A-100000@sparkie.gnofn.org>
Source record: 110583

On 31 Dec 1997, Maintaining wrote:

> If anyone has a device (hardware/software) that allows a ST to control
> analog mixing i'd like to buy it, i believe there was one called
> "fadermaster", there maybe others i'm not sure but i'm interested, thanx.

There is an ACC called Midimix that can send midi volume changes (and
other CC's too) to a midi device. Might not be exactly what you are
looking for but thought you should know. Its shareware.

Happy Festivus,
Dave

_____
/ /
||||||||||||||||====]: dbg01@gnofn.org
____\
Bass player for Broadcast,
http://www.sstar.com/d
on the web

173. Re: Extendos Pro with MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-01-04 00:00:00 UTC
From: Alan Price <aprice@postern.demon.co.uk>
Message-ID: <mWqypCAmA2r0EwUN@postern.demon.co.uk>
Source record: 110584

Thanks to everyone who replied to my query. There's enough information
there to keep me busy for a week at least!

Regards.
--
Alan Price
http://www.postern.demon.co.uk

174. Re: where can i find atari st free game

Newsgroup: comp.sys.atari.st
Date: 1998-01-04 00:00:00 UTC
From: christian.villard@hol.fr
Message-ID: <68nqa3$5n4$1@news3.isdnet.net>
Source record: 110585

```
On 2 Jan 1998 20:04:06 , Roger Cain wrote:
>On 1 Jan 98 20:10:24 GM, Vandeweghe Jo wrote:
>
>>Please USE the U.T.S.I for what it's made !!!!!!!!!!!!!!!!
>>
>>Really, some days I wonder why I have made all this work !!
>
>Don't despair, Jo, I use it a lot. It's a great site.
>
>Many people forget because they don't add your URL to their hotlist.
>
>
>-----------------------------------------------------------------
>Roger Cain, Manchester, UK NeST:90:100/103
>TT 6Mb/MagiC 5/NVDI 4
>_________________________________________________________________
>.

Glops.....what is UTSI ???????

falcaf
```

175. [WEB] U.T.S.I last update :) !

Newsgroup: comp.sys.atari.st
Date: 1998-01-04 00:00:00 UTC
From: dipching@ping.be
Message-ID: <883903414_OASIS_@ping.be>
Source record: 110586

```
////////////////////////////////////////////////////////
/ /
/ http://ping4.ping.be/dipching-drulkhor/PRG-IND.HTM /
/ /
/ ***** * * ***** * * ******* ******* * /
/ * * * * * * * * * /
/ * **** *** * * * ******* * /
/ * * * * * * * * * /
/ * * * ***** ******* * * * ******* * * /
/ /
/ http://ping4.ping.be/dipching-drulkhor/PRG-IND.HTM /
/ /
////////////////////////////////////////////////////////

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* AUDIOMASTER demo * AUDIOMASTER 2.03 update * AUDIOMASTER 2.03NP update *
* AUDIOTRACKER demo * AUDIOTRACKER 1.66 update *
-b-
* BACKGROUND PLAYER * BINARIS MOD PLAYER *
-c-
* CD PLAYER * CD READER * CD RECORDER AUDIO demo * CD RECORDER PRO demo *
* CD RECORDER 2.18 update * CDREADER *
-d-
* DBE TRACKER * DESK TRACKER * DIGITAL HOME STUDIO * DIGITAL TRACKER *
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* MP2 * MUCKE * MUSICALC *
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-s-
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* SONDIGIT * STARTRACK demo * STUDIO SON V2 * SWEET 16 demo *
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-n-
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-r-
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* WENSUITE demo * WHOSDERE *

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* BACKGAMMON * BODY SHOP * BOMB SQUAD * BUBBLE BOBBLE * BURGER DREAM *
-c-
* CARDMIX * CHESSNUT * CLOD HOPPER * COLOURSPACE * CONFUSION *
* CONQUEST OF ELYSIUM II * CYBERNETIX * CYCLOTRON *
-d-
* DIRECTOR'S CUT demo * DR_WHO * DRAGON * DYNABUSTERS+ *
-e-
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-g-
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* INVERS *
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-l-
* LIBERTY info * LUND *
-m-
* MAELSTROM * MATCH IT * MAZE * MEGAMINES * MINES * MINESWEEPER *
* MOVE IT * MR BOOMER *
-n-

* NANJING * NATIONAL LOTTERY * NETHACK *
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* OXYD *
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* FILTER * FIXPIX * FLI TO FLM * FLX WORK PACK * FRACTALES/ROSACES *
-g-
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-r-
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-t-
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* PERSONALISIERUNG CXM demo * POCALCON * POSITIONNER CXM demo *
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* CLOCK CPX * COPS * CPX-E * CPXSPY *
-d-
* DATE_DAY CPX * DIABLO CPX *
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-p-
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-u-
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-c-
* CADENZA ADDRESS BOOK * CALC IT * C'EST QUOI DONC * CLEANSCR *
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-f-
* FPU TEST *
-g-
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-h-
* HARDWARE * HELL-O-CALC *
-i-
* IN TOUCH demo * IPHYGENIE *
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* JAY GROUPS * JAYSHELL * JINNEE demo *
-k-
* KEYBOARD RESET * KILLER *
-l-
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-n-
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-o-
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-c-
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-d-
* DECOUPE * DNS FORMFEED *
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* EGALE *
-f-
* FAMILLE * FIRST MILLION * FSM EDIT * FSM SYNTH *
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-h-
* HOT!STAT * HYP2GDOS * HYP2TXT * HYPTREE *
-j-
* JEDI *
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* KANQUOTE *
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* LOGBUCH * LOOK BY GEN * LOWERUP *
-m-
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-n-
* NUMBER *
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* OCR * OVER CADRE *
-p-
* PHEM * PHUNITS * PHWORLDCLOCK * POSTAL * POVSHELL * POWER SAVER *
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-r-
* ROMAN *
-s-
* SEABEAR * SET_DEV7 * SGSCAN * SHAU'RI * SM124 COLOR EMULATOR *
* SM124 EMULATOR demo * SPEEDOMETER * STATFOOT * STE TO FALCON *
* STUPIDO * ST-GUIDE TOOLS *
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-j-
* JOE *
-m-
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-t-
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-w-
* WEB SPINNER *
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---------- TOTAL NUMBER OF INDEXED PROGRAMS ----------567-

Yours

Jo

--

Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
en francais >>> http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
in english >> http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

--

Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
en francais >>> http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
in english >> http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *
---

176. Re: GNU ZIP

Newsgroup: comp.sys.atari.st
Date: 1998-01-04 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <883908836_OASIS_@ping.be>
Source record: 110587

In article <199801031925.a13086@ms.maus.de>
Julian_Reschke@MS.maus.de (Julian Reschke) said:-

>2) Martin is wrong, GZIP is perfectly capable of de-compressing files
>(yes, it decompresses files which have been produced by compress).

Thanks, I'm never too old to learn something new.;-)
>
CU
Martin
--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But He uses a Hades 060 now

177. TT Joystick

Newsgroup: comp.sys.atari.st
Date: 1998-01-04 00:00:00 UTC
From: <>
Message-ID: <34b38041.2313674@news.zetnet.co.uk>
Source record: 110588

Is there a TT owner out there that has a Joystick tester,
Is there a TT owner that has anyhting that uses a joystick..game or ?

If you have a (not too big) file that will tell us if a joystick is
actualy working, then please dont send.. but get in touch (i dont want
half a dozen<g>) and we will arrange something...

I know the majority of TT users dont touch games... but some do.. I
can't support the machine without the machine owners help :))

Fanx

.

-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/
-- STOSSER Software for FREE Award winning ATARI Software --

178. Re: HD diskdrive in TT030

Newsgroup: comp.sys.atari.st
Date: 1998-01-04 00:00:00 UTC
From: a1960563@smail.Uni-Koeln.DE
Message-ID: <68o16i$kqu@news.rrz.Uni-Koeln.DE>
Source record: 110589

Hello all,

Gaven Miller (gmiller@inca.co.nz) wrote:
: eba (eba@mail.dma.be) wrote in comp.sys.atari.st:
: > last year I bought a TT030 with Tos 3.0 2ST & 4TT ram Seagate int.
: > harddisk and a DD diskdrive.
: > So I bought a ajax floppy controller
: > plugged it in and started to install a Sony HD diskdrive type MPF920-E
: > it didn't work
: > So what went wrong? or do i have to change some other thing too ?

: The first TT's could not handle a high density disc drive. (TOS 3.0 and
: 3.01 couldn't recognise/format such a drive)

My TT started with TOS 3.01 and it could handle HD-disks after changing
the hardware to Ajax controller and HD-floppy drive. - It just needed a
little kick to cope with it (perhaps additional software like the Kobold
helped as well, but I never tested it with a completely naked system).
When booting up, it usually didn't find the floppy drives and icons A: and
B: didn't appear on the desktop. After performing a warmboot the floppy
drive was found and ready to access. (This has to be done even with Magic
installed!)
So my TT needed during bootup procedure even two additional warmboots, a
manual one to find the A-drive and one to get rid of the TOS 3.01 to
replace it with MagiC. After changing the TOS-ROMs to 3.06 things were
settled perfectly.

: TOS 3.06 also has this capability.

So even if it is possible to use TOS 3.01 with HD-floppies, it might be a
little bit more convenient to update the TOS-version. ;-)

Bye,

Kerstin

179. Re: where can i find atari st free games in net

Newsgroup: comp.sys.atari.st
Date: 1998-01-04 00:00:00 UTC
From: dipching@ping.be
Message-ID: <883911180_OASIS_@ping.be>
Source record: 110590

In article <68nqa3$5n4$1@news3.isdnet.net>
christian.villard@hol.fr (falcaf) said:-

>Glops.....what is UTSI ???????

Let's have a look at :

http://ping4.ping.be/dipching-drulkhor/PRG-IND.HTM

.. and you will quickly understand what you've missed until now !

:)

Jo, administrator, president, secretary, crazy of the U.T.S.I

--

Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
en francais >>> http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
in english >> http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

---

180. Re: Virtual Pet

Newsgroup: comp.sys.atari.st
Date: 1998-01-04 00:00:00 UTC
From: Kev <kevj@clara.net>
Message-ID: <01bd1922$2d770840$8f4a08c3@atarimad>
Source record: 110591

> PERFECT GIFT FOR X'MAS

If you hadn't noticed it's no longer Xmas, in fact, if u r selling these
for Xmas '98 I'm sure you have plenty of time to sell them :)

> This is just a friendly invitation for
> you to visit two new websites:

Really? I thought it was a way of selling last years stock this year
(silly me)

> Check them out for yourself

ahem, this is not a PC ng, it's an Atari ng (doh)

> Also, we have NEW item - Water resist
> Virtual Pet ----

perfect for contact with a childs mouth :)

> Don't leave home without it!!!!!!

Do leave home without it, abandon the irritating beeping thing.

Kev.

181. Re: Totally off topic ... ;-)

Newsgroup: comp.sys.atari.st
Date: 1998-01-04 00:00:00 UTC
From: Clair Shaw <Clair@shaw1.demon.co.uk>
Message-ID: <6eFyxIA7b4r0Qw+W@shaw1.demon.co.uk>
Source record: 110592

```
In article <34b26c3a.5720715@news.demon.co.uk>, Guy Harrison
<guy@swampdog.demon.co.uk> writes
>On Tue, 30 Dec 1997 14:18:15 +0000, Clair Shaw
><Clair@shaw1.demon.co.uk> wrote:
>
>>In article <34b69c9b.4577712@news.demon.co.uk>, Guy Harrison
>><guy@swampdog.demon.co.uk> writes
>>>
>>>I'm not getting any sleep!
>>>
>>>The reason is - the video recorder! It's one of those VideoPlus
>>>jobbies. What triggered it off was when I entered a duff code and it
>>>accepted it, which got me to thinking (instead of counting sheep). How
>>>the heck do they work? The most common TV programs have the shortest
>>>numeric codes. Ok. Fine, some sort of frequency coding. What is really
>>>bugging me is this: are the codes fixed or is the system adaptive to
>>>changes? Like, for instance, if they moved Eastenders (spit) to 2am
>>>would it still have a short code?
>>>
>>>[Well, I did say it was off topic] <G>
>>>
>>>
>>
>>It's a mystery. What i *do* know is that the Videoplus code is heavily
>>coded, someone I know said he will try to work it out - and that was
>>more than a year ago!
>
>Maybe he's saving up a few years worth of "TV Quick" in order to
>figure it out? ;-))
>
>

I've no idea. I lost his email address, so I can't ask him. :(

--
Clair Shaw (aka. CDS) | THOUGHT FOR JANUARY:
Clair@Shaw1.demon.co.uk | Fun sized chocolate is
ICQ: 1043359 | chocolate for dwarfs.
WWW: www.shaw1.demon.co.uk|
```

182. Re: where can i find atari st free game

Newsgroup: comp.sys.atari.st
Date: 1998-01-04 00:00:00 UTC
From: k.lever@zetnet.co.uk
Message-ID: <68o961$n6a$1@irk.zetnet.co.uk>
Source record: 110593

On 3 Jan 1998 19:19:03 , paxton@zetnet.co. wrote:
KLHey! Rick Hayward <rick.hayward@zetnet.co.uk> wasn't it Fri, 2 Jan
KL1998 16:04:36 GMT that you wrote:
KL
KL>Can anyone actually give me a good reason why you shouldn't
KL>download old ST games that you can't buy anymore? Seems to me
KL
KL Yes I can give you TWO perfectly good reasons that have nothing to do
KLwith loyalty, the law or being a goody goody,
KL

WELL DONE TONY!

Thats the best answer I've seen in this newsgroup since I started
subscribing.

You wouldn't give away a car or a TV just because its not made anymore,
would you. The same applies to computer games!

There are secondhand games out there available for purchase from
people who have too many,or even those who are misguidedly leaving the
Atari scene.Buy from them.

Keith.

+ I THINK, THEREFORE I AM, I THINK !!!!!!!!!!!!!!!!!!!! +
+ Keith Lever. Clacton-on-sea, Essex. England. + + + + + + + +
+ e.mail:- k.lever@zetnet.co.uk + +
+ Atari 4160 ste-Magic-NVDI-CAB 2.5 & Ovl 2.2706-Newsie 84. +
+ I ALWAYS THINK FOR MYSELF---OR SO MY WIFE TELLS ME..... +
---

183. Re: Geneva vs MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-01-04 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <883928444.15568.1.nnrp-07.9e98f145@news.demon.co.uk>
Source record: 110594

```
On 1 Jan 1998 15:17:34 , Peter Rottengatter wrote:
> In article <883533002.11615.0.nnrp-04.9e98f145@news.demon.co.uk>,
> dbolt@my-ste.demon.co.uk (David Bolt) writes:
>
> > HSModem there to correct the serial port code in Magic, even though I'd
> > have thought that it would have been corrected.
>
> The MagiC code is corrected of course, and this is what makes me wonder why
> you have problems. HSMODEM under MagiC is still sensible because it's highly
> optimised, while the MagiC code is not.

I still don't know why I have problems without HSModem. It doesn't matter
much anyway, since I need MIDI.PRG to do the LAN I'm still trying to get
working.

Regards,
David E-Mail :- dbolt@my-ste.demon.co.uk

/*********************************************************\
* *
* Proud owner of: Atari 520STE 4Mb + Syquest EZ-135 + V.34 *
* *
\*********************************************************/
```

184. Re: aFTP in Med Res

Newsgroup: comp.sys.atari.st
Date: 1998-01-04 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <883928447.15568.2.nnrp-07.9e98f145@news.demon.co.uk>
Source record: 110595

```
On 3 Jan 1998 08:20:18 , Terry May wrote:
> On 30 Dec 1997 14:00:11, Clair Shaw wrote:
> >
> >I don't know if this will work, but judgeing at your original posting
> >you could do this:
> >
> >1) Load in a Mono emulator (Sebra is a good one, free with every (now
> > gone) ST Format Cover Disk)
> >
> >2) Use the 'sizer' and make sure the bottom doesn't go futher than half-
> > way accross the screen
> >
> >3) You can now quit your mono emulator, and it _should_ work perfectly!
>
> Thanks, Clair. I tried that, but I can't find a mono/big screen
> emulator that works with MagiC. And aFTP won't work in TOS 1.6 (it
> uses later AES calls). :^(

I don't think it would work anyway, since when I saved the config, quit
and then restarted aFTP, the FTP window opens on the left of the screen,
no matter where it was when the program was quit.

BTW, I'm a bit (read very) upset now because my mono monitor has given up
the ghost and I'm stuck in medium res again. Feels so strange after 8
years working in mono only.

Regards,
David E-Mail :- dbolt@my-ste.demon.co.uk

/*********************************************************\
* *
* Proud owner of: Atari 520STE 4Mb + Syquest EZ-135 + V.34 *
* *
\*********************************************************/
```

185. Re: aFTP in Med Res

Newsgroup: comp.sys.atari.st
Date: 1998-01-04 00:00:00 UTC
From: outrider@anv.net
Message-ID: <68obhicmt1@usenet51.supernews.com>
Source record: 110596

On 4 Jan 1998 15:40:47 , David Bolt wrote:
>
>I don't think it would work anyway, since when I saved the config, quit
>and then restarted aFTP, the FTP window opens on the left of the screen,
>no matter where it was when the program was quit.

Ah, so much for that theory. :^(

>BTW, I'm a bit (read very) upset now because my mono monitor has given up
>the ghost and I'm stuck in medium res again. Feels so strange after 8
>years working in mono only.

It's quite a change. I like the color of med res, but love the
crispness of mono. I can get used to either one, though.

Terry May - Las Vegas, NV

186. Re: falcon SIMM boards

Newsgroup: comp.sys.atari.st
Date: 1998-01-04 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <34afb129.0@nemo.idirect.com>
Source record: 110597

On 29 Dec 1997 13:01:12, Ron A Lukawitski wrote:

>>Whats the best bang for your buck for a falcon SIMM board
>>any help would be great
>>thanks Ed
>>
>>
> I installed an updrade board made by Computer
>Direct in Edmonton. It was also reasonably priced plus it
>could take edo or non-edo ram. My falcon works just great
>now that I have 14 megs of ram. I'm sorry but I don't know their
>new phone number or web address. Hope this helps a bit.

here's what Chris is pasting to his messages as of late regarding
contacting him:

Please Note:

As of Nov. 1, 1997 we will be moving to our new office located at:
Computer Direct
Ste. 1210, 9909-104 Street
Edmonton, Alberta
Canada. T5K 2G5

The phone numbers will stay the same.

~~~~~~
Computer Direct e-mail: info@compdirect.com
1210, 9909-104 St. Info and Support:(403)496-2488
Edmonton, Alberta 24 Hour Fax Line:(403)496-2489
Canada. T5K 2G5 Toll Free Orders:(800)547-9203

Visit us on the Internet! http://www.compdirect.com
~~~~~~

187. Re: where can i find atari st free game

Newsgroup: comp.sys.atari.st
Date: 1998-01-04 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <68obbn$p3$1@newsbell.bellglobal.com>
Source record: 110598

On 1 Jan 1998 20:04:35 , paxton@zetnet.co. wrote:
>Hey! "Nicholas Bales" <bales@GET.THIS.OUT.hol.fr> wasn't it Thu, 1 Jan
>1998 20:30:05 +0100 that you wrote:
>>
>>Can you tell me where I can find a free new car, as mine is getting a bit
>>old ?
>>
>>Go away.

Relax Nicholas, aren't you running the faq? I might have very well asked the same question when I first got on a newsgroup. Plus this is great to point out all the shareware try before you buy stuff. I just downloaded a 2 year old light cycle game that I just love (Trapped II). Plus there is a ton of games on the net to find. Even just giving him help to use a search engine might be all he needs to get started. I think you may have jumped to conclusions, its not as if he said, hey guys send me some pirated games, and I will trade. Which in the short time I have been here have actually seen people post such ill advised questions.

>
> Well thats not very helpfull to a perfectly valid question ?

I agree.
>
> Yes you can download free games off the internet, just go to
>http://www.users.zetnet.co.uk/paxton/stosser/home.htm
>

Blasted, I just went there and now I know why it didn't work, I forgot to type in the .users. in the url. Um now I won't tell you the Url didn't work:-).

> Instead of attacking people, why not point them to free games like
>they ask ?
>

Gimme gimme gimme (english translation =give me, give me, give me) as said by grandpa Simpson of the famous cartoon.
>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]
---

188. Re: GNU ZIP

Newsgroup: comp.sys.atari.st
Date: 1998-01-04 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <68obc2$p3$2@newsbell.bellglobal.com>
Source record: 110599

On 1 Jan 98 23:24:12 +0, Martin Byttebier wrote:
> In article <68gs0vdaa4@newsbell.bellglobal.com>
> madmax@bfree.on.ca (Brian Van Tilborg) said:-
>>I can't get the compress utility to find the file.
>>I can't get Gnu zip to find the file.
>
>My guess, it isn't a GNU ZIP file but a COMPRESSED file. AFAIK GNU ZIP
>has *.z (lower case) as file extensions whereas COMPRESSED file has
>*.Z (upper case) as file extension. What you need is "compress.ttp".
>Yes again a ttp prog:-((. I don't know where you can find it.

I have compress ttp. as well as gzip
>
>It is dead easy to use. Start the ttp and give as parameter "-d
>name_of_the_file but without the extension. I'm assuming you use
>compress.ttp in the same dir as the file you want to unpack.
>

yes I try and keep things simple and in the same directory when using ttp

> e.g. the file name is "sound.Z" so you fill in "-d sound"
>

I was putting in the extender, so I just tried it in both compress and gnu
zip. But that is the stuff I am looking for.

>Piece of cake isn't it?
>

Yes it is, by the way I can't get it to work yet:-). Perhaps the file
got corrupted on the download. I will get some more and try again.
How can I hold the screen for the -d functon? It flashes illegal something
and I can seem to hold the screen to read it. But I believe a list of commands
are being flashed at me as I see the -d. Boy I would love to become TTP
fluent. I guess I shouldn't think about mint yet eh? Its what I want to setup
but I can't seem to handle a simple command line. relax brian:-).

>Hope this help
Not as much as a shell would:-). I know I'll be back to follow up on this.
Thanks Martin.
>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

---

189. English .RSC's wanted for Atari Gold progs

Newsgroup: comp.sys.atari.st
Date: 1998-01-04 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <68oeeq$5lv$1@roch.zetnet.co.uk>
Source record: 110600

Hi Folks,
Santa arriverd with a copy of Atari Gold for me. It's a CDROM made in Germ,any with full release versions of the following programs on:
E-Backup 1.54
F-Drum
Ganymed
Pix Art Lite 3.34
Papyrus 3
Rainbow Multimedia 1.2
Raystart 2
Script 4
Technobox Drafter
Toxis 5.5
Trilingua
and Substation

This is not a complete list, it's the ones I'm interested in. Basically I need English .RSC's for all of them except Substation, for which I'm looking for cheats, maps etc.....The ones I'm really desperate for are Papyrus, Pixart and Technobox. Any help would be much appreciated, just addresses of where to get them from or URL's or ftp's etc. I only need the .RSC's and maybe a .TXT file of commands and features.

Many thanks

chrisc

190. Animated GIF ... did you know ?

Newsgroup: comp.sys.atari.st
Date: 1998-01-04 00:00:00 UTC
From: dipching@ping.be
Message-ID: <68og32apf1@news3.Belgium.EU.net>
Source record: 110601

Hello,

Did you know it was possible to create animated GIF without using some
TTP programs like Whirlgif ?
I have just downloaded the marvellous EASY_BAT.PRG from Guillaume
Tello which enables to creates a lot of different animations formats
.. and I discovered that the GIF is supported ... Althought,
Guillaume explain to me it was not inetended to make transparent GIf
use, the program should perfectly work to create animated GIF !!!

So, I will give a try one of these days !

Let's download it from the author's page or simply go to the U.T.S.I
"graphics page" wher you'll find EASY_BAT !!!

http://ping4.ping.be/dipching-drulkhor/PRG-GRAP.HTM

Note: it's a pity to discover EASY_BAT today because it already
existed six months ago on Guillaume's web site , thought it was on a
"hidden page" ... now it's on the index page

Yours

Jo

Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
en francais >>> http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
in english >> http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *
---

191. Re: Atari ST 16 ch fader control

Newsgroup: comp.sys.atari.st
Date: 1998-01-04 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <68og2c$5lv$2@roch.zetnet.co.uk>
Source record: 110602

There's several MIDI controlled mixers that would work with this to give you MIDI controlled analogue mixing. Akai did one, Simmons did one, Fostex did one and I believe that MOTU did one too. THe Fostex one was expandable as the MIXTAB controller could handle up to three of the 8/2 1U rackmount mixers. The MIXTAB could also send out the MIDI messages it used to control the mixers to a sequencer so that they could be automated once muting decisions had been made. Useful if you need to run your mutes and FX Send levels around during a set, It wouldn't be too hard to do a Cubase mixer map for it unless it uses checksums like my JD800 does...

On 4 Jan 1998 02:51:42 , Dave Gostl wrote:

>There is an ACC called Midimix that can send midi volume changes (and
>other CC's too) to a midi device. Might not be exactly what you are
>looking for but thought you should know. Its shareware.
>
>Happy Festivus,
>Dave
> _____
> / /
>|||||||||||||||====]: dbg01@gnofn.org
> ____\
>Bass player for Broadcast,
>http://www.sstar.com/d
> on the web
>
>
>.

192. Re: Apex

Newsgroup: comp.sys.atari.st
Date: 1998-01-04 00:00:00 UTC
From: Daniel Hedberg <dhedberg@algonet.se>
Message-ID: <01bd1935$1e445e00$8dfd64c3@dhedberg>
Source record: 110603

Hi,

> Having owned Apex Media for a long time now, I haven't heard much about
> Apex 3. Are the Black Scorpion group still working on this project??
> I have to admit i haven't used Apex Media much recently, but I still LOVE
> this program. Any Apex Media animations floating around????
> I probably have uploaded all of mine to DELPHI.

I'm afraid APEX 3 (APEX Alpha) will never be released. I'm a beta tester of it and it was months since I received an update of it from Douglas Little / BSS. He was the main programmer of it and it seems like he more or less has dissapeared completely. Haven't heard much from him since he got the job as a 3d programmer at some PC software company. It's really sad as APEX Alpha really look very promising.

Take care,
Daniel Hedberg
New Beat Development

193. Re: Apex

Newsgroup: comp.sys.atari.st
Date: 1998-01-04 00:00:00 UTC
From: dipching@ping.be
Message-ID: <883932196_OASIS_@ping.be>
Source record: 110604

In article <01bd1935$1e445e00$8dfd64c3@dhedberg>
"Daniel Hedberg" <dhedberg@algonet.se> said:-

>I'm afraid APEX 3 (APEX Alpha) will never be released. I'm a beta tester of
>it and it was months since I received an update of it from Douglas Little /
>BSS. He was the main programmer of it and it seems like he more or less has
>dissapeared completely. Haven't heard much from him since he got the job as
>a 3d programmer at some PC software company. It's really sad as APEX Alpha
>really look very promising.

It exists a demo of APEX ALPHA on the TITAN web page and it is linked
on the U.T.S.I .... just look at:

http://ping4.ping.be/dipching-drulkhor/PRG-GRAP.HTM

Jo

--

Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
en francais >>> http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
in english >> http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

---

194. Re: Apex

Newsgroup: comp.sys.atari.st
Date: 1998-01-04 00:00:00 UTC
From: szhays@dogbert.ucdavis.edu
Message-ID: <68oovk$q0r$1@mark.ucdavis.edu>
Source record: 110605

Daniel Hedberg (dhedberg@algonet.se) wrote:
:
: I'm afraid APEX 3 (APEX Alpha) will never be released. I'm a beta tester of
: it and it was months since I received an update of it from Douglas Little /
: BSS. He was the main programmer of it and it seems like he more or less has
: dissapeared completely. Haven't heard much from him since he got the job as
: a 3d programmer at some PC software company. It's really sad as APEX Alpha
: really look very promising.

I'm amazed to hear this. The program must be very close to completion,
they've had a working demo of it for ages. How much could be left to do
on it?

Of course, finding another DSP programmer, even for an almost completed
project that has at least as much commercial potential as anything in the
Falcon market can have, will be like finding a hen's tooth.

I hope the Bad Mood guys are past the DSP stage and can finish that
project up on their own, although this might also explain the slugishness
in that arena as well.

If Doug Little is out of the Falcon arena, this is a major blow to the
userbase.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

195. I need the latest ST Software for reviewing in ST+ Fanzine.

Newsgroup: comp.sys.atari.st
Date: 1998-01-04 00:00:00 UTC
From: Deano@sillysoftware.prestel.co.uk
Message-ID: <34b1477d.19019978@news.prestel.co.uk>
Source record: 110606

Does anyone know where I can get any of the latest ST (Not Falcon)
software to review in ST+ Fanzine?

It must be no more than five months old.

Deano

Deano (The Internet SmegHead)
Deano@sillysoftware.prestel.co.uk
http://www.homeusers.prestel.co.uk/sillysoftware/

196. Re: where can i find atari st free game

Newsgroup: comp.sys.atari.st
Date: 1998-01-04 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <68osem$95m$2@roch.zetnet.co.uk>
Source record: 110607

```
On 4 Jan 1998 11:03:31 , falcaf wrote:

>
>Glops.....what is UTSI ???????
>

It's Jo's ST program library. Can't recall it's URL ATM but look out
for a message from Jo which has it in the sig.

--------------------------------------------------------------------
Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4
--------------------------------------------------------------------
```

197. Re: GNU ZIP

Newsgroup: comp.sys.atari.st
Date: 1998-01-04 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <883950014_OASIS_@ping.be>
Source record: 110608

In article <68obc2$p3$2@newsbell.bellglobal.com>
madmax@bfree.on.ca (Brian Van Tilborg) said:-

>
>>Piece of cake isn't it?
>>
>
>Yes it is, by the way I can't get it to work yet:-). Perhaps the file
>got corrupted on the download. I will get some more and try again.
>How can I hold the screen for the -d functon? It flashes illegal something
>and I can seem to hold the screen to read it. But I believe a list of commands
>are being flashed at me as I see the -d.

Use TOS2GEM (from autofolder). TOS2GEM redirect the output to a window
so you can see what happended.
Try this. Drag a small file to the compress.ttp. It will become a
compressed file (.Z extensions).
Start compress.ttp once more and typ
-d name_of_file_you_just_have_compressed_without_the_extension

I should work

TTFN
Martin
--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But He uses a Hades 060 now

198. Re: I need the latest ST Software for reviewing in ST+ Fanzine.

Newsgroup: comp.sys.atari.st
Date: 1998-01-04 00:00:00 UTC
From: <>
Message-ID: <34aff848.5002819@news.zetnet.co.uk>
Source record: 110609

Hey! Deano@sillysoftware.prestel.co.uk (Deano) wasn't it Sun, 04 Jan 1998 08:27:10 GMT that you wrote:

>Does anyone know where I can get any of the latest ST (Not Falcon)
>software to review in ST+ Fanzine?

Try the Internet.....doh!

If you actualy READ this newsgroup as well as post to it, you will see there is a thread at the moment all about the TOS INDEX..

Why not LOOK for the software instead,.. You have a web browser, you have a search engine and you have this newsgroup.... use them :)

Consider yer hands slapped........hehehehe

BTW as most software is made to include Falcon compatability these days then you just limited your search to less than nothing ?...Maybe you should have said you dont have a falcon so not Falcon specific ?

.

-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/
-- STOSSER Software for FREE Award winning ATARI Software --

199. Re: where can i find atari st free game

Newsgroup: comp.sys.atari.st
Date: 1998-01-04 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <68p1vg$mi0$1@chlorine.compulink.co.uk>
Source record: 110610

On 2 Jan 1998 14:36:02 , paxton@zetnet.co. wrote:
>Hey! publish@cix.co.uk (Mike Kerslake) wasn't it 2 Jan 1998 12:33:57
>GMT that you wrote:

> Obviously.....and to be totally honest I also think he was... but he
>didnt actualy.. and we have to give people the benefit of the doubt..
>plus I would rather send them to my web page and let them wade through
>my Freeware titles and think they are getting summat for nowt :)) than
>just say get lost..

Yep!

> Yeagh I agree.. and if I was a betting man I would say he was looking
>for pirated software... but he didn't and I am not :)

Yes and no, in the old days piracy was a bit hush hush, now the blighters
just come out and ask for it!

Best regards
Mike Kerslake

200. Re: where can i find atari st free game

Newsgroup: comp.sys.atari.st
Date: 1998-01-04 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <68p1vi$mi0$2@chlorine.compulink.co.uk>
Source record: 110611

On 3 Jan 1998 19:19:03 , paxton@zetnet.co. wrote:

> Yes I can give you TWO perfectly good reasons that have nothing to do
>with loyalty, the law or being a goody goody,

For once Tony I can't find anything in one of your postings to argue about!

The surviving Atari market can only be harmed by piracy. There's loads of
cheap but good old commercial games software around.

If you need a TOS image then place an advert in your local paper and pick
up a REAL basic ST machine for 25 quid. You'll probably get a load of games
thrown in as well!

Best regards
Mike Kerslake

201. Re: Apex

Newsgroup: comp.sys.atari.st
Date: 1998-01-04 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <68p78o$64g$1@news1.inet.tele.dk>
Source record: 110612

>It exists a demo of APEX ALPHA on the TITAN web page and it is linked
>on the U.T.S.I .... just look at:

This is not so, the download page at TITAN is empty. There is no way to
get a demo of Apex Alpha. Not even screen shots.

cheers Joergen
--
Surfing the net on a ATARI Falcon 030, with CAB 2.6 on I-Conn.

Sending mail, reading news with ASH Emailer.

http://home3.inet.tele.dk/prunus/

202. Re: where can i find atari st free game

Newsgroup: comp.sys.atari.st
Date: 1998-01-04 00:00:00 UTC
From: <>
Message-ID: <34b51c5a.14238187@news.zetnet.co.uk>
Source record: 110613

Hey! publish@cix.co.uk (Mike Kerslake) wasn't it 4 Jan 1998 22:20:34
GMT that you wrote:

>On 3 Jan 1998 19:19:03 , paxton@zetnet.co. wrote:
>
>> Yes I can give you TWO perfectly good reasons that have nothing to do
>>with loyalty, the law or being a goody goody,
>
>For once Tony I can't find anything in one of your postings to argue about!

Its my New Years Resolution Mike....Be nice to people.....Dunno if I
can keep it up though...it's killing me.....hehehehehehe

.

-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/
-- STOSSER Software for FREE Award winning ATARI Software --

203. Atari/cubase&lazer printer

Newsgroup: comp.sys.atari.st
Date: 1998-01-04 00:00:00 UTC
From: michael brown <mbrown@kih.net>
Message-ID: <34B0297B.182A@kih.net>
Source record: 110614

I have an okidata ol400e printer that I wanna use to print my cubase parts on. The only drivers in cubase that come close to working are the hp drivers and they all print too large for the page, leaving off lines of music at the bottom.

wait a minute, :>) I have worked with the margins.

Can I be missing something in the cubase manual about making its printing smaller?

thanks!

--
regards,

michael brown
mbrown@kih.net

204. Re: How convert the simple drive(360kbytes) to double drive(720kbytes) ?

Newsgroup: comp.sys.atari.st
Date: 1998-01-04 00:00:00 UTC
From: Jim DeClercq <jimd1@primenet.com>
Message-ID: <68pfp0$sjb@nntp02.primenet.com>
Source record: 110615

Nicholas Bales <bales@GET.THIS.OUT.hol.fr> wrote:

: Tonnerre a crit dans le message <34ACC303.1B05@hotmail.com>...
: >Somebody know how convert the simple drive(360kbytes) to double
: >drive(720kbytes)? Can u give me the circuit? I know i need at least
: >switch and 2 wires,.but i'm forget wich pins i need to connect it.
: >
: >
: >If u know please tell me.
: >Thanks

: No, you need a double-sided drive mechanism. A PC one will be fine. Check
: out the Quick FAQ, there is a link to Hallvard Tangeraas' homepage where
: there is a description of such a modification.

Depending on details, it may not be that simple. A single-sided drive
uses a 14-pin connector, and a double-sided uses a 34 pin-connector.

If so, a connector that fits will be needed, and the wires should go as
follows:
1 to 8
2 to 18
3 to 20
4 to 22
5 to 24
6 to 10
9 to 32
10 to 16
11 to all odd pins on the 34-pin connector
12 to 26
13 to 28
14 to 30

--
Jim DeClercq __ __ ____ ___ ___ ____
jimd1@primenet.com /__)/__) / / / / /_ /\ / /_ /
/ / \ / / / / /__ / \/ /___ /

205. Re: Stik 2 (was CAB OVL 12706)

Newsgroup: comp.sys.atari.st
Date: 1998-01-04 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EM9nBv.nvn@suse.modem.stud.uni-hannover.de>
Source record: 110616

In article <htVlavu.villarreal@delphi.com>,
Joe M. Villarreal <villarreal@delphi.com> writes:

> Stik 1.12 is faster and smoother. I'll need to figure out what to change
> in the Default.cfg and Dial.scr in Sting to get it working as good Stik 1.12.
> done

Do you use Van Jacobson Compression ? Switch it off :
VJHC = FALSE

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

206. Re: CAB OVL 12706

Newsgroup: comp.sys.atari.st
Date: 1998-01-04 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EM9nGn.nwJ@suse.modem.stud.uni-hannover.de>
Source record: 110617

In article <68i0pf$1k1$1@ash.ridgecrest.ca.us>,
grovem@tunaridgecrest.ca.us (M.Grove) writes:

> I've been following the thread for a while, but I missed where to FTP
> V1.2706 of the OVL file. Can someone help, and will it work with CAB
> 1.5?

Yes it will. Surf to http://www.netset.com/~baldrick/ to download the OVL.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

207. Re: Questions: What ports MegaSTE & setup CAB??

Newsgroup: comp.sys.atari.st
Date: 1998-01-04 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EM9nt1.nyx@suse.modem.stud.uni-hannover.de>
Source record: 110618

In article <68jkov$75l$1@thoth.nilenet.com>,
jnorton@nilenet.com (John Norton) writes:

> Does anyone know what the proper serial port to use for a MegaSTE?
> Modem 1, Modem 2 or Serial 2? I have STORM running using Serial 2 at
> 19200, but I don't remember why I used Serial 2 and not Modem 1 or 2.

You can use any one of the ports. For higher baudrates, you should use
either Modem 2 or Serial 2. IIRC Serial 2 lacks some lines, so Modem 2
is preferable.

> I did get STik (Serial 2 at 19200) and CAB working correctly as I was
> actually able to load a web page off the 'net using slirp (a unix shell
> slip emulator). I don't think CAB1.5 can do PPP. I have been unable to

It's not CAB's business to support SLIP, SLIRP or PPP, that is done by
the TCP/IP stack (STiK or STinG). STiK supports SLIP or SLIRP (no CSLIP),
but STinG supports all of them (including PPP).

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

208. Notator Logic

Newsgroup: comp.sys.atari.st
Date: 1998-01-04 00:00:00 UTC
From: Daniel Ross <cylinderhed@globalserve.net>
Message-ID: <34B05994.ED2B9EC6@globalserve.net>
Source record: 110619

Has anybody got a copy of Notator Logic they would be willing to part with? My Cubase just crapped out and I heard that Logic was better anyhow.

Thanx.

Dan Ross
cylinderhed@globalserve.net

209. POPwatch 2.42 released

Newsgroup: comp.sys.atari.st
Date: 1998-01-04 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <78616451_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 110620
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

The latest version of POPwatch is 2.42 and is available from my web site.

The changes since 2.41 are as follows:

*Problem with NOS format retrieval fixed. POPwatch used to give GEMDOS
error -36 on HISTORY file whenever connecting and retrieving email on
all but the first attempt.

*Copying my URL and Email address to the clipboard from the About
window now actually works! Select whichever address is required and
press CTRL C or CTRL Insrt.

*Should no longer crash inexplicably when the Verbose window is open.

*Resources from v2.41 will work with this version also.

Also available are the Swedish RSC's, kindly translated by Mille Babic.

Regards,
Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/
---

210. Re: AVServer: The Sequel

Newsgroup: comp.sys.atari.st
Date: 1998-01-04 00:00:00 UTC
From: Christian Ratsch <ratsch@bielefeld.netsurf.de>
Message-ID: <34a7be7a.0@news.uni-X.net>
Source record: 110621

```
Hi Charles!
```

>So did I, with same result on my TT. After placing AVSERVER.APP in
>the C:\GEMSYS\MAGIC\START folder I eventually tried in MAGX.INF:
>
> #_ENV AVSERVER=MAGXDESK
> ...
> #_APP C:\GEMSYS\MAGIC\START\
If you have AVSERVER=MAGXDESK then you don't need AVSERVER.APP any more
because this program won't get any AV-messages (Magxdesk will get them).
BTW: Magxdesk is the best and easiest desktop I've ever seen! :-)

--
Tsch
Christian
---
ratsch@bielefeld.netsurf.de
www.bielefeld.netsurf.de:8080/~ratsch/

211. Re: Virtual Pet

Newsgroup: comp.sys.atari.st
Date: 1998-01-04 00:00:00 UTC
From: Clair Shaw <Clair@shaw1.demon.co.uk>
Message-ID: <09rBZDABX7r0QwM2@shaw1.demon.co.uk>
Source record: 110622

In article <01bd1922$2d770840$8f4a08c3@atarimad>, Kev <kevj@clara.net>
writes
>abandon the irritating beeping thing.

which run out of batteries if you leave them too long!
(yippee!)

--
Clair Shaw (aka. CDS) | THOUGHT FOR JANUARY:
Clair@Shaw1.demon.co.uk | Fun sized chocolate is
ICQ: 1043359 | chocolate for dwarfs.
WWW: www.shaw1.demon.co.uk|

212. Re: where can i find atari st free games in net

Newsgroup: comp.sys.atari.st
Date: 1998-01-04 00:00:00 UTC
From: Thomas.Raukamp@t-online.de
Message-ID: <68nkh5$f3m$1@news01.btx.dtag.de>
Source record: 110623

> Yes I can give you TWO perfectly good reasons that have nothing to do
>with loyalty, the law or being a goody goody,

Pretty good arguments. I never looked at it that way!
Thanks :)

--
cu -- thomas -- fon & fax (+49) 4331 84 93 37
-- Atari Falcon030 -- MagiC 5.1 -- CAB 2.6 - ASH-EMailer 1.0
-- read "Science & Health" by Mary Baker Eddy

213. Re: bubblejet printers question

Newsgroup: comp.sys.atari.st
Date: 1998-01-05 00:00:00 UTC
From: gryf@hrzpub.tu-darmstadt.de
Message-ID: <68qsib$12p$1@sun27.hrz.tu-darmstadt.de>
Source record: 110488

Hi!

In article <68k1lu$d52$3@irk.zetnet.co.uk>,
davidjames@zetnet.co.uk (David James) writes:
> Whatever you do don't go for the Epson Stylus 400 as it is a windows
> only printer. I think the 300 is as well.
It's not. Where did you get that information? All Stylus printers use
Esc/P2, not Windows GDI.

If you don't believe that, take a look at
http://www.epson.com/homeoffice/inkjet/sty400/

> I recently bought a Canon 4200 inkjet printer and am very happy with
> the results so far.
I'm also very pleased with my Stylus 600, though there's currently no
printer driver for the ATARI that allows 1440dpi-output of color images.
I use Win95 for that, with excellent results on special paper.

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) binder@rbg.informatik.tu-darmstadt.de
PGP-key available on request! gryf@hrzpub.tu-darmstadt.de

214. Re: bubblejet printers question

Newsgroup: comp.sys.atari.st
Date: 1998-01-05 00:00:00 UTC
From: gryf@hrzpub.tu-darmstadt.de
Message-ID: <68qsp2$12p$2@sun27.hrz.tu-darmstadt.de>
Source record: 110489

Hi!

In article <68k1lp$d52$1@irk.zetnet.co.uk>,
davidjames@zetnet.co.uk (David James) writes:
> The Epson 400 is a Windows only printer, I think the Epson 300 is also
> just a Windows printer so you have to be careful even when buying an Epson
> printer that it supports the Epson codes.
Again, check your information before posting wrong statements.

(See http://www.epson.com/homeoffice/inkjet/sty400/ for more information,
and especially note the line saying "Printer Language EPSON ESC/P 2")

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) binder@rbg.informatik.tu-darmstadt.de
PGP-key available on request! gryf@hrzpub.tu-darmstadt.de

215. 520STM+ & Transputer for sale

Newsgroup: comp.sys.atari.st
Date: 1998-01-05 00:00:00 UTC
From: "Adrian St. John" <adrian@realobj.co.uk>
Message-ID: <647778100wnr@realobj.co.uk>
Source record: 110490

Hi,

Due to a lack of time and resources, I am reluctantly getting rid of my
Atari ST.

The specs:

520STM+ (1Mb) with TOS 1 (1.09 I think - first version in ROM)
Dual external 720k floppy drives
40Mb Hard disk (SH204 with replaced drive)
Replacement Atari/Amiga mouse (original Atari mouse around; the left
button is sticky)

Software includes:
1st Word Plus
Dungeon Master
Carrier Command
Super Sprint
Digital Research/ATARI Development kit (original version)

Also going is a K/MAX Transputer development kit, consisting of 1
transputer (T400 w/512Kb) that plugs into ST cartridge port,
cross-assembler, Occam compiler and (if I can find it) documentation.

I am open to offers on all of the above. I will split it up if
necessary to get rid of it.

Regards,

Adrian St. John

--
Adrian St. John
Real Objects Ltd, Leamington Spa, England
adrian@realobj.co.uk

216. Re: JTS A.K.A. Atari takes a sucker pun

Newsgroup: comp.sys.atari.st
Date: 1998-01-05 00:00:00 UTC
From: Werner Domroese <werner.domroese@pba.nl>
Message-ID: <68qv3o$8m8@news3.euro.net>
Source record: 110491

>Ho I don't know?..ATARI where surely the first in a lot of things..
>the (whats the word?) forerunners or something...
How about PIONEERS?

217. Re: TT Joystick

Newsgroup: comp.sys.atari.st
Date: 1998-01-05 00:00:00 UTC
From: Werner Domroese <werner.domroese@pba.nl>
Message-ID: <68r0tj$ag3@news3.euro.net>
Source record: 110492

I remember that ST Format put a Joystick testing freebie on one of their
cover disks once.
You could also try the game EPIC or ROBOCOP 3. As I understand it, it works
PERFECTLY on a TT. It even uses the 68882 and 68030 optimized code if it
detects'em.
ST Low only though :(

218. Re: ST to NEC PC VGA Monitor

Newsgroup: comp.sys.atari.st
Date: 1998-01-05 00:00:00 UTC
From: prajoux@laas.fr
Message-ID: <68r0ig$9l1$1@laas.laas.fr>
Source record: 110493

In article <34B0CDB6.41C67EA6@cs.man.ac.uk>, Sam Kingsbury <samk@cs.man.ac.uk> writes:

>I've made a simple `switch box' allowing me to
>connect a PC VGA monitor to an ST. It works great
>except that the monitor does not display low and
>medium resolutions correctly
Only a few old multisyncs can handle low and medium resolutions. This is because
the horizontal frequency of these modes is too low...

>2. If not, does anybody know of a monitor
>(available cheaply second hand) which does
>support ALL the scan rates required?
I think you can find the answer in Nicholas Bales'quick-FAQ which is available
at ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

Cheers,

Roland

219. Atari's users in Belgium

Newsgroup: comp.sys.atari.st
Date: 1998-01-05 00:00:00 UTC
From: luc viatour <luc.viatour@skynet.be>
Message-ID: <WS.34b12604.0000dff0.luc.viatour@skynet.be>
Source record: 110494

Hello

I'm an atari's user and I want to do a data base on the atari's users
in Belgium. I want put it at your disposition, like that, if you have
a problem with a programm, you 'll can call a specialist of this software.
The solution might be find with this phone call. I know all
belgian atari's users have not an internet connexion, then if they want
you can put their name on this list. You must only fill the next note.

Thanks

Luc viatour

Name
adress
e-mail
number phone
configuration
programms used
speciality about:

220. Re: TOS 6 under development

Newsgroup: comp.sys.atari.st
Date: 1998-01-05 00:00:00 UTC
From: michaels@jupiter.stochastik.rwth-aachen.de
Message-ID: <68r314ogr1@nets3.rz.RWTH-Aachen.DE>
Source record: 110495

In article <68p4okssh1@minox.tripnet.se>,
Mille Babic <mille@mail5.tripnet.se> wrote:
>Hi!
>
>But I�m pretty sure that you can answer if TOS 6 will stay in ROM on a Milan
>motherboard, rather then be released on disk. If so, why bother give Milan
>GmbH suggestions if Falcon/TT owners can�t use this system.

No, I can't, since that is not my decision. The current Milan TOS does run
on my TT, and there are plans for a release for the old machines, but I
can't tell what the final decision will be.

cu
Michael
--
In the beginning there was nothing, which exploded.

221. Re: Extendos Pro with MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-01-05 00:00:00 UTC
From: Ken Macdonald <macdonal@cfcsc.dnd.ca>
Message-ID: <34B111BC.226@cfcsc.dnd.ca>
Source record: 110496

```
Charles Stanley wrote:
> Does the author still support it, anyone? The Firm has stopped
> supporting Atari, I read somewhere.
> Charles Stanley * GM1MCN@GB7ABN * Aberdeen, Scotland
> cstanley@zetnet.co.uk

The Firm? Do you mean the only lonely programmer Roger Burrows?
yes, he still supports ExtenDOS AFAIK.

--
***thanks***merci***danke***slainte*mhath***tusen*takk***
Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
GraphicArts TOS 1.04-1.62-2.05-4.04
Canadian Forces College Toronto Ontario Canada
```

222. Re: 520STM+ & Transputer for sale

Newsgroup: comp.sys.atari.st
Date: 1998-01-05 00:00:00 UTC
From: James Westwood <jamesw@NOpostSPAM.almac.co.uk>
Message-ID: <01bd19fa$dac7fda0$0100a8c0@tower-p133>
Source record: 110497

What sort of cash were you looking for, or would you like to swap for
something?

James.
--
remove "NO" "SPAM" to reply

> 520STM+ (1Mb) with TOS 1 (1.09 I think - first version in ROM)
> Dual external 720k floppy drives
> 40Mb Hard disk (SH204 with replaced drive)
> Replacement Atari/Amiga mouse (original Atari mouse around; the left
> button is sticky)
>
> Software includes:
> 1st Word Plus
> Dungeon Master
> Carrier Command
> Super Sprint
> Digital Research/ATARI Development kit (original version)
>
>
> Also going is a K/MAX Transputer development kit, consisting of 1
> transputer (T400 w/512Kb) that plugs into ST cartridge port,
> cross-assembler, Occam compiler and (if I can find it) documentation.
>
>
> I am open to offers on all of the above. I will split it up if

223. Can Atari read .WAV samples?

Newsgroup: comp.sys.atari.st
Date: 1998-01-05 00:00:00 UTC
From: james.burr@acpu.com
Message-ID: <884007955@acpu.com>
Source record: 110498

Ooooooooooooooooooooooooooooops!
Disregard the last attached file to the last message. This one contains the 525E folder with the program and docs. The last message attached file was just the program without the .PRG extension. Use This File instead.

Later,
James
Boise, Idaho

224. Can Atari read .WAV samples?

Newsgroup: comp.sys.atari.st
Date: 1998-01-05 00:00:00 UTC
From: james.burr@acpu.com
Message-ID: <884007449@acpu.com>
Source record: 110499

You wrote:
-> Does anyone know if Atari Falcon can read .WAV samples?

-> I have a bit of a predicament...I purchased a very new Yamaha A3000
-> sampler, and it will read just about every kind of file out there.

-> Problem is that it will recognize PC and MAC files only. Any ideas
-> how I can get files off the internet via my Falcon and then get
-> the A3000 to read my Atari created .WAV file?

-> Besides a lot of the .WAV files are .zip and I don't even have
-> the correct .zip program to extract these files. I feel scre-wed.
-> Is there anything I can do, aside from changing platforms?

-> Help

-> Vern in Hawaii!

Yes. There are many shareware programs out there that can read the .WAV format on the Falcon. However I haven't done it yet there is one particular program that you may be interested in. It's called 525E which converts files from one format to another much like images can be done. I'm not sure of the quality of the output of such conversions though. I located the file 525E on the Crawly Crypt CD ROM Volume one in the FALCON\SOUND directory.

As for your ZIP process you might just have to experiment with different ZIP archieve programs. ST-ZIP will unzip some PC ZIPped files.

If your interested I've attempted to attach 525E to this message.

225. Wanted: ST Monochrome Monitor

Newsgroup: comp.sys.atari.st
Date: 1998-01-05 00:00:00 UTC
From: composer22@mindspring.com
Message-ID: <34b149b9.507278127@news.earthlink.net>
Source record: 110500

Hi,

I am from the old Atari school (used to work for COMPUTE'S Atari Magazine back in the '80s) and a musician. I still use my ST for certain tasks and would gladly pay $15 for a working SM 124 Monochorme ST monitor. I'll pay shipping. Monitor must be in good working condition.

Al.

226. Re: Atari hardware and software for sale...

Newsgroup: comp.sys.atari.st
Date: 1998-01-05 00:00:00 UTC
From: composer22@mindspring.com
Message-ID: <34b148de.507059471@news.earthlink.net>
Source record: 110501

On Tue, 30 Dec 1997 20:31:39 -0800, Dan Aylward <dud@oo.net> wrote:

>I've got the following items:
>
>
> * 520ST with 1 meg of memory
> * SM124 monochrome monitor
> * SC1224 color monitor
> * Mega STe motherboard with 4 megs of memory and Atari SCSI adapter,
> TOS 2.05, 720K floppy drive
> * 2 Atari mice and a nice joystick
> * Mega STe keyboard
> * Seagate ST157N 48MB SCSI HD
> * Supra 2400 baud modem & serial cable
> * First Graph, MultiTOS, Geneva, GFA Basic, X-Boot, NeoDesk4, and
> other non-pirated Atari software
>
>First one to put forth $200 gets it all, I'll pay shipping.
>
>Dan Aylward
>dana@onyx.com
>

I'll buy the > * SM124 monochrome monitor for $15 and I'll pay the
shipping.

Al.

227. NEW! UPDATED! GO THERE! :-)

Newsgroup: comp.sys.atari.st
Date: 1998-01-05 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <34b122df.4380433@nntpserver.swip.net>
Source record: 110502

Hello all! :-)

My Online Shop is now updated with NEW, USED and RECONDITIONED
Atari Hard and Software!!! Go to: http://home1.swipnet.se/~w-12411
and press the wellknown Online Shop Button on the left frame!!
Then press the ST/STE/TT image to see my new products!!

Also dont forget to see wich Jaguar and Falcon products i sell.

All prices are in Swedish currency, but abroad Atari users can order to if they want ;-)

Kockens BBS - Only the best is good enough :-)

\\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\\ kock@kockens.pp.se - kock@kockens.ct.se - kock@geocities.com
\\ kock@hempseed.com - kock@myself.com - atarisysop@usa.net
\\ http://home1.swipnet.se/~w-12411
\\ http://www.geocities.com/Broadway/1353
\\ Proud member of APS!! ICQ:1295365

228. Re: Erik Hall's MyMail

Newsgroup: comp.sys.atari.st
Date: 1998-01-05 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <884028618_OASIS_@ping.be>
Source record: 110503

In article <34B0BABE.E9D4CE4@sunderland.ac.uk>
Michael Clemmetsen <m.clemmetsen@sunderland.ac.uk> said:-

>Hi,
>
>Has anyone successfully downloaded mymail.lzh from Erik's website? :
>
>http://www2.tripnet.se/~erikhall/programs/program.htm
>
>Everytime I have tried the archive is always empty.

Sure, I don't have problems to download it with my setup
N.AES/MiNT/MiNTnet/Gluestik0.02b5/aFTP1.3b1.
Anyway you can try to download it from the Belgian ftp-site
193.190.205.13 archive/atari/incoming/mymail.lzh

CU
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But He uses a Hades 060 now

229. Re: Falcon + Video

Newsgroup: comp.sys.atari.st
Date: 1998-01-05 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <884009928_OASIS_@pcc-uky.campus.mci.net>
Source record: 110504

In article <68l5pi$7g4$1@opera.iinet.net.au>
Bill Wormald <hipkat@opera.iinet.net.au> said:-

>Hi,
>
>Could someone please advise me of the most economical way to convert
>single video frames into jpg on the Falcon ?
>I have a camcorder and no doubt need some kind of interface into my 14 Meg
>Falcon.
>
>Thanks,

If you can find a used deal on one, VideoMaster Falcon will work. It will allow you to digitize True Color pics into .TPI format, then you can use TruePaint to convert them to .JPG... I picked up the VideoMaster Falcon software and hardware used for only $50.00! Otherwise, you might be able to buy it from a good Atari dealer. :)

--

```
[]-=-=-=
```

230. Re: Sunrise Audio Workstation

Newsgroup: comp.sys.atari.st
Date: 1998-01-05 00:00:00 UTC
From: grovem@remove2.ridgecrest.ca.us
Message-ID: <68re02$6ca$1@ash.ridgecrest.ca.us>
Source record: 110505

On 3 Jan 1998 12:29:04 , Thomas.Raukamp@t-online.de wrote:
>Hi all,
>
>can anybody out there tell me where to get information
>about the "Sunrise Audio Workstation"?
>I only have the address in England and a phone-number.
>Does anyone know of a webpage or an email address?
>Are there any users out there? JPEG's, GIF's?
>
>Thanks very much.
>

I have the June (97) issue of ST Computer. There is a photo and a
write up, all in German. I could scan and email it if you want.

Mike

Take remove2 from my address to reply.

231. Re: Can Atari read .WAV samples?

Newsgroup: comp.sys.atari.st
Date: 1998-01-05 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <68rir9$si4$1@news1.inet.tele.dk>
Source record: 110506

>Does anyone know if Atari Falcon can read .WAV samples?

Yes it can. There is a small shareware program that convert between
different formats.

Get a copy of STZIP.PRG it`ll handle any zip file you can find on the net.

cheers Joergen
--
Surfing the net on a ATARI Falcon 030, with CAB 2.6 on I-Conn.

Sending mail, reading news with ASH Emailer.

http://home3.inet.tele.dk/prunus/

232. Re: Direct to Disk Recording

Newsgroup: comp.sys.atari.st
Date: 1998-01-05 00:00:00 UTC
From: ddorian@hol.PUTMEOUT.fr
Message-ID: <68rg9g$f3k$1@news3.isdnet.net>
Source record: 110507

On 2 Jan 1998 01:41:29 , ben@imperial.co.uk wrote:

> I use my Falcon mainly for Direct to Disk recording and I
> was wondering if I could replace the Hard Drive with either
> a Zip Drive or Jaz Drive.

> So, my question is: Are ZIP and/or JAZ Drives fast enough
> to be used for eight track direct to disk recording?

The zip can handle up to 6 tracks. The jaz, up to 8. I'll recommend hd-driver which perfectly recognize them both.
Have a look to the URL "http://home5.swipnet.se/~w-51781/", it has a section dedicated to hds for CAF.
Bye.

> I have just received my copy of QUiNCY, and I am itching to
> use it.

You can mail the author Gilles Barges directly to "gbarges@aix.pacwan.net" if you need to.
Bye.

- ddorian@hol.PUTMEOUT.fr - dorian@caramail.PUTMEOUT.com (AntiSPAM)
falcon030r2-fpu-14Mb - IDE 420Mb + SCSI2 2.5Gb+r540Mb - 28K8 - CAF user

233. Re: TOS 6 under development

Newsgroup: comp.sys.atari.st
Date: 1998-01-05 00:00:00 UTC
From: Mille Babic <mille@tripnet.se>
Message-ID: <68rhecihm1@minox.tripnet.se>
Source record: 110508

Hi again!

Nice to see that this tree starts to live again...

Michael Schwingen skrev i meddelandet
<68r314ogr1@nets3.rz.RWTH-Aachen.DE>...
:In article <68p4okssh1@minox.tripnet.se>,
:Mille Babic <mille@mail5.tripnet.se> wrote:
:>Hi!
:>
:>But I�m pretty sure that you can answer if TOS 6 will stay in ROM on a
Milan
:>motherboard, rather then be released on disk. If so, why bother give Milan
:>GmbH suggestions if Falcon/TT owners can�t use this system.
:
:No, I can't, since that is not my decision. The current Milan TOS does run
:on my TT, and there are plans for a release for the old machines, but I
:can't tell what the final decision will be.

Yes I should know that. Keep up your good work, as I first started this very
informative tree here, with several well known programmers and others in
discussion, it was just that I felt this was the news of the year, a
feeling such as "The Saga continues...".

Mille Babic

234. Internet configuration !!!!

Newsgroup: comp.sys.atari.st
Date: 1998-01-05 00:00:00 UTC
From: manulambert <manulambert@magic.fr>
Message-ID: <WS.34b15f9c.00015e0f.manulambert@magic.fr>
Source record: 110509

Greeting to all Internet's Atarists and happy new year,

As many messages are talking about how connect an Atari to the Internet, why not sending new post about how you are connected to the internet: TOS, PPPKIT MINTNET, MagiC, Linux... and send the specifics files you need to connect. Or send it to me I will put it on my home Page.

Why not ? Maybe this will be uses on a CD-ROM or any magazin??? :-))

So I start:

My provider is Magic On Line (FRENCH ONE).

1- Web I use CAB2.5 with the PPPKIT.

2- FTP I use Newsie with the PPPKIT and MINTNET Gluestick.

3- Email and News I use Wensuite (for the web it realy not work for the moment).

4-Files PPPKIT:

CHATFILE, change login and password (see below):

```
ABORT 'NO DIALTONE'
ABORT 'NO CARRIER'
ABORT BUSY
ABORT WAIT
ABORT DELAYED
ABORT FORBIDDEN
ABORT denied
ABORT 'Network Pb'
"" atZ
OK atdto0140619370
CONNECT ""
Line... ""
login: your login
Password: your password
beginning....
```

RESOLV.CON:

```
domain MAGIC.fr
nameserver 194.51.79.8
nameserver 194.51.79.7
```

Files for Wensuite, when copied into Wensuite directory start Wensuite and change login and Password.
PPPLINK.INF:

```
PPP-Link_CNF_1.0
ADIP
0.0.0.0
DNS1
194.51.79.8
DNS2
194.51.79.7
PROX
0.0.0.0
VJHC
0
LOGM
1
ADFI
0
FLCP
0
FNCP
0
PHON
0140619370
USER
your login
PASS
your password
NOPR

RCV1
Line...
SND1
%r
RCV2
ogin:
SND2
%l
RCV3
word:
SND3
%p
RCV4
..
SND4
%r
RCV5

SND5

RCV6

SND6

RCV7
```

SND7

RCV8

SND8

RCV9

SND9

RSET
ATZ
INIT

DIAL
ATD
HNG1
+++
HNG2
ATH
MSOK
OK
MSCO
CONNECT
MSND
NO DIAL TONE
MSBU
BUSY
MSNA
NO ANSWER

For E-mail and news with Newsie or Wensuite:
POP server: pop.magic.fr
SMTP server: smtp.magic.fr
news server: nntp.magic.fr

Mail login and mail password are the same as for the connection.

Don't forget your Email adress.

Bye.

Manu :-)rget your Email adress.

235. Internet configuration !!!

Newsgroup: comp.sys.atari.st
Date: 1998-01-05 00:00:00 UTC
From: manulambert <manulambert@magic.fr>
Message-ID: <WS.34b163de.0004b30a.manulambert@magic.fr>
Source record: 110510

Greeting to all Internet's Atarists and happy new year,

As many messages are talking about how connect an Atari to the Internet, why not sending new post about how you are connected to the internet: TOS, PPPKIT MINTNET, MagiC, Linux... and send the specifics files you need to connect. Or send it to me I will put it on my home Page.

Why not ? Maybe this will be uses on a CD-ROM or any magazin??? :-))

So I start:

My provider is Magic On Line (FRENCH ONE).

1- Web I use CAB2.5 with the PPPKIT.

2- FTP I use Newsie with the PPPKIT and MINTNET Gluestick.

3- Email and News I use Wensuite (for the web it realy not work for the moment).

4-Files PPPKIT:

CHATFILE, change login and password (see below):

```
ABORT 'NO DIALTONE'
ABORT 'NO CARRIER'
ABORT BUSY
ABORT WAIT
ABORT DELAYED
ABORT FORBIDDEN
ABORT denied
ABORT 'Network Pb'
"" atZ
OK atdto0140619370
CONNECT ""
Line... ""
login: your login
Password: your password
beginning....
```

RESOLV.CON:

```
domain MAGIC.fr
nameserver 194.51.79.8
nameserver 194.51.79.7
```

Files for Wensuite, when copied into Wensuite directory start Wensuite and change login and Password.
PPPLINK.INF:

```
PPP-Link_CNF_1.0
ADIP
0.0.0.0
DNS1
194.51.79.8
DNS2
194.51.79.7
PROX
0.0.0.0
VJHC
0
LOGM
1
ADFI
0
FLCP
0
FNCP
0
PHON
0140619370
USER
your login
PASS
your password
NOPR

RCV1
Line...
SND1
%r
RCV2
ogin:
SND2
%l
RCV3
word:
SND3
%p
RCV4
..
SND4
%r
RCV5

SND5

RCV6

SND6

RCV7
```

SND7

RCV8

SND8

RCV9

SND9

RSET
ATZ
INIT

DIAL
ATD
HNG1
+++
HNG2
ATH
MSOK
OK
MSCO
CONNECT
MSND
NO DIAL TONE
MSBU
BUSY
MSNA
NO ANSWER

For E-mail and news with Newsie or Wensuite:
POP server: pop.magic.fr
SMTP server: smtp.magic.fr
news server: nntp.magic.fr

Mail login and mail password are the same as for the connection.

Don't forget your Email adress.

Bye.

Manu :-)rget your Email adress.
****
http://perso.magic.fr/manulambert
En cours de construction et en Frames, sans Frames a venir
http://perso.magic.fr/manulambert/atari/welc.htm en
****
Falcon 14Mo/ IOMEGA ZIP/ CD-ROM / SCANNER MUSTEK
WENSUITE / CAB2.5
PHENIX / MILAN a venir....D-ROM / SCANNER MUSTEK

236. Re: English .RSC's wanted for Atari Gold progs

Newsgroup: comp.sys.atari.st
Date: 1998-01-05 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <hrZmr4M.greg_evans@delphi.com>
Source record: 110511

Chris,

The only one I know you can get is the English RSC for the demo of Papyrus 3. You may have to dig around to find it, as they are up to version 5.5 now, but it's probably still around.

I have the same CD. If you find any, other than Papyrus, can you post the info here, or email me? I have Papyrus 4, or I'd email you the RSC file myself.

Greg

237. Re: Animated GIF ... did you know ?

Newsgroup: comp.sys.atari.st
Date: 1998-01-05 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <pJRFzmP.greg_evans@delphi.com>
Source record: 110512

Jo and others,

I wrote a GEM front end to WHIRLGIF and it's availanle free from
my web page at http://people.delphi.com/greg_evans

The archive includes the original WHIRLGIF.TTP program also so
you just have to look in one place.

Greg

238. Intenet programs?

Newsgroup: comp.sys.atari.st
Date: 1998-01-05 00:00:00 UTC
From: "Neron N. Nesmith Jr." <aj620@detroit.freenet.org>
Message-ID: <34B16CDD.2D9325FC@detroit.freenet.org>
Source record: 110513

I am using CAB v2.5 with PPP-Connect. I have the system up and it works great.

What are good programs to use with PPP-Connect so I can use email, newsgroups, ftp and telenet?

A few programs that I have downloaded from the web seem to be set up for something called STiK which I believe is for SLIP connections which my University does not support.

Is there something better than PPP-Connect (that does PPP) what would work with these different internet programs?

Thanks,
Neron

239. Re: Can Atari read .WAV samples?

Newsgroup: comp.sys.atari.st
Date: 1998-01-05 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980105182154.18293F-100000@sparkie.gnofn.org>
Source record: 110514

On Mon, 5 Jan 1998, James Burr wrote:

> ZIP archieve programs. ST-ZIP will unzip some PC ZIPped files.

It should unzip _ANY_ PC zipped file. Unless the zip is corrupted of
course.

> If your interested I've attempted to attach 525E to this message.

I don't think the attachment got through. In any case, you shouldn't post
binary attachments to this newsgroup.

Happy Festivus,
Dave

_____
/ /
||||||||||||||||====]: dbg01@gnofn.org
____\
Bass player for Broadcast,
http://www.sstar.com/d
on the web

240. Re: Can Atari read .WAV samples?

Newsgroup: comp.sys.atari.st
Date: 1998-01-05 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980105182607.18293G-100000@sparkie.gnofn.org>
Source record: 110515

On 5 Jan 1998, Vernon L Enriques wrote:

> Does anyone know if Atari Falcon can read .WAV samples?

HEY VERN!! :-) Get Studio Son from:

http://www.emi.u-bordeaux.fr/~ricard/

It can handle all sorts of different audio formats. But be careful, back
up your WAVs before you load them into Studio Son.

Happy Festivus,
Dave

_____
/ /
||||||||||||||||====]: dbg01@gnofn.org
____\
Bass player for Broadcast,
http://www.sstar.com/d
on the web

241. Re: Intenet programs?

Newsgroup: comp.sys.atari.st
Date: 1998-01-05 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <36038839_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 110516

In article <34B16CDD.2D9325FC@detroit.freenet.org>
"Neron N. Nesmith Jr." <aj620@detroit.freenet.org> wrote:-

>I am using CAB v2.5 with PPP-Connect. I have the system up and it works
>great.
>
>What are good programs to use with PPP-Connect so I can use email,
>newsgroups, ftp and telenet?

There are almost none. ASH sell an email/news client. And an FTP client
is supplied with CAB 2.6 allegedely. You won't find a Telnet program at all!

>A few programs that I have downloaded from the web seem to be set up for
>something called STiK which I believe is for SLIP connections which my
>University does not support.

Something called STiK? Surely you jest. STiK is *the* most common TCP/IP
stack on the Atari. MiNTnet comes second, with PPP-Connect way down at the
bottom of the list!

STiK does not support anything other than SLIP. STinG is the way forward and
supports SLIP and PPP, and is compatible with all STiK clients.
Ditch PPP-Connect and get hold of a copy of STinG, that's my suggestion.

>Is there something better than PPP-Connect (that does PPP) what would
>work with these different internet programs?

Yep. STinG!!!

Get hold of a copy at:

http://www.stud.uni-hannover.de/~perot/index-e.html

Regards,
Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/
---

242. Wither Atari Ghostscript?

Newsgroup: comp.sys.atari.st
Date: 1998-01-05 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <hxfHb6H.greg_evans@delphi.com>
Source record: 110517

Can anyone give me the email address of where to find Atari compatible Ghostscript. A previous address I had doesn't work and I'd like to try it for reading PDF files. Has the installation problem ever been corrected in the package? I have an older version from UMICH archives which never worked for me.

Greg

243. Re: Can Atari read .WAV samples?

Newsgroup: comp.sys.atari.st
Date: 1998-01-05 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <68sjhc$p8t$4@news3.isdnet.net>
Source record: 110518

Vernon L Enriques a ?crit dans le message <34b0b6d1.0@bonaparte.pixi.com>...
>
>Does anyone know if Atari Falcon can read .WAV samples?
>
>I have a bit of a predicament...I purchased a very new Yamaha A3000
>sampler, and it will read just about every kind of file out there.
>
>Problem is that it will recognize PC and MAC files only. Any ideas
>how I can get files off the internet via my Falcon and then get
>the A3000 to read my Atari created .WAV file?
>
>Besides a lot of the .WAV files are .zip and I don't even have
>the correct .zip program to extract these files. I feel scre-wed.
>Is there anything I can do, aside from changing platforms?
>

Aargh! Don't panic!

A .WAV file should be the same, whether downloaded onto a Mac, a PC, a
Falcon or a ZX81. You shouldn't have any problem with that.

If you intend to convert other formats to WAV or a WAV to something else,
then a program called 525 should resolve your problem. It's available on
most FTP sites. I'm quite sure I saw it on ftp.lip6.fr or umich. I guess
just about any sample editing program can do it too.

The same goes for .ZIP files by the way. They can be read on most platforms,
including Atari. Look out for STZIP on the same old FTP archives.

File formats are definitely no excuse for changing platforms ;-)

--
||| Nicholas Bales, Toulouse, France bales@hol.fr
===|||==== The Atari ST Quick FAQ ============================
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

244. Re: Centek

Newsgroup: comp.sys.atari.st
Date: 1998-01-05 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <68sjhk$p8t$5@news3.isdnet.net>
Source record: 110519

> Thomas.Raukamp@t-online.de a crit dans le message
<68lauk$qn0$3@news01.btx.dtag.de>...
> Hi all,
>
> does anyone know how far Centek is with the development
> of their "Phenix". Is there already a webpage?

For the moment the Phenix is a paper machine, although Centek keeps on claiming that there will be a prototype presented 'very soon'. It was supposed to be at the Atari Messe or at the Paris show. Last summer it was supposed to be sold by the end of the year.

It seems to me that these guys underestimate the work that is needed to design a new machine, and keep on making big announcements about their new prototype when there is nothing ready yet.

A link to their web site is on Hallvard's page somewhere.

```
--
||| Nicholas Bales, Toulouse, France bales@hol.fr
===|||==== The Atari ST Quick FAQ ============================
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

245. Re: ?? ADDMEM ??

Newsgroup: comp.sys.atari.st
Date: 1998-01-05 00:00:00 UTC
From: J-Fran&#65533;ois <visquet@ttm.thomson.fr>
Message-ID: <34B138A2.35BF@ttm.thomson.fr>
Source record: 110520
Cross-posted to: comp.sys.atari.st,fr.comp.sys.atari

```
PASCAL Renaud wrote:
>
> Hi,
>
> Anyone knows what the program ADDMEM is for, and how ?
> (from the MAGX package)
>
> Merci in advance...
>
> Salut,
>
> Quelqu'un saurait-il a quoi sert, et comment, le
> programme ADDMEM livrï¿½ avec MAGX ?
>
> Thanx d'avance...

Il semblerait qu'il serve ï¿½ ajouter de la mï¿½moire pour le noyau de MAGIC
pour certain problï¿½me a confirmer par ASF pour plus d'information.
**************************************************************************
jfvisquet@minitelnet.fr * Monde Atari
* DIAMANT 030 sur STMAG * Jeux de Rï¿½les
**************************************************************************
```

246. Re: Apex

Newsgroup: comp.sys.atari.st
Date: 1998-01-05 00:00:00 UTC
From: Thomas.Raukamp@t-online.de
Message-ID: <68q29j$i5h$1@news02.btx.dtag.de>
Source record: 110521

>I'm afraid APEX 3 (APEX Alpha) will never be released.

Sad news. Maybe another firm could develop the
product ... come on, any ideas? Please don't let
it die!

--
cu -- thomas -- fon & fax (+49) 4331 84 93 37
-- Atari Falcon030 -- MagiC 5.1 -- CAB 2.6 - ASH-EMailer 1.0
-- read "Science & Health" by Mary Baker Eddy

247. Re: Animated GIF ... did you know ?

Newsgroup: comp.sys.atari.st
Date: 1998-01-05 00:00:00 UTC
From: Thomas.Raukamp@t-online.de
Message-ID: <68q29o$i5h$2@news02.btx.dtag.de>
Source record: 110522

```
>Did you know it was possible to create animated GIF without using some
>TTP programs like Whirlgif ?

Sure. You can also use M_Player for that.
--
cu -- thomas -- fon & fax (+49) 4331 84 93 37
-- Atari Falcon030 -- MagiC 5.1 -- CAB 2.6 - ASH-EMailer 1.0
-- read "Science & Health" by Mary Baker Eddy
```

248. Looking for Astro Marines on ST...

Newsgroup: comp.sys.atari.st
Date: 1998-01-05 00:00:00 UTC
From: 067887163-0001@t-online.de
Message-ID: <68r86q$61g$1@news00.btx.dtag.de>
Source record: 110523

Automation 364 - Astro Marine Corps

That's what I'm looking for... anyone an idea where
I can get it from? I'd *really* appreciate it!
--

To reply, remove the mmm!

Live long and prosper,
Sebastian (Pharao)
http://www.focus-asia.com/home/Pharao/ -- The WarpCore

249. Re: TOS 6 under development

Newsgroup: comp.sys.atari.st
Date: 1998-01-05 00:00:00 UTC
From: Mille Babic <mille@tripnet.se>
Message-ID: <68p4okssh1@minox.tripnet.se>
Source record: 110624

Michael Schwingen skrev i meddelandet
<68m25c$44p$1@nets3.rz.RWTH-Aachen.DE>...
:In article <66nf51in1@zingo.tninet.se>, Jan Persson <fpc@dataphone.se>
wrote:
:
:>you can talk to Michael Schwingen, one of the Milan developers.
:
:I am only writing software for the machine.
:
:>I'm sure he likes to know what you and others want implemented in TOS 6.
:>I'm also pretty sure he does not want to be overwelmed with mail asking
him if
:>this is true or not. Just give him your straight wish what you want from
TOS 6.
:
:Please write your comments to someone at Milan GmbH, not to me. And if you
:need to contact me, use rincewind@discworld.dascon.de instead of
:
:>Michael_Schwingen@ac2.maus.de
:

Hi!

But I�m pretty sure that you can answer if TOS 6 will stay in ROM on a Milan motherboard, rather then be released on disk. If so, why bother give Milan GmbH suggestions if Falcon/TT owners can�t use this system.

Mille Babic

250. Re: Atari ST 16 ch fader control

Newsgroup: comp.sys.atari.st
Date: 1998-01-05 00:00:00 UTC
From: kaitxo@cix.compulink.co.uk
Message-ID: <EMABC6.9wG@cix.compulink.co.uk>
Source record: 110625

>> If anyone has a device (hardware/software) that allows a ST to control
>> analog mixing i'd like to buy it, i believe there was one called
>> "fadermaster", there maybe others i'm not sure but i'm interested,
>> thanx.

Peavey make a 16 channel stand alone fader panel that sends MIDI messages on each fader. It's very useful with programmes such as Cubase, but form your message what you are after is something to control the volumes of an analogue mixer. That really means putting something in line with the mixer and the only thing I can think of is a unit made some years ago by Simmonds. It's no longer made but they crop up from time to time in secondhand adds. This is put in the insert points in the mixer and works by creating snapshots, but I don't think you can do continous fades with it - but perhaps someone who has one can tell you more.

Andrew Harvey

251. Printing from CAB

Newsgroup: comp.sys.atari.st
Date: 1998-01-05 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <68pcue$3o4@news2.tds.net>
Source record: 110626

Duh... There Alex goes - giving the info on how to get good results, and I don't even pay attention. Silly me.

Well, I caught the part about changing NVDI to halftone so I did that. I also saw a comment about "monochrome" but didn't realize what he was saying. Anyway, I just unchecked the "monochrome" box in the CAB print dialog, and received *excellent* results with my Hewlett Packard Deskjet 500. I think I had done that once before, for experimentation, but didn't receive satisfactory results (because I hadn't changed my NVDI configuration) - so I kinda thought it meant to leave it checked because I was printing to a monochrome printer. Live and learn!

Terry
---
tross3@hamtel.tds.net irc: qnr
http://www.geocities.com/SiliconValley/Peaks/6320/

252. Re: Printing from CAB

Newsgroup: comp.sys.atari.st
Date: 1998-01-05 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <68pfb8$4no@news2.tds.net>
Source record: 110627

On 5 Jan 1998 01:27:42 , Terry Ross wrote:

> Anyway, I just unchecked the "monochrome" box in the CAB
>print dialog, and received *excellent* results with my Hewlett Packard
>Deskjet 500.

Ok, here's revision Alpha to Mod 1 - I just realized that I printed
the page from CAB 2.0 Demo - I don't think 1.5 will let me print to a
monochrome printer with monochrome unchecked. Still looking for a way
around it - however, as I said, I did receive *excellent* results
printing from 2.0.

Terry
---
tross3@hamtel.tds.net irc: qnr
http://www.geocities.com/SiliconValley/Peaks/6320/

253. Re: Apex

Newsgroup: comp.sys.atari.st
Date: 1998-01-05 00:00:00 UTC
From: dipching@ping.be
Message-ID: <883978840_OASIS_@ping.be>
Source record: 110628

In article <68p78o$64g$1@news1.inet.tele.dk>
prunus@post3.tele.dk said:-

>>It exists a demo of APEX ALPHA on the TITAN web page and it is linked
>>on the U.T.S.I .... just look at:
>
>This is not so, the download page at TITAN is empty. There is no way to
>get a demo of Apex Alpha. Not even screen shots.

You are completely right, I have just looked at their download page
and yes, everything is EMPTY ... and above all this causes a complete
crash of my connection :(

I will write an email to them as soon as possible !

Thanks for your support !

Jo

--

Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
en francais >>> http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
in english >> http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

---

254. Re: Apex

Newsgroup: comp.sys.atari.st
Date: 1998-01-05 00:00:00 UTC
From: grovem@removethis.ridgecrest.ca.us
Message-ID: <68q4jqmmg1@ash.ridgecrest.ca.us>
Source record: 110629

On 5 Jan 98 05:40:40 GM, Vandeweghe Jo wrote:
> In article <68p78o$64g$1@news1.inet.tele.dk>
> prunus@post3.tele.dk said:-
>
>>>It exists a demo of APEX ALPHA on the TITAN web page and it is linked
>>>on the U.T.S.I .... just look at:
>>
>>This is not so, the download page at TITAN is empty. There is no way to
>>get a demo of Apex Alpha. Not even screen shots.
>
>You are completely right, I have just looked at their download page
>and yes, everything is EMPTY ... and above all this causes a complete
>crash of my connection :(
>
>I will write an email to them as soon as possible !
>
>Thanks for your support !
>
>Jo
>

I think the problems is because Titan linked to the BSS site which
looks not to exist any more.
Hopefully, it means Doug and Dave are working on finishing the
product:).
Mike

255. Re: HD diskdrive in TT030

Newsgroup: comp.sys.atari.st
Date: 1998-01-05 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <34B09BF3.4A47@ooc.de>
Source record: 110630

Pat & Anna wrote:

> You're probably missing the HD cookie or switch setting to enable the
> HD. Don't know which or both.

Note the the switch has no meaning except telling the TOS desktop to
display the HD floppy format option in the format dialog box. So it is
only necessary to use this switch if you want to format HD floppies with
the desktop. When using another program for this, you don't have to
change the switch.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

256. Can Atari read .WAV samples?

Newsgroup: comp.sys.atari.st
Date: 1998-01-05 00:00:00 UTC
From: musicman@pixi.com
Message-ID: <34b0b6d1.0@bonaparte.pixi.com>
Source record: 110631

Does anyone know if Atari Falcon can read .WAV samples?

I have a bit of a predicament...I purchased a very new Yamaha A3000
sampler, and it will read just about every kind of file out there.

Problem is that it will recognize PC and MAC files only. Any ideas
how I can get files off the internet via my Falcon and then get
the A3000 to read my Atari created .WAV file?

Besides a lot of the .WAV files are .zip and I don't even have
the correct .zip program to extract these files. I feel scre-wed.
Is there anything I can do, aside from changing platforms?

Help

Vern in Hawaii!

257. Atari stuff for sale UK

Newsgroup: comp.sys.atari.st
Date: 1998-01-05 00:00:00 UTC
From: Gordon Storey <gordonstorey@zetnet.co.uk>
Message-ID: <68qdc8pjh1@irk.zetnet.co.uk>
Source record: 110632

Hi

A few things for sale......

4meg STFM with 16Mhz adspeed accelerator fitted (switchable)
260meg HD and host adapter
A & B Floppy drives
Serial port upgrade (switchable)
Clock Cartridge
all housed in a Tower with separate keyboard, mouse and Software.....�200

Atari SM124 Mono monitor.....�60

Atari SC1435 Colour monitor.....�60

Trust 14400 Modem....�20

520 STFM.....�30

Or the whole lot for �300

Buy collects or pays P&P or I can deliver within a reasonable distance of
Stevenage

Catch ya Later....Gordon 8)

SHAG --- Stevenage & Hertfordshire Atari Group --- SHAG
Every 2nd Weds of the month at Bedwell community Hall, Stevenage, Herts
e-mail: gordonstorey@zetnet.co.uk

258. Re: music software

Newsgroup: comp.sys.atari.st
Date: 1998-01-05 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980105044012.7264A-100000@sparkie.gnofn.org>
Source record: 110633

On Fri, 2 Jan 1998 dsarpal@erols.com wrote:

> what are the programs that are used with the st that you can mix songs
> with?

You need to tell us more about what you want to do with your songs. Are
you using Midi, digital audio, or both? Do you have a ST, STe or Falcon?
Music Studio 88 on a 520ST? :-)
"mixing" a song means different things depending on what what you are
doing. Email me if you want.

Happy Festivus,
Dave

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

Bass player for Broadcast,
http://www.sstar.com/d
on the web

259. Erik Hall's MyMail

Newsgroup: comp.sys.atari.st
Date: 1998-01-05 00:00:00 UTC
From: Michael Clemmetsen <m.clemmetsen@sunderland.ac.uk>
Message-ID: <34B0BABE.E9D4CE4@sunderland.ac.uk>
Source record: 110634

Hi,

Has anyone successfully downloaded mymail.lzh from Erik's website? :

http://www2.tripnet.se/~erikhall/programs/program.htm

Everytime I have tried the archive is always empty.

Thanks,

Michael

260. Re: Atari ST 16 ch fader control

Newsgroup: comp.sys.atari.st
Date: 1998-01-05 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980105050026.7264B-100000@sparkie.gnofn.org>
Source record: 110635

On 4 Jan 1998, Chris Crosskey wrote:

> wouldn't be too hard to do a Cubase mixer map for it unless it uses
> checksums like my JD800 does...

I have an old but lovable Ensoniq SQ-80, but it uses so much handshaking
its impossible too.

Happy Festivus,
Dave

_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
____\
Bass player for Broadcast,
http://www.sstar.com/d
on the web

261. ST to NEC PC VGA Monitor

Newsgroup: comp.sys.atari.st
Date: 1998-01-05 00:00:00 UTC
From: Sam Kingsbury <samk@cs.man.ac.uk>
Message-ID: <34B0CDB6.41C67EA6@cs.man.ac.uk>
Source record: 110636

Hi all,

I've made a simple `switch box' allowing me to
connect a PC VGA monitor to an ST. It works great
except that the monitor does not display low and
medium resolutions correctly - it seems the monitor
does not get the right scan rate. The monitor
is a common NEC Multisync 2A.

1. Does anybody know if this monitor is
capable of displaying the low and medium res
screens, and if so, how do I make it do it?
2. If not, does anybody know of a monitor
(available cheaply second hand) which does
support ALL the scan rates required?

Cheers,

Sam Kingsbury

262. Re: JTS A.K.A. Atari takes a sucker pun

Newsgroup: comp.sys.atari.st
Date: 1998-01-05 00:00:00 UTC
From: Werner Domroese <werner.domroese@pba.nl>
Message-ID: <68qspu$6ml@news3.euro.net>
Source record: 110637

Wow. Nice write-up. It really startles me that you have almost the EXACT
SAME IDEAS about Atari that I've had or still have.

On your site you ask visitors to tell you something about a weird looking
Portfolio & ST colored ST computer that has a Mega ST-like but
somewhat lifted casing. I don't know for sure, but I've read about a
"Atari ST Box" computer which was essentially an ST and a hardware
based PC emulator in one box. (Perhaps that is why the Portfolio colors
came in). AFAI've read, the project was dropped because Atari had
secretly used IBM patented technology BEFORE the agreement
on the Jaguar & all with IBM, and, as usual, the Tramiels deemed that
there wouldn't be a market for it (just as they did with the Stylus).

Now don't start the share that drugs stuff again - I'm only as reliable
as this source: the official news mag from the official distributor of
Atari products in the Netherlands, Belgium and Luxemborg.
The article stated that it was supposedly developed at the same time
as the Sparrow project (which spawned the Falcon030, Falcon040,
and/or Microbox). The article had btw also a picture of a Microbox
that's VERY different from the MicroFalcon040 piccie on you site...
Hmmm I'm curious........ I'll try to dig up and translate the article for
you
as well as trace its sources, for as far as I have 'access'.

Keep up the good work. Awesome site.

263. CAB

Newsgroup: comp.sys.atari.st
Date: 1998-01-06 00:00:00 UTC
From: <>
Message-ID: <34b621e2.684091@news.zetnet.co.uk>
Source record: 110388

Is it still possible to download an OLD version of CAB.. say v1 or
something.. the one before it made all the cache folders...
Ho yeagh and the OVL that goes with it..

If you know where then where please ?..as I can't find one anywhere,
.

-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/
-- STOSSER Software for FREE Award winning ATARI Software --

264. Re: MAGIC 5.13 - HD floppy - Problem !

Newsgroup: comp.sys.atari.st
Date: 1998-01-06 00:00:00 UTC
From: and@imr.uni-hannover.de
Message-ID: <68tdd1$fv3$3@newsserver.rrzn.uni-hannover.de>
Source record: 110389

Gary Priest (gary@the-gap.demon.co.uk) wrote:
: I used to always get this on my Falcon under MagiC5. The solution I found
: was to turn Background DMA *OFF* in the Magic Conf CPX. That fixed it.
: I've never found the Background DMA option to be very stable.

This is right for the Falcon or slower machines. The TT seems to
work much better.

--

ANDREAS KROMKE

....
Fragen Sie nicht, was Ihr Computer fuer Sie tun kann.
Fragen Sie, was Sie fuer Ihren Computer tun koennen.

265. Re: Can Atari read .WAV samples?

Newsgroup: comp.sys.atari.st
Date: 1998-01-06 00:00:00 UTC
From: wongck@letterbox.com
Message-ID: <68tepq$hct@usenet.pa.dec.com>
Source record: 110390

>
>>Does anyone know if Atari Falcon can read .WAV samples?
>

Try PH Player, from my web page
http://probehouse.home.ml.org

PH Player will play a variety of sample formats including WAV samples
variants like IMA and MS ADPCM.

Rgds
William

266. Re: Geneva vs MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-01-06 00:00:00 UTC
From: Ken Macdonald <macdonal@cfcsc.dnd.ca>
Message-ID: <34B24EAC.38A7@cfcsc.dnd.ca>
Source record: 110391

Andreas Kromke wrote:
> MagiC replaces the COMPLETE OS. Just remove the ROMs from your TT
> while running MagiC, and it will work.
> That is:
> -(X)BIOS
> -VDI
> -DOS
> -AES
> Geneva just replaces:
> -AES
> And Geneva+MiNT replace:
> -AES
> -Most parts of DOS except the FAT file system
> ANDREAS KROMKE

so. Geneva+MiNT(minixfs)+NVDI (My setup :^)
replaces
-AES
-GEMDOS
-VDI

so does N.aes and XAES only replace the AES as well?

--
thanksmerci***danke***slainte*mhath***tusen*takk***
Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
GraphicArts TOS 1.04-1.62-2.05-4.04
Canadian Forces College Toronto Ontario Canada

267. Atari ST products for sale

Newsgroup: comp.sys.atari.st
Date: 1998-01-06 00:00:00 UTC
From: Terry L Garibay <TGARIBAY@prodigy.net>
Message-ID: <68tiok$2m4e$1@newssvr04-int.news.prodigy.com>
Source record: 110392

I have had to change to another coomputer system. I no longer use the Atari and so have the following for sale. Let me know what you want and I will box it up and find out how much it will cost to ship and let you know the cost before shipping.

Programs:

$2.00 Shadow by Antic Software - in case and Flash by Antic Software - incase

$15.00 STOS, the Game Creator by Mandarin Software - in box and STOS Compiler by Mandarin Software - in box

$5.00 DC Desktop by Double Click Software

$3.00 Degas Elite by Integral Solutions

$5.00 Stalker 3 by Gribnif Software

$5.00 Data Diet ver. 2 by Trace Technoligies

$2.00 Certificate Maker by Springboard - in box

$5.00 Easydraw w/ Easytools by Migraph - in binder

$20.00 Calamus 1.09n by DMC - in box

$50.00 Calamus SL by DMC - in box

$5.00 Warp 9 by Codeheads

$5.00 Image Cat by Wiz Works

$5.00 Diamond Back 3 by Oregon Research Associates

$5.00 Computer Guide to the Solar System by WinterTech

$2.00 Music Construction Set by Electronic Arts- in folder

$10.00 Datamanager by Timeworks - in box

$10.00 Word Writer ST by Timeworks - in box

($15.00 for both Datamanager and Word Writer ST)

$5.00 Fleet Street Publisher 3.0 by MichTron - in box

$15.00 B.E.S.T. Business Management by Best Software - in box

$3.00 EZ-Score Plus by Hybrid Arts, inc - in folder

$3.00 Silhouette by Maxwell CPU - in folder

$5.00 Multi-Desk Deluxe by Codehead Software - in folder

$10.00 LDW Power spreadsheet by LDW - in box

$20.00 Geneva & NeoDesk 4 by Gribnif Software - in box

$2.00 Border Pack by Migraph

$10.00 SpeedoGDOS 5 by Compo Software

$10.00 Maxifile 3 by Codehead Software

$20.00 AtariWorks by Atari

$5.00 Universal Item Selector 3 by A & D Software

$5.00 GFA Draft Plus 3 by MichTron

Games:

$2.00 Mindshadow by Activision - in folder

$2.00 Bubble Bobble by Taito - in folder

$2.00 Pinball Factory by MichTron Inc.

$5.00 Zany Golf by Electronic Arts - with box

$2.00 Nigel Mansell's Grand Prix by React Software

$2.00 Jug by Microdeal

$2.00 Talespin by Microdeal

$2.00 Tass Times In Tonetown by Activision

$2.00 Kid Gloves by Millennium - in box

$2.00 Sundog, A Frozen Legacy by FTL Games

$2.00 Typhoon Thompson, Search for the Sea Child by Broderbund

$2.00 Harcker II, The Doomsday Papers by Activision

$5.00 Chronoquest by Psygnosis - in box

$3.00 Superbike Challange by Broderbund

$5.00 Lombard Rally by Mandarin Software - in box

$2.00 Purple Saturn Day by Exxos - in box

$5.00 Oh No! More Memmings by Psygnosis -stand alone version in box

$2.00 Terrorpods by Psygnosis - in box

$2.00 Airball by Microdeal - in box

$5.00 Honda RVF by Microplay - in box

$5.00 Captain Blood by Exxos

$2.00 Rogue by Epyx

Hardware:

$50.00 Gemulator 95 with TOS 2.06

$40.00 Seagate 85 meg hard drive with ICD+ adaptor board and software

$10.00 Single-sided external Atari disk drive

$5.00 Internal single-side Atari disk drive

$40.00 Golden Image Hand Scanner with Touch-up software. In box

$25.00 Mega ST keyboard

$25.00 STfm motherboard with Tech-Specialties 4-meg upgrade and TOS 1.04

something might be wrong with disk controller chip.
When you access the drives the screen flickers.

$5.00 Golden Image mouse

$50.00 Atari SC1224 color monitor

Books:

$2.00 ABC's of 1-2-3, release 3

$1.00 Lotus 1-2-3 Instant Reference, release 2.2

$2.00 Turner's Third Book of Atari ST Topics

$2.00 Atari ST Internals by Abacus Software

The Atari is a better machine, but bad management ruined the sales in the
states. I hope that others can use any of the above.

Terry Garibay

tgaribay@prodigy.net

268. ACSI DMA port

Newsgroup: comp.sys.atari.st
Date: 1998-01-06 00:00:00 UTC
From: Marcos Agra-Trillo <marcosat@nortel.co.uk>
Message-ID: <34B24B13.41C67EA6@nortel.co.uk>
Source record: 110393
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st,comp.sys.atari.programmer

Hi all !
Does anyone know where I can get information about the
signals for the ACSI DMA interface and their function. The only thing
I could find was the pin-out for the port. Thanks heaps

Marcos

269. Re: TOS 6 under development

Newsgroup: comp.sys.atari.st
Date: 1998-01-06 00:00:00 UTC
From: Ken Macdonald <macdonal@cfcsc.dnd.ca>
Message-ID: <34B25248.531D@cfcsc.dnd.ca>
Source record: 110394

Mille Babic wrote:
> Hi!
> But Iï¿½m pretty sure that you can answer if TOS 6 will stay in ROM on a Milan
> motherboard, rather then be released on disk. If so, why bother give Milan
> GmbH suggestions if Falcon/TT owners canï¿½t use this system.
> Mille Babic

1)Can not Falcon/TT users envision changes/better things for TOS on
their machines? If so, why not suggest them?
2)Will present Falcon/TT users always use Falcon/TT? maybe they will buy
a Milan in the future!
It would be nice though to have maybe the possibility of the Milan TOS
being in seperate sections. like a seperate AES, seperate DOS, etc, that
could be installed on other machines. One hopes that the Milan TOS will
check the hardware of the machines they are running on though! to avoid
problems such as using a TOS4 image on a ST (not exactly the right
hardware, hmmm!)

--
thanksmerci***danke***slainte*mhath***tusen*takk***
Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
GraphicArts TOS 1.04-1.62-2.05-4.04
Canadian Forces College Toronto Ontario Canada

270. Telechargement d'un bureau alternatif

Newsgroup: comp.sys.atari.st
Date: 1998-01-06 00:00:00 UTC
From: carmelo@club-internet.fr
Message-ID: <34b23096.304773@news.wanadoo.fr>
Source record: 110395

Ou puis-je trouver un desktop freeware (Gemini...) pour ST 4 Mo.
--
Gaetano

271. Re: freeware desktop wanted

Newsgroup: comp.sys.atari.st
Date: 1998-01-06 00:00:00 UTC
From: carmelo@club-internet.fr
Message-ID: <34b254cb.2663945@news.wanadoo.fr>
Source record: 110396

```
Where can I download Gemini.
--
Gaetano
```

272. Re: Telechargement d'un bureau alternatif

Newsgroup: comp.sys.atari.st
Date: 1998-01-06 00:00:00 UTC
From: curis@news.ens.fr
Message-ID: <68tmibehf1@nef.ens.fr>
Source record: 110397

Dans l'article <34b23096.304773@news.wanadoo.fr>,
, <carmelo@club-internet.fr> a crit :

Ou puis-je trouver un desktop freeware (Gemini...) pour ST 4 Mo.

Tr s certainement sur le site ftp suivant :

```
ftp.lip6.fr/pub/atari
```

```
--
Emmanuel CURIS
Emmanuel.Curis@ens.fr

Page sur l'hypertoile : http://www.eleves.ens.fr:8080/home/curis/index.html
```

273. Re: Lit_net Med Net Midi Com

Newsgroup: comp.sys.atari.st
Date: 1998-01-06 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IAGRCEAFUP@data.rhein-main.de>
Source record: 110398

In <67ppjrjpj3@newsbell.bellglobal.com> Brian Van Tilborg wrote:

>Question #2: Has anyone had any experience with lit_net, Med_net or Midi com?

I use MidiCom with two ROMPORT-Modules between two falcons.
(Before a Falcon and one ST)
That works nice up to 160k/sec. and with a maximum wire to 30! meter.
(Only 3 meter by me self)

You have from both machines a full access to any HD or Disk device.
Also Printer ect..

The only mistake, that works only with TWO Atari Machines.
If you have more, you have to use the standart midi wire with 31k/sec.

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

274. Re: Falcon Clock

Newsgroup: comp.sys.atari.st
Date: 1998-01-06 00:00:00 UTC
From: J-Fran&#65533;ois <visquet@ttm.thomson.fr>
Message-ID: <34B296DD.6497@ttm.thomson.fr>
Source record: 110399

Clayton Murray wrote:
>
> The clock in my Falcon runs slow, but only when the Falcon is turned
> OFF. As long as it's ON, it seems to be fine. Anybody have any idea
> what's going on here? When I had Nemesis installed, I also had Alex
> (at ATY) install a new clock module, but the problem still exists!
> Correct me if I'm wrong, but I seem to recall that the Falcon's clock,
> battery, and (clock-speed crystal?) are all in one module. So it would
> seem it is NOT the module. What else could it be?... auto programs?...
> accessories?........???
>
> Thanx for any help-
>
> Clayton Murray
> claytone@aa.net
> Seattle, WA USAYes, it correct, the module has the battery in this module (LITTIUM BATTERY) and it has 5 to 10 year to live.....

I Think you will need to change the module...

--
****
jfvisquet@minitelnet.fr * Monde Atari
* * Jeux de Rï¿½les
****

275. WTB: GFA Basic and Compiler Latest Version

Newsgroup: comp.sys.atari.st
Date: 1998-01-06 00:00:00 UTC
From: Edward Williams <tchermok@flash.net>
Message-ID: <01bd1ac5$44977ce0$133f1ed1@zsys1>
Source record: 110400

```
I'm looking to buy or trade for GFA Basic & Compiler (pref w/doc but not
needed)
the latest version or looking for a place on the web i can get an
Evaluation Copy
thanks Ed...
```

276. Atari ST items for sale

Newsgroup: comp.sys.atari.st
Date: 1998-01-06 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <68tqi7luh1@news.ican.net>
Source record: 110401
Cross-posted to: aol.commerce.computers.forsale,comp.music.midi,comp.sys.atari.st,rec.music.makers.synth,misc.forsale.computers.memory,misc.forsale.computers.monitors,misc.forsale.computers.storage,rec.music.makers.synth,rec.music.makers.marketplace

```
The following Atari items remain FOR SALE:
---------------------------------------------------------------------
* 520 ST (with external supplies & SF 354 floppy drive)
* 1040 STF (TOS 1.02)
* 1040 STFM (TOS 1.02)
---------------------------------------------------------------------
* MEGA-ST 4 (TOS 1.04, 4 Mb)
* MEGAFILE 60
* SLM 804 Lazer Printer
* Software: Timeworks - Publisher
Soft Logic - Publishing Partner
---------------------------------------------------------------------
* Software: Dr.T - D-50/D-550 Editor/Librarian
Dr.T - D-10/D-110 Editor/Librarian
* Books: Compute! ST Programmer's guide
Compute! Programming sound and graphics on the ST
---------------------------------------------------------------------
PRICE: MAKE AN OFFER! (individual items or whole package)

Also selling some of my synthesizers. Complete list on my Homepage.

Offers from C a n a d a and U n i t e d - S t a t e s ONLY!

Please reply through e-mail. Thanks.

---------------------------------------------------------------------
From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 12/48 NVDI 4.11r0, MiNT 1.14.5, N.AES 1.1.0, GlueSTiK
---------------------------------------------------------------------
Unsollicited material will be proof-read for $100 USD per word,
payable within 10 days. Submission of your advertisement to my
address constitutes your formal acceptance of these terms.
---------------------------------------------------------------------
<TITLE><BLINK><H1>No HTML Messages Please!</H1></BLINK></TITLE>
```

277. Re: Apex

Newsgroup: comp.sys.atari.st
Date: 1998-01-06 00:00:00 UTC
From: dipching@ping.be
Message-ID: <884099520_OASIS_@ping.be>
Source record: 110402

In article <884077322.89949@slave2.aa.net>
jamcoile@aa.net (Jim Coile) said:-

>Hi Jo & Mike,
>
>Well, this confirms my suspicion about the Titan site as I have had
>the very same experience described by Jo. And here I thought it was
>the new slippers I got for Christmas tranfering static electrity to
>the CPU in my Falcon.:)

Hello again !

I have just received an Titan email answer to the problem ... they
will update their page ... they were not aware of the actual problem
which seems to occure from time to time ... so don't despair ! Their
download page will be corrected soon !

Jo

--

Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
en francais >>> http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
in english >> http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

---

278. Re: Telechargement d'un bureau alternatif

Newsgroup: comp.sys.atari.st
Date: 1998-01-06 00:00:00 UTC
From: dipching@ping.be
Message-ID: <884100512_OASIS_@ping.be>
Source record: 110403

In article <34b23096.304773@news.wanadoo.fr>
carmelo@club-internet.fr said:-

>
>
>Ou puis-je trouver un desktop freeware (Gemini...) pour ST 4 Mo.
>--
>
Gemini se trouve sur la page utilitaires "desktop" de l'U.T.S.I" a:

http://ping4.ping.be/dipching-drulkhor/PRU-DESK.HTM

Jo

--

Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
en francais >>> http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
in english >> http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

---

279. WTB: SCSI CD-ROM, ET-4000 GFX Card

Newsgroup: comp.sys.atari.st
Date: 1998-01-06 00:00:00 UTC
From: q-funk@citenet.net
Message-ID: <68tver$4bm$1@news.ican.net>
Source record: 110404
Cross-posted to: comp.sys.atari.st,aol.commerce.computers.forsale,misc.forsale.computers.memory,misc.forsale.computers.monitors,misc.forsale.computers.storage,mtl.vendre-forsale

```
** Offers from within Canada only **
Wanted (Montreal, QC):
----------------------

* SCSI CD-ROM drive
preferably brand new and under warranty.
Panasonic or similar brand. 8x or faster.

* External SCSI Case.
Enough space for 2 devices (side-by-side preferred).
Maximum 4 devices high.

* ET-4000 graphics card.
Optional: ET-4000 adapter card for Atari TT030
Optional: NVDI 4.11 with ET-4000 drivers (Atari)

* Crazydots-2 graphics card.
Including drivers for a TT030.

* Cmanship Complete, by Clayton Walnum.
Book about progamming on Atari using C (with source floppies).

Please reply through e-mail. Thanks.

** Offers from within Canada only **

-------------------------------------------------------------------
From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 12/48 NVDI 4.11r0, MiNT 1.14.5, N.AES 1.1.0, GlueSTiK
-------------------------------------------------------------------
Unsollicited material will be proof-read for $100 USD per word,
payable within 10 days. Submission of your advertisement to my
address constitutes your formal acceptance of these terms.
-------------------------------------------------------------------
<TITLE><BLINK><H1>No HTML Messages Please!</H1></BLINK></TITLE>
```

280. Re: aFTP in Med Res

Newsgroup: comp.sys.atari.st
Date: 1998-01-06 00:00:00 UTC
From: Clair Shaw <Clair@shaw1.demon.co.uk>
Message-ID: <9exzxFA2fos0QwH5@shaw1.demon.co.uk>
Source record: 110405

In article <68obhicmt1@usenet51.supernews.com>, Terry May
<outrider@anv.net> writes
>On 4 Jan 1998 15:40:47 , David Bolt wrote:
>>
>>I don't think it would work anyway, since when I saved the config, quit
>>and then restarted aFTP, the FTP window opens on the left of the screen,
>>no matter where it was when the program was quit.
>
>Ah, so much for that theory. :^(
>
>>BTW, I'm a bit (read very) upset now because my mono monitor has given up
>>the ghost and I'm stuck in medium res again. Feels so strange after 8
>>years working in mono only.
>
>It's quite a change. I like the color of med res, but love the
>crispness of mono. I can get used to either one, though.
>
> Terry May - Las Vegas, NV

I work in mono. I hate Med, so if I use colour I use Low

--
Clair Shaw (aka. CDS) | THOUGHT FOR JANUARY:
Clair@Shaw1.demon.co.uk | Fun sized chocolate is
ICQ: 1043359 | chocolate for dwarfs.
WWW: www.shaw1.demon.co.uk|

281. ST hardware nad software for sale

Newsgroup: comp.sys.atari.st
Date: 1998-01-06 00:00:00 UTC
From: mottmark@infinet.com
Message-ID: <68u7ri$q23@news1.infinet.com>
Source record: 110406

```
--
Any reasonable offer accepted for the following, my last stuff; get it
while it lasts;

34 products:

Gunship
Atomix game
Runner Revenge game
F-15 Eagle Game

WordFlair
WordWriter ST
HelpCalc ST
LDW Power
Logistix
Timelink
Macro Desk
DBMaster One
Zoomracks

Atari ST Compiler, RCS, Linker Disks

Silhouette
MultivectorGraphica+Disk 2 and 3
MegaKern
PrintMaster
PM(PrintMaster) Interface

Personal Pascal
Alice Pascal
K-Resource
Atari ST Compiler, RCS, Linker Disks

Speedo GDos
G+plus
CodeKeys
HotWire

JMG HyperLink

Geography Tutor
Your Personal Poet
The Navigator
Maps and Legends (The Cartographer)
```

Atari Power Supply for ST
1 Joystick
1 Mouse
Monochrome Monitor

282. Jet-Set Willy now available for the ST

Newsgroup: comp.sys.atari.st
Date: 1998-01-06 00:00:00 UTC
From: Paul Taylor <paul@penelope.demon.co.uk>
Message-ID: <884127610.12198.0.nnrp-09.c2def412@news.demon.co.uk>
Source record: 110407

The original Atari ST version of Jet-Set Willy, which was shelved by
Software Projects in 1990, is now available on the Internet.

http://www.penelope.demon.co.uk/JETSET.PRG

Or download it from alt.binaries.atari

Controls:
LEFT SHIFT = Left
RIGHT SHIFT = Right
SPACE = Jump
ENTER = Sound on/off
1-5 = Speed

Have fun, it's been gathering dust for nearly a decade. Works nicely with
Pacifist...

THE ORIGINAL SPECTRUM CLASSIC FAITHFULLY REPRODUCED FOR YOUR ST

-
Paul Taylor

283. Re: TOS 6 at The Paris Show?

Newsgroup: comp.sys.atari.st
Date: 1998-01-06 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IAGRCECSUP@data.rhein-main.de>
Source record: 110408

In <67pdkbmrb1@belzebul.imaginet.fr> "Thierry Schembri" wrote:

>No, I was there, there was no TOS 6, we just saw a Milan with a standard
>desktop, nothing more.

Same as in germany.. Shame..

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

284. Just a sujet: Hapy new year to everybody...

Newsgroup: comp.sys.atari.st
Date: 1998-01-06 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <34b27d7a53bc812@club-internet.fr>
Source record: 110409

```
--
Pascal, surfing the web on his Falcon...
```

285. Re: Hello all...

Newsgroup: comp.sys.atari.st
Date: 1998-01-06 00:00:00 UTC
From: Nicole L Hammond <nicoleh@U.Arizona.EDU>
Message-ID: <Pine.A41.3.96.980106171015.83086B-100000@aruba.u.arizona.edu>
Source record: 110410

On 30 Dec 1997, M.Grove wrote:

> On 28 Dec 1997 09:29:42, Jared Falvo wrote:
> >Is the Atari ST (Falcon030 more particularly) still supported
> >commercially at all, or is the only lasting support the mere few drops
> >of anemic shareware/freeware blood that drip into it's veins?
> >
> >I would love to have reason to own a Falcon030 again, but I find it hard
> >to warrant one... especially since I have a 120MHGz Power Macintosh
> >8500/120 these days... runing BeOS on a separate partition.
> >
> >Reply directly, if you like.
> >
> >Jared
> >.
>
> Naw, I think you should stick with what you have. No sence in having
> two outdated machines.

Since (as I believe anyway) a machine is only outdated when its usefullness to its user runs out, What I would ask the original poster of this is: What would you like to use it for? If you are interrested in the Falcon's Audio capabilities or some other Falcon specific stuff, then definitely get the Falcon. If you are just wanting to go on an Atari nostalgia trip, or just love using the Atari, then you could get a Falcon or other Atari or compatible, or you could get Magic Mac and run the a lot of the software on your Mac MUCH faster than most Atari's (except maybe the newer 060 clones - can't speak for them). As far as software, most of the action is in Shareware/PD, but there still is a decent commercial base as well. With both commercial and shareware, the quality is generally quite good from the stuff I've seen.

Mike Freeman

286. .MID format and Atari ST

Newsgroup: comp.sys.atari.st
Date: 1998-01-06 00:00:00 UTC
From: Daniel Ross <cylinderhed@globalserve.net>
Message-ID: <34B2E874.B08D0843@globalserve.net>
Source record: 110411

Is there a shareware .MID player I can get for the ST. And will it play
back .MID files that I have made on my PC?
I only need the player, not a sequencer.

Thanx in advance.

Daniel Ross

287. Re: Intenet programs?

Newsgroup: comp.sys.atari.st
Date: 1998-01-06 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EMDz50.nv1@suse.modem.stud.uni-hannover.de>
Source record: 110412

In article <36038839_000003_OASIS_NEWS@the-gap.demon.co.uk>,
gary@the-gap.demon.co.uk (Gary Priest) writes:
> In article <34B16CDD.2D9325FC@detroit.freenet.org>
> "Neron N. Nesmith Jr." <aj620@detroit.freenet.org> wrote:-

>>Is there something better than PPP-Connect (that does PPP) what would
>>work with these different internet programs?
>
> Yep. STinG!!!
>
> Get hold of a copy at:
>
> http://www.stud.uni-hannover.de/~perot/index-e.html

Excellent time to do so, as I just released another version of STinG !

There is no breathtaking new stuff, instead lots of smaller additions
and improvements. Hence you can expect everything to run a bit neater
and smoother now. Some people reported a fair speed increase ! Again fewer
ISPs will present problems when logging in, and overall configuration is
as easy as never before. All you need to set for your first logins is
the port your modem is connected to, the phone number of your ISP's modem
server, and your account name (so-called "PAP-ID") and password. This
holds if your ISP supports PPP login properly, which is true for maybe
90 % of all ISPs.

An excerpt from the list of improvements :

- PPP DNS option lets PPP fetch the name server's IP addresses automa-
gically.
- Several new tools for listing all STinG system details, or completely
removing STinG without reboot.
- TCP_open and UDP_open extended for BSDism.
- Partially implemented network environment into the Dialer. So all
variables can be specified in DIAL.SCR now instead of editing another
file (DEFAULT.CFG).
- Programming docs virtually completed.
- CompuServe support.
- Many bugfixes ...

Two days after releasing the "New Year Release", I found out why Van Jacob-
son Compression led to trouble for so long. Fixed two bugs, and VJHC works
very well now. It's in MODULE.LZH, independent from the main release.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

288. Re: WTB: GFA Basic and Compiler Latest Version

Newsgroup: comp.sys.atari.st
Date: 1998-01-06 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <ZTREjIX.greg_evans@delphi.com>
Source record: 110413

Contact Systems for Tomorrow (www.systemsfortomorrow.com). They should have or be able to get GFA 3.6 for you, the final version released.

Greg

289. I search the german Basic-Library Omlib Professional

Newsgroup: comp.sys.atari.st
Date: 1998-01-06 00:00:00 UTC
From: R.J.Schlaefer@t-online.de
Message-ID: <68u7apvvk2@news02.btx.dtag.de>
Source record: 110414

I search the german Basic-Library Omlib Professional

regards RJS

290. Re: Intenet programs?

Newsgroup: comp.sys.atari.st
Date: 1998-01-06 00:00:00 UTC
From: Thomas.Raukamp@t-online.de
Message-ID: <68u8e6$9or$4@news00.btx.dtag.de>
Source record: 110415

> I believe the e-mail,
>newsgroup, ftp client, Fifi, is now available in Germany

Correct.
There's the ASH-EMailer (incudes newsgroups) and
CAB 2.6 (incudes Fiffi, the FTP-client).

Fiffi is still a little bit unstable but all other
programs do work fine.

--
cu -- thomas -- fon & fax (+49) 4331 84 93 37
-- Atari Falcon030 -- MagiC 5.1 -- CAB 2.6 - ASH-EMailer 1.0
-- read "Science & Health" by Mary Baker Eddy

291. Re: TOS 6 under development

Newsgroup: comp.sys.atari.st
Date: 1998-01-06 00:00:00 UTC
From: Thomas.Raukamp@t-online.de
Message-ID: <68u8ea$9or$5@news00.btx.dtag.de>
Source record: 110416

```
>2)Will present Falcon/TT users always use Falcon/TT? maybe they will buy
>a Milan in the future!

I'm a Falcon-user and decided to wait for the Centek
Phenix, which should be a very interesting machine
for Falcon-fans ... if it ever gets realeased.

--
cu -- thomas -- fon & fax (+49) 4331 84 93 37
-- Atari Falcon030 -- MagiC 5.1 -- CAB 2.6 - ASH-EMailer 1.0
-- read "Science & Health" by Mary Baker Eddy
```

292. Re: Sunrise Audio Workstation

Newsgroup: comp.sys.atari.st
Date: 1998-01-06 00:00:00 UTC
From: none-set <76031.1247@CompuServe.COM>
Message-ID: <OUF#iByG9GA.270@nih2naab.prod2.compuserve.com>
Source record: 110417

>Hi all,
>
>can anybody out there tell me where to get information
>about the "Sunrise Audio Workstation"?
>I only have the address in England and a phone-number.
>Does anyone know of a webpage or an email address?
>Are there any users out there? JPEG's, GIF's?
>
>Thanks very much.
>

There was a write up on it in a past issue of Sound On Sound (UK music mag)
with a picture and a page & a half of text. If I didn't through it out
yet I might be able to find which issue it was in.

Rich

293. Re: Quieting noisy computers

Newsgroup: comp.sys.atari.st
Date: 1998-01-06 00:00:00 UTC
From: none-set <76031.1247@CompuServe.COM>
Message-ID: <Op85aCyG9GA.155@nih2naab.prod2.compuserve.com>
Source record: 110418

>Please visit:
>
>http://www.umtec.com/~jtleon/HushComp.htm
>
>to discover how you can quiet your noisy computer without replacing any

Or

http://www.silentsystems.com

Regards,

Rich

294. Re: bubblejet printers question

Newsgroup: comp.sys.atari.st
Date: 1998-01-06 00:00:00 UTC
From: nospam.blackwell@virgin.net
Message-ID: <68s2b7eeg1@nclient5-gui.server.virgin.net>
Source record: 110524

gryf@hrzpub.tu-darmstadt.de (Thomas Binder) wrote:

>Hi!

>In article <68k1lu$d52$3@irk.zetnet.co.uk>,
> davidjames@zetnet.co.uk (David James) writes:
>> Whatever you do don't go for the Epson Stylus 400 as it is a windows
>> only printer. I think the 300 is as well.
>It's not. Where did you get that information? All Stylus printers use
>Esc/P2, not Windows GDI.

>If you don't believe that, take a look at
>http://www.epson.com/homeoffice/inkjet/sty400/

>> I recently bought a Canon 4200 inkjet printer and am very happy with
>> the results so far.
>I'm also very pleased with my Stylus 600, though there's currently no
>printer driver for the ATARI that allows 1440dpi-output of color images.
>I use Win95 for that, with excellent results on special paper.

Many thanks to you all for your replys.

I'm currently thinking of an HP 670c or 690c in the hopes that the
language it speaks will work with an 8 year old HP driver!!

Any further comments welcomed.

BTW, you reckon that Notator will print with an Epson at 720 dpi?

I don't understand what is meant by Esc/P2. The only Epson drivers
with Notator appear to be LX and LQ drivers (at 360). Do you reckon
they'd work with a Stylus? (360 dpi is good enough!)

ATB

John

295. Re: bubblejet printers question

Newsgroup: comp.sys.atari.st
Date: 1998-01-06 00:00:00 UTC
From: nospam.blackwell@virgin.net
Message-ID: <68s6v2$f87$1@nclient5-gui.server.virgin.net>
Source record: 110525

Ahem,

Sorry guys, think I was talking out my hat (or worse) earlier, or at any rate mixing up my memories of what Calamus drivers I have and what Notator drivers I have.

In fact I just had a look at my master disks and found a whole bunch of Epson drivers including some that appear to be 720dpi, though whether thay'll work with ESC/P2 I have no idea.

The HP drivers include some deskjet 300dpi ones.

I *think* looking at my garbled specs of the 2 HPs I'm interested in (they don't totally agree with each other) that the 670c is Windoze only, but the 690c also does PCL-3, whatever that is!

I'm hoping it means these old drivers will work with it! What do you think?

ATB

John

296. Re: Falcon + Video

Newsgroup: comp.sys.atari.st
Date: 1998-01-06 00:00:00 UTC
From: grovem@remove.2.reply.ridgecrest.ca.us
Message-ID: <68sbr1fhp1@ash.ridgecrest.ca.us>
Source record: 110526

On 3 Jan 1998 19:01:06 , Bill Wormald wrote:
>Hi,
>
>Could someone please advise me of the most economical way to convert
>single video frames into jpg on the Falcon ?
>I have a camcorder and no doubt need some kind of interface into my 14 Meg
>Falcon.
>
>Thanks,
>
>Bill
>.

A second hand Video Master Falcon would be the most economical and
easiest to obtain. As long as you have a good freeze frame camera, it
does decent job, at least as good as the ScreenEye, but not up to
Expose standards.

Mike

297. System for Sale (USA - North TX)

Newsgroup: comp.sys.atari.st
Date: 1998-01-06 00:00:00 UTC
From: michael@fastlane.net
Message-ID: <68sh4r$mkq@news.cybernews.net>
Source record: 110527

Having bought a Falcon, I now have a system for sale:

- Atari Mega STe 4 w/ UK Keyboard: TOS 2.06, No HD, DSDD Disk Drive
- Sang MegaVision300 Graphics card: Up to 1280 x 1024 pixels,
1 MByte VRAM, CLUT for 2/4/16/256 and 16.7 Million colors,
VDI Drivers, in German
- Apollo Mentor Graphics fixed-frequency 19" color monitor: 896 x 832 pixels
off Sang graphics card
- ICD AdSCSI+ in ICD FA-ST hard drive case with 245 MByte Maxtor hard drive
- SLM 605: Less than 500 pages on original drum, like new, with drivers
- Viper SCSI 2150 Tape Drive - In case with power supply, comes with 20+
150 MByte tapes
- External 4-bay SCSI case for CDROMs/Hard Drives

Comes with the following software:

- Installed KGMD/PPP MintNet/Minix/MultiTOS/GlueSTiK Package. Includes
compiler and man page installation. Updated with latest PPP Daemon and
network drivers.
- SpeedoGDOS 5
- Beckemeyer Development Hard Disk Toolkit + SCSI Tape Kit
- ICD's CleanupST
- A bunch of freeware/shareware on the drive (e.g. CAB 1.5, NEWSie,
AtariIRC, etc...)

I'd like to sell the above as a package for $600. If I do not receive
any reasonable offers on the package, I will break up the package and
re-advertise each item separately.

The following additional software, etc... is also for sale:

- Prospero C v1.155, four volume set - $20
- Prospero Pascal v2.165, three volume set - $15
- Atari Compendium - $20
- Atari Devlopment kit w/out disks - $15

All items are in excellent shape. Many items come with their
original boxes (printer, Mega, tape drive, hard drive, software).

Due to the weight of the system (the monitor alone weighs 70 pounds),
I'd like the buyer to be local here in North Texas for the system
(or be willing to pick it up). If someone is -really- interested
in shipping, I will check into the shipping costs.

You can contact me via phone at (817) 847-1909 or via email for
questios or offers.

Michael White (michael@fastlane.net)

298. Re: Internet configuration !!!

Newsgroup: comp.sys.atari.st
Date: 1998-01-06 00:00:00 UTC
From: csilver@No.Spam.Puke.com
Message-ID: <68sjjp$79b$1@brokaw.wa.com>
Source record: 110528

On 5 Jan 1998 23:51:10 , manulambert wrote:
>Greeting to all Internet's Atarists and happy new year,

>As many messages are talking about how connect an Atari to the
>Internet, why not sending new post about how you are connected to the
>internet: TOS, PPPKIT MINTNET, MagiC, Linux... and send the specifics
>files you need to connect. Or send it to me I will put it on my home
>Page.
>Why not ? Maybe this will be uses on a CD-ROM or any magazin??? :-))
<snip>

Bonjour Manu,

I hope you have a large storage capacity for your Web page :) In the USA there are at least 4000+ ISP's. Most of which use a different logon script ;) There is no easy way unless you get an ISP that someone already has connected to successfully. Good idea though... Just hard to implement here in the USA.

CU,

Charles

E-mail at csilver at(@).kendaco.telebyte.com or csilver1 at(@).jps.net
EoF

299. Re: Intenet programs?

Newsgroup: comp.sys.atari.st
Date: 1998-01-06 00:00:00 UTC
From: csilver@No.Spam.Puke.com
Message-ID: <68sju3$79b$2@brokaw.wa.com>
Source record: 110529

On 5 Jan 1998 18:29:33 , "Neron N. Nesmith Jr." wrote:
>I am using CAB v2.5 with PPP-Connect. I have the system up and it works
>great.
>What are good programs to use with PPP-Connect so I can use email,
>newsgroups, ftp and telenet?
>A few programs that I have downloaded from the web seem to be set up for
>something called STiK which I believe is for SLIP connections which my
>University does not support.
>Is there something better than PPP-Connect (that does PPP) what would
>work with these different internet programs?

Yo Neron,

Ahhh, have you looked at the umich archives at U of M??? It's all there
and at many other sites also. Others will mention these I'm sure :)
STiK,STinG have been available for some time as that's why you see all
these posts...

CU,

Charles
EoF

300. Re: Virtual Pet

Newsgroup: comp.sys.atari.st
Date: 1998-01-06 00:00:00 UTC
From: Kev <kevj@clara.net>
Message-ID: <01bd1a76$faba0500$8b4a08c3@atarimad>
Source record: 110530

> >abandon the irritating beeping thing.
> which run out of batteries if you leave them too long!

But you have to put up with the annoying beeping until it does, best just
to see if they can swim :)

Kev, AKA AtariMad that nice guy on IRC :)

301. Re: Problems With Newsie .84 HELP!

Newsgroup: comp.sys.atari.st
Date: 1998-01-06 00:00:00 UTC
From: tkelly@mail.pressenter.com
Message-ID: <68sno5otu1@jair.pressenter.com>
Source record: 110531

On 1 Jan 1998 01:34:21 , Jason Damisch wrote:
>I can't figure out how to read multiple messages in a thread with
>Newsie .84! The window with the list of all of the messages in the
>Newsgroup shows a plus symbol next to any message that has followups
>to it. But, when I click on it, only the first message in that
>thread shows up in my editor. Also, if there are more than 1 followup
>in a thread, that is not shown by Newsie, just a plus symbol with no
>number next to it. So, are multiple messages in a thread implimented
>in Newsie?
>
>Please respond via email or with a new message, so I can read the
>reply.
>
>Also, are there any other News clients which can be used with STing?
>
>I tried to use Telnet 2.02 with the Unix Shell and TIN, but that is
>also hosed. I can read messages, but not post. I don't know yet if
>its the fault of Telnet 2.02 or of my ISP.
>
>Thanks
>
>Jason (Warpstar) Damisch
>.

Jason,

All you have to do is to press the right arrow key when the thread is
selected. That will expand the thread and you can read the other
postings. That's in the documentation somewhere.

--Terry

302. Wanted: Kobold 3.5 Demo

Newsgroup: comp.sys.atari.st
Date: 1998-01-06 00:00:00 UTC
From: acounis@lpnsu7.in2p3.fr
Message-ID: <68st49$b5m$1@ccpnws.in2p3.fr>
Source record: 110532
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

```
Yes, this is exactly what I am looking for! English, German or whatever
language.
Thank you
```

--
--
ACOUNIS St�phane Laboratoire de Physique Nucl�aire et des
Hautes �nergies - Universit�s PARIS 6 et 7
T�l: 01-44-27-43-62 Fax: 01-44-27-46-38

303. Re: Apex

Newsgroup: comp.sys.atari.st
Date: 1998-01-06 00:00:00 UTC
From: jamcoile@aa.net
Message-ID: <884077322.89949@slave2.aa.net>
Source record: 110533

On 5 Jan 1998 08:11:38 , M.Grove wrote:
>On 5 Jan 98 05:40:40 GM, Vandeweghe Jo wrote:
>> In article <68p78o$64g$1@news1.inet.tele.dk>
>> prunus@post3.tele.dk said:-
>>
>>>>It exists a demo of APEX ALPHA on the TITAN web page and it is linked
>>>>on the U.T.S.I .... just look at:
>>>
>>>This is not so, the download page at TITAN is empty. There is no way to
>>>get a demo of Apex Alpha. Not even screen shots.
>>
>>You are completely right, I have just looked at their download page
>>and yes, everything is EMPTY ... and above all this causes a complete
>>crash of my connection :(
>>
>>I will write an email to them as soon as possible !
>>
>>Thanks for your support !
>>
>>Jo
>>
>
>I think the problems is because Titan linked to the BSS site which
>looks not to exist any more.
>Hopefully, it means Doug and Dave are working on finishing the
>product:).
>Mike
>.
Hi Jo & Mike,

Well, this confirms my suspicion about the Titan site as I have had
the very same experience described by Jo. And here I thought it was
the new slippers I got for Christmas tranfering static electrity to
the CPU in my Falcon.:)

Jim

JIm Coile - jamcoile@aa.net
Falcon 14 meg-Nemesis-Toshiba IDE 240meg-NEC4d

304. Re: Can Atari read .WAV samples?

Newsgroup: comp.sys.atari.st
Date: 1998-01-06 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <68t37p$dh2@thoth.portal.ca>
Source record: 110534

On 5 Jan 1998 20:41:20 , "Nicholas Bales" wrote:

>File formats are definitely no excuse for changing platforms ;-)

If I read his original post correctly, I think he was having trouble with certain ZIP archives. I've run into a few that ST-ZIP choked on, too. WinZIP handled 'em fine, though. At that time, I tried a TTP-based ZIP archiver (can't remember its name) with better results than ST-ZIP, but some ZIPs simply wouldn't decompress correctly on the Atari... proprietary formats I guess.

It's just that I can't imagine an Atari user not knowing of ST-ZIP. But that could be the case.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

305. Re: Internet configuration !!!

Newsgroup: comp.sys.atari.st
Date: 1998-01-06 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <68t9pqotk1@roch.zetnet.co.uk>
Source record: 110535

On 5 Jan 1998 23:51:10 , manulambert wrote:

>Greeting to all Internet's Atarists and happy new year,

And to you!

>3- Email and News I use Wensuite (for the web it realy not work for
>the moment).

Aha. Does this work now? I tried many of the demos up to 2.5 and had a
very frustrating time.

It seemed to be very fragile with Magic, do you use this combination?

Which version are you having success with?

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4
---

306. Re: Intenet programs?

Newsgroup: comp.sys.atari.st
Date: 1998-01-06 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <68t9psotk2@roch.zetnet.co.uk>
Source record: 110536

On 5 Jan 1998 18:29:33 , "Neron N. Nesmith Jr." wrote:

>What are good programs to use with PPP-Connect so I can use email,
>newsgroups, ftp and telenet?

The TCP/IP immplementation of PPP-Connect will not allow connection of the usual clients such as Newsie, Antmail, CAB.OVL (from Dan Ackermann). You have to get clients sold by ASH. I believe the e-mail, newsgroup, ftp client, Fifi, is now available in Germany.

>A few programs that I have downloaded from the web seem to be set up for
>something called STiK which I believe is for SLIP connections which my
>University does not support.

Yes, most shareware/freeware clients are programmed for the STiK/STiNG TCP/IP implementation.

>Is there something better than PPP-Connect (that does PPP) what would
>work with these different internet programs?

Well, I don't know about 'better', but Peter Rottengater's STiNG will connect via PPP and, as far as I can see, has comparable performance to PPP-Connect. STiNG is compatible with most clients (except those from ASH!).

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4
---

307. Re: Geneva vs MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-01-06 00:00:00 UTC
From: and@imr.uni-hannover.de
Message-ID: <68t9la$fv3$2@newsserver.rrzn.uni-hannover.de>
Source record: 110537

Steve Hammond (shammond@loop.com) wrote:
: as Geneva is sitting on top of TOS 3.06 (on my TT) while MagiC replaces

MagiC replaces the COMPLETE OS. Just remove the ROMs from your TT
while running MagiC, and it will work.

That is:
- (X)BIOS
- VDI
- DOS
- AES

Geneva just replaces:
-AES

And Geneva+MiNT replace:
- AES
- Most parts of DOS except the FAT file system

--

ANDREAS KROMKE

....
Fragen Sie nicht, was Ihr Computer fuer Sie tun kann.
Fragen Sie, was Sie fuer Ihren Computer tun koennen.

308. Re: Why bother?

Newsgroup: comp.sys.atari.st
Date: 1998-01-07 00:00:00 UTC
From: BACH@ATLANTIS-BBS.COM
Message-ID: <68uo25idf1@news.ncal.verio.com>
Source record: 110419

On 21 Dec 1997 18:08:19, "Gerry van den Berk." wrote:
>From: "Gerry van den Berk." <gerryvdb@tnet.com.au>
>Newsgroups: comp.sys.atari.st
>Subject: Why bother?
>Date: 21 Dec 1997 18:08:19 GMT
>Organization: Telstra Internet Browse Server
>Lines: 16
>Message-ID: <01bd0e3a$e5c92a60$615e0fcb@default>
>NNTP-Posting-Host: 203.15.94.97
>X-Newsreader: Microsoft Internet News 4.70.1155
>Xref: news.ncal.verio.com comp.sys.atari.st:125394
>
>I thought the Atari ST was seriously obsolete, and i guess i am right.
>It never could quite cut it, could it, against the old Amiga.
>I won't give too much shit about Atari as being second best in the home
>computer stakes at the time was pretty good.
>Heard about the PPC developments for Amiga 2000 and up???.
>Not trying to start a flame war but Quake is about to be released for Amiga
>and Myst already has been. I know it a bit late but at least it does show
>how versatile an operating system AmigaOS is. Can't see an Atari port in
>the near future.
>Is Atari ST technology still being developed? (serious question!)
>Is there a future?
>
>The Atari is dead, let it be.
>
>PC user,
>BH
>.Dear Mr BH

If you have been looking at the atari Newgrps (like this one) then you
can just see all the activity there is on the atari platform. TOS 6
anyone? Seriously, there are future developments, and upgrades. Check
out Geneva, the Multitasking system for atari(great 3-d look)
One of the advantages with having an atari is the built- in midi ports.
Atari was made for music! There is software that was developed that
you just can't find in the Mac/pc arenea.(DR T..M..Music
mouse..editrack) Cubase :the most talked about sequencer today started
with atari and continues to sopport the platform.Not to talk about
Emagic Logic!
Actually, the atari platform mostly is built up of it's users as with
any so-called DEAD platforms such as Commadore 64, or the amiga.
The Atari is alive as long as there are people who use them.
Atarian

Tim Conrardy

309. Re: Problems With Newsie .84 HELP!

Newsgroup: comp.sys.atari.st
Date: 1998-01-07 00:00:00 UTC
From: warpstar@dls.net
Message-ID: <68up5b$88m$1@news.dls.net>
Source record: 110420

>Highlight create threads but don't highlight collapse. Don't use an
>external viewer for you have to load/leave this viewer every time you
> want to read the next message!
> Bye Bram

Bram,

Thanks for the advice.

Jason (Who doesn't like to read the manual) Damisch

310. WTB: Cheap 1040 ST

Newsgroup: comp.sys.atari.st
Date: 1998-01-07 00:00:00 UTC
From: Larry Rodriguez <lr172@bellsouth.net>
Message-ID: <34B2F41F.3097563@bellsouth.net>
Source record: 110421

```
WTB: Any cheap 1040 ST's
E-mail: LR172@bellsouth.net

Thanks!
```

311. TAF Meeting Jan.21st - Internet Night!

Newsgroup: comp.sys.atari.st
Date: 1998-01-07 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <34b2f6c5.0@nemo.idirect.com>
Source record: 110422

Agenda for January 21st. 1998

The Internet has proven to be an excellent resource for finding out information on support for the classic Atari platform, as well as finding new software that keeps your computer up-to-date with the other platforms. The only problem is - how do you connect your Atari to the 'Net? Can I actually surf the web? Are clients available that will allow me to take advantage of things like ftp, Usenet and IRC?

This special TAF meeting will answer many of your questions on getting online with your Atari, thanks to special guest Martin-Eric Racine, a beta-tester for a number of Internet clients (like CAB and NEWsie) as well as the beta-tester for the STiK TCP/IP stack. You'll see demoes of the latest English version of CAB (2.5) and NEWsie, find out what local ISPs are the best for hooking up, and maybe even see a few surprises. Be sure not to miss this very important meeting that can breathe new life in your favorite computing platform!

BUT THAT'S NOT ALL! MGI Software will also be there at the meeting complete with the newest upgrade to Calamus SL, featuring among other things much improved speed, new functions, and a complete suite of modules for further modifying and fine-tuning your projects. The perfect opportunity to improve your projects.

UPCOMING EVENTS FOR FUTURE MEETINGS:

FEBRUARY 18TH - GAMES NIGHT! - we're going to look at the best ways to have fun with your Atari computer, featuring some of the best new games available, including the demo for RUNNING, the new DOOM clone for the Falcon! If anyone has any requests for a particular game, be it new or classic, drop us a line and we'll see about covering it at the meeting.

TORONTO ATARI FEDERATION User Group meetings are held on the Third Wednesday of the Month in the North York Memorial Community Hall on the Lower (or Concourse) Level of the North York City Centre Library at 5110 Yonge St. at Parkhome Ave. Parking garage inside the complex. Those using public transport can take the TTC's Yonge-University-Spadina line to North York Centre Station. Meetings start 7:30 PM, $2.00 to non-members. Membership is $35 CDN a year, and includes a subscription to the club newsletter PHOENIX and full use of the TAF Online BBS. A membership in TAF IS Atari support!

TAF Online! BBS - 416-421-8999
TAF home page - http://www.interlog.com/~schrist/taf/
TAF PHOENIX page - http://www.outer-net.com/~redfrog/phoenix.htm

Dan Dreibelbis, TAF VP - 416-766-4743 or dreibel@idirect.com

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ///////////////////

312. Re: What's up with this URL?

Newsgroup: comp.sys.atari.st
Date: 1998-01-07 00:00:00 UTC
From: grovem@spamplug.ridgecrest.ca.us
Message-ID: <68v8ddnjk1@ash.ridgecrest.ca.us>
Source record: 110423

On 3 Jan 1998 00:17:09 , Howard Chu wrote:
>
>Unfortunately, there are some servers that incorrectly require HTTP 1.1
>behavior, even from HTTP 1.0 clients. On the flip side, there are also
>servers (like recent NCSA servers) that break when given an HTTP 1.1
>request. Even if you follow all the rules precisely, you can't win. (The
>MiNTnet overlay kludges around all of the broken servers I've discovered
>so far.)
>
>%Apart from all that, please note that CAB got little to do with HTTP.
>
>Good point.

I did find a site that would finally crash me. Try
www.microscopolis.com/lot/ca/super_lotto.html and try to enter some
numbers in the search field. I use to be able to access this site a
long time ago (I thought).
I never win anyway ':<(.
Mike

313. ATARI USER GROUP NEWSLETTERS

Newsgroup: comp.sys.atari.st
Date: 1998-01-07 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <68v2t0cad2@News.Dal.Ca>
Source record: 110424

It appears that the next XEST, HACE, YACKITY-YAC and AUNT BYTES newslettrs will be publishing as one mag, at least for one issue. Will be at least 30 pages, and will include a Jaguar game review. Publication dates will be announced in a few days.

JG

314. How to get on the net with ATARI st

Newsgroup: comp.sys.atari.st
Date: 1998-01-07 00:00:00 UTC
From: Andreas Wideroe Andersen <andreas@eunet.no>
Message-ID: <34B332FE.5EFFC687@eunet.no>
Source record: 110425

```
Hi,

Can someone please explain exactly how to get online with an Atari. I
need to know which programs to be used, settings and other important
things.

mail me! andreas@eunet.no

Thanks in advance!
Andreas
```

315. Re: Centek

Newsgroup: comp.sys.atari.st
Date: 1998-01-07 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <34b30f67.2329131@news.tmisnet.com>
Source record: 110426

You can find the link to Centek from my Atari Page:

http://www.tmisnet.com/~strads/hq/atari.html#Developers

-- George Crissman
-- strads@tmisnet.com

On 3 Jan 1998 12:29:08 GMT, Thomas.Raukamp@t-online.de wrote:

>Hi all,
>
>does anyone know how far Centek is with the development
>of their "Phenix". Is there already a webpage?
>
>--
>cu -- thomas -- fon & fax (+49) 4331 84 93 37
> -- Atari Falcon030 -- MagiC 5.1 -- CAB 2.6 - ASH-EMailer 1.0
> -- read "Science & Health" by Mary Baker Eddy
>
>
>

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

316. FS:ATARI&monitor etc

Newsgroup: comp.sys.atari.st
Date: 1998-01-07 00:00:00 UTC
From: bernard@ermine.ox.ac.uk
Message-ID: <68viah$f8t$1@news.ox.ac.uk>
Source record: 110427

For Sale

2mb Atari with switchable TOS 2.06, mono monitor, joysticks, various games etc. Reason for sale - used as a digital editing system, now using PC.

Offers invited:

Bernard Martin
Oxford (work) 01865 273246
Standlake, Witney (home) 01865 300347

317. Re: bubblejet printers question

Newsgroup: comp.sys.atari.st
Date: 1998-01-07 00:00:00 UTC
From: weberjn@yahoo.com
Message-ID: <884165764.1182793740@dejanews.com>
Source record: 110428

In article <68s6v2$f87$1@nclient5-gui.server.virgin.net>,
nospam.blackwell@virgin.net (John Blackwell) wrote:

> I *think* looking at my garbled specs of the 2 HPs I'm interested in
> (they don't totally agree with each other) that the 670c is Windoze
> only, but the 690c also does PCL-3, whatever that is!

I have an 670C and the handbook says:

Printer Language: HP PCL Level 3

Compatible Drivers: 850C, 670C, 560C, ..., 310, 520, ..., HP Deskjet

Greetings, Juergen

----------==== Posted via Deja News ====----------
http://www.dejanews.com/ Search, Read, Post to Usenet

318. Search DEVPAC

Newsgroup: comp.sys.atari.st
Date: 1998-01-07 00:00:00 UTC
From: Capet Dominique <dcapet@yahoo.com>
Message-ID: <34B365CE.5F56@yahoo.com>
Source record: 110429

I'm searching DEVPAC for an 1040 STF, with a version highter than
V2.08.
Thancks!.

319. Re: TOS 6 under development

Newsgroup: comp.sys.atari.st
Date: 1998-01-07 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <68vp3eau1@infomania.emw.ericsson.se>
Source record: 110430

Peter Rottengatter wrote:

> >> I would be more excited about a significant upgrade to MagiC.
> >
> > Who wouldn't? On the other side, MagiC gest upgarded all the time.
> > I just wished there could be more info on what is going on. It
> > would be nice if Andreas could set up a website for MagiC with
>
> Hmm, I'll mention that when I talk to Andreas next time, but I'm not
> sure if he likes the idea.

Probably not as Andreas doesn't like much of what I suggest, if he even cares to answer. I did ask about why MagiC didn't let me to move windows outside the screen to the left and apparently this is in 5.2 so maybe he is listening to me anyway. but I guess someone else asked about it.

BTW. Is Andreas doing everything on MagiC by him self? Is he mr. MagiC?

Still if someone could translate the docs into english quite a few of us would be very happy. I noticed that the docs have been updated to cover 5.2 now and it's new features.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

320. Re: TOS 6 under development

Newsgroup: comp.sys.atari.st
Date: 1998-01-07 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <68vpe1au2@infomania.emw.ericsson.se>
Source record: 110431

Peter Rottengatter wrote:

> > Call it what you want. And how many are running without it?
>
> I do. I'm probably not at all significant, but I like the idea of having
> the choice.

So what about adding toolbar support to it as well? Wouldn't cause to
much
troubles.

> > extended modes to shel_write() and MagiC supports one of them (if I remeber
> > correctly),
> > limit memory useage for a launched application.
>
> MagiC has both IIRC.

Yes you can limit the memory using shell_write() but not set the
enviorment for
the launched app through shell_write(). I think there are 4 new modes
added to
shell_write() with AES 4.1.

> maus.sys.atari.software is internationally accessible just as well, so the
> same experiment could be carried out there too. So although I agree on the
> choice of language, I can't help but calling your suggestion a silly one.

Maybe, but alteast having relevent docs for MagiC available in both
english
and german would help alot. If I remember correctly someone has already
offerd
to translate them and why not help him if he wants to?

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

321. Re: TOS 6 under development

Newsgroup: comp.sys.atari.st
Date: 1998-01-07 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <68vpkmau3@infomania.emw.ericsson.se>
Source record: 110432

Peter Rottengatter wrote:

> >> I agree that it would be nice if this would not happen, but that's
> >> hardly a bug. Missing memory protection is just that: a missing feature.
> > >
> > > And a pretty usefull one. Maybe on Andreas "todo" list.
> >
> And a pretty impossible one too. Learn to know how TOS or MagiC work, and
> think about the details of memory protection, and you'll see.

I thought it basicly had to do with programming the MMU on the 030, 040
and
060. Not that hard if you are a experienced programmer as Andreas.

> >> So then please tell us where MagiC is incomptible to TOS 4.04. But
> >> please omit things where TOS 4.04 itself is incomptible to other
> >> TOS versions :-).
> > >
> > > Nagg nagg nagg... I don't use TOS these days so I don't know of any
> > > bugs.
> >
> You cannot support your point, does it mean you're convinced ? ;-)

Sure. :-)

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

322. Re: Games with Nemesis

Newsgroup: comp.sys.atari.st
Date: 1998-01-07 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IAHLACAIUP@data.rhein-main.de>
Source record: 110433

In <68k529$d87$1@irk.zetnet.co.uk> Rob Henning wrote:

>keep getting a' Runtime Error 204 at offset $000238D8'

That looks like trouble while accessing ram in nemesis fast mode.
Also i will test obsession and substation on my nemesised machine..
Please wait.. (No color display avaiable in the moment)

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

323. Re: Apex

Newsgroup: comp.sys.atari.st
Date: 1998-01-07 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6902fg$49a$1@infomania.emw.ericsson.se>
Source record: 110434

Eric Hays wrote:
>
> Daniel Hedberg (dhedberg@algonet.se) wrote:
> :
> : I'm afraid APEX 3 (APEX Alpha) will never be released. I'm a beta tester of
> : it and it was months since I received an update of it from Douglas Little /
> : BSS. He was the main programmer of it and it seems like he more or less has
> : dissapeared completely. Haven't heard much from him since he got the job as
> : a 3d programmer at some PC software company. It's really sad as APEX Alpha
> : really look very promising.
>
> I'm amazed to hear this. The program must be very close to completion,
> they've had a working demo of it for ages. How much could be left to do
> on it?

Quite alot. It wasn't near completion, atleast not the last beta I got.
Not
that it's a major problem as I think Doug had done much more of
different
bits but just hadn't put them together yet and as we all know he codes
faster
than I can speak, it wouldn't take him to much time to get into gear. He
did
also say that he would continue working on Apex in his spare time but he
didn't know when it would be released.

What I wonder more about is Apex Audio. Did this even excist in beta
form?

> If Doug Little is out of the Falcon arena, this is a major blow to the
> userbase.

It sure would, but I wouldn't count Doug out just yet. He hasn't said
anything
about quiting using and supporting the Falcon it's just that he hasn't
got
any time right now.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

324. Atari World '98

Newsgroup: comp.sys.atari.st
Date: 1998-01-07 00:00:00 UTC
From: dlormand@aztec.asu.edu
Message-ID: <6902pl$g3s@news.asu.edu>
Source record: 110435

Did anyone else out there know about the plans to have an Atari
show in L.A. this summer?

Visit www.atarihq.com and fill out their survey!

I never heard of this one before. I assume this is a first
time event.
--
****
* David Ormand *** Southwest 99ers *
* dlormand@aztec.asu.edu *** Tucson, Arizona *
**************************** TMS9900 Lives! *

325. 520ST-now what?

Newsgroup: comp.sys.atari.st
Date: 1998-01-07 00:00:00 UTC
From: mdwright@mail.ponyexpress.net
Message-ID: <69047p$47b$1@doc.ponyexpress.net>
Source record: 110436

I just picked up a 520ST w/SC1224 monitor, no software or docs.
I know nothing about this machine. It boots, checks the floppy drive,
and displays a mac-like screen. Some questions:

1. Is the OS in ROM? I see a GUI, the mouse pointer moves,
but I can't make anything else happen.

2. Can I format a diskette with the machine as it is?

3. Can I format/read/write diskettes for this machine with
some other machine? (I have PC, Apple, C64)

3. Is BASIC in ROM? If so, how do I escape the GUI?

4. Is this machine useful as a MIDI editor?

Thanks for any info you can provide.

Mike
mdwright@ponyexpress.net

326. Re: .MID format and Atari ST

Newsgroup: comp.sys.atari.st
Date: 1998-01-07 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6906tb$163$1@news3.isdnet.net>
Source record: 110437

Daniel Ross a ?crit dans le message <34B2E874.B08D0843@globalserve.net>...
>Is there a shareware .MID player I can get for the ST. And will it play
>back .MID files that I have made on my PC?
>I only need the player, not a sequencer.

```
Plenty. Take a look at ftp.lip6.fr there must be quite a few of these. Of
course, you need to have a MIDI sound source connected

--
||| Nicholas Bales, Toulouse, France bales@hol.fr
===|||==== The Atari ST Quick FAQ ============================
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

327. Re: Wdialog: some related problems

Newsgroup: comp.sys.atari.st
Date: 1998-01-07 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6907qd$70k$1@infomania.emw.ericsson.se>
Source record: 110438

Peter Rottengatter wrote:

> > Are there any programing docs for WDIALOG?
>
> Most probably there are, but I dunno. Ask 2B.

And where can I get hold of 2B?

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

328. Re: TOS 6 under development

Newsgroup: comp.sys.atari.st
Date: 1998-01-07 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6907ss$70k$2@infomania.emw.ericsson.se>
Source record: 110439

Peter Rottengatter wrote:

> > It's still more stable and I havn't ever come across a bug in TOS while
> > I have been coding. I guess you need to do some realy specific
>
> Then you haven't done much coding. Maybe a "Hello World" ? ;-)

No I skipped that one and went straight for "Atari is dead".

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

329. Re: TOS 6 under development

Newsgroup: comp.sys.atari.st
Date: 1998-01-07 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6907vv$70k$3@infomania.emw.ericsson.se>
Source record: 110440

Peter Rottengatter wrote:

> > 2. Why can't Magic as an OS handle the failure of one program while running the
> > other?
>
> It's simply a matter of what the program does. As memory protection does not
> exist on Ataris (not counting Linux68k) MagiC cannot protect itself against
> programs that overwrite system data structures. A simple bus error leave no

So you mean that MiNT doesn't have memory protection? Ehhh....

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

330. Re: TOS 6 under development

Newsgroup: comp.sys.atari.st
Date: 1998-01-07 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <69081p$70k$4@infomania.emw.ericsson.se>
Source record: 110441

```
Christian Ratsch wrote:
>
> Hi Magnus!
>
> >Hmm... I thought it was called KAOS (probably for Andreas Kromke OS)
> Then it would be AKOS :-)

Oopppssss... :-)

Maybe it was "Klant Arsel OS" then. ;-)

//Magnus Kollberg
--
+--------------------------------------------------+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--------------------------------------------------+
```

331. Re: TOS 6 under development

Newsgroup: comp.sys.atari.st
Date: 1998-01-07 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <690861$70k$5@infomania.emw.ericsson.se>
Source record: 110442

Kerstin Hoef-Emden wrote:

> : >And when did ASH get involved in all this? BTW. Is it true that MagiC
> : >is just TOS reverse engineered with some goodies added to it? :-)
>
> : Magnus, not sure if this is true...but I read somewhere that the EOS (sp?)
> : TOS 1.4 compatible upgrade that came out a few years ago was reverse eng.
> : from TOS (something about it being easy because TOS was written in "C"?)
> : and that MagiC developed from this... :)
>
> Wasn't Magic written in Assembler?
>
> At least I read something like that...

I think I also remember that Andreas said that that was rubbish. No sane
person would write a OS in assembler, but I might remember it wrong...

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

332. Re: TOS 6 under development

Newsgroup: comp.sys.atari.st
Date: 1998-01-07 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <69089f$70k$6@infomania.emw.ericsson.se>
Source record: 110443

Guy Harrison wrote:

> >2. Why can't Magic as an OS handle the failure of one program while running the
> >other?
>
> It usually can. What it cannot protect against is when when the rogue
> program runs amok and scribbles all over the others, or MagiC itself,
> for which hardware protection is needed.

But I thougth you could do just that with the MMU, or am I missing
something?
Om a 68000 you can't do much though.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

333. Re: Does Stereo Master work on the Falcon?

Newsgroup: comp.sys.atari.st
Date: 1998-01-07 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6908uf$70k$7@infomania.emw.ericsson.se>
Source record: 110444

```
Levien van Zon wrote:
>
> C.A. Workman (CHMCAW@leeds.ac.uk) wrote:
>
> : Before moving to the Falcon I used to use Mastersound on an Ste. I have never
> : been able to get Mastersound running on the Falcon, and do not know of any
> : other sample editors/recorders which allow you to assign a set of samples to
> : keys. The ability to play samples from the computers keyboard is handy
> : especially if, like me, you do not have any midi equipment.
>
> Actually, I was working on a program to do just that a few years back.
> I'll see if I can find the time to get it working, now that I've
> got a bit more experience in C programming...

Well as I said there is just such program under development which will
be very
advanced. Just like your Akai/Ensoniq/E-Emu sound sampler, but it's in
your
little falcon. Looks veeeerrrryyyyyy promesing.

Ofcourse, if someone wants to make another one, I wont complain.

//Magnus Kollberg
--
+--------------------------------------------------+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--------------------------------------------------+
```

334. Re: CAB 2.6

Newsgroup: comp.sys.atari.st
Date: 1998-01-07 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <690982$70k$8@infomania.emw.ericsson.se>
Source record: 110445

greg_evans@delphi.com wrote:
>
>
> To Oliver from ASH,
>
> Can MagiC be changed (apparently only a slight change is needed) to
> run properly on a Falcon with Afterburner and the ToolKit software?
> On my Falcon MagiC won't boot up with the ToolKit because of some
> Fast RAM implementation of MagiC's.
>
> Magnus, help me out here... ;)

Ehhh... I don't think I'm able to.

I, Doug and Andreas has already talked about this in many emails
but Andreas refused to give Doug a straight answer about FRB buffers
and other strange things. It ended with that Doug gave up. I think
the root to the problem is that MagiC doesn't use the FRB buffers but
uses another memory buffer located only where god knows where even
though
MagiC sets up a FRB buffer.... scary stuff.

But what is your problem? It works fine here and I use version 4.09
of the TK just to be on the safe side.

This is one of reasons why a MagiC webpage with info and bug reports
would be so very usefull.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

335. Re: Atari World '98

Newsgroup: comp.sys.atari.st
Date: 1998-01-07 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <34b3a623.1963718@news.tmisnet.com>
Source record: 110446

I've got their banner on my Atari page ... it doesn't
look like they're going to focus on computers though.
Just the game consoles.

-- George Crissman
-- strads@tmisnet.com

http://www.tmisnet.com/~strads/hq/atari.html

On 7 Jan 1998 14:17:25 GMT, dlormand@aztec.asu.edu (DAVID L. ORMAND)
wrote:

>
>Did anyone else out there know about the plans to have an Atari
>show in L.A. this summer?
>
>Visit www.atarihq.com and fill out their survey!
>
>I never heard of this one before. I assume this is a first
>time event.
>--
>***
>* David Ormand *** Southwest 99ers *
>* dlormand@aztec.asu.edu *** Tucson, Arizona *
>*************************** TMS9900 Lives! *

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

336. WTB: Atari with 2meg ram and external HD

Newsgroup: comp.sys.atari.st
Date: 1998-01-07 00:00:00 UTC
From: jregan@idirect.com
Message-ID: <jregan-0701981219490001@ns.compulink.com>
Source record: 110447

Toronto Canada

Please e-mail details including shipping cost.

Thanks

James

337. Re: Atari World '98

Newsgroup: comp.sys.atari.st
Date: 1998-01-07 00:00:00 UTC
From: cvendel@aol.com
Message-ID: <19980107172201.MAA24282@ladder02.news.aol.com>
Source record: 110448

Well, in the past at the Anahein convention center they used to hold "World of Atari" events, the last I had heard of was the 90' or 91'. This however is an all new event which hopefully will continue for many years to come, lots of vendors and ex-Atari people are signing up, hopefully this will be "THE" event to go to, everyone should show their support, even if you can't go, if you have a website, add the image and link to it, let people on local BBS' without web-access know, try to let every Atari person know about this event.

Curt

Curt Vendel
webmaster@atari.nu

Atari Prototypes & Vaporwares
http://www.atari.nu

338. Seeking MagicMac

Newsgroup: comp.sys.atari.st
Date: 1998-01-07 00:00:00 UTC
From: marcx@concentric.net
Message-ID: <marcx-0701980021320001@ts003d07.col-oh.concentric.net>
Source record: 110449
Cross-posted to: alt.binaries.warez.atari,comp.sys.atari.st

Hi, all
I am looking for MagicMac.Could someone send it to me--if it would not be too much trouble.
marcx@concentric.net

--

By US Code Title 47, Sec.227(a)(2)(B), a computer/modem/printer meets the definition of a telephone fax machine. By Sec.227(b)(1)(C), it is unlawful to send any unsolicited advertisement to such equipment. By Sec.227(b)(3)(C), a violation of the afore-mentioned Section is punishable by action to recover actual monetary loss, or $500, whichever is greater, for each violation.

339. Re: UPDATE:FS: Peavey SP/SXII Sampler $500 ,CDROMS & More

Newsgroup: comp.sys.atari.st
Date: 1998-01-07 00:00:00 UTC
From: "Michael F. Kelsey" <michaelk@pacifier.com>
Message-ID: <34B38EDA.7FD174F6@pacifier.com>
Source record: 110450
Cross-posted to: music.makers.electronic,alt.music.midi,pdx.music,rec.music.makers.synth,rec.music.makers.marketplace,comp.music.midi,comp.sys.atari.st

> **Peavey SP/SXII Sampler: for info see:
> http://deterrent.bc.ca/peaveysp.html
> 18 Megs Ram
> Latest Software REvision 2.10 (reads Akai CD-ROMS)
> Cable for connecting SP/SX (SCSI)
> Manuals
> $500
>
> **two Peavey Specific CD-ROMS:
> Greytsounds Vol 1 (..The best of everything..)
> Greytsounds Scott Peer's Sound Engineering Vol 1
> (See http://www.soundengine.com/cdrom.html for info on Vol 1)
> $90 for both
>
> **External Glyph CD-ROM: 1X, 2X works well with SP/SXII
> ON BACK: 2 50 pin SCSI connectors, SCSI switch, RCA audio out, S/PDIF
> digital out
> ON FRONT: eject drive drawer, headphone jack, volume control
> excellent condition
> $70
>
> **Spectro Acoustics Graphic Equalizer model # 2102
> Range = +/- 15dB
> band centers Hz = 30,60,120,240,480,960,1920,3840,7680,15,360
> eq by pass
> main in/out; tape in/out
> great shape w/ manual
> $25
>
> All items in excellent condition
> Buyers pays shipping costs
>
> BTW: I live in Vancouver, Washington USA - not Canada

340. Re: Notator Logic copy!

Newsgroup: comp.sys.atari.st
Date: 1998-01-07 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <690elb$5rh$1@maya.ece.ufl.edu>
Source record: 110451

On 4 Jan 1998 22:55:01 , Daniel Ross wrote:
>Has anybody got a copy of Notator Logic they would be willing to part
>with? My Cubase just crapped out and I heard that Logic was better
>anyhow.
>
>Thanx.
>
>Dan Ross
>cylinderhed@globalserve.net
======
Notaror Logic is very professional and also there is Logic Audio
which has a great sample editor window, I use them both. The bad
news is that while you could copy the software , there is a box or
key that you most have for the software to even load.

Raymond

341. Re: Can Atari read .WAV samples?

Newsgroup: comp.sys.atari.st
Date: 1998-01-07 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IAHNBJBIUP@data.rhein-main.de>
Source record: 110452

In <34b0b6d1.0@bonaparte.pixi.com> Vernon L Enriques wrote:

>
>Does anyone know if Atari Falcon can read .WAV samples?

Yes, he does..

Use CONVERT.APP from CrazySounds V2.5 / 525.PRG (FiveToFive)
All in GEM. Works also under MgiC 5.20

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

342. Re: Apex

Newsgroup: comp.sys.atari.st
Date: 1998-01-07 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IAHNBJBLUP@data.rhein-main.de>
Source record: 110453

In <883978840_OASIS_@ping.be> Vandeweghe Jo wrote:

>You are completely right, I have just looked at their download page
>and yes, everything is EMPTY ... and above all this causes a complete

Right, i tell that Dave Encill after the german atari fair!
It's a long time for a empty page..

Maybee, a simple new Upolad can fix the problem :/

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

343. Re: Apex

Newsgroup: comp.sys.atari.st
Date: 1998-01-07 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IAHNBJBOUP@data.rhein-main.de>
Source record: 110454

In <68oovk$q0r$1@mark.ucdavis.edu> Eric Hays wrote:

>If Doug Little is out of the Falcon arena, this is a major blow to the
>userbase.

Eh?
If that's true that looks like a realy black day!

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

344. Atari St Treasure Trove

Newsgroup: comp.sys.atari.st
Date: 1998-01-07 00:00:00 UTC
From: Jim <brantley@infinet.com>
Message-ID: <690ncu$8kk@news1.infinet.com>
Source record: 110455

****For Sale***

****Estate Sale Atari ST Treasure Trove****

I purchased the following Atari ST items at an estate
sale a few months ago and am now putting it up for sale.

1. Atari 1040 ST w/1 meg memory.

Special notes: This is the early version that has a TV
output so you can use your TV as a monitor
(you can also plug an Atari monitor into the back).
This version has no internal disk drive so the
computer includes an external 3 1/2 SF314 Atari
disk drive. A few of the keys stick on the keyboard.
Works just great for outputting games to a large screen
TV.

2. SC1224 Color Monitor. Almost new in appearance and operation.

3. SM124 paper white Hi rez mono monitor. Almost new in apperance and
operation.

4. Astra Switch Box. Plug both monitors into this box, plug box into
computer.
Hit the switch to switch between monitors.

5. ST Sound Sampler. Plugs into MIDI port. Record your sound files to disk.

6. Migraph Hand Scanner w/Touchup 1.53 software. Plugs into MIDI port.

7. Shoebox type hard drive holder with interface card to hook up to Atari
ST.
No hard drives in case so you have to add your own.

8. Shoebox type hard drive holder. Appears unused.

9. One bankers box full of software. There are hundreds of disks here with
games,
applications etc.

You can have everything for $175 plus $20 shipping.

345. Atari ST Treasure Trove

Newsgroup: comp.sys.atari.st
Date: 1998-01-07 00:00:00 UTC
From: Jim <brantley@infinet.com>
Message-ID: <690njl$8l1@news1.infinet.com>
Source record: 110456

****For Sale***

****Estate Sale Atari ST Treasure Trove****

I purchased the following Atari ST items at an estate
sale a few months ago and am now putting it up for sale.

1. Atari 1040 ST w/1 meg memory.

Special notes: This is the early version that has a TV
output so you can use your TV as a monitor
(you can also plug an Atari monitor into the back).
This version has no internal disk drive so the
computer includes an external 3 1/2 SF314 Atari
disk drive. A few of the keys stick on the keyboard.
Works just great for outputting games to a large screen
TV.

2. SC1224 Color Monitor. Almost new in appearance and operation.

3. SM124 paper white Hi rez mono monitor. Almost new in apperance and
operation.

4. Astra Switch Box. Plug both monitors into this box, plug box into
computer.
Hit the switch to switch between monitors.

5. ST Sound Sampler. Plugs into MIDI port. Record your sound files to disk.

6. Migraph Hand Scanner w/Touchup 1.53 software. Plugs into MIDI port.

7. Shoebox type hard drive holder with interface card to hook up to Atari
ST.
No hard drives in case so you have to add your own.

8. Shoebox type hard drive holder. Appears unused.

9. One bankers box full of software. There are hundreds of disks here with
games,
applications etc.

You can have everything for $175 plus $20 shipping.

346. Re: Wdialog: some related problems

Newsgroup: comp.sys.atari.st
Date: 1998-01-07 00:00:00 UTC
From: arnel@zetnet.co.uk
Message-ID: <690p0c$gh0$1@roch.zetnet.co.uk>
Source record: 110457

On 7 Jan 1998 16:40:43 , Magnus Kollberg wrote:
>> > Are there any programing docs for WDIALOG?

Yep, go to Thomas Much's Natural Born Programmers page (I don't have the URL handy, but it shouldn't be hard to find) and download the German NVDI documentation. WDIALOG documents are a part of that. They are in German, but Ruftrade does a decent enough job of translating them.

Neil.

Neil Jones-Rodway arnel@zetnet.co.uk
---

347. Milan from Germany

Newsgroup: comp.sys.atari.st
Date: 1998-01-07 00:00:00 UTC
From: tj@oro.net
Message-ID: <tj-0701981255400001@i553.oro.net>
Source record: 110458

Does anyone have the spec's on the future Milan TOS compatible computer coming from Germany.

Questions??:

1.) Who is manufacturing it and do they have a WWW site.
2.) Will it be available in english for USA users.
3.) Cost
4.) When will it be available or is it just vaparware at this time.

Thanks

Tom

348. More than 14 MB possible on ATARI FALCON 030?

Newsgroup: comp.sys.atari.st
Date: 1998-01-07 00:00:00 UTC
From: charel spedener <charelsp@pt.lu>
Message-ID: <34B3E76C.683B@pt.lu>
Source record: 110459

Hi folks!

Is there anybody who has an answer to my question?

I'am also locking for schematics for my machine.

And I am loocking for a possibility to but in an other uP (68040?)

Thanks for your help

Charel

349. Re: 520ST-now what?

Newsgroup: comp.sys.atari.st
Date: 1998-01-07 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <690upvknh1@news2.isdnet.net>
Source record: 110460

Mike Wright a crit dans le message <69047p$47b$1@doc.ponyexpress.net>...
>I just picked up a 520ST w/SC1224 monitor, no software or docs.

Very good move, but you might find that 512K is a a bit short.

You'll probably want to check out the Quick FAQ, it should be a good introduction for people who want to get started.

>I know nothing about this machine. It boots, checks the floppy drive,
>and displays a mac-like screen. Some questions:
>
>1. Is the OS in ROM? I see a GUI, the mouse pointer moves,
> but I can't make anything else happen.

Yes, the OS (TOS) is in ROM, you need nothing else really. You can make a boot disk with extra desk accessories and 'AUTO' folder programs.

>
>2. Can I format a diskette with the machine as it is?

Yes, go to the File menu and select Format to format a diskette. You may have either a single sided (360K) or double sided (720K) disk drive. If the drive is single sided, then the 'double sided' option will be greyed out. In this case, I strongly suggest you get a double sided drive (see below). A PC one can be adapted, there are explanations in the FAQ.

With a formatted disk in the drive, it will boot instantaneously.

>
>3. Can I format/read/write diskettes for this machine with
> some other machine? (I have PC, Apple, C64)
>

You can format MS DOS 720K disks on a PC that will be perfectly readable on an ST, but a PC will have trouble reading disks formatted on older STs.

You need a double sided drive in the ST though, because modern PCs can no longer use MSDOS 360K single sided disks.

>3. Is BASIC in ROM? If so, how do I escape the GUI?

Nope, you need a Basic language. The one supplied with the ST (ST Basic) was VERY bad and completely bugged. You can choose between GFA Basic and Omikron, which are both very Pascal-like, or STOS that looks a lot more like a very powerful 8-bit type of Basic. GFA was probably the most popular.

>
>4. Is this machine useful as a MIDI editor?

>

That probably what it will be the most useful for. However 512K is a bit short for the professional software (Cubase, Notator, Logic), and a monochrome monitor is required. There is shareware stuff, like Sweet 16 or Alchemy available, that is not really as good, but will work.

>Thanks for any info you can provide.
>

Your welcome

--
||| Nicholas Bales, Toulouse, France bales@hol.fr
===|||==== The Atari ST Quick FAQ ============================
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

350. Re: How to get on the net with ATARI st

Newsgroup: comp.sys.atari.st
Date: 1998-01-07 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <690uqjknh2@news2.isdnet.net>
Source record: 110461

Andreas Wideroe Andersen a crit dans le message
<34B332FE.5EFFC687@eunet.no>...
>Hi,
>
>Can someone please explain exactly how to get online with an Atari. I
>need to know which programs to be used, settings and other important
>things.

You need STiNG as a TCP/IP stack and PPP dialer, then it depends what you want to do on the net. For the WWW, there is CAB and for mail, news and FTP, there is Newsie.

Read the docs, and my Quick FAQ.

>mail me! andreas@eunet.no

Usenet is not write only. Read the newsgroups, and you'll see that this question has been answered many times.

--
||| Nicholas Bales, Toulouse, France bales@hol.fr
===|||==== The Atari ST Quick FAQ ============================
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

351. Re: TOS 6 under development

Newsgroup: comp.sys.atari.st
Date: 1998-01-07 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <690urfknh3@news2.isdnet.net>
Source record: 110462

> Thomas.Raukamp@t-online.de a crit dans le message
> <68u8ea$9or$5@news00.btx.dtag.de>...
> >2)Will present Falcon/TT users always use Falcon/TT? maybe they will buy
> >a Milan in the future!
>
> I'm a Falcon-user and decided to wait for the Centek
> Phenix, which should be a very interesting machine
> for Falcon-fans ... if it ever gets realeased.

>

Seriously, knowing Centek, I think you can wait for a long time

--
||| Nicholas Bales, Toulouse, France bales@hol.fr
===|||==== The Atari ST Quick FAQ ============================
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

352. *New* "printed Atari newsletter, well maybe...

Newsgroup: comp.sys.atari.st
Date: 1998-01-07 00:00:00 UTC
From: tj@oro.net
Message-ID: <tj-0701981535200001@i525.oro.net>
Source record: 110463

I wish to invite all the Atarians on the web to visit my WWW pages at:

http://www.oro.net/~tj

I am the editor of @Society Magazine Newsletter, the multi-platform (non wintel) computer newsletter, that currently includes coverage of the Apple, Be, and NeXT platforms.

As I was a fellow Atarian from 1979 to about 1994 when I sold all my Atari goodies, I have been itching at including the Atari platform in my printed newsletter.

If I receive enough REPLIES from this message, I may add Atari coverage to both our web pages and "printed" newsletter. Help support Atari and check out what I am doing with the current platforms.

Please send all emails to me:

tj@oro.net

Thanks

TJ Ferreira
Ferreira

353. Re: Atari St Treasure Trove

Newsgroup: comp.sys.atari.st
Date: 1998-01-07 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <xRcn7eZ.greg_evans@delphi.com>
Source record: 110464

The Migraph hand scanner does not plug into the midi port. You are probably missing the cartridge port adapter that accepts the scanner's din style serial connector.

Greg

354. Re: Virtual Pet

Newsgroup: comp.sys.atari.st
Date: 1998-01-07 00:00:00 UTC
From: Don Schoengarth <dons@qnet.com>
Message-ID: <34B416CB.F3E@qnet.com>
Source record: 110465

Kev wrote:
>
> > >abandon the irritating beeping thing.
> > which run out of batteries if you leave them too long!
>
> But you have to put up with the annoying beeping until it does, best just
> to see if they can swim :)
>
> Kev, AKA AtariMad that nice guy on IRC :)
Found out the little boogers can swim.It does kill them for awhile but,
as soon as they dry out their back to the same beeps :(

Don

355. Re: Virtual Pet

Newsgroup: comp.sys.atari.st
Date: 1998-01-07 00:00:00 UTC
From: Clair Shaw <Clair@shaw1.demon.co.uk>
Message-ID: <qNJG1HAWI7s0QwVu@shaw1.demon.co.uk>
Source record: 110466

In article <01bd1a76$faba0500$8b4a08c3@atarimad>, Kev <kevj@clara.net>
writes
>
>> >abandon the irritating beeping thing.
>> which run out of batteries if you leave them too long!
>
>But you have to put up with the annoying beeping until it does, best just
>to see if they can swim :)
>

I persionally like to teach them to fly. A shame noone has passed the
CDS Tamagotchi flying test.

Nah, only joking. Turn off the sound! (A VERY dim screen (even tilted)
is a great sign for saying the sound isn't working, though!)

How did this string come to this group, anyways? Was it an advert for
them?
--
Clair Shaw (aka. CDS) | THOUGHT FOR JANUARY:
Clair@Shaw1.demon.co.uk | Fun sized chocolate is
ICQ: 1043359 | chocolate for dwarfs.
WWW: www.shaw1.demon.co.uk|

356. Re: GFA Basic and Compiler Latest Version

Newsgroup: comp.sys.atari.st
Date: 1998-01-07 00:00:00 UTC
From: Christian Ratsch <ratsch@bielefeld.netsurf.de>
Message-ID: <34b743fc.0@news.uni-X.net>
Source record: 110467

I don't know where to get GFA-Basic 3.6TT (the latest version) incl.
Compiler
outside Germany. I got mine from Columbus Soft
(christof_schardt@of2.maus.de)

--

Tsch
Christian
---
ratsch@bielefeld.netsurf.de
www.bielefeld.netsurf.de:8080/~ratsch/

```
Edward Williams schrieb in Nachricht <01bd1ac5$44977ce0$133f1ed1@zsys1>...
>I'm looking to buy or trade for GFA Basic & Compiler (pref w/doc but not
>needed)
>the latest version or looking for a place on the web i can get an
>Evaluation Copy
>thanks Ed...
```

357. Re: Animated GIF ... did you know ?

Newsgroup: comp.sys.atari.st
Date: 1998-01-07 00:00:00 UTC
From: Clair Shaw <Clair@shaw1.demon.co.uk>
Message-ID: <qtHGdIAsL7s0Qw3p@shaw1.demon.co.uk>
Source record: 110468

Is it only possible to use TTPs to write Animated GIFs?

Can you do it via. NEOchrome and then convert it via. Imagecopy?
--
Clair Shaw (aka. CDS) | THOUGHT FOR JANUARY:
Clair@Shaw1.demon.co.uk | Fun sized chocolate is
ICQ: 1043359 | chocolate for dwarfs.
WWW: www.shaw1.demon.co.uk|

358. Re: CAB

Newsgroup: comp.sys.atari.st
Date: 1998-01-07 00:00:00 UTC
From: Clair Shaw <Clair@shaw1.demon.co.uk>
Message-ID: <vNfHVOAOP7s0Qw1B@shaw1.demon.co.uk>
Source record: 110469

```
In article <34b621e2.684091@news.zetnet.co.uk>, paxton@zetnet.co.?
writes
>
>Is it still possible to download an OLD version of CAB.. say v1 or
>something.. the one before it made all the cache folders...
> Ho yeagh and the OVL that goes with it..
>
> If you know where then where please ?..as I can't find one anywhere,

Flinny?

--
Clair Shaw (aka. CDS) | THOUGHT FOR JANUARY:
Clair@Shaw1.demon.co.uk | Fun sized chocolate is
ICQ: 1043359 | chocolate for dwarfs.
WWW: www.shaw1.demon.co.uk|
```

359. The FAQ

Newsgroup: comp.sys.atari.st
Date: 1998-01-07 00:00:00 UTC
From: Clair Shaw <Clair@shaw1.demon.co.uk>
Message-ID: <197BZXAdT7s0Qw04@shaw1.demon.co.uk>
Source record: 110470

I know this is a stupid question, but where is the FAQ availiable from?

--
Clair Shaw (aka. CDS) | THOUGHT FOR JANUARY:
Clair@Shaw1.demon.co.uk | Fun sized chocolate is
ICQ: 1043359 | chocolate for dwarfs.
WWW: www.shaw1.demon.co.uk|

360. Re: Geneva vs MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: none-set <76031.1247@CompuServe.COM>
Message-ID: <udWMebLH9GA.254@ntawwabp.compuserve.com>
Source record: 110288

Magnus wrote about Cubase working with MagC.

Cubase from what I know does not work with MagC but Logic (Emagic) does which has received its final update to ver 2.5. Also SoundDiver (Emagic) the synth editor will work with MagC. SD is at version 2.xx now and should be available in Europe, SoundDiver Atari won't be carried by the North American distributer (Emagic NA).

Regards,

Rich

361. Re: Music

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: none-set <76031.1247@CompuServe.COM>
Message-ID: <uYFoQhLH9GA.254@ntawwabp.compuserve.com>
Source record: 110289

> Can anyone give me a list of currently supported ST--> Falcon supported
> midi software, or links that you know of to current developers. Also is the
re
> a midi newsgroup that covers Atari computers?

For the most part its dead. Steinberg says the haven't completely left the
Atari anly that support has been put on the back burner.

Emagic has released the last updates to Atari prgs: Logic ver 2.5, SoundDiver
ver 2.xx.

I don't see what more one could want from the midi side of things. Logic &
Cubase offer alot of tools. Just to let you know all these sequencers plus
Vision, Cakewalk etc... (for PC & Mac) have not seen an update to the midi
portion of their programs in (it seems) a couple of years now. They have
all been busy adding audio capabilities to their programs.

You can also look up SoundPools web site besides audio software they
have a couple of midi things:http://ourworld.compuserve.com/homepages/soundpool/

Regards,

Rich

362. Re: 520ST-now what?

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <694fie$2df$1@news2.isdnet.net>
Source record: 110290

Mike Wright a crit dans le message <692v3ptg1@doc.ponyexpress.net>...
>In article <IAIEBBBWUP@data.rhein-main.de>, robscha@data.rhein-main.de
(Robert Schaffner) says:
>>
>>In <69047p$47b$1@doc.ponyexpress.net> Mike Wright wrote:
>>
>>>1. Is the OS in ROM? I see a GUI, the mouse pointer moves,
>>> but I can't make anything else happen.
>>
>>Yes, you found the OS in two or six rom chips.
>>Whitch release do you have?
>>
>(snip)
>Thanks for your reply. I have now found and read the mini-FAQ,
>and I have a different set of questions.
>
>I don't have an Atari mouse. I've been moving the pointer with
>Alt+arrow keys. Moving the pointer over a menu causes the menu
>to drop, moving the pointer down the menu highlights each non-gray
>item, pressing Enter key has no effect. I've tried lots of
>key combinations with no success.
>Is it even possile to use this machine with no mouse?

Hehe! It's Alt+Clr/Home for the left click, and Alt+Insert for the right
click. I forgot to put it in the FAQ.

It is possible to use the ST without a mouse, but it definitely is not
comfortable enough for long term use.

You really do need an Atari compatible mouse. A PC serial mouse can be used,
by connecting it to the serial port, but then you need a serial mouse driver
that you will put in an AUTO folder on your boot disk. There is one called
mouse25 on the lip6 archive.

>
>Also, the File drop-down menu items are *all* gray, despite the fact
>that the floppy drive appears to be reading the diskette at boot-up.
>

Some menu functions need to have something selected first. Try clicking on
the drive icons. All the options should not be greyed out. The Options menu
should be active.

>Finally, and maybe the source of trouble, tipping the machine up
>I hear something small rattle inside. Any particular do's and dont's

>for popping the case?

Might be a loose screw or something. I suggest you get it out quick, and
don't let it rattle around will the machine is on.

To open the case, remove the screw in the square holes. The ones in the
round holes are for the disk drive.

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

363. Re: Visit WWW.WIN-SHAREWARE.COM !!!

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <694fii$2df$2@news2.isdnet.net>
Source record: 110291

```
>
>For the latest in Windows 95 Shareware, visit WWW.WIN-SHAREWARE.COM
>

Some people have no clue!
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

364. Ping.

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: mr_W@nvmgate.flash.co.NS.yu
Message-ID: <00006vc$6b8$395$01c90@mdr-nvmgate.flash.co.NS.yu>
Source record: 110292

Does ping ?

* Q-Blue 2.3 *
--- /X MailDoor! v2.7

365. Re: Geneva vs MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <69217cqtl3@infomania.emw.ericsson.se>
Source record: 110338

Steve Brownjohn wrote:

> I use magic5.11 on my falcon and it is fantastic. OK you can't run
> cubase and APEX etc but that is not a bother as I would not need any
> multitasking etc while cubase anyway. It alone gives me enough to
> contend with. I recommend the Magicconf.prg which is now available as
> a means of configuring Magic.

Well Apex does work under MagiC. You can even switch application while running it if you go back to the desktop while you are in Apex. Be sure to limit the amount of memory Apex uses or you wont be able to do much...

Cubase is another story. We realy need a new good sequenser or the Atari will fade away in the music industry. Anyone giving it a shot?

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

366. Re: Music

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6921l0rkl1@infomania.emw.ericsson.se>
Source record: 110339

Brian Van Tilborg wrote:

> Can anyone give me a list of currently supported ST--> Falcon supported
> midi software, or links that you know of to current developers. Also is there
> a midi newsgroup that covers Atari computers?

Regarding sequensers there are none, null, silch, kein support. It's
dead,
dead dead dead....

Not that great for a computer brand which used to be number one on the
sequenser
arena eh?

You can still use old software ofcourse.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

367. Re: Falcon IDE HD

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IAIGBHBMUP@data.rhein-main.de>
Source record: 110340

In <34B3F458.FEDCDB1A@chez.com> Joel ELISEE wrote:

>I want to connect an IDE HD to my Falcon (internal) : what do I need ?

Whitch kind of drive?
3.5" or 2.5" ?

If it's a 2.5" ask BEST for the Falcon internal HD-KIT (Best Way)
If it's a 3.5" device, search for the right 2.5" -> 3.5" adaptor.
(PC Notebook dealer..)

DOITF030 includes some nice Tips..

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

368. Re: More than 14 MB possible on ATARI FALCON 030?

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IAIGBHBPUP@data.rhein-main.de>
Source record: 110341

In <34B3E76C.683B@pt.lu> charel spedener wrote:

>I'am also locking for schematics for my machine.

Ask BEST-Electronics CA.. (Expensiv)

>And I am loocking for a possibility to but in an other uP (68040?)

Only while include an Afterburner (or any hardware else)
Not in the simple ' i change my cpu way'.. (also expensiv)

More speed? Have a look to nemesis.

Regards, Robert
--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

369. Re: Milan from Germany

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IAIGBHBSUP@data.rhein-main.de>
Source record: 110342

In <tj-0701981255400001@i553.oro.net> Thomas Ferreira wrote:

>1.) Who is manufacturing it and do they have a WWW site.

http://www.gic.de/st_inside/
Search for 'milan' (but it's all in german)

>2.) Will it be available in english for USA users.

Ask inside..

>3.) Cost

1500 DM

>4.) When will it be available or is it just vaparware at this time.

Ask inside :->
I can't see nothing in this moment.

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

370. TT hardware details?

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <3VXTCJX@tos.pl.net>
Source record: 110343

I'm interested in obtaining some details about the Atari TT030 hardware.
Even just the schematics (scanned?) would be helpful.

Can anyone help?

--
Mario Becroft Auckland, New Zealand
mb@tos.pl.net http://www.pl.net/~mario/ |__/,| (`\
Tariland, Atari Support in New Zealand _.|o o |_))
tariland@tos.pl.net http://www.pl.net/~mario/tariland/ --(((---(((--------

371. Re: Apex

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6928jehg4@infomania.emw.ericsson.se>
Source record: 110344

Robert Schaffner wrote:

> >If Doug Little is out of the Falcon arena, this is a major blow to the
> >userbase.
>
> Eh?
> If that's true that looks like a realy black day!

I just talked to him yesterday and he is not out of the falcon arena.
He is just very busy working. Apex 3 is not canceled he just doesn't
know when it will be ready.

He also said that he might get more time soon hacking on all this
nice stuff, BM, Apex etc.

Oh, he still uses his Falcon at work even if it's PC related stuff. :-)

He might even do a OpenGL/Direct 3D clone for TOS, atleast he would
like to do it.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

372. Re: Wdialog: some related problems

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6928mthg5@infomania.emw.ericsson.se>
Source record: 110345

Neil Jones-Rodway wrote:

> >> > Are there any programing docs for WDIALOG?
>
> > Yep, go to Thomas Much's Natural Born Programmers page (I don't have
> > the URL handy, but it shouldn't be hard to find) and download the
> > German NVDI documentation. WDIALOG documents are a part of that. They
> > are in German, but Ruftrade does a decent enough job of translating
> > them.

Aha, thanks. :-)

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

373. Re: Offaxis

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: LE COAT François <lecoat@ief.u-psud.fr>
Message-ID: <34B4AA9E.3656427D@ief.u-psud.fr>
Source record: 110346

Hello Daniel,

Daniel Rojo wrote:
> Following one link of the UTSI (great!, thank you Jo!), I got to
> the webpage of this german program that has Windogs and ATARI versions. I
> tried the (english) demo and realized that it has great graphing
> capabilities and an excellent vector graphics composition module... Of
> course I want this program but I have received no answer from the company
> (Bytech) to my e-mails asking how can I buy it.
>
> Does anyone know about Bytech... is out of business? unreachable?
> they dont read e-mails? (I don't speak german so calling long distance is
> not an option for me).
>
> Is there any distributor somewhere in the world? (better if in the
> US)
>
> Anyone using this program?
>
> Hey... I am a customer!!!! :-)
>
> Any help will be greatly appreciated...

I'm also interested by this program. In fact I have already written
to the authors because the last version archive file was corrupted.
I received an answer about a month later. They updated to the new
version. Unfortunatelly, I wiched that it would work on my HADES 060
but it doesn't. By the way, It works on my other FALCON 030. If you
expect an answer, you will have to wait for a while. Meanwhile, if
you want, you can have a look at my own program that is a freeware
on my home page. My program - Eureka 2.12 - is quite similar if
you want to describe graphs in 2D or 3D with mathematical formulas.
This program is in French and in English ; and its English documentation
is in PAPYRUS 5 format, which you can read with the demo version of
it available on various FTP.

you can download my program on both following addresses :
My mage :
http://www.ief.u-psud.fr/~lecoat/eurk0198.zip
Or on Saka's FTP at :
ftp://193.190.205.13/archive/atari/mathematics/eurk0198.zip

Try it, and tell me what you think of it. I'm interested in your
remarks.
Best regards,

Bye for now ...

-- Francois LE COAT
Institut d'Electronique Fondamentale
Universite de Paris-Sud ORSAY France
Eureka 2.12 Author (2D Graph describer 3D mathematical modeller)
WEB : http://www.ief.u-psud.fr/~lecoat
E-mail : mailto:lecoat@ief.u-psud.fr

374. Re: TOS 6 under development

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6928vqhg6@infomania.emw.ericsson.se>
Source record: 110347

```
Gaven Miller wrote:
>
> Magnus Kollberg wrote in comp.sys.atari.st:
> > Hmm... I thought it was called KAOS (probably for Andreas Kromke OS)
> > and that MagiC was based on KAOS which is in fact reverse engineerd
> > TOS 1.04.
>
> Magic came from KAOS?

Well that is what I have heard ages ago and some still says it's true,
but who knows?

> Just wait till Maxwell Smart (Secret Agent 86) hears about this!
>
> CONTROL will have all it's agents mobilised immediately.

Whhhee....

//Magnus Kollberg
--
+--------------------------------------------------+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--------------------------------------------------+
```

375. Re: More than 14 MB possible on ATARI FALCON 030?

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <692951hg7@infomania.emw.ericsson.se>
Source record: 110348

Robert Schaffner wrote:

> >And I am loocking for a possibility to but in an other uP (68040?)
>
> Only while include an Afterburner (or any hardware else)
> Not in the simple ' i change my cpu way'.. (also expensiv)

But it's worth any dime. You will also be able to add as much RAM as
you want, almost.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

376. STik and STiNG setup help

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: Andreas Wideroe Andersen <Andreas.Wideroe.Andersen@NORWAY.eu.net>
Message-ID: <34B4B275.378E2430@NORWAY.eu.net>
Source record: 110349

I need help with the STiK and STinG setup to a slip/internet account
with username and password.

I need help setup settings.

Andreas

377. MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: bsummer@delphi.com
Message-ID: <J9TGb8r.bsummer@delphi.com>
Source record: 110350

HI all:

I have a 14 meg Falcon, and have heard a lot from the users concerning MagiC.
What is the latest version, and what downsides are there??? I have heard
some problems with Apex Media. I am currently using the stock desktop.
Thank you.

Barry Summer

378. Re: MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <692h3j$44k$1@infomania.emw.ericsson.se>
Source record: 110351

bsummer@delphi.com wrote:
>
> HI all:
>
> I have a 14 meg Falcon, and have heard a lot from the users concerning MagiC.
> What is the latest version, and what downsides are there??? I have heard
> some problems with Apex Media. I am currently using the stock desktop.
> Thank you.

The latest released version of MagiC is 5.20.
Apex works just fine with MagiC and you can even change application when
running Apex if you need to.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

379. Burlington caller call back

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <34b4e3b1.0@nemo.idirect.com>
Source record: 110352

yesterday someone phoned me from Burlington, Ontario regarding
the possibility of donating some hardware and magazines to TAF;
unfortunately, because I haven't yet gotten the hang of my new
answering machine, I've lost the original message. Could you please
phone me back at my usual number and we can discuss.

I'm sure if I had STarcall up and running on my machine that this
wouldn't have happened :)

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ///////////////////

380. Re: bubblejet printers question

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: gryf@hrzpub.tu-darmstadt.de
Message-ID: <692ojh$b3e$1@sun27.hrz.tu-darmstadt.de>
Source record: 110353

Hi!

In article <6915sb$gq1$1@irk.zetnet.co.uk>,
davidjames@zetnet.co.uk (David James) writes:
> That's what I thought initially but the book for the 400 states Windows
> only so I phoned the Epson technical help line, I actually talked to
> somebody from 2nd level support rather than risk somebody just answering
> a question without any real knowledge. I was told that the 400 needs Windows
> [...]
> If you have another look at the Web page I think you will find that you
> made the same mistake I did. I think the Web page actually states the
> emulation as ESC p/Windows (or something like it), appparently this is
> different from ESC P2.
I apologize. I've taken a look at the downloadable drivers now, and as
there's no Mac-driver for the Stylus Color 400, it seems unlikely that the
printer isn't GDI. Sorry for my "attack" and the wrong statement I posted.
The webpage for the Stylus Color 400 unfortunately states "Printer
Language EPSON ESC/P 2", which I would consider false information for
potentional customers.

> I agree that the Epson Stylus 600 is ESC P2 and works fine on the Atari
> and I'm told that the old mono Epson Stylus 400 also used ESC P2 codes so
> I was very disappointed that the colour 400 didn't.
I would opt for the Color 600, anyway, as it's not too much more
expensive, and has 1440dpi horizontal resolution, which makes quite a
difference when printing on special paper for that resolution (of course,
only if the source picture has a high enough resolution, too). Maybe I'll
try if I can "convince" NVDI's Stylus driver to use 1440dpi as well.

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) binder@rbg.informatik.tu-darmstadt.de
PGP-key available on request! gryf@hrzpub.tu-darmstadt.de

381. Re: Intenet programs?

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: pettert@notam.uio.no
Message-ID: <692rrc$90i$1@ratatosk.uio.no>
Source record: 110354

On 6 Jan 1998 23:41:24 , Peter Rottengatter wrote:

>Two days after releasing the "New Year Release", I found out why Van Jacob-
>son Compression led to trouble for so long. Fixed two bugs, and VJHC works
>very well now. It's in MODULE.LZH, independent from the main release.

Would a PPP/PAP connection benefit from the VJHC setting, or is this
only for SLIP connections?

- Petter -

382. TT with Crazy Dots

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: pettert@notam.uio.no
Message-ID: <692rsf$90i$2@ratatosk.uio.no>
Source record: 110355

I've just aquired a TT with a Crazy Dots VME graphics card (incl. the 32k module). Tried to connect my Mag 17" multisync to it, but I get no video signal. The card has two D-SUB connectors, 9 pin and 15 pin. According to the Crazy Dots manual, the 15 pin port is for standard VGA connections, the 9 pin for expantions (?).

The manual also says that only analog monitors can be connected. I've no idea if my Mag is analog or digital. (Hmm - the Mag manual claims an analog 0.7 volts peak to peak input signal, guess that makes the Mag an analog monitor...)

Has anyone some advice for me before I start ripping the TT apart??

- Petter -

383. Re: Does Stereo Master work on the Falcon?

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: Sven Persson <sven.persson@mbox301.swipnet.se>
Message-ID: <01bd1c54$382ac6c0$6f63f482@sven133>
Source record: 110356

Hello Magnus!

> Well as I said there is just such program under development which will
> be very
> advanced. Just like your Akai/Ensoniq/E-Emu sound sampler, but it's in
> your
> little falcon. Looks veeeerrrryyyyyy promesing.

Do you have any additional information about that project? I�m working on a software synthersizer project myself and i�m pretty interested in that kind of stuff... Will it have additional support for accelleratorboards like Afterburner cards�n�stuff? (My program will - more voices, more FX and so on:-)

Peace!

/Peter Persson (sven.persson@mbox301.swipnet.se / fishmoose.persson@swipnet.se)

384. Re: 520ST-now what?

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: mdwright@mail.ponyexpress.net
Message-ID: <692v3ptg1@doc.ponyexpress.net>
Source record: 110357

In article <IAIEBBBWUP@data.rhein-main.de>, robscha@data.rhein-main.de (Robert Schaffner) says:
>
>In <69047p$47b$1@doc.ponyexpress.net> Mike Wright wrote:
>
>>1. Is the OS in ROM? I see a GUI, the mouse pointer moves,
>> but I can't make anything else happen.
>
>Yes, you found the OS in two or six rom chips.
>Whitch release do you have?
>
(snip)
Thanks for your reply. I have now found and read the mini-FAQ,
and I have a different set of questions.

I don't have an Atari mouse. I've been moving the pointer with
Alt+arrow keys. Moving the pointer over a menu causes the menu
to drop, moving the pointer down the menu highlights each non-gray
item, pressing Enter key has no effect. I've tried lots of
key combinations with no success.
Is it even possile to use this machine with no mouse?

Also, the File drop-down menu items are *all* gray, despite the fact
that the floppy drive appears to be reading the diskette at boot-up.

Finally, and maybe the source of trouble, tipping the machine up
I hear something small rattle inside. Any particular do's and dont's
for popping the case?

thanks again to all who responded,
Mike

385. Re: 520ST-now what?

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: Liam Busey <Liam1@ix.netcom.com>
Message-ID: <34B5149E.11C6@ix.netcom.com>
Source record: 110358

Mike Wright wrote:
>
> Finally, and maybe the source of trouble, tipping the machine up
> I hear something small rattle inside. Any particular do's and dont's
> for popping the case?
>
> thanks again to all who responded,
> Mike

I don't know any does or don'ts about popping the case but do open it. I heard a rattling in mine and it turned out to be a screw. If it had rolled of the RF shield and hit the circuit board I would screwed.

-Liam Busey

386. Re: TT with Crazy Dots

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: !SPAMdwilga@mtholyoke.edu
Message-ID: <!SPAMdwilga-0801981330060001@wilga.mtholyoke.edu>
Source record: 110359

In article <692rsf$90i$2@ratatosk.uio.no>, pettert@notam.uio.no (Petter Toneff) wrote:

> I've just aquired a TT with a Crazy Dots VME graphics card (incl.
> the 32k module). Tried to connect my Mag 17" multisync to it, but I
> get no video signal. The card has two D-SUB connectors, 9 pin and
> 15 pin. According to the Crazy Dots manual, the 15 pin port is for
> standard VGA connections, the 9 pin for expantions (?).
>
> The manual also says that only analog monitors can be connected.
> I've no idea if my Mag is analog or digital. (Hmm - the Mag manual
> claims an analog 0.7 volts peak to peak input signal, guess that makes
> the Mag an analog monitor...)

It should work with the Mag, no problem. But you do need to have the drivers installed, and CDMANAG has to be in the proper order with respect to GDOS. The manual covers this, IIRC. It's probably best to start with the regular VGA.INF file and then move on to one of the more exotic files (like the ones for NEC monitors) when you get that working.

Of course, I always recommend that people get NVDI-ET4000, since it's much faster and more compatible than the default drivers. It's just getting kind of hard to find, from the sound of it.

BTW, the 9-pin connector is definitely NOT something you should try to connect a monitor to.

Dan Wilga !SPAMdwilga@mtholyoke.edu
** Remove the !SPAM before my address to reply **

387. FS: Various Atari Goodies

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: Daniel Fangmann <defang@ibm.net>
Message-ID: <34b51c6c.0@news2.ibm.net>
Source record: 110360

Following for sale:
Software: all games are in the box with manuals
EZ Test Writer-$5
DragonScape-adventure game-$5
Red Lightening-SSi strategy game-$5
Metro Cross-Epyx-scrolling skateboard game-$5
Typing Tutor&Word Invaders-AcadamySoft-$5
DogFight-Micropose-80 years of aerial warfare-SOLD
(flight sim's)
Lotto-Missionware-trac/study and printout those lucky numbers-$5
MultiDesk-Codehead-desk accessory utility-$5(v1.7)
Data Diet-Disk compression program-$5
Mouse Boot v3.d-accessory & auto boot utility-$5
Warship-SSi-surface combat in the Pacific-Strategy-$5
StarGlider-Firebird-3D combat-air to air/air to ground sim-$5
The Sentry-Firebird-3D graphic strategy game-$5
F-15 Strike Eagle-Micropose-Jet Fighter Sim-$5
Final Assault-EPYX-mountain climbing adventure-$5
Transputor-cool 3D marble action game-$5
LED Storm-Road race with lazers-$5
Fun School 3-ages 5-7-useful educational software for the ST-$10
Crash Garrett-1938 adventure game in FRENCH-$5
Karateka-Broderbund-realistic karate fighting-$5
Read-A-RAMA-ages 5-8-reading software-2disks-$5
Championship Wrestling-Epyx-Wrestling Mania for the ST-$5
Phantasm-space shoot-em up-$5
Project Neptune-Epyx-James Bond type adventure-$5
Renegade-Taito-street fighting-cool game-$5
Prime Time-make your own TV shows-$5
Pinball Wizard-Accolade-pinball arcade-SOLD
Battleship-EPYX-boardgame for the ST-all aboard!-$5
Hardware-
Atari PCM124 12" Monitors-New-$20 ea. Original box and manual.
Believe these were used on 286 type computers and Atari's short lived PC.
Two units available. 7-Pin video cable.
1040 STf Keyboards-good working condition with NO broken keys.
Easy to install on an ST.-$10ea. Several available.
A/B Video Switch Box. Includes 2 Video cables-15 pin SVGA type.
New- for use on a TT with video card-$15
Jaguar Controllers-New-SOLD.
NX-1001-Star 9-pin dot matrox printer-multifont-like new in original box.
Good printer for the ST. Single sheet autoloading.-$20
LYNX STUFF:
LYNX Portable Game System-New + 4 games, includes Batman Returns, Stun

Runner, Shadow of the Beast, Hard Driving + Blue Lightening Demo.-$55
Games-new in shrink-wrap:
Blockout-$10(one left)
Joust-SOLD
Robotron 2084-SOLD
LYNX Kit Case-Carry Case-NEW
12"wide 9 1/4" tall 4 1/4" deep-$20
Comlynx Multiplayer cable-new-$5
AC Adapter-120V 60Hz-$10
Lynx Battery Pack-requires D Cell's-$10(NEW)
Lynx Sun Visor/Screen Guard-SOLD
That's All For Now.....
Buyer pays Shipping.
Payment: Check/M.O. or COD, your choice.
Ship from New York
Dan Fangmann
Ship to USA & Canada ONLY!

388. Re: JTS A.K.A. Atari takes a sucker pun

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: Curt Vendel <webmaster@atari.nu>
Message-ID: <34B52595.C5BCECB9@atari.nu>
Source record: 110361

Hi Werner,

Thanks for the compliments on the site, as for the you being delusional, I'm sorry I came down harsh on you, but a lot of what you were saying and what I've known first hand were boarding on: Either this guy is another anti-Atari guy spuddering off jimberish just to be a pest or he's misunderstanding something. However I will take it that you may have very well read about several projects Atari was working on (Perhaps specifically for Europe) that may not have been known here in the US.

Curt
www.atari.nu

389. Re: JTS A.K.A. Atari takes a sucker pun

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: Curt Vendel <webmaster@atari.nu>
Message-ID: <34B525FC.84E082A7@atari.nu>
Source record: 110362

I like to refer to Atari as a phenomenon, something that happens only once in a blue moon and is gone before anyone had a true chance to enjoy it to its fullest.

Curt

390. Re: Milan from Germany

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <6938v8ckp1@news.ican.net>
Source record: 110363

On 8 Jan 1998 07:05:28 , Robert Schaffner wrote:
>1.) Who is manufacturing it and do they have a WWW site.

http://www.gic.de/st_inside/
Search for 'milan' (but it's all in german)

http://www.gic.de/falkeverlag/milan1.htm

>2.) Will it be available in english for USA users.

The URL above mentions an *expected* retail of $1400 USD.

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 12/48 NVDI 4.11r0, MiNT 1.14.5, N.AES 1.1.0, GlueSTiK

Unsollicited material will be proof-read for $100 USD per word,
payable within 10 days. Submission of your advertisement to my
address constitutes your formal acceptance of these terms.

<TITLE><BLINK><H1>No HTML Messages Please!</H1></BLINK></TITLE>

391. Re: TT hardware details?

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IAIRAFBIUP@data.rhein-main.de>
Source record: 110364

In <3VXTCJX@tos.pl.net> Mario Becroft wrote:

>I'm interested in obtaining some details about the Atari TT030 hardware.
>Even just the schematics (scanned?) would be helpful.

I have the schematics..
But it's not possible to move that paper size in a scanner :->

Anybody have an DIN 0 scanner? :->>

Hm, in early atari days we can take it in DIN 3 from
Schaltungs Dienst Lange in Berlin, but thay have nothing
further from atari.

Ask BEST-Electronics? (But i think Brad only have DIN 0 size..) :/

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

392. Re: STik and STiNG setup help

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IAIRAFBLUP@data.rhein-main.de>
Source record: 110365

In <34B4B275.378E2430@NORWAY.eu.net> Andreas Wideroe Andersen wrote:

>I need help setup settings.

O.K
Take my active STinG setting.
Insert your Username / Passwort on the relvant points.
Try out ;-)
(I hope it works)

```
----- default.cfg-------------------------
#
# This is the STinG relevant stuff.
#
ALLOCMEM = 60000
#
THREADING = 50
FRAG_TTL = 60
#
ICMP_GMT = -60
ICMP_AD = 10
ICMP_FLAG = 0
#
TCP_PORT = 1024
MSS = 2000
RCV_WND = 5000
DEF_RTT = 50
DEF_TTL = 128
TCP_ICMP = 1
#
UDP_PORT = 1024
UDP_ICMP = 1
#
USERNAME = data
HOSTNAME =
FULLNAME = Robert Schaffner
#
NAMESERVER = 195.37.8.4
DOMAIN =
DNS_CACHE = 64
DNS_SAVE = TRUE
#
PAP_ID = Your ID here !
PAP_PASSWD = Your Passwort here !
#
```

```
# Here starts the client relevant stuff.
#
# Used by the Dialer :
#
DIALER = 127.0.0.1
LOGIN_BATCH = C:\DIALER\LOGIN.BAT
#
# Used by CAB.OVL (read CAB_OVL.DOC) :
#
EMAIL = robscha@data.rhein-main.de
SMTP_HOST = news.rhein-main.de
HTTP_PROXY = www.rhein-main.de
HTTP_PROXY_PORT = 8080
#

-------dialer.src--------------------------

#
#
# General Parameters
#
SERIALPORT = Modem 2
DEF_ROUTE = TRUE
MASQUERADE = FALSE
EXEC_BATCH = FALSE
RESIDENT = TRUE
DEBUGGING = TRUE
#
#
# Port Parameters
#
CLIENT_IP = 195.37.9.251
MTU = 1500
PAP_ID = Your Username here !
PAP_PASSWORD = Your Passwort here !
PROTOCOL = 1
VJHC = FALSE
LAN_PORT = FALSE
#
#
# Addressing
#
USERNAME = data
FULLNAME = Robert Schaffner
HOSTNAME =
NAMESERVER = 195.37.8.4
#
#
# Modem Specifics
#
INIT = ATZ
```

```
PREFIX = ATDT
HANGUP = ,+++,ATH
CONNECT_WAIT = 60
REDIAL_DELAY = 20
SUCCESS = CONNECT
SUCCESS = CDWAIT
FAILURE = BUSY
FAILURE = NO CARRIER
ABORT = NO DIALTONE
#
#
# Telephone
#
PHONE_NUMBER = Your Provider Phonenumber here !
FEE_FILE = LOCAL.FEE
ISP_TIME = 72, 0.07
ISP_SENT = 12288, 0.03
ISP_RECVD = 86016, 0.09
#
#
# Dial Script
#
FIND_TIMEOUT = 60
#
DIAL_SCRIPT
#
WAIT = 500
REPT = /
FIND = login:
RESP = Your username here !
#
WAIT = 500
REPT =
FIND = Password:
RESP = Your Passwort here !
#

---------------------- end -----------------------------

If you need more Tips, send a email.
Chance PPP to SLIP !
(Read the STinG .HYP)

Regards, Robert

--
### robscha@data.rhein-main.de -= Home of DOITF030 =-
### ____________________________________________________
# # # F030-520ST-Jaguar-Mac Lynx I + II
# # # http://www.rhein-main.de/people/robert/homepage.htm
```

393. Re: Apex

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IAIRAFBOUP@data.rhein-main.de>
Source record: 110366

In <6928jehg4@infomania.emw.ericsson.se> Magnus Kollberg wrote:

>I just talked to him yesterday and he is not out of the falcon arena.
>He is just very busy working. Apex 3 is not canceled he just doesn't
>know when it will be ready.

Aha, you hear stone falling.. :-)
The best message in the new year!
Yep, i'm waiting for the new apex. (alpha)
Nice Programm, Davi shows me a demo at the last atari fair.
(1 hour long) :-)
Great Software!

>He also said that he might get more time soon hacking on all this
>nice stuff, BM, Apex etc.

Hm, time is the dumb point at all.
Nobody have enough time to do good thinks..

>Oh, he still uses his Falcon at work even if it's PC related stuff. :-)
>
>He might even do a OpenGL/Direct 3D clone for TOS, atleast he would
>like to do it.

Wow, i'm suprised. And demos avaiable?

Doug's page is down? (Same as Titan's download area) ?
I forgot to ask dave for a demo of apex3 (alpha) (They have a demo release) ?
We have to wait..

Best regards
Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

394. Re: MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IAIRAFBRUP@data.rhein-main.de>
Source record: 110367

In <J9TGb8r.bsummer@delphi.com> bsummer@delphi.com wrote:

>I have a 14 meg Falcon, and have heard a lot from the users concerning MagiC.
>What is the latest version, and what downsides are there??? I have heard

MagiC 5.20 is the latest release here.
It's realy fast an stable.

>some problems with Apex Media. I am currently using the stock desktop.

Not only one problem with apex. Great Software!
Regards, Robert
--
robscha@data.rhein-main.de -= Home of DOITF030 =-
____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

395. Old Yellow Cases

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: Edward Williams <tchermok@flash.net>
Message-ID: <01bd1c71$d7be5860$0f3f1ed1@zsys1>
Source record: 110368

anyone know how to get plastic computer cases and keyboards their color
back i mean with out painting??
i.e. Bleaching has lil if no effect
anyone know of anything on the market to help???

396. Re: TT hardware details?

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: Edward Williams <tchermok@flash.net>
Message-ID: <01bd1c72$137499a0$0f3f1ed1@zsys1>
Source record: 110369

goto a copy shop have them reduce them and then scan the reductions...

Robert Schaffner <robscha@data.rhein-main.de> wrote in article
<IAIRAFBIUP@data.rhein-main.de>...
> In <3VXTCJX@tos.pl.net> Mario Becroft wrote:
>
> >I'm interested in obtaining some details about the Atari TT030 hardware.
> >Even just the schematics (scanned?) would be helpful.
>
> I have the schematics..
> But it's not possible to move that paper size in a scanner :->
>
> Anybody have an DIN 0 scanner? :->>
>
> Hm, in early atari days we can take it in DIN 3 from
> Schaltungs Dienst Lange in Berlin, but thay have nothing
> further from atari.
>
> Ask BEST-Electronics? (But i think Brad only have DIN 0 size..) :/
>
> Regards, Robert
>
> --
> ### robscha@data.rhein-main.de -= Home of DOITF030 =-
> ### ____
> # # # F030-520ST-Jaguar-Mac Lynx I + II
> # # # http://www.rhein-main.de/people/robert/homepage.htm
>

397. WTB: Atari HD

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: Greg Malick <tiger@hgea.org>
Message-ID: <34B53EA4.35B0@hgea.org>
Source record: 110370

Wanted:

Atari HD that simply connects into DMA port on MegaSt.
E-mail if you have one for sale.

Greg Malick

398. Re: Music

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: michael brown <mbrown@kih.net>
Message-ID: <34B53DE1.3698@kih.net>
Source record: 110371

Magnus Kollberg wrote:
>
> Brian Van Tilborg wrote:
>
> > Can anyone give me a list of currently supported ST--> Falcon supported
> > midi software, or links that you know of to current developers. Also is there
> > a midi newsgroup that covers Atari computers?
>
> Regarding sequensers there are none, null, silch, kein support. It's
> dead,
> dead dead dead....
>
> Not that great for a computer brand which used to be number one on the
> sequenser
> arena eh?
>
> You can still use old software ofcourse.
>
> //Magnus Kollberg
> --
> +---+
> | http://www.geocities.com/SiliconValley/Way/5132/ |
> | email: Magnus.Kollberg@emw.ericsson.se |
> +---+

Wellllll, I don't know about the dead part, but I think the Cubase score
for the Atari is about as good as I have found. I have the demo version
for the ibm compatibles, and although faster, not significantly better,
at least for my use.

For the $$$, I am quite happy with my situation. I bought the piano
score software from musitek for my PC, I scan the sheet music in, save
it as a midi file on a floppy, take it to the Atari, load it, burst it,
and voice it. Instant arrangements and my Atari system cost me WAY less
than any of the stuff for the Mac's and PC's.

There are lots of folks using the "dead" Atari....I communicate with
several via the steinberg news group. Lots of assistance available
there from experienced users.

In its niche, it is great! In MY OWN opinion, and I am entitled to it
:>))

--
regards,

michael brown
mbrown@kih.net

399. Re: Milan from Germany

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: Ken Macdonald <macdonal@cfcsc.dnd.ca>
Message-ID: <34B54705.5D12@cfcsc.dnd.ca>
Source record: 110372

```
Emmanuel Curis wrote:
>
> Bonsoir,
> Dans l'article <tj-0701981255400001@i553.oro.net>,
> Thomas Ferreira, <tj@oro.net> a ï¿½crit :
> ï¿½ Does anyone have the spec's on the future Milan TOS compatible computer
> ï¿½ coming from Germany.
> 68040, EIDE, 4 bus PCI, carte ET-4000.
>
> ï¿½ 1.) Who is manufacturing it and do they have a WWW site.
> FalkeVerlag - I don't know for WWW.

the www site is http://www.gic.de/falkeverlag/milan1.htm
--
***thanks***merci***danke***slainte*mhath***tusen*takk***
Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
GraphicArts TOS 1.04-1.62-2.05-4.04
Canadian Forces College Toronto Ontario Canada
```

400. Re: TOS 6 under development

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34b83cde.5206957@news.demon.co.uk>
Source record: 110373

On Wed, 07 Jan 1998 16:48:46 +0100, Magnus Kollberg
<magnus.kollberg**@**emw.ericsson.se> wrote:

>Guy Harrison wrote:
>
>> >2. Why can't Magic as an OS handle the failure of one program while running the
>> >other?
>>
>> It usually can. What it cannot protect against is when when the rogue
>> program runs amok and scribbles all over the others, or MagiC itself,
>> for which hardware protection is needed.
>
>But I thougth you could do just that with the MMU, or am I missing
>something?

It would have to check every address the 68000 generated that had the
potential to write data and match it against a map of currently
permissible address ranges, and the MMU just isn't that clever. In
supervisor mode a program can access anywhere and in user mode the
address range is restricted and that's about all the MMU can cope with
as far as memory protection is concerned.

>Om a 68000 you can't do much though.

True. By the time you'd come up with a decent memory protection scheme
it would have been easier and cheaper to upgrade it to a cpu with
protection built in.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

401. Re: TOS 6 under development

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34b94332.6826636@news.demon.co.uk>
Source record: 110374

On Thu, 08 Jan 1998 11:12:58 +0100, Magnus Kollberg
<magnus.kollberg**@**emw.ericsson.se> wrote:

>Gaven Miller wrote:
>>
>> Magnus Kollberg wrote in comp.sys.atari.st:
>> > Hmm... I thought it was called KAOS (probably for Andreas Kromke OS)
>> > and that MagiC was based on KAOS which is in fact reverse engineerd
>> > TOS 1.04.
>>
>> Magic came from KAOS?
>
>Well that is what I have heard ages ago and some still says it's true,
>but who knows?

I think it is. The magx.h header file that came with MagiC2 mentions
KAOSDESK in a couple of places.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

402. Re: 520ST-now what?

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34ba44aa.7202757@news.demon.co.uk>
Source record: 110375

On 8 Jan 1998 16:32:57 GMT, mdwright@mail.ponyexpress.net (Mike
Wright) wrote:

>In article <IAIEBBBWUP@data.rhein-main.de>, robscha@data.rhein-main.de (Robert Schaffner)
says:
>>
>>In <69047p$47b$1@doc.ponyexpress.net> Mike Wright wrote:
>>
>>>1. Is the OS in ROM? I see a GUI, the mouse pointer moves,
>>> but I can't make anything else happen.
>>
>>Yes, you found the OS in two or six rom chips.
>>Whitch release do you have?
>>
>(snip)
>Thanks for your reply. I have now found and read the mini-FAQ,
>and I have a different set of questions.
>
>I don't have an Atari mouse. I've been moving the pointer with
>Alt+arrow keys. Moving the pointer over a menu causes the menu
>to drop, moving the pointer down the menu highlights each non-gray
>item, pressing Enter key has no effect. I've tried lots of
>key combinations with no success.
>Is it even possile to use this machine with no mouse?

The left mouse button is alt+Insert and the right button should you
ever need it, is alt+Clr/Home. To doubleclick just hold down alt then
tap the key twice quickly.

>Also, the File drop-down menu items are *all* gray, despite the fact
>that the floppy drive appears to be reading the diskette at boot-up.

Select the floppy icon with alt+Insert then the menubar should at
least have the "open" option available.

>Finally, and maybe the source of trouble, tipping the machine up
>I hear something small rattle inside. Any particular do's and dont's
>for popping the case?

It's one of those things that is tricky until you've done it once.
Remove all the small screws underneath then hold the two halves
together and turn the machine the right way up again. Now lift the
left hand side upwards first so that the last part to come away is the
part around the disk drive.

Note that the disk drive is mounted on three long screws and it may be that they've been removed and replaced without dismantling the machine. There is a metal (brass coloured usually) spacer where the fourth screw would have gone, had it existed. The spacer will go walkabout inside if someone has removed all three drive screws.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

403. FS: Atari XE Game System

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: Larry Rodriguez <lr172@bellsouth.net>
Message-ID: <34B55963.70D50BC@bellsouth.net>
Source record: 110376
Cross-posted to: comp.sys.atari.st,rec.games.video.atari,comp.sys.atari.8bit,rec.games.video.classic,rec.games.video.marketplace

FS: Atari XE Game System.
Includes: Keyboard, Power supply, Wico joystick, Game Gun & the
following games:
Lode Runner, Davids Midnight Magic, Hardball, Archon, Desert Falcon, Bug
Hunt &
Flight Simulator II.

Make offer through E-mail!

E-mail: LR172@bellsouth.net

404. Re: Wither Atari Ghostscript?

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <plTlb0r.greg_evans@delphi.com>
Source record: 110377

Thanks Hallvard! I have a link to your page from mine so I'll take
a look later tonight.

Greg\

405. Re: TT with Crazy Dots

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: oskancke@online.no
Message-ID: <693nad$1rg$1@o.online.no>
Source record: 110378

On 8 Jan 1998 13:30:06 , Dan Wilga wrote:
>In article <692rsf$90i$2@ratatosk.uio.no>, pettert@notam.uio.no (Petter
>Toneff) wrote:
>
>> I've just aquired a TT with a Crazy Dots VME graphics card (incl.
>> the 32k module). Tried to connect my Mag 17" multisync to it, but I
>> get no video signal. The card has two D-SUB connectors, 9 pin and
>> 15 pin. According to the Crazy Dots manual, the 15 pin port is for
>> standard VGA connections, the 9 pin for expantions (?).
>>
>> The manual also says that only analog monitors can be connected.
>> I've no idea if my Mag is analog or digital. (Hmm - the Mag manual
>> claims an analog 0.7 volts peak to peak input signal, guess that makes
>> the Mag an analog monitor...)
>
>It should work with the Mag, no problem. But you do need to have the
>drivers installed, and CDMANAG has to be in the proper order with respect
>to GDOS. The manual covers this, IIRC. It's probably best to start with
>the regular VGA.INF file and then move on to one of the more exotic files
>(like the ones for NEC monitors) when you get that working.
>
>Of course, I always recommend that people get NVDI-ET4000, since it's much
>faster and more compatible than the default drivers. It's just getting
>kind of hard to find, from the sound of it.
>
>BTW, the 9-pin connector is definitely NOT something you should try to
>connect a monitor to.

What exactly is if for, then?

~~~~~~
Odd Skancke # ## # Atari TT with 4MB ST and 16MB TT ram
EMail # ## # 250MB Seagate, 2.1GB Quantum Fireball,
oskancke@online.no # ## # SLM804, PTC1426 Monitor.
Falcon030 4MB, 250MB Internal HD.
Snailmail ## ## ##
Sandesundveien 58 (1. etg.) ## ## ## Atari all the way, the whole way!!
1705 SARPSBORG ## ## ##
N Norway ## ## ##
~~~~~~

406. Re: TT with Crazy Dots

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: oskancke@online.no
Message-ID: <693n3o$1bv$1@o.online.no>
Source record: 110379

On 8 Jan 1998 13:30:06 , Dan Wilga wrote:
>In article <692rsf$90i$2@ratatosk.uio.no>, pettert@notam.uio.no (Petter
>Toneff) wrote:
>
>BTW, the 9-pin connector is definitely NOT something you should try to
>connect a monitor to.
>

What exactly is it for, then?

~~~~~~
Odd Skancke # ## # Atari TT with 4MB ST and 16MB TT ram
EMail # ## # 250MB Seagate, 2.1GB Quantum Fireball,
oskancke@online.no # ## # SLM804, PTC1426 Monitor.
Falcon030 4MB, 250MB Internal HD.
Snailmail ## ## ##
Sandesundveien 58 (1. etg.) ## ## ## Atari all the way, the whole way!!
1705 SARPSBORG ## ## ##
N Norway ## ## ##
~~~~~~

407. Re: TT with Crazy Dots

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: oskancke@online.no
Message-ID: <693ngh$1u7$1@o.online.no>
Source record: 110380

On 8 Jan 1998 13:30:06 , Dan Wilga wrote:
>In article <692rsf$90i$2@ratatosk.uio.no>, pettert@notam.uio.no (Petter
>Toneff) wrote:
>
>> I've just aquired a TT with a Crazy Dots VME graphics card (incl.
>> the 32k module). Tried to connect my Mag 17" multisync to it, but I
>> get no video signal. The card has two D-SUB connectors, 9 pin and
>> 15 pin. According to the Crazy Dots manual, the 15 pin port is for
>> standard VGA connections, the 9 pin for expantions (?).
>>
>> The manual also says that only analog monitors can be connected.
>> I've no idea if my Mag is analog or digital. (Hmm - the Mag manual
>> claims an analog 0.7 volts peak to peak input signal, guess that makes
>> the Mag an analog monitor...)
>
>It should work with the Mag, no problem. But you do need to have the
>drivers installed, and CDMANAG has to be in the proper order with respect
>to GDOS. The manual covers this, IIRC. It's probably best to start with
>the regular VGA.INF file and then move on to one of the more exotic files
>(like the ones for NEC monitors) when you get that working.
>
>Of course, I always recommend that people get NVDI-ET4000, since it's much
>faster and more compatible than the default drivers. It's just getting
>kind of hard to find, from the sound of it.
>
>BTW, the 9-pin connector is definitely NOT something you should try to
>connect a monitor to.
>
What exactly is it for, then?

~~~~~~
Odd Skancke # ## # Atari TT with 4MB ST and 16MB TT ram
EMail # ## # 250MB Seagate, 2.1GB Quantum Fireball,
oskancke@online.no # ## # SLM804, PTC1426 Monitor.
Falcon030 4MB, 250MB Internal HD.
Snailmail ## ## ##
Sandesundveien 58 (1. etg.) ## ## ## Atari all the way, the whole way!!
1705 SARPSBORG ## ## ##
N Norway ## ## ##
~~~~~~

408. Re: 520ST-now what?

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <34b557db.5279095@news.tmisnet.com>
Source record: 110381

On 8 Jan 1998 16:32:57 GMT, mdwright@mail.ponyexpress.net (Mike Wright) wrote:

>I don't have an Atari mouse. I've been moving the pointer with
>Alt+arrow keys. Moving the pointer over a menu causes the menu
>to drop, moving the pointer down the menu highlights each non-gray
>item, pressing Enter key has no effect. I've tried lots of
>key combinations with no success.
>Is it even possile to use this machine with no mouse?

While holding down the ALT key and pointing at a menu item, press the INSERT key (just above the left arrow) to activate it ... just like a left-mouse press. The CLR HOME key (just above the right arrow) is just like a right-mouse press.

So the answer is ... yes ... but it is a bit awkward. But try to operate the mouse on any other machine with the keyboard. Unless the application programmer's built-in the keyboard equivalents, you're out of luck.

>Also, the File drop-down menu items are *all* gray, despite the fact
>that the floppy drive appears to be reading the diskette at boot-up.

Try selecting one of the floppy icons with a single mouse click so the operating system knows which drive you wish to perform a function on. Even if you only have one floppy, the operating system allows you to have an "A" disk and a "B" disk using the same mechanism.

>Finally, and maybe the source of trouble, tipping the machine up
>I hear something small rattle inside. Any particular do's and dont's
>for popping the case?

Take your time. Don't be rushed. Make notes. Have a bunch of containers for small parts (muffin pans work really well).

Gently remove the keyboard, noting the hidden wire underneath! When unplugging the keyboard wire, carefully note which color wire goes to pin one. Make a mark on the connector if you must.

Be sure to touch ground frequently (a metal water pipe works great!) to prevent static build-up which could fry your ICs.

When the case is open, take a moment to appreciate that the level of system integration is 4X better than competing

technologies (IBM & Apple) at the time of production.

-- George Crissman
-- strads@tmisnet.com

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

409. Re: Updating STf TOS

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <34b55ae9.6061288@news.tmisnet.com>
Source record: 110382

If you've dug around inside a computer's internals
before, you should have no problem. If you haven't
(and you're wary), it might be worth the service
charge (maybe $30.00) to have chro_MAGIC or
Systems For Tomorrow or ATY Computer do it for you.

You can contact them via email for complete information.

-- George Crissman
-- strads@tmisnet.com

Oh, yeah -- you can get their email addresses from
my web page http://www.tmisnet.com/~strads/hq/atari.html#Dealers

On Thu, 08 Jan 1998 14:11:20 -0600, gurno@mm.com (Adam Gurno) wrote:

>Hey all, New ST user here. I've got my hands on an almost-new STf with
>TOS 1.00, but have heard that I should have at least 1.04 or more when I
>get my hard drive. So how do I do it? Where do I have to send my
>machine? Please *email* me any tips and tricks that you know. Many
>thanks.
>
> Adam Gurno (gurno@mm.com)
>
>--------------------==== Posted via Deja News ====-----------------------
> http://www.dejanews.com/ Search, Read, Post to Usenet

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

410. More Atari Stock Added! FREE Atari Catalogs!

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: bensmith@user1.teleport.com
Message-ID: <693pm9$9rn$1@user1.teleport.com>
Source record: 110383
Cross-posted to: or.forsale,pdx.forsale,pnw.forsale,pnw.wanted,comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari

If you wan't me to read any response from you, do not respond here,
Direct all responses in E-Mail to: bensmith@teleport.com

Find New/More additional Atari Stock and Lower Prices on the Web at
http://www.teleport.com/~bensmith/bscomputers.shtml

FREE Catalogs for Classic Atari 8 Bit or Atari ST Computers! Hard
Ware, SoftWare, Books & Accessories! In my Catalogs, you may find some
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Catalogs or FTP directly to: ftp.teleport.com/vendors/bensmith/ or if
you can't get Catalogs that way, Feel free to Request catalogs through
E-Mail. Really, it's no inconvenience. I do ask that you specify Atari
8 Bit, Atari ST or both. Then I'll send them to you by E-Mail Only. Not
Snail (Postal) Mail. Please let me know if I can attach files to your
E-Mail. I will get back to you after the weekend. Please Direct all
Replies Through E-Mail to: bensmith@teleport.com.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
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http://www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by and
Received Through E-Mail at bensmith@teleport.com Specify Classic 8 Bit or ST!

411. New at SFT! (Jan 98)

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: sales@SystemsForTomorrow.com
Message-ID: <693o6m$bki@uucp.tfs.net>
Source record: 110384

New at Systems For Tomorrow January, 8th 1998
~~~~~~~~~~~~~~~~~~~~~~~~~~~

HAPPY NEW YEAR!

Papyrus 5.15 for TOS Computers $169.99
Papyrus is a powerful, easy-to-use word processor for all
ST/STe/TT and Falcon computers. It makes extensive use of a
comprehensive range of both text processing and DTP features,
enabling you to create all kinds of professional looking
documents. Papyrus 5.15 Upgrades also available. From HiSoft.

Scan X: UMAX for TOS Computers $49.99
This new edition of the Scan X scanner drivers provides support
for the UMAX Astra 1200s and VISTA S-12 scanners. A MicroTek
E3/E6/35T+ version is also available. From Homa Systems.

RAM Gizmo /w 14MB for Falcon030 **SALE** $99.99
Wow! RAM prices sure have droped over the last couple years..
This is by far our best price ever. Under $100 (well a little)
for a populated RAM Gizmo with 14MB RAM! Limited quantity
available. From chroMAGIC.

Operation SKUMM for Falcon030 $49.99
If you love to kill terrorists, this game is for you! Blast the
bad guys as they pop onto your screen. Kinda like duck hunt, but
the theme is more humane than killing those poor ducks. :)
Features True Color Graphics! From Logiton.

HD Driver 7 for TOS Computers $49.99
Latest version of the best Hard Drive software you can get.
Upgrades from v5 or v6 are available for $25. The return of your
manual and disk are required for the upgrade, Email for details.
From System Solutions.
** sold out again, new stocks will be arriving soon **

CAB 2.5 /w PPP Connect for TOS Computers $49.99
The long awaited update to CAB is now shipping. All preorders
have been processed, and we have limited stocks remaining from
our first shipment. CAB 2.5 includes several new features and
Plug-Ins, plus it includes PPP Connect, a TCPIP stack for MagiC,
to allow easy internet WWW access. From System Solutions.
** sold out again, new stocks will be arriving soon **

Aazohm Krypht for Falcon030 $49.99
Enter the merciless world of Aazohm Krypht and confront 5
different fighters in a True Color battle to the death. This is
~~~~~~~~~~~~~~~~~~~~~~~~~~~

a beat-um-up style fighting game like Kasumi Ninja or Mortal Combat. It contains violence and some bad language, so it's not for the kids. Must be 18 to buy. From Logitron.

Radical Race for Falcon030 $49.99
Radical Race is an exciting new top view racing game (ala Power Drive Rally on the Jaguar) with an important difference: guns! Requires 4MB RAM and a Hard Drive. Jaguar PowerPads are supported. From Logitron.

Xplore CD for TOS Computers $24.99
This German disc contains mostly German PD and Shareware software (How did that happen?) Also includes a collection of fonts and graphics for Calamus. Plus a few full version programs such as the ToXis virus killer. From Seidel Softwareservice.

Electronic Cow!
Three cool music applications! For more information check out the Electronic Cow link on our web site!

MIDI Arpeggiator for TOS Computers $27.99
Sound Chip Synth for TOS Computers $19.99
Snippit Synth for TOS Computers $29.99

Back in Stock from HiSoft:
Atari Works $79.99 Easy to use home/office suite.
Lattice C 5.6 $139.99 C Compiler.
True Image $29.99 Image Processing Package.

Also Available:
Alien Thing (Expert) $19.99 Alien Blasting fun!
Tetris II $11.99 Cool Tetris game
Power Up $19.99 Racing fun for ST/STe/TT/Falcon
Desktop Solitaire $19.99 8 solitaire card games for TT/Falcon
Face Value $69.99 Visual style GFA programming
All Things Falcon CD $9.99 Tons of Falcon PD/Shareware on CD
Hard Disk Sentry $39.99 Optimize that Hard Drive
Photo Show Falcon $9.99 View Photo CD discs on the Falcon
Card File 4 $29.99 Personal Information Manager
Moving Pixels CD $29.99 Software Collection /w sources on CD
ESG Clipart CD $19.99 IMG, CVG and GEM/s clipart on CD
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All prices in US$ and are subject to change without notice.
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Call or E-Mail for shipping charges.

412. Re: TT with Crazy Dots

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: Frank_Perrey@h.maus.de
Message-ID: <199801090107.a9157@h.maus.de>
Source record: 110385

Hi Petter
1) Your Mag-Monitor is an analog monitor.
2) did you try installing the driver-soft for the card? You didn't mention at all...
I had a CrazyDots (before I changed to Matrix) and used NVDI-ET4000 by Behne+Behne (still available and fully supported!). There comes a VideoModeGenerator along with the NVDI package. Quite easy to handle and absolutely necessary to optimize the card's output for your monitor.
Try this!
CU
Frank

413. Re: Geneva vs MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EMGGqt.nty@suse.modem.stud.uni-hannover.de>
Source record: 110386

In article <34B24EAC.38A7@cfcsc.dnd.ca>,
Ken Macdonald <macdonal@cfcsc.dnd.ca> writes:

> so. Geneva+MiNT(minixfs)+NVDI (My setup :^)
> replaces
> -AES
> -GEMDOS
> -VDI

MiNT does not replace GEMDOS completely. It still uses some of it's services,
even if no DOS filesystem is used anymore.

Even if it did, you did not mention (X)Bios, which is true because it's not
replaced by MiNT either. So your combination cannot work without the ROMs.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

414. Re: Geneva vs MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: rcollins@freenet.columbus.oh.us
Message-ID: <694708$91k@login.freenet.columbus.oh.us>
Source record: 110387

Steve Hammond (shammond@loop.com) wrote:
: >On 29 Dec 1997 19:27:21, Titus Roth wrote:
: >Could anybody volunteer specifics as to what programs won't work with Geneva
: >or MagiC? I have Geneva 6 and am experiencing some quirky kind of problems

: Titus,

: I have both Geneva/Neodesk and MagiC 4/Magicdesk on my TT. I find that
: use MagiC alot more than Geneva. The basic reason is it seems to handle
: memory allocation better than Geneva. This should, I guess, be expected
: as Geneva is sitting on top of TOS 3.06 (on my TT) while MagiC replaces
: most of TOS during boot up. Geneva does seem to handle older programs
: better and the Geneva/Neodesk combination provides a lot nicer, IMO,
: interface. MagiC, OTOH, does allow a much easier and faster way of
: shutting down an application that misbehaves and seems a little faster
: with some operations, esp. those that require intensive memory usage.

: I downloaded a demo version of Papyrus not to long ago and found it
: almost unuseable on my TT under Magic or Geneva. I was thinking of
: getting it for my son who in his second year of college. Screen redraws
: were weird, picture display (ie., jpegs, tiffs took forever) and over
: all placement of text/pictures/graphics were all screwed up. This may
: have been do to the fact that I have a Nova board on my TT, but an
: application like Papyrus should be able to handle this!

The Papyrus 5 demo requires the use of the EFMS modules to load and display
images. They are not included in the demo for some strange reason.

--
Raymond Collins	Ohio State University
Collins.197@osu.edu	Neuropathology
rcollins@freenet.columbus.oh.us	Research Assistant

415. Re: CAB

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <DFXTCUK@tos.pl.net>
Source record: 110471

paxton@zetnet.co. wrote:

: Is it still possible to download an OLD version of CAB.. say v1 or
: something.. the one before it made all the cache folders...
: Ho yeagh and the OVL that goes with it..

: If you know where then where please ?..as I can't find one anywhere,

As far as I understand it, it would not be possible for CAB to receive
"online" documents without the cache, since the OVL writes the document
into the cache for CAB to read.

If you really want to use CAB without a cache, perhaps the nearest
alternative would be setting the cache to a very small size.

--
Mario Becroft Auckland, New Zealand
mb@tos.pl.net http://www.pl.net/~mario/ |__/,| (`\
Tariland, Atari Support in New Zealand _.|o o |_))
tariland@tos.pl.net http://www.pl.net/~mario/tariland/ --(((---(((--------

416. Re: bubblejet printers question

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: davidjames@zetnet.co.uk
Message-ID: <6915sb$gq1$1@irk.zetnet.co.uk>
Source record: 110472

On 5 Jan 1998 15:00:27 , Thomas Binder wrote:
>Hi!
>
>In article <68k1lu$d52$3@irk.zetnet.co.uk>,
> davidjames@zetnet.co.uk (David James) writes:
>> Whatever you do don't go for the Epson Stylus 400 as it is a windows
>> only printer. I think the 300 is as well.
>It's not. Where did you get that information? All Stylus printers use
>Esc/P2, not Windows GDI.

That's what I thought initially but the book for the 400 states Windows
only so I phoned the Epson technical help line, I actually talked to
somebody from 2nd level support rather than risk somebody just answering
a question without any real knowledge. I was told that the 400 needs Windows

>
>If you don't believe that, take a look at
>http://www.epson.com/homeoffice/inkjet/sty400/
>

If you have another look at the Web page I think you will find that you
made the same mistake I did. I think the Web page actually states the
emulation as ESC p/Windows (or something like it), appparently this is
different from ESC P2.

I agree that the Epson Stylus 600 is ESC P2 and works fine on the Atari
and I'm told that the old mono Epson Stylus 400 also used ESC P2 codes so
I was very disappointed that the colour 400 didn't.

Yours,
David James

417. Re: Milan from Germany

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: curis@news.ens.fr
Message-ID: <6916b2$8fa$1@nef.ens.fr>
Source record: 110473

Bonsoir,

Dans l'article <tj-0701981255400001@i553.oro.net>,
Thomas Ferreira, <tj@oro.net> a ?crit :

??Does anyone have the spec's on the future Milan TOS compatible computer
??coming from Germany.

68040, EIDE, 4 bus PCI, carte ET-4000.

??1.) Who is manufacturing it and do they have a WWW site.

FalkeVerlag - I don't know for WWW.

??2.) Will it be available in english for USA users.
??3.) Cost

5?000 or 6?000 FRF (which must make ~1?000$ I think), IIRC

??4.) When will it be available or is it just vaparware at this time.

Prototypes where showed at the end of 1997. Selling planned for
february 98, IIRC.

--
Emmanuel CURIS
Emmanuel.Curis@ens.fr

Page sur l'hypertoile : http://www.eleves.ens.fr:8080/home/curis/index.html

418. Re: Can Atari read .WAV samples?

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: ddorian@hol.PUTMEOUT.fr
Message-ID: <6919op$re0$1@news2.isdnet.net>
Source record: 110474

Hi,

On 5 Jan 98 10:32:49 GM, Vernon L Enriques wrote:

> Does anyone know if Atari Falcon can read .WAV samples?

Sure, it can even edit and save them ;-)

> I have a bit of a predicament...I purchased a very new Yamaha A3000
> sampler, and it will read just about every kind of file out there.
>
> Problem is that it will recognize PC and MAC files only.

Well, you can read/edit/write both PC wav and Mac aiff files on the falcon.
The main problem is frequency. If you don't own an Audio Clock or an S/PDIF
interface, the Falcon won't be able to match the 44.1KHz or 48KHz the a3000
needs. But frequency conversion is also possible (with 525 for example).

> Any ideas how I can get files off the internet via my Falcon and then get
> the A3000 to read my Atari created .WAV file?

Yes, copy the audio files from the falcon to a 1.4Mb floppy disk formated
on the PC, or on the falcon with appropriate formatter.

> Besides a lot of the .WAV files are .zip and I don't even have
> the correct .zip program to extract these files.

Strange. Which program did you try?
Hope this helped.
Bye.

- ddorian@hol.PUTMEOUT.fr - dorian@caramail.PUTMEOUT.com (AntiSPAM)
falcon030r2-fpu-14Mb - IDE 420Mb + SCSI2 2.5Gb+r540Mb - 28K8 - CAF user

419. Re: CAB

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <691d57$rp1@news2.tds.net>
Source record: 110475

On 8 Jan 1998 11:00:06 , Mario Becroft wrote:
>paxton@zetnet.co. wrote:
>
>: Is it still possible to download an OLD version of CAB.. say v1 or
>: something.. the one before it made all the cache folders...
>: Ho yeagh and the OVL that goes with it..
>
>: If you know where then where please ?..as I can't find one anywhere,
>
>As far as I understand it, it would not be possible for CAB to receive
>"online" documents without the cache, since the OVL writes the document
>into the cache for CAB to read.

Mario, I think Tony meant how the old CAB cache used to look something
like this:

C:\INTERNET\CAB\CACHE\GEE\THIS\IS\A\LONG\URL\HOPE\IT\FITS\HMMM.HTM

Tony, if that's the case, email me a reminder and I'll send you a copy
of it, the cab.ovl (and maybe an early version of STiK, just in case)
- I'm in the middle of a major project, and will probably forget by
the time I'm finished (I have to search through a huge stack of
floppies to find it).

Terry

tross3@hamtel.tds.net irc: qnr
http://www.geocities.com/SiliconValley/Peaks/6320/

420. MagiC Questions

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: tkelly@mail.pressenter.com
Message-ID: <691fpk$d8c$1@jair.pressenter.com>
Source record: 110476

Does anyone know if it is possible to save extensions in the MagiC fileselector? I've discovered by accident that you can add extenders by double clicking the extender box, but don't know if there is anyway to keep them there permanently.

Does anyone know if aliases can be made to function properly under MagXdesk? Aliases seem to pass the real program the alias' path instead of the program's path when they are double clicked. That means a program looks in the alias's path for its resource and other associated files. That effectively makes the alias worthless and seems like a glaring oversight in an OS that's supposed to support aliases.

--Terry Kelly

421. Re: TOS 6 under development

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <34b44497.0@comnet.co.nz>
Source record: 110477

Magnus Kollberg wrote in comp.sys.atari.st:
> Hmm... I thought it was called KAOS (probably for Andreas Kromke OS)
> and that MagiC was based on KAOS which is in fact reverse engineerd
> TOS 1.04.

Magic came from KAOS?

Just wait till Maxwell Smart (Secret Agent 86) hears about this!

CONTROL will have all it's agents mobilised immediately.

{[:-)]

--

All email sent to my inca address will fail, however I can now be
contacted via an intermediary : gem at tos pl net. I would like to
apologise to the genuine respondents that this may inconvenience.

422. Re: bubblejet printers question

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: shammond@loop.com
Message-ID: <691jmnjnn1@usenet88.supernews.com>
Source record: 110478

On 8 Jan 1998 00:16:11 , David James wrote:

On 5 Jan 1998 15:00:27 , Thomas Binder wrote:
>Hi!
>
>In article <68k1lu$d52$3@irk.zetnet.co.uk>,
> davidjames@zetnet.co.uk (David James) writes:
>> Whatever you do don't go for the Epson Stylus 400 as it is a windows
>> only printer. I think the 300 is as well.
>It's not. Where did you get that information? All Stylus printers use
>Esc/P2, not Windows GDI.

One good way when looking at "ads" is to check for Mac/Windows compatability. If the printer can be used with a Mac it is not hooking into 95. The 400 only works with 95, it will not work with a Mac or an Atari.

423. Re: 520ST-now what?

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: William Pike <wpike@doitnow.com>
Message-ID: <01bd1bee$5e1765c0$299d62cf@default>
Source record: 110479

> I just picked up a 520ST w/SC1224 monitor, no software or docs.
> I know nothing about this machine. It boots, checks the floppy drive,
> and displays a mac-like screen. Some questions:
>
> 1. Is the OS in ROM? I see a GUI, the mouse pointer moves,
> but I can't make anything else happen.
Yes it is. It does shadow the OS into Ram as a part of Bootup.

> 2. Can I format a diskette with the machine as it is?
If there is a floppy drive in the right rear of the machine. ATari Sts
came in both internal and external floppydrive configurations.

> 3. Can I format/read/write diskettes for this machine with
> some other machine? (I have PC, Apple, C64)
If you have a floppy drive the format of the atari is basically the same as
a PC but unless you have tos 1.4 or higher you cannot read a atari
formatted disk on the PC however you can read a PC formatted disk on an
Atari (720k).
>
> 3. Is BASIC in ROM? If so, how do I escape the GUI?
No, Basic isn't in ROM you have to load it in from disk. You really cannot
escape the GUI unless you load a modified OS (as many of the games do)
> 4. Is this machine useful as a MIDI editor?
Atari has been the machine of preference for musicians for quite a few
years. There is a lot of professional level music programs available.

424. Atari ST stuff (games) forsale

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: dav@cc.gatech.edu
Message-ID: <691la3spm1@solaria.cc.gatech.edu>
Source record: 110480

I have tried to post this from my mail account 4 times now. My ISP
is having problems. Please reply to dav@netdepot.com for faster response.

Atari stuff forsale.

All prices include shipping. (If you think any of the prices
are outragious, make an offer.)
I wont make sales for totals under $20. The shipping would
kill me if I did.

I'm not making much on this stuff and I am tired of moving it
with me. I just hate to throw it away.

Hardware:

$25 SH204 (20 meg harddrive)
(It works. You could use the controller and box and replace
the drive)

Toadfile 129X (85 meg harddrive, 44 meg Syquest, clock card)
$100 with 8 syquest disks

$15 SF314 (External Floppy Drive)

$25 Spectre GCR w/ ROMs

$40 Yamaha Rx21 Rhythm Machine (midi ready)
$40 Casio MT-240 (midi ready)
$70 both w/ Atari Midi book w/ disk of software

Games: (All in original boxes with docs)
($296) $200 Take all the games for

$5 Adventure/Eliza/Life/PONG 4 pac
$3 Airball
$3 Alien Fires
$3 Archipelagos
$5 ArticFox
$4 Astaroth
$8 Barbarian/CrazyCars/EnduroRacer/Wizball/Rampage 5-pac
$2 BattleChess
$5 Battlehawks 1942
$5 BattleMaster
$5 Brataccas
$3 Castle Warrior
$4 Championship Wrestling
$5 ChronoQuest
$6 Death Sword (same as barbarian)/Barbarian II

$5 Deathbringer
$3 Double Dragon
$4 Dragon's Breath
$5 Drakkhen
$5 Dungeon Master
$4 Elite
$5 Eye of Horus
$5 Fire Zone
$5 Flight Simulator II
$5 Full Metal Planet
$2 Global Commander
$6 Hacker/Hacker II
$4 Harrier Strike Mission
$5 Hero's Quest
$5 Heroes of the Lance
$4 Hostage
$3 Manhatten Dealers
$5 Nine Princes in Amber
$5 Obliterator
$1 Pirates of the Barbary Coast
$3 Plutos
$5 Road Raider
$8 Roadwar 2000/Roadwar Europa
$5 Rocket Ranger
$5 Shadowgate
$5 Sherman M4
$5 Skyfox
$4 Space Harrier
$5 Star Fleet I
$3 Star Raiders
$5 Star Trek: The Rebel Universe
$5 Sundog
$4 Super Huey
$5 TechnoCop
$5 The Quest for the Timebird
$3 Tower Toppler
$5 Universal Military Simulator
$5 War in Middle Earth
$5 Warship
$5 Windwalker
$3 Xevious
$5 Zak and the Alien Mindbenders
$5 A Mind forever Voyaging
$5 Wishbringer
$5 Enchanter
$5 Cutthroats
$5 Leather Goddess of Phobos(w/ scratch&sniff)

Games: (With docs but the box is lost)

$4 Road Raider
$3 Menace
$3 Batman: The Caped Crusader
$3 Barbarian
$3 Zany Golf

Misc:

$20 CAD 3D 1.0
& Cyber Studio (CAD 3D 2.0)
& CAD 3D Plotter & Printer Drivers
& Cartoon Design Disk
& Future Design Disk
& Cyber Paint

$10 ST Sound Digitizer (hardware)

$2 Print Master Art Gallery I
$5 AEGIS Animator

$25 Large box of Documentation
(2 Developer kits, a few GEM books, random Atari docs)

$20 Xerox box of Atari magazines w/ disks
(All but 3 or 4 Starts, about 10 Compute's Atari ST)

$1 WordWriter ST
$1 Thunder (spell checking DA)
$1 Flash 1.6
$1 ST Chat
$1 ST Talk
$1 Quick ST 2.2

$30 Mark Williams C ver 3.0.9 w/ manuals and CSD (debugger)
$15 MCC Pascal
$6 Modula II

($870) $475 or take everything for
Maybe an Atari club could buy the lot and have a sale to its
members to raise money.

--

-William David Haas (dav@cc.gatech.edu)

425. Re: Geneva vs MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: dwmoar@aol.com
Message-ID: <19980108045800.XAA22115@ladder02.news.aol.com>
Source record: 110481

>MagiC replaces the COMPLETE OS. Just remove the ROMs from your TT while running MagiC, and it will work.

It is never a smart idea to tell anyone to remove any chip(s) while a machine is pluged in or powered up. This pratice could cause damage to the computer or electronic unit. Please don't suggest that anyone do this.

Thanks
Atari*Dave
The Hardware Man

426. Falcon IDE HD

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: Joel ELISEE <jemjesus@chez.com>
Message-ID: <34B3F458.FEDCDB1A@chez.com>
Source record: 110482

Hi !

I want to connect an IDE HD to my Falcon (internal) : what do I need ?

Thanx in advance.

****
Joel - Martinique FWI
****
e-mail : mailto:jemjesus@chez.com
web : http://www.chez.com/jemjesus
****

427. Re: 520ST-now what?

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IAIEBBBWUP@data.rhein-main.de>
Source record: 110483

In <69047p$47b$1@doc.ponyexpress.net> Mike Wright wrote:

>1. Is the OS in ROM? I see a GUI, the mouse pointer moves,
> but I can't make anything else happen.

Yes, you found the OS in two or six rom chips.
Whitch release do you have?

>2. Can I format a diskette with the machine as it is?

Yes, insert a disk into drive 'a' and klick onto 'format'
unter menu 'datei'

>3. Can I format/read/write diskettes for this machine with
> some other machine? (I have PC, Apple, C64)

It's possible to generate a pc-compatible format.
720K DD / 1.44MB only with a new HD floppy and extendet Hardware.
(Needs external format Software)

>3. Is BASIC in ROM? If so, how do I escape the GUI?

No. Only external. Disk or HD loadet.
Avaiable: ST-Basic, GFA_Basic, Omicron_Basic, STOS

>4. Is this machine useful as a MIDI editor?

If you got the right software, yes
(Steinberg?) (Expensiv..)

Regards, Robert
--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

428. Re: Atari World '98

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IAIEBBBZUP@data.rhein-main.de>
Source record: 110484

In <6902pl$g3s@news.asu.edu> DAVID L. ORMAND wrote:

>Visit www.atarihq.com and fill out their survey!

Yes, but that side is realy fucking slow :->
I will try again :)

Regards, Robert
--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

429. Offaxis

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: drojo@marlin.utmb.edu
Message-ID: <691okioam1@allele.utmb.edu>
Source record: 110485

Hello.

Following one link of the UTSI (great!, thank you Jo!), I got to the webpage of this german program that has Windogs and ATARI versions. I tried the (english) demo and realized that it has great graphing capabilities and an excellent vector graphics composition module... Of course I want this program but I have received no answer from the company (Bytech) to my e-mails asking how can I buy it.

Does anyone know about Bytech... is out of business? unreachable? they dont read e-mails? (I don't speak german so calling long distance is not an option for me).

Is there any distributor somewhere in the world? (better if in the US)

Anyone using this program?

Hey... I am a customer!!!! :-)

Any help will be greatly appreciated...

Daniel.

Daniel Rojo daniel.rojo@utmb.edu
University of Texas Medical Branch, Galveston
---

430. Re: ASH Fiffi FTP-client now work

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <69200uqtl1@infomania.emw.ericsson.se>
Source record: 110486

```
Katherine L Ellis wrote:

> Also quoting is part of the rule in case you didn't know.
> Coz mind you NOT everyopne is following this newsgroup everyday, OR
> some people don't get ALL the messages. Just like you did about Mille
> posting. So quoting is necessary. What about a message like:

Sure, but it's also a rule not to quote 300 lines of noncense and then
just add "Cool I agree".

//Magnus Kollberg
--
+--------------------------------------------------+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--------------------------------------------------+
```

431. Re: ASH Fiffi FTP-client now work

Newsgroup: comp.sys.atari.st
Date: 1998-01-08 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <69207rqtl2@infomania.emw.ericsson.se>
Source record: 110487

M.Grove wrote:

> Just wanted to say that I am a happy Falcon owner (amoung many other
> Atari products).

I bet you are. :-)

<snip>

> I don't think that an application in deutsch is all that
> difficult to use. After all, Ataris are kind of universal in their
> function. A dialog is a dialog, and a drop down menu is a drop down
> menu. Es mach nicht bekommon etwas leicht.

I agree, the problem is not realy the program it self, but the
documentation,
especially for something complex as how to program MagiC.

> I think we have one of the best newsgroups on the net.

Nha.... not quite. There are better mailinglists if you want realy
info/news.

> In that newgroup, we have some very knowledgeable people (even with
> spelling problems:).

Phaaa!!

Wat ar ya talkng abuot?

> What I do care about is this arena goin to crap. If it wern't for this
> place, who the hell would I talk to about Atari computing?

With your grandma?

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

432. WTB: Videomaster Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-01-09 00:00:00 UTC
From: guitarmn@earth.execpc.com
Message-ID: <696d13$8iu@newsops.execpc.com>
Source record: 110238

Email w/price.
--
Cory Bonnett
Prog-metal Technocrat
guitarmn@execpc.com

433. STReport #14.01

Newsgroup: comp.sys.atari.st
Date: 1998-01-09 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <ZDQnj27.dpj@delphi.com>
Source record: 110239

```
01/09/98 STR 1401 "Often Emulated, But never Excelled!"

- CPU Industry Report - Mr. Christian, AGAIN? - CPU Addict?
- DOJ "dares" MS. DUH! - Automotive PNA Debut - VCR TBU??
- JOBS Walkout @ CNBC - Linux Advocate - MS Palmistry
- 200Mhz HP PAV - People Talking - Classics & Gaming

Netscape Takes a Dive!
LESSIG HAS TO GO!
Cellphones & Cars=Death!

___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

434. Wanted: Atari "Star Wars"

Newsgroup: comp.sys.atari.st
Date: 1998-01-09 00:00:00 UTC
From: "Jerry S. Faigin" <jsfcomsrv@vcnet.com>
Message-ID: <696ij1$n4f@news.vcnet.com>
Source record: 110240

It's like the the "Tempest" and I'm looking for another copy for my 8yr. old son.

Thanks for the help.

Jerry

435. Re: CAB 2.6

Newsgroup: comp.sys.atari.st
Date: 1998-01-09 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <ZjUm7G+.greg_evans@delphi.com>
Source record: 110241

Magnus,

I use TK 5.07 and can't get it to work with MagiC. I seem to have
2 different problems and I can't tell you why I get one or the other.
Here they are:

1. Either MAGXBOOT runs and I get the usual white screen before
reboot and then nothing happens -- just sits there,

or

2. MAGXBOOT bombs (2 bombs) but the Falcon keeps booting and just
ends up in TOS.

On the occassions when #2 happens, if I run MAGXBOOT without TK
MagiC boots up, but doesn't last long -- of course not without
TK!

I've never used TK 4.09 as 5.07 was available by the time I
installed the AB.

Greg

436. Re: Geneva vs MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-01-09 00:00:00 UTC
From: pmorales@primenet.com
Message-ID: <696k0g$5el@nntp02.primenet.com>
Source record: 110242

Steve Hammond (shammond@loop.com) wrote:
> I downloaded a demo version of Papyrus not to long ago and found it
> almost unuseable on my TT under Magic or Geneva. I was thinking of
> getting it for my son who in his second year of college. Screen redraws
> were weird, picture display (ie., jpegs, tiffs took forever) and over
> all placement of text/pictures/graphics were all screwed up. This may
> have been do to the fact that I have a Nova board on my TT, but an
> application like Papyrus should be able to handle this!

Here, Papyrus v3, v4 and v5 demo work just fine with TOS 3.06,
Geneva/NeoDesk, Super Nova and NVDI. I have v5 on order and have no
doubt that that, too, will work just fine.

Pat

Pat & Anna
pmorales@primenet.com

437. Re: Intenet programs?

Newsgroup: comp.sys.atari.st
Date: 1998-01-09 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EMILC4.oEI@suse.modem.stud.uni-hannover.de>
Source record: 110243

In article <692rrc$90i$1@ratatosk.uio.no>,
pettert@notam.uio.no (Petter Toneff) writes:
> On 6 Jan 1998 23:41:24 , Peter Rottengatter wrote:

>>Two days after releasing the "New Year Release", I found out why Van Jacob-
>>son Compression led to trouble for so long. Fixed two bugs, and VJHC works
>>very well now. It's in MODULE.LZH, independent from the main release.
>
> Would a PPP/PAP connection benefit from the VJHC setting, or is this
> only for SLIP connections?

Theoretically, yes, it would benefit, it can be used with PPP to. However,
often Ataris have the combination of a slow machine with a fast serial line
(modem). VJC involves a fair bit of computing for compression of a TCP/IP
header, say this takes the time t1. Typically, VJC compresses the 40 bytes
TCP/IP header to 6 to 10 bytes, i.e. typically 32 bytes are saved. The
transmission time for those 32 bytes is saved, call it t2. Now you have a
benefit from VJC if t1 is smaller than t2. Obviously this is the case for
all faster machines on slower lines.

I have not done any timing measurements, but my estimation is that a 8 MHz
68000 (ST and 10xx STE) on a 33600 bps modem is beyond that turning point,
i.e. should not use VJC. I think for an unaccelerated Falcon with ISDN the
same is true.

You really should try it out. The difference won't be great, that's for sure.
I guess you're on the safe side to use VJC if you have a TT, Medusa, Hades or
accelerated Falcon.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

438. Re: STik and STiNG setup help

Newsgroup: comp.sys.atari.st
Date: 1998-01-09 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EMILyJ.oGy@suse.modem.stud.uni-hannover.de>
Source record: 110244

In article <34B4B275.378E2430@norway.eu.net>,
Andreas Wideroe Andersen <Andreas.Wideroe.Andersen@NORWAY.eu.net> writes:

> I need help with the STiK and STinG setup to a slip/internet account
> with username and password.

Your ISP does not support PPP ? PPP is easier to set up.

If SLIP-only, then first you need to do a manual connection with a
terminal emulator once to find out the login script. Write down the
last characters before the ISP stops sending and expects your input.
These characters will give the first FIND line (See end of DIAL.SCR).
Probably the first FIND line will be something similar to "Username:"
or "Login:" (without the quotes), after which you're supposed to type
in your account name. The stuff you're expected to type in give the
corresponding RESP line. Now move on. Probably the next thing the ISP
wants is the password, so the next FIND line will be "Password:", for
which the RESP line is your actual password.

You should read the DIAL.SCR which gives a lot of helpful information.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

439. Re: What's up with this URL?

Newsgroup: comp.sys.atari.st
Date: 1998-01-09 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EMIJ0F.o4y@suse.modem.stud.uni-hannover.de>
Source record: 110245

In article <34b30c20.0@blushng.jps.net>,
csilver1@No.Spam.Puke.com (Charles Silver) writes:

> I recently got a new ISP, JPS.Net, that allows me to connect to several
> Web sites that gave me trouble using Telebyte.
>
> 1) JPS uses a Microsoft IIS/3.0 server (backbone is ELI)
> 2) Telebyte uses a NCSA/1.4.1 server (backbone is Sprint)
> ^^^^
> As you know, the host for www.myss.com, uses an Apache/1.24 server with
> HTTP 1.1 as does their Web host, www.webmonster.com. So is that the answer?
> If you have an ISP that uses a NCSA server, you're in for problems? I first
> though it was HTTP1.1 or because Sprint was a lousy backbone :) Another
> popular Web site, www.primenet.com/~rojewski(or kellis) has a host that
> uses HTTP 1.1.

If you're accessing a web page hosted by a HTTP V1.1 server with a V1.1
CAB.OVL, you can still get stuck if you're using a V1.0 proxy server. As
the OVL would ask the proxy, which in turn is unable to retrieve the docu-
ment due to some 1.0/1.1 incompatibility, you won't succeed. In that case
switching off the use of the proxy should help if the firewalling policies
of your ISP allows this.

But an ISP who *requires* the use of a proxy server that only does V1.0 is
a good candidate to be left behind while moving on to another one. ;-)

> I was glad to see that Peter R. has a sense of humor. See his new STinG
> FAQ's, ahhh, Q20 in sting.hyp.

I suppose you're talking about CRAP ? That's there for several months
now ! ;-)

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

440. Re: 520ST-now what?

Newsgroup: comp.sys.atari.st
Date: 1998-01-09 00:00:00 UTC
From: Newsmaster@pwomar.demon.co.uk
Message-ID: <1d2k78j.1oiuhr012z0a3fN@pwomar.demon.co.uk>
Source record: 110293

Mike Wright <mdwright@mail.ponyexpress.net> wrote:

> I don't have an Atari mouse. I've been moving the pointer with
> Alt+arrow keys. Moving the pointer over a menu causes the menu
> to drop, moving the pointer down the menu highlights each non-gray
> item, pressing Enter key has no effect. I've tried lots of
> key combinations with no success.
> Is it even possile to use this machine with no mouse?

Possible, yes, bearable, no. The equivalent left and right mouse
buttons are the keys to the left and right of the up arrow.

> Also, the File drop-down menu items are *all* gray, despite the fact
> that the floppy drive appears to be reading the diskette at boot-up.

I thinky ou may need to highlight somethign before it becomes active, I
don't recall.

> Finally, and maybe the source of trouble, tipping the machine up
> I hear something small rattle inside. Any particular do's and dont's
> for popping the case?

Not that I can think of, it's possibly the rod that stabalises the
floppy drive. The floppy drive is held in by 3 screws, I think these
are in square holes as opposed to round holes (or vice versa) I normally
don't unscrew these until I've got the cover off. Oh and you'll ned a
pair of needlenode pliers for removing the sheilding.

441. Re: TOS 6 under development

Newsgroup: comp.sys.atari.st
Date: 1998-01-09 00:00:00 UTC
From: sunwolf188@aol.com
Message-ID: <19980109004201.TAA02112@ladder02.news.aol.com>
Source record: 110294

speaking of Magic, anyone know where a UK guy can get Magic PC? I got a demo, i want the full, english version if possible...

442. reqd: SCSI host adapter

Newsgroup: comp.sys.atari.st
Date: 1998-01-09 00:00:00 UTC
From: sunwolf188@aol.com
Message-ID: <19980109004401.TAA03297@ladder01.news.aol.com>
Source record: 110295

I despirately need a SCSI host adapter for my Atari - the otherone just kinda died on me:(If anyone can help with on, please email me...

443. Re: Hello, please look here.

Newsgroup: comp.sys.atari.st
Date: 1998-01-09 00:00:00 UTC
From: sunwolf188@aol.com
Message-ID: <19980109004601.TAA02747@ladder02.news.aol.com>
Source record: 110296

What a lovely thing to post in a computer news group....

444. CSound for Atari

Newsgroup: comp.sys.atari.st
Date: 1998-01-09 00:00:00 UTC
From: BACH@ATLANTIS-BBS.COM
Message-ID: <6940lnenf1@news.ncal.verio.com>
Source record: 110297

HI!
Has anybody used the Atari version of CSound successfully?
I just need a procedure on how to use the TTP's.
Thanx
Atarian
Tim Conrardy

445. Atari ST version of Jet Set Willy available for download

Newsgroup: comp.sys.atari.st
Date: 1998-01-09 00:00:00 UTC
From: news_speccy@jetman.demon.co.u
Message-ID: <34b67e5d.23445295@news.demon.co.uk>
Source record: 110298
Cross-posted to: comp.sys.sinclair,comp.sys.atari.st

```
Yes indeedy folks. All you ex-Speccy owners can rejoice in a
pixel-perfect conversion of Jet Set Willy!! One of the
conversion programmers has kindly donated it to the ST
community, see my ST web page (the 'last updated' date should be
9th Jan 98 - if it isn't, click reload like a madman until it
does. Shift+reload in Netscape to flush your cache. If using IE,
uninstall, install Netscape and ... you get the idea :)
--
Damien Burke (add k to end of address if replying)
Sinclair ZX Spectrum pages: http://www.jetman.demon.co.uk/speccy/
```

446. Re: Offaxis

Newsgroup: comp.sys.atari.st
Date: 1998-01-09 00:00:00 UTC
From: drojo@marlin.utmb.edu
Message-ID: <69453n$3cu$1@allele.utmb.edu>
Source record: 110299

LE COAT Francois (lecoat@ief.u-psud.fr) wrote:

: I'm also interested by this program. In fact I have already written
: to the authors because the last version archive file was corrupted.
: I received an answer about a month later. They updated to the new
: version.

Ok, now I know I need to wait a little longer :-). Is this a new
version? I mean, the one I download was 1.59, is there a new one?

: Unfortunatelly, I wiched that it would work on my HADES 060
: but it doesn't.

That's sad. That nice color bleedings that take a while on my Falcon
should fly on the Hades by sure. The demo runs fine under MagiC so must be
something very hardware-related...

: Meanwhile, if
: you want, you can have a look at my own program that is a freeware
: on my home page. My program - Eureka 2.12 - is quite similar if
: you want to describe graphs in 2D or 3D with mathematical formulas.
: This program is in French and in English ; and its English documentation
: is in PAPYRUS 5 format, which you can read with the demo version of
: it available on various FTP.
: you can download my program on both following addresses :
: My mage :
: http://www.ief.u-psud.fr/~lecoat/eurk0198.zip
: Or on Saka's FTP at :
: ftp://193.190.205.13/archive/atari/mathematics/eurk0198.zip

Certainly I'll give it a good try and let you know how it was. Also
when (if) I'll receive an answer from Bytech.

Thank you Francois!

Best Regards...

Daniel.

Daniel Rojo daniel.rojo@utmb.edu
University of Texas Medical Branch, Galveston
---

447. Atari Stuff for Sale

Newsgroup: comp.sys.atari.st
Date: 1998-01-09 00:00:00 UTC
From: Reg Loeppky <reg@ican.net>
Message-ID: <34B5771B.AF9087AF@ican.net>
Source record: 110300

```
Atari Stuff for Sale

Contact Reg at 613-733-6908 or reg@ican.net
Shipping extra. COD to Canada & USA available at your cost.
Prices negotiable.
All goods shipped from Ottawa, Canada.

Atari Books
Turner 3rd ST Book 5
Turner 2nd Book 5
Papa's Grafik Guide to Atari Works 5

Atari Hardware
Clarity 16 Sound & Midi Sampler for Falcon 60
Deluxe True Mouse (the smoothest ever) 30
Falcon Speed 286 Dos/Windows Card for Falcon 100
Screenblaster 1 & 2 for Falcon 60
Video Image Digital Interface for ST and STe 15
VideoMaster Falcon 100
Atari Falcon Colour Monitor Adapter 10
Ergostick Joystick 5
Epyx Hand Held Joystick 5
Atari Mouse Joystick Extension Cable 3
Golden Image Cordless Trackball 25
Golden Image Pen Mouse 15
Atari 720K 3.5 Inch Drive 10
Atari B & W Monitor 35

Atari Software
Atari Software - Applications
Atari CD Master 20
BitMaker Font Editor (Create PostScript fonts for Pagestream) 15
Calamus SL & over 50 fonts (the top DTP program) 50
CardFile 4.05 15
CD Font Manager & 2000 Fonts 20
Crawly Crypt 1 CD (PD Software) 10
Crawly Crypt 2 CD (PD Software) 10
Cubase Lite 65
EdHak 3.0 Edit any file - program or text 5
FontVerter (Convert between Calamus & Pagestream Fonts) 10
Geneva (Very Good Multitasking) 20
Gram Slam Grammar Checker 3.22 5
Grammar Expert 1.10 5
GramSlam Grammar Checker 5
Groliers Version 6 & Sara Driver 25
```

Infopedia 1.05 CD & Driver 50
Informer II Text Viewer 2
Invision Elite (Bitmap Graphic Editor) 15
LDW Power 2 (Lotus-like spreadsheet) 25
Magic Mac (Run Atari Programs on a Mac) 250
Mailshot Plus - Mailing List Database 1
Microsoft Write - Good Word Processor 1
Mountain Qwk (QWK Message Reader) 1
Mugshot (draw your friends) 5
Neodesk 4 (The Ultimate Desktop) 20
Neodesk 3 & 2 (for Atari ST Computers) 5
PageStream 2.1 with over 100 fonts (Postscript DTP) 20
Papyrus Gold BEST Atari Word Processor 80
Phasar 4.09 Intuitive Home Accounting 15
PhotoShow Pro (Photo CD for Falcon) 15
Spelling Sentry 5
ST Accounts - Best Home Accounting Program 5
STalker 3.0 10
Steno 2 (The Best Text Editor) 10
Superbase Professional - A Great Atari Database
Program 10
Templicity LDW Spreadsheet Files 5
Timeworks Publisher 2.04 (Falcon Compatible Version) 15
Wintertree Thesaurus 5

Atari Software - Games
Bloodwych 1
Centrefold Squares 2
King of Chicago 2
Llammazap (Falcon) 15
Ping 2000 (Falcon) 15
Rock N Roll Clams (Falcon & STE) 15
S.D.I. 1
Skyfox 1
Substation 20
Tetris 5
The King of Chicago 2
Total Eclipse 2
Transartica (Falcon) 15
Zero-5 (Falcon & STE) 20

Atari Software - Programming
GFA Basic 3.5 - Easy Programming Language 10
GFA Basic Book 2
Programming with GFA Basic Book 2
GFA Training Boot Camp Book 2

Atari Software - Utilities
Datalite 2 (Double your hard drive space) 10
Diamond Back 2.42 Back Up your Hard Drive! 5
Diamond Back III 20

Diamond Edge 1.10 5
Disk Doctor 1.2 - Repair Bad Disks 1
Extendos Pro (CD Driver) 15
HD Driver 4.5 Hard Drive Utility 20
ICD Pro Utilities 6.5.5 - Format and Maintain Your Hard Drive
5
Knife ST (Disk Repair Program) 1
Newdesk Desk Icon CPX Editor for TOS 2.06 2
SpeedoGDOS 5 15
Toad Speedo Font Pack (50 fonts) 15
UIS III 3.32 (a great file selector) 3
Ultimate Virus Killer 5.5 5
Warp 9 3.81 for Falcon - Screen Accelerator 5

Atari Jaguar
Jaguar SVHS Cable 10
Jaguar Braindead 13 CD Game 20
Jaguar Myst CD Game 20
Jaguar Fight For Life Game 15

Atari Portfolio

Portfolio 64K Memory Card 5
Portfolio AC Adapter 3
Portfolio Hyperlist Data Program 5

Generic Hardware-Can be used by any computer-Atari, Mac, or PC
15 inch Anti-Radiation/Anti-Glare Screen 5
SCSI Daisy Chain Cable 5
Floptical Disks (3.5 inch 21 megs each) 5
Zoom 33.6 PCMCIA Card Modem 150
Parallel Printer Switch 5
Tandy Portable Drive (works with Portfolio)
EZ135 Cartridge 25
Serial Switch box for Null Modem & Regular Modem 10
TV/Computer/Game Switch 1
TV/Computer/Game Switch 1
Midi Thru Cable 1
Practical Peripherals 2400 Baud Pocket Modem 10
2 - 4MB 72 Pin SIMMS 10
2 - 8MB 72 Pin SIMMS 30

PC Stuff

Simply Accounting 35
Simply Money 5
Windows 95 Upgrade CD 90

Mac Stuff

Quickbooks 4.0 90
MacComCentre 5
Mac to SCSI Cable 5

Power PC Mac 6100/66 with 486/66 PC Card (Run Windows and Mac at the same time!) Games work great! 24MB Mac Ram and 16MB PC Ram. 540 Meg Hard Drive and 2X CD Rom. Includes Claris Works, Wordperfect, and Norton Utilities for Mac. DOS 6.22, Windows 3.1, and Windows 95 for PC. Keyboard and mouse Mac included. (no monitor though)
$1200.00 obo

Add Magic Mac and you have a super fast Atari OS system! (12X faster than a TT!)

448. Help for Atari ST user

Newsgroup: comp.sys.atari.st
Date: 1998-01-09 00:00:00 UTC
From: kevink@doitnow.com
Message-ID: <693ud6$8g4$1@usenet85.supernews.com>
Source record: 110301

A neighbor of mine recently acquired a 1040 ST but they don't have a lot of software. I have a connection to the internet, but I'm using a PC. Does anyone know of any software (shareware or freeware prefferably, as they don't really have a lot of money to spend) that would allow me to transfer any ST programs that I download to their machine? If you do, do you know of any sites to download good free software? Any help would be much appreciated. Thanks.

449. Re: Help for Atari ST user

Newsgroup: comp.sys.atari.st
Date: 1998-01-09 00:00:00 UTC
From: Hans Zekl <hz@tonbeller.com>
Message-ID: <NEWTNews.884336604.30030.hz@pc>
Source record: 110302

In Article<693ud6$8g4$1@usenet85.supernews.com>, <kevink@doitnow.com> writes:
> A neighbor of mine recently acquired a 1040 ST but they don't have a lot of
> software. I have a connection to the internet, but I'm using a PC. Does
> anyone know of any software (shareware or freeware prefferably, as they
don't
> really have a lot of money to spend) that would allow me to transfer any ST
> programs that I download to their machine? If you do, do you know of any
> sites to download good free software? Any help would be much appreciated.
> Thanks.

ATARI can read floppy disks written by a PC. But the loppy drive of a 1040 ST
normally can handle only 720k disks, Please check.

Greetings
Dr. Hans Zekl
Email: zeklh@rhein-neckar.netsurf.de

450. Re: Geneva vs MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-01-09 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <694nds$3m$3@infomania.emw.ericsson.se>
Source record: 110303

```
none-set wrote:
>
> Magnus wrote about Cubase working with MagC.
>
> Cubase from what I know does not work with MagC but Logic (Emagic) does
> which has received its final update to ver 2.5. Also SoundDiver (Emagic)

Did i say that?

//Magnus Kollberg
--
+--------------------------------------------------+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--------------------------------------------------+
```

451. Re: Does Stereo Master work on the Falcon?

Newsgroup: comp.sys.atari.st
Date: 1998-01-09 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <694o0i$3m$4@infomania.emw.ericsson.se>
Source record: 110304

Sven Persson wrote:

> > Well as I said there is just such program under development which will
> > be very
> > advanced. Just like your Akai/Ensoniq/E-Emu sound sampler, but it's in
> > your
> > little falcon. Looks veeeerrrryyyyyy promesing.
>
> Do you have any additional information about that project? Iï¿½m working on a
> software synthersizer project myself and iï¿½m pretty interested in that kind
> of stuff... Will it have additional support for accelleratorboards like
> Afterburner cardsï¿½nï¿½stuff? (My program will - more voices, more FX and so
> on:-)

Well I havn't actually heard/read the specs for it, but I'm kind of a
beta
tester and it's based on my ideas. :-)

But it does work with accelerators as I do have a AB040+Nova my self and
regarding voices I think you get more the faster the computer is. I
think
it has got atleast 24 voices on a regular falcon. I havn't managed to
use them all yet... so I don't know.

I will ask if I can get some specs for it.

Anyway, it works like any regular sampler from Akai/Ensoniq. You can
build
multisampled instruments and have different layers within the
intstrument.
It's also a GEM program so it works just fine under MagiC as well
together
with your favourite wordprocessor. ;-)

Regarding effects I don't know.

It's from the same guy who did MIDPLAY and Digital Home Studio. MIDPLAY
is another nice program.

So do you need a beta tester? :-))

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

452. Re: Intenet programs?

Newsgroup: comp.sys.atari.st
Date: 1998-01-09 00:00:00 UTC
From: csilver@No.Spam.Puke.com
Message-ID: <694nu6$2hi$1@brokaw.wa.com>
Source record: 110305

```
On 8 Jan 1998 15:37:16 , Petter Toneff wrote:
>On 6 Jan 1998 23:41:24 , Peter Rottengatter wrote:
>
>>Two days after releasing the "New Year Release", I found out why Van Jacob-
>>son Compression led to trouble for so long. Fixed two bugs, and VJHC works
>>very well now. It's in MODULE.LZH, independent from the main release.
>
>Would a PPP/PAP connection benefit from the VJHC setting, or is this
>only for SLIP connections?
>
> - Petter -
>.
```

453. Re: Apex

Newsgroup: comp.sys.atari.st
Date: 1998-01-09 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <694omd$3m$5@infomania.emw.ericsson.se>
Source record: 110306

Robert Schaffner wrote:
>
> In <6928jehg4@infomania.emw.ericsson.se> Magnus Kollberg wrote:
>
> >I just talked to him yesterday and he is not out of the falcon arena.
> >He is just very busy working. Apex 3 is not canceled he just doesn't
> >know when it will be ready.
>
> Aha, you hear stone falling.. :-)

:-)

> The best message in the new year!

Yeah it is.

> Yep, i'm waiting for the new apex. (alpha)
> Nice Programm, Davi shows me a demo at the last atari fair.
> (1 hour long) :-)
> Great Software!

Yeah it looks realy nice.

> >He also said that he might get more time soon hacking on all this
> >nice stuff, BM, Apex etc.
>
> Hm, time is the dumb point at all.
> Nobody have enough time to do good thinks..

Yes, and unfortunatly Doug doesn't earn enough money on Falcon stuff
to do it full time. If he would, I bet he would make alot of wonder
full software for us.

> >Oh, he still uses his Falcon at work even if it's PC related stuff. :-)
> >
> >He might even do a OpenGL/Direct 3D clone for TOS, atleast he would
> >like to do it.
>
> Wow, i'm suprised. And demos avaiable?

No. I don't even think he has started on it, but you never know. He
just asked a few people if they would be interrested in such a thing.

> Doug's page is down? (Same as Titan's download area) ?

He has no compuserve account anymore, that's why it's down. I asked
him about it but he didn't answer that part.

> I forgot to ask dave for a demo of apex3 (alpha) (They have a demo release) ?
> We have to wait..

No demos yet, atleast not what I'm aware of.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

454. Re: Music

Newsgroup: comp.sys.atari.st
Date: 1998-01-09 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <694p6j$3m$6@infomania.emw.ericsson.se>
Source record: 110307

```
michael brown wrote:
>
> Magnus Kollberg wrote:
> >
> > Brian Van Tilborg wrote:
> >
> > > Can anyone give me a list of currently supported ST--> Falcon supported
> > > midi software, or links that you know of to current developers. Also is there
> > > a midi newsgroup that covers Atari computers?
> >
> > Regarding sequensers there are none, null, silch, kein support. It's
> > dead,
> > dead dead dead....
> >
> > Not that great for a computer brand which used to be number one on the
> > sequenser
> > arena eh?
> >
> > You can still use old software ofcourse.
>
> Wellllll, I don't know about the dead part, but I think the Cubase score
> for the Atari is about as good as I have found. I have the demo version
> for the ibm compatibles, and although faster, not significantly better,
> at least for my use.

Sure, but there still is no support, is there?

> There are lots of folks using the "dead" Atari....I communicate with
> several via the steinberg news group. Lots of assistance available
> there from experienced users.

Well I was talking about support/upgrades/bugfixes/new-versions of
sequenser software for the Atari and as far as I know there are none.

The Atari is not dead, the sequenser market is, atleast for new software
and support. It's realy pitty that we havn't got a uptodate sequenser
running under TOS/MagiC whatever with all the new features found in the
nes OSes. Maybe something from ASH to look into. I have asked SoundPool
if they plan to develop a sequenser but they do not. :-(

What about license Cubase Audio Falcon and fix it to run with current
and future OSes?

//Magnus Kollberg
--
+--------------------------------------------------+
```

```
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--------------------------------------------------+
```

455. Re: TOS 6 under development

Newsgroup: comp.sys.atari.st
Date: 1998-01-09 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <694pjg$3m$7@infomania.emw.ericsson.se>
Source record: 110308

```
Guy Harrison wrote:
>
> On Wed, 07 Jan 1998 16:48:46 +0100, Magnus Kollberg
> <magnus.kollberg**@**emw.ericsson.se> wrote:

> >But I thougth you could do just that with the MMU, or am I missing
> >something?
>
> It would have to check every address the 68000 generated that had the
> potential to write data and match it against a map of currently
> permissible address ranges, and the MMU just isn't that clever. In
> supervisor mode a program can access anywhere and in user mode the
> address range is restricted and that's about all the MMU can cope with
> as far as memory protection is concerned.

So how does memory protection work under MiNT? I konw that you can
use the MMU to write protect memory areas (Uwe does it with is MAG2ROM
of whatever it's called), so the OS should be able to write protect
all memory except the applications own when it switch task, or??

Ofcourse you can always make dirty programs who crashes the computer
anyway,
but for most programs it would work and produce a bus error insteed of a
crash.

//Magnus Kollberg
--
+--------------------------------------------------+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--------------------------------------------------+
```

456. Re: Music

Newsgroup: comp.sys.atari.st
Date: 1998-01-09 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <694qf2$1sh$1@infomania.emw.ericsson.se>
Source record: 110309

none-set wrote:

> I don't see what more one could want from the midi side of things. Logic &
> Cubase offer alot of tools. Just to let you know all these sequencers plus
> Vision, Cakewalk etc... (for PC & Mac) have not seen an update to the midi
> portion of their programs in (it seems) a couple of years now. They have
> all been busy adding audio capabilities to their programs.

Well if you use plain old TOS it's fine but if you want to use something
little more modern like MagiC or N.AES you wont get very far. Okey
Logic works on most OSes but I guess it doesn't use any of the new
features found in them. Ragarding Cubase it's much more worse. Cubase
doesn't realy rely on any standards at all and most likely wont work
with
any new OSes in the future. Certainly not multitasking OSes.

On the Mac and PC they are atleast more or less coded after the OS
guidlines and will work in the future as well.

Does anyone know why Cubase doesn't work with MagiC? Has anyone tried
to patch it?

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

457. Re: Old Yellow Cases

Newsgroup: comp.sys.atari.st
Date: 1998-01-09 00:00:00 UTC
From: Michael Clemmetsen <m.clemmetsen@sunderland.ac.uk>
Message-ID: <34B5EF5D.2A3DF549@sunderland.ac.uk>
Source record: 110310

I have tried a variety of dedicated computer cleaning solutions and found them all to be a useless waste of money. The most effective cleaners I have found are plain old domestic kitchen and bathroom cleaners.

In the UK Mr Muscle Kitchen Cleaner is very effective - this contains bleach so it might not work if you have already tried bleach.

Jif (which is mildly abrasive) might work better, this will bring the colour back but may dull the surface as it will remove the top layer. Also you should check first that the case is the same colour all the way through (by applying it to a hidden area such as underneath) and not top coated with another colour

A clean cloth and cotton buds for the difficult bits is all the extra tools you require.

Finally, always remove all components from the case before you start and make sure it is completely dry before you re-assemble. This may be what differentiates dedicated computer cleaners from household cleaners - they can be applied without dismantling the machine first (just a guess).

Michael

Edward Williams wrote:
>
> anyone know how to get plastic computer cases and keyboards their color
> back i mean with out painting??
> i.e. Bleaching has lil if no effect
> anyone know of anything on the market to help???

458. Re: Milan from Germany

Newsgroup: comp.sys.atari.st
Date: 1998-01-09 00:00:00 UTC
From: tj@oro.net
Message-ID: <tj-0801981613130001@i455.oro.net>
Source record: 110311

Does anyone know the resolution output by the video card inside the
Milan. 1024 x 768 x 32 or ....????

Thanks

Tom

In article <34B54705.5D12@cfcsc.dnd.ca>, macdonald@cfcsc.dnd.ca wrote:

> Emmanuel Curis wrote:
> >
> > Bonsoir,
> > Dans l'article <tj-0701981255400001@i553.oro.net>,
> > Thomas Ferreira, <tj@oro.net> a crit :
> > > Does anyone have the spec's on the future Milan TOS compatible computer
> > > coming from Germany.
> > 68040, EIDE, 4 bus PCI, carte ET-4000.
> >
> > > 1.) Who is manufacturing it and do they have a WWW site.
> > FalkeVerlag - I don't know for WWW.
>
> the www site is http://www.gic.de/falkeverlag/milan1.htm
> --
> ***thanks***merci***danke***slainte*mhath***tusen*takk***
> Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
> GraphicArts TOS 1.04-1.62-2.05-4.04
> Canadian Forces College Toronto Ontario Canada

459. Re: Milan from Germany

Newsgroup: comp.sys.atari.st
Date: 1998-01-09 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6954uf$5vm$2@infomania.emw.ericsson.se>
Source record: 110312

Thomas Ferreira wrote:
>
> Does anyone know the resolution output by the video card inside the
> Milan. 1024 x 768 x 32 or ....????

Well I would guess they use the same cards as for the Hades as the
drivers are available. If they do it should be Mach64 or ET4000/ET6000
cards so you will get as high resolution as you would ever want.

ATI Mach64 cards handle 32-bit colour (VRAM cards) and I guess ET6000
does it as well.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

460. Re: Milan from Germany

Newsgroup: comp.sys.atari.st
Date: 1998-01-09 00:00:00 UTC
From: gryf@hrzpub.tu-darmstadt.de
Message-ID: <6955he$7hg$4@sun27.hrz.tu-darmstadt.de>
Source record: 110313

Hi!

In article <6938v8ckp1@news.ican.net>,
q-funk@megacom.net (Martin-Eric Racine) writes:
> The URL above mentions an *expected* retail of $1400 USD.
It mentions 1499,- DM for a machine without monitor and < 2000,- DM for a machine with larger harddisk and monitor. The latter is about $1176 US, assuming an exchange rate of 1,70 DM <-> $1 US.

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) binder@rbg.informatik.tu-darmstadt.de
PGP-key available on request! gryf@hrzpub.tu-darmstadt.de

461. Re: TT hardware details?

Newsgroup: comp.sys.atari.st
Date: 1998-01-09 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IAJFFFBDUP@data.rhein-main.de>
Source record: 110314

In <01bd1c72$137499a0$0f3f1ed1@zsys1> "Edward Williams" wrote:

>goto a copy shop have them reduce them and then scan the reductions...

DIN 0 ?
It's unredable after the reduction.
Part no. with a high of two pixels?

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

462. Re: Milan from Germany

Newsgroup: comp.sys.atari.st
Date: 1998-01-09 00:00:00 UTC
From: gryf@hrzpub.tu-darmstadt.de
Message-ID: <69567h$7hg$5@sun27.hrz.tu-darmstadt.de>
Source record: 110315

Hi!

In article <6954uf$5vm$2@infomania.emw.ericsson.se>,
Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se> writes:
> Well I would guess they use the same cards as for the Hades as the
> drivers are available. If they do it should be Mach64 or ET4000/ET6000
> cards so you will get as high resolution as you would ever want.
Don't forget that these cards have limits ;) Of course, they will both be
able to display 1280x1024, but not in any frame rate or color depth.

> ATI Mach64 cards handle 32-bit colour (VRAM cards) and I guess ET6000
> does it as well.
Yes, but the card has to have at least 4 MB video RAM to be able to
handle 1024x768x32 as asked in the original posting. I don't know how
much RAM the cards used for the Hades usually have.

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) binder@rbg.informatik.tu-darmstadt.de
PGP-key available on request! gryf@hrzpub.tu-darmstadt.de

463. Re: Geneva vs MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-01-09 00:00:00 UTC
From: prajoux@REMOVE_THIS.laas.fr
Message-ID: <6957di$k1p$1@laas.laas.fr>
Source record: 110316

In article <68env4icl2@usenet76.supernews.com>, shammond@loop.com (Steve Hammond)
writes:
> and over
>all placement of text/pictures/graphics were all screwed up. This may
>have been do to the fact that I have a Nova board on my TT, but an
>application like Papyrus should be able to handle this!

With a Nova card (and with others as well), if an application writes directly
into screen memory, it does not work. This is because the screen memory layout
of the card is not the same as the layout in computer memory. So, when this kind
of problem occurs, it is not the card's fault but the application's. I think
no application really deals specifically with graphic cards, that would be too
difficult because of the different makes. So, working applications are those
that don't write into screen memory. For Papyrus, I don't know.

Roland

464. Re: Milan from Germany

Newsgroup: comp.sys.atari.st
Date: 1998-01-09 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6959bv$7m9$1@infomania.emw.ericsson.se>
Source record: 110317

```
Thomas Binder wrote:
>
> Hi!
>
> In article <6954uf$5vm$2@infomania.emw.ericsson.se>,
> Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se> writes:
> > Well I would guess they use the same cards as for the Hades as the
> > drivers are available. If they do it should be Mach64 or ET4000/ET6000
> > cards so you will get as high resolution as you would ever want.
> Don't forget that these cards have limits ;) Of course, they will both be
> able to display 1280x1024, but not in any frame rate or color depth.

Ofcourse but it's usually more than most people need. :-)

> > ATI Mach64 cards handle 32-bit colour (VRAM cards) and I guess ET6000
> > does it as well.
> Yes, but the card has to have at least 4 MB video RAM to be able to
> handle 1024x768x32 as asked in the original posting. I don't know how
> much RAM the cards used for the Hades usually have.

As I guess the Hades uses PCI cards, 4Mb cards are very common and
cheap.
You can even have a 4Mb card in the Falcon so I can't see why you
shouldn't
be able to have atelast 4MB if not 8Mb in the Hades.

//Magnus Kollberg
--
+-----------------------------------------------------+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+-----------------------------------------------------+
```

465. Re: where can i find atari st free game

Newsgroup: comp.sys.atari.st
Date: 1998-01-09 00:00:00 UTC
From: Dave Ellis <dje2@argon.ch.ic.ac.uk>
Message-ID: <Pine.SGI.3.96.980109141356.29489A-100000@chcmga>
Source record: 110318

Reading the arguments against pirate software from the internet most people seem to have neglected one thing, emulators. Considering that myself (My ST packed up two years ago) and most of the ATari scene must now use emulators to run software, that software must be in the form of disk images. So the question has to behow can you play protected games when you can't make images from the disks. I myself, recently bought Railroad Tycoon and found I couldn't make images, so to play the game I had to load a cracked version from the net. Great eh?

In the end you have to realise that people who don't use ST hardware to run the software anymore CAN'T use commercial stuff on protected disks. Anyway, in the end I have to admit it was nice having a manual for Railroad Tycoon anyway!!

"Signatures cost the internet 50 terrabytes bandwidth a day."

Dave Ellis,
Imperial College, London.

dje2@ch.ic.ac.uk
0181 758 2260

466. Re: TT with Crazy Dots

Newsgroup: comp.sys.atari.st
Date: 1998-01-09 00:00:00 UTC
From: !SPAMdwilga@mtholyoke.edu
Message-ID: <!SPAMdwilga-0901981044020001@wilga.mtholyoke.edu>
Source record: 110319

In article <693n3o$1bv$1@o.online.no>, oskancke@online.no (Odd Skancke) wrote:

> On 8 Jan 1998 13:30:06 , Dan Wilga wrote:
> >In article <692rsf$90i$2@ratatosk.uio.no>, pettert@notam.uio.no (Petter
> >Toneff) wrote:
> >
> >BTW, the 9-pin connector is definitely NOT something you should try to
> >connect a monitor to.
> >
>
> What exactly is it for, then?

It was intended to work as an expansion connector for third-party addons
that never materialized, such as genlock.

Dan Wilga !SPAMdwilga@mtholyoke.edu
** Remove the !SPAM before my address to reply **

467. Re: Milan from Germany

Newsgroup: comp.sys.atari.st
Date: 1998-01-09 00:00:00 UTC
From: gryf@hrzpub.tu-darmstadt.de
Message-ID: <695hf1$bi0$4@sun27.hrz.tu-darmstadt.de>
Source record: 110320

Hi!

In article <6959bv$7m9$1@infomania.emw.ericsson.se>,
Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se> writes:
>> Don't forget that these cards have limits ;) Of course, they will both be
>> able to display 1280x1024, but not in any frame rate or color depth.
>
> Ofcourse but it's usually more than most people need. :-)

Well, depends. I know some people (not with an Atari, though) who'd use
1600x1200 on their 21" monitor if only their card could display that with
> 60 Hz and > 256 colors ...

> As I guess the Hades uses PCI cards, 4Mb cards are very common and
> cheap.
> You can even have a 4Mb card in the Falcon so I can't see why you
> shouldn't
> be able to have atelast 4MB if not 8Mb in the Hades.

I haven't said that, but fact is that 2 MB cards are still widely spread;
4 MB is just beginning to get the standard in the low end market. But my
point was that it's just not enough to have a "Mach64" or "ET6000" card to
display 1024x768x16, you also need enough video RAM.

And btw, don't forget that for the current (cheap) 3D-"enhanced" graphic
cards, 4 MB RAM does not necessarily mean that all 4MB may be used as
video RAM. It's often that some part of the RAM is fixed to be used as
texture or z-buffer.

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) binder@rbg.informatik.tu-darmstadt.de
PGP-key available on request! gryf@hrzpub.tu-darmstadt.de

468. Re: Does Stereo Master work on the Falcon?

Newsgroup: comp.sys.atari.st
Date: 1998-01-09 00:00:00 UTC
From: Sven Persson <sven.persson@mbox301.swipnet.se>
Message-ID: <01bd1d1d$8ad95d40$cc9af482@sven133>
Source record: 110321

> Well I havn't actually heard/read the specs for it, but I'm kind of a
> beta
> tester and it's based on my ideas. :-)

Coolers :)

> But it does work with accelerators as I do have a AB040+Nova my self and
> regarding voices I think you get more the faster the computer is. I
> think
> it has got atleast 24 voices on a regular falcon. I havn't managed to
> use them all yet... so I don't know.

> I will ask if I can get some specs for it.

> Anyway, it works like any regular sampler from Akai/Ensoniq. You can
> build
> multisampled instruments and have different layers within the
> intstrument.
> It's also a GEM program so it works just fine under MagiC as well
> together
> with your favourite wordprocessor. ;-)

(Unlike my program :)

> Regarding effects I don't know.

> It's from the same guy who did MIDPLAY and Digital Home Studio. MIDPLAY
> is another nice program.

> So do you need a beta tester? :-))

Probably, in a few months when the shape of the program is getting out of
the fog!

> //Magnus Kollberg

PS. By the way - great Afterburnerpage! Think i�ll buy one of those when my
wallet becomes heavy! How much do they cost in swedish kronor?

469. Re: TOS 6 under development

Newsgroup: comp.sys.atari.st
Date: 1998-01-09 00:00:00 UTC
From: Sven Persson <sven.persson@mbox301.swipnet.se>
Message-ID: <01bd1d1e$40b574a0$cc9af482@sven133>
Source record: 110322

```
> > Hi Magnus!
> >
> > >Hmm... I thought it was called KAOS (probably for Andreas Kromke OS)
> > Then it would be AKOS :-)
>
> Oopppssss... :-)
>
> Maybe it was "Klant Arsel OS" then. ;-)
```

Or perhaps "Klia Av Organet, Sven!" or something =|:-)>- <- Wow that's
Abraham Lincoln!

```
/Peter Persson
```

470. NEED: 1040 mouses(2) & dbl. side 3.5 int. floppy drive

Newsgroup: comp.sys.atari.st
Date: 1998-01-09 00:00:00 UTC
From: branton@aol.com
Message-ID: <19980109172101.MAA04096@ladder02.news.aol.com>
Source record: 110323

HELP! gotta find 2 mouses(or is that mice?) and an internal 3.5 floppy for a 1040ste. Please E-mail response to Branton@aol.com

471. Re: Milan from Germany

Newsgroup: comp.sys.atari.st
Date: 1998-01-09 00:00:00 UTC
From: prajoux@REMOVE_THIS.laas.fr
Message-ID: <695m9l$t63$1@laas.laas.fr>
Source record: 110324

Hi,

In article <69567h$7hg$5@sun27.hrz.tu-darmstadt.de>, gryf@hrzpub.tu-darmstadt.de (Thomas Binder) writes:
>Yes, but the card has to have at least 4 MB video RAM to be able to
>handle 1024x768x32 as asked in the original posting. I don't know how
>much RAM the cards used for the Hades usually have.

Sorry, not quite, Thomas!
1024x768x256 fits comfortably in 1MB, because 256 colors needs 1 byte per pixel...
I know, I have one such card.

Cheers.

Roland
LAAS/CNRS, Toulouse, France
prajoux@laas.fr

472. Re: TT with Crazy Dots

Newsgroup: comp.sys.atari.st
Date: 1998-01-09 00:00:00 UTC
From: prajoux@REMOVE_THIS.laas.fr
Message-ID: <695mk6$t63$2@laas.laas.fr>
Source record: 110325

Hi,

In article <692rsf$90i$2@ratatosk.uio.no>, pettert@notam.uio.no (Petter Toneff) writes:
>I've no idea if my Mag is analog or digital.
It is analog.

>Has anyone some advice for me before I start ripping the TT apart??
Just in case, are you sure that you are booting with the appropriate drivers in place?

Cheers.

Roland
LAAS/CNRS, Toulouse, France
prajoux@laas.fr

473. Re: Old Yellow Cases

Newsgroup: comp.sys.atari.st
Date: 1998-01-09 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <695rqfohk1@roch.zetnet.co.uk>
Source record: 110326

On 8 Jan 1998 20:17:27 , "Edward Williams" wrote:
>anyone know how to get plastic computer cases and keyboards their color
>back i mean with out painting??
>i.e. Bleaching has lil if no effect
>anyone know of anything on the market to help???

I have had good results using liquid kitchen surface cleaners (Flash
or Mr.Muscle in the UK).

After cleaning the surface it's a good idea to spray them with a
silicone based (furniture) polish which reduces adsorbtion of new
grime.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4
---

474. Starcall

Newsgroup: comp.sys.atari.st
Date: 1998-01-09 00:00:00 UTC
From: rgoring@REMOVEzetnet.co.uk
Message-ID: <695sd1$67r$1@irk.zetnet.co.uk>
Source record: 110327

Hi All,

Someone posted the ftp site for getting Starcall etc.

I've lost the address :-(

Can you let me have it again please?

Yours Roy

```
+-----------------------------------------------------------------+
|rgoring@zetnet.co.uk - Spider Web Constuction Company - Web Authors|
+-----------------------------------------------------------------+
| The Atari WebRing - http://atariwebring.home.ml.org |
+-----------------------------------------------------------------+
| Falcon 14Mb 4.04 - Nemesis - MagiC 5.11 - Thing - Freedom |
+-----------------------------------------------------------------+
| CAB - STing PPP - Newsie - PopWatch - AtariIRC "GingerNut" #atari |
+-----------------------------------------------------------------+
```

475. Emulators

Newsgroup: comp.sys.atari.st
Date: 1998-01-09 00:00:00 UTC
From: L Simcox <lsimcox@zetnet.co.uk>
Message-ID: <01bd1d37$f4a1e7a0$LocalHost@fivvwrpw>
Source record: 110328

Hi All

I have tried a few ST emulators on a PC with varying degrees of success.
Can anyone help:-

1 TOSBOX. Seemed good but found problems with KIVI/STZIP. QWK packets unpack as indicated on the STZIP screen but the return to KIVI freezes with a busy bee (moveable) mouse. By quitting TOSBOX and restarting it I find I KIVI can now read the unpacked QWK. This seems to be a path problem but cant find out what.

2 TOSBOX. I cant get it to connect to my ISP or to Meon Valley BBS; doesnt get to the modem properly. I have tried HSMODEM as on my Atari but the boot up screen freezes during Auto folder exection. I have tried serial fix but to no avail. Can get to both ISP and BBS from Atari, and from MicroGates stuff.

3 Pacifist 46. Seems to run but cant get the option to use the keyboard instead of a joystick to work.

Thanks in advance

476. FS Atari ST & Falcon games

Newsgroup: comp.sys.atari.st
Date: 1998-01-09 00:00:00 UTC
From: stevegreen@zetnet.co.uk
Message-ID: <695voapft1@roch.zetnet.co.uk>
Source record: 110329

All the following include P&P in the uk, all original boxed.

Falcon only - LLAMAZAP 8pounds
CROWN OF CREATION 10pounds

ST/E - (all at 4.50 each)
ZOOL
ROBINSONS REQUIEM
TEAM *
ELITE
POPULOUS 2
POWER UP *

(at 3.50 each) JINXTER
MINDFIGHTER
RESOLUTION 101
WIZKID
PRINCE OF PERSIA

* = works on Falcon (with enhanced features)

(at 1 pound each only if you buy one of the above)
DARK CENTURY
STARBLAZE #
KICK BOXING
DRIVIN'FORCE
BEYOND ZORK #
MACH 3
C.O.T.U.S.

= not tested ? ST only (I only have Falcon at present) others
ran ok on my old STE.

regards
Steve Green - stevegreen@zetnet.co.uk

steve.green@f56.n251.z2.fidonet.org

Tel 01258 817 841 (Dorset, UK)
****
*stevegreen@zetnet.co.uk * ATARI *
********** FALCON *
*Tel01258817841 (Dorset) * 030 *
****

477. Re: CAB 2.6, IConnect and Fiffi

Newsgroup: comp.sys.atari.st
Date: 1998-01-09 00:00:00 UTC
From: mille@tripnet.se
Message-ID: <6963ldlmk1@minox.tripnet.se>
Source record: 110330

>From: Thomas.Raukamp@t-online.de
>Date: 28 Dec 1997 12:37:03 GMT

>>I can see in the header of your article that you actually use ASH Emailer
>>v1.0. You are the first I saw here (except Oliver Buchmann) using this app.
>Here's another user of the fixed version from 22/12/97.
>Works fine on my F030/MagiC 5.1.
>There are a lot of things to add, but it works.

Sending this very mail using ASH Emailer with PPP-Connect 1.2.
Why don't your quoted text above appaer when I respond? I just get a empty window.

Best Regards
Mille Babic

E-Mail: mille@tripnet.se
Atari & Internet: http://surf.to/atari
channel : http://come.to/atari

478. MagiC Atari 5.20

Newsgroup: comp.sys.atari.st
Date: 1998-01-09 00:00:00 UTC
From: mille@tripnet.se
Message-ID: <6963lklmk2@minox.tripnet.se>
Source record: 110331

Hi!

My memory... :(
What is the program to use when I want to tell MagiC that I don't have a internal IDE-drive to boot with?

There should be a acc-alternative and a app to patch MAGIC.RAM.

I have upgraded MagiC into v5.20 now and it take ages to boot a SCSI-HD.

Best Regards
Mille Babic

E-Mail: mille@tripnet.se
Atari & Internet: http://surf.to/atari
channel : http://come.to/atari

479. 520st (1 meg) and CAB

Newsgroup: comp.sys.atari.st
Date: 1998-01-09 00:00:00 UTC
From: AsciiRider <atebit@wwa.com>
Message-ID: <34B5FAD9.7076A80B@wwa.com>
Source record: 110332

I have a 520st with 1 meg of memory. CAB? Can it be done? I guessing that the other clients will run without too many problems. I'm not looking for stellar performance - I'll use my 800xl, oops, my Pentium for that....

Thanks
Ascii

480. Wanted - Educational Software

Newsgroup: comp.sys.atari.st
Date: 1998-01-09 00:00:00 UTC
From: simon.hawthorne@virgin.net
Message-ID: <34b6a34a.1693439@news.virgin.net>
Source record: 110333

I now have a PC (sorry !), but I used to love my STE. I have given it to my 5 year old nephew, but I'm after some educational software - preferably very cheap or freeware. Can anyone help me please ??

Cheers
Simon Hawthorne
West Midlands
England

481. Wanted - Educational Software

Newsgroup: comp.sys.atari.st
Date: 1998-01-09 00:00:00 UTC
From: simon.hawthorne@virgin.net
Message-ID: <34b6a377.1738746@news.virgin.net>
Source record: 110334

I now have a PC (sorry !), but I used to love my STE. I have given it to my 5 year old nephew, but I'm after some educational software - preferably very cheap or freeware. Can anyone help me please ??

Cheers
Simon Hawthorne
West Midlands
England

482. FS: Atari-wares:

Newsgroup: comp.sys.atari.st
Date: 1998-01-09 00:00:00 UTC
From: Fpinto <fp4@email.byu.edu>
Message-ID: <34B6B262.4C16F3E5@email.byu.edu>
Source record: 110335
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

FIRST THE SOFTWARE:

1. MIDI QUEST 3.0 $15 (Synthesizer sound editor) I have file list, will send upon request;
manual available. 2 original disks. The software comes compressed.

2. TRUEPAINT V 1.02 $18 Excellent drawing program; all resolutions and colors. Works in ALL
ataris. From B\W. to true color.

3. ICD hard disk utilities Version: 6.2.3 2 disks no manual $10. I will send a list of the files upon request.

4. PHOTO SHOW 1.0 by It's all relative: Create multimedia presentations audio-video; Also watch
kodak photo Cd's in PCD format. This prg. will go with PCD sampler vol CD-ROM $20 (Falcon).
Needs Multitos.

7. LDW power: Excellent spreadsheet program. It makes all the files you create with
this software compatible with the Lotus 123 format (has acc/prg. covert utility)
$ 2.00 no manual original disk only. (all Ataris).

HARDWARE

1. Intel External 144e (14.4Kb) FAX/MODEM with cable for Atari or pc. $39.
(has original PC software)

2. SCSI II to SCSI II 50 pin cable. Use it to attach your Falcon/TT to and external SCSI device: (The Jazz, a CD rom, etc.) 2 feet. $15.

3.Atari PS for external Disk Drive $10

4.external PS for the 520ST

Free stuff (with the buying of any of the items :) :

- Omnires Monitor emulator for the ST.
-External floppy drive 1DD good case/mechanism.
-Falcon F-16 fighter simulator
-STOS the game creator
-Lure of the Temptress
-Jaws of Cerberus
-Knightmare

-Space quest 3

If interested send ZIP code to ask UPS for charges.. For software I can send it for $3.00 US priority mail. (if you are in the US; I am willing to send abroad also) Regards,
Phil.

483. FS: MT-32

Newsgroup: comp.sys.atari.st
Date: 1998-01-09 00:00:00 UTC
From: Fpinto <fp4@email.byu.edu>
Message-ID: <34B6B3A2.9EFEF37E@email.byu.edu>
Source record: 110336
Cross-posted to: rec.music.makers.synth,comp.music.midi,comp.sys.atari.st

The great MT-32 is for sale. It goes with midi cable, power supply
and manual. All in the original box.
It has a built in reverb, 128 sounds and 9 channels to choose. The
sounds can be edited using software written for Roland D-10, D-20. $ 85
OBO. If interested send ZIP code to ask for UPS charges.
Thanks, Phil.

484. WTB: Falcon audio SW/HW

Newsgroup: comp.sys.atari.st
Date: 1998-01-09 00:00:00 UTC
From: guitarmn@earth.execpc.com
Message-ID: <696d2m$8kg@newsops.execpc.com>
Source record: 110337

Email w/price/specs.
--
Cory Bonnett
Prog-metal Technocrat
guitarmn@execpc.com

485. MegaST, software, and misc for sale

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: Upham <burchu@bright.net>
Message-ID: <698a76oqc1@cletus.bright.net>
Source record: 110138

```
For sale:

Mega2 ST (internal drive out of alignment) with mouse and keybord (no
monitor)
external DS drive
3 Wico joysticks
1 Wico ergo joystick
approx 80 software programs in original box
about 150 disks with misc. software
lots of magazines and books

First $100 plus shipping takes all.

Will ship to US and Canada addresses from Ohio

Contact me at burchu@bright.net or at 1-614-289-4010
```

486. Re: Milan from Germany

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: binder@hrzpub.tu-darmstadt.de
Message-ID: <698a3iask1@sun27.hrz.tu-darmstadt.de>
Source record: 110139

Hi!

In article <69785d$eo2$1@usenet76.supernews.com>,
shammond@loop.com (Steve Hammond) writes:
>>Sorry, not quite, Thomas!
>>1024x768x256 fits comfortably in 1MB, because 256 colors needs 1 byte per pixel...
>>I know, I have one such card.
>
> I think Thomas ment 32K.

No, I meant 32 bits per pixel. I doni¿½t know how Roland got the idea Ii¿½d meant
32 or 256 colors. And I guess 32 bpp is exactly what Thomas Ferreira had ment
in his original question.

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) binder@rbg.informatik.tu-darmstadt.de
PGP-key available on request! gryf@hrzpub.tu-darmstadt.de

487. Re: TT with Crazy Dots

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: dipching@ping.be
Message-ID: <884449656_OASIS_@ping.be>
Source record: 110140

In article <884443276_OASIS_@ping.be>
dipching@ping.be (Vandeweghe Jo) said:-

>You have completely forgotten to put REDIRECT.PRG just after NVDI ...
>REDIRECT.PRG is a program which allows you to choice between the
>various resolution put in the NVDIVGA.INF ... I don't kniw which
>version of NVDI you have installed, but you perhaps will have to
>convert your CRDOTS.INF into NVDIVGA.INF ... but I really don't
>remember how I did that a few years ago ... you know I own a Crazy
>Dots ...

Excuse me I have made a fault, it's not REDIRECT.PRG but well
SLCT_DEV.PRG which drives the resolution choice !
REDIRECT is only intended to boot in a ST high resolution to see
programs like XBOOT !

I apologize

Jo again

--

Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
en francais >>> http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
in english >> http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

---

488. Re: The Atari 'Mint' program

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <IAKOFCAXUP@cabal.shnet.org>
Source record: 110141

In <697ia9$114$1@plug.news.pipex.net> "Jake Metsys" wrote:

>Where can I get hold of this program and how much does it cost?

On certain ftp servers (ftp.uni-muenster.de in Germany would be a good guess, IIRC - try any archie to locate it). It's current version (1.12pl5 or similar) is free. It also ships with N.AES in Germany and perhaps with Geneva in the U.S., and an older version came with Ataris MultiTOS.

Thorsten

--
"Walking in your footsteps, I used to walk by your side
How could you leave me on the very edge of suicide
I'm lost without you, but well I know you go your own way
You never needed me no matter what you say" - Stiltskin

489. Re: Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <IAKOFCBCUP@cabal.shnet.org>
Source record: 110142
Cross-posted to: comp.sys.atari.st,umich.archives

In <696vhu$1ja$1@newbabylon.rs.itd.umich.edu> Atari Archive Robot wrote:
> -rw-r--r-- molin 53805 Nov 24 17:01 ./Emulators/atoric04.zip
> -rw-r--r-- molin 438937 Jan 1 17:21 ./Applications/hppeng2d.zip
> -rw-r--r-- molin 41038 Jan 1 17:18 ./Applications/tabi.zip
> -rw-r--r-- molin 425879 Dec 18 21:21 ./Mint/ircII4.4-030-bin.tar.gz
> -rw-r--r-- molin 26233 Nov 30 18:08 ./Mint/land.mint.tar.gz
> -rw-r--r-- molin 15101 Nov 29 14:19 ./Mint/leave.tar.gz
> -rw-r--r-- molin 27400 Nov 29 14:20 ./Mint/whois.tar.gz
> -rw-r--r-- molin 813093 Nov 24 13:35 ./Misc/compend.lzh
> -rw-r--r-- molin 137081 Jan 3 15:35 ./0ls-lR.Z
> -rw-r--r-- molin 2384 Jan 1 17:25 ./Portfolio/Utilities/ecipofo.zip
> -rw-r--r-- molin 4968 Jun 9 1997 ./Utilities/dbl2_st.lzh
> -rw-r--r-- molin 16417 Jun 9 1997 ./Utilities/jayfrmt.lzh
> -rw-r--r-- molin 13224 Jun 9 1997 ./Utilities/jaygrps.lzh
> -rw-r--r-- molin 8313 Jun 9 1997 ./Utilities/jayshell.lzh
> -rw-r--r-- molin 34844 Jan 1 17:16 ./Utilities/roman.zip
> -rw-r--r-- molin 137902 Jan 3 15:35 ./0ls-lRc.Z
> -rw-r--r-- molin 131940 Jan 3 15:33 ./0compind.Z
> -rw-r--r-- molin 260552 Jan 3 15:33 ./0index
> -rw-r--r-- 32766 526884 Jan 7 03:23 ./incoming/parcp301.zip
> -rw-r--r-- 32766 80806 Jan 8 23:30 ./incoming/sentinel.lzh
> -rw-r--r-- 32766 112 Jan 8 23:31 ./incoming/sentinel.upl

Oh, BTW, is BART or any other ftp-mail server active again? Or on
src.doc.ic.ac.uk or other mirrors?

Thorsten

--
"Walking in your footsteps, I used to walk by your side
How could you leave me on the very edge of suicide
I'm lost without you, but well I know you go your own way
You never needed me no matter what you say" - Stiltskin

490. Ram For Atari TT Ram Board

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: tkelly@mail.pressenter.com
Message-ID: <698cjs$95q$1@jair.pressenter.com>
Source record: 110143

I have one of the Atari Ram Boards that allows you to put in 4 or 16 megs of TT ram using 30 pin simms. I have 4 megs now and want to go to 16. Does anyone know if there is a particular speed of ram that I need to get, i.e. 60, 70 or other nanoseconds or will the industry standard 4 x 8 simms you find from most dealers do the trick.

--Terry Kelly

491. Re: MagiC Atari 5.20

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <34b7be69.1444088@nntpserver.swip.net>
Source record: 110144

On Fri, 09 Jan 1998 21:52:46 GMT, mille@tripnet.se wrote:

>
>Hi!
>
>My memory... :(
>What is the program to use when I want to tell MagiC that I don't have a internal
IDE-drive to boot with?

YES! I want to know that to, my brother has exactly the smae problems!
Please tell me if you get answers by E-mail

\\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\\ kock@kockens.pp.se - kock@kockens.ct.se - kock@geocities.com
\\ kock@hempseed.com - kock@myself.com - atarisysop@usa.net
\\ http://home1.swipnet.se/~w-12411
\\ http://www.geocities.com/Broadway/1353
\\ Proud member of APS!! ICQ:1295365

492. Re: Nemisis

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <34b7bed0.1547072@nntpserver.swip.net>
Source record: 110145

On 10 Jan 1998 01:01:16 GMT, Collins@Bulli.com (Benjamin Collins) wrote:

>Hello,
>Is there any compatablity problems between the nemises and GIZMO RAM
>board?

YES! It doesnt work!! My brother had to change his RAM Gizmo to a board using 72 pin SIMMS instead.!

\\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\\ kock@kockens.pp.se - kock@kockens.ct.se - kock@geocities.com
\\ kock@hempseed.com - kock@myself.com - atarisysop@usa.net
\\ http://home1.swipnet.se/~w-12411
\\ http://www.geocities.com/Broadway/1353
\\ Proud member of APS!! ICQ:1295365

493. Re: Emulators

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: Bob Komives <komives@holly.colostate.edu>
Message-ID: <34B7BC0E.2E1B42A5@holly.colostate.edu>
Source record: 110146

I am pleased with gemulator, running mostly Pagestream 2.2 and LDW
Power spread sheet.
bob komives
komives@holly.colostate.edu

494. Re: JTS A.K.A. Atari takes a sucker punch to the gut

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: Corporal Kirschner <spike_dog@hotmail.com>
Message-ID: <34B7C4AF.D22F42BA@hotmail.com>
Source record: 110147
Cross-posted to: alt.atari-jaguar.discussion,alt.games.lynx,comp.sys.atari.8bit,comp.sys.atari.st

AntiSpam.Jeff.Colbert@mci.com wrote:

> JTS Reports Third Quarter Loss, Drops
> 3-Inch Portable Drives

They are predicting their first profitable quarter in the quarter to come. Not bloody likely I say.

Check out http://www3.techstocks.com/~wsapi/investor/Subject-7088 for an on-line discussion of this dog of a stock.

They should have stuck to computers. I loved my Atari. =(

495. FS: Peavey SP/SXII Sampler,External Glyph CD-ROM,CD-ROMS

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: "Michael F. Kelsey" <michaelk@pacifier.com>
Message-ID: <34B7C802.628CA854@pacifier.com>
Source record: 110148
Cross-posted to: music.makers.electronic,alt.music.midi,pdx.music,rec.music.makers.synth,rec.music.makers.marketplace,comp.music.midi,comp.sys.atari.st,pdx.forsale

**Peavey SP/SXII Sampler: for info see:
http://deterrent.bc.ca/peaveysp.html
18 Megs Ram
Latest Software REvision 2.10 (reads Akai CD-ROMS)
Cable for connecting SP/SX (SCSI)
Manuals
$500

**two Peavey Specific CD-ROMS :
Greytsounds Vol 1 (..The best of everything..)
Greytsounds Scott Peer's Sound Engineering Vol 1
(See http://www.soundengine.com/cdrom.html for info on Vol 1)
$90 for both

**External Glyph CD-ROM: 1X, 2X works well with SP/SXII
ON BACK: 2 50 pin SCSI connectors, SCSI switch, RCA audio out, S/PDIF
digital out
ON FRONT: eject drive drawer, headphone jack, volume control
excellent condition
$50

**Spectro Acoustics Graphic Equalizer model # 2102
Range = +/- 15dB
band centers Hz = 30,60,120,240,480,960,1920,3840,7680,15,360
eq by pass
main in/out; tape in/out
great shape w/ manual
$25

All items in excellent condition
Buyers pays shipping costs

BTW: I live in Vancouver, Washington USA - not Canada

496. Re: Eric Hay's FTP

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: szhays@dogbert.ucdavis.edu
Message-ID: <698jb1$br8$1@mark.ucdavis.edu>
Source record: 110149

```
Roger Cain (rcain@zetnet.co.uk) wrote:
: I cannot seem to connect to Eric's FTP site.
:
: Is anyone else getting this trouble? Has he moved?

Its down for the forseeable future. Sorry. I'm going to try to find some
alternative site to put the files.

--
.....................................................................
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo-------------------------------------------------------+
```

497. Re: FS: STacy4

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: jregan@idirect.com
Message-ID: <jregan-1001981500020001@ns.compulink.com>
Source record: 110150

In article <697brd$h2n@dfw-ixnews12.ix.netcom.com>, "Tal A. Funke-Bilu"
<funkeman@ix.netcom.com> wrote:

> For Sale: Excellent condition STacy4.
>
> It's in great shape. The screen is only a little faded and everything works
> great. Has terminal software, 2400bd modem, Atari works, 40 meg HD, cables,
> etc. Looking to get around $500.00
>
> Make me an offer. Looking for collectors or musicians.
>
> --
> -Tal.
> funkeman@ix.netcom.com
> http://www.netcom.com/~funkeman

Where would it be shipped from and is that $500 US?

James(musician)

498. 1040ST to a good home

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: dkimble@microware.com
Message-ID: <698kq2$s04$1@was.hooked.net>
Source record: 110151

To a good home:

Atari 1040ST
b/w SM124 monitor
20MB Supra Drive
Any relevent floppies/manuals I can find
(I know I have the Abacus Internals manual)

I just booted it up to play a farewell game of Megaroids and it
works fine. I just never use it anymore.

$50 to cover the hassles and materials of packaging and shipping.

respond via e-mail to
davek@microware.com

499. Re: Wanted: Kobold 3.5 Demo

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: outrider@anv.net
Message-ID: <698mi3$s4p$1@usenet88.supernews.com>
Source record: 110152

On 6 Jan 1998 09:22:17 , Stephane ACOUNIS wrote:
>Yes, this is exactly what I am looking for! English, German or whatever
>language.

There is a 3.5? The latest version I'm aware of is 2.5. There is a
demo, but sorry, I don't know where it's available.

Terry May - Las Vegas, NV

500. Re: How to get on the net with ATARI st

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <698ltllsl1@newsbell.bellglobal.com>
Source record: 110153

On 7 Jan 1998 16:53:17 , "Nicholas Bales" wrote:
>
>Andreas Wideroe Andersen a crit dans le message
>Read the docs, and my Quick FAQ.
>>mail me! andreas@eunet.no
>Usenet is not write only. Read the newsgroups, and you'll see that this
>question has been answered many times.

```
It is also the MOST IMPORTANT QUESTION an ATARI USER NEEDS TO ASK FIRST!!!
Don't forget that many people don't know about this newsgroup, or have never
been on it before. Also some people only have limited access or are using
someone else to ask the question for them. EXPECT THIS QUESTION TO BE ASKED
FREQUENTLY. And be happy there are others wanting to know how to get hooked
up with an ST. I figure you are suffering from repetitive answer syndrome
NICK:-). After a user is online, the FAQ is the most handy thing an Atari
User can come across. Those FAQs got me up to date on the ST in no time.
Great work, we just have to hold some peoples hands to get them going.
Also, I believe it says mail me andreas@eunet.no, I hope someone did:-).
>.

-----------------------------------------------------------------
__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __ )( TOS 1.0, SH204 hd
(+)`====='(+) B | \/ \\_/|| |/\_/ () SLM 804 LASER prt.
************** R ********************** [and SURF HAPPY! :-)]
-----------------------------------------------------------------
```

501. Re: Visit WWW.WIN-SHAREWARE.COM !!!

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <698luqlsl4@newsbell.bellglobal.com>
Source record: 110154

On 8 Jan 1998 15:07:00 , wm@win-shareware.com wrote:
>Greetings,

Yes indeed
>
>For the latest in Windows 95 Shareware, visit WWW.WIN-SHAREWARE.COM
>

Oh I can hardly wait, I sit here in anticipation of what I might See.

>Be sure to enter our monthly drawing for a chance to win registered shareware!!
>

Oh boy oh boy
>Shareware Authors! Upload your windows products to the hottest new shareware
>site on the net!!!
>

Ok, some Atari programmers do windows too.

>
>Regards,
>
>G. Mace
>WIN-SHAREWARE.COM

Disregards

Brian Van Tilborg

Gee I wonder how other sites would feel if they read spam like:

"All Atari ST/TT/FALCON/ and TOS based computer programmers please send your
latest shareware offerings too WWW.ATARI IS THE GREATEST.COM"

or go to:

WWW.ATARI.NEWSOFTWARE

I am sure it would be an intrusion. And silly no less.

Just suffering another spam attack, sorry guys.
>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

---

502. Re: HELP:Seeking St MOV.viewer

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <698m1mlsl9@newsbell.bellglobal.com>
Source record: 110155

On 10 Jan 1998 09:11:29, "Sven Persson" wrote:
>> Would anyone happen to know if there is a viewer program for the STe
>> 1040 (TOS 1.62) which supports files with the mov.suffix? I have
>
>Try ftp.atari.archive.umich.edu... :)

Homa Systems has the latest version of M_PLAYER.
I am bad for knowing URLs:-).

>
>> Also, I have searched in vain for downloadable de-archivers which
>> unpack files with .zoo,.exe,.arc and so on. For now, I can only unpack
>> zip and lzh files. Any ideas?

Use the UMICH site and Get STARTER.TOS.
It is a self extracting archive and will give you a version of zoo, zip,
lzh and arc. This will get you by for the time being.

>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]
---

503. Re: Help for Atari ST user

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <698lvalsl5@newsbell.bellglobal.com>
Source record: 110156

On 9 Jan 1998 01:31:28 , Kevin Kloft wrote:
>A neighbor of mine recently acquired a 1040 ST but they don't have a lot of
>software. I have a connection to the internet, but I'm using a PC. Does
>anyone know of any software (shareware or freeware prefferably, as they don't
>really have a lot of money to spend) that would allow me to transfer any ST
>programs that I download to their machine? If you do, do you know of any
>sites to download good free software? Any help would be much appreciated.
>Thanks.

FTP site atari.archive.umich.edu
I consider this a good place to start there is lots of everything.
It works as an Http as well.
Get some DSDD 720k disks and format them on the PC in DOS.
Go there download him a ton of stuff.
Get STARTER.TOS and this will give him a number of archiving utilities.
ZIP,ZOO,ARC, and LZH.

You can also look at the ZIP files with Winzip etc. and unzip them for him.

He will probably want his own internet connection in the future so keep in
mind that there is SLIP and PPP for the Atari.

ST can read PC format disks. NOT HD, only DD unless mods have been made for
a 1.44 mech which I don't believe will be the case.

Your friend will have more software than you would ever have expected.
Good luck.
>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]
---

504. Re: Wanted - Educational Software

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <698m19lsl8@newsbell.bellglobal.com>
Source record: 110157

On 9 Jan 1998 22:23:46 , simon.hawthorne@virgin.net wrote:
>I now have a PC (sorry !), but I used to love my STE. I have given it
>to my 5 year old nephew, but I'm after some educational software -
>preferably very cheap or freeware. Can anyone help me please ??

Yes, I believe there is a mirror FTP site in the UK, However
go to

atari.archive.umich.edu

check out applications in the for kids section. There are 5 things there I
believe.
art4kids.zip
homework.lzh
kidpub_d.lzh
kpaint_d.lzh
skg_demo.lzh

These are about right for a five year old.
Look for some BENTLY BEAR programs, they are excellent and any of the other
DA BRUMLEVY software. Really well tailored to children. I believe many Public
Domain groups have some of this stuff.
>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]
---

505. Re: How to get on the net with ATARI st

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <698lu0lsl2@newsbell.bellglobal.com>
Source record: 110158

On 10 Jan 1998 13:16:21, Tony Greenwood wrote:
> You would need the currently available news and email etc software,
>an old version of CAB Browser (CAB 1.0) and a SLIP connection,

Cab 1.5 will work with a floppy with the cache too..but...oh the pain.

> For all the ATARIans who may want to debate the point <SMILE> the
>poster asked for the MINIMUM hardware requirements, and the above will
>work, had he asked for the optimum or best requirements I would of
>course have pointed him towards a minimum 2 meg ram and a Hard Drive,

Any Atari, Any TOS, 1Meg hd =useable.
Of course there is also terminal emulation:-)= 260ST, Floppy, and Uniterm.

>
> Lets help ATARIans get on the net.. not scare them off! :)
>

Yes, we must help them on the net. I got lots of help, and I intend to continue
the trend.
Sometimes I just email the FAQs I picked up straight to the new user.
>..

>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]
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506. Re: STik and STiNG setup help

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <698luglsl3@newsbell.bellglobal.com>
Source record: 110159

On 8 Jan 1998 12:03:18 , Andreas Wideroe Andersen wrote:
>I need help with the STiK and STinG setup to a slip/internet account
>with username and password.
>
>I need help setup settings.

Sure, what settings do you need help with? Just give some more information
and your answer should follow. Also include your hardware for good measure.
Do you have STik or STing working, do you have HS modem etc.
>
>Andreas
>
>.

```
---------------------------------------------------------------------
__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __ )( TOS 1.0, SH204 hd
(+)`====='(+) B | \/ \\_/|| |/\_/ () SLM 804 LASER prt.
************** R ********************** [and SURF HAPPY! :-)]
---------------------------------------------------------------------
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507. Re: 520st (1 meg) and CAB

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <698m0llsl7@newsbell.bellglobal.com>
Source record: 110160

On 9 Jan 1998 04:24:25 , AsciiRider wrote:
>I have a 520st with 1 meg of memory. CAB? Can it be done? I guessing
>that the other clients will run without too many problems. I'm not
>looking for stellar performance - I'll use my 800xl, oops, my Pentium
>for that....

Yes, Be nice if you had a HD. They can be found cheap. CAB works in 1meg
of ram. I also Recommend NEWsie, as it works with a 1meg machine as well.
You will need STik or STing, HSmodem and the XControl panel.
Very easy once your up and running.
Get those programs and post again if having trouble.
>
>.

```
---------------------------------------------------------------------
__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __ )( TOS 1.0, SH204 hd
(+)`====='(+) B | \/ \\_/|| |/\_/ () SLM 804 LASER prt.
************** R ********************** [and SURF HAPPY! :-)]
---------------------------------------------------------------------
```

508. Re: Music

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <698m31lsl11@newsbell.bellglobal.com>
Source record: 110161

On 8 Jan 1998 23:37:37 , none-set wrote:
>> Can anyone give me a list of currently supported ST--> Falcon supported
>> midi software, or links that you know of to current developers. Also is the
>
>For the most part its dead. Steinberg says the haven't completely left the
>Atari anly that support has been put on the back burner.

Well, a backburner is better than dead.

>
>Emagic has released the last updates to Atari prgs: Logic ver 2.5, SoundDiver
>ver 2.xx.
>

This is some of what I needed to know.

>I don't see what more one could want from the midi side of things. Logic &
>Cubase offer alot of tools. Just to let you know all these sequencers plus
>Vision, Cakewalk etc... (for PC & Mac) have not seen an update to the midi
>portion of their programs in (it seems) a couple of years now. They have
>all been busy adding audio capabilities to their programs.
>

No, the ST/Falcon had alot to offer, and still is very capable indeed, thus
the reason for this post.

>You can also look up SoundPools web site besides audio software they
>have a couple of midi things:http://ourworld.compuserve.com/homepages/soundpool/
>

Thank you.

Just so we don't lose track here. As Magnus suggested I was asking about
MIDI support. Essentially programs that a dealer could order up over the phone
and stock on his shelf. Since distributors in Canada only handle PC products
any Atari products needed for distribution must be done at a direct level.
Unfortuneately I thought the thread of existing MIDI software still in production
and being packaged was larger. I did get some leads and possibly this may
lead to some Atari Software back on the shelves where they belong after a
4 year absence. The dealer likes his Ataris and knows what they are capable
of obviously, or he wouldn't have asked me to look into this for him.

I just wish I could have given him a better list of software that can be
purchased and software that is still supported.

To everyone who answered thanks alot. And to the dealers who flogged their
stuff to me email . Thats quite alright and was what I wanted. Any other

software products still available and supported not seen in this thread
would still be appreciated.

So, there are no Falcon clones? What about Falcon old stock sitting somewhere?

Thanks again Brian.

>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]
---

509. achete ATARI TT et atari stacy

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: patrice MULLER <pamuller@imaginet.fr>
Message-ID: <698nam$7fj$1@belzebul.imaginet.fr>
Source record: 110162

si vous avez ca mais de FRANCE .....

merci

510. Re: Help for Atari ST user

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: William Pike <wpike@doitnow.com>
Message-ID: <01bd1e0f$83030d80$077e3cd1@default>
Source record: 110163

Kevin Kloft <kevink@doitnow.com> wrote in article
<693ud6$8g4$1@usenet85.supernews.com>...
Does
> anyone know of any software (shareware or freeware prefferably, as they
don't
> really have a lot of money to spend) that would allow me to transfer any
ST
> programs that I download to their machine?
You should be able to transfer any softwere that will fit on a 720k ms/dos
format disk to the atari, both machines use the same format. You can also
transfer bigger ZIP files by decompressing them on the PC then rezipping
them onto muti-disks, then unzipping them on the atari. Bill

511. Re: TT with Crazy Dots

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <884469612_OASIS_@ping.be>
Source record: 110164

In article <697qpd$ic2$1@ratatosk.uio.no>
pettert@notam.uio.no (Petter Toneff) said:-

>I've got the drivers installed as described in the manual:
>CDMANAG is in the autofolder. I put it after NVDI, is that correct? I
>can't find anything about the running order in the manual. In the
>assign.sys file I have the drivers as:
>05 CDDRV16.SYS
>07 CDDRV256.SYS
>10 CDDRV32K.SYS

With NVDI V = or >2.5 you CAN'T use CDMANAG in the AUTO dir. From AUTO dir
you must run REDIRECT and if needed SLCT_DEV. Redirect comes just
after NVDI.
>
>After some experimenting I did get a video signal, but no matter which
>of the INF files I put in the auto folder (as CRDOTS.INF) the screen
>remains blank. I've tried to run AMC-gdos instead of NVDI, and no
>other auto programs, but nothing seems to help..
>There's nothing wrong with the TT itself - the standard video port
>works just fine.

If you have some money to spend use it to buy the latest version of
NVDI if you don't have it already ofcourse. NVDI and Crazy Dots forms a
perfect team. Without NVDI the screen redraw and the likes will be
rather slow. It's amazing how NVDI can speed up some things. It has
ofcourse a few other great features but this is out of topic right
now.

Again DO NOT use CDMANAG if you use NVDI with graphic card support. In
AUTO dir there must be a NVDIVGA.INF. I'm not sure but I think NVDI
creates this file if you run the install prog.
Somewhere on your harddisk you must have a GEMSYS dir too. This folder
must contain the GDOS fonts, NVDI drivers like NVDIDRV1.SYS,the
graphic card drivers like XVGA32k.SYS and other things. XVGA32k.SYS is
the graphic card driver of NVDI and replaces CDDRV32K.SYS. No need to
say ofcourse that the assign.sys contains the path of GEMSYS.

Hope this helps
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****

But He uses a Hades 060 now

512. Re: TOS 6 under development

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34c2a9e0.11858141@news.demon.co.uk>
Source record: 110165

On Fri, 09 Jan 1998 10:08:45 +0100, Magnus Kollberg
<magnus.kollberg**@**emw.ericsson.se> wrote:

>Guy Harrison wrote:
>>
>> On Wed, 07 Jan 1998 16:48:46 +0100, Magnus Kollberg
>> <magnus.kollberg**@**emw.ericsson.se> wrote:
>
>> >But I thougth you could do just that with the MMU, or am I missing
>> >something?
>>
>> It would have to check every address the 68000 generated that had the
>> potential to write data and match it against a map of currently
>> permissible address ranges, and the MMU just isn't that clever. In
>> supervisor mode a program can access anywhere and in user mode the
>> address range is restricted and that's about all the MMU can cope with
>> as far as memory protection is concerned.
>
>So how does memory protection work under MiNT?

I haven't the foggiest idea. I've never used MiNT.

>I konw that you can
>use the MMU to write protect memory areas (Uwe does it with is MAG2ROM
>of whatever it's called), so the OS should be able to write protect
>all memory except the applications own when it switch task, or??

I always assumed from the name MAG2ROM that it did just that. Allow
you to put MagiC into a ROM whereupon it would be in supervisor space,
possibly the data as well because the lower ram is also supervisor
protected.

Not knowing anything about MAG2ROM, this could all be totally wrong so
could someone who does know please dive in 'cos I'm just guessing!

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

513. Re: where can i find atari st free game

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34c3abf5.12391598@news.demon.co.uk>
Source record: 110166

On Fri, 9 Jan 1998 14:18:50 +0000, Dave Ellis <dje2@argon.ch.ic.ac.uk>
wrote:

>Reading the arguments against pirate software from the internet most
>people seem to have neglected one thing, emulators. Considering that
>myself (My ST packed up two years ago) and most of the ATari scene must
>now use emulators to run software, that software must be in the form of
>disk images. So the question has to behow can you play protected games
>when you can't make images from the disks. I myself, recently bought
>Railroad Tycoon and found I couldn't make images, so to play the game I
>had to load a cracked version from the net. Great eh?

Er, Railroad Tycoon isn't copy protected!

>In the end you have to realise that people who don't use ST hardware to
>run the software anymore CAN'T use commercial stuff on protected disks.
>Anyway, in the end I have to admit it was nice having a manual for
>Railroad Tycoon anyway!!

That's their copy protection, same as Civilization. You just can't
play the game without a manual unless you've played for ages.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

514. Re: Erik Hall's MyMail

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: mille@tripnet.se
Message-ID: <698unsvjb1@minox.tripnet.se>
Source record: 110167

Hi!

>On 10 Jan 1998 14:57:32, Jonas Moller Nielsen wrote:
>>On 5 Jan 1998 10:49:34 , Michael Clemmetsen wrote:
>>>Hi,
>>>
>>>Has anyone successfully downloaded mymail.lzh from Erik's website? :
>>>
>>>http://www2.tripnet.se/~erikhall/programs/program.htm
>>>
>>>Everytime I have tried the archive is always empty.
>>>
>>Try Mille Babic home page instead, that works.
>>
>>http://www5.tripnet.se/~mille/
>I've never experienced any problem with Erik's URL and I >download frequently as
>soon as a new version is born.
>greetings, janne

The download link at my hompage for MYMAIL.LZH points direct to Erik Hï¿½lls Homepage and the archive he stored. This saves space for me for other things.

Erik notifies me when a new version is out and then I change the version numbering at my MyMail support page.

MyMail is under hard development and the nextcoming version will include a splendid HTML-manual.

Best Regards
Mille Babic

E-Mail: mille@tripnet.se
Atari & Internet: http://surf.to/atari
channel : http://come.to/atari

515. Re: Nemisis

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: grovem@zigzip.ridgecrest.ca.us
Message-ID: <6990gf$3go$1@ash.ridgecrest.ca.us>
Source record: 110168

On 10 Jan 1998 01:01:16, Benjamin Collins wrote:
>Hello,
>Is there any compatablity problems between the nemises and GIZMO RAM
>board?
>Thanks
>collins@Bulli.com
>.

A couple of people seemed to have some problems. I used my Gizmo with Nemesis without problem. We decided it might have been the simm speed that was in use. I used 4-4mb 60ns Toshiba 8 chip simms.

Mike

516. Re: Wanted: Kobold 3.5 Demo

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: grovem@ugg.ridgecrest.ca.us
Message-ID: <6990nj$3go$2@ash.ridgecrest.ca.us>
Source record: 110169

On 10 Jan 1998 20:43:47, Terry May wrote:
>On 6 Jan 1998 09:22:17 , Stephane ACOUNIS wrote:
>>Yes, this is exactly what I am looking for! English, German or whatever
>>language.
>
>There is a 3.5? The latest version I'm aware of is 2.5. There is a
>demo, but sorry, I don't know where it's available.
>
> Terry May - Las Vegas, NV
>.

There is a 3.0 Demo on the Bird of Prey CD. I think 3.5 is out in
Germany. It is suppose to handle long file names. I couldn't get the
V3.0 demo to read my MiNT partition however.

Mike

517. Re: Wanted: Kobold 3.5 Demo

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <884474438_OASIS_@ping.be>
Source record: 110170

In article <698mi3$s4p$1@usenet88.supernews.com>
outrider@anv.net (Terry May) said:-

>On 6 Jan 1998 09:22:17 , Stephane ACOUNIS wrote:
>>Yes, this is exactly what I am looking for! English, German or whatever
>>language.
>
>There is a 3.5? The latest version I'm aware of is 2.5. There is a
>demo, but sorry, I don't know where it's available.

He,

Where have you been all that time:-)) Sure there is a Kobold 3.5. I
have it and I strongly recommend it. Much better.
Sorry but I don't know if there is a demo version. Maybe you should
try the home page of ASH. http://members.aol.com/ashinfo/index.htm

TTYS
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But He uses a Hades 060 now

518. ZIP Drives

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: George Larkin <hunter@interlog.com>
Message-ID: <34B81377.5A48@interlog.com>
Source record: 110171

Would anyone happen to know if it's possible to use an Iomega parallel
port ZIP Drive with an Atari 1040 STe?

519. Mega style keyboard FS!

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: John Hechtman <johnhechtman@delphi.com>
Message-ID: <xXZn7e6.johnhechtman@delphi.com>
Source record: 110172

Selling a brand new (used a few months) Mega ST style detached keyboard and connecting cable. Comes with hand made (by me) adaptor cable to permit use of the keyboard with a Falcon! I had to put this rig together to make a program called VideoMaster work with the Falcon. As I'm now using a PC for video and the Falcon for MIDI, I have no use for this keyboard. Only $50 for the keyboard, a shielded Atari keyboard cable and my homebrew adaptor. This setup cost $120 to assemble, so you pay shipping at my discount price.

520. Re: Wanted: Kobold 3.5 Demo

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <xbVnzc8.greg_evans@delphi.com>
Source record: 110173

Yes, but is Kobold 3.5 is English also? I've had 2.5 for years...

Greg

521. Re: HELP:Seeking St MOV.viewer

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <5bWl7I0.greg_evans@delphi.com>
Source record: 110174

M_PLAYER will do color or b&w, but only b&w if you haven't registered.
I think it cost me US$10, but it was a while ago. It won't play
some newer QuickTime files and neither will Aniplay. M_PLAYER crashes
but the sound keeps playing and Aniplay only shows the first frame
while playing the sound.

Greg

522. What kind of SCSI?

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <57eFLy8.greg_evans@delphi.com>
Source record: 110175

There doesn't seem to be much in the way of SCSI-2 drives here anymore. All I see are Ultra SCSI, Ultra Wide SCSI, Ultra Wide Differential SCSI, Single Channel Attachment SCSI and Fibre Channel Arbitrated Loop SCSI. What is all this?!? Can I use Ultra SCSI? That seems to be the cheapest.

Greg

523. Re: Animated GIF ... did you know ?

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <x7fm7Ux.greg_evans@delphi.com>
Source record: 110176

Any program can create the original grapghic. Then, convert it
to GIF with Imagecopy and specify the transparent color. By the way,
afetr I posted my previous message I took a look at my GEMGIF
program and realized it already supports transparent GIFs through
WHIRLGIF. Get it from my homepage, people.delphi.com/greg_evans

Greg

524. Hsmodem: How do I cofigure it???

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: Dragonhack <dragonhack@rocketmail.com>
Message-ID: <699c46$r64@priv-sys04-le0.agt.net>
Source record: 110177
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I have a 520stfm with 4 megs (Xtra-RAM Deluxe) running TOS 1.00. How can I configure Hmodem in order to connect using STing to my ISP?

E-mail to smithjd@geocities.com would be appreciated if you know the answer, or just post here.

Thanks,
James

525. about the scanner MUSTEK 600 II CD

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980110215727.12107A-100000@usr06.primenet.com>
Source record: 110178

hi, anyone of you has this scanner?
If yes what driver would work?
I have got a copy of the mustek.prg demo, but half of the time it
doesn't work work like it should, and they want how much for this
driver?

anyone has tried the parx m&e mustek driver? works any better?

thanks.

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/
----

526. Re: Where could I get TT Rom v 3.06 ?

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <x9YFLuy.greg_evans@delphi.com>
Source record: 110179

You can get the ROMs you want from Best Electronics in the US.
Their address is:
Best Electronics
2021 The Alameda
Suite 290
San Jose CA 95126 USA

Telephone:
408 243-6950
TT ROMs
#CA400836 US version, US$95
#CB103031 UK, $85
#CB103032 German, $85
#CB103033 Swedish, $85

Good luck!

Greg

527. Re: Q: Matrix and Monitors

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <5-QHr+-.greg_evans@delphi.com>
Source record: 110180

Yes, there are 9pin to 15pin adapter cables -- I even have one
myself. If you have a Tandy or Radio Shack style store in Norway,
you might be able to get one.

Greg

528. Re: HELP:Seeking St MOV.viewer

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IAKUFHAJUP@data.rhein-main.de>
Source record: 110181

In <6981ilsnv1@minox.tripnet.se> mille@tripnet.se wrote:

>MP_STE by Tello Guillaume will display QuickTime MOV files for you.
>You will find MP_STE, M_Player and AniPlayer at my homepage:
>http://www5.tripnet.se/~mille/tello/tello.html

Bye the Way, what's up with Tello's page? I have no access..
Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

529. Re: 520st (1 meg) and CAB

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <69b6qa$50e$1@news3.isdnet.net>
Source record: 110182

AsciiRider a crit dans le message <34B5FAD9.7076A80B@wwa.com>...
>I have a 520st with 1 meg of memory. CAB? Can it be done? I guessing
>that the other clients will run without too many problems. I'm not
>looking for stellar performance - I'll use my 800xl, oops, my Pentium
>for that....
>

I'm just about sure it'll work. A hard drive will make things faster
(cache). Same goes for Newsie: there's not much point in mail and news
without a HD.

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

530. Re: The FAQ

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <69b6qg$50e$2@news3.isdnet.net>
Source record: 110183

Clair Shaw a &#65533;crit dans le message <197BZXAdT7s0Qw04@shaw1.demon.co.uk>...
>
>I know this is a stupid question, but where is the FAQ availiable from?
>

The older 'official' FAQs are available on Hallvard's site. Otherwise, a
pointer to my Quick FAQ can be found in my .sig:

```
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

531. Re: where can i find atari st free game

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <69b6qr$50e$3@news3.isdnet.net>
Source record: 110184

Dave Ellis a ?crit dans le message ...
>Reading the arguments against pirate software from the internet most
>people seem to have neglected one thing, emulators. Considering that
>myself (My ST packed up two years ago) and most of the ATari scene must
>now use emulators to run software, that software must be in the form of
>disk images. So the question has to behow can you play protected games
>when you can't make images from the disks. I myself, recently bought
>Railroad Tycoon and found I couldn't make images, so to play the game I
>had to load a cracked version from the net. Great eh?

Yes, but emulators are not 'official' Atari machines, and nobody guarantees
that your software will run on it.

>
>In the end you have to realise that people who don't use ST hardware to
>run the software anymore CAN'T use commercial stuff on protected disks.
>Anyway, in the end I have to admit it was nice having a manual for
>Railroad Tycoon anyway!!

Why not get an old ST for cheap. They really cost next to nothing nowadays,
and then you'll have 100% compatibility.

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

532. Re: CAB 2.6, IConnect and Fiffi

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: Thomas.Raukamp@t-online.de
Message-ID: <697l38mgs2@news01.btx.dtag.de>
Source record: 110185

>Why don't your quoted text above appaer when I respond? I just get a empty >window.

Mille, that's ok. You have to pick it and then choose
"Bearbeiten/Quoten".
--
cu -- thomas -- fon & fax (+49) 4331 84 93 37
-- Atari Falcon030 -- MagiC 5.1 -- CAB 2.6 - ASH-EMailer 1.0
-- read "Science & Health" by Mary Baker Eddy

533. Re: AVServer: The Sequel

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <696dsr$6s1$1@irk.zetnet.co.uk>
Source record: 110246

On 4 Jan 1998 12:26:52 , "Christian Ratsch" wrote:

<snip a lot>

>If you have AVSERVER=MAGXDESK then you don't need AVSERVER.APP any more
>because this program won't get any AV-messages (Magxdesk will get them).
>BTW: Magxdesk is the best and easiest desktop I've ever seen! :-)

Yes, Christian: as I have discovered after reading the rest of the
posts. My only excuse is the one everybody makes: MagiC Manual is not
perfect!. So I am now going to delete AVSERVER.PRG after all!!!
Charles, eating humble pie.

Charles Stanley * GM1MCN@GB7ABN * Aberdeen, Scotland
cstanley@zetnet.co.uk

534. Re: Extendos Pro with MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <696dst$6s1$2@irk.zetnet.co.uk>
Source record: 110247

On 5 Jan 1998 12:00:44 , Ken Macdonald wrote:
>Charles Stanley wrote:
>> Does the author still support it, anyone? The Firm has stopped
....
>The Firm? Do you mean the only lonely programmer Roger Burrows?
>yes, he still supports ExtenDOS AFAIK.

Ken, I'm delighted to hear it! Thank you.
I could not rememeber under what name Roger distributed the program.
hence my use of "the Firm" ;)

Charles Stanley * GM1MCN@GB7ABN * Aberdeen, Scotland
cstanley@zetnet.co.uk

535. Re: CAB

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34babd17.12944783@news.zetnet.co.uk>
Source record: 110248

Hey! mb@tos.pl.net (Mario Becroft) wasn't it Thu, 8 Jan 1998 11:00:06 GMT that you wrote:

>paxton@zetnet.co. wrote:
>
>: Is it still possible to download an OLD version of CAB.. say v1 or
>: something.. the one before it made all the cache folders...

>As far as I understand it, it would not be possible for CAB to receive
>"online" documents without the cache, since the OVL writes the document

Yes I am aware it needs a cache.. But older versions used a folder you selected.. newer versions make a folder for each letetr of the alphabet
Older versions of CAB worked quite happy on a one meg stfm... newer versions dont..

<smile>

I found an older version on a ftp site so all is now well... cheers and fanx anyways Mario :)

.
-- Cheers !ynoT ----- Tony Greenwood (BASIC Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/
-- TGC is The Game Creator for the PC -- Check it out Now --

536. Re: CAB

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34bcbde5.13150432@news.zetnet.co.uk>
Source record: 110249

Hey! tross3@hamtel.tds.net (Terry Ross) wasn't it 8 Jan 1998 02:20:23 GMT that you wrote:
On 8 Jan 1998 02:20:23 GMT, in comp.sys.atari.st you wrote:

>Tony, if that's the case, email me a reminder and I'll send you a copy
>of it, the cab.ovl (and maybe an early version of STiK, just in case)

Thanks Terry...managed to get an old copy off a ftp site.... take me back a bit running it :))

Now I can finish my article on how to succesfully use all of the Internet on a One meg FM with no HD :)))...even though a HD and 2 meg+ is more desirable...

.

.
-- Cheers !ynoT ----- Tony Greenwood (BASIC Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/
-- TGC is The Game Creator for the PC -- Check it out Now --

537. Nemisis

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: Collins@Bulli.com
Message-ID: <696h8s$5lc@priv-sys04-le0.agt.net>
Source record: 110250

Hello,
Is there any compatablity problems between the nemises and GIZMO RAM
board?
Thanks
collins@Bulli.com

538. ANN: Best ST CRPG of 1998

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: Brian O'Donnell <odonnllb@indigo.ie>
Message-ID: <34B6D9B3.F3139102@indigo.ie>
Source record: 110251

... so far!
The reception of the earlier Untramielled Adventures Role Playing Games
has been so interesting that I have written a new version and made a
game(?) called Windy City Pains to showcase it and, in particular, my
incredible artistic talent - what's a millionth of a smidgeon, anyone?
The game can be downloaded as windy.lzh from
http://indigo.ie/~odonnllb
and is warranted virus-free, so it can be deleted from your hard disk
almost immediately without damage unless you have a keenly developed
aesthetic sense.
Regards
Brian O'Donnell
odonnllb@indigo.ie

539. Re: Old Yellow Cases

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <34b6e453.0@nemo.idirect.com>
Source record: 110252

On 9 Jan 1998 18:55:11 , Roger Cain wrote:
>On 8 Jan 1998 20:17:27 , "Edward Williams" wrote:
>>anyone know how to get plastic computer cases and keyboards their color
>>back i mean with out painting??
>>i.e. Bleaching has lil if no effect
>>anyone know of anything on the market to help???
>
>I have had good results using liquid kitchen surface cleaners (Flash
>or Mr.Muscle in the UK).
>
>After cleaning the surface it's a good idea to spray them with a
>silicone based (furniture) polish which reduces adsorbtion of new
>grime.

my brother found that a product in North America called Easy-Off Microwave Cleaner does an incredible job of cleaning computer cases (as he demonstrated to me on a Mac case one day). It's a spray foam. Unfortunately, I've been unable to source it lately. I've been tempted to try either VIM or Javex cream to see how that works.

For a weekly cleaning of dust, I use Endust for Electronics. Does a great job keeping the monitor screen clean as well.

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ////////////////////

540. HELP:Seeking St MOV.viewer

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: kenkel@zetnet.co.uk
Message-ID: <696qk0$76e$1@irk.zetnet.co.uk>
Source record: 110253

Would anyone happen to know if there is a viewer program for the STe 1040 (TOS 1.62) which supports files with the mov.suffix? I have downloaded the only one I could find, 'Movies12' (i.e.'Movies at Night'), which supposedly works both as a stand-alone screensaver and viewer for such files but, despite using medium and low-res emulators for my mono monitor, I have been unable to implement its usage. Info on any downloadable or commercial software which would work for viewing the above files, e.g. movie trailers, would be appreciated. Also, I have searched in vain for downloadable de-archivers which unpack files with .zoo,.exe,.arc and so on. For now, I can only unpack zip and lzh files. Any ideas?

Cheerio - EDK

541. What type file with PAX extention??

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: jnorton@nilenet.com
Message-ID: <696spq$4rl$1@thoth.nilenet.com>
Source record: 110254

What kind of file has .PAX extention. How do un-archive the file?

--

542. Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: atari-archivists@atari.archive.umich.edu
Message-ID: <696vhu$1ja$1@newbabylon.rs.itd.umich.edu>
Source record: 110255
Cross-posted to: comp.sys.atari.st,umich.archives

```
-rw-r--r-- molin 53805 Nov 24 17:01 ./Emulators/atoric04.zip
-rw-r--r-- molin 438937 Jan 1 17:21 ./Applications/hppeng2d.zip
-rw-r--r-- molin 41038 Jan 1 17:18 ./Applications/tabi.zip
-rw-r--r-- molin 425879 Dec 18 21:21 ./Mint/ircII4.4-030-bin.tar.gz
-rw-r--r-- molin 26233 Nov 30 18:08 ./Mint/land.mint.tar.gz
-rw-r--r-- molin 15101 Nov 29 14:19 ./Mint/leave.tar.gz
-rw-r--r-- molin 27400 Nov 29 14:20 ./Mint/whois.tar.gz
-rw-r--r-- molin 813093 Nov 24 13:35 ./Misc/compend.lzh
-rw-r--r-- molin 137081 Jan 3 15:35 ./0ls-lR.Z
-rw-r--r-- molin 2384 Jan 1 17:25 ./Portfolio/Utilities/ecipofo.zip
-rw-r--r-- molin 4968 Jun 9 1997 ./Utilities/dbl2_st.lzh
-rw-r--r-- molin 16417 Jun 9 1997 ./Utilities/jayfrmt.lzh
-rw-r--r-- molin 13224 Jun 9 1997 ./Utilities/jaygrps.lzh
-rw-r--r-- molin 8313 Jun 9 1997 ./Utilities/jayshell.lzh
-rw-r--r-- molin 34844 Jan 1 17:16 ./Utilities/roman.zip
-rw-r--r-- molin 137902 Jan 3 15:35 ./0ls-lRc.Z
-rw-r--r-- molin 131940 Jan 3 15:33 ./0compind.Z
-rw-r--r-- molin 260552 Jan 3 15:33 ./0index
-rw-r--r-- 32766 526884 Jan 7 03:23 ./incoming/parcp301.zip
-rw-r--r-- 32766 80806 Jan 8 23:30 ./incoming/sentinel.lzh
-rw-r--r-- 32766 112 Jan 8 23:31 ./incoming/sentinel.upl
--
-- Howard Chu @ PLATINUM technology Inc., Los Angeles Laboratory
```

543. Re: TOS 6 under development

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: michael@fastlane.net
Message-ID: <6972tc$kju@news.cybernews.net>
Source record: 110256

On 9 Jan 1998 10:08:45 , Magnus Kollberg wrote:
> Guy Harrison wrote:
> >
> > On Wed, 07 Jan 1998 16:48:46 +0100, Magnus Kollberg
> > <magnus.kollberg**@**emw.ericsson.se> wrote:
>
> > >But I thougth you could do just that with the MMU, or am I missing
> > >something?
> >
> > It would have to check every address the 68000 generated that had the
> > potential to write data and match it against a map of currently
> > permissible address ranges, and the MMU just isn't that clever. In
> > supervisor mode a program can access anywhere and in user mode the
> > address range is restricted and that's about all the MMU can cope with
> > as far as memory protection is concerned.
>
> So how does memory protection work under MiNT? I konw that you can
> use the MMU to write protect memory areas (Uwe does it with is MAG2ROM
> of whatever it's called), so the OS should be able to write protect
> all memory except the applications own when it switch task, or??
>
> Ofcourse you can always make dirty programs who crashes the computer
> anyway,
> but for most programs it would work and produce a bus error insteed of a
> crash.

I think there might be some confusion here between the "Atari MMU" and the "Motorola MMU". The Atari MMU is present in one flavor or another on -all- TOS machines. It's not too bright, but it does what it's supposed to do (very basic memory mapping, very basic memory protection). If you open up an ST, you'll see it somewhere on the mother board.

The Motorola MMU is physical part of 68030/040/060 processors (unless you buy a version that specifically doesn't have it). This is the MMU that MiNT uses for memory protection. And everything that Magnus mentioned above is quite possible using the Motorola MMU. Plus more (shared memory, memory compaction to prevent fragmentation, etc....).

Michael White (michael@fastlane.net)

544. Re: Wanted: ST Monochrome Monitor

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <6971oedbe3@News.Dal.Ca>
Source record: 110257

Ask Brian Harvey <BrianHHarvey@csi.com>

he has an SM124 for sale in Canada.

545. Re: Atari Stuff for Sale

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: jregan@idirect.com
Message-ID: <jregan-1001980202560001@ns.compulink.com>
Source record: 110258

> Add Magic Mac and you have a super fast Atari OS system! (12X faster
> than a TT!)

Hi

I have a Mac Quadra 650.

I also use Notator on Atari that requires a dongle(copy protection).
Is it possible to still use this program on my mac with magic mac?

James

546. Question:Atari compatible with Syquest cartridge drive?

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: jregan@idirect.com
Message-ID: <jregan-1001980208420001@ns.compulink.com>
Source record: 110259

Hi,

Is it possible to connect a syquest drive to a Atari ST or Mega ST?

James

547. Wanted: Atari Mega ST and External HD

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: jregan@idirect.com
Message-ID: <jregan-1001980214160001@ns.compulink.com>
Source record: 110260

Looking for a Mega ST with an external drive(at least 80 meg).

Please include the make and model of external drive along with shipping costs to Brampton, Ontario Canada.

Thanks in advance.
James

548. Re: Milan from Germany

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: shammond@loop.com
Message-ID: <69785d$eo2$1@usenet76.supernews.com>
Source record: 110261

On 9 Jan 1998 17:20:53 , Roland Prajoux wrote:

Hi,

In article <69567h$7hg$5@sun27.hrz.tu-darmstadt.de>, gryf@hrzpub.tu-darmstadt.de (Thomas Binder) writes:
>>Yes, but the card has to have at least 4 MB video RAM to be able to
>>handle 1024x768x32 as asked in the original posting. I don't know how
>>much RAM the cards used for the Hades usually have.

>Sorry, not quite, Thomas!
>1024x768x256 fits comfortably in 1MB, because 256 colors needs 1 byte per pixel...
>I know, I have one such card.

I think Thomas ment 32K.

549. Re: Question:Atari compatible with Syquest

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6978hjqcp1@usenet40.supernews.com>
Source record: 110262

On 10 Jan 98 07:05:53 G, jregan@idirect.com wrote:
Hi,

>Is it possible to connect a syquest drive to a Atari ST or Mega ST?

James,

Yes it is, but you need to use an additional device to convert the ASCI
port on the ST to a SCSI connection. IDC makes one called the Link.
There is another one made in Germany (I think) also.

Regards,

Steve Hammond

550. Re: Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: mhop@snip.net
Message-ID: <34b71f8b.16126269@news.snip.net>
Source record: 110263
Cross-posted to: comp.sys.atari.st,umich.archives

On 10 Jan 1998 05:05:02 GMT, atari-archivists@atari.archive.umich.edu
(Atari Archive Robot) wrote:

> -rw-r--r-- molin 53805 Nov 24 17:01 ./Emulators/atoric04.zip
> -rw-r--r-- molin 438937 Jan 1 17:21 ./Applications/hppeng2d.zip
> -rw-r--r-- molin 41038 Jan 1 17:18 ./Applications/tabi.zip
> -rw-r--r-- molin 425879 Dec 18 21:21 ./Mint/ircII4.4-030-bin.tar.gz
> -rw-r--r-- molin 26233 Nov 30 18:08 ./Mint/land.mint.tar.gz
> -rw-r--r-- molin 15101 Nov 29 14:19 ./Mint/leave.tar.gz
> -rw-r--r-- molin 27400 Nov 29 14:20 ./Mint/whois.tar.gz
> -rw-r--r-- molin 813093 Nov 24 13:35 ./Misc/compend.lzh
> -rw-r--r-- molin 137081 Jan 3 15:35 ./0ls-lR.Z
> -rw-r--r-- molin 2384 Jan 1 17:25 ./Portfolio/Utilities/ecipofo.zip
> -rw-r--r-- molin 4968 Jun 9 1997 ./Utilities/dbl2_st.lzh
> -rw-r--r-- molin 16417 Jun 9 1997 ./Utilities/jayfrmt.lzh
> -rw-r--r-- molin 13224 Jun 9 1997 ./Utilities/jaygrps.lzh
> -rw-r--r-- molin 8313 Jun 9 1997 ./Utilities/jayshell.lzh
> -rw-r--r-- molin 34844 Jan 1 17:16 ./Utilities/roman.zip
> -rw-r--r-- molin 137902 Jan 3 15:35 ./0ls-lRc.Z
> -rw-r--r-- molin 131940 Jan 3 15:33 ./0compind.Z
> -rw-r--r-- molin 260552 Jan 3 15:33 ./0index
> -rw-r--r-- 32766 526884 Jan 7 03:23 ./incoming/parcp301.zip
> -rw-r--r-- 32766 80806 Jan 8 23:30 ./incoming/sentinel.lzh
> -rw-r--r-- 32766 112 Jan 8 23:31 ./incoming/sentinel.upl
>--
> -- Howard Chu @ PLATINUM technology Inc., Los Angeles Laboratory

Where can we get a description of these files?

551. FS: STacy4

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: "Tal A. Funke-Bilu" <funkeman@ix.netcom.com>
Message-ID: <697brd$h2n@dfw-ixnews12.ix.netcom.com>
Source record: 110264

For Sale: Excellent condition STacy4.

It's in great shape. The screen is only a little faded and everything works great. Has terminal software, 2400bd modem, Atari works, 40 meg HD, cables, etc. Looking to get around $500.00

Make me an offer. Looking for collectors or musicians.

--
-Tal.
funkeman@ix.netcom.com
http://www.netcom.com/~funkeman

552. Wanted: Mono Monitor - Australia

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: peter@va.com.au
Message-ID: <884421325.423034885@dejanews.com>
Source record: 110265

I am looking to buy a
monochrome monitor
for my STE. Can anyone
,preferably in Adelaide
but will consider interstate
if the shipping charges dont
outweigh the cost.

Email reply to
peter@va.com.au

Many thanks !

----------==== Posted via Deja News ====----------
http://www.dejanews.com/ Search, Read, Post to Usenet

553. [U.T.S.I] update 9 feb 1998 !

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: dipching@ping.be
Message-ID: <884419468_OASIS_@ping.be>
Source record: 110266

```
Hi !

Two new topics have been added to the U.T.S.I:

[ MINT ] and [ LINUX ]

Find them at:

http://ping4.ping.be/dipching-drulkhor/PRG-IND.HTM

Yours

Jo
--
------------------------------------------------------------------------
# Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be #
# en francais >>> http://ping4.ping.be/dipching-drulkhor/INDEX.HTM #
# in english >> http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM #
# " Sure highest mountains are not made of stone." #
# * FREE TIBET * #
------------------------------------------------------------------------
```

554. Re: HELP:Seeking St MOV.viewer

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: Sven Persson <sven.persson@mbox301.swipnet.se>
Message-ID: <01bd1da7$44ea6d80$07bff482@sven133>
Source record: 110267

> Would anyone happen to know if there is a viewer program for the STe
> 1040 (TOS 1.62) which supports files with the mov.suffix? I have

Try ftp.atari.archive.umich.edu... :)

> Also, I have searched in vain for downloadable de-archivers which
> unpack files with .zoo,.exe,.arc and so on. For now, I can only unpack
> zip and lzh files. Any ideas?

There is a program called m_player or something like that. It displays
mov, .avi, .fli, .gif etc etc. Good luck!

/Peter

555. Re: TOS 6 under development

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: vince / FPS <poulaivi@imaginet.fr>
Message-ID: <34B742B0.330956C8@imaginet.fr>
Source record: 110268

Bonjour !

Thomas.Raukamp@t-online.de a ï¿½crit:
> I'm a Falcon-user and decided to wait for the Centek
> Phenix, which should be a very interesting machine
> for Falcon-fans ... if it ever gets realeased.

Ask to them some news on fr.comp.sys.atari ...
we can not have answers :-(...

bye
Vince

(Excuse my English faults)

Federation de Paintball Sportif / French Paintball Federation
http://www.mygale.org/09/fps

les Trappeurs paintball team
http://www.mygale.org/09/fps/trapp.htm

ICQ : 5321487 - email : poulaivi@imaginet.fr

556. The Atari 'Mint' program

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: Jake Metsys <nospam.jake.metsys@dial.pipex.com>
Message-ID: <697ia9$114$1@plug.news.pipex.net>
Source record: 110269

Where can I get hold of this program and how much does it cost?

Thanks,

Gareth

557. Re: Starcall

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <884432298_OASIS_@ping.be>
Source record: 110270

In article <695sd1$67r$1@irk.zetnet.co.uk>
rgoring@REMOVEzetnet.co.uk (Roy Goring) said:-

>Hi All,
>
>Someone posted the ftp site for getting Starcall etc.

Try this ftp://www.ob.rhein-ruhr.de/pub/atari

You can find the latest Starcall also
on 193.190.205.13 archive/atari/incoming

CU
Martin
--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But He uses a Hades 060 now

558. Re: How to get on the net with ATARI st

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: mhop@snip.net
Message-ID: <34b74478.25580507@news.snip.net>
Source record: 110271

On Wed, 7 Jan 1998 16:53:17 +0100, "Nicholas Bales"
<bales@GET.THIS.OUT.hol.fr> wrote:

>
>Andreas Wideroe Andersen a crit dans le message
><34B332FE.5EFFC687@eunet.no>...
>>Hi,
>>
>>Can someone please explain exactly how to get online with an Atari. I
>>need to know which programs to be used, settings and other important
>>things.
>
>You need STiNG as a TCP/IP stack and PPP dialer, then it depends what you
>want to do on the net. For the WWW, there is CAB and for mail, news and FTP,
>there is Newsie.
>

What are the minimum hardware requirements?

559. Q: Matrix and Monitors

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: pmonstad@online.no
Message-ID: <34b697a9.31863199@news.online.no>
Source record: 110272

I can get a very cheap second hand Matrix 1208 graphics card for my
TT. The questions are: There seams to be a 9 pins connector and not a
15 pins on this card. To which monitors can this card be connected to?
Is it possible to make an adaptor to convert the 9 pins connector to a
15 pins one?

P�l Monstad
PM data
Sauda, Norway

560. Q: SM124 to PC

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: pmonstad@online.no
Message-ID: <34b7653c.294432@news.online.no>
Source record: 110273

```
Is if possible to connect a SM124/SM144 to a PC? I need information
about how to wire such an adaptor.
```

PPl Monstad
PM data
Sauda, Norway

561. Re: How to get on the net with ATARI st

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34b874a1.13151874@news.zetnet.co.uk>
Source record: 110274

Hey! mhop@snip.net (mhop) wasn't it Sat, 10 Jan 1998 11:18:36 GMT that
you wrote:

>>>Can someone please explain exactly how to get online with an Atari. I

>What are the minimum hardware requirements?

For WWW,FTP,IRC,EMAIL,NEWS etc You can get on the internet with a
One meg STFM and no Hard drive or any extra harware at all, well a
modem is essential of course, a phone isn't (work that out!)

You would need the currently available news and email etc software,
an old version of CAB Browser (CAB 1.0) and a SLIP connection,

For all the ATARIans who may want to debate the point <SMILE> the
poster asked for the MINIMUM hardware requirements, and the above will
work, had he asked for the optimum or best requirements I would of
course have pointed him towards a minimum 2 meg ram and a Hard Drive,

Lets help ATARIans get on the net.. not scare them off! :)

.

.
-- Cheers !ynoT ----- Tony Greenwood (BASIC Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/
-- TGC is The Game Creator for the PC -- Check it out Now --

562. Re: 520ST-now what?

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: mdwright@mail.ponyexpress.net
Message-ID: <697phfjvc1@doc.ponyexpress.net>
Source record: 110275

In article <694fie$2df$1@news2.isdnet.net>, "Nicholas Bales" <bales@GET.THIS.OUT.hol.fr> says:
>
>
>Mike Wright a crit dans le message <692v3ptg1@doc.ponyexpress.net>...
>>In article <IAIEBBBWUP@data.rhein-main.de>, robscha@data.rhein-main.de
>(Robert Schaffner) says:
>>>
>>>In <69047p$47b$1@doc.ponyexpress.net> Mike Wright wrote:
>>>
(snip)
>>Is it even possile to use this machine with no mouse?
>
>
>Hehe! It's Alt+Clr/Home for the left click, and Alt+Insert for the right
>click. I forgot to put it in the FAQ.
>
(snip)

```
>
>To open the case, remove the screw in the square holes. The ones in the
>round holes are for the disk drive.
>
>--
> ||| Nicholas Bales, Toulouse, France

(snip)

Is this a great newsgroup or what?
All my questions were answered, my new 520STfm is working fine (even w/o mouse),
and I'm having fun with it. The rattle inside turned out to be a 3d finish nail.
Thanks again to all,

Mike
```

563. Re: The Atari 'Mint' program

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <697toh$8uv$1@roch.zetnet.co.uk>
Source record: 110276

On 10 Jan 1998 10:24:14, "Jake Metsys" wrote:

>Where can I get hold of this program and how much does it cost?

Jo Vanderwege has just told us of new Mint and Linux sections on UTSI.
Sounds like your best bet. It is available all over the place, though.

Cost? It's FREE :-)

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4
---

564. Eric Hay's FTP

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <697toj$8uv$2@roch.zetnet.co.uk>
Source record: 110277

I cannot seem to connect to Eric's FTP site.

Is anyone else getting this trouble? Has he moved?

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4
---

565. Re: TT with Crazy Dots

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: pettert@notam.uio.no
Message-ID: <697qpd$ic2$1@ratatosk.uio.no>
Source record: 110278

On 8 Jan 1998 13:30:06 , Dan Wilga wrote:

>It should work with the Mag, no problem. But you do need to have the
>drivers installed, and CDMANAG has to be in the proper order with respect
>to GDOS. The manual covers this, IIRC. It's probably best to start with
>the regular VGA.INF file and then move on to one of the more exotic files
>(like the ones for NEC monitors) when you get that working.

I've got the drivers installed as described in the manual:
CDMANAG is in the autofolder. I put it after NVDI, is that correct? I
can't find anything about the running order in the manual. In the
assign.sys file I have the drivers as:
05 CDDRV16.SYS
07 CDDRV256.SYS
10 CDDRV32K.SYS

After some experimenting I did get a video signal, but no matter which
of the INF files I put in the auto folder (as CRDOTS.INF) the screen
remains blank. I've tried to run AMC-gdos instead of NVDI, and no
other auto programs, but nothing seems to help..
There's nothing wrong with the TT itself - the standard video port
works just fine.

- Petter -

566. Re: TT with Crazy Dots

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: pettert@notam.uio.no
Message-ID: <697qpp$ic2$2@ratatosk.uio.no>
Source record: 110279

On 8 Jan 98 23:07:00 GM, Frank Perrey wrote:

>1) Your Mag-Monitor is an analog monitor.

Ok.

>2) did you try installing the driver-soft for the card? You didn't mention
>at all...

Yes, I forgot to say that all drivers are in place, and after some
testing I did get a video signal but the screen is still blank. I
could try to remove the 32K module, but then I would need the original
jumper settings on the video applications slot. These are unfortunately
not described in the manual. Do you remember the jumper settings on
your card?

- Petter -

567. Re: Erik Hall's MyMail

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: jonas.moller@mbox301.swipnet.se
Message-ID: <884444189.633372@mn8>
Source record: 110280

On 5 Jan 1998 10:49:34 , Michael Clemmetsen wrote:
>Hi,
>
>Has anyone successfully downloaded mymail.lzh from Erik's website? :
>
>http://www2.tripnet.se/~erikhall/programs/program.htm
>
>Everytime I have tried the archive is always empty.
>
Try Mille Babic home page instead, that works.

http://www5.tripnet.se/~mille/

HortCon
Jonas M�ller Nielsen

�bylundsv�gen 35
SE-137 32 V�sterhaninge
Sweden

Tel: +46 (0)8 500 11 992

Internet: jonas.moller@mbox301.swipnet.se

568. Re: HELP:Seeking St MOV.viewer

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: mille@tripnet.se
Message-ID: <6981ilsnv1@minox.tripnet.se>
Source record: 110281

Hi!

>Would anyone happen to know if there is a viewer program for the STe
>1040 (TOS 1.62) which supports files with the mov.suffix? I have
>downloaded the only one I could find, 'Movies12' (i.e.'Movies at
>Night'), which supposedly works both as a stand-alone screensaver and
>viewer for such files but, despite using medium and low-res emulators
>for my mono monitor, I have been unable to implement its usage. Info
>on any downloadable or commercial software which would work for
>viewing the above files, e.g. movie trailers, would be appreciated.
>Also, I have searched in vain for downloadable de-archivers which
>unpack files with .zoo,.exe,.arc and so on. For now, I can only unpack
>zip and lzh files. Any ideas?

>Cheerio - EDK

MP_STE by Tello Guillaume will display QuickTime MOV files for you.
You will find MP_STE, M_Player and AniPlayer at my homepage:
http://www5.tripnet.se/~mille/tello/tello.html

Archivers for the formats you mentioned, is also downloadable from my homepage, visit:
http://www5.tripnet.se/~mille/archivers/

*.exe is a format find on PC and compatibles, PC apps have the extension 'exe' but also selfextracting PC-files.

Best Regards
Mille Babic

E-Mail: mille@tripnet.se
Atari & Internet: http://surf.to/atari
channel : http://come.to/atari

569. Re: TOS 6 under development

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: fpc@dataphone.se
Message-ID: <6983g8$s8d$1@zingo.tninet.se>
Source record: 110282

On 9 Jan 1998 16:50:41 , "Sven Persson" wrote:
>> > Hi Magnus!
>> >
>> > >Hmm... I thought it was called KAOS (probably for Andreas Kromke OS)
>> > Then it would be AKOS :-)
>>
>> Oopppssss... :-)
>>
>> Maybe it was "Klant Arsel OS" then. ;-)
>
>Or perhaps "Klia Av Organet, Sven!" or something =|:-)>- <- Wow that't
>Abraham Lincoln!
>
>/Peter Persson

ROTFL x2!

570. Re: Erik Hall's MyMail

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: fpc@dataphone.se
Message-ID: <6984pk$m0h$1@cubacola.tninet.se>
Source record: 110283

```
On 10 Jan 1998 14:57:32, Jonas Moller Nielsen wrote:
>On 5 Jan 1998 10:49:34 , Michael Clemmetsen wrote:
>>Hi,
>>
>>Has anyone successfully downloaded mymail.lzh from Erik's website? :
>>
>>http://www2.tripnet.se/~erikhall/programs/program.htm
>>
>>Everytime I have tried the archive is always empty.
>>
>Try Mille Babic home page instead, that works.
>
>http://www5.tripnet.se/~mille/

I've never experienced any problem with Erik's URL and I download frequently as
soon as a new version is born.

greetings, janne
```

571. Re: TT with Crazy Dots

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: dipching@ping.be
Message-ID: <884443276_OASIS_@ping.be>
Source record: 110284

In article <697qpd$ic2$1@ratatosk.uio.no>
pettert@notam.uio.no (Petter Toneff) said:-

>I've got the drivers installed as described in the manual:
>CDMANAG is in the autofolder. I put it after NVDI, is that correct? I
>can't find anything about the running order in the manual. In the
>assign.sys file I have the drivers as:
>05 CDDRV16.SYS
>07 CDDRV256.SYS
>10 CDDRV32K.SYS
>
>After some experimenting I did get a video signal, but no matter which
>of the INF files I put in the auto folder (as CRDOTS.INF) the screen
>remains blank. I've tried to run AMC-gdos instead of NVDI, and no
>other auto programs, but nothing seems to help..
>There's nothing wrong with the TT itself - the standard video port
>works just fine.

You have completely forgotten to put REDIRECT.PRG just after NVDI ...
REDIRECT.PRG is a program which allows you to choice between the
various resolution put in the NVDIVGA.INF ... I don't kniw which
version of NVDI you have installed, but you perhaps will have to
convert your CRDOTS.INF into NVDIVGA.INF ... but I really don't
remember how I did that a few years ago ... you know I own a Crazy
Dots ...

Hope this helps

Jo
>
>

--

Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
en francais >>> http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
in english >> http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *
----

572. Re: Animated GIF ... did you know ?

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <pXVkTY7.greg_evans@delphi.com>
Source record: 110285

Hallvard,

Imagecopy will also make GIFs transparent and interlaced. I'll
take a look at TRANSGIF and see if I can build a simple front-end
for that one also. By the way, have you downloaded GEMGIF? I've
had no feedback at all on it and I _know_ there are some bugs in it
relating to error checking. I can probably just add support for
TRANSGIF to GEMGIF and make it multi-purpose.

Greg

573. Where could I get TT Rom v 3.06 ?

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: action97@hotmail.com
Message-ID: <34b79394.8908894@noticias.ibernet.es>
Source record: 110286

I have a TT030 with 3.01
My cubase doesn't work if I boot from HD, It says "no key, bye"
(The key is there)
If I boot from floppy and start cubase from floppy too, everything
goes
Sometimes I can start cubase from HD but after some minutes the
sequencer begins to drop notes randomly (????????)... Yes !!! it's
true, and I don't think this is som kind of algorithmic compoition
.... :-))

Well, .. I think I could try to upgrade the TOS ROMS but there isn't
any support for ATARI in Spain, so if anybody could send me a dump of
the ROM it could be very useful to me...

Thx for your time

574. Re: AVServer: The Sequel

Newsgroup: comp.sys.atari.st
Date: 1998-01-10 00:00:00 UTC
From: David Knight <David@ritter.demon.co.uk>
Message-ID: <884451578.10464.0.nnrp-01.9e9805e3@news.demon.co.uk>
Source record: 110287

Charles Stanley wrote in message <696dsr$6s1$1@irk.zetnet.co.uk>...
>On 4 Jan 1998 12:26:52 , "Christian Ratsch" wrote:
>
><snip a lot>
>
>>If you have AVSERVER=MAGXDESK then you don't need AVSERVER.APP any more
>>because this program won't get any AV-messages (Magxdesk will get them).
>>BTW: Magxdesk is the best and easiest desktop I've ever seen! :-)
>
>Yes, Christian: as I have discovered after reading the rest of the
>posts. My only excuse is the one everybody makes: MagiC Manual is not
>perfect!. So I am now going to delete AVSERVER.PRG after all!!!
>Charles, eating humble pie.

Don't delete it. I can't say about the latest versions of MagiC but the MAGXDESK that comes with MagiC 5.03 supports less of the protocol than AVSERVER does, hence the need for it.

David

575. Re: TT with Crazy Dots

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: Frank_Perrey@h.maus.de
Message-ID: <199801111741.a20511@h.maus.de>
Source record: 110088

hi Jo
...little question: why quoting the wrong statement when correcting it?
The one who read it will know by quoting of the beginning or a relevant
part of it...
CU Frank, Fighter for optimized shortness ;-)

576. Re: Ram For Atari TT Ram Board

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: Frank_Perrey@h.maus.de
Message-ID: <199801111746.a20512@h.maus.de>
Source record: 110089

Hi Terence
TK>I have one of the Atari Ram Boards that allows you to put in 4 or 16
TK>megs...
...hopefully wishing, you're going to be more lucky than I was trying just
to find fitting 1megs for a card like yours...
CU Frank

577. Re: Q: Matrix and Monitors

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: Frank_Perrey@h.maus.de
Message-ID: <199801111535.a20508@h.maus.de>
Source record: 110090

PM>Is it possible to make an adaptor to convert the 9 pins connector to a
PM>15 pins one?
Yes. Maybe you should have a look at your hardwareproviders' advertizing.
There a `Multisync 9Pin to VGA 15Pin' cables that should do well. Or even
adapters doing the same.
or you do it yourself:
15 Pin 9 Pin
Pin 1 <-----------> Pin 1 (red)
Pin 2 <-----------> Pin 2 (green)
Pin 3 <-----------> Pin 3 (blue)
Pin 5 <-----------> Pin 6+7+8+9 (ground)
Pin 10 <-----------> Pin 6+7+8+9 (ground)
Pin 13 <-----------> Pin 4 (horizontal sync)
Pin 14 <-----------> Pin 5 (vertical sync)
(from chips'nchips by Michael Ruge)

By the way: what is 'cheap' for a Matrix1208?
CU
Frank

TT030 st10/tt80/Matrix1208E

578. Re: TT with Crazy Dots

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: Frank_Perrey@h.maus.de
Message-ID: <199801111543.a20509@h.maus.de>
Source record: 110091

Hi Petter
PT>jumper settings on your card
sorry, I never touched it. (too many jumpers and not enough
information:->)

PT>I did get a video signal
oh, what kind of? does 'blank' mean >white *or* >black?

CU Frank (and leave your fingers and tools off the jumpers;-))

579. Re: TT with Crazy Dots

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: Frank_Perrey@h.maus.de
Message-ID: <199801111811.a20510@h.maus.de>
Source record: 110092

Hi jo
VJ>REDIRECT.PRG is a program which
...redirects bootscreen to graficcard if redirect.inf includes a monocrome resolution. It can be started before NVDI or from any other
But Petter doesn't use NVDI ET4000 right now it seems....
CU Frank

580. Re: 520ST-now what?

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <69ba55$8jv$1@news3.isdnet.net>
Source record: 110093

Clair Shaw a ?crit dans le message ...
>In article <IAIEBBBWUP@data.rhein-main.de>, Robert Schaffner
><robscha@data.rhein-main.de> writes
>
>>If you got the right software, yes
>>(Steinberg?) (Expensiv..)
>
>Cubase.
>
>C'mon - music is Atari's strongest point!

```
Sure, but not on a stock 520 I'm afraid.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

581. Re: HELP:Seeking St MOV.viewer

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <69ba5h$8jv$2@news3.isdnet.net>
Source record: 110094

Edward Dimitri Kennaway a crit dans le message
<69a73h$fu8$1@irk.zetnet.co.uk>...
>On 10 Jan 1998 21:01:18, Robert Schaffner wrote:
>>In <6981ilsnv1@minox.tripnet.se> mille@tripnet.se wrote:
>>
>>
>>>MP_STE by Tello Guillaume will display QuickTime MOV files for you.
>>>You will find MP_STE, M_Player and AniPlayer at my homepage:
>>>http://www5.tripnet.se/~mille/tello/tello.html
>>
>>Bye the Way, what's up with Tello's page? I have no access..
>>Regards, Robert
>
>I also had this problem. Then I tried accessing the main homepage and
>omitting everything following 'mille' and I was successful. From
>there, I could navigate to Tello's page. Hope this works for you too.
>By the way, I have already e-mailed you this info but, for some
>reason, I don't think the message was transmitted properly.
>

```
BTW, his name is Guillaume Tello, Guillaume is the french equivalent of
William. Tello is, well, Tello, his second name.

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

582. Re: How to get on the net with ATARI st

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <69ba5r$8jv$3@news3.isdnet.net>
Source record: 110095

Brian Van Tilborg a crit dans le message
<698ltllsl1@newsbell.bellglobal.com>...
>On 7 Jan 1998 16:53:17 , "Nicholas Bales" wrote:
>>
>>Andreas Wideroe Andersen a crit dans le message
>>Read the docs, and my Quick FAQ.
>>>mail me! andreas@eunet.no
>>Usenet is not write only. Read the newsgroups, and you'll see that this
>>question has been answered many times.
>
>It is also the MOST IMPORTANT QUESTION an ATARI USER NEEDS TO ASK FIRST!!!
>Don't forget that many people don't know about this newsgroup, or have
never
>been on it before. Also some people only have limited access or are using
>someone else to ask the question for them. EXPECT THIS QUESTION TO BE ASKED
>FREQUENTLY. And be happy there are others wanting to know how to get hooked
>up with an ST. I figure you are suffering from repetitive answer syndrome
>NICK:-). After a user is online, the FAQ is the most handy thing an Atari
>User can come across. Those FAQs got me up to date on the ST in no time.
>Great work, we just have to hold some peoples hands to get them going.
>Also, I believe it says mail me andreas@eunet.no, I hope someone did:-).
>>.

Well, it doesn't bother me to answer the same questions over and over again.
After all, there are always new people on here every day, and that is
definitley one good thing. This group has already been so helpful for me
that I'm just too happy to help out other users when I can. That's what
Internet is all about (well, before it was taken over by microsoft and
cocacola).

What bugs me, is people who jump in here, ask a question that has been
answered at least twice that same week, and then say 'please reply by email
as I never check in here'.

I always thought that part of netiquette implies that you read newsgroups
during a few days (just lurking) before posting.

I also can't imagine that someone who has even the vaguest interest in Atari
computers wouldn't read the atari groups.

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

583. Re: How to get on the net with ATARI st

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <69ba65$8jv$4@news3.isdnet.net>
Source record: 110096

Clair Shaw a ?crit dans le message ...
>In article <698ltllsl1@newsbell.bellglobal.com>, Brian Van Tilborg
><madmax@bfree.on.ca> writes
>
>>After a user is online, the FAQ is the most handy thing an Atari
>>User can come across. Those FAQs got me up to date on the ST in no time.
>>Great work, we just have to hold some peoples hands to get them going.
>
>Why doesn't the person who does the FAQ post it to the newsgroup every
>now and again?
>

Mainly because it weighs over 40K. It's online in several locations, HTML in the US and Europe, and Ascii on Hallvard's FTP. I usually posted a note every week in this group, but I must admit that I've been quite busy these days, and I have to do several updates (particularly in the Internet section).

I'm also in the process of making a text file for newbies about connecting a low end STF to the Internet.

I'll try to get the FAQ update finished this week, and I'll keep you all notified.

Cheers
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

584. Re: Hsmodem: How do I cofigure it???

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <69ba6c$8jv$5@news3.isdnet.net>
Source record: 110097
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Dragonhack a crit dans le message <699c46$r64@priv-sys04-le0.agt.net>...
>I have a 520stfm with 4 megs (Xtra-RAM Deluxe) running TOS 1.00. How can I
>configure Hmodem in order to connect using STing to my ISP?
>
>E-mail to smithjd@geocities.com would be appreciated if you know the
answer,
>or just post here.
>

There's no need for configuration really, just make sure the programs are in
the correct order in your auto folder. The correct order is:

DRVIN.PRG, then MFP.PRG, then STING.PRG.

To make sure they are in that order, copy them to some other folder, erase
them all from the AUTO folder, then copy them back one by one the way they
should be.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

585. Re: ZIP Drives

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <69ba6j$8jv$6@news3.isdnet.net>
Source record: 110098

Steve Hammond a crit dans le message
<69atoj$3hj$2@usenet50.supernews.com>...
>On 11 Jan 1998 10:04:28, Robert Schaffner wrote:
>In <34B81377.5A48@interlog.com> George Larkin wrote:
>
>>>Would anyone happen to know if it's possible to use an Iomega parallel
>>>port ZIP Drive with an Atari 1040 STe?
>
>>Yes, if you have the right interface..
>>Parallel is realy slow, a scsi-version looks faster :)
>
>>Ask Konstantin_Woller@B2.maus.de for some details.
>
>>Regards, Robert
>
>
>Wait a minute - it was my understanding that the parallel ZIP required a
>bi-directional port - which we ain't got :). If we can I'll just
>"borrow" the ZIP for work <VBG>

No, the guy cannot use a // Zip on an Atari, but this is not because of
lacking bidirectionality (what nice word!), since the Atari parallel port IS
bi-directional (otherwise programs like PARCP wouldn't work, would they). It
is just some lines that are missing.

The result is the same though.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

586. Re: Ram For Atari TT Ram Board

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: rcollins@freenet.columbus.oh.us
Message-ID: <69ban5$q1n@login.freenet.columbus.oh.us>
Source record: 110099

Terence Kelly (tkelly@mail.pressenter.com) wrote:
: I have one of the Atari Ram Boards that allows you to put in 4 or 16
: megs of TT ram using 30 pin simms. I have 4 megs now and want to go
: to 16. Does anyone know if there is a particular speed of ram that I
: need to get, i.e. 60, 70 or other nanoseconds or will the industry
: standard 4 x 8 simms you find from most dealers do the trick.

: --Terry Kelly

TT RAM chips must be 30 pin 1Mb or 4Mb x 8 non-parity nybble mode SIMMs.
^^^^^^^^^^^^^^^^^^^
The 8 means 8 chips on each memory card, NOT 9 or 3, they will not work.

I purchased my chips through Memory Supersource 1-800-457-6837.
Item # WM4000870S 4MX8 70NS SIMMS

The newer TT RAM boards it will have 6 jumpers labeled w101 to w106.

The jumpers settings are as follows:

w101 w102 w106
1M x 8 SIMMs (4MB) 2-3 2-3 2-3
4M x 8 SIMMs (16MB) 1-2 1-2 1-2

jumpers w103 & w104 are for the start address remain the same 2-3

jumper w105 is for burst mode ON 2-3 OFF 1-2

--
Raymond Collins	Ohio State University
Collins.197@osu.edu	Neuropathology
rcollins@freenet.columbus.oh.us	Research Assistant

587. Re: How to get on the net with ATARI st

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: who@where.co.com
Message-ID: <34bc2f2e.5283348@news.zetnet.co.uk>
Source record: 110100

Hey! "Nicholas Bales" <bales@GET.THIS.OUT.hol.fr> wasn't it Sun, 11 Jan 1998 20:54:18 +0100 that you wrote:

>What bugs me, is people who jump in here, ask a question that has been
>answered at least twice that same week, and then say 'please reply by email
>as I never check in here'.

Yes its that last bit..very very cheeky IMHO

-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/
-- STOSSER Software for FREE Award winning ATARI Software --

588. Re: Music

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <69bfrphhi1@irk.zetnet.co.uk>
Source record: 110101

On 9 Jan 1998 10:23:28 , Magnus Kollberg wrote:

<all snipped>

Pardon me for interrupting, but does anyone know of a program simply
to write and print scores, please? One that will work on a TT (TOS or
MagiC): I once tried "SCORE.PRG", but that will not run on my TT.
I don't need a large application for playing audio, just for scores.
Thank you.
Charles.

Charles Stanley * GM1MCN@GB7ABN * Aberdeen, Scotland
cstanley@zetnet.co.uk

589. ST OFFER

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: "Sintech, FBI" <sintech@online.de>
Message-ID: <01bd1edd$e39d8980$b21c9fc1@1001-36.online.de>
Source record: 110102

```
--
You are searching for Soft- or Hardware for your computer?
Why not try it here:

SINTECH, GERMANY
Home of 8 and 16-Bit Software
e-mail: sintech@online.de
http://www.online.de/home/sintech
```

590. Offer

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: "Sintech, FBI" <sintech@online.de>
Message-ID: <01bd114d$fd2a3e40$681d9fc1@1001-36.online.de>
Source record: 110103

```
--
You are searching for Soft- or Hardware for your computer?
Why not try it here:

SINTECH, GERMANY
Home of 8 and 16-Bit Software
e-mail: sintech@online.de
http://www.online.de/home/sintech
```

591. MAGIC 5

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: k.lever@zetnet.co.uk
Message-ID: <69bi3ohmp1@irk.zetnet.co.uk>
Source record: 110104

I am trying to instal Magic 5. but everytime I boot up I get the message something like-----Not enough room to create partitions --- etc,etc, and this just keeps scrolling up the screen repeatedly.

Does anybody know if there is a minimum size of partition for Magic 5 or a minimum size of C drive etc.

Any help would be appreciated as the manual doesnt appear to cover this problem.

Keith.

+ I THINK, THEREFORE I AM, I THINK !!!!!!!!!!!!!!!!!!!! +
+ Keith Lever. Clacton-on-sea, Essex. England. + + + + + + + +
+ e.mail:- k.lever@zetnet.co.uk + +
+ Atari 4160 ste-Magic-NVDI-CAB 2.5 & Ovl 2.2706-Newsie 84. +
+ I ALWAYS THINK FOR MYSELF---OR SO MY WIFE TELLS ME..... +
---

592. Re: SH*T!

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <hpVFbdB.greg_evans@delphi.com>
Source record: 110105

From what I've heard the RAM Gizmo will work with the Nemesis as long as the SIMMs are fast enough. 60 ns is about right. 80 is too slow for anything but Nemesis low mode. Since more than likely, you bought the Nemesis for high speed and resolution, you'll need the 60 ns chips. Check the rating on yours.

Greg

593. Re: HELP:Seeking St MOV.viewer

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: mille@tripnet.se
Message-ID: <69bkf2$ak8$1@minox.tripnet.se>
Source record: 110106

Hi!

>On 10 Jan 1998 21:01:18, Robert Schaffner wrote:
>In <6981ilsnv1@minox.tripnet.se> mille@tripnet.se wrote:
>>MP_STE by Tello Guillaume will display QuickTime MOV files for you.
>>You will find MP_STE, M_Player and AniPlayer at my homepage:
>>http://www5.tripnet.se/~mille/tello/tello.html
>Bye the Way, what's up with Tello's page? I have no access..
>Regards, Robert

I have tested this and the link works from my homepage. Once I typed the URL to perso.wannado.fr, sounds the right way (or american) but I noticed that it have to be perso.wanadoo.fr

The link is as follows:
http://perso.wanadoo.fr/gtello/

Best Regards
Mille Babic

E-Mail: mille@tripnet.se
Atari & Internet: http://surf.to/atari
channel : http://come.to/atari

594. Re: How to get on the net with ATARI st

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EMMrnr.nuw@suse.modem.stud.uni-hannover.de>
Source record: 110107

In article <34b74478.25580507@news.snip.net>,
mhop@snip.net (mhop) writes:

>>You need STiNG as a TCP/IP stack and PPP dialer, then it depends what you
>>want to do on the net. For the WWW, there is CAB and for mail, news and FTP,
>>there is Newsie.
>>
> What are the minimum hardware requirements?

Whatever hardware you've got, it's fine if you got enough memory. On a 512 kB
machine very few clients will work, but with 1 MB most can be used. You'll need
more if you want to run CAB, 2 MB is fine for that.

Apart from that, no requirements. HD is nice, but not essential, floppy does too.
Works in all screen resolutions and also any graphics card. You're obviously
better off with TOS 1.4 or later, but I know of people running it with TOS 1.0
as well.

It even works on MacIntosh with MagiCMac !

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

595. Re: Milan from Germany

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EMMsBx.nyq@suse.modem.stud.uni-hannover.de>
Source record: 110108

In article <695m9l$t63$1@laas.laas.fr>,
prajoux@REMOVE_THIS.laas.fr (Roland Prajoux) writes:
>
> In article <69567h$7hg$5@sun27.hrz.tu-darmstadt.de>, gryf@hrzpub.tu-darmstadt.de (Thomas Binder) writes:

>>Yes, but the card has to have at least 4 MB video RAM to be able to
>>handle 1024x768x32 as asked in the original posting. I don't know how
>>much RAM the cards used for the Hades usually have.
>
> Sorry, not quite, Thomas!
> 1024x768x256 fits comfortably in 1MB, because 256 colors needs 1 byte per pixel...
> I know, I have one such card.

Do you really think the 32 referred to the number of colors ?? It's the number of bits per pixel what he was talking about. After all, 1024x768x256 is a pretty inconsistent way of telling the settings, 1024 refers to columns, 768 refers to rows, the last number refers to planes (not caring how they're interwoven). So you should refer to your settings as 1024x768x8 really.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

596. FS 4160 STE and monitors

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: avro@TST-MedHat.com
Message-ID: <avro-ya02408000R1101982100300001@News.TST-MedHat.com>
Source record: 110109

I have a 4160 STE with colour black and white monitors. I am willing to sell it for $400 including some software or for $600 with the 275 megabyte iCD Hard Drive. I will throw in lots of software with this.
Brian Millson

597. Re: 520st (1 meg) and CAB

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: AsciiRider <atebit@wwa.com>
Message-ID: <34B98ADB.9BD149D4@wwa.com>
Source record: 110110

Oops, Sorry....I do have a hard drive. I have a SHxxx something or other
(20 megs)
I also have a megafile 44.

Thanks for the replies, now that I know it isn't futile, I'm gonna give it
as try!

AsciiRider
atebit@wwa.com

Nicholas Bales wrote:

> AsciiRider a ï¿½crit dans le message <34B5FAD9.7076A80B@wwa.com>...
> >I have a 520st with 1 meg of memory. CAB? Can it be done? I guessing
> >that the other clients will run without too many problems. I'm not
> >looking for stellar performance - I'll use my 800xl, oops, my Pentium
> >for that....
> >
>
> I'm just about sure it'll work. A hard drive will make things faster
> (cache). Same goes for Newsie: there's not much point in mail and news
> without a HD.
>
> --
> ||| Nicholas Bales, Toulouse, France bales@
> ===|||==== The Atari ST Quick FAQ ===================== hol.fr
> / | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
> -' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

598. Re: *New* "printed Atari newsletter, well m

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <69931o$33u$1@news.campus.mci.net>
Source record: 110186

On 7 Jan 1998 23:34:39 , Thomas Ferreira wrote:

->If I receive enough REPLIES from this message, I may add Atari coverage to
->both our web pages and "printed" newsletter. Help support Atari and check
->out what I am doing with the current platforms.
->
->Please send all emails to me:
->
->tj@oro.net
->
->Thanks
->
->TJ Ferreira
->Ferreira

Well, I'm always interested in more Atari news coverage! :)

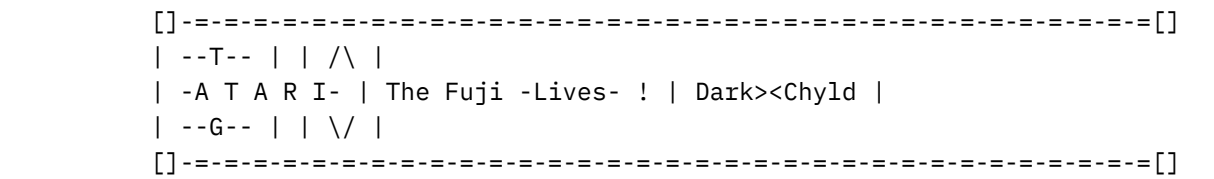
```
[]-=-=-=
```

599. Re: Nemisis

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <69958k$33u$2@news.campus.mci.net>
Source record: 110187

On 10 Jan 1998 01:01:16, Benjamin Collins wrote:
->Hello,
->Is there any compatablity problems between the nemises and GIZMO RAM
->board?
->Thanks
->collins@Bulli.com
->.

Hi Benjamin... I had a Ram Gizmo that I bought from Chro-Magic, and I installed 4 4-meg SIMMs, rated at 80ns for a 16 meg total. This worked fine until I had Nemesis installed. Nemesis at low speed worked fine, but whenever I would run it at high speed, I would get artifacting in icons and window sliders, etc, etc,...also whenever I viewed pictures such as JPEG's/GIFs, it would cause pixel breakup. Some programs seemed to be unstable as well. Titan Design says that this is a sure sign that your Ram board isn't keeping up. They recommend a Ram board that uses 72-pin SIMMs with a speed rating of 60ns... Thats what I'm goin to, very shortly. :)



600. Re: HELP:Seeking St MOV.viewer

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6995i6$33u$3@news.campus.mci.net>
Source record: 110188

On 10 Jan 1998 03:40:48, Edward Dimitri Kennaway wrote:
->Would anyone happen to know if there is a viewer program for the STe
->1040 (TOS 1.62) which supports files with the mov.suffix? I have
->downloaded the only one I could find, 'Movies12' (i.e.'Movies at
->Night'), which supposedly works both as a stand-alone screensaver and
->viewer for such files but, despite using medium and low-res emulators
->for my mono monitor, I have been unable to implement its usage. Info
->on any downloadable or commercial software which would work for
->viewing the above files, e.g. movie trailers, would be appreciated.
->Also, I have searched in vain for downloadable de-archivers which
->unpack files with .zoo,.exe,.arc and so on. For now, I can only unpack
->zip and lzh files. Any ideas?
->
->Cheerio - EDK
->.

Edward, there is an STe version of MoviePlayer...get it. I think it only
does B&W, but it does work. (I know it works with .AVI files-not sure about
MOV's though) Won't hurt to try. :)

```
[]-=-=-=
```

601. Re: FS: STacy4

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6995pa$33u$4@news.campus.mci.net>
Source record: 110189

```
On 10 Jan 1998 00:40:30, "Tal A. Funke-Bilu" wrote:
->For Sale: Excellent condition STacy4.
->
->It's in great shape. The screen is only a little faded and everything works
->great. Has terminal software, 2400bd modem, Atari works, 40 meg HD, cables,
->etc. Looking to get around $500.00
->
->Make me an offer. Looking for collectors or musicians.
->
->--
->-Tal.
->funkeman@ix.netcom.com
->http://www.netcom.com/~funkeman

Tal, I know its less than what you want, but if nobody else offers more,
I'll give you $300 plus shipping and handling. Sorry, but thats all that
I've got... :(

[]-=-=-=
```

602. Re: Wanted: Kobold 3.5 Demo

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <34b81c182091fe1@club-internet.fr>
Source record: 110190
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hello,

in article <68st49$b5m$1@ccpnws.in2p3.fr>
Stephane ACOUNIS wrote:

> Yes, this is exactly what I am looking for! English, German or whatever
> language.
> Thank you

Well, I've bought mine from ASH. Parx have (had :-( ) it in French
too...

--
Pascal, surfing the web on his Falcon...

603. Re: What type file with PAX extention??

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <34b81c182091fe2@club-internet.fr>
Source record: 110191

Hello,

in article <696spq$4rl$1@thoth.nilenet.com>
John Norton wrote:

> What kind of file has .PAX extention. How do un-archive the file?

They usualy are files to use with an install program. They also can be
self extracting lzh files.

--
Pascal, surfing the web on his Falcon...

604. Re: Wanted: Kobold 3.5 Demo

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: outrider@anv.net
Message-ID: <6998mv$q6r$4@usenet48.supernews.com>
Source record: 110192

On 10 Jan 98 23:20:38 G, Martin Byttebier wrote:
>>There is a 3.5? The latest version I'm aware of is 2.5. There is a
>>demo, but sorry, I don't know where it's available.
>
>Where have you been all that time:-)) Sure there is a Kobold 3.5. I
>have it and I strongly recommend it. Much better.

I've been in the U.S. Maybe that's the problem. AFAIK, 2.5 is the
latest version available in the U.S. (I just bought it a couple
months ago.)

Terry May - Las Vegas, NV

605. Re: Virtual Pet

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: Kev <kevj@clara.net>
Message-ID: <01bd1e35$bec196e0$aa4a08c3@atarimad>
Source record: 110193

> How did this string come to this group, anyways? Was it an advert for
> them?

Ahh, that would be an advert yes, I was ripping the **** out of it :)

Kev.

606. Re: HELP:Seeking St MOV.viewer

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: kenkel@zetnet.co.uk
Message-ID: <699dtoapf1@irk.zetnet.co.uk>
Source record: 110194

On 10 Jan 98 21:53:24 -, greg_evans@delphi.com wrote:
>
>M_PLAYER will do color or b&w, but only b&w if you haven't registered.
>I think it cost me US$10, but it was a while ago. It won't play
>some newer QuickTime files and neither will Aniplay. M_PLAYER crashes
>but the sound keeps playing and Aniplay only shows the first frame
>while playing the sound.
>
>Greg
>.
My grateful thanks to all who have so kindly and promptly answered
this query. I have found that the MP STe program from Mille Babic's
home pages is promising - just a couple of problems on which I have
sought clarification but it does play the .MOV files. Thanks also for
all answers relating to my archivers question.

All the best,
EDK

607. Re: *New* "printed Atari newsletter, well maybe...

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: drojo@marlin.utmb.edu
Message-ID: <699g8h$l2s$1@allele.utmb.edu>
Source record: 110195

Hello Thomas.

I did visit the @Society Magazine Newsletter page and I think is a
nice idea to have an "alternative" systems newsletter... At the moment it
looks very NeXT-oriented, but if it will have Atari contents, I'll be
certainly interested, especially that a yearly US$15 subscription is not
far from my budget :-).
Would be interesting to know what kind of coverage you have in
mind... news, software evaluation, Hardware, etc...

Regards.

Daniel.

Daniel Rojo daniel.rojo@utmb.edu
University of Texas Medical Branch, Galveston
---

608. STing 1.12

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: tkelly@mail.pressenter.com
Message-ID: <699le7vaa1@jair.pressenter.com>
Source record: 110196

I just tried running Peter's newest version of STing (1.12) on my TT, MagiC 5, NVDI, setup. I get 2 bombs just as Sting tries to establish the PPP connection. I do not have this problem with STing 1.08. Do I need to start from scratch on the dial script or can I use the old one that works? Anyone else having problems with 1.12?

--Terry Kelly

609. Symbolic links in jinnee desktop

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: mille@tripnet.se
Message-ID: <699ld0$1ma$1@minox.tripnet.se>
Source record: 110197

Hi!

Found that the icontext for the symbolic links are not readable in the jinnee desktop, they are shaded (dotted) in Italics and therefore very unreadable. I do use NVDI with MONACO.FNT but have tested some TrueTypes as well and have disabled NVDI too.

There's no switch what so ever in jinnee, nor help in the manual.

Does this have something to do with the environment varaiable _TXT for MagiC?. I have tried to use '_TXT 6 6 1' and higher with no luck. Is there someone that use symbolic links in a 256 col mode with jinnee and can actually read the text for symbolic links? (icons and directories)

O.k jinnee is suited for Monochrome users too, but there is options to set colors for different filetypes, directories, hidden files etc, why couldn't they implement a possibility to set a color instead of this shaded Italic, Italics is o.k but shaded Italic. :(

Best Regards
Mille Babic

E-Mail: mille@tripnet.se
Atari & Internet: http://surf.to/atari
channel : http://come.to/atari

610. WTB: DSP interface

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: Collins@Bulli.com
Message-ID: <699olo$991@priv-sys04-le0.agt.net>
Source record: 110198

Hello
Im not sure the exact name of this, But I am looking to buy one,
If anyone could point me in the right direction, or has one for sale,
Please Email Collins@bulli.com Or post a message here . (The thing I
am looking for will let me decode 192kb mp2 files and help in most
D2D recording,.,. thanks)
Collins@Bulli.com

611. SH*T!

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: Collins@Bulli.com
Message-ID: <699ovh$991@priv-sys04-le0.agt.net>
Source record: 110199

Hello, Im in a bit of trouble;
I just bought a nemises a few days ago, But then found out that it
does not work with the GIZMO board. Is there anyone who aould be will
to trade my populated gizmo board for a daughter board that works
with the nemises? Or is there anyway to make the Gizmo/Nemises
compatable? If anyone is willing to trade I will pay shipping and
what ever else is neccessary....
Thanks
Please send response to:
Collins@Bulli.com
Or post here; But My server usually misses ALOT of messages, so :/
--sorry, Im in kinda a bad mood about this.--

612. Re: What kind of SCSI?

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <699r4bcpm1@news.campus.mci.net>
Source record: 110200

On 10 Jan 98 21:50:28 -, greg_evans@delphi.com wrote:
->
->There doesn't seem to be much in the way of SCSI-2 drives here
->anymore. All I see are Ultra SCSI, Ultra Wide SCSI, Ultra Wide
->Differential SCSI, Single Channel Attachment SCSI and Fibre Channel
->Arbitrated Loop SCSI. What is all this?!? Can I use Ultra SCSI?
->That seems to be the cheapest.
->
->Greg

Greg, I just hooked up a Seagate Hawk ultra-SCSI drive to my old Mega ST4,
and its cooking away...! (check the docs if you're not sure, some drives
will state that they can function in other ways)

```
[]-=-=-=
```

613. Re: What kind of SCSI?

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: Bud Connolly <budc@harborcom.net>
Message-ID: <884502330.751857@proxy.harborcom.net>
Source record: 110201

I don't believe so. Try Corporate Systems Center www.corpsys.com for SCSI-2 drives, mostly refurbs available now.

greg_evans@delphi.com wrote in message <57eFLy8.greg_evans@delphi.com>...
>
>There doesn't seem to be much in the way of SCSI-2 drives here
>anymore. All I see are Ultra SCSI, Ultra Wide SCSI, Ultra Wide
>Differential SCSI, Single Channel Attachment SCSI and Fibre Channel
>Arbitrated Loop SCSI. What is all this?!? Can I use Ultra SCSI?
>That seems to be the cheapest.
>
>Greg

614. Removeable Disks

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: shammond@loop.com
Message-ID: <699saa$p5v$2@usenet51.supernews.com>
Source record: 110202

Just had an interesting experience with my SyQuest 135 drive. For no apparent reason a couple of my carts, somehow, are now write protected. This is NOT related to the little metal tab on the bottom of the cart. I can trasfer data off, but not on. Nor can I partition the carts using either HD 5, ICD SCSI Pro Utilities (6.4) or EDGE. In all three cases I get a message basically saying that there has been a TOS error and the boot sector cannot be accessed or created.

Has anyone else experienced anything similar or have any ideas WITH -what in the hell :)- caused this to happen. Other carts work fine and new carts can be partitioned with no problem. ??????????????????????

TIA

Steve Hammond

615. Re: STing 1.12

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: shammond@loop.com
Message-ID: <699sa8$p5v$1@usenet51.supernews.com>
Source record: 110203

On 11 Jan 1998 05:30:47, Terence Kelly wrote:
>I just tried running Peter's newest version of STing (1.12) on my TT,
>MagiC 5, NVDI, setup. I get 2 bombs just as Sting tries to establish

Terence,

The problem is a conflict between the previous dailer and the latest SERIAL.STX - I sure Peter will post also. If you do not use the latest DIALER (1.15) you need to use the SERIAL.STX that you are (were) using with the pervious dialer (the Nov. 97) MODULES.LZH package.

I set up the latest version and had a major slow down in receiving mail/news/internet - like 6 to 8 times slower in receiving mail and news items. Send was close to 2X as fast, however. Peter responded to my E-mail very quickly and suggested a few thing to try. In my case using the TCP.STX module from the previous release solved my problem. The confusing thing for Peter is that some see a speed increase while others see a speed loss.

The latest version of STinG does seem to provide a more solid connection and the timeouts in CAB, at least in my case, are less - though this is somewhat spectulative as those timeouts can also be caused by internet traffic.

Steve Hammond

616. Re: MagiC Questions

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: Christian Ratsch <ratsch@bielefeld.netsurf.de>
Message-ID: <34b89bce.0@news.uni-X.net>
Source record: 110204

Hi!

>Does anyone know if it is possible to save extensions in the MagiC
>fileselector?
Yeah, just download MagiC!Conf from my website :-) (see below)

>I've discovered by accident that you can add extenders
>by double clicking the extender box, but don't know if there is
>anyway to keep them there permanently.
They're saved in the MAGX.INF behind the tag #_FSL
.TXT,.ASC;*.IMG,*.GIF,*.BMP;*.WAV,*.AVR etc. So groups are separated by a
; and extensions are separated by a comma.

>Does anyone know if aliases can be made to function properly under
>MagXdesk? Aliases seem to pass the real program the alias' path
>instead of the program's path when they are double clicked. That
>means a program looks in the alias's path for its resource and other
>associated files. That effectively makes the alias worthless and
>seems like a glaring oversight in an OS that's supposed to support
>aliases.
No idea

Tsch&#65533;
Christian
---
ratsch@bielefeld.netsurf.de
www.bielefeld.netsurf.de:8080/~ratsch/

617. Re: HELP:Seeking St MOV.viewer

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: kenkel@zetnet.co.uk
Message-ID: <69a73h$fu8$1@irk.zetnet.co.uk>
Source record: 110205

On 10 Jan 1998 21:01:18, Robert Schaffner wrote:
>In <6981ilsnv1@minox.tripnet.se> mille@tripnet.se wrote:
>
>
>>MP_STE by Tello Guillaume will display QuickTime MOV files for you.
>>You will find MP_STE, M_Player and AniPlayer at my homepage:
>>http://www5.tripnet.se/~mille/tello/tello.html
>
>Bye the Way, what's up with Tello's page? I have no access..
>Regards, Robert

I also had this problem. Then I tried accessing the main homepage and
omitting everything following 'mille' and I was successful. From
there, I could navigate to Tello's page. Hope this works for you too.
By the way, I have already e-mailed you this info but, for some
reason, I don't think the message was transmitted properly.

All the best,
EDK
>
>--
> ### robscha@data.rhein-main.de -= Home of DOITF030 =-
> ### ____
> # # # F030-520ST-Jaguar-Mac Lynx I + II
> # # # http://www.rhein-main.de/people/robert/homepage.htm
>.

618. Re: Nemisis

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: Sven Persson <sven.persson@mbox301.swipnet.se>
Message-ID: <01bd1e7f$1c8e2740$69a6f482@sven133>
Source record: 110206

Hi Mike!

> A couple of people seemed to have some problems. I used my Gizmo with
> Nemesis without problem. We decided it might have been the simm speed
> that was in use. I used 4-4mb 60ns Toshiba 8 chip simms.

I�ve heard there is some kind of jumper settings for this on the motherboard... Something about waitstates. Does anyone know more about this?

/Peter Persson

619. Forget me not clock?

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: sr723 <sr723@gre.ac.uk>
Message-ID: <69a97s$qb@jupiter.gre.ac.uk>
Source record: 110207

Does anyone have a forget me not clock they want to sell me?

620. Re: What kind of SCSI?

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <34B8B08F.936@ooc.de>
Source record: 110208

greg_evans@delphi.com wrote:

> There doesn't seem to be much in the way of SCSI-2 drives here
> anymore. All I see are Ultra SCSI, Ultra Wide SCSI, Ultra Wide
> Differential SCSI, Single Channel Attachment SCSI and Fibre Channel
> Arbitrated Loop SCSI. What is all this?!? Can I use Ultra SCSI?

Yes, you can. Ultra SCSI works with all Ataris, like standard SCSI-2.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

621. Re: Removeable Disks

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: frederic.dinh'@'ffv.fr
Message-ID: <69abnc$9ea$3@news2.isdnet.net>
Source record: 110209

Hi Steve, you wrote:
> Just had an interesting experience with my SyQuest 135 drive. For no
> apparent reason a couple of my carts, somehow, are now write protected.

> Has anyone else experienced anything similar or have any ideas WITH
> -what in the hell :)- caused this to happen. Other carts work fine and
> new carts can be partitioned with no problem. ??????????????????????

I also had "self protection" problem with my EZflyer. But I can't
remember well and it was due to tricky maneuver : I have bootable
cartridges with CBHD driver. When I boot the Falcon, the cart is
always considered as C: (maybe the SCSI is taken first). Also it
happens the driver loads 2 times !

To avoid it, I booted (Boot ? What is the past form for this ??)
ignoring completely the internal HD (with alt key) and arrived on GEM
desktop or MagicDesk, the cartridge was locked.

But this is temporary. Booting normally, the cartridge is fully usable.
For your problem, you may backup your carts and try to format it on Pc
or Mac, then reformat it on Atari...
---------- fredd ----------
Frederic Dinh -> frederic "point" dinh "at" ffv.fr

622. FS: Atari ST hardware/software[CANADA]

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: ad300@sfn.saskatoon.sk.ca
Message-ID: <699tq9$ab2$1@missing.its.to>
Source record: 110210

Hi. Please email for the listing.
Thanks.
David

623. FS: Atari ST Stuff swap/px etc

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <884522981.15778.0.nnrp-06.c1ed1184@news.demon.co.uk>
Source record: 110211

I have a selection of Atari ST titles for sale.

email: steve@steverosie.demon.co.uk

I'm looking out for the following, possible swap, part exchange etc...

SCSI SC-ROM drive, Atari CD ROMS, 16-bit sampler cartridge/hardware.

All are on original media. I may be interested in part exchange/swap W.H.Y.

Key:
ds = double sided disks
ss = single sided disks
?d = number of disks
meg = one meg of memory or more needed
ni = no instructions
nb = no box
NSTE = Not STE compatable

Please Note The Key Codes Are Only There For Guidance, I cannot be
responsable for in accuracies.

>>>>>>>>>> All prices are in UK Pounds (sterling) <<<<<<<<<<
^^^

Prices DO NOT include postage.

GAME COMPILATIONS

Addicted to fun (nb,ni) 3
Bubble Bobble (1d,ss) & Rainbow Island 'Bubble Bobble II' (1d,ds)
Hollywood Collection (5d,ni) 4
Ghostbuster II, Indiana Jones and the Last Crusade & Robocop
TNT (4d) 5
Xybots, Toobin, APB, Dragon Spirit and Hard Drivin'
Finale (4d) 5
Paperboy, Overlander, Ghost'sn' Goblins and Space Harrier (20 levels)
Precious Metal (5d) 5
Arkanoid - Revenge of Doh, Captain Blood, Super Hang-On and Xenon.
The Dream Team (5d, ds) 5
The Simpsons - Bart v' The Space Mutants, WWF Wrestlemania and
Terminator II 'Judgement Day'

SPORT TYPE GAMES

World Championship Soccer (1d,ds,nb) 2
Ballistix (1d,ss) 3
Superleague Soccer (1d,ss) 3

T.V Sports Football (1d,ss,nb) 3
Vector Championship Run (1d,ss) 3
Top Shot = Kick Off + Extra Time. (1d,ds) 4

SIMULATIONS

ATFII (Atdvanced Tactical Fighter II) (1d,ss) 2
Lombard RAC Rally (2d,ss,nb) 2
Their Finest Hour -The Battle of Britian (2d,ds) 5
Carrier Command (1d,ds) 5
Railroad Tycoon (2d,ds,meg) 15

STRATEGY, MIND AND ADVENTURE

Trivial Pursuit 'A New Beginning' (1d,ss) 2
Alpha Waves (1d,ss) 2
Go-Moku/Renju (1d,ss) 2
Federation of Free Traders [F.O.F.T] (2d,ss,nb) 2
De Ja Vu (2d,ss,nb,ni don't have them) 2
Conflict Europe (1d,ss,nb) 2
Lords of Chaos (1d,ds) 3
Crash Garrett (2d,ss) 3
The Quest for the Time-Bird (3d,ds) 3
Tower of Babel (1d,ss) 3
Driller (1d,ss) 3
Populous (1d,ss) 3
Archipelagos (1d,ss) 3
Borodino (2d,ss) 3
Advanced Dungoens & Dragons
Heroes of the Lance (3d,ss,nb) 3
'Nam 1965-1975 (1d,ds,nb) 3
Pirates (2d,ss,nb) 3
The Kristal (2d,ss,nb) 3
First Contact (2d,ds,nb) 3
Airborne Ranger (2d,ss,nb) 3
Defender of the Crown (2d,ss) 4
Knightmare (2d,ds) 4
Elite (1d,ss) 5
Terrorpods (2d,ss) 5
Amberstar (3d,ds,meg) 5
Populous II (1d,ds, meg & 512k versions) 10
Lemmings 2 - The Tribes (1d,ds,meg) 10
Elite 2 - Frontier (2d,ds,meg) 10

ARCADE

Skweek (1d,ds) 2
Defenders of the Earth (2d,ss) 2
Eliminator (1d,ss) 2
Wrangler (1d,ss) 2
Hard Drivin' (1d,ss) 2
Yogi Bear & Friends In the Greed Monster (1d,ss) 2

Spellbound Dizzy (1d,ds) 2
Blazing Thunder (1d,ss) 2
Mig 29 Soviet Fighter (1d,ss) 2
Fast Food (featuring Dizzy) (1d,ss) 2
Whirligig (1d,ss) 2
Pheonix (1d,ss) 2
Hellraider (1d,ds) 2
Outrun (1d,ss,ni) 2
Bad Company (1d,ds) 2
Rambo III (1d,ss) 2
Mean Machine (1d,ds) 2
The Light Corridor (1d,ss) 2
Last Ninja 2 (1d,ss,nb) 2
Voyager (1d,ss,nb,NSTE) 2
Shadow of the Beast (2d,ds,ni) 3
Hong Kong Phooey (1d,ss) 3
The New Zealand Story (1d,ds) 3
Midnight Resistance (1d,ss) 3
Prince of Persia (1d,ds) 3
Hudson Hawk (1d,ds) 3
Panza Kick Boxing (2d,ds) 3
Golden Axe (2d,ds) 3
Cloud Kingdoms (1d,ss) 3
Cap'n Carnage (1d,ss) 3
Cabal (1d,ss) 3
Impossamole (1d,ds) 3
Risky Woods (1d,ds) 3
ST Star Raiders (1d,ss) 3
Oxxonian (3d,ss) 3
Barbarian (Psygnosis) (2d,ss) 3
Barbarian (Palace) (1d,ss) 3
Cybernoid II - The Revenge (1d,ss) 3
Popeye 2 (1d,ds) 3
Steg the Slug (1d,ds) 3
Targhan (1d,ds) 3
Moonwalker (2d,ss) 3
Switchblade (1d,ss) 3
Defender II (1d,ds) 3
Double Dragon III (2d,ds) 3
Robocop 2 (1d,ds) 3
Mr Do Run Run (1d,ds) 3
Flood (1d,ds) 3
Dragon Breed (2d,ds) 3
Operation Wolf (3d,ss,nb) 3
The Untouchables (3d,ss) 3
Infestation (1d,ds,nb) 3
Streetfighter II (4d,ds,meg) 10
Dyna Blaster [with multiplay adapter - s/bombman clone] (1d,ds,meg) 10

SERIOUS STUFF

STOS Sprites 600 (1d,ss) 3
Atari STE Family Curriculum - Creative Computing Module 5
STOS Basic - The Game Creator (3d,ss) 5
HiSoft 'C' Interpreter (2d,ss) 10

BOOKS

Atari Discovery Pack Manual 2 - STOS The Game Creator Manual 3
Atari Discovery Pack Manual 3 - Neochrome/FirST Basic etc 3

HARDWARE

Multiface ST 'Ripper Cartridge' (NSTE) 20
Monitor Lead (possibly for Philips mkII stereo monitor) 5
VIDI ST Video Digitiser 25
STFM 1 meg upgrade, plug in type for socketed MMU & Video shifter . 30
Atari ST Terminal Emulator Cartridge ..... open to offers

***** BARGAIN BUYS ***** BARGAIN BUYS *****
***** ***** ***** *****
************ ***** *************
***** *****
*****

Quadralien [Atari Pack Disk H] (1d,ss,nb,ni) NO Black Lamp 50p
Little Computer People (1d,ss,nb,ni) 1
Space Racer (1d,ds,nb,ni) 1
Major Motion (1d,ss,nb,ni) 1
Computer Hits Volume 2 Disk 1: Tau Ceti & Tetris (1d,ss,nb,ni) 1
Cloud Kingdoms (1d,ss,nb,ni) 1
Quattro Arcade Disk 1: Pro Powerboat sim & Combat Sim (1d,ds,nb,ni) 1
Dynamite Dux (1d,ds,nb,ni) 1
Treasure Island Dizzy (1d,ss,nb,ni) 1
Pacland (1d,ss,nb,ni) 1
Robocop (1d,ss,nb,ni) 1
Elite (1d,ss,nb,ni) 1
Lemmings (1d,ds,nb,ni) 1
P47 (1d,ss,nb,ni,NSTE) 1
Battle Probe (1d,ss) 1
Spidertronic (1d,ss) 1
Nitro Boost Challenge (1d,ss) 1
Captian Blood (2d,ss,nb,NSTE) 1
Strider II (1d,ds,nb,ni) 1
Vortex AT Once System Disks v3.50 (2d,ds,nb,ni) 1
Micro-Time Driver Programs (1d,ss,nb,ni) 1
Xtra-RAM Atari ST Utilities Disk (1d,ss) 1
Flight Sim. II - Western European Tour - Scenery Disk (1d,ss,nb,ni) 1.50
Shinobi (2d,dd,nb,ni) 1.50
ST Basic Programming Language Disk, Revised Edition (1d,ss,nb,ni) . 2
The Beginners Guide to STOS Basic (2d,ds,nb,ni) 3

ATARI PACK DISKS

Marble Madness, Atari Pack Disk D (1d,ds,nb,ni) 1
Eddie Edwards Super Ski, Atari Pack Disk I (1d,ds,nb,ni) 1
Return to Genesis/Zynaps, Atari Pack Disk K (1d,ss,nb,ni) 1
R-Type, Atari Power Pack Disk B (1d,ds,nb,ni) 1
Space Harrier, Atari Power Pack Disk E (1d,ds,nb,ni) 1
Starglider/Overlander/S.Huey, Atari Power Pack Disk F (1d,ds,nb,ni) 1
Eliminator/Nebulus/Pac-Mania, Atari Power Pack Disk G (1d,ds,nb,ni) 1
Predator, Atari Power Pack Disk H (1d,ds,nb,ni) 1
Space Harrier/Bombjack, Atari Discovery Pack G.Disk 3 (1d,ds,nb,ni) 1
Sim City/Escape from the Planet of the Robot Monsters,
Atari Discovery Xtra Program Disk DE4 (1d,ds,nb,ni) 1
Hyperpaint II STE Version,
Atari 520STE Turbo Pack Creativity Disk II (1d,ds,nb,ni) .. 1
Music Maker II STE Version,
Atari 520STE Turbo Pack Creativity Disk IV (1d,ds,nb,ni) .. 1
Anarchy, 520STE Tyurbo Pack Games Disk 4 (1d,ds,nb,ni) 1

****
>> THE TANDY DISCOVERY PACK PLUS DISK PACK <<
****

* = With Intsructions

Featuring:
Afterburner, Disk A (DS)*
R-Type, Disk B (ds)
Guantlet II, Disk C (ds)*
Super Hang-On, Disk D (ds)*
Atari Grand Prix, Disk E (ss)*
Microprose Soccer, Disks F1 & F2 (ss)*
Eliminator/Nebulus & Pac-Mania,
Disk G (ds)
E-motion, Disk H1 (ss)*
Roadblasters, Disk H2 (ss)*
Bombuzal/Xenon, (Cracked does not work),
Disk I (ds)
==>> Disk J - Double Dragon is missing, the instructions aren't!<<==
Thunderblade, Disks K & L (ss)

This disk set is not boxed or in it's original packaging.
It contains 14 games on 13 disks, featuring a wide range of games for all
tastes. For only 10.00

Cheers! for now
Steve

Email:- steve@steverosie.demon.co.uk

624. Re: How to get on the net with ATARI st

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: Clair Shaw <Clair@shaw1.demon.co.uk>
Message-ID: <e8ObJCAC9Ku0Qwwo@shaw1.demon.co.uk>
Source record: 110212

In article <690uqjknh2@news2.isdnet.net>, Nicholas Bales
<bales@GET.THIS.OUT.hol.fr> writes

>You need STiNG as a TCP/IP stack and PPP dialer, then it depends what you
>want to do on the net. For the WWW, there is CAB and for mail, news and FTP,
>there is Newsie.

Or just Oasis will do fine for Email/News
--
Clair Shaw (aka. CDS) | THOUGHT FOR JANUARY:
Clair@Shaw1.demon.co.uk | Fun sized chocolate is
ICQ: 1043359 | chocolate for dwarfs.
WWW: www.shaw1.demon.co.uk|

625. Re: 520ST-now what?

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: Clair Shaw <Clair@shaw1.demon.co.uk>
Message-ID: <h91E5IAuALu0QwGi@shaw1.demon.co.uk>
Source record: 110213

In article <69047p$47b$1@doc.ponyexpress.net>, Mike Wright <mdwright@mai
l.ponyexpress.net> writes

>2. Can I format a diskette with the machine as it is?

Yes. Click on the "A" icon and click on Format in the File(?) menu.

--
Clair Shaw (aka. CDS) | THOUGHT FOR JANUARY:
Clair@Shaw1.demon.co.uk | Fun sized chocolate is
ICQ: 1043359 | chocolate for dwarfs.
WWW: www.shaw1.demon.co.uk|

626. Re: 520ST-now what?

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: Clair Shaw <Clair@shaw1.demon.co.uk>
Message-ID: <jdcEhOAIDLu0Qwl9@shaw1.demon.co.uk>
Source record: 110214

In article <IAIEBBBWUP@data.rhein-main.de>, Robert Schaffner
<robscha@data.rhein-main.de> writes

>If you got the right software, yes
>(Steinberg?) (Expensiv..)

Cubase.

C'mon - music is Atari's strongest point!
--
Clair Shaw (aka. CDS) | THOUGHT FOR JANUARY:
Clair@Shaw1.demon.co.uk | Fun sized chocolate is
ICQ: 1043359 | chocolate for dwarfs.
WWW: www.shaw1.demon.co.uk|

627. Re: 520ST-now what?

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: Clair Shaw <Clair@shaw1.demon.co.uk>
Message-ID: <gNsElSAJHLu0Qwlu@shaw1.demon.co.uk>
Source record: 110215

In article <692v3ptg1@doc.ponyexpress.net>, Mike Wright <mdwright@mail
.ponyexpress.net> writes

>I don't have an Atari mouse. I've been moving the pointer with
>Alt+arrow keys. Moving the pointer over a menu causes the menu
>to drop, moving the pointer down the menu highlights each non-gray
>item, pressing Enter key has no effect. I've tried lots of
>key combinations with no success.
>Is it even possile to use this machine with no mouse?

Yup. s you said, ou use alt+arrow keys to move the pointer. When it
comes to clicking, use Alt+insert for LMB & alt+Clr/end for RMB

>
>Also, the File drop-down menu items are *all* gray, despite the fact
>that the floppy drive appears to be reading the diskette at boot-up.
>

Click on the "A" icon, first

>Finally, and maybe the source of trouble, tipping the machine up
>I hear something small rattle inside. Any particular do's and dont's
>for popping the case?

erm, Seeing that it's an old 520ST, I expect you have no guarentee.

If you HAVE got guarentee from the shop (if it is one) you got it from,
and it hasn't already ran out, don't open it unless it will become void

--
Clair Shaw (aka. CDS) | THOUGHT FOR JANUARY:
Clair@Shaw1.demon.co.uk | Fun sized chocolate is
ICQ: 1043359 | chocolate for dwarfs.
WWW: www.shaw1.demon.co.uk|

628. Re: 520ST-now what?

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: Clair Shaw <Clair@shaw1.demon.co.uk>
Message-ID: <sNjHVVA1KLu0QwEY@shaw1.demon.co.uk>
Source record: 110216

In article <34b557db.5279095@news.tmisnet.com>, George Crissman
<strads@tmisnet.com> writes

>But try
>to operate the mouse on any other machine with the keyboard.
>Unless the application programmer's built-in the keyboard
>equivalents, you're out of luck.

That's another reason to pick Atari!

--
Clair Shaw (aka. CDS) | THOUGHT FOR JANUARY:
Clair@Shaw1.demon.co.uk | Fun sized chocolate is
ICQ: 1043359 | chocolate for dwarfs.
WWW: www.shaw1.demon.co.uk|

629. Re: Help for Atari ST user

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: Clair Shaw <Clair@shaw1.demon.co.uk>
Message-ID: <3NWBFYAhSLu0QwG0@shaw1.demon.co.uk>
Source record: 110217

In article <693ud6$8g4$1@usenet85.supernews.com>, Kevin Kloft
<kevink@doitnow.com> writes

>A neighbor of mine recently acquired a 1040 ST but they don't have a lot of
>software. I have a connection to the internet, but I'm using a PC. Does
>anyone know of any software (shareware or freeware prefferably, as they don't
>really have a lot of money to spend) that would allow me to transfer any ST
>programs that I download to their machine? If you do, do you know of any
>sites to download good free software? Any help would be much appreciated.
>Thanks.

Just pop it on a Floppy, I guess!

--
Clair Shaw (aka. CDS) | THOUGHT FOR JANUARY:
Clair@Shaw1.demon.co.uk | Fun sized chocolate is
ICQ: 1043359 | chocolate for dwarfs.
WWW: www.shaw1.demon.co.uk|

630. Re: ZIP Drives

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IALIBABFUP@data.rhein-main.de>
Source record: 110218

In <34B81377.5A48@interlog.com> George Larkin wrote:

>Would anyone happen to know if it's possible to use an Iomega parallel
>port ZIP Drive with an Atari 1040 STe?

Yes, if you have the right interface..
Parallel is realy slow, a scsi-version looks faster :)

Ask Konstantin_Woller@B2.maus.de for some details.

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

631. Re: How to get on the net with ATARI st

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: Clair Shaw <Clair@shaw1.demon.co.uk>
Message-ID: <d89b5GAO$Ku0QwxV@shaw1.demon.co.uk>
Source record: 110219

In article <698ltllsl1@newsbell.bellglobal.com>, Brian Van Tilborg
<madmax@bfree.on.ca> writes

>After a user is online, the FAQ is the most handy thing an Atari
>User can come across. Those FAQs got me up to date on the ST in no time.
>Great work, we just have to hold some peoples hands to get them going.

Why doesn't the person who does the FAQ post it to the newsgroup every
now and again?

--
Clair Shaw (aka. CDS) | THOUGHT FOR JANUARY:
Clair@Shaw1.demon.co.uk | Fun sized chocolate is
ICQ: 1043359 | chocolate for dwarfs.
WWW: www.shaw1.demon.co.uk|

632. FS: [UK] ST/Falcon Hardware, Software and Mags

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <34b8cfed.13606551@news.demon.co.uk>
Source record: 110220

```
The following is just taking up too much space in the house and must
go. Please contact me on denesh@cyberstrider.org if you can provide
any of the following items with a good home.

All prices in GB Pounds, and exclude shipping.

HARDWARE
--------
1040 STe Please make an offer
+ 4Mb TOS 1.06/2.06 switchable STe
+ High Density Floppy
+ Encased in Lighthouse Tower Case and includes external
keyboard
+ External cartridge clock with through port
+ SM125 Mono monitor (the one with a tilt and swivel base)
+ Link SCSI Interface
*note: CyberSTrider began on this computer

External Hard drive Price depends on spec
BMS-100 SCSI adaptor 35
Blowup Hard II - screen expander 30
Tabby Pen Mouse 25

GAMES
-----
Tank Platoon 5 Steel Talons (Falcon) 15
Outrun 5 Llamazap (Falcon) 15
Road Blasters 5 Ping 2000 (Falcon) 10
Time Bandit 5 Midwinter II 10
Dragons Breath 5 Civilisation 10
Fighter Bomber 5 Ishar 8
Ghouls and Ghosts 5 Team Yankee 5
Xenon 5 Tank Platoon 5
North and South 5

SERIOUS SOFTWARE
----------------
Minix (mini-UNIX) OS 50 Cyber Control (New) 7
Multiprint 5 Cyber Paint (New) 7
Outside Virtual memory (Falc) 30 Spectrum 512 (New) 7
Lattice C 5.6 30 Easy Draw 2 15
ST Basic 10 Easy Draw 1 10
First Ever Atari CD to be produced. Brand New. 15
Apex Media (Falcon only) - Make me an offer
```

MAGAZINES

ST User, ST Review, ST Format, ST World with and without cover disks.
75 pence each (offers on bulk also accepted)

ST Review Magazines
With Disks (without - 33)
5, 7, 7, 21, 26, 27, 28, 29, 30, 30, 31, 32, 34, 35

Regards
Danny

--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

633. Re: ZIP Drives

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <69al5a$t58$1@roch.zetnet.co.uk>
Source record: 110221

On 10 Jan 1998 19:33:59, George Larkin wrote:
>Would anyone happen to know

Yes ...

if it's possible to use an Iomega parallel
>port ZIP Drive with an Atari 1040 STe?

no :-(

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4
---

634. Re: STing 1.12

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <69al5d$t58$2@roch.zetnet.co.uk>
Source record: 110222

On 11 Jan 1998 05:30:47, Terence Kelly wrote:

>I just tried running Peter's newest version of STing (1.12) on my TT,
>MagiC 5, NVDI, setup. I get 2 bombs just as Sting tries to establish
>the PPP connection. I do not have this problem with STing 1.08. Do
>I need to start from scratch on the dial script or can I use the old
>one that works? Anyone else having problems with 1.12?

My config. is very similar.

I just substituted the new stuff from the STING and MODULES
distribution (retaining DIAL DEFAULT CACHE) and it all worked first
time (as I would have expected).

The only time I had trouble at PPP connect is when I attempted to run
with Van Jacobsen Compression ON.

You could also try deleting CACHE.DNS if you have used the one in the
distribution. I have had to do this once before to allow STiNG to make
a fresh start with the cache.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4
---

635. STSystem for sale

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: Ian Millar <ian@imillar.demon.co.uk>
Message-ID: <ugYQ2BAciNu0EwP8@imillar.demon.co.uk>
Source record: 110223

For Sale Atari ST(FM)Upgrd to 2.5 meg,50 Meg hard drive(Lots of
apps,utils,games,etc),second floppy drive,Philips 14" clr monitor,Mouse,
Joystick,Clock.VGC.All manuals,covers,etc.Disk box (100)full of
software,ST Format cover disks,PD,Demos etc.
Sorry will not split.
I have no more room on my desk for this great computer,had a last game
of Mutant Camels,be sorry to see it go.
ï¿½280.00 ONO UKP Buyer pays Carriage.
Also US Robotics Sportster 14400 Ext Modem WIth cable for PC or ST
ï¿½30.00 UKP.
Ian.
e-mail me.

--
Ian Millar
ian@imillar.demon.co.uk
Demon Internet Services
Pager 0336 774917

636. Re: MagiC Atari 5.20

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <68241500_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 110224

In article <6963lklmk2@minox.tripnet.se>
mille@tripnet.se wrote:-

>I have upgraded MagiC into v5.20 now and it take ages to boot a SCSI-HD.

Can anyone tell me what the differences are between MagiC 5.11 (which I run)
and v5.20 ?

Cheers,
Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/
---

637. Re: ZIP Drives

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: George Larkin <hunter@interlog.com>
Message-ID: <34B8E4C1.27EB@interlog.com>
Source record: 110225

Robert Schaffner wrote:
>
> In <34B81377.5A48@interlog.com> George Larkin wrote:
>
> >Would anyone happen to know if it's possible to use an Iomega parallel
> >port ZIP Drive with an Atari 1040 STe?
>
> Yes, if you have the right interface..
> Parallel is realy slow, a scsi-version looks faster :)
>
> Ask Konstantin_Woller@B2.maus.de for some details.
>
> Regards, Robert
>
> --
> ### robscha@data.rhein-main.de -= Home of DOITF030 =-
> ### ____
> # # # F030-520ST-Jaguar-Mac Lynx I + II
> # # # http://www.rhein-main.de/people/robert/homepage.htm

Thanks for the tip, I'll ask him. I know it's slow, but I have an IDE
internal ZIP in my PC, and I don't think I could talk my wife into
letting me get one more... :)

638. Re: MagiC Atari 5.20

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: cgood@cix.compulink.co.uk
Message-ID: <EMMnnB.C9J@cix.compulink.co.uk>
Source record: 110226

In message <6963lklmk2@minox.tripnet.se>, mille@tripnet.se said:

>What is the program to use when I want to tell MagiC that I don't have a internal
IDE-drive to boot with?

Mpatch.

Chris

639. Re: Removeable Disks

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: shammond@loop.com
Message-ID: <69atoh$3hj$1@usenet50.supernews.com>
Source record: 110227

On 11 Jan 1998 11:51:08, Frederic Dinh wrote:
Hi Steve, you wrote:
> Just had an interesting experience with my SyQuest 135 drive. For no
> apparent reason a couple of my carts, somehow, are now write protected.

Frederic,

Its nice to know that some else has experienced the same problems. In my case I am not booting from the EZ, I just use it for data backup and storage for my Calamus CDK files, jpegs, tiffs etc. I also run all of internet stuff from a 135 cart.

I was thinking of taking the drive to work and seeing if I could partition the offending carts using Adaptec SCSI tools on one of the PC's. If this does work it will be the first time that I was able to do something on the PC that I cannot do on my TT :).

I really do want to find out what in the heck is going on and why I cannot partition the offending cartridges on the Atari.

Thanks for the info

Steve Hammond

640. Re: ZIP Drives

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: shammond@loop.com
Message-ID: <69atoj$3hj$2@usenet50.supernews.com>
Source record: 110228

On 11 Jan 1998 10:04:28, Robert Schaffner wrote:
In <34B81377.5A48@interlog.com> George Larkin wrote:

>>Would anyone happen to know if it's possible to use an Iomega parallel
>>port ZIP Drive with an Atari 1040 STe?

>Yes, if you have the right interface..
>Parallel is realy slow, a scsi-version looks faster :)

>Ask Konstantin_Woller@B2.maus.de for some details.

>Regards, Robert

Wait a minute - it was my understanding that the parallel ZIP required a
bi-directional port - which we ain't got :). If we can I'll just
"borrow" the ZIP for work <VBG>

Steve

641. Re: ZIP Drives

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: dwmoar@aol.com
Message-ID: <19980111170401.MAA18173@ladder01.news.aol.com>
Source record: 110229

Parallel zip drive will not work on an ST..... Anyway why would you want one. Get a SCSI they are cheap and fast and you can move them to about any platform you want.

Atari*Dave
The Hardware Man

642. Re: STing 1.12

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <34b9014e.0@nemo.idirect.com>
Source record: 110230

On 11 Jan 1998 05:30:47, Terence Kelly wrote:
>I just tried running Peter's newest version of STing (1.12) on my TT,
>MagiC 5, NVDI, setup. I get 2 bombs just as Sting tries to establish
>the PPP connection. I do not have this problem with STing 1.08. Do
>I need to start from scratch on the dial script or can I use the old
>one that works? Anyone else having problems with 1.12?

I was having problems when I first got the original release of
STinG 1.12 and it would bomb in a similar way under Geneva; then I
tried out the new version of the Modules archive Peter put up a few
days later and it fixed the problem; no more bombs. There was
apparently some sort of bug in the Serial driver (regarding Van
Jacobsen compression) that might be related to that.

Anyway, try getting the new MODULES.LZH archive from Peter's site
and try installing that.

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ////////////////////

643. Re: Hsmodem: How do I cofigure it???

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <69b0cn$gm7$2@irk.zetnet.co.uk>
Source record: 110231

On 10 Jan 1998 03:29:13, "Dragonhack" wrote:
>I have a 520stfm with 4 megs (Xtra-RAM Deluxe) running TOS 1.00. How can I
>configure Hmodem in order to connect using STing to my ISP?
>
>E-mail to smithjd@geocities.com would be appreciated if you know the answer,
>or just post here.
>

I'll assume you mean HSMODEM... you deen the following files in the following order in your autofolder (of course stuff like NVDI will want to be in front of it but...)
DRVIN.PRG (from HSMODEM)
MFP.PRG (from HSMODEM)
STiNG.prg (From STing)

you'll need the Sting config file in there too IIRC, it's called default .cfg.

Contact me via email if this doesn't work, I'll have a close look at my AUTO folder again.

chrisc

644. FS:(UK) 14400 Modem and Colour Monitor

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <69b16k$gm7$3@irk.zetnet.co.uk>
Source record: 110232

Hi,
Following my upgrade to a 33K6 my old 14k4 is up for sale. It's an Enact, Rockwell chipset, it's boxed with PSU, and leads, and it's done me well for the last 14 months on Zetnet. It comes with the Atari shareware utiolities that The Up[grade Shop included with it, TeddyTerm, Connect etc...If you know someone with aN ST who wants to get online, this does the job perfectly...20 UKP

Also I've got a Commodore monitor that is basically the same as a Phillips CM8833 Mk1. It's a bit battered, but it works fine with both my Falcon and my Jaguar, I haven't got a lead to test it with my STE I'm afraid. I'm only getting rid of it because it came with my Falcon when I bought it and I already had an 8833Mk1 for my Jag.....plus I'm about to get a big VGA for the Falcon, as it has Nemesis/Videlity (we had it running 1280x960 yesterday on a 15" Gateway monitor....it was almost impossible to see anything....it was too small).....35 UKP

Both prices do not include postage, though I'd advise you to view/collect the monitor, as it has an unfortunate <AMIGA> badge that might offend....

I live near Oxford BTW and can deliver within 30 miles or so, thoughj I get down into Hampshire for the WAG meetings at Whitchurch every month so could extend as far as Winchester without problems on WAG days (Second Saturdays normally, but I will confirm)

chrisc

645. Re: Wanted: Kobold 3.5 Demo

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <884530270_OASIS_@ping.be>
Source record: 110233

In article <6998mv$q6r$4@usenet48.supernews.com>
outrider@anv.net (Terry May) said:-

>>Where have you been all that time:-)) Sure there is a Kobold 3.5. I
>>have it and I strongly recommend it. Much better.
>
>I've been in the U.S. Maybe that's the problem. AFAIK, 2.5 is the
>latest version available in the U.S. (I just bought it a couple
>months ago.)

Is that really so? Oh boy, I'm glad I'm living in Europe and that
German isn't a great problem for me. I bought my copy of Kobold 2.5
German version some 4 years ago. In the mean while I've bought me an
upgrade from 2.5 to 3 and two months ago from 3 to 3.5.
The problem with the most German software houses is that they aren't
very keen to translate their products into English.
If the German language isn't a great problem for you you can always order the
latest version from ASH. You can find more information on the ASH
homepage http://members.aol.com/ashinfo/index.htm. Their page are
translate.

CU
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But He uses a Hades 060 now

646. Re: Nemisis

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: grovem@flimflam.ridgecrest.ca.us
Message-ID: <69b37onbv1@ash.ridgecrest.ca.us>
Source record: 110234

On 11 Jan 1998 10:56:36, "Sven Persson" wrote:
>Hi Mike!
>
>> A couple of people seemed to have some problems. I used my Gizmo with
>> Nemesis without problem. We decided it might have been the simm speed
>> that was in use. I used 4-4mb 60ns Toshiba 8 chip simms.
>
>I�ve heard there is some kind of jumper settings for this on the
>motherboard... Something about waitstates. Does anyone know more about
>this?
>
>/Peter Persson
>.

There are some jumpers near the powersupply on the Falcon, but these are for the ROM waitstates (AFAIK).

Mike

647. Re: Nemisis -> Nemesis

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IALODABKUP@data.rhein-main.de>
Source record: 110235

In <01bd1e7f$1c8e2740$69a6f482@sven133> "Sven Persson" wrote:

>motherboard... Something about waitstates. Does anyone know more about
>this?

Have a look to the time/jumper table in DOITF030 !!
You found ROM/RAM waitstates..

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

648. Re: What kind of SCSI?

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: none-set <76031.1247@CompuServe.COM>
Message-ID: <#3QlzesH9GA.250@ntawwabp.compuserve.com>
Source record: 110236

>There doesn't seem to be much in the way of SCSI-2 drives here
>anymore. All I see are Ultra SCSI, Ultra Wide SCSI, Ultra Wide
>Differential SCSI, Single Channel Attachment SCSI and Fibre Channel
>Arbitrated Loop SCSI. What is all this?!? Can I use Ultra SCSI?
>That seems to be the cheapest.

Ultra SCSI is SCSI-3 which is supposed to be able to conform to SCSI-2
standards (auto sensing of the bus width).

I'm using a Microp 4345AV drive which is a SCSI-3 (Ultra) drive.

Uwe, if you happen to read this (I should mail you). The latest version
of HDDriver (I have ver 7.04) partitioning software resulted in sector
errors on a couple of partitions on my Microp 4345 (4.5 gig). HPOPTIMIZE,
ZORG, EDGE, CORRECT all detected errors on two of the 5 partitions after files
were written. I ran ICD's partitioning software and when it read the existing
partition scheme it had to adjust the sector sizes.

I repartitioned with ICD but use HDDriver for the driver.

Now no problems.

Regards,

Rich

649. Re: *New* "printed Atari newsletter, well m

Newsgroup: comp.sys.atari.st
Date: 1998-01-11 00:00:00 UTC
From: who@where.co.com
Message-ID: <34cad6ea.10937631@news.zetnet.co.uk>
Source record: 110237

Hey! thechyld@pcc-uky.campus.mci.net (Ronald J. Hall) wasn't it 11 Jan

>->both our web pages and "printed" newsletter. Help support Atari and check
>->out what I am doing with the current platforms.

>
> Well, I'm always interested in more Atari news coverage! :)

Same here, I can't get enough of Diskmagazines and magazines and input
input input :)

A pity the Internet doesnt have any web pages that have up to date
ATARI news and stuff.. I thought the web would be the best place to
get input input input :))), but most ATARI web pages are exactly the
same, month after month :(

-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/
-- STOSSER Software for FREE Award winning ATARI Software --

650. Re: ST+ Printed!

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: gordonstorey@zetnet.co.uk
Message-ID: <34bb6fef.16297534@news.zetnet.co.uk>
Source record: 110038

On Sun, 11 Jan 1998 19:46:36 GMT, who@where.co.com wrote:

>Release day is getting near!

Argh!!.....Is it.....<bg>

Catch ya Later....Gordon 8)

SHAG --- Stevenage & Hertfordshire Atari Group --- SHAG
Every 2nd Weds of the month at Bedwell community Hall, Stevenage, Herts
e-mail: gordonstorey@zetnet.co.uk
http://www.users.zetnet.co.uk/monkeyhouse/

651. Re: MAGIC 5

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: gryf@hrzpub.tu-darmstadt.de
Message-ID: <69djrn$5ll$1@sun27.hrz.tu-darmstadt.de>
Source record: 110039

Hi!

In article <69bi3ohmp1@irk.zetnet.co.uk>,
k.lever@zetnet.co.uk (Keith Lever) writes:
> I am trying to instal Magic 5. but everytime I boot up I get the
> message something like-----Not enough room to create partitions ---
> etc,etc, and this just keeps scrolling up the screen repeatedly.

You say this message appears when booting MagiC, so I assume installation
has worked properly. Does the message appear after magxboot.prg is run,
after the following warmboot? If so, what harddisk driver are you using
and how much memory does your machine have? (I suspect the message may
come from the harddisk driver, that's why I ask.)

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) binder@rbg.informatik.tu-darmstadt.de
PGP-key available on request! gryf@hrzpub.tu-darmstadt.de

652. Re: GNU ZIP

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <69dk4agqa1@newsbell.bellglobal.com>
Source record: 110040

On 4 Jan 98 21:40:14 +0, Martin Byttebier wrote:

>Use TOS2GEM (from autofolder). TOS2GEM redirect the output to a window
>so you can see what happended.

Where can I find this program, I checked the UMICH archives?

>Try this. Drag a small file to the compress.ttp. It will become a
>compressed file (.Z extensions).

Ok, I will do it the old fashioned way typing, using TTP, and yes I can create
a .Z file. Dragging a file to .ttp, hmm, never done that with TOS version
1.0? Can this be done with TOS2GEM?

>Start compress.ttp once more and typ
>-d name_of_file_you_just_have_compressed_without_the_extension

I did, I do, I am typing the file to decompress as suggested.
>
>I should work

Yes it should:-).

NOPE, I now cannot ungnuzip the very file I have zipped:-). I cannot gnu unzip
ANY File I have downloaded. I have a hard drive full of unzipped sounds:-(.
I feel incompetent. I have done everything imaginable. It doesn't make
sense. I must still be overlooking something simple?

> But He uses a Hades 060 now

^^^^^^^^^^
Race You:-).
>
>.

```
__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __ )( TOS 1.0, SH204 hd
(+)`====='(+) B | \/ \\_/|| |/\_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]
```
---

653. RE: dead mouse plea

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: lenguo <sam_mas@yahoo.com>
Message-ID: <01bd1f84$51f9a020$69618bd0@a-n-a-r-c-h-i-a>
Source record: 110041

Hi All,
I'm still sticking to my faithful STFM, but my mouse is dead. Does anyone out there has an unuse mouse to revive my machine? Any old one that still works will do. I'm willing to pay for a reasonable cost. Many Thanks!

REgards,
lenguo@hkstar.com

654. Re: Help for Atari ST user

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: Ken Macdonald <macdonal@cfcsc.dnd.ca>
Message-ID: <34BA6200.791C@cfcsc.dnd.ca>
Source record: 110042

William Pike wrote:
>
> Kevin Kloft <kevink@doitnow.com> wrote in article
> <693ud6$8g4$1@usenet85.supernews.com>...
> Does
> > anyone know of any software (shareware or freeware prefferably, as they
> don't
> > really have a lot of money to spend) that would allow me to transfer any
> ST
> > programs that I download to their machine?
> You should be able to transfer any softwere that will fit on a 720k ms/dos
> format disk to the atari, both machines use the same format. You can also
> transfer bigger ZIP files by decompressing them on the PC then rezipping
> them onto muti-disks, then unzipping them on the atari. Bill
>
MegaFli from Christophe Boyanique <boyan@imac.u-paris2.fr> would be
better for
big files. just 'cut' up the big files into 720K chunks on the PC with
MegaFli.exe, then 'glue' together again on your Atari hard drive with
MegaFli.ttp
--
thanksmerci***danke***slainte*mhath***tusen*takk***
Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
GraphicArts TOS 1.04-1.62-2.05-4.04
Canadian Forces College Toronto Ontario Canada

655. Re: about the scanner MUSTEK 600 II CD

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: Nima Montaser <nima@nortel.ca>
Message-ID: <34BA5E73.4052@nortel.ca>
Source record: 110043

Hi,
Contact Homa Systems House.
There is a new version of the Mustek Scanner driver which works
quite well with the SP II. Contact
aa414@freenet.carleton.ca and a demo of the new driver will
be provided to you. The driver is on special right now for
99 CDN$.
The response from customers who have Parx and Nova scanner
driver has been that Nova is much more superior.

Best regards,
Nima

Katherine L Ellis wrote:
>
> hi, anyone of you has this scanner?
> If yes what driver would work?
> I have got a copy of the mustek.prg demo, but half of the time it
> doesn't work work like it should, and they want how much for this
> driver?
>
> anyone has tried the parx m&e mustek driver? works any better?
>
> thanks.
>
> ____
> Email:Kellis@primenet.com
> Web http://www.primenet.com/~kellis/
> ____

--

****

My opinions are strictly my own, and not that of my employer!

****

656. Re: about the scanner MUSTEK 600 II CD

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: fpc@dataphone.se
Message-ID: <69dop6$k2t$1@cubacola.tninet.se>
Source record: 110044

Hi Katherine,

first af all, use the latest version of the Mustek.prg which is 1.22 (maybe
even higher) It's now called Novascan and includes driver for both HP ScanJet
and the Mustek scanner. A friend had similar problems with the earlier 1.18
which was solved when he got 1.22. If you don't find it anywhere I can binmail
it to you. Talk to Homa Systems, they should have it as well.
Second, if it doesn't work better with the new NovaScan the problem might be
caused by bad SCSI termination.

On 10 Jan 1998 20:00:01, Katherine L Ellis wrote:
>hi, anyone of you has this scanner?
>If yes what driver would work?
>I have got a copy of the mustek.prg demo, but half of the time it
>doesn't work work like it should, and they want how much for this
>driver?
>
>anyone has tried the parx m&e mustek driver? works any better?
>
>thanks.

657. Re: NVDI MakePRN.prg

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: Jo Even Skarstein <josk@stud.ntnu.no>
Message-ID: <69dqts$d6o$1@due.unit.no>
Source record: 110045

Ken Macdonald <macdonal@cfcsc.dnd.ca> wrote:
> I have NVDI4, and included with it is a program called Makeprn.
> I've used it to create a new printer driver for a 24 pin printer,
> and I've saved it. Now what? Makeprn has a list of printers, but
> I do not see those printers anywhere in the NVDItools folder, or
> the GEMsys folder. When I saved the printer driver, where was it
> saved too? the makeprn.prg itself? How can I save the driver to

The driver is saved to either the pageprn.sys- or pinprn.sys-file,
depending on what kind of driver it is. You can select your new
driver with the NVDI driver-CPX.

Jo Even Skarstein

658. Re: The FAQ

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34bb6632.5494340@news.demon.co.uk>
Source record: 110046

On Wed, 7 Jan 1998 17:01:17 +0000, Clair Shaw
<Clair@shaw1.demon.co.uk> wrote:

>
>I know this is a stupid question, but where is the FAQ availiable from?

It's only a stupid question if you know where it is and still ask! ;-)

Hallvart's site iirc.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

659. Re: HELP:Seeking St MOV.viewer

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IAMPFICRUP@data.rhein-main.de>
Source record: 110047

In <69bkf2$ak8$1@minox.tripnet.se> mille@tripnet.se wrote:

>The link is as follows:
>http://perso.wanadoo.fr/gtello/

Thank you, i try again.
Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

660. Re: ZIP Drives

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IAMPFICXUP@data.rhein-main.de>
Source record: 110048

In <19980111170401.MAA18173@ladder01.news.aol.com> Dwmoar wrote:

>Parallel zip drive will not work on an ST..... Anyway why would you want one.
>Get a SCSI they are cheap and fast and you can move them to about any platform

Sure, a SCSI Zip is realy faster..

Ask Konstantin_Woller@B2.maus.de for

the

PARALLEL ZIP/ATARI INTERFACE !!

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

661. Re: ZIP Drives

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IAMPFIDFUP@data.rhein-main.de>
Source record: 110049

In <69al5a$t58$1@roch.zetnet.co.uk> Roger Cain wrote:

>no :-(

Gaga..
Read some other news in that group..

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

662. Re: ZIP Drives

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IAMPFIDCUP@data.rhein-main.de>
Source record: 110050

In <69atoj$3hj$2@usenet50.supernews.com> Steve Hammond wrote:

>Wait a minute - it was my understanding that the parallel ZIP required a
>bi-directional port - which we ain't got :). If we can I'll just

Yes, but that interface build a complete port for a parallel zip.
Otherways that zip do not work well..

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

663. Re: ZIP Drives

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IAMPFIDIUP@data.rhein-main.de>
Source record: 110051

In <34B8E4C1.27EB@interlog.com> George Larkin wrote:

>Thanks for the tip, I'll ask him. I know it's slow, but I have an IDE

Yep, i think he send a quick answer.

>internal ZIP in my PC, and I don't think I could talk my wife into
>letting me get one more... :)

Well, exactly the point :->>
(I'm too) ;-)

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

664. Re: ST+ Printed!

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: who@where.co.com
Message-ID: <34bd66d2.7839651@news.zetnet.co.uk>
Source record: 110052

Hey! gordonstorey@zetnet.co.uk (Gordon Storey) wasn't it Mon, 12 Jan
1998 22:59:27 GMT that you wrote:

>Catch ya Later....Gordon 8)
>
> SHAG --- Stevenage & Hertfordshire Atari Group --- SHAG
>Every 2nd Weds of the month at Bedwell community Hall, Stevenage, Herts
> e-mail: gordonstorey@zetnet.co.uk
> http://www.users.zetnet.co.uk/monkeyhouse/

Well done Gordon ya sussed it :)

Now phone Dave and tell him how you did it because he is having
trouble getting comp.sys.atari.st

:)

-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/
-- STOSSER Software for FREE Award winning ATARI Software --

665. Re: MAGIC 5

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: k.lever@zetnet.co.uk
Message-ID: <69e02q$l1m$1@irk.zetnet.co.uk>
Source record: 110053

On 12 Jan 1998 17:28:23, Thomas Binder wrote:
KLHi!
KL
KLIn article <69bi3ohmp1@irk.zetnet.co.uk>,
KL k.lever@zetnet.co.uk (Keith Lever) writes:
KL> I am trying to instal Magic 5. but everytime I boot up I get the
KL> message something like-----Not enough room to create partitions ---
KL> etc,etc, and this just keeps scrolling up the screen repeatedly.
KL
KLYou say this message appears when booting MagiC, so I assume installation
KLhas worked properly. Does the message appear after magxboot.prg is run,
KLafter the following warmboot? If so, what harddisk driver are you using
KLand how much memory does your machine have? (I suspect the message may
KLcome from the harddisk driver, that's why I ask.)
KL

Hi Thomas,

Yes, the message appears after magxboot prg is run.

I'm using a protar hard drive with the protar hard drive manager disk.

I have 4 meg of memory in an STE.

Do you think that I need a different Hard Disk Driver?
If so, I have the Gasteiner hard disk driver disk and can use that
instead.

Thanx,

Keith.

+ I THINK, THEREFORE I AM, I THINK !!!!!!!!!!!!!!!!!!!! +
+ Keith Lever. Clacton-on-sea, Essex. England. + + + + + + + +
+ e.mail:- k.lever@zetnet.co.uk + +
+ Atari 4160 ste-Magic-NVDI-CAB 2.5 & Ovl 2.2706-Newsie 84. +
+ I ALWAYS THINK FOR MYSELF---OR SO MY WIFE TELLS ME..... +
---

666. Re: MAGIC 5

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: k.lever@zetnet.co.uk
Message-ID: <69e02v$l1m$2@irk.zetnet.co.uk>
Source record: 110054

On 12 Jan 1998 11:20:27, Roger Cain wrote:
KLOn 11 Jan 1998 22:46:16, Keith Lever wrote:
KL>
KL>I am trying to instal Magic 5.
KLI guess you have told INSTMAGX to install on C: so this is where ALL
KLthe release will go.

yes ive done that, and without the extras.
KL
KLFrom the look of what I can see on my set-up I guess you would need 1
KLto 2 Mb spare on C: before starting.

I have 2.5 meg available on C Drive.
KL

KL
KLJust in case the partition is in a bit of a mess you could try
KLde-fragging etc. to clear things up.

I've defraged my h/d, and its made no difference.

Thomas has asked about my h/d driver. I think he may have an idea
about that.I'll see what he says.

Thanx,

Keith.

+ I THINK, THEREFORE I AM, I THINK !!!!!!!!!!!!!!!!!!!! +
+ Keith Lever. Clacton-on-sea, Essex. England. + + + + + + + +
+ e.mail:- k.lever@zetnet.co.uk + +
+ Atari 4160 ste-Magic-NVDI-CAB 2.5 & Ovl 2.2706-Newsie 84. +
+ I ALWAYS THINK FOR MYSELF---OR SO MY WIFE TELLS ME..... +
---

667. Re: MAGIC 5

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: k.lever@zetnet.co.uk
Message-ID: <69e033$l1m$3@irk.zetnet.co.uk>
Source record: 110055

On 12 Jan 1998 09:41:03, Uwe Seimet wrote:
KLKeith Lever wrote:
KL
KL> Does anybody know if there is a minimum size of partition for Magic 5
KL> or a minimum size of C drive etc.
KL
KLNo, there is nothing of this kind. Of course your partition must have
KLenough free space left for the programs coming with MagiC.

It does.
I think that someone else may have an idea about the h/d driver that
i'm using.

Thanx,

Keith.

+ I THINK, THEREFORE I AM, I THINK !!!!!!!!!!!!!!!!!!!! +
+ Keith Lever. Clacton-on-sea, Essex. England. + + + + + + + +
+ e.mail:- k.lever@zetnet.co.uk + +
+ Atari 4160 ste-Magic-NVDI-CAB 2.5 & Ovl 2.2706-Newsie 84. +
+ I ALWAYS THINK FOR MYSELF---OR SO MY WIFE TELLS ME..... +
---

668. Mega Player / Mod plyr Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: john.moffat@lion-nathan.co.nz
Message-ID: <884638368.2144206856@dejanews.com>
Source record: 110056

Hi there,

Just wondering if anyone has a current address for me to register MegaPlayer

The info I have from the docs is... ========== MegaPlayer© Shareware Version 1.15, the 15th of October 1995 By St©phane LESAGE aka Simplet / FATAL DESIGN e-mail 100620,2673@compuserve.com (Skynet/FD) ========== But I have never had a reply from any emails to this in the last 6 months. I'd like to register it if someone knows another address that I can get hold of him.

Failing that, can anyone suggest another good mod(and other format) playing accessory that runs as well on the Falcon, doesn't bomb or kick-out funny formats, is reasonably stable under Magic and has the features of this one. I've tried a few others, but this would be my pick for the best.

Many thanks,

Replies preferred on personal email to.....

john.moffat@lion-nathan.co.nz

Cheers,

John E. Cash

----------==== Posted via Deja News ====----------
http://www.dejanews.com/ Search, Read, Post to Usenet

669. Re: GFA Basic and Compiler Latest Version

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: Ben Hall <cb170@city.ac.uk>
Message-ID: <Pine.GSO.3.95q.980112211229.18968A-100000@swindon>
Source record: 110057

```
> I don´t know where to get GFA-Basic 3.6TT (the latest version) incl.
> Compiler
> outside Germany. I got mine from Columbus Soft
> (christof_schardt@of2.maus.de)
```

So did I, and I'm in the Uk. I also got Ergo!pro which has much to recommend it... :)

```
|> | |
|> E |\| |-| /\ |_ |_
```

670. Re: System Solutions

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <69e2v1$l4p$1@irk.zetnet.co.uk>
Source record: 110058

On 12 Jan 98 00:38:27 G, phulse wrote:
> I understand that System Solutions has the exclusive rights on
> distribution of the english version of CAB.
>
> I also understand that version 2.6 is released, and also that
> version 2.7 is released by Ash in Germany.
>
> Does SS plan on releasing an english version of at least 2.7? And
> if not, why not?
>
> Also, what is the latest on any kind of java module for cab?
>

Well as of last week they were still seling 2.5.....anyway, I think that's what they've sold me, I haven't installed it yet...

chrisc

671. Re: Milan from Germany

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: jkolak@jps.net
Message-ID: <884643408.178520069@dejanews.com>
Source record: 110059

> > The URL above mentions an *expected* retail of $1400 USD.
> It mentions 1499,- DM for a machine without monitor and < 2000,- DM for a
> machine with larger harddisk and monitor. The latter is about $1176 US,
> assuming an exchange rate of 1,70 DM <-> $1 US.
>
> Ciao
>
> Thomas
>
Is there a firm release date for this computer?

----------==== Posted via Deja News ====----------
http://www.dejanews.com/ Search, Read, Post to Usenet

672. Re: System Solutions

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: szhays@catbert.ucdavis.edu
Message-ID: <69e5d2$qb2$1@mark.ucdavis.edu>
Source record: 110060

jim (jim@studio9.demon.co.uk) wrote:
:
: Javascript is a subset of Java. Java is a programming language in its

You'll probably see a lot of replies on this one ;-) Here's my
uderstanding of things:

Javascript is basically unrelated to Java. Javascript was created by
Netscape Corporation, and, although they may now have finally released
developer docs on it, Microsoft Corp. had to backward engineer it to
put it in Internet Explorer. This was legal because Netscape Corp.
had declared it an open standard. For this reason it should be
permissable for Alexandar Clauss to include it in CAB, should he
choose to.

Java was created by Sun Microsystems. Developers have to sign an
agreement with Sun to become official Java developers. Jave runs as a
virtual machine on many platforms and generic code (code written
without a specific platform in mind) can be downloaded and compiled,
usually on the fly. I don't think anyone has signed an agreement with
Sun to port Java to the Atari, but I don't see why Sun wouldn't allow
it. Small beans maybe, but it doesn't cost Sun anything either.
meanwhile, the Free Software Federation, and probably others, have
released their own clones of the Java comiler, and this could legally
be ported to the Atari if need be, should it prove technicaly
worthwhile.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

673. Is there a Falcon FS UK

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <69e6oj$l8r$1@irk.zetnet.co.uk>
Source record: 110061

A friend of mine has asked me to ask if there's a Falcon FS in the UK ATM, he's looking for one and isn't on-line. He'll be phoning me Thursday evening I think so replies before then please. I have no idea what specs or pricing etc he wants,. I know he's not planning on using it for music, so he won't need FDI's and Cubase etc.......

Many thanks

chrisc

674. Re: Ram For Atari TT Ram Board

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: jkolak@jps.net
Message-ID: <884645753.238157837@dejanews.com>
Source record: 110062

In article <698cjs$95q$1@jair.pressenter.com>,
tkelly@mail.pressenter.com (Terence Kelly) wrote:
>
> I have one of the Atari Ram Boards that allows you to put in 4 or 16
> megs of TT ram using 30 pin simms. I have 4 megs now and want to go
> to 16. Does anyone know if there is a particular speed of ram that I
> need to get, i.e. 60, 70 or other nanoseconds or will the industry
> standard 4 x 8 simms you find from most dealers do the trick.
>
> --Terry Kelly

I couldn't believe it. My TT RAM board had 100 ns SIMMS in it.
I guess the TT was slow enough to use that speed. I would have preferred
at least 80 ns. Now 70 or 60 is the norm. I would at
least want faster ones so I could later use them for
something else. Anyway, don't forget to set the jumpers
for the 16 meg config.

----------==== Posted via Deja News ====----------
http://www.dejanews.com/ Search, Read, Post to Usenet

675. Re: CAB 2.6 and MiNTnet

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <67279815_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 110063

>Greetings all,
> CAB 2.6 and MiNTnet, do the two work well together? And just as
>importantly - does its news reader/pop3 E-Mailer work with MiNTnet also?

I've no experience of using CAB under MiNTnet, but I believe from other
posts in here, that the two work very well together. You just need the
MiNTnet OVL for CAB.
If the above emailer/news reader you are refering to are the ASH ones (they
are nothing to do with CAB as such), then, no, they will not work with
MiNTnet. They will only work with PPP-Connect/I-Connect.
You will have to use MiNTnet emailer and newsreaders.

>Is there a compiled 32-bit version of CAB 2.6?

Don't think so. But I could be wrong.

>Does it support progressive JPEG? (or is this dependent on the ovl file?)

No. CAB does not support progressive JPEGS. It will display them, but not
gradually as intended by the format.

>Will it allow you to use all 4 tctip ports? (I was told Netscape uses more
>than one port while displaying a page with lots of pictures on it, but I'm
>not sure about this.)

No idea what you mean. There are much more than 4 tcp/ip ports, but it
depends what you mean. I use IE3 at work, and don't use Netscape at all.

>I've partly written this on behalf of a friend of mine, as well as for my own
>interest.
>Sorry if these questions have already been discussed, I don't get to read the
>newsgroups as often as I would like.

No problem. I just hope you hang around long to read the answers. :)

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/
---

676. Re: Virtual Pet

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: jkolak@jps.net
Message-ID: <884646548.306446340@dejanews.com>
Source record: 110064

>
> I persionally like to teach them to fly. A shame noone has passed the
> CDS Tamagotchi flying test.
>
> Nah, only joking. Turn off the sound! (A VERY dim screen (even tilted)
> is a great sign for saying the sound isn't working, though!)
>
> How did this string come to this group, anyways? Was it an advert for
> them?
> --
P.S. Does anyone remember the Batteries Included thing aoubt
1987? Wasn't it called Little People or something like
that, with little people wandering around like the
current cyber pet craze? Was Atari ahead of its time again?

----------==== Posted via Deja News ====----------
http://www.dejanews.com/ Search, Read, Post to Usenet

677. The Computer Dungeon is BACK!

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <19980112232101.SAA08605@ladder01.news.aol.com>
Source record: 110065

THE COMPUTER DUNGEON has re-opened its doors and is once again supporting Atari users everywhere.

The Dungeon is a family run retail business that supports the Atari product line. Our focus is on the entertainment side of Atari, featuring gaming software for the ST, Falcon, and Atari Video game systems. Additional services may be added as our customers request them.

Services we provide include: PD/Shareware disks that YOU create (we list the programs in our library and you tell us which ones to put on YOUR disk), full registered versions of Shareware/Licenseware programs, new & used software for the ST and Falcon, new and used accessories for the ST & Falcon, and systems - cartridges - accessories for the Atari Video Game systems (2600-5200-7800 plus the Lynx and Jaguar). We accept VISA and MasterCard and are in the process of setting up a toll-free telephone number.

We'd like you to stop by our web site, look around, and tell us what services you'd like to see offered. Our web site is under heavy construction so please bear with us. We welcome any comments - suggestions you might have regarding the content - layout of our pages. Our address is:
http://www.mcs.net/~isis/dungeon/dungeon.htm

We'd like to Thank ALL of our customers, who not only supported us in the past, but for your cards and letters of support when both my wife and I lost our mothers.

Thank You for taking the time to read this and we look forward to hearing from each and every one of you. Your comments & -suggestions are always welcome and we love talking Atari anytime.

Al Horton
The Computer Dungeon
1440 Spencer Ave.
Berkeley, IL 60163

Ph: 708-547-7085
FAX: 708-547-6550

http://www.mcs.net/~isis/dungeon/dungeon.htm

678. Re: How to get on the net with ATARI st

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <69e8in$lc4$1@irk.zetnet.co.uk>
Source record: 110066

On 11 Jan 1998 21:00:08, "Nicholas Bales" wrote:

<snippalot>

>Mainly because it weighs over 40K. It's online in several locations, HTML in
>the US and Europe, and Ascii on Hallvard's FTP. I usually posted a note
>every week in this group, but I must admit that I've been quite busy these
>days, and I have to do several updates (particularly in the Internet
>section).
>I'm also in the process of making a text file for newbies about connecting a
>low end STF to the Internet.
>I'll try to get the FAQ update finished this week, and I'll keep you all
>notified.

Good on you, Nicholas! And other helpful experienced Atarians!
Suggestion: post your FAQ's URL regularly (say, monthly).
All the best for 98.
Charles Stanley * GM1MCN@GB7ABN * Aberdeen, Scotland
cstanley@zetnet.co.uk

679. Re: Erik Hall's MyMail

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <69e8iq$lc4$2@irk.zetnet.co.uk>
Source record: 110067

On 10 Jan 1998 23:54:28, mille@tripnet.se wrote:
<snip>
>The download link at my hompage for MYMAIL.LZH points direct to Erik H�lls
>
>Erik notifies me when a new version is out and then I change the version n
>
>MyMail is under hard development and the nextcoming version will include a
>
Dear Mille, the above partial lines from you appear on my screen:
and that is in proportional font.
I like to read what you post, but...
Can you adjust your line length to wrap at, say, 76 characters?
Please?

All the best for 98.

Charles Stanley * GM1MCN@GB7ABN * Aberdeen, Scotland
cstanley@zetnet.co.uk

680. Re: Where could I get TT Rom v 3.06 ?

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <69e8is$lc4$3@irk.zetnet.co.uk>
Source record: 110068

On 10 Jan 98 22:07:22 -, greg_evans@delphi.com wrote:
>
>You can get the ROMs you want from Best Electronics in the US.

<snip>

>#CB103031 UK, $85

Whence these UK versions, please, anyone?

Charles Stanley * GM1MCN@GB7ABN * Aberdeen, Scotland
cstanley@zetnet.co.uk

681. Re: AVServer: The Sequel

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <69e8iu$lc4$4@irk.zetnet.co.uk>
Source record: 110069

On 10 Jan 1998 12:20:23, "David Knight" wrote:
>
>Charles Stanley wrote in message <696dsr$6s1$1@irk.zetnet.co.uk>...
>>On 4 Jan 1998 12:26:52 , "Christian Ratsch" wrote:
>>
>><snip a lot>
>>
>>perfect!. So I am now going to delete AVSERVER.PRG after all!!!
>>Charles, eating humble pie.
>
>Don't delete it. I can't say about the latest versions of MagiC but the
>MAGXDESK that comes with MagiC 5.03 supports less of the protocol than
>AVSERVER does, hence the need for it.

Thanks, David. However, my MagiC is v 5.11 and Uwe's test program does
show that AVserver is present without the APP. Possibly the latest
Magic (5.2??) will do better?
All the best for 98.

Charles Stanley * GM1MCN@GB7ABN * Aberdeen, Scotland
cstanley@zetnet.co.uk

682. Re: SLM 804 Laser Printer Parts NEEDED

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: jkolak@jps.net
Message-ID: <884646896.312803333@dejanews.com>
Source record: 110070

In article <68k53jhpq1@news1.bu.edu>,
butta1@cs.bu.edu (Nelson Chin) wrote:
>
> I've a used SLM804laser printer. If you can cover minimally the
> shipping cost, i'll send it to you.
>
> -nelson
>
> Brian Van Tilborg (madmax@bfree.on.ca) wrote:
> : I am looking for a used SLM 804laser for parts. My nephew just did in one
> : of my printers by putting in a plastic overhead sheet through the machine
and
> : it melted on all the rollers. There are some overheads you can put through a
> : laser, which we do all the time, and the one he put through, wasn't one of
them.

Last I checked ATY Computer had them. www.infinex.com/~atycom/ Several
suppliers can get them under the cross reference TEC LB1301. Mine is down
now too due to bad drum or wipers or chargers. Any surplus parts would
also be appreciated here :)

>
> : Price from cheap, to very cheap,
> : In Canada, Ontario, Brantford region.
>
> : Also if anyone can direct me to a source for SLM 804 parts in North America
> : thats great too. I need some Toner and possibly one or two drums.
>
> : --
> : __\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
> : /172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
> : (+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
> : ********** R ********** [and SURF HAPPY! :-)]
> : --

--------------------==== Posted via Deja News ====-----------------------
http://www.dejanews.com/ Search, Read, Post to Usenet

683. Re: bubblejet printers question

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: jkolak@jps.net
Message-ID: <884647251.293273612@dejanews.com>
Source record: 110071

> I don't understand what is meant by Esc/P2. The only Epson drivers
> with Notator appear to be LX and LQ drivers (at 360). Do you reckon
> they'd work with a Stylus? (360 dpi is good enough!)
>
> ATB
>
> John

Esc/P means Epson compatible. It means my software written for Epson FX/LQ printers will work with my bubblejet 610, but at LQ resolution.

----------==== Posted via Deja News ====----------
http://www.dejanews.com/ Search, Read, Post to Usenet

684. WE NEED YOUR ATARI ITEMS!!

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <19980112233100.SAA10061@ladder01.news.aol.com>
Source record: 110072

THE COMPUTER DUNGEON has re-opened its doors and is once again offering support to Atari users everywhere.

BUT WE NEED INVENTORY!! We need LOTS of inventory!! We are in need of the following items:

1) Used ST & Falcon Software. MUST be original disks and have documentation. Boxes are not necessary but do bring a higher price.

2) Used ST & Falcon accessories. We need your mice, cables, clock cartridges, ICD Link's, joysticks, external floppy drives, and more.

3) Used Atari Video Game products. We need your 2600-5200-7800 systems, cartridges, and controllers. We need your Lynx items, from Lynx units to cartridges to sunscreens to carrying pouches. We need your Jaguar items, from systems to CD systems to controllers to cartridges to ICD Catboxes.

If you have any no longer wanted Atari items, please call the Dungeon at: Ph: 708-547-7085 and tell us what you have. Or FAX us a list at 708-547-6550. Or send us Email listing what you have at "ComDungeon@aol.com". If you FAX or Email please be specific as to what is included (instructions, boxes, etc.).

Thanks in advance!

Al Horton
The Computer Dungeon
1440 Spencer Ave.
Berkeley, IL 60163

http://www.mcs.net/~isis/dungeon/dungeon.htm

685. Re: Why bother - Serious Question

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: steamer954@aol.com
Message-ID: <19980112234800.SAA29395@ladder02.news.aol.com>
Source record: 110073

Hi

My father went to Mac and imported/converted most of his files, He is happy with the move, although he still says that the Ataris were the best computers that he has owned (4 Ataris, 4 Macs so far).

I now own a genuine I Break Monthy (IBM) and the only file transfers that I do are in ASCII. I would say that it is a personal decision based on your preferance, the Mac will be easier to learn as even with Win95 (Loose95?) you will need to become familar with Dumb Operating System (DOS) commands as they are the same in command line mode.

Just my $0.02
Stephen Davis

>I would like to continue to use That's Write 3, Pagestream, LDW Power
>& Informer 2 - or port my files over to another set of software that
>will do the same thing and are generally file compatible - or will
>take ASCII files so that I don't lose, and need to rebuild, all my
>financial and DB files.
>
Stephen Davis (independent retailer for Investors International)
steamer954@aol.com

686. Problem with CAB1.5 & Cache...

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: jaubrey@jaubrey.demon.co.uk
Message-ID: <884648020_OASIS_@jaubrey.demon.co.uk>
Source record: 110074
Cross-posted to: demon.ip.support.atari,comp.sys.atari.st

I don't seem to be able to reload pages from cache after log off,
while online if I go to a previous page, it seems to load locally, if
I quit programme and come back a while later it won't reload, just
comes with the message, 'network is down'. Is there a secret setting
somewhere in the menus that'll sort this out? I have tried extracting
the html file via Cache Tool and reloading this, but the file is just
rubbish characters.

I also can't print from a web page, I use NVDI 2.5 on a STe(4mb) and a
dot matrixx printer. I used to be able to do this with a previous
version of Cab and GDOS without problems. I have the pics disabled
etc...

Thanks in advance for any help anyone can give. :))

Regards,

James

--

---
jaubrey@jaubrey.demon.co.uk | Also known as _James_ on #atari or
jaubrey@cix.compulink.co.uk | #Effect on IRC 20-23hrs GMT
New web address: http://www.jaubrey.demon.co.uk
---

687. Re: System Solutions (Java...)

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: mille@tripnet.se
Message-ID: <69e95oihj1@minox.tripnet.se>
Source record: 110075

Hi!

>From: Uwe Seimet <us@ooc.de>
>Date: Mon, 12 Jan 1998 09:42:14 GMT
>X-Mailer: Mozilla 3.01Gold (X11; I; SunOS 5.5.1 sun4u)
>
>phulse wrote:
>
>> Also, what is the latest on any kind of java module for cab
>
>Such a module doesn't exist. CAB doesn't support Java or JavaScript
>(which are two totally different things BTW).

When I read Matthias Jaap articles about Java in The ST Computer Magazine I always hope that a clever guy starts to compile something for The Atari.

A good news is that STonX goes JavaST on a PC. Emulate a ST with Java on MS Win95.

I know that a Atari must have strong resources to drive around Java om the screen, but there's lots of Atari that can cope with that, Milan, Hades, Falcon with accelerators etc.

Best Regards
Mille Babic

E-Mail: mille@tripnet.se
Atari & Internet: http://surf.to/atari
channel : http://come.to/atari

688. Re: How to get on the net with ATARI st

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EMnx7w.nLH@suse.modem.stud.uni-hannover.de>
Source record: 110076

In article <69ba5r$8jv$3@news3.isdnet.net>,
"Nicholas Bales" <bales@GET.THIS.OUT.hol.fr> writes:

> that I'm just too happy to help out other users when I can. That's what
> Internet is all about (well, before it was taken over by microsoft and
> cocacola).

Well, so far they didn't succeed. And chances are reasonably good that they'll never do.

> What bugs me, is people who jump in here, ask a question that has been
> answered at least twice that same week, and then say 'please reply by email
> as I never check in here'.

I agree. There is a great deal of ignorance present in those requests. At least a short explanation of why they'd never check the news is appropriate.

> I always thought that part of netiquette implies that you read newsgroups
> during a few days (just lurking) before posting.

I believe so.

> I also can't imagine that someone who has even the vaguest interest in Atari
> computers wouldn't read the atari groups.

Actually there are a few reasons why people would act this way. Sometimes access to news is painful. Some people can receive e-mail, but for accessing news or other Internet services they have to go to some friend and use his account. Another explanation can be that browsing the news is rather time-consuming.

In any case, news can be downloaded as a compressed archive and read off-line, and if one is short on time, he can still throw away all but the relevant thread (subject).

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

689. Re: STing 1.12

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EMnxuF.np4@suse.modem.stud.uni-hannover.de>
Source record: 110077

In article <699le7vaa1@jair.pressenter.com>,
tkelly@mail.pressenter.com (Terence Kelly) writes:

> I just tried running Peter's newest version of STing (1.12) on my TT,
> MagiC 5, NVDI, setup. I get 2 bombs just as Sting tries to establish
> the PPP connection. I do not have this problem with STing 1.08. Do
> I need to start from scratch on the dial script or can I use the old
> one that works? Anyone else having problems with 1.12?

Hmmm, have you mixed old binaries with new ones ? At least for the Dialer
and SERIAL.STX, you should update both, or none. The remaining ones should
be compatible, but you're better off replacing all binaries, only keeping
the config files.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

690. Re: STing 1.12

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EMnxpp.noI@suse.modem.stud.uni-hannover.de>
Source record: 110078

In article <69al5d$t58$2@roch.zetnet.co.uk>,
rcain@zetnet.co.uk (Roger Cain) writes:

> I just substituted the new stuff from the STING and MODULES
> distribution (retaining DIAL DEFAULT CACHE) and it all worked first
> time (as I would have expected).

Yep, this is how it should be done. A little more is needed if you operate
a LAN, however.

> The only time I had trouble at PPP connect is when I attempted to run
> with Van Jacobsen Compression ON.

With the SERIAL.STX from the current MODULE.LZH the Van Jacobson Compression
code is fixed. You should be able to switch it back on now.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

691. Re: CAB 2.6 and MiNTnet

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EMnyIy.nro@suse.modem.stud.uni-hannover.de>
Source record: 110079

In article <kN0cXp0FQ9x$@cantva.canterbury.ac.nz>,
kma54@csc.canterbury.ac.nz writes:

> CAB 2.6 and MiNTnet, do the two work well together? And just as
> importantly - does its news reader/pop3 E-Mailer work with MiNTnet also?

With the proper CAB.OVL it does work.

> Is there a compiled 32-bit version of CAB 2.6?

I understand this means a 68030 version ?

Alexander were stupid if he created one. 68030 users gain virtually nothing
while 68000 users cannot use it at all. So for no benefit at all he had to
maintain two versions.

Dunno why people keep thinking special 68030 ("32 bit") versions would
improve things. Only very special tools can really benefit from the opcodes
provided by the newer CPUs.

> Does it support progressive JPEG? (or is this dependent on the ovl file?)

Dunno what you mean by support. Yes, it does. It displays happily also
progressive JPEG. No, it does not. It does not start to display it once
the download starts, the picture must be there completely to be shown.
This is a quirk of the OVL interface.

> Will it allow you to use all 4 tctip ports?

What is that ? I assume you mean TCP/IP, but what are *the 4* TCP/IP ports ?

> (I was told Netscape uses more than
> one port while displaying a page with lots of pictures on it, but I'm not sure
> about this.)

Netscape uses several connections at once which can potentially improve
speed slightly. In most cases it does not provide any significant speedup.

It CAB, again it were difficult due to the nature of the OVL interface.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

692. Re: Hsmodem: How do I cofigure it???

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EMnxHp.nnv@suse.modem.stud.uni-hannover.de>
Source record: 110080

In article <69b0cn$gm7$2@irk.zetnet.co.uk>,
chrisc@zetnet.co.uk (Chris Crosskey) writes:

> I'll assume you mean HSMODEM... you deen the following files in the following
> order in your autofolder (of course stuff like NVDI will want to be in front of
> it but...)
> DRVIN.PRG (from HSMODEM)
> MFP.PRG (from HSMODEM)
> STiNG.prg (From STing)
>
> you'll need the Sting config file in there too IIRC, it's called default .cfg.

Naaaaaaaah, you mean STING.INF !!

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

693. System Solutions

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: phulse@pacifier.com
Message-ID: <34b96603.0@news.pacifier.com>
Source record: 110111

I understand that System Solutions has the exclusive rights on distribution of the english version of CAB.

I also understand that version 2.6 is released, and also that version 2.7 is released by Ash in Germany.

Does SS plan on releasing an english version of at least 2.7? And if not, why not?

Also, what is the latest on any kind of java module for cab?

694. CAB 2.6 and MiNTnet

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: kma54@csc.canterbury.ac.nz
Message-ID: <kN0cXp0FQ9x$@cantva.canterbury.ac.nz>
Source record: 110112

Greetings all,
CAB 2.6 and MiNTnet, do the two work well together? And just as
importantly - does its news reader/pop3 E-Mailer work with MiNTnet also?

Is there a compiled 32-bit version of CAB 2.6?
Does it support progressive JPEG? (or is this dependent on the ovl file?)
Will it allow you to use all 4 tctip ports? (I was told Netscape uses more than
one port while displaying a page with lots of pictures on it, but I'm not sure
about this.)

I've partly written this on behalf of a friend of mine, as well as for my own
interest.
Sorry if these questions have already been discussed, I don't get to read the
newsgroups as often as I would like.

Thanks,

--
Karl Ashton
kma54@student.canterbury.ac.nz

695. Lots of Atari ST Software and some Hardware for Sale

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: admraljc@csranet.com
Message-ID: <34b9620e.7901683@snews2.zippo.com>
Source record: 110113
Cross-posted to: comp.sys.atari.st,comp.forsale,comp.forsale.computers,misc.forsale.computers,misc.foresale.computer

Hi there! A more than year ago I finally broke down and built myself a Windows 95 PC. This left me with a BUNCH of Atari ST stuff, much of which still needs a home. I've sold most of my hardware but the software is still taking up closet space that my wife wants. I'm looking to sell or trade as much of it as possible soon. I've also got a few PC pieces (modem, printer, sound card) left over from upgrades that I'd like to get rid of as well.

Check out:

"http://www.csranet.com/~admraljc/sale.htm"

696. MPEG Files

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <69btpm$h99$2@newsbell.bellglobal.com>
Source record: 110114

Is there a program which can determine the origin of an MPEG file.
I am playing with MPEGSTE and it can determine the number of frames of
the animation, the resolution and determine that the file is good. However
it also says the format is unsupported. I would like to
A: Find out what format it is in, then convert it to a format that can
be used by M_PlayerSTe.

Thanks Brian.

```
-----------------------------------------------------------------
__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __ )( TOS 1.0, SH204 hd
(+)`====='(+) B | \/ \\_/|| |/\_/ () SLM 804 LASER prt.
********** R ********************** [and SURF HAPPY! :-)]
-----------------------------------------------------------------
```

697. Cold Revenge

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <69btpg$h99$1@newsbell.bellglobal.com>
Source record: 110115

Umm, Uh, well ever since getting these midi cables I have been distracted
only briefly of course, by um, midi games:-).
There is a game called cold revenge that I had on a mag disk that uses
the midi ports. I tried this game along time ago, with no success as it
always flagged the wrong resolution, when in low res. It hasn't worked
on any of my STs or STes. I downloaded a version off the UMICH arc. and
its the same. Any solution to the WRONG RESOLUTION RETRY? Anyone else played
this in SOLO or MIDI? Should the PI? files be in a certain folder or
something?
Thanks Brian.

```
---------------------------------------------------------------------
__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __ )( TOS 1.0, SH204 hd
(+)`====='(+) B | \/ \\_/|| |/\_/ () SLM 804 LASER prt.
************** R ********************** [and SURF HAPPY! :-)]
---------------------------------------------------------------------
```

698. STinG question

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <69c2kv$sbs@news2.tds.net>
Source record: 110116

What, precisely, is STinG trying to do when it says "Initialising Link"? I get all the way through the logon, get my IP address, then it goes to that, and always ends with a "Link Negotiation Failed", and disconnects me. I don't have any problems with the earlier versions, just the last two. And yes, I have read the documentation, and the FAQ - and I've set up every earlier version of STinG. I'm just lost on this one. Is it something to do with authentication (which my ISP doesn't require)?

Terry
---
tross3@hamtel.tds.net irc: qnr
http://www.geocities.com/SiliconValley/Peaks/6320/

699. FS package deal deal deal

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: eatoncdb@aol.com
Message-ID: <19980112051101.AAA08327@ladder01.news.aol.com>
Source record: 110117

1: ATARI T T030 with 4 megs RAM 340HD with Mitsubishi monitor

2: ATARI S T 1040 STF with 4 megs RAM

3: ATARI ST 1040 STE with 4 megs RAM

4 :ATARI 20mb Supra hard drive

5: ATARI Megafile 44 hard drive with removable media

6: 1 extra removable media cartridge

7: 1 external CD player for ATARI

8: 1 printer

9: Misc. Cds

10: Lots of flopies and boxed games

11: Misc drives

12: Misc hardware

13: 2 Atari books

ALL FOR ATARI

ALL FOR $550.00

I have posted this for a friend, dtrue@ieway.com (denny). Either reply to
me or him.

Thanks...chris eatoncdb@aol.com

700. Sting 1.12

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: tkelly@mail.pressenter.com
Message-ID: <69cg7c$gc9$1@jair.pressenter.com>
Source record: 110118

As someone suggested, I used the modules from the latest archive with sting 1.12. I was then able to make the ppp connection normally without bombing, but now I cannot make a connection with any other server than my own. Cab and Newsie resolve the host names ok, but both time out while trying to make a connection. Still no trouble with Sting 1.08.

--Terence Kelly

701. Re: Emulators

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: ben@imperial.co.uk
Message-ID: <884590790.697827331@dejanews.com>
Source record: 110119

Hi,

>Hi All

>I have tried a few ST emulators on a PC with varying degrees of success.
>Can anyone help:-

>1 TOSBOX. Seemed good but found problems with KIVI/STZIP. QWK packets
>unpack as indicated on the STZIP screen but the return to KIVI freezes with
>a busy bee (moveable) mouse. By quitting TOSBOX and restarting it I find I
>KIVI can now read the unpacked QWK. This seems to be a path problem but
>cant find out what.

I have had this same problem on my Hades, and I have never managed
to figure out why. So, I guess this problem may not be caused by
TOSBOX.

Regards,

Ben Hills.
ben@imperial.co.uk

----------==== Posted via Deja News ====----------
http://www.dejanews.com/ Search, Read, Post to Usenet

702. Re: The Atari 'Mint' program

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: ben@imperial.co.uk
Message-ID: <884591059.699006983@dejanews.com>
Source record: 110120

Hi,

>Where can I get hold of this program and how much does it cost?

>Thanks,

>Gareth

MiNT is free and available from most Atari FTP Sites. Try:

ftp://ftp.funet.fi/pub/Atari/mint

Regards,

Ben Hills.
ben@imperial.co.uk

----------====== Posted via Deja News ====----------
http://www.dejanews.com/ Search, Read, Post to Usenet

703. Re: ZIP Drives

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <34B9E4DD.7A27@ooc.de>
Source record: 110121

Roger Cain wrote:

> no :-(

YES. Woller&Link have an interface and a driver for this purpose.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

704. Re: ZIP Drives

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <34B9E4B8.657A@ooc.de>
Source record: 110122

Nicholas Bales wrote:

> No, the guy cannot use a // Zip on an Atari, but this is not because of

He can if he uses the interface already mentioned by Robert Schaffner.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

705. Re: MAGIC 5

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <34B9E52F.4729@ooc.de>
Source record: 110123

Keith Lever wrote:

> Does anybody know if there is a minimum size of partition for Magic 5
> or a minimum size of C drive etc.

No, there is nothing of this kind. Of course your partition must have
enough free space left for the programs coming with MagiC.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

706. Re: System Solutions

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <34B9E576.7045@ooc.de>
Source record: 110124

phulse wrote:

> Also, what is the latest on any kind of java module for cab

Such a module doesn't exist. CAB doesn't support Java or JavaScript
(which are two totally different things BTW).

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

707. Re: TOS 6 under development

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <69cqb9jje2@infomania.emw.ericsson.se>
Source record: 110125

Michael A. White wrote:

> I think there might be some confusion here between the "Atari MMU" and the
> "Motorola MMU". The Atari MMU is present in one flavor or another on -all-
> TOS machines. It's not too bright, but it does what it's supposed to do
> (very basic memory mapping, very basic memory protection). If you open
> up an ST, you'll see it somewhere on the mother board.

Yeah but that's a MCU. :-)

> The Motorola MMU is physical part of 68030/040/060 processors (unless you
> buy a version that specifically doesn't have it). This is the MMU that
> MiNT uses for memory protection. And everything that Magnus mentioned
> above is quite possible using the Motorola MMU. Plus more (shared memory,
> memory compaction to prevent fragmentation, etc....).

And that was what I was talking about if someone missunderstod me. Who
is
most confused in here? :-)

So memory protection is still not possible?

//MAgnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

708. Re: TOS 6 under development

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <69cq6jjje1@infomania.emw.ericsson.se>
Source record: 110126

Jan Persson wrote:

> >> > >Hmm... I thought it was called KAOS (probably for Andreas Kromke OS)
> >> > Then it would be AKOS :-)
> >>
> >> Oopppssss... :-)
> >>
> >> Maybe it was "Klant Arsel OS" then. ;-)
> >
> >Or perhaps "Klia Av Organet, Sven!" or something =|:-)>- <- Wow thati¿½t
> >Abraham Lincoln!
> >
> >/Peter Persson
>
> ROTFL x2!

Well I'm happy I and Sven (or is it Peter?) made someone happy in here.
:-)

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

709. Re: MAGIC 5

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <69cu9remr1@roch.zetnet.co.uk>
Source record: 110127

On 11 Jan 1998 22:46:16, Keith Lever wrote:
>
>I am trying to instal Magic 5. but everytime I boot up I get the
>message something like-----Not enough room to create partitions ---
>etc,etc, and this just keeps scrolling up the screen repeatedly.
>
>Does anybody know if there is a minimum size of partition for Magic 5
>or a minimum size of C drive etc.
>
>Any help would be appreciated as the manual doesnt appear to cover
>this problem.

I guess you have told INSTMAGX to install on C: so this is where ALL
the release will go.

From the look of what I can see on my set-up I guess you would need 1
to 2 Mb spare on C: before starting.

Have you tried installing 'Without Extras' to see if things fit then?

Just in case the partition is in a bit of a mess you could try
de-fragging etc. to clear things up.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4
---

710. Papyrous latest version

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: akanthos@matrix.kapatel.gr
Message-ID: <69cuk7$6u1@lithos.kapatel.gr>
Source record: 110128

Hello.

Do you know where I can find the latest demo version of Papyrous word processor?

Regards
Spiros

711. Re: Milan from Germany

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <69cvfukdb1@infomania.emw.ericsson.se>
Source record: 110129

Thomas Binder wrote:
Hi,

> >> Don't forget that these cards have limits ;) Of course, they will both be
> >> able to display 1280x1024, but not in any frame rate or color depth.
> >
> > Ofcourse but it's usually more than most people need. :-)
>
> Well, depends. I know some people (not with an Atari, though) who'd use
> 1600x1200 on their 21" monitor if only their card could display that with
> > 60 Hz and > 256 colors ...

Sure, some need it, but very few. I guess the guy asking needed it.

> I haven't said that, but fact is that 2 MB cards are still widely spread;
> 4 MB is just beginning to get the standard in the low end market. But my
> point was that it's just not enough to have a "Mach64" or "ET6000" card to
> display 1024x768x16, you also need enough video RAM.

I know. I just said that most cards have it nowdays so why buy a 2MB
card
when the price doesn't differ very much.

> And btw, don't forget that for the current (cheap) 3D-"enhanced" graphic
> cards, 4 MB RAM does not necessarily mean that all 4MB may be used as
> video RAM. It's often that some part of the RAM is fixed to be used as
> texture or z-buffer.

Yup. I guess they say how much video RAM they have though, or?

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

712. Re: Does Stereo Master work on the Falcon?

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <69cvsikdb2@infomania.emw.ericsson.se>
Source record: 110130

Sven Persson wrote:

> > it has got atleast 24 voices on a regular falcon. I havn't managed to
> > use them all yet... so I don't know.
>
> > I will ask if I can get some specs for it.

Well I have got some very early specs for EXPAND now.

- Play sound in Memory or D2D (sound up to 50Khz 16 bits)
- Play instrument with multisample.
- Each instrument can have an enveloppe of volume, FIR and panoramic
which can be set graphicly.
- Use the 16 Midi channels.
- Understand midi message note-on, note off, pitch, program
change,coarse
tuning, panoramic, master volume, velocity, etc...
- Digital Effect like Reverb, echo, ...

And more....

> > It's also a GEM program so it works just fine under MagiC as well
> > together
> > with your favourite wordprocessor. ;-)
>
> (Unlike my program :)

Shit, so it's most likely wont work on my Nova card either. Make it GEM!

> PS. By the way - great Afterburnerpage! Think iï¿½ll buy one of those when my
> wallet becomes heavy! How much do they cost in swedish kronor?

Oh, thanks. I just do what I can to make people "aware" of what is
available
to turn your computer into a new computer insteed of buying a PC.
For the price, it's expensive. Somewhere around 4000-5000 SEK. :-(

On the other hand you can also add much more memory which will be much
faster
than regular Falcon RAM. Even faster memory access than the Hades if the
tests are correct. I would say that it's worth the price if you have got
the
money.

//Magnus Kollberg
--
+--+

```
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--------------------------------------------------+
```

713. Re: MagiC Atari 5.20

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <69d27rknc1@infomania.emw.ericsson.se>
Source record: 110131

```
Gary Priest wrote:
>
> In article <6963lk$lmk$2@minox.tripnet.se>
> mille@tripnet.se wrote:-
>
> >I have upgraded MagiC into v5.20 now and it take ages to boot a SCSI-HD.
>
> Can anyone tell me what the differences are between MagiC 5.11 (which I run)
> and v5.20 ?

From memory....

- Shareable libraries
- Ability to move windows outside the screen to the left
- Probably one or two bugfixes
- Able to copy and paste in editable dialogs fields (nice one)

And no I don't not have it yet.

//Magnus Kollberg
--
+-----------------------------------------------------+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+-----------------------------------------------------+
```

714. Re: CAB 2.6

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <69d2o2knc2@infomania.emw.ericsson.se>
Source record: 110132

greg_evans@delphi.com wrote:

> I've never used TK 4.09 as 5.07 was available by the time I
> installed the AB.

Well this is all very strange. I will try to remember to bring my
files and mail them to you to test.

How many SIMs do you have?

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

715. Re: How to get on the net with ATARI st

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: who@where.co.com
Message-ID: <34ba1854.454710@news.zetnet.co.uk>
Source record: 110133

Hey! perot@suse.modem.stud.uni-hannover.de (Peter Rottengatter) wasn't
it Sun, 11 Jan 1998 17:38:15 GMT that you wrote:

>> What are the minimum hardware requirements?
>
>Whatever hardware you've got, it's fine if you got enough memory. On a 512 kB
>machine very few clients will work, but with 1 MB most can be used. You'll need

To go a step furthur.....(This is a guess and would need confirming)

If you get a Shell account and a comms package that works with half a
meg then you could do everyhting including web browsing on a half meg
machine ? Albiet text based :)
I know I used CoNnect and a shell account for about a year, but on a
one meg, so I presume a half meg comms package would do the same ?
.

-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/
-- STOSSER Software for FREE Award winning ATARI Software --

716. WTD:Atari1040 dmato scsi adapter

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: af366@chebucto.ns.ca
Message-ID: <69dav5$328$1@News.Dal.Ca>
Source record: 110134

```
hi i'm looking for an adapter to allow hooking up a scsi harddrive to an
atari 1040 ste.
thanks
dick
```

717. NVDI MakePRN.prg

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: Ken Macdonald <macdonal@cfcsc.dnd.ca>
Message-ID: <34BA3FDD.61F6@cfcsc.dnd.ca>
Source record: 110135

I have NVDI4, and included with it is a program called Makeprn.
I've used it to create a new printer driver for a 24 pin printer,
and I've saved it. Now what? Makeprn has a list of printers, but
I do not see those printers anywhere in the NVDItools folder, or
the GEMsys folder. When I saved the printer driver, where was it
saved too? the makeprn.prg itself? How can I save the driver to
a *.sys file so that I can use it? The docs with NVDI4 explain
how to use the program, but not how to save a printer driver as
a *.sys file.
Help!
--
thanksmerci***danke***slainte*mhath***tusen*takk***
Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
GraphicArts TOS 1.04-1.62-2.05-4.04
Canadian Forces College Toronto Ontario Canada

718. Re: where can i find atari st free game

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: Dave Ellis <dje2@argon.ch.ic.ac.uk>
Message-ID: <Pine.SGI.3.96.980112160452.8109A-100000@chcmga>
Source record: 110136

On Sat, 10 Jan 1998, Nicholas Bales wrote:

Dave Ellis a écrit dans le message ...
>Reading the arguments against pirate software from the internet most
>people seem to have neglected one thing, emulators. Considering that
>myself (My ST packed up two years ago) and most of the ATari scene must
>now use emulators to run software, that software must be in the form of
>disk images. So the question has to behow can you play protected games
>when you can't make images from the disks. I myself, recently bought
>Railroad Tycoon and found I couldn't make images, so to play the game I
>had to load a cracked version from the net. Great eh?

>>Yes, but emulators are not 'official' Atari machines, and nobody
>>guarantees
>>that your software will run on it.

From what I remeber of the software industry back in the days of the
ST,most games software houses didn't seem to guarantee their software
would run on Atari Hardware.

>
>In the end you have to realise that people who don't use ST hardware to
>run the software anymore CAN'T use commercial stuff on protected disks.
>Anyway, in the end I have to admit it was nice having a manual for
>Railroad Tycoon anyway!!

>>Why not get an old ST for cheap. They really cost next to nothing
>>nowadays,
>>and then you'll have 100% compatibility.

An old ST eh? Well, it just one big inconvenience, I own a PC with it's
own monitor that will not function with an Atari ST without some sort of
modification. I don't own a television and so the minimum investment to
get an old ST would be too much when I can download a free program to
emulate the machine. I seem to sense a certain hostility to emulation from
some people who post to this group and I think that's a bit unfair.
Firstly, emulators are not illegal in any way and secondly, my pocession
of the Rom image is also within the law as I own an original hardware
copy.

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

"Signatures cost the internet 50 terrabytes bandwidth a day."

Dave Ellis,
Imperial College, London.

dje2@ch.ic.ac.uk
0181 758 2260

719. Re: System Solutions

Newsgroup: comp.sys.atari.st
Date: 1998-01-12 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <34BA441A.C5BE4581@studio9.demon.co.uk>
Source record: 110137

phulse wrote:

> I understand that System Solutions has the exclusive rights on
> distribution of the english version of CAB.
>
> I also understand that version 2.6 is released, and also that
> version 2.7 is released by Ash in Germany.
>
> Does SS plan on releasing an english version of at least 2.7? And
>
> if not, why not?
>
> Also, what is the latest on any kind of java module for cab?
>

Rumour has it that Alex Klaus (CAB author) is busily coding a
Javascript module.
However would he not need some sort of licence from Sun Microsystems? A
problem as I imagine they have very little interest in the Atari
platform.
I hope someone does a Javascript module because the WWW is fast becoming
Javascript infested for better or worse.

Javascript is a subset of Java. Java is a programming language in its
own right and is platform independent. Sun microsystems hope that soon
it will be in your TV, your stereo and your toaster. Javascript is more
of a scripting language and is significantly easier to learn.

Later,
Jim.

--
* Mr J.M.A. Harris.
* 9 Argyle Road, Brighton, East Sussex, BN1 4QA, United Kingdom.
+ 44 (0)1273 625875.
* jim@studio9.demon.co.uk ~ http://www.studio9.demon.co.uk
* Postgraduate Student of Hypermedia Studies
* (http://www.hrc.wmin.ac.uk)
* @ Advanced interactive web site design
* @ CD-ROM authoring
* @ Internet and Multimedia Installations and Events
* @ Digital Music
* Also at this address Mr C.Hope, Mr S.Grainger and Miss S.Kpakra.

720. Re: System Solutions (Java...)

Newsgroup: comp.sys.atari.st
Date: 1998-01-13 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <34BB2141.6982@ooc.de>
Source record: 109988

mille@tripnet.se wrote:

> I know that a Atari must have strong resources to drive around Java om the screen, but there's lots of Atari that can cope with that, Milan, Hades, Falcon with accelerators etc.

You hopelessly underestimate the processor power Java needs. The Falcon
or Milan are surely not fast enough to support Java in a really
satisfying way.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

721. Re: What type file with PAX extention??

Newsgroup: comp.sys.atari.st
Date: 1998-01-13 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980113021307.19257F-100000@sparkie.gnofn.org>
Source record: 109989

On Sun, 11 Jan 1998, Pascal Ricard wrote:

> > What kind of file has .PAX extention. How do un-archive the file?
>
> They usualy are files to use with an install program. They also can be
> self extracting lzh files.

Anything besides Gemview that uses the *.pax format?

Happy Festivus,
Dave
<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

722. Re: System Solutions

Newsgroup: comp.sys.atari.st
Date: 1998-01-13 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <69fd9qcjm5@infomania.emw.ericsson.se>
Source record: 109990

```
Uwe Seimet wrote:
>
> jim wrote:
>
> > Rumour has it that Alex Klaus (CAB author) is busily coding a
> > Javascript module.
> > However would he not need some sort of licence from Sun Microsystems?
>
> From Sun? Sun has nothing to do with Javascript but with Java. This is
> definitely not the same.

Interresting. You didn't deny the rumour this time, that Alex is
coding on a Javascript module. Maybe it's for real this time. :-)

//Magnus Kollberg
--
+--------------------------------------------------+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--------------------------------------------------+
```

723. Re: Mega Player / Mod plyr Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-01-13 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <69fdjccjm6@infomania.emw.ericsson.se>
Source record: 109991

john.moffat@lion-nathan.co.nz wrote:

> Failing that, can anyone suggest another good mod(and other format)
> playing accessory that runs as well on the Falcon, doesn't bomb or
> kick-out funny formats, is reasonably stable under Magic and has the
> features of this one. I've tried a few others, but this would be my pick
> for the best.

Well I'm looking for the same but it should also work on the
Afterburner040
which Mega Player doesn't. :-(

I think SOFTJEE has one but I havn't seen or tried it. I will ask again.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

724. Re: CAB 2.6 and MiNTnet

Newsgroup: comp.sys.atari.st
Date: 1998-01-13 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <69ff87$dr4$1@infomania.emw.ericsson.se>
Source record: 109992

Gary Priest wrote:

> >Will it allow you to use all 4 tctip ports? (I was told Netscape uses more
> >than one port while displaying a page with lots of pictures on it, but I'm
> >not sure about this.)
>
> No idea what you mean. There are much more than 4 tcp/ip ports, but it
> depends what you mean. I use IE3 at work, and don't use Netscape at all.

In Netscape you can setup how many connections Netscape should use. The
more the faster (to a certain point there it will get slower...) as it
can download text and files simultaneusly.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

725. Re: Virtual Pet

Newsgroup: comp.sys.atari.st
Date: 1998-01-13 00:00:00 UTC
From: who@where.co.com
Message-ID: <34bd3fd7.1539821@news.zetnet.co.uk>
Source record: 109993

Hey! Dave Gostl <dbg01@gnofn.org> wasn't it Tue, 13 Jan 1998 02:09:11 -0600 that you wrote:

>I rarely see spam here. Is this newsgroup moderatored or is someone >running cancel bots or something?

hmmm good question, somone was, but he hasn't been seen for yonks, so I dunno...
There was also someone who cancelled binaries to newsgroups, we used to get a message in here now and then listing all the binaries that had been cancelled, the latter was a service he was doing for the whole of usenet if I recall, the former, the guy cancelling spam just did it for the ATARI groups,

As you say, there aint much spam anymore so I can only presume cancel bots are still active...:)

Either that are everyone really has forgotten about us :))))))

.

-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/
-- STOSSER Software for FREE Award winning ATARI Software --

726. Re: NVDI MakePRN.prg

Newsgroup: comp.sys.atari.st
Date: 1998-01-13 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <69fi9b$18c$1@roch.zetnet.co.uk>
Source record: 109994

On 12 Jan 1998 11:07:57, Ken Macdonald wrote:
>I have NVDI4, and included with it is a program called Makeprn.
>I've used it to create a new printer driver for a 24 pin printer,
>and I've saved it. Now what? Makeprn has a list of printers, but
>I do not see those printers anywhere in the NVDItools folder, or
>the GEMsys folder. When I saved the printer driver, where was it
>saved too? the makeprn.prg itself? How can I save the driver to
>a *.sys file so that I can use it? The docs with NVDI4 explain
>how to use the program, but not how to save a printer driver as
>a *.sys file.

There are .SYS files for different classes of output device. In your
case the PINPRIN.SYS driver will be used and the particular parameters
required for your printer will be saved in PINPRIN.INF.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4
---

727. Re: Milan from Germany

Newsgroup: comp.sys.atari.st
Date: 1998-01-13 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <69fign$f9o$1@infomania>
Source record: 109995

jkolak@jps.net wrote:

> Is there a firm release date for this computer?

Not what I know of but they said first quarter of 98. I would guess
on the Atari fair in April in Neuss.

Talking about Milan, does anyone know if the price of the Hades will
drop to compete with the Milan? Or does Medusa Corp. have a new
system on its way? A Falcon clone maybe? Probably not. :-)

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

728. using system exclusive on atari 1040st

Newsgroup: comp.sys.atari.st
Date: 1998-01-13 00:00:00 UTC
From: fragmentk@labyrinth.net.au
Message-ID: <34bb4d2f.3385040@news.labyrinth.net.au>
Source record: 109996
Cross-posted to: comp.sources.atari.st,comp.sys.atari.st.tech,comp.sys.atari.st,alt.music.makers.electronic

Could someone please help me.... i am trying to get system exclusive
to work when sending messages from my atari 1040 st (using Notator
3.0) to a midi unit.
please reply to newsgroups only..... friends account.
thanks all

729. Re: CAB 2.6 and MiNTnet

Newsgroup: comp.sys.atari.st
Date: 1998-01-13 00:00:00 UTC
From: aclauss@rbg.informatik.th-darmstadt.de
Message-ID: <1d2rpnt.jdayp3vxlmkuN@ppp205.stud.tu-darmstadt.de>
Source record: 109997

<kma54@csc.canterbury.ac.nz> wrote:

> CAB 2.6 and MiNTnet, do the two work well together? And just as

Yes, but you have to use the CAB.OVL for MintNet, instead of the CAB.OVL
which comes with the CAB 2.6 disk.

> importantly - does its news reader/pop3 E-Mailer work with MiNTnet also?

You mean the ASH-Emailer? No this will work only with PPP-Connect (part
of the CAB 2.6 package).

> Is there a compiled 32-bit version of CAB 2.6?

??? We are talking about Atari software, not PC software. So we
always use 32 Bit software ;-)

> Does it support progressive JPEG?

Yes. But it doesn't display them as soon as the first bytes arrive.
It displays them after they are completely downloaded, at the moment.

>(or is this dependent on the ovl file?)

Yes, also true. There's another JPEG module available which
supports the Falcon DSP but this module doesn't support
progressive JPEGs.

> Will it allow you to use all 4 tctip ports? (I was told Netscape uses more
>than

Yes and No ;-) CAB doesn't download the images at the same time. But
under multitasking systems (MagiC, N.AES, MTOS) you can download
many files at the same time. And with the AutoSurf module you are able
to download whole web sites in the background for reading them later
offline, while you can still access web pages in the browser.

In some cases I have downloaded about 5 large archives and about 4
web sites (using AutoSurf) at the same time :-)

--
☐☐Alexander

730. Re: Milan from Germany

Newsgroup: comp.sys.atari.st
Date: 1998-01-13 00:00:00 UTC
From: prajoux@REMOVE_THIS.laas.fr
Message-ID: <69fmik$5ot$1@laas.laas.fr>
Source record: 109998

Hi, Thomas and Peter,

Thomas Binder:
>> I think Thomas ment 32K.
>No, I meant 32 bits per pixel. I don't know how Roland got the idea I'd meant
>32 or 256 colors.
Sorry for having misunderstood you...

Peter Rottengatter:
>It's the number of
>bits per pixel what he was talking about. After all, 1024x768x256 is a pretty
>inconsistent way of telling the settings, 1024 refers to columns, 768 refers to
>rows, the last number refers to planes (not caring how they're interwoven). So
>you should refer to your settings as 1024x768x8 really.
Well, I think it is a matter of definition and personal preference. The concept
of planes is not used for more than 256 colors. I have seen the interpretation
of 1024x768x16, say, more often as 16 colors than as 16bits. For example,
the user manual of Nova cards constantly uses the color interpretation,
in the form 2, 16, 256, 32K, 65K, etc... Personally, I have never felt this
as inconsistent.
Of course, I should have guessed that Thomas is not a person to get fooled
by such elementary considerations, but my "mistake" was based on a not so stupid
background.

Cheers

Roland

731. Re: using system exclusive on atari 1040st

Newsgroup: comp.sys.atari.st
Date: 1998-01-13 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980113060657.27584A-100000@sparkie.gnofn.org>
Source record: 109999
Cross-posted to: comp.sources.atari.st,comp.sys.atari.st.tech,comp.sys.atari.st,alt.music.makers.electronic

On Tue, 13 Jan 1998 fragmentk@labyrinth.net.au wrote:

> Could someone please help me.... i am trying to get system exclusive
> to work when sending messages from my atari 1040 st (using Notator
> 3.0) to a midi unit.

Hey fragmentk!?! :-) What midi unit? Some midi modules (units?) just
accept sysex as is. Others want to "handshake' with other modules or
computers. My Proteus/1 works with any and all midi programs. But my
Ensoniq SQ-80 needs handshaking and other stuff.

Happy Festivus,
Dave
<pre>

```
_____
/ /
||||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

732. Re: MAGIC 5--EURECA!!!!!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1998-01-13 00:00:00 UTC
From: k.lever@zetnet.co.uk
Message-ID: <69fqgi$n6p$1@irk.zetnet.co.uk>
Source record: 110000

On 12 Jan 1998 20:57:07, Keith Lever wrote:

KLKL> Does anybody know if there is a minimum size of partition for Magic 5
KLKL> or a minimum size of C drive etc.

Thanks to the help and advice everybody has given me,I now have Magic
V5 up and running.

It turns out that it didnt like my Hard Drive software.So I am useing
a different driver and everything is now OK.

Protar software is not compatible with Magic V.

Thanx to everyone,

Keith.

733. ? TimeSet & Calculator as CPX

Newsgroup: comp.sys.atari.st
Date: 1998-01-13 00:00:00 UTC
From: joogn@FB1.FHTW-Berlin.DE
Message-ID: <69fs3uscf6@fu-berlin.de>
Source record: 110001

```
--
*************************************************************************
* Please answer NEWS with personal emails ! Thank you !
* New Email: joogn.o@fhtw-berlin.de (or joogn@commserv.f4.fhtw-berlin.de)
* 606 91 85 (:
****************
```

734. Re: The FAQ

Newsgroup: comp.sys.atari.st
Date: 1998-01-13 00:00:00 UTC
From: Ken Macdonald <macdonal@cfcsc.dnd.ca>
Message-ID: <34BB71C8.7384@cfcsc.dnd.ca>
Source record: 110002

Clair Shaw wrote:
> I know this is a stupid question, but where is the FAQ availiable from?

Nicholas Bales quick FAQ can be found at:
http://wwwperso.hol.fr/~nbales/quickfaq.htm
or
http://www.geocities.com/MotorCity/2090/quickfaq.htm
--
thanksmerci***danke***slainte*mhath***tusen*takk***
Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
GraphicArts TOS 1.04-1.62-2.05-4.04
Canadian Forces College Toronto Ontario Canada

735. Re: Milan from Germany

Newsgroup: comp.sys.atari.st
Date: 1998-01-13 00:00:00 UTC
From: Frank Szymanski <franks@kaa.bbn.hp.com>
Message-ID: <34BB7D9E.636186B1@kaa.bbn.hp.com>
Source record: 110003

> You can even have a 4Mb card in the Falcon so I can't see why you
> shouldn't be able to have atelast 4MB if not 8Mb in the Hades.

I have never heard of a 4MB graphics card in a falcon before. The only solution
I know is a 2MB NOVA graphics card (ISA Mach64).
Can you tell me more?

Tschuess,
Frank

736. Look at NOVA graphics cards

Newsgroup: comp.sys.atari.st
Date: 1998-01-13 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <69fv2j$in5@newstoo.ericsson.se>
Source record: 110004

> I have never heard of a 4MB graphics card in a falcon before. The only solution
> I know is a 2MB NOVA graphics card (ISA Mach64).

Check out here:

http://www.magmacom.com/~nima/html/nova/nova.htm

rgds

Ronny

737. Re: Atari in Belgium ?

Newsgroup: comp.sys.atari.st
Date: 1998-01-13 00:00:00 UTC
From: grayc@btm0qt.se.bel.alcatel.be
Message-ID: <GRAYC.98Jan13154056@btm0qt.se.bel.alcatel.be>
Source record: 110005

Plus there's me.

--

Chris Gray

738. Re: Cimple Solutions MIDI expander

Newsgroup: comp.sys.atari.st
Date: 1998-01-13 00:00:00 UTC
From: em09@liv.ac.uk
Message-ID: <EMq9FB.1Mw@liverpool.ac.uk>
Source record: 110006

In article <barrette-08019807082300001@198.109.36.11>,
barrette@pilot.msu.edu says...
>
>[crossposted between c.s.a.st and the Notator mailing list]
>
>Cimple Solutions has an ad in the December issue of Future
Music showing a
>3 out MIDI expander box. Could anyone who's used it tell me
more about
>it, please? Specifically:
>
>Does it plug into the cartridge port or the expansion port?
>How does it show up under Notator? (I have a Unitor box, and
Notator only
>appears to handle five distinct outs)
>How does it compare to the Export box?
>Is it available in North America?
>
>Thanks,
>Edward Barrett
>
>--
>Edward Barrett
>barrette@pilot.msu.edu
>ac1235@wayne.edu <- Newton mail accepted here

The device plugs into the modem port. According to Cimple it
works very well with Notator but not so good with Cubase. They
are on 0181 904 4141 if you want further info.

John.

739. Re: Milan from Germany

Newsgroup: comp.sys.atari.st
Date: 1998-01-13 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <69g20h$l4k$2@infomania>
Source record: 110007

Frank Szymanski wrote:
>
> > You can even have a 4Mb card in the Falcon so I can't see why you
> > shouldn't be able to have atelast 4MB if not 8Mb in the Hades.
>
> I have never heard of a 4MB graphics card in a falcon before. The only solution
> I know is a 2MB NOVA graphics card (ISA Mach64).
> Can you tell me more?

Well it's much esier than you think. You just get a 4MB Mach64 card.
Mike has one and I should have had one if the guy selling it hadn't
disapeared from the face of the earth. :-(

Look at my webpage.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

740. Shows Coming Up, was: Milan from Germany

Newsgroup: comp.sys.atari.st
Date: 1998-01-13 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <34bb8fdf.0@nemo.idirect.com>
Source record: 110008

On 13 Jan 1998 12:15:14, Magnus Kollberg wrote:
>jkolak@jps.net wrote:
>
>> Is there a firm release date for this computer?
>
>Not what I know of but they said first quarter of 98. I would guess
>on the Atari fair in April in Neuss.
>
and speaking of Atari shows, what all is planned for Great Britain
and foe Europe in the next couple of months? I ask this because my
vacation is coming up and I need to start planning for it right now.
Are there any plans for another set of UK Atari shows in April in
Birmingham and London? (I need to know by Friday, as British Airways
has a seat sale which expires on that date, and I want to go to the UK
via Heathrow this time).

I would imagine Neuss is in Germany; if so, this
would make a very interesting trip. What are those dates?

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ////////////////////

741. Re: GFA Basic and Compiler Latest Version

Newsgroup: comp.sys.atari.st
Date: 1998-01-13 00:00:00 UTC
From: Christian Ratsch <ratsch@bielefeld.netsurf.de>
Message-ID: <34bb9a76.0@news.uni-X.net>
Source record: 110009

>> I don't know where to get GFA-Basic 3.6TT (the latest version) incl.
>> Compiler
>> outside Germany. I got mine from Columbus Soft
>> (christof_schardt@of2.maus.de)

>So did I, and I'm in the Uk. I also got Ergo!pro which has much to
>recommend it... :)

Well, look forward to Ergo!-pro 2.52 (after a few problems that should be caught in some weeks).

--
Tsch
Christian
---
ratsch@bielefeld.netsurf.de
www.bielefeld.netsurf.de:8080/~ratsch/

742. FS: ATARI 2mb/Monitor etc

Newsgroup: comp.sys.atari.st
Date: 1998-01-13 00:00:00 UTC
From: bernard@ermine.ox.ac.uk
Message-ID: <69g6ji$ij6$1@news.ox.ac.uk>
Source record: 110010

FOR SALE

ATARI - upgraded to 2mb TOS 2.06 (switchable with previous TOS). Mono monitor, mouse, 2 joysticks, few utilities and games. Also available ICD SCSI HD controller, spare ATARI and SoundStreamer unit which was used with SoundMaestro digital editing system. Anyone interested in this lot?

Bernard Martin
01865 273246
01865 300347 (h)

743. Re: CAB 2.6 and MiNTnet

Newsgroup: comp.sys.atari.st
Date: 1998-01-13 00:00:00 UTC
From: Jo Even Skarstein <josk@stud.ntnu.no>
Message-ID: <69ft69$mb7$1@due.unit.no>
Source record: 110011

Gary Priest <gary@the-gap.demon.co.uk> wrote:
> > CAB 2.6 and MiNTnet, do the two work well together? And just as
> >importantly - does its news reader/pop3 E-Mailer work with MiNTnet also?

> I've no experience of using CAB under MiNTnet, but I believe from other
> posts in here, that the two work very well together. You just need the
> MiNTnet OVL for CAB.

Correct. CAB 2.6 and MiNTnet is an excellent combination :-)

> MiNTnet. They will only work with PPP-Connect/I-Connect.
> You will have to use MiNTnet emailer and newsreaders.

Or you can use GlueSTiK and STiK/STinG mail/newsreaders. I've tested
MyMail briefly and it worked fine with GlueSTiK. So does NEWSie.

> >Will it allow you to use all 4 tctip ports? (I was told Netscape uses more
> >than one port while displaying a page with lots of pictures on it, but I'm
> >not sure about this.)

Unfortunelately CAB doesn't allow more than one connection. CAB 2.6 comes
with a download-module though, so you can download stuff (only limited by
memory, as you need to run one copy of the downloader and CAB.OVL for each
download) while surfing.

Jo Even Skarstein

744. Re: System Solutions (Java...)

Newsgroup: comp.sys.atari.st
Date: 1998-01-13 00:00:00 UTC
From: Newsmaster@pwomar.demon.co.uk
Message-ID: <1d2sznc.fhoiqr1budhiuN@pwomar.demon.co.uk>
Source record: 110012

Uwe Seimet <us@ooc.de> wrote:

> mille@tripnet.se wrote:
>
>> I know that a Atari must have strong resources to drive around Java
>> om the screen, but there's lots of Atari that can cope with that,
>> Milan,Hades, Falcon with accelerators etc.
>
> You hopelessly underestimate the processor power Java needs. The Falcon
> or Milan are surely not fast enough to support Java in a really
> satisfying way.

My 200mhz 603e hardly makes Java pleasant to use either, the idea of cross-platform compatability is as good as lost when simple Java applications run more slowly than bloatware running under Win95 under emulation.

745. Wanted: Atari Mega ST and Hard Drive

Newsgroup: comp.sys.atari.st
Date: 1998-01-13 00:00:00 UTC
From: jregan@idirect.com
Message-ID: <jregan-1301981407120001@ns.compulink.com>
Source record: 110013

Hi,
Please e-mail details including price and shipping costs.

Thanks.

James e-mail---jregan@idirect.com
Ontario, Canada
Visit "Webpage Jingles" at:http://webhome.idirect.com/~jregan

746. Running is available in the U.S.

Newsgroup: comp.sys.atari.st
Date: 1998-01-13 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <19980113191101.OAA09620@ladder02.news.aol.com>
Source record: 110014

THE COMPUTER DUNGEON is proud to announce that we are distributing the excellent new Falcon030 game "Running"! from RDT Software.

PC users have had Duke, Wolfenstein, and Doom and now Atari owners have a quality 1st person shooter that they can enjoy. Great graphics, sound, and gameplay make Running a MUST HAVE!

To find out more about this new game, visit The Computer Dungeon's web site at:

http://www.mcs.net/~isis/dungeon/dungeon.htm

The Computer Dungeon 1440 Spencer Ave. Berkeley, IL 60163
Ph: 708-547-7085 FAX: 708-547-6550

747. Wanted: Metro Cross

Newsgroup: comp.sys.atari.st
Date: 1998-01-13 00:00:00 UTC
From: Erik Wouters <ewouters_removeme_@wxs.nl>
Message-ID: <69gfe5$cpt1@reader3.wxs.nl>
Source record: 110015

When I had an Atari ST (which I used with alot of pleasure) I had a game called Metro Cross. We played it all the time. I wondered if it is still available somewhere, preferably in a dos or win version.
Regards,
Erik Wouters

--

Warning:
If you want to answer this message by e-mail,
erase the " _removeme_ " part in the address.

748. Re: Atari in Belgium ?

Newsgroup: comp.sys.atari.st
Date: 1998-01-13 00:00:00 UTC
From: martin.byttebier@ping.be
Message-ID: <69ggv1$rn3$1@news3.Belgium.EU.net>
Source record: 110016

```
On 13 Jan 1998 14:40:56, Chris Gray wrote:
>Plus there's me.

He Chris,

You're that Swedish guy living in Belgium isn't it. Karl Samyn have
told me about you.
Welcome on board.

CU
Martin
**************************************
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****************************
But He uses a Hades 060 now
```

749. Re: WTD:Atari1040 dmato scsi adapter

Newsgroup: comp.sys.atari.st
Date: 1998-01-13 00:00:00 UTC
From: Ken Macdonald <macdonal@cfcsc.dnd.ca>
Message-ID: <34BBC91C.4927@cfcsc.dnd.ca>
Source record: 110017

Dick Snook wrote:
> hi i'm looking for an adapter to allow hooking up a scsi harddrive to an
> atari 1040 ste.
> thanks
> dick
try:
ICD
http://www.icd.com/
icdinc@delphi.com
webmaster@icd.com
Voice:(815)968-2228 BBS:(815)968-2229 FAX:(815)968-6888
ICD, Inc.,1220 Rock Street, Rockford, IL 61101-1437

or
ComputerDirect
http://www.compdirect.com/ compdirect@compdirect.com
chris@compdirect.com
Our phone number is 403-496-2488 Our fax number is 403-496-2489
Our order line is 800-547-9203
Ste. 1210, 9909-104 Street, Edmonton, Alberta, Canada. T5K 2G5
--
thanksmerci***danke***slainte*mhath***tusen*takk***
Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
GraphicArts TOS 1.04-1.62-2.05-4.04
Canadian Forces College Toronto Ontario Canada

750. MiNT 1.12/Geneva/Neodesk video problem

Newsgroup: comp.sys.atari.st
Date: 1998-01-13 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <69gjnt$o2n$1@irk.zetnet.co.uk>
Source record: 110018

HI Folks,
I'm attempting to set up a MiNT/Geneva/Neodesk option on my Falcon.
The version numbers are MiNT v1.12, Geneva v6 and Neodesk v4.005.
The Falcon is a 14Mb with a 127Mb IDE HD and 170MB, 210Mb and 1.08Mb SCSI HD's, a CDROM and a Tandberg 3620 (?) tapedrive. There is currently a Clarity 16 lump plugged into the DSP port. The monitor ATM is VGA Multisync that using Nemesis and Videlity (Nemesis is not active BTW) is capable of 1280 x 960 but is currently running 640x480.
When I boot (using the Bootmanager Superboot v8) into a basic configuration, consisting of the Jar10 and Jar16 followed by MiNT, followed by Geneva, followed by Neodesk, as soon as Genva activates the screen becomes smaller than it was, and mono. As I have to manually point the way to Neoload ATM I do this, then go to <OPTIONS> <SET VIDEO>. It is set as ST High. I change this to 256 colours, double-line on and hit the <OK>. It comes back with a message about how some programs won't know they've quit (or something) and then it sort of stops. No Bombs, but no desktop either ie no Neodesk, no Geneva gadgets, just a blank 640x400 mono screen.
Has anyone else had this prob and if so what is the fix?When I run Geneva on top of TOS it comes up in the 640x480x256 I usually run....

Any help much appreciated, thanks.

PS I'm trying to do this in order to run CAB with all its modules without buying MagiC. It is supposed to work......I wonder if I could run Videlity on top of it.....Hmm....Nemesis, MiNt, Geneva, Videlity, CAB...now that's got to be a stable setup :-))
chrisc

751. Re: Shows Coming Up, was: Milan from German

Newsgroup: comp.sys.atari.st
Date: 1998-01-13 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <69gk8h$o2n$2@irk.zetnet.co.uk>
Source record: 110019

On 13 Jan 98 16:01:35 G, Daniel L. Dreibelbis wrote:
*SN*I*P*

> and speaking of Atari shows, what all is planned for Great Britain
>and foe Europe in the next couple of months? I ask this because my
>vacation is coming up and I need to start planning for it right now.
>Are there any plans for another set of UK Atari shows in April in
>Birmingham and London? (I need to know by Friday, as British Airways
>has a seat sale which expires on that date, and I want to go to the UK
>via Heathrow this time).
>

Apparently no Shows in April, UK Shows in September.
There's a show in Dusseldorf (Neuss??) sometime around there....see ya there....

> I would imagine Neuss is in Germany; if so, this
>would make a very interesting trip. What are those dates?
>

I'll try to find out......

chrisc

752. modem trashed my st

Newsgroup: comp.sys.atari.st
Date: 1998-01-13 00:00:00 UTC
From: jon.maidment@virgin.REMOVE.ME.net
Message-ID: <69gktb$ka0$1@nclient5-gui.server.virgin.net>
Source record: 110020

My new Pace Microlin Gold appears to have permanently damaged
my modem 2 and serial 2 port (Mega STE)

Does anyone else have any experience of this sort of thing
with ANY make of modem before I take on Pace UK directly?

the control lines :rts/cts/cd appear to be dodgy now and there are also bit
errors in downloaded files

Any thoughts please?

753. Re: Shows Coming Up, was: Milan from Germany

Newsgroup: comp.sys.atari.st
Date: 1998-01-13 00:00:00 UTC
From: who@where.co.com
Message-ID: <34bfb1cb.18932323@news.zetnet.co.uk>
Source record: 110021

Hey! dreibel@idirect.com (Daniel L. Dreibelbis) wasn't it 13 Jan 98 16:01:35 GMT that you wrote:

>Are there any plans for another set of UK Atari shows in April in
>Birmingham and London? (I need to know by Friday, as British Airways

I think the shows are set for around September in Birmingham and London, NO Shows in April in the UK I am afraid :(
.

-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/
-- STOSSER Software for FREE Award winning ATARI Software --

754. Re: Atari in Belgium ?

Newsgroup: comp.sys.atari.st
Date: 1998-01-13 00:00:00 UTC
From: bonny@glo.be
Message-ID: <69glo8$f34$1@rhea.glo.be>
Source record: 110022

```
On 13 Jan 1998 14:40:56, Chris Gray wrote:
>Plus there's me.
>
>--
>
> Chris Gray
>
>
>
>
>
>.
And one more

Bonny
With 1040stfm
```

755. Re: MAGIC 5

Newsgroup: comp.sys.atari.st
Date: 1998-01-13 00:00:00 UTC
From: k.lever@zetnet.co.uk
Message-ID: <69gn03$o8e$1@irk.zetnet.co.uk>
Source record: 110023

On 12 Jan 1998 17:28:23, Thomas Binder wrote:
KLHi!
KL
KLIn article <69bi3ohmp1@irk.zetnet.co.uk>,
KL k.lever@zetnet.co.uk (Keith Lever) writes:
KL> I am trying to instal Magic 5. (I suspect the message may
KLcome from the harddisk driver, that's why I ask.)

Hi Thomas,

You were right.
Thanks for the help.

Keith.

756. Re: MiNT 1.12/Geneva/Neodesk video problem

Newsgroup: comp.sys.atari.st
Date: 1998-01-13 00:00:00 UTC
From: szhays@dogbert.ucdavis.edu
Message-ID: <69gomo$8tj$1@mark.ucdavis.edu>
Source record: 110024

```
Chris Crosskey (chrisc@zetnet.co.uk) wrote:
:
: PS I'm trying to do this in order to run CAB with all its modules without
: buying MagiC.

Probably the easist thing would be to dump MiNT and run STinG instead
of I-Connect. You don't need MiNT for CAB and CAB's modules to run,
just to run I-Connect which you can replace with STinG.

--
.....................................................................
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo-------------------------------------------------------+
```

757. Re: HD diskdrive in TT030

Newsgroup: comp.sys.atari.st
Date: 1998-01-13 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <34BBE8B6.7F53CEC0@jps.net>
Source record: 110025

This is not quite accurate because failing to set the jumpers will only cause the 1.44 drive to be treated as a 720 drive. If the 720 drive worked okay after installing the AJAX chip, then the problem is in the new drive. If the new drive worked in the Falcon, then most likely you put the ribbon cable on upside down, or off a pin on the new drive.

Also, if you do not update the TOS, the Format High Density button in the dialog box will be inactive, but you can still read and write high density disks. You can use other formatting tools to format HD, such as Datalite or some versions of Diamond Format. Using this method caused me compatibility problems in reading and writing the disks on other computers.

Gaven Miller wrote:
>
> eba (eba@mail.dma.be) wrote in comp.sys.atari.st:
> > last year I bought a TT030 with Tos 3.0 2ST & 4TT ram Seagate int.
> > harddisk and a DD diskdrive.
> > So I bought a ajax floppy controller
> > plugged it in and started to install a Sony HD diskdrive type MPF920-E
> > it didn't work
> > I tried the following possibillity's:
> > - used the diskdrive of my falcon (Epson SMD-340-601-04)
> > didn't work
> > - used the original DD diskdrive
> > Ok
> > - placed the Sony diskdrive in the Falcon
> > Ok
> > So what went wrong? or do i have to change some other thing too ?
>
> Others may have already posted answers regarding "dip switch" and "drive
> select/jumper", however, one thing does ring bells:
>
> You say you have "Tos 3.0". I presume that means 3.00 or 3.01.
>
> The first TT's could not handle a high density disc drive. (TOS 3.0 and
> 3.01 couldn't recognise/format such a drive)
>
> The first TT TOS version that could use a HD disc drive was 3.05.
>
> TOS 3.06 also has this capability.
>
> Sidenote for non-TT owners:
>
> From what I've been told, the Mega STE TOS (2.xx) mirrors TT TOS in this

> regard - TOS 2.05 was the first to recognise/format/use a high density
> drive (TOS 2 before 2.05 couldn't). I don't recall seeing any Mega STEs
> with high density disc drives fitted to them from the factory.
>
> (I'm ready to be proven wrong by a hardware guru - I'm a software person)
>
> --
>
> All email sent to my inca address will fail, however I can now be
> contacted via an intermediary : gem at tos pl net. I would like to
> apologise to the genuine respondents that this may inconvenience.

758. Re: Atari ST products for sale

Newsgroup: comp.sys.atari.st
Date: 1998-01-13 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <x7SmjXR.greg_evans@delphi.com>
Source record: 110026

Terry,

In case you send up with a lot of this stuff left, I suggest contacting The Computer Dungeon, ComDungeon@aol.com as they are restocking and are in need of software and hardware. You'll probably get a little less, but they'll also probably take the whole batch at once.

Greg

759. Re: CAB 2.6

Newsgroup: comp.sys.atari.st
Date: 1998-01-13 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <5ZaHj1Z.greg_evans@delphi.com>
Source record: 110027

Magnus,

Thanks for the offer of emailing your files. I have 2 SIMMs but
disable one when I run, or try to run MagiC. That alone makes
MagiC less than optimum for the photo work I do with my Falcon
(soon to be dislayed on web page, people.delphi.com/greg_evans,
plug-plug!)

Greg

760. HS-Modem and mouse

Newsgroup: comp.sys.atari.st
Date: 1998-01-13 00:00:00 UTC
From: jasivu@na.netppl.fi
Message-ID: <69gsqs$c81$1@casual.netppl.fi>
Source record: 110028

Has anyone noticed that mouse movement is disturbing modem trafic? If
I move mouse during transmission, modem drops lots of packets.

I use HS Modem 7 on Falcon. I haven't seen any mention about this kind
of problem before. So, is this something I'm suffering alone or ...

Juhani Sivusalo E-Mail: jasivu@na.netppl.fi
Oulu, Finland http://www.netppl.fi/~jasivu/
phone: +358-8-520 8523 GSM: +358-400-582 546
---

761. Atari Stuff for Sale

Newsgroup: comp.sys.atari.st
Date: 1998-01-13 00:00:00 UTC
From: Marty Freed <mottmark@infinet.com>
Message-ID: <34BA985D.74781EE2@infinet.com>
Source record: 110081

Any reasonable offer accepted for the following, my last stuff; get it
while it lasts;

34 products:

Gunship
Atomix game
Runner Revenge game
F-15 Eagle Game

WordFlair
WordWriter ST
HelpCalc ST
LDW Power
Logistix
Timelink
Macro Desk
DBMaster One
Zoomracks

Atari ST Compiler, RCS, Linker Disks

Silhouette
MultivectorGraphica+Disk 2 and 3
MegaKern
PrintMaster
PM(PrintMaster) Interface

Personal Pascal
Alice Pascal
K-Resource
Atari ST Compiler, RCS, Linker Disks

Speedo GDos
G+plus
CodeKeys
HotWire

JMG HyperLink

Geography Tutor
Your Personal Poet
The Navigator
Maps and Legends (The Cartographer)

Atari Power Supply for ST
1 Joystick

Monochrome Monitor

762. Re: STinG question

Newsgroup: comp.sys.atari.st
Date: 1998-01-13 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <69epog$mic@news2.tds.net>
Source record: 110082

On 12 Jan 1998 03:28:31, Terry Ross wrote:
[snipped]
>Link"? I get all the way through the logon, get my IP address, then
>it goes to that, and always ends with a "Link Negotiation Failed", and
>disconnects me. [snipped]

Well, it turns out that it wasn't a problem with STinG. After trying about 80 times and contemplating launching overripe tomatoes in the general direction of a certain campus in Germany, I decided to try a different tack. I reinstalled my HSMODEM and modules. I had a hard disk crash a little while back, and apparently it corrupted some or all of the package (although why that didn't make any difference with the earlier versions, or STiK, I don't know). Anyway, I apologize to Peter for any unkind vibrations he may have felt eminating from the northeast corner of the US. It's working - a little slow, and I'm having some difficulties connecting in CAB, but that's only because I'm using the default configuration.

Terry
---
tross3@hamtel.tds.net irc: qnr
http://www.geocities.com/SiliconValley/Peaks/6320/

763. ST genlock information

Newsgroup: comp.sys.atari.st
Date: 1998-01-13 00:00:00 UTC
From: Fred Thompson <fred.thompson@MCI2000.com>
Message-ID: <01bd1fe9$17c6fdc0$da3d37a6@kick-butt--->
Source record: 110083

I have recently acquired a MegaST (actually, it's in VA and I'm in NC. I'll physically have it soon.) I'm looking for information on genlock and music capabilities and software. Please send any information to my e-mail address. Thanks in advance.

Fred Thompson
fred.thompson@MCI2000.com

764. Re: Music

Newsgroup: comp.sys.atari.st
Date: 1998-01-13 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980113014503.19257C-100000@sparkie.gnofn.org>
Source record: 110084

On 10 Jan 1998, Brian Van Tilborg wrote:

> Just so we don't lose track here. As Magnus suggested I was asking about
> MIDI support. Essentially programs that a dealer could order up over the phone
> and stock on his shelf. Since distributors in Canada only handle PC products

There is Sweet Sixteen too. Its supported shareware, it might not come in
a box to put on a shelf though.

Happy Festivus,
Dave
<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

765. Re: HELP:Seeking St MOV.viewer

Newsgroup: comp.sys.atari.st
Date: 1998-01-13 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980113015608.19257D-100000@sparkie.gnofn.org>
Source record: 110085

On Sat, 10 Jan 1998 mille@tripnet.se wrote:
>
> *.exe is a format find on PC and compatibles, PC apps have the extension 'exe' but also selfextracting PC-files.

STZip will extract a PC self extracting *.exe file.

Happy Festivus,
Dave
<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

766. Re: Virtual Pet

Newsgroup: comp.sys.atari.st
Date: 1998-01-13 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980113020711.19257E-100000@sparkie.gnofn.org>
Source record: 110086

I rarely see spam here. Is this newsgroup moderatored or is someone
running cancel bots or something?

Happy Festivus,
Dave
<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

767. Re: System Solutions

Newsgroup: comp.sys.atari.st
Date: 1998-01-13 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <34BB209E.4166@ooc.de>
Source record: 110087

jim wrote:

> Rumour has it that Alex Klaus (CAB author) is busily coding a
> Javascript module.
> However would he not need some sort of licence from Sun Microsystems?

From Sun? Sun has nothing to do with Javascript but with Java. This is
definitely not the same.

> Javascript is a subset of Java.

This is wrong. I suggest you have a look at the Java specification.
Javascript is not mentioned with any word there because Java is not
compatible to Javascript and Javascript is not compatible to Java.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

768. Re: Shows Coming Up, was: Milan from Germany

Newsgroup: comp.sys.atari.st
Date: 1998-01-14 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <69hr08$k06$2@infomania.emw.ericsson.se>
Source record: 109888

Daniel L. Dreibelbis wrote:

> I would imagine Neuss is in Germany; if so, this
> would make a very interesting trip. What are those dates?

It's 4-5 of april in Neuss, Germany. If I were you and had to choose
I would go to that one. Lots more exciting stuff to see.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

769. Re: CAB 2.6

Newsgroup: comp.sys.atari.st
Date: 1998-01-14 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <69htgfksv1@infomania.emw.ericsson.se>
Source record: 109889

greg_evans@delphi.com wrote:
>
>
> Magnus,
>
> Thanks for the offer of emailing your files. I have 2 SIMMs but
> disable one when I run, or try to run MagiC. That alone makes
> MagiC less than optimum for the photo work I do with my Falcon
> (soon to be dislayed on web page, people.delphi.com/greg_evans,
> plug-plug!)

Any difference if you enable both? Jo Even said that he has
both enabled.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

770. MagiC 5.13 problems

Newsgroup: comp.sys.atari.st
Date: 1998-01-14 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <69i05flqj1@infomania.emw.ericsson.se>
Source record: 109890
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer,comp.sys.atari.st.tech

Hi,

I'm writing this for a friend.

He is using Magic 5.13 (french) and has got a Falcon with AB040.
When he tries to open a window or click on a icon on the MAGXDESK
desktop he gets this message.

In french: "Appel aes 60 erronee"
In english: "Bad Aes call 60"

So, what is going on? Andreas? Anyone? He is desperat and needs
help!!!!

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

771. Re: System Solutions (Java...)

Newsgroup: comp.sys.atari.st
Date: 1998-01-14 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <34BC905C.5073@ooc.de>
Source record: 109891

Paul Womar wrote:

> My 200mhz 603e hardly makes Java pleasant to use either, the idea of
> cross-platform compatability is as good as lost when simple Java
> applications run more slowly than bloatware running under Win95 under
> emulation.

This won't matter as soon as JIT compilers are widely available. The
gain of speed is significant. And in one or two years new computers are
fast enough anyway. If you start developing a large application in Java
now, it will be fast enough by the time your project is finished.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

772. Verkaufe: Roland JV880, JV1080 + 2Exp.Boards, Atari 1040 + Monitor

Newsgroup: comp.sys.atari.st
Date: 1998-01-14 00:00:00 UTC
From: Alexander Nehrhaupt <alexneh@uni-muenster.de>
Message-ID: <34BC9C84.38EE7071@uni-muenster.de>
Source record: 109892
Cross-posted to: comp.sys.atari.st,fido.ger.atari,alt.music.midi,alt.music.midiweb,comp-music.midi,fido.ger.midi,maus.midi,z-netz.alt.musiker.midi,alt.music.synth.roland

Hallo zusammen!

Ich habe ein kleines Homestudio zu verkaufen, und zwar:

Atari 1040 STFM mit Monitor SM 124 DM 300,-
Roland Synthesizer JV-880 DM 650,-
Roland Synthesizer JV-1080 DM 1.700,-
Expansion-Boards
Dance und Vintage Synth fï¿½r je DM 350,-

Melden kï¿½nnt ihr euch unter:
Tel. : (02 51) 8 92 71 (AB)
Quix : 0165-4-3063480
E-Mail: alexneh@uni-muenster.de

Bis bald, Alexander

773. Re: Atari in Belgium ?

Newsgroup: comp.sys.atari.st
Date: 1998-01-14 00:00:00 UTC
From: grayc@btm0qt.se.bel.alcatel.be
Message-ID: <GRAYC.98Jan14125429@btm0qt.se.bel.alcatel.be>
Source record: 109893

In article <69ggv1$rn3$1@news3.Belgium.EU.net> martin.byttebier@ping.be (Martin Byttebier) writes:

> He Chris,
>
> You're that Swedish guy living in Belgium isn't it. Karl Samyn have
> told me about you.
> Welcome on board.

??????????????????????

Call me what you want, but don't call me Swedish!

I'm British, but I will admit to previous residences in Norway and Germany.

--

Chris Gray

774. Re: CAB 2.6 and MiNTnet

Newsgroup: comp.sys.atari.st
Date: 1998-01-14 00:00:00 UTC
From: Jo Even Skarstein <josk@stud.ntnu.no>
Message-ID: <69ibicage1@due.unit.no>
Source record: 109894

Peter Rottengatter <perot@suse.modem.stud.uni-hannover.de> wrote:
> > Is there a compiled 32-bit version of CAB 2.6?

> I understand this means a 68030 version ?

> Alexander were stupid if he created one. 68030 users gain virtually nothing
> while 68000 users cannot use it at all. So for no benefit at all he had to
> maintain two versions.

In my experience 030/040 binaries are smaller than pure 68000 binaries.
Atleast when compiled with gcc. E.g. NcFTP decreased from ~270Kb to
~255Kb, and another 10Kb when linked with 030-libraries.

Also, 040-binaries runs noticeable faster than 68000-binaries on my
Afterburner. With the increasing number of 040 and 060 machines
(Hades, Milan, Afterburner, MagiCMac...) I think it would make sense to
have a 030/040 optimized binary as well.

> Dunno why people keep thinking special 68030 ("32 bit") versions would
> improve things. Only very special tools can really benefit from the opcodes
> provided by the newer CPUs.

It's not only opcodes, lots of code can be optimized for the new caches
which makes them significantly faster.

Jo Even Skarstein

775. Re: HS-Modem and mouse

Newsgroup: comp.sys.atari.st
Date: 1998-01-14 00:00:00 UTC
From: claytone@aa.net
Message-ID: <884782500.345252@slave1.aa.net>
Source record: 109895

On 13 Jan 1998 23:19:56, Juhani Sivusalo wrote:
>
>Has anyone noticed that mouse movement is disturbing modem trafic? If
>I move mouse during transmission, modem drops lots of packets.
>
>I use HS Modem 7 on Falcon. I haven't seen any mention about this kind
>of problem before. So, is this something I'm suffering alone or ...
>

Hello Juhani,

I use HS Modem 7 and the same thing happens to me also, so you are not alone in this question. I'm curious to know what causes it, and if it can be fixed. So far, my only fix is..... DON'T MOVE THE MOUSE when transmitting or downloading. :-/ ???

Clayton Murray
claytone@aa.net
Seattle, WA USA

776. Magic 5.13 problems

Newsgroup: comp.sys.atari.st
Date: 1998-01-14 00:00:00 UTC
From: Laurent FAVARD alias FunShip <l.favard@france2.fr>
Message-ID: <34BCC08E.8457E889@france2.fr>
Source record: 109896

Hi everyone....
(14 january 1998)

i just bought Magic 5.13 yesterday. I have got a falcon+AB040+16 Mo
TT-Ram (just one simm plugged) And after to installed (with success)
Magic (with the standard install program) i tried to start it.

so problems began....thus, any time i open a window or clic an icon on
the magic desktop, the following message occured (in french cause my
magic is french):

In english: "Bad Aes call 60" (In french: "Appel aes 60 erronee")

I don't understand what's happened :-((

i can just say, that if i move the vertical slider from a window, the
contain occurs, but not the first are displaying at the window's open.

The magic version is 5.13 and in French (of cours for me ;-))

PLEEEEEEASE HELP ME....i don't know what to do :-(((((((

777. Re: Shows Coming Up, was: Milan from German

Newsgroup: comp.sys.atari.st
Date: 1998-01-14 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <34bcc413.17762310@news.demon.co.uk>
Source record: 109897

On 13 Jan 1998 20:53:37 GMT, chrisc@zetnet.co.uk (Chris Crosskey)
wrote:
>Apparently no Shows in April, UK Shows in September.

Eh? who told you that? As far as I am aware there will be shows around
Easter... have you checked with Mike Goodman (who organises these)?

Regards
Danny

778. Re: Running is available in the U.S.

Newsgroup: comp.sys.atari.st
Date: 1998-01-14 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <34bcc473.17858008@news.demon.co.uk>
Source record: 109898

On Wed, 14 Jan 1998 07:40:34 +0100, Frank Szymanski
<franks@kaa.bbn.hp.com> wrote:
>It's for falcon only, isn't it?
>Or is there a ST/STE version available?

No, Running is Falcon only... also available in the UK via
CyberSTrider. Please take a look at www.cyberstrider.org for more info
and the order form for this and other interesting shareware.

Regards
Danny

779. Re: Virtual Pet

Newsgroup: comp.sys.atari.st
Date: 1998-01-14 00:00:00 UTC
From: X <xxx@xxx.xxx>
Message-ID: <01bd20ff$b938d220$6467d293@geii>
Source record: 109899

jkolak@jps.net a crit dans l'article <884646548.306446340@dejanews.com>...
>
> P.S. Does anyone remember the Batteries Included thing aoubt
> 1987? Wasn't it called Little People or something like
> that, with little people wandering around like the
> current cyber pet craze? Was Atari ahead of its time again?

"Little Computer People" from Activision.
I've found it, but I need help about using it...

--
The XXX@XXX.XXX address is an anti-spam!
L'adresse XXX@XXX.XXX est pour eviter les spammers

--> yag.alone@usa.net

780. Re: HS-Modem and mouse

Newsgroup: comp.sys.atari.st
Date: 1998-01-14 00:00:00 UTC
From: Hans Wessels <mr_ni@mst.tn.utwente.nl>
Message-ID: <34BCDFA5.241C@mst.tn.utwente.nl>
Source record: 109900

Clayton Murray wrote:
>
> On 13 Jan 1998 23:19:56, Juhani Sivusalo wrote:
> >
> >Has anyone noticed that mouse movement is disturbing modem trafic? If
> >I move mouse during transmission, modem drops lots of packets.
> >
> >I use HS Modem 7 on Falcon. I haven't seen any mention about this kind
> >of problem before. So, is this something I'm suffering alone or ...
> >
>
> Hello Juhani,
>
> I use HS Modem 7 and the same thing happens to me also, so you are not
> alone in this question. I'm curious to know what causes it, and if it
> can be fixed. So far, my only fix is..... DON'T MOVE THE MOUSE when
> transmitting or downloading. :-/ ???

The keyboard (and mouse interrupt) has a higher priority than the rs232
interrupt. When RS232 packets are comming in with a high rate, a mouse
movement (=lots of mouse packets are send by the keyboard to the 6850
ACIA)
may cause some ignored RS232 interrupts resulting in lost bytes.

A faster computer or a lower baudrate may help. Some Z-modem programs
can
be configured to disable the mouse while downloading, prefeting the
problems
you are suffering from.

Bye, Hans Wessels

781. emulator and accessories??

Newsgroup: comp.sys.atari.st
Date: 1998-01-14 00:00:00 UTC
From: Claire Geldermans <cgeldermans@capgemini.nl>
Message-ID: <01bd2103$5812fda0$042c200a@claire.capgemini.nl>
Source record: 109901

Hello All!!

Does anybody know if it is possible to use an accessory while using the
Pacifist-emulator?
What should I do in order to 'load' the accessory??

Thanks in advance!

Claire Geldermans
e-mail: cgeldermans@capgemini.nl

782. Re: Emulators

Newsgroup: comp.sys.atari.st
Date: 1998-01-14 00:00:00 UTC
From: phuae@csv.warwick.ac.uk
Message-ID: <69ig6m$l6b@lily.csv.warwick.ac.uk>
Source record: 109902

In article <01bd1d37$f4a1e7a0$LocalHost@fivvwrpw>,
"L Simcox" <lsimcox@zetnet.co.uk> writes:
>Hi All
>
>I have tried a few ST emulators on a PC with varying degrees of success.
>Can anyone help:-
>
>1 TOSBOX. Seemed good but found problems with KIVI/STZIP. QWK packets
>
>2 TOSBOX. I cant get it to connect to my ISP or to Meon Valley BBS; doesnt

two versions of the same thing...?

>3 Pacifist 46. Seems to run but cant get the option to use the keyboard
>instead of a joystick to work.

I use this myself, just press num-lock...

>
>Thanks in advance
>

you're welcome... ;)
--
SammyTheSnake@HotMail.com
PHUAE@Warwick.ac.uk S.A.Penny@Warwick.ac.uk
http://www.geocities.com/Athens/Forum/3353/
Today I am struggling to get back into a working state of mind...

783. Re: Where could I get TT Rom v 3.06 ?

Newsgroup: comp.sys.atari.st
Date: 1998-01-14 00:00:00 UTC
From: phuae@csv.warwick.ac.uk
Message-ID: <69igrh$mlj@lily.csv.warwick.ac.uk>
Source record: 109903

In article <69e8is$lc4$3@irk.zetnet.co.uk>,
cstanley@zetnet.co.uk (Charles Stanley) writes:
>On 10 Jan 98 22:07:22 -, greg_evans@delphi.com wrote:
>>
>>You can get the ROMs you want from Best Electronics in the US.
>
><snip>
>
>>#CB103031 UK, $85
>
>Whence these UK versions, please, anyone?
>
> Charles Stanley * GM1MCN@GB7ABN * Aberdeen, Scotland
> cstanley@zetnet.co.uk

If you just want a s-ware image, try the little green desktop (I don't have
the address right now, but look it up...)
--
SammyTheSnake@HotMail.com
PHUAE@Warwick.ac.uk S.A.Penny@Warwick.ac.uk
http://www.geocities.com/Athens/Forum/3353/
Today I am struggling to get back into a working state of mind...

784. Re: Running is available in the U.S.

Newsgroup: comp.sys.atari.st
Date: 1998-01-14 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <34bce66e.1103992@nntpserver.swip.net>
Source record: 109904

On Wed, 14 Jan 1998 13:59:17 GMT, denesh@cyberstrider.org (Denesh Bhabuta) wrote:

>>>It's for falcon only, isn't it?
>>Or is there a ST/STE version available?
>
>No, Running is Falcon only... also available in the UK via
>CyberSTrider. Please take a look at www.cyberstrider.org for more info
>and the order form for this and other interesting shareware.
>

And also availible via Kockens BBS in Sweden
at: http://home1.swipnet.se/~w-12411

\\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\\ kock@kockens.pp.se - kock@kockens.ct.se - kock@geocities.com
\\ kock@hempseed.com - kock@myself.com - atarisysop@usa.net
\\ http://home1.swipnet.se/~w-12411
\\ http://www.geocities.com/Broadway/1353
\\ Proud member of APS!! ICQ:1295365

785. Looking for: Dr. T's Copyist (I think)

Newsgroup: comp.sys.atari.st
Date: 1998-01-14 00:00:00 UTC
From: bm827@FreeNet.Carleton.CA
Message-ID: <69iqap$1g@freenet-news.carleton.ca>
Source record: 109905

I'm looking for "Copyist" by Dr. T.

From what I've heard and read, this program is for producing sheet music
and can import song files from other Dr. T products.

Please leave a message with your asking price.

Thanks,

Randy Kwak

786. Re: Shows Coming Up, was: Milan from German

Newsgroup: comp.sys.atari.st
Date: 1998-01-14 00:00:00 UTC
From: who@where.co.com
Message-ID: <34bccc84.16849578@news.zetnet.co.uk>
Source record: 109906

Hey! denesh@cyberstrider.org (Denesh Bhabuta) wasn't it Wed, 14 Jan
1998 13:57:44 GMT that you wrote:

>On 13 Jan 1998 20:53:37 GMT, chrisc@zetnet.co.uk (Chris Crosskey)
>wrote:
>>Apparently no Shows in April, UK Shows in September.
>
>Eh? who told you that? As far as I am aware there will be shows around
>Easter... have you checked with Mike Goodman (who organises these)?
>
Have you ?,
If there are shows this easter then Mike is keeping them a bit of a
secret, maybe there a suprise ?.....Its September as far as everyone
else knows mate :)

.
-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/
-- STOSSER Software for FREE Award winning ATARI Software --

787. FS:Falcon030 Holland

Newsgroup: comp.sys.atari.st
Date: 1998-01-14 00:00:00 UTC
From: fuse <fuse@dds.nl>
Message-ID: <34BCF6E0.4786@dds.nl>
Source record: 109907
Cross-posted to: comp.sys.atari.st,alt.steinberg.cubase

```
For sale Falcon 030 with
-tos 4.03
-16(+original 4)Mb memory
-84 Mb HD
-SVGA monitor (needs repair though)
-trackball/joystick etc.
-Midi/Audio recording software
-Games
-Mint software

If you are interested mail me.
```

788. FS: Truckload of older ST Hardware & Software - atari.html (0/1)

Newsgroup: comp.sys.atari.st
Date: 1998-01-14 00:00:00 UTC
From: rhts@mindspring.com
Message-ID: <34bcf509.44897051@news.mindspring.com>
Source record: 109908

We need more space.
$400 or best offer plus shipping & escrow fee (if desired).
See the attached HTML file for details.

Ralph H. Selsor - General Manager
Performance Consultants
Carrboro, NC 27510
performance@bigfoot.com

789. Re: Verkaufe: Roland JV880, JV1080 + 2Exp.Boards, Atari 1040 + Monitor

Newsgroup: comp.sys.atari.st
Date: 1998-01-14 00:00:00 UTC
From: Aljoscha Everding <societypromotion@cww.de>
Message-ID: <34BCE611.B71B9A33@cww.de>
Source record: 109909
Cross-posted to: comp.sys.atari.st,fido.ger.atari,alt.music.midi,alt.music.midiweb,comp-music.midi,fido.ger.midi,maus.midi,z-netz.alt.musiker.midi,alt.music.synth.roland

Interessante Preisvorstellungen...

> Ich habe ein kleines Homestudio zu verkaufen, und zwar:
>
> Atari 1040 STFM mit Monitor SM 124 DM 300,-,

Gibt's gebraucht in diversen Anzeigenblï¿½ttern fï¿½r 100,- bis 150,- DM

> Roland Synthesizer JV-1080 DM 1.700,-

Gibt's neu in einigen Lï¿½den bereits fï¿½r 1600 bis 1800 DM

--
Lieben Gruï¿½
Aljoscha Everding

790. Sehr dunkler Bildschirm bei SM146

Newsgroup: comp.sys.atari.st
Date: 1998-01-14 00:00:00 UTC
From: wehsner gesmbh <schmid@wehsner.co.at>
Message-ID: <01bd2111$8b6e6370$147010ac@traxler>
Source record: 109910

Hallo,

Bei meinem SM146 Monitor ist der Bildschirm extrem dunkel.
Der Regler sub-bright bewirkt kaum eine Ver�nderung.
Vielleicht hat jemand einen lesbaren Schaltplan oder sonst irgendwelche
Reparaturideen.

W�re sehr dankbar!

Tschau, Georg aus Wien

791. cubase

Newsgroup: comp.sys.atari.st
Date: 1998-01-14 00:00:00 UTC
From: bruno munger <bruno_munger@videotron.ca>
Message-ID: <69j04t$e4g$1@walton.videotron.net>
Source record: 109911

wanted cubase (latest versions) for ST 1040

somebody want to buy my old ST for using cubase, i don't have it and i would really appreciate if someboby can help me on that topic.

Thx

792. Sehr dunkler Schirm bei SM146

Newsgroup: comp.sys.atari.st
Date: 1998-01-14 00:00:00 UTC
From: wehsner gesmbh <schmid@wehsner.co.at>
Message-ID: <01bd2112$36a43120$147010ac@traxler>
Source record: 109912

Hallo,

Bei meinem SM146 Monitor ist der Bildschirm extrem dunkel.
Vielleicht hat jemand einen lesbaren Schaltplan oder sonst irgendwelche
Reparaturideen.

W�re sehr dankbar!

Tschau, Georg aus Wien

793. Re: emulator and accessories??

Newsgroup: comp.sys.atari.st
Date: 1998-01-14 00:00:00 UTC
From: who@where.co.com
Message-ID: <34c3f666.27572638@news.zetnet.co.uk>
Source record: 109913

Hey! "Claire Geldermans" <cgeldermans@capgemini.nl> wasn't it 14 Jan
1998 15:44:48 GMT that you wrote:

>Does anybody know if it is possible to use an accessory while using the
>Pacifist-emulator?

Yes

>What should I do in order to 'load' the accessory??

Same as on an ATARI, Make sure the acc is in the root of whatever
image you are using as Drive A :)

-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/
-- STOSSER Software for FREE Award winning ATARI Software --

794. Re: Atari in Belgium ?

Newsgroup: comp.sys.atari.st
Date: 1998-01-14 00:00:00 UTC
From: martin.byttebier@ping.be
Message-ID: <69j22h$k97$1@news3.Belgium.EU.net>
Source record: 109914

On 14 Jan 1998 11:54:29, Chris Gray wrote:
>In article <69ggv1$rn3$1@news3.Belgium.EU.net> martin.byttebier@ping.be
> (Martin Byttebier) writes:
>
>> He Chris,
>>
>> You're that Swedish guy living in Belgium isn't it. Karl Samyn have
>> told me about you.
>> Welcome on board.
>
>??????????????????????
>
>Call me what you want, but don't call me Swedish!

Oh, sorry

I thought Karl said to me you were originaly from , sorry again,
Sweden. Oh well doesn't matter afterall. Swede, Englishmen, German,
American or Fleming we are all in the same (Atari)boat.

regards
Martin
****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But He uses a Hades 060 now

795. Appologies to the guys connecting in here via the tavern

Newsgroup: comp.sys.atari.st
Date: 1998-01-14 00:00:00 UTC
From: pbaker@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <24354_pbaker@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 109915

```
Test message (net2net problems)

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

796. C++

Newsgroup: comp.sys.atari.st
Date: 1998-01-14 00:00:00 UTC
From: Stuart Shaw <Stu@shaw1.demon.co.uk>
Message-ID: <V42ZIAAm2Ov0Mwgo@shaw1.demon.co.uk>
Source record: 109916

Hello,
I dunno if you can help me but...
I'm wondering if there are any help files on the internet anywhere
for C++. There will be some but I do you know where I can find them!

Also - Is there a C++ programme and for the atari - for so where
can I get it?

Thanks in Advance!
Take Care
Stuart
--
****
* Stuart Shaw - Stu@shaw1.demon.co.uk *
* http://www.shaw1.demon.co.uk *
* IRC (#atari) = Stu *
* ICQ = 1007962 *
****

797. CDSdraw98

Newsgroup: comp.sys.atari.st
Date: 1998-01-14 00:00:00 UTC
From: Clair Shaw <Clair@shaw1.demon.co.uk>
Message-ID: <WHEpnAAs1Rv0QwKc@shaw1.demon.co.uk>
Source record: 109917

A new program I wrote. Email if U want it.

--
Clair Shaw (aka. CDS) | THOUGHT FOR JANUARY:
Clair@Shaw1.demon.co.uk | Fun sized chocolate is
ICQ: 1043359 | chocolate for dwarfs.
WWW: www.shaw1.demon.co.uk|

798. Re: Shows Coming Up, was: Milan from German

Newsgroup: comp.sys.atari.st
Date: 1998-01-14 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <69jf77dmp1@chlorine.compulink.co.uk>
Source record: 109918

On 13 Jan 98 16:01:35 G, Daniel L. Dreibelbis wrote:

>Are there any plans for another set of UK Atari shows in April in
>Birmingham and London? (I need to know by Friday, as British Airways

I have just spoken with Mike Goodman and he has confirmed that there will
NOT be any more UK Atari Shows organised by him.

His other business commitments simply leave him with no time to undertake
the organisation of such events.

So the official news is that there will be no UK Atari Show in April this
year.

Whether or not there will be any more large scale Atari Shows in the UK
depends upon someone else coming forward, and enough support being given
in advance I would assume.

Sorry to be the bearer of such sad news, but that's life :-(((

Best regards
Mike Kerslake

*** The Publishing House ***
Magazine Production - Typesetting Services - Audio Productions
*** publish@cix.co.uk - WWW: http://www.users.zetnet.co.uk/publish/ ***
*** Atari Computing Magazine info: admin@ataricomputing.com ***

799. FS Atari 1040STF plus

Newsgroup: comp.sys.atari.st
Date: 1998-01-14 00:00:00 UTC
From: maDDonna@girl.com
Message-ID: <maDDonna-ya02408000R1401981148250001@news.con2.com>
Source record: 109919
Cross-posted to: ny.forsale,comp.sys.atari.st

Atari 1404STF
Atari SC1224 Color Monitor
Atari SF314 Double Sided External Floppy
Atari 52 Meg Hard Drive - Supra Drive - External, loaded with software
33.6 External BocaModem v.34 & v.42bis
Miscellaneous Software

Everything is extremely clean and well kept and in perfect working order

Please contact

Mykle@con2.com

800. Re: Atari ST version of Jet Set Willy avail

Newsgroup: comp.sys.atari.st
Date: 1998-01-14 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <69jj0erpi1@irk.zetnet.co.uk>
Source record: 109920

On 9 Jan 1998 01:34:45 , Damien Burke wrote:

<snip>

Downloaded, brought tears to my weary eyes as I surveyed the opening
screens: then shock!! as PRESS ENTER didn't do anything at all!
Disappointed,

Charles Stanley * GM1MCN@GB7ABN * Aberdeen, Scotland
cstanley@zetnet.co.uk

801. Re: Shows Coming Up, was: Milan from German

Newsgroup: comp.sys.atari.st
Date: 1998-01-14 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EMrr8M.p9I@suse.modem.stud.uni-hannover.de>
Source record: 109921

In article <69gk8h$o2n$2@irk.zetnet.co.uk>,
chrisc@zetnet.co.uk (Chris Crosskey) writes:

> Apparently no Shows in April, UK Shows in September.
> There's a show in Dusseldorf (Neuss??) sometime around there....see ya there....
>
>> I would imagine Neuss is in Germany; if so, this

Yep. If Duesseldorf doesn't mean anything to you, maybe you know where to
find Cologne which is not far either.

>>would make a very interesting trip. What are those dates?

Usually the Neuss fair is later the year, i.e. October or November. I'm not
sure about the date this year.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

802. FS: Atari Mega STE Package

Newsgroup: comp.sys.atari.st
Date: 1998-01-14 00:00:00 UTC
From: brian_wiklem@playstation.sony.com
Message-ID: <884819021.1495924741@dejanews.com>
Source record: 109922

For Sale:

Atari Mega STE, with HD and 4 megabytes memory, complete w/ keyboard and mouse. Atari SC1224 color monitor, working..... Atari SLM605 laser printer, working.....

located in San Francisco area.....

All for $295 including shipping via Federal Express.....

e-mail: brian_wiklem@playstation.sony.com

thanks for reading

----------====== Posted via Deja News ====----------
http://www.dejanews.com/ Search, Read, Post to Usenet

803. For Sale: ST STuff

Newsgroup: comp.sys.atari.st
Date: 1998-01-14 00:00:00 UTC
From: Daniel Fangmann <defang@ibm.net>
Message-ID: <34bd9343.0@news2.ibm.net>
Source record: 109923

Following for sale:
Software: all games are in the box with manuals
EZ Test Writer-$5
DragonScape-adventure game-$5
Red Lightening-SSi strategy game-$5
Metro Cross-Epyx-scrolling skateboard game-$5
Typing Tutor&Word Invaders-AcadamySoft-$5
DogFight-Micropose-80 years of aerial warfare-SOLD
(flight sim's)
Lotto-Missionware-trac/study and printout those lucky numbers-$5
MultiDesk-Codehead-desk accessory utility-$5(v1.7)
Data Diet-Disk compression program-$5
Mouse Boot v3.d-accessory & auto boot utility-$5
Warship-SSi-surface combat in the Pacific-Strategy-$5
StarGlider-Firebird-3D combat-air to air/air to ground sim-$5
The Sentry-Firebird-3D graphic strategy game-$5
F-15 Strike Eagle-Micropose-Jet Fighter Sim-$5
Final Assault-EPYX-mountain climbing adventure-$5
Transputor-cool 3D marble action game-$5
LED Storm-Road race with lazers-$5
Fun School 3-ages 5-7-useful educational software for the ST-$10
Crash Garrett-1938 adventure game in FRENCH-$5
Karateka-Broderbund-realistic karate fighting-$5
Read-A-RAMA-ages 5-8-reading software-2disks-$5
Championship Wrestling-Epyx-Wrestling Mania for the ST-$5
Phantasm-space shoot-em up-$5
Project Neptune-Epyx-James Bond type adventure-$5
Renegade-Taito-street fighting-cool game-$5
Prime Time-make your own TV shows-$5
Pinball Wizard-Accolade-pinball arcade-SOLD
Battleship-EPYX-boardgame for the ST-all aboard!-$5
Hardware-
Atari PCM124 12" Monitors-New-$20 ea. Original box and manual.
Believe these were used on 286 type computers and Atari's short lived PC.
Two units available. 7-Pin video cable.
1040 STf Keyboards-good working condition with NO broken keys.
Easy to install on an ST.-$10ea. Several available.
A/B Video Switch Box. Includes 2 Video cables-15 pin SVGA type.
New- for use on a TT with video card-$15
Jaguar Controllers-New-SOLD.
Star SG-10 Dot Matrix Printer-9-Pin, Atari Standard, great condition with
plenty of ribbons.-$20.
NX-1001-Star 9-pin dot matrox printer-multifont-like new in original box.
Good printer for the ST. Single sheet autoloading.-SOLD

LYNX STUFF:
LYNX Portable Game System-New + 4 games, includes Batman Returns, Stun Runner, Shadow of the Beast, Hard Driving + Blue Lightening Demo.-$55
Games-new in shrink-wrap:
Blockout-$10(one left)
Joust-SOLD
Robotron 2084-SOLD
LYNX Kit Case-Carry Case-NEW
12"wide 9 1/4" tall 4 1/4" deep-$20
Comlynx Multiplayer cable-new-$5
AC Adapter-120V 60Hz-$10
Lynx Battery Pack-requires D Cell's-$10(NEW)
Lynx Sun Visor/Screen Guard-SOLD
That's All For Now.....
Buyer pays Shipping.
Payment: Check/M.O. or COD, your choice.
Ship from New York
Dan Fangmann
Ship to USA & Canada ONLY!

804. WhirlGIF & GUI

Newsgroup: comp.sys.atari.st
Date: 1998-01-14 00:00:00 UTC
From: Thomas.Raukamp@t-online.de
Message-ID: <69j80iusu5@news02.btx.dtag.de>
Source record: 109924

Hi.

Can anyone tell me where I find the WhirlGIF.ttp
and it's GUI, please?
Thanks.
--
cu -- thomas -- fon & fax (+49) 4331 84 93 37
-- Atari Falcon030 -- MagiC 5.1 -- CAB 2.6 - ASH-EMailer 1.0
-- read "Science & Health" by Mary Baker Eddy

805. Re: Shows Coming Up, was: Milan from German

Newsgroup: comp.sys.atari.st
Date: 1998-01-14 00:00:00 UTC
From: Thomas.Raukamp@t-online.de
Message-ID: <69j809usu3@news02.btx.dtag.de>
Source record: 109925

```
>> I would imagine Neuss is in Germany; if so, this
>>would make a very interesting trip. What are those dates?
>>
>
>I'll try to find out......

April 4th - 5th in Neuss

--
cu -- thomas -- fon & fax (+49) 4331 84 93 37
-- Atari Falcon030 -- MagiC 5.1 -- CAB 2.6 - ASH-EMailer 1.0
-- read "Science & Health" by Mary Baker Eddy
```

806. Re: System Solutions (Java...)

Newsgroup: comp.sys.atari.st
Date: 1998-01-14 00:00:00 UTC
From: Christian Ratsch <ratsch@bielefeld.netsurf.de>
Message-ID: <34c247f1.0@news.uni-X.net>
Source record: 109926

>My 200mhz 603e hardly makes Java pleasant to use either, the idea of
>cross-platform compatability is as good as lost when simple Java
>applications run more slowly than bloatware running under Win95 under
>emulation.
It's like it is :-) (one of) the only virtual machine available for all big platforms (Win95, Mac, Atari :-) is MagiC. Why not replace Java by MagiC? :-)

--
Tsch
Christian
---
ratsch@bielefeld.netsurf.de
www.bielefeld.netsurf.de:8080/~ratsch/

807. Re: Removeable Disks

Newsgroup: comp.sys.atari.st
Date: 1998-01-14 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <884738894.23442.0.nnrp-05.9e98f145@news.demon.co.uk>
Source record: 110029

On 11 Jan 1998 16:58:57, Steve Hammond wrote:
> On 11 Jan 1998 11:51:08, Frederic Dinh wrote:
> Hi Steve, you wrote:
> > Just had an interesting experience with my SyQuest 135 drive. For no
> > apparent reason a couple of my carts, somehow, are now write protected.
>
> Frederic,
>
> Its nice to know that some else has experienced the same problems. In my
> case I am not booting from the EZ, I just use it for data backup and
> storage for my Calamus CDK files, jpegs, tiffs etc. I also run all of
> internet stuff from a 135 cart.
>
> I was thinking of taking the drive to work and seeing if I could
> partition the offending carts using Adaptec SCSI tools on one of the
> PC's. If this does work it will be the first time that I was able to do
> something on the PC that I cannot do on my TT :).
>
> I really do want to find out what in the heck is going on and why I
> cannot partition the offending cartridges on the Atari.

Just as a matter of interest, is this inability to write restricted to one cart, a few carts, or do all of them suffer from the same problem? The reason I'm asking is that I had a similar problem a while back where, after changing carts, they became write protected, even though the notch said different.

I cured my problem with a cotton wool bud and a quick clean inside the drive, where the wp sensor is. It's quite amazing what a lot of dust can collect in there, especially if you change the carts quite often.

If you want to know how to clean the sensor, all you need to do is take the cart out of the drive, get a cotton wool bud and insert it into the very left hand side of the cartridge slot. It shouldn't/mustn't be inserted any more than 1/2 inch into the drive, and no more than 1/4 inch from the left edge of the flap. If you use a torch it makes it easier to see where you're cleaning. Then all you need to do is twist the bud on the sensors cover to remove any dust that's collected there, remove the bud and insert one of the tempremental carts and see if it's write enabled again.

Regards,
David E-Mail :- dbolt@my-ste.demon.co.uk

/***\
* *
* Proud owner of: Atari 520STE 4Mb + Syquest EZ-135 + V.34 *

```
* *
\*********************************************************/
```

808. Re: MPEG Files

Newsgroup: comp.sys.atari.st
Date: 1998-01-14 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <884738896.23442.1.nnrp-05.9e98f145@news.demon.co.uk>
Source record: 110030

On 12 Jan 1998 02:05:42, Brian Van Tilborg wrote:
> Is there a program which can determine the origin of an MPEG file.
> I am playing with MPEGSTE and it can determine the number of frames of
> the animation, the resolution and determine that the file is good. However
> it also says the format is unsupported. I would like to
> A: Find out what format it is in, then convert it to a format that can
> be used by M_PlayerSTe.

There's the French MPEG Fever. It's able to construct and deconstruct MPEGs. It's available as 68k and '030 versions and seemed to handle the few files that I've shown it. I don't know what format's it can/can't handle since I've not really looked that hard into it. The only thing I can say is it's not too stable under Magic, even single tasking. I can't remember where I got it from, but I can mail you a copy if you want to try it. That's unless someone can come up with a ftp or web site for it.

Regards,
David E-Mail :- dbolt@my-ste.demon.co.uk

/**\
* *
* Proud owner of: Atari 520STE 4Mb + Syquest EZ-135 + V.34 *
* *
**/

809. Re: Cold Revenge

Newsgroup: comp.sys.atari.st
Date: 1998-01-14 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <884738899.23442.2.nnrp-05.9e98f145@news.demon.co.uk>
Source record: 110031

On 12 Jan 1998 02:05:36, Brian Van Tilborg wrote:
> Umm, Uh, well ever since getting these midi cables I have been distracted
> only briefly of course, by um, midi games:-).
> There is a game called cold revenge that I had on a mag disk that uses
> the midi ports. I tried this game along time ago, with no success as it
> always flagged the wrong resolution, when in low res. It hasn't worked
> on any of my STs or STes. I downloaded a version off the UMICH arc. and
> its the same. Any solution to the WRONG RESOLUTION RETRY? Anyone else played
> this in SOLO or MIDI? Should the PI? files be in a certain folder or
> something?

Yep, I play this sometimes, on two STEs at once. IIRC the 'WRONG RESOLUTION'
error was because of an incorrect setting when choosing the ships/players.
The game instructions don't give much help on this but what you want to do
is pick the ships by clicking on the name/alliance in the left hand column.
Then, if playing on one machine, click on one of the 'COMPUTER LEADER'
entries so it becomes 'HUMAN LEADER' (I think). Then click done and it
should load up the data files and play correctly.

If you're playing with a couple of machines, click the number in the node
column to choose the machine that hosts that ship.

BTW, with two machines the Romulans don't half batter the fed's something
rotten. On one machine it seems to be much more of a fair fight.

Hope it helps, and have fun :)

Regards,
David E-Mail :- dbolt@my-ste.demon.co.uk

/**\
* *
* Proud owner of: Atari 520STE 4Mb + Syquest EZ-135 + V.34 *
* *
**/

810. Re: HD disk formatting problems with MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-01-14 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <884738905.23442.4.nnrp-05.9e98f145@news.demon.co.uk>
Source record: 110032

```
On 12 Jan 1998 20:11:23, Hallvard Tangeraas wrote:
> I'm having problems with HD (1.44Mb) disks formatted under MagiC 4. Let me
> explain:
>
> -If I boot with MagiC, format a disk, then try to copy something from the
> harddisk over to the floppy I can sometimes hear the drive "hickup" when it
> comes to a certain point, where I get the error message "disk not
> responding" etc..
>
> -If I boot without MagiC, but into plain TOS 2.06, then format a disk
> eveything works fine.
>
> -If I reboot into MagiC, take the same disk which is formatted in TOS 2.06 and
> then try to copy the same files the same way it works fine!
>
> So.... there must be some sort of problem with MagiC's way of looking at HD
> floppies..
>
> My setup:
>
> -Atari STe 4Mbytes RAM, TOS 2.06
> -NVDI 4
> -MagiC 4
> -Thing 1.09

Under Magic 5 there doesn't appear to be any problems as yet with HD
floppies, although there have been a few discs that I've formatted under
Magic that had a couple of bad sectors. Magic didn't mark them as bad, so
I had to use CORRECT.PRG to do that.

One suggestion would be to format under Magic and get CORRECT to verify
the discs. You shouldn't really have to, but it looks like that's the best
way of doing things.

Regards,
David E-Mail :- dbolt@my-ste.demon.co.uk

/*********************************************************\
* *
* Proud owner of: Atari 520STE 4Mb + Syquest EZ-135 + V.34 *
* *
\*********************************************************/
```

811. Re: GNU ZIP

Newsgroup: comp.sys.atari.st
Date: 1998-01-14 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <884738903.23442.3.nnrp-05.9e98f145@news.demon.co.uk>
Source record: 110033

On 12 Jan 1998 17:32:58, Brian Van Tilborg wrote:
> On 4 Jan 98 21:40:14 +0, Martin Byttebier wrote:
>
> >Use TOS2GEM (from autofolder). TOS2GEM redirect the output to a window
> >so you can see what happended.
>
> Where can I find this program, I checked the UMICH archives?
>
> >Try this. Drag a small file to the compress.ttp. It will become a
> >compressed file (.Z extensions).
>
> Ok, I will do it the old fashioned way typing, using TTP, and yes I can create
> a .Z file. Dragging a file to .ttp, hmm, never done that with TOS version
> 1.0? Can this be done with TOS2GEM?

This can't be done under any version before TOS 2.0? although if you use
a replacement desktop, ie Teradesk, this should give you the same
drag-and-drop features as TOS 2. In fact under Teradesk, you can set it up
so that when you drop a *.Z file onto the GZIP icon, it will auto-decompress
the file.

> >Start compress.ttp once more and typ
> >-d name_of_file_you_just_have_compressed_without_the_extension

I'd include the full pathname, including file extention. See below for the
reason why.
>
> I did, I do, I am typing the file to decompress as suggested.
> >
> >I should work
>
> Yes it should:-).
>
> NOPE, I now cannot ungnuzip the very file I have zipped:-). I cannot gnu unzip
> ANY File I have downloaded. I have a hard drive full of unzipped sounds:-(.
> I feel incompetent. I have done everything imaginable. It doesn't make
> sense. I must still be overlooking something simple?

One thing I've noticed about GZIP is that it seems to need the full pathname
for the .Z file. I had problems with it unpacking a file that was in the
same directory as the program itself, but as soon as the full path was given
it unpacked perfectly.

BTW, make sure you've got v1.24 of GZIP, that way you don't need
COMPRESS.TTP since it can both compress and decompress.

Regards,
David E-Mail :- dbolt@my-ste.demon.co.uk

```
/*********************************************************\
* *
* Proud owner of: Atari 520STE 4Mb + Syquest EZ-135 + V.34 *
* *
\*********************************************************/
```

812. new TUS STe accelerator

Newsgroup: comp.sys.atari.st
Date: 1998-01-14 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <34BC0DCE.DDDBA7AB@studio9.demon.co.uk>
Source record: 110034

Greetings ...

Does anyone have details of the new STe 68020 accelerator from TUS
developments.
Thanks,
jim.

--
* Mr J.M.A. Harris.
* 9 Argyle Road, Brighton, East Sussex, BN1 4QA, United Kingdom.
+ 44 (0)1273 625875.
* jim@studio9.demon.co.uk ~ http://www.studio9.demon.co.uk
* Postgraduate Student of Hypermedia Studies
* (http://www.hrc.wmin.ac.uk)
* @ Advanced interactive web site design
* @ CD-ROM authoring
* @ Internet and Multimedia Installations and Events
* @ Digital Music
* Also at this address Mr C.Hope, Mr S.Grainger and Miss S.Kpakra.

813. Re: Sting 1.12

Newsgroup: comp.sys.atari.st
Date: 1998-01-14 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EMr27H.1Lv@suse.modem.stud.uni-hannover.de>
Source record: 110035

In article <69cg7c$gc9$1@jair.pressenter.com>,
tkelly@mail.pressenter.com (Terence Kelly) writes:
> As someone suggested, I used the modules from the latest archive with
> sting 1.12. I was then able to make the ppp connection normally
> without bombing, but now I cannot make a connection with any other
> server than my own. Cab and Newsie resolve the host names ok, but
> both time out while trying to make a connection. Still no trouble
> with Sting 1.08.

Possibly you've activated Van Jacobson Compression ? Either switch it off,
or get the newest SERIAL.STX from the MODULE.LZH which you can find on my
web page.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

814. Re: Milan from Germany

Newsgroup: comp.sys.atari.st
Date: 1998-01-14 00:00:00 UTC
From: mgrove@removethis.iwvisp.com
Message-ID: <69h94o$fs1@news.iwvisp.com>
Source record: 110036

On 13 Jan 1998 15:43:42, Frank Szymanski wrote:
>> You can even have a 4Mb card in the Falcon so I can't see why you
>> shouldn't be able to have atelast 4MB if not 8Mb in the Hades.
>
>I have never heard of a 4MB graphics card in a falcon before. The only solution
>I know is a 2MB NOVA graphics card (ISA Mach64).
>Can you tell me more?
>
>Tschuess,
> Frank
>.

Hi Frank,

The ISA Mach 64 will accept a 2mb VRAM expansion module.

Mike

815. Re: Running is available in the U.S.

Newsgroup: comp.sys.atari.st
Date: 1998-01-14 00:00:00 UTC
From: Frank Szymanski <franks@kaa.bbn.hp.com>
Message-ID: <34BC5DE2.41103AC7@kaa.bbn.hp.com>
Source record: 110037

> PC users have had Duke, Wolfenstein, and Doom and now Atari owners have a
> quality 1st person shooter that they can enjoy.

It's for falcon only, isn't it?
Or is there a ST/STE version available?

Tschuess,
Frank

816. Re: NVDI MakePRN.prg

Newsgroup: comp.sys.atari.st
Date: 1998-01-15 00:00:00 UTC
From: Johann-Wilhelm_Arndt@HD.maus.de
Message-ID: <199801150239.a53593@hd.maus.de>
Source record: 109927

macdonal@cfcsc.dnd.ca on 12.01.98 wrote:

KM>I have NVDI4, and included with it is a program called Makeprn. I've
KM>used it to create a new printer driver for a 24 pin printer, and I've
KM>saved it. Now what? Makeprn has a list of printers, but I do not see
KM>those printers anywhere in the NVDItools folder, or the GEMsys folder.
KM>When I saved the printer driver, where was it saved too? the
KM>makeprn.prg itself? How can I save the driver to a *.sys file so that
KM>I can use it? The docs with NVDI4 explain how to use the program, but
KM>not how to save a printer driver as a *.sys file.

It's in the PINPRN.INF or PAGEPRN.INF depending on your printer. There all the printers and the settings of Makeprn are saved. PINPRN.SYS or PAGEPRN.SYS are the drivers and use the *.INF for printing, there are only the settings for the pageformats.

Greetings

Johann

817. Re: TT with Crazy Dots

Newsgroup: comp.sys.atari.st
Date: 1998-01-15 00:00:00 UTC
From: Johann-Wilhelm_Arndt@HD.maus.de
Message-ID: <199801150239.a53594@hd.maus.de>
Source record: 109928

pettert@notam.uio.no on 10.01.98 wrote:

PT>I've got the drivers installed as described in the manual: CDMANAG is
PT>in the autofolder. I put it after NVDI, is that correct? I can't find
PT>anything about the running order in the manual. In the assign.sys file
PT>I have the drivers as: 05 CDDRV16.SYS 07 CDDRV256.SYS 10 CDDRV32K.SYS

Create a bootdisk with the following, i did that to boot without NVDI ET4000.
\AUTO\AMCGDOS.PRG ! Exact order is important.
\CDMANAG.PRG
\CRDOTS.INF
\CR_DOTS\CDCTRL.RSC
\GEMSYS\CDDRV16.SYS
\CDDRV256.SYS
\CDDRV32K.SYS
\CDCTRL.ACC
\VMG\...
\ASSIGN.SYS

ASSIGN.SYS with the following:
PATH = \GEMSYS\
01p screen.sys
02p screen.sys
03p screen.sys
04p screen.sys
05 CDDRV16.SYS
06p screen.sys
07 CDDRV256.SYS
08p screen.sys
09p screen.sys
10 CDDRV32K.SYS

Don't use NVDI (only NVDI ET4000 works). BTW did cdmanag come up with a screen
when booting, otherwise you should press SPACE when it starts.
Sometimes here it will start allways, but also i had to start it with the key,
why i don't know.
As mentioned before, try VGA.INF or maybe ES2624M.INF as crdots.inf, because
that's a 17" monitor with maybe the same data as yours.

Greetings

Johann

818. Re: TT with Crazy Dots

Newsgroup: comp.sys.atari.st
Date: 1998-01-15 00:00:00 UTC
From: Johann-Wilhelm_Arndt@HD.maus.de
Message-ID: <199801150239.a53595@hd.maus.de>
Source record: 109929

pettert@notam.uio.no on 10.01.98 wrote:

PT>Yes, I forgot to say that all drivers are in place, and after some
PT>testing I did get a video signal but the screen is still blank. I
PT>could try to remove the 32K module, but then I would need the original
PT>jumper settings on the video applications slot. These are
PT>unfortunately not described in the manual. Do you remember the jumper
PT>settings on your card?

I installed the 32k-extension just recently after using the card for 1 year, so
I wrote down the jumper-settings.
Crazy Dots I Jumper J6:

```
|extension| | VGA |
| port | | port |
J6
+ + + + + + + + + + + + + + + + + + + + + + + +
| | | | | |
+ + + + + + + + + + + + + + + + + + + + + + + +
```

Hope that helps.

Greetings

Johann

819. http://come.to/claes.holmerup

Newsgroup: comp.sys.atari.st
Date: 1998-01-15 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <884832345.839816@nn1>
Source record: 109930

Check out my homepage if you need info about the Falcon and Cubase
Audio-compatible harddisks, or if you have a problem and need some tips
about solving it.
You can also learn more about me and my studio or read magazine articles
that I've written about the Falcon.

It's amazing - yesterday I reached 2000 visitors, something I wouldn't have
dreamed about a couple of months ago!

Swedish readers should check out http://home5.swipnet.se/~w-51781/service/
to find out which services I can provide, like repairing computers, making
CD's, selling Falcon music accessories and much more...

--
Claes
claes.holmerup@mailbox.swipnet.se
http://come.to/claes.holmerup

820. Re: CDSdraw98

Newsgroup: comp.sys.atari.st
Date: 1998-01-15 00:00:00 UTC
From: faehnle.3@pop.service.ohio-state.edu
Message-ID: <69k1br$hc7$1@charm.magnus.acs.ohio-state.edu>
Source record: 109931

```
On 14 Jan 1998 20:17:48, Clair Shaw wrote:
>
>A new program I wrote. Email if U want it.
>
>--

What is it?

PLEASE REPLY TO:
Matt Faehnle
E-mail address:
---------------------------->mfaehnle@freenet.columbus.oh.us
```

821. Re: WE NEED YOUR ATARI ITEMS!!

Newsgroup: comp.sys.atari.st
Date: 1998-01-15 00:00:00 UTC
From: Daniel Fangmann <defang@ibm.net>
Message-ID: <34bd9819.0@news2.ibm.net>
Source record: 109932

Al-
Welcome Back!
Tried to send this to your e-mail address at AOL but it would not work.
Anyway check out the list and get back to me at:

defang@ibm.net
or
fangdn@aol.com
or
fangdn@msn.com

Following for sale:
Software: all games are in the box with manuals
EZ Test Writer-$5
DragonScape-adventure game-$5
Red Lightening-SSi strategy game-$5
Metro Cross-Epyx-scrolling skateboard game-$5
Typing Tutor&Word Invaders-AcadamySoft-$5
DogFight-Micropose-80 years of aerial warfare-SOLD
(flight sim's)
Lotto-Missionware-trac/study and printout those lucky numbers-$5
MultiDesk-Codehead-desk accessory utility-$5(v1.7)
Data Diet-Disk compression program-$5
Mouse Boot v3.d-accessory & auto boot utility-$5
Warship-SSi-surface combat in the Pacific-Strategy-$5
StarGlider-Firebird-3D combat-air to air/air to ground sim-$5
The Sentry-Firebird-3D graphic strategy game-$5
F-15 Strike Eagle-Micropose-Jet Fighter Sim-$5
Final Assault-EPYX-mountain climbing adventure-$5
Transputor-cool 3D marble action game-$5
LED Storm-Road race with lazers-$5
Fun School 3-ages 5-7-useful educational software for the ST-$10
Crash Garrett-1938 adventure game in FRENCH-$5
Karateka-Broderbund-realistic karate fighting-$5
Read-A-RAMA-ages 5-8-reading software-2disks-$5
Championship Wrestling-Epyx-Wrestling Mania for the ST-$5
Phantasm-space shoot-em up-$5
Project Neptune-Epyx-James Bond type adventure-$5
Renegade-Taito-street fighting-cool game-$5
Prime Time-make your own TV shows-$5
Pinball Wizard-Accolade-pinball arcade-SOLD
Battleship-EPYX-boardgame for the ST-all aboard!-$5
Hardware-
Atari PCM124 12" Monitors-New-$20 ea. Original box and manual.
Believe these were used on 286 type computers and Atari's short lived PC.

Two units available. 7-Pin video cable.
1040 STf Keyboards-good working condition with NO broken keys.
Easy to install on an ST.-$10ea. Several available.
A/B Video Switch Box. Includes 2 Video cables-15 pin SVGA type.
New- for use on a TT with video card-$15
Jaguar Controllers-New-SOLD.
Star SG-10 Dot Matrix Printer-9-Pin, Atari Standard, great condition with plenty of ribbons.-$20.
NX-1001-Star 9-pin dot matrox printer-multifont-like new in original box. Good printer for the ST. Single sheet autoloading.-SOLD
LYNX STUFF:
LYNX Portable Game System-New + 4 games, includes Batman Returns, Stun Runner, Shadow of the Beast, Hard Driving + Blue Lightening Demo.-$55
Games-new in shrink-wrap:
Blockout-$10(one left)
Joust-SOLD
Robotron 2084-SOLD
LYNX Kit Case-Carry Case-NEW
12"wide 9 1/4" tall 4 1/4" deep-$20
Comlynx Multiplayer cable-new-$5
AC Adapter-120V 60Hz-$10
Lynx Battery Pack-requires D Cell's-$10(NEW)
Lynx Sun Visor/Screen Guard-SOLD
That's All For Now.....
Buyer pays Shipping.
Payment: Check/M.O. or COD, your choice.
Ship from New York
Dan Fangmann
Ship to USA & Canada ONLY!

Or send us Email listing what you have at "ComDungeon@aol.com". If you FAX or
Email please be specific as to what is included (instructions, boxes, etc.).

Thanks in advance!

Al Horton
The Computer Dungeon
1440 Spencer Ave.
Berkeley, IL 60163

http://www.mcs.net/~isis/dungeon/dungeon.htm

822. ST to PC; Protext to Word; file converter?

Newsgroup: comp.sys.atari.st
Date: 1998-01-15 00:00:00 UTC
From: Michael Forrest <xwh87@dial.pipex.com>
Message-ID: <01bd218b$3f914e20$a7f582c1@default>
Source record: 109933

Hi,

Does anyone know how to get my Protext documents onto my PC computer, which uses Microsoft Word?

Please E-mail me.

xwh87@dial.pipex.com

Mike.

823. Re: Milan from Germany

Newsgroup: comp.sys.atari.st
Date: 1998-01-15 00:00:00 UTC
From: Bruno Hemeury <bruno.hemeury@gecm.com>
Message-ID: <34BDCD72.110A@gecm.com>
Source record: 109934

Hi,

I must have missed that, but can someone recap the specifications of the Milan? (or provide a link to the manufacturer). How does it compare to an Hades 40? Any benchmark published?

Bruno

824. WTB: Mega ST

Newsgroup: comp.sys.atari.st
Date: 1998-01-15 00:00:00 UTC
From: Liam Busey <Liam1@ix.netcom.com>
Message-ID: <34BDD780.498@ix.netcom.com>
Source record: 109935

I'm looking for a Mega ST unit in good condition with at least 2
megabytes of ram. All I want is the bare unit with keyboard. Please
email offers to <liam1@ix.netcom.com>.

Thanks,
Liam Busey

825. Where can I get ??

Newsgroup: comp.sys.atari.st
Date: 1998-01-15 00:00:00 UTC
From: simpsb@aol.com
Message-ID: <19980115094300.EAA00656@ladder01.news.aol.com>
Source record: 109936

I need to find a supplier for ST bits. Mouse, Monitor and Software Etc

Has anybody got a mouse that no longer need.

Many thanks in advance for your assistance.

simpsb@aol.com

826. More Atari Stock Added! FREE Atari Catalogs!

Newsgroup: comp.sys.atari.st
Date: 1998-01-15 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <69kma5gmo1@user2.teleport.com>
Source record: 109937
Cross-posted to: or.forsale,pdx.forsale,pnw.forsale,pnw.wanted,comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari

If you wan't me to read any response from you, do not respond here,
Direct all responses in E-Mail to: bensmith@teleport.com

Find New/More additional Atari Stock and Lower Prices on the Web at
http://www.teleport.com/~bensmith/bscomputers.shtml

FREE Catalogs for Classic Atari 8 Bit or Atari ST Computers! Hard
Ware, SoftWare, Books & Accessories! In my Catalogs, you may find some
thing you've been looking for, Something you might want & something New
to you! View Catalogs at: www.teleport.com/~bensmith/bscomputers.shtml.
And Jump to my FTP site linked to my Web Site so you can Download Free
Catalogs or FTP directly to: ftp.teleport.com/vendors/bensmith/ or if
you can't get Catalogs that way, Feel free to Request catalogs through
E-Mail. Really, it's no inconvenience. I do ask that you specify Atari
8 Bit, Atari ST or both. Then I'll send them to you by E-Mail Only. Not
Snail (Postal) Mail. Please let me know if I can attach files to your
E-Mail. I will get back to you after the weekend. Please Direct all
Replies Through E-Mail to: bensmith@teleport.com.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at
http://www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by and
Received Through E-Mail at bensmith@teleport.com Specify Classic 8 Bit or ST!

827. Re: CAB 2.6 and MiNTnet

Newsgroup: comp.sys.atari.st
Date: 1998-01-15 00:00:00 UTC
From: Christof Donat <Christof.Donat@student.uni-ulm.de>
Message-ID: <34bdf0be.0@news.uni-ulm.de>
Source record: 109938

kma54@csc.canterbury.ac.nz wrote:

: Greetings all,
: CAB 2.6 and MiNTnet, do the two work well together? And just as
: importantly - does its news reader/pop3 E-Mailer work with MiNTnet also?

I don't use my Atari online but as much as people told me Yes.

: Is there a compiled 32-bit version of CAB 2.6?

Yes! Atari Computers use 32 Bit Software ever since they exist.

: Does it support progressive JPEG? (or is this dependent on the ovl file?)
: Will it allow you to use all 4 tctip ports? (I was told Netscape uses more than
: one port while displaying a page with lots of pictures on it, but I'm not sure
: about this.)

This would be perhaps an interesting thing for the OVL Programmers. Maybe in the
MiNTNet version it is possible to start a thread for each download and change
the file CAB gave to the OVL to a pipe, generate another file where the data is
also stored, create a thread that downloads the data and writes it as well to the
pipe as to the other file then moves the file to the filename that CAB handed over.
the original thread returns imediately.

I don't know much about the OVL Interface, but I know, that a file is given to
the OVL and the OVL has to write the Data into that file. Maybe one could give it
a try.

Christof

828. Atari Computing issue 8 update

Newsgroup: comp.sys.atari.st
Date: 1998-01-15 00:00:00 UTC
From: ataricomputing@zetnet.co.uk
Message-ID: <69kvsd$to2$1@irk.zetnet.co.uk>
Source record: 109939

```
TITLE: AC8
Atari Computing #8 running late!
================================

Christmas celebrations, DTP holdups, and organisational changes have all
contributed to this. Rest assured we're working flat out to finalise this
issue and get it onto your doormats, our best estimate is at the moment is
mid February.

Please spread this message far and wide. For the latest imformation please
check our web pages on

http://www.ataricomputing.com

Regards

Joe Connor
Editor

Regards

Al
(al@ataricomputing.com)
------------------------------------------------------------------------
ATARI COMPUTING - THE 60 PAGE printed magazine for all Atari users
Written and published "BY enthusiasts FOR enthusiasts"
http://www.ataricomputing.com
------------------------------------------------------------------------
```

829. Re: CDSdraw98

Newsgroup: comp.sys.atari.st
Date: 1998-01-15 00:00:00 UTC
From: who@where.co.com
Message-ID: <34bdf5ee.293346@news.zetnet.co.uk>
Source record: 109940

Hey! faehnle.3@pop.service.ohio-state.edu (Matt Faehnle) wasn't it 15 Jan 1998 03:55:39 GMT that you wrote:

>On 14 Jan 1998 20:17:48, Clair Shaw wrote:
>>
>>A new program I wrote. Email if U want it.
>>
>>--
>
>What is it?

and how BIG is it for emailing, and what will it work on or under, :)

.
-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/
-- STOSSER Software for FREE Award winning ATARI Software --

830. Serious questions.

Newsgroup: comp.sys.atari.st
Date: 1998-01-15 00:00:00 UTC
From: dzander@solaria.sol.net
Message-ID: <69l479$6g8@ns.sol.net>
Source record: 109941

I have three separate questions I am curious about. I would like to write some software and release it as shareware or freeware. Please give me your best estimate concerning the following questions.

1) How many users of AtariST computers are there who have Internet access? (at least email access)

2) How many additional people exist who own AtariST computers but do not have access to the Internet? (do not have email access)

3) How practical is it to release a software as shareware; what percentage of users pay the shareware fee?

--
Douglas Zander |
dzander@solaria.sol.net |
Milwaukee, Wisconsin, USA |

831. Re: Serious questions.

Newsgroup: comp.sys.atari.st
Date: 1998-01-15 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <69l5g0$1q3$1@infomania.emw.ericsson.se>
Source record: 109942

Douglas Zander wrote:

> 3) How practical is it to release a software as shareware; what percentage

I havn't made any super duper shareware titles, or any at all, but I
wouldn't expect much in return. I'm not saying that you wont get it,
it's just what I think. I would never write a shareware program for the
Atari or any computer and expect that I would get rich in the proces.

I think Thing is a rather popular shareware program and maybe Tomas
has got loads of cash, but I kind of doubt it. Ask him. :-)

Do it for the fun of it and not for the money. If you get some money for
it it's a bonus. :-)

If you want money I think you have to sell it as a comercial program
and maybe ASH can help you to distribute it. If it's a shareware
program sell it cheap and criple the demo and let one of the shareware
supporters sell it.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

832. FS: Mega STE system w/Laser Printer

Newsgroup: comp.sys.atari.st
Date: 1998-01-15 00:00:00 UTC
From: jjessop1@home.com
Message-ID: <34be195e.515142@news>
Source record: 109943

For Sale:

Atari MEGA STE, 2MB memory, 40MB hard disk, Atari SC1224 color monitor
Atari SLM605 laser printer, every thing works fine, will sell
for $295 and price includes Federal Express shipping.

E-mail:ï¿½ brian_wiklem@playstation.sony.com

PLEASE DO NOT RESPOND TO SENDER!
Posted for a friend with no newsfeed at the moment.

833. Running is now available from The Dungeon!

Newsgroup: comp.sys.atari.st
Date: 1998-01-15 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <19980115152200.KAA17298@ladder02.news.aol.com>
Source record: 109944

THE COMPUTER DUNGEON is proud to announce that we are handling the North American distribution of the fantastic NEW Falcon030 game: RUNNING!

Great graphics, FAST speed, and incredible challenge await you in this new 1st person shooter from RDT Software. Similiar in gameplay and style to such classic games as Doom, Duke Nukem, and Wolfenstein 3D, Running takes full advantage of the Falcon and offers huge levels, awesome weapons, multiple enemies, and secrets to find.

To find out more about Running, or to download a demo version or to place an order, visit our Web Site at:

http://www.mcs.net/~isis/dungeon/dungeon.htm.

Thanks!

Al Horton
The Computer Dungeon
1440 Spencer Ave.
Berkeley, IL 60163
Ph: 708-547-7085
FAX: 708-547-6550

834. WTB: Ishar III on cd for falcon030

Newsgroup: comp.sys.atari.st
Date: 1998-01-15 00:00:00 UTC
From: Frank Szymanski <franks@kaa.bbn.hp.com>
Message-ID: <34BE2EA6.D98BDBDD@kaa.bbn.hp.com>
Source record: 109945

Hello,

Does anyone of you know a source for this great game?

I tried 16/32 systems and a couple of dealers in germany but none of them was
able to deliver it.
But beware! I am looking for the cd-version only and there must be german or
english docs included because my french isn't good enough.

Thanks in advance and

Tschuess,
Frank

835. Re: WTB: Ishar III on cd for falcon030

Newsgroup: comp.sys.atari.st
Date: 1998-01-15 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <69lb9o$475$1@infomania.emw.ericsson.se>
Source record: 109946

```
Frank Szymanski wrote:
>
> Hello,
>
> Does anyone of you know a source for this great game?
>
> I tried 16/32 systems and a couple of dealers in germany but none of them was
> able to deliver it.
> But beware! I am looking for the cd-version only and there must be german or
> english docs included because my french isn't good enough.

Maybe you can ask someone to copy it. :-)

Take cover.... flames on the way.... but what do you do if you can't
get hold of a new copy?

//Magnus Kollberg
--
+-----------------------------------------------------+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+-----------------------------------------------------+
```

836. Astrology soft

Newsgroup: comp.sys.atari.st
Date: 1998-01-15 00:00:00 UTC
From: Geoffroy Cramailh <cramailh@mail.ensci.com>
Message-ID: <34BE09E9.AB26B59A@mail.ensci.com>
Source record: 109947

Hi everybody, SORRY TO BUG YOU...

I am looking for any software about astrology...

If anybody know something about this kind of soft, for ST (native, no PacifiST),
please mail me at cramailh@ensci.com...

Thankx a lot

ATARI IS THE BEST !
---

837. Re: How to get on the net with ATARI st

Newsgroup: comp.sys.atari.st
Date: 1998-01-15 00:00:00 UTC
From: pettert@notam.uio.no
Message-ID: <69kqnv$il5$1@ratatosk.uio.no>
Source record: 109948

On 12 Jan 1998 08:35:56, Peter Rottengatter wrote:
>In any case, news can be downloaded as a compressed archive and read off-line,

Now, this is a function I'd like to see in a Stik-compatible
newsreader...

- Petter -

838. Re: Serious questions.

Newsgroup: comp.sys.atari.st
Date: 1998-01-15 00:00:00 UTC
From: who@where.co.com
Message-ID: <34bf1dad.10469911@news.zetnet.co.uk>
Source record: 109949

Hey! dzander@solaria.sol.net (Douglas Zander) wasn't it 15 Jan 1998
07:48:59 -0600 that you wrote:

> I have three separate questions I am curious about. I would like to
>write some software and release it as shareware or freeware. Please give
>me your best estimate concerning the following questions.
>
>1) How many users of AtariST computers are there who have Internet access?
> (at least email access)

World wide ?...Sorry too difficult to answer for anyone IMHO
>
>2) How many additional people exist who own AtariST computers but do not
> have access to the Internet? (do not have email access)

In the UK more people do not have Internet acces than do,
>
>3) How practical is it to release a software as shareware; what percentage
> of users pay the shareware fee?

This realy depends on what you are thinking of making?, Games?
applications?, Internet software? what?, no one could answer this
without knowing the type of software,
Will your software be something new that we don't already have,
remember we have been around for longer than most and just about
everything has been made, although always looking for new stuff if
thats what you have ?, If its something we already have then is yours
going to be better, in fact so much beter that we dump the tried and
tested stuff in favour of yours?

there are opening and space out there if you have something the
ATARIan wants, so don't let me put you off :), but to answer your
question 3 (the important one) then we realy would need more info :)

IMHO the ATARI is a Hobbyist platform and not the place to make your
fortune :)

-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/
-- STOSSER Software for FREE Award winning ATARI Software --

839. Re: TT with Crazy Dots

Newsgroup: comp.sys.atari.st
Date: 1998-01-15 00:00:00 UTC
From: dipching@ping.be
Message-ID: <69lh5v$8t4$2@news3.Belgium.EU.net>
Source record: 109950

```
On 15 Jan 1998 02:39:00, Johann-Wilhelm Arndt wrote:
>pettert@notam.uio.no on 10.01.98 wrote:
>I installed the 32k-extension just recently after using the card for 1 year, so
>I wrote down the jumper-settings.

Where the hell have you found or bought the module ?

Jo
--------------------------------------------------------------------------
# Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be #
# en francais >>> http://ping4.ping.be/dipching-drulkhor/INDEX.HTM #
# in english >> http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM #
# " Sure highest mountains are not made of stone." #
# * FREE TIBET * #
--------------------------------------------------------------------------
```

840. Re: WTB: Ishar III on cd for falcon030

Newsgroup: comp.sys.atari.st
Date: 1998-01-15 00:00:00 UTC
From: dipching@ping.be
Message-ID: <69lh5q$8t4$1@news3.Belgium.EU.net>
Source record: 109951

On 15 Jan 1998 16:43:34, Frank Szymanski wrote:
>Hello,
>
>Does anyone of you know a source for this great game?
>
>I tried 16/32 systems and a couple of dealers in germany but none of them was
>able to deliver it.
>But beware! I am looking for the cd-version only and there must be german or
>english docs included because my french isn't good enough.

I have finished the three Ishars and they are all with langage choice
at the beginning: french * english * german

These are really nice games but the third one is very difficult and
also surely the best with the nicest graphics ... and do remember I was
using the ST versions ... not falcon version ... One day I saw the
Falcon version of the Ishar Part 2 and really it was even nicer than
the ST version ... the st version was able to display 32 colors ...
rare enough to applause this fact, but the Falcon version is supposed
to display 256 colors !

Very nice games ... you will spend a LOT of time on the third part
which is enormous ... If you need help in the future, I have notice
all the difficulties in the three parts of the game when I encoutered
them ... you also MUST ABSOLUTELY draw your way because otherwise you
will be lost as fast as you begin the game.

Jo

My only regrets are these games don't run at all on my TT030 now ...
thought the games were STE compatible ...

Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
en francais >>> http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
in english >> http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *
---

841. [U.T.S.I] updated ... more clear

Newsgroup: comp.sys.atari.st
Date: 1998-01-15 00:00:00 UTC
From: dipching@ping.be
Message-ID: <69lh64$8t4$3@news3.Belgium.EU.net>
Source record: 109952

```
Please let me know what you think about now ...
Is it clearer than before ... all these buttons ...
But I have kept all the buttons in each page to avoid the jumping
between the different pages ... you only have to push one of the
buttons anywhere to find the page you want to visit.

Let me know your thinking.

Thanks

Jo

http://ping4.ping.be/dipching-drulkhor/PRG-IND.HTM
--------------------------------------------------------------------------
# Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be #
# en francais >>> http://ping4.ping.be/dipching-drulkhor/INDEX.HTM #
# in english >> http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM #
# " Sure highest mountains are not made of stone." #
# * FREE TIBET * #
--------------------------------------------------------------------------
```

842. fs 520st ds drive

Newsgroup: comp.sys.atari.st
Date: 1998-01-15 00:00:00 UTC
From: dsweet0219@aol.com
Message-ID: <19980115175100.MAA04623@ladder03.news.aol.com>
Source record: 109953

```
for sale.
520 st with mouse $25 or best offer
720k disk drive $10 or best offer
2400 modem with cable, any offer.
plus shipping on all items.

dsweet0219@aol.com
```

843. Looking for some advice on a NEW Atari

Newsgroup: comp.sys.atari.st
Date: 1998-01-15 00:00:00 UTC
From: kws@Radix.Net
Message-ID: <69ljrfcng1@news1.radix.net>
Source record: 109954

I'm interested in getting an Atari equipped with a 030 or 040. Most likely will get a Falcon (hopefully this summer at the Atari show in CA if it ever materializes). I already have 2 1040 STs with a Meg, a 520 with 2.5 Megs, and a 1040 STE w 4 Megs (+ 2 Mega STE Motherboards) and I ran a BBS on the machine for a little over 4 years so I would like to think I am pretty knowledgeable when it comes to the machines.

My interest lies in getting a Falcon030 and adding a Afterburner 040 and a Nemesis to it, and most likely having it run both Linux (Linux on Intel is boring!) and Magic. Now my main question is, is it worth it? Should I try to get a Falcon, or should I try to get my hands on a Medusa/Hades or Milan (RSN!)?

What should I expect to pay? I know the Nemesis board costs around $100 US, but I am unsure of the cost of the Afterburner 040 (RC version) since no one in the USA seems to distribute it, although I could be wrong. I think the only site I found advertising both boards was Titan in the UK.

And which Falcon should I try to get? The Atari version, or the C-Lab version? Internal IDE is great, external SCSI would help too. I already understand that the machine would be destined for a Tower case too, no more 1040 style case.... Which brings up another question, where to get such a beast. System Solutions does not seem to have that on their web page anymore.

(Ethernet would be nive, but plip or slip/ppp though a null modem type cable at high speed would work too.)

Any sites on the internet that have detailed pictures of the Falcon? I have looked some, but have had no luck as of yet.

Thanks!

Keith

844. Re: http://come.to/claes.holmerup

Newsgroup: comp.sys.atari.st
Date: 1998-01-15 00:00:00 UTC
From: rgoring@REMOVEzetnet.co.uk
Message-ID: <69ljuuugc1@irk.zetnet.co.uk>
Source record: 109955

```
On 15 Jan 1998 03:46:29, "Claes Holmerup" wrote:
>Check out my homepage if you need info about the Falcon and Cubase
>Audio-compatible harddisks, or if you have a problem and need some tips
>about solving it.
>You can also learn more about me and my studio or read magazine articles
>that I've written about the Falcon.
>
>It's amazing - yesterday I reached 2000 visitors, something I wouldn't have
>dreamed about a couple of months ago!
>

That's what happens when you join The Atari WebRing :-)

Yours Roy

+-------------------------------------------------------------------+
| rgoring@zetnet.co.uk - Spider Web Constuction Company - Web Authors |
+-------------------------------------------------------------------+
| The Atari WebRing - http://atariwebring.home.ml.org |
+-------------------------------------------------------------------+
|Falcon 14Mb 4.04 - Nemesis - MagiC 5.11 - NVDI 4.11 - Thing - Freedom|
+-------------------------------------------------------------------+
| CAB - STing PPP - Newsie - PopWatch - AtariIRC "GingerNut" #atari |
+-------------------------------------------------------------------+
```

845. Plain Text Repost: Truckload of Atari Stuff for Sale

Newsgroup: comp.sys.atari.st
Date: 1998-01-15 00:00:00 UTC
From: rhts@mindspring.com
Message-ID: <34be5619.135294540@news.mindspring.com>
Source record: 109956

Here's plain ASCII text for those who prefer or need it.
$400 or best offer plus shipping & any escrow fees for everything.
Some offers have been received for individual items. Other inquiries
welcome.

Atari Hardware & Software

ï¿½ï¿½ï¿½ï¿½YardSale items are from our home and business -- things we
don't
really need that occupy valuable and shrinking space.
Since we're
not a retailer or distributor, there is only one of each
YardSale
item unless otherwise noted. First Come -- First Served.

Hardware

1......1040 ST (with Best Mouse & custom vinyl dust cover)
1......520 ST (with TV output) & external power supply
1......520 ST (no TV output) & external power supply
2......Best Mice
1......Epyx 500 XJ Joystick
1......SC-1224 Color Monitor (with custom vinyl dust cover)
1......SM-124 Monochrome Monitor (with custom vinyl dust cover)
1......SM-124 Monochrome Monitor (no dust cover)
1......ICD F-A-S-T 80MB External Hard Drive (Seagate SCSI) with
space for
additional drive in case
1......Diverse Data MFD-1080 External Dual Floppy System (3.5
ds/dd & 5.25
ds/dd) & cable
1......SF-314 DS/DD External Floppy Drive with power supply &
cable
1......SF-354 SS/DD External Floppy Drive with power supply &
cable
1......Navarrone TimeKeeper (external clock/calendar)
1......IMG Scan monochrome scanner to fit dot-matrix printer head
1......ST Video Digitizer (monochrome with composite video input
jack)
1......Magic Sac Professional (hardware & software Macintosh
emulator with
Macintosh ROMs and Translator One hardware for reading &
writing Mac disks)

Software

1......PC-Ditto (IBM PC-DOS software emulator)
1......WordPerfect 4.x (word processor)
1......SuperBase Personal (database)
1......Publishing Partner (dtp/page layout)
1......PageStream (dtp/page layout)
1......PageStream Font Set
1......UltraScript (PostScript interpreter)
1......UltraScript PS-35 (PostScript 35 font set)
1......UltraScript ITC New Baskerville (PS type 1 font)
1......UltraScript Eurostile (PS type 1 font)
1......UltraScript Optima (PS type 1 font)
1......UltraScript Univers (PS type 1 font)
1......CyberStudio (CAD software with CAD-3D 2.0; Cybermate
animation; &
picture disk)
1......Migraph Supercharger (raster graphics)
1......Migraph Touch-Up (raster graphics)
1......Degas Elite (paint)
1......Easy Draw & Easy Tools (drawing)
1......Maps & Legends 2.0 (map rendering)
1......Datamap Collection I (for above)
1......Datamap Collection II (for above)
1......D BASIC (programming language)
1......Typing Tutor
1......I-S Talk (telecommunications)
1......Write 90 (wp utility)
1......Thunder (spelling checker)
1......Spell & Writersï¿½ Tools (spelling & document checker)
1......Hot Wire (utility)
1......Multi-Desk (utility)
1......G-Plus (utility)
1......Maxi-File (utility)
1......Pro Copy (utility)
1......Dungeon Master (game)
1......The Pawn (game)
1......Starglider (game)
1......Hitchhikerï¿½s Guide to the Galaxy (game & hint book)
1......Suspended (game & hint book)
1......Deadline (game & hint book)
1......Leather Goddesses of Phobos Hint Book
1......Box of Public Domain & Shareware Disks

E-Mail Reply: rhts@mindspring.com

TradeSafe Escrow Service:
http://www.brainiac.com/tradesafe/index.html

Ralph H. Selsor - General Manager
Performance Consultants
Carrboro, NC 27510
performance@bigfoot.com

846. Re: FS: Truckload of older ST Hardware & Software - atari.html (0/1)

Newsgroup: comp.sys.atari.st
Date: 1998-01-15 00:00:00 UTC
From: rhts@mindspring.com
Message-ID: <34bf5882.135911714@news.mindspring.com>
Source record: 109957

hall@post1.com (Hallvard Tangeraas) wrote:

>On Wed 14-01-98 17:33, Ralph H. Selsor (rhts@mindspring.com) wrote:
>
>>We need more space.
>>$400 or best offer plus shipping & escrow fee (if desired).
>>See the attached HTML file for details.
>
>Why HTML and not just a plain listing in your message? (not everybody has
>the ability to do HTML and it's not the usual procedure when posting
>messages).
>
>Hallvard

We've reposted some plain text for those who need it.

Ralph H. Selsor - General Manager
Performance Consultants
Carrboro, NC 27510
performance@bigfoot.com

847. Re: Help for MiNTnet prob

Newsgroup: comp.sys.atari.st
Date: 1998-01-15 00:00:00 UTC
From: ddorian@hol.PUTMEOUT.fr
Message-ID: <69lrb3hqf1@news4.isdnet.net>
Source record: 109958

On 1 Jan 98 11:28:56 +0, Martin Byttebier wrote:

Sorry Martin, it's way long ago. No much time, you know.

> Where can I find console(.ttp)?

Don't remember really, maybe in the minttools archive...
Do you want me to e-mail it to you? It's quite small.

> For some mysterious reason (for me at least) pppd redirect the output
> to the screen although it shouldn't do this at all.

Well, it do what it's told to do. For no visible output, redirect it to
/dev/null in syslog.conf. Anyway, I like the console output when it
displays in a virtual console, or in a gem window ;-)

> >> Dec 26 22:45:56 ping1030 pppd[26]: pppd 2.1.2 started by root, uid 0 >
>> Dec 26 22:45:56 ping1030 pppd[26]: warning: not in tty's process group <149>Dec 26
22:45:56 pppd> [26>]: Connect: ppp0 <--> /dev/console

Do you have this only with connex? If positive, i didn't know it was
supposed to "touch" the port. Maybe it needs ttyb? Dunno.

> AFAIK I didn't remap the modem2 port to ttyb. In fact I don't know how
> to do this at all.

You can change /dev/modem2 to /dev/ttyb in your ppp14.4 file and add these
lines in your mint cnf:

```
ren u:\dev\modem1 u:\dev\ttya
ren u:\dev\modem2 u:\dev\ttyb
ren u:\dev\serial1 u:\dev\ttyc
ren u:\dev\serial2 u:\dev\ttyd
ren u:\dev\midi u:\dev\ttye
```

This cover almost all ports.

> My modem2 port works otherwise very well with my usual MiNT/mintnet
> setup.

I know, i used it a while ago with my falcon, just before the kgmd
installation ;-) And connex did not exist at that time, so i can't really
say. Maybe you can e-mail the author on the subject?
If i were you and if i really want connex to work, i'll have a try with the
tty's.

> still configurated for my TT. Maybe just maybe Connect can't get away
> with the serial.cpx I was using during the try-out. I must check this.

Do you mean the serial.cpx from Peter R.? I can't use it on my setup, the port is already in use??? No problems with the fserial.cpx, though.

> This is my mint.cnf

> PPPD_PATH U:\usr\etc\pppd

Is this not redondant with the $PATH env?

> setenv TERM xterm #---> probably not needed at all?, a remain of the X-window setup

I have atari set in here. I can't say which programs use this ;-)
I personaly set this in a $HOME/.tcshrc file, used after login.

> setenv NOS_ROOT=D:\OASIS

NOS do work with mint/mint-net?

> Also I get a "CCP: timeout sending Config-Requests" message in my syslog
> file. Any idea why?

I remember of a -bsdcomp and a -pred1comp option for pppd (/etc/ppp/options)

> I've installed tcsh as an application to execute my dial script
> "ppp144" so whenever I double click on ppp144 tcsh come up in a
> toswin2 window and execute the script.

That's exactly what connex do, call pppd with a script.
Bye, bye Martin.

- ddorian@hol.PUTMEOUT.fr - obahamas@dial.PUTMEOUT.oleane.com (AntiSPAM)
falcon030r2-fpu-14Mb - IDE 420Mb + SCSI2 2.1Gb+r540Mb - 28K8 - CAF user

848. Re: C++

Newsgroup: comp.sys.atari.st
Date: 1998-01-15 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34bdd272.25254934@news.demon.co.uk>
Source record: 109959

On Wed, 14 Jan 1998 16:53:58 +0000, Stuart Shaw
<Stu@shaw1.demon.co.uk> wrote:

>Hello,
>I dunno if you can help me but...
>I'm wondering if there are any help files on the internet anywhere
>for C++. There will be some but I do you know where I can find them!

You'll find thousands of matches if you use one of the search engines,
although you might prefer to just subscribe to comp.lang.c++ where
they post a faq every week iirc.

Frankly though, you'd be better off getting a book from your local
library to start off with.

>Also - Is there a C++ programme and for the atari - for so where
>can I get it?

GNU is your only option. 'Fraid I don't know any specific sites but
someone else will.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

849. Driver for scanner canon IX30

Newsgroup: comp.sys.atari.st
Date: 1998-01-15 00:00:00 UTC
From: christian.villard@hol.fr
Message-ID: <69lr7f$8ia$1@news3.isdnet.net>
Source record: 109960

Hello,

Who has a driver for a scanner (a4) canon IX30 ?

sniiff it's a scsi device and i can't use it on my falcon

regards

850. Fax on 1040 ST

Newsgroup: comp.sys.atari.st
Date: 1998-01-15 00:00:00 UTC
From: Roger Schuster <webmaster@karst.net>
Message-ID: <34BE6C75.2EC11E42@karst.net>
Source record: 109961

Hi all,

I am re- animating my good old Atari 1040 STF and would like to use it
with my (class 2) 14.4 modem as a fax machine. The software must be able
to deal with text which contains the special charakters of French,
German and Spanish language (the nice ï¿½ï¿½ï¿½ï¿½ï¿½ï¿½ signs, you know...).

Does anybody of you know a fax software which could do this job?
Probably a shareware product on the Net?

Please e-mail me directly because I don't read usenet news regularly.

Regards
Roger
--

Roger Schuster e-Mail: roger.schuster@ilk.de
or webmaster@karst.net
Cavepage: http://www.karst.net
----

851. Re: .MID format and Atari ST

Newsgroup: comp.sys.atari.st
Date: 1998-01-15 00:00:00 UTC
From: livjohn@aol.com
Message-ID: <19980115214700.QAA05138@ladder03.news.aol.com>
Source record: 109962

I use an old shareware program called midimover, which was put out by hybrid arts. (Someone else now handles their stuff-- sequencers like EZ track, Sync track, etc.). Let me know if you can't find anything to use and I'll send it to you. It _should_handle files from your PC. I'm using it to convert my old atari files for use on a mac.

852. Re: MiNT 1.12/Geneva/Neodesk video problem

Newsgroup: comp.sys.atari.st
Date: 1998-01-15 00:00:00 UTC
From: !SPAMdwilga@mtholyoke.edu
Message-ID: <!SPAMdwilga-1501981716550001@wilga.mtholyoke.edu>
Source record: 109963

The lockup is most likely because some program that is is running
(probably a desk accessory) doesn't like to have the resolution switched
on it. The best thing to do in this case is to boot up without any DAs
running, set the rez the way you want it, and Save Settings in the Task
Manager.

In article <69gjnt$o2n$1@irk.zetnet.co.uk>, chrisc@zetnet.co.uk (Chris
Crosskey) wrote:

> HI Folks,
> I'm attempting to set up a MiNT/Geneva/Neodesk option on my Falcon.
> The version numbers are MiNT v1.12, Geneva v6 and Neodesk v4.005.
> The Falcon is a 14Mb with a 127Mb IDE HD and 170MB, 210Mb and 1.08Mb
SCSI HD's,
> a CDROM and a Tandberg 3620 (?) tapedrive. There is currently a Clarity
16 lump
> plugged into the DSP port. The monitor ATM is VGA Multisync that using
Nemesis
> and Videlity (Nemesis is not active BTW) is capable of 1280 x 960 but is
> currently running 640x480.
> When I boot (using the Bootmanager Superboot v8) into a basic configuration,
> consisting of the Jar10 and Jar16 followed by MiNT, followed by Geneva,
followed
> by Neodesk, as soon as Genva activates the screen becomes smaller than
it was,
> and mono. As I have to manually point the way to Neoload ATM I do this,
then go
> to <OPTIONS> <SET VIDEO>. It is set as ST High. I change this to 256 colours,
> double-line on and hit the <OK>. It comes back with a message about how some
> programs won't know they've quit (or something) and then it sort of stops. No
> Bombs, but no desktop either ie no Neodesk, no Geneva gadgets, just a blank
> 640x400 mono screen.
> Has anyone else had this prob and if so what is the fix?When I run
> Geneva on top of TOS it comes up in the 640x480x256 I usually run....
>
> Any help much appreciated, thanks.
>
> PS I'm trying to do this in order to run CAB with all its modules
without
> buying MagiC. It is supposed to work......I wonder if I could run Videlity on
> top of it.....Hmm....Nemesis, MiNt, Geneva, Videlity, CAB...now that's
got to be
> a stable setup :-))
> chrisc

Dan Wilga !SPAMdwilga@mtholyoke.edu
** Remove the !SPAM before my address to reply **

853. How do I Copy Atari ST Games to PC

Newsgroup: comp.sys.atari.st
Date: 1998-01-15 00:00:00 UTC
From: bowes <robert.brooke@virgin.net>
Message-ID: <01bd2204$83d79840$9440a8c2@bowes>
Source record: 109964

is it possible to copy Atari ST games from disk to the PC?

854. Re: about the scanner MUSTEK 600 II CD

Newsgroup: comp.sys.atari.st
Date: 1998-01-15 00:00:00 UTC
From: Al1 <adima@imaginet.com>
Message-ID: <69m1fjgig1@belzebul.imaginet.fr>
Source record: 109965

Hi Katherine
You can also contact CENTEK, I know that David has made a driver
for this scanner using the well named program: SANDRINE. The
interface is nice and it works very fast.
Bye
Alain

855. Re: TT with Crazy Dots

Newsgroup: comp.sys.atari.st
Date: 1998-01-15 00:00:00 UTC
From: !SPAMdwilga@mtholyoke.edu
Message-ID: <!SPAMdwilga-1501981721060001@wilga.mtholyoke.edu>
Source record: 109966

In article <69lh5v$8t4$2@news3.Belgium.EU.net>, dipching@ping.be (Jo Vandeweghe) wrote:

> On 15 Jan 1998 02:39:00, Johann-Wilhelm Arndt wrote:
> >pettert@notam.uio.no on 10.01.98 wrote:
> >I installed the 32k-extension just recently after using the card for 1 year, so
> >I wrote down the jumper-settings.
>
> Where the hell have you found or bought the module ?
>
I think I probably still have a module or two kicking around, if you want to buy one. Send me some private email.

Just so nobody gets confused, this module is only needed for the original Crazy Dots VME or STe. It adds 15-/16-bit video capability to the card, which would otherwise only do 256 colors. This module is not needed if you have a CD II.

Dan Wilga !SPAMdwilga@mtholyoke.edu
** Remove the !SPAM before my address to reply **

856. Cry for help

Newsgroup: comp.sys.atari.st
Date: 1998-01-15 00:00:00 UTC
From: Jim Hubbard <jhubb@wco.com>
Message-ID: <34BE97BE.46F9@wco.com>
Source record: 109967

This is a call to all you loyal Atarians out there, good and thoughtful people that you are.

One of the last known dealers in the Atari world is in need of your help! Alex Yu of ATY Computer in Oakland, CA was robbed at gun point and lost most everything in his shop. Alex was not physically hurt, but he lost all his PC and Atari computer components, his diagnostic equipment, tools, IC chips, memory chips, etc., etc..
Alex doesn't have insurance for his shop because he can't get any for his area.
Alex is one of the last known Atari dealers in California, if not the USA. He also repairs and does upgrades in the Atari world as well as builds and repairs PC's. With the loss of this equipment, Alex is in dire straights to make ends meet both professionally and personally.

Alex wrote to me and asked if I would post something on the internet in the Atari related area and...."see if anyone out there would help out the last dying Atari dealer to get back on his feet."

If you can help or know someone who can, you can contact....

Alex Yu
ATY Computer
3727 13th Avenue
Oakland, CA 94610
voice and fax (510)482-3775
email: atycom@pacbell.net

Thanks for your consideration and help

857. Cry for help

Newsgroup: comp.sys.atari.st
Date: 1998-01-15 00:00:00 UTC
From: Jim Hubbard <jhubb@wco.com>
Message-ID: <34BE9DFF.6241@wco.com>
Source record: 109968

This is a call to all you loyal Atarians out there, good and thoughtful people that you are.

One of the last known dealers in the Atari world is in need of your help! Alex Yu of ATY Computer in Oakland, CA was robbed at gun point and lost most everything in his shop. Alex was not physically hurt, but he lost all his PC and Atari computer components, his diagnostic equipment, tools, IC chips, memory chips, etc., etc..
Alex doesn't have insurance for his shop because he can't get any for his area.
Alex is one of the last known Atari dealers in California, if not the USA. He also repairs and does upgrades in the Atari world as well as builds and repairs PC's. With the loss of this equipment, Alex is in dire straights to make ends meet both professionally and personally.

Alex wrote to me and asked if I would post something on the internet in the Atari related area and...."see if anyone out there would help out the last dying Atari dealer to get back on his feet."

If you can help or know someone who can, you can contact....

Alex Yu
ATY Computer
3727 13th Avenue
Oakland, CA 94610
voice and fax (510)482-3775
email: atycom@pacbell.net

Thanks for your consideration and help

858. FS: SC1224

Newsgroup: comp.sys.atari.st
Date: 1998-01-15 00:00:00 UTC
From: Corporal Kirschner <spike_dog@hotmail.com>
Message-ID: <34BEB93A.660E00ED@hotmail.com>
Source record: 109969
Cross-posted to: comp.sys.atari.st,comp.sys.amiga.marketplace

I have an Atari SC1224 color monitor that I want to sell.. $40 + s/h
(Will entertain offers and trades)

I'm cross-posting this in comp.sys.amiga.marketplace because you can use
this monitor on the Amiga with a simple converter. (Self-made hack, or
with an inexpensive cable) It offers a clearer picture than the 1084.
Not sure if it handles PAL though.

859. Re: CAB 2.6 and MiNTnet

Newsgroup: comp.sys.atari.st
Date: 1998-01-15 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EMtGqL.oLA@suse.modem.stud.uni-hannover.de>
Source record: 109970

In article <69ibicage1@due.unit.no>,
Jo Even Skarstein <josk@stud.ntnu.no> writes:

>> Alexander were stupid if he created one. 68030 users gain virtually nothing
>> while 68000 users cannot use it at all. So for no benefit at all he had to
>> maintain two versions.
>
> In my experience 030/040 binaries are smaller than pure 68000 binaries.
> Atleast when compiled with gcc. E.g. NcFTP decreased from ~270Kb to
> ~255Kb, and another 10Kb when linked with 030-libraries.

There can be a little saved memory with heavily optimised code, if 68030
opcodes are used. I understand Gnu C is capable of such heavy optimising
(it must be doing something during the ages it takes for it to compile
anything ;-)), but *very* few other compilers are. Pure C certainly isn't,
I do not think Lattice is significantly better in this respect.

> Also, 040-binaries runs noticeable faster than 68000-binaries on my
> Afterburner.

Would be interesting to have real measurements here. All measurements I've
done revealed little more than a few precent of speed increase, 5 at most.
Not worth going through the trouble of maintaining two versions, IMHO anyway.
This is well understandable as the improvements of the newer CPUs are mainly
an optimised architecture, optimised instruction microcode, and better and/or
larger cache. All this speeds up 68000 code just like it does 68030 code.

Often I meet people who have been very impressed by the speedup of some new
machine, then measurements reveal it's only one to two percent, which is not
noticable by humans. Amazing how powerful imagination can be sometimes.

Not claiming here that your statement was imagination. There can be situations
where the speedup is great due to some minor improvement. Consider the case
where the 68030 code in some loop is just one percent smaller than the 68000
version, but this just was the rest that prevented the 68000 version from
fitting into the cache completely. Of course, this makes a huge difference.
But this is a situation that is far from common amongst general software.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
----

860. Re: Sehr dunkler Bildschirm bei SM146

Newsgroup: comp.sys.atari.st
Date: 1998-01-15 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EMtHAK.ono@suse.modem.stud.uni-hannover.de>
Source record: 109971

In article <01bd2111$8b6e6370$147010ac@traxler>,
"wehsner gesmbh" <schmid@wehsner.co.at> writes:

> Bei meinem SM146 Monitor ist der Bildschirm extrem dunkel.
> Der Regler sub-bright bewirkt kaum eine Verï¿½nderung.
> Vielleicht hat jemand einen lesbaren Schaltplan oder sonst irgendwelche
> Reparaturideen.

In english, lots of more people would contribute their ideas. IMHO it's
rather unpolite to post in a language different from the established one
in a newsgroup.

"Sub-Bright" is probably the wrong pot anyway. Try to get hold of some fast
CRO (40 or 60 MHz at least) and compare voltage levels on some relevant
joints with the ones shown from a properly working SM124. I probably do not
have any better diagrams than you have.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

861. Help with HDDriver -- quick!

Newsgroup: comp.sys.atari.st
Date: 1998-01-15 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <ZhUE7l6.greg_evans@delphi.com>
Source record: 109972

I just partitioned a new drive with HDDRiver 6.0 . I created
partitions which are 514 mb on my TOS 4.04 Falcon and used the
minimum sector size option. The problem is Diamond Edge and Knife ST
don't seem to like the new partitions. Knife crashes and halts
the drive when I try to search a file. Diamond Edge finds a bad
cluster. Noedesk also is confused about cluster size, reporting
it as 16384-32767 (on 2 lines).

My question is, is the problem the partitions > 512 mb or the
minimum sector size or both. I cab begin experimenting but
restoring the partitions from backup is slow work.

Any ideas?

862. Re: HS-Modem and mouse

Newsgroup: comp.sys.atari.st
Date: 1998-01-15 00:00:00 UTC
From: outrider@anv.net
Message-ID: <93_outrider@anv.net>
Source record: 109973

Re: _HS-Modem and mouse_, jasivu@na.netppl.fi wrote to All on 14 Jan 98:

j> Has anyone noticed that mouse movement is disturbing modem trafic? If
j> I move mouse during transmission, modem drops lots of packets.
j>
j> I use HS Modem 7 on Falcon. I haven't seen any mention about this
j> kind of problem before. So, is this something I'm suffering alone or
j> ...

That's not uncommon. If you're using a 115,200 DTE rate, you'd do better with a 57,600 DTE rate, though your compression would suffer slightly.

* LED v1.51 * "Little Boy Blue's a big girl now!"
--

Terry May - Las Vegas, NV

863. Re: System Solutions (Java...)

Newsgroup: comp.sys.atari.st
Date: 1998-01-15 00:00:00 UTC
From: Barry_Schut
Message-ID: <34bd5460@p18.f503.n286.z2.fidonet>
Source record: 109974

In a message of <13.01.98>, Uwe Seimet (2:281/202.0) writes:
US> You hopelessly underestimate the processor power Java needs. The
US> Falcon or Milan are surely not fast enough to support Java in a
US> really satisfying way.

F*CK OFF! you endlessly underestimate the power of a 030, 040 or 060 68k CPU!
The Atari TT runs at 89% of the power of a P75 and these can run JAVA
applications aswell... The Falcon isn't that far off a TT and the Milan should
do the trick to!

Now tell me, what kind of computer system do you have???

(hope not to-) Read 'ya (-again)
Barry
--
Atari Shareware registreren ? via CSRP natuurlijk!

--
FAN.10.JAGUAR -> JAGUAR, LYNX, ATARI GAMES, XL/XE, 2600/7800, INTERNET
NIEUWTJES... Post vandaag nog een mailtje...
--- ScanMail 0.70c
* Origin: Default origin created by AVALON... (2:286/503.18)

864. Re: 520STfm internal floppy?

Newsgroup: comp.sys.atari.st
Date: 1998-01-16 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <34BFDD04.24B9BE46@jps.net>
Source record: 109738

Early 520STFM models shipped with 360 drives. The only way I know to
verify this is to open the drive and see if the top head is there, or
just has a felt pad.

Nicholas Bales wrote:
>
> Mike Wright a ï¿½crit dans le message <69odlm$4k7$1@doc.ponyexpress.net>...
> >My recently acquired 520STfm doesn't seem quite right. The internal floppy
> >will read a 720 disk, GEM displays the filenames, but I can't start a
> program.
> >It will display some text files, but trying to start a PRG or APP gives
> message:
> >"Drive A: is not responding. Please check the disk drive and insert disk."
> >This is with various shareware downloaded to PC, unzipped to 720 disk,
> >which was formatted with dos 3.3 on a 720k drive.
> >Got a similar message trying to run Word Writer ST and some other
> >commercial software, but it may be no good (Salvation Army software).
> >
> >Tried to format a disk, chose double sided option, got message:
> >"An error has occurred during format or copy. Target disk may be unusable."
> >Chose single sided option, disk formatted fine, but PC won't recognize it.
> >Ran a drive cleaner "disk", no change.
> >Questions:
> >
>
> Just a question : are you sure you are using DD floppies, not HD ones with
> tape over the HD hole to trick the drive into thinking they are DD. This
> causes problems like what you describe.
>
> Another cause can be byte rot. The magnetic coating on disks gets old and no
> longer retains the data written on it, but if this is happening to all of
> the disks, then it's more likely a faulty drive.
>
> >1. Is this a 360 drive acting correctly, or a 720 with a non-reading head?
> > (It did offer the option of formatting double sided)
>
> Then it should be a DS drive.
>
> >
> >2. If it is a 720 drive acting up, does a fix spring to mind, short of
> > replacing the drive?
>
> Yes, get rid of the drive and replace it with a PC one. It's an easy and
> cheap modification. There's info about how to do it in the Quick FAQ (see my

> sig).
>
> >
> >3. If it is a 360 drive, how do I format a single sided 3.5" diskette on a
> PC?
> >
>
> Well, if it an old PC with a DSDD drive, it can be done in DOS (can't
> remember the syntax though), but most new HD drives can't work in SSDD
> (360K) mode.
>
> >thanks in advance,
> >Mike
>
> --
> ||| Nicholas Bales, Toulouse, France bales@
> ===|||==== The Atari ST Quick FAQ ====================== hol.fr
> / | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
> -' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

865. Re: PARX is dead...

Newsgroup: comp.sys.atari.st
Date: 1998-01-16 00:00:00 UTC
From: pmonstad@online.no
Message-ID: <34bf59ed.1536814@news.online.no>
Source record: 109838

On Fri, 16 Jan 1998 10:09:17 +0100, Magnus Kollberg
<magnus.kollberg**@**emw.ericsson.se> wrote:

>Oppsssss.... I was going to take a look at PARX web page
>and I was wellcomed with a sad message. :-((((
>
>PARX has stoped its activity since 15 december 1997.

I have been in the Atari business for several years now, but who is
PARX?. I have never heard of them. What products did they make?

P&#65533;l Monstad
Sauda, Norway

866. Re: Atari in Belgium ?

Newsgroup: comp.sys.atari.st
Date: 1998-01-16 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <69nq7vjvn3@chlorine.compulink.co.uk>
Source record: 109839

On 14 Jan 1998 19:01:37, Martin Byttebier wrote:

>I thought Karl said to me you were originaly from , sorry again,
>Sweden. Oh well doesn't matter afterall. Swede, Englishmen, German,
>American or Fleming we are all in the same (Atari)boat.

And don't forget about us Welshmen with Flemish and Italian ancesters! :-)

Best regards
Mike Kerslake

*** The Publishing House ***
Magazine Production - Typesetting Services - Audio Productions
*** publish@cix.co.uk - WWW: http://www.users.zetnet.co.uk/publish/ ***
*** Atari Computing Magazine info: admin@ataricomputing.com ***

867. Possible AC UK Atari Show in Summer '98

Newsgroup: comp.sys.atari.st
Date: 1998-01-16 00:00:00 UTC
From: mike@ataricomputing.com
Message-ID: <69nq83jvn4@chlorine.compulink.co.uk>
Source record: 109840

Possible UK Atari Show:

Atari Computing magazine may be in a position to organise some form of Atari Show/Convention in early Summer of this year.

Obviously such a show takes a lot of organising and is also very expensive.

Therefore it is not something we could afford to waste time and money on if it wasn't going to be well-supported.

My view is that we could only go-ahead with such a Show/Convention if we sold enough tickets in advance to cover the costs. To just hope that enough people will turn up on the day is a non-starter TBH.

Anyway, I'd like to get some ideas and thoughts coming back to me, so I'll ask a few questions and ask everyone that is interested to comment here, but please send actual question responses to me via email to avoid cluttering up the group.

1) When is your preferred weekend & month; June/July/Aug/Sept/Oct/Nov (please give exact dates if possible

2) Preferred day; Saturday/Sunday

3) Preferred location; Birmingham/London

4) Method of transport; Car/Bus/Train

5) What sort of admission price would you pay? (3.00/4.00/5.00 ukp)

6) What would you like to see at the Show in order of preference? (demos/tutorials/sales stands/anything else?

7) What is your main interest; DTP/Music/graphics/?

8) Where will you be travelling from?

9) Further ideas/comments

Many thanks to all that respond. I'll post a summary of what is sent to me in due course.

Basically, unless we do get a reasonable level of prior support AC will be unable to organise an event, so this is everyone's chance to ensure that there will be a show this year in the UK!

Best regards
Mike Kerslake

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*** publish@cix.co.uk - WWW: http://www.users.zetnet.co.uk/publish/ ***
*** Atari Computing Magazine info: admin@ataricomputing.com ***

868. Re: PARX is dead...

Newsgroup: comp.sys.atari.st
Date: 1998-01-16 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <69nn6f$3in$1@infomania.emw.ericsson.se>
Source record: 109841

Paal Monstad wrote:
>
> On Fri, 16 Jan 1998 10:09:17 +0100, Magnus Kollberg
> <magnus.kollberg**@**emw.ericsson.se> wrote:
>
> >Oppsssss.... I was going to take a look at PARX web page
> >and I was wellcomed with a sad message. :-((((
> >
> >PARX has stoped its activity since 15 december 1997.
>
> I have been in the Atari business for several years now, but who is
> PARX?. I have never heard of them. What products did they make?

Well then you have missed quite a few software titles :-)

They had a few games for the Falcon, mostly games for kids.
They were responsible for the M&E system which is a very
comprehensive set of libraries fo you to include into your programs.
They could handle about anything you would like from digital cameras
to scanners, printers, fileformats, animations, you name it.

They had also some other programs like a graphics program and a very
nice D2D recording application for the Falcon called Quincy.

I have probably forgot quite a bunch of other titles. They did also
distibute alot of other applications for other companies.

You could have checked out their webpages at www.parx.fr, but as I said
they are all gone now together with the company itself.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

869. Wanted: Atari Mega 4STe and Hard Drive

Newsgroup: comp.sys.atari.st
Date: 1998-01-16 00:00:00 UTC
From: jregan@idirect.com
Message-ID: <jregan-1601981038350001@ns.compulink.com>
Source record: 109842

Hi,
Please e-mail details including price and shipping costs to
Brampton,Ontario Canada L6T3P3

Thanks.

James e-mail---jregan@idirect.com
Brampto,Ontario Canada
Visit "Webpage Jingles" at:http://webhome.idirect.com/~jregan

870. Computer Direct?

Newsgroup: comp.sys.atari.st
Date: 1998-01-16 00:00:00 UTC
From: avro@TST-MedHat.com
Message-ID: <avro-ya02408000R1601980835460001@News.TST-MedHat.com>
Source record: 109843

Does anybody know what has happened to Computer Direct? They appear to have disappeared from the face of the earth.
Brian Millson

871. Re: WhirlGIF & GUI

Newsgroup: comp.sys.atari.st
Date: 1998-01-16 00:00:00 UTC
From: tommya@post3.tele.dk
Message-ID: <69o8sb$o8n$1@news1.inet.tele.dk>
Source record: 109844

Hallvard Tangeraas wrote:
>
> http://home3.inet.tele.dk/tommya/atari.html
> (Whirlgif, author's page)
>

Ermm, I'm not the author(s), however I did some modifications in the Atari version.

CU Tommy

872. Re: CAB 2.6 and MiNTnet

Newsgroup: comp.sys.atari.st
Date: 1998-01-16 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <69o83d$n4h$3@news.ican.net>
Source record: 109845

On 12 Jan 98 14:13:12 +, kma54@csc.canterbury.ac.nz wrote:
CAB 2.6 and MiNTnet, do the two work well together?
does its news reader/pop3 E-Mailer work with MiNTnet also?

You need to use the CAB.OVL designed for MiNTnet. Get it at:
http://www.highlandsun.com/hyc

The bundled FTP and Mail/News client only work with ASH's I-Connect.
There are several good MiNTnet clients out there or, using GlueSTiK,
you can also use clients for STiK/STinG on MiNTnet, instead.

Is there a compiled 32-bit version of CAB 2.6?
Does it support progressive JPEG?

Alex stopped producing 030 versions since CAB 1.5 afaik.
JPEG.OVL can handle progressive, but won't display them progressively.

Will it allow you to use all 4 tctip ports?

Last I checked, CAB's OVL interface only allows for a single connection.
Perhaps this could be changed, so that a capable CAB.OVL could utilize
all 4 of MiNTnet's PPP/SLIP channels. Is Alex listening? ;-)

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 12/48 NVDI 4.11r0, MiNT 1.14.5, N.AES 1.1.0, GlueSTiK

Unsollicited material will be proof-read for $100 USD per word,
payable within 10 days. Submission of your advertisement to my
address constitutes your formal acceptance of these terms.

<TITLE><BLINK><H1>No HTML Messages Please!</H1></BLINK></TITLE>

873. Re: Serious questions.

Newsgroup: comp.sys.atari.st
Date: 1998-01-16 00:00:00 UTC
From: Ken Macdonald <macdonal@cfcsc.dnd.ca>
Message-ID: <34BFA406.2482@cfcsc.dnd.ca>
Source record: 109846

who@where.co.com wrote:
> Hey! dzander@solaria.sol.net (Douglas Zander) wasn't it 15 Jan 1998
> 07:48:59 -0600 that you wrote:
> > I have three separate questions I am curious about. I would like to
> >write some software and release it as shareware or freeware. Please give
> >me your best estimate concerning the following questions.
> >1) How many users of AtariST computers are there who have Internet access?
> > (at least email access)
> World wide ?...Sorry too difficult to answer for anyone IMHO

yes. very difficult question!

> >2) How many additional people exist who own AtariST computers but do not
> > have access to the Internet? (do not have email access)
> In the UK more people do not have Internet acces than do,

same here in Toronto. About 60-70% of TAF members do not have a modem.

> >3) How practical is it to release a software as shareware; what percentage
> > of users pay the shareware fee?

it depends on what the software is for. If it is another text file
viewer or editor
I would say not to bother. If it is software that does not exist at
present on the
platform then give it a go.

> IMHO the ATARI is a Hobbyist platform and not the place to make your
> fortune :)

yep.
--
thanksmerci***danke***slainte*mhath***tusen*takk***
Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
GraphicArts TOS 1.04-1.62-2.05-4.04
Canadian Forces College Toronto Ontario Canada

874. Re: Computer Direct?

Newsgroup: comp.sys.atari.st
Date: 1998-01-16 00:00:00 UTC
From: Ken Macdonald <macdonal@cfcsc.dnd.ca>
Message-ID: <34BFA730.66E6@cfcsc.dnd.ca>
Source record: 109847

avro@TST-MedHat.com wrote:
> Does anybody know what has happened to Computer Direct? They appear to
> have disappeared from the face of the earth.
> Brian Millson

how odd.
their web page is still there, and I just talked to Chris on the phone
last
week ordering A|C and software. He seemed to be alive to me. :^)
Of course, he may have fallen of the edge of the earth since then,
hope he lands on the tortoise!
:^)
--
thanksmerci***danke***slainte*mhath***tusen*takk***
Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
GraphicArts TOS 1.04-1.62-2.05-4.04
Canadian Forces College Toronto Ontario Canada

875. Zip Plus SCSI woes

Newsgroup: comp.sys.atari.st
Date: 1998-01-16 00:00:00 UTC
From: Ben Hall <cb170@city.ac.uk>
Message-ID: <Pine.GSO.3.95q.980116183145.11595C-100000@paddington>
Source record: 109848

Hi Guys,

So after a story too long and frustrating to relate here (let's just say I'm never buying anything from PC World again), I finally have my Zip Plus connected to my ST, but nothing works yet :(

My system: Atari --> Link 2 --> SystemSolutions MiniS --> Zip Plus
^
|
(via it's "autodetect" cable
and an Iomega 25-to-50
adapter from Maplins)

With the Zip Plus plugged in to the MiniS (even with the Zip not turned on), the ICD driver software doesn't even register the Link as connected, and neither drives work. Unplug the Zip, and the Link/MiniS works fine. (MiniS SCSI ID 1, Zip ID 5)

Now I'm pretty sure I ordered a Link2 - anyone who has one, does it say "The Link2" on it, or just "The Link"? Mine says the latter, which made me think that maybe I have the first one, which doesn't support parity, and can't be used with the Zip. (When I originally ordered the Link+MiniS drive I had to wait about three months because SysSol didn't have any Link's left, and I was told that the ones that were coming in were Link 2's, and that I would get one of those with my drive.) The ICD floppies (v6.5.5) have "The Link, The Link2" written on it, and HOST.TOS registers the host adapter thusly:

> ICD Determine Host Adapter Type Version 2.08 Copyright 1994 ICD Inc.
>
> ID Drive Type Adapter Type
> --
> 1 MAXTOR 7213-SCSI Link/AdSCSI/AdSCSI Micro

The Zip Plus (apparently) sets it's own termination automatically, so I dunno how I can access and therefore test this. The MiniS has no termination settings on the back panel, and I've never figured how to open it up to see whether there's any jumpers in side, so that draws a blank too. I don't have the necessary leads to connect the Zip directly to the Link and bypass the MiniS, so I can't try that either.

Leaving aside defective equipment, I can only think that it could be the Link or the MiniS termination settings causing the problem. So, anyone got any ideas..?

Ta muchly,

```
|> | |
|> E |\| |-| /\ |_ |_
```

876. Re: Possible AC UK Atari Show in Summer '98

Newsgroup: comp.sys.atari.st
Date: 1998-01-16 00:00:00 UTC
From: dhunt@zetnet.co.uk
Message-ID: <69oarcmlg1@roch.zetnet.co.uk>
Source record: 109849

On 16 Jan 1998 14:18:43, mike@ataricomputing.com wrote:
>Possible UK Atari Show:

>Atari Computing magazine may be in a position to organise some form of
>Atari Show/Convention in early Summer of this year.

Very Big snip.......

Mike. Before sending my answers,by email,does this mean that Mike
Goodman isn`t doing any shows this year ? If he is how will
this intended show slot in?

Derek

dhunt@zetnet.co.uk

The Non Welsh Welshman.

877. Re: Zip Plus SCSI woes

Newsgroup: comp.sys.atari.st
Date: 1998-01-16 00:00:00 UTC
From: David Knight <David@ritter.demon.co.uk>
Message-ID: <884978787.28418.0.nnrp-04.9e9805e3@news.demon.co.uk>
Source record: 109850

Ben Hall wrote in message ...

>My system: Atari --> Link 2 --> SystemSolutions MiniS --> Zip Plus
> ^

When I added a normal zip drive to my falcon at the end of the scsi chain I had problems.
I don't know if this is correct but in my case it seemed the termination on the zip didn't work (even with the switch set to on).

The solution was to swap my cd drive and zip drive over so the termination was on the cd drive.

David

878. 520STfm internal floppy?

Newsgroup: comp.sys.atari.st
Date: 1998-01-16 00:00:00 UTC
From: mdwright@mail.ponyexpress.net
Message-ID: <69odlm$4k7$1@doc.ponyexpress.net>
Source record: 109851

My recently acquired 520STfm doesn't seem quite right. The internal floppy
will read a 720 disk, GEM displays the filenames, but I can't start a program.
It will display some text files, but trying to start a PRG or APP gives message:
"Drive A: is not responding. Please check the disk drive and insert disk."
This is with various shareware downloaded to PC, unzipped to 720 disk,
which was formatted with dos 3.3 on a 720k drive.
Got a similar message trying to run Word Writer ST and some other
commercial software, but it may be no good (Salvation Army software).

Tried to format a disk, chose double sided option, got message:
"An error has occurred during format or copy. Target disk may be unusable."
Chose single sided option, disk formatted fine, but PC won't recognize it.
Ran a drive cleaner "disk", no change.
Questions:

1. Is this a 360 drive acting correctly, or a 720 with a non-reading head?
(It did offer the option of formatting double sided)

2. If it is a 720 drive acting up, does a fix spring to mind, short of
replacing the drive?

3. If it is a 360 drive, how do I format a single sided 3.5" diskette on a PC?

thanks in advance,
Mike

879. FALCON + FS

Newsgroup: comp.sys.atari.st
Date: 1998-01-16 00:00:00 UTC
From: stevegreen@zetnet.co.uk
Message-ID: <69og5o$nu4$1@roch.zetnet.co.uk>
Source record: 109852

Falcon 14mb ram (+ spare 4mb module)
210mb SCSI hard drive
Mediavision X2 CD ROM
Lexmark 1020 colour printer
NEC 15 inch SVGA monitor + Video adapter
Pace 33.6k modem
X2 powerpads
X2 joysticks
Alfadata trackball
Stereo speakers

Over 200 PD & Magazine disks (Format/Review/User/World)
Multitos
Cab 2.5
Calligrapher
Extendos
10 boxed games including Llamazap & Crown of Creation
x4 CD ROMS - All things falcon
Atari forever 3
Atari gold
Stratos 2

All cables etc

650 pounds, no offers or splits

/**\
* stevegreen@zetnet.co.uk * Tel01258817841 * Dorset ENGLAND *
--
* steve.green@f56.n251.z2.fidonet.org * ATARI FALCON 68030 *
**/

/**\
* stevegreen@zetnet.co.uk * Tel01258817841 * Dorset ENGLAND *
--
* steve.green@f56.n251.z2.fidonet.org * ATARI FALCON 68030 *
**/

880. Ernest Sean Caisey?

Newsgroup: comp.sys.atari.st
Date: 1998-01-16 00:00:00 UTC
From: David Knight <David@ritter.demon.co.uk>
Message-ID: <884984730.25895.3.nnrp-05.9e9805e3@news.demon.co.uk>
Source record: 109853

Do you read this group?

If so can you email me, the address you gave to be informed of Sam-Edit 2 updates by seems to be invalid.

David

881. WTB, Atari TOS...

Newsgroup: comp.sys.atari.st
Date: 1998-01-16 00:00:00 UTC
From: "Eric A. Daniels" <dani181@ibm.net>
Message-ID: <34bfcd4e.0@news1.ibm.net>
Source record: 109854

I'm looking to buy Atari TOS chips. I need 2.06, 3.06 and Falcon TOS.
Please advise availability and prices. My E-mail address is dani181@ibm.net

I am also looking for Phanthom of the Laser for the Atari SLM804/605
interface.

Since I'm dreaming, if there's a MegaTalk board out there...

882. Re: How to get on the net with ATARI st

Newsgroup: comp.sys.atari.st
Date: 1998-01-16 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <69oiid$mi9$2@news4.isdnet.net>
Source record: 109855

Peter Rottengatter a crit dans le message ...
>In article <69ba5r$8jv$3@news3.isdnet.net>,
> "Nicholas Bales" <bales@GET.THIS.OUT.hol.fr> writes:
>
>> that I'm just too happy to help out other users when I can. That's what
>> Internet is all about (well, before it was taken over by microsoft and
>> cocacola).
>
>Well, so far they didn't succeed. And chances are reasonably good that
they'll
>never do.
>

Well, what I meant was that nowadays the web is taken over by commercial
sites full of Java, WAV files, Quicktime movies and other shockwave thingies
taking up all the available bandwidth without adding much value as far as
information goes. As opposed to the good old days when text only
applications used to fly and there were A LOT less AOL newbies and spammers.
Just a bit of nostalgia on my part, nothing to get all worked up about ;-)

<snippety snip>

>> I also can't imagine that someone who has even the vaguest interest in
Atari
>> computers wouldn't read the atari groups.
>
>Actually there are a few reasons why people would act this way. Sometimes
>access to news is painful. Some people can receive e-mail, but for
accessing
>news or other Internet services they have to go to some friend and use his
>account. Another explanation can be that browsing the news is rather time-
>consuming.
>
>In any case, news can be downloaded as a compressed archive and read
off-line,
>and if one is short on time, he can still throw away all but the relevant
>thread (subject).

I agree, the above is absolutely valid.

There is also www.dejanews.com, which, when used as a 'first reflex' to find
information, can be very valuable.
>
>Cheers Peter

```
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

883. Re: ZIP Drives

Newsgroup: comp.sys.atari.st
Date: 1998-01-16 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <69oiir$mi9$4@news4.isdnet.net>
Source record: 109856

Robert Schaffner a crit dans le message ...
>In <69atoj$3hj$2@usenet50.supernews.com> Steve Hammond wrote:
>
>>Wait a minute - it was my understanding that the parallel ZIP required a
>>bi-directional port - which we ain't got :). If we can I'll just
>
>Yes, but that interface build a complete port for a parallel zip.
>Otherways that zip do not work well..
>
>Regards, Robert
>

```
Please tell us more about this interface!

driver compatibility, availablity, price, etc ?

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

884. Re: using system exclusive on atari 1040st

Newsgroup: comp.sys.atari.st
Date: 1998-01-16 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <69oiil$mi9$3@news4.isdnet.net>
Source record: 109857
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st,alt.music.makers.electronic

fragmentk@labyrinth.net.au a crit dans le message
<34bb4d2f.3385040@news.labyrinth.net.au>...
>Could someone please help me.... i am trying to get system exclusive
>to work when sending messages from my atari 1040 st (using Notator
>3.0) to a midi unit.
>please reply to newsgroups only..... friends account.
>thanks all

Not being a Notator specialist I can't tell for sure, but It surely can record sysex just like any other MIDI message (note on/off, modulation, etc...).

The problem more likely resides in the MIDI unit you are using, ans as you didn't state what it was, I suppose we can't be of much help.

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ========== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

885. Atari Items Wanted

Newsgroup: comp.sys.atari.st
Date: 1998-01-16 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <19980116212900.QAA02939@ladder01.news.aol.com>
Source record: 109858

THE COMPUTER DUNGEON is looking for Atari items to add to its inventory.

If you have ST/Falcon software (MUST be original disks and have documentation),
ST/Falcon accessories (mice, joysticks, external floppy drives, ICD Links,
etc),
Atari Video Game items (systems-carts-controllers for 2600-5200-7800, Lynx
Jaguar) or other Atari items, please contact the Dungeon at 708-547-7085
(voice),
or 708-547-6550 (FAX)

Visit our website for more information:

http://www.mcs.net/~isis/dungeon/dungeon.htm

Thanks in advance!

Al Horton

886. GEnie Phone Number

Newsgroup: comp.sys.atari.st
Date: 1998-01-16 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <19980116213100.QAA03188@ladder01.news.aol.com>
Source record: 109859

Does anyone have the customer service phone number for GEnie? I need the phone number as I am looking to take out a trial membership and need to get access phone numbers/passwords etc.

If you know the GEnie customer service number, please Email it to me at:

ComDungeon@aol.com

Thanks in advance!

Al Horton

887. Re: 520STfm internal floppy?

Newsgroup: comp.sys.atari.st
Date: 1998-01-16 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <69okmk$o6v$1@news4.isdnet.net>
Source record: 109860

Mike Wright a crit dans le message <69odlm$4k7$1@doc.ponyexpress.net>...
>My recently acquired 520STfm doesn't seem quite right. The internal floppy
>will read a 720 disk, GEM displays the filenames, but I can't start a
program.
>It will display some text files, but trying to start a PRG or APP gives
message:
>"Drive A: is not responding. Please check the disk drive and insert disk."
>This is with various shareware downloaded to PC, unzipped to 720 disk,
>which was formatted with dos 3.3 on a 720k drive.
>Got a similar message trying to run Word Writer ST and some other
>commercial software, but it may be no good (Salvation Army software).
>
>Tried to format a disk, chose double sided option, got message:
>"An error has occurred during format or copy. Target disk may be unusable."
>Chose single sided option, disk formatted fine, but PC won't recognize it.
>Ran a drive cleaner "disk", no change.
>Questions:
>

Just a question : are you sure you are using DD floppies, not HD ones with tape over the HD hole to trick the drive into thinking they are DD. This causes problems like what you describe.

Another cause can be byte rot. The magnetic coating on disks gets old and no longer retains the data written on it, but if this is happening to all of the disks, then it's more likely a faulty drive.

>1. Is this a 360 drive acting correctly, or a 720 with a non-reading head?
> (It did offer the option of formatting double sided)

Then it should be a DS drive.

>
>2. If it is a 720 drive acting up, does a fix spring to mind, short of
> replacing the drive?

Yes, get rid of the drive and replace it with a PC one. It's an easy and cheap modification. There's info about how to do it in the Quick FAQ (see my sig).

>
>3. If it is a 360 drive, how do I format a single sided 3.5" diskette on a
PC?
>

Well, if it an old PC with a DSDD drive, it can be done in DOS (can't
remember the syntax though), but most new HD drives can't work in SSDD
(360K) mode.

>thanks in advance,
>Mike

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

888. re: modem trashed my st

Newsgroup: comp.sys.atari.st
Date: 1998-01-16 00:00:00 UTC
From: jon.maidment@virgin.REMOVE.ME.net
Message-ID: <69olaqkee1@nclient3-gui.server.virgin.net>
Source record: 109861

AAMOI...

In the course of investigating this subjest I dug out the original manual for my Mega STE and noticed the pin wiring for the different serial ports: Modem 1 and Modem 2 did not have a full set of RTS CTS and CD... so here's the rub: how are we using Fserial cpx or the ~/ppprc or whatever to set RTS/CTS flow control, let alone detecting a digital data carrier?

Have I missed the point here or what?!

Any thoughts?

889. Re: Help for MiNTnet prob

Newsgroup: comp.sys.atari.st
Date: 1998-01-16 00:00:00 UTC
From: jon.maidment@virgin.REMOVE.ME.net
Message-ID: <69olb4kee2@nclient3-gui.server.virgin.net>
Source record: 109862

mapping modem 2 to ttyb: any point other then some programs look for it?
Any other advantage?

I notice the remapping of ports is in the example mint.cnf for Mint 1.14 6
but not earlier versions. Do earlier versions not support it?

Any thoughts?

That's eenough ranting questions methinks :)

890. Re: CAB 2.6 and MiNTnet

Newsgroup: comp.sys.atari.st
Date: 1998-01-16 00:00:00 UTC
From: Jo Even Skarstein <josk@stud.ntnu.no>
Message-ID: <69on5f$s78$1@due.unit.no>
Source record: 109863

Martin-Eric Racine <q-funk@megacom.net> wrote:

> Will it allow you to use all 4 tctip ports?
>
> Last I checked, CAB's OVL interface only allows for a single connection.
> Perhaps this could be changed, so that a capable CAB.OVL could utilize
> all 4 of MiNTnet's PPP/SLIP channels. Is Alex listening? ;-)

I think you're mixing things a bit here. The four ppp/slip channels you're talking about is the number of *physical* connections possible with this interface. A client can establish a unlimited amount of connections though.

Jo Even Skarstein

891. Re: 520STfm internal floppy?

Newsgroup: comp.sys.atari.st
Date: 1998-01-16 00:00:00 UTC
From: Liam Busey <Liam1@ix.netcom.com>
Message-ID: <34BFDF6C.4309@ix.netcom.com>
Source record: 109864

Mike Wright wrote:
>
> My recently acquired 520STfm doesn't seem quite right. The internal
> floppy will read a 720 disk, GEM displays the filenames, but I can't
> start a program. It will display some text files, but trying to start > a PRG or APP gives message:
>
>"Drive A: is not responding. Please check the disk drive and insert >disk."

> This is with various shareware downloaded to PC, unzipped to 720 disk,
> which was formatted with dos 3.3 on a 720k drive. Got a similar
> message trying to run Word Writer ST and some other commercial > software, but it may be no good (Salvation Army software).
>
> Tried to format a disk, chose double sided option, got message:
>
> "An error has occurred during format or copy. Target disk may be > unusable."

> Chose single sided option, disk formatted fine, but PC won't recognize > it. Ran a drive cleaner "disk", no change. Questions:
>
> 1. Is this a 360 drive acting correctly, or a 720 with a non-reading
> head? (It did offer the option of formatting double sided)

It's probably a 360k drive.

>
> 2. If it is a 720 drive acting up, does a fix spring to mind, short of
> replacing the drive?

The belt fell off my 360k drive recently. I just opened her up a slipped it back on. Worked like a charm. It doesn't sound like your problem though. You may want to try cleaning the heads or head of your drive with rubbing alcohol. Not only will it possibly fix your problem but you'll be able to determine what type of drive you have.

1 head = 360k drive
2 heads= 720k drive

>
> 3. If it is a 360 drive, how do I format a single sided 3.5" diskette > on a PC?

You can't. You'll need a 720k atari drive or an old 720k PC drive.

>
> thanks in advance,
> Mike

My 520stfm came with an internal single sided double density (360k) floppy drive but its possible that latter models came with a 720k drive. GEM does give me the option to format double sided double density (720k) disks even though my ST didn't come with a drive capable of formatting one. As far as transferring files to and from a PC is concerned, you'll need a new 3 1/2 drive. The 1.44 drives in most newer PCes are no longer capable of reading 360k disks. You'll have to either get a 720k drive for your ST or an ancient 3 1/2 720k drive for your PC. I'd go with the Atari drive myself. Since Atari internal 720k drives are hard to find without another ST attached to them :) , it would probably be easier (and cheaper) to get one of the external variety. Atari made them as well as a few 3rd party companies. They just plug into the floppy port on the back of your ST. Easy. Now that I think of it, you'll need to get a 720k drive anyway. A lot of ST software (like your Word Writer ST program) only came on 720K disks. I hope this helps.

-Liam Busey

892. USA: you-ship-it free or nearly free Atari hardware/software

Newsgroup: comp.sys.atari.st
Date: 1998-01-16 00:00:00 UTC
From: benles@powernet.net
Message-ID: <benles-1601981430180001@p1-2.reno.powernet.net>
Source record: 109865

```
Free or nearly free Atari hardware/software
-----------------------

1) Free monitor
2) Falcon030 for trade
3) Free 1x CD-ROM

====== 1 ======

FREE SC1224 12" RGB monitor to the first person who wants to ship it to
him- or herself. Works fine, but the case is slightly melted from one hot
day in the car long ago :)

====== 2 ======

I will trade my Falcon030 14/80 for the latest version of MagicPC and the
English version of MagicMac 5 (which works on System 8). Gemulator 98
with TT ROMs may be substituted for MagicPC. Instruction manuals are a
must, warantee cards are desired. You pay shipping. I will even ship the
original 4 MB SIMM that comes with the Falcon. I've removed the internal
speaker, but I can re-connect it at your request. I'm open to other
trading ideas; the bottom line is that I don't have room to keep the
Falcon.

Commercial software included:
* Diamond Edge
* HD-Driver 4.x
* Latest versions of Geneva and NeoDesk, and compatible MiNT
* AtariWorks (with cool timelog, billing, and checkbook databases I made)
* NVDI (latest, I think)
* MultiTOS
* SpeedoGDOS
* Rainbow (art package)
* ExtenDOS
* "Language" disk (note: "System Audio Manager" (SAM) is NOT on here,
my Falcon got shipped without it.)

Shareware/Freeware/PD software, unregistered:
* Everest (latest version)
* Address
* MpegDSP
* CPU MOD
* Paula
* Multi-Saver (registered, I made it!)
* CoNnect
* JPEG DSP viewer
```

* Speed of Light
* Shower (picture shower)
* Look'n'See
* CAB
* If I can find it, the "All Things Falcon" CD
* STiK
* STiNG

Special notes:
Two of the little rubber plungers on my keyboard wore out, so I had to move them to keys I don't use very often (keys duplicated on the number pad). All the keys work provided you have working little rubber plungers. I haven't been able to find any.

You might know, but the 14 MB RAM is actually a 16 MB SIMM.

The original internal metal casing has been removed because the 14 MB upgrade won't fit with the casing on. The metal casing will be shipped too.

====== 3 ======

If anyone wants it, they can ship themselves the single-speed, external, SCSI NEC CD-ROM drive, which comes with the SCSI to SCSI-2 cable, otherwise, it will ship with the Falcon.

893. Re: CAB 2.6

Newsgroup: comp.sys.atari.st
Date: 1998-01-16 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <xLQHLNw.greg_evans@delphi.com>
Source record: 109866

Magnus,

Before I knew MagiC had trouble with both SIMMs enabled I was trying
with both. At hat point, I had the blank screen rather than the
2 bomb problem. Now atht Doug is back in the group to some extenct
I'll report their and see if he can help.

Greg

894. Re: 3flags

Newsgroup: comp.sys.atari.st
Date: 1998-01-16 00:00:00 UTC
From: martin.byttebier@ping.be
Message-ID: <69opcvsbh1@news3.Belgium.EU.net>
Source record: 109867

On 16 Jan 1998 03:12:57, Charles Silver wrote:
>Howdy Kemosabies,
>
>I'm curious if anyone has a clue about a prg that turns the x-flag on
>or off on certain prg's that need to be run under MiNT. I may be all
>wet (Seattle, of course) on my terminology, but I think I read this
>in some MiNT doc's somewhere and I had the prg on my HD that did this.

Maybe it's "toglclr" you're looking for. AFAIK this tool comes with the
KGMD-package.
Furthermore you can also use xinfo.prg to set the flags even those of
the mintdriver like slip.xif and sockdev.xdd.

You can find xinfo.prg at the Belgian ftp-site
193.190.205.13 archive/atari --->probably still in the incoming dir.

Hope this help
Martin

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But He uses a Hades 060 now

895. Re: Where can I get ??

Newsgroup: comp.sys.atari.st
Date: 1998-01-16 00:00:00 UTC
From: davidjames@zetnet.co.uk
Message-ID: <69opj6$38j$1@irk.zetnet.co.uk>
Source record: 109868

On 15 Jan 1998 09:43:16, Simpsb wrote:
>I need to find a supplier for ST bits. Mouse, Monitor and Software Etc
>
You could try System Solutions on 0181 693 3355 or The Upgrade Shop on
01625 503448

Yours
David James

896. Re: WhirlGIF & GUI

Newsgroup: comp.sys.atari.st
Date: 1998-01-16 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <5LREzp2.greg_evans@delphi.com>
Source record: 109869

You can download WHIRLGIF.TTP and my own GUI interface, GEMGIF from my web page, http://people.delphi.com/greg_evans for free! try it and let me know what you think.

Greg

897. Re: Help with HDDriver -- quick!

Newsgroup: comp.sys.atari.st
Date: 1998-01-16 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <5pSmLl-.greg_evans@delphi.com>
Source record: 109870

Uwe,

I repartitioned the drive into 441 mb partitions and the Diamond Edge problem went way. Knife ST doesn't bomb any longer but it has problems finding the end of a file. I switched to using DADE, which I've had for years but avoided.

My cluster size is now 32767. What would choosing the "minimum sector size" option have done?

Greg

PS. I'll be upgrading to HDD 7.12 wehn Systems for Tomorrow gets it in. Is that fully Afterburner compatible?

Greg

898. The new TOS computer from Wizztronics!

Newsgroup: comp.sys.atari.st
Date: 1998-01-16 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <34bfeaa5.6230032@nntpserver.swip.net>
Source record: 109871

Check out the specs on Wizztronics new TOS computer!!
Its great! And the best part, it is fully compatible with ALL existing Atari software!

My god i hope this computer will come true!
This is the new Atari i have always wanted!

Go to: http://www.wizztronics.com/

\\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\\ kock@kockens.pp.se - kock@kockens.ct.se - kock@geocities.com
\\ kock@hempseed.com - kock@myself.com - atarisysop@usa.net
\\ http://home1.swipnet.se/~w-12411
\\ http://www.geocities.com/Broadway/1353
\\ Proud member of APS!! ICQ:1295365

899. Re: Help with HDDriver -- quick!

Newsgroup: comp.sys.atari.st
Date: 1998-01-16 00:00:00 UTC
From: norway@interlog.com
Message-ID: <69opul$sn5@shell1.interlog.com>
Source record: 109872

In article <34BF1E8D.761C@ooc.de>, Uwe Seimet <us@ooc.de> wrote:
>greg_evans@delphi.com wrote:
>>
>>
>> I just partitioned a new drive with HDDRiver 6.0 . I created
>> partitions which are 514 mb on my TOS 4.04 Falcon and used the
>> minimum sector size option. The problem is Diamond Edge and Knife ST
>> don't seem to like the new partitions. Knife crashes and halts
>> the drive when I try to search a file. Diamond Edge finds a bad
>> cluster. Noedesk also is confused about cluster size, reporting
>> it as 16384-32767 (on 2 lines).
>>
>> My question is, is the problem the partitions > 512 mb or the
>> minimum sector size or both. I cab begin experimenting but
>> restoring the partitions from backup is slow work.
>
>The problems seem to be Diamond Edge and Knife ST. The maximum allowed
>cluster size is 32768 bytes. Partitions > 512 MByte are perfectly legal
>on TOS 4.04.
>
>--
>---
> Dr. Uwe Seimet | I really hate this damned machine,
> | I wish that they would sell it.
>Internet: us@ooc.de | It never does that what I mean
> MausNet: Uwe Seimet @ KA2 | but only what I tell it.
> WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

I found that ST-Tools also has problems on my Falcon and SyJet 1.5
Gig drive. So I guess we now need a volunteer to create a new version
of ST-Tools, since I doubt we'll see an updated version of Diamond Edge.

--
----
norway@interlog.com David Snowdon (VA3DKS) Toronto, Ontario, CANADA

900. Joe Connor's Shareware

Newsgroup: comp.sys.atari.st
Date: 1998-01-16 00:00:00 UTC
From: Jim DeClercq <jimd1@primenet.com>
Message-ID: <69oshg$8ni@nntp02.primenet.com>
Source record: 109873

>I don't read Usenet (not enough hours in the day). Here's my latest list
>which I'd be grateful if you posted up for me.

>Regards

>Joe Connor
>InterActive and editor of Atari Computing

```
================================================================================
InterActive supported software scheme 7th January 1998
--------------------------------------------------------------------------------
About the scheme
----------------

Since 1993 InterActive has offered a convenient way to register
non-commercial software. The scheme was launched by Joe Connor to
encourage 'foreign' authors to produce and support English language
versions of their software AND to encourage UK users to register 'foreign'
software.
InterActive continues to expand and currently supports over 50
non-commercial titles and 26 different authors and over 2000 registered
users. The authors deserve your support and feedback so if you're
regularly using any unregistered software please register today - you
nearly always get something extra in return:

- Key to remove features reserved for registered users
- Local telephone, post and email support
- Free update service
- No hassle handling foreign currency
- Labelled Master disk and registration letter

Registration fees are set to cover the currency handling, stationary,
media and postage costs incurred in mailing out master disks and providing
support.
Although primarily a UK support scheme everyone is welcome to register via
InterActive as an alternative to registering directly with the author/s.

The currently supported software is:

Version Software Fee Status and description
--------------------------------------------------------------------------------
v1.73e Kandinsky 16 [S] Vector art using GDOS/Speedo/NVDI3
v2.51e Kandinsky 2 30 [S] Upgrade from v1.73 costs 16 Sterling
v1.51e Two-in-One 13 [S] Archive manager, twin selector style
v4.8 GFA Flydials 13 [S] Enhanced GFA GEM routines [G]
v1.06e GFA Patch 6+ [F] GFA patchs for most interpreters/compilers
```

v3.6b4 Everest 11 [S] Text editor, fast and ultra compatible
v3.9i ⁄gale 16 [S] File compare, edit and patch editor
v6.6e GSZRZ 16 [C] XYZmodem protocols [ACC/PRG/030]
v1.4f OCR 11+ [F] Optical Character Recognition
v1.41a CD-Player 6+ [F] Play audio CDs
v1.5e CAB 6+ [F] Crystal Atari Browser, HTML browser
v1.5e ST-Guide 6+ [R] Hypertext help system [ACC/PRG]
v2.1e AppLine 6+ [F] Program manager, a must for MagiC users!
v0.72 Remarker '96 6 [S] Add remarks to ST-Guide pages [ACC/APP][G]
v3.01e PacShell 13 [S] Archive manager, alternative desktop style
v10.94 STG Creator 6+ [F] Create hypertexts the easy way!
v3.8e IdeaList 13 [S] Complete printer management [ACC/PRG]
v2.20e Adresse 16 [S] Name & Address database [ACC/PRG]
v1.5 Munch 23 [S] Art package, mono only
v1.42e TurboBlanker 10+ [S] Falcon screensaver/accelerator[ACC/PRG]
v1.15e Freedom 16 [S] Alternative non-modal file selector
v2.02 Freedom 36 [S] Integrated FS/Control panel [G]
v2.02 Freedom 21 [S] Upgrade fee from Freedom v1.x to v2.x [G]
v1.20e Thing 16 [S] Desktop replacement, full AV-Server
v1.20e Thing 6 [S] Upgrade fee from any previous version
v0.95 Look'n See 20 [S] File manager/viewer, 99 amazing modules!
v1.3c A'la Card 20 [S] Adds GFA Basic colour and MagiC Mac support!
v1.01e ToDo 7# [S] Project manager, simple notepad style
v2.06 GDOS Check 6+ [F] Create GDOS font lists, test printable area
v5.22 JML-Snapshot 12 [S] Screen grabber, IMG/IFF/TIF, can grab windows
v1.05e Stewart 7 [S] Customise the look & feel for MagiC!
v1.00 StIc 6+ [F] Universal icon server (Stewart/noThing)
v06/97 1st-Guide 20 [S] File viewer/hypertext [ACC/PRG][G]
v1.09e GEM-FontView 10 [S] View entire bitmap/vector character set
v1.1e GEMTrek 6+ [F] GEM based Battleships clone [ACC/PRG]
v1.2 C.O.E. 13 [S] Falcon fantasy wargaming
v2 Stripper 6+ [F] Add "Postit" desktop notes to your desktop
v2.07e ResourceMaster 18 [S] RSC editor, edits colour icons & >64Kb files
v1.01 TOSBOX 12 [S] Serious Atari emulator for PC machines
Thomas Much 6+*[F] Start Me Up v7.00, BubbleGEM R04 and OLGA
Christoph Zwerschke 10+*[F] LED Panel, DiskCake, FontSel, Ikarus etc.
Mario Becroft 6+*[S] Currency Convertor and other freeware
Internet Access Pack 15+*[F] CAB v1.5, CAB.OVL and STiK, www browsing
---
Key: [C]=Commercial [S]=Shareware [F]=Freeware [R]=Fairware
[G]=German [GD]=German Docs +=Minimum *=Multiple
[ACC]=Accessory [PRG]=Application [030]=Separate 030 version
All prices in pounds Sterling! #=Fee recently reduced
==========

How to register from inside the UK
---
1) Use the included ORDER_FM.TXT to select the required software
2) Make sure your name and address is included and *legible*!

3) Make cheques/POs payable to InterActive for the total amount
4) Send the completed order form and payment to InterActive

Additionally from outside the UK

- Add £1 to your order total to cover postage
- Make certain payment is *in Sterling* drawn on a *UK* bank address
The following methods are known to work:
-Bank draft/cheque
-Eurocheque
-International Post Office cheque payable *in Sterling*
-Cash! Sterling, Dollars and DMs are fine -but at your own risk!

Country specific information

Canada: The Canadian Post Office can issue money orders in *Sterling*.
These are hassle free and inexpensive!
Australia: Australia Post only sell overseas money orders in US dollars
so please get a bank draft made out in Sterling drawn on a
UK bank address.
NZ: Please visit your Post Office and get a money order made out in
Sterling.
France: For some reason I'm getting a number of local cheques (i.e.
written in Sterling but drawn on a french bank address.
I can accept these but they cost £5 to negoiate so you must add
an extra £5 to your order total.
Europe: In general Post Office money orders or Eurocheques are the best
way to pay.
USA: What a nightmare! Can I suggest a day trip to a Canadian post
office? I've seen everything from Amex travellers cheques (add
£5 to order total), local cheques (no can do), cash (fine -but
at your own risk).
An International money order (add £5 to order total) made
out in Sterling drawn on a UK banking address is currently
the best solution, sorry! :-(

Contact

Mail: 65 Mill Road, Colchester, Essex, CO4 5LJ, England
Email:
Internet: support@inactive.cix.co.uk
Telephone: UK+(0)1206 852602 Leave a message on the answerphone!

Update service

By post

To receive an update send a self addressed envelope including return
postage (or IRC) and an unlabelled double sided floppy disk. Please
state clearly:

1) The software you'd like updated
2) The version you're currently using

How long will I have to wait?

Due to the number of people taking advantage of the registration
service and my other commitments as editor of Atari Computing I can't
always reply as quickly as I'd like to. Often I'm waiting for a new
version or simply too busy earning a living so please be patient!

If you have Internet access

Visit the InterActive websites which includes news and gossip about the
latest versions and downloads of all the latest versions via the web:

URL: http://www.cix.co.uk/~inactive/

If you have ftp access

Visit: ftp sofa.dartnet.co.uk
(195.26.32.14)
Login as 'ftp' and enter email address as password. The Atari files are
all stashed in the path: /pub/atari/interactive/

InterActive order form: Please print out/email this form to:
==========
Address: InterActive: 65 Mill Road, Colchester, Essex, CO4 5LJ, England
Email: jconnor@cix.compulink.co.uk
Telephone: UK+(0)1206 852602 - and leave a message on the answerphone!

Your personal details

Name :
Street :
Town :
Postcode:
Country :
Phone :
Email :

Software required

Software Sterling Please enter amount in pounds Sterling:

[ ] Two-in-One ₤13.00 [ ] STG Creator ₤ 6.00+ ___.__
[ ] GFA Flydials ₤13.00 [ ] GFA Patch ₤ 6.00+ ___.__
[ ] Kandinsky v1.73 ₤16.00 [ ] OCR ₤11.00+ ___.__
[ ] Kandinsky 2.x ₤30.00 [ ] CD-Player ₤ 6.00+ ___.__
[ ] Kandinsky upgrade ₤16.00 [ ] CAB ₤ 6.00+ ___.__
[ ] Look'n See ₤20.00 [ ] ST-Guide ₤ 6.00+ ___.__
[ ] A'la Card ₤25.00 [ ] GDOS Check ₤ 6.00+ ___.__
[ ] ToDo ₤ 7.00 [ ] TurboBlanker ₤10.00+ ___.__

[ ] PacShell £11.00 [ ] AppLine £ 6.00+ ___.__
[ ] Remarker £ 6.00 [ ] Stripper2 £ 6.00+ ___.__
[ ] JML-Snapshot £12.00 [ ] Christoph Zwerschke £10.00+ ___.__
[ ] IdeaList £13.00 [ ] Thomas Much £ 6.00+ ___.__
[ ] Everest £11.00 [ ] Mario Becroft £ 6.00+ ___.__
[ ] Egale £16.00 [ ] Internet Access Pack £15.00+ ___.__
[ ] GSZRZ £16.00 [ ] Other (specify) £ ___.__
[ ] Adresse £16.00
[ ] Munch £23.00 [ ] Please add 1 pound Sterling if
[ ] Freedom v1.15e £16.00 outside the UK.
[ ] Thing v1.20 £13.00 [ ] Master disk/s not required.
[ ] Thing upgrade £ 6.00
[ ] 1st-Guide £20.00 [ ] Stamped addressed envelope and
[ ] GEM-FontView £10.00 disk/s enclosed (for updates).
[ ] Stewart £ 7.00 [ ] Please email any keys/details.
[ ] TOSBOX £12.00
[ ] Conquest of Elysium £13.00 [ ] Payment to arrive separately
[ ] ResourceMaster £18.00 (Post Office payments etc).

(Please make cheques/PO payable to InterActive)
Total amount in pounds Sterling? £
==========
Where did you hear about InterActive?

Optional questions to help us identify problems more quickly

Atari computer/s: ST/Mega, ST/e, TT, Falcon, etc:
Operating system/s: TOS, MultiTOS, MagiC etc:
Atari emulation/s: MagiC Mac, Gemulator etc:
Floppy drive format/s: 720Kb DD, 1.44Mb HD etc:

These details will be stored electronically. Your entry is available for
inspection on request under the provisions of the UK Data Protection Act.

Regards

Joe Connor
InterActive and editor of Atari Computing

InterActive: The one stop site to register the best PD/Shareware around!
URL: http://www.cix.co.uk/~inactive/
Email: jconnor@cix.co.uk or NeST:90:100/304.0@nest.ftn

Atari Computing: The *printed* magazine written by Atarians for Atarians!
News*Gossip*Features*Reviews*DIY*PD/Shareware*Q&A*Tutorials*Letters*Comms
URL: http://www.ataricomputing.com/
Email: ataricomputing@cix.co.uk or NeST:90:100/315.0@nest.ftn
---

901. STReport #14.02

Newsgroup: comp.sys.atari.st
Date: 1998-01-16 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <5xcm7B7.dpj@delphi.com>
Source record: 109874

```
01/16/98 STR 1402 "Often Emulated, But never Excelled!"

- CPU Industry Report - Jackson kinda Justice? - Paper Thin `Puter
- Smurfing Clogs Net - AOL hurt Sailor? - NY Sues Book Docs
- Yahoo the Leader"? - HiTech Dream House - HOT `Puter Site
- Email Use on Rise - People Talking - Classics & Gaming

Netscape to Lay Off 400
Microsoft Softens Court Rhetoric
Must Jackson & Lessig Go?

___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

902. atari mouse

Newsgroup: comp.sys.atari.st
Date: 1998-01-16 00:00:00 UTC
From: sandra gey <gey@slip.net>
Message-ID: <34C02F38.E19@slip.net>
Source record: 109875

I have a very early 520st. Everything is working but a 4 year old took the mouse apart and lost the plate which holds in the ball. I bought a PC mouse but the ST won't recognize it. Does anyone know how to attach a PC mouse? Does anyone know where to buy another Atari mouse, so the kids can get back to the games (Buggy Boy, Megaroids, and Major Motion are still the greatest.
Fred

903. housing for sale or lease wheelchair accesiable clacton-on-sea area

Newsgroup: comp.sys.atari.st
Date: 1998-01-16 00:00:00 UTC
From: fricker@citytel.net
Message-ID: <885011777.107610119@dejanews.com>
Source record: 109876

Me and family looking to come to england like to rent or buy a place in clacton-on-sea must be wheelchairm accesiable im a paraplegic thanks julie

----------==== Posted via Deja News ====----------
http://www.dejanews.com/ Search, Read, Post to Usenet

904. Re: CDSdraw98

Newsgroup: comp.sys.atari.st
Date: 1998-01-16 00:00:00 UTC
From: Clair Shaw <Clair@shaw1.demon.co.uk>
Message-ID: <FPytFVA2j5v0QwJD@shaw1.demon.co.uk>
Source record: 109877

In article <WHEpnAAs1Rv0QwKc@shaw1.demon.co.uk>, Clair Shaw
<Clair@shaw1.demon.co.uk> writes

>
>A new program I wrote. Email if U want it.
>

Sorry, I didn't mention that it's an Art Package

--
Clair Shaw (aka. CDS) | THOUGHT FOR JANUARY:
Clair@Shaw1.demon.co.uk | Fun sized chocolate is
ICQ: 1043359 | chocolate for dwarfs.
WWW: www.shaw1.demon.co.uk|

905. Re: CDSdraw98

Newsgroup: comp.sys.atari.st
Date: 1998-01-16 00:00:00 UTC
From: Clair Shaw <Clair@shaw1.demon.co.uk>
Message-ID: <B$8spaANk5v0Qwq3@shaw1.demon.co.uk>
Source record: 109878

In article <69k1br$hc7$1@charm.magnus.acs.ohio-state.edu>, Matt Faehnle
<faehnle.3@pop.service.ohio-state.edu> writes
>On 14 Jan 1998 20:17:48, Clair Shaw wrote:
>>
>>A new program I wrote. Email if U want it.
>>
>>--
>
>What is it?

art package

--
Clair Shaw (aka. CDS) | THOUGHT FOR JANUARY:
Clair@Shaw1.demon.co.uk | Fun sized chocolate is
ICQ: 1043359 | chocolate for dwarfs.
WWW: www.shaw1.demon.co.uk|

906. Re: CDSdraw98

Newsgroup: comp.sys.atari.st
Date: 1998-01-16 00:00:00 UTC
From: Clair Shaw <Clair@shaw1.demon.co.uk>
Message-ID: <CfOsBeAHm5v0Qwps@shaw1.demon.co.uk>
Source record: 109879

In article <34bdf5ee.293346@news.zetnet.co.uk>, who@where.co.com writes
>Hey! faehnle.3@pop.service.ohio-state.edu (Matt Faehnle) wasn't it 15
>Jan 1998 03:55:39 GMT that you wrote:
>
>>On 14 Jan 1998 20:17:48, Clair Shaw wrote:
>>>
>>>A new program I wrote. Email if U want it.
>>>
>>>--
>>
>>What is it?
>
>and how BIG is it for emailing, and what will it work on or under, :)

hmm... I'm always saying this. Reda it everyone:

It's an art pakage which only works on the Atari ST.

It's around 80k as a UUEcode file, and sent as a TOS file (which is
around 60k long)

--
Clair Shaw (aka. CDS) | THOUGHT FOR JANUARY:
Clair@Shaw1.demon.co.uk | Fun sized chocolate is
ICQ: 1043359 | chocolate for dwarfs.
WWW: www.shaw1.demon.co.uk|

907. Re: Serious questions.

Newsgroup: comp.sys.atari.st
Date: 1998-01-16 00:00:00 UTC
From: Clair Shaw <Clair@shaw1.demon.co.uk>
Message-ID: <B$8spiANq5v0QwqQ@shaw1.demon.co.uk>
Source record: 109880

In article <69l479$6g8@ns.sol.net>, Douglas Zander
<dzander@solaria.sol.net> writes
>
> I have three separate questions I am curious about. I would like to
>write some software and release it as shareware or freeware. Please give
>me your best estimate concerning the following questions.
>
>1) How many users of AtariST computers are there who have Internet access?
> (at least email access)

Loads. (me!)

All these c.s.a.s. subscribers, do, really.

>
>2) How many additional people exist who own AtariST computers but do not
> have access to the Internet? (do not have email access)

um.. possibly.

--
Clair Shaw (aka. CDS) | THOUGHT FOR JANUARY:
Clair@Shaw1.demon.co.uk | Fun sized chocolate is
ICQ: 1043359 | chocolate for dwarfs.
WWW: www.shaw1.demon.co.uk|

908. Re: C++

Newsgroup: comp.sys.atari.st
Date: 1998-01-16 00:00:00 UTC
From: Stuart Shaw <Stu@shaw1.demon.co.uk>
Message-ID: <IKs+kCAOr8v0Mwga@shaw1.demon.co.uk>
Source record: 109881

>You'll find thousands of matches if you use one of the search engines,
>although you might prefer to just subscribe to comp.lang.c++ where
>they post a faq every week iirc.

I tried search engines but there are that many rubbish sites
you don't know which one to go on :)

>>Also - Is there a C++ programme and for the atari - for so where
>>can I get it?
>GNU is your only option. 'Fraid I don't know any specific sites but
>someone else will.

anyone?
Also - will this include complier??

Take Care
Stuart

--
****
* Stuart Shaw - Stu@shaw1.demon.co.uk *
* http://www.shaw1.demon.co.uk *
* IRC (#atari) = Stu *
* ICQ = 1007962 *
****

909. Re: Send me your programs for review

Newsgroup: comp.sys.atari.st
Date: 1998-01-16 00:00:00 UTC
From: Stuart Shaw <Stu@shaw1.demon.co.uk>
Message-ID: <U6u5ICAF38v0MwgP@shaw1.demon.co.uk>
Source record: 109882

In article <01bd07d9$f5686880$LocalHost@default>, Deano <Deano@sillysoft
ware.prestel.co.uk> writes
>I am going to be reviewing all the latest ST titles in the new ST+ fanzine
>starting from January...if you have any games or programs you have written
>then let me know where I can get them so I can review them.
>
>Deano@sillysoftware.prestel.co.uk
>

When do oyu need these for... LTN is nearly ready, poss Feb/MArch so you
still reviewing then??

Stu
--
****
* Stuart Shaw - Stu@shaw1.demon.co.uk *
* http://www.shaw1.demon.co.uk *
* IRC (#atari) = Stu *
* ICQ = 1007962 *
****

910. Re: Virtual Pet

Newsgroup: comp.sys.atari.st
Date: 1998-01-16 00:00:00 UTC
From: Stuart Shaw <Stu@shaw1.demon.co.uk>
Message-ID: <YKq6EHAW68v0MwCe@shaw1.demon.co.uk>
Source record: 109883

```
>>I rarely see spam here. Is this newsgroup moderatored or is someone
>>running cancel bots or something?
>Either that are everyone really has forgotten about us :))))))

I've got the feeling that someone is going to make you regret saying
that ::))))))

Take care
Stu!
--
****************************************
* Stuart Shaw - Stu@shaw1.demon.co.uk *
* http://www.shaw1.demon.co.uk *
* IRC (#atari) = Stu *
* ICQ = 1007962 *
****************************************
```

911. Re: Verkaufe: Roland JV880, JV1080 + 2Exp.Boards, Atari 1040 + Monitor

Newsgroup: comp.sys.atari.st
Date: 1998-01-16 00:00:00 UTC
From: frankie@cocolink.gun.de
Message-ID: <6l-E4tX2cZB@p-fn.cocolink.gun.de>
Source record: 109884
Cross-posted to: maus.midi,alt.music.midi,comp.sys.atari.st,z-netz.alt.musiker.midi,alt.music.midiweb,alt.music.synth.roland,comp-music.midi,fido.ger.atari,fido.ger.midi

societypromotion@cww.de (Aljoscha Everding) schrieb am [*14.01.98*]
(das war ein _Mittwoch_) zum Thema *"Re: Verkaufe: Roland JV880,
JV1080 + 2Exp.Boards, Atari 1040 + Monitor"* :

Hallo *Aljoscha*,

> > Roland Synthesizer JV-1080 DM 1.700,-
> Gibt's neu in einigen Lï¿½den bereits fï¿½r 1600 bis 1800 DM

dann finde ich, ist 1.700 ein guter Mittelwert.
und kein Grund zum Nï¿½len.

Gruï¿½, Frank
--
Technische Systembetreuung CoCoLink BBS Neuss | PGP Public Key on request
+49-2131-911596 @isdn +49-2131-278652 @v32bis | frankie@cocolink.gun.de

912. Re: 520ST-now what?

Newsgroup: comp.sys.atari.st
Date: 1998-01-16 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <34BFCD86.660EB38B@jps.net>
Source record: 109885

Mike Wright wrote:
>

> I don't have an Atari mouse. I've been moving the pointer with
> Alt+arrow keys. Moving the pointer over a menu causes the menu
> to drop, moving the pointer down the menu highlights each non-gray
> item, pressing Enter key has no effect. I've tried lots of
> key combinations with no success.
> Is it even possile to use this machine with no mouse?

<alt><Insert> = left mouse button
<alt><ClrHome> = right mouse button
>
> Also, the File drop-down menu items are *all* gray, despite the fact
> that the floppy drive appears to be reading the diskette at boot-up.

The drive icon or file icon must be highlighted by clicking on it once
with the left mouse button before the operative selections will be
non-grayed. Double click to open the drive and get a window on the
files.
>
> Finally, and maybe the source of trouble, tipping the machine up
> I hear something small rattle inside. Any particular do's and dont's
> for popping the case?
>
> thanks again to all who responded,
> Mike

913. Re: Computer Direct?

Newsgroup: comp.sys.atari.st
Date: 1998-01-16 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <34BFCDFE.E971FB23@jps.net>
Source record: 109886

He answers my e-mail regularly too.

Ken Macdonald wrote:
>
> avro@TST-MedHat.com wrote:
> > Does anybody know what has happened to Computer Direct? They appear to
> > have disappeared from the face of the earth.
> > Brian Millson
>
> how odd.
> their web page is still there, and I just talked to Chris on the phone
> last
> week ordering A|C and software. He seemed to be alive to me. :^)
> Of course, he may have fallen of the edge of the earth since then,
> hope he lands on the tortoise!
> :^)
> --
> ***thanks***merci***danke***slainte*mhath***tusen*takk***
> Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
> GraphicArts TOS 1.04-1.62-2.05-4.04
> Canadian Forces College Toronto Ontario Canada

914. Re: TT with Crazy Dots

Newsgroup: comp.sys.atari.st
Date: 1998-01-16 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <34BFCFD1.DAAEE274@jps.net>
Source record: 109887

Petter Toneff wrote:
>
> I've just aquired a TT with a Crazy Dots VME graphics card (incl.
> the 32k module). Tried to connect my Mag 17" multisync to it, but I
> get no video signal. The card has two D-SUB connectors, 9 pin and
> 15 pin. According to the Crazy Dots manual, the 15 pin port is for
> standard VGA connections, the 9 pin for expantions (?).
>
> The manual also says that only analog monitors can be connected.
> I've no idea if my Mag is analog or digital. (Hmm - the Mag manual
> claims an analog 0.7 volts peak to peak input signal, guess that makes
> the Mag an analog monitor...)
>
> Has anyone some advice for me before I start ripping the TT apart??
>
> - Petter -

My Mitsubishi Diamond Scan that I had hooked to my TT has a switch on the back to switch between analog and digital (in case someone was running CGA/EGA instead of VGA). If your Mag has been used on the TT or a modern PC, it should already be set to analog (unless it was disturbed in moving it). Check to see if the monitor works by trying it on another VGA capable computer, or plug it into the TT VGA video connector instead of the Crazy Dots connector. You will have to disable the Crazy Dots video card driver for the TT VGA port to work. This is best accomplished by forcing a boot from floppy with the <alt> key held down when the floppy light comes on at boot time. Also, you won't get a picture from the Crazy Dots if the driver is not activated at boot up, so maybe you will get a picture from the TT video jack, and then you can check the auto folder for Crazy Dots drivers.

915. Re: Looking for some advice on a NEW Atari

Newsgroup: comp.sys.atari.st
Date: 1998-01-16 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <L96TC8F@tos.pl.net>
Source record: 109975

Keith Scroggins (kws@Radix.Net) wrote:
: My interest lies in getting a Falcon030 and adding a Afterburner 040 and
: a Nemesis to it, and most likely having it run both Linux (Linux on Intel
: is boring!) and Magic. Now my main question is, is it worth it? Should
: I try to get a Falcon, or should I try to get my hands on a Medusa/Hades or
: Milan (RSN!)?

It seems to me that really the only advantage of the Falcon would be the presence of the DSP. If you don't need this particularly, then get a Medusa/Milan/etc and you'll end up with a faster computer with much better graphics capabilities and standard ISA and PCI card slots. Remember you can still get sound on these machines by using a common Soundblaster sound card.

: (Ethernet would be nive, but plip or slip/ppp though a null modem type
: cable at high speed would work too.)

Well if you get a Medusa, Hades, Milan or similar then you should be able to use a common ISA or PCI ethernet-card, provided drivers are available for it. While I'm not familiar with this area, I believe that many ethernet cards are compatible with each other, which would mean that it might be simple to make one driver that supports most common cards. However, I don't think such a thing has actually been done. (If I had one of these machines I would be doing this myself.)

--
Mario Becroft Auckland, New Zealand
mb@tos.pl.net http://www.pl.net/~mario/ |__/,| (`\
Tariland, Atari Support in New Zealand _.|o o |_))
tariland@tos.pl.net http://www.pl.net/~mario/tariland/ --(((---(((--------

916. Re: STinG question

Newsgroup: comp.sys.atari.st
Date: 1998-01-16 00:00:00 UTC
From: shammond@loop.com
Message-ID: <69ml1p$f2v$1@usenet88.supernews.com>
Source record: 109976

On 13 Jan 1998 04:15:12, Terry Ross wrote:
On 12 Jan 1998 03:28:31, Terry Ross wrote:
[snipped]
>It's working - a little slow, and I'm
>having some difficulties connecting in CAB, but that's only because
>I'm using the default configuration.

>Terry

Terry,

Try replacing the TCP.STX module that came with the latest release of STinG with the TCP.STX module from the previous release. This may very well speed everything up. I had the same problem and this was the "fix" that Peter suggested.

Steve

917. Family Tree Version 2.11

Newsgroup: comp.sys.atari.st
Date: 1998-01-16 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <69mn83$p9h$1@newsbell.bellglobal.com>
Source record: 109977

I am looking for

Mark Baker
256 Lower Road
Great Bookham
Surrey KT23 4DL
England

Former Email address was?

mark.baker@mettav.exnet.com

Author of the freeware program Family Tree.

Any help would be appreciated.

Thanks Brian.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]
---

918. Atari... Was: Re: His name is...

Newsgroup: comp.sys.atari.st
Date: 1998-01-16 00:00:00 UTC
From: kthacker@krisalis.co.uk
Message-ID: <34c02654.602376@reading.news.pipex.net>
Source record: 109978
Cross-posted to: comp.sys.amstrad.8bit,comp.sys.atari.st

On 15 Jan 1998 22:00:34 GMT, rckclmr13@aol.com (RCKCLMR13) wrote:

>Mahoney (RCKCLMR13@AOL.COM) writes:
>>The very first Atari game programmer made millions of dollars. The overall net
>
>>profit was over a BILLION. That's the fact.
>
>Simon Matthews writes:
>>>Who was this guy? Did he go on to do anything else?
>
>His name is Ed Logg, formerly a programmer and project lead at Atari. One of
>the major pioneers in game-programming. He is now a senior staff engineer at
>Atari.
Atari have gone through a lot of trouble and their console "Jaguar"
failed badly.

Last I heard they moved over to converting their arcade titles to the
PC.

I also heard that some engineers are working on a mystery project, and
Jeff Minter (who wrote Tempest 2000 for the Jaguar), says it's
incredible...

Does anyone have anymore information?

919. PARX is dead...

Newsgroup: comp.sys.atari.st
Date: 1998-01-16 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <69n88jqvu1@infomania.emw.ericsson.se>
Source record: 109979

```
Oppssssss.... I was going to take a look at PARX web page
and I was wellcomed with a sad message. :-((((

PARX has stoped its activity since 15 december 1997.

So what will happen to all the products sold by PARX?
Shit. I was hoping that they would develop a cheap
CD-ROM burner package.

Realy sad news. I guess if ASH would stop all Atari
activity it would be the last nail in the coffin. :-(((

Is OXO Systems gone too?

Shit..... was I the only one who didn't know?

//Magnus Kollberg
--
+--------------------------------------------------+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--------------------------------------------------+
```

920. Re: Help with HDDriver -- quick!

Newsgroup: comp.sys.atari.st
Date: 1998-01-16 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <34BF1E8D.761C@ooc.de>
Source record: 109980

greg_evans@delphi.com wrote:
>
>
> I just partitioned a new drive with HDDRiver 6.0 . I created
> partitions which are 514 mb on my TOS 4.04 Falcon and used the
> minimum sector size option. The problem is Diamond Edge and Knife ST
> don't seem to like the new partitions. Knife crashes and halts
> the drive when I try to search a file. Diamond Edge finds a bad
> cluster. Noedesk also is confused about cluster size, reporting
> it as 16384-32767 (on 2 lines).
>
> My question is, is the problem the partitions > 512 mb or the
> minimum sector size or both. I cab begin experimenting but
> restoring the partitions from backup is slow work.

The problems seem to be Diamond Edge and Knife ST. The maximum allowed
cluster size is 32768 bytes. Partitions > 512 MByte are perfectly legal
on TOS 4.04.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

921. Re: WTB: Ishar III on cd for falcon030

Newsgroup: comp.sys.atari.st
Date: 1998-01-16 00:00:00 UTC
From: Frank Szymanski <franks@kaa.bbn.hp.com>
Message-ID: <34BF3326.91EEBA76@kaa.bbn.hp.com>
Source record: 109981

> rare enough to applause this fact, but the Falcon version is supposed
> to display 256 colors !

And the cd-version has a great introduction. It's nearly the same as with Robinson's Requiem. I own the cd-version and it is fantastic, no comparison to the disk version.
O.K. The gameplay is exactly the same but the intro and the dialogues are brilliant.

And as a nice bonus you get the ms-dos version for free. ;-)

> Very nice games ... you will spend a LOT of time on the third part
> which is enormous ...

If I could only get a copy of it.

Tschuess,
Frank

922. Re: Looking for some advice on a NEW Atari

Newsgroup: comp.sys.atari.st
Date: 1998-01-16 00:00:00 UTC
From: Frank Szymanski <franks@kaa.bbn.hp.com>
Message-ID: <34BF355C.57DF62EB@kaa.bbn.hp.com>
Source record: 109982

> Well I have got a Falcon+Afterburner040+Nova-card. This is a very nice

And you have to be fast because both the Afterburner and the NOVA-card aren't produced any longer.

Tschuess,
Frank

923. Re: WTB: Ishar III on cd for falcon030

Newsgroup: comp.sys.atari.st
Date: 1998-01-16 00:00:00 UTC
From: Frank Szymanski <franks@kaa.bbn.hp.com>
Message-ID: <34BF3273.3FA8A25A@kaa.bbn.hp.com>
Source record: 109983

> > Does anyone of you know a source for this great game?
> Maybe you can ask someone to copy it. :-)

;-) A hair-raising idea.

> Take cover.... flames on the way.... but what do you do if you can't
> get hold of a new copy?

That would be a pity but I only want to play an original. I wouldn't like to use a copy without documentation, cover etc.

Tschuess,
Frank

924. Re: Looking for some advice on a NEW Atari

Newsgroup: comp.sys.atari.st
Date: 1998-01-16 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <69n7cgqpa1@infomania.emw.ericsson.se>
Source record: 109984

Mario Becroft wrote:

> It seems to me that really the only advantage of the Falcon would be the
> presence of the DSP. If you don't need this particularly, then get a
> Medusa/Milan/etc and you'll end up with a faster computer with much better
> graphics capabilities and standard ISA and PCI card slots. Remember you
> can still get sound on these machines by using a common Soundblaster sound
> card.

The Hades040 is almost exactly as fast as the Falcon+AB040 in computing
power. Graphics will be faster on the Hades if you havn't got a Nova
card
in the Falcon.

Also, can you realy use a Soundblaster card in the Hades? I thought not,
atleast not yet.

> : (Ethernet would be nive, but plip or slip/ppp though a null modem type
> : cable at high speed would work too.)
>
> Well if you get a Medusa, Hades, Milan or similar then you should be able
> to use a common ISA or PCI ethernet-card, provided drivers are available
> for it. While I'm not familiar with this area, I believe that many
> ethernet cards are compatible with each other, which would mean that it
> might be simple to make one driver that supports most common cards.
> However, I don't think such a thing has actually been done. (If I had one
> of these machines I would be doing this myself.)

There are atleast two drivers for different ethernet cards for the
Hades.
These should also be ported to the Milan when it's available.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

925. Re: Looking for some advice on a NEW Atari

Newsgroup: comp.sys.atari.st
Date: 1998-01-16 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <69n6lrpsk1@infomania.emw.ericsson.se>
Source record: 109985

Keith Scroggins wrote:

> My interest lies in getting a Falcon030 and adding a Afterburner 040 and
> a Nemesis to it, and most likely having it run both Linux (Linux on Intel
> is boring!) and Magic. Now my main question is, is it worth it? Should
> I try to get a Falcon, or should I try to get my hands on a Medusa/Hades or
> Milan (RSN!)?
>
> What should I expect to pay? I know the Nemesis board costs around $100
> US, but I am unsure of the cost of the Afterburner 040 (RC version) since
> no one in the USA seems to distribute it, although I could be wrong. I
> think the only site I found advertising both boards was Titan in the UK.

Well I have got a Falcon+Afterburner040+Nova-card. This is a very nice
machine indeed, but buying it all will cost pretty much. If you already
have a Falcon I would recomend upgrading it but buying a complete system
wouldn't be cheap. Ask Titan Design if they can sell you a complete kit
with
a Falcon MK-X and Nemesis+AB040 already fitted. They should be able to
give
you such offer. If it's reasonable priced get it. I'm not sure what it
would
cost to ship it to the US, but atleast ask them for a offer. I would
guess
it would cost more than a Milan though and about the same as a Hades040.

The Milan is just a bit more expensive than the Falcon but gives you
more options and the power of a Falcon+AB040. If you are after the DSP
you havn't anything to choose between right now so you would have to get
the Falcon combo.

But as I said. If you had already owned a Falcon in a tower I would go
for the AB040 combo if not, get a Milan. The Hades is way to expensive.
The Milan will cost less than half of the Hades.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

926. Re: CAB 2.6 and MiNTnet

Newsgroup: comp.sys.atari.st
Date: 1998-01-16 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <69nf4h$a2q@thoth.portal.ca>
Source record: 109986

On 15 Jan 1998, Peter Rottengatter wrote:

>Would be interesting to have real measurements here. All measurements I've
>done revealed little more than a few precent of speed increase, 5 at most.
>Not worth going through the trouble of maintaining two versions, IMHO anyway.
>This is well understandable as the improvements of the newer CPUs are mainly
>an optimised architecture, optimised instruction microcode, and better and/or
>larger cache. All this speeds up 68000 code just like it does 68030 code.

Try CAB 1.5 on a Falcon or TT, then try the 68030 version -- the
difference is quite dramatic. On the otherhand, I've tried other 68030
program binaries that weren't really different from the 68000 versions. I
never did do any benchmarks with CAB 1.5 (formatting a complicated table
would be a good test), but it 'seems' faster. If it's only 5 percent more
then it's a nice 5 percent <g>. I'm not a programmer, though -- just
someone watching their screen redraw. Even though Alexander Clauss rewrote
CAB 2.xx to handle tables much, much faster (better code), I wonder if the
speed increase of a 68030 version would be as dramatic as with 1.5.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

927. Re: Family Tree Version 2.11

Newsgroup: comp.sys.atari.st
Date: 1998-01-16 00:00:00 UTC
From: Gerhard_Stoll@LU.maus.de
Message-ID: <199801161240.a43162@lu.maus.de>
Source record: 109987

Hello Brian,

this address are in the doc from Family Tree Version 2.27

Ian: ikb@zed-inst.demon.co.uk
Mark(terms): mnb20@cam.ac.uk
Mark(vacations): mbaker@mettav.demon.co.uk

Bye, Gerhard.

928. Re: CAB 2.6 and MiNTnet

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: aclauss@rbg.informatik.th-darmstadt.de
Message-ID: <1d2y7xd.a83yjzkzd03iN@ppp31.stud.tu-darmstadt.de>
Source record: 109739

Neil Roughley <roughley@HORMEL.unix.dsoe.com> wrote:

> Try CAB 1.5 on a Falcon or TT, then try the 68030 version -- the
> difference is quite dramatic. On the otherhand, I've tried other 68030

This is no 030 version. The version you mean is for 68020/30
and(!) FPU.

But believe me, there would be no speed improvement for CAB 2.x
when using the FPU. I've send a special FPU version to a beta tester
to test it on his TT and he reported the the FPU version was about
0% (zero) faster. This is what I've expected, because CAB uses
no floating point arithmetik in its routines.

> would be a good test), but it 'seems' faster. If it's only 5 percent more

Yes, I know. Some people reported that cetratin versions of CAB
were faster than the previous. But In many case I've changed nothing
which could cause any speedup. The reason why it seems faster was just
a better looking interface, some nice new features and so on (that
means, the people are more satisfied with CAB and so the whole
product looks more positive).

> then it's a nice 5 percent <g>. I'm not a programmer, though -- just

You would not be able to notice these 5%. Otherwise you would be able
to 'feel' the difference of about a half second when the formatting
of a page needs about 10 seconds.

> CAB 2.xx to handle tables much, much faster (better code), I wonder if the
> speed increase of a 68030 version would be as dramatic as with 1.5.

It is about 0%

--
☐☐Alexander

929. Re: Possible AC UK Atari Show in Summer '98

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: who@where.co.com
Message-ID: <34c2f83d.24088098@news.zetnet.co.uk>
Source record: 109740

Hey! dhunt@zetnet.co.uk (Derek W W Hunt) wasn't it 16 Jan 1998
19:02:04 GMT that you wrote:

> Mike. Before sending my answers,by email,does this mean that Mike
> Goodman isn`t doing any shows this year ? If he is how will

He isn't unfortunatly...Long story mate....
.

-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/
-- STOSSER Software for FREE Award winning ATARI Software --

930. Re: 520STfm internal floppy?

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: who@where.co.com
Message-ID: <34c6f9c3.24478276@news.zetnet.co.uk>
Source record: 109741

Hey! mdwright@mail.ponyexpress.net (Mike Wright) wasn't it 16 Jan 1998 19:50:14 GMT that you wrote:

>"Drive A: is not responding. Please check the disk drive and insert disk."

>"An error has occurred during format or copy. Target disk may be unusable."

I run a floppy system and thus probably use disks a lot more than most in here <gulp> , My drive works perfectly, yet I get both the above messages on a regular basis and its all down to dodgy disks, unusable disks...cheap damaged disks....

This may not be your answer..But bad disks will cause the above error messages...

-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) -- paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/ -- STOSSER Software for FREE Award winning ATARI Software --

931. Re: HS-Modem and mouse

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <885000233.10706.1.nnrp-11.9e98f145@news.demon.co.uk>
Source record: 109742

On 14 Jan 1998 16:54:13, Hans Wessels wrote:
> Clayton Murray wrote:
> >
> > On 13 Jan 1998 23:19:56, Juhani Sivusalo wrote:
> > >
> > >Has anyone noticed that mouse movement is disturbing modem trafic? If
> > >I move mouse during transmission, modem drops lots of packets.
> > >
> > >I use HS Modem 7 on Falcon. I haven't seen any mention about this kind
> > >of problem before. So, is this something I'm suffering alone or ...
> > >
> >
> > Hello Juhani,
> >
> > I use HS Modem 7 and the same thing happens to me also, so you are not
> > alone in this question. I'm curious to know what causes it, and if it
> > can be fixed. So far, my only fix is..... DON'T MOVE THE MOUSE when
> > transmitting or downloading. :-/ ???
>
> The keyboard (and mouse interrupt) has a higher priority than the rs232
> interrupt. When RS232 packets are comming in with a high rate, a mouse
> movement (=lots of mouse packets are send by the keyboard to the 6850
> ACIA)
> may cause some ignored RS232 interrupts resulting in lost bytes.
>
> A faster computer or a lower baudrate may help. Some Z-modem programs
> can
> be configured to disable the mouse while downloading, prefeting the
> problems
> you are suffering from.

I know GSZRZ doesn't suffer from this, if you turn the mouse interupts off.
With them off, the speed seems to go up from 2900-3000cps to 3100-3200cps,
with 3600cps acheivable with text downloads. That's with a 8MHz STE and
upgraded serial port running at 38400bps.

Another thing, since using Magic v5, I don't get any problems with lost
modem data at 38400bps, unlike TOS 1.62. It appears that a lot of the
problem is down to TOS being too slow at handling the interupts to be a
reliable option for high speed comms, with or without HSModem.

Regards,
David E-Mail :- dbolt@my-ste.demon.co.uk

```
/*********************************************************\
* *
* Proud owner of: Atari 520STE 4Mb + Syquest EZ-135 + V.34 *
* *
\*********************************************************/
```

932. Re: HD disk formatting problems with Ma

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <885000230.10706.0.nnrp-11.9e98f145@news.demon.co.uk>
Source record: 109743

On 14 Jan 1998 19:20:42, Hallvard Tangeraas wrote:
> On Wed 14-01-98 00:48, David Bolt (dbolt@my-ste.demon.co.uk) wrote:
>
> >On 12 Jan 1998 20:11:23, Hallvard Tangeraas wrote:
> >> I'm having problems with HD (1.44Mb) disks formatted under MagiC 4.
>
>
> >Under Magic 5 there doesn't appear to be any problems as yet with HD
> >floppies, although there have been a few discs that I've formatted under
> >Magic that had a couple of bad sectors. Magic didn't mark them as bad, so
> >I had to use CORRECT.PRG to do that.
> >
> >One suggestion would be to format under Magic and get CORRECT to verify
> >the discs. You shouldn't really have to, but it looks like that's the best
> >way of doing things.
>
>
> So you're confirming that the problem actually lies within MagiC 4?
> I'm using "Kobold 2.5" for the formatting and it seems to work fine
> without MagiC....

It certainly looks like Magic is at fault. Then again, if your using Kobold
it doesn't really matter since it will mark any bad clusters it finds as
it format's the disc.

> I'll look into using "Correct" next time I need to use floppies (I barely
> use them nowadays, but I had to back up some files from my harddisk the
> other day -I've also had problems in the past but thought it could be my
> disk drive).

I still use floppies quite a bit, but I do it to keep a good proporion of
my HD empty. Apart from anything else, it keeps the programs I'm not using
much out of the way. If I need them, in goes the disc, and back out when
I'm done. The other use is for transfering to and from a friends Acorn, and
a PC I sometimes need to use.

> Does anyone know if there is a patch for MagiC 4 to fix this? A quite
> serious bug in my opinion.

I don't know if I'd call it a serious bug, major annoyance more like. Then
again, I'd like someone to write a patch so that if there is a disc fault
while I'm writing to disc, the cluster that's bad is marked as such, and
the writing continues with the next free cluster. It's a nice dream, but it
may eventually become reality.

Regards,
David E-Mail :- dbolt@my-ste.demon.co.uk

/***\
* *
* Proud owner of: Atari 520STE 4Mb + Syquest EZ-135 + V.34 *
* *
***/

933. I need a graphics card for my PC.

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <34c01566.1275962@nntpserver.swip.net>
Source record: 109744

Hello. I really need a graphics card for my TT. A Crazy Dots or a Nova card!
Is there any nice soul out there that can sell me one ???

\\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\\ kock@kockens.pp.se - kock@kockens.ct.se - kock@geocities.com
\\ kock@hempseed.com - kock@myself.com - atarisysop@usa.net
\\ http://home1.swipnet.se/~w-12411
\\ http://www.geocities.com/Broadway/1353
\\ Proud member of APS!! ICQ:1295365

934. Music

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: tkelly@mail.pressenter.com
Message-ID: <69p5e0$jf1$1@jair.pressenter.com>
Source record: 109745

If anyone is looking for a good scoring package for your Atari, check out Proscore 1.9. A demo is available on my web page at:

http://www.pressenter.com/~tkelly/

Very early versions of Proscore made the PD rounds several years ago, but I've since upgraded the program to take advantage of scalable fonts, higher resolutions, etc. Good scoring programs for the ST are expensive and often are a part of big midi packages. Proscore is designed to be a stand alone "note" processor and can produce complex, professional scores after a short learning curve.

--Terry Kelly

935. Re: Help with HDDriver -- quick!

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <885008237.346351@nn1>
Source record: 109746

Hi Greg,

>I just partitioned a new drive with HDDRiver 6.0 . I created
>partitions which are 514 mb on my TOS 4.04 Falcon and used the
>minimum sector size option. The problem is Diamond Edge and Knife ST
>don't seem to like the new partitions. Knife crashes and halts
>the drive when I try to search a file. Diamond Edge finds a bad
>cluster. Noedesk also is confused about cluster size, reporting
>it as 16384-32767 (on 2 lines).

The problem is that Diamond Edge can't handle larger partitions than 512MB
(which comes to 8kB sector size when you use the "minimum sector size"
option). If you make larger partitions, the sector size becomes 16kB, which
can't be handled by Diamond Edge (or Cubase Audio for that matter). If you
use HDX for your partitioning, you can't even use larger partitions than
256MB if you want to keep the sector size to 8kB, since you can't choose
"minimum sector size" like in HDDriver.
If you need to defragment larger partitions, use the old CHKDSK3 instead - I
know several people who use it on their Cubase Audio systems all the time
without any problems.

Best regards,
Claes
claes.holmerup@mailbox.swipnet.se
http://come.to/claes.holmerup

936. Re: Zip Plus SCSI woes

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <885008236.147330@nn1>
Source record: 109747

Hi there,

>My system: Atari --> Link 2 --> SystemSolutions MiniS --> Zip Plus

>With the Zip Plus plugged in to the MiniS (even with the Zip not
>turned on), the ICD driver software doesn't even register the Link as
>connected, and neither drives work. Unplug the Zip, and the Link/MiniS
>works fine. (MiniS SCSI ID 1, Zip ID 5)

I believe you have a problem with the TERMPWR (termination power), which
isn't supplied by the Zip (which is normal).
The last unit on the SCSI-chain has to supply TERMPWR to get power to the
Link and that's probably why it fails when you have the Zip connected. I
believe it would work if you connect the Zip closest to the interface and
the harddisk as the last unit on the chain, with a termination plug
connected.
Otherwise you should get it working if you make a cable that takes the +5V
from a port on the computer and supplies it to the TERMPWR pin in the Zip's
second SCSI-connector. Naturally, the Zip must be terminated in the normal
way with the switch on the back too.

Good luck and best regards,
Claes
claes.holmerup@mailbox.swipnet.se
http://come.to/claes.holmerup

937. Re: Zip Plus SCSI woes

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: Newsmaster@pwomar.demon.co.uk
Message-ID: <1d2zew9.10igr3fgym95qN@pwomar.demon.co.uk>
Source record: 109748

Ben Hall <cb170@city.ac.uk> wrote:

> Now I'm pretty sure I ordered a Link2 - anyone who has one, does it
> say "The Link2" on it, or just "The Link"?

It says Link 2 on mine, more importantly when the devices are powered up
a REd led in the middle shoudl light up on the Link 2.

938. Re: GEnie Phone Number

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: tmart77547@aol.com
Message-ID: <19980117043701.XAA18097@ladder02.news.aol.com>
Source record: 109749

>If you know the GEnie customer service number, please Email it to me at:
>
>ComDungeon@aol.com
>
>Thanks in advance!
>
>Al Horton

I thought Genie was dead for Atari users ?

939. Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: atari-archivists@atari.archive.umich.edu
Message-ID: <69pe65$f7p$1@newbabylon.rs.itd.umich.edu>
Source record: 109750
Cross-posted to: comp.sys.atari.st,umich.archives

```
-rw-r--r-- 32766 260126 Jan 12 04:01 ./incoming/atari802.zip
-rw-r--r-- 32766 139264 Jan 12 19:52 ./incoming/SAMPLES.XLS
-rw-r--r-- molin 136145 Jan 13 15:56 ./0ls-lR.Z
-rw-r--r-- molin 526884 Jan 7 03:23 ./Utilities/parcp301.zip
-rw-r--r-- molin 137991 Jan 13 15:57 ./0ls-lRc.Z
-rw-r--r-- molin 260126 Jan 12 04:01 ./Falcon/Emulators/atari802.zip
-rw-r--r-- molin 131940 Jan 13 15:54 ./0compind.Z
-rw-r--r-- molin 260552 Jan 13 15:54 ./0index
--
-- Howard Chu @ PLATINUM technology Inc., Los Angeles Laboratory
```

940. Re: Wanted: Kobold 3.5 Demo

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <5fbnj5z.greg_evans@delphi.com>
Source record: 109751

Martin,

I have Kobold 2.5. Can you tell me/us the difference between
2.5 and 3.5? Was it worth the price of upgrade?

Greg

941. Re: Zip Plus SCSI woes

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: Newsmaster@pwomar.demon.co.uk
Message-ID: <1d2zitw.1vmqu47x28hxoN@pwomar.demon.co.uk>
Source record: 109752

[the following to the best of my knowledge is true, hopefully Uwe will
chip in to tell me if I'm wrong]
Claes Holmerup <claes.holmerup@mailbox.swipnet.se> wrote:

> I believe you have a problem with the TERMPWR (termination power), which
> isn't supplied by the Zip (which is normal).
> The last unit on the SCSI-chain has to supply TERMPWR to get power to the
> Link and that's probably why it fails when you have the Zip connected.

I think Termpower can be supplied by any device, however some SCSI cable
(ie crap ones) may not carry the power so having termpower supplied by
the last device is a good idea but not necessary.

942. Re: Astrology soft

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <eJaKibwI9GA.298@ntawwabp.compuserve.com>
Source record: 109753

Why would anyone want to have some software that deals with
that garbage which is a 'LIE' anyway?

Asronomy the TURE facts about the Stars and Planets.
--
"You are not ready for Immortality" Kosh on Babylon 5

943. Re: Help with HDDriver -- quick!

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <5dclzXw.greg_evans@delphi.com>
Source record: 109754

Thanks to all who answered my plea for help! I repartitioned the drive into somewhat smaller partitions of 441 mb and most of the problems went away.

I wonder f anyone took up ORA on their offer to sell the source code for Diamond Edge.

Greg

944. Re: I need a graphics card for my PC.

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: shammond@loop.com
Message-ID: <69pfor$ig5$1@usenet87.supernews.com>
Source record: 109755

>On 17 Jan 1998 02:22:18, J Kock wrote:
>Hello. I really need a graphics card for my TT. A Crazy Dots or a Nova card!
>Is there any nice soul out there that can sell me one ???

Your best bet, at least in North America, would be to contact Nima
Monaster at HOMA Systems House (nima@magmacom.com) for prices on the
Nova's.

Steve Hammond

945. Re: FS: Truckload of older ST Hardware & Software - atari.html (0/1)

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <eRaSpcwI9GA.298@ntawwabp.compuserve.com>
Source record: 109756

```
Escrow fee?
--
"You are not ready for Immortality" Kosh on Babylon 5
```

946. Re: FS: Truckload of older ST Hardware & Software - atari.html (1/1)

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <OLiRNdwI9GA.298@ntawwabp.compuserve.com>
Source record: 109757

Crud more of that stupid mime B.S.
--
"You are not ready for Immortality" Kosh on Babylon 5

947. WTB: Mega ST - Help!

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: Liam Busey <liam1@ix.netcom.com>
Message-ID: <34C051ED.3399@ix.netcom.com>
Source record: 109758

Liam Busey wrote:
>
> I'm looking for a Mega ST unit in good condition with at least 2
> megabytes of ram. All I want is the bare unit with keyboard. Please
> email offers to <liam1@ix.netcom.com>.
>
> Thanks,
> Liam Busey

Two kind souls offered me their Mega STes through email. Unfortunately I lost their messages and email addresses. Please resend me your email addresses.

Thanks,
Liam Busey

948. Harddiskproblem

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: czietz@gmx.net
Message-ID: <885021501.392691723@dejanews.com>
Source record: 109759

Hello,

I need help with my new Harddisk. Sometimes when I copy several files to the disk, my screen begins to flicker and only reset helps. My computer: - Atari 1040 STF - TOS 1.04 - Quantum LPS105 harddisk - AdSCSI ST Plus hostadapter - ICD v. 4.8.4 driver - harddisksystem assembled by CatchComputer

Does anybody know this problem? What can I do?

CU Christian

----------==== Posted via Deja News ====----------
http://www.dejanews.com/ Search, Read, Post to Usenet

949. 520ST & 1040ST for sale

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: dvanders <dvanders@minet.gov.mb.ca>
Message-ID: <69pmb7bcp1@postern.mbnet.mb.ca>
Source record: 109760

```
For Sale

Atari 520 & 1040 ST
lots of hardware, software, mags
```

950. Re: Zip Plus SCSI woes

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IARKFCAFUP@data.rhein-main.de>
Source record: 109761

In <885008236.147330@nn1> "Claes Holmerup" wrote:

>I believe you have a problem with the TERMPWR (termination power), which
>isn't supplied by the Zip (which is normal).
>The last unit on the SCSI-chain has to supply TERMPWR to get power to the

Any Drive can supply the scsi-bus with TermPwr. A ZIP as a single scsi
device can't work. ZIP Devices self doesn't supply the bus with TermPwr.

That's the point of some missmatches.

>Link and that's probably why it fails when you have the Zip connected. I
>believe it would work if you connect the Zip closest to the interface and
>the harddisk as the last unit on the chain, with a termination plug

Well, that's equal. On all machines here, Falcon,ST (LINK '96, Macintosh my ZIP
is allways the latest device, i like to chance my ZIP from one to any
other machine. (Termination ON) (Without ZIP, the latest device have
to switch Termination on)

>Otherwise you should get it working if you make a cable that takes the +5V
>from a port on the computer and supplies it to the TERMPWR pin in the Zip's
>second SCSI-connector. Naturally, the Zip must be terminated in the normal

Yeah, and burn down the wire!?

The one an only way to connect TermPwr to a bus is
to use the following diagram:

(Also you can fit your ZIP / Hostadaptor with that smal modifcation)

Diode Fuse 1A max.!
+5 VDC o-------->|---#####--------o SCSI TermPwr

It's easy an sure to use. Otherways you support you computer backwards
with +5 if the computer is off and the ZIP Device is ON

I don't no, it's a tip only..

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

951. Re: Wanted: Kobold 3.5 Demo

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: martin.byttebier@ping.be
Message-ID: <69q3da$8h1$1@news3.Belgium.EU.net>
Source record: 109762

On 17 Jan 98 00:13:39 -, greg_evans@delphi.com wrote:
>
>Martin,
>
>I have Kobold 2.5. Can you tell me/us the difference between
>2.5 and 3.5? Was it worth the price of upgrade?

Hey Greg,

IMHO it's well worth the price.

difference between 2.5 and 3.5

* The source and destination windows are independant of each
other sizeable.
* 3-D dialogs if one have at least 16 colors
* one can define paths that one use very often
* Drag and drop
* one can define more macro jobs (up to 20)
* it's possible to give the partitions/drives a name instead
of using a,b,c etc.
* two new modes for source treatements (copy parameters)
-Date not selectable. After copy the copyied files aren't
selectable and are displayed in a pale color
-Date un-selected. After copy the copyied files are
un-selected which make then selectable again.
* Date buffer only in ST-RAM mode
Interesting for TT-users. To avoid corrupted files during
copying if one have a third party TT-RAM card
* Modification of the parameters are automatically saved after
quiting Kobold. But this can be switched off (new in v3.5)
* Long filenames (v3.5) are supported now. One can define the
lenght of filenames that are visible in both windows.
* New more powerfull search options for data selection.
* Can copy symbolic links
* One can define any character one want to use as foldersymbol
* If available the external fontselector will be used for font
selection.
* One can format floppy's under MagiC Mac

There are probably a few other modifications but these are the most
important.

Hope this help

```
************************************
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
**************************
But He uses a Hades 060 now
```

952. Re: Help for MiNTnet prob

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: martin.byttebier@ping.be
Message-ID: <69q3dd$8h1$3@news3.Belgium.EU.net>
Source record: 109763

On 15 Jan 1998 20:25:07, Dorian Darcourt wrote:
>On 1 Jan 98 11:28:56 +0, Martin Byttebier wrote:

>> Where can I find console(.ttp)?
>
>Don't remember really, maybe in the minttools archive...
>Do you want me to e-mail it to you? It's quite small.

Please do.
>
>> For some mysterious reason (for me at least) pppd redirect the output
>> to the screen although it shouldn't do this at all.
>
>Well, it do what it's told to do. For no visible output, redirect it to
>/dev/null in syslog.conf.

That's exactly what I've done and that's why it is so mysterious for
me. Despite the /dev/null/ setting Connex redirect the output to the
screen. It isn't the usual stuff but only an endlessly line of strange
characters, like the characters I get when I log in with a common COM
prg. The common lines are directed to the logfiles.

>
>> >> Dec 26 22:45:56 ping1030 pppd[26]: pppd 2.1.2 started by root, uid 0 >
>>> Dec 26 22:45:56 ping1030 pppd[26]: warning: not in tty's process group <149>Dec 26
22:45:56 pppd>> [26>]: Connect: ppp0 <--> /dev/console
>
>Do you have this only with connex? If positive, i didn't know it was
>supposed to "touch" the port. Maybe it needs ttyb? Dunno.

Yes, this happens only with Connex.
>

>You can change /dev/modem2 to /dev/ttyb in your ppp14.4 file and add these
>lines in your mint cnf:
>
>ren u:\dev\modem1 u:\dev\ttya
>ren u:\dev\modem2 u:\dev\ttyb

Did that but still the same problem and what's more with this setting
I only get now a 19.200 connection instead of my usual 28.800
>
>Maybe you can e-mail the author on the subject?

Did that before I posted my problem to c.s.a.st. but he seems not to
care to answer:-(

>Do you mean the serial.cpx from Peter R.? I can't use it on my setup, the
>port is already in use??? No problems with the fserial.cpx, though.

Yes, it is the serial.cpx from Peter R. indeed. I changed it to the
old modem.cpx but still have problems with Connect. As soon as I type
a character in the editor this character is repeated endlessly.
Furthermore if I give a dial command my modem seems to react but
direct afterwards I get a "time out"
Rufus however works great.

>> PPPD_PATH U:\usr\etc\pppd
>
>Is this not redondant with the $PATH env?

Yep but I added this line anyway.
>
>
>> setenv NOS_ROOT=D:\OASIS
>
>NOS do work with mint/mint-net?

Nope, refuse to work. A remain of a test I did a while ago
>
>> Also I get a "CCP: timeout sending Config-Requests" message in my syslog
>> file. Any idea why?
>
>I remember of a -bsdcomp and a -pred1comp option for pppd (/etc/ppp/options)

Eeuch, what is this?

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But He uses a Hades 060 now

953. ATTN: Bernard Martin....

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <69q3dt$5fv$1@irk.zetnet.co.uk>
Source record: 109764

This is a message for Bernard Martin....

Bernard, my email package won't handle an address as long as yours. Do you have a shorter alternative. If anyone knows Bernard, can they pass this message on. His email address (previously published on this newsgroup so I hope I'm not in breach of netiquette here)...
bernard.martin@computer-services.oxford.ac.uk

Newsie won't handle this address.....

chrisc

954. MagiC FAQ in 256 colors?

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980117044848.25163A-100000@sparkie.gnofn.org>
Source record: 109765

I remember there was some talk in here about running MagiC in 256 color
rez on a Falcon. Of course that was before I even thought about buying
MagiC. Now I have 5.11 and it won't run in 256. Is there a FAQ about this?
I don't see anything in the manual about this problem.

Happy Festivus,
Dave
<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

955. Re: CAB 2.6 and MiNTnet

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <69q43u$jnl@thoth.portal.ca>
Source record: 109766

On 17 Jan 1998, Alexander Clauss wrote:

>You would not be able to notice these 5%. Otherwise you would be able
>to 'feel' the difference of about a half second when the formatting
>of a page needs about 10 seconds.

I just did some benchmarks with CAB 1.5 and the 030/FPU version ('FPU'
isn't mentioned in the readme). The '030 version was about 4% faster. I
had to prove it to myself to know I was wrong, especially since I said the
difference was quite dramatic <g>. But I had been running the normal
version of CAB 1.5 for a week before I tried the '030 version, and it
truly did 'seem' faster. Without a stopwatch, I can't tell the difference
between the two <g>.

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

956. Re: 520STfm internal floppy?

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34c66fca.21117074@news.demon.co.uk>
Source record: 109767

On 16 Jan 1998 19:50:14 GMT, mdwright@mail.ponyexpress.net (Mike
Wright) wrote:

>My recently acquired 520STfm doesn't seem quite right. The internal floppy
>will read a 720 disk, GEM displays the filenames, but I can't start a program.
>It will display some text files, but trying to start a PRG or APP gives message:
>"Drive A: is not responding. Please check the disk drive and insert disk."
>This is with various shareware downloaded to PC, unzipped to 720 disk,
>which was formatted with dos 3.3 on a 720k drive.
>Got a similar message trying to run Word Writer ST and some other
>commercial software, but it may be no good (Salvation Army software).
>
>Tried to format a disk, chose double sided option, got message:
>"An error has occurred during format or copy. Target disk may be unusable."
>Chose single sided option, disk formatted fine, but PC won't recognize it.
>Ran a drive cleaner "disk", no change.
>Questions:
>
>1. Is this a 360 drive acting correctly, or a 720 with a non-reading head?
> (It did offer the option of formatting double sided)

I had a 720K drive with exactly this problem. The root directory and
FAT are on the same side but the filedata alternates to keep the head
movement down and thus speed up the transfer rate. Small files might
all be one one side. Larger ones won't be though and this is why you
get the errors.

>2. If it is a 720 drive acting up, does a fix spring to mind, short of
> replacing the drive?

Unless it works ok when formatted by the atari (misaligned heads) then
you'll need a replacement, and it sounds like you do as it doesn't.

>3. If it is a 360 drive, how do I format a single sided 3.5" diskette on a PC?

dos 3.3 should be old enough to format a 360K disk. I can't remember
the options after all these years though. ;-(

Even so, a modern PC just might not be capable of 360K any more. I
dunno.

If you are competent with a sector editor on a PC you could format a
360K on the atari then hack in the right values to the boot sector.
Even if the PC can't deal with 360K any more you could format a 720
then mark all the sectors on the broken side as bad. Would be a lot of
trouble though!

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

957. Re: CAB 2.6 and MiNTnet

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: hyc@frisky.la.platsol.com
Message-ID: <69q62f$1af7@frisky.la.platsol.com>
Source record: 109768

In article <69o83d$n4h$3@news.ican.net>,
Martin-Eric Racine <q-funk@megacom.net> wrote:
>On 12 Jan 98 14:13:12 +, kma54@csc.canterbury.ac.nz wrote:
> CAB 2.6 and MiNTnet, do the two work well together?
> does its news reader/pop3 E-Mailer work with MiNTnet also?

>You need to use the CAB.OVL designed for MiNTnet. Get it at:
> http://www.highlandsun.com/hyc

>The bundled FTP and Mail/News client only work with ASH's I-Connect.
>There are several good MiNTnet clients out there or, using GlueSTiK,
>you can also use clients for STiK/STinG on MiNTnet, instead.

> Will it allow you to use all 4 tctip ports?

>Last I checked, CAB's OVL interface only allows for a single connection.
>Perhaps this could be changed, so that a capable CAB.OVL could utilize
>all 4 of MiNTnet's PPP/SLIP channels. Is Alex listening? ;-)

Correct, the current OVL interface only handles a single connection.
Alex and I have discussed the possibility of designing a new OVL interface
that allows multithreading, and thus multiple connections. I haven't heard
much new from Alex on this topic though, and I decided that kludging it
up on my own with pipes in the OVL would be hard enough and ugly enough to
be not worth the effort.

--
Howard Chu - Principal Member/Tech Staff - PLATINUM technology, Los Angeles Lab
hyc@locus.com,chu@platinum.com visit my band! http://www.highlandsun.com
Advertisements proof-read for US$100 per word, payable within 10 days. Delivery
of your ad to my email address constitutes your acceptance of these terms.

958. driver for scanner CANON A4 IX30

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: christian.villard@hol.fr
Message-ID: <69q8d2ili2@news4.isdnet.net>
Source record: 109769

I'm looking for this driver

it's not so simple

i really need it

so if you know something or if you own this driver....

just contact me

thank's for all

959. Help! STE Serial Port upgrade!

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <885041080.23099.0.nnrp-04.c1ed1184@news.demon.co.uk>
Source record: 109770

I have a tiny problem which is being a pain in my but.

I have installed the serial fix to my STE and I'm using a US Robotics Sportster 28800 modem.

Everything has been double checked, wiring wise.

When I use StinG using the upgrade; it logs onto the net with no problems, and STinG informs me that I'm connected at 28800. The problem is when it comes to using Newsie, CAB etc... They seem to wait for ages and then timeout!

I have tried connecting to a BBS to download some files to test this out. I log onto them with no problem at all, and I'm connected at the 28800 speed. When I download files, I keep getting CRC errors and then file position errors and finally timeout and aborted.

If I switch out the upgrade everything is as normal at the 19200 rate.

How do I get round this problem, because it's got me buggered.

Cheers! for now
Steve

Email:- steve@steverosie.demon.co.uk

960. FS: Falcon, Hardware & Software

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: Gregory@browng.demon.co.uk
Message-ID: <885041800_OASIS_NEWS@browng.demon.co.uk>
Source record: 109771

The following Items need a new home

Anybody interested? E-mail Me

(location - Birmingham UK)

HARDWARE

Falcon 14mb/65mb with Nemesis £550
Internal ZIP drive+3 disks £100
Double SCSI case £40
SVGA Monitor £70

SOFTWARE

Apex Media £40
Truepaint £10
Devpac 3.1 £20
DevPac DSP £10
Lattice C 5 £15
Magic 5.13 £20
NVDI 4 £20
Clarity 16 £25
Elite II 10
Ishar I & II £15
Connect (registered) £10

BOOKS

The Atari Compendium £15
Modern Atari System Software £10
Atari ST TOS Reference £5
Intro ATARI ST machine code £5

All software is boxed originals with manuals

--

Gregory@browng.demon.co.uk
---

961. Atari ST portables

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: $hape$hiphter <shapeshiphter@cyberdude.com>
Message-ID: <34C0ADF0.BBF955CF@cyberdude.com>
Source record: 109772

```
I am an Israellee who is interested in some Atari ST
portable (STbook and such)
If you have anything for me,
Email me.
Thank you kindly,
KN
--
Klil Neori, Eilat, Israel.
```

962. Re: FS: Falcon, Hardware & Software

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: Gregory@browng.demon.co.uk
Message-ID: <885042254_OASIS_NEWS@browng.demon.co.uk>
Source record: 109773

Oh yeah!

Almost forgot!

Kobold 2.5 15 pounds

--

Gregory@browng.demon.co.uk
---

963. Re: I need a graphics card for my PC.

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <69qc4v$7ov$1@roch.zetnet.co.uk>
Source record: 109774

On 17 Jan 1998 02:22:18, J Kock wrote:
>Hello. I really need a graphics card for my TT. A Crazy Dots or a Nova card!
>Is there any nice soul out there that can sell me one ???

Me too!! Where are they all?

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4
---

964. Re: Zip Plus SCSI woes

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <69qc51$7ov$2@roch.zetnet.co.uk>
Source record: 109775

On 17 Jan 1998 04:11:54, Paul Womar wrote:
>Ben Hall <cb170@city.ac.uk> wrote:
>
>> Now I'm pretty sure I ordered a Link2 - anyone who has one, does it
>> say "The Link2" on it, or just "The Link"?
>
>It says Link 2 on mine, more importantly when the devices are powered up
>a REd led in the middle shoudl light up on the Link 2.

If it doesn't you need to arrange that one of the devices supplies
TERMPWR to the bus as this is what Link2 uses for power.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4
---

965. Re: Help! STE Serial Port upgrade!

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <69qc53$7ov$3@roch.zetnet.co.uk>
Source record: 109776

On 17 Jan 1998 12:44:40, Steve Stupple wrote:

>I have installed the serial fix to my STE and I'm using a US Robotics
>Sportster 28800 modem.
>
>Everything has been double checked, wiring wise.
>
>When I use StinG using the upgrade; it logs onto the net with no
>problems, and STinG informs me that I'm connected at 28800. The
>problem is when it comes to using Newsie, CAB etc... They seem to wait
>for ages and then timeout!
>
>I have tried connecting to a BBS to download some files to test this
>out. I log onto them with no problem at all, and I'm connected at the
>28800 speed. When I download files, I keep getting CRC errors and then
>file position errors and finally timeout and aborted.
>
>If I switch out the upgrade everything is as normal at the 19200 rate.
>
>How do I get round this problem, because it's got me buggered.

You ARE using HSMODEM, I hope? This sounds very much like the TOS
serial behaviour WITHOUT such a fix.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4
---

966. Re: ZIP Drives

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IARKFCAPUP@data.rhein-main.de>
Source record: 109777

In <69oiir$mi9$4@news4.isdnet.net> "Nicholas Bales" wrote:

>Please tell us more about this interface!

Why? :)
Ask Konstantin_Woller@B2.maus.de

Or have a look to: http://www.inx.de/w+l

Regards, Robert
--
robscha@data.rhein-main.de -= Home of DOITF030 =-
____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

967. Screen Grabbers

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <19980117145201.JAA04997@ladder02.news.aol.com>
Source record: 109778

Can anyone tell me what programs I can use on both the ST and Falcon to grab game screens for use in advertising? I know I have a couple programs lying around here(can't recall the names off hand) but have used them in the past with mixed results. Perhaps there is a newer program around that will give good results?

I might also need the name of a format conversion program so that I can get results in .JPG or .GIF to use with HTML. Will Speed of Light do so?

Thanks in advance for any help!

Al Horton
The Computer Dungeon
http://www.mcs.net/~isis/dungeon/dungeon.htm

968. Re: GEnie Phone Number

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <19980117145400.JAA26031@ladder01.news.aol.com>
Source record: 109779

>I thought Genie was dead for Atari users ?

Perhaps you're right; last I heard they still had Atari file areas and message bases but maybe everything is gone.

They don't make it easy to sign up for (or Delphi for that matter) as I don't recall seeing any ad's anyplace for membership on either service.

Al Horton
The Computer Dungeon
http://www.mcs.net/~isis/dungeon/dungeon.htm

969. Silly Software/Deano changes ISP

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: deano@zetnet.co.uk
Message-ID: <34c11e52.5338546@news.zetnet.co.uk>
Source record: 109780

Silly Software (Deano) has changed ISP. Our new email is now
deano@zetnet.co.uk

The Silly Software site will be up on the old prestel server for
another week yet before going to zetnet.

Deano
deano@zetnet.co.uk

970. Re: MiNT 1.12/Geneva/Neodesk video prob

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: jmirando@streport.com
Message-ID: <#6jaRu1I9GA.306@nih2naab.prod2.compuserve.com>
Source record: 109781

On 13 Jan 1998 22:09:28, Eric Hays wrote:

|Probably the easist thing would be to dump MiNT and run STinG instead
|of I-Connect. You don't need MiNT for CAB and CAB's modules to run,
|just to run I-Connect which you can replace with STinG.

I quite agree, Eric. And as an added bonus to not _having_ to run MagiC, you get to use all the programs that were designed to work with STiK too!

I tried (successfully) to use IConnect, and decided it just wasn't for me. I went to Peter's web page, got all the latest STinG files, and was up and running in under an hour with my regular Geneva/NeoDesk setup...

I'm now a very happy camper.

Take care,

Joe Mirando (porthos@delphi.com)

971. Re: 520STfm internal floppy?

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: mdwright@mail.ponyexpress.net
Message-ID: <69qneqqrc1@doc.ponyexpress.net>
Source record: 109782

Thanks for the informative responses. Looks like I'll be doing some surgery.

Mike

972. Re: GEnie Phone Number

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: pmorales@primenet.com
Message-ID: <69qnjh$5fi@nntp02.primenet.com>
Source record: 109783

On 17 Jan 1998 04:37:04, TMart77547 wrote:
>I thought Genie was dead for Atari users ?

Far from "dead" but also far from the activity of two years ago.

Pat

Pat & Anna
pmorales@primenet.com

973. ST games wanted for review

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: deano@zetnet.co.uk
Message-ID: <34c03ce1.7363485@news.zetnet.co.uk>
Source record: 109784

I want ST software for review in ST+ Fanzine. Please email me if you have written anything in the last six months and would like it reviewed in ST+ fanzine.

Deano
deano@zetnet.co.uk

974. Re: Zip Plus SCSI woes

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: Chris Whitelock <chrisw@newton.dialix.com.au>
Message-ID: <885057016.222502@newton.dialix.com.au>
Source record: 109785

Ben Hall <cb170@city.ac.uk> wrote:

: Hi Guys,

: So after a story too long and frustrating to relate here (let's just
: say I'm never buying anything from PC World again), I finally have my
: Zip Plus connected to my ST, but nothing works yet :(

My father is struggling to get his SCSI Zip drive to work too.
Apparently, it "works" and he can format and partition it... but next time
he turns it on it has forgotten all the partition info and he has to start
all over again. He is NOT changing the media at any stage.

Ideas, anybody?

(He has HDDriver on order from the UK... will this fix the problem?)

Chris Whitelock
Perth
Western Australia

975. Re: Atari Computing issue 8 update

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <ZrbmsiB.greg_evans@delphi.com>
Source record: 109786

Ahh, but where's my Issue 7 here in the States???

Greg
po

976. Re: Atari Computing issue 8 update

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34c1ed43.26242007@news.zetnet.co.uk>
Source record: 109787

Hey! greg_evans@delphi.com wasn't it Sat, 17 Jan 98 12:39:29 -0500
that you wrote:

>
>Ahh, but where's my Issue 7 here in the States???

Have you looked under that big cusion on the sofa ?;-)
.

.
.-- Cheers !ynoT ----- Tony Greenwood (BASIC Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/
---------------------- ATARI dead my Arse! ------------------

977. SPDIF

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: janhaha@online.no
Message-ID: <69qt6rhps1@news1.sol.no>
Source record: 109788

Has anybody out there got an spare SPDIF for a Falcon.
I would love to by one if the price is right!

jan harald hagen
janhaha@online.no

Jan Harald Hagen OBS returaddress: janhaha@online.no
Tlf.:69151749 - 90103506 /fax: 69153875
Ringgt. 27 - 1703 Sarpsborg
Falcon14Mb/1Gb-FPU/CDrom/Logic/CalamusSL/Nemesis

978. Push Over

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: ha024@cleveland.Freenet.Edu
Message-ID: <69qum2$iv2$1@alexander.INS.CWRU.Edu>
Source record: 109789

Looking for the game of Pushover by Red Rat/Ocean software and or any other logic game. If you wish to sell e-mail me.

--

ha024@Cleveland.Freenet.Edu (Richard Jones)
" FERRET MAN ''

979. Serial Mice

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: shammond@loop.com
Message-ID: <69r0mr$4cq$1@usenet88.supernews.com>
Source record: 109790

A couple of things to keep in mind when using a serial mouse with an ST/TT
and I presume a Falcon also.

1) A dead mouse may not be a dead mouse - the pins in the Atari mouse
port can lose contact with the keyboard circuit board. If mouse
operation is intermittent or nonexistent but can be restored by
wiggling or pushing on the plug - the most likely cause is bad solder joints
where the mouse port pins enter the circuit board. An application of a small
amount of new solder with a pen type iron will restore mouse operation to like new.

2) If you really want to use a PC mouse and a serial mouse driver - the
serial mouse driver must physically load before any other program
that modifies that serial port, ie HS_Modem or FastSerial.

3) I have tried a couple of different PC mice and the "Kensington
Mouse-a-box" that I have for my PC labtop works well on my TT. A 3 botton
Logitec will not work even though the SERIAL25 program has a special "Logitech" mode.

4) Touch and feel for the serial mice are not as good as I have for my
Alfa Data mouse using the Atari port on my TT.

5) If you use a boot program such as X-Boot keep in mind that you will
not have mouse control until the serial driver loads - just like a PC
:).

980. Re: Zip Plus SCSI woes

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: Ben Hall <cb170@city.ac.uk>
Message-ID: <Pine.GSO.3.95q.980117193244.25997A-100000@swindon>
Source record: 109791

> On 17 Jan 1998 04:11:54, Paul Womar wrote:
> >
> >> Now I'm pretty sure I ordered a Link2 - anyone who has one, does it
> >> say "The Link2" on it, or just "The Link"?
> >
> >It says Link 2 on mine, more importantly when the devices are powered up
> >a REd led in the middle shoudl light up on the Link 2.

Yes, mine has a red LED which lights up when connected to the MiniS.
Did the original Link have this LED..?

I'll just check that it still lights up when I connect the Zip Plus...

Yep, when the Zip is conected, the LED on the link still lights up
when the MiniS is powered up. But the software still doesn't register
that the Link is connected :(

|> | |
|> E |\| |-| /\ |_ |_

981. Re: Atari Computing issue 8 update

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: ataricomputing@zetnet.co.uk
Message-ID: <69r13r$6ka$1@irk.zetnet.co.uk>
Source record: 109792

On 17 Jan 98 12:39:29 -, greg_evans@delphi.com wrote:
>
> Ahh, but where's my Issue 7 here in the States???

Hi Greg,

As you're not on the UK distribution databse you must obtain yours
from a local distributor. This is something you will have to take up
with them I'm afraid.

All supplies of issue 7 that have been ordered *and* paid for by
distributors have been sent to them.

There is certainly at least one case of a distributor who has not so
far paid us for the issue 7's that they ordered.

Regards

Al
(al@ataricomputing.com)

ATARI COMPUTING - THE 60 PAGE printed magazine for all Atari users
Written and published "BY enthusiasts FOR enthusiasts"
http://www.ataricomputing.com
---

982. Re: Possible AC UK Atari Show in Summer

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <69r8a5$ne3$1@chlorine.compulink.co.uk>
Source record: 109793

On 16 Jan 1998 19:02:04, Derek W W Hunt wrote:

> Mike. Before sending my answers,by email,does this mean that Mike
> Goodman isn`t doing any shows this year ? If he is how will
> this intended show slot in?

There's an earlier thread here regarding the UK shows in which I mentioned that Mike Goodman had just told me that *officially* he was no longer able to organise any more shows due to other work commitments.

Doing the shows costs a lot of time as well as money, and Mike is so busy with other things he just can't take on the extra workload. There's no long story or anything, Mike called me last Sunday for a chat about the shows, and then on Wednesday night he called to say that after a long hard think he realised he just didn't have the time necessary to devote to the shows.

Please do respond to my questions by email, everyone's thoughts do count! :-)

Best regards
Mike Kerslake

*** The Publishing House ***
Magazine Production - Typesetting Services - Audio Productions
*** publish@cix.co.uk - WWW: http://www.users.zetnet.co.uk/publish/ ***
*** Atari Computing Magazine info: admin@ataricomputing.com ***

983. Re: Family Tree Version 2.11

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: ddc@imaginet.fr
Message-ID: <69r7rb$5b3$1@belzebul.imaginet.fr>
Source record: 109794

On 16 Jan 1998 12:40:00, Gerhard Stoll wrote:
>Hello Brian,
>
>this address are in the doc from Family Tree Version 2.27
>
>Ian: ikb@zed-inst.demon.co.uk
>Mark(terms): mnb20@cam.ac.uk
>Mark(vacations): mbaker@mettav.demon.co.uk
>
>Bye, Gerhard.

Hello Gerhard,

Fine to see there is a German user of Family Tree (I am the French translator). E-mail adresses usually do not last very long. Here are the new adresses for Ian and Mark Baker:

Ian and Mark Baker
256 Lower Road
Great Bookham
Surrey KT23 4DL
England

e-mail : Ian : ian.baker@lloyd-doyle.com
Mark : mbaker@iee.org

Didier BRIEL
ddc@imaginet.fr

984. Re: MagiC FAQ in 256 colors?

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: outrider@anv.net
Message-ID: <121_outrider@anv.net>
Source record: 109795

Re: _MagiC FAQ in 256 colors?_, dbg01@gnofn.org wrote to All on 17 Jan 98:

d> I remember there was some talk in here about running MagiC in 256
d> color rez on a Falcon. Of course that was before I even thought about
d> buying MagiC. Now I have 5.11 and it won't run in 256. Is there a FAQ
d> about this? I don't see anything in the manual about this problem.

What type of monitor and what is it doing? I can run MagiC 5.11 in all RGB resolutions available on my Falcon, including 256- and high-color modes.

* LED v1.51 * Multitasking: Start download; grab a beer; watch some baseball.
--

Terry May - Las Vegas, NV

985. Re: Help with HDDriver -- quick!

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: outrider@anv.net
Message-ID: <118_outrider@anv.net>
Source record: 109796

Re: _Help with HDDriver -- quick!_, claes.holmerup@mailbox.swipnet.se wrote to All on 17 Jan 98:

ch> If you need to defragment larger partitions, use the old CHKDSK3
ch> instead - I know several people who use it on their Cubase Audio
ch> systems all the time without any problems.

Of course, CHKDSK3 only defragments your free space; it doesn't defrag your files (i.e. put them in contiguous order).

* LED v1.51 * "I'm a grinner, I'm a lover, and I'm a sinner."
--

Terry May - Las Vegas, NV

986. Re: System Solutions (Java...)

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: outrider@anv.net
Message-ID: <119_outrider@anv.net>
Source record: 109797

Re: _System Solutions (Java...)_, Barry_Schut wrote to All on 17 Jan 98:

BS> In a message of <13.01.98>, Uwe Seimet (2:281/202.0) writes:
US>> You hopelessly underestimate the processor power Java needs. The
US>> Falcon or Milan are surely not fast enough to support Java in a
US>> really satisfying way.
BS>
BS> F*CK OFF! you endlessly underestimate the power of a 030, 040 or 060
BS> 68k CPU! The Atari TT runs at 89% of the power of a P75 and these can
BS> run JAVA applications aswell... The Falcon isn't that far off a TT and
BS> the Milan should do the trick to!

You are a moron, Barry. Uwe is one of the most respected programmers for the Atari platform (ever hear of HDDRIVER?), and knows of what he speaks. I suggest you be a little more civil, even if you disagree. Uwe wasn't being hostile, so why did you feel the need to respond with hostility?

* LED v1.51 * "Let the bridge computer speak."
--

Terry May - Las Vegas, NV

987. Re: Wanted: Kobold 3.5 Demo

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: outrider@anv.net
Message-ID: <120_outrider@anv.net>
Source record: 109798

Re: _Wanted: Kobold 3.5 Demo_, martin.byttebier@ping.be wrote to All on 17 Jan 98:

mb> IMHO it's well worth the price.
mb>
mb> difference between 2.5 and 3.5

Has System Solutions tackled this upgrade yet? That's where we get our converted stuff over here in the U.S., and I'd *love* to have 3.5, especially with the long filename support. I stopped using 2.5, for the most part, because of the lack of long filename support.

* LED v1.51 * Are dog biscuits made from collie flour?
--

Terry May - Las Vegas, NV

988. Re: Send me your programs for review

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: Clair Shaw <Clair@shaw1.demon.co.uk>
Message-ID: <S4IYoDAixOw0QwBw@shaw1.demon.co.uk>
Source record: 109799

In article <U6u5ICAF38v0MwgP@shaw1.demon.co.uk>, Stuart Shaw
<Stu@shaw1.demon.co.uk> writes
>In article <01bd07d9$f5686880$LocalHost@default>, Deano <Deano@sillysoft
>ware.prestel.co.uk> writes
>>I am going to be reviewing all the latest ST titles in the new ST+ fanzine
>>starting from January...if you have any games or programs you have written
>>then let me know where I can get them so I can review them.
>>
>>Deano@sillysoftware.prestel.co.uk
>>
>
>When do oyu need these for... LTN is nearly ready, poss Feb/MArch so you
>still reviewing then??
>
>Stu

Of course he will - it's a magazine!!!

--
Clair Shaw (aka. CDS) | THOUGHT FOR JANUARY:
Clair@Shaw1.demon.co.uk | Fun sized chocolate is
ICQ: 1043359 | chocolate for dwarfs.
WWW: www.shaw1.demon.co.uk|

989. Re: C++

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: Clair Shaw <Clair@shaw1.demon.co.uk>
Message-ID: <WoCZMFAL0Ow0Qwgz@shaw1.demon.co.uk>
Source record: 109800

In article <IKs+kCAOr8v0Mwga@shaw1.demon.co.uk>, Stuart Shaw
^^^^^^^^^^^^
I didn't knwo you wrote in C??

<Stu@shaw1.demon.co.uk> writes
>>You'll find thousands of matches if you use one of the search engines,
>>although you might prefer to just subscribe to comp.lang.c++ where
>>they post a faq every week iirc.
>
>I tried search engines but there are that many rubbish sites
>you don't know which one to go on :)
>
>>>Also - Is there a C++ programme and for the atari - for so where
>>>can I get it?
>>GNU is your only option. 'Fraid I don't know any specific sites but
>>someone else will.
>
>anyone?
>Also - will this include complier??
>

Nothing does, on Atari.

>Take Care
>Stuart
>

--
Clair Shaw (aka. CDS) | THOUGHT FOR JANUARY:
Clair@Shaw1.demon.co.uk | Fun sized chocolate is
ICQ: 1043359 | chocolate for dwarfs.
WWW: www.shaw1.demon.co.uk|

990. Re: How do I Copy Atari ST Games to PC

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: Clair Shaw <Clair@shaw1.demon.co.uk>
Message-ID: <VI$ZUKA90Ow0QwjZ@shaw1.demon.co.uk>
Source record: 109801

In article <01bd2204$83d79840$9440a8c2@bowes>, bowes
<robert.brooke@virgin.net> writes
>is it possible to copy Atari ST games from disk to the PC?

Only files, (eg: .TXT files) ecause the PC doesn't read Atari executable
files.

--
Clair Shaw (aka. CDS) | THOUGHT FOR JANUARY:
Clair@Shaw1.demon.co.uk | Fun sized chocolate is
ICQ: 1043359 | chocolate for dwarfs.
WWW: www.shaw1.demon.co.uk|

991. Re: Screen Grabbers

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: Clair Shaw <Clair@shaw1.demon.co.uk>
Message-ID: <XISZENAJ3Ow0QwCQ@shaw1.demon.co.uk>
Source record: 109802

In article <19980117145201.JAA04997@ladder02.news.aol.com>, ComDungeon
<comdungeon@aol.com> writes
>Can anyone tell me what programs I can use on both the ST and Falcon to grab
>game screens for use in advertising? I know I have a couple programs lying
>around here(can't recall the names off hand) but have used them in the past
>with mixed results. Perhaps there is a newer program around that will give good
>results?
>
>I might also need the name of a format conversion program so that I can get
>results in .JPG or .GIF to use with HTML. Will Speed of Light do so?
>
>Thanks in advance for any help!

For GEM applications you can use "That's Snap!" which can grap sections
of the screen and saves it as an IMG file. You'll then need a converter
(eg: Imagecopy 4, GEM-view) to convert it.

--
Clair Shaw (aka. CDS) | THOUGHT FOR JANUARY:
Clair@Shaw1.demon.co.uk | Fun sized chocolate is
ICQ: 1043359 | chocolate for dwarfs.
WWW: www.shaw1.demon.co.uk|

992. Re: PARX is dead...

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <69rajv$3se$2@news.campus.mci.net>
Source record: 109803

On 16 Jan 1998 10:09:17, Magnus Kollberg wrote:

->So what will happen to all the products sold by PARX?
->Shit. I was hoping that they would develop a cheap
->CD-ROM burner package.

Magnus, I heard a rumor that Roger Burrows (Anodyne Software-ExtenDos Pro) was working on a cheap CD-ROM burner add-on for ExtenDos...You might want to try to contact them, or if anybody else knows if this is true or not?

<smile>

```
_____________________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

993. Re: Help! STE Serial Port upgrade!

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <69rb3n$3se$3@news.campus.mci.net>
Source record: 109804

```
On 17 Jan 1998 12:44:40, Steve Stupple wrote:
->I have a tiny problem which is being a pain in my but.
->
->I have installed the serial fix to my STE and I'm using a US Robotics
->Sportster 28800 modem.
->
->Everything has been double checked, wiring wise.
->
->When I use StinG using the upgrade; it logs onto the net with no
->problems, and STinG informs me that I'm connected at 28800. The
->problem is when it comes to using Newsie, CAB etc... They seem to wait
->for ages and then timeout!
->
->I have tried connecting to a BBS to download some files to test this
->out. I log onto them with no problem at all, and I'm connected at the
->28800 speed. When I download files, I keep getting CRC errors and then
->file position errors and finally timeout and aborted.
->
->If I switch out the upgrade everything is as normal at the 19200 rate.
->
->How do I get round this problem, because it's got me buggered.
->
->
->Cheers! for now
-> Steve
->
-> Email:- steve@steverosie.demon.co.uk
->.

Steve, you are using (silly question but...) HSModem v7, right? If not,
get it, if you are-it sounds like you need to adjust the buffer settings
in it. Try going up, and try going down to get rid of the CRC errors.

Good luck! :)

_____________________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

994. Re: Atari Computing issue 8 update

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: pmorales@primenet.com
Message-ID: <69rb7k$evb@nntp02.primenet.com>
Source record: 109805

On 17 Jan 1998 19:34:19, Atari Computing wrote:
>Hi Greg,
>
>As you're not on the UK distribution databse you must obtain yours
>from a local distributor. This is something you will have to take up
>with them I'm afraid.
>
>All supplies of issue 7 that have been ordered *and* paid for by
>distributors have been sent to them.
>
>There is certainly at least one case of a distributor who has not so
>far paid us for the issue 7's that they ordered.

LIke Greg, I too have not received issue 7.

What is interesting is that I paid in advance to the address listed in
the AC release for US distribution. Don't know if that has anything
to do with whoever you are referring to. But, if so, listing them as
the official US contact point would seem to mean that AC magazine
does have some obligation, morally if not legally.

Just my thoughts.

Pat

Pat & Anna
pmorales@primenet.com

995. NEWSie overwriting DIAL.SCR

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <69rd56$hvq@news2.tds.net>
Source record: 109806

Lately, when I access usenet, my DIAL.SCR file for STinG is being overwritten, generally by the group overview for abg.atari. It has happened about 8 times - anyone have any idea why?

Newsgroups under: C:\internet\newsie\work
DIAL.SCR under: C:\sting\sting\dialer\

This is on a TT with a 1.05 quantum, Magic 4/NVDI 4

Terry

tross3@hamtel.tds.net irc: qnr
http://www.geocities.com/SiliconValley/Peaks/6320/

996. Wanted: Atari Mega 4STe and Hard Drive

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: jregan@idirect.com
Message-ID: <jregan-1701981808300001@ns.compulink.com>
Source record: 109807

Hi,
Please e-mail details including price and shipping costs to
Brampton,Ontario Canada L6T3P3

Thanks.

James e-mail---jregan@idirect.com
Brampto,Ontario Canada
Visit "Webpage Jingles" at:http://webhome.idirect.com/~jregan

997. TT modem speeds

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <69rddt$hvq@news2.tds.net>
Source record: 109808

I'm getting ready to go check out alta vista and deja news, but
perhaps someone wouldn't mind answering this question again -
I just went out and bought a 33.6 modem. But SERIAL.CPX won't let me
select a speed higher than 19.2 - what do I need to reconfigure to
allow me to use 28.8 or 33.6? HSMODEM? anything in my DIAL.SCR or
DEFAULT.CFG? I've tried changing HSMODEM, but it's telling me that
it's an invalid baud rate (I've tried 38400 and 57600).

Thanks,

Terry

tross3@hamtel.tds.net irc: qnr
http://www.geocities.com/SiliconValley/Peaks/6320/

998. Re: Help! STE Serial Port upgrade!

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <885079284.11428.0.nnrp-11.c1ed1184@news.demon.co.uk>
Source record: 109809

On 17 Jan 1998 13:36:35, Roger Cain wrote:

>You ARE using HSMODEM, I hope? This sounds very much like the TOS
>serial behaviour WITHOUT such a fix.
>
>.

Thanks Roger

I am using HSMODEM 7, without it I can't get STinG working at all.
Cheers! for now
Steve

Email:- steve@steverosie.demon.co.uk

999. Re: Atari Computing issue 8 update

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <pjQEUqB.greg_evans@delphi.com>
Source record: 109810

Oh, oh! My distributor is Computer Direct of Canada. Have they received their copies, as far as you know. I know there must have been delays because of the Canadian Postal strike, but that was over before Christmas. I guess it's time for a long distance call to Chris...

Greg

1000. Re: PARX is dead...

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <hhYFkIM.greg_evans@delphi.com>
Source record: 109811

Roger is/was working on a CD ROM burner package. He was hoping
he could sell it in the $100-150 range. It's been a while since
I last talked to him about this so you might try emailing him.

By the way, Floppyshop may have acquierd the rights to the M&E
modules, at least, as their Positive Image 2 upgrade (based on
a December press release) would include them. PI 2 will be out
between now and April, 1998.

Does anyone have Herve's email address -- the owner of Parx. Perhaps
he has or is interested in selling the rights to his products.

Greg

1001. Re: How to get on the net with ATARI st

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EMyAJn.nHs@suse.modem.stud.uni-hannover.de>
Source record: 109812

In article <69kqnv$il5$1@ratatosk.uio.no>,
pettert@notam.uio.no (Petter Toneff) writes:
> On 12 Jan 1998 08:35:56, Peter Rottengatter wrote:
>>In any case, news can be downloaded as a compressed archive and read off-line,
>
> Now, this is a function I'd like to see in a Stik-compatible
> newsreader...

News and Mail can be downloaded (with POPwatch and NEWSwatch) and read
off-line with Okami, but I believe this cannot be done compressed. I know
this is possible with some other platforms, and I agree it would be nice
with STinG too.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1002. Re: CAB 2.6 and MiNTnet

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EMyAzt.nK6@suse.modem.stud.uni-hannover.de>
Source record: 109813

In article <1d2y7xd.a83yjzkzd03iN@ppp31.stud.tu-darmstadt.de>,
aclauss@rbg.informatik.th-darmstadt.de (Alexander Clauss) writes:

> Neil Roughley <roughley@HORMEL.unix.dsoe.com> wrote:
>
>> Try CAB 1.5 on a Falcon or TT, then try the 68030 version -- the
>> difference is quite dramatic. On the otherhand, I've tried other 68030
>
> This is no 030 version. The version you mean is for 68020/30
> and(!) FPU.
>
> But believe me, there would be no speed improvement for CAB 2.x
> when using the FPU. I've send a special FPU version to a beta tester

Alex, does this mean the early versions (up to V1.5) used the FPU
significantly (which then would explain neatly the "dramatic" speedup
of the special version) ?

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1003. Re: modem trashed my st

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EMyB8x.nMK@suse.modem.stud.uni-hannover.de>
Source record: 109814

In article <69olaqkee1@nclient3-gui.server.virgin.net>,
jon.maidment@virgin.REMOVE.ME.net (Jon Maidment) writes:

> In the course of investigating this subjest I dug out the original manual
> for my Mega STE and noticed the pin wiring for the different serial ports:
> Modem 1 and Modem 2 did not have a full set of RTS CTS and CD... so here's
> the rub: how are we using Fserial cpx or the ~/ppprc or whatever to set
> RTS/CTS flow control, let alone detecting a digital data carrier?
>
> Have I missed the point here or what?!

The only point you've missed is that the original manuals by Atari were
pretty buggy. The connector drawings were useless, since almost half of
all pins were named faulty.

Both Modem 1 and Modem 2 have the full set of handshake signals. The
Serial 2 port lacks RI. The TT's Serial 1 lacks most handshake lines,
however.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1004. Re: GEnie Phone Number

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: none-set <76031.1247@CompuServe.COM>
Message-ID: <#G1zSO8I9GA.225@nih2naab.prod2.compuserve.com>
Source record: 109815

>I thought Genie was dead for Atari users ?

Nope, I'm on it every day. Comp Direct vists every few days. Dan Wilga vists now & then. There are about 3-4 T60 users.

I upload files every week or two.

It still only has 14400 access but its ASCII.

Still a good knowledge base of users. No wheres near as active as the usenet groups.

Now the Midi forum is very cold.

=Rich=

1005. HDDriver,DE,CAF,large partitions

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: Richard Rives <76031.1247@CompuServe.COM>
Message-ID: <OYp2mS8I9GA.336@nih2naab.prod2.compuserve.com>
Source record: 109816

>>I just partitioned a new drive with HDDRiver 6.0 . I created
>>partitions which are 514 mb on my TOS 4.04 Falcon and used the
>>minimum sector size option. The problem is Diamond Edge and Knife ST
>>don't seem to like the new partitions. Knife crashes and halts
>>the drive when I try to search a file. Diamond Edge finds a bad
>>cluster. Noedesk also is confused about cluster size, reporting
>>it as 16384-32767 (on 2 lines).

>The problem is that Diamond Edge can't handle larger partitions than 512MB
>(which comes to 8kB sector size when you use the "minimum sector size"
>option). If you make larger partitions, the sector size becomes 16kB,
>which can't be handled by Diamond Edge (or Cubase Audio for that matter).
>If you use HDX for your partitioning, you can't even use larger partitions
>than 256MB if you want to keep the sector size to 8kB, since you can't
>choose "minimum sector size" like in HDDriver. If you need to defragment
>larger partitions, use the old CHKDSK3 instead - I know several people who
>use it on their Cubase Audio systems all the time without any problems.

==========
A couple of things here.

(This is my experience with my system: Falcon TOS 4.04, Afterburner040
with TK 4.09 & 5.07b, Nemesis at 20Mhz bus - 40Mhz cpu, 14meg STram,
32meg TTram, Toshiba 1gig IDE, Micropolis #4345AV 4.5gig SCSI-3)

2 Color Desktop, at 960x720 with Videlity using the SBII external dot
clock.

Either using Geneva/NeoDesk & Geneva/MiNT/Neodesk

==========
re NeoDesk: if you set in the Miscellaneous settings "Number Display" as
123_456 then the numbers should report correctly in the "Quick Disk Info".
For a partition >512meg but <1024meg; e.g. 16384 bytes/sector & (fill in
your number, in my case 4294934528 for a 1024meg partition) bytes/cluster.
If you set the numbers to display as 1.23K then it may read 16K
bytes/sector & -32K bytes/cluster.

I have:

HDDriver 7.04 (run from the Auto Folder)

AHDI 6.06u (my default bootup)

Also note that HDDriver refers to 1024megs as 1000megs (there are two
different methods of calculating the size) if I'm wrong than someone
please correct me.

HD tests done with: Diamond Edge, Optimize 2.6, Zorg 2.08, Correct.
File tests: Tree_Chk, Eagle
Copy Files: NeoDesk, KoBold ver 2.5

Toshiba MK1002MAV (2.5")
IDE partitions: 13.64meg,314.75meg,314.75meg,440.65meg (partitioned with HDDriver Utilities ver 7.04).

Micop 4345NV (SCSI-3)
SCSI partitions: 30.69meg,512meg,937meg,1024meg,1024meg,1024meg (partitioned with ICD Pro 6.5.5 as AHDI compatiable see explaination further down as HDDriver had problems).

==========
re Diamond Edge & my partitions (SCSI) >512, <1024megs:

Diamond Edge's source code has been bought so there may be an update. (why would someone buy it?)

Diamond Edge's problem is in the "All Info" window where the "Grand Totals" shown are incorrect. If you go to the indivual drive info its correct.

Also its unable to partition some of the new SCSI drives (like mine). I get a error message saying "cannot read physical sector 0".

Geneva/NeoDesk & DE:
==========
It has no problems with my partitions set at 1024megs while using the version 5.07b - AB040 driver, caches on or off, if I use ver 4.09 of the AB040 driver the Data Cache needs to be turned off.

Geneva/MiNT/NeoDesk & DE:
==========
Works correctly with AB040 driver ver 5.07b. Diamond Edge has no problems with my partitions at 1024megs.

Will not work correctly with TK4.09.

re CAF (2.06):
==========
No screen enhancers. (use a 17inch monitor)
AB040 driver ver 4.09 always used.
Plain TOS desktop, CPX panel, Reserve ACC, WaveMaster as ACC. NVDI must be run in STram, all program flags must be off e.g. TTram.

The *.WIF file for a 4 min stereo *.AIF file takes about 2 min to draw.

Works fine with my 1024 meg partitions using AHDI 6.06u.
In fact worked fine even before I had the AB040 & Nemesis with either ICD 6.5.5 or AHDI 6.06u.

Generally I have 4-6 tks audio before being dumped to ADAT and 16-42 channels of midi via the SMPII.

I don't use HDDriver for hard disk recording. Sometimes it has or had conflicts with CAF's built-in SCSI routines.

==========

Now the problem with HDDriver 7.04:

Version 6.00 had problems with the AB040 and it took awhile to get ver 7.04 in North America so I've been using AHDI 6.06u and with the drives partitioned with ICD Pro 6.5.5 (AHDI compatible).

After getting ver 7.04 I repartitioned the Microp 4345NV as 5 equal partitions. After writting data to some of the partitions DE, Optimize, Zorg, Correct all reported errors on the second & third partitions.

HDDriver sectors: 2-1778006; 1778007-3556011; 3556012-5334016; 5334018-7112021; 7112023-8890027.

I ran ICD's partitioning software and when it read the existing partitioning scheme it reported that it had to adjust the second & third group of sectors to: 1778008-3556011; 3556013-5334016.

I repartitioned again with ICD Pro 6.5.5 and use AHDI 6.06u to boot and run HDDriver 7.04 from the Auto folder. No problems.

Now this is what was reported.

Manufacturers spec for the drives:
Toshiba MK1002 - 1080meg, 512 bytes/sector (standard)
Micop 4345(A)NV - 4550 meg 512 bytes/sector (standard)

HDDriver reports:
Toshiba MK1002 - 1033.6meg, 2116800 sectors (512 x 2116800= 1083.8meg)??
Micop 4345(A)NV - 4340.8meg, 8890029 sectors (512 x 8890029= 4551.7meg)??

ICD reports:
Toshiba MK1002 - 1083meg, 2116799 sectors available 1 excess
Micop 4345(A)NV - 4551meg 8890028 sectors available 1 excess

Funny though, I repartitioned the IDE and no problems.

Don't know if this can be applied to all systems.

I hope this information is useful.

Regards,

Rich

76031.1247@compuserve.com
r.rives1@genie.com

1006. USA: UPDATED you-ship-it free or nearly free Atari hardware/software

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: Ben Allfree & Leslie Vandeman <benles@powernet.net>
Message-ID: <34C1816F.5DDD50F8@powernet.net>
Source record: 109817

```
Free or nearly free Atari hardware/software
-----------------------

I don't know if it's clear from what follows, but you can get a
complete Falcon030 system (monitor, CD-ROM, computer) as a trade for
Gemulator 98/MagicPC and MagicMac 5!

----- Contents -----

1) Free monitor
2) Falcon030 for trade
3) Free 1x CD-ROM
4) Shipping details

====== 1 ======

FREE SC1224 12" RGB monitor to the first person who wants to ship it to
him- or herself. Works fine, but the case is slightly melted from one
hot day in the car long ago :)

====== 2 ======

I will trade my Falcon030 14/80 for the latest version of MagicPC and
the English version of MagicMac 5 (which works on System 8). Gemulator
98 with TT ROMs may be substituted for MagicPC. Instruction manuals are
a must, warranty cards are desired.

I will ship the original 4 MB SIMM that comes with the Falcon. I've
removed the internal speaker, but I can re-connect it at your request.

The SCSI CD-ROM mentioned next will be included if it is not gone by
the time you decide you want a great computer.

I'm open to other trading ideas; the bottom line is that I don't have
room to keep the Falcon.

Commercial software included:
* Diamond Edge
* HD-Driver 4.x
* Latest versions of Geneva and NeoDesk, and compatible MiNT
* AtariWorks (with cool time log, billing, and checkbook databases I
made)
* NVDI (latest, I think)
* MultiTOS
* SpeedoGDOS
* Rainbow (art package)
* ExtenDOS
* "Language" disk (note: "System Audio Manager" (SAM) is NOT on here,
```

my Falcon got shipped without it.)

Shareware/Freeware/PD software, unregistered:
* Everest (latest version)
* Address
* MpegDSP
* CPU MOD
* Paula
* Multi-Saver (registered, I made it!)
* CoNnect
* JPEG DSP viewer
* Speed of Light
* Shower (picture shower)
* Look'n'See
* CAB
* If I can find it, the "All Things Falcon" CD
* STiK
* STiNG

Special notes:
Two of the little rubber plungers on my keyboard wore out, so I had to move them to keys I don't use very often (keys duplicated on the number pad). All the keys work provided you have working little rubber plungers. I haven't been able to find any.

You might know, but the 14 MB RAM is actually a 16 MB SIMM. 70ns, I think.

The original internal metal casing has been removed because the 14 MB upgrade won't fit with the casing on. The metal casing will be shipped too.

====== 3 ======

If anyone wants it, they can ship themselves the single-speed, external, SCSI NEC CD-ROM drive, which comes with the SCSI to SCSI-2 cable, otherwise, it will ship with the Falcon.

===== 4 =====

Shipping details:

Shipping from me to you can be calculated using http://postcalc.usps.gov/. Choose to ship "a package".

My zip code is 89507. Make sure to use that in the "From" area. Choose whatever type of shipping you'd like.

Rough estimates for weights are:

Monitor weighs ~25 lbs, including box.
CD-ROM weighs ~3 lbs, including box.
Falcon weighs ~15 lbs, including box.

To pay shipping, once we agree on the shipping method, simply send a check to me for the amount made out to the "Postmaster." I can't cash it, but I'll use it at the post office to pay shipping charges. You can write a memo like, "good only for shipment to the xxxxx zip code", if you're nervous that I will use the check for my person shipping needs.

If the shipping charges are a little more or less, we'll call it even. If something was drastically under- or over-calculated, we'll talk some more.

For the Falcon trade, we will exchange phone numbers so we can call to verify the legitimacy of each other. I expect that each of us will pay to have the desired items shipped to us.

1007. Re: atari mouse

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <69thf5$c2o$1@news3.isdnet.net>
Source record: 109818

sandra gey a crit dans le message <34C02F38.E19@slip.net>...
>I have a very early 520st. Everything is working but a 4 year old took
>the mouse apart and lost the plate which holds in the ball. I bought a
>PC mouse but the ST won't recognize it. Does anyone know how to attach
>a PC mouse? Does anyone know where to buy another Atari mouse, so the
>kids can get back to the games (Buggy Boy, Megaroids, and Major Motion
>are still the greatest.
>Fred

Answered in the Quick FAQ. A PC serial mouse can be used, but you need an
AUTO folder driver that can be found on most FTP sites.

Don't know where you are from, so I can't recommend an Atari dealer, but
there are still a few of them going who sell Atari mice.

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

1008. Re: HS-Modem and mouse

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: jasivu@na.netppl.fi
Message-ID: <69q3t6$66t$1@casual.netppl.fi>
Source record: 109819

On 15 Jan 98 20:57:26, Terry May wrote:
>Re: _HS-Modem and mouse_, jasivu@na.netppl.fi wrote to All on 14 Jan 98:
>
> j> Has anyone noticed that mouse movement is disturbing modem trafic? If
> j> I move mouse during transmission, modem drops lots of packets.
> j>
> j> I use HS Modem 7 on Falcon. I haven't seen any mention about this
> j> kind of problem before. So, is this something I'm suffering alone or
> j> ...
>
>That's not uncommon. If you're using a 115,200 DTE rate, you'd do better
>with a 57,600 DTE rate, though your compression would suffer slightly.
>

I am using 57600 bps mode because 115200 is virtully unusable even if
mouse is not connected:(I have K56Flex modem and it definitely
suffers lack of speed on lower DTE speeds.

Is there any way to fix this? Hardware ...? HS-modem setup ...?
Anything ...?

Juhani Sivusalo E-Mail: jasivu@na.netppl.fi
Oulu, Finland http://www.netppl.fi/~jasivu/
phone: +358-8-520 8523 GSM: +358-400-582 546

1009. Re: HS-Modem and mouse

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: jasivu@na.netppl.fi
Message-ID: <69reg4ufs1@casual.netppl.fi>
Source record: 109820

On 14 Jan 1998 12:55:00, Clayton Murray wrote:
>>
>>I use HS Modem 7 on Falcon. I haven't seen any mention about this kind
>>of problem before. So, is this something I'm suffering alone or ...
>>
>
>I use HS Modem 7 and the same thing happens to me also, so you are not
>alone in this question. I'm curious to know what causes it, and if it
>can be fixed. So far, my only fix is..... DON'T MOVE THE MOUSE when
>transmitting or downloading. :-/ ???
>

I haven't figured out better fix either :) It's just so frustrating to
have such exellent option like backround download and autosurf in Cab
and you really can't use them :(

Is there anyone who has made Franz Sirl's modification using new
14.7456 Mhz timing crystal on ESCC chip? Did it made any good?

Juhani Sivusalo E-Mail: jasivu@na.netppl.fi
Oulu, Finland http://www.netppl.fi/~jasivu/
phone: +358-8-520 8523 GSM: +358-400-582 546

1010. Re: C++

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <34C12F77.7AE0AD8D@jps.net>
Source record: 109821

Borland C++ was dropped by Borland, and sold as Pure C, which is now a
Gribnif (NeoDesk/Geneva) product. Should still be commercially
available. At least this is how I recall the product history.

Clair Shaw wrote:
>
> In article <IKs+kCAOr8v0Mwga@shaw1.demon.co.uk>, Stuart Shaw
> ^^^^^^^^^^^^
> I didn't knwo you wrote in C??
>
> <Stu@shaw1.demon.co.uk> writes
> >>You'll find thousands of matches if you use one of the search engines,
> >>although you might prefer to just subscribe to comp.lang.c++ where
> >>they post a faq every week iirc.
> >
> >I tried search engines but there are that many rubbish sites
> >you don't know which one to go on :)
> >
> >>>Also - Is there a C++ programme and for the atari - for so where
> >>>can I get it?
> >>GNU is your only option. 'Fraid I don't know any specific sites but
> >>someone else will.
> >
> >anyone?
> >Also - will this include complier??
> >
>
> Nothing does, on Atari.
>
> >Take Care
> >Stuart
> >
>
> --
> Clair Shaw (aka. CDS) | THOUGHT FOR JANUARY:
> Clair@Shaw1.demon.co.uk | Fun sized chocolate is
> ICQ: 1043359 | chocolate for dwarfs.
> WWW: www.shaw1.demon.co.uk|

1011. Re: Falcon IDE HD

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <34C130B2.2DECEB9E@jps.net>
Source record: 109822

I got my install kit (bracket and mini ide cable) from
SystemsForTomorrow.com

Joel ELISEE wrote:
>
> Hi !
>
> I want to connect an IDE HD to my Falcon (internal) : what do I need ?
>
> Thanx in advance.
>
> ************************************
> Joel - Martinique FWI
> ************************************
> e-mail : mailto:jemjesus@chez.com
> web : http://www.chez.com/jemjesus
> ************************************

1012. Re: 3flags

Newsgroup: comp.sys.atari.st
Date: 1998-01-17 00:00:00 UTC
From: csilver1@No.Spam.Puke.com
Message-ID: <34c067eb.0@blushng.jps.net>
Source record: 109823

On 16 Jan 1998 23:10:23, Martin Byttebier wrote:
>On 16 Jan 1998 03:12:57, Charles Silver wrote:
>>Howdy Kemosabies,
>>I'm curious if anyone has a clue about a prg that turns the x-flag on
>>or off on certain prg's that need to be run under MiNT. I may be all
>>wet (Seattle, of course) on my terminology, but I think I read this
>>in some MiNT doc's somewhere and I had the prg on my HD that did this.
>Maybe it's "toglclr" you're looking for. AFAIK this tool comes with the
>KGMD-package.
>Furthermore you can also use xinfo.prg to set the flags even those of
>the mintdriver like slip.xif and sockdev.xdd.
>You can find xinfo.prg at the Belgian ftp-site
>193.190.205.13 archive/atari --->probably still in the incoming dir.

Merci Martin,

I'll check it out. At least I know I'm not "crazy" <g>.

CU,

Charles
EoF

1013. Re: PARX is dead...

Newsgroup: comp.sys.atari.st
Date: 1998-01-18 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IASIAIALUP@data.rhein-main.de>
Source record: 109688

In <hhYFkIM.greg_evans@delphi.com> greg_evans@delphi.com wrote:

>
>Roger is/was working on a CD ROM burner package. He was hoping
>he could sell it in the $100-150 range. It's been a while since
>I last talked to him about this so you might try emailing him.

Very intressed! That's half the price of a german product!!
He have a email adress, a web-page??

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

1014. Re: Wanted: Kobold 3.5 Demo

Newsgroup: comp.sys.atari.st
Date: 1998-01-18 00:00:00 UTC
From: martin.byttebier@ping.be
Message-ID: <69sodg$1hb$1@news3.Belgium.EU.net>
Source record: 109689

On 17 Jan 98 13:42:14, Terry May wrote:
>Re: _Wanted: Kobold 3.5 Demo_, martin.byttebier@ping.be wrote to All on 17
>Jan 98:
>
> mb> IMHO it's well worth the price.
> mb>
> mb> difference between 2.5 and 3.5
>
>Has System Solutions tackled this upgrade yet? That's where we get our
>converted stuff over here in the U.S.,

Don't know. I always buying from ASH

```
****************************************
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****************************
```
But He uses a Hades 060 now

1015. Re: Atari Computing issue 8 update

Newsgroup: comp.sys.atari.st
Date: 1998-01-18 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <69stpi$49u$1@chlorine.compulink.co.uk>
Source record: 109690

On 17 Jan 1998 15:27:00, Pat & Anna wrote:

> What is interesting is that I paid in advance to the address listed in
> the AC release for US distribution. Don't know if that has anything

The good news for readers that subscribe through Rich Tietjens is that his order and payment for issue 7 arrived Saturday. This means his supply will be despatched to him this Monday (19th). Once he gets them he has to envelope them, address them and post them. But at least they are on their way!

> to do with whoever you are referring to. But, if so, listing them as
> the official US contact point would seem to mean that AC magazine
> does have some obligation, morally if not legally.

I really do appreciate your view here. We are just as annoyed at the late delivery of issue 7 to Canada and USA as you are. However, like other magazine publishers who make their magazines available outside the home country, it makes sense to do a deal with someone living in the country where we want the mags to be distributed. We were approached by Computer Direct in Canada who wanted to buy a supply of mags off us and we agreed to let him distribute the mag for us. Computer Direct also supplied the USA distributor for economic reasons (less carriage costs), but because Computer Direct have so far failed to provide an order and payment despite repeated requests, Rich Tietjens in the USA is now getting his supply direct from us.

We understand that Computer Direct are telling their customers that we haven't sent them their supply. This is very misleading. Computer Direct are well aware that they have to order and pay for a supply before we can send them. They simply have not ordered a supply of #7 from us so far. Their magazines are sat here in the office alongside me just waiting to go, but until Computer Direct tell me how many they want and pay for them, there is very little we can do. We can't send magazines to distributors before payment is received any more because we were badly burnt by a previous distributor who owes us a considerable amount of money. The only good thing was that he did at least refund his subscribers!

I suggest that anyone that has paid Computer Direct for copies of AC to contact them now and politely ask them for an explanation. We want these magazines put aside for Computer Direct to be on their way soon. They've been ready to go since November!

So, in summary, USA readers should be getting #7 within a few weeks, customers of CD in Canada will have to rely upon them placing an order with us, but you can help by making them aware of your concerns.

We are very concerned about this situation, but there is very little we can do. We have asked CD to place an order with us, but so far they haven't, that is the situation in a nutshell!

Best regards
Mike Kerslake

*** The Publishing House ***
Magazine Production - Typesetting Services - Audio Productions
*** publish@cix.co.uk - WWW: http://www.users.zetnet.co.uk/publish/ ***
*** Atari Computing Magazine info: admin@ataricomputing.com ***

1016. Re: Possible AC UK Atari Show in Summer

Newsgroup: comp.sys.atari.st
Date: 1998-01-18 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <69stpk$49u$2@chlorine.compulink.co.uk>
Source record: 109691

On 18 Jan 1998 01:40:25, Tony Greenwood wrote:

> You can count on ST+ Fanzine wanting a stall and showing there
>support :)

The more the merrier :-)

Mike Kerslake

*** The Publishing House ***
Magazine Production - Typesetting Services - Audio Productions
*** publish@cix.co.uk - WWW: http://www.users.zetnet.co.uk/publish/ ***
*** Atari Computing Magazine info: admin@ataricomputing.com ***

1017. Re: NEWSie overwriting DIAL.SCR

Newsgroup: comp.sys.atari.st
Date: 1998-01-18 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <69suhd$m3p$2@roch.zetnet.co.uk>
Source record: 109692

On 17 Jan 1998 22:59:50, Terry Ross wrote:
>Lately, when I access usenet, my DIAL.SCR file for STinG is being
>overwritten, generally by the group overview for abg.atari. It has
>happened about 8 times - anyone have any idea why?
>
> Newsgroups under: C:\internet\newsie\work
> DIAL.SCR under: C:\sting\sting\dialer\
>
>This is on a TT with a 1.05 quantum, Magic 4/NVDI 4

Funny you should say this, Terry :-) I have been mystified by
something similar (but not the same) which happened to me.

In my case the file I had set as Newsie's browser homepage was
overwritten by Newsie's LOG file!! Blimey!

This occurred just after I had a warning message that my Outbox was
nearly full - can't be sure that this was anything to do with it,
though.

So ... there are 2 questions here.

1. Why did Newsie tell me about the Outbox when I have 'unlimited'
mail boxes delected.

2. Why the over-write?

John???

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

1018. Re: TT modem speeds

Newsgroup: comp.sys.atari.st
Date: 1998-01-18 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <69suhf$m3p$3@roch.zetnet.co.uk>
Source record: 109693

On 17 Jan 1998 23:04:29, Terry Ross wrote:
>I'm getting ready to go check out alta vista and deja news, but
>perhaps someone wouldn't mind answering this question again -
>I just went out and bought a 33.6 modem. But SERIAL.CPX won't let me
>select a speed higher than 19.2 - what do I need to reconfigure to
>allow me to use 28.8 or 33.6? HSMODEM? anything in my DIAL.SCR or
>DEFAULT.CFG? I've tried changing HSMODEM, but it's telling me that
>it's an invalid baud rate (I've tried 38400 and 57600).

What TT port are you on, Terry? I had some probs. when setting up and have gone to Serial 2 where all usual DTE speeds are available (I'm using 115k2 DTE into a modem connecting at 28k8 DCE).

BTW - don't confuse these DTE/DCE rates. 28k8 and 33k6 ARE invalid port rates, if you look in your modem manual you will see that it will accept rates like 19k2, 38k4, 76k8 and 115k2.

If you are sending/receiving uncompressed data and want the modem to do the compression you will need to set DTE (TT-port speed) to about 3 times the DCE (modem-modem speed).

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

1019. CD

Newsgroup: comp.sys.atari.st
Date: 1998-01-18 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34caff2d.3122274@news.zetnet.co.uk>
Source record: 109694

STOSSER Software

All STOSSER Software titles are FREEWARE and as such should not be used for anyone to make a financial profit from,

All STOSSER Titles have a notice stating they are FREEWARE,

If you are making a CD for non-profit then you may include any or all titles without prior permission,

If you are making a CD and "Anyone" at all is going to make a profit then you may NOT include STOSSER titles, Please do not ask for permission as it still will not be given. This is a zero tolerance rule, no one is allowed to make a profit from my work, I think that's a fair rule:) I also think FREEWARE makes this clear enough anyway?

The above applies to people who have made CD's before this date, as you should already be aware as to what FREEWARE means,

STOSSER Software (Over 85 Titles of ATARI Freeware)

** GAMES **
HERO
HERO2
HEARTLAND
DIAMOND ICE
BILLY BOY
MULTIPLAYER PAKMAN
SPOT IT
VIDIGRID 1
VIDIGRID 2
COUNTOUT
GRIDCROSS
NEVER ENDING COLOURING BOOK
ISLAND STRIKE
THINKER (In Production)

** OTHER **
STOSSER MULTIMEDIA AUTHORING KIT
Anything made using the DISKZINE CONSTRUCTION KIT
AUTOVIEW
TEXTY
CLEANSWEEP
SHOWTIME
TALKING MESSAGE CREATOR
LISTER
MOUSCOLO

ATARIMAD CHEATER

** DISKZINES **
STOSSER Diskzine 1-25
ST+ Diskzine 1-24
PROWLER Diskzine 1
Any of the following Diskzines that mostly use my Shells,or have used my shells,FOCUS, GOLDEN DAWN, WRINKLIES, WARP, SMEG , KELSTAR
** Please note that all Diskzine shells have been supplied free of charge with three rules, None profit making, No pirate content, and no Pornographic content **
.
.-- Cheers !ynoT ----- Tony Greenwood (BASIC Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/
---------------------- ATARI dead my Arse! ------------------

1020. Cool Atari site!

Newsgroup: comp.sys.atari.st
Date: 1998-01-18 00:00:00 UTC
From: Thomas Sahlin <thomas.sahlin@home.se>
Message-ID: <69t2tn$9j9$1@cubacola.tninet.se>
Source record: 109695

Hello everyone!

Please visit my completely new homepage with 100% Atari stuff.
Everything is available for download and free of charge!

The address is: http://user.tninet.se/~jyc891w/

Regards, Thomas Sahlin

1021. New game for the STE

Newsgroup: comp.sys.atari.st
Date: 1998-01-18 00:00:00 UTC
From: Thomas Sahlin <thomas.sahlin@home.se>
Message-ID: <69t3at$9nd$1@cubacola.tninet.se>
Source record: 109696

```
Hi there!
```

I�ve made a new cool game for the STE called "The Poker Machine". And it�s free of charge! Get it directly from my homepage! The address is: http://user.tninet.se/~jyc891w/

```
Have fun!
```

1022. Re: GEnie Phone Number

Newsgroup: comp.sys.atari.st
Date: 1998-01-18 00:00:00 UTC
From: lmcclure1@mindspring.com
Message-ID: <34c211d3.91627911@news.mindspring.com>
Source record: 109697

On 17 Jan 1998 14:54:56 GMT comdungeon@aol.com (ComDungeon) wrote:

>They don't make it easy to sign up for (or Delphi for that matter) as I don't
>recall seeing any ad's anyplace for membership on either service.

For anyone wanting to sign up on Genie, go to http://www.genie.com.
The web page does have sign up info, but that is about all.

OTOH, Delphi's web page at http://www.delphi.com gives you a good
taste of the service, and you can sign up for a free membership (that
is a bit more limited in what it offers than the paid memberships, but
hey...it's free).

==========
lmcclure1@mindspring.com

1023. Re: New game for the STE

Newsgroup: comp.sys.atari.st
Date: 1998-01-18 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34c51908.9742694@news.zetnet.co.uk>
Source record: 109698

Hey! "Thomas Sahlin" <thomas.sahlin@home.se> wasn't it Sun, 18 Jan
1998 15:25:20 +0100 that you wrote:

>Iï¿½ve made a new cool game for the STE called "The Poker Machine". And itï¿½s
>free of charge! Get it directly from my homepage! The address is:
>http://user.tninet.se/~jyc891w/

Just had a look.....very nice looking web page :)))
.

.
.-- Cheers !ynoT ----- Tony Greenwood (BASIC Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/
---------------------- ATARI dead my Arse! ------------------

1024. Wanted: Atari Mega 4STe and Hard Drive

Newsgroup: comp.sys.atari.st
Date: 1998-01-18 00:00:00 UTC
From: jregan@idirect.com
Message-ID: <jregan-1801981130550001@ns.compulink.com>
Source record: 109699

Hi,
Please e-mail details including price and shipping costs to Canada L6T3P3.

Thanks.

James e-mail---jregan@idirect.com
Brampto,Ontario Canada
Visit "Webpage Jingles" at:http://webhome.idirect.com/~jregan

1025. Magic

Newsgroup: comp.sys.atari.st
Date: 1998-01-18 00:00:00 UTC
From: k.lever@zetnet.co.uk
Message-ID: <69taql$de8$1@irk.zetnet.co.uk>
Source record: 109700

Could anybody tell me how to turn the chimes off on the corner clock that comes with magic.

I know I can turn the volume down on my monitor, but then I cant get any sound at all.

Thanx,

Keith.

1026. Re: PARX is dead...

Newsgroup: comp.sys.atari.st
Date: 1998-01-18 00:00:00 UTC
From: cgood@cix.compulink.co.uk
Message-ID: <EMznHt.GF@cix.compulink.co.uk>
Source record: 109701

In message <69rajv$3se$2@news.campus.mci.net>, thechyld@pcc-uky.campus.mci.net said:
>
>On 16 Jan 1998 10:09:17, Magnus Kollberg wrote:
>
>
> Magnus, I heard a rumor that Roger Burrows (Anodyne Software-ExtenDos Pro)
> was working on a cheap CD-ROM burner add-on for ExtenDos...You might want
> to try to contact them, or if anybody else knows if this is true or not?

This is what he told me as I've been in contact with him recently on
getting Extendos working with my CD-ROM. Don't don't if he's still doing
it or not?

Chris

1027. looking for atari dx7 editor

Newsgroup: comp.sys.atari.st
Date: 1998-01-18 00:00:00 UTC
From: ptm20@hermes.cam.ac.uk
Message-ID: <ptm20-1801981715380001@nntp-serv.cam.ac.uk>
Source record: 109702

Does anyone have or know where I can get an atari dx7 editor? I've just acquired a tx7 which needs an editor to access the synth. I've already got a librarian.

Cheers

Phil Matthews

1028. Woller & Link

Newsgroup: comp.sys.atari.st
Date: 1998-01-18 00:00:00 UTC
From: Jo Even Skarstein <josk@stud.ntnu.no>
Message-ID: <69tdal$hn0$1@due.unit.no>
Source record: 109703

Some of you might remember that I posted my bad experiences with Woller & Link in this newsgroup a couple of months ago. Shortly afterwards I got a mail from Konstantin Woller (he wasn't particularly happy...), where he assured me that he would do his best to sort things out. Hah!

For those of you who doesn't remember is, here's the story:

In July 1997 I ordered a MultiBoard from Woller & Link. They didn't accept credit-cards, so I sent them a cheque (DEM219). A few weeks passed, and I didn't receive anything from them. I sent them some mails, and they assured me that the Multiboard was on it's way.

A few weeks later I sent them another mail, and another, and another... No replies, no Multiboard. Three months after I ordered the Multiboard I was quited pissed off, and I posted a message in this newsgroup where I told about my bad experiences.

A few days later I got a mail from Konstantin Woller, where he told me that he wasn't very happy very happy with the posting (understandable), that I had lied (he claims he had answered all the mails I've sent him.), that the Multiboard was lost in the mail and that I should wait a bit more. So I did.

A few weeks passed, and I sent a mail to Woller & Link. No reply. Since then I've sent several mails to both Woller & Link and Konstantin Woller personally, but with no response. I've sent them several proposals on how to solve this matter, but it looks like they just don't care.

Since other people reports that Woller & Link is alive, and that the e-mail adresses I've used is correct, I can only assume that W & L hopes that I'll just give up someday. Dream on.

I strongly recommend *not* to send Woller & Link any money, if possible then pay with credit card or order your stuff COD. Don't send them anything in advance!

It would be nice if anybody could send them a copy of this posting, as I don't think they read this group. I'm obviously in their killfile so it's not much point in posting it myself...

Jo Even Skarstein

1029. Atari ST items for sale

Newsgroup: comp.sys.atari.st
Date: 1998-01-18 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <69th1khnl1@news.ican.net>
Source record: 109704
Cross-posted to: aol.commerce.computers.forsale,comp.music.midi,comp.sys.atari.st,rec.music.makers.synth,misc.forsale.computers.memory,misc.forsale.computers.storage,rec.music.makers.synth,rec.music.makers.marketplace,mtl.vendre-forsale

```
The following Atari items remain FOR SALE:
-------------------------------------------------------------------
* 520 ST (with external supplies & SF 354 floppy drive)
* 1040 STF (TOS 1.02)
* 1040 STFM (TOS 1.02)
-------------------------------------------------------------------
* MEGA-ST 4 (TOS 1.04, 4 Mb)
* MEGAFILE 60
* SLM 804 Lazer Printer
* Software: Timeworks - Publisher
Soft Logic - Publishing Partner
-------------------------------------------------------------------
* Software: Dr.T - D-50/D-550 Editor/Librarian
Dr.T - D-10/D-110 Editor/Librarian
-------------------------------------------------------------------
* Books: Compute! ST Programmer's guide
Compute! Programming sound and graphics on the ST
-------------------------------------------------------------------
PRICE: MAKE AN OFFER! (individual items or several together)

Also selling some of my synthesizers. Complete list on my Homepage.

Offers from C A N A D A and U N I T E D - S T A T E S ONLY!

Please reply through e-mail. Thanks.

-------------------------------------------------------------------
From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 12/48 NVDI 4.11r0, MiNT 1.14.5, N.AES 1.1.0, GlueSTiK
-------------------------------------------------------------------
Unsollicited material will be proof-read for $100 USD per word,
payable within 10 days. Submission of your advertisement to my
address constitutes your formal acceptance of these terms.
-------------------------------------------------------------------
<TITLE><BLINK><H1>No HTML Messages Please!</H1></BLINK></TITLE>
```

1030. FS SC1224 monitor (color)

Newsgroup: comp.sys.atari.st
Date: 1998-01-18 00:00:00 UTC
From: dsweet0219@aol.com
Message-ID: <19980118182301.NAA15942@ladder02.news.aol.com>
Source record: 109705

```
For Sale sc1224 color monitor with cable.
$40.00 or best offers..
plus $15.00 shipping..
dsweet0219@aol.com
any questions e-mail me.
```

1031. Re: Zip Plus SCSI woes

Newsgroup: comp.sys.atari.st
Date: 1998-01-18 00:00:00 UTC
From: Stephen Angelini <trax@cedep.net>
Message-ID: <34C24430.2F2D16EA@cedep.net>
Source record: 109706

Paul Womar wrote:
>
> Ben Hall <cb170@city.ac.uk> wrote:
>
> > Yes, mine has a red LED which lights up when connected to the MiniS.
> > Did the original Link have this LED..?
>
> No it didn't, are you sure it doesn't have a 2 on it aswell, IIRC it was
> in light grey...

My Link is a "2". All the docs and drivers that came with it refer to it
as a "2". But though it has an LED, there is absolutely nothing on the
physical unit that says "2".

Stephen Angelini / trax@cedep.com

1032. Re: Sehr dunkler Bildschirm bei SM146

Newsgroup: comp.sys.atari.st
Date: 1998-01-18 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <69tkko$t7e$1@newsbell.bellglobal.com>
Source record: 109707

On 15 Jan 1998 08:37:32, Peter Rottengatter wrote:

>In english, lots of more people would contribute their ideas.

Probably true.

>IMHO it's
>rather unpolite to post in a language different from the established one
>in a newsgroup.
>

Better than SPAM.

I don't mind at all. I don't care what the language is, as long as they are Atari Users looking for help. There always seems to be someone knowledgeable in both Atari Computers and Languages, so all the more power to those Multi Lingual people that can help others.

I sometimes load a post in Rough Trade to see what they were saying. Variety is the spice of life and in one dimensial North America, the feeling is English is the only language, which I hold in the same regard as a PC is the only Real computer.

Signed, Uni lingual Atari User.

>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

1033. Re: Family Tree Version 2.11

Newsgroup: comp.sys.atari.st
Date: 1998-01-18 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <69tkl6$t7e$2@newsbell.bellglobal.com>
Source record: 109708

On 16 Jan 1998 12:40:00, Gerhard Stoll wrote:
>Hello Brian,
>
>this address are in the doc from Family Tree Version 2.27

Great there is a newer version.
The interface is excellent.

>
>Ian: ikb@zed-inst.demon.co.uk
>Mark(terms): mnb20@cam.ac.uk
>Mark(vacations): mbaker@mettav.demon.co.uk

Thanks for these addresses, I hope they are still current.
>
>Bye, Gerhard.

Thanks Brian.
>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

1034. Re: Cold Revenge

Newsgroup: comp.sys.atari.st
Date: 1998-01-18 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <69tko7$t7e$7@newsbell.bellglobal.com>
Source record: 109709

On 14 Jan 1998 00:48:19, David Bolt wrote:
>On 12 Jan 1998 02:05:36, Brian Van Tilborg wrote:
>
>Yep, I play this sometimes, on two STEs at once. IIRC the 'WRONG RESOLUTION'
>error was because of an incorrect setting when choosing the ships/players.
>The game instructions don't give much help on this but what you want to do
>is pick the ships by clicking on the name/alliance in the left hand column.
>Then, if playing on one machine, click on one of the 'COMPUTER LEADER'
>entries so it becomes 'HUMAN LEADER' (I think). Then click done and it
>should load up the data files and play correctly.
>
>
>Hope it helps, and have fun :)

Yep, that worked, Thanks for the tip and allowing me to use up more valuable
time playing games.

>
>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

1035. Re: System Solutions (Java...)

Newsgroup: comp.sys.atari.st
Date: 1998-01-18 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <69tkll$t7e$3@newsbell.bellglobal.com>
Source record: 109710

On 15 Jan 98 01:12:02 +, Barry_Schut wrote:
>
>F*CK OFF! you endlessly underestimate the power of a 030, 040 or 060 68k CPU!

I truly wonder if he has underestimated anything? Perhaps he is dead right no matter how powerful you consider the 68000 series. I have seen my nephews P75 choke and die on java. I know of few users who really like or use it. Most often Java is turned off. Turned off in the form of YOU TURN ME OFF.

I find you post immature and offensive. I have never once posted or spoken to or about UWE but I read his post constantly and respect his opinion. I fully expect an apology. I AM OFFENDED and I am certain others are as well.

>The Atari TT runs at 89% of the power of a P75 and these can run JAVA
>applications aswell... The Falcon isn't that far off a TT and the Milan should
>do the trick to!
>

You don't have to sell anyone here, we use Ataris , TOS based computers or emulators running in very powerful PENTIUM computers.

>Now tell me, what kind of computer system do you have???
>

Irrellevant, he has a brain!
Brilliant you are, tick off an Atari Guru and supporter. Maybe you could go after all software authors so that there be no atari development.

>(hope not to-) Read 'ya (-again)

Hope you grow up.

>Atari Shareware registreren ? via CSRP natuurlijk!
Perhaps I have missed something here?

Think before you write. Throw your religious zealot passion for the 68000 away and relax. In other words, profanity does not advance discussion, and be very thankful that anyone is at all concerned with the atari platform.

For all readers I apologise on his behalf.
>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

1036. Okami questions

Newsgroup: comp.sys.atari.st
Date: 1998-01-18 00:00:00 UTC
From: Martin.Byttebier@ping.be
Message-ID: <885153946_OASIS_@ping.be>
Source record: 109711

Hello everyone,

I'm trying to install Okami v0.28 but it seems that I can't do this without your much appreciated help.

First of all I can't see any dial prg so I suppose Okami make use of an external dial prg. Does it make use of MiNT/mintnet or what?

Secondly if I start Okami it complaints that it "cannot load onews.def". In the package I've there isn't such a file so I suppose I must create one myself but how?

Thirdly, what the hell is Hermes?

There will be other questions but for now this will do.

TIA
Martin

--

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But He uses a Hades 060 now

1037. Re: Woller & Link

Newsgroup: comp.sys.atari.st
Date: 1998-01-18 00:00:00 UTC
From: martin.byttebier@ping.be
Message-ID: <69tltm$34o$1@news3.Belgium.EU.net>
Source record: 109712

On 18 Jan 1998 17:15:01, Jo Even Skarstein wrote:

>I strongly recommend *not* to send Woller & Link any money, if possible
>then pay with credit card or order your stuff COD. Don't send them
>anything in advance!
>

He Jo,

I'm glad you told us this. I was thinking to order an update for
N.AES but I'll wait for this until I go to the forthcoming Neuss fair.

Thanks again

CU
Martin
****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But He uses a Hades 060 now

1038. Re: NEWSie overwriting DIAL.SCR

Newsgroup: comp.sys.atari.st
Date: 1998-01-18 00:00:00 UTC
From: outrider@anv.net
Message-ID: <3_outrider@anv.net>
Source record: 109713

Re: _NEWSie overwriting DIAL.SCR_, rcain@zetnet.co.uk wrote to All on 18 Jan 98:

r> Funny you should say this, Terry :-) I have been mystified by
r> something similar (but not the same) which happened to me.
r>
r> In my case the file I had set as Newsie's browser homepage was
r> overwritten by Newsie's LOG file!! Blimey!

I've had different, but similar problems with NEWSie. I have a group file called BINARIES.GRP that kept getting deleted until I moved it out of NEWSie's main directory. And v0.84 kept deleting NEWSIE.PRG until I made it a read-only file. They weren't getting overwritten, but just deleted.

* LED v1.51 * I'll take up jogging when all joggers are smiling.
--

Terry May - Las Vegas, NV

1039. Kan ikke komme igennem p&#65533; 1049 og WWW k&#65533;re af H* til.

Newsgroup: comp.sys.atari.st
Date: 1998-01-18 00:00:00 UTC
From: Kim Andersen <dksoft@image.dk>
Message-ID: <VA.00000841.00d63229@dksoft>
Source record: 109714

Se subject.
Jeg tror GlobalOne har problemer.

Greetings
Kim Andersen
Email dksoft@image.dk
http://www.image.dk/~dksoft
ICQ - 3777945

1040. ST Hardware for sale

Newsgroup: comp.sys.atari.st
Date: 1998-01-18 00:00:00 UTC
From: Mike Casey <casey@slcnet.net>
Message-ID: <01bd2458$ced17f40$3f18dad0@hal>
Source record: 109715

```
Atari SC1224 color Monitor in great condition, includes power and data
cables.
$40 + shipping

Atari SF354 Disk Drive...in great condition, includes power pack and data
cable. $15 + shipping

Atari SX212 Modem, no cables, $10

Please e-mail: casey@slcnet.net
```

1041. Re: Atari in Belgium ?

Newsgroup: comp.sys.atari.st
Date: 1998-01-18 00:00:00 UTC
From: Karl Samyn <saka@stud.rma.ac.be>
Message-ID: <34C27560.CBC0062F@stud.rma.ac.be>
Source record: 109716

```
eba wrote:
>
> Hi
>
> Are there still some people in Belgium who are using there Atari ?
> It would nice to know about them
>
> evert
> eba@mail.dma.be
>
> choose /|\

And what about me,...

I'm also here... in Belgium...

--
Greetings,

/*---------------------------- Saka -------------------------------*/
/* Karl Samyn - 148 Pol - RMA */
/* http://193.190.205.13/Popo/148_pol/Samyn/Atari.htm */
/*-----------------------------------------------------------------*/
```

1042. Re: PARX is dead...

Newsgroup: comp.sys.atari.st
Date: 1998-01-18 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <JvSGsGZ.greg_evans@delphi.com>
Source record: 109717

There's a link to Anodyne Software off my page:
people.delphi.com/greg_evans
Off the top of my head I can't remember Roger's page address. Last
I looked it didn't mention the Recorder software. I'm sure he has
a mailto: button on his page.

Greg

1043. Re: Atari Computing issue 8 update

Newsgroup: comp.sys.atari.st
Date: 1998-01-18 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <BvSIM+a.greg_evans@delphi.com>
Source record: 109718

Well, hold a copy for me in case I can't clear things up with Chris.
I've heard he's had some financial problems. I switched from
the US distributor (forgot his name) to Chris because there seemed
to be a big delay getting issues. (sigh!)

Greg

1044. Re: I need a graphics card for my PC.

Newsgroup: comp.sys.atari.st
Date: 1998-01-18 00:00:00 UTC
From: butta1@cs.bu.edu
Message-ID: <69tvub$h4r$1@news1.bu.edu>
Source record: 109719

I've a Nova VME Plus 2MB w/ german packaging/manual. If it sounds like
what you want, make me an offer.

-nelson

Steve Hammond (shammond@loop.com) wrote:
: >On 17 Jan 1998 02:22:18, J Kock wrote:
: >Hello. I really need a graphics card for my TT. A Crazy Dots or a Nova card!
: >Is there any nice soul out there that can sell me one ???

: Your best bet, at least in North America, would be to contact Nima
: Monaster at HOMA Systems House (nima@magmacom.com) for prices on the
: Nova's.

: Steve Hammond

--

-- ---------
____ ___/) __ __ ____ / ___ / www.monster.com
/\/ _ _ \ / \/ V V ___/ / _/ nchin@monster.com
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www.cnapps.com \ ___/ \ / /Z/7 /7 /\/7 butta1@bu.edu
cyl@ifcss.org ________\\//Z/\//\//\/ nchin@betheboss.com

1045. Re: TT modem speeds

Newsgroup: comp.sys.atari.st
Date: 1998-01-18 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <69u09l$8as@news2.tds.net>
Source record: 109720

On 18 Jan 1998 13:02:39, Roger Cain wrote:

>What TT port are you on, Terry? I had some probs. when setting up and
>have gone to Serial 2 where all usual DTE speeds are available (I'm
>using 115k2 DTE into a modem connecting at 28k8 DCE).

Hi Roger,

Modem 2. Whoever installed the Nova card in this TT removed the
cables for the serial ports, and I haven't gotten around to replacing
them.
>
>BTW - don't confuse these DTE/DCE rates. 28k8 and 33k6 ARE invalid
>port rates, if you look in your modem manual you will see that it will
>accept rates like 19k2, 38k4, 76k8 and 115k2.
<nod> I was trying to get the 38k4 originally. I will be changing
that in the future. Actually, at the moment, I have everything
working at 38k4, using FSMODEM - but I still want to work out the
HSMODEM, just on general principles.

>If you are sending/receiving uncompressed data and want the modem to
>do the compression you will need to set DTE (TT-port speed) to about 3
>times the DCE (modem-modem speed).

I'm looking into this. The modem gives 115k2 & 230k4.

Thanks for your help.

Terry
-----

tross3@hamtel.tds.net irc: qnr
http://www.geocities.com/SiliconValley/Peaks/6320/

1046. Re: NEWSie overwriting DIAL.SCR

Newsgroup: comp.sys.atari.st
Date: 1998-01-18 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <69u0ep$8as@news2.tds.net>
Source record: 109721

On 18 Jan 98 12:45:02, Terry May wrote:
>Re: _NEWSie overwriting DIAL.SCR_, rcain@zetnet.co.uk wrote to All on 18
>Jan 98:
>
> r> Funny you should say this, Terry :-) I have been mystified by
> r> something similar (but not the same) which happened to me.
> r>
> r> In my case the file I had set as Newsie's browser homepage was
> r> overwritten by Newsie's LOG file!! Blimey!
>
>I've had different, but similar problems with NEWSie. I have a group file
>called BINARIES.GRP that kept getting deleted until I moved it out of
>NEWSie's main directory. And v0.84 kept deleting NEWSIE.PRG until I made it
>a read-only file. They weren't getting overwritten, but just deleted.

I've found that the STING.INF file in the /auto/ folder has also been
overwritten. This could be more than a minor annoyance, if I have no
idea what files have been corrupted, until I need them and find they
aren't there.

tross3@hamtel.tds.net irc: qnr
http://www.geocities.com/SiliconValley/Peaks/6320/

1047. Re: Woller & Link

Newsgroup: comp.sys.atari.st
Date: 1998-01-18 00:00:00 UTC
From: Jo Even Skarstein <josk@stud.ntnu.no>
Message-ID: <69u135ohl1@due.unit.no>
Source record: 109722

Martin Byttebier <martin.byttebier@ping.be> wrote:
> On 18 Jan 1998 17:15:01, Jo Even Skarstein wrote:

> >I strongly recommend *not* to send Woller & Link any money, if possible
> >then pay with credit card or order your stuff COD. Don't send them
> >anything in advance!
> >

> I'm glad you told us this. I was thinking to order an update for
> N.AES but I'll wait for this until I go to the forthcoming Neuss fair.

If you can pay with credit card or COD, then order by all means :-) Just
don't send them money in advance...

Jo Even Skarstein

1048. Re: Woller & Link

Newsgroup: comp.sys.atari.st
Date: 1998-01-18 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <34c28d80.4411757@news.demon.co.uk>
Source record: 109723

On 18 Jan 1998 17:15:01 GMT, Jo Even Skarstein <josk@stud.ntnu.no>
wrote:

>Some of you might remember that I posted my bad experiences with
>Woller & Link in this newsgroup a couple of months ago. Shortly

Yes i remember this.. and you may recall that i posted a follow up
about my bad experience with them. Shorthly after that posting i faxed
W+L about my order - sadly until now no reply from them and no item
from them - the Payment was made by Eurocheque in Neuss and duly
cashed by them a few days later. :((

I feel as though i have been conned and robbed - not a very nice
experience in an already small Atari community.

W+L if you are reading this - please stop making excuses about the
mail service - the British PO have not received anything (they have
investigated) - and either send me what i ordered or send me my money
back.

Regards
Denesh
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

1049. Re: NEWSie overwriting DIAL.SCR

Newsgroup: comp.sys.atari.st
Date: 1998-01-18 00:00:00 UTC
From: lockwood@freenet.calgary.ab.ca
Message-ID: <69u3ap$8fs@ds2.acs.ucalgary.ca>
Source record: 109724

On 18 Jan 1998 22:41:29, Terry Ross wrote:
> On 18 Jan 98 12:45:02, Terry May wrote:

about how both of them have had file corruption problems from
using Newsie 0.84

I too have had disk corruption, file over-writes, etc. that so far I
have managed to catch with Diamond Edge.

But it continues to be a concern. I find that if I disconnect my PPP
connection (Sting 1.12) BEFORE quitting Newsie, I have problems -
especially if I try to quit Newsie after hanging up (the program
hangs, and unless I perform a hard reboot, I get random file
corruption, on various partitions).

On the other hand, when I remember to do things in the proper
sequence, Newsie is quite pleasant to use. I was using Popwatch to
send my (written offline) emails, but that has started acting funny
(trying to send too many bits for a message, and then hanging).

Trying not to fall off the tightrope...

____/ /
/ / Frank Lockwood
__/ / Calgary, Alberta, Canada
__/ _______/ http://www.freenet.calgary.ab.ca/~lockwood/

1050. Re: New game for the STE

Newsgroup: comp.sys.atari.st
Date: 1998-01-18 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <B9aHUiX.greg_evans@delphi.com>
Source record: 109725

Thomas,

I downloaded your game earlier today. Fantastic job! It even runs
on my Falcon with Afternburner 040. Very impressive. I'll be getting
back on your webpage to register it.

Greg

1051. Re: Woller & Link

Newsgroup: comp.sys.atari.st
Date: 1998-01-18 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <J-SF8KV.greg_evans@delphi.com>
Source record: 109726

Danny,

Yikes! I just printed W&L's catalog and was considering ordering
Atrworx. I guess I'll try somewhere else, like ASH directly.

Greg

1052. for sale atari hw/sw

Newsgroup: comp.sys.atari.st
Date: 1998-01-18 00:00:00 UTC
From: efuksman@webtv.net
Message-ID: <69ueu2$ka0$1@newsd-144.iap.bryant.webtv.net>
Source record: 109727

I have some hardware and software that I'd like to sell. It's just
gathering dust at the moment.
Hardware-------
520st 1/2meg ram, power supply, cable, and manuals
external 354 ss floppy drive, power supply, cable ,
and manual
1200 baud modem, power supply, cable
okimate 20 b/w and color printer, cable, power supply,
and manual
migraph b/w hand scanner power supply, cable and
cartridge

---------Software--------
--------Games-----

dark century silent service
resolution 101 st karate
GBA championship basketball
menace arkanoid
terrorpods
epyx championship wrestling
arcade force 4 roadrunner/gauntlet/metrocross/indiana jones temple of
doom
ST star raiders robocop
Falcon F-16 flight sim
major motion
gambler 4 games in one pawn
obliterator oids
chessmaster 2000

-----Other software-----
1st word wordprocessor
Flash v1.6
Shadow
Quicktran modem acclerator
Printmaster plus

Almost all the software has original boxes and documentation. I'd like
to sell all the items together but will consider splitting hw from the
sw. Please email efuksman@webtv.net with offers.
Thanks :)

1053. Re: Atari Computing issue 8 update

Newsgroup: comp.sys.atari.st
Date: 1998-01-18 00:00:00 UTC
From: pmorales@primenet.com
Message-ID: <69th4h$ea1@nntp02.primenet.com>
Source record: 109728

On 18 Jan 1998 12:49:54, Mike Kerslake wrote:
>> What is interesting is that I paid in advance to the address listed in
>> the AC release for US distribution. Don't know if that has anything
>
>The good news for readers that subscribe through Rich Tietjens is that his
>order and payment for issue 7 arrived Saturday. This means his supply will
>be despatched to him this Monday (19th). Once he gets them he has to
>envelope them, address them and post them. But at least they are on their
>way!

So, in all fairness to you AND to Rich, who was listed as your
OFFICIAL US contact point, you have both fulfilled your parts of the
agreement. I can ask for nothing more and appreciate your efforts AND
concern.

Thanks,

Pat

Pat & Anna
pmorales@primenet.com

1054. Re: PARX is dead...

Newsgroup: comp.sys.atari.st
Date: 1998-01-18 00:00:00 UTC
From: pmorales@primenet.com
Message-ID: <69th4h$ea5@nntp02.primenet.com>
Source record: 109729

On 18 Jan 1998 08:34:20, Robert Schaffner wrote:
>Very intressed! That's half the price of a german product!!
>He have a email adress, a web-page??

Yep,

http://www.cyberus.ca/~anodyne/

Pat

Pat & Anna
pmorales@primenet.com

1055. FS: FALCON / HARDWARE (UK)

Newsgroup: comp.sys.atari.st
Date: 1998-01-18 00:00:00 UTC
From: "David.J.Nunn" <stu95djn@reading.ac.uk>
Message-ID: <Pine.SOL.3.96.980118153320.13926B-100000@suma3.reading.ac.uk>
Source record: 109730

Due to lack of space I have the following equipment for sale in the UK:

1* >FALCON030 32BIT/32Mhz UPGRADE TOS4.01 4mb RAM 60mb HD 1.44mb FDD
, DSP needs adjusting due to upgrade. Ideal for WP/DTP/GRAPHICS
(inc software: xboot, Pagestream2.2UK DTP plus loads more)<
>plus VGA Monitor for use with Falcon inc adapter<
250 pounds ono

2* >DEKA2 Detachable Keyboard Extender (allows connection of virtually
any 'PC' type keyboard to the Falcon or ST, via adapter)<
50 pounds ono

4* >VIDI-ST 12bit all-in-one Video Grabber (allows grabs of still
/Full motion video on Falcon in True Colour)<
50 pounds ono

5* >Falcon Truepaint (boxed with manuals)< 20 pounds ono

For ALL items 1-5 I ask 300 pounds ono.

Please email Dave at stu95djn@rdg.ac.uk to make an enquiry/offer for any
of the above. First come first served.

Regards....Dave Nunn

_/_/_/

1056. Re: Pacifist - no mouse movement

Newsgroup: comp.sys.atari.st
Date: 1998-01-18 00:00:00 UTC
From: csilver1@No.Spam.Puke.com
Message-ID: <34c1bd6f.0@blushng.jps.net>
Source record: 109731

On 18 Jan 1998 06:25:17, Dwmoar wrote:
>I have been running Pacifist 046 and 048 Beta. My system crashed and when I
>restored the hard drive, and run pacifist either in windows or in DOS the mouse
>no longer functions. I have changed the Pacifist.INI file to use the internal
>mouse and without... No such luck there. I have also removed the autoexec.bat
>and config.sys from boot up.... No such luck there either. I have tried the
>same setup I have on my machine on a friends machine and it seems to work fine
>on his. It even works on his 486-33. It is Sssssllllllllooooooowwwww but it
>works. The only difference that I can think of is that I am using windows 3.1
>and DOS 6.0 now and not win95. Could this be the problem? Any help or thought
>would be nice.

Yo Kemosabie,

Any help, yeah. Buy a Atari ST...

CU,

Charles
EoF

1057. Re: Serial Mice

Newsgroup: comp.sys.atari.st
Date: 1998-01-18 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <34c152e6ebde13@club-internet.fr>
Source record: 109732

Hello,

in article <69r0mr$4cq$1@usenet88.supernews.com>
Steve Hammond wrote:

> A couple of things to keep in mind when using a serial mouse with an ST/TT
> and I presume a Falcon also.
>
> 1) A dead mouse may not be a dead mouse - the pins in the Atari mouse
> port can lose contact with the keyboard circuit board. If mouse

Can be also a cut wire in the cable. I have had this problem, just where
the cable go out of the mouse. I shorted the cable and soldered it back.
And my mouse is still alive...

--
Pascal, surfing the web on his Falcon...

1058. Internet and Magic

Newsgroup: comp.sys.atari.st
Date: 1998-01-18 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <34c152e6ebde14@club-internet.fr>
Source record: 109733

Hi all,

I'm a new Magic (5.13) user for about 10 days.

When doing internet stuff I often have hard disc problems like clusters
not in a file or clusters shared by 2 files and so on (says the
excellent Zorg).

Can the Sting time slice (internal.cpx) have something to do with this ?
It is set to 10 at the moment as it used to work well in single Tos (4.04).
The modem2 speed is at a sensible rate of 56700 bps.

--
Pascal, surfing the web on his Falcon...

1059. looking for bloodwych

Newsgroup: comp.sys.atari.st
Date: 1998-01-18 00:00:00 UTC
From: BLAH <dorons@corky.net>
Message-ID: <34c1386d.0@news.IsraCom.net.il>
Source record: 109824

if anyone has it, PLZ post it or send it to me (dorons@corky.net)
Thanks!

Doron

1060. Nemesis / CAF Problems

Newsgroup: comp.sys.atari.st
Date: 1998-01-18 00:00:00 UTC
From: s1383700@uottawa.ca
Message-ID: <34c14bd2.0@news.cyberus.ca>
Source record: 109825

Hi,

Anybody else having problems playing MIDI files with Cubase audio
Falcon when Nemesis is "HI" or "LOW".

(This is strange since the system is rock solid when
playing/recording 8 tracks of AUDIO with Nemesis "HI", my system
crashes after playing only a few seconds of a MIDI file!!!)

Thanx!
Gilles Charron

1061. Re: Cry for help

Newsgroup: comp.sys.atari.st
Date: 1998-01-18 00:00:00 UTC
From: grovem@blockridgecrest.ca.us
Message-ID: <69rlud$5bq$1@ash.ridgecrest.ca.us>
Source record: 109826

On 15 Jan 1998 15:38:39, Jim Hubbard wrote:
>This is a call to all you loyal Atarians out there, good and thoughtful
>people that you are.
>
>One of the last known dealers in the Atari world is in need of your
>help! Alex Yu of ATY Computer in Oakland, CA was robbed at gun point
>and lost most everything in his shop. Alex was not physically hurt, but
>he lost all his PC and Atari computer components, his diagnostic
>equipment, tools, IC chips, memory chips, etc., etc..
>Alex doesn't have insurance for his shop because he can't get any for
>his area.
>Alex is one of the last known Atari dealers in California, if not the
>USA. He also repairs and does upgrades in the Atari world as well as
>builds and repairs PC's. With the loss of this equipment, Alex is in
>dire straights to make ends meet both professionally and personally.
>
>Alex wrote to me and asked if I would post something on the internet in
>the Atari related area and...."see if anyone out there would help out
>the last dying Atari dealer to get back on his feet."
>
>If you can help or know someone who can, you can contact....
>
>Alex Yu
>ATY Computer
>3727 13th Avenue
>Oakland, CA 94610
>voice and fax (510)482-3775
>email: atycom@pacbell.net
>
>
>Thanks for your consideration and help
>
>.

What I have to say about that shouldn't be allowed on the wire:(.
I am getting a shippment ready, and hopefully Alex will reply with his
needs. This guy helped me out more than just a few times. Even a few
bucks from many in the NG would help out in a situation like this.
It's one thing to loose your business to the market, but this is
no way for a person like Alex to end up.

Mike

1062. Re: Possible AC UK Atari Show in Summer

Newsgroup: comp.sys.atari.st
Date: 1998-01-18 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34d15d84.54982876@news.zetnet.co.uk>
Source record: 109827

Hey! publish@cix.co.uk (Mike Kerslake) wasn't it 17 Jan 1998 21:37:09
GMT that you wrote:

>Please do respond to my questions by email, everyone's thoughts do count!
>:-)

Ho good ...

You can count on ST+ Fanzine wanting a stall and showing there
support :)

.

.
.-- Cheers !ynoT ----- Tony Greenwood (BASIC Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/
---------------------- ATARI dead my Arse! ------------------

1063. Re: Zip Plus SCSI woes

Newsgroup: comp.sys.atari.st
Date: 1998-01-18 00:00:00 UTC
From: Newsmaster@pwomar.demon.co.uk
Message-ID: <1d314px.5ti8i7brw14wN@pwomar.demon.co.uk>
Source record: 109828

Ben Hall <cb170@city.ac.uk> wrote:

> Yes, mine has a red LED which lights up when connected to the MiniS.
> Did the original Link have this LED..?

No it didn't, are you sure it doesn't have a 2 on it aswell, IIRC it was
in light grey...

1064. Re: How do I Copy Atari ST Games to PC

Newsgroup: comp.sys.atari.st
Date: 1998-01-18 00:00:00 UTC
From: phuae@csv.warwick.ac.uk
Message-ID: <69rph4$fmq@holly.csv.warwick.ac.uk>
Source record: 109829

In article <VI$ZUKA90Ow0QwjZ@shaw1.demon.co.uk>,
Clair Shaw <Clair@Shaw1.demon.co.uk> writes:
>In article <01bd2204$83d79840$9440a8c2@bowes>, bowes
><robert.brooke@virgin.net> writes
>>is it possible to copy Atari ST games from disk to the PC?
>
>Only files, (eg: .TXT files) ecause the PC doesn't read Atari executable
>files.

with help...
see the little green desktop at

http://lgd.fatal-design.com/

it's got links to emulators and such...

SammyTheSnake
--
SammyTheSnake@HotMail.com
PHUAE@Warwick.ac.uk S.A.Penny@Warwick.ac.uk
http://www.geocities.com/Athens/Forum/3353/
Today I am struggling to get back into a working state of mind...

1065. Re: TT modem speeds

Newsgroup: comp.sys.atari.st
Date: 1998-01-18 00:00:00 UTC
From: shammond@loop.com
Message-ID: <69s2qaaod1@usenet88.supernews.com>
Source record: 109830

On 17 Jan 1998 23:04:29, Terry Ross wrote:
I'm getting ready to go check out alta vista and deja news, but
perhaps someone wouldn't mind answering this question again -
I just went out and bought a 33.6 modem. But SERIAL.CPX won't let
me....

If you are using Modem 1 then all you can get is 19200. See if you can change Modem 2 to 38400 or Ser.2/LAN to 57600 or 115200 with the SERIAL.CPX. If you can't change either of these it means that something is not configured correctly with HSModem or incorrect modules are loaded. FastSerial v096 also works fine - it is a lot easier to set up but will not give you 230400 bps on Ser.2/LAN. E mail me if you have further questions.

1066. Re: Zip Plus SCSI woes

Newsgroup: comp.sys.atari.st
Date: 1998-01-18 00:00:00 UTC
From: verhoff@students.uiuc.edu
Message-ID: <69s3al$4ku$1@vixen.cso.uiuc.edu>
Source record: 109831

This sounds similar to my problem with a standard Zip. The drive can
be formated, partitioned, but only works for a short time. After
a while the drive quits working and I get an error saying the output
device is not capable of receiving data. Link 2, TOS 2.06, HDDriver 6,
and no ACC's, no auto prgs. Tried different termination schemes with
no success. Any help, thanks.

Chris Whitelock <chrisw@newton.dialix.com.au> writes:

>Ben Hall <cb170@city.ac.uk> wrote:

>: Hi Guys,

>: So after a story too long and frustrating to relate here (let's just
>: say I'm never buying anything from PC World again), I finally have my
>: Zip Plus connected to my ST, but nothing works yet :(

>My father is struggling to get his SCSI Zip drive to work too.
>Apparently, it "works" and he can format and partition it... but next time
>he turns it on it has forgotten all the partition info and he has to start
>all over again. He is NOT changing the media at any stage.

>Ideas, anybody?

>(He has HDDriver on order from the UK... will this fix the problem?)

>Chris Whitelock
>Perth
>Western Australia

1067. Re: Serious questions.

Newsgroup: comp.sys.atari.st
Date: 1998-01-18 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <h1QkM4C.greg_evans@delphi.com>
Source record: 109832

Douglas,

I have no idea about number of users. If you want to get a reasonable idea about shareware registration, contact Joe Connor at Atari Interactive of Danny Bhabuta at Cyberstrider. I've registered maybe a dozen shareware programs which did what I wanted them to do. If you make your program feature enabled but save or print disabled it will give people who like/need the program a reason to register. In that case, if they don't, they don't care enough about it to do so. Also, find some way of making it easy to register. Overseas registration, in particular, can be tough. I have sent cash in the mail for registration, but there's always a risk of loss there. On the other hand, obviuosly you're not going to take credit cards. Since you're in the US, I would find someone like Systems for Tomorrow or the Computer Dungeon to handle registration here. Contact Joe or Danny for the UK and they might also help you make contact with someone in Germany. Find a bank that will take foreign checks without killing you with fees for people who'll need to pay in lire, yen, Guilders, etc.

Finally, write the program for the love of it first. You won't make a million dollars so you might as well like what you're doing.

Greg

1068. Pacifist - no mouse movement

Newsgroup: comp.sys.atari.st
Date: 1998-01-18 00:00:00 UTC
From: dwmoar@aol.com
Message-ID: <19980118062500.BAA17009@ladder02.news.aol.com>
Source record: 109833

I have been running Pacifist 046 and 048 Beta. My system crashed and when I restored the hard drive, and run pacifist either in windows or in DOS the mouse no longer functions. I have changed the Pacifist.INI file to use the internal mouse and without... No such luck there. I have also removed the autoexec.bat and config.sys from boot up.... No such luck there either. I have tried the same setup I have on my machine on a friends machine and it seems to work fine on his. It even works on his 486-33. It is Sssssllllllloooooowwwww but it works. The only difference that I can think of is that I am using windows 3.1 and DOS 6.0 now and not win95. Could this be the problem? Any help or thought would be nice.

Thanks

1069. Help! 1040STe Won't Power up

Newsgroup: comp.sys.atari.st
Date: 1998-01-18 00:00:00 UTC
From: TZArSAND <tzarsand@royal.net>
Message-ID: <34C16EC6.16B4F6DD@royal.net>
Source record: 109834

HELP! Okay here's the problem........

I didn't use my 1040 for about a month or so and then when I tried to turn it on, it wouldn't come on. I didn't move it prior to this happening; I didn't drop it; I didn't so much as sneeze on it. It just won't come on. I flip the switch and nothing! And I'm not the only person that I know who has this problem with their 1040 - I know 2 other people who've had the same thing happen.

So. Does anyone have a fix for this? I think it might be the power supply - I checked the fuses but they all look good. Anyone know where I can buy a powersupply in the Toronto, Ontario, Canada area?

1070. Re: Atari Computing issue 8 update

Newsgroup: comp.sys.atari.st
Date: 1998-01-18 00:00:00 UTC
From: ataricomputing@zetnet.co.uk
Message-ID: <69sh7qcib1@irk.zetnet.co.uk>
Source record: 109835

On 17 Jan 98 19:02:41 -, greg_evans@delphi.com wrote:
>
> Oh, oh! My distributor is Computer Direct of Canada. Have
> they received their copies, as far as you know. I know there
> must have been delays because of the Canadian Postal strike, but
> that was over before Christmas. I guess it's time for a long
> distance call to Chris...

This might be a good idea. It is in fact Chris who has not yet paid
Atari Computing for his order of Issue 7. The order is sitting here in
the UK awaiting payment.

Regards

Al
(al@ataricomputing.com)

ATARI COMPUTING - THE 60 PAGE printed magazine for all Atari users
Written and published "BY enthusiasts FOR enthusiasts"
http://www.ataricomputing.com

1071. Re: Atari Computing issue 8 update

Newsgroup: comp.sys.atari.st
Date: 1998-01-18 00:00:00 UTC
From: ataricomputing@zetnet.co.uk
Message-ID: <69si5gcji1@irk.zetnet.co.uk>
Source record: 109836

On 17 Jan 1998 15:27:00, Pat & Anna wrote:

> >All supplies of issue 7 that have been ordered *and* paid for by
> >distributors have been sent to them.
> >
> >There is certainly at least one case of a distributor who has not so
> >far paid us for the issue 7's that they ordered.
>
> LIke Greg, I too have not received issue 7.

I'm sorry to hear that.

> What is interesting is that I paid in advance to the address listed in
> the AC release for US distribution. Don't know if that has anything

The addresses listed by AC for local distributors are for the
convenience of local readers. We have a deal with them to supply them
with the magazine. Because of the small size of our organisation, the
deal includes that all copies must be paid for in advance by the local
distributor.

> to do with whoever you are referring to. But, if so, listing them as
> the official US contact point would seem to mean that AC magazine
> does have some obligation, morally if not legally.

We deliver the magazines to the local distributor, but your contract
is with them. If you have paid them in advance and they have not
supplied you with your order you must take the matter up with them.
All distributors who have paid us for their magazines have been
supplied. While I have great sympathy for your position we cannot send
you direct magazines that you have paid somebody else for.

However if you or anybody else wishes to order magazines direct from
the UK, the following are the prices and address etc.

NB: Unfortunately we DO NOT accept credit cards.

Atari Computing Subscriptions
73 Bentinck Drive
TROON
Ayrshire KA10 6HZ
Scotland

Email: ataricomputing@cix.co.uk
Netmail: 90:100/315.0@nest.ftn

Send cheque/PO made payable to the 'Atari Computing Group'

********** All prices in UK Sterling where £ = British Pounds ****

One time only				
Evaluation Copy	UK	EUROPE	USA/CANADA	* Other
Magazine only	£ 3.00	£ 3.50	£ 4.00	£ 5.00
With Reader Disk	£ 5.00	£ 5.50	£ 6.00	£ 7.00

Three Issue				
Subscription	UK	EUROPE	USA/CANADA	* Other
Magazine only	£ 9.00	£11.50	£12.00	£13.00
With Reader Disk	£15.00	£17.50	£18.00	£19.00

Six Issue				
Subscription	UK	EUROPE	USA/CANADA	* Other
Magazine only	£18.00	£23.00	£24.00	£26.00
With Reader Disk	£30.00	£35.00	£36.00	£38.00

If you wish the CD-ROM instead of the reader disk let us know. It is
the same price.

NB: The CD-ROM is subject to availability and is usually sent under
seperate cover from the magazine.

If you're outside the UK

- Make certain your payment is *in Sterling* drawn on a *UK* bank address
The following methods work:
+ International Bank draft/cheque in Sterling
+ Eurocheque made out in Sterling
+ International Post Office cheque payable in Sterling
+ Cash, Sterling, in a registered letter!

Regards

Al
(al@ataricomputing.com)

ATARI COMPUTING - THE 60 PAGE printed magazine for all Atari users
Written and published "BY enthusiasts FOR enthusiasts"
http://www.ataricomputing.com

1072. About smileys ...

Newsgroup: comp.sys.atari.st
Date: 1998-01-18 00:00:00 UTC
From: dipching@ping.be
Message-ID: <69skf3qoq1@news3.Belgium.EU.net>
Source record: 109837

Hello,

A few weeks ago people were loking for smileys ...
Look at what I have found on the "Suzy B's Atari Software treasury #2"
CDROM which I have bought at December Atari Paris Show ..

Have fun with that !

SMILEYS!!
164 of them!

#-) submitter partied all night

#:-) :-) done by someone with sort of matted hair

#:-o "Oh, nooooooo!" (a la Mr. Bill)

%-) person submitting has been staring at the terminal for 36 hours;
submitter is cross-eyed;
submitter with long bangs

%-^ submitter is Picasso

%*} submitter is very drunk

'-) Submitter only has a left eye, which is closed

':-) submitter accidentally shaved off one of his eyebrows this morning

(-) submitter needing a haircut

(-: submitter is Don Ellis from Tektronix;
submitter is left-handed

(-E: submitter wears bifocals

(:)-) submitter likes to scuba dive

(:-(unsmiley frowning

(:-) smiley big-face

(:I egghead

)8-) scuba smiley big-face

):-(unsmiley big-face

):-) smiley big-face

*-(Cyclops got poked in the eye

*:o) submitter is a Bozo

*<|:-) submitter is Santa Claus (Ho Ho Ho)

+-(:-) Submitter is the pope

+:-) smiley priest

+<:-) "Peace be upon you, my children..."

,-} wry and winking

-:-) submitter sports a mohawk and admires Mr. T

->=:-)X Zippy the Pinhead

-) Submitter has one eye

-(Always should wear safety classes.

-(Especially in the laser burn-in room.

-] one-eyed smilely

0-) smiley cyclops (scuba diver?);
submitter is an arc-welder;
submitter wearing scuba mask

0:-) angel

3:o[net.pets

8 :-I net.unix-wizards

8] submitter is ponochio

8-) smiley swimmer;
submitter wears glasses
wide-eyed look

8:-) glasses on forehead;
submitter is a little girl

8:] normal smiling face except that submitter is a gorilla

8*) smile with glasses and a moustache

8^ submitter is a chicken

:%)% submitter has acne

:*) drunk smiling face, for those of us who like get intoxicated
before or while reading netnews;
smile with moustache

:- prolog programmer

:-! smiley bland face

:-# Respondent's lips are sealed;
braces

:-#| smiley face with bushy mustache

:-$ smiley face with it's mouth wired shut

:-% Respondent has beard. smiley banker

:-& smiley which is tongue-tied

:-'| submitter has a cold

:-(Submitter has read too many 'smiley' articles.;
boo hoo;
un-smiley;
sad face, 'that comment makes me sad [mad]'

:-(*) submitter is getting sick of most recent netnews articles and is
about to vomit

:-) ha ha;
the normal smiling face, appended to a sentence or an article
means 'this is a joke' or 'this is supposed to make you laugh'

:-)' submitter tends to drool

:-)-{8 submitter is a big girl

:-)8 submitter is well dressed

:-* smiley after eating something bitter;
submitter just ate a sour pickle

:-/ lefty undecided smiley

:-0 smiley orator

:-1 smiley bland face

:-6 smiley after eating something sour

:-7 smiley after a wry statement

:-8(condescending stare

:-9 smiley licking it's lips

:-: mutant smiley

:-< real sad smiley

:-=) older smiley with mustache

:-> hey hey;
y.a.s.;
normal smiling face with deformed lips, same as above except person
who submitted it has problems with their lips

:-? smilely smoking a pipe

:-@ Respondent's beard has permanent wave *or* was drawn by Picasso.;
smiley face screaming

:-D Submitter talks too much;
Wider happy face

:-I hmm

:-O uh oh

:-P nyah nyah

:-Q smoker

:-X bow tie

:-[un-smiley blockhead;
biting criticism smiling face, ditto for criticism

:-\ undecided smiley;
popeye smiling face, for people who look like popeye

:-] smiley blockhead;
biting sarcasm smiling face, used when sarcasm is intended, since
we cannot inflect our voice over the net

:-` smiley spitting out its chewing tobacco

:-a lefty smilely touching tongue to nose

:-b left-pointing tongue smiley

:-c bummed out smiley

:-d lefty smiley razzing you

:-e disappointed smiley

:-i semi-smiley

:-j left smiling smilely

:-k beats me, looks like something, tho.

:-l y. a. s.

:-o Submitter is shocked;
smiley singing national anthem;
"Oh, noooooo!" (a la Mr. Bill)

:-p smiley sticking its tongue out (at you!)

:-q smiley trying to touch its tongue to its nose

:-s smiley after a BIZARRE comment

:-t cross smiley

:-v talking head smiley

:-x "my lips are sealed" smiley

:-z y.a.c.s.

:-{ mustache; smiley variation on a theme

:-{) normal smiling face with a moustache, same as #1 except submitter
has moustache

:-{~ submitter has read too many of the toilet paper articles previous
to lunch

:-| "have an ordinary day" smiley;
no expression face, 'that comment doesn't phase me'

:-} beard;
normal smiling face with pretty lips, same as #1 except person that
submitted it is wearing lipstick or some other lip appearance
improving device

:-} respondent wears lipstick

::-) respondent wears glasses

:< midget unsmiley

:<| submitter attends an Ivy League school

:=) Submitter has two noses

:> midget smiley

:>) submitter has a big nose

:^(submitter has had his nose put out of joint. Useful for replying to
flames.

:^) smiley with pointy nose (righty)

:n) smiley with funny-looking right nose

:u) smiley with funny-looking left nose

:v) left-pointing nose smiley

:~) smiling face needs a nosejob, no explanation necessary

;-(sad face gets his lights punched out, sad or mad and got beat up,
or 'that makes me so mad that if I ever see you I'll punch your
lights out'

;-) winking smiley;
smiling face gets his lights punched out (could be pirate smiling
face??), submitter is a practical joker who played one too
many and got beat up

;-\ popeye gets his lights punched out

;-| no expression face gets his lights punched out, says nothing but still gets beat up

<:I dunce

<|-(= Submitter is chinese and doesn't like this article.

<|-)= Submitter is chinese. (sorry bout that)

=:-#} smiley punk with a mustache....

=:-((real punk rockers don't smile)

=:-) smiley punk-rocker; submitter is a hosehead

/;-) submitter has one big thick cockeyed eyebrow [jeanette@randvax]

\:-(Poster is a Scottish Highland Bagpiper!

>:-) devil

>:-< mad

>:-I net.startrek

>;-) devilish wink

>w (nose-thumbing gesture)

@-) person submitting is Cyclops

@-("Ulysses! Bring me Ulysses!"

@:I turban

@= Flame about nuclear war, power or weapons follows (mushroom cloud)

B-) horn-rims

B-| person submitting is wearing cheap sunglasses

C=:-) chef

C=>8*) a devilish chef with glasses and a moustache

E-:-I net.ham-radio

O |-) net.religion

O-) Megaton Man, on patrol!

P-) person submitting is getting fresh

X-(net.suicide

[:-) Submitter is listening to walkman thingy.

[:|] submitter is a robot (or other appropriate AI project)

g-) smiley with ponce-nez glasses

o-) submitter is a cyclops

o-<:-{{{ submitter is santa

{(:-) Submitter is wearing toupee.

{:-) smiley with its hair parted in the middle

|-) Submitter is asleep (boredom);
hee hee;
Same as :-) but poster is Oriental

|-(asleep with nightmares

|-D ho ho

|-P yuk

}(:-(Submitter, wearing toupee in wind.

}:-) above in an updraft

}:^#}) mega-smiley: updrafted bushy-mustached pointy nosed smiley
with a double-chin

~~:-(net.flame

~== Flame follows (supposed to be a lit match or candle)

```
___
/ \
| RIP |
|_____| Submitter has recently died
```

:------------) (submitter is a big liar)

```
-------------------------------------------------------------------------
# Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be #
# en francais >>> http://ping4.ping.be/dipching-drulkhor/INDEX.HTM #
# in english >> http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM #
# " Sure highest mountains are not made of stone." #
# * FREE TIBET * #
-------------------------------------------------------------------------
```

1073. Anodyne Software (was: PARX is dead...)

Newsgroup: comp.sys.atari.st
Date: 1998-01-19 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <34c2a7da1bd59b0@club-internet.fr>
Source record: 109588

Hello,

in article <JvSGsGZ.greg_evans@delphi.com>
greg_evans@delphi.com wrote:

>
> There's a link to Anodyne Software off my page:
> people.delphi.com/greg_evans
> Off the top of my head I can't remember Roger's page address. Last

http://www.cyberus.ca/~anodyne/

--
Pascal, surfing the web on his Falcon...

1074. Re: System Solutions (Java...)

Newsgroup: comp.sys.atari.st
Date: 1998-01-19 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <34c2f843.1472884@news.tmisnet.com>
Source record: 109589

On 18 Jan 1998 19:20:21 GMT, madmax@bfree.on.ca wrote:
> Throw your religious zealot passion for the 68000
>away and relax.

FWIW: The architecture of the 68000 family is so
much more efficient than the 80x86 that it's
understandable why it commands such exceptional
devotion.

This efficiency is due to the fact that Motorola
defined a minicomputer on a chip before ever producing
silicon, a step unavailable to Intel because of their
need to remain compatible with predecessor processors
such as the 8080, the 8008, the 4040, and the 4004.

-- George Crissman
-- strads@tmisnet.com

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

1075. Re: Zip Plus SCSI woes

Newsgroup: comp.sys.atari.st
Date: 1998-01-19 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <34C31694.6BA2@ooc.de>
Source record: 109590

Chris Whitelock wrote:

> (He has HDDriver on order from the UK... will this fix the problem?)

It surely will. HDDRIVER works fine with ZIP and JAZ drives and even
comes with support for their unique read/write protection features.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

1076. Re: Help with HDDriver -- quick!

Newsgroup: comp.sys.atari.st
Date: 1998-01-19 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <34C31768.C40@ooc.de>
Source record: 109591

greg_evans@delphi.com wrote:

> I repartitioned the drive into 441 mb partitions and the Diamond
> Edge problem went way. Knife ST doesn't bomb any longer but it

So these programs obviously don't support partitions larger than 512
MByte.

> My cluster size is now 32767. What would choosing the "minimum
> sector size" option have done?

32767 is impossible because cluster sizes are alwasy a power of 2. So
32768 is likely. With minimum sector size you get half this size.

> PS. I'll be upgrading to HDD 7.12 wehn Systems for Tomorrow gets
> it in. Is that fully Afterburner compatible?

Yes, I think so, because I know Afterburner users running this version.
Note, however, that the Afterburner will always be a potential problem
because of its wrong processor cache handling during the boot phase.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

1077. Re: Help with HDDriver -- quick!

Newsgroup: comp.sys.atari.st
Date: 1998-01-19 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <69v7fdged1@infomania.emw.ericsson.se>
Source record: 109592

greg_evans@delphi.com wrote:

> PS. I'll be upgrading to HDD 7.12 wehn Systems for Tomorrow gets
> it in. Is that fully Afterburner compatible?

Sure is.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

1078. Re: Help with HDDriver -- quick!

Newsgroup: comp.sys.atari.st
Date: 1998-01-19 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <69v7lvged2@infomania.emw.ericsson.se>
Source record: 109593

greg_evans@delphi.com wrote:
>

> I wonder f anyone took up ORA on their offer to sell the source code
> for Diamond Edge.

I wonder that as well. I was going to buy it but than I realized that
it wont work with what I want it to. I does not handle VFAT or
big partitions either. If there would be an update I would get it
pronto.

A shame that Oregon had to leave the Atari market and it looks like
they have a hard time staying alive at the Amiga market as well. They
even asked people to buy/update the software as they were running
out of steam...

Sad story realy.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

1079. Re: The new TOS computer from Wizztronics!

Newsgroup: comp.sys.atari.st
Date: 1998-01-19 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <69v7rcged3@infomania.emw.ericsson.se>
Source record: 109594

J Kock wrote:
>
> Check out the specs on Wizztronics new TOS computer!!

Yeah, what about them? Looks very much like the specs for the
Phenix.

> Its great! And the best part, it is fully compatible with ALL
> existing Atari software!

Well, this is very easy to say when you don't even have the computer
on paper yet. They claim "100%" _code_ compatible. I guess they can
define that how ever they want.

> My god i hope this computer will come true!
> This is the new Atari i have always wanted!

Sure. Sounds nice and I hope they can deliver what they promiss.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

1080. Re: Woller & Link

Newsgroup: comp.sys.atari.st
Date: 1998-01-19 00:00:00 UTC
From: grovem@removethisridgecrest.ca.us
Message-ID: <69vbpq$br9$1@ash.ridgecrest.ca.us>
Source record: 109595

On 18 Jan 98 21:36:21 -, greg_evans@delphi.com wrote:
>
>Danny,
>
>Yikes! I just printed W&L's catalog and was considering ordering
>Atrworx. I guess I'll try somewhere else, like ASH directly.
>
>Greg
>.
Ummm, that is to bad. I ordered a fast ram card for my TT and didn't have much of a problem. I think it only took about three weeks after their bank got the transfer. But others have said they had a lot of problems (Mario for one) in getting their order filled. The do stock a lot of nice STuff, so it would be a shame to omit them, but they do have to deliver.
On ocassion, ASH has replied to my mails, a gent named Volker (pls chk spelling). He seems to write very good english, so I would assume he speaks it well too. A direct phone order to ASH might be the safest way to go now a days.......to bad. They (ASH) did state that they would rather you purchase from System Solutions from outside Germany. The only problem I have with that is they won't honer upgrades that I purchased thru Toad or Computer Direct, even thou the disk has S/S on the label:(. I have an inside contact that takes care of me however:).
Hallo Commander!:)

Mike

1081. Re: Atari Computing issue 8 update

Newsgroup: comp.sys.atari.st
Date: 1998-01-19 00:00:00 UTC
From: grovem@suluridgenetz.ca.us
Message-ID: <69vbve$br9$2@ash.ridgecrest.ca.us>
Source record: 109596

On 18 Jan 98 17:00:42 -, greg_evans@delphi.com wrote:
>
>Well, hold a copy for me in case I can't clear things up with Chris.
>I've heard he's had some financial problems. I switched from
>the US distributor (forgot his name) to Chris because there seemed
>to be a big delay getting issues. (sigh!)
>
>Greg
>.

Double sigh here!:(. My latest is issue #6. I have ST Computer from
Germany more current than that!

Mike

1082. Re: PARX is dead...

Newsgroup: comp.sys.atari.st
Date: 1998-01-19 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <69vejmicv1@infomania.emw.ericsson.se>
Source record: 109597

Ronald J. Hall wrote:
>
> On 16 Jan 1998 10:09:17, Magnus Kollberg wrote:
>
> ->So what will happen to all the products sold by PARX?
> ->Shit. I was hoping that they would develop a cheap
> ->CD-ROM burner package.
>
> Magnus, I heard a rumor that Roger Burrows (Anodyne Software-ExtenDos Pro)
> was working on a cheap CD-ROM burner add-on for ExtenDos...You might want
> to try to contact them, or if anybody else knows if this is true or not?

Well I can just say that I have got another answer and it might be
true...
anyway I don't have any burner yet so it's no hurry. As I wont get
any burner as long as there are no good software for it I will just
sitt and wait and see what happens. Sounds Pools software is way to
expensive if you ask me.

But thanks for the info.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

1083. help- need mem upgrade info for 1040stfm

Newsgroup: comp.sys.atari.st
Date: 1998-01-19 00:00:00 UTC
From: Dukkha Samudaya <voevod@pagan.net>
Message-ID: <34C340A6.77D318F2@pagan.net>
Source record: 109598

looking for more information on how to upgrade my 1040stfm with more
memory.
I am running into problems when it is connected to my scssi drive, the
drivers
take up too much memory to run programs such as cubase. If anyone has
any information on documentation to upgrade to 1.5 or 2 megs please
respond.

1084. Fragmented files in Newsie

Newsgroup: comp.sys.atari.st
Date: 1998-01-19 00:00:00 UTC
From: aprice@postern.demon.co.uk
Message-ID: <885215884.29861.10.nnrp-09.9e987258@news.demon.co.uk>
Source record: 109599

When I load posts using Offline Newsreading, as far as I can see each post is written to disk in folder OFFLINE as a separate file. On reading them back, the posts are sometimes split over two or more files, or two or more posts are end-to-end in the same file. There doesn't seem to be any particular pattern to it- has anyone else found this, and have they found a cure?

I'm using a Falcon + Afterburner, Nemesis, MagiC, StinG 1.12, Newsie 0.82

--
Alan Price
http://www.postern.demon.co.uk

1085. Software Service Seidel

Newsgroup: comp.sys.atari.st
Date: 1998-01-19 00:00:00 UTC
From: Markus Fichtenbauer <fichti@wvnet.REMOVE_IT.at>
Message-ID: <34C3D65C.3280@wvnet.REMOVE_IT.at>
Source record: 109600

It's sad, but there are more and more companies who fools
the ATARI-users and STEAL their money.

Here is my story with "Software Service Seidel":

In June 1997 I ordered Calamus95, ATARI Compendium books, and the
bundle Arabesque2Home with Convector2 from Software Service Seidel.
With my order I sent a crossed-cheque over DM 521,- !!!

A few weeks later they cashed the cheque, but I didn't receive
anything from them. After I called them by phone they told me,
that there is a problem with the availability of the Compendium
books, and that's why the delivery is delayed. They suggested
to take the CD instead of the books, because the CD is available.

A few weeks passed, and I again reveived nothing from Software
Service Seidel. I called them on the phone again, and now they
told me, that Arabesque2-bundle is not available, but in the
next days I will hear from them. And so I should wait again...

Another few weeks passed, and I called them on the phone again.
"Still not available" was the answer, I shall wait... :-(((
In November the order was cancelled by Software Service Seidel.
And they told me on the phone, that I will get back my money
in the next days. They will send me a cheque.

But nothing happens. I called them on the phone again and again
and I heard always new excuses. Mr. Seidel isn't in the office
today, and so he can't sign the cheque. Or they say, that they
will report it to their book-keeping. What a wonderful book-
keeping, when it isn't correct.

At the begin of the year I sent a registered letter to
Jan-Hendrik Seidel. And I got NO RESPONSE, although I wrote
that I will post my story here if I here nothing from them
until 15.01.1998 !

So I also strongly recommend *NOT* to order from
Software Service Seidel!

Very unreliable company ! Don't trust them !

All of you that are fooled by some german companies,
there is a good possibility to bring the stories to TV
The more of you shout out the better ;-)

Write an email to the german TV-Station "RTL".
Then they will deal with this subject in their

telecast "Wie bitte" !

Send me a PM to get their e-mail address.

PS1: But there are still reliable companies !!!
Very GOOD experiences I made with FALKE VERLAG !!!
They send the items within a few days.
Application Systems Heidelberg and the Austrian
distributor Putz are also very reliable.
With M.u.C.S I also had no problems.

PS2: Now I am waiting for N.AES from Woller and link
since middle of December.
And I also wait for some items from Dream Systems
since December.

I hope I will get it...Dream Systems already cashed
my cheque.

PS3: What about a list here in the Usenet with good and
bad companies?

best regards

Markus Fichtenbauer
e-mail: fichti@wvnet.NOSPAM.at

1086. HS-Modem and mouse

Newsgroup: comp.sys.atari.st
Date: 1998-01-19 00:00:00 UTC
From: John.Kormylo@7861.conchbbs.com
Message-ID: <4e5_9801191048@conchbbs.com>
Source record: 109601

```
j > Is there any way to fix this? Hardware ...? HS-modem setup
j > ...? Anything ...?

Using the SCC DMA (serial 2 only) would solve the priority problem,
since the DMA interupt has the same priority as the ACSI (level 6).
In addition, it requires only a fraction of the interupts (1 per
packet instead of 1 per byte, more or less).

As it turns out, I have written such a driver, but it requires
modifying the TCP/IP interface to take advantage of the new features.

___ Mountain Reader II - #00000053
--
|Fidonet: John Kormylo 1:106/7861
|Internet: John.Kormylo@7861.conchbbs.com
|
| Standard disclaimer: The views of this user are strictly his own.
```

1087. Re: atari mouse

Newsgroup: comp.sys.atari.st
Date: 1998-01-19 00:00:00 UTC
From: Hans Wessels <mr_ni@mst.tn.utwente.nl>
Message-ID: <34C38241.3DA4@mst.tn.utwente.nl>
Source record: 109602

sandra gey wrote:
>
> I have a very early 520st. Everything is working but a 4 year old took
> the mouse apart and lost the plate which holds in the ball. I bought a
> PC mouse but the ST won't recognize it. Does anyone know how to attach
> a PC mouse? Does anyone know where to buy another Atari mouse, so the
> kids can get back to the games (Buggy Boy, Megaroids, and Major Motion
> are still the greatest.
> Fred

You can use a PC BUS mouse:
---------->8----------
From mparrott@kendaco.telebyte.comThu Mar 21 11:33:03 1996
Date: 21 MAR 1996 03:52:47 GMT
From: Michael Parrott <mparrott@kendaco.telebyte.com>
Newsgroups: comp.sys.atari.st
Subject: Connecting a PC mouse to Atari ST

Enough people have asked that I've assembled some instructions for
modifying a Microsoft Mouse (Bus Version Only!) to work with an Atari
ST/STE/TT/Falcon. I have only tested this with the Microsoft Mouse II,
but it should work with any mouse/trakball designed for a bus interface
card on a PC. Included are general instructions for modifying the PC Bus
mouse itself and for building an interface box which will allow any PC
Bus mouse/trakball to be connected to an Atari ST/STE/TT/Falcon without
further modification. Any particulars mentioned herein can easily be
modified to fit whatever situation you may find yourself in - at least
with respect to making a PC Bus mouse work on your Atari.

First, a NOTE: I am not in any way, shape or form responsible for any
harm that may come to you, your computer, your mouse or other controller
device, or anything whatsoever, through your use of the information
contained in this file. While I believe all of the information to be
accurate, I make no guarantees as to its accuracy and have no guarantee
that you will perform everything in a safe manner or according the
instructions provided. So you're on you're own here; however, it did
work for me.

STUFF YOU MIGHT NEED FOR THIS PROJECT:

(items with "+" are for building the box)
(and may not be needed if you plan to)
(modify the bus device directly)

- Bus Mouse/Trakball + Electronics Project Box

+ Coffee, tea, soda, milk, water, beer, hard liquor,
Everclear or whatever liquid refreshment/stimulant
you feel necessary to continue

- Atari Mouse Cord (recommended) -OR- joystick cord with all 9
wires -OR- nine-wire conductor and DB-9 connector

- Solder & Soldering Iron + Hot Glue Gun & glue sticks

- Ohmmeter/Multimeter + Drill

- No. 1 Philips and Slot screwdrivers

+ Aspirin or Non-aspirin pain reliever (just in case)

ON WITH THE SHOW

Here are the pin and signal assignments for the PC Bus mouse and Atari
mouse connectors:

Bus Mouse Signal Atari Mouse
--------- ------ -----------
1 Ground 8
2 Rt Btn 9 (Right Button)
3 -- -
4 -- -
5 LftBtn 6 (Left Button)
6 YA 3 (Vertical Cursor)
7 YB 4
8 XA 1 (Horizontal Cursor)
9 XB 2
10 +5v DC 7

Note that, as it pertains to this modification, pin 5 is not used on
the Atari connector, pin 3 does not exist on the Bus connector, and pin
4 on the Bus connector is not used.

Looking in from the business end of the connectors (i.e., the part
that normally plugs into the computer), the pins are labeled as follows
for the purposes of this mod (this may or may not match any standard
numbering conventions):

Bus Mouse Atari Mouse
--------- -----------

/-----\
--------- -------------
/ 4 2 1 \ \ 5 4 3 2 1 /
| 8 7 6 5 | \ 9 8 7 6 /
\ 10 9 / ---------

Note the blank area at the top of the "Bus Mouse" figure. This is a
"key" of sorts to prevent improper insertion of the plug, and is a handy

way to differentiate between a Bus plug and a PS/2 plug, both of which are round. Another way to tell the two apart is the Bus configuration has ten places for pins, while the PS/2 configuration has only 6 pins. YOU MUST USE A BUS MOUSE/TRAKBALL FOR THIS PROJECT TO WORK. Serial, PS/2 and MousePort mice do not have the proper signals to work with the Atari mouse port.

BEFORE GETTING STARTED:

There's several ways this mod can be done, and you'll want to prepare for each a little differently. The first step, of course, to read over all the instructions carefully and make sure you understand them before proceeding.

Obviously, the mouse/trakball has to plug into the Atari. The best way to do this is to use the cord from an unused Atari mouse. The second best way is to use a DB-9 connector, which can be attached directly to the cord of the bus mouse, or to an un-used Atari mouse cord which can then be patched to the bus mouse. Note that the mouse cord MUST HAVE ALL CONDUCTORS AVAILABLE with the exception of pin 5. Not all mice use the same number of conductors, and many have simply left the unused conductors out of the cord. You must use a cord which has the required conductors (1-4, 6-9) available for use. Joystick cables with the required conductors will also work, but are not as flexible as mouse cords; the same is true of most other cables you might make up yourself.

To simplify things later on, you might go ahead and determine which wire in the cable(s) are connected to which pins. Each wire should be a different color, which makes it easy to create a table listing each wire color and the pin it goes to. If the wires are all the same color, simply label each wire with a piece of tape and the number of the pin it connects with. You can get this information either by opening up the body of the PC Bus mouse and using an ohmmeter to trace continuity; checking things out visually, or by using a very small divining rod and immense faith in your ability to use it.

TO MODIFY THE BUS MOUSE/TRAKBALL DIRECTLY:

Using whatever 9-pin connector/cable combination you have chosen to use, simply connect the pins/wires from the Bus mouse connector to the Atari mouse connector as described in the chart at the beginning of this text.

If you will be cutting the connector off of the Bus mouse cord and replacing it with an Atari/DB-9 connector, make sure you have already generated a listing of what color wires go to what pins! Otherwise you'll be hard pressed to tell which wires go where and may never get it working right.

Once the connections have been made, check all of them and if all looks well, plug it in and give it a go. Make sure to check out all

functions of the mouse (cursor up/down/left/right, left/right buttons). If it doesn't work properly, refer to TROUBLESHOOTING below for some tips. If it does work, congratualtions!

TO BUILD A BUS MOUSE/TRAKBALL INTERFACE

If you have an un-used IBM bus card handy, it can be used to construct a plug-in box which will allow the use of any other bus controller (i.e., mice, trakballs or pen mice) without having to perform further modifications to equipment. The Microsoft Bus mouse comes with an 8-bit ISA Bus card; if the PC Bus mouse you obtained did not come with a card and you do not have another, you might try obtaining just the 10-pin Bus jack from an electronics supply store or via mail order.

My box uses the card that came with the Microsoft Bus mouse. If one bends the metal bracket on the card parallel to each side of the circuit card and cuts the circuit card at the bracket ends, the resulting card will fit into most small electronics project boxes of about 2" x 2" x 3". I took the resulting card to a local Radio Shack and found a box that would fit for under $3.00.

Place the card into the box and determine where to drill two holes: A big one for the PC Bus mouse to plug into the card, and a smaller one for the mouse cord which will plug into the Atari.

Once the holes are drilled, use an ohmmeter to determine where, on the "chopped" circuit board, the pins of the jack can be accessed. This allows for easier connecting of the Atari mouse cable to the circuit card. Ideally there should be a row of un-used solder pads on the top of the circuit board, near the jack, which can be used for this purpose. Keep good notes and/or label the solder pads so you know which ones lead to which pins on the bus jack. Also keep in mind that the pin numbers on the jack are mirrored left-to-right, as compared to looking at the bus connector on the mouse itself.

Thread the end of the cable which will be leading to the Atari connector through the small hole in the project box so that the plug is outside the box and the leads are accessable within the box. Tie a knot in the cable about three inches from the ends of the leads to prevent the cord from being pulled out from the plug end.

Solder the appropriate wires of the Atari cord to the solder pads on the circuit card which match the proper pins on the Bus connector. Before connecting the box to the Atari for testing, double check all connections my using an ohmmeter, making sure the PC Bus pin-to-Atari pin assignments are correct.

Test the box by plugging the Atari connector into the computer and the Bus mouse into the jack of the circuit card, making sure to test all functions (left/right/up/down cursor; left/right click). If there's a God in Heaven and all is right with the world, everything will function properly. If it doesn't, take a look at TROUBLESHOOTING below.

Once you've verified that all works well, place the ciruit board in the project box so the mouse connector lines up with the hole drilled for it and hot-glue the circuit board in place using plenty of glue along the edges of the metal bracket. Pull the mouse cord to the Atari connector so the knot in the cable is placed against the inside of the project box, making sure the leads to the ciruit board aren't being stressed, and hot glue that in place as well. Before securing the lid to the box, make sure that the PC Bus mouse easily plugs into the connector in the box. Then secure the lid to the box, and you're good to go!

You now have an interface that should let you plug any standard PC Bus mouse, trakball or cheese grater directly to the Atari without any further modification. In other words, you won't have to do this again and won't have the excuse again later, so you might as well sit back and have that beer now.

TROUBLESHOOTING

Those making an interface box will likely experience the most difficulty, as it is easy to lose track of where on the circuit board one can make a good connection with a particular pin on the connector. Being careful and meticulous and using a "paper brain" will help avoid problems later on.

The first thing to do, of course, is to check all connections to make sure the correct pins are connected to each other, and check each connection to make sure it is electrically secure and complete. If this fails, try using some of the tips below, which is basically the same advice in table form: ;)

Symptom Probable Cause Solution
==== ==== ====

Mouse cursor movement XA/XB or YA/YB signals Reverse XA/XB signals
reversed (left moves reversed for horizontal, YA/YB
to right, up moves to signals for vertical
down, etc.) problems.

Mouse cursor movement XA/XB and YA/YB Ensure XA/XB and YA/YB
really hosed up (left signals connected to signals connected to
moves up, up moves wrong pins proper pins as per
right, etc.) PC Bus/Signal/Atari
Mouse table

Right or Left mouse Signals not connected Check pin-to-pin
button does not work. _or_ are reversed. connections for mouse
This can be checked button signals; Check
by trying each button to ensure Lft Btn and
as if it were the Rt Btn signals are
other button. not reversed.

Any given function Signal not properly Electrically check
does not work. connected. the connection for

that signal; Check
pin-to-pin con-
nections.

All else fails. Did not try, or did Try; Try again.
did not try again.

Set forth in electronic text for all posterity this 29th day of May,
1994, for the edification of the masses and to while away a few moments
that would otherwise have made up a dull day,

Michael Parrott
mparrott@hebron.connected.com

Many thanks to everyone who's ever written anything whatsoever about
modifying a bus mouse to work on an Atari computer, whether in textual
or graphic format. I've tried not to draw directly from any other source
for this file, but have surely been influenced by other information I've
found on the subject, so thanks to those folk, whomever they may be,
are definitely in order. So there.
--
Michael Parrott | !!! | Proudly Using Atari
mparrott@kendaco.telebyte.net | (. .) | Computers!
mparrott@delphi.com | ((v)) | TT030@48Mhz/4/16/630M
Hyrashio/Pekim on FurryMUCK |-----/m-m-----| Artist--Guitarist
----------8<----------

Hope this helps, Hans

1088. Re: Software Service Seidel

Newsgroup: comp.sys.atari.st
Date: 1998-01-19 00:00:00 UTC
From: dipching@ping.be
Message-ID: <6a01dmhso1@news3.Belgium.EU.net>
Source record: 109603

On 19 Jan 1998 14:40:29, Markus Fichtenbauer wrote:
>It's sad, but there are more and more companies who fools
>the ATARI-users and STEAL their money.
>PS3: What about a list here in the Usenet with good and
> bad companies?

You must be aware that a lot of compagnies have really disgusting
behaviour when it becomes a money question ...
Let's see what I'm talking about:
Being a president of an atari club since 1989 (counting about 30
members), I can say the badest money practice in France is cashing
your cheques a long time BEFORE they are able to send you the product
you ordered ...
In the past about 15 members had problems with french compagnies ...
the only serious french compagnies are (for us):
-Terre du Milieu
-ASF
-Parx (now out ... a pity)
To be clear we surely have not bought products with every french
compagny of course ... but ... a lot ... which even don't exist
anymore today or have changed their names ...
It's a current practice on the market.

And I must say that until now I never encountered any problems with
foreign compagnies like HiSoft, Gribnif Software, Systems Solutions,
ASH, Homa Systems which are really good commercials !

The above related problems were: no software available, no hardware
available, sometimes we encountered the compagnies at atari shows and
they always succeeded to turn the problem to their advantage ...

WHEN IT'S QUESTION OF MONEY : DON'T ACCEPT ANY ARRANGEMENT !!!
ABOVE ALL WHEN THEY HAVE CASHED YOUR MONEY SINCE A LONG TIME AGO

In some cases ... about 5 ... we had to menace them to make some
"good" publicity on the net ... And sometimes we did !

At this time, we always succeeded to recover the money of our members
.. it was not always easy, but now we KNOW which compagny we
absolutely must AVOID.
This make sense to become a member of atari associations ... they can
help you in these cases because, when you are alone, you are a prey.
If you need more informations, feel absolutely free to send me an email
and I will answer relating our very bad money experiences ...
we have had A LOT with existing compagnies !!!

So, I must counsel you to AVOID any payment of any kind if you are not sure of the compagny ... It can be very disastrous for you and your family to have money injury.

It's not because we are customers of a reduced computing market that we must accept any strange, bad, disgusting behaviour from the remaining atari related compagnies !

Be carefull friends, it always happens when you don't think about !

Jo

Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
en francais >>> http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
in english >> http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

1089. ** Problems with STinG 1.12 **

Newsgroup: comp.sys.atari.st
Date: 1998-01-19 00:00:00 UTC
From: garn9114@kutztown.edu
Message-ID: <6a03gl$ag7$1@jake.esu.edu>
Source record: 109604

Bonjour! I recently downloaded STinG 1.12, and unfortunately, it's not working :(It makes the connection just fine, buy when it tries to initialize the connection the computer just sits there while the timer ticks down. It gets to about 39-41 seconds (from 59) and the modem goes off the hook.

I'm using an Atari Falcon 030 with 4 Megs of Ram and Tos 4.04. If anybody can offer some information I will be greatly appreciative.

Thanks in advance,
George Garner

--
~~~~~~
"I don't need to drink to have a good time. I need to drink to stop the voices in my head..."
As seen on _Dr. Katz, Professional Therapist_, 1997
~~~~~~

1090. !! HELP URGENTLY NEEDED SETTING UP ATARI GNU GCC C++ !!

Newsgroup: comp.sys.atari.st
Date: 1998-01-19 00:00:00 UTC
From: Ross Purves <ep111@city.ac.uk>
Message-ID: <Pine.GSO.3.95q.980119181138.21619B-100000@swindon>
Source record: 109605

Please can anyone help me with some problems I am having setting up GNU GCC C++ on the Atari ST:

(I have asked Jwahar Bammi himself but he no longer has an Atari and was unable to help.)

I have successfully setup the 2.1 distribution of gcc that I obtained from the FaST Club (UK) and subsequently updated the executables with those from the 2.3 and 2.5.8 releases.

Using this setup I have compiled some fairly simple c++ code but on trying more substantial source I have been confronted with loads of warnings and errors which have looked like they originate from the include files and libraries. I am still using the libraries and includes I got with the 2.1 distribution (includes = patchlevel=7). The source code I have tried is definitely error-free because I have successfully compiled it on GNU GCC on my college's Unix system.

I have obtained more recent libraries and includes from the Atari Gnu directory at FTP UMICH..... These comprise of the following files:

GPINC20.ZOO
GPLIBO20.ZOO
GPLIBS20.ZOO

When expanded the source code archive has a patchlevel=20 file in it. How do I make these newer up dated libraries with my system? The addition of makefiles etc in these archives make me assume I have to do something with 'make' to update the g++ library but I really don't understand how to do this. Can anyone help me??

The following also concern me:

1. Has anyone ever managed to set up a complete Atari GNU GCC C++ system using all the most updated components. Subsequently, have they been able to compile any really substantial code using it.

2. After trawling through old newsgroup stuff I have found mention of newer versions of the compiler than 2.5.8. Do these exist and if so what do they need to run? (ie Mint or Falcon/TT). Are they more stable/better versions?

3. Has anyone used the Software Developer's Kit update 1997 version of GNC C++, is it any good? What libraries does it use?

4. Again looking at newsgroup articles, it appears Atari gcc g++ has been steadily disappearing from subject lines. Is anyone still using this software? Is there anyone who has battled with the infuriating

TEX docs and put together a usable 'modern' system with updated libraries etc. Is it all worth it or should I jump ship to Borland C++ or the Unix GCC now whilst there's still time before my college project deadline?

I am sorry this posting is so long but I have got SO FRUSTRATED trying to set this monster up - it has been very lonely. Surely there is someone somewhere who has the knowhow. Please help me out.

Thanks

Ross

Ross Purves
Pager Number:04325 269208
ep111@city.ac.uk

1091. Re: NEWSie overwriting DIAL.SCR

Newsgroup: comp.sys.atari.st
Date: 1998-01-19 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <34c397be15bdff0@club-internet.fr>
Source record: 109606

Hello,

in article <34c34fd41696fb0@club-internet.fr>
Pascal Ricard wrote:

> I'm back to single Tos for the moment. I'll re-install Sting 1.08 that
> used to work well on my setup and see what happens.

Well, I didn't do this but ran Iconnect instead. Same problem. So the
probs are elsewhere (sorry Peter). Perhaps something between Magic and
HSModem setup ? Argh !

--
Pascal, surfing the web on his Falcon...

1092. Re: Woller & Link

Newsgroup: comp.sys.atari.st
Date: 1998-01-19 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6a064s$f8r$1@newsbell.bellglobal.com>
Source record: 109607

On 18 Jan 1998 23:20:35, Denesh Bhabuta wrote:
>On 18 Jan 1998 17:15:01 GMT, Jo Even Skarstein <josk@stud.ntnu.no>
>wrote:
>
>>Some of you might remember that I posted my bad experiences with
>>Woller & Link in this newsgroup a couple of months ago. Shortly
>
>Yes i remember this.. and you may recall that i posted a follow up
>about my bad experience with them. Shorthly after that posting i faxed
>W+L about my order - sadly until now no reply from them and no item
>from them - the Payment was made by Eurocheque in Neuss and duly
>cashed by them a few days later. :((
>
>I feel as though i have been conned and robbed - not a very nice
>experience in an already small Atari community.
>
>W+L if you are reading this - please stop making excuses about the
>mail service - the British PO have not received anything (they have
>investigated) - and either send me what i ordered or send me my money
>back.

Essentially if you order something through the mail and pay for it in advance
you are entitled to the product or your money back. Surprise surprise but mail
order fraud is not new. It also happens alot when the manufacturer has cash
flow problems and uses your money to solve them.

Now in Canada we have very good laws protecting us from mail order fraud.
However most people don't follow up. Generally you kiss your money good-bye
send the local authorities in, (there is usually a fraud squad with local dept.)
and the bad guy is charged with a federal offense (very bad). Sometimes this
little wake up call, sorts a "misunderstanding out in no time and your goods
or a monetary reimbursement is offered.".

In Motorcycle racing like computers, this kind of fraud is prolific.

I also know that they have similar laws in the United States.
Again most people just let it slide, but you don't have too.
I am not certain about Europe in General, but all you need to do is determine
the origin of the goods and check out their laws. Many countries regard the
mail as sacred and have reciprical laws, so it doesn't hurt to pursue the matter.

Finally, old English law is based on LET THE BUYER BEWARE.
Damn the English for their legal views of a purchased good.

Needless to say, try to protect yourself always.
>.

```
-----------------------------------------------------------------
__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __ )( TOS 1.0, SH204 hd
(+)`====='(+) B | \/ \\_/|| |/\_/ () SLM 804 LASER prt.
************** R ********************** [and SURF HAPPY! :-)]
-----------------------------------------------------------------
```

1093. Re: NEWSie overwriting DIAL.SCR

Newsgroup: comp.sys.atari.st
Date: 1998-01-19 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6a0659$f8r$2@newsbell.bellglobal.com>
Source record: 109608

On 18 Jan 1998 23:30:33, Frank Lockwood wrote:
>On 18 Jan 1998 22:41:29, Terry Ross wrote:
>> On 18 Jan 98 12:45:02, Terry May wrote:
>
>
>But it continues to be a concern. I find that if I disconnect my PPP
>connection (Sting 1.12) BEFORE quitting Newsie, I have problems -
>especially if I try to quit Newsie after hanging up (the program
>hangs,

This is true with me as well. It also happens if your provider disconnects you and you try to exit NEWsie. I am not certain why, but if this happens Newsie will switch the order of my folders around and create new folders as well such as folder "y" or a folder "8" only put the 8 sideways:-). I think it may be virtual directory or something that is supposedly hidden. Also If this occurs I can find all the files I have deleted since Dec 3 1997.

> and unless I perform a hard reboot, I get random file
>corruption, on various partitions).
>

Yes, sometimes I need to reboot 4 or 5 times to end up with a clean system. Early on a warm reboot would corrupt me boot sector (ARGGHH), however I only do cold boots now.

>On the other hand, when I remember to do things in the proper
>sequence, Newsie is quite pleasant to use.

I find this very TRUE. I thought most of my problems were TOS 1.0 probs, and after I followed certain procedures, everything works great. I must say that I didn't see some of these things with version .82. And I haven't actually had it overwrite any files (I hope?:-). Some files do end up laying outside the NEWsie work path and in the root directory of my HD, in this circumstances.

>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

1094. About Astrology...

Newsgroup: comp.sys.atari.st
Date: 1998-01-19 00:00:00 UTC
From: Geoffroy Cramailh <cramailh@mail.ensci.com>
Message-ID: <34C3722F.283BF3B4@mail.ensci.com>
Source record: 109609

Hi everybody, SORRY TO BUG YOU...AGAIN!

I am looking for any software about astrology...

If anybody know something about this kind of soft, for ST (native, no
PacifiST),
please mail me at cramailh@ensci.com...

Thankx a lot

ATARI STILL BE THE BEST !

1095. Re: Fragmented files in Newsie

Newsgroup: comp.sys.atari.st
Date: 1998-01-19 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6a07hr$edc@thoth.portal.ca>
Source record: 109610

On 19 Jan 1998, Alan Price wrote:

>When I load posts using Offline Newsreading, as far as I can see each
>post is written to disk in folder OFFLINE as a separate file. On reading
>them back, the posts are sometimes split over two or more files, or two
>or more posts are end-to-end in the same file. There doesn't seem to be
>any particular pattern to it- has anyone else found this, and have they
>found a cure?
>
>I'm using a Falcon + Afterburner, Nemesis, MagiC, StinG 1.12, Newsie
>0.82

I used to experience this problem on a regular basis. Like you, there appeared to be no rhyme or reason for it. The problem is gone with v0.84, although I don't recall this happening with v0.82 either.

I still have the odd problem with my default.grp file becoming corrupted after a post. And the odd time the last (or only) reference header gets truncated during a 'followup', like with this one in which I had to manually add 'co.uk>'.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

1096. Re: TT modem speeds

Newsgroup: comp.sys.atari.st
Date: 1998-01-19 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6a0912$4o2$1@roch.zetnet.co.uk>
Source record: 109611

On 18 Jan 1998 22:38:45, Terry Ross wrote:

> Modem 2.

Ah! Modem 2 has silly rates above 38k4 which modems don't like. There
is a h/w mod. (Martin-Eric Racine's site) but it's probably best to
resurrect Serial 2 if possible.

>Whoever installed the Nova card in this TT removed the
>cables for the serial ports, and I haven't gotten around to replacing
>them.

If the Nova is bugging you I'll take it off your hands :-))

>I'm looking into this. The modem gives 115k2 & 230k4.

Isn't there something else arond 76k?

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

1097. Re: Woller & Link

Newsgroup: comp.sys.atari.st
Date: 1998-01-19 00:00:00 UTC
From: Jo Even Skarstein <josk@stud.ntnu.no>
Message-ID: <6a099v$m90$1@due.unit.no>
Source record: 109612

M.Grove <grovem@removethisridgecrest.ca.us> wrote:

> their bank got the transfer. But others have said they had a lot of
> problems (Mario for one) in getting their order filled. The do stock a

I think Mario had problems with Aixitt, not W & L. IIRC the whole thing
was a misunderstanding, Aixitt had sent the stuff to the wrong address.

> lot of nice STuff, so it would be a shame to omit them, but they do
> have to deliver.

Indeed. And I don't warn against W & L in general (buy their stuff if
you want it, N.AES in particular is highly desireable :-), but I would
not recommend paying in advance.

> way to go now a days.......to bad. They (ASH) did state that they
> would rather you purchase from System Solutions from outside Germany.

...and get everything atleast six months after the German release. That's
if SS bother to stock/translate it at all.

Jo Even Skarstein

1098. Re: Okami questions

Newsgroup: comp.sys.atari.st
Date: 1998-01-19 00:00:00 UTC
From: martin.byttebier@ping.be
Message-ID: <6a0a40rmr1@news3.Belgium.EU.net>
Source record: 109613

On 19 Jan 1998 01:59:36, Hallvard Tangeraas wrote:
>On Sun 18-01-98 20:05, Martin Byttebier (Martin.Byttebier@ping.be) wrote:

>You have to ask if your provider has a setup for collecting/sending SOUP
>offline packets before you can use any of this ofcourse.

I don't think my provider supports UUCP or SOUP. Anyway I gonna send then
a mail about this.
>
>
>>Secondly if I start Okami it complaints that it "cannot load
>>onews.def". In the package I've there isn't such a file so I suppose I
>>must create one myself but how?

>You also have to set up all the required parameters/paths in the "o.inf"
>file (configuration file).

There was a fault in the o.inf. This part of the problem is solved now.

Thanks
Martin
****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But He uses a Hades 060 now

1099. Re: modem trashed my st

Newsgroup: comp.sys.atari.st
Date: 1998-01-19 00:00:00 UTC
From: jon.maidment@virgin.REMOVE.ME.net
Message-ID: <6a0cahohv1@nclient3-gui.server.virgin.net>
Source record: 109614

On 17 Jan 1998 23:14:57, Peter Rottengatter wrote:
->In article <69olaqkee1@nclient3-gui.server.virgin.net>,
-> jon.maidment@virgin.REMOVE.ME.net (Jon Maidment) writes:
->
->> In the course of investigating this subjest I dug out the original manual
->> for my Mega STE and noticed the pin wiring for the different serial ports:
->> Modem 1 and Modem 2 did not have a full set of RTS CTS and CD... so here's
->> the rub: how are we using Fserial cpx or the ~/ppprc or whatever to set
->> RTS/CTS flow control, let alone detecting a digital data carrier?
->>
->> Have I missed the point here or what?!
->
->The only point you've missed is that the original manuals by Atari were
->pretty buggy. The connector drawings were useless, since almost half of
->all pins were named faulty.
->
->Both Modem 1 and Modem 2 have the full set of handshake signals. The
->Serial 2 port lacks RI. The TT's Serial 1 lacks most handshake lines,
->however.

Hmmm... Thanks for the info :)

In that case it looks like My Modem 2 and Serial 2 ports WERE

trashed by A new Pace Microlin Gold so watch out people (they stopped
making them a couple of months ago apparently so there will be a few around
still going cheap...

any thoughts

1100. Re: GEnie Phone Number

Newsgroup: comp.sys.atari.st
Date: 1998-01-19 00:00:00 UTC
From: jab@walrus.com
Message-ID: <34c3b041.17027434@news.walrus.com>
Source record: 109615

On 17 Jan 1998 14:54:56 GMT, comdungeon@aol.com (ComDungeon) wrote:

>>I thought Genie was dead for Atari users ?
>
>Perhaps you're right; last I heard they still had Atari file areas and message
>bases but maybe everything is gone.
>
>They don't make it easy to sign up for (or Delphi for that matter) as I don't
>recall seeing any ad's anyplace for membership on either service.
>
>Al Horton
>The Computer Dungeon
>http://www.mcs.net/~isis/dungeon/dungeon.htm

Try 1-800-638-9636 for Genie customer service. There still is an
active, though small, contingent of Atari users there.

It's good to see the Computer Dugeon is back as well.

Later,

JAB

1101. Re: Family Tree Version 2.11

Newsgroup: comp.sys.atari.st
Date: 1998-01-19 00:00:00 UTC
From: Gerhard_Stoll@LU.maus.de
Message-ID: <199801192149.a46218@lu.maus.de>
Source record: 109616

Hello Didier,

DB>Fine to see there is a German user of Family Tree
Sorry that I must disapoint you. I use my own program. With Family Tree Ihave
test the GEDCOM export/import.

Bye, Gerhard.

1102. Re: Fragmented files in Newsie

Newsgroup: comp.sys.atari.st
Date: 1998-01-19 00:00:00 UTC
From: grovem@bebopridgecrest.ca.us
Message-ID: <6a0h0f$n91$1@ash.ridgecrest.ca.us>
Source record: 109617

On 19 Jan 1998 13:18:04, Alan Price wrote:
>When I load posts using Offline Newsreading, as far as I can see each
>post is written to disk in folder OFFLINE as a separate file. On reading
>them back, the posts are sometimes split over two or more files, or two
>or more posts are end-to-end in the same file. There doesn't seem to be
>any particular pattern to it- has anyone else found this, and have they
>found a cure?
>
>I'm using a Falcon + Afterburner, Nemesis, MagiC, StinG 1.12, Newsie
>0.82
>
>--
>Alan Price
>http://www.postern.demon.co.uk
>
>.

That sounds like more of a problem that some were having a while ago, even on-line. Sometimes NEWSie (for whatever reason) gets only partial messages. When you load the next message, it gets mixed up with the previous one. Not to much trouble for text, but it really messes up binaries:). I don't really know when the problem went away for me, but my setup is the same as yours (except MagiC, NAES and MiNT here) and I am using the V.84 of NEWSie. I experienced the problem on a Unix based server, while I had no problems on an NT server. Now both work fine. I havent' had a split message in a looooooong time.

Mike

1103. Re: STing: some basic PPP setup questio

Newsgroup: comp.sys.atari.st
Date: 1998-01-19 00:00:00 UTC
From: frederic.dinh'@'ffv.fr
Message-ID: <6a0jdr$sh7$1@news2.isdnet.net>
Source record: 109618

On 19 Jan 1998 01:59:41, Hallvard Tangeraas wrote:
> >>As for the "local.fee" -I haven't paid too much attention to that so
> >>far and it's not essential for the connection as far as I know.
> >
> >Local.fee type files are not needed. Just delete all, everywhere there is a
> >mention of them.

Local.fee are not necessary but can be useful to know your time and
money spent on the Net (if you adapt them to where you live - there is
a text explaing how it works). You just need one and tell the dialer
to read it (Phone and ISP options).

> Now, I tried at least 3 times to get a connection yesterday, but I didn't
> make any success. That is, the password/username part went fine, but I
> didn't get the actual PPP connection.
> This is where the confusion is... I don't know where the different IP
> numbers go..

Yup, this is a bit tricky. Keep on reading.

> And I don't know what is Atari specific and what is PPP specific (so I
> don't know what to ask my provider yet).
> This is the information I have from my provider:
> ---
> Domain name server (DNS1): 194.143.8.25
> Ekstra domain name server (DNS2): 194.143.8.27

Well, these are essential. Go in the protocols CPX, 'Resolver
section', and add those numbers in the 'Name server' field. Do same in
the Dialer config, in the adressing section, and click the 'add'
button to enter the first then 'add' again for the second DNS. Those
DNS things are the servers that convert doted numbers into human
readable name ('www'... gives you this tasty netsurfer accent ;-)).

> Subnet mask: 255.255.255.0

Not needed, AFAIK. (nowhere to put this !)

> DNS-adresse Port-no.
> ----------------+-----------------+-----------------
> Mail-server: smtp.sn.no 25/tpc
> Pop host: pop.sn.no 110/tpc
> News-server: news.sn.no 119/tpc
> WWW-server: www.sn.no 80/tpc
> Gopher-server: gopher.sn.no 70/tpc
> Anonymous ftp: ftp.sn.no 21/tcp
> ---

Ah, your domain name should be 'sn.no'. Type it in 'Domain field' in the
Internal CPX, and in the 'Fully Qualified Domain Name' in the Dialer
Config (adressing).

> And apparently I'm supposed to use PAP to make it work.

To setup the PAP, go into the 'Port parameters' and type in your PAP ID
and PASSWORD (blind line).

> So, what do I do next?
> Is there any additional information I should ask my provider for?

Hum, nooo... maybe proxy server for CAB.

> Back to STing, this is what I understand so far (having been able to set
> the files up correctly, loading STing upon bootup etc.):
>
> -"sting internals CPX" : this is only used to switch on/off STing
> The "delay" parameter is set at 60 (I have no idea what this actually
> delays though).

After 60 seconds, you may be hooked off if no connection succeed.

> -"sting port setup CPX" : I'm a bit confused about this module. I've set it

If I remember, port CPX is used for serial connexion via another
computer. You don't need it as you use a modem.

> -"sting protocols CPX" : I don't know which values I should insert here -is
> it the PPP stuff or local STing stuff we're talking about here?

Answer is above. Better put it in both CPXs and Dialer config.

> -"serial port CPX" : this is ofcourse set to 38400 bps/8 bit/no parity/
> 1 stop bit and RTS/CTS flow control.
> in the "driver" part of the CPX, should I set "DTR" on or off?
> The buffer sizes are set to 256/256.

Don't know about that. On my Falcon, it shows 512/512, maybe because
I've set this in scc.prg. Can't remember...

> (my modem is a US Robotics "Sportster" 28.2K and I've got "RSVE"
> installed to get the higher speed needed as well as HSmodem ofcourse).

Humm, RSVF is shown because HSMODEM is used. These two go together.

>
> Hallvard

I hope my prose helped. Bye, and happy stinging.
---------- fredd ----------
Frederic Dinh -> frederic "point" dinh "at" ffv.fr

1104. Re: Atari Computing issue 8 update

Newsgroup: comp.sys.atari.st
Date: 1998-01-19 00:00:00 UTC
From: tj@oro.net
Message-ID: <tj-1901981449350001@i444.oro.net>
Source record: 109619

Mike, I tried sending you an email but it said the email address below is not valid.

Send me your email address if possiable. I am the gentleman that sold you the TT030 last year. I live in Grass Valley, CA. if you remember..

Just wanted to see how things are going.

Can you shed any light on the spec's of the Milan coming from Germany since you read that ST magazine from Germany. It would be great to get the updated scoop, etc...

BTW, do you read German or just drool at all the pictures of the goodies that we miss from Germany.

Take care,

Thomas Ferreira

In article <69vbve$br9$2@ash.ridgecrest.ca.us>, grovem@suluridgenetz.ca.us (M.Grove) wrote:

> On 18 Jan 98 17:00:42 -, greg_evans@delphi.com wrote:
> >
> >Well, hold a copy for me in case I can't clear things up with Chris.
> >I've heard he's had some financial problems. I switched from
> >the US distributor (forgot his name) to Chris because there seemed
> >to be a big delay getting issues. (sigh!)
> >
> >Greg
> >.
>
> Double sigh here!:(. My latest is issue #6. I have ST Computer from
> Germany more current than that!
>
> Mike

1105. user groups

Newsgroup: comp.sys.atari.st
Date: 1998-01-19 00:00:00 UTC
From: philip <philip@bengio.demon.co.uk>
Message-ID: <34C3D8E8.27489D12@bengio.demon.co.uk>
Source record: 109620

Hi all

Can anyone tell me if there is a user group in the Hertford area.
There was one in Cheshunt but i have lost the email address, can anyone help please

email philip@bengio.demon.co.uk

phil

1106. Re: NEWSie overwriting DIAL.SCR

Newsgroup: comp.sys.atari.st
Date: 1998-01-19 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <En14uE.MGo@suse.modem.stud.uni-hannover.de>
Source record: 109621

In article <69u3ap$8fs@ds2.acs.ucalgary.ca>,
lockwood@freenet.calgary.ab.ca (Frank Lockwood) writes:

> But it continues to be a concern. I find that if I disconnect my PPP
> connection (Sting 1.12) BEFORE quitting Newsie, I have problems -
> especially if I try to quit Newsie after hanging up (the program
> hangs, and unless I perform a hard reboot, I get random file
> corruption, on various partitions).
>
> On the other hand, when I remember to do things in the proper
> sequence, Newsie is quite pleasant to use. I was using Popwatch to
> send my (written offline) emails, but that has started acting funny
> (trying to send too many bits for a message, and then hanging).

This sounds like a serious NEWSie bug. Have you contacted John Rojewski ?

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1107. Re: STing: some basic PPP setup questions

Newsgroup: comp.sys.atari.st
Date: 1998-01-19 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <En15BB.MJ3@suse.modem.stud.uni-hannover.de>
Source record: 109622

In article <34c2a4104aadf37@post1.com>,
hall@post1.com (Hallvard Tangeraas) writes:

> Now, I tried at least 3 times to get a connection yesterday, but I didn't
> make any success. That is, the password/username part went fine, but I
> didn't get the actual PPP connection.

Activate Dialer's "Save Debugging Information" option, and send me the
resulting DEBUG.LOG.

> -"sting internals CPX" : this is only used to switch on/off STing
> (when I use a terminal connection I have to switch it off, or else
> it'll block the modem port).

No. The modem port is blocked only if the PORT is activated by either the
"Port Setup" CPX or the Dialer.

Desactivating STinG completely is necessary only for using some Zmodem
implementations which are badly programmed, for CPU hog reasons.

> -"sting port setup CPX" : I'm a bit confused about this module. I've set it

Just don't touch it unless you build a LAN.

> -"sting protocols CPX" : I don't know which values I should insert here -is
> it the PPP stuff or local STing stuff we're talking about here?

Keep the defaults unless you know what they mean. The defaults are sensible
values.

> -"serial port CPX" : this is ofcourse set to 38400 bps/8 bit/no parity/
> 1 stop bit and RTS/CTS flow control.
> in the "driver" part of the CPX, should I set "DTR" on or off?

Irrelevant. The Dialer sets it. DTR off is conceptually the proper choice,
but it really doesn't matter.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1108. Re: Dan Ackerman

Newsgroup: comp.sys.atari.st
Date: 1998-01-19 00:00:00 UTC
From: rcollins@freenet.columbus.oh.us
Message-ID: <6a15th$nnb@login.freenet.columbus.oh.us>
Source record: 109623

Steve Hammond (shammond@loop.com) wrote:

: Does anyone have Dan's web page address. I know it was posted here not
: to long ago, but in the exuberant use of my ESC key it .... escaped.

: TIA

: Steve Hammond

Dan Ackerman

* baldrick@netset.com

http://www.netset.com/~baldrick/

--
Raymond Collins	Ohio State University
Collins.197@osu.edu	Neuropathology
rcollins@freenet.columbus.oh.us	Research Assistant

1109. Re: Help with HDDriver -- quick!

Newsgroup: comp.sys.atari.st
Date: 1998-01-19 00:00:00 UTC
From: Richard Rives <76031.1247@CompuServe.COM>
Message-ID: <ucWgplVJ9GA.341@nih2naab.prod2.compuserve.com>
Source record: 109624

>I wonder f anyone took up ORA on their offer to sell the source code
>for Diamond Edge.

Yes I heard that it was bought. I might have the guys email address somewhere.

Also I use Diamond Edge on my SCSI partitions set at 1024meg with no errors.

It could be the partitioning scheme.

Rich

1110. Re: Help with HDDriver -- quick!

Newsgroup: comp.sys.atari.st
Date: 1998-01-19 00:00:00 UTC
From: Richard Rives <76031.1247@CompuServe.COM>
Message-ID: <eQVw$mVJ9GA.341@nih2naab.prod2.compuserve.com>
Source record: 109625

>they have a hard time staying alive at the Amiga market as well. They
>even asked people to buy/update the software as they were running
>out of steam...

I know they lost some programmers to Microsoft and other companies that
can pay big bucks.

Rich

1111. Re: CAB 2.6 and MiNTnet

Newsgroup: comp.sys.atari.st
Date: 1998-01-19 00:00:00 UTC
From: Jo Even Skarstein <josk@stud.ntnu.no>
Message-ID: <6a0i8vpih1@due.unit.no>
Source record: 109626

kma54@csc.canterbury.ac.nz wrote:

> > I think you're mixing things a bit here. The four ppp/slip channels
> > you're talking about is the number of *physical* connections
> > possible with this interface. A client can establish a unlimited
> > amount of connections though.
> My limited understanding of this is that once you have establish a
> connection to your internet provider you can then (for example),
> start multiple ftp sessions, but only up to 4. Or say, have CAB
> running twice and also a ftp session.
> Can someone please explain this?

There are a lot more than 4 ports in TCP/IP (64K?), and you can have many connections on each port. A port is usually dedicated to a certain service, e.g. port 21 for ftp, port 23 for telnet, port 80 for http and so on. There's no problem in establishing multiple connections on the same port, e.g. run 20 ftp-sessions to 20 different servers. A bit slow over the modem perhaps ;-)

Jo Even Skarstein

1112. FS: LOGIC 2.5

Newsgroup: comp.sys.atari.st
Date: 1998-01-19 00:00:00 UTC
From: stevebj@wr.com.au
Message-ID: <34c3dc20.0@nachos.wr.com.au>
Source record: 109627

Hi Guys,
I have Emagic Logic 2.5 with dongle and manuals for sale. Suitable for
STe or Falcon. All original items. $250 Australian.

```
--------------------------------------
| Steve Brownjohn (aka) The Balz |
| Email: stevebj@wr.com.au |
| You have been conversing with an |
| ATARI FALCON 030--A real Computer
Checkout:-
http://www.geocities.com/SiliconValley/Bay/6232
--------------------------------------
```

1113. Re: NEWSie overwriting DIAL.SCR

Newsgroup: comp.sys.atari.st
Date: 1998-01-19 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <34c34fd41696fb0@club-internet.fr>
Source record: 109628

Hello Roger, Terry, Terry, Frank, and Charles... and Peter,

in article <69v8cphma1@brokaw.wa.com>
Charles Silver wrote:

> >I too have had disk corruption, file over-writes, etc. that so far I
> >have managed to catch with Diamond Edge.
> >But it continues to be a concern. I find that if I disconnect my PPP
> >connection (Sting 1.12) BEFORE quitting Newsie, I have problems -
>
> Yo Roger, Terry, Terry, and Frank,
>
> I tried to duplicate your problems with NEWSie v84, but couldn't. I tried
> disconnecting NEWSie/TCP at odd times, but no files were overwritten or
> corrupted. My setup for these test were different because I was using
> STiK. I use STinG for single TOS and STiK with MultiTOS/MiNT. Normally,
>
> Obviously you guys are having problems, but is it NEWSie???

All of this seems similar as my problem with Magic and internet stuff.
Are you people using Magic when having these troubles ? I don't use
Newsie myself. But I use Cab, Popwatch, Newswatch, Okami... and have had
lost files/clusters too. No problemo in single Tos, only with Magic. So
there is perhaps a problem with the combo Sting 1.12/magic ? (Peter ?)
I'm back to single Tos for the moment. I'll re-install Sting 1.08 that
used to work well on my setup and see what happens.

--
Pascal, surfing the web on his Falcon...

1114. Re: help- need mem upgrade info for 1040stfm

Newsgroup: comp.sys.atari.st
Date: 1998-01-19 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6a5j21$q8f$1@news4.isdnet.net>
Source record: 109629

Dukkha Samudaya a ?crit dans le message <34C340A6.77D318F2@pagan.net>...
>looking for more information on how to upgrade my 1040stfm with more
>memory.
>I am running into problems when it is connected to my scssi drive, the
>drivers
>take up too much memory to run programs such as cubase. If anyone has
>any information on documentation to upgrade to 1.5 or 2 megs please
>respond.
>

```
Check out the Quick FAQ, it's all in there...

Basically, on an STFM, you'll need either to be the king of the soldering
iron, or to buy a RAM upgrade board from any of the remaining Atari dealers,
depending on which point of the Globe you live in.

Cheers,

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

1115. Re: Kan ikke komme igennem p&#65533; 1049 og WWW k&#65533;re af H* til.

Newsgroup: comp.sys.atari.st
Date: 1998-01-19 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6a5j2a$q8f$2@news4.isdnet.net>
Source record: 109630

Kim Andersen a &#65533;crit dans le message ...
>Se subject.
>Jeg tror GlobalOne har problemer.

```
See subject ???

Try posting in english next time. There are a few danes around here, but it
is still an international forum...

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

1116. Trade for TT030

Newsgroup: comp.sys.atari.st
Date: 1998-01-19 00:00:00 UTC
From: Chris Friend <chiuchiolo@sprynet.com>
Message-ID: <01bd24c7$9d424620$70f9aec7@01>
Source record: 109631

I have an NEC Powermate 486dx-33 with 8MB RAM, 512MB HD, 16-bit sound, 2x CD, 1MB TSeng SVGA Video, Keyboard...No monitor or mouse (PS2 Style).

Want to trade it for:

TT030 with 2MB+ RAM, 40+MB SCSI Hard Disk, TOS 3, 720K Floppy (1.44MB Preferred), TT Color Monitor, Keyboard, Mouse (if it is different from a standard ST mouse), and any necessary connecting cables.

Please e-mail Chris.Friend@juno.com.

Thanks in advance.

P.S. - I may be able to stick 4MB more into that NEC if I can dig some up. Also, I can load any OS you want onto it (Warp, Windows 95, Windows 3.1) and plenty of programs before I ship.

1117. Re: .MID format and Atari ST

Newsgroup: comp.sys.atari.st
Date: 1998-01-19 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <69uc5odrl3@newsbell.bellglobal.com>
Source record: 109734

On 15 Jan 1998 21:47:34, LivJohn wrote:
>I use an old shareware program called midimover, which was put out by hybrid
>arts. (Someone else now handles their stuff-- sequencers like EZ track, Sync
>track, etc.). Let me know if you can't find anything to use and I'll send it to
>you. It _should_handle files from your PC. I'm using it to convert my old atari
>files for use on a mac.
>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

1118. Re: Help! 1040STe Won't Power up

Newsgroup: comp.sys.atari.st
Date: 1998-01-19 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <69uc5ddrl2@newsbell.bellglobal.com>
Source record: 109735

On 18 Jan 1998 02:54:17, TZArSAND wrote:
>HELP! Okay here's the problem........
>I didn't drop it;

You should, about 6 inches approximately.

>I didn't so much as sneeze on it.

You shouldn't unless at least six inches away:-).

>It just
>won't come on. I flip the switch and nothing!

No light? Make sure of this. Check the connections, simple yet often overlooked
check out any surge protectors you have as well.
>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

1119. Re: TT with Crazy Dots

Newsgroup: comp.sys.atari.st
Date: 1998-01-19 00:00:00 UTC
From: Johann-Wilhelm_Arndt@HD.maus.de
Message-ID: <199801190008.a53791@hd.maus.de>
Source record: 109736

On 15 Jan 1998 18:31:00, Jo Vandeweghe Wrote:
JV>>pettert@notam.uio.no on 10.01.98 wrote:
JV>>I installed the 32k-extension just recently after using the card for
JV>>1 year, so I wrote down the jumper-settings.

JV>Where the hell have you found or bought the module ?

I got the module from TKR (Kiel, Germany) after I asked if there are any for sale. I was told, that there were no modules, only some used modules sent back by customers etc. I could use these on my own risk, as it is not shure, if any of these work. I have 10 modules here and have tested 1 till now.
When I've tested the others, I will phone with TKR, to find out, what I'm going to do with the rest.

Johann

1120. ST+ Fanzine

Newsgroup: comp.sys.atari.st
Date: 1998-01-19 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <69utg8$hre@news2.tds.net>
Source record: 109737

Well, February is almost here. The premier issue of the ST+ Fanzine is imminent. Still looking for distributors and advertisers, but that's grist for a different message.

If you're a US (or Mexican) resident interested in receiving the February issue of ST+ Fanzine, then please stop by my page. All relevant (along with some slightly irrelevant) information can be found there. The location can be found in the signature. This is also a good opportunity if you've had a bad week and want to complain about *something* but would prefer to have something concrete to complain about, just relieve your tension by whining about my site :) .

Stop by, look it over, and send me your questions, comments, or gripes.

For those of you without web access, email me and I'll send you all of the details.

Terry
---
tross3@hamtel.tds.net irc: qnr | ST+ Fanzine U.S. Distributor
Visit: http://www.geocities.com/SiliconValley/Peaks/6320/index.html
ST+ Fanzine: "stplus01.htm" Atari Reference Desk: "atari001.htm"

1121. Re: Fragmented files in Newsie

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6a0v3u$rk4@thoth.portal.ca>
Source record: 109538

Mike,

Notice how the reference header in this message and your followup is
truncated ('o.uk>' is missing). NEWSie can't handle it properly, probably
because of its length. Keep an eye out for this (simple enough to repair
manually while in the editor). I've seen other NEWSie posts with the same
problem.

Are you reading this, John?

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

1122. Re: System Solutions (Java...)

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6a121q$2no$1@usenet85.supernews.com>
Source record: 109539

>On 15 Jan 98 01:12:02 +, Barry_Schut wrote:
>
>**** ***! you endlessly underestimate the power of a 030, 040 or 060 68k CPU!

No, Uwe doe not underestimate the power to the 6800 series chips - he
DOES know their limitations a lot better than this poster.

I sometimes wonder where these people come from. I LOVE my TT - but to
state that the 030 chip is 90% (OK 89%) as fast as a a P75 only shows
complete stupidity (I use PC's and MAC's at work, but do the serious
stuff on my TT at home :)).

Steve Hammond

1123. Re: Fragmented files in Newsie

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6a1221$2no$2@usenet85.supernews.com>
Source record: 109540

>On 19 Jan 1998 13:18:04, Alan Price wrote:
>When I load posts using Offline Newsreading, as far as I can see each
>post is written to disk in folder OFFLINE as a separate file. On reading
>them back, the posts are sometimes split over two or more files, or two
>or more posts are end-to-end in the same file. There doesn't seem to be
>any particular pattern to it- has anyone else found this, and have they
>found a cure?

Alan,

Check the "Time Out" setting in Newsie's Preference box. You will find
it in the "Server" box. Set the time outs for at least 60 seconds. I
seem to remember that Newsie 0.82 may have had a default of 5 or 10
seconds. If the time out setting is to short - any delay from your
newsfeed will result in Newsie thinking the file has ended.

1124. Re: Okami questions

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <SWAUCTF@tos.pl.net>
Source record: 109541

Martin Byttebier (Martin.Byttebier@ping.be) wrote:
: Thirdly, what the hell is Hermes?

I believe in the context of Okami, this might be referring to the Hermes
UUCP package. This package contains software that allows UUCP to be used
to transfer email and usenet.

--
Mario Becroft Auckland, New Zealand
mb@tos.pl.net http://www.pl.net/~mario/ |__/,| (`\
Tariland, Atari Support in New Zealand _.|o o |_))
tariland@tos.pl.net http://www.pl.net/~mario/tariland/ --(((---(((--------

1125. Re: Woller & Link

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <XWAUCUH@tos.pl.net>
Source record: 109542

```
: Ummm, that is to bad. I ordered a fast ram card for my TT and didn't
: have much of a problem. I think it only took about three weeks after
: their bank got the transfer. But others have said they had a lot of
: problems (Mario for one) in getting their order filled. The do stock a

If that's meaning me, then that's a mistake. I have never dealt with
Woller & Link. I did have problems with getting a TT fast RAM card from
Aixit, and I posted here about that. Fortunately they then became very
helpful, and soon we established that they had got my address wrong. After
they sent me another card, it arrived directly and I'm quite happy with
it.

This has nothing to do with Woller & Link.

--
Mario Becroft Auckland, New Zealand
mb@tos.pl.net http://www.pl.net/~mario/ |\__/,| (`\
Tariland, Atari Support in New Zealand _.|o o |_ ) )
tariland@tos.pl.net http://www.pl.net/~mario/tariland/ --(((---(((--------
```

1126. Re: Help with HDDriver -- quick!

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <ZWAUCVJ@tos.pl.net>
Source record: 109543

Uwe Seimet (us@ooc.de) wrote:
: greg_evans@delphi.com wrote:

: > I repartitioned the drive into 441 mb partitions and the Diamond
: > Edge problem went way. Knife ST doesn't bomb any longer but it

: So these programs obviously don't support partitions larger than 512
: MByte.

Well there's something wrong here, since I have used Diamond Edge
(version 2) on 1GB paritions without any problem.

--
Mario Becroft Auckland, New Zealand
mb@tos.pl.net http://www.pl.net/~mario/ |__/,| (`\
Tariland, Atari Support in New Zealand _.|o o |_))
tariland@tos.pl.net http://www.pl.net/~mario/tariland/ --(((---(((--------

1127. Re: Help with HDDriver -- quick!

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <3WAUCWL@tos.pl.net>
Source record: 109544

David Snowdon (norway@interlog.com) wrote:
: I found that ST-Tools also has problems on my Falcon and SyJet 1.5
: Gig drive. So I guess we now need a volunteer to create a new version
: of ST-Tools, since I doubt we'll see an updated version of Diamond Edge.

I heard that someone did purchase Diamond Edge from Oregon Research. I wonder who it was, though, and whether they will do anything with it.

There are many problems in Diamond Edge, but hopefully these will be fixed.

I wish they would have released it in the public domain. Then we would definitely be able to fix these problems.

--
Mario Becroft Auckland, New Zealand
mb@tos.pl.net http://www.pl.net/~mario/ |__/,| (`\
Tariland, Atari Support in New Zealand _.|o o |_))
tariland@tos.pl.net http://www.pl.net/~mario/tariland/ --(((---(((--------

1128. Dan Ackerman

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6a13r2$51p$1@usenet48.supernews.com>
Source record: 109545

Does anyone have Dan's web page address. I know it was posted here not to long ago, but in the exuberant use of my ESC key it .... escaped.

TIA

Steve Hammond

1129. Atari ST STUFF 4 Sale

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: eb551@FreeNet.Carleton.CA
Message-ID: <6a15id$9a0@freenet-news.carleton.ca>
Source record: 109546

********** NEW YEAR'S BLITZ ATARI ST SOFTWARE SALE ********

Value Priced & Discounted software. Many of these are opened &

in MINT condition, but the prices can't be beat so order now.

NO P.S.T. or G.S.T.

A-Seka 68000 Assembler 10.00 Algebra 1 Vol. 2 18.00

Algebra 2 Vol 2 18.00 Assembly Programming 15.00

Backgammon 15.00 BlockBuster 15.00

BoBo 15.00 Breakers 9.95

Boxing Manager 20.00 Chronoquest II 20.00

Combat Course 18.00 Cracked (kids arcade) 9.95

Crash Garret 10.00 Cyber Control 40.00

Cyber V.C.R. 40.00 Espionage 1-4 player) 15.00

Darkside 18.00 Darkman (arcade) 15.00

Enchanted Land 20.00 Final Fight (beat-up) 20.00

Forth Programming 20.00 Falcon Mission Disk 10.00

GoMoko/Renju Oriental 15.00 Grid Iron Football 10.00

Hound of Shadow (myst) 20.00 Isgur Personal Inves. 20.00

Kid Gloves (rated 78%) 20.00

Lethal Weapon 42.00 Logistix Spreadsheet 25.00

Mach IV Flight 15.00 Masterplan Spreadsheet 25.00

Missile Command 9.95 Moon Patrol 9.95

MoonBase 9.95 O.S.S. Pers. Pascal 25.00

Physics Vol. 2 18.00

Prison 20.00 Quest for Time Bird 20.00

Regent Database 30.00 Road Runner Cartoon 20.00

Space Station Oblivion 15.00 Star Raiders St 9.95

Statistics Vol 1 18.00 Street Fighter 15.00

Street Fighter II 25.00 Super Breakout 9.95

Super Conductor Music 20.00 Thunder Jaws 18.00

Tower Of Babel 20.00 Typing Tutor Grd 1 18.00

The Untouchables 20.00 Vampire's Empire 20.00

Vaxine (Body invasion) 20.00 V.I.P. Professional 25.00

Viper Patrol 18.00 WARP (space shoot-em) 15.00

X-Tron (space adven.) 18.00 XOR (strategy) 9.95

Please Note!!! The quantities are limited. So pick up the phone!

Call me @ 204-661-5863

==========

:: BONUS...Buy any two at $9.95 ea. and receive another @ $9.95, FREE! ::

:: These are Excellent entertainment value! Please Call Today! ::

You may also e-mail m at xup533@freenet.mb.ca I will consider offers

1130. Re: aFTP in Med Res

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34ccc96e.12098256@news.demon.co.uk>
Source record: 109547

On Mon, 05 Jan 98 19:30:04, DCroker@fortress.org.uk (Derryck Croker)
wrote:

>Nostrodamus phrophesised this from guy@swampdog.demon.co.uk to All...
>
>Hi Guy!

Evenin' Derryck ;-)

>
> >> On 30 Dec 1997 14:00:11, Clair Shaw wrote:
> >>>
> >>> I don't know if this will work, but judgeing at your original
>
> >> Thanks, Clair. I tried that, but I can't find a mono/big screen
> >> emulator that works with MagiC. And aFTP won't work in TOS 1.6 (it
>
> g> There is one but I can't remember its name. Its the one where you say
> g> how much bigger than the norm the width and height of the desktop
>
>This sounds like the Lacescan mod.

It was easy enough to use once I got it in the right place in the auto
folder (after magic, before nvdi basically). It just prompted me for a
virtual width and height then got on with it.

>There's a large screen emulator that can be used even without the hardware
>mod, it's available at http://www.oden.se/~dlanor/

My memory is awaful but yes now that you mention it, there might have
been mention of hardware. ;-)

> g> should be then reboot. It doesn't actually emulate another screen
> g> mode - it simply tells Gem the desktop is bigger than it is and scrolls
> g> the screen around the virtual desktop.
>
>That's right, tho' I found setting it up a touch tricky at first.

It was a bit flakey with some settings yes (or something else might
have been). iirc, I settled on whatever mono settings which resulted
in low rez being 640x400. Not too much scrolling involved, and
multiples of the actual screen appeared more stable.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

1131. Re: C++

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34cdcd88.13148696@news.demon.co.uk>
Source record: 109548

On Fri, 16 Jan 1998 21:02:06 +0000, Stuart Shaw
<Stu@shaw1.demon.co.uk> wrote:

>>You'll find thousands of matches if you use one of the search engines,
>>although you might prefer to just subscribe to comp.lang.c++ where
>>they post a faq every week iirc.
>
>I tried search engines but there are that many rubbish sites
>you don't know which one to go on :)

... and similarly with comp.lang.c++ there are so many postings each
day that you end up devoting more time to wading through what you
don't want than what you do want. However, to find decent links it is
necessary.

>>>Also - Is there a C++ programme and for the atari - for so where
>>>can I get it?
>>GNU is your only option. 'Fraid I don't know any specific sites but
>>someone else will.
>
>anyone?
>Also - will this include complier??

Yes. iirc, the archive should have "g++" or "gcc" in its name - you
might try umich, if it's there then it is more likely to be in
english.

It really comes down to why you want to learn C++. If you want to
learn the language then go for it, but if your priorities are making
atari programs then imo you'd be far better off with Lattice or PureC
which will be much more productive. Don't get me wrong, I like C++ and
I'm learning it myself. Sadly, not on the atari though. :-|

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

1132. FS ST Software

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: dsweet0219@aol.com
Message-ID: <19980120050600.AAA15936@ladder02.news.aol.com>
Source record: 109549

```
For Sale St Software.
Items with manuals have a X.

midi maze......X
imagecopy 2 / 3.5 / 4
midisoft studio 2.13/3.01
degas elite
straight fax 2.0
stalker 3
flash 3.0
boulder dash construction kit
super kidgrid
sukebt service
kidtalk
falcon+mission disk......X
star trek/the rebel universe
wonderland/4disk
starglider 1+2
q-ball
escape from the robot monsters
bubble bobble
gilbert escape from drill
airball
best offer each piece. add $1.00 postage.
dsweet0219@aol.com
```

1133. Comment convertir des fichiers midi, format atari vers format PC

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: EPI PSFT <psft.tours@wanadoo.fr>
Message-ID: <01bd2576$1f16d2c0$ecaafcc1@default>
Source record: 109550

```
--
Claude Huitema
--
Claude Huitema
```

1134. Atari SON files to PC MID format??????

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: Arve Larsen <alarse@online.no>
Message-ID: <34C44D0E.5E88@online.no>
Source record: 109551

Is there anyone out there that can help me to convert 9 music files in
Atari SON file format to MID file format for PC?
The SON files are recorded in notator!!

Arve Larsen

1135. Re: System Solutions (Java...)

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <34C45D80.6942@ooc.de>
Source record: 109552

Steve Hammond wrote:
>
> >On 15 Jan 98 01:12:02 +, Barry_Schut wrote:
> >
> >**** ***! you endlessly underestimate the power of a 030, 040 or 060 68k CPU!
>
> No, Uwe doe not underestimate the power to the 6800 series chips - he
> DOES know their limitations a lot better than this poster.

I'm working heavily with Java under Unix, i. e. I know the resources it
requires.
What I wanted to say is that on standard Atari machines Java will be
slow. Not on machines with an 040 or 060. But on all the others. I guess
the TT is fast enough as a runtime environment but an ST is unusable. 4
MByte might even be insufficient to run Java at all.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

1136. Re: Help with HDDriver -- quick!

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <34C45E20.4F9E@ooc.de>
Source record: 109553

Magnus Kollberg wrote:

> > I wonder f anyone took up ORA on their offer to sell the source code
> > for Diamond Edge.
>
> I wonder that as well. I was going to buy it but than I realized that
> it wont work with what I want it to. I does not handle VFAT or
> big partitions either. If there would be an update I would get it
> pronto.

Those that can read German manuals should probably have a look at
DISKUS. This hard disk and floppy disk tool supports big partitions as
well as DOS compatible partitions:

http://acp5.chemie.uni-kl.de/seimet/diskus_english.html

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

1137. Word true type fonts and Signum

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: Hugo Coolens <coolens@kahoslg.be>
Message-ID: <34C45930.3016@kahoslg.be>
Source record: 109554

Has anyone over there ever tried to use a Word true type font in Signum?
I was told that it could be done but you have to use NVDI. How should I
proceed?

regards,
hugo coolens
e-mail: coolens@kahoslg.be

1138. Word true type fonts and Signum

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: Hugo Coolens <coolens@kahoslg.be>
Message-ID: <34C4591E.1476@kahoslg.be>
Source record: 109555

Has anyone over there ever tried to use a Word true type font in Signum?
I was told that it could be done but you have to use NVDI. How should I
proceed?

regards,
hugo coolens
e-maim: coolens@kahoslg.be

1139. Re: Atari SON files to PC MID format??????

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: bales@hol.tagada.fr
Message-ID: <6a1rhi$7ne$2@news.stortek.com>
Source record: 109556

```
In article <34C44D0E.5E88@online.no>, Arve Larsen <alarse@online.no> wrote:
>Is there anyone out there that can help me to convert 9 music files in
>Atari SON file format to MID file format for PC?
>The SON files are recorded in notator!!
>
>Arve Larsen

Either do the conversion in Notator, or maybe Emagic Logic can do the
conversion on the PC side...

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

1140. Re: Comment convertir des fichiers midi, format atari vers format PC

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: bales@hol.tagada.fr
Message-ID: <6a1rel$7ne$1@news.stortek.com>
Source record: 109557

In article <01bd2576$1f16d2c0$ecaafcc1@default>, "EPI PSFT" <psft.tours@wanadoo.fr> wrote:
>

Bonjour,

Usually, it is asked to write in english in the international newsgroups.
There is a french speaking atari newsgroup : fr.comp.sys.atari

D'habitude, on est cens? ?crire en anglais dans les forums internationaux. Il
existe un forum atari en fran?ais : fr.comp.sys.atari

Pour r?pondre ? ta question, un fichier .MID, qu'il soit originaire d'un atari
ou d'un PC est exactement le m?me. Il n'y a donc aucune conversion ? faire. Si
ton probl?me vient du format de disquettes, il suffit de formatter les
disquette sur un PC en mode 720K, en non sur l'Atari.

Tout ceci est expliqu? dans le Quick FAQ (voir ci-dessous...)

Good luck

THE ATARI ST QUICK FAQ
v1.4 - June 2nd 1997

In order to save bandwidth and avoid comp.sys.atari.st newcomers asking the
same questions over and over again, here is a quick list of the most
Frequently Asked Questions (FAQ) and, hopefully, useful answers.

http://www.geocities.com/MotorCity/2090/quickfaq.htm (USA) HTML version

or

ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt (Norway) ASCII version

If you don't have web or ftp access, send me an e-mail at the following
address, and I will be happy to send the FAQ to you:

bales@garonne.stortek.com

This announcement is manually posted once every week.

Nick

--
Nicholas Bales / The Atari ST Quick FAQ :
Toulouse, / HTML: http://www.geocities.com/MotorCity/2090/quickfaq.htm
France, / ASCII: ftp://ftp.sn.no/user/hallvart/atari/info/quickfaq.txt

1141. Re: help- need mem upgrade info for 1040st

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6a1sgqcmu1@roch.zetnet.co.uk>
Source record: 109558

On 19 Jan 1998 05:01:42, Dukkha Samudaya wrote:
>looking for more information on how to upgrade my 1040stfm with more
>memory.
>I am running into problems when it is connected to my scssi drive, the
>drivers
>take up too much memory to run programs such as cubase. If anyone has
>any information on documentation to upgrade to 1.5 or 2 megs please
>respond.

The usual way is to get a Frontier or Marpet RAM extension. Easy to fit - use SIMMs. This will get you to 2Mb and then 4Mb.

The ST can only support 2 RAM banks. The 1040 has 2 banks of 512Kb each on the PCB. Both these extensions substitute 2Mb SIMMs in either/both banks.

There is a DIY solution documented by Barry Orlando which involves doctoring chip carriers to connect 1Mbit chips to the PCB insted of the 256Kbit chips which are there ATM. You shouldn't try this unless you are experienced in soldering and finding your way around a PCB. There are about 560 soldered joints to be made. I did it myself but spent a long time tracking down the last 3 intermittent bad joints!

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

1142. Re: Fragmented files in Newsie

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6a1sgscmu2@roch.zetnet.co.uk>
Source record: 109559

On 19 Jan 1998 13:18:04, Alan Price wrote:
>When I load posts using Offline Newsreading, as far as I can see each
>post is written to disk in folder OFFLINE as a separate file. On reading
>them back, the posts are sometimes split over two or more files, or two
>or more posts are end-to-end in the same file. There doesn't seem to be
>any particular pattern to it- has anyone else found this, and have they
>found a cure?
>
>I'm using a Falcon + Afterburner, Nemesis, MagiC, StinG 1.12, Newsie
>0.82

Hmm .. I used to get this. I think it was due to the serial port
sending spurious end-of-message characters. I forget how I cured it
now but I know it improved things if I reduced the serial port speed.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

1143. Re: Help with HDDriver -- quick!

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6a1sq0$c5d$1@infomania.emw.ericsson.se>
Source record: 109560

Uwe Seimet wrote:

> > > I wonder f anyone took up ORA on their offer to sell the source code
> > > for Diamond Edge.
> >
> > I wonder that as well. I was going to buy it but than I realized that
> > it wont work with what I want it to. I does not handle VFAT or
> > big partitions either. If there would be an update I would get it
> > pronto.
>
> Those that can read German manuals should probably have a look at
> DISKUS. This hard disk and floppy disk tool supports big partitions as
> well as DOS compatible partitions:
>
> http://acp5.chemie.uni-kl.de/seimet/diskus_english.html

Aha, I didn't know that it could optimize/fix partitions as well. I
thought
it was only a diskmonitor. Does it support VFAT partitions as well?
It doesn't say.

So any chance for a english version? Now when DiamondEdge/Back is gone
there should be a market for it (I guess there would be a market with
DiamondEdge available as well).

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

1144. Re: ** Problems with STinG 1.12 **

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: Marcus Roberts <marcusr@dcs.qmw.ac.uk>
Message-ID: <34C47CDF.79A0306F@dcs.qmw.ac.uk>
Source record: 109561

George W. Garner wrote:
>
> Bonjour! I recently downloaded STinG 1.12, and unfortunately, it's
> not working :(It makes the connection just fine, buy when it tries to
> initialize the connection the computer just sits there while the timer
> ticks down. It gets to about 39-41 seconds (from 59) and the modem goes
> off the hook.

Just to add to this, with yet another STiNG query...

I'm using a very basic setup a 1040ste and a single floppy, with a 2400 baud modem...

My "service provider" is through my university, so it's a standard dialup account which requires a username and password, and once the connection is made sending the command "ppp" switches to ppp.

If I don't use a dial-up script I get "Initializing connection" until the timer runs out. The same IP number is always allocated to the same phone number, so I wrote a simple script that sends my username and password, and then sends the ppp command.

What happens now is that it goes through the login procedure, and I get "Connection Established" in the dialog.

However, there then follows some disk activity, and the dialog then returns to "Initialising connection", which eventually times out. But, I did managed to successfully connect once. I waited until the script was in progress, and then ejected the disk. After cancelling the disk requests several times, I put the disk back in, and suddenly I had a fully working PPP connection that allowed me to ping hosts, traceroute over a wide area, resolve names etc.

My only guess is that the system is attempting to do a PAP style login as well as using my script, but I do have my PAP username and password blank in default.crg and dial.scr. I thought that the login might be timing out before the connection was established, due to using a 2400 baud modem, but setting it to a much longer time didn't help.

I've just read another message and discovered there is a debug.log file - (I only noticed the dial.log file before), so I could bring a copy of this to work if it helps.

Any ideas would be appreciated - it's so frustrating to see it actually work and then not be able to recreate the conditions... ;)

Marcus

--
marcusr<at>dcs.qmw.ac.uk 'Munt
Harder'
http://www.dcs.qmw.ac.uk/~marcusr

1145. Re: MagiC FAQ in 256 colors?

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980120051003.5869B-100000@sparkie.gnofn.org>
Source record: 109562

On Sat, 17 Jan 1998, Terry May wrote:

> Re: _MagiC FAQ in 256 colors?_, dbg01@gnofn.org wrote to All on 17 Jan 98:
>
> d> I remember there was some talk in here about running MagiC in 256
> d> color rez on a Falcon. Of course that was before I even thought about
>
> What type of monitor and what is it doing? I can run MagiC 5.11 in all RGB
> resolutions available on my Falcon, including 256- and high-color modes.

Hi Terry. Its just a standard 14" SVGA monitor. I'm trying to use Thing
1.09 as the desktop. Magxdesk might have run in 256, but Magxdesk kept
corrupting Magx.inf so I quit using it. Under Thing if I change
to 256 rez it just ignores it, and saving the new rez has no
effect. I'm trying to do everything under Magic, but I keep having to
reboot under TOS to do graphic work.

Happy Festivus,
Dave
<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

1146. New SM124 Mono Monitor or equiv.

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: Jason Julyan <Jason.Julyan@tiuk.remove-me.ti.com>
Message-ID: <34C48DED.3914A9E0@tiuk.remove-me.ti.com>
Source record: 109563

Hi everyone,
I have a fried who needs a mono monitor for a second hand ST he has
just
bought for running Cubase on. Ideally he would like to buy one new from

somewhere in the UK. Does anyone know who might sell them? I've tried
all the UK links I can find (Power, Hisoft, First, etc.) but none have
monitors.
Is there a ST<->VGA widget which allows you to use a PC multisync (not a

cheap option!).

Any help greatly appreciated.

TTFN, Jason.

Email: Jason.Julyan @ tiuk.ti.com

1147. Re: ** Problems with STinG 1.12 **

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6a26norgv2@news.campus.mci.net>
Source record: 109564

```
On 19 Jan 1998 17:45:57, George W. Garner wrote:
-> Bonjour! I recently downloaded STinG 1.12, and unfortunately, it's
->not working :( It makes the connection just fine, buy when it tries to
->initialize the connection the computer just sits there while the timer
->ticks down. It gets to about 39-41 seconds (from 59) and the modem goes
->off the hook.
->
-> I'm using an Atari Falcon 030 with 4 Megs of Ram and Tos 4.04. If
->anybody can offer some information I will be greatly appreciative.
->
->
-> Thanks in advance,
-> George Garner
->
->--
->~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
->"I don't need to drink to have a good time. I need to drink to stop the
-> voices in my head..."
-> As seen on _Dr. Katz, Professional Therapist_, 1997
->~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

George, don't know if it applies to you, but let me tell you what happened
to me! I D/L'ed all the latest files from Peter's Web site, and when I copied
the STing auto folder program into my auto folder, I assumed it would just
replace the old STing program. Well, it did-but it also but it in a very
different order! As you know, STing must be last in the Auto folder-just
make sure you didn't do the same thing I did-because when I ran the new
version, it did exactly what you are describing! Hope this helps... :-)

_____________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

1148. Re: About Astrology...

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6a26snrgv3@news.campus.mci.net>
Source record: 109565

```
On 19 Jan 1998 15:33:03, Geoffroy Cramailh wrote:
->Hi everybody, SORRY TO BUG YOU...AGAIN!
->
->I am looking for any software about astrology...
->
->If anybody know something about this kind of soft, for ST (native, no
->PacifiST),
->please mail me at cramailh@ensci.com...
->
->Thankx a lot
->
->--------------------------
->ATARI STILL BE THE BEST !
->--------------------------

Geoffroy, there was a pretty good astrology program on an old ST-Format
cover disk...should be at an ftp site somewhere, like Umich... It even
let you print out charts... ;-)

_____________________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

1149. STing/PPP Finally!

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6a27bkrgv4@news.campus.mci.net>
Source record: 109566

Wow, I've got STing v1.12 and finally-I've got a great PPP connection. I had been using CSLIP before. Speed is -much- improved. Thanks Peter, for such a great program! ;-)

```
_____________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

1150. N.Aes in N. America?

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6a27e6rgv5@news.campus.mci.net>
Source record: 109567

I was just wondering if anyone knows if N.Aes is available in North
America? If so, who from and how much? Thanks in advance...! ;-)

____
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

1151. HELP NEEDED

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: rsdean@accessnv.com
Message-ID: <34c5b3c5.43796954@news.accessnv.com>
Source record: 109568

I am posting this for Dan Osborne in Jacksonville FL. He has a Mega 4ST with one of the few Turbo Boards that Jim Allen actually shipped. The system has gone completely dead and all of critical data is now out or reach on his hard drives. He needs to either borrow an ST from a local user, or to buy a 4 meg ST/STE/Mega ST/Mega STE/TT. If you can help, drop me an E-Mail or call him at 904-278-5534

Gunner

1152. Re: housing for sale or lease wheelchair ac

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: k.lever@zetnet.co.uk
Message-ID: <6a2j1vkpe1@irk.zetnet.co.uk>
Source record: 109569

```
On 16 Jan 1998 22:41:05, fricker@citytel.net wrote:
KLMe and family looking to come to england like to rent or buy a place in
KLclacton-on-sea must be wheelchairm accesiable im a paraplegic thanks
KLjulie
KL
KL--------------------==== Posted via Deja News ====-----------------------
KL http://www.dejanews.com/ Search, Read, Post to Usenet
KL.

I've replied to this via e.mail as I live in the area.

Keith.
---------------------------------------------------------------------
+ I THINK, THEREFORE I AM, I THINK !!!!!!!!!!!!!!!!!!!! +
+ Keith Lever. Clacton-on-sea, Essex. England. + + + + + + + +
+ e.mail:- k.lever@zetnet.co.uk + +
+ Atari 4160 ste-Magic.V5-NVDI-CAB 2.5 & Ovl 2.2706-Newsie 84. +
+ I ALWAYS THINK FOR MYSELF---OR SO MY WIFE TELLS ME..... +
---------------------------------------------------------------------
```

1153. Re: HELP NEEDED

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: bales@hol.tagada.fr
Message-ID: <6a2j1n$hd5$2@news.stortek.com>
Source record: 109570

In article <34c5b3c5.43796954@news.accessnv.com>, rsdean@accessnv.com (Robert W. Dean) wrote:
>I am posting this for Dan Osborne in Jacksonville FL. He has a Mega
>4ST with one of the few Turbo Boards that Jim Allen actually shipped.
>The system has gone completely dead and all of critical data is now
>out or reach on his hard drives. He needs to either borrow an ST from
>a local user, or to buy a 4 meg ST/STE/Mega ST/Mega STE/TT. If you
>can help, drop me an E-Mail or call him at 904-278-5534
>
>Gunner

What's wrong exactly with his Mega ST ? Maybe it can be fixed ?

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

1154. PC monitor for Atari ST

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: Richard Riley <richard@rjriley.demon.co.uk>
Message-ID: <885330864.15973.0.nnrp-11.9e9833cc@news.demon.co.uk>
Source record: 109571
Cross-posted to: comp.sys.atari.st,fr.comp.sys.atari

Is there a procedure for attaching a PC monitor to an Atari St to replace a broken ST monitor?

Please reply

atari@rjriley.demon.co.uk

1155. Re: NEWSie overwriting DIAL.SCR

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: lockwood@freenet.calgary.ab.ca
Message-ID: <6a344b$b5a@ds2.acs.ucalgary.ca>
Source record: 109572

On 19 Jan 1998 11:49:26, Peter Rottengatter wrote:
> In article <69u3ap$8fs@ds2.acs.ucalgary.ca>,
> lockwood@freenet.calgary.ab.ca (Frank Lockwood) writes:
>
> > But it continues to be a concern. I find that if I disconnect my PPP
> > connection (Sting 1.12) BEFORE quitting Newsie, I have problems -
> > especially if I try to quit Newsie after hanging up (the program
> > hangs, and unless I perform a hard reboot, I get random file
> > corruption, on various partitions).
> >
> > On the other hand, when I remember to do things in the proper
> > sequence, Newsie is quite pleasant to use. I was using Popwatch to
> > send my (written offline) emails, but that has started acting funny
> > (trying to send too many bits for a message, and then hanging).
>
> This sounds like a serious NEWSie bug. Have you contacted John Rojewski ?
>
>
> Cheers Peter

Well, yes I did mention it to him, and I think he said that the
problem had more to do with Sting (don't you love it when programmers
start pointing fingers at each other?).

Now I don't want to start a flame war, or cause any bruised feelings,
but it would be really wonderful if John and Peter could get together
and sort out some of the routines that each program uses - as if
either of you have the time...

Regards,

____/ /
/ / Frank Lockwood
__/ / Calgary, Alberta, Canada
__/ _______/ http://www.freenet.calgary.ab.ca/~lockwood/

1156. FS: Atari items:

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: Fpinto <fp4@email.byu.edu>
Message-ID: <34C51D52.5EB09A12@email.byu.edu>
Source record: 109573
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

FIRST THE SOFTWARE:

1. Pagestream: Complete with manuals $ 25

2. TRUEPAINT V 1.02 $18 Excellent drawing program; all resolutions and colors. Works in ALL
ataris. From B\W. to true color.

3. ICD hard disk utilities Version: 6.2.3 2 disks no manual $10. I will send a list of the files upon request.

4. PHOTO SHOW 1.0 by It's all relative: Create multimedia presentations audio-video; Also watch
kodak photo Cd's in PCD format. This prg. will go with PCD sampler vol CD-ROM $20 (Falcon).
Needs Multitos.

7. LDW power: Excellent spreadsheet program. It makes all the files you create with
this software compatible with the Lotus 123 format (has acc/prg. covert utility)
$ 2.00 no manual original disk only. (all Ataris).

HARDWARE

1.ST 1040F 1MB ram. This machine has an audio output jack (RCA female) so you
can plug in to your external ampolifier. No need for pre-amp. It will go with
hayes modem/cable.

2. Intel External 144e (14.4Kb) FAX/MODEM with cable for Atari or pc. $39.
(has original PC software)

3.Atari PS for external Disk Drive $10

4.external PS for the 520ST $ 8.00

Free stuff (with the buying of any of the items :) :

Free manuals: HD Driver 4 rev 1.1 1/96
Deskjet utilities pack v 1.2
Calendar and appointments
Atari falcon AFM; D2D; SAM.
SM 124
Imagecopy 2

Pagestream 2 quick start manual
available
omnires
truepaint
Soft-hard:
- Omnires Monitor emulator for the ST.
-External floppy drive 1DD good case/mechanism.
-Falcon F-16 fighter simulator
-STOS the game creator
-Lure of the Temptress
-Jaws of Cerberus
-Knightmare
-Space quest 3

If interested send ZIP code to ask UPS for charges.. For software I can send it for $3.00 US priority mail. (if you are in the US; I am willing to send abroad also) Regards, Phil.

1157. Re: HDDriver,DE,CAF,large partitions

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: Mark Fassett <mark_fassett@intuit.com>
Message-ID: <34C52078.88F79537@intuit.com>
Source record: 109574

Richard Rives wrote:

> re CAF (2.06):
> ==============
> No screen enhancers. (use a 17inch monitor)

Is this true? Nemesis and/or Screenblaster 2 are not recommended (or is this just with the Afterburner)? I've been using Screenblaster 2 for a while now with my 17 inch monitor, and it seems to work well, though I do get the occasional SCSI error.

Also, does anyone know if Nemesis is 100% CAF compatible?

> AB040 driver ver 4.09 always used.
> Plain TOS desktop, CPX panel, Reserve ACC, WaveMaster as ACC. NVDI
> must
> be run in STram, all program flags must be off e.g. TTram.
>
> The *.WIF file for a 4 min stereo *.AIF file takes about 2 min to
> draw.
>
> Works fine with my 1024 meg partitions using AHDI 6.06u.
> In fact worked fine even before I had the AB040 & Nemesis with either
> ICD
> 6.5.5 or AHDI 6.06u.
>
> Generally I have 4-6 tks audio before being dumped to ADAT and 16-42
> channels of midi via the SMPII.
>
> I don't use HDDriver for hard disk recording. Sometimes it has or had
> conflicts with CAF's built-in SCSI routines.

This could be the problem, as I am using HDDriver 5.10. Anyone know of any specific problems with this version (again, without the Afterburner)? Does anyone know where a US user can upgrade to a newer version?

-Mark

1158. Re: Atari Computing issue 8 update

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6a37j0bmc1@chlorine.compulink.co.uk>
Source record: 109575

On 18 Jan 1998 11:20:01, Pat & Anna wrote:

>So, in all fairness to you AND to Rich, who was listed as your
>OFFICIAL US contact point, you have both fulfilled your parts of the
>agreement. I can ask for nothing more and appreciate your efforts AND
>concern.

No problem, we are really trying to ensure that all our readers get a copy of the magazine asap. Rich has been delayed through no fault of his, and he and us have come to an alternative agreement even though it is more expensive for both parties.

Best regards
Mike Kerslake

*** The Publishing House ***
Magazine Production - Typesetting Services - Audio Productions
*** publish@cix.co.uk - WWW: http://www.users.zetnet.co.uk/publish/ ***
*** Atari Computing Magazine info: admin@ataricomputing.com ***

1159. FS: SC 1224

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: Fpinto <fp4@email.byu.edu>
Message-ID: <34C53038.E07A71C4@email.byu.edu>
Source record: 109576
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

It works fine but doesn't have a video cable. I have a video cable with only one of the plugs. It needs the other connector or to solder it to the monitor $20 OBO -Phil

Also, Intel External 144e (14.4Kb) FAX/MODEM with cable for Atari or pc. $29. (has original PC software)

Phil.

1160. Cab/OVL problems....

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6a3bqc$p0d$1@news.campus.mci.net>
Source record: 109577

I was at Yahoo, and I went to Entertainment, then Movies and Films then to a Starship Troopers sight (looking for a .MOV)...well, I tried to go back using CAB's back key and here is what I got:

Error #35 Too many handles

Followed by:

Error - bad CAB file ''

Anybody have any ideas? CAB refused to back up, go forward or even load any of the URL's from my hotlist. I had to quit out of CAB and restart it to go on. This is CAB v2.5, STing 1.12, CAB OVL 1.28... (on a Falcon)

Thanks in advance! ;-)

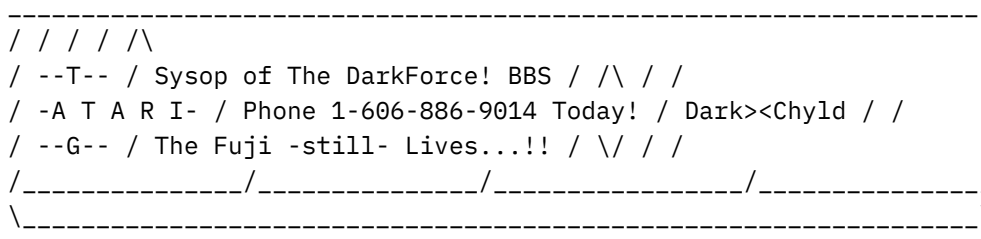
____
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

1161. Re: Atari Computing issue 8 update

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6a3cc2$p0d$2@news.campus.mci.net>
Source record: 109578

On 20 Jan 1998 22:13:52, Mike Kerslake wrote:
->On 18 Jan 1998 11:20:01, Pat & Anna wrote:
->
->>So, in all fairness to you AND to Rich, who was listed as your
->>OFFICIAL US contact point, you have both fulfilled your parts of the
->>agreement. I can ask for nothing more and appreciate your efforts AND
->>concern.
->
->No problem, we are really trying to ensure that all our readers get a copy
->of the magazine asap. Rich has been delayed through no fault of his, and he
->and us have come to an alternative agreement even though it is more
->expensive for both parties.
->
->Best regards
->Mike Kerslake

Mike, I apparently missed part of this thread-is there anything I need to tell my "winners" on DarkForce!? Are their copies (and mine) going to be significantly delayed? (last E-mail I got from Rich was that he had just sent out a payment for the bulk shipment of AC) Thanks for any info! ;-)



1162. Wanted: Syquest 270meg removeable

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: warpstar@dls.net
Message-ID: <885345868.1618345994@dejanews.com>
Source record: 109579

Hello,

I'm looking for a Syquest 270meg removeable hard drive. It must be in good shape, new or used. Internal or external would be fine. Already have the host adaptor, and the case space. This will go with my STe Thanks

Jason (Warpstar) Damisch
Whitespace Is Not A Crime

----------==== Posted via Deja News ====----------
http://www.dejanews.com/ Search, Read, Post to Usenet

1163. Re: CAB 2.6 and MiNTnet

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <En2vEG.MLv@suse.modem.stud.uni-hannover.de>
Source record: 109580

In article <ywam7TUm$wmg@cantva.canterbury.ac.nz>,
kma54@csc.canterbury.ac.nz writes:

>> > > Will it allow you to use all 4 tctip ports?
>> >
>> > Last I checked, CAB's OVL interface only allows for a single
>> > connection.
>> > Perhaps this could be changed, so that a capable CAB.OVL could
>> > utilize all 4 of MiNTnet's PPP/SLIP channels.
>> > Is Alex listening? ;-)
>
>> I think you're mixing things a bit here. The four ppp/slip channels
>> you're talking about is the number of *physical* connections
>> possible with this interface. A client can establish a unlimited
>> amount of connections though.
> My limited understanding of this is that once you have establish a
> connection to your internet provider you can then (for example),
> start multiple ftp sessions, but only up to 4. Or say, have CAB
> running twice and also a ftp session.

That would be a rather weird ISP. Sure, it can be done, but there's no
point. If your ISP does this, it's good reason to actually change ISPs,
as this is insane.

Normally you can have as many connections as you like. I don't know if
MiNTnet imposes any limits. With STinG you can open connections until
you run out of memory. This can be hundreds or thousands (it'll slow
down due to this though), depending on your ALLOCMEM setting.

> Huh? I thought an 68000 was a 16 bit processor.

All 680x0s, the 68000 too, are internally (this is what software is
concerned with) real 32 bit CPUs.

>> I understand this means a 68030 version ?
> I believe a 68020 is also a 32-bit processor, in which case I mean
> greater than or = to a 68020, but as there is no Atari 020 (well, as
> far as I'm aware) then I guess I'm referring to all the 030/040/060
> machines out there. :-)

There are lots of Ataris fitted with 68020 CPUs.

>> > Alexander were stupid if he created one. 68030 users gain
>> > virtually nothing while 68000 users cannot use it at all. So for
>> > no benefit at all he had to maintain two versions.
>
>> In my experience 030/040 binaries are smaller than pure 68000

>> binaries. At least when compiled with gcc. E.g. NcFTP decreased
>> from ~270Kb to ~255Kb, and another 10Kb when linked with
>> 030-libraries.
>
>> Also, 040-binaries runs noticeable faster than 68000-binaries on my
>> Afterburner. With the increasing number of 040 and 060 machines
>> (Hades, Milan, Afterburner, MagiCMac...)
> ...T40, T60.
>> I think it would make sense to have a 030/040 optimized binary as
>> well.
> Yes, I agree. The ovl file as well.
> One option could be to (on Lattice C at least) get the compiler to
> generate code for any Motorola 680x0 family processor. The code is
> optimized for the 68020/030, but does degrade the performance on a
> 68000. However, I don't see that the degrading performance is a big
> problem,

You're a jerk ! You want your (hardly noticable) 5 % speedup while
not caring if others would suffer a serious speed loss in excess of
10 or even 20 % ! That's unbelievable ! You're the kind of person
who advocates the exclusive use of the Falcon's DSP for decoding
pictures in CAB, which would make CAB unusable for ST and TT owners.

I think you should reconsider your egoistic "Doesn't matter what others
suffer from as long as I get my benefit, even if it's hardly noticable"
attitude.

> as I suspect most "Web browsing Surfers" use a computer with
> better graphics than that of the humble old ST. ;-)

Where have you got this impression from ? I'd say you're wrong. The
(relative) percentage is certainly larger, but there are lots of
people out there surfing with their good old ST.

Should I mention that I do the STinG development on an ST ?

> My point being, is that these machines are all 030 or greater, so why
> not have a 32-bit version of CAB & ovl for these computers.

Which means your point is obsolete, as CAB and all OVLs always have been
32 bit versions.

> I don't want to criticize Alexander for his efforts, 'cause I think
> he's done a great job, but what is the point of having all this extra
> CPU grunt if programmes don't take full advantage of it?!

Taking 95 % advantage is enough if this means the resulting code is
usable with older CPUs without speed loss. And this means, no 030
optimisation.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1164. Re: modem trashed my st

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <En2vMI.MMI@suse.modem.stud.uni-hannover.de>
Source record: 109581

In article <6a0cahohv1@nclient3-gui.server.virgin.net>,
jon.maidment@virgin.REMOVE.ME.net (Jon Maidment) writes:

> trashed by A new Pace Microlin Gold so watch out people (they stopped
> making them a couple of months ago apparently so there will be a few around
> still going cheap...

If your serial ports are really dead, then most probably only the buffers
are affected (a pair of 1488 and 1489 chips for each port). They're cheap
and easily exchanged.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1165. Re: HS-Modem and mouse

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <En2x5x.MpA@suse.modem.stud.uni-hannover.de>
Source record: 109582

In article <4e5_9801191048@conchbbs.com>,
John.Kormylo@7861.conchbbs.com (John Kormylo) writes:

> j > Is there any way to fix this? Hardware ...? HS-modem setup
> j > ...? Anything ...?
>
> Using the SCC DMA (serial 2 only) would solve the priority problem,
> since the DMA interupt has the same priority as the ACSI (level 6).

It has an even higher priority, since the SCC DMA is handled by the
TT-MFP, which has higher precedence than the ST-MFP, which is respon-
sible for ACSI. However, SCC DMA is possible with TT only, neither
Falcon nor the Mega STE has SCC DMA. With the TT on the other hand,
ACSI is generally irrelevant since people normally use the SCSI inter-
face. But still the SCSI DMA is lower priority than SCC DMA.

> In addition, it requires only a fraction of the interupts (1 per
> packet instead of 1 per byte, more or less).

This is for all SCC ports.

> As it turns out, I have written such a driver, but it requires
> modifying the TCP/IP interface to take advantage of the new features.

What is do not understand is the following :

I have a Mega STE directly linked to a Pentium box, using Modem 2 at
115200 bps. I can ftp files with a decent speed with hardly any dropped
packets, even if I use the mouse ! ??

Why has a slower CPU (68000 @ 16 MHz compared to TT's 68030 @ 32 MHz)
doing a much more complex protocol (TCP/IP compared to Zmodem) with a
lot more overhead due to complex headers so much less problems with
mouse movement during data transfer ? The explanation can only be the
Zmodem code. Apparently all available Zmodem implementations are badly
(with regard to timing) programmed. The latter is supported by the fact
that most Zmodems get problems already if the STinG interrupt steals a
few CPU cycles.

Cheers Peter
--
Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1166. Re: STing: some basic PPP setup questio

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <En2yD2.Mx6@suse.modem.stud.uni-hannover.de>
Source record: 109583

In article <34c3ced04424f3@post1.com>,
hall@post1.com (Hallvard Tangeraas) writes:

> "Sting port setup CPX": I left this alone, taking care it was switched off.
> (the "active" box not ticked)
> I believe this CPX has to do with LAN networking
> etc. and might not even be needed (!?!??)

That's correct. As long as you're not into LANetworking, you can delete it.

> "Sting protocols CPX": I left everything but the "resolver" alone.
> For this I inserted the two nameserver addresses as
> shown above (or did it show up by itself from the
> "dial.scr" file??),

It is put in by the Dialer after login automatically. So this step is obsolete.
It should work even without touching the Protocols CPX.

> "serial port CPX": Is this really needed? I set this according to my modem
> (pretty straightforward) and pressed <save>.

If you use Atari's MODEM.CPX, then get rid of it. SERIAL.CPX is a much more
functional replacement.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1167. Re: STing: some basic PPP setup questio

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <En2y2q.MsE@suse.modem.stud.uni-hannover.de>
Source record: 109584

In article <69v56k$f0n$1@brokaw.wa.com>,
csilver@No.Spam.Puke.com (Charles Silver) writes:

> Hi Hallvard, I'm a bit confused here. Ping works, but you don't have a
> connection? Try pinging your DNS. Pinging your machine doesn't give any
> interesting info.

At least it tells that he got STinG switched on. I still keep getting mail
from confused people whose only mistake is that they forgot to switch STinG
active :-(

> That should be enough info. Do they use VJHC? I've had 3 ISP's say use
> PAP, only works with one of'em. All work without it!

Can also be the other way round. The ISP should be able to tell.

> As a side note, when I don't use PAP, I don't need VJHC turned on.

There is no real connection between these two. The VJHC has only recently
been fixed with the SERIAL.STX V1.12. With earlier version it did not work
properly.

> use it :) An alternative is the new CRAP protocol <g>.

Are you after a second mention of you in the HYP ? Maybe for repeating old
jokes ;-)

> Subnet mask isn't needed as STinG "automagically" negotiates routing.

The reasoning is not quite correct. Subnet masks aren't needed for modem
connections, as they are point-to-point type connections.

Hallvard just reported he got his connection working. He did not mention
to me what was the reason.

Anybody who still has problems, should get a new MODULE.LZH from my web page
in a couple of days, in which I fixed another bad bug that prevented logins.
The bugfix is in beta test now and will hopefully go out Thursday or Friday.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1168. Re: ** Problems with STinG 1.12 **

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <En2yMs.Mzy@suse.modem.stud.uni-hannover.de>
Source record: 109585

In article <6a03gl$ag7$1@jake.esu.edu>,
garn9114@kutztown.edu (George W. Garner) writes:

> Bonjour! I recently downloaded STinG 1.12, and unfortunately, it's
> not working :(It makes the connection just fine, buy when it tries to
> initialize the connection the computer just sits there while the timer
> ticks down. It gets to about 39-41 seconds (from 59) and the modem goes
> off the hook.

Possibly you're suffering from a bug that I just fixed yesterday. The bugfix
will go up to my web page about Thursday (download MODULE.LZH).

If that doesn't help, send me a DEBUG.LOG

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1169. FS: Winnipeg Atari ST User Group fundraiser blowout! REDUCED MORE!

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: Trevor Cordes <trevor@cyberspc.mb.ca>
Message-ID: <885353755.41C6@cyberspc.mb.ca>
Source record: 109586

GIANT ATARI ST HARDWARE / SOFTWARE / MAGAZINE / BOOK BLOWOUT!

The Winnipeg ST User's Group (STUG) is having a huge fundraiser to help keep our still-going-strong user group in good health, clear out some useful software that isn't getting much use, and help members do the same. The majority of the proceeds from all sales will go directly towards helping the club which has been promoting Atari since 1986 in Manitoba, Canada.

Please look through our list and pick out something you can provide a good home to. All hardware/software is fully guarenteed for 2 weeks from receipt. Everything comes with full email tech support from a knowledgable STUG member, we'll try our best to help you out!

If you want a whole bunch of stuff, discounts are available. Let us know what you think is a fair price. We just want good homes for all this STuff!

Every item purchased includes an issue of Atari User magazine FREE! Please specify which issues you want or random.

All prices are in US$ funds as most sales tend to be to the US and so it makes everything easier that way. Canadian prices should be calculated accordingly.

Shipping is extra and NOT included in the price listed.

Thanks for helping out our user group!

Trevor Cordes - STUG President
trevor@cyberspc.mb.ca

==========
SOFTWARE / BOOKS
==========

Diamond Edge $9
disk/docs (

Diamond Back 2 $9
disk/docs (

Quick ST/STe/TT v3 $7
disk/docs (

STalker 2 - older version probably upgradable $8
disk/docs (

```
STeno 1 - older version probably upgradable $6
disk/docs (

RailRoad Tycoon - great MicroProse strategy/money simulation $8
disk =

FirstGraph - professional presentation graphing for the Atari ST/TT $16
disk/docs =

Critical Path - project management software for the Atari ST $16
disk/docs =

CardFile 4 - personal information manager v 4.03 $12
disk/docs =

LDW Power - spreadsheet $20
disk/docs =

tbxCAD - v 2.2 $37
disk/docs =

ProCopy - backup utility for he Atari ST series v 1.8 $7
disk/docs =

Wordflair - the integrated document processor v 1.1 $18
disk/docs/box =

Intermediate and Advanced Atari ST Subjects $5
book =

The Atari ST Book - Tips, instructions and hints for the 520, 1040 & $5
Mega STs book =

Turner's Third Book of Atari ST Topics $5
book =

Calligrapher Gold - v 3 $32
disk/doc/box =

K-Spread 4 - spreadsheet for the Atari ST series $26
disk/docs/box =

Diamond Back 3 - best backup prg, can use tapes/disks/syquests/floppy $13 `

Diamond Back 2 - probably upgradable $6
disk/docs #

Diamond Edge 1 - probably upgradable $7
disk/docs #

Speedo Starter Kit - incl SpeedoGDOS and 20 bitstrn Speedo outline fonts $15
disk/docs =

Original Atari GDOS $3
disk =
```

FSM GDOS $9
disk =

BentleyBear Magical Math II $4
disk =

SimCity the city simulator $5
disk =

Marble Madness - from the arcade version $4
disk/docs =

EPYX World Games $3
disk/docs =

Accolade Test Drive $12
disk/docs =

Test Drive II - the duel, European challenge, the supercars $4
disk =

Microprose Formula One Grand Prix $12
disk/docs =

Dungeon Master - includes Secrets of Dungeon Mastery $5
disk/docs =

Le Livre du Graphisme $3
disk -

WordPerfect - v 4.2 $22
disk/docs/box -

Using WordPerfect - 3rd Ed, features v 4.2 $3
book -

Word Writer ST - a fast easy to use word processing system $7
disk/docs/box -

Image Cat - complete graphics cataloging system for all Atari ST computers $6
disk/docs -

Le Livre de 1st Word Plus - formation, exemples et applications $5
disk/docs -

GramSlam - grammar and style checker $6
disk/docs -

OSS Personal Pascal $15
disk/docs `

Dr.T's Roland D-50 Editor/Libr $34
disk/docs `

Roland D-50 Synthesizer $797
great condition classic synth `

Leisure Suit Larry 2 $9
disk/docs/box classic sleazy fun w/pixelated nudity `

Universal Military Sim (UMS) $7
disk/docs/box looks great especially in mono `

Lookit/Popit from Codehead $17
disk/docs great file viewer & popup acc's with hot keys! `

Warp9 - speed up all TOS machines $20
disk/docs `

Dr.T's KCS Level 2 sequencer - great MIDI program $17
disk/docs/box `

STalker 3 - best telecomm modem software $25
disk/docs/box `

STeno 2 - best text editor works great with STalker $17
disk/docs/box `

HighSpeed Pascal - best graphical pascal system great online help $27
disk/docs/box `

Word for Word disk+dox - crossword puzzle creator $3,

Degas Elite disk+dox - highly acclaimed paint and drawing program $4,

Assempro disk+dox - assembly language compiler $6,

E-z calc disk+dox - good spreadsheet $6,

Megatraveller disk b only+dox - missing disk A $2,

Neodesk v2.0 disk only - might be upgradable $3,

Advanced art studio disk only - paint program from Rainbird $3,

Ekg teaching disk only - By mad scientist software - educational $3,

Fleet street pub v1.0 disk only - 3 disk set - top notch DTP program $6,

Universal item selector v1.0 disk only - the best file selector replacement $2,

Sim City disk only - very addictive simulation game - needs manual $2,

Pipe dream disk only - game; may need a manual for copy protection $2,

Night shift 2disks disk only - game; may need a manual for copy protection $2,

Wonderland 4disks disk only - game $3,

Omega disk only - strategy game $3,

Red storm rising disk only - submarine simulation 2disks - needs a manual $3,

Tank platoon 2disks disk only - game; may need a manual for copy protection $2,
get the DOS version with box & manual with it for $3 more, disk A
of the DOS set is corrupted.

Balance of power disk only - strategy game; manual needed $3,

Crack'ed disk only - game $3,

Z-ram diagnostics disk only - v1.1 for use with Z-Ram RAM upgrades $2,

Aegis animator disk only - animation generator and viewer $3,

Dac easy accounting disk only - accounting software $3,

Touch-up v1.56 disk only - DTP clip-art editor $2,

Touch up v1.69 disk only - DTP clip-art editor $3,

Merge it v1.0 disk only - DTP $2,

Scan & save v1.0 disk only - DTP $2,

G+plus disk only - Codehead's GDOS replacement $2,

Prism paint v1.5b disk only - 4disks - top notch paint program $18,

Prism render tt030 disk only - v1.03 top notch rendering program $19,

Chronos keyframe animator tt030 v1.3 - disk only - amazing animator for TT $21,

Chronos keyframe animator v1.3 3disks - disk only - amazing animator $21,

Cyber studio set: cyber paint v2.1, cyber mate v1.1, stereo cad-3d v2.02,
cad-3d, plotter & drivers, human design disk, cartoon design disk,
cyber control - disks only $27,

Atari st logo users guide 375p (book only) $2,

Atari st gem programers reference 414p (book only) $5,

Space quest 3 hint book (book only) $3,

Michtron gfa basic version unknown (book only) $3,

Michtron bbs v3.0 (book only) $2,

Almost a hundred printouts/photocopies of shareware/pd manuals and
commercial program articles and tip pages. All organized in folders. If
you are an avid ST user with a lot of PD programs, this is for you. It
will save you a fortune in paper and folders. $7 plus shipping to a good
home. -

==========
HARDWARE
==========

Golden Image optical mouse - no ball, super light, amazing mouse! $8 `
minorly broken, button sometimes works and sometimes doesn't,
comes with special gridded mouse pad

5.25" floppy drive mech, stopped working recently, perhaps revivable $9 `

Atari SLM 605 Laser printer in mint condtition with DMA switch box and
cables $98 &

GoldenImage hand scanner and matching full page scanner tray and software $47
Dr. Bob's Lite =
Migraph OCR (3 disks) =
Migraph OCR v 1.05 update disk =
Touch-Up V 1.4 and 1.82 (3 disks) =
Scan and Save =
Merge-It (2 disks) =
OCR v1.24 update disk =

Atari SC1224 RGB Color Monitor $37
docs =

Mouse pad by Moustrak Inc. - grey $3 =

Monitor Master $7 =

Spectre GCR - the premiere Macintosh emulator $37 =
disk/docs/cable =

Epyx hand conformed joystick $3 =

3 1/2" Oceanic America Master-3S external floppy drive $27 =

3 1/2" external floppy drive $22 -

Epyx 500XJ joystick - minorly broken, probably fixable or usable for parts $2 `

Atari Mega STe computer 2MB RAM, 300MB hard drive $299
HUGE PRICE REDUCTION - was $419!
Everything works perfectly except the right side shift key.
Great computer with BIG hard drive.

Atari 520 STf $47 .

Atari 1040 STf $77 .

Atari 1040 STfm $82 .

Atari external floppy drive $32 .

Atari Color monitor $47 .

Atari Mono monitor $37 .

Atari external harddrive $37 .

Atari external harddrive not working $17 .

2 Wico hand-formed joysticks $7 -
1 in perfect condition; 1 sticks a little

GVC 2400 BPS external Modem $17 -

Raven Impact Dot Matrix Printer PR-9101 $22 -
2 replacment printer ribbons - KX-P115

Basics computer paper 1000-pack - 1/4 full

Parallel printer port 25 foot cable to male 25 pin serial connecter $3 -

Printer ribbon reinker kit as is $12,
re-ink your ribbons! in a wooden chest - real neat!

==========
DISKS
==========

Pre-used floppy disks with various junk on them. Sorry, no guarentees
on these, but most should be fine.

DSDD 10 cents each !!!
DSHD 20 cents each !!!

==========
MAGAZINES
==========
Complete your collection! All magazines 50 cents no disk; 75 cents a w/copy
of the disk; $1 with original disk. Buy 25 or more magazines get 50% off!!!

Atari ST Review Is 24 March 1994 disk -
Is 21 Xmas 1993 disk -

Atari STUser Is 88 June 1993 disk -
Is 86 April 1993 disk -

ST Format Is 34 May 1992 disk -
Is 35 June 1992 disk -
Spc Ed Winter 1992 disk -
Is 42 Jan 1993 disk -
Is 52 Nov 1993 disk -
Is 53 Dec 1993 disk -

STart Vol 4 No 9 Apr 1990 -
Vol 1 No 1 Summer 1986 -
Vol 5 No 2 Oct 1990 disk -
Vol 5 No 7 Apr/May 1991 disk -
Vol 4 No 12 Jul 1990 disk -

Compute!'s Atari ST Vol 2 No 6 Is 8 Dec 1987 disk -
Vol 2 No 2 Is 4 Apr 1987 disk -
Vol 2 No 3 Is 5 Jun 1987 disk -
Vol 2 No 4 Is 6 Aug 1987 disk -
Vol 2 No 5 Is 7 Oct 1987 disk -

Atari Explorer Mar/Apr 1989 -
Mar/Apr 1991 -
May/Jun 1992 -
Jul/Aug 1992 -
Nov/Dec 1992 Vol 7 Is 6 -

ST LOG Is 35 Sept 1989 disk -

ST World Vol V No 1 Is 42 Jan1990 -

Antic The Atari Resource Vol 5 No 5 Sept 1986 -

Antic 6.1,

Analog 1/87,

Current Notes 5/92,

AIM 3/92 & 5/92,

St Appications US 7/86,

Reset 2/88 & 3/88,

St User Disk Only 6/91,

Atari Advantage Vol1 #4 Oct92,

ST Informer 32, 34-46, 48-54 ,
56 Feb92 57 Mar92 58 Apr92 59 May92 60 Jun92 61 Jul92 63 Sep92
64 Oct92 65 Nov92 66 Dec92 67 Jan93 68 Feb93 69 Mar93 70 Apr93
71 May93 73 Jul93 74 Aug93 75 Sep93 76 Oct93 ,

STart
1.3 3 1.4 2 2.1 3 2.2 3 2.5 3 3.1 3 3.2 1 3.3 2
3.4 3 3.5 3 3.6 3 3.7 4 3.8 3 3.9 1 3.10 4 3.11 3 3.12 5
4.1 4 4.2 4 4.3 4 4.4 4 4.5 3 4.6 3 4.7 2 4.8 3 4.9 3
4.10 3 4.11 3 4.12 2 5.1 5 5.2 4 5.3 3 5.4 2 5.5 2 5.6 3
5.7 3 SPC 2 2 SPC 3 3 ,

Atari Explorer
win86 9-10/86 11-12/86 spr87 sum87 11-12/87 1-2/88 3-4/88 11-12/88
7-8/89 9-10/89 1-12/89 3-4/91 sum91 9/91 1/92 2/92 3-4/92 x2
5-6/92 7-8/92

Computes
1 3 x2 4 5 6 x2 8 4/88 6-7/8
and one with no cover

ST Log
28 35 8/89 35 9/89 36

Radical Type
11-12/91 3-4/92 9/92 2/93 5/93

ST Format
5/92 7/92 11/92 2/92

ST Format Disk only
5/92 1 6/92 2 8/92 9/92 2

Phoenix Taf Newsletter (10 cents each! Toronto Atari Fed newsletter)
9/92 3/93 4/93 6/93 9/93 10/93 11/93 12/93 1/94 3/94

Family and Home Office Computing
4/88 7/88 10/88 11/88 12/88 1/89 3/89 5/89 6/89
7/89 8/89

AtariUser - (10 cents each! and 1 free with each item purchased!!)
May91 Jun91 Sep91 Oct91 Nov91 Nov91 Dec91 Jan92 Feb92
Mar92 Apr92 May92 Jun92 Jul92 Aug92 Sep92 Oct92 Nov92
Dec92 Oct93

==========
MISC
==========

CD-Recordable service - unrelated to STUG, it is my own company, but
worth mentioning here. STUG recently moved its nearly 1000 library
PD floppies to CD-ROM - never again worried with faulty floppies!

We can move your data or audio to compact discs and CD-ROMs! Over 800
Atari floppies per CD-ROM!

Pricing from $7 to $50 per disc depending on the data and how it is
delivered to me (ie hard drive or syquest is cheaper than floppies).
Email for more info.

==========
WANTED
==========

OmniSwitch or ToadSwitch multisync monitor adapter for regular ST's.
Email your price.

1170. Re: Help with HDDriver -- quick!

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <htTHMEj.greg_evans@delphi.com>
Source record: 109587

I partitioned the drive with HDRUTIL. I have an Afterburner which does not like ICD very much. The error Diamond Edge reported was a single bad cluster, but interestingly it made no attempt to fix it. That simgle error went away when I repartioned the drive to less than 500 mb sizes. Knife, on the other hand still had/has problems. It has now been retired in favor of DADE anyway.

A strange problem I noticed tonight is that while running HDRUTIL, it reports my Syquest 270 as an Adaptec 4000/4003/4xxx (something) but at boot time it displays correctly. What can that mean?

Greg

1171. Re: CAB 2.6 and MiNTnet

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: kma54@csc.canterbury.ac.nz
Message-ID: <ywam7TUm$wmg@cantva.canterbury.ac.nz>
Source record: 109632

Back again,

> >Will it allow you to use all 4 tctip ports?
^^^^^
Yes folks, that's a typo!

I do mean TCP/IP (Transmission Control Protocol/Internet Protocol)
The damn keyboard never correctly interprets where my fingers are
hitting! ;-)

> > > Will it allow you to use all 4 tctip ports?
> >
> > Last I checked, CAB's OVL interface only allows for a single
> > connection.
> > Perhaps this could be changed, so that a capable CAB.OVL could
> > utilize all 4 of MiNTnet's PPP/SLIP channels.
> > Is Alex listening? ;-)

> I think you're mixing things a bit here. The four ppp/slip channels
> you're talking about is the number of *physical* connections
> possible with this interface. A client can establish a unlimited
> amount of connections though.
My limited understanding of this is that once you have establish a
connection to your internet provider you can then (for example),
start multiple ftp sessions, but only up to 4. Or say, have CAB
running twice and also a ftp session.
Can someone please explain this?

> > Is there a compiled 32-bit version of CAB 2.6?

> ??? We are talking about Atari software, not PC software. So we
> always use 32 Bit software ;-)
Huh? I thought an 68000 was a 16 bit processor.

> I understand this means a 68030 version ?
I believe a 68020 is also a 32-bit processor, in which case I mean
greater than or = to a 68020, but as there is no Atari 020 (well, as
far as I'm aware) then I guess I'm referring to all the 030/040/060
machines out there. :-)

> > Alexander were stupid if he created one. 68030 users gain
> > virtually nothing while 68000 users cannot use it at all. So for
> > no benefit at all he had to maintain two versions.

> In my experience 030/040 binaries are smaller than pure 68000
> binaries. At least when compiled with gcc. E.g. NcFTP decreased
> from ~270Kb to ~255Kb, and another 10Kb when linked with

> 030-libraries.

> Also, 040-binaries runs noticeable faster than 68000-binaries on my
> Afterburner. With the increasing number of 040 and 060 machines
> (Hades, Milan, Afterburner, MagiCMac...)
...T40, T60.
> I think it would make sense to have a 030/040 optimized binary as
> well.
Yes, I agree. The ovl file as well.
One option could be to (on Lattice C at least) get the compiler to generate code for any Motorola 680x0 family processor. The code is optimized for the 68020/030, but does degrade the performance on a 68000. However, I don't see that the degrading performance is a big problem, as I suspect most "Web browsing Surfers" use a computer with better graphics than that of the humble old ST. ;-) Not that an ST isn't more than capable (for the most part) of handling Internet activity (I'm using an STe), but the whole point of Web browsing in my opinion, is being able to view pictures (and I don't just mean rude ones!). Web browsing is visual, and what better way of visualizing this medium than by using a computer with capable graphics, ie: a TT or Falcon. Sure, a stock standard TT running in 640*480 with 16 colours is still crude, but a Falcon in 256 or one of these high end Atari clones is going to look damn good!
My point being, is that these machines are all 030 or greater, so why not have a 32-bit version of CAB & ovl for these computers.

I don't want to criticize Alexander for his efforts, 'cause I think he's done a great job, but what is the point of having all this extra CPU grunt if programmes don't take full advantage of it?!
It is good to see that there is a DSP ovl file. Making use of the extra hardware. :-)

Anyway, just like to thank those who replied to my (demanding) questions via e-mail & this news group. Cheers.

--Karl.

/*
* -0x29a PRODUCTIONS-
*
* Karl Ashton <kma54@student.canterbury.ac.nz>
*
* . ATARI STE 4meg . SM124 . LINK '97 . QUANTUM LP240S . LYNX .
*
*/

1172. Atari Mags for Sale

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: David Parkinson <adp@clara.net>
Message-ID: <6a0q8l$q8k$1@eros.clara.net>
Source record: 109633

Atari ST Review magazines for sale: Issues 5 - 11; 13 - 35 c/w cover disks. £1 each +p&p.
Atari ST User magazines for sale: Issues 69 - 72; 74 - 78; 80 - 83; 85 - 95 c/w cover disks. £1 each +p&p
Reply adp@clara.net

1173. TwiLight Demo, 030 only?

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: kma54@csc.canterbury.ac.nz
Message-ID: <284qHpUNDMSU@cantva.canterbury.ac.nz>
Source record: 109634

Greetings all, does anyone know if the screensaver programme TwiLight
is suppose to run on an STe in mono?
I have the demo version from September 12th 1994 and all I get are
bombs. The auto programme works, but its main programme gives me
grief as a .ACC or .APP
32-bit code perhaps? Damn! If that's the case, then that's one more
reason why I'll look forward to getting a Falcon. ;-)

--Karl.

```
/*
* -0x29a PRODUCTIONS-
*
* Karl Ashton <kma54@student.canterbury.ac.nz>
*
* . ATARI STE 4meg . SM124 . LINK '97 . QUANTUM LP240S . LYNX .
*
*/
```

1174. Atari 520STe For Sale

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: David Parkinson <adp@clara.net>
Message-ID: <6a0rlgqle1@eros.clara.net>
Source record: 109635

Atari 520 STe For Sale: 4 meg Ram; 65 meg H/D; Mono Monitor; Epson LQ100 printer; Software included: eg, Papyrus Gold, Imagecopy 4, Diamond Edge, NVDI 4, TruPaint, TruImage etc, all manuals included. System in excellent condition. £300 ono.
Reply adp@clara.net

1175. Re: CAB 2.6 and MiNTnet

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: aclauss@rbg.informatik.th-darmstadt.de
Message-ID: <1d32oi0.102wstyii7x1kN@ppp03.stud.tu-darmstadt.de>
Source record: 109636

Peter Rottengatter <perot@suse.modem.stud.uni-hannover.de> wrote:

> Alex, does this mean the early versions (up to V1.5) used the FPU
> significantly (which then would explain neatly the "dramatic" speedup
> of the special version) ?

No. And there's no 'dramatic' speedup. I think most parts of this
speedup is based on the 68020 code and not on the FPU code. But all
in all, this version should be only a few percent faster.

--
□□Alexander

1176. Re: TwiLight Demo, 030 only?

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <34c3f9e2.7577022@news.demon.co.uk>
Source record: 109637

On 20 Jan 98 13:30:53 +1300, kma54@csc.canterbury.ac.nz wrote:
>Greetings all, does anyone know if the screensaver programme TwiLight
>is suppose to run on an STe in mono?

Yes, i have used it on an STe in Hi rez.

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

1177. USA: UPDATE #2 -- Free or nearly free Atari hardware/software

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: benles@powernet.net
Message-ID: <benles-2001982043550001@p1-8.reno.powernet.net>
Source record: 109638

Free or nearly free Atari hardware/software ----------

---- Latest news -----

Most people want the CD-ROM drive, since it has been discovered that it won't cost more than $5 to ship most places. Nobody wants the monitor yet, and two people want the Falcon. In the spirit of Micro$oft, "What do you want to get today?"

The Falcon trade deal has been altered slightly since I found out more about Gemulator 5.5. Please read it.

I don't know if it's clear from what follows, but you can get a complete Falcon030 system (monitor, CD-ROM, computer) as a trade for Gemulator 98/MagicPC and MagicMac 5!

----- Contents -------

1) Free monitor
2) Falcon030 for trade
3) Free 1x CD-ROM
4) Shipping details

====== 1 ======

FREE SC1224 12" RGB monitor to the first person who wants to ship it to him- or herself. Works fine with a Falcon or Mega/ST(e) (likely TT, too), but the case is slightly melted from one hot day in the car long ago :)

====== 2 ======

I will trade my Falcon030 14/80 by employing any of the following trade ideas:

* the latest version of Magic-PC and the English version of MagicMac 5 (which works on System 8). Instruction manuals are a must, warranty cards are desired.

* An Intel Pentium-II 233 processor and Gemulator 98 5.5 without TT ROMS (ROMs of alesser value, even Mac ROMs are acceptable).

* Gemulator 98 5.5 with TT ROMs and either: Magic-PC or MagicMac

If you agree to Gemulator 98, I will keep some of the commerical software listed below (such as the OS).

I will ship the original 4 MB SIMM that comes with the Falcon. I've removed the internal speaker, but I can re-connect it at your request.

The SCSI CD-ROM mentioned next will be included if it is not gone by the time you decide you want a great computer.

I'm open to other trading ideas; the bottom line is that I don't have room to keep the Falcon.

Commercial software included:
* Diamond Edge
* HD-Driver 4.x
* Latest versions of Geneva and NeoDesk, and compatible MiNT
* AtariWorks (with cool timelog, billing, and checkbook databases I made)
* NVDI (latest, I think)
* MultiTOS
* SpeedoGDOS
* Rainbow (art package)
* ExtenDOS
* "Language" disk (note: "System Audio Manager" (SAM) is NOT on here, my Falcon got shipped without it.)

Shareware/Freeware/PD software, unregistered:
* Everest (latest version)
* Address
* MpegDSP
* CPU MOD
* Paula
* Multi-Saver (registered, I made it!)
* CoNnect
* JPEG DSP viewer
* Speed of Light
* Shower (picture shower)
* Look'n'See
* CAB
* If I can find it, the "All Things Falcon" CD
* STiK
* STiNG

Special notes:

Two of the little rubber plungers on my keyboard wore out, so I had to move them to keys I don't use very often (keys duplicated on the number pad). All the keys work provided you have working little rubber plungers. I haven't been able to find any.

You might know, but the 14 MB RAM is actually a 16 MB SIMM. 70ns, I think.

The original internal metal casing has been removed because the 14 MB upgrade won't fit with the casing on. The metal casing will be shipped too.

====== 3 ======

If anyone wants it, they can ship themselves the single-speed, external, SCSI NEC CD-ROM drive, which comes with the SCSI to SCSI-2 cable,

otherwise, it will ship with the Falcon.

===== 4 =====

Shipping details:

Shipping from me to you can be calculated using
http://postcalc.usps.gov/. Choose to ship "a package".

My zip code is 89507. Make sure to use that in the "From" area. Choose whatever type of shipping you'd like.

Rough estimates for weights are:

Monitor weighs ~25 lbs, including box.
CD-ROM weighs ~3 lbs, including box.
Falcon weighs ~15 lbs, including box.

To pay shipping, once we agree on the shipping method, simply send a check to me for the amount made out to the "Postmaster." I can't cash it, but I'll use it at the post office to pay shipping charges. You can write a memo like, "good only for shipment to the xxxxx zip code", if you're nervous that I will use the check for my person shipping needs.

If the shipping charges are a little more or less, we'll call it even. If something was drastically under- or over-calculated, we'll talk some more.

For the Falcon trade, we will exchange phone numbers so we can call to verify the legitimacy of each other. I expect that each of us will pay to have the desired items shipped to us.

1178. Re: HS-Modem and mouse

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: outrider@anv.net
Message-ID: <22_outrider@anv.net>
Source record: 109639

Re: _HS-Modem and mouse_, jasivu@na.netppl.fi wrote to All on 20 Jan 98:

j> On 15 Jan 98 20:57:26, Terry May wrote:
>>
>> That's not uncommon. If you're using a 115,200 DTE rate, you'd do
>> better with a 57,600 DTE rate, though your compression would suffer
>> slightly.
j>
j> I am using 57600 bps mode because 115200 is virtully unusable even if
j> mouse is not connected:(I have K56Flex modem and it definitely
j> suffers lack of speed on lower DTE speeds.
j>
j> Is there any way to fix this? Hardware ...? HS-modem setup ...?
j> Anything ...?

I'm just guessing, but a faster machine would probably do the trick. IOW, a Nemesis upgrade would probably allow you to use 115,200.

I have a stock Falcon and I can use 115,200 in lower res modes, as long as I'm not doing anything else at the same time. I get too many errors if I'm multitasking or running in 256- or high-color modes.

* LED v1.51 * I am Alf of Borg - all cats will be assimilated.
--

Terry May - Las Vegas, NV

1179. Re: MagiC FAQ in 256 colors?

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: outrider@anv.net
Message-ID: <23_outrider@anv.net>
Source record: 109640

Re: _MagiC FAQ in 256 colors?_, dbg01@gnofn.org wrote to All on 20 Jan 98:

d> Hi Terry. Its just a standard 14" SVGA monitor. I'm trying to use
d> Thing 1.09 as the desktop. Magxdesk might have run in 256, but Magxdesk
d> kept corrupting Magx.inf so I quit using it. Under Thing if I change
d> to 256 rez it just ignores it, and saving the new rez has no
d> effect. I'm trying to do everything under Magic, but I keep having to
d> reboot under TOS to do graphic work.

I don't have a (S)VGA monitor, so I can't help you there. But I've used
Magxdesk and Ease with MagiC 5.11 in all available RGB resolutions. In fact,
I regularly use 768x480xHC for Web surfing. And when I had my BBS up, I ran
it in 768x480x256.

* LED v1.51 * "Living just for dying - dying just for you!"
--

Terry May - Las Vegas, NV

1180. Falcon Emulator for PC

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: Christian Ratsch <ratsch@bielefeld.netsurf.de>
Message-ID: <34c5fac1.0@news.uni-X.net>
Source record: 109641

Hi!

There are so many ST-Emus available by now - what is the great difference to the Falcon? AFAIK it's only a newer chip 030 with some changes and a DSP (anything else?). Why doesn't anybody dare to write a Falcon-emulator?

--

Tsch'
Christian
---
ratsch@bielefeld.netsurf.de
www.bielefeld.netsurf.de:8080/~ratsch/

1181. Out of internal memory

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: outrider@anv.net
Message-ID: <35_outrider@anv.net>
Source record: 109642

I'm having a problem at www.crazyhorsesf.com/images/ with the infamous "Out of internal memory -- use ADDMEM.PRG" error message. That site contains various file directories that apparently have a ton of files in them, causing the error. Opening any number of them causes the error.

The only thing is, I'm already using ADDMEM.PRG!

Is there any way to configure ADDMEM.PRG to add more internal memory?

* LED v1.51 * Chiefs over Raiders - 9 out of last 10; 15 out of last 17!
--

Terry May - Las Vegas, NV

1182. Re: NEWSie overwriting DIAL.SCR

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: outrider@anv.net
Message-ID: <34_outrider@anv.net>
Source record: 109643

Re: _NEWSie overwriting DIAL.SCR_, csilver@No.Spam.Puke.com wrote to All on 20 Jan 98:

c> Obviously you guys are having problems, but is it NEWSie???

If I run NEWSie, and upon exit my BINARIES.GRP and/or NEWSIE.PRG files are suddenly gone, what else COULD it be?

* LED v1.51 * "Bob Dole doesn't know the meaning of the word 'I'." - Bob
--

Terry May - Las Vegas, NV

1183. Progressive JPEGs

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: outrider@anv.net
Message-ID: <36_outrider@anv.net>
Source record: 109644

Are there any programs for converting progressive JPEGs to normal JPEGs?

Are there any programs other than CAB and 1st Guide for viewing progressive JPEGs?

* LED v1.51 * What if there were no hypothetical questions?
--

Terry May - Las Vegas, NV

1184. Re: System Solutions (Java...)

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: Barry_Schut
Message-ID: <34c3e686@p18.f503.n286.z2.fidonet>
Source record: 109645

In a message of <18.01.98>, Brian Van Tilborg (2:281/202.0) writes:
BVT> Think before you write. Throw your religious zealot passion for the
BVT> 68000 away and relax. In other words, profanity does not advance
BVT> discussion, and be very thankful that anyone is at all concerned
BVT> with the atari platform.

BVT> For all readers I apologise on his behalf.

though I still mean what I've said, I apologise for how I did, Uwe, I'm sorry
for atacking you as I did... I didn't see the harm in saying what I had on my
chest.

Read 'ya
Barry

--
Just one more message honey... hehehe
--- ScanMail 0.70c
* Origin: Default origin created by AVALON... (2:286/503.18)

1185. Re: ** Problems with STinG 1.12 **

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: garn9114@kutztown.edu
Message-ID: <6a3ddj$a0o$1@jake.esu.edu>
Source record: 109646

Ronald J. Hall (thechyld@pcc-uky.campus.mci.net) wrote:

: George, don't know if it applies to you, but let me tell you what happened
: to me! I D/L'ed all the latest files from Peter's Web site, and when I copied
: the STing auto folder program into my auto folder, I assumed it would just
: replace the old STing program. Well, it did-but it also but it in a very
: different order! As you know, STing must be last in the Auto folder-just
: make sure you didn't do the same thing I did-because when I ran the new
: version, it did exactly what you are describing! Hope this helps... :-)
:

Voila! 'Twas the problem. See, that's why we have newsgroups, to
learn from everybody's stupid mistakes :) Thanks again for the help! I
greatly appreciate the quick responses!

Keep a smile!
George

: ____
: / / / / /\
: / --T-- / Sysop of The DarkForce! BBS / /\ / /
: / -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
: / --G-- / The Fuji -still- Lives...!! / \/ / /
: /_____________/_____________/_____________/_____________/ /
: ____\/
:

--
~~~~~~
"I don't need to drink to have a good time. I need to drink to stop the
voices in my head..."
As seen on _Dr. Katz, Professional Therapist_, 1997
~~~~~~

1186. Re: Ram For Atari TT Ram Board

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <34C51E1F.C4C99DBB@jps.net>
Source record: 109647

Mine came shipped with 100 ns. I guess the TT runs slow enough for that.
Most RAM you find nowadays will be 60 to 80 nanoseconds. Don't forget to
set the jumper for 16MB.

Terence Kelly wrote:
>
> I have one of the Atari Ram Boards that allows you to put in 4 or 16
> megs of TT ram using 30 pin simms. I have 4 megs now and want to go
> to 16. Does anyone know if there is a particular speed of ram that I
> need to get, i.e. 60, 70 or other nanoseconds or will the industry
> standard 4 x 8 simms you find from most dealers do the trick.
>
> --Terry Kelly

1187. Help! I need Cubase Audio!

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: mra125@psu.edu
Message-ID: <6a371t$ike@r02n01.cac.psu.edu>
Source record: 109648

I'm looking for a used version of Cubase Audio for the Atari Falcon.
If anyone has a version or knows someone who does, will you please
email me at:
mra125@psu.edu
or post a follow-up here. Thank you!
Mimi

1188. Magic

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: JHaslam@fortress.org.uk
Message-ID: <225_JHaslam@fortress.org.uk>
Source record: 109649

k.lever@zetnet.co.uk wibbled to All about: Magic

Wotcha Keith!
kl> Could anybody tell me how to turn the chimes off on the corner
kl> clock that comes with magic.

What corner clock???? I have MagiC v5.11 and there isn't such a beastie!!!

I think we should be told..... !

Cheers!

James

/ James Haslam Internet: jhaslam@fortress.org.uk \

\ FidoNet: 2:254/105.2 NeST: 90:102/0.2 BBSNet: 405:100/78.2 /

James' Point at the <Fortress>

-= No-one ever reads these things.
--

1189. WTB, Atari TOS...

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: DCroker@fortress.org.uk
Message-ID: <220_DCroker@fortress.org.uk>
Source record: 109650

Nostrodamus phrophesised this from dani181@ibm.net to All...

Hi Eric!

d> Organization: IBM.NET

d> I am also looking for Phanthom of the Laser for the Atari SLM804/605
d> interface.
I'm sorry, I don't understand what you're looking for?

Speak to 'ya later!

--

1190. TT modem speeds

Newsgroup: comp.sys.atari.st
Date: 1998-01-20 00:00:00 UTC
From: DCroker@fortress.org.uk
Message-ID: <221_DCroker@fortress.org.uk>
Source record: 109651

Nostrodamus phrophesised this from tross3@hamtel.tds.net to All...

Hi Terry,

t> Organization: TDSNET Internet Services(http://www.tds.net)
t>
t> I'm getting ready to go check out alta vista and deja news, but
t> perhaps someone wouldn't mind answering this question again -
t> I just went out and bought a 33.6 modem. But SERIAL.CPX won't let me
t> select a speed higher than 19.2 - what do I need to reconfigure to

You don't say which computer this is - you won't get anything more than 19200
from a standard ST.

If it's a TT or Falcon ect then make sure that you're using the right driver
from the HSModem package.

Speak to 'ya later!

--

1191. FS 4meg STe system

Newsgroup: comp.sys.atari.st
Date: 1998-01-21 00:00:00 UTC
From: willard@headwaters.com
Message-ID: <6a5qbj$6a1$1@newsbell.bellglobal.com>
Source record: 109488

```
Greetings all;

A friend of mine has his 4meg Ste system for sale complete.

Includes;

4meg Ste
Colour & Mono monitors
85 meg hard drive
Loads of software including Calamus SL, etc.

Best offer

Ontario Canada only.

+-----------------------------------------------------------------+
| Surfing the Net with CAB & STiNG for Atari! /|\ |
| 16mhz MegaST4 TOS 1.4 NVDI 4.11, Geneva, Neodesk |
| willard@headwaters.com Owen Sound, Ontario, Canada |
+-----------------------------------------------------------------+
```

1192. Re: Progressive JPEGs

Newsgroup: comp.sys.atari.st
Date: 1998-01-21 00:00:00 UTC
From: "R. Gronoff" <rgronoff@imaginet.fr>
Message-ID: <6a5qfckut1@belzebul.imaginet.fr>
Source record: 109489

Terry May a ?crit dans le message <36_outrider@anv.net>...
Are there any programs for converting progressive JPEGs to normal JPEGs?

```
Are there any programs other than CAB and 1st Guide for viewing progressive
JPEGs?
```

```
The APEX viewers by Black Scorpions do that pretty fast.
```

1193. Re: MIDI to WAV files?

Newsgroup: comp.sys.atari.st
Date: 1998-01-21 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <6a5s4f$p1o$1@irk.zetnet.co.uk>
Source record: 109490

On 21 Jan 1998 20:25:20, Clair Shaw wrote:
>
>Is it possible to convert MIDI files to WAV files?
>

If you get a MIDI file and play it through a 32kHz WAV player you get this appalling WEEEEEEEEEEE noise. This is because although both the .WAV and .MID files are digital data, the .WAV file is a sample of the sound, where the sound is digitized, whereas in a MIDI file the acutal sound is not recorded, what is recorded is control data for a MIDI playnack device. This is normally a synthesiser or a soundcard, although I believe there is now a program, that can turn an ST into a General MIDI compatible synth, though it can't do much else while it does it ......

chrisc

1194. Re: MIDI to WAV files?

Newsgroup: comp.sys.atari.st
Date: 1998-01-21 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <6a5s8f$p1o$2@irk.zetnet.co.uk>
Source record: 109491

On 21 Jan 1998 20:25:20, Clair Shaw wrote:
>
>Is it possible to convert MIDI files to WAV files?
>
>
Further to my opther post,
You could record the output of a synthesiser playing the MIDI file into something like a Falcon D2D package, or if it wasn't too long, into something like a Mastersound cartridge on the ST. If you used a low enough bandwidth (the sample would be a bit grainy) you could probably get a 3 minute pop-song into a 4Mb ST....

chrisc

1195. ST -> SVGA adapter

Newsgroup: comp.sys.atari.st
Date: 1998-01-21 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <885422330.352292@mn8>
Source record: 109492

Hello everybody,
I had some responses from people who want the schematics for connecting an SVGA monitor to an ST/e, as a replacement for the old broken monochrome monitor.
Because of the number of people asking about it, I believe it's simpler to post it in the newsgroup since there are probably quite a few who are interested.
So here we go:

Atari (13-pin DIN) SVGA (15-pin HD D-type)

4 (mono detect) 4,5,6,7,8,10,11
13 (ground) same pins (connect 4+13 together in the DIN plug)

9 (hor. sync) 13

11 (monochrome out) 1,2,3 (Red, Green, Blue)

12 (vert. sync) 14

That's all there is to it, so you'll only need a shielded cable with 3 leads for your adapter.
In the computer end of the adapter cable, you should have a 13-pin DIN male plug and in the other end a High-Density D-type 15-pin female.
You can only see a monochrome picture even though the SVGA monitor actually is a color monitor.
To be certain that it'll work, use an SVGA and not a VGA monitor. Some old VGA monitors can handle the frequencies, but most can't.

Good luck and best regards,

Claes
claes.holmerup@mailbox.swipnet.se
http://come.to/claes.holmerup

1196. Re: NEWSie overwriting DIAL.SCR

Newsgroup: comp.sys.atari.st
Date: 1998-01-21 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <6a5uj7$ij1@news2.tds.net>
Source record: 109493

On 21 Jan 98 12:18:42, Terry May wrote:

>I use MagiC with STinG, but have only had problems with NEWSie. I don't have
>any of these problems (with files disappearing) with other programs. And
>yeah, I also use CAB, POPwatch and NEWSwatch (though I don't use Okami).
>
Don't know if it's significant - or proper, for that matter - but as
an experiment I unchecked the STinG "Configs/Miscellaneous/Stay
Resident After Last Window" a few days ago, and I haven't had any file
corruption problems since (that I am aware of).

Terry
---

tross3@hamtel.tds.net irc: qnr | ST+ Fanzine U.S. Distributor
Visit: http://www.geocities.com/SiliconValley/Peaks/6320/index.html
ST+ Fanzine: "stplus01.htm" Atari Reference Desk: "atari001.htm"

1197. Re: Rotten Atari dealers (was Re: Software

Newsgroup: comp.sys.atari.st
Date: 1998-01-21 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <6a5v47$ij1@news2.tds.net>
Source record: 109494

On 21 Jan 1998 18:43:47, Hallvard Tangeraas wrote:
>On Mon 19-01-98 14:40, Markus Fichtenbauer (fichti@wvnet.REMOVE_IT.at) wrote:
>
[snipped]
>>PS3: What about a list here in the Usenet with good and
>> bad companies?
>
>
>Yes, that's a good idea!
>Perhaps we could work out a "blacklisted companies in the Atari community"
>and make that page well known.
>I don't know if I have the time and capacity to get even more involved with
>Atari stuff and make more pages (I'm swamped as it is), but perhaps
>someone else could do that?
[snipped]
>So, anyone up for the job or got other suggestions?
>
Well, I'm about 80% complete on the Community Bulletin Board area of
my site. I could always add a section relating to this.

My site might not be the best place for it, since Geocities seems to
be getting progressively slower which is making it harder to connect.

Terry
---
tross3@hamtel.tds.net irc: qnr | ST+ Fanzine U.S. Distributor
Visit: http://www.geocities.com/SiliconValley/Peaks/6320/index.html
ST+ Fanzine: "stplus01.htm" Atari Reference Desk: "atari001.htm"

1198. Re: MIDI to WAV files?

Newsgroup: comp.sys.atari.st
Date: 1998-01-21 00:00:00 UTC
From: David Knight <David@ritter.demon.co.uk>
Message-ID: <885424249.6227.0.nnrp-05.9e9805e3@news.demon.co.uk>
Source record: 109495

Clair Shaw wrote in message ...
>
>Is it possible to convert MIDI files to WAV files?

midi files contain no sample data so you can not do a straight conversion.

One solution. Play the midi file with a normal player and sample the
output. This will require 2 machines. DO NOT attempt to do this on 1
machine as the feedback could cause some serious damage.
(1 of the machines could be a midi instrument)

David

1199. C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-01-21 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34cd820a.15060305@news.demon.co.uk>
Source record: 109496

Hi Folks,

As we are all no doubt aware, the most fundamental part of keeping the atari platform alive must ultimately rely on new software being released. This can't happen if a compiled language is not available for purchase.

As I understand it ...

1)
There is never going to be another release of PureC due to the licence problem.

True/False?

2)
Lattice can still be purchased but will never be developed.

True/False?

... and ...

3)
Other languages are irrelevant. Not because they are "irrelevent" but because if someone were to take the plunge and learn to program on the atari tomorrow, the only real source of help, other than assembler, is with the C language.

True/False?

==========

I'd appreciate comments which are restricted to True or False. Yeah, I know we all may have things/caveats to add but that can come later. Consider it one of those horrible psychological tests where you *must* answer True or False, and nothing else; most especially with (3). If you don't want to answer a question then don't quote it/its number.

I'll be taking stock of the answers when the relevant responses tail off.

[I have a plan] And no, I won't be pushed into revealing it!

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

1200. Re: x-flags

Newsgroup: comp.sys.atari.st
Date: 1998-01-21 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980121211345.7798A-100000@usr01.primenet.com>
Source record: 109497

hi, well first of all, any decent desktop SHOULD support that.
THING does. Just highlight the file, and then go in information.
from there you can set any flags basically of files/folders.

2) you have a unic tool to allow the same thing, it's chmod.

That's all :) bye.

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

1201. Re: System Solutions (Java...)

Newsgroup: comp.sys.atari.st
Date: 1998-01-21 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <En4o2E.Mt4@suse.modem.stud.uni-hannover.de>
Source record: 109498

In article <6a121q$2no$1@usenet85.supernews.com>,
shammond@loop.com (Steve Hammond) writes:

> I sometimes wonder where these people come from. I LOVE my TT - but to
> state that the 030 chip is 90% (OK 89%) as fast as a a P75 only shows
> complete stupidity

He probably just compared the feel of MagiC with Windows. It's well known
how badly Windows wastes CPU resources. The guy should compare time consuming
applications, like zipping a large file. This gives a better idea of the
relationsship (although one still can be fooled by the results when doing it
wrong), and maybe that cools down his fanatic devotion of the 68k series.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1202. Re: System Solutions (Java...)

Newsgroup: comp.sys.atari.st
Date: 1998-01-21 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <En4o8q.MvI@suse.modem.stud.uni-hannover.de>
Source record: 109499

In article <34C45D80.6942@ooc.de>,
Uwe Seimet <us@ooc.de> writes:

> What I wanted to say is that on standard Atari machines Java will be
> slow. Not on machines with an 040 or 060. But on all the others. I guess
> the TT is fast enough as a runtime environment but an ST is unusable. 4
> MByte might even be insufficient to run Java at all.

Like X-Window under MiNT & MiNTnet, is that a reasonable comparison, Uwe ?
Or is Java even worse ?

Cheers Peter
--
Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1203. Re: STing: some basic PPP setup questions

Newsgroup: comp.sys.atari.st
Date: 1998-01-21 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <En4p0E.Myp@suse.modem.stud.uni-hannover.de>
Source record: 109500

In article <34c4884418334b6@post1.com>,
hall@post1.com (Hallvard Tangeraas) writes:
> On Mon 19-01-98 11:59, Peter Rottengatter (perot@suse.modem.stud.uni-hannover.de) wrote:
>
>>In article <34c2a4104aadf37@post1.com>,
>>hall@post1.com (Hallvard Tangeraas) writes:
>
>>> -"serial port CPX" : this is ofcourse set to 38400 bps/8 bit/no parity/
>>> 1 stop bit and RTS/CTS flow control.
>>> in the "driver" part of the CPX, should I set "DTR" on or off?
>>
>>Irrelevant. The Dialer sets it. DTR off is conceptually the proper choice,
>>but it really doesn't matter.
>
> So I don't even need this CPX?

Misunderstanding. I merely replied to your question. You do need this CPX (or
Atari's MODEM.CPX, but that is so outdated it really should go into the bin)
for configuring the serial port.

> But I've noticed something strange... when having used "Connect", the
> "serial port" CPX always returns to 9600bps (!!?!?!?!). I've set this to
> 38400 and the same thing within Connect...

This is a known bug in CoNnect. Many people (including me) hope CoNnect 98
will have this cured.

> I guess if I don't set this back to 38400 before I go online either with
> STing or "Connect" I'll only get a 9600 baud connection, right?

Correct.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1204. Re: NEWSie overwriting DIAL.SCR

Newsgroup: comp.sys.atari.st
Date: 1998-01-21 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <En4oL1.Mw4@suse.modem.stud.uni-hannover.de>
Source record: 109501

In article <6a344b$b5a@ds2.acs.ucalgary.ca>,
lockwood@freenet.calgary.ab.ca (Frank Lockwood) writes:

>> This sounds like a serious NEWSie bug. Have you contacted John Rojewski ?
>
> Well, yes I did mention it to him, and I think he said that the
> problem had more to do with Sting (don't you love it when programmers
> start pointing fingers at each other?).

Yepp. He did not provide any explanation why the other clients all run fine
without corrupting GEMDOS memory, did he ?

> as if
> either of you have the time...

Indeed that's the biggest problem (and the distance of course, things were
different if John lived in Hannover too).

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1205. Re: ** Problems with STinG 1.12 **

Newsgroup: comp.sys.atari.st
Date: 1998-01-21 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <En4p7M.n13@suse.modem.stud.uni-hannover.de>
Source record: 109502

In article <6a26norgv2@news.campus.mci.net>,
thechyld@pcc-uky.campus.mci.net (Ronald J. Hall) writes:

> George, don't know if it applies to you, but let me tell you what happened
> to me! I D/L'ed all the latest files from Peter's Web site, and when I copied
> the STing auto folder program into my auto folder, I assumed it would just
> replace the old STing program. Well, it did-but it also but it in a very
> different order! As you know, STing must be last in the Auto folder-just

This probably happened because you deleted some program in the AUTO folder that
used to be loaded before STinG. When GEMDOS scanned the AUTO folder, it found
that empty gap and used it for STinG, even though the STinG entry prior to this
operation was later on in the folder.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1206. Re: ** Problems with STinG 1.12 **

Newsgroup: comp.sys.atari.st
Date: 1998-01-21 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <En4po1.n3H@suse.modem.stud.uni-hannover.de>
Source record: 109503

In article <34C47CDF.79A0306F@dcs.qmw.ac.uk>,
Marcus Roberts <marcusr@dcs.qmw.ac.uk> writes:

> If I don't use a dial-up script I get "Initializing connection" until
> the timer runs out.

Could be the bug I fixed the other day. Watch my web page for an updated
MODULE.LZH which contains the fixed SERIAL.STX. It'll be there in a couple
of days.

If that doesn't help, send me a DEBUG.LOG file

> What happens now is that it goes through the login procedure, and I get
> "Connection Established" in the dialog.

This merely means the modem has connected. It says nothing on whether PPP
will succeed or not.

> However, there then follows some disk activity,

The DIAL.LOG entry is written.

> and the dialog then
> returns to "Initialising connection", which eventually times out. But,

Which is the same problem as you described in your first paragraph. Check
out the bugfix.

> I did managed to successfully connect once. I waited until the script
> was in progress, and then ejected the disk. After cancelling the disk
> requests several times, I put the disk back in, and suddenly I had a
> fully working PPP connection that allowed me to ping hosts, traceroute
> over a wide area, resolve names etc.

I can hardly believe any connection between these two things. I'd bet you
cannot do it again.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1207. Re: System Solutions (Java...)

Newsgroup: comp.sys.atari.st
Date: 1998-01-21 00:00:00 UTC
From: outrider@anv.net
Message-ID: <60_outrider@anv.net>
Source record: 109504

Re: _System Solutions (Java...)_, Barry_Schut wrote to All on 21 Jan 98:

BS> though I still mean what I've said, I apologise for how I did, Uwe,
BS> I'm sorry for atacking you as I did... I didn't see the harm in saying
BS> what I had on my chest.

You see no harm in telling one of the most respected and important Atari
developers to "F*CK OFF!"??

* LED v1.51 * "I have become comfortably numb."
--

Terry May - Las Vegas, NV

1208. Re: Progressive JPEGs

Newsgroup: comp.sys.atari.st
Date: 1998-01-21 00:00:00 UTC
From: outrider@anv.net
Message-ID: <59_outrider@anv.net>
Source record: 109505

Re: _Progressive JPEGs_, rgronoff@imaginet.fr wrote to All on 21 Jan 98:

r> Terry May a crit dans le message <36_outrider@anv.net>...
r> Are there any programs for converting progressive JPEGs to normal
r> JPEGs?
r> Are there any programs other than CAB and 1st Guide for viewing
r> progressive JPEGs?
r>
r> The APEX viewers by Black Scorpions do that pretty fast.

They do? They must have updated them since my copies. Where are the latest
versions that support Progressive JPEGs?

* LED v1.51 * A fool and his money are SysOp material.
--

Terry May - Las Vegas, NV

1209. 6chip/2chip question

Newsgroup: comp.sys.atari.st
Date: 1998-01-21 00:00:00 UTC
From: Ed&Cori <edncori@charm.net>
Message-ID: <34C6D14B.1E2C@charm.net>
Source record: 109506

I just got a(nother) stf and encountered something I never have. It has a rev-c board and the ram is under the power supply and the roms in front of that (all I have ever seen have roms under the ps and ram horizontally under the keyboar)d. There is a 2 chip set of 1.0 installed. Next to one of the rom sockets are two pairs of pairs of pads a16 and a17. Each pair is labeled 1M and 256k. Both pairs have 1M jumped (w/ a solder blob) Now the stupid question... To install the 6 chip set that I have, are these pads the only alterations I need to make? Are there other pads to find elsewhere? On an unrelated note, if I got a set of 2.06 would they plug in? This unit appears to be an unmodified unit. I scoured the faq and could not find an answer to this. Thanks for any help.

Ed
Balt. MD

1210. Atari ST HArdware/Disk/Manuals

Newsgroup: comp.sys.atari.st
Date: 1998-01-21 00:00:00 UTC
From: steverd@cet.com
Message-ID: <steverd.2212.00A91583@cet.com>
Source record: 109507

SteveR's Classic Cartridges 1/20/98
-=-=-=-=-=-=-=-=-=-=-=-=-=-

FREE SHIPPING on ALL Cartridge orders OVER $30.00 - US and Canada ONLY
^^^^^^^^^ ^^ ^^^^^^ ----

>>>> Overseas Shipping Cost More, See End of Files <<<<

--All Prices are in US Funds. Cartridges and Prices Change WEEKLY--
-- Visa, Mastercards, Cash and Money Orders accepted--
-- Personal Checks are OK, BUT can be Held for up to 3 WEEKs--
UNTIL your Check has cleared

For complete list of other Video game systems goto my web site at:
http://prowlers.net/stever or http://www.cet.com/~steverd/index.html

If you need a LABEL VARIATION, Let me know, I might be able to
help you with what you need, at no extra cost!!!!!!!!!

This is NOT an Auction - all cartridge are sold for the price listed
This is NOT an Auction - all cartridge are sold for the price listed
^^^ ^^^^^^^
*Docs = Manual/Instructions
Docs, Boxes and Overlays are NOT included UNLESS stated

Atari ST Hardware and Disks (3.5's) (ALL Untested: AS-IS)
---
*HARDWARE

Computer Eyes $15.00
with Manual, Disk and the Interface module
SoundOff! Hardware and Manual $5.00
Sound Digitizer (Sorry, No Disk)
Video Key and Monitor Master by Practical Solutions $9.00

*Original Disks $2.00 each (unless noted)

Art & Film Director (Disk 1 only and manual)
Cyber Paint 2.0 $4.00 (with Manual)
DataTrieve with Box (Database Manager)
Fontz! (with Manual)
Iron Lord (3 Disk)
OIDS (Or something like that?)
Populous
Tower Toppler

*Atari ST Manuals Only

DEGAS (50 Pages) $2.00
Design & Entertainment Graphic Arts System
DEGAS Elite (92 pages) $2.00
FLASH (50 Pages) $2.00
Flight Simulator II $5.00 (132 pages, with Maps)
GFA BASIC Manual Package $10.00 Plus $5.00 shipping
4 Books: GFA Basic 3.0 (600 pages)
GFA BASIC (300 pages)
GFA BASIC Training Reboot Camp (250 pages)
GFA Compiler (18 pages)
MacroManager $2.00
Specrum 512 $2.00
(the Omni-Color Paint Program)
Touch-Up (17 chapters) $4.00
UNISPEC $2.00
VIP Professional Handbook $3.00
(250 pages, Integrated Spreadsheet)

WANT LIST: Starpath CD-Rom with Book, Chase the Chuckwagon, Crazy Climber,
SwordQuest:WaterWorld, X-rated Double-enders, Cakewalk,
Cubicolor, Gas Hog, LockJaw, Master Builder, Q*Bert Qubes
Quadrun, Stronghold, 128 in 1 system, CompuMate,
anything else extremely Rare

SHIPPING USA/Canada ALL Other Countries
1 items $1.50 $3.50
2 items $2.00 $4.00
3 items $2.50 $4.50
4 items $3.00 MAX $5.00 or More for Hardware/Books

All Carts are sold as Working conditions Only (unless otherwise noted),
(UNTESTED Items are sold AS/IS May or may NOT work)
If you have a concern of the Labels Condition Please ask first.
All Boxes/carts will be mailed within 1-4 days after money is recieved!
After I tell you that I've got you down for any certain cart,
you will have 'SEVEN' days to have a check, money order or Cash
to me before the cart goes back on sale again.
If my cartridge count was wrong and I am OUT of the cartridge you
ordered, I will E-mail you to see if you want a REFUND or
a Second Choice-This RARELY happens.

E-mail: Steverd@cet.com
http://prowlers.net/stever (Updated Videogame page)
http://www.cet.com/~steverd/index.html (Mirror of my videogame page)
Call: Prowler's DOMAIN bbs 509-327-8922 9-lines 18.0+GIGS
Contact: Night Prowler

http://www.cet.com/~steverd/index.hmtl (Classic Video Game Page)
http://prowlers.net/stever (Updated Classic Cartridge page)
E-mail for COMPLETE Price/Trade list

steverd@cet.com

1211. New ATARI ???

Newsgroup: comp.sys.atari.st
Date: 1998-01-21 00:00:00 UTC
From: TValette@t-online.de
Message-ID: <6a50uhahj2@news00.btx.dtag.de>
Source record: 109508

Date: Tue, 20 Jan 1998 14:46:00 +0100

Homepage: http://www.Wizztronics.com

---------------------------------------schnipp--------------------------------
The Good News
We are in the beginning stages of a Wizztronics TOS Computer.
Details will be posted as they become available.
Some Specs:
Microprocessor Motorola (Processor Slot)
68030 50MHz upgradeable to
68060 66MHz
Buss Bandwidth 32 Bit
* Socket for optional 68882 50MHz CO-Processor for 030 based computer
Sockets for 4 72 pin SIMM or 2 168 pin SDRAM on board supporting up to 256MB.
**Support for both EDO RAM and new SDRAM
2 High speed serial Ports (enhanced to support 56k Modems)
1 SPP/ECP/EPP Parallel Port
2 MIDI Ports
4 Expansion Slots (PCI)
Internal ATARI Compatible Cartridge Port
DSP/Audio Card upgradeable 56001 Standard
Standard SVGA Video enhanced Memory Control (upto 8MB VRAM)
SCSI and Ultra DMA IDE support
AT Style Keyboard and Serial Mouse
ATX Style foot print
100% code compatible with existing software
32 Bit Flash ROM's on board (more speed) and easy OS upgrades beyond 4.04

+-----------------------------+----------------------+
| Thierry VALETTE ~ TRIER BRD | TVALETTE@T-ONLINE.DE |
+-----------------------------+----------------------+

1212. WTB, Atari TOS...

Newsgroup: comp.sys.atari.st
Date: 1998-01-21 00:00:00 UTC
From: DCroker@fortress.org.uk
Message-ID: <228_DCroker@fortress.org.uk>
Source record: 109509

Nostrodamus phrophesised this from dani181@ibm.net to All...

Hi Eric!

d> Organization: IBM.NET

d> I am also looking for Phanthom of the Laser for the Atari SLM804/605
d> interface.

I'm sorry, I don't understand what you're looking for?

Speak to 'ya later!

--

1213. TT modem speeds

Newsgroup: comp.sys.atari.st
Date: 1998-01-21 00:00:00 UTC
From: DCroker@fortress.org.uk
Message-ID: <229_DCroker@fortress.org.uk>
Source record: 109510

Nostrodamus phrophesised this from tross3@hamtel.tds.net to All...

Hi Terry,

t> Organization: TDSNET Internet Services(http://www.tds.net)
t>
t> I'm getting ready to go check out alta vista and deja news, but
t> perhaps someone wouldn't mind answering this question again -
t> I just went out and bought a 33.6 modem. But SERIAL.CPX won't let me
t> select a speed higher than 19.2 - what do I need to reconfigure to

You don't say which computer this is - you won't get anything more than 19200
from a standard ST.

If it's a TT or Falcon ect then make sure that you're using the right driver
from the HSModem package .

Speak to 'ya later!

--

1214. Re: PC monitor for Atari ST

Newsgroup: comp.sys.atari.st
Date: 1998-01-21 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <885345190.507347@nn1>
Source record: 109652
Cross-posted to: comp.sys.atari.st,fr.comp.sys.atari

Hi there,

>Is there a procedure for attaching a PC monitor to an Atari St to replace a
>broken ST monitor

You can use an SVGA monitor (some old VGA doo work, but I wouldn't bet on
it) with an adapter cable and get a monochrome display. Even though the
monitor itself is a color monitor, you can't get other than a mono display
because of the frequencies that are sent from the computer.
If you need the schematics for the adapter, please tell me and I'll mail it
ASAP.

Best regards,
Claes
claes.holmerup@mailbox.swipnet.se
http://come.to/claes.holmerup

1215. Re: Help with HDDriver -- quick!

Newsgroup: comp.sys.atari.st
Date: 1998-01-21 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <885345192.495064@nn1>
Source record: 109653

>: > I repartitioned the drive into 441 mb partitions and the Diamond
>: > Edge problem went way. Knife ST doesn't bomb any longer but it
>
>: So these programs obviously don't support partitions larger than 512
>: MByte.
>
>Well there's something wrong here, since I have used Diamond Edge
>(version 2) on 1GB paritions without any problem.

Could it be that you use ICD's driver?
As I've understood things, ICD fools around in some sort of "illegal" way with the partitions and handles larger partitions in another way than other drivers. I've heard that it does work with larger partitions with Cubase Audio too, but a potential problem is that the partitions aren't AHDI compatible and therefore I trust HDDriver more - even though the partitions get smaller. I like to play it as safe as possible and don't want to risk anything - even though the risk may be small...

Best regards,
Claes
claes.holmerup@mailbox.swipnet.se
http://come.to/claes.holmerup

1216. Re: About Astrology...

Newsgroup: comp.sys.atari.st
Date: 1998-01-21 00:00:00 UTC
From: nermal <nermal@magicnet.net>
Message-ID: <34C535B2.7FE1@magicnet.net>
Source record: 109654

Geoffroy Cramailh wrote:
>
> Hi everybody, SORRY TO BUG YOU...AGAIN!
>
> I am looking for any software about astrology...
>
> If anybody know something about this kind of soft, for ST (native, no
> PacifiST),
> please mail me at cramailh@ensci.com...
>
> Thankx a lot
>
> --------------------------
> ATARI STILL BE THE BEST !
> --------------------------

I have an original copy of "STAR STRUCK" the ASTROLOGER by Antic Software for sale for $15.00 which includes shipping. This program requires at least 512K of memory and will work from a hard disk. (I only tested this program on a 1 and a 4 meg ST). (Works on color and B&W)

It prints out and will save charts.
It works faster on my ST than a more expensive program does on a 33 mHz 69030 Mac.

If interested, e-mail me

1217. Holz Translater

Newsgroup: comp.sys.atari.st
Date: 1998-01-21 00:00:00 UTC
From: BACH@ATLANTIS-BBS.COM
Message-ID: <6a468ppfu1@news.ncal.verio.com>
Source record: 109655

Hi!

Does anybody have (or even heard of) the HOLTZ Translater
for the Atari? It is a midi-mapper extroidinare.Mr holz has
moved on to other things, like his Halo-beam midi controller.
At one time, he had a whole room of Atari's , and even convinced
Jon Anderson (of YES) to get into his Atari's and his Translater
software. If any body has this software and would be willing to
part with it(Might as well try) or knows where to get it, please
Email me! Thanx

Another question...Does anybody use DR T Omega II or the KCS?
I would like to share ideas..You just don't find this stuff on
macs or PC stuff.

Atarian
Tim Conrardy
TT030

1218. Falcon Sample Editor

Newsgroup: comp.sys.atari.st
Date: 1998-01-21 00:00:00 UTC
From: ben@imperial.co.uk
Message-ID: <885367716.353173505@dejanews.com>
Source record: 109656

Hi All,

Does anybody know of a good shareware sampler/editor for the
Falcon?

Thanks,

Ben Hills.

Please reply to : - ben@imperial.co.uk

----------==== Posted via Deja News ====----------
http://www.dejanews.com/ Search, Read, Post to Usenet

1219. Atari Usergroups

Newsgroup: comp.sys.atari.st
Date: 1998-01-21 00:00:00 UTC
From: ben@imperial.co.uk
Message-ID: <885367984.338493445@dejanews.com>
Source record: 109657

Hi,

Does anybody know if there is an Atari usergroup near the
Bristol area?

Thanks,

Ben Hills.

Please reply to - ben@imperial.co.uk

----------====== Posted via Deja News ====----------
http://www.dejanews.com/ Search, Read, Post to Usenet

1220. Re: Help with HDDriver -- quick!

Newsgroup: comp.sys.atari.st
Date: 1998-01-21 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <34C5A9FD.4F9F@ooc.de>
Source record: 109658

Magnus Kollberg wrote:

> > http://acp5.chemie.uni-kl.de/seimet/diskus_english.html
>
> Aha, I didn't know that it could optimize/fix partitions as well. I
> thought
> it was only a diskmonitor. Does it support VFAT partitions as well?

Yes, VFAT partitions can also be optimized as well as DOS compatible
partitions.

> So any chance for a english version? Now when DiamondEdge/Back is gone

No, no chance. I don't think anybody is going to translate a manual of
more than 200 pages and the texts included in the program.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

1221. Re: HDDriver,DE,CAF,large partitions

Newsgroup: comp.sys.atari.st
Date: 1998-01-21 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <34C5AA68.7AE5@ooc.de>
Source record: 109659

Mark Fassett wrote:

> Afterburner)? Does anyone know where a US user can upgrade to a newer
> version?

You can get the update from System Solutions in England.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

1222. Astronomy Software Wanted

Newsgroup: comp.sys.atari.st
Date: 1998-01-21 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <ec#3ygkJ9GA.323@nih2naac.prod2.compuserve.com>
Source record: 109660

I am still looking for anyone that has some ASTRONOMY software
that they are not using and might sell to me. I have a few PD
ones, but there was at lest 2 or 3 others that were sold at one
time that I would like to get.

--
"You are not ready for Immortality" Kosh on Babylon 5

1223. Re: Help with HDDriver -- quick!

Newsgroup: comp.sys.atari.st
Date: 1998-01-21 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6a4d9l$e4j$2@infomania.emw.ericsson.se>
Source record: 109661

Uwe Seimet wrote:

> > Aha, I didn't know that it could optimize/fix partitions as well. I
> > thought
> > it was only a diskmonitor. Does it support VFAT partitions as well?
>
> Yes, VFAT partitions can also be optimized as well as DOS compatible
> partitions.

Cool and it works? :-)

> > So any chance for a english version? Now when DiamondEdge/Back is gone
>
> No, no chance. I don't think anybody is going to translate a manual of
> more than 200 pages and the texts included in the program.

Why not?

How much does it cost? I guess you use an external resource file? If
you give me a free copy I will atleast translate the program resource
file. I don't think I can manage to translate the manual but I should
atleast be able to translate the resource file. So what do you say?
Or is it realy that cryptic to use so that I need the manual?

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

1224. Autoboot TUS hard drive.

Newsgroup: comp.sys.atari.st
Date: 1998-01-21 00:00:00 UTC
From: bales@hol.tagada.fr
Message-ID: <6a4f6u$kn5$1@news.stortek.com>
Source record: 109662

I just got myself one of those TUS IDE boards with a fine little 170Mb 2.5" drive. At last I have a HD on my STE, and internal, which is really very, very neat.

the installation is pretty easy, plug into the 68000 socket and cut a pin, solder 4 little wires, drill a hole or two to. The explanations in the manual are very clear, but I wouldn't suggest doing it if you are an absolute non-tech person.

Anyway, at the moment, I still have boot up with AHDI 6 on a floppy. The manual states that TOS 2.06 can autoboot on an IDE drive, but 1.62 needs to boot from a floppy. What about the TOS 2.05 version I have ? It doesn't seem to want to autoboot on the IDE drive, athough I have set the autoboot the way it should be. I'm sure there aren't too many 2.05 users with IDE drives, but if anybody could confirm that this is normal behaviour, I would be grateful. Is there another way to autoboot the hard drive without a floppy ?

Another question: I'm using fontgdos at the moment. I know it's old, but it's free and I'm not willing to invest in speedo as I don't have that much use for it. Right now it seems to save and load it's assign.sys and extend.sys files from the floppy, and I can't seem to set it to read them from the HD. Does anyone know how I can fix this ?

Cheers,
Nick

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

1225. Re: Cimple Solutions MIDI expander

Newsgroup: comp.sys.atari.st
Date: 1998-01-21 00:00:00 UTC
From: em09@liv.ac.uk
Message-ID: <En4M9B.774@liverpool.ac.uk>
Source record: 109663

In article <34bd01ac327424@post1.com>, hall@post1.com says...
>
>On Tue 13-01-98 14:54, em09 (em09@liv.ac.uk) wrote:
>
>>In article <barrette-0801980708230001@198.109.36.11>,
>>barrette@pilot.msu.edu says...
>>>[crossposted between c.s.a.st and the Notator mailing list]
>>>
>>>Cimple Solutions has an ad in the December issue of Future
>>Music showing a
>>>3 out MIDI expander box. Could anyone who's used it tell me
>>more about
>>>it, please? Specifically:
>
>>The device plugs into the modem port. According to Cimple it
>>works very well with Notator but not so good with Cubase.
They
>>are on 0181 904 4141 if you want further info.
>
>There's also another MIDI expansion box called the "Noboxe". I
can't
>remember the details about which software it works with etc.
but the her
>e's
>the URL so you can check yourself:
>
> http://www.padworld.demon.co.uk/dnarm.html
>
>
>Hallvard

I tried to buy one of these Noboxe things. After many MONTHS, I finally got in touch with the guy who markets them: Peter Buick. He told me that he had just ordered some more PC boards and would call me back in two weeks to take my order.

That was in November and I am still waiting - well I am not really waiting because, in the meantime, I managed to trace a used Steinberg SMP 24 which has FOUR more OUTs *plus* SMPTE synch. and it also works very much better with Cubase.

Hope you have some luck too.

John.

1226. Re: CAB 2.6 and MiNTnet

Newsgroup: comp.sys.atari.st
Date: 1998-01-21 00:00:00 UTC
From: grayc@btm0qt.btm0qt
Message-ID: <GRAYC.98Jan21112515@btm0qt.btm0qt>
Source record: 109664

In article <En2vEG.MLv@suse.modem.stud.uni-hannover.de>
perot@suse.modem.stud.uni-hannover.de (Peter Rottengatter) writes:

> In article <ywam7TUm$wmg@cantva.canterbury.ac.nz>,
> kma54@csc.canterbury.ac.nz writes:
> > as I suspect most "Web browsing Surfers" use a computer with
> > better graphics than that of the humble old ST. ;-)
>
> Where have you got this impression from ? I'd say you're wrong. The
> (relative) percentage is certainly larger, but there are lots of
> people out there surfing with their good old ST.
>
> Should I mention that I do the STinG development on an ST ?
>
And FWIW the only part of http://purl.org/net/kalliope/ that wasn't
developed on an ST is the true-colour images (JPEGs). For those I
used GEMview on my Falcon (before I toasted the motherboard).

--

Chris Gray

1227. Re: ** Problems with STinG 1.12 **

Newsgroup: comp.sys.atari.st
Date: 1998-01-21 00:00:00 UTC
From: grayc@btm0qt.btm0qt
Message-ID: <GRAYC.98Jan21110950@btm0qt.btm0qt>
Source record: 109665

In article <En2yMs.Mzy@suse.modem.stud.uni-hannover.de>
perot@suse.modem.stud.uni-hannover.de (Peter Rottengatter) writes:

> In article <6a03gl$ag7$1@jake.esu.edu>,
> garn9114@kutztown.edu (George W. Garner) writes:
>
> > Bonjour! I recently downloaded STinG 1.12, and unfortunately, it's
> > not working :(It makes the connection just fine, buy when it tries to
> > initialize the connection the computer just sits there while the timer
> > ticks down. It gets to about 39-41 seconds (from 59) and the modem goes
> > off the hook.
>
> Possibly you're suffering from a bug that I just fixed yesterday. The bugfix
> will go up to my web page about Thursday (download MODULE.LZH).
>
> If that doesn't help, send me a DEBUG.LOG

For the record I have much the same thing when trying to connect to
EUnet.be with a simple username/password/PPP script. DEBUG.LOG shows
the same negotiation message being sent over and over.

I'll look for the new MODULE.LZH at the weekend and see if that fixes it ...

--

Chris Gray

1228. Re: PC monitor for Atari ST

Newsgroup: comp.sys.atari.st
Date: 1998-01-21 00:00:00 UTC
From: Petr Stehlik <pstehlik@zln.cz>
Message-ID: <6a4jm4flj1@ns.felk.cvut.cz>
Source record: 109666
Cross-posted to: comp.sys.atari.st,fr.comp.sys.atari

Hi,

>Is there a procedure for attaching a PC monitor to an Atari St to replace a
>broken ST monitor?

yes, it's easy. You just have to connect the correct wires (ground,
horizontal and vertical synchro and the monochrome video from Shifter pass
through three resistors to R, G and B signals of VGA). Sorry I don't have
the schematics handy, perhaps somebody else will put it here. If not, reply
me in PM.

Petr
--
E-mail: stehlik@cas3.zlin.vutbr.cz PARCP developer
WWW: http://ft3.zlin.vutbr.cz/stehlik/home.htm MiNTOS/Linux user
mirror: http://users.zln.cz/~pstehlik Atari Falcon040

1229. Re: CAB 2.6 and MiNTnet

Newsgroup: comp.sys.atari.st
Date: 1998-01-21 00:00:00 UTC
From: jon.maidment@virgin.REMOVE.ME.net
Message-ID: <6a4nkv$24q$1@nclient5-gui.server.virgin.net>
Source record: 109667

On 21 Jan 1998 10:25:15, Chris Gray wrote:
->In article <En2vEG.MLv@suse.modem.stud.uni-hannover.de>
-> perot@suse.modem.stud.uni-hannover.de (Peter Rottengatter) writes:
->
->> In article <ywam7TUm$wmg@cantva.canterbury.ac.nz>,
->> kma54@csc.canterbury.ac.nz writes:
->> > as I suspect most "Web browsing Surfers" use a computer with
->> > better graphics than that of the humble old ST. ;-)
->>
->> Where have you got this impression from ? I'd say you're wrong. The
->> (relative) percentage is certainly larger, but there are lots of
->> people out there surfing with their good old ST.
->>
->> Should I mention that I do the STinG development on an ST ?
->>
->And FWIW the only part of http://purl.org/net/kalliope/ that wasn't
->developed on an ST is the true-colour images (JPEGs). For those I
->used GEMview on my Falcon (before I toasted the motherboard).
->

All sounds familiar: http://freespace.virgin.net/jon.maidment/ was all done on an STE apart from the raw scanning of images: and that's just 'cos I can't afford a decent scanner and know several (Mac owning) people who have one :)

BTW anyone got a second hand Falcon for sale?

1230. FreeMiNT1.14b6 and Gluestik

Newsgroup: comp.sys.atari.st
Date: 1998-01-21 00:00:00 UTC
From: jon.maidment@virgin.REMOVE.ME.net
Message-ID: <6a4o17$5m3$1@nclient3-gui.server.virgin.net>
Source record: 109668

FreeMiNT1.14b6 : it seems more stable etc. and well done to the authors
but...

the only problem seems to be Antmail 7.9 can't send mail
I get a 'Problem with RCPT' message and a Mint PID Antmail error (too fast
to read of course :)

this happens with Gluestik b4 and b5.

Any thoughts?

1231. Freemint 1.14 6 and gluestik

Newsgroup: comp.sys.atari.st
Date: 1998-01-21 00:00:00 UTC
From: jon.maidment@virgin.REMOVE.ME.net
Message-ID: <6a4o6l$5ma$1@nclient3-gui.server.virgin.net>
Source record: 109669

Freemint 1.14 6 : its cool and more stable and many thanks to the authors
but:

I get a problem with Antmail 7.9 whereby it cannot send mail ('Problem with
RCPT')

this happens with gluestik b4 and b5

any thoughts?

1232. Re: Fragmented files in Newsie

Newsgroup: comp.sys.atari.st
Date: 1998-01-21 00:00:00 UTC
From: aprice@postern.demon.co.uk
Message-ID: <885386601.16808.6.nnrp-04.9e987258@news.demon.co.uk>
Source record: 109670

On 20 Jan 1998 02:27:13, Steve Hammond wrote:
>>On 19 Jan 1998 13:18:04, Alan Price wrote:
>>When I load posts using Offline Newsreading, as far as I can see each
>>post is written to disk in folder OFFLINE as a separate file. On reading
>>them back, the posts are sometimes split over two or more files, or two
>>or more posts are end-to-end in the same file. There doesn't seem to be
>>any particular pattern to it- has anyone else found this, and have they
>>found a cure?
>
>
>Alan,
>
>Check the "Time Out" setting in Newsie's Preference box. You will find
>it in the "Server" box. Set the time outs for at least 60 seconds. I
>seem to remember that Newsie 0.82 may have had a default of 5 or 10
>seconds. If the time out setting is to short - any delay from your
>newsfeed will result in Newsie thinking the file has ended.
>
The timeouts were already set to 60 seconds, and I download at a time
when there is seldom any perceptible holdup in the feed. Ah well, keep
trying.

--
Alan Price
http://www.postern.demon.co.uk

1233. Re: Falcon Emulator for PC

Newsgroup: comp.sys.atari.st
Date: 1998-01-21 00:00:00 UTC
From: Hans Wessels <mr_ni@mst.tn.utwente.nl>
Message-ID: <34C60A4B.1D27@mst.tn.utwente.nl>
Source record: 109671

Christian Ratsch wrote:
>
> There are so many ST-Emus available by now - what is the great difference to
> the Falcon? AFAIK itï¿½s only a newer chip 030 with some changes and a DSP
> (anything else?). Why doesnï¿½t anybody dare to write a Falcon-emulator?

Ehhh... New processor, new videosubsystem, new sound subsystem, DSP,
IDE. Well,
the MFP and keyboard are still the same one.

So there are more then a few changes. Add to that the higher clock rate,
and
there you have some reasons.

Hans

1234. Re: Falcon Emulator for PC

Newsgroup: comp.sys.atari.st
Date: 1998-01-21 00:00:00 UTC
From: bales@hol.tagada.fr
Message-ID: <6a54corgb1@news.stortek.com>
Source record: 109672

In article <34c5fac1.0@news.uni-X.net>, "Christian Ratsch" <ratsch@bielefeld.netsurf.de> wrote:
>Hi!
>
>There are so many ST-Emus available by now - what is the great difference to
>the Falcon? AFAIK it's only a newer chip 030 with some changes and a DSP
>(anything else?). Why doesn't anybody dare to write a Falcon-emulator?
>

Well, it's probably pretty difficult for even a pretty beefy PII to emulate
68030 alone, and DSP's are heavily optimised signal processing chips that are
made to run faster than software can perform, so I can't reasonably imagine a
software DSP running on a pentium AND emulating an 030 at the same time, let
alone the other stuff!

I guess an emulator can decently emulate a pretty fast TOS machine running in
SVGA resolutions (MagicPC ?), but it probably will not be possible to emulate
a complete Falcon before a while.

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

1235. Re: help- need mem upgrade info for 1040st

Newsgroup: comp.sys.atari.st
Date: 1998-01-21 00:00:00 UTC
From: Dukkha Samudaya <voevod@pagan.net>
Message-ID: <34C62436.C06877C9@pagan.net>
Source record: 109673

>
>
> The usual way is to get a Frontier or Marpet RAM extension. Easy to
> fit - use SIMMs. This will get you to 2Mb and then 4Mb.
>
> The ST can only support 2 RAM banks. The 1040 has 2 banks of 512Kb
> each on the PCB. Both these extensions substitute 2Mb SIMMs in
> either/both banks.
>
>

the second solution sounds terrible but if you have any information about
the frontier or merpet ram extensions let me know on where I could get one.

Any information is greatly appreciated. 2 or 4 megs would really give me
the power I need without running into any problems

1236. Re: Okami questions

Newsgroup: comp.sys.atari.st
Date: 1998-01-21 00:00:00 UTC
From: martin.byttebier@ping.be
Message-ID: <6a5ce7$9u8$1@news3.Belgium.EU.net>
Source record: 109674

On 19 Jan 1998 01:59:36, Hallvard Tangeraas wrote:
>On Sun 18-01-98 20:05, Martin Byttebier (Martin.Byttebier@ping.be) wrote:

>>First of all I can't see any dial prg so I suppose Okami make use of
>>an external dial prg. Does it make use of MiNT/mintnet or what?
>
>No, Okami is an offliner program.
>It can handle SOUP, Maus and UUCP (as far as I can remember).

I found that the latest version can handle NOS too. Sadly none of
these things can't be used by me. My ISP doesn't support SOUP and
UUCP. Furthermore a few months ago they've installed a new newsserver
which doesn't support the NEWNEWS command so the current NOS version
can't be used either. Until a week ago I was using the public
newsserver of Stuttgart but they also get a new server now which elas
doesn't support NEWNEWS.

Thanks anyway
Martin
****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But He uses a Hades 060 now

1237. Re: Autoboot TUS hard drive.

Newsgroup: comp.sys.atari.st
Date: 1998-01-21 00:00:00 UTC
From: Sven Persson <sven.persson@mbox301.swipnet.se>
Message-ID: <01bd269b$4c740460$ba7af482@sven133>
Source record: 109675

Hi Nicholas!

> Anyway, at the moment, I still have boot up with AHDI 6 on a floppy. The
> manual states that TOS 2.06 can autoboot on an IDE drive, but 1.62 needs
to
> boot from a floppy. What about the TOS 2.05 version I have ? It doesn't
seem
> to want to autoboot on the IDE drive, athough I have set the autoboot the
way
> it should be. I'm sure there aren't too many 2.05 users with IDE drives,
but
> if anybody could confirm that this is normal behaviour, I would be
grateful.
> Is there another way to autoboot the hard drive without a floppy ?

Have you installed a bootable bootsector on the IDE drive?

> Another question: I'm using fontgdos at the moment. I know it's old, but
it's
> free and I'm not willing to invest in speedo as I don't have that much
use for
> it. Right now it seems to save and load it's assign.sys and extend.sys
files
> from the floppy, and I can't seem to set it to read them from the HD.
Does
> anyone know how I can fix this ?

I think it has to do with the fact that you re booting from floppy. If you manage to boot from the harddrive it usually loads assign.sys & CO from drive C...

Good luck!

1238. Re: FS: Winnipeg Atari ST User Group fundraiser blowout! REDUCED MORE!

Newsgroup: comp.sys.atari.st
Date: 1998-01-21 00:00:00 UTC
From: VE6HY <besmith@calcna.ab.ca>
Message-ID: <6a5e6l$ik8@ds2.acs.ucalgary.ca>
Source record: 109676

On Tue, 20 Jan 1998, Trevor Cordes wrote:

> GIANT ATARI ST HARDWARE / SOFTWARE / MAGAZINE / BOOK BLOWOUT!
>
> The Winnipeg ST User's Group (STUG) is having a huge fundraiser to
> help keep our still-going-strong user group in good health, clear
> out some useful software that isn't getting much use, and help members
> do the same. The majority of the proceeds from all sales will go
> directly towards helping the club which has been promoting Atari
> since 1986 in Manitoba, Canada.

Glad to hear you are still going Trevor - Calgary has 'bit the dust'

TTFN

Brian Smith (ex Sexy-Treasurer Calgary Atari Computer Enthusiasts)

1239. WTB: Atari Portfolio

Newsgroup: comp.sys.atari.st
Date: 1998-01-21 00:00:00 UTC
From: rrumpf@postbox.acs.ohio-state.edu
Message-ID: <rrumpf-2101981437050001@128.146.74.139>
Source record: 109677
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.st

Does anyone have a used Portfolio they're willing to sell, or know where I
can find one? TIA...

****
* Dr. Robert Rumpf - rumpf.1@osu.edu - http://www.marcon.org/users/bob *
* *
* It is by caffeine alone that I set my mind in motion *
* By the beans of java, my thoughts acquire speed *
* The hands acquire the shakes, the shakes become a warning *
* It is by caffeine alone that I set my mind in motion *
****

1240. Re: Atari Usergroups

Newsgroup: comp.sys.atari.st
Date: 1998-01-21 00:00:00 UTC
From: Colin Polonowski <polonowski@zetnet.co.uk>
Message-ID: <01bd26a7$15c703c0$7229f7c2@zetnet.co.uk>
Source record: 109678

Hi Ben,

I had talked about possibly setting this with a couple of other Atari
users, but so far nothing has come of it - I personally haven't had the
time to think about it much!

I will however support such a thing if it ever happens :)

--

Colin Polonowski
http://www.users.zetnet.co.uk/polonowski

Ben Hills <ben@imperial.co.uk> wrote in article
<885367984.338493445@dejanews.com>...
> Hi,
>
> Does anybody know if there is an Atari usergroup near the
> Bristol area?
>
> Thanks,
>
> Ben Hills.
>
> Please reply to - ben@imperial.co.uk
>
> --------------------==== Posted via Deja News ====-----------------------
> http://www.dejanews.com/ Search, Read, Post to Usenet
>

1241. Re: NEWSie overwriting DIAL.SCR

Newsgroup: comp.sys.atari.st
Date: 1998-01-21 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <3616219_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 109679

In article <69u3ap$8fs@ds2.acs.ucalgary.ca>
lockwood@freenet.calgary.ab.ca (Frank Lockwood) wrote:-

>On the other hand, when I remember to do things in the proper
>sequence, Newsie is quite pleasant to use. I was using Popwatch to
>send my (written offline) emails, but that has started acting funny
>(trying to send too many bits for a message, and then hanging).

You've not mentioned the POPwatch problem to me :(
If it's the one I think it is, then it's caused by your signature file not ending in a CRLF. Edit your signature file and add a CRLF at the end.
That should stop POPwatch hanging. This will be fixed in the next release of POPwatch.

Regards,
Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

1242. Re: Okami questions

Newsgroup: comp.sys.atari.st
Date: 1998-01-21 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <90051161_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 109680

In article <6a5ce7$9u8$1@news3.Belgium.EU.net>
martin.byttebier@ping.be (Martin Byttebier) wrote:-

>On 19 Jan 1998 01:59:36, Hallvard Tangeraas wrote:
>>On Sun 18-01-98 20:05, Martin Byttebier (Martin.Byttebier@ping.be) wrote:
>
>>>First of all I can't see any dial prg so I suppose Okami make use of
>>>an external dial prg. Does it make use of MiNT/mintnet or what?
>>
>>No, Okami is an offliner program.
>>It can handle SOUP, Maus and UUCP (as far as I can remember).
>
>I found that the latest version can handle NOS too. Sadly none of
>these things can't be used by me. My ISP doesn't support SOUP and
>UUCP. Furthermore a few months ago they've installed a new newsserver
>which doesn't support the NEWNEWS command so the current NOS version
>can't be used either. Until a week ago I was using the public
>newsserver of Stuttgart but they also get a new server now which elas
>doesn't support NEWNEWS.

Hi Martin

If you're interested, I can send you the latest beta of NEWSwatch.
It handles retrieval of articles by article number now, as well as NEWNEWS.
Thus you can use either method.

Regards,
Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

1243. Re: Falcon Sample Editor

Newsgroup: comp.sys.atari.st
Date: 1998-01-21 00:00:00 UTC
From: outrider@anv.net
Message-ID: <49_outrider@anv.net>
Source record: 109681

Re: _Falcon Sample Editor_, ben@imperial.co.uk wrote to All on 21 Jan 98:

b> Does anybody know of a good shareware sampler/editor for the
b> Falcon?

Yeah, look for SuperSam 1.08b. Filename should be SSAM108B.*.

* LED v1.51 * RAM DISK is NOT an installation procedure!
--

Terry May - Las Vegas, NV

1244. Re: NEWSie overwriting DIAL.SCR

Newsgroup: comp.sys.atari.st
Date: 1998-01-21 00:00:00 UTC
From: outrider@anv.net
Message-ID: <50_outrider@anv.net>
Source record: 109682

Re: _NEWSie overwriting DIAL.SCR_, pricard@club-internet.fr wrote to All on 21 Jan 98:

p> All of this seems similar as my problem with Magic and internet
p> stuff. Are you people using Magic when having these troubles ? I don't
p> use Newsie myself. But I use Cab, Popwatch, Newswatch, Okami... and
p> have had lost files/clusters too. No problemo in single Tos, only with
p> Magic. So there is perhaps a problem with the combo Sting 1.12/magic ?
p> (Peter ?) I'm back to single Tos for the moment. I'll re-install Sting
p> 1.08 that used to work well on my setup and see what happens.

I use MagiC with STinG, but have only had problems with NEWSie. I don't have any of these problems (with files disappearing) with other programs. And yeah, I also use CAB, POPwatch and NEWSwatch (though I don't use Okami).

* LED v1.51 * I am Borg... James Borg. 007 has been assimilated.
--

Terry May - Las Vegas, NV

1245. Re: Okami questions

Newsgroup: comp.sys.atari.st
Date: 1998-01-21 00:00:00 UTC
From: outrider@anv.net
Message-ID: <51_outrider@anv.net>
Source record: 109683

Re: _Okami questions_, martin.byttebier@ping.be wrote to All on 21 Jan 98:

mb> I found that the latest version can handle NOS too. Sadly none of
mb> these things can't be used by me. My ISP doesn't support SOUP and
mb> UUCP. Furthermore a few months ago they've installed a new
mb> newsserver which doesn't support the NEWNEWS command so the current
mb> NOS version can't be used either. Until a week ago I was using the
mb> public newsserver of Stuttgart but they also get a new server now
mb> which elas doesn't support NEWNEWS.

The latest NEWSwatch supports individual message retrieval, for those news servers which don't support the NEWNEWS command, and is NOS/OASIS2 compatible. That's what I'm using for NOS-compatible message retrieval from my news server which doesn't support NEWNEWS.

* LED v1.51 * Why do we park on driveways and drive on parkways?
--

Terry May - Las Vegas, NV

1246. WTT NextBoX for Atari Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-01-21 00:00:00 UTC
From: Mark Collins <m_collins@hp.com>
Message-ID: <34C64BC6.648E@hp.com>
Source record: 109684

I currently have a Next Mono Turbo Station with 17" MonoPixel
display, 16mb ram, 68040-33mhz proc, 420 meg scsi harddrive,
mouse keyboard, (awesome shape) comes woth ns 3.3 user (cd) and
ns 3.0 user/developer cd. Great Box, just dont use it anymore.

(by the way, the OS is on cd, However Im not trading the cd drive)

I would like to trade for a falcon setup. may consider
a realy decked mega depending on what you have!

e-mail me or call me
m_collins@hp.com
970-635-8565
303-451-9429 Leave Message I will call back

1247. MIDI to WAV files?

Newsgroup: comp.sys.atari.st
Date: 1998-01-21 00:00:00 UTC
From: Clair Shaw <Clair@shaw1.demon.co.uk>
Message-ID: <Fz9t6CAwmlx0QwaH@shaw1.demon.co.uk>
Source record: 109685

Is it possible to convert MIDI files to WAV files?

--
Clair Shaw (aka. CDS) | THOUGHT OF THE MONTH:
Clair@Shaw1.demon.co.uk |-----------------------
ICQ: 1043359 | Fun-sized chocolate is
WWW: www.shaw1.demon.co.uk| chocolate for dwarfs.

1248. Re: Falcon Emulator for PC

Newsgroup: comp.sys.atari.st
Date: 1998-01-21 00:00:00 UTC
From: "R. Gronoff" <rgronoff@imaginet.fr>
Message-ID: <6a5ph2$hn6$1@belzebul.imaginet.fr>
Source record: 109686

Nicholas Bales a crit dans le message <6a54corgb1@news.stortek.com>...
>In article <34c5fac1.0@news.uni-X.net>, "Christian Ratsch"
<ratsch@bielefeld.netsurf.de> wrote:
>
>Well, it's probably pretty difficult for even a pretty beefy PII to emulate
>68030 alone, and DSP's are heavily optimised signal processing chips that
are
>made to run faster than software can perform, so I can't reasonably imagine
a
>software DSP running on a pentium AND emulating an 030 at the same time,
let
>alone the other stuff!
>
But the Pentium MMX contains a DSP doesn't it ? ;)
So, there would be no need to emulate a software DSP, just translate the
code...

R gis Vassili Gronoff
mail to: rgronoff@imaginet.fr
Visit my Atari links page from: http://wwwusers.imaginet.fr/~rgronoff/

```
IC | XC
---+---
NI | KA
```

1249. FS 4meg STe system

Newsgroup: comp.sys.atari.st
Date: 1998-01-21 00:00:00 UTC
From: willard@headwaters.com
Message-ID: <6a5qbv$6a1$2@newsbell.bellglobal.com>
Source record: 109687

Greetings all;

A friend of mine has his 4meg Ste system for sale complete.

Includes;

4meg Ste
Colour & Mono monitors
85 meg hard drive
Loads of software including Calamus SL, etc.

Best offer

Ontario Canada only.

```
+-----------------------------------------------------------------+
| Surfing the Net with CAB & STiNG for Atari! /|\ |
| 16mhz MegaST4 TOS 1.4 NVDI 4.11, Geneva, Neodesk |
| willard@headwaters.com Owen Sound, Ontario, Canada |
+-----------------------------------------------------------------+
```


```
+-----------------------------------------------------------------+
| Surfing the Net with CAB & STiNG for Atari! /|\ |
| 16mhz MegaST4 TOS 1.4 NVDI 4.11, Geneva, Neodesk |
| willard@headwaters.com Owen Sound, Ontario, Canada |
+-----------------------------------------------------------------+
```

1250. Re: atari mouse

Newsgroup: comp.sys.atari.st
Date: 1998-01-22 00:00:00 UTC
From: Richard Salt <salty@spam.no.thankz>
Message-ID: <c7CFRFAifzx0Ewwo@dreadbull.demon.co.uk>
Source record: 109388

In article <34C38241.3DA4@mst.tn.utwente.nl>, Hans Wessels
<mr_ni@mst.tn.utwente.nl> writes
>Subject: Connecting a PC mouse to Atari ST
>
>Enough people have asked that I've assembled some instructions for
>modifying a Microsoft Mouse (Bus Version Only!) to work with an Atari
>ST/STE/TT/Falcon. I have only tested this with the Microsoft Mouse II,
>snip...
Thanks for that posting Hans, My Atari is crying out for a new mouse.
Do you have any info for connecting a PC keyboard to the Atari?
--
Richard Salt

1251. Possible UK Atari Show - update

Newsgroup: comp.sys.atari.st
Date: 1998-01-22 00:00:00 UTC
From: mike@ataricomputing.com
Message-ID: <6a7nkr$20l$1@chlorine.compulink.co.uk>
Source record: 109389

Hi all

As promised here's the first update on our plans for the proposed UK Atari Shows/s.

Unfortunately, I have only received about 15 responses so far, and that is a combined total from postings on usenet, CIX and NeST :-((((

Anyway, from these 15 responses (many thanks BTW!), it appears that about two-thirds of people prefer Birmingham. London is running quite far behind, with some people saying that they would travel to Birmingham anyway from the South!

Most people are going to travel by car so this means car parking space near the venues is required.

Preferred time for the Show/s appears to be in July/August.

As for attractions, most people are in favour of demos and help areas wehre you can be shown how to use comms, dtp and music etc programs.

Sales stands and a swap shop area are also in favour!

There have been some other good suggestions, and these are being actively considered.

Many people have said that the last few UK Atari Shows have not really been very exciting because they just consisted of sales stands. We are therefore planning on our shows to have a lot more demos, hands-on tutorials, and maybe even a few seminars! We are also planning on having stands set aside for you to register your favourite Shareware programs with the UK-based support schemes.

However, we REALLY need a bit more initial support for our plans, 15 responses is not really a good base to plan on. If you want to come to an UK Atari show that caters for you, then PLEASE do get in touch.

Finally, we will be putting a similar questionaire to the one posted below in the next issue of Atari Computing.

Thank you for your support :-))

Anyway, I'd like to get some ideas and thoughts coming back to me, so I'll ask a few questions and ask everyone that is interested to comment here, but please send actual question responses to me via email to avoid cluttering up the group.

1) When is your preferred weekend & month; June/July/Aug/Sept/Oct/Nov
(please give exact dates if possible

2) Preferred day; Saturday/Sunday

3) Preferred location; Birmingham/London

4) Method of transport; Car/Bus/Train

5) What sort of admission price would you pay? (3.00/4.00/5.00 ukp)

6) What would you like to see at the Show in order of preference?
(demos/tutorials/sales stands/anything else?

7) What is your main interest; DTP/Music/graphics/?

8) Where will you be travelling from?

9) Further ideas/comments

Many thanks to all that respond. I'll post a summary of what is sent to me
in due course.

Basically, unless we do get a reasonable level of prior support AC will be
unable to organise an event, so this is everyone's chance to ensure that
there will be a show this year in the UK!

*** The Publishing House ***
Magazine Production - Typesetting Services - Audio Productions
*** publish@cix.co.uk - WWW: http://www.users.zetnet.co.uk/publish/ ***
*** Atari Computing Magazine info: admin@ataricomputing.com ***

1252. Re: atari mouse

Newsgroup: comp.sys.atari.st
Date: 1998-01-22 00:00:00 UTC
From: Hans Wessels <mr_ni@mst.tn.utwente.nl>
Message-ID: <34C763BC.1E6@mst.tn.utwente.nl>
Source record: 109390

Richard Salt wrote:
> >Enough people have asked that I've assembled some instructions for
> >modifying a Microsoft Mouse (Bus Version Only!) to work with an Atari
> >ST/STE/TT/Falcon. I have only tested this with the Microsoft Mouse II,
> >snip...
> Thanks for that posting Hans, My Atari is crying out for a new mouse.
> Do you have any info for connecting a PC keyboard to the Atari?

No Richard, I have not. Would use a PC keyboard my self if I had a good
PC keyboard interface for the Atari (i.e. no driver software needed).

Hans

1253. Re: atari mouse

Newsgroup: comp.sys.atari.st
Date: 1998-01-22 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6a7omk$836$1@news.stortek.com>
Source record: 109391

In article <c7CFRFAifzx0Ewwo@dreadbull.demon.co.uk>, Richard Salt <salty@spam.no.thankz>
wrote:
>In article <34C38241.3DA4@mst.tn.utwente.nl>, Hans Wessels
><mr_ni@mst.tn.utwente.nl> writes
>>Subject: Connecting a PC mouse to Atari ST
>>
>>Enough people have asked that I've assembled some instructions for
>>modifying a Microsoft Mouse (Bus Version Only!) to work with an Atari
>>ST/STE/TT/Falcon. I have only tested this with the Microsoft Mouse II,
>>snip...

Actually, finding a PC bus mouse nowadays is just about as hard as finding an
Atari mouse. Maybe worse even, because there are no more "286 dealers",
whereas there still are some Atari dealers around.

>Thanks for that posting Hans, My Atari is crying out for a new mouse.
>Do you have any info for connecting a PC keyboard to the Atari?

There are a few commercial adapters for this, but it's probably more than just
a bit rewiring.

Try getting hold of a Mega ST/MegaSTE/TT Keyboard.

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

1254. TT with CrazyDots again..

Newsgroup: comp.sys.atari.st
Date: 1998-01-22 00:00:00 UTC
From: pettert@notam.uio.no
Message-ID: <6a7nvbpha1@ratatosk.uio.no>
Source record: 109392

Thanks to all who replied to my questions regarding the CrazyDots
card. I opened the TT up and it turned out there was a bad connection
between the card and the VME slot.
It's now up and running - nice machine!!!

Next question: are the Modem2 ports identical on TT's and Falcons?

- Petter -

1255. Re: Help with HDDriver -- quick!

Newsgroup: comp.sys.atari.st
Date: 1998-01-22 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <34C76DCB.2330@ooc.de>
Source record: 109393

Magnus Kollberg wrote:

> > Yes, VFAT partitions can also be optimized as well as DOS compatible
> > partitions.
>
> Cool and it works? :-)

Yes, it does. The tests works at least and users have not complained so
far :).

> How much does it cost? I guess you use an external resource file? If
> you give me a free copy I will atleast translate the program resource
> file. I don't think I can manage to translate the manual but I should
> atleast be able to translate the resource file. So what do you say?
> Or is it realy that cryptic to use so that I need the manual?

It's not cryptic but because there are so many functions that the user
has to be informed about and because the manual explains data structures
on floppies and hard disks and how to analyze and repair data etc. its
absolutely necessary the user has access to this information. There will
definititely be no foreign language version of DISKUS without a properly
translated manual. Other have asked this before but after they saw the
volume of the things to translate they immediately quit. I had told them
before they would quit, they didn't believe me :).

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

1256. Re: Help with HDDriver -- quick!

Newsgroup: comp.sys.atari.st
Date: 1998-01-22 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <34C76E17.36E4@ooc.de>
Source record: 109394

c.s.h. wrote:

> Isn't this the way its supposed to be? The manual for my HDDrive v4 says
> that when sectors are > 32767 it marks cluster 16383 as defective to get
> around some TOS limitation.

Ah, there are still some people reading manuals :-). You're absolutely
right, old TOS versions require this trick in order to get larger
partitions to work properly.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

1257. Re: System Solutions (Java...)

Newsgroup: comp.sys.atari.st
Date: 1998-01-22 00:00:00 UTC
From: szhays@catbert.ucdavis.edu
Message-ID: <6a7s4jgot1@mark.ucdavis.edu>
Source record: 109395

Magnus Kollberg (magnus.kollberg**@**emw.ericsson.se) wrote:
:
: No matter what you say there is a crazy guy who will try to do it. First
: he will have a go on Java script and later Java VM. It's the guy who
: is coding on Adamas. Apparently he works with Java stuff and Java VM
: so he knows quite alot about it. If he manages to do it I guess CAB
: will have a hard time in the future if it does't support Java script.

Well, this will be interesting to see. CAB might do well anyway
though. I know I have Java and javascript turned off on my browser at
work as I find them both too irritating. Java crashes the browser
about half of the time (honestly, it is very unstable, and I have a
pretty robust machine), and javascript, while reasonably solid, is
used primarily to annoying ends. Who needs all this cluttering junk.
Animated GIFs and flashing text are bad enough! But that is just me.
I know some people think all of that is what the web is about.

: We just have to wait and see.

I very much like what I see of Adamas so far, and more power to the
programmer if he can bring javascript or Java to our platform. But
some people might prefer CAB even then. And, meanwhile, who knows
what features will be added to CAB (probably not Java, but who knows
what else, or what is in the future for Java on the other platforms).

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

1258. Re: Magic 5.13 problems

Newsgroup: comp.sys.atari.st
Date: 1998-01-22 00:00:00 UTC
From: and@imr.uni-hannover.de
Message-ID: <6a7u8j$cg2$3@newsserver.rrzn.uni-hannover.de>
Source record: 109396

Laurent FAVARD alias FunShip (l.favard@france2.fr) wrote:
: In english: "Bad Aes call 60" (In french: "Appel aes 60 erronee")

That means: An unimplemented system call was done by a user program.
As MAGXDESK did this call (didn't it?) this could mean that your
kernel version and MAGXDESK version do not work together
(old kernel and new MAGXDESK).
I will look up what call 60 is.

--

ANDREAS KROMKE

....
Fragen Sie nicht, was Ihr Computer fuer Sie tun kann.
Fragen Sie, was Sie fuer Ihren Computer tun koennen.

1259. Re: Share modem, ISDN and cable modem 11361

Newsgroup: comp.sys.atari.st
Date: 1998-01-22 00:00:00 UTC
From: szhays@catbert.ucdavis.edu
Message-ID: <6a7vmkgot2@mark.ucdavis.edu>
Source record: 109397

pc88 (sbg88@pc88.net) wrote:
:
: Do you want to share ONE Internet connection with the rest in your
: Family or office? SYGATE is the software to do that.

Thanks for posting this in this newsgroup. I assume you chose this
newsgroup because you plan to do a port of this software to the TOS
platform. When is the anticipated release date of this port?

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

1260. Re: Help with HDDriver -- quick!

Newsgroup: comp.sys.atari.st
Date: 1998-01-22 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <34c72dd01378f90@club-internet.fr>
Source record: 109398

Hello,

in article <6a67sm$3uh@usenet46.supernews.com>
c.s.h. wrote:

> Isn't this the way its supposed to be? The manual for my HDDrive v4 says
> that when sectors are > 32767 it marks cluster 16383 as defective to get
> around some TOS limitation.

AFAIR same thing with SCSI-Tools (where to update it BTW). IIRC the doc
reports it's due to a gemdos bug. The cluster 0x4000 is then marked as
bad for compatibility reasons.

--
Pascal, surfing the web on his Falcon...

1261. Info wanted on 1040STf

Newsgroup: comp.sys.atari.st
Date: 1998-01-22 00:00:00 UTC
From: raub@afn.org
Message-ID: <6a7vpl$dgt@obi-wan.fdt.net>
Source record: 109399

I have the opportunity to buy a STf for $60. That includes only
monitor, machine, and mouse. No operating system (assuming it is not in ROM).
Does it worth it? What are the specs of this machine? What can I do with
it?

1262. Re: New ATARI ???

Newsgroup: comp.sys.atari.st
Date: 1998-01-22 00:00:00 UTC
From: drojo@marlin.utmb.edu
Message-ID: <6a80i6$cd7$1@allele.utmb.edu>
Source record: 109400

Nicholas Bales (bales@hol.DELETE.THIS.fr) wrote:

: Just a thought: Why don't Falke Verlag, Centek and Wizztronics get in touch
: with each other and try to cooperate? I mean they are all pretty far away from
: each other, but it shouldn't be too difficult to share various tasks on the
: net. I'm not at all sure that there is room in the market for 3 very similar
: TOS clones.

110% agree!!. Why don't have one standardized clone with the best of each
of the current designers. Now we are watching for TOS 6, DOLMEN, Fenix,
and some other OSes, each one with very nice features in the plans and
probably a long way to go... but with one new standardized hardware will
be much easier for developers... and users of course.

Regards.

Daniel.

Daniel Rojo daniel.rojo@utmb.edu
University of Texas Medical Branch, Galveston

1263. Re: when posting with Newsie-

Newsgroup: comp.sys.atari.st
Date: 1998-01-22 00:00:00 UTC
From: outrider@anv.net
Message-ID: <68_outrider@anv.net>
Source record: 109401

Re: _when posting with Newsie-_, claytone@aa.net wrote to All on 22 Jan 98:

c> I've been frustrated many times when I THOUGHT I posted something to
c> the NG, only to find it never made it. At someone's suggestion, I
c> looked at my LOG file to see if it was considered by Newsie to have
c> been posted or not. Here's what I found after my latest posting:
c>
->> post
c> 340 Ok
c> 441 Article not posted -- more included text than new text
c>
c> Now, who made this law about "more included text than new text", and
c> how can I turn it off?

It's probably a 'feature' of your news server. I'd like to say I'm horrified at this censorship, but with a few modifications, I think it would be a great feature. I don't think the percentage should have to be 51% new text, but it should at least be somewhere around 20-25%.

What I'm more horrifed about is that NEWSie doesn't tell you when news or mail does not get posted. That seems like one of the first things you'd implement in a mail/news front end. That makes it almost unuseable for me, because I don't have time to check the log everytime I post a mail or messag

* LED v1.51 * II''mm ssttuucckk iinn hhaallff dduupplleexx!!
--

Terry May - Las Vegas, NV

1264. Re: NEWSie overwriting DIAL.SCR

Newsgroup: comp.sys.atari.st
Date: 1998-01-22 00:00:00 UTC
From: outrider@anv.net
Message-ID: <69_outrider@anv.net>
Source record: 109402

Re: _NEWSie overwriting DIAL.SCR_, aprice@postern.demon.co.uk wrote to All
on 22 Jan 98:

a> Can I pick your brains for a minute? I have recently upgraded my Falcon,
a> and am now running under MagiC instead of TOS 4.04. I used to use CAB
a> 2.0 with STiK, which worked fine, but now I am using CAB 2.5 with
a> STinG 1.12, and having problems. Whenever I enter a URL, it makes the
a> connection OK, but then always reports "error- file not found". It
a> must be something stupid I have disturbed, but I can't fathom it out.
a> Any ideas?

That happens to me on certain sites, but I've always attributed it to
something wrong with the site, or at least an incompatibility with the site
and CAB, since most sites work fine.

If you're connecting to the site, I guess your CAB.OVL is working, but that
would be one thing that would cause that error, if it's not using CAB.OVL or
if you have the wrong one in your modules folder.

DO NOT use the CAB.OVL that comes with CAB 2.5, as it won't work with STinG.
Use it only if you're going to use IConnect. (I use Stoop to automatically
copy the correct one for each setup.)

Make sure you have all the latest STinG files and you're using the latest
CAB.OVL in the modules folder. And, of course, make sure CAB is configured
to find that modules folder.

* LED v1.51 * "21st Century Schizoid Man!"
--

Terry May - Las Vegas, NV

1265. Re: Sting/CAB

Newsgroup: comp.sys.atari.st
Date: 1998-01-22 00:00:00 UTC
From: outrider@anv.net
Message-ID: <71_outrider@anv.net>
Source record: 109403

Re: _Sting/CAB_, -Unknown- wrote to Terry May on 21 Jan 98:

> Hi Terry,
> I recently bought CAB 2.5 from Systems for Tommorrow and can't
> even get Sting installed on my Falcon. I saw your postings on the news
> groups and have read the other for last 2 week. Everytime I try to
> boot with sting in the auto folder, it does not install sting and says
> it can't install sting and problem reading/finding default.cfg. Anyway,
> can you give me some help? How is your auto folder setup and what's in
> the sting.inf pathe. Thanks.

Someone emailed this to me, but for some reason their address didn't make it,
so I have no way to email them back.

To answer the question, STING.INF should be in the AUTO folder, and it should
simply contain the path to your STING folder that has DEFAULT.CFG, ROUTE.TAB
and all your STX modules.

Here's what my STING.INF looks like:

D:\STING\

If you still get the error, try adding a CR/LF to the end of the path (I'm
not sure if STinG requires that or not).

* LED v1.51 * (^:b Maddux, Glavine, Smoltz, Neagle d:^)
--

Terry May - Las Vegas, NV

1266. Re: Progressive JPEGs

Newsgroup: comp.sys.atari.st
Date: 1998-01-22 00:00:00 UTC
From: outrider@anv.net
Message-ID: <70_outrider@anv.net>
Source record: 109404

Re: _Progressive JPEGs_, guivol@workaholics.net wrote to All on 22 Jan 98:

g> You need special software to perform this task losslessly.
g> Loading and resaving a JPEG image using a general p-JPEG capable
g> graphics editor will cause an information loss and image quality
g> degradation!

Yep, that's why I was looking for a program that does this.

g> A special tool to perform lossless JPEG conversion is the 'jpegtran'
g> utility from the free Independent JPEG Group software which can be
g> found anywhere on the net. A simple Web interface for quick online

Anywhere? Where? :^) And is this an Atari program?

g> conversion can be found here: http://www.reporter.de/jpeg-lab.html
g> (works properly at least with Netscape).

Thanks...I'll give that a try.

g> All decent graphics programs which support JPEG at all should also
g> support p-JPEG nowadays. See the JPEG FAQ at
g> http://www.faqs.org/faqs/jpeg-faq/ (part 2 subject 16) for a list of up-
g> to-date programs.

Well, they should, but Imagecopy is more than decent, but doesn't yet support
p-JPEG, AFAIK.

Thanks for the info.

* LED v1.51 * "The soul I took from you was not even missed."
--

Terry May - Las Vegas, NV

1267. Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-01-22 00:00:00 UTC
From: outrider@anv.net
Message-ID: <72_outrider@anv.net>
Source record: 109405

I've been having problems with sluggish transfers and background downloads erroring out lately. I was used to getting transfers consistantly well over 3200 cps and had as many as 10 background downloads all going at the same time, with no problems. But lately, my transfers were closer to 2200 cps and having anymore than one or two background downloads going at the same time would cause at least some of them to error out, sometimes even just having one going would not make it.

Well, after pulling my hair out, trying to figure out what I did to cause this, assuming it wasn't hardware related, I finally figured out that it was background DMA, even though I don't even use the SCSI port when online. I turned off background DMA, just on a whim, and immediately my transfer rates shot way back up and I can now download multiple files again in the backgroun

Just something to consider, if you're having the same problem. I guess a stock Falcon is too slow for efficient background DMA.

* LED v1.51 * * <-- Tribble ** <-- Siamese Tribbles
--

Terry May - Las Vegas, NV

1268. Re: Okami questions

Newsgroup: comp.sys.atari.st
Date: 1998-01-22 00:00:00 UTC
From: martin.byttebier@ping.be
Message-ID: <6a86a0$c5b$1@news3.Belgium.EU.net>
Source record: 109406

On 21 Jan 98 17:24:10 G, Gary Priest wrote:
> In article <6a5ce7$9u8$1@news3.Belgium.EU.net>
> martin.byttebier@ping.be (Martin Byttebier) wrote:-
>
>>On 19 Jan 1998 01:59:36, Hallvard Tangeraas wrote:
>>>On Sun 18-01-98 20:05, Martin Byttebier (Martin.Byttebier@ping.be) wrote:

>>Until a week ago I was using the public
>>newsserver of Stuttgart but they also get a new server now which elas
>>doesn't support NEWNEWS.
>
>Hi Martin
>
>If you're interested, I can send you the latest beta of NEWSwatch.
>It handles retrieval of articles by article number now, as well as NEWNEWS.
>Thus you can use either method.

He Gary,

That's wonderful news. Please send me the latest beta version of
NEWSwatch.

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But He uses a Hades 060 now

1269. Re: New CAB.OVL v1.2805

Newsgroup: comp.sys.atari.st
Date: 1998-01-22 00:00:00 UTC
From: martin.byttebier@ping.be
Message-ID: <6a86a2$c5b$2@news3.Belgium.EU.net>
Source record: 109407

On 20 Jan 1998 09:40:05, Charles Silver wrote:
>Hi Kemosabies,
>
>Wow!!! Congrats Dan on this new OVL. Ahhh, all I can say is WOW.

My expericience aren't so good so far.
I tried to use the latest OVL in conjunction with
MiNT/mintnet/gluestik 0.02b5/CAB 2.5 but as soon as Cab is started
the whole system freezes.
With STing however CAB loads fine. Haven't tried it online sofar.

CU
Martin
****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But He uses a Hades 060 now

1270. MEGA STE to SYQUEST drive?

Newsgroup: comp.sys.atari.st
Date: 1998-01-22 00:00:00 UTC
From: jregan@idirect.com
Message-ID: <jregan-2201981428530001@ns.compulink.com>
Source record: 109408

Is it possible to connect a Syquest 5.25 cartridge drive to the ACSI port
on a Mega 4STE?
If so, what hardware or software do I need?
Thanks
James

Thanks.

James e-mail---jregan@idirect.com
Brampto,Ontario Canada
Visit "Webpage Jingles" at:http://webhome.idirect.com/~jregan

1271. Re: New ATARI ???

Newsgroup: comp.sys.atari.st
Date: 1998-01-22 00:00:00 UTC
From: VE6HY <besmith@calcna.ab.ca>
Message-ID: <6a8g97$eli@ds2.acs.ucalgary.ca>
Source record: 109409

On Thu, 22 Jan 1998, Ken Macdonald wrote:

> Nicholas Bales wrote:
>
>> Just a thought: Why don't Falke Verlag, Centek and Wizztronics get
>> in touch with each other and try to cooperate? I mean they are all
>> pretty far away from each other, but it shouldn't be too difficult
>> to share various tasks on the net. I'm not at all sure that there
>> is room in the market for 3 very similar TOS clones. Do they
>> even know that there are other people working on a similar project
>
> what a good idea Nick! it makes too much sense though. :^)
> A lot of egos would have to surrender for a project like that to work.
> But you are correct, if three new machines came out on the market now,
> sharing the market might kill _all_ of them! whereas sharing resources
> might get one damn good machine successfully to market.
> is it possible?

Isn't one of the reasons Atari failed that they tried to go too many directions at once. What the world needs is a good upgradeable TOS machine with all of the good ideas rolled into one - plus some of the good ideas from the Mac platform (there may even be a good idea or two on the DOS boxes)

What the world doesn't need is a Hades, Medusa, TT60, or a few other TOS machines all in competition with each other. However from what I've seen in the past Wizztronics may have a chance - if only a very slight one.

Time will tell, but not much !

Insert very large, slightly sardonic, evil grin at this juncture.

The Canadian Curmudgeon

1272. Re: New CAB.OVL v1.2805

Newsgroup: comp.sys.atari.st
Date: 1998-01-22 00:00:00 UTC
From: outrider@anv.net
Message-ID: <77_outrider@anv.net>
Source record: 109410

Re: _New CAB.OVL v1.2805_, martin.byttebier@ping.be wrote to All on 22 Jan 98:

mb> My expericience aren't so good so far.
mb> I tried to use the latest OVL in conjunction with
mb> MiNT/mintnet/gluestik 0.02b5/CAB 2.5 but as soon as Cab is started
mb> the whole system freezes.
mb> With STing however CAB loads fine. Haven't tried it online sofar.

I've had good luck with it using MagiC 5.11 and STinG. On a password protected site I couldn't access before, I can now access, albeit not without a few problems. I almost always get an error in CAB's status line, and it's quite often a different error. I've written down error numbers 42, 13, 14, 24, 7, 17 and 9 so far. Often, I get a blank page, and when reloading the page, sometimes it works, sometimes it crashes. But unlike previous versions of CAB.OVL, at least I can use the username/password dialogs over and over and over again. Before, it crashed after the third use.

So things are definitely looking up, at least as far as authorization is concerned.

* LED v1.51 * "Donuts...is there anything they CAN'T do?" - Homer Simpson
--

Terry May - Las Vegas, NV

1273. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-01-22 00:00:00 UTC
From: outrider@anv.net
Message-ID: <78_outrider@anv.net>
Source record: 109411

Re: _Background DMA on Falcon_, josk@stud.ntnu.no wrote to All on 22 Jan 98:

j> Terry May <outrider@anv.net> wrote:
j>
>> Just something to consider, if you're having the same problem. I guess
>> a stock Falcon is too slow for efficient background DMA.
j>
j> It shouldn't be, especially when you consider that a standard ST can
j> do background DMA... I have a Falcon with Afterburner, and background
j> DMA under MagiC 5.1 is *very* slow (well under 1Mb/s). Without
j> background DMA the SCSI-transfers are just as fast as with TOS or
j> MiNT.

Well, perhaps it is MagiC that is inefficient. The point is, background DMA slows down at least MY Falcon, with HDDriver 7.04 and MagiC 5.11, dramatically, and that's when not even using the SCSI port (I only use my IDE drive when online).

* LED v1.51 * 98% of all constipated people don't give a crap!
--

Terry May - Las Vegas, NV

1274. Re: System Solutions (Java...)

Newsgroup: comp.sys.atari.st
Date: 1998-01-22 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <5jTHk8+.greg_evans@delphi.com>
Source record: 109412

Where can one find information on JavaScript? There are plenty of books on Java coding, but I've been told Java and JavaScript have no relation?

Greg

1275. Re: Help with HDDriver -- quick!

Newsgroup: comp.sys.atari.st
Date: 1998-01-22 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <xDbm0S7.greg_evans@delphi.com>
Source record: 109413

Well, I'm using TOS 4.04. The manual says, "HD Driver removes this restriction with some clever coding..." (referring to having more than 32767 sectors in a partition.) Doesn't mention anything about marking a cluster as invalid. My manual is from HD Driver 6.

Greg

1276. Magic and The DMA bug...(was: NEWSie overwriting D

Newsgroup: comp.sys.atari.st
Date: 1998-01-22 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <34c7cfd69bf452@club-internet.fr>
Source record: 109414

Hello,

in article <50_outrider@anv.net>
Terry May wrote:

> I use MagiC with STinG, but have only had problems with NEWSie. I don't have
> any of these problems (with files disappearing) with other programs. And
> yeah, I also use CAB, POPwatch and NEWSwatch (though I don't use Okami).

I finally believe (I've been pointed out) that in my case it's "only"
the (in)famous DMA/SCSI problem on Falcons. I thought that I have had
sorted it out but it seems to appear again and more frequently with
Magic :-(

Nothing to do though with the Newsie problem.

--
Pascal, surfing the web on his Falcon...

1277. Re: New ATARI ???

Newsgroup: comp.sys.atari.st
Date: 1998-01-22 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <6a8lv9$di5@news2.tds.net>
Source record: 109415

On 22 Jan 1998 13:04:44, Nicholas Bales wrote:
>In article <6a50uhahj2@news00.btx.dtag.de>, TValette@t-online.de wrote:
>>Date: Tue, 20 Jan 1998 14:46:00 +0100
>>
>>Homepage: http://www.Wizztronics.com
>>
>>---------------------------------------schnipp--------------------------------
>>The Good News
>>We are in the beginning stages of a Wizztronics TOS Computer.
>>Details will be posted as they become available.
>>Some Specs:
>
><snip>
>
>Well, we know all this already... I'm afraid it's not much more advanced than
>the Phenix, and still way behind the Milan.

Some good points made about duplication of effort and the small
potential user base - but embarrassingly enough, the first thing that
popped into my head when I originally thought about it was:
"Oh great, now, after dealing with condescending attitudes for 2
decades when I talk about my Atari, I'll get to tell people that I
own a "Wizztronic" Atari clone. No disrespect meant to Wizztronics
the company, but the name just has that effect on me.

I love that fact that they have enough faith in the market to pursue
such a project and wish them the best though.

Terry
-----

tross3@hamtel.tds.net irc: qnr | ST+ Fanzine U.S. Distributor
Visit: http://www.geocities.com/SiliconValley/Peaks/6320/index.html
ST+ Fanzine: "stplus01.htm" Atari Reference Desk: "atari001.htm"

1278. Re: when posting with Newsie-

Newsgroup: comp.sys.atari.st
Date: 1998-01-22 00:00:00 UTC
From: Newsmaster@pwomar.demon.co.uk
Message-ID: <1d39w0z.qj7mcjr0auc3N@pwomar.demon.co.uk>
Source record: 109416

Clayton Murray <claytone@aa.net> wrote:

> -> post
> 340 Ok
> 441 Article not posted -- more included text than new text
> I checked, and it went thru fine. Can someone explain what's going on?
> Thanks!

As a guide you are supposed to post articles which contain more text
than old, it is to encourage people to cut posts properly, it is a
reasonable idea but it only encourages people to do what you do and
munge the postings even more. As a *rule* it is pretty useless,
especially for short posts, I'm not sure if it is caused by Newsie or
your news server, if it is Newsie, it chooses a pretty odd time to tell
you the problem.

1279. FREE Atari Catalogs by E-Mail, FTP & the Web! New Lower Prices!

Newsgroup: comp.sys.atari.st
Date: 1998-01-22 00:00:00 UTC
From: bensmith@user1.teleport.com
Message-ID: <6a8vji$1p0$1@user1.teleport.com>
Source record: 109417
Cross-posted to: or.forsale,pdx.forsale,pnw.forsale,pnw.wanted,comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari

If you wan't me to read any response from you, do not respond here,
Direct all responses in E-Mail to: bensmith@teleport.com

Find New/More additional Atari Stock and Lower Prices on the Web at
http://www.teleport.com/~bensmith/bscomputers.shtml

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you can't get Catalogs that way, Feel free to Request catalogs through
E-Mail. Really, it's no inconvenience. I do ask that you specify Atari
8 Bit, Atari ST or both. Then I'll send them to you by E-Mail Only. Not
Snail (Postal) Mail. Please let me know if I can attach files to your
E-Mail. I will get back to you after the weekend. Please Direct all
Replies Through E-Mail to: bensmith@teleport.com.
--
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http://www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by and
Received Through E-Mail at bensmith@teleport.com Specify Classic 8 Bit or ST!

1280. Falcon Package 4 Sale

Newsgroup: comp.sys.atari.st
Date: 1998-01-22 00:00:00 UTC
From: "Daniel W. McAndrew" <mcandrdw@toad.net>
Message-ID: <34c7bbb1.0@news6.kcdata.com>
Source record: 109418

**** Warning **** Long Post ****

I would like to hear what you may consider a fair price,
rather than my asking a desired price up front.

The overall benefit here is that everything is known to work,
and it's likely you'd never get such a complete package
for any system even currently on the market.

All for one low price.

Everything is in excellent working condition.

There are a total of 7 boxes. Two (45 lb each) hold the original
documentation, 1 box holds the modem, Syquest 270 MB HD
and power adapters, 2 boxes (10 & 4 lb each) hold the original
disk media, multisynch monitor (28 lb) and the Falcon (14 lb)
itself. I give the weights should you want to determine S&H.

HARDWARE

Falcon with maximum memory (16Mbytes), original 80 Mbyte hard drive,
15" color multisynch monitor, 270 Mbyte Syquest removable external Hard
drive with 2
270Mbyte cartridges and a 14.4 kbps SupraFaxmodem v.32 bis. Trakball, too.

(If interested in the whole package, please contact me at the following:
mcandrdw@nospam.net substitute toad for nospam, please. Thank you.)

SOFTWARE

Games

Chessmaster 2000

Programming

EsTeem Pilot v2.0
Devpac ST 2.0 (assembler)
ST Assembly books & source code
GFA BASIC v3.5
Prospero Fortran
Mark William's C

Graphics

Calamus (latest package with extra modules)
MegaPaint II Professional v4.0
Coalesce Image Merger v1.42

Type 1 Converter (font converter)
M Fontverter
Codehead Graphics Utilities
Degas Elite
Touchup v2.52
Easy Draw v3.01
Graphic Artist v1.5
Super Charger
Easy Tools v3.0
Quantum Paint v1.2
Spectrum 512
Seurat v2.21
Apex Media
DA's Vektor
DA's Picture
Studio Photo
GFA Ray Trace
Ray Start
Imagecopy v4.0, 3.5 & 2
Silhouette v1.33
MVG, Lite SCAN, Modules 1&2
Color SCAN
Pagestream v2.2SE
ATHENA II Cad
GFA Draft Plus
Photo Show Pro v2.2
Studio Convert
Convector Professional
PHASE 4 Phoenix
Positive Image

Utilities

Xcontrol
Outburst v3.1 (inkjet printer accellerator)
SpeedoGDOS 5 (font drvr, mgr)
Audio CD Master
S.A.R.A v2.0 (Grolier Encyclopedia CDROM reader)
M.O.S.T. v2.0 (CDROM reader)
Photokina Portfolio Player
Warp 9 v3.80 accellerator
Codekeys Macro Tool
Oracle for STalker v1.2
Datalite 2 (realtime disk compressor)
Diamond Edge 2 (disk drive repair)
UVK v6.0 (virus killer)
Diamond Back 3 (disk backup)
ICD SCSI Pro (utilities & cleanup)
EXTENDOS Pro v2.40a (CDROM driver)
Xboot (bootup manager)
VIEW II

GT LOOK II (Epson Scanner driver for SCSI)
PC-Ditto (8086 emulator to run DOS 3.3)

Applications

LDW Power
VIP Professional
SwiftCalc ST
WordPerfect 6.0 Font Pack (for SpeedoGDOS)
HotWire & Maxifile
Flash v2.2 telecommunications
Stalker v3.05 telecommunications
Steno v2.12 text editor
Edhak v3.0 editor
GramSlam (grammar checker)
CyberSclpt (3D CAD)
Geneva release 004 w/utilities
NeoDesk 4 release 005 w/CLI, Icon & Accs disks
MAGIC 4.0
Tracker ST
Migraph OCR v1.3
Sound Lab v1.1 (audio editor)
B/STAT (statistics analysis)
AtariWorks (like MS Works)
MultiTOS
True Paint
Straight Fax! v2.2
Geography Tutor
The Informer (database mgr)
dbMan IV (database mgr = dBase III)
Critical Path (project management)
Sudden View Master Version
Lotto File
LottOdds

Music

Dr. T's Roland D110 editor
D10/20/110 Capture! (patch editor/programmer/librarian)
Note Wizard, Scale Master, Chord Magic
MIDI Recording Studio
Tiger Cub v2.0

1281. Re: STing: some basic PPP setup questio

Newsgroup: comp.sys.atari.st
Date: 1998-01-22 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <En6po0.o4x@suse.modem.stud.uni-hannover.de>
Source record: 109419

In article <34c5b1382f4a9f4@post1.com>,
hall@post1.com (Hallvard Tangeraas) writes:
> On Tue 20-01-98 11:18, Peter Rottengatter (perot@suse.modem.stud.uni-hannover.de) wrote:
>
>>There is no real connection between these two. The VJHC has only recently
>>been fixed with the SERIAL.STX V1.12. With earlier version it did not work
>>properly.
>
> Someone (another user of the same provider as me) mentioned that I should
> use this parameter. I didn't quite understand why and how, but it seemed
> that it would improve something -the time it takes to get a connection or
> something... and that you could omit the IP numbers or something..?
> What exactly is it?

VJHC is what the name says, Header Compression invented by Van Jacobson.
It compresses the usually 40 bytes large headers to typically 3 to 6 bytes.
It merely speeds up data traffic, but does not effect at all the link setup.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1282. Re: NEWSie overwriting DIAL.SCR

Newsgroup: comp.sys.atari.st
Date: 1998-01-22 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <En6p8w.o1w@suse.modem.stud.uni-hannover.de>
Source record: 109420

In article <34c34fd41696fb0@club-internet.fr>,
pricard@club-internet.fr (Pascal Ricard) writes:

> Newsie myself. But I use Cab, Popwatch, Newswatch, Okami... and have had
> lost files/clusters too. No problemo in single Tos, only with Magic. So
> there is perhaps a problem with the combo Sting 1.12/magic ? (Peter ?)

No way. I use MagiC all the time. I use single-TOS only for occasional testing.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1283. Re: STing: some basic PPP setup questio

Newsgroup: comp.sys.atari.st
Date: 1998-01-22 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <En6pIs.o4B@suse.modem.stud.uni-hannover.de>
Source record: 109421

In article <34c5b1362f49ea3@post1.com>,
hall@post1.com (Hallvard Tangeraas) writes:

>>If you use Atari's MODEM.CPX, then get rid of it. SERIAL.CPX is a much more
>>functional replacement.
>
> No, it's not the old Atari CPX, it's the one which came with STing!
> Every time I use "Connect" and I'm done with the online session I find the
> CPX to have changed it's setting to 9600bps!
> I have no idea why.

This is a well-known bug in CoNnect. Since CoNnect has reinvented the wheel
setting the interface parameters itself, it tries to save the parameters and
restores them later on. However this code in CoNnect is buggy. It does not
restore the old baudrate, but 9600 bps.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1284. Re: Cab 2.6 and other ??'s

Newsgroup: comp.sys.atari.st
Date: 1998-01-22 00:00:00 UTC
From: outrider@anv.net
Message-ID: <84_outrider@anv.net>
Source record: 109422

Re: _Cab 2.6 and other ??'s_, cvendel@aol.com wrote to All on 22 Jan 98:

c> Is there is an English version of CAB 2.6 and where can I get it in the
c> US and how much.

AFAIK, 2.5 is the latest version available in the U.S. (It's up to at least
2.7 in Germany.)

c> I've seen some of the alternative desktops, are there any available in
c> English (besides NeoDesk) like Thing or Jinnee or Gemini, and again
c> where can I get it in the US and how much.

I just bought Ease from SystemsForTomorrow.com and like it very much. Some
prefer Thing, but I believe you have to pay for it overseas (crippled
shareware). Jihnee (or however you spell it) is supposed to be awesome, but
I don't believe it's available in the U.S.

* LED v1.51 * "Is Odo your first or last name?" --- "Yes."
--

Terry May - Las Vegas, NV

1285. Re: ATARI STE 4meg For Sale, Yorkshire UK

Newsgroup: comp.sys.atari.st
Date: 1998-01-22 00:00:00 UTC
From: mike@mbedford.demon.co.uk
Message-ID: <885510864_OASIS_@mbedford.demon.co.uk>
Source record: 109423

In article <#EKM4Y3J9GA.136@upnetnews02.moswest.msn.net>
"S BEARDSWORTH" <steve_beardsworth@msn.com> said:-

>Atari STE 4meg boxed as new, mouse, all original software and manuals £40
>
>Rombo Vidi ST and RGB splitter, PSU, all cables and software £10
>
>Golden Image(Migraph) Hand scanner & Touch-up software £10
>
>Stereomaster sampler and leads £2
>
>Tabby graphics tablet £2
>
>FirstWord Plus WP, Timeworks Publisher DTP, 3D-Calc S/sheet, Imagecopy 2,
>Magic 2 OS, NVDI 2.5, Ease desktop, ST Format cover disks and many many
>games (boxed).
>
>e-mail: steve_beardsworth@msn.com
>
>

I'll have the STE & tabby if still available

---
mike@mbedford.demon.co.uk

1286. Re: TwiLight Demo, 030 only?

Newsgroup: comp.sys.atari.st
Date: 1998-01-22 00:00:00 UTC
From: Other World <slider@bertste.demon.co.uk>
Message-ID: <5ePRUBAXa9x0Ew2E@bertste.demon.co.uk>
Source record: 109424

In article <34c3f9e2.7577022@news.demon.co.uk>, Denesh Bhabuta
<denesh@cyberstrider.org> writes
>On 20 Jan 98 13:30:53 +1300, kma54@csc.canterbury.ac.nz wrote:
>>Greetings all, does anyone know if the screensaver programme TwiLight
>>is suppose to run on an STe in mono?
>
>Yes, i have used it on an STe in Hi rez.
>
>Regards
>Danny

yes so have I, but i prefer silkmouse
--
Other World

1287. SIMMs

Newsgroup: comp.sys.atari.st
Date: 1998-01-22 00:00:00 UTC
From: David Cowderoy <david@nthfen.demon.co.uk>
Message-ID: <6a9hj4$o6e$1@nthfen.demon.co.uk>
Source record: 109425
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Does anyone know if I can use 4 meg 30-pin SIMMs in my STe?

David Cowderoy/The Berserker

1288. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-01-22 00:00:00 UTC
From: szhays@dogbert.ucdavis.edu
Message-ID: <6a6432$1cp$1@mark.ucdavis.edu>
Source record: 109511

I believe the answer is true to all of the above. The only thing I would like to add is that there is also available the Free Software Federation based products including GCC, Sozobon C, and Sozobon X.

I am not a programmer and can not say how useful these other C variants are, but at least they have the advantage of being updatable.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

1289. Re: 520STfm internal floppy?

Newsgroup: comp.sys.atari.st
Date: 1998-01-22 00:00:00 UTC
From: Scott & Kim Ainsworth <saains@execpc.com>
Message-ID: <6a66nv$rac@newsops.execpc.com>
Source record: 109512

I had a ST 1040 with a weak drive motor, it would work on some disks and not on others. I know it was the drive and not the disk because they worked in my external drive. I was able to make my disks work by prying open the side of the disk and removing the mylar spring that is adheared between the case and the felt (I used a medical hemostat, but very skinny needle nose plires should work). This reduced friction just enough to allow the drive to spin up to 300rpm and read the disk.

Scott Ainsworth

1290. Re: Help with HDDriver -- quick!

Newsgroup: comp.sys.atari.st
Date: 1998-01-22 00:00:00 UTC
From: csh@agate.net
Message-ID: <6a67sm$3uh@usenet46.supernews.com>
Source record: 109513

On 20 Jan 98 23:45:15 -, greg_evans@delphi.com wrote:
:
: I partitioned the drive with HDRUTIL. I have an Afterburner which
: does not like ICD very much. The error Diamond Edge reported was
: a single bad cluster, but interestingly it made no attempt to fix
: it. That simgle error went away when I repartioned the drive to
: less than 500 mb sizes.

Isn't this the way its supposed to be? The manual for my HDDrive v4 says
that when sectors are > 32767 it marks cluster 16383 as defective to get
around some TOS limitation.

<shrug>

--chris

csh@agate.net

"Our seeds sown larger |"Arise
Our roots will go deeper | Alive
Our trees will grow larger | Strive to win and live
and now we wait the rain" | to please your mind"

1291. Need ST based Drum machine edt/lib

Newsgroup: comp.sys.atari.st
Date: 1998-01-22 00:00:00 UTC
From: tvsheridan@aol.com
Message-ID: <19980122030200.WAA25735@ladder02.news.aol.com>
Source record: 109514

Hi all,

I'm still using my ST512 as a sequencer. It does a fine job at it for what I need. I'm using Hybrid Arts old EasyTrak +. The problem is that it won't store bulk dump storage data for my ROLAND sond module an drum maching. The sound module is not really a problem but the drum machine is. I NEED a Editor librarian for it. It's a ROLAND R8 Mkii. Is there anything out there that will handle ROLAND's exclusive messaging? I tried writing a Q and D program in GFA basic and had no success. Is there anything out there? It's either this or I'll have to outfit my P.C. with a MIDI attachment and invest big buck in a package that I'll only use for back ups. Thanks for any help!

Thanks,

Tom
(TVSHERIDAN@AOL.COM)

1292. Re: NEWSie overwriting DIAL.SCR

Newsgroup: comp.sys.atari.st
Date: 1998-01-22 00:00:00 UTC
From: csilver@kendaco.telebyte.com
Message-ID: <6a6fej$2e6$1@brokaw.wa.com>
Source record: 109515

On 19 Jan 1998 13:15:14, Pascal Ricard wrote:
>Hello Roger, Terry, Terry, Frank, and Charles... and Peter,

> in article <69v8cphma1@brokaw.wa.com> Charles Silver wrote:
>> Yo Roger, Terry, Terry, and Frank,
>> I tried to duplicate your problems with NEWSie v84, but couldn't. I tried
>> disconnecting NEWSie/TCP at odd times, but no files were overwritten or
>> corrupted. My setup for these test were different because I was using
>> STiK. I use STinG for single TOS and STiK with MultiTOS/MiNT. Normally,
>> Obviously you guys are having problems, but is it NEWSie???

>All of this seems similar as my problem with Magic and internet stuff.
>Are you people using Magic when having these troubles ? I don't use
>Newsie myself. But I use Cab, Popwatch, Newswatch, Okami... and have had
>lost files/clusters too. No problemo in single Tos, only with Magic. So
>there is perhaps a problem with the combo Sting 1.12/magic ? (Peter ?)
>I'm back to single Tos for the moment. I'll re-install Sting 1.08 that
>used to work well on my setup and see what happens.

Bonjour Pascal,

Well, there is a lot of variables in play here. With NEWSie v84 I did have corruption problems originally with my MultiTOS/MiNT setup until I switched to the MiNT v1.14.6 and changed my mint.cfg file. I'm not a MiNTNet'er so this took me awhile to sort it out. Now, NEWSie doesn't do anything strange all all while using MAIL,NG,FTP, or URL. I can disconnect at anytime without any problems. I tried turning the modem off at odd times, picking up the phone receiver, etc., anything to break the connection.

That was using MultiTOS/MiNT/STiK. I was able to duplicate some problems using single TOS4.04/STinG1.12/NEWSie84. In the middle of reading NG messages, I broke the connection by picking up the phone. I then couldn't quit NEWSie until I brought up the control panel and deactivated STinG. No files lost/rewritten. The "worst" I could do was to get online and start a reply to e-mail, then let the connection timeout (I have a flat rate :)) This caused 4 bombs on mein Falcon. I had to re-boot, but no files were corrupted. Mailtest.txt was still there, but didn't have my reply notes as I didn't save'em. Again, I use NEWSie with STiK/STiNG and really don't have any problems. It's only under "extreme" circumstances that these "bugs?" occur.

I don't use Geneva or MagiC, so I can't comment other than to say that the conf's can be a mess to setup. My experiences with MiNT really opened my eyes to that <g>. I'm just glad there is a STiK/STiNG/NEWSie/POPWatch/MiNT to keep me online :))) MiNT v1.14.6 is a very powerful prg, so I'll never really understand it. It sure keeps MultiTOS alive for me. I'm still

trying to get STinG to run under MultiTOS/MiNT when I have time. So far,
I can connect and get ping to work, but anything that involves TCP(?), such
as Resolve or Tracer Route, causes the famous pid BUS ERROR. I'll keep
trying. I use single TOS4.04/STinGppp/CABv2.5 with JPS.Net for surf'in
the Net because it's so darn FaST.

CU,

Charles 14meg Falcon/Nemesis/etc.
EoF

1293. Re: 520STfm internal floppy?

Newsgroup: comp.sys.atari.st
Date: 1998-01-22 00:00:00 UTC
From: mdwright@mail.ponyexpress.net
Message-ID: <6a6qrb$je0$1@doc.ponyexpress.net>
Source record: 109516

In article <34BFDD04.24B9BE46@jps.net>, John Kolak <jkolak@jps.net> says:
>
>Early 520STFM models shipped with 360 drives. The only way I know to
>verify this is to open the drive and see if the top head is there, or
>just has a felt pad.
>
>Nicholas Bales wrote:
>>
>> Mike Wright a crit dans le message <69odlm$4k7$1@doc.ponyexpress.net>...
>> >My recently acquired 520STfm doesn't seem quite right. The internal floppy

Well, I opened it up, and it is indeed a 360, one head only.
Amazing that they would even make such a useless drive. The
machine seems kind of cool otherwise, but this kills it until
I find the time to install another drive. I do have a spare Teac
fd-235 hf, which I believe can be made to work, when I get time.

Mike

1294. Share modem, ISDN and cable modem 11361

Newsgroup: comp.sys.atari.st
Date: 1998-01-22 00:00:00 UTC
From: pc88 <sbg88@pc88.net>
Message-ID: <6a6uv5$8t6$1741@news0-alterdial.uu.net>
Source record: 109517

Do you want to share ONE Internet connection with the rest in your Family or office?
SYGATE is the software to do that.

With features like Dial-On-Demand, it will connect your LAN to the ISP if
and only if there is access from your LAN to the Internet.

It is easier to use than proxy servers in that it doesn't require the setup in
each and everyone of your applications running on your PCs.

Free download from www.sygate.com

With one phone line, one modem and one ISP account, everyone in your office
or family can access the Internet from their own machine.

It works for Analog, ISDN modem and Cable modems.

11361

1295. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-01-22 00:00:00 UTC
From: Hans Wessels <mr_ni@mst.tn.utwente.nl>
Message-ID: <34C702DC.3E3A@mst.tn.utwente.nl>
Source record: 109518

Guy Harrison wrote:
>
> As I understand it ...
>
> 1)
> There is never going to be another release of PureC due to the licence
> problem.
>
> True/False?

As I understand it: true

>
> 2)
> Lattice can still be purchased but will never be developed.
>
> True/False?

Sorry, dunno

>
> 3)
> Other languages are irrelevant. Not because they are "irrelevent" but
> because if someone were to take the plunge and learn to program on the
> atari tomorrow, the only real source of help, other than assembler, is
> with the C language.
>
> True/False?

True

Well Guy, only one exeption to your rule. :-)

1296. Re: C++

Newsgroup: comp.sys.atari.st
Date: 1998-01-22 00:00:00 UTC
From: Hans Wessels <mr_ni@mst.tn.utwente.nl>
Message-ID: <34C70392.10B3@mst.tn.utwente.nl>
Source record: 109519

John Kolak wrote:
>
> Borland C++ was dropped by Borland, and sold as Pure C, which is now a
> Gribnif (NeoDesk/Geneva) product. Should still be commercially
> available. At least this is how I recall the product history.

Borland developed Turbo C for the Atari. When it was sold to Pure
Software it became pure C. Pure C is _not_ a C++ compiler. It
doesn't even understand C++ comments.

Hans

1297. Re: Falcon Emulator for PC

Newsgroup: comp.sys.atari.st
Date: 1998-01-22 00:00:00 UTC
From: Hans Wessels <mr_ni@mst.tn.utwente.nl>
Message-ID: <34C704FF.2EFE@mst.tn.utwente.nl>
Source record: 109520

R. Gronoff wrote:
> But the Pentium MMX contains a DSP doesn't it ? ;)
> So, there would be no need to emulate a software DSP, just translate the
> code...

The MSX (no typo) instructions of the Pentium have almost nothing to do with DSP instructions. Signal processors have a special features like hardware circular buffers, bit reversed adressing (needed for FFT) and lookup tables for much used functions. The pentium (with or without MSX instructions) doesn't even come close.

Bye, Hans

1298. Re: 520STfm internal floppy?

Newsgroup: comp.sys.atari.st
Date: 1998-01-22 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6a707qdt1@news.stortek.com>
Source record: 109521

In article <6a6qrb$je0$1@doc.ponyexpress.net>, mdwright@mail.ponyexpress.net (Mike Wright) wrote:
>In article <34BFDD04.24B9BE46@jps.net>, John Kolak <jkolak@jps.net> says:
>>
>>Early 520STFM models shipped with 360 drives. The only way I know to
>>verify this is to open the drive and see if the top head is there, or
>>just has a felt pad.
>>
>>Nicholas Bales wrote:
>>>
>>> Mike Wright a crit dans le message <69odlm$4k7$1@doc.ponyexpress.net>...
>>> >My recently acquired 520STfm doesn't seem quite right. The internal floppy
>
>Well, I opened it up, and it is indeed a 360, one head only.
>Amazing that they would even make such a useless drive. The
>machine seems kind of cool otherwise, but this kills it until
>I find the time to install another drive. I do have a spare Teac
>fd-235 hf, which I believe can be made to work, when I get time.
>
>Mike

Well, at the time, the mere fact of using a floppy drive instead of cassette
tapes was quite impressive. The amstrad I had before had 180K disks, which
were, I admit, 3 times the total RAM of the machine (you could put 4
full blown commercial games on one disk).

As for the Teac, it can probably be used. Check out Hallvard Tangeraas' text
file for details (you'll find it in the Quick FAQ).

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

1299. Re: Autoboot TUS hard drive.

Newsgroup: comp.sys.atari.st
Date: 1998-01-22 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6a70osdt2@news.stortek.com>
Source record: 109522

In article <34c6eb72148630@post1.com>, hall@post1.com (Hallvard Tangeraas) wrote:
>On Wed 21-01-98 09:29, Nicholas Bales (bales@hol.tagada.fr) wrote:
>
>>I just got myself one of those TUS IDE boards with a fine little 170Mb 2.5"
>>drive. At last I have a HD on my STE, and internal, which is really very, very
>>neat.
>
>Wow!!! This sounds nice. I'm bothered by my harddisk making a lot of noise
>(not the fan, but the harddisk itself). I'm using a Quantum Lightning 540s
>(SCSI) drive via the ICD "Link II" in an external case.
>
>Is a solution such as yours an expensive one?
>

I paid it approx UKP100 (interface+drive), shipping from the UK to France
included. The interface on it's own is around UKP60, and you can use just
about any IDE 2.5" drive. You can probably find 2nd hand ones from someone
with a laptop who wants to upgrade his drive.

The drive itself is pretty silent, and these laptop drives have power saving
features so they auto-shutdown after a while.

>
>>Anyway, at the moment, I still have boot up with AHDI 6 on a floppy. The
>>manual states that TOS 2.06 can autoboot on an IDE drive, but 1.62 needs to
>>boot from a floppy. What about the TOS 2.05 version I have ?
>
>As far as I can recall, there were some minor differences between TOS 2.05
>and 2.06 -some bug fixes??
>Perhaps one of the problems with 2.05 was not being able to boot IDE
>harddisks. It's irritating though that you have to get hold of new ROMs
>just because of this.

Well, I guess it's the case. But I don't think I'll upgrade my TOS just
because of this. Booting on floppy is a minor inconvenience. It just loads
AUTO programs from the floppy. ACC/CPX and everything else is on the HD.

>By the way, 2.05 on an STe???? Have you taken them from a Mega-STE or
>something?
>

Yes, I bought them 2nd hand from a guy who had probably upgraded his MegaSTE
to 2.06. They have stickers with 'Mega STE TOS - France (c)Atari' written on
them, and they are EPROMS.

>I don't know about the legality of this, but if they're EPROM chips,
>perhaps someone here could erase it's contents and program TOS 2.06 into
>them (depending on which language you'd prefer). You'd be throwing away
>your old TOS version so I don't see what would be wrong with this.

Hmmm... dunno...

>
>Hallvard

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

1300. Re: Cry for help

Newsgroup: comp.sys.atari.st
Date: 1998-01-22 00:00:00 UTC
From: claytone@aa.net
Message-ID: <885459279.976459@slave2.aa.net>
Source record: 109523

On 15 Jan 1998 15:38:39, Jim Hubbard wrote:
This is a call to all you loyal Atarians out there, good and thoughtful people that you are.

One of the last known dealers in the Atari world is in need of your help! Alex Yu of ATY Computer in Oakland, CA was robbed at gun point and lost most everything in his shop. Alex was not physically hurt, but he lost all his PC and Atari computer components, his diagnostic equipment, tools, IC chips, memory chips, etc., etc..
Alex doesn't have insurance for his shop because he can't get any for his area.
Alex is one of the last known Atari dealers in California, if not the USA. He also repairs and does upgrades in the Atari world as well as builds and repairs PC's. With the loss of this equipment, Alex is in dire straights to make ends meet both professionally and personally.

Alex wrote to me and asked if I would post something on the internet in the Atari related area and...."see if anyone out there would help out the last dying Atari dealer to get back on his feet."

If you can help or know someone who can, you can contact....

Alex Yu
ATY Computer
3727 13th Avenue
Oakland, CA 94610
voice and fax (510)482-3775
email: atycom@pacbell.net

Thanks for your consideration and help

On 18 Jan 1998 01:29:49, M.Grove wrote:
>What I have to say about that shouldn't be allowed on the wire:(.
>I am getting a shippment ready, and hopefully Alex will reply with his
>needs. This guy helped me out more than just a few times. Even a few
>bucks from many in the NG would help out in a situation like this.
>It's one thing to loose your business to the market, but this is
>no way for a person like Alex to end up.
>
>Mike

On 22 Jan 1998 Clayton Murray responds:
YIKES!!! Well I must say I'm quite horrified to hear about that! When will people stop doing stuff like that?? It's hard to know what to say, or how to respond to this type of thing. I keep thinking of things to write, but I think as Mike, I decided not to put it in

writing. I CAN say I've already sent some help to Alex. He installed my Nemesis, did all the recommended audio mods to my Falcon, and has been a very helpful and friendly source of info for me. Arrrgh!!

Clayton Murray
claytone@aa.net
Seattle, WA USA

1301. Re: 6chip/2chip question

Newsgroup: comp.sys.atari.st
Date: 1998-01-22 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6a7199gb1@news.stortek.com>
Source record: 109524

In article <34C6D14B.1E2C@charm.net>, Ed&Cori <edncori@charm.net> wrote:
>I just got a(nother) stf and encountered something I never have. It has
>a rev-c board and the ram is under the power supply and the roms in
>front of that (all I have ever seen have roms under the ps and ram
>horizontally under the keyboar)d. There is a 2 chip set of 1.0
>installed. Next to one of the rom sockets are two pairs of pairs of
>pads a16 and a17. Each pair is labeled 1M and 256k. Both pairs have 1M
>jumped (w/ a solder blob) Now the stupid question... To install the 6
>chip set that I have, are these pads the only alterations I need to
>make? Are there other pads to find elsewhere? On an unrelated note, if
>I got a set of 2.06 would they plug in? This unit appears to be an
>unmodified unit. I scoured the faq and could not find an answer to
>this. Thanks for any help.
>
>Ed
>Balt. MD

There's a text file that deals with putting a 2 chip TOS on a 6 chip machine.
A link to it can be found in the Quick FAQ (see my .sig).

Are you sure that your 2 chip TOS is 1.0 ? I was always quite sure that 1.0
and 1.2 were 6 chips only, 1.4 existed in both, and all following versions
were on 2 chips. So that should be 1.4 in your machine.

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

1302. when posting with Newsie-

Newsgroup: comp.sys.atari.st
Date: 1998-01-22 00:00:00 UTC
From: claytone@aa.net
Message-ID: <885460721.938094@slave2.aa.net>
Source record: 109525

I've been frustrated many times when I THOUGHT I posted something to the NG, only to find it never made it. At someone's suggestion, I looked at my LOG file to see if it was considered by Newsie to have been posted or not. Here's what I found after my latest posting:

```
-> post
340 Ok
441 Article not posted -- more included text than new text
```

Now, who made this law about "more included text than new text", and how can I turn it off? ;-) Sure enough, there was definately more included text (from the posting I was following up on) than new text that I was including. Soooo, I tried the same posting, only this time I took the quote signs off of most of the previuos posting so most of the text would "appear" new. This is the result from the same LOG file:

```
-> post
340 Ok
```

I checked, and it went thru fine. Can someone explain what's going on? Thanks!

Clayton Murray
claytone@aa.net
Seattle, WA USA

1303. Re: help- need mem upgrade info for 10

Newsgroup: comp.sys.atari.st
Date: 1998-01-22 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6a730u$4ug$1@roch.zetnet.co.uk>
Source record: 109526

On 21 Jan 1998 09:37:10, Dukkha Samudaya wrote:

>the second solution sounds terrible but if you have any information about
>the frontier or merpet ram extensions let me know on where I could get one.
>
>Any information is greatly appreciated. 2 or 4 megs would really give me
>the power I need without running into any problems

Not sure where you are, Dukkha. You should try stockists in your own
country first.

TUS, in the UK, has the Marpet boards.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

1304. Re: System Solutions (Java...)

Newsgroup: comp.sys.atari.st
Date: 1998-01-22 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6a73lf$l51$4@infomania.emw.ericsson.se>
Source record: 109527

Peter Rottengatter wrote:
>
> In article <34C45D80.6942@ooc.de>,
> Uwe Seimet <us@ooc.de> writes:
>
> > What I wanted to say is that on standard Atari machines Java will be
> > slow. Not on machines with an 040 or 060. But on all the others. I guess
> > the TT is fast enough as a runtime environment but an ST is unusable. 4
> > MByte might even be insufficient to run Java at all.
>
> Like X-Window under MiNT & MiNTnet, is that a reasonable comparison, Uwe ?
> Or is Java even worse ?

No matter what you say there is a crazy guy who will try to do it. First
he will have a go on Java script and later Java VM. It's the guy who
is coding on Adamas. Apparently he works with Java stuff and Java VM
so he knows quite alot about it. If he manages to do it I guess CAB
will have a hard time in the future if it does't support Java script.

We just have to wait and see.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

1305. Re: ** Problems with STinG 1.12 **

Newsgroup: comp.sys.atari.st
Date: 1998-01-22 00:00:00 UTC
From: Marcus Roberts <marcusr@dcs.qmw.ac.uk>
Message-ID: <34C72107.B5BDC1A9@dcs.qmw.ac.uk>
Source record: 109528

Peter Rottengatter wrote:

> Could be the bug I fixed the other day. Watch my web page for an updated
> MODULE.LZH which contains the fixed SERIAL.STX. It'll be there in a couple
> of days.
>
> If that doesn't help, send me a DEBUG.LOG file

Thanks, but I've finally got it working now. I think it may be the embarassing problem of not having STiNG activated. I took a look in the "Internals" CPX and saw that the Active box wasn't selected. Putting this on made it work. On someone else's suggestion I added a route to the DNS server to route.tab - I don't know if this helped or not.

Anyway

<blush>

Thanks for the help

Marcus

--
marcusr<at>dcs.qmw.ac.uk
http://www.dcs.qmw.ac.uk/~marcusr

1306. Re: NEWSie overwriting DIAL.SCR

Newsgroup: comp.sys.atari.st
Date: 1998-01-22 00:00:00 UTC
From: aprice@postern.demon.co.uk
Message-ID: <885465676.9896.8.nnrp-09.9e987258@news.demon.co.uk>
Source record: 109529

On 21 Jan 98 12:18:42, Terry May wrote:
>I use MagiC with STinG, but have only had problems with NEWSie. I don't have
>any of these problems (with files disappearing) with other programs. And
>yeah, I also use CAB, POPwatch and NEWSwatch (though I don't use Okami).
>
Hi, Terry

Can I pick your brains for a minute? I have recently upgraded my Falcon, and am now running under MagiC instead of TOS 4.04. I used to use CAB 2.0 with STiK, which worked fine, but now I am using CAB 2.5 with STinG 1.12, and having problems. Whenever I enter a URL, it makes the connection OK, but then always reports "error- file not found". It must be something stupid I have disturbed, but I can't fathom it out. Any ideas?

Regards, Alan.

--
Alan Price
http://www.postern.demon.co.uk

1307. Re: 3flags

Newsgroup: comp.sys.atari.st
Date: 1998-01-22 00:00:00 UTC
From: aprice@postern.demon.co.uk
Message-ID: <885465679.9896.9.nnrp-09.9e987258@news.demon.co.uk>
Source record: 109530

On 17 Jan 98 08:12:27 G, Charles Silver wrote:
>On 16 Jan 1998 23:10:23, Martin Byttebier wrote:
>>On 16 Jan 1998 03:12:57, Charles Silver wrote:
>>>Howdy Kemosabies,
>>>I'm curious if anyone has a clue about a prg that turns the x-flag on
>>>or off on certain prg's that need to be run under MiNT. I may be all
>>>wet (Seattle, of course) on my terminology, but I think I read this
>>>in some MiNT doc's somewhere and I had the prg on my HD that did this.
>>Maybe it's "toglclr" you're looking for. AFAIK this tool comes with the
>>KGMD-package.
>>Furthermore you can also use xinfo.prg to set the flags even those of
>>the mintdriver like slip.xif and sockdev.xdd.
>>You can find xinfo.prg at the Belgian ftp-site
>>193.190.205.13 archive/atari --->probably still in the incoming dir.
>
There's a CPX by dieter Fiebelkorn- fileinfo.cpx- which allows you to
set the file status, also fastload, fastram program, and fastram data,
if that's any help?

--
Alan Price
http://www.postern.demon.co.uk

1308. Re: MIDI to WAV files?

Newsgroup: comp.sys.atari.st
Date: 1998-01-22 00:00:00 UTC
From: hotline@mediapegs.com.no_spam
Message-ID: <34c72a0e.177613334@news.wanadoo.fr>
Source record: 109531

On Wed, 21 Jan 1998 20:25:20 +0000, Clair Shaw
<Clair@shaw1.demon.co.uk> wrote:

>
>Is it possible to convert MIDI files to WAV files?
>
It exists a commercial software called "MidPlay" and edited by softjee
(http://wwwperso.hol.fr/~softjee). This software was made to play midi
files on the atari falcon without additional hardware (no keyboard,
expander or synthetizer needed) but play samples like a soundtracker.

Bye,

Pascal
nowak@imaginet.fr

1309. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-01-22 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34c72e17.218608@news.zetnet.co.uk>
Source record: 109532

Hey! guy@swampdog.demon.co.uk (Guy Harrison) wasn't it Wed, 21 Jan
1998 23:25:22 GMT that you wrote:

>
>Hi Folks,
>
>As we are all no doubt aware, the most fundamental part of keeping the
>atari platform alive must ultimately rely on new software being
>released. This can't happen if a compiled language is not available
>for purchase.

Yes it can, there are those of us who already own compilers?, I don't
need to buy one, do you ? :)

>3)
>Other languages are irrelevant. Not because they are "irrelevent" but
>because if someone were to take the plunge and learn to program on the
>atari tomorrow, the only real source of help, other than assembler, is
>with the C language.
>
>True/False?

FALSE!

.
.-- Cheers !ynoT ----- Tony Greenwood (BASIC Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/
---------------------- ATARI dead my Arse! ------------------

1310. Katherine's home page (Was: Re x-flags)

Newsgroup: comp.sys.atari.st
Date: 1998-01-22 00:00:00 UTC
From: Werner Domroese <werner.domroese@pba.nl>
Message-ID: <6a7cn0$dtq@news3.euro.net>
Source record: 109533

Hi Katherine,

Nice home page, nice ideas, nice mind, nice resume
and a pretty picture.

I'd just like to point out that the Centek link doesn't
seem to work any longer on your home page,
and the Parx company you're referring to has
unfortunately ceased to exist.

The Fuji lives. Take care 'n best regards

Werner Domroese (werner.domroese@usa.net)

1311. Re: System Solutions (Java...)

Newsgroup: comp.sys.atari.st
Date: 1998-01-22 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <34C73ADD.527@ooc.de>
Source record: 109534

Peter Rottengatter wrote:

> Like X-Window under MiNT & MiNTnet, is that a reasonable comparison, Uwe ?
> Or is Java even worse ?

I expect it to be worse. It's not unusual that a medium sized Java
application requires more than 10 MBytes of memory. With Java you never
exactly know, of course, how much memory is already sufficient. This is
because of the integrated garbage collection.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

1312. Problem accessing PC-harddisks

Newsgroup: comp.sys.atari.st
Date: 1998-01-22 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <6a7fm0$dmq@newstoo.ericsson.se>
Source record: 109535

Today I use an EZ135 to exchange between my W97 PC
and my Falcon and it works great using HDDriver abd
BigDos8 for Falcon.

But I want to use my 540Mb E-IDE to swap between the
computers, the problem is that if I partition the hd
on the falcon (pc compatible) the pc can't read it, if
I partition the hd on the pc the atari can't read it,
what did I do wrong?

//Ronny

1313. Re: Progressive JPEGs

Newsgroup: comp.sys.atari.st
Date: 1998-01-22 00:00:00 UTC
From: Guido Vollbeding <guivol@workaholics.net>
Message-ID: <34C745AE.907288C7@workaholics.net>
Source record: 109536

Terry May wrote:
>
> Are there any programs for converting progressive JPEGs to normal JPEGs?

You need special software to perform this task losslessly.
Loading and resaving a JPEG image using a general p-JPEG capable graphics
editor will cause an information loss and image quality degradation!

A special tool to perform lossless JPEG conversion is the 'jpegtran'
utility from the free Independent JPEG Group software which can be found
anywhere on the net. A simple Web interface for quick online conversion
can be found here: http://www.reporter.de/jpeg-lab.html (works properly
at least with Netscape).

> Are there any programs other than CAB and 1st Guide for viewing progressive
> JPEGs?

All decent graphics programs which support JPEG at all should also
support p-JPEG nowadays. See the JPEG FAQ at http://www.faqs.org/faqs/jpeg-faq/
(part 2 subject 16) for a list of up-to-date programs.

Regards,
Guido

1314. Re: New ATARI ???

Newsgroup: comp.sys.atari.st
Date: 1998-01-22 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6a7gf4$3d2$1@news.stortek.com>
Source record: 109537

In article <6a50uhahj2@news00.btx.dtag.de>, TValette@t-online.de wrote:
>Date: Tue, 20 Jan 1998 14:46:00 +0100
>
>Homepage: http://www.Wizztronics.com
>
>----------schnipp----------
>The Good News
>We are in the beginning stages of a Wizztronics TOS Computer.
>Details will be posted as they become available.
>Some Specs:

<snip>

Well, we know all this already... I'm afraid it's not much more advanced than the Phenix, and still way behind the Milan.

I wouldn't hold my breath yet really (unless if I wanted to die from suffocation). It takes quite a while for Apple to come up with a new Mac, or Acorn to design a new RiscPC. I really can't imagine how a small 4 person company could design a whole new machine in less than a few years.

Just a thought: Why don't Falke Verlag, Centek and Wizztronics get in touch with each other and try to cooperate? I mean they are all pretty far away from each other, but it shouldn't be too difficult to share various tasks on the net. I'm not at all sure that there is room in the market for 3 very similar TOS clones.

Do they even know that there are other people working on a similar project ?

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ==========
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

1315. STinG STuFF

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: outrider@anv.net
Message-ID: <219_outrider@anv.net>
Source record: 109338

I'm using ShutDown 1.6 with MagiC 5.11. If I put STinG's SHUTDOWN.PRG in my STOP folder, ShutDown 1.6 says it's executing the STOP folder, but it just sits there and nothing happens. Is this a problem with ShutDown 1.6 or with STinG's SHUTDOWN?

Also, I'm getting exception errors fairly often when trying to disconnect from the dialer. I can run the dialer again and disconnect, but it always takes longer than normal to actually disconnect the modem.

* LED v1.51 * Multitasking: Start download; grab a beer; watch some football.
--

Terry May - Las Vegas, NV

1316. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: outrider@anv.net
Message-ID: <114_outrider@anv.net>
Source record: 109339

Re: _Background DMA on Falcon_, us@ooc.de wrote to All on 23 Jan 98:

u> Hmm. I don't think this is possible. I think it is technically
u> impossible to slow down the DMA process this much. At least as long
u> as there is no heavy processor activity (i. e. a lot of programs
u> running in the background) during DMA, the transfer speed shouldn't be
u> affected at all. What software did you use to check the transfer
u> speed?

I'm going by CAB's status line, and also performance with CAB's background download module. But heck, I don't need to look at the CPS rates to know there's a difference. It's very dramatic. Not only are my transfers faster, but there seems to be far less time where CAB waits for data.

It doesn't sound logical to me, either, but there's NO doubt that my online performance has improved quite a bit since turning off background DMA. And the only other programs I'm running in parallel at the time (aside from when I'm background downloading) are Ease and MenuInfo, though I do have some TSRs and ACCs also. However, before I tried disabling background DMA, I tried running on a very clean system and that didn't seem to help, so I don't think my TSRs or ACCs are causing any sluggishness.

And like I said, I'm not even using DMA when online. I only use my internal IDE drive while online. I run in high color while online, and my Falcon does not like to do SCSI while in high color, so I make sure not to use my SCSI drive. (Hmmm...that could be a factor, too, eh?)

* LED v1.51 * "Tell me, people, am I going insane?"
--

Terry May - Las Vegas, NV

1317. Re: Progressive JPEGs

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: outrider@anv.net
Message-ID: <115_outrider@anv.net>
Source record: 109340

Re: _Progressive JPEGs_, guivol@workaholics.net wrote to All on 23 Jan 98:

g> It is platform-independent, portable software and prepared to run
g> straight on an Atari.
g> You could ask your 'software supplier' for a solution, if (s)he is
g> decent. I would help registered 1stGuide users here, but I won't make a
g> public binary distribution since I did not develop the software and
g> only use it.

I would be inclined to register 1st Guide if 1) it was in English, 2) it was multitasking friendly and 3) there was some easy way to register in the U.S. Because none of these are true, I don't use it.

Not to worry, though. Tommy Andersen was nice enough to inform me that he has the compiled binaries up on his web site, including jpegtran.ttp, which will convert to and from progressive jpegs. His site is at http://home3.inet.tele.dk/tommya/. The transfer program wor

* LED v1.51 * "Ensign Zeppelin?" --- "He's LED, Jim!"
--

Terry May - Las Vegas, NV

1318. STinG

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: musicman@pixi.com
Message-ID: <34c8f78a.0@bonaparte.pixi.com>
Source record: 109341

Aloha from Hawaii!

I am having problems with connecting with STING...I've read all
your docs and config file set up etc....and all the way up to dial up and
connection with host works fine. But as soon as it attempts to
Link...it says unable to negotiate or something like that.

Also have been noticing that when STING is in operation.....that
my Atari Falcon mouse pointer get's locked up/frozen and unable to move.
Have only noticed this since I Loaded CAB/STinG/Mousie etc.
Have only noticed this since I Loaded CAB/STinG/Mousie etc.

Is this an ongoing problem/bug? Or do I have some kind of virus
(heaven forbid).

I am just about ready to give up.

Aloha again.

Vern

This freezing of my mouse really frightens me...I have notice
whenever I have to deal with the files, such as save, open files
from either universal item selector, or such.

Help please...should I just dump STING/CAB/or whatever.???

1319. FS:Mega STe

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: cf943@freenet.buffalo.edu
Message-ID: <En97x9.Dqo@freenet.buffalo.edu>
Source record: 109342

For sale: Mega STe with 4mb of memory and a 101meg hard drive plu
s includes TOS 2.06 for $325.00 or best offer. I also have an
Atari SC1224 color monitor(needs repair) and a Citizen GSX-220 Colo
or printer for sale also. Thanks!

If interested, email me at:CF943@freenet.buffalo.edu

1320. Subject:FS:Mega STE

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: cf943@freenet.buffalo.edu
Message-ID: <En983w.DuA@freenet.buffalo.edu>
Source record: 109343

For sale: Mega STe with 4mb or ram plus a 101meg hard drive, with TOS 2.06 for $325.00. I also have an Atari SC1224 color monitor (needs repair) make an offer, plus I have an S Citizen GSX-220 color printer for sale with extra ribbons for $175.00.

If interested, e-mail me at:cf943@freenet.buffalo.edu.

Thanks!
Dane Stegman

1321. Re: STinG

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: outrider@anv.net
Message-ID: <225_outrider@anv.net>
Source record: 109344

Re: _STinG_, musicman@pixi.com wrote to All on 23 Jan 98:

m> I am having problems with connecting with STING...I've read all
m> your docs and config file set up etc....and all the way up to dial up
m> and connection with host works fine. But as soon as it attempts to
m> Link...it says unable to negotiate or something like that.

Link? What do you mean? Do you mean when you attempt to log onto an area
with CAB? Make sure a STinG-compatible CAB.OVL is in CAB's MODULES folder.

m> Also have been noticing that when STING is in operation.....that
m> my Atari Falcon mouse pointer get's locked up/frozen and unable to
m> move. Have only noticed this since I Loaded CAB/STinG/Mousie etc.
m> Have only noticed this since I Loaded CAB/STinG/Mousie etc.

What is Mousie? It sounds like that could be your problem.

m> Is this an ongoing problem/bug? Or do I have some kind of virus
m> (heaven forbid).
m>
m> I am just about ready to give up.

Don't give up yet! Trust me, it's well worth the trouble.

* LED v1.51 * Abducted by aliens and all I got was this lousy implant!
--

Terry May - Las Vegas, NV

1322. Re: CAB Question

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: outrider@anv.net
Message-ID: <226_outrider@anv.net>
Source record: 109345

Re: _CAB Question_, mcguired@erie.net wrote to All on 23 Jan 98:

m> Is the CAB_JPEG.OVL file still needed with the latest versions of
m> CAB.OVL??? Does CAB use both?

Yes, they do two different things. CAB_JPEG.OVL is simply for loading JPEGs, and it's needed if you ever want to see any JPEGs online. CAB.OVL is needed for communicating with your PPP/SLIP software. Otherwise, CAB is basically just an HTML browser.

* LED v1.51 * "Feel the Thunder!"
--

Terry May - Las Vegas, NV

1323. STReport #14.03

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <Z-YGcVP.dpj@delphi.com>
Source record: 109346

01/23/98 STR 1403 "Often Imitated, But never Surpassed!"

- CPU Industry Report - Linux Advocate - MS, EU Agree?
- Nscape will be Free - RCN buys Erol's - Net Addiction?
- DOJ & MS Settle - Jason's Jive - Lucient, 3Com Team
- Online Groceries? - People Talking - Classics & Gaming

AOL Sez it was TRICKED!
Seagate to Layoff 10,000
FTC WARNS SONY!

```
___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

1324. Re: NEWSie overwriting DIAL.SCR

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <En8KtH.ntI@suse.modem.stud.uni-hannover.de>
Source record: 109347

In article <885465676.9896.8.nnrp-09.9e987258@news.demon.co.uk>,
aprice@postern.demon.co.uk (Alan Price) writes:

> 2.0 with STiK, which worked fine, but now I am using CAB 2.5 with STinG
> 1.12, and having problems. Whenever I enter a URL, it makes the
> connection OK, but then always reports "error- file not found". It must

Could it be that when buying CAB V2.5 you forgot to replace the CAB.OVL for
PPP-Connect by the STinG CAB.OVL ? Do other applications work (mail, ftp) ?

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1325. Re: ** Problems with STinG 1.12 **

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <En8KxA.nu4@suse.modem.stud.uni-hannover.de>
Source record: 109348

In article <34C72107.B5BDC1A9@dcs.qmw.ac.uk>,
Marcus Roberts <marcusr@dcs.qmw.ac.uk> writes:

> Thanks, but I've finally got it working now. I think it may be the
> embarassing problem of not having STiNG activated. I took a look in the

Must be.

> "Internals" CPX and saw that the Active box wasn't selected. Putting
> this on made it work. On someone else's suggestion I added a route to
> the DNS server to route.tab - I don't know if this helped or not.

This is not needed. Just make sure you got the "Add default route" option
activated in the Dialer (Configs/Miscellaneous).

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1326. Re: Possible UK Atari Show - update

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <En8Lr4.nyw@suse.modem.stud.uni-hannover.de>
Source record: 109349

In article <6a7nkr$20l$1@chlorine.compulink.co.uk>,
mike@ataricomputing.com (Mike Kerslake) writes:

> Preferred time for the Show/s appears to be in July/August.

Nice, as I plan a holiday in UK around that time. I'd love to spend a day at
the show.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1327. Re: Share modem, ISDN and cable modem 11361

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <En8LvD.o11@suse.modem.stud.uni-hannover.de>
Source record: 109350

In article <6a7vmkgot2@mark.ucdavis.edu>,
szhays@catbert.ucdavis.edu (Eric Hays) writes:
> pc88 (sbg88@pc88.net) wrote:
>:
>: Do you want to share ONE Internet connection with the rest in your
>: Family or office? SYGATE is the software to do that.
>
> Thanks for posting this in this newsgroup. I assume you chose this
> newsgroup because you plan to do a port of this software to the TOS
> platform. When is the anticipated release date of this port?

People can share the internet connection with their family anyway if they
use STinG, and that's for free.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1328. Re: when posting with Newsie-

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <En8LB7.nwI@suse.modem.stud.uni-hannover.de>
Source record: 109351

In article <1d39w0z.qj7mcjr0auc3N@pwomar.demon.co.uk>,
Newsmaster@pwomar.demon.co.uk (Paul Womar) writes:
> Clayton Murray <claytone@aa.net> wrote:

>> 340 Ok
>> 441 Article not posted -- more included text than new text
>> I checked, and it went thru fine. Can someone explain what's going on?
>> Thanks!
>
> As a guide you are supposed to post articles which contain more text
> than old, it is to encourage people to cut posts properly, it is a
> reasonable idea but it only encourages people to do what you do and
> munge the postings even more. As a *rule* it is pretty useless,
> especially for short posts, I'm not sure if it is caused by Newsie or
> your news server, if it is Newsie, it chooses a pretty odd time to tell
> you the problem.

That's a (questionable IMHO) feature of the news server. You can't do anything about it apart from begging your ISP to stop it doing this. It's no good, as this guy experienced, it should instead be performed by the news reader (poster) so that the user sees the problem immediately and can cut away more quoted text.

Cheers Peter
--
Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1329. Re: Progressive JPEGs

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: outrider@anv.net
Message-ID: <232_outrider@anv.net>
Source record: 109352

Re: _Progressive JPEGs_, szhays@dogbert.ucdavis.edu wrote to All on 23 Jan 98:

s> I've never had a problem using 1st Guide under Geneva. It seems to
s> multitask fine.

Well, under MagiC and SingleTOS it takes over the entire system while it's loading a pic. I can't imagine why it would act any different under Geneva

s> I never had much of a problem with the language situation either, as
s> there is only the one menu in 1st Guide and the only features available
s> in it are zoom in and zzom out, labeled "+" and "-" respectively.

I guess you've never used Control-A.

* LED v1.51 * Borg-Cola - NOT the choice of the Next Generation.
--

Terry May - Las Vegas, NV

1330. Newsie

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6a9cmoque1@usenet51.supernews.com>
Source record: 109353

FWIW
Just a though for those experiencing problems with Newsie doing "funny"
things to files. Check the fast ram flags for Newsie with Proflags or
like program. If the fast ram flags are "on" - try turning them off. I
only started experiencing the kind of problems others have been
reporting with Newsie when I made it run in and use fast ram on my TT. Before I
had it set to only run in ST ram. This is with Newsie 0.84/MagiC 4.0/
Neodesk (release 005)/HD 5/HS_Modem 7/ and the latest versions of STinG.

Steve H.

1331. Re: Camera /PDA's & Misc for sale

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: Paul Bocchino <paulb@gti.net>
Message-ID: <6aatb7$58n$1@usenet76.supernews.com>
Source record: 109354
Cross-posted to: biz.marketplace.computers.mac,biz.marketplace.computers.other,comp.forsale.computers,comp.forsale.computers.mac,comp.sys.amiga.marketplace,comp.sys.atari.st,comp.sys.laptops,misc.forsale.computer.pc-clone,misc.forsale.computers,misc.forsale.compu

```
Apple quicktake 100 upgraded to 150 with cable & WIN 95 software for sale
Compac Windows Comp CE 1.0 with 4 Meg ram, case, battery charger for sale
Iomega external SCSI ZIP (never opened) UPC code removed from box but box
never opened
Newton 120 with 2.0 Operating system
Jacarta PCI video card with daugther card for TV out
6 to 8 (have to check) teac (wooden) - 3 1/2 disk cases with sliding top
cover ( all in good shape) very nice looking

Best reasonable offer
```

1332. Magic

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: DCroker@fortress.org.uk
Message-ID: <264_DCroker@fortress.org.uk>
Source record: 109355

Nostrodamus phrophesised this from James to k.lever@zetnet.co.uk...

Hi James!

kl>> Could anybody tell me how to turn the chimes off on the corner
kl>> clock that comes with magic.
JH>
JH> What corner clock???? I have MagiC v5.11 and there isn't such a
JH> beastie!!!
JH> I think we should be told..... !

If you've installed the Extras when you installed MagiC you'll find the clock
in the extras folder (quite deeply nested)...

Speak to 'ya later!

--

1333. Re: STing: some basic PPP setup questions

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: DCroker@fortress.org.uk
Message-ID: <265_DCroker@fortress.org.uk>
Source record: 109356

Nostrodamus phrophesised this from hall@post1.com to All...

Hi Hallvard!

h> -"sting internals CPX" : this is only used to switch on/off STing
h> (when I use a terminal connection I have to switch it off, or else
h> it'll block the modem port).
I've left this switched on, it doesn't seem to make any difference to other
comms progs.

h> The "delay" parameter is set at 60 (I have no idea what this actually
h> delays though).
Me neither! (g)

h> -"sting port setup CPX" : I'm a bit confused about this module. I've
I think that you only need this module if you've a local network. Disable it.

h> -"sting protocols CPX" : I don't know which values I should insert here
Ditto.

h> -"serial port CPX" : this is ofcourse set to 38400 bps/8 bit/no
h> parity/ 1 stop bit and RTS/CTS flow control.
h> in the "driver" part of the CPX, should I set "DTR" on or off?
h> The buffer sizes are set to 256/256.
These values are picked up from those set in HSModem. Leave DTR on, it's the
default for TOS according to HSmodem.

Fill in entries in the default.cfg file as best you can, also read the docs
for the CAB.OVL, CAB picks up some entries that you will need to add to the
cfg file which are otherwise unused by STinG.

Log in with a term. prog and make a note of the questions asked for the basis
of a dial.scr?

HTH!

Speak to 'ya later!

--

1334. Re: HS-Modem and mouse

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: DCroker@fortress.org.uk
Message-ID: <263_DCroker@fortress.org.uk>
Source record: 109357

Nostrodamus phrophesised this from jasivu@na.netppl.fi to All...

Hi Juhani!

j> Organization: Hirsch / Leatherman
j>
j> On 15 Jan 98 20:57:26, Terry May wrote:
>> Re: _HS-Modem and mouse_, jasivu@na.netppl.fi wrote to All on 14 Jan
>> 98:
>> j> Has anyone noticed that mouse movement is disturbing modem trafic?
>> If j> I move mouse during transmission, modem drops lots of packets.

j> I am using 57600 bps mode because 115200 is virtully unusable even if

j> Is there any way to fix this? Hardware ...? HS-modem setup ...?

I have a Nemesis accelerator and am running MagiC5.11 and HSModem 7 on this
Falcon, no problems at all thus far.

Speak to 'ya later!

--

1335. Re: Zip Plus SCSI woes

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: DCroker@fortress.org.uk
Message-ID: <262_DCroker@fortress.org.uk>
Source record: 109358

Nostrodamus phrophesised this from trax@cedep.net to All...

Hi Stephen!

t> Organization: VTL
t>
t> Paul Womar wrote:
>>
>> Ben Hall <cb170@city.ac.uk> wrote:
>>
>> > Yes, mine has a red LED which lights up when connected to the
>> MiniS. > Did the original Link have this LED..?
>>
>> No it didn't, are you sure it doesn't have a 2 on it aswell, IIRC it
>> was in light grey...
t>
t> My Link is a "2". All the docs and drivers that came with it refer to
t> it as a "2". But though it has an LED, there is absolutely nothing on
t> the physical unit that says "2".

There are several case styles for the Link2, the one that is buried away in my Tower case has a transparent case, the one that accompanies my other ST has a grey case with "The Link 2" in a nice script. In both cases there is a red LED to indicate that it is powered.

Speak to 'ya later!

--

1336. Magic

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: SSweet@fortress.org.uk
Message-ID: <266_SSweet@fortress.org.uk>
Source record: 109359

FROM: SSweet@fortress.org.uk
SUBJ: Magic

kl>> Could anybody tell me how to turn the chimes off on the corner clock
kl>> that comes with magic.

JH> What corner clock???? I have MagiC v5.11 and there isn't such a
JH> beastie!!!

Dur!!, be in my office at 8pm on the 28th

JH> I think we should be told..... !

You will be.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM Link 97 SCSI II *
-= Feet smell? Nose run? Hey, you're upside-down!.
--

1337. CAB Question

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: Dennis McGuire <mcguired@erie.net>
Message-ID: <Pine.LNX.3.95.980123164902.24646A-100000@moose.erie.net>
Source record: 109360

Is the CAB_JPEG.OVL file still needed with the latest versions of
CAB.OVL??? Does CAB use both?

1338. Re: atari mouse

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: vniko@ibm.net
Message-ID: <34C91347.6655@ibm.net>
Source record: 109361

Nicholas Bales wrote:
>
> In article <c7CFRFAifzx0Ewwo@dreadbull.demon.co.uk>, Richard Salt <salty@spam.no.thankz>
wrote:
> >In article <34C38241.3DA4@mst.tn.utwente.nl>, Hans Wessels
> ><mr_ni@mst.tn.utwente.nl> writes
> >>Subject: Connecting a PC mouse to Atari ST
> >>
> >>Enough people have asked that I've assembled some instructions for
> >>modifying a Microsoft Mouse (Bus Version Only!) to work with an Atari
> >>ST/STE/TT/Falcon. I have only tested this with the Microsoft Mouse II,
> >>snip...
>
> Actually, finding a PC bus mouse nowadays is just about as hard as finding an
> Atari mouse. Maybe worse even, because there are no more "286 dealers",
> whereas there still are some Atari dealers around.
>
> >Thanks for that posting Hans, My Atari is crying out for a new mouse.
> >Do you have any info for connecting a PC keyboard to the Atari?
>
> There are a few commercial adapters for this, but it's probably more than just
> a bit rewiring.
>
> Try getting hold of a Mega ST/MegaSTE/TT Keyboard.
>
> Cheers,
>
> Nick.
> --
> ||| Nicholas Bales, Toulouse, France bales@
> ===|||==== The Atari ST Quick FAQ ====================== hol.fr
> / | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
> -' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

Hi my name is Nick and I just happened to come across this newsnet not
knowing that the Atari was still alive and doing so well. The reason for
this note is as you all know Atari in the US has just about died and at
one time I was an avid inthusiust for Atari products. Any way I have a
bunch of Atari parts, monitors, hard drive boards, mouses , joysticks
and a ton of software. If there is something that I have that you may
need write me an email at vniko@ibm.net. have a nice day.....
Nick

1339. ST to Portfolio: HELP!!!

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: "Oliver S. DePeyer" <saspeyer@reading.ac.uk>
Message-ID: <Pine.SOL.3.96.980123200532.11836D-100000@suma3.reading.ac.uk>
Source record: 109362
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.handhelds

I have an Atari Portfolio and an Atari MegaSTE. I have a parallel
interface for my Portfolio. I want to transfer files to and from the
Portfolio linked to my ST via the Parallel interface.
I can't get it to work.
HELP!!!!!!!!!!

OK, this is the story so far:
I had the German package PORTLINK (now sold with cable by the Portfolio
Club UK, under the badge ST LINK), but my cable seems to be broken.
So, number one, can somebody PLEASE tell me how to make a replacement
PORTLINK cable, or tell me where I could beg/borrow/steal a new one?

I have also got the (Austrian) program STFOLIO. This has a diagram of how
to make your own cable for use with the program. BUT the cable requires an
I.C, 74HC125 (you CAN'T substitute the more common 74LH125). I have been
searching for most of the week and NONE of the major U.K I.C suppliers
sell the 74HC125. SO, point number two, are there more recent versions of
STFOLIO that don't require the 74HC125 I.C? The version I have is dated
1990. If I really need this damned chip, then can somebody PLEASE give me
one or tell me where I can order one? Where could I beg/borrow/steal a new
STFOLIO cable?

Point number 3, is there some other program I can use for ST-Portfolio
parallel transfer, and if so, where can i get it, and what about the
cable?

PLEASE HELP!!!!!!!!!!!!!
Email correspondance preferred... my email address is
saspeyer@reading.ac.uk

Oliver de Peyer
School of AMS (Wing)
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PO BOX 228
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Reading
Berkshire
RG6 6AJ
U.K

Tel. work +44 (0)118 9875123 e7889
Fax +44 (0)118 9316671

1340. Re: Good News!

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: Guido Vollbeding <guivol@workaholics.net>
Message-ID: <34C8F183.71DBF381@workaholics.net>
Source record: 109363

Magnus Kollberg wrote:
>
> Hohohh... so now we will get Nestscape on the Atari, if someone has time
> over to port it.... which will be a HUGE task.

No doubt it would.

> But maybe someone will but unfortunatly I kind of doubt it.

Well, I will at least work on the Unix/X version, dunno if it's worth to
make a 'native' Atari port. It would be nice, of course, but considering
typical Atari developments and other porting projects I suspect it
wouldn't be really appreciated in the Atari world, unfortunately,
so the motivation is humble.

Regards,
Guido

1341. Cardfile4 & HP IIP Laser

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: willard@headwaters.com
Message-ID: <6a8o8i$655$1@newsbell.bellglobal.com>
Source record: 109426

Help!

Anyone out there use Cardfile 4 and an hp IIP laserjet?

I'm trying to get it to print envelopes but the codes I embed in the
config file don't seem to work. Anyone that has this working, please
offer suggestions on where to put codes to turn on Landscape and turn it
off again. Sample cfgs are welcome

Thanks in advance!

Willard

+---+
| Surfing the Net with CAB & STiNG for Atari! /|\ |
| 16mhz MegaST4 TOS 1.4 NVDI 4.11, Geneva, Neodesk |
| willard@headwaters.com Owen Sound, Ontario, Canada |
+---+

1342. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: ksinner@ticon.net
Message-ID: <6a8p94$jo0$1@galileo.ticon.net>
Source record: 109427

On 22 Jan 1998 00:32:34 GMT, His Most Royal Majesty Eric Hays
<szhays@dogbert.ucdavis.edu> wrote:
>I believe the answer is true to all of the above. The only thing I
>would like to add is that there is also available the Free Software
>Federation based products including GCC, Sozobon C, and Sozobon X.

What is "Sozobon X"?

--
My REAL email address is ksinner at ticon dot net .

That was Ace Rimmer! We're lucky to still be alive! (SPLAT!)

What "message" does it send to America's youth that peoples' health,
lives, and liberty are being devastated for the sake of a national dogma?

1343. MiNA?

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: ksinner@ticon.net
Message-ID: <6a8pb7$jo0$2@galileo.ticon.net>
Source record: 109428

Anyone have any news of the MiNA project? (MiNA is Not AES)

Thanks.

--
My REAL email address is ksinner at ticon dot net .

That was Ace Rimmer! We're lucky to still be alive! (SPLAT!)

What "message" does it send to America's youth that peoples' health,
lives, and liberty are being devastated for the sake of a national dogma?

1344. Cab 2.6 and other ??'s

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: cvendel@aol.com
Message-ID: <19980123030600.WAA22779@ladder02.news.aol.com>
Source record: 109429

Hi,

I'm a new TT030 owner:

Is there is an English version of CAB 2.6 and where can I get it in the US and how much.

I've seen some of the alternative desktops, are there any available in English (besides NeoDesk) like Thing or Jinnee or Gemini, and again where can I get it in the US and how much.

Is there any drivers out there to set up the LocalTalk port with TCP/IP so I can hook it up to a LocalTalk to Ethernet bridge to I can have the TT030 on my PC TCP/IP network.

Last but not least, I heard the TT030 can have up to 256MB of memory, which boards support this and where can I buy one.

Thanks to all for any help you can offer.

Curt Vendel
webmaster@atari.nu

Atari Prototypes & Vaporwares
http://www.atari.nu

1345. Re: Holz Translater

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: cvendel@aol.com
Message-ID: <19980123031101.WAA22124@ladder01.news.aol.com>
Source record: 109430

Hi Tim,

I have a friend who has a Hotz Box and software, he's willing to sell it,
but together and not seperate, its a VERY cool device, too bad Atari didn't
maintain its music division.

Curt

Curt Vendel
webmaster@atari.nu

Atari Prototypes & Vaporwares
http://www.atari.nu

1346. Re: Cab 2.6 and other ??'s

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: szhays@catbert.ucdavis.edu
Message-ID: <6a93q1kur1@mark.ucdavis.edu>
Source record: 109431

Cvendel (cvendel@aol.com) wrote:
:
: I'm a new TT030 owner:

Congratulations!

: Is there is an English version of CAB 2.6 and where can I get it in the
: US and how much.

The latest English translation is 2.5. I've been told that it will be some time before another version gets translated, that System Solutions is planning to skip a release or something. But that is uncomfirmed rumor at this point. Anyway, CAB 2.5 lists for $49.99 from Systems For Tomorrow, ChroMagic, ATY, and probably other dealers as well (ATY just suffered a loss and it might be nice to purchase from them to help them get back on their feet, by the way, but that is another thread). E-mail me if you need contact information for any of these listed dealers.

: I've seen some of the alternative desktops, are there any available in
: English (besides NeoDesk) like Thing or Jinnee or Gemini, and again
: where can I get it in the US and how much.

Thing and Gemini both have English versions, I don't think Jinnee has been translated yet. Jinnee is commercial software from ASH (same as CAB), but I don't think it has been imported to the US yet. Thing is shareware and can be downloaded from the Interactive web site at http://www.cix.co.uk/~inactive/. Gemini was shareware, I don't know its current status, or where the latest copy can be downloaded from.

: Is there any drivers out there to set up the LocalTalk port with TCP/IP so I
: can hook it up to a LocalTalk to Ethernet bridge to I can have the TT030 on my
: PC TCP/IP network.

Talk to Peter Rottengatter ;-) STiNG is supposed to support this some day, but doesn't as of the latest release. There is a commercial product called Universal Network that, I think, will do this. It is sold by A & D Software. I will have to dig for the contact information, but if you e-mail me asking for it I can get it.

: Last but not least, I heard the TT030 can have up to 256MB of memory, which
: boards support this and where can I buy one.

I don't know the answer to this at all, but one of the above listed dealers would probably be happy to help you on it.

Well, that's the best help I could be. Surely others in this newsgroup will be able to enlighten us both further.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

1347. Linux/m68k (a free Unix-like OS for Amiga, Atari and VMEbus) MiniFAQ

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: quango@ix.netcom.com
Message-ID: <slrn6cg63n.qp.quango@mem-tn3-19.ix.netcom.com>
Source record: 109432
Cross-posted to: comp.os.linux.answers,comp.os.linux.m68k,comp.unix.amiga,maus.os.linux68k,comp.arch.bus.vmebus,comp.sys.amiga.misc,comp.sys.atari.st,comp.sys.m68k,comp.answers,news.answers

```
Last-modified: Thu, 22 Jan 1998 22:05:11 CST
Maintainer: Chris Lawrence <quango@ix.netcom.com>
Posting-Frequency: bi-weekly
Archive-name: linux/m68k-faq
URL: <http://www.clark.net/pub/lawrencc/linux/faq/faq.html>
Current-FAQ-Version: 2.0.33 (Thu, 22 Jan 1998 21:35:03 CST)

-----BEGIN PGP SIGNED MESSAGE-----

Linux/m68k is the port of Linux, a UNIX-like operating system
distributed under the terms of the Free Software Foundation's GNU
General Public License, to computers using the Motorola 68020, 68030,
68040 and 68060 CPUs. Current releases support Amiga, Atari and
Motorola VME systems (MVME 147, 162, 166 and 167); porting efforts are
underway to the Apple Macintosh and various 680x0-based workstations
(at present, the HP 9000/300 series, HP/Apollo Domain series, NeXT and
Sun 3 series). Efforts to port Linux/m68k to other 680x0-based
systems are also encouraged.

The current, complete FAQ is available on the World Wide Web at:

http://www.linux-m68k.org/faq/faq.html (Master site, The Netherlands)
http://www.clark.net/pub/lawrencc/linux/faq/faq.html (USA)
http://ftp.uni-erlangen.de/pub/Linux/LOCAL/680x0/FAQ/faq.html (Germany)
http://amiga.nvg.org/linux/mirrors/lawrencc/faq/faq.html (Norway)
http://www.uk.linux-m68k.org/faq/faq.html (United Kingdom)
http://www.se.linux-m68k.org/faq/faq.html (Sweden)

Conversions of the FAQ into various formats (plain text, PostScript
and DVI) are available at:

ftp://ftp.clark.net/pub/lawrencc/linux/faq/
ftp://ftp.uni-erlangen.de/pub/Linux/LOCAL/680x0/FAQ/
ftp://tsx-11.mit.edu/pub/linux/680x0/FAQ/ (and all tsx-11 mirrors)

The plain text version of the FAQ can also be found at all Linux/m68k
FTP sites and mirrors as "FAQ" or "FAQ.gz" (compressed with GNU gzip).

Christian Jacolot a traduit le FAQ en francais. On peut le retrouver
a: http://web.cnam.fr/Comp/Atari/Linux68k/Faq/

More information about Linux is available on the Internet at
http://www.linux.org/; the Linux/m68k Home Pages are now located at
http://www.linux-m68k.org/, with several mirror sites worldwide (see
http://www.linux-m68k.org/mirrors.html for details).
```

Questions and comments about this post or the FAQ may be directed to
me. General questions about Linux/m68k may be posted to the Usenet
newsgroups comp.os.linux.m68k (English) and maus.os.linux68k
(German). Si vous parlez francais, on peut utiliser le newsgroup
fr.comp.os.linux.

'Til next time,

Chris Lawrence
Linux/m68k FAQ Maintainer

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3a
Charset: latin1
Comment: http://pgp.ai.mit.edu:11371/pks/lookup?op=get&search=0x2bf083a9

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PHRBvRaTc7E=
=g+5Q
-----END PGP SIGNATURE-----
--
==
Chris Lawrence	The Linux/m68k FAQ
<quango@ix.netcom.com>	http://www.linux-m68k.org/faq/faq.html
Amiga A4000/040 and	Signatures generated by Signify v1.03.
Linux/m68k 2.1.29	More info: http://www.verisim.com/
==

1348. Info wanted on 1040STf

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: james.burr@acpu.com
Message-ID: <885522442@acpu.com>
Source record: 109433

Hello. You wrote:
-> I have the opportunity to buy a STf for $60. That includes only
-> monitor, machine, and mouse. No operating system (assuming it is not in ROM).
-> Does it worth it? What are the specs of this machine? What can I do with
-> it?

The 1040STf has an operating system in ROM called TOS. Originally they were shipped with TOS v1.0 and are upgradeable to an improved TOS v1.4 or you can buy Magic v5.0 or whatever is available to replace TOS with a multitasking environment.

Despite the age of the machine (about ten to twelve years old now) you can still do quite a bit with them. They include MIDI (musical instrument data interface), to connect to a synthesizer to create music, desktop publishing (although not very fast), even connect to the internet with CAB v2.6 and STiNG (internet browser and dialer).

The machine utilizes the Motorola 68000 16 bit processor running at 8 mHz. That may not sound fast but it is very efficient compared to the IBM and clone processors. With certain shareware software accellerators they'll appear to run as fast as an IBM 386 33 mHz.

It has a DMA (direct memory access) port to connect a hard drive but you'll need a host adapter for that which runs about $100. U.S. or so. You need a hard drive to use it on the internet. The screen resolutions are 320 X 200 with 16 colors low, 640 X 200 with 4 colors medium, and 640 X 400 with two colors in high resolution.

The memory can be upgraded to 4 megs. It includes ports for a modem, parallel printer and the internal floppy drive is most likely 720k.

It makes a decent game machine as well as for productivity. I used mine to make printed circuit transparencies to fabricate my own boards. I also had a hand scanner to digitize images I drew by hand into my computer to place on those boards.

I can go on and on but my time is limited. Good luck with your choice.

Later,
James

1349. Re: Progressive JPEGs

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <885535991.4852.0.nnrp-11.9e98f145@news.demon.co.uk>
Source record: 109434

On 21 Jan 98 19:45:54, Terry May wrote:
> Re: _Progressive JPEGs_, rgronoff@imaginet.fr wrote to All on 21 Jan 98:
>
> r> Terry May a crit dans le message <36_outrider@anv.net>...
> r> Are there any programs for converting progressive JPEGs to normal
> r> JPEGs?
> r> Are there any programs other than CAB and 1st Guide for viewing
> r> progressive JPEGs?
> r>
> r> The APEX viewers by Black Scorpions do that pretty fast.
>
> They do? They must have updated them since my copies. Where are the latest
> versions that support Progressive JPEGs?

```
There's also the JPEG v6 software that can handle/convert progressive
JPEGs. IIRC Tommy Anderson compiled it for the ST/TT/Falcon and it should
be available on his website. His home page is:

http://home3.inet.tele.dk/tommya/

When you get there, you'll have to have a quick look around since I don't
know the exact page it's on.

Regards,
David E-Mail :- dbolt@my-ste.demon.co.uk

/*********************************************************\
* *
* Proud owner of: Atari 520STE 4Mb + Syquest EZ-135 + V.34 *
* *
\*********************************************************/
```

1350. Re: Rotten Atari dealers (was Re: Software

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6a9f9rofd2@newsbell.bellglobal.com>
Source record: 109435

On 21 Jan 1998 18:43:47, Hallvard Tangeraas wrote:
>On Mon 19-01-98 14:40, Markus Fichtenbauer (fichti@wvnet.REMOVE_IT.at) wrote:
>
>
>More and more people are getting online, and for Atari users which are
>often spread all around the globe, often far between each one -the Internet
>has become a great way to get in touch with other Atarians, spreading the
>word of whatever is worth knowing.
>So, anyone up for the job or got other suggestions?

Yes, it would be tricky as all companies have problems at times, and sometimes honest mistakes are made. However bad apples can be pinpointed and honest companies will do their best to correct a negative situation.

A simple rating system similar to the STAR system for hotels is all that is necessary. Thus if a company sees their rating low, they may try harder to get a better rating. Worldwide I think their is still enough Ataris to make some profit.

***** Excellent prompt service, software, hardware in stock, knowledgeable serves all languages and countries.
**** Good Service, software, hardware can be ordered with certainty and refunds are given for goods not delivered.
*** Serves the community, will order hardware, software, needs prodding to refund or supply goods
** Has some inventory, fabricates other vapourware, rarely refunds without pressure and harrassment, general poor service, not knowledgeable, simply trying to make money at your cost. STalls vs telling the truth about a product, such as knowing full well it no longer excists.
* Lies, doesn't deliver, never/rarely refunds. Essentially COMPUTER FRAUD and should be subject to persecution according to the law. Avoids this by the confusion of international purchasing. Worst rating to the WORST offender.

Obviously those in Catagory of the 2 or 3 star rating should want to improve to a 4 or 5 star rating, to keep customers. Those with a one star rating don't follow atari newsgroups or websites and will continue their decadent ways. Hows that for a start?

>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

1351. Re: Family Tree Version 2.11

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6a9f9kofd1@newsbell.bellglobal.com>
Source record: 109436

On 19 Jan 1998 21:49:00, Gerhard Stoll wrote:
>Hello Didier,
>
>DB>Fine to see there is a German user of Family Tree
>Sorry that I must disapoint you. I use my own program. With Family Tree Ihave
>test the GEDCOM export/import.
>
>Bye, Gerhard.

Thanks to all who gave me the email address for Ian and Mark.
Incredibly the authors are still supporting Family Tree and a memory bug fix
should be in the works. A problem that becomes apparent on a 520ST with low
memory. Also some comments for improvements are being considered.

I don't think anyone is dissapointed that you use your OWN program. It is
also nice to know that you have the ability to import/export with Family
Tree files.

Is this program in German only? You have my curiousity. Is it commercial
shareware, freeware or personal?

Brian.
>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

1352. PDF Adobe Viewer

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6a9fahofd4@newsbell.bellglobal.com>
Source record: 109437

Is there an Atari Viewer that can read the Adobe PDF files. I am running into numerous catalogues etc that require the Adobe viewer.

Even something that can strip out the control codes would do.

There are some motorcycle catalogues I need to read that are only offered in this format.

Thanks in advance.

```
--------------------------------------------------------------------
__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __ )( TOS 1.0, SH204 hd
(+)`====='(+) B | \/ \\_/|| |/\_/ () SLM 804 LASER prt.
************** R ********************** [and SURF HAPPY! :-)]
--------------------------------------------------------------------
```

1353. Re: NEWSie overwriting DIAL.SCR

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: grovem@flamepieridgecrest.ca.us
Message-ID: <6a9i2q$m61$1@ash.ridgecrest.ca.us>
Source record: 109438

On 22 Jan 98 11:00:02, Terry May wrote:
>Re: _NEWSie overwriting DIAL.SCR_, aprice@postern.demon.co.uk wrote to All
>on 22 Jan 98:
>
> a> Can I pick your brains for a minute? I have recently upgraded my Falcon,
> a> and am now running under MagiC instead of TOS 4.04. I used to use CAB
> a> 2.0 with STiK, which worked fine, but now I am using CAB 2.5 with
> a> STinG 1.12, and having problems. Whenever I enter a URL, it makes the
> a> connection OK, but then always reports "error- file not found". It
> a> must be something stupid I have disturbed, but I can't fathom it out.
> a> Any ideas?
>
>That happens to me on certain sites, but I've always attributed it to
>something wrong with the site, or at least an incompatibility with the site
>and CAB, since most sites work fine.
>
>If you're connecting to the site, I guess your CAB.OVL is working, but that
>would be one thing that would cause that error, if it's not using CAB.OVL or
>if you have the wrong one in your modules folder.
>
>DO NOT use the CAB.OVL that comes with CAB 2.5, as it won't work with STinG.
>Use it only if you're going to use IConnect. (I use Stoop to automatically
>copy the correct one for each setup.)
>
>Make sure you have all the latest STinG files and you're using the latest
>CAB.OVL in the modules folder. And, of course, make sure CAB is configured
>to find that modules folder.
>
> * LED v1.51 * "21st Century Schizoid Man!"
>--
>
>
> Terry May - Las Vegas, NV
>.

I have problems with FTP to my NT server. In the NEWSie log, ALLO
indicates a file size of 6k (example). The server comes back saying
there is not enough room on the hard disk for that file (3gb
available). Maybe somewhere there is a problem reporting inaccurate
file sizes within the connection/client. However, on another provider
running Solaris 2, the ALLO command is ignored by the server and there
is no problem.
I haven't had any overwrites, but file names apeared within my MiNT
partition longer than the system could read (32 char). It eventually

required me to reformat the EZ cart that I so carefully use while on line:).

Mike

1354. STinG serial CPX ques?

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: grovem@odlidridgecrest.ca.us
Message-ID: <6a9iba$m61$2@ash.ridgecrest.ca.us>
Source record: 109439

Hi (Peter:),

Lately, with STinGs PPP connection, I am starting to see the modem compression between the modem and the Falcon. Where I used to only see about 3k/sec, on a lonely night I see burst well over 4k and up.

I went back to Setter.TTP to increase the buffer size for HSModem7 and thought what the heck, I have 68mb of ram, i'll set it to the maximum (65534 according to the selection text). After I did this I notice that in serial cpx, the buffer value was read as -2. Is there an error in the configuration text of HS modem (should the buffer size be 65536), or is it a problem with the cpx? This is a A/B Falcon, STinGs latest (as of tonight:) modules, MTU 1500, 33.6 Supra. Should I even worry about a buffer this size? I also have the fast ram flags set for drivn and scc. In the docs it states that this can cause timing problems, but I haven't noticed any bad side effects. Do you have an opinion about this?

What got me started on this was listening to the time it took my EZ135 to write data comming in through NEWSie. There was somewhat of a connection (lag?) between disk writes and serial through-put. I increased the cache size for the hard disk driver, but just wanted to make sure there were no other bottlenecks.

Thanks, Mike

1355. Re: when posting with Newsie-

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: grovem@gortridgecrest.ca.us
Message-ID: <6a9ikb$m61$3@ash.ridgecrest.ca.us>
Source record: 109440

```
On 22 Jan 98 11:00:00, Terry May wrote:
>Re: _when posting with Newsie-_, claytone@aa.net wrote to All on 22 Jan 98:
>
> c> I've been frustrated many times when I THOUGHT I posted something to
> c> the NG, only to find it never made it. At someone's suggestion, I
> c> looked at my LOG file to see if it was considered by Newsie to have
> c> been posted or not. Here's what I found after my latest posting:
> c>
> ->> post
> c> 340 Ok
> c> 441 Article not posted -- more included text than new text
> c>
> c> Now, who made this law about "more included text than new text", and
> c> how can I turn it off?
>
>It's probably a 'feature' of your news server. I'd like to say I'm horrified
>at this censorship, but with a few modifications, I think it would be a great
>feature. I don't think the percentage should have to be 51% new text, but it
>should at least be somewhere around 20-25%.
>
>What I'm more horrifed about is that NEWSie doesn't tell you when news or
>mail does not get posted. That seems like one of the first things you'd
>implement in a mail/news front end. That makes it almost unuseable for me,
>because I don't have time to check the log everytime I post a mail or messag
>
> * LED v1.51 * II''mm ssttuucckk iinn hhaallff dduupplleexx!!
>

One thing I noticed tonight was my configuration file. Using several
servers, sometimes I mess up the IP addresses. I discovered tonight
(no fault of NEWSie) that if I enter the IP#, I can read the NG, but
the server refuses to accept posting (as read in the log file). After
placing the domain name (news.dumb.server) everything went ok. Your
reading this, are you not?

Mike
```

1356. Re: Help with HDDriver -- quick!

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <34C85374.563F@ooc.de>
Source record: 109441

greg_evans@delphi.com wrote:

> Well, I'm using TOS 4.04. The manual says, "HD Driver removes this
> restriction with some clever coding..." (referring to having more
> than 32767 sectors in a partition.) Doesn't mention anything about
> marking a cluster as invalid. My manual is from HD Driver 6.

Marking a cluster bad is what the manual refers to as "clever coding"
:). For TOS 4.0 this cluster doesn't have to be marked as bad. But it
doesn't matter if it is.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

1357. Re: New ATARI ???

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6a9jqs$on8$1@infomania.emw.ericsson.se>
Source record: 109442

Nicholas Bales wrote:
Hi,

> Well, we know all this already... I'm afraid it's not much more advanced than
> the Phenix, and still way behind the Milan.

Way behind Milan in time or power?

> I wouldn't hold my breath yet really (unless if I wanted to die from
> suffocation). It takes quite a while for Apple to come up with a new Mac, or
> Acorn to design a new RiscPC. I really can't imagine how a small 4 person
> company could design a whole new machine in less than a few years.

Well it's actaully not that hard to make a computer these days. I don't
say
that I can do it, but a person with knowledge can put together a
computer
in a few months. There are so many ready to use chips now so it's like
building Lego. Take a CPU, a memory controller with integrated PCI bus
and a UART and some other stuff and you have got your self a computer.
The main problem is the cost. It's not that cheap to make a PCB and
produce just a few motherboards. But you can do it.

> Just a thought: Why don't Falke Verlag, Centek and Wizztronics get in touch
> with each other and try to cooperate? I mean they are all pretty far away from
> each other, but it shouldn't be too difficult to share various tasks on the
> net. I'm not at all sure that there is room in the market for 3 very similar
> TOS clones.

Why not? Maybe they will sell like hotcakes and we will be a few million
TOS
users by year 2000. ;-)

Another problem for Wizztronics is the OS. It has delayed them in the
past
and I would think that it can delay them again. Apparently they can't
sell
the computer with a modified version of TOS (a 040 and 060 requires it)
as
they need a license for doing so in the US. And I guess we all can
figure out
how easy that would be with the current state of Atari/JTS and who owns
what
in TOS (I'm thinking of the Digital Research/Novel/Caldera mess). For
Centek
this is no problem as they develop their own OS, or this _is_ the

problem.
For the Milan they say they have got a license for modifying and
developing TOS
further.

> Do they even know that there are other people working on a similar project ?

I think they know.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

1358. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <34C85417.5526@ooc.de>
Source record: 109443

Jo Even Skarstein wrote:

> background DMA... I have a Falcon with Afterburner, and background DMA
> under MagiC 5.1 is *very* slow (well under 1Mb/s). Without background
> DMA the SCSI-transfers are just as fast as with TOS or MiNT.

Hmm. I don't think this is possible. I think it is technically
impossible to slow down the DMA process this much. At least as long as
there is no heavy processor activity (i. e. a lot of programs running in
the background) during DMA, the transfer speed shouldn't be affected at
all. What software did you use to check the transfer speed?

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

1359. Re: MIDI to WAV files?

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6a9kpj$p10$1@infomania.emw.ericsson.se>
Source record: 109444

Chris Crosskey wrote:

> recorded is control data for a MIDI playnack device. This is normally a
> synthesiser or a soundcard, although I believe there is now a program, that can
> turn an ST into a General MIDI compatible synth, though it can't do much else
> while it does it ......

I have not heard of such program for the ST (except the old program EPSS
for the
STe/TT/Falcon which could be used for it in a limited way) but there is
one
for the Falcon called MIDPLAY by SOFTJEE.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

1360. Re: PDF Adobe Viewer

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980123023815.15485E-100000@sparkie.gnofn.org>
Source record: 109445

On 23 Jan 1998, Brian Van Tilborg wrote:

> Is there an Atari Viewer that can read the Adobe PDF files. I am running
> into numerous catalogues etc that require the Adobe viewer.

Have you thought about using Ghostscript? Its huge. Mabye someone knows
more about that. It just looked like a whole lot was needed to view Adobe
docs.

Happy Festivus,
Dave
<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

1361. Re: Internet and Magic

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6a9lop$p9t$1@infomania.emw.ericsson.se>
Source record: 109446

Roger Cain wrote:

> >When doing internet stuff I often have hard disc problems like clusters
> >not in a file or clusters shared by 2 files and so on (says the
> >excellent Zorg).
>
> Funny you should say this :-/ ..... After installing 5.11 I started
> to get unexpected read errors on C:. I am finding it very difficult to
> diagnose the problem. They only occur when Magic is running, they only
> occur when using CBHD HD driver (not when using HDDriver) and they
> occur very predictably during the Magic and NVDI initialisation
> sequences.

Sounds like a bug in MagiC. Bugger Andreas about it.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

1362. Re: New CAB.OVL v1.2805

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6a9lvofeg1@roch.zetnet.co.uk>
Source record: 109447

On 22 Jan 1998 19:22:42, Martin Byttebier wrote:
>On 20 Jan 1998 09:40:05, Charles Silver wrote:
>>Hi Kemosabies,
>>
>>Wow!!! Congrats Dan on this new OVL. Ahhh, all I can say is WOW.

Awww, honey 'Who's shrunk the Overlay?' :-)

It's sooooo much smaller. What have you done, Dan, taken all the
monitoring out?

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

1363. Re: Help with HDDriver -- quick!

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6a9m3e$p9t$2@infomania.emw.ericsson.se>
Source record: 109448

Uwe Seimet wrote:
>
> c.s.h. wrote:
>
> > Isn't this the way its supposed to be? The manual for my HDDrive v4 says
> > that when sectors are > 32767 it marks cluster 16383 as defective to get
> > around some TOS limitation.
>
> Ah, there are still some people reading manuals :-). You're absolutely
> right, old TOS versions require this trick in order to get larger
> partitions to work properly.

Well it would be nice to read the manual if you had one. With my upgrade
of HD-Driver to 7 I didn't even get a manual only the disks. I guess I
still have the manual for version 6 though.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

1364. Re: System Solutions (Java...)

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6a9mo0$p9t$3@infomania.emw.ericsson.se>
Source record: 109449

Eric Hays wrote:
>
> Magnus Kollberg (magnus.kollberg**@**emw.ericsson.se) wrote:
> :
> : No matter what you say there is a crazy guy who will try to do it. First
> : he will have a go on Java script and later Java VM. It's the guy who
> : is coding on Adamas. Apparently he works with Java stuff and Java VM
> : so he knows quite alot about it. If he manages to do it I guess CAB
> : will have a hard time in the future if it does't support Java script.
>
> Well, this will be interesting to see. CAB might do well anyway
> though. I know I have Java and javascript turned off on my browser at
> work as I find them both too irritating. Java crashes the browser
> about half of the time (honestly, it is very unstable, and I have a
> pretty robust machine), and javascript, while reasonably solid, is
> used primarily to annoying ends. Who needs all this cluttering junk.
> Animated GIFs and flashing text are bad enough! But that is just me.
> I know some people think all of that is what the web is about.

Well I have the problem with being on the other side of a firewall so
neither Java or JavaScript works at all so I have it turend of as well
or I will get alot of annoying error messages. On our intranet I can
use JavaScrip and when used correctly it can be very nice indeed. With
Java I have no experience. I still think it's very nice to have the
option
to use it and it's also nice to have atleast 2 good browsers to choose
from. Also I think Peter and the Adamas guy should talk to each others
so
that we can use Adamas with STiNG in the future. Now it uses it's own
Berkely socket interface and as Peter said that he will include support
for it in the future, Adamas should work with STiNG as well which would
be nice.

> : We just have to wait and see.
>
> I very much like what I see of Adamas so far, and more power to the
> programmer if he can bring javascript or Java to our platform. But
> some people might prefer CAB even then. And, meanwhile, who knows
> what features will be added to CAB (probably not Java, but who knows
> what else, or what is in the future for Java on the other platforms).

Ofcourse will people still use CAB as it's a brilliant program but
the ability to choose is worth alot. Or do we want a Microsoft situation
on the Atari as well? Only one big player on the field. Not that Alex
is near as bad as Bill... yet. ;-)

```
//Magnus Kollberg
--
+-------------------------------------------------+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+-------------------------------------------------+
```

1365. Re: Magic 5.13 problems

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6a9mve$p9t$4@infomania.emw.ericsson.se>
Source record: 109450

Andreas Kromke wrote:
>
> Laurent FAVARD alias FunShip (l.favard@france2.fr) wrote:
> : In english: "Bad Aes call 60" (In french: "Appel aes 60 erronee")
>
> That means: An unimplemented system call was done by a user program.
> As MAGXDESK did this call (didn't it?) this could mean that your
> kernel version and MAGXDESK version do not work together
> (old kernel and new MAGXDESK).

Yup, that is what we figured out. He probably got mixed disks as I
think to remember that the kernal and desktop are on different
disks.

> I will look up what call 60 is.

Yes that would be interresting as there is no documented call 60....
atleast I have not found any no matter if it's 60 in hex or decimal.
I havn't looked what it's in octal though. :-)

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

1366. Re: Holz Translater

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: Steve <stevej@linkport.com>
Message-ID: <34C86561.5591C963@linkport.com>
Source record: 109451

Actually, the guy's name is Jimmy Hotz. At one time, he had convinced Atari to waste a buttload of money developing the 'Hotz Box.' The translator software for it doesn't do much good on its own (it might have some very LIMITED use alone), but rather was designed to read 'Hotz Code' (the idea was to get record companies to encode their artists' CDs with info regarding the keys/chords/time signature/tempo of the music that is playing) so that the 'Hotz Box' would do what it's supposed to (brainless user interaction with the music). Luckily, this this stupid idea never fully came to fruition, but unfortunately Atari DID waste a good chunk of money on development. None of the software for the project was ever officially released, but there MIGHT be some beta/evaluation copies of it somewhere out there.

Steve

Tim Conrardy wrote:

> Hi!
>
> Does anybody have (or even heard of) the HOLTZ Translater
> for the Atari? It is a midi-mapper extroidinare.Mr holz has
> moved on to other things, like his Halo-beam midi controller.
> At one time, he had a whole room of Atari's , and even convinced
> Jon Anderson (of YES) to get into his Atari's and his Translater
> software. If any body has this software and would be willing to
> part with it(Might as well try) or knows where to get it, please
> Email me! Thanx
>
> Another question...Does anybody use DR T Omega II or the KCS?
> I would like to share ideas..You just don't find this stuff on
> macs or PC stuff.
>
> Atarian
> Tim Conrardy
> TT030

--

"The idea that Bill Gates has appeared like a knight in shining armour to lead all customers out of a mire of technological chaos neatly ignores the fact that it was he, by peddling second-rate technology, who led them into it in the first place."
--> Douglas Adams

1367. Re: New CAB.OVL v1.2805

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <34c7e55ac85360@club-internet.fr>
Source record: 109452

Hello,

in article <6a8dqc$u6u$1@brokaw.wa.com>
Charles Silver wrote:

> Yo dude, online is where the new OVL excells!!! It's Mozilla compatable.

BTW I don't know exactly what this compatibility is for.

--
Pascal, surfing the web on his Falcon...

1368. Re: Internet and Magic

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <34c7e55ac85361@club-internet.fr>
Source record: 109453

Hello,

in article <6a87hm$995$1@roch.zetnet.co.uk>
Roger Cain wrote:

> Funny you should say this :-/ ..... After installing 5.11 I started
> to get unexpected read errors on C:. I am finding it very difficult to
> diagnose the problem. They only occur when Magic is running, they only

Me too, only with Magic.

> I use STiNG, too. I had not thought that it could be to blame. In my
> configuration there is no reason for STiNG to access C: and this is
> the only partition where I get read faults. They also only occur
> during the start-up process for Magic and NVDI.

Argh!
I'm using SCSI-Tools. Could Magic don't like it ? Hope I'm wrong.
I've no problem at boot up with NVDI enabled. And only on the I:
partition where are stored my internet related progs.
So I guess it's a SCSI problem. But is your C: on SCSI or IDE ? Cause it
seems I've no (or less, need further experiments) problems with my IDE
drive.

--
Pascal, surfing the web on his Falcon...

1369. Reviving an Atari 512 STM...

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: mapleson@gamers.org
Message-ID: <885550085.1331822603@dejanews.com>
Source record: 109454

I've obtained an old Atari STM from a friend who no longer wants the machine. It's old, but apparently in good condition:

- the usual mono monitor,
- main keyboard unit,
- original mouse,
- external floppy drive,
- all cables.

But there are no manuals.

I have some ancient Atari disks from my old Uni days, including an assembly language word processor I wrote which I'd like to get going again (it's a bit like Tempus, but with a different feature set. Just as fast with direct screen accessing in asm). However, on boot up, the system does not appear to be recognising the existence of the external drive. :(

Everything is plugged in ok, but no icon for the drive appears and the menu option to install a drive is never available. Note that on power-up the light on the drive does indeed come on. I'm pretty rusty on the operation of Ataris even thought I used to know their working very well, so if I'm missing something trivial I'm afraid it's eluded me.

Does anybody know what might be going wrong? I would dearly love to get the machine running again.

Btw, I did have a hunt for an Atari web site and found many (looks like there's a good user base out there), but none with the kind of info I'm after, ie. basic trouble-shooting. Is there a FAQ for this newsgroup? If so, where can I find it?

Well, hopefully, I can get this machine running again. I miss programming in 68000 - one of the easiest languages I've ever had to use.

Thanks!

Ian.

PS. This is unlikely, but has anyone here ever had to connect an Atari ST to an SGI Indy? (or other SGI) If so, I'd like to hear from you.

Doom Help Service (DHS): http://doomgate.gamers.org/dhs/
SGI/N64/FutureTechnology: http://www.geocities.com/ResearchTriangle/2321/
BSc Dissertation: http://doomgate.gamers.org/dhs/diss/
CyberSurvival: http://www.007eleven.com/

SGI Network Admin, University of Central Lancashire,
Preston, England, PR1 2HE.

mapleson@gamers.org
Tel: (+44 -0) 1772 893297
Fax: (+44 -0) 1772 892913

----------==== Posted via Deja News ====----------
http://www.dejanews.com/ Search, Read, Post to Usenet

1370. Can an Atari 520ST be connected to a PC network?

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: Terry@no_email.thanx
Message-ID: <34c86e99.16894121@news1.newscene.com>
Source record: 109455

I have several pc's on a network and would like to connect my ST to it
also. (If it can be done) (Stock 520ST no/HD)

My lan is 10k eithernet. (3com cards)

If it can be done, what software/hardware would I need for the ST.
Or if you can point me to a link with some info.

Note: I'm not interested in sharing printers or other hardware just
want to be able to transfer files so I can back up my Atari stuff onto
CD-R or Zip Disk.

TIA,
Terry

1371. Re: atari mouse

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: "C.Simon" <iss042@bangor.ac.uk>
Message-ID: <34C87807.7A4A@bangor.ac.uk>
Source record: 109456

Nicholas Bales wrote:

>
> Try getting hold of a Mega ST/MegaSTE/TT Keyboard.

I would echo that! I'm not sure what exact keyboard it is, but my
tower-cased Falcon has a keyboard that is equal to, if not better than,
PC keyboards. It's got a Fuji in the top corner but other than that
there's no identifying marks.

Also, I use a trackball instead of a mouse and find it much easier.

I'm adamant that I'm not going to have anything vaguely associated with
a PC around my Atari!

Chris Simon
University of Wales, Bangor

1372. Re: Can an Atari 520ST be connected to a PC network?

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6a9t4raem1@news.stortek.com>
Source record: 109457

In article <34c86e99.16894121@news1.newscene.com>, Terry@no_email.thanx (Terry) wrote:
>
>I have several pc's on a network and would like to connect my ST to it
>also. (If it can be done) (Stock 520ST no/HD)
>
>My lan is 10k eithernet. (3com cards)

No, not thru ethernet, as there are no ethernet cards available. You can make
a TCP/IP serial connection though with STiNG...

>
>If it can be done, what software/hardware would I need for the ST.
>Or if you can point me to a link with some info.
>
>Note: I'm not interested in sharing printers or other hardware just
>want to be able to transfer files so I can back up my Atari stuff onto
>CD-R or Zip Disk.

Is that all ? Just get ghostlink (serial connection) or PARCP (parallel port
connection, requires a special cable, easy to home build).

Both can probably be found on ftp://ftp.lip6.fr/pub/atari

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

1373. Re: PDF Adobe Viewer

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199801230000.a50353@lu.maus.de>
Source record: 109458

Hello Brian,

m> Is there an Atari Viewer that can read the Adobe PDF files. I am running
Ghostscript (a postscript viewer, available for all major systems at the FTP
sites)

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@spektrum-verlag.com http://home.pages.de/~CyBaer

1374. Re: Reviving an Atari 512 STM...

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6a9tguaem2@news.stortek.com>
Source record: 109459

In article <885550085.1331822603@dejanews.com>, mapleson@gamers.org wrote:
>I've obtained an old Atari STM from a friend who no longer wants the
>machine. It's old, but apparently in good condition:
>
> - the usual mono monitor,
> - main keyboard unit,
> - original mouse,
> - external floppy drive,
> - all cables.
>
>But there are no manuals.
>

Not much use for those anyway... This stuff is pretty intuitive.

>I have some ancient Atari disks from my old Uni days, including an
>assembly language word processor I wrote which I'd like to get going
>again (it's a bit like Tempus, but with a different feature set. Just
>as fast with direct screen accessing in asm). However, on boot up,
>the system does not appear to be recognising the existence of the
>external drive. :(
>
>Everything is plugged in ok, but no icon for the drive appears and
>the menu option to install a drive is never available. Note that on
>power-up the light on the drive does indeed come on. I'm pretty rusty
>on the operation of Ataris even thought I used to know their working
>very well, so if I'm missing something trivial I'm afraid it's eluded
>me.
>

If I remember well, there are two connecteors on the external drive so that
they can be daisy chained, make sure you are connecting the right one. The
power supply should be ok (because of the led), and usually when a drive is
bad, it does make some sort of noise, even if it can't read any more.

Maybe you could try swapping the drive mechanism against a new PC HD one.
Check out the Quick FAQ (see below) for that.

>PS. This is unlikely, but has anyone here ever had to connect an Atari
>ST to an SGI Indy? (or other SGI) If so, I'd like to hear from you.
>

You can connect an ST to the internet with TCP/IP, so I guess a TCP connection
is possible somehow. Probably someone else knows better.

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ==================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

1375. Re: Cab 2.6 and other ??'s

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: Frank Szymanski <franks@kaa.bbn.hp.com>
Message-ID: <34C88099.4CD51CA9@kaa.bbn.hp.com>
Source record: 109460

> c> Is there is an English version of CAB 2.6 and where can I get it in the
> c> US and how much.
> AFAIK, 2.5 is the latest version available in the U.S. (It's up to at least
> 2.7 in Germany.)

That is not correct. ASH is shipping CAB 2.6 at the moment. Apart from that there are some beta-testers who got CAB 2.7 from Alexander but nobody knows when the beta-testing is finished (They also have to do beta-testing in-house of ASH).

Tschuess,
Frank

1376. Good News!

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: Guido Vollbeding <guivol@workaholics.net>
Message-ID: <34C885E3.4F382069@workaholics.net>
Source record: 109461

http://home.netscape.com/newsref/pr/newsrelease558.html

From: devinfo@netscape.com
Subject: Netscape Client is Free; Source Code to Go Public - DevEdge News Special Bulletin
Date: Thu, 22 Jan 1998 12:24:28 -0800

****

Today Netscape unveiled several announcements regarding our
client software and development direction. Because our developers
are so vital to our success, I wanted to make sure you all were among
the first to know. Therefore, we're sending you this special edition
of DevEdge News which tells you about our plans to make Netscape
Communicator source code and client software free, an unlimited
distribution policy, and what this means for existing customers. I think
you'll find these developments as exciting as we do in bringing us all
to the next level of Internet software development.
-- Sincerely,
Marc Andreessen
Co-founder and Executive VP of Products

Netscape DevEdge News Special Bulletin
~~~~~~
An alert for the Netscape developer community
~~~~~~
January 22, 1998

* Netscape To Make Source Code and Internet Client Free
* Netscape Everywhere -- Unlimited Distribution of the Client
* Promotional Offers for Existing Customers

* NETSCAPE TO MAKE SOURCE CODE AND CLIENT FREE
Netscape announced today that before the end of the first quarter of
1998, it will make its source code for Netscape Communicator 5.0
freely available on the Internet and that effective immediately its
world-class Internet client is free.

This bold move enables Netscape to draw from the creative power of
thousands of programmers on the Internet by incorporating their best
enhancements into future versions of Netscape's software. This strategy
is designed to accelerate development and free distribution of future
high-quality versions of Netscape Communicator to business customers and
individuals, further seeding the market for Netscape's enterprise solutions
and Netcenter business.

Availability of source code will start with the first developer pre-release of Communicator 5.0 expected by late March. Netscape intends to host the source code licensing on its web site and create a premiere place on the web for the developer community to post their enhancements, engage in discussion and receive support as they greatly accelerate development of a world-class Internet client.

Effective immediately, the Netscape client is available for free on the Netscape web site. Netscape Communicator Pro, with its expanded features, will be sold, but at a reduced price. The move to a free client makes it easier for individuals and enterprise customers to choose Netscape solutions plus online services offered within Netcenter.

More about this announcement is available in a press release at: http://home.netscape.com/newsref/pr/newsrelease558.html

Netscape Navigator standard edition and Netscape Communicator are available from the Netscape home page where there are easy instructions for downloading at: http://home.netscape.com/download. For a nominal fee, CD versions can also be ordered through the download site or by calling personal sales at 650-937-3777.

[deletia...see other press releases and FAQ listed below]

http://home.netscape.com/newsref/pr/newsrelease560.html
http://home.netscape.com/newsref/pr/newsrelease561.html

A Frequently Asked Questions (FAQ) has been posted to help answer additional questions you may have about Netscape?s announcements at: http://home.netscape.com/communicator/free_faq.html

1377. Re: Progressive JPEGs

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: Guido Vollbeding <guivol@workaholics.net>
Message-ID: <34C88B51.DEAB0454@workaholics.net>
Source record: 109462

Terry May wrote:
>
> g> A special tool to perform lossless JPEG conversion is the 'jpegtran'
> g> utility from the free Independent JPEG Group software which can be
> g> found anywhere on the net. A simple Web interface for quick online
>
> Anywhere? Where? :^) And is this an Atari program?

It is platform-independent, portable software and prepared to run straight
on an Atari.
You could ask your 'software supplier' for a solution, if (s)he is decent.
I would help registered 1stGuide users here, but I won't make a public
binary distribution since I did not develop the software and only use it.

However, I WILL provide a public binary distribution for the next official
release (v6b, currently in Beta stadium), since I contributed some features
and took over the Atari port.

> g> conversion can be found here: http://www.reporter.de/jpeg-lab.html
> g> (works properly at least with Netscape).
>
> Thanks...I'll give that a try.

This provides some additional features which will be available in the
next release (the code is based on v6b-beta1 currently).

> g> All decent graphics programs which support JPEG at all should also
> g> support p-JPEG nowadays. See the JPEG FAQ at
> g> http://www.faqs.org/faqs/jpeg-faq/ (part 2 subject 16) for a list of up-
> g> to-date programs.
>
> Well, they should, but Imagecopy is more than decent, but doesn't yet support
> p-JPEG, AFAIK.

Well, but then it's not decent from my point of view (same as other Atari
graphics programs, unfortunately).

Regards,
Guido

1378. cab.ovl v1.2805 Where??

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: s237012@uni-trier.de
Message-ID: <6aa5d1$bpg@news01.uni-trier.de>
Source record: 109463

Where can I find this version??

Bye, MC.

1379. CAB.OVL 1.2805 - sorted?

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: sonik@zetnet.co.uk
Message-ID: <6aa4fe$h8c$2@roch.zetnet.co.uk>
Source record: 109464

Greetings all!

Many of you may be aware that Dan ackerman has released a new OVL
file for CAB, 1.2805, and while it claims to cure a few bugs, I found
it wasn't co-operating with my CAB 1.5/STiK 1.12 setup and I kept
getting strange 'network is down' messages.

A cure maybe at hand though: if you've been troubled by this problem,
then try what Dan suggested to me...

Edit the DEFAULT.CFG STiK file and change the Carrier Detect variable
to FALSE. Reset your system (cold boot recommended) and see what
happens. There's a new dialogue box which asks you as CAB boots if
the system is online or not. The new docs for the OVL fully explain this.

If this doesn't work, Dan would like to hear about it at:

baldrick@zeus.netset.com

Thanks - that will be all

Al Ferrier
/|\ - remain in light

1380. Re: atari mouse

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6aa504cjh1@news.stortek.com>
Source record: 109465

In article <34C87807.7A4A@bangor.ac.uk>, "C.Simon" <iss042@bangor.ac.uk> wrote:
>Nicholas Bales wrote:
>
>>
>> Try getting hold of a Mega ST/MegaSTE/TT Keyboard.
>
>I would echo that! I'm not sure what exact keyboard it is, but my
>tower-cased Falcon has a keyboard that is equal to, if not better than,
>PC keyboards. It's got a Fuji in the top corner but other than that
>there's no identifying marks.
>

The Mega STE keyboards were ST/STE/Falcon style and grey(ST colour) with
slanted F keys, the TT and Mega STE ones were beige (TT colour) and
rectangular F keys.

>Also, I use a trackball instead of a mouse and find it much easier.
>
>I'm adamant that I'm not going to have anything vaguely associated with
>a PC around my Atari!
>

Well I now have a (puke!) PC sitting next my ST. Guess which one looks cooler!

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

1381. Mega STE/4mb/50Hd/Sm144 Monitor F.S

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: gtompazi@otenet.gr
Message-ID: <6aa55s$com2@athserv.otenet.gr>
Source record: 109466

I have for sale the following:

MegaSTE 4mbRam/50mbHd+SM144 14" mono monitor
CUBASE SCORE/ Latest version
External SCSI Hd 212mb ICD Host adapter.
Both drives have lots of programms

George, Greece (I am willing to sent abroad)
E-mail gtompazi@otenet.gr or posting to newsnet

1382. FS ATARI 520ST and other devices

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: "john.graser" <john.graser@mci2000.com>
Message-ID: <01bd2806$c4cfa7e0$b50637a6@johngras>
Source record: 109467

Have original 520ST with external Single side floppy (the one with No RF
out put) and TOS 1.0.
computer includes external single sided floppy but no monitor.
need to keep monitor for other Atari.
SMM804 Printer works fine but top cover has crack in it.
Hippo sound digitizer
Hippo video digitizer

Prefer to sell but will also trade for other Atari ST / Falcon
Hardware/Software

Prefer to sell to some one in the Portland oregon area.

Send me email if interested. John.Graser@MCI2000.com

1383. Re: Can an Atari 520ST be connected to a PC network?

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: Terry@no_email.thanx
Message-ID: <34caa6c9.31280626@news1.newscene.com>
Source record: 109468

On Fri, 23 Jan 1998 10:53:27 GMT, bales@hol.DELETE.THIS.fr (Nicholas Bales) wrote:

<snip>
>
>Is that all ? Just get ghostlink (serial connection) or PARCP (parallel port
>connection, requires a special cable, easy to home build).
>
>Both can probably be found on ftp://ftp.lip6.fr/pub/atari
>
>
>Cheers,
>
>Nick.
>--
> ||| Nicholas Bales, Toulouse, France bales@
>===|||==== The Atari ST Quick FAQ ====================== hol.fr
> / | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
>-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

I appreciate the help and info, at least I know I don't have to swap hundreds of floppies around just to make it work.

BTW: The ftp link above won't let me in, something about a password. I'm looking at other sites and sources thou now that I have more keywords to choose from.

Thanx,
Terry

1384. Re: Good News!

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6aaa7h$42h$1@infomania.emw.ericsson.se>
Source record: 109469

```
Guido Vollbeding wrote:
>
> http://home.netscape.com/newsref/pr/newsrelease558.html
>
> From: devinfo@netscape.com
> Subject: Netscape Client is Free; Source Code to Go Public - DevEdge News
> Special Bulletin
> Date: Thu, 22 Jan 1998 12:24:28 -0800
>
> ********************************************************************************
>
> Today Netscape unveiled several announcements regarding our
> client software and development direction. Because our developers
> are so vital to our success, I wanted to make sure you all were among
> the first to know. Therefore, we're sending you this special edition
> of DevEdge News which tells you about our plans to make Netscape
> Communicator source code and client software free, an unlimited
> distribution policy, and what this means for existing customers. I think
> you'll find these developments as exciting as we do in bringing us all
> to the next level of Internet software development.
> -- Sincerely,
> Marc Andreessen
> Co-founder and Executive VP of Products

Hohohh... so now we will get Nestscape on the Atari, if someone has time
over to port it.... which will be a HUGE task. But maybe someone will
but
unfortunatly I kind of doubt it.

Talking about free software, do you all know that Id has released the
sources
code for Doom as well? I havn't heard of anyone porting that to the
Atari
either even if it's being ported to about anything else with a CPU in
it.

//Magnus kollberg
--
+--------------------------------------------------+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--------------------------------------------------+
```

1385. Re: PDF Adobe Viewer

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: jnorton@nilenet.com
Message-ID: <6aaav1$5n8$1@thoth.nilenet.com>
Source record: 109470

Ghostscript is good. However, I have never been able to view "multiple page" PDF documents produced by Acrobat 2.1 (?). Ghostscript just tells me that it's routines are too simplistic to be able to do this. Single page documents can be veiwed easily though.

Dave Gostl
: Have you thought about using Ghostscript? Its huge. Mabye someone knows
: more about that. It just looked like a whole lot was needed to view Adobe
: docs.

1386. Re: cab.ovl v1.2805 Where??

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: outrider@anv.net
Message-ID: <105_outrider@anv.net>
Source record: 109471

Re: _cab.ovl v1.2805 Where??_, s237012@uni-trier.de wrote to All on 23 Jan 98:

s> Where can I find this version??

From the author's web page: http://www.netset.com/~baldrick/

* LED v1.51 * Energizer Bunny arrested; charged with battery.
--

Terry May - Las Vegas, NV

1387. Re: Internet and Magic

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: and@imr.uni-hannover.de
Message-ID: <6aac82$2bc$1@newsserver.rrzn.uni-hannover.de>
Source record: 109472

Magnus Kollberg (magnus.kollberg**@**emw.ericsson.se) wrote:
: Sounds like a bug in MagiC. Bugger Andreas about it.

Can't be, because the disk routines come from the HD driver,
MagiC does not have a disk driver itself (except DMAread which
is only used during the boot process).

Deactivate DMA background. If everything then works, your Falcon
has a hardware bug.

--

ANDREAS KROMKE

....
Fragen Sie nicht, was Ihr Computer fuer Sie tun kann.
Fragen Sie, was Sie fuer Ihren Computer tun koennen.

1388. Re: New CAB.OVL v1.2805

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: grayc@btm0qt.btm0qt
Message-ID: <GRAYC.98Jan23165728@btm0qt.btm0qt>
Source record: 109473

In article <34c7e55ac85360@club-internet.fr> pricard@club-internet.fr
(Pascal Ricard) writes:

> in article <6a8dqc$u6u$1@brokaw.wa.com>
> Charles Silver wrote:
>
> > Yo dude, online is where the new OVL excells!!! It's Mozilla compatable.
>
> BTW I don't know exactly what this compatibility is for.

I assume he means that the OVL tells lies in the User-agent: string it
sends when connecting to a site. Some sites use this to decide what
version of their documents to serve you, and will give you rubbish or
nothing at all if they don't recognise the name. Some even give a
"Server Error" message (e.g. Barclays Bank).

Personally I do not consider such sites to be part of the WWW.

--

Chris Gray

1389. Re: Out of internal memory

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: pettert@notam.uio.no
Message-ID: <6aaeth$1na$1@ratatosk.uio.no>
Source record: 109474

On 20 Jan 98 22:43:32, Terry May wrote:
>I'm having a problem at www.crazyhorsesf.com/images/ with the infamous "Out
>of internal memory -- use ADDMEM.PRG" error message. That site contains
>various file directories that apparently have a ton of files in them, causing
>the error. Opening any number of them causes the error.
>
>The only thing is, I'm already using ADDMEM.PRG!
>
>Is there any way to configure ADDMEM.PRG to add more internal memory?

Yes - just add more ADDMEM's... :-)
(ADDMEM1.PRG, ADDMEM2.PRG etc..)

- Petter -

1390. Re: Internet and Magic

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6aaep3$60s$1@infomania.emw.ericsson.se>
Source record: 109475

Andreas Kromke wrote:
>
> Magnus Kollberg (magnus.kollberg**@**emw.ericsson.se) wrote:
> : Sounds like a bug in MagiC. Bugger Andreas about it.
>
> Can't be, because the disk routines come from the HD driver,
> MagiC does not have a disk driver itself (except DMAread which
> is only used during the boot process).

Yes, but if I understod it alright it worked with HD-Driver and not
with other drivers, so somewhere there is a problem.

> Deactivate DMA background. If everything then works, your Falcon
> has a hardware bug.

Yes, this looks to be a safe bet. Always turn of background DMA. I guess
noone will notice any difference anyway.

BTW. Have you changed anything in how MagiC handles the FRB buffer in
the last updates? If I remember correctly the problem had something
to do with that MagiC locates the FRB buffer it self and doesn't say
where it is located so it's impossible to prevent caching of that
memory area as you don't know where it is.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

1391. Re: cab.ovl v1.2805 Where??

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: k.lever@zetnet.co.uk
Message-ID: <6aafea$vh8$1@irk.zetnet.co.uk>
Source record: 109476

```
On 23 Jan 1998 13:19:29, Charles Mario wrote:
KL
KLWhere can I find this version??
KL
KLBye, MC.
KL
KL.
---------------------------------------------------------------

You will find it at either of these sites:-

www.netset.com/~baldrick/

or

www.users.zetnet.co.uk/rgoring/support/
*****************************************************************
+ Keith Lever. Clacton-on-sea, Essex. England. +
+ e.mail:- k.lever@zetnet.co.uk + +
+ Atari 4160 ste-------Magic.V5-------NVDI V2.5-------CAB 2.5 +
+ Ovl 1.2805-------Newsie 84-------Stik-------AtariIRC.V.79 +
-----------------------------------------------------------------
LIFE IS GOOD ON THE PLANET ATARI--THERE IS NO LIFE ON PLANET AMIGA
```

1392. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: Jo Even Skarstein <josk@stud.ntnu.no>
Message-ID: <6aag0p$77l$1@due.unit.no>
Source record: 109477

Uwe Seimet <us@ooc.de> wrote:
> Jo Even Skarstein wrote:

> > background DMA... I have a Falcon with Afterburner, and background DMA
> > under MagiC 5.1 is *very* slow (well under 1Mb/s). Without background
> > DMA the SCSI-transfers are just as fast as with TOS or MiNT.

> Hmm. I don't think this is possible. I think it is technically
> impossible to slow down the DMA process this much. At least as long as
> there is no heavy processor activity (i. e. a lot of programs running in
> the background) during DMA, the transfer speed shouldn't be affected at
> all. What software did you use to check the transfer speed?

I didn't use any special benchmark-utilities, as I don't trust any of them.
I just copied a 160Mb tar-archive between two SCSI-disks using Kobold and
timed it with my wristwatch :-) It was significantly slower (about 90%!)
with background DMA enabled in HD-Driver (v6.30).

I was quite puzzled by this result so I switched off the Falcon, switched
it back on and tried again. Almost exactly the same result.

This could have something to do with my Afterburner, as MagiC's peculiar
DMA-transfers (hidden DMA-buffer which makes it difficult to use with
Afterburner and other machines with dedicated fastRAM and 040/060) means
that I have to make *all* ST-Ram non-cacheable for SCSI to work.

Jo Even Skarstein

1393. Re: when posting with Newsie-

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <34c88194166b762@club-internet.fr>
Source record: 109478

Hello,

in article <6a9ikb$m61$3@ash.ridgecrest.ca.us>
Michael Grove wrote:

> placing the domain name (news.dumb.server) everything went ok. Your
> reading this, are you not?

No ;->
(I couldn't resist)

--
Pascal, surfing the web on his Falcon...

1394. Re: Good News!

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34c9c15f.298661@news.zetnet.co.uk>
Source record: 109479

Hey! Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se> wasn't it
Fri, 23 Jan 1998 15:39:15 +0100 that you wrote:

>Talking about free software, do you all know that Id has released the
>sources code for Doom as well? I havn't heard of anyone porting that to the
>Atari either even if it's being ported to about anything else with a CPU in
>it.

I heard it was up and running on an ATARI (Falcon) in one night, but
as expected unplayable, and its now being intergrated into the Bad
Mood Project and thats why they got it in the first place :)

.
.-- Cheers !ynoT ----- Tony Greenwood (BASIC Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/
---------------------- ATARI dead my Arse! ------------------

1395. Using .RSC Icons for Tos 4.04???

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: garn9114@kutztown.edu
Message-ID: <6aaja3$7u6$2@jake.esu.edu>
Source record: 109480

Hola! I'm trying to find a way to use some of the .RSC icons that
come with a few programs, i.e. TVT Telnet 2.02 and Newsie. I was told a
while ago that RSC030 could do it, but I just got a copy of it and well,
I'm unable to find a way. So if anybody has already achieved this
marvel, please drop me a note. I'm dying to figure out how to do this :)

Thanks in advance for any help you can give,
George

--
~~~~~~
"I don't need to drink to have a good time. I need to drink to stop the
voices in my head..."
As seen on _Dr. Katz, Professional Therapist_, 1997
~~~~~~

1396. Re: Reviving an Atari 512 STM...

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: drojo@marlin.utmb.edu
Message-ID: <6aanh2$94q$1@allele.utmb.edu>
Source record: 109481

Hi Ian.

Try to boot with other disk in the drive. May be you got a disk
with a corrupted desktop.inf or it does not have any drive icons on it.
Alternatively you can boot without any disk on the drive, it will take a
while and the default desktop will pop out containing icons for drives
(volumes) A and B.
I have not experience with connectivity and networks, but given
your system, the options should be to use the ST as a VT100 terminal
or to use TCP/IP trough STING...

Hope this helps... and welcome back to /|\ :-).

Regards.

Daniel.

mapleson@gamers.org wrote:

: on boot up,
: the system does not appear to be recognising the existence of the
: external drive. :(
: Everything is plugged in ok, but no icon for the drive appears and
: the menu option to install a drive is never available. Note that on
: power-up the light on the drive does indeed come on. I'm pretty rusty
: on the operation of Ataris even thought I used to know their working
: very well, so if I'm missing something trivial I'm afraid it's eluded
: me.

: Ian.

: PS. This is unlikely, but has anyone here ever had to connect an Atari
: ST to an SGI Indy? (or other SGI) If so, I'd like to hear from you.

Daniel Rojo daniel.rojo@utmb.edu
University of Texas Medical Branch, Galveston

1397. Re: Astronomy Software Wanted

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: dipching@ping.be
Message-ID: <6aap4s$6q8$1@news3.Belgium.EU.net>
Source record: 109482

On 21 Jan 1998 03:40:15, Dennis Bishop wrote:
>I am still looking for anyone that has some ASTRONOMY software
>that they are not using and might sell to me. I have a few PD
>ones, but there was at lest 2 or 3 others that were sold at one
>time that I would like to get.

At this time I was only able to find two of them:
-Sat 404
-Star 2000

Have you tried them ?

Jo

Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
en francais >>> http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
in english >> http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
en francais >>> http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
in english >> http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

1398. Re: Internet and Magic

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6aaphpjse1@roch.zetnet.co.uk>
Source record: 109483

On 23 Jan 1998 01:30:58, Pascal Ricard wrote:

>> Funny you should say this :-/ ..... After installing 5.11 I started
>> to get unexpected read errors on C:. I am finding it very difficult to
>> diagnose the problem. They only occur when Magic is running, they only
>
>Me too, only with Magic.

Uhhh! We have a pattern here. What HD driver do you use, Pascal? If I
use an old (v4.5) release of HDDriver I get NO faults. The faults only
occur with CBHD.

>Argh!
>I'm using SCSI-Tools. Could Magic don't like it ? Hope I'm wrong.

Oh, does this have it's own driver? It's looking as though Magic 5.11
is not happy with some drivers. I don't know much about the i/fs
between Magic and drivers, if Uwe is listening (??) he may have some
thoughts about this.

>So I guess it's a SCSI problem. But is your C: on SCSI or IDE ? Cause it
>seems I've no (or less, need further experiments) problems with my IDE
>drive.

Yes. My C: is on the TT SCSI ID0. Hmmmmm

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

1399. Dave's Classics has St emu section.

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: Gareth Davies <garethd_@dial.pipex.com>
Message-ID: <6aarqnfif1@plug.news.pipex.net>
Source record: 109484

http://www.davesclassics.com now has an ST emu section with disk images of some games.

Gareth.

1400. Re: New ATARI ???

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <6aasnk$le9@news.Hawaii.Edu>
Source record: 109485

```
: Isn't one of the reasons Atari failed that they tried to go too many
: directions at once. What the world needs is a good upgradeable TOS
: machine with all of the good ideas rolled into one - plus some of the
: good ideas from the Mac platform (there may even be a good idea or two
: on the DOS boxes)

As far as good ideas on DOS boxes, a new TOS machine would certainly
benefit from the ability to use the 3Dfx chipset.

Ethernet capability would be greatly appreciated as well.

-------------------------------------------------------------------------
Aloha,
John Perez - jperez@hawaii.edu
Computer Specialist - Office of Information Systems
University of Hawaii - School of Nursing
-------------------------------------------------------------------------
```

1401. Wanted: Info on Composers Desktop Project ST/Falc

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <6aaso9$1a$1@irk.zetnet.co.uk>
Source record: 109486

Hi FOlks,
Subject says it all, anyone who knows anything about the CDP software for either ST (early version) or Falcon can they get hold of me, I'm being offered some of it fairly cheaply but apparently I'll need a DATDAC.....whatever that is...

chrisc

1402. Re: Out of internal memory

Newsgroup: comp.sys.atari.st
Date: 1998-01-23 00:00:00 UTC
From: outrider@anv.net
Message-ID: <112_outrider@anv.net>
Source record: 109487

```
>> Is there any way to configure ADDMEM.PRG to add more internal memory?
p>
p> Yes - just add more ADDMEM's... :-)
p> (ADDMEM1.PRG, ADDMEM2.PRG etc..)

Okay, I didn't know you could do that. Thanks.

* LED v1.51 * Hockey is like sex: "He shoots, he scores!!!"
--

Terry May - Las Vegas, NV
```

1403. Re: Word wrapping in Readers

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: outrider@anv.net
Message-ID: <250_outrider@anv.net>
Source record: 109238

Re: _Word wrapping in Readers_, Newsmaster@pwomar.demon.co.uk wrote to All
on 24 Jan 98:

N> SO-RFC 1036 disagrees with you:

Well, I disagree with SO-RFC 1036 then. I think that's bad policy.

N> It is, which is people shoudln't be sending lines longer than 80
N> characters.

Whether they should or shouldn't, the fact is that many DO. And thus,
readers should be able to handle them.

* LED v1.51 * Energizer Bunny arrested; charged with battery.
--

Terry May - Las Vegas, NV

1404. Re: STinG STuFF

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: outrider@anv.net
Message-ID: <248_outrider@anv.net>
Source record: 109239

Re: _STinG STuFF_, rcain@zetnet.co.uk wrote to All on 24 Jan 98:

r> Eh? Where did you get this STiNG SHUTDOWN, Terry?

It's in the latest STinG complete package on Peter's web site.

* LED v1.51 * "The soul I took from you was not even missed."
--

Terry May - Las Vegas, NV

1405. Re: Word wrapping in Readers

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: outrider@anv.net
Message-ID: <249_outrider@anv.net>
Source record: 109240

Re: _Word wrapping in Readers_, josk@stud.ntnu.no wrote to All on 24 Jan 98:

j> Because the convention says it should be. Fidonet isn't internet. And
j> yes, paragraph-formatted texts are nice if you need to reformat it
j> somehow (e.g. you want to print it in a magazine or something.), but
j> the convention for usenet and internet mail-messages *is* hard-
j> formatted text. 65-72 columns is the recommended width.

So if you have the capacity for 132 columns, you're still stuck with 65 columns. That's backwards thinking in my book. I see no reason for hard format text in a message, unless you have tables that require it. Why not let the end user taylor messages to fit their own needs?

j> Most terminals will wrap lines, but it doesn't look particularly good.

It looks fine if the lines aren't hard formatted. Where it looks bad is if you word wrap at, say, 70 columns, and every line is coming in hard formatted at 80 columns. But if the entire paragraph is unformatted, it looks great when you wrap.

j> The viewer's task is to display the text as it was written, *not* to
j> reformat it in any way. It's a viewer, not a DTP-program.

Since when do only DTP programs reformat? There's nothing wrong with a viewer reformatting to fit your screen. But there IS something wrong with a viewer that won't allow you to see all the text in a message, because it neither wraps nor allows horizontal scrolling.

* LED v1.51 * "I have become comfortably numb."
--

Terry May - Las Vegas, NV

1406. Re: Sting/CAB

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: outrider@anv.net
Message-ID: <251_outrider@anv.net>
Source record: 109241

Re: _Sting/CAB_, thechyld@pcc-uky.campus.mci.net wrote to All on 24 Jan 98:

->> Here's what my STING.INF looks like:
->>
->> D:\STING\
t>
t> Hi Terry! I've got STING.INF in my Auto folder as well, but I've got
t> all my STX modules in C:\STING\MODULES\, with the STING.INF file
t> pointing to there...apparently both work, so I guess as long as the
t> path is correct, its okay! ;-)

Yeah, it doesn't matter where you have them, as long as you have the path in
the STING.INF. Mine just happens to be in D:\STING\.

* LED v1.51 * V.34+ users do it both ways at once...faster!
--

Terry May - Las Vegas, NV

1407. Re: test Okami

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: martin.byttebier@ping.be
Message-ID: <6acnc7$9t9$1@news3.Belgium.EU.net>
Source record: 109288

On 24 Jan 1998 12:11:30, Martin Byttebier wrote:
>Sorry guys but this is just a test to see if Okami works now.
>It's not easy to set up the whole thing so I do hope things works
>fine now.
>.

Not good. The "From" is wrong I guess and where is my signature?
Anyone an idea what I must do with that "passwd" file? Right now I
can't import mail.

BTW: Somewhere in the o.inf I must fill in "mail.exchanger". What is
this suppose to be?

****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But He uses a Hades 060 now

1408. Re: Mille Babic's homepage moved

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: Jo Even Skarstein <josk@stud.ntnu.no>
Message-ID: <6acomh$1kk$1@due.unit.no>
Source record: 109289

mille@tripnet.se wrote:

> Some of you have notified the long rows made by me (ASH Emailer). > The point is that it looks
good in Emailer, MS Outlook Express, Netscape etc. Emailer wraps the text fine. Its up to the
mailer app to wrap text, I > know that NEWSie doesn't do that. Ask John Rojewski, the author of
NEWSie to implement this feature. Am I wrong about this? Think not. If you use > QED or Everest to
create mails then the text wraps fine, that's why mails looks fine sent by NEWSie. But the opposite?

It's *not* the reader's job to wrap text, it's up to the mailer to wrap text
(65-72 columns). It's not *required*, but recommended for readability.
Assuming that all readers can wrap lines is not very wise IMHO...

Jo Even Skarstein

1409. Re: PDF Adobe Viewer

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6acop5mtn1@newsbell.bellglobal.com>
Source record: 109290

On 23 Jan 1998 14:54:24, John Norton wrote:
>Ghostscript is good. However, I have never been able to view "multiple
>page" PDF documents produced by Acrobat 2.1 (?).

Does this mean we Can't view them? The files I need to download are multiple page done on Acrobat 2.1 . I would download Ghostscript if it could do the job otherwise it is going to waste harddisk space.

I need something that works. I have also ran into Government Documents using this and I need to look at them as well. Of course I can always strip out the code manually and just look at the text. Yes, that would be fun:-).

Just to clarify, there are no other viewers?

>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

1410. Re: STinG STuFF

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6actds$vf4$1@roch.zetnet.co.uk>
Source record: 109291

On 23 Jan 98 07:05:44, Terry May wrote:

>I'm using ShutDown 1.6 with MagiC 5.11. If I put STinG's SHUTDOWN.PRG in my
>STOP folder,

Eh? Where did you get this STiNG SHUTDOWN, Terry?

I've looked through all my archives and can find nothing like it!

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

1411. Re: STinG

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6actdt$vf4$2@roch.zetnet.co.uk>
Source record: 109292

On 23 Jan 98 20:03:22 G, Vernon L Enriques wrote:

>This freezing of my mouse really frightens me...I have notice
>whenever I have to deal with the files, such as save, open files
>from either universal item selector, or such.
>
>Help please...should I just dump STING/CAB/or whatever.???

Nooooo! There are loads of people having unqualified success with
this.

I don't have a Falc. but it sounds very much as if Mousie is the
culprit. What does it do? If you want an accelerator/screen saver try
Silkmouse which is tried and tested on the Falc.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

1412. Re: Mille Babic's homepage moved

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: Newsmaster@pwomar.demon.co.uk
Message-ID: <1d3d452.f735vyddm99N@pwomar.demon.co.uk>
Source record: 109293

<mille@tripnet.se> wrote:

> Some of you have notified the long rows made by me (ASH Emailer). The
> point is that it looks good in Emailer, MS Outlook Express, Netscape etc.
> Emailer wraps the text fine. Its up to the mailer app to wrap text,

No it isn't. A line should never be longer than 80 characters long, you
should aim for around 72 characters for fresh text. Most mailers and
newsreaders know that the likes of Microsoft and Netscape regularly
screw up lines and compensate for them.

1413. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: outrider@anv.net
Message-ID: <239_outrider@anv.net>
Source record: 109294

Re: _Background DMA on Falcon_, us@ooc.de wrote to All on 24 Jan 98:

u> Wait a moment. You mean that the HDDRIVER DMA background switch has
u> an effect on IDE performance? This is absolutely impossible because IDE
u> is not related to DMA at all and this switch has no meaning for IDE
u> drives.

No, that's not what I'm saying at all. I'm saying it has an effect on SERIAL
performance.

>> not like to do SCSI while in high color, so I make sure not to use my
>> SCSI
u>
u> You don't have a clockpatch installed?

Not ATM. But the Nemesis upgrade is on my to-do list.

* LED v1.51 * "I want you to listen - I'm trying to get through!"
--

Terry May - Las Vegas, NV

1414. Re: Newsie

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: outrider@anv.net
Message-ID: <240_outrider@anv.net>
Source record: 109295

Re: _Newsie_, shammond@loop.com wrote to All on 24 Jan 98:

s> Just a though for those experiencing problems with Newsie doing
s> "funny" things to files. Check the fast ram flags for Newsie with
s> Proflags or like program. If the fast ram flags are "on" - try turning
s> them off. I only started experiencing the kind of problems others have
s> been reporting with Newsie when I made it run in and use fast ram on my
s> TT. Before I had it set to only run in ST ram. This is with Newsie
s> 0.84/MagiC 4.0/ Neodesk (release 005)/HD 5/HS_Modem 7/ and the latest
s> versions of STinG.

Since I don't have fast RAM, that obviously isn't my problem.

* LED v1.51 * "The truth is out there, Mulder... but so are lies." - Dana Scully
--

Terry May - Las Vegas, NV

1415. Word wrapping in Readers

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: outrider@anv.net
Message-ID: <241_outrider@anv.net>
Source record: 109296

Re: _Mille Babic's homepage moved_, josk@stud.ntnu.no wrote to All on 24 Jan 98:

j> It's *not* the reader's job to wrap text, it's up to the mailer to wrap
j> text (65-72 columns). It's not *required*, but recommended for
j> readability. Assuming that all readers can wrap lines is not very wise
j> IMHO...

I disagree with this, completely. Ideally, all paragraphs should come in with NO hard CR/LFs, because you have no idea how many columns the destination has. Any decent FidoNet reader realizes this and wraps lines according to your settings. Why should Internet software be any different

I personally find any reader that doesn't wrap lines, or at least allow you to scroll them, unacceptable. If someone sends 132 column lines, and you're limited to 80 columns, that's 52 characters per line you can't see. If they send entire paragraphs unformatted, you miss even more. Unacceptable.

* LED v1.51 * The Republican Health Care Plan: Don't Get Sick!
--

Terry May - Las Vegas, NV

1416. CAB caches

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: outrider@anv.net
Message-ID: <242_outrider@anv.net>
Source record: 109297

Re: _STinG serial CPX ques?_, csilver@No.Spam.Puke.com wrote to All on 24 Jan 98:

c> I'm using the IDE with my fastest ISP. I dump my CAB cache into
c> a RamDisk which is the best way to surf, IMHO.

Wouldn't that RAM be better served for your RAM cache, with your disk cache on hard disk? The way you surf, if you call the same site every day, you have to download all its graphics every day. I have a 30 meg disk cache, and the only reason it's not bigger is I don't have the room right now. My RAM cache is 6 megs (no bigger for the same reason).

* LED v1.51 * "The traffic lights, they turn blue tomorrow..."
--

Terry May - Las Vegas, NV

1417. Re: Word wrapping in Readers

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: Jo Even Skarstein <josk@stud.ntnu.no>
Message-ID: <6acvij$3pm$1@due.unit.no>
Source record: 109298

Terry May <outrider@anv.net> wrote:

> j> It's *not* the reader's job to wrap text, it's up to the mailer to wrap
> j> text (65-72 columns). It's not *required*, but recommended for
> j> readability. Assuming that all readers can wrap lines is not very wise
> j> IMHO...

> I disagree with this, completely. Ideally, all paragraphs should come in
> with NO hard CR/LFs, because you have no idea how many columns the
> destination has. Any decent FidoNet reader realizes this and wraps lines
> according to your settings. Why should Internet software be any different

Because the convention says it should be. Fidonet isn't internet. And yes,
paragraph-formatted texts are nice if you need to reformat it somehow (e.g.
you want to print it in a magazine or something.), but the convention for
usenet and internet mail-messages *is* hard-formatted text. 65-72 columns
is the recommended width.

> I personally find any reader that doesn't wrap lines, or at least allow you
> to scroll them, unacceptable. If someone sends 132 column lines, and you're
> limited to 80 columns, that's 52 characters per line you can't see. If they
> send entire paragraphs unformatted, you miss even more. Unacceptable.

Most terminals will wrap lines, but it doesn't look particularly good. The
viewer's task is to display the text as it was written, *not* to reformat
it in any way. It's a viewer, not a DTP-program.

Jo Even Skarstein

1418. RPGs for the ST

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: SPAMGUARDriker@pipcom.com
Message-ID: <MPG.f33d0132fac21e9896b2@news>
Source record: 109299

I was curious if anyone knew of any Atari ST RPGs that put today's RPGs to shame. Which don't take much, hehe :) I don't care how old it is, just looking for a good RPG. Thanks!

Matt Riker
SPAMGUARDriker@pipcom.com
*** Remove SPAMGUARD ***
*** when replying! ***

1419. Re: PDF Adobe Viewer

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <34c9ffe4802150@whalley.demon.co.uk>
Source record: 109300

on Sat 24-01-98 13:02 Brian Van Tilborg wrote:

>On 23 Jan 1998 14:54:24, John Norton wrote:
>>Ghostscript is good. However, I have never been able to view "multiple
>>page" PDF documents produced by Acrobat 2.1 (?).
>
>Does this mean we Can't view them? The files I need to download are multiple
>page done on Acrobat 2.1 . I would download Ghostscript if it could do the job
>otherwise it is going to waste harddisk space.
>
>I need something that works. I have also ran into Government Documents using
>this and I need to look at them as well. Of course I can always strip out
>the code manually and just look at the text. Yes, that would be fun:-).
>
>Just to clarify, there are no other viewers?

I *believe* (ie haven't tried it) that the last version of Atari
Ghostscript could read multiple page PDFs, though I seem to remember a
long discussion about tricks needed to get it to work. It probably
won't do Acrobat 3 PDFs though.

One option to avoid manually stripping the text out (even if that's
possible), which should also work with Acrobat 3 docs would be to try
using Adobe's proxy server (access.adobe.com) for web documents. You
set it up like any other proxy server but when you select a link to a
PDF it converts it into HTML (but without pictures I think), which you
could then save out from CAB. This is aimed primarily at visually
impaired users using lynx with a screen reader, but will *probably*
work with CAB. Again, I haven't tried it so no guarantees, but it's
worth a try. Full details are available from the Adobe web site at:

http://www.adobe.com/

though you'll have to poke about in the search bit (look for Acrobat
Access as a starting point) as I can't remember the exact URL at
present (saw it at work the other day).

HTH
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

1420. Re: test Okami

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <34c9ffe4802151@whalley.demon.co.uk>
Source record: 109301

on Sat 24-01-98 12:38 Martin Byttebier wrote:

>On 24 Jan 1998 12:11:30, Martin Byttebier wrote:
>>Sorry guys but this is just a test to see if Okami works now.
>>It's not easy to set up the whole thing so I do hope things works
>>fine now.
>>.
>
>Not good. The "From" is wrong I guess and where is my signature?
>Anyone an idea what I must do with that "passwd" file? Right now I
>can't import mail.

Not sure about the From problem but the passwd file has to have your username(s) and real name(s) in it. Okami ignores all mail to users which aren't listed in the passwd file. Just copy/edit the example line and change the relevant bits (Okami only uses the username and real name, it ignores the rest of the line but presumably expects it to be there.). See also the relevant section in okami.hyp.

You might need to edit sigs.inf if your sig isn't working properly, or possibly edit the relevant bit of o.inf so it finds sigs.inf and applies the contents in the way you want (ie before editing the message, after editing it etc).

>BTW: Somewhere in the o.inf I must fill in "mail.exchanger". What is
>this suppose to be?

I think it's your SMTP mail host. That's what I put in at that point to make the NOS-type messages Okami exports look like the ones Oasis 1 produces. Whether POPwatch actually uses that bit I don't know (Gary?). *AIUI* POPwatch always uses your mailhost anyway rather than trying to connect direct to the addressee's site. NOS does try to go direct if possible, IIRC.

HTH
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

1421. Re: SIMMs

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: David Wade <dw@netfusion.co.uk>
Message-ID: <34CA0A10.6913@netfusion.co.uk>
Source record: 109302
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

David Cowderoy wrote:
>
> Does anyone know if I can use 4 meg 30-pin SIMMs in my STe?
> --
> David Cowderoy/The Berserker
Don't think so. It only likes the 1 meg kind.

1422. Re: FS: Winnipeg Atari ST User Group fundraiser blowout! REDUCED MORE!

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: jregan@idirect.com
Message-ID: <jregan-2401981135540001@ns.compulink.com>
Source record: 109303

```
Atari external harddrive $37

How many megs?
James

Thanks.

James e-mail---jregan@idirect.com
Brampton,Ontario Canada
Visit "Webpage Jingles" at:http://webhome.idirect.com/~jregan
```

1423. WTB Atari Kit (UK)

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: sir-dice@the-shades.demon.co.uk
Message-ID: <34c67be3.5461722@news.demon.co.uk>
Source record: 109304

Greetings,

I'm looking to try an build up an Atari System again. I've owned
(still do but they are in disrepair) STs and an MegaSTE and miss them!

I would also be interested in a Falcon.

SO, if you are in the UK and have some Atari Kit, which you now longer
require - Please E-Mail me.

Cheers - Graham.
www.the-shades.demon.co.uk/astrasoft

1424. Re: CAB Question

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: aclauss@rbg.informatik.th-darmstadt.de
Message-ID: <1d3c40l.4sm2y31s5wcdiN@ppp293.stud.tu-darmstadt.de>
Source record: 109305

Dennis McGuire <mcguired@erie.net> wrote:

> Is the CAB_JPEG.OVL file still needed with the latest versions of
> CAB.OVL??? Does CAB use both?

CAB_JPEG.OVL and CAB.OVL are two differend things. CAB_JPEG.OVL
is used to decode JPEG images. CAB.OVL is used to access the TCP/IP
stack (STiNG/STiK/PPP-Connect/MintNet). So you'll need both.

--
☐☐Alexander

1425. Re: Word wrapping in Readers

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: Newsmaster@pwomar.demon.co.uk
Message-ID: <1d3db2y.fytlfss6iv4N@pwomar.demon.co.uk>
Source record: 109306

Terry May <outrider@anv.net> wrote:

> Re: _Mille Babic's homepage moved_, josk@stud.ntnu.no wrote to All on 24
> Jan 98:
>
> j> It's *not* the reader's job to wrap text, it's up to the mailer to wrap
> j> text (65-72 columns). It's not *required*, but recommended for
> j> readability. Assuming that all readers can wrap lines is not very wise
> j> IMHO...
>
> I disagree with this, completely.

SO-RFC 1036 disagrees with you:

4.3.2. Body Conventions

Although body lines can in principle be very long (see sec-
tion 4.6 for some discussion of length limits), posters
SHOULD restrict body line lengths to circa 70-75 characters.
On systems where text is conventionally stored with EOLs
only at paragraph breaks and other "hard return" points,
with software breaking lines as appropriate for display or
manipulation, posting agents SHOULD insert EOLs as necessary
so that posted articles comply with this restriction.

NOTE: News originated in environments where line
breaks in plain text files were supplied by the
user, not the software. Be this good or bad, much
reading-agent and posting-agent software assumes
that news articles follow this convention, so it
is often inconvenient to read or respond to arti-
cles which violate it. The "70-75" number comes
from the widespread use of display devices which
are 80 columns wide, and the desire to leave a bit
of margin for quoting etc. (see below).

Reading agents confronted with body lines much longer than
the available output-device width SHOULD break lines as
appropriate. Posters are warned that such breaks may not
occur exactly where the poster intends.

> Ideally, all paragraphs should come in
> with NO hard CR/LFs, because you have no idea how many columns the
> destination has. Any decent FidoNet reader realizes this and wraps lines
> according to your settings. Why should Internet software be any different

Why do you assume that the reader has any more software than a telnet client?

> I personally find any reader that doesn't wrap lines, or at least allow you
> to scroll them, unacceptable.

It is because there are so many broken newsreaders about.

> If someone sends 132 column lines, and you're
> limited to 80 columns, that's 52 characters per line you can't see. If they
> send entire paragraphs unformatted, you miss even more. Unacceptable.

It is, which is people shoudln't be sending lines longer than 80 characters.

1426. Happy New Year from Floppyshop

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: Steve Delaney <sdelaney@zetnet.co.uk>
Message-ID: <6adasb$5ci$1@irk.zetnet.co.uk>
Source record: 109307

****
PRESS RELEASE FLOPPYSHOP
17TH JANUARY 1998 ABERDEEN, SCOTLAND
****
Happy New Year from Bonnie Scotland (well it's a bit dull and drab at the moment, but you know what I mean!). Since last October's Atari Shows, not much has been heard from Floppyshop, so what exactly are we up to? Hibernation's out of the question, this winter's been far too mild for that, even this far north!

Well, we've not been resting on our laurels for starters! In fact quite the opposite if truth be told. I'm always reluctant to discuss new products too early but there's just so much going on that I feel it's time to let a few cats out of their respective bags. Between now and the end of April, we are planning to release Positive Image 2, a Falcon specific CD-ROM, two other CD-ROMs (one of which will be cross platform but with a strong Atari bias) and three exciting new music based products. That's in addition to the re-launch of the popular Easy Text Professional and Easy Text Pro Vector DTP packages. As the year progresses, we will continue to bring you exciting new products for your Atari computer.

I see 1998 as a year full of opportunities as far as the Atari market is concerned. Many ST owners have purchased a Falcon (new or secondhand) over the past couple of months and are ready to further enrich their computing experiences. New Atari clones (Phenix and Milan) are set to burst forth onto the market this year offering power beyond that ever thought possible for Atari machines. The Hades is becoming affordable and there's a whole lot more exciting developments going on behind the scenes. If this all sounds a bit high end, do not dismay, all (except the Falcon CD!) of our new releases are ST friendly and will push your faithful friend (the ST, not me!) to its limits.

Full details of our new releases will be made as the products become available. If you are on our catalogue mailing list, you will receive these notifications automatically, otherwise they will make their way to comp.sys.atari.st and your favourite BBS. Our full ST and Falcon catalogues are available for download directly from:-

http://www.users.zetnet.co.uk/sdelaney/downloads/downloads.html

Details of the first five of these products (available now) will be posted in a few days' time. In the meantime, please remember our seasonal sale ends on 31st January 1997. Here's a quick rundown of the special offers. Please note all prices are in UK pounds. Overseas

customers should make payment by credit card (Access, Visa, Mastercard, Eurocard) or in UK funds by way of a bank drawn on a UK bank, International Money order or Post Giro.

DTP+Graphics CD-ROM #25 + P&P (#2 UK, #3 Europe, #4 ROW)

CD-ROM Bundle (DTP+G, Suzy B Vol 1 & Vol 2) #65 + P&P (#4 UK, #5 Europe,
#7 ROW)

EZ-Art Professional #5 + P&P (#1 UK, #2 Europe, #3 ROW)

Easy Stitch #5 + P&P (#1 UK, #2 Europe, #3 ROW)

Family Roots II #10 + P&P (#1 UK, #2 Europe, #3 ROW)

Steinberg Pro 24 III #10 + P&P (#2 UK, #3 Europe, #4 ROW)

Ten Star Games Pack #10 + P&P (#2 UK, #3 Europe, #4 ROW)

Masterplan Spreadsheet #10 + P&P (#2 UK, #3 Europe, #4 ROW)

I regret all other special offers in our Christmas catalogue update are now completely sold out.

Grab these bargains while you can and keep a look out for more exciting new developments from Floppyshop as the year progresses.

Regards

Steve Delaney
****

Further information:-

Snail Mail: Floppyshop, PO Box 273, Aberdeen, Scotland, U.K. AB15 8GJ
Email: sdelaney@zetnet.co.uk
WWW: http://www.users.zetnet.co.uk/sdelaney/floppyshop/

Credit Card Orderline (Phone & Fax): 01224 312756
Intl. +44 1224 312756
****

1427. Electronic Cow Appoints Floppyshop as UK Distributor

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: Steve Delaney <sdelaney@zetnet.co.uk>
Message-ID: <6adasp$5ci$2@irk.zetnet.co.uk>
Source record: 109308

```
**************************************************************************
PRESS RELEASE FLOPPYSHOP
17TH JANUARY 1998 ABERDEEN, SCOTLAND
**************************************************************************
ELECTRONIC COW APPOINTS FLOPPYSHOP AS UK DISTRIBUTOR
**************************************************************************
Floppyshop are pleased to announce the aquisition of exclusive UK
distribution rights to the entire range of Electronic Cow music
products. Electronic Cow are a small English software developer
dedicated to producing high quality applications for Atari based
amateur and professional musicians.

Apart from a few honorourable mentions in Atari Computing and the
music press, Electronic Cow have gone relatively unnoticed, despite
producing three impressive packages over the past couple of years. It
is with this in mind that we at Floppyshop have set out to remedy the
situation and make these excellent products available to the masses.
Our commitment to supporting these products even extends to a free
technical helpline which will be manned by Electronic Cow to answer
any questions you may have about the use of their software.

The three packages in question are MIDI Arpeggiator (create arpeggio
style mini-sequences or use as a live sequencing tool), Sound Chip
Synth (harness the power of the Atari's soundchip for use in your MIDI

compositions) and Snippit Synth (create your own library of
extraordinary sounds for Cubase with this granular synthesiser). All
three require a 640x400 display as a minimum requirement, so you'll
need a high resolution monochrome monitor if using them on an ST. They

all run in both colour and mono modes on the TT and Falcon. All
products are available and in stock. Here's the full feature list for
each product.

**************************************************************************
MIDI ARPEGGIATOR by Electronic Cow

Program Type:- MIDI Sequencer
System: ST(FM), STE, Falcon and TT.
Memory Required: 1 Mb.
Display Type: Mono monitor on an ST. Any display type on TT or Falcon.
Price: 15 pounds
Postage: UK 2 pounds, Europe (including Eire) 3 pounds, ROW 4 pounds
**************************************************************************
PRODUCT INFORMATION
**************************************************************************
```

What does it do?

Use MIDI Arpeggiator to create arpeggio-style mini-sequences for use in your compositions, by saving the parts as standard MIDI files (both

type 0 and 1). MIDI Arpeggiator can run as either a desk accessory or normal program, so it can be open at the same time as your favourite GEM sequencer (memory permitting). Alternatively, use MIDI Arpeggiator

on its own as a live sequencing tool with its many real-time functions

and play modes...

MIDI Arpeggiator's main features include:

* Two sixty-four step tracks, divided into four arrangeable patterns

* Built-in three channel MIDI mixer with two user-programmable auxiliaries (preset for GM effects reverb and chorus)

* Program change, volume, pan, and MIDI channel settings for each track

* Auto-pan, track muting, and left/right markers for looping sections

* Lots of play modes: forwards, backwards, ping-pong, random, and chord mode

* Auto-harmony part with four different algorithms

* Real-time input (using on-screen or MIDI keyboard) and MIDI output

* External MIDI clock sync (master only), and MIDI sequencer start/stop responsive

* Save single patterns as type 1 standard MIDI files

* Record entire performances to disk in real-time as type 0 MIDI files

* Load and save arpeggio data from and to disk as an *.ARP file

* On-line help (utilising ST-Guide) and eight-page manual

* Free user support

****
****

SOUND CHIP SYNTH by Electronic Cow

Program Type:- Music (Audio and MIDI)
System: ST(FM), STE, Falcon and TT.
Memory Required: 1 Mb.
Display Type: Mono monitor on an ST. Any display type on TT or Falcon.
Price: 10 pounds
Postage: UK 2 pounds, Europe (including Eire) 3 pounds, ROW 4 pounds
****

****
PRODUCT INFORMATION
****
****

What does it do?

Use Sound Chip Synth to unlock the burbling sonic potential inside the

ST's built-in FM sound chip, and create some rasping analogue-style noises. Sound Chip Synth's great as a monophonic sound source in a MIDI set-up, but can equally be used as a sample generator for other software to play your burbles with...

Sound Chip Synth's main features include:

* Square wave oscillator (30Hz to 125KHz) with two sub-oscillators

* Noise generator (4KHz - 125KHz) mappable to any oscillator

* Oscillator volume, detuning, and octave shift controls

* Amplitude modulator with depth, rate, and four waveforms

* LFO with depth, rate, and four waveforms, and pulse effector

* Four-pole envelope shaper mappable to amplitude and/or pitch

* Real-time MIDI control, with portamento and omni-mode support

* Export sounds as AVR/AIFF/SPL format samples (8 or 16-bit)

* Variable sampling rates: 16, 22, 33, 44, 48KHz and user-definable, with digital audio playback on the STE/TT and Falcon

* Load and save patch data from and to disk as a *.SYN file

* On-line help (utilising ST-Guide) and eight-page manual

* Free user support

Sound Chip Synth will run on any Atari with at least one megabyte of memory and a mono or colour 640 x 400 (or better) display.

****
SNIPPIT SYNTH by Electronic Cow

Program Type:- Music (Audio and MIDI)
System: ST(FM), STE, Falcon and TT.
Memory Required: 1 Mb.
Display Type: Mono monitor on an ST. Any display type on TT or Falcon.
Price: 16 pounds
Postage: UK 2 pounds, Europe (including Eire) 3 pounds, ROW 4 pounds
****
PRODUCT INFORMATION
****

A Granular Synthesiser - for all Ataris

What's a granular synthesiser?

Granular synthesis is a method of sound generation that uses small sonic events to create a composite sample. In Snippit, you have complete control over each sonic event (or grain), including the type,

and its placement in the three axes of audio: time, frequency, and amplitude. Use Snippit Synth to create a vast library of extraordinary

sounds, for use with sample sequencers, professional audio applications (like Cubase Audio), or as a source for your MIDI sampler.

Snippit Synth's main features include:

* Five different grain types (square, sawtooth, triangle, sine, and custom)

* Import AIFF or AVR samples, or any raw data to use as a custom waveform

* Up to five hundred grains per chunk, with four chunks per sound

* Mix, sequence, ring or amplitude modulate chunks

* Create samples up to 400,000 sample points (roughly 12 seconds!) long

* 20Hz to 20KHz frequency response, with pitch sweeping

* 20Hz to 20KHz frequency sweeps with various polarity settings and shapes

* Five different amplitude envelope shapes, with relative gain setting

* On-screen waveform display with four draw modes and colour options

* Variable sampling rates: 12.5, 16, 25, 33, and 50KHz, with digital audio playback on STE/TT and Falcon

* Saves samples in eight or 16-bit AVR, AIFF, or SPL formats

* Alternatively, save the data settings as a *.SNP file for later use

* Supports MIDI sample transfer with drivers for SDS-compatible samplers, and the Akai S900/950

* Sample auto-crop and optimise tools

* On-line help (utilising ST-Guide) and eight-page CD-booklet style manual

* Free user support and upgrades

Snippit Synth will run on any Atari with at least one megabyte of memory and a mono or colour 640 x 400 (or better) display.

****

Further information:-

Snail Mail: Floppyshop, PO Box 273, Aberdeen, Scotland, U.K. AB15 8GJ
Email: sdelaney@zetnet.co.uk
WWW: http://www.users.zetnet.co.uk/sdelaney/floppyshop/

Credit Card Orderline (Phone Fax): 01224 312756
Intl. +44 1224 312756

Technical Support:- Tel: 01426 281347
Intl. +44 1426 281347

Email: electronic_cow@dial.pipex.com
WWW: http://dspace.dial.pipex.com/town/terrace/abi91/cownet.htm

****

1428. Hensa Micros FTP site

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6adatm$4hp$1@newsbell.bellglobal.com>
Source record: 109309

Of course, The Author of Family Tree directed me to the Hensa Ftp site to get the latest version of Family tree that was uploaded there. This being my first visit I was surprised to see that they are ELIMINATING the Amiga and ATari sections because of a lack of interest.

If I am correct DEMOLITION begins on the 27th of this month.

Now, If each FTP site continues in this trend, then soon all valuable archives will be lost. Heck this is why I am on the internet is to find this stuff and each place seems to be disposing of the very information I came on to get.

Is there anyway to transfere these files to other FTP sites or find a SITE that can be certain to be a safe haven for Atari programs in the future?

I am not certain what the most popular Atari FTP site but I would not be surprised if one day they say, "we are demolishing the Atari files to create an intergalatic information hiway....now drink these 8 pints of beer..,"(hitchhikers guide to the internet:-).

Having only used this site once, today that is , are most of these files on other FTP sites?

Also I do remember reading something about an FTP site being closed soon, awhile back, is this site the one that was being discussed?

Well, that should be all. Thanks.

Also, who do I email at the Hensa FTP site to discuss the matter of retrieving the files or moving them to another location?

```
---------------------------------------------------------------------
__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __ )( TOS 1.0, SH204 hd
(+)`====='(+) B | \/ \\_/|| |/\_/ () SLM 804 LASER prt.
********** R ********************** [and SURF HAPPY! :-)]
---------------------------------------------------------------------
```

1429. Re: STinG serial CPX ques?

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6adau8$4hp$3@newsbell.bellglobal.com>
Source record: 109310

On 24 Jan 1998 05:41:26, Charles Silver wrote:
>. I dump my CAB cache into a RamDisk
>which is the best way to surf,

When I first got on the internet, I tried to use CAB with the Cache in Ram thinking it would be way faster then off a floppy. However I never could get it to work properly and gave up, hooked up my HD and never thought about it again. What kind of Ramdisk are you using? I am just using a standard non recoverable, ramdisk without any fancy formatting features that some have.

>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

1430. Re: Mille Babic's homepage moved

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6adav5$4hp$6@newsbell.bellglobal.com>
Source record: 109311

On 24 Jan 1998 09:49:52, mille@tripnet.se wrote:
>Hi all!
>
>Some of you have notified the long rows made by me (ASH Emailer).
>The point is that it looks good in Emailer, MS Outlook Express,
>Netscape etc. Emailer wraps the tex>t fine. Its up to the mailer app
>to wrap text, I
>know that NEWSie doesn't do that.

Yes, so do I, but maybe for a short while you shorten the rows somewhat so
that I don't have to load in a text editor to see what you have said.
Please be helpful to fellow Atari users:-).

>Ask John Rojewski, the author of
>NEWSie to implement this feature.

Please John. Implement this feature. However I rarely run into to many posts
that need the rows shortened.

Am I wrong about this? Think not.

No I don't believe you are wrong, Its a fact at the moment.
Freeware users are pretty patient and NEWsie updates appear pretty frequent
so its a very good system. While we wait updates come faster than I can install
them:-).
>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

1431. Re: Share modem, ISDN and cable modem

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6adau2$4hp$2@newsbell.bellglobal.com>
Source record: 109312

On 23 Jan 1998 12:40:25, Peter Rottengatter wrote:
>>
>> Thanks for posting this in this newsgroup. I assume you chose this
>> newsgroup because you plan to do a port of this software to the TOS
>> platform. When is the anticipated release date of this port?

Wonderfully put. I will hold my breath until you receive an answer:-).

>
>People can share the internet connection with their family anyway if they
>use STinG, and that's for free.

Oh yeah, but does STing work on my Windows 95 box, uh, opps, sorry, I thought
the World was run by Atari and I was alone with a PC.

Free, FREE? Hey I heard that there was a postcard involved, and they aren't
CHEAP. What a rip.

>Cheers Peter

Your postcards in the mail, I hope you like it.

Brian Van TIlborg
Brantford, Ontario
Canada.
>.

```
---------------------------------------------------------------------
__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __ )( TOS 1.0, SH204 hd
(+)`====='(+) B | \/ \\_/|| |/\_/ () SLM 804 LASER prt.
************** R ********************** [and SURF HAPPY! :-)]
---------------------------------------------------------------------
```

1432. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6adaup$4hp$5@newsbell.bellglobal.com>
Source record: 109313

On 24 Jan 1998 08:11:08, Uwe Seimet wrote:
>Terry May wrote:
>
>> And like I said, I'm not even using DMA when online. I only use my internal
>> IDE drive while online. I run in high color while online, and my
>
>Wait a moment. You mean that the HDDRIVER DMA background switch has an
>effect on IDE performance? This is absolutely impossible because IDE is
>not related to DMA at all and this switch has no meaning for IDE drives.

Sorry to bud in here, but perhaps a question I asked one month ago can be answered since, this conversation has brushed upon an earlier problem I have discussed.

I have an early STe that was manufactured with some sort of dma problem. Atari issued a fix that I never received. Anyways, the STe will corrupt harddrives because of this bug. What I need to know is, can I be safe with an IDE harddrive on the STe? If DMA has nothing to do with the IDE drives, can I use an internal IDE drive without the corruption? I would prefer to use the STe on the internet vs this 520 simply because of the blitter and newer TOS.

>
>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

1433. Re: ST Zip tip (beginner)

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6adaue$4hp$4@newsbell.bellglobal.com>
Source record: 109314

On 24 Jan 1998 06:23:11, Michael Grove wrote:
>I downloaded some *.DXF files that I wanted to use with DynaCadd from
>a web page. There were 3DS files (which I haven't found a way to read

What is a 3DS file, and have you tried Rossetta from lexicore to convert files. I believe it supports 3DS, but I am not sure. I have only seen an early beta of this program.

>. DynaCadd loaded them happily and converted them to 3D2
>where they were imported into Raystart and rendered quite nicely.

What version of Dynna Cadd do you have? I have demos for version one and version to. I haven't seen version 2 demos on any ftp sites by the way, so if anyone wants me to upload it somewhere I will try. It is four disks. The last version I have I pick up at the TAF show in 1992.

>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

1434. FS, PX or Swap: Atari ST Software

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <885666583.5953.0.nnrp-09.c1ed1184@news.demon.co.uk>
Source record: 109315
Cross-posted to: comp.sys.atari.st,uk.adverts.computer

I have a selection of Atari ST titles for sale.

email: steve@steverosie.demon.co.uk

I'm looking out for the following, possible swap, part exchange etc...

SCSI SC-ROM drive, Atari CD ROMS, 16-bit sampler cartridge/hardware.

All are on original media. I may be interested in part exchange/swap W.H.Y.

Key:
ds = double sided disks
ss = single sided disks
?d = number of disks
meg = one meg of memory or more needed
ni = no instructions
nb = no box
NSTE = Not STE compatable

Please Note The Key Codes Are Only There For Guidance, I cannot be
responsable for in accuracies.

>>>>>>>>>> All prices are in UK Pounds (sterling) <<<<<<<<<<
^^

Prices DO NOT include postage.

GAME COMPILATIONS

Addicted to fun (nb,ni) 3
Bubble Bobble (1d,ss) & Rainbow Island 'Bubble Bobble II' (1d,ds)
Hollywood Collection (5d,ni) 4
Ghostbuster II, Indiana Jones and the Last Crusade & Robocop
TNT (4d) 5
Xybots, Toobin, APB, Dragon Spirit and Hard Drivin'
Finale (4d) 5
Paperboy, Overlander, Ghost'sn' Goblins and Space Harrier (20 levels)
Precious Metal (5d) 5
Arkanoid - Revenge of Doh, Captain Blood, Super Hang-On and Xenon.
The Dream Team (5d, ds) 5
The Simpsons - Bart v' The Space Mutants, WWF Wrestlemania and
Terminator II 'Judgement Day'

SPORT TYPE GAMES

World Championship Soccer (1d,ds,nb) 2
Ballistix (1d,ss) 3

Superleague Soccer (1d,ss) 3
T.V Sports Football (1d,ss,nb) 3
Vector Championship Run (1d,ss) 3
Top Shot = Kick Off + Extra Time. (1d,ds) 4

SIMULATIONS

ATFII (Atdvanced Tactical Fighter II) (1d,ss) 2
Lombard RAC Rally (2d,ss,nb) 2
Their Finest Hour -The Battle of Britian (2d,ds) 5
Carrier Command (1d,ds) 5
Railroad Tycoon (2d,ds,meg) 15

STRATEGY, MIND AND ADVENTURE

Trivial Pursuit 'A New Beginning' (1d,ss) 2
Alpha Waves (1d,ss) 2
Go-Moku/Renju (1d,ss) 2
Federation of Free Traders [F.O.F.T] (2d,ss,nb) 2
De Ja Vu (2d,ss,nb,ni don't have them) 2
Conflict Europe (1d,ss,nb) 2
Lords of Chaos (1d,ds) 3
Crash Garrett (2d,ss) 3
The Quest for the Time-Bird (3d,ds) 3
Tower of Babel (1d,ss) 3
Driller (1d,ss) 3
Populous (1d,ss) 3
Archipelagos (1d,ss) 3
Borodino (2d,ss) 3
Advanced Dungoens & Dragons
Heroes of the Lance (3d,ss,nb) 3
'Nam 1965-1975 (1d,ds,nb) 3
Pirates (2d,ss,nb) 3
The Kristal (2d,ss,nb) 3
First Contact (2d,ds,nb) 3
Airborne Ranger (2d,ss,nb) 3
Defender of the Crown (2d,ss) 4
Knightmare (2d,ds) 4
Elite (1d,ss) 5
Terrorpods (2d,ss) 5
Amberstar (3d,ds,meg) 5
Populous II (1d,ds, meg & 512k versions) 10
Lemmings 2 - The Tribes (1d,ds,meg) 10
Elite 2 - Frontier (2d,ds,meg) 10

ARCADE

Skweek (1d,ds) 2
Defenders of the Earth (2d,ss) 2
Eliminator (1d,ss) 2
Wrangler (1d,ss) 2
Hard Drivin' (1d,ss) 2

Yogi Bear & Friends In the Greed Monster (1d,ss) 2
Spellbound Dizzy (1d,ds) 2
Blazing Thunder (1d,ss) 2
Mig 29 Soviet Fighter (1d,ss) 2
Fast Food (featuring Dizzy) (1d,ss) 2
Whirligig (1d,ss) 2
Pheonix (1d,ss) 2
Hellraider (1d,ds) 2
Outrun (1d,ss,ni) 2
Bad Company (1d,ds) 2
Rambo III (1d,ss) 2
Mean Machine (1d,ds) 2
The Light Corridor (1d,ss) 2
Last Ninja 2 (1d,ss,nb) 2
Voyager (1d,ss,nb,NSTE) 2
Shadow of the Beast (2d,ds,ni) 3
Hong Kong Phooey (1d,ss) 3
The New Zealand Story (1d,ds) 3
Midnight Resistance (1d,ss) 3
Prince of Persia (1d,ds) 3
Hudson Hawk (1d,ds) 3
Panza Kick Boxing (2d,ds) 3
Golden Axe (2d,ds) 3
Cloud Kingdoms (1d,ss) 3
Cap'n Carnage (1d,ss) 3
Cabal (1d,ss) 3
Impossamole (1d,ds) 3
Risky Woods (1d,ds) 3
ST Star Raiders (1d,ss) 3
Oxxonian (3d,ss) 3
Barbarian (Psygnosis) (2d,ss) 3
Barbarian (Palace) (1d,ss) 3
Cybernoid II - The Revenge (1d,ss) 3
Popeye 2 (1d,ds) 3
Steg the Slug (1d,ds) 3
Targhan (1d,ds) 3
Moonwalker (2d,ss) 3
Switchblade (1d,ss) 3
Defender II (1d,ds) 3
Double Dragon III (2d,ds) 3
Robocop 2 (1d,ds) 3
Mr Do Run Run (1d,ds) 3
Flood (1d,ds) 3
Dragon Breed (2d,ds) 3
Operation Wolf (3d,ss,nb) 3
The Untouchables (3d,ss) 3
Infestation (1d,ds,nb) 3
Streetfighter II (4d,ds,meg) 10
Dyna Blaster [with multiplay adapter - s/bombman clone] (1d,ds,meg) 10

SERIOUS STUFF

STOS Sprites 600 (1d,ss) 3
Atari STE Family Curriculum - Creative Computing Module 5
STOS Basic - The Game Creator (3d,ss) 5
HiSoft 'C' Interpreter (2d,ss) 10

BOOKS

Atari Discovery Pack Manual 2 - STOS The Game Creator Manual 3
Atari Discovery Pack Manual 3 - Neochrome/FirST Basic etc 3

HARDWARE

Multiface ST 'Ripper Cartridge' (NSTE) 20
Monitor Lead (possibly for Philips mkII stereo monitor) 5
VIDI ST Video Digitiser 25
STFM 1 meg upgrade, plug in type for socketed MMU & Video shifter . 30
Atari ST Terminal Emulator Cartridge ..... open to offers

***** BARGAIN BUYS ***** BARGAIN BUYS *****
***** ***** ***** *****
************ ***** **********
***** *****
*****

Quadralien [Atari Pack Disk H] (1d,ss,nb,ni) NO Black Lamp 50p
Little Computer People (1d,ss,nb,ni) 1
Space Racer (1d,ds,nb,ni) 1
Major Motion (1d,ss,nb,ni) 1
Computer Hits Volume 2 Disk 1: Tau Ceti & Tetris (1d,ss,nb,ni) 1
Cloud Kingdoms (1d,ss,nb,ni) 1
Quattro Arcade Disk 1: Pro Powerboat sim & Combat Sim (1d,ds,nb,ni) 1
Dynamite Dux (1d,ds,nb,ni) 1
Treasure Island Dizzy (1d,ss,nb,ni) 1
Pacland (1d,ss,nb,ni) 1
Robocop (1d,ss,nb,ni) 1
Elite (1d,ss,nb,ni) 1
Lemmings (1d,ds,nb,ni) 1
P47 (1d,ss,nb,ni,NSTE) 1
Battle Probe (1d,ss) 1
Spidertronic (1d,ss) 1
Nitro Boost Challenge (1d,ss) 1
Captian Blood (2d,ss,nb,NSTE) 1
Strider II (1d,ds,nb,ni) 1
Vortex AT Once System Disks v3.50 (2d,ds,nb,ni) 1
Micro-Time Driver Programs (1d,ss,nb,ni) 1
Xtra-RAM Atari ST Utilities Disk (1d,ss) 1
Flight Sim. II - Western European Tour - Scenery Disk (1d,ss,nb,ni) 1.50
Shinobi (2d,dd,nb,ni) 1.50
ST Basic Programming Language Disk, Revised Edition (1d,ss,nb,ni) . 2
The Beginners Guide to STOS Basic (2d,ds,nb,ni) 3

ATARI PACK DISKS

Marble Madness, Atari Pack Disk D (1d,ds,nb,ni) 1
Eddie Edwards Super Ski, Atari Pack Disk I (1d,ds,nb,ni) 1
Return to Genesis/Zynaps, Atari Pack Disk K (1d,ss,nb,ni) 1
R-Type, Atari Power Pack Disk B (1d,ds,nb,ni) 1
Space Harrier, Atari Power Pack Disk E (1d,ds,nb,ni) 1
Starglider/Overlander/S.Huey, Atari Power Pack Disk F (1d,ds,nb,ni) 1
Eliminator/Nebulus/Pac-Mania, Atari Power Pack Disk G (1d,ds,nb,ni) 1
Predator, Atari Power Pack Disk H (1d,ds,nb,ni) 1
Space Harrier/Bombjack, Atari Discovery Pack G.Disk 3 (1d,ds,nb,ni) 1
Sim City/Escape from the Planet of the Robot Monsters,
Atari Discovery Xtra Program Disk DE4 (1d,ds,nb,ni) 1
Hyperpaint II STE Version,
Atari 520STE Turbo Pack Creativity Disk II (1d,ds,nb,ni) .. 1
Music Maker II STE Version,
Atari 520STE Turbo Pack Creativity Disk IV (1d,ds,nb,ni) .. 1
Anarchy, 520STE Turbo Pack Games Disk 4 (1d,ds,nb,ni) 1

Cheers! for now
Steve

Email:- steve@steverosie.demon.co.uk

1435. Studio SON/Sample Editor

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: musicman@pixi.com
Message-ID: <34ca3729.0@bonaparte.pixi.com>
Source record: 109316

Aloha again All!

Does anyone know if 'Studio SON' has English Docs? I think it is in German and I am (sorry to say) that I do not understand the Language.

Please if anyone kbnows please let me know. Looks like a fantastic program.

Aloha

VErn

1436. Re: Software Service Seidel

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <6addig$si3@news2.tds.net>
Source record: 109317

On 19 Jan 1998 14:40:29, Markus Fichtenbauer wrote:
>It's sad, but there are more and more companies who fools
>the ATARI-users and STEAL their money.
[snipped]
>PS3: What about a list here in the Usenet with good and
> bad companies?
>
I'm currently working on an area on my site. This is on the web, not usenet, but I will make arrangements to have the info available to people without web access. I'll have more details soon. See also "Re: Rotten Atari Dealers" for some comments from Hallvard Tangeraas and Brian Van Tilborg on this subject.

Terry
-----
tross3@hamtel.tds.net irc: qnr | ST+ Fanzine U.S. Distributor
Visit: http://www.geocities.com/SiliconValley/Peaks/6320/index.html
ST+ Fanzine: "stplus01.htm" Atari Reference Desk: "atari001.htm"

1437. Silly Software URL has changed

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: deano@zetnet.co.uk
Message-ID: <34ca914e.20912087@news.zetnet.co.uk>
Source record: 109318

Just a short message to let everyone know that the Silly Software Web Site is now on the zetnet server. The new url is down below so please update your links.

Cheers

Deano
deano@zetnet.co.uk
http://www.users.zetnet.co.uk/sillysoftware/

1438. user groups

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: SSweet@fortress.org.uk
Message-ID: <271_SSweet@fortress.org.uk>
Source record: 109319

FROM: SSweet@fortress.org.uk
SUBJ: user groups

p> Can anyone tell me if there is a user group in the Hertford area.

p> There was one in Cheshunt but i have lost the email address, can anyone
p> help please

It still exists, and a meet is due for the 28th, next wednesday, E-mail
Dcrocker@fortress.org.uk for more details.

Its in the Wolsey halls, next to Cheshunt railway station. I'l be there,
along with Jim Hornby, Derryck croker himself, and whoever else the care in
the community program favours that week. 8~))

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM Link 97 SCSI II *
-= The new Pentium Overheat, CPU and water boiler in a single chip.
--

1439. Re: CAB 2.6 and MiNTnet

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: DCroker@fortress.org.uk
Message-ID: <269_DCroker@fortress.org.uk>
Source record: 109320

Nostrodamus phrophesised this from kma54@csc.canterbury.ac.nz to All...

Hi Karl!

k> Organization: University of Canterbury, Christchurch, New Zealand

k> It is good to see that there is a DSP ovl file. Making use of the
k> extra hardware. :-)

Can you tell me more about this?

Do you mean the JPEG decoder?

Speak to 'ya later!

--

1440. T-Cache

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: SSweet@fortress.org.uk
Message-ID: <272_SSweet@fortress.org.uk>
Source record: 109321

FROM: SSweet@fortress.org.uk
SUBJ: T-Cache

Danny, glad to have caught you in here, i did E-mail you with a request?.
Would it be possible for me to get a demo of the english version of T-Cache
from you.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM Link 97 SCSI II *
-= Buy a Pentium/90 so you can reboot faster.
--

1441. user groups

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: DCroker@fortress.org.uk
Message-ID: <270_DCroker@fortress.org.uk>
Source record: 109322

Nostrodamus phrophesised this from philip@bengio.demon.co.uk to All...

Hi Philip!

p> Can anyone tell me if there is a user group in the Hertford area.

Cheshunt Computer Club.

I've emailed you with the date of the next meet.

Speak to 'ya later!

--

1442. Re: Sting/CAB

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6adp1lpud4@news.campus.mci.net>
Source record: 109323

On 22 Jan 98 11:00:04, Terry May wrote:

->To answer the question, STING.INF should be in the AUTO folder, and it should
->simply contain the path to your STING folder that has DEFAULT.CFG, ROUTE.TAB
->and all your STX modules.
->
->Here's what my STING.INF looks like:
->
->D:\STING\

Hi Terry! I've got STING.INF in my Auto folder as well, but I've got all
my STX modules in C:\STING\MODULES\, with the STING.INF file pointing to
there...apparently both work, so I guess as long as the path is correct,
its okay! ;-)

____
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

1443. Re: Problem accessing PC-harddisks

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: jmpatat@asi.fr
Message-ID: <34ca64b8.3557669@news.asi.fr>
Source record: 109324

On 22 Jan 1998 12:56:32 GMT, epkrgdh@epk.ericsson.se (Ronny Gardh)
wrote:

>Today I use an EZ135 to exchange between my W97 PC ...

>But I want to use my 540Mb E-IDE to swap between the
>computers, the problem is ...

I have the same problem. It's seem that IDE drive and CBHD does not
work with DOS partition. Only SCSI is allowed!

Regards, Thierry.

---- Thierry Arbez-Carme - <jmpatat@asi.fr> ----------
---- Recherche bidouilles électroniques sur Falcon et ST ---

1444. Re: Using .RSC Icons for Tos 4.04???

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6adpbqpud5@news.campus.mci.net>
Source record: 109325

On 23 Jan 1998 17:16:51, George W. Garner wrote:
-> Hola! I'm trying to find a way to use some of the .RSC icons that
->come with a few programs, i.e. TVT Telnet 2.02 and Newsie. I was told a
->while ago that RSC030 could do it, but I just got a copy of it and well,
->I'm unable to find a way. So if anybody has already achieved this
->marvel, please drop me a note. I'm dying to figure out how to do this :)

You can get the shareware program from Dr. Bob to do this. Its an icon
editor and it will allow you to expand and edit your resource files...

____
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

1445. WTB - MagicMac

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: tommy@niagara.com
Message-ID: <6adpfg$eq6@cabernet.niagara.com>
Source record: 109326

Looking for a very reasonably priced copy of Magic Mac. Please email.
Tom

1446. Re: Maserati Club Web Page

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6ads9i$lhh@thoth.portal.ca>
Source record: 109327

On 24 Jan 1998, Steve Hammond wrote:

>A favor - Could someone who is using CAB 2.0 or 2.5 try the following
>URL "http://www.maseratinet.com" and see if you can access any page
>other than "Books, Manuals and Road Tests". Using CAB 2.0 I can get to
>the main frame page and I can get the above Books...., but when I try to
>access any of the other pages I get a message stating the my browser
>sent an unrecognized command.

I tried about six different links on the main page with CAB 2.5/CAB.OVL
1.2805: all lead to a page requesting a password. It sounds like you're
using an older overlay.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

1447. Re: WTB, Atari TOS...

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <34CA77D4.1FF57EA5@jps.net>
Source record: 109328

Phantom of the Laser allows the SLM 804 to be left off when not in use without fouling up the DMA. It used to be sold commercially, but then he started selling it as a do it yourself instruction brochure for about $15. I went that route, and still have my copy. Since it may be copyrighted still, it would be best to see if it can still be purchased from the author rather than make copies of mine. I'll post the address when I find it.

Derryck Croker wrote:
>
> Nostrodamus phrophesised this from dani181@ibm.net to All...
>
> Hi Eric!
>
> d> Organization: IBM.NET
>
> d> I am also looking for Phanthom of the Laser for the Atari SLM804/605
> d> interface.
>
> I'm sorry, I don't understand what you're looking for?
>
> Speak to 'ya later!
>
> --

1448. Re: 6chip/2chip question

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <34CA7B2D.A88495E6@jps.net>
Source record: 109329

There was an instruction sheet atari issued with TOS 1.4 that told which pads to jumper for 2 to 6 chip conversion. I'll see if I still have it.

Ed&Cori wrote:
>
> I just got a(nother) stf and encountered something I never have. It has
> a rev-c board and the ram is under the power supply and the roms in
> front of that (all I have ever seen have roms under the ps and ram
> horizontally under the keyboar)d. There is a 2 chip set of 1.0
> installed. Next to one of the rom sockets are two pairs of pairs of
> pads a16 and a17. Each pair is labeled 1M and 256k. Both pairs have 1M
> jumped (w/ a solder blob) Now the stupid question... To install the 6
> chip set that I have, are these pads the only alterations I need to
> make? Are there other pads to find elsewhere? On an unrelated note, if
> I got a set of 2.06 would they plug in? This unit appears to be an
> unmodified unit. I scoured the faq and could not find an answer to
> this. Thanks for any help.
>
> Ed
> Balt. MD

1449. SEATTLE REPAIR SHOP NEEDED

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: EJ <eje2@earthlink.net>
Message-ID: <34CA8370.75EF@earthlink.net>
Source record: 109330

Hi all:-)

Anybody know where in Seattle I can get my Atari 520ST repaired? I think
it's the drive... also, where can I get software...

Thanks much,
EJ

1450. Re: Using .RSC Icons for Tos 4.04???

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: Nicole L Hammond <nicoleh@U.Arizona.EDU>
Message-ID: <Pine.A41.3.96.980124123509.90292A-100000@aruba.u.arizona.edu>
Source record: 109331

On 23 Jan 1998, George W. Garner wrote:

> Hola! I'm trying to find a way to use some of the .RSC icons that
> come with a few programs, i.e. TVT Telnet 2.02 and Newsie. I was told a
> while ago that RSC030 could do it, but I just got a copy of it and well,
> I'm unable to find a way. So if anybody has already achieved this
> marvel, please drop me a note. I'm dying to figure out how to do this :)

I don't know anything about RSC030, but what I use is Resource Master 2, available from:

http://www.cix.co.uk/~inactive/

Look in the "Software" Link for it. It is VERY easy to use. Just open the new_icon.RSC file, and you will see iconified sections of the file. Double-click on the appropriate section(s), and you should see the actual icon(s) you want. Then do the same to open your DESKICON.RSC file. Once both icon lists are showing, you can just "drag and drop" the new icon into your DESKICON.RSC file. Save the file, quit the program, reboot or change resolutions, and you're all set! You can even edit the icons if you want! This program is very visual, very easy, and pretty fun to use! Try it!

Mike Freeman

1451. Thanks, Re: Serial upgrade problem

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <885672894.6182.0.nnrp-06.c1ed1184@news.demon.co.uk>
Source record: 109332

I would like to say thanks to all whom tried to help me in pursuit of
my little problem; not being able to use the serial upgrade.

The problem was due to an accessory, in particular Harlekin.
So removal of the culprit, means I can now hook up at 28800.
Cheers! for now
Steve

Email:- steve@steverosie.demon.co.uk

1452. Wanted: Atari STFM/STE UK.

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: Gareth Davies <garethd_@dial.pipex.com>
Message-ID: <6adibh$e1v$1@plug.news.pipex.net>
Source record: 109333

I'm looking for any good condition system with more than 512K.

If you can help then please e-mail me with details.

Gareth.

****
To reply remove underscore from reply-to address.
****

1453. Re: Help! I need Cubase Audio!

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: Frank_Perrey@h.maus.de
Message-ID: <199801240256.a13288@h.maus.de>
Source record: 109334

MA>I'm looking for a used version of Cubase Audio for the Atari Falcon.
so am I doing. If you want to give it away --->PM
maybe Logic Audio will do, I just want to work with my Falcon!
Thanx
FranX

1454. WTB:(US/CA) graphics card fot TT

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: bdc2@po.cwru.edu
Message-ID: <6adjj5$m5a$1@alexander.INS.CWRU.Edu>
Source record: 109335

Does anyone have a decent graphics card for a TT? (i.e.- not an alberTT)
please let me know if you have one for sale!

Boris

---
bdc2@bdc2-ra.cwru.edu

1455. Re: Electronic Cow Appoints Floppyshop as U

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <6adk62$5o6$1@irk.zetnet.co.uk>
Source record: 109336

On 24 Jan 1998 18:11:44, "Steve Delaney" wrote:
>**
>PRESS RELEASE FLOPPYSHOP
>17TH JANUARY 1998 ABERDEEN, SCOTLAND
>**
> ELECTRONIC COW APPOINTS FLOPPYSHOP AS UK DISTRIBUTOR
>**
>Floppyshop are pleased to announce the aquisition of exclusive UK
>distribution rights to the entire range of Electronic Cow music
>products. Electronic Cow are a small English software developer
>dedicated to producing high quality applications for Atari based
>amateur and professional musicians.
>
>Apart from a few honorourable mentions in Atari Computing and the
>music press, Electronic Cow have gone relatively unnoticed, despite
>producing three impressive packages over the past couple of years.

I thought I put my oar in here. I was one of the first people to buy an ELectronic Cow package, the original MIDI Arpeggiator, and I wouldn't be without it now, it makes putting togethr bouncy basslines so easy it's silly. The new versions are stunning, especially now you can run it as an accessory. If you make music with an Atari, buy it now.......

I've also got Granular Synth, this is a good program to play with when drunk as you won't care that you understand nothing of the maths behind it, if you use a sampler then the odd-ball, twisted and unique samples you can make with this package will be of ton's of use to you, and unlike a sample CD, no-one else will have them....

I do know Danny (McLeer, the programmer behind them) and he's a nice guy and you ought to buy his software.....

chrisc

1456. Maserati Club Web Page

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6admhd$j59$1@usenet85.supernews.com>
Source record: 109337

A favor - Could someone who is using CAB 2.0 or 2.5 try the following URL "http://www.maseratinet.com" and see if you can access any page other than "Books, Manuals and Road Tests". Using CAB 2.0 I can get to the main frame page and I can get the above Books...., but when I try to access any of the other pages I get a message stating the my browser sent an unrecognized command.

TIA

Steve Hammond

1457. Re: NEWSie overwriting DIAL.SCR

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <6abbfv$l9$1@irk.zetnet.co.uk>
Source record: 109364

On 20 Jan 1998 21:14:51, Frank Lockwood wrote:
>On 19 Jan 1998 11:49:26, Peter Rottengatter wrote:
>> In article <69u3ap$8fs@ds2.acs.ucalgary.ca>,
>> lockwood@freenet.calgary.ab.ca (Frank Lockwood) writes:

<much snipped>

Until the problem is properly sorted out, allow me to suggest my
own work-around which preserves the apps, even when received data
may become corrupted:-

Whatever partition you use for the Application and its needs,
use a separate partition for all stuff received from the outide world.

For example, I use partition N for Newsie (and other clients), but
partition P for: Newsie\Mail\; Newsie\Offline\; Newsie\Work\.
Similarly for CAB I use P:\WWWCACHE\.
And for FTP, P:\Download\.

I do hope this helps, temporarily.
Charles.

Charles Stanley * GM1MCN@GB7ABN * Aberdeen, Scotland
cstanley@zetnet.co.uk

1458. Re: Fragmented files in Newsie

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <6abbg0$l9$2@irk.zetnet.co.uk>
Source record: 109365

On 19 Jan 1998 13:18:04, Alan Price wrote:
>When I load posts using Offline Newsreading, as far as I can see each
>post is written to disk in folder OFFLINE as a separate file. On reading
>them back, the posts are sometimes split over two or more files, or two
>or more posts are end-to-end in the same file. There doesn't seem to be
>any particular pattern to it- has anyone else found this, and have they
>found a cure?

Sorry, no! I have fiound the same problem.
But here's a related problem which someone may solve too: that some posts
do not show in Offline Reading with word-wrap. It is necessary to find
the relevant ###.txt and reformat it to see it properly.
It's a real nuisance!

Charles Stanley * GM1MCN@GB7ABN * Aberdeen, Scotland
cstanley@zetnet.co.uk

1459. 4 bombs with Pacifist.

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: Gareth Davies <garethd_@dial.pipex.com>
Message-ID: <6abc5edhv1@plug.news.pipex.net>
Source record: 109366

Just a quick plea for some help!

I'm trying to use Pacifist and having set up the config file properly (and tried many Tos versions) Pacifist is still bombing out - 4 bombs with monotonous regularity. I don't even have to load a prog - just moving the mouse pointer seems to do it. I'm trying to run it on a K6 200 under Win95 with 32mb.

Can anyone help.

Thanks.

Gareth.

****
To reply please remove the underscore
from the reply-to address.
****

1460. Re: Progressive JPEGs

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: szhays@dogbert.ucdavis.edu
Message-ID: <6abch3$g61$1@mark.ucdavis.edu>
Source record: 109367

Terry May (outrider@anv.net) wrote:
:
: I would be inclined to register 1st Guide if 1) it was in English,
: 2) it was multitasking friendly and 3) there was some easy way to
: register in the U.S. Because none of these are true, I don't use
: it.

I've never had a problem using 1st Guide under Geneva. It seems to multitask fine. I never had much of a problem with the language situation either, as there is only the one menu in 1st Guide and the only features available in it are zoom in and zzom out, labeled "+" and "-" respectively.

I do stilluse Gem-View myself though, because I want to be able to convert from one file type to another and 1st Guide doesn't have any kind of save feature, it is just a viewer. Plus, I had already registered Gem-View when I first discovered 1st Guide. But as time passes and 1st Guide gets update and Gem-View doesn't, I'm sure the day will come when I will switch over and register the new program.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

1461. Re: 4 bombs with Pacifist.

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34cb36cd.8225246@news.zetnet.co.uk>
Source record: 109368

Hey! "Gareth Davies" <garethd_@dial.pipex.com> wasn't it Sat, 24 Jan
1998 00:21:31 -0000 that you wrote:

>mouse pointer seems to do it. I'm trying to run it on a K6 200 under Win95
>with 32mb.
>
>Can anyone help.

Doubtfull, most people know more about atari machines in here than
PC's :), Go to the pacifist home page and join the pacifist mailing
list, there everyone uses it on all manner of machines and should be
able to sort you out.....hth :)
.
.
.-- Cheers !ynoT ----- Tony Greenwood (BASIC Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/
---------------------- ATARI dead my Arse! ------------------

1462. Re: CAB 2.6 and MiNTnet

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6abk10$2dr$2@newsbell.bellglobal.com>
Source record: 109369

On 22 Jan 98 18:25:49 +, kma54@csc.canterbury.ac.nz wrote:
>
>>or Falcon.
>
>I'm not criticizing those of you who still use an ST for Web browsing,
>(it's great that we can) but you have to admit, it isn't the most
>suitable computer (graphically) for viewing the Web.

Certainly not the most suitable, but not totally inept either when it comes
to graphics. I do my web surfing with the 520ST and a mono monitor. Generally
with graphics off, as you never know what kind of page you are going to and
some of those animated gifs and what have you can be deadly. However when I
hit a good site, I turn graphics on and watch the minutes count by:-). Then
I load the picts into my STe and view with either speed of light or photochrome
and have a happy day. The pictures in photochrome in particular are good enough
to impress my Windows friends. Of course its a comprimise, but it works.

>
> comp.sys.atari.st
> ^^
> this should be dropped, why? Because it's not just
> ST's anymore.

Now that would change everything for the better? :-).
I also want comp.sys.atari.ST and a
comp.sys.atari.STe
comp.sys.atari.TT
comp.sys.atari.falcon
comp.sys.atari.hades
comp.sys.atari.vapourware
comp.sys.atari.TOS 1.0-1.2
comp.sys.atari.Mint.
comp.sys.atari.blah blah blah......

No, wait, lets just assume that comp.sys.atari.st is really
comp.sys.atari.TOS
or just comp.sys.TOS.
because they don't have to be ataris

Aw, what the heck, why don't we just leave it the way it is.

Good then.

>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram

```
/172`__/ ;\> Y | / /__\ | || ||| __ )( TOS 1.0, SH204 hd
(+)`====='(+) B | \/ \\_/|| |/\_/ () SLM 804 LASER prt.
************** R ********************** [and SURF HAPPY! :-)]
---------------------------------------------------------------
```

1463. Re: Info wanted on 1040STf

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6abk0k$2dr$1@newsbell.bellglobal.com>
Source record: 109370

On 22 Jan 1998 17:33:35, Mauricio Tavares wrote:
> I have the opportunity to buy a STf for $60.

How big, IE a 1040STf, or a 520STf. $60 would be alot.

> That includes only
>monitor, machine, and mouse. No operating system (assuming it is not in ROM).

Operating system is in rom. Colour or MONO monitor.
> ? What are the specs of this machine?
Tell me the machine, I will tell you the specs.
Generally 512K/1meg or ram. 512 Colours. Midi.

What can I do with
>it?
Midi, Excellent
DTP , Very Good considering its age. To Brilliant, considering the software.
Animation, Good Modellers.
Cadd,
Internet Access.

Gee, heck its a computer. You can do anything with generally good results.
Power without the price for sure. Spend $20 more and get a hard drive.
>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

1464. Gemulator Package forsale

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: howe@ukcc.uky.edu
Message-ID: <xDdy.202$NZ1.275713@news1.atl.bellsouth.net>
Source record: 109371

For Sale: Gemulator 96 with card and MegaSTE ROMS. Also have Magic Sac Module with Mac Plus ROMS which you can install on card to do Macintosh emulation. I am asking $150.00 (shipping included). Thanks.

1465. Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: atari-archivists@atari.archive.umich.edu
Message-ID: <6absqv$ls3$1@newbabylon.rs.itd.umich.edu>
Source record: 109372
Cross-posted to: comp.sys.atari.st,umich.archives

```
-rw-r--r-- 32766 713717 Jan 19 04:45 ./incoming/parcp302.zip
--
-- Howard Chu @ PLATINUM technology Inc., Los Angeles Laboratory
```

1466. Re: when posting with Newsie-

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: grovem@removethisridgecrest.ca.us
Message-ID: <6ac0o3fpc1@ash.ridgecrest.ca.us>
Source record: 109373

On 23 Jan 1998 12:01:10, Pascal Ricard wrote:
>Hello,
>
> in article <6a9ikb$m61$3@ash.ridgecrest.ca.us>
> Michael Grove wrote:
>
>> placing the domain name (news.dumb.server) everything went ok. Your
>> reading this, are you not?
>
>No ;->
>(I couldn't resist)
>
>--
>Pascal, surfing the web on his Falcon...
>.

:).
And I was starting to think I was in some sort of virus kill file that
had taken over all the machines in this newsgroup:)

Mike

(Still trying to think up a sig, but Uwe has the one I like best:).

1467. ST Zip tip (beginner)

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: grovem@boxtopsridgecrest.ca.us
Message-ID: <6ac1cffpc2@ash.ridgecrest.ca.us>
Source record: 109374

I downloaded some *.DXF files that I wanted to use with DynaCadd from a web page. There were 3DS files (which I haven't found a way to read on the Atari yet) and DXF (autocad std) files available. The DXF files were self extracting compressed files labeled foobar.exe. I took the chance and renamed them to foobar.zip, and bingo, ST Zip extracted them no problem at all. I'm sure the smart ones already know this, but It was new to me. DynaCadd loaded them happily and converted them to 3D2 where they were imported into Raystart and rendered quite nicely.

Mike

1468. Re: Progressive JPEGs

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: szhays@dilbert.ucdavis.edu
Message-ID: <6ac3cj$6v1$1@mark.ucdavis.edu>
Source record: 109375

Terry May (outrider@anv.net) wrote:
:
: Well, under MagiC and SingleTOS it takes over the entire system while it's
: loading a pic. I can't imagine why it would act any different under Geneva

No, you're right, it takes over the system. But at least it works in a window (unlike the Apex viewers, which don't even have as good an output, explain that). OK, I agree, in a perfect world, 1st Guide would give a few cycles back to the OS every second (perhaps a setting to do this so single-taskers don't take a speed hit).

: I guess you've never used Control-A.

Dang. No I hadn't. OK, I agree with you 100% -- English documentation is a must. I didn't even realize there was all this stuff under the hood. I never looked a second time at the text files that came with the program -- they were all in German. I still have no idea what the program is capable of. But I tried ^C just for the heck of it and got some drive activity, so I checked my clipboard folder and guess what, 1st Guide does have a save feature. But it looks like it only copies the file in its original format, still no conversion ability. I'll have to see what I can make out of the documentation now. The program doesn't have a resource file though, so translating the dialogs isn't going to be as easy as it could otherwise be.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

1469. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <34C9A21C.1D61@ooc.de>
Source record: 109376

Terry May wrote:

> And like I said, I'm not even using DMA when online. I only use my internal
> IDE drive while online. I run in high color while online, and my

Wait a moment. You mean that the HDDRIVER DMA background switch has an
effect on IDE performance? This is absolutely impossible because IDE is
not related to DMA at all and this switch has no meaning for IDE drives.

> not like to do SCSI while in high color, so I make sure not to use my SCSI

You don't have a clockpatch installed?
--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

1470. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <34C9A27E.D21@ooc.de>
Source record: 109377

Jo Even Skarstein wrote:

> This could have something to do with my Afterburner, as MagiC's peculiar
> DMA-transfers (hidden DMA-buffer which makes it difficult to use with
> Afterburner and other machines with dedicated fastRAM and 040/060) means
> that I have to make *all* ST-Ram non-cacheable for SCSI to work.

Yes, this can be related to the Afterburner, indeed. The Afterburner is
no good choice for making tests of this kind because with the
Afterburner the system behaviour on that level is quite different from
what you get with other Ataris.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

1471. Re: Help with HDDriver -- quick!

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <34C9A30D.406E@ooc.de>
Source record: 109378

Magnus Kollberg wrote:

> Well it would be nice to read the manual if you had one. With my upgrade
> of HD-Driver to 7 I didn't even get a manual only the disks. I guess I
> still have the manual for version 6 though.

This doesn't matter because the manual for version 6 is basically the
same in this respect. It makes no sense to combine each update with a
new manual because this would only lead to higher costs for an update
which the user would have to pay. Of course you can get an additional,
new manual if you pay for it. Contact System Solutions about this.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

1472. Re: Good News!

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <34C9A440.55BB@ooc.de>
Source record: 109379

Magnus Kollberg wrote:

> Hohohh... so now we will get Nestscape on the Atari, if someone has time

Are you referring to GEM or Linux? To GEM it will surely never be
ported. Did you ever look at the complexity of this program? Depending
on the platform the binary has a size of about 10 MByte. This is more
than the main memory most Atari users have. And for a Linux version: Do
you have Motif 2.0 for your Atari? Surely not. But as far as I can see
Motif 2.0 is required in order to port Netscape.
I think you haven't yet thought about very basic things required for a
port. It needs more than the sources to do this. And remember: Java
sources (at least for Java 1.02) are available from Sun and there is
still no Java port for the Atari. The situation will be similar with
Netscape.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

1473. Re: NEWSie overwriting DIAL.SCR

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <885630828.19608.0.nnrp-08.9e98f145@news.demon.co.uk>
Source record: 109380

On 22 Jan 1998 11:58:08, Peter Rottengatter wrote:
> In article <34c34fd41696fb0@club-internet.fr>,
> pricard@club-internet.fr (Pascal Ricard) writes:
>
> > Newsie myself. But I use Cab, Popwatch, Newswatch, Okami... and have had
> > lost files/clusters too. No problemo in single Tos, only with Magic. So
> > there is perhaps a problem with the combo Sting 1.12/magic ? (Peter ?)
>
> No way. I use MagiC all the time. I use single-TOS only for occasional testing.

I use Magic most of the time and I don't have any problems with Sting. I sometimes have the odd problem with Stik, when I don't turn 'pre-emptive' off.

As for lost files/clusters, I sometimes find Newsie hasn't deleted the articles when it should have but deletes them from the 'xover.txt'. So far I've had no lost clusters. I'm not sure why the files aren't deleted, could be because I'm using long filenames on that partition, then again it could be something else.

Regards,
David E-Mail :- dbolt@my-ste.demon.co.uk

/***\
* *
* Proud owner of: Atari 520STE 4Mb + Syquest EZ-135 + V.34 *
* *
***/

1474. Mille Babic's homepage moved

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: mille@tripnet.se
Message-ID: <6aca70$6il$1@minox.tripnet.se>
Source record: 109381

Hi all!

I have moved my Atarirelated homepage to the largest Internet community in Sweden, Passagen http://www.passagen.se/ You will find the new pages at:
http://hem1.passagen.se/atari/

Thank's for all the mails sent to me about that.

Some of you have notified the long rows made by me (ASH Emailer).
The point is that it looks good in Emailer, MS Outlook Express, Netscape etc. Emailer wraps the text fine. Its up to the mailer app to wrap text, I
know that NEWSie doesn't do that. Ask John Rojewski, the author of NEWSie to implement this feature. Am I wrong about this? Think not. If you use
QED or Everest to create mails then the text wraps fine, that's why mails looks fine sent by NEWSie. But the opposite?

Mille Babic mailto:atari@reborn.com
WWW: http://hem1.passagen.se/atari
Atari Falcon 40 MHz, 12MB RAM, 1.0GB+540MB HD
ASH MagiC 5.20, jinnee 1.0, CAB 2.6
ASH Fiffi 1.04 & Emailer 1.0

1475. Re: Possible UK Atari Show - update

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: csilver@No.Spam.Puke.com
Message-ID: <6acbr0vuq1@brokaw.wa.com>
Source record: 109382

On 23 Jan 1998 12:37:52, Peter Rottengatter wrote:
>In article <6a7nkr$20l$1@chlorine.compulink.co.uk>,
> mike@ataricomputing.com (Mike Kerslake) writes:
>> Preferred time for the Show/s appears to be in July/August.

>Nice, as I plan a holiday in UK around that time. I'd love to spend a day at
>the show.
>Cheers Peter

Hallo Peter,

Watch out for the "Spice Girls", you might just get in some trouble <g>.
Cheeky, eh?

HTH,

Charles
EoF

1476. Re: New CAB.OVL v1.2805

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: bvkerkhof@zwcai.net
Message-ID: <6acd9bgmc1@thor.wirehub.nl>
Source record: 109383

On 23 Jan 1998 08:56:24, Roger Cain wrote:
>>>Wow!!! Congrats Dan on this new OVL. Ahhh, all I can say is WOW.
>
Sorry to ask, lost Dan's homepage address. What was it again?
Thanks Bram

Bram van Kerkhof, Zeewolde, the Netherlands
E-mail: bvkerkhof@zwcai.net FidoNet: 2:280/713.6
TT 4 Mb/ MagiC 5.04/ NVDI 2.02/ 33K6 FAN: 190:100/205.11306

1477. STinG/Newsie/CAB

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: musicman@pixi.com
Message-ID: <34c9bd57.0@bonaparte.pixi.com>
Source record: 109384

Okay people.....Some good news....I finally made a connection into my ISP. But once I make the hook-up with the dialer.

It says I have successful connection, also I only can hook up at 9600 baud? curious since my unix and same modem...I run at 28.8?

Anyway...where do I go from here...? After exiting the Dialer.. then what do I do?

Aloha from Hawaii!

Vern

1478. Re: cab.ovl v1.2805 Where??

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6acgh5$te3$2@roch.zetnet.co.uk>
Source record: 109385

On 23 Jan 1998 13:19:29, Charles Mario wrote:
>
>Where can I find this version??

Go straight to the supplier! Dan's site is at:

http:/www.netset.com/~baldrick/

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

1479. Re: Internet and Magic

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6acgh8$te3$3@roch.zetnet.co.uk>
Source record: 109386

On 23 Jan 1998 15:16:18, Andreas Kromke wrote:

>Magnus Kollberg (magnus.kollberg**@**emw.ericsson.se) wrote:
>: Sounds like a bug in MagiC. Bugger Andreas about it.
>
>Can't be, because the disk routines come from the HD driver,
>MagiC does not have a disk driver itself (except DMAread which
>is only used during the boot process).
>
>Deactivate DMA background. If everything then works, your Falcon
>has a hardware bug.

Hmm .. I'm responsible for starting all of this <blush>.

I could not remember which change I made caused the error 'Read Error on C:' after Magic V5.11 had loaded and just before it processed the /XTENSION/ folder. The same error occured with NVDI v4.11 R6 after it started initialisation but before it read the installed TTF/SPD font files. These errors did not occur if I used HDDriver v4.5 but did occur with CBHD v5.02.

Today I cleared C:, re-installed C: and copied back the old contents - no change.

I then re-installed Magic and NVDI on C:. This booted up with no errors.

It looks as though there is something in C: (15Mb of stuff!) which causes the error. I have tried most of the obvious experiments but the error persists. I am now about to begin the LONG job of progressively rebuilding C: on the base of Magic/NVDI until the boot-up error occurs.

But ..... tell me more about DMAread. The errors I'm getting only occur during boot. Is there any reason why DMAread should not be happy with CBHD? BTW, DMA background is de-activated.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

1480. test Okami

Newsgroup: comp.sys.atari.st
Date: 1998-01-24 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <34c9cc8465c0d0@ping.be>
Source record: 109387

```
Sorry guys but this is just a test to see if Okami works now.
It's not easy to set up the whole thing so I do hope things works
fine now.
```

1481. Re: Atari Canada Hardware, Techmanuals etc.

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <6ag11p$72l$2@news.ican.net>
Source record: 109188

On 25 Jan 1998 16:34:05, Brian Van Tilborg wrote:
>Can anyone tell me who aquired all the Atari products and service manuals
>and service parts from Atari Canada? Did someone in Canada buy the inventory?

Please CC your reply to my adress as well. There is stuff I need.

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 12/48 NVDI 4.11r0, MiNT 1.14.5, N.AES 1.1.0, GlueSTiK

Unsollicited material will be proof-read for $100 USD per word,
payable within 10 days. Submission of your advertisement to my
address constitutes your formal acceptance of these terms.

<TITLE><BLINK><H1>No HTML Messages Please!</H1></BLINK></TITLE>

1482. New Falcon game from Reservoir GODS. (excellent).

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980125134652.494A-100000@usr02.primenet.com>
Source record: 109189

Here is a new game from reservoir gods, the guys who brought you
double bubble2000, tautology, Skyfall etc.
Static is a a Solitaire type game (the cards), of course a little
revisited, :) extra little things.
This is shareware but is not really restricted, you can enjoy it until
you register.
All I can say is, VERY nice game, good music, easy to concentrate, all
graphic true color, etc.

You'll find a link from my web page to theirs.

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

1483. Re: Hensa Micros FTP site

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34ce8dfe.7718074@news.zetnet.co.uk>
Source record: 109190

Hey! q-funk@megacom.net (Martin-Eric Racine) wasn't it 25 Jan 1998
18:39:46 GMT that you wrote:

> >Unless someone at the site is prepared to ftp them en masse to another
> >ftp site then the only solution is for us to get them - and quick.
>
>Wasn't Denesh Bhabuta handling the Atari section of Hensa?
>Why doesn't he transfer it all to his Cyberstrider server?

Blimey!, Hiya Q....Danny left Hensa ages ago, he now has a top job
with Demon the UK ISP people, Worse than that, he went to live down
south and people say he now has a funny accent....
bloody southerner :)))

.
.-- Cheers !ynoT ----- Tony Greenwood (BASIC Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/
---------------------- ATARI dead my Arse! ------------------

1484. FS: Variuos Atari STuff

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: Daniel Fangmann <defang@ibm.net>
Message-ID: <34cb90b3.0@news2.ibm.net>
Source record: 109191

Following for sale:
Software: all games are in the box with manuals
EZ Test Writer-$5
DragonScape-adventure game-$5
Metro Cross-Epyx-scrolling skateboard game-$5
Data Diet-Disk compression program-$5
Mouse Boot v3.d-accessory & auto boot utility-$5
StarGlider-Firebird-3D combat-air to air/air to ground sim-$5
The Sentry-Firebird-3D graphic strategy game-$5
Final Assault-EPYX-mountain climbing adventure-$5
Transputor-cool 3D marble action game-$5
LED Storm-Road race with lazers-$5
Crash Garrett-1938 adventure game in FRENCH-$5
Karateka-Broderbund-realistic karate fighting-$5
Championship Wrestling-Epyx-Wrestling Mania for the ST-$5
Phantasm-space shoot-em up-$5
Project Neptune-Epyx-James Bond type adventure-$5
Renegade-Taito-street fighting-cool game-$5
Prime Time-make your own TV shows-$5
Battleship-EPYX-boardgame for the ST-all aboard!-$5
Hardware-
Atari PCM124 12" Monitors-New-$20 ea. Original box and manual.
Believe these were used on 286 type computers and Atari's short lived PC.
Two units available. 7-Pin video cable.
1040 STf Keyboards-good working condition with NO broken keys.
Easy to install on an ST.-$10ea. Several available.
A/B Video Switch Box. Includes 2 Video cables-15 pin SVGA type.
New- for use on a TT with video card-$15
Olivetti Ink Jet Printer w/ 20+ Ink Ampules& Axiom 32K Printer Buffer-Works
with Atari ST.-$20
Monitor Master-$10
LYNX STUFF:
LYNX Portable Game System-New + 4 games, includes Batman Returns, Stun
Runner, Shadow of the Beast, Hard Driving + Blue Lightening Demo.-$55
Games-new in shrink-wrap:
Blockout-$10(one left)

LYNX Kit Case-Carry Case-NEW
12"wide 9 1/4" tall 4 1/4" deep-$20
Comlynx Multiplayer cable-new-$5
AC Adapter-120V 60Hz-$10
Lynx Battery Pack-requires D Cell's-$10(NEW)

That's All For Now.....
Buyer pays Shipping.

Payment: Check/M.O. or COD, your choice.
Ship from New York
Dan Fangmann
Ship to USA & Canada ONLY!

1485. Re: SEATTLE REPAIR SHOP NEEDED

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6ag46mpbc2@newsbell.bellglobal.com>
Source record: 109192

On 24 Jan 1998 19:12:41, EJ wrote:
>Hi all:-)
>
>Anybody know where in Seattle I can get my Atari 520ST repaired? I think
>it's the drive... also, where can I get software...

Yes, Find a used drive. Probably can be had for $20 for a SF314 DS 720k diskdrive.

Please give a description of your problem. Also do you have an internal or external drive on your 520ST? On the external drives STs sometimes the 6 inch drop is very effective in getting the floppys attention to boot. If you are having a hard time reading floppy disks, then their could be a number of factors. On 520STFs the internal floppy drive belt has been known to fall off. Put the belt back on and go again, also find a program on the FTP sites that test floppy drive speed.

Commercial software, their are a number of dealers in the United States and Canada still selling NEW Atari software. There are also many posts from vendors Selling NEW OLD STOCK Atari software that is from 2years to 13 years old.

Public Domain, shareware and commercial software can be found at Many FTP sites, and Web Pages supported by the software authors or a support Web Page.

Ram upgrades and Atari service parts can be found at Best Electronics.
email bestelec@concentric.net

I believe B&C computer vision also has the list of what you need.
off hand I think it is
http://www.mycomputer.com (however don't hold me to this:-).

Good place if you want to upgrade your 520ST to 1 or 2.5 Meg of ram and use it for the Internet.

Each month an FTP listed is posted in this Newsgroup giving the latest Atari supporting FTP sites.

There are a lot of good ones with the most current software. You may want to go to
http://www.umich.edu/~archive/atari/

Get Starter.TOS for the latest in zip/lzh/arc/zoo compression software. Since you are using a 520ST you will need to use the smaller jr versions of these compression programs without the shells.

If you have an IBM you can unzip files there with it and copy the files to
a 720K disk to use with your atari after you have successfully got the
drives working again.
>
>Thanks much,

Your welcome, hows that for a start. I hope you do read this,
Email me for any other assistance.

>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

1486. STing/Xcontrol/Toronto Atari Federation

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6ag4alpbc6@newsbell.bellglobal.com>
Source record: 109193

Last Wednesday I attended my very first meeting of the Toronto Atari
Federation. It was well worth the drive, and having ran a computer club
for a number of years I know the work that goes into creating a newsletter
getting guest speakers, and simply having everything work so people are
well informed and entertained at the same time.

M. Racine was there demonstrating, the STing/STik CAB/NEWsie and Mint combinations
and I can tell you he did an excellent job.

I didn't really know how many ST users want to get their Ataris on the inter
net and still think they can't. Since I use a 520ST with TOS 1.0 alot of
users came to me with very basic questions on Set up of STing.

While STing is alot easier to set up today it still isn't obvious to the
very basic user. I found many who still live in a Cave and their STs software
is still in the 1980's.

One user had STing configured perfectly except for one thing. He showed me
his STing.inf and told me everything loads but he couldn't find the STing
Cpx serial window or the other modules. Actually he just pointed to a picture
of STing control panel in the TAF newsletter and said it didn't come up.

Well surprise, he was the first of 3 users that night with old STs that didn't
have the XControl panel. I honestly suggest that Xcontrol be distributed with
STing on club disks as well as on Internet Web pages.

Another user of course had HS modem all wrong when he copied it into the Auto
folder. Luckily this is what users groups are all about:-).

Other users , seeing Taf users with Falcons and TTs on the web honestly
believe that an ST can't get on the internet. Even though they are told it
works. I can't confirm it, but I think I was the only person there with an
ST on internet. I think this is why they came to me after I mentioned I have
my 520ST working just fine with TOS 1.0. Some people didn't know they could
exit the dialer after establishing a connection.

The TAF newsletter has an excellent article written by Dan Dreibelbis
on setting up STing and has examples of his dial.scr and default.cfg included.
This compliments the article written by Frank Lockwood in October 1997.
Again the only thing overlooked was simply the need for the xcontrol panel.
I think these article should be distributed more broadly than TAF.

I intend to write a follow up article for a future newsletter covering the
basics of getting the old ST on the internet. Since getting on with version
STing 1.06 I have successfully connected to 3 other internet providers with
PPP/PAP on the first try.
Of course I only do this for test purposes.

Its a long post, simply to say good work, and lets not forget about Xcontrol?
Brian.

```
---------------------------------------------------------------
__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __ )( TOS 1.0, SH204 hd
(+)`====='(+) B | \/ \\_/|| |/\_/ () SLM 804 LASER prt.
************** R ********************** [and SURF HAPPY! :-)]
---------------------------------------------------------------
```

1487. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6ag465pbc1@newsbell.bellglobal.com>
Source record: 109194

On 25 Jan 1998 09:25:27, Uwe Seimet wrote:

>This might be a bad DMA chip. Some 1040 STEs had this problem. Replacing
>the DMA chip works.

Yes it is 100% certain. JMG compushoppe had some to fix mine under warranty,
but for some reason I never found the time to take my STe in to get it fixed.
What a fool I was. I will in future hunt down a DMA chip and replace it.

>Yes, this should work fine. That is, if it's really the DMA chip that is
>causing your SCSI problems.

Thats great news. Since I am incredibly lazy and always take the path of
least resistance. So I will try to find one of those internal ide kits.
I will note that the Bad dma chip doesn't affect my SLM804.

Thanks Uwe, you have all the Hard Drive answers and have confirmed my
limited problem solving abilities:-).

>
>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

1488. Re: WTB:(US/CA) graphics card fot TT

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6ag46vpbc3@newsbell.bellglobal.com>
Source record: 109195

On 25 Jan 1998 15:22:05, Mark Hammond wrote:
>On 25 Jan 1998 12:06:19, Roger Cain wrote:
>>On 24 Jan 1998 20:40:05, boris d. cahan wrote:
>>>Does anyone have a decent graphics card for a TT? (i.e.- not an alberTT)
>>>please let me know if you have one for sale!
>>
>>Me ,too, if there are any UK sellers.

Obviously there are alot of TTs out there now without graphics cards.
I will be purchasing a TT before the year is done, and I most likely will
be looking for a graphics card as well.

Now as if I haven't made enough comments. Here is another idea to add to
the many ideas I am getting into.

A web page with a list of TT owners SERIOUSLY looking for a graphics card.
Then taking into consideration the response, purchasing/ordering/manufacturing
a said lot for those who order. I read earlier the post saying HOMA systems
would need an order of 100 boards. Correct me if I am wrong here, I can't
prove the post, so consider it hearsay for the moment, however I believe that
the figure could be me internationally.

Just a thought. I believe QFunk is also looking for a card too.
>---
>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

1489. Re: Word wrapping in Readers

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6ag47cpbc4@newsbell.bellglobal.com>
Source record: 109196

```
On 24 Jan 98 21:36:10, Terry May wrote:
>Re: _Word wrapping in Readers_, Newsmaster@pwomar.demon.co.uk wrote to All
>on 24 Jan 98:
>
> N> SO-RFC 1036 disagrees with you:
>
>Well, I disagree with SO-RFC 1036 then. I think that's bad policy.
>
> N> It is, which is people shoudln't be sending lines longer than 80
> N> characters.
>
>Whether they should or shouldn't, the fact is that many DO. And thus,
>readers should be able to handle them.
>
> * LED v1.51 * Energizer Bunny arrested; charged with battery.
>--
>
>
> Terry May - Las Vegas, NV
>.

---------------------------------------------------------------------
__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __ )( TOS 1.0, SH204 hd
(+)`====='(+) B | \/ \\_/|| |/\_/ () SLM 804 LASER prt.
*************** R ********************** [and SURF HAPPY! :-)]
---------------------------------------------------------------------
```

1490. Re: Word Perfect Upgrade

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: szhays@dilbert.ucdavis.edu
Message-ID: <6ag5thcuv1@mark.ucdavis.edu>
Source record: 109197

greg_evans@delphi.com wrote:
:
: Boy, if there is a WP update that will work on my Falcon I want
: to know. My wife loved that program but can't use it any longer.
: I'd be real surprised if there was a 1992 update, however, as I
: think WP Corp. had aleady been purchased at that point.

The latest version was dated April 18, 1991 (at least, that was the latest I ever got) and does indeed run fine on the Falcon, even in Falcon resolutions, although I think it crashes in modes above 16 colors. Also I remember it running much better after I switched from TOS to Geneva. Anyway, I don't use it anymore, nor do I know where to get the latest version of it, sorry.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

1491. Pacifist 48 is out.

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: Gareth Davies <garethd_@dial.pipex.com>
Message-ID: <6ag7nm$s8r$1@plug.news.pipex.net>
Source record: 109198

I've just downloaded it from http://www.davesclassics.com and the good news is that it seems a *lot* more crash proof than the previous version. It also seems to have much better blitter support in STE mode.

Gareth.

1492. More Okami questions

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: martin.byttebier@ping.be
Message-ID: <34cb1ea81f44050@ping.be>
Source record: 109199

First of all I'd like to thank all the guys who have helped me to set
up Okami.
Sorry, but I still have some questions.

1) Is it possible to convert the yellow pages of Oasis 1.35
(user.yel) into oaddr.inf format?
2) Is it possible to add from within Okami an e-mail address
on the oaddr.inf like it's possible with Oasis 1.35?

TIA
Martin

--
****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But He uses a Hades 060 now

1493. Help! - How to read vital signs on Mega ST4

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: Chris Koebel <ckoebel@sympatico.ca>
Message-ID: <6ag7ej$25j$1@news21.bellglobal.com>
Source record: 109200

Hi All!

I have recently acquired (last weekend) an Atari Mega ST4 system with a single floppy, mouse/kb and an SC1224 monitor. I had it running yesterday, trying out differnet programs I was finding on the net, and left it sitting at the GEM desktop screen. I went to look at it again later, and the screen was blank. All the power lights were on, but nothing on screen, not even a glow. The monitor makes the right noises when I turn it off and on, but will not display anything. I have tried shutting the system down a number of times... Do I have a dead monitor, or does it sound like something else??

Thanks in advance!
Chris

1494. MIDI: Atari editor for Kawai K-5 Synthesizer

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: "Michael F. Kelsey" <michaelk@pacifier.com>
Message-ID: <34CBA8E1.EA8B086E@pacifier.com>
Source record: 109201
Cross-posted to: comp.sys.atari.st,rec.music.makers.marketplace

Dr. T's Editor for the K-5. I believe it was the most detailed put out
for the K-5..
With Manual
$25 + shipping

1495. Re: Word Perfect Upgrade

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: DuaneOD@atlantis-bbs.com
Message-ID: <6agaunacu1@news.ncal.verio.com>
Source record: 109202

I run Wordperfect 5 (DOS) on a 1040STe under PC-Ditto. It should run
pretty fast on a Falcon.

Duane

On 25 Jan 98 13:01:50 -, greg_evans@delphi.com wrote:
>
>Boy, if there is a WP update that will work on my Falcon I want
>to know. My wife loved that program but can't use it any longer.
>I'd be real surprised if there was a 1992 update, however, as I
>think WP Corp. had aleady been purchased at that point.
>
>Greg
>.

1496. Re: ST Zip tip (beginner)

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: grovem@removethisridgecrest.ca.us
Message-ID: <6agbb4rcf1@ash.ridgecrest.ca.us>
Source record: 109203

On 24 Jan 1998 18:12:30, Brian Van Tilborg wrote:
>On 24 Jan 1998 06:23:11, Michael Grove wrote:
>>I downloaded some *.DXF files that I wanted to use with DynaCadd from
>>a web page. There were 3DS files (which I haven't found a way to read
>
>What is a 3DS file, and have you tried Rossetta from lexicore to convert
>files. I believe it supports 3DS, but I am not sure. I have only seen an
>early beta of this program.

3DS is Autodesk 3D Studio file format. Rosetta dosen't do a very good
job with DXF files, unless the geometry is very simple and dosen't
support 3DS (which wasn't developed until after Rosetta was released
way back when).

>
>>. DynaCadd loaded them happily and converted them to 3D2
>>where they were imported into Raystart and rendered quite nicely.
>
>What version of Dynna Cadd do you have? I have demos for version one and
>version to. I haven't seen version 2 demos on any ftp sites by the way, so
>if anyone wants me to upload it somewhere I will try. It is four disks.
>The last version I have I pick up at the TAF show in 1992.

I have DynaCadd V2.04.06 that I purchased from a gent in Canada. So
far it hasn't failed to load any DXF files that I have thrown at it.
It does however have problems converting some complicated DXF to 3D2
format resulting in an error report. It works fine on my A/B Falcon
and NOVA graphics, but won't run under MagiC Mac or MiNT-NAES. I think
the memory allocate feature in the latest MagiC might help as D/C hogs
all memory when launched, but I cannot test this.

I will be getting RayStart soon from Germany which features direct DXF
import.

I have been thinking of posting to my FTP some converted (DXF to 3D2)
files for those to use that have Phoenix or another app that accepts
3D2 format only, if anyone is interested.......

Mike

1497. Re: STinG STuFF

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6agc9k$h2q$1@roch.zetnet.co.uk>
Source record: 109204

On 25 Jan 1998 00:27:12, Pascal Ricard wrote:

>> Eh? Where did you get this STiNG SHUTDOWN, Terry?
>
>In the tools folder of the main Sting archive.

Aw, <BLUSH>, so it is! I did not unpack v1.12 very efficiently!

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

1498. Re: Wanted: Kobold 3.5 Demo

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <26098_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 109205

Hi Terry, on 17 Jan 98 you wrote: ...respect, brethren
o>
mb>> IMHO it's well worth the price.
mb>>
mb>> difference between 2.5 and 3.5
o>
o> Has System Solutions tackled this upgrade yet? That's where we get
o> our converted stuff over here in the U.S.

The last time the subject was mentioned (quite a while ago now - 18 months?)
the answer was no.

o> I'd *love* to have 3.5, especially with the long filename support. I
o> stopped using 2.5, for the most part, because of the lack of long
o> filename support.

Perhaps with the commercial release of CAB in the UK through SysSol, the more
widespread use of long filenames and the ability of Magic 5 to handle them,
this decision ought to be reviewed.

AFAIK though, Kobold v3.5 is about 2 years old and may not be being worked on
anymore. Any German readers know?

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

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~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~

1499. About smileys ...

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <26099_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 109206

Hi Jo, on 18 Jan 98 you wrote: ...respect, brethren
d>
d> A few weeks ago people were loking for smileys ...
d> Look at what I have found on the "Suzy B's Atari Software treasury
d> #2" CDROM which I have bought at December Atari Paris Show ..

I've got another here which I always liked - see what you think <g>

=====
Ever wondered the significance of some of the more obscure smiley faces you
come across? This compilation may help.

:-) basic smiley face :) midget smiley
:^) 3D variation/nose out of joint ;-) winky smiley
(:-) bicycle helmet ;*] variant
<:-) dumb question :-)_ drooling
:_) shedding a tear 8-) glasses
:-{#} wears braces :D wide grin
.-) mutant :-: another mutant
:-(sad or angry :-< another sad
>:-< really angry :-> devilish remark
:-| no comment >:-> another devilish remark
>;-> devilish winky smiley :-! foot in mouth
:-} girl smiley with lipstick :-* puckering
}>-) satanic !-(tired or wink
:-$ put money where mouth is :-% banker
:-' spitting tobacco :-? pipe smoker
:-& tongue tied :-0 no yelling please
:-@ screaming :-D laughing
:-/ sceptical :-7 wry smile
:-9 licking lips :-6 after eating
:-[vampire :-] reluctant smile
:-E buck toothed vampire :-O yelling
:-X lips are sealed :-P sticking tongue out
:-C bummed out %-{ hang over
:-Q smoker :] gleep
(-: australian smiley [] hugs and kisses
B-) shades on smiley O-) scuba diver
8= beaver smiley (:)-) another scuba diver
(:I egg head $-) yuppy smiley
:-<> kissy face 8:-) girly smiley
;-)[8 big girl smiley -:-) mohawk smiley
[:-) wears a walkman +O:-) pope on a rope
<|-) chinese E-:-) ham radio operator
invisible man :-)X wears a bow tie

```
:8) pig :-))) overweight
:'( crying +-(:-( the pope
d:-) with baseball cap 3:-O cow
@= nuclear explosion oo someone's headlights are on
~:-( net flame (for sysops) <^_^> raised eyebrows

Smiley's enable you to gauge the expression/reaction/emotion of the person
you're talking to, but isn't there also a long line of abbreviations or
Acronyms that lie in wait for the new Comms user? The purpose of acronyms
centres around reducing your online time.

This list was compiled, not invented by d8^{Q
=====

# Regards, Harry Sideras - UK Association of Atari User Groups #
*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*
# sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn #
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

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| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

1500. Re: TT modem speeds

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <26100_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 109207

Hi Terry, on 18 Jan 98 you wrote: ...respect, brethren
t>
t> On 18 Jan 1998 13:02:39, Roger Cain wrote:
>> What TT port are you on, Terry? I had some probs. when setting up and
>> have gone to Serial 2 where all usual DTE speeds are available (I'm
>> using 115k2 DTE into a modem connecting at 28k8 DCE).
t>
t> Modem 2. Whoever installed the Nova card in this TT removed the
t> cables for the serial ports, and I haven't gotten around to replacing
t> them.

Same situation here. The cables to the motherboard are connected to the back of the removable plate.

I've nothad time to go into this, but I have managed to file the casing down underneath the VME card and refitted the Serial 1 & 2 ports to the motherboard, with the plate hanging out the back. This works, but the plate does interfere between my parallel port cable and the monitor lead that fits into the VME card. It's not entirely satisfactory, as you can imagine.

>> If you are sending/receiving uncompressed data and want the modem to
>> do the compression you will need to set DTE (TT-port speed) to about
>> 3 times the DCE (modem-modem speed).
t>
t> I'm looking into this. The modem gives 115k2 & 230k4.

Same here again. Some makes of modem do support the wierd Modem 2 port speeds and may go up to 230k6, but the Serial 2 solution appears to be the most straightforward.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

1501. user groups

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <26101_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 109208

Hi Phil, on 19 Jan 98 you wrote: ...respect, brethren
p>
p> Can anyone tell me if there is a user group in the Hertford area.
p> There was one in Cheshunt but i have lost the email address, can
p> anyone help please?
p> email philip@bengio.demon.co.uk

Cheshunt Computer Club 01923 673719 ST+others
Derryck Croker
196, Coates Way
Garston, Watford
Hertfordshire WD2 6PE Group Activities: Monthly Meetings

EMail: dcroker@fortress.org.uk (Derryck Croker - Cheshunt)

Stevenage & Hertfordshire Atari Group 01438 238695 ST/Falcon
Gordon Storey
253 Ripon Road
Stevenage
Hertfordshire
SG1 4LR Group Activities: Monthly Meetings (2nd Wednesday)

****

Regarding UKAAUG correspondence: Due to hardware difficulties and other
reasons, no correspondence has been done since the last Atari shows -if
you're waiting for lists rom me, hopefully I can clear them in the next few
weeks - barring my usual disasters...

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

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~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~

1502. Atari Usergroups

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <26102_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 109209

Hi Ben, on 21 Jan 98 you wrote: ...respect, brethren
b>
b> Does anybody know if there is an Atari usergroup near the Bristol
b> area?

Not to my knowledge.

But why not join forces with Colin P - maybe twist the arm of John Whalley
too and share the load between you?

At one time there was a very strong contingent of tarians in that part of the
country and I'm sure they haven't all disappeared.

The commitment is often a little too much for one person unless they are
particularly dedicated to the idea, but a group of two or three can easily
make the job a viability.

Please give it a try!

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~

1503. Re: Autoboot TUS hard drive.

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <26103_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 109210

Hi Sven, on 21 Jan 98 you wrote to *Nick Bales*: ...respect, brethren
sp>
>> Anyway, at the moment, I still have boot up with AHDI 6 on a floppy.
>> The manual states that TOS 2.06 can autoboot on an IDE drive, but
>> 1.62 needs to boot from a floppy. What about the TOS 2.05 version I
>> have ? It doesn't seem to want to autoboot on the IDE drive, although
>> I have set the autoboot the way it should be. I'm sure there aren't
>> too many 2.05 users with IDE drives, but if anybody could confirm
>> that this is normal behaviour, I would be grateful.

It was a surprise, untilI spoke to Dave at TUS at the last shows, that TOS 2.06 has built-in IDE support. Whether this was finalised in 2.06 rather than 2.05 is unknown to me.

>> Another question: I'm using fontgdos at the moment. I know it's old,
>> but it's free and I'm not willing to invest in speedo as I don't have
>> that much use for it.

With a hard drive, maybe that would change? Having space for fonts is a major consideration and now you have that.

>> Right now it seems to save and load it's assign.sys and extend.sys
>> files from the floppy, and I can't seem to set it to read them from
>> the HD. Does anyone know how I can fix this ?
sp> I think it has to do with the fact that you're booting from floppy.
sp> If you manage to boot from the harddrive it usually loads assign.sys
sp> & CO from drive C...

I don't think so. I would expect this information only to be taken from ASSIGN.SYS.

Has the first line of ASSIGN.SYS been modified to read:

PATH = C:\GEMSYS\

?

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~

1504. Re: Wanted: Atari STFM/STE UK.

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6ageio$6t2$4@news3.isdnet.net>
Source record: 109211

Gareth Davies a ?crit dans le message <6adibh$e1v$1@plug.news.pipex.net>...
>I'm looking for any good condition system with more than 512K.
>
>If you can help then please e-mail me with details.
>

```
If you get an STE, you don't care if it's 512K or more, since you can
upgrade the memory with standard SIMMs.

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

1505. Re: Atari Usergroups

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <34cbb298b948a0@whalley.demon.co.uk>
Source record: 109212

on Sun 25-01-98 20:13 Harry Sideras wrote:

>*Hi Ben*, on 21 Jan 98 you wrote: ...respect, brethren
> b>
> b> Does anybody know if there is an Atari usergroup near the Bristol
> b> area?
>
>Not to my knowledge.
>
>But why not join forces with Colin P - maybe twist the arm of John Whalley
>too and share the load between you?

Errrrmmm... If you mean me I live in south Cheshire, which is more
than just a short walk from the Bristol area!

Sorry to disappoint.

TTFN
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

1506. Re: SIMMs

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6ageik$6t2$3@news3.isdnet.net>
Source record: 109213
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

David Cowderoy a crit dans le message <6a9hj4$o6e$1@nthfen.demon.co.uk>...
>Does anyone know if I can use 4 meg 30-pin SIMMs in my STe?

```
You can use them, but the STE will only recognize them as 1Mb simms.
You really only need 1Mb Simms
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

1507. Re: CDSdraw98

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: Clair Shaw <Clair@shaw1.demon.co.uk>
Message-ID: <zXYgjDArQxy0QwH+@shaw1.demon.co.uk>
Source record: 109214

In article <182_SSweet@fortress.org.uk>, Steve Sweet
<SSweet@fortress.org.uk> writes
>FROM: SSweet@fortress.org.uk
>SUBJ: CDSdraw98
>
> C> A new program I wrote. Email if U want it.
>
>And what does it do??.

It's an art package

--
Clair Shaw (aka. CDS) | THOUGHT OF THE MONTH:
Clair@Shaw1.demon.co.uk |----------------------
ICQ: 1043359 | Fun-sized chocolate is
WWW: www.shaw1.demon.co.uk| chocolate for dwarfs.

1508. Re: Rotten Atari dealers (was Re: Softw

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6agicu$55q$2@newsbell.bellglobal.com>
Source record: 109215

>On 24 Jan 1998 08:09:37, Hallvard Tangeraas wrote:
>>Brian Van Tilborg wrote:
>>Obviously those in Catagory of the 2 or 3 star rating should want to improve
>>to a 4 or 5 star rating, to keep customers. Those with a one star rating
>>don't follow atari newsgroups or websites and will continue their decadent ways.
>>Hows that for a start?

>I think it's an excellent idea!
>Are you up for the job of making that page? ;-)

Hi Hallvard, I haven't a clue on how to make a web page. I am just a user
here. It is a good idea though. It is time I learn to create page.
There is merit to this idea, so I will monitor the response, and then
look into how to make the whole thing work. There are a number of ways to
tackle it.
Later Brian.
>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

1509. Gnu Zip the saga continues...

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6agid7$55q$3@newsbell.bellglobal.com>
Source record: 109216

Well after many minutes of continuous trying, I thought I would let everyone
know that my attempts to decompress a file with GZIP or Compress TTP have
been a complete failure.

Question:
I have downloaded these sound files from the michigan ftp site, and
they are all in extended long filenames.
IE PEEWEE.SND.Z
When I download them they are
PEEWEE.SND files as the .Z is dropped.
I have tried to decompress them as above and also by changing the name to
PEEWEE.Z and then tried to decompress.

Now I haven't had any luck with a file that is non extended either
such as
HAL.Z

I can create Gzip files but cannot extract the ones I have made.
All files are in same directory on the root of drive F
I have tried in command line

F:\-d peewee.z
F:\-d peewee
F:\-d PEEWEE.Z
F:\-d PEEWEE.
F:\-d PEEWEE.SND
F:\-d PEEWEE.SND.Z
F:\-d peewee.snd.z
F:\-d peewee.snd

Also

-d peewee.z as above without the drive F reference

also tried

-d F:\peewee.z continue in this format as above.

Well I am at a loss here.
I could use arc.ttp ok
and LZH.ttp ok
and normal ZIPJR.TT

but I have never had success with either ZOO orGzip from a commandline.
Luckily I was saved by a shell for zoo, but now I am stuck.
I am not dumb just incompetent. It has all been explained very clearly to
me and I have read the docs too.

I can call up zip help, with -h but any functions such as test -t and that donot work for me.

Any other ideas? Anyone else ever got sounds from UMICH?
Would long filenames cause a problem?
I am running out of ideas. Is there another library of sounds somewhere with similar files in ZIP/LZH/ZOO/anything but gzip/. I like these sounds because they seem to come from an era I grew up with. I have the SAM accessorie and want to have all the HAL sounds attached.

I know what would happen

1)double click on gzip.
"I'M sorry Dave, I am afraid I can't"
2)double click on compress.ttp
"..It can only be ..human error..
3)double click on gzip again, type -h for help
"That is something I cannot allow to happen"
4)double click on gzip again type -t
"Are you sure youre making the right decision"
5)double click on gzip again type -d
"I am completely operational"
6)double click on gzip again -d plus file name
"I feel much better now I really do"
7)double click on ......
"GOODBYE"

I guess I want to get to operation 5 and 6:-). So that I can attach all these valuable HAL sounds from 2001 to my system calls.

Anymore help would be greatly appreciated.

Brian.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

1510. Re: 4 bombs with Pacifist.

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: Chris Koebel <NOSPAMckoebel@sympatico.ca>
Message-ID: <6agp4mqma1@news21.bellglobal.com>
Source record: 109217

Gareth,

The same thing was happening to me until I got the newest version of
Pacifist (48) Now I don't get the bombs, but when the prg starts, I get
sound but no picture!! - back to playing around with it!

Chris

>Just a quick plea for some help!
>
>I'm trying to use Pacifist and having set up the config file properly (and
>tried many Tos versions) Pacifist is still bombing out - 4 bombs with
>monotonous regularity. I don't even have to load a prog - just moving the
>mouse pointer seems to do it. I'm trying to run it on a K6 200 under Win95
>with 32mb.
>

1511. Re: STing: some basic PPP setup questio

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EnCAt9.nH5@suse.modem.stud.uni-hannover.de>
Source record: 109218

In article <34c963f2d00a36@post1.com>,
hall@post1.com (Hallvard Tangeraas) writes:

>>VJHC is what the name says, Header Compression invented by Van Jacobson.
>>It compresses the usually 40 bytes large headers to typically 3 to 6 bytes.
>>It merely speeds up data traffic, but does not effect at all the link setup.
>
> So, should I just switch this parameter on (I've found it in the dialer's
> setup), or do I have to change something else in addition to it if I use
> this parameter together with a PPP/PAP connection?

You must use the latest SERIAL.STX for this to work, which is not part of
the main distribution. You can get the latest from my web page, download
MODULE.LZH for this.

Once you've installed that, with PPP you only need to activate the flag in
the Dialer. PPP takes care of the remote end. With SLIP however the remote
end must be told (configured) to use VJHC too.

> I seem to recall some other user with my provider mentioning that I should
> omit the IP numbers or something... perhaps I'm confusing it with something
> else though.

Yes.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1512. Re: Possible UK Atari Show - update

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EnCBKH.nK6@suse.modem.stud.uni-hannover.de>
Source record: 109219

In article <6acbr0vuq1@brokaw.wa.com>,
csilver@No.Spam.Puke.com (Charles Silver) writes:

>>Nice, as I plan a holiday in UK around that time. I'd love to spend a day at
>>the show.
>
> Watch out for the "Spice Girls", you might just get in some trouble <g>.
> Cheeky, eh?

Unfortunately I failed to see the connection. What have the Spice Girls to do
with it ?

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1513. Re: STing: some basic PPP setup questions

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EnCB57.nHr@suse.modem.stud.uni-hannover.de>
Source record: 109220

In article <265_DCroker@fortress.org.uk>,
DCroker@fortress.org.uk (Derryck Croker) writes:

> h> -"sting internals CPX" : this is only used to switch on/off STing
> h> (when I use a terminal connection I have to switch it off, or else
> h> it'll block the modem port).
> I've left this switched on, it doesn't seem to make any difference to other
> comms progs.

It should not make any difference to ANY other properly written programs.
Only with programs relying on having 100 % CPU share (as many Zmodems do)
which is really a dirty thing to do, it should be switched off. Zmodems
often do other dirty things too, like accessing the ports directly etc.

> h> -"serial port CPX" : this is ofcourse set to 38400 bps/8 bit/no
> h> parity/ 1 stop bit and RTS/CTS flow control.
> h> in the "driver" part of the CPX, should I set "DTR" on or off?
> h> The buffer sizes are set to 256/256.
> These values are picked up from those set in HSModem. Leave DTR on, it's the
> default for TOS according to HSmodem.

Which is not sensible at all. But you can leave it that way, it does not do any
harm.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1514. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EnCC00.nML@suse.modem.stud.uni-hannover.de>
Source record: 109221

In article <239_outrider@anv.net>,
outrider@anv.net (Terry May) writes:
> Re: _Background DMA on Falcon_, us@ooc.de wrote to All on 24 Jan 98:
>
> u> Wait a moment. You mean that the HDDRIVER DMA background switch has
> u> an effect on IDE performance? This is absolutely impossible because IDE
> u> is not related to DMA at all and this switch has no meaning for IDE
> u> drives.
>
> No, that's not what I'm saying at all. I'm saying it has an effect on SERIAL
> performance.

Uwe, do you know any details on how Background DMA works ? Are any interrupts
blocked, or the interrupt level raised for any significant time ?

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1515. Re: STinG/Newsie/CAB

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EnCDJ0.ntp@suse.modem.stud.uni-hannover.de>
Source record: 109222

In article <34c9bd57.0@bonaparte.pixi.com>,
musicman@pixi.com (Vernon L Enriques) writes:

> It says I have successful connection, also I only can hook up
> at 9600 baud? curious since my unix and same modem...I run at
> 28.8?

Ever wondered what the SERIAL.CPX is good for ?

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1516. Re: Mille Babic's homepage moved

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EnCDC1.nrK@suse.modem.stud.uni-hannover.de>
Source record: 109223

In article <6aca70$6il$1@minox.tripnet.se>,
mille@tripnet.se writes:

> Some of you have notified the long rows made by me (ASH Emailer).
> The point is that it looks good in Emailer, MS Outlook Express, Netscape etc. Emailer wraps the text fine. Its up to the mailer app to wrap text, I
> know that NEWSie doesn't do that. Ask John Rojewski, the author of NEWSie to implement this feature. Am I wrong about this? Think not. If you use
> QED or Everest to create mails then the text wraps fine, that's why mails looks fine sent by NEWSie. But the opposite?

Are you one of those advocating violation of well-established standards ?
IIRC the standard of using max. 80 characters a row is even required by
the mail RFC. Not even Microsoft tried to challenge this.

I have no problem reading this format. But editing a reply containing quotes
is a pain, and recently already a few times I did not bother anymore to reply
to personal mail formatted in one line a row..

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1517. Re: Word wrapping in Readers

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EnCEEM.nw0@suse.modem.stud.uni-hannover.de>
Source record: 109224

In article <241_outrider@anv.net>,
outrider@anv.net (Terry May) writes:

> j> It's *not* the reader's job to wrap text, it's up to the mailer to wrap
> j> text (65-72 columns). It's not *required*, but recommended for
> j> readability. Assuming that all readers can wrap lines is not very wise
> j> IMHO...
>
> I disagree with this, completely. Ideally, all paragraphs should come in
> with NO hard CR/LFs, because you have no idea how many columns the
> destination has.

You have even less of an idea whether the reader will be able to wrap the
lines. So lines not exceeding 80 characters are a *must*.

> Any decent FidoNet reader realizes this and wraps lines
> according to your settings. Why should Internet software be any different

Silly question. Summer's warm, which is nice. Why should Winter be any
different ?

> I personally find any reader that doesn't wrap lines, or at least allow you
> to scroll them, unacceptable.

Ok, then maybe you find my mail reader unacceptable. But when you write some
mail to me, then you're interested in me reading it. Which I won't because
it's not easy with my reader. If you like writing in vain, sure, go ahead.
If you want me to read and reply, use a decent format, which is the one asked
for by the RFCs for instance : 80 characters a row, not more.

> If someone sends 132 column lines, and you're
> limited to 80 columns, that's 52 characters per line you can't see. If they
> send entire paragraphs unformatted, you miss even more. Unacceptable.

I do not care about people who think they can enforce their own standard.
They'll fail, that's for sure. If I don't get their mail it's not my problem,
but theirs.

Cheers Peter

PS.: Next time I send you mail, I'll talk into a microphone and record my
voice, and send you the sample file. Since a mail-reader that is not
even capable of playing the sample is unacceptable. And, of course
I'll use my own sample format, because it's gonna be the best of the
world. Any mail-reader that is not able to read that format is unaccep-
table.
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1518. Re: Good News!

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EnCCvx.np6@suse.modem.stud.uni-hannover.de>
Source record: 109225

In article <34C9A440.55BB@ooc.de>,
Uwe Seimet <us@ooc.de> writes:

> Are you referring to GEM or Linux? To GEM it will surely never be
> ported.

I do not quite agree. The likelyhood is small, true, but it can be done,
if there is someone with a lot of time, and who is ready to do a hell of
work.

> Did you ever look at the complexity of this program? Depending
> on the platform the binary has a size of about 10 MByte. This is more
> than the main memory most Atari users have.

So what ? 14 MB is a Standard size which is used by many Falcon users,
and many Falcon and TT users have RAM sizes up to 128 MB, maybe even
beyond. Memory is cheap nowadays, and nobody meant that everybody needs
to be able to run and even compile it.

Apart from that, nobody said that only the full beast would be of interest.
I'm sure the binary can be shrunk a lot by putting aside some very memory
consuming parts, like the Java bit.

> And for a Linux version: Do
> you have Motif 2.0 for your Atari? Surely not. But as far as I can see
> Motif 2.0 is required in order to port Netscape.

No. Motif is needed for a straight recompile. But we were talking about
porting it, and why should nobody be able to replace the Motif bits by some
other X library ?

> I think you haven't yet thought about very basic things required for a
> port. It needs more than the sources to do this. And remember: Java
> sources (at least for Java 1.02) are available from Sun and there is
> still no Java port for the Atari. The situation will be similar with
> Netscape.

It appears there will be a significant difference. For obtaining the Java
stuff from SUN, one has to sign a license agreement, which in some aspects
is rather strict. I'm sure this was one of the key factors that delayed
the Java port for so long. Contrary to this, according to recent news, the
Netscape source code was intented to be truely free.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de

http://www.stud.uni-hannover.de/~perot

1519. Re: Hensa Micros FTP site

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EnCF6K.nyv@suse.modem.stud.uni-hannover.de>
Source record: 109226

In article <6adatm$4hp$1@newsbell.bellglobal.com>,
madmax@bfree.on.ca (Brian Van Tilborg) writes:

> Of course, The Author of Family Tree directed me to the Hensa Ftp site to
> get the latest version of Family tree that was uploaded there. This being
> my first visit I was surprised to see that they are ELIMINATING the Amiga
> and ATari sections because of a lack of interest.
>
> If I am correct DEMOLITION begins on the 27th of this month.

If I had a CD burner already I'd mirror the site and put it on a CD.

How large are those sections ? I might be able to do this at work.

> Also, who do I email at the Hensa FTP site to discuss the matter of retrieving
> the files or moving them to another location?

Try the site-name, prefixed with root@ and ftp@ and ftp-adm@.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1520. Re: Wanted: Kobold 3.5 Demo

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: outrider@anv.net
Message-ID: <275_outrider@anv.net>
Source record: 109227

Re: _Wanted: Kobold 3.5 Demo_, Harry Sideras wrote to All on 25 Jan 98:

HS> AFAIK though, Kobold v3.5 is about 2 years old and may not be being
HS> worked on anymore. Any German readers know?

I would think it would be worth porting, even if it's no longer being updated. I would think there would be a relatively large market for an English v3.5. As you said, with the advent of Magic 5 and CAB, long filenames are getting used more and more.

* LED v1.51 * The worst thing about censorship is ����������.
--

Terry May - Las Vegas, NV

1521. FS: ATARI Hardware, Reading UK

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: "David.J.Nunn" <stu95djn@reading.ac.uk>
Message-ID: <Pine.SOL.3.96.980125113109.2512B-100000@suma3.reading.ac.uk>
Source record: 109228

Due upgrading and lack of space I have the following equipment for sale in
the UK (Reading):

1* >FALCON030 32BIT/32Mhz UPGRADE TOS4.01 4mb RAM 60mb HD 1.44mb FDD
, DSP needs adjusting due to upgrade.
Ideal for WP/DTP/GRAPHICS
(inc software: xboot, Pagestream2.2UK DTP plus loads more)<

>plus VGA Monitor for use with Falcon inc monitor adapter<

250 pounds ono
(or 300 pounds with the items listed below)

2* >DEKA2 Detachable Keyboard Extender (allows connection of virtually
any 'PC' type keyboard to the Falcon or ST, via adapter)<
50 pounds ono

3* >VIDI-ST 12bit all-in-one Video Grabber (allows grabs of still
/Full motion video on Falcon in True Colour)<
50 pounds ono

4* >Falcon Truepaint (boxed with manuals)< 20 pounds ono

For ALL items 1-4, I ask 300 pounds ono.

I'm open to offers on these prices.

Please email Dave at stu95djn@rdg.ac.uk to make an enquiry/offer for any
of the above. First come first served.

Regards....Dave Nunn

_/_/_/

1522. Re: Word wrapping in Readers

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: outrider@anv.net
Message-ID: <284_outrider@anv.net>
Source record: 109229

Re: _Word wrapping in Readers_, Peter Rottengatter wrote to All on 25 Jan 98:

>> Any decent FidoNet reader realizes this and wraps lines
>> according to your settings. Why should Internet software be any
>> different
PR>
PR> Silly question. Summer's warm, which is nice. Why should Winter be
PR> any different ?

The point I was making was FidoNet is very old technology, and you'd think that as we progress we'd become MORE flexible, not less.

PR> Ok, then maybe you find my mail reader unacceptable.

I didn't even know you wrote a mail reader. Or do you mean the one you use?

PR> I do not care about people who think they can enforce their own
PR> standard. They'll fail, that's for sure. If I don't get their mail
PR> it's not my problem, but theirs.

Maybe they don't know what they're doing, or maybe their software is the problem and not them. They may have something useful to say, which would make it the problem of everyone not equipped to handle >80 columns.

PR> PS.: Next time I send you mail, I'll talk into a microphone and record
PR> my voice, and send you the sample file. Since a mail-reader that is
PR> not even capable of playing the sample is unacceptable. And, of
PR> course I'll use my own sample format, because it's gonna be the best
PR> of the world. Any mail-reader that is not able to read that format is
PR> unacceptable.

That's silly. We're talking about simple text that just happens to be formatted to more than 80 columns. And GEM horizontal scroll bars are not exactly new technology. I don't see what the problem is. Even if we all agree that 80 columns SHOULD be the max, and we should ALL strive to achieve that end, a reader should STILL be able to handle messages from those who do not adhere to our agreed upon standard. Again, they're not necessarily flaunting our standard. They could be ignorant of the standard or their software could be poorly written. Heck, it could be neither. A CR could have been lost somewhere along the line. None of those conditions necessarily equate to their message being not worth reading.

* LED v1.51 * "Undercover you could even be the man on the moon."
--

Terry May - Las Vegas, NV

1523. WTB: 1040ST or MEGA-ST 2

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: Chris Friend <chiuchiolo@sprynet.com>
Message-ID: <01bd2986$ee1a4f20$c9e1aec7@01>
Source record: 109230

Want to buy 1040ST or MEGA-ST 2. Just need the CPU (and keyboard for MEGA). No monitor, mouse, etc... Will pay $25+Shipping for the 1040ST and $50+Shipping for the MEGA. Please e-mail me if you have anything even if my price is too low. Maybe if I see the total specs I'll go higher.

Chris Friend
MAILTO:Chris.Friend@juno.com

1524. Re: Autoboot TUS hard drive.

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6amjuj$8qd$2@news4.isdnet.net>
Source record: 109231

Harry Sideras a crit dans le message
<26103_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>...
Hi Sven, on 21 Jan 98 you wrote to *Nick Bales*: ...respect, brethren
sp>
>> Anyway, at the moment, I still have boot up with AHDI 6 on a floppy.
>> The manual states that TOS 2.06 can autoboot on an IDE drive, but
>> 1.62 needs to boot from a floppy. What about the TOS 2.05 version I
>> have ? It doesn't seem to want to autoboot on the IDE drive, although
>> I have set the autoboot the way it should be. I'm sure there aren't
>> too many 2.05 users with IDE drives, but if anybody could confirm
>> that this is normal behaviour, I would be grateful.
>
>It was a surprise, untill spoke to Dave at TUS at the last shows, that TOS
>2.06 has built-in IDE support. Whether this was finalised in 2.06 rather
>than 2.05 is unknown to me.

Yes, I thought that was weird too, since the Mega STE always had SCSI
support. Unless maybe Atari had hesitated between IDE and SCSI at one point,
which I doubt since apparently 2.05 does not support IDE. Well, it works
fine once AHDI is loaded.

>> Another question: I'm using fontgdos at the moment. I know it's old,
>> but it's free and I'm not willing to invest in speedo as I don't have
>> that much use for it.
>
>With a hard drive, maybe that would change? Having space for fonts is a
>major consideration and now you have that.
>
>> Right now it seems to save and load it's assign.sys and extend.sys
>> files from the floppy, and I can't seem to set it to read them from
>> the HD. Does anyone know how I can fix this ?
sp> I think it has to do with the fact that you're booting from floppy.
sp> If you manage to boot from the harddrive it usually loads assign.sys
sp> & CO from drive C...
>
>I don't think so. I would expect this information only to be taken from
>ASSIGN.SYS.
>
>Has the first line of ASSIGN.SYS been modified to read:
>
>PATH = C:\GEMSYS\
>

Yes, I have changed that, but it just seems to think that the boot drive is
A:, since that is where the fontgdos.prg is loaded from.

Well, never mind...

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

1525. Re: Help! - How to read vital signs on Mega ST4

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: Bud Connolly <budc@harborcom.net>
Message-ID: <886037410.255439@proxy.harborcom.net>
Source record: 109232

Chris Koebel wrote in message <6ag7ej$25j$1@news21.bellglobal.com>...
>... Do I have a dead monitor, or does it sound like something else??

Probably, but check your monitor cable. Pull it out and look at all of the pins, make sure they are straight, then plug it back in and try it again. If you feel adventurous, and know what you are doing around electricity, pop the case on the monitor and look for a fuse that is blown. Replace it and try the monitor again. Chances are it will blow again, but sometimes you get lucky.

Bud

1526. Re: test Okami

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: martin.byttebier@ping.be
Message-ID: <34ca78241b67410@ping.be>
Source record: 109242

on Sat 24-01-98 15:48 John Whalley wrote:

>on Sat 24-01-98 12:38 Martin Byttebier wrote:
>
>>On 24 Jan 1998 12:11:30, Martin Byttebier wrote:

>>Not good. The "From" is wrong I guess and where is my signature?
>>Anyone an idea what I must do with that "passwd" file? Right now I
>>can't import mail.
>
>Not sure about the From problem

The from problem has been solved now. It turned out that I had to fill
in the first part of my e-mail address as logname

>but the passwd file has to have your
>username(s) and real name(s) in it. Okami ignores all mail to users
>which aren't listed in the passwd file. Just copy/edit the example
>line and change the relevant bits (Okami only uses the username and
>real name, it ignores the rest of the line but presumably expects it
>to be there.). See also the relevant section in okami.hyp.

This has been solved too now. The path to the passwd file was wrong.
But I think I'll have some troubles with the differents mailinglist I
receive. I can't test this out as I haven't receive any mails from
these lists yet.
>
>You might need to edit sigs.inf if your sig isn't working properly, or
>possibly edit the relevant bit of o.inf so it finds sigs.inf

The same problem as above. The path was wrong.
>
>>BTW: Somewhere in the o.inf I must fill in "mail.exchanger". What is
>>this suppose to be?
>
>I think it's your SMTP mail host.

Oke I'll try this out.

>
>HTH

Forgive me my ignorance what what does this means?

Thanks
Martin
--

```
**************************************
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
**************************
But He uses a Hades 060 now
```

1527. Re: Studio SON/Sample Editor

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <34ca7d3cde3fb1@club-internet.fr>
Source record: 109243

Hello,

in article <34ca3729.0@bonaparte.pixi.com>
Vernon L Enriques wrote:

> Aloha again All!
>
> Does anyone know if 'Studio SON' has English Docs? I think it is in
> German and I am (sorry to say) that I do not understand the Language.

It's a French program but there is an English version too. I don't know
for the docs. Have a look to the url below.

http://www.emi.u-bordeaux.fr/~ricard/

(It's not me, just homonymous)

--
Pascal, surfing the web on his Falcon...

1528. Re: STinG STuFF

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <34ca7d3cde3fb2@club-internet.fr>
Source record: 109244

Hello,

in article <6actds$vf4$1@roch.zetnet.co.uk>
Roger Cain wrote:

> Eh? Where did you get this STiNG SHUTDOWN, Terry?

In the tools folder of the main Sting archive.

--
Pascal, surfing the web on his Falcon...

1529. Re: Mille Babic's homepage moved

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <34ca831b.502179@nntpserver.swip.net>
Source record: 109245

On Sat, 24 Jan 1998 09:49:52 GMT, mille@tripnet.se wrote:

>Some of you have notified the long rows made by me (ASH Emailer).
>The point is that it looks good in Emailer, MS Outlook Express, Netscape etc.

No it doesnt, when i reply your text here i have to cut your lines manually :-(
Your mail program should wrap the text between 75-80 characters.

\\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\\ kock@kockens.pp.se - JKock@nest.demon.co.uk - kock@geocities.com
\\ kock@hempseed.com - kock@myself.com - atarisysop@usa.net
\\ http://home1.swipnet.se/~w-12411
\\ http://www.geocities.com/Broadway/1353
\\ Proud member of APS!! ICQ:1295365

1530. Texel

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: Chris Whitelock <chrisw@newton.dialix.com.au>
Message-ID: <885688684.335260@newton.dialix.com.au>
Source record: 109246

I am interested in people's thoughts on Texel as I am contemplating buying
it. In particular:
- which version of Excel does it compare to?
- can it load and save Excel-format files/worksheets?
- does it support 'workbooks' and external file links?
- what are its printing capabilities (I have NVDI 3.02 on my Falcon under
Geneva)? ie. can it size to fit, print portrait or landscape, etc.
- are there keyboard shortcuts which are the same as Excel's?
- is it available in English?

I have accessed the web pages of its distributors, but (unfortunately) my
German is very very limited...

Thanks

Chris Whitelock
Perth
Western Australia

1531. Re: Possible UK Atari Show - update

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6ae67p$h8g$1@chlorine.compulink.co.uk>
Source record: 109247

On 23 Jan 1998 12:37:52, Peter Rottengatter wrote:

>Nice, as I plan a holiday in UK around that time. I'd love to spend a day at
>the show.

The latest responses still show a heavy preference for Birmingham, but
July/Aug and now September seem to be the preferred months!

Best regards
Mike Kerslake

*** The Publishing House ***
Magazine Production - Typesetting Services - Audio Productions
*** publish@cix.co.uk - WWW: http://www.users.zetnet.co.uk/publish/ ***
*** Atari Computing Magazine info: admin@ataricomputing.com ***

1532. Re: Maserati Club Web Page

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6ae62qra1@usenet85.supernews.com>
Source record: 109248

On 24 Jan 1998 23:08:34, Neil Roughley wrote:

>I tried about six different links on the main page with CAB 2.5/CAB.OVL
>1.2805: all lead to a page requesting a password. It sounds like you're
>using an older overlay.

Neil - I am using 1.2805, but with CAB 2.0 (demo). Have not seen fit to get the commerical version here (USA) yet as there seems to be an upgrade every 6 to 8 weeks :). The problem may be the demo - thanks

1533. Re: Magic 5.13 problems

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EnBEAE.oo7@suse.modem.stud.uni-hannover.de>
Source record: 109249

In article <6a9mve$p9t$4@infomania.emw.ericsson.se>,
Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se> writes:

>> I will look up what call 60 is.
>
> Yes that would be interresting as there is no documented call 60....
> atleast I have not found any no matter if it's 60 in hex or decimal.
> I havn't looked what it's in octal though. :-)

Which is probably the problem : AES was called with function number set
to 60, to which the AES complained ba saying "bad aes call" (i.e. I do
not know what to do with this call).

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1534. Re: STinG serial CPX ques?

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EnBF8r.ox3@suse.modem.stud.uni-hannover.de>
Source record: 109250

In article <6a9iba$m61$2@ash.ridgecrest.ca.us>,
grovem@odlidridgecrest.ca.us (Michael Grove) writes:

> I went back to Setter.TTP to increase the buffer size for HSModem7 and
> thought what the heck, I have 68mb of ram, i'll set it to the maximum
> (65534 according to the selection text). After I did this I notice
> that in serial cpx, the buffer value was read as -2.

Hmmm, obviously the value is unsigned 16 bit (65534 that is), but is inter-
preted as signed 16 bit. If I recall correctly the HSMODEM docs state that
the corresponding Fcntl call uses an int variable instead of an unsigned int.
I need to check this.

> Is there an error
> in the configuration text of HS modem (should the buffer size be
> 65536), or is it a problem with the cpx? This is a A/B Falcon, STinGs
> latest (as of tonight:) modules, MTU 1500, 33.6 Supra. Should I even
> worry about a buffer this size?

No you don't. Buffer sizes up to about 16 kB may be sensible in very special
cases, with weird software and using the port at it's uppermost speed.
Normally I won't set the buffer to any size larger than 4 k. I consider
buffer sizes larger than 16 kB a waste of memory.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1535. Re: Can an Atari 520ST be connected to a PC network?

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EnBFGD.oxq@suse.modem.stud.uni-hannover.de>
Source record: 109251

In article <6a9t4raem1@news.stortek.com>,
bales@hol.DELETE.THIS.fr (Nicholas Bales) writes:
> In article <34c86e99.16894121@news1.newscene.com>, Terry@no_email.thanx (Terry) wrote:
>>
>>I have several pc's on a network and would like to connect my ST to it
>>also. (If it can be done) (Stock 520ST no/HD)
>>
>>My lan is 10k eithernet. (3com cards)
>
> No, not thru ethernet, as there are no ethernet cards available.

This is not true. I know of at least one that is still commercially available.
There have been about a dozen different models of Ethernet adapters in the
history of STs, maybe you'd succeed getting a second hand deal. Software may
still be the problem, as I suspect the PCs run Windows which normally does not
use TCP/IP on the network.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1536. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34d63806.12193373@news.demon.co.uk>
Source record: 109252

On 22 Jan 1998 00:32:34 GMT, szhays@dogbert.ucdavis.edu (Eric Hays)
wrote:

>I believe the answer is true to all of the above. The only thing I
>would like to add is that there is also available the Free Software
>Federation based products including GCC, Sozobon C, and Sozobon X.

Yep. I must admit to not having heard of Sozobon X however!

>I am not a programmer and can not say how useful these other C
>variants are, but at least they have the advantage of being updatable.

This is indeed a possibility.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

1537. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34d7384d.12264104@news.demon.co.uk>
Source record: 109253

On Thu, 22 Jan 1998 09:27:08 +0100, Hans Wessels
<mr_ni@mst.tn.utwente.nl> wrote:

>Guy Harrison wrote:
>>
>> As I understand it ...
>>
>> 1)
>> There is never going to be another release of PureC due to the licence
>> problem.
>>
>> True/False?
>
>As I understand it: true
>
>>
>> 2)
>> Lattice can still be purchased but will never be developed.
>>
>> True/False?
>
>Sorry, dunno
>
>>
>> 3)
>> Other languages are irrelevant. Not because they are "irrelevent" but
>> because if someone were to take the plunge and learn to program on the
>> atari tomorrow, the only real source of help, other than assembler, is
>> with the C language.
>>
>> True/False?
>
>True
>
>Well Guy, only one exeption to your rule. :-)

I'm a bit disappointed with the lack of responses so far though Hans!

I'll add a bit more. At the moment it is not the solution that
concerns me but the amount of response. After all, if there are no
potential programmers out there then having a discussion on anything
else is in itself pointless.

--
guy@swampdog.demon.co.uk

http://www.swampdog.demon.co.uk

1538. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34d83972.12557646@news.demon.co.uk>
Source record: 109254

On Thu, 22 Jan 1998 11:32:18 GMT, paxton@zetnet.co.uk (Tony Greenwood)
wrote:

>Hey! guy@swampdog.demon.co.uk (Guy Harrison) wasn't it Wed, 21 Jan
>1998 23:25:22 GMT that you wrote:
>
>>
>>Hi Folks,
>>
>>As we are all no doubt aware, the most fundamental part of keeping the
>>atari platform alive must ultimately rely on new software being
>>released. This can't happen if a compiled language is not available
>>for purchase.
>
> Yes it can, there are those of us who already own compilers?, I don't
>need to buy one, do you ? :)

Nope. I tried to word the posting with as few words as possible, on
the basis the more I said, the more likely it would be I would say
something I didn't mean or which could be misunderstood. ;-)

What I'm interested in atm, is how many people out there would like to
start programming and *would* seriously consider it, if there was a
supported compiler.

>>3)
>>Other languages are irrelevant. Not because they are "irrelevent" but
>>because if someone were to take the plunge and learn to program on the
>>atari tomorrow, the only real source of help, other than assembler, is
>>with the C language.
>>
>>True/False?
>
>FALSE!

I've no doubt we'd be hard pushed to find anybody who knows more about
STOS than yourself Tony but I have good reason to be biased toward C
aside from any obvious reasons. It is the only language for which
source code exists freely.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

1539. Re: when posting with Newsie-

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34d94a70.16907301@news.demon.co.uk>
Source record: 109255

On 22 Jan 1998 09:18:42 GMT, claytone@aa.net (Clayton Murray) wrote:

>
>I've been frustrated many times when I THOUGHT I posted something to
>the NG, only to find it never made it. At someone's suggestion, I
>looked at my LOG file to see if it was considered by Newsie to have
>been posted or not. Here's what I found after my latest posting:
>
>-> post
>340 Ok
>441 Article not posted -- more included text than new text
>
>Now, who made this law about "more included text than new text", and
>how can I turn it off? ;-) Sure enough, there was definately more
>included text (from the posting I was following up on) than new text
>that I was including. Soooo, I tried the same posting, only this time
>I took the quote signs off of most of the previuos posting so most of
>the text would "appear" new. This is the result from the same LOG
>file:
>
>-> post
>340 Ok
>
>I checked, and it went thru fine. Can someone explain what's going on?
>Thanks!

It's almost certain your ISP has a brain dead news server. It might be
so brain dead that it only counts lines and looks at the first char on
each - so you might fool it by with some carriage returns, or better,
by fooling it into thinking some other character is the "quote" by
changing the first few to something else.

It would be interesting to know how it treats MIME. It would not
surprise me at all to find it lets html stuff straight through!

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

1540. Re: WTB: SF314

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6aeconoml1@newsbell.bellglobal.com>
Source record: 109256

On 24 Jan 1998 16:21:41, Bryan Edewaard wrote:
>If you have an SF314 for sale, please let me know.

Ok, I will let you know, You have an SF314 for sale. Good, I hope you
know now;-)
>
> -Bry
Brian
>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

1541. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: rsg0910@iglou.com
Message-ID: <EnBnw5.E7r@iglou.com>
Source record: 109257

In article <34d7384d.12264104@news.demon.co.uk>, Guy Harrison wrote:

>>> 2)
>>> Lattice can still be purchased but will never be developed.
>>>
>>> True/False?

I didn't take the time to see who asked this question, but it's still
worth answering. If I understood right from Oregon Research's webpage,
they are discontinuing development of the Lattice C package. However,
there's not mention, if I missed anything or not, of updates to the last
or latest version.

>>> 3)
>>> Other languages are irrelevant. Not because they are "irrelevent" but
>>> because if someone were to take the plunge and learn to program on the
>>> atari tomorrow, the only real source of help, other than assembler, is
>>> with the C language.
>>>
>>> True/False?
>>
>>True

Not just C, but also Basic, Pascal, and assembler. There's plenty of
websites to visit for programming help.

Remember Steve Yelvington who wrote the little FAQ on how to program the
ST to use the modem port? He's still around. However, that little file is
a bit dated. Any updates to it?

>I'll add a bit more. At the moment it is not the solution that
>concerns me but the amount of response. After all, if there are no
>potential programmers out there then having a discussion on anything
>else is in itself pointless.

Maybe a FAQ on where to find all the resources you need would help, as
well as updates to those older files we come across that are not much
help. Source code helps, but some of it doesn't have enough documentation
and/or remarks in the source.

--
Homepage: http://members.iglou.com/rsg0910

Sez who that a deaf person can't have fun on the net? No ears required!

Junk emailers beware: $500 fee charged for each junk and spam ad.
-Sending the junk email indicates acceptance of these terms and a LARTing.

1542. Re: Magic

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34cdaefb.2708154@news.demon.co.uk>
Source record: 109258

On Fri, 23 Jan 98 04:00:10, DCroker@fortress.org.uk (Derryck Croker)
wrote:

>Nostrodamus phrophesised this from James to k.lever@zetnet.co.uk...
>
>Hi James!
>
> kl>> Could anybody tell me how to turn the chimes off on the corner
> kl>> clock that comes with magic.
> JH>
> JH> What corner clock???? I have MagiC v5.11 and there isn't such a
> JH> beastie!!!
> JH> I think we should be told..... !
>
>If you've installed the Extras when you installed MagiC you'll find the clock
>in the extras folder (quite deeply nested)...

... and you can move it about. This may not be immediately apparent to
english users as I've never seen any docs on it. I found by accident
you can drag an edge then shrink the opposite edge. Eventually you end
up with it where you want. Click on the clock to ensure it is the top
window then hit ctrl-s (iirc) to save the position and size. ctrl-u
terminates it I think, should you ever want to.

If you're lazy just hit ctrl-s then hack the file it creates
(clock.inf) in the root directory with a text editor. The X & Y
co-ords go from 1-10000 not rasters.

There's probably a way to turn the chime off but I don't know how.
More hacking of clock.inf will no doubt get you there in the end, if
you're really desperate. Or just try the other 24 ctrl combos but
could take 25 hours to find out that way!

On the other hand someone could look in the german docs and tell us!

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

1543. Re: Hensa Micros FTP site

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34ceb500.4249690@news.demon.co.uk>
Source record: 109259

On 24 Jan 1998 18:12:06 GMT, madmax@bfree.on.ca (Brian Van Tilborg)
wrote:

>Of course, The Author of Family Tree directed me to the Hensa Ftp site to
>get the latest version of Family tree that was uploaded there. This being
>my first visit I was surprised to see that they are ELIMINATING the Amiga
>and ATari sections because of a lack of interest.
>
>If I am correct DEMOLITION begins on the 27th of this month.
>
>Now, If each FTP site continues in this trend, then soon all valuable archives
>will be lost. Heck this is why I am on the internet is to find this stuff and
>each place seems to be disposing of the very information I came on to get.
>
>Is there anyway to transfere these files to other FTP sites or find a SITE
>that can be certain to be a safe haven for Atari programs in the future?

Unless someone at the site is prepared to ftp them en masse to another
ftp site then the only solution is for us to get them - and quick.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

1544. Re: test Okami

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <34cadae6745e90@xs4all.nl>
Source record: 109260

on Sat 24-01-98 15:48 John Whalley wrote:

>>BTW: Somewhere in the o.inf I must fill in "mail.exchanger". What is
>>this suppose to be?
>
>I think it's your SMTP mail host. That's what I put in at that point
>to make the NOS-type messages Okami exports look like the ones Oasis 1
>produces.

As far as I know, Oasis does not have the possibility of setting a
fixed mail exchanger. It takes the name of the mail exchanger from the
recipient's address, as Okami does when the variable "mail.exchanger"
is not set.

>Whether POPwatch actually uses that bit I don't know
>(Gary?). *AIUI* POPwatch always uses your mailhost anyway rather than
>trying to connect direct to the addressee's site. NOS does try to go
>direct if possible, IIRC.

That's correct. So it can be easier, and faster, to choose a fixed
mail exchanger, ie mail server, to send all your mail messages,
instead of having to connect to different mail servers for each
message individually. Which is what NOS does if you fill in nothing
for "mail.exchanger".

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
vertaler translator traductor
Engels en Spaans English and Spanish espaï¿½ol e inglï¿½s
-*-

1545. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <34CB04A3.19F5@ooc.de>
Source record: 109261

Terry May wrote:

> No, that's not what I'm saying at all. I'm saying it has an effect on SERIAL
> performance.

Ah, I see. In this case this must somehow be related to MagiC as the
hard disk driver doesn't do anything related to the serial ports. And
this is surely not a problem most MagiC users have. I know a lot of
users that run MagiC and background DMA all the time and that regularly
use their serial ports: no problem. On the other hand I heard of a few
users with a MegaSTE (or ST/STE) that had problems with their serial
ports, indeed, when running background DMA. This was an effect that
didnt't seem to exist with old versions of MagiC.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

1546. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <34CB0507.629@ooc.de>
Source record: 109262

Brian Van Tilborg wrote:

> I have an early STe that was manufactured with some sort of dma problem. Atari
> issued a fix that I never received. Anyways, the STe will corrupt harddrives

This might be a bad DMA chip. Some 1040 STEs had this problem. Replacing
the DMA chip works.

> because of this bug. What I need to know is, can I be safe with an IDE harddrive
> on the STe? If DMA has nothing to do with the IDE drives, can I use an internal
> IDE drive without the corruption?

Yes, this should work fine. That is, if it's really the DMA chip that is
causing your SCSI problems.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

1547. Re: Magic

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6af9rpcif1@roch.zetnet.co.uk>
Source record: 109263

On 20 Jan 98 04:00:10, James Haslam wrote:

>What corner clock???? I have MagiC v5.11 and there isn't such a beastie!!!
>
>I think we should be told..... !

Look in GEMSYS/MAGIC/UTILITIES/EXTRAS, Jas!

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

1548. Re: WTB:(US/CA) graphics card fot TT

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6af9rrcif2@roch.zetnet.co.uk>
Source record: 109264

On 24 Jan 1998 20:40:05, boris d. cahan wrote:
>Does anyone have a decent graphics card for a TT? (i.e.- not an alberTT)
>please let me know if you have one for sale!

Me ,too, if there are any UK sellers.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

1549. Re: PDF Adobe Viewer

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980125060926.19359B-100000@sparkie.gnofn.org>
Source record: 109265

On 23 Jan 1998, John Norton wrote:

> Ghostscript is good. However, I have never been able to view "multiple
> page" PDF documents produced by Acrobat 2.1 (?). Ghostscript just tells
> me that it's routines are too simplistic to be able to do this. Single
> page documents can be veiwed easily though.

Kind of a waste to download 4 Megs of data just so I can view a 37k single government page! :-(I understand most of the 4 megs is font data, but there could be a way to extract an IMG from the PDF file. Not that I have any idea how to do it, but it must be possible.

Happy Festivus,
Dave
<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

1550. MIDEX+f&#65533;rFALCON030

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: "m.linser" <m.linser@tirol.com>
Message-ID: <6afbm8$v7g$7@garion.telecom.at>
Source record: 109266

MIDEX+f&#65533;rFALCON030

DM200.-

1551. Re: test Okami

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <34cb284874660@whalley.demon.co.uk>
Source record: 109267

on Sun 25-01-98 00:22 Martin Byttebier wrote:

>on Sat 24-01-98 15:48 John Whalley wrote:
>
>>HTH
>
>Forgive me my ignorance what what does this means?

Hope That Helps,

John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

1552. Re: SIMMs

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <885733344.6929.0.nnrp-02.9e98f145@news.demon.co.uk>
Source record: 109268
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

On 24 Jan 1998 15:34:40, David Wade wrote:
> David Cowderoy wrote:
> >
> > Does anyone know if I can use 4 meg 30-pin SIMMs in my STe?
> > --
> > David Cowderoy/The Berserker
> Don't think so. It only likes the 1 meg kind.

I'm not so sure. I tried replacing the 256Kb SIMMS in an Amiga 1Mb upgrade
and it acted as though they were still 256Kb SIMMS. If they act the same
way, they should act as though they were 1Mb, rather than 4Mb.

Regards,
David E-Mail :- dbolt@my-ste.demon.co.uk

/**\
* *
* Proud owner of: Atari 520STE 4Mb + Syquest EZ-135 + V.34 *
* *
**/

1553. Re: Magic

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <885733346.6929.1.nnrp-02.9e98f145@news.demon.co.uk>
Source record: 109269

```
On 20 Jan 98 04:00:10, James Haslam wrote:
> k.lever@zetnet.co.uk wibbled to All about: Magic
>
> Wotcha Keith!
> kl> Could anybody tell me how to turn the chimes off on the corner
> kl> clock that comes with magic.
>
> What corner clock???? I have MagiC v5.11 and there isn't such a beastie!!!
>
> I think we should be told..... !

On my set-up it's hiding at the following location:

\GEMSYS\MAGIC\EXTRA\UTILITY\CLOCK\CLOCK.APP

If you've done a full install, including the extras, it should be at that
location.

Regards,
David E-Mail :- dbolt@my-ste.demon.co.uk

/*********************************************************\
* *
* Proud owner of: Atari 520STE 4Mb + Syquest EZ-135 + V.34 *
* *
\*********************************************************/
```

1554. Re: STing: some basic PPP setup questio

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <885733350.6929.2.nnrp-02.9e98f145@news.demon.co.uk>
Source record: 109270

On 23 Jan 98 04:00:10, Derryck Croker wrote:
> Nostrodamus phrophesised this from hall@post1.com to All...
>
> Hi Hallvard!
>
> h> -"sting internals CPX" : this is only used to switch on/off STing
> h> (when I use a terminal connection I have to switch it off, or else
> h> it'll block the modem port).
> I've left this switched on, it doesn't seem to make any difference to other
> comms progs.

I find that I need to turn STing off when I use a comms prog. It seems to
muck up the data sent to the modem it it's on.

> h> The "delay" parameter is set at 60 (I have no idea what this actually
> h> delays though).
> Me neither! (g)

I'm probably going out on a limb here, but I thing the delay is the time
between interupts, that's if STing is (partially) interupt driven. I've
tried altering the delay from 10 to 900 and it seems that it's more
responsive as the delay gets smaller. I used to have it set at 10, but
since I'm now using Magic, I've set it to 50. That way Magic seems to
get more time.

> h> -"sting port setup CPX" : I'm a bit confused about this module. I've
> I think that you only need this module if you've a local network. Disable it.

I don't know about this one for certain, but it has my IP address, which
is fixed, my MTU which I think it the maximum packet size sent by STing,
and the PPP/SLIP setting. It's basically mirrored from the dial script,
but it's useful if I have to do a reboot while online.

> h> -"sting protocols CPX" : I don't know which values I should insert here
> Ditto.

I've ignored most of the settings in this. The only ones I've altered are
the GMT lag (ICMP) which I've set to 0, and the nameserver and domain
(resolver). The nameserver is Demons DNS and the domain I've set to
my-ste.demon.co.uk although I'm not sure if this is correct. The domain
entry doesn't seem to make any difference so I'm leaving it as it is.

> h> -"serial port CPX" : this is ofcourse set to 38400 bps/8 bit/no
> h> parity/ 1 stop bit and RTS/CTS flow control.
> h> in the "driver" part of the CPX, should I set "DTR" on or off?
> h> The buffer sizes are set to 256/256.
> These values are picked up from those set in HSModem. Leave DTR on, it's the

> default for TOS according to HSmodem.

I don't use this one. HSmodem has 4Kb buffers with the DTR left on. I don't need to set the speed since it's hardwired to 38400, and since TOS is kind enough (?) to set to port to 8N1, that's how it's left. I've not needed to turn on the RTS/CTS as yet, might try that later to see if there's any difference.

Regards,
David E-Mail :- dbolt@my-ste.demon.co.uk

/**\
* *
* Proud owner of: Atari 520STE 4Mb + Syquest EZ-135 + V.34 *
* *
**/

1555. Re: Good News!

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34cd3371.1320582@news.zetnet.co.uk>
Source record: 109271

Hey! "Sven Persson" <sven.persson@mbox301.swipnet.se> wasn't it 25 Jan
1998 10:32:21 GMT that you wrote:

>> Mood Project and thats why they got it in the first place :)
>
>I thought Bad Mood was dead! Great!

Unfortunatly it does give that impression doesn't it :)
.
.
.-- Cheers !ynoT ----- Tony Greenwood (BASIC Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/
---------------------- ATARI dead my Arse! ------------------

1556. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34ce33fd.1460882@news.zetnet.co.uk>
Source record: 109272

Hey! guy@swampdog.demon.co.uk (Guy Harrison) wasn't it Sun, 25 Jan 1998 03:07:53 GMT that you wrote:

>> Yes it can, there are those of us who already own compilers?, I don't
>>need to buy one, do you ? :)

>What I'm interested in atm, is how many people out there would like to
>start programming and *would* seriously consider it, if there was a
>supported compiler.

haaa right...i geddit now..... pull the goalposts in mate :)))))

>>FALSE!
>
>I've no doubt we'd be hard pushed to find anybody who knows more about
>STOS than yourself Tony

Hey there are a list of people who I turn to for help in STOS mate, quite regularly :)

>but I have good reason to be biased toward C

Your a student then..?....sorry couldnt resist :)

>aside from any obvious reasons. It is the only language for which
>source code exists freely.

Its this bit I hate and will always argue (in the nicest possible way), your statement is absoloute rubish!

STOS Has over 35 dedicated diskmags full of tutorials, how to's articles, idiot guides and source code, check out the stos file site to see them at http://members.aol.com/phansoft/Index.htm

STOS Source code can be found in any PD Library in the UK and EASY outnumbers C meg for meg

STOS is still under development , still gets new versions, expands and becomes more compatable every month, get the latest versions of the stos prg (not full package) from http://www.users.zetnet.co.uk/jacquesa/

GEM? although I hate gem :(there is now a add on that allows you to access it, and all that goes with it, Internet and modems, check out paul jones the hisoft AC writers page for all that, http://www.users.zetnet.co.uk/pjones/home.htm

STOS has its own file site at http://members.aol.com/phansoft/Index.htm that contains all the

extensions and masses of source code,

STOS has a mailing list with STOS programmers from around the world,
people would be suprised at some of the people on there new and old
names from the past:) check out the stos faq for more details at
http://www.users.zetnet.co.uk/users/paxton/stosser/nov_stos.htm

COMPATABLE, I just released a new version of Diamond Ice (game) that
runs perfectly on TT's and accelerated Falcons (tested under nemesis),
just run it and thats it, a program that runs on every machine tested,
and properly, must be compatable..

Theres a lot more that can be found in the STOS FAQ that includes
input from the original authors of STOS, Show me an ATARI specific
language that has more support than this,

Please don't say C is best because... and not expect a response :))
you know me better than that swampy :)

.
.-- Cheers !ynoT ----- Tony Greenwood (BASIC Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/
---------------------- ATARI dead my Arse! ------------------

1557. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34cf3861.2584950@news.zetnet.co.uk>
Source record: 109273

Hey! guy@swampdog.demon.co.uk (Guy Harrison) wasn't it Sun, 25 Jan 1998 03:07:52 GMT that you wrote:

>I'm a bit disappointed with the lack of responses so far though Hans!

Did you post to comp.sys.atari.programmer
>
>I'll add a bit more. At the moment it is not the solution that
>concerns me but the amount of response. After all, if there are no
>potential programmers out there then having a discussion on anything

I see you are interested in getting people to join the small band of atari programmers and start learning.. well thats a big job mate, its hardly the platform to attract wannabe programmers is it,

This is admmitedly where C has the advantage over any other language, people can get an ATARI and learn C and then go to other platforms, simply using us as a stepping stone, I have seen this happen over the years, we all have, we can't stop that, but if we can get some decent software off them before they go ?...Plus even the above is getting thinner as C++ and visual C takes over, so we arnt even getting the users anymore :(

I think you would get more joy and more programming done by re-awakening existing programmers, theres a lot of people out there who can.. but dont any more :(I mean look at all the people in c.s.a.programmer and in here who say they program and seem to know enough to prove they can.... but what are they making ? Nothing, well not for ATARI anyway......

Get existing programmers busy on the ATRAI is what I say.... how ?... dunno, have a compo or summat, some incentive, get them off there bums :))

.
.-- Cheers !ynoT ----- Tony Greenwood (BASIC Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/
---------------------- ATARI dead my Arse! ------------------

1558. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: outrider@anv.net
Message-ID: <266_outrider@anv.net>
Source record: 109274

Re: _Background DMA on Falcon_, us@ooc.de wrote to All on 25 Jan 98:

u> Ah, I see. In this case this must somehow be related to MagiC as the
u> hard disk driver doesn't do anything related to the serial ports. And
u> this is surely not a problem most MagiC users have. I know a lot of
u> users that run MagiC and background DMA all the time and that
u> regularly use their serial ports: no problem. On the other hand I heard
u> of a few users with a MegaSTE (or ST/STE) that had problems with their
u> serial ports, indeed, when running background DMA. This was an effect
u> that didnt't seem to exist with old versions of MagiC.

I wouldn't be surprised if it has something to do with the fact that I'm running in 768x480xHC, either. That is already pretty taxxing on the system. I'll bet if I went to 16 colors, my performance would improve, even with background DMA on. I may try it one of these days (though only as a test, because I'm not going to give up 768x480xHC for surfing). I'm guessing a Nemesis upgrade would help, too.

* LED v1.51 * What if there were no hypothetical questions?
--

Terry May - Las Vegas, NV

1559. Re: STinG serial CPX ques?

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: outrider@anv.net
Message-ID: <265_outrider@anv.net>
Source record: 109275

Re: _STinG serial CPX ques?_, Peter Rottengatter wrote to All on 25 Jan 98:

PR> No you don't. Buffer sizes up to about 16 kB may be sensible in very
PR> special cases, with weird software and using the port at it's
PR> uppermost speed. Normally I won't set the buffer to any size larger
PR> than 4 k. I consider buffer sizes larger than 16 kB a waste of
PR> memory.

Interesting. I always thought a real large receive buffer would improve
performance.

What about send buffers? Shouldn't they generally be low (1 or 2k)?

* LED v1.51 * Why is my phone bill so FREQing high?!?
--

Terry May - Las Vegas, NV

1560. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: outrider@anv.net
Message-ID: <267_outrider@anv.net>
Source record: 109276

Re: _Background DMA on Falcon_, sven.persson@mbox301.swipnet.se wrote to All on 25 Jan 98:

sp> I _might_ be a bit lost, but I heard that background DMA uses the
sp> blitter for some memory transactions and slows down the screen redraws
sp> this way.. Is this true?

I don't think the blitter is used in high color modes, so I don't think that would be a factor. (It's definitely not a factor in my serial speeds, because performance is bad even when there is no screen drawing being d

* LED v1.51 * * <-- Tribble ~ <-- Tribble toupee.
--

Terry May - Las Vegas, NV

1561. Re: System Solutions (Java...)

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: outrider@anv.net
Message-ID: <268_outrider@anv.net>
Source record: 109277

Re: _System Solutions (Java...)_, sven.persson@mbox301.swipnet.se wrote to
All on 25 Jan 98:

>> BS> though I still mean what I've said, I apologise for how I did, Uwe,
>> BS> I'm sorry for atacking you as I did... I didn't see the harm in
>> BS> saying what I had on my chest.
sp>
>> You see no harm in telling one of the most respected and important
>> Atari developers to "F*CK OFF!"??
sp>
sp> OK folks! So the guy screwed up a bit - so what? I think he realizes
sp> what he has done and he won't do it again so let's not peck on him
sp> anymore, OK?

If he realized what he'd done, he wouldn't say there was no harm in saying
what he said.

* LED v1.51 * If at first you don't succeed...redefine success.
--

Terry May - Las Vegas, NV

1562. Re: New ATARI ???

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: m.hammond@zetnet.co.uk
Message-ID: <6aflaq$c83$1@irk.zetnet.co.uk>
Source record: 109278

On 23 Jan 1998 19:57:40, John Perez wrote:
>: Isn't one of the reasons Atari failed that they tried to go too many
>: directions at once. What the world needs is a good upgradeable TOS
>: machine with all of the good ideas rolled into one - plus some of the
>: good ideas from the Mac platform (there may even be a good idea or two
>: on the DOS boxes)
>
>As far as good ideas on DOS boxes, a new TOS machine would certainly
>benefit from the ability to use the 3Dfx chipset.
>Ethernet capability would be greatly appreciated as well.
>
This thread is echoing a subject I proposed some months ago
on a local network. I can't agree with this idea more
strongly. Someone should force the guys to get together, for
their own good, and ours :)

Their cannot possibly be a big enough market for all of
them, and because of the small market, the element of
cooperation NOT competition is what's needed.

Get the right machine at the right price, with a core of
decent INTEGRATED s/w from the likes of
Seiwet/Rottengatter/Clauss/Little etc etc and who knows a
minor miracle Atari rebirth ???

regards
Mark H.

Mark Hammond - m.hammond@zetnet.co.uk
- k972685@kingston.ac.uk
** Falcon & TT **
Mature student reading Information Systems
Kingston University - UK

1563. Re: WTB:(US/CA) graphics card fot TT

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: m.hammond@zetnet.co.uk
Message-ID: <6aflat$c83$2@irk.zetnet.co.uk>
Source record: 109279

```
On 25 Jan 1998 12:06:19, Roger Cain wrote:
>On 24 Jan 1998 20:40:05, boris d. cahan wrote:
>>Does anyone have a decent graphics card for a TT? (i.e.- not an alberTT)
>>please let me know if you have one for sale!
>
>Me ,too, if there are any UK sellers.
>
And me.............

--------------------------------------------------------------------------
Mark Hammond - m.hammond@zetnet.co.uk
- k972685@kingston.ac.uk
** Falcon & TT **
Mature student reading Information Systems
Kingston University - UK
--------------------------------------------------------------------------
```

1564. Eizo with Moniterm card?

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: pettert@notam.uio.no
Message-ID: <6afps5$c23$1@ratatosk.uio.no>
Source record: 109280

Does anyone know if it's possible to connect an Eizo multisync monochrome monitor to a Viking Moniterm card? The card is made for the SM194 monitor. The Eizo can handle both analog VGA and ECL signals has these frequences:
H. scan: 31.5KHz, 48 - 55KHz and 64 - 78KHz
V. scan: 55 - 80Hz

It works fine on a TT in TT-high res, but I don't know what kind of signal the Viking card sends...

- Petter -

1565. Atari Canada Hardware, Techmanuals etc.

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6afpht$j12$1@newsbell.bellglobal.com>
Source record: 109281

Can anyone tell me who aquired all the Atari products and service manuals
and service parts from Atari Canada? Did someone in Canada buy the inventory?

```
---------------------------------------------------------------------
__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __ )( TOS 1.0, SH204 hd
(+)`====='(+) B | \/ \\_/|| |/\_/ () SLM 804 LASER prt.
************** R ********************** [and SURF HAPPY! :-)]
---------------------------------------------------------------------
```

1566. Word Perfect Upgrade

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6afpi6$j12$2@newsbell.bellglobal.com>
Source record: 109282

I am looking into aquiring a TT/Falcon in the future and I require the
Update to WordPerfect that takes advantage of the higher screen resolutions.
Can anyone direct me to a source or email me the update?
It is the one after Aug 1989. I believe it is a 1992 update.
Thanks in advance.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

1567. Registered Shareware Programs!

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <19980125164700.LAA22837@ladder01.news.aol.com>
Source record: 109283

THE COMPUTER DUNGEON is proud to announce that we have added more Full Registered Shareware Programs to our growing list of products. Our Shareware listing includes:

Running from RDT Software
Mole Mayhem from Croftsoft
Trader II from Croftsoft
4 Game Pack from Cybernation
Deadland '96 from Justin Bloggins
Curse of Azriel from A.A. Covell
Heat Wave from Mikael Lundberg

Each of these programs are fully registered (which means that the authors receive payment for their work) and come with printed documentation.

Check out our website for more information on these programs at:

http://www.mcs.net/~isis/dungeon/dungeon.htm

More full registered Shareware programs will be offered in our listings as soon as we receive permission from the authors to distribute them.

The Computer Dungeon is proud to offer these high quality programs to Atari users everywhere and believe that you will enjoy each and every one of them. Your purchase of these programs not only makes sure that the authors receive payment for their work but helps support the Shareware marketing system and gives incentive for authors to continue to develop programs for the Atari platform.

NOTE: if you are an author of an Atari Shareware program and would like The Computer Dungeon to distribute your program here in the U.S. and North American, please contact us at either our website or Email us at "ComDungeon@aol.com"

Thank You for taking the time to read this and we look forward to helping you with all your Atari needs!

Al Horton
The Computer Dungeon

1568. Re: Texel

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <hPTkkzW.greg_evans@delphi.com>
Source record: 109284

Chris,

Get yourself a copy of the demo and try it. It's available in
English. I bought it when it was first availanle in English
but have been disappoionted so far. The first release I received
would not print without crashing. After several months, it was
upadted and now works. I could never get charts/graphs to work --
it always said "an error has occurred", or something like that when
trying to paste one in. It turns out, the program doesn't do
any charts on its own, although it has a very elaborate dialog
box for designing them. You need to buy ArtWorx (in German only)
to get graphs -- Texel will pass your parameters over to that
program to do it. This was never mentioned in ads, or even in the
docs. I thought I'd already bought that capability but found out
I had to spend another $100 or so to get it. There are other
problems with the program such as slow data entry under Geneva.

All in all, a very slick looking package that doesn't really hold its
own against LDW Power 2 which came out 10 years ago! If you need
number cruncing, get LDW Power. If you need nicer output, get
Texel. If you need graphing, also, get LDW.

Greg

1569. Re: Word Perfect Upgrade

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <ptbFs9e.greg_evans@delphi.com>
Source record: 109285

Boy, if there is a WP update that will work on my Falcon I want
to know. My wife loved that program but can't use it any longer.
I'd be real surprised if there was a 1992 update, however, as I
think WP Corp. had aleady been purchased at that point.

Greg

1570. Re: ST Zip tip (beginner)

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <885751502_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 109286

In article <6adaue$4hp$4@newsbell.bellglobal.com>
madmax@bfree.on.ca (Brian Van Tilborg) wrote:-

>On 24 Jan 1998 06:23:11, Michael Grove wrote:
>>I downloaded some *.DXF files that I wanted to use with DynaCadd from
>>a web page. There were 3DS files (which I haven't found a way to read
>
>What is a 3DS file, and have you tried Rossetta from lexicore to convert
>files. I believe it supports 3DS, but I am not sure. I have only seen an
>early beta of this program.

3DS files are the PC equivalant of 3D2 files. They are from 3D-Studio
which Tom Hudson went on to create after the CyberStudio range on the
Ataris.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

1571. Re: Hensa Micros FTP site

Newsgroup: comp.sys.atari.st
Date: 1998-01-25 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <6ag0ti$72l$1@news.ican.net>
Source record: 109287

On 25 Jan 1998 04:54:37, Guy Harrison wrote:
>madmax@bfree.on.ca (Brian Van Tilborg) wrote:
>
>>my first visit I was surprised to see that they are ELIMINATING the Amiga
>>and ATari sections because of a lack of interest.
>>
>>If I am correct DEMOLITION begins on the 27th of this month.
>>Is there anyway to transfere these files to other FTP sites or find a SITE
>>that can be certain to be a safe haven for Atari programs in the future?
>
>Unless someone at the site is prepared to ftp them en masse to another
>ftp site then the only solution is for us to get them - and quick.

Wasn't Denesh Bhabuta handling the Atari section of Hensa?
Why doesn't he transfer it all to his Cyberstrider server?

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 12/48 NVDI 4.11r0, MiNT 1.14.5, N.AES 1.1.0, GlueSTiK

Unsollicited material will be proof-read for $100 USD per word,
payable within 10 days. Submission of your advertisement to my
address constitutes your formal acceptance of these terms.

<TITLE><BLINK><H1>No HTML Messages Please!</H1></BLINK></TITLE>

1572. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <34CC4833.59DA@ooc.de>
Source record: 109088

Peter Rottengatter wrote:

> Uwe, do you know any details on how Background DMA works ? Are any interrupts
> blocked, or the interrupt level raised for any significant time ?

No, I don't know details on how MagiC handles interrupts during
background DMA transfers. You should ask Andreas Kromke about it.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

1573. Re: SEATTLE REPAIR SHOP NEEDED

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: claytone@aa.net
Message-ID: <885804229.586889@slave1.aa.net>
Source record: 109089

On 24 Jan 1998 19:12:41, EJ wrote:
>Hi all:-)
>
>Anybody know where in Seattle I can get my Atari 520ST repaired? I think
>it's the drive... also, where can I get software...
>
>Thanks much,
>EJ
>.

Hello EJ,

As far as I know there are no more Atari shops in the Seattle area.
The last one I know of was Xanth Computer operated by Bud Berg, but he
has since retired. Also I can't think of any places to buy software,
but there is lots of freeware/ shareware on the net. Try some of these
ftp sites:

ftp.informatik.uni-muenchen.de/pub/comp/platforms/atari
ftp.uni-erlangen.de/pub/.files/ftpatari/LOCAL
ftp.on-luebeck.de/pub/systems/atari
ftp.ibp.fr/pub6/atari
atari.archive.umich.edu/atari
f.ms.uky.edu/pub2/atari
ftp.siliconvention.com/pub/atari
acp5.chemie.uni-kl.de/pub/atari
ftp.rhein-main.de/pub/atari
ftp.teleport.com/pub/users/atari
ftp.funet.fi/pub/atari

If you need help with repairs, let me know and I may be able to refer
you to someone. If your disk drive is bad, it shouldn't be too
difficult to replace - the drives are not Atari specific. Take your
old one out and take it to a computer store and ask for a replacement,
again, if you aren't sure how to do that email me and I can possibly
give more help. Good luck!

Clayton Murray
claytone@aa.net
Seattle, WA USA

1574. Re: Magic 5.13 problems

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: and@imr.uni-hannover.de
Message-ID: <6ahiaaqls1@newsserver.rrzn.uni-hannover.de>
Source record: 109090

Andreas Kromke (and@imr.uni-hannover.de) wrote:
: I will look up what call 60 is.

The call is:

objc_wdraw()

This call acts like objc_draw() but works with the rectangle list
of a window. The objc_wxxx() calls were implemented in order to
give more speed for window redraws.
Other calls are:

objc_wchange()
objc_wedit()
...

--

ANDREAS KROMKE

....
Fragen Sie nicht, was Ihr Computer fuer Sie tun kann.
Fragen Sie, was Sie fuer Ihren Computer tun koennen.

1575. Re: Internet and Magic

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: and@imr.uni-hannover.de
Message-ID: <6ahigmqls2@newsserver.rrzn.uni-hannover.de>
Source record: 109091

Roger Cain (rcain@zetnet.co.uk) wrote:
: But ..... tell me more about DMAread. The errors I'm getting only

Dmaread() only loads the boot sector.
Nothing more.
No files.
No directories.

--

ANDREAS KROMKE

....
Fragen Sie nicht, was Ihr Computer fuer Sie tun kann.
Fragen Sie, was Sie fuer Ihren Computer tun koennen.

1576. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: and@imr.uni-hannover.de
Message-ID: <6ahj4uqls4@newsserver.rrzn.uni-hannover.de>
Source record: 109092

Terry May (outrider@anv.net) wrote:
: Well, perhaps it is MagiC that is inefficient. The point is, background DMA
: slows down at least MY Falcon, with HDDriver 7.04 and MagiC 5.11,
: dramatically, and that's when not even using the SCSI port (I only use my IDE
: drive when online).

MagiC does no background DMA on IDE drives.
It never did and will never do.

--

ANDREAS KROMKE

....
Fragen Sie nicht, was Ihr Computer fuer Sie tun kann.
Fragen Sie, was Sie fuer Ihren Computer tun koennen.

1577. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: and@imr.uni-hannover.de
Message-ID: <6ahjfuqls5@newsserver.rrzn.uni-hannover.de>
Source record: 109093

```
Peter Rottengatter (perot@suse.modem.stud.uni-hannover.de) wrote:
: Uwe, do you know any details on how Background DMA works ? Are any interrupts
: blocked, or the interrupt level raised for any significant time ?
```

Der Hintergrund-DMA ist in allen Einzelheiten in der Doku zu MagiC 3
beschrieben. Der aufrufende Task macht einfach ein "waiting for I/O".
Wenn der Interrupt vom SCSI- oder ACSI-Chip kommt, wird der Task wieder
aufgeweckt.
Die Interrupt-Maske wird w�hrend des Wartens nicht ver�ndert. Der
Interrupt-Handler f�r ACSI/SCSI ist so klein und kurz, da� das auch
nicht kritisch sein d�rfte.

```
--

-----------------------
ANDREAS KROMKE

.....................................................
Fragen Sie nicht, was Ihr Computer fuer Sie tun kann.
Fragen Sie, was Sie fuer Ihren Computer tun koennen.
```

1578. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6ahm1i$j9o$1@infomania.emw.ericsson.se>
Source record: 109094

Uwe Seimet wrote:
>
> Jo Even Skarstein wrote:
>
> > This could have something to do with my Afterburner, as MagiC's peculiar
> > DMA-transfers (hidden DMA-buffer which makes it difficult to use with
> > Afterburner and other machines with dedicated fastRAM and 040/060) means
> > that I have to make *all* ST-Ram non-cacheable for SCSI to work.
>
> Yes, this can be related to the Afterburner, indeed. The Afterburner is
> no good choice for making tests of this kind because with the
> Afterburner the system behaviour on that level is quite different from
> what you get with other Ataris.

Well the difference at this level wont be that big! ST-RAM access is
slower,
but not that big and DMA transfers wont involve the CPU at all anyway.
Blaming
hardware for every strange effect i stupied. Try to solve the problem
insteed.
Other people have the same effect with background DMA without an AB040
or not. Also regarding MagiC and it's FRB buffer there is a problem with
040 CPUs as it's impossilbe to locate it and mark it non-cacheable.
As the AB040 is the only 040 machine with Fast-RAM which MagiC works
with
I guess Andreas wont look at it either.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

1579. looking for replay/16 cartridge

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: sunset
Message-ID: <6ahkn4$42p@snews1.newsguy.com>
Source record: 109095

I'm looking to purchase a used replay/16 cartridge with software and manual preferably near the San Francisco area. If you've got one you'd like to sell email me tkk@sunset.net

Also does anyone know exactly what sample formats the software with the cartridge is able to play back? i.e. can it play back .aiff and .wav formats?

Thank you in advance.

1580. Re: Good News!

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6ahoh8$k9e$1@infomania.emw.ericsson.se>
Source record: 109096

Tony Greenwood wrote:
>
> Hey! Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se> wasn't it
> Fri, 23 Jan 1998 15:39:15 +0100 that you wrote:
>
> >Talking about free software, do you all know that Id has released the
> >sources code for Doom as well? I havn't heard of anyone porting that to the
> >Atari either even if it's being ported to about anything else with a CPU in
> >it.
>
> I heard it was up and running on an ATARI (Falcon) in one night, but
> as expected unplayable, and its now being intergrated into the Bad
> Mood Project and thats why they got it in the first place :)

Well it compiled but does not work. The latest approach is to use the
Amiga version and let them do the hard work and we just change what is
needed and it looks promessing so far.

It will probably not be integreted into BM as noone has got the time to
do it and
it would probably not work anyway. BM is heavily optimized to run on a
4Mb stock Falcon. Doom will need more memory than that.

For the future of BM, nobody knows what will happen. There are some
activity now and then, but it's pretty dead now since Doug got a not
Atari related job.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

1581. Re: Good News!

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6ahs9nlcf1@infomania.emw.ericsson.se>
Source record: 109097

```
Uwe Seimet wrote:
>
> Magnus Kollberg wrote:
>
> > Hohohh... so now we will get Nestscape on the Atari, if someone has time
>
> Are you referring to GEM or Linux? To GEM it will surely never be
> ported. Did you ever look at the complexity of this program? Depending
> on the platform the binary has a size of about 10 MByte. This is more
> than the main memory most Atari users have. And for a Linux version: Do
> you have Motif 2.0 for your Atari? Surely not. But as far as I can see
> Motif 2.0 is required in order to port Netscape.

I still don't see a problem. I did say that you would need ALOT of time,
but surely can it be done. Maybe not all of Netscape, but the regular
html stuff and java script. Then if someone WILL do it, that's another
question.

If we were goint to listen to you not much would be done on a Atari
at all, but fortunately people doesn't.

//Magnus Kollberg
--
+-----------------------------------------------------+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+-----------------------------------------------------+
```

1582. Re: Help with HDDriver -- quick!

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6aht9d$lj3$1@infomania.emw.ericsson.se>
Source record: 109098

```
Uwe Seimet wrote:
>
> Magnus Kollberg wrote:
>
> > Well it would be nice to read the manual if you had one. With my upgrade
> > of HD-Driver to 7 I didn't even get a manual only the disks. I guess I
> > still have the manual for version 6 though.
>
> This doesn't matter because the manual for version 6 is basically the
> same in this respect. It makes no sense to combine each update with a
> new manual because this would only lead to higher costs for an update
> which the user would have to pay. Of course you can get an additional,

Well you have got a point there. But when you go from 6 to 7 you expect
some major changes. Anyway, it's not a major problem.

//Magnus Kollberg
--
+-----------------------------------------------------+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+-----------------------------------------------------+
```

1583. Re: Hensa Micros FTP site

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <34cc8601.9200878@news.demon.co.uk>
Source record: 109099

On 24 Jan 1998 18:12:06 GMT, madmax@bfree.on.ca (Brian Van Tilborg)
wrote:
>my first visit I was surprised to see that they are ELIMINATING the Amiga
>and ATari sections because of a lack of interest.

Aargh!!!

All my hard work going to waste. :((((

>Is there anyway to transfere these files to other FTP sites or find a SITE
>that can be certain to be a safe haven for Atari programs in the future?

I've just got back from a business trip in the States... and I am out
in Europe from tomorrow night.. I'll see what i can do later tonight
or early tomorrow.. maybe save them on the CyberSTrider server.

>Also, who do I email at the Hensa FTP site to discuss the matter of retrieving
>the files or moving them to another location?

sysadmin@micros.hensa.ac.uk
syspds@micros.hensa.ac.uk

These should work - did at the time I was there... alternatively, call
them on the phone (01524) 65201 (Lancs Uni switchboard - and ask for
the HENSA section.

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

1584. Re: Hensa Micros FTP site

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <34cc870c.9467383@news.demon.co.uk>
Source record: 109100

Heya Tony

On Sun, 25 Jan 1998 19:11:29 GMT, paxton@zetnet.co.uk (Tony Greenwood)
wrote:
>with Demon the UK ISP people, Worse than that, he went to live down
>south and people say he now has a funny accent....
>bloody southerner :)))

Yeah, the southerners say I have a funny accent - and when I lived in
Manchester (where I was born and bred) the Northeners said I had a
funny accent! ;)

Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

1585. Re: looking for replay/16 cartridge

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: x@linguist.jussieu.fr
Message-ID: <34CCE55E.1E45@linguist.jussieu.fr>
Source record: 109101

Tae Kim wrote:
>
> I'm looking to purchase a used replay/16 cartridge with software and
> manual preferably near the San Francisco area. If you've got one you'd
> like to sell email me tkk@sunset.net

I can't sell it tou you 'cause I use it every day

>
> Also does anyone know exactly what sample formats the software with the
> cartridge is able to play back? i.e. can it play back .aiff and .wav
> formats?

This cartdrige is able to play at 16 bits/50 khz and every
frequencies you ould to choise but one of it problem's is its (I don't
know the word for "lenteur" in french :)) none-speed when you want it
to aply some effects....

the formats are avr (Audia visual something, the useal formats of
microdeal) and rpl (the raw format of replay 8bits)

but you can upload five to five which is a great translator beetween
every kind of sound format (aiff, iff, avr, wav and others...)

you can find it at ftp://ftp.lip6.fr/pub/atari/sounds (or musics ?)

>
> Thank you in advance.
you welcome, au revoir

Djamï¿½ <havoc@caramail.com>

1586. Re: Gnu Zip the saga continues...

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: x@linguist.jussieu.fr
Message-ID: <34CCE77F.2F5@linguist.jussieu.fr>
Source record: 109102

Hello,

I suggest you to download the starter kit in some ftp (starter.tos)

then after doing this, download two in one, configure it as well you
can, it will choise the appropriate uncompress tool....
but it sounded me that the ".z" files have to be uncompressed with
gunzip, no ? maybe you may have to find it ?

Another things then I left : one times I did download some things from
umich and the files was corrupted so pearheaps it has happened to you
?

Happy new year from France and 'scuse my dirty poor english, away from
my high school
Djamï¿½, havoc@caramail.com

1587. followup to 2/6 chip question

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: Ed&Cori <edncori@charm.net>
Message-ID: <34CC8FFB.62E6@charm.net>
Source record: 109103

Subject:
followup to 6/2 chip question
Date:
Mon, 26 Jan 1998 07:34:19 -0500
From:
Ed&Cori <edncori@charm.net>
Organization:
Charm.Net Baltimore Internet Access, Hon (410) 558-3900
Newsgroups:
comp.sys.atari.st.tech

Well impatience and bull headedness wins out. After removing the rf shielding, I found a 3rd "jumper" next to the mmu (I assume.) I changed all 3 jumpers, put it back together, and it was fine.

Is there an appropriate place where (if I get to it) I can upload a text file documenting the change? Would anyone be interested?

Thanks to all.

Ed

1588. Re: Magic 5.13 problems

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6ai7ncorl1@infomania.emw.ericsson.se>
Source record: 109104

```
Andreas Kromke wrote:
>
> Andreas Kromke (and@imr.uni-hannover.de) wrote:
> : I will look up what call 60 is.
>
> The call is:
>
> objc_wdraw()
>
> This call acts like objc_draw() but works with the rectangle list
> of a window. The objc_wxxx() calls were implemented in order to
> give more speed for window redraws.
> Other calls are:
>
> objc_wchange()
> objc_wedit()
> ...

Aha. Are there more calls like this in MagiC? Are they documented
anywhere? It would be nice if new calls would be documented so that
others AESs could support them as well, like N.AES and Geneva. I
think it's good when new calls are added if they are usefull but then
they should be documented so that they work with other AESs/OSs as
well. Hmmm... looks usefull but as they don't work with other AESs
I can't use them.

//Magnus Kollberg
--
+-----------------------------------------------------+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+-----------------------------------------------------+
```

1589. Re: System Solutions (Java...)

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6ai7q6orl2@infomania.emw.ericsson.se>
Source record: 109105

```
Charles Silver wrote:
>
> >Ofcourse will people still use CAB as it's a brilliant program but
> >the ability to choose is worth alot. Or do we want a Microsoft situation
> >on the Atari as well? Only one big player on the field. Not that Alex
> >is near as bad as Bill... yet. ;-)
>
> Hallo Magnus,
>
> Bill Gates is a "one an only". Alex isn't ever going to be such a person.
> Alex has too much integrity :)

Probably, but you never know!
People have done strange things in the past so Alex wouldn't be the
first.

//Magnus Kollberg
--
+-----------------------------------------------------+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+-----------------------------------------------------+
```

1590. Re: Magic

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: k.lever@zetnet.co.uk
Message-ID: <6ai91jfcr1@irk.zetnet.co.uk>
Source record: 109106

On 20 Jan 98 04:00:10, James Haslam wrote:

KLWotcha Keith!

KLWhat corner clock???? I have MagiC v5.11 and there isn't such a beastie!!!
KL
KLI think we should be told..... !

Thanks to everyone for replying to this chap for me!
However, I still cant turn off the chimes.......and they are driving
my wife mad.

I'm temporarily useing an alternative called V.CLOCK. Which is
similar, but silent.

Tata for now,

Keith.

```
*********************************************************************
+ Keith Lever. Clacton-on-sea, Essex. England. +
+ e.mail:- k.lever@zetnet.co.uk + +
+ Atari 4160 ste-------Magic.V5-------NVDI V2.5-------CAB 2.5 +
+ Ovl 1.2805-------Newsie 84-------Stik-------AtariIRC.V.79 +
---------------------------------------------------------------------
LIFE IS GOOD ON THE PLANET ATARI--THERE IS NO LIFE ON PLANET AMIGA
```

1591. FS 1040Ste etc.

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: Robert Bassett <rbassett@log.on.ca>
Message-ID: <01bd2a6c$6cde8980$2ee7a4cf@default>
Source record: 109107

1040STe and Software for sale. All prices are flexible and obo. I'd like to sell the whole pile at the same time, so make an offer! (Buyer to pay shipping)

1040STe 4Meg RAM $100
External Floppy Drive $25
Beetle Mouse $20
ICD Hard Drive 85 Meg $100
SM125 Mono monitor $75
SC1435 Colour monitor $100
Monitor Master $10
Raven PR2418 24 pin printer $200
Packard Bell 2400 baud modem $25
Migraph TouchUp + Hand Scanner $100
Migraph Hand Scanner $50
WordPerfect 4.2 $25
Pagestream $100
Pagestream font packs (many) $50
Calamus SL + fonts $150
Outline Art 3 $50
Invision Elite $50
Swiftcalc $10
WordUp $10
Neocept Fontz $10
Flash II $10
SARA disks (3) $25
Turbo ST $10

Please email me at rbassett@log.on.ca or call 519-371-1028 (Owen Sound). I rarely use this board as it's long distance.

Bob Bassett

1592. Re: Mille Babic's homepage moved

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <6aia05$pge@nntp02.primenet.com>
Source record: 109108

On 25 Jan 1998 13:26:24, Peter Rottengatter wrote:
>In article <6aca70$6il$1@minox.tripnet.se>,
> mille@tripnet.se writes:
>
>> Some of you have notified the long rows made by me (ASH Emailer).
>> The point is that it looks good in Emailer, MS Outlook Express, Netscape etc. Emailer wraps the t>ext fine. Its up to the mailer app to wrap text, I
>> know that NEWSie doesn't do that. Ask John Rojewski, the author of NEWSie to implement this featu>re. Am I wrong about this? Think not. If you use
>> QED or Everest to create mails then the text wraps fine, that's why mails looks fine sent by NEWS>ie. But the opposite?
>
>Are you one of those advocating violation of well-established standards ?
>IIRC the standard of using max. 80 characters a row is even required by
>the mail RFC. Not even Microsoft tried to challenge this.
>
>I have no problem reading this format. But editing a reply containing quotes
>is a pain, and recently already a few times I did not bother anymore to reply
>to personal mail formatted in one line a row..
>
Sure, word wrap could be implemented, but it would take its toll on
the simplicity of text line scrolling, etc. Some have also requested
a horizontal scroll bar, which could actually be a simpler solution.

If, however, the text editor that the author uses, handles the word
wrap, then NEWSie doens't need to, which is where we are today, with
the exception of some (like ASH Emailer) that don't.

John

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari

1593. Thee Cheers for Peter

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: Scott & Kim Ainsworth <saains@execpc.com>
Message-ID: <6ah3ri$c9j@newsops.execpc.com>
Source record: 109109

I finally have my 1040STe hooked up to the net thanks to Peter's last release of sting. I have been plaged by the dialer hanging on ATZ just as described in the FAQ. The problem is I don't have a falcon so that solution didn't work, nor did the time delays suggested. What does work is to hack around in the hsmodem program mfp.prg. I used a sector editor to change the word "MODEM1" in sector five byte 76 to "Modem 1". I tried this and everything else I could think of last fall with no success, but it works with Sting now. Evidently this is a rare problem with the STe because I hear alot of you out there are using them. I anyone else has had this problem I would be interested to hear.

Now I have some questions.

What are the best clients out there for mail, news and the WEB?
Where do I get them?

I have TOS 1.06 what can I do to upgrade the TOS and what will it do for me?

Does the TCP/IP protocol in sting work with the TCP/IP protocol in windows 95 and direct cable connect?
If so can I hook a CD ROM to the ST and get to it through the connection?
(I have an older notebook PC with no CD)

Thanks again
Scott Ainsworth

1594. CRC errors with STinG and FTP

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <6ah4i8qda1@wagner.videotron.net>
Source record: 109110

I'm having some problems using STinG for FTP. Almost all files have CRC errors. I'm using a recently aquired 28.8k GVC modem, and I'm having no problems using XYZ.TTP with term programs like Connect and Rufus.

I'm assuming the problem is with STinG, but I don't know what to change.

Any help is appreciated.

Ross

1595. Re: Word Perfect Upgrade

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: tkelly@mail.pressenter.com
Message-ID: <6ahg36$nv9$1@jair.pressenter.com>
Source record: 109111

On 26 Jan 1998 01:52:47, nermal wrote:
>Brian Van Tilborg wrote:
>>
>> I am looking into aquiring a TT/Falcon in the future and I require the
>> Update to WordPerfect that takes advantage of the higher screen resolutions.
>> Can anyone direct me to a source or email me the update?
>> It is the one after Aug 1989. I believe it is a 1992 update.
>> Thanks in advance.
>>
>> --
>> __\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
>> /172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
>> (+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
>> ************** R ********************** [and SURF HAPPY! :-)]
>> --
>I purchased the last WP upgrade (last day that it was available). It
>does not have provisions for the higher screen resolutions. First Word
>Plus 3.0 or later does support the higher screen resolutions. (I prefer
>1st Word Plus to WP even though the former has more bugs) Neither
>program can hold its own against Microsoft Word! (I first used a Mac
>version MS Word on a 4 Meg ST running System 6 with Spectra GCR)
>.

I think it was already posted that the last update to Word Perfect is
dated April 18, 1991. This does run very well on the TT and does
work in TT High (1280 x 960) correctly. It runs on the Falcon as
well, but I think it has some problems with it, and will not work
with certain accessories on the Falcon.

By the way, I have MS Word on my Power Mac at Work. The display is
buggy so I use Papyrus under MagiCMac.

--Terry Kelly

1596. Re: Texel

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6aiai6pkb1@infomania.emw.ericsson.se>
Source record: 109112

greg_evans@delphi.com wrote:

> trying to paste one in. It turns out, the program doesn't do
> any charts on its own, although it has a very elaborate dialog
> box for designing them. You need to buy ArtWorx (in German only)
> to get graphs -- Texel will pass your parameters over to that
> program to do it. This was never mentioned in ads, or even in the
> docs. I thought I'd already bought that capability but found out
> I had to spend another $100 or so to get it. There are other
> problems with the program such as slow data entry under Geneva.

Opssss... this isn't nice! So it can't output charts? What a bummer!
Regarding the price for ArtWorx it's more like $60 but I guess it's
still a bit expensive to get chart support.

Have you tried version 2? I guess it hasn't got chart support either?
It looks very nice though but that doesn't help either.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

1597. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6aiattpkb2@infomania.emw.ericsson.se>
Source record: 109113

Andreas Kromke wrote:
>
> Terry May (outrider@anv.net) wrote:
> : Well, perhaps it is MagiC that is inefficient. The point is, background DMA
> : slows down at least MY Falcon, with HDDriver 7.04 and MagiC 5.11,
> : dramatically, and that's when not even using the SCSI port (I only use my IDE
> : drive when online).
>
> MagiC does no background DMA on IDE drives.
> It never did and will never do.

We know but he said that it even slows down the computer when he doesn't
use the SCSI port. So SCSI or not, activating background DMA slows down
the computer no matter what you do.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

1598. Re: Falcon Emulator for PC

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: kjellil@online.no
Message-ID: <6aibec$8hh$1@news1.sol.no>
Source record: 109114

Hans Wessels <mr_ni@mst.tn.utwente.nl> wrote:

>R. Gronoff wrote:
>> But the Pentium MMX contains a DSP doesn't it ? ;)
>> So, there would be no need to emulate a software DSP, just translate the
>> code...

>The MSX (no typo) instructions of the Pentium have almost nothing to do

It's called MMX (MultiMedia eXtention).

>with DSP instructions. Signal processors have a special features like
>hardware circular buffers, bit reversed adressing (needed for FFT) and
>lookup tables for much used functions. The pentium (with or without MSX
>instructions) doesn't even come close.

You can use the new MMX instructions as a DSP because many of
instructions cover the same area as a DSP.

This is a very short description that I found at Intels homepage of
what the MMX instructions is designed to do:
"MMX technology includes new data types and 57 new instructions to
accelerate calculations common in audio, 2D and 3D graphics, video,
speech synthesis and recognition, and data communications algorithms"

Go to: http://developer.intel.com/drg/mmx/appnotes/
for more info/demo on MMX instructions/apps.

Kjell Inge Loeseth

1599. FS: STacy4

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: imok@tiac.net
Message-ID: <6aic7h$f50@news-central.tiac.net>
Source record: 109115

STacy4 with 250 hd loaded with midi software for sale make me an offer
will take half money half trade if the offer is fair, thanx...
100% working condition nothing wrong with it, still use it to this day
with my music studio...

1600. FS: STacy4/250

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: imok@tiac.net
Message-ID: <6aicdm$l8l@news-central.tiac.net>
Source record: 109116

i have a STacy4 with 250 hd loaded with midi software, make me an offer will do half trade half money aswell 100% working condition its still in use in my music studio to this day, email for more info, thanx...

1601. Test Subject

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: Christian Andersson <faltrion@alfaskop.net>
Message-ID: <FN_34ccd25a_faltrion@news.alfaskop.net>
Source record: 109117
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I have a question for you all.

Does anyone know of the person in charge of comp.sys.atari.st.announce?

Is it still active? I've subscribed to it for several weeks now, and there
is nothing in it.

--
Christian Andersson FireSTorm Atari Center
MAIL: faltrion@bigfoot.com WWW: http://faltrion.home.ml.org
IRC : faltrion @ #Atari
Current Projects:
- FireNews: News-reader for STIK/STiNG/GlueSTiK
- Babel: News-Fetcher/Sender/Maintainer
- FireCall: Caller ID utility
- S.O.S (to be revealed in a couple of years :)

1602. Drivers for Atari in-house Ethernet Interface

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: Curt Vendel <webmaster@atari.nu>
Message-ID: <34CCBA34.925592D5@atari.nu>
Source record: 109118
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Atari Germany had a company called Reibel (Not sure if that is the correct spelling) develop VME and MegaBus ethernet adapters for the Atari Mega's, Mega STe and Atari TT030 computers, I know Atari Unix System V.4 has the drivers built in to use this, but I've heard there were drivers for TOS TCP/IP as well as IPX drivers for TOS, does anyone know where the drivers are for these cards, I have 15 of them and if I can find the proper drivers I would be willing to sell them to anyone interested.

Curt
www.atari.nu

1603. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: Hans Wessels <mr_ni@mst.tn.utwente.nl>
Message-ID: <34CCC0DC.7455@mst.tn.utwente.nl>
Source record: 109119

Tony Greenwood wrote:

> Hey! guy@swampdog.demon.co.uk (Guy Harrison) wasn't it Sun, 25 Jan
> 1998 03:07:53 GMT that you wrote:
> >aside from any obvious reasons. It is the only language for which
> >source code exists freely.
>
> Its this bit I hate and will always argue (in the nicest possible
> way), your statement is absoloute rubish!
>
> STOS Has over 35 dedicated diskmags full of tutorials, how to's
> articles, idiot guides and source code, check out the stos file site
> to see them at http://members.aol.com/phansoft/Index.htm
(Very BIG snip)
>
Guy means the source code for the C compiler itself. And not just the
source code of programs written in the language.

Hans

1604. Re: Word Perfect Upgrade

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6aig1j$8oc$2@newsbell.bellglobal.com>
Source record: 109120

On 25 Jan 1998 20:05:05, Eric Hays wrote:
>
>The latest version was dated April 18, 1991 (at least, that was the latest
>I ever got) and does indeed run fine on the Falcon, even in Falcon
>resolutions, although I think it crashes in modes above 16 colors.

Hmm, I hope it works with the Aug 89 version in Standard ST screens.

> Also I
>remember it running much better after I switched from TOS to Geneva.
>Anyway, I don't use it anymore, nor do I know where to get the latest
>version of it, sorry.

What did you do with it? Did you sell it? Oh well. Speaking of Geneva
I may be using that as well, so at least I know it will work in that
environment.

Thanks for your reply.
>.

```
---------------------------------------------------------------------
__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __ )( TOS 1.0, SH204 hd
(+)`====='(+) B | \/ \\_/|| |/\_/ () SLM 804 LASER prt.
********** R ********************** [and SURF HAPPY! :-)]
---------------------------------------------------------------------
```

1605. Re: Help! - How to read vital signs on Mega

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6aig1q$8oc$3@newsbell.bellglobal.com>
Source record: 109121

On 25 Jan 1998 15:33:32, "Chris Koebel" wrote:
>Hi All!
>
>I have recently acquired (last weekend) an Atari Mega ST4 system with a
>single floppy, mouse/kb and an SC1224 monitor.
>times... Do I have a dead monitor, or does it sound like something else??
>
>Thanks in advance!
>Chris

Check your connections thoroughly, They can be pretty finicky, so wiggle them
around on the back of your Mega to make certain. Now I would have to say
that you probably have bad luck and the monitor just went kaput.

>
>
>
>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

1606. Re: Word Perfect Upgrade

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6aig1a$8oc$1@newsbell.bellglobal.com>
Source record: 109122

On 25 Jan 98 13:01:50 -, greg_evans@delphi.com wrote:
>
>Boy, if there is a WP update that will work on my Falcon I want
>to know. My wife loved that program but can't use it any longer.
>I'd be real surprised if there was a 1992 update, however, as I
>think WP Corp. had aleady been purchased at that point.

There was indeed an update and I saw it. I never received any updates
past 1988 and a someone gave me the 1989 aug update. I remember running my
1989 version on a TT to test it when someone showed up with the new version.
IT handled the NEW 640*480 and 1280*960. Otherwise it would work in Normal
ST modes on the TT. I never did try it on the Falcon, though I am told it
works with the update.

>
>Greg
>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

1607. Re: Help! - How to read vital signs on Mega ST4

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: Hans Wessels <mr_ni@mst.tn.utwente.nl>
Message-ID: <34CCC3E6.136B@mst.tn.utwente.nl>
Source record: 109123

Chris Koebel wrote:
> at the GEM desktop screen. I went to look at it again later, and the screen
> was blank. All the power lights were on, but nothing on screen, not even a
> glow. The monitor makes the right noises when I turn it off and on, but will
> not display anything. I have tried shutting the system down a number of
> times... Do I have a dead monitor, or does it sound like something else??

Disconnect the keyboard from the computer. If you hear a continues
'ringing'
sound most of the computer is still alive. Also check the drive led (on
the
keyboard) (when connected), if it's flashing (very faintly) most of the
computer is stil working.

Succes, Hans

1608. Animated GIF utilities

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <885838801.9138.0.nnrp-07.9e98f145@news.demon.co.uk>
Source record: 109124

Is there a utility that can take apart animated GIFs. I know FIXAGIF can,
but it can't handle a damaged file. Are there any others that can let me
take an animated GIF to bits, and that can skip over the damaged frame.

If there is, please post the URL/FTP site.

Regards,
David E-Mail :- dbolt@my-ste.demon.co.uk

```
/*********************************************************\
* *
* Proud owner of: Atari 520STE 4Mb + Syquest EZ-135 + V.34 *
* *
\*********************************************************/
```

1609. Re: Test Subject

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34e4c1dc.21887671@news.zetnet.co.uk>
Source record: 109125
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hey! Christian Andersson <faltrion@alfaskop.net> wasn't it 26 Jan 98
18:13:46 that you wrote:

>Does anyone know of the person in charge of comp.sys.atari.st.announce?
>
>Is it still active? I've subscribed to it for several weeks now, and there
>is nothing in it.

This has been asked many times, I asked over 3 yrs ago, I still havent
seen a posting in it.. dead as a dodo, you can post to it, they wont
bounce, but they wont appear either, I don't think anyone knows..

.
.-- Cheers !ynoT ----- Tony Greenwood (BASIC Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/
---------------------- ATARI dead my Arse! ------------------

1610. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34e5d3c0.26468228@news.zetnet.co.uk>
Source record: 109126

Hey! Hans Wessels <mr_ni@mst.tn.utwente.nl> wasn't it Mon, 26 Jan 1998 17:59:08 +0100 that you wrote:

>Guy means the source code for the C compiler itself. And not just the
>source code of programs written in the language.

realy ?.....I guess my scottish isnt up to scratch, cause that not how it read...

I feel a hell of a lot better anyway :)))

.
.-- Cheers !ynoT ----- Tony Greenwood (BASIC Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/
---------------------- ATARI dead my Arse! ------------------

1611. Send in your ST Programs for review

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: deano@zetnet.co.uk
Message-ID: <34cc37c0.3380016@news.zetnet.co.uk>
Source record: 109127

I want to get hold of any new ST software that has been released in the last five months. If you have any on your web site then please let me know as I want to review it in ST+ Fanzine issue 2.

Cheers

Deano
deano@zetnet.co.uk
http://www.users.zetnet.co.uk/sillysoftware/

1612. WTB:Atari or ICD Hard drive

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: jregan@idirect.com
Message-ID: <jregan-2601981423220001@ns.compulink.com>
Source record: 109128

Please email details.
James

Thanks.

James e-mail---jregan@idirect.com
Brampton,Ontario Canada
Visit "Webpage Jingles" at:http://webhome.idirect.com/~jregan

1613. Newsie/Magic Scrolling Bug

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: lockwood@freenet.calgary.ab.ca
Message-ID: <6airnc$k6e@ds2.acs.ucalgary.ca>
Source record: 109129

When using Newsie 0.84 under Magic 5.11, I find that the program crashes when I attempt to scroll through a longer message using either the arrow (up/down) keys or by dragging the scroll bar. Clicking in the scroll area appears to work alright.

When it crashes, I get two bombs and a message stating that it is a 68000 exception, Error -#69.

This happens on or offline (I use the latest Sting in PPP config) on my TT030. Under TOS 3.06 this doesn't happen. Following some of the other Newsie threads, I have deactivated Background DMA in HDDRIVER (7.12) and I have checked that Newsie is NOT using Fast Ram.

Any ideas?

Thanks,

____/ /
/ / Frank Lockwood
__/ / Calgary, Alberta, Canada
__/ _______/ http://www.freenet.calgary.ab.ca/~lockwood/

1614. PRESS RELEASE - THREE NEW ATARI CD-ROM COMPILATIONS

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: Steve Delaney <sdelaney@zetnet.co.uk>
Message-ID: <6aiucf$g8i$1@irk.zetnet.co.uk>
Source record: 109130

```
**********************************************************************
FLOPPYSHOP, ABERDEEN
14TH OCTOBER 1997
PRESS RELEASE - TWO NEW ATARI CD-ROM RELEASES
**********************************************************************
Apologies for the late posting of this item. I have been unable to
access Usenet for several
months.
**********************************************************************
*
```

Floppyshop are pleased to announce a "Trans-Atlantic cooperation" with Suzy B Software, America's leading supplier of Public Domain and Shareware software. The result of this will be three CD-ROM compilations of the best Public Domain, Shareware and Freeware software ever produced for Atari computers, now being made available in the UK and across Europe.

The first two titles are already completed and will be released at the Atari Shows in Birmingham and London on 18th/19th October 1997. The third title is as yet unnamed and will be available around the end of this year. All three CDs have been compiled by Michael Burkley, proprietor of Suzy B Software, probably best known as "The Unabashed Atariophile" of Z*Net, ST Report and Atari Explorer On-Line.

When Floppyshop announced their first CD-ROM title, DTP+Graphics, they did not realise how large a task they were undertaking. Two more Floppyshop "branded" titles are still in the pipeline but the sheer amount of time needed to create a quality (rather than shovel-ware) production has meant these will not now appear until after Christmas.

Like Floppyshop, Suzy B Software take pride in their work, cataloguing ever= y program on the CD. What's more "The Unabashed Atariophile" knows what he's talking about, unlike most CD compilers. Michael Burkley lives and breathes Atari, and his attention to detail rivals only our own! When selling a Suzy B CD-ROM we can be assured our customers are getting a good deal. That's why we were so keen to work with Suzy B's.

Floppyshop will handle the manufacture, packaging and distribution of these titles within the UK, ensuring their usual fast and efficient service on all orders. Suzy B Software will do likewise for North America. Distributors are likely to be announced for other European countries in due course. In the meantime, either title may be ordered directly from Suzy B's or Floppyshop for immediate despatch worldwide.

The first two releases are detailed below. A further press release will give information on the third release nearer the time.

****
Suzy B's Atari Software Treasury #1
****

When it was originally released, this double CD set was hailed as the best compilation of English language Atari software to date. The downside was the price tag at over 50 pounds. This re-release of that popular CD includes the complete contents of the original 2 disc set archived to fit onto a single CD at the much lower price of 25 pounds plus P (UK 2 pounds, Europe 3 pounds, ROW 4 pounds). Much of the software on this CD is American in origin and has never made its way onto the Internet, BBSs or PDLs. Categories include Games, Utilities, Children's Programs, Falcon software, Databases, Comms software, Screen Savers, Picture Manipulation Tools, Financial Software, MiNT Utilities, Midi Files and much more besides, with each program catalogued on the disc. An Aladin's Cave of Atari software at an affordable price. No Atari CD-ROM owner can afford to be without it!

****
Suzy B's Software Treasury #2
****

With 9 years' service to the Atari community, Suzy B Software know more about PD and Shareware than most. This followup CD-ROM contains almost 1 Gigabyte (when uncompressed) of the very latest Atari software. The CD contains everything which could not be squeezed onto the first compilation as well as all the new software they have collected in the past three years. As with their first CD, much of the software is of American origin and has not received widespread distribution outside of the States. An absolute gold mine of top quality Atari software, this CD has the contents of over 1400 floppies! Available now from Floppyshop for just 25 pounds plus P (UK 2 pounds, Europe 3 pounds, ROW 4 pounds).

Payment should be by way of cheque or PO made payable to Floppyshop. Credit card (Access, Visa, Mastercard, Eurocard) are also welcome. Overseas customers not paying by credit card should ensure payment is in UK funds and make payment by International Money Order, cheque drawn on a UK bank, Eurocheque, Post Giro or Canadian Postal Order. Send/Phone orders to:-

Floppyshop,
PO Box 273,
Aberdeen,
Scotland, U.K.
AB15 8GJ
Tel/Fax: 01224 312756 (Intl +44 1224 312756)

For further information on these new Atari CDs, contact:-

Steve Delaney at the above address
Email: sdelaney@zetnet.co.uk

or

Michael Burkley at
Suzy B's Software
3712 Military Road
Niagara Falls, NY 14305
Tel: 716 2981986 (Intl +1 716 298 1986)
Email: MRBURKLEY@delphi.com

1615. Re: More Okami questions

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <34ccf240c86ee0@whalley.demon.co.uk>
Source record: 109131

on Sun 25-01-98 11:46 Martin Byttebier wrote:

>First of all I'd like to thank all the guys who have helped me to set
>up Okami.
>Sorry, but I still have some questions.
>
> 1) Is it possible to convert the yellow pages of Oasis 1.35
> (user.yel) into oaddr.inf format?

I did it with Everest and some search/replace operations (plus a
little manual editing) as the Okami address book has a simple ASCII
format. You just need to strip out some stuff (mainly redundant spaces
and the mailing list flags) from the Oasis file and make sure your
commas are in the right places.

HTH
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

1616. Re: test Okami

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <34ccf240c86ee1@whalley.demon.co.uk>
Source record: 109132

on Sun 25-01-98 07:30 Jos den Bekker wrote:

>on Sat 24-01-98 15:48 John Whalley wrote:

<snip>

>As far as I know, Oasis does not have the possibility of setting a
>fixed mail exchanger. It takes the name of the mail exchanger from the
>recipient's address, as Okami does when the variable "mail.exchanger"
>is not set.

I've just checked again and you're right. Don't know where I got the
idea from that Oasis put the mail exchanger in its .WRK files.

>>Whether POPwatch actually uses that bit I don't know
>>(Gary?). *AIUI* POPwatch always uses your mailhost anyway rather than
>>trying to connect direct to the addressee's site. NOS does try to go
>>direct if possible, IIRC.
>
>That's correct. So it can be easier, and faster, to choose a fixed
>mail exchanger, ie mail server, to send all your mail messages,
>instead of having to connect to different mail servers for each
>message individually. Which is what NOS does if you fill in nothing
>for "mail.exchanger".

For anyone who is still using NOS with Oasis, I seem to remember that
it is possible to force NOS to always use the default mail host rather
than going direct (there was a discussion in demon.ip.support.atari at
one time). You set one of the timeouts to zero, IIRC, so that it
doesn't bother trying the direct connection. This might be useful
information if you want to speed up your mail connections and don't
have the option of your mailer doing what Okami does.

Cheers,
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

1617. specifications

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <34CD02E9.FD2509E8@studio9.demon.co.uk>
Source record: 109133

I'm constructing a web site for atari midi musicians, working title 100% TOS Atari Music Resources or similar. This will be a no nonsense site with lots of FAQs, links to shareware/freeware, general atari links and some limited technical support. Aimed at the midi musician new to the platform I hope to collate all the information and resources re atari+midi together in one place. Here is some copy I have already been working on ...

Congratulations! Atari and music go together like cheese and pickle. Chances are you picked up an STFM or STe for a bargain price. But don't

be fooled you have an extremely capable MIDI workstation.

Here at Atari Music Resources we are interested in celebrating the resilience
of the Atari platform to rapid changes in technology and enjoying the creative productivity still to be had from our stalwart of MIDI sequencing.

... and so on in a non-jingoistic non-technical fashion

I'm sure there will be some more postings as this project gets underway but for now I am looking for **accurate** specifications for all atari models; ST, STF, STFM, STe, Mega ST, Mega STe, Falcon, TT. From my own knowledge I think I may have some inaccuracies wrt Mega models and TT in particular.

TIA,
Jim.

--
* Mr J.M.A. Harris.
* 9 Argyle Road, Brighton, East Sussex, BN1 4QA, United Kingdom.
+ 44 (0)1273 625875.
* jim@studio9.demon.co.uk ~ http://www.studio9.demon.co.uk
* Postgraduate Student of Hypermedia Studies
* (http://www.hrc.wmin.ac.uk)
* @ Advanced interactive web site design
* @ CD-ROM authoring
* @ Internet and Multimedia Installations and Events
* @ Digital Music
* Also at this address Mr C.Hope, Mr S.Grainger and Miss S.Kpakra.

1618. ATY Computer Survives

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: claytone@aa.net
Message-ID: <885850926.198687@moon.aa.net>
Source record: 109134

Hello Atarians,

Alex Yu, of ATY Computers in Oakland California, is back and in business again after being robbed at gunpoint and losing nearly everything in his shop, including PC, ATari computers, parts, chips, diagnostic tools, etc. Thanks to the kindness of some fellow Atarians in the form of donations of parts, $, etc., he was able to open up a shop at a new (and hopefully safer) location. Alex did my Nemesis installation, Steinberg audio mods, and has been a friendly source of info for me. If he has done any work for you, or has been helpful in other ways it may not be too late to help him out. He asked me to post his new address and phone info. His email remains the same.

>The robbery was a terrible thing. Yet I feel a lot better now knowing
>I have so many caring customers, no I mean friends, out there helping
>me get back on my feet. All your warm encouragement and help will be
>remembered for the rest of my life. I have since moved to a safer
>location and here is my new address and phone number:
>
>ATY Computer
>320 10th St., Suite 130
>Oakland CA 94607
>(510) 836-2309
>
>my email is still the same: atycom@pacbell.net or atycom@infinex.com

This incident was referred to in posting #113139, which was rather long so I won't repost it. I'm very glad to see that Alex didn't just give up. For PC and Atari needs, give him a call!

Thank you for your attention... ;-)

Clayton Murray
claytone@aa.net
Seattle, WA USA

1619. Help! Cardfile Path???

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: willard@headwaters.com
Message-ID: <6aj0t2mlf1@newsbell.bellglobal.com>
Source record: 109135

Does anyone know how to set the cardfile.cfg file to point it to a sub-directory?? I was going to edit it but it appears to be a binary.

Got some printer questions too!

Any help appreciated!

Willard.

+--+
| Surfing the Net with CAB & STiNG for Atari! /|\ |
| 16mhz MegaST4 TOS 1.4 NVDI 4.11, Geneva, Neodesk |
| willard@headwaters.com Owen Sound, Ontario, Canada |
+--+

1620. Re: Family Tree Version 2.11

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: Gerhard_Stoll@LU.maus.de
Message-ID: <199801262201.a53425@lu.maus.de>
Source record: 109136

Hallo Brian,

BVT>Is this program in German only? You have my curiousity. Is it
BVT>commercial shareware, freeware or personal?
The program call GENEA and it is only in German. But I think there is no problem to make a English RSC. The program is freeware. I don't know were you can find ist on FTP.

Bye, Gerhard.

1621. Re: Screen Grabbers

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: PWest@fortress.org.uk
Message-ID: <284_PWest@fortress.org.uk>
Source record: 109137

In a message of <18.01.98>, Clair@shaw1.demon.co.uk (90:102/0.99) writes:
>> Can anyone tell me what programs I can use on both the ST and Falcon
>> to grab game screens for use in advertising? I know I have a couple
C>
C> For GEM applications you can use "That's Snap!" which can grap
C> sections of the screen and saves it as an IMG file. You'll then need
C> a converter (eg: Imagecopy 4, GEM-view) to convert it.

But most games etc are *not* GEM applications. AFAIK, the only solution is
something like the 'Ultimate Ripper' cartridge (there may also have been a
software-only variant of this). You may also need to make up an adaptor for
your serial port that shorts together pins 20 and 22 (ring indicator) at the
press of a switch to halt the game in progress so that you can grab the scree

The hardware used to be available from Power Computing, but you may only be
able to get second-hand versions now.

Regards
/Peter/

--
"But captain? surely that doesn't infringe ten starfleet reflations."

--

1622. user groups

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: PWest@fortress.org.uk
Message-ID: <286_PWest@fortress.org.uk>
Source record: 109138

In a message of <20.01.98>, philip@bengio.demon.co.uk (90:102/0.99) writes:
p> Can anyone tell me if there is a user group in the Hertford area.
p> There was one in Cheshunt but i have lost the email address, can
p> anyone help please

The Cheshunt group info is available from Derryck Croker (email:
derryck@cix.co.uk, phone 01923 673719). There is a meeting this coming
Wednesday (28 Jan) at 7 p.m. at the usual venue: Garden Room of Wolsey Hall,
Windmill Lane, Cheshunt.

There is also the Stevenage & Herts Atari Group (SHAG) that meets in
Stevenage on the 2nd Wednesday of each month at 7 p.m. at Bedwell Community
Centre, Bedwell Crescent, Stevenage, Herts. Contact Gordon on
100:105/0.4@turbontet.ftn or 90:102/200.4@nest.ftn, or phone 01438 238695;
alternatively Jerry 100:105/0.3@turbonet.ftn or 90:102/200.3@nest.ftn, or
phone 01438 720041.

Hope to see you there!

Regards
/Peter/

--
Press <CTRL>-<ALT>-<DEL> to continue ...

--

1623. Re: Wanted: Kobold 3.5 Demo

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: PWest@fortress.org.uk
Message-ID: <285_PWest@fortress.org.uk>
Source record: 109139

In a message of <18.01.98>, martin.byttebier@ping.be (90:102/0.99) replies:
>> Re: _Wanted: Kobold 3.5 Demo_, martin.byttebier@ping.be wrote to All
>> ....
>> Has System Solutions tackled this upgrade yet? That's where we get
>> our converted stuff over here in the U.S.,

No, Karl of SySol has told me he will not be importing 3.5 for some
reason. I have a copy of the full prog (I don't think there is a demo)
from Germany that I translated myself...

Regards
/Peter/

--
Come on my friends lets make for the hills

--

1624. Re: 520STfm internal floppy?

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: PWest@fortress.org.uk
Message-ID: <290_PWest@fortress.org.uk>
Source record: 109140

FROM: pwest@fortress.org.uk
SUBJ: 520STfm internal floppy?

In a message, mdwright@mail.ponyexpress.net (90:102/0.99) writes:
m> Well, I opened it up, and it is indeed a 360, one head only.
m> Amazing that they would even make such a useless drive. The
m> machine seems kind of cool otherwise, but this kills it until
m> I find the time to install another drive. I do have a spare Teac
m> fd-235 hf, which I believe can be made to work, when I get time.

When you do, make sure that you plug in the 34-way Shugart cable the opposite way round to the way it is on the PC. Also, some SS drives (Chinons?) had an interface board between the Shugart bus and the drive - you can safely scrap that. You may need to fit longer or extra spacers on the 3 fixing bolts and the stand-off pillar, because the old drive will almost certainly have been half-height where the new one is likely to be one-third height. Also you may have to cut out part of the top casing disk slot to clear the new eject button.

Regards
/Peter/

--
Pakled of Borg: We look for things, things to assimilate.

--

1625. Re: Help with HDDriver -- quick!

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: PWest@fortress.org.uk
Message-ID: <291_PWest@fortress.org.uk>
Source record: 109141

FROM: pwest@fortress.org.uk
SUBJ: Help with HDDriver -- quick!

Talking of HD optimisers, there is now also the new OPTIMIZE by H.P. Vetter
which seems to do a similar job to DE but handles VFAT and large partitions.
I've only just got my English-language copy from Mick Lock. Herewith the
HP_OPT26.UPL:

'OPTIMIZE' v2.6. Harddisk optimiser and defragmenter.
Warning: Reset or loss of power during optimisation will be punished by
total loss of data on the relevant partition!!
Logical and physical checks, reclaimimg of "lost" clusters.
New: Corrections for VFAT (MagiC) and large partitions.

H.-P. Vetter can be reached on <hpv@rost-ffm.de>
Mick Lock " " " " 90:100/311

Regards
/Peter/

--
Troi: "Captain, I sense millions of minds, and they all hate Wesley!"

--

1626. Re: Help with HDDriver -- quick!

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: PWest@fortress.org.uk
Message-ID: <292_PWest@fortress.org.uk>
Source record: 109142

FROM: pwest@fortress.org.uk
SUBJ: Help with HDDriver -- quick!

In a message of <22.01.98>, us@ooc.de (90:102/0.99) writes:
u> ....There will definititely be no foreign language version
u> of DISKUS without a properly translated manual. Other have asked this
u> before but after they saw the volume of the things to translate they
u> immediately quit. I had told them before they would quit, they didn't
u> believe me :).

Is it really longer than, say, the Scooter-PCB manual I translated? That ran to some 140 pages, though with a lot of images (which all had to be re-done in English!). But see my posting about HP_OPTIMIZE in this group.

Regards
/Peter/

--
Will the information superhighway have any rest stops?

--

1627. Reviving an Atari 512 STM...

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: PWest@fortress.org.uk
Message-ID: <293_PWest@fortress.org.uk>
Source record: 109143

FROM: pwest@fortress.org.uk
SUBJ: Reviving an Atari 512 STM...

In a message of <23.01.98>, mapleson@gamers.org (90:102/0.99) writes:
m>
m> I've obtained an old Atari STM from a friend who no longer wants
m> the machine. It's old, but apparently in good condition:
m>
m> - the usual mono monitor,
m> - main keyboard unit,
m> - original mouse,
m> - external floppy drive,
m> - all cables.
m>
m> But there are no manuals.
m>
m> However, on boot up, the system does not appear to be recognising the
m> existence of the external drive. :(
m>
m> Everything is plugged in ok, but no icon for the drive appears and
m> the menu option to install a drive is never available. Note that on
m> power-up the light on the drive does indeed come on.

Just a guess, but yours might be one of the very early Ataris that only had part of the operating system (TOS) in ROM and needed a special boot disk to load the rest. I judge this from the 'M' suffix and mention of external floppy drive - I presume there is no internal drive? In that case it's likely that this drive is single-sided (360k). Try switching on with no disk in the drive and waiting a minute to see if the desktop (with 2 drive icons) appears. If not, then either I'm right or there is a fault. I am not certain whether this type can be upgraded to later TOS versions -- all later versions with TOS only in ROM can.

Regards
/Peter/

--
"Just remember that the last laugh is on you..."

--

1628. Re: ST Zip tip (beginner)

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: bsummer@delphi.com
Message-ID: <R1bnMdn.bsummer@delphi.com>
Source record: 109144

Mike,
I saw your post regarding converted DXF files, and i would like to see some of those 3d2 files you've converted. What is your ftp site??
I agree that Rosetta was pretty pathetic attempting to convert any DXF object file of any detail.
I have a library of 3d2 files from disks, BBS, public domain, etc, but I am always looking for more.
Although I haven't dabbled too much lately, I used the 3d2 files for Phoenix2 and Chronos.

Thanks very much.
Barry Summer

1629. Re: using system exclusive on atari 1040st

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: BACH@ATLANTIS-BBS.COM
Message-ID: <6aj6oo$n0s$1@news.ncal.verio.com>
Source record: 109145

On 13 Jan 1998 11:22:12, fragmentk@labyrinth.net.au wrote:
>Could someone please help me.... i am trying to get system exclusive
>to work when sending messages from my atari 1040 st (using Notator
>3.0) to a midi unit.
>please reply to newsgroups only..... friends account.
>thanks all
>.
HI!
the only things I can think of, and this is for all midi devices, is to
make sure the correct midi channel is set on the recieving unit, also any
'Protection" should be off. and SYSEX enabled. For example, on an old DX7,
you have to do all those things., the same with an FB01. The only thing
I am unsure about are Roland instruments which require "handshaking"
proticols.

atarian
Tim Conrardy

1630. WTB - Atari HD

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: Greg Malick <tiger@hgea.org>
Message-ID: <34CD2E83.1F22@hgea.org>
Source record: 109146

Looking to buy an Atari HD (external) to replace my dying one.
I have a Mega-4 for it has to be a DMA model.

United States only, please.

Greg
Kaneohe, HI

1631. Re: STing: some basic PPP setup questio

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EnDv0v.n4I@suse.modem.stud.uni-hannover.de>
Source record: 109147

In article <885733350.6929.2.nnrp-02.9e98f145@news.demon.co.uk>,
dbolt@my-ste.demon.co.uk (David Bolt) writes:

> I find that I need to turn STing off when I use a comms prog. It seems to
> muck up the data sent to the modem it it's on.

This cannot be unless you've switched the corresponding port to active
permanently. Don't do that. Go to the "Port Setup" CPX and switch it off
and save.

Still, if your setup "mucks up the data", then the comms program is at
fault, because it ignores the locking of the serial ports done by STinG.

>> h> The "delay" parameter is set at 60 (I have no idea what this actually
>> h> delays though).
>> Me neither! (g)
>
> I'm probably going out on a limb here, but I thing the delay is the time
> between interupts, that's if STing is (partially) interupt driven.

That's correct.

> I've
> tried altering the delay from 10 to 900 and it seems that it's more
> responsive as the delay gets smaller. I used to have it set at 10, but
> since I'm now using Magic, I've set it to 50. That way Magic seems to
> get more time.

50 is a sensible value for a smaller machine, like the 68000 based ones.
For TTs there is no reason to not use the 10 ms setting. In fact, the use
of 10 ms is required if one want's to use the whole bandwidth offered by
Ethernet.

>> h> -"sting protocols CPX" : I don't know which values I should insert here
>> Ditto.

Don't change them unless you know how TCP, UDP etc. work.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1632. Re: STinG serial CPX ques?

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EnDvsJ.n9A@suse.modem.stud.uni-hannover.de>
Source record: 109148

In article <265_outrider@anv.net>,
outrider@anv.net (Terry May) writes:
> Re: _STinG serial CPX ques?_, Peter Rottengatter wrote to All on 25 Jan 98:
>
> PR> No you don't. Buffer sizes up to about 16 kB may be sensible in very
> PR> special cases, with weird software and using the port at it's
> PR> uppermost speed. Normally I won't set the buffer to any size larger
> PR> than 4 k. I consider buffer sizes larger than 16 kB a waste of
> PR> memory.
>
> Interesting. I always thought a real large receive buffer would improve
> performance.

No. You're confusing a buffer and a cache, which are completely different
things. What you say is true for a cache, but not a buffer.

> What about send buffers? Shouldn't they generally be low (1 or 2k)?

Yes, they can be a bit smaller than the receive buffers.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1633. Re: when posting with Newsie-

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EnDvFA.n6w@suse.modem.stud.uni-hannover.de>
Source record: 109149

In article <34d94a70.16907301@news.demon.co.uk>,
guy@swampdog.demon.co.uk (Guy Harrison) writes:
> On 22 Jan 1998 09:18:42 GMT, claytone@aa.net (Clayton Murray) wrote:

>>Now, who made this law about "more included text than new text", and
>>how can I turn it off? ;-) Sure enough, there was definately more
>>included text (from the posting I was following up on) than new text
>>that I was including. Soooo, I tried the same posting, only this time
>>I took the quote signs off of most of the previuos posting so most of
>>the text would "appear" new. This is the result from the same LOG
>>file:
>
> It's almost certain your ISP has a brain dead news server.

Quite many ISPs configure their news server this way nowadays, so I don't
know if it's a good idea to just call it braindead.

It might be
so brain dead that it only counts lines and looks at the first char on
each - so you might fool it by with some carriage returns, or better,
by fooling it into thinking some other character is the "quote" by
changing the first few to something else.

I believe they can be fooled by using different quote characters.
My ISP's can be fooled this way at least ;-)

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1634. Re: STing/Xcontrol/Toronto Atari Federation

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EnDwH8.nBp@suse.modem.stud.uni-hannover.de>
Source record: 109150

In article <6ag4alpbc6@newsbell.bellglobal.com>,
madmax@bfree.on.ca (Brian Van Tilborg) writes:

> Well surprise, he was the first of 3 users that night with old STs that didn't
> have the XControl panel. I honestly suggest that Xcontrol be distributed with
> STing on club disks as well as on Internet Web pages.

XCONTROL.ACC can be found on my web pages since a couple of weeks now.

> Another user of course had HS modem all wrong when he copied it into the Auto
> folder. Luckily this is what users groups are all about:-).

This is a point where people err more often. However, it's all in the HSMODEM
docs, and I don't see the point in writing it up once again for the STinG docs,
since, if people managed to ignore the HSMODEM docs, they'll do the same with
the STinG docs.

> my 520ST working just fine with TOS 1.0. Some people didn't know they could
> exit the dialer after establishing a connection.

You can start the Dialer as an accessory too, which solves the problem on a
different level. Needs a little more memory though.

> basics of getting the old ST on the internet. Since getting on with version
> STing 1.06 I have successfully connected to 3 other internet providers with
> PPP/PAP on the first try.
> Of course I only do this for test purposes.

Well, for test purposes you really should use V1.12, since several PPP bugs
have been ironed out meanwhile.

Cheers Peter
--
Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1635. Problems: Disk Drives

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: schrist@interlog.com
Message-ID: <6ajmvh$20h@shell1.interlog.com>
Source record: 109151
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

ARGH! I was replacing the internal 40M HD with a newly purchased 2G HD.

After having some problems, I returned the original 40M HD.

Now whenever my system boots as soon as it reads any disketter (Floppy or
Internal SCSI or external ADSI(sp?)) the system either lock or I get
multiple bombs (sometimes I just get the top of the bombs).

So I can boot up my system to get to the desktop if I have no diskette in
the drive (A) and by pass all the HD (disconnect them all).

But if I double click on the floppy drive I lock up.

I have a 2M ST RAM, 16M TT RAM, TT030 with CaTTamaran.

I've tried to boot from the Internal HD, Floppy the External. (The
external is fine as I book with it for my STE which 'm using now.) But
I'd really like to get my TT going again.

Originally, when I booted I use to see ADHI 6.061 start before the bombs
and the system would lock up. But now I don't even see this.

Anyone have any ideas? Please, if possible reply to me directly at
schrist@interlogl.com

Canada's Fan S/F Convention http://www.icomm.ca/tcon/

Stephen Christian(schrist@interlog.com) _ Member of:
http://www.interlog.com/~schrist (_'-/-_ _ |_ _ _ TAF,DWIN,EoH,PP,
._)((-'|_)|)(-'|). TT 12,Warp 9
| <*>

--

1636. Atari T's and PPC

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <885878741@acpu.com>
Source record: 109152

Colin Boyd <coboyd@g-street.demon.co.uk> sez:
C > Has anybody (probably in the UK) apart from me noticed these
C > Atari logo T-Shirts cropping up on TV and the street? Must be
C > a cool brand now. What's really going on is the trendy
C > clubber Playstation crowd need to say they played Pong when
C > they were kids now video games are fashionable.

I am told that the seemingly pervasive 'nostalgia craze' (baseball cards, comic books, disco, hippies, etc, etc, endless ad nauseam) has caught up with Pong, and therefore Atari. Old VCSs and such are bringing pretty good prices in New York, and will no doubt spread - don't sell cheap!

"The Poor Deluded Soul" - tderrick@acpu.com

... Oh! Here's your problem... you had it set for evil.
___ Mountain Reader II - #00000077

1637. Re: Test Subject

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <34ce5700a07f80@whalley.demon.co.uk>
Source record: 109153
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

on Mon 26-01-98 18:55 Tony Greenwood wrote:

>Hey! Christian Andersson <faltrion@alfaskop.net> wasn't it 26 Jan 98
>18:13:46 that you wrote:
>
>>Does anyone know of the person in charge of comp.sys.atari.st.announce?
>>
>>Is it still active? I've subscribed to it for several weeks now, and there
>>is nothing in it.
>
>This has been asked many times, I asked over 3 yrs ago, I still havent
>seen a posting in it.. dead as a dodo, you can post to it, they wont
>bounce, but they wont appear either, I don't think anyone knows..

If I remember correctly this was a moderated group and after a long
period with almost nothing being submitted to it the moderator
(someone at lexicor software? or was it Annius Groenink the Edith
guy?) asked in here if anyone wanted it and the original .binaries (or
was it .software?) group. In the absence of any interest whoever it
was decided to close the groups down, so they shouldn't actually be
active. To post in them the message had to be approved by the
moderator and there isn't one, so they just disappear into oblivion.

This must have happened since January 1995 as that's when I first got
on the net and I remember the closure notices some time afterwards.
There was an attempt within the last 18 months or so to set up a new
unmoderated binaries group in the alt hierarchy but I think this died
the death as most providers didn't carry it.

Cheers,
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

1638. looking for replay/16 cartridge

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: sunset@CLIP1.CLIPBOARD.CH
Message-ID: <38T6347216sunset@CLIP1.CLIPBOARD.CH>
Source record: 109154

I'm looking to purchase a used replay/16 cartridge with software and manual preferably near the San Francisco area. If you've got one you'd like to sell email me tkk@sunset.net

Also does anyone know exactly what sample formats the software with the cartridge is able to play back? i.e. can it play back .aiff and .wav formats?

Thank you in advance.

1639. Re: More Okami questions

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <34cbcea424da290@club-internet.fr>
Source record: 109233

Hello,

in article <34cb1ea81f44050@ping.be>
Martin Byttebier wrote:

> 2) Is it possible to add from within Okami an e-mail address
> on the oaddr.inf like it's possible with Oasis 1.35?

Yes, on a message just go in the "file" menu then hit "save to..." then
"add only".

oaddr.inf is an ascii file that you can edit by hand.

And please, RTFM... ;-)

--
Pascal, surfing the web on his Falcon...

1640. Atari T's and PPC

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: Colin Boyd <coboyd@g-street.demon.co.uk>
Message-ID: <U4ov$AAAv9y0EwIV@g-street.demon.co.uk>
Source record: 109234

Has anybody (probably in the UK) apart from me noticed these Atari logo T-Shirts cropping up on TV and the street?
Must be a cool brand now. What's really going on is the trendy clubber Playstation crowd need to say they played Pong when they were kids now video games are fashionable. Still though, it's a longshot, but it would be great if some Falcons/Hades/Milans were sold off the back of this. You've got to say it's remarkable. I've never seen a brand sell itself posthumously! Still the Atari logo really belongs on computers, nice as it is.

BTW, has there ever been an Atari clone with a Power PC chip? I heard of a Mac/Amiga dual OS PPC out of Germany. And if not, why not??

--
Colin Boyd - (Ste 4mb, but not on the net yet) :-(

1641. Re: Word Perfect Upgrade

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: nermal <nermal@magicnet.net>
Message-ID: <34CBB6AE.3F0B@magicnet.net>
Source record: 109235

Brian Van Tilborg wrote:
>
> I am looking into aquiring a TT/Falcon in the future and I require the
> Update to WordPerfect that takes advantage of the higher screen resolutions.
> Can anyone direct me to a source or email me the update?
> It is the one after Aug 1989. I believe it is a 1992 update.
> Thanks in advance.
>
> ---
> __\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
> /172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
> (+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
> ************** R ********************** [and SURF HAPPY! :-)]
> ---
I purchased the last WP upgrade (last day that it was available). It
does not have provisions for the higher screen resolutions. First Word
Plus 3.0 or later does support the higher screen resolutions. (I prefer
1st Word Plus to WP even though the former has more bugs) Neither
program can hold its own against Microsoft Word! (I first used a Mac
version MS Word on a 4 Meg ST running System 6 with Spectra GCR)

1642. Re: Wanted: Kobold 3.5 Demo

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: tkelly@mail.pressenter.com
Message-ID: <6ahg99$nv9$2@jair.pressenter.com>
Source record: 109236

On 25 Jan 98 17:22:40, Terry May wrote:
>Re: _Wanted: Kobold 3.5 Demo_, Harry Sideras wrote to All on 25 Jan 98:
>
> HS> AFAIK though, Kobold v3.5 is about 2 years old and may not be being
> HS> worked on anymore. Any German readers know?
>
>I would think it would be worth porting, even if it's no longer being
>updated. I would think there would be a relatively large market for an
>English v3.5. As you said, with the advent of Magic 5 and CAB, long
>filenames are getting used more and more.
>
> * LED v1.51 * The worst thing about censorship is ����������.
>--
>
>
> Terry May - Las Vegas, NV
>.

I read somewhere that most of the speed gain of Kobold is lost using vfat partitions. That wouldn't take away from its other features of course.

--Terry Kelly

1643. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-01-26 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <34CC47F8.21D3@ooc.de>
Source record: 109237

Sven Persson wrote:

> I _might_ be a bit lost, but I heard that background DMA uses the blitter
> for some memory transactions and slows down the screen redraws this way..
> Is this true?

No, this is not true. Hard disk background DMA doesn't use the blitter.
It's the DMA chip and no other chip that is responsible for the data
transfer.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

1644. Re: Word wrapping in Readers

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: outrider@anv.net
Message-ID: <305_outrider@anv.net>
Source record: 108988

Re: _Word wrapping in Readers_, grayc@btm0qt.btm0qt wrote to All on 27 Jan 98:

>> >Well, I disagree with SO-RFC 1036 then. I think that's bad policy.
g>
g> Then make a counter-proposal. RFC 2026 explains how.

I doubt very much if I would get anywhere. And frankly, it's not important enough to me to pursue. What I care more about is having a reader handle any amount of columns you throw at it, and I already have such a reader.

>> >Whether they should or shouldn't, the fact is that many DO. And thus,
>> >readers should be able to handle them.
g>
g> That I would agree with. Be strict in what you send, and liberal in
g> what you receive.

That's been my point throughout this thread. We got sidetracked on the SO-RFC 1036 issue, but my main beef is readers that don't allow you to see >80 columns. I still don't like the 80 column line restriction, but that's not nearly as big of a deal.

* LED v1.51 * "It's men like you that give perversion a bad name." - Fox Mulder
--

Terry May - Las Vegas, NV

1645. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: outrider@anv.net
Message-ID: <298_outrider@anv.net>
Source record: 108989

Re: _Background DMA on Falcon_, and@imr.uni-hannover.de wrote to All on 26 Jan 98:

a> Terry May (outrider@anv.net) wrote:
a> : Well, perhaps it is MagiC that is inefficient. The point is,
a> background DMA : slows down at least MY Falcon, with HDDriver 7.04 and
a> MagiC 5.11, : dramatically, and that's when not even using the SCSI
a> port (I only use my IDE : drive when online).
a>
a> MagiC does no background DMA on IDE drives.
a> It never did and will never do.

I never suggested it did. I was talking about slow serial transfers, not slow IDE transfers. (And yeah, I know it doesn't use the serial port, either, but apparently there is some overhead slowing things down.)

* LED v1.51 * Borg Burgers: "Your way is IRRELEVANT!"
--

Terry May - Las Vegas, NV

1646. Re: STinG serial CPX ques?

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: outrider@anv.net
Message-ID: <301_outrider@anv.net>
Source record: 108990

Re: _STinG serial CPX ques?_, Peter Rottengatter wrote to All on 26 Jan 98:

PR> No. You're confusing a buffer and a cache, which are completely
PR> different things. What you say is true for a cache, but not a
PR> buffer.

Well, I understand that the buffer is not really a cache, because it's not looking for repetitive information. But I don't really understand what the buffer DOES. So yeah, I was confused (still am), but not in the manner you described. ;^)

* LED v1.51 * Feud Standings: Marcus 9 - Davis 1; Gunther 5 - Davis 1
--

Terry May - Las Vegas, NV

1647. Re: Word wrapping in Readers

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: outrider@anv.net
Message-ID: <304_outrider@anv.net>
Source record: 108991

Re: _Word wrapping in Readers_, Newsmaster@pwomar.demon.co.uk wrote to All
on 26 Jan 98:

>> That's silly. We're talking about simple text that just happens to
>> be formatted to more than 80 columns. And GEM horizontal scroll bars
>> are not exactly new technology.
N>
N> And Usenet is a GEM only 'technology'?

We're discussing two different threads here, and they've gotten mixed up.

The "technology" comment was referring to was the technology of
sending/receiving/reading messages. That was for the thread about if there
should be a restriction on the length of lines.

The "GEM horizontal scroll bars" comment was in reference to certain readers
specific to Ataris. That was for the thread about whether or not readers
should handle lines >80 columns, regardless of any restrictions noted in the
thread above.

N> The problem is that some newsreaders are broken and allow people to
N> send arith lines >80 chars out into the big wide world.

Agreed...that's why a reader should handle >80 columns.

N> The problem is that of not being able to read it.

Thanks for agreeing with me. :^)

* LED v1.51 * Jack Kevorkian was once a youth in Asia.
--

Terry May - Las Vegas, NV

1648. Re: NVDI's FONTNAME

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: outrider@anv.net
Message-ID: <303_outrider@anv.net>
Source record: 108992

Re: _NVDI's FONTNAME_, rcain@zetnet.co.uk wrote to All on 27 Jan 98:

r> So .... why does FONTNAME act so dumb when you call it up?

I've wondered this for some time. It's a neat program, otherwise, but not
too friendly in that respect.

* LED v1.51 * If it's got tits or tires, you'll have troubles!
--

Terry May - Las Vegas, NV

1649. Help! Cardfile Path???

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <885957181@acpu.com>
Source record: 108993

willard@headwaters.com (Willard VanderPloeg) inquired:
W > Does anyone know how to set the cardfile.cfg file to point it
W > to a sub- directory?

I'm not sure about this, but I do know that you have to trash the
old .cfg to change the directory you are running from. Save the old
.cfg as a different name, and re-configure Cardfile. No reason it
shouldn't run from a sub-dir.

HTH. "The Poor Deluded Soul" - tderrick@acpu.com

... It's 11 o'clock. Do you know where your tagline is?
___ Mountain Reader II - #00000077

1650. Reviving an Atari 512 STM

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <885957182@acpu.com>
Source record: 108994

PWest@fortress.org.uk (Peter West) sez:
P > Just a guess, but yours might be one of the very early Ataris
P > that only had part of the operating system (TOS) in ROM and
P > needed a special boot disk to load the rest
P > I am not certain whether this type can be upgraded to later
P > TOS versions

We opened up one of the early 520STs that needed a boot disk
(tos.img), and all six sockets were there, but only two were
populated. We didn't try putting in a six chip set (we didn't have
one), but it might have worked.

"The Poor Deluded Soul" - tderrick@acpu.com

... If you saw a heat wave, would you wave back?
___ Mountain Reader II - #00000077

1651. Smart drive?

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <885957183@acpu.com>
Source record: 108995

Has anyone had the money and ambition to buy one of these new 120M
floppy drives and hook it up to their beloved ST? It looks like a
floppy, and the box says that it takes the place of a clone's A
drive, or it can be used as a D drive.
Anybody know anything?

"The Poor Deluded Soul" - tderrick@acpu.com

... Cut my pizza in six slices, please; I can't eat eight.
___ Mountain Reader II - #00000077

1652. Re: Word wrapping in Readers

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: outrider@anv.net
Message-ID: <322_outrider@anv.net>
Source record: 108996

Re: _Word wrapping in Readers_, Peter Rottengatter wrote to All on 27 Jan 98:

PR> That point I was making is that Internet happens to be this way, and
PR> there is no easy way around it. 99 % of all mail readers want in some
PR> way 80 characters a line messages. Simply starting to ignore this
PR> means pissing off all the users of those mail readers.

I have no problem with mail readers conforming to a strict policy of not sending out any lines longer than 80 columns, particularly after being informed that that is indeed the accepted standard. However, I still maintain that if messages are received with >80 column lines, a reader should allow you to see the entire line.

>> And GEM horizontal scroll bars are not exactly new technology.
PR>
PR> I say it once again : Not every mail reader is a GUI client with
PR> windows. In fact there are probably more mail clients that have no GUI
PR> than clients with GUI.

You missed my point. I was referring to GEM readers that don't support lines with more than 80 columns. I wasn't suggesting that Internet policy should be changed because of GEM. I was only suggesting that GEM readers should support lines with more than 80 columns, because standard or no standard, many messages DO contain lines exceeding 80 columns.

* LED v1.51 * Washington Bullets - 1978 NBA Champions!
--

Terry May - Las Vegas, NV

1653. Printer info Needed.

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <#kYoJk4K9GA.47@ntdwwaaw.compuserve.com>
Source record: 108997

I got a older ALPS Allegro 500 DM printer but no docs. So far I've been
able to dump a cature print from Flash 1.6 and it does ok. I figure it
must in in an Epson mode. Does anyone have any docs and/or info
about this printer?
--
"You are not ready for Immortality" Kosh on Babylon 5

1654. Web Magic

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <efIYJF5K9GA.147@nih2naac.prod2.compuserve.com>
Source record: 108998

Date: 27-Jan-98 17:20 PST

From: INTERNET:magic.autoresponder@operasoftware.com

Subj: magic

Dear 'Project Magic' visitor,

My name is Helmar Rudolph from the Marketing Team at

Opera Software. Never did I -- who conceived Project Magic

-- believe that so many people would think the

like and express their support for this 'challenge'.

We are now past the original 30 November deadline, but

are still 'keeping the lines open' for additional pledges.

I will try to respond to your mail personally, although

it may not always be possible - due to the many mails

that are still coming in. As you will have

seen, we are currently starting on Mac and OS/2 development,

with UNIX/Linux and BeOS in the wings. We a!

re also getting enquiries about Amiga, but would like to put

this on hold until the Mac version is ready.

I would like to thank you for your mail, but please give me

a couple of days to respond.

Kind regards,

Helmar Rudolph

helmar@operasoftware.com

Opera Software Marketing

P.S. If you are in support of Project Magic, make sure you

have a button on your page or tell your friends about it;

we need all the support we can get!

-> Support 'Project Magic' - See Opera for OS/2, Mac and X11 <-

- Opera Software A/S - our browser is too fast for you!

- South African branch

- Address: 8 Airlie Place, Constantia 7800, South Africa

- Tel./Fax: +27.21.794.3414

- Email: support@operasoftware.com

- WWW: http://www.operasoftware.com

- Deutsch: http://www.operasoftware.com/de

This what I got back when I e-mailed this company today.
--
"You are not ready for Immortality" Kosh on Babylon 5

1655. Re: Atari Usergroups

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <26203_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 108999

Hi John, on 25 Jan 98 you wrote: ...respect, brethren
>>
b>>> Does anybody know if there is an Atari usergroup near the Bristol
b>>> area?
>> But why not join forces with Colin P - maybe twist the arm of John
>> Whalley too and share the load between you?
n>
n> Errrrmmm... If you mean me I live in south Cheshire, which is more
n> than just a short walk from the Bristol area!

Sorry John - yes I did. I was convinced you were down Bristol way.

Wasn't your BBS down there or summat? Or has brain-rot well and truly set in... B^{<

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

1656. Re: Magic

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <26204_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 109000

Hi Guy@swampdog.demon.co.uk, on 25 Jan 98 you wrote: ...respect, brethren

g> On Fri, 23 Jan 98, DCroker@fortress.org.uk (Derryck Croker) wrote:
>> Nostrodamus phrophesised this from James to k.lever@zetnet.co.uk...
>>
kl>>>> Could anybody tell me how to turn the chimes off on the corner
kl>>>> clock that comes with magic.

It can only be turned down with XControl's SOUND.CPX. I don't think there's
a way of turning it down independently from other system beeps.

g> ... and you can move it about. This may not be immediately apparent
g> to english users as I've never seen any docs on it.

I've extracted this from the German manual:

+ Overview of the keys used:
Help Display switch-over
Undo Read settings from CLOCK.INF
Insert Time setting
Home Move window to top right corner
Shift-Home Restore colours to black and white
Cursor-Up Colour setting-up
Cursor-Down " " "
Shift-cursor-Right " " "
Shift-cursor-Left " " "
Control-cursor-Right " " "
Control-cursor-Left " " "
Control-S Save settings in CLOCK.INF
Control-C Write date to the Clipboard
Control-U Close window
Control-D Change between Normal-and 3D-display

g> On the other hand someone could look in the german docs and tell us!

God, I hate it when someone says that...

Ok, I've just translated it (be gentle with me - I got tired towards the
end...)

==========
CLOCK.ACC, version 1.9e Copyright 1989-1991 by Stefan Hintz
is a Clock Accessory. It is Shareware.

+ CLOCK.ACC
Runs in a borderless window and displays the time as Analogue or
Digital.

+ The clock continues to run correctly, even if it is partly concealed
by other windows.

+ With the 'Help' key you can switch between the following displays:
0. Analogue
1. Analogue and digital date
2. Analogue and digital time of day and date
3. Analogue and digital time of day
4. Analogue, digital time of day, date and alarm time!
5. Digital date
6. Digital time of day and date
7. Digital time of day

+ Window move:
To move the window keep the right mouse key pressed; in this way the
window can also be moved beneath or between other windows.

+ Status save:
If 'Control-S' is keyed, the current position and status is saved in
the file CLOCK.INF on the boot drive. On rebooting the saved position
will be recalled.

Explanation of an example CLOCK.INF file:

Version Identification : @(#) Clock.Info 1.9
Relative X-position : X 10000
Relative Y-position : Y 10000
Width : W 64
Height : H 64
Status : S 0
Object Colours : C 6,1,2,3,7,4,14,9,10,11,15,12
Auto-Open : O 1
3D-display : D 1
Alarm Time : A 0700

+ Window close:
The window can be closed with 'Control-U'

+ The window can be moved to the top right corner with the 'Home' key.

+ Undo:
The 'Undo' key will recall the saved position and size from CLOCK.INF.

+ Time Entry:
With CLOCK.ACC you can obviously also adjust the time, by double
clicking the clock face:
Now you can edit the date, time of day and alarm time.
The 'Return' key completes data entry.
Incomplete or nonsensical dates cause no change in the time of day or
the date.
Auto-open:
The field "Auto-open" is switched on and off with the mouse.
In this way it can be configured whether the clock window should open
automatically in every GEM program or only in programs that understand

the AV_PROTOKOLL, eg: in Gemini.

+ The 'Insert' key also calls the Time Entry section.

+ If the clock window is open in a program, it will also be automatically opened after a Program change. (See also: "auto-open")

+ CLOCK.ACC
Tries, in the automatic opening of its window, to be the second top-most window open.

+ Alarm Time:
CLOCK.ACC can now send an announcement to Gemini, at a configurable time, that the file CLOCK.MUP on the boot drive will be executed. You should enter the program to be started and its parameters in the file CLOCK.MUP. In this way you can set, for example, an alarm call or call your BBS Mailbox. This only works if Gemini is active and the clock window is open.
If you prefer that the alarm function is inactive you should leave the alarm time input field empty.
A small marking appears in the clock face if the alarm time is active.
After changing the alarm time the current Status should be saved with 'Control-S' so that the new alarm time is not lost at the next reboot.

Structure of the command line that will be passed to CLOCK.MUP:
$0 : Contains the full path name of the CLOCK.MUP file
$1 : Contains the version number of CLOCK.ACC
$2 : Contains the full path name of the CLOCK.INF file
$3 : Four digits of the alarm time
$4 : Six digits of the time of day
$5 : Eight digits of the date

In CLOCK.MUP you can overwrite the files CLOCK.INF and CLOCK.MUP with other files, so like this eg. a new alarm time and a different alarm program can be preset.
If CLOCK.ACC receives the VA_PROGSTART Message, CLOCK.ACC reacts the same as with the 'UNDO' key. The possibly altered CLOCK.INF file will thereby be re-evaluated. In this way it is, for example, possible that several programs can be called at different times of the day. It is also possible this way to have differently timed alarms on successive days.

+ With the pure analogue clock display the mouse pointer will only be turned off if it is located inside the window; thereby it stops the disturbing flickering of the mouse pointer in the ticking of the second hand.

+ CLOCK.ACC
Runs in all resolutions, on all Atari ST/TT Models and with all graphics cards that support GEM.

+ CLOCK.ACC matches the window position automatically to the screen size; also to the switch-over of AutoSwitch-OverScan.

+ CLOCK.ACC
Can also be renamed CLOCK.APP, it then runs as a program. In this case the AV_PROTOKOLL will be used under MultiGEM too.

+ CLOCK.ACC reacts to the Message number 0x4711
(VA_START like, for example, that which Gemini sends out to ACCS if you Double click on an ACC-icon) while the window is being opened or closed.

+ CLOCK.ACC uses the AV_PROTOKOLL.
Sent:
AV_PROTOKOLL, AV_ACCWINDOPEN, AV_ACCWINDCLOSED, AV_SENDKEY and AV_STARTPROG
Received:
VA_START, VA_PROTOSTATUS, VA_PROGSTART
For the precise meaning of these messages please refer to the Gemini v1.2 documentation.
Suffice to say; the whole thing relates to key presses that the CLOCK.ACC can't use that are passed onto the main application running. The main application will also be told if CLOCK.ACC has an open window, with which the top program can include when changing windows (in Gemini with 'Control-W').

+ Clipboard:
With 'Control-C' the current date will be written in the Clipboard as file SCRAP.TXT, but only if a different program (e.g.: Gemini, Wordplus) has already set up the Clipboard. The other SCRAP.* files are deleted.

+ Colour setting-up:
On repeated request from an individual gentleman (J.R.) you can now freely choose the colours on the clock face. This function is only accesible from the keyboard.

Background colour:
'Shift right-cursor' = Colour Index 1 raised
'Shift left-cursor' = Colour Index 1 lowered

Foreground colour:
'Control right-cursor' = Colour Index 1 raised
'Control left-cursor' = Colour Index 1 lowered

Altogether, colours for six objects are adjustable:
Pointer
Background
Second hand
Slash (these are the markings for 3, 6, 9 and 12 o'clock)
Points (these are the markings for the remaining hours)
Alarm time marking

With 'cursor-up' and 'cursor-down' you can choose between these six objects, along with 'Control right-cursor' and 'Control left-cursor' for the colour these objects can be adjusted to.

Return colours to black & white:
'Shift-Home'

If you do not like to see certain objects (eg: Second hand or Alarm time marking) give them the same colour as the background.

+ 3D-display:
The 3D-display is only possible with a graphic resolution of at least 16 colours. The 3D-display is achieved through light and shadow on the objects. From there the colour is adjustable for every one of the six objects - additionally for the illuminated page.

In this example 'Shift-Home' causes a restoration to coloured colours. Using the Standard GEM colour palette results in the following:

Pointer: Yellow, Light Yellow
Background: Black, Dark Grey
Second hand: Red, Light Red
Slash: Green, Light Green
Points: Magenta, Light Magenta
Alarm time marking: Blue, Light Blue

The Standard GEM colour palette for the first 16 colours we see the following:

Colour Index: Colour:
0 White
1 Black
2 Red
3 Green
4 Blue
5 Cyan
6 Yellow
7 Magenta
8 Light Grey
9 Dark Grey
10 Light Red
11 Light Green
12 Light Blue
13 Light Cyan
14 Light Yellow
15 Light Magenta

+ CLOCKCOL.CPX
In order to simplify adjustment of colours in CLOCK.ACC, you now get a CPX-module for the modular control panel XCONTROL.ACC.
XCONTROL.ACC is contained in the standard pack of all newer MegaSTe and TT computers. It is only meaningful to use CLOCKCOL.CPX with 16 colours. Obviously, it is silly to have a CPX which controls the operation of a desk accessory.

+ Changing the size of the clock face:
The size of the clock face can be changed with the left mouse key pressed. Click either on the border of the window around one of four

edges to move, or in one of four corners of the window to change.
If besides the analogue clock face the digital time report is also activated, the width cannot be changed.
The size can be varied between 16 and 80 pixels.
During the alteration the size will be displayed in a small box in the middle of screen.

+ On an STe or TT, with which digital DMA-Sound is available, a small church bell sounds at every full hour. It rings 1-12 times, depending on the time of day.
To regulate the volume/tone use Atari's XCONTROL.ACC.
DMA-Sound will not be activated if you decide to load CLOCK.ACC into TTRAM.

+ For people who do not have a battery-backed System-clock available CLOCK.ACC compares, by reading the CLOCK.INF file, the file date with the system time. If the system date is older than the file date, the system date will be changed to the file date. Besides changing the clock in this case, look for the right time to feed in. With 'Undo' the adjusted Look can then again be reached. The file date can be put into the system date with 'Control-S'.

+ Overview of the keys used:
Help Display switch over
Undo Read settings from CLOCK.INF
Insert Time setting
Home Move window to top right corner
Shift-Home Restore colours to black and white
Cursor-Up Colour setting-up
Cursor-Down " " "
Shift-cursor-Right " " "
Shift-cursor-Left " " "
Control-cursor-Right " " "
Control-cursor-Left " " "
Control-S Save settings in CLOCK.INF
Control-C Write date to the Clipboard
Control-U Close window
Control-D Change between Normal-and 3D-display

Important reference:
I, Stefan Hintz, undertake no responsibility for any kind of direct or indirect damage - inclusive of but not limited to material or financial, that occurs through the use of this program or the unsuitability of this program for a certain purpose.

CLOCK.ACC may, under the condition that this text will also be copied, be given to everyone or be made accessible over public Mailbox systems. For whomever CLOCK.ACC pleases or uses it more than a month, has to pay the Shareware charge.
Alterations to this text or to the program itself are not allowed to be carried out. If anyone whould like something altered, or has further suggestions, can report to me.

Email: Stefan_Hintz@do.Maus.De

This program may not be sold without my written consent - also not
through PD-dealers.

CLOCK.ACC is Shareware.
The Shareware contribution costs 20 DM.
Who transfers 30 DM to me, will be sent in reply by return a current
version on a Disk.

As Verwendungszweck please 'Shareware-contribution CLOCK.ACC' give.

Kontonummer: 55 120 66
Bank sorting code number: 330 500 00 Stadtsparkasse Wuppertal

Stefan Hintz
Baroper Stra&#65533;e 331/611
4600 Dortmund
==========

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

1657. WTB: Cubase Audio for the Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: mra125@psu.edu
Message-ID: <6alitr$h3a@r02n01.cac.psu.edu>
Source record: 109001

I'm looking for a relatively new version of Cubase Audio (or Score for that matter) for the Atari Falcon. If anyone has a copy, or knows someone with one, please email me or post a follow-up here. Thank you!

Mimi

1658. Re: PDF Adobe Viewer

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: DCroker@fortress.org.uk
Message-ID: <299_DCroker@fortress.org.uk>
Source record: 109002

Nostrodamus phrophesised this from dbg01@gnofn.org to All...

Hi Dave!

d> Organization: Greater New Orleans Free-Net
d>
d> On 23 Jan 1998, Brian Van Tilborg wrote:
d>
>> Is there an Atari Viewer that can read the Adobe PDF files. I am
>> running into numerous catalogues etc that require the Adobe viewer.
d>
d> Have you thought about using Ghostscript? Its huge. Mabye someone
d> knows more about that. It just looked like a whole lot was needed to
d> view Adobe docs.

Ghostscript does indeed allow you to read or print PDF (as well as
PostScript, well most of them anyway) files. A web search will get you a
handfull of sites from where it may be downloaded, however some of them don't
have the later version 3.53B.

Configuring it is somewhat tricky, it has been covered a few times in this NG.

Speak to 'ya later!

d>
d> Happy Festivus,
d> Dave
<pre>>
d> _____
d> / /
d> ||||||||||||||||====]: dbg01@gnofn.org
d> ____\
</pre>>

--

1659. Re: Progressive JPEGs

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: DCroker@fortress.org.uk
Message-ID: <300_DCroker@fortress.org.uk>
Source record: 109003

Nostrodamus phrophesised this from szhays@dilbert.ucdavis.edu to All...

Hi Eric!

s> Organization: University of California, Davis
s>
s> Terry May (outrider@anv.net) wrote:

s> : I guess you've never used Control-A.
s>
s> Dang. No I hadn't. OK, I agree with you 100% -- English documentation
s> is a must. I didn't even realize there was all this stuff under the

Ruftrade does a reasonable job of text translation as I'm sure you're aware :-

s> to see what I can make out of the documentation now. The program
s> doesn't have a resource file though, so translating the dialogs isn't
s> going to be as easy as it could otherwise be.

That's very true, but you'll find that you can extract text from a binary
using "Look'n'See" which is around many ftp sites. What you do next I'lll
leave to your imagination!

Speak to 'ya later!

--

1660. user groups

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: DCroker@fortress.org.uk
Message-ID: <301_DCroker@fortress.org.uk>
Source record: 109004

Nostrodamus phrophesised this from Steve to philip@bengio.demon.co.uk...

Hi Steve!

p>> Can anyone tell me if there is a user group in the Hertford area.

SS> It still exists, and a meet is due for the 28th, next wednesday, E-
SS> mail Dcrocker@fortress.org.uk for more details.

^^^^^^^^
DCroker

Make that derryck@cix.co.uk for more reliable results! :-))

SS> Its in the Wolsey halls, next to Cheshunt railway station. I'l be
SS> there, along with Jim Hornby, Derryck croker himself, and whoever else
SS> the care in the community program favours that week. 8~))

Yes, my minder has promised me that I can go out that night. (g)

Speak to 'ya later!

--

1661. STinG/Newsie/CAB

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: DCroker@fortress.org.uk
Message-ID: <302_DCroker@fortress.org.uk>
Source record: 109005

Nostrodamus phrophesised this from musicman@pixi.com to All...

Hi Vern!

m> Organization: Pacific Information Exchange, Inc.
m>
m>
m> Okay people.....Some good news....I finally made a connection
m> into my ISP. But once I make the hook-up with the dialer.

Well done, that's the main hurdle jumped.

m> It says I have successful connection, also I only can hook up
m> at 9600 baud? curious since my unix and same modem...I run at
m> 28.8?

Activate the serial.cpx that came with STinG and check the serial port settings. If you have an ST it should be set to 19200, 8N1 and RTS/CTS.

You should also have the HSModem patch in your Auto folder in the order:

DRVIN.PRG
MFP.PRG
STING.PRG

m> Anyway...where do I go from here...? After exiting the Dialer..
m> then what do I do?

Whatever you want, FTP, newsgroup or mailing with Newsie, Web browsing with CAB.

Speak to 'ya later!

--

1662. Re: WTB, Atari TOS...

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: DCroker@fortress.org.uk
Message-ID: <303_DCroker@fortress.org.uk>
Source record: 109006

Nostrodamus phrophesised this from jkolak@jps.net to All...

Hi John!

j>
j>
j> Phantom of the Laser allows the SLM 804 to be left off when not in
j> use without fouling up the DMA. It used to be sold commercially, but

Ah right, thanks. I saw this or a similar item on sale in an Atari store (I forget where now, it's long since closed), but it was so expensive that I built my own. It's not difficult, I built a short cable with Dway connectors so that I could disconnect the 5V feeds from the printer and feed the controller directly from a regulated 5V supply. I even had remote LEDs for repeating the info on the SLMC804 controller so I could leave that dangling behind my desk. The project was published in an early edition of ST Applications.

j> about $15. I went that route, and still have my copy. Since it may be
j> copyrighted still, it would be best to see if it can still be
j> purchased from the author rather than make copies of mine. I'll post
j> the address when I find it.

With the details issued in the printer's manual it's not too difficult! :-))

Speak to 'ya later!

--

1663. Atari T's and PPC

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: DCroker@fortress.org.uk
Message-ID: <304_DCroker@fortress.org.uk>
Source record: 109007

Nostrodamus phrophesised this from coboyd@g-street.demon.co.uk to All...

Hi Colin!

c>
c>
c> Has anybody (probably in the UK) apart from me noticed these Atari
c> logo T-Shirts cropping up on TV and the street?
Yep, I've got one (from HMV). Also Atari Computing had them for sale on their
stand at the last show.

Speak to 'ya later!

--

1664. Re: Help! - How to read vital signs on Mega

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: DCroker@fortress.org.uk
Message-ID: <306_DCroker@fortress.org.uk>
Source record: 109008

Nostrodamus phrophesised this from madmax@bfree.on.ca to All...

Hi Brian!

m> Organization: CyBORG RACING
m>
m> On 25 Jan 1998 15:33:32, "Chris Koebel" wrote:

>> times... Do I have a dead monitor, or does it sound like something
>> else??

m> Check your connections thoroughly, They can be pretty finicky, so
m> wiggle them around on the back of your Mega to make certain. Now I

That, plus I suggest that Chris tries plugging the Mega into a TV via the RF socket, that will tell him if the computer or the monitor is bad.

Speak to 'ya later!

--

1665. Re: STing: some basic PPP setup questions

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: DCroker@fortress.org.uk
Message-ID: <305_DCroker@fortress.org.uk>
Source record: 109009

Nostrodamus phrophesised this from Peter to All...

Hi Peter!

PR> Organization: Private
PR>
PR> In article <265_DCroker@fortress.org.uk>,
PR> DCroker@fortress.org.uk (Derryck Croker) writes:
PR>
>> h> -"sting internals CPX" : this is only used to switch on/off STing
>> h> (when I use a terminal connection I have to switch it off, or else

PR> It should not make any difference to ANY other properly written
PR> programs. Only with programs relying on having 100 % CPU share (as
PR> many Zmodems do) which is really a dirty thing to do, it should be

Ah, I use GSZRZ so that's probably why it works OK.

>> These values are picked up from those set in HSModem. Leave DTR on,

PR> Which is not sensible at all. But you can leave it that way, it does
PR> not do any harm.

Thanks. All it seems to do is illuminate the TR LED of my nodem! :-))

Whilst I've got your ear so to speak, can you tell me what entries I should make under "environment" in the dialler please?

I've a working PAP connection using the dial.scr and default.cfg from the earlier version of STinG so it's not a life or death situation, but I'd like to rationalise the setup if at all possible?

Speak to 'ya later!

--

1666. Newsie/Magic Scrolling Bug

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: DCroker@fortress.org.uk
Message-ID: <308_DCroker@fortress.org.uk>
Source record: 109010

Nostrodamus phrophesised this from lockwood@freenet.calgary.ab.ca to All...

Hi Frank!

l> Organization: freenet.calgary.ab.ca
l>
l> When using Newsie 0.84 under Magic 5.11, I find that the program
l> crashes when I attempt to scroll through a longer message using
l> either the arrow (up/down) keys or by dragging the scroll bar.
l> Clicking in the scroll area appears to work alright.

My Falcon/MagiC 5.11/NVDI 4.11r9 combo scrolls fine, however garbage from the bottom of the window gets scrolled into the message rendering it illegible.

I've made a fix by turning window buffering off (and emailing John with a bug report), perhaps this might help you too.

Speak to 'ya later!

--

1667. Re: More Okami questions

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: DCroker@fortress.org.uk
Message-ID: <307_DCroker@fortress.org.uk>
Source record: 109011

Nostrodamus phrophesised this from martin.byttebier@ping.be to All...

Hi Martin!

mb> Organization: BPS

>> And please, RTFM... ;-)
mb>
mb> Yes I know I should do this but I just doesn't find it comfortable
mb> to read a manual on the computer hence I don't read these hypetext
mb> manuals unless I really need to. I do love the old fashion way of a

I'm glad that it isn't just me that doesn't get on with hypertext docs!

You might care to look out for hyp2txt.ttp, you can then load the plain text
into something like ideallist and have a nice read - no pictures tho'.

There's also hyp2gdos.ttp, but I haven't given it a trial yet.

Speak to 'ya later!

--

1668. Re: Protext

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: In.the@sig.com
Message-ID: <In.the-2701981418090001@172.18.62.107>
Source record: 109038
Cross-posted to: comp.sys.amstrad.8bit,comp.sys.atari.st,alt.atari

In article <885902892.5105.0.nnrp-03.9e98ea3a@news.demon.co.uk>, "Brian Watson" <brian@spheroid.demon.co.uk> wrote:

> I heard that they were a partnership(?) based in Huntingdon, who were
> established suppliers to the Atari-using fraternity. The version of the
> story which seems as close to the facts as we'll get (unless someone knows
> better) is as follows:

That's right - I came across them when working on ST Format - the ST version of Protext was quite groovy too, IIRC. It got a bit of stick, though, because it wasn't as presentation-intensive as the other WPs around.

--
simon.forrester@domain.on.the.right - www.futurenet.com
www.sfnet.co.uk - www.culttv.co.uk - www.macweb.co.uk

1669. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6akqk0$3g4$1@infomania.emw.ericsson.se>
Source record: 109039

```
Uwe Seimet wrote:
>
> Magnus Kollberg wrote:
>
> > We know but he said that it even slows down the computer when he doesn't
> > use the SCSI port. So SCSI or not, activating background DMA slows down
> > the computer no matter what you do.
>
> If you enable background DMA in HDDRIVER and no SCSI drive is connected,
> nothing at all will happen. For IDE drives HDDRIVER doesn't even check
> if background DMA is activated or not.

Well I can't explain it, I just tried to explain what a previous writed
had
written.

//Magnus Kollberg
--
+-----------------------------------------------------+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+-----------------------------------------------------+
```

1670. Re: Reviving an Atari 512 STM...

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: Hans Wessels <mr_ni@mst.tn.utwente.nl>
Message-ID: <34CDB259.B3E@mst.tn.utwente.nl>
Source record: 109040

Peter West wrote:
>
> FROM: pwest@fortress.org.uk
> SUBJ: Reviving an Atari 512 STM...
>
> In a message of <23.01.98>, mapleson@gamers.org (90:102/0.99) writes:
> m>
> m> However, on boot up, the system does not appear to be recognising the
> m> existence of the external drive. :(
> m>
> m> Everything is plugged in ok, but no icon for the drive appears and
> m> the menu option to install a drive is never available. Note that on
> m> power-up the light on the drive does indeed come on.
>
> Just a guess, but yours might be one of the very early Ataris that only had
> part of the operating system (TOS) in ROM and needed a special boot disk to
> load the rest. I judge this from the 'M' suffix and mention of external
> floppy drive - I presume there is no internal drive? In that case it's likely
> that this drive is single-sided (360k). Try switching on with no disk in the
> drive and waiting a minute to see if the desktop (with 2 drive icons)
> appears. If not, then either I'm right or there is a fault. I am not certain
> whether this type can be upgraded to later TOS versions -- all later versions
> with TOS only in ROM can.

The real old 520 ST's with no TOS in ROM had some nice grafix on bootup
asking
you to insert the system disk into the drive. If you want to see that
original
Atari ST boot screen get a copy of the TNT FNIL demo. The reset screen
emulates
the ST-without-TOS behaviour.

Bye, Hans

1671. Re: Screen Grabbers

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: Hans Wessels <mr_ni@mst.tn.utwente.nl>
Message-ID: <34CDB334.6110@mst.tn.utwente.nl>
Source record: 109041

Peter West wrote:
>
> In a message of <18.01.98>, Clair@shaw1.demon.co.uk (90:102/0.99) writes:
> >> Can anyone tell me what programs I can use on both the ST and Falcon
> >> to grab game screens for use in advertising? I know I have a couple
> C>
> C> For GEM applications you can use "That's Snap!" which can grap
> C> sections of the screen and saves it as an IMG file. You'll then need
> C> a converter (eg: Imagecopy 4, GEM-view) to convert it.
>
> But most games etc are *not* GEM applications. AFAIK, the only solution is
> something like the 'Ultimate Ripper' cartridge (there may also have been a
> software-only variant of this). You may also need to make up an adaptor for
> your serial port that shorts together pins 20 and 22 (ring indicator) at the
> press of a switch to halt the game in progress so that you can grab the scree

The ring indicator trick will work only when the interrupts aren't
changed. The
best way is having the Ultimate ripper cardridge (don't know if there is
a Falcon
version), an other way for the ST is using Pacifist to grab the screen.

Bye, Hans

1672. NVDI's FONTNAME

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6akthv$24l$1@roch.zetnet.co.uk>
Source record: 109042

I always get annoyed when I call FONTNAME to make some font installation adjustments to find that it comes up with an empty browser window which I then have to fill with Add... Add Folder etc. before I can start any work.

This seems screwy to me! After all, FONTNAME knows where all the fonts are because you tell it in its installation. It could also have a good guess at where to find the uninstalled fonts (/fontpath/HIDE) because that's where it puts them if you dont tell it any different.

On top of this NVDI spends time maintaining the .FIF file.

So .... why does FONTNAME act so dumb when you call it up? It could just as well discover all installed/uninstalled fonts and report them in the browser window.

Am I missing something? Are there some ENVs which can be set to make it behave better? Is there a better tool for managing TTF/SPD fonts?

I've read the NVDI manual and the NVDI docs from back to front but can't find any clues.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

1673. Re: Test Subject

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6ak596jem1@news.stortek.com>
Source record: 109043
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <FN_34ccd25a_faltrion@news.alfaskop.net>, Christian Andersson
<faltrion@bigfoot.com> wrote:
>I have a question for you all.
>
>Does anyone know of the person in charge of comp.sys.atari.st.announce?
>

There's no one 'in charge' of unmoderated newsgroups.

>Is it still active? I've subscribed to it for several weeks now, and there
>is nothing in it.
>

When there is no traffic in a group, nobody subscribes to it, and therefore
nobody posts in it. It's just more or less dead.

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

1674. Re: PDF Adobe Viewer

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980127021449.20693A-100000@sparkie.gnofn.org>
Source record: 109044

On Sat, 24 Jan 1998, John Whalley wrote:

> I *believe* (ie haven't tried it) that the last version of Atari
> Ghostscript could read multiple page PDFs, though I seem to remember a

After hearing that it works, I got GS 2.61. The only thing I could view
was a Postscript .PS file I made in Pagestream. 2 pages with graphics too.
But GS wouldn't even show the .PS files that came with the archives.

> long discussion about tricks needed to get it to work. It probably
> won't do Acrobat 3 PDFs though.

I have what I think is a Acrobat 1.2 PDF file. Part of the header:
%PDF-1.2
/Linearized 1

GS just chokes on that one too. Any word on a FAQ about those tricks?

Happy Festivus,
Dave
<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

1675. Re: specifications

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6ak5nljem2@news.stortek.com>
Source record: 109045

In article <34CD02E9.FD2509E8@studio9.demon.co.uk>, jim@studio9.demon.co.uk wrote:
>I'm constructing a web site for atari midi musicians, working title 100%
>TOS Atari Music Resources or similar. This will be a no nonsense site
>with lots of FAQs, links to shareware/freeware, general atari links and
>some limited technical support. Aimed at the midi musician new to the
>platform I hope to collate all the information and resources re
>atari+midi together in one place. Here is some copy I have already been
>working on ...

<snip>

>
>I'm sure there will be some more postings as this project gets underway
>but for now I am looking for **accurate** specifications for all atari
>models; ST, STF, STFM, STe, Mega ST, Mega STe, Falcon, TT. From my own
>knowledge I think I may have some inaccuracies wrt Mega models and TT in
>particular.
>

Complete specifications of all TOS computers (including the future ones), can
be found at:

http://www.users.zetnet.co.uk/aseabrook/a_models.htm

You might find some other useful stuff in the Quick FAQ:

http://www.geocities.com/MotorCity/2090/quickfaq.htm

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

1676. Re: Screen Grabbers

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980127023301.20693B-100000@sparkie.gnofn.org>
Source record: 109046

> In a message of <18.01.98>, Clair@shaw1.demon.co.uk (90:102/0.99) writes:
> >> Can anyone tell me what programs I can use on both the ST and Falcon
> >> to grab game screens for use in advertising? I know I have a couple

There's a couple I know of. F_S_dump.prg & Snapshot.prg both work on a
Falcon.

> C> For GEM applications you can use "That's Snap!" which can grap
> C> sections of the screen and saves it as an IMG file. You'll then need
>
> But most games etc are *not* GEM applications. AFAIK, the only solution is
> something like the 'Ultimate Ripper' cartridge (there may also have been a

Snapshot goes in the Auto folder, so it should work, unless its a game
that just takes over the entire computer. I don't know that much about
games, though.

> The hardware used to be available from Power Computing, but you may only be
> able to get second-hand versions now.

I actually have an Ultimate Ripper for sale. It will definately _not_ work
on a Falcon.

Happy Festivus,
Dave
<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

1677. Re: Help with TOSBOX or PacifiST: reading .HYP files and where to put .ACC files

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6ak6hfjia1@news.stortek.com>
Source record: 109047

In article <34cd8347.77533843@news.mew.co.jp>, tomio@unmonty.ai.mew.co.jp wrote:
>Hi all,
>
>I've got both TOSBOX and PacifiST running on my Wintel box, and
>I need some help that's so basic it's on none of the web pages nor in
>any of the FAQs I've looked at. Just two questions:
>
>1) What application do I need to read .HYP files?
>

1st-Guide reads them if I remember well... available on most FTP sites.

>2) If I'm using an emulator, where do I put .ACC files so they'll
> appear on the desktop?

Put them in the directory you have set at 'harddisk' directory, or if that
doesn't work, make a boot disk image, and put them on there.

>
>That's it for the questions; if you are interested in why I'm asking
>please read on...
>
>I want to get on the internet using an Atari Emulator, and, using a
>screen capture utility, capture screen snapshots of every pertinent
>step from unzipping/installing utilities to configuring STiK/STiNG, to
>configuring and using CAB/Newsie/Antmail. The goal then is to use
>these figures and the learning experience of getting my Atari emulator
>online, to create a well-illustrated users' guide which documents the
>entire procedure.

I'm not sure if anyone has ever acheived connecting a PaCifiST emulator to the
net... I'm not even sure that the serial port hardware is emulated enough.

>
>This guide will then be sent via post to my father-in-law (in the UK),
>to help him get his Atari 1040STFM (now with 2.5MB installed) on the
>internet. When I visited earlier this month, we had STiK working and
>dialing the ISP, but CAB never could quite get on the web. Now I'm
>back in Japan and so I have to try to do this remotely, using an
>emulator on my Wintel box.

You didn't forget the CAB.OVL file, did you ? It is necessary to make a link
between CAB and STiK/STiNG.

I would suggest giving up STiK, and using STiNG instead, as it does PPP and is now pretty stable and easy to set up.

>
>(In case you're wondering how we got him almost online with no
>internet access, I downloaded all software I thought we'd need, then
>transferred to two floppies forced to 720KB and hand carried them to
>the UK during my brief visit; he bought a modem the next day, was
>really excited about the prospect of getting online, and was a bit
>disappointed when I had to leave, having failed my mission)
>
>Summary:
>In order to be able to make screen snapshots on an Atari emulator, I
>need to know how to install .ACC files (on either TOSBOX or PacifiST);

Not really, you can use the 'print screen' key function of the PC (with Alt or Shift or something, I don't remember...) to copy the current screen, then paste it into whatever graphics program you're using.

>also, some Atari documentation is in .HYP format and I need to know
>what application I should download in order to read these files. Any
>brief clues/links/URLs/FTP sites/FAQ sites/ideas/suggestions
>appreciated.

As above, it's 1st-Guide

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

1678. Re: Help with HDDriver -- quick!

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <34CDA1F8.490C@ooc.de>
Source record: 109048

Peter West wrote:

> Is it really longer than, say, the Scooter-PCB manual I translated? That ran
> to some 140 pages, though with a lot of images (which all had to be

It's more than 200 pages and for a translation expert knowledge about
hard disks, floppy disks, controller programming, data structures on
hard disks and how to repair them etc. is required.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

1679. Alternate Reality

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: halifax <halifax1@usa.net>
Message-ID: <6ak7pt$fls@dfw-ixnews5.ix.netcom.com>
Source record: 109049

http://www.geocities.com/SiliconValley/Haven/1438

1680. Re: Help with HDDriver -- quick!

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <34CDA250.2CD1@ooc.de>
Source record: 109050

Magnus Kollberg wrote:

> Well you have got a point there. But when you go from 6 to 7 you expect
> some major changes. Anyway, it's not a major problem.

There were major changes, especially the integrated generic SCSI driver.
But as important as this feature is, for the user it's only an
additional option in a dialog box. And as I already said: You can buy a
new manual if you want one.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

1681. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <34CDA2BE.1273@ooc.de>
Source record: 109051

Magnus Kollberg wrote:

> We know but he said that it even slows down the computer when he doesn't
> use the SCSI port. So SCSI or not, activating background DMA slows down
> the computer no matter what you do.

If you enable background DMA in HDDRIVER and no SCSI drive is connected,
nothing at all will happen. For IDE drives HDDRIVER doesn't even check
if background DMA is activated or not.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

1682. Re: using system exclusive on atari 1040st

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980127025456.20693C-100000@sparkie.gnofn.org>
Source record: 109052

On 26 Jan 1998, Tim Conrardy wrote:

> On 13 Jan 1998 11:22:12, fragmentk@labyrinth.net.au wrote:
> >Could someone please help me.... i am trying to get system exclusive
> >to work when sending messages from my atari 1040 st (using Notator

> you have to do all those things., the same with an FB01. The only thing
> I am unsure about are Roland instruments which require "handshaking"
> proticols.

The Ensoniq SQ-80 uses that handshaking too. Probably their ESQ-1 too.

Happy Festivus,
Dave
<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

1683. Re: Thee Cheers for Peter

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: pls@no.spam
Message-ID: <6ak9pg$453@bcrkh13.bnr.ca>
Source record: 109053

In article <6ah3ri$c9j@newsops.execpc.com>, "Scott & Kim Ainsworth" <saains@execpc.com>
wrote:
***Stuff Deleted **

>Now I have some questions.

>Does the TCP/IP protocol in sting work with the TCP/IP protocol in windows
>95
>and direct cable connect?

Direct Cable Connection (DCC) works between PC's, you cannot use it to connect
to an Atari. You can use TCP/IP to connect to a PC, Sting should work fine.

You will need to use the Windows Dial Up Networking option.
I use this with MiNTnet & it works well (ftp, telnet).

>If so can I hook a CD ROM to the ST and get to it through the connection?
>(I have an older notebook PC with no CD)

You are talking about using the ST's CD-ROM on a PC.

To do this, you would need some sort of network file system (NFS) between the
ST & PC. Peter has not written an NFS for Sting yet.

It is much easier to put a CD-ROM on a PC & use it on the ST; a program called
Ghostlink will do this.

Gerry O'Rourke
Nortel Ireland Ltd
E-mail (remove the #'s) gigxr01#@nt#.com

1684. Protext

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: Brian Watson <brian@spheroid.demon.co.uk>
Message-ID: <885902892.5105.0.nnrp-03.9e98ea3a@news.demon.co.uk>
Source record: 109054
Cross-posted to: comp.sys.amstrad.8bit,comp.sys.atari.st,alt.atari

Simon Forrester wrote in message ...
>In article <885847959.14656.0.nnrp-07.9e98ea3a@news.demon.co.uk>, "Brian
>Watson" <brian@spheroid.demon.co.uk> wrote:
>

>Who were Compo software again? That name rings a severe bell.

I heard that they were a partnership(?) based in Huntingdon, who were established suppliers to the Atari-using fraternity. The version of the story which seems as close to the facts as we'll get (unless someone knows better) is as follows:

When Arnor Ltd went belly-up, Compo approached Mark and Gavin (the copyright holders of the Atari version of Protext) and offered to buy the existing manuals back from the liquidators and relaunch all the 16/32 bit versions of the program, with a share of the profits going to M & G for their interest in the program.

Reprints of the manuals would be done as required on an on-going basis.

Apparently, neither Mark nor Gavin saw *any* division of profits for the 12 months (approx) that Compo offered the program, even though the stock of manuals *were* used up by the end of that time, presumably on sales of Protext.

Compo went out of business rather suddenly (usual story; not responding to messages on the answerphone, not answering the phone, then line disconnected)
and, as I was aware of their existance as we were referring customers to each other for the various versions we were each handling, I talked it over with Peter Campbell and we approached Mark and Gavin about doing the job properly.

Which we now do.

If any of the above allegations do not accord with the facts, I would be pleased to hear another version (in or out of the newsgroups)
--
Brian Watson

Driving an overpowered electronic rollercoaster down the road to Hell.

1685. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6akhu3$rf2$3@infomania.emw.ericsson.se>
Source record: 109055

Andreas Kromke wrote:
>
> Magnus Kollberg (magnus.kollberg**@**emw.ericsson.se) wrote:
> : Other people have the same effect with background DMA without an AB040
> : or not. Also regarding MagiC and it's FRB buffer there is a problem with
> : 040 CPUs as it's impossilbe to locate it and mark it non-cacheable.
> : As the AB040 is the only 040 machine with Fast-RAM which MagiC works
> : with
> : I guess Andreas wont look at it either.
>
> Are you sure that the FRB is used for _all_ disk operations?
> On a TT it is only used for floppy access to/from TT-RAM.

Well I would guess the FRB is used for all _DMA_ operations (except
sound ofcourse) as you can't use Fast-RAM for DMA operations. As
floppy _and_ SCSI access both are DMA operations (atleast on the
Falcon) you must use some kind of buffer or it just wont work.

As I'm not the expert on this (but I do belive that the above is
correct) I will ask someone who is. But for now I would say that the
above is correct. Shouldn't Uwe know a bit more?

For IDE drives there is no problem ofcourse as it doesn't use DMA
but floppy and SCSI does.

How does the TT handle SCSI acces to/from Fast-RAM? Isn't it a
DMA operation on the TT?

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

1686. Re: Screen Grabbers

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: David Knight <D.A.Knight@ncl.ac.uk>
Message-ID: <D.A.Knight-2701981216080001@dewley.ncl.ac.uk>
Source record: 109056

In article <Pine.GSO.3.95.980127023301.20693B-100000@sparkie.gnofn.org>,
Dave Gostl <dbg01@gnofn.org> wrote:

> I actually have an Ultimate Ripper for sale. It will definately _not_ work
> on a Falcon.

Or a Mega STE for that matter.

David

1687. Re: Test Subject

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6aklnilsc1@news.stortek.com>
Source record: 109057
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <34cdb382.1304800@news.zetnet.co.uk>, paxton@zetnet.co.uk wrote:
>Hey! bales@hol.DELETE.THIS.fr (Nicholas Bales) wasn't it Tue, 27 Jan
>1998 08:14:02 GMT that you wrote:
>
>>>Does anyone know of the person in charge of comp.sys.atari.st.announce?
>>>
>>
>>There's no one 'in charge' of unmoderated newsgroups.
>
> Correct, However comp.sys.atari.st.announce is classed as moderated,
>hence the problems, everything has to go to the moderator to check
>before it goes into usenet, this is where the problem is
>>
>>>Is it still active? I've subscribed to it for several weeks now, and there
>>>is nothing in it.
>
>>When there is no traffic in a group, nobody subscribes to it, and therefore
>>nobody posts in it. It's just more or less dead.
>
>Sorry thats wrong, Plenty of people have tried to post to it, the
>messages are recieved, sent to the moderator and then..I don't know ?,
>but this keeps the newsgroup live, but still useless :(
>

I see, I didn't know it was moderated... well, it might as well just be
removed then. I guess it will disappear on it's own one day...

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

1688. New Atari ST web browser !!!

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: John Whatty <meva.tele@virgin.net>
Message-ID: <34CDE136.7214@virgin.net>
Source record: 109058

Visit http://operasoftware.com/alt_os.html

or email magic@operasoftware.com

and tell them we want a browser for the Atari ST.

At the moment they produce browsers for PC, Mac and are adding Amiga!
If we send them enough emails they may support the Atari ST, but only if
they get the interest, so get emailing now .....

John.

1689. Re: Toner for LAser Printer

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: apalmer@zapcom.net
Message-ID: <6akvi4$at6$1@ultra.sonic.net>
Source record: 109059

On 27 Jan 1998 00:16:06, Maemusik wrote:
>I need toner for SLM 804 Atari Laser printer. If you know where I can obtain
>toner please E-Mail at MANREE@aol.com and/or maemusik@aol.com. I have new
>drums for both laser printers FS. Thanks. Ken
>.

Contact B&C ComputerVisions. Their web page: <http://www.myatari.com>
They have both the starter toner kits and the refills.

al palmer

-----BEGIN GEEK CODE BLOCK-----
Version: 3.1
GCS/IT d- s+:++ a+ C++++$ U*+++$ P+>+++$ L+ E--- W++ N+++ o++ K-?
!w--- !O !M !V- PS+++ PE+(-)@ Y+ !PGP t+++ 5++ X++ !R tv+ b++ DI+
D++ G>++ e+ h+ r y+++*
------END GEEK CODE BLOCK------
\\\|///
\\ - - //
(@ @)
+-------------------------+---oOOo-(_)-oOOo-----------------------------+
Albert M. Palmer, Jr.	Let your child choose his/her own path,
Lakeport, CA, USA	and it will always lead back to you.
apalmer@zapcom.net	Hang on to your dreams
TT/4/16/MiNT/MultiTOS	Use your brain to fix your mind.
+-------------------------+-----------Oooo-----------------------------+
oooO ( )
( )) /
\ ((_/
_)

1690. Re: About smileys ...

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: grayc@btm0qt.btm0qt
Message-ID: <GRAYC.98Jan27164007@btm0qt.btm0qt>
Source record: 109060

In article <26099_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk (Harry Sideras) writes:

> [...] <^_^> raised eyebrows

This is one of what appears to be a new(*) form of smiley, emenating from
Japan. See also the following:

(^_^;) a laugh to mask one's nervousness.

(;_;) weeping

(^o^) laughing out loud

(^-^) tickled to death

(*_*) frightened

(*^.^*) flattery will get you everywhere

|(-_-)| can't hear a word you're saying

(>_<) not again!

(O_o) an eye-opener

(^_^)/ Hello

(?_?) why?

(__) depressed

m(__)m sorry (_gomennasai_) (the deepest bow, hands and
face to the floor)

(..)(..) looking around

(-_-)zzz Sleeping, bored

Oo(^_^)y-~ smoking with left hand

(^_^)/~~ good-bye, waving handkerchief with a smile

(;_;)/~~ good-bye, waving handkerchief with tears

(*) Relatively new, that is: the list I posted above was said to be
"a couple of years old" when it appeared on the Compuserve DTP forum.

(^_^)/~~

--

Chris Gray

1691. Re: Word wrapping in Readers

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: grayc@btm0qt.btm0qt
Message-ID: <GRAYC.98Jan27163024@btm0qt.btm0qt>
Source record: 109061

In article <6ag47cpbc4@newsbell.bellglobal.com> madmax@bfree.on.ca
(Brian Van Tilborg) writes:

> >Well, I disagree with SO-RFC 1036 then. I think that's bad policy.

Then make a counter-proposal. RFC 2026 explains how.

> >Whether they should or shouldn't, the fact is that many DO. And thus,
> >readers should be able to handle them.

That I would agree with. Be strict in what you send, and liberal in what
you receive.

--

Chris Gray

1692. TT hardware questions

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: Julian Coleman <J.D.Coleman@ncl.ac.uk>
Message-ID: <6al17ebsc1@ucsnew1.ncl.ac.uk>
Source record: 109062

I'm after a few hardware recommendations for my TT. The first is a new disk. I think my existing DEC 1Gb is going to die soon (it's making loud squealing noises - I presume the bearings are going), so I'm looking for an internal boot disk (2Gb or larger). Does anyone have any particular recommendations?

The second is memory - I currently have a Systems Solution expansion board with 20Mb installed (4 x 4Mb*9 80ns, 4 x 1Mb*8 70ns). When running NetBSD, it falls over with MMU faults. I think this is a memory problem, but I'm not sure if it's the expansion board or the memory. Shuold I go out and get an aixTT board?

The third is typing problems. If I type quickly enough, I can be pressing one key while still releasing the previous. If I have the left shift key pressed, and one key is 's' and the other 'w', 'e', 'd' or 'x', I end up with the equivalent of <shift><F1> being pressed. This is very annoying - I end up typing 'NetBS^[~10D' :-(I tried using a Mega ST keyboard instead of the TT one, but that made no difference. Also, it's not software - it's the same with/without auto folder/accessories, etc. Can anyone else reproduce this, or is it just my machine?

Thanks,

J

--
1024/55A5BC19 0F 3F 62 56 18 10 8B 84 43 8F F4 94 93 37 76 AA

S.E.P.

1693. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: and@imr.uni-hannover.de
Message-ID: <6al4g5adg1@newsserver.rrzn.uni-hannover.de>
Source record: 109063

Magnus Kollberg (magnus.kollberg**@**emw.ericsson.se) wrote:
: Well I would guess the FRB is used for all _DMA_ operations (except
: sound ofcourse) as you can't use Fast-RAM for DMA operations. As
: floppy _and_ SCSI access both are DMA operations (atleast on the
: Falcon) you must use some kind of buffer or it just wont work.

You are wrong.

: As I'm not the expert on this (but I do belive that the above is
: correct) I will ask someone who is. But for now I would say that the
: above is correct. Shouldn't Uwe know a bit more?

Yes, Uwe is _THE_ expert. Julian is also.

: How does the TT handle SCSI acces to/from Fast-RAM? Isn't it a
: DMA operation on the TT?

The TT always uses DMA.
Nothing else.

--

ANDREAS KROMKE

....
Fragen Sie nicht, was Ihr Computer fuer Sie tun kann.
Fragen Sie, was Sie fuer Ihren Computer tun koennen.

1694. Re: NVDI's FONTNAME

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: Michael Clemmetsen <m.clemmetsen@sunderland.ac.uk>
Message-ID: <34CE1528.D66DA057@sunderland.ac.uk>
Source record: 109064

The only explanation I can think of for FONTNAME to behave the way it
does is that if you have a large number of fonts installed on your
system, it would take a long time to display all of them on a standard
ST as each one was loaded and rendered. This is why I have show fonts
turned off in the Papyrus fonts panel.

Michael

Roger Cain wrote:
>
> I always get annoyed when I call FONTNAME to make some font installation
> adjustments to find that it comes up with an empty browser window which I
> then have to fill with Add... Add Folder etc. before I can start any work.
>
> This seems screwy to me! After all, FONTNAME knows where all the fonts are
> because you tell it in its installation. It could also have a good guess at
> where to find the uninstalled fonts (/fontpath/HIDE) because that's where
> it puts them if you dont tell it any different.
>
> On top of this NVDI spends time maintaining the .FIF file.
>
> So .... why does FONTNAME act so dumb when you call it up? It could just as
> well discover all installed/uninstalled fonts and report them in the
> browser window.
>
> Am I missing something? Are there some ENVs which can be set to make it
> behave better? Is there a better tool for managing TTF/SPD fonts?
>
> I've read the NVDI manual and the NVDI docs from back to front but can't
> find any clues.

1695. Atari ST items for sale

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <6al8h0$19d$1@news.ican.net>
Source record: 109065
Cross-posted to: aol.commerce.computers.forsale,comp.music.midi,comp.sys.atari.st,rec.music.makers.synth,misc.forsale.computers.memory,misc.forsale.computers.storage,rec.music.makers.synth,rec.music.makers.marketplace,mtl.vendre-forsale

```
The following Atari items remain FOR SALE:
-------------------------------------------------------------------
* 520 ST (with external supplies & SF 354 floppy drive)
* 1040 STF (TOS 1.02)
* 1040 STFM (TOS 1.02)
-------------------------------------------------------------------
* MEGA-ST 4 (TOS 1.04, 4 Mb)
* MEGAFILE 60
* SLM 804 Lazer Printer
* Software: Timeworks - Publisher
Soft Logic - Publishing Partner
-------------------------------------------------------------------
* Software: Dr.T - D-50/D-550 Editor/Librarian
Dr.T - D-10/D-110 Editor/Librarian
-------------------------------------------------------------------
* Books: Compute! ST Programmer's guide
Compute! Programming sound and graphics on the ST
-------------------------------------------------------------------
PRICE: MAKE AN OFFER! (individual items or several together)

Also selling some of my synthesizers. Complete list on my Homepage.

Offers from C A N A D A and U N I T E D - S T A T E S ONLY!

Please reply through e-mail. Thanks.

-------------------------------------------------------------------
From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 12/48 NVDI 4.11r0, MiNT 1.14.5, N.AES 1.1.0, GlueSTiK
-------------------------------------------------------------------
Unsollicited material will be proof-read for $100 USD per word,
payable within 10 days. Submission of your advertisement to my
address constitutes your formal acceptance of these terms.
-------------------------------------------------------------------
<TITLE><BLINK><H1>No HTML Messages Please!</H1></BLINK></TITLE>
```

1696. Re: Atari Stuff that's just sitting around...

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: smooth1 <smoov1@akula.com>
Message-ID: <01bd2b4f$78db7160$a68a8cd0@default>
Source record: 109066

I failed to change my email address at the bottom of my post. Please reply
to smooth1@akula.com.
--
Why don't you stop by my web site or let's hook up and do the IRC. :>
Be all that he can be... Without joining the Army!! The Smooth 1

1697. csound for 68030+fpu?

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: sunset
Message-ID: <6al5rf$eb@snews1.newsguy.com>
Source record: 109067

Does anyone know if there exists a 68030+FPU compiled version of csound somewhere? As is, the normal version of csound is pretty painfully slow. If there isn't one, is it very difficult to compile such a version given the source code? Actually I think the source code is readily available from the csound ftp sites.. only I don't know C.

Thank you in advance.
tkk@sunset.net

1698. Re: New Atari ST web browser !!!

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: dwmoar@aol.com
Message-ID: <19980127183800.NAA07547@ladder02.news.aol.com>
Source record: 109068

>At the moment they produce browsers for PC, Mac and are adding Amiga! If we send them enough emails they may support the Atari ST, but only if they get the interest, so get emailing now .

John,
I download a version for both the PC and the Mac. Really is a well thought out program and the file size is very small. just over a meg for the IBM version. Why couldn't wintel IE be this good? Anyway I let them know that I would be very interested in have this program for the ST computer. Come on guys here is your chance to make a difference. Drop these guys a note and let them know we want good software like theres for our Ataris. Go visit there site at> http://operasoftware.com/alt_os.html Let them know that there is a GOOD Atari market for quality software. Come on help us make a difference, vist them today.

1699. Re: when posting with Newsie-

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34cdb641.20062518@news.demon.co.uk>
Source record: 109069

On Mon, 26 Jan 1998 08:54:46 GMT,
perot@suse.modem.stud.uni-hannover.de (Peter Rottengatter) wrote:

>In article <34d94a70.16907301@news.demon.co.uk>,
> guy@swampdog.demon.co.uk (Guy Harrison) writes:
>> On 22 Jan 1998 09:18:42 GMT, claytone@aa.net (Clayton Murray) wrote:
>
>>>Now, who made this law about "more included text than new text", and
>>>how can I turn it off? ;-) Sure enough, there was definately more
>>>included text (from the posting I was following up on) than new text
>>>that I was including. Soooo, I tried the same posting, only this time
>>>I took the quote signs off of most of the previuos posting so most of
>>>the text would "appear" new. This is the result from the same LOG
>>>file:
>>
>> It's almost certain your ISP has a brain dead news server.
>
>Quite many ISPs configure their news server this way nowadays, so I don't
>know if it's a good idea to just call it braindead.

Well, maybe I might be persuaded to reduce it a bit to just
"brainless" then. <G>

># It might be
># so brain dead that it only counts lines and looks at the first char on
># each - so you might fool it by with some carriage returns, or better,
># by fooling it into thinking some other character is the "quote" by
># changing the first few to something else.
>
>I believe they can be fooled by using different quote characters.
>My ISP's can be fooled this way at least ;-)

Have you ever experimented to see if it lets mime, or more
specifically all that html through? If it applies equally to that then
I'll have to change my opion to "it's a good idea but not quite
implemented right" ;-)

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

1700. all atari items atari made in the world

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: patrice MULLER <pamuller@imaginet.fr>
Message-ID: <6ale23$2c0$1@belzebul.imaginet.fr>
Source record: 109070

http://wwwusers.imaginet.fr/~pamuller/

1701. Re: ST Zip tip (beginner)

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <885927954_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 109071

In article <R1bnMdn.bsummer@delphi.com>
bsummer@delphi.com wrote:-

>I have a library of 3d2 files from disks, BBS, public domain, etc, but
>I am always looking for more.
>Although I haven't dabbled too much lately, I used the 3d2 files for
>Phoenix2 and Chronos.

I have a spent a few years making 3D2 files, though I to haven't done
much recently.

There a few examples of rendering done with Phoenix2 on my website:
http://www.rjelwell.demon.co.uk

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

1702. Re: Hensa Micros FTP site

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <6alhl7$g7$1@irk.zetnet.co.uk>
Source record: 109072

On 27 Jan 1998 05:15:34, Guy Harrison wrote:

>Dunno. We're talking lots and lots of megs. I managed a brief look
>sunday night before I got a line drop. Spent hours trying to reinstall
>the bloody modem. :-(
>
>Anyway, you could vastly reduce the download by getting the full index
>files from other sites and only retrieving the unique filenames and
>sizes. I'm kicking myself. I should have thought of this on sunday and
>had a list prepared. :-((

Anything that is still there Sunday morning I will get and burbn onto CD at work. And I mean everything, we've got a dual-ISDN fixed link to our ISP from work, at 7am Sunday the net should be quiet, I'll be getting LAN quality speeds out of the FTP software. The company doesn't mind, the fixed link costs about 4K a year to have but nothing for use, as long as I provide my own CD's I'm OK...MAybe I'll have atrawl round the rest of the decent FTP sites over the next few weeks (any and all adresses to me via email please) and do the same. God knows what I'll do with it all, but at least it'll all be somewhere, if anyone does find new FTP site to upload it to...

chrisc

1703. Re: csound for 68030+fpu?

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <6alhqb$g7$2@irk.zetnet.co.uk>
Source record: 109073

On 27 Jan 1998 17:34:39, Tae Kim wrote:
>
>Does anyone know if there exists a 68030+FPU compiled version of csound
>somewhere? As is, the normal version of csound is pretty painfully slow.
>If there isn't one, is it very difficult to compile such a version given
>the source code? Actually I think the source code is readily available
>from the csound ftp sites.. only I don't know C.
>
Ummm.. the CDP (used to be based out of York University, http://www.york.ac.uk)
do software based on csound, hbuit more civilised, they do a version for the
Falcon.

chrisc

1704. Re: WTB - Atari HD

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: mike.harvey@worldnet.att.net
Message-ID: <6ali21$le9@bgtnsc01.worldnet.att.net>
Source record: 109074

On Mon, 26 Jan 1998 14:46:59 -1000, Greg Malick <tiger@hgea.org>
wrote:

>Looking to buy an Atari HD (external) to replace my dying one.
>I have a Mega-4 for it has to be a DMA model.
>
>United States only, please.
>
>
>Greg
>Kaneohe, HI

You might try just getting a Syquest EZ-135 SCSI model.
There's been a few on the e-bay web auction lately, I got a
second one for my Mega ST4 for $76 shipped a few weeks ago.
web address is http://www.ebay.com/aw
Do a search on Syquest

Good Luck.
Mike
San Diego CA

1705. Re: NVDI's FONTNAME

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6alihf$52b$1@roch.zetnet.co.uk>
Source record: 109075

On 27 Jan 1998 17:11:04, Michael Clemmetsen wrote:
>The only explanation I can think of for FONTNAME to behave the way it
>does is that if you have a large number of fonts installed on your
>system, it would take a long time to display all of them on a standard
>ST as each one was loaded and rendered. This is why I have show fonts
>turned off in the Papyrus fonts panel.

Hmm .. I would be prepared to wait for any particular font to be
rendered if I selected it but basically FONTNAME would have to do
little more than NVDI does on initialisation to be able to show a list
of (un)installed fonts i.e about a second to search for the files and
read their headers.

Still bemused.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

1706. Re: Protext

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: Brian Watson <brian@spheroid.demon.co.uk>
Message-ID: <885936627.20707.0.nnrp-03.9e98ea3a@news.demon.co.uk>
Source record: 109076
Cross-posted to: comp.sys.amstrad.8bit,comp.sys.atari.st,alt.atari

Simon Forrester wrote in message ...
>In article <885902892.5105.0.nnrp-03.9e98ea3a@news.demon.co.uk>, "Brian
>Watson" <brian@spheroid.demon.co.uk> wrote:
>
>> I heard that they were a partnership(?) based in Huntingdon, who were
>> established suppliers to the Atari-using fraternity. The version of the
>> story which seems as close to the facts as we'll get (unless someone
knows
>> better) is as follows:
>
>That's right - I came across them when working on ST Format - the ST
>version of Protext was quite groovy too, IIRC. It got a bit of stick,
>though, because it wasn't as presentation-intensive as the other WPs
>around.

That's true, but it depends what you want from a word processor (features or fonts) and plenty of Protext users are quite fanatical about it. Sales of the Atari and PC versions confirm it is still "the mutt's nuts" as far as many users are concerned.

--
Brian Watson

Driving an overpowered electronic rollercoaster down the road to Hell.

1707. FS 1040STe etc.

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: Robert Bassett <rbassett@log.on.ca>
Message-ID: <01bd2b76$46cb3620$2eb7cfcd@default>
Source record: 109077

1040STe and Software for sale. All prices are obo. I'd like to sell the
whole pile at the same time, so make an offer! (Buyer to pay shipping)

1040STe 4Meg RAM $100
External Floppy Drive $25
Beetle Mouse $20
ICD Hard Drive 85 Meg $100 sold $65
SM125 Mono monitor $75
SC1435 Colour monitor $100
Monitor Master $10
Raven PR2418 24 pin printer $200
Packard Bell 2400 baud modem $25
Migraph TouchUp + Hand Scanner $100
Migraph Hand Scanner $50
WordPerfect 4.2 $25
Pagestream $100
Pagestream font packs (many) $50
Calamus SL + fonts $150
Outline Art 3 $50
Invision Elite $50
Swiftcalc $10
WordUp $10
Neocept Fontz $10
Flash II $10
SARA disks (3) $25
Turbo ST $10

Please email me at rbassett@log.on.ca or call 519-371-1028 (Owen Sound).

Bob Bassett

1708. Re: all atari items atari made in the world

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: Jo Even Skarstein <josk@stud.ntnu.no>
Message-ID: <6alouk$l1d$1@due.unit.no>
Source record: 109078

patrice MULLER <pamuller@imaginet.fr> wrote:
> http://wwwusers.imaginet.fr/~pamuller/

Unfortunelately you use space in your filenames which makes
the site unreadable atleast for CAB.

Jo Even Skarstein
<joska@nuts.edu>

1709. HD Driver, NVDI, and CAB 2.5 IN STOCK

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <19980127234700.SAA22302@ladder02.news.aol.com>
Source record: 109079

THE COMPUTER DUNGEON is happy to announce that we have just received a small supply of HD Driver 7, NVDI 4, and CAB 2.5 today.

Prices are:
HD Driver 7 - $49.00
CAB 2.5 - $49.00
NVDI 4 - $89.00

Above prices do not include shipping. VISA and MasterCard accepted.

As I said, we have just a few copies in stock now but we should be receiving more copies of each program very soon.

Give us a call at 708-547-7085 or visit our website at:

http://www.mcs.net/~isis/dungeon/dungeon.htm

Thanks for taking the time to read this and we look forward to helping you with all your Atari needs.

Al Horton
The Computer Dungeon

1710. Re: PDF Adobe Viewer

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: jnorton@nilenet.com
Message-ID: <6alrr1$7fn$1@thoth.nilenet.com>
Source record: 109080

Brian Van Tilborg (madmax@bfree.on.ca) wrote:
: Does this mean we Can't view them? The files I need to download are multiple
: page done on Acrobat 2.1 . I would download Ghostscript if it could do the job
: otherwise it is going to waste harddisk space.

Go ahead and download Ghostscript and check it out. It is a good program
to have as it works well. It may be that I encountered a files that had
flaws in them (or had something fancy in them that GS couldn't figure
out).

1711. Re: Word wrapping in Readers

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EnGuEw.o4I@suse.modem.stud.uni-hannover.de>
Source record: 109081

In article <284_outrider@anv.net>,
outrider@anv.net (Terry May) writes:

> Re: _Word wrapping in Readers_, Peter Rottengatter wrote to All on 25 Jan 98:
>
> >> Any decent FidoNet reader realizes this and wraps lines
> >> according to your settings. Why should Internet software be any
> >> different
> PR>
> PR> Silly question. Summer's warm, which is nice. Why should Winter be
> PR> any different ?
>
> The point I was making was FidoNet is very old technology, and you'd think
> that as we progress we'd become MORE flexible, not less.

That point I was making is that Internet happens to be this way, and there
is no easy way around it. 99 % of all mail readers want in some way 80
characters a line messages. Simply starting to ignore this means pissing
off all the users of those mail readers.

> PR> Ok, then maybe you find my mail reader unacceptable.
>
> I didn't even know you wrote a mail reader. Or do you mean the one you use?

The latter.

> PR> I do not care about people who think they can enforce their own
> PR> standard. They'll fail, that's for sure. If I don't get their mail
> PR> it's not my problem, but theirs.
>
> Maybe they don't know what they're doing, or maybe their software is the
> problem and not them.

Sure. In the few cases where I did not bother to reply to the contents of
such badly formatted mail, I've sent the hint that their mail readers does
bad formatting which prevents me from replying. I know it's the programmers
of those readers who are to blame, not the users.

> PR> PS.: Next time I send you mail, I'll talk into a microphone and record
> PR> my voice, and send you the sample file. Since a mail-reader that is
> PR> not even capable of playing the sample is unacceptable. And, of
> PR> course I'll use my own sample format, because it's gonna be the best
> PR> of the world. Any mail-reader that is not able to read that format is
> PR> unacceptable.
>
> That's silly. We're talking about simple text that just happens to be

> formatted to more than 80 columns.

Which is not much different. Just like what I said, this is violating
standards. The only difference is - and that is why you call this silly -
that you happen to be able to deal properly with mail containing lines
longer than 80 characters, while your mail reader does not support samples.
It's simply taking over your calling a mail reader unacceptable that is
not able to deal with non-standard things.

> And GEM horizontal scroll bars are not
> exactly new technology.

I say it once again : Not every mail reader is a GUI client with windows.
In fact there are probably more mail clients that have no GUI than clients
with GUI. If you have a terminal connection (a Telnet, or a Terminal emu-
lator hooked up with a serial line), you're stuck if you got mail with lines
longer than 80 characters.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1712. Re: Reviving an Atari 512 STM...

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EnGt4x.nyz@suse.modem.stud.uni-hannover.de>
Source record: 109082

In article <293_PWest@fortress.org.uk>,
PWest@fortress.org.uk (Peter West) writes:
>
> appears. If not, then either I'm right or there is a fault. I am not certain
> whether this type can be upgraded to later TOS versions -- all later versions
> with TOS only in ROM can.

Every Atari model can be given a full blown OS in ROM. Even the oldest machines
already had the sockets.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1713. Re: Animated GIF utilities

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EnGuzI.o8t@suse.modem.stud.uni-hannover.de>
Source record: 109083

In article <885838801.9138.0.nnrp-07.9e98f145@news.demon.co.uk>,
dbolt@my-ste.demon.co.uk (David Bolt) writes:

> Is there a utility that can take apart animated GIFs. I know FIXAGIF can,

Where can I find this tool ?

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1714. Re: Wanted: Kobold 3.5 Demo

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: outrider@anv.net
Message-ID: <297_outrider@anv.net>
Source record: 109084

Re: _Wanted: Kobold 3.5 Demo_, tkelly@mail.pressenter.com wrote to All on 26 Jan 98:

t> I read somewhere that most of the speed gain of Kobold is lost using
t> vfat partitions. That wouldn't take away from its other features of
t> course.

From what I read in the 2.5 manual about HOW it achieves its speed, I would think it would at least mostly apply to VFAT partitions, too (at least relative to the speed of MagiC/etc. using VFAT partitions).

Anyone with 3.5 care to comment on the speed issue?

* LED v1.51 * Kansas City Chiefs - Super Bowl IV Champions!
--

Terry May - Las Vegas, NV

1715. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: outrider@anv.net
Message-ID: <299_outrider@anv.net>
Source record: 109085

Re: _Background DMA on Falcon_, magnus.kollberg**@**emw.ericsson.se wrote to
All on 27 Jan 98:

mk> Hehehe.. this is starting to be confusing. Wasn't it someone else
mk> who said that his computer slowed down when enabling background DMA
mk> even when he used the IDE drive? :-)

Well, I started the thread, so let me recap what I said. I said that my
transfer rates in CAB slow way down, and the number of failed background
transfers goes way up, with background DMA enabled, even though I'm not using
my SCSI port while online. I never said anything about slow IDE.

* LED v1.51 * Rush Limbaugh: A legend in his own mind.
--

Terry May - Las Vegas, NV

1716. Re: STing: some basic PPP setup questio

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: outrider@anv.net
Message-ID: <302_outrider@anv.net>
Source record: 109086

Re: _STing: some basic PPP setup questio_, Peter Rottengatter wrote to All on 26 Jan 98:

PR> 50 is a sensible value for a smaller machine, like the 68000 based
PR> ones. For TTs there is no reason to not use the 10 ms setting. In fact,
PR> the use of 10 ms is required if one want's to use the whole bandwidth
PR> offered by Ethernet.

Do you recommend 10 for Falcons, too? That's what I'm using. (We ARE talking about the "Delay" setting, right?)

* LED v1.51 * "Whatever it is, that girl put a spell on me..."
--

Terry May - Las Vegas, NV

1717. Re: Gif with 89a format

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: outrider@anv.net
Message-ID: <300_outrider@anv.net>
Source record: 109087

Re: _Gif with 89a format_, twm@post1.tele.dk wrote to All on 26 Jan 98:

t> Is there a program for an Atari ST that can take say gif 87a and
t> change them into gif 89a format - making it possible to have one
t> color transparent?

The commercial program Imagecopy will do that.

* LED v1.51 * "D'oh!" - Homer Simpson
--

Terry May - Las Vegas, NV

1718. Re: Gif with 89a format

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: twm@post1.tele.dk
Message-ID: <6aj8gknlc1@news1.inet.tele.dk>
Source record: 109155

Hi :)

Is there a program for an Atari ST that can take say gif 87a and change them into gif 89a format - making it possible to have one color transparent?

1719. Toner for LAser Printer

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: maemusik@aol.com
Message-ID: <19980127001601.TAA15427@ladder02.news.aol.com>
Source record: 109156

I need toner for SLM 804 Atari Laser printer. If you know where I can obtain toner please E-Mail at MANREE@aol.com and/or maemusik@aol.com. I have new drums for both laser printers FS. Thanks. Ken

1720. Re: SLM 804 Laser Printer Parts NEEDED

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: maemusik@aol.com
Message-ID: <19980127001700.TAA14283@ladder01.news.aol.com>
Source record: 109157

I have some new drums for sale. I need toner.

1721. Re: Maserati Club Web Page

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6aj9mj$2gu$1@news1.inet.tele.dk>
Source record: 109158

From: shammond@loop.com (Steve Hammond)
Date: 24 Jan 1998 21:30:21 GMT

>A favor - Could someone who is using CAB 2.0 or 2.5 try the following
>URL "http://www.maseratinet.com" and see if you can access any page

Hi Steve.

Well, I got to the page where I register, then CAB 2.6 craches, and send
me out on the desktop. Tryed twice with the same result.

cheers Joergen
--
Surfing the net on a ATARI Falcon 030, with CAB 2.6 on I-Conn.

Sending mail, reading news with ASH Emailer.

http://home3.inet.tele.dk/prunus/

1722. Re: Word wrapping in Readers

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: Newsmaster@pwomar.demon.co.uk
Message-ID: <1d3h7uo.j6b0cy8ng7xsN@pwomar.demon.co.uk>
Source record: 109159

Terry May <outrider@anv.net> wrote:

> That's silly. We're talking about simple text that just happens to be
> formatted to more than 80 columns. And GEM horizontal scroll bars are not
> exactly new technology.

And Usenet is a GEM only 'technology'?

> I don't see what the problem is.

The problem is that some newsreaders are broken and allow people to send
arith lines >80 chars out into the big wide world.

> Even if we all
> agree that 80 columns SHOULD be the max, and we should ALL strive to achieve
> that end, a reader should STILL be able to handle messages from those who do
> not adhere to our agreed upon standard.

Yes it should, if it doesn't it is not however the fault of that
program.

> None of those conditions
> necessarily equate to their message being not worth reading.

The problem is that of not being able to read it.

1723. Re: More Okami questions

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <34cd34f61322441@club-internet.fr>
Source record: 109160

Hello,

in article <34cce40818608b3@ping.be>
Martin Byttebier wrote:

> Yes I know I should do this but I just doesn't find it comfortable to
> read a manual on the computer hence I don't read these hypetext
> manuals unless I really need to. I do love the old fashion way of a
> printed manual. You can read this whenever you want, even in the
> restroom:-))

I agree completely. This is why I like to have *both* the hyp and txt
files. The later that can be printed und studied, the former as a
reminder.

--
Pascal, surfing the web on his Falcon...

1724. FS:Atari1040ST w/ color monitor

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: lisam+@pitt.edu
Message-ID: <6ajdli$18r@usenet.srv.cis.pitt.edu>
Source record: 109161

I have an Atari 1040ST that I've been hanging onto for several years, but I really haven't been using it and I think it's time to let go. I'd like to see it go to a good home. If interested, please write lisam+@pitt.edu with your price offer.

Lisa

1725. Re: MEGA STE to SYQUEST drive?

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: mike.harvey@worldnet.att.net
Message-ID: <6ajeh2$e4s@bgtnsc03.worldnet.att.net>
Source record: 109162

On 22 Jan 98 19:25:55 GMT, jregan@idirect.com wrote:

>Is it possible to connect a Syquest 5.25 cartridge drive to the ACSI port
>on a Mega 4STE?
>If so, what hardware or software do I need?
>Thanks
>James

Yes, James,

You can use a SCSI Syquest drive on an Atari.
What you need is one of the the following types of host adaptors for
the Atari which convert the ACSI signal into SCSI (Small Computer
Systems Interface).

ICD Link I or II
(Link II Recommended, it allows better compatibility with SCSI II
drives)

ICD host adaptor card

And a case, power supply and cable. The ICD host adaptor should come
with the proper software to allow you to format/boot the Syquest or
other SCSI drive. I've run as many as 5 Syquest drives on my Mega 4ST
at one time. They are dirt cheap now for the drive mech's,

Others that are looking for the drive mech's, look at the e-bay
auctions at http://www.ebay.com/aw and do a search for
Syquest, I've purchased many drives thru here. Note: These are
private individuals selling items, as always, buyer beware, but I've
had good luck and only gotten ripped off twice in about 30
transauctions so I didn't feel it's that big of a risk. Just thought
I better warn everyone.

1726. Re: 520STfm internal floppy?

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: mike.harvey@worldnet.att.net
Message-ID: <6ajeh4$e4s@bgtnsc03.worldnet.att.net>
Source record: 109163

On 22 Jan 1998 07:00:59 GMT, mdwright@mail.ponyexpress.net (Mike Wright) wrote:

>In article <34BFDD04.24B9BE46@jps.net>, John Kolak <jkolak@jps.net> says:
>>
>>Early 520STFM models shipped with 360 drives. The only way I know to
>>verify this is to open the drive and see if the top head is there, or
>>just has a felt pad.
>>
>>Nicholas Bales wrote:
>>>
>>> Mike Wright a crit dans le message <69odlm$4k7$1@doc.ponyexpress.net>...
>>> >My recently acquired 520STfm doesn't seem quite right. The internal floppy
>
>Well, I opened it up, and it is indeed a 360, one head only.
>Amazing that they would even make such a useless drive. The
>machine seems kind of cool otherwise, but this kills it until
>I find the time to install another drive. I do have a spare Teac
>fd-235 hf, which I believe can be made to work, when I get time.
>
>Mike

Mike, Believe it or not, when the ST came out, drives were still expensive, not like nowdays where you can go to nearly an PC Computer store and get a 1.44 for less than $20.

The first 8 bit drive I got was over $250, my first Atari 720K was $100 used. The 1040's and 520ST's when they first came out all had 360K drives and the 720K drives were a upgrade type of item, of course, the floppy disks cost about a dollar a piece back then also. The 720K didn't really become a standard issue until Atari owned Federated and they started selling 1040STFM's equipped with the 720K's

While other Atari dealers could only get external SF-314 drives for about $150 as sort of an upgrade item on your packaged 1040 color or mono system (about $1299 for a color and $999 for a mono system)

Where I just put a 1 gig removeable drive in my PC which cost less than my first Atari 50 meg HD. Times change and so do prices.

1727. FS: Atari Stuff that's just sitting around...

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: smooth1 <smoov1@akula.com>
Message-ID: <01bd2ad8$42b06180$678a8cd0@default>
Source record: 109164

After buying quite a few computers i've accumulated duplicates of

these items so their up for sale. I need the space!!! They goes
as follows:

Hardware: All with Manuals

* Mega ST 2 ..... $275
* Atari 1040STf (1 Meg) ..... $ 65
* Color Monitor (Atari) .....$ 40
* Black & White Monitor ..... $ 25
* Atari SM804 w/Outburst..... $225
(Needs new drum and toner)

Hardware: No Manuals

* External Disk Drive ..... $ 25
* External disk Drive (Needs Power Adapter, Radio Shack) . $ 10
* Black and White Monitor ..... $ 35

Software: All With Manuals

* Easy Draw ..... $ 10
* Degas Elite ..... $ 10
* Typesetter St ..... $ 10
* Stalker/Telecommunication Software ..... $ 20
* G+Plus ..... $ 10
* Migraph OCR/Optical Character Recognition Software ..... $ 10
* Mr Boston Official Bartender's Guide ..... $ 2
* The Juggler ..... $ 5
* Geneva/(Multi Tasking Program) & NeoDesk(Desk Top Prg .. $ 50

Software/No Manuals:

* Hybrid Arts Ludwig Music software ..... $ 3

Games: All with Manuals

* F-15 Strike Eagle Flight Simulator ..... $ 10
* Elite/A Fantastic Voyage ..... $ 10
* Defender Of The Crown/Knight Fight ..... $ 10
* Knightmare/Knight Fight ..... $ 10
* ShadowLands/Barbarian Fighting ..... $ 10
* Barbarian/Fighting ..... $ 10
* Lemmings/Maze and Building ..... $ 10
* Ultra V Warrior of Destiny/Knights ..... $ 10
* Baby Jo/Baby Super Hero ..... $ 10
* Drakkhen/Dragons ..... $ 10

* The Pawn/Good and Evil Fight ..... $ 10
* Dragon Of Flame ..... $ 10
* Breach ..... $ 10
* Star Fleet ..... $ 10
* Time Bandit ..... $ 10
* Quest Glory ..... $ 10
* Romancing The Throne ..... $ 10

Games Disk only:

* Dragon Master ..... $ 5
* Rambo 3 ..... $ 5

Programing Software & Book Combination:

* Mark Williams C Compiler/4 Disk/ and Update (2 Disk)
Mark Williams C For The Atari ..... $ 25

* CSD C Source Debugger1 Disk
Mark Williams CSD C Source Debugger For The Atari ST ..... $ 20

Programing Books:

* Prospero C, Language, AES Bining, Library, VDI Binding . $ 25
* Atari ST Internals/The Authoritative Insider guide ..... $ 10
* Atari ST Graphics & Sound/Mastering Capabilities ..... $ 10
* Peeks & Pokes/Hidden Secrets with in the Atari ..... $ 10
* Atari ST Application Programming ..... $ 10
* Atari ST Gem Programmer Reference ..... $ 10

Software Books with no Disks:

* Mark Williams resource Editor For The Atari ..... $ 3

Willing to work on package prices. Buyer(s) pays postage!! All reasonable offers will be considered!!!

e-mail: smooth1@panix.com

--
Why don't you stop by my web site or let's hook up and do the IRC. :>
Be all that he can be... Without joining the Army!! The Smooth 1

1728. Re: ATY Computer Survives

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: DuaneOD@atlantis-bbs.com
Message-ID: <6ajpbl$3lk$1@news.ncal.verio.com>
Source record: 109165

I've stopped in at Alex's shop in the past, and yes indeed, it isn't
in the friendliest part of Oakland. He has always been helpful, and a
true atarian pal.

Duane O'Donnell
Palo Alto, CA

>
>Alex Yu, of ATY Computers in Oakland California, is back and in
>business again after being robbed at gunpoint and losing nearly
>everything in his shop, including PC, ATari computers, parts, chips,
>diagnostic tools, etc. Thanks to the kindness of some fellow Atarians
>in the form of donations of parts, $, etc., he was able to open up a
>shop at a new (and hopefully safer) location. Alex did my Nemesis
>installation, Steinberg audio mods, and has been a friendly source of
>info for me. If he has done any work for you, or has been helpful in
>other ways it may not be too late to help him out. He asked me to post

address and phone number:
>>
>>ATY Computer
>>320 10th St., Suite 130
>>Oakland CA 94607

1729. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34d461ac.24149705@news.demon.co.uk>
Source record: 109166

On Sun, 25 Jan 1998 13:44:02 GMT, paxton@zetnet.co.uk (Tony Greenwood)
wrote:

>Hey! guy@swampdog.demon.co.uk (Guy Harrison) wasn't it Sun, 25 Jan
>1998 03:07:52 GMT that you wrote:
>
>>I'm a bit disappointed with the lack of responses so far though Hans!
>
> Did you post to comp.sys.atari.programmer

It should have been crossposted but looks like it wasn't.

>>I'll add a bit more. At the moment it is not the solution that
>>concerns me but the amount of response. After all, if there are no
>>potential programmers out there then having a discussion on anything
>
> I see you are interested in getting people to join the small band of
>atari programmers and start learning.. well thats a big job mate, its
>hardly the platform to attract wannabe programmers is it,

But you've gotta try!

> This is admmitedly where C has the advantage over any other language,
>people can get an ATARI and learn C and then go to other platforms,
>simply using us as a stepping stone, I have seen this happen over the
>years, we all have, we can't stop that, but if we can get some decent
>software off them before they go ?...

Indeed.

>Plus even the above is getting
>thinner as C++ and visual C takes over, so we arnt even getting the
>users anymore :(

I've been half heartedly looking for compiler sources but haven't had
much luck so far.

There's no real need for C++ on the atari platform imo but I see what
you mean. Four hours after installing C++ Builder I had one of my
atari programs ported and running. It's not called a RAD tool for
nothing!

On the other hand, in a few years time there's going to be a lot of
people out there who'll be calling themselves programmers who'll be
nothing more than "bolt it together" merchants, not unlike PC
companies are today.

> I think you would get more joy and more programming done by
>re-awakening existing programmers, theres a lot of people out there
>who can.. but dont any more :(I mean look at all the people in
>c.s.a.programmer and in here who say they program and seem to know
>enough to prove they can.... but what are they making ? Nothing, well
>not for ATARI anyway......

In my case I've run out of ideas. Well, not ideas as such. Rather
something that appeals. My mind has been blank of late. :-(

> Get existing programmers busy on the ATRAI is what I say.... how ?...
>dunno, have a compo or summat, some incentive, get them off there bums
>:))

Hmm, that's not a bad idea! <G>

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

1730. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34d566ab.25428123@news.demon.co.uk>
Source record: 109167

On Sun, 25 Jan 1998 13:44:00 GMT, paxton@zetnet.co.uk (Tony Greenwood)
wrote:

>Hey! guy@swampdog.demon.co.uk (Guy Harrison) wasn't it Sun, 25 Jan
>1998 03:07:53 GMT that you wrote:
>
>
>
>>> Yes it can, there are those of us who already own compilers?, I don't
>>>need to buy one, do you ? :)
>
>>What I'm interested in atm, is how many people out there would like to
>>start programming and *would* seriously consider it, if there was a
>>supported compiler.
>
> haaa right...i geddit now..... pull the goalposts in mate :)))))

Any why the devil not ... ? ;-)

>>>FALSE!
>>
>>I've no doubt we'd be hard pushed to find anybody who knows more about
>>STOS than yourself Tony
>
>Hey there are a list of people who I turn to for help in STOS mate,
>quite regularly :)

Nah, you're just saying that. <G>

>>but I have good reason to be biased toward C
>
> Your a student then..?....sorry couldnt resist :)

You'll pay for that further on down you know! :-))))

>>aside from any obvious reasons. It is the only language for which
>>source code exists freely.
>
>Its this bit I hate and will always argue (in the nicest possible
>way), your statement is absoloute rubish!

Oh no it isn't! [pantomime chant commences]

>STOS Has over 35 dedicated diskmags full of tutorials, how to's
>articles, idiot guides and source code, check out the stos file site
>to see them at http://members.aol.com/phansoft/Index.htm

bu but

>STOS Source code can be found in any PD Library in the UK and EASY
>outnumbers C meg for meg

cough ahem

>STOS is still under development , still gets new versions, expands and
>becomes more compatable every month, get the latest versions of the
>stos prg (not full package) from
>http://www.users.zetnet.co.uk/jacquesa/

sigh

>GEM? although I hate gem :(there is now a add on that allows you to
>access it, and all that goes with it, Internet and modems, check out
>paul jones the hisoft AC writers page for all that,
>http://www.users.zetnet.co.uk/pjones/home.htm

[picks nose in vain attempt to attract Tony's attention]

>STOS has its own file site at
>http://members.aol.com/phansoft/Index.htm that contains all the
>extensions and masses of source code,

[snore] ;-)

>STOS has a mailing list with STOS programmers from around the world,
>people would be suprised at some of the people on there new and old
>names from the past:) check out the stos faq for more details at
>http://www.users.zetnet.co.uk/users/paxton/stosser/nov_stos.htm

[jolts] eek, he's still at it!

>COMPATABLE, I just released a new version of Diamond Ice (game) that
>runs perfectly on TT's and accelerated Falcons (tested under nemesis),
>just run it and thats it, a program that runs on every machine tested,
>and properly, must be compatable..

This is all well and good but you is misread-ed-ing my statement!

Not just any old source code.
The source code for the *compiler* itself. ;-)

>Theres a lot more that can be found in the STOS FAQ that includes
>input from the original authors of STOS, Show me an ATARI specific
>language that has more support than this,

Have you heard about the new one with plenty of support - called
Theoretical & Reality Unification Semantic System?

>Please don't say C is best because... and not expect a response :))
>you know me better than that swampy :)

Maybe I forgot. Or maybe I knew there was a really funky TV program
coming on that you wanted to watch so I said that to make you miss the
beginning? ;-))))

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

1731. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34d66c84.26925987@news.demon.co.uk>
Source record: 109168

On Sun, 25 Jan 1998 04:16:53 GMT, rsg0910@iglou.com (Robert Goodwin)
wrote:

>In article <34d7384d.12264104@news.demon.co.uk>, Guy Harrison wrote:
>
>>>> 2)
>>>> Lattice can still be purchased but will never be developed.
>>>>
>>>> True/False?
>
>I didn't take the time to see who asked this question,

'Twas me. :-)

>but it's still
>worth answering. If I understood right from Oregon Research's webpage,
>they are discontinuing development of the Lattice C package. However,
>there's not mention, if I missed anything or not, of updates to the last
>or latest version.

I wonder how many emails have been sent asking them to release the
source code?

>>>> 3)
>>>> Other languages are irrelevant. Not because they are "irrelevent" but
>>>> because if someone were to take the plunge and learn to program on the
>>>> atari tomorrow, the only real source of help, other than assembler, is
>>>> with the C language.
>>>>
>>>> True/False?
>>>
>>>True
>
>Not just C, but also Basic, Pascal, and assembler. There's plenty of
>websites to visit for programming help.

Yes. The original question had the intention of trying to find out
what would entice new programmers which puts a slightly different bias
on the matter.

>Remember Steve Yelvington who wrote the little FAQ on how to program the
>ST to use the modem port? He's still around. However, that little file is
>a bit dated. Any updates to it?

Haven't a clue I'm afraid.

>>I'll add a bit more. At the moment it is not the solution that
>>concerns me but the amount of response. After all, if there are no
>>potential programmers out there then having a discussion on anything
>>else is in itself pointless.
>
>Maybe a FAQ on where to find all the resources you need would help, as
>well as updates to those older files we come across that are not much
>help. Source code helps, but some of it doesn't have enough documentation
>and/or remarks in the source.

As you no doubt have guessed from the csasp thread, it's exactly this
I'm trying to address. Question is ... is it worth someone devoting a
lot of time and effort doing whatever it is needs to be done? Or are
there so few potential new programmers left to make it unworthwhile?

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

1732. Re: Gnu Zip the saga continues...

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34d99267.36624112@news.demon.co.uk>
Source record: 109169

On 25 Jan 1998 23:38:15 GMT, madmax@bfree.on.ca (Brian Van Tilborg)
wrote:

>Well after many minutes of continuous trying, I thought I would let everyone
>know that my attempts to decompress a file with GZIP or Compress TTP have
>been a complete failure.

compress can't deal with as many compression alogorithms as gzip.

>Question:
> I have downloaded these sound files from the michigan ftp site, and
>they are all in extended long filenames.
>IE PEEWEE.SND.Z
>When I download them they are
>PEEWEE.SND files as the .Z is dropped.
>I have tried to decompress them as above and also by changing the name to
>PEEWEE.Z and then tried to decompress.

Okay. You've just downloaded HAL.SND.Z - put GZIP.TTP and HAL.SND.Z
into the same folder. Execute your command line interpreter then make
the current directory the same as where HAL.SND.Z etc have just been
put. Lets assume you've got 8+3 filenames and the file has been
truncated. Thus HAL.SND.Z won't be called that at all now but I'll
refer to it by its original name on the ftp site.

Rename HAL.SND.Z to HAL.Z

Type gzip -dvr HAL

and you end up with a file called HAL of a different size. Rename HAL
to HAL.SND and that's it.

On my STE three of the HAL files don't play at the right speed btw.

If you still can't solve it then tell me the exact locations of all
the sound files you want. I'll go get them, unpack 'em and email them
to you zipped!

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

1733. Re: Hensa Micros FTP site

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34d772e9.28562550@news.demon.co.uk>
Source record: 109170

On Sun, 25 Jan 1998 14:06:20 GMT,
perot@suse.modem.stud.uni-hannover.de (Peter Rottengatter) wrote:

>If I had a CD burner already I'd mirror the site and put it on a CD.
>
>How large are those sections ? I might be able to do this at work.

Dunno. We're talking lots and lots of megs. I managed a brief look
sunday night before I got a line drop. Spent hours trying to reinstall
the bloody modem. :-(

Anyway, you could vastly reduce the download by getting the full index
files from other sites and only retrieving the unique filenames and
sizes. I'm kicking myself. I should have thought of this on sunday and
had a list prepared. :-((

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

1734. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34cf4c62.4242029@news.demon.co.uk>
Source record: 109171

On Mon, 26 Jan 1998 18:55:19 GMT, paxton@zetnet.co.uk (Tony Greenwood)
wrote:

>Hey! Hans Wessels <mr_ni@mst.tn.utwente.nl> wasn't it Mon, 26 Jan 1998
>17:59:08 +0100 that you wrote:
>
>
>>Guy means the source code for the C compiler itself. And not just the
>>source code of programs written in the language.
>
>realy ?.....I guess my scottish isnt up to scratch, cause that not how
>it read...

I be from Lincolnshire oo arh! :-))

>I feel a hell of a lot better anyway :)))

Just got back from the local? ;-)

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

1735. Re: CRC errors with STinG and FTP

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6ajsodhah1@usenet48.supernews.com>
Source record: 109172

On 26 Jan 1998 04:48:08, Ross MacIver wrote:
I'm having some problems using STinG for FTP. Almost all files have CRC errors. I'm using a recently aquired 28.8k GVC modem, and I'm having no problems using XYZ.TTP with term programs like Connect and Rufus.

I'm assuming the problem is with STinG, but I don't know what to change.

Ross,

It sounds more like a port problem - CRC errors usually are. A few questions:

1) Are you using a serial fix (ie HSModem, FastSerial?)
2) What type of machine, Falcon, TT, ST
3) Have you checked flow control with the Serial.CPX that Peter includes in the STinG package
4) Finally - what verison of STinG are you using and how are you connecting, SLIP, CSLIP, PPP ?

All of the above info is really needed to try and figure out what is going on. There are a lot of us using STinG for our internet connections with no problem in downloading files via CAB and FTP.

Regards,

Steve Hammond

1736. Re: NEWSie overwriting DIAL.SCR

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: aprice@postern.demon.co.uk
Message-ID: <885885702.3334.8.nnrp-06.9e987258@news.demon.co.uk>
Source record: 109173

```
On 23 Jan 1998 12:17:41, Peter Rottengatter wrote:
>In article <885465676.9896.8.nnrp-09.9e987258@news.demon.co.uk>,
> aprice@postern.demon.co.uk (Alan Price) writes:
>
>> 2.0 with STiK, which worked fine, but now I am using CAB 2.5 with STinG
>> 1.12, and having problems. Whenever I enter a URL, it makes the
>> connection OK, but then always reports "error- file not found". It must
>
>Could it be that when buying CAB V2.5 you forgot to replace the CAB.OVL for
>PPP-Connect by the STinG CAB.OVL ? Do other applications work (mail, ftp) ?
>
I'm using CAB.OVL v.1.2706 dated 13-12-97. It begins to look as though a
path has gone astray. I'll try some of the other applications. Thanks.

--
Alan Price
http://www.postern.demon.co.uk
```

1737. Help with TOSBOX or PacifiST: reading .HYP files and where to put .ACC files

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: tomio@unmonty.ai.mew.co.jp
Message-ID: <34cd8347.77533843@news.mew.co.jp>
Source record: 109174

Hi all,

I've got both TOSBOX and PacifiST running on my Wintel box, and
I need some help that's so basic it's on none of the web pages nor in
any of the FAQs I've looked at. Just two questions:

1) What application do I need to read .HYP files?

2) If I'm using an emulator, where do I put .ACC files so they'll
appear on the desktop?

That's it for the questions; if you are interested in why I'm asking
please read on...

I want to get on the internet using an Atari Emulator, and, using a
screen capture utility, capture screen snapshots of every pertinent
step from unzipping/installing utilities to configuring STiK/STiNG, to
configuring and using CAB/Newsie/Antmail. The goal then is to use
these figures and the learning experience of getting my Atari emulator
online, to create a well-illustrated users' guide which documents the
entire procedure.

This guide will then be sent via post to my father-in-law (in the UK),
to help him get his Atari 1040STFM (now with 2.5MB installed) on the
internet. When I visited earlier this month, we had STiK working and
dialing the ISP, but CAB never could quite get on the web. Now I'm
back in Japan and so I have to try to do this remotely, using an
emulator on my Wintel box.

(In case you're wondering how we got him almost online with no
internet access, I downloaded all software I thought we'd need, then
transferred to two floppies forced to 720KB and hand carried them to
the UK during my brief visit; he bought a modem the next day, was
really excited about the prospect of getting online, and was a bit
disappointed when I had to leave, having failed my mission)

Summary:
In order to be able to make screen snapshots on an Atari emulator, I
need to know how to install .ACC files (on either TOSBOX or PacifiST);
also, some Atari documentation is in .HYP format and I need to know
what application I should download in order to read these files. Any
brief clues/links/URLs/FTP sites/FAQ sites/ideas/suggestions
appreciated.

Thanks,

1738. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: and@imr.uni-hannover.de
Message-ID: <6akauc$e2$1@newsserver.rrzn.uni-hannover.de>
Source record: 109175

Magnus Kollberg (magnus.kollberg**@**emw.ericsson.se) wrote:
: Other people have the same effect with background DMA without an AB040
: or not. Also regarding MagiC and it's FRB buffer there is a problem with
: 040 CPUs as it's impossilbe to locate it and mark it non-cacheable.
: As the AB040 is the only 040 machine with Fast-RAM which MagiC works
: with
: I guess Andreas wont look at it either.

Are you sure that the FRB is used for _all_ disk operations?
On a TT it is only used for floppy access to/from TT-RAM.

--

ANDREAS KROMKE

....
Fragen Sie nicht, was Ihr Computer fuer Sie tun kann.
Fragen Sie, was Sie fuer Ihren Computer tun koennen.

1739. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: and@imr.uni-hannover.de
Message-ID: <6akb55$e2$2@newsserver.rrzn.uni-hannover.de>
Source record: 109176

Jo Even Skarstein (josk@stud.ntnu.no) wrote:
: Just want to point out that even though background DMA slows down SCSI-
: transfers dramatically on my Falcon, I haven't noticed any slowdown on
: the IDE-drives.

Are you sure? Magnus told that your computer slows down even on IDE
drives. Perhaps it is HIS computer and not YOURS.

--

ANDREAS KROMKE

....
Fragen Sie nicht, was Ihr Computer fuer Sie tun kann.
Fragen Sie, was Sie fuer Ihren Computer tun koennen.

1740. Re: Help with HDDriver -- quick!

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6akcse$op4$2@infomania.emw.ericsson.se>
Source record: 109177

Uwe Seimet wrote:
>
> Peter West wrote:
>
> > Is it really longer than, say, the Scooter-PCB manual I translated? That ran
> > to some 140 pages, though with a lot of images (which all had to be
>
> It's more than 200 pages and for a translation expert knowledge about
> hard disks, floppy disks, controller programming, data structures on
> hard disks and how to repair them etc. is required.

Can't be that hard if you master the german language. So you wouldn't
read
through it correcting errors????

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

1741. Re: Help with HDDriver -- quick!

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6akcpt$op4$1@infomania.emw.ericsson.se>
Source record: 109178

```
Peter West wrote:
>
> FROM: pwest@fortress.org.uk
> SUBJ: Help with HDDriver -- quick!
>
> In a message of <22.01.98>, us@ooc.de (90:102/0.99) writes:
> u> ..............There will definititely be no foreign language version
> u> of DISKUS without a properly translated manual. Other have asked this
> u> before but after they saw the volume of the things to translate they
> u> immediately quit. I had told them before they would quit, they didn't
> u> believe me :).

How much would the translater get if he translated it into english? A
precentage of the sales or?

//Magnus Kollberg
--
+--------------------------------------------------+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--------------------------------------------------+
```

1742. Re: Test Subject

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34cdb382.1304800@news.zetnet.co.uk>
Source record: 109179
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hey! bales@hol.DELETE.THIS.fr (Nicholas Bales) wasn't it Tue, 27 Jan
1998 08:14:02 GMT that you wrote:

>>Does anyone know of the person in charge of comp.sys.atari.st.announce?
>>
>
>There's no one 'in charge' of unmoderated newsgroups.

Correct, However comp.sys.atari.st.announce is classed as moderated,
hence the problems, everything has to go to the moderator to check
before it goes into usenet, this is where the problem is
>
>>Is it still active? I've subscribed to it for several weeks now, and there
>>is nothing in it.

>When there is no traffic in a group, nobody subscribes to it, and therefore
>nobody posts in it. It's just more or less dead.

Sorry thats wrong, Plenty of people have tried to post to it, the
messages are recieved, sent to the moderator and then..I don't know ?,
but this keeps the newsgroup live, but still useless :(

.
.-- Cheers !ynoT ----- Tony Greenwood (BASIC Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/
---------------------- ATARI dead my Arse! ------------------

1743. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34d0b5be.1876977@news.zetnet.co.uk>
Source record: 109180

Hey! guy@swampdog.demon.co.uk (Guy Harrison) wasn't it Tue, 27 Jan
1998 05:15:37 GMT that you wrote:

>>>Guy means the source code for the C compiler itself. And not just the
>>>source code of programs written in the language.
>>
>>realy ?.....I guess my scottish isnt up to scratch, cause that not how
>>it read...
>
>I be from Lincolnshire oo arh! :-))

hehe this humour buisness does go right over your head doesnt it ? :)

>>I feel a hell of a lot better anyway :)))
>
>Just got back from the local? ;-)

Signing on was we ? :)))

.
.-- Cheers !ynoT ----- Tony Greenwood (BASIC Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/
---------------------- ATARI dead my Arse! ------------------

1744. Re: Help with TOSBOX or PacifiST: reading .HYP files and where to put .ACC files

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34cfb598.1839224@news.zetnet.co.uk>
Source record: 109181

On Tue, 27 Jan 1998 07:19:55 GMT, in comp.sys.atari.st you wrote:

>1) What application do I need to read .HYP files?

ST Guide avaialable from any good ftp site,
>
>2) If I'm using an emulator, where do I put .ACC files so they'll
> appear on the desktop?

For Pacifist I make a disk image as DRIVE A: And plonk all the ACCS in
there, works perfect :)

>That's it for the questions; if you are interested in why I'm asking
>please read on...

Being a nosey git I will read on :)
>
>I want to get on the internet using an Atari Emulator, and, using a

ha!, you will be pushed, I doubt there is any chance with Pacifist,
even the author of pacifist suggests you try tosbox for any serious
use,
I managed to log into a BBS with ConNext (comms software) using
pacifist, but I am told STiK does not work...and TOSBOX is still early
beta stages isnt it ?:)

>screen capture utility, capture screen snapshots of every pertinent

Pacifist has a built in screen grabber

>step from unzipping/installing utilities to configuring STiK/STiNG, to
>configuring and using CAB/Newsie/Antmail. The goal then is to use
>these figures and the learning experience of getting my Atari emulator
>online, to create a well-illustrated users' guide which documents the
>entire procedure.

Unfortunatly geting on line may be your stumbling block :(

Top Tip...join the pacifist mailing list, they will know a lot more
than any other forum wont they ?, mailing list info is on the pacifist
home page..

BTW version 0.48 is the latest pacifist...

Good luck!

.
.-- Cheers !ynoT ----- Tony Greenwood (BASIC Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/
---------------------- ATARI dead my Arse! ------------------

1745. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34d1b758.2287044@news.zetnet.co.uk>
Source record: 109182

>>>but I have good reason to be biased toward C
>>
>> Your a student then..?....sorry couldnt resist :)
>
>You'll pay for that further on down you know! :-))))

I am suprised no one else has jumped down my throat, maybe this is my
first ever posting to c.s.a.st where people have figured out the
smiles I put in mean its good humoured.. succes at last :)
>
>>>aside from any obvious reasons. It is the only language for which
>>>source code exists freely.
>>
>>Its this bit I hate and will always argue (in the nicest possible
>>way), your statement is absoloute rubish!
>
>Oh no it isn't! [pantomime chant commences]

yeagh yeagh alright, you meant source to the compiler, maybe the
subject should have been "cryptic message" hehe

>Have you heard about the new one with plenty of support - called
>Theoretical & Reality Unification Semantic System?

TRUSS! :)))))) See I do have a sense of humour :))
>
>>Please don't say C is best because... and not expect a response :))
>>you know me better than that swampy :)
>
>Maybe I forgot. Or maybe I knew there was a really funky TV program
>coming on that you wanted to watch so I said that to make you miss the
>beginning? ;-))))

and the middle and end...;-)
.
.-- Cheers !ynoT ----- Tony Greenwood (BASIC Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/
---------------------- ATARI dead my Arse! ------------------

1746. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34d3ba3d.3028513@news.zetnet.co.uk>
Source record: 109183

On Tue, 27 Jan 1998 05:15:31 GMT, in comp.sys.atari.st you wrote:

>>>I'm a bit disappointed with the lack of responses so far though Hans!
>>
>> Did you post to comp.sys.atari.programmer
>
>It should have been crossposted but looks like it wasn't.

Most people interested in that group take this one as well, but best
make sure?,

>> I see you are interested in getting people to join the small band of
>>atari programmers and start learning.. well thats a big job mate, its
>>hardly the platform to attract wannabe programmers is it,
>
>But you've gotta try!

ha bless him :)

>On the other hand, in a few years time there's going to be a lot of
>people out there who'll be calling themselves programmers who'll be
>nothing more than "bolt it together" merchants, not unlike PC
>companies are today.

a few years time ?... closer than that methinks :(

>>c.s.a.programmer and in here who say they program and seem to know
>>enough to prove they can.... but what are they making ? Nothing, well
>>not for ATARI anyway......
>
>In my case I've run out of ideas. Well, not ideas as such. Rather
>something that appeals. My mind has been blank of late. :-(

ho dear......I wondered why had that mistified look about
you...hehehe

OK from other posts I have (after being slow on the uptake) sussed
out what your up to, have a look at the following site, new for the
PC, is this the sort of thing you have in mind.. but for the PC ?

http://www.games.ndirect.co.uk/

>> Get existing programmers busy on the ATRAI is what I say.... how ?...
>>dunno, have a compo or summat, some incentive, get them off there bums
>>:))
>
>Hmm, that's not a bad idea! <G>

hehe, different catagories, for different languages, BASIC, C ASM etc
GAMES,DEMOS and APPS for each language

I wonder.......:)

.
.-- Cheers !ynoT ----- Tony Greenwood (BASIC Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/
---------------------- ATARI dead my Arse! ------------------

1747. EZGrade

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: Robert Bassett <rbassett@log.on.ca>
Message-ID: <01bd2b16$a1502160$33b7cfcd@default>
Source record: 109184

I've been using EZGrade for marks for several years. Does anyone know if it's still being produced? Anyone know the whereabouts of Brent McKim, the programmer? It's an excellent marks prg and I'd like to upgrade ... Failing that, is there another marks program around that does the job as well?

Thanks
Bob Bassett

1748. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6akgp4$rf2$1@infomania.emw.ericsson.se>
Source record: 109185

Guy Harrison wrote:

> >but it's still
> >worth answering. If I understood right from Oregon Research's webpage,
> >they are discontinuing development of the Lattice C package. However,
> >there's not mention, if I missed anything or not, of updates to the last
> >or latest version.
>
> I wonder how many emails have been sent asking them to release the
> source code?

So it was Oregan who developed Lattice? But they didn't sell the sources
to that one, or did they? I thought it was HiSoft who owned Lattice?
Why not bugger them about it?

//Magnus kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

1749. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6akhjf$rf2$2@infomania.emw.ericsson.se>
Source record: 109186

Andreas Kromke wrote:
>
> Jo Even Skarstein (josk@stud.ntnu.no) wrote:
> : Just want to point out that even though background DMA slows down SCSI-
> : transfers dramatically on my Falcon, I haven't noticed any slowdown on
> : the IDE-drives.
>
> Are you sure? Magnus told that your computer slows down even on IDE
> drives. Perhaps it is HIS computer and not YOURS.

Hehehe.. this is starting to be confusing. Wasn't it someone else who said that his computer slowed down when enabling background DMA even when he used the IDE drive? :-)

If I was wrong, I'm sorry.

I have no problems as I don't use background DMA. I guess I have to test it and see what happens. Sorry if I confused anyone, but I think it was someone else than Jo Even and me who had problems.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

1750. Atari Mega Archive - Volume 2

Newsgroup: comp.sys.atari.st
Date: 1998-01-27 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34e9db7b.11539513@news.zetnet.co.uk>
Source record: 109187

Has anyone got the following CD
Atari Mega Archive - Volume 2

I lost a lot of Info I had re: CD's and would appreciate knowing what
is on this CD , especialy the games section and any possible diskmag
section as I am looking for STOSSER titles on CD,

If you can give me the info please do, sorry if this is a repeat, lost
a lot of info lately :(

.
.-- Cheers !ynoT ----- Tony Greenwood (BASIC Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/
---------------------- ATARI dead my Arse! ------------------

1751. Re: Cry for help

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <34CFA96C.57AD6768@jps.net>
Source record: 108888

I was thinking about this situation, and I thought that where I work, the US Postal Service, there is a Postal Relief fund that helps employees in distress. Of course, there is no Atari workers relief fund. I think that Alex's loyalty to the Atari community is partly what left him vulnerable to the robbery. If he had switched to WinTel, he may have been in an upscale zone in a fancy store. But, he stayed with us, so I would like to see all of us pitch in with a little bit of help for Alex. Make our own kind of Relief Fund.

Many of us are still with Atari because we don't have a bundle of money, and I know my finances are marginal, and there are others who stick with Atari for the joy of the system, regardless of cost, as evidenced by Hades purchasers.

Whatever your means, I would like to request that everyone send Alex something. I just placed a small order, and added a small donation to the amount. I hope everyone who can will do likewise.

-- John

Jim Hubbard wrote:
>
> This is a call to all you loyal Atarians out there, good and thoughtful
> people that you are.
>
> One of the last known dealers in the Atari world is in need of your
> help! Alex Yu of ATY Computer in Oakland, CA was robbed at gun point
> and lost most everything in his shop. Alex was not physically hurt, but
> he lost all his PC and Atari computer components, his diagnostic
> equipment, tools, IC chips, memory chips, etc., etc..
> Alex doesn't have insurance for his shop because he can't get any for
> his area.
> Alex is one of the last known Atari dealers in California, if not the
> USA. He also repairs and does upgrades in the Atari world as well as
> builds and repairs PC's. With the loss of this equipment, Alex is in
> dire straights to make ends meet both professionally and personally.
>
> Alex wrote to me and asked if I would post something on the internet in
> the Atari related area and...."see if anyone out there would help out
> the last dying Atari dealer to get back on his feet."
>
> If you can help or know someone who can, you can contact....
>
> Alex Yu
> ATY Computer

> 3727 13th Avenue
> Oakland, CA 94610
> voice and fax (510)482-3775
> email: atycom@pacbell.net
>
> Thanks for your consideration and help

1752. Re: 6chip/2chip question

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <34CFAB21.E8AA153E@jps.net>
Source record: 108889

According to the Atari tech bulletin, the jumpers at A16, A17, and CE
are marked 256K (for 6 chip) and 1MB (for 2 chip), and the appropriate
pads are closed for the proper configuration. This is on the 520/1040 ST
configuration. The Mega ST series have PC type jumpers at W2 and W3
which are jumped 1-2 for 256K, and 2-3 for 1MB. Also, for 256K close W4
and remove the 74LS11 if present in U12. For 1MB open W4 and add the
74LS11 at U12 if missing.

John Kolak wrote:
>
> There was an instruction sheet atari issued with TOS 1.4 that told which
> pads to jumper for 2 to 6 chip conversion. I'll see if I still have it.
>
> Ed&Cori wrote:
> >
> > I just got a(nother) stf and encountered something I never have. It has
> > a rev-c board and the ram is under the power supply and the roms in
> > front of that (all I have ever seen have roms under the ps and ram
> > horizontally under the keyboar)d. There is a 2 chip set of 1.0
> > installed. Next to one of the rom sockets are two pairs of pairs of
> > pads a16 and a17. Each pair is labeled 1M and 256k. Both pairs have 1M
> > jumped (w/ a solder blob) Now the stupid question... To install the 6
> > chip set that I have, are these pads the only alterations I need to
> > make? Are there other pads to find elsewhere? On an unrelated note, if
> > I got a set of 2.06 would they plug in? This unit appears to be an
> > unmodified unit. I scoured the faq and could not find an answer to
> > this. Thanks for any help.
> >
> > Ed
> > Balt. MD

1753. Re: WTB, Atari TOS...

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <34CFAB90.ED2707FF@jps.net>
Source record: 108890

Phantom of the Laser distributed by:

Widgets by Decker
2399 SW Palisades Crest Dr.
Lake Oswego, OR 97034
USA
Phone: 503-638-3940

Unknown if this information is current.

John Kolak wrote:
>
> Phantom of the Laser allows the SLM 804 to be left off when not in use
> without fouling up the DMA. It used to be sold commercially, but then he
> started selling it as a do it yourself instruction brochure for about
> $15. I went that route, and still have my copy. Since it may be
> copyrighted still, it would be best to see if it can still be purchased
> from the author rather than make copies of mine. I'll post the address
> when I find it.
>
> Derryck Croker wrote:
> >
> > Nostrodamus phrophesised this from dani181@ibm.net to All...
> >
> > Hi Eric!
> >
> > d> Organization: IBM.NET
> >
> > d> I am also looking for Phanthom of the Laser for the Atari SLM804/605
> > d> interface.
> >
> > I'm sorry, I don't understand what you're looking for?
> >
> > Speak to 'ya later!
> >
> > --

1754. Harlekin3/XControl help!

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <6aoc5j$4gi$1@irk.zetnet.co.uk>
Source record: 108891

Suddenly my Harlekin.Acc will not load its modules or their icons.
Equally XControl.Acc will not load up: it 2-bombs out (So does COPS).
No apparent reason. I've re-installed them to no effect.
This happens on my TT in TOS (3.05) and in Magic (5.11).
Any help, anyone, please?
If I can log on and send this message, it'll be without any CPXs!!!

Charles Stanley * GM1MCN@GB7ABN * Aberdeen, Scotland
cstanley@zetnet.co.uk

1755. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: mhop@snip.net
Message-ID: <34cf885c.71640918@news.snip.net>
Source record: 108892

>
>What I'm interested in atm, is how many people out there would like to
>start programming and *would* seriously consider it, if there was a
>supported compiler.
>

Oh, now that you put it that way, yes, I am interested, but I am still
learning (just read Compute's From Basic to C) and have a long way to
go, but knowing which C compiler to use is confusing. I think I
narrowed it down to Sozobon C or GNU C.

1756. "The Light of Adamas", der DRACONIS Web Browser

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34d1b49c.776393@news.zetnet.co.uk>
Source record: 108893

Has anyone any info on the state of this web browser and ppp
connection ?"The Light of Adamas", der DRACONIS Web Browser
found at
http://www1.uni-bremen.de/~peter/clients.htm#ADAMAS

Any info?..Live dead, looking good or ??

ta

.-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

---------- Join the ST+ Mailing list ----------
email Majordomo@spodden.zetnet.co.uk and Put subscribe stplus

1757. ZIP DISK with Spectre GCR

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: lvs2culaff@aol.com
Message-ID: <19980128225701.RAA12966@ladder03.news.aol.com>
Source record: 108894

Hi there all...

I am planning on obtaining a ZIP DRIVE (SCSI) for my Atari 1040STe using the LINK II plug. The question I have is, can I use the ZIP DISK DRIVE as the one where my System software loads on it? I know it emulates a Mac Plus computer, but I am not sure if that system can work with a ZIP DISK. If so, also where does one obtain a driver to run it through the Macintosh. Thanks...

Richard
LVS2CULAFF@AOL.COM

1758. Re: MICHEL FORGET!

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: denesh@demon.net
Message-ID: <886030584.4482.0.nnrp-09.c1c3e001@news.demon.co.uk>
Source record: 108895

J Kock (kock@kockens.pp.se) wrote:
: Anyone knows what he is doing now, and how to get in touch with him ??
: His old E-mail addressed (from 19939 doesnt work anymore :-(

Yep, he has a new address and I am in touch with him - I still send him
lots ofESS-Code (PC and Atari) registrations.

His email address is on my computer at home _ I won't be able to get it until
the weekend - so email me and remind me to send you his address.

Regards
Danny

--
Denesh Bhabuta (Danny) ; denesh@demon.net, denesh@cyberstrider.org
http://www.cyberstrider.org/
"in the namespace, no one can hear you expire..."

1759. Re: Hensa Micros FTP site

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: denesh@demon.net
Message-ID: <886030897.4482.1.nnrp-09.c1c3e001@news.demon.co.uk>
Source record: 108896

Roger Cain (rcain@zetnet.co.uk) wrote:
: On 28 Jan 1998 10:04:25, Denesh Bhabuta wrote:
: >from hensa to my server at CyberSTrider. Took me 1.5 hours using a robot
: What a champ, Danny! I see Chris Crosskey has also peeled them off so
: we should be OK now. Thanks to both of you :-)

No worries Roger. :) I would have been real sad to see all that work just poured down the drain.. those sleepless nights I spent updating the site.. blah blah blah.. ;)

Danny
--
Denesh Bhabuta (Danny) ; denesh@demon.net, denesh@cyberstrider.org
http://www.cyberstrider.org/
"in the namespace, no one can hear you expire..."

1760. Used 1040 ST for sale

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: Karl.Schaefer@drake.edu
Message-ID: <886028355.403636234@dejanews.com>
Source record: 108897

Greetings! I have a used Atari 1040 ST(f) machine for sale. Included are the CPU/keyboard, mouse, Supra 20MB external hard drive, SM 124 b/w monitor, and an Epson dot matrix printer. All components are packed in their original boxes and packing. The computer had a new power supply installed about five years ago and has been used sparingly since then. I will consider any reasonable offer and may be contacted at e-mail address indicated, or by phone during business hours (Central Time) at (515) 271-2924.

----------==== Posted via Deja News ====----------
http://www.dejanews.com/ Search, Read, Post to Usenet

1761. Re: Atari Usergroups

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <34cf99c6975050@whalley.demon.co.uk>
Source record: 108898

on Tue 27-01-98 04:15 Harry Sideras wrote:

>Sorry John - yes I did. I was convinced you were down Bristol way.
>
>Wasn't your BBS down there or summat?

Checks behind doors, under carpet, behind cupboards etc

BBS? Wot BBS?

> Or has brain-rot well and truly set
>in... B^{<

Looks like the latter, unfortunately :-)

Wrap up warm and keep taking the pills... :-))

TTFN
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

1762. Re: Word Perfect Upgrade

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <5BXHcv5.greg_evans@delphi.com>
Source record: 108899

Well, I can't run PC Ditto on a Falcon so I need a native WP to work. I believe my version is from Aug. 1989. I must have missed that update. I wish I had it. There's probably no way to get it from Corel! <sigh!>

Greg

1763. Computer Direct and Atari Computing

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <5nXlsT5.greg_evans@delphi.com>
Source record: 108900

I spoke by phone to Chris Krowchuk today and he told me he has sent payment to AC for issue #7 and just awaiting receipt. I think he may have also paid for issue 8, but that wasn't clear. I hope this means all of us who subscribed through CD will be getting our issues shortly.

Just wanted to pass on the news.

Greg

1764. STiNG/Initialising link

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <5LQmcp2.greg_evans@delphi.com>
Source record: 108901

I'm now a little worse off with the latest version of STiNG and its modules. In the past, I could get connected but could never resolve and addresses. Now, after getting connected I get the message "Initialising link" which ends up timing out after 60 seconds. I do get connected and get back an IP address but then get stuck on that message.

What does that message mean? Is this a clue about some setting that's not quite right? I'm trying a PPP connection.

Greg

1765. Re: when posting with Newsie-

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EnHJIt.MAy@suse.modem.stud.uni-hannover.de>
Source record: 108902

In article <34cdb641.20062518@news.demon.co.uk>,
guy@swampdog.demon.co.uk (Guy Harrison) writes:

>># changing the first few to something else.
>>
>>I believe they can be fooled by using different quote characters.
>>My ISP's can be fooled this way at least ;-)
>
> Have you ever experimented to see if it lets mime, or more
> specifically all that html through? If it applies equally to that then

No I haven't since I never considered using HTML or MIME attachments
on Usenet good style.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1766. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EnHJr2.MDC@suse.modem.stud.uni-hannover.de>
Source record: 108903

In article <6akhu3$rf2$3@infomania.emw.ericsson.se>,
Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se> writes:

>> Are you sure that the FRB is used for _all_ disk operations?
>> On a TT it is only used for floppy access to/from TT-RAM.
>
> Well I would guess the FRB is used for all _DMA_ operations (except
> sound ofcourse) as you can't use Fast-RAM for DMA operations. As
> floppy _and_ SCSI access both are DMA operations (atleast on the
> Falcon) you must use some kind of buffer or it just wont work.

Only the ST DMA is limited to ST-RAM. The TT has a newer (second) DMA
controller that is able to write to TT-RAM. That one is used for SCSI,
sound, and the serial port handling.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1767. Re: Word Perfect Upgrade

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <5zQFkb4.greg_evans@delphi.com>
Source record: 108904

Talking to myself...

My version of WP is from December, 1990.

Greg

1768. TT hardware questions

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <886041523@acpu.com>
Source record: 108905

Julian Coleman <J.D.Coleman@ncl.ac.uk> asked:
J > If I type quickly enough, I can be pressing one key while
J > still releasing the previous. If I have the left shift key
J > pressed, and one key is 's' and the other 'w', 'e', 'd' or
ft> 'x', I end up <F1> being pressed. This is very annoying -
J > I end up typing 'NetBS^[~10D' :-(I tried using a Mega ST
J > keyboard instead of the TT one, but that made no difference.

I apologize for not being able to find it just now, but I am sure
that I read something from Charles Johnson of the CodeHeads about
this. I thought it was in the 'CodeHead Utilities' but I was unable
to find it for you.

If nobody comes up with an answer, email me and I'll try again to
find it.

"The Poor Deluded Soul" - tderrick@acpu.com

... So, Puddy-tat's not so bwave in Gwanny's microwave....
___ Mountain Reader II - #00000077

1769. EZGrade

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <886041524@acpu.com>
Source record: 108906

"Robert Bassett" <rbassett@log.on.ca> asked:
R > is there another marks program around that does the job as
R > well?

There is a shareware (freeware?) prg from a fellow named Gary Wren,
I think, that might fill the bill. It is called class_45 and, while
I am not a teacher, looks like a good prg. Runs on TT in ST Hi or
Med. (It will run in TT Med, but looks and gets ugly :-)

"The Poor Deluded Soul" - tderrick@acpu.com

... Proofread carefully to see if you any words out.
___ Mountain Reader II - #00000077

1770. C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <886041525@acpu.com>
Source record: 108907

guy@swampdog.demon.co.uk (Guy Harrison) mentioned:
>> After all, if there are no potential programmers out there

I hesitated to answer the original post, but... I would like to
learn programming. It is just that I have so many other things that
I would like to do, and such a miserable record of not following up,
that sticking my oar into the water didn't seem very bright. OTOH,
what's the harm?

"The Poor Deluded Soul" - tderrick@acpu.com

... If at first you don't succeed, skydiving is not for you.
___ Mountain Reader II - #00000077

1771. csound for 68030+fpu?

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: sunset@CLIP1.CLIPBOARD.CH
Message-ID: <18Q9893593sunset@CLIP1.CLIPBOARD.CH>
Source record: 108908

Does anyone know if there exists a 68030+FPU compiled version of csound somewhere? As is, the normal version of csound is pretty painfully slow. If there isn't one, is it very difficult to compile such a version given the source code? Actually I think the source code is readily available from the csound ftp sites.. only I don't know C.

Thank you in advance.
tkk@sunset.net

1772. For Sale Atari ST items(California)

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: Don Schoengarth <dons@qnet.com>
Message-ID: <34CF0541.4E24@qnet.com>
Source record: 108909

I have the following for sale:

520ST w/1meg,TOS1.0,and cover $40 + Shipping

SM124 Mono Monitor w/original box $40 + Shipping

SC1224 Color Monitor w/orig. box (Korea) $45 + Shipping

Original Atari Mouse $5 + Shipping

SF354 Single side disk drive w/manual $10 + Shipping

I.B. Drive 5 1/4 disk drive like new $15 + Shipping

2 midi cables $4 + Shipping

Atari ST Diagnostic Cartridge and PCB Test
Board with pass thru cables. $70 + Shipping

Service Manuals

ST 520 1040 Service manual in binder $20 + Shipping

SC1224 ver.2 service manual $10 + Shipping

SM124 Service Manual $10 + Shipping

All Service Manuals have Schematics and trouble shooting guides..

BOOKS

GFA Basic
GFA Basic 3.0
Presenting the Atari ST
Atari Tips & Tricks
Programming with GFA Basic 3.0
Atari ST Basic to C
Atari ST Peeks & Pokes
Compute's ST programming guide
all books $2 each + shipping

SOFTWARE

Data Manager ST
Holmes&Duckworth H&D Base
I*S Talk
Word Writer ST
Sorcerer
plus many loose ST GAMES and PROGRAMS Please ask if you want something

special...
Prices vary please ask..

Thanks
Don Schoengarth

1773. For Sale Atari Monitor

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: Don Schoengarth <dons@qnet.com>
Message-ID: <34CF0711.EDC@qnet.com>
Source record: 108910

I forgot the following monitor in my original post.

Atari PS3000 Color Monitor w/ built in Single Sided Disk Drive
needs vertical hold pot replaced other than that it looks good.

Screen constantly scrolls.... $10 + Shipping

1774. Re: Falcon Package 4 Sale

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: mra125@psu.edu
Message-ID: <6alvuq$79g@r02n01.cac.psu.edu>
Source record: 108911

Hello! My name is Mimi and I am looking for a music program that will score as well as play what I've written. Unfortunately I don't know much about what kind of music software will do this for me, but because you have this extensive collection I figured you could tell me. I have a Falcon with plenty of space left on the hard drive. Please email me and tell me exactly what you're offering and also what you're asking for it. Thank you!

Mimi

>Music
>
> Dr. T's Roland D110 editor
> D10/20/110 Capture! (patch editor/programmer/librarian)
> Note Wizard, Scale Master, Chord Magic
> MIDI Recording Studio
> Tiger Cub v2.0
>
>
>.

1775. user groups

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: SSweet@fortress.org.uk
Message-ID: <347_SSweet@fortress.org.uk>
Source record: 108912

Yo! Dezza Dude!

Whilst under caution Derryck said to Officer Steve :~)

p>>> Can anyone tell me if there is a user group in the Hertford area.
DC>
SS>> It still exists, and a meet is due for the 28th, next wednesday, E-
SS>> mail Dcrocker@fortress.org.uk for more details.
DC>
DC> ^^^^^^^^
DC> DCroker

Ahh!, now i took that direct from LED's dialouge, no wonder you ignore me so much. 8~))

DC> Make that derryck@cix.co.uk for more reliable results! :-))

Bitch!!.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM Link 97 SCSI II *
-= Southern DOS: Y'all reckon? (Yep/Nope)
--

1776. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: PWest@fortress.org.uk
Message-ID: <342_PWest@fortress.org.uk>
Source record: 108913

FROM: pwest@fortress.org.uk
SUBJ: Background DMA on Falcon

In a message of <26.01.98>, and@imr.uni-hannover.de (90:102/0.99) writes:
a> Der Hintergrund-DMA ist in allen Einzelheiten in der Doku zu MagiC
a> 3 beschrieben. Der aufrufende Task macht einfach ein "waiting for
a> I/O". Wenn der Interrupt vom SCSI- oder ACSI-Chip kommt, wird der
a> Task wieder aufgeweckt.
a> Die Interrupt-Maske wird w�hrend des Wartens nicht ver�ndert. Der
a> Interrupt-Handler f�r ACSI/SCSI ist so klein und kurz, da� das auch
a> nicht kritisch sein d�rfte.

IN ENGLISH:
Background-DMA is described in full details the the docs for MagiC 3
(only available in German AFAIK). The calling task simply does a 'waiting
for I/O'. When the interrupt from the SCSI- or ACSI-chip arrives, the
task is re-awakened.
The interrupt-mask is not altered during the wait. The interrupt-
handler for ACSSI/SCSI is so small and short that this would not be
critical.

Regards
/Peter/

--
I am Data of Borg. Resistance /is/ futile. Assimilation is fascinating.

--

1777. Re: Atari T's and PPC

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: Julian Frede <frede@metronet.de>
Message-ID: <6an0i8$86l$1@news.metronet.de>
Source record: 108938

Well on I�ve heard about a project, form Istara software wich wantet to
connect A-box to the falcon, so a falcon with a 603e PPC!

```
JHF
Colin Boyd schrieb in Nachricht ...
>Has anybody (probably in the UK) apart from me noticed these Atari logo
>T-Shirts cropping up on TV and the street?
>Must be a cool brand now. What's really going on is the trendy clubber
>Playstation crowd need to say they played Pong when they were kids now
>video games are fashionable. Still though, it's a longshot, but it
>would be great if some Falcons/Hades/Milans were sold off the back of
>this. You've got to say it's remarkable. I've never seen a brand sell
>itself posthumously! Still the Atari logo really belongs on computers,
>nice as it is.
>
>BTW, has there ever been an Atari clone with a Power PC chip? I heard
>of a Mac/Amiga dual OS PPC out of Germany. And if not, why not??
>
>
>--
>Colin Boyd - (Ste 4mb, but not on the net yet) :-(
```

1778. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6an0lq$7vi$1@infomania.emw.ericsson.se>
Source record: 108939

Andreas Kromke wrote:
>
> Magnus Kollberg (magnus.kollberg**@**emw.ericsson.se) wrote:
> : Well I would guess the FRB is used for all _DMA_ operations (except
> : sound ofcourse) as you can't use Fast-RAM for DMA operations. As
> : floppy _and_ SCSI access both are DMA operations (atleast on the
> : Falcon) you must use some kind of buffer or it just wont work.
>
> You are wrong.

I may be wrong, but could you explain a bit more? As you can't make
a data transfer via DMA to Fast-RAM, how is it done then? If you use
a buffer in ST-RAM it's not such a good idea to have this buffer
cacheable on a CPU like a 040/060. On a 030 it's probably no problem.

> : As I'm not the expert on this (but I do belive that the above is
> : correct) I will ask someone who is. But for now I would say that the
> : above is correct. Shouldn't Uwe know a bit more?
>
> Yes, Uwe is _THE_ expert. Julian is also.

So maybe Uwe could explain how the data gets into Fast-RAM then?

Regarding HD-Driver. If you use the option in HD-Driver to use (or
does it create it's own?) the FRB buffer, does HD-Driver use a FRB
buffer
of it's own and the one in MagiC will be ignored, or will it use
the buffer in MagiC (which isn't possible to locate as the buffer is
hardcoded somehow)?

> : How does the TT handle SCSI acces to/from Fast-RAM? Isn't it a
> : DMA operation on the TT?
>
> The TT always uses DMA.
> Nothing else.

If it does, how do you get the data from the DMA to Fast-RAM
then, or can you only run the programs in ST-RAM if you want to
use the SCSI on the TT? Somehow the data must be transferd from
DAM to Fast-RAM and the only way I can come up with is to use
ST-RAM as a buffer.

Maybe some one who knows (apparently either you or me knows) could
explain how all this works.

FRB buffers (both MagiC and HD-Driver), DMA transfers from ST-RAM
and Fast-RAM etc.

Uwe?

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

1779. Geneva, Magic, Mint, Multitos?

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: Julian Frede <frede@metronet.de>
Message-ID: <6an0r3$8i6$1@news.metronet.de>
Source record: 108940

Wich of this Oses are working fine on TOSBOX!

Thanx for anwsering JHF

1780. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6an116$7vi$2@infomania.emw.ericsson.se>
Source record: 108941

Terry May wrote:
>
> Re: _Background DMA on Falcon_, magnus.kollberg**@**emw.ericsson.se wrote to
> All on 27 Jan 98:
>
> mk> Hehehe.. this is starting to be confusing. Wasn't it someone else
> mk> who said that his computer slowed down when enabling background DMA
> mk> even when he used the IDE drive? :-)
>
> Well, I started the thread, so let me recap what I said. I said that my
> transfer rates in CAB slow way down, and the number of failed background
> transfers goes way up, with background DMA enabled, even though I'm not using
> my SCSI port while online. I never said anything about slow IDE.

Aha, I guess it all got a bit confusing there. Is serial transfers DMA
transfers as well? That could explain it if MagiC with background DMA
enabled slows down all DMA transfers and if the serial port is a DMA
transfer.

Sorry if I messed up things.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

1781. Re: all atari items atari made in the world

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: Andreas Schwab <schwab@issan.informatik.uni-dortmund.de>
Message-ID: <vyz90s0on7f.fsf@issan.informatik.uni-dortmund.de>
Source record: 108942

Nicholas Bales <bales@hol.DELETE.THIS.fr> writes:

|> In article <6alouk$l1d$1@due.unit.no>, Jo Even Skarstein <josk@stud.ntnu.no> wrote:
|>> patrice MULLER <pamuller@imaginet.fr> wrote:
|>>> http://wwwusers.imaginet.fr/~pamuller/
|>>
|>> Unfortunelately you use space in your filenames which makes
|>> the site unreadable atleast for CAB.
|>>

|> or even for netscape under W95... URLs should not include space characters.
|> Maybe that's why MSIE _can_ read it!

Try replacing the space with %20.

--
Andreas Schwab "And now for something
schwab@issan.informatik.uni-dortmund.de completely different"
schwab@gnu.org

1782. Re: ST Zip tip (beginner)

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6an6i8$b6b$1@infomania.emw.ericsson.se>
Source record: 108943

Brian Van Tilborg wrote:

> >>>where they were imported into Raystart and rendered quite nicely.
>
> I intend to try Raystart in the very near future if all goes well.

Is Raystart any good?
Is it still supported?
Any web pages about it?

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

1783. Re: looking for replay/16 cartridge

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <34CF22C3.CE0562CD@studio9.demon.co.uk>
Source record: 108944

Tae Kim wrote:

> I'm looking to purchase a used replay/16 cartridge with software and
> manual preferably near the San Francisco area. If you've got one you'd
>
> like to sell email me tkk@sunset.net
>
> Also does anyone know exactly what sample formats the software with
> the
> cartridge is able to play back? i.e. can it play back .aiff and .wav
> formats?
>
> Thank you in advance.

Tae ...

As far as I know these are still available new from Hisoft Systems in the UK and are relatively inexpensive. Contact details are available at http://www.hisoft.co.uk (but no details of cartridge).

The bundled software includes a drum sequencer, a sample sequencer and 'editor' for recording and editing samples. I havent used the former much but 'editor' is actually very good with FFT analysis and a range of excellent digital filters. It only deals in .AVRs and .RPLs but as another posting points out 525 is an excellent sample conversion program.

Later,
Jim.

--
* Mr J.M.A. Harris.
* 9 Argyle Road, Brighton, East Sussex, BN1 4QA, United Kingdom.
+ 44 (0)1273 625875.
* jim@studio9.demon.co.uk ~ http://www.studio9.demon.co.uk
* Postgraduate Student of Hypermedia Studies
* (http://www.hrc.wmin.ac.uk)
* @ Advanced interactive web site design
* @ CD-ROM authoring
* @ Internet and Multimedia Installations and Events
* @ Digital Music
* Also at this address Mr C.Hope, Mr S.Grainger and Miss S.Kpakra.

1784. Re: all atari items atari made in the world

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6an7i5$b6b$2@infomania.emw.ericsson.se>
Source record: 108945

Andreas Schwab wrote:
>
> Nicholas Bales <bales@hol.DELETE.THIS.fr> writes:
>
> |> In article <6alouk$l1d$1@due.unit.no>, Jo Even Skarstein <josk@stud.ntnu.no> wrote:
> |>> patrice MULLER <pamuller@imaginet.fr> wrote:
> |>>> http://wwwusers.imaginet.fr/~pamuller/
> |>>
> |>> Unfortunelately you use space in your filenames which makes
> |>> the site unreadable atleast for CAB.
> |>>
>
> |> or even for netscape under W95... URLs should not include space characters.
> |> Maybe that's why MSIE _can_ read it!

Yup the same problem here as well, but replacing them with %20 worked.

Anyway, it would be nice if he could translate it to ensglish as well.
Looks
like he has got a huge collection and a few cool things.

Another thing that striked me was the different computers he listed and
prototypes and projects. He mentioned the Milan which was supposed to
be manufactured by IBM and would be based around the PPC chip. I do
remember someone rambling about that he had seen TOS on a PPC box from
IBM some years ago. Was this realy true? Sounds to good to be true to
me but it would have been cool if it did excist. I kind of doubt it but
you never know.:-)

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

1785. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: Jo Even Skarstein <josk@stud.ntnu.no>
Message-ID: <6an9bs$92h$1@due.unit.no>
Source record: 108946

Andreas Kromke <and@imr.uni-hannover.de> wrote:

> : or not. Also regarding MagiC and it's FRB buffer there is a problem with
> : 040 CPUs as it's impossilbe to locate it and mark it non-cacheable.
> : As the AB040 is the only 040 machine with Fast-RAM which MagiC works
> : with
> : I guess Andreas wont look at it either.

> Are you sure that the FRB is used for _all_ disk operations?
> On a TT it is only used for floppy access to/from TT-RAM.

On the TT you can do SCSI-DMA transfer to/from TT-RAM. This isn't possible on e.g. Falcons with real fastRAM (Afterburner and Mighty Sonic) so it has to use the FRB for SCSI-transfers as well as floppy.

Jo Even Skarstein
<joska@nuts.edu>

1786. Re: Good News!

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6anb7ddkg1@infomania.emw.ericsson.se>
Source record: 108947

Guido Vollbeding wrote:

> > But maybe someone will but unfortunatly I kind of doubt it.
>
> Well, I will at least work on the Unix/X version, dunno if it's worth to
> make a 'native' Atari port. It would be nice, of course, but considering
> typical Atari developments and other porting projects I suspect it
> wouldn't be really appreciated in the Atari world, unfortunately,
> so the motivation is humble.

If someone would port Netscape I would expect to get ALOT of support
and chearing, but I would not expect to get much help if that is what
you ment. Something like this would be very much appreciated indeed.

So why not give it a shot? Just to show of for the rest of the world
that it's possible would be forth it IMHO.

Just imagine running Netscape 5 on a Atari! That would be very cool
indeed.

//Mangus kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

1787. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6anbfedkg2@infomania.emw.ericsson.se>
Source record: 108948

Uwe Seimet wrote:
>
> Andreas Kromke wrote:
>
> > Are you sure that the FRB is used for _all_ disk operations?
> > On a TT it is only used for floppy access to/from TT-RAM.
>
> The _FRB is also used for all hard disk transfers between drives
> connected to the DMA (ACSI) bus and TT-RAM.

That was what I suspected and this is what is causing troubles on
a 040 if the FRB buffer is not marked as not cacheable. Not such a
bright idea to cache this are. :-)

I know that HD-Driver has a opton for FRB. If this is enabled,
does HD-Driver set up a buffer of it's own or? This is something
that we are having problems with on the AB040 under MagiC as
it's not sure which FRB buffer is used and the buffer used by MagiC
can't be located.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

1788. ANSI terminal

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: Frank Gregory <corvair2@bright.net>
Message-ID: <01bd2bf0$d60466c0$047ad4cd@corvair2>
Source record: 108949

I'm trying to find a nice, shareware ANSI terminal for my 1040 st. Are there any out there floating on a web page or something? And what is the name, so I know which one to grab.
Thanks!

1789. Re: Help with HDDriver -- quick!

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6anbm0dkg3@infomania.emw.ericsson.se>
Source record: 108950

Uwe Seimet wrote:
>
> Magnus Kollberg wrote:
>
> > Can't be that hard if you master the german language. So you wouldn't
> > read
> > through it correcting errors????
>
> Of course I would. But I don't know anybody who has the knowledge to do
> a translation. And I don't know anybody who would pay the translation.

Well I guess this is the problen. Who is distributing DISKUS right now
(in germany and outside)?

I think I know who could do it (they have translated big manuals from
German before), but I'm not sure he will do it.

Maybe I can ask and see what they say.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

1790. Re: Atari T's and PPC

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6anbqodkg4@infomania.emw.ericsson.se>
Source record: 108951

Julian Frede wrote:
>
> Well on Iï¿½ve heard about a project, form Istara software wich wantet to
> connect A-box to the falcon, so a falcon with a 603e PPC!

Not completely true. The A/box is a complete computer, it was about
adding a PPC accelerator card for the Amiga. The Amiga2000 has got a
similar expansion bus to the Falcon so it should be possible without
to much hassel. I think however that this project is scraped and
there is another project on it's way...

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

1791. Re: Test Subject

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34cfdaec.12075539@news.zetnet.co.uk>
Source record: 108952

Hey! madmax@bfree.on.ca (Brian Van Tilborg) wasn't it 28 Jan 1998
05:24:10 GMT that you wrote:

>>This has been asked many times, I asked over 3 yrs ago, I still havent
>>seen a posting in it.. dead as a dodo, you can post to it, they wont
>>bounce, but they wont appear either, I don't think anyone knows..
>
>I unsubscribed about 2 weeks ago thinking it didn't work. I never tried

Correct, it doesn't :(

>to post their though. It would be a great place to say..... ANNOUNCE the

Well exactly, thats why it was created, but you have seen some of the
crap people announce, SPAM:(So it was created as a moderated
newsgroup,

>ST software. IF it hasn't worked in 3 years, why are their all these links
>to it on websites. Thats where I got the address from?

People make websites and link to the newsgroup without investigating
first (poor web authoring) and some made there web pages and havent
updated them to the fact that the group is useless (again poor web
authoring)

As far as i can work out, when a newsgroup isnt used, it dies,
becomes extinct, But even though this one hasn't been used for well
over 3yrs that I know of..it still survives, two possible reasons? 1)
do moderated groups fade and die like others, or do they have to be
pulled, 2) is the odd posting made to see if the group works, keeping
it alive, even if they never see the light of day..who knows :(

>
>There must be someone who is in the know that can get it fixed?

There where a couple of people in this group ages ago there where
well up on this sort of thing, very well up on it, but they couldnt
sort it out? I think its just one of them things....:(

As you are saying... a shame and a sad waste really,

.-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

---------- Join the ST+ Mailing list ----------
email Majordomo@spodden.zetnet.co.uk and Put subscribe stplus

1792. Re: Adding SIMMS memory to my 1040 STf--hel

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <34cf3aba.0@nemo.idirect.com>
Source record: 108953

O
> I know that the STe has a Simms slot for memory expansion. The STf does not
>but there is a way to increase the Simms memory in the "f". I read it
>somewhere-maybe Toadnet, not sure. Is anyone out there familiar with the
>process, know of tech link on the net, or know where I can find any resource
>showing me how? Please write if you can help. Let's all continue to promote
>this fabulous machine and keep it alive. (They're a lot of them out there and
>can be had real cheap!) Atari, Mac's and Motorola rule. Keep Intel "outside"!

the best thing would be to get ahold of a proper RAM board for the
STf that will allow you to use 30-pin SIMMs, which at the moment are
going real cheap (here in Toronto there's a place selling 4 1-meg SIMMS
for $13 CDN). The Marpet X-Tra RAM was/is the standard for the
modification (is it still being produced?), and Best Electronics is
producing a similar board.

Please note (as I know from a friend who's installed one of these
things) that to bring it to four meg that you'll need to do some
surgery on the motherboard so the memory can be properly accessed. Of
course, such a board is much easier to install than soldering DRAMs
directly to the board

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ///////////////////

1793. Re: STing: some basic PPP setup questio

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <34cf1afc1351780@club-internet.fr>
Source record: 108954

Hello,

in article <302_outrider@anv.net>
Terry May wrote:

> Do you recommend 10 for Falcons, too? That's what I'm using. (We ARE
> talking about the "Delay" setting, right?)

Just to tell you that it works well here with 10 on plain Tos (not sure
about Magic yet).

--
Pascal, surfing the web on his Falcon...

1794. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: outrider@anv.net
Message-ID: <325_outrider@anv.net>
Source record: 108955

Re: _Background DMA on Falcon_, magnus.kollberg**@**emw.ericsson.se wrote to
All on 28 Jan 98:

mk> Aha, I guess it all got a bit confusing there. Is serial transfers
mk> DMA transfers as well? That could explain it if MagiC with background
mk> DMA enabled slows down all DMA transfers and if the serial port is a
mk> DMA transfer.

I don't think the two are directly related. I attribute it to some sort of
overhead, rather than a direct slowdown, but that's just a theory.

mk> Sorry if I messed up things.

No sweat...I can understand why the confusion.

* LED v1.51 * Why is my phone bill so FREQing high?!?
--

Terry May - Las Vegas, NV

1795. Wanted - Atari ST/STE (London,UK)

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: Dave Ellis <dje2@argon.ch.ic.ac.uk>
Message-ID: <Pine.SGI.3.96.980128143341.20306C-100000@chcgf>
Source record: 108956

Has anyone out there got a surplus to requirements ST with games, other
apps etc for sale in the London area?

If so, please mail me at the address below.

PS. The Cheaper the better. :)

"Signatures cost the internet 50 terrabytes bandwidth a day."

Dave Ellis,
Imperial College, London.

dje2@ch.ic.ac.uk

1796. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6angc0gde1@infomania.emw.ericsson.se>
Source record: 108957

Jo Even Skarstein wrote:
>
> Andreas Kromke <and@imr.uni-hannover.de> wrote:
>
> > : or not. Also regarding MagiC and it's FRB buffer there is a problem with
> > : 040 CPUs as it's impossilbe to locate it and mark it non-cacheable.
> > : As the AB040 is the only 040 machine with Fast-RAM which MagiC works
> > : with
> > : I guess Andreas wont look at it either.
>
> > Are you sure that the FRB is used for _all_ disk operations?
> > On a TT it is only used for floppy access to/from TT-RAM.
>
> On the TT you can do SCSI-DMA transfer to/from TT-RAM. This isn't
> possible on e.g. Falcons with real fastRAM (Afterburner and Mighty
> Sonic) so it has to use the FRB for SCSI-transfers as well as
> floppy.

Are you sure about this? I though all DMA transfers on the TT had the
same limitations as on the Falcon with Fast-RAM. Has the TT got DMA
sound as well? If it does, can you use Fast-RAM for DMA sound playback
on
the TT as well then?

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

1797. Print Technik

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: billy.bird@wanadoo.fr
Message-ID: <6anhvmcni2@peuplier.wanadoo.fr>
Source record: 108958

```
If somebody is interested in a RIM (M&E) for Print-Technik's
videodigitizer (realtizer)... please contact me by e-mail:
billy.bird@wanadoo.fr
--------------------------------------------
billy.bird@wanadoo.fr
http://perso.wanadoo.fr/billy.bird/
--------------------------------------------
```

1798. 1. st>psion3 and softpc

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: janhaha@online.no
Message-ID: <6anl11kkn1@news1.sol.no>
Source record: 108959

I have had a program called softpc on my faclon for a while, and I use
it occationally for different tasks. Unforunately it was crapped when
I installed a idehd inside my falcon - dont have an internal hd-drive
installed if yu have the wings 14mb board installed.
Does anybody know where this pc emulator can be downloaded.

I am also looking around for the st2psion3 connections program. I know
it is available out there somewhere ...

thanks in advance

jan harald hagen
janhaha@online.no

btw.
Sarping (sandesundsveien var det ikke?) jeg har mistet navn og adresse
please gi lyd!

jhh
Jan Harald Hagen OBS returaddress: janhaha@online.no
Tlf.:69151749 - 90103506 /fax: 69153875
Ringgt. 27 - 1703 Sarpsborg
Falcon14Mb/1Gb-FPU/CDrom/Logic/CalamusSL/Nemesis

1799. Re: Animated GIF utilities

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980128030643.4307B-100000@sparkie.gnofn.org>
Source record: 108960

On Tue, 27 Jan 1998, Peter Rottengatter wrote:

> In article <885838801.9138.0.nnrp-07.9e98f145@news.demon.co.uk>,
> dbolt@my-ste.demon.co.uk (David Bolt) writes:
>
> > Is there a utility that can take apart animated GIFs. I know FIXAGIF can,
>
> Where can I find this tool ?

Unless this a radical new update, Fixagif just turns a 89a into a 87a.
Nothing to do with animation, IIRC.

Happy Festivus,
Dave
<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

1800. Memory upgrades?

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: Steve Adams <adamss@ascinet.com>
Message-ID: <34cf3753.0@news5.kcdata.com>
Source record: 108961

Is anyone still selling memory upgrades for the 520ST?

Steve

1801. Re: Geneva, Magic, Mint, Multitos?

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: !SPAMdwilga@mtholyoke.edu
Message-ID: <!SPAMdwilga-2801981006230001@wilga.mtholyoke.edu>
Source record: 108962

In article <6an0r3$8i6$1@news.metronet.de>, "Julian Frede"
<frede@metronet.de> wrote:

> Wich of this Oses are working fine on TOSBOX!
>
> Thanx for anwsering JHF

Geneva works with TOSBOX, quite well in fact.

Dan Wilga
Gribnif Software

Dan Wilga !SPAMdwilga@mtholyoke.edu
** Remove the !SPAM before my address to reply **

1802. Re: Adding SIMMS memory to my 1040 STf--help!

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: uikt@rzstud1.rz.uni-karlsruhe.de
Message-ID: <6anm5o$17t$1@nz12.rz.uni-karlsruhe.de>
Source record: 108963

Nine2Pleez (nine2pleez@aol.com) wrote:

> process, know of tech link on the net, or know where I can find any resource
> showing me how? Please write if you can help. Let's all continue to promote
> this fabulous machine and keep it alive. (They're a lot of them out there and
> can be had real cheap!) Atari, Mac's and Motorola rule. Keep Intel "outside"!

Hi,

try to use a 72-pin 4MB PS/2-SIMM.

```
72 pin SIMM
---------------------------------------
| |
) _ |
--|||||||||||||||/ \|||||||||||||||---
1 36 37 72
```

get the old ram out or disconnect it (it is placed under
the powersupply) and solder thin wire directly to the
simm (perhabs you have a simmsocket, this makes it easier)

```
---------------------------------------------------------------------------
1 - GND 13 - A1 25 - D22 37 - DP1 49 - D8 61 - D13
2 - D0 14 - A2 26 - D7 38 - DP3 50 - D24 62 - D30
3 - D16 15 - A3 27 - D23 39 - GND 51 - D9 63 - D14
4 - D1 16 - A4 28 - A7 40 - /CAS0 52 - D25 64 - D31
5 - D17 17 - A5 29 - NC 41 - /CAS2 53 - D10 65 - D15
6 - D2 18 - A6 30 - VCC 42 - /CAS3 54 - D26 66 - NC
7 - D18 19 - NC 31 - A8 43 - /CAS1 55 - D11 67 - PD1
8 - D3 20 - D4 32 - A9 44 - /RAS0 56 - D27 68 - PD2
9 - D19 21 - D20 33 - /RAS3 45 - /RAS1 57 - D12 69 - PD3
10 - VCC 22 - D5 34 - /RAS2 46 - NC 58 - D28 70 - PD4
11 - NC 23 - D21 35 - DP2 47 - /WE 59 - VCC 71 - NC
12 - A0 24 - D6 36 - DP0 48 - NC 60 - D29 72 - GND
```

DP0..DP3: only modules with Parity

DP0,D0..D7: /CAS0
DP1,D8..D15: /CAS1
DP2,D16..D23: /CAS2
DP3,D24..D31: /CAS3

D0..D15: /RAS0, /RAS1 (doublesided-module)
D16..D31: /RAS2, /RAS3 (doublesided-module)

---
connect this way:

SIMM ST

RAS0 RAS0
RAS2 RAS1
CAS0 CAS0L
CAS1 CAS0H
CAS2 CAS1L
CAS3 CAS1H

D0-D16 D0
D1-D17 D1
: :
D15-D31 D15

A0 MAD0
: :
A9 MAD9

DP0 Vcc
DP1 (all four together at 1-10kOhm to Vcc)
DP2
DP3

WE WE

Vcc Vcc (+5V)
GND GND

You may find the ST-Connections here:

Data : directly at the Shifter Pin 3-10 (D0-D7)
Pin 12-19 (D8-15)
or at the two 74LS244 Pin 3,5,7,9,12,14,16,18
Address:
at the 33 Ohm Resistors (orange-orange-black)
to the MMU (it is marked as C025912-38)
59=MAD0
58=MAD1
57=MAD2
56=MAD3
55=MAD4
54=MAD5
60=MAD6
62=MAD7
63=MAD8
66=MAD9 (Pin 64 PLCC-MMU)

23=/W

for these use the 68 Ohm Resistors (blue-gray-black)
08=/RAS0 Bank 0
07=/CASOL Bank 0
06=/CAS0H Bank 0
18=/RAS1 Bank 1
21=/CAS1L Bank 1
22=/CAS1H Bank 1

Hope this helps,
Peter

--
uikt@rz.uni-karlsruhe.de http://www.uni-karlsruhe.de/~uikt

1803. MICHEL FORGET!

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <34cf6be5.3153024@nntpserver.swip.net>
Source record: 108964

Anyone knows what he is doing now, and how to get in touch with him ??
His old E-mail addressed (from 19939 doesnt work anymore :-(

Please help!

\\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\\ kock@kockens.pp.se - JKock@nest.demon.co.uk - kock@geocities.com
\\ kock@hempseed.com - kock@myself.com - atarisysop@usa.net
\\ http://home1.swipnet.se/~w-12411
\\ http://www.geocities.com/Broadway/1353
\\ Proud member of APS!! ICQ:1295365

1804. Re: Help! Cardfile Path???

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: willard@headwaters.com
Message-ID: <6anq05$p4u$2@newsbell.bellglobal.com>
Source record: 108965

On 27 Jan 1998 05:57:00, Tom Derrick wrote:
>
>willard@headwaters.com (Willard VanderPloeg) inquired:
>W > Does anyone know how to set the cardfile.cfg file to point it
>W > to a sub- directory?
>
>I'm not sure about this, but I do know that you have to trash the
>old .cfg to change the directory you are running from. Save the old
>..cfg as a different name, and re-configure Cardfile. No reason it
>shouldn't run from a sub-dir.

Thanks Tom!

That worked.

Have you (or anyone else) had success sending commands to a printer like an HP IIP Laserjet telling it to turn the page sideways or print on a Monarch envelope for envelope printing?

The only time my printer seems to recognise this is if I send it during printer initialization (at the start of the file). Thus, all printing is done sideways on the page.

Any help appreciated.

Willard.

+--+
| Surfing the Net with CAB & STiNG for Atari! /|\ |
| 16mhz MegaST4 TOS 1.4 NVDI 4.11, Geneva, Neodesk |
| willard@headwaters.com Owen Sound, Ontario, Canada |
+--+

+--+
| Surfing the Net with CAB & STiNG for Atari! /|\ |
| 16mhz MegaST4 TOS 1.4 NVDI 4.11, Geneva, Neodesk |
| willard@headwaters.com Owen Sound, Ontario, Canada |
+--+

1805. Re: Help! Cardfile Path???

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: willard@headwaters.com
Message-ID: <6anpvo$p4u$1@newsbell.bellglobal.com>
Source record: 108966

On 27 Jan 1998 05:57:00, Tom Derrick wrote:
>
>willard@headwaters.com (Willard VanderPloeg) inquired:
>W > Does anyone know how to set the cardfile.cfg file to point it
>W > to a sub- directory?
>
>I'm not sure about this, but I do know that you have to trash the
>old .cfg to change the directory you are running from. Save the old
>..cfg as a different name, and re-configure Cardfile. No reason it
>shouldn't run from a sub-dir.

Thanks Tom!

That worked.

Have you (or anyone else) had success sending commands to a printer like an HP IIP Laserjet telling it to turn the page sideways or print on a Monarch envelope for envelope printing?

The only time my printer seems to recognise this is if I send it during printer initialization (at the start of the file). Thus, all printing is done sideways on the page.

Any help appreciated.

Willard.

+--+
| Surfing the Net with CAB & STiNG for Atari! /|\ |
| 16mhz MegaST4 TOS 1.4 NVDI 4.11, Geneva, Neodesk |
| willard@headwaters.com Owen Sound, Ontario, Canada |
+--+

1806. Re: Geneva, Magic, Mint, Multitos?

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: Julian Frede <frede@metronet.de>
Message-ID: <6anrgv$r00$1@news.metronet.de>
Source record: 108967

Well, you are von Gribnif software , wat is your URL?
Dan Wilga schrieb in Nachricht ...
>In article <6an0r3$8i6$1@news.metronet.de>, "Julian Frede"
><frede@metronet.de> wrote:
>
>> Wich of this Oses are working fine on TOSBOX!
>>
>> Thanx for anwsering JHF
>
>Geneva works with TOSBOX, quite well in fact.
>
>Dan Wilga
>Gribnif Software
>
>Dan Wilga !SPAMdwilga@mtholyoke.edu
>** Remove the !SPAM before my address to reply **

1807. Re: Geneva, Magic, Mint, Multitos?

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: Julian Frede <frede@metronet.de>
Message-ID: <6anrstrtr1@news.metronet.de>
Source record: 108968

Well, you are von Gribnif software , wat is your URL?
Dan Wilga schrieb in Nachricht ...
>In article <6an0r3$8i6$1@news.metronet.de>, "Julian Frede"
><frede@metronet.de> wrote:
>
>> Wich of this Oses are working fine on TOSBOX!
>>
>> Thanx for anwsering JHF
>
>Geneva works with TOSBOX, quite well in fact.
>
>Dan Wilga
>Gribnif Software
>
>Dan Wilga !SPAMdwilga@mtholyoke.edu
>** Remove the !SPAM before my address to reply **

1808. Re: HS-Modem and mouse

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: Julian Frede <frede@metronet.de>
Message-ID: <6anrsurtr2@news.metronet.de>
Source record: 108969

Well this is also under Win95!!!
****

But this is a M$ product so it's clear !!
Derryck Croker schrieb in Nachricht <263_DCroker@fortress.org.uk>...
Nostrodamus phrophesised this from jasivu@na.netppl.fi to All...

```
Hi Juhani!

j> Organization: Hirsch / Leatherman
j>
j> On 15 Jan 98 20:57:26, Terry May wrote:
>> Re: _HS-Modem and mouse_, jasivu@na.netppl.fi wrote to All on 14 Jan
>> 98:
>> j> Has anyone noticed that mouse movement is disturbing modem trafic?
>> If j> I move mouse during transmission, modem drops lots of packets.

j> I am using 57600 bps mode because 115200 is virtully unusable even if

j> Is there any way to fix this? Hardware ...? HS-modem setup ...?

I have a Nemesis accelerator and am running MagiC5.11 and HSModem 7 on this
Falcon, no problems at all thus far.

Speak to 'ya later!

--
```

1809. Re: Adding SIMMS memory to my 1040 STf--help!

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6anssi$3cv$1@news2.isdnet.net>
Source record: 108970

Peter Fritz a crit dans le message
<6anm5o$17t$1@nz12.rz.uni-karlsruhe.de>...
>Nine2Pleez (nine2pleez@aol.com) wrote:
>
>> process, know of tech link on the net, or know where I can find any
resource
>> showing me how? Please write if you can help. Let's all continue to
promote
>> this fabulous machine and keep it alive. (They're a lot of them out
there and
>> can be had real cheap!) Atari, Mac's and Motorola rule. Keep Intel
"outside"!
>
>
>
> Hi,
>
> try to use a 72-pin 4MB PS/2-SIMM.
>

```
<pretty simple DIY description snipped>

Does this work ?

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

1810. Re: Mac emulation

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6ansso$3cv$2@news2.isdnet.net>
Source record: 108971

Julian Frede a crit dans le message <6an00h$79u$1@news.metronet.de>...
>I ve got a question to all on this newsgroup:
>Has anyone a spectre catrige?
>

Yes, someone probably has... next question ? ;-)

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

1811. Re: Hensa Micros FTP site

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6anva4$f2q$1@roch.zetnet.co.uk>
Source record: 108972

On 28 Jan 1998 10:04:25, Denesh Bhabuta wrote:

>OK, as a follow on from this, I have just downloaded all the Atari files
>from hensa to my server at CyberSTrider. Took me 1.5 hours using a robot
>mechanism.

What a champ, Danny! I see Chris Crosskey has also peeled them off so
we should be OK now. Thanks to both of you :-)

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

1812. Re: Word wrapping in Readers

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: Newsmaster@pwomar.demon.co.uk
Message-ID: <1d3kfyl.100xv6z137ayz9N@pwomar.demon.co.uk>
Source record: 108973

Terry May <outrider@anv.net> wrote:

> The point I was making was FidoNet is very old technology, and you'd think
> that as we progress we'd become MORE flexible, not less.

I've no idea how old Fidonet is but Usenet is something like 25 years
old, the Internet is not a new invention.

1813. Re: STing: some basic PPP setup questio

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <886016194.26536.0.nnrp-09.9e98f145@news.demon.co.uk>
Source record: 108974

On 26 Jan 1998 08:46:07, Peter Rottengatter wrote:
> In article <885733350.6929.2.nnrp-02.9e98f145@news.demon.co.uk>,
> dbolt@my-ste.demon.co.uk (David Bolt) writes:
>
> > I find that I need to turn STing off when I use a comms prog. It seems to
> > muck up the data sent to the modem it it's on.
>
> This cannot be unless you've switched the corresponding port to active
> permanently. Don't do that. Go to the "Port Setup" CPX and switch it off
> and save.

I do have it saved as active, but that's because I'm lazy and when I have a
crash, it's quicker when doing a reboot. Usually I save it as soon as I've
connected and then save again after I've disconnected.

> Still, if your setup "mucks up the data", then the comms program is at
> fault, because it ignores the locking of the serial ports done by STinG.

Quite probably. The comms prog I use is the Freeze Dried one. It's okay as
long as Sting isn't active. As soon as it's active, there are lost chars,
so all I can say is it ignores anything else that locks the serial port.

It really doesn't matter now since Freeze Dried is incompatible with Magic
so before I use it I have to boot under TOS. To this end I have a Kobold
job that renames the XCONTROL.ACC, STING.PRG and MAGXBOOT.PRG. Then I
do a cold boot and am ablt to use the comms prog with no problems.

> >> h> The "delay" parameter is set at 60 (I have no idea what this actually
> >> h> delays though).
> >> Me neither! (g)
> >
> > I'm probably going out on a limb here, but I thing the delay is the time
> > between interupts, that's if STing is (partially) interupt driven.
>
> That's correct.

Oh good, I've got something right at least. :)

> > I've
> > tried altering the delay from 10 to 900 and it seems that it's more
> > responsive as the delay gets smaller. I used to have it set at 10, but
> > since I'm now using Magic, I've set it to 50. That way Magic seems to
> > get more time.
>
> 50 is a sensible value for a smaller machine, like the 68000 based ones.
> For TTs there is no reason to not use the 10 ms setting. In fact, the use

> of 10 ms is required if one want's to use the whole bandwidth offered by
> Ethernet.

It can stay at 50 then.

Regards,
David E-Mail :- dbolt@my-ste.demon.co.uk

/**\
* *
* Proud owner of: Atari 520STE 4Mb + Syquest EZ-135 + V.34 *
* *
**/

1814. Re: MICHEL FORGET!

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: martin.byttebier@ping.be
Message-ID: <34cf92aacaba0@ping.be>
Source record: 108975

on Wed 28-01-98 17:34 J Kock wrote:

>Anyone knows what he is doing now, and how to get in touch with him ??
>His old E-mail addressed (from 19939 doesnt work anymore :-(
^^^^^

No wonder he doesn't reply. He isn't born yet:-))

CU
Martin
--
****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But He uses a Hades 060 now

1815. FS: Atari-wares:

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: Fpinto <fp4@email.byu.edu>
Message-ID: <34CF9084.BBAEF2BE@email.byu.edu>
Source record: 108976
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

FIRST THE SOFTWARE:

1. TRUEPAINT V 1.02 $18 Excellent drawing program; all resolutions and colors. Works in ALL
ataris. From B\W. to true color.

2. ICD hard disk utilities Version: 6.2.3 2 disks no manual $10. I will send a list of the files upon request.

3. PHOTO SHOW 1.0 by It's all relative: Create multimedia presentations audio-video; Also watch
kodak photo Cd's in PCD format. This prg. will go with PCD sampler vol CD-ROM $20 (Falcon).
Needs Multitos.

4. LDW power: Excellent spreadsheet program. It makes all the files you create with
this software compatible with the Lotus 123 format (has acc/prg. covert utility)
$ 2.00 no manual original disk only. (all Ataris).

HARDWARE

1.ST 1040F 1MB ram. This machine has an audio output jack (RCA female) so you
can plug in to your external ampolifier. No need for pre-amp. It will go with
hayes modem/cable and the famous beetle mouse!. $50

2. Intel External 144e (14.4Kb) FAX/MODEM with cable for Atari or pc. $32.
(has original PC software)

3.Atari PS for external Disk Drive $10

4.external PS for the 520ST $8.00

Free stuff (with the buying of any of the items :) :

Free manuals: HD Driver 4 rev 1.1 1/96
Deskjet utilities pack v 1.2
Calendar and appointments
Atari falcon AFM; D2D; SAM.
Imagecopy 2
Pagestream 2 quick start manual
available
omnires

truepaint
Soft-hard:
- Omnires Monitor emulator for the ST.
-External floppy drive 1DD good case/mechanism.

If interested send ZIP code to ask UPS for charges.. For software I can send it for $3.00 US priority mail. (if you are in the US; I am willing
to send abroad also) Regards,
Phil.

1816. Re: Hensa Micros FTP site

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <6ao4qe$45o$1@irk.zetnet.co.uk>
Source record: 108977

On 28 Jan 1998 19:01:24, Roger Cain wrote:
>On 28 Jan 1998 10:04:25, Denesh Bhabuta wrote:
>
>>OK, as a follow on from this, I have just downloaded all the Atari files
>>from hensa to my server at CyberSTrider. Took me 1.5 hours using a robot
>>mechanism.
>
>What a champ, Danny! I see Chris Crosskey has also peeled them off so
>we should be OK now. Thanks to both of you :-)
>

Hi folks,
I hadn't managed to get them yet, however if we can sort out a method of getting them to me I do have access to a CDROM burner at work and would be only too glad to get some made. Danny, can we sort out a transfer method, everyone else start saving up for a blank CDR and some stamps :-)) Hopefully where I work will be getting a bulk CDR copier soon :-)))))))))

chrisc

1817. Re: Mac emulation

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: mike@bbsgate.interware.REMOVE.TO.REPLY.it
Message-ID: <1415_mike@bbsgate.interware.REMOVE.TO.REPLY.it>
Source record: 108978

In uno strano messaggio del 28 Jan 98 frede@metronet.de (2:333/608.1)
scrisse al povero All :
f> I�ve got a question to all on this newsgroup:
f> Has anyone a spectre catrige?

```
Yes me, it's Spectre GCR, what's the question ?

Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it

--
Too old to rock'n'roll, too young to die.

--

Atarian ST -TS! 2:333/608(FidoNet) bbsgate.interware.it
```

1818. Atarian in SoCal Needs Help Setting UP

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: Alvin J Baligad <102135.2553@CompuServe.COM>
Message-ID: <uRXjXLBL9GA.269@ntdwwaaw.compuserve.com>
Source record: 108979

Anyone who knows,
Looking for anyone whos gotten onto the Loop ISP in the Los Angeles area.
I just got my hands on CAB 2.5 and have downloaded STing and Newsie and
would appreciate a walk through to set my Falcon up to get on the web.

Thanks in advance,
Alvin J Baligad
102135.2553@compuserve.com

1819. Re: Memory upgrades?

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6ao5opfuk1@roch.zetnet.co.uk>
Source record: 108980

On 28 Jan 1998 08:51:50, "Steve Adams" wrote:
>Is anyone still selling memory upgrades for the 520ST?

TUS (UK) does the Marpet RAM upgrade.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

1820. Re: Reviving an Atari 512 STM...

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: marcl@solair1.inter.NL.net
Message-ID: <6ao70n$7oe@solair1.inter.NL.net>
Source record: 108981

Peter Rottengatter (perot@suse.modem.stud.uni-hannover.de) wrote:

: Every Atari model can be given a full blown OS in ROM. Even the oldest machines
: already had the sockets.

Which version of TOS (SW or ROM-based) is recommended/optimal for the
earliest machines in the 520-series (external SS-drive, 512 ram, B/W
screen, 8 mHz processor, no HD)?

Regards,
Marc_Laan_Amsterdam_Netherlands.

1821. Please send in Newish ST programs for review

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: deano@zetnet.co.uk
Message-ID: <34d0f8af.289890@news.zetnet.co.uk>
Source record: 108982

I need to get hold of any Atari ST or STE software to review in ST+ Fanzine. If you have written or know of any software that was written in the last five months then please email me and let me know where I can get it. If its not on a site then please email it to me.

No Falcon stuff please cos I don't have a Falcon to try it on.

Cheers

Deano
deano@zetnet.co.uk
http://www.users.zetnet.co.uk/sillysoftware/

1822. Re: ATY Computer Survives

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: Mark Fassett <mark_fassett@intuit.com>
Message-ID: <34CF9FFA.394296C1@intuit.com>
Source record: 108983

I just spoke with Alex.. what a horrible story.

The interesting thing is this stuff doesn't exactly have a universal market.. I mean, where will the thugs be able to fence this stuff? I hope everyone will keep an eye out for the gear that Alex lost, including a 17" TT monitor, a bunch of Jaguar hardware and software, a couple of Falcons, etc.

-Mark

Duane O'Donnell wrote:

> I've stopped in at Alex's shop in the past, and yes indeed, it isn't
> in the friendliest part of Oakland. He has always been helpful, and a
> true atarian pal.
>
> Duane O'Donnell
> Palo Alto, CA
>
> >
> >>ATY Computer
> >>320 10th St., Suite 130
> >>Oakland CA 94607

1823. WTB: Steinberg SMP-II

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: Mark Fassett <mark_fassett@intuit.com>
Message-ID: <34CFA165.209F63AD@intuit.com>
Source record: 108984
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,rec.audio.pro,rec.music.makers.marketplace,alt.steinberg.cubase

Steinberg SMP-II, a 2in/4out MIDI expander/SMPTE TC box, one rack space..

I'm interested in one of these at a good price.. please email if you have one.

Thanks..

-Mark

1824. Re: Falcon 030

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <34CFA4DC.C46D2348@jps.net>
Source record: 108985

You might start at Hallvard's homepage:
www.geocities.com/SiliconValley/Bay/8745/
or the Atari Webring: www.webring.org/cgi-bin/webring?ring=atari;list/
or TAF: www.interlog.com/~schrist/taf/

There is an adaptor that was sold with Falcons that connect the SM/SC
series monitors to the Falcon. There was a Heatseeker SLM interface for
the Falcon, but from what I could tell there was some bad history there,
and either few or no units were shipped. Correct me if this is wrong.
Wizztronics did a prototype interface, but I understand it never went
into production.

Brian Van Tilborg wrote:
>
> Can someone direct me to the best website to get falcon information.
> Something that covers the basics and then more technical information.
> After looking at a brochure, (I have 5 year old brochure still:-), I cannot
> see how you can hook up a standard ST colour or mono monitor to the falcon
> without changing the connector. I also don't see how it can be possible to
> hook up an SLM 804. So knowing that these questions were asked YEARS AGO and
> MANY Times, you don't need to answer here if you don't want to, just direct
> me to a falcon page, where I can read on my own and not look so poorly
> informed:-).
>
> ---
> __\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
> /172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
> (+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
> ********** R ********** [and SURF HAPPY! :-)]
> ---

1825. New Browser

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: k.lever@zetnet.co.uk
Message-ID: <6ao8s4$4c4$1@irk.zetnet.co.uk>
Source record: 108986

Hi All,

This is the response to my e.mail to opera, reference their new
browser:-

To: k.lever@zetnet.co.uk (Keith Lever)
Date: Wed, 28 Jan 1998 23:17:45 +0200
MIME-Version: 1.0
Content-type: text/plain; charset=US-ASCII
Content-transfer-encoding: 7BIT
Subject: Re: browser
Reply-to: helmar@argo-navis.com
Priority: normal
In-reply-to: <199801281050.KAA28468@irwell.zetnet.co.uk>

Hi Keith,

as long as Opera is small and has very limited resources, we will for
the time being only pursue the OS/2 and Mac market. We would love to
port to other platforms, but this is quite an undertaking in terms on
manpower and finances. I would say 'stay tuned' and see how we progress
on the other platforms. If they generate sufficient interest and sales,
everything is possible.

Kind regards,

Helmar

- Support 'Project Magic' - Opera on anything but Windows!
- Opera 3.0 now official!

- Opera Software A/S - the browser that was made for you!!
- South African branch
- Address: 8 Airlie Place, Constantia 7800, South Africa
- Tel./Fax: +27.21.794.3414
- Email: helmar@operasoftware.com
- Autoresponder: support@operasoftware.com
- WWW: http://www.operasoftware.com
- Deutsch: http://www.operasoftware.com/de

1826. Re: 1. st>psion3 and softpc

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: Newsmaster@pwomar.demon.co.uk
Message-ID: <1d3kz2z.9uh9xj1scyesuN@pwomar.demon.co.uk>
Source record: 108987

Jan Harald Hagen <janhaha@online.no> wrote:

> I am also looking around for the st2psion3 connections program. I know
> it is available out there somewhere ...

ST-S3 should be avgailable from
ftp://sunsite.doc.ic.ac.uk/packages/psion/icdoc/s3tost.zip

I think I have a newser version (2.0) somewhere, if you'd like me to
mail it to you or put it on a web/ftp site, get in touch.

1827. Cubase Audio stability

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: Austin Walshe <ajwalshe@deakin.edu.au>
Message-ID: <34CE2889.7FF54001@deakin.edu.au>
Source record: 109012

Has any one experienced regular crashes of Cubase Audio on a Falcon which is generally followed by about 14 bombs and a horrible digital noise. Any information about, or solutions to this problem would be appreciated.

Thanks

Austin Walshe

1828. Re: user groups

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: gordonstorey@zetnet.co.uk
Message-ID: <34cfb73a.386600@news.zetnet.co.uk>
Source record: 109013

On Mon, 26 Jan 98 04:00:06, PWest@fortress.org.uk (Peter West) wrote:

>In a message of <20.01.98>, philip@bengio.demon.co.uk (90:102/0.99) writes:
> p> Can anyone tell me if there is a user group in the Hertford area.
> p> There was one in Cheshunt but i have lost the email address, can
> p> anyone help please

>There is also the Stevenage & Herts Atari Group (SHAG) that meets in
>Stevenage on the 2nd Wednesday of each month at 7 p.m. at Bedwell Community
>Centre, Bedwell Crescent, Stevenage, Herts. Contact Gordon on
>100:105/0.4@turbontet.ftn or 90:102/200.4@nest.ftn, or phone 01438 238695;

or email...see sig below..:)

>alternatively Jerry 100:105/0.3@turbonet.ftn or 90:102/200.3@nest.ftn, or
>phone 01438 720041.

This number is no longer valid......:(

>Hope to see you there!

Always welcome...:))))
Catch ya Later....Gordon 8)

SHAG --- Stevenage & Hertfordshire Atari Group --- SHAG
Every 2nd Weds of the month at Bedwell community Hall, Stevenage, Herts
e-mail: gordonstorey@zetnet.co.uk
http://www.users.zetnet.co.uk/monkeyhouse/

1829. Adding SIMMS memory to my 1040 STf--help!

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: nine2pleez@aol.com
Message-ID: <19980128000300.TAA06155@ladder03.news.aol.com>
Source record: 109014

I have 2 1040 STf's and I don't care what anyone thinks or who closes whatever ftp site, Atari is one of the quickest, easiest to use formats when it comes to MIDI. I own a studio with a PC, a Macintosh PPC and Atari systems and even when people visit the place, the Atari is still one of the most popular formats used here. :) Now my question:

I know that the STe has a Simms slot for memory expansion. The STf does not but there is a way to increase the Simms memory in the "f". I read it somewhere-maybe Toadnet, not sure. Is anyone out there familiar with the process, know of tech link on the net, or know where I can find any resource showing me how? Please write if you can help. Let's all continue to promote this fabulous machine and keep it alive. (They're a lot of them out there and can be had real cheap!) Atari, Mac's and Motorola rule. Keep Intel "outside"!

Archie M
e-mail A92GTA@aol.com

1830. ATTN Shareware Authors

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <19980128001100.TAA26088@ladder02.news.aol.com>
Source record: 109015

THE COMPUTER DUNGEON is looking for Shareware authors who would like us to distribute their programs here in North America.

We are setting up a system whereby North American Atari users can order a full copy of your shareware program from us and we send you payment for each copy we sell.

We believe this system will help everyone in that:

A) North American Atari user's will now have an easy way of registering their copies without the hassle of finding the proper way of making payment (i.e. which "note" to purchase; converting dollars to pounds, francs, etc.);

B) the easier it is to register a program then the more registrations there should be;

C) with more registrations of your program comes more registration payments to you, the author;

D) and with more registration payments, you will hopefully continue to you to write and support the Atari platform;

E) which means everyone is a winner.

If you are an author of an Atari program and would like The Computer Dungeon to distribute your title here in North America, please contact us by phone (708-547-7085), FAX (708-547-6550), Email (ComDungeon@aol.com), or on our website:
http://www.mcs.net/~isis/dungeon/dungeon.htm

Thanks for taking the time to read this and we look forward to hearing from you.

Al Horton
The Computer Dungeon

1831. Re: ST Zip tip (beginner)

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6amfcp$4pe$2@newsbell.bellglobal.com>
Source record: 109016

On 25 Jan 1998 21:37:40, Michael Grove wrote:
>On 24 Jan 1998 18:12:30, Brian Van Tilborg wrote:
>>On 24 Jan 1998 06:23:11, Michael Grove wrote:
>
>3DS is Autodesk 3D Studio file format. Rosetta dosen't do a very good
>job with DXF files, unless the geometry is very simple and dosen't
>support 3DS (which wasn't developed until after Rosetta was released
>way back when).
>

I remember when Tom Hudson left. I never actually paid attention to the file format because because I thought it was really the same as the Atari. There were many programs on the Amiga that could load 3DS and 3D2 so I never gave it much thought. I would have thought that 3DS would be the easiest to covert? I am surprised it was never done, I am very surprised.

>>>. DynaCadd loaded them happily and converted them to 3D2

Dyna Cadd is marvellous. The last version I saw didn't have perspective though. But then again it is a Cadd prg not an animator.

>>>where they were imported into Raystart and rendered quite nicely.

I intend to try Raystart in the very near future if all goes well.

>
>I have been thinking of posting to my FTP some converted (DXF to 3D2)
>files for those to use that have Phoenix or another app that accepts
>3D2 format only, if anyone is interested.......
>

I am very interested in animation and graphics. Unfortuneately I am not at all up on the Atari Offerings. Really not anything past 1992. Lexicore was new and we went to Amiga then PCs. Right Now PCs are the most affordable and fastest systems for animation. What a shocker eh? 13 years after the Atari offered affordable animation, PC users can enjoy it too. Now they know what I was talking about way back then:-). Don't start an Alpha disscussion here based on my cheapest/fastest comment;-).

So really, um, what is phoenix? And does anyone know of a program to translate 3DS files on the Atari? Also it would be nice if we could play animations created with NEWTEKs software.

Of course more horsepower would be good too, boy now I am thinking graphics again. better stop. Even a Hades couldn't render an image as fast as todays pentiums. But it stil would be faster than my ST.

Yes, I am interested.
>.

```
---------------------------------------------------------------
__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __ )( TOS 1.0, SH204 hd
(+)`====='(+) B | \/ \\_/|| |/\_/ () SLM 804 LASER prt.
********** R ********************** [and SURF HAPPY! :-)]
---------------------------------------------------------------
```

1832. Re: STinG/Newsie/CAB

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6amfcb$4pe$1@newsbell.bellglobal.com>
Source record: 109017

On 24 Jan 98 10:07:19 G, Vernon L Enriques wrote:
>
>Okay people.....Some good news....I finally made a connection
>into my ISP. But once I make the hook-up with the dialer.
>
>It says I have successful connection, also I only can hook up
>at 9600 baud? curious since my unix and same modem...I run at
>28.8?
>
>Anyway...where do I go from here...? After exiting the Dialer..
>then what do I do?
>
>Aloha from Hawaii!
>
>Vern
>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

1833. Re: ST Zip tip (beginner)

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6amfd0$4pe$3@newsbell.bellglobal.com>
Source record: 109018

On 25 Jan 1998 21:37:40, Michael Grove wrote:
>
>I have been thinking of posting to my FTP some converted (DXF to 3D2)
>files for those to use that have Phoenix or another app that accepts
>3D2 format only, if anyone is interested.......

What is your FTP?

>
>Mike
>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

1834. Re: Thee Cheers for Peter

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6amfdf$4pe$5@newsbell.bellglobal.com>
Source record: 109019

On 26 Jan 1998 04:36:02, "Scott & Kim Ainsworth" wrote:
>
>Now I have some questions.
>
>What are the best clients out there for mail, news and the WEB?
>Where do I get them?

You will get MANY answers here and as for the best I am not sure? But I will tell you that I use NEWsie for Mail, FTP and NEWS and sometimes I use its Browser as it is faster than CAB.

For a Browser the STandard I have noticed is CAB. I use version 1.5 which does quite a bit, however if you want the best the commercial versions of CAB offer alot more modern features.

Speed with Graphics will be the biggest drawback, but it can do it.

>I have TOS 1.06 what can I do to upgrade the TOS and what will it do for
>me?

I will let others answer this with either NEWTOS versions or Magic etc.
>
>Does the TCP/IP protocol in sting work with the TCP/IP protocol in windows
>95
>and direct cable connect?

If I understand correctly TCP/IP will work between the two.

>If so can I hook a CD ROM to the ST and get to it through the connection?
>(I have an older notebook PC with no CD)

It will be available through FTP and not like an added drive.
I hope the information I have given you is accurate. I believe it to be so but I have been wrong before. And there is always someone around to correct me:-).

>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

1835. Re: Atari T's and PPC

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6amfd6$4pe$4@newsbell.bellglobal.com>
Source record: 109020

On 26 Jan 1998 00:41:36, Colin Boyd wrote:
> (Ste 4mb, but not on the net yet) :-(
Not on the net yet? Well as soon as you find an IP you will have no
trouble with 4Megs.

>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

1836. Re: Test Subject

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6amfdq$4pe$6@newsbell.bellglobal.com>
Source record: 109021

On 26 Jan 1998 18:55:05, Tony Greenwood wrote:
>Hey! Christian Andersson <faltrion@alfaskop.net> wasn't it 26 Jan 98
>18:13:46 that you wrote:
>
>>Does anyone know of the person in charge of comp.sys.atari.st.announce?
>>
>>Is it still active? I've subscribed to it for several weeks now, and there
>>is nothing in it.
>
>This has been asked many times, I asked over 3 yrs ago, I still havent
>seen a posting in it.. dead as a dodo, you can post to it, they wont
>bounce, but they wont appear either, I don't think anyone knows..

I unsubscribed about 2 weeks ago thinking it didn't work. I never tried
to post their though. It would be a great place to say..... ANNOUNCE the
NEW software, commercial, shareware and Public domain, that is being
released. It would be good even for all these weekly adds we see offering
ST software. IF it hasn't worked in 3 years, why are their all these links
to it on websites. Thats where I got the address from?

There must be someone who is in the know that can get it fixed?

>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

1837. Falcon 030

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6amfed$4pe$7@newsbell.bellglobal.com>
Source record: 109022

Can someone direct me to the best website to get falcon information.
Something that covers the basics and then more technical information.
After looking at a brochure, (I have 5 year old brochure still:-), I cannot
see how you can hook up a standard ST colour or mono monitor to the falcon
without changing the connector. I also don't see how it can be possible to
hook up an SLM 804. So knowing that these questions were asked YEARS AGO and
MANY Times, you don't need to answer here if you don't want to, just direct
me to a falcon page, where I can read on my own and not look so poorly
informed:-).

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

1838. WTB ST Formats

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: Michael McDermott <michael.mcdermott@zetnet.co.uk>
Message-ID: <19980128000233686l1@zetnet.co.uk>
Source record: 109023

Will Pay about 50p each.

Can pick up if in manchester uk.

--
michael.mcdermott@zetnet.co.uk.
mike.mcdermott@techie.com
http://www.users.zetnet.co.uk/mmcdermott/

1839. Re: Falcon 030

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: mgrove@DELETAiwvisp.com
Message-ID: <6amlm8$38d$1@usenet85.supernews.com>
Source record: 109024

On 28 Jan 1998 05:24:29, Brian Van Tilborg wrote:
>Can someone direct me to the best website to get falcon information.
>Something that covers the basics and then more technical information.
>After looking at a brochure, (I have 5 year old brochure still:-), I cannot
>see how you can hook up a standard ST colour or mono monitor to the falcon
>without changing the connector. I also don't see how it can be possible to
>hook up an SLM 804. So knowing that these questions were asked YEARS AGO and
>MANY Times, you don't need to answer here if you don't want to, just direct
>me to a falcon page, where I can read on my own and not look so poorly
>informed:-).

I'll let someone else point you to a good web page, but as far as the
SC1224/SM124 is concerned, you use the same adapter (you have to have
an adaper for any monitor with the Falcon video port). It's just like
plugging into your ST(E).
As far as the DMA printer is concerned, there was a product called the
Heat Seeker that was suppose to allow the SLMs to connect to the
Falcon. I thought I read where it didn't work (even after marketed)
but I did see an advertisement in ST Computer (German rag) for them as
late at July 97 issue.

Mike

1840. Re: all atari items atari made in the world

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6amp3dskm1@news.stortek.com>
Source record: 109025

In article <6alouk$l1d$1@due.unit.no>, Jo Even Skarstein <josk@stud.ntnu.no> wrote:
>patrice MULLER <pamuller@imaginet.fr> wrote:
>> http://wwwusers.imaginet.fr/~pamuller/
>
>Unfortunelately you use space in your filenames which makes
>the site unreadable atleast for CAB.
>

or even for netscape under W95... URLs should not include space characters.
Maybe that's why MSIE _can_ read it!

also it's all in french, but a nice collection all the same... maybe lacking
photos of his personal collection.

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

1841. Re: STinG/Newsie/CAB

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6amqc1sod1@news.stortek.com>
Source record: 109026

In article <6amfcb$4pe$1@newsbell.bellglobal.com>, madmax@bfree.on.ca (Brian Van Tilborg) wrote:
>On 24 Jan 98 10:07:19 G, Vernon L Enriques wrote:
>>
>>Okay people.....Some good news....I finally made a connection
>>into my ISP. But once I make the hook-up with the dialer.
>>
>>It says I have successful connection, also I only can hook up
>>at 9600 baud? curious since my unix and same modem...I run at
>>28.8?
>>
>>Anyway...where do I go from here...? After exiting the Dialer..
>>then what do I do?

Launch an TCP/IP client, CAB for WWW or Newsie or Oasis for mail and news, or an FTP client, or an IRC client, or whatever...

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

1842. Re: Protext

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: In.the@sig.com
Message-ID: <In.the-2801980919570001@172.18.62.107>
Source record: 109027
Cross-posted to: comp.sys.amstrad.8bit,comp.sys.atari.st,alt.atari

In article <885936627.20707.0.nnrp-03.9e98ea3a@news.demon.co.uk>, "Brian Watson" <brian@spheroid.demon.co.uk> wrote:

> Simon Forrester wrote in message ...
> >In article <885902892.5105.0.nnrp-03.9e98ea3a@news.demon.co.uk>, "Brian
> >Watson" <brian@spheroid.demon.co.uk> wrote:
> >
> >> I heard that they were a partnership(?) based in Huntingdon, who were
> >> established suppliers to the Atari-using fraternity. The version of the
> >> story which seems as close to the facts as we'll get (unless someone
> knows
> >> better) is as follows:
> >
> >That's right - I came across them when working on ST Format - the ST
> >version of Protext was quite groovy too, IIRC. It got a bit of stick,
> >though, because it wasn't as presentation-intensive as the other WPs
> >around.
>
> That's true, but it depends what you want from a word processor (features or
> fonts) and plenty of Protext users are quite fanatical about it. Sales of
> the Atari and PC versions confirm it is still "the mutt's nuts" as far as
> many users are concerned.

Absolutely - it's like BBEdit on the Mac - it's bizarrely capable, but without any of the page layout, font frills. Perfect for more advanced functions.

--
simon.forrester@domain.on.the.right - www.futurenet.com
www.sfnet.co.uk - www.culttv.co.uk - www.macweb.co.uk

1843. Re: Falcon 030

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6amsdr$sr1$1@news.stortek.com>
Source record: 109028

In article <6amfed$4pe$7@newsbell.bellglobal.com>, madmax@bfree.on.ca (Brian Van Tilborg) wrote:
>Can someone direct me to the best website to get falcon information.
>Something that covers the basics and then more technical information.
>After looking at a brochure, (I have 5 year old brochure still:-), I cannot
>see how you can hook up a standard ST colour or mono monitor to the falcon
>without changing the connector. I also don't see how it can be possible to

basically you need an adapter to do this. No idea where to get such a thing.
Most people would prefer using a cheap VGA monitor to benefit from the Falcons
enhanced screen resolutions.

>hook up an SLM 804. So knowing that these questions were asked YEARS AGO and

You cannot connect an Atari laser printer to the Falcon. I seem to remember
seeing a special adapter that would allow this, but it was way too expensive
to be worth it.

>MANY Times, you don't need to answer here if you don't want to, just direct
>me to a falcon page, where I can read on my own and not look so poorly
>informed:-).
>

No problem, these questions don't come up that often.

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

1844. Computer Hardware & Software for sale

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: Kevin <qdesign@ipns.com>
Message-ID: <885978658.336478@moon.aa.net>
Source record: 109029
Cross-posted to: or.forsale,pdx.forsale,pnw.forsale,pnw.wanted,comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari

I have bunch of computing items for sale, everything used less than 1 ~ 6 months. Below are the items and Prices I'm selling. Let me know if you are interested.
I'm living in PDX. But shipping is no problem once I recieve the $$, or COD Cash is ok too.
send me an email if you need more info on any item.
reply to qdesign@ipns.com

Hardware

O Western Digital 6.4GB UDMA33 HDD - $245 (2 month old)

O 64MB SDRAM EEPROM 10ns w/ 8 chips - $150 (1 month old)

O HP 4C 600DPI optical res. Scanner New condition - $650

O WACOM ARTPAD 12"X12" w/ pen - $270

O 21" Viewsonic 1600X1200 max PT813 w/ SonicTron Tube - $1200 (still under 2 yr manufacture Warranty)

O USRobotics Sportster 33.6Kbps upg. to X2 56K w/ voice Full duplex - $60 (not a Winmodem)

O NEW Western Digital 9.1GB Ultra Wide SCSI HDD w/ Adaptec 2940UW SCSI Adapter Bundle - $999

O Matrox Mystique 220 retail box with Manual & CD Games with 8MB SGRAM to boost your 2D/3D games - $159

O SuperMicro P6DLE Dual Pentium II Motherboard w/ LX Chipset / AGP / 4DIMM / 3 ISA / 4 PCI / ACPI/PC 98 Features / ATX / USB - $275 ($539 with 233MHz PII CPU)

O Diamond FireGL 1000PRO w/ 8MB SGRAM w/ 8ns AGP - $179

O AOC 17" .26 Monitor 1280X1024 Max res. w/ JAG Digital Control w/ Dark Tint Screen for Acurate Colors. - $399

######### SOFTWARE #########

O Adobe Pagemaker 6.5 Full version with manual and CD in Box - $170

O Bryce 2 by MetaCreation - Create your world easily in 3D with built in modeler; save in major graphics format - $99

O Windows 95 OSR2.1 w/ USB w/ manual on CD Full version - $69

O MS Office 95 Standard Edition for Windows 95 oem - $69

O Macromedia Freehand Graphic Studio 7 w/ Freehand, Fontographer, more ... - $195

O Kai's Power Tools 3 for Win 95/NT - $85 (nice plug-ins for photoshop)

O Ray Dream Designer 4 by Fractal Design Corp. CD & Manual - $95

O Adobe Photoshop 4.01 Upgrade version 2 CDs - $120 w/ Manual

O The 11th Hour - sequel to the 7th guest - 4CDs - $30

O Kinetix 3D Studio MAX R2 Full Version 2CDs for Win 95/NT - $1795

All the parts & prices are effective from Jan. 28th 1998.
Please email me if you have any questions relating to any parts I have on sale.

Thanks
Kevin -

1845. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <34CEFB78.7DF5@ooc.de>
Source record: 109030

Andreas Kromke wrote:

> Are you sure that the FRB is used for _all_ disk operations?
> On a TT it is only used for floppy access to/from TT-RAM.

The _FRB is also used for all hard disk transfers between drives
connected to the DMA (ACSI) bus and TT-RAM.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

1846. Re: Falcon Emulator for PC

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: dmitchel@mcs.dundee.ac.uk
Message-ID: <6amtu5$l9a$1@dux.dundee.ac.uk>
Source record: 109031

```
: >with DSP instructions. Signal processors have a special features like
: >hardware circular buffers, bit reversed adressing (needed for FFT) and
: >lookup tables for much used functions. The pentium (with or without MSX
: >instructions) doesn't even come close.

Sound cards have programmable DSP chips on them so why not use that ??

Davy

--
Davy Mitchell dmitchel@bcs.org.uk
http://home.clara.net/dmitchel/
St Joseph's Chapel
http://www.computing.dundee.ac.uk/dmitchell/chapel/
```

1847. Re: Help with HDDriver -- quick!

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <34CEFC3D.7A@ooc.de>
Source record: 109032

Magnus Kollberg wrote:

> How much would the translater get if he translated it into english? A
> precentage of the sales or?

That depends on what the firm pays that is willing to distribute DISKUS
in an English version. This firm would have to pay for the complete
translation, including the translation of the DISKUS-internal texts and
the RSC file and they would have to pay license fees, of course.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

1848. Re: Help with HDDriver -- quick!

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <34CEFC7A.C1E@ooc.de>
Source record: 109033

Magnus Kollberg wrote:

> Can't be that hard if you master the german language. So you wouldn't
> read
> through it correcting errors????

Of course I would. But I don't know anybody who has the knowledge to do
a translation. And I don't know anybody who would pay the translation.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

1849. Re: Adding SIMMS memory to my 1040 STf--help!

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6amurf$t14$1@news.stortek.com>
Source record: 109034

In article <19980128000300.TAA06155@ladder03.news.aol.com>, nine2pleez@aol.com (Nine2Pleez) wrote:
>I have 2 1040 STf's and I don't care what anyone thinks or who closes whatever
>ftp site, Atari is one of the quickest, easiest to use formats when it comes to
>MIDI. I own a studio with a PC, a Macintosh PPC and Atari systems and even
>when people visit the place, the Atari is still one of the most popular formats
>used here. :) Now my question:
>
> I know that the STe has a Simms slot for memory expansion. The STf
> does not
>but there is a way to increase the Simms memory in the "f". I read it
>somewhere-maybe Toadnet, not sure. Is anyone out there familiar with the
>process, know of tech link on the net, or know where I can find any resource
>showing me how? Please write if you can help. Let's all continue to promote
>this fabulous machine and keep it alive. (They're a lot of them out there and
>can be had real cheap!) Atari, Mac's and Motorola rule. Keep Intel "outside"!
>
>Archie M
>e-mail A92GTA@aol.com

There's a DIY project document in
ftp://ftp.leo.org/pub/comp/platforms/atari/docs/simm.lzh
although it's all german.

Another one, in english, can be found at
http://web.netusa1.net/~jahronch/ast4meg.html

Hope this helps!

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

1850. Re: Hensa Micros FTP site

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: denesh@demon.net
Message-ID: <885981865.13705.0.nnrp-08.c1c3e001@news.demon.co.uk>
Source record: 109035

Denesh Bhabuta (denesh@cyberstrider.org) wrote:
: On 24 Jan 1998 18:12:06 GMT, madmax@bfree.on.ca (Brian Van Tilborg)
: wrote:
: >my first visit I was surprised to see that they are ELIMINATING the Amiga
: >and ATari sections because of a lack of interest.

: All my hard work going to waste. :((((
: >Is there anyway to transfere these files to other FTP sites or find a SITE
: >that can be certain to be a safe haven for Atari programs in the future?
: I've just got back from a business trip in the States... and I am out
: in Europe from tomorrow night.. I'll see what i can do later tonight
: or early tomorrow.. maybe save them on the CyberSTrider server.

OK, as a follow on from this, I have just downloaded all the Atari files
from hensa to my server at CyberSTrider. Took me 1.5 hours using a robot
mechanism.

I have written to the hensa guys asking if I can make these public,
especially as the .msg files and index are copyrighted to them.

I can not do anything until I get a response from them.. and even
if it is an unfavourable response, it just means a bit more work for me
removing the .msg files - the software itself is fine. I can
only deal with this bit while I am at home - currently at a conference
abbroad...

I'll make another posting when this is available to the public. I
am also going to be producing a shareware/freeware CD which I am
planning to have available in Q2 if 1998.

Regards
Danny
--
Denesh Bhabuta (Danny) ; denesh@demon.net, denesh@cyberstrider.org
http://www.cyberstrider.org/
"in the namespace, no one can hear you expire..."

1851. Re: Gif with 89a format

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: jon.maidment@virgin.REMOVE.ME.net
Message-ID: <6amvol$rq2$1@nclient3-gui.server.virgin.net>
Source record: 109036

```
On 27 Jan 98 20:24:38, Terry May wrote:
->Re: _Gif with 89a format_, twm@post1.tele.dk wrote to All on 26 Jan 98:
->
-> t> Is there a program for an Atari ST that can take say gif 87a and
-> t> change them into gif 89a format - making it possible to have one
-> t> color transparent?
->
->The commercial program Imagecopy will do that.

There was alittle TTP with (i think) the Cab 1.5 distribution called
Transgif.TTP that did it too... if you can't find it I'll mail it to you...
```

1852. Mac emulation

Newsgroup: comp.sys.atari.st
Date: 1998-01-28 00:00:00 UTC
From: Julian Frede <frede@metronet.de>
Message-ID: <6an00h$79u$1@news.metronet.de>
Source record: 109037

I�ve got a question to all on this newsgroup:
Has anyone a spectre catrige?

1853. Re: Help with HDDriver -- quick!

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <34D042B2.77BB@ooc.de>
Source record: 108838

Magnus Kollberg wrote:

> Well I guess this is the problen. Who is distributing DISKUS right now
> (in germany and outside)?

DISKUS is distributed by myself and by CCD (Creative Computer Design).

> I think I know who could do it (they have translated big manuals from
> German before), but I'm not sure he will do it.

Do you also know who will pay all this and who is able to get the manual
printed and the software supported and so on? And do you know several
hundred users definitely paying 159 DM or more for DISKUS in order to
make all this profitable for?

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

1854. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: rsg0910@iglou.com
Message-ID: <EnJE5C.6uK@iglou.com>
Source record: 108839

In article <34d66c84.26925987@news.demon.co.uk>, Guy Harrison wrote:

>'Twas me. :-)

So I got the right person, then...

>I wonder how many emails have been sent asking them to release the
>source code?

Oh boy... And just releasing it would make it more available to more
people. A good bit of software, all right.

>>Remember Steve Yelvington who wrote the little FAQ on how to program the
>>ST to use the modem port? He's still around. However, that little file is
>>a bit dated. Any updates to it?
>
>Haven't a clue I'm afraid.

I would defintely love to see updates to it. Think you could do that?

>As you no doubt have guessed from the csasp thread, it's exactly this
>I'm trying to address. Question is ... is it worth someone devoting a
>lot of time and effort doing whatever it is needs to be done? Or are
>there so few potential new programmers left to make it unworthwhile?

Good question on the new programmers out there. I was also thinking about
the older programmers also, especially the ones here, like you, me, Tony,
and a bunch of others. It's still worthwhile. We just pass it on to the
new programmers who will then pass it on as well.

--
Homepage: http://members.iglou.com/rsg0910

Sez who that a deaf person can't have fun on the net? No ears required!

Junk emailers beware: $500 fee charged for each junk and spam ad.
-Sending the junk email indicates acceptance of these terms and a LARTing.

1855. CD Recording problem

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <6apgor$pcq@newstoo.ericsson.se>
Source record: 108840

I have a very strange problem here.
If I make an image-file of the files I want to burn
and place the image on my scsi drive. When I start
to burn that image and sometimes in the middle it
says "scsi buffer underrun". The strange thing is
that it has worked for months without problems.

It happens more often when I want to burn audio-cd's,
BUT if I have my audio-files on my IDE it works fine.

I know what that message means, but it has worked before
and now it happens all the time.
Has something happend to my scsi-chip?

By the way, I have a Falcon.

1856. Re: Adding SIMMS memory to my 1040 STf--help!

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: pls@no.spam
Message-ID: <6apfh4$ifv@bcrkh13.bnr.ca>
Source record: 108841

In article <6anssi$3cv$1@news2.isdnet.net>, "Nicholas Bales" <bales@GET.THIS.OUT.hol.fr>
wrote:
>
>> Hi,
>>
>> try to use a 72-pin 4MB PS/2-SIMM.
>>
>
>
><pretty simple DIY description snipped>
>
>Does this work ?
>

I did something similar with an 8 Mbyte SIMM. Of course, I could only access
the bottom 4 Megs, but that's all the STFM can use anyway.

It's been working really well for several years now.

Watch out for the SIMM CAS 0,1,2, & 3 lines; sometimes CAS0 & CAS2 are
connected together on the SIMM (via a small 0 ohm resistor), also with CAS1 &
CAS3. You will need to remove this resistor to get it to work.

And it is just possible to squeeze the SIMM under the power supply (in a 520
Kbyte STFM).

Gerry O'Rourke
Nortel Ireland Ltd
E-mail (remove the #'s) gigxr01#@nt#.com

1857. Re: ZIP DISK with Spectre GCR

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6aphf1$lqq@thoth.portal.ca>
Source record: 108842

On 28 Jan 1998, LVS2CULAFF wrote:

>I am planning on obtaining a ZIP DRIVE (SCSI) for my Atari 1040STe using
>the LINK II plug. The question I have is, can I use the ZIP DISK DRIVE
>as the one where my System software loads on it? I know it emulates a
>Mac Plus computer, but I am not sure if that system can work with a ZIP
>DISK. If so, also where does one obtain a driver to run it through the
>Macintosh. Thanks...

The SCSI version of the Zip drive comes with a 'special' dual-format Zip
disk. I assume it has drivers and utilities for both the PC and Mac.
System 6.0.8 or greater is required. I don't know enough about Spectre GCR
to confirm if it would work, though.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

1858. My Rather interesting Web

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: ceebti@cee.hw.ac.uk
Message-ID: <EnJFAM.H33@cee.hw.ac.uk>
Source record: 108843

```
Hi fellow atarians,

Please feel free to visit my updated web pages:

Go to http://www.cee.hw.ac.uk/~ceebti/atari.html

Cheers

--
<-------------------------------------------------<<
* Brian T. Innes | Mnemonisist, *
* B.Eng Elect & Elect Eng | Cyclist, & *
* Heriot-Watt University | Toxophilist. *
* *
* E-mail: ceebti@cee.hw.ac.uk *
* Web: http://www.cee.hw.ac.uk/~ceebti/index.html *
* High Voltage Page:- /~ceebti/danger.html *
>>------------------------------------------------->
```

1859. Cranach v3.10/r1.04 Wanted

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6apm64$mk2@thoth.portal.ca>
Source record: 108844

TMS Cranach Studio v3.00/r2.10 has some palette problems in 16- and 24-bit color modes running under Computerinsel's NOVA VDI 2.61. Gerhard Huber of Computerinsel has told me the palette problem is a bug in Cranach itself and was fixed in v3.10/r1.04.

Is there any chance someone is using this version of Cranach? Because TMS is out of business, I can't get the update the normal way. Would a kind soul out there be willing to help me and translate this to German and post it to the equivalent newsgroup? Cranach was never released outside of Germany, so my best chance would be in a German-language newsgroup.

It's important to note that I bought Cranach some years ago (with original disks and documentation) from a German-Canadian professor who made frequent trips to Germany, so this is _not_ a request for pirate software. There's no other way to get the update except to ask another Cranach user (most likely a German). All I require is the '030 binary (previsio.prg) and its two resources (studio_0.rsc, studio_1.rsc). I would be willing to buy this version of Cranach, too, if someone is no longer using it.

If all fails in my attempt to get the newer version, at least I can say I tried in both English and German. Any help would be greatly appreciated!

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

1860. Re: Atari, ST Calc

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: ACA126@news.salford.ac.uk
Message-ID: <6aqaab$7ns_001@salford.ac.uk>
Source record: 108845

In article <34CFE8F5.15F6@istar.ca>,
dave howell <dhowell@istar.ca> wrote:
>A friend of mine living in a remote area has asked me to request
>assistance from any Atari owner. He wiped out the ST Calc disk

Bin off ST Calc unless you need all the funky T-test and Chi test
stuff, Get K-Spread 3 which is a newer version of the same package
try Opus 2.3.1 instead as it does graphs as well. and if you find the
full version from whichever FTP site it's at you can ALternativly
slpash out and get Texel from somewhere like System Soutions

Leon L Robinson
Still running at 8MHz and proud

1861. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6app75kir1@infomania.emw.ericsson.se>
Source record: 108846

Uwe Seimet wrote:
>
> Magnus Kollberg wrote:
>
> > I know that HD-Driver has a opton for FRB. If this is enabled,
> > does HD-Driver set up a buffer of it's own or? This is something
>
> It sets up a new buffer called XFRB but this buffer is only use by
> programs that know about it. These programs might be drivers for
> streamers or so that need an additional buffer because the hard disk
> driver will use the standard FRB. HDDRIVER will never use the XFRB, it
> will only allocate memory for it. If you don't have software that
> explicitly says it profits from the XFRB using HDDRIVER's XFRB option is
> only a waste of memory (64 KByte).

Okey, so enabling it wont atleast cause any troubles. Thanks for
explaining what it's for.

> > that we are having problems with on the AB040 under MagiC as
> > it's not sure which FRB buffer is used and the buffer used by MagiC
> > can't be located.
>
> The standard FRB is used.

And it's MagiC who handles this one? Would it be possible to set
HD-Driver
so that it alwaysed used the XFRB buffer, or will that not work with the
OS?

As I have said before, on the Falcon with Fast-RAM (AB040 or
MightySonic030)
you must set the the buffer used by SCSI/Floppy to none-cacheable.
Currently
this is not possible with MagiC (atleast not to our knowledgs) as it's
not possible to locate the FRB buffer and mark it as none cacheable. On
TOS/MiNT this is possible and works just like it should, with MagiC
this cause disastrous consequenses as the CPU is able to cache the
buffer
making your files going highwire.

So does anyone know how to get hold of this FRB buffer under MagiC so
that it can be set to none-cacheable? We have tried to get some info,
possible solutions, hacks, whatever, for along time now, but with no
succes. So currently we suffer from unreliable or slow (all RWABs are
patched, or whatever it's called) SCSI/Floppy access under MagiC.

This is with a AB040 installed. Not a very nice situation. There is
ofcourse a way around this and that is to mark all ST-RAM as
none-cacheable, but that is hardly an ideal solution either.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

1862. Re: Help with HDDriver -- quick!

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6appiukir2@infomania.emw.ericsson.se>
Source record: 108847

Uwe Seimet wrote:
>
> Magnus Kollberg wrote:
>
> > Well I guess this is the problen. Who is distributing DISKUS right now
> > (in germany and outside)?
>
> DISKUS is distributed by myself and by CCD (Creative Computer Design).

Okey.

> > I think I know who could do it (they have translated big manuals from
> > German before), but I'm not sure he will do it.
>
> Do you also know who will pay all this and who is able to get the manual
> printed and the software supported and so on? And do you know several
> hundred users definitely paying 159 DM or more for DISKUS in order to
> make all this profitable for?

Probably not. Forget that I even mentioned it. I guess it's not good
enough or interresting enough to bother with, as well as letting other
users than german reading repair and maintain their disks. What a
bugger.

Sorry for trying to help, it wont happen again.

Regards,
Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

1863. Re: Animated GIF utilities

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <886039793.7945.1.nnrp-06.9e98f145@news.demon.co.uk>
Source record: 108848

On 27 Jan 1998 23:38:06, Peter Rottengatter wrote:
> In article <885838801.9138.0.nnrp-07.9e98f145@news.demon.co.uk>,
> dbolt@my-ste.demon.co.uk (David Bolt) writes:
>
> > Is there a utility that can take apart animated GIFs. I know FIXAGIF can,
>
> Where can I find this tool ?

Not sure. I had it mailed to me by Bob Poggioli. The author, Lonny Pursell,
has a web site with his progs on it, but I haven't really looked for it, as
yet. If you want I can mail it to you. It's less than 40Kb uucoded.

Regards,
David E-Mail :- dbolt@my-ste.demon.co.uk

```
/*********************************************************\
* *
* Proud owner of: Atari 520STE 4Mb + Syquest EZ-135 + V.34 *
* *
\*********************************************************/
```

1864. Re: Texel

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: h9250467@idefix.wu-wien.ac.at
Message-ID: <6aps66$sh1@cantine.wu-wien.ac.at>
Source record: 108849

Magnus Kollberg (magnus.kollberg**@**emw.ericsson.se) wrote:
: Opssss... this isn't nice! So it can't output charts? What a bummer!
: Regarding the price for ArtWorx it's more like $60 but I guess it's
: still a bit expensive to get chart support.

: Have you tried version 2? I guess it hasn't got chart support either?
: It looks very nice though but that doesn't help either.

Texel and Artworx use a system similar to OpenDoc or OLE, which is quite sensible to do because it would mean double work to implement chart ouptput and editing in Texel itsself and manpower in the Atarisoftwaremarket is limited. It is interesting to see how things like OLE work on the Atari that many users do not get to wotk properely on Win NT etc. platforms.

In addition, Artworx is not just a chart application but a full vector graphics package similr to Freehand or Corel Draw - which means that you can do much more with your charts than with Excel. Also, the price quotes are not correct. And being an ASH power user the prices go down considerably. LDW cannot import Excel files, which Texel can. But it is right that in some areas in terms of spreadsheeting there is still sth. to be done in Texel (e.g. string functions that are non-existing).

Alfred

1865. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6apsllmin1@infomania.emw.ericsson.se>
Source record: 108850

Uwe Seimet wrote:

> > So maybe Uwe could explain how the data gets into Fast-RAM then?
>
> This is easy: The SCSI hardware has direct access to Fast-RAM. The ACSI
> hardware has no direct access so the hard disk driver first loads blocks
> of data (usually 64 KByte) to a special buffer (_FRB) located in ST-RAM
> and then the processor copies these data to the final location. All hard
> disk drivers have to do it this way.

I see, but this is for a TT, not for a Falcon with Fast-RAM. I think
this
is the problem and what Andreas has missunderstod. He was always
thinking on
how the TT works and he probably though that the Falcon worked the same
way. On the Falcon with Fast-RAM this does not work as you can't use
DMA to/from Fast-RAM so all data has to go through this buffer somehow.
Also the AB040 has got a 040 CPU (suprise) which has got bigger caches
and probably more advandes than the 030 in the TT as well. So the FRB
buffer must be marked none cacheable which currently isn't possible
as we don't know where the buffer is located in the first place. The
FRB cookie should point it out, but Andreas have said that MagiC
doesn't use the cookie.

> > of it's own and the one in MagiC will be ignored, or will it use
>
> No, HDDRIVER itself doesn't use this XFRB at all. It uses the standard
> FRB provided by the operation system, regardless if this is TOS or
> MagiC.

I guess HD-Driver doesn't care about where the FRB buffer is, or even
knows
where the FRB buffer is. All this is managed by the OS right?

> > If it does, how do you get the data from the DMA to Fast-RAM
>
> See above. We shouldn't confuse ACSI and SCSI here. Both busses use DMA
> but devices connected to ACSI don't have access to TT-RAM. The ACSI bus
> is often referred to as DMA bus. I prefer the terms ACSI bus and SCSI
> bus because both do DMA.

So you could say that on a Falcon with Fast-RAM the SCSI port works
like the ACSI port on the TT.

So now we are back to square one but hopefully we have cleard up a few
things here.

A Falcon with Fast-RAM and SCSI could be compared to a TT with ACSI and the same limitations. I hope this is correct and that it help to clear things up for Andreas. I hope I have got it right this time.

I guess the main problem here is that MagiC doesn't use the FRB cookie correctly as it normaly would point out where the FRB buffer is located and the size of it. I guess this is what the cookie partly is for, pointing out where the FRB buffer is located i RAM.

Correct me if I'm wrong, but the bottom line is that on a Falcon with AB040 and Fast-RAM you soon get into trouble under MagiC when accessing the SCSI or Floppy as they both are DMA devices and the FRB buffer is not possible to locate and therefor the CPU might cache it.

I guess I have said that 100 times now....

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

1866. Re: Monitors?

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: Hans Wessels <mr_ni@mst.tn.utwente.nl>
Message-ID: <34D0785D.1A5A@mst.tn.utwente.nl>
Source record: 108851

Dennis Bishop wrote:
>
> I know of a used computer store that has a bunch of NEC Multi-sync
> monitors for $199 each, can these monitors be used with eather the
> TT/030 or Falcon030?

Probably they are, NEC has a lot of multi-sync monitors. Most
multi-sync's will do standard VGA resolutions. When it are
old type NEC 3D monitors you can use them for ST low and ST high
too (esp. interesting for the Falcon, all VGA, RGB and ST-HIGh
resolutions on one monitor).

Bye Hans

1867. Trading Post Web Site - http://www1e.btwebworld.com/tradingpost/

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: John Thackeray <Tradingpost@btinternet.com>
Message-ID: <01bd2cbc$0485e700$LocalHost@default>
Source record: 108852

The Trading Post who have sold and supported the Atari computers for a number of years have now produced their own web site which features a good cross section of computers and software including the Atari ST/STE.

--
John Thackeray
Trading Post
Victoria Road
Shifnal
Shropshire TF11 8AF
UK
http://www1e.btwebworld.com/tradingpost/

1868. Re: Texel

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6aq1fopfn1@infomania.emw.ericsson.se>
Source record: 108853

Alfred Radauer wrote:
>
> Magnus Kollberg (magnus.kollberg**@**emw.ericsson.se) wrote:
> : Opssssss... this isn't nice! So it can't output charts? What a bummer!
> : Regarding the price for ArtWorx it's more like $60 but I guess it's
> : still a bit expensive to get chart support.
>
> : Have you tried version 2? I guess it hasn't got chart support either?
> : It looks very nice though but that doesn't help either.
>
> Texel and Artworx use a system similar to OpenDoc or OLE, which is quite
> sensible to do because it would mean double work to implement chart
> ouptput and editing in Texel itsself and manpower in the
> Atarisoftwaremarket is limited. It is interesting to see how things like
> OLE work on the Atari that many users do not get to wotk properely on Win
> NT etc. platforms.

Ofcourse is it nice when programs cooperate, but when you buy a spread
sheat program you still expect it to output charts, even if it's in a
limited way. If Texel could just output limited charts it would be okey,
but now it can't output even the most basic charts and that is not
enough
if you ask me.

> In addition, Artworx is not just a chart application but a full vector
> graphics package similr to Freehand or Corel Draw - which means that you
> can do much more with your charts than with Excel. Also, the price quotes
> are not correct. And being an ASH power user the prices go down
> considerably. LDW cannot import Excel files, which Texel can. But it is
> right that in some areas in terms of spreadsheeting there is still sth. to
> be done in Texel (e.g. string functions that are non-existing).

Sure I belive you that Artworx is much mroe than a chart aplication, but
that
is not realy the point.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

1869. Re: Mille Babic's homepage moved

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: cwesterh
Message-ID: <34d09890.23099898@news.utrecht.nl.net>
Source record: 108854

On Sat, 24 Jan 1998 09:49:52 GMT, mille@tripnet.se wrote:

>Some of you have notified the long rows made by me (ASH Emailer).
>The point is that it looks good in Emailer, MS Outlook Express, Netscape etc. Emailer wraps the text fine. Its up to the mailer app to wrap text, I
>know that NEWSie doesn't do that. Ask John Rojewski, the author of NEWSie to implement this feature. Am I wrong about this? Think not. If you use
>QED or Everest to create mails then the text wraps fine, that's why mails looks fine sent by NEWSie. But the opposite?
>
I use Agent on my work to read news and even here the text is not
wrapped. So I think it is better to wrap the text before you send it.

Cheers,

Cecil.

1870. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6aq56v$ro2$1@infomania.emw.ericsson.se>
Source record: 108855

Uwe Seimet wrote:
>
> Magnus Kollberg wrote:
>
> > > On the TT you can do SCSI-DMA transfer to/from TT-RAM. This isn't
> > > possible on e.g. Falcons with real fastRAM (Afterburner and Mighty
> > > Sonic) so it has to use the FRB for SCSI-transfers as well as
> > > floppy.
> >
> > Are you sure about this? I though all DMA transfers on the TT had the
> > same limitations as on the Falcon with Fast-RAM. Has the TT got DMA
>
> The TT's SCSI bus has no limitations. Devices connected to SCSI can
> access the TT's complete memory directly. The TT is surely more
> professional in this respect than the Falcon.
> The TT has DMA sound.

Well it depends on how you look at it. If you have got a Falcon in
the original state as it was ment to work you can use DMA transfers
to the complete memory space just like on the TT. The problems
arise then you add an accelerator with Fast-RAM to expand the memory
space beyond 14MB, which is the physical limit for DMA transfers on the
Falcon. With extra memory added as Fast-RAM can't be accessed by the
DMA hardware in the Falcon as it's beyond it's address space.

But the thing was how this works on the Falcon with MagiC. We all know
by now that the TT and Falcon with Fast-RAM works differently. Would it
be so hard to add a pointer in the FRB cookie supplied by MagiC to
this memroy buffer?

The problem is with the FRB buffer and Falcon+Fast-RAM.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

1871. Re: "The Light of Adamas", der DRACONIS Web Browser

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34e13b34.9037569@news.zetnet.co.uk>
Source record: 108856

Hey! Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se> wasn't it
Thu, 29 Jan 1998 08:48:01 +0100 that you wrote:

>> Has anyone any info on the state of this web browser and ppp

>If you look at the dates of the downloads you would see that it's

>Any way, the browser looks very interresting and the author will

It certainly does, IMHO it gave a better loking web page than the
excellent cab :)

>look into Java script and Java VM later on and see if it's possible.

hmm I thought it was discussed that java was a none starter on the
atari ?

Fanx for the quick response you gave <smile>

.-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

---------- Join the ST+ Mailing list ----------
email Majordomo@spodden.zetnet.co.uk and Put subscribe stplus

1872. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34d797ef.3542048@news.zetnet.co.uk>
Source record: 108857
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

Hey! rsg0910@iglou.com (Robert Goodwin) wasn't it Thu, 29 Jan 1998 08:27:12 GMT that you wrote:

>>there so few potential new programmers left to make it unworthwhile?

>and a bunch of others. It's still worthwhile. We just pass it on to the >new programmers who will then pass it on as well.

OK heres a thought I have been kicking around for ages...but?

I know most people have a downer on STOS, But the fact is I can make a fast 8 way scrolling platform game that would rival Sonic, and it will work on anything from a one meg FM through STe. megas, TT's and Falcons with afterburner and nemesis, this isnt showing off, its been done, No one needs fix or do anything special, just run your TT ,Falcon or bog standard ST and the game plays..and its smooth and fast as others should testify.......

Now its taken quite a few years with a hell of a lot of trial and error :(and new add ons being made to get to the point where the above can be done, Most of the time taken up with experimenting..

I could take a complete beginer, someone who has never programmed before, cut out all the trial and error and pass on the end results in a rediculously short period, a complete novice could make the above mentioned game in 3 months, anyone who knwos how to use Variables and has an understanding of an ATARI screen layout ..half that,

Unfortunalty theres a LOT of biased people out there who wont even download and try a game simply because of the word STOS, they all believe its still in the past :(No matter how I try I cannot get them to realise what it can do.....

So anyway :) I honestly wouldnt have the incentive to do the above for one or two people, but if I could get ten people who are determined to make a quality game and dont have a pre defined bias towards STOS and do have a couple of months then I would do it en bloc

If interested then go get Heartland to see what i mean as thats what I would teach everyone to make but with your own artwork:) ho and thats a couple of yrs old now, I can make it more compatable than it is :)

.-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

---------- Join the ST+ Mailing list ----------

email Majordomo@spodden.zetnet.co.uk and Put subscribe stplus

1873. Re: "The Light of Adamas", der DRACONIS Web Browser

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: Jo Even Skarstein <josk@stud.ntnu.no>
Message-ID: <6aq9qi$h6d$1@due.unit.no>
Source record: 108858

Tony Greenwood <paxton@zetnet.co.uk> wrote:

> hmm I thought it was discussed that java was a none starter on the
> atari ?

Java is certainly possible on the Atari (Craig Graham runs it on his Falcon), but on a standard ST it would be painfully slow. I don't know if it even works with only 4Mb.

Jo Even Skarstein
<joska@nuts.edu>

1874. Re: STinG/ppp Working, finally!

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: gstamant@cedep.com
Message-ID: <34d0aa55.898471@news.cedep.com>
Source record: 108859

csilver@No.Spam.Puke.com (Charles Silver) ecrivait:

> Hi Kemosabies,
>
> I've been trying for many months to get STinG/ppp to work for one of my
> ISP's, Telebyte. Finally, it works. With the new MODULES posted 22JAN,
> with the new SERIAL.STX, and RESOLVE.STX, all's well. [...]
> CU,
>
> Charles
> EoF

Same thing here, everything works just fine now :-) Thanks Peter.

Guy.

L'Atari branche gstamant@cedep.net
http://www.cedep.net/~gstamant/atari/atanet_f.htm Guy St-Amant

---

1875. Re: Adding SIMMS memory to my 1040 STf--hel

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: dwmoar@aol.com
Message-ID: <19980129164201.LAA25130@ladder02.news.aol.com>
Source record: 108860

>Let's all continue to promote this fabulous machine and keep it alive. Umm, hello, thats the idea of keeping the FTP sites UP. There is more stuff on them then I could ever use, but I use them because there is more stuff:-). If you take away the Atari STuff from the internet, YOU KILL THE ATARI.

I don't know about you but LONG before the internet became of intrest to most the were private BBS all over the place. These were all good sources of software, and yes some of them had pirated wares also. There are still quiet a few of these good BBS's
still out here. Finding them can be hard, but once you find one you can usally find others.I for one still use thes BBS's and am sure if they start shutting down the atari stuff on the net alot of other will uses these again. On good BBS still running since the early 80's is Ace of America (503) 761-9074. He has quite abit of file for the old 8-bit and ST alike. Give him a call sometime he still supports 300 baud to 28.8 baud I hope soon he will support upto 56.6

1876. Re: Reviving an Atari 512 STM...

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6aqkcv$q9i$1@roch.zetnet.co.uk>
Source record: 108861

On 28 Jan 1998 22:12:55, Marc Laan wrote:

>Which version of TOS (SW or ROM-based) is recommended/optimal for the
>earliest machines in the 520-series (external SS-drive, 512 ram, B/W
>screen, 8 mHz processor, no HD)?

If you have no HD then 1.0 is good enough. If you have an HD then you
should look for 1.4 which has far better HD handling.

If you had more RAM than 512Kb I would recommend forgetting TOS and
going straight for Magic.

I have a set of 6 1.0 ROMs if you need them.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

1877. Re: CD Recording problem

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <6aqp71$7g1$2@irk.zetnet.co.uk>
Source record: 108862

On 29 Jan 1998 09:05:31, Ronny Gardh wrote:

*S*N*I*P*

>By the way, I have a Falcon.
>
>
Umm... what CDR software do you use?

chrisc

1878. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: Oliver Skelton <oskelton@sorry.nospam.please>
Message-ID: <34D100C3.AFB4ACA3@sorry.nospam.please>
Source record: 108863

Uwe Seimet wrote:

| > I know that HD-Driver has a opton for FRB. If this is enabled,
| > does HD-Driver set up a buffer of it's own or? This is something
|
| It sets up a new buffer called XFRB but this buffer is only use by
| programs that know about it. These programs might be drivers for
| streamers or so that need an additional buffer because the hard disk
| driver will use the standard FRB. HDDRIVER will never use the XFRB, it
| will only allocate memory for it. If you don't have software that
| explicitly says it profits from the XFRB using HDDRIVER's XFRB option
is
| only a waste of memory (64 KByte).
|
| > that we are having problems with on the AB040 under MagiC as
| > it's not sure which FRB buffer is used and the buffer used by MagiC
| > can't be located.
|
| The standard FRB is used.

I wonder - I partly downgraded my AB040 from HDDRIVER 7.02? to 6.13
(booting first with AHDI) after having problems with crashes in GEMAR. I
was running with the HDDRIVER FRB option off, I thought on AB040 TK
driver instructions.
Would I need the XFRB on to use GEMAR on a fastram Falcon? - or is the
XFRB just to speed DMA buffering when more than one program is using it?

--
Regards,
Oliver [Edit reply line to @ gatwick.geoquest.slb.com to email]

1879. Re: STiNG/Initialising link

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <RTZnVaB.greg_evans@delphi.com>
Source record: 108864

Set Sting as active?!? I'll take a look...

thanks!

Greg

1880. Re: Help with HDDriver -- quick!

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: outrider@anv.net
Message-ID: <327_outrider@anv.net>
Source record: 108865

Re: _Help with HDDriver -- quick!_, magnus.kollberg**@**emw.ericsson.se wrote to All on 29 Jan 98:

>> Do you also know who will pay all this and who is able to get the
>> manual printed and the software supported and so on? And do you know
>> several hundred users definitely paying 159 DM or more for DISKUS in
>> order to make all this profitable for?
mk>
mk> Probably not. Forget that I even mentioned it. I guess it's not good
mk> enough or interresting enough to bother with, as well as letting
mk> other users than german reading repair and maintain their disks. What
mk> a bugger.
mk>
mk> Sorry for trying to help, it wont happen again.

I think you took Uwe's comments the wrong way. I don't believe he was trying to be negative toward you. He was just being realistic, making sure you understand everything that's involved. It apparently is a MAJOR undertaking that makes it virtually unprofitable.

And there are other English solutions for repair and maintaining of disks (though I too would love an English DISKUS), so it's not like it's either DISKUS or nothing.

* LED v1.51 * "They are not the hell your whales." - Spock
--

Terry May - Las Vegas, NV

1881. Re: Word wrapping in Readers

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: outrider@anv.net
Message-ID: <326_outrider@anv.net>
Source record: 108866

Re: _Word wrapping in Readers_, Newsmaster@pwomar.demon.co.uk wrote to All
on 28 Jan 98:

N> I've no idea how old Fidonet is but Usenet is something like 25 years
N> old, the Internet is not a new invention.

I understand that, but the Internet continues to evolve (at least
theoretically), while FidoNet is slowing dying.

* LED v1.51 * Don't drink water -- fish use it as a TOILET!
--

Terry May - Las Vegas, NV

1882. Re: Falcon 030

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: Thomas.Raukamp@t-online.de
Message-ID: <6aqpb6$9um$1@news00.btx.dtag.de>
Source record: 108867

>This one is simple: You can't connect an SLM printer to the Falcon.
>When the Falcon was released, there was much talk about "soon to be
>released" interfaces, but they never made it to the market.

Wasn't there something called "HeatSeeker" that made it
possible to use the SLM 804/605 with the Falcon?

--
cu -- thomas -- fon & fax (+49) 4331 84 93 37
-- Atari Falcon030 -- MagiC 5.1 -- CAB 2.6 - ASH-EMailer 1.0
-- read "Science & Health" by Mary Baker Eddy

1883. Re: "The Light of Adamas", der DRACONIS Web Browser

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: Thomas.Raukamp@t-online.de
Message-ID: <6aqpbl$9um$3@news00.btx.dtag.de>
Source record: 108868

>Any info?..Live dead, looking good or ??

It sounds weird but none of these developers are reading
neither here nor in the German Mausnet. Sounds strange
for someone who wants to develop an internet-software
for the Atari-community.

I had a demo version installed once. It was in an early
stage and I didn't like the design of the GUI.
Otherwise it was faster than CAB.
Didn't use it online.

--
cu -- thomas -- fon & fax (+49) 4331 84 93 37
-- Atari Falcon030 -- MagiC 5.1 -- CAB 2.6 - ASH-EMailer 1.0
-- read "Science & Health" by Mary Baker Eddy

1884. Re: Atari T's and PPC

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: Thomas.Raukamp@t-online.de
Message-ID: <6aqpbf$9um$2@news00.btx.dtag.de>
Source record: 108869

>The Amiga2000 has got a
>similar expansion bus to the Falcon so it should be possible without
>to much hassel. I think however that this project is scraped and
>there is another project on it's way...

Very sad that this promising project has been canceled.
The cards from Phase5 are excellent, would be even a
great job if someone would add this cheap 060-board
to a Falcon ...

--
cu -- thomas -- fon & fax (+49) 4331 84 93 37
-- Atari Falcon030 -- MagiC 5.1 -- CAB 2.6 - ASH-EMailer 1.0
-- read "Science & Health" by Mary Baker Eddy

1885. Re: Zip Plus SCSI woes

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: Ben Hall <cb170@city.ac.uk>
Message-ID: <Pine.GSO.3.95q.980129231610.3529A-100000@exeter>
Source record: 108870
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Hi all,

Okay, here's the latest on my Zip woes - to recap, I'm trying to get a Zip Plus drive to work on the SCSI chain after my Link 2/MiniS hard drive.

After some help from Karl Brant from System Solutions, I've managed to locate and remove the termination from the MiniS drive. So now, I've got:

Atari ---> Link 2 ---> MiniS (no termination) ---> Zip Plus

The Zip Plus is supposed to automatically set its own termination, so, problems over, you'd think. Hmmm...

With the Zip Plus connected, the SCSI communication "works" but is extremely unreliable. Both HD Driver 7.1 and the ICD 6.5.5 driver software read garbled data - sometimes the Link is not detected, othertimes it detects the Link but displays the drive data with errors - for example, in normal use the driver software reports that the MiniS is a "Maxtor 7213-SCSI" drive, which is correct. With the Zip plugged in, this usually is reported as something like:

"Maxxrr 7343/SSSI"
or "MXXor 7724--SSIO" or other garbled text
(it's different every time)

indicating something is seriously wrong with the SCSI communication. Unplugging the Zip and leaving the Zip SCSI lead dangling improves the SCSI communication - there is still the odd error in about 1 in 4 tries (in other words, I get "Maxtor 7213-SCSI" mostly, sometimes "Maxtor 7213-SSSI").

Using IDCHECK.PRG which scans each SCSI id and reports the names of any connected drive, I do occasionally (about 1 in 30 tries) find a "IOMEGA ZIP 100" drive, but normally no drive is detected on id 5 or 6, which is what the Zip can be set to. The Zip Plus is supposed to autodetect whether it needs termination or not and automatically do it, but I'm wondering if this is perhaps a result of the Zip not terminating itself? I've tried various combinations of power-up sequences between the peripherals and computer and nothing seems to make a difference.

Have you guys got any suggestions?

```
|> | |
|> E |\| |-| /\ |_ |_
```

1886. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: dlormand@aztec.asu.edu
Message-ID: <6ar382$n1h@news.asu.edu>
Source record: 108871

Me, too. I didn't realize this thread was a fishing line for
potential programmers. I have every intention of latching onto
a C compiler... but first I need to get a hard drive on this machine...
--
****
* David Ormand *** Southwest 99ers *
* dlormand@aztec.asu.edu *** Tucson, Arizona *
*************************** TMS9900 Lives! *

1887. F/S: 1040STF system

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: maDDonna@girl.com
Message-ID: <maDDonna-ya02408000R2901981730070001@news.con2.com>
Source record: 108872

Hi,

The best offer I get takes this (no matter what the offer)

Or make an offer on any part or parts of the system

Atari 1040STF
Atari SC1224 Color Monitor
Atari SF314 Double Sided External Floppy
Supra 52 MEG Hard Drive (loaded)
33.6 Boca Modem V.34 & V.42bis
Mouse and Joystick

reply to

mykle@con2.com

1888. Re: Word wrapping in Readers

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34e31409.26814536@news.zetnet.co.uk>
Source record: 108873

>I understand that, but the Internet continues to evolve (at least
>theoretically), while FidoNet is slowing dying.

Yup..AllatSea BBS in the UK closes its doors in a couple of days..sad
to see them go :(
.

.-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

----------------- Join the ST+ Mailing list -----------------
email Majordomo@spodden.zetnet.co.uk and Put subscribe stplus

1889. Re: STing: some basic PPP setup questio

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EnJCqx.Mqs@suse.modem.stud.uni-hannover.de>
Source record: 108874

In article <886016194.26536.0.nnrp-09.9e98f145@news.demon.co.uk>,
dbolt@my-ste.demon.co.uk (David Bolt) writes:
> On 26 Jan 1998 08:46:07, Peter Rottengatter wrote:
>> In article <885733350.6929.2.nnrp-02.9e98f145@news.demon.co.uk>,
>> dbolt@my-ste.demon.co.uk (David Bolt) writes:
>>
>> > I find that I need to turn STing off when I use a comms prog. It seems to
>> > muck up the data sent to the modem it it's on.
>>
>> This cannot be unless you've switched the corresponding port to active
>> permanently. Don't do that. Go to the "Port Setup" CPX and switch it off
>> and save.
>
> I do have it saved as active, but that's because I'm lazy and when I have a
> crash, it's quicker when doing a reboot. Usually I save it as soon as I've
> connected and then save again after I've disconnected.

Why the hell do you do that ? There is really NO motivation at all to do
this. You do not need to touch it at all unless you got LAN connections.

So have the port inactive by default, and your comms problems will be gone.

> so before I use it I have to boot under TOS. To this end I have a Kobold
> job that renames the XCONTROL.ACC, STING.PRG and MAGXBOOT.PRG. Then I

All obsolete if you handle STinG properly.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1890. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EnJCz3.Mt6@suse.modem.stud.uni-hannover.de>
Source record: 108875

In article <6angc0gde1@infomania.emw.ericsson.se>,
Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se> writes:

> Are you sure about this? I though all DMA transfers on the TT had the
> same limitations as on the Falcon with Fast-RAM. Has the TT got DMA
> sound as well? If it does, can you use Fast-RAM for DMA sound playback
> on the TT as well then?

Yes you can. Even the TT's SCC is DMA driven, so even two of the serial ports
do DMA.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1891. Re: STinG serial CPX ques?

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EnJDzy.Mvs@suse.modem.stud.uni-hannover.de>
Source record: 108876

In article <301_outrider@anv.net>,
outrider@anv.net (Terry May) writes:

> Well, I understand that the buffer is not really a cache, because it's not
> looking for repetitive information. But I don't really understand what the
> buffer DOES. So yeah, I was confused (still am), but not in the manner you
> described. ;^)

The buffer buffers data. It a temporary storage that holds data coming in from the serial ports in a continous manner, until STinG got another CPU timeslice to take out and process the data, which happens in a burst like manner.

It's save to assume that the net rate of processing is the same as the average rate of incoming data, so you can assume that the buffer is emptied by each "burst". Since the time until the next timeslice is fixed, and the baudrate of the port known, you can calculate how much data can at maximum accumulate in the buffer, until the CPU empties it again. It's a waste to allocate more memory to the buffer.

Say you got STinG's delay set to 50 ms, and your port uses 115200 bps (which is a fairly bad situation in terms of buffer size), then your port delivers data with 11520 bytes/s, multiplied with 50 ms gives 576 bytes. Only half a kilobyte is needed thus for the buffer. It's a good idea to give it some spare, so I'd set the buffers to a kilobyte.

The absolute maximum one can have with (quite foolish settings of) STinG, is setting the delay to 990 ms (i.e. STinG collecting data only once a second), while running the port at 230400 bps. This results in 23 kB accumulating until STinG empties the buffer again. One would choose 32 kB as buffer here, but as I said this is a bad mode of operation. Normally I'd never exceed 100 ms as the delay setting, even with slower ports. So even if you still use 230400 bps, when not exceeding 100 ms as the delay setting, you're well off when having the buffer sizes set to 4 kB.

So can you see now what an immense waste it is to set the buffer sizes to 64 kB ?

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1892. Re: Reviving an Atari 512 STM...

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EnJEBp.My6@suse.modem.stud.uni-hannover.de>
Source record: 108877

In article <6ao70n$7oe@solair1.inter.nl.net>,
marcl@solair1.inter.NL.net (Marc Laan) writes:
> Peter Rottengatter (perot@suse.modem.stud.uni-hannover.de) wrote:
>
>: Every Atari model can be given a full blown OS in ROM. Even the oldest machines
>: already had the sockets.
>
> Which version of TOS (SW or ROM-based) is recommended/optimal for the
> earliest machines in the 520-series (external SS-drive, 512 ram, B/W
> screen, 8 mHz processor, no HD)?

TOS 1.4. It's a huge improvement compared to the bug-ridden TOS 1.0 and 1.2.
Since you've got too little memory to run an alternate desktop, you might
want to install TOS 2.06, which has an improved desktop, but which requires
a little extra hardware to be installed in the machine.

IMHO you should use the money for that extra hardware for more memory instead,
and install TOS 1.4. You'll gain more from the memory than from TOS 2.06.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1893. Re: Thee Cheers for Peter

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EnJFEo.n2z@suse.modem.stud.uni-hannover.de>
Source record: 108878

In article <6amfdf$4pe$5@newsbell.bellglobal.com>,
madmax@bfree.on.ca (Brian Van Tilborg) writes:

>>If so can I hook a CD ROM to the ST and get to it through the connection?
>>(I have an older notebook PC with no CD)
>
> It will be available through FTP and not like an added drive.

Hopefully soon I'll find time to move on with NFS. This means added drives
will be possible if he can find an NFS client for his PC.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1894. Re: Word wrapping in Readers

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EnJF0F.n0L@suse.modem.stud.uni-hannover.de>
Source record: 108879

In article <322_outrider@anv.net>,
outrider@anv.net (Terry May) writes:

> You missed my point. I was referring to GEM readers that don't support lines
> with more than 80 columns. I wasn't suggesting that Internet policy should
> be changed because of GEM.

Ok, then it was little more than a misunderstanding.

> I was only suggesting that GEM readers should
> support lines with more than 80 columns, because standard or no standard,
> many messages DO contain lines exceeding 80 columns.

The question is, why do they ? Because there are clients that support this.

Why do web page authors use non-standard HTML elements that make the page
impossible to view with CAB ? Because there are browsers that support it
(Netscape and Internet Explorer).

My point is, if readers were more strict about this rule, pretty soon noone
would write such faulty messages anymore.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1895. Re: CD Recording problem

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <hDZklWE.greg_evans@delphi.com>
Source record: 108880

Falcon's can have SCSI problems but that may not be what's happening.
Have you tried defragging your SCSI drive or at least the partition
you're using to hold the image? Maybe it's spending too much time
boucking around trying to read the data.

Greg

1896. FS:Atari ST STuff

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: FANG5 <defang5@banet.net>
Message-ID: <34d15bff.0@news1.ibm.net>
Source record: 108881

Following for sale:
Software: all games are in the box with manuals
EZ Test Writer-$5
DragonScape-adventure game-$5
Metro Cross-Epyx-scrolling skateboard game-$5
Data Diet-Disk compression program-$5
Mouse Boot v3.d-accessory & auto boot utility-$5
StarGlider-Firebird-3D combat-air to air/air to ground sim-$5
The Sentry-Firebird-3D graphic strategy game-$5
Final Assault-EPYX-mountain climbing adventure-$5
Transputor-cool 3D marble action game-$5
LED Storm-Road race with lazers-$5
Crash Garrett-1938 adventure game in FRENCH-$5
Karateka-Broderbund-realistic karate fighting-$5
Championship Wrestling-Epyx-Wrestling Mania for the ST-$5
Phantasm-space shoot-em up-$5
Project Neptune-Epyx-James Bond type adventure-$5
Renegade-Taito-street fighting-cool game-$5
Prime Time-make your own TV shows-$5
Battleship-EPYX-boardgame for the ST-all aboard!-$5
Hardware-
Atari PCM124 12" Monitors-New-$20 ea. Original box and manual.
Believe these were used on 286 type computers and Atari's short lived PC.
Two units available. 7-Pin video cable.
1040 STf Keyboards-good working condition with NO broken keys.
Easy to install on an ST.-$10ea. Several available.
A/B Video Switch Box. Includes 2 Video cables-15 pin SVGA type.
New- for use on a TT with video card-$15
Olivetti Ink Jet Printer w/ 20+ Ink Ampules& Axiom 32K Printer Buffer-Works
with Atari ST.-$20
Monitor Master-$10
LYNX STUFF:
LYNX Portable Game System-New + 4 games, includes Batman Returns, Stun
Runner, Shadow of the Beast, Hard Driving + Blue Lightening Demo.-$55
Games-new in shrink-wrap:
Blockout-$10(one left)

LYNX Kit Case-Carry Case-NEW
12"wide 9 1/4" tall 4 1/4" deep-$20
Comlynx Multiplayer cable-new-$5
AC Adapter-120V 60Hz-$10
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That's All For Now.....
Buyer pays Shipping.

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Ship from New York
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1897. FREE Atari Catalogs by E-Mail, FTP & the Web! New Lower Prices!

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <6arrt2qld1@user2.teleport.com>
Source record: 108882
Cross-posted to: or.forsale,pdx.forsale,pnw.forsale,pnw.wanted,comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari

If you wan't me to read any response from you, do not respond here,
Direct all responses in E-Mail to: bensmith@teleport.com

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http://www.teleport.com/~bensmith/bscomputers.shtml

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you can't get Catalogs that way, Feel free to Request catalogs through
E-Mail. Really, it's no inconvenience. I do ask that you specify Atari
8 Bit, Atari ST or both. Then I'll send them to you by E-Mail Only. Not
Snail (Postal) Mail. Please let me know if I can attach files to your
E-Mail. I will get back to you after the weekend. Please Direct all
Replies Through E-Mail to: bensmith@teleport.com.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at
http://www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by and
Received Through E-Mail at bensmith@teleport.com Specify Classic 8 Bit or ST!

1898. Re: Gif with 89a format

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: JHaslam@fortress.org.uk
Message-ID: <353_JHaslam@fortress.org.uk>
Source record: 108883

twm@post1.tele.dk wibbled to All about: Gif with 89a format

Wotcha Torben!

t> Organization: privat
t>
t> Is there a program for an Atari ST that can take say gif 87a and
t> change them into gif 89a format - making it possible to have one
t> color transparent?

I don't know about the transparent colours part, but I do know that Speed of Light can change the formats, as well as to view them brilliantly.

I would have thought that Imagecopy and Gemview should be able to do this as well, though I haven't tried.

Cheers!

James

/ James Haslam Internet: jhaslam@fortress.org.uk \

\ FidoNet: 2:254/105.2 NeST: 90:102/0.2 BBSNet: 405:100/78.2 /

James' Point at the <Fortress>

-= Yes, the Python works; my Volvo has never been stolen.
--

1899. ANSI terminal

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: JHaslam@fortress.org.uk
Message-ID: <354_JHaslam@fortress.org.uk>
Source record: 108884

corvair2@bright.net wibbled to All about: ANSI terminal

Wotcha Frank!

c> Organization: BrightNet Ohio
c>
c> I'm trying to find a nice, shareware ANSI terminal for my 1040 st.
c> Are there any out there floating on a web page or something? And what
c> is the name, so I know which one to grab.

The one I use the most is ANSITERM v1.90. However, as I don't have web access, I can't tell you where to find it. I got my off of a BBS.

It's better than Connect or TeddyTerm for ANSI BBSes as it runs in 16 colour mode, with half width characters giving an 80 column display. This is great for playing online games such as LORD and Planets TEOS etc.

Incidently there is another program out there, called Chickocom, which does the same job, but is faster at displaying than Ansiterm. Its up to v0.3 AFAIK. Its still being developed, so it doesn't yet do file transfers or has a dial directory, but I'm told that this is planned for later versions.

Cheers!

James

/ James Haslam Internet: jhaslam@fortress.org.uk \

\ FidoNet: 2:254/105.2 NeST: 90:102/0.2 BBSNet: 405:100/78.2 /

James' Point at the <Fortress>

-= Taxation is little more than legalized extortion.
--

1900. Re: "The Light of Adamas", der DRACONIS Web Browser

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: szhays@dilbert.ucdavis.edu
Message-ID: <6ap8n7$st1$1@mark.ucdavis.edu>
Source record: 108885

Tony Greenwood (paxton@zetnet.co.uk) wrote:
:
: Has anyone any info on the state of this web browser and ppp
: connection ?"The Light of Adamas", der DRACONIS Web Browser
: found at http://www1.uni-bremen.de/~peter/clients.htm#ADAMAS

I don't have any special knowledge, but I have been visiting the web site periodically since mid-December. Both the TCP/IP stack and the Web Browser have gone through numerous and frequent revisions in that time, so it is definitely an active product.

I have downloaded two version of each in that time. Even the first version I tried was quite good. The TCP/IP stack worked for me first try, it only took about ten minutes to configure it (of course, I've had a bit of practice now, eh?). It is very similar to the system used by standard Windows 95, no scripting facility really, but you can have it open a VT52 term window to type your password and stuff in and then close the term window when the PPP starts.

The Web Browser is also very nice. No support for GDOS in the version I tried, so everything was scaled versions of the system font. It was very fast! In-line graphics are in there. I don't think I tested frames yet, nor do I remember whether it handled forms. One feature it has that neither of the other browsers I've tried for TOS have yet supported, was the ability to show visited links as a different color.

The later update I tried the stack had a few new features, but I couldn't get the browser to work at all. I went back to the older version of the browser and it worked with the newer version of the stack. I plan to visit again soon and see what progress has been made.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

1901. Re: Falcon 030

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <886039197.268344@mn8>
Source record: 108914

Hi there,

>Can someone direct me to the best website to get falcon information.
>Something that covers the basics and then more technical information.

Why don't you look at mine? ;)
http://come.to/claes.holmerup
You'll find info about the Falcon in a music studio environment, as well as hints about how to get the system to work as smootly as possible. You'll also find info about which harddisks you should use with Cubase Audio, as well as other useful stuff...

>After looking at a brochure, (I have 5 year old brochure still:-), I cannot
>see how you can hook up a standard ST colour or mono monitor to the falcon
>without changing the connector.

There are two adapters available - one for the old Atari monitors and one for SVGA.
I really wouldn't go for an old Atari monitor since SVGA monitors are of better quality (you'll get a better and more stable picture) and spare parts are much easier to find if they break down.

> I also don't see how it can be possible to hook up an SLM 804.

This one is simple: You can't connect an SLM printer to the Falcon.
When the Falcon was released, there was much talk about "soon to be released" interfaces, but they never made it to the market.

Best regards,
Claes
claes.holmerup@mailbox.swipnet.se
http://come.to/claes.holmerup

1902. Re: Animated GIF utilities

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <886039791.7945.0.nnrp-06.9e98f145@news.demon.co.uk>
Source record: 108915

On 28 Jan 1998 03:10:06, Dave Gostl wrote:
> On Tue, 27 Jan 1998, Peter Rottengatter wrote:
>
> > In article <885838801.9138.0.nnrp-07.9e98f145@news.demon.co.uk>,
> > dbolt@my-ste.demon.co.uk (David Bolt) writes:
> >
> > > Is there a utility that can take apart animated GIFs. I know FIXAGIF can,
> >
> > Where can I find this tool ?
>
> Unless this a radical new update, Fixagif just turns a 89a into a 87a.
> Nothing to do with animation, IIRC.

Not sure if there was. The version I have is v1.10, dated 1992 and converts
89a to 87a, splits an animated GIF, cleans one up (not sure what is meant
there) and can remove various control blocks from a GIF.

Regards,
David E-Mail :- dbolt@my-ste.demon.co.uk

/**\
* *
* Proud owner of: Atari 520STE 4Mb + Syquest EZ-135 + V.34 *
* *
**/

1903. Atari, ST Calc

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: dave howell <dhowell@istar.ca>
Message-ID: <34CFE8F5.15F6@istar.ca>
Source record: 108916

A friend of mine living in a remote area has asked me to request assistance from any Atari owner. He wiped out the ST Calc disk and also the data disk he obtained from me when I sold him the system. His friend!! was looking at the disks on an IBM machine, saw the folders but couldn't open them so figured the disk was no good and reformatted them. Real smart! The only Atari dealer we had here closed so am having a problem getting either a copy or a new disk. Anyone out there can help?
Dave Howell. dhowell@istar.ca
Thanks for any assistance.

1904. Re: ** Problems with STinG 1.12 **

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: kenkast@dsrt.com
Message-ID: <34cfedae.0@207.211.42.3>
Source record: 108917

```
On 20 Jan 1998 12:53:12, Ronald J. Hall wrote:
>On 19 Jan 1998 17:45:57, George W. Garner wrote:
>-> Bonjour! I recently downloaded STinG 1.12, and unfortunately, it's
>->not working :( It makes the connection just fine, buy when it tries to
>->initialize the connection the computer just sits there while the timer
>->ticks down. It gets to about 39-41 seconds (from 59) and the modem goes
>->off the hook.
>->
>-> I'm using an Atari Falcon 030 with 4 Megs of Ram and Tos 4.04. If
>->anybody can offer some information I will be greatly appreciative.
>->
>->
>-> Thanks in advance,
>-> George Garner
>->
>->--
>->~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
>->"I don't need to drink to have a good time. I need to drink to stop the
>-> voices in my head..."
>-> As seen on _Dr. Katz, Professional Therapist_, 1997
>->~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

George:

I had the initialization problem also, but the latest modules fixed
this for me.
Ken Kast
```

1905. KB, PS, Floppy, game - $9

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: Daniel Woodard <woodardd@dma.org>
Message-ID: <6aost3and4@sally.dma.org>
Source record: 108918

I've got the keyboard, power supply, floppy drive and the SSI game "President Elect" for sale, and I'll let it all go the the first person who offers $9 plus shipping for it. The video went bad on my 520ST, but I salvaged these parts in the hope that I could help someone out who has need for one or all of these parts.

Dan

1906. Re: STing/Xcontrol/Toronto Atari Federa

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6ap4iencl1@newsbell.bellglobal.com>
Source record: 108919

On 26 Jan 1998 09:17:31, Peter Rottengatter wrote:
>In article <6ag4alpbc6@newsbell.bellglobal.com>,
> madmax@bfree.on.ca (Brian Van Tilborg) writes:
>
>XCONTROL.ACC can be found on my web pages since a couple of weeks now.

Great, I haven't been to your site to get the latest update, I am still at
V1.08 so I was unaware of you including the control panel. Hopefully user
groups can make it clear that xcontrol is needed for STing. I don't know
where they got their STing 1.08 from, but at least users are getting it. Users
who don't have regular access to the internet, or know its workings. It is
all very new to them, as it still is to me:-).

>> Another user of course had HS modem all wrong when he copied it into the Auto
>> folder. Luckily this is what users groups are all about:-).
>This is a point where people err more often.

Yes it is.

> However, it's all in the HSMODEM
>.....
>the STinG docs.

Yes it is, and very clearly I might add.

Well sometimes it is illiteracy, and other times it is ignorance. There are
still ST users who are still not proficient with the workings of the ST.
Sometimes it is an honest mistake. Copy all files from a ram disk to the
auto folder, assuming that the order that they see them on the screen is the
order they will copy into the autofolder. The docs certainly aren't at fault
here. There are many that haven't used utilities like Autosort. THerefore a
user organises his autofolder correctly, then adds another program
to the autofolder, or deletes a file and now the order has been changed to
the detriment of all. Also some users don't have Auto folder manager programs.
These simple things, are what users groups are all about. How to read the
documents properly and how to install programs in the easiest manner.
I am just pointing out typical novice user problems.
Otherwise referred to as OPERATOR ERROR.
(Hard to believe there are still
novice users:-). Not a STing or HS modem problem.

>You can start the Dialer as an accessory too, which solves the problem on a
>different level. Needs a little more memory though.

How come I didn't know that? Well I am once again surprised.

>Well, for test purposes you really should use V1.12, since several PPP bugs
>have been ironed out meanwhile.

I only used V1.06 in October when I first got on. I moved to V1.08 following your comments that I should. It was well worth the move. I have since tested to other IPs with V1.08 doing nothing more than changing my dialer, name and password. Every week one of the STik, STing developers seems to release and upgrade. It becomes hard to keep up:-). I will get 1.12 .... I promise.

Bottom line is I want to help as many ST users get on the internet.

>Cheers Peter

Yes, Cheers indeed, keep up the good work.
Brian.

>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

1907. Re: Adding SIMMS memory to my 1040 STf--hel

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6ap4j7ncl3@newsbell.bellglobal.com>
Source record: 108920

On 28 Jan 1998 00:03:14, Nine2Pleez wrote:
>I have 2 1040 STf's

I have over 5 STs.

> and I don't care what anyone thinks or who closes whatever
>ftp site,

I do VERY MUCH. The FTP sites for the Atari TOS based computers is an
excellent source for software. I don't want them closed, I am on the Net
because of them. There is midi software on them too, I might add.

>
> I know that the STe has a Simms slot for memory expansion. The STf does not
>but there is a way to increase the Simms memory in the "f".

I know someone will answer you here, so I will pass for the moment.

> Let's all continue to promote
>this fabulous machine and keep it alive.

Umm, hello, thats the idea of keeping the FTP sites UP. There is more stuff
on them then I could ever use, but I use them because there is more stuff:-).
If you take away the Atari STuff from the internet, YOU KILL THE ATARI.

Next it will be comp.sys.atari.st (UNLIKELY:-) that will be eliminated.

>(They're a lot of them out there and
>can be had real cheap!)

That is my line of thinking. You can do it all with an ST.

Brian.
>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

1908. Re: Gnu Zip the saga continues...

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6ap4jnncl4@newsbell.bellglobal.com>
Source record: 108921

On 27 Jan 1998 05:15:34, Guy Harrison wrote:
>On 25 Jan 1998 23:38:15 GMT, madmax@bfree.on.ca (Brian Van Tilborg)
>
>Rename HAL.SND.Z to HAL.Z
>
>Type gzip -dvr HAL
>
>and you end up with a file called HAL of a different size. Rename HAL
>to HAL.SND and that's it.

The WINNER IS GUY HARRISON. A great big thanks go to the swampdog, whos
perfect description has allowed me to UNGZIP a file. YAHOO!!!
I will now be busy unzipping all these files that have been cluttering my
hardrive for 2 weeks. RIGHT ON. I am now command line friendly.

However, I must say that I cannot get this to work on my 520ST with 2.5
meg of ram and TOS 1.0. I am only having success with the STe? In fact it
worked the first time I tried on the STe, which is really puzzling me?
Perhaps it is the 520 that is having difficulty. I have noticed similar
resistance to other Command line programs. Any Ideas?

>
>On my STE three of the HAL files don't play at the right speed btw.
>
AALLL MMMMMYYYY SSSSYSSTEEEEEEMMMMMS AAARRRRE, yup its not at the right speed.
Just a wee bit slow.

>If you still can't solve it then tell me the exact locations of all
>the sound files you want. I'll go get them, unpack 'em and email them
>to you zipped!
>

No need, I can get them, and besides I wouldn't have sent them, as it was not
the files that were really important, I just needed something to keep me trying
to get the GZIP working.

"I am feeling much better now"

Thanks Guy
>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

1909. Re: EZGrade

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6ap4ioncl2@newsbell.bellglobal.com>
Source record: 108922

On 27 Jan 1998 11:26:00, "Robert Bassett" wrote:
>I've been using EZGrade for marks for several years. Does anyone know if
>it's still being produced? Anyone know the whereabouts of Brent McKim, the
>programmer? It's an excellent marks prg and I'd like to upgrade ...
>Failing that, is there another marks program around that does the job as
>well?

Arggh, a school teacher. EZgrade? I don't know. Rob Scott wrote a program called Gradebook ST, Gradebook Amiga, and Gradebook PC. My brother used Gradebook until this year when he was forced to use some useless prg. provided by the schoolboard for Windows. He no longer develops either but, you may want to test it to see if it fits you needs. That is if you don't sell your ST first:-).

>
>Thanks
>Bob Bassett
>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

1910. DrT Omega II

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: Bach@atlantis-bbs.com
Message-ID: <886048863.1406533642@dejanews.com>
Source record: 108923

Does anybody still use any DrT stuff like OmegaII KCS or XOR? I find it to be experimental in nature , something hard to find in the PC/Mac worlds. Things like the Programable Variation Generator(PVG) and the open mode allow a great deal for numerical musical experimentation. I would appreiciate any feedback on applications of this software..also..does any body know what happened to Emile Tobenfeld(Dr T)? THANX! Atarian Tim Conrardy

----------==== Posted via Deja News ====----------
http://www.dejanews.com/ Search, Read, Post to Usenet

1911. STinG/ppp Working, finally!

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: csilver@No.Spam.Puke.com
Message-ID: <6ap680$3m3$1@brokaw.wa.com>
Source record: 108924

Hi Kemosabies,

I've been trying for many months to get STinG/ppp to work for one of my ISP's, Telebyte. Finally, it works. With the new MODULES posted 22JAN, with the new SERIAL.STX, and RESOLVE.STX, all's well. I have STinG/ppp working with JPS.NET, but Telebyte has always been a problem. Not now <g>! Congrats Peter, I'm VERY glad to post this message as I appreciate all your tireless efforts to continue your upgrades and efforts to educate all of us on the mysteries of TCP/IP. Danke :)

CU,

Charles
EoF

1912. Re: Magic

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: grovem@screamingyellowzonkerridgecrest.ca.us
Message-ID: <6ap8rmnlq1@ash.ridgecrest.ca.us>
Source record: 108925

```
On 27 Jan 98 04:15:20, Harry Sideras wrote:
>*Hi Guy@swampdog.demon.co.uk*, on 25 Jan 98 you wrote: ...respect, brethren
>
> g> On Fri, 23 Jan 98, DCroker@fortress.org.uk (Derryck Croker) wrote:
> >> Nostrodamus phrophesised this from James to k.lever@zetnet.co.uk...

>
> g> On the other hand someone could look in the german docs and tell us!
>
>God, I hate it when someone says that...
>
>Ok, I've just translated it (be gentle with me - I got tired towards the
>end...)
>
>============================================================================
>CLOCK.ACC, version 1.9e Copyright 1989-1991 by Stefan Hintz
> is a Clock Accessory. It is Shareware.

>
>
>
```

1913. Re: Reviving an Atari 512 STM...

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6ap928$fb9$3@news4.isdnet.net>
Source record: 108926

Marc Laan a &#65533;crit dans le message <6ao70n$7oe@solair1.inter.NL.net>...
>Peter Rottengatter (perot@suse.modem.stud.uni-hannover.de) wrote:
>
>: Every Atari model can be given a full blown OS in ROM. Even the oldest
machines
>: already had the sockets.
>
>Which version of TOS (SW or ROM-based) is recommended/optimal for the
>earliest machines in the 520-series (external SS-drive, 512 ram, B/W
>screen, 8 mHz processor, no HD)?
>

```
TOS 2.06 is the most advanced that will work in an ST, however, it's a bit
tricky to fit in pre-STE machine. Otherwise, you should be able to fit 1.4
quite easily.

This is in the Quick FAQ...

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

1914. Re: STiNG/Initialising link

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6ap92i$fb9$4@news4.isdnet.net>
Source record: 108927

greg_evans@delphi.com a ?crit dans le message
<5LQmcp2.greg_evans@delphi.com>...
>
>I'm now a little worse off with the latest version of STiNG and
>its modules. In the past, I could get connected but could never
>resolve and addresses. Now, after getting connected I get the
>message "Initialising link" which ends up timing out after 60
>seconds. I do get connected and get back an IP address but then
>get stuck on that message.
>

```
Did you set Sting as 'Active' in the Sting.cpx ?

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

1915. Re: Falcon 030

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <uVXPmEIL9GA.320@nih2naab.prod2.compuserve.com>
Source record: 108928

You need an adpter that allows you to hook up any of the ST monitors
to a Falcon, there's was also one made to hook up a VGA monitor to it too.
I run a SC1224 in true color ST mode myself. I'm not sure about the
Lazer printer, if I was to ever get one I'id put it on this TT.
--
"You are not ready for Immortality" Kosh on Babylon 5

1916. Re: Atarian in SoCal Needs Help Setting UP

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <#GENgCIL9GA.320@nih2naab.prod2.compuserve.com>
Source record: 108929

I'll be looking to do the same thing myself a bit later on, only I'll
be out past Palmdale in Rosemond,Ca.
--
"You are not ready for Immortality" Kosh on Babylon 5

1917. Monitors?

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <uZGBhHIL9GA.229@nih2naab.prod2.compuserve.com>
Source record: 108930

I know of a used computer store that has a bunch of NEC Multi-sync
monitors for $199 each, can these monitors be used with eather the
TT/030 or Falcon030?
--
"You are not ready for Immortality" Kosh on Babylon 5

1918. Re: "The Light of Adamas", der DRACONIS Web Browser

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6apcclddq1@infomania.emw.ericsson.se>
Source record: 108931

Tony Greenwood wrote:
>
> Has anyone any info on the state of this web browser and ppp
> connection ?"The Light of Adamas", der DRACONIS Web Browser
> found at
> http://www1.uni-bremen.de/~peter/clients.htm#ADAMAS
>
> Any info?..Live dead, looking good or ??

If you look at the dates of the downloads you would see that it's
being constantly updated. Usually once every seconde day so it's
very alive indeed. It's also looking _very_ promising. This is
for the browser. For the PPP connection I don't know. All I
know is that it's a berkely compatibel socket and for now there
wont be any STiNG support as it needs a Berkely compliant socket
interface. As Peter is going to make STiBG Berkley compatible
at some point I guess it will work with STiNG in the future
as well.

Any way, the browser looks very interresting and the author will
look into Java script and Java VM later on and see if it's possible.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

1919. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6apco6ddq2@infomania.emw.ericsson.se>
Source record: 108932

Peter Rottengatter wrote:

> >> Are you sure that the FRB is used for _all_ disk operations?
> >> On a TT it is only used for floppy access to/from TT-RAM.
> >
> > Well I would guess the FRB is used for all _DMA_ operations (except
> > sound ofcourse) as you can't use Fast-RAM for DMA operations. As
> > floppy _and_ SCSI access both are DMA operations (atleast on the
> > Falcon) you must use some kind of buffer or it just wont work.
>
> Only the ST DMA is limited to ST-RAM. The TT has a newer (second) DMA
> controller that is able to write to TT-RAM. That one is used for SCSI,
> sound, and the serial port handling.

Okey, that start to clear things up. Now I understand why Andreas says
what he does. But this does _not_ work on a Falcon. The Falcon was
not designed with Fast-RAM in mind and therefor it can't use Fast-RAM
for DMA transfers.

So for _Falcons_ with Fast-RAM and probably STs with FAst-RAM
(PAK030/FRAK)
the FRB buffer _must_ be used.

Still making the FRB buffer used by MagiC locateable would solve all
this
and it can't be such a big problem can it?

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

1920. Re: Adding SIMMS memory to my 1040 STf--hel

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34d01a24.573001@news.zetnet.co.uk>
Source record: 108933

Hey! madmax@bfree.on.ca (Brian Van Tilborg) wasn't it 29 Jan 1998
05:37:43 GMT that you wrote:

>If you take away the Atari STuff from the internet, YOU KILL THE ATARI.

eeerm, I agree with your sentiments, However the above line is a
little far fetched don't you think ?, The only ftp site to stop
supporting ATARI is HENSA and although a great site, its never been
the same since Denesh left, its notoriously hard to log into, only
open certain hours, and for the last year most titles simply where not
there when you tried to download, There are a large number of ftp
sites that have the same software, I don't like to see hensa stop
supporting ATARI, But don't see it as the start of an epidemic in that
direction :)

Plus the majority of ATARI users in the UK..(Dunno about other
countries) are not on line, thus they would dissagree that anything
happening on the internet would "kill the ATARI"

Like I say, I agree with your sentiments, but lets get it in
prospective :)

There is a school of thought that ftp sites are harming the ATARI,
After all most people that go on line will stop using ATARI Public
Domain libraries, why pay when you can download?, These libraries have
served the ATARI community for many years through thick and thin, our
platform survives on PD, Freeware and Shareware, Yet the more people
that join the internet, the less people using PD Libraries and if you
get the majority or a large percent of ATARIans on line, then these PD
Libraries will fold,

Let us not forget the input these libraries have had, not least
Goodmans in the UK for the ATARI shows over the last couple of years,
how much software would there be on ftp sites if PD Libraries didnt
exist in the first place? blah blah blah....you get the general idea
yes :)

Sorry this is not a moan, just a few thoughts on another point of view
at 6am and bored silly :)))

.

.-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

----------------- Join the ST+ Mailing list -----------------
email Majordomo@spodden.zetnet.co.uk and Put subscribe stplus

1921. Re: Hensa Micros FTP site

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: denesh@demon.net
Message-ID: <886062105.17141.0.nnrp-08.c1c3e001@news.demon.co.uk>
Source record: 108934

Chris Crosskey (chrisc@zetnet.co.uk) wrote:
: saving up for a blank CDR and some stamps :-)) Hopefully where I work will be
: getting a bulk CDR copier soon :-)))))))))

I already have a CD Rewriter burner at home.. so should be no problemo. :)
Thanx for the offer though.. although I am interested in hearing more about
the bulk copier. ...

Regards
Danny
--
Denesh Bhabuta (Danny) ; denesh@demon.net, denesh@cyberstrider.org
http://www.cyberstrider.org/
"in the namespace, no one can hear you expire..."

1922. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <34D0408A.678F@ooc.de>
Source record: 108935

Magnus Kollberg wrote:

> So maybe Uwe could explain how the data gets into Fast-RAM then?

This is easy: The SCSI hardware has direct access to Fast-RAM. The ACSI hardware has no direct access so the hard disk driver first loads blocks of data (usually 64 KByte) to a special buffer (_FRB) located in ST-RAM and then the processor copies these data to the final location. All hard disk drivers have to do it this way.

> Regarding HD-Driver. If you use the option in HD-Driver to use (or
> does it create it's own?) the FRB buffer, does HD-Driver use a FRB
> buffer

This XFRB option is only necessary for drivers that need an *additional* FRB. I don't know which drivers do, There are very very few if there are any at all.

> of it's own and the one in MagiC will be ignored, or will it use

No, HDDRIVER itself doesn't use this XFRB at all. It uses the standard FRB provided by the operation system, regardless if this is TOS or MagiC.

> If it does, how do you get the data from the DMA to Fast-RAM

See above. We shouldn't confuse ACSI and SCSI here. Both busses use DMA but devices connected to ACSI don't have access to TT-RAM. The ACSI bus is often referred to as DMA bus. I prefer the terms ACSI bus and SCSI bus because both do DMA.

> DAM to Fast-RAM and the only way I can come up with is to use
> ST-RAM as a buffer.

That's it, see above.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

1923. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <34D04124.67C8@ooc.de>
Source record: 108936

Magnus Kollberg wrote:

> > On the TT you can do SCSI-DMA transfer to/from TT-RAM. This isn't
> > possible on e.g. Falcons with real fastRAM (Afterburner and Mighty
> > Sonic) so it has to use the FRB for SCSI-transfers as well as
> > floppy.
>
> Are you sure about this? I though all DMA transfers on the TT had the
> same limitations as on the Falcon with Fast-RAM. Has the TT got DMA

The TT's SCSI bus has no limitations. Devices connected to SCSI can
access the TT's complete memory directly. The TT is surely more
professional in this respect than the Falcon.
The TT has DMA sound.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

1924. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-01-29 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <34D041C1.2576@ooc.de>
Source record: 108937

Magnus Kollberg wrote:

> I know that HD-Driver has a opton for FRB. If this is enabled,
> does HD-Driver set up a buffer of it's own or? This is something

It sets up a new buffer called XFRB but this buffer is only use by
programs that know about it. These programs might be drivers for
streamers or so that need an additional buffer because the hard disk
driver will use the standard FRB. HDDRIVER will never use the XFRB, it
will only allocate memory for it. If you don't have software that
explicitly says it profits from the XFRB using HDDRIVER's XFRB option is
only a waste of memory (64 KByte).

> that we are having problems with on the AB040 under MagiC as
> it's not sure which FRB buffer is used and the buffer used by MagiC
> can't be located.

The standard FRB is used.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

1925. Re: STinG serial CPX ques?

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EnM8Jr.oqy@suse.modem.stud.uni-hannover.de>
Source record: 108738

In article <338_outrider@anv.net>,
outrider@anv.net (outrider) writes:

> I'm using 57600 bps with a 10 ms delay. If I understand you correctly, that
> would be 5760 bytes per burst, requiring no more than a 6k or 7k buffer, no?

No. 57600 bps (= bit/s) divided by 10 bit/byte (8 bits plus start bit plus stop bit) is 5760 bytes/s, multiplied by 0.01 s (10 ms) is 58 bytes. So 128 bytes would be enough in your case.

> What about the send buffer? You said it can be smaller, but how small can
> you guy while maintaining maximum efficiency?

For maximum efficiency it should be the same size. The difference is that with a smaller send buffer, transmission slows down a bit, while a smaller receive buffer causes data loss (without handshaking), which of course is a lot worse.

> PR> So can you see now what an immense waste it is to set the buffer sizes
> PR> to 64 kB ?
>
> Absolutely. I really appreciate your detailed explanation.
>
> I do have one followup question, though. It's easy to figure with STinG's
> "Delay" setting. What about serial programs or Fido front ends, such as
> Semper, that have no such setting. What kind of "Delay" could you expect
> them to use?

The figure always to use is the maximum amount of time the program spends "being lazy", i.e. not paying attention to the port. For STinG this is well-defined, as it works from interrupt. If the program has the option to set the time it relinquished control for cooperative multitasking, you can use that time, but only if no other programs run at the same time. If another program is running in parallel that "hogs" the CPU, this "latency" time can grow quite enormeously.

If for instance a badly programmed application does a lengthy calculation taking three seconds, and does no evnt_* calls inside the calculation code, you need to use those three seconds to be on the safe side, which of course will need a large buffer.

Fortunately there is handshaking preventing data loss. If the buffer get's filled up, the drivers assets some handshake line signaling to the other end to cease sending, until the buffer is emptied a bit. This means however the port is idle while the handshake signals are asserted, so efficiency is diminuished. But with handshake in place, you can choose a compromise between efficiency and smaller buffer size. Few reasonable programs will hog

the CPU for longer than, say, a fifth of a second. So those 200 ms is generally a good figure. In that case, there is a loss of efficiency only when such calculations happen hogging the CPU for longer than 200 ms.

This leads to buffers of half a kilobyte for 19200 bps, one kilobyte for 38400 bps, two kilobytes for 57600 bps and 76800 bps, and four kilobytes for 115200 bps.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1926. Re: Reading texinfo files on the ST?

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: Emile Talbot <aecn.talbot@sympatico.ca>
Message-ID: <34D2BD95.5618@sympatico.ca>
Source record: 108739

Guentcho Skordev wrote:
>
> Hello,
>
> I've got copies of some texinfo files which I'd want to read on the Atari.
> I've heard that it is possible to convert such files with TeX, but i don't
> have TeX nor GhostScript installed. Also it would be better to read these
> documents as hypertexts. Is there a program to convert them to ST-Guide
> format? First i thought it wouldn't be difficult to write one myself, but I
> saw that the texinfo format isn't that simple. I didn't find any usable
> information in the News, maybe only something about Emacs, but I haven't
> even worked with Emacs. Is there a version for the ST under TOS/GEM, will
> the information remain a hypertext?
>
> Bye
> Guentcho

Hi Guentcho,

I don't know the ST-Guide format (I hardly use my ST anymore) but there
is
a perl script texi2html which will convert texinfo documentation into
HTML.
Version 1.51 does a reasonably good job. I have used it many times on
my
OS/2 system where I have perl (and tex, groff, gcc, ...).

If you only have a few texinfo files and if you can find an HTML to
ST-Guide
conversion utility, I could probably transform those texinfo files into
HTML
for you.

Alternatively, you could look at installing perl on your own system. I
am
almost certain I have seen it available for the ST. However, you would
almost certainly need a hard drive for that, and probably a minix file
system which allows long file names.

Emile

1927. MidiMaze II Conversion Help

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: parody@pconline.com
Message-ID: <MPG.f3c50b094200cfb989681@news.pconline.com>
Source record: 108740

Hopefully some of you either remember or still play MidiMaze II.

A long-term project of a friend of mine has been to find out how to make more mazes for MidiMaze II. Unfortunately, they're in an encoded format. He has worked for a few months, and eventually was sent a snippet of source code for MidiMaze II with the maze decoding routine. I have turned that into a pair of MS-DOS programs that can convert between MidiMaze, encoded MidiMaze II, and a decoded MidiMaze II format.

Unfortunately, until last week I haven't had a real ST to test with, and have only had PacifiST. With versions 0.46-0.48 of PacifiST, I have had no trouble playing MidiMaze II in single player mode, with the mazes created with the conversion utilities.

When I got the ST (as far as I can tell, it's a stock 1040STF), I used a program to make a disk image of one of the MidiMaze II disks we've used for years. Then I used PacifiST to add some maze files to that disk. I then booted off of the disk image in PacifiST, and everything worked great.

Unfortunately, when I use that program to write a new disk, bring it to the ST, and run MidiMaze off of it, MidiMaze triple-bombs after loading one of the newly converted mazes. It works fine with the original mazes, but anything my program has touched hoses it.

If anyone out there would have any insights on where the emulator and the real ST are separating, besides the transfer between PC and ST (which very well be, but I can find a terminal program and a null modem cable if that's what it takes.)

The current version of the MidiMaze Utilities is Beta 1.1; they are available at http://www.pconline.com/~parody/ Feel free to download and try it for yourself. If you do have any ideas, respond to this post or email me at parody@pconline.com

Thank you for your help! I hate being so close to having everything working. :(

Michael Miller
author of the MidiMaze Utilities
parody@pconline.com

1928. Re: Good News!

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: eonic man <eonicman@erols.com>
Message-ID: <6auag4$4vu$1@winter.news.erols.com>
Source record: 108741

```
----------
In article <34C8F183.71DBF381@workaholics.net>, Guido Vollbeding
<guivol@workaholics.net> wrote:

>
> Well, I will at least work on the Unix/X version, dunno if it's worth to
> make a 'native' Atari port. It would be nice, of course, but considering
> typical Atari developments and other porting projects I suspect it
> wouldn't be really appreciated in the Atari world, unfortunately,
> so the motivation is humble.
>
> Regards,
> Guido

A MiNT-Net version should be first followed by the STing version IMHO.

PRoss
```

1929. Re: Good News!

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: eonic man <eonicman@erols.com>
Message-ID: <6aub0m$9fi$1@winter.news.erols.com>
Source record: 108742

This would probably be very good for those that run 68030 or better GEM environments such as TT/Falcon/Hades and MagicMac on 68030/040 Macintoshes. Remember they can easily join into the GEM fold now since Apple has written them off. If only MagicMac were advertised for these Mac users. A MagicMac/Netscape package on CD-ROM would be a nice system upgrade for 68040 Mac users.

PS: More 256 color, sampled sound, '030 or better games need to be made as well. How about a 68k support page that brings these computers together with shareware programs that can be run on all 68030 or greater GEM compatible systems. Maybe we need to move away from "Atari" and start to emphasize "GEM" since people are more apt to take Digital Research as more serious than Atari.

Peter

1930. Upgrading to TOS 2.06 & 1.44 Floppy

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: David Cowderoy <david@nthfen.demon.co.uk>
Message-ID: <6at1on$tg7$1@nthfen.demon.co.uk>
Source record: 108743
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Any one know where in the UK I can get TOS 2.06, hardward TOS switcher and a
1.44 floppy upgrade kit.
I wonder if some one will make an upgrade for 120mb floppy drives.

David Cowderoy/The Berserker

1931. Word Perfect Upgrade

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <886221730@acpu.com>
Source record: 108744

greg_evans@delphi.com wrung his hands and moaned:
G > Well, I can't run PC Ditto on a Falcon so I need a native WP
G > to work.

Well, I'm all for native apps and not thrilled with emulators; but a
member of our user group has a Falcon with FalconSpeed installed -
runs Windoze 3.1, and I'll bet any v of WP or ??? you want.

Of course, you have to find and install a FalconSpeed to do this.

"The Poor Deluded Soul" - tderrick@acpu.com

... The brain you have reached is not in service at this time
___ Mountain Reader II - #00000077

1932. Zip Plus SCSI woes

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <886221731@acpu.com>
Source record: 108745

Ben Hall <cb170@city.ac.uk> asks:
C > in normal use the driver software reports that the MiniS is a
C > "Maxtor 7213-SCSI" drive, which is correct. With the Zip
C > plugged in, this usually is reported as something like:

C > "Maxxrr 7343/SSSI" or "MXXor 7724--SSIO"
C > or other garbled text (it's different every time)

C > indicating something is seriously wrong with the SCSI
C > communication.

C > Have you guys got any suggestions?

As has been stated here before, make sure your scsi cable is a good
one. I have got several laying around here, and you wouldn't believe
the load and copy errors I can produce if I use one of the 'cheap'
ones. (btw, the one that comes with the syquest ez135 is really
good.)

"The Poor Deluded Soul" - tderrick@acpu.com

... Without my ignorance, your knowledge would be meaningless.
___ Mountain Reader II - #00000077

1933. Re: STinG serial CPX ques?

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: outrider@anv.net
Message-ID: <344_outrider@anv.net>
Source record: 108746

Re: _STinG serial CPX ques?_, Peter Rottengatter wrote to All on 30 Jan 98:

PR> The figure always to use is the maximum amount of time the program
PR> spends "being lazy", i.e. not paying attention to the port. For STinG
PR> this is well- defined, as it works from interrupt. If the program has
PR> the option to set the time it relinquished control for cooperative
PR> multitasking, you can use that time, but only if no other programs run
PR> at the same time. If another program is running in parallel that
PR> "hogs" the CPU, this "latency" time can grow quite enormeously.

<...more great stuff deleted...>

Still another outstanding lesson in serial transfers. These two messages are
definitely keepers. Thanks again!

* LED v1.51 * Look at him go... Rottengatter could...go...all...the...way
-- and he does!
--

Terry May - Las Vegas, NV

1934. Sting IP Address

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: Peke@ddreams.uucp
Message-ID: <34d150ba0xp1000b36@tanja.nvm.org.yu>
Source record: 108747

I have little problems with Sting when i connect on my provider and get my
IP Sting doesent receive anything from my provider and i have diferent
Addreses each call :((((I dont know how to fix it on other provider in
other city works Ok :((

```
_____________________________________________________________________
_ _ _ ____/
\|||/ | || || | Long Live And Prosper... _ ________/
0~0 | || || | _\__
/(_)\ | || || | Pavle Lacarac SysOp Of __ _/___
( _ ) / / | | \ \ The Only Atari BBS In Yugoslavia _________/
\___/ / / | | \ \ Email me at kornelk@uns.ns.ac.yu _ ___\__
/_/ |_| \_\ Or find me on IRC Nick Peke __ _ __/_
_____________________________________________________________/

,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.PAVLE LACARAC._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,
SysOp of an only Atari related BBS in Yugoslavia
,-*~'`^`'~*-,._.,-*~'`^`'~ Digital Dreams BBS 021/461-395 (23:00-6:00) `'~*-,

___
* Kivi 2.03 * Never eat more than you can lift-- Miss Piggy

--- RAT-QWK+ v1.06 [JetMail 0.99beta21]
```

1935. Pure Pascal ENG Help

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: Peke@ddreams.uucp
Message-ID: <34d150bb0xp2000b37@tanja.nvm.org.yu>
Source record: 108748

If someone have can some send me Eng help for Pure Pascal my disks with it
have bad sectors :((((

```
--------------------------------------------------------------------------
_ _ _ ____/
\|||/ | || || | Long Live And Prosper... _ ________/
0~0 | || || | _\__
/(_)\ | || || | Pavle Lacarac SysOp Of __ _/___
( _ ) / / | | \ \ The Only Atari BBS In Yugoslavia _________/
\___/ / / | | \ \ Email me at kornelk@uns.ns.ac.yu _ ___\__
/_/ |_| \_\ Or find me on IRC Nick Peke __ _ __/_
--------------------------------------------------------------------/

,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.PAVLE LACARAC._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,
SysOp of an only Atari related BBS in Yugoslavia
,-*~'`^`'~*-,._.,-*~'`^`'~ Digital Dreams BBS 021/461-395 (23:00-6:00) `'~*-,

___
* Kivi 2.03 * Sekserator - moderator Erotika konferencije

--- RAT-QWK+ v1.06 [JetMail 0.99beta21]
```

1936. Re: WTB:(US/CA) graphics card fot TT

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <26635_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 108749

Hi Brian, on 25 Jan 98 you wrote: ...respect, brethren
m>
m> On 25 Jan 1998 15:22:05, Mark Hammond wrote:
>> On 25 Jan 1998 12:06:19, Roger Cain wrote:
>>> On 24 Jan 1998 20:40:05, boris d. cahan wrote:
>>>> Does anyone have a decent graphics card for a TT? (i.e.- not an
>>>> alberTT) please let me know if you have one for sale!
>>> Me ,too, if there are any UK sellers.
m> Obviously there are alot of TTs out there now without graphics
m> cards. I will be purchasing a TT before the year is done, and I most
m> likely will be looking for a graphics card as well.

Some while ago I was told that Nick Harlow has a rangeof VME graphics cards suitable for the TT and Mega STe. These were Nova cards IIRC.

I don't know if he still has stock, but you can contact him at the addresses and numbers below. He charged a commercial price at the time, but this may have come down since then. Give him a try.

16/32 Systems,
173 High Street,
Strood,
Kent.
ME2 4TW

Tel: 01634 710788 Fax: 01634 295895

Email: 16-32@premier.co.uk

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~

1937. NVDI's FONTNAME

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <26636_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 108750

```
*Hi Roger*, on 27 Jan 98 you wrote: ...respect, brethren
r>
r> I always get annoyed when I call FONTNAME to make some font
r> installation adjustments to find that it comes up with an empty
r> browser window which I then have to fill with Add... Add Folder etc.
r> before I can start any work. This seems screwy to me!

Run Fontname, switch to the desktop and open the BTFONTS directory. Select
all folders required (Ctrl-A, rubberband or Shift-click them) and drag them
to the Fontname window.

Bang.

# Regards, Harry Sideras - UK Association of Atari User Groups #
*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*
# sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn #
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

1938. Re: Test Subject

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: Christian Andersson <faltrion@alfaskop.net>
Message-ID: <FN_34d24110_faltrion@news.alfaskop.net>
Source record: 108751

in message <34cdb382.1304800@news.zetnet.co.uk>,
Tony Greenwood wrote:

> Sorry thats wrong, Plenty of people have tried to post to it, the
> messages are recieved, sent to the moderator and then..I don't know ?,
> but this keeps the newsgroup live, but still useless :(

Do you know who is in charge of it? Or of a way I can find who is?

--
Christian Andersson FireSTorm Atari Center
MAIL: faltrion@bigfoot.com WWW: http://faltrion.home.ml.org
IRC : faltrion @ #Atari
Current Projects:
- FireNews: News-reader for STIK/STiNG/GlueSTiK
- Babel: News-Fetcher/Sender/Maintainer
- FireCall: Caller ID utility
- S.O.S (to be revealed in a couple of years :)

1939. Re: CDSdraw98

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: Clair Shaw <Clair@shaw1.demon.co.uk>
Message-ID: <eHPrXCAv9h00QwTc@shaw1.demon.co.uk>
Source record: 108752

It's now found at ftp.demon.co.uk

--
Clair Shaw (aka. CDS) | THOUGHT OF THE MONTH:
Clair@Shaw1.demon.co.uk |----------------------
ICQ: 1043359 | Fun-sized chocolate is
WWW: www.shaw1.demon.co.uk| chocolate for dwarfs.

1940. Quartet? (Music Package)

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: Foz <afawcett@easynet.com>
Message-ID: <6b070a$k9k$1@apple.news.easynet.net>
Source record: 108753

Does anybody have or know of where I can get hold of a copy of this?

1941. Alternative Party at Easter

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: setok@FIX.TIN.DOMAIN
Message-ID: <6arr6e$615$1@news.clinet.fi>
Source record: 108754

-=- Alternative Party Advertisement -=-
(excerpt from the invitation)

The Alternative Party is a party for machines normal parties always ignore. Have you ever seen anyone using a VAX or a PDP at Assembly, The Party or any other place on this side of the galaxy? Me neither. The Alternative Party will be the start of a new era where people do not have to be ashamed about using a computer nobody else recognizes. It's our turn to fight back for a new, brighter future!

To put it simply: you can compete in the compos with any machine except any PC over a 286 or an AGA Amiga (old Amigas are fine). F.ex. Altair, Amiga500, Atari, Commodore 64, Cray, Eniac, PalmPilot, TI-85 etc. etc.

Dates: 10-12 April 1998
Place: Palatsi, Turku, Finland
Website: http://www.fishpool.com/alternative-party/
Contact:

email: setok@fishpool.com
phone: +358-50-5911083
smail: Kristoffer Lawson
Asemakuja 3C 53
02770 Espoo
Finland

For more information, check the website!

Setok / Aggression

--
- ---------- = = ---------//--+
| / Kristoffer Lawson | www.fishpool.com
+-> | setok@fishpool.com | - - --+
|-- Fishpool Creations Ltd - / |
+-------- = - - - = --------- /~setok/

1942. Upgrading to TOS 2.06 & 1.44 Floppy

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: David Cowderoy <david@nthfen.demon.co.uk>
Message-ID: <6auqf0$ip1$1@nthfen.demon.co.uk>
Source record: 108755
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Any one know where in the UK I can get TOS 2.06, hardward TOS switcher and a
1.44 floppy upgrade kit.
I wonder if some one will make an upgrade for 120mb floppy drives.

David Cowderoy/The Berserker

1943. Re: Wanted: Kobold 3.5 Demo

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: PWest@fortress.org.uk
Message-ID: <362_PWest@fortress.org.uk>
Source record: 108756

FROM: pwest@fortress.org.uk
SUBJ: Wanted: Kobold 3.5 Demo

I need to correct an earlier message in which I said I had Kobold 3.5 that I had translated to English: This was in fact V3.0 :-(Sorry!

Regards
/Peter/

--
2 + 2 = 5 for extremely large values of 2.

--

1944. Re: Texel

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: szhays@catbert.ucdavis.edu
Message-ID: <6arbj0sta1@mark.ucdavis.edu>
Source record: 108757

Alfred Radauer (h9250467@idefix.wu-wien.ac.at) wrote:
:
: And being an ASH power user the prices go down considerably.

This is a sore point amongst international customers of ASH as we do not benefit from this Power User arrangement. To get Englsih language product we have to buy from someone supplied by System Solutiosn, and they do not have a Power user discount. To get the discount you must purchase from ASH, and they do not provide English language software.

As for the chart bugaboo. I think it is fine to use an external program for aestetic modifications of the charts, but if a spreadsheet program can't at least dispaly a chart to screen and print it, then I'll get a different program, thank you. Certainly they should carefully advertise this need wehn they discribe their product. Many programs require some form of GDOS in order to be able to print, or maybe in order to print charts, but they usually carefully mention this in the product description. It sounds, from the earlier post, that this was not the case with the Texel descriptions.

I'm aslo still confused, does Texel now finally really import and export Excel documents?

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

1945. Re: ZIP PLUS TOS friendly?

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6as1kqhgi1@news.stortek.com>
Source record: 108788

In article <34D13E3F.D928B3D3@studio9.demon.co.uk>, jim@studio9.demon.co.uk wrote:
>I have a very early SCSI drive for my STe with an internal unbranded
>ACSI-SCSI convertor. Its a paltry 20Mb, refuses to accept numerous
>other SCSI hard disks that I've stuck in the box and is generally giving
>up the ghost. Is the new ZIP Plus happy with STs? Would I need to
>upgrade from TOS 1.62? What driver software supports the ZIP+ (cost?
>Free/PD alternatives?) and is it fast enough to use as a hard drive? I
>often need to move large files between PC at home and MACs at college so
>I'm hoping I could kill two birds with one stone.
>

You can connect any SCSI Zip to the ST (including the Zip Plus), as long as
you have SCSI interface. As far as driver software goes, people generally
recommend HDDriver, which is commercial, but fully supports the extra Zip
drive features. You can probably get it from Systems Solutions in the UK.

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

1946. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6as1m2rul1@infomania.emw.ericsson.se>
Source record: 108789

Oliver Skelton wrote:
>
> Uwe Seimet wrote:
>
> | > I know that HD-Driver has a opton for FRB. If this is enabled,
> | > does HD-Driver set up a buffer of it's own or? This is something
> |
> | It sets up a new buffer called XFRB but this buffer is only use by
> | programs that know about it. These programs might be drivers for
> | streamers or so that need an additional buffer because the hard disk
> | driver will use the standard FRB. HDDRIVER will never use the XFRB, it
> | will only allocate memory for it. If you don't have software that
> | explicitly says it profits from the XFRB using HDDRIVER's XFRB option is
> | only a waste of memory (64 KByte).

>
> I wonder - I partly downgraded my AB040 from HDDRIVER 7.02? to 6.13
> (booting first with AHDI) after having problems with crashes in GEMAR. I
> was running with the HDDRIVER FRB option off, I thought on AB040 TK
> driver instructions.
> Would I need the XFRB on to use GEMAR on a fastram Falcon? - or is the
> XFRB just to speed DMA buffering when more than one program is using it?

I'm not sure how the 68040TK handles the XFRB buffer. I know that it
takes care of the _FRB buffer (under TOS/MiNT but not under MagiC as the
cookie is not setup correctly and this is the root to the problem). For
the XFRB buffer I don't think the 68040TK does anything at all with it.
If you use the XFRB you should use DMASNOOP.PRG which will mark all
ST-RAM (including the XFRB buffer) to not cacheable. This will have the
side effect that all programs running i ST-RAM will be slower, but it
should make safe DMA/SCSI transfers with the XFRB buffer enabled with
HD-Driver and GEMAR. Have you tried it?

Maybe we should ask Doug to update the 68040TK to include handling of
the
XFRB buffer as well. For the _FRB buffer in MagiC it's up to Andreas to
include a corretly set _FRB cookie or we have to suffer from unreliable
or slow SCSI access on the AB040.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

1947. Re: Reviving an Atari 512 STM...

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6as242hgi2@news.stortek.com>
Source record: 108790

In article <EnJEBp.My6@suse.modem.stud.uni-hannover.de>, perot@pallas.amp.uni-hannover.de wrote:
>In article <6ao70n$7oe@solair1.inter.nl.net>,
> marcl@solair1.inter.NL.net (Marc Laan) writes:
>> Peter Rottengatter (perot@suse.modem.stud.uni-hannover.de) wrote:
>>
>>: Every Atari model can be given a full blown OS in ROM. Even the oldest
> machines
>>: already had the sockets.
>>
>> Which version of TOS (SW or ROM-based) is recommended/optimal for the
>> earliest machines in the 520-series (external SS-drive, 512 ram, B/W
>> screen, 8 mHz processor, no HD)?
>
>TOS 1.4. It's a huge improvement compared to the bug-ridden TOS 1.0 and 1.2.
>Since you've got too little memory to run an alternate desktop, you might
>want to install TOS 2.06, which has an improved desktop, but which requires
>a little extra hardware to be installed in the machine.
>
>IMHO you should use the money for that extra hardware for more memory instead,
>and install TOS 1.4. You'll gain more from the memory than from TOS 2.06.
>

and a double sided drive too, not to mention a HD... well, I'm off track here...

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

1948. Re: Help with HDDriver -- quick!

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6as25brul2@infomania.emw.ericsson.se>
Source record: 108791

outrider wrote:

> >> Do you also know who will pay all this and who is able to get the
> >> manual printed and the software supported and so on? And do you know
> >> several hundred users definitely paying 159 DM or more for DISKUS in
> >> order to make all this profitable for?
> mk>
> mk> Probably not. Forget that I even mentioned it. I guess it's not good
> mk> enough or interresting enough to bother with, as well as letting
> mk> other users than german reading repair and maintain their disks. What
> mk> a bugger.
> mk>
> mk> Sorry for trying to help, it wont happen again.
>
> I think you took Uwe's comments the wrong way. I don't believe he was trying
> to be negative toward you. He was just being realistic, making sure you
> understand everything that's involved. It apparently is a MAJOR undertaking
> that makes it virtually unprofitable.

Sure, but I get so tiered of people who does't care, or even try to do
something
about a problem. Sure it's a major work, but if a few people help each
others it can be done. I hate people who are "realistic" all the time.
Don't
people in here have dreams, visions? Are we all losers in a dead end
with
no turning back? I hate it. Fortunately there are a few believers left
who
belives that the Atari still can do a few things no one would think it
could
do a few years back and does something about it. I'm lucky enough to
know a
few of them. :-)

I would also say that I like what Uwe does for us, so it's not personal
even
if it might look like it. Sorry if I have made someone angry (I guess
that
wouldn't be that first time....).

> And there are other English solutions for repair and maintaining of disks
> (though I too would love an English DISKUS), so it's not like it's either
> DISKUS or nothing.

Tell me what to use then, which can handle the latest stuff and which is
reliable. It would also need to handle bakcups etc..

```
//Magnus Kollberg
--
+-------------------------------------------------+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+-------------------------------------------------+
```

1949. Re: Mille Babic's homepage moved

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6as28rrul3@infomania.emw.ericsson.se>
Source record: 108792

Cecil Westerhoff wrote:
>
> On Sat, 24 Jan 1998 09:49:52 GMT, mille@tripnet.se wrote:
>
> >Some of you have notified the long rows made by me (ASH Emailer).
> >The point is that it looks good in Emailer, MS Outlook Express, Netscape etc. Emailer wraps the text fine. Its up to the mailer app to wrap text, I
> >know that NEWSie doesn't do that. Ask John Rojewski, the author of NEWSie to implement this feature. Am I wrong about this? Think not. If you use
> >QED or Everest to create mails then the text wraps fine, that's why mails looks fine sent by NEWSie. But the opposite?
> >
> I use Agent on my work to read news and even here the text is not
> wrapped. So I think it is better to wrap the text before you send it.

Well, I use Netscape and that doesn't wrap it either. Looks like shit.
Could
be and old version, but that shouldn't count.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

1950. Problem receiving fax in Junior Office with class 1 modem

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <SYLUCCL@tos.pl.net>
Source record: 108793
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

You might remember my previous posts about Junior Office and faxes.
Although I said I had it working now, I have since realised that there's
still a problem.

The problem is that although faxes can be sent fine, they are not always
received properly. Sometimes the faxes come in without a problem, but
other times the page data is all sent but at the end, the sending station
reports "no response to EOP repeated 3 times" and the fax is not properly
received.

What does this mean, and what might be causing it?

This happens with almost all the fax machines/modems I've tried receiving
from, except one. That is the telephone company's fax testing service
where it will fax back any document sent to it. Faxes received from this
service always work fine. But I can't receive faxes from anywhere else.

I can't figure out what can be different about how Telecom sends the fax
compared to the other faxes that don't work.

Any ideas?

--
Mario Becroft Auckland, New Zealand
mb@tos.pl.net http://www.pl.net/~mario/ |__/,| (`\
Tariland, Atari Support in New Zealand _.|o o |_))
tariland@tos.pl.net http://www.pl.net/~mario/tariland/ --(((---(((--------

1951. HELP! My Falcon wants to meet my 486DX66!

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: hr811@cleveland.Freenet.Edu
Message-ID: <6as4dl$s8e$1@alexander.INS.CWRU.Edu>
Source record: 108794

Reply-To: hr811@cleveland.Freenet.Edu (Ron A Lukawitski)
Organization: Case Western Reserve University, Cleveland, OH (USA)

I have a copy of Ghostlink that is supposed to allow me access to my
486DX66 via the modem port. Is there a program that can join the two
of them together by way of the printer port?
Any help would be greatly appreciated.
Ron L
--
\\\\\ELECTRIC BASS LESSONS ON THE NET/////
///// Ron Lukawitski \\\\\
http://www.islandnet.com/~luka/lessbass.htm

1952. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: and@imr.uni-hannover.de
Message-ID: <6as6f8$lr3$1@newsserver.rrzn.uni-hannover.de>
Source record: 108795

Magnus Kollberg (magnus.kollberg**@**emw.ericsson.se) wrote:
: and probably more advandes than the 030 in the TT as well. So the FRB
: buffer must be marked none cacheable which currently isn't possible
: as we don't know where the buffer is located in the first place. The
: FRB cookie should point it out, but Andreas have said that MagiC
: doesn't use the cookie.

Again and for the last time:
Are YOU sure that the FRB buffer is used for _all_ disk and floppy
operations (of course, I mean a Falcon+AB), even from and to ST-RAM?
Uwe, are you also?
Please do not beat about the bush and give me an answer.

--

ANDREAS KROMKE

....
Fragen Sie nicht, was Ihr Computer fuer Sie tun kann.
Fragen Sie, was Sie fuer Ihren Computer tun koennen.

1953. Re: HELP! My Falcon wants to meet my 486DX66!

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6as6hghqf1@news.stortek.com>
Source record: 108796

In article <6as4dl$s8e$1@alexander.INS.CWRU.Edu>, hr811@cleveland.Freenet.Edu (Ron A Lukawitski) wrote:
>
>Reply-To: hr811@cleveland.Freenet.Edu (Ron A Lukawitski)
>Organization: Case Western Reserve University, Cleveland, OH (USA)
>
>I have a copy of Ghostlink that is supposed to allow me access to my
>486DX66 via the modem port. Is there a program that can join the two
>of them together by way of the printer port?
> Any help would be greatly appreciated.

Yes, several, Parcp, HDD Daemon or Paralink 2000. They all require that you build a special cable.

Links can be found in the Quick FAQ.

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

1954. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: prajoux@laas.fr
Message-ID: <6as8cs$t34$2@laas.laas.fr>
Source record: 108797

Hi,

> 2) Lattice can still be purchased but will never be developed.
True

> 3) Other languages are irrelevant. Not because they are "irrelevent" but
>because if someone were to take the plunge and learn to program on the
>atari tomorrow, the only real source of help, other than assembler, is
>with the C language.
True

Roland

1955. Re: Thee Cheers for Peter

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: pls@no.spam
Message-ID: <6asa1c$2nf@bcrkh13.bnr.ca>
Source record: 108798

In article <EnJFEo.n2z@suse.modem.stud.uni-hannover.de>, perot@pallas.amp.uni-hannover.de wrote:
>In article <6amfdf$4pe$5@newsbell.bellglobal.com>,
> madmax@bfree.on.ca (Brian Van Tilborg) writes:
>
>>>If so can I hook a CD ROM to the ST and get to it through the connection?
>>>(I have an older notebook PC with no CD)
>>
>> It will be available through FTP and not like an added drive.
>
>Hopefully soon I'll find time to move on with NFS. This means added drives
>will be possible if he can find an NFS client for his PC.

Xlink have released a demo version of their OmniNFS in the net.
It works for 30 days after installation.

Ther is also the Tropic NFS server (so the ST can read PC disks).

This is also available on the net, shareware, works for approx 2 hours so you can test out the NFS connection.

NFS between the ST & PC is great, especially if you have Minix on the ST, you can transfer files & preserve the file name (up to the limit you set in Minit).

Gerry O'Rourke
Nortel Ireland Ltd
E-mail (remove the #'s) gigxr01#@nt#.com

1956. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: lvzon@bio.vu.nl
Message-ID: <6asbdo$obt@balaena.bio.vu.nl>
Source record: 108799
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

Tony Greenwood (paxton@zetnet.co.uk) wrote:

: I could take a complete beginer, someone who has never programmed
: before, cut out all the trial and error and pass on the end results in
: a rediculously short period, a complete novice could make the above
: mentioned game in 3 months, anyone who knwos how to use Variables and
: has an understanding of an ATARI screen layout ..half that,

Well that's certainly true. I've been planning to do a game in C and
assembly for about a year now. Wouldn't even know where to start. :-)
What I've seen of STOS code (a few years back), it's absolutely perfect for
creating games. And what I've seen of recent STOS games confirms that.

-=El Vienno

Levien van Zon (lvzon@bio.vu.nl)
MALEB Homepage: http://huizen.dds.nl/~levjenno/
(Atari/Amiga/Linux/Therapy?/Red Dwarf/etc.)

1957. Re: Zip Plus SCSI woes

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: Keith Jackson <enxkj@unix.ccc.nottingham.ac.uk>
Message-ID: <34D2263E.7098@unix.ccc.nottingham.ac.uk>
Source record: 108800
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Ben Hall wrote:
>
> The Zip Plus is supposed to automatically set its own termination, so,
> problems over, you'd think. Hmmm...
>
> With the Zip Plus connected, the SCSI communication "works" but is
> extremely unreliable. Both HD Driver 7.1 and the ICD 6.5.5 driver
> software read garbled data - sometimes the Link is not detected,
> othertimes it detects the Link but displays the drive data with errors

I don't have a ZIP drive but the EZ-Flyer I do have is also supposed to set its own termination and, in my case, it does. However, the docs say that it doesn't always work and that you may have to terminate it separately. Another thought is whether you're plugging the ZIP into the chain with he right socket. I assume that, like the Flyer, the ZIP has two ports on the back? On the Flyer I have to use the A socket, from which I take it that if the adaptor detects anything in the B socket it by-passes its own termination.

Hope this helps,
Keith
--
****
enxkj@unix.ccc.nottingham.ac.uk Support CommUnity! The *
* kjackson@cix.compulink.co.uk *Computer Communicators' Association*
* Fidonet: 2:2503/105.0 *<URL: http://www.community.org.uk/>*
****

1958. Reading texinfo files on the ST?

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: Guentcho Skordev <ut13@rz.uni-karlsruhe.de>
Message-ID: <6asg2t$n56$1@nz12.rz.uni-karlsruhe.de>
Source record: 108801

Hello,

I've got copies of some texinfo files which I'd want to read on the Atari. I've heard that it is possible to convert such files with TeX, but i don't have TeX nor GhostScript installed. Also it would be better to read these documents as hypertexts. Is there a program to convert them to ST-Guide format? First i thought it wouldn't be difficult to write one myself, but I saw that the texinfo format isn't that simple. I didn't find any usable information in the News, maybe only something about Emacs, but I haven't even worked with Emacs. Is there a version for the ST under TOS/GEM, will the information remain a hypertext?

Bye
Guentcho

1959. Re: Problem receiving fax in Junior Office with class 1 modem

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: Frank Szymanski <franks@kaa.bbn.hp.com>
Message-ID: <34D1C4B2.565FAF5C@kaa.bbn.hp.com>
Source record: 108802
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

> You might remember my previous posts about Junior Office and faxes.
> Although I said I had it working now, I have since realised that there's
> still a problem.

Could you tell us once again which version of JuniorOffice you use and on what kind of hardware (Falcon, ST, TT, Clone, Emulator) and OS (Geneva, TOS, MagiC, N.AES).

Tschuess,
Frank

1960. Joy WWW pages updated

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: Petr Stehlik <pstehlik@zln.cz>
Message-ID: <6asjcf$an0$1@ns.felk.cvut.cz>
Source record: 108803

Hi,

I just wanted to let you know that I created a special WWW page about Atari 800XL emulators for Atari computers and clones. Besides that there's new PARCP 3.03, new MiNT 1.14.6 compiled for 68040 machines and other perhaps useful things to read and files to download.

My WWW pages were moved from Novell to Linux server, so they should work generally better now. They're also mirrored to two another servers, so you can choose the fastest URL...

Petr
--
E-mail: stehlik@cas3.zlin.vutbr.cz PARCP developer
WWW: http://cas3.zlin.vutbr.cz/~stehlik MiNTOS/Linux user
mirror: http://users.zln.cz/~pstehlik Atari800 emulator

1961. ATARI ST QUICK FAQ - v2.3

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6asjkp$jo0$1@news.stortek.com>
Source record: 108804
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.advocacy

THE ATARI ST QUICK FAQ - v2.3 / 1998-01-29

The 'Quick' FAQ was initially intended to be a small list of resources made to avoid comp.sys.atari.st newcomers asking the same questions over and over again. However, as the project progressed, and other members of the Atari community became involved, it simply became bigger and bigger. I doubt it really deserves to be called 'quick' any more, but hopefully it will still serve it's original purpose.

AUTORESPONDER bales@garonne.stortek.com
I FAQ REQUEST

HTML/WEB - FRANCE http://wwwperso.hol.fr/~nbales/quickfaq.htm
HTML/WEB - USA http://www.geocities.com/MotorCity/2090/quickfaq.htm
TEXT/FTP - NORWAY ftp://ftp.sol.no/user/hallvart/atari/info/quickfaq.txt
ZIP FILE - USA http://www.geocities.com/MotorCity/2090/quickfaq.zip

If you cannot access any of these, but wish to receive a copy of the FAQ through e-mail, send a message to the following autoresponding address:

AUTORESPONDER bales@garonne.stortek.com

The subject line must be: ATARI FAQ REQUEST

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ========== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

1962. Re: Joy WWW pages updated

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: Frank Szymanski <franks@kaa.bbn.hp.com>
Message-ID: <34D1E03E.D02FE0F7@kaa.bbn.hp.com>
Source record: 108805

> My WWW pages were moved from Novell to Linux server, so they should work
> generally better now. They're also mirrored to two another servers, so you
> can choose the fastest URL...

> WWW: http://cas3.zlin.vutbr.cz/~stehlik MiNTOS/Linux user
> mirror: http://users.zln.cz/~pstehlik Atari800 emulator

Where is the second mirror?

BTW, is there another source for the 800xl emulator on the ATARI falcon than
this or Dracos Page?
It is painfully slow.

BTW, the emuXL is at version 0.26 ATM.

Tschuess,
Frank

1963. "The StatiSTitian" reported strange values

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: ut13@rz.uni-karlsruhe.de
Message-ID: <34d1491632c8904@rz.uni-karlsruhe.de>
Source record: 108806
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Hello,

Hase anyone experience with STATS.PRG?

My former problems (2 and 3 bombs) were caused most probably not from a
hardware problem, but from a corrupt ".RSC" file (I don't know why it had
changed, but that's another problem). However, I looked what some
programs say and I noticed something strange: The StatiSTitian, V 1.0
shoows that information:

Total RAM: 2037760 bytes
Free RAM: 1451586 bytes (071.2%) of total RAM
Used TPA: 561086 bytes (027.5%)
System Area: 51712 bytes (002.5%)
Screen Area: -26624 bytes (0-1.3%)
^ (!)

There are also two pie charts:

The first is named "TPA Allocation" there I see:
pattern for "Free RAM" approx. 73%
pattern for "Used TPA" approx. 27%

The second one is named "Total Memory Allocation"
There I see only:

pattern for "Screen Area" approx. 2%
pattern for "System Area" approx. 98% (!)

Can anybody tell me what could be the source of
these strange numbers

Thanks
Guentcho
--
Guentcho Skordev, ut13@rz.uni-karlsruhe.de

1964. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: prajoux@laas.fr
Message-ID: <6asprnbfj1@laas.laas.fr>
Source record: 108807

In article <EnBnw5.E7r@iglou.com>, rsg0910@iglou.com (Robert Goodwin) writes:
>If I understood right from Oregon Research's webpage,
>they are discontinuing development of the Lattice C package.

AFAIK, the developpers of Lattice C are HiSoft in the UK. In fact, I am pretty sure!

Roland

1965. Re: Joy WWW pages updated

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: Petr Stehlik <pstehlik@zln.cz>
Message-ID: <6asta0$o3f$1@ns.felk.cvut.cz>
Source record: 108808

>Where is the second mirror?

WWW: http://cas3.zlin.vutbr.cz/~stehlik MiNTOS/Linux user
mirror: http://users.zln.cz/~pstehlik Atari800 emulator
mirror: http://www.cyberstrider.org/mirrors/stehlik Atari Falcon040

but the CyberSTrider gets updated automatically at night, so at this moment
the Atari pages are not there. That's why I excluded the mirror from my
previous post.

Anyway, the mirror list is shown at the top page, so you can log anywhere,
and then click on another server's link.

>BTW, is there another source for the 800xl emulator on the ATARI falcon
than
>this or Dracos Page?
>It is painfully slow.

I'll put the binary of EmuXL to my cas3 server tonight.

>BTW, the emuXL is at version 0.26 ATM.

you are wrong. It's up to 0.3.1, IIRC.

Petr

1966. Re: PDF Adobe Viewer

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: jnorton@nilenet.com
Message-ID: <6asu59$pp4$1@thoth.nilenet.com>
Source record: 108809

00000@sparkie.gnofn.org>:
Organization: NileNet, Ltd.
Distribution:

Dave Gostl (dbg01@gnofn.org) wrote:
: After hearing that it works, I got GS 2.61. The only thing I could view
: was a Postscript .PS file I made in Pagestream. 2 pages with graphics
: too. But GS wouldn't even show the .PS files that came with the
: archives.

I am using GS 3.53 (Tim Gallivan's 1996 version). There are still problems with producing PS files on the Atari that can be converted to PDF. First you have to be careful of the font that is used (in other words, if one font doesn't work then try Helvetica to see if the font is the real problem).

Second, Acrobat 2.1 on the Mac never worked for me, so you have to use the PC version. I use a free service at "www.babinszki.com" (don't forget the "sz" in the name!). He has a registered version of Acrobat 2.1 and he converts (automatically) PS to PDF for free. Just takes a second. I have great success converting Pagestream PS files to PDF (single and multipage). Forget trying to use later versions of Acrobat with Pagestream PS files. Doesn't work! But, the good news is that later versions of Acrobat "read" 2.1 PDFs just fine. Means all of you with Pagesteam documents can produce PDF's (great news!).

The problem remains that GS 3.53 still cannot read a multiple page PDF document produced with version 2.1 of Acrobat. I know that this doesn't help much with trying to "read" PDF's on the Atari. Has anyone been successfull with multiple-paged documents?

John
MegaSTE and surfing with Unix shell program "slirp", CAB, STiK.......

1967. Want to use 1040 ST with Internet

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: wayne r martrildonno <TAIOTOSHI@prodigy.net>
Message-ID: <6asu8e$24ru$1@newssvr04-int.news.prodigy.com>
Source record: 108810

I have a 1040 ST that I would like to use to send and receive E-Mail and access the internet. Are modems available for this machine? Where do I get software?

1968. Re: Help with HDDriver -- quick!

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: outrider@anv.net
Message-ID: <337_outrider@anv.net>
Source record: 108811

Re: _Help with HDDriver -- quick!_, magnus.kollberg**@**emw.ericsson.se wrote to All on 30 Jan 98:

mk> Sure, but I get so tiered of people who does't care, or even try to
mk> do something about a problem. Sure it's a major work, but if a few
mk> people help each others it can be done. I hate people who are
mk> "realistic" all the time. Don't people in here have dreams, visions?

I think HDDriver falls under that category. I doubt if Uwe has gotten rich off it, yet it continues to evolve.

>> And there are other English solutions for repair and maintaining of
>> disks (though I too would love an English DISKUS), so it's not like
>> it's either DISKUS or nothing.
mk>
mk> Tell me what to use then, which can handle the latest stuff and which
mk> is reliable. It would also need to handle bakcups etc..

I wasn't aware DISKUS was a backup utility. I don't know of a backup utility that supports long filenames. Optimizer does repairs and optimizations and it handles long filenames.

* LED v1.51 * Air Borgs: "Just Assimilate It!"
--

Terry May - Las Vegas, NV

1969. Re: STinG serial CPX ques?

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: outrider@anv.net
Message-ID: <338_outrider@anv.net>
Source record: 108812

Re: _STinG serial CPX ques?_, Peter Rottengatter wrote to All on 29 Jan 98:

PR> Say you got STinG's delay set to 50 ms, and your port uses 115200 bps
PR> (which is a fairly bad situation in terms of buffer size), then your
PR> port delivers data with 11520 bytes/s, multiplied with 50 ms gives 576
PR> bytes. Only half a kilobyte is needed thus for the buffer. It's a good
PR> idea to give it some spare, so I'd set the buffers to a kilobyte.

I'm using 57600 bps with a 10 ms delay. If I understand you correctly, that would be 5760 bytes per burst, requiring no more than a 6k or 7k buffer, no?

What about the send buffer? You said it can be smaller, but how small can you guy while maintaining maximum efficiency?

PR> So can you see now what an immense waste it is to set the buffer sizes
PR> to 64 kB ?

Absolutely. I really appreciate your detailed explanation.

I do have one followup question, though. It's easy to figure with STinG's "Delay" setting. What about serial programs or Fido front ends, such as Semper, that have no such setting. What kind of "Delay" could you expect them to use?

* LED v1.51 * *$ *$ *$ *$ (Tribbles leaving the bank)
--

Terry May - Las Vegas, NV

1970. Re: Word wrapping in Readers

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: outrider@anv.net
Message-ID: <339_outrider@anv.net>
Source record: 108813

Re: _Word wrapping in Readers_, Peter Rottengatter wrote to All on 29 Jan 98:

PR> My point is, if readers were more strict about this rule, pretty soon
PR> noone would write such faulty messages anymore.

I understand what you're saying, but I really doubt if Atari readers will
have ANY effect on the development of non-Atari readers, just as I really
doubt if CAB will have any effect on the development of non-Atari browsers.
Therefore, I see no reason not to be flexible in handling incoming data.

* LED v1.51 * If at first you don't succeed...redefine success.
--

Terry May - Las Vegas, NV

1971. Re: Monitors?

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <886161366_OASIS_@pcc-uky.campus.mci.net>
Source record: 108814

In article <uZGBhHIL9GA.229@nih2naab.prod2.compuserve.com>
Dennis Bishop <102063.112@CompuServe.COM> said:-

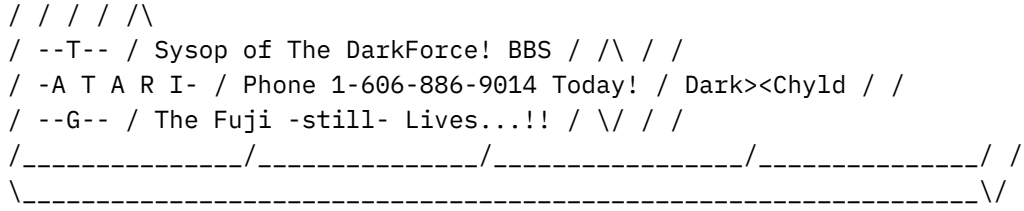
>I know of a used computer store that has a bunch of NEC Multi-sync
>monitors for $199 each, can these monitors be used with eather the
>TT/030 or Falcon030?
>--
>

Up until yesterday, I was using a NEC 3D multisynch with my Falcon 030 and it worked fine. It allows you to use both VGA and RGB programs with one monitor. To "fool" those pesky RGB programs (like older games and demos), you use an adaptor like the Multisynch Gizmo from Chro-Magic software.

Now, I've got an Electrohome GPM 1701 multisynch. Its 17" in size (!) and also scans down to RGB levels. It also remembers your most used scans and will automatically shift to them when you run a program. On screen controls, Energy saving, low radiation, .28 dot pitch, I'm in major-league love! :)

I got mine from Software Hut for $679.00... Yeah, I know-you can get 17" monitors these days for $400 and less, but they won't do RGB, and I refuse to give up some of those great Euro-demos like the Lost Blubb, Joint Venture, etc, etc,... <grin>

--



1972. Re: STinG/ppp Working, finally!

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EnLDGB.n3K@suse.modem.stud.uni-hannover.de>
Source record: 108815

In article <6ap680$3m3$1@brokaw.wa.com>,
csilver@No.Spam.Puke.com (Charles Silver) writes:

> I've been trying for many months to get STinG/ppp to work for one of my
> ISP's, Telebyte. Finally, it works. With the new MODULES posted 22JAN,
> with the new SERIAL.STX, and RESOLVE.STX, all's well. I have STinG/ppp
> working with JPS.NET, but Telebyte has always been a problem. Not now <g>!
> Congrats Peter, I'm VERY glad to post this message as I appreciate all your
> tireless efforts to continue your upgrades and efforts to educate all of us
> on the mysteries of TCP/IP. Danke :)

Thanks. I truly believe this time that with this release all major ISP
compatibility problems are gone. So everybody who had problems in the
past should try again, with the last SERIAL.STX from the MODULE.LZH on
my web page.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1973. ELECTRONICA MUSICIANS Needed!

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: bng@bng.ab.ca
Message-ID: <6at6m9$mis@ds2.acs.ucalgary.ca>
Source record: 108816
Cross-posted to: comp.sys.atari.st,comp.sys.ibm.pc.soundcard.music,comp.sys.ibm.pc.soundcard.tech

January, 98

Good morning ELECTRONICA MUSICIANS,

We are looking for musicians that create their own electronica music, especially house, trance, and commercial dance styles. We need dedicated and talented musicians because we are producing and promoting amazing electronica albums!

I need you to reply with some quick information about yourself (i.e. name, style of music, etc.) if you are interested in having your work produced on an upcoming album and marketed to both the North American and European music scene!

E-mail...
bng@bng.ab.ca
with your reply.

Good Luck!

1974. NVDI Spooler

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: malcolm.rigg@zetnet.co.uk
Message-ID: <6at7oh$b74$1@irk.zetnet.co.uk>
Source record: 108817

Can anyone tell me how to print with NVDI (4.11 R6) in the background
with Magic (5.03) or through a spooler? I see NVDI creates a "SPOOL"
folder but it doesn't seem to use it.

cheers
Malcolm

1975. WTB (UK) ACSI to SCSI host converter

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <6at82r$b8f$1@irk.zetnet.co.uk>
Source record: 108818

Hi Folks,
The subject says it all,
I'm loking for an ACSI to SCSI converter for a friend with an STFM.
I'd prefer a Link 2 or a Link96, though anything considered. I'm in Oxford.
We're also looking for another copy of Cubase, with manuals, version 2 or higher
for prefs, or else a copy of Breakthru (pref 2+), and a Replay 16 would be
useful too.
Also wanted, info on the CDP DATDAC or any other D2D related items..

chrisc

1976. Atari Hard Disk Drive

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: Adrian Lawrie <adrian@lawrie.demon.co.uk>
Message-ID: <gA0jpGAbPi00EwNx@lawrie.demon.co.uk>
Source record: 108819

Is it possible to fit a hard disk drive to an Atari STe 1040?
If it is, what hardware, software etc., do I need?

Any advice / help / information would be appreciated.

Regards,
Adrian.

-- Adrian Lawrie
Computer Xtra's
Leicester
England LE5 2GG

1977. Re: Monitors?

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: lockwood@freenet.calgary.ab.ca
Message-ID: <6at81o$sje@ds2.acs.ucalgary.ca>
Source record: 108820

On 29 Jan 1998 01:48:15, Dennis Bishop wrote:
> I know of a used computer store that has a bunch of NEC Multi-sync
> monitors for $199 each, can these monitors be used with eather the
> TT/030 or Falcon030?

I am currently using an NEC MultiSync 4FGe monitor connected to my TT030. The TT has a bit of a problem with SVGA in that it's screen resolutions are a little funny in size, which results in the famous "white border", especially in TT Medium.

I was using a Compac 15" flat screen which has digital controls, but I found that in order to get the height to width ratio correct, I wound up with a smaller screen occupying the middle of the monitor's screen (not unlike an unmodified ST and ST monitor), along with the (shorter vertically and wider horizontally) white border.

With the NEC, which also has digital controls, I am able to jockey the display to the right proportions, but occupying a much larger area on the monitor's screen, so I have moved the Compac over to my Macintosh, and am currently using the NEC with my TT.

I purchased mine at a used computer store for $299 CDN, so your price of $199 US (I assume you are in the US) sounds like about the same amount.

Regards,

____/ /
/ / Frank Lockwood
__/ / Calgary, Alberta, Canada
__/ _______/ http://www.freenet.calgary.ab.ca/~lockwood/

1978. Re: DrT Omega II

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: PERETZ Dissen <peretzd@worldnet.att.net>
Message-ID: <6at8qg$d6n@bgtnsc02.worldnet.att.net>
Source record: 108821

He did some PC music products a few years ago, and that's the last I heard
of him.
KCS Omega is a great program still. I use it for things that I can't do
with some of the latest generation Windows packages. (But you have to be
numbers oriented to really appreciate it.)
peretzd@worldnet.att.net

Bach@atlantis-bbs.com wrote in article
<886048863.1406533642@dejanews.com>...
> Does anybody still use any DrT stuff like OmegaII KCS or XOR? I find it
> to be experimental in nature , something hard to find in the PC/Mac
> worlds. Things like the Programable Variation Generator(PVG) and the open
> mode allow a great deal for numerical musical experimentation. I would
> appreiciate any feedback on applications of this software..also..does any
> body know what happened to Emile Tobenfeld(Dr T)? THANX! Atarian Tim
> Conrardy

1979. .EXE files, how do I uncompress???

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: cvendel@aol.com
Message-ID: <19980130193300.OAA06413@ladder03.news.aol.com>
Source record: 108822

Hi,

I've downloaded several ST files which have .EXE extensions to them, when I double click on them I can only Printer or View, when I view and look carefully I can .IMG files contained within. What compression format is this and which program will decompress them, thanks.

Curt

Curt Vendel
webmaster@atari.nu

Atari Prototypes & Vaporwares
http://www.atari.nu

1980. Re: all atari items atari made in the world

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: cvendel@aol.com
Message-ID: <19980130195201.OAA08627@ladder03.news.aol.com>
Source record: 108823

Hi Magnus,

I too recall some rumor to that effect, however I have checked all my ST/TT/Falcon related correspondences and can find nothing that relates to the PPC from or to Atari Corp. It really would be great if such a beasty existed. Also most of the Model #'s he lists appear correct, some however are different and may have been alternative model #s used in France.

Curt

Curt Vendel
webmaster@atari.nu

Atari Prototypes & Vaporwares
http://www.atari.nu

1981. Re: .EXE files, how do I uncompress???

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: grovem@oblladeridgecrest.ca.us
Message-ID: <6atd8t$387$2@ash.ridgecrest.ca.us>
Source record: 108824

On 30 Jan 1998 19:33:06, Cvendel wrote:
>Hi,
>
> I've downloaded several ST files which have .EXE extensions to them, when I
>double click on them I can only Printer or View, when I view and look carefully
>I can .IMG files contained within. What compression format is this and which
>program will decompress them, thanks.
>
>
>Curt
>
>
>Curt Vendel
>webmaster@atari.nu
>
>Atari Prototypes & Vaporwares
>http://www.atari.nu
>
>.

Sounds like they are 8bit Atari files.

Mike

1982. References requested please:)

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: grovem@delete_itridgecrest.ca.us
Message-ID: <6atdfs$387$3@ash.ridgecrest.ca.us>
Source record: 108825

I was wondering if anyone I have sold to or did business with in the past would post a good word. I am doing a rather large sale and would like the purchaser to be comfortable with the terms.

Thanks,

Mike

1983. Re: STinG serial CPX ques?

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: grovem@ridgecrest.ca.us
Message-ID: <6atd1h$387$1@ash.ridgecrest.ca.us>
Source record: 108826

On 30 Jan 98 09:10:56, outrider wrote:
>Re: _STinG serial CPX ques?_, Peter Rottengatter wrote to All on 29 Jan 98:
>
> PR> Say you got STinG's delay set to 50 ms, and your port uses 115200 bps
> PR> (which is a fairly bad situation in terms of buffer size), then your
> PR> port delivers data with 11520 bytes/s, multiplied with 50 ms gives 576
> PR> bytes. Only half a kilobyte is needed thus for the buffer. It's a good
> PR> idea to give it some spare, so I'd set the buffers to a kilobyte.
>
>I'm using 57600 bps with a 10 ms delay. If I understand you correctly, that
>would be 5760 bytes per burst, requiring no more than a 6k or 7k buffer, no?
>
>What about the send buffer? You said it can be smaller, but how small can
>you guy while maintaining maximum efficiency?
>
> PR> So can you see now what an immense waste it is to set the buffer sizes
> PR> to 64 kB ?
>
>Absolutely. I really appreciate your detailed explanation.
>
>I do have one followup question, though. It's easy to figure with STinG's
>"Delay" setting. What about serial programs or Fido front ends, such as
>Semper, that have no such setting. What kind of "Delay" could you expect
>them to use?
>
>
> * LED v1.51 * *$ *$ *$ *$ (Tribbles leaving the bank)
>--
>
>
> Terry May - Las Vegas, NV
>.

Ok, so the large buffer is not necessary. When I first asked the
question, I had noticed the speed bar (counter) in NEWSie stopped
during transfer when I was viewing pictures with Image Copy at the
same time (when the file selector came up). It apeared to me that recv
was stopped until I made a selection. Also during disk writes the
counter slowed drastically. I figured that a larger serial buffer
would allow more data to be retained until the file selection or
disk write was completed. After the file selector is closed, or disk write
completed, the NEWSie counter buzzes like I'm transfering data at
115K through the port.
So I guess that the transfer dosen't slow down from what you are

saying, but only the system display in NEWSie is delayed until it can be updated after the file selection is completed or the disk write completed. Make any sence (not technically, but what I am trying to say:)? This is all under MiNT. I usually am toying with a few other things at once while awaiting file transfers over the serial port.

Thanks,
Mike

1984. ELECTRONICA MUSICIANS Needed!

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: bng@bng.ab.ca
Message-ID: <6atdkl$7r4@ds2.acs.ucalgary.ca>
Source record: 108827
Cross-posted to: comp.sys.atari.st,comp.sys.ibm.pc.soundcard.music,comp.sys.ibm.pc.soundcard.tech

January, 98

Good morning ELECTRONICA MUSICIANS,

We are looking for musicians that create their own electronica music, especially house, trance, and commercial dance styles. We need dedicated and talented musicians because we are producing and promoting amazing electronica albums!

I need you to reply with some quick information about yourself (i.e. name, style of music, etc.) if you are interested in having your work produced on an upcoming album and marketed to both the North American and European music scene!

E-mail...
bng@bng.ab.ca
with your reply.

Good Luck!

PS
We are also looking for 3D Computer Animators that need complimentary promotions!

1985. Re: NVDI Spooler

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6athpj$8l2$1@roch.zetnet.co.uk>
Source record: 108828

On 30 Jan 1998 18:56:17, Malcolm Rigg wrote:
>Can anyone tell me how to print with NVDI (4.11 R6) in the background
>with Magic (5.03) or through a spooler? I see NVDI creates a "SPOOL"
>folder but it doesn't seem to use it.

It tells you how to do this in the 'read.me' file on the release disc.

Basically you just include the line:

SPOOLPATH = C:\GEMSYS\SPOOL\

(or whatever) in your NVDI.INF file.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

1986. Re: Atari Hard Disk Drive

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6athps$8l2$2@roch.zetnet.co.uk>
Source record: 108829

On 30 Jan 1998 19:02:51, Adrian Lawrie wrote:
>
>Is it possible to fit a hard disk drive to an Atari STe 1040?
>If it is, what hardware, software etc., do I need?

Yes. You need a host adapter to convert from Atari ACSI to SCSI - this plugs into the DMA port (Link 2 is the current one but you may find AdSCSI , Supra etc. cards second hand). You then need a SCSI HD (obviously), a source of power for it 5v and 12v, and some driver s/w. You can start with some PD drivers.

Often the host adapter, drive and PSU are sold together in a 'shoe-box'.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

1987. Re: .EXE files, how do I uncompress???

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6athpv$8l2$3@roch.zetnet.co.uk>
Source record: 108830

On 30 Jan 1998 19:33:06, Cvendel wrote:
>Hi,
>
> I've downloaded several ST files which have .EXE extensions to them, when I
>double click on them I can only Printer or View, when I view and look carefully
>I can .IMG files contained within. What compression format is this and which
>program will decompress them, thanks.
>
>

Wot!!! An EXE file is almost certainly uncompressed executable binary
for a PC.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

1988. Re: MICHEL FORGET!

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: Ken Macdonald <macdonal@cfcsc.dnd.ca>
Message-ID: <34D24D1F.41DE@cfcsc.dnd.ca>
Source record: 108831

try these:

(ElectricStormSoftware)
mforget@worldgate.com
mforget@planet.eon.net
mbublitz@telus.net
M_Bublitz@msn.com

Denesh Bhabuta wrote:
> J Kock (kock@kockens.pp.se) wrote:
> : Anyone knows what he is doing now, and how to get in touch with him ??
> : His old E-mail addressed (from 19939 doesnt work anymore :-(
> Yep, he has a new address and I am in touch with him - I still send him
> lots ofESS-Code (PC and Atari) registrations.
> His email address is on my computer at home _ I won't be able to get it until
> the weekend - so email me and remind me to send you his address.
> Regards
> Danny
> --
> Denesh Bhabuta (Danny) ; denesh@demon.net, denesh@cyberstrider.org
> http://www.cyberstrider.org/
> "in the namespace, no one can hear you expire..."

--
thanks*merci*danke*slainte-mhath*tusen-takk*diolch-yn-fawr
Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
GraphicArts TOS 1.04-1.62-2.05-4.04
Canadian Forces College Toronto Ontario Canada

1989. Re: STinG/ppp Working, finally!

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6atj5m$l3u@thoth.portal.ca>
Source record: 108832

On 30 Jan 1998, Peter Rottengatter wrote:

>Thanks. I truly believe this time that with this release all major ISP
>compatibility problems are gone. So everybody who had problems in the
>past should try again, with the last SERIAL.STX from the MODULE.LZH on
>my web page.

I've had 'compatibility' problems ever since PPP was supported by STinG.
Today, with the latest binaries, I finally got past 'initialising link'
and everything seems to be running great.

Thank you, Peter.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

1990. Re: STinG/ppp Working, finally!

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6atkcb$lou@thoth.portal.ca>
Source record: 108833

Strange... my last post shows 'slip152.dsoe.com' as the NNTP posting host,
yet I was connected through PPP. During log-in, my ISP reports 'starting
PPP server mode', too (this displayed in STinG's dialer).

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

1991. WTB:Atari or ICD external drive

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: jregan@idirect.com
Message-ID: <jregan-3001981806350001@ns.compulink.com>
Source record: 108834

Please e-mail. Due to high cost of exchange only Canadian replies please!
James

Thanks.

James e-mail---jregan@idirect.com
Brampton,Ontario Canada
Visit "Webpage Jingles" at:http://webhome.idirect.com/~jregan

1992. FS, P/X or Swap: Atari ST Soft/Hardware

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <886201931.13315.0.nnrp-05.c1ed1184@news.demon.co.uk>
Source record: 108835
Cross-posted to: comp.sys.atari.st,uk.adverts.computer

I have a selection of Atari ST titles for sale.

This List Dated 30/01/1998.

email: steve@steverosie.demon.co.uk

I'm looking out for the following, possible swap, part exchange etc...
SCSI SC-ROM drive, Atari CD ROMS, 16-bit sampler cartridge/hardware.

All are on original media. I may be interested in part exchange/swap W.H.Y.

Key:
ds = double sided disks
ss = single sided disks
?d = number of disks
meg = one meg of memory or more needed
ni = no instructions
nb = no box
NSTE = Not STE compatable

Please Note The Key Codes Are Only There For Guidance, I cannot be
responsable for in accuracies.

>>>>>>>>>> All prices are in UK Pounds (sterling) <<<<<<<<<<
^^^

Prices DO NOT include postage.

GAME COMPILATIONS

Addicted to fun (nb,ni) 3
Bubble Bobble (1d,ss) & Rainbow Island 'Bubble Bobble II' (1d,ds)
Hollywood Collection (5d,ni) 4
Ghostbuster II, Indiana Jones and the Last Crusade & Robocop
TNT (4d) 5
Xybots, Toobin, APB, Dragon Spirit and Hard Drivin'
Finale (4d) 5
Paperboy, Overlander, Ghost'sn' Goblins and Space Harrier (20 levels)
Precious Metal (5d) 5
Arkanoid - Revenge of Doh, Captain Blood, Super Hang-On and Xenon.
The Dream Team (5d, ds) 5
The Simpsons - Bart v' The Space Mutants, WWF Wrestlemania and
Terminator II 'Judgement Day'

SPORT TYPE GAMES

World Championship Soccer (1d,ds,nb) 2
Ballistix (1d,ss) 3
Superleague Soccer (1d,ss) 3
T.V Sports Football (1d,ss,nb) 3
Vector Championship Run (1d,ss) 3
Top Shot = Kick Off + Extra Time. (1d,ds) 4

SIMULATIONS

ATFII (Atdvanced Tactical Fighter II) (1d,ss) 2
Lombard RAC Rally (2d,ss,nb) 2
Their Finest Hour -The Battle of Britian (2d,ds) 5
Carrier Command (1d,ds) 5
Railroad Tycoon (2d,ds,meg) 15

STRATEGY, MIND AND ADVENTURE

Alpha Waves (1d,ss) 2
Go-Moku/Renju (1d,ss) 2
Federation of Free Traders [F.O.F.T] (2d,ss,nb) 2
De Ja Vu (2d,ss,nb,ni don't have them) 2
Conflict Europe (1d,ss,nb) 2
Lords of Chaos (1d,ds) 3
Crash Garrett (2d,ss) 3
The Quest for the Time-Bird (3d,ds) 3
Tower of Babel (1d,ss) 3
Driller (1d,ss) 3
Populous (1d,ss) 3
Archipelagos (1d,ss) 3
Borodino (2d,ss) 3
Advanced Dungoens & Dragons
Heroes of the Lance (3d,ss,nb) 3
'Nam 1965-1975 (1d,ds,nb) 3
Pirates (2d,ss,nb) 3
The Kristal (2d,ss,nb) 3
First Contact (2d,ds,nb) 3
Airborne Ranger (2d,ss,nb) 3
Defender of the Crown (2d,ss) 4
Knightmare (2d,ds) 4
Elite (1d,ss) 5
Terrorpods (2d,ss) 5
Amberstar (3d,ds,meg) 5
Populous II (1d,ds, meg & 512k versions) 10
Lemmings 2 - The Tribes (1d,ds,meg) 10
Elite 2 - Frontier (2d,ds,meg) 10

ARCADE

Skweek (1d,ds) 2
Defenders of the Earth (2d,ss) 2
Eliminator (1d,ss) 2
Wrangler (1d,ss) 2
Hard Drivin' (1d,ss) 2

Yogi Bear & Friends In the Greed Monster (1d,ss) 2
Spellbound Dizzy (1d,ds) 2
Blazing Thunder (1d,ss) 2
Mig 29 Soviet Fighter (1d,ss) 2
Fast Food (featuring Dizzy) (1d,ss) 2
Whirligig (1d,ss) 2
Pheonix (1d,ss) 2
Hellraider (1d,ds) 2
Outrun (1d,ss,ni) 2
Bad Company (1d,ds) 2
Rambo III (1d,ss) 2
Mean Machine (1d,ds) 2
The Light Corridor (1d,ss) 2
Last Ninja 2 (1d,ss,nb) 2
Voyager (1d,ss,nb,NSTE) 2
Shadow of the Beast (2d,ds,ni) 3
Hong Kong Phooey (1d,ss) 3
The New Zealand Story (1d,ds) 3
Midnight Resistance (1d,ss) 3
Prince of Persia (1d,ds) 3
Hudson Hawk (1d,ds) 3
Panza Kick Boxing (2d,ds) 3
Golden Axe (2d,ds) 3
Cloud Kingdoms (1d,ss) 3
Cap'n Carnage (1d,ss) 3
Cabal (1d,ss) 3
Impossamole (1d,ds) 3
Risky Woods (1d,ds) 3
ST Star Raiders (1d,ss) 3
Oxxonian (3d,ss) 3
Barbarian (Psygnosis) (2d,ss) 3
Barbarian (Palace) (1d,ss) 3
Cybernoid II - The Revenge (1d,ss) 3
Popeye 2 (1d,ds) 3
Steg the Slug (1d,ds) 3
Targhan (1d,ds) 3
Moonwalker (2d,ss) 3
Switchblade (1d,ss) 3
Defender II (1d,ds) 3
Double Dragon III (2d,ds) 3
Robocop 2 (1d,ds) 3
Mr Do Run Run (1d,ds) 3
Flood (1d,ds) 3
Dragon Breed (2d,ds) 3
Operation Wolf (3d,ss,nb) 3
The Untouchables (3d,ss) 3
Infestation (1d,ds,nb) 3
Streetfighter II (4d,ds,meg) 10
Dyna Blaster [with multiplay adapter - s/bombman clone] (1d,ds,meg) 10

SERIOUS STUFF

STOS Sprites 600 (1d,ss) 3
Atari STE Family Curriculum - Creative Computing Module 5
STOS Basic - The Game Creator (3d,ss) 5
HiSoft 'C' Interpreter (2d,ss) 10

BOOKS

Atari Discovery Pack Manual 2 - STOS The Game Creator Manual 3
Atari Discovery Pack Manual 3 - Neochrome/FirST Basic etc 3

HARDWARE

Multiface ST 'Ripper Cartridge' (NSTE) 20
VIDI ST Video Digitiser 25
STFM 1 meg upgrade, plug in type for socketed MMU & Video shifter . 30
Atari ST Terminal Emulator Cartridge ..... open to offers

***** BARGAIN BUYS ***** BARGAIN BUYS *****
***** ***** ***** *****
************ ***** **********
***** *****
*****

Quadralien [Atari Pack Disk H] (1d,ss,nb,ni) NO Black Lamp 50p
Little Computer People (1d,ss,nb,ni) 1
Space Racer (1d,ds,nb,ni) 1
Major Motion (1d,ss,nb,ni) 1
Computer Hits Volume 2 Disk 1: Tau Ceti & Tetris (1d,ss,nb,ni) 1
Cloud Kingdoms (1d,ss,nb,ni) 1
Quattro Arcade Disk 1: Pro Powerboat sim & Combat Sim (1d,ds,nb,ni) 1
Dynamite Dux (1d,ds,nb,ni) 1
Treasure Island Dizzy (1d,ss,nb,ni) 1
Pacland (1d,ss,nb,ni) 1
Robocop (1d,ss,nb,ni) 1
Elite (1d,ss,nb,ni) 1
Lemmings (1d,ds,nb,ni) 1
P47 (1d,ss,nb,ni,NSTE) 1
Battle Probe (1d,ss) 1
Spidertronic (1d,ss) 1
Nitro Boost Challenge (1d,ss) 1
Captian Blood (2d,ss,nb,NSTE) 1
Strider II (1d,ds,nb,ni) 1
Vortex AT Once System Disks v3.50 (2d,ds,nb,ni) 1
Micro-Time Driver Programs (1d,ss,nb,ni) 1
Xtra-RAM Atari ST Utilities Disk (1d,ss) 1
Flight Sim. II - Western European Tour - Scenery Disk (1d,ss,nb,ni) 1.50
Shinobi (2d,dd,nb,ni) 1.50

The Beginners Guide to STOS Basic (2d,ds,nb,ni) 3

ATARI PACK DISKS

Marble Madness, Atari Pack Disk D (1d,ds,nb,ni) 1
Eddie Edwards Super Ski, Atari Pack Disk I (1d,ds,nb,ni) 1
Return to Genesis/Zynaps, Atari Pack Disk K (1d,ss,nb,ni) 1
R-Type, Atari Power Pack Disk B (1d,ds,nb,ni) 1
Space Harrier, Atari Power Pack Disk E (1d,ds,nb,ni) 1
Starglider/Overlander/S.Huey, Atari Power Pack Disk F (1d,ds,nb,ni) 1
Eliminator/Nebulus/Pac-Mania, Atari Power Pack Disk G (1d,ds,nb,ni) 1
Predator, Atari Power Pack Disk H (1d,ds,nb,ni) 1

Cheers! for now
Steve

Email:- steve@steverosie.demon.co.uk

1993. STReport #14.04

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <JtZktWW.dpj@delphi.com>
Source record: 108836

```
01/30/98 STR 1404 "Often Imitated, But never Surpassed!"

- CPU Industry Report - Software Sales Soar - MS Stock Split
- RS to sell Compaq - Poser2 Review - Intel, 333Mhz Pentium
- New Excel Virus - Online Divorce - Wired to be Clipped?
- Suzy B CD's 1&2 - People Talking - Classics & Gaming

Compaq to Acquire Digital
Microsoft Says It Won't Settle
Starr a Modern "Inquisitor"?

___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

1994. Re: Want to use 1040 ST with Internet

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EnM8zs.otC@suse.modem.stud.uni-hannover.de>
Source record: 108837

In article <6asu8e$24ru$1@newssvr04-int.news.prodigy.com>,
"wayne r martrildonno" <TAIOTOSHI@prodigy.net> writes:
> I have a 1040 ST that I would like to use to send and receive E-Mail and
> access the internet. Are modems available for this machine? Where do I get
> software?

You can use almost any external modem. Make sure you do not get a so-called
"Win-Modem" which need special drivers available only for Windows. If the
modem is said to be Hayes compatible or supporting the AT set of commands,
then it's ok.

Surf to my web page to download the software you need. URL in the footer.

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1995. Re: Zip Plus SCSI woes

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: Newsmaster@pwomar.demon.co.uk
Message-ID: <1d3n5sb.10hy2ur1ujl0ucN@pwomar.demon.co.uk>
Source record: 108886
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Ben Hall <cb170@city.ac.uk> wrote:

> Hi all,
>
> Okay, here's the latest on my Zip woes - to recap, I'm trying to get a
> Zip Plus drive to work on the SCSI chain after my Link 2/MiniS hard
> drive.
>
> After some help from Karl Brant from System Solutions, I've managed to
> locate and remove the termination from the MiniS drive. So now, I've
> got:
>
> Atari ---> Link 2 ---> MiniS (no termination) ---> Zip Plus
>
> The Zip Plus is supposed to automatically set its own termination, so,
> problems over, you'd think. Hmmm...
[snip details of errors]

Did you try putting the Minis (when it was terminated) at the end of the
chain initially or do you not have the cables for it?
As the chain is, maybe you should check the dip switches on the Minis
and check that it is supplying TERMPOWER too.

1996. Re: 1. st>psion3 and softpc

Newsgroup: comp.sys.atari.st
Date: 1998-01-30 00:00:00 UTC
From: drojo@marlin.utmb.edu
Message-ID: <6ariq2iip1@allele.utmb.edu>
Source record: 108887

Hi Jan.

The last version of s3-st is v 2.0 and you can find it on:

ftp.uni-paderborn.de/ftp/disk4/atari/tools/dfue/s3-st200.zip

or in its Uk mirror:

ftp.doc.ic.ac.uk/mirrors/ftp.uni-paderborn.de/atari/tools/dfue/s3-st200.zip

This program works great on the falcon. It is a GEM file manager,
backup and viewer, but does not translate the files when transferring
form/to the S3. This is not really necessary as the psion applications can
export files in standard formats as RTF, csv, etc. that are easily read
with Atari apps.

By the way, if you really need softPC, get the "bird of prey" CD,
as it is included on it. It works for me (DOS 3.3), but I have never
figured it out how to access the Hard drive from it.

Hope this helps.

Daniel.

Jan Harald Hagen (janhaha@online.no) wrote:
: I have had a program called softpc on my faclon for a while, and I use
: it occationally for different tasks. Unforunately it was crapped when
: I installed a idehd inside my falcon - dont have an internal hd-drive
: installed if yu have the wings 14mb board installed.
: Does anybody know where this pc emulator can be downloaded.

: I am also looking around for the st2psion3 connections program. I know
: it is available out there somewhere ...

: thanks in advance

: jan harald hagen

Daniel Rojo daniel.rojo@utmb.edu
University of Texas Medical Branch, Galveston

1997. Re: STacy4/250

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: Sheldon <dcarder@prodigy.net>
Message-ID: <6avduo$1v0i$1@newssvr04-int.news.prodigy.com>
Source record: 108688

I can give you $250 for it. That's all I can afford. You know how
musicians are.

dcarder@prodigy.net

Maintaining wrote in message <6aicdm$l8l@news-central.tiac.net>...
>i have a STacy4 with 250 hd loaded with midi software, make me an offer
>will do half trade half money aswell 100% working condition its still in
>use in my music studio to this day, email for more info, thanx...

1998. Re: OASIS 3

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: Other World <slider@bertste.demon.co.uk>
Message-ID: <waJs+DAaG000EwPN@bertste.demon.co.uk>
Source record: 108689

In article <34d31f86ed1890@whalley.demon.co.uk>, John Whalley
<news@whalley.demon.co.uk> writes
>on Sat 31-01-98 11:55 Other World wrote:
>
>>Does anyone know what is happening with developemnt of OASIS ?
>>
>>I am still using version 2, which works very well, but still with a slip
>>connection, the ppp with this version I believe is problematic.
>>
>>It's just that I haven't seen a thread for ages about OASIS, still with Newsie,
>>CAB and ATARIRC, full internet access is provided via Sting, which works
>>very well and provides ppp conection.
>
>Last time I checked the Oasis home page it had reverted to being
>mainly a personal page for Phil Yeadon. There is information still in
>a sub-page: PY has bought a PC and is developing Oasis 3 for Win95.
>All the archives etc for Oasis 2 had been removed, with links to the
>Nest pages for support and directions to Demon's FTP server for the
>files. Looks like it's dead as the proverbial dodo.
>
>It did have something of a bad reputation in the end due to
>bugs/instability/high cost/poor support judging from posts in here. I
>myself never managed to get it to work at all, even the offline part
>was hopelessly buggy IMHO (on my system at least). Definitely not
>worth registering for me. Shame really, as Oasis 1 was promising and I
>used it from 1995 when it was launched until a few weeks ago, despite
>its limitations (eg having to revert to 1.33 from 1.35 to get a
>working address book under MagiC, the broken newsreader which ignored
>threading and broke threads for everyone else, no built-in
>encoding/decoding of binaries etc).
>
>If you want PPP you can use POPwatch/NEWSwatch/STinG with Oasis 2 and
>ditch ICE which seemed to be a major problem in itself. Another viable
>alternative is POPwatch/NEWSwatch/STinG/Okami, which I recently
>switched to from Oasis 1. Newsie is also viable and has many users in
>here, though I prefer Okami for offline use.
>
>HTH
>John
>
Umm..

sounds intersting

How do i use Sting with OASIS 2??

I'll have to investigate

--
Other World

1999. Jamming on the 'Net

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: cgood@cix.compulink.co.uk
Message-ID: <EnnnIL.Awr@cix.compulink.co.uk>
Source record: 108690

Attention Atari Musicians!

Jamming on the 'Net

Tomorrows World on 21st Jan featured a software program for Jamming 'Live' on the Internet. As usual this is only available for PC /Mac. As the ATARI was (and most definately still is) THE musicians computer, why not write to these people and demand to know why there's no Atari version. I'm sure there's hundreds if not thousands of musicians out there in their home studios still using Ataris who'd love to have this software. If you're one then yet in touch with these people NOW!

Website:- http://www.rescrocket.com

From their info page:-

If you're a member of the press or if you need information about Res Rocket publicity, e-mail ProjectX (projectx@resrocket.com), Res Rocket's World Press Officer.

For advertising, sponsorships, or partnerships with Res Rocket, e-mail Willy Henshall, CEO. (willy@resrocket.com)

If you're a sentimentalist at heart
you can mail, fax, or phone the Res Rocket Surfer office closest to you:

Res Rocket -- San Francisco
699 8th Street, Suite 5260
San Francisco, CA 94103
Tel: +1.888.RES.ROCKET or +1.415.551.0894
Fax: +1.415.551.1585

Res Rocket -- London
Muse HQ
249-251 Kensal Road
London W10 5DB
Tel: +44.181.960.1937
Fax: +44.181.968.1318

Chris Good

2000. ATARI ST SOFTWARE

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: "Thomas.Philipp" <thomas.philipp@metronet.de>
Message-ID: <6avi4p$l9l$1@news.metronet.de>
Source record: 108691

TO EVERYBODY!

WHERE ON THE bloody INTERNET CAN I FIND ATARI SOFTWARE (FREEWARE AND
SHAREWARE) ??????????
please mail me!

thomas.philipp@metronet.de

THANX

-=ThySsen=-

2001. Re: NEWSie overwriting DIAL.SCR

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: simon.walton@zetnet.co.uk
Message-ID: <6avlfg$f5n$1@irk.zetnet.co.uk>
Source record: 108692

On 22 Jan 1998 03:46:27, Charles Silver wrote:
>I'm still
>trying to get STinG to run under MultiTOS/MiNT when I have time. So far,
>I can connect and get ping to work, but anything that involves TCP(?), such
>as Resolve or Tracer Route, causes the famous pid BUS ERROR. I'll keep
>trying. I use single TOS4.04/STinGppp/CABv2.5 with JPS.Net for surf'in
>the Net because it's so darn FaST.

Thank you for alerting me to the fact that Stik works with Mint even
though Sting doesn't.

I've got to exactly the same stage as you with Sting/Mint; I can
ping the servers but anything more complicated than that doesn't
work.

I'm quite happy for now to use Stik with Mint but I would like to go
back to Sting in the future (to use PPP)

Cheers! Simon:-)

2002. Re: OASIS 3

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: pjsmith@zetnet.co.uk
Message-ID: <84929608_000049_OASIS_NEWS@000049-zetnet.co.uk>
Source record: 108693

In article <z$28HEAkEx00EwcH@bertste.demon.co.uk>
Other World <slider@bertste.demon.co.uk> wrote:-

>Does anyone know what is happening with developemnt of OASIS ?
>
>I am still using version 2, which works very well, but still with a slip
>connection, the ppp with this version I believe is problematic.
>
>It's just that I haven't seen a thread for ages about OASIS, still with Newsie,
>CAB and ATARIRC, full internet access is provided via Sting, which works
>very well and provides ppp conection.

Hi
O.K I believe the story so far is like this. The Oasis team have gone to PC
land & left us to struggle on our own, Not that they ever gave any support
in the first place. But as a Fan & regular user of Oasis may I make the
following sugestions. First there's nowt wrong with Oasis it works fine any
version, The problem has always been with the TCP/IP, ICE, Basically it's
crap
all those Checksum errors & it's inabillity to connect to a POP3 mailbox.

As you have STinG ppp working,Use it as your connection for Oasis instead of
ICE. Simple <g> Use Gary Priest's NEWSwatch & POPwatch, these allow you to
connect Oasis using STik or STinG & so far I have found it to be without
problem. If you have any dificulty mail me private & I'll try to help.

I have a successful Oasis/ppp connection on ZETNET using this setup, Which
has always proved immpossible using ICE.

Pete.

--

---
pjsmith@zetnet.co.uk

2003. Atari ST items for sale

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <6avnl7$kj8$1@news1.tor.acc.ca>
Source record: 108694
Cross-posted to: aol.commerce.computers.forsale,comp.music.midi,comp.sys.atari.st,rec.music.makers.synth,misc.forsale.computers.memory,misc.forsale.computers.storage,rec.music.makers.synth,rec.music.makers.marketplace,mtl.vendre-forsale

```
The following Atari items remain FOR SALE:
-------------------------------------------------------------------
* 520 ST (with external supplies & SF 354 floppy drive)
* 1040 STF (TOS 1.02)
* 1040 STFM (TOS 1.02)
-------------------------------------------------------------------
* Software: Dr.T - D-50/D-550 Editor/Librarian
Dr.T - D-10/D-110 Editor/Librarian
-------------------------------------------------------------------
* Books: Compute! ST Programmer's guide
Compute! Programming sound and graphics on the ST
-------------------------------------------------------------------
PRICE: MAKE AN OFFER! (individual items or several together)

Also selling some of my synthesizers. Complete list on my Homepage.

Offers from C A N A D A and U N I T E D - S T A T E S ONLY!

Please reply through e-mail. Thanks.

-------------------------------------------------------------------
From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 12/48 NVDI 4.11r0, MiNT 1.14.5, N.AES 1.1.0, GlueSTiK
-------------------------------------------------------------------
Unsollicited material will be proof-read for $100 USD per word,
payable within 10 days. Submission of your advertisement to my
address constitutes your formal acceptance of these terms.
-------------------------------------------------------------------
<TITLE><BLINK><H1>No HTML Messages Please!</H1></BLINK></TITLE>
```

2004. Maseratinet

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6avniibkl1@usenet88.supernews.com>
Source record: 108695

I just wanted to thank all of you that tried connecting with maseratinet.com. The site is password protected (your E-mail address is the password) which is asked for the first time you access the site and the site is frame based. Using CAB 2.0 and the latest CAB.OVL I have had varying success getting to the different pages, but the results are never consistant. Those who tried connecting with the ASH stack could not get in at all - which kind of make sense as it currently (?) does not support passwords.

The site was constructed using a MAC and Adobe PageMill 2.1 and the server is on the MCI network. When access is denied (from my end) I just get a blank frame with the message that my browser has sent a command that was not "understood" :). I guess this particular site, or server, is not bilingual. At this point I cannot figure out if the problem is with CAB or the CAB.OVL. I guess I will just have to try it with NetScape and my PC at work to see if it works any better - which it most likely will. However this is not a sure thing as I have gotten sites in the past with CAB that caused NetScape to freeze.

Thanks again

Steve Hammond

2005. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: prajoux@laas.fr
Message-ID: <6avob0iet1@laas.laas.fr>
Source record: 108696

In article <EnMpFs.FMD@iglou.com>, rsg0910@iglou.com (Robert Goodwin) writes:
>>In article <6asprnbfj1@laas.laas.fr>, Roland Prajoux wrote:
>>AFAIK, the developpers of Lattice C are HiSoft in the UK. In fact, I am
>> pretty sure!
>You're correct on HiSoft. I just checked my manuals and got just that.

>Then how does Oregon Research come into Lattice C?
They were just US distributors of the product.

To complete the information, the compiler originally belongs to a company
named Lattice Inc. and ran also on other platforms. I think that HiSoft probably
owns only the Atari-specific part of the package.

Roland
prajoux@laas.fr
LAAS/CNRS, Toulouse, France

2006. FS(UK) CHEAP ST GAMES

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: mwaterhouse@cix.compulink.co.uk
Message-ID: <Ennu53.BIt@cix.compulink.co.uk>
Source record: 108697

*** ST GAMES FOR SALE ***

All original disks with manuals (no boxes).

Prices include P&P !!

Ishar Trilogy (Ishar 1, 2 & 3) - £5
Frontier (Elite II) - £4
Populous 2 - £4
Another World - £4
Lemmings & Oh No More Lemmings - £3.50
Chaos Engine - £3.50
Utopia & New Worlds Disk - £3
Deuteros - £3
Warhead - £2
Bloodwych - £2
Sim City - £2
Populous - £2
Kick Off 2 & World Cup 90 - £2
Borodino - £2
Cadaver - £2
Leather Goddesses Of Phobos - £2
Prince Of Persia - £2
Dark Castle - £1.50
Rampart - £1.50

*** MINIMUM ORDER FOR £5 PLEASE ***

Mail me to reserve/check availability & for address for cheque.

Cheers

Martin

mwaterhouse@cix.co.uk

2007. FS(UK) ST Monitor Switchbox

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: mwaterhouse@cix.compulink.co.uk
Message-ID: <Ennu55.BJE@cix.compulink.co.uk>
Source record: 108698

If you have a mono-monitor and colour monitor/TV - you NEED one of these. Plug both monitors into the switchbox and the switchbox into your ST's monitor port, then flick the switch to change from one to the other.

Yours for £9 including p&p.

Mail me to secure.

Cheers

Martin

mwaterhouse@cix.co.uk

2008. FS(UK) Trust ST Hi-Res Monitor

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: mwaterhouse@cix.compulink.co.uk
Message-ID: <Ennu56.BJz@cix.compulink.co.uk>
Source record: 108699

TRUST MM-100 Mono Monitor (ST Hi-res)

** May Be Faulty **

Mono-monitor, served me well for 2 years (very sharp picture),
very compact, much nicer looking than a SM124/5. Tilt & swivel
stand. Comes with an ST lead with a built in speaker.

The Problem:

Developed a flicker at the same time my 7 year old STe popped
it's power supply - could be co-incidence?

After the £50 ST power supply repair, and given that I will be
moving to a PC shortly I don't want to risk damaging & losing the
ST in the meantime, so the monitor hasn't even been tested since
my ST was repaired - it may even work fine!?!?

I also don't feel it's worth me paying for any possible repair
for the short time I'd be using it.

Hence..... I'm only asking for £15 *including* delivery.
Bargain for a competent techie. Otherwise expect to have it
repaired, just in case!

Cheers

Martin

mwaterhouse@cix.co.uk

2009. Re: Upgrading to TOS 2.06 & 1.44 Floppy

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6avp26$ps3$1@news3.isdnet.net>
Source record: 108700
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

David Cowderoy a crit dans le message <6at1on$tg7$1@nthfen.demon.co.uk>...
>Any one know where in the UK I can get TOS 2.06, hardward TOS switcher and
a
>1.44 floppy upgrade kit.
>I wonder if some one will make an upgrade for 120mb floppy drives.

In th UK, look for The Upgrade Shop (01625 503448). They should have all
that.

There's no upgrade for LS120 drives at the moment, but you can use a SCSI
ZIP, so why bother ?

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2010. Re: Atari Hard Disk Drive

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6avp2c$ps3$2@news3.isdnet.net>
Source record: 108701

Adrian Lawrie a crit dans le message ...
>
>Is it possible to fit a hard disk drive to an Atari STe 1040?
>If it is, what hardware, software etc., do I need?
>
Of course, it even the most drastic upgrade you can do to a plain ST.

```
It's all answered on the Quick FAQ.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

2011. Re: .EXE files, how do I uncompress???

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6avp2f$ps3$3@news3.isdnet.net>
Source record: 108702

Cvendel a crit dans le message
<19980130193300.OAA06413@ladder03.news.aol.com>...
>Hi,
>
> I've downloaded several ST files which have .EXE extensions to them,
when I
>double click on them I can only Printer or View, when I view and look
carefully
>I can .IMG files contained within. What compression format is this and
which
>program will decompress them, thanks.
>

```
Sometimes .exe compressed files are just .zip files with a little bit of
autodecompress code. If that's the case, just rename them to .zip and
decompress them with STZip or whaetever you're using. I did encounter an
.lzh file once on a PC too.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

2012. Re: ATARI ST SOFTWARE

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34d35dcc.11335643@news.zetnet.co.uk>
Source record: 108703

Hey! "Thomas.Philipp" <thomas.philipp@metronet.de> wasn't it Sat, 31 Jan 1998 17:04:32 +0100 that you wrote:

>TO EVERYBODY!
>
>WHERE ON THE bloody INTERNET CAN I FIND ATARI SOFTWARE (FREEWARE AND
>SHAREWARE) ??????????

http://www.users.zetnet.co.uk/paxton/stosser/home.htm

HOWS THAT! ....hehehe :)

.-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

---------- Join the ST+ Mailing list ----------
email Majordomo@spodden.zetnet.co.uk and Put subscribe stplus

2013. Re: OASIS 3

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <886255192_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 108704

In article <z$28HEAkEx00EwcH@bertste.demon.co.uk>
Other World <slider@bertste.demon.co.uk> wrote:-

>Does anyone know what is happening with developemnt of OASIS ?

Nothing that I know of.

>I am still using version 2, which works very well, but still with a slip
>connection, the ppp with this version I believe is problematic.

I never got it work.

>It's just that I haven't seen a thread for ages about OASIS, still with Newsie,
>CAB and ATARIRC, full internet access is provided via Sting, which works
>very well and provides ppp conection.

I gave up using the ICE part of Oasis2 last year and it was the best
decision I made for a while. And I continue to kick myself for not
making the change earlier.
I now use Sting with Gary Priest's POPwatch and NEWSwatch. They
collect mail and news which Oasis2 can read.

Gary Priest's software can be found on his website at
http://www.the-gap.demon.co.uk

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

2014. FS: atari items

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: Fpinto <fp4@email.byu.edu>
Message-ID: <34D36AB7.BAAE2F9C@email.byu.edu>
Source record: 108705
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

FIRST THE SOFTWARE:

1. TRUEPAINT V 1.02 $15 Excellent drawing program; all resolutions and colors. Works in ALL
ataris. From B\W. to true color. Manual available.

2. ICD hard disk utilities Version: 6.2.3 2 disks no manual $10. I will send a list of the files upon request.

3. PHOTO SHOW 1.0 by It's all relative: Create multimedia presentations audio-video; Also watch
kodak photo Cd's in PCD format. This prg. will go with PCD sampler vol CD-ROM $15 (Falcon).
Needs Multitos.

HARDWARE

1.ST 1040F 1MB ram. This machine has an audio output jack (RCA female) so you
can plug in to your external ampolifier. No need for pre-amp. It will go with
hayes modem/cable and the famous beetle mouse!. $50

2. Intel External 144e (14.4Kb) FAX/MODEM with cable for Atari or pc. $30.
(has original PC software)

3.Atari PS for external Disk Drive $8

4.external PS for the 520ST $7.00

5. SC 1224 color monitor. It needs video cable; works fine. $16

---------- NOT ATARI----------
1. SM 57 Shure microphone $ 70. (cable+ desk stand included)
2. Akai Open reel tape, Hi Q sounds, head ok. 4ch. $ 50
3. Tascam 4ch mixer(line in/mic/attenuator) +tape recorder/dolby. $30

Free stuff (with the buying of any of the items :) :

Free manuals:
HD Driver 4 rev 1.1 1/96
Deskjet utilities pack v 1.2
Calendar and appointments
Atari falcon AFM; D2D; SAM.
Imagecopy 2
Pagestream 2 quick start manual

- Omnires Monitor emulator for the ST.
-External floppy drive 1DD good case/mechanism.

If interested send ZIP code to ask UPS for charges.. For software, I can send it for $3.00 US priority mail. (if you are in the US; I am willing to send abroad also) Regards, Phil.

2015. Re: OASIS 3

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <93267481_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 108706

In article <waJs+DAaG000EwPN@bertste.demon.co.uk>
Other World <slider@bertste.demon.co.uk> wrote:-

>In article <34d31f86ed1890@whalley.demon.co.uk>, John Whalley
><news@whalley.demon.co.uk> writes
>>on Sat 31-01-98 11:55 Other World wrote:
>>
>>>Does anyone know what is happening with developemnt of OASIS ?
>>>
>>>I am still using version 2, which works very well, but still with a slip
>>>connection, the ppp with this version I believe is problematic.
>>>
>>>It's just that I haven't seen a thread for ages about OASIS, still with Newsie,
>>>CAB and ATARIRC, full internet access is provided via Sting, which works
>>>very well and provides ppp conection.
>>
>>Last time I checked the Oasis home page it had reverted to being
>>mainly a personal page for Phil Yeadon. There is information still in
>>a sub-page: PY has bought a PC and is developing Oasis 3 for Win95.
>>All the archives etc for Oasis 2 had been removed, with links to the
>>Nest pages for support and directions to Demon's FTP server for the
>>files. Looks like it's dead as the proverbial dodo.
>>
>>It did have something of a bad reputation in the end due to
>>bugs/instability/high cost/poor support judging from posts in here. I
>>myself never managed to get it to work at all, even the offline part
>>was hopelessly buggy IMHO (on my system at least). Definitely not
>>worth registering for me. Shame really, as Oasis 1 was promising and I
>>used it from 1995 when it was launched until a few weeks ago, despite
>>its limitations (eg having to revert to 1.33 from 1.35 to get a
>>working address book under MagiC, the broken newsreader which ignored
>>threading and broke threads for everyone else, no built-in
>>encoding/decoding of binaries etc).
>>
>>If you want PPP you can use POPwatch/NEWSwatch/STinG with Oasis 2 and
>>ditch ICE which seemed to be a major problem in itself. Another viable
>>alternative is POPwatch/NEWSwatch/STinG/Okami, which I recently
>>switched to from Oasis 1. Newsie is also viable and has many users in
>>here, though I prefer Okami for offline use.
>>
>>HTH
>>John
>>
>Umm..

>
>sounds intersting
>
>
>How do i use Sting with OASIS 2??
>
>I'll have to investigate

Simply download POPwatch and NEWSwatch from my web site, read the docs, and as long as you've got a working STiNG or STiK connection, and Oasis2 then away you go :-)

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

2016. Re: Sting IP Address

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6avuorjnu1@roch.zetnet.co.uk>
Source record: 108707

On 30 Jan 1998 05:02:02, Peke@ddreams.uucp wrote:
>&#65533; I have little problems with Sting when i connect on my provider and get my
>IP Sting doesent receive anything from my provider and i have diferent
>Addreses each call :((((

There's nothing peculiar about this, Pavle. Many ISPs work with
dynamic IP addresses and STiNG can handle this. The fact that you see
different addresses means that STiNG IS receiving from your provider.

There must be something else going wrong.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2017. Re: OASIS 3

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6avuovjnu2@roch.zetnet.co.uk>
Source record: 108708

On 31 Jan 1998 11:55:16, Other World wrote:
>Does anyone know what is happening with developemnt of OASIS ?

I'm not certain but I honestly believe that development of Oasis has
stopped :-(

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2018. Re: NVDI's FONTNAME

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6avup2jnu3@roch.zetnet.co.uk>
Source record: 108709

On 30 Jan 98 04:15:10, Harry Sideras wrote:

> r> I always get annoyed when I call FONTNAME to make some font
> r> installation adjustments to find that it comes up with an empty
> r> browser window which I then have to fill with Add... Add Folder etc.
> r> before I can start any work. This seems screwy to me!
>
>Run Fontname, switch to the desktop and open the BTFONTS directory. Select
>all folders required (Ctrl-A, rubberband or Shift-click them) and drag them
>to the Fontname window.

Yes, Harry, it's certainly faster to grab the font files and chuck
them into the browser window, Thanks.

However, I still don't see why FONTNAME can't find out for itself what
is installed/uninstalled when it starts up.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2019. Re: ATARI ST SOFTWARE

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6avup7jnu4@roch.zetnet.co.uk>
Source record: 108710

On 31 Jan 1998 17:04:32, "Thomas.Philipp" wrote:

>TO EVERYBODY!
>
>WHERE ON THE bloody INTERNET CAN I FIND ATARI SOFTWARE (FREEWARE AND
>SHAREWARE) ??????????
>please mail me!

Stop shouting!! You have not been looking very hard, have you? If you
had been in this newsgroup for more than a few days you would discover
a large number of sources.

For a very wide selection try, first, :

http://ping4.ping.be/dipching-drulkhor/PRG-IND.HTM

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2020. Falcon for Sale (UK)

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: "David.J.Nunn" <stu95djn@reading.ac.uk>
Message-ID: <Pine.SOL.3.96.980131175319.4841B-100000@suma3.reading.ac.uk>
Source record: 108711

I have an Atari Falcon for sale in the UK (Reading Area).

If interested please reply.

I can give you a very good deal.

Package includes SVGA monitor, Falcon detachable keyboard, Video capture
hardware, Pagestream DTP + lots more.

>Open to offers<
Big discount for the lot.

Dave Nunn
stu95djn@rdg.ac.uk

2021. Re: ** Atari ST FTP site list **

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6b00j6jvj1@roch.zetnet.co.uk>
Source record: 108712

On 31 Jan 1998 18:16:46, Hallvard Tangeraas wrote:

>Here's the February 1998 update of the FTP site list.

Great, thanks :-)

>By the way... is there any use for my FTP site list any longer? Does anyone
>use it at all or are my updates and postings just a waste?
>I'm wondering since virtually nobody responds or comments the list any
>longer, so this might mean one of two things:

Yes - definitely! I use this and the list on you web pages a lot.

>I'd like to hear if you all need continued support for this list, if I only
>need to post new lists when there are changes (instead of regularly once a
>month like I've been doing for a while now) or leave the list like it is..

Yes. I suggest re-publishing when there are changes. I preserve a list
until a new one comes along. Please carry on with the useful work,
Hallvard.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2022. Re: "The Light of Adamas", der DRACONIS Web Browser

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: Nicole L Hammond <nicoleh@U.Arizona.EDU>
Message-ID: <Pine.A41.3.96.980131131252.105662A-100000@aruba.u.arizona.edu>
Source record: 108713

On 29 Jan 1998, Jo Even Skarstein wrote:

> Tony Greenwood <paxton@zetnet.co.uk> wrote:
>
> > hmm I thought it was discussed that java was a none starter on the
> > atari ?
>
> Java is certainly possible on the Atari (Craig Graham runs it on his
> Falcon), but on a standard ST it would be painfully slow. I don't know if
> it even works with only 4Mb.

Ummmm... there's a version of Java for the Falcon?!?!?! When did this
happen?

Mike Freeman

2023. Recasing a 1040 ST

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: ohcan@geocities.com
Message-ID: <886278502.1621229576@dejanews.com>
Source record: 108714

Ok. My 1040STF's power suply has gone for good. So I'm willing to replace it with one standard PC Power suply. Anyway, I want to seize the opportunity and give my ST a new housing (one PC standard tower). Any one has done this? Any comments will be appreciated. Think its not such a difficult task... My main concern is (you guessed) the keyboard.

Thanks in advance...

ohcan

----------==== Posted via Deja News ====----------
http://www.dejanews.com/ Search, Read, Post to Usenet

2024. Re: "The Light of Adamas", der DRACONIS Web Browser

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: Jo Even Skarstein <josk@stud.ntnu.no>
Message-ID: <6b0354$m9r$1@due.unit.no>
Source record: 108715

Nicole L Hammond <nicoleh@U.Arizona.EDU> wrote:

> > Java is certainly possible on the Atari (Craig Graham runs it on his
> > Falcon), but on a standard ST it would be painfully slow. I don't know if
> > it even works with only 4Mb.

> Ummmm... there's a version of Java for the Falcon?!?!?! When did this
> happen?

Quite some time ago. But as Craig did this at work he can't release it.

Jo Even Skarstein

2025. Re: FS: Atari items:

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <6b040a$gm@freenet-news.carleton.ca>
Source record: 108716

Fpinto (fp4@email.byu.edu) writes:
>
> HARDWARE
>
> 1.ST 1040F 1MB ram. This machine has an audio output jack (RCA female)
> so you
> can plug in to your external ampolifier. No need for pre-amp. It will go
> with
> hayes modem/cable.
>

The jack on the back of the STfm is for video out, as to a VCR, etc. It plugs to one of those tv/video game switching devices, then on to the tv or VCR on a coax cable as channel 3 or 4. The resultant signal is low-quality, but can be used for video titling, etc, with something such as Cyber Paint.

--
Songshop Musical Productions \ Western Quebec Literacy Council
Box 266, Shawville, Que.
J0X 2Y0 (819) 647-3112

2026. Re: STinG/ppp Working, finally!

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <pZcE1yd.greg_evans@delphi.com>
Source record: 108717

Peter,

Add my name to the list of grwoing STinG/PPP users! The most recent download seems to have done the trick. The only thing I have to do is toggle STinG active/inactive to be able to use my normal tele program or CAB. Great job!

Greg

2027. Re: Word Perfect Upgrade

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <h7UFIAS.greg_evans@delphi.com>
Source record: 108718

Sigh! I had a Falcon Speed once, but it wouldn't boot on my system
because of the > 32 mb partitions I had. I ended up selling it for
$50 les than I just paid.

Anyone have that last WP release they longer need/want?

Greg

2028. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34d4b4cf.13986513@news.zetnet.co.uk>
Source record: 108719
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

Hey! rsg0910@iglou.com (Robert Goodwin) wasn't it Sat, 31 Jan 1998
03:03:15 GMT that you wrote:

>>,Falcon or bog standard ST and the game plays..and its smooth and fast
>>as others should testify.......
>
>That's due to it being Basic, and a lot of people don't think Basic has
>the ability to do certain things. They just have to try it, which is
>usually all it takes.

Absoloutly.. hey look at Visual Basic, fourth most sought after
programmer on the pc according to surveys
>
>What we can use are some documentation and source code samples, like what

Earlier in this thread, while in c.s.a.st i listed these, theres tons
and tons of the stuff and all in one place :)

>right now is just about broke up all over the place, and that makes it
>harder to find it. Maybe UMich could do something like this, as well as

nope not for stos..like i say..its all on the stos file site... well
maybe that should read "at" not "on"

>>I could take a complete beginer, someone who has never programmed
>>before, cut out all the trial and error and pass on the end results in

>>Unfortunalty theres a LOT of biased people out there who wont even
>>download and try a game simply because of the word STOS, they all

>After seeing Heartland, I must say I'm impressed, after playing with that

haaa, so thats at least one i converted :))))

>game for awhile. What can it not do? Seems it's unlimited only by your
>imagination. How about modem/serial port access?

no problem, i thought of taking all the baddies out of hero, putting
another main charactor in with different clothes and making it a 2
player modem game... death match hero.. the concept of a modem game is
quite simple, all you send accross modems are a few variables.... no
artwork or sounds.. just variables for each program to know what the
other is doing :) but i dont know anyone local to test it on.. far too
expensive otherwise..

>>one or two people, but if I could get ten people who are determined to
>>make a quality game and dont have a pre defined bias towards STOS and

>What incentive do you need for just placing it on the internet on a

there are tutorials, guides, articles and even idiot guides and
around 15-20 meg of source as well as all the tools needed to do all
this, at the one site...

Just check out the STOS FAQ on my STOSSER Pages for the urls and info
for the stos file site :)

>We're talking educational stuff, something that'll challenge your brain
>cells, as well as allow you to learn.

beats the hell out of playing games, and twice as addictive :)
.-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

---------- Join the ST+ Mailing list ----------
email Majordomo@spodden.zetnet.co.uk and Put subscribe stplus

2029. Re: STing: some basic PPP setup questio

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <886285450.20345.0.nnrp-05.9e98f145@news.demon.co.uk>
Source record: 108720

On 29 Jan 1998 07:56:57, Peter Rottengatter wrote:
> In article <886016194.26536.0.nnrp-09.9e98f145@news.demon.co.uk>,
> dbolt@my-ste.demon.co.uk (David Bolt) writes:
> > I do have it saved as active, but that's because I'm lazy and when I have a
> > crash, it's quicker when doing a reboot. Usually I save it as soon as I've
> > connected and then save again after I've disconnected.
>
> Why the hell do you do that ? There is really NO motivation at all to do
> this. You do not need to touch it at all unless you got LAN connections.

I'll give a bit more detail to this. For some reason while using different clients under Magic I quite often have a crash, usually a couple of bombs and the error -69. Once I get one of these I can't use any other client until I've done a reboot.

Since I've found it quicker for me to get restarted, I save the port setup with modem 1 active once I connect. Then, when I have to reboot STing is aready active once I get back to Magxdesk. Then it's just a case of starting up whatever clients were being used and carrying on from where I left off.

Once I've done whatever I was doing while connected, I disconnect and save the port setup again with the modem no longer active.

> So have the port inactive by default, and your comms problems will be gone.

Usually it is, unless I'm actually connected.

> > so before I use it I have to boot under TOS. To this end I have a Kobold
> > job that renames the XCONTROL.ACC, STING.PRG and MAGXBOOT.PRG. Then I
>
> All obsolete if you handle STinG properly.

It may be obsolete but it works for me. And since I don't need STing or the control panel while using the comms prog, they free up some memory. Not a great deal, but 200Kb free is 200Kb more available for me to use.

Regards,
David E-Mail :- dbolt@my-ste.demon.co.uk

/***\
* *
* Proud owner of: Atari 520STE 4Mb + Syquest EZ-135 + V.34 *
* *
***/

2030. Re: Animated GIF utilities

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <886285453.20345.1.nnrp-05.9e98f145@news.demon.co.uk>
Source record: 108721

On 29 Jan 1998 02:09:53, David Bolt wrote:
> On 27 Jan 1998 23:38:06, Peter Rottengatter wrote:
> > In article <885838801.9138.0.nnrp-07.9e98f145@news.demon.co.uk>,
> > dbolt@my-ste.demon.co.uk (David Bolt) writes:
> >
> > > Is there a utility that can take apart animated GIFs. I know FIXAGIF can,
> >
> > Where can I find this tool ?
>
> Not sure. I had it mailed to me by Bob Poggioli. The author, Lonny Pursell,
> has a web site with his progs on it, but I haven't really looked for it, as
> yet.

Now I have looked for it, I've found the URL for Lonnys' website. It is as
follows:

http://www.bright.net/~atari/

There's quite a few other programs of interest on there as well as fixagif.

Regards,
David E-Mail :- dbolt@my-ste.demon.co.uk

/***\
* *
* Proud owner of: Atari 520STE 4Mb + Syquest EZ-135 + V.34 *
* *
***/

2031. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: Yves Pelletier <ypell@CAM.ORG>
Message-ID: <Pine.GSO.3.94.980131205947.14530A-100000@Stratus.CAM.ORG>
Source record: 108722

On Sun, 1 Feb 1998, Guy Harrison wrote:

Sorry about the lack of proper attribution to the quote
below:
> >>>Remember Steve Yelvington who wrote the little FAQ on how to program the
> >>>ST to use the modem port? He's still around. However, that little file is
> >>>a bit dated. Any updates to it?
> >>
> >>Haven't a clue I'm afraid.
> >
> >I would defintely love to see updates to it. Think you could do that?
>
> Is there any need? I mean, hsmodem does the job admirably.

Hsmodem works great for what it was designed to do, but it is
unsupported and the source code is unavailable. In the context
of trying to foster a new generation of Atari programmers, I
would characterize it as rather useless.

Hsmodem also doesn't work 100% with MiNT. There has been an
attempt to correct this, but the author of hsmodem was
unsupportive.

FWIW I think we could do with public sources for a decent serial
driver.

Yves

--
When the trees are seen to be moving, the enemy is advancing.
Sun Tzu 9:20

2032. Re: STinG serial CPX ques?

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EnnDGs.nGF@suse.modem.stud.uni-hannover.de>
Source record: 108723

In article <6atd1h$387$1@ash.ridgecrest.ca.us>,
grovem@ridgecrest.ca.us (Michael Grove) writes:
> On 30 Jan 98 09:10:56, outrider wrote:
>>Re: _STinG serial CPX ques?_, Peter Rottengatter wrote to All on 29 Jan 98:
>>
>> PR> Say you got STinG's delay set to 50 ms, and your port uses 115200 bps
>> PR> (which is a fairly bad situation in terms of buffer size), then your
>> PR> port delivers data with 11520 bytes/s, multiplied with 50 ms gives 576
>> PR> bytes. Only half a kilobyte is needed thus for the buffer. It's a good
>> PR> idea to give it some spare, so I'd set the buffers to a kilobyte.
>
> Ok, so the large buffer is not necessary. When I first asked the
> question, I had noticed the speed bar (counter) in NEWSie stopped
> during transfer when I was viewing pictures with Image Copy at the
> same time (when the file selector came up). It apeared to me that recv
> was stopped until I made a selection. Also during disk writes the

Dunno what sort of file selector you use. I believe the only non-modal
one for MiNT is Freedom, if you do not use that one, then obviously the
screen is frozen as long as the file selector is shown. So obviously the
speed bar stops. However, since MiNT multitasks preemptively, this does
not necessarily mean that NEWSie stopped downloading. This depends on how
NEWSie does things internally.

If NEWSie does stop downloading, then there is virtually nothing you can
do about it. Enlarging the HSMODEM buffers is useless, the larger buffers
are not used since TCP does it's own flow-control. This means transmission
stops as long as NEWSie doesn't collect the data. The only thing that can
relieve this a little is enlarging the TCP receive window. This works even
if the HSMODEM buffers are not enlarged at all. You might need to allocate
more internal memory in that case though (ALLOCMEM in DEFAULT.CFG).

> disk write was completed. After the file selector is closed, or disk write
> completed, the NEWSie counter buzzes like I'm transfering data at
> 115K through the port.

This tells you that the serial buffers are not involved, as this would
happen even with tiny buffers.

> So I guess that the transfer dosen't slow down from what you are
> saying, but only the system display in NEWSie is delayed until it can
> be updated after the file selection is completed or the disk write

No, in that case the bar would "jump" to the new setting, instead of
smoothly moving there. I guess it really means NEWSie stops downloading,
but collects all the data that is already in the machine, but hold by TCP,

at a maximum rate.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2033. Re: STinG/ppp Working, finally!

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EnnDqq.nH1@suse.modem.stud.uni-hannover.de>
Source record: 108724

In article <6atkcb$lou@thoth.portal.ca>,
roughley@HORMEL.unix.dsoe.com (Neil Roughley) writes:
> Strange... my last post shows 'slip152.dsoe.com' as the NNTP posting host,
> yet I was connected through PPP. During log-in, my ISP reports 'starting
> PPP server mode', too (this displayed in STinG's dialer).

This can only be solved by your ISP.

I guess what happened is that they used SLIP (only ?) earlier on, then allowed
PPP too, but did not bother to adjust the DNS records. So what it should read
probably is "modem152.dsoe.com". But this does no harm whatsoever.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2034. Error Message

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: DSI <DSI1@prodigy.net>
Message-ID: <6b18kh$3ebk$1@newssvr04-int.news.prodigy.com>
Source record: 108725

Hi, my friend's 1040 ST displays a "bad memory" message, then locks up.
Whats up? Thanks!

2035. Re: ATARI ST SOFTWARE

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6b1ddf$ph5$1@news3.isdnet.net>
Source record: 108726

Thomas.Philipp a ?crit dans le message <6avi4p$l9l$1@news.metronet.de>...
>TO EVERYBODY!
>
>WHERE ON THE bloody INTERNET CAN I FIND ATARI SOFTWARE (FREEWARE AND
>SHAREWARE) ??????????
>please mail me!
>
>thomas.philipp@metronet.de
>

No need to shout! Check out any of the FTP sites in the FAQ. There's a link
to Hallvard Tangeraas' list of FTP sites (updated monthly) too.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2036. Monitors?

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <886317240@acpu.com>
Source record: 108727

lockwood@freenet.calgary.ab.ca (Frank Lockwood) piqued my interest
by saying:
L > With the NEC, which also has digital controls, I am able to
L > jockey the display to the right proportions, but occupying a
L > much larger area on the monitor's screen, so I have moved the
L > Compac over to my Macintosh, and am currently using the NEC
L > with my TT.

I have never used any monitor other than a ptc1426 with my TT, so I
would like to know about this 'jockeying the display' with 'digital
controls' before I go out and buy something. Details, please?

"The Poor Deluded Soul" - tderrick@acpu.com

... Falling asleep at the keyboard is called a head crash
___ Mountain Reader II - #00000077

2037. References requested plea

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <886317241@acpu.com>
Source record: 108728

grovem@delete_itridgecrest.ca.us (Michael Grove) asked politely:
G > I was wondering if anyone I have sold to or did business with
G > in the past would post a good word.

While I don't recall ever doing business with Mike (except for a donation he made to our user group), he and I have both met and corresponded over the past several years. I would have absolutely no hesitation about dealing with him - he is an honest, truthful, and honorable man.

HTH. "The Poor Deluded Soul" - tderrick@acpu.com

... Feet smell? Nose run? Hey, you're upside-down!
___ Mountain Reader II - #00000077

2038. Re: Falcon 030

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: DCroker@fortress.org.uk
Message-ID: <374_DCroker@fortress.org.uk>
Source record: 108729

Nostrodamus phrophesised this from mgrove@DELETAiwvisp.com to All...

Hi Michael!

m> As far as the DMA printer is concerned, there was a product called
m> the Heat Seeker that was suppose to allow the SLMs to connect to the
m> Falcon. I thought I read where it didn't work (even after marketed)

If anyone has any info about the Heat Seeker I will be very pleased to hear
from them.

I have a work-around but it's not so easy to use.

Speak to 'ya later!

m> but I did see an advertisement in ST Computer (German rag) for them
m> as late at July 97 issue.

--

2039. Re: Hensa Micros FTP site

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: DCroker@fortress.org.uk
Message-ID: <375_DCroker@fortress.org.uk>
Source record: 108730

Nostrodamus phrophesised this from denesh@demon.net to All...

Hi Danny!

d> Denesh Bhabuta (denesh@cyberstrider.org) wrote:
d> : On 24 Jan 1998 18:12:06 GMT, madmax@bfree.on.ca (Brian Van Tilborg)
d> : wrote:
: >> my first visit I was surprised to see that they are ELIMINATING the
: >> Amiga and ATari sections because of a lack of interest.

d> OK, as a follow on from this, I have just downloaded all the Atari
d> files from hensa to my server at CyberSTrider. Took me 1.5 hours using
d> a robot mechanism.
Thanks very much for this service to the Atari community Danny.

d> I have written to the hensa guys asking if I can make these public,
d> especially as the .msg files and index are copyrighted to them.
I'm sure that they wouldn't mind! :-)

d> I'll make another posting when this is available to the public. I
d> am also going to be producing a shareware/freeware CD which I am
d> planning to have available in Q2 if 1998.
That's a good idea!

Speak to 'ya later!

--

2040. Re: ANSI terminal

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: DCroker@fortress.org.uk
Message-ID: <376_DCroker@fortress.org.uk>
Source record: 108731

Nostrodamus phrophesised this from hall@post1.com to All...

Hi Hallvard!

h> Organization: SN Internett
h>
h> On Wed 28-01-98 13:26, Frank Gregory (corvair2@bright.net) wrote:
h>
>> I'm trying to find a nice, shareware ANSI terminal for my 1040 st.

h> "Connect" is an excellent terminal emulator which supports ANSI among
h> other things.
h>
h> Connect has it's own web page, but I think it only contains the
h> latest version which is in German only (so far).

I downloaded Connect 95 from a BBS a long time ago, your message reminded me to unpack it. To my surprise all I had to do was to copy the RSC file from my English 2.46 over to turn it into an English version, I guess the help file would be the same too.

My key wouldn't work, but it's a free upgrade. I'll take a look in their Web page for any later versions, perhaps my trick will work again.

Speak to 'ya later!

--

2041. Re: Hensa Micros FTP site

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: SSweet@fortress.org.uk
Message-ID: <372_SSweet@fortress.org.uk>
Source record: 108732

FROM: SSweet@fortress.org.uk
SUBJ: Hensa Micros FTP site

d> I'll make another posting when this is available to the public. I
d> am also going to be producing a shareware/freeware CD which I am
d> planning to have available in Q2 if 1998.

Show of interest/ Advanced order no 0001.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM Link 97 SCSI II *
-= Would the last person to leave please kick the cat out
and switch off the light's.
--

2042. STiNG, CAB, and Multitasking

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: szhays@dilbert.ucdavis.edu
Message-ID: <6b00go$7bk$1@mark.ucdavis.edu>
Source record: 108733

STiNG and CAB together do a reasonable job of multitasking on my computer, which is running Geneva so depends on the cooperation of the running applications for multitasking. There is only one point in any web surf session that I have a frustrating lack of control over my system, and that is during the "resolving host" and "connecting to host" stages. Why do these periods take over the system?

This is particularly frustrating because the built-in countdown periods for these operations are so high. If I mistakenly type in the wrong URL, I have to wait twiddling my fingers for probably half a minute or more. Because of the lack of multi-tasking at this one particular point, pressing the escape key does no good and I can't click on the "stop" button in CAB.

While I'm on the subject of countdown periods, who the heck is ever going to wait 120 seconds for a sluggish server on the other side of the world to send a byte or two to keep a connection open? I've never seen this countdown go below 100 and then actually apy off with a response. Usually, if it takes 20 seconds or more, your are better off [esc]aping and trying the link again. Maybe this is just my imagination. Anyway, this is a CAB.OVL setting, I think, whereas the complaint above I think is a STiNG thing.

I don't want to sound too crabby here. I love all the above mentioned products. These are just minor tweaks I was curious about.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

2043. Re: TT hardware questions

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <6WMUCPJ@tos.pl.net>
Source record: 108758

Julian Coleman (J.D.Coleman@ncl.ac.uk) wrote:
: I'm after a few hardware recommendations for my TT. The first is a new
: disk. I think my existing DEC 1Gb is going to die soon (it's making loud
: squealing noises - I presume the bearings are going), so I'm looking for
: an internal boot disk (2Gb or larger). Does anyone have any particular
: recommendations?

Any SCSI disc should be suitable.

: The second is memory - I currently have a Systems Solution expansion board
: with 20Mb installed (4 x 4Mb*9 80ns, 4 x 1Mb*8 70ns). When running NetBSD,
: it falls over with MMU faults. I think this is a memory problem, but I'm
: not sure if it's the expansion board or the memory. Shuold I go out and
: get an aixTT board?

I don't know whether that is your problem or not, but I do have a AixTT
board and it works nicely here. It's much faster than the Atari RAM board
that I used before.

: The third is typing problems. If I type quickly enough, I can be pressing
: one key while still releasing the previous. If I have the left shift key
: pressed, and one key is 's' and the other 'w', 'e', 'd' or 'x', I end up
: with the equivalent of <shift><F1> being pressed. This is very annoying -
: I end up typing 'NetBS^[~10D' :-(I tried using a Mega ST keyboard instead
: of the TT one, but that made no difference. Also, it's not software - it's
: the same with/without auto folder/accessories, etc. Can anyone else
: reproduce this, or is it just my machine?

This is a well-known problem with, IIRC, all the Atari machines. I guess
it's a bug in the keyboard. There is a software patch for it that works
under TOS, but I don't know about NetBSD.

I believe the source code for the keyboard was given in the Abacus ST
Internals book, so I suppose someone could fix the bug and burn this
fixed version into a new keyboard processor. Alternatively you could try
getting one the of the AT keyboard interfaces, since these probably don't
have this bug.

--
Mario Becroft Auckland, New Zealand
mb@tos.pl.net http://www.pl.net/~mario/ |__/,| (`\
Tariland, Atari Support in New Zealand _.|o o |_))
tariland@tos.pl.net http://www.pl.net/~mario/tariland/ --(((---(((--------

2044. Re: Problem receiving fax in Junior Office with class 1 modem

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <HWMUCKF@tos.pl.net>
Source record: 108759
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Frank Szymanski (franks@kaa.bbn.hp.com) wrote:
: Could you tell us once again which version of JuniorOffice you use and on what
: kind of hardware (Falcon, ST, TT, Clone, Emulator) and OS (Geneva, TOS, MagiC,
: N.AES).

It's being used on an Atari STE with 4MB RAM, TOS 1.06 or 1.62 (I don't know which) and a 14.4K fax/data modem. I believe it was also tried on a C-LAB Falcon MK-X with 14MB RAM, on the modem2 port, under TOS 4.04.

It's Junior Office 3.04 English version. However, since the supplied fax driver would not receive faces properly, someone sent me a different driver that does work (I believe it came from the German version 2.x or something). I thought all was ok, but now this problem has turned up...

(It's not me who is using the software, so I can't give you any more details...)

--
Mario Becroft Auckland, New Zealand
mb@tos.pl.net http://www.pl.net/~mario/ |__/,| (`\
Tariland, Atari Support in New Zealand _.|o o |_))
tariland@tos.pl.net http://www.pl.net/~mario/tariland/ --(((---(((--------

2045. Re: "The Light of Adamas", der DRACONIS Web Browser

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <OWMUCLH@tos.pl.net>
Source record: 108760

Tony Greenwood (paxton@zetnet.co.uk) wrote:

: Has anyone any info on the state of this web browser and ppp
: connection ?"The Light of Adamas", der DRACONIS Web Browser
: found at
: http://www1.uni-bremen.de/~peter/clients.htm#ADAMAS

: Any info?..Live dead, looking good or ??

Last time I saw it it was being regularly updated and looked promising.
The design of the GUI was not very nice, but it did a good job of the
displaying the pages and worked well considering its early stage of
development.

Strange that the developers of such internet software are never seen on
the usenet...

The one thing that makes this browser useless, at least for me, is that it
requires yet another TCP/IP implementation that is different from all the
other ones. How many do we have now, STinG, MiNTNet, STiK, PPP Connect,
Wensuite, and now this! If they upgrade this browser to support MiNTNet
then I would definitely use it, but otherwise I'm still stuck with CAB,
which is getting more bulky and slow all the time...

--
Mario Becroft Auckland, New Zealand
mb@tos.pl.net http://www.pl.net/~mario/ |__/,| (`\
Tariland, Atari Support in New Zealand _.|o o |_))
tariland@tos.pl.net http://www.pl.net/~mario/tariland/ --(((---(((--------

2046. Re: Zip Plus SCSI woes

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: Ben Hall <cb170@city.ac.uk>
Message-ID: <Pine.GSO.3.95q.980131005741.22503A-100000@exeter>
Source record: 108761
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Keith wrote:

> I don't have a ZIP drive but the EZ-Flyer I do have is also supposed
> to set its own termination and, in my case, it does. However, the docs
> say that it doesn't always work and that you may have to terminate it
> separately.

Pascal wrote:
> Isn't it possible to force the termination ?

Ok, in that case, what I'll do is buy a SCSI terminator and stick that
in the Zip's second port. I was holding off 'cos they're about 20
quid apiece - let's just hope it works..!

Keith also wrote:

> Another thought is whether you're plugging the ZIP into the chain with
> he right socket. I assume that, like the Flyer, the ZIP has two ports
> on the back? On the Flyer I have to use the A socket, from which I
> take it that if the adaptor detects anything in the B socket it
> by-passes its own termination.

Yes, the Zip+ has two sockets, one labelled "Autodetect" and another.
You _have_ to use the autodetect port because otherwise the Zip+
doesn't know whether it's connected to a parallel or SCSI link.
Furthermore, you also have to use the autodetect cable that comes with
the Zip+ as it uses redundant pins in the cable to make the
distinction between SCSI and parallel communication.

```
|> | |
|> E |\| |-| /\ |_ |_
```

2047. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: rsg0910@iglou.com
Message-ID: <EnMoHF.Dt8@iglou.com>
Source record: 108762
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

In article <34d797ef.3542048@news.zetnet.co.uk>, Tony Greenwood wrote:

>I know most people have a downer on STOS, But the fact is I can make a
>fast 8 way scrolling platform game that would rival Sonic, and it will
>work on anything from a one meg FM through STe. megas, TT's and
>Falcons with afterburner and nemesis, this isnt showing off, its been
>done, No one needs fix or do anything special, just run your TT
>,Falcon or bog standard ST and the game plays..and its smooth and fast
>as others should testify.......

That's due to it being Basic, and a lot of people don't think Basic has the ability to do certain things. They just have to try it, which is usually all it takes.

What we can use are some documentation and source code samples, like what they have with other platforms, like Unix and Gnus. What is out there right now is just about broke up all over the place, and that makes it harder to find it. Maybe UMich could do something like this, as well as mirrors in other countries. Once that's done, a CD ROM could be burnt, thus helping even more.

>I could take a complete beginer, someone who has never programmed
>before, cut out all the trial and error and pass on the end results in
>a rediculously short period, a complete novice could make the above
>mentioned game in 3 months, anyone who knwos how to use Variables and
>has an understanding of an ATARI screen layout ..half that,

That's just it. Those who haven't really done much programming on the STs, are sometimes having problems due to insufficient documentation on certain areas that they want to program on. There's plenty of books out there on C programming, but just about all of them are for IBM-based stuff. Now, like I said, putting together documentation and source code in some sort of archive can work to an extent.

>Unfortunalty theres a LOT of biased people out there who wont even
>download and try a game simply because of the word STOS, they all
>believe its still in the past :(No matter how I try I cannot get them
>to realise what it can do.....

After seeing Heartland, I must say I'm impressed, after playing with that game for awhile. What can it not do? Seems it's unlimited only by your imagination. How about modem/serial port access?

>So anyway :) I honestly wouldnt have the incentive to do the above for
>one or two people, but if I could get ten people who are determined to
>make a quality game and dont have a pre defined bias towards STOS and

>do have a couple of months then I would do it en bloc

What incentive do you need for just placing it on the internet on a webpage, and allowing everyone to access it? That's more than enough, as you got a whole lotta lurkers who will just rather surf than post. How about other things than games? I'm sure it'll do nicely.

We're talking educational stuff, something that'll challenge your brain cells, as well as allow you to learn.

--
Homepage: http://members.iglou.com/rsg0910

Sez who that a deaf person can't have fun on the net? No ears required!

Junk emailers beware: $500 fee charged for each junk and spam ad.
-Sending the junk email indicates acceptance of these terms and a LARTing.

2048. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: rsg0910@iglou.com
Message-ID: <EnMpFs.FMD@iglou.com>
Source record: 108763

In article <6asprnbfj1@laas.laas.fr>, Roland Prajoux wrote:
>AFAIK, the developpers of Lattice C are HiSoft in the UK. In fact, I am
> pretty sure!

Then how does Oregon Research come into Lattice C?

You're correct on HiSoft. I just checked my manuals and got just that.

--
Homepage: http://members.iglou.com/rsg0910

Sez who that a deaf person can't have fun on the net? No ears required!

Junk emailers beware: $500 fee charged for each junk and spam ad.
-Sending the junk email indicates acceptance of these terms and a LARTing.

2049. Re: Zip Plus SCSI woes

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6au6bv$s6c$1@usenet76.supernews.com>
Source record: 108764

On 29 Jan 1998 23:17:09, Ben Hall wrote:

>"Zip Woes".....

Ben,

Try plugging the Zip into the LinK and your external HD into the Zip. Termination power on a SCSI change can be a very tricky thing and it may be that your external HD has just enought internal resistance, even though the termination resistor(s) have been removed, to cause a problem.

Regards,

Steve

2050. Re: .EXE files, how do I uncompress???

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: William Pike <wpike@doitnow.com>
Message-ID: <01bd2e03$08535320$787e3cd1@default>
Source record: 108765

> I've downloaded several ST files which have .EXE extensions to them,
when I
> double click on them I can only Printer or View, when I view and look
carefully
> I can .IMG files contained within. What compression format is this and
which
> program will decompress them, thanks.
EXE is normally an [Executable] file. You may need to change the extention to PRG or TOS or TTP to get them to run. They could also be compressed executable files (these usually have the decompressor built into the file and run just like a regular file. Possibly the EXE is for TOS 2.xx or MultiTOS, I am not sure.

PACMan aka Bill Pike

2051. Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: atari-archivists@atari.archive.umich.edu
Message-ID: <PjyA.186$ni.1047845@news.itd.umich.edu>
Source record: 108766
Cross-posted to: comp.sys.atari.st,umich.archives

```
-rw-r--r-- 32766 65940 Jan 26 21:40 ./incoming/indent.tgz
-rw-r--r-- 32766 412 Jan 26 21:40 ./incoming/indent.upl
-rw-r--r-- 32766 59035 Jan 26 21:40 ./incoming/tetris_mint.tgz
-rw-r--r-- 32766 822003 Jan 26 21:46 ./incoming/ircII-4.4.mint.tgz
-rw-r--r-- 32766 180 Jan 26 21:46 ./incoming/ircII-4.4.mint.upl
-rw-r--r-- 32766 11491 Jan 26 21:47 ./incoming/getopt_lib.tgz
-rw-r--r-- 32766 65 Jan 26 21:47 ./incoming/getopt_lib.upl
-rw-r--r-- 32766 721512 Jan 28 10:17 ./incoming/parcp303.zip
-rw-r--r-- molin 721512 Jan 28 10:17 ./Diskutils/parcp303.zip
-rw-r--r-- molin 11491 Jan 26 21:47 ./Mint/getopt_lib.tgz
-rw-r--r-- molin 65940 Jan 26 21:40 ./Mint/indent.tgz
-rw-r--r-- molin 822003 Jan 26 21:46 ./Mint/ircII-4.4.mint.tgz
-rw-r--r-- molin 59035 Jan 26 21:40 ./Mint/Games/tetris_mint.tgz
-rw-r--r-- molin 136057 Jan 30 18:10 ./0ls-lR.Z
-rw-r--r-- molin 137996 Jan 30 18:11 ./0ls-lRc.Z
lrwxr-xr-x molin 18 Jan 30 18:03 ./Programming/indent.tgz -> ../Mint/indent.tgz
lrwxr-xr-x molin 25 Jan 30 18:00 ./Network/parcp303.zip -> ../Diskutils/parcp303.zip
-rw-r--r-- molin 131940 Jan 30 18:08 ./0compind.Z
-rw-r--r-- molin 260552 Jan 30 18:08 ./0index
--
-- Howard Chu @ PLATINUM technology Inc., Los Angeles Laboratory
```

2052. Re: References requested please:)

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <JZVF1sW.greg_evans@delphi.com>
Source record: 108767

Well, Mike, I've never done business with you but I and all of us in the Afterburner mailing list know your name. And we'll be sure to give you the silent treatment if you stiff this guy! ;)

Greg

2053. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34ce37bf.53212305@news.demon.co.uk>
Source record: 108768

On Tue, 27 Jan 1998 12:32:18 +0100, Magnus Kollberg
<magnus.kollberg**@**emw.ericsson.se> wrote:

>Guy Harrison wrote:
>
>> >but it's still
>> >worth answering. If I understood right from Oregon Research's webpage,
>> >they are discontinuing development of the Lattice C package. However,
>> >there's not mention, if I missed anything or not, of updates to the last
>> >or latest version.
>>
>> I wonder how many emails have been sent asking them to release the
>> source code?
>
>So it was Oregan who developed Lattice? But they didn't sell the sources
>to that one, or did they? I thought it was HiSoft who owned Lattice?

So did I. I am just assuming the statement is true. Yes I was under
the impression Hisoft wrote it but that was years ago. Who knows how
held the licence originally and how it may have changed hands?

>Why not bugger them about it?

I'd get arrested!!! ;-))

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

2054. Re: TT hardware questions

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34d03e4f.54892210@news.demon.co.uk>
Source record: 108769

On 27 Jan 1998 16:15:42 GMT, Julian Coleman <J.D.Coleman@ncl.ac.uk>
wrote:

>The third is typing problems. If I type quickly enough, I can be pressing
>one key while still releasing the previous. If I have the left shift key
>pressed, and one key is 's' and the other 'w', 'e', 'd' or 'x', I end up
>with the equivalent of <shift><F1> being pressed. This is very annoying -
>I end up typing 'NetBS^[~10D' :-(I tried using a Mega ST keyboard instead
>of the TT one, but that made no difference. Also, it's not software - it's
>the same with/without auto folder/accessories, etc. Can anyone else
>reproduce this, or is it just my machine?

On very very rare occasions my tos 1.2 STFM would do this with 3 keys
in "action" at once. For no reason I can explain I came to the
conclusion it was the keyboard processor not being able to deal with 3
key rollover.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

2055. Re: Magic

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34d0a72e.5968181@news.demon.co.uk>
Source record: 108770

On Tue, 27 Jan 98 04:15:20,
hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk (Harry Sideras)
wrote:

>Ok, I've just translated it (be gentle with me - I got tired towards the
>end...)

[snip cool translation]

Excellent. Well done that man! :-))

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

2056. Re: Hensa Micros FTP site

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34d3a916.6456013@news.demon.co.uk>
Source record: 108771

On Wed, 28 Jan 1998 10:04:25 GMT, denesh@demon.net (Denesh Bhabuta)
wrote:

>OK, as a follow on from this, I have just downloaded all the Atari files
>from hensa to my server at CyberSTrider. Took me 1.5 hours using a robot
>mechanism.

:-))))))))))))))))))))))))))))))) <G>

>I'll make another posting when this is available to the public. I
>am also going to be producing a shareware/freeware CD which I am
>planning to have available in Q2 if 1998.

Darn Good idea!

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

2057. Re: Test Subject

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34d4aa51.6771867@news.demon.co.uk>
Source record: 108772
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

On Mon, 26 Jan 1998 22:13:54 GMT (GMT DST), news@whalley.demon.co.uk
(John Whalley) wrote:

>on Mon 26-01-98 18:55 Tony Greenwood wrote:
>
>>Hey! Christian Andersson <faltrion@alfaskop.net> wasn't it 26 Jan 98
>>18:13:46 that you wrote:
>>
>>>Does anyone know of the person in charge of comp.sys.atari.st.announce?
>>>
>>>Is it still active? I've subscribed to it for several weeks now, and there
>>>is nothing in it.
>>
>>This has been asked many times, I asked over 3 yrs ago, I still havent
>>seen a posting in it.. dead as a dodo, you can post to it, they wont
>>bounce, but they wont appear either, I don't think anyone knows..
>
>If I remember correctly this was a moderated group and after a long
>period with almost nothing being submitted to it the moderator
>(someone at lexicor software? or was it Annius Groenink the Edith
>guy?) asked in here if anyone wanted it and the original .binaries (or
>was it .software?) group. In the absence of any interest whoever it
>was decided to close the groups down, so they shouldn't actually be
>active.

I'm not sure but I think there are different criteria. comp.sys.* is
some sort of priviliged hierarchy iirc. The group might still be
active.

>To post in them the message had to be approved by the
>moderator and there isn't one, so they just disappear into oblivion.

I forget the name of the moderator but this is what happened:

Some of us tried to post to the group but nothing appeared.
[time passed]
Moderator posts saying the group is going to be closed - does anybody
object
[no time passed]
Lot's objected.
Lot's emailed.
[time passed with no response from moderator]
Group shut down.

The intention was to shut the group down well in advance of saying so. This is patently obvious simply because nothing appeared there for substantial periods before his announcement. Why the moderator failed to do any moderating is anybody's guess. We shall never know.

Having failed to do his job he ignored all protests when he did post, and by doing so, took away all chances of anyone else becoming the moderator - and there were offers. Suggestions that the group be made unmoderated also fell on deaf ears (obviously).

>This must have happened since January 1995 as that's when I first got
>on the net and I remember the closure notices some time afterwards.
>There was an attempt within the last 18 months or so to set up a new
>unmoderated binaries group in the alt hierarchy but I think this died
>the death as most providers didn't carry it.

It would require a usenet guru to ascertain the true status of the group. If it were found to be active then the simplest course of action would be to remove the moderation.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

2058. Re: Gnu Zip the saga continues...

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34de9db8.4820080@news.demon.co.uk>
Source record: 108773

On 29 Jan 1998 05:37:59 GMT, madmax@bfree.on.ca (Brian Van Tilborg)
wrote:

>On 27 Jan 1998 05:15:34, Guy Harrison wrote:
>>On 25 Jan 1998 23:38:15 GMT, madmax@bfree.on.ca (Brian Van Tilborg)
>>
>>Rename HAL.SND.Z to HAL.Z
>>
>>Type gzip -dvr HAL
>>
>>and you end up with a file called HAL of a different size. Rename HAL
>>to HAL.SND and that's it.
>
>The WINNER IS GUY HARRISON. A great big thanks go to the swampdog, whos
>perfect description has allowed me to UNGZIP a file. YAHOO!!!

oo-er, I'm in the limelight! <G>

>I will now be busy unzipping all these files that have been cluttering my
>hardrive for 2 weeks. RIGHT ON. I am now command line friendly.
>
>However, I must say that I cannot get this to work on my 520ST with 2.5
>meg of ram and TOS 1.0. I am only having success with the STe? In fact it
>worked the first time I tried on the STe, which is really puzzling me?
>Perhaps it is the 520 that is having difficulty. I have noticed similar
>resistance to other Command line programs. Any Ideas?

Nothing specific except to say it has probably got something to do
with tos 1.0 - not very helpful! :-(

>No need, I can get them, and besides I wouldn't have sent them, as it was not
>the files that were really important, I just needed something to keep me trying
>to get the GZIP working.

oic!

>"I am feeling much better now"
>
>Thanks Guy

No problem. :-)

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

2059. Re: Harlekin3/XControl help!

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34dfa108.5668751@news.demon.co.uk>
Source record: 108774

On 28 Jan 1998 22:40:51 GMT, cstanley@zetnet.co.uk (Charles Stanley)
wrote:

>Suddenly my Harlekin.Acc will not load its modules or their icons.
>Equally XControl.Acc will not load up: it 2-bombs out (So does COPS).
>No apparent reason. I've re-installed them to no effect.
>This happens on my TT in TOS (3.05) and in Magic (5.11).
>Any help, anyone, please?
>If I can log on and send this message, it'll be without any CPXs!!!

A shot in the dark ...

Possibly a corrupt sector or file on the hard disk? Try checking this
and partition info else:

If you've got them loading from a folder then try renamimg the folder
to something else. Leave the stuff in there then create a new folder
with the original name. Install all the buggy stuff again from
backups, one at a time.

If they are in the root directory then just rename them all to
something else and copy from from backups.

Check for a virus - unlikely.

Check the hard disk driver, most especially if it does posess
"accessory" loading from a defined folder. It might be corrupted. Try
booting the driver off of a floppy. Otherwise again, rename it and
anything else associated with it, to something else. Install again.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

2060. Re: when posting with Newsie-

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34dd9be9.4357215@news.demon.co.uk>
Source record: 108775

On Wed, 28 Jan 1998 08:28:04 GMT,
perot@suse.modem.stud.uni-hannover.de (Peter Rottengatter) wrote:

>In article <34cdb641.20062518@news.demon.co.uk>,
> guy@swampdog.demon.co.uk (Guy Harrison) writes:
>
>>># changing the first few to something else.
>>>
>>>I believe they can be fooled by using different quote characters.
>>>My ISP's can be fooled this way at least ;-)
>>
>> Have you ever experimented to see if it lets mime, or more
>> specifically all that html through? If it applies equally to that then
>
>No I haven't since I never considered using HTML or MIME attachments
>on Usenet good style.

Same here. I used Netscape as a news client only for a short while
until I found something better and was constantly wary of it.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

2061. Re: CD Recording problem

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34e0a6a1.7101321@news.demon.co.uk>
Source record: 108776

On 29 Jan 1998 09:05:31 GMT, epkrgdh@epk.ericsson.se (Ronny Gardh) wrote:

>I have a very strange problem here.
>If I make an image-file of the files I want to burn
>and place the image on my scsi drive. When I start
>to burn that image and sometimes in the middle it
>says "scsi buffer underrun". The strange thing is
>that it has worked for months without problems.
>
>It happens more often when I want to burn audio-cd's,
>BUT if I have my audio-files on my IDE it works fine.
>
>I know what that message means, but it has worked before
>and now it happens all the time.
>Has something happend to my scsi-chip?
>
>By the way, I have a Falcon.

It might be nothing more sinister than hard disk fragmentation. If you haven't got a defrag utility then move everything off the scsi onto the ide so that the scsi is empty - no files, no folders - nothing.

All you have to do now is move all of it back onto the scsi. If the scsi has more than one partition then it is sufficient to move everything off the "erroneous" partition onto another partiton and back again.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

2062. Re: References requested please:)

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: csilver@No.Spam.Puke.com
Message-ID: <6aupapsjf1@brokaw.wa.com>
Source record: 108777

On 30 Jan 1998 20:34:04, Michael Grove wrote:
>I was wondering if anyone I have sold to or did business with in the
>past would post a good word. I am doing a rather large sale and would
>like the purchaser to be comfortable with the terms.

Hi Mike,

To whom it may concern, I wouldn't have any concerns buying anything from
Mike Grove. He has been very helpful to me many times and as such I would
consider him a very trustworthy individual.

CU,

Charles Silver (csilver at kendaco.telebyte.com-csilver1 at jps.net)
EoF

2063. Populous, where can I get it?

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: Robert Wemmenl&#65533;v <big.less@swipnet.se>
Message-ID: <34D3076A.8E705C2E@swipnet.se>
Source record: 108778

Help Iï¿½m going under....

Does anybody out there got a copy or the originally disc of populous1.
I just cant find it on Internet or a rom of it for my PC.
PLEASE, if someone who reads this got the game mail me at
big.less@swipnet.se
Maby I can give you something back....

RoBeRt...

2064. Re: Upgrading to TOS 2.06 & 1.44 Floppy

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6av21l$fm4$1@roch.zetnet.co.uk>
Source record: 108779

On 30 Jan 1998 17:09:07, "David Cowderoy" wrote:
>Any one know where in the UK I can get TOS 2.06, hardward TOS switcher and a
>1.44 floppy upgrade kit.
>I wonder if some one will make an upgrade for 120mb floppy drives.

That's an easy one! Give Dave a ring at The Upgrade Shop
(Macclesfield):

01625-503448

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2065. Re: Monitors?

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <6ausni$2rk$1@hermes.rhein-main.de>
Source record: 108780

I know of a used computer store that has a bunch of NEC Multi-sync
monitors for $199 each, can these monitors be used with eather the
TT/030 or Falcon030?

Yep, you can. Watch out for the right videoadaptor!
You need a Falcon -> VGA-Adaptor for any (NEC) VGA-multi-sync

If you made your own adptor, watch out for the right
connection of M0 and M1 signals!!!

Regards, Robert

# # #
# # #
-=Home of DOITF030=-

F030 Nemesis, 520ST, Mac - Jaguar LYNX I-II
www.rhein-main.de/people/robert/homepage.htm

2066. Re: "The Light of Adamas", der DRACONIS Web Browser

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: Jo Even Skarstein <josk@stud.ntnu.no>
Message-ID: <6av3iv$c0m$1@due.unit.no>
Source record: 108781

Tony Greenwood <paxton@zetnet.co.uk> wrote:

> Has anyone any info on the state of this web browser and ppp
> connection ?"The Light of Adamas", der DRACONIS Web Browser
> found at
> http://www1.uni-bremen.de/~peter/clients.htm#ADAMAS

Nothing except what the homepage says.

> Any info?..Live dead, looking good or ??

It's alive, the latest version I tried was dated 25/1 or 27/1 :-) It looks awful though, the GUI is just horrible. About the ugliest thing I've ever seen.

However, it rendered HTML pretty fast, if they can speed up image-loading a bit it could be good. The pictures were screwed up on my graphics-card though.

The big downside is that it requires it's own TCP/IP-stack :-(Why? WHY?? The last thing we need now is more fragmentation in this area. The Amiga has several stacks but only one API, thus all internet--software works regardless of what stack you choose.

The situation now is not acceptable. If you want to use the ASH emailer you need to run PPP-Connect, but then you're limited to ASH's expencive apps for everything else as well. Unless you use STinG or MiNTnet that is, but then you'll have to disconnect and connect again just to use another client...

Jo Even Skarstein
<joska@nuts.edu>

2067. OASIS 3

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: Other World <slider@bertste.demon.co.uk>
Message-ID: <z$28HEAkEx00EwcH@bertste.demon.co.uk>
Source record: 108782

Does anyone know what is happening with developemnt of OASIS ?

I am still using version 2, which works very well, but still with a slip
connection, the ppp with this version I believe is problematic.

It's just that I haven't seen a thread for ages about OASIS, still with Newsie,
CAB and ATARIRC, full internet access is provided via Sting, which works
very well and provides ppp conection.
--
Other World

2068. Problems with ASH Emailer

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: Mille Babic <mille@ebox.tninet.se>
Message-ID: <6av8j4$g4m$1@cubacola.tninet.se>
Source record: 108783

Hi!

I can't send with emailer anymore. What I did? Don't know, but I know that my provider did something the same day. I can receive mail and news but when Emailer try to connect with a SMTP-server the mails won't leave my computer. After some seconds I receive these messages:
"Network Error: Netzwerk wird abgebaut and "Network error: Connection Timeout".

I don't know if this have something to do with my previous provider, but it does not work with Telenordia/Algonet either, one of three largest providers in Sweden.

I know that my previous provider, Tripnet started to use a software firewall called Exim to stop school students and others to send SPAM through their SMTP-servers, the same day.
The strange thing is that MyMail and NEWSie works just fine with no problems.

If, so... then it seems that Emailer won't work in Sweden anymore. There must be someone who have the same problems with Emailer.

My version of Emailer is 1.0 dated 1997 Dec 14. I know that there's a version 1.0 dated 1997 Dec 22 but I can't get it.

Best Regards

Mille Babic
mille@ebox.tninet.se
http://hem1.passagen.se/atari/

2069. My Homepage and email-addresses

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: Mille Babic <mille@ebox.tninet.se>
Message-ID: <6av8j7$g4m$2@cubacola.tninet.se>
Source record: 108784

Hi all!

My Atari Homepage is to be found at http://hem1.passagen.se/atari/
(http://come.to/atari)
I have a new Internetprovider now, so if you want to send mail to me you
have to use the new address mille@ebox.tninet.se and not mille@tripnet.se .
Mails related to channel Atari should be sent to atari@reborn.com

If there's someone that have sent me a mail(s) with the old address this
very week, I will be very happy if you re-send them again on the new
address. I know that I have lost some mails... :(

Best Regards

Mille Babic
mille@ebox.tninet.se

2070. Re: RPGs for the ST

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: ddorian@hol.PUTMEOUT.fr
Message-ID: <6av9h4glj1@news4.isdnet.net>
Source record: 108785

On 24 Jan 1998 10:17:25, Matt Riker wrote:

> I was curious if anyone knew of any Atari ST RPGs that put today's RPGs
> to shame.

I remember the old Ultima series and Demon's winter which are quite good in term of variety and complexity. The bard's tales series was fine also IMHO. All these were commercials. I rememeber the documentation was very usefull, if not essential.
Bye, bye.

- ddorian@hol.PUTMEOUT.fr - obahamas@dial.PUTMEOUT.oleane.com (AntiSPAM)
falcon030r2-fpu-14Mb - IDE 420Mb + SCSI2 2.1Gb+r540Mb - 28K8 - CAF user

2071. Re: OASIS 3

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <34d31f86ed1890@whalley.demon.co.uk>
Source record: 108786

on Sat 31-01-98 11:55 Other World wrote:

>Does anyone know what is happening with developemnt of OASIS ?
>
>I am still using version 2, which works very well, but still with a slip
>connection, the ppp with this version I believe is problematic.
>
>It's just that I haven't seen a thread for ages about OASIS, still with Newsie,
>CAB and ATARIRC, full internet access is provided via Sting, which works
>very well and provides ppp conection.

Last time I checked the Oasis home page it had reverted to being mainly a personal page for Phil Yeadon. There is information still in a sub-page: PY has bought a PC and is developing Oasis 3 for Win95. All the archives etc for Oasis 2 had been removed, with links to the Nest pages for support and directions to Demon's FTP server for the files. Looks like it's dead as the proverbial dodo.

It did have something of a bad reputation in the end due to bugs/instability/high cost/poor support judging from posts in here. I myself never managed to get it to work at all, even the offline part was hopelessly buggy IMHO (on my system at least). Definitely not worth registering for me. Shame really, as Oasis 1 was promising and I used it from 1995 when it was launched until a few weeks ago, despite its limitations (eg having to revert to 1.33 from 1.35 to get a working address book under MagiC, the broken newsreader which ignored threading and broke threads for everyone else, no built-in encoding/decoding of binaries etc).

If you want PPP you can use POPwatch/NEWSwatch/STinG with Oasis 2 and ditch ICE which seemed to be a major problem in itself. Another viable alternative is POPwatch/NEWSwatch/STinG/Okami, which I recently switched to from Oasis 1. Newsie is also viable and has many users in here, though I prefer Okami for offline use.

HTH
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

2072. Re: Test Subject

Newsgroup: comp.sys.atari.st
Date: 1998-01-31 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <34d31f86ed1891@whalley.demon.co.uk>
Source record: 108787
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

on Sat 31-01-98 05:31 Guy Harrison wrote:

>On Mon, 26 Jan 1998 22:13:54 GMT (GMT DST), news@whalley.demon.co.uk
>(John Whalley) wrote:
>
>>If I remember correctly this was a moderated group and after a long
>>period with almost nothing being submitted to it the moderator
>>(someone at lexicor software? or was it Annius Groenink the Edith
>>guy?) asked in here if anyone wanted it and the original .binaries (or
>>was it .software?) group. In the absence of any interest whoever it
>>was decided to close the groups down, so they shouldn't actually be
>>active.
>
>I'm not sure but I think there are different criteria. comp.sys.* is
>some sort of priviliged hierarchy iirc. The group might still be
>active.

Could be: doesn't some person "high up" have to send a rmgroup message
or something? Which probably wasn't done in this case.

>>To post in them the message had to be approved by the
>>moderator and there isn't one, so they just disappear into oblivion.
>
>I forget the name of the moderator but this is what happened:
>
>Some of us tried to post to the group but nothing appeared.
>[time passed]
>Moderator posts saying the group is going to be closed - does anybody
>object
>[no time passed]
>Lot's objected.
>Lot's emailed.
>[time passed with no response from moderator]
>Group shut down.
>
>The intention was to shut the group down well in advance of saying so.
>This is patently obvious simply because nothing appeared there for
>substantial periods before his announcement. Why the moderator failed
>to do any moderating is anybody's guess. We shall never know.
>
>Having failed to do his job he ignored all protests when he did post,
>and by doing so, took away all chances of anyone else becoming the
>moderator - and there were offers. Suggestions that the group be made
>unmoderated also fell on deaf ears (obviously).

Obviously some of the background to this passed me by at the time or
has been lost in the fog I laughingly call my memory... :-)

>>This must have happened since January 1995 as that's when I first got
>>on the net and I remember the closure notices some time afterwards.
>>There was an attempt within the last 18 months or so to set up a new
>>unmoderated binaries group in the alt hierarchy but I think this died
>>the death as most providers didn't carry it.
>
>It would require a usenet guru to ascertain the true status of the
>group. If it were found to be active then the simplest course of
>action would be to remove the moderation.

Anybody know a usenet guru?

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

2073. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34d6e9ab.12765375@news.demon.co.uk>
Source record: 108588

On Wed, 28 Jan 1998 04:06:00 GMT, tom.derrick@acpu.com (Tom Derrick)
wrote:

>guy@swampdog.demon.co.uk (Guy Harrison) mentioned:
>>> After all, if there are no potential programmers out there
>
>I hesitated to answer the original post, but... I would like to
>learn programming. It is just that I have so many other things that
>I would like to do, and such a miserable record of not following up,
>that sticking my oar into the water didn't seem very bright. OTOH,
>what's the harm?

No harm at all! ;-)

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

2074. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34d7e9de.12816699@news.demon.co.uk>
Source record: 108589

On 29 Jan 1998 23:26:58 GMT, dlormand@aztec.asu.edu (DAVID L. ORMAND) wrote:

>
>Me, too. I didn't realize this thread was a fishing line for
>potential programmers. I have every intention of latching onto
>a C compiler...

Good! :-)

>but first I need to get a hard drive on this machine...

I'm tempted to say you don't need one but I can't in all honesty recommend it long term. Yes, you can learn C with 1 meg and a couple of floppies. This is exactly how I started and learnt much. Putting it into practice was the problem. Floppies are dog slow and unreliable when a compiler is trashing the heads about with all its temporary files and using a ramdisk will guarantee the program crashes losing the source!

This isn't a major problem until you have learnt enough to be writing full programs though. ;-)

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

2075. Re: OASIS 3

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34d53076.7029928@news.demon.co.uk>
Source record: 108590

On Sat, 31 Jan 1998 11:55:16 +0000, Other World
<slider@bertste.demon.co.uk> wrote:

>Does anyone know what is happening with developemnt of OASIS ?

Er, methinks that can be summed up in four letters ... Nowt!

>I am still using version 2, which works very well, but still with a slip
>connection, the ppp with this version I believe is problematic.

I believe so.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

2076. Re: ** Atari ST FTP site list **

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: John <jlemcke@netspace.net.au>
Message-ID: <34D403A3.192C@netspace.net.au>
Source record: 108591
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hallvard Tangeraas wrote:
>
> Here's the February 1998 update of the FTP site list.
...
> By the way... is there any use for my FTP site list any longer? Does anyone
> use it at all or are my updates and postings just a waste?
...
I have just brought my 1040STE out of mothballs for my daughter to use
and
was looking for some utilities. I was VERY glad to find your posting in
the
news group. Keep it up!

--

John Lemcke
jlemcke@netspace.net.au
Obscure quote of the month :
"Who'd have thought those fourteen cows
could mean the things he said they did?"

2077. Re: NEWSie overwriting DIAL.SCR

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: csilver@No.Spam.Puke.com
Message-ID: <6b11eb$rv9$1@brokaw.wa.com>
Source record: 108592

On 31 Jan 1998 17:02:40, Simon Walton wrote:
>On 22 Jan 1998 03:46:27, Charles Silver wrote:
>>I'm still
>>trying to get STinG to run under MultiTOS/MiNT when I have time. So far,
>>I can connect and get ping to work, but anything that involves TCP(?), such
>>as Resolve or Tracer Route, causes the famous pid BUS ERROR. I'll keep
>>trying. I use single TOS4.04/STinGppp/CABv2.5 with JPS.Net for surf'in
>>the Net because it's so darn FaST.

> Thank you for alerting me to the fact that Stik works with Mint even
> though Sting doesn't.
> I've got to exactly the same stage as you with Sting/Mint; I can
> ping the servers but anything more complicated than that doesn't
> work.
> I'm quite happy for now to use Stik with Mint but I would like to go
> back to Sting in the future (to use PPP)

Hi Simon,

Hey, what are friends for?:) Yep, STinG *almost* works with MultiTOS/MiNT.
It would be nice to get ppp going as it is a better TCP/IP stack. I do
believe if I understood all the conf's of MiNT1.14.6 I could get it working.
Maybe a work around the bus error. I'm not sure if it's the Dialer or the
STinG.prg/stx's itself, that's the sticking point. I assume it's the way the
TCP stuff is being handled by the serial port that conflicts with MultiTOS
or vise' versa. I really don't know enough to make a suggestion as all my
efforts have been by trial and error. I have no way of debugging it ;)
Close, but no Cigar!

CU,

Charles
EoF

2078. Re: Gif with 89a format

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: rldetlefsen@delphi.com
Message-ID: <x1ZklwY.rldetlefsen@delphi.com>
Source record: 108593

For converting 89a Gifs to 87a that most St programs are stuck with, I use FIXAGIF. I also have 89A_87A that doesnt work as well. I have a seperate utility from the umich archive that makes a Gif transparent, but I'd have to check it again to remember what problem it has.
Rick D.

2079. Re: ** Atari ST FTP site list **

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: drojo@marlin.utmb.edu
Message-ID: <6b10dvabr1@allele.utmb.edu>
Source record: 108594
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hallvard.

I really appreciate your effort updating and posting the FTP site
list. Your list is a very useful reference to look for software in the
INTERNET, and this is specially true for newcomers. Maybe you can post it
just when there are changes, but in that case it would be good if it's a
reference to it in the FAQs.

: Here's the February 1998 update of the FTP site list.
: No changes so far, even though Hensa in the UK have announced that their
: site will be closed down. But for the moment it's still running and having
: checked it a few moments ago the Atari software is still there.
: Perhaps this will change soon, but until then the list stays unchanged.

: By the way... is there any use for my FTP site list any longer? Does anyone
: use it at all or are my updates and postings just a waste?
: I'm wondering since virtually nobody responds or comments the list any
: longer, so this might mean one of two things:

: 1) the list is needed by the Atari community, but everything looks fine,
: the links work OK and the list is useful, so there's no need to comment
: anything.

: 2) nobody uses it any longer...

: I'd like to hear if you all need continued support for this list, if I only
: need to post new lists when there are changes (instead of regularly once a
: month like I've been doing for a while now) or leave the list like it is..
: What do you think? I have no idea what the Atari public thinks about the
: list so I need to ask :-)

: Anyway, here's this month's list, with no changes since last month's.
: Enjoy!

: Hallvard

Regards.

Daniel.

Daniel Rojo daniel.rojo@utmb.edu
University of Texas Medical Branch, Galveston

2080. Atari MPegs and Pamela Lee :-).

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6b17il$h4k$1@newsbell.bellglobal.com>
Source record: 108595

Ok, I got some Pamela Anderson and Tommy Lee Mpegs that have been very popular for some strange reason. Anyways, has anyone been able to view these on the Atari or the Falcon yet, with the full versons of MPlayer or any other program for that matter?

```
-----------------------------------------------------------------
__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __ )( TOS 1.0, SH204 hd
(+)`====='(+) B | \/ \\_/|| |/\_/ () SLM 804 LASER prt.
************** R ********************** [and SURF HAPPY! :-)]
-----------------------------------------------------------------
```

2081. Re: RPGs for the ST

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: halifax <halifax1@usa.net>
Message-ID: <6b18tl$1fe@dfw-ixnews5.ix.netcom.com>
Source record: 108596

There was Alternate Reality which was made by datasoft...

Dorian Darcourt wrote in message <6av9h4glj1@news4.isdnet.net>...
>On 24 Jan 1998 10:17:25, Matt Riker wrote:
>
>> I was curious if anyone knew of any Atari ST RPGs that put today's RPGs
>> to shame.
>
>I remember the old Ultima series and Demon's winter which are quite good in
>term of variety and complexity. The bard's tales series was fine also IMHO.
>All these were commercials. I rememeber the documentation was very usefull,
>if not essential.
>Bye, bye.
>
> - ddorian@hol.PUTMEOUT.fr - obahamas@dial.PUTMEOUT.oleane.com (AntiSPAM)
> falcon030r2-fpu-14Mb - IDE 420Mb + SCSI2 2.1Gb+r540Mb - 28K8 - CAF user

2082. Re: STing: some basic PPP setup questio

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: csilver1@No.Spam.Puke.com
Message-ID: <34d435ff.0@blushng.jps.net>
Source record: 108597

On 20 Jan 1998 11:18:26, Peter Rottengatter wrote:
>In article <69v56k$f0n$1@brokaw.wa.com>,
> csilver@No.Spam.Puke.com (Charles Silver) writes:
>> Hi Hallvard, I'm a bit confused here. Ping works, but you don't have a
>> connection? Try pinging your DNS. Pinging your machine doesn't give any
>> interesting info.

>At least it tells that he got STinG switched on. I still keep getting mail
>from confused people whose only mistake is that they forgot to switch STinG
>active :-(

Hmmm, I guess that's interesting <g>.

>> That should be enough info. Do they use VJHC? I've had 3 ISP's say use
>> PAP, only works with one of'em. All work without it!

>Can also be the other way round. The ISP should be able to tell.

Well, that's why I said what I did. Some ISP's obvious don't.

>> As a side note, when I don't use PAP, I don't need VJHC turned on.

>There is no real connection between these two. The VJHC has only recently
>been fixed with the SERIAL.STX V1.12. With earlier version it did not work
>properly.

I DID know that. It was just a side note (observation or experience).

>> use it :) An alternative is the new CRAP protocol <g>.

>Are you after a second mention of you in the HYP ? Maybe for repeating old
>jokes ;-)

Yo Peter, don't you know, no one reads FAQ's, esp. HYP(e)'s. Here's an old
joke, "Take my wife (pause), please!" or "I just flew in from New York, boy
are my arms tired". Are there standup comedians in Germany, China, Hong Kong,
Sweden, Norway, Poland, Scotland, Botswana or Tasmania? If they did their
routine, would all understand the translation? I'm not a comedian, but some
of my co-workers think so ;) I like to mimick peoples gestures and speech;
It's got me trouble more than once. Do I care? No. One of my many faults.

>> Subnet mask isn't needed as STinG "automagically" negotiates routing.

>The reasoning is not quite correct. Subnet masks aren't needed for modem
>connections, as they are point-to-point type connections.

Well, most ISP's include the Subnet mask in their setup info. I wonder if
they think their customers don't use modems.

>Anybody who still has problems, should get a new MODULE.LZH from my web page
>in a couple of days, in which I fixed another bad bug that prevented logins.
>The bugfix is in beta test now and will hopefully go out Thursday or Friday.

Your right. It worked. Ahh, I just saw this "old" post, so this reply is a bit "tongue in cheek". I am fascinated by posts here on c.s.a.st as it is an International Community. Most posts are very straight foward, but attempts at humor or satire are very different in different countries. Thus, sometimes people don't laugh or smile. I'm just glad we all try to communicate. If I post something that's ambiguous, wrong or offensive, please let me know. It won't hurt my feelings one bit. I'll certainly let anyone know what I think (factual, satirical, or whimsical).

CU,

Charles
EoF

2083. STinG and callback

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: Robert Fenyo <robi@ovlev1.mdche.u-szeged.hu>
Message-ID: <Pine.OSF.3.95.980201095130.25497A-100000@ovlev1.mdche.u-szeged.hu>
Source record: 108598

Hi Atarians,

I've got a 1040STe and STinG 1.12 at home, and a DEC Alpha with 'mgetty & callback' package installed at our department. I'd like to make a callback to my STe from the Alpha. Since I haven't too much experience with STinG yet, I wonder if there is anybody out there who has tried to setup a callback procedure and how to setup the appropriate script on Atari.
The server-side configuration seems to be OK, 'cos I've tried callback with PC's and it was working.
Briefly the server does the following things:
- requires a certain login name and pwd
- after logging in it requires my home phone number
- disconnecting
- rings me back at home after a few seconds
- requires to log in as user 'ppp'
and that's all.
Thx for your help in advance;
Rob

2084. Re: NEWSie overwriting DIAL.SCR

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: grovem@spamitalltoheckridgecrest.ca.us
Message-ID: <6b1gt8elr1@ash.ridgecrest.ca.us>
Source record: 108599

On 31 Jan 1998 17:02:40, Simon Walton wrote:
>On 22 Jan 1998 03:46:27, Charles Silver wrote:
>>I'm still
>>trying to get STinG to run under MultiTOS/MiNT when I have time. So far,
>>I can connect and get ping to work, but anything that involves TCP(?), such
>>as Resolve or Tracer Route, causes the famous pid BUS ERROR. I'll keep
>>trying. I use single TOS4.04/STinGppp/CABv2.5 with JPS.Net for surf'in
>>the Net because it's so darn FaST.
>
>
> Thank you for alerting me to the fact that Stik works with Mint even
> though Sting doesn't.
>
> I've got to exactly the same stage as you with Sting/Mint; I can
> ping the servers but anything more complicated than that doesn't
> work.
>
> I'm quite happy for now to use Stik with Mint but I would like to go
> back to Sting in the future (to use PPP)
>
> Cheers! Simon:-)

I have had the last two version of STiNG working under MiNT and NAES
just fine with PPP. I wonder what the problem is. I can send my MiNT cnf files
and STiNG related files if you wish.

Mike

2085. Re: ** Atari ST FTP site list **

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <34d45244.1730689@news.demon.co.uk>
Source record: 108600
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

On 31 Jan 1998 18:16:46 +0100, hall@post1.com (Hallvard Tangeraas)
wrote:

>Here's the February 1998 update of the FTP site list.

Just a brief message - keep up your excellent work - yes I have used
it on many occassions and still refer to it.

As for hensa - keep uyour eyes peeled - I have downloaded the whole
Atari section on to cyberstrider... not yet public though.

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

2086. Re: WTB (UK) ACSI to SCSI host converter

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <34d452f3.1906080@news.demon.co.uk>
Source record: 108601

On 30 Jan 1998 19:01:47 GMT, chrisc@zetnet.co.uk (Chris Crosskey)
wrote:
>I'm loking for an ACSI to SCSI converter for a friend with an STFM.

Hi Chris

I have *just* sold my Link... but I have an older ACSI-SCSI converter,
as used in the older Mega STs - a BMS-100 board, which you will need
to place inside a shoebox size case along with the hard drive, or in a
tower case or similar. This has an on board clock too - which is very
useful for STs withough the cart clock.

Send me your offer, if interested.

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

2087. [ADV] Wen.Suite 2.40b web/email/news suite available

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: OXO_Systems <oxo@imaginet.fr>
Message-ID: <WS.34d44efe.000187c5.oxo@imaginet.fr>
Source record: 108602
Body handling: HTML body converted to readable text

```
The new version of Wen.Suite is now available: 2.40b.

The registered users should contact us to get an english update.
The demo version is available at:
http://wwwusers.imaginet.fr/~oxo/

The modifications since v2.40a are:
-More &xxx; HTML escape character codes added
-The tag has been added (indentical to tag)
-Better handling of the editable fields in the windials & indexed dialogs
-The Newsgroups list can now be retreived again (with a warning)
-The Newsgroups list correcty updates the news window after retreiving
-The black square in the top left of the selected mono icons has been removed
-Correction of a formatting bug present if a form object is alone in a table cell
-Support of the not closed comments (due to a bug of the NetScape HTML editor)
-Better tag handling
-The spaces after a tag are now preserved
-The HTTP Accept field has been added, necessary for some servers
-No more disconnection during a HTML form edition
-More than one HTML form in a page is now permitted

Enjoy!

Pascal Barlier

- OXO Systems - Hardware & Software , Atari & compatibles -
- 3-5 Rue des Varennes . E-mail: oxo@imaginet.fr -
- F-89160 LEZINNES . Web: http://www.oxo.ch -
- Tel: 03 86 75 60 30 . -
```

2088. Re: ** Atari ST FTP site list **

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: Leslie Hartmier <leslieh@v-wave.com>
Message-ID: <6b1m7h$do62@crash.videotron.ab.ca>
Source record: 108603
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hallvard Tangeraas wrote in message <34d3594a130ae82@post1.com>...
>Here's the February 1998 update of the FTP site list.
>No changes so far, even though Hensa in the UK have announced that their
>site will be closed down. But for the moment it's still running and having
>checked it a few moments ago the Atari software is still there.
>Perhaps this will change soon, but until then the list stays unchanged.
>
>By the way... is there any use for my FTP site list any longer? Does anyone
>use it at all or are my updates and postings just a waste?
>I'm wondering since virtually nobody responds or comments the list any
>longer, so this might mean one of two things:
>
>1) the list is needed by the Atari community, but everything looks fine,
>the links work OK and the list is useful, so there's no need to comment
>anything.
>
>2) nobody uses it any longer...
>
>I'd like to hear if you all need continued support for this list, if I only
>need to post new lists when there are changes (instead of regularly once a
>month like I've been doing for a while now) or leave the list like it is..
>What do you think? I have no idea what the Atari public thinks about the
>list so I need to ask :-)

I still use it, and have had no problems with connecting to the sites, so I
have
felt no need to respond to it. Personally, I prefer the monthly version.

Leslie

2089. ST Games For Sale (Cheap Prices)

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: deano@zetnet.co.uk
Message-ID: <34d6c452.3286042@news.zetnet.co.uk>
Source record: 108604

Go to this site below and follow the link to the ST games for sale
section. Very cheap, just trying to clear some space.

Cheers

Deano
deano@zetnet.co.uk
http://www.users.zetnet.co.uk/sillysoftware/

2090. Re: ** Atari ST FTP site list **

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <34d4673815a7df0@whalley.demon.co.uk>
Source record: 108605
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

on Sat 31-01-98 18:16 Hallvard Tangeraas wrote:

>1) the list is needed by the Atari community, but everything looks fine,
>the links work OK and the list is useful, so there's no need to comment
>anything.

This is the case for me. I use it quite often when hunting for
software. If you can keep up the monthly posting I'm sure it's useful
for newbies who haven't got themselves fully sorted for web access
etc. This gives them a clue as to where to go to get themselves a full
set of net programs for a start. As you don't find Atari programs
everywhere using your list can cut out a *lot* of frustrating and
fruitless searching.

Keep up the good work!

John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

2091. Re: ATARI ST SOFTWARE

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: Thomas Sahlin <thomas.sahlin@home.se>
Message-ID: <6b1smt$t7v$1@zingo.tninet.se>
Source record: 108606

>TO EVERYBODY!
>
>WHERE ON THE bloody INTERNET CAN I FIND ATARI SOFTWARE (FREEWARE AND
>SHAREWARE) ??????????
>please mail me!
>
>thomas.philipp@metronet.de

I have some freeware programs on my homepage:
http://user.tninet.se/~jyc891w/

Thomas Sahlin

2092. atari and ti-85

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: Cbregardis@CIPCINSA.insa-lyon.fr
Message-ID: <6b1vle$amp@tempo.univ-lyon1.fr>
Source record: 108607

Is it possible to link a ti-85 and a falcon.
And if yes, how ?

thanks...

2093. Re: OASIS 3

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34dfddac.24449389@news.zetnet.co.uk>
Source record: 108608

Hey! guy@swampdog.demon.co.uk (Guy Harrison) wasn't it Sun, 01 Feb
1998 00:03:30 GMT that you wrote:

>>Does anyone know what is happening with developemnt of OASIS ?
>
>Er, methinks that can be summed up in four letters ... Nowt!

Yet the string you used contains not 4 but 5 charactors :))
.

.-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

----------------- Join the ST+ Mailing list -----------------
email Majordomo@spodden.zetnet.co.uk and Put subscribe stplus

2094. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34e2dec0.24725145@news.zetnet.co.uk>
Source record: 108609
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

Hey! guy@swampdog.demon.co.uk (Guy Harrison) wasn't it Sun, 01 Feb
1998 00:03:23 GMT that you wrote:

>>Unfortunalty theres a LOT of biased people out there who wont even
>>download and try a game simply because of the word STOS, they all

>Don't tell them! I don't think I've ever mentioned in documentation
>what language I write my stuff in.

I have a feeling that "Programmed By Tony Greenwood" might also have
the same effect :)))

>>If interested then go get Heartland to see what i mean as thats what I

>You're right. STOS does what it does well - and there are more users

I am not sure what you mean by that comment and am holding judgemt,
STOS does what it does well ?... whats that all about then ?

.-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

----------------- Join the ST+ Mailing list -----------------
email Majordomo@spodden.zetnet.co.uk and Put subscribe stplus

2095. Re: ANSI terminal

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: rcollins@freenet.columbus.oh.us
Message-ID: <6b20js$r6u@login.freenet.columbus.oh.us>
Source record: 108610

Derryck Croker (DCroker@fortress.org.uk) wrote:
: Nostrodamus phrophesised this from hall@post1.com to All...

: I downloaded Connect 95 from a BBS a long time ago, your message reminded me
: to unpack it. To my surprise all I had to do was to copy the RSC file from my
: English 2.46 over to turn it into an English version, I guess the help file
: would be the same too.

CoNnect 95 does not have an English RSC file. One was never made for it.
CoNnect 2.46's English RSC is not adequate for CoNnect 95.

--
Raymond Collins	Ohio State University
Collins.197@osu.edu	Neuropathology
rcollins@freenet.columbus.oh.us	Research Assistant

2096. Help: TT030 and Internal HD

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: schrist@interlog.com
Message-ID: <6b1853$9f9@shell1.interlog.com>
Source record: 108611

Next question...

I have a TT030 (with CaTTamaran) 16M TT RAM, 2M ST RAM
TOS chip set (TOS C301927-005)

I have an original 50M internal which works fine.

I recently purchased a Seagate ST32430N - Hawk, 2G

I want to replace my current (50M) HD with the new 2G HD. When I disconnect the current internal and connect the 2G and boot. All seems fine. I boot of a floopy with ADHI 6.061 which reports the drive as SCSI 0 - ST32430N. So all looks good.

However when I run HDX (5.04 - if I remember correctly). The program loads. So I choose format the drive light continously flashes (upto this point it flashes as expected - whenever accessed like when ADHI checks). On the screen it says it's checking for devices. My machine isn't locked up because I can move the mouse (a busy bee at this point. However, it never gets to the point where I can select the device to format (after hours!!).

If I run the same program with my old internal I can go threw the same process but the device list comes up.

WHY!?!?!?!

Currently the jumpers are set as:

SCSI - 0
Enable Terminator - on
Parity Option - on
Terminator Power from Drive

This the defaut setting. I tried setting Parity Option to off, but it made no difference.

Since I had no idea what Terminator Power from meant I tried the 3 other settings:

Terminator Power to SCSI Bus and
Terminator Power from SCSI Bus.

I've played around with various terminator Powers and Parity options. Rebooting after each. However, without any luck.

None of the pins are bent. I've also made sure pin one on the mother board connects to pin one on the HD. I've even tried 2 different ribbon cables... Both of which work fine with the current internal. I only get a

problem with the new SCSI device.

Anyone have any sort of suggestion?

The fact the light keeps flashing when scanning for the devices to me,
indicates it see the device. However, it's as if the device doesn't
repsond "correctly" back. So it requires the device for ever and ever
(I've let this run well over 4 hours).

The new HD is SCSI 2 fast but is SCSI compatible.

HELP! Please. I've already had to return a previous 2G HD as it was just
pain dead... (It didn't respond at all).

What am I missing?

Canada's Fan S/F Convention http://www.icomm.ca/tcon/

Stephen Christian(schrist@interlog.com) _ Member of:
http://www.interlog.com/~schrist (_'-/-_ _ |_ _ _ TAF,DWIN,EoH,PP,
._)((-'|_)|)(-'|). TT 12,Warp 9
| <*>

--

2097. TT030 and HD

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: schrist@interlog.com
Message-ID: <6b170p$93e@shell1.interlog.com>
Source record: 108612
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Next question...

I have a TT030 (with CaTTamaran) 16M TT RAM, 2M ST RAM
TOS chip set (TOS C301927-005)

I have an original 50M internal which works fine.

I recently purchased a Seagate ST32430N - Hawk, 2G

I want to replace my current (50M) HD with the new 2G HD. When I disconnect the current internal and connect the 2G and boot. All seems fine. I boot of a floopy with ADHI 6.061 which reports the drive as SCSI 0 - ST32430N. So all looks good.

However when I run HDX (5.04 - if I remember correctly). The program loads. So I choose format the drive light continously flashes (upto this point it flashes as expected - whenever accessed like when ADHI checks). On the screen it says it's checking for devices. My machine isn't locked up because I can move the mouse (a busy bee at this point. However, it never gets to the point where I can select the device to format (after hours!!).

If I run the same program with my old internal I can go threw the same process but the device list comes up.

WHY!?!?!?!

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I've played around with various terminator Powers and Parity options. Rebooting after each. However, without any luck.

None of the pins are bent. I've also made sure pin one on the mother board connects to pin one on the HD. I've even tried 2 different ribbon

cables... Both of which work fine with the current internal. I only get a problem with the new SCSI device.

Anyone have any sort of suggestion?

The fact the light keeps flashing when scanning for the devices to me, indicates it see the device. However, it's as if the device doesn't repsond "correctly" back. So it requires the device for ever and ever (I've let this run well over 4 hours).

The new HD is SCSI 2 fast but is SCSI compatible.

HELP! Please. I've already had to return a previous 2G HD as it was just pain dead... (It didn't respond at all).

What am I missing?

Canada's Fan S/F Convention http://www.icomm.ca/tcon/

Stephen Christian(schrist@interlog.com) _ Member of:
http://www.interlog.com/~schrist (_'-/-_ _ |_ _ _ TAF,DWIN,EoH,PP,
._)((-'|_)|)(-'|). TT 12,Warp 9
| <*>

--

2098. Some 520ST questions

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: pyryh@NOSPAMicon.fi
Message-ID: <34d47ccc.9566009@news.inet.fi>
Source record: 108613

I found my 520STfm and though that it would be intresting to check out what you can do with it these days, if anything at all, and do people use it. So is 520 STfm with 512k ram usable in any way or should I get some TT or something (a one with a separate keyboard etc; pc style) if I was to use an Atari or maybe I should just get more ram + a harddisk for this one?

So how much ram can/should I add and how much are they worth these days? How about harddisks, I presume they should be SCSI, but how about the size, how much can an Atari handle etc? How much should I pay for one of those?

The TOS is 1.06 German:-), so how do I upgrade to a newer one, software/hardware? I guess the newest ones are 2.x.

2099. Re: Problems with ASH Emailer

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: Erik H&#65533;ll <erikhall@mail2.tripnet.se>
Message-ID: <34D48D91.194710B9@mail2.tripnet.se>
Source record: 108614

Mille Babic wrote:

> I canï¿½t send with emailer anymore. What I did? Donï¿½t know, but I know that

> my provider did something the same day. I can receive mail and news but when
> Emailer try to connect with a SMTP-server the mails wonï¿½t leave my computer.
> After some seconds I receive these messages:
> "Network Error: Netzwerk wird abgebaut and "Network error: Connection
> Timeout".
>
> I donï¿½t know if this have something to do with my previous provider, but it
> does not work with Telenordia/Algonet either, one of three largest providers
> in Sweden.
>
> I know that my previous provider, Tripnet started to use a software firewall
> called Exim to stop school students and others to send SPAM through their
> SMTP-servers, the same day.
> The strange thing is that MyMail and NEWSie works just fine with no
> problems.
>
> If, so... then it seems that Emailer wonï¿½t work in Sweden anymore. There
> must be someone who have the same problems with Emailer.
>
> My version of Emailer is 1.0 dated 1997 Dec 14. I know that thereï¿½s a
> version 1.0 dated 1997 Dec 22 but I canï¿½t get it.

The problem is in how the mail programs handles SMTP commands to the server.

If a addres for example my own is sent with the name like this
RCPT TO:<erikhall@tripnet.se "Erik Hï¿½ll">
the server dont like it.

It must be sent without any name, only the addres is valid
like this:
RCPT TO:<erikhall@tripnet.se>

The program needs to remove any other things than the mail address.

Best Regards
Erik Hï¿½ll

---
erikhall@tripnet.se
Erik.Hall@epk.ericsson.se

http://www2.tripnet.se/~erikhall

2100. Re: Monitors?

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <6b234v$n5g$1@irk.zetnet.co.uk>
Source record: 108615

On 30 Jan 1998 19:01:12, Frank Lockwood wrote:
>On 29 Jan 1998 01:48:15, Dennis Bishop wrote:
>> I know of a used computer store that has a bunch of NEC Multi-sync
>> monitors for $199 each, can these monitors be used with eather the
>> TT/030 or Falcon030?
>

*S*N*I*P*

I'm currently using a NEC Multisync 5FGe, it's 17" and a very nice display. I've also used the Gateway Crystalscan 15" monitor (it's an Autosync of some description) and it was pretty good too.....be warned though, the big multisyncs take up a lot of Desktop real estate, they're a good 6" deeper than the 15" ones...

chrisc

2101. Re: Problem receiving fax in Junior Office

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6b23ic$d10$1@chlorine.compulink.co.uk>
Source record: 108616

On 30 Jan 1998 13:03:24, Mario Becroft wrote:
>You might remember my previous posts about Junior Office and faxes.
>Although I said I had it working now, I have since realised that there's
>still a problem.

I had JO up and running very easily, however it was next to useless with about 1 in 2 other fax machines failing to regonise the files JO sent. I had a very technically aware friend receive test faxes from me on his machine and he spent hours trying to figure what was wrong. His PC-based fax machine took the the connections perfectly, but these image files JO sent were either garbled on screen or produced an error message depneding on which fax software he used at his end.

Because I could not rely upon Jo to send faxes I bought STraight Fax soon afterwards. So far, it has never ever let me down. I've sent nearly a hundred faxes all around the UK and to other parts of the world, and there have been no problems at all. People have actually faxed me my pages back with amendments etc, and the quality is excellent!

BTW, it receives faxes just fine as well. About the only problem I have with it is that it can occasionally clash with other comms programs, so a quick reset is in order just to make sure all is okay before I go online, but apart from that it's been a worthwhile buy. I export my letters from Papyrus as a 200 dpi IMG and fax the image or convert is beforehand to a fax file to save a bit of transmission time.

Best regards
Mike Kerslake

2102. Re: ** Atari ST FTP site list **

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <6b23ug$n5g$2@irk.zetnet.co.uk>
Source record: 108617

On 1 Feb 1998 05:15:43 , Daniel Rojo wrote:
>Hallvard.
>
> I really appreciate your effort updating and posting the FTP site
>list. Your list is a very useful reference to look for software in the
>INTERNET, and this is specially true for newcomers. Maybe you can post it
>just when there are changes, but in that case it would be good if it's a
>reference to it in the FAQs.
>

Ummm....me three :-)) At least it is somewhere I can start from when I'm looking for bits-n-pieces, and even if I get CAB running properly, ftp always seems to be faster than using the Web for it via a browser....

chrisc

2103. Re: Upgrading to TOS 2.06 & 1.44 Floppy

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <34d4972d.0@nemo.idirect.com>
Source record: 108618

On 30 Jan 1998 17:09:07, "David Cowderoy" wrote:
>Any one know where in the UK I can get TOS 2.06, hardward TOS switcher and a
>1.44 floppy upgrade kit.
>I wonder if some one will make an upgrade for 120mb floppy drives.

have you tried The Upgrade Shop? (01625-503448). They have the
floppy upgrade kit and TOS 2.06.

I'm coming to the UK at the end of April again and going shopping.
Be very afraid :)

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ////////////////////

2104. Re: ATARI ST SOFTWARE

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: deano@zetnet.co.uk
Message-ID: <34d4f0af.14644737@news.zetnet.co.uk>
Source record: 108619

On Sat, 31 Jan 1998 17:04:32 +0100, "Thomas.Philipp"
<thomas.philipp@metronet.de> wrote:

>TO EVERYBODY!
>
>WHERE ON THE bloody INTERNET CAN I FIND ATARI SOFTWARE (FREEWARE AND
>SHAREWARE) ??????????
>please mail me!
>
>thomas.philipp@metronet.de
>
>THANX
>
>-=ThySsen=-
>
Try my web site.........

Cheers

Deano
deano@zetnet.co.uk
http://www.users.zetnet.co.uk/sillysoftware/

2105. F10 Software now Free!

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: fvuotto@laplaza.org
Message-ID: <34d5998e.1774226@news.laplaza.org>
Source record: 108620

I have released all F10 Atari Software as freeware.

Robo Bop - The Atari ST MIDI Rhythm Editor
Launcher - Launch any program with 1 mouse click
Nosey II - Find text in files
MIDI Tool Box - Calculate delay times and much more
Lex-Lax - Lexicon LXP1 and LXP5 editors
Agenda - Calendar for ST resolutions
Time Sheet - Recording studio (or other) manager

They're at:

http://newmex.com/f10/atari.html

Frank /~
F10 Software @/

http://newmex.com/f10/main.html
fvuotto@newmex.com

2106. Re: Zip Plus SCSI woes

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: Ben Hall <cb170@city.ac.uk>
Message-ID: <Pine.GSO.3.95q.980201160926.12864A-100000@paddington>
Source record: 108621
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Tom wrote:

> As has been stated here before, make sure your scsi cable is a good
> one. I have got several laying around here, and you wouldn't believe
> the load and copy errors I can produce if I use one of the 'cheap'
> ones. (btw, the one that comes with the syquest ez135 is really good.)

Agreed, but I'm only using two cables - an ICD one from the Atari to the Link (which has always worked fine), then the MiniS --> Zip is by the official Iomega Zip autodetect lead (and a 50-->25pin convertor also made by Iomega especially to link the autodetect cable to a 50pin SCSI socket). So I have to assume the leads are of Ok quality...

Paul wrote:

> Did you try putting the Minis (when it was terminated) at the end of
> the chain initially or do you not have the cables for it?

I haven't tried this for two reasons - firstly, it would involve buying about 30 quids worth of extra cables, and secondly, the Zip connection won't power the Link2 because it doesn't supply termpower. Is there a simple way of providing termpower to the Link without getting a soldering iron out? (my knowledge of electronics is not great, so I'd rather not tamper on this level!) If so, then this is certainly something I would like to try (especially if I can't get it to work any other way)

> As the chain is, maybe you should check the dip switches on the Minis
> and check that it is supplying TERMPOWER too.

Yes, the MiniS supplies termpower. There are two sets of jumpers on my drive, one set for determining the SCSI id, and the other set that controls termpower, parity, "power up option" (??) and "reserved". I have experimented with different combinations of jumpers but nothing helped... :(

I've got a SCSI terminator ordered from Maplins that should arrive on Monday, so I'll stick that on the Zip and pray that it works...

Thanks for everyone's help so far, I appreciate it - maybe one day I'll get the damn thing working..! :)

```
|> | |
|> E |\| |-| /\ |_ |_
```

2107. Re: ** Atari ST FTP site list **

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34d8a1c0.9803290@news.zetnet.co.uk>
Source record: 108622
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hey! John <jlemcke@netspace.net.au> wasn't it Sun, 01 Feb 1998
16:09:55 +1100 that you wrote:

>> By the way... is there any use for my FTP site list any longer? Does anyone
>> use it at all or are my updates and postings just a waste?

A classic case of not knowing if its worth the effort, Web pages are
the worst, all them hours getting them right and not knowing if anyone
used them,

Why not stick a counter on the page? then at least you will see people
are visiting it...Geocities do allow a counter don't they :)

BTW Yes I use it...have done for as long as I can recall :))

.-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

----------------- Join the ST+ Mailing list -----------------
email Majordomo@spodden.zetnet.co.uk and Put subscribe stplus

2108. Re: RPGs for the ST

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <19980201163701.LAA10837@ladder02.news.aol.com>
Source record: 108623

>I was curious if anyone knew of any Atari ST RPGs that put >today's RPGs to shame

Well, I'm not sure what you mean when you say "put to shame" but there are quite a few very good games that I have enjoyed:

Dungeon Master & Chaos Strikes Back (CLASSIC games)
Amberstar
Knightmare
Captive (RPG in outer space)
Alternative Reality: The City
Defender of the Crown
Bloodwych (another CLASSIC ... IMO)
Hero's Quest
The Kings Quest Series
The Phantasie Series
The Ultima Series
Shadow Gate
Bard's Tale
Temple of Apshai (this one started me on RPG's)
Curse of the Azure Bonds

There are many more, but these are one's I'd highly recomend. While maybe the graphic's are not state of the art, the games are still fun and challenging to me.

Al

2109. new atari web site, no mistakes

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: patrice MULLER <pamuller@imaginet.fr>
Message-ID: <6b27vf$p58$1@belzebul.imaginet.fr>
Source record: 108624

```
i've wrote a new version of my atari web site, because the older one had
problemes to change pages......
http://wwwusers.imaginet.fr/~pamuller/
```

2110. Word Perfect Upgrade

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: james.burr@acpu.com
Message-ID: <886349067@acpu.com>
Source record: 108625

-> greg_evans@delphi.com wrung his hands and moaned:
-> G > Well, I can't run PC Ditto on a Falcon so I need a native WP
-> G > to work.

-> Well, I'm all for native apps and not thrilled with emulators; but a
-> member of our user group has a Falcon with FalconSpeed installed -
-> runs Windoze 3.1, and I'll bet any v of WP or ??? you want.

-> Of course, you have to find and install a FalconSpeed to do this.

-> "The Poor Deluded Soul" - tderrick@acpu.com

Hello! I'm the one in Tom Derrick's Atari User group that has the Falconspeed installed in my Falcon running DOS 7.0 and Windows 3.1 (on an Atari SC1224 of all things)!
It's a 16 mHz 80286 hardware emulator. It works pretty good and getting all this installed on my internal hard drive and IBM applications and Atari applications co-exist pretty well (unless you use Atari files with the .BAT or .EXE extensions) in the same directory.

I haven't been able to use the modem or CD ROM drive with it though. I use it for Quicken and some programming applications. It will do Word Perfect pretty well at full 286 emulation speed.

If you can't find Falconspeed anywhere (more than likely because it's been discontinued some time ago) another option is to find a software emulator called SoftPC which is a 80386 emulator found on the Bird of Prey CD Rom marketed by Toad Computers when they were in the Atari business. I never had a chance to try it but it might be a more viable option than trying to locate Falconspeed (which I bought from Alex at ATY computer about 5 months ago).

For you ST users they had AT-Speed, an 8 mHz 80286 emulator which I also had the pleasure of using. I still have that and I offered to donate it to our local user group with all the other funky hardware upgrades I have to build a suped-up super-duper mega-ultra ST. AT-Speed does much of what PC Ditto could not do.

Later,
James

2111. A word of advice...

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: james.burr@acpu.com
Message-ID: <886350021@acpu.com>
Source record: 108626

Just some advice to all out there. Don't eat fried chicken and use the computer at the same time. It can get very nasty. Uhg!
Later,
James

2112. Zip Plus SCSI woes

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: james.burr@acpu.com
Message-ID: <886350628@acpu.com>
Source record: 108627

-> Ben Hall <cb170@city.ac.uk> asks:
-> C > in normal use the driver software reports that the MiniS is a
-> C > "Maxtor 7213-SCSI" drive, which is correct. With the Zip
-> C > plugged in, this usually is reported as something like:

-> C > "Maxxrr 7343/SSSI" or "MXXor 7724--SSIO"
-> C > or other garbled text (it's different every time)

-> C > indicating something is seriously wrong with the SCSI
-> C > communication.

-> C > Have you guys got any suggestions?

-> As has been stated here before, make sure your scsi cable is a good
-> one. I have got several laying around here, and you wouldn't believe
-> the load and copy errors I can produce if I use one of the 'cheap'
-> ones. (btw, the one that comes with the syquest ez135 is really
-> good.)

-> "The Poor Deluded Soul" - tderrick@acpu.com

Just to add to what Tom said You may consider the connectors of the
devices you have in the chain. I say this from my experience I had
installing a new Plextor CD ROM drive in an old case. I hahad to use
the original cable with the two Centronics SCSI connectors on it. I had
no idea that one of the wires in one connector shorted to another which
was causing me endless problems. The new CD ROM drive wouldn't work, my
HP Coyote drive was acting funny - producing all kinds of weird errors
(only when the CD ROM was hooked to it) and finally it crashed and I
lost a half of gig of data.. Naturally I suspected the Plextor drive
itself and returned it for a new one which also failed. Next I suspected
the Extendos Driver and I contacted Roger to help. He said get a new
case for the Plextor and that fixed the problem.

-> ... Without my ignorance, your knowledge would be meaningless.
-> ___ Mountain Reader II - #00000077

Later,
James

2113. Re: TT030 and HD

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: aeb25@rrz.Uni-Koeln.DE
Message-ID: <6b2cgi$1kq@news.rrz.Uni-Koeln.DE>
Source record: 108628
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hello Stephen,

Stephen Christian (schrist@interlog.com) wrote:

: I want to replace my current (50M) HD with the new 2G HD. When I
: disconnect the current internal and connect the 2G and boot. All seems
: fine. I boot of a floopy with ADHI 6.061 which reports the drive as
: SCSI 0 - ST32430N. So all looks good.

: However when I run HDX (5.04 - if I remember correctly). The program

I would try a newer HD-driver. AFAIK, the AHDI-package cannot cope with
large HD's.

Regards,

Kerstin

--

##
# #
Kerstin Hoef-Emden Universitaet zu Koeln
Botanisches Institut
Lehrstuhl I
# #
Kerstin.Hoef-Emden@uni-koeln.de Gyrhofstr. 15
Tel.: +49-221-470-4504 D-50931 Koeln
Fax.: +49-221-470-5181 (Germany)
# #
##

2114. Re: Error Message

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6b2ehn$6am$1@news2.isdnet.net>
Source record: 108629

DSI a ?crit dans le message
<6b18kh$3ebk$1@newssvr04-int.news.prodigy.com>...
>Hi, my friend's 1040 ST displays a "bad memory" message, then locks up.
>Whats up? Thanks!
>
With which program? what setup ?

```
Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

2115. Re: ** Atari ST FTP site list **

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6b2ehr$6am$3@news2.isdnet.net>
Source record: 108630
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Daniel Rojo a crit dans le message <6b10dvabr1@allele.utmb.edu>...
>Hallvard.
>
> I really appreciate your effort updating and posting the FTP site
>list. Your list is a very useful reference to look for software in the
>INTERNET, and this is specially true for newcomers. Maybe you can post it
>just when there are changes, but in that case it would be good if it's a
>reference to it in the FAQs.
>
>

```
Well, there actually is a reference to it in the Quick FAQ...

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

2116. FS: Atari hardware, software, books, magazines

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: droth@sentex.net
Message-ID: <34D4B8F6.7AF1@sentex.net>
Source record: 108631

I have the following stuff I want to get rid of, make me an offer on any
or all of it. Call (519) 579-3543 and leave a message (Kitchener).

Hardware:

Atari 1040ST + mouse
SM214 monochrome monitor
Seagate ST-4182N SCSI hard drive, 155 MB, with data sheet

All s/w with original disks & documentation:

TDI Modula-2 compiler
Laser C compiler
Assempro assembler
Cyber studio CAD-3D
Sublogic Flight Simulator
Branch Always Software Quick ST 3.0
Antic Software Flash Communications software

Books/magazines:

Several years of ST-Applications magazine
Abacus Software Atari ST-Internals
Abacus Software Atari ST GEM Programmer's Reference
Abacus Software Atari ST Tricks & Tips
Abacus Software Atari ST Graphics & Sound
Compute's ST Programmer's Guide

2117. Re: Problems with ASH Emailer

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: Mille Babic <mille@ebox.tninet.se>
Message-ID: <6b2g8ufbd1@cubacola.tninet.se>
Source record: 108632

Hi!

Erik H�ll skrev i meddelandet <34D48D91.194710B9@mail2.tripnet.se>...
:Mille Babic wrote:
:
:> I can�t send with emailer anymore. What I did? Don�t know, but I know
:that my provider did something the same day. I can receive mail and news
but
:when Emailer try to connect with a SMTP-server the mails won�t leave my
:computer.
:
:The problem is in how the mail programs handles SMTP commands to the
server.
:
:If a addres for example my own is sent with the name like this
: RCPT TO:<erikhall@tripnet.se "Erik H�ll">
:the server dont like it.
:
:It must be sent without any name, only the addres is valid
:like this:
: RCPT TO:<erikhall@tripnet.se>
:
:The program needs to remove any other things than the mail address.
:
:
:Best Regards
:Erik H�ll
:

Thank�s Erik, I just new that it was Emailer. Now i�t�s up to ASH to "filtrate" away the name in a nextcoming version, �course I think more and more providers is going to use this free GNU software firewall, not only here in Sweden.

I now managed to "get around" this problem, I have a account on a american SMTP-server to send mail through. My VISA-card is going to leak here, not much but... so ASH should hurry up. I�m going to test this now, �course I�m now sitting with Outlook again. I have found a discussion about this particular problem in maus.sys.atari.internet, a Atari user called Alfred Radauer. They (in maus) just ignore him with strange solutions. I don�t know if it�s o.k. to citate his message, so I don�t, but I now send a copy of this message to him, so he is aware that I mentioned his name and problem here at this newsgroup.

The followup this maus-discussion, I refer to news://maus.sys.atari.internet
and the "Probs E-mailer" discussion there.

Best Regards
Mille Babic

2118. Re: ATARI ST SOFTWARE

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6b2gi3$75p$1@newsbell.bellglobal.com>
Source record: 108633

On 31 Jan 1998 19:41:27, Roger Cain wrote:
>
>http://ping4.ping.be/dipching-drulkhor/PRG-IND.HTM

Hi, I have had NO LUCK in getting this URL to work. I have typed it in and
also tried the Links from other users Web Pages. I am directed that the URL
doesn't exist. I end up at http://ping.ping.be
no 4 appears in the error message that
redirects me to the belgian server.
Anyone else ran into this?

>
>.

```
---------------------------------------------------------------------
__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __ )( TOS 1.0, SH204 hd
(+)`====='(+) B | \/ \\_/|| |/\_/ () SLM 804 LASER prt.
********** R ********************** [and SURF HAPPY! :-)]
---------------------------------------------------------------------
```

2119. Re: ** Atari ST FTP site list **

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6b2gic$75p$2@newsbell.bellglobal.com>
Source record: 108634

On 31 Jan 1998 18:16:46, Hallvard Tangeraas wrote:

>
>By the way... is there any use for my FTP site list any longer? Does anyone
>use it at all or are my updates and postings just a waste?

No they are not a waste. It was only four months ago that I came across your
list and it allowed me to find all the Atari software. Your work is being
appreciated by many, especially new internet users.

>I'm wondering since virtually nobody responds or comments the list any
>longer, so this might mean one of two things:
>
>1) the list is needed by the Atari community, but everything looks fine,
>the links work OK and the list is useful, so there's no need to comment
>anything.
>
>2) nobody uses it any longer...

I believe the answer is 1). True
2). False

>
>I'd like to hear if you all need continued support for this list.

Keep up the good work Hallvard. Your efforts are appreciated.

```
--------------------------------------------------------------------
__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __ )( TOS 1.0, SH204 hd
(+)`====='(+) B | \/ \\_/|| |/\_/ () SLM 804 LASER prt.
********** R ********************** [and SURF HAPPY! :-)]
--------------------------------------------------------------------
```

2120. Re: ** Atari ST FTP site list **

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <886365057.28807.0.nnrp-08.9e98f145@news.demon.co.uk>
Source record: 108635

On 31 Jan 1998 18:16:46, Hallvard Tangeraas wrote:
> 1) the list is needed by the Atari community, but everything looks fine,
> the links work OK and the list is useful, so there's no need to comment
> anything.

This is quite right, the list is useful, especially to those Atari users
that have just come online.

> 2) nobody uses it any longer...

Not sure about that. I keep looking at it, and it was a helping hand when I
accidentally deleted my server list for Newsie.

> I'd like to hear if you all need continued support for this list, if I only
> need to post new lists when there are changes (instead of regularly once a
> month like I've been doing for a while now) or leave the list like it is..
> What do you think? I have no idea what the Atari public thinks about the
> list so I need to ask :-)

I think it may be best to keep it as it is, ie. posted once a month, with
a seperate posting beforehand if something changes. That way, newbies get
the full list monthly, and everyone gets to see any updates inbetween.
Mind you, posting weekly updates would mean a little extra work on your
part, so itwould be upto you to decide if you want to do that.

Regards,
David E-Mail :- dbolt@my-ste.demon.co.uk

/**\
* *
* Proud owner of: Atari 520STE 4Mb + Syquest EZ-135 + V.34 *
* *
**/

2121. Re: Atari MPegs and Pamela Lee :-).

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <886365060.28807.1.nnrp-08.9e98f145@news.demon.co.uk>
Source record: 108636

```
On 1 Feb 1998 07:17:41 , Brian Van Tilborg wrote:
>
> Ok, I got some Pamela Anderson and Tommy Lee Mpegs that have been very
> popular for some strange reason. Anyways, has anyone been able to view
> these on the Atari or the Falcon yet, with the full versons of MPlayer
> or any other program for that matter?

If they are MPEGs you need something like 1stGuide to play them. It seems
to handle all the MPEGs I've thrown at it. MPlayer doesn't handle MPEGs,
only AVI, MOV or FLI/C/H/M and animated GIFs.

BTW, where'd you get them, for research purposes only, of course? ;)

Regards,
David E-Mail :- dbolt@my-ste.demon.co.uk

/*********************************************************\
* *
* Proud owner of: Atari 520STE 4Mb + Syquest EZ-135 + V.34 *
* *
\*********************************************************/
```

2122. Re: Problems with ASH Emailer

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: atari@reborn.com
Message-ID: <6b2ma9dkq1@zingo.tninet.se>
Source record: 108637

>From: "Mille Babic" <mille@ebox.tninet.se>
>Date: Sun, 1 Feb 1998 19:49:30 +0100
>
>Hi!
>
>Erik Hï¿½ll skrev i meddelandet <34D48D91.194710B9@mail2.tripnet.se>...
>:Mille Babic wrote:
>:
>:> I can't send with emailer anymore. What I did? Don't know, but I know
>:that my provider did something the same day. I can receive mail and >news but when
Emailer try to connect with a SMTP-server the mails won't >leave my computer.
>:
>:The problem is in how the mail programs handles SMTP commands to the
>server.

This very mail is sent from Emailer through a american SMTP-server, with no problems.

Mille

Mille Babic mailto:atari@reborn.com
WWW: http://hem1.passagen.se/atari
Atari Falcon 40 MHz, 12MB RAM, 1.0GB+540MB HD
ASH MagiC 5.20, jinnee 1.0, CAB 2.6
ASH Fiffi 1.04 & Emailer 1.0

2123. Re: Some 520ST questions

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6b2mr3$e6f$1@news3.isdnet.net>
Source record: 108638

pyryh@NOSPAMicon.fi a crit dans le message
<34d47ccc.9566009@news.inet.fi>...
>I found my 520STfm and though that it would be intresting to check out
>what you can do with it these days, if anything at all, and do people
>use it. So is 520 STfm with 512k ram usable in any way or should I get
>some TT or something (a one with a separate keyboard etc; pc style) if I
>was to use an Atari or maybe I should just get more ram + a harddisk for
>this one?

Everything depends on what you want to do with your ST. But you're right
that 512K is not enough to run most modern applications. 4Mb and HD really
boost an ST and you can do most of what you would do with any other computer
(reasonably speaking).

>
>So how much ram can/should I add and how much are they worth these days?
>How about harddisks, I presume they should be SCSI, but how about the
>size, how much can an Atari handle etc? How much should I pay for one of
>those?
>
>The TOS is 1.06 German:-), so how do I upgrade to a newer one,
>software/hardware? I guess the newest ones are 2.x.

All your questions are answered in the Quick FAQ...

1.06 and 1.62 were for STE only, you probably have 1.04.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2124. Re: ATARI ST SOFTWARE

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: martin.byttebier@ping.be
Message-ID: <34d4e25a7cf40@ping.be>
Source record: 108639

on Sun 01-02-98 18:57 Brian Van Tilborg wrote:

>On 31 Jan 1998 19:41:27, Roger Cain wrote:
>>
>>http://ping4.ping.be/dipching-drulkhor/PRG-IND.HTM
>
>Hi, I have had NO LUCK in getting this URL to work. I have typed it in and
>also tried the Links from other users Web Pages. I am directed that the URL
>doesn't exist. I end up at http://ping.ping.be

Try this http://www.ping.be/dipching-drulkhor/PRG-IND.HTM or this one
http://www.ping.be/~pin10575/PRG-IND2.HTM
--
****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But He uses a Hades 060 now

2125. Re: ATARI ST SOFTWARE

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: martin.byttebier@ping.be
Message-ID: <34d4e4c8265a40@ping.be>
Source record: 108640

on Sun 01-02-98 18:57 Brian Van Tilborg wrote:

>On 31 Jan 1998 19:41:27, Roger Cain wrote:
>>
>>http://ping4.ping.be/dipching-drulkhor/PRG-IND.HTM
>
>Hi, I have had NO LUCK in getting this URL to work. I have typed it in and
>also tried the Links from other users Web Pages. I am directed that the URL
>doesn't exist. I end up at http://ping.ping.be
>
I just visite the above mentioned address. No probes here. Anyway you
may try the other URL's as given in my other reply.

Good luck
Martin
--
****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But He uses a Hades 060 now

2126. NEWSIE

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: musicman@pixi.com
Message-ID: <34d4e9b6.0@bonaparte.pixi.com>
Source record: 108641

Under NEWSIE\Preferences\Server Addressees:

What is a POP3 Server? The other's I think I understand.

Also what is a 'signature ooption?'

Please tell me about the 'paths'!

Where should I be channeling the path to, if I want a working path,
or mail path, or offline path?

Help please?

Vern

2127. CAB

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: musicman@pixi.com
Message-ID: <34d4ea26.0@bonaparte.pixi.com>
Source record: 108642

Please tell me where I set my paths for CAB/OPTIONS/Cache Folder?

What is an .xbm file?

Also under same menu option: The Editor for email? is that
your computer or the ISP's?

Help please!

Vern

2128. Re: Atari MPegs and Pamela Lee :-).

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: grovem@baywatchridgecrest.ca.us
Message-ID: <6b2ps7$qc9$2@ash.ridgecrest.ca.us>
Source record: 108643

On 1 Feb 1998 20:31:00 , David Bolt wrote:
>On 1 Feb 1998 07:17:41 , Brian Van Tilborg wrote:
>>
>> Ok, I got some Pamela Anderson and Tommy Lee Mpegs that have been very
>> popular for some strange reason. Anyways, has anyone been able to view
>> these on the Atari or the Falcon yet, with the full versons of MPlayer
>> or any other program for that matter?
>
>If they are MPEGs you need something like 1stGuide to play them. It seems
>to handle all the MPEGs I've thrown at it. MPlayer doesn't handle MPEGs,
>only AVI, MOV or FLI/C/H/M and animated GIFs.
>
>BTW, where'd you get them, for research purposes only, of course? ;)
>
>Regards,
> David E-Mail :- dbolt@my-ste.demon.co.uk
>
>/***\
>* *
>* Proud owner of: Atari 520STE 4Mb + Syquest EZ-135 + V.34 *
>* *
>***/
>.

I have tried a few newer MPEGs I found floating around, and had problems with MPEGDSP player too. I know that the Atari players can only display certain frames, and maybe the creators of these files are compressing them in a way that is incompatible for our players. If I knew where to get this Baywatcher MPEG (for research purposes:) I could try it on my Mac using Sparkel and find out how the file is formatted.

Mike

2129. Re: Gnu Zip the saga continues...

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6b2r7gfhp1@newsbell.bellglobal.com>
Source record: 108644

On 26 Jan 1998 14:43:59, x@linguist.jussieu.fr wrote:
>Hello,
>
>I suggest you to download the starter kit in some ftp (starter.tos)

Merci, Je les deja fais.

>
>but it sounded me that the ".z" files have to be uncompressed with
>gunzip, no ?

Oui.

>
>Another things then I left : one times I did download some things from
>umich and the files was corrupted so pearheaps it has happened to you
>?
>

Non.

>Happy new year from France and 'scuse my dirty poor english, away from
>my high school

Eh vous mon francais. No Ecole.

>.

```
--------------------------------------------------------------------
__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __ )( TOS 1.0, SH204 hd
(+)`====='(+) B | \/ \\_/|| |/\_/ () SLM 804 LASER prt.
********** R ********************** [and SURF HAPPY! :-)]
--------------------------------------------------------------------
```

2130. Re: Family Tree Version 2.11

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6b2r84fhp3@newsbell.bellglobal.com>
Source record: 108645

On 26 Jan 1998 22:01:00, Gerhard Stoll wrote:
>The program call GENEA and it is only in German. But I think there is no
>problem to make a English RSC. The program is freeware. I don't know were you
>can find ist on FTP.
>Bye, Gerhard.

Thanks, I will see if I can track it down.
>.

```
-----------------------------------------------------------------
__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __ )( TOS 1.0, SH204 hd
(+)`====='(+) B | \/ \\_/|| |/\_/ () SLM 804 LASER prt.
********** R ********************** [and SURF HAPPY! :-)]
-----------------------------------------------------------------
```

2131. Uploads/Downloads Problems

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6b2r8kfhp5@newsbell.bellglobal.com>
Source record: 108646

Can someone explain to me why I can be disconnected many times when nearly finishing a download? Files that are 600K to 2meg in size, I cross my fingers whenever I am near 80% finished as more often than not I lose the connection and the file transfer is discontinued. Is there a specific transfer rate that must be achived? Will a faster serial port help things. I am currently running at 19200.

I noticed when using NEWsie that I have a little more success than CAB.

What should I be looking for here. I can't stand getting all these half finished zip files and having to start over again.

Is there a time factor involved?
Well thats enough.
Brian.

```
---------------------------------------------------------------------
__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __ )( TOS 1.0, SH204 hd
(+)`====='(+) B | \/ \\_/|| |/\_/ () SLM 804 LASER prt.
********** R ********************** [and SURF HAPPY! :-)]
---------------------------------------------------------------------
```

2132. Re: Gnu Zip the saga continues...

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6b2r7rfhp2@newsbell.bellglobal.com>
Source record: 108647

On 27 Jan 1998 05:15:34, Guy Harrison wrote:
>On 25 Jan 1998 23:38:15 GMT, madmax@bfree.on.ca (Brian Van Tilborg)
>wrote:
>
>If you still can't solve it then tell me the exact locations of all
>the sound files you want. I'll go get them, unpack 'em and email them
>to you zipped!

Well, I have truly discovered that I am not command line inept. BUT MY
520ST WITH TOS 1.0 IS:-). I thought it might be a problem with Capitals
but I still can't get it to work. Luckily it all works fine on my STe, so
I am really puzzled. I would be surprised to hear that NO ST TOS 1.0 users
have ever used Gzip? I wasted two weeks recently and many years in the past
because I thought was a total screw up with a TTP. I had never gotten a zoo
ttp to work either. However LZH and ARC TTP work fine on the 520ST.

I am interested to hear if any other TOS1.0 users have had a problem with
GZIP ttp or Zoo.ttp? I think if I didn't have this STe here I would have
went insane trying to follow everyones simple instructions to no avail.

Again thanks to everyone who did answer in this thread. TTPs had been bothering
me for years, and I am happy/puzzled to find out that I wasn't the total
cause for failure.
>
>
>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

2133. Family Tree Version 2.28e

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6b2r8afhp4@newsbell.bellglobal.com>
Source record: 108648

I have uploaded the latest Family Tree V2.28 dated Jan. 98 to the
UMICH FTP Site.

ftp://atari.archive.umich.edu

Please let me know if there are anyproblems with the contents. It's my
first upload to any ftp site.

```
-----------------------------------------------------------------
__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __ )( TOS 1.0, SH204 hd
(+)`====='(+) B | \/ \\_/|| |/\_/ () SLM 804 LASER prt.
************** R ********************** [and SURF HAPPY! :-)]
-----------------------------------------------------------------
```

2134. Re: "The Light of Adamas", der DRACONIS

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: mcooke@tyndale.apana.org.au
Message-ID: <6b2r9uuhm1@reader1.reader.news.ozemail.net>
Source record: 108649

```
On 31 Jan 1998 09:23:12, Mario Becroft wrote:
>Tony Greenwood (paxton@zetnet.co.uk) wrote:
>
>: Has anyone any info on the state of this web browser and ppp
>: connection ?"The Light of Adamas", der DRACONIS Web Browser
>: found at
>: http://www1.uni-bremen.de/~peter/clients.htm#ADAMAS
>
>: Any info?..Live dead, looking good or ??
>
>Last time I saw it it was being regularly updated and looked promising.
>The design of the GUI was not very nice, but it did a good job of the
>displaying the pages and worked well considering its early stage of
>development.
>
>Strange that the developers of such internet software are never seen on
>the usenet...
>
>The one thing that makes this browser useless, at least for me, is that it
>requires yet another TCP/IP implementation that is different from all the
>other ones. How many do we have now, STinG, MiNTNet, STiK, PPP Connect,
>Wensuite, and now this! If they upgrade this browser to support MiNTNet
>then I would definitely use it, but otherwise I'm still stuck with CAB,
>which is getting more bulky and slow all the time...
>

Where is CAB getting slower I find it is faster version 2.5d is
a lot faster than the previous versions on my TT MagiC os.
>--
>Mario Becroft Auckland, New Zealand
>mb@tos.pl.net http://www.pl.net/~mario/ |\__/,| (`\
>Tariland, Atari Support in New Zealand _.|o o |_ ) )
>tariland@tos.pl.net http://www.pl.net/~mario/tariland/ --(((---(((--------
>.

Regards

___ _____ _____ _ _ ____ ____
/ __)( _ )( _ )( )/ )(_ _)( ___)
( (__ )(_)( )(_)( ) ( _)(_ )__)
\___)(_____)(_____)(_)\_)(____)(____)
Malcolm Cooke email: mcooke@tyndale.apana.org.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
http://www.spirit.net.au/~mcooke
```

2135. binaries atari newsgroup

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: christian.villard@hol.fr
Message-ID: <6b2rr4$d11$1@news4.isdnet.net>
Source record: 108650

Hello,

I want to know some binaries newsgroups for our machines

Unfortunately, i don't know how to search these things (a
little help on this particular point would be apreciated)

so long folks

2136. Re: ignore

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6b2s0v$5dm$2@roch.zetnet.co.uk>
Source record: 108651

On 1 Feb 1998 12:31:09 , Bruce_H_Campbell@no.spam.wanted.org. wrote:
>
>
>Please excuse me, checking propagation, sorry to those that
>pay for d/l time!

It's here in the UK. No excuses needed - let's hope we hear a lot more from you, Bruce.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2137. Re: ANSI terminal

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6b2s12$5dm$3@roch.zetnet.co.uk>
Source record: 108652

On 1 Feb 1998 09:25:00 , Raymond Collins wrote:
>Derryck Croker (DCroker@fortress.org.uk) wrote:
>: Nostrodamus phrophesised this from hall@post1.com to All...
>
>
>: I downloaded Connect 95 from a BBS a long time ago, your message reminded me
>: to unpack it. To my surprise all I had to do was to copy the RSC file from my
>: English 2.46 over to turn it into an English version, I guess the help file
>: would be the same too.
>
>
>CoNnect 95 does not have an English RSC file. One was never made for it.
>CoNnect 2.46's English RSC is not adequate for CoNnect 95.

Uhhh? But Derryck says it is OK. Why do you think it's not adequate,
Ray?

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2138. Re: Help: TT030 and Internal HD

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6b2s14$5dm$4@roch.zetnet.co.uk>
Source record: 108653

On 1 Feb 1998 02:27:31 , Stephen Christian wrote:

>I recently purchased a Seagate ST32430N - Hawk, 2G

>What am I missing?

A modern driver!

Either buy HDDriver v7.xx or try out CBHD (PD). AHDI is just too old
to cope with modern devices.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2139. Re: Some 520ST questions

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6b2s16$5dm$5@roch.zetnet.co.uk>
Source record: 108654

On 1 Feb 1998 13:56:57 , pyryh@NOSPAMicon.fi wrote:
>I found my 520STfm and though that it would be intresting to check out
>what you can do with it these days, if anything at all, and do people
>use it. So is 520 STfm with 512k ram usable in any way or should I get
>some TT or something (a one with a separate keyboard etc; pc style) if I
>was to use an Atari or maybe I should just get more ram + a harddisk for
>this one?

512Kb will do quite a lot for you - Atari code is very efficient and
does not need the oodles of Mb like the PC. Some people will tell you
that you can go web browsing with 512Kb but I would worry about the
life of your floppy if you did :-)

>So how much ram can/should I add and how much are they worth these days?
>How about harddisks, I presume they should be SCSI, but how about the
>size, how much can an Atari handle etc? How much should I pay for one of
>those?

If you can find a Marpet or Frontier RAM expansion you can go to the
max. of 4Mb. The best initial move is to go to 2Mb and add the rest
later if you really need it.

The ST will always require a DMA->SCSI host adapter. At the moment the
Link 2 is on the market. You could look for second-hand AdSCSI or
Supra cards. The Atari can handle all SCSI device provided you have a
modern driver. You can buy HDDriver v7.xx or try out CBHD (PD).

>The TOS is 1.06 German:-), so how do I upgrade to a newer one,
>software/hardware? I guess the newest ones are 2.x.

Hmmm ... your best bet is to use Magic, a complete TOS replacement.
But this consumes RAM so you could not do this until after your RAM
upgrade. If your TOS is >1.04 there is no real point in upgrading ROM.
All, after 1.04 handle HDs OK.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2140. Re: ** Problems with STinG 1.12 **

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <ZtTl1wl.greg_evans@delphi.com>
Source record: 108655

Make sure STinG is active in the STinG internals CPX. You know, that message you get when you enable the dialer -- "STinG is not yet active"? That's the clue. Click on active in the CPX and everything should work. Contrary to some reports, I get the same speed or better with STinG than STiK.

Greg

2141. Re: binaries atari newsgroup

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6b2vae$5ql$1@roch.zetnet.co.uk>
Source record: 108656

On 1 Feb 1998 22:09:40 , falcaf wrote:

> I want to know some binaries newsgroups for our machines
>
>
> Unfortunately, i don't know how to search these things (a
>little help on this particular point would be apreciated)

There is no binaries newsgroup for Atari.

If you look in this newsgroup you will find that Hallvard publishes a
regular list of Atari ftp sites.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2142. Re: Harlekin3/XControl help!

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <6b2vmg$o63$1@irk.zetnet.co.uk>
Source record: 108657

On 31 Jan 1998 05:31:13, Guy Harrison wrote:
>On 28 Jan 1998 22:40:51 GMT, cstanley@zetnet.co.uk (Charles Stanley)
>wrote:
>
>>Suddenly my Harlekin.Acc will not load its modules or their icons.
>>Equally XControl.Acc will not load up: it 2-bombs out (So does COPS).
>>No apparent reason. I've re-installed them to no effect.
>>This happens on my TT in TOS (3.05) and in Magic (5.11).
>>Any help, anyone, please?
>>If I can log on and send this message, it'll be without any CPXs!!!
>
>A shot in the dark ...
Worth a go!
>
>Possibly a corrupt sector or file on the hard disk? Try checking this
>and partition info else:
>If you've got them loading from a folder then try renamimg the folder
..
>If they are in the root directory then just rename them all to
>something else and copy from from backups.
In root directory: did this, no luck.
>
>Check the hard disk driver, most especially if it does posess
>"accessory" loading from a defined folder. It might be corrupted. Try
>booting the driver off of a floppy. Otherwise again, rename it and
>anything else associated with it, to something else. Install again.
Floppy boot up: OK.
Tried with a "clean" system: no luck.
Reinstalled AHDI 6.6061, Harlekin, XControl, MagiC 5.11. No luck.

Diamond Edge found that the Partition Info showed that C had "shifted",
starting at 2 rather than 10 as before. D also became unreadable.
On reestablishing the previously saved boot info (which I've had to do
on other occasions), things got worse: the whole HD was unreadable ;-[[

Nothing for it but to reformat, re-partition C to F, reinstall AHDI
and whatever back-ups I have. Result: first boot was completely
successful, with Harlekin and XControl OK; but XControl again does
not load on subsequent boot ups (nor do COPS or ZControl).

So how did I logon and send? I disabled STinG (cos no CPXs) and used
STiK. HSModem and Harlekin's HPGs handle the serial ports (Serial2
with 110 baud). I've also transferred valuable data files to external
partitions! But without CPXs I cannot tame the printer (for Texel),
sigh......

Thanks for your suggestions, Guy (guy@swampdog.demon.co.uk).

Charles * GM1MCN@GB7ABN * Aberdeen, Scotland

2143. Re: [ADV] Wen.Suite 2.40b web/email/news suite available

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <34d5027f.682717@nntpserver.swip.net>
Source record: 108658

On Sun, 01 Feb 1998 11:31:26 GMT, OXO_Systems <oxo@imaginet.fr> wrote:

>The new version of Wen.Suite is now available: 2.40b.
>

And this time it WORKED!! :-) I can now actually connect to
my provider with PPP link, and i also viewed some pages online!
:-))) Great work guys!

\\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\\ kock@kockens.pp.se - JKock@nest.demon.co.uk - kock@geocities.com
\\ kock@hempseed.com - kock@myself.com - atarisysop@usa.net
\\ http://home1.swipnet.se/~w-12411
\\ http://www.geocities.com/Broadway/1353
\\ Proud member of APS!! ICQ:1295365

2144. Re: binaries atari newsgroup

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34d604d4.4015769@news.zetnet.co.uk>
Source record: 108659

Hey! rcain@zetnet.co.uk (Roger Cain) wasn't it 1 Feb 1998 23:09:02 GMT
that you wrote:

>There is no binaries newsgroup for Atari.

You sure Roger ?
.

.-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

---------- Join the ST+ Mailing list ----------
email Majordomo@spodden.zetnet.co.uk and Put subscribe stplus

2145. Re: CAB

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <34d4f7dcb2f360@whalley.demon.co.uk>
Source record: 108660

on Sun 01-02-98 21:33 Vernon L Enriques wrote:

>Please tell me where I set my paths for CAB/OPTIONS/Cache Folder?

Depending on your version, you use the Access paths entry in the Options menu or a similar menu entry. First create a cache folder somewhere convenient on your hard drive. You may find that the install process (commercial versions) or unzipping the archive (freeware versions) creates a cache folder in the CAB directory. You can use this but you don't have to. Click on the box for the cache path and select your folder in the resulting file selector. Don't forget to set some sensible values in the Cache setup dialog, too. See the manual for advice on this.

>What is an .xbm file?

An X Bitmap graphic file. This is a monochrome bitmap graphic, the Unix/X window equivalent of GEM .img files. It's one of the two original standards for web graphics (the other being GIF). JPEGs came later after Netscape started supporting them, as I understand it. XBMs aren't that common as being monochrome only they are a bit limited. I think they were one of the two supported formats due to the early web development being done in Unix environments. You can use an external viewer for them but CAB can also display them internally. Take your pick!

>Also under same menu option: The Editor for email? is that
>your computer or the ISP's?

It's on your computer. CAB works with a TCP/IP connection, rather than a shell account which would be the only way to use an editor on a remote machine such as your provider's. You need a standard text editor (Everest for example) so you can use mailto: links on web pages with CAB. NB CAB only sends mail, it can't receive it. You will also need to set some environment variables in your default.cfg for STiK or STinG for CAB's mail to work:

EMAIL=you@your.isp.com
SMPT_HOST=your.providers.mail.host

If you are already using a suitable mail program on your Atari (eg Newsie, Okami with a little ingenuity(!), any other which can take a mail URL as a parameter when being launched), you can use that in conjunction with CAB for this purpose and then keep copies etc as with the rest of your mail. You need to set this in CAB's Internet clients dialog box.

>Help please!

Hope the above is intelligible,

TTFN
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

2146. Re: Hensa Micros FTP site

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <34d5080c.1419819@news.demon.co.uk>
Source record: 108661

On Sat, 31 Jan 98 12:47:00, SSweet@fortress.org.uk (Steve Sweet)
wrote:
>Show of interest/ Advanced order no 0001.

[g] May I hold you to that? :-))

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

2147. Re: Hensa Micros FTP site

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <34d5084a.1481522@news.demon.co.uk>
Source record: 108662

On Sat, 31 Jan 98 19:00:08, DCroker@fortress.org.uk (Derryck Croker)
wrote:

>Thanks very much for this service to the Atari community Danny.

My pleasure. :)

> d> I have written to the hensa guys asking if I can make these public,
> d> especially as the .msg files and index are copyrighted to them.
>I'm sure that they wouldn't mind! :-)

I'm not so sure - they still haven't replied. As hensa is run by the
University sector you can imagine the amount of politics that goes on
internally and this takes an effect on everything done. A copyright
issue will not be taken lightly.

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

2148. CAB_JPEG.OVL

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: Dennis McGuire <mcguired@erie.net>
Message-ID: <Pine.LNX.3.95.980201185121.30978A-100000@moose.erie.net>
Source record: 108663

Do I still need to use the CAB_JPEG.OVL with CAB 1.5 on a 1040
STe? I am using the 1.2716 version of CAB.OVL.

2149. Some 520ST questions

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: james.burr@acpu.com
Message-ID: <886373901@acpu.com>
Source record: 108664

You wrote:
-> I found my 520STfm and though that it would be intresting to check out
-> what you can do with it these days, if anything at all, and do people
-> use it.

Yes. Lots of people all over the world still use them. It really depends on what you want to do with it. I was using mine to design prototype PC boards for photo-etching, word processing, telecommunications, MIDI music, games, desk-top publishing, program coding, etc.

-> So is 520 STfm with 512k ram usable in any way

Yes, if it still works.

-> or should I get
-> some TT or something (a one with a separate keyboard etc; pc style) if I
-> was to use an Atari or maybe I should just get more ram + a harddisk for
-> this one?

That decision is yours depending on what you whant to do.

-> So how much ram can/should I add and how much are they worth these days?

I had 2.5 megs and later added 4 megs in mine. The 520 STFMs I see usually sell for about $60.00 U.S.

-> How about harddisks, I presume they should be SCSI, but how about the
-> size, how much can an Atari handle etc? How much should I pay for one of
-> those?

You need a host adapter such as the Link '97 if you want to use a hard disk other than the Atari Megafile units. The link '97 and the Link II run about $100.00 U.S. I had two hard drives. One was a 104 meg Quantum and a HP Coyote 1.4 gig unit which I'm currntly using with my Falcon. I to have the boot partition under 25 megs and the others had a maximum partition size of 500 megs with ICD HD Utilities. The price you should pay for one should me fair market price. The older ones are considerably less than the newer 9 gig units.

-> The TOS is 1.06 German:-), so how do I upgrade to a newer one,
-> software/hardware? I guess the newest ones are 2.x.

I don't think you can upgrade to a newer TOS for a 520 ST without special third party hardware. TOS 2.0 and above as far as I know were designed for STe machines. Your option is to get the Magic 5.x replacement OS or Geneva w/Neodesk.

Later,
James

2150. Re: STinG serial CPX ques?

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: outrider@anv.net
Message-ID: <346_outrider@anv.net>
Source record: 108665

Re: _STinG serial CPX ques?_, Peter Rottengatter wrote to All on 31 Jan 98:

PR> You might need to allocate more internal memory in that case
PR> though (ALLOCMEM in DEFAULT.CFG).

Now you did it. Now I need a lesson in ALLOCMEM. ;^)

Actually, if you could just briefly explain how big we can go before we're wasting memory there, too, I'd appreciate it. I have 14 megs, so I'm not REAL concerned with memory. Efficiency is my #1 priority.

* LED v1.51 * "On the left, on the right, on the nail."
--

Terry May - Las Vegas, NV

2151. Re: OASIS 3

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: outrider@anv.net
Message-ID: <347_outrider@anv.net>
Source record: 108666

Re: _OASIS 3_, news@whalley.demon.co.uk wrote to All on 31 Jan 98:

n> If you want PPP you can use POPwatch/NEWSwatch/STinG with Oasis 2 and
n> ditch ICE which seemed to be a major problem in itself. Another
n> viable alternative is POPwatch/NEWSwatch/STinG/Okami, which I
n> recently switched to from Oasis 1. Newsie is also viable and has many
n> users in here, though I prefer Okami for offline use.

And then there's my setup: STinG/POPwatch/NEWSwatch/Net2Net/JetMail/LED. :^)

* LED v1.51 * Hacker's Tombstone: CONNECT 1960 - NO CARRIER 1994
--

Terry May - Las Vegas, NV

2152. Re: NEWSIE

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: outrider@anv.net
Message-ID: <348_outrider@anv.net>
Source record: 108667

Re: _NEWSIE_, musicman@pixi.com wrote to All on 01 Feb 98:

m> Under NEWSIE\Preferences\Server Addressees:
m>
m> What is a POP3 Server? The other's I think I understand.

The address where you get your email (check with your provider).

m> Also what is a 'signature ooption?'

You can create a file which will be appended to all your messages, such as
your name or whatever. This is called a signature.

m> Please tell me about the 'paths'!
m>
m> Where should I be channeling the path to, if I want a working path,
m> or mail path, or offline path?

Anywhere you want them. It's just asking you where you want those files to
go. Best to create folders in NEWSIE called MAIL, OFFLINE, etc., and then
just tell NEWSie to use them.

* LED v1.51 * If it's got tits or tires, you'll have troubles!
--

Terry May - Las Vegas, NV

2153. Re: CAB

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: outrider@anv.net
Message-ID: <349_outrider@anv.net>
Source record: 108668

Re: _CAB_, musicman@pixi.com wrote to All on 01 Feb 98:

m> Please tell me where I set my paths for CAB/OPTIONS/Cache Folder?

Anywhere you want. Create a folder called CACHE, for example, and tell CAB
to use that folder.

m> What is an .xbm file?

I don't know. Where did you see that?

m> Also under same menu option: The Editor for email? is that
m> your computer or the ISP's?

Set it to use NEWSie or whatever you're using for email.

* LED v1.51 * Air Borgs: "Just Assimilate It!"
--

Terry May - Las Vegas, NV

2154. Re: Error Message

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: DSI <DSI1@prodigy.net>
Message-ID: <6b39jt$1f6i$1@newssvr07-int.news.prodigy.com>
Source record: 108669

Nicholas Bales wrote in message <6b2ehn$6am$1@news2.isdnet.net>...

>>
>With which program? what setup ?
>

Hi Nick, the program is some kind of midi program called "Music Q Beat." I must confess ignorance on all this 1040 ST stuff... sorry, I figure it's some kind of hardware problem. What do you think? Thanks!

2155. WTT: Macintosh for Atari

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: Brigitte & Eric McCormack <earthshaker@datatek.com>
Message-ID: <34D53778.10D2@datatek.com>
Source record: 108670

I am interested in trading my Macintosh LC III (68030/ 20 Ram/ 160 HDD)
for an Atari ST setup. Preferrably and STe (Mega or normal) with some
sort of ASCI to SCSI adapter or a SH/MegaFile. I already have a SM124
monitor, so a color SC1224 would be nice. Please Email if interested.
Thanks.

Eric

2156. FS: NEW ATI All-in-Wonder PCI, 4 MB...

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: fredo67@hotmail.com
Message-ID: <886385623.996409352@dejanews.com>
Source record: 108671
Cross-posted to: comp.sys.sgi.marketplace,alt.graphics.photoshop,comp.sys.atari.st,triangle.forsale,comp.sys.ibm.pc.hardware.video,alt.sys.pc-clone.compaq

The graphics card for sale:

ATI All-In-Wonder, PCI, 4MB EDO-DRAM. Only 2 weeks old, want to sell
because it doesn't support the super high resolution I need. (So I bought
a Number Nine).

Great TV reception!

$175.

Let me know if you're interested

-Fred

Standard RAM (MB)
4MB
Maximum RAM (MB)
4MB
Graphics Controller ATI 3D RAGE II
3D Capability YES
Type of RAM
EDO-DRAM
Displays 16 Million Colors at 1280 X 1024
Flicker-free Refresh(70Hz+) at 1280 X 1024
Plug & Play Support ADVANCED (VESA DDC 2B)

----------====== Posted via Deja News ====----------
http://www.dejanews.com/ Search, Read, Post to Usenet

2157. Re: STing: some basic PPP setup questio

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Enpvqn.nE1@suse.modem.stud.uni-hannover.de>
Source record: 108672

In article <886285450.20345.0.nnrp-05.9e98f145@news.demon.co.uk>,
dbolt@my-ste.demon.co.uk (David Bolt) writes:

> Since I've found it quicker for me to get restarted, I save the port setup
> with modem 1 active once I connect. Then, when I have to reboot STing is
> aready active once I get back to Magxdesk. Then it's just a case of
> starting up whatever clients were being used and carrying on from where
> I left off.

Ok, but then you need to praise your luck that your ISP allows this. So far,
every ISP I've seen would simply disconnect when your machine reboots, as they
won't tolerate a second attempt to renegotiate the link.

>> So have the port inactive by default, and your comms problems will be gone.
>
> Usually it is, unless I'm actually connected.

But this means you cannot complain. If you reboot with the port saved to be
active, then the port is allocated to STinG. If I'd change that to not be,
then you won't be able to simply restart the machine while keeping the
connection.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2158. Re: NEWSie overwriting DIAL.SCR

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Enpx3F.nGs@suse.modem.stud.uni-hannover.de>
Source record: 108673

In article <6avlfg$f5n$1@irk.zetnet.co.uk>,
simon.walton@zetnet.co.uk (Simon Walton) writes:

> Thank you for alerting me to the fact that Stik works with Mint even
> though Sting doesn't.

Who told you that stupid nonsense ? STinG works very well with MiNT, in
fact many people are using them together.

MultiTOS is an unfinished, bug-ridden, AES replacement, for which it is
very difficult to develop system software. This is because system tools
are much more likely to strike bugs in the OS. While MiNT is fairly OK
in terms of bugs, MultiTOS seems to have bugs in every single kilobyte
of it. It is incorrect, unfair, and silly, to blame either MiNT or STinG
for those bugs.

> I'm quite happy for now to use Stik with Mint but I would like to go
> back to Sting in the future (to use PPP)

Purchase a decent AES, and STinG will work well. All XaAES, oAESis and
NAES are proper replacements for MultiTOS. Even though XaAES and oAESis
are unfinished too, the parts that work, work well. NAES is a true and
complete replacement for MultiTOS, it is stable and well usable, the
only drawback being that it's commercial, i.e. you got to spend a little
bit of money on it.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2159. Re: Maseratinet

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Enpy8E.nLM@suse.modem.stud.uni-hannover.de>
Source record: 108674

In article <6avniibkl1@usenet88.supernews.com>,
shammond@loop.com (Steve Hammond) writes:

> the site and the site is frame based. Using CAB 2.0 and the latest
> CAB.OVL I have had varying success getting to the different pages, but
> the results are never consistant. Those who tried connecting with the
> ASH stack could not get in at all - which kind of make sense as it
> currently (?) does not support passwords.

That's true, the current CAB.OVL for PPP-Connect does not support
authentication.

> The site was constructed using a MAC and Adobe PageMill 2.1 and the
> server is on the MCI network. When access is denied (from my end) I just
> get a blank frame with the message that my browser has sent a command

The CAB.OVL for STiK and STinG does support authentication. However,
it's got a serious bug that prevents authentication on the first attempt
usually. AFAIK, it usually works when tried the second time straight after
the first attempt (the failure).

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2160. Re: STinG/ppp Working, finally!

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EnpxoI.nJ7@suse.modem.stud.uni-hannover.de>
Source record: 108675

In article <pZcE1yd.greg_evans@delphi.com>,
greg_evans@delphi.com writes:

> Add my name to the list of grwoing STinG/PPP users! The most recent
> download seems to have done the trick. The only thing I have to do
> is toggle STinG active/inactive to be able to use my normal tele
> program or CAB. Great job!

That's only if you too saved the modem port as active in the 'Port Setup' CPX.
Don't do that ! If you don't, you can keep STinG active all the time.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2161. Re: Alternative Party at Easter

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EnpyC0.nM8@suse.modem.stud.uni-hannover.de>
Source record: 108676

In article <6arr6e$615$1@news.clinet.fi>,
setok@FIX.TIN.DOMAIN (Kristoffer Lawson) writes:

> To put it simply: you can compete in the compos with any machine except
> any PC over a 286 or an AGA Amiga (old Amigas are fine). F.ex. Altair,
> Amiga500, Atari, Commodore 64, Cray, Eniac, PalmPilot, TI-85 etc. etc.

A C64 next to a Cray ... :-D

What about Apple MacIntosh ?

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2162. Re: .EXE files, how do I uncompress???

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: Mike Saeger <wanda@xnet.com>
Message-ID: <Pine.SOL.3.95.980201222815.22628B-100000@typhoon>
Source record: 108677

I can't guarantee this for everyone but I changed the .exe extension
on a self extracting zip file and my ST ZIP program was able to
successfully extract all the files inside.

2163. SH204 Hard drive and 1040STf

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: James Reyna <jreyna@ghg.net>
Message-ID: <34d5462e.0@news.ghgcorp.com>
Source record: 108678

I have an interesting dilemna... I am a musician that purchased a 1040STf back in 1989 for MIDI and I have always used floppies for storage. I have had someone give me an old Atari SH204 hard drive and I figure I'll need some kind of driver to make it work. I still use my ST for MIDI, and I want to implement the hard drive... and I just found the driver for the SH204... how can I get this file into my ST (from my PC)? Any and all suggestions are appreciated.

ps. I downloaded the TOS emulator for the PC... but it says that you can't use the floppy drive... or have they fixed that?

James

2164. Re: Uploads/Downloads Problems

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: bbeck@littlefort.com
Message-ID: <34d4b67e2431780@littlefort.com>
Source record: 108679

on Sun 01-02-98 21:59 Brian Van Tilborg wrote:

>Can someone explain to me why I can be disconnected many times when nearly
>finishing a download? Files that are 600K to 2meg in size, I cross my fingers
>whenever I am near 80% finished as more often than not I lose the connection
>and the file transfer is discontinued. Is there a specific transfer rate that
>must be achived? Will a faster serial port help things. I am currently running
>at 19200.
>
>I noticed when using NEWsie that I have a little more success than CAB.

I've had the same problems downloading with CAB. I've never been able to
figure out why.

Also, lately I've been getting a rather strange error cconws-ed directly
to the screen and overwriting CAB's display. The error message is:

unknown error -3

This usually happens when CAB can't make a connection. Cab then tries
another 3 or 4 times to make the connection. Each attempt takes 1 - 2
minutes, while this is happening I can't do anything else. It gets
annoying having to wait 4-8 minutes before I can try another site. Has
anyone else seen this error?

Brad

--
bbeck@littlefort.com

2165. Re: .EXE files, how do I uncompress???

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: Paul <l@hate.spam>
Message-ID: <01bd2eca$71b990a0$LocalHost@rambler.ic.new-ulm.mn.us>
Source record: 108680

William Pike <wpike@doitnow.com> wrote in article
<01bd2e03$08535320$787e3cd1@default>...
> > I've downloaded several ST files which have .EXE extensions to
them,
> when I
> > double click on them I can only Printer or View, when I view and look
> carefully
> > I can .IMG files contained within. What compression format is this
and
> which
> > program will decompress them, thanks.
> EXE is normally an [Executable] file. You may need to change the
extention
> to PRG or TOS or TTP to get them to run. They could also be compressed
> executable files (these usually have the decompressor built into the file
> and run just like a regular file. Possibly the EXE is for TOS 2.xx or
> MultiTOS, I am not sure.
>
> PACMan aka Bill Pike
>
>

Wouldn't these be self-extracting MS/DOS files????? Often you can just
unzip them, as they are usually zip files.
--->Paul

2166. Re: Monitors?

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <886329958_OASIS_@pcc-uky.campus.mci.net>
Source record: 108681

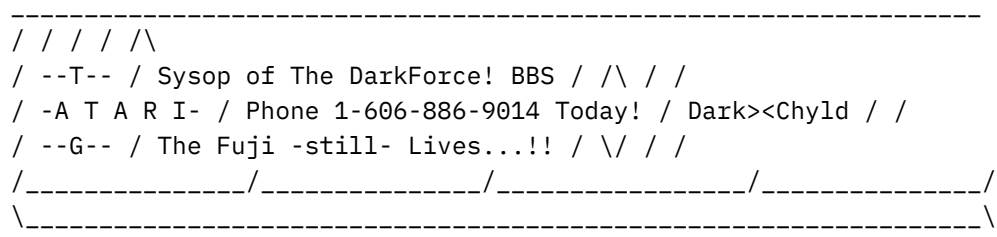
In article <886317240@acpu.com>
tom.derrick@acpu.com (Tom Derrick) said:-

>I have never used any monitor other than a ptc1426 with my TT, so I
>would like to know about this 'jockeying the display' with 'digital
>controls' before I go out and buy something. Details, please?

Tom, I was using the PTC1426 with my Falcon, but now I've got an Electrohome GPM 1701 multisynch. Its got onscreen digital controls, and it rules. It will "memorize" any new res that it finds, and then the next time a program that uses that res is run, it will automatically switch to it. Its great from my Falcon when I boot up in SVGA and then run a Eurodemo such as the Lost Blubb and the monitor switches down to RGB without me doing a single thing! :)

Not sure about the TT though-I've never owned one. I do think the picture on the PTC is a great one though! :)

--



2167. Re: Upgrading to TOS 2.06 & 1.44 Floppy

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: David Cowderoy <david@nthfen.demon.co.uk>
Message-ID: <6b33jt$63u$1@nthfen.demon.co.uk>
Source record: 108682
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Nicholas Bales wrote in message <6avp26$ps3$1@news3.isdnet.net>...
<cut>
>There's no upgrade for LS120 drives at the moment, but you can use a SCSI
>ZIP, so why bother ?
<cut>
Well it reads normal floppies 5 times faster(? faster anyway).

2168. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34d63446.8005921@news.demon.co.uk>
Source record: 108734
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

On Tue, 27 Jan 1998 11:15:06 GMT, paxton@zetnet.co.uk (Tony Greenwood)
wrote:

>On Tue, 27 Jan 1998 05:15:31 GMT, in comp.sys.atari.st you wrote:
>
>
>>>>I'm a bit disappointed with the lack of responses so far though Hans!
>>>
>>> Did you post to comp.sys.atari.programmer
>>
>>It should have been crossposted but looks like it wasn't.
>
> Most people interested in that group take this one as well, but best
>make sure?,

Oki.

>>> I see you are interested in getting people to join the small band of
>>>atari programmers and start learning.. well thats a big job mate, its
>>>hardly the platform to attract wannabe programmers is it,
>>
>>But you've gotta try!
>
> ha bless him :)

[tries to look cute but fails dismally] ;-))

>>On the other hand, in a few years time there's going to be a lot of
>>people out there who'll be calling themselves programmers who'll be
>>nothing more than "bolt it together" merchants, not unlike PC
>>companies are today.
>
> a few years time ?... closer than that methinks :(

Yep. I keeps reminding me of Asimov's "Foundation" books, where the
galactic empire stagnates and slowly collapses. When they realise
technology has ground to a halt there's nobody about who knows how it
works or how to fix it.

>>>c.s.a.programmer and in here who say they program and seem to know
>>>enough to prove they can.... but what are they making ? Nothing, well
>>>not for ATARI anyway......
>>
>>In my case I've run out of ideas. Well, not ideas as such. Rather
>>something that appeals. My mind has been blank of late. :-(

>
> ho dear......I wondered why had that mistified look about
>you...hehehe

Darn. Can't even think of a witty rejoinder atm! <G>

> OK from other posts I have (after being slow on the uptake) sussed
>out what your up to, have a look at the following site, new for the
>PC, is this the sort of thing you have in mind.. but for the PC ?
>
>http://www.games.ndirect.co.uk/

I had a quick shufty. Er, I dunno! I don't know what I've got in mind
really. That depends on what transpires in the thread etc. Maybe,
maybe not. There - I'm definately sitting on the fence. Well, for now,
I think! <G>

>>> Get existing programmers busy on the ATRAI is what I say.... how ?...
>>>dunno, have a compo or summat, some incentive, get them off there bums
>>>:))
>>
>>Hmm, that's not a bad idea! <G>
>
>hehe, different catagories, for different languages, BASIC, C ASM etc
>GAMES,DEMOS and APPS for each language

A central repository would certainly be nice.

>I wonder.......:)

Indeed!

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

2169. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34d3dd37.9577181@news.demon.co.uk>
Source record: 108735

On Thu, 29 Jan 1998 08:27:12 GMT, rsg0910@iglou.com (Robert Goodwin)
wrote:

>In article <34d66c84.26925987@news.demon.co.uk>, Guy Harrison wrote:
>
>>'Twas me. :-)
>
>So I got the right person, then...

Yep.

>>I wonder how many emails have been sent asking them to release the
>>source code?
>
>Oh boy... And just releasing it would make it more available to more
>people. A good bit of software, all right.

It'll probably never happen unfortunately. :-(

>>>Remember Steve Yelvington who wrote the little FAQ on how to program the
>>>ST to use the modem port? He's still around. However, that little file is
>>>a bit dated. Any updates to it?
>>
>>Haven't a clue I'm afraid.
>
>I would defintely love to see updates to it. Think you could do that?

Is there any need? I mean, hsmodem does the job admirably.

>>As you no doubt have guessed from the csasp thread, it's exactly this
>>I'm trying to address. Question is ... is it worth someone devoting a
>>lot of time and effort doing whatever it is needs to be done? Or are
>>there so few potential new programmers left to make it unworthwhile?
>
>Good question on the new programmers out there. I was also thinking about
>the older programmers also, especially the ones here, like you, me, Tony,
>and a bunch of others. It's still worthwhile. We just pass it on to the
>new programmers who will then pass it on as well.

And it all rests on the level of interest. Just 6 articles in AC would
require 12 month's commitment of course. Okay, the articles could be
prepared well in advance but there's still the feedback to be dealt
with, which might require changes to future articles.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

2170. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34d4df77.10153750@news.demon.co.uk>
Source record: 108736
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

On Thu, 29 Jan 1998 15:11:53 GMT, paxton@zetnet.co.uk (Tony Greenwood)
wrote:

>Hey! rsg0910@iglou.com (Robert Goodwin) wasn't it Thu, 29 Jan 1998
>08:27:12 GMT that you wrote:
>
>>>there so few potential new programmers left to make it unworthwhile?
>
>>and a bunch of others. It's still worthwhile. We just pass it on to the
>>new programmers who will then pass it on as well.
>
>OK heres a thought I have been kicking around for ages...but?
>
>I know most people have a downer on STOS, But the fact is I can make a
>fast 8 way scrolling platform game that would rival Sonic, and it will
>work on anything from a one meg FM through STe. megas, TT's and
>Falcons with afterburner and nemesis, this isnt showing off, its been
>done, No one needs fix or do anything special, just run your TT
>,Falcon or bog standard ST and the game plays..and its smooth and fast
>as others should testify.......
>
>Now its taken quite a few years with a hell of a lot of trial and
>error :(and new add ons being made to get to the point where the
>above can be done, Most of the time taken up with experimenting..
>
>I could take a complete beginer, someone who has never programmed
>before, cut out all the trial and error and pass on the end results in
>a rediculously short period, a complete novice could make the above
>mentioned game in 3 months, anyone who knwos how to use Variables and
>has an understanding of an ATARI screen layout ..half that,
>
>Unfortunalty theres a LOT of biased people out there who wont even
>download and try a game simply because of the word STOS, they all
>believe its still in the past :(No matter how I try I cannot get them
>to realise what it can do.....

Don't tell them! I don't think I've ever mentioned in documentation
what language I write my stuff in.

[tangent mode on]
I was reading a totally unrelated thread in a borland newsgroup a
couple of days back. I forget the exact details but it went something
like this ...

C++ programmer sez to company "yes I can develop your Visual Basic
DLL's provided you let me use this new add-on for it that lets you
write VB DLL's in C++". Programmer then proceeds to use a C++
compiler.

... and I'm not so sure it was a joke either!
[tangent mode off]

>So anyway :) I honestly wouldnt have the incentive to do the above for
>one or two people, but if I could get ten people who are determined to
>make a quality game and dont have a pre defined bias towards STOS and
>do have a couple of months then I would do it en bloc

That's the problem - not enough bodies!

>If interested then go get Heartland to see what i mean as thats what I
>would teach everyone to make but with your own artwork:) ho and thats
>a couple of yrs old now, I can make it more compatable than it is :)

You're right. STOS does what it does well - and there are more users
of it than Mwc! ;-)

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

2171. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-02-01 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34d5e51c.11598317@news.demon.co.uk>
Source record: 108737

On Wed, 28 Jan 1998 22:47:04 GMT, mhop@snip.net (mhop) wrote:

>
>>
>>What I'm interested in atm, is how many people out there would like to
>>start programming and *would* seriously consider it, if there was a
>>supported compiler.
>>
>
>Oh, now that you put it that way, yes, I am interested, but I am still
>learning (just read Compute's From Basic to C) and have a long way to
>go, but knowing which C compiler to use is confusing. I think I
>narrowed it down to Sozobon C or GNU C.

Afaik they are the only 2 for which the sources exist. On the other hand there are no major bugs in either Lattice, PureC, or even Mwc for that matter. It really boils down to a question of library support. The situation at the moment is one where a lot of us posess our own custom additions which make no two compilers of the same brand the same. This is to be expected with C but in the atari world it may have run amok simply because there is no "company" bringing out updates.

On the positive side you can end up discovering one day that you know a lot more than you think you know - and there's nothing more satisfying than knowing you have not only written the application, but a majority of functions it relies on as well! <G>

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

2172. Re: Need help with MegaSTe DMA

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: Bud Connolly <budc@harborcom.net>
Message-ID: <886473466.817704@proxy.harborcom.net>
Source record: 108438

Keith Scroggins wrote in message <6b5fu1$gc1$1@news1.Radix.Net>...
>I think I saw somewhere (not sure where though) that the 30 pin header
>next to where the floppy connects needs jumpers installed if not internal
>SCSI controller is installed, is this true?

Yes, the first eight (8) pins need jumpers installed!

2173. Re: STing: some basic PPP setup questio

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EnqyKs.MH2@suse.modem.stud.uni-hannover.de>
Source record: 108439

In article <34d435ff.0@blushng.jps.net>,
csilver1@No.Spam.Puke.com (Charles Silver) writes:

>>> That should be enough info. Do they use VJHC? I've had 3 ISP's say use
>>> PAP, only works with one of'em. All work without it!
>
>>Can also be the other way round. The ISP should be able to tell.
>
> Well, that's why I said what I did. Some ISP's obvious don't.

Sure, but my point was that there are ISPs out there who REQUIRE the
use of PAP. Dunno if they'd say "don't use PAP" ;-)

Basically, if one can do a manual login with a terminal emulator (i.e.
enter account name and passwort, and get it accepted), chances are good
one could get away without PAP.

>>> use it :) An alternative is the new CRAP protocol <g>.
>
>>Are you after a second mention of you in the HYP ? Maybe for repeating old
>>jokes ;-)
>
> Yo Peter, don't you know, no one reads FAQ's

Sad, but apparently true. :-(Dunno why I did all that work typing it
in. ;-)

> of my co-workers think so ;) I like to mimick peoples gestures and speech;
> It's got me trouble more than once. Do I care? No. One of my many faults.

Surely a nice one ... ;-)

>>> Subnet mask isn't needed as STinG "automagically" negotiates routing.
>
>>The reasoning is not quite correct. Subnet masks aren't needed for modem
>>connections, as they are point-to-point type connections.
>
> Well, most ISP's include the Subnet mask in their setup info. I wonder if
> they think their customers don't use modems.

The explanation appears to be that some stupid Windows TCP/IP stack requires
you to enter it, but then does not use it anyway.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de

http://www.stud.uni-hannover.de/~perot

2174. Re: STing: some basic PPP setup questions

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Enqz49.MJH@suse.modem.stud.uni-hannover.de>
Source record: 108440

In article <305_DCroker@fortress.org.uk>,
DCroker@fortress.org.uk (Derryck Croker) writes:

> Whilst I've got your ear so to speak, can you tell me what entries I should
> make under "environment" in the dialler please?

You cannot edit them in the Dialer with the current version. Only way to
set them is putting them into the DIAL.SCR. Check out the sample *.SCRs,
one of them makes use of this.

They're basically the same thing as the entries in DEFAULT.CFG. The main
reason I've added it to the Dialer is a conceptual one. Some of those
entries are ISP dependent, but the DEFAULT.CFG are system defaults that
are meant to be ISP independent. It only becomes really important if
someone uses more than one ISP. Up to now, he always had to change the
DEFAULT.CFG in order to use proxies, as an ISP would not let him access
their proxy while using another ISP. Now the HTTP_PROXY etc settings are
termed environment variables which can be set by the Dialer. All you need
to do is putting the lines into DIAL.SCR. As one would of course have one
DIAL.SCR for each ISP, the proxy settings can be individual for each ISP.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2175. Re: STinG serial CPX ques?

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Enr08v.MM1@suse.modem.stud.uni-hannover.de>
Source record: 108441

In article <346_outrider@anv.net>,
outrider@anv.net (outrider) writes:

> PR> You might need to allocate more internal memory in that case
> PR> though (ALLOCMEM in DEFAULT.CFG).
>
> Now you did it. Now I need a lesson in ALLOCMEM. ;^)

ALLOCMEM specifies the amount of memory STinG allocates at boot time. It's required because the TOS Malloc() and Mfree() calls have some drawbacks, most notably they can't be called from interrupts. This memory is used for buffering IP packets mainly. If more TCP connections are used at once, i.e. if you run several clients in parallel (occasionly I run an IRC client in the background, an FTP download in the background, let CAB fetch a larger web page in the background, while typing and reading in and from a Telnet terminal connection), you'd give it a bit more memory here. I generally use 150 kB or 200 kB for this, you can give it another 100 kB or maybe even 200 kB for safety if you got enough memory.

My mentioning of the ALLOCMEM was on how to make TCP buffer a few more packets before it asserts it's (virtual) handshake lines. You need to increase the TCP receive window to achieve this. You can change this in DEFAULT.CFG, but be aware if you use the Protocols CPX, it'll override this by it's own value. So you need to change it there too. Obviously, if TCP is going to buffer more data in the internal memory, you might need to give it some more by increasing ALLOCMEM, it's been tight before.

Cheers Peter
--
Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2176. Re: Problems with ASH Emailer

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Enr0yt.MrE@suse.modem.stud.uni-hannover.de>
Source record: 108442

In article <34D48D91.194710B9@mail2.tripnet.se>,
"Erik Hi¿½ll" <erikhall@mail2.tripnet.se> writes:

> The problem is in how the mail programs handles SMTP commands to the server.
>
> If a addres for example my own is sent with the name like this
> RCPT TO:<erikhall@tripnet.se "Erik Hi¿½ll">
> the server dont like it.

The RFCs state clearly how the real name may be included. IIRC two forms
are allowed :

perot@pallas.amp.uni-hannover.de (Peter Rottengatter)

and

Peter Rottengatter <perot@pallas.amp.uni-hannover.de>

(Hope I got 'em right). Of course in both cases the real name may be omitted
completely, as you Erik pointed out for the second one.

I'd love to know why authors so often think they can ignore this. The ASH-
Emailer is in good company here, there are quite a few mailers which do this
incorrectly. However those other mailers do some other things alright which
the ASH-Emailer does not.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2177. Re: More Okami questions

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Enr0HA.MoG@suse.modem.stud.uni-hannover.de>
Source record: 108443

In article <307_DCroker@fortress.org.uk>,
DCroker@fortress.org.uk (Derryck Croker) writes:

> mb> Yes I know I should do this but I just doesn't find it comfortable
> mb> to read a manual on the computer hence I don't read these hypetext
> mb> manuals unless I really need to. I do love the old fashion way of a
>
> I'm glad that it isn't just me that doesn't get on with hypertext docs!
>
> You might care to look out for hyp2txt.ttp, you can then load the plain text
> into something like ideallist and have a nice read - no pictures tho'.

This can be done too by just decompiling the HYP using the HCP.TTP that comes
with ST-Guide.

I believe you can print the ST-Guide pages while being in ST-Guide ?

Anyway, eventually there will be a complete HMTL version too.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2178. Re: STinG and callback

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Enr1sH.Mx6@suse.modem.stud.uni-hannover.de>
Source record: 108444

In article <Pine.OSF.3.95.980201095130.25497A-100000@ovlev1.mdche.u-szeged.hu>,
Robert Fenyo <robi@ovlev1.mdche.u-szeged.hu> writes:

> I've got a 1040STe and STinG 1.12 at home, and a DEC Alpha with 'mgetty &
> callback' package installed at our department. I'd like to make a callback
> to my STe from the Alpha. Since I haven't too much experience with STinG
> yet, I wonder if there is anybody out there who has tried to setup a
> callback procedure and how to setup the appropriate script on Atari.

Interesting thing. Please let us (or me at least) know when you succeed.

> Briefly the server does the following things:
> - requires a certain login name and pwd
> - after logging in it requires my home phone number
> - disconnecting

I believe you can do this with any terminal emulator, like CoNnect ? With
CoNnect you can even write a script so that it'll be done automatically.

After disconnecting, you need to terminate CoNnect immediately in order
to release the modem port. Then, click "Enable" in the Dialer, and once
the phone rings, click "Connect".

Make sure you have created an appropriate script for

> - requires to log in as user 'ppp'

Leave the phone number and the init string empty, and try an ATA as the
dial prefix.

> and that's all.

And that's all. Hopefully ;-)

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2179. Re: Uploads/Downloads Problems

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: outrider@anv.net
Message-ID: <363_outrider@anv.net>
Source record: 108445

Re: _Uploads/Downloads Problems_, news@whalley.demon.co.uk wrote to All on 02 Feb 98:

n> BTW anyone else had problems with some sites when using form-based
n> queries etc (CAB 2.5d)? If you get too deep so the URL gets too long,
n> something horrible happens to the AES and text which should be in the
n> status bar, menus etc is displayed in a magnified version of the
n> screen font, just before the whole thing crashes. Makes some sites
n> unusable :-(

Yeah, I had that happen once. Very ugly!

* LED v1.51 * "Stealin' watermelons off the vine..."
--

Terry May - Las Vegas, NV

2180. FS:Atari STuff

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: FANG5 <defang5@banet.net>
Message-ID: <34d6a221.0@news1.ibm.net>
Source record: 108446

Following for sale:
Software: all games are in the box with manuals
EZ Test Writer-$5
DragonScape-adventure game-$5
Metro Cross-Epyx-scrolling skateboard game-$5
Data Diet-Disk compression program-$5
Mouse Boot v3.d-accessory & auto boot utility-$5
StarGlider-Firebird-3D combat-air to air/air to ground sim-$5
The Sentry-Firebird-3D graphic strategy game-SOLD
Final Assault-EPYX-mountain climbing adventure-$5
Transputor-cool 3D marble action game-$5
LED Storm-Road race with lazers-$5
Crash Garrett-1938 adventure game in FRENCH-$5
Karateka-Broderbund-realistic karate fighting-$5
Championship Wrestling-Epyx-Wrestling Mania for the ST-$5
Phantasm-space shoot-em up-$5
Project Neptune-Epyx-James Bond type adventure-$5
Renegade-Taito-street fighting-cool game-$5
Prime Time-make your own TV shows-$5
Battleship-EPYX-boardgame for the ST-all aboard!-$5
Hardware-
Atari PCM124 12" Monitors-New-$20 ea. Original box and manual.
Believe these were used on 286 type computers and Atari's short lived PC.
Two units available. 7-Pin video cable.
1040 STf Keyboards-good working condition with NO broken keys.
Easy to install on an ST.-$10ea. Several available.
A/B Video Switch Box. Includes 2 Video cables-15 pin SVGA type.
New- for use on a TT with video card-$15
Olivetti Ink Jet Printer w/ 20+ Ink Ampules& Axiom 32K Printer Buffer-Works
with Atari ST.-$20
Monitor Master-$10
LYNX STUFF:
LYNX Portable Game System-New + 4 games, includes Batman Returns, Stun
Runner, Shadow of the Beast, Hard Driving + Blue Lightening Demo.-$55
Games-new in shrink-wrap:
Blockout-$10(one left)

LYNX Kit Case-Carry Case-NEW
12"wide 9 1/4" tall 4 1/4" deep-$20
Comlynx Multiplayer cable-new-$5
AC Adapter-120V 60Hz-$10
Lynx Battery Pack-requires D Cell's-$10(NEW)

That's All For Now.....
Buyer pays Shipping.

Payment: Check/M.O. or COD, your choice.
Ship from New York
Dan Fangmann
Ship to USA & Canada ONLY!

2181. Re: TOS Upgrades:

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6b6d02$r0m$1@news3.isdnet.net>
Source record: 108447

>KYES2@webtv.net a ?crit dans le message
<6b4td4$46b$1@newsd->151.iap.bryant.webtv.net>...
>Is there anyone aware of an Atari Service center or someone who is
>familiar with Atari located in Florida? Need a TOS upgrade and don't
>feel comfortable doing it myself. Thanks.

>
>

It depends what machine you are upgrading. Putting TOS2.06 in an STE is really VERY simple, remove the socketed chip and put the new ones in, then 2 jumpers have to be soldered. Just about anyone can do that. If you don't feel comfortable with it, anybody who isn't too clumsy should be able to do it for you.

If it's an STF, you can get a special board that also requires minimal surgery on the machine. Usually the instruction that come with them are pretty straightforward, and then again, anyone who has already used soldering iron should be able to do this.

Finding a specialized Atari dealer/repair place will be pretty tricky. Maybe you could find a TV repair shop or someone who will be willing to do it for you...

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2182. Re: Progressive JPEGs

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: szhays@dogbert.ucdavis.edu
Message-ID: <6b4uk7$t72$1@mark.ucdavis.edu>
Source record: 108448

Guido Vollbeding (guivol@workaholics.net) wrote:
:
: The program comes with a short english readme with most important
: usage information and where to go for support and questions.

I think you must have missed my post and only seen Mr. Croker's follow-up. My comment was simply that there was a lot more under the hood of 1stGuide than the English Readme file described.

I also explained that the reason I am not a registered 1stGuide user is because what I was already a registered GEM View user when I discovered 1st Guide, and besides, what I really want is a tool that can convert picture formats, which GEM View does but 1st Guide does not. I also lamented the fact that GEM View is no longer being updated, my joy that 1st Guide continues to be updated, and my belief that sooner or later the new technology would win me over and I would register the still living product, although, to be honest, I mostly use CAB to view images on my Atari these days (in my trial of 1st Guide it did a much better job of making the most of the current color palette though).

: It's people like you who prevent reasonable software development for
: your glory Atari platform. This forbidding behaviour will only
: precipitate the ruin of the Atari platform. Good luck! And thanks
: for giving motivations to drop the Atari development more quickly...

I'm not sure how my comments, restated above, should be considered forbidding to softwaqre development.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

2183. Re: ** Atari ST FTP site list **

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: lockwood@freenet.calgary.ab.ca
Message-ID: <6b4nd7$a1g@ds2.acs.ucalgary.ca>
Source record: 108488

On 31 Jan 1998 18:16:46, Hallvard Tangeraas wrote:

> By the way... is there any use for my FTP site list any longer? Does anyone
> use it at all or are my updates and postings just a waste?
> I'm wondering since virtually nobody responds or comments the list any
> longer, so this might mean one of two things:

Your pages are probably the most useful to Atarians out there, in my opinion. Yes, they are used extensively, and they are set up so that everything works smoothly.

As for posting the FTP list, I don't know whether this is necessary - although I can see that feedback about sites coming and going is necessary to you, and that this is a way of generating that - perhaps just a list of changes once a month or so?

Thanks for all (and I mean All) the work!

____/ /
/ / Frank Lockwood
__/ / Calgary, Alberta, Canada
__/ _______/ http://www.freenet.calgary.ab.ca/~lockwood/

2184. Re: Monitors?

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: lockwood@freenet.calgary.ab.ca
Message-ID: <6b4nou$a1g@ds2.acs.ucalgary.ca>
Source record: 108489

On 31 Jan 1998 05:13:00, Tom Derrick wrote:
>
> I have never used any monitor other than a ptc1426 with my TT, so I
> would like to know about this 'jockeying the display' with 'digital
> controls' before I go out and buy something. Details, please?

Monitors with Digital controls for screen shape and position generally offer a wider range of movement than montitors with analog controls. On an unadjusted monitor, TT Medium appears as too narrow and tall, and a little to the left, with a white border around the active picture area (i.e., it doesn't use the full SVGA picture area - oh those wacky Atari designers...). You can't do much about the white border, but with wide enough control, you can stretch and move the display around so that TT Medium occupies most of the middle of your screen.

The NEC MultiSync 4FGe that I'm using now has a great range of control and allows you to use most of the available screen area with TT Medium.

Regards,

____/ /
/ / Frank Lockwood
__/ / Calgary, Alberta, Canada
__/ _______/ http://www.freenet.calgary.ab.ca/~lockwood/

2185. Re: Joy WWW pages updated

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: Petr Stehlik <pstehlik@zln.cz>
Message-ID: <6b4ph4$g11$1@ns.felk.cvut.cz>
Source record: 108490

>> >BTW, the emuXL is at version 0.26 ATM.
>> you are wrong. It's up to 0.3.1, IIRC.
>
>Hmm, on dracos site I only found V. 0.26.

but on my WWW page there is EmuXL 0.3 (received directly from Draco)

Petr
--
E-mail: stehlik@cas3.zlin.vutbr.cz PARCP developer
WWW: http://cas3.zlin.vutbr.cz/~stehlik MiNTOS/Linux user
mirror: http://users.zln.cz/~pstehlik Atari800 emulator
mirror: http://www.cyberstrider.org/mirrors/stehlik Atari Falcon040

2186. Re: Geneva, Magic, Mint, Multitos?

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: !SPAMdwilga@mtholyoke.edu
Message-ID: <!SPAMdwilga-0202981119280001@wilga.mtholyoke.edu>
Source record: 108491

Sorry, I use this particular news reader for a couple of different
purposes, so I don't have a signature file for Gribnif stuff on my
messages automtically. Here:

Dan Wilga Tel/Fax: (413) 532-2434
Gribnif Software Web: www.pair.com/gribnif
PO Box 779 email: gribnif@pair.com
Northampton, MA 01061-0779

In article <6anrstrtr1@news.metronet.de>, "Julian Frede"
<frede@metronet.de> wrote:

> Well, you are von Gribnif software , wat is your URL?
> Dan Wilga schrieb in Nachricht ...
> >In article <6an0r3$8i6$1@news.metronet.de>, "Julian Frede"
> ><frede@metronet.de> wrote:
> >
> >> Wich of this Oses are working fine on TOSBOX!
> >>
> >> Thanx for anwsering JHF
> >
> >Geneva works with TOSBOX, quite well in fact.
> >
> >Dan Wilga
> >Gribnif Software
> >
> >Dan Wilga !SPAMdwilga@mtholyoke.edu
> >** Remove the !SPAM before my address to reply **

Dan Wilga !SPAMdwilga@mtholyoke.edu
** Remove the !SPAM before my address to reply **

2187. ST+ Fanzine

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34d6edde.21433617@news.zetnet.co.uk>
Source record: 108492

ST+ The only Monthly printed ATARI Publication.......
http://www.users.zetnet.co.uk/paxton/

The Fanzine is printed and ready, Master copies have been sent to the worldwide distribution points and all we await now is the February 7th release date,

Order now.....Because the Fanzine is copied, there is no deadline for orders, just ask for a copy any time, Overseas is worked the same way, distributors have a Master and will send you a copy on request,

Deadline for Adverts and Copy for the next issue is a zero tolerance February 20th

email Dave Hollis (Editor) tinman@zetnet.co.uk for more ordering info, or visit the ST+ web page for masses of info as well as a preview section, The web page is zipped and available to download for off line viewing at
http://www.users.zetnet.co.uk/paxton/zips/stp.zip and is approx 176kb

Price is set in the UK at 1.50 (One Pounds fifty Pence), There will be a full breakdown of the costs of every edition of ST+ in the following months release, No money passes between ST+ and other distribution points, They all work on a none profit basis and you should see the web pages for more info,

There is an ST+ Mailing list where you can discuss or debate all aspects of this Fanzine or any other ATARI Readable publication, just send an email to Majordomo@spodden.zetnet.co.uk with the words "subscribe stplus" (but without the quotes) and after following the authentication prompts you will be added to the already growing list.

** NOTE ** The whole design and concept of the way the Fanzine works ensures that no one can make money, but equally none of us can lose money, thus we are not dependant on sales and don't mind if no one buys it, we have enjoyed making it so much that we don't really care if no copies are sold <smile>, However if you do take a chance, then you will find it is easily worth the pathetically low price :) **

Tony Greenwood (Internet editor ST+)

2188. Re: Alternative Party at Easter

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: X <xxx@xxx.xxx>
Message-ID: <01bd2ff9$a6cf2f40$6467d293@geii>
Source record: 108493

Kristoffer Lawson <setok@FIX.TIN.DOMAIN> a ?crit dans l'article
<6arr6e$615$1@news.clinet.fi>...
> To put it simply: you can compete in the compos with any machine except
> any PC over a 286 or an AGA Amiga (old Amigas are fine). F.ex. Altair,
> Amiga500, Atari, Commodore 64, Cray, Eniac, PalmPilot, TI-85 etc. etc.

I'ld have come, but my Eniac doesn't fit in my car!!!! ;-)))

P.Campion (the deadly letters...)
yag.alone@usa.net

2189. Re: program to save .JPEGs?

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: Guido Vollbeding <guivol@workaholics.net>
Message-ID: <34D5FC9B.B6813260@workaholics.net>
Source record: 108494

Daniel L. Dreibelbis wrote:
>
> GEMview doesn't have a JPEG saving module,

Thatï¿½s interesting, since Iï¿½ve developed a JPEG saving module
for GEMView some years ago. As far as I know, it is included
in actual GEMView distributions, and it is certainly included
in the registered 1stGuide distribution.

> that would allow me to load a .TGA graphic and save it as a JPEG?

The IJG command line tools will do that, too.

Regards,
Guido

2190. Crazy Dots VME + 32000 colors module configuration

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: dipching@ping.be
Message-ID: <6b4urfron1@news3.Belgium.EU.net>
Source record: 108495

Hi to everyone !

A few weeks earlier we were talking about the possibility to add a
32000 color expansion (15 bits) to a Crazy Dots VME (obviously not the
model 2!) ...
Today I have received my expansion module from Dan Wilga but I need to
update my NVDIVGA.INF file ... to allow new resolutions ...
But I really don't know how to proceed ...
I hope someone with the same card will be able to show me the way ...
Please, any answer will be welcome !

Thanks to anyone

Jo

Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
en francais >>> http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
in english >> http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

2191. Problems with STinG and FTP

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <6b4v8u$1to$1@wagner.videotron.net>
Source record: 108496

Hi Steve,

You wrote:
1) Are you using a serial fix (ie HSModem, FastSerial?)
2) What type of machine, Falcon, TT, ST
3) Have you checked flow control with the Serial.CPX that Peter includes
in the STinG package
4) Finally - what verison of STinG are you using and how are you
connecting, SLIP, CSLIP, PPP ?

I'm using HSModem7, on a MegaSTE. Serial CPX is set as follows:
Modem 2, 38400 bps, 8-N-1, RTS/CTS, Buffers 2048 / 2048, DTR selected.

I'm using STinG 1.12 for a PPP connection.

The delay rate set in the STinG internals CPX is 50.

In the environment section of the Dailer PTP_ROUTE = FALSE.

The modem is a GVC 28.8k with factory presets.

Most binary files DL'ed with STinG, (CAB and Newsie) are corrupted.
I'm having no problems with local DL using Z modem with XYZ.TTP. No
problems otherwise...viewing web pages, newsgroups, retrieving and
sending mail, all are being done with few problems.

Please help!!!

rosco@medspec.com

2192. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: Hans Wessels <mr_ni@mst.tn.utwente.nl>
Message-ID: <34D600C9.1BD8@mst.tn.utwente.nl>
Source record: 108497
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

Levien van Zon wrote:
> Well that's certainly true. I've been planning to do a game in C and
> assembly for about a year now. Wouldn't even know where to start. :-)

Well, I have got a complete game in C. If you are interested I
can mail you the source code. It has got all the important
routines for handling the keyboard, joystick, screen, colors
and music.

The best way to start is calling Superexec() to get into
supervisor mode (needed when you want to access the hardware
registers.

Bye, Hans

2193. 14" color Monitor for ST?

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: KYES2@webtv.net
Message-ID: <6b4tii$46j$1@newsd-151.iap.bryant.webtv.net>
Source record: 108498

Any idea where one can purchase a 14" Color Monitor for the ST? Thanks!
Ron Kyes
scotland1@iname.com

2194. TOS Upgrades:

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: KYES2@webtv.net
Message-ID: <6b4td4$46b$1@newsd-151.iap.bryant.webtv.net>
Source record: 108499

Is there anyone aware of an Atari Service center or someone who is familiar with Atari located in Florida? Need a TOS upgrade and don't feel comfortable doing it myself. Thanks.
Ron Kyes
scotland1@iname.com

2195. Re: .EXE files, how do I uncompress???

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: Hans Wessels <mr_ni@mst.tn.utwente.nl>
Message-ID: <34D60576.4A78@mst.tn.utwente.nl>
Source record: 108500

Cvendel wrote:
>
> Hi,
>
> I've downloaded several ST files which have .EXE extensions to them, when I
> double click on them I can only Printer or View, when I view and look carefully
> I can .IMG files contained within. What compression format is this and which
> program will decompress them, thanks.

Try to decompress them with ST Zip, LHA or Unarj. Use on the
commandline:
x *.exe (I think it's for zip e *.exe).
If it is an self extracting zip, lha or arj archive it will be
decompressed.

Succes, Hans

2196. Re: CAB_JPEG.OVL

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: outrider@anv.net
Message-ID: <357_outrider@anv.net>
Source record: 108501

Re: _CAB_JPEG.OVL_, mcguired@erie.net wrote to All on 01 Feb 98:

m> Do I still need to use the CAB_JPEG.OVL with CAB 1.5 on a 1040
m> STe? I am using the 1.2716 version of CAB.OVL.

Only if you want to view JPEG images online. :^)

* LED v1.51 * "And the wind cries Mary..."
--

Terry May - Las Vegas, NV

2197. Re: STiNG, CAB, and Multitasking

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: outrider@anv.net
Message-ID: <358_outrider@anv.net>
Source record: 108502

Re: _STiNG, CAB, and Multitasking_, shammond@loop.com wrote to All on 02 Feb 98:

s> OTOH the latest vesion of the OVL does allow you to click on a link
s> and reset before the current pape is completely loaded. This has
s> really speeded up going through pages with slow loading graphics as you
s> can click on link and CAB will abandon the current page and start
s> loading the linked page as info comes in. Again this not 100% but darn
s> close :)

That's been allowed for many versions (in fact, every version I've used).

* LED v1.51 * "21st Century Schizoid Man!"
--

Terry May - Las Vegas, NV

2198. Re: Uploads/Downloads Problems

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: outrider@anv.net
Message-ID: <359_outrider@anv.net>
Source record: 108503

Re: _Uploads/Downloads Problems_, bbeck@littlefort.com wrote to All on 01 Feb 98:

b> unknown error -3
b>
b> This usually happens when CAB can't make a connection. Cab then tries
b> another 3 or 4 times to make the connection. Each attempt takes 1 - 2
b> minutes, while this is happening I can't do anything else. It gets
b> annoying having to wait 4-8 minutes before I can try another site.
b> Has anyone else seen this error?

Yes. I get that occasionally. I think it's a CAB.OVL problem, because I don't get it when using PPP-Connect.

* LED v1.51 * Abducted by aliens and all I got was this lousy implant!
--

Terry May - Las Vegas, NV

2199. Re: program to save .JPEGs?

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: outrider@anv.net
Message-ID: <360_outrider@anv.net>
Source record: 108504

Re: _program to save .JPEGs?_, dreibel@idirect.com wrote to All on 02 Fe

d> Now a question - is there any utility (shareware or commercial)
d> that would allow me to load a .TGA graphic and save it as a JPEG? I'm
d> using some of the scans for my web page and would really like to have
d> them in TrueColour. GEMview doesn't have a JPEG saving module, and
d> neither does Piccollo.

Buy Imagecopy. It can do this and a LOT more. You'll be glad you did.

* LED v1.51 * "Feel the Thunder!"
--

Terry May - Las Vegas, NV

2200. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34de028e.26730243@news.zetnet.co.uk>
Source record: 108505
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

Hey! Hans Wessels <mr_ni@mst.tn.utwente.nl> wasn't it Mon, 02 Feb 1998
18:22:17 +0100 that you wrote:

>Levien van Zon wrote:
>> Well that's certainly true. I've been planning to do a game in C and
>> assembly for about a year now. Wouldn't even know where to start. :-)
>
>Well, I have got a complete game in C. If you are interested I

Hi Hans..whats the game ? :)

.

.-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

---------- Join the ST+ Mailing list ----------
email Majordomo@spodden.zetnet.co.uk and Put subscribe stplus

2201. re: Need information about Printer-Port!!

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: mze5846231@aol.com
Message-ID: <19980202181800.NAA20397@ladder03.news.aol.com>
Source record: 108506

yea, i wantet to control my relais-interface (data 1 to 8) with my ST in GFA-Basic, but I canï¿½t send bits to the port (port is OK). the manual says out 0, xx.
Who can help ?
markus.schomann@stud.uni-hannover.de

2202. Re: Recasing a 1040 ST

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: Hans Wessels <mr_ni@mst.tn.utwente.nl>
Message-ID: <34D60D23.45D3@mst.tn.utwente.nl>
Source record: 108507

ohcan@geocities.com wrote:
>
> Ok. My 1040STF's power suply has gone for good. So I'm willing to replace
> it with one standard PC Power suply. Anyway, I want to seize the
> opportunity and give my ST a new housing (one PC standard tower). Any one
> has done this? Any comments will be appreciated. Think its not such a
> difficult task... My main concern is (you guessed) the keyboard.

I have put one of my ST's into a 19" rack. I connected the keyboard
wires
and the reset line to a female 9 pen sub-D connector mounted on the
rack.
From there I go to the keyboard with an joystick extension cable.
The keyboard was sawn in 2 pieces, just above the function keys. Placed
a new back in the keyboard (steel, covered tho whole bottom of the case
to give it a bit of weight), and fitted a male 9-pen sub D connector and
a new rest button.

Succes with your project, Hans

2203. alt.binaries.atari

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34d60f4a.29990857@news.zetnet.co.uk>
Source record: 108508

alt.binaries atari is I think still in existance, someone posted to
this newsgroup in January this year announcing he had just posted
jetset willy or something to it?

Also there a recent discusion in some newsgroups about Rich moderation
policies, I believe you have to have the word ATARI in the subject or
stuff will be canceled,

So still a live newsgroup a couple of weeks ago ?

.

.-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

----------------- Join the ST+ Mailing list -----------------
email Majordomo@spodden.zetnet.co.uk and Put subscribe stplus

2204. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: Hans Wessels <mr_ni@mst.tn.utwente.nl>
Message-ID: <34D6134B.677E@mst.tn.utwente.nl>
Source record: 108509
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

Tony Greenwood wrote:
>
> Hey! Hans Wessels <mr_ni@mst.tn.utwente.nl> wasn't it Mon, 02 Feb 1998
> 18:22:17 +0100 that you wrote:
>
> >Levien van Zon wrote:
> >> Well that's certainly true. I've been planning to do a game in C and
> >> assembly for about a year now. Wouldn't even know where to start. :-)
> > >
> > >Well, I have got a complete game in C. If you are interested I
> >
> > Hi Hans..whats the game ? :)

Just guess once! :-)

Hans

2205. Re: NEWSIE

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980202114328.2375A-100000@usr01.primenet.com>
Source record: 108510

On 2 Feb 1998, Kev wrote:

>
>> What is a POP3 Server? The other's I think I understand.
>
>Ummm, sounds familiar, can't tell you off hand though.

POP 3 is a protocol. a Mail server using this protocol will need a
POP3 client to retrieve your mail. POP3 is quite basic, not evoluated,
as opposed to IMAP, but largely supported. Ask your provider if they
have a pop3 server.

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

2206. Re: NEWSie overwriting DIAL.SCR

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980202114826.2375B-100000@usr01.primenet.com>
Source record: 108511

On Sun, 1 Feb 1998, Peter Rottengatter wrote:

>MultiTOS is an unfinished, bug-ridden, AES replacement, for which it is
>very difficult to develop system software. This is because system tools
>are much more likely to strike bugs in the OS. While MiNT is fairly OK
>in terms of bugs, MultiTOS seems to have bugs in every single kilobyte
>of it. It is incorrect, unfair, and silly, to blame either MiNT or STinG
>for those bugs.
hm I have to say that yes, multitos is buggy, and has a lot of
problem, speed, compatibility.
However you state that Xaaes or Aoesis would be better, which is a big
mistake to say. Xaaes and Oaesis are much worse than multitos
regarding compatibility, faster than multitos yes, nicer, better
options yes BUT NOT SERIOUS for everyday use.
In this case, the old multitos would be better. YOu run MUCH more
program(old included) in multitos than Xaaes+oAesis combined.

>
>
>> I'm quite happy for now to use Stik with Mint but I would like to go
>> back to Sting in the future (to use PPP)
I am puzzled, if you have mint installed, why don't you just install
mintnet???? a lot of people don't want to use mintnet because it
requires mint, but you already have mint.

>Purchase a decent AES, and STinG will work well. All XaAES, oAESis and
>NAES are proper replacements for MultiTOS. Even though XaAES and oAESis
>are unfinished too, the parts that work, work well. NAES is a true and
>complete replacement for MultiTOS, it is stable and well usable, the
>only drawback being that it's commercial, i.e. you got to spend a little
>bit of money on it.
Agreed, Naes is the only choice for serious work, it's FAST AND
compatible, Just the best. Once again, do NOT recommend Xaes NOR
oAesis as replacement to multitos.
bye

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

2207. Re: 520STfm internal floppy?

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: mike.borsley@zetnet.co.uk
Message-ID: <6b54e3qpp1@irk.zetnet.co.uk>
Source record: 108512

On 28 Jan 1998 06:15:25, Hallvard Tangeraas wrote:
>On Mon 26-01-98 04:00, Peter West (PWest@fortress.org.uk) wrote:
>
>>FROM: pwest@fortress.org.uk
>>SUBJ: 520STfm internal floppy?
> [.....]
>
>I haven't really been following this thread, but I thought I'd just mention
>that I've successfully used a normal PC styled Sony HD (1.44mb) disk drive
>with my STe and have made a file describing how to replace the existing
>drive, either using it as a replacement DD drive (720Kb) or as both DD and
>HD (1.44Mb),
>though the latter demands some additional hardware (most
>notably the "AJAX" disk controller, but also some electronics to switch
>automatically between HD and DD modes, though for the moment I'm doing this
>manually and haven't completed that part of the project yet.
>
>By the way, if you follow my instructions there is NO NEED to cut an
>additional hole in the casing of your ST!
>The file can be downloaded from:
>
> ftp://ftp.sn.no/user/hallvart/atari/info/sony_144.zip (16 Kbytes)
>
>
>Hallvard
>--
> -Atari URL-Launchpad: <http://www.geocities.com/SiliconValley/Bay/8745/>
> -Notator SL: <http://www.geocities.com/SiliconValley/Bay/8745/notator_sl.html>
>.

****
* mike.borsley@zetnet.co.uk West Lancs. UK *
* http://www.users.zetnet.co.uk/toak/ *
****

2208. Re: NVDI Spooler

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: malcolm.rigg@zetnet.co.uk
Message-ID: <6b55bfqpt1@irk.zetnet.co.uk>
Source record: 108513

On 30 Jan 1998 21:47:31, Roger Cain wrote:
>On 30 Jan 1998 18:56:17, Malcolm Rigg wrote:
>>Can anyone tell me how to print with NVDI (4.11 R6) in the background
>>with Magic (5.03) or through a spooler? I see NVDI creates a "SPOOL"
>>folder but it doesn't seem to use it.
>
>It tells you how to do this in the 'read.me' file on the release disc.
>
>Basically you just include the line:
>
>SPOOLPATH = C:\GEMSYS\SPOOL\
>
>(or whatever) in your NVDI.INF file.

I've done this but it doesn't seem to make any difference - I still
can't print in the background. I have tried using several programs to
print (eg. CAB 2 and IdeaList) including one or two that have an
option to print in the background but it still doesn't make any
difference. :-(

Thanks for your help.
Malcolm

2209. Re: NVDI Spooler

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: Jo Even Skarstein <josk@stud.ntnu.no>
Message-ID: <6b55sm$i77$2@due.unit.no>
Source record: 108514

Malcolm Rigg <malcolm.rigg@zetnet.co.uk> wrote:
> Can anyone tell me how to print with NVDI (4.11 R6) in the background
> with Magic (5.03) or through a spooler? I see NVDI creates a "SPOOL"
> folder but it doesn't seem to use it.

AFAIK there is a interupt-driven printer-device available for MagiC.
If you run this it installs something like 'u:/dev/lp', configure
NVDI to print to this file (using the drivers-CPX) and you have
background printing.

There is also a similar centronics device-driver for MiNT, I use it
with a 1Mb buffer and it works fine.

Jo Even Skarstein
<joska@nuts.edu>

2210. Re: Alternative Party at Easter

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: setok@FIX.TIN.DOMAIN
Message-ID: <6b56je$5j6$1@news.clinet.fi>
Source record: 108515

Peter Rottengatter (perot@suse.modem.stud.uni-hannover.de) wrote:

: > To put it simply: you can compete in the compos with any machine except
: > any PC over a 286 or an AGA Amiga (old Amigas are fine). F.ex. Altair,
: > Amiga500, Atari, Commodore 64, Cray, Eniac, PalmPilot, TI-85 etc. etc.

: A C64 next to a Cray ... :-D

: What about Apple MacIntosh ?

Yup, they're fine (never seen a Macintosh demo in my life but OTOH I
haven't seen a Cray one either ;-)

--
- ---------- = = ---------//--+
| / Kristoffer Lawson | www.fishpool.com
+-> | setok@fishpool.com | - - --+
|-- Fishpool Creations Ltd - / |
+-------- = - - - = --------- /~setok/

2211. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34d61b3d.33050567@news.zetnet.co.uk>
Source record: 108516
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

Hey! Hans Wessels <mr_ni@mst.tn.utwente.nl> wasn't it Mon, 02 Feb 1998
19:41:15 +0100 that you wrote:

>> >Well, I have got a complete game in C. If you are interested I
>>
>> Hi Hans..whats the game ? :)
>
>Just guess once! :-)

hehehe, I didn't want to presume, However that answers the
question.... <Big Smile>

.

.-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

----------------- Join the ST+ Mailing list -----------------
email Majordomo@spodden.zetnet.co.uk and Put subscribe stplus

2212. Re: CAB_JPEG.OVL

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: jon.maidment@virgin.REMOVE.ME.net
Message-ID: <6b58sf$2tu$1@nclient3-gui.server.virgin.net>
Source record: 108517

On 1 Feb 1998 18:52:38 , Dennis McGuire wrote:
>
>
> Do I still need to use the CAB_JPEG.OVL with CAB 1.5 on a 1040
>STe? I am using the 1.2716 version of CAB.OVL.

Yes methimks you do... I trashed my jpeg_ovl a couple of weeks ago by
mistake and then spent 1/2 an hour trying to figure why i was not getting
most of the graphics on web pages :)
cheers! from Jon (Chester UK)
Atari Mega STe 4 270 MiNT, MiNTnet
** Check out the cats! **
http://freespace.virgin.net/jon.maidment/index.html

2213. Re: Smart drive?

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: Shane.Sweeney@asam.baynet.de
Message-ID: <6b5d6o$3r1@anews.asam.baynet.de>
Source record: 108518

On 27 Jan 1998 06:03:00, Tom Derrick wrote:
>Has anyone had the money and ambition to buy one of these new 120M
>floppy drives and hook it up to their beloved ST? It looks like a
>floppy, and the box says that it takes the place of a clone's A
>drive, or it can be used as a D drive.
>Anybody know anything?
>
>"The Poor Deluded Soul" - tderrick@acpu.com
>
>.... Cut my pizza in six slices, please; I can't eat eight.
>___ Mountain Reader II - #00000077
>.
OH Yeah I'm very interested in this too for my falcon. Don't
have the funds right now but want to do it. If I go ahead and do
it I'll let you know.
Finally had to sell my beloved Pentium
but this new Falcon is pretty neat!!

2214. Re: TT030 and HD

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: Ken Macdonald <macdonal@cfcsc.dnd.ca>
Message-ID: <34D62BED.6F1@cfcsc.dnd.ca>
Source record: 108519
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Stephen Christian wrote:
> Next question...
> I have a TT030 (with CaTTamaran) 16M TT RAM, 2M ST RAM
> TOS chip set (TOS C301927-005)
> I have an original 50M internal which works fine.
> I recently purchased a Seagate ST32430N - Hawk, 2G
> I want to replace my current (50M) HD with the new 2G HD. When I
> disconnect the current internal and connect the 2G and boot. All seems
> fine. I boot of a floopy with ADHI 6.061 which reports the drive as
> SCSI 0 - ST32430N. So all looks good.

ooops 2GB is a little too much for AHDI! :-)
try ICD or HD Driver, or CBHD if you want some fun!
--
thanks*merci*danke*slainte-mhath*tusen-takk*diolch-yn-fawr
Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
GraphicArts TOS 1.04-1.62-2.05-4.04
Canadian Forces College Toronto Ontario Canada

2215. Wanted: Info on Program to manipulate MIDI files

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: bm827@FreeNet.Carleton.CA
Message-ID: <6b59jd$6be@freenet-news.carleton.ca>
Source record: 108520

Is there any program that will allow my ST to:
- import MIDI (.MID) files
- turn specific channels in a .MID file on or off
- transpose a .MID file/song up or down, or to a different key
- change instruments of a specific channel
and possibly even:
- view .MID files in a standard music clef and even print out a score?

If you know of anything, please respond. Thanks in advance for replies,

Randy Kwak

2216. atari + internet

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: leo neumann <leo@ponton.de>
Message-ID: <34D650A8.3C60@ponton.de>
Source record: 108521

i'd like to connenct my old atari 1040 st (1 MB) to my old 14.4 modem.

i don't know much about ataris, so i need quite big help.

- what software do i need for ppping ?
- how can i make my atari read floppy disks created by pcs or macs ?
- is there a internet browser for st ?

thanks in advance for any help.

leo

(leo@ponton.de)

2217. Falcon HD problem

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: james.burr@acpu.com
Message-ID: <886450577@acpu.com>
Source record: 108522

Howdy everyone!
Okay. Here's the scoop. Both me and a friend have Falcons. We both had Connor internal 85 meg hard drives originally in our machines. When we tried to use these hard drives they would work sometimes when we power up our machines. Other times we can hear them wind up to speed and then stop and wind back up to speed and so on until the Newdesk Desktop comes up instead of what should have booted off the hard drive. When it does work (about half the time) it does great until I turn the machine off and turn it back on. I thought I just had a bad drive until my friend reported the exact same problem with his 85 meg hard drive and decided it wasn't an isolated event. Both Connor drives. I'm reduced to using a Connor 63 meg drive now.

Anyone have any ideas on this phenominon?

I'm going to get a much LARGER hard drive but like to use this one as a boot back-up if it's a simple fix.

Thanks in advance for any ideas.

Later,
James

2218. Re: Newsie on a RAM-disk

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6b5fs1jaa1@roch.zetnet.co.uk>
Source record: 108523

On 2 Feb 1998 14:47:01 , Alan Price wrote:

>Since I upgraded to v.0.84, downloading for offline reading has stopped
>splitting posts in the wrong places. There is now a different problem-
>if the last block of an item contains exactly three bytes, the transfer
>hangs, and I have to press Esc to continue. The item is accessible, and
>seems to be complete to the line with just '.' on. Anyone else
>experienced this?

I have not got as far as your '3-byte' diagnosis, Alan, but, yes, I
get a similar effect with some items. I find that if I just sit tight
for about 20 secs. it clears and carries on. At the end of the
off-line read the newsgroup which contained the offending item has a 1
(rather than 0) in the left hand column.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2219. Re: binaries atari newsgroup

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6b5fs4jaa2@roch.zetnet.co.uk>
Source record: 108524

On 2 Feb 1998 15:18:18 , Tony Greenwood wrote:

> Try alt.binaries.atari
>
>Started about a year or more ago By Richard Tiejns (sorry probably bad
>spello) and sort of moderated by him, I have posted the odd binary to
>it and downloaded the odd file,

This is not taken by Zetnet.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2220. Re: NVDI Spooler

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6b5fs7jaa3@roch.zetnet.co.uk>
Source record: 108525

On 2 Feb 1998 19:04:15 , Malcolm Rigg wrote:

>I've done this but it doesn't seem to make any difference - I still
>can't print in the background. I have tried using several programs to
>print (eg. CAB 2 and IdeaList) including one or two that have an
>option to print in the background but it still doesn't make any
>difference. :-(

How are you estimating 'the difference', Malcolm?

A spooled print will not come off the printer any faster - the only
difference you should notice is that the program doing the printing
finishes sending the data earlier. As most printers have a buffer of
their own you would be needing to print a file greater than the
printer buffer length before the spooler was useful.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2221. Re: NVDI Spooler

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6b5fscjaa4@roch.zetnet.co.uk>
Source record: 108526

On 2 Feb 1998 19:13:26 , Jo Even Skarstein wrote:

>AFAIK there is a interupt-driven printer-device available for MagiC.
>If you run this it installs something like 'u:/dev/lp', configure
>NVDI to print to this file (using the drivers-CPX) and you have
>background printing.

Yes. The driver is DEV_FPRN.DEV which is installed as an 'XTENSION' to
Magic. This sets up the file u:/dev/fprn

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2222. Need help with MegaSTe DMA

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: kws@Radix.Net
Message-ID: <6b5fu1$gc1$1@news1.Radix.Net>
Source record: 108527

OK, I picked up 2 MegaSTe motherboard from Toad when they were selling them off. I have since tried to get both of these boards to boot off HDs connected to a ICD AdSCSI Plus controller through DMA with no luck. The machine appears to sit and stare at me. I have looked for the chip this is suppose to be the faulty DMA chip on the board, but have no found it.

Where is the DMA chip located on the motherboard?

I do not have the internal SCSI controller, does some jumper need to be set to disable it, or to boot through DMA? The controller and drives I am connecting to the DMA work fine, they boot on a 1040 STE with 1.6 and a 520 ST with 1.0/1.4.

The other relevant info....

The boards are not in a case, and I don't have a keyboard. I have been using a serial mouse on it (works GREAT) and want to make sure the things boots off of HD before I get a DEKA 2.

Both boards run the Bad Taste STe Demo fine. At least one board, if not both, have TOS 2.05.

I think I saw somewhere (not sure where though) that the 30 pin header next to where the floppy connects needs jumpers installed if not internal SCSI controller is installed, is this true?

Thanks for any help!

Keith

2223. Re: Uploads/Downloads Problems

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <34d63690ea0fd0@whalley.demon.co.uk>
Source record: 108528

on Sun 01-02-98 18:37 Brad Beck wrote:

>Also, lately I've been getting a rather strange error cconws-ed directly
>to the screen and overwriting CAB's display. The error message is:
>
> unknown error -3
>
>This usually happens when CAB can't make a connection. Cab then tries
>another 3 or 4 times to make the connection. Each attempt takes 1 - 2
>minutes, while this is happening I can't do anything else. It gets
>annoying having to wait 4-8 minutes before I can try another site. Has
>anyone else seen this error?

I've had it, but never managed to pin down what causes it. Not even
sure if it's CAB or the OVL which is responsible.

BTW anyone else had problems with some sites when using form-based
queries etc (CAB 2.5d)? If you get too deep so the URL gets too long,
something horrible happens to the AES and text which should be in the
status bar, menus etc is displayed in a magnified version of the
screen font, just before the whole thing crashes. Makes some sites
unusable :-(

It's the kind of thing I'd have made a bug report on at one time, but
as the English version of CAB is now two behind the German one it
could be fixed in the current version already. Anyone know?

I don't begrudge Alexander Clauss one penny of his earnings from CAB,
but I do look back on the days when new versions were issued on a
regular basis with some nostalgia...

John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

2224. Re: Newsie on a RAM-disk

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6b5gen$np0@thoth.portal.ca>
Source record: 108529

On 2 Feb 1998, Alan Price wrote:

>The question is: whilst downloading news items, the HDD access light
>flickers briefly once for each item. Has anyone any idea why it is
>accessing the HDD? It doesn't do it for mail.

You may have all of NEWSie's Log Options turned on. If you do, everytime
an article is fetched NEWSie has to update its log. Turn off the log to
keep disk writes down to a minimum.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

2225. Re: binaries atari newsgroup

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: Eddie McGlone <ed@mistered.demon.co.uk>
Message-ID: <886460846.13918.0.nnrp-08.9e98cbc2@news.demon.co.uk>
Source record: 108530

Roger Cain wrote in message <6b5fs4jaa2@roch.zetnet.co.uk>...
>On 2 Feb 1998 15:18:18 , Tony Greenwood wrote:
>
>> Try alt.binaries.atari
>This is not taken by Zetnet.
>
It's here on Demon. :)
But there's never anything on it! :(

Cheers

Ed

2226. Re: [ADV] Wen.Suite 2.40b web/email/new

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <6b5jej$1rd$1@front3.grolier.fr>
Source record: 108531

On 2 Feb 1998 11:06:44 , Roger Cain wrote:

>Does anyone know which bits are disabled in the demo? I'm never sure
>whether it's failure to do some things is:

Display of pictures on line disabled.
No editing/sending of mail/articles.

There should be no other limitation vs the complete version.

==
Falcon030 14MB, FPU, 61MB IDE, 699MB SCSI, Zip !, CD-ROM, scanner
FidoNet : 2:325/3.26 NeST : 90:802/1.26 AtariNet : 51:903/1.26
==================< pricard@club-internet.fr >==================

2227. Re: program to save .JPEGs?

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980202183439.26244A-100000@usr04.primenet.com>
Source record: 108532

Hi, Yes your luck. Scorpio team, (apex) did a little cpx that will
convert between JPEG into GIF/TGA(another format which I don't
remember) and the opposite. It is pretty fast and works very well, It
also has some extra flags like smooth, 256 col max etc.
If you can't find jpeg68000.cpx I will send it to you via email mime.
Bye

On 2 Feb 1998, Daniel L. Dreibelbis wrote:

> I'm now getting the chance to actually work with my scanner (a
>Microtek E3 using Nima's ScanX software) and have been quite impressed
>with the results.
>
> Now a question - is there any utility (shareware or commercial)
>that would allow me to load a .TGA graphic and save it as a JPEG? I'm
>using some of the scans for my web page and would really like to have
>them in TrueColour. GEMview doesn't have a JPEG saving module, and
>neither does Piccollo.
>
> Any help anyone can give me in this regard would be greatly
>appreciated.
>
>
>//////////////////////Daniel L. Dreibelbis//////////////////////
>ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
> Thorn in the side of all net.twits
> email: dreibel@idirect.com
>///////////////"And yet, the Fuji Lives!" ////////////////////
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

2228. Use of -- in signatures

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <4696410_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 108533
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

I've recently had someone ask me to stop POPwatch prefixing the signature file with <CRLF>--<CRLF>

I'm reasonably happy to do this, but can someone tell me what the standards/rules are for this? It was my understanding that all sigs should be prefixed with the above, that way programs can truncate any sigs or binaries etc. when you reply to an email/article.

I know Oasis2, Oasis1.3 (although it uses __ in error), and I'm guessing NOS all prefix the sig with this. NEWSie doesn't. Turnpike on the PC does.

POPwatch only acts this way when sending from NEWSie, because it has to append the signature to the end before sending email. All other POPwatch formats will be unaffected.

Anybody got any ideas as to what is correct?

Regards,
Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

2229. AtariST "Star Wars" and "Wiennie the Pooh"

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: "Jerry S. Faigin" <jsfcomsrv@vcnet.com>
Message-ID: <6b5sho$3gr@news.vcnet.com>
Source record: 108534

AtariST "Star Wars" and "Wiennie the Pooh".

Can someone tell me where I could get another copy of these fine programs
for my children and me?

Jerry in Oxnard, CA. 93030
jsfcomsrv@vcnet.com

2230. FS:(UK) 32mHZ Falcon for Sale : 200 ono

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: "David.J.Nunn" <stu95djn@reading.ac.uk>
Message-ID: <Pine.SOL.3.96.980202234344.25768A-100000@suma3.reading.ac.uk>
Source record: 108535

I have a:

4mB 60mB HD 32bit/32mHZ Atari Falcon for sale in the UK
(Reading Area).

I'm looking for offers, 200 pounds ono.

Comes complete with software, SVGA monitor, Viglen Keyboard via adapter
etc.

Please email me for further info, <stu95djn@rdg.ac.uk>

I would prefer it if it went to a 'good Atari home'.

Regards,
Dave Nunn

2231. Re: 520ST upgrade

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <34D679EB.CB555C62@jps.net>
Source record: 108536

Excellent docs on http://www.netusa1.net.80/~jahronch/ast4meg.html/

Rickk wrote:
>
> I have been given a 520 ST. How can I upgrade it with more Ram, a hard
> drive and find good soft for it?
> Rickk@globalnet.co.uk

2232. STinG stopped working!

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <JPcldg6.greg_evans@delphi.com>
Source record: 108537

I had one night of success with STinG this past Saturday. Tonight when I tried to use it it can't find the modem. It tries to send the ATZ but gets nothing back. I have set everything to Modem 2 (I have a Falcon) and even restored the files from my Saturday backup but I can no longer connect. Flash 2 is working just fine as evidenced by this login. What could have pissibly gone wrong? I was about to try using an ISP today and I can't even dial out to test!

Help!!!!

Greg

2233. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: rsg0910@iglou.com
Message-ID: <EnqH2K.KtC@iglou.com>
Source record: 108538

In article <Pine.GSO.3.94.980131205947.14530A-100000@Stratus.CAM.ORG>,
Yves Pelletier wrote:

>Hsmodem works great for what it was designed to do, but it is
>unsupported and the source code is unavailable. In the context
>of trying to foster a new generation of Atari programmers, I
>would characterize it as rather useless.

Unsupported? That's not what I seen to have read. Is it still being
updated by the author?

>Hsmodem also doesn't work 100% with MiNT. There has been an
>attempt to correct this, but the author of hsmodem was
>unsupportive.

That explains it then. What does the author say? Does he respond? If so,
how does he respond?

>FWIW I think we could do with public sources for a decent serial
>driver.

That's just it of what I was trying to explain to Guy. Public sources,
rather than depending on what Steve Yelvington wrote. It's only one thing,
though I would like to see more examples. I've yet to find any, with the
exceptions of a BBS in K&R C, the Citadel BBS program. Heck, I could be
looking wrong.

--
Homepage: http://members.iglou.com/rsg0910

Sez who that a deaf person can't have fun on the net? No ears required!

Junk emailers beware: $500 fee charged for each junk and spam ad.
-Sending the junk email indicates acceptance of these terms and a LARTing.

2234. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: rsg0910@iglou.com
Message-ID: <EnqHup.Ly9@iglou.com>
Source record: 108539

In article <6avob0iet1@laas.laas.fr>, Roland Prajoux wrote:

>>Then how does Oregon Research come into Lattice C?

>They were just US distributors of the product.

So *THAT* explains it... I seem to remember seeing a receipt with Oregon Research's address on it. Who else distributes it in the US?

>To complete the information, the compiler originally belongs to a company
>named Lattice Inc. and ran also on other platforms. I think that HiSoft probably
>owns only the Atari-specific part of the package.

Yep... Lattice Inc is mentioned in the manuals. Is HiSoft still working on updates to Lattice C? Has Oregon Research mentioned anything about staying with selling Lattice, and have they done anything different since they made their announcement of selling out all their Atari computers and other stuff?

--
Homepage: http://members.iglou.com/rsg0910

Sez who that a deaf person can't have fun on the net? No ears required!

Junk emailers beware: $500 fee charged for each junk and spam ad.
-Sending the junk email indicates acceptance of these terms and a LARTing.

2235. Re: Falcon 030

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: mike.harvey@worldnet.att.net
Message-ID: <6b3k6b$lj2@bgtnsc03.worldnet.att.net>
Source record: 108540

On 29 Jan 1998 20:37:58 GMT, Thomas.Raukamp@t-online.de wrote:

>>This one is simple: You can't connect an SLM printer to the Falcon.
>>When the Falcon was released, there was much talk about "soon to be
>>released" interfaces, but they never made it to the market.
>
>Wasn't there something called "HeatSeeker" that made it
>possible to use the SLM 804/605 with the Falcon?
>
>--
>cu -- thomas -- fon & fax (+49) 4331 84 93 37
> -- Atari Falcon030 -- MagiC 5.1 -- CAB 2.6 - ASH-EMailer 1.0
> -- read "Science & Health" by Mary Baker Eddy

There was much talk, but I don't know that any ever got shipped.
I know many people whom upgrade from 1040's, Mega's to Falcon's and
wait and waited for this product, finally to move onto HP laserjets
and other printers since this never seemed to be widely available.

2236. Re: ** Atari ST FTP site list **

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: mike.harvey@worldnet.att.net
Message-ID: <6b3k6d$lj2@bgtnsc03.worldnet.att.net>
Source record: 108541

I use it from time to time to go searching for certain files and
forget where all the great ftp sites are unless I have somethink like
your list. Please, keep posting it. It's very useful and great for
those who just are getting on the net and have Atari's as there
primary or a second computer.

Thanks Mike
San Diego, CA
USA

On 31 Jan 1998 20:12:22 GMT, rcain@zetnet.co.uk (Roger Cain) wrote:

>On 31 Jan 1998 18:16:46, Hallvard Tangeraas wrote:
>
>>Here's the February 1998 update of the FTP site list.
>
>Great, thanks :-)
>
>>By the way... is there any use for my FTP site list any longer? Does anyone
>>use it at all or are my updates and postings just a waste?
>>I'm wondering since virtually nobody responds or comments the list any
>>longer, so this might mean one of two things:
>
>Yes - definitely! I use this and the list on you web pages a lot.
>
>>I'd like to hear if you all need continued support for this list, if I only
>>need to post new lists when there are changes (instead of regularly once a
>>month like I've been doing for a while now) or leave the list like it is..
>
>Yes. I suggest re-publishing when there are changes. I preserve a list
>until a new one comes along. Please carry on with the useful work,
>Hallvard.
>
>
>--
>Roger Cain, Manchester, UK NeST:90:100/103
>TT 6Mb/MagiC 5/NVDI 4
>____

2237. networking Atari's

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: BACH@ATLANTIS-BBS.COM
Message-ID: <6b3m0o$h52$1@news.ncal.verio.com>
Source record: 108542

Hi!
I have an Atari TT030 and I will soon have an 1040 STe.
Is there a way to network the two together, so I can
access applications from the TT hardrive with the STe?

Atarian
Tim Conrardy

2238. Re: FS: NEW ATI All-in-Wonder PCI, 4 MB...

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: bdc2@po.cwru.edu
Message-ID: <6b3nv5msd1@alexander.INS.CWRU.Edu>
Source record: 108543

On 1 Feb 1998 20:21:35 , fredo67@hotmail.com wrote:
>The graphics card for sale:
>
> ATI All-In-Wonder, PCI, 4MB EDO-DRAM. Only 2 weeks old, want to sell
>because it doesn't support the super high resolution I need. (So I bought
>a Number Nine).
>
>Great TV reception!
>
> $175.
>
> Let me know if you're interested
>
>-Fred
>
>
>Standard RAM (MB)
> 4MB
>Maximum RAM (MB)
> 4MB
>Graphics Controller ATI 3D RAGE II
>3D Capability YES
>Type of RAM
> EDO-DRAM
>Displays 16 Million Colors at 1280 X 1024
>Flicker-free Refresh(70Hz+) at 1280 X 1024
>Plug & Play Support ADVANCED (VESA DDC 2B)
>
Does this run in an atari TT??? with a vme bus?

Boris

>-------------------==== Posted via Deja News ====-----------------------
> http://www.dejanews.com/ Search, Read, Post to Usenet
>.

---
bdc2@bdc2-ra.cwru.edu

2239. Re: ** Atari ST FTP site list **

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: drojo@marlin.utmb.edu
Message-ID: <6b3l5d$47d$1@allele.utmb.edu>
Source record: 108544
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Nicholas Bales (bales@GET.THIS.OUT.hol.fr) wrote:

: Daniel Rojo a crit dans le message <6b10dvabr1@allele.utmb.edu>...
: >Maybe you can post it
: >just when there are changes, but in that case it would be good if it's a
: >reference to it in the FAQs.
: >

: Well, there actually is a reference to it in the Quick FAQ...

Hey, that was quick!. Good work there as well :-).

Regards,

Daniel.

Daniel Rojo daniel.rojo@utmb.edu
University of Texas Medical Branch, Galveston

2240. Re: Maseratinet

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6b3onqlge1@usenet51.supernews.com>
Source record: 108545

On 1 Feb 1998 21:26:38 , Peter Rottengatter wrote:

>The CAB.OVL for STiK and STinG does support authentication. However,
>it's got a serious bug that prevents authentication on the first attempt
>usually. AFAIK, it usually works when tried the second time straight after
>the first attempt (the failure).

Peter,

Actually, in my case with maseratinet.com, its the first attempt that works, succeding attempts are the ones that fail. In other words, if I go to the page I can download one new page - any others produce the error. If I shut down CAB and then reload I can get to one more new page. Kind of a PITA, but I have been able to get just about all the info I need.

Thanks for the info - I didn't realize there was an insect infestation of that size in the latest CAB.OVL :)

Steve

2241. Re: STiNG, CAB, and Multitasking

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6b3pml$4no$1@usenet88.supernews.com>
Source record: 108546

On 31 Jan 1998 20:11:04, Eric Hays wrote:
>STiNG and CAB together do a reasonable job of multitasking on my
>computer, ...

Eric,

Running under MagiC you do have the option of "killing" the running app
by pressing the ESC/CONTROL/ALTERNATE key together. I would say that
this method will allow you to escape from the problem you describe about
80 to 90% of the time. Of course you have to re-boot CAB (or the
offending app) but this is usually quicker than waiting for the time
outs.

I agree with you on the length of the time out using CAB.OVL. My
experience has been if new data does not come in within 15 to 20
seconds, it is not coming. I think a time out of 30 seconds is more than
enought. Additionally CAB.OVL should allow you to escape the time out if
you hit the dreaded "Resolving Host" message instead of locking up the
computer.

A lot of this, though, seems to be nagging problems with CAB.OVL. Many times when the
system goes into the count down mode new data will only start to flow
when the OVL resets at the countdown end.

OTOH the latest vesion of the OVL does allow you to click on a link and
reset before the current pape is completely loaded. This has really
speeded up going through pages with slow loading graphics as you can
click on link and CAB will abandon the current page and start loading
the linked page as info comes in. Again this not 100% but darn close :)

Steve

2242. Re: ANSI terminal

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: rcollins@freenet.columbus.oh.us
Message-ID: <6b3v2o$1t6@login.freenet.columbus.oh.us>
Source record: 108547

Roger Cain (rcain@zetnet.co.uk) wrote:
: On 1 Feb 1998 09:25:00 , Raymond Collins wrote:
: >Derryck Croker (DCroker@fortress.org.uk) wrote:
: >: Nostrodamus phrophesised this from hall@post1.com to All...
: >
: >
: >: I downloaded Connect 95 from a BBS a long time ago, your message reminded me
: >: to unpack it. To my surprise all I had to do was to copy the RSC file from my
: >: English 2.46 over to turn it into an English version, I guess the help file
: >: would be the same too.
: >
: >
: >CoNnect 95 does not have an English RSC file. One was never made for it.
: >CoNnect 2.46's English RSC is not adequate for CoNnect 95.

: Uhhh? But Derryck says it is OK. Why do you think it's not adequate,
: Ray?

Roger,

I am glad you asked that question.

According to the author of the program there are changes to the CoNnect 95
that make it impossible to use the RSC file from CoNnect 2.46. You will
not have access to to all of the menus in CoNnect 95.

There was never an English resource file made for CoNnect 95.

But do not take my word for it contact the author Wolfgang Wander
at wwc@MIT.EDU.

--
Raymond Collins	Ohio State University
Collins.197@osu.edu	Neuropathology
rcollins@freenet.columbus.oh.us	Research Assistant

2243. Re: Problem receiving fax in Junior Office with class 1 modem

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: Frank Szymanski <franks@kaa.bbn.hp.com>
Message-ID: <34D57FB5.A21C90C1@kaa.bbn.hp.com>
Source record: 108548
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

> It's being used on an Atari STE with 4MB RAM, TOS 1.06 or 1.62 (I don't
> know which)

That is very important because TOS 1.06 was full of bugs. BTW, I recommend an upgrade to TOS 2.06.

> and a 14.4K fax/data modem. I believe it was also tried on a
> C-LAB Falcon MK-X with 14MB RAM, on the modem2 port, under TOS 4.04.

Perhaps it is a problem with the modem.
BTW, are the paths correctly set?

Tschuess,
Frank

2244. Re: binaries atari newsgroup

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6b3uv1fvf1@news.stortek.com>
Source record: 108549

```
In article <34d604d4.4015769@news.zetnet.co.uk>, paxton@zetnet.co.uk wrote:
>Hey! rcain@zetnet.co.uk (Roger Cain) wasn't it 1 Feb 1998 23:09:02 GMT
>that you wrote:
>
>
>>There is no binaries newsgroup for Atari.
>
>You sure Roger ?
>..

Well, let's say there is no 'active' binaries group. Well, at least not on my
newsserver, anyway.

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

2245. Re: SH204 Hard drive and 1040STf

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6b40hr$g50$1@news.stortek.com>
Source record: 108550

In article <34d5462e.0@news.ghgcorp.com>, "James Reyna" <jreyna@ghg.net> wrote:
>I have an interesting dilemna... I am a musician that purchased a 1040STf
>back in 1989 for MIDI and I have always used floppies for storage. I have
>had someone give me an old Atari SH204 hard drive and I figure I'll need
>some kind of driver to make it work. I still use my ST for MIDI, and I want
>to implement the hard drive... and I just found the driver for the SH204...
>how can I get this file into my ST (from my PC)? Any and all suggestions
>are appreciated.
>

-format a 720K Double density floppy disk on the PC
-copy the file on it
-eject it
-insert the disk into the STF
-double click on the A: drive.

I really wonder why this question keeps on coming up, as it's answered in the
FAQ and at least twice a week in this newsgroup.

The latest AHDI driver is
v6.061 and can be found at : http://ftp.lip6.fr/pub/atari/Disk/ahbi6061.lzh

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2246. Re: Atari Hard Disk Drive

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: Frank Szymanski <franks@kaa.bbn.hp.com>
Message-ID: <34D5877E.565C7C03@kaa.bbn.hp.com>
Source record: 108551

> >Is it possible to fit a hard disk drive to an Atari STe 1040?
> >If it is, what hardware, software etc., do I need?
> Yes. You need a host adapter to convert from Atari ACSI to SCSI - this
> plugs into the DMA port (Link 2 is the current one but you may find
> AdSCSI , Supra etc. cards second hand). You then need a SCSI HD
> (obviously), a source of power for it 5v and 12v, and some driver s/w.
> You can start with some PD drivers.

And you have to be sure that your STe isn't one of the machines which have a ST-DMA chip installed instead of the correct STe-DMA chip. These machines produce random errors on your harddisc.

Tschuess,
Frank

2247. STiNG and Tosbox emulator on Wintel PC: does HSMODEM matter?

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: tomio@aiTODmewTODco.jp
Message-ID: <34d57ee9.18452812@news.mew.co.jp>
Source record: 108552

Hi everyone,

I have successfully connected to the internet with an IBM PC running the Tosbox ST emulator. The stack used is Peter Rottengatter's STiNG (since my ISP only supports PPP, STiK wasn't an option). Web browser is CAB 1.5, with CAB.OVL. (Have Antmail, Newsie installed but didn't get a chance to try them yet.) Using a US Robotics Sportster 33.6 data/voice/fax attached to COM2 (still treated as "Modem1").

Quite a thrill when it finally worked, I can tell you...now I have one small, minor question, which is probably stupid: when running Tosbox and STiNG, is the HSMODEM package necessary? In other words, does Tosbox emulate the (buggy) Atari ST serial ports, or just build on the PC serial ports? Seems that if Tosbox doesn't emulate the buggy Atari ports, then including HSMODEM in the setup probably isn't needed, or even a good idea...(come to think of it, TB.INI does allow the user to translate "up" all speeds (so that 19200 becomes 115200 etc), so as I think about this I'm convincing myself that HSMODEM is NOT necessary with Tosbox.) Constructive counterarguments welcome and appreciated.

(If anybody is curious about how I got the Tosbox emulator running on an IBM PC connected to the internet using STiNG, send e-mail or reply to this post)

Cheers

Steve Madsen
Virtual Reality R&D Group
Matsushita Electric Works, Ltd., Osaka JAPAN
tomio@aiTODmewTODco.jp
(Replace "TOD" with "." to send e-mail)

2248. Re: Recasing a 1040 ST

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: pls@no.spam
Message-ID: <6b41aq$rpf@bcrkh13.bnr.ca>
Source record: 108553

In article <886278502.1621229576@dejanews.com>, ohcan@geocities.com wrote:
>Ok. My 1040STF's power suply has gone for good. So I'm willing to replace
>it with one standard PC Power suply. Anyway, I want to seize the
>opportunity and give my ST a new housing (one PC standard tower). Any one
>has done this? Any comments will be appreciated. Think its not such a
>difficult task... My main concern is (you guessed) the keyboard.
>

I re-housed my STFM in a PC tower case, a large upright one that has 9 disk bays. I extended the keyboard interface to the tower back panel, connected it to a Din socket. I put 2 metres of cable on the keyboard & terminated it in a Din plug. I left the keyboard in the original STFM casing.

I meant to saw off the unused portion of the case & make the keyboard smaller, but thats a radical step.

Works well, has done do for 6 years now.

Plenty of room for expansion in there, I was able to sandwich the ST motherboard between the Tower case skins & the sub chassis, so there is still room for a PC motherboard, or memory boards or whatever.

Gerry O'Rourke
Nortel Ireland Ltd
E-mail (remove the #'s) gigxr01#@nt#.com

2249. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <34D58B5D.65D@ooc.de>
Source record: 108554

Magnus Kollberg wrote:

> And it's MagiC who handles this one? Would it be possible to set

MagiC creates the standard FRB, excactly like TOS does.
The XFRB is meant to be used by other drivers than the hard disk driver.

> not possible to locate the FRB buffer and mark it as none cacheable.

Of course the standard FRB can be located. The _FRB cookie contains its
address and this is a documented feature of TOS. If there is no _FRB
cookie, the machine doesn't require one. This is the case for an ST/STE.
There is no difference at all between the FRB under MagiC and under TOS.

> So does anyone know how to get hold of this FRB buffer under MagiC so
> that it can be set to none-cacheable? We have tried to get some info,

Obviously you didn't read the official information about the FRB,
documented by Atari and literature like the Profibuch or Atari
Compendium.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

2250. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <34D58BA4.2D72@ooc.de>
Source record: 108555

Magnus Kollberg wrote:
>
> I guess HD-Driver doesn't care about where the FRB buffer is, or even
> knows
> where the FRB buffer is. All this is managed by the OS right?

Like any other driver HDDRIVER uses this buffer and gets its address
from the _FRB cookie.

--

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2251. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <34D58C45.2A88@ooc.de>
Source record: 108556

Oliver Skelton wrote:

> Would I need the XFRB on to use GEMAR on a fastram Falcon? - or is the
> XFRB just to speed DMA buffering when more than one program is using it?

You should have a look at the GEMAR documentation. It depends on GEMAR
if and under which circumstances the XFRB is used or not.

--

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2252. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <34D58BF9.652F@ooc.de>
Source record: 108557

Andreas Kromke wrote:

> Are YOU sure that the FRB buffer is used for _all_ disk and floppy
> operations (of course, I mean a Falcon+AB), even from and to ST-RAM?

The standard FRB is only used for hard disks, not for floppies. Floppies
have their own, smaller buffer, with a size of 1 KByte. The address of
this buffer is pointed to by the system variable _dskbufp.

--

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2253. Re: Help with HDDriver -- quick!

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <34D58D1B.5AA8@ooc.de>
Source record: 108558

outrider wrote:
>
> I think you took Uwe's comments the wrong way. I don't believe he was trying
> to be negative toward you. He was just being realistic, making sure you
> understand everything that's involved. It apparently is a MAJOR undertaking
> that makes it virtually unprofitable.

Yes, this is exactly what I was aiming at.

--

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2254. Re: ZIP PLUS TOS friendly?

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <34D58DBF.10B4@ooc.de>
Source record: 108559

jim wrote:

upgrade from TOS 1.62? What driver software supports the ZIP+ (cost?
> Free/PD alternatives?) and is it fast enough to use as a hard drive? I
> often need to move large files between PC at home and MACs at college so

Basically any driver works with the ZIP. If you want to use the unique
password protection features and if you want to exchange data with your
PC, I suggest you have a look at HDDRIVER, demo version on
http://acp5.chemie.uni-kl.de/seimet/hddriver_english.html

--

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2255. Re: TT030 and HD

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <34D58ED8.A80@ooc.de>
Source record: 108560
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Stephen Christian wrote:

> I want to replace my current (50M) HD with the new 2G HD. When I
> disconnect the current internal and connect the 2G and boot. All seems
> fine. I boot of a floopy with ADHI 6.061 which reports the drive as
> SCSI 0 - ST32430N. So all looks good.

AHDI doesn't support SCSI drives larger than 1 GByte. The same applies
to HDX.

--

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2256. Re: Zip Plus SCSI woes

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <34D58E22.1B3@ooc.de>
Source record: 108561
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Ben Hall wrote:

> With the Zip Plus connected, the SCSI communication "works" but is
> extremely unreliable. Both HD Driver 7.1 and the ICD 6.5.5 driver
> software read garbled data - sometimes the Link is not detected,

In this case there must be something wrong with your cables (probably
too long) or your termination.

--

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2257. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6b46bl$r7p$1@infomania.emw.ericsson.se>
Source record: 108562

Andreas Kromke wrote:

> Again and for the last time:
> Are YOU sure that the FRB buffer is used for _all_ disk and floppy
> operations (of course, I mean a Falcon+AB), even from and to ST-RAM?

Well I have tried to read through all the mails that you and Doug
sent to each others about this problem. I would think that this is
the case yes.

Here are some snippets from what Doug sadi back then. Maybe Uwe could
comment as well..

Doug said:

There *will* be programs which (wrongly) decide to skip the _FRB buffer
because the transfer address is below $1000000 - making some dangerous
assumptions about the hardware specification and memory model available,
but with that in mind you have to consider the following points:

1) This fix is primarily for AB users. All other 68040/60 machines have
hardware bus snooping so they don't need the fix. That means we can
rule out things that are not important to AB users when considering
a solution to the problem (see following points).

2) AB users don't need ST-ram. It's useless. You keep your screen there
and it's needed for audio and disk buffering purposes - and it can
be useful for using as a disk cache memory pool - but apart from that
it serves no beneficial purpose with so much 32-bit FastRAM
available.

3) Anything on the AB which requires ST-ram tends to require it because
DMA of some sort is involved. This means cacheable ST-ram is a bad
plan however you look at it. This does not really affect the screen,
but disk DMA and audio DMA *both* suffer from stale cache entries.

4) I produced a simple program for people who want to use software which
relies on direct DMA transfers to or from ST-ram, without passing via
the _FRB buffer. This program temporarily claims all free ST-ram, and
marks it as non-cacheable. It can then be used safely with the
following software:

* Audio samplers / D2D recorders.
* Low-level floppy disk copiers which ignore FRB (not found one yet).
* TCache63 when the cache pool is held in ST-ram instead of fastram.
* Other low-level HD tools like HDX and HDDRUTL, which don't use FRB

and
talk to the HD driver directly instead of passing through RWABS etc
(these don't like TSRs on trap #13, because they ignore them).

My tests show that almost all software, including most low-level copiers
and disk utilities are 100% reliable with a non-cacheable FRB, which did
not work properly without it. Only very few programs (like TCache) dare
to
DMA directly to ST-ram when FRB is made explicitly available, and so
must
be used with the other patch to mark all free ST-ram as noncacheable.

There are 2 drawbacks to marking all of ST-ram as non-cacheable:

1) You have to avoid running tasks from ST-ram or suffer major slowdown.
2) Your screen becomes non-cacheable.

Both of these are not much of a problem because:

1) ST-ram is not used for tasks when FastRAM is available.
2) The screen is 15% faster for most VDI tasks when it is noncacheable
anyway - so it actually improves performance as a side effect.

So, with the non-cacheable FRB alone, most low-level disk software will
work perfectly, with a few exceptions. These exceptions can be logged in
the docs for the user's own reference (I still know of only one program
which has problems with the FRB alone, and that is TCache).

With the non-cacheable FRB *plus* non-cacheable ST-ram, ALL software
works perfectly, so long as it is both 68040 and Falcon compatible.

I think that's not a bad 'yield' for such a simple fix - especially
considering the TSRs were much less succesful in general.

I did also find a mail from you saying this:

Andreas said:

But there, of course, is a solution: First try to convince the OS
that there is no ST RAM at all. This will _force_ all DMA drivers to
use the FRB. When you are able to manage that, the FRB solution will
work,
and I will make the FRB pointer accessible in the next version of MagiC.

So did you make the pointer accessible?
Also here is another excerption from your discussion.

Doug said:

> Nobody seems to believe me that this will not solve the problem.
> As DMA operations normally do _not_ use the FRB I will not make it
> accessible.

If you *know* that Magic does indeed ignore the FRB unless passing via fastram, then it will not work unless the rest of STRAM is made non cacheable also (which I have written a patch for anyway) - but if the FRB is *not* made available, then I can't even do that. All I can do is mark all of ST-ram non-cacheable before Magic loads, and that means bits of Magic might execute from ST-ram with the cache effectively off. If you can assure me that Magic leaves effectively no code in ST-ram when loaded into FastRAM, then I could do that instead without imposing any kind of performance penalty.

Doug said:

> BTW: Do you if the hard disk driver uses the FRB, or is this done by
> the kernel? I have to look this up because I do not know it by heart.

I believe it is handled by the kernel, because the presence of a _FRB cookie corrects otherwise faulty floppy disk access - and floppy disk is managed at a very low level by the kernel alone.

I have never seen any evidence that the disk drivers make use of the fastram buffers, even though some are capable of installing them. They just create the buffer and leave it up to the OS to do the rest.

Doug said:

> > So ACSI is treated differently from SCSI? or am I reading this wrong?

> No, that's right.

But SCSI has no access to the expansion port. If it's not buffered, it will
get clipped at the 24-bit address bus limit. I can't see how SCSI could ever work with FastRAM on the Falcon (using the expansion port) with no DMA buffering in between...

> The SCSI chip addresses 4GB, ACSI only 16MB of memory.
> The FRB is only used for ACSI (HD and floppy).

The SCSI chip may have a 4GB range, but it's not used in the Falcon.

Remember the expansion port is only a 24-bit address range, just like the CPU. There are only 24 address lines connected up.

Any DMA passing through the expansion port (if that is even possible, which I'm not convinced about) it will get clipped to 24 bits and cause all sorts of nasty trouble.

> And how do you treat SCSI?

Previously, I had all sorts of complicated routines patched around
the RWABS and GETBPB functions, but I have found that it is not actually
necessary with a _FRB cookie installed - so long as the ST-RAM being
used by the DMA is not cacheable during the transfer.

This would tend to indicate that all DMA passes through the FRB buffer,
including SCSI DMA (which fits the evidence about the expansion port
clipping or limiting SCSI DMA transfers).

This seemed to hold true with Magic when I tested it, but I had to
turn the data cache off entirely to get it to work without the nasty
patching routines installed.

BTW, something I said in my last mail was wrong - the kernel does *not*
handle the buffering of non-floppy DMA. The kernel handles floppy disk
(and probably other ACSI) and the disk driver (HDDriver or whatever)
handles the rest (SCSI DMA).

Well I'm not sure if this will make things cleared (I sure got
confused..)
and if it would help I could mail all the mails I have regarding this.

But maybe atleast Uwe could have some comments or maybe Andreas would
get
some new good ideas. Anyway from reading this I only get more confused.

Also, it should be aware that marking _FRB buffer none cacheable
under TOS and MiNT works just fine, it's only with MagiC this doesn't
work and cause disk corruptions on SCSI/Floopy.

But maybe this is a problem with MagiC which we have to live with.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

2258. VFAT -> minix-fs

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: Petr Stehlik <pstehlik@zln.cz>
Message-ID: <6b473i$in9$1@ns.felk.cvut.cz>
Source record: 108563

Hi,

if you need to copy files with long filenames from VFAT medias to MiNT's
minix-fs, you can use my VFATCP. If you want just to list the long filenames
(even under TOS) try out 'vls'. Both programs are available on my WWW page
and were uploaded to ftp.funet.fi.

Petr
--
E-mail: stehlik@cas3.zlin.vutbr.cz PARCP developer
WWW: http://cas3.zlin.vutbr.cz/~stehlik MiNTOS/Linux user
mirror: http://users.zln.cz/~pstehlik Atari800 emulator
mirror: http://www.cyberstrider.org/mirrors/stehlik Atari Falcon040

2259. Re: [ADV] Wen.Suite 2.40b web/email/new

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6b49c4$ef3$1@roch.zetnet.co.uk>
Source record: 108564

On 1 Feb 1998 23:19:04 , J Kock wrote:

>And this time it WORKED!! :-) I can now actually connect to
>my provider with PPP link, and i also viewed some pages online!
>:-))) Great work guys!

Yes. This is a great improvement. However, it still bombs with Magic
after I have displayed a few pages. This is on Oxo's 'To Do' list,
though.

Does anyone know which bits are disabled in the demo? I'm never sure
whether it's failure to do some things is:

Intentional restriction in demo
Fault with program
Fault with my configuration.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2260. Re: binaries atari newsgroup

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6b49c5$ef3$2@roch.zetnet.co.uk>
Source record: 108565

On 1 Feb 1998 23:27:52 , Tony Greenwood wrote:

>>There is no binaries newsgroup for Atari.
>
>You sure Roger ?

Well, tell me which I have missed.

There is alt.binaries.atari.d, which is useless.

There are all the 'picture' and 'sound' binaries which are common to
any m/c which supports the standards.

Let's be knowing of the others you know of, Tony.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2261. Formatting 720K disks on a PC

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980202050026.5541A-100000@sparkie.gnofn.org>
Source record: 108566

On Mon, 2 Feb 1998, Nicholas Bales wrote:

> -format a 720K Double density floppy disk on the PC

Shouldn't that be formatted in DOS? I've told people not to format a disk while running Win95, if they want to use that disk on our machines. Am I just being paranoid?

> -copy the file on it
> -eject it
> -insert the disk into the STF
> -double click on the A: drive.
>
> I really wonder why this question keeps on coming up, as it's answered in the
> FAQ and at least twice a week in this newsgroup.

Cause I think it was never answered as far as Win95 is concerned. I've done just as you said above, and ended up with disks that were unreadable and couldn't be reformatted on the Atari. Now I didn't do any scientific testing, but it happened every time I tried it.

Happy Festivus,
Dave
<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

2262. Re: "The Light of Adamas", der DRACONIS Web Browser

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6b4a39$s6g$1@infomania.emw.ericsson.se>
Source record: 108567

Jo Even Skarstein wrote:

> > Any info?..Live dead, looking good or ??
>
> It's alive, the latest version I tried was dated 25/1 or 27/1 :-) It
> looks awful though, the GUI is just horrible. About the ugliest thing
> I've ever seen.

So how often do you open the dialogs? And this is a early beta version
for gods sake! Nice buttons are on the todo list, but it hardly improves
the important part, how it displays web pages and works with them, does
it?

> However, it rendered HTML pretty fast, if they can speed up image-
> loading a bit it could be good. The pictures were screwed up on
> my graphics-card though.

This is on the todo list as well. Nova support and GDOS support is
comming (maybe GDOS is already there).

> The big downside is that it requires it's own TCP/IP-stack :-(Why?
> WHY?? The last thing we need now is more fragmentation in this area.
> The Amiga has several stacks but only one API, thus all internet-
> -software works regardless of what stack you choose.

Well, for start there is no Berkely compatible socket for TOS. He is
considering STiNG support, but as it currently doesn't support
everything
he needs he wont make it working with STiNG, yet. MiNT should be
possible.
But I do agree, it's a problem.

> The situation now is not acceptable. If you want to use the ASH
> emailer you need to run PPP-Connect, but then you're limited to
> ASH's expencive apps for everything else as well. Unless you
> use STinG or MiNTnet that is, but then you'll have to disconnect
> and connect again just to use another client...

Jupp it's a problem. Another problem which we have already talked about
that the Atari doesn't use a "standard" API. I would guess the Amiga
API is fairly compatible to the Berkely socket interface, or?

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |

2263. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6b4av8$s6g$2@infomania.emw.ericsson.se>
Source record: 108568

Guy Harrison wrote:

> >> I wonder how many emails have been sent asking them to release the
> >> source code?
> >
> >So it was Oregan who developed Lattice? But they didn't sell the sources
> >to that one, or did they? I thought it was HiSoft who owned Lattice?
>
> So did I. I am just assuming the statement is true. Yes I was under
> the impression Hisoft wrote it but that was years ago. Who knows how
> held the licence originally and how it may have changed hands?

I remember that there were some talk about someone outside hiSoft would
take over updates. Unfortnately nothing happened. The optimzer is very
nice in Lattice, but unfortunately is also have got a bug making it
rather
useless (this is from what a friend told me). Also the editor is a pain
in
the arse.... and could need a few fixes/updates. Besides that, I love
it.

> >Why not bugger them about it?
>
> I'd get arrested!!! ;-))

Who cares? :-)

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

2264. Re: ** Atari ST FTP site list **

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: ACA126@news.salford.ac.uk
Message-ID: <6b4tst$7dg_002@salford.ac.uk>
Source record: 108569
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <34d3594a130ae82@post1.com>,
hall@post1.com (Hallvard Tangeraas) wrote:

>By the way... is there any use for my FTP site list any longer? Does
anyone
>use it at all or are my updates and postings just a waste?
>I'm wondering since virtually nobody responds or comments the list
any
>longer, so this might mean one of two things:
>
>1) the list is needed by the Atari community, but everything looks
fine,
>the links work OK and the list is useful, so there's no need to
comment
>anything.

Yup a good and accurate description there mate

>2) nobody uses it any longer...

Rubbish

Leon L Robinson
Still running at 8MHz and proud

2265. Re: all atari items atari made in the world

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6b4br5$s6g$3@infomania.emw.ericsson.se>
Source record: 108570

```
Cvendel wrote:
>
> Hi Magnus,
>
> I too recall some rumor to that effect, however I have checked all my
> ST/TT/Falcon related correspondences and can find nothing that relates to the
> PPC from or to Atari Corp. It really would be great if such a beasty
> existed. Also most of the Model #'s he lists appear correct, some however are
> different and may have been alternative model #s used in France.

Could be. I guess it was just something someeon made up. Sounds a bit to
cool
to be true. Anyway, what happened to the pics on the mysterious Falcon
box
you got hold of? :-)

//Magnus Kollberg
--
+-----------------------------------------------------+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+-----------------------------------------------------+
```

2266. Re: References requested please:)

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6b4c16$s6g$4@infomania.emw.ericsson.se>
Source record: 108571

```
Michael Grove wrote:
>
> I was wondering if anyone I have sold to or did business with in the
> past would post a good word. I am doing a rather large sale and would
> like the purchaser to be comfortable with the terms.

I have had no problems with good old Mike at all. He deliverd what he
had
promised right on time, even to me living in sweden.

//Magnus Kollberg
--
+-----------------------------------------------------+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+-----------------------------------------------------+
```

2267. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: and@imr.uni-hannover.de
Message-ID: <6b4d4r$v7$1@newsserver.rrzn.uni-hannover.de>
Source record: 108572

Uwe Seimet (us@ooc.de) wrote:
: The standard FRB is only used for hard disks, not for floppies. Floppies
: have their own, smaller buffer, with a size of 1 KByte. The address of
: this buffer is pointed to by the system variable _dskbufp.

no.

--

ANDREAS KROMKE

....
Fragen Sie nicht, was Ihr Computer fuer Sie tun kann.
Fragen Sie, was Sie fuer Ihren Computer tun koennen.

2268. Serial driver was: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: Yves Pelletier <ypell@CAM.ORG>
Message-ID: <Pine.GSO.3.94.980202063752.13580C-100000@Ocean.CAM.ORG>
Source record: 108573

On Mon, 2 Feb 1998, Robert Goodwin wrote:

> In article <Pine.GSO.3.94.980131205947.14530A-100000@Stratus.CAM.ORG>,
> Yves Pelletier wrote:
>
> >Hsmodem works great for what it was designed to do, but it is
> >unsupported and the source code is unavailable. In the context
> >of trying to foster a new generation of Atari programmers, I
> >would characterize it as rather useless.
>
> Unsupported? That's not what I seen to have read. Is it still being
> updated by the author?

I was pretty sure I had read that HSMODEM7 would not be updated
further. How long has it been since the last update? Still, I
would love to be proven wrong.

>
> >Hsmodem also doesn't work 100% with MiNT. There has been an
> >attempt to correct this, but the author of hsmodem was
> >unsupportive.
>
> That explains it then. What does the author say? Does he respond? If so,
> how does he respond?

I was not personally involved. What little I know, I heard from
Jerry Geiger: circa 1995, he wrote part of a MiNT serial device
driver for HSMODEM. He needed help from Harun to finalize the
product. Whatever the reason, the help did not come, and the
project foundered. The uncompleted project is available at your
local MiNT ftp archive. (Under hsmint.tgz or some such name.)

>
> >FWIW I think we could do with public sources for a decent serial
> >driver.
>
> That's just it of what I was trying to explain to Guy. Public sources,
> rather than depending on what Steve Yelvington wrote. It's only one thing,
> though I would like to see more examples. I've yet to find any, with the
> exceptions of a BBS in K&R C, the Citadel BBS program.

Couldn't agree more.

Yves

--
When the trees are seen to be moving, the enemy is advancing.

Sun Tzu 9:20

2269. Re: Formatting 720K disks on a PC

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6b4ejv$j7e$1@news.stortek.com>
Source record: 108574

In article <Pine.GSO.3.95.980202050026.5541A-100000@sparkie.gnofn.org>, Dave Gostl
<dbg01@gnofn.org> wrote:
>On Mon, 2 Feb 1998, Nicholas Bales wrote:
>
>> -format a 720K Double density floppy disk on the PC
>
>Shouldn't that be formatted in DOS? I've told people not to format a disk while
>running Win95, if they want to use that disk on our machines. Am I just being
>paranoid?
>

Well, it works very well for me in Win95. The only thing to avoid is long
filenames, that tend to do Bad Things on the Atari side (at least on my
setup), so just check every file is in 8+3 format before copying over.

>> -copy the file on it
>> -eject it
>> -insert the disk into the STF
>> -double click on the A: drive.
>>
>> I really wonder why this question keeps on coming up, as it's answered in the
>
>> FAQ and at least twice a week in this newsgroup.
>
>Cause I think it was never answered as far as Win95 is concerned. I've done
>just as you said above, and ended up with disks that were unreadable and
>couldn't be reformatted on the Atari. Now I didn't do any scientific testing,
>but it happened every time I tried it.
>

It looks like the Win 95 vfat is the culprit.

Oh, the other thing is: DO NOT FORMAT A HD FLOPPY IN DD (720K), you know, with
a piece of sticky tape over the HD hole. It works sometimes, but the disk
always ends up going faulty sooner or later (the sooner option sometimes
meaning immediately), as there are differences in the magnetic surfaces of
both types of disks.

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2270. Re: Atari MPegs and Pamela Lee :-).

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: Guido Vollbeding <guivol@workaholics.net>
Message-ID: <34D5C1B2.68229CB2@workaholics.net>
Source record: 108575

David Bolt wrote:
>
> On 1 Feb 1998 07:17:41 , Brian Van Tilborg wrote:
> >
> > Ok, I got some Pamela Anderson and Tommy Lee Mpegs that have been very
> > popular for some strange reason. Anyways, has anyone been able to view
> > these on the Atari or the Falcon yet, with the full versons of MPlayer
> > or any other program for that matter?
>
> If they are MPEGs you need something like 1stGuide to play them. It seems
> to handle all the MPEGs I've thrown at it.

Well, 1stGuide is designed to handle all valid MPEG streams (including
systems, which many other players donï¿½t handle) on all Atari TOS systems
in all configurations (graphics modes)!
It can play a virtually unlimited number of MPEG videos independently in
separate windows at the same time, which is a unique feature even compared
to MPEG players on other platforms.

> MPlayer doesn't handle MPEGs,
> only AVI, MOV or FLI/C/H/M and animated GIFs.

MPEG is a reasonable, demanding, platform-independent, non-proprietary,
well-defined standard technology, and as such not very interesting for
typical Atari developers and users, after my experiences.

Michael Grove wrote:
>
> I have tried a few newer MPEGs I found floating around, and had
> problems with MPEGDSP player too.

The latest version of MPEGDSP should handle all valid MPEG-1 streams
properly (see http://www.mpeg.org/MPEG/MPEG-video-player.html),
but it has limited features and a limited running environment (Falcon only).

> I know that the Atari players can only display certain frames,

1stGuide can display *all* frames (I/P/B), so itï¿½s not a typical
Atari player!;-)
MPEGDSP only displays I-frames and skips P- and B-frames, because
reconstruction of the latter requires huge efforts which are not
recognized by Atari users, after my experiences.

> and maybe the creators of these files are
> compressing them in a way that is incompatible for our players.

No, itï¿½s rather vice versa: Usual Atari (proprietary) demands and developments are incompatible with reasonable standards developments.

Regards,
Guido

2271. Re: all atari items atari made in the world

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6b4eu8$j7e$2@news.stortek.com>
Source record: 108576

In article <6b4br5$s6g$3@infomania.emw.ericsson.se>, Magnus Kollberg
<magnus.kollberg**@**emw.ericsson.se> wrote:
>Cvendel wrote:
>>
>> Hi Magnus,
>>
>> I too recall some rumor to that effect, however I have checked all my
>> ST/TT/Falcon related correspondences and can find nothing that relates to the
>> PPC from or to Atari Corp. It really would be great if such a beasty
>> existed. Also most of the Model #'s he lists appear correct, some however
> are
>> different and may have been alternative model #s used in France.
>
>Could be. I guess it was just something someeon made up. Sounds a bit to
>cool
>to be true. Anyway, what happened to the pics on the mysterious Falcon
>box
>you got hold of? :-)
>

Well, I seriously doubt there were ever any 2080 or 4160 STFMs, I did hear
though that there are 2080 and 4160 STE badges available, but that no machines
were ever marketed like that. I've also never heard of official machines
called 520ST+ or STF+ ?

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2272. Re: Joy WWW pages updated

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: Frank Szymanski <franks@kaa.bbn.hp.com>
Message-ID: <34D5CD31.1AC45AF5@kaa.bbn.hp.com>
Source record: 108577

> >Where is the second mirror?
> mirror: http://www.cyberstrider.org/mirrors/stehlik Atari Falcon040
>but the CyberSTrider gets updated automatically at night, so at this >moment the Atari pages are not there. That's why I excluded the mirror from >my previous post.

Thank you for that, in the meantime I got emuXL from another source. :-)

> >BTW, the emuXL is at version 0.26 ATM.
> you are wrong. It's up to 0.3.1, IIRC.

Hmm, on dracos site I only found V. 0.26.

Tschuess,
Frank

2273. Re: ** Atari ST FTP site list **

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <6b4j4cgam1@newsfeeds.grolier.fr>
Source record: 108578

On 31 Jan 1998 18:16:46, Hallvard Tangeraas wrote:

>By the way... is there any use for my FTP site list any longer? Does anyone
>use it at all or are my updates and postings just a waste?
>I'm wondering since virtually nobody responds or comments the list any
>longer, so this might mean one of two things:

As everybody told it to you, yes it's still very useful :-)
Keep on the good work, please.

==
Falcon030 14MB, FPU, 61MB IDE, 699MB SCSI, Zip !, CD-ROM, scanner
FidoNet : 2:325/3.26 NeST : 90:802/1.26 AtariNet : 51:903/1.26
==========< pricard@club-internet.fr >==========

2274. Re: Progressive JPEGs

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: Guido Vollbeding <guivol@workaholics.net>
Message-ID: <34D5D36D.97399123@workaholics.net>
Source record: 108579

Derryck Croker wrote:
>
> s> : I guess you've never used Control-A.
> s>
> s> Dang. No I hadn't. OK, I agree with you 100% -- English documentation
> s> is a must. I didn't even realize there was all this stuff under the
>
> Ruftrade does a reasonable job of text translation as I'm sure you're aware :-
>
> s> to see what I can make out of the documentation now. The program
> s> doesn't have a resource file though, so translating the dialogs isn't
> s> going to be as easy as it could otherwise be.
>
> That's very true, but you'll find that you can extract text from a binary
> using "Look'n'See" which is around many ftp sites. What you do next I'lll
> leave to your imagination!
>
> Speak to 'ya later!

You guys are really crazy. Why asking and supporting the author of the
software if you can make your own proprietary low-level patchwork?

The program comes with a short english readme with most important
usage information and where to go for support and questions.

Itï¿½s people like you who prevent reasonable software development for your
glory Atari platform. This forbidding behaviour will only precipitate the
ruin of the Atari platform. Good luck!

And thanks for giving motivations to drop the Atari development more quickly...

Regards,
Guido

2275. Registered Shareware Games

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <19980202141001.JAA26145@ladder03.news.aol.com>
Source record: 108580

THE COMPUTER DUNGEON is proud to announce that we are the official U.S. distributors of the following fully registered Shareware programs:

Running from RDT Software
Mole Mayhem from Croftsoft
Trader 2 from Croftsoft
4 Game Pack from Cybernation
Deadland '96 from Justin Bloggins
Curse of Azriel from A.A. Covell
Heat Wave from Mikael Lundberg
Conquest of Elysium 2 from Solution Software

Each of these programs are fully registered (which means that the authors receive payment for their work) and come with printed documentation. Your purchase of these programs helps support the Shareware system and encourages authors to continue developing programs for the Atari ST and Falcon.

Check out our website for more information on these programs at:

http://www.mcs.net/~isis/dungeon/dungeon.htm

More full registered Shareware programs will be offered in our listings as soon as we receive permission from the authors to distribute them.

NOTE: if you are an author of an Atari Shareware program and would like The Computer Dungeon to distribute your program here in the U.S. and North American, please contact us at either our website or Email us at "ComDungeon@aol.com"

Thank You for taking the time to read this and we look forward to helping you with all your Atari needs!

Al Horton
The Computer Dungeon

2276. Re: Help: TT030 and Internal HD

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <eMFiQS6L9GA.296@ntdwwaaw.compuserve.com>
Source record: 108581

Just a guess, but I put in a 545meg drive into my TT and I had to turn priual OFF!
--
"You are not ready for Immortality" Kosh on Babylon 5

2277. FS:Lower Price

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: sfpu@scfn.thpl.lib.fl.us
Message-ID: <6b4g8r$d8e$2@ns1.thpl.lib.fl.us>
Source record: 108582

```
Zenith VGA Color Monitor, good condition, 14 inch $50.00 you pay shipping.
e-mail replies please sfpu@scfn.thpl.lib.fl.us
```

2278. More New Products

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <19980202142001.JAA15845@ladder02.news.aol.com>
Source record: 108583

The Computer Dungeon continues to add new products for the Atari user. We have recently added many used software titles, used accessories, and new software titles such as HD Driver 7, NVDI 4, CAB 2.5, Tetris 2, Power Up, Atari Classic Game Collection (Joust, Moon Patrol, BattleZone, Crystal Castles, Missile Command), Suzy B's Treasury Vol. II, Alien Thing, and much more.

We will be carrying Atari Computing Magazine and ST Plus Fanzine for our customers. ST Plus Fanzine will be included FREE with every order.

Full registered versions of top quality Shareware titles are available for purchase with many more on the way.

We are proud to be the U.S. distributor of "Running", the EXCELLENT new game for the Atari Falcon030.

To find out more about our products and services, point your web browser to:

http://www.mcs.net/~isis/dungeon/dungeon.htm

We are updating our website on an almost daily basis and will be adding a "Download Product List" option to our website this week as soon as we are finished checking in over 100 used software titles.

Thank You for taking the time to read this message and look forward to helping you with all your Atari needs.

Al Horton
The Computer Dungeon
1440 Spencer Ave.
Berkeley, IL 60163

Ph: 708-547-7085
Fax: 708-547-6550
Email: ComDungeon@aol.com

VISA and MasterCard accepted.

2279. program to save .JPEGs?

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <34d5daf0.0@nemo.idirect.com>
Source record: 108584

I'm now getting the chance to actually work with my scanner (a Microtek E3 using Nima's ScanX software) and have been quite impressed with the results.

Now a question - is there any utility (shareware or commercial) that would allow me to load a .TGA graphic and save it as a JPEG? I'm using some of the scans for my web page and would really like to have them in TrueColour. GEMview doesn't have a JPEG saving module, and neither does Piccollo.

Any help anyone can give me in this regard would be greatly appreciated.

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ///////////////////

2280. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6b4lko$v8$1@infomania.emw.ericsson.se>
Source record: 108585

```
Uwe Seimet wrote:
>
> Magnus Kollberg wrote:
> >
> > I guess HD-Driver doesn't care about where the FRB buffer is, or even
> > knows
> > where the FRB buffer is. All this is managed by the OS right?
>
> Like any other driver HDDRIVER uses this buffer and gets its address
> from the _FRB cookie.

But if MagiC doesn't set up this cookie correctly (Andreas said that
MagiC
used a buffer of its own and deosn't use the cookie, even though it
creates
it) it wont work, will it?

It's still very confusing on how SCSI/Floppy access works on a Falcon
with
Fast-RAM (AB040). :-(

//Magnus Kollberg
--
+-----------------------------------------------------+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+-----------------------------------------------------+
```

2281. Newsie on a RAM-disk

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: aprice@postern.demon.co.uk
Message-ID: <886430821.26951.7.nnrp-08.9e987258@news.demon.co.uk>
Source record: 108586

I have been experimenting with Newsie on a RAM-disk, initially dumping the whole Newsie folder onto the RAM and altering the paths in Preferences to match. It does download faster, but the main reason is to stop the HDD from being thrashed when downloading newsgroups for off-line reading- I reckon this is what killed my last HDD under Oasis.

The question is: whilst downloading news items, the HDD access light flickers briefly once for each item. Has anyone any idea why it is accessing the HDD? It doesn't do it for mail.

Next step is to work out just which files are accessed during running Newsie, i.e. which files are used via the Preferences/path/working parameter. Unless anyone already knows?

Since I upgraded to v.0.84, downloading for offline reading has stopped splitting posts in the wrong places. There is now a different problem- if the last block of an item contains exactly three bytes, the transfer hangs, and I have to press Esc to continue. The item is accessible, and seems to be complete to the line with just '.' on. Anyone else experienced this?

--
Alan Price
http://www.postern.demon.co.uk

2282. Re: binaries atari newsgroup

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34d5c900.11994510@news.zetnet.co.uk>
Source record: 108587

Hey! rcain@zetnet.co.uk (Roger Cain) wasn't it 2 Feb 1998 11:06:45 GMT
that you wrote:

>>>There is no binaries newsgroup for Atari.
>>
>>You sure Roger ?
>
>Well, tell me which I have missed.

Try alt.binaries.atari

Started about a year or more ago By Richard Tiejns (sorry probably bad
spello) and sort of moderated by him, I have posted the odd binary to
it and downloaded the odd file,
Unfortunatly like all "alt" newsgroups it not best supported, I used
it while with my long standing providor Airtime Internet Resources,
But havn't seen it in the Zetnet listing,

However unless its been removed in the last say 2 months, then
alt.binaries.atari does exist,

Sorry for the original lack of info.. I presumed I was missing
something and was looking for your answer <smile>

>
>There is alt.binaries.atari.d, which is useless.

Yup

>Let's be knowing of the others you know of, Tony.

Only the obvious, It may not be avialable to all newsfeeds, but it
does exist :)

.-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

---------------- Join the ST+ Mailing list ----------------
email Majordomo@spodden.zetnet.co.uk and Put subscribe stplus

2283. Re: NEWSIE

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: Kev <kevj@clara.net>
Message-ID: <01bd2f6f$26763bc0$a55008c3@atarimad>
Source record: 108683

> What is a POP3 Server? The other's I think I understand.

Ummm, sounds familiar, can't tell you off hand though.

> Also what is a 'signature ooption?'

Ahh yes, this is for a witty or informative bit of text at the end of a message, always under a -- to stop people from having to read it if they don't want to.

> Where should I be channeling the path to, if I want a working path,
> or mail path, or offline path?

Where-ever you want, usually somewhere you will know and to keep your HD organised.

Kev.
--
This is a sig, not a funny one though :)

2284. Re: "The Light of Adamas", der DRACONIS

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6b33dohkf4@news1.inet.tele.dk>
Source record: 108684

>From: mcooke@tyndale.apana.org.au (Malcolm Cooke)
>Date: 1 Feb 1998 22:00:30 GMT

>Where is CAB getting slower I find it is faster version 2.5d is
>a lot faster than the previous versions on my TT MagiC os.
>>--
>>Mario Becroft Auckland, New Zealand

Well, I use ver. 2.6 and it is getting slow. But that is because of the huge HOTLIST I got. It take some time to load and organize, but after that, it is flying.

The Light of Adamas and WenSuite has a long way to go before they are as god as CAB.

cheers Joergen
--
Surfing the net on a ATARI Falcon 030, with CAB 2.6 on I-Conn.
Sending mail, reading news with ASH Emailer.
http://home3.inet.tele.dk/prunus/

2285. Re: binaries atari newsgroup

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <34d519b2.0@comnet.co.nz>
Source record: 108685

falcaf (christian.villard@hol.fr) wrote in comp.sys.atari.st:
> I want to know some binaries newsgroups for our machines

alt.binaries.atari

(or something similar)

--

All email sent to my inca address will fail, however I can now be
contacted via an intermediary : gem at tos pl net. I would like to
apologise to the genuine respondents that this may inconvenience.

2286. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: rsg0910@iglou.com
Message-ID: <Enq8w5.6Hv@iglou.com>
Source record: 108686
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

In article <34d4b4cf.13986513@news.zetnet.co.uk>, Tony Greenwood wrote:

> Absoloutly.. hey look at Visual Basic, fourth most sought after
>programmer on the pc according to surveys

Hmm... The fourth one? Which are the first three? In one of the AOL chatrooms I've been in, it's one of the most-used, or so it seems. I've yet to see anything about C, Pascal, and others.

> Earlier in this thread, while in c.s.a.st i listed these, theres tons
>and tons of the stuff and all in one place :)

I'll look for that message, hoping it's not rolled off my provider's servers. Mind reposting it? If it's not yet in the FAQ or miniFAQ, it should be. I'll check on it when it's reposted.

> nope not for stos..like i say..its all on the stos file site... well
>maybe that should read "at" not "on"

Have you considered a mirror site? There was mention of a place that had 10 megs of webspace...

> haaa, so thats at least one i converted :))))

heh... I still have yet to read through it. I will admit it's something I didn't give a chance when I first heard about it.

> no problem, i thought of taking all the baddies out of hero, putting
>another main charactor in with different clothes and making it a 2
>player modem game... death match hero.. the concept of a modem game is
>quite simple, all you send accross modems are a few variables.... no
>artwork or sounds.. just variables for each program to know what the
>other is doing :) but i dont know anyone local to test it on.. far too
>expensive otherwise..

A Doom clone of sorts, including Rise of the Triad and others, could easily be done. Apogee and id software would be prolly incensed to know we could easily rival their games like that.

Now for a BBS of sorts, or something like CAB and related programs, it could be done.

> there are tutorials, guides, articles and even idiot guides and
>around 15-20 meg of source as well as all the tools needed to do all
>this, at the one site...

How about a mirror site, as I've said before? That way, if one site's unreachable, the other could be.

And yes, I'll be checking the FAQ out. I'm not that big on games, though I play them from time to time.

--
Homepage: http://members.iglou.com/rsg0910

Sez who that a deaf person can't have fun on the net? No ears required!

Junk emailers beware: $500 fee charged for each junk and spam ad.
-Sending the junk email indicates acceptance of these terms and a LARTing.

2287. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-02-02 00:00:00 UTC
From: rsg0910@iglou.com
Message-ID: <EnqGox.KA4@iglou.com>
Source record: 108687

In article <34d3dd37.9577181@news.demon.co.uk>, Guy Harrison wrote:

>>Oh boy... And just releasing it would make it more available to more
>>people. A good bit of software, all right.
>
>It'll probably never happen unfortunately. :-(

It may not, but let's hope whoever has the source code to it doesn't just decide to bitbucket it. That's when the product really dies, and people can now make copies of it, since it's no longer being sold.

>Is there any need? I mean, hsmodem does the job admirably.

HSMODEM can do fine, but I'm talking about people who want to create C code for accessing the modem. What HSMODEM does is that it allows certain speeds, that is, remaps the baud rates, when a piece of software refuses to run above a speed. So far, I've seen nothing newer than what Yelvington wrote in 1991 in that file. Is that K&R code or ANSI code? Is there any interest in getting Yelvinton back on here, even though it's been awhile? He's said that he may not be able to remember everything.

>And it all rests on the level of interest. Just 6 articles in AC would
>require 12 month's commitment of course. Okay, the articles could be
>prepared well in advance but there's still the feedback to be dealt
>with, which might require changes to future articles.

That's good, as it will always be a work in progress, just like the mini-FAQ I see posted on the c.s.a newsgroups. The feedback in itself is a gold mine, as it will allow more updates and so on. A server with nothing but source code examples, documentation, that sort of thing, like what Tony Greenwood has on STOS, would be good. That is what this and the programmer newsgroup is all about.

This is just the kind of thing I would like to try assisting in, though I may not be able to provide the space.

--
Homepage: http://members.iglou.com/rsg0910

Sez who that a deaf person can't have fun on the net? No ears required!

Junk emailers beware: $500 fee charged for each junk and spam ad.
-Sending the junk email indicates acceptance of these terms and a LARTing.

2288. Re: Use of -- in signatures

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Ensv0o.o4F@suse.modem.stud.uni-hannover.de>
Source record: 108338
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

In article <4696410_000003_OASIS_NEWS@the-gap.demon.co.uk>,
gary@the-gap.demon.co.uk (Gary Priest) writes:

> I've recently had someone ask me to stop POPwatch prefixing the signature
> file with <CRLF>--<CRLF>
>
> I'm reasonably happy to do this, but can someone tell me what the
> standards/rules are for this? It was my understanding that all sigs should

I understand putting the -- into the signature is one's own decision. So
it's probably better to not do it automatically, as everybody can easily
put it into the signature file.

I occasionly remove the -- from my signature in the posting if I refer to
the signature in the message, to make sure nobody wants to follow the
reference to an already cut away footer.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2289. Re: Progressive JPEGs

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Ensoz9.nBr@suse.modem.stud.uni-hannover.de>
Source record: 108339

In article <34D5D36D.97399123@workaholics.net>,
Guido Vollbeding <guivol@workaholics.net> writes:

> You guys are really crazy. Why asking and supporting the author of the
> software if you can make your own proprietary low-level patchwork?
>
> The program comes with a short english readme with most important
> usage information and where to go for support and questions.
>
> Itï¿½s people like you who prevent reasonable software development for your
> glory Atari platform. This forbidding behaviour will only precipitate the
> ruin of the Atari platform. Good luck!
>
> And thanks for giving motivations to drop the Atari development more quickly...

Your reaction looks most immature to me ... :-(

You're not seen on Usenet (Atari part at least) very often. In these times,
it's not a too wrong conclusion to come up with, that the author simply isn't
available anymore. True, you've been on the thread earlier, but I for instance
simply did not remember immediately that you're 1st Guide's author.

But maybe it's your kind of reaction that makes people starting to patch
instead of contacting the author. I'm not sure if I'd contact you if I knew
in advance that I'll get "welcomed" with such wording.

Cheers Peter

PS.: Derryck and Terry, please check this strange "Net2Net" newsreader you're
using if it got an option to include reference lines into new messages.
Without those, following the thread is VERY awkward.
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2290. Re: STinG/ppp Working, finally!

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <5nenVa8.greg_evans@delphi.com>
Source record: 108340

Peter,

Well STinG is no longer working for me.

But as for your point about saving the active port, if I don't
save that, don't I have to set that each time I boot the computer
and want to use STinG? Not much difference between having to
toggle it active there and in the STinG internals CPX then.

As I started saying though, STinG stopped working. The problem
is it tries to send the ATZ command and just stops there, no
timeout and response from the modem. I can cancel with esc but
it will sit there for as long as I want if I don't. I have a Falcon
and have set every reference to ports to Modem 2. The only place
I can't change that is the routing table which says Modem 1.
If I dial out with some other software, I can sometimes coax
STinG to dial also, but even that's not working tonight.
What's going on?

Greg

2291. Re: MultiTOS

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: Nicole L Hammond <nicoleh@U.Arizona.EDU>
Message-ID: <Pine.A41.3.96.980203211257.130982A-100000@f1n7.u.arizona.edu>
Source record: 108341

On Tue, 3 Feb 1998, Nicholas Bales wrote:

> In article <6b7dlb$k5c$1@news.metronet.de>, "Thomas.Philipp"
<thomas.philipp@metronet.de> wrote:
> >To everybody,
> > can anyone tell me where I can find MultiTOS?
> > On What TOS systems does it run etc.?
>
> It was shipped with Falcons and is designed for use with MiNT.
>
> It was in some sort of commercial form so it's not freely available at this
> time AFAIK.

Well, that's unfortunate, because it wasn't shipped with all Falcons.
Apparently it wasn't shipped with C-Lab Falcons, or at least not mine.
Does anyone know of a really good non-commercial multi-tasking set-up?
I've tried spending what seemed like hours on end downloading Mint
distribution kits, only to either have the instructions in German (which I
can't read well enough) or the Set-up and Install programs crash when I
run them. I've tried just downloading a recent version of Mint, and
editting the config files per instructions to run Xaaes (the only
Multi-tasking AES I can find) and it freezes up and won't do anything. All
I want is a VERY basic M-tasking set-up. No MintNet, no extra add-ons, no
Unix-ported software, just the ability to run more than one TOS/GEM
program at a time. Does anyone have any suggestions? Thanks!

Mike Freeman

2292. Re: Zip Plus SCSI woes

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: Chris Whitelock <chrisw@newton.dialix.com.au>
Message-ID: <886520034.89837@newton.dialix.com.au>
Source record: 108342

I emailed Iomega MONTHS ago to try to get some info on the Smart drives.

Never heard from them.

Chris Whitelock
Perth
Western Australia

{Falcon 030/4/84/4.04, Lancia Flavia 2000 coupe}
!y��

2293. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6b707e$oo3$1@infomania.emw.ericsson.se>
Source record: 108388

Uwe Seimet wrote:
>
> Magnus Kollberg wrote:
>
> > > Like any other driver HDDRIVER uses this buffer and gets its address
> > > from the _FRB cookie.
> >
> > But if MagiC doesn't set up this cookie correctly
>
> It does set up this cookie correctly. If you doubt it, simply check the
> cookie.

Well, Andreas did say himself that MagiC creates the cookie but uses
another hidden buffer. This is atleast how _we_ thought it worked after
having discussed the problem with Andreas. If we are wrong he better
tell us, insteed of asking for proof.

To complicate it even more, I'm only the middle hand in this as I'm
not the programmer of the driver for the AB040. I'm just trying to
clear things up here.

> > used a buffer of its own and deosn't use the cookie, even though it
>
> Of course MagiC doesn't use this buffer. It's meant to be used by hard
> disk drivers, not by the operating system.

So when does HD-Driver use this buffer on a Falcon with Fast-RAM? I
guess you have understod that the problem is that we get data corruption
on the AB040 under MagiC. Under TOS it works by marking the FRB buffer
as none cacheable, but not under MagiC.

In which circumstances does HD-Driver use this FRB buffer on the AB040?
Always?

This is starting to be realy confusing. :-)

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

2294. Re: Atari MPegs and Pamela Lee :-).

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34d6e82d.479356@news.zetnet.co.uk>
Source record: 108389

Hey! hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk (Harry Sideras) wasn't it Tue, 03 Feb 98 04:15:28 that you wrote:

> m> Ok, I got some Pamela Anderson and Tommy Lee Mpegs that have been

> m> Anyways, has anyone been able to view these on the Atari or the

>Bung a sample to me at my sidcelery@cix.compilink.co.uk address and I'll try
>them out on the TT+CD2 using 1stGuide.

Harry, theres easier ways of getting Pamela Anderson pictures... you sneaky devil you! :)

.-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

---------- Join the ST+ Mailing list ----------
email Majordomo@spodden.zetnet.co.uk and Put subscribe stplus

2295. Re: Falcon Floppy drive

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6b70nh$sp7$1@news.stortek.com>
Source record: 108390

In article <6b6nef$62b$3@ash.ridgecrest.ca.us>, grovem@almostforgotridgecrest.ca.us (Michael Grove) wrote:

>
>Hallavart has a file on his server that explains how to connect a PC
>floppy to an Atari. I don't remember the make, but I'm sure he'll see
>this and reply. If he dosen't, there are many links to his web page
>around. He has been posting in C.S.A.A recently so you should be able
>to find his site there.
>

Well, I know that, but I'm not sure about any Falcon specific details.

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2296. atari & PC

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: Luci <l.difilippo@fstsf.it.italia>
Message-ID: <6b71v8iqg1@news.flashnet.it>
Source record: 108391

I have one Atari ST, that I use only with Cubase.
Anyone kown how I can read the song record on the floppy with a PC with windows?
Tanks a lot
:-[) luc

2297. CYRILIC CFN_fonts ?

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: Markku Luoto <mluoto@cc.helsinki.fi>
Message-ID: <6b71d4$8e5$1@oravannahka.Helsinki.FI>
Source record: 108392

Hi,

A friend of mine doing some DTP-work for Russians needs some CFN ie.
Calamus fonts that also have the cyrilic alphabets ??

Anyone ?

Please send them by E-mail, give me a pointer to some place where I can
get them by FTP or HTTP... or what ever... I can send CFN-fonts in
return if needed ?!?

Bye,
Markku

--
email: Markku.Luoto@Helsinki.Fi # ...Es kann schwierig sein,
mich zu verstehen, aber...
fax: +358-9-4524015 # ...understanding is the
voice: +358-40-5013210 (gsm) # beginning of acceptance...

2298. Re: Recasing a 1040 ST

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: Alan Hourihane <alanh@fairlite.demon.co.uk>
Message-ID: <886511661.28589.0.nnrp-08.c2212f62@news.demon.co.uk>
Source record: 108393

ohcan@geocities.com wrote in message <886278502.1621229576@dejanews.com>...
>Ok. My 1040STF's power suply has gone for good. So I'm willing to replace
>it with one standard PC Power suply. Anyway, I want to seize the
>opportunity and give my ST a new housing (one PC standard tower). Any one
>has done this? Any comments will be appreciated. Think its not such a
>difficult task... My main concern is (you guessed) the keyboard.
>
There is the AdaptaKey from OXO Systems.

Check this out. http://wwwusers.imaginet.fr/~oxo/systems/adky.htm

Alan.

2299. Re: atari & PC

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6b7555$1cn$1@news.stortek.com>
Source record: 108394

In article <6b71v8iqg1@news.flashnet.it>, "Luci" <l.difilippo@fstsf.it.italia> wrote:
>I have one Atari ST, that I use only with Cubase.
>Anyone kown how I can read the song record on the floppy with a PC with
>windows?
>Tanks a lot

Solution 1:
Format a 720K DSDD disk on the PC,
Launch Cubase,
Load your song,
Insert your PC disk,
Select File->Save and Export to Midi,
Save it to your PC disk,
Stick your PC disk into the PC,
Double click on your MID file.

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2300. Tandy RGB monitor

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: Paul <l@hate.spam>
Message-ID: <01bd306d$ea7a6420$130672d1@rambler.ic.new-ulm.mn.us>
Source record: 108395

I am the proud owner of a Tandy 1000SX computer. I assume this 8088 is worthless to anyone. However, it has an RGB monitor with it. Can this be adapted to an ST or 8-bit computer, and is it worth anything?

Thanks.--->Paul (rambler@mnic1234.net & there are no numbers in my e-mail)

2301. Re: ** Atari ST FTP site list **

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: prajoux@REMOVETHIS.laas.fr
Message-ID: <6b76umrln1@laas.laas.fr>
Source record: 108396

In article <6b00j6jvj1@roch.zetnet.co.uk>, rcain@zetnet.co.uk (Roger Cain) writes:

>On 31 Jan 1998 18:16:46, Hallvard Tangeraas wrote:
>>Here's the February 1998 update of the FTP site list.

>Great, thanks :-)

>>By the way... is there any use for my FTP site list any longer? Does anyone
>>use it at all or are my updates and postings just a waste?
>>I'm wondering since virtually nobody responds or comments the list any
>>longer, so this might mean one of two things:

>Yes - definitely! I use this and the list on you web pages a lot.

>>I'd like to hear if you all need continued support for this list, if I only
>>need to post new lists when there are changes (instead of regularly once a
>>month like I've been doing for a while now) or leave the list like it is..

>Yes. I suggest re-publishing when there are changes. I preserve a list
>until a new one comes along. Please carry on with the useful work,

Please, Hallvard, consider Roger Cain answers as also mine...

Roland

2302. Dr. T's Music Software: Is it now shareware?

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: bm827@FreeNet.Carleton.CA
Message-ID: <6b75fc$j2@freenet-news.carleton.ca>
Source record: 108397

Is some of Dr. T's music software now shareware?
If so, where can I download it from?

Thanks in advance for any info,
Randy Kwak

2303. Re: Dr. T's Music Software: Is it now shareware?

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6b7a2d$49l$1@news.stortek.com>
Source record: 108398

In article <6b75fc$j2@freenet-news.carleton.ca>, bm827@FreeNet.Carleton.CA (Randy Kwak) wrote:
>
>Is some of Dr. T's music software now shareware?

No, and I don't see why it would be.

I've never seen a commercial programs go 'shareware'. Sometimes, the authors/editors agree to let go the rights, therefore it practically becomes freeware, but this doesn't seem to be the case here.

>If so, where can I download it from?

Nowhere. I guess you need to get hold of a 2nd hand copy.

>Thanks in advance for any info,
>Randy Kwak
>

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2304. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: prajoux@laas.fr
Message-ID: <6b7at9rln2@laas.laas.fr>
Source record: 108399

In article <EnqHup.Ly9@iglou.com>, rsg0910@iglou.com (Robert Goodwin) writes:
>Is HiSoft still working on updates to Lattice C?

No, they have stopped developping it. The last update is 5.6 (rather complete, BTW).
HiSoft still sells it, AFAIK.

Roland

2305. MultiTOS

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: "Thomas.Philipp" <thomas.philipp@metronet.de>
Message-ID: <6b7dlb$k5c$1@news.metronet.de>
Source record: 108400

To everybody,
can anyone tell me where I can find MultiTOS?
On What TOS systems does it run etc.?

mailto:
Thomas.Philipp@metronet.de

Thankyou...

2306. Re: Use of -- in signatures

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <34d73986121dc00@club-internet.fr>
Source record: 108401
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

Hello,

in article <6b6jagrrj1@news.stortek.com>
Nicholas Bales wrote:

> The correct string is <CRLF>-- <CRLF>, that is <dash><dash><SPACE>.

Yes, this is the rule "de facto" (not in any RFC afaik).

> Maybe you can just add this manually to your sig file, so that whatever your
> newsreader inserts, at least your sig will not be quoted, which is the main
> purpose of all this after all.

I have to do this with Newsie (used by it's own) as it does not append the
string itself. There is no problem with Okami nor with FiST/Led ;-)
(I don't use the sig feature with Popwatch)

--
Pascal, surfing the web on his Falcon...

2307. Re: MultiTOS

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6b7f62$6r1$1@news.stortek.com>
Source record: 108402

In article <6b7dlb$k5c$1@news.metronet.de>, "Thomas.Philipp" <thomas.philipp@metronet.de>
wrote:
>To everybody,
> can anyone tell me where I can find MultiTOS?
> On What TOS systems does it run etc.?

It was shipped with Falcons and is designed for use with MiNT.

It was in some sort of commercial form so it's not freely available at this
time AFAIK.

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2308. Re: STiNG, CAB, and Multitasking

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: outrider@anv.net
Message-ID: <379_outrider@anv.net>
Source record: 108403

Re: _STiNG, CAB, and Multitasking_, shammond@loop.com wrote to All on 03 Feb 98:

s> Using my TT and CAB 2.0 I could not get the system to reset before I
s> started using CAB.OVL 1.2805. In fact for some time, covering a few
s> versions of the OVL, the "RESET" button stopped working altogether.
s> Other combinations of CAB/CAB.OVL may very well produce different
s> results :)

I'm not sure what you mean by "RESET" button. Do you mean that actual reset button on the back of your machine? If so, I only use that in emergencies; I prefer to use Alt-Ctrl-Del.

What I was referring to in my post, was that I've always been able to click on a link while a page was downloading, and the current page would stop and CAB would start loading the new link. (Sometimes, it only aborts the current page, though, and a second click is required to move to the new link.)

* LED v1.51 * "Are you talkin' to me? Are YOU talkin' to ME!?"
--

Terry May - Las Vegas, NV

2309. Re: STinG serial CPX ques?

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: outrider@anv.net
Message-ID: <378_outrider@anv.net>
Source record: 108404

Re: _STinG serial CPX ques?_, Peter Rottengatter wrote to All on 02 Feb 98:

>> Now you did it. Now I need a lesson in ALLOCMEM. ;^)
PR>
PR> ALLOCMEM specifies the amount of memory STinG allocates at boot time.

As always, thanks for the great tutorial!

* LED v1.51 * "You feel your senses spin and soar!"
--

Terry May - Las Vegas, NV

2310. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: and@imr.uni-hannover.de
Message-ID: <6b7k9mrlv3@newsserver.rrzn.uni-hannover.de>
Source record: 108405

```
Uwe Seimet (us@ooc.de) wrote:
: uni-hannover.de>
: Content-Type: text/plain; charset=us-ascii
: Content-Transfer-Encoding: 7bit
:
: Andreas Kromke wrote:
:
: > Uwe Seimet (us@ooc.de) wrote:
: > : The standard FRB is only used for hard disks, not for floppies. Floppies
: > : have their own, smaller buffer, with a size of 1 KByte. The address of
: > : this buffer is pointed to by the system variable _dskbufp.
: >
: > no.
:
: What was wrong?

So, ich bin jetzt das Englisch leid:

Auf dem TT wird immer, auch wenn er kein TT-RAM hat, ein FRB-Cookie
und ein FRB angelegt.
Bekanntlich verwendet die Floppy das ACSI-DMA. Bei jedem (!) Zugriff
auf das TT-RAM wird der FRB verwendet. Sonst nicht.

Problematisch sind Rechner, bei denen der FRB nicht beim Booten
angelegt wird, z.B. bei einem ST. Wenn dann ein Maddalt() kommt, wird
der FRB extra angelegt. Das habe ich f�r irgendeine der omin�sen
Beschleunigerkarten eingebaut. Nun kam neulich jemand mit irgendeiner
anderen Beschleunigerkarte und sagt, da� genau das Probleme macht und
da� MagiC selbst keinen FRB anlegen soll. Daher bin ich diese
unselige Diskussion ziemlich leid.
Ein ganz anderes Problem ist angeblich, da� MagiC bei Maddalt
zwar einen FRB anlegt (mu� es ja wg. der Floppy!), aber keinen
Cookie eintr�gt. Das ist ein echtes Manko.
Aber: Das Cache-Inkonsistenz-Problem l��t sich nat�rlich nicht
dadurch beheben, da� man den FRB nicht-cache-f�hig macht. Denn der
FRB wird nicht f�rs ST-RAM verwendet. Jedenfalls nicht von der Floppy.

Also ist die ganze Diskussion v�llig m��ig und nutzlos. Es gibt
zuviele Kombinationen von Rechner-CPU-Plattentreiber-Beschleunigerkarte-
RAM-Karte, als da� ich noch durchblicke.

B-(

--
```

ANDREAS KROMKE

.....
Fragen Sie nicht, was Ihr Computer fuer Sie tun kann.
Fragen Sie, was Sie fuer Ihren Computer tun koennen.

2311. Re: Use of -- in signatures

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: Newsmaster@pwomar.demon.co.uk
Message-ID: <1d3uoq2.q44xkw1luvvgkN@pwomar.demon.co.uk>
Source record: 108406
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

Gary Priest <gary@the-gap.demon.co.uk> wrote:

> I've recently had someone ask me to stop POPwatch prefixing the signature
> file with <CRLF>--<CRLF>
>
> I'm reasonably happy to do this, but can someone tell me what the
> standards/rules are for this?

It's contianed in Son of RFC 1036, the actually synatax is
<CRLF>-- <CRLF> but you seem to be using that anyway or my newsreader
(unlike many) doesn't care about the space. If you want a copy try
ftp.demon.co.uk/pub/doc/rfc/so1036.txt

> It was my understanding that all sigs should
> be prefixed with the above, that way programs can truncate any sigs or
> binaries etc. when you reply to an email/article.

It is IMHO a very good devic, it should be encouraged to make life
easier and to help stop idiots quoting sigs.

> I know Oasis2, Oasis1.3 (although it uses __ in error), and I'm guessing
> NOS all prefix the sig with this. NEWSie doesn't. Turnpike on the PC does.

Most moder software adopts it, it's not compulsory or anything but it's
the only standard we have so people have quickly taken to using it.

> POPwatch only acts this way when sending from NEWSie, because it has to
> append the signature to the end before sending email. All other POPwatch
> formats will be unaffected.
>
> Anybody got any ideas as to what is correct?

It is basically one of those things that just advised to make life
easier, I've no idea why anyone would actually dislike it enough to want
it removed, if you decide to go with this persons idea then I suggest
you just make the sig-sep an option which is set to on by default.

2312. FS: Software

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: grovem@zorakridgecrest.ca.us
Message-ID: <6b7o6f$h6h$1@ash.ridgecrest.ca.us>
Source record: 108407

Terms: Checks, cash or moneyorder, U.S. funds (checks held until
cleared thru my bank). Items shipped Express Mail (3 day) U.S.
only (included in price) Ca and others via regular mail (actual cost). No COD.
My bank will not accept currency from outside the U.S., sorry.

I either don't utilize the software anymore, or am purchasing current
versions from outside the U.S. Upgradability of the packages is the
responsibility of the purchaser. I don't want to mess with overseas
updates, if they are available at all.

Reply to **<grovem@ridgenet.net>** (remove the **<>** from address)
Trades or offers considered.
Mike

MichTron BBS 3.0 disk and manual (ST only?)
$8.00

Outside Virtual Menory Manager V3.40 (TT/Falcon/PAK030) disk and
manuals. (I have V3.20 from Lexicor and Computer Direct upgraded this
to V3.4).
$23.00

Warp 9 (last version) disk and manual
$8.00

MagiC Mac 1.2.5 disk and manual
(Updated by Toad Computers)
$58.00

Kobold V2.5 disk and manual
(From Toad Computers)
$33.00

HD Driver V6.0 disk and manuals
(From Toad Computers)
$18.00

Cyber Studio CAD-3D 2.0 (new in box)
$8.00

COMPO SpeedoGDOS 5 package case, disk, manuals
$23.00

STalker V3.04 box, disk, manual
$18.00

Geneva (current version) case, disk, manuals
$33.00

NeoDesk (current version) disk, manuals
$13.00

STraight Fax!2 (current version) case, disk, manual
$23.00

Bussiness Card Maker box, disk, manual (ST/9pin printer only)
$5.00

DA's Vector V1.01 case, disk, manual (English)
$25.00

2313. Stylus 500 drives

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: Thomas Hermansson <tjoffa@algonet.se>
Message-ID: <34D769F7.7683@algonet.se>
Source record: 108408

Hello!
Iï¿½m looking for Epson Stylus color 500 drives to Calamus SL.
Iï¿½m use a Performa 6320 with MagiC Mac.
Thomas

2314. Re: 520ST upgrade

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6b7qqnstn1@roch.zetnet.co.uk>
Source record: 108409

On 3 Feb 1998 07:09:14 , Rickk wrote:
>I have been given a 520 ST. How can I upgrade it with more Ram,

This is done by using RAM expansion boards+SIMMs. The most well known are by Marpet and Frontier. You may find them second hand. If not The Upgrade Shop (01625-503448) does them. The possible upgrade steps are:

to Imb
to 2.5Mb
to 4Mb

a hard
>drive and find good soft for it?

You can use practically any SCSI HD connected to the DMA port via a 'host adapter'. The Link is the current one but you may find second-hand boards from ICD (AdSCSI) and Supra. You will, of course, need a power supply for the HD. You may be able to find a second-hand 'shoe-box' product - this contains host adapter, HD and PSU.

There is quite a bit of driver s/w which is PD. You could start with CBHD and then decide whether you want to pay for the very good commercial product, HDDriver.

There's loads of software for the Atari, ftp, www, BBS and shareware disc agencies. If you are on line try:

http://ping4.ping.be/dipching-drulkhor/PRG-IND.HTM

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2315. Re: STinG stopped working!

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6b7qqpstn2@roch.zetnet.co.uk>
Source record: 108410

On 2 Feb 98 21:23:14 -0, greg_evans@delphi.com wrote:
>What could have pissibly gone wrong?
>I was about to try using an ISP today and I can't even dial out
>to test!

Well, 'pissibly', (I like that,Greg!), you are not set up so that
SERIAL.CPX runs and selects the Modem 2 for STiNG.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2316. Re: STiNG, CAB, and Multitasking

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: szhays@dogbert.ucdavis.edu
Message-ID: <6b7rlr$n0$1@mark.ucdavis.edu>
Source record: 108411

```
outrider (outrider@anv.net) wrote:
:
: I'm not sure what you mean by "RESET" button. Do you mean that actual reset
: button on the back of your machine? If so, I only use that in emergencies; I
: prefer to use Alt-Ctrl-Del.

Let's get back to the original topic, which was not about clicking on
links while a page loads, or clicking on re-load (which is what I think he
previous poster meant when he said reset), although these are related. My
question is about the lack of multitasking during the "resolving host" and
"connecting to host" periods. I don't think this is a CAB.OVL issue
because this lack of multitasking during this specific part of the
internet connection process is also an issue with A-FTP, so I think it is
a STiNG thing. But why can't STiNG resolve the host in the background?

--
.....................................................................
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo-------------------------------------------------------+
```

2317. Re: Family Tree Version 2.28e

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: ddc@imaginet.fr
Message-ID: <6b7svv$fn1$1@belzebul.imaginet.fr>
Source record: 108412

On 1 Feb 1998 21:59:38 , Brian Van Tilborg wrote:
>I have uploaded the latest Family Tree V2.28 dated Jan. 98 to the
>UMICH FTP Site.
>
>ftp://atari.archive.umich.edu
>
>Please let me know if there are anyproblems with the contents. It's my
>first upload to any ftp site.

Indeed, there is a new version of Family Tree. It should be soon on
ftp.lip6.fr, as well as on Umich. The version will be released in French
as well.

The main feature of the new version is 3D look, as well as printing
enhancements.

--
Didier BRIEL
ddc@imaginet.fr

2318. Silly Software Web Site Updated.

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: deano@zetnet.co.uk
Message-ID: <34d8d1a8.6853047@news.zetnet.co.uk>
Source record: 108413

The Silly Software web site has been updated. Now has extra title for download.......Grafix Art, an art package.

Cheers

Deano
deano@zetnet.co.uk
http://www.users.zetnet.co.uk/sillysoftware/

2319. Parallel Copier supported in Sweden!

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <34d77fae.3403098@nntpserver.swip.net>
Source record: 108414

```
Now Swedes can register the great software "Parallel Copier (PARCP)"
by Petr Stehlik directly in Sweden from Kockens BBS Shareware service.

Please go to http://home1.swipnet.se/~w-12411 and press the
Shareware button for more info.

\\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\\ kock@kockens.pp.se - JKock@nest.demon.co.uk - kock@geocities.com
\\ kock@hempseed.com - kock@myself.com - atarisysop@usa.net
\\ http://home1.swipnet.se/~w-12411
\\ http://www.geocities.com/Broadway/1353
\\ Proud member of APS!! ICQ:1295365
```

2320. Re: Uploads/Downloads Problems

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: Shane.Sweeney@asam.baynet.de
Message-ID: <6b8304$1es@anews.asam.baynet.de>
Source record: 108415

I used to have that problem with my old server. I would try to download something
and 1/2 was through it would disconnect. Now that I've found a better provider
It doesn't happen anymore.

As far as unknown error 3. I found I have to top Appline and terminate CAB to
get control of my Falcon agian. Which means I don't have to reboot but I do
fragment some of my ram.
On 1 Feb 1998 18:37:56 , Brad Beck wrote:
>on Sun 01-02-98 21:59 Brian Van Tilborg wrote:
>
>>Can someone explain to me why I can be disconnected many times when nearly
>>finishing a download? Files that are 600K to 2meg in size, I cross my fingers
>>whenever I am near 80% finished as more often than not I lose the connection
>>and the file transfer is discontinued. Is there a specific transfer rate that
>>must be achived? Will a faster serial port help things. I am currently running
>>at 19200.
>>
>>I noticed when using NEWsie that I have a little more success than CAB.
>
>I've had the same problems downloading with CAB. I've never been able to
>figure out why.
>
>Also, lately I've been getting a rather strange error cconws-ed directly
>to the screen and overwriting CAB's display. The error message is:
>
> unknown error -3
>
>This usually happens when CAB can't make a connection. Cab then tries
>another 3 or 4 times to make the connection. Each attempt takes 1 - 2
>minutes, while this is happening I can't do anything else. It gets
>annoying having to wait 4-8 minutes before I can try another site. Has
>anyone else seen this error?
>
>
>Brad
>
>--
>bbeck@littlefort.com
>
>
>.

Finally had to sell my beloved Pentium
but this new Falcon is pretty neat!!

2321. Re: networking Atari's

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: martin.byttebier@ping.be
Message-ID: <34d772ea60110@ping.be>
Source record: 108416

on Tue 03-02-98 01:11 Ben Hills wrote:

>
>There are a few utilities around that will allow your STE
>and TT to share drives and printers. The simplest on to
>use is DUET. Duet will allow two Atari's to share drives
>and a printer over either the MIDI, Serial or LAN ports.
>DUET is easy to setup, but I have found that it does not
>work with MiNT or Magic.

Aha, that's maybe the reason why I can't make it work. You I've tried to
connect a TT with a Hades both running N.AES/MiNT but I didn't
succeeded to get it running. I do get on both machines an extra drive
but I can't open then. (drive does not repond or something like that).

CU
Martin

--
****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But He uses a Hades 060 now

2322. Re: More Okami questions

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: martin.byttebier@ping.be
Message-ID: <34d78120b7b3b0@ping.be>
Source record: 108417

on Mon 02-02-98 11:12 Peter Rottengatter wrote:

>In article <307_DCroker@fortress.org.uk>,
> DCroker@fortress.org.uk (Derryck Croker) writes:
>
>> mb> Yes I know I should do this but I just doesn't find it comfortable
>> mb> to read a manual on the computer hence I don't read these hypetext
>> mb> manuals unless I really need to. I do love the old fashion way of a
>>
>> I'm glad that it isn't just me that doesn't get on with hypertext docs!
>>
>> You might care to look out for hyp2txt.ttp, you can then load the plain text
>> into something like ideallist and have a nice read - no pictures tho'.
>
>This can be done too by just decompiling the HYP using the HCP.TTP that comes
>with ST-Guide.

Forgive my ignorance but how am I suppose to use it? I give it a try
using the -r option but I can't find a *.txt file after decompiling/
>
>I believe you can print the ST-Guide pages while being in ST-Guide ?

Yep, I forget this possibilty. Thanks
>
>Anyway, eventually there will be a complete HMTL version too.

But you need a computer again to read this. I really dislike reading
manuals on a computer. Maybe I'd buy a notebook so I can read all this
stuff in bed or the restroom:-)
--
****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But He uses a Hades 060 now

2323. Re: Zip Plus SCSI woes

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: User <number.nine@virgin.net>
Message-ID: <34D789E5.14AC@virgin.net>
Source record: 108418

Surely someone - ideally Iomega - can reel off a parallel /HD /Comm port driver for the ZIP? There's drivers for the A***A on their Web site...

2324. F030 real-time clock failure

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: gidds@cix.co.uk
Message-ID: <6b84fc$9md$1@chlorine.compulink.co.uk>
Source record: 108419

Greetings.

Yet another plea for assistance, I'm afraid. The real-time clock in my Falcon seems to have packed up - every time I switch it on it thinks it's 31:63:62 on the 31/15/2107!!! It also resets sometimes whilst the machine is turned on (when programs end, it seems). Infuriating!

My instinct is that the battery's dead, but I'd have thought then the clock would run fine whilst the machine is running. No-one I've spoken to seems sure about this. Has anyone seen this before? Is it definitely the hardware? (Should I be using anything other than the COPS or XCONTROL to reset the clock?) Someone pointed me to the NVRAM, but all the settings such as monitor type have been fine all the time. Is the NVRAM in the same chip as the clock? Is it a chip I need to replace?

Also, the doc for a clock program hinted that there're two system clocks - the keyboard clock and the GEMDOS clock? I know I'm easily confused, but this really puzzled me! Which one should I be setting? Which one of these keeps its time when the machine's off, or is it something else? If so, how do I ensure that when I set the clock, the new time is kept `permanently'?

I've even tried going back to the Forget-me-Clock II real-time clock cartidge I used with my STE, but although the config program is reading it fine, it won't set the Falcon's clock... :(

Help please!

(By mail, please - my phone bill won't allow me to check newsgroups very often :( )

Thanks,

_
/_|_
/ |/_n_d_y Andrew Giddings <gidds@cix.co.uk>

2325. Re: Falcon Floppy drive

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: tkelly@mail.pressenter.com
Message-ID: <6b88m8$2ij$1@jair.pressenter.com>
Source record: 108420

On 3 Feb 1998 11:51:43 , Nicholas Bales wrote:
>In article <6b6nef$62b$3@ash.ridgecrest.ca.us>, grovem@almostforgotridgecrest.ca.us (Michael Grove)> wrote:
>
>>
>>Hallavart has a file on his server that explains how to connect a PC
>>floppy to an Atari. I don't remember the make, but I'm sure he'll see
>>this and reply. If he dosen't, there are many links to his web page
>>around. He has been posting in C.S.A.A recently so you should be able
>>to find his site there.
>>
>
>Well, I know that, but I'm not sure about any Falcon specific details.
>

I did have to replace the floppy in my falcon and tried using the standard teac mechanism you can get at Best Buy. I couldn't get the Falcon to use it, so I ordered one from Toad. They sent the EXACT SAME model; I put it in and it worked immediately. I still have no idea why the first mechanism I tried didn't work. There were no jumpers to adjust on either one.

--Terry Kelly

2326. Re: STinG stopped working!

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <h5QFNc5.greg_evans@delphi.com>
Source record: 108421

Roger,

I didn't noticed that "Pissibly" typo until I just read my own message. I guess there may have been something Freudian there!

JUst checked the SERAL.CPX and it's set to Modem 2. My only other choice is LAN anyway. I did get STinG to work again last night but only _after_ I had dialed out with Flash first. I tested this several times to make sure and reproduced it every time. If I try to dial out with STinG first, there's no response from the modem or dialer. If I connect with Flash then go back to STinG everything works fine. I rebooted after each test to make sure. Strange!

Greg

2327. Re: Dr. T's Music Software: Is it now shareware?

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <pZQn1g8.greg_evans@delphi.com>
Source record: 108422

Nick,

I have seen some commercial software go shareware -- Marcel WP comes to mind. But anyway, you are correct, I'm sure Dr. T's software is not shareware. I guess he can contact them and see if they have any copies around or what they have to say if they don't.

Greg

2328. Re: Wanted: Info on Program to manipula

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: tkelly@mail.pressenter.com
Message-ID: <6b89ka$2ij$2@jair.pressenter.com>
Source record: 108423

On 3 Feb 1998 07:54:56 , "Nicholas Bales" wrote:
>
>Randy Kwak a ?crit dans le message <6b59jd$6be@freenet-news.carleton.ca>...
>>
>>Is there any program that will allow my ST to:
>>- import MIDI (.MID) files
>>- turn specific channels in a .MID file on or off
>>- transpose a .MID file/song up or down, or to a different key
>>- change instruments of a specific channel
>>and possibly even:
>>- view .MID files in a standard music clef and even print out a score?
>>
>>If you know of anything, please respond. Thanks in advance for replies,
>
>
Randy,

I have been doing a lot of reading lately so that I could add the
ability to load .mid files into Proscore, my shareware scoring
package (http//www.pressenter.com~tkelly). It will probably be a
while yet before I have a usable import function, but I found a
program by Piet van Oostram that converts midi files into text files.
You can read them, edit them and then convert them back into midi
files. I found it through the midi links on the Atari page
of Halvart Tangeras' (sic) web sight.

I think there are also a few sequencers available in the public
domain that might do what you want.

--Terry Kelly

2329. Re: Newsie on a RAM-disk

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <6b8g1c$ha4@nntp02.primenet.com>
Source record: 108424

On 4 Feb 1998 00:47:54 , David Bolt wrote:
>On 2 Feb 1998 14:47:01 , Alan Price wrote:
>> Since I upgraded to v.0.84, downloading for offline reading has stopped
>> splitting posts in the wrong places. There is now a different problem-
>> if the last block of an item contains exactly three bytes, the transfer
>> hangs, and I have to press Esc to continue. The item is accessible, and
>> seems to be complete to the line with just '.' on. Anyone else
>> experienced this?
>
>I've noticed that as well, on the odd occassions I use Newsie for downloads.
>If you leave it to timeout it should start with the next article, not that
>I wait for it to timeout. Pressing ESC usually ends up with it starting to
>collect from the next group, meaning I have to click 'read offline' another
>time.
>
This is the first time I've heard of this problem. But that's
probably because I haven't done much offline news lately.

Thanks for the analysis. I will try to find why the '3-byte'
situation is occurring on offline news only.

John

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari

2330. Re: Reviving an Atari 512 STM

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: "Paul J. Prinzivalli" <pjprinzi@msn.com>
Message-ID: <eLBuRBLM9GA.259@upnetnews02.moswest.msn.net>
Source record: 108425

Tom Derrick wrote in message <885957182@acpu.com>...
>PWest@fortress.org.uk (Peter West) sez:
>P > Just a guess, but yours might be one of the very early Ataris
>P > that only had part of the operating system (TOS) in ROM and
>P > needed a special boot disk to load the rest
>P > I am not certain whether this type can be upgraded to later
>P > TOS versions
>
>We opened up one of the early 520STs that needed a boot disk
>(tos.img), and all six sockets were there, but only two were
>populated. We didn't try putting in a six chip set (we didn't have
>one), but it might have worked.

I'm just passing through, but I dropped in to take a peek. I had an early 520ST with TOS in ROM (purchased December 1985) and the answer is yes, the two Boot ROMS could be replaced with a full chipset - the TOS in RAM (the tos.img file) used up so much RAM that it was a wonder that the earliest programs could work. Then again, the ST was so superior to the Skinny Mac (128k!) it wasn't funny. Once I got the ROMs installed, it was great! (and it was a great machine even without 'em.) I remember the 520 wasn't designed for a RAM upgrade either, but EZ-RAM got me up to 1024K. Which I really needed when I got into DTP.
>
>"The Poor Deluded Soul" - tderrick@acpu.com
>
>
>... If you saw a heat wave, would you wave back?
>___ Mountain Reader II - #00000077

2331. Re: NEWSie overwriting DIAL.SCR

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EnsqsH.nEp@suse.modem.stud.uni-hannover.de>
Source record: 108426

In article <Pine.BSI.3.96.980202114826.2375B-100000@usr01.primenet.com>,
Katherine L Ellis <kellis@primenet.com> writes:

> However you state that Xaaes or Aoesis would be better, which is a big
> mistake to say. Xaaes and Oaesis are much worse than multitos
> regarding compatibility, faster than multitos yes, nicer, better
> options yes BUT NOT SERIOUS for everyday use.

Hmm, I did say that those are even more incomplete, but far less buggy,
didn't I ? So certainly in terms of bugs both are a lot better, and it's
that what I was talking about.

Whether they are serious for everyday use has everybody to decide on his
own. I used XaAES for a little while, but true, I changed too, eventually.

> In this case, the old multitos would be better. YOu run MUCH more
> program(old included) in multitos than Xaaes+oAesis combined.

Applikations, yes; system tools, no.

>>> I'm quite happy for now to use Stik with Mint but I would like to go
>>> back to Sting in the future (to use PPP)
> I am puzzled, if you have mint installed, why don't you just install
> mintnet???? a lot of people don't want to use mintnet because it
> requires mint, but you already have mint.

Maybe because he doesn't like a Unix-like environment, which is required
by the tools ? I too was annoyed when I found I HAD to create a etc
directory, etc to make MiNTnet work. Only solution had been to dig in the
source code, and recompile. I never did it because gcc was needed, which
I did not want to install at the time. See where this leads to ? One
program, if you seriously want to exploit it's capabilities, needs others,
those requiring others again. It's natural if you've worked on Unix for
a while, but Atari / GEM went a different path. MiNTnet is not very
useful if one wants to pursue the latter.

So even though MiNTnet is certainly a very nice thing, there are enough
reasons to choose something else. Some people are simply afraid of setting
it up, which is far from easy if you've never seen before how Unix does
certain things.

> compatible, Just the best. Once again, do NOT recommend Xaes NOR
> oAesis as replacement to multitos.

I'd never be so presumptuous to recommend to use ANY program. This would
mean telling the people that my judgement were always the right one. What
I do recommend is people should TRY XaAES and oAESis, and then make their

own judgement. This is always a good thing to do, especially as both AESs are free. I simply assume people are mature enough (dunno what you do) to decide on their own if they want to use the thing I've talked about, after they've tried it.

How comes that you know XaAES so well ? Wasn't there someone recommending it to you (to check it out (!)) ?

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2332. Re: Maseratinet

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Ensr5B.nH4@suse.modem.stud.uni-hannover.de>
Source record: 108427

In article <6b3onqlge1@usenet51.supernews.com>,
shammond@loop.com (Steve Hammond) writes:

> Actually, in my case with maseratinet.com, its the first attempt that
> works, succeding attempts are the ones that fail. In other words, if I go
> to the page I can download one new page - any others produce the error.
> If I shut down CAB and then reload I can get to one more new page. Kind
> of a PITA, but I have been able to get just about all the info I need.

Send a bug report to Dan Ackerman, including version number etc. Best add
a LogSTinG logfile of such a session.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2333. Re: Alternative Party at Easter

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Ensr8M.nHq@suse.modem.stud.uni-hannover.de>
Source record: 108428

In article <6b56je$5j6$1@news.clinet.fi>,
setok@FIX.TIN.DOMAIN (Kristoffer Lawson) writes:

>: What about Apple MacIntosh ?
>
> Yup, they're fine (never seen a Macintosh demo in my life but OTOH I
> haven't seen a Cray one either ;-)

So you consider a MacIntosh more "alternative" than an AGA Amiga ? Rather
interesting notion IMHO ;-)

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2334. Re: Atari MPegs and Pamela Lee :-).

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Ensrpu.nK4@suse.modem.stud.uni-hannover.de>
Source record: 108429

In article <34D5C1B2.68229CB2@workaholics.net>,
Guido Vollbeding <guivol@workaholics.net> writes:

> MPEG is a reasonable, demanding, platform-independent, non-proprietary,
> well-defined standard technology, and as such not very interesting for
> typical Atari developers and users, after my experiences.

What is that meant to say ? :-(

> because
> reconstruction of the latter requires huge efforts which are not
> recognized by Atari users, after my experiences.
>
> ...
>
> No, itï¿½s rather vice versa: Usual Atari (proprietary) demands and
> developments are incompatible with reasonable standards developments.

I don't know what others think about this, but I find your attitude
pretty much negative, in fact, IMHO, downright insulting :-((

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2335. Re: NEWSIE

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Ensrsy.nM9@suse.modem.stud.uni-hannover.de>
Source record: 108430

In article <Pine.BSI.3.96.980202114328.2375A-100000@usr01.primenet.com>,
Katherine L Ellis <kellis@primenet.com> writes:

> as opposed to IMAP, but largely supported. Ask your provider if they

Is IMAP a true standard ? If so, which RFC to look up ?

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2336. Re: "The Light of Adamas", der DRACONIS Web Browser

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Enssnw.nrE@suse.modem.stud.uni-hannover.de>
Source record: 108431

In article <6b4a39$s6g$1@infomania.emw.ericsson.se>,
Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se> writes:

> Well, for start there is no Berkely compatible socket for TOS. He is
> considering STiNG support, but as it currently doesn't support
> everything
> he needs he wont make it working with STiNG, yet.

As you seem to have established some communication, can you please ask
him what precisely does he want ? We're right in the process of discussing
extensions to the STiK API, so this is the right time to get his input.

> Jupp it's a problem. Another problem which we have already talked about
> that the Atari doesn't use a "standard" API. I would guess the Amiga
> API is fairly compatible to the Berkely socket interface, or?

What do you call a standard ? MiNTnet is BSD socket compatible, and I
hope it won't take to much time until I can finish the BSD layer for
STinG that I'm working on.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2337. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Ensu3A.nz0@suse.modem.stud.uni-hannover.de>
Source record: 108432

In article <EnqGox.KA4@iglou.com>,
rsg0910@iglou.com (Robert Goodwin) writes:

> In article <34d3dd37.9577181@news.demon.co.uk>, Guy Harrison wrote:

> wrote in 1991 in that file. Is that K&R code or ANSI code? Is there any
> interest in getting Yelvinton back on here, even though it's been awhile?
> He's said that he may not be able to remember everything.

What is that file all about ?

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2338. Re: "The Light of Adamas", der DRACONIS Web Browser

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EnssEC.nqs@suse.modem.stud.uni-hannover.de>
Source record: 108433

In article <OWMUCLH@tos.pl.net>,
mb@tos.pl.net (Mario Becroft) writes:

> The one thing that makes this browser useless, at least for me, is that it
> requires yet another TCP/IP implementation that is different from all the
> other ones. How many do we have now, STinG, MiNTNet, STiK, PPP Connect,
> Wensuite, and now this!

Very true. There is only one way out of that : Everybody should send him
some mail saying that a version using an existing TCP/IP (MiNTnet or STinG
IMHO) stack would be most appreciated, with some detailed explanation,
what can be done (what variety of clients exist) with them, but can't with
the Draconis stack. I keep doing that from time to time for Wen.Suite,
and hope there are others doing the same. Lamenting here does not help, as
neither the Adamas' nor the Wen.Suite's authors are reading here.

Only lobbying can achieve this goal.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2339. Re: Serial driver was: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EnstzH.nyE@suse.modem.stud.uni-hannover.de>
Source record: 108434

In article <Pine.GSO.3.94.980202063752.13580C-100000@ocean.cam.org>,
Yves Pelletier <ypell@CAM.ORG> writes:

> I was pretty sure I had read that HSMODEM7 would not be updated
> further. How long has it been since the last update? Still, I
> would love to be proven wrong.

You're only guessing from the time of the last update ? That's quite
silly, isn't it ? You obviously have never talked to the author,
because he'd told you that he's got a HSMODA08 in the works.

Harun's opinion all the time simply was that no update was required.
Should he post the same HSMODA07 as HSMODA08, so that you do not think
it's unsupported ? Still people would mail him that V8 doesn't work
even though V7 does ... ;-)

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2340. Re: Problems with STinG and FTP

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Ensuq9.o3s@suse.modem.stud.uni-hannover.de>
Source record: 108435

In article <6b4v8u$1to$1@wagner.videotron.net>,
rosco@game-master.com (Ross MacIver) writes:

> I'm using HSModem7, on a MegaSTE. Serial CPX is set as follows:
> Modem 2, 38400 bps, 8-N-1, RTS/CTS, Buffers 2048 / 2048, DTR selected.

Have you got the serial fix GAL installed ? Some Mega STE's need this.

> In the environment section of the Dailer PTP_ROUTE = FALSE.

This is obsolete. PTP_ROUTE is not used anymore.

> Most binary files DL'ed with STinG, (CAB and Newsie) are corrupted.
> I'm having no problems with local DL using Z modem with XYZ.TTP. No
> problems otherwise...viewing web pages, newsgroups, retrieving and
> sending mail, all are being done with few problems.

Strange thing, as you say only FTP is effected. Is the FTP download speed
alright ? Check the Dialer's Statistics tool, do you have many dropped
packets at either "TCP" or "Modem 2" ?

If you have access to the proper versions of the files (i.e. by downloading
them some other way), do a byte by byte compare. Are the errors localized
(at the end or beginning of the file), or spread about the file ?

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2341. Re: STiNG, CAB, and Multitasking

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EnstKo.nw0@suse.modem.stud.uni-hannover.de>
Source record: 108436

In article <6b00go$7bk$1@mark.ucdavis.edu>,
szhays@dilbert.ucdavis.edu (Eric Hays) writes:
> STiNG and CAB together do a reasonable job of multitasking on my computer,
> which is running Geneva so depends on the cooperation of the running
> applications for multitasking. There is only one point in any web surf
> session that I have a frustrating lack of control over my system, and that
> is during the "resolving host" and "connecting to host" stages. Why do
> these periods take over the system?

They shouldn't. Only the application (i.e. CAB here) should be frozen. You
should be able to launch other programs etc. and play with them.

If this is not true, one should ask Dan Wilga why he didn't inplement the
$c9 opcode into Geneva's trap#2 handler ... ;-)

> This is particularly frustrating because the built-in countdown periods
> for these operations are so high. If I mistakenly type in the wrong URL,
> I have to wait twiddling my fingers for probably half a minute or more.

Your ISP's name server should get back almost immediately if the domain name
in the URL does not exist. Try the Dialer's resolve tool.

> Because of the lack of multi-tasking at this one particular point,
> pressing the escape key does no good and I can't click on the "stop"
> button in CAB.
>
> While I'm on the subject of countdown periods, who the heck is ever going
> to wait 120 seconds for a sluggish server on the other side of the world
> to send a byte or two to keep a connection open? I've never seen this
> countdown go below 100 and then actually apy off with a response.

There are times when the network is so busy that it takes so long.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2342. Re: Newsie on a RAM-disk

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EnsuA1.o1E@suse.modem.stud.uni-hannover.de>
Source record: 108437

In article <886430821.26951.7.nnrp-08.9e987258@news.demon.co.uk>,
aprice@postern.demon.co.uk (Alan Price) writes:

> I have been experimenting with Newsie on a RAM-disk, initially dumping
> the whole Newsie folder onto the RAM and altering the paths in
> Preferences to match. It does download faster, but the main reason is to
> stop the HDD from being thrashed when downloading newsgroups for
> off-line reading- I reckon this is what killed my last HDD under Oasis.

I actually doubt that this will work, i.e. prevent the hd from getting
trashed. NEWSie certainly does not trash it by file handling calls, but
by accidentally overwriting GEMDOS internal structures. This will happen
regardless if NEWSie resides on hd or a RAMdisk, and will then trash the
hd again, as it were pure luck if only those structures regarding the
RAMdisk were effected.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2343. 520ST upgrade

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: rickk@globalnet.co.uk
Message-ID: <34d6c25c.1519884@read.news.global.net.uk>
Source record: 108449

I have been given a 520 ST. How can I upgrade it with more Ram, a hard drive and find good soft for it?
Rickk@globalnet.co.uk

2344. ttyb and devices

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: ddorian@hol.fr
Message-ID: <6b5nt9$5k0$1@news3.isdnet.net>
Source record: 108450

On 16 Jan 1998 22:01:08, Jon Maidment wrote:

> mapping modem 2 to ttyb: any point other then some programs look for it?

Maybe another: conformity to unix "standards" ?
Someone porting com proggies for mint should know, though. Anyone?

> I notice the remapping of ports is in the example mint.cnf for Mint 1.14 6
> but not earlier versions. Do earlier versions not support it?

No, i think most support it. At least until 1.08 IIRC.

While talking of devices: it's easy to rename an existing one, but how to
add some new ones? For example, hda, hdb, etc... for hard-disks partitions?
I found a defragger for minix fs but can't find any disk devices... Help,
fragmentation is critcal here ;-)
Bye, bye.

- ddorian@hol.fr - obahamas@dial.oleane.com
falcon030-fpu-14Mb / IDE 420Mb - SCSI2 2.1Gb + r540Mb / CAF user

2345. Re: binaries atari newsgroup

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34d6605b.7615910@news.zetnet.co.uk>
Source record: 108451

Hey! rcain@zetnet.co.uk (Roger Cain) wasn't it 2 Feb 1998 22:03:48 GMT
that you wrote:

>On 2 Feb 1998 15:18:18 , Tony Greenwood wrote:
>
>> Try alt.binaries.atari

>This is not taken by Zetnet.

Your statement was that NO binaries newsgroups exists for ATARI, the
whole world doesn't spin around zetnet my friend :)

In fact zetnet have one of the worst newsfeeds available, no matter
what account or type of news you request, so its hardly a pointer to
go by is it? :)

.-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

----------------- Join the ST+ Mailing list -----------------
email Majordomo@spodden.zetnet.co.uk and Put subscribe stplus

2346. Re: Computer Direct and Atari Computing

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6b5ptc$ko7$1@chlorine.compulink.co.uk>
Source record: 108452

On 28 Jan 98 21:14:09 -, greg_evans@delphi.com wrote:
>
>I spoke by phone to Chris Krowchuk today and he told me he has sent
>payment to AC for issue #7 and just awaiting receipt. I think he
>may have also paid for issue 8, but that wasn't clear. I hope
>this means all of us who subscribed through CD will be getting our
>issues shortly.

Chris has not responded to any of my recent emails (like all I've sent him since before Christmas!) asking him if he was going to order AC#7, so I do hope that this payment reaches me soon.

>Just wanted to pass on the news.

Well, as soon as I receive payment a big box of AC#7 will be flying off to Edmonton asap!

Best regards
Mike Kerslake

2347. Re: Zip Plus SCSI woes

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: Newsmaster@pwomar.demon.co.uk
Message-ID: <1d3ul9n.1n0dwuz1wkv1z4N@pwomar.demon.co.uk>
Source record: 108453
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Ben Hall <cb170@city.ac.uk> wrote:

> I haven't tried this for two reasons - firstly, it would involve
> buying about 30 quids worth of extra cables,

That's a pretty good reason.

> and secondly, the Zip
> connection won't power the Link2 because it doesn't supply termpower.

I'm pretty sure I used to have the Link plugged into my Zip and the Zip
connected to my HD, I know the link doesn't supply termpower but your HD
should and it's a chain...

> Is there a simple way of providing termpower to the Link without
> getting a soldering iron out? (my knowledge of electronics is not
> great, so I'd rather not tamper on this level!) If so, then this is
> certainly something I would like to try (especially if I can't get it
> to work any other way)

With my Zip from HiSoft they provided a cable from the Joystick port to
one of the ports on the Zip, it would probably involve a bit of
souldering but only to wires and plugs...

2348. Re: Smart drive?

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: grovem@zigzagridgecrest.ca.us
Message-ID: <6b5u4qste1@ash.ridgecrest.ca.us>
Source record: 108454

On 2 Feb 1998 21:18:16 , Shane Sweeney wrote:
>On 27 Jan 1998 06:03:00, Tom Derrick wrote:
>>Has anyone had the money and ambition to buy one of these new 120M
>>floppy drives and hook it up to their beloved ST? It looks like a
>>floppy, and the box says that it takes the place of a clone's A
>>drive, or it can be used as a D drive.
>>Anybody know anything?
>>
>>"The Poor Deluded Soul" - tderrick@acpu.com
>>
>>.... Cut my pizza in six slices, please; I can't eat eight.
>>___ Mountain Reader II - #00000077
>>.
>OH Yeah I'm very interested in this too for my falcon. Don't
>have the funds right now but want to do it. If I go ahead and do
>it I'll let you know.
>Finally had to sell my beloved Pentium
>but this new Falcon is pretty neat!!
>.

Umm, I was looking at an advertisement today, and the drive that
looked simular to what your talking about connects to an IDE port
(but it said that it reads floppys too).
If it is one in the same, it looks to be to PC Bastardized to work on
an Atari (even on the Falcon IDE). Still, IMHO, the Syquest EZ 135's
are a very good device on any Atari. You can even use the IDE version
on the Falcon (with the right cable). Refurbished units usually go for
about $75.00, and their fast.
Maybe were not talking about the same device.

Mike

2349. Re: Serial driver was: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: rsg0910@iglou.com
Message-ID: <Ens8op.KEn@iglou.com>
Source record: 108455

In article <Pine.GSO.3.94.980202063752.13580C-100000@Ocean.CAM.ORG>, Yves Pelletier wrote:

>I was pretty sure I had read that HSMODEM7 would not be updated
>further. How long has it been since the last update? Still, I
>would love to be proven wrong.

I just quickly read through the docs, the 1_README.ENG and related files in the HSM_DOKU folder. Some are German, and some are English. In no place did I see anything mention no more further updates. The guy goes so far as to post his email and snailmail addresses.

>I was not personally involved. What little I know, I heard from
>Jerry Geiger: circa 1995, he wrote part of a MiNT serial device
>driver for HSMODEM. He needed help from Harun to finalize the
>product. Whatever the reason, the help did not come, and the
>project foundered. The uncompleted project is available at your
>local MiNT ftp archive. (Under hsmint.tgz or some such name.)

No response at all? Harun actually encourages emails in the doc files, and actually encourages you to send in updates and that kind of thing. Has anyone even gotten a response out of Harun?

>> That's just it of what I was trying to explain to Guy. Public sources,
>> rather than depending on what Steve Yelvington wrote. It's only one thing,
>> though I would like to see more examples. I've yet to find any, with the
>> exceptions of a BBS in K&R C, the Citadel BBS program.
>
>Couldn't agree more.

Also while doing some more websurfing, I came across a BBS program called JoyBBS, that was updated to ANSI C by this one author. I'm hoping I can get something from him on this serial programming thing. I don't have the URL handy with me, though you should be able to find this.

--
Homepage: http://members.iglou.com/rsg0910

Sez who that a deaf person can't have fun on the net? No ears required!

Junk emailers beware: $500 fee charged for each junk and spam ad.
-Sending the junk email indicates acceptance of these terms and a LARTing.

2350. Re: binaries atari newsgroup

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: rsg0910@iglou.com
Message-ID: <Ens94p.L7L@iglou.com>
Source record: 108456

In article <34d5c900.11994510@news.zetnet.co.uk>, Tony Greenwood wrote:

>Started about a year or more ago By Richard Tiejns (sorry probably bad
>spello) and sort of moderated by him, I have posted the odd binary to
>it and downloaded the odd file,

It's Richard Tietjens. I've not seen him on here in awhile, either, unless he's frequenting other newsgroups, like the news.admin.net-abuse.* newsgroups that I occasionally read. alt.binaries.atari and alt.binaries.atari.d both still exist on my provider's server, and I have yet to see anything in the control group mentioning an rmgroup of them.

>Only the obvious, It may not be avialable to all newsfeeds, but it
>does exist :)

A booster could definitely help, but will more propagation help? Will everyone use it? Is it a moderated group? What do we need to know?

--
Homepage: http://members.iglou.com/rsg0910

Sez who that a deaf person can't have fun on the net? No ears required!

Junk emailers beware: $500 fee charged for each junk and spam ad.
-Sending the junk email indicates acceptance of these terms and a LARTing.

2351. Re: SH204 Hard drive and 1040STf

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: nine2pleez@aol.com
Message-ID: <19980203033401.WAA17349@ladder03.news.aol.com>
Source record: 108457

James.

The St will read the data from the the Pc as is if this driver was downloaded from the net. Copy the data from your hard drive onto a 720K PC Dos formatted disk. It should work fine. The Atari (unless you've upgraded to an HD Floppy) will not read a 1.44 meg dos floppy but will read a 720K 2DD disk.

2352. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <27095_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 108458

Hi Robert, on 31 Jan 98 you wrote: ...respect, brethren
r>
>> So anyway :) I honestly wouldnt have the incentive to do the above
>> for one or two people, but if I could get ten people who are
>> determined to make a quality game and dont have a pre defined bias
>> towards STOS and do have a couple of months then I would do it en bloc
r>
r> What incentive do you need for just placing it on the internet on a
r> webpage, and allowing everyone to access it? That's more than enough,
r> as you got a whole lotta lurkers who will just rather surf than post.
r> How about other things than games? I'm sure it'll do nicely.
r>
r> We're talking educational stuff, something that'll challenge your
r> brain cells, as well as allow you to learn.

Sounds like a good suggestion to me! B^{)

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

2353. Re: Magic

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <27096_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 108459

Hi Michael, on 29 Jan 98 you wrote: ...respect, brethren
MG>
MG> On 27 Jan 98 04:15:20, Harry Sideras wrote:
>> Ok, I've just translated it (be gentle with me - I got tired towards
>> the end...)
>>
>> ==
>> CLOCK.ACC, version 1.9e Copyright 1989-1991 by Stefan Hintz
>> is a Clock Accessory. It is Shareware.
>>
>> # Regards, Harry Sideras - UK Association of Atari User Groups #
MG>
MG> Thanks for all the hard work! Jeezz that must have took a while.

It's amazing what you'll do after your machine's been in for repair for over
a month... Yes, it took all bloomin' evening <g>

MG> I left your sig for credit where credit is due.

Does that mean I ought to have left in the credit for Ruftrade, which gave me
a big head start?!

MG> P.S. I have this German manual for ScreenEye.............:)

Bugger off! I've got German manuals for German manuals for Retouche Pro and
Script to keep me going B^{)

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~

2354. Want to use 1040 ST with Internet

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <27097_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 108460

Hi Wayne, on 30 Jan 98 you wrote: ...respect, brethren
T>
T> I have a 1040 ST that I would like to use to send and receive E-Mail
T> and access the internet. Are modems available for this machine?

An ideal modem for the 1040ST is *any* 14k4 Hayes compatible modem, as the
standard port is limited to 19k2.

T> Where do I get software?

Look out for the archive WWW131.ZIP from Atari FTP sites.

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~

2355. Re: References requested please:)

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <27098_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 108461

```
*Hi Greg*, on 31 Jan 98 you wrote: ...respect, brethren
ge>
ge> Well, Mike, I've never done business with you but I and all of us
ge> in the Afterburner mailing list know your name. And we'll be sure
ge> to give you the silent treatment if you stiff this guy! ;)

Remind me never to ask you for a reference B^{)

# Regards, Harry Sideras - UK Association of Atari User Groups #
*#*#*#
```

2356. Atari MPegs and Pamela Lee :-).

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <27099_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 108462

Hi Brian, on 01 Feb 98 you wrote: ...respect, brethren
m>
m> Ok, I got some Pamela Anderson and Tommy Lee Mpegs that have been
m> very popular for some strange reason.

!! Oo-er !!

m> Anyways, has anyone been able to view these on the Atari or the
m> Falcon yet, with the full versions of MPlayer or any other program
m> for that matter?

Bung a sample to me at my sidcelery@cix.compilink.co.uk address and I'll try
them out on the TT+CD2 using 1stGuide.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

2357. Re: Texel

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <27100_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 108463

Hi Eric, on 30 Jan 98 you wrote: ...respect, brethren
s>
s> Alfred Radauer (h9250467@idefix.wu-wien.ac.at) wrote:
s> : And being an ASH power user the prices go down considerably.
s>
s> This is a sore point amongst international customers of ASH as we do
s> not benefit from this Power User arrangement.

This is a shame, but not as much as not having access to the rakes of German documentation have on all their products...

s> I'm aslo still confused, does Texel now finally really import and
s> export Excel documents?

I've heard this will be the case with Texel v2

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

2358. Re: STiNG, CAB, and Multitasking

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6b68gq$r39$1@usenet11.supernews.com>
Source record: 108464

On 2 Feb 98 10:09:10, outrider wrote:
Re: _STiNG, CAB, and Multitasking_, shammond@loop.com wrote to All on 02 Feb 98:

>>s> OTOH the latest vesion of the OVL does allow you to click on a link

>That's been allowed for many versions (in fact, every version I've used).

>Terry May - Las Vegas, NV

Terry,

Using my TT and CAB 2.0 I could not get the system to reset before I started using CAB.OVL 1.2805. In fact for some time, covering a few versions of the OVL, the "RESET" button stopped working altogether. Other combinations of CAB/CAB.OVL may very well produce different results :)

Steve

2359. Atari ST STUFF 4sale

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: eb551@FreeNet.Carleton.CA
Message-ID: <6b6681$jjm@freenet-news.carleton.ca>
Source record: 108465

********** NEW YEAR'S BLITZ ATARI ST SOFTWARE SALE ********

Value Priced & Discounted software. Many of these are opened &

in MINT condition, but the prices can't be beat so order now.

NO P.S.T. or G.S.T.

A-Seka 68000 Assembler 10.00..... Algebra 1 Vol. 2 18.00

Algebra 2 Vol 2 18.00......Assembly Programming 15.00

Backgammon 15.00......BlockBuster 15.00

BoBo 15.00......Breakers 9.95

Boxing Manager 20.00......Chronoquest II 20.00

Combat Course 18.00......Cracked (kids arcade) 9.95

Crash Garret 10.00......Cyber Control 40.00

Cyber V.C.R. 40.00......Espionage 1-4 player) 15.00

Darkside 18.00......Darkman (arcade) 15.00

Enchanted Land 20.00......Final Fight (beat-up) 20.00

Forth Programming 20.00......Falcon Mission Disk 10.00

GoMoko/Renju Oriental 15.00......Grid Iron Football 10.00

Hound of Shadow (myst) 20.00......Isgur Personal Inves. 20.00

Kid Gloves (rated 78%) 20.00.....

Lethal Weapon 42.00......Logistix Spreadsheet 25.00

Mach IV Flight 15.00......Masterplan Spreadsheet 25.00

Missile Command 9.95......Moon Patrol 9.95

MoonBase 9.95......O.S.S. Pers. Pascal 25.00

Physics Vol. 2 18.00.....

Prison 20.00......Quest for Time Bird 20.00

Regent Database 30.00......Road Runner Cartoon 20.00

Space Station Oblivion 15.00......Star Raiders St 9.95

Statistics Vol 1 18.00......Street Fighter 15.00

Street Fighter II 25.00......Super Breakout 9.95

Super Conductor Music 20.00......Thunder Jaws 18.00

Tower Of Babel 20.00......Typing Tutor Grd 1 18.00

The Untouchables 20.00......Vampire's Empire 20.00

Vaxine (Body invasion) 20.00......V.I.P. Professional 25.00

Viper Patrol 18.00......WARP (space shoot-em) 15.00

X-Tron (space adven.) 18.00......XOR (strategy) 9.95

*

*

....Please Note!!! The quantities are limited. So pick up the phone!

*

* Call me @ 204-661-5863

* ==================================

*

:: BONUS...Buy any two at $9.95 ea. and receive another @ $9.95, FREE! ::

:: These are Excellent entertainment value! Please Call Today! ::

Eva Crouse
xup533@freenet.mb.ca

2360. Falcon Floppy drive

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: J Wilkinson <jwandjw@ihug.co.nz>
Message-ID: <34D6B827.4CE@ihug.co.nz>
Source record: 108466

Hi there,

My Falcons floppy drive has gone kaput. I wish to replace it (obviously!), but need to know a couple of things before I go and buy one...

1. Will ANY 1.44MB floppy disk drive work with the floppy controller chip in the Falcon?
2. Do ALL floppy drives have the correct mounting points (3 or 4 holes in bottom of drive chassis) for me to simply replace the drive without doing ANY kind of surgery?

Please don't reply to the source address or the group. The source address isn't mine so I won't receive it myself. Replies to <chris.wilkinson@customwood.co.nz> please. Sorry 'bout this but I don't have access to newsgroups at all normally! ;^\

Finally, I've been absent from the Atari 'net world for quite some time and would gladly welcome any news of anything thats been happening in the Atari world. Feel free to email the net address above with any snippets you may have!!

Cheers,

Chris Wilkinson.
/|\ ATARI nutter
Falcon030 16MB/340MB/32MHz

2361. Re: 520ST upgrade

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6b6fcmgn1@news3.isdnet.net>
Source record: 108467

Rickk a �crit dans le message <34d6c25c.1519884@read.news.global.net.uk>...
>I have been given a 520 ST. How can I upgrade it with more Ram, a hard
>drive and find good soft for it?
>Rickk@globalnet.co.uk

```
Check out the Quick FAQ, see below...

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

2362. Re: atari + internet

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6b6fcsgn2@news3.isdnet.net>
Source record: 108468

leo neumann a ?crit dans le message <34D650A8.3C60@ponton.de>...
>i'd like to connenct my old atari 1040 st (1 MB) to my old 14.4 modem.
>
>i don't know much about ataris, so i need quite big help.
>
>- what software do i need for ppping ?
>- how can i make my atari read floppy disks created by pcs or macs ?
>- is there a internet browser for st ?
>
>thanks in advance for any help.
>

```
Answered in the Quick FAQ, see below...

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

2363. Re: Wanted: Info on Program to manipulate MIDI files

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6b6fd8gn3@news3.isdnet.net>
Source record: 108469

Randy Kwak a ?crit dans le message <6b59jd$6be@freenet-news.carleton.ca>...
>
>Is there any program that will allow my ST to:
>- import MIDI (.MID) files
>- turn specific channels in a .MID file on or off
>- transpose a .MID file/song up or down, or to a different key
>- change instruments of a specific channel
>and possibly even:
>- view .MID files in a standard music clef and even print out a score?
>
>If you know of anything, please respond. Thanks in advance for replies,

```
Well, that sort of program is called a sequencer. I'm not aware of any
sequencers that do scoring except for Cubase or Notator/Logic, which you
will have to find on the 2nd hand market.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

2364. Re: networking Atari's

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: ben@imperial.co.uk
Message-ID: <886489778.693501962@dejanews.com>
Source record: 108470

Hi,

>Hi!
>I have an Atari TT030 and I will soon have an 1040 STe.
>Is there a way to network the two together, so I can
>access applications from the TT hardrive with the STe?

>Atarian
>Tim Conrardy

There are a few utilities around that will allow your STE
and TT to share drives and printers. The simplest on to
use is DUET. Duet will allow two Atari's to share drives
and a printer over either the MIDI, Serial or LAN ports.
DUET is easy to setup, but I have found that it does not
work with MiNT or Magic.

You will find Duet on most Atari FTP sites.

Regards,

Ben Hills.
ben@imperial.co.uk

----------==== Posted via Deja News ====----------
http://www.dejanews.com/ Search, Read, Post to Usenet

2365. Re: STinG and callback

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: Robert Fenyo <robi@ovlev1.mdche.u-szeged.hu>
Message-ID: <Pine.OSF.3.95.980203081421.25422A-100000@ovlev1.mdche.u-szeged.hu>
Source record: 108471

On Mon, 2 Feb 1998, Peter Rottengatter wrote:

> In article <Pine.OSF.3.95.980201095130.25497A-100000@ovlev1.mdche.u-szeged.hu>,
> Robert Fenyo <robi@ovlev1.mdche.u-szeged.hu> writes:
>
> > I've got a 1040STe and STinG 1.12 at home, and a DEC Alpha with 'mgetty &
> > callback' package installed at our department. I'd like to make a callback
> > to my STe from the Alpha. Since I haven't too much experience with STinG
> > yet, I wonder if there is anybody out there who has tried to setup a
> > callback procedure and how to setup the appropriate script on Atari.
>
> Interesting thing. Please let us (or me at least) know when you succeed.
>
> > Briefly the server does the following things:
> > - requires a certain login name and pwd
> > - after logging in it requires my home phone number
> > - disconnecting
>
> I believe you can do this with any terminal emulator, like CoNnect ? With
> CoNnect you can even write a script so that it'll be done automatically.

Yes, it possibly will work, but can I use some other programs (e.g Newsie,
CAB etc.) in this case? Because I should log in as user 'ppp' with the
terminal emulator and after I've logged in this way, I'm not sure if other
programs are able to communicate thru the serial port using the
point-to-point protocol.
That's why I thought maybe modifying the login part of DIAL.SCR in STinG
would help... (?), 'cos (if I'm not wrong) STiNG with a modem is actually
a network interface between my ATari and the Internet, isn't it?
Of course, I'll try callback with CoNnect, and let you now the result.
Thanx for the answer and cheers,
Rob

2366. Re: Joy WWW pages updated

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: Frank Szymanski <franks@kaa.bbn.hp.com>
Message-ID: <34D6CF68.D93A2EC@kaa.bbn.hp.com>
Source record: 108472

> but on my WWW page there is EmuXL 0.3 (received directly from Draco)

Got it. :-)

Tschuess,
Frank

2367. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6b6iesjgs1@infomania.emw.ericsson.se>
Source record: 108473

Uwe Seimet wrote:
>
> Magnus Kollberg wrote:
>
> > And it's MagiC who handles this one? Would it be possible to set
>
> MagiC creates the standard FRB, excactly like TOS does.
> The XFRB is meant to be used by other drivers than the hard disk driver.

Yes this is cleared up now.

> > not possible to locate the FRB buffer and mark it as none cacheable.
>
> Of course the standard FRB can be located. The _FRB cookie contains its
> address and this is a documented feature of TOS. If there is no _FRB
> cookie, the machine doesn't require one. This is the case for an ST/STE.
> There is no difference at all between the FRB under MagiC and under TOS.

Well, this is not correct, as far as I know.

> > So does anyone know how to get hold of this FRB buffer under MagiC so
> > that it can be set to none-cacheable? We have tried to get some info,
>
> Obviously you didn't read the official information about the FRB,
> documented by Atari and literature like the Profibuch or Atari
> Compendium.

It's not me who is the brain behind this, I'm just the middle hand, but
I know
what the _FRB cookie is for.

The facts also are that MagiC doesn't use the _FRB cookie like it
should.
This is from what Andreas have said him self, or he was misstaken or
MagiC
has changed recently. Andreas said him self that MagiC creates the _FRB
cookie, but it doesn't use it. It uses another buffer not accessible
from
the outside world. This has Andreas told us him self. If it's wrong or
has
changed he should say so.

Maybe it has been a missunderstanding, but it's obvious that something
is
wrong here. Andreas says one thing and you says another. Also the facts
is that MagiC does not behave in the same way as TOS regarding this as

under TOS it works to mark the FRB buffer as none cacheable but under
MagiC it doesn't. That's just how things are.

I would appreciate it if this could be cleared up so we know what needs
to
be done. As it's now, it looks like noone realy knows what is going on.
This is atleast my impression from this.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

2368. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6b6ij5jgs2@infomania.emw.ericsson.se>
Source record: 108474

```
Andreas Kromke wrote:
>
> Uwe Seimet (us@ooc.de) wrote:
> : The standard FRB is only used for hard disks, not for floppies. Floppies
> : have their own, smaller buffer, with a size of 1 KByte. The address of
> : this buffer is pointed to by the system variable _dskbufp.
>
> no.

No? So how is it then???

Also, how does MagiC treat the FRB buffer and how sets it up the _FRB
cookie?

//Magnus Kollberg
--
+-----------------------------------------------------+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+-----------------------------------------------------+
```

2369. Re: Use of -- in signatures

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6b6jagrrj1@news.stortek.com>
Source record: 108475
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

In article <4696410_000003_OASIS_NEWS@the-gap.demon.co.uk>, gary@the-gap.demon.co.uk (Gary Priest) wrote:
>I've recently had someone ask me to stop POPwatch prefixing the signature
>file with <CRLF>--<CRLF>
>
>I'm reasonably happy to do this, but can someone tell me what the
>standards/rules are for this? It was my understanding that all sigs should
>be prefixed with the above, that way programs can truncate any sigs or
>binaries etc. when you reply to an email/article.
>
>I know Oasis2, Oasis1.3 (although it uses __ in error), and I'm guessing
>NOS all prefix the sig with this. NEWSie doesn't. Turnpike on the PC does.
>
>POPwatch only acts this way when sending from NEWSie, because it has to
>append the signature to the end before sending email. All other POPwatch
>formats will be unaffected.
>
>Anybody got any ideas as to what is correct?
>

The correct string is <CRLF>-- <CRLF>, that is <dash><dash><SPACE>.

Maybe you can just add this manually to your sig file, so that whatever your newsreader inserts, at least your sig will not be quoted, which is the main purpose of all this after all.

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2370. Re: TOS Upgrades:

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: Frank Szymanski <franks@kaa.bbn.hp.com>
Message-ID: <34D6D1E7.549651C5@kaa.bbn.hp.com>
Source record: 108476

>It depends what machine you are upgrading. Putting TOS2.06 in an STE is
>really VERY simple, remove the socketed chip and put the new ones in, then >2 jumpers have to be soldered. Just about anyone can do that. If you don't

There are some 1040STEs where you don't need to solder the 2 jumpers. They are produced in 1989 and contain Eproms instead of ROMs.

Tschuess,
Frank

2371. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <34D6D19C.571D@ooc.de>
Source record: 108477

uni-hannover.de>
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit

Andreas Kromke wrote:

> Uwe Seimet (us@ooc.de) wrote:
> : The standard FRB is only used for hard disks, not for floppies. Floppies
> : have their own, smaller buffer, with a size of 1 KByte. The address of
> : this buffer is pointed to by the system variable _dskbufp.
>
> no.

What was wrong?

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

2372. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <34D6D1F7.69E@ooc.de>
Source record: 108478

Magnus Kollberg wrote:

> > Like any other driver HDDRIVER uses this buffer and gets its address
> > from the _FRB cookie.
>
> But if MagiC doesn't set up this cookie correctly

It does set up this cookie correctly. If you doubt it, simply check the
cookie.

> used a buffer of its own and deosn't use the cookie, even though it

Of course MagiC doesn't use this buffer. It's meant to be used by hard
disk drivers, not by the operating system.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

2373. Re: Falcon Floppy drive

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6b6jkerrj2@news.stortek.com>
Source record: 108479

In article <34D6B827.4CE@ihug.co.nz>, jwandjw@ihug.co.nz wrote:
>Hi there,
>
>My Falcons floppy drive has gone kaput. I wish to replace it
>(obviously!), but need to know a couple of things before I go
>and buy one...
>
>1. Will ANY 1.44MB floppy disk drive work with the floppy
> controller chip in the Falcon?

Good question, I know about ST drives, but does the Drive ID and media change stuff also apply to Falcons.

>2. Do ALL floppy drives have the correct mounting points
> (3 or 4 holes in bottom of drive chassis) for me to
> simply replace the drive without doing ANY kind of
> surgery?

I guess the holes are more or less standard, since just about any PC drive should go into just about any PC. If the holes are the same as on an ST, then any TEAC or Sony drive should work. I have been told that Fujitsu drive didn't fit, but I have one in my ST, and it fits fine.

>
>Please don't reply to the source address or the group. The
>source address isn't mine so I won't receive it myself.
>Replies to <chris.wilkinson@customwood.co.nz> please. Sorry
>'bout this but I don't have access to newsgroups at all
>normally! ;^\

I think it's a good question. Anyone please DO copy to the newsgroup if you happen to reply to this. I'd like to add it to the FAQ.

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ==================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2374. Re: Falcon HD problem

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6b6kbvodh1@roch.zetnet.co.uk>
Source record: 108480

On 2 Feb 1998 20:16:17 , James Burr wrote:
>we tried to use these hard drives they would work sometimes when we
>power up our machines. Other times we can hear them wind up to speed and
>then stop and wind back up to speed and so on until the Newdesk
>Desktop comes up instead of what should have booted off the hard
>drive. When it does work (about half the time) it does great until I
>turn the machine off and turn it back on. I thought I just had a bad
>drive until my friend reported the exact same problem with his 85 meg
>hard drive and decided it wasn't an isolated event. Both Connor drives.
>I'm reduced to using a Connor 63 meg drive now.
>
>Anyone have any ideas on this phenominon?

It's funny that it should all be happening at the same time.

The drives are not coming up to speed in the time the controller
allows. This is either because:

The power supply is failing to deliver enough current.
OR
The drive bearings are worn and are preventing the drives coming up to
speed.

If it's the second you should be getting interesting grinding noises
from the drives :-(

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2375. Re: 520ST upgrade

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6b6k1jrrj3@news.stortek.com>
Source record: 108481

In article <34D679EB.CB555C62@jps.net>, John Kolak <jkolak@jps.net> wrote:
>Excellent docs on http://www.netusa1.net.80/~jahronch/ast4meg.html/
>

I had a DNS error on that one. It's more like:

http://web.netusa1.net/~jahronch/ast4meg.html

>Rickk wrote:
>>
>> I have been given a 520 ST. How can I upgrade it with more Ram, a hard
>> drive and find good soft for it?
>> Rickk@globalnet.co.uk

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2376. Re: Want to use 1040 ST with Internet

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6b6kdurrj4@news.stortek.com>
Source record: 108482

In article <27097_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>,
hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk wrote:
>*Hi Wayne*, on 30 Jan 98 you wrote: ...respect, brethren
> T>
> T> I have a 1040 ST that I would like to use to send and receive E-Mail
> T> and access the internet. Are modems available for this machine?
>
>An ideal modem for the 1040ST is *any* 14k4 Hayes compatible modem, as the
>standard port is limited to 19k2.
>
> T> Where do I get software?
>
>Look out for the archive WWW131.ZIP from Atari FTP sites.
>

Is that still updated ? If so, does it include STiNG or STiK ?

Maybe someone could compile a WWW package that you could simply decompress to
a floppy and boot. You should only have login/password, and phone number
parameters to get it to work. That would be a simple move to turn any
lowly 1040ST into a netbox.

Judging from the questions in here, there seems to be demand for a simple
unique web access package for floppy driven STs.

I suppose you would need authorization from STiNG and CAB authors.

Any volunteers ?

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2377. Goodans.

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: k.lever@zetnet.co.uk
Message-ID: <6b6l4d$t9c$1@irk.zetnet.co.uk>
Source record: 108483

```
hi All,

Can anybody tell me Mike Goodman's e.mail address please,

Thanx,

Keith.
*********************************************************************
+ Keith Lever. ----------------- e.mail:- k.lever@zetnet.co.uk +
+ Atari 4160 ste-------Magic.V5--------NVDI V2.5-------CAB 2.5 +
+ Ovl 1.2805--------Newsie 84-------Sting--------AtariIRC.V.79 +
*********************************************************************
----------I CAN FLY!--I CAN FLY!--FLAP,FLAP,FLAP\
\ \ /
\--*THUD*------
/ \
```

2378. Re: all atari items atari made in the world

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: MiiTervo@jypoly.fi.nospam
Message-ID: <6b6kv2$1qp$1@mordred.cc.jyu.fi>
Source record: 108484

In article <6b4eu8$j7e$2@news.stortek.com>, bales@hol.DELETE.THIS.fr says...
>
>In article <6b4br5$s6g$3@infomania.emw.ericsson.se>, Magnus Kollberg
<magnus.kollberg**@**emw.ericsson.se> wrote:
>>Cvendel wrote:
>Well, I seriously doubt there were ever any 2080 or 4160 STFMs, I did hear
>though that there are 2080 and 4160 STE badges available, but that no machines
>were ever marketed like that. I've also never heard of official machines
>called 520ST+ or STF+ ?
>

I seem to remember that there were + labelled ST's for sale in the UK,
and it meant that they actually had 1Mb of Memory. So it must have been
a pre-1040 model.

Take Care,

Miika

2379. Re: Falcon Floppy drive

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: grovem@almostforgotridgecrest.ca.us
Message-ID: <6b6nef$62b$3@ash.ridgecrest.ca.us>
Source record: 108485

On 3 Feb 1998 08:08:12 , Nicholas Bales wrote:
>In article <34D6B827.4CE@ihug.co.nz>, jwandjw@ihug.co.nz wrote:
>>Hi there,
>>
>>My Falcons floppy drive has gone kaput. I wish to replace it
>>(obviously!), but need to know a couple of things before I go
>>and buy one...
>>
>>1. Will ANY 1.44MB floppy disk drive work with the floppy
>> controller chip in the Falcon?
>
>Good question, I know about ST drives, but does the Drive ID and media
>change stuff also apply to Falcons.
>
>>2. Do ALL floppy drives have the correct mounting points
>> (3 or 4 holes in bottom of drive chassis) for me to
>> simply replace the drive without doing ANY kind of
>> surgery?
>
>I guess the holes are more or less standard, since just about any PC drive
>should go into just about any PC. If the holes are the same as on an ST, then
>any TEAC or Sony drive should work. I have been told that Fujitsu drive didn't
>fit, but I have one in my ST, and it fits fine.
>
>>
>>Please don't reply to the source address or the group. The
>>source address isn't mine so I won't receive it myself.
>>Replies to <chris.wilkinson@customwood.co.nz> please. Sorry
>>'bout this but I don't have access to newsgroups at all
>>normally! ;^\
>
>I think it's a good question. Anyone please DO copy to the newsgroup if you
>happen to reply to this. I'd like to add it to the FAQ.
>
>
>Cheers,
>
>Nick.
>--
> ||| Nicholas Bales, Toulouse, France bales@
>===|||==== The Atari ST Quick FAQ ===================== hol.fr
> / | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
>-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
>.

Hallavart has a file on his server that explains how to connect a PC floppy to an Atari. I don't remember the make, but I'm sure he'll see this and reply. If he dosen't, there are many links to his web page around. He has been posting in C.S.A.A recently so you should be able to find his site there.

Mike

2380. Atari ST books

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: kurtk7@aol.com
Message-ID: <19980203094901.EAA16495@ladder02.news.aol.com>
Source record: 108486

I am looking for some informative books that were put out on the Atari ST. If anyone has a source, please let this new user who would like to learn more.

Thanks

Kurt

2381. Re: Atari MPegs and Pamela Lee :-).

Newsgroup: comp.sys.atari.st
Date: 1998-02-03 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6b6v7mofj1@infomania.emw.ericsson.se>
Source record: 108487

Guido Vollbeding wrote:

> It can play a virtually unlimited number of MPEG videos independently in
> separate windows at the same time, which is a unique feature even compared
> to MPEG players on other platforms.

Yes it's very nice but not very fast either.

> > I have tried a few newer MPEGs I found floating around, and had
> > problems with MPEGDSP player too.
>
> The latest version of MPEGDSP should handle all valid MPEG-1 streams
> properly (see http://www.mpeg.org/MPEG/MPEG-video-player.html),
> but it has limited features and a limited running environment (Falcon only).

Any chance that there could be a version of MPEGDSP which supports video
cards? I guess it should work on the Hades with that DSP/Sounds card if
it wasn't for the video mode. It doesn't work on Nova cards either.

> MPEGDSP only displays I-frames and skips P- and B-frames, because
> reconstruction of the latter requires huge efforts which are not
> recognized by Atari users, after my experiences.

Well, there you said it again.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

2382. Re: NEWSie overwriting DIAL.SCR

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: martin.byttebier@ping.be
Message-ID: <34d9f5bc3239f0@ping.be>
Source record: 108238

on Wed 04-02-98 01:45 Brad Beck wrote:

>on Sun 01-02-98 21:02 Peter Rottengatter wrote:
>
>>Who told you that stupid nonsense ? STinG works very well with MiNT, in
>>fact many people are using them together.
>
>I've never been able to get STinG to work with MiNT. When I try to run
>the STinG dialer or access the STinG CPX's I when running MiNT I get a
>PRIVELEDGE VIOLATION error :(

He,

I've it working on a TT030 and Hades 060 both running N.AES/freeMinT
1.14.6/Thing 1.20 with no probe whatsoever.
So it definitely works.

CU
Martin

--
****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But He uses a Hades 060 now

2383. Re: How to sent BITS to PRINTER-PORT ???

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: mike@mbedford.demon.co.uk
Message-ID: <886627538_OASIS_@mbedford.demon.co.uk>
Source record: 108239

In article <19980204184800.NAA03708@ladder03.news.aol.com>
mze5846231@aol.com (MZe5846231) said:-

>I wantet to send bits by printer port for my Releais-Interface (data 0 to 7)
>How can i do it with GFA-Basic (My manual says out "0,xxx" but that doesn't
>work, but with my PC it's OK.
>Thanks a lot
>

I don't know if GFA is quite the same as Microsoft but you could try the
following

lprint chr$(X);
where X is the number containing the bits set to your values, eg. sending
chr$(9) will set bits 1 & 5. The ; stops Microsoft basic from sending a carriage
return (chr$(13))

hope this helps

Mike Bedford

--

---
mike@mbedford.demon.co.uk

2384. Re: alt.binaries.atari

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34d844d0.733676@news.zetnet.co.uk>
Source record: 108288

Hey! lockwood@freenet.calgary.ab.ca (Frank Lockwood) wasn't it 4 Feb
1998 02:54:00 GMT that you wrote:

>> alt.binaries atari
>
>> So still a live newsgroup a couple of weeks ago ?
>
>The problem with a "alt.binaries" newsgroup is that many smaller ISPs,
>community networks, etc. do not carry any of them - too big and too
>much smut, don't you know - they've got a bad rap. Yes, it's there,

.Yes i do know..4 yrs on the Internet and I should..

>but how many in the Atari community can access it. I cannot.

The original question was..is there a binaries group for atari, the
first answer stated that there is NO such group, my response was to
say..Yes there is, I also added that because its "alt" then not all
isp's will take it...

Your pointing out what I already pointed out when I said the group
existed ? or did you miss that bit ? :)

.-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

----------------- Join the ST+ Mailing list -----------------
email Majordomo@spodden.zetnet.co.uk and Put subscribe stplus

2385. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34d94775.1410424@news.zetnet.co.uk>
Source record: 108289
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

Hey! guy@swampdog.demon.co.uk (Guy Harrison) wasn't it Wed, 04 Feb 1998 03:07:16 GMT that you wrote:

>>>You're right. STOS does what it does well - and there are more users
>>
>> I am not sure what you mean by that comment and am holding judgemt,
>>STOS does what it does well ?...

>Simply trying to avoid implying the reverse which I seem to have

Well it reads that STOS is limited to itself, that it can only manage certain things..where I concede that all languages have there limitations I have never seen you use anything simmilar, would you finish off a paragraph with "well C does what it does well" implying whatever?...go on admit it you wouldn't.. thus using it to describe STOS means you think less of it....

<FX:SLAP> Choose your weapon sir....

DICLAIMER My above posting is a JOKE in response to insinuations that I like STOS.........get happy:)

.

.-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

---------- Join the ST+ Mailing list ----------
email Majordomo@spodden.zetnet.co.uk and Put subscribe stplus

2386. ST s/w for sale

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: John Whatty <meva.tele@virgin.net>
Message-ID: <34D853A9.3F0C@virgin.net>
Source record: 108290

Sorry, but I attached a URL to my last message that dosen't seem to work.

Heres the link again

http://ourworld.compuserve.com/homepages/mevatele/atariads.htm

Lots of Atari ST software for sale ....

2387. Mega STe Floppy Query (HELP!)

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: "J.Ball" <adsjwfb@bath.ac.uk>
Message-ID: <34D837EA.A298F7E3@bath.ac.uk>
Source record: 108291

I've picked up a Mega STe 4meg which seems to happily read (and write
to) 1.4meg PC-formatted disks with its internal floppy drive but I can't
get it to FORMAT to this higher capacity on HD floppies itself. Is it
possible to do?
What don't I know that I should? (Be kind!).

Jerome Ball
adsjwfb@bath.ac.uk

--
JB

2388. MONITOR PROBLEM!!!!

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: Dominique Baillon <dominique.baillon@epfl.ch>
Message-ID: <34D85C65.BBEE71E7@epfl.ch>
Source record: 108292

I've got a new High-res monitor (SM125) which doesn't work

with my Atari mega st4. It works well with my two 1040 st,

but with the mega st4, it flashes strangely like if the frequence was bad

or something (and it is not the screws at the back of the monitor).

What's happening???

2389. Re: Serial driver was: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: Yves Pelletier <ypell@CAM.ORG>
Message-ID: <Pine.GSO.3.94.980204071835.21634A-100000@Stratus.CAM.ORG>
Source record: 108293

On Tue, 3 Feb 1998, Peter Rottengatter wrote:

> In article <Pine.GSO.3.94.980202063752.13580C-100000@ocean.cam.org>,
> Yves Pelletier <ypell@CAM.ORG> writes:
>
> > I was pretty sure I had read that HSMODEM7 would not be updated
> > further. How long has it been since the last update? Still, I
> > would love to be proven wrong.
>
> You're only guessing from the time of the last update ? That's quite

Well, not quite. Vague, unsubstantiated recollections were also
involved. ;-)

> silly, isn't it ? You obviously have never talked to the author,
> because he'd told you that he's got a HSMODA08 in the works.

Thanks for the information.

Yves

--
When the trees are seen to be moving, the enemy is advancing.
Sun Tzu 9:20

2390. Kick Off II!

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: ctg100@york.ac.uk
Message-ID: <6b9uva$87n$1@pump1.york.ac.uk>
Source record: 108294

Just a little post to say that if anyone remembers (or still plays) the World's greatest ever game, Kick Off II, the KICK OFF II webpage can bring back all those happy memories...

http://www.york.ac.uk/~ctg100

Cheers,

Chris.

2391. FS: TT high res 21 inch EIZO monitor

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: "Dr Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <6b9vsk$5if$1@loki.cf.ac.uk>
Source record: 108295

FOR SALE

21 inch EIZO 6500 professional display monitor, ECL and standard video inputs. Multisync, suitable for TT (all modes), pc and mac etc. Stunning quality picture and condition. Cost new over ï¿½1200.

Sell ï¿½450.

Contact Simon on WilliamsSG@cf.ac.uk

(UK enquiries only as VERY heavy!)

2392. Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6ba195$214$1@infomania.emw.ericsson.se>
Source record: 108296
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer

Hi there,

Well I just wonder if anyone have tried to type in the url:

http://www.atari.de

Try it. :-)

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

2393. Re: Alternative Party at Easter

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: setok@FIX.TIN.DOMAIN
Message-ID: <6ba31t$h00$1@news.clinet.fi>
Source record: 108297

Peter Rottengatter (perot@suse.modem.stud.uni-hannover.de) wrote:

: >: What about Apple MacIntosh ?
: >
: > Yup, they're fine (never seen a Macintosh demo in my life but OTOH I
: > haven't seen a Cray one either ;-)

: So you consider a MacIntosh more "alternative" than an AGA Amiga ? Rather
: interesting notion IMHO ;-)

In the demo scene, AGA Amigas are faaaaar more mainstream than Macintoshes.
Like mentioned, I've never seen a Macintosh demo ever although I guess
somebody must have created some.
In fact I've never even seen a Macintosh at any party

--
- ---------- = = ---------//--+
| / Kristoffer Lawson | www.fishpool.com
+-> | setok@fishpool.com | - - --+
|-- Fishpool Creations Ltd - / |
+-------- = - - - = --------- /~setok/

2394. Re: Falcon Floppy drive

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: michaels@jupiter.stochastik.rwth-aachen.de
Message-ID: <6ba4p2$7kd$1@nets3.rz.RWTH-Aachen.DE>
Source record: 108298

In article <6b88m8$2ij$1@jair.pressenter.com>,
Terence Kelly <tkelly@mail.pressenter.com> wrote:

>I did have to replace the floppy in my falcon and tried using the
>standard teac mechanism you can get at Best Buy. I couldn't get the
>Falcon to use it, so I ordered one from Toad. They sent the EXACT
>SAME model; I put it in and it worked immediately. I still have no
>idea why the first mechanism I tried didn't work. There were no
>jumpers to adjust on either one.

There surely are - at least on current TEAC FD235 drives, there is a 0Ohms
SMD resistor to select DS0/DS1. The drives are shipped with DS1 (which is
used on PCs). If you change that to DS0, the drives works fine on a falcon.

On other drive types, you might have to cut a trace and connect a wire so
that the drive responds to DS0.

cu
Michael
--
In the beginning there was nothing, which exploded.

2395. Re: Crazy Dots VME + 32000 colors module co

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: dipching@ping.be
Message-ID: <6ba5qodbb2@news3.Belgium.EU.net>
Source record: 108299

On 4 Feb 98 04:15:26, Harry Sideras wrote:

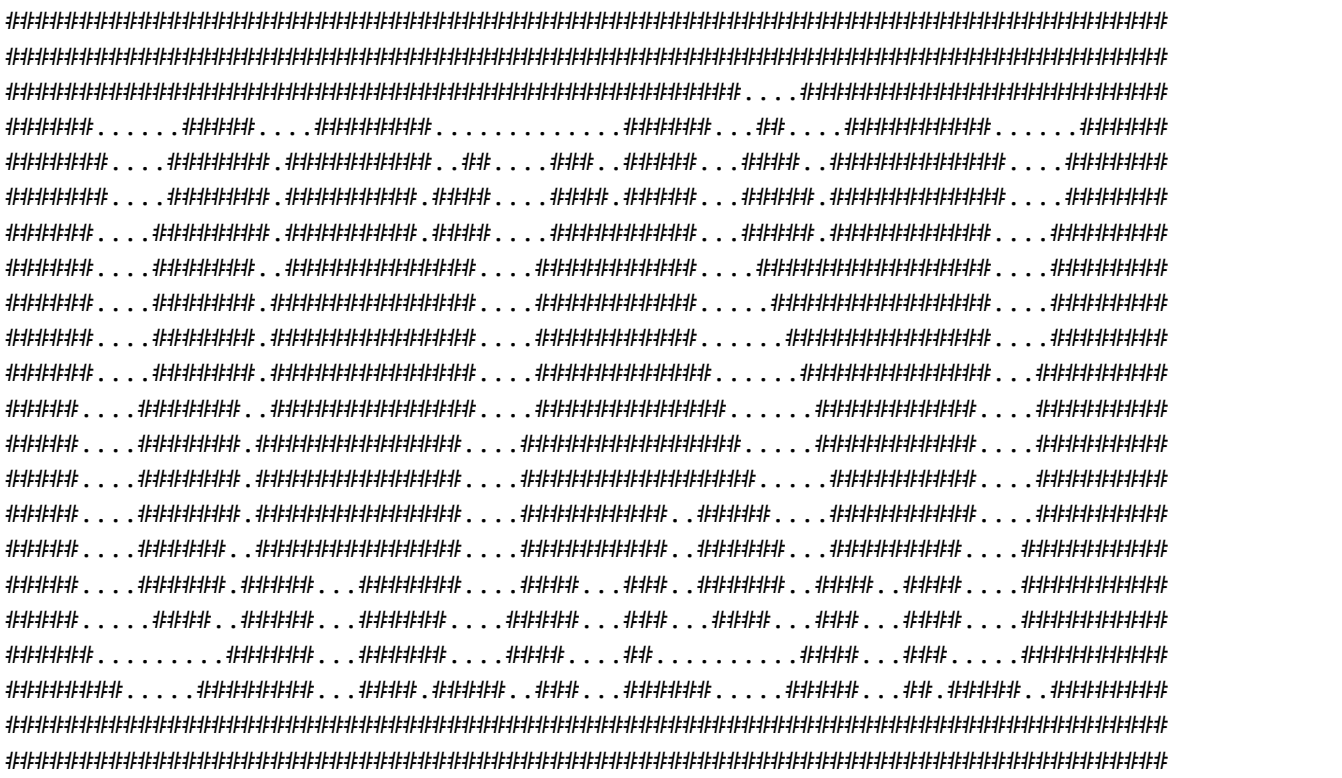
>What you need is Andreas Winter's VMG4000 utility. It is shareware, but with
>the fee automatically paid when you have NVDI ET4000. Updates ouht to be
>available somewhere on the Net - check for filenames like VMG4000, VMG-4000
>or ET4000.
>
>The latest version I have is from April 1995 v1.12. Docs are in both English
>and German.

I have the 1.08 version and I will be happy if you could send me the
newer one by email :)
Also, I have been able to create a new
32000/65000 colors resolution with the help of Dan Wilga, but the only
problem is I can get a 320*480 resolution and when I edit the screen
widht to 640, my monitor don't show anything more ...
So I believe I cannot handle very well the parameters of VMG4000 and I
don't know which parameter to edit to obtain a reasonnable resolution
.. I guess just a little thing is missing but what ?
If someone had an already done NVDIVGA.INF file I wish they send it to
me to avoid to make some errors while handling the resolution editor
..
Nevertheless thanks for your advice Harry.

Jo

2396. [WEB] U.T.S.I UPDATE ... again

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: dipching@ping.be
Message-ID: <6ba5tedbb4@news3.Belgium.EU.net>
Source record: 108300



Hello everyone, you can now find about 660 atari programs url links in
the U.T.S.I ...

A new page has been created and can be accessed from the main U.T.S.I
page ... it's called GRAPHIC LINKS page and is just about showing the
main atari companies (resellers, developers and so on) with graphical
links ... you'll find there the companies logos ...

Note it exist only one place (for the moment ...) from where you can
access this new page ... it's at PRG-IND2.HTM

Also thanks to everyone who is participating at the UTSI when sending
their remarks, found wrong links, contribution and so ...
THANK YOU very much for all these friendly people who are ALSO
maintaining the U.T.S.I

Jo Vandeweghe

```
//////////////////////////////////////////////////////
/ /
/ http://ping4.ping.be/dipching-drulkhor/PRG-IND.HTM /
/ /
//////////////////////////////////////////////////////
```

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```
------------------------------------------------------------------------
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------------------------------------------------------------------------

Yours

Jo

--

------------------------------------------------------------------------
# Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be #
# en francais >>> http://ping4.ping.be/dipching-drulkhor/INDEX.HTM #
# in english >> http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM #
# " Sure highest mountains are not made of stone." #
# * FREE TIBET * #
------------------------------------------------------------------------

------------------------------------------------------------------------
# Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be #
# en francais >>> http://ping4.ping.be/dipching-drulkhor/INDEX.HTM #
# in english >> http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM #
# " Sure highest mountains are not made of stone." #
# * FREE TIBET * #
------------------------------------------------------------------------
```

2397. FS: 1040STF system

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: maDDonna@girl.com
Message-ID: <maDDonna-ya02408000R0402981147110001@news.con2.com>
Source record: 108301

Hello,

1040STF
SC1224 Color Monitor
SF314 External Double Sided Disk Drive with power supply
Supra 52 Meg External Self Booting Hard Drive - Loaded with software - Mint
Mouse and Joystick

Any reasonable offer will be accepted

contact

mykle@con2.com

2398. Re: Problems with STinG and FTP

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <6ba5ll$sl5$1@wagner.videotron.net>
Source record: 108302

Hi Peter

I DL'd FSER096B.LZH from nic.funet.fi for info on GAL, but my german is not very good. Would I use F_SER in place of HSMODEM? Or is GAL a hardware modification?

I retrieved this file with no errors (!). The Dialers Statistic tool reported 17 dropped packets at TCP and none at Modem 2.

How do I do a byte by byte comparison of files? When I unzip a corrupted file, the errors appear throughout the file as it is unpacking. Some parts are intact (usually text files) some are corrupted (usually binary files).

The size of FSER096.LZH is about 57k. Maybe only large files (>200k) get messed up.

Ross MacIver

2399. MPlayer key.

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <34d89cc419f9061@club-internet.fr>
Source record: 108303

Hello,

in article <6b98dq$37i$1@usenet85.supernews.com>
Michael Grove wrote:

> I just recently tried to obtain registeration for MPlayer through the
> North American rep. I used my VISA for the fee, which makes it a heck
> of a lot easier. Still it has been near two weeks with no key.

The complete and demo version are different. There is no key to put
somewhere to disable the demo restrictions.

--
Pascal, surfing the web on his Falcon...

2400. Re: MultiTOS

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <34d89cc419f9062@club-internet.fr>
Source record: 108304

Hello,

in article <Pine.A41.3.96.980203211257.130982A-100000@f1n7.u.arizona.edu>
Nicole L Hammond wrote:

> I want is a VERY basic M-tasking set-up. No MintNet, no extra add-ons, no
> Unix-ported software, just the ability to run more than one TOS/GEM
> program at a time. Does anyone have any suggestions? Thanks!

You've got a few answers and I would add: Geneva demo ?

--
Pascal, surfing the web on his Falcon...

2401. Re: Mega STe Floppy Query (HELP!)

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: prajoux@REMOVETHIS.laas.fr
Message-ID: <6ba6tg$49v$1@laas.laas.fr>
Source record: 108305

In article <34D837EA.A298F7E3@bath.ac.uk>, "J.Ball" <adsjwfb@bath.ac.uk> writes:
>I've picked up a Mega STe 4meg which seems to happily read (and write
>to) 1.4meg PC-formatted disks with its internal floppy drive but I can't
>get it to FORMAT to this higher capacity on HD floppies itself. Is it
>possible to do?
>What don't I know that I should? (Be kind!).
If you can read/write HD floppies on your MegaSTE, this means that apparently,
your hardware is OK for that, i.e. that the original MegaSTE was modified
accordingly.
All you have to do then, is to open the hard disk case on the right and locate
a small red DIP switch block. Set switch number 7 (assuming a numbering from 1 to 8),
it is the second one to the right. After you reboot, the option FORMAT in menu FILE
on the desktop will show a new option HIGH DENSITY.
That's all...

Cheers.

Roland
prajoux@laas.fr
LAAS/CNRS, Toulouse, France

2402. Re: Zip Plus SCSI woes

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: Ben Hall <cb170@city.ac.uk>
Message-ID: <Pine.GSO.3.95q.980204181956.8958A-100000@paddington>
Source record: 108306
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Paul wrote:

> I'm pretty sure I used to have the Link plugged into my Zip and the
> Zip connected to my HD, I know the link doesn't supply termpower but
> your HD should and it's a chain...

Cool - I wasn't sure if termpower was applied to the SCSI bus as a
whole. At least it's something else to try! :)
(The terminator I ordered hasn't arrived yet)

> With my Zip from HiSoft they provided a cable from the Joystick port
> to one of the ports on the Zip, it would probably involve a bit of
> souldering but only to wires and plugs...

I may see if I can get one of these, as it would be nice to use the
Zip without having to power up my other drive (if I can sort the
cabling out - that damn mandatory autodetect cable is a nuisance...)

Thanks Paul...

```
|> | |
|> E |\| |-| /\ |_ |_
```

2403. How to sent BITS to PRINTER-PORT ???

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: mze5846231@aol.com
Message-ID: <19980204184800.NAA03708@ladder03.news.aol.com>
Source record: 108307

I wantet to send bits by printer port for my Releais-Interface (data 0 to 7)
How can i do it with GFA-Basic (My manual says out "0,xxx" but that doesnï¿½t work, but with my PC itï¿½s OK.
Thanks a lot
markus.schomann@stud.uni-hannover.de

2404. Re: NEWSie overwriting DIAL.SCR

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: bbeck@littlefort.com
Message-ID: <34d83a646e230@littlefort.com>
Source record: 108308

on Sun 01-02-98 21:02 Peter Rottengatter wrote:

>Who told you that stupid nonsense ? STinG works very well with MiNT, in
>fact many people are using them together.

I've never been able to get STinG to work with MiNT. When I try to run
the STinG dialer or access the STinG CPX's I when running MiNT I get a
PRIVELEDGE VIOLATION error :(

Brad

--
bbeck@littlefort.com

2405. Looking for AtariST Games "Star Wars" & "Wiennie the Pooh"

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: "Jerry S. Faigin" <jsfcomsrv@vcnet.com>
Message-ID: <6bad8q$pnl@news.vcnet.com>
Source record: 108309

Looking for AtariST Games "Star Wars" & "Wiennie the Pooh". If you could help please write back.

Jerry in Oxnard, CA.
jsfcomsrv@vcnet.com

2406. Re: NEWSIE

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980204141630.23876A-100000@usr01.primenet.com>
Source record: 108310

On Tue, 3 Feb 1998, Peter Rottengatter wrote:

>In article <Pine.BSI.3.96.980202114328.2375A-100000@usr01.primenet.com>,
> Katherine L Ellis <kellis@primenet.com> writes:
>
>> as opposed to IMAP, but largely supported. Ask your provider if they
>
>Is IMAP a true standard ? If so, which RFC to look up ?

hmm a true standard? you have to define what a true standard is, not
even POP3 is standard, (look at demon.uk pop3 server ;)

Yes, it is a standrd, and MUCH better than pop3, in many areas, but
since not ALL provider have imapd installed, well you see the problem.

As for the RFCs, yes, there you go.
RFC: 2062, 2095, 2060, 2061, 2086, 2087, 2088, 2177.
Bye.

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

2407. Re: MultiTOS

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980204141934.23876B-100000@usr01.primenet.com>
Source record: 108311

On Tue, 3 Feb 1998, Nicole L Hammond wrote:
<snip>
>can't read well enough) or the Set-up and Install programs crash when I
>run them. I've tried just downloading a recent version of Mint, and
>editting the config files per instructions to run Xaaes (the only
>Multi-tasking AES I can find) and it freezes up and won't do anything. All
>I want is a VERY basic M-tasking set-up. No MintNet, no extra add-ons, no
>Unix-ported software, just the ability to run more than one TOS/GEM
>program at a time. Does anyone have any suggestions? Thanks!
>
> Mike Freeman
My advice would be GENEVA for you.
Some would tell you magic, but I don't recommend magic, sorry.

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

2408. Mummys Playtime sub games (Silly Software)

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: deano@zetnet.co.uk
Message-ID: <34da180b.3797271@news.zetnet.co.uk>
Source record: 108312

The new silly software game 'Mummy's Playtime' will have four sub games. These are called.

Go Fish
Bangman
Tiddletrolls
Choo Choo Shoe Shoot

The game will be need at least a one meg STE because there will be lots of stereo sampled speech.

Cheers

Deano
deano@zetnet.co.uk
http://www.users.zetnet.co.uk/sillysoftware/

2409. Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6bai0rpto1@news3.isdnet.net>
Source record: 108313
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer

Magnus Kollberg a crit dans le message
<6ba195$214$1@infomania.emw.ericsson.se>...
>Hi there,
>
>Well I just wonder if anyone have tried to type in the url:
>
>http://www.atari.de
>

Well, I dont't understand a word of German, but it looks like the Milan
might be marketed under the Atari name. Is this what is said ?

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2410. Re: Falcon Floppy drive

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: james.burr@acpu.com
Message-ID: <886610478@acpu.com>
Source record: 108314

-> >Well, I know that, but I'm not sure about any Falcon specific details.

I am! I happen to have the ATARI FALCON030 Service Guide - Part Number CO303062-001 released October 1, 1992.

-> I did have to replace the floppy in my falcon and tried using the
-> standard teac mechanism you can get at Best Buy. I couldn't get the
-> Falcon to use it, so I ordered one from Toad. They sent the EXACT
-> SAME model; I put it in and it worked immediately. I still have no
-> idea why the first mechanism I tried didn't work. There were no
-> jumpers to adjust on either one.

Well, I have had quite some experience working with Ataris and their floppy drives for I successfully was able to upgrade a 520 STFM to use a TEAC 235HFN 1.44 MByte drive using TOS 1.4 (would have also worked with TOS 1.0 if I used the NEODESK 4 control panal).

Here's the scoop with high density ATARI floppy drives. Most if not all PCs that use floppy drives have the density select (a mechanism either hardware or software driven that determines if the inserted disk is high density or low, double density) driven by the Operating System which I think is inadequate and barbaric at times. The Ataris density select is is hardware driven. The high density floppies when campared to a double density floppy has an extra hole on the left side that the floppy drive sees and thus sets the output signal on pin 2 of the drive to high (5 volts) to tell the computer's hardware that a high density disk is inserted. The OS of a PC determines if the disk inserted if high density by scanning the format of the disk. That's why it has a slight delay after you put the disk in before it does anything to it. Most manufacturers of floppy drives recognize that as standard and quit making drives that output density select on pin 2. The AJAX chip and TOS (2.0 or above usually) rely on the drive to output density select on pin 2 to determine what disk format is used.

After I learned of this I quickly discovered how to make my TEAC output a signal to pin 2 by adding a jumper to it and SUCCESS!!

I needed to upgrade my ST to high density so I can use DOS 7.0 with the AT-Speed I had installed.

Later,
James
Boise, Idaho

2411. MegaST2 $60 US

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: news@freenet.victoria.bc.ca
Message-ID: <EnvE4v.A8A@freenet.victoria.bc.ca>
Source record: 108315

I have a Mega ST2 with mouse and keyboard but no software or manuals.
I tried to sell this before and had some offers but didn't know I couldn't
do COD to the US. I will ship to the US if a buyer will prepay. Price
of $60.00US will include shipping by UPS or FEdex.

If interested please e-mail at: yf366@victoria.tc.ca

Thanks,
James

2412. FS: Atari Magazines drastically reduced!

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: Trevor Cordes <trevor@cyberspc.mb.ca>
Message-ID: <886627425.41C6@cyberspc.mb.ca>
Source record: 108316

*** MUST SELL THESE MAGAZINES TO GOOD HOME! SEE BELOW! ***

The Winnipeg ST User's Group (STUG) is having a huge fundraiser to help keep our still-going-strong user group in good health, clear out some useful software that isn't getting much use, and help members do the same. The majority of the proceeds from all sales will go directly towards helping the club which has been promoting Atari since 1986 in Manitoba, Canada.

All prices are in US$ funds as most sales tend to be to the US and so it makes everything easier that way. Canadian prices should be calculated accordingly. Shipping is extra and NOT included in the price listed.

Thanks for helping out our user group!

Trevor Cordes - STUG President trevor@cyberspc.mb.ca

!!!

Vol 4 No 12 Jul 1990 disk -

Compute!'s Atari ST Vol 2 No 6 Is 8 Dec 1987 disk -
Vol 2 No 2 Is 4 Apr 1987 disk -
Vol 2 No 3 Is 5 Jun 1987 disk -
Vol 2 No 4 Is 6 Aug 1987 disk -
Vol 2 No 5 Is 7 Oct 1987 disk -

Atari Explorer Mar/Apr 1989 -
Mar/Apr 1991 -
May/Jun 1992 -
Jul/Aug 1992 -
Nov/Dec 1992 Vol 7 Is 6 -

ST LOG Is 35 Sept 1989 disk -

ST World Vol V No 1 Is 42 Jan1990 -

Antic The Atari Resource Vol 5 No 5 Sept 1986 -

Antic 6.1,

Analog 1/87,

Current Notes 5/92,

AIM 3/92 & 5/92,

St Appications US 7/86,

Reset 2/88 & 3/88,

St User Disk Only 6/91,

Atari Advantage Vol1 #4 Oct92,

ST Informer 32, 34-46, 48-54 ,
56 Feb92 57 Mar92 58 Apr92 59 May92 60 Jun92 61 Jul92 63 Sep92
64 Oct92 65 Nov92 66 Dec92 67 Jan93 68 Feb93 69 Mar93 70 Apr93
71 May93 73 Jul93 74 Aug93 75 Sep93 76 Oct93 ,

STart
1.3 3 1.4 2 2.1 3 2.2 3 2.5 3 3.1 3 3.2 1 3.3 2
3.4 3 3.5 3 3.6 3 3.7 4 3.8 3 3.9 1 3.10 4 3.11 3 3.12 5
4.1 4 4.2 4 4.3 4 4.4 4 4.5 3 4.6 3 4.7 2 4.8 3 4.9 3
4.10 3 4.11 3 4.12 2 5.1 5 5.2 4 5.3 3 5.4 2 5.5 2 5.6 3
5.7 3 SPC 2 2 SPC 3 3 ,

Atari Explorer
win86 9-10/86 11-12/86 spr87 sum87 11-12/87 1-2/88 3-4/88 11-12/88
7-8/89 9-10/89 1-12/89 3-4/91 sum91 9/91 1/92 2/92 3-4/92 x2
5-6/92 7-8/92

Computes
1 3 x2 4 5 6 x2 8 4/88 6-7/8
and one with no cover

ST Log
28 35 8/89 35 9/89 36

Radical Type
11-12/91 3-4/92 9/92 2/93 5/93

ST Format
5/92 7/92 11/92 2/92

ST Format Disk only
5/92 1 6/92 2 8/92 9/92 2

Phoenix Taf Newsletter (10 cents each! Toronto Atari Fed newsletter)
9/92 3/93 4/93 6/93 9/93 10/93 11/93 12/93 1/94 3/94

Family and Home Office Computing
4/88 7/88 10/88 11/88 12/88 1/89 3/89 5/89 6/89
7/89 8/89

AtariUser - (10 cents each! and 1 free with each item purchased!!)
May91 Jun91 Sep91 Oct91 Nov91 Nov91 Dec91 Jan92 Feb92
Mar92 Apr92 May92 Jun92 Jul92 Aug92 Sep92 Oct92 Nov92
Dec92 Oct93

==========
DISKS
==========

Pre-used floppy disks with various junk on them. Sorry, no guarentees
on these, but mostly all should be fine.

DSDD 10 cents each !!!
DSHD 20 cents each !!!

==========
WANTED
==========

OmniSwitch or ToadSwitch multisync monitor adapter for regular ST's.
Email your price.

2413. Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: atari@hem1.passagen.se
Message-ID: <6bampe$pc5$1@cubacola.tninet.se>
Source record: 108317

>From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
>
>Hi there,
>
>Well I just wonder if anyone have tried to type in the url:
>
>http://www.atari.de
>
>Try it. :-)

Yes, there is... fï¿½r jedermann! The Atari community.
Install XLATOR with the GER_ENG.DIC and join the Atari world of today.
<grin>

I think this is very serious and it could grow to be our common meetingplace. I know, Magnus that you and I live in the same city, we haven't met yet, maybe this community is the right place?

Take a look at the HTML-script for the main page. The webpages is made by Mr A. Goukassian himself (Chief of staff, ST Computer - Falke).
Coded with Netscape, hmmm... Falke have the number one Atari HTML-editor product, Homepage Penguin Pro. o.k it costs 39DM, but. Maybe I have to ask the man myself, I'm going to make a three-day trip to Kiel next week and planning to visit Falke.

They (Falke) are planning to implement a HTML Atari Chatroom at atari.de and they invite companies as well as "jedermann" to hook up as sub-domains to "as your subject says" the Atari moved to Germany.

Mille Babic mailto:atari@reborn.com
WWW: http://hem1.passagen.se/atari
Atari Falcon 40 MHz, 12MB RAM, 1.0GB+540MB HD
ASH MagiC 5.20, jinnee 1.0, CAB 2.6
ASH Fiffi 1.04 & Emailer 1.0

2414. Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: mille@ebox.tninet.se
Message-ID: <6bao4b$3sl$1@cubacola.tninet.se>
Source record: 108318

```
>From: "Nicholas Bales" <bales@GET.THIS.OUT.hol.fr>
>X-Newsreader: Microsoft Outlook Express 4.71.1712.3
>Subject: Re: Has Atari moved to germany? :-)
>
>Magnus Kollberg a ?crit dans le message
><6ba195$214$1@infomania.emw.ericsson.se>...
>>Hi there,
>>
>>Well I just wonder if anyone have tried to type in the url:
>>
>>http://www.atari.de
>>
>
>
>Well, I dont't understand a word of German, but it looks like the Milan
>might be marketed under the Atari name. Is this what is said ?
>
>
>Cheers,
>Nick

Yes and no, Nick. The Milan Homepage is soon to be found at:
http://www.milan.atari.de
The product is still called Milan.

Best Regards

Mille Babic mailto:atari@reborn.com
WWW: http://hem1.passagen.se/atari
Atari Falcon 40 MHz, 12MB RAM, 1.0GB+540MB HD
ASH MagiC 5.20, jinnee 1.0, CAB 2.6
ASH Fiffi 1.04 & Emailer 1.0
```

2415. Wanted: Used Atari Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: Robert Toole <rtoole@avfx.com>
Message-ID: <01bd318d$4b81f600$8c43f4cf@shore.shore.net>
Source record: 108319

I'm looking to possibly buy one for the correct price. American inquiries only please.

2416. FS: Entire Atari ST System

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: Thomas Tensfeldt <tensfeldt@worldnet.att.net>
Message-ID: <6baqiq$g41@bgtnsc03.worldnet.att.net>
Source record: 108320

I have a complete Atari 520 ST system and an Amiga 1000 system for sale. The atari was purchased in 1985 and subsequently upgraded to 2.5 Mb. Everything works. I just tested it all. There is a box of diskettes with a variety
of software for each system as well. I also have a variety of software that will go with each system .. some games, a Forth programming system, etc, etc. I even have the original boxes for everything. I want to get rid of it all but don't
want to be left with pieces if I can avoid it... OTOH I can flexible. BTW the Amiga works fine as well. No hard drive but it has 1.5 Mb of memory there is also a bunch of software for that and the original boxes and manuals. These things are really museum pieces and have been taken care of as such.

Make an offer by emailing me at tensfeldt@worldnet.att.net or ttensfeldt@compuserve.com.

Computer Equipment For Sale
Amiga 1000 with 1 Mb memory upgrade
Original boxes
Amiga DOS 1.3
Original manuals
Atari 520 ST with 2 Mb memory upgrade -> 2.5Mb total
Original Manuals & Boxes
Atari SF354 3.5" SS SD (360K) Floppy Disk Drive
Atari SC 1224 Color Monitor
Golden Image Master 3D 3.5" DS DD (720K) Floppy Disk Drive
Fast ICD 50 Mb SCSI disk drive
Software

Tom Tensfeldt
tensfeldt@worldnet.att.net
ttensfeldt@compuserve.com
Voice: 1-860-464-9009
Fax: 1-860-715-7031

2417. Re: NEWSIE overwriting DIAL.SCR

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: simon.walton@zetnet.co.uk
Message-ID: <6baqm9$2h6$1@irk.zetnet.co.uk>
Source record: 108321

Hi all,

Has anybody received any posts from me on this thread since the end
of January?

I can't see any that I've posted coming back from my ISP

This keeps happening to me : I experiment with Mint and comms and end
up messing up my setup. After one session with Stik/Mint I
re-received a lot of posts I had already read
Another time I logged on to find I had a negative number of posts
waiting !?!?

Is anybody out there?

Cheers! Simon :-\

2418. atari help?

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: electone@earthlink.net
Message-ID: <electone-0402981704430001@pmac2.music.uh.edu>
Source record: 108322

hello, my name is forrest and i am having to learn the atari os. i have two computer systems that need to be set up for music and audio applications but i have no manuals and was wondering where to begin to learn this. does atari offer any kind of support still, or is atari even in the biz anymore? the one system that i have working right now is, i think an st 40. the os seems a bit mac like with the gui. i have found where you set monitor resolutions and low and medium are greyed out only high is availible thus all my icons are tiny. i figured this box had one hard drive, but when booted i see a and b floppy and c, d, e and f drives. is it partitioned? i have also hooked up this external atari hard drive which sounds and looks like it works, but after booted i don't see any new icon for it. if you know where i can find some tutorial type of info on operating the atari os i would apperciate it greatly. i am glad to say that the cubase score seqencer version 2.x does work so i am not completly at a loss. many thanks in advance, forrest.

2419. Re: SIMMs

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <34D90BED.3EDE3500@jps.net>
Source record: 108323
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Not supported to my knowledge. 4MB total RAM limit in MMU chip.

David Cowderoy wrote:
>
> Does anyone know if I can use 4 meg 30-pin SIMMs in my STe?
> --
> David Cowderoy/The Berserker

2420. Re: STinG/ppp Working, finally!

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <ZzUH1PP.greg_evans@delphi.com>
Source record: 108324

Duh?!? ROUTE.TAB file?!? I'll change that immediately/ Thanks!

Greg

2421. Re: MPlayer key.

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <ZTVEVNI.greg_evans@delphi.com>
Source record: 108325

Yes, that's true. Unforyunately, the registered programs and
shareware versions are not the same. The program has to be modified
in someway to be fully operational. Maybe the author was afraid
someone would crack the code.

Greg

2422. For Sale

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: Danny Hanna <dhanna@skyenet.net>
Message-ID: <34D927CE.888155D5@skyenet.net>
Source record: 108326

1 1040ST
2 Megas
1 Mega File 30

Best Offer.
Stuff Works Last time turned on.

E-Mail if interested

2423. Re: More Okami questions

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EnuJnr.nzF@suse.modem.stud.uni-hannover.de>
Source record: 108327

In article <34d78120b7b3b0@ping.be>,
martin.byttebier@ping.be (Martin Byttebier) writes:

>>> You might care to look out for hyp2txt.ttp, you can then load the plain text
>>> into something like ideallist and have a nice read - no pictures tho'.
>>
>>This can be done too by just decompiling the HYP using the HCP.TTP that comes
>>with ST-Guide.
>
> Forgive my ignorance but how am I suppose to use it? I give it a try
> using the -r option but I can't find a *.txt file after decompiling/

No, you get a *.STG file which is a source file that can be fed again into
the compiler to remake the *.HYP. The *.STG is the plain text, together with
some formatting "commands". There is another tool in the ST-Guide distribution
that filters out those commands, leaving the plain text.

> But you need a computer again to read this. I really dislike reading
> manuals on a computer. Maybe I'd buy a notebook so I can read all this
> stuff in bed or the restroom:-)

Sure I could make a printed version of the docs, but unfortunately I never
figured out how to upload paper ... ;-)

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2424. Re: Serial driver was: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EnuLp8.o98@suse.modem.stud.uni-hannover.de>
Source record: 108328

In article <Ens8op.KEn@iglou.com>,
rsg0910@iglou.com (Robert Goodwin) writes:

> Also while doing some more websurfing, I came across a BBS program called
> JoyBBS, that was updated to ANSI C by this one author. I'm hoping I can
> get something from him on this serial programming thing. I don't have the
> URL handy with me, though you should be able to find this.

What do you want to know ? If you're after programming serial traffic for
some application, I have three important hints for you :

- Use GEMDOS file handling functions for doing it.

- Do not access the serial port via BIOS, but use GEMDOS file calls.

- Do not use the GEMDOS Caux* functions, but GEMDOS file functions.

If you follow these, you'll find programming serial ports is easy, and fun.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2425. Re: STiNG, CAB, and Multitasking

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EnuL9A.o6t@suse.modem.stud.uni-hannover.de>
Source record: 108329

In article <6b7rlr$n0$1@mark.ucdavis.edu>,
szhays@dogbert.ucdavis.edu (Eric Hays) writes:

> internet connection process is also an issue with A-FTP, so I think it is
> a STiNG thing. But why can't STiNG resolve the host in the background?

It does, in a sense. Only the application that does the resolve is blocked.
This is inevitable as this application will need the IP address to go on.

There is no way for the application to do the resolve truely in the background,
except using MagiC's threading features. This is dictated by the way the STiK
API works. It's a limitation, but not a very bad one IMHO.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2426. Re: Want to use 1040 ST with Internet

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EnuJzo.o1u@suse.modem.stud.uni-hannover.de>
Source record: 108330

In article <6b6kdurrj4@news.stortek.com>,
bales@hol.DELETE.THIS.fr (Nicholas Bales) writes:
>>Look out for the archive WWW131.ZIP from Atari FTP sites.
>
> Is that still updated ? If so, does it include STiNG or STiK ?

No, it's ancient, and contains STiK therefore. It's so old that it hardly can
be recommended.

> Maybe someone could compile a WWW package that you could simply decompress to
> a floppy and boot. You should only have login/password, and phone number
> parameters to get it to work. That would be a simple move to turn any
> lowly 1040ST into a netbox.
>
> Judging from the questions in here, there seems to be demand for a simple
> unique web access package for floppy driven STs.
>
> I suppose you would need authorization from STiNG and CAB authors.

Just go ahead. CAB V1.5 (the only free version) has been used for this before.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2427. Re: STinG and callback

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EnuKs7.o4F@suse.modem.stud.uni-hannover.de>
Source record: 108331

In article <Pine.OSF.3.95.980203081421.25422A-100000@ovlev1.mdche.u-szeged.hu>,
Robert Fenyo <robi@ovlev1.mdche.u-szeged.hu> writes:

> Yes, it possibly will work, but can I use some other programs (e.g Newsie,
> CAB etc.) in this case? Because I should log in as user 'ppp' with the
> terminal emulator and after I've logged in this way, I'm not sure if other

Read carefully. I did not suggest to have CoNnect running while doing the
networking. I suggested to use CoNnect to do the initial call, and then
terminate it as quickly as possible so that STinG and the Dialer can take
over when the other machine calls back.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2428. Calamus SL English Upgrade

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: pmorales@primenet.com
Message-ID: <6bbbk1$t94@nntp02.primenet.com>
Source record: 108332

I received the following in answer to my inquiry regarding the English upgrade to Calamus SL, and thought I'd place it here for anyone else interested:

---------- Howard's reply follows --------------

Please feel free to post this reply anywhere that Atari (and Calamus SL) users happen to congregate.

The Calamus SL98 English upgrade is nearly ready. The master disks are being tested right now. That means we'll be shipping within an extremely short period of time. Early orders will be shipped first of course - we have quite a few Calamus loyalists waiting patiently and we deeply appreciate their patience.

The upgrade price for the new version is US$99 + plus shipping. Shipping costs vary depending on the method you prefer. Parcel post is the least expensive (about US$10-$15) and courier is the most expensive (up to US$25).

The upgrade is shipped with a 45 page addendum to the main manual. The addendum explains the new features in excellent detail, and will get regular users up and running with the new features in no time.

I apologize for the hesitant response from our MGI customer service people - they are valiant souls and good people, but there just isn't quite enough room for all the Atari/Calamus knowledge they need (in addition to all the PC knowledge they already have) to be genuinely effective about Calamus. Please contact me directly with orders and for any other kind of information or support.

Howard Carson, Digital Publishing Products Manager
MGI Software Corp.
40 West Wilmot
Richmond Hill, Ontario, Canada
L4B 1H8
Tel: 905-707-3612 Fax: 905-764-7110
E-mail: howardc@mgisoft.com
WWW: http://www.mgisoft.com

Pat & Anna
pmorales@primenet.com

2429. Good Atari Stuff ForSale

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: phantomm@eastky.net
Message-ID: <886627664_OASIS_@eastky.net>
Source record: 108333
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st

Greetings Atari Users,

We have the following Atari 8-bit and Atari ST items for sale in the USA.
Every item is used original and is in good working condition.
Buyer pays for shipping.

ATARI 8-bit items
---

1. SpartaDos X Cartridge version 4.21 dated 7-10-89
No manual or box. Like new. Price-$25.00

2. SBM Small Business Management for Atari 8-bit Computers
Original disk, Notebook manual, Basic XL cartridge and manual.
Requires 2 Double Density Disk Drives. Price-$15.00

3. 11 Atari 8-bit software titles
MRCA Mach 2 / original disk and manual
Wayout / original disk and manual
Mad Magazine's Official Spy vs. Spy / original disk and manual
Asteroid Miners / original disk and manual
Round About / original disk and manual
Micro Shuttle / original disk and instruction card
Bill Budge PinBall Construction Set / original disk and manual
Raid over Moscow / original disk and manual
Menu Writer / original disk, manual and box
Cut and Paste / 2 original disks, manuals and folder box
Music Construction Set / original disk, manuals and folder box
All Eleven software items for $35.00

4. Omnitrend's Universe
2 Original disks and Large Black NoteBook manual
Hard to find game. Price-$30.00

5. Atari Remote Control Wireless JoySticks
Original Box, 2 JoySticks and Interface. No PowerSupply.
Intended for use with a 2600 system but will work on Atari 8bit.
Like new. Price-$10.00

6. Atari XDM121 Daisy Wheel Printer
Good condition. No manual or box. Prints well.
Price-$15.00

7. PQ The Party Quiz Game
4 push button controllers, Interface, 2 original game disks,
4 sets of extra game disks, Original manual and box
Hardly used. Price-$20.00

8. Animation Station
Drawing Pad and Pen, Original disk and manual
Like new. Price-$20.00

Atari ST Software
---
9. SuperCars II / Original Disk, manual and box
Price-$7.00

10. RamPart / Original Disk, manual and box
Price-$7.00

11. StormBall / Original Disk, manual and box
Price-$7.00

12. Tetra Quest / Original Disk, manual and box
Price-$7.00

13. Wanderer / Original Disk, manual, 3D glasses, and box
Price-$7.00

14. MindWheel / Original Disk and Book
Price-$7.00

15. Essex / Original Disk and Book
Price-$7.00

16. Total Recall / Original Disks, manual and box
Price-$7.00

17. Last Ninja 2 / Original Disks, manual and box
Price-$7.00

18. R.B.I. Two BaseBall / Original Disk, manual and box
Price-$8.00

19. Jewels of Darkness / Original Disk, manual and box
Price-$6.00

20. Damocles / Original Disk, manual and box
Price-$7.00

21. The Sentry / Original Disk, manual and box
Price-$6.00

22. Q-Ball / Original Disk, manual and folder box
Price-$7.00

23. Mortville Manor / Original Disks, manual and folder box
Price-$7.00

24. Into the Eagles Nest / Original Disk, manual and folder box
Price-$6.00

25. Cloud Kingdoms / Original disk, Poster instructions and box
Price-$7.00

26. Monster Pack Volume 1 (includes 3 games)
Shadow of the Beast 1
Infestation
Nitro
All original disks, manual covering all games, and box
Price-$10.00

27. Zork II / Original disk, manual, box, and etc.
Price-$6.00

28. Zork III / Original disk, manual, box, and etc.
Price-$6.00

29. Zork Trilogy / Original disk, manual, box, and etc.
Price-$9.00

30. Beyond Zork / Original disk, manual, box, and etc.
Price-$7.00

31. A Mind Forever Voyaging / Original disk, manual, box and etc.
Price-$7.00

32. WishBringer / Original disk, manual, box and etc.
Price-$7.00

33. SpellBreaker / Original disk, manual, box and etc.
Price-$8.00

If any one is interested in purchasing either all Atari 8-bit or Atari ST
items at once, then make us an offer.
Also we have alot of Used Original Atari 8-bit and Atari ST software that
is not on this list. So if you are looking for a item(s) that isn't listed
then just ask, we may have what you're looking for.

Thanks and contact us at the following address.

--

E-Mail Address phantomm@eastky.net
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

2430. FS: Mega STE System

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: Matthew Neitzel <mneitzel@execpc.com>
Message-ID: <6bbfs0$ktb@newsops.execpc.com>
Source record: 108334

I have the following for sale

ATari Mega STE w/4mb ram, 40mb drive, HD floppy and tos 2.06
Atari SM147 mono monitor
-Misc software packages such as Pagestream, Calumus Sl , Easy Draw and True Paint.

This is a one owner system and has been in my closet for a while. Ia am asking $280 or best offer including shipping

Matthew Neitzel
mneitzel@execpc.com

2431. TT: Clock Battery

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: schrist@interlog.com
Message-ID: <6bbgs7$hvu@shell1.interlog.com>
Source record: 108335
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Me again,

Thanks everyone who helped with my HD problems... It seems ADHI just
cannot handle 2G HD. I tried the demo version of CBHD and HDDriver
to actually access the drive.

Anyway, the next thing I want to fix is the battery. The clock hasn't
been keeping time since I got it. I looked at the battery and it says
it's a 3.6V. I did a quick check at my local Radio Shack (OK , I admit
not the best store) and they didn't have the model of battery.

Does anyone know what the specs are for the TT battery. I have a few
places I want to shop downtown (Toronto). However, I have no idea how
many amps it should be. Or exactly what the connection is called other
than it has three holes.

Canada's Fan S/F Convention http://www.icomm.ca/tcon/

Stephen Christian(schrist@interlog.com) _ Member of:
http://www.interlog.com/~schrist (_'-/-_ _ |_ _ _ TAF,DWIN,EoH,PP,
._)((-'|_)|)(-'|). TT 12,Warp 9
| <*>

--

2432. Re: TT: Clock Battery

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: Tom Carman <carmant@nucleus.com>
Message-ID: <34D9513F.A7D346E0@nucleus.com>
Source record: 108336
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech
Body handling: Binary attachment payload not displayed: vcard.vcf

Stephen,
If your battery is original it will be a black plastic object, square when you look at the end and a little longer than a AA batter with wires coming out the end. That's because there is a AA size battery inside. As you say, it is 3.6 volts, so it is not a standard AA battery. I believe it is a Lithium battery, if memory serves me. Anyway, carefully pop the cap of the end of that box where the wires exit and you will be able to remove it. Take this to a shop that specializes in batteries and they should either have it in stock or be able to source it for you. You'll find they recognize this far easier than they do the packaged unit. The battery shop I got mine from, here in Calgary even resoldered the wiring harness on to the new battery for me, and the price is far cheaper than you would pay for the fully packaged unit. Hope this helps you out.

Tom Carman
(The Sermonator)

Stephen Christian wrote:

> Me again,
>
> Thanks everyone who helped with my HD problems... It seems ADHI just
> cannot handle 2G HD. I tried the demo version of CBHD and HDDriver
> to actually access the drive.
>
> Anyway, the next thing I want to fix is the battery. The clock hasn't
> been keeping time since I got it. I looked at the battery and it says
> it's a 3.6V. I did a quick check at my local Radio Shack (OK , I admit
> not the best store) and they didn't have the model of battery.
>
> Does anyone know what the specs are for the TT battery. I have a few
> places I want to shop downtown (Toronto). However, I have no idea how
> many amps it should be. Or exactly what the connection is called other
> than it has three holes.
>
> ---
> Canada's Fan S/F Convention http://www.icomm.ca/tcon/
> ---
> Stephen Christian(schrist@interlog.com) _ Member of:
> http://www.interlog.com/~schrist (_'-/-_ _ |_ _ _ TAF,DWIN,EoH,PP,
> ._)((-'|_)|)(-'|). TT 12,Warp 9
> | <*>
>
>

> --

[One or more binary attachments are retained only in the source text.]

2433. WTB: devpac 3.10

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: d.seely@uleth.ca
Message-ID: <6bar0u$gff1@mars.online.uleth.ca>
Source record: 108337

```
im looking to buy devpac 3.10
if you have one forsale please let me know

thanks

dave
```

2434. Re: Falcon Floppy drive

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <886548047.939324@nn1>
Source record: 108343

Hi,

>1. Will ANY 1.44MB floppy disk drive work with the floppy
> controller chip in the Falcon?

Yes - but you'll have to turn the flat cable the "wrong" way around. You'll
also have to change the Drive Select to #0 instead of the default setting,
which is #1 (normally made with a small jumper or switch).
Another thing to keep in mind is that you probably won't be able to use
special formats (other than 720 or 1.44MB), since it seems like most
PC-drives can't handle them for some strange reason...
By the way - I've tested this without any problems with Sony and Teac
drives, but I believe that any brand will do - as long as you can change the
Drive Select.

>2. Do ALL floppy drives have the correct mounting points
> (3 or 4 holes in bottom of drive chassis) for me to
> simply replace the drive without doing ANY kind of
> surgery?

Plug-and-Pray...
The holes will fit, but the screws may be too thick. However, if you're
persistent enough you'll be able to use them anyway...
Since the hole in the Falcon's side was made for the right kind of drive,
you won't even have to cut anything out in the plastic either :)

Best regards,
Claes
claes.holmerup@mailbox.swipnet.se
http://come.to/claes.holmerup

2435. Re: Newsie on a RAM-disk

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <886553274.16330.1.nnrp-06.9e98f145@news.demon.co.uk>
Source record: 108344

On 2 Feb 1998 14:47:01 , Alan Price wrote:

<snipped>

> Since I upgraded to v.0.84, downloading for offline reading has stopped
> splitting posts in the wrong places. There is now a different problem-
> if the last block of an item contains exactly three bytes, the transfer
> hangs, and I have to press Esc to continue. The item is accessible, and
> seems to be complete to the line with just '.' on. Anyone else
> experienced this?

I've noticed that as well, on the odd occassions I use Newsie for downloads.
If you leave it to timeout it should start with the next article, not that
I wait for it to timeout. Pressing ESC usually ends up with it starting to
collect from the next group, meaning I have to click 'read offline' another
time.

Regards,
David E-Mail :- dbolt@my-ste.demon.co.uk
--
/**\
* *
* Proud owner of: Atari 520STE 4Mb + Syquest EZ-135 + V.34 *
* *
**/

2436. Re: OASIS 3

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34f1f42e.25168350@news.demon.co.uk>
Source record: 108345

On Sun, 01 Feb 1998 14:19:18 GMT, paxton@zetnet.co.uk (Tony Greenwood)
wrote:

>Hey! guy@swampdog.demon.co.uk (Guy Harrison) wasn't it Sun, 01 Feb
>1998 00:03:30 GMT that you wrote:
>
>
>>>Does anyone know what is happening with developemnt of OASIS ?
>>
>>Er, methinks that can be summed up in four letters ... Nowt!
>
> Yet the string you used contains not 4 but 5 charactors :))

```
#include <ctype.h>
#define ischar(x) (isupper(x) || islower(x))

main()
{char *s ="Nowt!";
int i;

for (i=0;ischar(*s++);i++);
printf("NUM CHARS IN THE BUGGER = %d\n",i);
}
```

which when executed should give ...

```
NUM CHARS IN THE BUGGER = 2
```

You can prove owt with C. Bet you can't hide a bug like that in STOS
in nearly so subtle a manner!!! <Grin>

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

2437. Re: NEWSIE

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34f3fefe.27936280@news.demon.co.uk>
Source record: 108346

On 2 Feb 1998 00:10:04 GMT, "Kev" <kevj@clara.net> wrote:

>
>> What is a POP3 Server? The other's I think I understand.

It's one method of receiving your email. Ask your ISP for its "name"
and enter that in the appropriate box.

>Ummm, sounds familiar, can't tell you off hand though.

Post Office Protocol 3. Basically it's a wrapper for SMTP. Simple Mail
Transfer Protocol is what ISP's use to throw the emails around between
themselves. It is ideal for them because they are online constantly
and smtp is a listening thing - all an ISP need do is listen for
incoming mail. If none comes, carry on listening, otherwise process it
and figure out the best way to forward it one stage closer to the
destination.

If your software used smtp for receiving its email then it would have
to listen constantly for it and there is no way of telling if there is
any, or forcing the isp to send any if there is - you can only wait
until it feels like it. Worse, when you do get it, it'll all come at
the same time so your software has to be able to handle receipt of
simultaneous emails.

Much simpler is pop3. Your ISP bungs all your emails in one place, you
connect to the pop3 server which promptly tells you if you have any,
and what they are. And when it does send them, it's because your end
tells it to and it does so one email at a time so only a single
connection is needed.

[Bet you really didn't want to know that] ;-)

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

2438. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34dfa77f.5537792@news.demon.co.uk>
Source record: 108347
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

On Sun, 01 Feb 1998 14:19:24 GMT, paxton@zetnet.co.uk (Tony Greenwood)
wrote:

>Hey! guy@swampdog.demon.co.uk (Guy Harrison) wasn't it Sun, 01 Feb
>1998 00:03:23 GMT that you wrote:
>
>
>>>Unfortunalty theres a LOT of biased people out there who wont even
>>>download and try a game simply because of the word STOS, they all
>
>>Don't tell them! I don't think I've ever mentioned in documentation
>>what language I write my stuff in.
>
> I have a feeling that "Programmed By Tony Greenwood" might also have
>the same effect :)))

Hmm. You have a point! <G>

>>>If interested then go get Heartland to see what i mean as thats what I
>
>>You're right. STOS does what it does well - and there are more users
>
> I am not sure what you mean by that comment and am holding judgemt,
>STOS does what it does well ?...

Gee Tony, I was just trying to avoid getting into yet another
wrangling match over STOS versus C - and there you go getting all
defensive! :-))

>whats that all about then ?

Simply trying to avoid implying the reverse which I seem to have
managed to do anyway. That certainly would have bought you out with
all guns blazing!!! ;-)))

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

2439. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34e1c7d2.13812381@news.demon.co.uk>
Source record: 108348

On Mon, 2 Feb 1998 04:05:21 GMT, rsg0910@iglou.com (Robert Goodwin)
wrote:

>In article <34d3dd37.9577181@news.demon.co.uk>, Guy Harrison wrote:
>
>>>Oh boy... And just releasing it would make it more available to more
>>>people. A good bit of software, all right.
>>
>>It'll probably never happen unfortunately. :-(
>
>It may not, but let's hope whoever has the source code to it doesn't just
>decide to bitbucket it. That's when the product really dies, and people
>can now make copies of it, since it's no longer being sold.
>
>>Is there any need? I mean, hsmodem does the job admirably.
>
>HSMODEM can do fine, but I'm talking about people who want to create C
>code for accessing the modem. What HSMODEM does is that it allows certain
>speeds, that is, remaps the baud rates, when a piece of software refuses
>to run above a speed. So far, I've seen nothing newer than what Yelvington
>wrote in 1991 in that file. Is that K&R code or ANSI code?

It'll not be K&R if there's function prototypes or if function
definitions also have their types in the braces. ie

main(int argc, char *argv[]) <- definately ansi

main(argc,argv)
int argc;
char *argv[]; <- can't tell

>Is there any
>interest in getting Yelvinton back on here, even though it's been awhile?
>He's said that he may not be able to remember everything.

Obviously the more of us the better. I can't say from an objective
"code" point of view though as I have never looked at the serial port
in any detail.

>>And it all rests on the level of interest. Just 6 articles in AC would
>>require 12 month's commitment of course. Okay, the articles could be
>>prepared well in advance but there's still the feedback to be dealt
>>with, which might require changes to future articles.
>
>That's good, as it will always be a work in progress, just like the
>mini-FAQ I see posted on the c.s.a newsgroups. The feedback in itself is a

>gold mine, as it will allow more updates and so on. A server with nothing
>but source code examples, documentation, that sort of thing, like what
>Tony Greenwood has on STOS, would be good. That is what this and the
>programmer newsgroup is all about.

True. I'm still awaiting anybody with Lattice or PureC to jump in and
offer some assistance however.

>This is just the kind of thing I would like to try assisting in, though I
>may not be able to provide the space.

The offer is good enough. <G>

After all, the space could be spread across different sites.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

2440. Re: Test Subject

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34e4d36c.16782291@news.demon.co.uk>
Source record: 108349

On 30 Jan 98 21:07:28 , Christian Andersson <faltrion@alfaskop.net>
wrote:

>in message <34cdb382.1304800@news.zetnet.co.uk>,
> Tony Greenwood wrote:
>
>> Sorry thats wrong, Plenty of people have tried to post to it, the
>> messages are recieved, sent to the moderator and then..I don't know ?,
>> but this keeps the newsgroup live, but still useless :(
>
>Do you know who is in charge of it?

No-one. Or, if they are, then they cannot be reached.

>Or of a way I can find who is?

If I were at university then I'd be inclined to ask there first. The
feedback would be faster. Secondly, an amicable ISP could help.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

2441. Re: Harlekin3/XControl help!

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34eeed47.23401699@news.demon.co.uk>
Source record: 108350

On 1 Feb 1998 23:15:28 GMT, cstanley@zetnet.co.uk (Charles Stanley)
wrote:

>Diamond Edge found that the Partition Info showed that C had "shifted",
>starting at 2 rather than 10 as before.

It should have been 2 in the first place. Unless I'm very much
mistaken C: always starts at 2, even if there's been bad sectors
written to the bad sector list on a format.

>D also became unreadable.
>On reestablishing the previously saved boot info (which I've had to do
>on other occasions), things got worse: the whole HD was unreadable ;-[[

You might have a deeper problem but unless there's a darn good reason
for C: starting at 10 instead of 2 then it probably isn't hardware.
[Help someone!]

>Nothing for it but to reformat,

I've only formatted twice - once when I got the hd yonks ago (then
discovered I needn't have 'cos it already was) and once when I
suspected I had a bad sector (then discovered I didn't).

>re-partition C to F, reinstall AHDI
>and whatever back-ups I have. Result: first boot was completely
>successful, with Harlekin and XControl OK; but XControl again does
>not load on subsequent boot ups (nor do COPS or ZControl).

Where does C start now? Has it moved again?

>So how did I logon and send? I disabled STinG (cos no CPXs) and used
>STiK. HSModem and Harlekin's HPGs handle the serial ports (Serial2
>with 110 baud). I've also transferred valuable data files to external
>partitions! But without CPXs I cannot tame the printer (for Texel),
>sigh......

Can't remember with Xcontrol but Zcontrol will run as an app. Fire it
up manually under MagiC and you can at least get at your cpx's. Does
it behave itself this way?

[Check where C: is again as well!]

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

2442. Re: Uploads/Downloads Problems

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34f509ad.30671933@news.demon.co.uk>
Source record: 108351

On 1 Feb 1998 21:59:48 GMT, madmax@bfree.on.ca (Brian Van Tilborg)
wrote:

>Can someone explain to me why I can be disconnected many times when nearly
>finishing a download? Files that are 600K to 2meg in size, I cross my fingers
>whenever I am near 80% finished as more often than not I lose the connection
>and the file transfer is discontinued. Is there a specific transfer rate that
>must be achived? Will a faster serial port help things. I am currently running
>at 19200.
>
>I noticed when using NEWsie that I have a little more success than CAB.
>
>What should I be looking for here. I can't stand getting all these half
>finished zip files and having to start over again.
>
>Is there a time factor involved?

This is a tricky area to fathom and may be nothing more complex than a
sluggish ftp server (or ftp proxy). The culprit can mostly be
ascertained with Nos which will produce reams of (incomprehensible)
data if told. A "traceroute" can sometimes help.

It happens all too often with a PC as well btw!

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

2443. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34e2cc61.14979098@news.demon.co.uk>
Source record: 108352

On Sat, 31 Jan 1998 21:15:34 -0500, Yves Pelletier <ypell@CAM.ORG>
wrote:

>On Sun, 1 Feb 1998, Guy Harrison wrote:
>
> Sorry about the lack of proper attribution to the quote
> below:
>> >>>Remember Steve Yelvington who wrote the little FAQ on how to program the
>> >>>ST to use the modem port? He's still around. However, that little file is
>> >>>a bit dated. Any updates to it?
>> >>
>> >>Haven't a clue I'm afraid.
>> >
>> >I would defintely love to see updates to it. Think you could do that?
>>
>> Is there any need? I mean, hsmodem does the job admirably.
>
>Hsmodem works great for what it was designed to do, but it is
>unsupported and the source code is unavailable.

I was not aware of this.

>In the context
>of trying to foster a new generation of Atari programmers, I
>would characterize it as rather useless.

I've not had any reason to program it in any serious way (below).

>Hsmodem also doesn't work 100% with MiNT. There has been an
>attempt to correct this, but the author of hsmodem was
>unsupportive.

Show's my lack of knowledge in this area. I was under the impression
hsmodem was bug free, thus although desirable to have sources, it was
not actually required.

>FWIW I think we could do with public sources for a decent serial
>driver.

Maybe so then.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

2444. Re: MidiMaze II Conversion Help

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34f0f279.24731191@news.demon.co.uk>
Source record: 108353

On Fri, 30 Jan 1998 21:04:18 -0600, parody@pconline.com (Michael Miller) wrote:

>Hopefully some of you either remember or still play MidiMaze II.
>If anyone out there would have any insights on where the emulator and the
>real ST are separating, besides the transfer between PC and ST (which
>very well be, but I can find a terminal program and a null modem cable if
>that's what it takes.)

There is an Atari utility called SPLITTER. Apart from its main function of splitting up a large file into smaller chunks, it also generates checksums, which will allow you to see if the datafile has changed. More importantly for your purposes, it comes with the C source code. This takes only minutes to get compiled on a PC.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

2445. Re: Gnu Zip the saga continues...

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34e3d121.16195407@news.demon.co.uk>
Source record: 108354

On 1 Feb 1998 21:59:23 GMT, madmax@bfree.on.ca (Brian Van Tilborg)
wrote:

>On 27 Jan 1998 05:15:34, Guy Harrison wrote:
>>On 25 Jan 1998 23:38:15 GMT, madmax@bfree.on.ca (Brian Van Tilborg)
>>wrote:
>>
>>If you still can't solve it then tell me the exact locations of all
>>the sound files you want. I'll go get them, unpack 'em and email them
>>to you zipped!
>
>Well, I have truly discovered that I am not command line inept. BUT MY
>520ST WITH TOS 1.0 IS:-). I thought it might be a problem with Capitals
>but I still can't get it to work. Luckily it all works fine on my STe, so
>I am really puzzled. I would be surprised to hear that NO ST TOS 1.0 users
>have ever used Gzip?

So would I.

>I wasted two weeks recently and many years in the past
>because I thought was a total screw up with a TTP. I had never gotten a zoo
>ttp to work either. However LZH and ARC TTP work fine on the 520ST.

Hmm. The thing they both have in common is long filenames, or more
precisely, multiple extenders like fred.a.b whereas lzh and arc do
not.

>I am interested to hear if any other TOS1.0 users have had a problem with
>GZIP ttp or Zoo.ttp? I think if I didn't have this STe here I would have
>went insane trying to follow everyones simple instructions to no avail.

The only other possibility is a coincidence. Perhaps zoo and gzip
attempt to allocate more memory than is available on a 520 machine?

>Again thanks to everyone who did answer in this thread. TTPs had been bothering
>me for years, and I am happy/puzzled to find out that I wasn't the total
>cause for failure.

I've got a 1 meg tos 1.0 machine lurking around somewhere. I'll give
gzip a try on that next weekend if it hasn't been too badly
cannabilised!!!

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

2446. Re: Uploads/Downloads Problems

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34f60b9c.31166094@news.demon.co.uk>
Source record: 108355

On Mon, 02 Feb 1998 22:08:46 GMT (GMT DST), news@whalley.demon.co.uk (John Whalley) wrote:

>on Sun 01-02-98 18:37 Brad Beck wrote:
>
>>Also, lately I've been getting a rather strange error cconws-ed directly
>>to the screen and overwriting CAB's display. The error message is:
>>
>> unknown error -3
>>
>>This usually happens when CAB can't make a connection. Cab then tries
>>another 3 or 4 times to make the connection. Each attempt takes 1 - 2
>>minutes, while this is happening I can't do anything else. It gets
>>annoying having to wait 4-8 minutes before I can try another site. Has
>>anyone else seen this error?
>
>I've had it, but never managed to pin down what causes it. Not even
>sure if it's CAB or the OVL which is responsible.

It may not be. If you're using demon's proxy then try without it. I've found of late that it is all too quick to say [blah] link is unavailable (this on a PC). Possibly this is manifesting itself as you describe with Cab.

If Cab is still the same as it used to be then I used to have the proxy on by default but when I suspected it to be mucking about, I just hit escape in the proxy field to clear it whereupon Cab would go direct. Later it could be restored by clicking on the "default" button. Hopefully it still does this.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

2447. Re: Test Subject

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34e5d4c5.17127778@news.demon.co.uk>
Source record: 108356
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

On Sat, 31 Jan 1998 13:52:50 GMT (GMT DST), news@whalley.demon.co.uk
(John Whalley) wrote:

>on Sat 31-01-98 05:31 Guy Harrison wrote:
>
>>On Mon, 26 Jan 1998 22:13:54 GMT (GMT DST), news@whalley.demon.co.uk
>>(John Whalley) wrote:
>>
>>>If I remember correctly this was a moderated group and after a long
>>>period with almost nothing being submitted to it the moderator
>>>(someone at lexicor software? or was it Annius Groenink the Edith
>>>guy?) asked in here if anyone wanted it and the original .binaries (or
>>>was it .software?) group. In the absence of any interest whoever it
>>>was decided to close the groups down, so they shouldn't actually be
>>>active.
>>
>>I'm not sure but I think there are different criteria. comp.sys.* is
>>some sort of priviliged hierarchy iirc. The group might still be
>>active.
>
>Could be: doesn't some person "high up" have to send a rmgroup message
>or something? Which probably wasn't done in this case.

I think so, and possibly not - in that order. ;-)

>>>To post in them the message had to be approved by the
>>>moderator and there isn't one, so they just disappear into oblivion.
>>
>>I forget the name of the moderator but this is what happened:
>>
>>Some of us tried to post to the group but nothing appeared.
>>[time passed]
>>Moderator posts saying the group is going to be closed - does anybody
>>object
>>[no time passed]
>>Lot's objected.
>>Lot's emailed.
>>[time passed with no response from moderator]
>>Group shut down.
>>
>>The intention was to shut the group down well in advance of saying so.
>>This is patently obvious simply because nothing appeared there for
>>substantial periods before his announcement. Why the moderator failed
>>to do any moderating is anybody's guess. We shall never know.

>>
>>Having failed to do his job he ignored all protests when he did post,
>>and by doing so, took away all chances of anyone else becoming the
>>moderator - and there were offers. Suggestions that the group be made
>>unmoderated also fell on deaf ears (obviously).
>
>Obviously some of the background to this passed me by at the time or
>has been lost in the fog I laughingly call my memory... :-)

Could be worth a trip to DejaNews. Won't help with the emails of
course!

>>>This must have happened since January 1995 as that's when I first got
>>>on the net and I remember the closure notices some time afterwards.
>>>There was an attempt within the last 18 months or so to set up a new
>>>unmoderated binaries group in the alt hierarchy but I think this died
>>>the death as most providers didn't carry it.
>>
>>It would require a usenet guru to ascertain the true status of the
>>group. If it were found to be active then the simplest course of
>>action would be to remove the moderation.
>
>Anybody know a usenet guru?

Those folks still at university might be the best bet - they could ask
someone in the know. Would save trawling through masses of FAQ's
getting totally confused.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

2448. Re: alt.binaries.atari

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: lockwood@freenet.calgary.ab.ca
Message-ID: <6b8l88$gha@ds2.acs.ucalgary.ca>
Source record: 108357

On 2 Feb 1998 18:26:45 , Tony Greenwood wrote:
>
> alt.binaries atari

> So still a live newsgroup a couple of weeks ago ?

The problem with a "alt.binaries" newsgroup is that many smaller ISPs, community networks, etc. do not carry any of them - too big and too much smut, don't you know - they've got a bad rap. Yes, it's there, but how many in the Atari community can access it. I cannot.

Regards,

____/ /
/ / Frank Lockwood
__/ / Calgary, Alberta, Canada
__/ _______/ http://www.freenet.calgary.ab.ca/~lockwood/

2449. Re: program to save .JPEGs?

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <27205_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 108358

Hi Guido, on 02 Feb 98 you wrote: ...respect, brethren
g>
g> Daniel L. Dreibelbis wrote:
>> GEMview doesn't have a JPEG saving module
g>
g> That's interesting, since I've developed a JPEG saving module for
g> GEMView some years ago. As far as I know, it is included in actual
g> GEMView distributions

Yup. I've got v1.11 of your JPEG.GVS here. 22894bytes 10-3-95

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

2450. Crazy Dots VME + 32000 colors module configuration

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <27206_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 108359

Hi Jo, on 02 Feb 98 you wrote: ...respect, brethren
d>
d> A few weeks earlier we were talking about the possibility to add a
d> 32000 color expansion (15 bits) to a Crazy Dots VME (obviously not
d> the model 2!) ...
d> Today I have received my expansion module from Dan Wilga but I need
d> to update my NVDIVGA.INF file ... to allow new resolutions ...
d> But I really don't know how to proceed ...
d> I hope someone with the same card will be able to show me the way ...
d> Please, any answer will be welcome !

What you need is Andreas Winter's VMG4000 utility. It is shareware, but with the fee automatically paid when you have NVDI ET4000. Updates ouht to be available somewhere on the Net - check for filenames like VMG4000, VMG-4000 or ET4000.

The latest version I have is from April 1995 v1.12. Docs are in both English and German.

I can ZIP my archive to about 100k if you can't locate it.

Does anyone else have a newer copy?

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~

2451. Use of -- in signatures

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <27207_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 108360

Hi Gary, on 02 Feb 98 you wrote: ...respect, brethren
g>
g> I've recently had someone ask me to stop POPwatch prefixing the
g> signature file with <CRLF>--<CRLF>
g>
g> I'm reasonably happy to do this, but can someone tell me what the
g> standards/rules are for this? It was my understanding that all sigs
g> should be prefixed with the above, that way programs can truncate any
g> sigs or binaries etc. when you reply to an email/article.

I can't say I'm too sure, but I thought it was a FidoNet requirement (you know how officious they can get) but tbh I haven't used it on the FTNs for years - even when I post to Fido.

For all we know, the requirement may no longer be necessary, but no-one's ever pointed it out...

Is there an RFC for this?

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

2452. Re: Serial driver was: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <27208_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 108361

Hi Robert, on 03 Feb 98 you wrote: ...respect, brethren
r>
r> Yves Pelletier wrote:
>> I was pretty sure I had read that HSMODEM7 would not be updated
>> further. How long has it been since the last update? Still, I would
>> love to be proven wrong.
r>
r> I just quickly read through the docs, the 1_README.ENG and related
r> files in the HSM_DOKU folder. Some are German, and some are English.
r> In no place did I see anything mention no more further updates. The
r> guy goes so far as to post his email and snailmail addresses.

I'm a bit confused here. Having been offline for six weeks I came back to
discover that the english HSModem docs (which had been translated by the
TransAction crew for about a year!) had finally been approved for release by
Harun. Has this not been announced?

I've just read through all the texts and I have to say the quality of the
translation is extremely good, especially given the nature of the subject.
The guys that get the credit are Mick Lock, with help from Peter West.

The file is named HSM7DOCS.ZIP (44126 bytes) and was uploaded three weeks ago
to Meon Valley BBS in the UK (+44 1705 632199) (90:100/300) for circulation
on Fanfiles, and to the atari.st/files98 topic on CiX.

Is it not available on an FTP site yet?

==========
atari.st/2comms #2837, from mlocka, 1388 chars, Jan 11 20:47 98

Peter and I have the warm feeling that we've provided a little more
enlightenment to the Atari community 8-)))

They can be spread to the four corners of the world and beyond. Harun says,
and I quote;

----------snip--
To make it very clear:

You and anybody else may distribute the Docs.

I do not wish that any translation is kept under the carpet.

I did not release the Docs. But it was never my intention that I have to
release translated Docs, I mean translations do not require my approval.
--------snap--

and as to the future of HS MODEM the following;

If I have time and fun, I will release a HSMODA08, including the English
Docs. But the drivers still do not have the state I like to have in HSMODA08.

So there you have it Harun is still very active in the Atari scene.

Regards

Mick Lock
==========

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

2453. Re: STiNG, CAB, and Multitasking

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6b8sdr$640$1@usenet88.supernews.com>
Source record: 108362

>On 3 Feb 1998 10:38:48 , Peter Rottengatter wrote:

>They shouldn't. Only the application (i.e. CAB here) should be frozen. You
>should be able to launch other programs etc. and play with them.

>If this is not true, one should ask Dan Wilga why he didn't inplement the
>$c9 opcode into Geneva's trap#2 handler ... ;-)

Peter,

With MagiC 4.0 things are no better. Yes, you can escape from CAB, but
it really doesn't do you any good. The CAB window cannot be removed from
the desktop, nor will the minimizer button work. The only programs that
you have access to are ones already running and even then things can
react in a strange manner.

Steve Hammond

2454. Re: SH204 Hard drive and 1040STf

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: mike.harvey@worldnet.att.net
Message-ID: <6b8vo9$a70@bgtnsc01.worldnet.att.net>
Source record: 108363

On Sun, 1 Feb 1998 22:00:19 -0600, "James Reyna" <jreyna@ghg.net>
wrote:

>I have an interesting dilemna... I am a musician that purchased a 1040STf
>back in 1989 for MIDI and I have always used floppies for storage. I have
>had someone give me an old Atari SH204 hard drive and I figure I'll need
>some kind of driver to make it work. I still use my ST for MIDI, and I want
>to implement the hard drive... and I just found the driver for the SH204...
>how can I get this file into my ST (from my PC)? Any and all suggestions
>are appreciated.
>
>ps. I downloaded the TOS emulator for the PC... but it says that you can't
>use the floppy drive... or have they fixed that?
>
>James
>
>
James, simply format the 3.5 inch disk to a 720K disk (if your Atari
has a double sided drive like the SF-314 drive or double sided
internal. Use the PC Command like this
Format a:/f:720/u
and this will format a disk to where a double sided Atari drive should
be able to read the file from it. Then copy the file like this
Copy C: <Filename.ZIP> A:\

that should do it for you.
Feel free to e-mail for more specific directions if needed.

Mike

2455. Re: Atari MPegs and Pamela Lee :-).

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6b90ho$g78$1@news.campus.mci.net>
Source record: 108364

On 3 Feb 98 04:15:28, Harry Sideras wrote:

->Bung a sample to me at my sidcelery@cix.compilink.co.uk address and I'll try
->them out on the TT+CD2 using 1stGuide.
->
->\# Regards, Harry Sideras - UK Association of Atari User Groups #
->*#*#*#

2456. PDF viewer for GEM?

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <QPRUCSO@tos.pl.net>
Source record: 108365

I need to be able to view Adobe Acrobat PDF documents under GEM on my TT, and although Ghostscript does the job, it is really difficult and tedious to use for on-screen display (and very slow), and also it won't print via a GDOS printer driver or use GDOS fonts.

I wonder how difficult it would be to make a PDF viewer that is more useful in the areas where Ghostscript isn't? Or does such a project already exist?

--
Mario Becroft Auckland, New Zealand
mb@tos.pl.net http://www.pl.net/~mario/ |__/,| (`\
Tariland, Atari Support in New Zealand _.|o o |_))
tariland@tos.pl.net http://www.pl.net/~mario/tariland/ --(((---(((--------

2457. Re: MultiTOS

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <6b9483$l43$3@news1.tor.acc.ca>
Source record: 108366

```
>> In article <6b7dlb$k5c$1@news.metronet.de>, "Thomas.Philipp"
<thomas.philipp@metronet.de> wrote:
>> >To everybody,
>> > can anyone tell me where I can find MultiTOS?
>> > On What TOS systems does it run etc.?
>>
>> It was shipped with Falcons and is designed for use with MiNT.

And can be found in KEMD_R2.ZIP (the english MiNT kit).

---------------------------------------------------------------
From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 12/48 NVDI 4.11r0, MiNT 1.14.5, N.AES 1.1.0, GlueSTiK
---------------------------------------------------------------
Unsollicited material will be proof-read for $100 USD per word,
payable within 10 days. Submission of your advertisement to my
address constitutes your formal acceptance of these terms.
---------------------------------------------------------------
<TITLE><BLINK><H1>No HTML Messages Please!</H1></BLINK></TITLE>
```

2458. Re: Dr. T's Music Software: Is it now shareware?

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: Frank Szymanski <franks@kaa.bbn.hp.com>
Message-ID: <34D81919.90C46018@kaa.bbn.hp.com>
Source record: 108367

Nicholas Bales wrote:
> I've never seen a commercial programs go 'shareware'. Sometimes, the

That is what exactly happened to ACS pro the 4GL software development tool.

Tschuess,
Frank

2459. Re: STinG/ppp Working, finally!

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6b970t$p3r@thoth.portal.ca>
Source record: 108368

On 3 Feb 98, greg_evans@delphi.com wrote:

>As I started saying though, STinG stopped working. The problem
>is it tries to send the ATZ command and just stops there, no
>timeout and response from the modem. I can cancel with esc but
>it will sit there for as long as I want if I don't. I have a Falcon
>and have set every reference to ports to Modem 2. The only place
>I can't change that is the routing table which says Modem 1.
>If I dial out with some other software, I can sometimes coax
>STinG to dial also, but even that's not working tonight.
>What's going on?

Did you edit STinG's route.tab file to use Modem 2 instead of Modem 1?

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

2460. how connect a Nintendo 64 on an ATARI SC1435 color monitor

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: le flanchec yann <leflanc1@ln.cit.alc.fr>
Message-ID: <34D822F4.989@ln.cit.alc.fr>
Source record: 108369

I've just bought a new nintendo 64 and I'd like to know how I can
connect it (if possible) on my SC1435 color monitor.
--
****
* may the FORCE be with you *
* Yann Le Flanchec *
* E-Mail : yann.le-flanchec@ln.cit.alcatel.fr *
****

2461. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6b97kv$m62$1@infomania.emw.ericsson.se>
Source record: 108370

```
Andreas Kromke wrote:
>
> Uwe Seimet (us@ooc.de) wrote:
> : uni-hannover.de>
> : Content-Type: text/plain; charset=us-ascii
> : Content-Transfer-Encoding: 7bit
> :
> : Andreas Kromke wrote:
> :
> : > Uwe Seimet (us@ooc.de) wrote:
> : > : The standard FRB is only used for hard disks, not for floppies. Floppies
> : > : have their own, smaller buffer, with a size of 1 KByte. The address of
> : > : this buffer is pointed to by the system variable _dskbufp.
> : >
> : > no.
> :
> : What was wrong?
>
> So, ich bin jetzt das Englisch leid:
>
> Auf dem TT wird immer, auch wenn er kein TT-RAM hat, ein FRB-Cookie
> und ein FRB angelegt.
> Bekanntlich verwendet die Floppy das ACSI-DMA. Bei jedem (!) Zugriff
> auf das TT-RAM wird der FRB verwendet. Sonst nicht.
>
> Problematisch sind Rechner, bei denen der FRB nicht beim Booten
> angelegt wird, z.B. bei einem ST. Wenn dann ein Maddalt() kommt, wird
> der FRB extra angelegt. Das habe ich fï¿½r irgendeine der ominï¿½sen
> Beschleunigerkarten eingebaut. Nun kam neulich jemand mit irgendeiner
> anderen Beschleunigerkarte und sagt, daï¿½ genau das Probleme macht und
> daï¿½ MagiC selbst keinen FRB anlegen soll. Daher bin ich diese
> unselige Diskussion ziemlich leid.
> Ein ganz anderes Problem ist angeblich, daï¿½ MagiC bei Maddalt
> zwar einen FRB anlegt (muï¿½ es ja wg. der Floppy!), aber keinen
> Cookie eintrï¿½gt. Das ist ein echtes Manko.
> Aber: Das Cache-Inkonsistenz-Problem lï¿½ï¿½t sich natï¿½rlich nicht
> dadurch beheben, daï¿½ man den FRB nicht-cache-fï¿½hig macht. Denn der
> FRB wird nicht fï¿½rs ST-RAM verwendet. Jedenfalls nicht von der Floppy.
>
> Also ist die ganze Diskussion vï¿½llig mï¿½ï¿½ig und nutzlos. Es gibt
> zuviele Kombinationen von Rechner-CPU-Plattentreiber-Beschleunigerkarte-
> RAM-Karte, als daï¿½ ich noch durchblicke.

Could someone please translate this? Peter West? :-)
```

I think I understand that last part, that this discussion is
meaningless,
but Andreas has still not said if the _FRB cookie is setup correct or
not
under MagiC. Uwe says it is but Andreas _have_ said before that it's not
and
that MagiC uses another hidden buffer.
.
Just answering that question would rule out a few things.

Sometime I get the feeling that people doesn't want to help and explain
what the problem is. Insteed they just ignore the questions. That
certainly
isn't a professional way of doing things, even if the other person is
wrong.
If I'm wrong, then tell me and don't ask me to just prove things I
can't.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

2462. Re: MultiTOS

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6b97p1$7r1$1@news.stortek.com>
Source record: 108371

In article <Pine.A41.3.96.980203211257.130982A-100000@f1n7.u.arizona.edu>, Nicole L Hammond <nicoleh@U.Arizona.EDU> wrote:
>On Tue, 3 Feb 1998, Nicholas Bales wrote:
>

>> It was in some sort of commercial form so it's not freely available at this
>> time AFAIK.
>
>Well, that's unfortunate, because it wasn't shipped with all Falcons.
>Apparently it wasn't shipped with C-Lab Falcons, or at least not mine.
>Does anyone know of a really good non-commercial multi-tasking set-up?
>I've tried spending what seemed like hours on end downloading Mint
>distribution kits, only to either have the instructions in German (which I
>can't read well enough) or the Set-up and Install programs crash when I
>run them. I've tried just downloading a recent version of Mint, and
>editting the config files per instructions to run Xaaes (the only
>Multi-tasking AES I can find) and it freezes up and won't do anything. All
>I want is a VERY basic M-tasking set-up. No MintNet, no extra add-ons, no
>Unix-ported software, just the ability to run more than one TOS/GEM
>program at a time. Does anyone have any suggestions? Thanks!
>

It sounds like you might be looking for something more like MagiC. It is commercial however.

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2463. Re: Dr. T's Music Software: Is it now shareware?

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6b98t6$7ti$1@news.stortek.com>
Source record: 108372

In article <pZQn1g8.greg_evans@delphi.com>, greg_evans@delphi.com wrote:
>
>Nick,
>
>I have seen some commercial software go shareware -- Marcel WP
>comes to mind. But anyway, you are correct, I'm sure Dr. T's
>software is not shareware. I guess he can contact them and see
>if they have any copies around or what they have to say if they
>don't.
>

Actually, if my memory hasn't gone corrupt, Marcel was shareware gone
freeware, which is quite a difference.

There are some shareware sequencers still floating around though. Look for
Sweet16 which is the only one I know of that is still supported. Try:
http://home1.swipnet.se/~w-11396/

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2464. Re: Atari MPegs and Pamela Lee :-).

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: mgrove@Bishopiwvisp.com
Message-ID: <6b98dq$37i$1@usenet85.supernews.com>
Source record: 108373

On 3 Feb 1998 09:58:42 , Peter Rottengatter wrote:
>In article <34D5C1B2.68229CB2@workaholics.net>,
> Guido Vollbeding <guivol@workaholics.net> writes:
>
>> MPEG is a reasonable, demanding, platform-independent, non-proprietary,
>> well-defined standard technology, and as such not very interesting for
>> typical Atari developers and users, after my experiences.
>
>What is that meant to say ? :-(

I for one would be very interested in an easy to use MPEG conversion interface (that works) on the Atari platform. It would be nice to be able to capture video with Expose or ScreenEye within an application and have the ability to export MPEG format. FL* retain excellent resolution, only who else but the originator can view the files easily (when they are ~30 to 40mb in size?). Actually, I would settle for an AVI or MOV output option from within Apex (probably never happen). As it stands now, the closest thing to cross platform video export utilites available is MPlayer (easy to use, ect). The problem here is Apex does not save individual TGA files easily (it will however import them in sequence automatically). Still, MPlayer does not produce compact enough files to really be of any advantage. Your still stuck with a file that can't be easily moved anywhere off your computer across the Net (at least not on a 33.6 modem:).
Aside from Apex, Tripod, and the original ScreenEye software, the only other application that supports video capture from one of these cards is a shareware program from Germany called FunPaint (maybe FunnyPaint). I found a demo on one of my CD's, but if failed to run on either of my Falcons (040 and 030).

>
>
>> because
>> reconstruction of the latter requires huge efforts which are not
>> recognized by Atari users, after my experiences.
>>
>> ...
>>
>> No, it's rather vice versa: Usual Atari (proprietary) demands and
>> developments are incompatible with reasonable standards developments.
>
>I don't know what others think about this, but I find your attitude
>pretty much negative, in fact, IMHO, downright insulting :-((

I almost felt that he was disgrunted about maybe not receving proper shareware fees at some point. Granted, most shareware authors do not ask very much for their hard work, but it is difficult to exchange currency across countries most of the time for such small amount. I must order currency for outside the U.S. from my bank at a fee that usually exceeds the shareware fee, plus wait three to four weeks for the note.
I just recently tried to obtain registeration for MPlayer through the North American rep. I used my VISA for the fee, which makes it a heck of a lot easier. Still it has been near two weeks with no key. Registering direct would be quicker, but how to overcome the currency problem?

Or maybe, like you say, it is just a negitive attitude. I have a 15 year old that is getting that way:).

>
>
>Cheers Peter

2465. Re: STinG/ppp Working, finally!

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: mgrove@scubbieiwvisp.com
Message-ID: <6b996c$84d$1@usenet52.supernews.com>
Source record: 108374

On 3 Feb 98 22:43:00 -0, greg_evans@delphi.com wrote:
>
>Peter,
>
>Well STinG is no longer working for me.
>
>But as for your point about saving the active port, if I don't
>save that, don't I have to set that each time I boot the computer
>and want to use STinG? Not much difference between having to
>toggle it active there and in the STinG internals CPX then.
>
>As I started saying though, STinG stopped working. The problem
>is it tries to send the ATZ command and just stops there, no
>timeout and response from the modem. I can cancel with esc but
>it will sit there for as long as I want if I don't. I have a Falcon
>and have set every reference to ports to Modem 2. The only place
>I can't change that is the routing table which says Modem 1.
>If I dial out with some other software, I can sometimes coax
>STinG to dial also, but even that's not working tonight.
>What's going on?
>
>Greg
>.

Hi Greg,

The Dialer hangs on me a lot too. When this happens, I just hit abort and then connect again. Usually things work then. Rarely do I have to do it twice. It looks like it stops while reading the scr file. Sometimes it stops at ATZ, other times at the ATDT1234567 (dial) part of the scr. But, like I said, it always works once I abort out and just connect again. It's better than the dialer thinking it is already connected like in the last version. I don't know if the dialer is improperly reading the modem status, or it is being reported wrong somewhere else. Hardware wise, Gregs and my machine are much alike.

Mike

2466. Re: how connect a Nintendo 64 on an ATARI S

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: mgrove@aiwvisp.com
Message-ID: <6b99mm$84d$2@usenet52.supernews.com>
Source record: 108375

On 4 Feb 1998 09:12:36 , le flanchec yann wrote:
>I've just bought a new nintendo 64 and I'd like to know how I can
>connect it (if possible) on my SC1435 color monitor.
>--
>**
>* may the FORCE be with you *
>* Yann Le Flanchec *
>* E-Mail : yann.le-flanchec@ln.cit.alcatel.fr *
>**
>.

Go to www.blackdown.org/~hwb/hwb.html

Search around for the html files for the SC1224 and the N64 video pinouts. I have seen an SC1224 display composite, but the N64 has the ability for S-VHS, I think.

Mike

2467. Re: .EXE files, how do I uncompress???

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980204023627.615B-100000@sparkie.gnofn.org>
Source record: 108376

On 31 Jan 1998, William Pike wrote:

> > I've downloaded several ST files which have .EXE extensions to them,
> when I
> > double click on them I can only Printer or View, when I view and look
> carefully
> > I can .IMG files contained within. What compression format is this and
> which
> > program will decompress them, thanks.
> EXE is normally an [Executable] file. You may need to change the extention
> to PRG or TOS or TTP to get them to run. They could also be compressed

They could be PC self-extracting ZIP files too. Rename to *.zip and see if
STZIP will work on them. Also at least one ST program (Cubase) uses cubase.exe
as its main program file. Cubase.prg must be a starter or loader program.

Happy Festivus,
Dave
<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

2468. Re: NEWSie overwriting DIAL.SCR

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6b9a3i$mp9$1@infomania.emw.ericsson.se>
Source record: 108377

Peter Rottengatter wrote:
>
> In article <Pine.BSI.3.96.980202114826.2375B-100000@usr01.primenet.com>,
> Katherine L Ellis <kellis@primenet.com> writes:
>
> > However you state that Xaaes or Aoesis would be better, which is a big
> > mistake to say. Xaaes and Oaesis are much worse than multitos
> > regarding compatibility, faster than multitos yes, nicer, better
> > options yes BUT NOT SERIOUS for everyday use.
>
> Hmm, I did say that those are even more incomplete, but far less buggy,
> didn't I ? So certainly in terms of bugs both are a lot better, and it's
> that what I was talking about.
>
> Whether they are serious for everyday use has everybody to decide on his
> own. I used XaAES for a little while, but true, I changed too, eventually.

This is ridiculous. XaAES is useless and very buggy. It can't even draw
dialog boxes correctly or handle clipping correctly. oAESis is a better
but far from useable. Comparing them with AES 4.1 is a joke. Okey AES
4.1
(not the one released with TOS 4.92) might have some bugs but it works
and I have used it for days without problems.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

2469. Seek MiNT-aware binaries for GNU textutils

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: grayc@btm0qt.btm0qt
Message-ID: <GRAYC.98Feb4093721@btm0qt.btm0qt>
Source record: 108378

Does anyone know where I can find (68000) binaries for awk, sed, etc. which aren't restricted to 8+3 filenames? All the ftp sites I can remember off the top of my head are carrying versions compiled in 1994, which are almost certainly the ones I already have. (Thought I was going mad when every time I tried to make CD-index.fr.html I got CD-index.de.html instead. :{)

(I'd compile my own if I could find a gcc distribution that wasn't either a complete MiNT installation or an update to something one is already presumed to have: but that's another story.)

--

Chris Gray

2470. Problems with 030 and Internet

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: Marco Pennings <pennings@travelplan.com>
Message-ID: <6b9aj2$jf1$1@news.IAEhv.nl>
Source record: 108379

We have big problems connecting a Falcon 030 to the internet. we use the
following software:
STIK 1.08 (we think it works properly, it establishes a SLIB connection)
Cab 1.5 : This one is the problem (we think) It works perfectly when we use
it local but as soon as we go on the Internet, we get the most strange
messages (File not found '\" etc.). We use the latest version of the CAB.OVL
file and we use the especially for Falcon compiled CAB.RSC(?)

If someone has got any hints & tips please mail me (pennings@travelplan.com)

Thanks very much!

Marco

2471. Re: Atari MPegs and Pamela Lee :-).

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6b9ak7$mp9$2@infomania.emw.ericsson.se>
Source record: 108380

Ronald J. Hall wrote:

> Harry, I've got a question. I D/L'ed 1st Guide the other day, and while
> it certainly has a lot of features, I have to say that it was extremely
> slow. Is there some trick to getting it to play MPEGs at say, 10-15fps?
> Mind you, I'm using a Nemesized Falcon 030 with 16 megs of Ram, 810 meg
> (fairly fast) hard drive, NVDI v4.12, etc, etc,...Thanks! ;-)

Well I have got a AB040 Falcon with Nova card and it's slow. If I run in
TC
mode it almost useable. You realy need a fast CPU for this stuff.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

2472. Re: "The Light of Adamas", der DRACONIS Web Browser

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6b9bolnli1@infomania.emw.ericsson.se>
Source record: 108381

Peter Rottengatter wrote:

> > Well, for start there is no Berkely compatible socket for TOS. He is
> > considering STiNG support, but as it currently doesn't support
> > everything
> > he needs he wont make it working with STiNG, yet.
>
> As you seem to have established some communication, can you please ask
> him what precisely does he want ? We're right in the process of discussing
> extensions to the STiK API, so this is the right time to get his input.

Sure. I will do it right away. I have already asked him about STiNG
support
and he wasn't completely against the idea. I will try to ask what is
needed.

.... done it....

> > Jupp it's a problem. Another problem which we have already talked about
> > that the Atari doesn't use a "standard" API. I would guess the Amiga
> > API is fairly compatible to the Berkely socket interface, or?
>
> What do you call a standard ? MiNTnet is BSD socket compatible, and I
> hope it won't take to much time until I can finish the BSD layer for
> STinG that I'm working on.

Well, I'm no expert but I try to understand what is needed. From my
point
of view the "standard" is the unix style as most programs available in
source
format relys on it. And I think the Berkely sockets is the most used way
of doing things and I would guess the Amiga TCP/IP API is bsed on BSD or
berkely. Don't ask me what the difference are between Berkely and BSD...
is it the same thing?

Anyway, I have faith in you that you will do the best TCP/IP socket
around,
so I think we will be one happy family in the future. Great to hear that
you have already started on the BDS layer for STiNG.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

2473. Re: "The Light of Adamas", der DRACONIS Web Browser

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6b9btinli2@infomania.emw.ericsson.se>
Source record: 108382

Peter Rottengatter wrote:
>
> In article <6b4a39$s6g$1@infomania.emw.ericsson.se>,
> Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se> writes:
>
> > Well, for start there is no Berkely compatible socket for TOS. He is
> > considering STiNG support, but as it currently doesn't support
> > everything
> > he needs he wont make it working with STiNG, yet.
>
> As you seem to have established some communication, can you please ask
> him what precisely does he want ? We're right in the process of discussing
> extensions to the STiK API, so this is the right time to get his input.

Oppsss I forgot. You could also take a look at the library for the
TCP/IP stack of Adamas. There is a downloadable Berkely compatible
socket library on the webpage for Pure-C.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

2474. Re: Atari MPegs and Pamela Lee :-).

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6b9c1f$83v$1@news.stortek.com>
Source record: 108383

In article <Ensrpu.nK4@suse.modem.stud.uni-hannover.de>, perot@pallas.amp.uni-hannover.de wrote:
>In article <34D5C1B2.68229CB2@workaholics.net>,
> Guido Vollbeding <guivol@workaholics.net> writes:
>
>> No, it's rather vice versa: Usual Atari (proprietary) demands and
>> developments are incompatible with reasonable standards developments.
>
>I don't know what others think about this, but I find your attitude
>pretty much negative, in fact, IMHO, downright insulting :-((
>

Nah, just clueless.

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2475. Re: Newsie on a RAM-disk

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: aprice@postern.demon.co.uk
Message-ID: <886587185.17391.10.nnrp-03.9e987258@news.demon.co.uk>
Source record: 108384

On 4 Feb 1998 00:47:54 , David Bolt wrote:
>On 2 Feb 1998 14:47:01 , Alan Price wrote:
>
><snipped>
>> if the last block of an item contains exactly three bytes, the transfer
>> hangs, and I have to press Esc to continue. The item is accessible, and
>> seems to be complete to the line with just '.' on. Anyone else
>> experienced this?
>
>I've noticed that as well, on the odd occassions I use Newsie for downloads.
>If you leave it to timeout it should start with the next article, not that
>I wait for it to timeout. Pressing ESC usually ends up with it starting to
>collect from the next group, meaning I have to click 'read offline' another
>time.
>
I tried that- it hangs on the same article again. If I download the
article to read on-line, it still does it- I have to delete the article
to clear it. At least it's consistent.

I haven't tried waiting more than about 10 seconds to see if it clears.
There is a 'handshake' after this time- the modem lights flicker
briefly, but the download doesn't continue.

I think I have sorted the HDD activity. It's still updating DEFAULT.GRP
on the HDD, so there must be a path I haven't reset to the RAMdisk
somewhere.

I'm now copying just the MAIL and OFFLINE folders to and from RAMdisk,
and running the software from the HDD.

--
Alan Price
http://www.postern.demon.co.uk

2476. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: Michael Clemmetsen <m.clemmetsen@sunderland.ac.uk>
Message-ID: <34D83EF2.89102BE2@sunderland.ac.uk>
Source record: 108385

Hi,

I missed the beginning of this thread. But as I understand it the original question was "if you have a Falcon and you enable Background DMA in HDDriver with Magic (> 4) does it really work or does it cause problems?"

So my question is: what's the answer to the first question?

Thanks,

Michael

2477. Background Printing with Magic & NVDI & Papyrus5

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: Michael Clemmetsen <m.clemmetsen@sunderland.ac.uk>
Message-ID: <34D84F83.3D715A7A@sunderland.ac.uk>
Source record: 108386

Hello,

Has anyone managed to get background printing working with the above combination. I can only get Papyrus to background print if I use a Papyrus printer driver. I was under the impression that if I enabled spooling in NVDI (i.e. set the spoolpath variable in nvdi.inf) and also set NVDI to use the Fast Print (FPRN) driver that is installable under Magic, then printing would be faster and I could use other programs or continue using Papyrus while it was happening. What actually happens is that the busy bee appears and all signs of preemptive multi-tasking are absent from my Falcon until the print is complete.

Any ideas?

Thanks,

Michael

2478. ST s/w for sale

Newsgroup: comp.sys.atari.st
Date: 1998-02-04 00:00:00 UTC
From: John Whatty <meva.tele@virgin.net>
Message-ID: <34D8528B.413D@virgin.net>
Source record: 108387

Lots of Atari ST software for sale, check out the list at the link
below.

2479. Re: Connect and Serial2

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6bd510jus1@roch.zetnet.co.uk>
Source record: 108188

On 5 Feb 1998 16:12:40 , Petter Toneff wrote:
>
>I've just started to use the Serial2 port on my TT instead of Modem2
>to get the higher DTE rates.
>No problem with Sting, but Connect gives an error message when I try
>to select the Serial2 port. All other comm programs I've checked have
>no problem with the Serial2 port, which leaves the conclution that this
>must be a bug in Connect.

Ah, hello again.

This used to happen to me, Petter, until I 'disabled' STiNG though the
dialer dialogue.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2480. Re: newbie user

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6bd514jus2@roch.zetnet.co.uk>
Source record: 108189

On 5 Feb 1998 10:36:43 , cowpoke1@hotmail.com wrote:
>I have looked through various ST FAQs, but I have not come across
>any information on how to run a diagnostic test on a ST/STe/etc.
>I want to find out how much memory the machine has, perhaps the
>operating system version, run a self-test?, and other basic diagnostic
>operations.

For the info you need PROFILE from:

www.stsd.demon.co.uk/linnhe.html

or you could use SYSINFO v4.01, or the new HARDWARE.

For a few basic tests try ATARITST.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2481. Re: Connect and Serial2

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: martin.byttebier@ping.be
Message-ID: <34da171a1d367a4@ping.be>
Source record: 108190

on Thu 05-02-98 16:12 Petter Toneff wrote:

>
>I've just started to use the Serial2 port on my TT instead of Modem2
>to get the higher DTE rates.
>No problem with Sting, but Connect gives an error message when I try
>to select the Serial2 port. All other comm programs I've checked have
>no problem with the Serial2 port, which leaves the conclution that this
>must be a bug in Connect.

He Petter,

I has used Connect for a long period on my TT using the serial 2 port.
I didn't have problems with it.
I'm not sure about it but is it possible that serial.cpx and Connect
doesn't work together? Try the modem.cpx instead.

HTH
Martin
--
****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But He uses a Hades 060 now

2482. Re: Calamus SL English Upgrade

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: martin.byttebier@ping.be
Message-ID: <34da17c01db7f50@ping.be>
Source record: 108191

on Wed 04-02-98 20:28 Pat & Anna wrote:

>I received the following in answer to my inquiry regarding the
>English upgrade to Calamus SL, and thought I'd place it here for
>anyone else interested:
>
> ----------- Howard's reply follows --------------
>
>Please feel free to post this reply anywhere that Atari (and Calamus
>SL) users happen to congregate.
>
>The Calamus SL98 English upgrade is nearly ready. The master disks
>are being tested right now. That means we'll be shipping within an
>extremely short period of time. Early orders will be shipped first of
>course - we have quite a few Calamus loyalists waiting patiently and
>we deeply appreciate their patience.
>

After 8 months is about time I get my copy. I'm a very patient person
but there are limits you know.
--
****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But He uses a Hades 060 now

2483. Re: program to save .JPEGs?

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6bd79q$mc5$2@news.campus.mci.net>
Source record: 108192

On 5 Feb 1998 12:37:04 , Magnus Kollberg wrote:

->Ins't this part of the Apex package? I can't remember ever having seen
->it
->released to the public. Are you sure about this? The viewers are
->available,
->but I don't think this is.

Magnus, I've got it...it was in the Apex demo archive that I downloaded
somewhere from the Internet...

```
_____________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

2484. Re: ZIP DISK with Spectre GCR

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: marcl@solair1.inter.NL.net
Message-ID: <6bd7vc$rh0@solair1.inter.NL.net>
Source record: 108193

Neil Roughley (roughley@HORMEL.unix.dsoe.com) wrote:
: On 28 Jan 1998, LVS2CULAFF wrote:

: >I am planning on obtaining a ZIP DRIVE (SCSI) for my Atari 1040STe using
: >the LINK II plug. The question I have is, can I use the ZIP DISK DRIVE
: >as the one where my System software loads on it? I know it emulates a
: >Mac Plus computer, but I am not sure if that system can work with a ZIP
: >DISK.
: The SCSI version of the Zip drive comes with a 'special' dual-format Zip
: disk. I assume it has drivers and utilities for both the PC and Mac.
: System 6.0.8 or greater is required. I don't know enough about Spectre GCR
: to confirm if it would work, though.

AFAIR, the latest (and last) spectre gcr, now five years old, only works
with system 6.0.2 or earlier versions, not with any higher version
numbers.

regards, Marc.

2485. Re: ZIP DISK with Spectre GCR

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: dipching@ping.be
Message-ID: <6bd8lr$l0g$1@news3.Belgium.EU.net>
Source record: 108194

On 5 Feb 1998 21:38:04 , Marc Laan wrote:
>Neil Roughley (roughley@HORMEL.unix.dsoe.com) wrote:

>AFAIR, the latest (and last) spectre gcr, now five years old, only works
>with system 6.0.2 or earlier versions, not with any higher version
>numbers.

I have made it run with 6.0.4 and I think well the 6.0.7 did it also
!
Jo

2486. WTB: Atari Mega ST for parts

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: Chris Koebel <N'ESTCEPASDESPAMckoebel@jetform.com>
Message-ID: <6bd92t$o1n$1@nr1.ottawa.istar.net>
Source record: 108195

Hi!

I have an Atari Mega ST that (I believe) the video has died. I'd be very interested in purchasing another for parts... Also, if anyone knows where I can get schematics/board descriptions that would be great!

Please reply by e-mail if possible!

Thanks
Chris

2487. Re: WTB: Atari Mega ST for parts

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6bda9hora1@news.campus.mci.net>
Source record: 108196

On 5 Feb 1998 15:47:28 , "Chris Koebel" wrote:
->Hi!
->
->I have an Atari Mega ST that (I believe) the video has died. I'd be very
->interested in purchasing another for parts... Also, if anyone knows where I
->can get schematics/board descriptions that would be great!
->
->Please reply by e-mail if possible!
->
->Thanks
->Chris

Best bet would be to go with Brad's outfit, Best Electronics. He can help
you with just about anything you'll want for your Mega ST...There was a
guy posting a message about a Mega on here the other day. $60 was what I
believe he was wanting. Good luck! ;-)

```
_____________________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

2488. Re: newbie user

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6bda9i$74n$1@news3.isdnet.net>
Source record: 108197
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

cowpoke1@hotmail.com a crit dans le message
<886696528.1042808843@dejanews.com>...
>I have looked through various ST FAQs, but I have not come across
>any information on how to run a diagnostic test on a ST/STe/etc.
>I want to find out how much memory the machine has, perhaps the
>operating system version, run a self-test?, and other basic diagnostic
>operations.
>

You can run a small utility like sysinfo. It can be found on most FTP sites.

Usually, if the machine hasn't been modified, you can tell by what's on the
front sticker.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2489. FS: Giant Hardware Auction

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: szhays@dogbert.ucdavis.edu
Message-ID: <6bdaas$5pf$1@mark.ucdavis.edu>
Source record: 108198

The Yolo Atari Club has come into a large number of Atari-related
items to auction off (we get 50%). All bids will be updated weekly
and this auction (the first of several) will close on March 28th 1998.

To bid, email to e.kaljumagi1@genie.com with your item name, e-mail
address, and bid amount (Multiples of $5, please). Alternatively,
call 707-279-0875 between 7-10PM Pacific Time. All shipping costs are
the responsibility of the bidder -- contact UPS for pricing.

Item Description Current High
Bid

A Mega ST 2 (2 Mb) $00
B Mega ST 2 (2 Mb) $10 -- EK
C 1040 STFM (2 Mb) $00
D 1040 STF (2 Mb) $10 -- RY
E 1040 STFM (1 Mb) $00
F 1040 STF (1 Mb) $00
G SC 1224 Color Monitor (Controls on Back) $00
H SC 1224 Color Monitor (Controls on Back) $10 -- RY
I SC 1224 Color Monitor (Controls on Back) $00
J SC 1224 Color Monitor (Philips w/Diag. Button) $00
K SC 1224 Color Monitor (Goldstar - No Back Con.) $00
L SM 124 Monochrome Monitor (w/Speaker) $10 -- RY
M SM 128 Monochrome Monitor (w/stand - no speak.) $00
N SM 124 Monochrome Monitor (220V/110V European) $00
O Megafile 30 31 Mb Hard Drive $05 -- EK
P Megafile 30 31 Mb Hard Drive $10 -- EK
Q Spectre GCR Mac Plus Emulator $10 -- EK
R Migraph Hand Scanner w/Touchup $00
S Switch Box for Color/Mono Monitors $00
T Switch Box for Color/Mono Monitors $00
U CPU Accelerator for ST Only (Details Unknown) $10 -- RY
V SLM 804 Laser Printer $00
W Parallel Port Switch Box $05 -- RY

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

2490. Re: STing: some basic PPP setup questio

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <886715008.13091.0.nnrp-03.9e98f145@news.demon.co.uk>
Source record: 108199

On 1 Feb 1998 20:32:47 , Peter Rottengatter wrote:
> In article <886285450.20345.0.nnrp-05.9e98f145@news.demon.co.uk>,
> dbolt@my-ste.demon.co.uk (David Bolt) writes:
>
> > Since I've found it quicker for me to get restarted, I save the port setup
> > with modem 1 active once I connect. Then, when I have to reboot STing is
> > aready active once I get back to Magxdesk. Then it's just a case of
> > starting up whatever clients were being used and carrying on from where
> > I left off.
>
> Ok, but then you need to praise your luck that your ISP allows this. So far,
> every ISP I've seen would simply disconnect when your machine reboots, as they
> won't tolerate a second attempt to renegotiate the link.

Seems like Demon are good for something then. There could be another
possibility for why the ISP would disconnect. It could be that it is the
modem, rather than the ISP, that disconnects because the state of the DTR
alters and the modem isn't told to ignore it. I set my init string to do
that after finding that with every reboot came a disconnect. Now it's
usually a case of reboot and carry on. Sometimes it doesn't work, but
more often than not it does.

> >> So have the port inactive by default, and your comms problems will be gone.
> >
> > Usually it is, unless I'm actually connected.
>
> But this means you cannot complain. If you reboot with the port saved to be
> active, then the port is allocated to STinG. If I'd change that to not be,
> then you won't be able to simply restart the machine while keeping the
> connection.

As I said, unless I'm connected, Sting is no longer enabled. As for keeping
the connection through reboots, I guess I'm lucky. I just hope it stays
that way.

Regards,
David E-Mail :- dbolt@my-ste.demon.co.uk
--
/**\
* *
* Proud owner of: Atari 520STE 4Mb + Syquest EZ-135 + V.34 *
* *
**/

2491. Re: STiNG, CAB, and Multitasking

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <886715011.13091.1.nnrp-03.9e98f145@news.demon.co.uk>
Source record: 108200

On 4 Feb 1998 04:56:27 , Steve Hammond wrote:
> >On 3 Feb 1998 10:38:48 , Peter Rottengatter wrote:
>
> >They shouldn't. Only the application (i.e. CAB here) should be frozen. You
> >should be able to launch other programs etc. and play with them.
>
> >If this is not true, one should ask Dan Wilga why he didn't inplement the
> >$c9 opcode into Geneva's trap#2 handler ... ;-)
>
>
> Peter,
>
> With MagiC 4.0 things are no better. Yes, you can escape from CAB, but
> it really doesn't do you any good. The CAB window cannot be removed from
> the desktop, nor will the minimizer button work. The only programs that
> you have access to are ones already running and even then things can
> react in a strange manner.

Have you tried using the task-switcher popup? It's got a 'start program'
option in it, and it can send CAB to the background. I know it works
because I've done it when CAB/CAB.OVL freeze for a while. I usually
start up Stings dialer to check what's happening.

There's also any programs listed in MAGXDESKs Object menu, these are almost
always available, unless you've set CAB to single-task.

BTW, I'm using Magic 5, but since the info was in the manual, which is
for Magic 4, there shouldn't be any (noticable) difference.

Regards,
David E-Mail :- dbolt@my-ste.demon.co.uk
--
/***\
* *
* Proud owner of: Atari 520STE 4Mb + Syquest EZ-135 + V.34 *
* *
***/

2492. Re: Use of -- in signatures

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <74256794_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 108201

In article <1d3uoq2.q44xkw1luvvgkN@pwomar.demon.co.uk>
Newsmaster@pwomar.demon.co.uk (Paul Womar) wrote:-

>Gary Priest <gary@the-gap.demon.co.uk> wrote:
>
>> I've recently had someone ask me to stop POPwatch prefixing the signature
>> file with <CRLF>--<CRLF>
>>
>> I'm reasonably happy to do this, but can someone tell me what the
>> standards/rules are for this?
>
>It's contianed in Son of RFC 1036, the actually synatax is
><CRLF>-- <CRLF> but you seem to be using that anyway or my newsreader
>(unlike many) doesn't care about the space. If you want a copy try
>ftp.demon.co.uk/pub/doc/rfc/so1036.txt

Ok. Thanks. I shall grab a copy next time I'm online.

>> It was my understanding that all sigs should
>> be prefixed with the above, that way programs can truncate any sigs or
>> binaries etc. when you reply to an email/article.
>
>It is IMHO a very good devic, it should be encouraged to make life
>easier and to help stop idiots quoting sigs.

I have to agree here. I think it's a very good idea. But I guess it's best
left to people's own personal preferences.

>> POPwatch only acts this way when sending from NEWSie, because it has to
>> append the signature to the end before sending email. All other POPwatch
>> formats will be unaffected.
>>
>> Anybody got any ideas as to what is correct?
>
>It is basically one of those things that just advised to make life
>easier, I've no idea why anyone would actually dislike it enough to want
>it removed, if you decide to go with this persons idea then I suggest
>you just make the sig-sep an option which is set to on by default.

I'm going to remove it from POPwatch. If people want it then they can always
add it to the start of their sigs. Not exactly tricky :)

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

2493. Re: Use of -- in signatures

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <74860649_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 108202

>In article <4696410_000003_OASIS_NEWS@the-gap.demon.co.uk>,
> gary@the-gap.demon.co.uk (Gary Priest) writes:
>
>> I've recently had someone ask me to stop POPwatch prefixing the signature
>> file with <CRLF>--<CRLF>
>>
>> I'm reasonably happy to do this, but can someone tell me what the
>> standards/rules are for this? It was my understanding that all sigs should
>
>I understand putting the -- into the signature is one's own decision. So
>it's probably better to not do it automatically, as everybody can easily
>put it into the signature file.
>
>I occasionly remove the -- from my signature in the posting if I refer to
>the signature in the message, to make sure nobody wants to follow the
>reference to an already cut away footer.

I agree with this. POPwatch will no longer put it in automatically, and then
it's up the indiviual concerned.

>Cheers Peter

As you can see, Oasis2 nicely chopped of your sig without me having to do a
thing :)

Regards,
Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

2494. Re: NVDI Spooler

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: malcolm.rigg@zetnet.co.uk
Message-ID: <6bdh2a$5ug$1@irk.zetnet.co.uk>
Source record: 108203

On 2 Feb 1998 22:03:51 , Roger Cain wrote:
>On 2 Feb 1998 19:04:15 , Malcolm Rigg wrote:
>
>>I've done this but it doesn't seem to make any difference - I still
>>can't print in the background. I have tried using several programs to
>>print (eg. CAB 2 and IdeaList) including one or two that have an
>>option to print in the background but it still doesn't make any
>>difference. :-(
>
>How are you estimating 'the difference', Malcolm?
>
>A spooled print will not come off the printer any faster - the only
>difference you should notice is that the program doing the printing
>finishes sending the data earlier.

This is what is NOT happening. :-(
The program is hung-up untill the printer is finished doing its stuff
and I can't find any way to help this. I've had a look for fprn.dev
and I think I found it - I'll try it out and see if it helps.

Thanks for your help. :-)
Malcolm

2495. News feed (was: NEWSIE overwriting DIAL.SCR)

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <34d9bfd09db3a2@club-internet.fr>
Source record: 108204

Hello,

in article <6baqm9$2h6$1@irk.zetnet.co.uk>
Simon Walton wrote:

> Hi all,
>
> Has anybody received any posts from me on this thread since the end
> of January?

IIRC no.

--
Pascal, surfing the web on his Falcon...

2496. Re: Shockwave Audio Format?

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: Newsmaster@pwomar.demon.co.uk
Message-ID: <1d3zswo.1p7ak4awg0owiN@pwomar.demon.co.uk>
Source record: 108205

Michael and Nicole Freeman <nameerf@flash.net> wrote:

> Hi there!
>
> My wife an I just got a full PPP account, one reason being so
> she can do her University class Internet projects. It's a music class,
> on who's web-page there are musical examples that the students must
> listen to. The problem is, the audio file format is one I've never
> heard of: Shockwave. It's file extension is *.swa, and it is embedded
> in the HTML source, so I can't get LPS124.TTP to try to play it, and I
> can't download, either. Does anyone know a way around this using CAB?

Shockwave Audio is actually MPEG Layer 3 compressed audio (MP3) it's
highly compressed audio and needs a reasonable amount of power to
decompress it almost certainly more than an ST has goot. I think the
Falcon should be OK and IIRC MP3 players are available for it...

2497. FS: STACY 2/20

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <34DA54E3.12C1C923@jps.net>
Source record: 108206

For Sale: STACY 2/20. Like new condition physically and operationally.
$800 and shipping from Gerber, California.

2498. FS: Falcon FX board

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <34DA5ACA.7F9C92F2@jps.net>
Source record: 108207

For Sale: Falcon FX board. Complete with box. Installed once, but never used (Falcon died). Took board to friends FX Falcon and swapped it to be sure this card is good. Ran fine. Otherwise never used. Paid $250, asking $200.

2499. Hard disk disappeared

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: msbinc <msbinc@rio.com>
Message-ID: <34DA69ED.53305B6D@rio.com>
Source record: 108208

It has been so long since I have had to know WHAT I have, that I'm not quite sure.

But... I think I have a Mega (4?) with two hard drives (2 drives for sure.) :)
Both have been partitioned and now one of them has disappeared. I tried to "install devices" but nothing happened.

It used to boot up and say there was another disk. Now, it doesn't.

Can anyone tell me how to find my drive?

Please email me also as I don't get to this forum often.
msbinc@rio.com
--
May Jesus bless you,
Sherrie B.

Phil 4:8
Whatever things are true, noble, just, pure, lovely, admirable,
if anything is...excellent or praiseworthy -- think.. on.. these..
things.

"I don't necessarily agree with everything I say."
-- Marshall McLuhan

2500. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EnwF31.o3q@suse.modem.stud.uni-hannover.de>
Source record: 108209

In article <6b97kv$m62$1@infomania.emw.ericsson.se>,
Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se> writes:

>> So, ich bin jetzt das Englisch leid:

Tired of writing english ...

>> Auf dem TT wird immer, auch wenn er kein TT-RAM hat, ein FRB-Cookie
>> und ein FRB angelegt.
>> Bekanntlich verwendet die Floppy das ACSI-DMA. Bei jedem (!) Zugriff
>> auf das TT-RAM wird der FRB verwendet. Sonst nicht.

On a TT always a FRB and a cookie is created, even without TT-RAM. Floppy
uses ACSI DMA, therefore the FRB is used if TT-RAM is accessed, *not* other-
wise.

>> Problematisch sind Rechner, bei denen der FRB nicht beim Booten
>> angelegt wird, z.B. bei einem ST. Wenn dann ein Maddalt() kommt, wird
>> der FRB extra angelegt. Das habe ich fï¿½r irgendeine der ominï¿½sen
>> Beschleunigerkarten eingebaut.

There is a problem with machines where FRBs are not created at boot time,
for instance STs. If some tool calls Maddalt, the FRB is created afterwards.
This is an extension aimed at accelaration boards (PAK etc) which bring their
own Fast-RAM.

>> Nun kam neulich jemand mit irgendeiner
>> anderen Beschleunigerkarte und sagt, daï¿½ genau das Probleme macht und
>> daï¿½ MagiC selbst keinen FRB anlegen soll. Daher bin ich diese
>> unselige Diskussion ziemlich leid.

Now someone else starts saying exactly this creates problems, and thus
MagiC should not create any FRBs. Hence Andreas is sick of this discussion.

>> Ein ganz anderes Problem ist angeblich, daï¿½ MagiC bei Maddalt
>> zwar einen FRB anlegt (muï¿½ es ja wg. der Floppy!), aber keinen
>> Cookie eintrï¿½gt. Das ist ein echtes Manko.

Allegedly there is the problem that MagiC creates an FRB at Maddalt, but
does not create the cookie. This is a real bug.

>> Aber: Das Cache-Inkonsistenz-Problem lï¿½ï¿½t sich natï¿½rlich nicht
>> dadurch beheben, daï¿½ man den FRB nicht-cache-fï¿½hig macht. Denn der
>> FRB wird nicht fï¿½rs ST-RAM verwendet. Jedenfalls nicht von der Floppy.

But : The cache inconsistency problem cannot be fixed by making the FRB
non-cachable. This is because the FRB is not used if ST-RAM is accessed.

>> Also ist die ganze Diskussion vï¿½llig mï¿½ï¿½ig und nutzlos. Es gibt
>> zuviele Kombinationen von Rechner-CPU-Plattentreiber-Beschleunigerkarte-
>> RAM-Karte, als daï¿½ ich noch durchblicke.

Therefore this discussion is pretty much futile and obsolete. There are
far too many combinations of boards, CPUs, accelarator-cards and Fast-RAM
add-ons.

Now my own on this : ;-)

The last point by Andreas should make clear what is to do. Regardless how
the FRB is treated, there is always the problem of cache inconsistency in
ST-RAM since ACSI DMA can access all ST-RAM without telling the cache. (This
is even if no ACSI device is connected, as the floppy uses that DMA too).
So unless your cache supports bus snooping, you have no choice, you must
declare all ST-RAM as non-cachable. The only fairly sensible exception is
the MagiC code, it is unlikely that one wants to overwrite that one. But
then this area must be marked cachable only by an AUTO tool that runs AFTER
MAGXBOOT.

> Could someone please translate this? Peter West? :-)

My name is Peter too so I guess I can do it just as well ;-)

> but Andreas _have_ said before that it's not
> and
> that MagiC uses another hidden buffer.

I guess you misunderstand him. He meant not a (localized) hidden buffer, but
all ST-RAM.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2501. Re: NEWSie overwriting DIAL.SCR

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EnwGCn.o6H@suse.modem.stud.uni-hannover.de>
Source record: 108210

You don't *want* to understand me properly, do you ?

In article <6b9a3i$mp9$1@infomania.emw.ericsson.se>,
Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se> writes:

> This is ridiculous. XaAES is useless and very buggy. It can't even draw
> dialog boxes correctly or handle clipping correctly. oAESis is a better
> but far from useable.

I reiterate again : I said they are imcomplete. But even though Craig
hasn't touched XaAES for months, there is the hope he'll proceed one day.

Apart from that, XaAES' bugs are not the same as MultiTOS bugs. MultiTOS
draws dialog boxes correctly, but it cannot leave the system running for
any longer than half an hour, then it crashes, in an entirely unexplicable
way. This is MultiTOS' kind of bugs. XaAES has problems drawing more complex
dialog boxes correctly, but at least it does not take down the system all
the time. If it does due to some strange hardware situation, you have the
source code so that you can fix it. Needless to say which kind of bugs I
can live with, and which kind I cannot. Fortunately in fact nobody has to
deal with either of them, as there is the proper solution NAES for MiNT,
and even better (in terms of speed) MagiC.

Since I'm tired of getting misunderstood, here is a conclusion after which
I won't say anything more the issue of MultiTOS against others.

This evolved from some complaint that STinG has problems with MultiTOS.
It's true there are some problems, but they can be clearly tracked down
to Multi-TOS. Still a fair number of people managed to get STinG working
properly even with MultiTOS. Hence I'll continue trying to fix any compati-
bility problem with any AES, except MultiTOS. If you have problems with
STinG under MultiTOS, and you can't live without MultiTOS, stay clear of
STinG. Use MiNTnet, PPP-Connect, Wen.Suite, Draconis, NOS, ka9q, whatever,
there are plenty of TCP/IP stacks around.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2502. Re: NEWSie overwriting DIAL.SCR

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EnwGJr.o73@suse.modem.stud.uni-hannover.de>
Source record: 108211

```
In article <34d83a646e230@littlefort.com>,
bbeck@littlefort.com (Brad Beck) writes:
> on Sun 01-02-98 21:02 Peter Rottengatter wrote:
>
>>Who told you that stupid nonsense ? STinG works very well with MiNT, in
>>fact many people are using them together.
>
> I've never been able to get STinG to work with MiNT. When I try to run
> the STinG dialer or access the STinG CPX's I when running MiNT I get a
> PRIVELEDGE VIOLATION error :(

RTFM.

--
-------------------------------------------------------------------------
Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
-------------------------------------------------------------------------
```

2503. Re: NEWSie overwriting DIAL.SCR

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EnwHGE.o9o@suse.modem.stud.uni-hannover.de>
Source record: 108212

In article <34d83a646e230@littlefort.com>,
bbeck@littlefort.com (Brad Beck) writes:
> on Sun 01-02-98 21:02 Peter Rottengatter wrote:
>
>>Who told you that stupid nonsense ? STinG works very well with MiNT, in
>>fact many people are using them together.
>
> I've never been able to get STinG to work with MiNT. When I try to run
> the STinG dialer or access the STinG CPX's I when running MiNT I get a
> PRIVELEDGE VIOLATION error :(

This really drives me crazy. I know if one day I cease programming Atari
it is because people never read documentation. I used to react strongly
if germans ask something that is elaborately explained in the FAQ. Usually
they apologize by saying they have a hard time reading and understanding
english. Fair enough. But this guy gets documentation in his NATIVE language
delivered with the package, yet he does not bother to take a look. :-((

This priviledge violation thing is one of the many little things STinG
gains it's nice speed and reliability from. It creates a problem with other
software that catches system vectors in an illegal way. MiNT does such
illegal things, therefore the problem. This is easily solved by rearranging
the AUTO folder sequence such that STinG loads after the offending program.
As a general rule of thumb STinG likes to load last.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2504. Re: STinG/ppp Working, finally!

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Enwl1p.oC8@suse.modem.stud.uni-hannover.de>
Source record: 108213

In article <5nenVa8.greg_evans@delphi.com>,
greg_evans@delphi.com writes:

> But as for your point about saving the active port, if I don't
> save that, don't I have to set that each time I boot the computer
> and want to use STinG? Not much difference between having to
> toggle it active there and in the STinG internals CPX then.

You'll find that you got to "Disconnect" in the Dialer first each time
if you have the port set "active" in the CPX when starting to dial. If
you do not set the port "active", the Dialer will come up with the button
labeled "Connect", no need to "Disconnect" first. The Dialer does that
setting to "active" automatically.

Do not confuse the port active flag with the global STinG active flag.
The latter is in "STinG Internals", and should indeed be saved being
set active. Note I was not talking about that one in my first paragraph.

BTW. it's all described in the docs (maybe a little short at the moment).

> As I started saying though, STinG stopped working. The problem
> is it tries to send the ATZ command and just stops there, no
> timeout and response from the modem. I can cancel with esc but
> it will sit there for as long as I want if I don't. I have a Falcon
> and have set every reference to ports to Modem 2. The only place
> I can't change that is the routing table which says Modem 1.
> If I dial out with some other software, I can sometimes coax
> STinG to dial also, but even that's not working tonight.
> What's going on?

I don't know. Maybe you accidently set the port to some values the modem
does not understand ? For instance the modem won't receive the command
if it's a 14400 bps model and the port is set to 115200 bps. Check out
"Serial Setter" (i.e. SERIAL.CPX).

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2505. Re: STinG/ppp Working, finally!

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Enwl43.oCu@suse.modem.stud.uni-hannover.de>
Source record: 108214

In article <6b970t$p3r@thoth.portal.ca>,
roughley@HORMEL.unix.dsoe.com (Neil Roughley) writes:

> Did you edit STinG's route.tab file to use Modem 2 instead of Modem 1?

No need to, the Dialer does it automatically if "Add Default Route" was set.
Apart from that, this does not influence the dialing action.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2506. Re: STinG/ppp Working, finally!

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EnwI6E.oDG@suse.modem.stud.uni-hannover.de>
Source record: 108215

In article <6bb5t8$16a$2@usenet87.supernews.com>,
mgrove@zapiwvisp.com (Michael Grove) writes:

>>Duh?!? ROUTE.TAB file?!? I'll change that immediately/ Thanks!
>
> How does that go? RTFM? :).

That's always a good idea ;-) But here it's required only if he wants to set
up a LAN.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2507. Re: NEWSIE

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EnwJ97.oJw@suse.modem.stud.uni-hannover.de>
Source record: 108216

In article <Pine.BSI.3.96.980204141630.23876A-100000@usr01.primenet.com>,
Katherine L Ellis <kellis@primenet.com> writes:

>>Is IMAP a true standard ? If so, which RFC to look up ?
>
> hmm a true standard? you have to define what a true standard is, not
> even POP3 is standard, (look at demon.uk pop3 server ;)

For the Internet, the term standard is pretty clearly defined. Check out
RFC #2026. POP3 is a true "standard" by this terms (i.e. all way down the
standards track) with status "elective". It's "standard #" is 53.

> Yes, it is a standrd, and MUCH better than pop3, in many areas, but
> since not ALL provider have imapd installed, well you see the problem.
>
> As for the RFCs, yes, there you go.
> RFC: 2062, 2095, 2060, 2061, 2086, 2087, 2088, 2177.

Aha. Just looked up std1, which appears to say IMAP4 is a proposed standard
i.e. at the beginning ot the standards track.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2508. Re: "The Light of Adamas", der DRACONIS Web Browser

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EnwoFE.orF@suse.modem.stud.uni-hannover.de>
Source record: 108217

In article <6b9bolnli1@infomania.emw.ericsson.se>,
Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se> writes:

>> > Jupp it's a problem. Another problem which we have already talked about
>> > that the Atari doesn't use a "standard" API. I would guess the Amiga
>> > API is fairly compatible to the Berkely socket interface, or?
>>
>> What do you call a standard ? MiNTnet is BSD socket compatible, and I
>> hope it won't take to much time until I can finish the BSD layer for
>> STinG that I'm working on.
>
> Well, I'm no expert but I try to understand what is needed. From my
> point
> of view the "standard" is the unix style as most programs available in
> source
> format relys on it. And I think the Berkely sockets is the most used way
> of doing things and I would guess the Amiga TCP/IP API is bsed on BSD or
> berkely. Don't ask me what the difference are between Berkely and BSD...
> is it the same thing?

Yes they are the same.

There is propably a lot of confusion here. There is no standard at all on
the API level. API is (IMHO anyway) the level where you can access the
services (here : of the TCP/IP stack) in a way that does not require any
library. In this sense, the surface of STinG or STiK is an API because
you can find out function pointers to internal functions, and call them
directly. The #defines in the include files are merely macros. In this
sense, the TRAP level of GEMDOS is an API, since you pass parameters on
the stack and do a trap #1, and you're inside GEMDOS.

On the other hand, in your C programs you'll hardly ever use the API. What
you do use is the library sold with the C compiler that translates the
C subroutine call Malloc() into the API call "move.w #72,-(sp) trap #1"
This library level I won't consider the API anymore. The difference is not
very obvious here, as the library involved does so little. With networking,
the difference might be more obvious. The call connect() is part of the
BSD sockets definitions, but I doubt any of the so-called BSD compatible
stacks implement it. They do implement something proprietary on a lower
level, and provide a library that contains the connect() call as a subroutine
that in turn calls (possibly many calls !) the lower level to carry out it's
action. On that lower level (which I'd call the API) there does not need to
be any correspondant call, just a combinations of calls that together with
some processing carries out the action that BSD defines for the connect()
call. BSD only defines the library, it says nothing about how the library

call puts the actual stack to work.

The API of MiNTnet is not documented, in order to see it you need to examine the source code, and the source of the portlib (which for MiNTnet is that library I was talking about). That does not matter, as people will use the portlib anyway, and the functions provided by this lib are documented by the BSD standard. This is why MiNTnet is said to be BSD compatible. It makes sense as people can go and start programming using BSD calls, the library provides them.

The API of STiK and STinG *is* documented. Just like MiNTnet, it's proprietary. The difference to MiNTnet is that the library providing BSD calls does not exist yet. This is the only reason why people say STinG is not BSD compatible. Again it makes sense as you cannot simply go and start programming using BSD calls. But, considering the TCP/IP stack per se, without any library, MiNTnet is nothing more BSD compatible than STinG or STiK is.

This also means, once the library for STinG exists, there is no difference anymore between MiNTnet and STinG in terms of BSD compatibility. At least if I do not create too many bugs, that is ;-)

I should note here that there is no accurate definition of the word API. Some people might be used to using it in a different way, maybe applying it to libraries too. But my point is independent of the meaning of that word, and I hope I got my point across.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2509. Re: STiNG, CAB, and Multitasking

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Enworq.otx@suse.modem.stud.uni-hannover.de>
Source record: 108218

In article <6b8sdr$640$1@usenet88.supernews.com>,
shammond@loop.com (Steve Hammond) writes:

> With MagiC 4.0 things are no better. Yes, you can escape from CAB, but
> it really doesn't do you any good. The CAB window cannot be removed from
> the desktop, nor will the minimizer button work.

You can call this a design flaw of GEM if you want, as it requires action
by the program (here CAB), but in our case this happens to be frozen, so the
actions cannot be carried out. There is hardly any way around it. The only
way were doing the network access via some thread under MagiC 5. I've proposed
that to Alexander, but apparently he is afraid of the work that is involved.
I don't know if he seriously considers implementing it. Maybe if you talk to
him.

> The only programs that
> you have access to are ones already running and even then things can
> react in a strange manner.

You should have access to the desktop, so you can launch other programs.
You can put CAB's window into the background by using MagiC's background
button. You can also use the "launch program" entry in the MagiC menu. And
things should not react in any strange manner. It certainly does not here.

Cheers Peter
--

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http://www.stud.uni-hannover.de/~perot

2510. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EnwpBB.owB@suse.modem.stud.uni-hannover.de>
Source record: 108219

In article <886041525@acpu.com>,
tom.derrick@acpu.com (Tom Derrick) writes:

> Xref: suse.modem.stud.uni-hannover.de comp.sys.atari.st:14679
> From: tom.derrick@acpu.com (Tom Derrick)
> Path: suse.modem.stud.uni-hannover.de!newsserver.rrzn.uni-hannover.de!news-han1.dfn.de!n
ews.uni-paderborn.de!fu-berlin.de!news.maxwell.syr.edu!nntp.flash.net!nntp.primenet.com!uu
cp.primenet.com!virgil!tom.derrick
> Newsgroups: comp.sys.atari.st
> Subject: C Compiler
> Message-ID: <886041525@acpu.com>
> Date: Wed, 28 Jan 1998 04:06:00 GMT
> Distribution: world
> Organization: Applied Computing Information Services
> Lines: 14
>
> ...
>
> "The Poor Deluded Soul" - tderrick@acpu.com
>
>
> .... If at first you don't succeed, skydiving is not for you.
> ___ Mountain Reader II - #00000077

Tom, that "Mountain Reader" you're using does not include any "References:"-
lines, therefore breaks Usenet message chaining. Please look out if you can
make it comply with certain Usenet standards, by switching on an option or
something similar. Also, an "X-Sender" line were nice ;-)

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2511. Re: Problems with STinG and FTP

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EnwpHp.oyp@suse.modem.stud.uni-hannover.de>
Source record: 108220

In article <6ba5ll$sl5$1@wagner.videotron.net>,
rosco@game-master.com (Ross MacIver) writes:

> I DL'd FSER096B.LZH from nic.funet.fi for info on GAL, but my german
> is not very good. Would I use F_SER in place of HSMODEM? Or is GAL a
> hardware modification?

Do not use both. You can use FSER instead of HSMODEM, but I won't recommend
it. Use HSMODEM.

A GAL is a little chip that can be programmed. The code that goes into the
GAL is in the FSER distribution IIRC. This chip then replaces another one
inside the machine.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2512. Re: alt.binaries.atari

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EnwpL5.ozB@suse.modem.stud.uni-hannover.de>
Source record: 108221

In article <6b8l88$gha@ds2.acs.ucalgary.ca>,
lockwood@freenet.calgary.ab.ca (Frank Lockwood) writes:

> The problem with a "alt.binaries" newsgroup is that many smaller ISPs,
> community networks, etc. do not carry any of them - too big and too
> much smut, don't you know - they've got a bad rap. Yes, it's there,
> but how many in the Atari community can access it. I cannot.

Two days ago I could not either. An e-mail to our news-adminitrator, and a
day later I could access the newsgroup.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2513. MagiC causes Falcon030 Unstability - Better Multasking OS?

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: Mike Saeger <wanda@xnet.com>
Message-ID: <Pine.SOL.3.95.980205210429.13950A-100000@typhoon>
Source record: 108222

Sadly, I had to delete MagiC from my Falcon030.
1. Unexpeced sloooow downs. Type a key and see it on the screen seconds later.
2. Extendos became unstable - not always to access CD-ROM drive
3. Boot problems - get message **System Destroyed** messages.
4. Desktop not as good as TOS - Can't assign function keys to Icons
5. Unexpected system lock ups
6. Can't use downloaded desktop icons from TOS - MagiC icons not very good.

Is there a better multitasking OS for the Falcon030 that is more stable than MagiC or might there be problems with my installation?

With MagiC removed - my Falcon030 is very stable.
Thanks!

2514. Re: WTB: Atari Mega ST for parts

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: Chris Koebel <NOSPAMckoebel@sympatico.ca>
Message-ID: <6be42d$8hq$1@news21.bellglobal.com>
Source record: 108223

Hey Ron

One thing - how do I get a hold of Brad? (I'm new to the group)

Thanks for the pointers!

Chris

Ronald J. Hall wrote in message <6bda9hora1@news.campus.mci.net>...
>On 5 Feb 1998 15:47:28 , "Chris Koebel" wrote:
>->Hi!
>->
>->I have an Atari Mega ST that (I believe) the video has died. I'd be very
>->interested in purchasing another for parts... Also, if anyone knows where
I
>->can get schematics/board descriptions that would be great!
>->
>->Please reply by e-mail if possible!
>->
>->Thanks
>->Chris
>
> Best bet would be to go with Brad's outfit, Best Electronics. He can help
> you with just about anything you'll want for your Mega ST...There was a
> guy posting a message about a Mega on here the other day. $60 was what I
> believe he was wanting. Good luck! ;-)
>
>
> ____
> / / / / /\
> / --T-- / Sysop of The DarkForce! BBS / /\ / /
> / -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
> / --G-- / The Fuji -still- Lives...!! / \/ / /
> /_____________/_____________/_____________/_____________/ /
> ____\/
>

2515. FS: 520ST system in SFBayArea

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: Martin & Sonia Oppus <sonmart@gte.net>
Message-ID: <6beejkruo1@gte1.gte.net>
Source record: 108224

Atari 520ST expanded to 1MEG. Both SC1224 and SM124 monitors, 2 DS drives,
joysticks, monitor switcher, Hippo sound and video digitizers, Magic Sac +
w/translator drive. Lots o' software with complete documentation:
Aegis Animator, Art & Film Director, DEGAS Elite, DEGAS, Publishing Partner,
Quick ST, UIS II, Falcon, Word Writer ST, PrintMaster, Touch up, Flight
Simulator II, Balance of Power...to name a few.

100 bucks. You come and pick it up.

2516. Re: ZIP DISK with Spectre GCR

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: Paul <l@hate.spam>
Message-ID: <01bd327f$7244f880$1a0672d1@rambler.ic.new-ulm.mn.us>
Source record: 108225

Jo Vandeweghe <dipching@ping.be> wrote in article
<6bd8lr$l0g$1@news3.Belgium.EU.net>...
> On 5 Feb 1998 21:38:04 , Marc Laan wrote:
> >Neil Roughley (roughley@HORMEL.unix.dsoe.com) wrote:
>
> >AFAIR, the latest (and last) spectre gcr, now five years old, only works
> >with system 6.0.2 or earlier versions, not with any higher version
> >numbers.
>
>
> I have made it run with 6.0.4 and I think well the 6.0.7 did it also
> !
> Jo
>

It will easily work with version 6.0.5 or lower. It may work with 6.0.7 (&
was there a 6.0.8???) but I think this was on the ragged edge - maybe
needed a patch or something?

2517. Re^2: Atari MPegs and Pamela Lee :-).

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: Louis_Holleman
Message-ID: <a3794c1d@p81.f503.n286.z2.fidonet>
Source record: 108226

```
In a message of Wed 4 Feb 98 Magnus Kollberg (2:281/202.0) wrote to All :
MK> Ronald J. Hall wrote:
MK>
>> Harry, I've got a question. I D/L'ed 1st Guide the other day, and
>> while it certainly has a lot of features, I have to say that it was
>> extremely slow. Is there some trick to getting it to play MPEGs at say,
>> 10-15fps? Mind you, I'm using a Nemesized Falcon 030 with 16 megs of
>> Ram, 810 meg (fairly fast) hard drive, NVDI v4.12, etc, etc,...Thanks!
>> ;-)
MK>
MK> Well I have got a AB040 Falcon with Nova card and it's slow. If I run
MK> in TC
MK> mode it almost useable. You realy need a fast CPU for this stuff.

Hi Magnus,

same thing on my TT with 20 Megs and TC-1208 plus NVDI-for-Matrix. It's about 1
fps in truecolor (display = TINY). In 256 colors I'd say framerate is about 3
fps...
That means we need a 68080 on 200 MHz for 1stGuide?
When using Aniplay on MOV's or AVI's it's nearly real-time on a 320x200 screen,
including sound... the CD-ROM drive (4.4 speed) probably being the
bottleneck...
Aniplay doesn't play MPEG however :-(

CU NeXT msg
Louis
```

LHFG:
Cheap way to boost your PC's speed: feed it 440 Volts...
--- IOS-Mail 0.91pl9 ♦eta
* Origin: ~ BearBoard Atari ST Fan BBS 010-2900490 ~ (2:286/503.81)

2518. Re: Problems with STinG and FTP

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <34d8f7d6db5790@club-internet.fr>
Source record: 108240

Hello,

in article <6ba5ll$sl5$1@wagner.videotron.net>
Ross MacIver wrote:

> How do I do a byte by byte comparison of files? When I unzip a

Look for a goody called egale.prg
It can do this comparison and a lot more.

--
Pascal, surfing the web on his Falcon...

2519. Re: atari help?

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: Andrew <aos@insync.net>
Message-ID: <6bb0s0$dc6$1@synthemesc.insync.net>
Source record: 108241

Forrest Hart <electone@earthlink.net> wrote:
> does atari offer any kind of support still, or is atari even
> in the biz anymore?

Unforunately, not. They were acquired (and basically shut down) by
another company (which, insidentally, has gone down the crapper since).

> the one system that i have working right now is, i
> think an st 40.

1040ST perhaps?

> where you set monitor resolutions and low and medium are greyed out only
> high is availible thus all my icons are tiny.

You have a high resolution monitor. The other two modes are for the other
Atari monitor (which is color).

> hard drive, but when booted i see a and b floppy and c, d, e and f drives.
> is it partitioned?

Probably so. Older versions of TOS limited partitions pretty small, and
the "cheats" to get larger partitions where disk and speed expensive, so
it's probably several partitions on one drive.

> if you know where i can find some tutorial type of info on
> operating the atari os i would apperciate it greatly.

There are quite a few web pages out there, although I haven't really seen
any of the tutorial nature. Anyone else? In any case, you can pick up a
lot of good info by reading the others too. Search on Yahoo.

> i am glad to say
> that the cubase score seqencer version 2.x does work so i am not completly
> at a loss.

Great piece of software. 3.x was nicer. :)

--
Andrew O. Smith - <aos@insync.net> | The sun smiles. The river laughs.
Sysadmin, Insync Internet Services | Can't help lovin' that man of mine.
Houston, Texas, USA |

2520. Re: MPlayer key.

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: mgrove@zonkiwvisp.com
Message-ID: <6bb5nr$16a$1@usenet87.supernews.com>
Source record: 108242

On 4 Feb 1998 16:20:24 , Pascal Ricard wrote:
>Hello,
>
> in article <6b98dq$37i$1@usenet85.supernews.com>
> Michael Grove wrote:
>
>> I just recently tried to obtain registeration for MPlayer through the
>> North American rep. I used my VISA for the fee, which makes it a heck
>> of a lot easier. Still it has been near two weeks with no key.
>
>The complete and demo version are different. There is no key to put
>somewhere to disable the demo restrictions.
>
>--
>Pascal, surfing the web on his Falcon...
>.

Cool, and I thought I was being put off!:). I guess I should have
asked a few more questions.

Thanks,

Mike

2521. Re: STinG/ppp Working, finally!

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: mgrove@zapiwvisp.com
Message-ID: <6bb5t8$16a$2@usenet87.supernews.com>
Source record: 108243

On 4 Feb 98 20:04:47 -0, greg_evans@delphi.com wrote:
>
>Duh?!? ROUTE.TAB file?!? I'll change that immediately/ Thanks!
>
>Greg
>.

How does that go? RTFM? :).

Mike

2522. ST for Central Texan

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: drfuzz@ix.netcom.com
Message-ID: <34d928c3.36009319@nntp.ix.netcom.com>
Source record: 108244

I have an Atari STF system - 1meg, both colr & mono monitors - looking for a good home in Central Texas. Large box of disks - mainly games - and whatever manuals I can dig out go with it. Any one interested?

Email me at

drfuzz@aol.com

my netcom email's been a bit problematic lately.

2523. FS; ST software

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: rick <rikmistr@erols.com>
Message-ID: <01bd31eb$e7eebba0$3f83accf@default>
Source record: 108245

```
You can have it all for $40...I'll pay shipping costs.
1. 'Signs & banners'...Design, create and print your own signs and banners
2. 'Design Ideas' for use with Timeworks Desktop Publisher ST.
3. 'Fleet Street Publisher'...desktop Publishing
4. 'PC-Ditto'..run pc programs on your ST
5. 'Timeworks Data Manager ST'...report writer and super graphics..a
complete general information storage and retrieval system with report
writing, graphics and lable making capabilities
6. 'Timeworks Desktop Publisher ST'...a full featured desktop ublisher
with page loyout, word processing, typesetting and graphics

All packages have complete documentation
```

2524. Shockwave Audio Format?

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <6bbgr3$e6l$1@excalibur.flash.net>
Source record: 108246

Hi there!

My wife an I just got a full PPP account, one reason being so she can do her University class Internet projects. It's a music class, on who's web-page there are musical examples that the students must listen to. The problem is, the audio file format is one I've never heard of: Shockwave. It's file extension is *.swa, and it is embedded in the HTML source, so I can't get LPS124.TTP to try to play it, and I can't download, either. Does anyone know a way around this using CAB?

Mike Freeman

2525. Re: STiNG, CAB, and Multitasking

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: szhays@catbert.ucdavis.edu
Message-ID: <6bbki6$j5v$1@mark.ucdavis.edu>
Source record: 108247

Peter Rottengatter (perot@suse.modem.stud.uni-hannover.de) wrote:
:
: There is no way for the application to do the resolve truely in the
: background, except using MagiC's threading features. This is dictated
: by the way the STiK API works. It's a limitation, but not a very bad
: one IMHO.

Well, I continue to be impressed by how much has been accomplished with STiNG and CAB, and I know I am pretty much picking at nits at this point. But I still think a work around for this problem can be achieved. Especially since I suspect both of the primary parties (the author of STiNG and the author of CAB) are actively upgrading their programs and willing to work together on certain issues.

My main gripe is that, while I can use CAB's window gadgets while data download and CAB format this data to draw the page I am about to visit, in other words I can continue to read the current page, even if this means scrolling around, while the next page downloads (and I have a 14.4 K modem, so their will some time involved in the download ;-), but I can't use the window gadgets during the resolve and connect stages. Certainly I can see the logic in the thought that CAB can't do anything until the new host is resolved, but this isn't actually true. CAB can continue to show the page that has already loaded. Blocking CAB in the way that is currently done doesn't not allow this.

Perhaps the API needs to be exteneded with another call, so CAB knows that the host has not been resolved yet, so it should just hang tight on that front but meanwhile it can continue to display the page currently in memory. I realize that a solution of this nature would require the efforts of Peter, Alexander and the CAB.OVL author, Dan Ackerman, as well. But I just wanted to put my two cents in to say that I think it is worth it. And certainly the time to do it is while the relevant authors are all still actively fine tuning their products (it is too easy for me to say these things, since I can't code myself, but I will do whatever I can to help ;-).

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

2526. DIGITAL LAB from E. Da Cunha and F. Bayle

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: dipching@ping.be
Message-ID: <6bblc7$28u$1@news3.Belgium.EU.net>
Source record: 108248

Hello,

I must absolutely recommand to you the brand new drawing program from
Eric Da Cunha and Frederic Bayle : DIGITAL LAB
It's downloadable from the Eric's page and via the UTSI at the graphic
page:

http://ping4.ping.be/dipching-drulkhor/PRG-GRAP.HTM

I was very impressed by the quality of the tools, interface and
functionnality of this program which is only at its first release 1.05
I believe ... let's try it above all if you own a Falcon or with
almost any graphic card ...

Jo

Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
en francais >>> http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
in english >> http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

2527. Re: Shockwave Audio Format?

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6bblt6$f2b$1@usenet87.supernews.com>
Source record: 108249

On 5 Feb 1998 04:57:07 , Michael and Nicole Freeman wrote:
>Hi there!

>The problem is, the audio file format is one I've never
>heard of: Shockwave. It's file extension is *.swa, and it is embedded
>in the HTML source, so I can't get LPS124.TTP to try to play it, and I
>can't download, either. Does anyone know a way around this using CAB?

Mike,

I am afraid you are stuck - Shockway is an extension to NetScape and
MISE. Even with these browsers, at least some of the older versions, you
needed a plug-in to allow access. Its the latest and greatest and a
PITA.

The main reason people use this sucker is that some of the web authoring
programs (Macromedia's Freehand and others) allow you to embed
audio/video into the HTML code without ever having to know what you are doing.
The problem, of course, is that without a browser that accepts the
Shockwave plug-in, you cannot access the embedded multi-media
experience (if I really wanted to watch TV, I would watch TV).

I have only two suggestions.

1) Make contact the author of the web page and
request that he/she make the files avaiable at an ftp site in their
native format - most likely wav or midi. Being that the page appear
to be on a University server - this should not present a problem.

2) Buy a cheap Mac or PC and use NetScape. Personally I would fight for
number 1 :).

2528. Re: TT: Clock Battery

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: tkelly@mail.pressenter.com
Message-ID: <6bbm2c$g66$1@jair.pressenter.com>
Source record: 108250

>Does anyone know what the specs are for the TT battery. I have a few
>places I want to shop downtown (Toronto). However, I have no idea how
>many amps it should be. Or exactly what the connection is called other
>than it has three holes.

>Stephen Christian(schrist@interlog.com) _ Member of:
> http://www.interlog.com/~schrist (_'-/-_ _ |_ _ _ TAF,DWIN,EoH,PP,
> ._)((-'|_)|)(-'|). TT 12,Warp 9
> | <*>
>

Stephen,

It is a 3.6 volt lithium battery. Radio Shack will have to order it
for you. Suggestion: buy a battery holder at Radio Shack for 2 AA
batteries; put in two alkalines; clip the leads from the original and
attach to the the battery holder; tape it in place. Keith Gerdes
recommended that substitution and it's been working fine for me.
Apparently 3 volts is more than enough to run the clock chip.

--Terence Kelly

2529. Re: TT: Clock Battery

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6bbm3mkba1@usenet85.supernews.com>
Source record: 108251

Stephen,

If you trek by a well equiped computer shop you should be able to find one - Fry's has the exact battery that came in my TT (OEM) for about $12 (US). If you cannot find anything let me know via E-mail.

Regards,

Steve Hammond

ps: Fry's is a large electronic store in California.

2530. Daniel L. Dreibelbis

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: sinclair@marketsource.com
Message-ID: <886659690.1941241865@dejanews.com>
Source record: 108252
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

Subject: Re: Milan ... the phoenix from the ashe
From: dreibel@idirect.com (Daniel L. Dreibelbis)
Date: 1997/12/09
Message-ID: <348d82d2.0@nemo.idirect.com>
Newsgroups: comp.sys.atari.st
[More Headers]

On 8 Dec 1997 11:52:09 , sinclair@marketsource.com wrote:

> funny, then why did I get this letter from Cedarnet (in response to
>my original complaint)saying that they had issued you a warning (in
>effect, a reprimand) regarding posting off-topic pro-Mac stuff in
>comp.sys.atari.st? That agreed that what you were doing was against the
>charter, was being willfully done as something to inflame the Atari
>community, and referred to you as a "Mac Zealot?" The fact that you
>hadn't used your CedarNet account to post here after that incident
>obviously shows something DID happen - and your response here is just
>another attempt of TIFKAS to rewrite history. Anyone who even does a
>cursory search of comp.sys.atari.st through DejaNews can see for
>themselves just what sort of posts you were doing here.

The fact is that I did recieve a letter voicing a complaint. I did
however, sucessufuly refrute the claim. that my posts were inflammatory.
Please produce any recent posts of mine which are inflamatory?

I barely use my cedarnet account because I do not need it anymore due to
my current one which I mainly use it for work related and email.

>
>> BTW, I notice that you're STILL dodging my questions to you. What's
>> wrong, Sinclap - afraid to be shown up for the obvious fool you are
>> AGAIN?
>
>I have not dodged anything. This is the second copy post. You have
>dodged that you will not admitt that you were wrong with the clone issue.

> You have a history of disappearing and trying to dodge or change
>the subject when the questions start getting uncomfortable - again,
>easily proven via DejaNews. As for the clones, guess what? I DID mention that I >was
>wrong on the Umax question in comp.sys.atari.advocacy, and a subsequent
>talk with my brother did turn up some other clone makers (albeit hi-end
>ones), so I was obviously wrong with that as well. At least I certainly
>admit to my mistakes. Why the attempted smear campaign, TIFKAS - did I
>touch a raw nerve?:)

The reason I have not been able to respond lately is that I am busy
earning a living. I have been too busy with the CompUSA/Apple store with
in a store(SWIAS) roll out than keeping up with this debate.

You did leave out that Umax does make sub $1000 clones.

>I still have cedarnet.org. I do most of my online activity with my work
>net accesss. Not difficult to understand.

> which, of course, now makes your employer responsible for any of
>your drivel you post here, and in the case of you defaming any product
>by an Atari developer, makes them legally responsible (i.e., lawsuit
>for libel).

Please cite an example of drivel? I want my alleged drivel quotes.

?
>
>> 1) you claim that Apple is actually turning a profit. How can that be
>> when the fiscal year report shows that Apple LOST ONE BILLION DOLLARS,
>> with $160 MILLION LOST IN THE LAST QUARTER ALONE?

$47 milion profit in Q1.

>Lets put this in perspective: $500 million was written off when Apple
>bought Next.. Secondly, the remaining loss was due in setting aside
>charge reserves for restructuring activity and the remainder is an
>operating loss.
>
>Most of the 161 million loss was due to the fact that Apple wrote off the
>purchase of Power Computing's Mac OS liscence for $100 million. The
>remaining loss was in setting aside 61 million for future restructuring
>activities..
>
>Apple created $200 million in cash creation after paying off a $200
>million bank loan. Apple created the positive cash flow from inventory
>runs and investments..

> still, a ONE BILLION DOLLAR LOSS IS A ONE BILLION DOLLAR LOSS. The
>only way TIFKAS' voodoo economics works is if his financial advisers
>are Ivan Boesky and Mike Milken :)

Not exactly. Apple wrote off a lot of things that did not actually cost
billion. You need to look at the balance sheet to judge.

>> 2) you claim that Apple is stable. Why, then, did a well-respected
>> company accessor recently give Apple a failing grade, and said that they cannot
>> sustain any further losses?
>>
>
>At least two financial firms have recommended Apple stock for longterm
>buy. You need to look at their balance sheet to see for yourself..

> who are the two firms? how respected are they?

AG Edwards and First Boston Swisse.

>
>> 4) why is Petey-boy so afraid to post any of his Mac "good news"
>> info to comp.sys.mac or comp.sys.mac.advocacy, which have shown nothing
>> of any of TIFKAS' drivel, but the exact opposite? Is it the fact that
>> if he did, he would be reduced to an onion ring within a matter of
>> seconds? :)
>
>I have posted plenty in comp.sys.mac.advocacy.

> according to DejaNews, you haven't posted anything in a long time
>(save for a short message supporting Steve Jobs' "deal with the devil"
>with Bill Gates in August that was simultaneously spammed on
>comp.sys.mac). As a matter of fact, I'VE posted more messages in >comp.sys.mac.advocacy
>more often than you have in the last few months (yes, I read that
>newsgroup, and I do posts there from time to time, albeit with more
>courtesy and respect to Mac users than TIFKAS has ever done in the
>Atari ones)

Like I stated before, I have been too busy with the Apple/CompUSA SWIAS
program to be involved with debates.

>> 5) you claimed that in one Apple dealership that you could take all
>> the software available there for the Mac and pile them in "12 30-foot
>> piles" (cross-platform titles included). Were they individual titles, or
>> several of the same titles? Were any of the titles in the delete bin?
>> Why, when I went to a couple of well-known computer dealers in Toronto
>> that cater to Mac users could I not visualize "12 30-foot piles" of the
>> software available there? Are you sure that the "12 30-foot piles" are
>> not the copies of MacUser you have in your basement apartment that you
>> frolic through naked every night? :)
>
>Again for meaning and clarity.
>
>I stated that if you were to walk into Best Buy that would be the case.
>There is a lot of Mac/Win hybrid software in the windows section.

> According to my brother (also a Mac advocate and an official
>Apple-trained service technician, albeit one who is
>also very respecting of other platforms) such a statement may be true
>only if the stater was very inventive with how the software is piled
>(as with multiple copies, or top-to-bottom rather than back-to-front).
>He also agrees with me that many of your claims are overstated and that
>you are indeed in much need of a life - for instance, he's told me that
>despite your claims to the contrary, there is no real speed difference
>between an 060 Motorola and a PowerPC-based Mac that can label either
>"too slow".

Your bro is correct that I do need a life. Once the Apple/CompUSA roll
out settles down will sample all the home grown beer brew in Texas.

I still stand by my asertion that Mac software at Best Buy can be piled high in many rows.

Still beeting the dead horse that the 060 can outperform the PPC.. You need to take a test drive on the G3 PowerMacs..

> I should also point out that not everyone has access to such a
?supposedly

>well-stocked store - the places I've checked out in Toronto are
>Computer City, to which I was mostly impressed with their stock;
>MacWarehouse; another Apple stalwart is located at Spadina and College,
>which is slowly turning over to a PC store to survive. Although good
>stores (with some excellent stuff hardware-wise - I bought an EZ-135
>and my scanner from these stores), NONE have anywhere near the "12
>>30-foot piles" you're claiming. Toronto once had at least a hundred
>good Mac dealers (including the biggest, Arkon); now they're down to at
>least five, with Arkon gone, the place at Spadina and College turning
>>into a PC store with some Mac support to survive, and even MacWarehouse
>slowly evolving to survive.

As I stated clearly and precise before--I used Best Buy as an example not Computer City. I never been to a CS before. Apple is now out of Computer City(also Best Buy, Office Max and Sears) except in the Canadian province of USA. MacWarehouse is being eaten alive by others such as Club Mac and Cyberian Outpost because they discount thier Mac hardware and are thriving. Would you pay $1999 for a G3 233 PowerMac while Club Mac has the same model listed for $1750?

>
>> Just remember these things and keep asking them. Be sure to ask him
>> other embarassing questions as well should they crop up. :)
>>
>When will you admitt that you were wrong about the clones?

> see above, TIFKAS. The fact that I was wrong about that now shows
>that this matter is closed. Still open, though, is the many things you
>have gotten wrong about Ataris that you still propogate in your
>self-serving posts, including:

> 1) saying or implying that "Calamus is crap", when you admit you
>never even used the program (and please, even a cursory use of Dejanews
>shows you indeed did so).

I stated that Calamus is not as good as compared to the offerings on the Mac platform.

> 2) claiming that Atarians have inadequate internet tools and
>non-existant web-tools (the fact that I am replying to you with a PPP
>connection within an excellent newsreader program shows just how
>"inadequate" the internet tools really are; the web tools I used (along
>with a good book on HTML) to construct the store's web site was done
>>with my Falcon, HP Penguin and a text editor, so that shows up your
>little diatribe - not to mention the many sites now being done with HP

>Penguin.

Many Atari users have stated otherwise. That internet tools are sorely lacking on the ST platform.

> 3) claiming that Atarians rely on 80's applications (when stuff is
>still being developed both in shareware and, to a lessed extent, the
>commercial market).

2 apps?

> 4) that an 060-based Atari clone is "too expensive" and "too slow"
>to compete with a Power-PC (when according to a Mac expert there is no
>real difference in speed - and when a computer like the Hades/DirecT is
>made in smaller quantities than Macs to a more selective market sector,
>of course they'll be more expensive

However you look at it, the Hades/Direct are expnsive regardless. Why not make in large quantities to drive prices down? So much for your Mac expert. Can the current 060 Hades run the current software and tools such as QT VR, Quark, Page Maker and MS Office 98?

All the Best..

Peter S.
Apple Sales/Marketing Power Rep(CompUSA)
Dallas, Texas

----------==== Posted via Deja News ====----------
http://www.dejanews.com/ Search, Read, Post to Usenet

2531. Re: all atari items atari made in the world

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: Frank Szymanski <franks@kaa.bbn.hp.com>
Message-ID: <34D96A0E.71836EFB@kaa.bbn.hp.com>
Source record: 108253

> >were ever marketed like that. I've also never heard of official machines
> >called 520ST+ or STF+ ?
> >

> I seem to remember that there were + labelled ST's for sale in the UK,
> and it meant that they actually had 1Mb of Memory. So it must have been
> a pre-1040 model.

Years ago I had a 520ST+ (1meg) and as I was an employee of an atari reseller at that time I can guarantee you that it was an official ATARI product.

Tschuess,
Frank

2532. Re: MultiTOS

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6bbtd7$38q$2@news.campus.mci.net>
Source record: 108254

```
On 4 Feb 1998 16:40:38 , Pascal Ricard wrote:
->Hello,
->
-> in article <Pine.A41.3.96.980203211257.130982A-100000@f1n7.u.arizona.edu>
-> Nicole L Hammond wrote:
->
->> I want is a VERY basic M-tasking set-up. No MintNet, no extra add-ons, no
->> Unix-ported software, just the ability to run more than one TOS/GEM
->> program at a time. Does anyone have any suggestions? Thanks!
->
->You've got a few answers and I would add: Geneva demo ?
->
->--
->Pascal, surfing the web on his Falcon...

For a very basic setup, I've been using Freemint 114 in my auto folder and
AES 4.1 in my MultiTos folder. With my Nemesized Falcon, and NVDI 4.12,
this is a pretty fast arrangement. However, although I've got STing working
via PPP just fine, I couldn't get it to work with this setup. (it goes all
the way through the logon process, even to the point of saying "success"
but when I try to run Newsie/Cab/Popwatch/AtariRC, they just time out) Its
really funny though, because it does work with AES 4.0 (in fact, I'm doing
it right now-but AES 4.0 is way slower than AES 4.1) I would really like to
try N.AES, but so far, Chro-Magic and Systems For Tomorrow have been unable
to find out how to buy it. Anybody know how a N.American Atari user can get
N.AES? Thanks in advance...! :-)

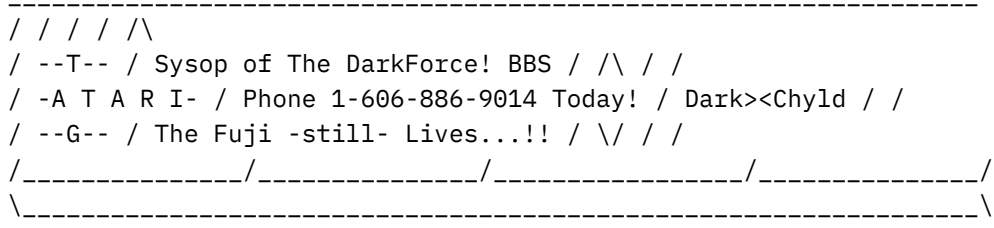
_____________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

2533. Re: Looking for AtariST Games "Star Wars" &

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6bbtga$38q$3@news.campus.mci.net>
Source record: 108255

On 4 Feb 1998 10:53:04 , "Jerry S. Faigin" wrote:
->Looking for AtariST Games "Star Wars" & "Wiennie the Pooh". If you could
->help please write back.
->
->Jerry in Oxnard, CA.
->jsfcomsrv@vcnet.com
->
->
->
->.

Try CeeJay Software or the newly re-opened Computer Dungeon. (go Al!) :-)



2534. Re: Possible UK Atari Show - update

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6bbuvs$38q$4@news.campus.mci.net>
Source record: 108256

On 5 Feb 98 06:59:26 GM, Charles Silver wrote:

->Howdy Peter,
->
->Ahhh, I just saw your reply on JPS's news feed. Maybe I should let some of
->the Brits reply how five beautiful rich women might get you into some
->trouble :) If not the Spice Girls, I'm sure there are a few others in the
->famous Pubs in the UK <g>. Wear an Atari T-Shirt, they might want to know
->what a fuji is...
->---
->CU,
->
->Charles
->EoF
->.

Damn! Wish I could go...love to see an Atari show. (and the Spice Girls,
UK Pubs, beer by the pint, etc,...) Wonder if the Spice Girls know what
a Fuji is? I'd be willing to enlighten them! (could show them the Fuji,
then the Fuji -rising-, then...well, you know!) <silly grin>

____
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

2535. Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: Andreas Kromke <and@imr.uni-hannover.de>
Message-ID: <34D984DF.16DA@imr.uni-hannover.de>
Source record: 108257
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer

Nicholas Bales wrote:

>
> Well, I dont't understand a word of German, but it looks like the

Believe me, this page is not German. The phrase "unter Konstruktion"
does not exist in German. Perhaps this is pidgin or cauderwelsh.

B-)

2536. Connection of HDD

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: Carsten Brune <cabru@stud.uni-sb.de>
Message-ID: <34D99101.167EB0E7@stud.uni-sb.de>
Source record: 108258

Hello!

If have an Mega ST 4 and a
SH204 HDD. My Problem is that
I doesn´t have a cable to
connect the HDD to the ST.
Can anyone tell me what kind
of cable is needed ?

Thanks

2537. Re: Want to use 1040 ST with Internet

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34e3996a.4444747@news.zetnet.co.uk>
Source record: 108259

Hey! perot@suse.modem.stud.uni-hannover.de (Peter Rottengatter) wasn't
it Wed, 4 Feb 1998 09:07:00 GMT that you wrote:

>In article <6b6kdurrj4@news.stortek.com>,
> bales@hol.DELETE.THIS.fr (Nicholas Bales) writes:
>>>Look out for the archive WWW131.ZIP from Atari FTP sites.
>>
>> Is that still updated ? If so, does it include STiNG or STiK ?
>
>No, it's ancient, and contains STiK therefore. It's so old that it hardly can
>be recommended.

as the subject seems to be asking about a one meg atari on the
internet then i would say www131.zip is probably reccomended ?...

go on then <smile> if not then what do you reccomend for a one meg ,
lets presume (as he also asks about foppy drives and due to memory
perhaps) doesnt have a hard drive.. then what would you suggest ?

.-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

----------------- Join the ST+ Mailing list -----------------
email Majordomo@spodden.zetnet.co.uk and Put subscribe stplus

2538. Re: atari help?

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34db8b53.836408@news.zetnet.co.uk>
Source record: 108260

Hey! Andrew <aos@insync.net> wasn't it 5 Feb 1998 00:24:32 GMT that
you wrote:

>> where you set monitor resolutions and low and medium are greyed out only
>> high is availible thus all my icons are tiny.
>
>You have a high resolution monitor. The other two modes are for the other
>Atari monitor (which is color).

Or a standard television. an ATARI can easily run off a telly..

.-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

---------- Join the ST+ Mailing list ----------
email Majordomo@spodden.zetnet.co.uk and Put subscribe stplus

2539. Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <34D99DAE.19A0@ooc.de>
Source record: 108261
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer

Magnus Kollberg wrote:

> Well I just wonder if anyone have tried to type in the url:
>
> http://www.atari.de

These pages were created by the editors of the German Atari magazine ST Computer/Atari Inside.

--
Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

2540. Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6bc7kv$s69$1@infomania.emw.ericsson.se>
Source record: 108262
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer

```
Uwe Seimet wrote:
>
> Magnus Kollberg wrote:
>
> > Well I just wonder if anyone have tried to type in the url:
> >
> > http://www.atari.de
>
> These pages were created by the editors of the German Atari magazine ST
> Computer/Atari Inside.

I know, I was just trying to be a bit funny. :-)
I would guess they will promot the Milan computer as well.

//Magnus Kollberg
--
+--------------------------------------------------+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--------------------------------------------------+
```

2541. Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6bc7s5$s69$2@infomania.emw.ericsson.se>
Source record: 108263
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer

```
Andreas Kromke wrote:
>
> Nicholas Bales wrote:
>
> >
> > Well, I dont't understand a word of German, but it looks like the
>
> Believe me, this page is not German. The phrase "unter Konstruktion"
> does not exist in German. Perhaps this is pidgin or cauderwelsh.
>
> B-)

:-))) Well maybe it's a mixture of swedish and german, some kind of
methamorphosis. In swedish it should read "under konstruktion". They
just replaced the "d" with a "t"....

Never mind. :-)

BTW. I'm still waiting for a url with: www.magic.com

Doesn't work yet. :-)

//Magnus Kollberg
--
+--------------------------------------------------+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--------------------------------------------------+
```

2542. Re: program to save .JPEGs?

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6bc867$s69$3@infomania.emw.ericsson.se>
Source record: 108264

Katherine L Ellis wrote:
>
> Hi, Yes your luck. Scorpio team, (apex) did a little cpx that will
> convert between JPEG into GIF/TGA(another format which I don't
> remember) and the opposite. It is pretty fast and works very well, It
> also has some extra flags like smooth, 256 col max etc.
> If you can't find jpeg68000.cpx I will send it to you via email mime.
> Bye

Ins't this part of the Apex package? I can't remember ever having seen
it
released to the public. Are you sure about this? The viewers are
available,
but I don't think this is.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

2543. Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6bcar3$7c$1@infomania.emw.ericsson.se>
Source record: 108265

atari@hem1.passagen.se wrote:
>
> >From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
> >
> >Hi there,
> >
> >Well I just wonder if anyone have tried to type in the url:
> >
> >http://www.atari.de
> >
> >Try it. :-)
>
> Yes, there is... fï¿½r jedermann! The Atari community.
> Install XLATOR with the GER_ENG.DIC and join the Atari world of today.
> <grin>

:-)

Maybe english pages wouldn't be to bad.

> I think this is very serious and it could grow to be our common meetingplace.
> I know, Magnus that you and I live in the same city, we haven't met yet, maybe
> this community is the right place?

Maybe. We have to see what commes out of it. I would alsp appreciate if
they would
have english sections as well.

> Take a look at the HTML-script for the main page. The webpages is made by Mr A.
> Goukassian himself (Chief of staff, ST Computer - Falke).
> Coded with Netscape, hmmm... Falke have the number one Atari HTML-editor product,
> Homepage Penguin Pro. o.k it costs 39DM, but. Maybe I have to ask the man myself,
> I'm going to make a three-day trip to Kiel next week and planning to visit Falke.

Cool. Ask them about the Milan as well. I'm very interrested in what it
will become
of it.

> They (Falke) are planning to implement a HTML Atari Chatroom at atari.de and they
> invite companies as well as "jedermann" to hook up as sub-domains to "as your subject
> says" the Atari moved to Germany.

Well, we still need pages in english or it will be only germans visiting
the site.

> ASH MagiC 5.20, jinnee 1.0, CAB 2.6

Where did you get MagiC 5.20 from?

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

2544. CHEAPEST ST GAMES FOR SALE !!!!

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: o.agra@cs.ucl.ac.uk
Message-ID: <886681291.398524417@dejanews.com>
Source record: 108266

I have many St games for sale, from 3 to 5 pounds sterling..
Games include Another World, Street Figheter 2, Zool,
all the sierra games, Godfather, and many many more.....

Send me an e-mail and i'll send you a list.....

at o.agra@cs.ucl.ac.uk

----------==== Posted via Deja News ====----------
http://www.dejanews.com/ Search, Read, Post to Usenet

2545. Bill Gates got one...

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: Karl Samyn <saka@stud.rma.ac.be>
Message-ID: <34D9BD7A.C1164E3C@stud.rma.ac.be>
Source record: 108267

Listen to this,

It's not a joke.
Yesterday Bill Gates was in Belgium. When he entered a building to give
a conference some one trow a cake with cream in his face. The guy who
did it could escape.
And the best of all, this happened when a camera team was there, so
everything was filmed and broadcasted on the Belgian national television
in the 7 o'clock journal.
It surely made my day :)

--
Greetings,

```
/*---------------------------- Saka -----------------------------*/
/* Karl Samyn - 148 Pol - RMA */
/* http://193.190.205.13/Popo/148_pol/Samyn/Atari.htm */
/*---------------------------------------------------------------*/
```

2546. Re: Shockwave Audio Format?

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6bcf9k$bk7@thoth.portal.ca>
Source record: 108268

On 5 Feb 1998, Michael and Nicole Freeman wrote:

> My wife an I just got a full PPP account, one reason being so
>she can do her University class Internet projects. It's a music class,
>on who's web-page there are musical examples that the students must
>listen to. The problem is, the audio file format is one I've never
>heard of: Shockwave. It's file extension is *.swa, and it is embedded
>in the HTML source, so I can't get LPS124.TTP to try to play it, and I
>can't download, either. Does anyone know a way around this using CAB?

I don't know how you would play it, but to download it with CAB look at the page's HTML source and find the embedded *.swa reference. From that, enter the sound's specified server path and filename into CAB's open URL (prefaced, of course, with the correct domain and any initial directories). If the HTML uses a relative path (../sound.swa), change the URL to move up one directory level from the current page. If there are two (../../sound.swa), move up two levels. If the HTML uses an absolute path (sounds/sound.swa), then you know exactly where it is. If you're using CAB 2.5, paste the current document's URL into the 'open URL' dialog and then edit it by hand as needed.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

2547. Re: Texel

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: Thomas.Much@stud.uni-karlsruhe.de
Message-ID: <6bck84jpj1@nz12.rz.uni-karlsruhe.de>
Source record: 108269

>does Texel now finally really import and
>export Excel documents?

Texel 2.0 can *import* Excel 2/3/4 files with most of their formulas and attributes (but no charts or macros).

bye, Thomas

2548. Re: MPlayer key.

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: Nima Montaser <nima@nortel.ca.DEATHTOSPAM>
Message-ID: <34D9D32A.50E1@nortel.ca.DEATHTOSPAM>
Source record: 108270

Michael Grove wrote:
>
Hi Mike,
You should have your key today.

Nima

> On 4 Feb 1998 16:20:24 , Pascal Ricard wrote:
> >Hello,
> >
> > in article <6b98dq$37i$1@usenet85.supernews.com>
> > Michael Grove wrote:
> >
> >> I just recently tried to obtain registeration for MPlayer through the
> >> North American rep. I used my VISA for the fee, which makes it a heck
> >> of a lot easier. Still it has been near two weeks with no key.
> >
> >The complete and demo version are different. There is no key to put
> >somewhere to disable the demo restrictions.
> >
> >--
> >Pascal, surfing the web on his Falcon...
> >.
>
> Cool, and I thought I was being put off!:). I guess I should have
> asked a few more questions.
>
> Thanks,
>
> Mike

--
NOTE:
Remove DEATHTOSPAM at the end of the email address in order
to reply. Thank you.

****

My opinions are strictly my own, and not that of my employer!

****

2549. Re: Bill Gates got one...

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: Nima Montaser <nima@nortel.ca.DEATHTOSPAM>
Message-ID: <34D9D2FC.2888@nortel.ca.DEATHTOSPAM>
Source record: 108271

Hi,
I read it in our local news paper this morning, on the cover
of the business section, with his cake-splattered photo!.
Good Going, who ever it was!!
> It's not a joke.
> Yesterday Bill Gates was in Belgium. When he entered a building to give
> a conference some one trow a cake with cream in his face. The guy who
> did it could escape.
> And the best of all, this happened when a camera team was there, so
> everything was filmed and broadcasted on the Belgian national television

--
NOTE:
Remove DEATHTOSPAM at the end of the email address in order
to reply. Thank you.

****

My opinions are strictly my own, and not that of my employer!

****

2550. Re: atari help?

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6bclfa$od3$1@news.stortek.com>
Source record: 108272

In article <34db8b53.836408@news.zetnet.co.uk>, paxton@zetnet.co.uk wrote:
>Hey! Andrew <aos@insync.net> wasn't it 5 Feb 1998 00:24:32 GMT that
>you wrote:
>
>
>>> where you set monitor resolutions and low and medium are greyed out only
>>> high is availible thus all my icons are tiny.
>>
>>You have a high resolution monitor. The other two modes are for the other
>>Atari monitor (which is color).
>
> Or a standard television. an ATARI can easily run off a telly..
>

I hate to be picky, but only an STM, STFM or STE (Falcon?) can run off a TV
with an RF/Antenna cable. Other Ataris will need a Scart/peritel capable TV
set and an RGB/Scart cable.

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2551. Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6bclpr$od3$2@news.stortek.com>
Source record: 108273

In article <34d9ae6a34280@post1.com>, hall@post1.com (Hallvard Tangeraas) wrote:
>On Wed 04-02-98 21:16, atari@hem1 (atari@hem1.passagen.se) wrote:
>
>>>From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
>>>
>>>Hi there,
>>>
>>>Well I just wonder if anyone have tried to type in the url:
>>>
>>>http://www.atari.de
>>>
>>>Try it. :-)
>>
>>Yes, there is... f&#65533;r jedermann! The Atari community.
>>Install XLATOR with the GER_ENG.DIC and join the Atari world of today.
>><grin>
> [.....]
>
>"Xlator"? This sounds like a useful program along the lines of "Ruftrade..
>Is this shareware/freeware? Commercial? If the former, where can it be
>downloaded from?
>

For translating web pages, you can also try:

http://babelfish.altavista.digital.com/cgi-bin/translate?

It can sometimes be very funny. I checked out a web page where some kid was talking about his Spring Break, which was translated as , well, a broken spring ("rupture de ressort"). It brings a whole new meaning to your old web pages ;-)

Well, it can be useful sometimes.

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2552. Re: Bill Gates got one...

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6bcm1d$od3$3@news.stortek.com>
Source record: 108274

In article <34D9D2FC.2888@nortel.ca.DEATHTOSPAM>, Nima Montaser
<nima@nortel.ca.DEATHTOSPAM> wrote:
>Hi,
> I read it in our local news paper this morning, on the cover
>of the business section, with his cake-splattered photo!.
> Good Going, who ever it was!!
>> It's not a joke.
>> Yesterday Bill Gates was in Belgium. When he entered a building to give
>> a conference some one trow a cake with cream in his face. The guy who
>> did it could escape.
>> And the best of all, this happened when a camera team was there, so
>> everything was filmed and broadcasted on the Belgian national television
>

**

Lucky belgians! ;-)

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2553. Connect and Serial2

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: pettert@notam.uio.no
Message-ID: <6bcodoacb1@ratatosk.uio.no>
Source record: 108275

I've just started to use the Serial2 port on my TT instead of Modem2
to get the higher DTE rates.
No problem with Sting, but Connect gives an error message when I try
to select the Serial2 port. All other comm programs I've checked have
no problem with the Serial2 port, which leaves the conclution that this
must be a bug in Connect.

Does anyone know anything about this, and is there a fix?

- Petter -

2554. Re: Bill Gates got one...

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: Jo Even Skarstein <josk@stud.ntnu.no>
Message-ID: <6bcp42nvg1@due.unit.no>
Source record: 108276

Karl Samyn <saka@stud.rma.ac.be> wrote:

> Yesterday Bill Gates was in Belgium. When he entered a building to give
> a conference some one trow a cake with cream in his face. The guy who
> did it could escape.
> And the best of all, this happened when a camera team was there, so
> everything was filmed and broadcasted on the Belgian national television
> in the 7 o'clock journal.
> It surely made my day :)

The movie is available on http://cnn.com :-)

Jo Even Skarstein
<joska@nuts.edu>

2555. newbie user

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: cowpoke1@hotmail.com
Message-ID: <886696528.1042808843@dejanews.com>
Source record: 108277
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I have looked through various ST FAQs, but I have not come across
any information on how to run a diagnostic test on a ST/STe/etc.
I want to find out how much memory the machine has, perhaps the
operating system version, run a self-test?, and other basic diagnostic
operations.

Is this information located anywhere?

Someone please help.

-cyrus-

----------==== Posted via Deja News ====----------
http://www.dejanews.com/ Search, Read, Post to Usenet

2556. WTB: Ultima II for the Atari ST

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: Hugh FAlk <hughfalk@mindspring.com>
Message-ID: <6bcqq0$6kl@camel15.mindspring.com>
Source record: 108278

The better the condition of the box and content, the more I'll pay.

Write me at:

hughfalk@mindspring.com

2557. Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <6bcr62$2vg$2@news1.tor.acc.ca>
Source record: 108279

On 5 Feb 1998 12:31:42 , Magnus Kollberg wrote:
>> > Well, I dont't understand a word of German, but it looks like the
>>
>> Believe me, this page is not German. The phrase "unter Konstruktion"
>> does not exist in German. Perhaps this is pidgin or cauderwelsh.
>
>:-))) Well maybe it's a mixture of swedish and german, some kind of
>methamorphosis. In swedish it should read "under konstruktion". They
>just replaced the "d" with a "t"....

ROTFL! 8^))))

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 12/48 NVDI 4.11r0, MiNT 1.14.5, N.AES 1.1.0, GlueSTiK

Unsollicited material will be proof-read for $100 USD per word,
payable within 10 days. Submission of your advertisement to my
address constitutes your formal acceptance of these terms.

<TITLE><BLINK><H1>No HTML Messages Please!</H1></BLINK></TITLE>

2558. Re: TT: Clock Battery

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: bdc2@po.cwru.edu
Message-ID: <6bctpo$9q9$1@alexander.INS.CWRU.Edu>
Source record: 108280

On 4 Feb 1998 23:57:43 , Stephen Christian wrote:
>Me again,
>
>Thanks everyone who helped with my HD problems... It seems ADHI just
>cannot handle 2G HD. I tried the demo version of CBHD and HDDriver
>to actually access the drive.
>
>Anyway, the next thing I want to fix is the battery. The clock hasn't
>been keeping time since I got it. I looked at the battery and it says
>it's a 3.6V. I did a quick check at my local Radio Shack (OK , I admit
>not the best store) and they didn't have the model of battery.

As a matter of fact it is one of the best p[laces to get it. It is a
lithium battery, with ultra long shelf life. They dont normally stock them
at the stores, but WILL order it for you, it takes about a week, and you pay
in advance. It is a standard computer battery.

>Does anyone know what the specs are for the TT battery. I have a few
>places I want to shop downtown (Toronto). However, I have no idea how
>many amps it should be. Or exactly what the connection is called other
>than it has three holes.
>
>---
>Canada's Fan S/F Convention http://www.icomm.ca/tcon/
>---
>Stephen Christian(schrist@interlog.com) _ Member of:
> http://www.interlog.com/~schrist (_'-/-_ _ |_ _ _ TAF,DWIN,EoH,PP,
> ._)((-'|_)|)(-'|). TT 12,Warp 9
> | <*>
>
>
>
>--
>
>.

---
bdc2@bdc2-ra.cwru.edu

2559. Re: atari help?

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: drojo@marlin.utmb.edu
Message-ID: <6bcvb9$3i9$1@allele.utmb.edu>
Source record: 108281

Hi Forrest

Atari is no more in the computer business, but there are some
sources to get users support, one of them is here :-).
In regard to the video modes, if you have a b/w HI-res monitor 640
x 400 is the only resolution available, but the most useful for music as
you are interested in. To get color video modes a color monitor is
necessary that is plugged in the same monitor output, or a TV if your
computer has a RF modulator (1040 STfm or 1040STE).
You have a hard drive probably a SH series or a Megafile, and is
probably partitioned or was at some time, given that you can see icons for
drives over a and b. At booting time, turn the HD on and wait for about 10
seconds before turn on the computer, you will ear some "kuirk" noise that
indicates that th HD is up to speed. When booting, you should see a
message from the HD driver (AHDI, ICD, SUPRA or some other) on screen. If
not, you need to obtain one (available on the INTERNET) and install it on
the root directory of the booting floppy disk and reset.

In Houston, there is the Houston Atari Computers Enthusiasts
(HACE) that have a BBS and a webpage (sorry I don't have the addreses
here, but I can e-mail you the info if you want). May be you can get
assistance and an ST manual from them. Also, I can send you a xerox copy
of my Falcon's manual that can be useful as a reference for GEM, with the
obvious differences.
Anything else I will be glad to help.

Regards,

Daniel.

Forrest Hart (electone@earthlink.net) wrote:
: hello, my name is forrest and i am having to learn the atari os. i have
: two computer systems that need to be set up for music and audio
: applications but i have no manuals and was wondering where to begin to
: learn this. does atari offer any kind of support still, or is atari even
: in the biz anymore? the one system that i have working right now is, i
: think an st 40. the os seems a bit mac like with the gui. i have found
: where you set monitor resolutions and low and medium are greyed out only
: high is availible thus all my icons are tiny. i figured this box had one
: hard drive, but when booted i see a and b floppy and c, d, e and f drives.
: is it partitioned? i have also hooked up this external atari hard drive
: which sounds and looks like it works, but after booted i don't see any new
: icon for it. if you know where i can find some tutorial type of info on
: operating the atari os i would apperciate it greatly. i am glad to say
: that the cubase score seqencer version 2.x does work so i am not completly
: at a loss. many thanks in advance, forrest.

Daniel Rojo daniel.rojo@utmb.edu
University of Texas Medical Branch, Galveston

2560. Items Wanted!

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <19980205185601.NAA07403@ladder02.news.aol.com>
Source record: 108282

I am looking for a couple of items and if anyone has them (or knows who does) please Email me.

Wanted:
the STOS series of titles (STOS, STOS 3D, Sprites, Maestro, etc.)
Deuteros
Millenium 2.2

Always wanted to play around with STOS, so figure now is the time to start looking for the programs. Need the other two programs because my disks have gone bad.

Thanks in advance for any help!

Al Horton
The Computer Dungeon

2561. Website Updated

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <19980205185700.NAA07523@ladder02.news.aol.com>
Source record: 108283

THE COMPUTER DUNGEON has updated our website with more products. Items include used software, accessories, hardware and more.

To check out our product listings, visit us at:

http://www.mcs.net/~isis/dungeon/dungeon.htm

Thanks for taking the time to read this and we look forward to helping you with all your Atari needs.

Al Horton
The Computer Dungeon

2562. Shareware Authors

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <19980205190101.OAA08007@ladder02.news.aol.com>
Source record: 108284

If you are an author of an Atari program, either ST or Falcon, and would like The Computer Dungeon to distribute your program here in the U.S. and North America, please contact us so that we can make arrangements to do so.

We are already distributing several programs and you can check out our advertising and sample pricing at:

http://www.mcs.net/~isis/dungeon/dungeon.htm

We are especially wanting Falcon Shareware programs.

Thanks in advance and we look forward to hearing from you.

Al Horton
The Computer Dungeon
Email: ComDungeon@aol.com
Ph: 708-547-7085
FAX: 708-547-6550

2563. Re: Uploads/Downloads Problems

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <34d9fde858e90@whalley.demon.co.uk>
Source record: 108285

on Wed 04-02-98 03:07 Guy Harrison wrote:

<Snipped stuff re: unknown error -3>

>It may not be. If you're using demon's proxy then try without it. I've
>found of late that it is all too quick to say [blah] link is
>unavailable (this on a PC). Possibly this is manifesting itself as you
>describe with Cab.
>
>If Cab is still the same as it used to be then I used to have the
>proxy on by default but when I suspected it to be mucking about, I
>just hit escape in the proxy field to clear it whereupon Cab would go
>direct. Later it could be restored by clicking on the "default"
>button. Hopefully it still does this.

Useful tip: I'll give it a try. Thinking about it I stopped using the
proxy server a while ago and haven't seen the error for a while
either.

Thanks,
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

2564. Re: Possible UK Atari Show - update

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34dadcb1.21669580@news.zetnet.co.uk>
Source record: 108286

Hey! csilver@No.Spam.Puke.com (Charles Silver) wasn't it 5 Feb 1998
10:45:48 GMT that you wrote:

>Hell, maybe we should ALL go to the UK and check it out :) A few crazy
>Yanks shouldn't upset the Brits too much. I'm sure Ynot! and his mates

It didn't upset us last time ?....hehehehehe no wait.. I aint that
old :)

>wouldn't mind hoisting a few Ale's to the Wales...
>---
>CU,
>
>Charles
>P.S. Where is this thread going???

England perhaps ?:)

.-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

---------- Join the ST+ Mailing list ----------
email Majordomo@spodden.zetnet.co.uk and Put subscribe stplus

2565. Re: atari help?

Newsgroup: comp.sys.atari.st
Date: 1998-02-05 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6bd4gbsss1@news3.isdnet.net>
Source record: 108287

Forrest Hart a crit dans le message ...
>hello, my name is forrest and i am having to learn the atari os. i have
>two computer systems that need to be set up for music and audio
>applications but i have no manuals and was wondering where to begin to
>learn this. does atari offer any kind of support still, or is atari even
>in the biz anymore? the one system that i have working right now is, i
>think an st 40. the os seems a bit mac like with the gui. i have found

Probably a 1040ST

>where you set monitor resolutions and low and medium are greyed out only
>high is availible thus all my icons are tiny. i figured this box had one
>hard drive, but when booted i see a and b floppy and c, d, e and f drives.
>is it partitioned? i have also hooked up this external atari hard drive
>which sounds and looks like it works, but after booted i don't see any new
>icon for it. if you know where i can find some tutorial type of info on

Well, the icons are prbly the c,d,e and f partitions.

>operating the atari os i would apperciate it greatly. i am glad to say
>that the cubase score seqencer version 2.x does work so i am not completly
>at a loss. many thanks in advance, forrest.

Most of your questions will be answered in the quick faq,

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2566. BOOK ForSALE (UK) 68000 Programmers

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: brond <brond@compuserve.com>
Message-ID: <34DA98C0.DEDD1000@compuserve.com>
Source record: 108088

The concise Atari ST 68000 Programmers Reference Guide (Katherine Peel)

Offers

brond@compuserve.com

2567. Re: Texel

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <h-dEVFT.greg_evans@delphi.com>
Source record: 108089

Thomas,

I have contacting ASH via email about purchasing Artworx but have
not heard back from them. Since I need that to make charts, can
I purchase it directly here in the US? If not, Texel is considerably
less useful for me.

Greg

2568. Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eny8Hq.o0s@suse.modem.stud.uni-hannover.de>
Source record: 108090
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer

In article <34D99DAE.19A0@ooc.de>,
Uwe Seimet <us@ooc.de> writes:

>> http://www.atari.de
>
> These pages were created by the editors of the German Atari magazine ST
> Computer/Atari Inside.

You forgot the word 'poorly' before the word 'created' ;-)

It's been the first time that I've seen somebody using white text on a
white background (!) It's ridiculous.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2569. Re: Possible UK Atari Show - update

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eny8yL.o3s@suse.modem.stud.uni-hannover.de>
Source record: 108091

In article <34d9634e.0@blushng.jps.net>,
csilver1@No.Spam.Puke.com (Charles Silver) writes:
>
> Ahhh, I just saw your reply on JPS's news feed. Maybe I should let some of
> the Brits reply how five beautiful rich women might get you into some
> trouble :)

I'll have two women at my side who will take care of me. But five is a new
challenge, that's right ... :-))

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2570. Re: Want to use 1040 ST with Internet

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eny9l5.o6D@suse.modem.stud.uni-hannover.de>
Source record: 108092

In article <34e3996a.4444747@news.zetnet.co.uk>,
paxton@zetnet.co.uk (Tony Greenwood) writes:

> as the subject seems to be asking about a one meg atari on the
> internet then i would say www131.zip is probably reccomended ?...
>
> go on then <smile> if not then what do you reccomend for a one meg ,
> lets presume (as he also asks about foppy drives and due to memory
> perhaps) doesnt have a hard drive.. then what would you suggest ?

A newer STiK version at least. A recent STinG version would be much better
(STinG does not take any more resident memory that STiK does, perhaps even
less, as the Dialer is non-resident).

A newer version of CAB.OVL, as lots of bugs have been fixed and more features
been added meanwhile. The new versions are also a lot smaller BTW !

I'm not sure which CAB version is included. IIRC it's not V1.5. In that case
one should use that one instead of the WWW131.ZIP package. In that case there
is nothing at all that one would use from the package.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2571. Re: Use of -- in signatures

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EnyAL7.o9J@suse.modem.stud.uni-hannover.de>
Source record: 108093

In article <74860649_000003_OASIS_NEWS@the-gap.demon.co.uk>,
gary@the-gap.demon.co.uk (Gary Priest) writes:

>>I understand putting the -- into the signature is one's own decision. So
>>it's probably better to not do it automatically, as everybody can easily
>>put it into the signature file.
>>
>>I occasionly remove the -- from my signature in the posting if I refer to
>>the signature in the message, to make sure nobody wants to follow the
>>reference to an already cut away footer.
>
> I agree with this. POPwatch will no longer put it in automatically, and then
> it's up the indiviual concerned.

I guess you should point it out in the documentation that users should add
that chop-line to their signature. But - who reads documentation ?

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2572. Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EnyBHn.oC4@suse.modem.stud.uni-hannover.de>
Source record: 108094

In article <34d9ae6a34280@post1.com>,
hall@post1.com (Hallvard Tangeraas) writes:

> By the way, can you adjust the line length of your mailer? Not everybody
> has 20" screens with micro fonts being able to read 247 characters per
> line!
> Around 70-75 characters is the usual standard.

Hehehehe. It's the ASH Emailer. ASH is slowly turning into a Microsoft-wanna-be,
attempting to rule the net. With the Emailer, they've decided that Usenet and
e-mail from now on should be endless lines, i.e. one paragraph a line.

No, it's not a bug as ASH boosts it. They refuse being told that it's bad and
should be changed, I tried to no avail. :-(

I already publicly said that I will not reply to, but discard, any e-mail
written using the ASH Emailer, until they've changed this.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2573. Re: STiNG, CAB, and Multitasking

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EnyAGC.o8x@suse.modem.stud.uni-hannover.de>
Source record: 108095

In article <6bbki6$j5v$1@mark.ucdavis.edu>,
szhays@catbert.ucdavis.edu (Eric Hays) writes:
>
> Well, I continue to be impressed by how much has been accomplished with
> STiNG and CAB, and I know I am pretty much picking at nits at this point.
> But I still think a work around for this problem can be achieved.
> Especially since I suspect both of the primary parties (the author of
> STiNG and the author of CAB) are actively upgrading their programs and
> willing to work together on certain issues.

One of the problems is that a third person is involved : Dan Ackerman for
CAB.OVL.

Anyway, recently I made a proposal that would completely get rid of this
problem under MagiC. Apparently Alexander is afraid of the work involved.
I don't know what will happen.

> My main gripe is that, while I can use CAB's window gadgets while data
> download and CAB format this data to draw the page I am about to visit, in
> other words I can continue to read the current page, even if this means
> scrolling around, while the next page downloads (and I have a 14.4 K
> modem, so their will some time involved in the download ;-), but I can't
> use the window gadgets during the resolve and connect stages.

I guess the resolve delay is not that bad as it only happens once each two
or three pages in average. For the remaining pages, and the pics on the
pages, the IP address is taken from the resolver cache, the resolve calls
therefore returns immediately.

The connect delay is worse, as it will happen for every picture or button
on any page, so effectively three to five times a page in average (that's
ten or more times more often than the resolve delay !). This is even worse
as it's not at all necessary. I will ask Dan to stop this.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2574. Re: Connect and Serial2

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EnyCFI.oH9@suse.modem.stud.uni-hannover.de>
Source record: 108096

In article <6bd510jus1@roch.zetnet.co.uk>,
rcain@zetnet.co.uk (Roger Cain) writes:

> This used to happen to me, Petter, until I 'disabled' STiNG though the
> dialer dialogue.

Grrrr, disable it at the proper place, the "Port Setup" CPX, and save it's
setting !

Is anybody reading the docs ???

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2575. Re: PLIP / Printer port TERM

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EnyCpn.oJH@suse.modem.stud.uni-hannover.de>
Source record: 108097

In article <34DA5F36.ED88158A@twoshortplanks.com>,
Leon Brocard <leon@twoshortplanks.com> writes:

> I want to connect my Falcon to my linux box, and the serial port's
> already taken. So? PLIP? Does anything apart from MintNET / the whole
> 68klinux thing support PLIP?

STinG has a driver that is close to working. But it's compatible only
with MiNTnet, both are incompatible with the PC Linux PLIP. Has to be I
should say as the Atari's parallel port lacks lines that are essential
for Linux PLIP.

> Alternatively, can anyone point me in the direction of a terminal
> program that'll use the parallel port? (Falcon=>VT100 terminal!)

AFAIK you cannot run any GETTY on the parallel port on the Linux machine,
and PLIP is out of question for the reasons above. So forget the parallel
port.

You've said "and the serial port's already taken". What about the other
serial port ?

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2576. Re: Bill Gates got one...

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EnyCAx.oGL@suse.modem.stud.uni-hannover.de>
Source record: 108098

In article <6bcp42nvg1@due.unit.no>,
Jo Even Skarstein <josk@stud.ntnu.no> writes:
> Karl Samyn <saka@stud.rma.ac.be> wrote:
>
>> Yesterday Bill Gates was in Belgium. When he entered a building to give
>> a conference some one trow a cake with cream in his face. The guy who
>> did it could escape.
>> And the best of all, this happened when a camera team was there, so
>> everything was filmed and broadcasted on the Belgian national television
>> in the 7 o'clock journal.
>> It surely made my day :)
>
> The movie is available on http://cnn.com :-)

It's a shame, it seems not to be there anymore ? Has anyone saved it, and can
send it to me by mail ? Or a scanned version of the paper's pic ?

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2577. Re: STing: some basic PPP setup questio

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eny8oK.o36@suse.modem.stud.uni-hannover.de>
Source record: 108099

In article <886715008.13091.0.nnrp-03.9e98f145@news.demon.co.uk>,
dbolt@my-ste.demon.co.uk (David Bolt) writes:

>> Ok, but then you need to praise your luck that your ISP allows this. So far,
>> every ISP I've seen would simply disconnect when your machine reboots, as they
>> won't tolerate a second attempt to renegotiate the link.
>
> Seems like Demon are good for something then. There could be another
> possibility for why the ISP would disconnect. It could be that it is the
> modem, rather than the ISP, that disconnects because the state of the DTR
> alters and the modem isn't told to ignore it.

True, this may well have been then reason for some of the reports I got. But
you can be assured that I cared for such little pitholes when trying myself ;-)

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2578. Re: Connect and Serial2

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980206231947.12516A-100000@usr09.primenet.com>
Source record: 108100

On Fri, 6 Feb 1998, Peter Rottengatter wrote:

>In article <6bd510jus1@roch.zetnet.co.uk>,
> rcain@zetnet.co.uk (Roger Cain) writes:
>
>> This used to happen to me, Petter, until I 'disabled' STiNG though the
>> dialer dialogue.
>
>Grrrr, disable it at the proper place, the "Port Setup" CPX, and save it's
>setting !
>
>Is anybody reading the docs ???

Peter, yes a lotsa people DO read the docs, but as much are NOT
reading them. I do, and use my atari as much as it can allow me
basically.. Not readng the doc is bad for a user, and too bad for them
as they miss half of the program.

If it's the manual, just reply, (read the manual). That's all.
Evereything is there and you've spent many hours/days writting it to
avoid the frequently asked questions.

Well that's all :) you did your job of writting pretty good docs, now
let the user do a good job at reading them ;)

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

2579. Re: Possible UK Atari Show - update

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: David Cowderoy <david@nthfen.demon.co.uk>
Message-ID: <6bffh8ocb1@nthfen.demon.co.uk>
Source record: 108101

```
Charles Silver wrote in message <6bc58s$h4k$1@brokaw.wa.com>...
<cut>
>Hell, maybe we should ALL go to the UK and check it out :) A few crazy
>Yanks shouldn't upset the Brits too much. I'm sure Ynot! and his mates
>wouldn't mind hoisting a few Ale's to the Wales...
<cut>
Give me a warning so I can leave ;-)
---------------------------------------------------------------
David Cowderoy/The Berserker
```

2580. Converting GEM graphic format to PC

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: Alyre Chiasson <alyre.chiasson@fundp.ac.be>
Message-ID: <6bfmk6$nsp@hermes.fundp.ac.be>
Source record: 108102

Hi,

I use BSTAT to do most of my scientific graphics. Saving in gem vector format makes sense because the bitmap formats are at screen resolution which won't do for publication purposes. I have yet to find a program that can convert Atari GEM (vector) file formats without messing up the labels, the tick marks, the shading or some other aspect that make the result unusable. I usually want to import into Word. Has anyone found a DOS or Windows program that can do the job. A suitable conversion would be GEM to CGM or true vector WMF.

Thanks

2581. Re: NEWSie overwriting DIAL.SCR

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: bbeck@littlefort.com
Message-ID: <34db9386c152c0@littlefort.com>
Source record: 108103

on Thu 05-02-98 10:07 Peter Rottengatter wrote:

>This really drives me crazy. I know if one day I cease programming Atari
>it is because people never read documentation. I used to react strongly

Does that mean that all users on every other platform read documentation?
I highly doubt it.

>english. Fair enough. But this guy gets documentation in his NATIVE language
>delivered with the package, yet he does not bother to take a look. :-((

As a matter of fact I have read the STiNG documentation many times, including
the programming documentation as I am writing a client.

>This priviledge violation thing is one of the many little things STinG
>gains it's nice speed and reliability from. It creates a problem with other
>software that catches system vectors in an illegal way. MiNT does such
>illegal things, therefore the problem. This is easily solved by rearranging
>the AUTO folder sequence such that STinG loads after the offending program.
>As a general rule of thumb STinG likes to load last.

All the MiNT documentation I've ever read also states that MiNT should be
run last in the auto folder. I have tried running other programs that have
trouble with MiNT last, but have never had any success. I guess I just
assumed I'd have the same problem with STiNG.

Sorry for have causing you so much anguish Peter.

Brad

--
bbeck@littlefort.com

2582. Programming FORSALE (UK)

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: brond <brond@compuserve.com>
Message-ID: <34DB3930.B67171E0@compuserve.com>
Source record: 108104

```
Prospero Pascal 2.131
Hisoft Forth

Make me an offer

brond@compuserve.com
```

2583. Games ForSALE (UK)

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: brond <brond@compuserve.com>
Message-ID: <34DB39B1.F5444264@compuserve.com>
Source record: 108105

```
Balance of Power 1990
Space Harrier II
Escape from the plannet of the ROBOTS
Badlands
Night Breed
Z-Out
Strider II
TOKI
MIDWINTER II Flames of Freedom

Make me an offer
brond@compuserve.com
```

2584. 120 Cover Disks for SALE (UK)

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: brond <brond@compuserve.com>
Message-ID: <34DB3A1C.2FB7C360@compuserve.com>
Source record: 108106

Make me an offer

brond@compuserve.com

2585. Re: Billy Boy visits Belgium (a Picture)

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6befchjqa1@news.stortek.com>
Source record: 108138

In article <199802050000.a63215@lu.maus.de>, Oliver_Schildmann@LU.maus.de (Oliver Schildmann) wrote:
>Content-Type: UU1
>File-Date: 19980205011734
>
>Diese Nachricht beinhaltet eine uu-codierte Bin=E4rdatei. Verwenden Sie
>das Programm uudecode zum Decodieren.
>
>This message contains an uu-encoded binary file. Use uudecode to obtain
>the original file.
>

Who told you that you were allowed to post binaries in this newsgroup. Posting binaries is a breach of netiquette, and a demonstrates a complete lack of common sense. Go away.

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2586. FREE Atari Catalogs by E-Mail, FTP & the Web! New Lower Prices!

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <6beg5m$f4b$1@user2.teleport.com>
Source record: 108139
Cross-posted to: or.forsale,pdx.forsale,pnw.forsale,pnw.wanted,comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari

If you wan't me to read any response from you, do not respond here,
Direct all responses in E-Mail to: bensmith@teleport.com

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http://www.teleport.com/~bensmith/bscomputers.shtml

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E-Mail. Really, it's no inconvenience. I do ask that you specify Atari
8 Bit, Atari ST or both. Then I'll send them to you by E-Mail Only. Not
Snail (Postal) Mail. Please let me know if I can attach files to your
E-Mail. I will get back to you after the weekend. Please Direct all
Replies Through E-Mail to: bensmith@teleport.com.
--
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http://www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by and
Received Through E-Mail at bensmith@teleport.com Specify Classic 8 Bit or ST!

2587. Re: NEWSie overwriting DIAL.SCR

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6behaq$pp8$1@infomania.emw.ericsson.se>
Source record: 108140

Peter Rottengatter wrote:
>
> You don't *want* to understand me properly, do you ?
>
> In article <6b9a3i$mp9$1@infomania.emw.ericsson.se>,
> Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se> writes:
>
> > This is ridiculous. XaAES is useless and very buggy. It can't even draw
> > dialog boxes correctly or handle clipping correctly. oAESis is a better
> > but far from useable.
>
> I reiterate again : I said they are imcomplete. But even though Craig
> hasn't touched XaAES for months, there is the hope he'll proceed one day.

I kind of doubt that. I don't even think Craig touches and ATari these
days.
But you never know.

> Apart from that, XaAES' bugs are not the same as MultiTOS bugs. MultiTOS
> draws dialog boxes correctly, but it cannot leave the system running for
> any longer than half an hour, then it crashes, in an entirely unexplicable
> way. This is MultiTOS' kind of bugs. XaAES has problems drawing more complex
> dialog boxes correctly, but at least it does not take down the system all
> the time. If it does due to some strange hardware situation, you have the
> source code so that you can fix it. Needless to say which kind of bugs I
> can live with, and which kind I cannot. Fortunately in fact nobody has to
> deal with either of them, as there is the proper solution NAES for MiNT,
> and even better (in terms of speed) MagiC.

From my point of view this is totaly rubbish as well. Ican't make XaAES
live
on my Falcon for more than a minute or two, if I even can boot the
damned thing.

Reccomend something that isn't in a LLOOONNNGGG way finisihed is a bade
idea
if you ask me. And from _my own_ experiences MultiTOS works but XaAES
doesn't.
I guess you have got a super Atari which loves everything except
anything which
has TOS in the name.

> Since I'm tired of getting misunderstood, here is a conclusion after which
> I won't say anything more the issue of MultiTOS against others.

:-) I understand.

> This evolved from some complaint that STinG has problems with MultiTOS.
> It's true there are some problems, but they can be clearly tracked down
> to Multi-TOS. Still a fair number of people managed to get STinG working
> properly even with MultiTOS. Hence I'll continue trying to fix any compati-
> bility problem with any AES, except MultiTOS. If you have problems with
> STinG under MultiTOS, and you can't live without MultiTOS, stay clear of
> STinG. Use MiNTnet, PPP-Connect, Wen.Suite, Draconis, NOS, ka9q, whatever,
> there are plenty of TCP/IP stacks around.

Well I don't use MultiTOS as I'm lucky enough to have got MagiC almost
roch
solid on my little box, but still I wouldn't recomend something like
XaAES
over MultiTOS. Not that I would recomend MultiTOS either. MiNT+AES 4.1
is
okey but not perfect.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

2588. Re: "The Light of Adamas", der DRACONIS Web Browser

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6bei5tqcj1@infomania.emw.ericsson.se>
Source record: 108141

Peter Rottengatter wrote:

> > berkely. Don't ask me what the difference are between Berkely and BSD...
> > is it the same thing?
>
> Yes they are the same.

Great, atleast I know that now. :-)

<lots of talk about API thingys...>

I would say that an API is the functions you use for accessing GEM, AES,
VDI etc.
Like wind_xx(), objc_xx() etc. But what do I know? :-)

> The API of MiNTnet is not documented, in order to see it you need to examine
> the source code, and the source of the portlib (which for MiNTnet is that
> library I was talking about). That does not matter, as people will use the
> portlib anyway, and the functions provided by this lib are documented by the
> BSD standard. This is why MiNTnet is said to be BSD compatible. It makes
> sense as people can go and start programming using BSD calls, the library
> provides them.

Well it doesn't realy matter how it works as long as it does, ehh..
work.

> The API of STiK and STinG *is* documented. Just like MiNTnet, it's proprie-
> tary. The difference to MiNTnet is that the library providing BSD calls does
> not exist yet. This is the only reason why people say STinG is not BSD com-
> patible. Again it makes sense as you cannot simply go and start programming
> using BSD calls. But, considering the TCP/IP stack per se, without any library,
> MiNTnet is nothing more BSD compatible than STinG or STiK is.

Sure. Sounds like it would be very easy to add BSD compatibility to
STiNG.
Just add the damned calls! :-)

> This also means, once the library for STinG exists, there is no difference
> anymore between MiNTnet and STinG in terms of BSD compatibility. At least
> if I do not create too many bugs, that is ;-)

Hehehe... as long as it gets done we will be happy. All this sounds so
good and I don't think anyone doubt that one day STiNG will do just
what we and everyone else wants and what MiNT net does, if not more.

> I should note here that there is no accurate definition of the word API.
> Some people might be used to using it in a different way, maybe applying
> it to libraries too. But my point is independent of the meaning of that

> word, and I hope I got my point across.

Yup. Anyway, did you get the Adamas TCP/IP socket library? The header file
with the calls didn't look to complicated. I would say that you could put something together that would work with Adamas in, lets say, 2 hours?

:-)

Saa ya!

/Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

2589. Re: STiNG, CAB, and Multitasking

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6bej07qjf1@infomania.emw.ericsson.se>
Source record: 108142

Peter Rottengatter wrote:
>
> In article <6b8sdr$640$1@usenet88.supernews.com>,
> shammond@loop.com (Steve Hammond) writes:
>
> > With MagiC 4.0 things are no better. Yes, you can escape from CAB, but
> > it really doesn't do you any good. The CAB window cannot be removed from
> > the desktop, nor will the minimizer button work.
>
> You can call this a design flaw of GEM if you want, as it requires action
> by the program (here CAB), but in our case this happens to be frozen, so the
> actions cannot be carried out. There is hardly any way around it. The only

Hmmm... this is a very big "design flaw" if you ask me. Okey it's nice
as well as you can handle the iconified window as a regular window as
well,
but it's not very good if the program is doing something and doesn't
react
to window meesages. Under OpenWindows this is not a problem as the
iconify
button is a part of ths "OS" and therefor always works. Only redraws of
the
window doesn't work. I guess the problem with GEM is that they choosed
to use
windows insteed of just icons for iconifying. But MagiC now supports
window
shading. Does this still work whatever the application is "alive" or
not?
I guess it works as there are no aes calles needed, or?

Another cool thing which could be added to MagiC would be the
possibility
to perform a "hard" iconify. In this case the OS takes over and forces
the
window to be iconifyied. Should be possible to do I think? Even "hard"
move and
size events should be possible. This would be nice features if you ask
me
and it should be possible, I think... Andreas?

> way were doing the network access via some thread under MagiC 5. I've proposed
> that to Alexander, but apparently he is afraid of the work that is involved.
> I don't know if he seriously considers implementing it. Maybe if you talk to
> him.

I guess it would also cause problems for people not using MagiC. I guess
he could
add two versions for everything, but it would be quite alot of work. The
other problem
is that MagiC threads are not compatible with MiNT threads (or the other
way around),
but it would surely be nice if threading was used for several things.

> > The only programs that
> > you have access to are ones already running and even then things can
> > react in a strange manner.
>
> You should have access to the desktop, so you can launch other programs.
> You can put CAB's window into the background by using MagiC's background
> button. You can also use the "launch program" entry in the MagiC menu. And
> things should not react in any strange manner. It certainly does not here.

Still, "hard" modes of some window events would solve most things, if
it's
possible to do ofcourse. Like MagiC does now, with the control key
pressed
you can toggel realtime moving/siezing/scrolling of windows. Why not
make
a similar way for "hard" moving/siezing/iconifying of windows?

Just an idea...

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

2590. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6bej8mqjf2@infomania.emw.ericsson.se>
Source record: 108143

Peter Rottengatter wrote:

> > .... If at first you don't succeed, skydiving is not for you.
> > ___ Mountain Reader II - #00000077
>
> Tom, that "Mountain Reader" you're using does not include any "References:"-
> lines, therefore breaks Usenet message chaining. Please look out if you can
> make it comply with certain Usenet standards, by switching on an option or
> something similar. Also, an "X-Sender" line were nice ;-)

I would say that we need a good news/mail program that everyone could
use would
be much better (maybe MyMail could be that).
Most software is old, unsupported and just outdated. We need some _new_
working
software for the future. Not patched software to their death...

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

2591. Re: MagiC causes Falcon030 Unstability - Better Multasking OS?

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: Andreas Kromke <and@imr.uni-hannover.de>
Message-ID: <34DAD24A.2259@imr.uni-hannover.de>
Source record: 108144

Mike Saeger wrote:

> 1. Unexpeced sloooow downs. Type a key and see it on the screen seconds
> later.
> 3. Boot problems - get message **System Destroyed** messages.
> 5. Unexpected system lock ups
> 6. Can't use downloaded desktop icons from TOS - MagiC icons not very
> good.
You CAN, but this will not solve your real problems.

It seems you have a what we in Germany call a "monday computer". Some
Falcons and some TTs (not many) simply do not work correctly.
This is the Atari curse.

You can either try to apply a hardware fix, or, simpler, use any
System that does not replace TOS, i.s.:

MiNT (still uses the ROM)
Geneva (dito)
N.AES (dito)
...

Of course, you should install a reliable disk driver, e.g. HDDDRIVER.

2592. Re: Bill Gates got one...

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6beltvsjd1@roch.zetnet.co.uk>
Source record: 108145

On 6 Feb 1998 02:54:51 , Robert Goodwin wrote:

>Long URL, I know... The kicker is that it was done by a prankster by the
>name of Noel Godin, a well-known pieing anarchist that I've heard about in
>the past. The links will lead you to more about the guy. Had he done it to
>a President, as well as other world leaders, hee-hoo... That's something
>I'd love to see myself! [bwaaahahah] Heck, even they need a practical joke
>played on themselves sometime sooner or later, rather than just those in
>the corporations like Gates.

IIRC these piemen are known as 'gloupeurs' - ah, yes, very
onomatapaeic.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2593. Re: PLIP / Printer port TERM

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: Petr Stehlik <pstehlik@zln.cz>
Message-ID: <6bem1cet1@ns.felk.cvut.cz>
Source record: 108146

>I want to connect my Falcon to my linux box, and the serial port's
>already taken. So? PLIP? Does anything apart from MintNET / the whole
>68klinux thing support PLIP?

Linux supports PLIP as well, but with its own format, incompatible with
MiNTNet PLIP.

>Alternatively, can anyone point me in the direction of a terminal
>program that'll use the parallel port? (Falcon=>VT100 terminal!)

NO, sorry. But if you would need to copy files from/to Linux via parallel
port, check my PARCP.

Petr
--
E-mail: stehlik@cas3.zlin.vutbr.cz PARCP developer
WWW: http://cas3.zlin.vutbr.cz/~stehlik MiNTOS/Linux user
mirror: http://users.zln.cz/~pstehlik Atari 800XL emulation
mirror: http://www.cyberstrider.org/mirrors/stehlik Atari Falcon040

2594. Re: Seek MiNT-aware binaries for GNU textutils

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: Petr Stehlik <pstehlik@zln.cz>
Message-ID: <6bemjr$18r$1@ns.felk.cvut.cz>
Source record: 108147

Hi,

>(I'd compile my own if I could find a gcc distribution that wasn't either
>a complete MiNT installation or an update to something one is already pre-
>sumed to have: but that's another story.)

AFAIK the latest GCC 2.7.2.3 is not an update, it's a complete GCC including
MiNT libraries. With this setup you can go to any GNU mirror, download text
utils and make, make, make ;-)

Petr
--
E-mail: stehlik@cas3.zlin.vutbr.cz PARCP developer
WWW: http://cas3.zlin.vutbr.cz/~stehlik MiNTOS/Linux user
mirror: http://users.zln.cz/~pstehlik Atari 800XL emulation
mirror: http://www.cyberstrider.org/mirrors/stehlik Atari Falcon040

2595. Atari800/Falcon version 0.3

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: Petr Stehlik <pstehlik@zln.cz>
Message-ID: <6bemq2$1kd$1@ns.felk.cvut.cz>
Source record: 108148

Hi,

I have just released a third version of my port of the great Atari800
emulator written by David Firth. If you have a fast Falcon and want to play
fifteen years old, but still the best games, visit my WWW page and download
the emulator.

Petr
--
E-mail: stehlik@cas3.zlin.vutbr.cz PARCP developer
WWW: http://cas3.zlin.vutbr.cz/~stehlik MiNTOS/Linux user
mirror: http://users.zln.cz/~pstehlik Atari 800XL emulation
mirror: http://www.cyberstrider.org/mirrors/stehlik Atari Falcon040

2596. Sequel to Midwinter?

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: Len Pearce <ljp53@ndatemple.nd.rl.ac.uk>
Message-ID: <01bd32d8$83077270$bf17f682@ndv006>
Source record: 108149

Hello all,

Does anyone remember what the sequel to the excellent game
Midwinter was called. All I can remember is that it was set on
a Caribbean type island somewhere.

Cheers,

Len.
--
The eagle may soar free and proud but weasels
(who dislike perfectly flat landscapes) don't get
sucked in to jet engines.

2597. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6beqlgdo1@infomania.emw.ericsson.se>
Source record: 108150

Peter Rottengatter wrote:

Thanks for the translation Peter (and Harry for that matter).

> >> So, ich bin jetzt das Englisch leid:
>
> Tired of writing english ...
>
> >> Auf dem TT wird immer, auch wenn er kein TT-RAM hat, ein FRB-Cookie
> >> und ein FRB angelegt.
> >> Bekanntlich verwendet die Floppy das ACSI-DMA. Bei jedem (!) Zugriff
> >> auf das TT-RAM wird der FRB verwendet. Sonst nicht.
>
> On a TT always a FRB and a cookie is created, even without TT-RAM. Floppy
> uses ACSI DMA, therefore the FRB is used if TT-RAM is accessed, *not* other-
> wise.

Hmmm... this does sound correct.

> >> Nun kam neulich jemand mit irgendeiner
> >> anderen Beschleunigerkarte und sagt, daï¿½ genau das Probleme macht und
> >> daï¿½ MagiC selbst keinen FRB anlegen soll. Daher bin ich diese
> >> unselige Diskussion ziemlich leid.
>
> Now someone else starts saying exactly this creates problems, and thus
> MagiC should not create any FRBs. Hence Andreas is sick of this discussion.

;-) I can understand that. I guess we are all sick on this, but it
doesn't
help until something is done.

> >> Ein ganz anderes Problem ist angeblich, daï¿½ MagiC bei Maddalt
> >> zwar einen FRB anlegt (muï¿½ es ja wg. der Floppy!), aber keinen
> >> Cookie eintrï¿½gt. Das ist ein echtes Manko.
>
> Allegedly there is the problem that MagiC creates an FRB at Maddalt, but
> does not create the cookie. This is a real bug.

Is this going to be fixed? You did say that you would implement it.

> >> Aber: Das Cache-Inkonsistenz-Problem lï¿½ï¿½t sich natï¿½rlich nicht
> >> dadurch beheben, daï¿½ man den FRB nicht-cache-fï¿½hig macht. Denn der
> >> FRB wird nicht fï¿½rs ST-RAM verwendet. Jedenfalls nicht von der Floppy.
>
> But : The cache inconsistency problem cannot be fixed by making the FRB
> non-cachable. This is because the FRB is not used if ST-RAM is accessed.

Sounds reasonable. The strange part is that it does work under TOS to
mark the FRB buffer as none cacheable. Maybe TOS treats this different
and always uses the FRB buffer?

> Now my own on this : ;-)
>
> The last point by Andreas should make clear what is to do. Regardless how
> the FRB is treated, there is always the problem of cache inconsistency in
> ST-RAM since ACSI DMA can access all ST-RAM without telling the cache. (This
> is even if no ACSI device is connected, as the floppy uses that DMA too).
> So unless your cache supports bus snooping, you have no choice, you must
> declare all ST-RAM as non-cachable. The only fairly sensible exception is
> the MagiC code, it is unlikely that one wants to overwrite that one. But
> then this area must be marked cachable only by an AUTO tool that runs AFTER
> MAGXBOOT.

This will not work as MagiC creates the buffer somewhere and you don't
know where.
This is why you need the _FRB cookie which isn't valid (see above). You
will need
to mark _all_ ST-RAM including the area where MagiC is located as none
cacheable
and then will everything including MagiC run very slowly.

> > Could someone please translate this? Peter West? :-)
>
> My name is Peter too so I guess I can do it just as well ;-)

Hehehe... sure, no problem. It's nice then people try to help. You did
treat
Andreas more friendly than some other persons who has written here in
german
though. ;-)

> > but Andreas _have_ said before that it's not
> > and
> > that MagiC uses another hidden buffer.
>
> I guess you misunderstand him. He meant not a (localized) hidden buffer, but
> all ST-RAM.

I don't think so. You (actually Andreas trough you) said above:

> Allegedly there is the problem that MagiC creates an FRB at Maddalt, but
> does not create the cookie. This is a real bug.

So this will not work unless Andreas fixes it. Shouldn't be very hard
and he has
said that he will fix it. But AFAIK he hasn't done it yet. I could be
wrong, but
it's realy hard to know what has changed in MagiC as there are no docs
in english.

```
//Magnus Kollberg
--
+-------------------------------------------------+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+-------------------------------------------------+
```

2598. Re: Sequel to Midwinter?

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6beqon$kp8$1@news.stortek.com>
Source record: 108151

In article <01bd32d8$83077270$bf17f682@ndv006>, "Len Pearce" <ljp53@ndatemple.nd.rl.ac.uk> wrote:
>Hello all,
>
>Does anyone remember what the sequel to the excellent game
>Midwinter was called. All I can remember is that it was set on
>a Caribbean type island somewhere.

Erm... Midwinter 2 if I recall, with a subtitle like 'Flames of Freedom' or something.

>
>Cheers,
>
>Len.

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2599. Re: MagiC causes Falcon030 Unstability - Better Multasking OS?

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6berb7$m4$1@infomania.emw.ericsson.se>
Source record: 108152

Andreas Kromke wrote:
>
> Mike Saeger wrote:
>
> > 1. Unexpeced sloooow downs. Type a key and see it on the screen seconds
> > later.

This is strange. I have never experienced this.

> > 3. Boot problems - get message **System Destroyed** messages.

This is a problem that some people have and others doesn't. One thing
to test is to comment out the _TSL line in your magx.inf file and see
if that helps. It turns off preemptive multitasking at boot. I'm not
sure
at what point MagiC reads this file, but it could be something to test.

> > 5. Unexpected system lock ups

Strange. Could be a faulty program or something in your autofolder.

> > 6. Can't use downloaded desktop icons from TOS - MagiC icons not very
> > good.
> You CAN, but this will not solve your real problems.

You need a resource editor to add new icons to the icons file or you can
just drop an icons file in the rsc folder. MagXdesk will load all icon
files it can find (I'm not sure what the limit is) so you don't need to
have all icons in one file. It should be able to load the icons from the
original TOS icon resource file if there isn't any problems with it.

> It seems you have a what we in Germany call a "monday computer". Some
> Falcons and some TTs (not many) simply do not work correctly.
> This is the Atari curse.

This is sad. Isn't there a way to try finding out what the problem is?
Couldn't
you locate where it goes wrong, atleast at bootup? I guess there must be
german users with "monday computers" which would like to lend you one to
test with? I think many would appreciate if you could atleast locate the
problem
and explain it.

I could try to help you if you want.

//Magnus Kollberg
--
+--+

```
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--------------------------------------------------+
```

2600. Re: Use of -- in signatures

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <34daf5848d3aa4@club-internet.fr>
Source record: 108153

Hello,

in article <74860649_000003_OASIS_NEWS@the-gap.demon.co.uk>
Gary Priest wrote:

> As you can see, Oasis2 nicely chopped of your sig without me having to do a
> thing :)
>
> Regards,
> Gary
>
>
So does Okami as well ;-)

--
Pascal, surfing the web on his Falcon...

2601. Monitor Cable Needed

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: Alex Lane <alexlane@XXXNOSPAMXXXbigfoot.com>
Message-ID: <6beu4bltq1@taliesin.netcom.net.uk>
Source record: 108154

Does anyone know of a supplier in the UK who will sell me a cable from an Atari 520 ST to the Philips colour monitor, the one with the stereo sound? CM something, I think it is called.

Any help would be appreciated.

Thanks in advance.

Alex Lane

(remove xxxnospamxxx for return e-mail address)

alexlane@XXXNOSPAMXXXbigfoot.com

2602. FS, PX or Swap: Atari ST Software

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <886766936.25484.0.nnrp-01.c1ed1184@news.demon.co.uk>
Source record: 108155
Cross-posted to: comp.sys.atari.st,uk.adverts.computer

I have a selection of Atari ST titles for sale.

This List Dated 6/2/1998.

email: steve@steverosie.demon.co.uk

I'm looking out for the following, possible swap, part exchange etc...
SCSI SC-ROM drive, Atari CD ROMS, 16-bit sampler cartridge/hardware.

All are on original media. I may be interested in part exchange/swap W.H.Y.

Key:
ds = double sided disks
ss = single sided disks
?d = number of disks
meg = one meg of memory or more needed
ni = no instructions
nb = no box
NSTE = Not STE compatable

Please Note The Key Codes Are Only There For Guidance, I cannot be
responsable for in accuracies.

>>>>>>>>>> All prices are in UK Pounds (sterling) <<<<<<<<<<
^^^

Prices DO NOT include postage.

GAME COMPILATIONS

Hollywood Collection (5d,ni) 4
Ghostbuster II, Indiana Jones and the Last Crusade & Robocop
TNT (4d) 5
Xybots, Toobin, APB, Dragon Spirit and Hard Drivin'
Finale (4d) 5
Paperboy, Overlander, Ghost'sn' Goblins and Space Harrier (20 levels)
The Dream Team (5d, ds) 5
The Simpsons - Bart v' The Space Mutants, WWF Wrestlemania and
Terminator II 'Judgement Day'

SPORT TYPE GAMES

World Championship Soccer (1d,ds,nb) 2
Ballistix (1d,ss) 3
Superleague Soccer (1d,ss) 3
T.V Sports Football (1d,ss,nb) 3
Vector Championship Run (1d,ss) 3

Top Shot = Kick Off + Extra Time. (1d,ds) 4

SIMULATIONS

ATFII (Atdvanced Tactical Fighter II) (1d,ss) 2
Lombard RAC Rally (2d,ss,nb) 2
Their Finest Hour -The Battle of Britian (2d,ds) 5
Carrier Command (1d,ds) 5
Railroad Tycoon (2d,ds,meg) 15

STRATEGY, MIND AND ADVENTURE

Alpha Waves (1d,ss) 2
Go-Moku/Renju (1d,ss) 2
Federation of Free Traders [F.O.F.T] (2d,ss,nb) 2
Conflict Europe (1d,ss,nb) 2
Lords of Chaos (1d,ds) 3
Crash Garrett (2d,ss) 3
The Quest for the Time-Bird (3d,ds) 3
Tower of Babel (1d,ss) 3
Driller (1d,ss) 3
Populous (1d,ss) 3
Archipelagos (1d,ss) 3
Borodino (2d,ss) 3
'Nam 1965-1975 (1d,ds,nb) 3
Pirates (2d,ss,nb) 3
The Kristal (2d,ss,nb) 3
First Contact (2d,ds,nb) 3
Airborne Ranger (2d,ss,nb) 3
Knightmare (2d,ds) 4
Elite (1d,ss) 5
Terrorpods (2d,ss) 5
Populous II (1d,ds, meg & 512k versions) 10
Lemmings 2 - The Tribes (1d,ds,meg) 10
Elite 2 - Frontier (2d,ds,meg) 10

ARCADE

Skweek (1d,ds) 2
Defenders of the Earth (2d,ss) 2
Eliminator (1d,ss) 2
Wrangler (1d,ss) 2
Hard Drivin' (1d,ss) 2
Yogi Bear & Friends In the Greed Monster (1d,ss) 2
Blazing Thunder (1d,ss) 2
Mig 29 Soviet Fighter (1d,ss) 2
Fast Food (featuring Dizzy) (1d,ss) 2
Whirligig (1d,ss) 2
Hellraider (1d,ds) 2
Outrun (1d,ss,ni) 2
Bad Company (1d,ds) 2
Rambo III (1d,ss) 2

Mean Machine (1d,ds) 2
The Light Corridor (1d,ss) 2
Last Ninja 2 (1d,ss,nb) 2
Voyager (1d,ss,nb,NSTE) 2
Shadow of the Beast (2d,ds,ni) 3
Hong Kong Phooey (1d,ss) 3
The New Zealand Story (1d,ds) 3
Midnight Resistance (1d,ss) 3
Prince of Persia (1d,ds) 3
Hudson Hawk (1d,ds) 3
Panza Kick Boxing (2d,ds) 3
Golden Axe (2d,ds) 3
Cloud Kingdoms (1d,ss) 3
Cap'n Carnage (1d,ss) 3
Cabal (1d,ss) 3
Impossamole (1d,ds) 3
Risky Woods (1d,ds) 3
ST Star Raiders (1d,ss) 3
Oxxonian (3d,ss) 3
Barbarian (Psygnosis) (2d,ss) 3
Barbarian (Palace) (1d,ss) 3
Cybernoid II - The Revenge (1d,ss) 3
Popeye 2 (1d,ds) 3
Steg the Slug (1d,ds) 3
Targhan (1d,ds) 3
Moonwalker (2d,ss) 3
Switchblade (1d,ss) 3
Defender II (1d,ds) 3
Double Dragon III (2d,ds) 3
Robocop 2 (1d,ds) 3
Mr Do Run Run (1d,ds) 3
Flood (1d,ds) 3
Dragon Breed (2d,ds) 3
Operation Wolf (3d,ss,nb) 3
The Untouchables (3d,ss) 3
Infestation (1d,ds,nb) 3
Streetfighter II (4d,ds,meg) 10
Dyna Blaster [with multiplay adapter - s/bombman clone] (1d,ds,meg) 10

SERIOUS STUFF

STOS Sprites 600 (1d,ss) 3
Atari STE Family Curriculum - Creative Computing Module 5
STOS Basic - The Game Creator (3d,ss) 5
HiSoft 'C' Interpreter (2d,ss) 10

BOOKS

Atari Discovery Pack Manual 2 - STOS The Game Creator Manual 3
Atari Discovery Pack Manual 3 - Neochrome/FirST Basic etc 3

HARDWARE

Multiface ST 'Ripper Cartridge' (NSTE) 20
VIDI ST Video Digitiser 25
STFM 1 meg upgrade, plug in type for socketed MMU & Video shifter . 30
Atari ST Terminal Emulator Cartridge ..... open to offers

***** BARGAIN BUYS ***** BARGAIN BUYS *****
***** ***** ***** *****
********** ***** **********
***** *****
*****

Quadralien [Atari Pack Disk H] (1d,ss,nb,ni) NO Black Lamp 50p
Space Racer (1d,ds,nb,ni) 1
Major Motion (1d,ss,nb,ni) 1
Cloud Kingdoms (1d,ss,nb,ni) 1
Quattro Arcade Disk 1: Pro Powerboat sim & Combat Sim (1d,ds,nb,ni) 1
Dynamite Dux (1d,ds,nb,ni) 1
Treasure Island Dizzy (1d,ss,nb,ni) 1
Pacland (1d,ss,nb,ni) 1
Robocop (1d,ss,nb,ni) 1
Elite (1d,ss,nb,ni) 1
Lemmings (1d,ds,nb,ni) 1
P47 (1d,ss,nb,ni,NSTE) 1
Battle Probe (1d,ss) 1
Spidertronic (1d,ss) 1
Nitro Boost Challenge (1d,ss) 1
Captian Blood (2d,ss,nb,NSTE) 1
Strider II (1d,ds,nb,ni) 1
Vortex AT Once System Disks v3.50 (2d,ds,nb,ni) 1
Micro-Time Driver Programs (1d,ss,nb,ni) 1
Xtra-RAM Atari ST Utilities Disk (1d,ss) 1
Flight Sim. II - Western European Tour - Scenery Disk (1d,ss,nb,ni) 1.50
Shinobi (2d,dd,nb,ni) 1.50

The Beginners Guide to STOS Basic (2d,ds,nb,ni) 3

ATARI PACK DISKS

Marble Madness, Atari Pack Disk D (1d,ds,nb,ni) 1
Eddie Edwards Super Ski, Atari Pack Disk I (1d,ds,nb,ni) 1
Return to Genesis/Zynaps, Atari Pack Disk K (1d,ss,nb,ni) 1
R-Type, Atari Power Pack Disk B (1d,ds,nb,ni) 1
Space Harrier, Atari Power Pack Disk E (1d,ds,nb,ni) 1
Starglider/Overlander/S.Huey, Atari Power Pack Disk F (1d,ds,nb,ni) 1
Eliminator/Nebulus/Pac-Mania, Atari Power Pack Disk G (1d,ds,nb,ni) 1
Predator, Atari Power Pack Disk H (1d,ds,nb,ni) 1

Cheers! for now
Steve

Email:- steve@steverosie.demon.co.uk

2603. Re: Seek MiNT-aware binaries for GNU textutils

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: grayc@btm0qt.btm0qt
Message-ID: <GRAYC.98Feb6125815@btm0qt.btm0qt>
Source record: 108156

In article <6bemjr$18r$1@ns.felk.cvut.cz> "Petr Stehlik" <pstehlik@zln.cz>
writes:

> AFAIK the latest GCC 2.7.2.3 is not an update, it's a complete GCC including
> MiNT libraries. With this setup you can go to any GNU mirror, download text
> utils and make, make, make ;-)

Um, any idea where I'd find gcc 2.7.2.3? 'Filez' couldn't find it ...

--

Chris Gray

2604. Re: STiNG, CAB, and Multitasking

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: hyc@frisky.la.platsol.com
Message-ID: <6beun2$j12@frisky.la.platsol.com>
Source record: 108157

In article <6bbki6$j5v$1@mark.ucdavis.edu>,
Eric Hays <szhays@catbert.ucdavis.edu> wrote:
%Peter Rottengatter (perot@suse.modem.stud.uni-hannover.de) wrote:
%: There is no way for the application to do the resolve truely in the
%: background, except using MagiC's threading features. This is dictated
%: by the way the STiK API works. It's a limitation, but not a very bad
%: one IMHO.

%Well, I continue to be impressed by how much has been accomplished with
%STiNG and CAB, and I know I am pretty much picking at nits at this point.
%But I still think a work around for this problem can be achieved.
%Especially since I suspect both of the primary parties (the author of
%STiNG and the author of CAB) are actively upgrading their programs and
%willing to work together on certain issues.

%My main gripe is that, while I can use CAB's window gadgets while data
%download and CAB format this data to draw the page I am about to visit, in
%other words I can continue to read the current page, even if this means
%scrolling around, while the next page downloads (and I have a 14.4 K
%modem, so their will some time involved in the download ;-), but I can't
%use the window gadgets during the resolve and connect stages. Certainly I
%can see the logic in the thought that CAB can't do anything until the new
%host is resolved, but this isn't actually true. CAB can continue to show
%the page that has already loaded. Blocking CAB in the way that is
%currently done doesn't not allow this.

%Perhaps the API needs to be exteneded with another call, so CAB knows that
%the host has not been resolved yet, so it should just hang tight on that
%front but meanwhile it can continue to display the page currently in
%memory. I realize that a solution of this nature would require the
%efforts of Peter, Alexander and the CAB.OVL author, Dan Ackerman, as well.
%But I just wanted to put my two cents in to say that I think it is worth
%it. And certainly the time to do it is while the relevant authors are all
%still actively fine tuning their products (it is too easy for me to say
%these things, since I can't code myself, but I will do whatever I can to
%help ;-).

Is it worth pointing out at this point that the MiNTnet OVL *never* blocks
CAB? Yes Eric, I had the same gripes as you when I first started using
CAB six months ago. At least in this respect, it is not a CAB API limitation
causing the problems...
--
Howard Chu - Principal Member/Tech Staff - PLATINUM technology, Los Angeles Lab
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of your ad to my email address constitutes your acceptance of these terms.

2605. Re: Shockwave Audio Format?

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: hyc@frisky.la.platsol.com
Message-ID: <6bevel$13k1@frisky.la.platsol.com>
Source record: 108158

In article <6bblt6$f2b$1@usenet87.supernews.com>,
Steve Hammond <shammond@loop.com> wrote:
>On 5 Feb 1998 04:57:07 , Michael and Nicole Freeman wrote:
>>Hi there!

>>The problem is, the audio file format is one I've never
>>heard of: Shockwave. It's file extension is *.swa, and it is embedded
>>in the HTML source, so I can't get LPS124.TTP to try to play it, and I
>>can't download, either. Does anyone know a way around this using CAB?

>Mike,

>I am afraid you are stuck - Shockway is an extension to NetScape and
>MISE. Even with these browsers, at least some of the older versions, you
>needed a plug-in to allow access. Its the latest and greatest and a
>PITA.

>The main reason people use this sucker is that some of the web authoring
>programs (Macromedia's Freehand and others) allow you to embed
>audio/video into the HTML code without ever having to know what you are doing.
>The problem, of course, is that without a browser that accepts the
>Shockwave plug-in, you cannot access the embedded multi-media
>experience (if I really wanted to watch TV, I would watch TV).

>I have only two suggestions.

>1) Make contact the author of the web page and
>request that he/she make the files avaiable at an ftp site in their
>native format - most likely wav or midi. Being that the page appear
>to be on a University server - this should not present a problem.

>2) Buy a cheap Mac or PC and use NetScape. Personally I would fight for
>number 1 :).

Actually, a .SWA file stands for ShockWave Audio. This is nothing more
than an MPEG Audio file with a ShockWave header glued on the front. You
don't actually need the Netscape or Microsoft plugins to play this file.
But - you need a FAST processor to decompress the audio and play it
back in real time. I have been working on some Unix source code to play
these files, but porting to the ST is difficult. Generally these files
decompress to 16 bit stereo 44khz digital audio samples. I can truncate
them to 8 bits for my TT, and re-sample to get it into a TT-usable sample
rate. But doing this in real time isn't possible with the current state
of the code. Decompressing to disk is the only choice for now, but at
these data rates that works out to 5 megabytes per minute of audio...

I've been considering decoding to MIDI format instead. It would be more compact, and wouldn't require fancy digital audio hardware to play, since every Atari has MIDI ports. (Of course, you'd need to have a decent synth plugged in...)

My attempts at speeding up the process have gone by reducing the precision of the math. (Decoding is VERY VERY math intensive...) The results are pretty ugly sounding, you really need double-precision floating point to do a good job. I haven't given up yet, but I'm beginning to think this is another area where we'll have to leave the 68000s behind. Now I gotta find someone to sell me a 68060 upgrade for my TT...

--
Howard Chu - Principal Member/Tech Staff - PLATINUM technology, Los Angeles Lab
hyc@locus.com,chu@platinum.com visit my band! http://www.highlandsun.com
Advertisements proof-read for US$100 per word, payable within 10 days. Delivery of your ad to my email address constitutes your acceptance of these terms.

2606. Re: Reviving Atari Mega ST (was Mega wanted for parts)

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: bm827@FreeNet.Carleton.CA
Message-ID: <6bf2g4$jmh@freenet-news.carleton.ca>
Source record: 108159

From: bm827@freenet.carleton.ca (Randy Kwak)
To: NESTCEPASDESPAMckoebel@jetform.com
Subject: Re: WTB: Atari Mega ST for parts
Reply-To: bm827@freenet.carleton.ca

"Chris Koebel" (N'ESTCEPASDESPAMckoebel@jetform.com) writes:
> Hi!
>
> I have an Atari Mega ST that (I believe) the video has died. I'd be very
> interested in purchasing another for parts... Also, if anyone knows
where I
> can get schematics/board descriptions that would be great!

Before you put it out to pasture, open up your Mega and perform a minor
operation on the square chips on the motherboard. I have found
with my Mega that 99% of my problems have been because of oxidation or
"chip creep", and that the square chips (GLUE, priorietary, and BLiTTer)
are most often to blame.

First gently pry up each square chip individually, noting the orientation
of the chip (just in case it pops out). Once the chip is out and resting on
the chip socket, you can dribble a bit of rubbing alcohol or pure
clinical alcohol on the contact points, and then wiggle the chip back
into place. Do that for all three square chips.

While you're "under the hood", you may want to get the same treatment
to the other socketed chips. And you may have to do it more than once.

I hope this helps. This treatment has resuscitated my Mega (and other
ST's) more than once.

Regards,
Randy Kwak

2607. English RSC Joe 135?

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: willard@headwaters.com
Message-ID: <6bf6su$j0n$1@newsbell.bellglobal.com>
Source record: 108160

Greetings all!

Anyone used Joe v135 - an html editor? It looks quite promising but has been written in French. Mine's a bit rusty. Anyone translated it to English??? I'd love a copy of the rsc file.

Please feel free to encode and email or tell me where to get it.

Regards,

Willard.

+---+
| Surfing the Net with CAB & STiNG for Atari! /|\ |
| 16mhz MegaST4 TOS 1.4 NVDI 4.11, Geneva, Neodesk |
| willard@headwaters.com Owen Sound, Ontario, Canada |
+---+

2608. Re: networking Atari's

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: CHMCAW@leeds.ac.uk
Message-ID: <6bf68r$cuo_001@leeds.ac.uk>
Source record: 108161

>There are a few utilities around that will allow your STE
>and TT to share drives and printers. The simplest on to
>use is DUET. Duet will allow two Atari's to share drives
>and a printer over either the MIDI, Serial or LAN ports.
>DUET is easy to setup, but I have found that it does not
>work with MiNT or Magic.
>

There's a seperate program that you can use in addition to DUET to make it work with Magic. I think it is called DUETMC, but I can't remember where to get it from. You put it in your APPS folder (or whatever) so that it runs when Magic boots and as long as you have it running in the background DUET runs as normal.

Chris.

2609. For Sale

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: cf943@freenet.buffalo.edu
Message-ID: <EnyrH4.G2v@freenet.buffalo.edu>
Source record: 108162

For Sale: Mega STe with 4 megs of memory, 102 meg hard drive,

with TOS 2.06 for $300 or best offer. Also an Atari SC1224 Color

monitor(needs work)-$40.00 or best offer. Also an Citizen GSX-

220 Color printer with extra ribbons-$150.00 or best offer.

All prices do not include shipping!

If interested e-mail me at:cf943@Freenet.buffalo.edu

Dane Stegman

Thanks!

--

2610. looking for Super Librarian

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: rick <rbrown@ymail.yu.edu>
Message-ID: <6bfdlrojs1@broadway.interport.net>
Source record: 108163

Hello-

I'm hoping that someone can steer me towards a copy of Pixel Publications "Super Librarian" for the ST. This universal patch librarian contains a profile for the AKAI S-612 sampler, something that would ease my pain considerably...

Alternately, does anyone know where I might find a S-612 profile for Dr. T's X-OR editor/librarian (a program I already use and feel comfortable with, relatively speaking)??

-thanks

2611. Re: Atarian in SoCal Needs Help Setting UP

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6bff9aoqo2@newsbell.bellglobal.com>
Source record: 108164

On 28 Jan 1998 12:33:25, Alvin J Baligad wrote:
>Anyone who knows,
>Looking for anyone whos gotten onto the Loop ISP in the Los Angeles area.
>I just got my hands on CAB 2.5 and have downloaded STing and Newsie and
>would appreciate a walk through to set my Falcon up to get on the web.

Remove the ASH PPP Connect ovl. You will need the Cab 2.5 OVL for STing/STik.
You will also need HSMODEM.
I don't know what the Falcon files for HS modem are but you will need to
have STing.Prg as the last file in the Sequence. Put you CPXs where they normally
go. Remove the crappy Atari serial cpx for the NEWEST STing Serial CPX.
Create an STing.INF file telling where you have STing directory on the Harddrive.

On the Falcon read the documentation on setting the Serial port.
For more information you can EMAIL me.

>
>Thanks in advance,
>Alvin J Baligad
>102135.2553@compuserve.com
>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

2612. Re: Adding SIMMS memory to my 1040 STf-

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6bff9noqo3@newsbell.bellglobal.com>
Source record: 108165

On 29 Jan 1998 08:13:16, Tony Greenwood wrote:
>Hey! madmax@bfree.on.ca (Brian Van Tilborg) wasn't it 29 Jan 1998
>05:37:43 GMT that you wrote:
>>If you take away the Atari STuff from the internet, YOU KILL THE ATARI.
>
>eeerm, I agree with your sentiments,

I feel a difference of opinion coming:-). But I will say we agree.

> However the above line is a
>little far fetched don't you think ?

No, Not at all or I wouldn't have said it. I believe it whole heartedly.

, The only ftp site to stop
>supporting ATARI is HENSA

Not true. Many FTP sites eliminated Atari software years ago, before I left
the ST in 1992. You just watch them close. I am certain there have been
ftp closures in the last 2 years. I will bet there will be more.

>and although a great site, its never been
>the same since Denesh left, its notoriously hard to log into, only
>open certain hours, and for the last year most titles simply where not
>there when you tried to download,

He did a good job there. He does a great job where he is now. He does good
for us Atari users. I watched him at work (figuratively) as he took control
of the hensa situation. I applaud him.

>There are a large number of ftp
>sites that have the same software, I don't like to see hensa stop
>supporting ATARI, But don't see it as the start of an epidemic in that
>direction :)

It is slow and painless. It is not an epidemic, it is just a reality that others
decide what is important on an FTP site. Atari sometimes gets squeezed. Being
Canadian, we like to pretend to protect all endangered wildlife. I like to
put Atari and Atari software in that category:-).

>
>Plus the majority of ATARI users in the UK..(Dunno about other
>countries) are not on line, thus they would dissagree that anything
>happening on the internet would "kill the ATARI"

The UK hasn't had the internet epidemic yet. It is something so big overhere
in North America that I cannot describe. If 1 out of every 100 users had
purchased a modem and tried to use a BBS in the last 12 years, well now

99 out of every 100 purchase a TOTAL INTERNET package. The boom is incredible. Within 18months many BBSs have been crushed. New users don't even know what a BBS is but they are all internet users. And they are bad users at that:-). For a Sole Atari user in a city where the nearest Atari User is a complete stranger more than 1.5 hours drive and there are no dealers and no software available, the internet is the ONLY lifeline to software and connections to dealers. Alot of fun can be used finding software on FTP sites.

For your information Homa Systems is about 7 hours from me, and Computer Direct is about 2.5 days drive away. I also didn't know they existed until I got on the internet.

I enjoyed my trip to the UK in 1991. I was happy to see Atari STuff. If there is still an Active Atari User base then thats great. The UK and Germany are plusses to the Atari community. But in North America, Atari never got off the ground and really was dead in 1987. Great software, great programmers, great machine, poor marketing, poor sales, poor distribution. Nonetheless dedicated ST users continued, and surprisingly still do. However your experience and my experience with a great computer are very different. So perhaps I shall rephrase the above to, YOU KILL ATARI FOR THE REST OF US FTP SOFTWARE DEPENDENT LOSERS outside the loop on the booming atari scene;-). Oh and how many Atari stores are left? FTP sites are great exploration for me.
>
>Like I say, I agree with your sentiments, but lets get it in
>prospective :)

Well, I will get into perspective, but unfortuneately I see it all to clearly for me. I just am not saying it properly.

>
>There is a school of thought that ftp sites are harming the ATARI,
>After all most people that go on line will stop using ATARI Public
>Domain libraries, why pay when you can download?

System of distribution, path of least resistance.

>, These libraries have
>served the ATARI community for many years through thick and thin, our
>platform survives on PD, Freeware and Shareware,

Hmm, now lets talk about perspective. You say the same thing only with a different spin. PD, Freeware and shareware are created by software programmers and not PD libraries. Libraries are a method of distribution. I say the platform dies if not distributed through the internet. You say SURVIVAL depends on PD being distributed through libraries.

>Yet the more people
>that join the internet, the less people using PD Libraries and if you
>get the majority or a large percent of ATARIans on line, then these PD
>Libraries will fold,

Yes, that is correct. The Internet has arrived and the way is coming, get ready for the splash. PD Libraries must advance with the times and offer

their wares through a controlled FTP site. Increase distribution and Access
to more people.

>
>Let us not forget the input these libraries have had, not least
>Goodmans in the UK for the ATARI shows over the last couple of years,

Not to take anything away from Goodmans. They have little effect outside of
the UK. But anyone who is willing to put on a show is worth supporting. I hope
you support shareware authors accordingly as well.

>how much software would there be on ftp sites if PD Libraries didnt
>exist in the first place?

Just as much as there is today silly:-). PD libraries were the most efficient
method of distribution software for many years when interenet access was hard
to come by. Now in my town in the middle of nowhere there must me 15 internet
providers. Maybe a BBS is left but I can't find it anymore. All my lists
are dead for my own city.

>blah blah blah....you get the general idea
>yes :)

blah blah blah I have bored myself too at 12am.
>
>Sorry this is not a moan, just a few thoughts on another point of view
>at 6am and bored silly :)))
>

See you next round:-).
>..
>
>
>..-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
>paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/
>---
>----------------- Join the ST+ Mailing list -----------------
>email Majordomo@spodden.zetnet.co.uk and Put subscribe stplus
>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

2613. Re: Adding SIMMS memory to my 1040 STf-

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6bffa0oqo4@newsbell.bellglobal.com>
Source record: 108166

On 29 Jan 1998 16:42:31, Dwmoar wrote:
>>Let's all continue to promote this fabulous machine and keep it alive. Umm,
>hello, thats the idea of keeping the FTP sites UP. There is more stuff on them
>then I could ever use, but I use them because there is more stuff:-). If you
>take away the Atari STuff from the internet, YOU KILL THE ATARI.
>
>I don't know about you but LONG before the internet became of intrest to most
>the were private BBS all over the place.

Yes, there were many, I ran a 32 line BBS, using TBBS for the PC and a digicomm
controller.

>These were all good sources of
>software, and yes some of them had pirated wares also. There are still quiet a
>few of these good BBS's
>still out here. Finding them can be hard

Nearly impossible.

, but once you find one you can usally
>find others.I for one still use thes BBS's and am sure if they start shutting
>down the atari stuff on the net alot of other will uses these again.

I don't think so.

>On good
>BBS still running since the early 80's is Ace of America (503) 761-9074. He
>has quite abit of file for the old 8-bit and ST alike. Give him a call sometime
>he still supports 300 baud to 28.8 baud I hope soon he will support upto 56.6
>

THere used to be over 20BBS in my community. Most have become IPs. THen there
are all the big name trash IPs. There aren't any BBS in my city that I can find.
There rarely ever was any Atari Support unless I created it.

I never/very rarely call long distance to a BBS. Internet is a local call.

BBS unfortuneately are dead. I would like to run one again but doubt anyone
would call. However, just watch I am going to get one up and running in the
next 18months. BBS just can't offer the internet and thats what people want.

I am sorry but the current trend is the internet and if I am going to be on
the internet I look for what my interests are. Thinking ATARI WAS DEAD I took
a look to see if there was any remnents of my old computer lying around.
Surprise suprise, theres lots and I want it to remain that way. I wouldn't
be getting a Falcon if there wasn't FTP sites and a fun good bunch of Atarians
here. I'll get a TT too. And set up a BBS. (I have 3 STs doing nothing ATM.)

You want to impress people now. Show your Atarians (if you can find them:-)
all the neat stuff on FTP sites for them.

Thanks for you comments though.

My favourite things from the 80s.
Atari ST
BBS
Public Domain Libraries.

My favourite things from the 90s
Atari ST
Internet, STing, NEWsie, CAB
FTP Sites

My favourite things for the next millenium
Atari ST
you guys if your still here:-).
Galaticnet
AFPS (Atari File protection sites:-).

Gee, I hope my ST can handle yr2000?

later.

2614. WTB: Ultima Games

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: "J. Emond" <emond@ican.net>
Message-ID: <34DB3EF1.B66@ican.net>
Source record: 108167

Hi,

I'd like to buy the following Atari ST Ultima Games:

Ultima II, Ultima III, Ultima IV, Ultima V & Ultima VI

Thanks,
Steve

2615. Re: STiNG, CAB, and Multitasking

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: szhays@catbert.ucdavis.edu
Message-ID: <6bfj7r$5p3$1@mark.ucdavis.edu>
Source record: 108168

Howard Chu (hyc@frisky.la.platsol.com) wrote:
:
: Is it worth pointing out at this point that the MiNTnet OVL *never*
: blocks CAB? Yes Eric, I had the same gripes as you when I first
: started using CAB six months ago. At least in this respect, it is
: not a CAB API limitation causing the problems...

Well, that would seem to confirm my earlier belief that this had to do with a STiNG API limitation. But Peter can easily, and justifiably, point out that MINT allows for threads, which allows for the standard way of resolving this problem. My belief is that this problem can be resolved without resorting to threads, a solution that would then be useable under Geneva without MiNT and would apaprently require rewriting CAB to accomodate Magic's different style of threads. I think an extension to the STiNG API could be used to keep the address resolution process in the background.

I am quite impressed by the description of the MINT/CAB OVL that I have seen in this newsgroup. But I chose STiNG instead of MintNET for certain reasons and would prefer to stay with this solution if possible. I am sure those that chose to go the other way place a very high value on your efforts, Howard, just as I do on the efforts of Peter and Dan.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

2616. Re: Goodans.

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: k.lever@zetnet.co.uk
Message-ID: <6bfkuc$8do$1@irk.zetnet.co.uk>
Source record: 108169

On 6 Feb 98 04:15:28, Harry Sideras wrote:
KL*Hi Keith*, on 03 Feb 98 you wrote: ...respect, brethren
KL kl>
KL kl> Can anybody tell me Mike Goodman's e.mail address please?
KL
KLGoodman's Software/PD
KL16 Conrad Close
KLMeir Hay Estate
KLLongton, Stoke-on-Trent Email: m.goodman@mcdial.com
KLStaffordshire Tel: 01782 335650
KLST3 1SW Fax: 01782 316132

Thanks Harry.

But Ive tried this e.mail address and the mail was returned as unknown destination.

Suppose I'll have to snail mail.

Keith.
****
+ Keith Lever. ---------- e.mail:- k.lever@zetnet.co.uk +
+ Atari 4160 ste-------Magic.V5-------NVDI V2.5-------CAB V2.5 +
****
I can feel my mind going----------`oooops'-------its gone!

2617. Re: Want to use 1040 ST with Internet

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <27591_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 108170

Hi Peter, on 04 Feb 98 you wrote: ...respect, brethren
PR>
>>> Look out for the archive WWW131.ZIP from Atari FTP sites.
>>
>> Is that still updated? If so, does it include STiNG or STiK?
PR>
PR> No, it's ancient, and contains STiK therefore. It's so old that it
PR> hardly can be recommended.

My point is that it's a complete package with an installer. It will serve as
a solid basis for getting up and running until they can ask advice here or
read of the current recommendations.

>> Judging from the questions in here, there seems to be demand for a
>> simple unique web access package for floppy driven STs.
>>
>> I suppose you would need authorization from STiNG and CAB authors.
PR>
PR> Just go ahead. CAB V1.5 (the only free version) has been used for
PR> this before.

Indeed, but it's about time that a fresh package of recent and, most
important, stable versions was issued as a package. Both STiK and STiNG
versions could be compiled - just as long as some standard settings are made
available in each.

--
Regards, Harry Sideras - UK Association of Atari User Groups
#
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~

2618. I want to join

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: Alex Camanini <ott@mbox.opencom.it>
Message-ID: <34DB533F.1C14FE05@mbox.opencom.it>
Source record: 108171
Cross-posted to: comp.sys.atari.st,i,wish,to,join!

```
I wish to join !
How is possible !
```

2619. Atari/Cubase

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: musicman@pixi.com
Message-ID: <34db610d.0@bonaparte.pixi.com>
Source record: 108172

Aloha!

Any of you Atari Falcon/Cubase users out there:

I'm having a problem with getting stuck notes when sequencing
with Cubase.

Latest change...added a Alesis Nanobass and Nanopiano to my MIDI
chain...(which is a star-network btw), and since then I have these
stuck notes when sequencing or during playback or both. Not sure
if it is really stuck notes or garble info received on the playback.
The notes are never the same ones...and always originate not from
the Nano units but, from my Roland U20 Keyboard/controller/module.

Is there a midi-control in Cubase that can turnb these off? or somehow
correct my problem? Can anyone help? Or any idease?

Aloha and thanks

Vern

2620. Re: STiNG and Tosbox emulator on Wintel PC: does HSMODEM matter?

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: Mark Slagell <bald_soprano@usa.net>
Message-ID: <34DB68BF.441E@usa.net>
Source record: 108173

Steve,

In the current release of Tosbox, serial emulation is done at the hardware level and nowhere else, i.e., Atari's setup of using the MFP and other chips to service a hardware port is quite faithfully reproduced. So TOS interacts with Tosbox's virtual hardware in the same way it does with the actual Atari hardware, and therefore TOS bugs can still be a problem; hence the recommendation that people use a patch.

So HSMODEM should, in theory, help with flow control; but if you aren't having problems, then I can't think of a good reason to mess with it. I don't entirely know how PPP works, somebody with a little more technical net-savvy here may be able to answer this, but I suspect it works, by nature, in packets, a kind of logical flow control may be built in.

In an earlier release serial emulation was done at the BIOS level, which was more reliable in some ways, and was less work for me; but it turned out to be incompatible with almost all Atari software. oh well.

Good luck.

-- Mark

"Apart from the known and the unknown, what else is there?"
-- Harold Pinter

2621. This faulty 520ST...

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: Iggy Drougge <optimus@canit.se>
Message-ID: <614.7341T1299T2984@canit.se>
Source record: 108174

A while ago, I got an Atari 520 ST from a friend, so I went out and downloaded some software and bought coverdisks to try it, but whenever I tried to run a program, or even view a text file, the computer would go down, with what looks like two bombs flashing briefly before the machine resets.
What could this be and is there any simple remedy to this problem?

--
/\ __ __ __ __ __ __ __ __ __ ____
/\// \ / \ / /\ /_ \ / \ / \ / /\ / \ / \ / __/
/ // /\// /\//\ /__ / / // '_// / // / // /\// /\// __/
\/ __/ __/ __/ \/ __/ \/_/ __/ __/ __/ __/ __/optimus@canit.se

2622. Re: Adding SIMMS memory to my 1040 STf-

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34e37454.24891549@news.zetnet.co.uk>
Source record: 108175

Hey! madmax@bfree.on.ca (Brian Van Tilborg) wasn't it 6 Feb 1998
16:55:19 GMT that you wrote:

>, The only ftp site to stop
>>supporting ATARI is HENSA
>
>Not true. Many FTP sites eliminated Atari software years ago, before I left

I was talking in the last few years, Only Hensa that i know of,

>ftp closures in the last 2 years. I will bet there will be more.

Not that I heard of...

>>supporting ATARI, But don't see it as the start of an epidemic in that
>>direction :)
>
>It is slow and painless. It is not an epidemic, it is just a reality that others
>decide what is important on an FTP site. Atari sometimes gets squeezed. Being

This is true, if they need space then ATARI will suffer :(

>Canadian, we like to pretend to protect all endangered wildlife. I like to
>put Atari and Atari software in that category:-).

hehehe and you can't eat an ATARI ;-)

>>Plus the majority of ATARI users in the UK..(Dunno about other
>>countries) are not on line, thus they would dissagree that anything
>>happening on the internet would "kill the ATARI"
>
>The UK hasn't had the internet epidemic yet. It is something so big overhere

Thus my above statement is correct ?

>Within 18months many BBSs have been crushed. New users don't even know what
>a BBS is but they are all internet users. And they are bad users at that:-).

Yes..BBS are suffering, one of the major UK BBS (AllAtSea) closed
last week :(

>I enjoyed my trip to the UK in 1991. I was happy to see Atari STuff. If there
>is still an Active Atari User base then thats great. The UK and Germany are

There are many User groups forming all over the country, more than
before, not because of more users, but because there is more need for
them :)

>LOSERS outside the loop on the booming atari scene;-). Oh and how many Atari
>stores are left? FTP sites are great exploration for me.

I agree, I don't dispute that, i would be lost without them and fully
admit I dont use PD Libraries or BBS anymore, I use the internet to
its fullest :)..I was speaking for the off line community who being
off line cant speak up in here themselves :)

>PD libraries. Libraries are a method of distribution. I say the platform dies
>if not distributed through the internet. You say SURVIVAL depends on PD being
>distributed through libraries.

Nope, I said PD libraries survival was at risk, not the ATARI, and
they are at more and more risk as more and more ATARIans do discover
the internet,

>Yes, that is correct. The Internet has arrived and the way is coming, get

Yes....in time the inevitable will happen, it is the way forward, sad
for PD Libraries and sad for BBS but in time :(

>>Let us not forget the input these libraries have had, not least
>>Goodmans in the UK for the ATARI shows over the last couple of years,
>
>Not to take anything away from Goodmans. They have little effect outside of

Yes I know, I can only speak from my own perspective, my point was
that these people who supported and kept the ATARI going before the
internet, are now going to be the ones to suffer..

>the UK. But anyone who is willing to put on a show is worth supporting. I hope
>you support shareware authors accordingly as well.

I do not, I dont particularly agree with shareware, I have registered
3 bits of software that I used a lot, 2 i still use daily, I dont
actualy use much else anyway, I believe the ATARI is a hobby platform,
not a money spinner <smile> just my opinion of course :)

>>how much software would there be on ftp sites if PD Libraries didnt
>>exist in the first place?
>
>Just as much as there is today silly:-). PD libraries were the most efficient

I dont think so.. no one would have made PD in the first place if
there was no way to distribute it, the only way I know of doing that
was through PD Libraries,

>method of distribution software for many years when interenet access was hard
>to come by. Now in my town in the middle of nowhere there must me 15 internet
>providers. Maybe a BBS is left but I can't find it anymore. All my lists
>are dead for my own city.

Now yes, but most of the software on ftp sites was made pre internet,
yes?

>>Sorry this is not a moan, just a few thoughts on another point of view
>>at 6am and bored silly :)))
>>
>
>See you next round:-).

Ding Dong!.. ;-)

.-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

---------- Join the ST+ Mailing list ----------
email Majordomo@spodden.zetnet.co.uk and Put subscribe stplus

2623. Re: Falcon Floppy drive

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: dd@denscicorp.force9.co.uk
Message-ID: <MPG.f45908c84b87bc4989687@news1.force9.net>
Source record: 108176

> 1. Will ANY 1.44MB floppy disk drive work with the floppy
> controller chip in the Falcon?

I'm just using a standard Epson 1.44Mb in mine, off the shelf. I had to
set the ID Jumper though to be 0 instead of the PCs (non)standard of 1.

--
==========
Dave Denscombe (aka Zaphod)
"There's a guy who really knows where
his towel is" - Ford Prefect

--
ICQ: 3719723
E-mail: dd@denscicorp.force9.net
Web site: http://www.denscicorp.force9.co.uk
==========

2624. Re: "The Light of Adamas", der DRACONIS Web Browser

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <34db2b3027f9062@club-internet.fr>
Source record: 108177

Hello,

in article <EnwoFE.orF@suse.modem.stud.uni-hannover.de>
Peter Rottengatter wrote:

> > berkely. Don't ask me what the difference are between Berkely and BSD...
> > is it the same thing?
>
> Yes they are the same.
>
> There is propably a lot of confusion here. There is no standard at all on

And one again, a great course, very explanatory :-))

When do you publish a book ? ;-)

--
Pascal, surfing the web on his Falcon...

2625. Re: MagiC causes Falcon030 Unstability - Better Multasking OS?

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <34db2b3027f9063@club-internet.fr>
Source record: 108178

Hello,

in article <6berb7$m4$1@infomania.emw.ericsson.se>
Magnus Kollberg wrote:

> > > 3. Boot problems - get message **System Destroyed** messages.
>
> This is a problem that some people have and others doesn't. One thing
> to test is to comment out the _TSL line in your magx.inf file and see
> if that helps. It turns off preemptive multitasking at boot. I'm not
> sure
> at what point MagiC reads this file, but it could be something to test.

It is read before anything else, according to the docs. AFAIK, commenting
the _TSL line out is the same as not having this line at all.

> > > 6. Can't use downloaded desktop icons from TOS - MagiC icons not very
> > > good.
> > You CAN, but this will not solve your real problems.
>
> You need a resource editor to add new icons to the icons file or you can
> just drop an icons file in the rsc folder. MagXdesk will load all icon

A link is enough. I proceed this way. Very useful with a "huge"
deskicon.rsc and a lot of those little icon.rsc files provided with more
and more programs.

--
Pascal, surfing the web on his Falcon...

2626. Re: MagiC causes Falcon030 Unstability - Better Multasking OS?

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: drojo@marlin.utmb.edu
Message-ID: <6bg01b$11f$1@allele.utmb.edu>
Source record: 108179

Hi Mike, I have experienced some problems with MagiC at the
beginning, but most of them can be sorted. The boot problems may came from
the HD driver: with a ICD driver I got that "system destroyed" all the
time, but when swith to AHDI the problem is no more, of course if you get
a copy of HD driver will be much better :-). Be sure you are using
Extendos Pro v 2.2b that is the last version (IIRC) and the one that works
well with Magic.
The systems lockups are usually produced by the (old or in
development) applications running, but MagiC itself is very stable (at
least in my falcon) and so it is with well written software. In the case
you cannot get an application to run under Magic, after trying tho run
with the TOS compatibility switch on and in singletasking, then try
another multitasking system as Geneva, Multitos or Naes (I just boot in
plain TOS for that).
About the desktop, is a matter of taste, but you can always run an
alternative Desktop as Thing, Neodesk, Ease or other... but the Newdesk
icons may be used in Magicdesk, just drop the RSC file in the right folder
(I don't remember the name now, sorry) and them will be available when
assigning an icon.
No clue about the slow downs you experience, but sounds bad.

Hope you get your system to work properly...

Daniel.

Mike Saeger (wanda@xnet.com) wrote:
: Sadly, I had to delete MagiC from my Falcon030.
: 1. Unexpeced sloooow downs. Type a key and see it on the screen seconds
: later.
: 2. Extendos became unstable - not always to access CD-ROM drive
: 3. Boot problems - get message **System Destroyed** messages.
: 4. Desktop not as good as TOS - Can't assign function keys to Icons
: 5. Unexpected system lock ups
: 6. Can't use downloaded desktop icons from TOS - MagiC icons not very
: good.

: With MagiC removed - my Falcon030 is very stable.
: Thanks!

--

Daniel Rojo daniel.rojo@utmb.edu
University of Texas Medical Branch, Galveston

2627. Okami

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <34db2b3027f9069@club-internet.fr>
Source record: 108180
Cross-posted to: fr.comp.sys.atari,comp.sys.atari.st

Hello,

J'ai dï¿½couvert que Okami (U1.33 au moins) rï¿½agit parfaitement au champ
'Followup-To: '. 'Followup-To: poster' par exemple. Cool, non ?

I've discovered that Okami reacts as expected to the 'Followup-To: '
field. Cool, isn't it ?

--
Pascal, qui "surfe" la toile sur son Falcon...

2628. Update Atari Stuff ForSale

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: phantomm@eastky.net
Message-ID: <886776818_OASIS_@eastky.net>
Source record: 108181
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st

```
Greeting Atari Users,

Here is an update to our Good Atari Stuff ForSale List.
More items added to list.

ATARI 8-bit items
-----------------
1.*SOLD*

2. SBM Small Business Management for Atari 8-bit Computers
Original disk, Notebook manual, Basic XL cartridge and manual.
Requires 2 Double Density Disk Drives. Price-$15.00

3. Eleven Atari 8-bit software titles---------PRICE REDUCED*
MRCA Mach 2 / original disk and manual.
Wayout / original disk and manual.
Mad Magazine's Official Spy vs. Spy / original disk and manual.
Asteroid Miners / original disk and manual.
Round About / original disk and manual.
Micro Shuttle / original disk and instruction card.
Bill Budge PinBall Construction Set / original disk and manual.
Raid over Moscow / original disk and manual.
Menu Writer / original disk, manual and box.
Cut and Paste / 2 original disks, manuals and folder box.
Music Construction Set / original disk, manuals and folder box.
All Eleven software items for $30.00.

4. Omnitrend's Universe
2 Original disks and Large Black NoteBook manual
Hard to find game. Price-$30.00

5. Atari Remote Control Wireless JoySticks
Original Box, 2 JoySticks and Interface. No PowerSupply.
Intended for use with a 2600 system but will work on Atari 8bit.
Like new. Price-$10.00

6. Atari XDM121 Daisy Wheel Printer
Good condition. No manual or box. Prints well.
Price-$15.00

7. PQ The Party Quiz Game
4 push button controllers, Interface, 2 original game disks,
4 sets of extra game disks, Original manual and box
Like new. Price-$20.00
```

8. Animation Station
Drawing Pad and Pen, Original disk and manual.
Like new. Price-$20.00

Atari ST Game Software
---
9. SuperCars II / Original Disk, manual and box.
Price-$7.00

10. RamPart / Original Disk, manual and box.
Price-$7.00

11. StormBall / Original Disk, manual and box.
Price-$7.00

12. Tetra Quest / Original Disk, manual and box.
Price-$7.00

13. Wanderer / Original Disk, manual, 3D glasses, and box.
Price-$7.00

14. MindWheel / Original Disk and Book.
Price-$7.00

15. Essex / Original Disk and Book.
Price-$7.00

16. Total Recall / Original Disks, manual and box.
Price-$7.00

17. Last Ninja 2 / Original Disks, manual and box.
Price-$7.00

18. R.B.I. Two BaseBall / Original Disk, manual and box.
Price-$8.00

19. Jewels of Darkness / Original Disk, manual and box.
Price-$6.00

20. Damocles / Original Disk, manual and box.
Price-$7.00

21. The Sentry / Original Disk, manual and box.
Price-$6.00

22. Q-Ball / Original Disk, manual and folder box.
Price-$7.00

23. Mortville Manor / Original Disks, manual and folder box.
Price-$7.00

24. Into the Eagles Nest / Original Disk, manual and folder box.
Price-$6.00

25. Cloud Kingdoms / Original disk, Poster instructions and box.
Price-$7.00

26. Monster Pack Volume 1 (includes 3 games)
Shadow of the Beast 1.
Infestation.
Nitro.
All original disks, manual covering all games, and box.
Price-$10.00

27. Zork II / Original disk, manual, box, and etc.
Price-$6.00

28.*SOLD*

29.*SOLD*

30. Beyond Zork / Original disk, manual, box, and etc.
Price-$7.00

31. A Mind Forever Voyaging / Original disk, manual, box and etc.
Price-$7.00

32. WishBringer / Original disk, manual, box and etc.
Price-$7.00

33. SpellBreaker / Original disk, manual, box and etc.
Price-$8.00

34. Perry Mason
The Case of the Mandarin Murder / Original disks, manual and box.
Price-$7.00

35. High Roller / Original disks, manual and box.
Price-$7.00

36. Omnitrend's Universe 3 / Original disks, manual and box.
Price-$8.00

Atari ST Applications and Utilities

A1. Easy Draw Package
SuperCharged Easy-Draw version 2.24.
Super Charger version 1.01.
Easy Draw Font Pack 1.
Easy Draw Personal Draw-Art 1.
All Original Disks and Manuals in the Original NoteBook.
Price-$15.00

A2. Partner ST / Original Disks and NoteBook Manual.
Price-$8.00

A3. PayRoll Master / Original Disk and NoteBook Manual.
Price-$7.00

A4. Scholastic Series Biology Package
For Grades 8-9
Volume 1 Original disks, manual, and plastic folder box.
Volume 2 Original disks, manual, and plastic folder box.

Volume 3 Original disks, manual, and plastic folder box.
Volume 4 Original disks, manual, and plastic folder box.
Price-$12.00

A5. Photo Show Plus version 1.01 / Original disks, and manual.
Price-$6.00

A6. Slicctop / Original disks and manual.
Price-$9.00

A7. Michtron Package
The Juggler / Original disk, manual, and box.
Michtron Utilities / Original disk and manual.
M-Cache / Original disk and manual.
Tune Up! / Original disk and manual.
PinBall Factory / Original disk and manual.
Price-$15.00

A8. Metacomo Make / Original disk, manual and box.
Price-$5.00

A9. Quick ST II version 2.21 / Original disk and manual.
Price-$5.00

A10. PaintWorks version 1.5 / Original disk, manual and reference card.
Price-$7.00

A11. AutoProgram database / Original disk, manual and container.
Price-$5.00

A12. HelpMate / Original disk and manual.
Price-$7.00

A13. Abbreviator ST version 1.1 / Original disk and manual.
Price-$5.00

A14. AND Fast-Key Shell / Original disk and manual.
Price-$6.00

A15. AND Cash_Register / Original disk and manual.
Price-$6.00

A16. ZoomRacks / Original disk and manual.
Price-$6.00

A17. Thunder! version 1.31 / Original disk and manual.
Price-$6.00

A18. ColorWriter version 1.2 / Original disk and manual.
Price-$5.00

End of list.

DISCOUNT

*Any order which totals $30.00 or more will receive a automatic $5.00 off.

*Any order which totals $60.00 or more will receive a automatic $10.00 off.

To place a order for any item contact us at the address below.
Have a question about a item? Then feel free to ask.

Thanks,

--

E-Mail Address phantomm@eastky.net
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

2629. RE.: Atari and Canon laserprinter

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: twm@post1.tele.dk
Message-ID: <6bg4u8$8uh$1@news1.inet.tele.dk>
Source record: 108182

Is it possible to connect a standard Atari ST to a Canon LBP-4
laserprinter? If yes, do I need a driver or other software?

A call for help!

2630. Re: ZIP DISK with Spectre GCR

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <34DB9805.685E@cfcsc.dnd.ca>
Source record: 108183

Marc Laan wrote:
> Neil Roughley (roughley@HORMEL.unix.dsoe.com) wrote:
> : On 28 Jan 1998, LVS2CULAFF wrote:
> : >I am planning on obtaining a ZIP DRIVE (SCSI) for my Atari 1040STe using
> : >the LINK II plug. The question I have is, can I use the ZIP DISK DRIVE
> : >as the one where my System software loads on it? I know it emulates a
> : >Mac Plus computer, but I am not sure if that system can work with a ZIP
> : >DISK.
> : The SCSI version of the Zip drive comes with a 'special' dual-format Zip
> : disk. I assume it has drivers and utilities for both the PC and Mac.
> : System 6.0.8 or greater is required. I don't know enough about Spectre GCR
> : to confirm if it would work, though.
>
> AFAIR, the latest (and last) spectre gcr, now five years old, only works
> with system 6.0.2 or earlier versions, not with any higher version
> numbers.
> regards, Marc.

Well _I_ have been using system 6.03, 6.04, 6.05, 6.07, and 6.08,
with no more problems than usual Mac crashes (experienced on every
system)
I am going to be trying the demo of RAM charger which apparently will
allow 4MB
Mac Plus systems to use system 7.0. it might be kinda slooow :)
--
thanks*merci*danke*slainte-mhath*tusen-takk*diolch-yn-fawr
Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
GraphicArts TOS 1.04-1.62-2.05-4.04
Collï¿½ge des Forces canadiennes ken.macdonald@taf.ftn.org

2631. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34dd7d8b.30651013@news.demon.co.uk>
Source record: 108184
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

On Wed, 04 Feb 1998 11:39:30 GMT, paxton@zetnet.co.uk (Tony Greenwood)
wrote:

>Hey! guy@swampdog.demon.co.uk (Guy Harrison) wasn't it Wed, 04 Feb
>1998 03:07:16 GMT that you wrote:
>
>
>
>>>>You're right. STOS does what it does well - and there are more users
>>>
>>> I am not sure what you mean by that comment and am holding judgemt,
>>>STOS does what it does well ?...
>
>>Simply trying to avoid implying the reverse which I seem to have
>
> Well it reads that STOS is limited to itself, that it can only manage
>certain things..where I concede that all languages have there
>limitations I have never seen you use anything simmilar, would you
>finish off a paragraph with "well C does what it does well" implying
>whatever?...go on admit it you wouldn't..

Nope, I wouldn't. I'd have to say the opposite! It can easily be
argued C does what it does too well! There's always one more way to
accomplish exactly the same thing. Worse than that, it would be more
correct to say there's (in practice) always one more way to accomplish
nearly the same thing. This can make it extremely difficult to be able
to follow third party sources.

>thus using it to describe
>STOS means you think less of it....

If we were sat in a pub this exchange would take a couple of minutes
'cos we could use all those "ah yes", "hmm", and body language
doofreys that would tell us both we weren't really on opposite sides
of the fence in this particular context!! ;-))

> <FX:SLAP> Choose your weapon sir....

I only think less of it because it it difficult to do anything with it
that it has not been designed to do. In the same manner, I think less
of any language that is subject to the same restrictions. What STOS
has got in its favour, is unlike "those languages", it can do some
things very well, which promptly raises it back out of that catagory!

That's what I meant when I said it does what it does well! :-)))

> DICLAIMER My above posting is a JOKE in response to insinuations that
>I like STOS.........get happy:)

I am. Got 2 cases of Kronenbourg in the fridge! ... <G>

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

2632. Re: This faulty 520ST...

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: dwmoar@aol.com
Message-ID: <19980206235300.SAA00260@ladder02.news.aol.com>
Source record: 108185

>A while ago, I got an Atari 520 ST from a friend, so I went out and downloaded some software and bought coverdisks to try it, but whenever I tried to run a program, or even view a text file, the computer would go down, with what looks like two bombs flashing briefly before the machine resets.

This sounds like you are having a buss error. You might try reseating the GLUE and MMU chips, or you could try the famous Atari drop test. If you can figure it out I do repairs for $30.00 plus parts and shipping. Hope that this helps

Atari*Dave
The Hardware Man

2633. Re: STinG/ppp Working, finally!

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: Chris Whitelock <chrisw@newton.dialix.com.au>
Message-ID: <886809213.134282@newton.dialix.com.au>
Source record: 108186

Peter Rottengatter <perot@suse.modem.stud.uni-hannover.de> wrote:

I get this problem all the time on my Falcon too!

:> As I started saying though, STinG stopped working. The problem
:> is it tries to send the ATZ command and just stops there, no
:> timeout and response from the modem. I can cancel with esc but
:> it will sit there for as long as I want if I don't. I have a Falcon
:> and have set every reference to ports to Modem 2. The only place
:> I can't change that is the routing table which says Modem 1.
:> If I dial out with some other software, I can sometimes coax
:> STinG to dial also, but even that's not working tonight.
:> What's going on?

: I don't know. Maybe you accidently set the port to some values the modem
: does not understand ? For instance the modem won't receive the command
: if it's a 14400 bps model and the port is set to 115200 bps. Check out
: "Serial Setter" (i.e. SERIAL.CPX).

: Cheers Peter
: --
: ---
: Peter Rottengatter perot@pallas.amp.uni-hannover.de
: http://www.stud.uni-hannover.de/~perot
: ---

2634. Re: Use of -- in signatures

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: Clair Shaw <Clair@shaw1.demon.co.uk>
Message-ID: <jQVUyEAPB220Qw1n@shaw1.demon.co.uk>
Source record: 108187
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

In article <Ensv0o.o4F@suse.modem.stud.uni-hannover.de>, Peter
Rottengatter <perot@suse.modem.stud.uni-hannover.de> writes
>In article <4696410_000003_OASIS_NEWS@the-gap.demon.co.uk>,
> gary@the-gap.demon.co.uk (Gary Priest) writes:
>
>> I've recently had someone ask me to stop POPwatch prefixing the signature
>> file with <CRLF>--<CRLF>
>>
>> I'm reasonably happy to do this, but can someone tell me what the
>> standards/rules are for this? It was my understanding that all sigs should
>
>I understand putting the -- into the signature is one's own decision. So
>it's probably better to not do it automatically, as everybody can easily
>put it into the signature file.
>
>I occasionly remove the -- from my signature in the posting if I refer to
>the signature in the message, to make sure nobody wants to follow the
>reference to an already cut away footer.
>
>
>Cheers Peter

if you put a -- (line line, space) in an email in a line of its own, in
some software (on the PC) everything is cut underneath it when you
reply.

--

so if you reply to this message using Turnpike, this line will be cut
away.

--
Clair Shaw (aka. CDS) |
Clair@Shaw1.demon.co.uk | Happy valentines
ICQ: 1043359 | day!
WWW: www.shaw1.demon.co.uk|

2635. Re: Connection of HDD

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <886722944.552987@nn1>
Source record: 108227

>If have an Mega ST 4 and a
>SH204 HDD. My Problem is that
>I doesnï¿½t have a cable to
>connect the HDD to the ST.
>Can anyone tell me what kind
>of cable is needed ?

Hi there,
You need a cable with 19-pin D-type connectors in both ends. This is a very rare cable and may be hard to find. The 19-pin type doesn't belong to the normal standard unfortunately, but I seem to remember that old Mac's used a similar cable for conecting external disk drives. I'm not sure about it though...
Otherwise you could buy two 25-pin D-type connectors and try to cut them down to 19 pins and solder it together on your own. Don't make the cable any longer than about 30-40cm and make sure that it has a good shielding.

Good luck!
Claes
claes.holmerup@mailbox.swipnet.se
http://come.to/claes.holmerup

2636. PLIP / Printer port TERM

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: Leon Brocard <leon@twoshortplanks.com>
Message-ID: <34DA5F36.ED88158A@twoshortplanks.com>
Source record: 108228

Hokey dokey,

I want to connect my Falcon to my linux box, and the serial port's
already taken. So? PLIP? Does anything apart from MintNET / the whole
68klinux thing support PLIP?

Alternatively, can anyone point me in the direction of a terminal
program that'll use the parallel port? (Falcon=>VT100 terminal!)

Many many thanks, Leon.

--
Leon Brocard...PERL / UNIX
leon@twoshortplanks.com............http://www.twoshortplanks.com/leon/

... It said, "Insert disk #3," but only two will fit!

2637. Re: Bill Gates got one...

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: rsg0910@iglou.com
Message-ID: <Enxs3F.3Bp@iglou.com>
Source record: 108229

In article <6bcp42nvg1@due.unit.no>, Jo Even Skarstein wrote:

>The movie is available on http://cnn.com :-)

heh heh... This has always been the kind of thing I've been wanting to hear, about someone doing something like this or similar to Gates. I saw part of the story last night, but it didn't hit me til later. I've been chuckling about this for awhile.

The URL, for those of you on the lookout is...

http://cnn.com/TECH/computing/9802/04/belgium.gates.ap/index.html

Long URL, I know... The kicker is that it was done by a prankster by the name of Noel Godin, a well-known pieing anarchist that I've heard about in the past. The links will lead you to more about the guy. Had he done it to a President, as well as other world leaders, hee-hoo... That's something I'd love to see myself! [bwaaahahah] Heck, even they need a practical joke played on themselves sometime sooner or later, rather than just those in the corporations like Gates.

Now to expect a visit from the anal-retentive no-humor Secret Service...

Now for some of us to do it to the Tramiels, or for Godin to do it.

--
Homepage: http://members.iglou.com/rsg0910

Sez who that a deaf person can't have fun on the net? No ears required!

Junk emailers beware: $500 fee charged for each junk and spam ad.
-Sending the junk email indicates acceptance of these terms and a LARTing.

2638. Goodans.

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <27472_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 108230

Hi Keith, on 03 Feb 98 you wrote: ...respect, brethren
kl>
kl> Can anybody tell me Mike Goodman's e.mail address please?

Goodman's Software/PD
16 Conrad Close
Meir Hay Estate
Longton, Stoke-on-Trent Email: m.goodman@mcdial.com
Staffordshire Tel: 01782 335650
ST3 1SW Fax: 01782 316132

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

2639. Re: Atari MPegs and Pamela Lee :-).

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <27473_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 108231

Hi Tone, on 03 Feb 98 you wrote: ...respect, brethren
p>
m>>> Ok, I got some Pamela Anderson and Tommy Lee Mpegs...
>> Bung a sample to me...
p> Harry, there's easier ways of getting Pamela Anderson pictures...
p> you sneaky devil you! :)

My weakness is for Cindy Crawford tbh <g>

{I wish...}

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

2640. Stylus 500 drives

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <27474_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 108232

Hi Thomas, on 03 Feb 98 you wrote: ...respect, brethren
t>
t> I'm looking for Epson Stylus color 500 drives to Calamus SL.

There's a driver for the colour Stylus contained within he German CALSL 98
demo, available (I think) from:

http://www.invers.de

--
Regards, Harry Sideras - UK Association of Atari User Groups
##*#

2641. Re: Atari MPegs and Pamela Lee :-).

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <27475_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 108233

Hi Ronald, on 04 Feb 98 you wrote: ...respect, brethren
t>
t> Harry, I've got a question. I D/L'ed 1st Guide the other day, and
t> while it certainly has a lot of features, I have to say that it was
t> extremely slow. Is there some trick to getting it to play MPEGs at
t> say, 10-15fps? Mind you, I'm using a Nemesized Falcon 030 with 16
t> megs of Ram, 810 meg (fairly fast) hard drive, NVDI v4.12, etc, etc,

MPEGs are slow because there's a lot in 'em. The trick is to drag over to a
P166 or better <g>

With my limited experience of Nemesis'd Falcons, they're much slower than my
TT, from what I've seen, and I still have the same problem as you with MPGs..

--
Regards, Harry Sideras - UK Association of Atari User Groups
#
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~

2642. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <27476_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 108234

Hi Magnus, on 04 Feb 98 you wrote: ...respect, brethren
mk>
>>>> Uwe Seimet (us@ooc.de) wrote:
>>>>> The standard FRB is only used for hard disks, not for floppies.
>>>>> Floppies have their own, smaller buffer, with a size of 1 KByte.
>>>>> The address of this buffer is pointed to by the system variable
>>>>> _dskbufp.
>>>> no.
>>> What was wrong?
>> So, ich bin jetzt das Englisch leid:
mk>
mk> Could someone please translate this? Peter West? :-)

Well, I'm no 'Peter West' but I've given it a go - (use your imagination a bit...) - see below.

mk> I think I understand that last part, that this discussion is
mk> meaningless, but Andreas has still not said if the _FRB cookie is
mk> setup correct or not under MagiC. Uwe says it is but Andreas _have_
mk> said before that it's not and that MagiC uses another hidden buffer.

He seems to be saying that it's more complicated than it might seem, with all the hardware variations, each having different requirements.

I think we need to invent some kind of standard...

=====
On the TT an FRB-Cookie and FRB will always be set, even if it doesn't have any TT-RAM.
As you know the floppy always uses the ACSI-DMA. The FRB is used with every (!) access to TT-RAM. Otherwise not.

Problems come with computers with which the FRB is not set at boot-up, eg: with an ST. If, then, Maddalt() is called, the FRB will be created seperately. That's what I have built in for some of the ominous accelerator cards. Now, recently, somebody came with some other accelerator card and said, that is exactly what brings problems and that MagiC itself should not create an FRB. From that point I am fairly tired of this unfortunate discussion.

A completely different problem is allegedly that MagiC should actually create an FRB with Maddalt (it must share the floppy!), but not enter a Cookie. This is a real disadvantage.

But: The cache inconsistency problem, of course, doesn't resolve itself through this, because you make the FRB non-cache-capable. Because the FRB will not be used for ST-RAM. In any case not for the floppy.

So the whole discussion is completely idle and useless. There are too
many combinations of computer-CPU-disk driver-accelerator card-
RAM-card, that I still have to look through.

B-(

-
ANDREAS KROMKE

****
This word-by-word exchange from a German document, with some adjustments
for German idiom, was made with a registered version of Ruftrade2.
****
=====

I hope that's close to what Andreas meant to say. E&OE...

--
Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~

2643. STacy4/250

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: imok@tiac.net
Message-ID: <6be4ni$s00@news-central.tiac.net>
Source record: 108235

I have a STacy4/250 for sale great condition loaded with midi software
(Cubase 3.1, Zero-X, etc..) make me an offer and include s/h, thanx...

2644. Re: MPlayer key.

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: grovem@botbusterridgecrest.ca.us
Message-ID: <6be5p6$2vb$1@ash.ridgecrest.ca.us>
Source record: 108236

On 5 Feb 1998 09:56:42 , Nima Montaser wrote:
>Michael Grove wrote:
>>
>Hi Mike,
> You should have your key today.

It arrived just as you said. Thanks a bunch Nima.
This is a really neat addition to other animation and graphics tools I have. I've already made several movies with just the click of the mouse. I thought that color playback would be slower than the mono shareware version, but that isn't the case. The playback time is perfect and controled. Movie building is very fast too.

Thanks again,

Mike

2645. Re: MagiC causes Falcon030 Unstability - Better Multasking OS?

Newsgroup: comp.sys.atari.st
Date: 1998-02-06 00:00:00 UTC
From: Frank Szymanski <franks@kaa.bbn.hp.com>
Message-ID: <34DAC0A4.7FDE4F88@kaa.bbn.hp.com>
Source record: 108237

> Is there a better multitasking OS for the Falcon030 that is more stable
> than MagiC or might there be problems with my installation?

My experiences with MagiC are that it is very stable. Which version do you use?

> With MagiC removed - my Falcon030 is very stable.

You could give N.AES a try. It is the successor of MultiTOS but a lot faster.

The distributor is Woller&Link:

http://www.inx.de/w+l/software.htm

Tschuess,
Frank

2646. Atari Portfolio Serial

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: unsilva@king.mcs.drexel.edu
Message-ID: <6bi0kr$2op$1@tom.pppl.gov>
Source record: 108038

Hello,
I now own an atari portfolio, well actually 2 but .. :)
It only came with the parallel port bus adapter and not the serial one.
Does anyone out there have a serial interface they don't want and would
be looking to get rid of? I don't want to have to buy one new because
they are $80, more then the price of both of my portfolios!!!!!!
Thanks alot peoples :)
Mark
unsilva@king.mcs.drexel.edu

2647. Re: English RSC Joe 135?

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: willard@headwaters.com
Message-ID: <6bi34i$7nj$1@newsbell.bellglobal.com>
Source record: 108039

On 7 Feb 1998 15:26:23 , Petter Toneff wrote:
On 6 Feb 1998 14:31:58 , Willard VanderPloeg wrote:
Anyone used Joe v135 - an html editor? It looks quite promising but has
been written in French. Mine's a bit rusty. Anyone translated it to
English??? I'd love a copy of the rsc file.
>
>Is this program available somwhere on the 'net?
>
> - Petter -
>.
Yes, I found it through Ultimate Tos Software index - Utils - WWW

If you can't find it I think I still have the exact URL somewhere.

It looks quite good and exactly what I'm looking for. It's kind of an
editor with it's own GEM kurzel for html and talks directly with CAB
to display pages.

I've messed with the rsc myself but screwed something up.

Willard.

```
+-------------------------------------------------------------+
| Surfing the Net with CAB & STiNG for Atari! /|\ |
| 16mhz MegaST4 TOS 1.4 NVDI 4.11, Geneva, Neodesk |
| willard@headwaters.com Owen Sound, Ontario, Canada |
+-------------------------------------------------------------+
```

2648. getting on the internet

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: dwmoar@aol.com
Message-ID: <19980207171800.MAA04680@ladder03.news.aol.com>
Source record: 108040

Can anyone recommend what I should use to get onto the internet with my Mega STe. I do have the program called CAB 2.5 Normally I get on the net using my IBM, but I would prefer using my Atari like I do for many other programs. I do have a ISP with a PPP account.

Thanks

2649. Wanted: TT 2MB or 8MB ST-RAM Plug in Upgrade board!

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <34dc9b89.1752766@nntpserver.swip.net>
Source record: 108041

Hello! Is there anyone that have a spare 2MB or 8MB ST-RAM upgrade board
to Atari TT for sale ?? If so, or if you know one that have, please E-mail me!

\\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\\ kock@kockens.pp.se - JKock@nest.demon.co.uk - kock@geocities.com
\\ kock@hempseed.com - kock@myself.com - atarisysop@usa.net
\\ http://home1.swipnet.se/~w-12411
\\ http://www.geocities.com/Broadway/1353
\\ Proud member of APS!! ICQ:1295365

2650. Wanted: TT 2MB or 8MB ST-RAM Plug in Upgrade board!

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <34dc9d2f.2175359@nntpserver.swip.net>
Source record: 108042

Hello! Is there anyone that have a spare 2MB or 8MB ST-RAM upgrade board
to Atari TT for sale ?? If so, or if you know one that have, please E-mail me!

\\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\\ kock@kockens.pp.se - JKock@nest.demon.co.uk - kock@geocities.com
\\ kock@hempseed.com - kock@myself.com - atarisysop@usa.net
\\ http://home1.swipnet.se/~w-12411
\\ http://www.geocities.com/Broadway/1353
\\ Proud member of APS!! ICQ:1295365

2651. Re: getting on the internet

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34dd9f5e.8243837@news.zetnet.co.uk>
Source record: 108043

Hey! dwmoar@aol.com (Dwmoar) wasn't it 7 Feb 1998 17:18:48 GMT that
you wrote:

>Can anyone recommend what I should use to get onto the internet with my Mega
>STe. I do have the program called CAB 2.5 Normally I get on the net using

When you got cab2.5 then you should have got a nice big manual and
all the PPP connect stuff to get you on the internet.. should all be
there ?:)

.-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

----------------- Join the ST+ Mailing list -----------------
email Majordomo@spodden.zetnet.co.uk and Put subscribe stplus

2652. Re^2: Atari MPegs and Pamela Lee :-).

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: Louis_Holleman@CLIP1.CLIPBOARD.CH
Message-ID: <30P4311902Louis_Holleman@CLIP1.CLIPBOARD.CH>
Source record: 108044

In a message of Wed 4 Feb 98 Magnus Kollberg (2:281/202.0) wrote to All :
MK> Ronald J. Hall wrote:
MK>
>> Harry, I've got a question. I D/L'ed 1st Guide the other day, and
>> while it certainly has a lot of features, I have to say that it was
>> extremely slow. Is there some trick to getting it to play MPEGs at say,
>> 10-15fps? Mind you, I'm using a Nemesized Falcon 030 with 16 megs of
>> Ram, 810 meg (fairly fast) hard drive, NVDI v4.12, etc, etc,...Thanks!
>> ;-)
MK>
MK> Well I have got a AB040 Falcon with Nova card and it's slow. If I run
MK> in TC
MK> mode it almost useable. You realy need a fast CPU for this stuff.

Hi Magnus,

same thing on my TT with 20 Megs and TC-1208 plus NVDI-for-Matrix. It's about 1 fps in truecolor (display = TINY). In 256 colors I'd say framerate is about 3 fps...
That means we need a 68080 on 200 MHz for 1stGuide?
When using Aniplay on MOV's or AVI's it's nearly real-time on a 320x200 screen, including sound... the CD-ROM drive (4.4 speed) probably being the bottleneck...

2653. Re: RE.: Atari and Canon laserprinter

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: Mark Burmeister <pearl@deskmedia.com>
Message-ID: <34DC968E.3FDC@deskmedia.com>
Source record: 108045

Torben Werge Mï¿½ller wrote:
>
> Is it possible to connect a standard Atari ST to a Canon LBP-4
> laserprinter? If yes, do I need a driver or other software?
>
> A call for help!

I think the LBP-4 is a Windows GDI printer. This means that the image processing is all done on the host system within the Windows environment. The printer will not work with any other OS and may not even work with the next Windows OS. BE CAREFUL when you buy a printer and scour every inch of the manual and box to make sure that it isn't "ready for Windows" or "designed for Windows." Also, if it will print from a DOS program, but only when run from within Windows, it is a Windows-only printer. I was attempting to compile a list of Windows-only printers to warn people with non-standard computer systems, but the information is very hard to find. Sometimes it's mentioned in product reviews, and sometimes it's not. Computer Shopper has a good product chart, but the companies use their own abbreviations for their Windows-only system. For example, many of the Epson printers have been very good about compatability with DOS and with Macintosh, but a couple of their low end printers now use the Windows system. All Epson did was add a number (ESC/2 I think) to their system description. HP is also very good for compatability, but there is one 800 series printer and their new 11x17 printer that are Windows only. So know for sure whether the printer will work for you before you buy it, or buy from a place with a good return policy.

2654. wtb atari items....

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: patrice MULLER <pamuller@imaginet.fr>
Message-ID: <6bi8ikkjm6@belzebul.imaginet.fr>
Source record: 108046

```
hi
i'm looking for:
- pong (sears and atari)
- super pong (sears)
- atari super pong pro C200 or C202
- atari video music
- atari video pinball
- atari stunt cycle
- atari ultra pong doubles
- game brain
others ATARI items:
- 410 japan version
- atari 815 drive
- atari printers: 820 - 822 - 825 - 1025 - xtm and xtc and XMM
- atari modems: 835 - 1030 -1035
- 1200 xl
- atari advertising items
thanks
```

2655. Re: Texel

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <JZcldho.greg_evans@delphi.com>
Source record: 108047

Thomas,

I tried twice to email ASH through their web page. No reply. I
even said I didn't care that the program and docs were in German.
I don't want to call long distance if I can avoid it.

Greg

2656. Re: PLIP / Printer port TERM

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: Leon Brocard <leon@twoshortplanks.com>
Message-ID: <34DCAEAA.902A0BEC@twoshortplanks.com>
Source record: 108048

Peter Rottengatter wrote:

> AFAIK you cannot run any GETTY on the parallel port on the Linux machine,
> and PLIP is out of question for the reasons above. So forget the parallel
> port.

Hmm. This getting kind of annoying, because...

> You've said "and the serial port's already taken". What about the other
> serial port ?

My Linux box is actually a laptop, with but one serial port, which is
currently
taken up the modem (net link). I suppose I *could* get a pcmcia
modem...
eurgh.

Leon.

--
Leon Brocard...PERL / UNIX
leon@twoshortplanks.com.....http://www.twoshortplanks.com/leon/

... "You are in a twisty little maze of Unix versions, all different."

2657. Re: getting on the internet

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: dwmoar@aol.com
Message-ID: <19980207190401.OAA08544@ladder02.news.aol.com>
Source record: 108049

> When you got cab2.5 then you should have got a nice big manual and all the
PPP connect stuff to get you on the internet.. should all be there ?:)
>
>

I bought this from a friend and all he had were the two disks

2658. please help

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: jacob rijfers <jacobrijfers@pi.net>
Message-ID: <34DCB320.3DEC@pi.net>
Source record: 108050

who has the programm cubase little for my
atari st 2

2659. Re: getting on the internet

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34e4b445.13596258@news.zetnet.co.uk>
Source record: 108051

Hey! dwmoar@aol.com (Dwmoar) wasn't it 7 Feb 1998 19:04:20 GMT that
you wrote:

>> When you got cab2.5 then you should have got a nice big manual and all the
>PPP connect stuff to get you on the internet.. should all be there ?:)
>>
>>
>
>I bought this from a friend and all he had were the two disks

correct..the stuff is on there, you need to install the software using
the install prg, then you will end up with a folder called PPP and its
all in there, you currently have 2 disks with data folders yes?, when
you install..these will tutn into the folders you need :)

Be a bit of a bugger without the manual though ?... hmmm

.-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

----------------- Join the ST+ Mailing list -----------------
email Majordomo@spodden.zetnet.co.uk and Put subscribe stplus

2660. Where do I get TOS img's

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <886880673.1892.0.nnrp-04.c1ed1184@news.demon.co.uk>
Source record: 108052
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.techNYNNYY

Where do I get copies of the TOS image files?

I have tried using ftp.fata-design.com using 'anonymous' but am refused access, and I can't download them from the little green desktop site.

Is there another ftp or url site.

Thanks

Cheers! for now
Steve

Email:- steve@steverosie.demon.co.uk

2661. Can Cubase be run on ST emulator

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <886880778.1892.1.nnrp-04.c1ed1184@news.demon.co.uk>
Source record: 108053
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.techNYNNYN

Does Cubase run properly on a PC using a ST emulator; if so which is the best to use?

Please reply via email, thanks.

Cheers! for now
Steve

Email:- steve@steverosie.demon.co.uk

2662. Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: Yves Pelletier <ypell@CAM.ORG>
Message-ID: <Pine.GSO.3.94.980207142752.7955A-100000@Stratus.CAM.ORG>
Source record: 108054

On Sat, 7 Feb 1998 mille@ebox.tninet.se wrote:

> >From: perot@suse.modem.stud.uni-hannover.de (Peter Rottengatter)
> >X-Newsreader: knews 0.9.7
> >Subject: Re: Has Atari moved to germany? :-)
> >
> >No, it's not a bug as ASH boosts it. They refuse being told that it's bad >and
> >should be changed, I tried to no avail. :-(
> >
>
> The Emailer uses a inbuilt feature that filtrates messages like mine here. Maybe you should buy the product?

Maybe it will mow your lawn and shave you in the morning, too,
but if it can't do a basic thing such a handling line-length
properly, then you still paid money for a broken product.

Yves

--
When the trees are seen to be moving, the enemy is advancing.
Sun Tzu 9:20

2663. Atari ST Web Page

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: Chris Cox <chriscox@dial.pipex.com>
Message-ID: <6bif9f$3n5$1@plug.news.pipex.net>
Source record: 108055

My page has been fully uploaded and has many downloads for you to enjoy!

```
-----------------------------------------------
Visit "Chris's Atari ST Pages" at:
http://dspace.dial.pipex.com/chriscox/home.shtml
-----------------------------------------------
or you can email me:
Atari ST Queries - atari.st@dial.pipex.com
Personal - chriscox@dial.pipex.com
-----------------------------------------------
```

2664. Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: atari@hem1.passagen.se
Message-ID: <6bif59muf1@cubacola.tninet.se>
Source record: 108056

>From: martin.byttebier@ping.be (Martin Byttebier)
>X-Newsreader: Okami Version U1.33
>Subject: Re: Has Atari moved to germany? :-)
>he,
>
>these long lines are really annoying. They should fix that.
>
>CU
>Martin

Yes they should indeed. I now for this message use Emailer v1.0 dated 1997 Dec 22, instead of the former Dec 14 version. How do the lines look like now in NEWSie? long again?

According P. Rottengatter ASH refuse to do something about it and have a diffrent view how thing should work, but I have to try this version and hope.

It looks good in Emailer and MS Outlook Express.

I really like your X-Hardware: entry in your header. Is this a Okami feature or common in News?

Best Regards

Mille Babic mailto:atari@reborn.com
WWW: http://hem1.passagen.se/atari
Atari Falcon 40 MHz, 12MB RAM, 1.0GB+540MB HD
ASH MagiC 5.20, jinnee 1.0, CAB 2.6
ASH Fiffi 1.04 & Emailer 1.0

2665. Re: networking Atari's

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: martin.byttebier@ping.be
Message-ID: <34dcbd28a3fff1@ping.be>
Source record: 108057

on Fri 06-02-98 14:21 C.A. Workman wrote:

>>DUET is easy to setup, but I have found that it does not
>>work with MiNT or Magic.
>>
>
>There's a seperate program that you can use in addition to DUET to make
>it work with Magic. I think it is called DUETMC, but I can't remember
>where to get it from.

You can find it on the Belgian ftp-site 193.190.205.13 archive/atari
probably in the networking dir. Look for 'duetmc04.lzh'

CU
Martin
--
****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But He uses a Hades 060 now

2666. Re: English RSC Joe 135?

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: martin.byttebier@ping.be
Message-ID: <34dcbd28a3fff0@ping.be>
Source record: 108058

on Sat 07-02-98 15:26 Petter Toneff wrote:

>On 6 Feb 1998 14:31:58 , Willard VanderPloeg wrote:
>>Anyone used Joe v135 - an html editor? It looks quite promising but has
>>been written in French. Mine's a bit rusty. Anyone translated it to
>>English??? I'd love a copy of the rsc file.
>
>Is this program available somwhere on the 'net?
>

I'll upload Joe to the Belgian ftp-site 193.190.205.13 archive/atari/incoming.

HTH
Martin
--
****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But He uses a Hades 060 now

2667. Re: [ADV] Wen.Suite 2.40b web/email/news suite available

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: martin.byttebier@ping.be
Message-ID: <34dcbd28a3fff2@ping.be>
Source record: 108059

on Sun 01-02-98 23:19 J Kock wrote:

>On Sun, 01 Feb 1998 11:31:26 GMT, OXO_Systems <oxo@imaginet.fr> wrote:
>
>>The new version of Wen.Suite is now available: 2.40b.
>>
>
>And this time it WORKED!! :-) I can now actually connect to
>my provider with PPP link, and i also viewed some pages online!
>:-))) Great work guys!
>

Yes, there are a few improvements but it's still far from completed.
The pages I've make for a local aquarist club looks very awfull with
Wensuite. It seems that lots of html-code are misinterpreted.
Furthermore still no 'animated gif' support, no colored table borders
etc.
Still a long way to go
--
****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But He uses a Hades 060 now

2668. Re: SIMMs

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: jon.maidment@virgin.REMOVE.ME.net
Message-ID: <6big23$j6o$1@nclient5-gui.server.virgin.net>
Source record: 108060

On 4 Feb 1998 16:46:37 , John Kolak wrote:
>Not supported to my knowledge. 4MB total RAM limit in MMU chip.
>
>David Cowderoy wrote:
>>
>> Does anyone know if I can use 4 meg 30-pin SIMMs in my STe?
>> --
>> David Cowderoy/The Berserker
>.

Hmmm... I've heard this many times but never spoken to anyone who ever tried it... Would it be likely to cause damage?? I wouldn't have thought so myself: it should just be an extra two address lines?

If it is safe I shall try it (i'm getting a couple of 4 meg 30 pin in a week or two for my ageing 386sx)

Any thoughts?
cheers! from Jon (Chester UK)
Atari Mega STe 4 270 MiNT, MiNTnet
** Check out the cats! **
http://freespace.virgin.net/jon.maidment/index.html

2669. Re: I want to join

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6bihghpah1@news4.isdnet.net>
Source record: 108061

Alex Camanini a crit dans le message <34DB533F.1C14FE05@mbox.opencom.it>...
>I wish to join !
>How is possible !
>

Join the newsgroup? looks like you already have ;-)

You really only need to select the subscribe option of your newsreader,
that's all.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2670. Re: Can Cubase be run on ST emulator

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6bijb1$q31$1@news4.isdnet.net>
Source record: 108062
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Steve Stupple a &#65533;crit dans le message
<886880778.1892.1.nnrp-04.c1ed1184@news.demon.co.uk>...
>Does Cubase run properly on a PC using a ST emulator; if so which is
>the best to use?
>

No. There is no emulator right now that can access Midi ports. Cubase also
needs a dongle cartridge, and there is no Atari cartridge port on PCs.

>Please reply via email, thanks.
>

Please read answers to your questions where you post them.

>
>Cheers! for now
> Steve
>
> Email:- steve@steverosie.demon.co.uk

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2671. Re: getting on the internet

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6bijb4$q31$2@news4.isdnet.net>
Source record: 108063

Dwmoar a crit dans le message
<19980207171800.MAA04680@ladder03.news.aol.com>...
>Can anyone recommend what I should use to get onto the internet with my
Mega
>STe. I do have the program called CAB 2.5 Normally I get on the net
using
>my IBM, but I would prefer using my Atari like I do for many other
programs. I
>do have a ISP with a PPP account.
>
>Thanks

```
CAB 2.5 is bundled with PPP Connect that allows a PPP connection under a
preemptive multitasking OS (like MagiC) only.

If you do not have MagiC, then you need STiNG and CAB Overlay. That's pretty
much all you need...

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

2672. Re: Where do I get TOS img's

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6bijb8$q31$3@news4.isdnet.net>
Source record: 108064
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Steve Stupple a &#65533;crit dans le message
<886880673.1892.0.nnrp-04.c1ed1184@news.demon.co.uk>...
>Where do I get copies of the TOS image files?
>
>I have tried using ftp.fata-design.com using 'anonymous' but am
>refused access, and I can't download them from the little green
>desktop site.
>

TOS images are illegal. Please don't ask for help if you can't figure that
out.

In another post you ask about doing D2D on an STE, so if you have an STE,
you can make a perfectly legal TOS image with the MAKETOS program that's
included in PacifiST (http://www.pacifist.fatal-design.com).

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2673. Re: Converting GEM graphic format to PC

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6bijbd$q31$4@news4.isdnet.net>
Source record: 108065

Alyre Chiasson a ?crit dans le message <6bfmk6$nsp@hermes.fundp.ac.be>...
>Hi,
>
>I use BSTAT to do most of my scientific graphics. Saving in gem vector
>format makes sense because the bitmap formats are at screen resolution
which
>won't do for publication purposes. I have yet to find a program that can
>convert Atari GEM (vector) file formats without messing up the labels, the
>tick marks, the shading or some other aspect that make the result unusable.
>I usually want to import into Word. Has anyone found a DOS or Windows
>program that can do the job. A suitable conversion would be GEM to CGM or
>true vector WMF.

```
Paint Shop Pro on the PC reads GEM metafile format.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

2674. THE ATARI ST QUICK FAQ - v2.3

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6bijbq$q31$6@news4.isdnet.net>
Source record: 108066
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

```
THE ATARI ST QUICK FAQ - v2.3 / 1998-01-29
The 'Quick' FAQ was initially intended to be a small list of resources made
to
avoid comp.sys.atari.st newcomers asking the same questions over and over
again. However, as the project progressed, and other members of the Atari
community became involved, it simply became bigger and bigger. I doubt it
really deserves to be called 'quick' any more, but hopefully it will still
serve it's original purpose.

HTML/WEB - FRANCE http://wwwperso.hol.fr/~nbales/quickfaq.htm
HTML/WEB - USA http://www.geocities.com/MotorCity/2090/quickfaq.htm
TEXT/FTP - NORWAY ftp://ftp.sol.no/user/hallvart/atari/info/quickfaq.txt
ZIP FILE - USA http://www.geocities.com/MotorCity/2090/quickfaq.zip

If you cannot access any of these, but wish to receive a copy of the FAQ
through e-mail, send a message to the following autoresponding address:

AUTORESPONDER bales@garonne.stortek.com
Note: The subject line must be: ATARI FAQ REQUEST

Cheers,
Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

2675. Re: RE.: Atari and Canon laserprinter

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <34DCDBB3.F20D9DDB@jps.net>
Source record: 108067

Check the manual. What is the compatibility emulation? Usually Hewlett Packard.

Torben Werge Mi¿½ller wrote:
>
> Is it possible to connect a standard Atari ST to a Canon LBP-4
> laserprinter? If yes, do I need a driver or other software?
>
> A call for help!

2676. Re: wtb atari items....

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6bioam$ij2@thoth.portal.ca>
Source record: 108068

On 7 Feb 1998, "patrice MULLER" wrote:

>hi
>i'm looking for:
>- pong (sears and atari)
>- super pong (sears)
>- atari super pong pro C200 or C202
>- atari video music
>- atari video pinball
>- atari stunt cycle
>- atari ultra pong doubles
>- game brain
>others ATARI items:
>- 410 japan version
>- atari 815 drive
>- atari printers: 820 - 822 - 825 - 1025 - xtm and xtc and XMM
>- atari modems: 835 - 1030 -1035
>- 1200 xl
>- atari advertising items
>thanks

A local pawnshop had the Atari Video Music console for sale. I'm not sure
if they've sold it yet. I wonder what it does? The owner of the store
didn't know.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

2677. Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: martin.byttebier@ping.be
Message-ID: <34dce7c62b88000@ping.be>
Source record: 108069

on Sat 07-02-98 21:05 atari@hem1.passagen.se wrote:

>>From: martin.byttebier@ping.be (Martin Byttebier)
>>X-Newsreader: Okami Version U1.33
>>Subject: Re: Has Atari moved to germany? :-)
>>he,
>>
>>these long lines are really annoying. They should fix that.

>
>Yes they should indeed. I now for this message use Emailer v1.0 dated 1997 Dec 22, instead of the former Dec 14 version. How do the lines look like now in NEWSie? long again?

He Mille,

Yes the lines are still too long. BTW, I normally use Okami as
newsreader but as I was curious to see how Newsie handles your
postings I've take a look with Newsie 0.84 too. The same problem
though.

>
>I really like your X-Hardware: entry in your header. Is this a Okami feature or common in News?

To my best knowledge this is a Okami feature only.

TTFN
Martin
--
****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But He uses a Hades 060 now

2678. Downloading when Telneting

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <ZLaFlXq.greg_evans@delphi.com>
Source record: 108070

How can I download from a site if I've used Telnet to get there? There doesn't seem to be any opyions in the menus. I tried starting a download anyway and switching to Flash 2 but no luck.

Greg

2679. FS: AtariWares

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: Fpinto <fp4@email.byu.edu>
Message-ID: <34DCFE5F.CBB2C625@email.byu.edu>
Source record: 108071
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st,comp.sys.atari.st.tech

HARDWARE

1.ST 1040F 1MB ram. This machine has an audio output jack (RCA female)
so you
can plug in to your external ampolifier. No need for pre-amp. It will go
with
hayes modem/cable and the famous beetle mouse!. $50

2. Intel External 144e (14.4Kb) FAX/MODEM with cable for Atari or pc.
$30.
(has original PC software)

3.Atari PS for external Disk Drive $8

4.external PS for the 520ST $7.00

5. SC 1224 color monitor. It needs video cable $16 (I can give you one
that needs
a connector at the other end (free).

SOFTWARE:

1. TRUEPAINT V 1.02 $15 Excellent drawing program; all resolutions and
colors. Works in ALL
ataris. From B\W. to true color. Manual available.

2. ICD hard disk utilities Version: 6.2.3 2 disks no manual $10. I will
send a list of the files upon request.

3. PHOTO SHOW 1.0 by It's all relative: Create multimedia presentations
audio-video; Also watch
kodak photo Cd's in PCD format. This prg. will go with PCD sampler vol
CD-ROM $15 (Falcon).
Needs Multitos.

---------- NOT ATARI----------
1. SM 57 Shure microphone $ 70. (cable+ desk stand included)
2. Akai Open reel tape, 4ch. $ 50
3. Tascam 4ch mixer(line in/mic/attenuator) +tape recorder/dolby. $30

Free stuff (with the buying of any of the items :) :

Free manuals:
HD Driver 4 rev 1.1 1/96
Deskjet utilities pack v 1.2
Calendar and appointments

Atari falcon AFM; D2D; SAM.
Imagecopy 2
Pagestream 2 quick start manual

- Omnires Monitor emulator for the ST.
-External floppy drive 1DD good case/mechanism.

If interested send ZIP code to ask UPS for charges.. For software I can send it for $3.00 US priority mail. (if you are in the US; I am willing to send abroad also) Regards, Phil.

2680. Re: STiNG, CAB, and Multitasking

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: hyc@frisky.la.platsol.com
Message-ID: <6bj6dg$m7b@frisky.la.platsol.com>
Source record: 108072

In article <6bfj7r$5p3$1@mark.ucdavis.edu>,
Eric Hays <szhays@catbert.ucdavis.edu> wrote:
>Howard Chu (hyc@frisky.la.platsol.com) wrote:
>: Is it worth pointing out at this point that the MiNTnet OVL *never*
>: blocks CAB? Yes Eric, I had the same gripes as you when I first
>: started using CAB six months ago. At least in this respect, it is
>: not a CAB API limitation causing the problems...

>Well, that would seem to confirm my earlier belief that this had to do
>with a STiNG API limitation. But Peter can easily, and justifiably,
>point out that MINT allows for threads, which allows for the standard
>way of resolving this problem. My belief is that this problem can be
>resolved without resorting to threads, a solution that would then be
>useable under Geneva without MiNT and would apaprently require
>rewriting CAB to accomodate Magic's different style of threads. I
>think an extension to the STiNG API could be used to keep the
>address resolution process in the background.

Yes, it can be done without threads, if you instead have a provision for
asynchronous I/O. This is difficult (if not impossible) to do properly
given the way the AES works. In that respect, I would guess that STING
works about as well as anyone could reasonably hope.

Here's the problem, in a very light treatment. By the way, the exact
same limitation exists in the MiNT environment, because the restrictions
are imposed by the AES, not by GEMDOS or other low-level OS parts. Everything
in a GEM program is event-driven. Most programs use the evnt_multi call to
wait for all kinds of events, (timer, key, mouse, etc.) and process them
as they occur. Unfortunately, the network driver is also a source of events,
but evnt_multi doesn't know about it, and doesn't know how to wait for that
kind of event. So, you *must* use a separate function to detect network events.
This forces you into a tough spot - if you use evnt_multi to wait for GEM
events, your user interface will be responsive, but you won't know what's going
on with the network. If you wait for network events to occur, your user
interface freezes. You can go into a tight loop, polling each in turn. That
will waste a fair amount of CPU time, but it could be done. The STiK/STiNG-
based CAB.OVL could do this. It's a pain though, and would mean rewriting
a lot of the code that calls the API. Instead of having a single convenient
function for resolving a hostname, you'd have to specify callback functions,
timers, and a bunch of other tedious details.

All of this hassle could have been reduced, if the AES had been written to
use real (i.e., MiNT) pipes for AES message-pipes, in the MultiTOS case.
That was the original plan from Eric Smith, but Atari management canned that
idea...

I worked around this stumbling block by using a child process in the MiNTnet OVL. The parent process only uses AES evnt_multi calls, so CAB's user interface is never blocked. The child process sits around waiting for network events. When the child handles a network event, it sends an AES message to the parent, which then processes it in its normal AES control flow. Thus, both GEM and network events are fully coordinated, at the expense of one additional running process.

>I am quite impressed by the description of the MINT/CAB OVL that I
>have seen in this newsgroup. But I chose STiNG instead of MintNET for
>certain reasons and would prefer to stay with this solution if
>possible. I am sure those that chose to go the other way place a very
>high value on your efforts, Howard, just as I do on the efforts of
>Peter and Dan.

I see your position; I guess you're trading off one source of pain for another. In the MiNT case, installation seems difficult, but the programmer's job is simplified and as such, applications can be made more usable, more easily. In the other case, installation is simplified, but the programmer's job is much harder, and application usability is harder to enhance. Of course from my perspective, there is no installation difficulty with MiNT... I've looked at these MiNT distribution kits, and they seem pretty unnecessarily huge. At least Atari did something right with their MultiTOS distribution - a couple of files, and that's it. Turn it on and it works. Those MiNTOS distributions seem aimed at turning a ST into a Unix workstation. That seems like a misguided goal to me; Unix was never a user-friendly easy-to-use operating system, and it still isn't today. TOS is. MultiTOS is. Yes, because of the added capabilities that MiNT gives you under the hood, you *can* run a lot like Unix, if you want. But generally only *programmers* would want to. Hell, *I* don't run MiNTOS kits...
--
Howard Chu - Principal Member/Tech Staff - PLATINUM technology, Los Angeles Lab
hyc@locus.com,chu@platinum.com visit my band! http://www.highlandsun.com
Advertisements proof-read for US$100 per word, payable within 10 days. Delivery of your ad to my email address constitutes your acceptance of these terms.

2681. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eo0nFz.ox3@suse.modem.stud.uni-hannover.de>
Source record: 108073

In article <6beqlgdo1@infomania.emw.ericsson.se>,
Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se> writes:

>> But : The cache inconsistency problem cannot be fixed by making the FRB
>> non-cachable. This is because the FRB is not used if ST-RAM is accessed.
>
> Sounds reasonable. The strange part is that it does work under TOS to
> mark the FRB buffer as none cacheable. Maybe TOS treats this different
> and always uses the FRB buffer?

This were insane, as all benefits of DMA were lost, additionally to a serious
slowdown. But then again, a lot of parts in TOS were done in insane ways.

>> Now my own on this : ;-)
>>
>> The last point by Andreas should make clear what is to do. Regardless how
>> the FRB is treated, there is always the problem of cache inconsistency in
>> ST-RAM since ACSI DMA can access all ST-RAM without telling the cache. (This
>> is even if no ACSI device is connected, as the floppy uses that DMA too).
>> So unless your cache supports bus snooping, you have no choice, you must
>> declare all ST-RAM as non-cachable. The only fairly sensible exception is
>> the MagiC code, it is unlikely that one wants to overwrite that one. But
>> then this area must be marked cachable only by an AUTO tool that runs AFTER
>> MAGXBOOT.
>
> This will not work as MagiC creates the buffer somewhere and you don't
> know where.
> This is why you need the _FRB cookie which isn't valid (see above). You
> will need
> to mark _all_ ST-RAM including the area where MagiC is located as none
> cacheable
> and then will everything including MagiC run very slowly.

Have you read what I wrote ? Your wording looks as if you just ignored it !

I said all ST-RAM must be marked non-cachable, except the MagiC code. This
must be done *after* MAGXBOOT runs. Now tell me why

> This will not work as MagiC creates the buffer somewhere and you don't
> know where.

What has this got to do with the FRB ?

The _FRB cookie is not at all needed for it, in no way ! And if you do it
the way I said, the MagiC code is cached and will therefore *not* run slowly.

> Hehehe... sure, no problem. It's nice then people try to help. You did
> treat
> Andreas more friendly than some other persons who has written here in
> german
> though. ;-)

A little bit maybe, yeah ;-)

It's a lot different, if someone tries to help, and has trouble writing english for several paragraphs; or if someone asks a question that is barely two lines long. English is taught in school in germany, and while I can well understand the pain of writing a tutorial in english (my english was hopeless too at school), it shouldn't be too hard to construct a single sentence (nobody requires proper grammar, after all). And usually Andreas uses english here.

> I don't think so. You (actually Andreas trough you) said above:
>
>> Allegedly there is the problem that MagiC creates an FRB at Maddalt, but
>> does not create the cookie. This is a real bug.
>
> So this will not work unless Andreas fixes it.

No, that's wrong. At least for the proper solution, the cookie is completely irrelevant.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2682. Re: STiNG, CAB, and Multitasking

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eo0qtL.p9C@suse.modem.stud.uni-hannover.de>
Source record: 108074

In article <6beun2$j12@frisky.la.platsol.com>,
hyc@frisky.la.platsol.com (Howard Chu) writes:

> Is it worth pointing out at this point that the MiNTnet OVL *never* blocks
> CAB? Yes Eric, I had the same gripes as you when I first started using
> CAB six months ago. At least in this respect, it is not a CAB API limitation
> causing the problems...

This is certainly a great thing, but it's possible only because you used
multi-processing on the CAB.OVL side I believe, or you used the CAB API in
a better way. I doubt Dan Ackerman could be talked into either of them.

Any way, compiling your CAB.OVL with my BSD-Lib for STinG is gonna be the
ultimate test for the latter.

BTW Howard, I understand the connect() blocks on stream sockets until the
connection is established. There must be a way to make it non-blocking ?
How would you do that ?

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2683. Re: STiNG, CAB, and Multitasking

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eo0qDF.p77@suse.modem.stud.uni-hannover.de>
Source record: 108075

In article <6bej07qjf1@infomania.emw.ericsson.se>,
Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se> writes:

>> You can call this a design flaw of GEM if you want, as it requires action
>> by the program (here CAB), but in our case this happens to be frozen, so the
>> actions cannot be carried out. There is hardly any way around it. The only
>
> Hmmm... this is a very big "design flaw" if you ask me.

It's been dictated by the very limited computing power at the time GEM was
designed. The method chosen simply requires less resources. Remember in early
days GEM was meant to be run by 80286 machine !

> to window meesages. Under OpenWindows this is not a problem as the
> iconify
> button is a part of ths "OS" and therefor always works. Only redraws of
> the

Forgive me if I confuse anything, but wasn't OpenWindows some library and
window manager for X-Window ? So your statement is correct, and is not. Note
such things under X are handled by the window manager, so for this situation
the window manager happens to be the application. If the window manager is
frozen under X, you cannot move, size or iconify windows anymore.

> windows insteed of just icons for iconifying. But MagiC now supports
> window
> shading. Does this still work whatever the application is "alive" or
> not?
> I guess it works as there are no aes calles needed, or?

I think so.

> Another cool thing which could be added to MagiC would be the
> possibility
> to perform a "hard" iconify. In this case the OS takes over and forces
> the
> window to be iconifyied. Should be possible to do I think? Even "hard"
> move and
> size events should be possible. This would be nice features if you ask
> me
> and it should be possible, I think... Andreas?

This is hardly sensible. The paradigm of GEM is that all actions are under
application's control. The application clips it's text output for instance.
Now the AES 'forces' iconification, but the applications isn't aware, so it
will paste it's text over the desktop, where the window was before. This is
nonsense of course.

Similar for 'move' and 'size' actions. For these, there is the additional
drawback, that the program might have good reasons to allow only certain
sizes and locations. The AES will not know these, so 'hard'-moved or -sized
windows will create chaos.

>> way were doing the network access via some thread under MagiC 5. I've proposed
>> that to Alexander, but apparently he is afraid of the work that is involved.
>> I don't know if he seriously considers implementing it. Maybe if you talk to
>> him.
>
> I guess it would also cause problems for people not using MagiC.

Sure, the older method has to stay in place. I thought this is obvious.
CAB had to check the OS, and decide which method to use.

> is that MagiC threads are not compatible with MiNT threads (or the other

Sort of wrong. MiNT does not support threads.

>> You should have access to the desktop, so you can launch other programs.
>> You can put CAB's window into the background by using MagiC's background
>> button. You can also use the "launch program" entry in the MagiC menu. And
>> things should not react in any strange manner. It certainly does not here.
>
> Still, "hard" modes of some window events would solve most things, if
> it's
> possible to do ofcourse. Like MagiC does now, with the control key
> pressed
> you can toggel realtime moving/siezing/scrolling of windows.

This is completely different, as it does not require a change of paradigms.
BTW. there is only realtime scrolling, no moving or sizing ! While realtime
scrolling, MagiC just sends VSLIDE messages all the time, while TOS would
wait and only send the final one of the messages. So the application feels
at home, from it's point of view the user constantly moves the slider by
just one pixel and releases the mouse button again, then click again and
move another pixel etc.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2684. Re: "The Light of Adamas", der DRACONIS Web Browser

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eo0opr.p21@suse.modem.stud.uni-hannover.de>
Source record: 108076

In article <6bei5tqcj1@infomania.emw.ericsson.se>,
Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se> writes:

> Yup. Anyway, did you get the Adamas TCP/IP socket library? The header
> file
> with the calls didn't look to complicated. I would say that you could
> put something together that would work with Adamas in, lets say, 2
> hours?

Have you ever seen the specification of BSD sockets ?

The difficulties are not getting the declarations of the functions.
The difficulties arise from the tiny details of the behaviour of the
functions which I need to model and which are nowhere documented. I'm
no expert on BSD programming after all. Another difficulty is that
a few things need rather awkward constructs with the current API. I
want to add a few things that will make a better solution feasible.
However I do not want to do these things simply on my own, so it needs
discussion with the other people from the developers mailing list.

> that would work with Adamas

This seems to suggest that you read my paragraph on APIs and libraries
again ;-)

I was not after writing a replacement for the Draconis API. Maybe it's
not even possible, this is if the API is not documented. (AFAIK the
Adamas source code is not available ?)

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2685. Re: "The Light of Adamas", der DRACONIS Web Browser

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eo0p5K.p4G@suse.modem.stud.uni-hannover.de>
Source record: 108077

In article <34db2b3027f9062@club-internet.fr>,
pricard@club-internet.fr (Pascal Ricard) writes:

> in article <EnwoFE.orF@suse.modem.stud.uni-hannover.de>
> Peter Rottengatter wrote:
>
>> > berkely. Don't ask me what the difference are between Berkely and BSD...
>> > is it the same thing?
>>
>> Yes they are the same.

IIRC, BSD means B)erkeley S)oftware D)istribution.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2686. Re: NEWSie overwriting DIAL.SCR

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eo0o5D.ozn@suse.modem.stud.uni-hannover.de>
Source record: 108078

In article <6behaq$pp8$1@infomania.emw.ericsson.se>,
Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se> writes:

> From my point of view this is totaly rubbish as well. Ican't make XaAES
> live
> on my Falcon for more than a minute or two, if I even can boot the
> damned thing.

But that is purely a problem of your machine (well, a problem in XaAES of course, but that's not the issue), all four Ataris I have here run XaAES very well (apart from the known problems). I do not know if the machine of that guy will behave like yours, or like my four machines, but from my experience I know there is definitely some likelihood that he'll like it.

> Reccomend something that isn't in a LLOOONNNGGG way finisihed is a bade
> idea
> if you ask me.

Ok, but why do you recommend MultiTOS then ? It's got so many bugs, the need of fixing all those put MultiTOS just the same LLOOONNNGGG way from being finished.

(But as I intended to avoid mentioning MultiTOS here any longer ... ;-))

> And from _my own_ experiences MultiTOS works but XaAES
> doesn't.

See ? Mine is exactly the other way round. And it's not just mine. It's the experience of most people who ever tried to develop system software for MultiTOS.

(Shit, there is that bloody word again ... ;-))

> I guess you have got a super Atari which loves everything except
> anything which
> has TOS in the name.

Isn't that a bit silly ? I got TOS in ROMs, and even on my developing machine I use it occasionly (without MiNT usually). The other three machines have never seen anything apart from TOS (and occasionly MiNT).

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2687. Re: STiNG and Tosbox emulator on Wintel PC: does HSMODEM matter?

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eo0r6z.26@suse.modem.stud.uni-hannover.de>
Source record: 108079

In article <34d57ee9.18452812@news.mew.co.jp>,
tomio@aiTODmewTODco.jp writes:

> small, minor question, which is probably stupid: when running Tosbox
> and STiNG, is the HSMODEM package necessary? In other words, does

You'll definitely gain from it. The buggy TOS routines can lock the port,
or cause lost packets (which will be retransmitted so it's not too easy
to realize this problem). And, efficiency is increased a lot.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2688. Re: STiNG, CAB, and Multitasking

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eo0r1G.1H@suse.modem.stud.uni-hannover.de>
Source record: 108080

In article <6bfj7r$5p3$1@mark.ucdavis.edu>,
szhays@catbert.ucdavis.edu (Eric Hays) writes:

> with a STiNG API limitation. But Peter can easily, and justifiably,
> point out that MINT allows for threads,

No, I never will, because it does not. (Well, I may, when it's finally
implemented. ;-))

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2689. I want to join

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: james.burr@acpu.com
Message-ID: <886875912@acpu.com>
Source record: 108081

```
-> I wish to join !
-> How is possible !

Join what? The great link?

later,
James
```

2690. Re: Adding SIMMS memory to my 1040 STf-

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: David Cowderoy <david@nthfen.demon.co.uk>
Message-ID: <6bi6cq$ov8$1@nthfen.demon.co.uk>
Source record: 108082

Brian Van Tilborg wrote in message <6bff9noqo3@newsbell.bellglobal.com>...
<cut>
>The UK hasn't had the internet epidemic yet. It is something so big overhere
>in North America that I cannot describe.
<cut>
The UK has fibre optic cable for all of its telephone system, and have to pay
local phone bills, while in America you have crappy copper cabling and free
local phone bills.

David Cowderoy/The Berserker

2691. alchemy jr.

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: madman@netsync.net
Message-ID: <madman-0702981604490001@frdnppp172.netsync.net>
Source record: 108083

bought 520 st at yard sale.i am musician.want to use the st as sequencer.don't have modem.will pay someone to download alchemy jr.at ftp://atari,archive,umich.edu/atari/ i'll pay someone to send me the disk. email me motrrac@mailexcite.com

2692. FS:ATARI 1040 St, CASIO.....

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: c-fus <c-fuss@ix.netcom.com>
Message-ID: <6bflfm$jh2@sjx-ixn2.ix.netcom.com>
Source record: 108107

CASIO fz10 M sampler 8-outs,4megs ram max,graphic editing, built in
waveforms ,phat digital filters,samples rates 9-18-36 hrz, midi in-out,
floppy drive..Filters are variable by almost any controller,Best of all, you
can copy samples without using extra memory - 16 versions of one sample with
different filter, vca & lfo settings and different start/end/loop points
will take no more memory than the one sample
demands.....$375

ATARI st computer with sc1224 COLOR monitor,
sf354 floppy drive, built in midi intrface,
EMAGIC notator SL sequence software
mannuals and loads of disk included! $200

CASIO cz 101 .....$135

all equipment is in exellent condition
and trade offers are welcome ..... ::-)

2693. Re: Billy Boy visits Belgium (a Picture

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: fpc@dataphone.se
Message-ID: <6bg9beokk1@zingo.tninet.se>
Source record: 108108

```
On 6 Feb 1998 21:04:11 , Hallvard Tangeraas wrote:
>On Thu 05-02-98 00:00, Oliver Schildmann (Oliver_Schildmann@LU.maus.de) wrote:
>
>>Content-Type: UU1
>>File-Date: 19980205011734
>>
>>Diese Nachricht beinhaltet eine uu-codierte Bin=E4rdatei. Verwenden Sie
>>das Programm uudecode zum Decodieren.
>>
>>This message contains an uu-encoded binary file. Use uudecode to obtain
>>the original file.
>>
>>table
>>`!"#$%&'()*+,-./0123456789:;<=3D>?
>>@ABCDEFGHIJKLMNOPQRSTUVWXYZ[\]^_
>>begin 644 gates.jpg
> [..........]
>
>I can understand you're excited about this (I'm not exactly a fan of bull
>gator myself), but that's still no reason for you to post binaries to this
>group.
>Please don't do it any more -in the future you can refer to a web page or
>offer to mail those interested the image in question.
>
>(as usual I'm expecting to be flamed for opening my mouth about commenting
>binary-postings, but I'm sure most of you understand and feel that it's not
>appropriate for a normal newsgroup).
>
Off course it's not appropriate but the guy just slipped out of Mausnet
(16kb? max) so what did you expect! ;-)
```

2694. Re: Harlekin3/XControl help!

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <6bgain$98r$4@irk.zetnet.co.uk>
Source record: 108109

On 4 Feb 1998 03:07:24 , Guy Harrison wrote:
>On 1 Feb 1998 23:15:28 GMT, cstanley@zetnet.co.uk (Charles Stanley)
>wrote:
>
>>Diamond Edge found that the Partition Info showed that C had "shifted",
>>starting at 2 rather than 10 as before.
>
>It should have been 2 in the first place. Unless I'm very much
>mistaken C: always starts at 2, even if there's been bad sectors
>written to the bad sector list on a format.
>Where does C start now? Has it moved again?

OK, it now shows start at 2: fingers crossed!

>fire it up manually under MagiC and you can at least get at your cpx's.
> Does it behave itself this way?

At first, no: I renamed every CPS and ACC and AUTO PRG before trying
XControl again. It bombed every time. BUT...
having tried everything I could think of, with your encourgement:-
lo and behold! clicking on a copy of XControl in another folder (with
ACX) it magically appeared again. YIPPEEE!!!!!
Only thing remains is to reboot, which I haven't dared to do for days!
And see what happens next.....

The copy of XControl was identical in length with the one I use,
but this was obviously corrupted. I had even downloaded a copy from --
I forget where -- but it was a German version 1, no use. Mine is v 1.31.

Thanks, Guy, for your replying: you were the only one to come to the
aid of this party. Lang may yer lum reek!

Charles * GM1MCN@GB7ABN * Aberdeen, Scotland

2695. Toxic Mag 14

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: Stephane PEREZ <sperez@infonie.fr>
Message-ID: <34DBBC0A.87F7C26@infonie.fr>
Source record: 108110

Hello ST fans !!

The 14th issue of the French diskmag TOXIC MAG has been translated
into HTML format last week, so you can have a lot at this URL :
"http://www.chez.com/toxicmag/"

OK, so bad the articles are mainly in French but I (the editor) didn't
wanted to translate over 1,5 MBytes of ascii text ! :)

May the TOS be with U:\ !

```
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```

2696. Re: program to save .JPEGs?

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <886818546.20642.0.nnrp-01.9e98f145@news.demon.co.uk>
Source record: 108111

On 5 Feb 1998 12:37:04 , Magnus Kollberg wrote:
> Katherine L Ellis wrote:
> >
> > Hi, Yes your luck. Scorpio team, (apex) did a little cpx that will
> > convert between JPEG into GIF/TGA(another format which I don't
> > remember) and the opposite. It is pretty fast and works very well, It
> > also has some extra flags like smooth, 256 col max etc.
> > If you can't find jpeg68000.cpx I will send it to you via email mime.
> > Bye
>
> Ins't this part of the Apex package? I can't remember ever having seen
> it
> released to the public. Are you sure about this? The viewers are
> available,
> but I don't think this is.

AFAIK it was released on it's own. I've a copy of it on the November 94
coverdisc of 'ATARI ST USER'. I've seen it at a couple of FTP sites as
well. Not sure which ones though.

Regards,
David E-Mail :- dbolt@my-ste.demon.co.uk
--
/***\
* *
* Proud owner of: Atari 520STE 4Mb + Syquest EZ-135 + V.34 *
* *
***/

2697. Re: Possible UK Atari Show - update

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: csilver1@No.Spam.Puke.com
Message-ID: <34dbd6f0.0@blushng.jps.net>
Source record: 108112

On 6 Feb 1998 08:59:09 , Peter Rottengatter wrote:
>In article <34d9634e.0@blushng.jps.net>,
> csilver1@No.Spam.Puke.com (Charles Silver) writes:
>> Ahhh, I just saw your reply on JPS's news feed. Maybe I should let some of
>> the Brits reply how five beautiful rich women might get you into some
>> trouble :)
>I'll have two women at my side who will take care of me. But five is a new
>challenge, that's right ... :-))
>Cheers Peter

Hallo Peter,

I must apologize for the way this thread developed. It was a bit presumptuous of me to humorize your trip. It was all in fun :) I'm glad no offense was taken. Good luck on your trip. Wish I was there...

CU,

Charles
EoF

2698. Re: Re^2: Atari MPegs and Pamela Lee :-).

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: grovem@donkeyridgecrest.ca.us
Message-ID: <6bgp31pgn1@ash.ridgecrest.ca.us>
Source record: 108113

On 5 Feb 98 20:27:08 +0, Louis_Holleman wrote:
>In a message of Wed 4 Feb 98 Magnus Kollberg (2:281/202.0) wrote to All :
> MK> Ronald J. Hall wrote:
> MK>
> >> Harry, I've got a question. I D/L'ed 1st Guide the other day, and
> >> while it certainly has a lot of features, I have to say that it was
> >> extremely slow. Is there some trick to getting it to play MPEGs at say,
> >> 10-15fps? Mind you, I'm using a Nemesized Falcon 030 with 16 megs of
> >> Ram, 810 meg (fairly fast) hard drive, NVDI v4.12, etc, etc,...Thanks!
> >> ;-)
> MK>
> MK> Well I have got a AB040 Falcon with Nova card and it's slow. If I run
> MK> in TC
> MK> mode it almost useable. You realy need a fast CPU for this stuff.
>
>Hi Magnus,
>
>same thing on my TT with 20 Megs and TC-1208 plus NVDI-for-Matrix. It's about 1
>fps in truecolor (display = TINY). In 256 colors I'd say framerate is about 3
>fps...
>That means we need a 68080 on 200 MHz for 1stGuide?
>When using Aniplay on MOV's or AVI's it's nearly real-time on a 320x200 screen,
>including sound... the CD-ROM drive (4.4 speed) probably being the
>bottleneck...Aniplay doesn't play MPEG however :-(
>
>
>CU NeXT msg
>Louis
>
>LHFG:
>Cheap way to boost your PC's speed: feed it 440 Volts...
>--- IOS-Mail 0.91pl9 ⏏eta
> * Origin: ~ BearBoard Atari ST Fan BBS 010-2900490 ~ (2:286/503.81)
>.

ROTFLMAO:). Love your sig!
Ok, I always found that MPEGDSP played the files I create with Sparkle
on the Mac to play at normal speed on even a standard Falcon. I could
make up some examples (not with Pamala however) just for a few to
test.

Mike

2699. Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: atari-archivists@atari.archive.umich.edu
Message-ID: <IZRC.60$N4.432410@news.itd.umich.edu>
Source record: 108114
Cross-posted to: comp.sys.atari.st,umich.archives

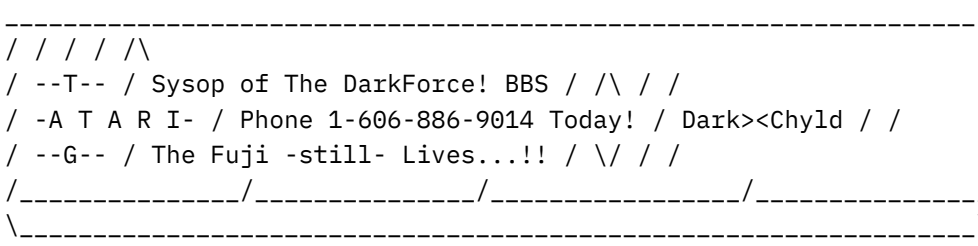
```
-rw-r--r-- molin 138736 Feb 2 18:51 ./0ls-lR.Z
-rw-r--r-- molin 138004 Feb 2 18:53 ./0ls-lRc.Z
-rw-r--r-- molin 131940 Feb 2 18:50 ./0compind.Z
-rw-r--r-- molin 260552 Feb 2 18:50 ./0index
-rw-r--r-- 32766 221 Feb 4 08:32 ./incoming/FT228F.UPL
-rw-r--r-- 32766 249675 Feb 4 08:49 ./incoming/FT228F.ZIP
-rw-r--r-- 32766 438 Feb 4 09:00
./incoming/FT228F.UPL.this-supersedes-the-UPL-file-I-uploaded-earlier
-rw-r--r-- 32766 419 Feb 5 06:29 ./incoming/readme.soz
-rw-r--r-- 32766 236875 Feb 5 06:29 ./incoming/sozbin15.zoo
-rw-r--r-- 32766 187342 Feb 5 06:30 ./incoming/sozc6844.lzh
-rw-r--r-- 32766 172568 Feb 5 06:30 ./incoming/sozlib15.zoo
-rw-r--r-- 32766 254 Feb 5 06:37 ./incoming/IMPORTANT.READ.NOW.PLEASE
-rw-r--r-- 32766 147 Feb 5 06:37 ./incoming/sozobon-X.upl
-rw-r--r-- 32766 375 Feb 5 06:37 ./incoming/sozobonx.inf.Z
-rw-r--r-- 32766 208309 Feb 5 06:38 ./incoming/sozuti09.zoo
-rw-r--r-- 32766 337 Feb 6 06:28 ./incoming/xaaes.upl
-rw-r--r-- 32766 118906 Feb 6 06:29 ./incoming/xa_6b.zip
-rw-r--r-- 32766 118948 Feb 6 06:29 ./incoming/xa_6b030.zip
-rw-r--r-- 32766 359289 Feb 6 06:29 ./incoming/xa_6s.zip
--
-- Howard Chu @ PLATINUM technology Inc., Los Angeles Laboratory
```

2700. Re: Sequel to Midwinter?

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6bgrin$o91$2@news.campus.mci.net>
Source record: 108115

```
On 6 Feb 1998 08:23:35 , "Len Pearce" wrote:
->Hello all,
->
->Does anyone remember what the sequel to the excellent game
->Midwinter was called. All I can remember is that it was set on
->a Caribbean type island somewhere.
->
->Cheers,
->
->Len.
```

Len, this is gonna sound funny, but I thought it was actually Midwiner II. There was also a game with nearly the same look/engine called "Hunter", I believe...



2701. smte Track and Cubase

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: BACH@ATLANTIS-BBS.COM
Message-ID: <6bgrin$b0l$1@news.ncal.verio.com>
Source record: 108116

HI!
I have the Hardware part of SMTETrack.(Hybrid arts). Does anybody know how I
can use this device with Cubase?
Thanx
Atarian
Tim Conrardy

2702. FS: Tone module for ST MIDI port

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: atariman@aol.com
Message-ID: <19980207053201.AAA24151@ladder02.news.aol.com>
Source record: 108117

Make use of those MIDI ports on your ST!

Proteus 1, 16-bit high-res samples, 32
voice polyphony, 6 outputs, headphone jack,
used very little, comes with Master Tracks Pro
and Band in a Box software, shipped to you
COD, $275.

Some info on the Proteus:
192 fully programmed CD-quality preset sounds:
Punchy brass, electric guitars, pulsing latin
percussion, plus many more high-energy sounds
for your live or studio projects. 16-bit high
resolution samples for realistic sounds, 32-voice
polyphony to produce rich variations and depth,
and 16 MIDI channels to create diverse compositions
and sequences. The Proteus also has 6 polyphonic
outputs (three stereo pairs) for comprehensive and
flexible mixing capabilities. Up to three
simulataneous footswitches pper preset may be
programmed. The Proteus has the industry's clearest,
most straightforward user interface. Create hundreds
of custom sounds simply by combining or altering
samples and presets, or use its 56 raw digital
waveforms as material for an unlimited range of
entirely new, CD-quality sounds.

2703. Re: WTB: Ultima Games

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6bgs3e$o91$3@news.campus.mci.net>
Source record: 108118

On 6 Feb 1998 11:48:49 , "J. Emond" wrote:
->Hi,
->
->I'd like to buy the following Atari ST Ultima Games:
->
->Ultima II, Ultima III, Ultima IV, Ultima V & Ultima VI
->
->Thanks,
->Steve

Steve, boy would I ever love to get my hands on Ultima 6! I've been offering $50 for a used copy (complete with docs, and no pirated stuff!) for about 2 years now...Haven't found a taker yet... ;(

Try Al Hortons Computer Dungeon or CeeJay Software for the other titles though, I know they've got some Ultima 3-4-5... I love this RPG series, and wish 7 had been ported to the Falcon... Good luck, and see ya! :-)

____
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

2704. Re: Update Atari Stuff ForSale

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6bgs94$o91$4@news.campus.mci.net>
Source record: 108119

```
On 6 Feb 98 14:53:38 GM, Phantom wrote:
->
->Greeting Atari Users,
->
->Here is an update to our Good Atari Stuff ForSale List.
->More items added to list.

Phantom, I know this is off-thread but I've been trying to E-mail you
for awhile...is anything wrong? Hope not...See ya! ;-)

_____________________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

2705. Re: Falcon Floppy drive

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <34dbf7af.0@nemo.idirect.com>
Source record: 108120

```
On 6 Feb 1998 21:27:15 , Dave (Zaphod) wrote:
>> 1. Will ANY 1.44MB floppy disk drive work with the floppy
>> controller chip in the Falcon?
>
>I'm just using a standard Epson 1.44Mb in mine, off the shelf. I had to
>set the ID Jumper though to be 0 instead of the PCs (non)standard of 1.
>

speaking of 1.44 drives on Falcons - I remember seeing an article
in ST Format that said that a few Falcons had a floppy drive that
didn't recognize certain floppy disks. Is this true? If so, I may have one of
those Falcons.....

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ///////////////////
```

2706. winner!

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6bgt8gqkk1@news.campus.mci.net>
Source record: 108121

We have a winner! January's winner of the DarkForce! BBS, Atari Computing subscription giveaway is:

Robby Cooke of Jenks, OK...

Robby won a 6 month/3 issue subscription to Atari Computing simply by calling the DarkForce! BBS at least -1- time last month...You too could be a winner! Good luck! ;-)

The DarkForce! BBS can be reached at: 1-606-886-9014...

```
_____________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

2707. CAB error #-1?

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <5tSkNTQ.greg_evans@delphi.com>
Source record: 108122

CAB has started acting strangely tonight. NO matter what URL I enter
it comes back with Error #-1, almost instantly so I can't believe it's
really trying. What makes it stranger is I _can_ connect to the
site of the commercial pagecounter I use on my home page.

What's happening? The manual doesn't list any error codes...

Greg

2708. FS: 520ST System

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: dfc <dfc@serv.net>
Message-ID: <6bh34cljs1@dns2.serv.net>
Source record: 108123
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st,alt.atari

Complete ATARI 520ST system with an SC1224 monitor, an SF354 floppy disk drive, mouse, Citizen 120D dot matrix printer, Mannesmann Tally PIXY3 desktop plotter and an assortment of software, manuals and books. The system is in excellent condition and was used with a lot of love and care by a friend who passed away in 1994. It was then given to me and I have used it only to play MEGAROIDS and MEAN 18 Ultimte Golf (so I don't have a life...). If you care about a system like this, let me know, make an offer and we'll see what we can do. Contact me at dfc@serv.net and/or crisd@foster.com or (206) 938-2337

Thanks for your time.

dennis

2709. Corsair: new Falcon game

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: Reine Larsson <d4reine@dtek.chalmers.se>
Message-ID: <6bheej$9kv$1@nyheter.chalmers.se>
Source record: 108124

It is finally here!

CORSAIR is an action game for the Falcon030 developed by IMPULSE.
It requires 4Mb RAM and works on both RGB/VGA monitors and TV
(RGB is recommended). Graphics resolution is 320*240 in 16bit
HiColour. Programmed in 68030 assembly language.
Download now from web page below!

* Corsair web page:
http://www.dtek.chalmers.se/~d4reine/impulse/corsair.html

* Impulse web page:
http://www.dtek.chalmers.se/~d4reine/imp_hp.html
(new and improved!)

Questions?
Send email to d4reine@dtek.chalmers.se

If you don't have access to WWW, I can send you the game by email.
It is also available on ftp.

/Regards,

Reine Larsson (Longshot/Impulse)

==========
Reine Larsson "Never underestimate the power of human stupidity."
d4reine@dtek.chalmers.se Computer Science and Engineering
http://www.dtek.chalmers.se/~d4reine Chalmers University of Technology

2710. Atari Falcon030 setup for sale (UK only)

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: ivan@recursiv.demon.co.uk
Message-ID: <886849025.1036910599@dejanews.com>
Source record: 108125
Cross-posted to: comp.sys.atari.st,uk.adverts.computer,demon.adverts

COMPLETE FALCON030 SETUP FOR SALE (UK ONLY):

Hardware: (Everything works fine BTW)

Computer: Atari Falcon030.
Fitted: Nemesis accelerator board with RGB/VGA switch. And FPU.
Speed: 24 MHz CPU & bus. 48 MHz DSP & FPU.
Memory: 14 Meg. (ie. one 72-pin 16 meg SIMM).
HD: Half Gig internal IDE.
FD: 1.44 Meg internal.
TOS: 4.04.
Extras: Atari adaptor to allow connection of VGA monitors.
SCART lead to allow connection of RGB monitors.
Mouse & mat.
Mouse & joystick port extension leads.
Video Master digitiser & sound sampler
Colour Master RGB splitter
The old 4 meg daughterboard

Software: (Everything comes complete with original boxes and manuals)

MagiC v5.11
Devpac
Devpac DSP
Lattice C v5.5
GFA Basic v3.6
Videlity
Apex Lite
Llamazap

Loads of P.D. & shareware stuff

Some old ST games that work on the Falcon:

Virus
Dungeon Master
Chaos Strikes Back
Civilisation
+ others

Loads of unindexed backup disks containing
hundreds (thousands?) of Falcon programs, demos,
source codes, games etc, taken from the
internet over the last three years or so.

A real lucky dip...

And I'll throw in a box full of old ST games
that may or may not work with the Falcon (via
one of the many ST emulators) ie. they are untested.
Use them or give them away or use them with an
ST emulator on another platform.

Books: Atari Falcon030 Service Guide (pretty rare I think)
M68000 Family Programmer's Reference Manual
680x0 Programming By Example
MC68030 User's Manual
DSP56000/DSP56001 User's Manual
The Atari Compendium
ST Internals
GFA Basic: Advanced Programming

+ all the original Atari manuals, disks & docs

Mags: Every issue of "Atari World"
Every issue of "Atari Computing" to date

Extras: The above list is all 100% confirmed but I
wouldn't be surprised if I've found even more
stuff by the time I get round to parcelling
everything up. Any extra stuff will just get bundled
up with everything else - it won't affect the overall
price stated below. And I'll forward anything that
I find later too.

Price: I've thought long and hard about this. I reckon I've
spent well over three hundred quid on hardware & software
for this setup just in the last 18 months alone. God only
knows how much I've spent in the two years prior to that,
but it was a lot! And all that expense was on top of buying
the actual Falcon itself. It's pretty much a complete setup
now, with more than ample reference material, software and
miscellaneous other goodies. And it remains expandable (the
Afterburner accelerator looks wonderful).

I'm asking 600 pounds (o.n.o.) for the lot. And I'll pay
for insured postage to anywhere in the UK. I don't want to
split. It's everything or nothing I'm afraid. Anyway, email
me on...

ivan@recursiv.demon.co.uk

...if you're interested.

-Ivan

----------==== Posted via Deja News ====----------
http://www.dejanews.com/ Search, Read, Post to Usenet

2711. Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: mille@ebox.tninet.se
Message-ID: <6bhfub$59b$1@zingo.tninet.se>
Source record: 108126

>From: perot@suse.modem.stud.uni-hannover.de (Peter Rottengatter)
>X-Newsreader: knews 0.9.7
>Subject: Re: Has Atari moved to germany? :-)
>
>No, it's not a bug as ASH boosts it. They refuse being told that it's bad >and
>should be changed, I tried to no avail. :-(
>
>I already publicly said that I will not reply to, but discard, any e-mail
>written using the ASH Emailer, until they've changed this.
>

Hi Peter!

Then you will not reply to this message...

The Emailer uses a inbuilt feature that filtrates messages like mine here. Maybe you should buy the product?

This message is sent by a Atari app on a Atari operating system, through a Atari TCP/IP stack on a Atari Falcon. All, except the computer is delivered by ASH.

I just moved my P166 to my daughters room, 'course I now have a complete fully functionable Atari platform. She will play Pippi Longstocking on it.

Best Regards

Mille Babic mailto:atari@reborn.com
WWW: http://hem1.passagen.se/atari
Atari Falcon 40 MHz, 12MB RAM, 1.0GB+540MB HD
ASH MagiC 5.20, jinnee 1.0, CAB 2.6
ASH Fiffi 1.04 & Emailer 1.0

2712. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34de4014.1123794@news.zetnet.co.uk>
Source record: 108127
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

Hey! guy@swampdog.demon.co.uk (Guy Harrison) wasn't it Fri, 06 Feb
1998 23:35:29 GMT that you wrote:

>I only think less of it because it it difficult to do anything with it
>that it has not been designed to do. In the same manner, I think less

It was designed for game making, but look at all the diskzine
shells?, more diskzines use STOS shells than any other, Even ST Format
said STOS would be the best language to use to make a Multimedia
authoring package...so I did :) I have STOS written sector editors,
virus checkers/destroyers and all manner of serious routines, The only
limit to STOS is peoples imagination...hmm where did I hear that
before? :))

>of any language that is subject to the same restrictions. What STOS

No restrictions here mate? :)

>> DICLAIMER My above posting is a JOKE in response to insinuations that
>>I like STOS.........get happy:)
>
>I am. Got 2 cases of Kronenbourg in the fridge! ... <G>

I still reeled you in though :))))

.-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

----------------- Join the ST+ Mailing list -----------------
email Majordomo@spodden.zetnet.co.uk and Put subscribe stplus

2713. Re: I want to join

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6bhgr3$90d$1@roch.zetnet.co.uk>
Source record: 108128

On 6 Feb 1998 19:15:28 , Alex Camanini wrote:
>I wish to join !
>How is possible !

You just put comp.sys.atari.st in your list of subscribed newsgroups.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2714. Re: This faulty 520ST...

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6bhgr5$90d$2@roch.zetnet.co.uk>
Source record: 108129

On 6 Feb 98 21:39:59 +0, Iggy Drougge wrote:
>A while ago, I got an Atari 520 ST from a friend, so I went out and downloaded
>some software and bought coverdisks to try it, but whenever I tried to run a
>program, or even view a text file, the computer would go down, with what looks
>like two bombs flashing briefly before the machine resets.
>What could this be and is there any simple remedy to this problem?

Souds like an oldish machine which has probably been flexed and
twisted in its time. This gives rise to the common problem of some
socketed chips working loose.

You CAN just try dropping it onto a flat surface from about 2"!

Or you can undo the six screws in the square holes at the bottom.
Remove keyboard plug, remove shielding and the push home all socketed
chips.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2715. Re: Sequel to Midwinter?

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <19980207122401.HAA21297@ladder02.news.aol.com>
Source record: 108130

The game is called "Midwinter II: Flames of Freedom". Nice game, and much better than the first, though I haven't played it that much.

That's the down side of running an Atari business: you just don't have the time to play with all the goodies that come in. If only we could figure a way to make the day 41 hours long.

Al

2716. Top Byte & STarioLand

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <19980207130301.IAA04635@ladder03.news.aol.com>
Source record: 108131

I was wondering if anyone has any information on Top Byte Software? They were a business in England that dealt in ST games and released "STario Land" and "STario's Christmas" about a year and a half ago.

I was interested in obtaining more copies of those programs to sell to my customers, but the phone number I have is no good and the letter I sent to the address I have was returned.

If anyone has any info on Top Byte (are they still in business?) or knows who now has the rights to STario Land and STario's Christmas that I could contact to see about purchasing these titles I would really appreciate it.

Thanks in advance!

Al Horton
The Computer Dungeon
http://www.mcs.net/~isis/dungeon/dungeon.htm
ComDungeon@aol.com

2717. Re: Texel

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: Thomas.Much@stud.uni-karlsruhe.de
Message-ID: <6bhm93$1ms$1@nz12.rz.uni-karlsruhe.de>
Source record: 108132

>I have contacting ASH via email about purchasing Artworx but have
>not heard back from them. Since I need that to make charts, can
>I purchase it directly here in the US?

I don't knwo if System Solutions will translate ArtWorx, but there should be no problems with buying the German version directly from ASH. Whom did you write to?

> If not, Texel is considerably less useful for me.

If there is really no possibility to buy ArtWorx outside Germany I'll have to think the Texel chart concept over.

bye, Thomas

2718. Re: Top Byte & STarioLand

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34e9600e.9311305@news.zetnet.co.uk>
Source record: 108133

Hey! comdungeon@aol.com (ComDungeon) wasn't it 7 Feb 1998 13:03:20 GMT
that you wrote:

>I was wondering if anyone has any information on Top Byte Software? They were a

Left the scene as soon as ST Format died... and TBH I dont think they
want to sow there faces...<ahem!>

>business in England that dealt in ST games and released "STario Land" and
>"STario's Christmas" about a year and a half ago.

I will pass on this message to the artist who worked on the game and
see if he can help you out :)

.-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

---------- Join the ST+ Mailing list ----------
email Majordomo@spodden.zetnet.co.uk and Put subscribe stplus

2719. Info on direct to disk recording for the STE's

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <886864286.6756.1.nnrp-01.c1ed1184@news.demon.co.uk>
Source record: 108134
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.techNYNNYN

I am after info on programs if they are available, for direct to disk recording on a STE. If anyone has or knows of a program, please email me with details.

Thanks

Cheers! for now
Steve

Email:- steve@steverosie.demon.co.uk

2720. Re: Connect and Serial2

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: pettert@notam.uio.no
Message-ID: <6bhueinii1@ratatosk.uio.no>
Source record: 108135

On 5 Feb 1998 20:33:14 , Martin Byttebier wrote:
>I has used Connect for a long period on my TT using the serial 2 port.
>I didn't have problems with it.
>I'm not sure about it but is it possible that serial.cpx and Connect
>doesn't work together? Try the modem.cpx instead.

Well, this is strange. I've tried running a completely clean setup
with no other autoprograms or accs, with and without hsmodem07 (with
different configurations of SCC.PRG), with and without the modem.cpx
but always the same error from ConNect: "Fileerror: Serial port, null
T0 unknown error".
But when I installed Fastser096 instead of the hsmodem drivers ConNect
recognized Serial2 fine.
Am I the only one with this problem...?

- Petter -

2721. Re: English RSC Joe 135?

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: pettert@notam.uio.no
Message-ID: <6bhuevnii2@ratatosk.uio.no>
Source record: 108136

On 6 Feb 1998 14:31:58 , Willard VanderPloeg wrote:
>Anyone used Joe v135 - an html editor? It looks quite promising but has
>been written in French. Mine's a bit rusty. Anyone translated it to
>English??? I'd love a copy of the rsc file.

Is this program available somwhere on the 'net?

- Petter -

2722. Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-02-07 00:00:00 UTC
From: martin.byttebier@ping.be
Message-ID: <34dc631e1909060@ping.be>
Source record: 108137

on Sat 07-02-98 12:12 mille@ebox.tninet.se wrote:

>>From: perot@suse.modem.stud.uni-hannover.de (Peter Rottengatter)
>>X-Newsreader: knews 0.9.7
>>Subject: Re: Has Atari moved to germany? :-)
>>
>>No, it's not a bug as ASH boosts it. They refuse being told that it's bad >and
>>should be changed, I tried to no avail. :-(
>
>The Emailer uses a inbuilt feature that filtrates messages like mine here. Maybe you should buy the product?
>
>This message is sent by a Atari app on a Atari operating system, through a Atari TCP/IP stack on a Atari Falcon. All, except the computer is delivered by ASH.
>
>I just moved my P166 to my daughters room, 'course I now have a complete fully functionable Atari platform. She will play Pippi Longstocking on it.

he,

these long lines are really annoying. They should fix that.

CU
Martin
--
****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But He uses a Hades 060 now

2723. Re: Progressive JPEGs

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: outrider@anv.net
Message-ID: <387_outrider@anv.net>
Source record: 107938

Re: _Progressive JPEGs_, Peter Rottengatter wrote to All on 03 Feb 98:

PR> But maybe it's your kind of reaction that makes people starting to
PR> patch instead of contacting the author. I'm not sure if I'd contact
PR> you if I knew in advance that I'll get "welcomed" with such wording.

Very well stated. I have other reasons besides the author's attitude for not registering, but even if those other reasons were removed, I'm not sure I'd register, after being confronted by his poor attitude, not only in this thread, but previous threads and email.

PR> PS.: Derryck and Terry, please check this strange "Net2Net" newsreader
PR> you're using if it got an option to include reference lines into new
PR> messages. Without those, following the thread is VERY awkward.

Actually, Net2Net is a NOS<->FTN gateway, but I'll see what I can do.

* LED v1.51 * I used to be dyslexic, but I'm KO now.
--

Terry May - Las Vegas, NV

2724. Re: Use of -- in signatures

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: outrider@anv.net
Message-ID: <388_outrider@anv.net>
Source record: 107939

Re: _Use of -- in signatures_, Harry Sideras wrote to All on 04 Feb 98:

HS> I can't say I'm too sure, but I thought it was a FidoNet requirement
HS> (you know how officious they can get) but tbh I haven't used it on the
HS> FTNs for years - even when I post to Fido.

Actually, a FidoNet "tear line" is "<CRLF>--- <mail tosser><CRLF>". See

HS> --- N2N 3.698

* LED v1.51 * "Don't you ever say die...never say die..."
--

Terry May - Las Vegas, NV

2725. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: outrider@anv.net
Message-ID: <389_outrider@anv.net>
Source record: 107940

Re: _Background DMA on Falcon_, m.clemmetsen@sunderland.ac.uk wrote to All
on 04 Feb 98:

mc> I missed the beginning of this thread. But as I understand it the
mc> original question was "if you have a Falcon and you enable
mc> Background DMA in HDDriver with Magic (> 4) does it really work or
mc> does it cause problems?"

Actually, I started the thread, and that wasn't what it was about, really. I
pointed out that CAB's serial transfers are much more efficient on my Falcon
with background DMA turned off, even though I'm not even using the SCSI port
while online. This could at least partially because I'm already taxing my
Falcon by using 768x480xTC while online.

But yeah, background DMA *does* work, though many have suggested that a
general sluggishness (even when not doing anything else in the foreground)
defeats its purpose on a stock Falcon.

* LED v1.51 * I'm an artist..... I draw flies.
--

Terry May - Las Vegas, NV

2726. Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: outrider@anv.net
Message-ID: <390_outrider@anv.net>
Source record: 107941

Re: _Has Atari moved to germany? :-)_, mille@ebox.tninet.se wrote to All on 07 Feb 98:

m> Then you will not reply to this message...
m>
m> The Emailer uses a inbuilt feature that filtrates messages like mine
m> here. Maybe you should buy the product?
m>
m> This message is sent by a Atari app on a Atari operating system,
m> through a Atari TCP/IP stack on a Atari Falcon. All, except the
m> computer is delivered by ASH.

Your message looks great in LED. :^)

* LED v1.51 * "Hehehehe, 2400 baud sucks!" - V.bis and Baud-head.
--

Terry May - Las Vegas, NV

2727. Re: MagiC causes Falcon030 Unstability - Better Multasking OS?

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: outrider@anv.net
Message-ID: <391_outrider@anv.net>
Source record: 107942

Re: _MagiC causes Falcon030 Unstability - Better Multasking OS?_,
wanda@xnet.com wrote to All on 05 Feb 98:

w> Sadly, I had to delete MagiC from my Falcon030.
w> 1. Unexpeced sloooow downs. Type a key and see it on the screen
w> seconds later.

Never had this happen even once.

w> 2. Extendos became unstable - not always to access CD-ROM drive

Latest version of ExtenDOS Pro works great for me.

w> 3. Boot problems - get message **System Destroyed** messages.

I don't think I've had this problem, but I *have* had TOS 4.04 bomb
occasionally during the boot process for no apparent reason.

w> 4. Desktop not as good as TOS - Can't assign function keys to Icons

But you can assign them to function keys via the Options menu. There are
also many other things that the TOS desktop doesn't have. In any case, there
are other options available, such as Ease and Thing.

w> 5. Unexpected system lock ups

Possible with some poorly written applications. Of course, the same thing
can happen with TOS 4.04.

w> 6. Can't use downloaded desktop icons from TOS - MagiC icons not very
w> good.

Yeah, you can. Just drop the file in your GEMSYS\GEMDESK\RSC folder.

w> Is there a better multitasking OS for the Falcon030 that is more
w> stable than MagiC or might there be problems with my installation?

Probably not. MagiC is where it's at, AFAIC.

Are you using at least MagiC 5.11? Earlier versions of MagiC were not very
Falcon friendly, from what I understand.

* LED v1.51 * "Super animation, turning on a nation..."
--

Terry May - Las Vegas, NV

2728. Re: MagiC causes Falcon030 Unstability - Better Multasking OS?

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: outrider@anv.net
Message-ID: <392_outrider@anv.net>
Source record: 107943

Re: _MagiC causes Falcon030 Unstability - Better Multasking OS?_,
pricard@club-internet.fr wrote to All on 06 Feb 98:

p> It is read before anything else, according to the docs. AFAIK,
p> commenting the _TSL line out is the same as not having this line at
p> all.

That's the point. The idea is to disable preemptive multitasking during the
AUTO boot process and then have the CPX turn it on when it gets loaded.

* LED v1.51 * Atlanta Braves - Six straight division titles!
--

Terry May - Las Vegas, NV

2729. Re: Semper...

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: outrider@anv.net
Message-ID: <393_outrider@anv.net>
Source record: 107944

Re: _Semper..._, thechyld@pcc-uky.campus.mci.net wrote to All on 08 Feb 98:

t> Just wondering if anybody knows if the program Semper is still
t> supported and can I register it here in N. America? (appreciate any E-
t> mail address, phone number, etc,...) Thanks!

Jan Kristen stopped updating it some time ago, but has recently relinquished the source code to other interested parties, and it's in the process of being updated (or at least studied, for later updating). I'm not sure if he also made it freeware. There is still some debate on that issue. I will attempt to find out about registering in North America. I don't believe the guy who I registered with in N.A. is still around.

* LED v1.51 * "Mulder, there are frogs falling from the sky!" - Dana Scully
--

Terry May - Las Vegas, NV

2730. QUESTION!!!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: james.burr@acpu.com
Message-ID: <886975214@acpu.com>
Source record: 107945

Where can I find an Atari IRC program that would work with CAB 2.5?
Thanks in advance for your help.

Later,
James

Insert clever tag line here.

2731. Re: NEWSie overwriting DIAL.SCR

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eo2C83.oMy@suse.modem.stud.uni-hannover.de>
Source record: 107946

In article <34db9386c152c0@littlefort.com>,
bbeck@littlefort.com (Brad Beck) writes:

> As a matter of fact I have read the STiNG documentation many times, including
> the programming documentation as I am writing a client.

In that case, I find it very hard to comprehend that you should have missed
(or ignored ?) the bits explaining what's going on about privilege violation
exceptions. They clearly say, every program that appears to make STinG cause
privilege violations should either be patched to cure it's illegal actions
messing with the privilege violation vector, or simply be run *before* STinG.

> All the MiNT documentation I've ever read also states that MiNT should be
> run last in the auto folder.

I've read that sentence too, and all I can say about it is that it's dangerous
nonsense, at least as long as the MiNT developers do not learn to deal with
system vectors properly.

System vectors are a unique resource in a computer system, yet MiNT thinks
it is allowed to grab them all exclusively, unlinking all handlers that linked
in before. This is dangerous and can cause huge instabilities; not with every
other software it's as obvious as it is with STinG !! Sometimes the unlinked
handler is not needed for a long time, and then suddenly an apparently utterly
inexplicable crash happens, because it was needed, but not there anymore, since
unlinked by MiNT at boot time.

Regarding MiNT, this is untolerable behaviour, as there is the approved by Atari
standard of using XBRA, which allows proper handling of vectors. MiNT is after
replacing the original TOS handler that would draw eight bombs on privilege
violations. For that end, it simply otherwrites the system vector with the address
of it's own handler, unlinking the STinG handler too ! What it really needed to
do is walking the XBRA chain until the last entry, and then overwriting the saved
vector in the last entry, which is most likely to be the TOS handler address.
This were safe and proper handling of the issue for MiNT, and it would not unlink
other handlers from the chain, the necessity of which MiNT cannot determine by
itself.

But this is a clear bug in MiNT that exists in all versions of it, and which
the MiNT developers are apparently refusing to fix. :-(

> Sorry for have causing you so much anguish Peter.

Sorry for probably having overreacted a bit. But this is one of the two issues
that are done wrong again and again, and people are blaming STinG for something
that is due to some misconfiguration, which is elaborately explained in the FAQ
(Frequently Asked Questions) part in STING.HYP.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2732. Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eo2DvA.osK@suse.modem.stud.uni-hannover.de>
Source record: 107947

In article <6bhfub$59b$1@zingo.tninet.se>,
mille@ebox.tninet.se writes:

>>I already publicly said that I will not reply to, but discard, any e-mail
>>written using the ASH Emailer, until they've changed this.
>
> Then you will not reply to this message...

Read carefully. I was talking about e-mail, not news. While usually I'm doing
my e-mail via Telnet connections (where long lines are a pain), I have no
reason to do that with news too. (The latter not meaning I'd approve endless
lines in news articles).

> The Emailer uses a inbuilt feature that filtrates messages like mine here.
> Maybe you should buy the product?

Stopping blaming it for not obeying standards, and buying it, are two
entirely different things. I'd say it's ok once standards are recognized,
but for buying it the least it needed to do is running with STinG.

> This message is sent by a Atari app on a Atari operating system, through a
> Atari TCP/IP stack on a Atari Falcon. All, except the computer is delivered
> by ASH.

Rather pathetic isn't it.

> I just moved my P166 to my daughters room, 'course I now have a complete fully
> functionable Atari platform. She will play Pippi Longstocking on it.

Then maybe you should move it back. Windows e-mail clients at least conform to
Internet mail standards. Until the Emailer does that too, you have no fully
functional Atari platform. What about IRC on your "fully functional" platform
BTW ?

I do not understand that. On your web page you're advocating STinG, but here
you're praising ASH ?

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2733. Re: Possible UK Atari Show - update

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eo2CE8.onK@suse.modem.stud.uni-hannover.de>
Source record: 107948

In article <34dbd6f0.0@blushng.jps.net>,
csilver1@No.Spam.Puke.com (Charles Silver) writes:

> I must apologize for the way this thread developed. It was a bit presumptuous
> of me to humorize your trip. It was all in fun :) I'm glad no offense was

Nothing to apologize for. Without humor, the world would be so terribly boring ...

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2734. Re: Connect and Serial2

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eo2EMI.ov8@suse.modem.stud.uni-hannover.de>
Source record: 107949

In article <Pine.BSI.3.96.980206231947.12516A-100000@usr09.primenet.com>,
Katherine L Ellis <kellis@primenet.com> writes:

>>> This used to happen to me, Petter, until I 'disabled' STiNG though the
>>> dialer dialogue.
>>
>>Grrrr, disable it at the proper place, the "Port Setup" CPX, and save it's
>>setting !
>>
>>Is anybody reading the docs ???
>
> Peter, yes a lotsa people DO read the docs, but as much are NOT
> reading them.

I know that, and I think I knew that too at the time I wrote that. It's
been the sort of question one would ask in a speech, knowing that the
audience know the proper answer. ;-)

> Well that's all :) you did your job of writting pretty good docs, now
> let the user do a good job at reading them ;)

They are far from being as complete as I'd like them to be. Maybe that too
causes people to skip the important parts.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2735. Re: PLIP / Printer port TERM

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eo2Eu0.ovu@suse.modem.stud.uni-hannover.de>
Source record: 107950

In article <34DCAEAA.902A0BEC@twoshortplanks.com>,
Leon Brocard <leon@twoshortplanks.com> writes:

>> You've said "and the serial port's already taken". What about the other
>> serial port ?
>
> My Linux box is actually a laptop, with but one serial port, which is
> currently

Aha, sorry for the misunderstanding. I thought you were referring to the
Falcon, when talking about the serial port being taken.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2736. News on Wen.Suite and STinG, was : Re: [ADV] Wen.Suite 2.40b ...

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eo2CuM.opz@suse.modem.stud.uni-hannover.de>
Source record: 107951

In article <34dcbd28a3fff2@ping.be>,
martin.byttebier@ping.be (Martin Byttebier) writes:

> Yes, there are a few improvements but it's still far from completed.
> The pages I've make for a local aquarist club looks very awfull with
> Wensuite. It seems that lots of html-code are misinterpreted.
> Furthermore still no 'animated gif' support, no colored table borders
> etc.
> Still a long way to go

I got some replies recently on my inquiries regarding running Wen.Suite
with STinG. They told there won't be any version that runs with StinG.
On my argueing there are more client available for STinG, I was told all
important services are intended to be built into Wen.Suite. Of course
this did not convince me, as STinG does some things the Wen.Suite stack
most probably never will, so I explained in more words why a version
using STinG would still be uttermost desirable. I'm waiting for another
reply, but I'm less optimistic now than I started.

Cheers Peter
--
Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2737. Re: TT: Clock Battery

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: Godfried_Cobben
Message-ID: <a27c253e@p58.f503.n286.z2.fidonet>
Source record: 107952

_/_/_/ Wat Stephen Christian nu weer uit zijn toetsen gepeuterd heeft...
_/_/_/ in een bericht aan All

SC> Anyway, the next thing I want to fix is the battery. The clock
SC> hasn't been keeping time since I got it. I looked at the battery and
SC> it says it's a 3.6V. I did a quick check at my local Radio Shack
SC> (OK , I admit not the best store) and they didn't have the model of
SC> battery.
SC> Does anyone know what the specs are for the TT battery. I have a

Option 1
Some hearing aid devices use a 3.6V battery. Try finding one of these...

Option 2 (this is in fact how I got my clock going)
Buy a battery-holder for 3 or 4 penlight batteries (preferably type AAA, but AA will do too), you only need 3 penlight batteries. Remove the original battery and cut off the wire close to the battery.
Solder the wire on to the + and - of the battery-holder. Make sure not to switch the positive and negative poles. If you use a 4-battery pack you also have to modify it in such a way that it will work with only 3 batteries in it.
Place the connector back on the motherboard and stick your battery-pack on the back of the TT (this way it is easy to change them next time).

_/_/_/ greetz' from Rotterdam
_/_/_/ Godfried.

--- JetMail 0.99beta22
* Origin: ~ Bearboard Atari ST(e) BBS 010-2900490 ~ (fidonet 2:286/503.58)

2738. Re: program to save .JPEGs?

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6bjcp5$p7$4@newsbell.bellglobal.com>
Source record: 107988

On 2 Feb 1998 18:04:27 , Guido Vollbeding wrote:
>Daniel L. Dreibelbis wrote:
>>
>> GEMview doesn't have a JPEG saving module,
>
>That's interesting, since I've developed a JPEG saving module
>for GEMView some years ago. As far as I know, it is included
>in actual GEMView distributions, and it is certainly included
>in the registered 1stGuide distribution.

Ok, I was residing on another planet when these programs were being developed:-).
What is the lastest version of GEMView and can I pay a shareware fee and get a
key for it?

I have found Gemview useful.

How do I find and register the latest version of 1stGuide?
I have an early version that I just downloaded from UMich but the documentation
just tells you what it supports, not really what it does. However I did try
that version with some of the Mpegs I just got and I guess I need a newer version
than this one. I hope the registered version has good documentation.

I believe I will be supporting M_Player too.

>
>The IJG command line tools will do that, too.

What is IJG? Is this the International Jpeg Group? What is the latest version
of it?

Well, after leaving my cave since I am on the subject.

Here are the Shareware items that have caught my attention.
Any input from users would be appreciated.

Photochrome - Is there a later version that scrolls the screen?
Speed of Light - I would like to get a key for this does it still exist?
Gemview - Same.....
ST GUIDE - What is the latest version of this program and where do I
find it?

>
>Regards,
>Guido

I guess, I am looking for your latest versions of 1ST guide Guido and what
information you can give me on Gemview.

>.

```
---------------------------------------------------------------
__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __ )( TOS 1.0, SH204 hd
(+)`====='(+) B | \/ \\_/|| |/\_/ () SLM 804 LASER prt.
************** R ********************** [and SURF HAPPY! :-)]
---------------------------------------------------------------
```

2739. help!

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <6bjd6u$gr8$1@News.Dal.Ca>
Source record: 107989

My Atari is fine. But I have accidentally put this newgroup into a killfile and I cannot get it back.

That is why I have not bee posting here.

JG

2740. Re: Downloading when Telneting

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: bdc2@po.cwru.edu
Message-ID: <6bjj1teun1@alexander.INS.CWRU.Edu>
Source record: 107990

```
On 7 Feb 98 18:19:22 -0, greg_evans@delphi.com wrote:
>
>How can I download from a site if I've used Telnet to get there? There
>doesn't seem to be any opyions in the menus. I tried starting a
>download anyway and switching to Flash 2 but no luck.
>
>Greg
>.
What telnet are you using? There isn't any good way, but in TelVT102,
there are several capture modes available. If you are using TelVT102,
e-mail me. Or, rtfm.

Boris
--------------------------------------------------------------------------
bdc2@bdc2-ra.cwru.edu
--------------------------------------------------------------------------
```

2741. Re: Downloading when Telneting

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: bdc2@po.cwru.edu
Message-ID: <6bjj2eeun2@alexander.INS.CWRU.Edu>
Source record: 107991

On 7 Feb 98 18:19:22 -0, greg_evans@delphi.com wrote:
>
>How can I download from a site if I've used Telnet to get there? There
>doesn't seem to be any opyions in the menus. I tried starting a
>download anyway and switching to Flash 2 but no luck.
>
>Greg
>.
What telnet are you using? There isn't any good way, but in TelVT102,
there are several capture modes available. If you are using TelVT102,
e-mail me. Or, rtfm.

Boris
---
bdc2@bdc2-ra.cwru.edu

---
bdc2@bdc2-ra.cwru.edu

2742. Re: STiNG, CAB, and Multitasking

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: csilver1@No.Spam.Puke.com
Message-ID: <34dd6793.0@blushng.jps.net>
Source record: 107992

On 7 Feb 1998 18:48:16 , Howard Chu wrote:

<snip>
>I see your position; I guess you're trading off one source of pain for
>another. In the MiNT case, installation seems difficult, but the programmer's
>job is simplified and as such, applications can be made more usable, more
>easily. In the other case, installation is simplified, but the programmer's job
>is much harder, and application usability is harder to enhance. Of course from
>my perspective, there is no installation difficulty with MiNT... I've looked
>at these MiNT distribution kits, and they seem pretty unnecessarily huge. At
>least Atari did something right with their MultiTOS distribution - a couple
>of files, and that's it. Turn it on and it works. Those MiNTOS distributions
>seem aimed at turning a ST into a Unix workstation. That seems like a misguided
>goal to me; Unix was never a user-friendly easy-to-use operating system, and it
>still isn't today. TOS is. MultiTOS is. Yes, because of the added capabilities
>that MiNT gives you under the hood, you *can* run a lot like Unix, if you want.
>But generally only *programmers* would want to. Hell, *I* don't run MiNTOS
>kits...

Howdy Howard,

Well, it's a bit much to ask, but I would like to know if you could get
STinG to work with MultiTOS/MiNT. I'm using MiNT1.14.6 with MultiTOS and
I get a bus error with STinG when I try to use any STiK client. STinG's
ping prg works once connected, but resolve prg or any others get the pid
bus error. I'm hoping that it's my mint conf's that's a problem, but I
need a MiNT expert to give it a try. Peter has made it VERY clear that he
has no interest in using MultiTOS, so it's not fair to ask him. All my
regularly used prg's work with my MultiTOS/MiNT setup, so this may not
be an easy task. A hack of some sort may be needed.

If you can get it to work, please e-mail me. It would be appreciated to
know if it's possible on not. I've tried for a long time to get it to work.

CU,

Charles
14meg Falcon/Nemesis/NVDI/etc.
csilver@kendaco.telebyte.com
EoF

2743. Re: getting on the internet

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6bk0ov$m2g$1@roch.zetnet.co.uk>
Source record: 107993

On 7 Feb 1998 17:18:48 , Dwmoar wrote:
>Can anyone recommend what I should use to get onto the internet with my Mega
>STe. I do have the program called CAB 2.5 Normally I get on the net using
>my IBM, but I would prefer using my Atari like I do for many other programs. I
>do have a ISP with a PPP account.

Well, CAB 2.5 comes with its own TCP/IP stack and dialer - ICONNECT.
You should be able to configure-up and away you go. You may need to
stick HSMODEM in to make the port well behaved.

OR ... you could use StiNG as the stack/dialer but you would then need
to replace the CAB.OVL released with CAB 2.5 with Dan Ackerman's
CAB.OVL.

For news/mail you can buy the ASH stuff to work with ICONNECT or grab
Newsie which works with STiNG.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2744. Re: Connect and Serial2

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6bk0p0$m2g$2@roch.zetnet.co.uk>
Source record: 107994

On 7 Feb 1998 15:26:10 , Petter Toneff wrote:

>Well, this is strange. I've tried running a completely clean setup
>with no other autoprograms or accs, with and without hsmodem07 (with
>different configurations of SCC.PRG), with and without the modem.cpx
>but always the same error from ConNect: "Fileerror: Serial port, null
>T0 unknown error".
>But when I installed Fastser096 instead of the hsmodem drivers ConNect
>recognized Serial2 fine.
>Am I the only one with this problem...?

I'm not sure whether it will cure your prob., Petter, but have you got
LANBIT=ON in the HSMODEM SCC module?

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2745. Re: Atari ST Web Page

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34e68cd5.2539330@news.zetnet.co.uk>
Source record: 107995

Hey! madmax@bfree.on.ca (Brian Van Tilborg) wasn't it 8 Feb 1998
04:37:05 GMT that you wrote:

>On 7 Feb 1998 20:13:14 , "Chris Cox" wrote:
>>Visit "Chris's Atari ST Pages" at:
>>http://dspace.dial.pipex.com/chriscox/home.shtml
>>---
>
>What is SHTML? I have hit a couple of these in Cab and they don't load
>properly.

There is nothing in the page to stop cab loading it, its just been
saved as Shtml, this page has been made using MSWORD7 and thats how it
saves it, if the author simply changes the extension to html or htm
then it will work just the same and atari people will be able to visit
it,

Dont it piss anyone else off the way people advertise there atari
pages in an atari newsgroup, but dont make the page atari friendly ??

.

.-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

----------------- Join the ST+ Mailing list -----------------
email Majordomo@spodden.zetnet.co.uk and Put subscribe stplus

2746. Re: This faulty 520ST...

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: Iggy Drougge <optimus@canit.se>
Message-ID: <1297.7343T776T1307@canit.se>
Source record: 107996

Den 07-Feb-98 12:33:57 nedtecknade Roger Cain (rcain@zetnet.co.uk) f&#65533;ljande:
>On 6 Feb 98 21:39:59 +0, Iggy Drougge wrote:
>>A while ago, I got an Atari 520 ST from a friend, so I went out and
>>downloaded some software and bought coverdisks to try it, but whenever I
>>tried to run a program, or even view a text file, the computer would go
>>down, with what looks like two bombs flashing briefly before the machine
>>resets. What could this be and is there any simple remedy to this problem?

>Souds like an oldish machine which has probably been flexed and
>twisted in its time. This gives rise to the common problem of some
>socketed chips working loose.

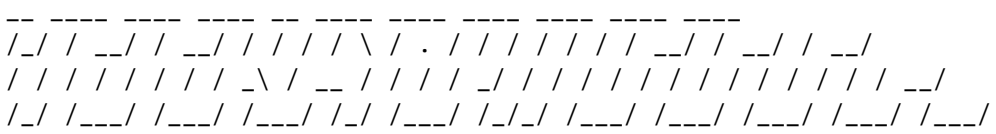
>You CAN just try dropping it onto a flat surface from about 2"!

Did that.

>Or you can undo the six screws in the square holes at the bottom.
>Remove keyboard plug, remove shielding and the push home all socketed
>chips.

Did that. Now the macchine just shows flashing horizontal bars on a white
(or white with light blue) screen. Any rememedy to this?

--



2747. Re: wtb atari items....

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: Iggy Drougge <optimus@canit.se>
Message-ID: <475.7343T332T2706@canit.se>
Source record: 107997

Den 07-Feb-98 23:47:50 nedtecknade Neil Roughley
(roughley@HORMEL.unix.dsoe.com) f�ljande:

>A local pawnshop had the Atari Video Music console for sale. I'm not sure
>if they've sold it yet. I wonder what it does? The owner of the store
>didn't know.

I believe it worked like those flashy CD players on modern consoles,
displaying patterns and animations to the music, but it worked more like an
amplifier than a simple CD player, you could plug any audio source into it.

2748. Need program Zx Spectrum 2.0 emulator for ST

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: deano@zetnet.co.uk
Message-ID: <34dffd6a.2478269@news.zetnet.co.uk>
Source record: 107998

I'm looking for the spectrum emulator called ZX Spectrum 2.0 which runs on the ST for my emulators page. Note this is an Atari ST version of the emulator and not a PC ST Emulator. I have tried downloading it from a site but keep getting errors. Can someone help me out?

Email me if you have the program or know where I can get it from.

Cheers

Deano
deano@zetnet.co.uk
http://www.users.zetnet.co.uk/sillysoftware/

2749. Re: Atari MPegs and Pamela Lee :-).

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6bk91i$r4m$1@news.campus.mci.net>
Source record: 107999

On 8 Feb 1998 04:36:38 , Brian Van Tilborg wrote:
->On 6 Feb 98 04:15:56, Harry Sideras wrote:
->>*Hi Ronald*, on 04 Feb 98 you wrote: ...respect, brethren
->> t>
->> t> Harry, I've got a question. I D/L'ed 1st Guide the other day, and
->> t> while it certainly has a lot of features, I have to say that it was
->> t> extremely slow.
->
->Where did you get the latest version? I downloaded the file from Umich but it
->was very old and didn't play the valuable sample.

Well, from this URL:

http://www.esc.de/homes/guivol/1stguide/

Thats the 1st Guide homepage, if I remember correctly... Good luck! (I
just wish the darn thing was faster!) Can any AfterBurner 040 or Hades
owners tell us if it works reasonably well on those machines? Thanks!

____
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

2750. Re: smte Track and Cubase

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: claytone@aa.net
Message-ID: <886941722.398175@slave2.aa.net>
Source record: 108000

On 7 Feb 1998 05:31:03 , Tim Conrardy wrote:
>HI!
>I have the Hardware part of SMTETrack.(Hybrid arts). Does anybody know how I
>can use this device with Cubase?
>Thanx
>Atarian
>Tim Conrardy
>.

Hi Tim,

I used to have SMPTE-TRACK, but have since sold it and got EDITTRACK 7.01 (runs on the Falcon). Same thing, but without all the tape-sync capabilities. I also have Logic Audio and all the SMPTE hardware for that, so I didn't need to duplicate that feature. I really like SMPTE/EDIT Track for the way I sequence. As far as being able to use the SMPTE hardware with Cubase... I doubt that you can. I think it is a Hybrid Arts specific item. I don't see how it would hurt anything to try, tho. One of the leads goes to a joysick port (under the keyboard), and the other goes to the modem port. Also, I don't know if that item will work on the Falcon. I never got to try it out because the version of SMPTETRACK I had (prior to 7.01) didn't run on the Falcon. I would suggest: if you don't have the SMPTETRACK program software, find someone that does, and get a copy. Your SMPTE hardware also acts as the copy protection dongle, and will allow you to run the program. Actually, you SHOULD already have the software if you have the hardware, they were not sold separetly. If not, hmm.....! Do your sequence with cubase, save it as a midi file, and import it into SMPTETRACK, and presto! (Hopefully). If this isn't very clear, or you have other questions, give me an email and I'll try to help.

Good luck!

claytone@aa.net
Clayton Murray
Seattle, WA USA

2751. Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <34ddb66825e8f1@club-internet.fr>
Source record: 108001

Hello,

in article <34dce7c62b88000@ping.be>
Martin Byttebier wrote:

> on Sat 07-02-98 21:05 atari@hem1.passagen.se wrote:
>
> >
> >Yes they should indeed. I now for this message use Emailer v1.0 dated 1997 Dec 22, instead of the former Dec 14 version. How do the lines look like now in NEWSie? long again?
>
> He Mille,
>
> Yes the lines are still too long. BTW, I normally use Okami as
> newsreader but as I was curious to see how Newsie handles your
> postings I've take a look with Newsie 0.84 too. The same problem
> though.

It's even worth with Newsie 'cause it don't have a horizontal slider
(yet) :-(

> >
> >I really like your X-Hardware: entry in your header. Is this a Okami feature or common in News?
>
> To my best knowledge this is a Okami feature only.

It should be possible to add it by hand too. Emailer does not handle this
either ? What a pity.

--
Pascal, surfing the web on his Falcon...

2752. Re: English RSC Joe 135?

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: dipching@ping.be
Message-ID: <6bkf21$72j$1@news3.Belgium.EU.net>
Source record: 108002

On 7 Feb 1998 20:37:16 , Martin Byttebier wrote:
>on Sat 07-02-98 15:26 Petter Toneff wrote:
>
>>On 6 Feb 1998 14:31:58 , Willard VanderPloeg wrote:
>>>Anyone used Joe v135 - an html editor? It looks quite promising but has
>>>been written in French. Mine's a bit rusty. Anyone translated it to
>>>English??? I'd love a copy of the rsc file.
>>
>>Is this program available somwhere on the 'net?
>>
>
>I'll upload Joe to the Belgian ftp-site 193.190.205.13 archive/atari/incoming.

Look also at the U.T.S.I WWW utilities page ....
http://ping4.ping.be/dipching-drulkhor/PRU-WWW.HTM

the program is there !
downloadable from the author's page ! Mr Tonhat made a few programs
for the Falcon !

Jo

2753. Re: [ADV] Wen.Suite 2.40b web/email/new

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: dipching@ping.be
Message-ID: <6bkf27$72j$2@news3.Belgium.EU.net>
Source record: 108003

On 7 Feb 1998 20:47:36 , Martin Byttebier wrote:
>on Sun 01-02-98 23:19 J Kock wrote:
>
>>On Sun, 01 Feb 1998 11:31:26 GMT, OXO_Systems <oxo@imaginet.fr> wrote:
>>
>>>The new version of Wen.Suite is now available: 2.40b.
>>>
>>
>>And this time it WORKED!! :-) I can now actually connect to
>>my provider with PPP link, and i also viewed some pages online!
>>:-))) Great work guys!
>>
>
>Yes, there are a few improvements but it's still far from completed.
>The pages I've make for a local aquarist club looks very awfull with
>Wensuite. It seems that lots of html-code are misinterpreted.
>Furthermore still no 'animated gif' support, no colored table borders
>etc.
>Still a long way to go

Also no frames yet and a lot of display bugs. I must also attract your
attention that the U.T.S.I pages are absolutely unreadable correctly
with WS.

Jo

2754. Re: program to save .JPEGs?

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: Guido Vollbeding <guivol@workaholics.net>
Message-ID: <34DDCEF0.3BCA1DF6@workaholics.net>
Source record: 108004

Brian Van Tilborg wrote:
>
> Ok, I was residing on another planet when these programs were being developed:-).

You were not alone, apparently ;-).

> What is the lastest version of GEMView and can I pay a shareware fee and get a
> key for it?

Sorry, I canï¿½t tell you that since I donï¿½t use GEMView anymore and the author
abandonded the contact and cooperation due to differing development standards.

> How do I find and register the latest version of 1stGuide?

Ever tried Altavista? Simply searching ï¿½1stguideï¿½ will pop up the 1stGuide
Homepage directly (itï¿½s http://www.esc.de/homes/guivol/1stguide/ or
http://workaholics.net/~guivol/1stguide/).

Apart from that, there are several references from important standard
resource sites on the Internet.

If you are interested in any MPEG information, you should absolutely visit
MPEG.ORG, the Reference Website for MPEG, and particularly

http://www.mpeg.org/index.html/MPEG-video-player.html

I have a good contact with the maintainer of that site and MPEG Committee
member, Tristan Savatier.

If you want to use JPEG, you should absolutely read the JPEG-FAQ at

http://www.faqs.org/faqs/jpeg-faq/

Thereiï¿½s another reference to 1stGuide in the Atari section
(see http://www.faqs.org/faqs/jpeg-faq/part2/section-10.html).
And I have a close contact with the author of this FAQ and organizer
of the Independent JPEG Group (IJG), Tom Lane.
The upcoming IJG software distribution (v6b) will include some
features which I contributed and developed together with Tom Lane.

If you are interested in actual lossless image format standards, you
should absolutely go to the PNG Homepage at http://www.cdrom.com/pub/png/
and particularly

http://www.cdrom.com/pub/png/pngapvw.html

Netscape 4.04 does support PNG natively now, so itï¿½s starting off
getting broad acceptance. (And the PNG Group will make sure to
contribute further support for the upcoming Netscape 5 with open

source code...)

So that should only show what I partly tried to achieve with the
1stGuide development: Making available reasonable common developments
for the Atari platform.

> I have an early version that I just downloaded from UMich but the documentation
> just tells you what it supports, not really what it does. However I did try
> that version with some of the Mpegs I just got and I guess I need a newer
> version than this one.

I once tried to upload my software to Umich, but to no avail :-(.
The guys seem to sleep there, and the Atari archive is hopelessly
outdated. So it seems to me that the Atari community in general
still resides on another planet (to speak with your words ;-),
which is the reason that you doni¿½t see me talking too much here.
I do *not* want to reside on another planet, but I *do* want to
spend useful contributions to reasonable common developments.

Unfortunately, it seems that I no longer can associate this intention
with the Atari platform, due to the "residence of their users on
another planet".
Please note that this is no negative attitude against anybody, as was
impudently assumed by an ignorant guy in this group (and Ii¿½m an honest
and experienced enough Usenet participant to not step into a useless
flamewar with ignorant people...).
It is only my personal experience, not negative nor positive, only my
subjective, though real, observation.
The positive aspect is that I clearly say what I think and I want you
to think it over. You could prove me wrong eventually :-). But I doni¿½t
expect that :-(.

> I hope the registered version has good documentation.

Depends on your support. I believe the package to be useful anyway,
and the doc could be improved certainly. But we need to reside on a
common planet therefore ;-).

> What is IJG? Is this the International Jpeg Group? What is the latest version
> of it?

See the pointer above.

> Photochrome - Is there a later version that scrolls the screen?
> Speed of Light - I would like to get a key for this does it still exist?
> Gemview - Same.....
> ST GUIDE - What is the latest version of this program and where do I
> find it?

Sorry, cani¿½t use any of those for my actual work (again the planet...).

Regards,
Guido

2755. Re: CAB error #-1?

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: Clair Shaw <Clair@shaw1.demon.co.uk>
Message-ID: <1fyhBBAVWZ30QwuB@shaw1.demon.co.uk>
Source record: 108005

In article <5tSkNTQ.greg_evans@delphi.com>, greg_evans@delphi.com writes
>
>CAB has started acting strangely tonight. NO matter what URL I enter
>it comes back with Error #-1, almost instantly so I can't believe it's
>really trying. What makes it stranger is I _can_ connect to the
>site of the commercial pagecounter I use on my home page.
>
>What's happening? The manual doesn't list any error codes...

Is it an alert box, or does it go to another page?

--
Clair Shaw (aka. CDS) |
Clair@Shaw1.demon.co.uk | Happy valentines
ICQ: 1043359 | day!
WWW: www.shaw1.demon.co.uk|

2756. FS(UK): Blank Floppy Disks

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: Newsmaster@pwomar.demon.co.uk
Message-ID: <1d44w2x.94opqef4z2gN@pwomar.demon.co.uk>
Source record: 108006

I've still got hundreds of blank floppy disks sitting here both DD and HD, new & used, if anyone in the UK is interested in getting hold of some floppies please give me a mail and tell me how many you want and I'll give you a price.

TIA, Paul.

2757. Re: Atari ST Web Page

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6bkl4g$5l1$2@news1.inet.tele.dk>
Source record: 108007

>From: paxton@zetnet.co.uk (Tony Greenwood)
>Date: Sun, 08 Feb 1998 10:49:02 GMT
>
> There is nothing in the page to stop cab loading it, its just been
>saved as Shtml, this page has been made using MSWORD7 and thats how it
>saves it, if the author simply changes the extension to html or htm
>then it will work just the same and atari people will be able to visit
>it,
>

Right, - most of it. CAB load this page just fine. SHTML is to tell the server
there is another doc. associated with the first one.
Something to do with, f.ex. a name and adress that appear in all pages.

If you use something as #INCLUDE FILE="name&adress.html" everytime you want that name to appear, and make a file with the name and the adress and nothing more. No head or body tags, only the filename "name&adress.html".

Then you only have to change the name and adress on one page, and the rest is changed also.

cheers Joergen
--
Surfing the net on a ATARI Falcon 030, with CAB 2.6 on I-Conn.
Sending mail, reading news with ASH Emailer.
http://home3.inet.tele.dk/prunus/

2758. Re: Connect and Serial2

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: pettert@notam.uio.no
Message-ID: <6bklffpc1@ratatosk.uio.no>
Source record: 108008

On 7 Feb 1998 15:26:10 , Petter Toneff wrote:
>Well, this is strange. I've tried running a completely clean setup
>with no other autoprograms or accs, with and without hsmodem07 (with
>different configurations of SCC.PRG), with and without the modem.cpx
>but always the same error from ConNect: "Fileerror: Serial port, null
>T0 unknown error".

Problem is now sorted out:
Installing MFP_TT cured the errors in ConNect. This is the driver for
the Serial1 port, but obviously it also has some influence on how
ConNect handles the Serial 2 port...

- Petter -

2759. Re: Atari ST Web Page

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34ddde3a.23379305@news.zetnet.co.uk>
Source record: 108009

Hey! prunus@post3.tele.dk wasn't it Sun, 08 Feb 1998 16:54:04 GMT that
you wrote:

>>From: paxton@zetnet.co.uk (Tony Greenwood)
>>Date: Sun, 08 Feb 1998 10:49:02 GMT
>>
>> There is nothing in the page to stop cab loading it, its just been
>>saved as Shtml, this page has been made using MSWORD7 and thats how it

>Right, - most of it. CAB load this page just fine. SHTML is to tell the server
>there is another doc. associated with the first one.

CCSS or CSS Cascading Style Sheets, set a few variables and all the
pages take the same style, used mainly for the layout, text and
colours etc, so everytime you use H1 it uses x size, x font and x
colour, H2 and a different set, save re writing, all html files can
use the one style sheet by calling it sort of thing, nice concept but
seems to me to be for real proppelor heads, I write my own html in a
text editor, but would still take some convincing to use it..

But as we agree, cab will still load them if the authors would change
the file extension.. hmm and I still say its annoying that people make
ATARI pages and announce them in ATARI newsgroups but not taken one
ounce of effort to make the atari friendly, even none usable by
atari....

Style sheets are not new for html, but because netscape 4 decided to
support them as well, then they are taking off and more people are
using them...hmmm 2 browsers say yes and it becomes
standard....pah!...

<smile>

.-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

----------------- Join the ST+ Mailing list -----------------
email Majordomo@spodden.zetnet.co.uk and Put subscribe stplus

2760. Re: STiNG, CAB, and Multitasking

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: janhaha@online.no
Message-ID: <6bkorugva1@news1.sol.no>
Source record: 108010

Peter should probably be the right one to answer my problems. I use sting/cab2.5 and it works vewry well under tos, but when running it in magic it locks the system at the same point every time.

The dial procdure is ok - it dials the number - it seems to connect to the server, but during the login everything locks -
and magic report "system uberlauf (or something like that)
What am I doing wrong?

Jan Harald Hagen OBS returaddress: janhaha@online.no
Tlf.:69151749 - 90103506 /fax: 69153875
Ringgt. 27 - 1703 Sarpsborg
Falcon14Mb/1Gb-FPU/CDrom/Logic/CalamusSL/Nemesis

2761. Re: Converting GEM graphic format to PC

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: wilsonr@interlog.com
Message-ID: <MPG.f47b4da5339677198968d@news.interlog.com>
Source record: 108011

In article <6bfmk6$nsp@hermes.fundp.ac.be>, alyre.chiasson@fundp.ac.be
says...

Corel Draw 3 does a reasonable job but not perfect. I don't think that
they kept the feature in later versions. Have you looked at Hijack?
>
>

2762. Re: Downloading when Telneting

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <34ddedb0.22888737@news.demon.co.uk>
Source record: 108012

On Sat, 7 Feb 98 18:19:22 -0500, greg_evans@delphi.com wrote:
>How can I download from a site if I've used Telnet to get there? There
>doesn't seem to be any opyions in the menus. I tried starting a
>download anyway and switching to Flash 2 but no luck.

zmodem, kermit, but most of all - ftp.

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

2763. Re: NEWSie overwriting DIAL.SCR

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: saif@zetnet.co.uk
Message-ID: <6bkuj7ijg1@irk.zetnet.co.uk>
Source record: 108013

On 23 Jan 1998 07:49:46, Michael Grove wrote:
>On 22 Jan 98 11:00:02, Terry May wrote:
>>Re: _NEWSie overwriting DIAL.SCR_, aprice@postern.demon.co.uk wrote to All
>>on 22 Jan 98:

>
>I have problems with FTP to my NT server. In the NEWSie log, ALLO
>indicates a file size of 6k (example). The server comes back saying
>there is not enough room on the hard disk for that file (3gb
>available). Maybe somewhere there is a problem reporting inaccurate
>file sizes within the connection/client. However, on another provider
>running Solaris 2, the ALLO command is ignored by the server and there
>is no problem.
>I haven't had any overwrites, but file names apeared within my MiNT
>partition longer than the system could read (32 char). It eventually
>required me to reformat the EZ cart that I so carefully use while on
>line:).
>
>Mike
>.

I have found that on one occasion, one of my font files was
corrupted, and examining this file, I found embedded within
it what looked like a NEWSie log file. The font file was in
a different partition completely. It must be handy to have an
EZ cart for on-line use, and avoid this potentially hazardous
complication of an otherwise excellent program.

Saif

2764. Re: This faulty 520ST...

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: dwmoar@aol.com
Message-ID: <19980208185601.NAA00276@ladder02.news.aol.com>
Source record: 108014

>whenever I tried to run a program, or even view a text file, the computer would go down, with what looks like two bombs flashing briefly before the machine resets. What could this be and is there any simple remedy to this problem?

>>Souds like an oldish machine which has probably been flexed and twisted in its time. This gives rise to the common problem of some socketed chips working loose.

>>You CAN just try dropping it onto a flat surface from about 2"!

Did that.

>>Or you can undo the six screws in the square holes at the bottom. Remove keyboard plug, remove shielding and the push home all socketed chips.

>Did that.

> Now the machine just shows flashing horizontal bars on a white (or white with light blue) screen. Any rememedy to this?

Well now that you did all those things to your trusty ol Atari is it a wonder that it is acting a little bit crazy! First of all dropping it isn't the proper way to fix it, though sometimes it does reseat the PLCC chips back into their sockets. This by no means is a true cure for the problem, just a simple fix for the meantime. It also may lead to other board problems or even fracture the PCB itself. Dropping any electronic equipment is not really a "CURE". As for the new problem that you are seeing tells me that you are either having a problem with the MMU or the GLUE chip on the system. (Actually the two bombs show that the GLUE chip has asserted a bus error or the CPU has detected and error) Since you have removed them and reseated them I am assuming that you have taken the time to clean the contacts on the PLCC socket(s) ? If all else fails, I can look at it for you and repair it. I charge a FLAT $40.00 plus shipping to fix any of the older 520/520FM/1040/1040FM computers, and all models of the 8-bit line. This will include any chips and keyboard mylars. It does not cover floppie disk drives or the power supply or replacement of the keyboard. I can work on system that have been modified for a slightly higher price. I warrant all repairs for 30 days from the date of return. If you would like me to take a look at it for you drop me a e-mail at >> dwmoar@aol.com

2765. Re: getting on the internet

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: dwmoar@aol.com
Message-ID: <19980208190501.OAA13071@ladder03.news.aol.com>
Source record: 108015

>Well, CAB 2.5 comes with its own TCP/IP stack and dialer - ICONNECT. You
should be able to configure-up and away you go. You may need to stick HSMODEM
in to make the port well behaved.

>OR ... you could use StiNG as the stack/dialer but you would then need to
replace the CAB.OVL released with CAB 2.5 with Dan Ackerman's CAB.OVL.
>
>For news/mail you can buy the ASH stuff to work with IONNECT or grab Newsie
which works with STiNG.
>---
>Roger Cain, Manchester, UK NeST:90:100/103
>TT 6Mb/MagiC 5/NVDI 4

Roger, Thanks for the information. I did get STinG to semi work. Well lets
say it will dial the ISP number and than connect. Hey I have got this far :)
but than after connecting it just sits there and will finally time out.. Boy
what fun this is. Any Ideas what may have caused this. I have been over my
setup several times, thinking it was something that I have missed, but to tell
you the truth I don't see what it is. Maybe I should let it sit a day or two
and than go back and look again. Again I want to thank you for all your and
everyones help with this

Me and my MegaSTe 4megs - 1.07 gig HD - Zip drive and CD ROM

2766. Semper...

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6bkvm1$9pv$1@news.campus.mci.net>
Source record: 108016

Just wondering if anybody knows if the program Semper is still supported
and can I register it here in N. America? (appreciate any E-mail address,
phone number, etc,...) Thanks!

```
_____________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

2767. ANSI with Connect/NVDI 4.12

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6bkvoa$9pv$2@news.campus.mci.net>
Source record: 108017

I'm using CoNnect with NVDI 4.12 on my Falcon 030, and I was wondering if anybody can tell me how to get the -full- ANSI character set? I'm getting most but not all... ;(

```
_____________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

2768. Help!!.. Print Technik Scanner

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: action97@hotmail.com
Message-ID: <34de0826.4971159@news.bcn.ibernet.es>
Source record: 108018

Is there any way to connect a Print Technik Scanner (ST Cartridge Port
) to a PC
Please mail me

2769. STReport #14.05

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <5TWn91q.dpj@delphi.com>
Source record: 108019

02/06/98 STR 1405 "Often Imitated, But Never Surpassed!"

- CPU Industry Report - Gates "Creamed" - Zapatista Hackers
- MS, SPA in Spat - Linux Advocate - Viper V330 Review
- Modern Day Shame - Jason's Jive - IBM Super Chip
- Sony has Market - People Talking - Classics & Gaming

CompuServe Sales OK'ed
Hatch Politiking Again!
Lessig Suspended!

```
___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

2770. Re: NEWSie overwriting DIAL.SCR

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: grovem@brickbrackridgecrest.ca.us
Message-ID: <6bl4us$2tf$1@ash.ridgecrest.ca.us>
Source record: 108020

On 8 Feb 1998 18:47:03 , Saif Ahmed wrote:
>On 23 Jan 1998 07:49:46, Michael Grove wrote:
>>On 22 Jan 98 11:00:02, Terry May wrote:
>>>Re: _NEWSie overwriting DIAL.SCR_, aprice@postern.demon.co.uk wrote to All
>>>on 22 Jan 98:
>
>>
>>I have problems with FTP to my NT server. In the NEWSie log, ALLO
>>indicates a file size of 6k (example). The server comes back saying
>>there is not enough room on the hard disk for that file (3gb
>>available). Maybe somewhere there is a problem reporting inaccurate
>>file sizes within the connection/client. However, on another provider
>>running Solaris 2, the ALLO command is ignored by the server and there

is no problem (except after the transfer, Newsie dosen't ask for the
new directory the way Solaris wants it to, and the connection is
broke). FTP use to work for me fine on the Solaris machine, but they
have made some changes that involve symbolic links within the server
that are invisable to me. I think this is where the problem is as even
Fetch on the Mac has given me some trouble. I guess security is more
important than compatibility. Someone needs to throw a pie in their
face.

I worked with the NT provvider on this one too. I am able to upload to his
Linux box without problem. He played around with Serve U FTP, but
there were no options to turnoff the ALLO detect command. I can upload
files that are only about .5K, but much over that and it dosen't make
it.

>>I haven't had any overwrites, but file names apeared within my MiNT
>>partition longer than the system could read (32 char). It eventually
>>required me to reformat the EZ cart that I so carefully use while on
>>line:).
>>
>>Mike
>>.
>
>
> I have found that on one occasion, one of my font files was
> corrupted, and examining this file, I found embedded within
> it what looked like a NEWSie log file. The font file was in
> a different partition completely. It must be handy to have an
> EZ cart for on-line use, and avoid this potentially hazardous
> complication of an otherwise excellent program.
>

> Saif
>.

I went back to V82 for now to see if the problem ever existed there.
John is so quick at updates, its hard to get a feel how one version
works over the last:).

Newsie, still my best online tool.
Mike

2771. Re: Atari ST Web Page

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: Iggy Drougge <optimus@canit.se>
Message-ID: <1376.7343T1116T288@canit.se>
Source record: 108021

Den 08-Feb-98 11:49:02 nedtecknade Tony Greenwood (paxton@zetnet.co.uk)
f&#65533;ljande:
>Hey! madmax@bfree.on.ca (Brian Van Tilborg) wasn't it 8 Feb 1998
>04:37:05 GMT that you wrote:

```
>>What is SHTML? I have hit a couple of these in Cab and they don't load
>>properly.

> There is nothing in the page to stop cab loading it, its just been
>saved as Shtml, this page has been made using MSWORD7 and thats how it
>saves it, if the author simply changes the extension to html or htm
>then it will work just the same and atari people will be able to visit
>it,

SHTML is the extension commonly used for HTML files using SSI (Server Side
Includes) for making pages less static (executing inline commands in the
code, etc).

> Dont it piss anyone else off the way people advertise there atari
>pages in an atari newsgroup, but dont make the page atari friendly ??

About much as seeing the official Amiga pages done in Frontpage. >-C

--
__/\_____________ __ ______ ____________________________
\/ /_ /\__ /\_ _// // //\ /\ / ____________________________\
/ / / / __/ / / / / // / / // / / // / __ __
/ /_/ / / __/ / / / // / / // /_/ // / alias | | _' | _' |__|
/_____/ /_/ /_/ /_//_/\/_/ \_____\\ \ | |__| |__| .__|
_________________________________________\ \ D r o u g g e
\_________________________________________/
```

2772. Monitor Cable Needed

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <27721_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 108022

Hi Alex, on 06 Feb 98 you wrote: ...respect, brethren
a>
a> Does anyone know of a supplier in the UK who will sell me a cable
a> from an Atari 520 ST to the Philips colour monitor, the one with the
a> stereo sound? CM something, I think it is called.

CM8833 Mk 1 or 2?

Videk in Kingsbury North London may have this. You can get them on: Tel:
0181 204 6690

--
Regards, Harry Sideras - UK Association of Atari User Groups
##*#

2773. RE.: Atari and Canon laserprinter

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <27722_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 108023

```
*Hi Torben*, on 06 Feb 98 you wrote: ...respect, brethren
t>
t> Is it possible to connect a standard Atari ST to a Canon LBP-4
t> laserprinter? If yes, do I need a driver or other software?

If the laser has HP emulation (most do) then you can drive it with HP
drivers, which are readily available with most modern software.

--
# Regards, Harry Sideras - UK Association of Atari User Groups #
*##########################################################*
# sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn #
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

2774. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: Spencer@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <27826_Spencer@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 108024

Out of the ether, the following was mentioned by
guy@swampdog.demon.co.uk...:

g> So did I. I am just assuming the statement is true. Yes I was
g> under the impression Hisoft wrote it but that was years ago. Who
g> knows how held the licence originally and how it may have changed
g> hands?
Well Lattice originally developed Lattice C, but Metacomco produced the Atari
port. At the time Metacomco were selling Lattice C HiSoft was selling the
Aztec C compiler (was command line driven (Gulam) rather than having an IDE
which Lattice had even back then).

Later on when Metacomco pulled out of the market HiSoft took over Lattice C
which was much better than their own product and started developing it.

Now I bet you always wanted to know that! ;-)

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~

2775. Supra Atari Drive seems scsi aware, Zip friendly?

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: shall@oregon.uoregon.edu
Message-ID: <886971310.277676038@dejanews.com>
Source record: 108025

I have an Atari STE with 4megs. I also have a Supra Atari Drive, 50 megs that shows scsi 1 lun 0 when booting up. It also has a scsi connector on the back of it. I have plugged my Zip (scsi) into it, but the computer didn't recognize it. If I get HDdriver, will I be able to use this drive connection? Or should I also get Link97?

----------==== Posted via Deja News ====----------
http://www.dejanews.com/ Search, Read, Post to Usenet

2776. [UK] FS: ST/Falcon Hardware and Software

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <34de2142.36092426@news.demon.co.uk>
Source record: 108026
Cross-posted to: comp.sys.atari.st,demon.adverts,demon.ip.support.atari

The following is just taking up too much space in the house and must
go. Please contact me on denesh@cyberstrider.org if you can provide
any of the following items with a good home.

All prices in GB Pounds, and exclude shipping. No good offer refused.

HARDWARE

1040 STe Please make an offer
+ 4Mb TOS 1.06/2.06 switchable STe
+ High Density Floppy
+ Encased in Lighthouse Tower Case and includes external
keyboard
+ External cartridge clock with through port
+ SM125 Mono monitor (the one with a tilt and swivel base)
*note: CyberSTrider began on this computer

External Hard drive Price depends on spec
BMS-100 SCSI adaptor 35
Blowup Hard II - screen expander 30
Tabby Pen Mouse 25
Syquest EZ-135 Removeable 135 Mb Cartridge Drive (incl. 5 Carts) - 125

GAMES

Tank Platoon 5 Midwinter II 10
Outrun 5 Civilisation 10
Road Blasters 5 Ishar 8
Time Bandit 5 Team Yankee 5
Dragons Breath 5 Tank Platoon 5
Fighter Bomber 5 North and South 5
Ghouls and Ghosts 5 Xenon 5

SERIOUS SOFTWARE

Minix (mini-UNIX) OS 50 Cyber Control (New) 7
Multiprint 5 Cyber Paint (New) 7
Outside Virtual memory (Falc) 30 Spectrum 512 (New) 7
Lattice C 5.6 30 Easy Draw 2 15
ST Basic 10 Easy Draw 1 10
Superbase Personal (Relational Database) 20
First Ever Atari CD to be produced. Brand New. 15

MAGAZINES

ST Review Magazines
With Disks (without - 33)
5, 7, 7, 21, 26, 27, 28, 29, 30, 30, 31, 32, 34, 35

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

2777. Re: This faulty 520ST...

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6bl98preo1@roch.zetnet.co.uk>
Source record: 108027

On 8 Feb 98 12:56:26 +0, Iggy Drougge wrote:

>>Or you can undo the six screws in the square holes at the bottom.
>>Remove keyboard plug, remove shielding and the push home all socketed
>>chips.
>
>Did that. Now the macchine just shows flashing horizontal bars on a white
>(or white with light blue) screen. Any rememedy to this?

Oh dear! I have not seen this before.

The 2 bombs you were getting were an indication of a bus error which
means that there was something wrong with the memory sytem on the ST.
Re-seating the chips (most importantly the GLUE chip) seems to have
made the problem less diagnosable. Pity - the tecnique I described
usually does the trick.

Ok. Let's concentrate on the bits that matter.

If you have done the re-seating bit I recommended before you will have
done all you can with the DIL chips. (The chips with 2 rows of pins).

So now focus on the square custon chips, there are probably 2.

Remove the 2 spring retainers on each chip. Ease them out of their
sockets carefully. Using a plastic tool ease out each leg of the
chips. Clean these with alcohol. Re-insert.

Believe me! You don't have a big problem. It's just old age and
corrosion.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2778. Re: Connect and Serial2

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6bl98rreo2@roch.zetnet.co.uk>
Source record: 108028

On 8 Feb 1998 16:11:27 , Petter Toneff wrote:
>Problem is now sorted out:

Good.

>Installing MFP_TT cured the errors in ConNect. This is the driver for
>the Serial1 port, but obviously it also has some influence on how
>ConNect handles the Serial 2 port...

Aaaaahhhh, very true. I had this problem. Why did I not remember to
mention it :-(

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2779. Re: getting on the internet

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6bl98treo3@roch.zetnet.co.uk>
Source record: 108029

On 8 Feb 1998 19:05:09 , Dwmoar wrote:
>but than after connecting it just sits there and will finally time out.. Boy
>what fun this is. Any Ideas what may have caused this.

You are doing PPP aren't you? Have you entered PAP ID and password in
the Dialer config? If you get connected the next thing that happens is
that your ISP tries to verify who you are before allowing connection.

Yep! It's fun alright! It took me a while to get SLIP on STiNG. But
then it was one-shot to move to PPP. When I got CAB 2.5 with ICONNECT
I just repeated my STiNG config data in the ICONNECT dialogues and,
again, it was one-shot. There must be something very educative about
getting the first connection , after that it seems to be
plain-sailing.

>Maybe I should let it sit a day or two
>and than go back and look again.

Ha! I have sometimes found that HD drivers crash all over the place
until I do a real switch-off and restart but I don't think that TCP/IP
stacks are like that :-) You must really have something wrong. ....
Not very much ..... but enough :-)

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2780. Re: ANSI with Connect/NVDI 4.12

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6bl990reo4@roch.zetnet.co.uk>
Source record: 108030

On 8 Feb 1998 19:06:50 , Ronald J. Hall wrote:
> I'm using CoNnect with NVDI 4.12 on my Falcon 030, and I was wondering if
> anybody can tell me how to get the -full- ANSI character set? I'm getting
> most but not all... ;(
>

Whenever I have wanted full ANSI I have used the MYBLUE font set. It's
bit mapped so has to be entered in ASSIGN.SYS. I have just tried to
send it to you but, for some reason, Newsie will not UUE it :-(This
has happened before but I haven't mentioned it to John. If you can't
find MYBLUE elsewhere give me a shout and I'll try to get it to you
some other way.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2781. Re: alchemy jr.

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6bl9f3$221$1@news2.isdnet.net>
Source record: 108031

madman a écrit dans le message ...
>bought 520 st at yard sale.i am musician.want to use the st as
>sequencer.don't have modem.will pay someone to download alchemy jr.at
>ftp://atari,archive,umich.edu/atari/ i'll pay someone to send me the
>disk. email me motrrac@mailexcite.com

If you have an email, probably someone can email it to you...

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2782. Re: MONITOR PROBLEM!!!!

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: rldetlefsen@delphi.com
Message-ID: <x5bE9tl.rldetlefsen@delphi.com>
Source record: 108032

I don't know os an Sm125, but the SM124 is a monochrome monitor. If it works fine on two 1040's, and not the mega, then I'd say its the Megas fault. Probably the monitor port has a bad solder connection, or the chip handling the monochrome detect is bad. Trying a different monitor is the first choice. The next requires an oscilloscope to ensure that the m detect line is actually working-this changes the display frequency to 70 hz which the mono monitor needs. The flashing is produced because the system is still producing the 60Hz for the color monitor.
Rick D.

2783. Re: How to sent BITS to PRINTER-PORT ???

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: rldetlefsen@delphi.com
Message-ID: <55UmNHp.rldetlefsen@delphi.com>
Source record: 108033

From Basic, PUT, OUT, Print, and LPRINT send BYTES to the port. In order to send bits, you must first "unroll" the byte using ASL or LSR depending on whether
you want them high(D7) or low(D0). Many Basics don't allow inline assembly or have bits shifting commands. But theu should have a "USR" command for executing
assembly elsewhere in memory.

2784. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: grovem@zinkydooridgecrest.ca.us
Message-ID: <6bld0l$5ee$1@ash.ridgecrest.ca.us>
Source record: 108034

On 8 Feb 98 20:47:32, Spencer Davies wrote:
>Out of the ether, the following was mentioned by
>guy@swampdog.demon.co.uk...:
>
> g> So did I. I am just assuming the statement is true. Yes I was
> g> under the impression Hisoft wrote it but that was years ago. Who
> g> knows how held the licence originally and how it may have changed
> g> hands?
>Well Lattice originally developed Lattice C, but Metacomco produced the Atari
>port. At the time Metacomco were selling Lattice C HiSoft was selling the
>Aztec C compiler (was command line driven (Gulam) rather than having an IDE
>which Lattice had even back then).
>
>Later on when Metacomco pulled out of the market HiSoft took over Lattice C
>which was much better than their own product and started developing it.
>
>Now I bet you always wanted to know that! ;-)
>
>Spencer
>
> spencer@mettav.demon.co.uk
>
>--
>
>~~~~~~
>| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
>| New Number **> 44-(0)181-364-8268 <** New Number |
>~~~~~~
>
>.

I thought that Lattice C and Pure C were fairly decent packages. I was
just recently returned an email from a developer of a very well know
TOS platform package, and he stated that it will not be futher developed
due to lack of a decent C package/compiler. This sounds pretty lame
to me. I had asked because I was going to order the package, but given
its cost, and no futher developement, I'll have to find another
application to fit my needs (its not the only game in town you know:).

Mike

2785. Re: CAB error #-1?

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <x9RnNPn.greg_evans@delphi.com>
Source record: 108035

The error appears in the info line of the CAB window. I've since found
out it's an error from the CAB.OVL saying it can't find the connection.
Odd that it would be selective that way, making some but not most others.
I gues it's time to email Dan...

Greg

2786. Re: Bill Gates got one...

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: David Cowderoy <david@nthfen.demon.co.uk>
Message-ID: <6bjt7o$di9$1@nthfen.demon.co.uk>
Source record: 108036

Peter Rottengatter wrote in message ...
<cut>
>It's a shame, it seems not to be there anymore ? Has anyone saved it, and can
>send it to me by mail ? Or a scanned version of the paper's pic ?
<cut>
It was there yesterday, I d/l it.

David Cowderoy/The Berserker

2787. Re: Need program Zx Spectrum 2.0 emulator for ST

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: drojo@marlin.utmb.edu
Message-ID: <6blepujuv1@allele.utmb.edu>
Source record: 108037

Hi Deano.

I am not sure if is the same program but v 2.07 of Specci can be found on:

zx_sp207.lzh 570.0K 1994 Feb 26
ftp.wustl.edu/systems/atari/umich.edu/Emulators/[8]zx_sp207.lzh
zx_sp207.lzh 570.0K 1994 Feb 26
mac.arch...umich.edu/Public/html/atari/Emulators/[12]zx_sp207.lzh
zx_sp207.lzh 570.0K 1994 Feb 26 mac.arch...umich.edu/atari/Emulators/zx_sp207.lzh

I got this with a Filez search, and surely it can be found in the zx
spectrum sites too.
Great program indeed, only lacks 128K emulation. It runs 98% of
the snaps I have tried, and in my falcon the speed is quite similar to the
real thing.

Hope this helps.

Daniel.

Deano (deano@zetnet.co.uk) wrote:
: I'm looking for the spectrum emulator called ZX Spectrum 2.0 which
: runs on the ST for my emulators page. Note this is an Atari ST version
: of the emulator and not a PC ST Emulator. I have tried downloading it
: from a site but keep getting errors. Can someone help me out?

: Email me if you have the program or know where I can get it from.

: Cheers

: Deano
: deano@zetnet.co.uk
: http://www.users.zetnet.co.uk/sillysoftware/

--

Daniel Rojo daniel.rojo@utmb.edu
University of Texas Medical Branch, Galveston

2788. Re: Downloading when Telneting

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: rsg0910@iglou.com
Message-ID: <Eo1DM9.CEz@iglou.com>
Source record: 108084

In article <ZLaFlXq.greg_evans@delphi.com>, greg_evans@delphi.com wrote:

>How can I download from a site if I've used Telnet to get there? There
>doesn't seem to be any opyions in the menus. I tried starting a
>download anyway and switching to Flash 2 but no luck.

You can use Zmodem to download. Kermit does nicely, but the problem is
that it's quite slow. If you're in a shell account, try using sz followed
by the filenames, or sz * for everything in that directory.

--
Homepage: http://members.iglou.com/rsg0910

Sez who that a deaf person can't have fun on the net? No ears required!

Junk emailers beware: $500 fee charged for each junk and spam ad.
-Sending the junk email indicates acceptance of these terms and a LARTing.

2789. Re: Crazy Dots VME + 32000 colors module co

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: Johann-Wilhelm_Arndt@HD.maus.de
Message-ID: <199802080136.a54760@hd.maus.de>
Source record: 108085

On 4 Feb 98 17:43, Jo Vandeweghe wrote:

JV>I have the 1.08 version and I will be happy if you could send me the
JV>newer one by email :) Also, I have been able to create a new
JV>32000/65000 colors resolution with the help of Dan Wilga, but the only
JV>problem is I can get a 320*480 resolution and when I edit the screen
JV>widht to 640, my monitor don't show anything more ... So I believe I
JV>cannot handle very well the parameters of VMG4000 and I don't know
JV>which parameter to edit to obtain a reasonnable resolution .. I guess
JV>just a little thing is missing but what ? If someone had an already
JV>done NVDIVGA.INF file I wish they send it to me to avoid to make some
JV>errors while handling the resolution editor

I have a Crazy Dots I + Adapter here with a Sony 15sf II Multiscan and use the
following resolutions with 32k:
640x480 77 Hz
792x592 71 Hz
800x608 68 Hz

The problem with 32k and Cryzy Dots I is, that you have to use the highest
possible pixel clock to get high resolution and a vertical frequency of more
than 70 Hz.
If you have a similar Monitor, you can try these settings for good resolutions.
The Parameters in the order of VMG4000:
HRes: 800 VRes: 608
Blank: 288 Blank: 11
Imp-Start: 1664 Imp-Start: 603
Imp-Len.: 96 Imp-Len.: 4
Pixelclock=80 Mhz, HSync=42 kHz, VSync= 68 Hz

HRes: 784 VRes: 592
Blank: 216 Blank: 28
Imp-Start: 1448 Imp-Start: 592
Imp-Len.: 128 Imp-Len.: 8
Pixelclock=80 Mhz, HSync=44 kHz, VSync= 71 Hz

Hope that helps,
Johann

2790. Re: Atari ST Web Page

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6bjcph$p7$5@newsbell.bellglobal.com>
Source record: 108086

```
On 7 Feb 1998 20:13:14 , "Chris Cox" wrote:
>Visit "Chris's Atari ST Pages" at:
>http://dspace.dial.pipex.com/chriscox/home.shtml
>-----------------------------------------------

What is SHTML? I have hit a couple of these in Cab and they don't load
properly.

>
>.

--------------------------------------------------------------------
__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __ )( TOS 1.0, SH204 hd
(+)`====='(+) B | \/ \\_/|| |/\_/ () SLM 804 LASER prt.
************** R ********************** [and SURF HAPPY! :-)]
--------------------------------------------------------------------
```

2791. Re: Atari MPegs and Pamela Lee :-).

Newsgroup: comp.sys.atari.st
Date: 1998-02-08 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6bjcom$p7$3@newsbell.bellglobal.com>
Source record: 108087

On 6 Feb 98 04:15:56, Harry Sideras wrote:
>*Hi Ronald*, on 04 Feb 98 you wrote: ...respect, brethren
> t>
> t> Harry, I've got a question. I D/L'ed 1st Guide the other day, and
> t> while it certainly has a lot of features, I have to say that it was
> t> extremely slow.

Where did you get the latest version? I downloaded the file from Umich but it
was very old and didn't play the valuable sample.

>Is there some trick to getting it to play MPEGs at
> t> say, 10-15fps? Mind you, I'm using a Nemesized Falcon 030 with 16
> t> megs of Ram, 810 meg (fairly fast) hard drive, NVDI v4.12, etc, etc,

I was hoping to see 10-12fps on an ST:-(. Oh well, if the ST can display any
of it I will be happy. Meanwhile something bigger should be coming.
>
>MPEGs are slow because there's a lot in 'em. The trick is to drag over to a
>P166 or better <g>

Well, I was hoping a falcon could handle these video clips in realtime. I see
P166 choke when increasing resolution slightly.
>
>With my limited experience of Nemesis'd Falcons, they're much slower than my
>TT, from what I've seen, and I still have the same problem as you with MPGs..
>

I saw the author of 1ST guides post in this thread and I didn't see a url to
his homepage? What is the shareware fee?

So far my luck has been pretty bad. I have downloaded lots of Avis and Mpegs
and I haven't had one load successfully yet. You don't know what file format
it is until it arrives.

Anyways, if anyone wants to know just how many Atari users are out there, there
are enough to fill my mailbox when I put up a post with Pamela Anderson video
clips.

I actually tried to UUE these in the mail, but it takes over a half an hour
and I stop the process when they got over 1.5 meg in size. I only have a little
hard drive:-).

THere are about 12 files between 350k and 900K in size.
>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram

```
/172`__/ ;\> Y | / /__\ | || ||| __ )( TOS 1.0, SH204 hd
(+)`====='(+) B | \/ \\_/|| |/\_/ () SLM 804 LASER prt.
************** R ********************** [and SURF HAPPY! :-)]
---------------------------------------------------------------
```

2792. HSMODEM07 - english docs uploaded

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: pettert@notam.uio.no
Message-ID: <6bn9a5$77d$1@ratatosk.uio.no>
Source record: 107888

The english documentation for HSMODEM07 from the Transaction team is
now uploaded to:

ftp.funet.fi
ftp.cs.tu-berlin.de
ftp.lip6.fr

and should be available for download in a couple of days.
On the Berlin server the docs are immediately available from the
dir. /pub/atari/incoming

- Petter -

2793. Atari ST items for sale

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <6bn9nmnok1@news1.tor.acc.ca>
Source record: 107889
Cross-posted to: aol.commerce.computers.forsale,comp.music.midi,comp.sys.atari.st,rec.music.makers.synth,misc.forsale.computers.memory,misc.forsale.computers.storage,rec.music.makers.synth,rec.music.makers.marketplace,mtl.vendre-forsale

```
The following Atari items remain FOR SALE:
-------------------------------------------------------------------
* 520 ST (with external supplies & SF 354 floppy drive)
* 1040 STF (TOS 1.02)
* 1040 STFM (TOS 1.02)
-------------------------------------------------------------------
* Software: Dr.T - D-50/D-550 Editor/Librarian
Dr.T - D-10/D-110 Editor/Librarian
-------------------------------------------------------------------
* Books: Compute! ST Programmer's guide
Compute! Programming sound and graphics on the ST
-------------------------------------------------------------------
PRICE: MAKE AN OFFER! (individual items or several together)

Also selling some of my synthesizers. Complete list on my Homepage.

Offers from C A N A D A and U N I T E D - S T A T E S ONLY!

Please reply through e-mail. Thanks.

-------------------------------------------------------------------
From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 12/48 NVDI 4.11r0, MiNT 1.14.5, N.AES 1.1.0, GlueSTiK
-------------------------------------------------------------------
Unsollicited material will be proof-read for $100 USD per word,
payable within 10 days. Submission of your advertisement to my
address constitutes your formal acceptance of these terms.
-------------------------------------------------------------------
<TITLE><BLINK><H1>No HTML Messages Please!</H1></BLINK></TITLE>
```

2794. [WEB] A new Crazy Dots dedicated web page.

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: dipching@ping.be
Message-ID: <6bn9t0$5ug$1@news3.Belgium.EU.net>
Source record: 107890

Hello everyone,

I have just terminated to build the first step of a new Crazy Dots
dedicated web page ... let's have a look from my main atari page at:
http://ping4.ping.be/dipching-drulkhor/ATARI-E.HTM

The page is talking about the hardware specification of the card and
also the way to update the model -I- to 15/16 bits ... also how to mount
the module, which jumpers to remove and proposing also some dedicated
tools like the Andreas Winter VMG4000, a 32K monitor drivers library
and also a file converter MKVGAINF.PRG which is needed when you are
using and old configuration file ...

I hope to add more things on this page soon.

Crazy Dots owners, let me know you exist !

Let's visit it and freely comment about it.

Yours

Jo

P.S: be aware that the pictures on this page are true color, so you
won't be able to take the most of them in 256 colors.

Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
en francais >>> http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
in english >> http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

2795. Calamus SL ... more than 256 on screen ?

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: dipching@ping.be
Message-ID: <6bn9td$5ug$3@news3.Belgium.EU.net>
Source record: 107891

Only one question:
Does it exist a version of Calamus SL which supports more than 256
colors on screen ? (Excepted the Windows version of Calamus ... a
shame ...)

Jo

Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
en francais >>> http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
in english >> http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

2796. Re: Bill Gates got one...

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6bnblv$6et$1@news.stortek.com>
Source record: 107892

```
In article <6bna6q$bk3$1@news1.inet.tele.dk>, prunus@post3.tele.dk wrote:
>----XB--209B6BA24EE0
>Content-type: text/plain; charset=iso-8859-1
>Content-transfer-encoding: 8Bit
>
>Well, I got the picture file.
>Here it is.
>
>cheers Joergen

Please, binaries are NOT welcome on this group.

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

2797. Re: News on Wen.Suite and STinG, was : Re:

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: dipching@ping.be
Message-ID: <6bndcg$98k$1@news3.Belgium.EU.net>
Source record: 107893

On 8 Feb 1998 14:13:34 , Peter Rottengatter wrote:

>I'm waiting for another
>reply, but I'm less optimistic now than I started.

Don't be too optimistic with this company and so you'll not become too
much deceived.

Jo.

Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
en francais >>> http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
in english >> http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

2798. Re: DIGITAL LAB from E. Da Cunha and F.

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: dipching@ping.be
Message-ID: <6bndcl$98k$2@news3.Belgium.EU.net>
Source record: 107894

On 9 Feb 1998 02:58:27 , Dave Gostl wrote:
>On 5 Feb 1998, Jo Vandeweghe wrote:

>> I must absolutely recommand to you the brand new drawing program from
>> Eric Da Cunha and Frederic Bayle : DIGITAL LAB

>Does this need some kind of modules to work?

Yes, you need the M&E Parx System, and I believe it should be available
from the BV4 Christophe Boyanique's page at http://www.creaweb.fr/raceme/

>> I believe ... let's try it above all if you own a Falcon or with
>> almost any graphic card ...
>
>I have a Falcon but no graphic card. Do I need to be in True Color to run
>Digital Lab?

Absolutely not, you can run it from the standard Falcon resolution
but, of course you'll access to the best results within true color
mode.

Jo

2799. WTB: Geneva

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: John Maxwell Hobbs <jmax@artswire.org>
Message-ID: <34DF3CF7.D438AF79@artswire.org>
Source record: 107895

I'm interested in getting a copy of Geneva.

-JMH

--

John Maxwell Hobbs
jmax@artswire.org
http://www.artswire.org/~jmax

Web Phases - an interactive, web-based composition
http://www.artswire.org/~jmax/phaseframe.html

2800. Re: Bill Gates got one...

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: Michael Olin <molin@smurfy.tcimet.net>
Message-ID: <34DF3A05.3B0D8009@smurfy.tcimet.net>
Source record: 107896

David Cowderoy wrote:
>
> Peter Rottengatter wrote in message ...
> <cut>
> >It's a shame, it seems not to be there anymore ? Has anyone saved it, and can
> >send it to me by mail ? Or a scanned version of the paper's pic ?
> <cut>
> It was there yesterday, I d/l it.
> --
> David Cowderoy/The Berserker

You can find pics and an article at:

http://www.news.com/News/Item/0,4,18822,00.html

--
._____. http://people.mw.mediaone.net/olinm/ ._____.
|||
Keep up the fight ||| I love my country but
or lose the right / | \ I fear my government

It only stands to reason that where there's sacrifice, there's someone
collecting the sacrificial offerings. Where there's service, there is
someone being served. Make no mistake about it, the man who speaks to
you of sacrifice is speaking of slaves and masters - and he intends to
be the master.
-- Ayn Rand

2801. Re: Atari ST Web Page

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <34df4603.1270625@news.tmisnet.com>
Source record: 107897

The "S" in shtml means "secure" and refers to a
method that makes secure financial transactions
possible.

Spelled completely, shtml means
Secure Hyper-Text Markup Language

There's a new extension that's appearing more and
more ... *.ASP ... and I have no idea what it is.

-- George Crissman
-- strads@tmisnet.com

Choose your favorite search engine from the list at
http://www.tmisnet.com/~strads/search/index.html

On 8 Feb 1998 04:37:05 GMT, madmax@bfree.on.ca (Brian Van Tilborg)
wrote:

>On 7 Feb 1998 20:13:14 , "Chris Cox" wrote:
>>Visit "Chris's Atari ST Pages" at:
>>http://dspace.dial.pipex.com/chriscox/home.shtml
>>---
>
>What is SHTML? I have hit a couple of these in Cab and they don't load
>properly.
>
>>
>>.
>
>
>---
> __\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
> /172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
> (+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
> ************** R ********************** [and SURF HAPPY! :-)]
>---
>
>
>
>

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

2802. Re: Geneva

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: Kev <kevj@clara.net>
Message-ID: <01bd3597$b4174680$725008c3@atarimad>
Source record: 107898

> I'm interested in getting a copy of Geneva.

Well if you live in UK try contacting Titan Designs on:

0121 693 6669

Or try and find gribnif's homepage.

Kev.

2803. FS: Atari 1040ST

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: john@-REMOVE-THIS-planetz.com
Message-ID: <6bnpmsffc1@nntp2.ba.best.com>
Source record: 107899
Cross-posted to:
comp.music.midi,comp.music.misc,ba.market.computers,rec.music.makers.marketplace,rec.music.makers.synth,comp.sys.atari.st

```
For Sale:

Atari 1040ST with SC1224 color monitor, mouse, built-in midi.
original box and manuals.
plus a bunch of Dr T's music software: KCS Omega, Score, K5 and ESQ
librarians.

excellent condition.

$250

please email me.

--
.................
john s cooper
on planet z
if replying by email, remove
-REMOVE-THIS- from my address.
```

2804. Re: getting on the internet

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: dwmoar@aol.com
Message-ID: <19980209202800.PAA05999@ladder03.news.aol.com>
Source record: 107900

>You are doing PPP aren't you? Have you entered PAP ID and >password in the Dialer config? If you get connected the next >thing that happens is that your ISP tries to verify who you are >before allowing connection.

The guy at Systems for Tomorrow told ne that the PPP was only if I was using something like Magic C or the like. I am using STinG right now. And yes I have the ID and password in the config file

>Yep! It's fun alright! It took me a while to get SLIP on STiNG. >But then it was one-shot to move to PPP. When I got CAB 2.5 >with ICONNECT
>I just repeated my STiNG config data in the ICONNECT >dialogues and, again, it was one-shot. There must be something >very educative about getting the first connection , after that it >seems to be plain-sailing.
>Ha! I have sometimes found that HD drivers crash all over the >place until I do a real switch-off and restart but I don't think that >TCP/IP stacks are like that :-) You must really have something >wrong. .... Not very much ..... but enough :-)

this is a sample of my default config file for STinG

```
#
# This is the STinG relevant stuff.
#
ALLOCMEM = 65000
#
THREADING = 50
FRAG_TTL = 60
#
ICMP_GMT = -60
ICMP_AD = 10
ICMP_FLAG = 0
#
TCP_PORT = 1024
MSS = 2000
RCV_WND = 5000
DEF_RTT = 50
DEF_TTL = 128
TCP_ICMP = 1
#
UDP_PORT = 1024
UDP_ICMP = 1
#
USERNAME = dwmoar
HOSTNAME = teleport.com
FULLNAME = David W. Moore
```

```
#
NAMESERVER = 130.75.1.32, 130.75.1.40
DOMAIN = teleport.com
DNS_CACHE = 64
DNS_SAVE = TRUE
#
# Here starts the client relevant stuff.
#
# -------What is this stuff below --------
IRCNICK = Perot
IRCSERVER = irc.uni-linz.ac.at
IRCPONGMSG = IRC is always slow and frustrating, isn't it?
# ---------------------------------------------
#
DIALER = 127.0.0.1
LOGIN_BATCH = C:\STING\DIALER\LOGIN.BAT
#
```

2805. Re: Where do I get TOS img's

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: dwmoar@aol.com
Message-ID: <19980209203400.PAA24845@ladder02.news.aol.com>
Source record: 107901

>What's a TOS image?

A TOS Image is a copy of the TOS roms (operating system) in file form. The are needed to run some programs such as PaCifiST on the IBM or a clone. If you own a Atari you can make your own TOS image by using a program called TOS Dump.

2806. Re: Info on direct to disk recording for th

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <6bnpn0$m1g$1@irk.zetnet.co.uk>
Source record: 107902

On 7 Feb 1998 15:11:26 , Steve Stupple wrote:
>I am after info on programs if they are available, for direct to disk
>recording on a STE. If anyone has or knows of a program, please email
>me with details.
>
THe Comoposers Desktop Project used to do one, but it might well only be mono or at best Stereo. It was called Soundstreamer.....I'll check up, I know someone who has one they want to get rid of..

chrisc

2807. Re: Atari ST Web Page

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <887058494_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 107903

In article <34df4603.1270625@news.tmisnet.com>
strads@tmisnet.com (George Crissman) wrote:-

>The "S" in shtml means "secure" and refers to a
>method that makes secure financial transactions
>possible.
>
>Spelled completely, shtml means
>Secure Hyper-Text Markup Language
>
>There's a new extension that's appearing more and
>more ... *.ASP ... and I have no idea what it is.

I make no claims about my knowledge on such things but I use, and have writen some ASP files. I think it stands for Active Server Pages.
They are, in this instance, script files containing HTML and Visual Basic Script (VBScript) that works with Microsoft's IIS (Intranet Information Server). Information can be read from various data sources. The web pages you see are created when you access them. The data sources are accessed and the server creates the HTML output.

I have written pages that read from and write to MS Access databases on our company intranet.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

2808. Re: Where do I get TOS img's

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6bnrmv$5gf$1@news2.isdnet.net>
Source record: 107904

James Burr a crit dans le message <886989792@acpu.com>...
>-> TOS images are illegal. Please don't ask for help if you can't figure
that
>-> out.
>
>What's a TOS image?
>

An image of the roms, dor use with an emulator...

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2809. Re: QUESTION!!!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6bnrn7$5gf$2@news2.isdnet.net>
Source record: 107905

James Burr a crit dans le message <886975214@acpu.com>...
>Where can I find an Atari IRC program that would work with CAB 2.5?
>Thanks in advance for your help.
>

Do you mean with PPPconnect or with STiNG ? There are several STiK/STiNG clients available on the STiK download pages (see the Quick FAQ, Internet section), but none for PPP Connect AFAIK.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2810. FS: SyQuest 88 MB SCSI removable hard disk system + carts

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: Trevor Cordes <trevor@cyberspc.mb.ca>
Message-ID: <886985383.41C6@cyberspc.mb.ca>
Source record: 107906
Cross-posted to: comp.sys.atari.st,misc.forsale.computers.other,misc.forsale.computers.mac-specific.misc

SyQuest 88 megabyte removable hard disk system with 6 (or 7) cartridges.
Drive is in perfect condition and all carts have NO bad sectors and are
in perfect condition too. Rarely used - only used for monthly backups.
This drive can also read 44 MB cartridges. This drive is SCSI.

Comes with 14 day guarentee to be free from defects.

Bare drive with 6 carts for only $349.

Bare drive with 1 cart for only $139.

Carts separately only $49/each.

Possibly available is an external case made just for this drive.
Most likely $20 _with_ purchase of the above drive.

2811. Score one for me!

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: james.burr@acpu.com
Message-ID: <887052071@acpu.com>
Source record: 107907

Okay. I've had it with constantly having to defend my Atari computer against those who use Windows based computers. Every time I go to a computer store (I'd mention CompUSA in particular but I won't) and they have to ask me what kind of computer I have. So I tell them and before I ask a question about a product I need they're on the floor laughing at me. They like to tell me that I need a 'real' computer and try to sell me some fancy super-giga-mega watt MMX machine with the latest OS (Windows something rather with umpteen million lines of code).
I ask this baffoon salesman just what's wrong with my Atari Falcon? He goes on to tell me how old they are and what not. I ask what he knows about Atari Falcons. I want to know his experience. He admits that he doesn't know anything about them and that he's never even seen one. By then I'm really offended and pissed off. I retort sort of loudly that that's exactly why I come to Comp...oooops almost said it...I come to your store only as a desparate last resort because they have salespeople who like to criticize, comment or condemn that which they know absolutely nothing about! Not only is that completely incompetent it's stupid and offensive! You mention I need to get a 'real' computer? Well, I'll tell you what a 'real' computer is! A 'real' computer is one that has a core operating system onboard in ROM! I can get a hundred viruses! I can crash ALL my hard drives! No matter what happens to any of my disk systems TOS is always there and my machine is always operational from that aspect! What Windows machine can you do that with? Not to mention the simplicity of TOS and GEM applications. It took me five minutes during my first experience with a TOS computer to nail the basic operations and for Windows and IBMs and such I have to take a college course or read a 1000 page book to understand an OS with 14 million lines of code! Speaking of code Windows has so much fat in it that it'll give anybody a freaking heart attack. My dad has a Pentium with Windows 95 he's been using for three years and to this day he doesn't know how to copy a file from his hard drive to his floppy drive. And talk about that horrible God-awful file manager, what the hell is that? You've probably never seen a file selector before...

I went on for twenty minutes cussing them out. Those who like to comment on that which they know nothing about really piss me off. It's bad business.

I thought it was about time I went on the offensive for my computer instead of always defending it. I made those salesmen feel so stupid yesterday. They were noticeably embarrassed and rightly so.

Later,
James

2812. Gemini translations

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: Iggy Drougge <optimus@canit.se>
Message-ID: <308.7344T1328T1384@canit.se>
Source record: 107908

I've found the Gemini desktop really nice, for all its features and ease of use. However, Gemini is in German, and I'd prefer a Swedish or English translation. I've read about translations in the doku for Gemini, but I haven't found any? Are there any translations of the latest version of Gemini out there?

2813. Re: Where do I get TOS img's

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: Iggy Drougge <optimus@canit.se>
Message-ID: <436.7344T1350T569@canit.se>
Source record: 107909

Den 09-Feb-98 03:03:12 nedtecknade James Burr (james.burr@acpu.com) f�ljande:

```
>What's a TOS image?

A copy of the TOS ROM, used by emulators.

--
____ ____ ____ __ ____ ____ ____ __ ____ __ __ ____
/ // . //_ //_// \ / / // _ / /_ \ __ /_ / /_/ / \ / . /
/ / // __/ / // // / / // / //\ \/ __/ / \/ / __/ / / / / / / __/
/___//_/ /_//_//_/_/_/ \__//___/ /___/ /___/ /_/ /_/_/ /___/
```

2814. Re: News on Wen.Suite and STinG, was : Re: [ADV] Wen.Suite 2.40b ...

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <34DF7ECF.A51@cfcsc.dnd.ca>
Source record: 107910

Peter Rottengatter wrote:
> I got some replies recently on my inquiries regarding running Wen.Suite
> with STinG. They told there won't be any version that runs with StinG.
> On my argueing there are more client available for STinG, I was told all
> important services are intended to be built into Wen.Suite. Of course
> this did not convince me, as STinG does some things the Wen.Suite stack
> most probably never will, so I explained in more words why a version
> using STinG would still be uttermost desirable. I'm waiting for another
> reply, but I'm less optimistic now than I started.
> Cheers Peter
> --
this is unfortunate. have you also been corresponding with the
Draconis/Adamas
people about Adamas/Marathon using STing instead of Draconis?

--
thanks*merci*danke*slainte-mhath*tusen-takk*diolch-yn-fawr
Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
GraphicArts TOS 1.04-1.62-2.05-4.04
Collï¿½ge des Forces canadiennes ken.macdonald@taf.ftn.org

2815. Re: Holz Translater

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: Greg Malick <tiger@hgea.org>
Message-ID: <34DF7F8D.3BCC@hgea.org>
Source record: 107911

Aloha,
I might as well add a little to this thread...

I actually played around with the Hotz stuff at a NAMM show in Chicago.
I would guess that was back about 1991-1992.

It did essentially remap a keyboard so that you could not play "wrong"
notes (according to the music you were playing around).
It reminds me of the harmonizers they have now, that understand the
scales and proper notes and shift a voice to be "in tune".

The input device was like a big drum pad which was touch sensitive.
I played it for 5-10 minutes... and came away less than enthusiastic.
Playing it felt alot like a straightjacket, but for a non-musician
it would probably be a gas.

Personally, I'm still waiting for a harmonizer that has a John Lennon
setting,
so that not only do I not have to learn oh to sing, I'll sound just like
him.
Then some software that writes lyrics as good as Dylan and I'll be set!
;)

Greg Malick

John Maxwell Hobbs wrote:
>
> Actually the software was available commercially and it quite useful if
> you're a composer. I don't have the controller, but it can be used to
> remap a standard MIDI controller.
>
> As far as it being used with "Hotz Code" as a home entertainment device,
> I have to agree that that was not the greatest idea.
>
> -JMH
>

2816. Wanted: Atari TTM195 Monitor

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: Curt Vendel <webmaster@atari.nu>
Message-ID: <34DF80E6.1823ADE1@atari.nu>
Source record: 107912
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

Wanted:

Atari TTM195 monitor is good working shape, no cracks or damage to
case or tube. Prefer to purchase from someone in the NY/NJ area to
cut-out shipping costs, however I will buy one from someone if the price
is right.

Curt

2817. Re: DrT Omega II

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <34DF81E8.176EA22@jps.net>
Source record: 107913

Last I heard he was going shareware with the Atari versions of the
programs and was supposed to be opening a web site for downloads.
Perhaps a Yahoo search, or a call to the company would yield results.

Bach@atlantis-bbs.com wrote:
>
> Does anybody still use any DrT stuff like OmegaII KCS or XOR? I find it
> to be experimental in nature , something hard to find in the PC/Mac
> worlds. Things like the Programable Variation Generator(PVG) and the open
> mode allow a great deal for numerical musical experimentation. I would
> appreiciate any feedback on applications of this software..also..does any
> body know what happened to Emile Tobenfeld(Dr T)? THANX! Atarian Tim
> Conrardy
>
> ----------------------==== Posted via Deja News ====-----------------------
> http://www.dejanews.com/ Search, Read, Post to Usenet

2818. Re: MagiC causes Falcon030 Unstability - Better Multasking OS?

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <34df8b622262332@club-internet.fr>
Source record: 107914

Hello,

in article <6bmpc9$es0$2@infomania.emw.ericsson.se>
Magnus Kollberg wrote:

> > A link is enough. I proceed this way. Very useful with a "huge"
> > deskicon.rsc and a lot of those little icon.rsc files provided with more
> > and more programs.
>
> Ofcourse. Do you know how many resource files it can handle?

I don't know. Isn't it a matter of memory space ?

--
Pascal, surfing the web on his Falcon...

2819. Re: Progressive JPEGs

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <a272ba6690B802A1.26@nest.ftn>
Source record: 107915

Hi outrider,

in a message dated 08 Feb 98 outrider wrote:

o> Actually, Net2Net is a NOS<->FTN gateway, but I'll see what I can do.

Easy ;-)
Use FiST instead of Net2Net.

Bye outrider,
/Pascal/

-- Today's thought:
Motorola Inside ;-)))

Via *FIST* v2.54B beta Gate on club-internet.fr (90:802/1.26)

2820. Re: Where do I get TOS img's

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <34df8b622262333@club-internet.fr>
Source record: 107916

Hello,

in article <886989792@acpu.com>
James Burr wrote:

> -> TOS images are illegal. Please don't ask for help if you can't figure that
> -> out.
>
> What's a TOS image?
>

A picture of a Tos computer :-)

--
Pascal, surfing the web on his Falcon...

2821. Re: smte Track and Cubase

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980209180018.27311I-100000@sparkie.gnofn.org>
Source record: 107917

On 9 Feb 1998, Bill Wormald wrote:

> As far as I can remember this box will only work with Smpte Track
> software (Originally Hybrid Arts then Barefoot Software).

I'm sure thats absouletly correct.

> I was told they
> are no longer trading.

Midi\Smpte\Edit Tracks is alive and breathing.

Happy Festivus,
Dave
<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

2822. Re: STiNG, CAB, and Multitasking

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eo3vuG.o3u@suse.modem.stud.uni-hannover.de>
Source record: 107918

In article <34dd6793.0@blushng.jps.net>,
csilver1@No.Spam.Puke.com (Charles Silver) writes:

> Well, it's a bit much to ask, but I would like to know if you could get
> STinG to work with MultiTOS/MiNT. I'm using MiNT1.14.6 with MultiTOS and
> I get a bus error with STinG when I try to use any STiK client. STinG's
> ping prg works once connected, but resolve prg or any others get the pid
> bus error. I'm hoping that it's my mint conf's that's a problem, but I
> need a MiNT expert to give it a try.

I should say here that MiNT is definitely NOT a problem here. Just load
STinG after MiNT, to work around that stupid MiNT bug that's been in it
for almost a decade now.

> Peter has made it VERY clear that he
> has no interest in using MultiTOS, so it's not fair to ask him. All my

I've tried to use MultiTOS several times. Apart from being slow, I've seen
inexplicable crashes all over the place. This was even though I've spent a
fair bit of time to set it up correctly (Hell, just a few files, what's so
difficult to set it up you might ask. I agree, it shouldn't be that hard,
so the explanation can only be inside MultiTOS) So all the goodies the pro-
grammer gains from MiNT are voided by MultiTOS due to the exceeding diffi-
culty to do debugging in a reasonable way. It's a pain if for every second
crash you discover that it originated from the OS, and not your software.

This is why I do not support MultiTOS. I do support Geneva and NAES as two
advanced AESs for MiNT. If you have any problems with STinG under those,
for which you can conclude that they are caused by STinG, I'll go and try
to fix them.

BTW.: Apparently there is nothing in STinG that causes problems with MultiTOS,
as I know a few people who got them working together to their satisfaction.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2823. Re: STiNG, CAB, and Multitasking

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eo3uw3.o1A@suse.modem.stud.uni-hannover.de>
Source record: 107919

In article <6bj6dg$m7b@frisky.la.platsol.com>,
hyc@frisky.la.platsol.com (Howard Chu) writes:

> Yes, it can be done without threads, if you instead have a provision for
> asynchronous I/O. This is difficult (if not impossible) to do properly
> given the way the AES works. In that respect, I would guess that STING
> works about as well as anyone could reasonably hope.
>
> Here's the problem, in a very light treatment. By the way, the exact
>
> ...
>
> on with the network. If you wait for network events to occur, your user
> interface freezes. You can go into a tight loop, polling each in turn. That
> will waste a fair amount of CPU time, but it could be done. The STiK/STiNG-

Actually it's not that bad, a timer value of 100 ms were ok. Checking for
data that came in is done in virtually no time, so the evnt_multi overhead
is left. This can be bad though, depending on the implementation, and the
OS. An efficient AES (MagiC; NAES ?) should ease this a little too, so that
CPU waste may be around 5 % or less.

But certainly you're right in saying that it's ugly in many respects. But
there is no choice without hooks in the AES' evnt_multi for external events.
And even if they were there, CAB won't use them, unless changed accordingly
by Alex.

At least with MagiC, the OVL could use Threads, similar to how you've done
it for the MiNTnet OVL (Sure the non-threading code for single-TOS had to
stay in place). However, I believe Dan will never do it.

>>I am quite impressed by the description of the MINT/CAB OVL that I
>>have seen in this newsgroup. But I chose STiNG instead of MintNET for
>>certain reasons and would prefer to stay with this solution if
>>possible. I am sure those that chose to go the other way place a very
>>high value on your efforts, Howard, just as I do on the efforts of
>>Peter and Dan.
>
> I see your position; I guess you're trading off one source of pain for
> another. In the MiNT case, installation seems difficult,

I think you're simplifying things too much here. There is a lot more reasons
to choosing one or the other. The main point for me always was efficiency,
since I've got neither Falcons nor TTs, MiNT always was out of question as
MagiC is a lot more efficient. On the other hand, if you're used to Unix,
and have the CPU power to not notice the reduced efficiency too much, then

you'll certainly be very satisfied with MiNT. But it depends on many things,
even on whether your favourite software runs with it.

When talking about MiNT, I do not mean MultiTOS. I'll keep crusading that
bug-ridden thing ;-)

> but the programmer's
> job is simplified and as such, applications can be made more usable, more
> easily. In the other case, installation is simplified, but the programmer's job
> is much harder,

I used to take that as a challenge. Programmers, like other people in other
areas, get lazy if things are made too easy ;-)

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2824. Re: STiNG, CAB, and Multitasking

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eo3vzA.o4G@suse.modem.stud.uni-hannover.de>
Source record: 107920

In article <6bkorugva1@news1.sol.no>,
janhaha@online.no (Jan Harald Hagen) writes:
> Peter should probably be the right one to answer my problems. I use
> sting/cab2.5 and it works vewry well under tos, but when running it in
> magic it locks the system at the same point every time.
>
> The dial procdure is ok - it dials the number - it seems to connect to
> the server, but during the login everything locks -
> and magic report "system uberlauf (or something like that)

Are you possibly using an older version of STinG ? The PPP code in the
V1.06 had a bad bug that caused precisely these symptoms. Update to the
last version, best from my web page.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2825. Re: getting on the internet

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eo3wDC.o8y@suse.modem.stud.uni-hannover.de>
Source record: 107921

In article <19980208190501.OAA13071@ladder03.news.aol.com>,
dwmoar@aol.com (Dwmoar) writes:
>
> Roger, Thanks for the information. I did get STinG to semi work. Well lets
> say it will dial the ISP number and than connect. Hey I have got this far :)
> but than after connecting it just sits there and will finally time out.

Have you switched STinG on (like the Dialer tells you if you didn't) in the
"STinG Internals" CPX ?

If you did, invoke the Dialer's "Save Debugging Information", try a login,
and send me the resulting DEBUG.LOG

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2826. Re: Bill Gates got one...

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: Fpinto <fp4@email.byu.edu>
Message-ID: <34DFD4C8.F336BBFC@email.byu.edu>
Source record: 107922

http://cnn.com/TECH/computing/9802/04/belgium.gates.ap/

2827. Atari ST monitor to PC

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: "Eli R. Estabaya" <elirad@sprynet.com>
Message-ID: <34DFF810.5B4FC798@sprynet.com>
Source record: 107923

Is it possible to make a simple conversion of an ST monitor for use as a PC VGA monitor? Thanks.

Victor
elirad@sprynet.com

2828. Re: Upgrading to TOS 2.06 & 1.44 Floppy

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: lmcclure1@mindspring.com
Message-ID: <34dec643.1160850@news.mindspring.com>
Source record: 107953
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

On Sun, 1 Feb 1998 23:59:11 -0000 "David Cowderoy"
<david@nthfen.demon.co.uk> wrote:

>Nicholas Bales wrote in message <6avp26$ps3$1@news3.isdnet.net>...
><cut>
>>There's no upgrade for LS120 drives at the moment, but you can use a SCSI
>>ZIP, so why bother ?
><cut>
>Well it reads normal floppies 5 times faster(? faster anyway).

Not according to the reviews in the PC magazines (i.e., PC Plus or PC
Pro). In their results, reading of standard floppies was actually
SLOWER with the LS-120 than with a standard floppy drive.

==========
lmcclure1@mindspring.com

2829. Clipboard Error

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6blm3a$31n@thoth.portal.ca>
Source record: 107954

Anytime I use CAB's 'URL to clipboard' or qed's disk-based clipboard
under Geneva the following error occurs:

Process <Unknown>
exited with status #11860
(undefined error)

What is so different about these two applications that would cause such an
error? The text does make it to the clipboard (scrap.txt), though.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

2830. OLGA and qed

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6blm42$31n@thoth.portal.ca>
Source record: 107955

Since replacing qed 3.90 with 4.00 I'm experiencing a problem with my Geneva-based HTML authoring setup: when I click 'source' in CAB, the cursor in qed 4.00 always goes to the very top of the source file. With 3.90, the cursor stays where it was last used (as it should).

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

2831. Re: smte Track and Cubase

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: hipkat@iinet.net.au
Message-ID: <6blr50lig1@news.iinet.net.au>
Source record: 107956

Tim Conrardy (BACH@ATLANTIS-BBS.COM) wrote:
: HI!
: I have the Hardware part of SMTETrack.(Hybrid arts). Does anybody know how I
: can use this device with Cubase?
: Thanx
: Atarian
: Tim Conrardy

>>As far as I can remember this box will only work with Smpte Track
software (Originally Hybrid Arts then Barefoot Software).I was told they
are no longer trading.You could pick up this software for peanuts second
hand, I have used it professionally for ten years and am very happy with
it.

Bill Wormald

2832. Re: smte Track and Cubase

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: hipkat@iinet.net.au
Message-ID: <6blrbklig2@news.iinet.net.au>
Source record: 107957

Tim Conrardy (BACH@ATLANTIS-BBS.COM) wrote:
: HI!
: I have the Hardware part of SMTETrack.(Hybrid arts). Does anybody know how I
: can use this device with Cubase?
: Thanx
: Atarian
: Tim Conrardy

Just to follow up my earlier follow up !
You could record your sequence with Cubase, save it as a midi file and
then load it into Smptetrack for the sync to tape features.
This box is rugged and reliable.

2833. Re: Clipboard Error

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <Jzdk9Z-.greg_evans@delphi.com>
Source record: 107958

That is a bug that appeared with Geneva 006 although it's actually in Neodesk. Dan Wilga is aware but is currently not working on either product. Send him some email (gribnif@pair.com) and see if we can peak his interest. I've contacted him several times on the problem.

Greg

2834. Re: wtb atari items....

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: james.burr@acpu.com
Message-ID: <886989493@acpu.com>
Source record: 107959

-> On 7 Feb 1998, "patrice MULLER" wrote:

-> >hi
-> >i'm looking for:
-> >- pong (sears and atari)
-> >- super pong (sears)
-> >- atari super pong pro C200 or C202
-> >- atari video music
-> >- atari video pinball
-> >- atari stunt cycle
-> >- atari ultra pong doubles
-> >- game brain
-> >others ATARI items:
-> >- 410 japan version
-> >- atari 815 drive
-> >- atari printers: 820 - 822 - 825 - 1025 - xtm and xtc and XMM
-> >- atari modems: 835 - 1030 -1035
-> >- 1200 xl
-> >- atari advertising items
-> >thanks

Hi! You need to talk to Brad at Best Electronics.

The Address is:

Best Electronics
2021 The Alameda, suite 290
San Jose, California - 95126
(408)243-6950

Best Electronics bought out everything Atari had in their office builing
and the stock items in their warehouse. They have just about
everything Atari ever made including custom components and parts. Brad
has put together and published a catalog with 228 pages of nothing but
Atari hardware and software and even included pictures and documentation
of the prototype equipment that never made it to market as well as
memorabilia. He sells these catalogs for $7.50 U.S. which is what it
cost him to make. He has many of the things you list in this catalog.

Later,
James

2835. Re: Where do I get TOS img's

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: james.burr@acpu.com
Message-ID: <886989792@acpu.com>
Source record: 107960

```
-> TOS images are illegal. Please don't ask for help if you can't figure that
-> out.

What's a TOS image?
```

2836. Re: This faulty 520ST...

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: james.burr@acpu.com
Message-ID: <886990964@acpu.com>
Source record: 107961

-> Did that. Now the macchine just shows flashing horizontal bars on a white
-> (or white with light blue) screen. Any rememedy to this?

Okay. I've been here before. Three chips to check.

Locate the

MMU - CO25912
GLUE - CO25915
Video Shifter - CO25914

Make damn sure your grounded to prevent ESD damage.

The MMU and the GLUE are the two large square PLCC chips. Carefully
lift on the corners of those ICs (alternating corners after lifting them
out a little) one chip at a time. Turn them over and inspect the pins
carefully especially the corner pins to make sure none are touching each
other. Reinsert each IC making damn sure pin one is where it should be.
If you notice all the writing on the ICs go the same way.

This happened to me and I got very interesting results.

Then locate the Video Shifter (inside the large RF shielded box_and lift
carefully the IC out of its socket and push it back down.

Reassemble your machine and try it out.

Later,
James

2837. Calligrapher fonts ?

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: stevegreen@zetnet.co.uk
Message-ID: <6bm587$uo3$1@roch.zetnet.co.uk>
Source record: 107962

Does anyone know of a source (or have for sale) extra fonts for Calligrapher.
Is there a conversion utility which can convert other formats to Calligrapher ?

Thanks in advance for any info,
Steve Green

--

/**\
* stevegreen@zetnet.co.uk * Tel01258817841 * Dorset ENGLAND *
* . *
* steve.green@f56.n251.z2.fidonet.org * /|\ 68030 *
**/

2838. Pagestream wanted

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: stevegreen@zetnet.co.uk
Message-ID: <6bm673uoj1@roch.zetnet.co.uk>
Source record: 107963

Hi all

Does anyone (UK) have a copy of Pagestream 2.2 for sale ?
Send your asking price to - stevegreen@zetnet.co.uk

regards, Steve

/**\
* stevegreen@zetnet.co.uk * Tel01258817841 * Dorset ENGLAND *
* . *
* steve.green@f56.n251.z2.fidonet.org * /|\ 68030 *
**/

2839. CAB/STING/NEWSIE

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: musicman@pixi.com
Message-ID: <34deb971.0@bonaparte.pixi.com>
Source record: 107964

Well...I tried and tried and I finally can say that, I quit!

Yes...I quit! Enough is enough!

I'll just get a Mac or PC. I've wasted too much time with this.

vern

2840. Re: CAB/STING/NEWSIE

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6bmertsik1@news.stortek.com>
Source record: 107965

In article <34deb971.0@bonaparte.pixi.com>, musicman@pixi.com (Vernon L Enriques) wrote:
>Well...I tried and tried and I finally can say that, I quit!
>
>Yes...I quit! Enough is enough!
>
>I'll just get a Mac or PC. I've wasted too much time with this.
>

Don't give up, you're probably just missing a small parameter or two...

Maybe you could tell us just what isn't working.

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2841. Re: Supra Atari Drive seems scsi aware, Zip

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6bmg8qgm1@roch.zetnet.co.uk>
Source record: 107966

On 8 Feb 1998 15:11:24 , shall@oregon.uoregon.edu wrote:
>I have an Atari STE with 4megs. I also have a Supra Atari Drive, 50 megs
>that shows scsi 1 lun 0 when booting up. It also has a scsi connector on
>the back of it. I have plugged my Zip (scsi) into it, but the computer
>didn't recognize it. If I get HDdriver, will I be able to use this drive
>connection? Or should I also get Link97?

IIRC the Supra host adapter does not support Parity. Are you able to
turn Parity OFF on the Zip?

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2842. Re: DIGITAL LAB from E. Da Cunha and F. Bayle

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980209025251.9976A-100000@sparkie.gnofn.org>
Source record: 107967

On 5 Feb 1998, Jo Vandeweghe wrote:

> I must absolutely recommand to you the brand new drawing program from
> Eric Da Cunha and Frederic Bayle : DIGITAL LAB

Does this need some kind of modules to work? Its not that I don't speak French,
I can see that most of the menu items are greyed out.

> I believe ... let's try it above all if you own a Falcon or with
> almost any graphic card ...

I have a Falcon but no graphic card. Do I need to be in True Color to run
Digital Lab?

Happy Festivus,
Dave
<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

2843. Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6bmhlhdmk1@infomania.emw.ericsson.se>
Source record: 107968
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer

Peter Rottengatter wrote:

> >> http://www.atari.de
> >
> > These pages were created by the editors of the German Atari magazine ST
> > Computer/Atari Inside.
>
> You forgot the word 'poorly' before the word 'created' ;-)

They are? I looked at them today and I think they look quite nice. There
are a few glitches but they look much better than most pages I have seen
before. They are also under construction. so don't judge them to early.

> It's been the first time that I've seen somebody using white text on a
> white background (!) It's ridiculous.

Where did you find this? On your own pages? ;-)
Seriously I couldn't find this anywhere at all. Tell me where?
BTW. Background colours looks to be something that they havn't masterd
at all. Maybe it's a limitation in the webdesign program they use.

I realy think we should see this as a postive thing as it's not realy
often you see someone making a serious try on making something useable
for Atari users. Look at Wizztronics web pages. They are pathetic and
looks like a bunch of kids have knocked them togheter in 5 minutes.
And these guys are our future? Bha!

If I would bet a penny on any company it would be FALKE Verlag and Milan
GBH. Atleast they try to be professional and for that they should get
or respect.

Well, here I was rambling again... :-)

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

2844. Re: STiNG, CAB, and Multitasking

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6bml8a$ea9$1@infomania.emw.ericsson.se>
Source record: 107969

Peter Rottengatter wrote:

> > windows insteed of just icons for iconifying. But MagiC now supports
> > window
> > shading. Does this still work whatever the application is "alive" or
> > not?
> > I guess it works as there are no aes calles needed, or?
>
> I think so.
>
> > Another cool thing which could be added to MagiC would be the
> > possibility
> > to perform a "hard" iconify. In this case the OS takes over and forces
> > the
> > window to be iconifyied. Should be possible to do I think? Even "hard"
> > move and
> > size events should be possible. This would be nice features if you ask
> > me
> > and it should be possible, I think... Andreas?
>
> This is hardly sensible. The paradigm of GEM is that all actions are under
> application's control. The application clips it's text output for instance.
> Now the AES 'forces' iconification, but the applications isn't aware, so it
> will paste it's text over the desktop, where the window was before. This is
> nonsense of course.

Why? If this is the law, window shading wouldn't work either. And what
about
Alice? How the hell can it iconify programs which even knows how to
spell to
iconify? I was talking about something taking over the system just like
shading does. Alice does it, Freedoom does it, but I guess that is just
an
illusion as it can't be done. If someone is talking nonsense it's you as
this
sorts of things is done all the time.

> Similar for 'move' and 'size' actions. For these, there is the additional
> drawback, that the program might have good reasons to allow only certain
> sizes and locations. The AES will not know these, so 'hard'-moved or -sized
> windows will create chaos.

I know that move/size isn't very usefull but iconfy would be. It should
ofcourse
only be used in some cicumstances and not all the time, just like

shading of
windows.

> >> way were doing the network access via some thread under MagiC 5. I've proposed
> >> that to Alexander, but apparently he is afraid of the work that is involved.
> >> I don't know if he seriously considers implementing it. Maybe if you talk to
> >> him.
> >
> > I guess it would also cause problems for people not using MagiC.
>
> Sure, the older method has to stay in place. I thought this is obvious.
> CAB had to check the OS, and decide which method to use.

Sorry for asking.

> > is that MagiC threads are not compatible with MiNT threads (or the other
>
> Sort of wrong. MiNT does not support threads.

Who cares? MiNT does still have something which works in the same way.
Why do
you have to pick on every word all the time?

> > you can toggel realtime moving/siezing/scrolling of windows.
>
> This is completely different, as it does not require a change of paradigms.
> BTW. there is only realtime scrolling, no moving or sizing ! While realtime
> scrolling, MagiC just sends VSLIDE messages all the time, while TOS would
> wait and only send the final one of the messages. So the application feels
> at home, from it's point of view the user constantly moves the slider by
> just one pixel and releases the mouse button again, then click again and
> move another pixel etc.

Not completely true as it doesn't need to move just one pixel and I do
know
how this works. You don't need to correct me all the time treating
everyone
like a braindead zoombie.

And what do you mean that there is no realtime moving and sizing? It
works
just like you described realtime scrolling. no difference except the AES
call.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

2845. Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6bmlec$ea9$2@infomania.emw.ericsson.se>
Source record: 107970

Peter Rottengatter wrote:

> I already publicly said that I will not reply to, but discard, any e-mail
> written using the ASH Emailer, until they've changed this.

Way to go Peter. This is the true way to solve problems.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

2846. Re: "The Light of Adamas", der DRACONIS Web Browser

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6bmp6h$es0$1@infomania.emw.ericsson.se>
Source record: 107971

Peter Rottengatter wrote:

> > Yup. Anyway, did you get the Adamas TCP/IP socket library? The header
> > file
> > with the calls didn't look to complicated. I would say that you could
> > put something together that would work with Adamas in, lets say, 2
> > hours?
>
> Have you ever seen the specification of BSD sockets ?

I was joking man!

> However I do not want to do these things simply on my own, so it needs
> discussion with the other people from the developers mailing list.

I know. I got a reply from the Adamas guy and he said that all the
functions
found in his library (see the header file) is needed. I guess it's basic
BSD calls.

> > that would work with Adamas
>
> This seems to suggest that you read my paragraph on APIs and libraries
> again ;-)

:-)

> I was not after writing a replacement for the Draconis API. Maybe it's
> not even possible, this is if the API is not documented. (AFAIK the
> Adamas source code is not available ?)

As I said the socket library is available and there is a headerfile with
all the calls needed by Adamas. They should be regular BSD calls and
should
therefor be documented. I would guess your BSD library will cover them
so
it shouldn't be a big problem.

If you want me to I can mail the library, including header file, to you.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

2847. Re: MagiC causes Falcon030 Unstability - Better Multasking OS?

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6bmpc9$es0$2@infomania.emw.ericsson.se>
Source record: 107972

Pascal Ricard wrote:

> > This is a problem that some people have and others doesn't. One thing
> > to test is to comment out the _TSL line in your magx.inf file and see
> > if that helps. It turns off preemptive multitasking at boot. I'm not
> > sure
> > at what point MagiC reads this file, but it could be something to test.
>
> It is read before anything else, according to the docs. AFAIK, commenting
> the _TSL line out is the same as not having this line at all.

Exactly. It enables preemptive multitasking and the time slices. This
could be
one problem, that preemptive multitasking is enabled while loading the
auto
folder, and some may not like it.

> > > > 6. Can't use downloaded desktop icons from TOS - MagiC icons not very
> > > > good.
> > > You CAN, but this will not solve your real problems.
> > >
> > You need a resource editor to add new icons to the icons file or you can
> > just drop an icons file in the rsc folder. MagXdesk will load all icon
> >
> A link is enough. I proceed this way. Very useful with a "huge"
> deskicon.rsc and a lot of those little icon.rsc files provided with more
> and more programs.

Ofcourse. Do you know how many resource files it can handle?

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

2848. Re: MONITOR PROBLEM!!!!

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: Dominique Baillon <dominique.baillon@epfl.ch>
Message-ID: <34DEEF95.C233C25C@epfl.ch>
Source record: 107973

Thank's for replying. The problem is solved, it was the screws at the back (very fine setings....).

2849. Re: Texel

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6bmr75$es0$3@infomania.emw.ericsson.se>
Source record: 107974

Thomas.Much@stud.uni-karlsruhe.de wrote:

> > If not, Texel is considerably less useful for me.
>
> If there is really no possibility to buy ArtWorx outside Germany I'll have to think the Texel chart concept over.

Is it possible to buy Texel/ArtWorx as a package as Texel apparently
relies
on ArtWorx heavily in some areas.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

2850. Re: Atari MPegs and Pamela Lee :-).

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6bmsd9$f4s$1@infomania.emw.ericsson.se>
Source record: 107975

Ronald J. Hall wrote:

> ->
> ->Where did you get the latest version? I downloaded the file from Umich but it
> ->was very old and didn't play the valuable sample.
>
> Well, from this URL:
>
> http://www.esc.de/homes/guivol/1stguide/
>
> Thats the 1st Guide homepage, if I remember correctly... Good luck! (I
> just wish the darn thing was faster!) Can any AfterBurner 040 or Hades
> owners tell us if it works reasonably well on those machines? Thanks!

It works on a AB040 but not very fast. Smaller (160x120) plays always in
realtime if you have a Nova and 16-bit colour. It was some times since I
tried it so I might be wrong... I will try it if I get the time.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

2851. Re: OLGA and qed

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: Frank Szymanski <franks@kaa.bbn.hp.com>
Message-ID: <34DEF23C.462429B9@kaa.bbn.hp.com>
Source record: 107976

> Since replacing qed 3.90 with 4.00 I'm experiencing a problem with my
> Geneva-based HTML authoring setup: when I click 'source' in CAB, the
> cursor in qed 4.00 always goes to the very top of the source file. With
> 3.90, the cursor stays where it was last used (as it should).

I am using QED 4.0 and the best way of using QED/CAB/OLGA is to press CTRL-S in
QED and then CAB automatically reloads the page.

Tschuess,
Frank

2852. Re: CAB/STING/NEWSIE

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: cwesterh
Message-ID: <34def870.9626760@news.utrecht.nl.net>
Source record: 107977

On 9 Feb 98 08:08:17 GMT, musicman@pixi.com (Vernon L Enriques) wrote:

>Well...I tried and tried and I finally can say that, I quit!
>
>Yes...I quit! Enough is enough!
>
>I'll just get a Mac or PC. I've wasted too much time with this.
>
>vern

To bad. It works for me alright. It took a little finding out, but only half a day. And it really beats working with Windows. But it is your choice.

Cecil.

2853. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6bmt6h$f85$1@infomania.emw.ericsson.se>
Source record: 107978

Peter Rottengatter wrote:

> > Sounds reasonable. The strange part is that it does work under TOS to
> > mark the FRB buffer as none cacheable. Maybe TOS treats this different
> > and always uses the FRB buffer?
>
> This were insane, as all benefits of DMA were lost, additionally to a serious
> slowdown. But then again, a lot of parts in TOS were done in insane ways.

Could be.

> Have you read what I wrote ? Your wording looks as if you just ignored it !
>
> I said all ST-RAM must be marked non-cachable, except the MagiC code. This
> must be done *after* MAGXBOOT runs. Now tell me why

But it's MagiC who creates the buffer so you wont be able to mark it as
none
cacheable as it's already created. MAGXBOOT loads MagiC into RAM and
creates
the buffer, or I have missunderstod it and MagiC doesn't creat anything.
Who
is reading who?

> > This will not work as MagiC creates the buffer somewhere and you don't
> > know where.
>
> What has this got to do with the FRB ?
>
> The _FRB cookie is not at all needed for it, in no way ! And if you do it
> the way I said, the MagiC code is cached and will therefore *not* run slowly.

I know that, but the buffer is already created.

> > Hehehe... sure, no problem. It's nice then people try to help. You did
> > treat
> > Andreas more friendly than some other persons who has written here in
> > german
> > though. ;-)
>
> A little bit maybe, yeah ;-)
>
> It's a lot different, if someone tries to help, and has trouble writing english
> for several paragraphs; or if someone asks a question that is barely two lines
> long. English is taught in school in germany, and while I can well understand
> the pain of writing a tutorial in english (my english was hopeless too at school),

> it shouldn't be too hard to construct a single sentence (nobody requires proper
> grammar, after all). And usually Andreas uses english here.

He sure does and would not say that he is very bad at it either.

> > So this will not work unless Andreas fixes it.
>
> No, that's wrong. At least for the proper solution, the cookie is completely
> irrelevant.

Well I give up. Who cares anyway? It just doesn't work and we have to
live
with it and I'm able to use MagiC even if it's not in the way I would
like
to.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

2854. Re: Bill Gates got one...

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: MiiTervo@jypoly.fi.nospam
Message-ID: <6bmtrg$pg8$1@mordred.cc.jyu.fi>
Source record: 107979

In article <34D9BD7A.C1164E3C@stud.rma.ac.be>, saka@stud.rma.ac.be says...
>
>Listen to this,
>
>It's not a joke.
>Yesterday Bill Gates was in Belgium. When he entered a building to give
>a conference some one trow a cake with cream in his face. The guy who
>did it could escape.

Well ye' old Bill was a bit more carefull, when he arrived to Finland after
Belgium.

They had arranged that noone got closer than 10m of hime...seems like he
doesn't like cakes that much :-)

Regards,

Miika

2855. Re: MagiC causes Falcon030 Unstability - Better Multasking OS?

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: Jo Even Skarstein <joska@pingle.nvg.ntnu.no>
Message-ID: <6bmvpa$h32$1@due.unit.no>
Source record: 107980

Mike Saeger <wanda@xnet.com> wrote:

> 1. Unexpeced sloooow downs. Type a key and see it on the screen seconds
> later.

Hmm... This happened to me when I had MagiC 4.x, but I've never
experienced it under MagiC 5.

> 2. Extendos became unstable - not always to access CD-ROM drive

I don't use Extendos, but AFAIK you have to use the latest version
with MagiC. I use SPIN, which works very well with both MiNT and
MagiC. Probably the best driver around.

> 3. Boot problems - get message **System Destroyed** messages.

Do you use the ICD harddisk-driver? I had to drop ICD Pro and use AHDI
instead. I now use HD-Driver which is *the* harddisk-driver.

> 4. Desktop not as good as TOS - Can't assign function keys to Icons

Agree, the desktop is pretty basic. But it's fast and functional,
really nice if you're low on mem. Personally I prefer Thing.

> 5. Unexpected system lock ups

Happens to me sometimes as well, for no apparent reasons. Other times
it happens when an application crashes, unfortunelately MagiC doesn't
handle this very well and dies.

> Is there a better multitasking OS for the Falcon030 that is more stable
> than MagiC or might there be problems with my installation?

Personally I use N.AES now, it's fast and extremely stable.

> With MagiC removed - my Falcon030 is very stable.

Same here, on my Falcon all versions of MagiC are unstable. MiNT/N.AES
is extremely stable though, crashes are very rare.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

2856. Boot Programs and Magic

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: Michael Clemmetsen <m.clemmetsen@sunderland.ac.uk>
Message-ID: <34DEF425.93478300@sunderland.ac.uk>
Source record: 107981

Hello,

Does any one know of a Boot Selector that works with Magic and a Falcon.
I was using Stoop quite happily until I switched to Magic and now it
wont work because it expects a 640x480x16 screen resolution and Magic
boots into ST High.

Thanks for any info.

Michael

2857. Re: Boot Programs and Magic

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: PASCAL Renaud <rpascal@atos-group.com>
Message-ID: <34DF0E7F.4916@atos-group.com>
Source record: 107982

Michael Clemmetsen wrote:
>
> Hello,
>
> Does any one know of a Boot Selector that works with Magic and a Falcon.
> I was using Stoop quite happily until I switched to Magic and now it
> wont work because it expects a 640x480x16 screen resolution and Magic
> boots into ST High.
>
> Thanks for any info.
>
> Michael

Well, I still use Stoop withe the same config;
the only drawback is you can't configure it from
the desk under MagX, though it's still feasible as
before, at boot time or within a text editor!
Only thing is u'll have to set ur boot rez at 640 480 16

Good luck!

2858. Re: OLGA and qed

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6bn4f0$lek@thoth.portal.ca>
Source record: 107983

On 9 Feb 1998, Frank Szymanski wrote:

>> Since replacing qed 3.90 with 4.00 I'm experiencing a problem with my
>> Geneva-based HTML authoring setup: when I click 'source' in CAB, the
>> cursor in qed 4.00 always goes to the very top of the source file. With
>> 3.90, the cursor stays where it was last used (as it should).
>
>I am using QED 4.0 and the best way of using QED/CAB/OLGA is to press
>CTRL-S in QED and then CAB automatically reloads the page.

Whatever was causing my problem is rectified. I was running an older
version of OLGA (1.30 is installed now). I'm not sure if it was the older
OLGA or troubles with the transition from default.qed to qed.cfg. In any
case, things are back to normal.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

2859. Re: Clipboard Error

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6bn4fb$lek@thoth.portal.ca>
Source record: 107984

On 9 Feb 98, greg_evans@delphi.com wrote:

>That is a bug that appeared with Geneva 006 although it's actually
>in Neodesk. Dan Wilga is aware but is currently not working on
>either product. Send him some email (gribnif@pair.com) and see
>if we can peak his interest. I've contacted him several times on
>the problem.

Hmmmm... are you saying Geneva 6/NeoDesk 5 will be the last? I can
certainly live with the clipboard bug, though, as scrap.txt is updated
correctly.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

2860. Re: Bill Gates got one...

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: Christian Ratsch <ratsch@bielefeld.netsurf.de>
Message-ID: <34df1baa.0@news.uni-X.net>
Source record: 107985

```
>> The movie is available on http://cnn.com :-)
>
>It's a shame, it seems not to be there anymore ? Has anyone saved it, and
can
>send it to me by mail ? Or a scanned version of the paper's pic ?
And one copy to me, please :-)
```

--
Tsch&#65533;
Christian
---
ratsch@bielefeld.netsurf.de
www.bielefeld.netsurf.de:8080/~ratsch/

2861. Re: Boot Programs and Magic

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: David Knight <D.A.Knight@ncl.ac.uk>
Message-ID: <D.A.Knight-0902981321400001@consett.ncl.ac.uk>
Source record: 107986

In article <34DEF425.93478300@sunderland.ac.uk>, Michael Clemmetsen
<m.clemmetsen@sunderland.ac.uk> wrote:

> Hello,
>
> Does any one know of a Boot Selector that works with Magic and a Falcon.
> I was using Stoop quite happily until I switched to Magic and now it
> wont work because it expects a 640x480x16 screen resolution and Magic
> boots into ST High.

There is no problem at all with using Stoop and Magic.

Magic only boots up into high res because that is how your magx.inf file
tells it to boot up.

Locate the line #_DEV (something like that anyway) in the magx.inf file.

Change this line to #_DEV 5 27 and this should boot magic up in 640x480x16.

David

2862. Re: Holz Translater

Newsgroup: comp.sys.atari.st
Date: 1998-02-09 00:00:00 UTC
From: John Maxwell Hobbs <jmax@artswire.org>
Message-ID: <34DF2510.D21AE530@artswire.org>
Source record: 107987

Actually the software was available commercially and it quite useful if
you're a composer. I don't have the controller, but it can be used to
remap a standard MIDI controller.

As far as it being used with "Hotz Code" as a home entertainment device,
I have to agree that that was not the greatest idea.

-JMH

Steve wrote:
>
> Actually, the guy's name is Jimmy Hotz. At one time, he had convinced
> Atari to waste a buttload of money developing the 'Hotz Box.' The
> translator software for it doesn't do much good on its own (it might
> have some very LIMITED use alone), but rather was designed to read 'Hotz
> Code' (the idea was to get record companies to encode their artists' CDs
> with info regarding the keys/chords/time signature/tempo of the music
> that is playing) so that the 'Hotz Box' would do what it's supposed to
> (brainless user interaction with the music). Luckily, this this stupid
> idea never fully came to fruition, but unfortunately Atari DID waste a
> good chunk of money on development. None of the software for the
> project was ever officially released, but there MIGHT be some
> beta/evaluation copies of it somewhere out there.
>
> Steve
>
> Tim Conrardy wrote:
>
> > Hi!
> >
> > Does anybody have (or even heard of) the HOLTZ Translater
> > for the Atari? It is a midi-mapper extroidinare.Mr holz has
> > moved on to other things, like his Halo-beam midi controller.
> > At one time, he had a whole room of Atari's , and even convinced
> > Jon Anderson (of YES) to get into his Atari's and his Translater
> > software. If any body has this software and would be willing to
> > part with it(Might as well try) or knows where to get it, please
> > Email me! Thanx
> >
> > Another question...Does anybody use DR T Omega II or the KCS?
> > I would like to share ideas..You just don't find this stuff on
> > macs or PC stuff.
> >
> > Atarian
> > Tim Conrardy

> > TT030
>
> --
>
> ____
>
> "The idea that Bill Gates has appeared like a knight in
> shining armour to lead all customers out of a mire of
> technological chaos neatly ignores the fact that it was
> he, by peddling second-rate technology, who led them
> into it in the first place."
> --> Douglas Adams
> ____

--

John Maxwell Hobbs
jmax@artswire.org
http://www.artswire.org/~jmax

Web Phases - an interactive, web-based composition
http://www.artswire.org/~jmax/phaseframe.html

2863. Re: Boot Programs and Magic

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: David Knight <David@ritter.demon.co.uk>
Message-ID: <887142010.18035.0.nnrp-06.9e9805e3@news.demon.co.uk>
Source record: 107788

Michael Clemmetsen wrote in message <34E08915.3D33A6CB@sunderland.ac.uk>...
>Thanks for the advice so far. Placing Stoop before Magxboot is exactly
>what I first did. This results in Stoop running; you select your Magic
>configuration; Magic reboots into ST High; Stoop loads again and
>complains about having the wrong rez. Perhaps this would be OK if Stoop
>exited gracefully - I'll try it again tonight and see if I can live with
>it. I guess I was hoping that someone had found a more elegant solution.

Stoop ran once Magic rebooted the system? This shouldn't (or least doesn't
in
my case) happen.
Stoop loads, I select my MagiC configuration, Magic loads, resets the
machine and continue processing the auto folder from after the MagiC
program.

Which version of Stoop are you using?

David

2864. HSMODEM07 - english docs uploaded

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <28172_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 107789

```
*Hi Petter*, on 09 Feb 98 you wrote: ...respect, brethren
p>
p> The english documentation for HSMODEM07 from the Transaction team is
p> now uploaded to:
p>
p> ftp.funet.fi
p> ftp.cs.tu-berlin.de
p> ftp.lip6.fr
p>
p> and should be available for download in a couple of days.
p> On the Berlin server the docs are immediately available from the dir.
p> /pub/atari/incoming

Thanks for doing that, Petter.

Go get 'em guys B^{)

--
# Regards, Harry Sideras - UK Association of Atari User Groups #
*##########################################################*
# sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn #
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

2865. Re: MagiC causes Falcon030 Unstability - Better Multasking OS?

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <28171_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 107790

Hi Magnus, on 09 Feb 98 you wrote: ...respect, brethren

mk>
>>>>> 6. Can't use downloaded desktop icons from TOS - MagiC icons not
>>>>> very good.
>>>> You CAN, but this will not solve your real problems.
>>> You need a resource editor to add new icons to the icons file or you
>>> can just drop an icons file in the rsc folder.
>> A link is enough. I proceed this way. Very useful with a "huge"
>> deskicon.rsc and a lot of those little icon.rsc files provided with
>> more and more programs.
mk>
mk> Of course. Do you know how many resource files it can handle?

In Magic v5.11 the number of RSC icon files was increased from 10 to 30.

--
Regards, Harry Sideras - UK Association of Atari User Groups
##*#

2866. Re: Holz Translater

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: Greg Malick <tiger@hgea.org>
Message-ID: <34E0C362.78E7@hgea.org>
Source record: 107791

John Maxwell Hobbs wrote:
>
> I'm interested to know why it felt like "a straightjacket" because I've
> found someone who has one to sell, and I'm thinking of buying it.
> Personally, I find the standard keyboard to be a "straighjacket" and am
> looking for alternate controllers.
>
> -John

--- reply ----

Not that 5-10 minutes makes me an expert, but I'll give another 2cents.
you can only play "in key", no grace notes.
basically it tries to make you sound good by restricting the notes
played.

but heck, if you've found one... check it out, ... play it.
If it's over the web, you'd better use a third part company like
TradeSafe...
If this thing is broke you'll probably never find anyone to fix it.
My understanding is that the software runs on an Atari.
If that's ok with you .... then this esoteric alternate controller is
probably for you.

Greg Malick
Kaneohe, HI

2867. Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: Ken Macdonald <macdonal@cfcsc.dnd.ca>
Message-ID: <34E0C6FB.5C0E@cfcsc.dnd.ca>
Source record: 107792

atari@hem1.passagen.se wrote:
> As I once said, my long lines here aren't long in MS Outlook Express/97, older MS Mail or in Emailer, I can re-size the GEM-window and the text follows in real-time.

maybe they are not too long in MS Outlook, etc., but in Netscape I have to bop
back and forth trying to read them. it is a bit if a pain, and it is so easy to stop - configure your newsreader/e-mail! is there some reason you want
to make people _not_ want to read your thoughts?
(Unfortunately I have been unable to convince work to buy a Hades for me! :-)

> Best Regards
>
> Mille Babic mailto:atari@ebox.tninet.se
> WWW: http://hem1.passagen.se/atari
> Atari Falcon 40 MHz, 12MB RAM, 1.0GB+540MB HD
> ASH MagiC 5.20, jinnee 1.0, CAB 2.6
> ASH Fiffi 1.04 & Emailer 1.0

2868. Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: Jo Even Skarstein <joska@pingle.nvg.ntnu.no>
Message-ID: <6bqien$2as$1@due.unit.no>
Source record: 107793

atari@hem1.passagen.se wrote:

> Better up, you can tell Emailer exactly what is to be shown from a
> email header. Thats why you can se X-Newsreader and X-Sender here
> above. This is not like other email apps, that shows or turn off the
> header info.

Sounds like tin... And I have never seen a news-reader with tin's
excellent threading. Tin is also fully mime-compliant, has very nice
filters and is easy to use. And best of all; no windows ;-) Oh, and
it's completely free and available on most platforms. And the editor
know how to wrap lines, it also reformats quoted text... It's the
'pine' of newsreaders :-)

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

2869. Re: Alan Bushnell

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <6bqial$klk@news2.tds.net>
Source record: 107794

On 10 Feb 1998 14:52:50, Laurent FAVARD wrote:
>Hi...
>
>i would to know if anyone know what Mr Allan Bushnell (THE Atari's
>father) is become and what he does now.
>thank you.

Hi Laurent,

Actually, it's Nolan - I'm sorry, but I don't know, however, if you find out via email, could you also let me know? I'd like to post some information on him in the "Whatever happened to..." area of my site.

Terry
--

tross3@hamtel.tds.net irc: qnr | ST+ Fanzine U.S. Distributor
Visit: http://www.geocities.com/SiliconValley/Peaks/6320/index.html
ST+ Fanzine: "stplus01.htm" Atari Reference Desk: "atari001.htm"

2870. WTB (UK): Dead STE and Falcon PSU parts

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <6bql9j$p0k$1@irk.zetnet.co.uk>
Source record: 107795

Hi Folks,
I want to buy a dead 1040 STE (or STF/M if they are the same) PSU and a dead Falcon PSU. I'm really only interested in the bracketry, the insulator under the PCB and the lead that goes from the PSU to the motherboard. However I might as well buy the whole lot to save you cutting the things up incase there's something I don't explain to well. I need these parts as I'm putting my Falcon and my STe into a common (and rather huge) case, along with a bunch of hard-drives and assorted accessories. I want to run the ST and Falc off their own supplies, with a PC PSU running the HD's and some vanity flashing lights (anyone for the Fuji logo in tri-colour LED's cycling round their colours.....

Anything considered within rreason, what do you want for them, I have some games software (along with Neodesk 3 come to think of it) if you want to swap....

chrisc

2871. Re: STiNG, CAB, and Multitasking

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: garn9114@kutztown.edu
Message-ID: <6bqkrsacj1@jake.esu.edu>
Source record: 107796

(*raises his hand*)

If I can add my two cents to the resolve debate, I believe that the greatest problem is for thos ecurrently using no multitasking at all. I cannot tell you how many times I've had to reboot my computer becuase some site did not respond to the resolve, and since the computer is locked, I have no redress but ctrl-alt-delete. In fact, it happened only moments ago, which is why I write this letter from my roomates PC running Turbo Linux. It's sad that Linux ismore stable than my Falcon, but it's very true.

Just wanted to add my two cents worth,
George Garner

--
~~~~~~
"I don't need to drink to have a good time. I need to drink to stop the voices in my head..."
As seen on _Dr. Katz, Professional Therapist_, 1997
~~~~~~

2872. Re: Alan Bushnell

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: lockwood@calcna.ab.ca
Message-ID: <6bqm1v$jnu@ds2.acs.ucalgary.ca>
Source record: 107797

On 10 Feb 1998 21:54:29, Terry Ross wrote:
> On 10 Feb 1998 14:52:50, Laurent FAVARD wrote:
> >Hi...
> >
> >i would to know if anyone know what Mr Allan Bushnell (THE Atari's
> >father) is become and what he does now.
> >thank you.

Something about pizza? Chucky Cheeze?

Tried to buy Atari back from the Tramiels and failed. Try to find the Wired article of a year and a half ago, that traced the careers of most of the key Atari people. Also you could check out Don Thomas' page on Computer History, http://www.14software.com/icwhen/

Regards,

--
***** Please note my email has changed to lockwood@calcna.ab.ca *****

____/ /
/ / Frank Lockwood
__/ / Calgary, Alberta, Canada
__/ _______/ http://www.calcna.ab.ca/~lockwood/

2873. Any new news abouit the Milan....

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: tj@oro.net
Message-ID: <tj-1002981512270001@i379.oro.net>
Source record: 107798

Keep us posted if you know any goodies about the Milan..

Tom

2874. Re: HSMODEM07 - english docs uploaded

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: rcollins@freenet.columbus.oh.us
Message-ID: <6bqmvk$6js@login.freenet.columbus.oh.us>
Source record: 107799

Petter Toneff (pettert@notam.uio.no) wrote:
: The english documentation for HSMODEM07 from the Transaction team is
: now uploaded to:

: ftp.funet.fi
: ftp.cs.tu-berlin.de
: ftp.lip6.fr

: and should be available for download in a couple of days.
: On the Berlin server the docs are immediately available from the
: dir. /pub/atari/incoming

: - Petter -

I wish to thank the translators for English docs. It has shed new light on
how to set this program up for use on my accelerated TT030.

--
Raymond Collins	Ohio State University
Collins.197@osu.edu	Neuropathology
rcollins@freenet.columbus.oh.us	Research Assistant

2875. ** Atari 2600 Emulator for Falcon? **

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: garn9114@kutztown.edu
Message-ID: <6bqmd8$4l8$1@jake.esu.edu>
Source record: 107800

A friend of mine recently downloaded an Atari 2600 emulator for his PC. Talk about a blast from the past! I was in heaven going through all of the old titles I grew up on. But itlead me to think, there's emulator programs for Window$ 9.x, OS/2, Linux & Unix, even Mac, but nobody has done an Atari one? At least, none that are listed on the site. Hey, if anybody out there has or knows where to get one, please drop me an email! I'll be happy to download it (insert eager child here) and happier to make mention of it in emulator newsgroups.

Just a thought,
George

--
~~~~~~
"I don't need to drink to have a good time. I need to drink to stop the voices in my head..."
As seen on _Dr. Katz, Professional Therapist_, 1997
~~~~~~

2876. Re: TT: Clock Battery

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: rcollins@freenet.columbus.oh.us
Message-ID: <6bqmin$4o0@login.freenet.columbus.oh.us>
Source record: 107801
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Stephen Christian (schrist@interlog.com) wrote:
: Me again,

: Anyway, the next thing I want to fix is the battery. The clock hasn't
: been keeping time since I got it. I looked at the battery and it says
: it's a 3.6V. I did a quick check at my local Radio Shack (OK , I admit
: not the best store) and they didn't have the model of battery.

: Does anyone know what the specs are for the TT battery. I have a few
: places I want to shop downtown (Toronto). However, I have no idea how
: many amps it should be. Or exactly what the connection is called other
: than it has three holes.

The TT030 clock battery is located at the back of the motherboard
just behind the hard drive access cover and ST RAM expansion slot.

Do not worry about the battery specs!

It is a standard PC battery type the original is TL-5242/W;
alternatively you can use a COMP-8P.

--
Raymond Collins	Ohio State University
Collins.197@osu.edu	Neuropathology
rcollins@freenet.columbus.oh.us	Research Assistant

2877. Monitor Snapping!

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: ab616@chebucto.ns.ca
Message-ID: <6bqn92ajf1@News.Dal.Ca>
Source record: 107802

I have an SC1224 that snaps loudly and smells of smoke (or that something is burning) when I try to turn it on. I shut it off immediately so I won't blow something up. No picture shows up either.

Any ideas as to what could be wrong?

Thanks...

2878. Re: Texel

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <RJXkWIA.greg_evans@delphi.com>
Source record: 107803

Jo,

I'm using Geneva 006 (but 005 did the same thing) with Neodesk 4.xx (latest version). It's very easy for me to type ahead of the display in Texel under Geneva. In TOS the response is instant. I never tried it under MagiC that I can remember.

Greg

2879. FS: software for 1040ST

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: dano@agora.rdrop.com
Message-ID: <887154725.1975320589@dejanews.com>
Source record: 107804

Hi, I still have some software from our Atari 1040ST which we sold years ago. I remember Marble Madness and Donald Duck's Playground off the top of my head, but there's probably a half dozen store-boughten games there at least, all with boxes and manuals. I have no use for this stuff, and would take any reasonable offer, I think I still have some disks with some Atari shareware programs on them too, if I can find them, I'll throw them in as well. I might also be interested in a trade for some IBM compatable stuff, but I really just want to find a home for this software either way. Send me mail if interested.

Dan

----------==== Posted via Deja News ====----------
http://www.dejanews.com/ Search, Read, Post to Usenet

2880. Re: Downloading when Telneting

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <ZpeFusP.greg_evans@delphi.com>
Source record: 107805

I've used TelVT102 and TelStar. Neither has built in ZMODEM downloading.
I haven't tried using an external ZMODEM program yet, but I will.

Greg

2881. Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: Yves Pelletier <ypell@CAM.ORG>
Message-ID: <Pine.GSO.3.94.980210141552.19878A-100000@Stratus.CAM.ORG>
Source record: 107806

On Tue, 10 Feb 1998, Harry Sideras wrote:

> I know that text lines ought to be less than 80 characters
> long, but this is surely only because the reader software
> isn't capable of wrapping lines properly. Really speaking
> this is the problem of the reader being stuck in the
> stone-age.

Hi Harry,

I am puzzled by your puzzlement. Surely, if your mail reader is smart enough to wrap lines to fit your reading area, it is also capable of ignoring a few stray cr/lf embedded in there for the benefit of us dinosaurs.

Also, I'm sure your text editor is capable of wrapping lines and inserting end-of-line characters where needed. Some other people's editors apparently don't. Old, outmoded software, no doubt. ;-)

Ascii e-mail/usenet has been around for a long time, and AFAIK proper text formatting was always the responsibility of the sender. There is still a large body of current software that works that way. So, unless you're Microsoft or Netscape, why would you want to change established usage just to break other people's software?

> Nevertheless, it is true to say that ASH are failing to
> support the existing standards and should not really invent
> their own...

Precisely. Standards do change, but there's no need to be obnoxious about it.

Regards,

Yves

--
When the trees are seen to be moving, the enemy is advancing.
Sun Tzu 9:20

2882. Re: Clipboard Error

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <6br304$25q@nntp02.primenet.com>
Source record: 107807

On 9 Feb 98 00:16:55 -0, greg_evans@delphi.com wrote:
>
>That is a bug that appeared with Geneva 006 although it's actually
>in Neodesk. Dan Wilga is aware but is currently not working on
>either product. Send him some email (gribnif@pair.com) and see
>if we can peak his interest. I've contacted him several times on
>the problem.
>
The CH_EXIT GEM event is documented as code 80, but is apparently 90,
and the 80 is used by some programs to indicate clipboard changes,
also called SC_CHG? NEWSie used the 80 and had problems with CAB and
qed because of this.

John

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari

2883. Re: CAB/STING/NEWSIE

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <ZRUGu6M.greg_evans@delphi.com>
Source record: 107808

I also have frustrating problems with STinG/CAB and Newsie. Within a
simgle login session I can somtimes...
Read newsgroups and get mail but not get www access
Get www access but no mail or newsgroups
Several other combinations!
Sometimes, I can even do all three! How is that possible?

Greg

2884. Re: Boot Programs and Magic

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: Frank_Perrey@h.maus.de
Message-ID: <199802102236.a39729@h.maus.de>
Source record: 107809

```
TB>A possible solution to the original problem
...could be switching the default resolution in NVRam to 16 colors and 80
...
CU Frank
```

2885. FiST/Net2Net

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: outrider@anv.net
Message-ID: <405_outrider@anv.net>
Source record: 107810

Re: _Progressive JPEGs_, pricard@club-internet.fr wrote to All on 09 Feb 98:

p> in a message dated 08 Feb 98 outrider wrote:
p>
o>> Actually, Net2Net is a NOS<->FTN gateway, but I'll see what I can
o>> do.
p>
p> Easy ;-)
p> Use FiST instead of Net2Net.

Where is FiST available? For the most part I'm very happy with Net2Net, and the author has done a lot of work for me personally, but I still wouldn't mind taking a look at FiST.

* LED v1.51 * If it's got tits or tires, you'll have troubles!
--

Terry May - Las Vegas, NV

2886. Re: Semper...

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: outrider@anv.net
Message-ID: <406_outrider@anv.net>
Source record: 107811

Re: _Semper..._, thechyld@pcc-uky.campus.mci.net wrote to All on 10 Feb 98:

t> Thanks for the info, Terry. I'm wanting to add the RSVE port upgrade to
t> my Mega ST and use Semper as the front end for my BBS. Express is
t> quircky with higher port speeds, and you can have Semper answer at a
t> high baud, then hand off to another program, right? ;-)

Absolutely. It works great as a BBS front end. You really ought to look
into Octopus BBS, though. It's so good, it probably added a year or two to
the life of my BBS, because I'd have no doubt taken it down many, many months
ago, if Octopus hadn't come along.

t> BTW, I got my 17" monitor-it is awesome and a half!!! <silly grin>

Showoff!

* LED v1.51 * Air Borgs: "Just Assimilate It!"
--

Terry May - Las Vegas, NV

2887. Re: Boot Programs and Magic

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: outrider@anv.net
Message-ID: <404_outrider@anv.net>
Source record: 107812

Re: _Boot Programs and Magic_, m.clemmetsen@sunderland.ac.uk wrote to All on 10 Feb 98:

mc> Thanks for the advice so far. Placing Stoop before Magxboot is
mc> exactly what I first did. This results in Stoop running; you select
mc> your Magic configuration; Magic reboots into ST High; Stoop loads
mc> again and complains about having the wrong rez. Perhaps this would be
mc> OK if Stoop exited gracefully - I'll try it again tonight and see if I
mc> can live with it. I guess I was hoping that someone had found a more
mc> elegant solution.

That's weird. Stoop doesn't even run on my MagiC Falcon unless it's following a cold start (i.e. MagiC is not present). So I don't have that problem of Stoop running again after MagiC does its soft start.

* LED v1.51 * Hacker's Tombstone: CONNECT 1960 - NO CARRIER 1994
--

Terry May - Las Vegas, NV

2888. Re: News on Wen.Suite and STinG, was : Re: [ADV] Wen.Suite 2.40b ...

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: outrider@anv.net
Message-ID: <403_outrider@anv.net>
Source record: 107813

Re: _News on Wen.Suite and STinG, was : Re: [ADV] Wen.Suite 2.40b ..._, Peter Rottengatter wrote to All on 08 Feb 98:

PR> I got some replies recently on my inquiries regarding running
PR> Wen.Suite with STinG. They told there won't be any version that runs
PR> with StinG. On my argueing there are more client available for STinG,
PR> I was told all important services are intended to be built into
PR> Wen.Suite. Of course this did not convince me, as STinG does some
PR> things the Wen.Suite stack most probably never will, so I explained in
PR> more words why a version using STinG would still be uttermost
PR> desirable. I'm waiting for another reply, but I'm less optimistic now
PR> than I started.

I guess they'll have to learn the hard way. I think it's commercial suicide to come out with a browser that requires a STiK-incompatible stack. The market is too small to support two stacks, and STiK already has the market pretty much sewed up. CAB can get away with their proprietary stack, because you can also use CAB with STiK-compatible stacks.

* LED v1.51 * KFC's Kerrigan Meal: 2 small breasts and 1 bruised leg
--

Terry May - Las Vegas, NV

2889. RE:Semper...

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: BB_Ton
Message-ID: <34e04b5c@p1.f503.n286.z2.fidonet>
Source record: 107814

Op Sun 8 Feb 98 20:05 schreef Ronald J. Hall aan All met als onderwerp:
<Semper...>

RJH> Just wondering if anybody knows if the program Semper is still
RJH> supported and can I register it here in N. America? (appreciate any
RJH> E-mail address, phone number, etc,...) Thanks!

Semper is still supported, by an other developer that is.
I am official Semper support and testsite.
You can download Semper and other FTN miler stuff
from my internet site.
http://www.bbst.demon.nl/software.htm
I can also provide you with a demo-key
good luck

Ton Ketting
BBST services
---
* Origin: Stuur eens wat nieuws ??? (2:286/503.1)

2890. Re^2: program to save .JPEGs?

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: Louis_Holleman
Message-ID: <a37360c8@p81.f503.n286.z2.fidonet>
Source record: 107815

In a message of Sun 8 Feb 98 Brian Van Tilborg (2:281/202.0) wrote to All :
BVT> Here are the Shareware items that have caught my attention.
BVT> Any input from users would be appreciated.
BVT>
BVT> Photochrome - Is there a later version that scrolls the screen?
BVT> Speed of Light - I would like to get a key for this does it still
BVT> exist? Gemview -
BVT> Same..... ST GUIDE
BVT> - What is the latest version of this program and where do I find
BVT> it?
>>

Hi Brian,

AFAIK Photochrome was suspended a long time ago, SOL ditto, Stuart Denman left the Atari scene after releasing v. 3.8 and started working on the IBM platform (at least, that's what he told me a few years ago).
Gemview is/was at v. 3.17 AFAIK, but the save JPG option is only available when running in Truecolor, when I'm doing 256-colors it ain't there...
And as far as I got the msg, Mr. Vollbeding is residing on another planet.

There's some commercial packages which save in JPG, and there's Graftool (shareware which "costs" you only a message to the author saying you're using it and you'll get a key, but it doesn't save in JPG. It supports TIF, PNG though).

Looks like you're not using a GFX card, then I suggest you should give Graftool a try... on 16 color screens output is close to SOL/Photochrome!

For AVI/MOV (Apple QuickTime) I prefer Aniplay. I forgot how it worked in TT medium, but in 256 colors or Truecolor it's perfect. I recall v. 1.20 has been released recently.

CU NeXT msg
Louis

--

LHFG:
Hey, anybody here knows whether those new 128-speed CD-ROM drives have been licensed by the FAA already?
--- IOS-Mail 0.91pl9 ♓eta
* Origin: ~ BearBoard Atari ST Fan BBS 010-2900490 ~ (2:286/503.81)

2891. Re: PDF Adobe Viewer

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: DCroker@fortress.org.uk
Message-ID: <490_DCroker@fortress.org.uk>
Source record: 107816

Nostrodamus phrophesised this from dbg01@gnofn.org to All...

Hi Dave!

d> Organization: Greater New Orleans Free-Net
d>
d> On 23 Jan 1998, Brian Van Tilborg wrote:
d>
>> Is there an Atari Viewer that can read the Adobe PDF files. I am
>> running into numerous catalogues etc that require the Adobe viewer.
d>
d> Have you thought about using Ghostscript? Its huge. Mabye someone
d> knows more about that. It just looked like a whole lot was needed to
d> view Adobe docs.

Ghostscript does indeed allow you to read or print PDF (as well as
PostScript, well most of them anyway) files. A web search will get you a
handfull of sites from where it may be downloaded, however some of them don't
have the later version 3.53B.

Configuring it is somewhat tricky, it has been covered a few times in this NG.

Speak to 'ya later!

d>
d> Happy Festivus,
d> Dave
<pre>>
d> _____
d> / /
d> ||||||||||||||||====]: dbg01@gnofn.org
d> ____\
</pre>>

--

2892. Re: Progressive JPEGs

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: DCroker@fortress.org.uk
Message-ID: <491_DCroker@fortress.org.uk>
Source record: 107817

Nostrodamus phrophesised this from szhays@dilbert.ucdavis.edu to All...

Hi Eric!

s> Organization: University of California, Davis
s>
s> Terry May (outrider@anv.net) wrote:

s> : I guess you've never used Control-A.
s>
s> Dang. No I hadn't. OK, I agree with you 100% -- English documentation
s> is a must. I didn't even realize there was all this stuff under the

Ruftrade does a reasonable job of text translation as I'm sure you're aware :-

s> to see what I can make out of the documentation now. The program
s> doesn't have a resource file though, so translating the dialogs isn't
s> going to be as easy as it could otherwise be.

That's very true, but you'll find that you can extract text from a binary
using "Look'n'See" which is around many ftp sites. What you do next I'lll
leave to your imagination!

Speak to 'ya later!

--

2893. STinG/Newsie/CAB

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: DCroker@fortress.org.uk
Message-ID: <493_DCroker@fortress.org.uk>
Source record: 107818

Nostrodamus phrophesised this from musicman@pixi.com to All...

Hi Vern!

m> Organization: Pacific Information Exchange, Inc.
m>
m>
m> Okay people.....Some good news....I finally made a connection
m> into my ISP. But once I make the hook-up with the dialer.

Well done, that's the main hurdle jumped.

m> It says I have successful connection, also I only can hook up
m> at 9600 baud? curious since my unix and same modem...I run at
m> 28.8?

Activate the serial.cpx that came with STinG and check the serial port settings. If you have an ST it should be set to 19200, 8N1 and RTS/CTS.

You should also have the HSModem patch in your Auto folder in the order:

DRVIN.PRG
MFP.PRG
STING.PRG

m> Anyway...where do I go from here...? After exiting the Dialer..
m> then what do I do?

Whatever you want, FTP, newsgroup or mailing with Newsie, Web browsing with CAB.

Speak to 'ya later!

--

2894. Re: WTB, Atari TOS...

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: DCroker@fortress.org.uk
Message-ID: <494_DCroker@fortress.org.uk>
Source record: 107819

Nostrodamus phrophesised this from jkolak@jps.net to All...

Hi John!

j>
j>
j> Phantom of the Laser allows the SLM 804 to be left off when not in
j> use without fouling up the DMA. It used to be sold commercially, but

Ah right, thanks. I saw this or a similar item on sale in an Atari store (I forget where now, it's long since closed), but it was so expensive that I built my own. It's not difficult, I built a short cable with Dway connectors so that I could disconnect the 5V feeds from the printer and feed the controller directly from a regulated 5V supply. I even had remote LEDs for repeating the info on the SLMC804 controller so I could leave that dangling behind my desk. The project was published in an early edition of ST Applications.

j> about $15. I went that route, and still have my copy. Since it may be
j> copyrighted still, it would be best to see if it can still be
j> purchased from the author rather than make copies of mine. I'll post
j> the address when I find it.

With the details issued in the printer's manual it's not too difficult! :-))

Speak to 'ya later!

--

2895. user groups

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: DCroker@fortress.org.uk
Message-ID: <492_DCroker@fortress.org.uk>
Source record: 107820

Nostrodamus phrophesised this from Steve to philip@bengio.demon.co.uk...

Hi Steve!

p>> Can anyone tell me if there is a user group in the Hertford area.

SS> It still exists, and a meet is due for the 28th, next wednesday, E-
SS> mail Dcrocker@fortress.org.uk for more details.

^^^^^^^^
DCroker

Make that derryck@cix.co.uk for more reliable results! :-))

SS> Its in the Wolsey halls, next to Cheshunt railway station. I'l be
SS> there, along with Jim Hornby, Derryck croker himself, and whoever else
SS> the care in the community program favours that week. 8~))

Yes, my minder has promised me that I can go out that night. (g)

Speak to 'ya later!

--

2896. Atari T's and PPC

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: DCroker@fortress.org.uk
Message-ID: <495_DCroker@fortress.org.uk>
Source record: 107821

Nostrodamus phrophesised this from coboyd@g-street.demon.co.uk to All...

Hi Colin!

c>
c>
c> Has anybody (probably in the UK) apart from me noticed these Atari
c> logo T-Shirts cropping up on TV and the street?
Yep, I've got one (from HMV). Also Atari Computing had them for sale on their
stand at the last show.

Speak to 'ya later!

--

2897. Re: Supra Atari Drive seems scsi aware, Zip

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: janhaha@online.no
Message-ID: <6bp7q4$2g5$1@news1.sol.no>
Source record: 107838

On 8 Feb 1998 15:11:24 , shall@oregon.uoregon.edu wrote:

I had onw of these - it IS of cource scsi, and iside the box sits a
scsi-convertor but I have been told it is not possible to link another
scsi-device to it...

sorry - it shold work if it was "the real thing" but it doesn`t

ja harald hagen
Jan Harald Hagen OBS returaddress: janhaha@online.no
Tlf.:69151749 - 90103506 /fax: 69153875
Ringgt. 27 - 1703 Sarpsborg
Falcon14Mb/1Gb-FPU/CDrom/Logic/CalamusSL/Nemesis

2898. Re: Gemini translations

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: Alan Gauton <agauton@usa.net>
Message-ID: <34E02B58.BFFAEBCE@usa.net>
Source record: 107839

Iggy Drougge wrote:
>
> I've found the Gemini desktop really nice, for all its features and ease of
> use. However, Gemini is in German, and I'd prefer a Swedish or English
> translation. I've read about translations in the doku for Gemini, but I
> haven't found any? Are there any translations of the latest version of Gemini
> out there?

Danny used to register the English version of Gemini 1.a. Have a look at
his web site for details, or e-mail him at

mailto:denesh@cyberstrider.org

--
AG

Alan Gauton + Tel +44 141-548-2686
EEE Department, SPD, + Fax +44 141-552-2487
The University of Strathclyde,+ E-Mail ag@spd.eee.strath.ac.uk
204 George St., Glasgow G1 1XW+ http://www.spd.eee.strath.ac.uk/users/ag
---

2899. Re: Help me remember this ST adventure game...

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: hotline@mediapegs.com.no_spam
Message-ID: <34e032f2.1099863880@news.wanadoo.fr>
Source record: 107840

On Tue, 10 Feb 1998 04:01:25 GMT, bskendig@netcom.com (Brian Kendig)
wrote:

>
>The game had a top-down view of terrain and buildings, and the player
>could manuver his character in real-time to pick up treasures and solve
>puzzles. It was *similar* to Gauntlet, but not exactly -- the graphics
>were much more rich, and I think the puzzles were more complex; I seem
>to remember reading cryptic signs, going up and down between levels of
>buildings, and being able to move back and forth between levels.
>

I think, the name of this game is : RANARAMA

Bye,
Pascal

2900. Re: networking Atari's

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: dwmoar <dwmoar@teleport.com>
Message-ID: <34E02853.B30391B5@teleport.com>
Source record: 107841

Tim Conrardy wrote:

> Hi!
> I have an Atari TT030 and I will soon have an 1040 STe.
> Is there a way to network the two together, so I can
> access applications from the TT hardrive with the STe?
>
> Atarian
> Tim Conrardy

Tim,

A good program that you could do this with is DUET. You can find
this on umich. If you can't locate the file, let me know and I will be
glad to send it to you

dwmoar@teleport.com

2901. Some questions concerning internet.

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: cwesterh
Message-ID: <34e0401a.14139852@news.utrecht.nl.net>
Source record: 107842

Since a short time I am working with Sting (PPP). I like it. It looks
if is a lot faster. But I also went from a 14K4 to a 36K6 modem, so I
can not say for sure. But when I get a connection, it is at 115200.
How is this possible? My modem is 33K6 and my port is 76K8. Als
sometimes I do not get an IP-adress from my provider. I always use the
same provider. Is this a problem at the side of my provider, or
something on my side?
When I get Email from my girlfriend the quotes are replaced by a 'ae'
character. What can I do about this? I think she uses Netscape. She
does it through an internet-cafe.
I heard that it is a good idea to work with proxy-servers. How is this
done?

Cecil.

--

Cecil Westerhoff
E-Mail : cecilld@dds.nl

The whole world is using MS-DOS and Windows.
Am I glad that I am not the whole world.

```
____ ____ __ ___ _ _ ___ ___
(_ _)(_ _) / ,)( _)( )( )( _)( ,)
)( )( (_ _)) _) \\// ) _) ) \ _
(__) (__) (_)(___) (__) (___)(_)\_)(_)
```

2902. Who nows the author of JCN-boot.

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: cwesterh
Message-ID: <34e04365.14982688@news.utrecht.nl.net>
Source record: 107843

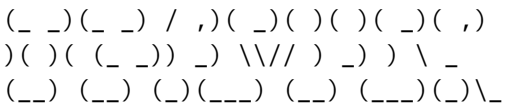
I bought a whiteline CD. On it was a bootmanager called JCN-boot. I
tried to contact the author, but did not succeed. Does anybody know
where I can contact him.

Cecil.

--

Cecil Westerhoff
E-Mail : cecilld@dds.nl

The whole world is using MS-DOS and Windows.
Am I glad that I am not the whole world.



2903. Re: Boot Programs and Magic

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: gryf@hrzpub.tu-darmstadt.de
Message-ID: <6bph6nkpf2@sun27.hrz.tu-darmstadt.de>
Source record: 107844

Hi!

In article <D.A.Knight-0902981321400001@consett.ncl.ac.uk>,
David Knight <D.A.Knight@ncl.ac.uk> writes:
> Change this line to #_DEV 5 27 and this should boot magic up in 640x480x16.

This won't help at all. The #_DEV line only tells MagiC which resolution
it should use once the auto folder has been finished. MagiC /always/ boots
in ST-High, no matter what you put in #_DEV.

A possible solution to the original problem would be to use a little
program (three lines C-source) that switches to 640x480x16 and place it
physically in front of stoop.prg. Note, though, that I'm not sure whether
Stoop is MagiC friendly at all, as I don't use it.

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) binder@rbg.informatik.tu-darmstadt.de
PGP-key available on request! gryf@hrzpub.tu-darmstadt.de

2904. Re: MagiC causes Falcon030 Unstability - Better Multasking OS?

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: gryf@hrzpub.tu-darmstadt.de
Message-ID: <6bpgrakpf1@sun27.hrz.tu-darmstadt.de>
Source record: 107845

Hi!

In article <6bmpc9$es0$2@infomania.emw.ericsson.se>,
Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se> writes:
> Exactly. It enables preemptive multitasking and the time slices. This
> could be
> one problem, that preemptive multitasking is enabled while loading the
> auto
> folder, and some may not like it.

#_TSL does /not/ affect the auto folder, as running auto folder programs
in parallel may cause disasterous effects. It only affects the programs in
start-folder, i.e. those programs run directly after the files
in the auto-folder have been executed.

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) binder@rbg.informatik.tu-darmstadt.de
PGP-key available on request! gryf@hrzpub.tu-darmstadt.de

2905. Re: Where do I get TOS img's

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: Kev <kevj@clara.net>
Message-ID: <01bd3623$abcc7360$865008c3@atarimad>
Source record: 107846

> a Atari you can make your own TOS image by using a program called TOS Dump.

Mine doesn't work, well it will dump the image but not correctly. It is TOS 1.6, not 1.62 and has the med res bug in it(which I've sorted out). So I've put up with the old STfm 1.4 TOS for now :(

Kev.

2906. Re: Boot Programs and Magic

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: David Knight <D.A.Knight@ncl.ac.uk>
Message-ID: <D.A.Knight-1002981307270001@dewley.ncl.ac.uk>
Source record: 107847

In article <6bph6nkpf2@sun27.hrz.tu-darmstadt.de>,
gryf@hrzpub.tu-darmstadt.de (Thomas Binder) wrote:

> A possible solution to the original problem would be to use a little
> program (three lines C-source) that switches to 640x480x16 and place it
> physically in front of stoop.prg. Note, though, that I'm not sure whether
> Stoop is MagiC friendly at all, as I don't use it.

I think I must have missunderstood the original question.

No need for another program.
Stoop should be placed *before* Magic itself in the Auto folder, this way
you can select if you want Magic loading or not.

Stoop should be first in the folder, followed by Magic itself.

David

2907. Alan Bushnell

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: Laurent FAVARD <l.favard@france2.fr>
Message-ID: <34E05BB2.604636C5@france2.fr>
Source record: 107848

Hi...

i would to know if anyone know what Mr Allan Bushnell (THE Atari's
father) is become and what he does now.
thank you.

2908. Re: Gemini translations

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <34e064aa.21370839@news.demon.co.uk>
Source record: 107849

On Tue, 10 Feb 1998 10:26:32 +0000, Alan Gauton <agauton@usa.net>
wrote:
>Danny used to register the English version of Gemini 1.a. Have a look at
>his web site for details, or e-mail him at
>mailto:denesh@cyberstrider.org

Yep, email me to remind me - I hopefully still have this on my hard
drive at home... I no longer support Gemini - not because there is
anythig wrong with it - far from it - mainly because it is not being
updated...

Regards
Danny

2909. MIDI Editor for Boss GT-5

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: Andrea Gambedotti <creart@creart.net>
Message-ID: <34E0656A.7CB95685@creart.net>
Source record: 107850

Hi Atari users,
can anyone help me? I'm looking for a MIDI editor for the guitar
multi-effect Boss GT-5. It should run on my Atari 1040 ST. If somebody
has got one or knows about it, please let me know.
Thanks a lot!!

Andrea

2910. Re: Semper...

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6bpr8oaum1@news.campus.mci.net>
Source record: 107851

On 8 Feb 98 16:55:40, outrider wrote:

->Jan Kristen stopped updating it some time ago, but has recently relinquished
->the source code to other interested parties, and it's in the process of being
->updated (or at least studied, for later updating). I'm not sure if he also
->made it freeware. There is still some debate on that issue. I will attempt
->to find out about registering in North America. I don't believe the guy who
->I registered with in N.A. is still around.

Thanks for the info, Terry. I'm wanting to add the RSVE port upgrade to my
Mega ST and use Semper as the front end for my BBS. Express is quircky with
higher port speeds, and you can have Semper answer at a high baud, then hand
off to another program, right? ;-)

BTW, I got my 17" monitor-it is awesome and a half!!! <silly grin>

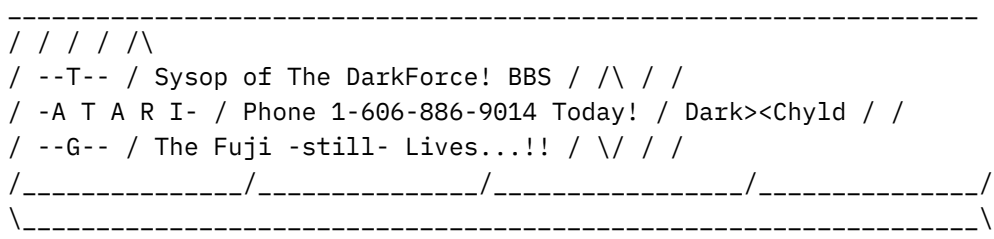
```
_____________________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

2911. Re: OLGA and qed

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6bprgpaum2@news.campus.mci.net>
Source record: 107852

On 9 Feb 1998 01:28:34 , Neil Roughley wrote:
->Since replacing qed 3.90 with 4.00 I'm experiencing a problem with my
->Geneva-based HTML authoring setup: when I click 'source' in CAB, the
->cursor in qed 4.00 always goes to the very top of the source file. With
->3.90, the cursor stays where it was last used (as it should).
->
-><< Neil >>

Neil, you didn't recently upgrade Geneva, did you? I did and the latest version has some problems with the way QED uses the cliboard, for example. I can't cut 'n paste anything without a big error message. Hopefully, Dan Wilga will fix this soon! ;_)



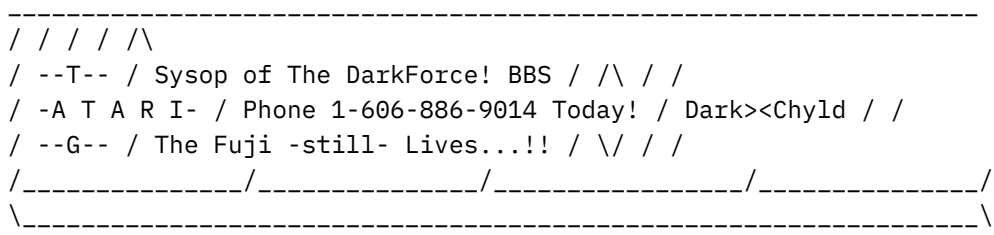
2912. Re: ANSI with Connect/NVDI 4.12

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6bprllaum3@news.campus.mci.net>
Source record: 107853

On 9 Feb 1998 03:48:33 , Hallvard Tangeraas wrote:

->It's been a long time since I messed around with the character set, but
->this seems to ring a few bells....
->I know for a fact that some of the characters are mapped wrong (my terminal
->is set up for ISO-8859-1 as I use Norwegian characters, and also access
->other languages ia web pages etc.)
->
->Which characters are you missing? I think I edited the "connect light" font
->and made it into "Connect ISO-light" instead.
->If you're interested I'll mail it to you. I'm not sure if it'll solve your
->problems, but it might be worth a try.
->
->Oh... an obvious question perhaps, but which character set are you actually
->using?
->Go to the "Setup" -> "Display" menu and try the different character sets
->there first. And it might help if you choose the ISO setup instead of the
->Atari character set in the "setup" -> "character set" menu.
->Good luck!

Okay, I'll try all of the above. Thanks for the help! ;-)



2913. Re: Crazy Newsfeeds!

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6bpskq$271@thoth.portal.ca>
Source record: 107854

On 10 Feb 98, Charles Silver wrote:

>This is my third attempt to post this message. Thus...
>---
>
>Hi Kemosabies,
>
>Maybe someone who understands newsfeeds and the Net can explain this.
>I have two ISP's, one uses sprintlink and the other eli.net.
>
>If I post a NG message with sprintlink, it sometimes shows up ten days
>later on eli.net!!! How on Earth/Net can that puppy survive for such
>a time in cyberspace??? I know how some newsfeeds are inferior to others,
>but this seems a bit odd. It doesn't happen all the time, but often enough
>to baffle me. Sometimes, nothing happens at all!!!

I don't entirely understand newsfeeds, but maybe this will help...

Below is the path your post took to get to my particular news server.
Each one appears to be a different 'stopover', number 1 being your
NNTP-Posting-Host. Other people will have different paths, of course,
but the initial ones will show the post's origins. In this case
'newsfeed.internetmci.com', probably a very good news server, handled
the post's propagation after 'news.eli.net' passed it on there:

8) nntp.portal.ca
7) news.bc.net
6) arclight.uoregon.edu
5) newsfeed.internetmci.com
4) 207.0.56.122 (news.eli.net)
3) news.eli.net
2) blushng.jps.net
1) 209.63.113.23 (sea-port16.jps.net)

In NEWSie, I log onto 'news.dsoe.com' and then NNRP kicks in and logs me
into 'nntp.portal.ca'. NNRP stands for Network News Reader Protocol. I
still have access to my ISP's _own_ news server (news.cyberstore.ca),
which like yours is so terrible for newsfeeds. Sometimes it has 'new'
messages that are one month old; many are a week or two old. I used it
for months and months (following threads was difficult). Like I say, it's
my ISP's own news server -- 'news.dsoe.com' was added later, but that's
just a 'hook' via NNRP to a reliable news server on another ISP. Complain
to your ISP and ask them to set up one of these relays. Some of my posts
to 'news.cyberstore.ca' weren't circulating at all (except to that
server). I sent copies of the posts to my ISP, including full headers to
show that they were, indeed, being posted correctly (i.e. they did end up

on their server as proved by the assigned Message-IDs). It was shortly after this that they implemented NNRP. From what I know, NNRP requires an agreement with another ISP. By that I mean the secondary ISP will allow news server access only if the originating IP address is within range of legitimate account holders (other ISPs).

The paths listed above aren't going to help you, but you could do some test posts with your other ISP. Maybe a bad 'stopover' could be discovered?

But you said this was your third attempt -- what happened with the other two? Any clues in NEWSie's log? Did they actually get 'posted OK' or are they just not circulating?

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

2914. Cab v2.5/Gemjing Question

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: hoffart@ruf.uni-freiburg.de
Message-ID: <19980210001320904087@isdn3-135.home.uni-freiburg.de>
Source record: 107855

Sorry, Iï¿½ve got to post some old answers of me, since they never
appeared in this newsgroup due to a gateway thatï¿½s not working properly.

RJH>Now, when I test the Gemjing module by loading up the test page, it
RJH>will "moo" but I can not get it to quit. I tried control L-shift,
RJH>like the docs say but that doesn't work.

What version of GEMJing do you use? The latest version is 1.06. Download
it from my homepage.

RJH>It makes me do a full power off reset.

Oh, you have no pre-emptive Multitasking? Otherwise you could change the
link and CAB will stop GEMJing playing.

Regards
Gï¿½tz (author of GEMJing)
--
Goetz Hoffart, University of Freiburg, Germany
e-mail: gh@fr.maus.de - MausNet, wo sonst? oo
binaries: hoffart@ruf.uni-freiburg.de --(">
WWW: http://hoffart.home.pages.de/

2915. Cab v2.5/Gemjing Question

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: hoffart@ruf.uni-freiburg.de
Message-ID: <19980210001321904155@isdn3-135.home.uni-freiburg.de>
Source record: 107856

RC>I have is that the sound is about an octave lower than it should be.
RC>Can't think what that might be.

Perhaps the sample is recorded at 11kHz. DMA playback on STE/TT allows
only 6.25/12.5/25/50kHz so you can hear the difference between 11kHz and
12.5kHz.

Regards
Gï¿½tz
--
Goetz Hoffart, University of Freiburg, Germany
e-mail: gh@fr.maus.de - MausNet, wo sonst? oo
binaries: hoffart@ruf.uni-freiburg.de --(">
WWW: http://hoffart.home.pages.de/

2916. Texel

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: hoffart@ruf.uni-freiburg.de
Message-ID: <19980210001321904194@isdn3-135.home.uni-freiburg.de>
Source record: 107857

CW>- which version of Excel does it compare to?

None. I don't think that it is a good idea to compare Excel and Texel.
They're very different.

CW>- can it load and save Excel-format files/worksheets?

Texel 2.0 can load most of Excel 2/3/4 sheets. Macros are not converted.
If you are interested which tags are converted just send me an email.

CW>- does it support 'workbooks' and external file links?

What's a workbook? You mean several sheets in one file? No, not at the
moment. External file links? Texel supports OLGA, which is object
linking. You can add HTML tables to Texel sheets, GEM/CVG/CWG
metafiles/vector graphics, PI3/TIF/GIF/JPG/PNG and other pixel graphics
and so on - if you have applications that support OLGA ID4 (object
linking for GEM applications with inplace drawing), for example STELLA
2.6, ArtWorx 1.6 and others.

CW>- what are its printing capabilities (I have NVDI 3.02 on my Falcon
CW>under Geneva)? ie. can it size to fit, print portrait or landscape,
CW>etc.

It can. A GDOS is required for printing, NVDI >= 3.02 recommended.

CW>- are there keyboard shortcuts which are the same as Excel's?

Only a few because Texel is a GEM application and not a Windows
application.

CW>- is it available in English?

Yes, but I don't know if it's V.1.60 or 2.0. ASH sells version 2.0 in
Germany.

CW>but (unfortunately) my German is very very limited...

Have a look at http://members.aol.com/hoffart/zsoftware.html which is
half German and half English. Sorry but is a lot of stuff to be
translated and my English is not very good so not all links and sublinks
are English.

Regards
Gï¿½tz
(Texel team)
--
Goetz Hoffart, University of Freiburg, Germany
e-mail: gh@fr.maus.de - MausNet, wo sonst? oo

binaries: hoffart@ruf.uni-freiburg.de --(">
WWW: http://hoffart.home.pages.de/

2917. MidiMaze II Conversion Help

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: hoffart@ruf.uni-freiburg.de
Message-ID: <19980210001325904383@isdn3-135.home.uni-freiburg.de>
Source record: 107858

>Hopefully some of you either remember or still play MidiMaze II.

Of course. There are some patches for MidiMaze II, done by Bjï¿½rn Spruck
(email: Bjoern_Spruck@gi.maus.de) and others.

- Falcon XBIOS patch
- DMA sound (STE/TT), 4 channel MOD and 4 channel FX on Falcon
- JagPad supported (STE/Falcon)
- some bugs fixed

Available in the Maus Giessen, +49-6403-72861, MM2PATCH.ZIP (c. 105 KB).

Regards
Gï¿½tz

--
Goetz Hoffart, University of Freiburg, Germany
e-mail: gh@fr.maus.de - MausNet, wo sonst? oo
binaries: hoffart@ruf.uni-freiburg.de --(">
WWW: http://hoffart.home.pages.de/

2918. Texel

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: hoffart@ruf.uni-freiburg.de
Message-ID: <19980210001324904318@isdn3-135.home.uni-freiburg.de>
Source record: 107859

GE>You need to buy ArtWorx (in German only) to get graphs -- Texel will
GE>pass your parameters over to that program to do it. This was never
GE>mentioned in ads, or even in the docs.

Bad thing. In German ads this was *always* mentioned. In addition to
chart graphics you get with ArtWorx a fully functionable vector graphics
drawing program with EPS/AI/CVG/GEM export and so on.

GE>There are other problems with the program such as slow data entry
GE>under Geneva.

Which Geneva? I tested Texel 1.6 and 2.0 under Geneva 4 (German release)
with cooperative multitasking and it worked.

GE>All in all, a very slick looking package that doesn't really hold its
GE>own against LDW Power 2

Which version did you buy? Texel 2.0 has Excel import and macros with
GEMScript/Scripter. Texel supports arguments lists which can be as long
as 255 chars. And it is a modern GEM application running on nearly
everything with at least 1.5 MB free RAM, TOS >= 1.04 strongly
recommended.

And it has OLGA support, even OLGA ID4: you can embed objects (files)
into your sheet, for example JPG, TIF, GIF, HTML, GEM and so on, with
ArtWorx, STELLA or something equivalent which support OLGA ID4.

Regards
Gï¿½tz
(Texel team)
--
Goetz Hoffart, University of Freiburg, Germany
e-mail: gh@fr.maus.de - MausNet, wo sonst? oo
binaries: hoffart@ruf.uni-freiburg.de --(">
WWW: http://hoffart.home.pages.de/

2919. Help with TOSBOX or PacifiST: reading .HYP files and where to put .ACC files

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: hoffart@ruf.uni-freiburg.de
Message-ID: <19980210001323904268@isdn3-135.home.uni-freiburg.de>
Source record: 107860

>1) What application do I need to read .HYP files?

ST-Guide, written by Holger Weets (holger_weets@ol.maus.de). You can
find this excellent program on several ftp sites.

>I need to know how to install .ACC files (on either TOSBOX

Just put them to your C-Drive, root directory. That works fine with my
TOSBOX.

Regards
Gï¿½tz
--
Goetz Hoffart, University of Freiburg, Germany
e-mail: gh@fr.maus.de - MausNet, wo sonst? oo
binaries: hoffart@ruf.uni-freiburg.de --(">
WWW: http://hoffart.home.pages.de/

2920. Texel

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: hoffart@ruf.uni-freiburg.de
Message-ID: <19980210001327904546@isdn3-135.home.uni-freiburg.de>
Source record: 107861

MK>Ofcourse is it nice when programs cooperate, but when you buy a
MK>spread sheat program you still expect it to output charts, even if
MK>it's in a limited way.

/You/ still expect that, right? :) I have several spread sheet programs
here and only a few of them can draw charts itself.

And I don't see the point.

a) Thomas (programmer of Texel) would have programmed the whole graphics
and chart routines himself. He would have spended a lot of time (=
higher upgrade price) and there would be no editing of the graphics.

b) Thomas and Christian (programmer of ArtWorx) developed an interface
between two existing and reliable programs - it works. You can get them
as a bundle at a reduced price. And you can edit the graphics, export
them to EPS, AI, CVG and so on ...

Where's the problem?

Regards
Gï¿½tz
--
Goetz Hoffart, University of Freiburg, Germany
e-mail: gh@fr.maus.de - MausNet, wo sonst? oo
binaries: hoffart@ruf.uni-freiburg.de --(">
WWW: http://hoffart.home.pages.de/

2921. Texel

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: hoffart@ruf.uni-freiburg.de
Message-ID: <19980210001326904481@isdn3-135.home.uni-freiburg.de>
Source record: 107862

EH>Certainly they should carefully advertise this need wehn they
discribe
EH>their product. Many programs require some form of GDOS in order to
be
EH>able to print, or maybe in order to print charts, but they usually
EH>carefully mention this in the product description.

I don't know what System Solution does but in Germany it *is* described!
You can read "graphics in combination with ArtWorx" in the ASH mailing.
Texel was never advertised to do graphics on its own - it is a bundle
...

When Microsoft sells Excel and Excel loads DLLs for drawing graphics and
charts, it seems okay. But you must buy both.

When ASH sells Texel and Texel can load ArtWorx for drawing graphics and
charts, that's not okay? I don't understand this. If you don't need
graphics, you don't have to buy both programs.

EH>does Texel now finally really import and export Excel documents?

Texel 2.0 can import most of Excel 2/3/4 sheets and export them (for
example) as a SYLK file (a Microsoft format). Export of Excel documents
is not finished.

Regards
Gï¿½tz
(Texel-Team)
--
Goetz Hoffart, University of Freiburg, Germany
e-mail: gh@fr.maus.de - MausNet, wo sonst? oo
binaries: hoffart@ruf.uni-freiburg.de --(">
WWW: http://hoffart.home.pages.de/

2922. NEWSie overwriting DIAL.SCR

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: hoffart@ruf.uni-freiburg.de
Message-ID: <19980210001325904429@isdn3-135.home.uni-freiburg.de>
Source record: 107863

```
PR>Who told you that stupid nonsense ? STinG works very well with MiNT,
in
PR>fact many people are using them together.
PR>
PR>MultiTOS is an unfinished, bug-ridden, AES replacement, for which it
is
PR>very difficult to develop system software.

Who told you that stupid nonsense? MultiTOS is as finished as nearly
every other piece of software (which software is really finished? none!)
and it is not as bug-ridden as you describe it. I know several
developers who worked quite a long time with it.

Regards
Gï¿½tz
--
Goetz Hoffart, University of Freiburg, Germany
e-mail: gh@fr.maus.de - MausNet, wo sonst? oo
binaries: hoffart@ruf.uni-freiburg.de --( ">
WWW: http://hoffart.home.pages.de/
```

2923. C Compilers

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: John.Kormylo@7861.conchbbs.com
Message-ID: <b2b_9802101009@conchbbs.com>
Source record: 107864

g > I still pine for Laser C.

You can have my old copy for the price of shipment (it won't run on
a TT).

___ Mountain Reader II - #00000053
--
|Fidonet: John Kormylo 1:106/7861
|Internet: John.Kormylo@7861.conchbbs.com
|
| Standard disclaimer: The views of this user are strictly his own.

2924. Re: C Compilers

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: Hans Wessels <mr_ni@mst.tn.utwente.nl>
Message-ID: <34E07E2E.74D3@mst.tn.utwente.nl>
Source record: 107865

Gaven Miller wrote:
> Laser C was wonderful - it was fast, one-pass, (everything was cached in
> memory) the debugger was source level (but one could easily switch to
> debugging at the assembly language level) and could handle debugging
> multiple input source files within the one executable, and the executables
> generated by the compiler were quick,
>
> I ended up buying Lattice C 5.06 about six months later. It was much
> slower, the debugger wan't source level, and didn't allow inline assembly
> language. It was ANSI-C, however, unlike Laser, which was K&R. It lacked
> a builtin make capability, which Laser had.
>
> I still pine for Laser C. Lattice C 5.60 is good, but I miss source level
> debugging, and fast compilation (Laser C on the Mega felt about the same
> speed as Lattice on the TT)

Ever tried Pure C? It has got a good helpsystem and a source level
debugger. There is no inline assembley possible, but assembley
code can be easily included in a project.

Bye, Hans

2925. Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: atari@hem1.passagen.se
Message-ID: <6bpvdi$7t8$1@cubacola.tninet.se>
Source record: 107866

>From: pricard@club-internet.fr (Pascal Ricard)
>X-Newsreader: Okami Version U1.33
>X-Sender: NEWSwatch v2.00 BETA #02 (Atari)
> in article <34dce7c62b88000@ping.be>
> Martin Byttebier wrote:
>> on Sat 07-02-98 21:05 atari@hem1.passagen.se wrote:
>> >
>> >I really like your X-Hardware: entry in your header. Is this >a Okami feature or common in News?
>>
>> To my best knowledge this is a Okami feature only.
>
>It should be possible to add it by hand too. Emailer does not >handle this
>either ? What a pity.
>

Better up, you can tell Emailer exactly what is to be shown from a email header. Thats why you can se X-Newsreader and X-Sender here above. This is not like other email apps, that shows or turn off the header info.

For a newsreader I have typed down:
X-Newsreader
X-Mailer
X-Newsmailer
X-Sender

Best Regards

Mille Babic mailto:atari@ebox.tninet.se
WWW: http://hem1.passagen.se/atari
Atari Falcon 40 MHz, 12MB RAM, 1.0GB+540MB HD
ASH MagiC 5.20, jinnee 1.0, CAB 2.6
ASH Fiffi 1.04 & Emailer 1.0

2926. Re: Texel

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: dipching@ping.be
Message-ID: <6bq04n$1uh$3@news3.Belgium.EU.net>
Source record: 107867

On 10 Feb 1998 00:13:23, =?ISO-8859-1?Q?G=F6tz_Hoffart?= wrote:

>GE>There are other problems with the program such as slow data entry
>GE>under Geneva.
>
>Which Geneva? I tested Texel 1.6 and 2.0 under Geneva 4 (German release)
>with cooperative multitasking and it worked.

It's perfectly exact, I own 1.6 Texel german version and I use it with
geneva 005 and Neodesk 4.xx(latest one) and it works perfectly !
Also i have been able to test the 2.0 Texel demo version under the
same set-up and also yes it works perfectly.

Jo

2927. Re: Boot Programs and Magic

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: Andreas Kromke <and@imr.uni-hannover.de>
Message-ID: <34E08585.276@imr.uni-hannover.de>
Source record: 107868

Thomas Binder wrote:

(..)
> program (three lines C-source) that switches to 640x480x16 and place it
> physically in front of stoop.prg. Note, though, that I'm not sure whether

Use autoexec.bat (=> Manual).

2928. Re: Boot Programs and Magic

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: Michael Clemmetsen <m.clemmetsen@sunderland.ac.uk>
Message-ID: <34E08915.3D33A6CB@sunderland.ac.uk>
Source record: 107869

Thanks for the advice so far. Placing Stoop before Magxboot is exactly what I first did. This results in Stoop running; you select your Magic configuration; Magic reboots into ST High; Stoop loads again and complains about having the wrong rez. Perhaps this would be OK if Stoop exited gracefully - I'll try it again tonight and see if I can live with it. I guess I was hoping that someone had found a more elegant solution.

Michael

David Knight wrote:
> No need for another program.
> Stoop should be placed *before* Magic itself in the Auto folder, this way
> you can select if you want Magic loading or not.
>
> Stoop should be first in the folder, followed by Magic itself.

2929. Re: Boot Programs and Magic

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: PASCAL Renaud <rpascal@atos-group.com>
Message-ID: <34E08D96.15DD@atos-group.com>
Source record: 107870

Michael Clemmetsen wrote:
>
> Thanks for the advice so far. Placing Stoop before Magxboot is exactly
> what I first did. This results in Stoop running; you select your Magic
> configuration; Magic reboots into ST High; Stoop loads again and
> complains about having the wrong rez. Perhaps this would be OK if Stoop
> exited gracefully - I'll try it again tonight and see if I can live with
> it. I guess I was hoping that someone had found a more elegant solution.
>

What version of stoop do u use ? I have V2 and it only
prints a line at boot time but doesn't freeze nor ask
for any answer, then it should be OK ;ï¿½)

2930. Re: Alan Bushnell

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: Edward Williams <tchermok@flash.net>
Message-ID: <01bd3649$c7b3be00$6b3f1ed1@zsys1>
Source record: 107871

your thinking Nolan Bushnell
Sorry

Laurent FAVARD <l.favard@france2.fr> wrote in article
<34E05BB2.604636C5@france2.fr>...
> Hi...
>
> i would to know if anyone know what Mr Allan Bushnell (THE Atari's
> father) is become and what he does now.
> thank you.
>
>

2931. Is CAB a secure Web Browser?

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: Gilles Charron <rbbcoop2@nortel.ca>
Message-ID: <34E08F13.8A985946@nortel.ca>
Source record: 107872

Hi,

Just wondering if cab supports data encryption like Netscape
and E.I. If not, is it planned for future releases?

Such a thing will be needed if we want our fellow Atarians to do
some Internet Banking and have access to all those neat services
that the 90's have offer...

Gilles Charron
gilles_charron@hotmail.com

2932. Re: MONITOR PROBLEM!!!!

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: cfelling@iaehv.nl
Message-ID: <6bq5jf$7p8$1@news.IAEhv.nl>
Source record: 107873

On 9 Feb 1998 12:59:17 , Dominique Baillon wrote:
>Thank's for replying. The problem is solved, it was the screws at the back (very
>fine setings....).

Could you be so kind to tell in a little more detail what you did to fix it?
e.g. what srews are you talking about, on the SM125?

I had similar problems with a SM125 hooked up to my MegaST. I solved it
by grabbing the SM124 of me kids -they got the SM125 in return, he I'm not
a bully- but I sometimes think I prefer the SM125, so please enlighten me..

greatings Carel

2933. Re: MultiTOS

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: ajalkane@gamma.hut.fi
Message-ID: <6bq5j0$iud@nntp.hut.fi>
Source record: 107874

In article <Pine.A41.3.96.980203211257.130982A-100000@f1n7.u.arizona.edu>,
Nicole L Hammond <nicoleh@U.Arizona.EDU> wrote:
>Well, that's unfortunate, because it wasn't shipped with all Falcons.
>Apparently it wasn't shipped with C-Lab Falcons, or at least not mine.
>Does anyone know of a really good non-commercial multi-tasking set-up?
>I've tried spending what seemed like hours on end downloading Mint
>distribution kits, only to either have the instructions in German (which I
>can't read well enough) or the Set-up and Install programs crash when I
>run them. I've tried just downloading a recent version of Mint, and
>editting the config files per instructions to run Xaaes (the only
>Multi-tasking AES I can find) and it freezes up and won't do anything. All
>I want is a VERY basic M-tasking set-up. No MintNet, no extra add-ons, no
>Unix-ported software, just the ability to run more than one TOS/GEM
>program at a time. Does anyone have any suggestions? Thanks!

XaAES isn't working too well, try oAESis instead. It's much more
stable and quite usable. Too bad it hasn't been updated for long
time (has the development stopped?), because it had lots of potential.
Anyway, it works with most GEM software adequately and I used it on
Falcon quite a bit. And it's very fast compared to MultiTOS with
AES 4.0 or AES 4.1.

BTW. speaking of MultiTOS, could someone mail or post me GEM.CNF
file? I lost it and I don't remember all the options in it.

Regards,
Arto Jalkanen
ajalkane@cc.hut.fi

2934. Re: Holz Translater

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: John Maxwell Hobbs <jmax@artswire.org>
Message-ID: <34E09B43.4092952@artswire.org>
Source record: 107875

I'm interested to know why it felt like "a straightjacket" because I've found someone who has one to sell, and I'm thinking of buying it. Personally, I find the standard keyboard to be a "straighjacket" and am looking for alternate controllers.

-John

Greg Malick wrote:

>
> The input device was like a big drum pad which was touch sensitive.
> I played it for 5-10 minutes... and came away less than enthusiastic.
> Playing it felt alot like a straightjacket, but for a non-musician
> it would probably be a gas.
>
>

2935. Re: Texel

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: szhays@catbert.ucdavis.edu
Message-ID: <6bq5q2mel1@mark.ucdavis.edu>
Source record: 107876

=?ISO-8859-1?Q?G=F6tz_Hoffart?= (hoffart@ruf.uni-freiburg.de) wrote:
:
: [regarding Texet and Artworx] You can get them
: as a bundle at a reduced price. And you can edit the graphics, export
: them to EPS, AI, CVG and so on ...
:
: Where's the problem?

The problem is, you can not get them as a bundle anywhere but Germany.
The Power User deal only works if you buy direct from ASH. Also, the
price of both programs together is a bit dear.

Earlier you commented that we do not complain that MS Excel requires
DLLs to print charts, the reason we do not complain is they come with
Excel, are installed effortlessly and transparently, and, whatever the
charge for the DLLs, it was included in the price of the spreadsheet
program, and low enough nobody complains about "I don't need charting,
why do I have to pay for this."

Of course, it all boils down to economies of scale, etc. It looks to
me like there is no easy solution to the complaints that have been
psoted in this thread, and that the authors of Texel have done their
best to compromise between creating features,/program robustness and
having some fair modicum of compensation for their efforts.

....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

2936. Re: Geneva

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <34e088c4.5307240@news.tmisnet.com>
Source record: 107877

On 9 Feb 1998 20:15:03 GMT, "Kev" <kevj@clara.net> wrote:

>> I'm interested in getting a copy of Geneva.
>
>Or try and find gribnif's homepage.

There is a link to Gribnif's homepage at my site:
http://www.tmisnet.com/~strads/hq/atari.html

... or you can go straight to
http://www4.pair.com/gribnif/

-- George Crissman
-- strads@tmisnet.com

Flying to Northern San Diego County in
El-Nino-Nothwithstanding Sunny California?
Avoid the crowds and cost of Lindberg Field:
http://www.tmisnet.com/~strads/palair/index.html

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

2937. Re: Crazy Dots VME + 32000 colors module co

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <28030_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 107878

Hi Johann-Wilhelm, on 08 Feb 98 you wrote: ...respect, brethren
JA>
JA> I have a Crazy Dots I + Adapter here with a Sony 15sf II Multiscan
JA> and use the following resolutions with 32k:
JA> 640x480 77 Hz
JA> 792x592 71 Hz
JA> 800x608 68 Hz
JA>
JA> If you have a similar Monitor, you can try these settings for good
JA> resolutions. The Parameters in the order of VMG4000:
JA>
JA> HRes: 800 VRes: 608
JA> Blank: 288 Blank: 11
JA> Imp-Start: 1664 Imp-Start: 603
JA> Imp-Len.: 96 Imp-Len.: 4
JA> Pixelclock=80 Mhz, HSync=42 kHz, VSync= 68 Hz

One thing worth remembering is that the 1Mb Video RAM supplied in the card is
not 1,000,000 bytes, but:

1,024Kb = 1,024 * 1,024 bytes = 1,048,576 bytes

What that means is that you can extend the resolution beyond 800*608*32k to
832*624*32k (keeping the 4:3 aspect ratio and remaining byte-aligned).

32k colours = 15-bit , which is contained within 2 bytes, so:

800*608*2 bytes = 972,800 bytes

832*624*2 bytes = 1,038,336 bytes (which is less than "1Mb")

It works here (on a Crazy Dots 2 with the same 1Mb RAM on board)!

--
Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~

2938. Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <28029_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 107879

Hi Yves, on 07 Feb 98 you wrote: ...respect, brethren

y>
>>> No, it's not a bug as ASH boosts it. They refuse being told that
>>> it's bad and should be changed, I tried to no avail. :-(
>>
>> The Emailer uses a inbuilt feature that filtrates messages like mine
>> here. Maybe you should buy the product?
y>
y> Maybe it will mow your lawn and shave you in the morning, too, but if
y> it can't do a basic thing such a handling line-length properly, then
y> you still paid money for a broken product.

I'm coming to this discussion late - partly because I don't understand it.

I know that text lines ought to be less than 80 characters long, but this is surely only because the reader software isn't capable of wrapping lines properly. Really speaking this is the problem of the reader being stuck in the stone-age.

Is there no option for the people here who use old software to upgrade or to ask the author to support line-wrap properly? If not, I apologise but I wasn't aware this was the case.

The software I'm lucky to use is LED (I get this group piped through a local BBS) which allows me to specify different line widths for reading and writing (I'm set to 74 columns for writing and 85 columns for reading). That said, I think it's the process of exporting the message that actually firms up the carriage returns at the appropriate point...

My only wish is to go up to 100 columns for reading, but 85 is the maximum and line-wrap is perfect anyway.

Nevertheless, it is true to say that ASH are failing to support the existing standards and should not really invent their own...

--
Regards, Harry Sideras - UK Association of Atari User Groups
#
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~

~~~~~~
~~~~~~

2939. MagiC + Cubase

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: Richard Salt <salty@spam.no.thankz>
Message-ID: <CCmSfIAWCK40EwJp@dreadbull.demon.co.uk>
Source record: 107880

Anyone know if Cubase runs ok under MagiC
--
Salty

2940. Re: Supra Atari Drive seems scsi aware,

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6bq87g$f40$1@roch.zetnet.co.uk>
Source record: 107881

On 10 Feb 1998 09:48:52, Jan Harald Hagen wrote:

>I had onw of these - it IS of cource scsi, and iside the box sits a
>scsi-convertor but I have been told it is not possible to link another
>scsi-device to it...
>
>sorry - it shold work if it was "the real thing" but it doesn`t

I used a Supra host adapter for a number of years. I think it was the
same card which they put inside their 'shoe-boxes'. At one time I had
4 devices on the bus which all worked OK.

The only trouble with the Supra card which I had was that it did not
support parity which meant that a few (very few) devices which did not
allow parity to be disabled would not work with it.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2941. Re: Some questions concerning internet.

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6bq87k$f40$2@roch.zetnet.co.uk>
Source record: 107882

On 10 Feb 1998 12:09:12, Cecil Westerhoff wrote:

>Since a short time I am working with Sting (PPP). I like it. It looks
>if is a lot faster. But I also went from a 14K4 to a 36K6 modem, so I
>can not say for sure. But when I get a connection, it is at 115200.
>How is this possible? My modem is 33K6 and my port is 76K8.

Don't confuse the DTE speed (computer to modem) and the DCE speed
(modem to modem). Most comms programs will call the DTE speed the
'Connect' speed and the DCE the 'Carrier' speed.

Of course you will not get >33K6 DCE - it may be less if your
telephone lines or your ISPs modems are not good enough.

The 115k2 is your DTE speed an is appropriate for a DCE of 36k6 (or do
you mean 33k6?). If any compression is likely to take place then DTE
should be about 3 times DCE. Hmm ... you say your port is 76k8. I
wonder why you think this as it obviously is 115k2.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2942. Re: Is CAB a secure Web Browser?

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: Jo Even Skarstein <joska@pingle.nvg.ntnu.no>
Message-ID: <6bq9c5$sh3$1@due.unit.no>
Source record: 107883

Gilles Charron <rbbcoop2@nortel.ca> wrote:

> Just wondering if cab supports data encryption like Netscape
> and E.I. If not, is it planned for future releases?

It depends on what OVL you use. So far only the OVL for MiNTnet
supports encryption (SSL), I have heard that the author of the
STiK/STinG ovl works on SSL but I don't know how much he has done.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

2943. Re: Atari ST Web Page

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: martin.byttebier@ping.be
Message-ID: <34e0a9521cb5402@ping.be>
Source record: 107884

on Mon 09-02-98 21:08 Richard Elwell wrote:

>I make no claims about my knowledge on such things but I use, and
>have writen some ASP files. I think it stands for Active Server
>Pages.
>They are, in this instance, script files containing HTML and Visual
>

He,
I don't know anything about these things but I you're probably right
about this. You see because I included a counter (script file coming
from my ISP) in my homepage I had to use 'shtml' instead of 'html'
>
TTYS
Martin
--
****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But He uses a Hades 060 now

2944. Re: Calamus SL ... more than 256 on screen ?

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: martin.byttebier@ping.be
Message-ID: <34e0a9521cb5403@ping.be>
Source record: 107885

on Mon 09-02-98 16:12 Jo Vandeweghe wrote:

>Only one question:
>Does it exist a version of Calamus SL which supports more than 256
>colors on screen ? (Excepted the Windows version of Calamus ... a
>shame ...)

AFAIK all SL versions supports true color. You can find a demo of the
latest Calamus version at http://www.invers.de
--
****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But He uses a Hades 060 now

2945. Re: ZIP DISK with Spectre GCR

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: joej@dtx.net
Message-ID: <34e0abbb.0@206.67.207.6>
Source record: 107886

On 29 Jan 1998 09:17:20, Neil Roughley wrote:
> On 28 Jan 1998, LVS2CULAFF wrote:
>
>>I am planning on obtaining a ZIP DRIVE (SCSI) for my Atari 1040STe using
>>the LINK II plug. The question I have is, can I use the ZIP DISK DRIVE
>>as the one where my System software loads on it? I know it emulates a
>>Mac Plus computer, but I am not sure if that system can work with a ZIP
>>DISK. If so, also where does one obtain a driver to run it through the
>>Macintosh. Thanks...
>
>The SCSI version of the Zip drive comes with a 'special' dual-format Zip
>disk. I assume it has drivers and utilities for both the PC and Mac.
>System 6.0.8 or greater is required. I don't know enough about Spectre GCR
>to confirm if it would work, though.

I have a zip drive and it worked fine with the link2 and the Falcon.
ICD Pro drivers is all you need. I am sure HDriver will work also.

The FirST Ark BBS 318-238-5089 Octopus Semper JetMail SupraFax33.6
NeST 90:302/3 AtariNet 51:206/14 FidoNet 1:3817/16

2946. Re: STiNG/Initialising link

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: joej@dtx.net
Message-ID: <34e0ad0a.0@206.67.207.6>
Source record: 107887

On 28 Jan 98 21:17:10 -, greg_evans@delphi.com wrote:
>
>I'm now a little worse off with the latest version of STiNG and
>its modules. In the past, I could get connected but could never
>resolve and addresses. Now, after getting connected I get the
>message "Initialising link" which ends up timing out after 60
>seconds. I do get connected and get back an IP address but then
>get stuck on that message.
>
>What does that message mean? Is this a clue about some setting that's
>not quite right? I'm trying a PPP connection.

I had this problem myself. First of all go to the STinG page and get
the updates. There are updates through Jan.29'98. Second, check to
see what order you have sting in your autofolder. It is a must that
you put STinG.prg last in you autofolder. Once I did that,
Initialising link went through and got IP and Initialising was an
sucess. If you are using hsmodem7 put that before STinG in your
autofolder. This should clear things up.

The FirST Ark BBS 318-238-5089 Octopus Semper JetMail SupraFax33.6
NeST 90:302/3 AtariNet 51:206/14 FidoNet 1:3817/16

2947. Atari goodies FS.

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: David Parkinson <adp@clara.net>
Message-ID: <6bo7ld$he3$1@eros.clara.net>
Source record: 107924

```
Atari 520 STe with monitor, h/disk,printer,external floppy. Will separate.
Also selection of Atari mags c/w cover disks. Enquire adp@clara.net
```

2948. Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: fpc@dataphone.se
Message-ID: <6bo8kfqna1@zingo.tninet.se>
Source record: 107925

On 8 Feb 1998 14:35:34 , Peter Rottengatter wrote:
>In article <6bhfub$59b$1@zingo.tninet.se>,
> mille@ebox.tninet.se writes:

>> I just moved my P166 to my daughters room, 'course I now have a completefully
>> functionable Atari platform. She will play Pippi Longstocking on it.
>
>Then maybe you should move it back. Windows e-mail clients at least conform to
>Internet mail standards. Until the Emailer does that too, you have no fully
>functional Atari platform. What about IRC on your "fully functional" platform
>BTW ?

Sorry to interrupt, but would YH be so kind and define the word "standards" in
terms of e-mail clients, please.

greetings, janne

2949. Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: atari@hem1.passagen.se
Message-ID: <6bo8mk$qq7$1@zingo.tninet.se>
Source record: 107926

Hi Peter!

>From: perot@suse.modem.stud.uni-hannover.de (Peter Rottengatter)
>X-Newsreader: knews 0.9.7
>
>In article <6bhfub$59b$1@zingo.tninet.se>,
> mille@ebox.tninet.se writes:
>
>>>I already publicly said that I will not reply to, but discard, any e-mail >
>>>written using the ASH Emailer, until they've changed this.
>>
>> Then you will not reply to this message...
>
>Read carefully. I was talking about e-mail, not news. While usually I'm >doing
>my e-mail via Telnet connections (where long lines are a pain), I have no
>reason to do that with news too. (The latter not meaning I'd approve >endless
>lines in news articles).

o.k, you don't have to tell me. I know...
I have read most of the Atari Internet news at maus. It's really a mess
of thoughts and know-how things is and should be.
Nice that people like you, with your knowledge "clean things up" at time.

>
>
>> The Emailer uses a inbuilt feature that filtrates messages like mine >here.
>> Maybe you should buy the product?
>
>Stopping blaming it for not obeying standards, and buying it, are two
>entirely different things. I'd say it's ok once standards are recognized,
>but for buying it the least it needed to do is running with STinG.
>

or use it as one of the best GEM-apps ever made for the Atari (oops! where's the
iconify-button?)

>
>> This message is sent by a Atari app on a Atari operating system, through >a
>> Atari TCP/IP stack on a Atari Falcon. All, except the computer is >delivered
>> by ASH.
>
>Rather pathetic isn't it.

It sure is, Peter.
>
>> I just moved my P166 to my daughters room, 'course I now have a complete >fully

>> functionable Atari platform. She will play Pippi Longstocking on it.
>
>Then maybe you should move it back. Windows e-mail clients at least conform >to
>Internet mail standards. Until the Emailer does that too, you have no fully
>functional Atari platform. What about IRC on your "fully functional" >platform

As I once said, my long lines here aren't long in MS Outlook Express/97, older MS Mail or in Emailer, I can re-size the GEM-window and the text follows in real-time.

IRC yes, hmmm... nothing wrong with FracIRC or aIRC but the IRC initself, o.k folx uses mIRC etc and IRC is still huge on the net, but I prefer the
new webbased IRC-concept at communities with more interactive features.
IChat etc.

I had (not anymore, changed provider now) a UNIX-account with IRC, lynx,
Pine, ncftp etc
But the kids and students today at schools and the common PC Internet user
doesn't use these protocols in general. The WWW and MS Windows is "burned" in their heads the first time they see a computer.

The sad (good?) thing is, that it seems that ASH is on this direction. Who knows, one day they maybe integrate parts of CAB in MagiC and PPP-Connect as a natural API in the operating system.

This is what I meant with a "fully fuctional platform" and I haven't said a word about the jinnee desktop that I proudly use or the GEM-Script concept.

All these apps made me to "give" away my PC.
..and my daughter, today she said that Pippi Longstocking is not good enough, she want's to play Tomb Raider II instead, and she's not four years old yet.

You know, when I bought Tomb Raider II and Jedi knight 2 my brain was nearly re-programmed for the PC-concept. For the price of these two silly games you can buy a "fully functional software platform" from ASH.

>BTW ?
>
>I do not understand that. On your web page you're advocating STinG, but >here
>you're praising ASH ?

no, I promote Atari and will not choose nothing.

..and as we all know, StinG is really a masterpiece. Just the thing that its capable to connect Atari machines in a standard TCP/IP Ethernet network is stunning.

Best Regards

Mille Babic mailto:atari@ebox.tninet.se
WWW: http://hem1.passagen.se/atari
Atari Falcon 40 MHz, 12MB RAM, 1.0GB+540MB HD
ASH MagiC 5.20, jinnee 1.0, CAB 2.6
ASH Fiffi 1.04 & Emailer 1.0

2950. Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: fpc@dataphone.se
Message-ID: <6bo9vtqna2@zingo.tninet.se>
Source record: 107927

On 8 Feb 1998 14:35:34 , Peter Rottengatter wrote:

>I do not understand that. On your web page you're advocating STinG, but here
>you're praising ASH ?

You shall have no other God besides me?

greetings, janne

2951. Super Pong-I lost your email address

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <6boc7t$p1@news2.tds.net>
Source record: 107928

1. I bought an Atari Super Pong at a rummage sale.
2. Someone expressed interest in it, and I was getting ready to send it to them.
3. Had a HD crash, and then other problems caused by an extended ice storm. And I lost all trace of the name and email address of the person I was corresponding with.

I would like to:
A. Get back in touch, so that it goes to you, since you were the first to request it (I'll remember your name when I see it). I'll give this option 10 days, from 9 February.
B. Provide it to the other gentleman that requested it, but was advised that I had promised it to someone else (I'll remember your name when I see it too). 20 Days, from 9 February ("A" takes precedence).
C. Provide it to anyone else. ("A" & "B" take precedence, naturally).

It will be sent to you as-is. Untested, and needs cleaning. All I request is that you pay the postage, approximately 3 pounds, from Bangor, Maine, USA.

Terry

tross3@hamtel.tds.net irc: qnr | ST+ Fanzine U.S. Distributor
Visit: http://www.geocities.com/SiliconValley/Peaks/6320/index.html
ST+ Fanzine: "stplus01.htm" Atari Reference Desk: "atari001.htm"

2952. C Compilers

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: Peretz Dissen <PeretzD@worldnet.att.net>
Message-ID: <6bod1l$rvv@bgtnsc02.worldnet.att.net>
Source record: 107929

Maybe I've been out of it for too long, but I was using Laser C which to me was quite efficient and by far the clearest IDE of any of the C compilers back then, though it also worked with command lines. Unfortunately, it seems they were an Atari casualty before the TT. But I was able to do more & more quickly with Laser than with Lattice, and it had less missing (coming from a UNIX environment).

PeretzD@worldnet.att.net

2953. ST+ - Wow! You ought to get it!

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <6boemm$23l@news2.tds.net>
Source record: 107930

Sorry to be advertising but the premier issue of the new paper-based ST+ Fanzine is now available in North America - and it is quite impressive. Everyone involved in the production should take a bow for a stunning debut.

If you'd like to see for yourself, here's a quick rundown of the North American distribution info.

Canada: Ken Macdonald - ken.macdonald@taf.tfn.org $3.00 CDN
US: - Computer Dungeon ($3.00 US (I think) & free with any purchase) - their email is comdungeon@aol.com - but I don't know if that can be used to get info on the fanzine.
- Terry Ross - tross3@hamtel.tds.net $2.50 US (expect a credit in the range of $0.75 - see my website or email me for details)
Mexico: Terry Ross $2.50 US ($0.45 US credit)

Note: Of course, the listed email addresses are just to get information on how to order - you have to physically order through the postal system.

Check out the ST+ Fanzine site for full information:
http://www.users.zetnet.co.uk/paxton/stp/index.html

or you can email me if you don't have web access - I'll try to answer your questions, no matter who you're ordering from.

Terry
--

tross3@hamtel.tds.net irc: qnr | ST+ Fanzine U.S. Distributor
Visit: http://www.geocities.com/SiliconValley/Peaks/6320/index.html
ST+ Fanzine: "stplus01.htm" Atari Reference Desk: "atari001.htm"

2954. Help me remember this ST adventure game...

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: bskendig@netcom.com
Message-ID: <bskendigEo59uD.DrG@netcom.com>
Source record: 107931

Several years ago, I saw an adventure game on a friend's Atari ST, and I'm trying to remember the name of it (so I can find it on the web and play it on an emulator!).

The game had a top-down view of terrain and buildings, and the player could manuver his character in real-time to pick up treasures and solve puzzles. It was *similar* to Gauntlet, but not exactly -- the graphics were much more rich, and I think the puzzles were more complex; I seem to remember reading cryptic signs, going up and down between levels of buildings, and being able to move back and forth between levels.

Does this tickle anyone's memory?

--
_/_/_/ Be insatiably curious. Je ne suis fait comme aucun
/_/_/ Ask "why" a lot. de ceux que j'ai vus; j'ose croire
_/_/ n'etre fait comme aucun de ceux qui existent.
/ Brian Kendig Si je ne vaux pas mieux, au moins je suis autre.
/ bskendig@netcom.com -- Rousseau
http://people.netscape.com/brian/

2955. Re: C Compilers

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <34dfd27a.0@comnet.co.nz>
Source record: 107932

Peretz Dissen (PeretzD@worldnet.att.net) wrote in comp.sys.atari.st:
> Maybe I've been out of it for too long, but I was using Laser C which to me
> was quite efficient and by far the clearest IDE of any of the C compilers
> back then, though it also worked with command lines. Unfortunately, it
> seems they were an Atari casualty before the TT. But I was able to do more
> & more quickly with Laser than with Lattice, and it had less missing
> (coming from a UNIX environment).

A "scurrilous" copy of Laser C came my way in 1990 while I was paying off
my Mega 4 and Megafile 60 hard drive.

Laser C was wonderful - it was fast, one-pass, (everything was cached in
memory) the debugger was source level (but one could easily switch to
debugging at the assembly language level) and could handle debugging
multiple input source files within the one executable, and the executables
generated by the compiler were quick,

Once I'd paid the computer and hard drive off, I went to a local Atari
retailer, and fronte up with the cash to buy a copy.

Unfortunately, they couldn't find one, or a wholesaler to source it from.
Megamax had either gone bankrupt, or stopped making Atari stuff by then.

I ended up buying Lattice C 5.06 about six months later. It was much
slower, the debugger wan't source level, and didn't allow inline assembly
language. It was ANSI-C, however, unlike Laser, which was K&R. It lacked
a builtin make capability, which Laser had.

I still pine for Laser C. Lattice C 5.60 is good, but I miss source level
debugging, and fast compilation (Laser C on the Mega felt about the same
speed as Lattice on the TT)

--

All email sent to my inca address will fail, however I can now be
contacted via an intermediary : gem at tos pl net. I would like to
apologise to the genuine respondents that this may inconvenience.

2956. Re: Wanted: Atari TTM195 Monitor

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <6bon2t$3hp$2@News.Dal.Ca>
Source record: 107933
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

I want one too! preferably with a TT though.

(still using an old 1040 to lay out XEST newsletter,)

2957. Re: TT: Clock Battery

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <6bomse$3hp$1@News.Dal.Ca>
Source record: 107934
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Does that also hold true for the Mega STe? I was given such a unit recently (only after spending hundreds getting my 1040 ugraded to 4 megs, ICD AdSpeed, etc,)

...but the Mega also wouldn't keep time between boots. Pulled out the TL-5242/W (3.6v) and have been carrying around with me. Which replacement is easiest to obtain?

And I also could use another Beetle mouse! The Mega strill has its original `tank' rodent.

JG

2958. Re: getting on the internet

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <28028_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 107935

```
*Hi Tony*, on 07 Feb 98 you wrote: ...respect, brethren
p>
p> Hey! dwmoar@aol.com (Dwmoar) wasn't it 7 Feb 1998 19:04:20 GMT that
p> you wrote:
>>> When you got cab2.5 then you should have got a nice big manual and
>>> all the PPP connect stuff to get you on the internet.. should all be
>>> there ?:)
>>
>> I bought this from a friend and all he had were the two disks.
p>
p> Correct... the stuff is on there, you need to install the software
p> using the install prg, then you will end up with a folder called PPP
p> and its all in there, you currently have 2 disks with data folders
p> yes?, when you install..these will turn into the folders you need :)
p>
p> Be a bit of a bugger without the manual though ?... hmmm

No problem. The complete manual is in CAB.HYP

--
# Regards, Harry Sideras - UK Association of Atari User Groups #
*##########################################################*
# sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn #
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

2959. WTB: Hard Drivin' for ST

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: Wayne Leeds <wleeds@peak.org>
Message-ID: <01bd35ed$df3d4de0$1e1944c6@default>
Source record: 107936

Anyone have Hard Drivin'! I'f you do, are you willing to sell it to us?

THANKS!
Dylan and Wayne

2960. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-02-10 00:00:00 UTC
From: Andreas Kromke <and@imr.uni-hannover.de>
Message-ID: <34E01A0F.2E06@imr.uni-hannover.de>
Source record: 107937

Magnus Kollberg wrote:

> > >> Ein ganz anderes Problem ist angeblich, daï¿½ MagiC bei Maddalt
> > >> zwar einen FRB anlegt (muï¿½ es ja wg. der Floppy!), aber keinen
> > >> Cookie eintrï¿½gt. Das ist ein echtes Manko.
> > >
> > Allegedly there is the problem that MagiC creates an FRB at Maddalt, but
> > does not create the cookie. This is a real bug.
>
> Is this going to be fixed? You did say that you would implement it.

As this is a real bug I will fix it in 6.00. This is necessary in order
to show any program oder driver that indeed an FRB buffer has been
created.
I do not think that this will solve any problems, but it is a bug
to be fixed, nevertheless.

2961. cubase score atari

Newsgroup: comp.sys.atari.st
Date: 1998-02-11 00:00:00 UTC
From: johnnie@aztec.asu.edu
Message-ID: <887206565.1786839049@dejanews.com>
Source record: 107738
Cross-posted to: alt.steinberg.cubase,comp.sys.atari.st

Does anyone have a copy of Cubase Score for Atari ST that they
would be interested in selling? If so, please email me.
Thanks.
John

----------==== Posted via Deja News ====----------
http://www.dejanews.com/ Search, Read, Post to Usenet

2962. line length was: Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-02-11 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <34E1BD5A.12D5@cfcsc.dnd.ca>
Source record: 107739

```
Pascal Ricard wrote:
> Hello,
> > For a newsreader I have typed down:
> > X-Newsreader
> > X-Mailer
> > X-Newsmailer
> > X-Sender
> In this message ? There is "only" X-Mailer.
> Pascal, surfing the web on his Falcon...
funny, this is what I see
X-Newsreader: Okami Version U1.33
X-Hardware: Falcon030-14-FPU
X-Sender: NEWSwatch v2.00 BETA #02 (Atari)
Xref: news.uunet.ca comp.sys.atari.st:173888

--
**thanks*merci*danke*slainte-mhath*tusen-takk*diolch-yn-fawr**
Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
GraphicArts TOS 1.04-1.62-2.05-4.04
Collï¿½ge des Forces canadiennes ken.macdonald@taf.ftn.org
```

2963. Re: Where can I get non-emulator games?

Newsgroup: comp.sys.atari.st
Date: 1998-02-11 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6brrjj$h7b$1@news.stortek.com>
Source record: 107740

In article <34e1617f.0@calwebnnrp>, jblenkle@calweb.com (Joe Blenkle) wrote:
>Can anyone tell me where I can get games that will run on a real ST
>(not emulator)?
>
>I am particularly interested in some old favorites:
>
>Oids
>Sundog: The Frozen Legacy
>Dungeon Master
>
>and non-games:
>
>Music Studio
>

They are copyrighted. What you are asking for is pirate software.

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

2964. Re: Wanted: Atari TTM195 Monitor

Newsgroup: comp.sys.atari.st
Date: 1998-02-11 00:00:00 UTC
From: pettert@notam.uio.no
Message-ID: <6bsii3$m43$1@ratatosk.uio.no>
Source record: 107741

On 9 Feb 1998 17:19:20 , Curt Vendel wrote:
>Wanted:
>
> Atari TTM195 monitor is good working shape, no cracks or damage to
>case or tube. Prefer to purchase from someone in the NY/NJ area to
>cut-out shipping costs, however I will buy one from someone if the price
>is right.

Well, I've got an Eizo Flexscan 6500 21" multisync monochrome for sale.
This monitor can be connected to both VGA ports and to the ECL port on
the TT to display TT-high.
The only problem is that I'm living in Norway...

- Petter -

2965. [web] TT030 Homepage updated

Newsgroup: comp.sys.atari.st
Date: 1998-02-11 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <6bshjk$hq4$4@news1.tor.acc.ca>
Source record: 107742

Just uploaded the first part of a facelifted TT030 Homepage,
better looks, additional Stacy section, new docs on repairs.
Additional material upcoming when I'll find time to HTMLize
other documents I have sitting on my hard-disk.

On The MEGA/STE & TT030 Homepage, you'll find:

* General Info
- What are the MEGA/STE, TT030 and Stacy specifications?
- TT-Ram settings to allow specific SIMM combinations.
- When to use SCSI termination on external devices.
- Links to obscure or foreign makers of TT products.
* Hardware Hacks
- Adapter cables for 3rd-party monitors.
- Modem-2 upgrade to allow up to 230k bauds.
* Repairs
- MEGA/STE and TT keyboards manufacturing defects
that eventually kill your Control key.
- Finding a replacement for your realtime clock battery.

Thanks to Mario Becroft, Jo Even Skarstein and Frank Lockwood
for contributing some material for my page! ;-)

The TT030 Homepage: http://www.megacom.net/~q-funk/tt-home/

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 12/48 NVDI 4.11r0, MiNT 1.14.5, N.AES 1.1.0, GlueSTiK

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2966. Re: Texel

Newsgroup: comp.sys.atari.st
Date: 1998-02-11 00:00:00 UTC
From: dipching@ping.be
Message-ID: <6bsibl$m3t$1@news3.Belgium.EU.net>
Source record: 107743

On 10 Feb 98 19:45:20 -, greg_evans@delphi.com wrote:
>Jo,
>
>I'm using Geneva 006 (but 005 did the same thing) with Neodesk 4.xx
>(latest version). It's very easy for me to type ahead of the display
>in Texel under Geneva. In TOS the response is instant. I never tried
>it under MagiC that I can remember.

Yes, it could be ... if I remember well I had a problem but not of
this kind ... the related Texel problem under Neodesk/Geneva was to
not being able to introduce formulas longer than the formula field
itself ... it doesn't happend under plain TOS.

I have just tried with the demo version 2 ... the same happend ...
not possible to complete a formula longer than the field lenght :(

Jo

2967. Re: Crazy Dots VME + 32000 colors modul

Newsgroup: comp.sys.atari.st
Date: 1998-02-11 00:00:00 UTC
From: dipching@ping.be
Message-ID: <6bsibr$m3t$2@news3.Belgium.EU.net>
Source record: 107744

On 10 Feb 98 04:16:40, Harry Sideras wrote:
>One thing worth remembering is that the 1Mb Video RAM supplied in the card is
>not 1,000,000 bytes, but:
>
>1,024Kb = 1,024 * 1,024 bytes = 1,048,576 bytes
>
>What that means is that you can extend the resolution beyond 800*608*32k to
>832*624*32k (keeping the 4:3 aspect ratio and remaining byte-aligned).
>
>32k colours = 15-bit , which is contained within 2 bytes, so:
>
>800*608*2 bytes = 972,800 bytes
>
>832*624*2 bytes = 1,038,336 bytes (which is less than "1Mb")
>
>It works here (on a Crazy Dots 2 with the same 1Mb RAM on board)!

It's perfectly true because I'm using right now this resolution with
my Apple Multiscan 15AV and remember I'm using the CD type I with the
15/16 bits module

Jo

2968. Re: Texel

Newsgroup: comp.sys.atari.st
Date: 1998-02-11 00:00:00 UTC
From: Thomas.Much@stud.uni-karlsruhe.de
Message-ID: <6bsj3f$9go$1@nz12.rz.uni-karlsruhe.de>
Source record: 107745

>Is it possible to buy Texel/ArtWorx as a package as Texel apparently
>relies on ArtWorx heavily in some areas.

These areas are "only" charts ;-)
In Germany ASH IMHO offers such a bundle (at least they did some time ago), but I'm not sure if the other distributors do.

bye, Thomas

2969. Re: Texel

Newsgroup: comp.sys.atari.st
Date: 1998-02-11 00:00:00 UTC
From: Thomas.Much@stud.uni-karlsruhe.de
Message-ID: <6bsj4b$9go$2@nz12.rz.uni-karlsruhe.de>
Source record: 107746

>I tried twice to email ASH through their web page. No reply. I
>even said I didn't care that the program and docs were in German.
>I don't want to call long distance if I can avoid it.

Strange thing. Try and write to Oliver.Buchmann@t-online.de directly, he should be able to help you.

bye, Thomas

2970. Nolan Buschnell

Newsgroup: comp.sys.atari.st
Date: 1998-02-11 00:00:00 UTC
From: Laurent FAVARD <l.favard@france2.fr>
Message-ID: <34E1DFF7.BE27CD13@france2.fr>
Source record: 107747

Sorry !!! Sure....it's Nolan !!

2971. Re: [web] TT030 Homepage updated

Newsgroup: comp.sys.atari.st
Date: 1998-02-11 00:00:00 UTC
From: bdc2@po.cwru.edu
Message-ID: <6bsph1cat1@alexander.INS.CWRU.Edu>
Source record: 107748

```
On 11 Feb 1998 15:54:28, Martin-Eric Racine wrote:
>Just uploaded the first part of a facelifted TT030 Homepage,
>better looks, additional Stacy section, new docs on repairs.
>Additional material upcoming when I'll find time to HTMLize
>other documents I have sitting on my hard-disk.
>----
>On The MEGA/STE & TT030 Homepage, you'll find:
>
> * General Info
> - What are the MEGA/STE, TT030 and Stacy specifications?
> - TT-Ram settings to allow specific SIMM combinations.
> - When to use SCSI termination on external devices.
> - Links to obscure or foreign makers of TT products.
> * Hardware Hacks
> - Adapter cables for 3rd-party monitors.
> - Modem-2 upgrade to allow up to 230k bauds.

> * Repairs
> - MEGA/STE and TT keyboards manufacturing defects
> that eventually kill your Control key.

Sorry, but this seems to have disappeared in your new pages!!!
I couldn't find it anywhere!
Boris

> - Finding a replacement for your realtime clock battery.
>
>Thanks to Mario Becroft, Jo Even Skarstein and Frank Lockwood
>for contributing some material for my page! ;-)
>
>The TT030 Homepage: http://www.megacom.net/~q-funk/tt-home/
>
>
>-----------------------------------------------------------------
>From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
>Atari TT030 12/48 NVDI 4.11r0, MiNT 1.14.5, N.AES 1.1.0, GlueSTiK
>-----------------------------------------------------------------
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>.
```

```
-------------------------------------------------------------------------------
bdc2@bdc2-ra.cwru.edu
-------------------------------------------------------------------------------
```

2972. Re: Problems with cubase audio 2.03 and atari falcon 030

Newsgroup: comp.sys.atari.st
Date: 1998-02-11 00:00:00 UTC
From: Mark Fassett <mark_fassett@intuit.com>
Message-ID: <34E1EB7D.25D1EBC6@intuit.com>
Source record: 107749

Download the latest version from Steinberg. I don't know if it'll fix your problems, but it's worth doing. (2.06 is the latest)

-Mark

SOLO PEACEMAKER wrote:

> Hi I'm new here.
>
> I'm having problems with Cubase audio 2.03, the fact is that when I load the
> songs from the SCSI HD or from the floopy some tracks are corrupted and
> notes are missing, if i try loading again the song 3 or 4 times the problem
> desapears.
>
> If anyone can help me please leave a message in the newsgroup or contact to
> me at solod@mx3.redestb.es
>
> Thanks .

2973. Wanted: Sheet feeder for Swift 240

Newsgroup: comp.sys.atari.st
Date: 1998-02-11 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <887221479.8087.1.nnrp-03.c1ed1184@news.demon.co.uk>
Source record: 107750
Cross-posted to: uk.adverts.computer,comp.sys.atari.st

I am after a sheet feeder for a Citizen Swift 240 printer.

Cheers! for now
Steve

Email:- steve@steverosie.demon.co.uk

2974. Calamus SL ... more than 256 on screen ?

Newsgroup: comp.sys.atari.st
Date: 1998-02-11 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <28237_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 107751

Hi Jo, on 09 Feb 98 you wrote: ...respect, brethren
d>
d> Does it exist a version of Calamus SL which supports more than 256
d> colors on screen ? (Excepted the Windows version of Calamus ... a
d> shame ...)

Trying the demo of CalSL '98 in 32k colours, it doesn't seem to like this
mode, but this is only an early demo so maybe it'll get fixed?

--
Regards, Harry Sideras - UK Association of Atari User Groups
##*#

2975. Re: Alan Bushnell

Newsgroup: comp.sys.atari.st
Date: 1998-02-11 00:00:00 UTC
From: Curt Vendel <webmaster@atari.nu>
Message-ID: <34E1F254.3CFF67E5@atari.nu>
Source record: 107752

Nolan is working on starting new Family restaurants in the California area called E2000's, they are supposed to be very similar to "Dave & Busters" which are very popular in the south. Basically its a restuarant with different areas to appeal to different people:

You have a Billards/Darts/Cigar area for the adults
A virtual reality arena
An arcade area
and of course the dining area, everything is on multiple levels and made up with a nice balance of fun and diversity.

Nolan is still on the board (I believe) at PlayNet, but I'm afraid its just not catching on like they had hoped for. He also still funds several companies that are part of the "Catalyst Group".

Curt
www.atari.nu

2976. What are the various jumpers on the MegaSTE MB For?

Newsgroup: comp.sys.atari.st
Date: 1998-02-11 00:00:00 UTC
From: kws@Radix.Net
Message-ID: <6bsthhemr1@news1.Radix.Net>
Source record: 107753

I was wondering what the jumpers do on the motherboard for the Mega STe. Already know about the dip switches, just wondering about the jumpers. I have heard that they can be altered to be able to use 2 internal floppies, and to also disbale internal floppies, and so on.

Thanks for the info.

2977. FS: Atari Network Adapter cards

Newsgroup: comp.sys.atari.st
Date: 1998-02-11 00:00:00 UTC
From: Curt Vendel <webmaster@atari.nu>
Message-ID: <34E1F554.A38EA57@atari.nu>
Source record: 107754
Cross-posted to:
comp.sys.atari.st,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st.tech,ny.forsale,nyc.forsale

For Sale:

Very limited quantity network Adapter cards for the following Atari
Computer Systems:

Atari Mega ST's (MegaBus version)
Atari Mega STE and Atari TT030 (VME Version)

Note: The Atari Mega STE and TT030 slot can only accomodate (1) one
device, so if you are using a graphics card and want to also use the
network card this is NOT possible in a stock system

WARNING: Many Atari Mega STe's were sold with their VME PAL chips
removed, you will need to buy a set of PAL's and install then for these
adapters to work. To check and see if you have the PAL, open your Mega
STE and look at the 2 sockets close to the VME bus slot, if they are
present you are set, if they are missing you will need to contact B&C
Computervisions (Atari Sales & Service Center) 916-295-9270 or BEST
Electronics 408-243-6950 and order a set.

These cards are compatible with Linux, BSDnet/Atari, and Atari System V
Unix which all have the drivers to use these Ethernet adapter cards for
TCP/IP communication.

I have just recently acquired TOS drivers written by Atari Germany for
these cards, most of it is in Germany, but easy enough to understand,
the drivers are called TOS ANS (Atari Network Services), if someone can
upload these drivers to UMICH or someplace public I would like to place
these drivers up onto the Internet for everyones benefit.

Both versions (MegaBus and VME) are the same price:

Riebl Ethernet Adapters: $150 each (Includes 1 3.5" disk with TOS ANS
drivers and 1
"T" connector for the Ethernet card)

Shipping within the U.S. is $5.00 USPS Priority Mail, Shipping outside
the US via ground is $8.00, via Air is $14.00

NOTE: Quantities are very limited, please contact me by email prior to
sending payment to reserve a card.

Curt
www.atari.nu

2978. Display Question

Newsgroup: comp.sys.atari.st
Date: 1998-02-11 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <19980211195600.OAA01116@ladder02.news.aol.com>
Source record: 107755

While I might use Atari computers and run a retail store supporting Atari products, I still find that I have a LOT to learn about the computers.

A question about displays: I have a 1040STe (4meg, TOS 1.62) and have noticed in medium resolution that some of the displays that are on screen aren't displayed totally right.

For example, if I'm running STZip and extracting a file, it will display the first few file names right (as its extracting them) but them begins to put the file names over other file names it has already extracted so that it is hard to read what files the program is working on.

Or another example: I just tried out a program that converts currency amounts from one format to another, and while most of the screen is displayed properly, the amount that is converted (i.e. you are converting dollars to pounds, so I'm referring to the pounds display) is only about 10% visible on screen as it appears that part of the main display is laying over the top of this box.

I've noticed some other utility/app's that just don't appear to display properly on my setup; not all, just a few but its made me curious about this.

Has anyone else noticed this? Is this a common occurance in Med Res? Is the reason for the problem I'm noticing because these programs were meant to be displayed in Hi Res? Or am I getting more confused in my old age than I thought?

Sorry, for the long winded post but not sure how to explain it clearly (and I probably haven't).

Any help/info anyone could provide would be appreciated.

Al

2979. Re: Atari ST monitor to PC

Newsgroup: comp.sys.atari.st
Date: 1998-02-11 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6bt26j$f9e$2@news2.isdnet.net>
Source record: 107756

Eli R. Estabaya a crit dans le message <34DFF810.5B4FC798@sprynet.com>...
>Is it possible to make a simple conversion of an ST monitor for use as a
>PC VGA monitor? Thanks.

```
Certainly not as VGA. The ST monitor can only display 640x200 in 50 or 60 Hz
mode. VGA require 70Hz and 640x400 I think.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

2980. Re: Boot Programs and Magic

Newsgroup: comp.sys.atari.st
Date: 1998-02-11 00:00:00 UTC
From: Frank_Perrey@h.maus.de
Message-ID: <199802111026.a41736@h.maus.de>
Source record: 107757

David Knight wrote
>Stoop ran once Magic rebooted the system? This shouldn't (or least
>doesn't in my case) happen. Stoop loads, I select my MagiC
>configuration, Magic loads, resets the machine and continue processing
>the auto folder from after the MagiC program.

...maybe it shouldn't happen but it's totally normal all autofolder
programs are loaded after MagXboot. The easiest way to stop that behaviour
is to put AUTOEXEC.BAT into your autofolder. It's an ASCII-file containing
(any!) path and name of all programs that should be started as AUTOFOLDER-
programs under Magic. If Magic finds AUTOEXEC.BAT in Autofolder it ignores
every program not found in this file. Another good reason using
AUTOEXEC.BAT
is Magic's ability to start the included programs following their
appearance
row by row ignoring their physical order. So if your bootselector is the
physically first program in autofolder and Magic the second one the next
thing to happen after rebooting under Magic is to start all executable
files
included in AUTOEXEC.BAT. No bootselector in AUTOEXEC.BAT= no second start
of
it. The next times you see it is when you coldboot.

Short example:
AUTOFOLDER (physical order!):
XBOOT.PRG
MAGXBO32.PRG
MFP_TT.PRG
SCC.PRX
DRVIN.PRX
AUTOEXEC.BAT [*]
MFP.PRX
end of AUTOFOLDER
[*]AUTOEXEC.BAT is an ASCII-File, each row one path and program:
D:\OTHERS\MAGIC\FAX\FAXOUT.PRG
DRVIN.PRX
SCC.PRX
MFP_TT.PRG
MFP.PRX

would do:
XBOOT.PRG starts,
MAGXBO32.PRG starts, Magic reboots and reads AUTOEXEC.BAT
FAXOUT.PRG starts
DRVIN.PRX _starts_,

SCC.PRX _starts_
MFP_TT.PRG starts
MFP.PRX _starts_

Quite easy....
CU Frank

2981. Re: Where can I get non-emulator games?

Newsgroup: comp.sys.atari.st
Date: 1998-02-11 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34e20a5b.37546151@news.zetnet.co.uk>
Source record: 107758

Hey! jblenkle@calweb.com (Joe Blenkle) wasn't it Wed, 11 Feb 1998
08:32:32 GMT that you wrote:

>Can anyone tell me where I can get games that will run on a real ST
>(not emulator)?

Games galore that will work on your st at
http://www.users.zetnet.co.uk/paxton/stosser/home.htm

>I am particularly interested in some old favorites:

Nope none of them there ...

Enjoy:)

.-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

---------- Join the ST+ Mailing list ----------
email Majordomo@spodden.zetnet.co.uk and Put subscribe stplus

2982. TT Question

Newsgroup: comp.sys.atari.st
Date: 1998-02-11 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <19980211215600.QAA17569@ladder02.news.aol.com>
Source record: 107759

Is there any place on the Internet to go and maybe download a FAQ file
for TT owners? The file might answer questions such as:

How do you put in TT RAM?

What can you do with a TT that doesn't have TT RAM?
What more can you do with a TT that DOES have TT RAM?

How do you change the clock battery?

What monitors work best on a TT?

Mainly, I'm looking for a file that would answer questions that the new
TT owner might have.

Any help would be greatly appreciated!

Al Horton
The Computer Dungeon

2983. Re: Dr. T's Music Software: Is it now shareware?

Newsgroup: comp.sys.atari.st
Date: 1998-02-11 00:00:00 UTC
From: duncl@aol.com
Message-ID: <19980211214800.QAA16389@ladder02.news.aol.com>
Source record: 107760

If you want a free music sequencer have a look round the net for
Hollis Research Trackman which is free. The reason is that the
author who wrote it has moved on to other things and no
longer supports it. However, he is interested in seeing how many copies are
downloaded so only wants people to download it.

I am not going to leave myself logged on will I search through a pileof
magazines for the net URL. I am sure you can find it using
Altavista or similar

2984. Re: Texel

Newsgroup: comp.sys.atari.st
Date: 1998-02-11 00:00:00 UTC
From: Oliver Skelton <nospam@nospamb.com>
Message-ID: <34E21282.B3E5A158@nospamb.com>
Source record: 107761

>Is it possible to buy Texel/ArtWorx as a package as Texel apparently
>relies on ArtWorx heavily in some areas.

Is it possible to use Texel with an alternative vector package?

I have Kandinsky, and was planning to try to use them together... but I can't see myself getting around to it for some time.

--
Regards,
Oliver

oskelton @ cix co uk <-please edit in an obvious way to reply

2985. Business Software

Newsgroup: comp.sys.atari.st
Date: 1998-02-11 00:00:00 UTC
From: john.moffat@lion-nathan.co.nz
Message-ID: <887235613.1156055041@dejanews.com>
Source record: 107762

Hi there,

Short of writing a database application to do this, does anyone know of software on the Atari platfrom to do the following:

Run a business ! All the Inventory (sales/purchases) and invoicing stuff, printing reports, financials etc

Some nice wants would be:
Contains a simple accounts package (AR, AP P&L etc)
A Scheduler/Appointment package for customers
A Database for client info.

I've got PFM Plus which would cover the money side of things, but would prefer an all in one type package. It would be used in a hairdresser-type business.

Many thanks for any info or links you can provide.,

John E, Cash

Is there such an integrated package?

Many thanks,

John E. Cash

----------==== Posted via Deja News ====----------
http://www.dejanews.com/ Search, Read, Post to Usenet

2986. Cubase for Atari 1040 STe

Newsgroup: comp.sys.atari.st
Date: 1998-02-11 00:00:00 UTC
From: moji <moji@funtv.com>
Message-ID: <01bd3731$87b122a0$706313ce@lap1>
Source record: 107763

please drop me a line if you have one for sale or trade or info;

regards;

moji@funtv.com

2987. Re: Problems with cubase audio 2.03 and atari falcon 030

Newsgroup: comp.sys.atari.st
Date: 1998-02-11 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <887237375.276669@mn8>
Source record: 107764

Hi there,
>I'm having problems with Cubase audio 2.03, the fact is that when I load
the
>songs from the SCSI HD or from the floopy some tracks are corrupted and
>notes are missing, if i try loading again the song 3 or 4 times the problem
>desapears.
I have never encountered this problem - are you running a copy or the
original? ;)
It's always best to have the latest update, which is CAF2.06 (and which
possibly also is the last one :((( ).
ftp://ftp.steinberg-us.com/dist/product_updates/ is where you get the
update.
Since the problem disappears after a couple of tries, you may have a problem
with the harddisk or faulty termination of the SCSI-chain.
Try to defragment the harddisk and make sure that the last and no other
SCSI-unit has a termination plug. Visit my homepage for hints about how to
make CAF run as smoothly as possible.

Best regards,
Claes
claes.holmerup@mailbox.swipnet.se
http://come.to/claes.holmerup

2988. Re: Downloading when Telneting

Newsgroup: comp.sys.atari.st
Date: 1998-02-11 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <x5SHOKH.greg_evans@delphi.com>
Source record: 107765

Well, I tried downloading while Telneting and got the same results.
The computer just sat there doing nothing. Too bad...

Greg

2989. Re: TT Question

Newsgroup: comp.sys.atari.st
Date: 1998-02-11 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6btala$pnr@thoth.portal.ca>
Source record: 107766

On 11 Feb 1998, ComDungeon wrote:

>Is there any place on the Internet to go and maybe download a FAQ file
>for TT owners? The file might answer questions such as:
>
>How do you put in TT RAM?
>
>What can you do with a TT that doesn't have TT RAM?
>What more can you do with a TT that DOES have TT RAM?
>
>How do you change the clock battery?
>
>What monitors work best on a TT?
>
>Mainly, I'm looking for a file that would answer questions that the new
>TT owner might have.

Although most of these questions aren't answered by it, go to the
following URL for a good overview of the TT as written by Atari Corp.:

http://www.excelprinters.com/overview.htm

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

2990. Re: Calamus SL ... more than 256 on screen ?

Newsgroup: comp.sys.atari.st
Date: 1998-02-11 00:00:00 UTC
From: curis@news.ens.fr
Message-ID: <6btdaa$6av$1@nef.ens.fr>
Source record: 107767

Hello,

Dans l'article <28237_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>,
Harry Sideras, <hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk> a écrit :
>>*Hi Jo*, on 09 Feb 98 you wrote: ...respect, brethren
>> d>
>> d> Does it exist a version of Calamus SL which supports more than 256
>> d> colors on screen ? (Excepted the Windows version of Calamus ... a
>> d> shame ...)
>>
>>Trying the demo of CalSL '98 in 32k colours, it doesn't seem to like this
>>mode, but this is only an early demo so maybe it'll get fixed?

If you use a NOVA card, be careful to use NOVACAL in AUTO-folder. If
not, big redraw problems...
I don't know for other cards.

--
Emmanuel CURIS
Emmanuel.Curis@ens.fr

Page sur l'hypertoile : http://www.eleves.ens.fr:8080/home/curis/index.html

2991. Re: Texel

Newsgroup: comp.sys.atari.st
Date: 1998-02-11 00:00:00 UTC
From: Thomas.Much@stud.uni-karlsruhe.de
Message-ID: <6bte6o$e6c$1@nz12.rz.uni-karlsruhe.de>
Source record: 107768

>I have just tried with the demo version 2 ... the same happend ...
>not possible to complete a formula longer than the field lenght :(

With MagiC you can use up to 255 characters. So, why only with MagiC? The answer is easy: MagiC is AFAIK the only system that supports long (scrollable) edit fields. If other systems would support long edit fields in any way (and I'd be given the programming documentation) I could implement this in ObjectGEM/Texel as well, but I will *not* write my own scrolling routines.

bye, Thomas

2992. Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-02-11 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eo8lwH.nHo@suse.modem.stud.uni-hannover.de>
Source record: 107769
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer

In article <6bmhlhdmk1@infomania.emw.ericsson.se>,
Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se> writes:

>> > These pages were created by the editors of the German Atari magazine ST
>> > Computer/Atari Inside.
>>
>> You forgot the word 'poorly' before the word 'created' ;-)
>
> They are? I looked at them today and I think they look quite nice.

Sure, you have standard video, i.e. resolution etc. These pages have a fixed
width for instance, which is horrible for anything else but standard video.
The whole point of HTML is that the pages look well on all hardware.

> before. They are also under construction. so don't judge them to early.

They have big graphics, wasting bandwidth. IIRC they even put text into
graphics which is most stupid. They won't have done that if the final version
was meant to be different.

>> It's been the first time that I've seen somebody using white text on a
>> white background (!) It's ridiculous.
>
> Where did you find this? On your own pages? ;-)
> Seriously I couldn't find this anywhere at all. Tell me where?

All the following pages, for instance http://www.atari.de/messe.htm.
Someone said there was a background graphic, but even though I haven't
switched background graphics off, I did not get it. Still there is folx
who do switch them off, and they will definitely end up with white text
on white background, being utterly unreadable.

> BTW. Background colours looks to be something that they havn't masterd
> at all. Maybe it's a limitation in the webdesign program they use.

If so, the program should go into the bin. Still if they had to use it,
they would refrain from using color specifications at all, if they had
the faintest idea what they are doing (which they don't).

> for Atari users. Look at Wizztronics web pages. They are pathetic and
> looks like a bunch of kids have knocked them togheter in 5 minutes.

I can hardly believe that those pages should be worse.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2993. Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-02-11 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eo8Js2.nLC@suse.modem.stud.uni-hannover.de>
Source record: 107770
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer

In article <6bmhlhdmk1@infomania.emw.ericsson.se>,
Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se> writes:

> for Atari users. Look at Wizztronics web pages. They are pathetic and
> looks like a bunch of kids have knocked them togheter in 5 minutes.

Just had a chance to look them up. True, they are not glorious, but a fair
lot better than www.atari.de.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2994. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-02-11 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eo8LxJ.ntF@suse.modem.stud.uni-hannover.de>
Source record: 107771

In article <6bmt6h$f85$1@infomania.emw.ericsson.se>,
Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se> writes:

>> Have you read what I wrote ? Your wording looks as if you just ignored it !
>>
>> I said all ST-RAM must be marked non-cachable, except the MagiC code. This
>> must be done *after* MAGXBOOT runs. Now tell me why
>
> But it's MagiC who creates the buffer so you wont be able to mark it as none
> cacheable as it's already created. MAGXBOOT loads MagiC into RAM and creates
> the buffer, or I have missunderstod it and MagiC doesn't creat anything. Who
> is reading who?

What the hell are you talking about ?? The buffer memory is RAM, and it's
RAM before the buffer is created, and it's RAM after the buffer is created.
And RAM can be marked cacheable regardless if the RAM is used or not, and
it does not matter at all whether some buffer has been defined to be in it.

So what does "you wont be able to mark it as none cacheable as it's already
created" really mean ?? This caching is a hardware function, and the hardware
must be told which memory is to be cached, and why shouldn't you simply look
up where the MagiC code is located, and tell the hardware to only cache that
but nothing else (in ST-RAM) ?

Cheers Peter
--
Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2995. Re: "The Light of Adamas", der DRACONIS Web Browser

Newsgroup: comp.sys.atari.st
Date: 1998-02-11 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eo8M2D.nu1@suse.modem.stud.uni-hannover.de>
Source record: 107772

In article <6bmp6h$es0$1@infomania.emw.ericsson.se>,
Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se> writes:

> If you want me to I can mail the library, including header file, to you.

Thanks, but I guess it's better to just go on and work on completing the
library, and then regard the issue again ?

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2996. Re: STiNG, CAB, and Multitasking

Newsgroup: comp.sys.atari.st
Date: 1998-02-11 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eo8n7L.nzM@suse.modem.stud.uni-hannover.de>
Source record: 107773

In article <6bml8a$ea9$1@infomania.emw.ericsson.se>,
Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se> writes:

>> > to perform a "hard" iconify. In this case the OS takes over and forces
>> > the
>> > window to be iconifyied. Should be possible to do I think? Even "hard"
>> > move and
>> > size events should be possible. This would be nice features if you ask
>> > me
>> > and it should be possible, I think... Andreas?
>>
>> This is hardly sensible. The paradigm of GEM is that all actions are under
>> application's control. The application clips it's text output for instance.
>> Now the AES 'forces' iconification, but the applications isn't aware, so it
>> will paste it's text over the desktop, where the window was before. This is
>> nonsense of course.
>
> Why? If this is the law, window shading wouldn't work either.

Window shading is a completely different matter. It affects nothing the
applications are concerned with (for instance window work area, which were
changed by hard moves or iconify without letting the program know, but left
untouched by shading).

> iconify? I was talking about something taking over the system just like
> shading does. Alice does it, Freedoom does it, but I guess that is just

I knew you'd cite those. I suppose you're no programmer, because otherwise
you'd very much dislike them for the kind of dirty tricks these programs use
to achieve their goals.

> Why do
> you have to pick on every word all the time?

I suggest you keep those words secret which you do not want others to
pick on. This is public Usenet !

>> wait and only send the final one of the messages. So the application feels
>> at home, from it's point of view the user constantly moves the slider by
>> just one pixel and releases the mouse button again, then click again and
>> move another pixel etc.
>
> Not completely true as it doesn't need to move just one pixel

Now, who is nitpicky here ?

> and I do
> know
> how this works. You don't need to correct me all the time treating
> everyone
> like a braindead zoombie.

I do not think that I do so. I'm merely stating facts, and in case you didn't know : This is what Usenet is about. If you can't stand it, stay away.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

2997. Re: atari help?

Newsgroup: comp.sys.atari.st
Date: 1998-02-11 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <34E26FB4.2FAD23A4@jps.net>
Source record: 107774

Forrest Hart wrote:
>
> hello, my name is forrest and i am having to learn the atari os. i have
> two computer systems that need to be set up for music and audio
> applications but i have no manuals and was wondering where to begin to
> learn this.

There are some ST tuturials you might be able to download from an Atari FTP site, or check Nicholous Bales Quick FAQ web site (check one of his messages for the address). Otherwise, the Mac/Windows like GUI is intuitive, and you should be able to learn it just poking around. If you want a manual, I have a spare you could buy.

does atari offer any kind of support still, or is atari even
> in the biz anymore?

Some Atari clone makers. One in production, three about to come out with new models. No support if you don't you their product I'm sure. Some die-hard dealers offering support, like www.compdirect.com, www.infinex.com/~atycom/, www.myatari.com, and www.SystemsForTomorrow.com and many others.

the one system that i have working right now is, i
> think an st 40. the os seems a bit mac like with the gui. i have found
> where you set monitor resolutions and low and medium are greyed out only
> high is availible thus all my icons are tiny.

You only get low and med on a color screen. Some multisync monitors can handle all three with a special switchbox. Low good for games and paint programs. Medium useless if you have monochrome. (Better pic in mono for apps)

i figured this box had one
> hard drive, but when booted i see a and b floppy and c, d, e and f drives.
> is it partitioned?

Yes. Highlight each one and "Show Info" from menu to see capacity of each.

i have also hooked up this external atari hard drive
> which sounds and looks like it works, but after booted i don't see any new
> icon for it.

This should be the drive you are seeing icons for. 1040 ST has no internal hard drive.

if you know where i can find some tutorial type of info on
> operating the atari os i would apperciate it greatly. i am glad to say
> that the cubase score seqencer version 2.x does work so i am not completly
> at a loss. many thanks in advance, forrest.

2998. Re: Display Question

Newsgroup: comp.sys.atari.st
Date: 1998-02-11 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <34E27045.76DFF2CC@jps.net>
Source record: 107775

ComDungeon wrote:
>
> While I might use Atari computers and run a retail store supporting Atari
> products, I still find that I have a LOT to learn about the computers.
>
> A question about displays: I have a 1040STe (4meg, TOS 1.62) and have noticed
> in medium resolution that some of the displays that are on screen aren't
> displayed totally right.
>
> For example, if I'm running STZip and extracting a file, it will display the
> first few file names right (as its extracting them) but them begins to put the
> file names over other file names it has already extracted so that it is hard to
> read what files the program is working on.
>
> Or another example: I just tried out a program that converts currency amounts
> from one format to another, and while most of the screen is displayed properly,
> the amount that is converted (i.e. you are converting dollars to pounds, so I'm
> referring to the pounds display) is only about 10% visible on screen as it
> appears that part of the main display is laying over the top of this box.
>
> I've noticed some other utility/app's that just don't appear to display
> properly on my setup; not all, just a few but its made me curious about this.
>
> Has anyone else noticed this? Is this a common occurance in Med Res? Is the
> reason for the problem I'm noticing because these programs were meant to be
> displayed in Hi Res?

This is the most common cause. For example, WenSuite, a currently
developed net browser obviously has mono and hi rez color users in mind
because the same problem you describe is apparent in ST Med, which it
seems few people use anymore.

Or am I getting more confused in my old age than I
> thought?
>
> Sorry, for the long winded post but not sure how to explain it clearly (and I
> probably haven't).
>
> Any help/info anyone could provide would be appreciated.
>
> Al

2999. Re: Display Question

Newsgroup: comp.sys.atari.st
Date: 1998-02-11 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6bu4i7ivb1@news3.isdnet.net>
Source record: 107776

ComDungeon a crit dans le message
<19980211195600.OAA01116@ladder02.news.aol.com>...
>While I might use Atari computers and run a retail store supporting Atari
>products, I still find that I have a LOT to learn about the computers.
>
>A question about displays: I have a 1040STe (4meg, TOS 1.62) and have
noticed
>in medium resolution that some of the displays that are on screen aren't
>displayed totally right.

```
<snipped>
>Has anyone else noticed this? Is this a common occurance in Med Res? Is the
>reason for the problem I'm noticing because these programs were meant to be
>displayed in Hi Res? Or am I getting more confused in my old age than I
>thought?
>

I guess they were designed to run in Hi-Res. Bad programming, or lack of
beta testing are the culprits.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

3000. MEGA STE

Newsgroup: comp.sys.atari.st
Date: 1998-02-11 00:00:00 UTC
From: Anthony Rudzki <Arudzki@m3.sprynet.com>
Message-ID: <34E26BD4.3241@m3.sprynet.com>
Source record: 107777

Does anyone know what the 3 contact dip switch is for on the SCSI interface board inside the Mega STE? its labeled "X 2 1" and is on the back side od the board (next to a PAL (GAL?) chip.

thanks.

tony

3001. Re: Downloading when Telneting

Newsgroup: comp.sys.atari.st
Date: 1998-02-11 00:00:00 UTC
From: Iggy Drougge <optimus@canit.se>
Message-ID: <961.7346T1420T589@canit.se>
Source record: 107778

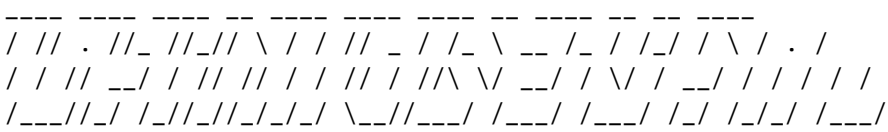
Den 11-Feb-98 17:05:39 nedtecknade Hallvard Tangeraas (hall@post1.com)
f&#65533;ljande:
>On Tue 10-02-98 19:42, greg_evans@delphi (greg_evans@delphi.com) wrote:

```
>>
>>I've used TelVT102 and TelStar. Neither has built in ZMODEM downloading.
>>I haven't tried using an external ZMODEM program yet, but I will.

>I don't think this will work, though I wish it would!
>As far as I know, Zmodem only works with terminal emulation (using such
>programs as "Connect", "STorm" etc...).

The PC has got telnet applications allowing ZModem transfers, and the Amiga
has a telnet.device, allowing any term program to connect via telnet and
download files via ZModem, so it is possible.

--
```



3002. Re: TT: Clock Battery

Newsgroup: comp.sys.atari.st
Date: 1998-02-11 00:00:00 UTC
From: Godfried_Cobben@CLIP1.CLIPBOARD.CH
Message-ID: <38I4349776Godfried_Cobben@CLIP1.CLIPBOARD.CH>
Source record: 107779

_/_/_/ Wat Stephen Christian nu weer uit zijn toetsen gepeuterd heeft...
_/_/_/ in een bericht aan All

SC> Anyway, the next thing I want to fix is the battery. The clock
SC> hasn't been keeping time since I got it. I looked at the battery and
SC> it says it's a 3.6V. I did a quick check at my local Radio Shack
SC> (OK , I admit not the best store) and they didn't have the model of
SC> battery.
SC> Does anyone know what the specs are for the TT battery. I have a

Option 1
Some hearing aid devices use a 3.6V battery. Try finding one of these...

Option 2 (this is in fact how I got my clock going)
Buy a battery-holder for 3 or 4 penlight batteries (preferably type AAA, but AA will do too), you only need 3 penlight batteries. Remove the original battery and cut off the wire close to the battery.
Solder the wire on to the + and - of the battery-holder. Make sure not to switch the positive and negative poles. If you use a 4-battery pack you also have to modify it in such a way that it will work with only 3 batteries in it.
Place the connector back on the motherboard and stick your battery-pack on the back of the TT (this way it is easy to change them next time).

_/_/_/ greetz' from Rotterdam
_/_/_/ Godfried.

--- JetMail 0.99beta22
* Origin: ~ Bearboard Atari ST(e) BBS 010-2900490 ~ (fidonet 2:286/503.58)

3003. I want to join

Newsgroup: comp.sys.atari.st
Date: 1998-02-11 00:00:00 UTC
From: DCroker@fortress.org.uk
Message-ID: <505_DCroker@fortress.org.uk>
Source record: 107780

Nostrodamus phrophesised this from ott@mbox.opencom.it to All...

Hi Alex!

o> Organization: Italia Com - Il Primo Consorzio di Internet Providers
o>
o> I wish to join !
o> How is possible !
Looks like you've nade it, welcome! :-))

Speak to 'ya later!

--

3004. MagiC causes Falcon030 Unstability - Better Multasking OS?

Newsgroup: comp.sys.atari.st
Date: 1998-02-11 00:00:00 UTC
From: DCroker@fortress.org.uk
Message-ID: <504_DCroker@fortress.org.uk>
Source record: 107781

Nostrodamus phrophesised this from wanda@xnet.com to All...

Hi Mike!

w> Organization: XNet - The Midwest's Leading Network Service Provider -
w> (630) 983-6064
w>
w> Sadly, I had to delete MagiC from my Falcon030.

Use the latest version of MagiC (5.11 in the UK)
Use HDDriver (now at 7.12 in the UK)

This should give you a reliable system

w> 2. Extendos became unstable - not always to access CD-ROM drive
Again you must ensure that you're using the latest version.

Or you can use Spin! which is an XFS CDROM driver for MagiC

w> 4. Desktop not as good as TOS - Can't assign function keys to Icons
You can assign a [Contrl]-Function key to a program.

w> With MagiC removed - my Falcon030 is very stable.
Try my suggestions!

Speak to 'ya later!

--

3005. More New Products

Newsgroup: comp.sys.atari.st
Date: 1998-02-11 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <19980211003100.TAA04785@ladder02.news.aol.com>
Source record: 107822

THE COMPUTER DUNGEON has recently received more new & used products for the Atari ST, Falcon, Lynx, and Jaguar systems.

We've updated our website (as of 2-10-98) and you can either view our product list online or download it for reading at your leisure.

Stop by and take a look at:

http://www.mcs.net/~isis/dungeon/dungeon.htm

Thanks for taking the time to read this.

Al Horton
The Computer Dungeon

3006. Re: MagiC + Cubase

Newsgroup: comp.sys.atari.st
Date: 1998-02-11 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <887157013.380779@mn8>
Source record: 107823

Richard Salt skrev i meddelandet ...
>Anyone know if Cubase runs ok under MagiC
>--

Hi Richard,
You can't run Cubase under MagiC since Cubase itself is a multitasking system.
Actually, Atari wanted to buy the MROS system from Steinberg at some point - to develop further into a complete OS...

Best regards,
Claes
claes.holmerup@mailbox.swipnet.se
http://come.to/claes.holmerup

3007. ST Plus Fanzine Now Available

Newsgroup: comp.sys.atari.st
Date: 1998-02-11 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <19980211002801.TAA16139@ladder03.news.aol.com>
Source record: 107824

THE COMPUTER DUNGEON is proud to announce that we are carrying ST Plus Fanzine, the new print magazine for the Atari product line.

ST Plus Fanzine is a NON-PROFIT publication, meaning that no one receives compensation from the production or distribution of the magazine.

ST Plus Fanzine is a monthly publication that focuses on the Atari computer platform but will also have occasional articles on other Atari products.

The selling price of ST Plus Fanzine is determined by the actual cost to produce
and distribute the magzine. As more effective and lower priced ways are found to
produce/distribute ST Plus Fanzine, the selling price of the magazine will lower also.

The premiere issue of ST Plus Fanzine is 28 pages long and contains news, reviews, articles on the Internet - User groups -Emulators, letters, and much more.

Cost of ST Plus Fanzine is $3.00 which includes postage or FREE with any purchase from The Computer Dungeon.

To order ST Plus Fanzine call The Computer Dungeon at 708-547-7085 or visit or website at http://www.mcs.net/~isis/dungeon/dungeon.htm

I would personally like to take the time to issue a BIG THANK YOU to all the staff
of ST Plus Fanzine for producing an excellent and brillant first issue, and for supporting Atari products and those of us who use them.

Thanks for taking the time to read this.

Al Horton
The Computer Dungeon

3008. Re: Monitor Snapping!

Newsgroup: comp.sys.atari.st
Date: 1998-02-11 00:00:00 UTC
From: tmart77547@aol.com
Message-ID: <19980211025601.VAA29726@ladder02.news.aol.com>
Source record: 107825

> Any ideas as to what could be wrong?

Replace the flyback transformer.

~ Ted ~

3009. Re: STiNG, CAB, and Multitasking

Newsgroup: comp.sys.atari.st
Date: 1998-02-11 00:00:00 UTC
From: szhays@dogbert.ucdavis.edu
Message-ID: <6br8fqpkr1@mark.ucdavis.edu>
Source record: 107826

George W. Garner (garn9114@kutztown.edu) wrote:
:
: If I can add my two cents to the resolve debate, I believe that the
: greatest problem is for thos ecurrently using no multitasking at all. I
: cannot tell you how many times I've had to reboot my computer becuase
: some site did not respond to the resolve, and since the computer is
: locked, I have no redress but ctrl-alt-delete. In fact, it happened only

Well, George, this is exactly what I am complaining about, actually. Having a multi-tasking OS is no help at all in this situation. The resolve can not be interupted in any way on my computer running Geneva. Not even pressing the Escape key has any effect. If I type in an address that cannot be resolved I must wait until the resolve attempt times out, which is an awfully long time. Sometimes I think I should reboot (I don't because I know the modem pool will be busy if I do that and try to reconnect).

I like Howard Chu's solution to the problem, spawn a small separate program to handle the resolve. This frees up the program the user is interacting with (e.g. CAB, Telstar, Newsie, or FTP) to respond to keystrokes while the other application is stuck waiting for the resolve to either work or timeout. If the user using the program does that something that requires another resolve, STiNG should be able to launch another copy of the resolve program and have it run too (after all, TCP/IP should be able to carry multiple packet streams, and I know STiNG can as I ahve used telnet and ftp simultaneously). I don't know if this would work under singletasking though. Perhaps if the resolver were part of the package in the autofolder so it loaded at bootup and was present, ready to do its thing. This might be something to do as an option so people who need the extra RAM could go the other way. But to me, it is so fundamental a need, I'd hardwire the thing that way.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

3010. Re: Monitor Snapping!

Newsgroup: comp.sys.atari.st
Date: 1998-02-11 00:00:00 UTC
From: ab616@chebucto.ns.ca
Message-ID: <6br7h8$c56$1@News.Dal.Ca>
Source record: 107827

Is that hard to do? Expensive?

TMart77547 (tmart77547@aol.com) wrote:
> > Any ideas as to what could be wrong?

> Replace the flyback transformer.

> ~ Ted ~

3011. Re: HSMODEM07 - english docs uploaded

Newsgroup: comp.sys.atari.st
Date: 1998-02-11 00:00:00 UTC
From: rsg0910@iglou.com
Message-ID: <Eo7799.Jnr@iglou.com>
Source record: 107828

In article <6bn9a5$77d$1@ratatosk.uio.no>, Petter Toneff wrote:

>On the Berlin server the docs are immediately available from the
>dir. /pub/atari/incoming

On the funet server, it's in pub/atari/com, filename hsmdoc7e.lzh

--
Homepage: http://members.iglou.com/rsg0910

Sez who that a deaf person can't have fun on the net? No ears required!

Junk emailers beware: $500 fee charged for each junk and spam ad.
-Sending the junk email indicates acceptance of these terms and a LARTing.

3012. [WANTED] Speedo driver for EPSON STYLUS COLOR 2

Newsgroup: comp.sys.atari.st
Date: 1998-02-11 00:00:00 UTC
From: Olivier Landemarre <Olivier.landemarre@utbm.fr>
Message-ID: <34e151f9.0@news.utbm.fr>
Source record: 107829

Hi,

I'm looking for a speedo-gdos driver for
an EPSON STYLUS COLOR 2 printer...

I had a version 1.26f called epstcol2.zip but I've lost it.
I didn't find it on lip6 and uni-kl ftp servers.

If anyone has this driver, he would be cool to send it to me
at: jdiot@bombay.cv.com

Thanks,

```
<^^^
```

3013. Re: ** Atari 2600 Emulator for Falcon? **

Newsgroup: comp.sys.atari.st
Date: 1998-02-11 00:00:00 UTC
From: Petr Stehlik <pstehlik@zln.cz>
Message-ID: <6brnvp$7tb$1@ns.felk.cvut.cz>
Source record: 107830

> A friend of mine recently downloaded an Atari 2600 emulator for his
>PC. Talk about a blast from the past! I was in heaven going through all
>of the old titles I grew up on. But itlead me to think, there's emulator
>programs for Window$ 9.x, OS/2, Linux & Unix, even Mac, but nobody has
>done an Atari one? At least, none that are listed on the site. Hey, if
>anybody out there has or knows where to get one, please drop me an
>email! I'll be happy to download it (insert eager child here) and
>happier to make mention of it in emulator newsgroups.

Perhaps an Atari400/800/800XL/130XE emulator would help you as well?

Petr
--
E-mail: stehlik@cas3.zlin.vutbr.cz PARCP developer
WWW: http://cas3.zlin.vutbr.cz/~stehlik MiNTOS/Linux user
mirror: http://users.zln.cz/~pstehlik Atari 800XL emulation
mirror: http://www.cyberstrider.org/mirrors/stehlik Atari Falcon040

3014. Problems with cubase audio 2.03 and atari falcon 030

Newsgroup: comp.sys.atari.st
Date: 1998-02-11 00:00:00 UTC
From: SOLO PEACEMAKER <solod@mx3.redestb.es>
Message-ID: <6bqn31$oq6$1@diana.bcn.ibernet.es>
Source record: 107831

Hi I'm new here.

I'm having problems with Cubase audio 2.03, the fact is that when I load the songs from the SCSI HD or from the floopy some tracks are corrupted and notes are missing, if i try loading again the song 3 or 4 times the problem desapears.

If anyone can help me please leave a message in the newsgroup or contact to me at solod@mx3.redestb.es

Thanks .

3015. Where can I get non-emulator games?

Newsgroup: comp.sys.atari.st
Date: 1998-02-11 00:00:00 UTC
From: jblenkle@calweb.com
Message-ID: <34e1617f.0@calwebnnrp>
Source record: 107832

Can anyone tell me where I can get games that will run on a real ST
(not emulator)?

I am particularly interested in some old favorites:

Oids
Sundog: The Frozen Legacy
Dungeon Master

and non-games:

Music Studio

Joe Blenkle
jblenkle@calweb.com

3016. Re: STiNG/Initialising link

Newsgroup: comp.sys.atari.st
Date: 1998-02-11 00:00:00 UTC
From: stevebj@acay.com.au
Message-ID: <887188191.310822@tin.acay.com.au>
Source record: 107833

On 10 Feb 98 19:39:54 G, Joe Jackson wrote:
On 28 Jan 98 21:17:10 -, greg_evans@delphi.com wrote:
>
Make sure the "active box" is checked in the STING CPX

| Steve Brownjohn (aka) The Balz |
| Email: stevebj@acay.com.au |
| You have been conversing with an |
| ATARI FALCON 030--A real Computer
Checkout:-
http://www.acay.com.au/~stevebj

3017. Re: Monitor Snapping!

Newsgroup: comp.sys.atari.st
Date: 1998-02-11 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6bs01amfh1@roch.zetnet.co.uk>
Source record: 107834

On 10 Feb 1998 23:18:58, Tony Cianfaglione wrote:
> I have an SC1224 that snaps loudly and smells of smoke (or that
>something is burning) when I try to turn it on. I shut it off immediately
>so I won't blow something up. No picture shows up either.
>
> Any ideas as to what could be wrong?

Sounds very like an exploded electrolytic capacitor.

If you looked inside you would probably find that one of the
electrolytics (most likely the one in the primary circuit of the power
supply) is sitting in a puddle of black goo. It has leaked, the
insulation has gone and you are getting arcing (which will make it
even worse). It will only cost a few cents to replace. Look for any
other 'leakers' while you are there.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3018. Re: Boot Programs and Magic

Newsgroup: comp.sys.atari.st
Date: 1998-02-11 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <34e105641f3d002@club-internet.fr>
Source record: 107835

Hello,

in article <34E08585.276@imr.uni-hannover.de>
Andreas Kromke wrote:

> Use autoexec.bat (=> Manual).

What is it please ? I don't see a word about this file in my manual.

--
Pascal, surfing the web on his Falcon...

3019. Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-02-11 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <34e105641f3d003@club-internet.fr>
Source record: 107836

Hello,

in article <6bpvdi$7t8$1@cubacola.tninet.se>
atari@hem1.passagen.se wrote:

> Better up, you can tell Emailer exactly what is to be shown from a email header. Thats why

Good :-)

> you can se X-Newsreader and X-Sender here above. This is not like other email apps, that
> shows or turn off the header info.
>
> For a newsreader I have typed down:
> X-Newsreader
> X-Mailer
> X-Newsmailer
> X-Sender

In this message ? There is "only" X-Mailer.

--
Pascal, surfing the web on his Falcon...

3020. Re: Monitor Snapping!

Newsgroup: comp.sys.atari.st
Date: 1998-02-11 00:00:00 UTC
From: bm827@FreeNet.Carleton.CA
Message-ID: <6bs8fj$c12@freenet-news.carleton.ca>
Source record: 107837

Tony Cianfaglione (ab616@chebucto.ns.ca) writes:
> I have an SC1224 that snaps loudly and smells of smoke (or that
> something is burning) when I try to turn it on. I shut it off immediately
> so I won't blow something up. No picture shows up either.
>
> Any ideas as to what could be wrong?

It could be something major like a flyback transformer, which is usually
not worth replacing. Try getting a second-hand monitor.

On the other hand, it could be something as simple as "dry" solder joints.
When I have this type of problem, I put the monitor aside for about 3-4
weeks so that most (or all) the electricity drains off (and even then,
I exercise EXTREME care around the transformer and flyback). Open up
the monitor, remove the "motherboard" from the bottom of the case, prop
it on its side, and start looking for areas where the solder has melted
away or has broken from constant heating and cooling (you will see
a small circular crack inside a round solder pad). Usually this is
around the high-temperature components (flyback, transformer, wires to
monitor picture tube, etc.). Your monitor may have its power supply
in a little box going up the side of the monitor beside the picture
tube. Again, check for "dry" solder joints after opening up the box.

Be EXTREMELY careful when working around the monitor because there
is a lot of high-voltage electricity in there. If you don't feel
comfortable poking around, then DON'T! It's much simpler to look
for a second-hand monitor.

Hope this helps,

Randy Kwak

3021. Re: IDE-HD on a Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <34E36A65.DA062686@jps.net>
Source record: 107638

Use the laptop size ide hd with the miniature ide cable. The falcon motherboard has this connector, which also supplies power. There is a mounting kit to hold this, or you can rig your own. I got mine from www.SystemsForTomorrow.com for $19.

atari@hem1.passagen.se wrote:
>
> Hi all!
>
> I use my Falcon with several SCSI-units.
> Can I use a internal IDE-drive as well to boot with?
>
> What modifications do I need to do or is it so easy that I just have to open my machine and plug-in the IDE?
> What about its power supply etc?
>
> What dimensions should a drive like this have?
> I use the original Falcon/ST case.
>
> ..and I still use AHDI.
>
> The background:
>
> It takes ages to boot MagiC 5.20, before the systems finds my SCSI-units. I was in touch with Daniel Hedberg about MagiCPatch, but it will take some time to develop a new one.
>
> If a crash appaer, I will save my SCSI-HD.
>
> I don't have to turn on the SCSI-units if I'm going to play a game etc.
>
> Best Regards
>
> Mille Babic mailto:atari@ebox.tninet.se
> WWW: http://hem1.passagen.se/atari
> Atari Falcon 40 MHz, 12MB RAM, 1.0GB+540MB HD
> ASH MagiC 5.20, jinnee 1.0, CAB 2.6
> ASH Fiffi 1.04 & Emailer 1.0

3022. Re: CAB TABLES

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34ed6fe4.9664390@news.zetnet.co.uk>
Source record: 107639
Body handling: HTML body converted to readable text

Hey! aclauss@rbg.informatik.th-darmstadt.de (Alexander Clauss) wasn't
it Thu, 12 Feb 1998 22:11:04 +0100 that you wrote:

>> When viewing Tables with CAB they seem to be transparent, even after I
>> set every cell background colours, still they are transparent,

Hello Alexander, Many thanks for responding, I didn't want to bother
you personaly with it, but as your reading ;-)

>You must have done something wrong ;-)

Possible

>Or you use a monochrome monitor and therefore can't see the
>colours ;-)

Your missing the point I dont care about the colours, I did
try on mono yes, Everything looks fine, the code seems fine It is
when I add a background gif, this then comes through the table,

A regular visitor to my page who uses CAB 2.5d said he was using
Medium res and the background made the text impossible to read? But I
am using tables and the table properties set the colour like so?

If I want a cell to have a different colour then I use the bgcolor
properties in the TD tag,

This will show the correct colour on colour browsers, But add a
background picture in CAB med or high rez on a ST and it becomes
transparent,

I test my web pages using
Netscape 4 MIE4 Cab 1.5 Cab 2.0 demo and CAB 2.5d

If you have time (and my utter apologies if I am wrong) you can check
my web pages at http://www.users.zetnet.co.uk/paxton/ view the source
its cleanly written and set out for people to read :)

.-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

---------- Join the ST+ Mailing list ----------
email Majordomo@spodden.zetnet.co.uk and Put subscribe stplus

3023. Re: Is CAB a secure Web Browser?

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: Iggy Drougge <optimus@canit.se>
Message-ID: <1184.7347T1239T2725@canit.se>
Source record: 107640

Den 10-Feb-98 20:21:41 nedtecknade Jo Even Skarstein
(joska@pingle.nvg.ntnu.no) f&#65533;ljande:
>Gilles Charron <rbbcoop2@nortel.ca> wrote:

```
>> Just wondering if cab supports data encryption like Netscape
>> and E.I. If not, is it planned for future releases?

>It depends on what OVL you use. So far only the OVL for MiNTnet
>supports encryption (SSL), I have heard that the author of the
>STiK/STinG ovl works on SSL but I don't know how much he has done.

Still, it may not help much, since many bank WWW frontends are set up by
idiots, who only check for Netscrape or MSIE, despite that there are other
browsers with SSL support. What is important is the SSL connection, not the
browser, but many banks fail to understand that.

--
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3024. Re: SYJET DRIVE

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: claytone@aa.net
Message-ID: <887322330.429989@slave3.aa.net>
Source record: 107641

On 12 Feb 98 14:50:40 G, Brian Lang wrote:

> (snip)
>
>Does any one have any ideas on this?
>Is there a later version of Diamond edge 2.04, or another prg
>that can sucessfully handle this drive?
> Any ideas would be greatly appreciated, it seems impossible to use a hard
>drive for professional audio if I can't defrag it.

Hi Brian,

I've been wondering about the Syjet drive myself. How well does it work for audio recording? How many tracks at once, etc.? (Aside from the problem you mentioned). I would suggest you take a look at a shareware disk defragmenter/optimizer/fixer-upper called ZORG. It's on most of the ftp sites - the latest version I've seen is 2.08. It's worth a try. Please let us know what results you have. I, and I would think several other people, would be very interested in your results. Good luck.

claytone@aa.net
Clayton Murray
Seattle, WA USA

3025. Re: TT: Clock Battery

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: dietmar.belloff@chiru.med.uni-giessen.de
Message-ID: <6bvv3k$oua@c4.hrz.uni-giessen.de>
Source record: 107642

Hi!

sorry for errors, this is my first time posting in an international newsgroup ;-)

> SC> Anyway, the next thing I want to fix is the battery. The clock
> SC> hasn't been keeping time since I got it. I looked at the battery and
> SC> it says it's a 3.6V.

Since I start reading mails today, I didnt get the initial message.
Anyway, the battery voltage depends on the TT version you have.

TTs with CPU on daughterboard or PGA socket on mainboard need a 6V battery, those with their CPU soldered directly on mainboard (located left of ST-RAM) need the mentioned 3.6V.

So first go and take a look at your mainboard.
You say that the clock hasn't been keeping time since you got it - so I think you need a 6V battery and someone put the wrong battery on your main board.

The easyest thing to do is to look for a battery holder suitable for PC compatibles. It is prepared for 4 1.5V batteries in mignon style and has exactly the same connector as used in the TT (4 pins, pin 1 is +).
The pinout of J400 is:
1 +6 or 3.6V
2 nc
3 ground
4 ground

A standard 4x1.5 battery holder will do as well - you can even use rechargeable batteries instead, but you have to modify yor TT a little to obtain charging voltage;-)

Greetings from Germany

Dietmar

3026. Re^2: program to save .JPEGs?

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: Louis_Holleman@CLIP1.CLIPBOARD.CH
Message-ID: <08T7025365Louis_Holleman@CLIP1.CLIPBOARD.CH>
Source record: 107643

In a message of Sun 8 Feb 98 Brian Van Tilborg (2:281/202.0) wrote to All :
BVT> Here are the Shareware items that have caught my attention.
BVT> Any input from users would be appreciated.
BVT>
BVT> Photochrome - Is there a later version that scrolls the screen?
BVT> Speed of Light - I would like to get a key for this does it still
BVT> exist? Gemview -
BVT> Same..... ST GUIDE
BVT> - What is the latest version of this program and where do I find
BVT> it?
>>

Hi Brian,

AFAIK Photochrome was suspended a long time ago, SOL ditto, Stuart Denman left the Atari scene after releasing v. 3.8 and started working on the IBM platform (at least, that's what he told me a few years ago).
Gemview is/was at v. 3.17 AFAIK, but the save JPG option is only available when running in Truecolor, when I'm doing 256-colors it ain't there...
And as far as I got the msg, Mr. Vollbeding is residing on another planet.

There's some commercial packages which save in JPG, and there's Graftool (shareware which "costs" you only a message to the author saying you're using it and you'll get a key, but it doesn't save in JPG. It supports TIF, PNG though).

Looks like you're not using a GFX card, then I suggest you should give Graftool a try... on 16 color screens output is close to SOL/Photochrome!

For AVI/MOV (Apple QuickTime) I prefer Aniplay. I forgot how it worked in TT medium, but in 256 colors or Truecolor it's perfect. I recall v. 1.20 has been released recently.

CU NeXT msg
Louis

--

LHFG:
Hey, anybody here knows whether those new 128-speed CD-ROM drives have been licensed by the FAA already?
--- IOS-Mail 0.91pl9 ï¿½eta
* Origin: ~ BearBoard Atari ST Fan BBS 010-2900490 ~ (2:286/503.81)

3027. RE:Semper...

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: BB_Ton@CLIP1.CLIPBOARD.CH
Message-ID: <08K2559210BB_Ton@CLIP1.CLIPBOARD.CH>
Source record: 107644

Op Sun 8 Feb 98 20:05 schreef Ronald J. Hall aan All met als onderwerp:
<Semper...>

RJH> Just wondering if anybody knows if the program Semper is still
RJH> supported and can I register it here in N. America? (appreciate any
RJH> E-mail address, phone number, etc,...) Thanks!

Semper is still supported, by an other developer that is.
I am official Semper support and testsite.
You can download Semper and other FTN miler stuff
from my internet site.
http://www.bbst.demon.nl/software.htm
I can also provide you with a demo-key
good luck

Ton Ketting
BBST services
---
* Origin: Stuur eens wat nieuws ??? (2:286/503.1)

3028. Re: Bill Gates got one...

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <34e38a40120a2f0@whalley.demon.co.uk>
Source record: 107645

on Thu 12-02-98 04:01 Charles Silver wrote:

> 10) MSN, challenging AOL/Compuserve

Don't know about North America but here in the UK I think MSN is being wound up. I understand (from a news item in Personal Computer World, IIRC) that MSN will end up just as a web site, and they are dumping all of their network/connectivity/ISP stuff. Seems like AOL/Compuserve won (now there's an equally scary thought...).

TTFN
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

3029. Re: Downloading when Telneting

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <34e38a40120a2f1@whalley.demon.co.uk>
Source record: 107646

on Thu 12-02-98 07:01 Eric Hays wrote:

>appropriate file transfer tool, which is FTP. More's the same, as I don't
>think FTP supports the ability to finish downloading an interupted
>previous download the way Z-modem did.

What I know about Z-modem can be written on the head of a pin, but FTP
will continue an interrupted download as long as:

a) You don't quit the FTP app and it doesn't time out while you
reconnect the phone link.

b) The other end doesn't time out while you are doing a).

The same goes for most other TCP/IP-type connections IME, eg mail and
news transfers.

Sometimes you can wake the connection up quicker after re-establishing
the link by pinging the remote host just to let it know you're there.

TTFN
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

3030. need SF354 floppy drive!

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: caul@concentric.net
Message-ID: <caul-ya02408000R1202981600160001@news.concentric.net>
Source record: 107647

Hello!
My old floppy drive bit the dust and I need to get ahold of a new one.
If anyone has one to sell, please email me. I'm looking for the SF354
Single-Sided floppy drive, although if a double-sided drive would work with
by 520ST, that would be fine.

Thank you!

Brett Smith

3031. Re: problem w/ HD DRiver/ICD w/ Quantum Fir

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: mcooke@spirit.com.au
Message-ID: <6bvk1mdbm1@goliath.spirit.net.au>
Source record: 107648

On 12 Feb 1998 10:51:34, Nima Montaser wrote:
>Hi,
> I was wondering if anybody has ever come across this problem.
>I have been trying to install a brand new Quantum Fireball SCSI
>2.1G on a friends TT TOS 3.1, but I have had no luck:
>He BTW wants to use it for Cubase Audio D2D recording.
>
>I have used ICDPRO v6.5.5, HD Driver 6.1?, ATARI driver (ARGHHH!).
>Here is what happens:
>
>Upon starting the system, HD driver doesn't even see it. Its ID selector
>doesn't even see it. Very strange.
>
>ATARI's driver fails to see it too.
>
>However, ICD's driver and ID selector sees it with no problems. ICD can
>format and partition without any problems and I can install the driver
>on it.
>However, ICD is not compatible with Cubase Audio.
>
>I assume that HD DRiver v 6 is (anybody knows??)
>I can only run HD DRiver after I have booted with ICD. (I double
>click on the program from the desktop)
>In which case, both HD DRiver and its ID selector program see it just
>fine. (i.e, after having booted with ICD) This is very strange.
>
>Lastly, when I run HD DRiver after ICD, Cubase doesn't want to recognize
>the key.
>
>As a final questions, does anybody know what driver can be used
>for running cubase Audio on such a drive? What is the max partition
>limit?
>
>Any help is appreciated.
>
>--
>NOTE:
> Remove DEATHTOSPAM at the end of the email address in order
>to reply. Thank you.
>
>**
>
> My opinions are strictly my own, and not that of my employer!
>

>**
>.
Hi you need to turn on the drive arbitration in HD Diver. I use an
external fireball 1.2g on the scsi port works great. You will need
HDdriver v6 or even better V7x In the set ID put it a 7 The computer
cannot boot off arbitrated drive (YET) unless you use the link 97 on the
dma port.
Regards

___ _____ _____ _ _ ____ ____
/ __)(_)(_)( )/)(_ _)(___)
((__)(_)( )(_)( ) (_)(_)__)
___)(_____)(_____)(_)_)(____)(____)
Malcolm Cooke email: mcooke@spirit.com.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
Http://spirit.net.au/~mcooke

3032. FREE Atari Catalogs by E-Mail, FTP & the Web! New Lower Prices!

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <6c0dol$1qr$1@user2.teleport.com>
Source record: 107649
Cross-posted to: or.forsale,pdx.forsale,pnw.forsale,pnw.wanted,comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari

If you wan't me to read any response from you, do not respond here,
Direct all responses in E-Mail to: bensmith@teleport.com

Find New/More additional Atari Stock and Lower Prices on the Web at
http://www.teleport.com/~bensmith/bscomputers.shtml

FREE Catalogs for Classic Atari 8 Bit or Atari ST Computers! Hard
Ware, SoftWare, Books & Accessories! In my Catalogs, you may find some
thing you've been looking for, Something you might want & something New
to you! View Catalogs at: www.teleport.com/~bensmith/bscomputers.shtml.
And Jump to my FTP site linked to my Web Site so you can Download Free
Catalogs or FTP directly to: ftp.teleport.com/vendors/bensmith/ or if
you can't get Catalogs that way, Feel free to Request catalogs through
E-Mail. Really, it's no inconvenience. I do ask that you specify Atari
8 Bit, Atari ST or both. Then I'll send them to you by E-Mail Only. Not
Snail (Postal) Mail. Please let me know if I can attach files to your
E-Mail. I will get back to you after the weekend. Please Direct all
Replies Through E-Mail to: bensmith@teleport.com.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at
http://www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by and
Received Through E-Mail at bensmith@teleport.com Specify Classic 8 Bit or ST! Please, Do
not send me any HTML!

3033. Re: Bill Gates got one...

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: Clair Shaw <Clair@shaw1.demon.co.uk>
Message-ID: <kkhV$JAkFy40QwHC@shaw1.demon.co.uk>
Source record: 107650

In article <6bna6q$bk3$1@news1.inet.tele.dk>, prunus@post3.tele.dk
writes
>Well, I got the picture file.
>Here it is.

Ha ha! Cool!

--
Clair Shaw (aka. CDS) |
Clair@Shaw1.demon.co.uk | Happy valentines
ICQ: 1043359 | day!
WWW: www.shaw1.demon.co.uk|

3034. Re: ST Plus Fanzine Now Available

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: Clair Shaw <Clair@shaw1.demon.co.uk>
Message-ID: <nEYVnPACHy40QwEd@shaw1.demon.co.uk>
Source record: 107651

In article <19980211002801.TAA16139@ladder03.news.aol.com>, ComDungeon
<comdungeon@aol.com> writes
>THE COMPUTER DUNGEON is proud to announce that we are carrying ST Plus
>Fanzine, the new print magazine for the Atari product line.
[cut]

So it's been printed then? Where's my copy of my review?

--
Clair Shaw (aka. CDS) |
Clair@Shaw1.demon.co.uk | Happy valentines
ICQ: 1043359 | day!
WWW: www.shaw1.demon.co.uk|

3035. For Sale Atari Items (California)

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: Don Schoengarth <dons@qnet.com>
Message-ID: <34E35909.3EB3@qnet.com>
Source record: 107652

I have the following items for sale once again:

520ST w/ 1meg,TOS 1.0 $40

SM124 Mono Monitor in box $40

SC1224 Color Monitor in box $45

Original Atari mouse $5

SF354 Single Side drive $10

I.B. Drive 5 1/4 disk drive $15

Midi Cable $4

Atari ST Diagnostic Cart and test set $70

ALL ITEMS BUYER PAYS SHIPPING COST.

Service Manuals

520/1040ST Field Service Manual $20

SC1224 ver.2 Field Service Manual $10

SM124 Service Manual $10

All service manuals have schematics and trouble shooting guides

BOOKS

GFA BASIC
GFA BASIC 3.0
PRESENTING THE ATARI ST
PROGRAMMING WITH GFA BASIC 3.0
ATARI TIPS&TRICKS
ATARI ST BASIC TO C
ATARI ST PEEKS AND POKES
COMPUTE'S ST PROGRAMMING GUIDE

ALL BOOKS $2 EACH + SHIPPING

Thanks
Don
dons@qnet.com

3036. Re: [web] TT030 Homepage updated

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <utik$U3N9GA.432@nih2naaa.prod2.compuserve.com>
Source record: 107688

Now if only I had a way to view the page on this TT I've got!
But I don't have all the files, hack I don't even know how to
set them up!

The Lone Atari user of Rosamond.

--
"You are not ready for Immortality" Kosh on Babylon 5

3037. Re: Alan Bushnell

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: gwinnick@aol.com
Message-ID: <887263920.230031366@dejanews.com>
Source record: 107689

In article <34E1F254.3CFF67E5@atari.nu>,
Curt Vendel <webmaster@atari.nu> wrote:
>

>
> Nolan is still on the board (I believe) at PlayNet, but I'm afraid its
> just not catching on like they had hoped for. He also still funds
> several companies that are part of the "Catalyst Group".
>

We have done some work for Nolan at PlayNet Technologies. Check out our
url at www.orbitalsi.com/products/playnet/playnet.htm

----------==== Posted via Deja News ====----------
http://www.dejanews.com/ Search, Read, Post to Usenet

3038. Re: Downloading when Telneting

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: szhays@catbert.ucdavis.edu
Message-ID: <6bu6p6gcm1@mark.ucdavis.edu>
Source record: 107690

Hallvard Tangeraas (hall@post1.com) wrote:
:
: In order to transfer files with a PPP connection you need to use an FTP
: program (FTP=File Transfer Protocol).

Hallvard is right. You can't use sz to send yourself a file using z-modem protocol because that protocol wasn't designed for use over a PPP or SLIP connection, it was desigined for use over a dialup connection. If you are using STiNG or STiK then you are using PPP or SLIP so you need to use the appropriate file transfer tool, which is FTP. More's the same, as I don't think FTP supports the ability to finish downloading an interupted previous download the way Z-modem did.

: Unfortunately I haven't gotten any of them to download files from my own
: "home" area (where my homepage is etc.).

I would suspect soemthing in the way your local ISP is configured, since you can ftp from other sites. I have had consistent success downloading from my own "home" workspace using A-FTP and, upon occasion, Newsie. Also, I hear the newest CAB will come with support for the FTP protocol.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

3039. Re: Texel

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: Frank Szymanski <franks@kaa.bbn.hp.com>
Message-ID: <34E2A80B.7D77F810@kaa.bbn.hp.com>
Source record: 107691

>In Germany ASH IMHO offers such a bundle (at least they did some time ago), >but I'm not sure if the other distributors do.

I am reading this posting with Netscrap 4.04. Is it possible either in Netscape or in ASH-Emailer to wrap those long lines?

Tschuess,
Frank

3040. Re: Boot Programs and Magic

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: gryf@hrzpub.tu-darmstadt.de
Message-ID: <6bufil$co9$1@sun27.hrz.tu-darmstadt.de>
Source record: 107692

Hi!

In article <199802102236.a39729@h.maus.de>,
Frank_Perrey@h.maus.de (Frank Perrey) writes:
> TB>A possible solution to the original problem
> ...could be switching the default resolution in NVRam to 16 colors and 80

sigh Why do people reply without knowing/reading the context and/or
knowing what they are talking about?

MagiC /ignores/ the NV-RAM settings for the boot resolution, so Stoop won't
work in the Auto-folder once MagiC is active, as the machine is now
running in ST High. Got it?

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) binder@rbg.informatik.tu-darmstadt.de
PGP-key available on request! gryf@hrzpub.tu-darmstadt.de

3041. Re: Boot Programs and Magic

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: gryf@hrzpub.tu-darmstadt.de
Message-ID: <6bufs3$co9$2@sun27.hrz.tu-darmstadt.de>
Source record: 107693

Hi!

In article <34E08585.276@imr.uni-hannover.de>,
Andreas Kromke <and@imr.uni-hannover.de> writes:
>> program (three lines C-source) that switches to 640x480x16 and place it
>> physically in front of stoop.prg. Note, though, that I'm not sure whether
>
> Use autoexec.bat (=> Manual).

If you refer to placing it physically in front of stoop.prg, OK, that can
be done using autoexec.bat (but it would be wise to do the old fashioned
way, as it then would cause no problems when booting with plain TOS,
either (though there is a possibility to use autoexec.bat for plain TOS,
too)).

But using autoexec.bat to just disable Stoop under MagiC maybe isn't what
helps Michael, as he certainly wants to use Stoop with MagiC.

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) binder@rbg.informatik.tu-darmstadt.de
PGP-key available on request! gryf@hrzpub.tu-darmstadt.de

3042. Re: Boot Programs and Magic

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: gryf@hrzpub.tu-darmstadt.de
Message-ID: <6bugj1$d2s$1@sun27.hrz.tu-darmstadt.de>
Source record: 107694

Hi!

In article <34e105641f3d002@club-internet.fr>,
pricard@club-internet.fr (Pascal Ricard) writes:
> What is it please ? I don't see a word about this file in my manual.

It's a text file placed in the Auto folder which contains program names,
one per line. If it exists, MagiC will use it to run Auto programs (in the
order they appear in the file), rather than the contents of the real Auto
folder.

As MagiC simply ignores non existant filenames placed in autoexec.bat,
it's still possible to use a boot selector. Just put all programs in the
order you need them with the suffix .prg in the file, and disabling the
actual files by changing the suffix into .prx will still have the same
result.

As the idea of having such a file would also be nice to have for plain TOS
or MiNT, there's the utility AutoMore which (besides a lot of other
things, e.g. pausing screen output during Auto folder execution on demand)
offers this possibility (and also extends the concept a little). Note,
though, that it has no English docs yet (but English program messages and
configuration directives). It may be found at
ftp://ftp.uni-kl.de/pub/atari/incoming/automrr6.lzh

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) binder@rbg.informatik.tu-darmstadt.de
PGP-key available on request! gryf@hrzpub.tu-darmstadt.de

3043. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: grovem@dickydoinkridgecrest.ca.us
Message-ID: <6bujji$r8p$1@ash.ridgecrest.ca.us>
Source record: 107695

>So what does "you wont be able to mark it as none cacheable as it's already
>created" really mean ?? This caching is a hardware function, and the hardware
>must be told which memory is to be cached, and why shouldn't you simply look
>up where the MagiC code is located, and tell the hardware to only cache that
>but nothing else (in ST-RAM) ?
>
>
>Cheers Peter
>--
>---
> Peter Rottengatter perot@pallas.amp.uni-hannover.de
> http://www.stud.uni-hannover.de/~perot
>---

Hi,

Here is my version of what Magnus is trying to say.
MagiC will not run (reliably) from Fast Ram on the Afterburner or a MightSonic.
Period. (TK5XX).
The problem is not with the Falcon, Afterburner or MightySonic.

I would like to hear if it can be loaded into alternate ram on
an FX card. If I remember right, it can't. That would seem to include
all other "alternate ram cards" for the Falcon as well.
(The starting address for the alternate ram on an FX differs from
the A/B, M/S and TT which all begin at the same location, FYI).

Both the TK Rom driver that Doug wrote, and FAFAXX.PRG (add memory app)
from GE Soft create an XFRB, and places the starting address of fast ram
the same as on a TT (to repeat myself). One is not to use the option within
HD Driver to create an XFRB with the two cases above. The XFRB created
with the TK Rom Driver and FAFAXX cannot be cached, or over written.
This XFRB MUST be used for all DMA between fast ram and ST RAm (A/B and M/S).
99.5% of the applications I use are wrote to recognize this "standard"
way of implimenting the XFRB buffer. Linux, MiNT, TOS (4.04-4.92) all work
perfectly well with it too.

For whatever reason, there is a compatibility issue with MagiC here.
The point is not really worth mauling over as it is very clear that it
will never be resolved by the programmer as he dosen't recognize it as
a problem with his software. I'm sure with the credit of such an application
as MagiC, he is fully aware of what is going on, and possibly how to
resolve the issue. For whatever reason, he is not being allowed to do
this.

I may be off on a few technical points, but the general facts are
accurate.

```
COMMENT HEAD=%1 ; fastload bit ONLY
opt a+,o+,ow-

TEXT
START:

* switch to Supervisor mode for access to low memory
clr.l -(a7)
move.w #$20,-(a7)
trap #1 ; Super()
addq.l #6,a7

move.l #$1357BD13,d0
move.l #$01000000+(32<<20),d1 ; 32<<20 = 32 Megs

cmp.l $5a8.w,d0 ; alt ramvalid?
bne.s .isbootup ; nope

move.l $5a4.w,d2 ; ramtop value?
beq.s .isbootup ; nope
lea print2,a0
cmp.l d1,d2 ; right value?
bne.s .exit ; nope - error

move.l $49e.w,a0 ; Magic OS top
sub.l a0,d1
move.l d1,-(a7) ; size
pea (a0) ; start address
move.w #$14,-(a7)
trap #1 ; Maddalt()
lea 10(a7),a7

lea print3,a0
bra.s .exit

isbootup move.l d0,$5a8.w ; make valid
move.l d1,$5a4.w ; alt memtop

move.l #32<<20,-(a7) ; size
pea $01000000.l ; start address
move.w #$14,-(a7)
trap #1
lea 10(a7),a7

lea print1,a0

exit pea (a0)
move.w #9,-(a7)
trap #1
addq.l #6,a7
```

```
clr.w -(a7)
trap #1 ; Pterm
illegal

DATA
print1: dc.b $d,$a,$1b,'p'
dc.b ' Bootup ',$1b,'q',$d,$a,0
print2: dc.b 7,$d,$a,$1b,'p'
dc.b ' Error! ',$1b,'q',$d,$a,0
print3: dc.b $d,$a,$1b,'p'
dc.b ' Adding 32 Meg ',$1b,'q',$d,$a,0
```

3044. Re: line length was: Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: gryf@hrzpub.tu-darmstadt.de
Message-ID: <6bujkp$e8d$1@sun27.hrz.tu-darmstadt.de>
Source record: 107696

Hi!

In article <34E1BD5A.12D5@cfcsc.dnd.ca>,
Ken Macdonald <macdonald@cfcsc.dnd.ca> writes:
>> In this message ? There is "only" X-Mailer.
>> Pascal, surfing the web on his Falcon...
> funny, this is what I see
> [...]

That's what you see in Pascal's message, but of course he was refering to
Mille's message.

> Xref: news.uunet.ca comp.sys.atari.st:173888

This line is not inserted by the newsreader, but by the newsserver you're
using. That's why I see

Xref: news.tu-darmstadt.de comp.sys.atari.st:137668

instead in Pascal's posting.

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de

3045. Mail and news clients (was: Re: Has Atari moved to germany? :-))

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: gryf@hrzpub.tu-darmstadt.de
Message-ID: <6buk9oeme1@sun27.hrz.tu-darmstadt.de>
Source record: 107697

Hi!

In article <6bqien$2as$1@due.unit.no>,
Jo Even Skarstein <joska@pingle.nvg.ntnu.no> writes:
> [About tin] It's the 'pine' of newsreaders :-)

And that's why I don't like it ;) I prefer mutt for eMail and knews for UseNet. Both support threading (yes, mutt can thread mail folders and displays a message tree, which is very useful for mailing lists) and MIME. knews also supports inline images, especially useful for regular readers of the alt.binary.pictures.* groups ;) And I can't say tin's threading feature is better than that of knews. Of course, knews is X11 only, so not useable with TOS (I know about the X port for MiNT, but it's IMO too experimental for any serious use). mutt has been ported to MiNT-Net, though (but maybe not the latest version).

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) binder@rbg.informatik.tu-darmstadt.de
PGP-key available on request! gryf@hrzpub.tu-darmstadt.de

3046. Re: Mail and news clients

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: Jo Even Skarstein <joska@pingle.nvg.ntnu.no>
Message-ID: <6bum1jnat1@due.unit.no>
Source record: 107698

Thomas Binder <gryf@hrzpub.tu-darmstadt.de> wrote:
>> [About tin] It's the 'pine' of newsreaders :-)

> And that's why I don't like it ;) I prefer mutt for eMail and knews for
> UseNet. Both support threading (yes, mutt can thread mail folders and
> displays a message tree, which is very useful for mailing lists) and MIME.

tin 1.4 has mutt-like threading, i.e. a message tree. Very nice
indeed! I don't like mutt that much though, I guess I'm just getting
used to pine. However, both are way better than any GEM/Windows/MacOS
mail-readers I've ever seen.

> of the alt.binary.pictures.* groups ;) And I can't say tin's threading
> feature is better than that of knews. Of course, knews is X11 only, so not

tin 1.4 is only beta, I've compiled a fairly recent one and uploaded
it to ftp.funet.fi if you want to try it. It's a 68020-> binary
though, if you have a 68000 I can build a pure 68k binary as well.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

3047. Re: Boot Programs and Magic

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <34e2dea0407a01@club-internet.fr>
Source record: 107699

Hello,

in article <199802111026.a41736@h.maus.de>
Frank Perrey wrote:

(snip)
> is to put AUTOEXEC.BAT into your autofolder. It's an ASCII-file containing
> (any!) path and name of all programs that should be started as AUTOFOLDER-
> programs under Magic. If Magic finds AUTOEXEC.BAT in Autofolder it ignores
> every program not found in this file. Another good reason using
> AUTOEXEC.BAT
> is Magic's ability to start the included programs following their
> appearance
> row by row ignoring their physical order. So if your bootselector is the
(snip)

Thanx for this explanation.

--
Pascal, surfing the web on his Falcon...

3048. Re: Converting GEM graphic format to PC

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: max01@soltec.net
Message-ID: <34e2e25d.3127476@news.soltec.net>
Source record: 107700

Havewilsonr@interlog.com (Robert Wilson) wrote:

>In article <6bfmk6$nsp@hermes.fundp.ac.be>, alyre.chiasson@fundp.ac.be
>says...
>
>Corel Draw 3 does a reasonable job but not perfect. I don't think that
>they kept the feature in later versions. Have you looked at Hijack?
>>
>>
Have you tried Paint Shop Pro. I use the 4.04 version to convert
IMG's from the Spinster Graphics CD for use in Microsoft Publisher.
Works great and Paint Shop Pro is shareware, you can download it from
the net.

3049. CAB TABLES

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34e3e58c.2214078@news.zetnet.co.uk>
Source record: 107701

When viewing Tables with CAB they seem to be transparent, even after I set every cell background colours, still they are transparent,

I have done workaraound so CAB doesnt show a background, only Netscape or MIE will load and display them,

But is there another way.. how have others tackled this problem, or maybe its not a problem, maybe I am doing summat wrong?

.-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

---------- Join the ST+ Mailing list ----------
email Majordomo@spodden.zetnet.co.uk and Put subscribe stplus

3050. Re: Where can I get non-emulator games?

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: CSC6MCC@leeds.ack!.uk
Message-ID: <6bus45$d3s_001@leeds.ac.uk>
Source record: 107702

In article <6brrjj$h7b$1@news.stortek.com>,
bales@hol.DELETE.THIS.fr (Nicholas Bales) wrote:
>In article <34e1617f.0@calwebnnrp>, jblenkle@calweb.com
>(Joe Blenkle) wrote:
>>Can anyone tell me where I can get games that will run on a
>>real ST (not emulator)?
>>
>>I am particularly interested in some old favorites:

[snip]

>They are copyrighted. What you are asking for is pirate
software.

You sure? I was positive that you could buy these things
from somewhere.

M Chaplain.

3051. Re: Boot Programs and Magic

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <34e302cec44791@club-internet.fr>
Source record: 107703

Hello,

in article <199802111026.a41736@h.maus.de>
Frank Perrey wrote:

> David Knight wrote
> >Stoop ran once Magic rebooted the system? This shouldn't (or least
> >doesn't in my case) happen. Stoop loads, I select my MagiC
> >configuration, Magic loads, resets the machine and continue processing
> >the auto folder from after the MagiC program.
>
> ...maybe it shouldn't happen but it's totally normal all autofolder
> programs are loaded after MagXboot. The easiest way to stop that behaviour

Yes, but a boot program (if used) have to be ran *before* magxboot and not
after it. I've no problem at all with Stoop v1.05b *at boot up*. When
magxboot is launch, it performs a warm boot (right ?) and Stoop should not
run again after a warm boot. The only drawback I have is that Stoop don't
run on Magic (to modify its config, etc...) but it's not a great problem.
If I want to do so, I get a message: "stack space exhausted" then error 39
"mï¿½moire insuffisante" (in French). I just don't use it that way and all
is good.

BTW I don't use Stoop v2.x 'cause I had crashes with it in single Tos.

--
Pascal, surfing the web on his Falcon...

3052. Re: line length was: Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <34e302cec44790@club-internet.fr>
Source record: 107704

Hello,

in article <6bujkp$e8d$1@sun27.hrz.tu-darmstadt.de>
Thomas Binder wrote:

> That's what you see in Pascal's message, but of course he was refering to
> Mille's message.

;-)

--
Pascal, surfing the web on his Falcon...

3053. Re: Boot Programs and Magic

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <34e302cec44792@club-internet.fr>
Source record: 107705

Hello,

in article <6bugj1$d2s$1@sun27.hrz.tu-darmstadt.de>
Thomas Binder wrote:

> It's a text file placed in the Auto folder which contains program names,
> one per line. If it exists, MagiC will use it to run Auto programs (in the
> order they appear in the file), rather than the contents of the real Auto
> folder.

Thank you too.
I keep on using Stoop.

--
Pascal, surfing the web on his Falcon...

3054. SYJET DRIVE

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: jagger@power.connexus.net.au
Message-ID: <34e30c40.0@news.internex.net.au>
Source record: 107706

I use a Falcon running hd driver v7.00 and a syjet 1.5 gig removable drive
for hd recording. The Syjet is partioned into 2 x 715 meg partitions.
I recently tried to view a frag map of a partition with 200meg of audio
data, in diamond edge 2.04, the frag map showed only one tiny green dot of
used space, but edge showed it 30 percent full on the bar graph.
I then ran disk medic which came up with 6,900 lost clusters, i selected
fix and lost quite a bit of data, most of which I now have back.
I then formated and partitioned abrand new disk and copied 100 meg or so
of data to it, the frag map was exactly the same, one tiny green dot.
Medic showed 7404 lost clusters, did a fix on that, ran medic again
and it came up with 230 lost clusters, fixed that too but frag map still
the same. Otherwise the drive seems to perform excellently!
I have double checked my hd driver settings, they seem to be correct.

Does any one have any ideas on this?
Is there a later version of Diamond edge 2.04, or another prg
that can sucessfully handle this drive?
Any ideas would be greatly appreciated, it seems impossible to use a hard
drive for professional audio if I can't defrag it.

__
|__| jagger@connexus.apana.org.au
| __ \ / ___\ / ____/ __ _ __ \
| |/ __ _/ /_/ > /_/ > ___/| | \/
/__| (____ /___ /___ / ___ >__|
______| \//_____//_____/ \/
<=====================================>
NEWGROOVE STUDIOS Melbourne Australia

3055. Re: Mail and news clients

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: gryf@hrzpub.tu-darmstadt.de
Message-ID: <6bv2isjeq1@sun27.hrz.tu-darmstadt.de>
Source record: 107707

Hi!

In article <6bum1jnat1@due.unit.no>,
Jo Even Skarstein <joska@pingle.nvg.ntnu.no> writes:
> tin 1.4 has mutt-like threading, i.e. a message tree.

Did I deny that, or is tin now also able to read mail? I wanted to point out that mutt offers threading for eMail, and not just that pseudo-threading recent versions of pine have (AFAIK).

I also like the additional support (besides the already mentioned threading) for mailing lists found in mutt, e.g. have different config files for certain folders, reply to mailing list mails without having to care to send to the mailing list's address only, etc.

But of course if you're used to pine and like it, I won't bash you for that ;)

> However, both are way better than any GEM/Windows/MacOS
> mail-readers I've ever seen.

Yes. I prefer reading and replying eMail without having to use the mouse all the time, too. Note, though, that I don't use any of the named programs on my Falcon, as I usually read news and mail at the university, on a Linux box.

> tin 1.4 is only beta, I've compiled a fairly recent one and uploaded
> it to ftp.funet.fi if you want to try it. It's a 68020-> binary
> though, if you have a 68000 I can build a pure 68k binary as well.

See above. If someone else wants it, OK, but I won't have use for it ...

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de

3056. Old Antic articles at www.atarimagazines.com

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: Ng <ngykian@pc.jaring.my>
Message-ID: <01bd36a3$b3dfce00$d0cf8ea1@default>
Source record: 107708

Check it out !

Bye,

NYK

3057. problem w/ HD DRiver/ICD w/ Quantum Fireball 2.1 and TT

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: Nima Montaser <nima@nortel.ca.DEATHTOSPAM>
Message-ID: <34E31A86.443D@nortel.ca.DEATHTOSPAM>
Source record: 107709

Hi,
I was wondering if anybody has ever come across this problem.
I have been trying to install a brand new Quantum Fireball SCSI
2.1G on a friends TT TOS 3.1, but I have had no luck:
He BTW wants to use it for Cubase Audio D2D recording.

I have used ICDPRO v6.5.5, HD Driver 6.1?, ATARI driver (ARGHHH!).
Here is what happens:

Upon starting the system, HD driver doesn't even see it. Its ID selector
doesn't even see it. Very strange.

ATARI's driver fails to see it too.

However, ICD's driver and ID selector sees it with no problems. ICD can
format and partition without any problems and I can install the driver
on it.
However, ICD is not compatible with Cubase Audio.

I assume that HD DRiver v 6 is (anybody knows??)
I can only run HD DRiver after I have booted with ICD. (I double
click on the program from the desktop)
In which case, both HD DRiver and its ID selector program see it just
fine. (i.e, after having booted with ICD) This is very strange.

Lastly, when I run HD DRiver after ICD, Cubase doesn't want to recognize
the key.

As a final questions, does anybody know what driver can be used
for running cubase Audio on such a drive? What is the max partition
limit?

Any help is appreciated.

--
NOTE:
Remove DEATHTOSPAM at the end of the email address in order
to reply. Thank you.

****

My opinions are strictly my own, and not that of my employer!

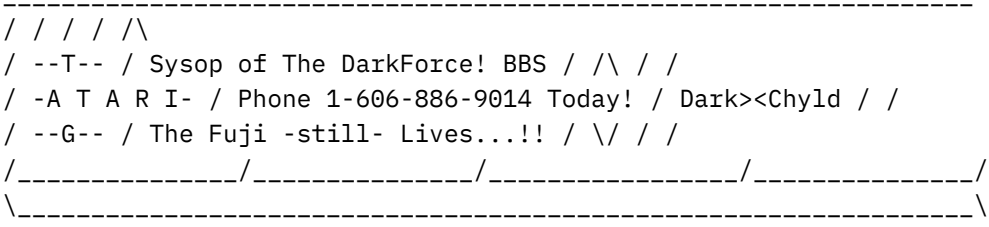
****

3058. Re: Bill Gates got one...

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6bv7bl$q44$2@news.campus.mci.net>
Source record: 107710

On 9 Feb 1998 12:46:40 , Miika Tervo wrote:
->In article <34D9BD7A.C1164E3C@stud.rma.ac.be>, saka@stud.rma.ac.be says...
->>
->>Listen to this,
->>
->>It's not a joke.
->>Yesterday Bill Gates was in Belgium. When he entered a building to give
->>a conference some one trow a cake with cream in his face. The guy who
->>did it could escape.
->
->Well ye' old Bill was a bit more carefull, when he arrived to Finland after
->Belgium.
->
->They had arranged that noone got closer than 10m of hime...seems like he
->doesn't like cakes that much :-)
->
->Regards,
->
->Miika

Hmm...so what is the record for accurate pie-throwing? 10m? Thats what,
about 32-33 feet? Still seems "do-able"! <big grin>



3059. IDE-HD on a Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: atari@hem1.passagen.se
Message-ID: <6bv8cnnvp1@cubacola.tninet.se>
Source record: 107711

Hi all!

I use my Falcon with several SCSI-units.
Can I use a internal IDE-drive as well to boot with?

What modifications do I need to do or is it so easy that I just have to open my machine and plug-in the IDE?
What about its power supply etc?

What dimensions should a drive like this have?
I use the original Falcon/ST case.

..and I still use AHDI.

The background:

It takes ages to boot MagiC 5.20, before the systems finds my SCSI-units. I was in touch with Daniel Hedberg about MagiCPatch, but it will take some time to develop a new one.

If a crash appaer, I will save my SCSI-HD.

I don't have to turn on the SCSI-units if I'm going to play a game etc.

Best Regards

Mille Babic mailto:atari@ebox.tninet.se
WWW: http://hem1.passagen.se/atari
Atari Falcon 40 MHz, 12MB RAM, 1.0GB+540MB HD
ASH MagiC 5.20, jinnee 1.0, CAB 2.6
ASH Fiffi 1.04 & Emailer 1.0

3060. Re: Score one for me!

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6bv8eg$q44$3@news.campus.mci.net>
Source record: 107712

On 9 Feb 1998 19:21:11 , James Burr wrote:

<major-league "snip>

->I thought it was about time I went on the offensive for my computer
->instead of always defending it. I made those salesmen feel so stupid
->yesterday. They were noticeably embarrassed and rightly so.
->
->Later,
-> James

Bravo! Good for you, James! Nowhere is it written that just because we are in the minority, that we have to take it on the chin, so to speak!

Just sat my Nemesized Falcon down in front of one of my PC owning "friends" and compared demos... Not familiar with the PC demo scene so I can't give you names but he showed me 5 or 10. Then I showed him Joint-Venture, The Lost Blubb, Sonolumininesence, Sili-con Carne, Hydroxyd, Ignis, Eggstasy, Firestarter, Scarface, and finally the 2 new ones from The Dead Hackers Society -- Liquid Fire and Dream Dimension...

His PC demos were okay, but ours were definitely a match and more...Then we compared hardware..He was running a P166 with 32 megs of Ram. He was amazed at what the Falcon was capable of doing with its stock hardware.

I think what really got his goat though was the fact that I ran all of my demos straight from my Geneva/NeoDesk desktop, without any exertion at all...Needless to say, he had to re-boot several times (to clear out memory-his words, not mine), and most of the demos had to be run from a "clean" system, without anything else running... <big grin>

____
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

3061. Re: Cab v2.5/Gemjing Question

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6bv8qp$q44$4@news.campus.mci.net>
Source record: 107713

On 10 Feb 1998 00:13:20, =?ISO-8859-1?Q?G=F6tz_Hoffart?= wrote:

->Sorry, I've got to post some old answers of me, since they never
->appeared in this newsgroup due to a gateway that's not working properly.

No problem, thanks for your reply!

->What version of GEMJing do you use? The latest version is 1.06. Download
->it from my homepage.

I'll have to look, but its the version that comes with Cab v2.5. I'll
d/l that today, thanks! ;-)

->Oh, you have no pre-emptive Multitasking? Otherwise you could change the
->link and CAB will stop GEMJing playing.

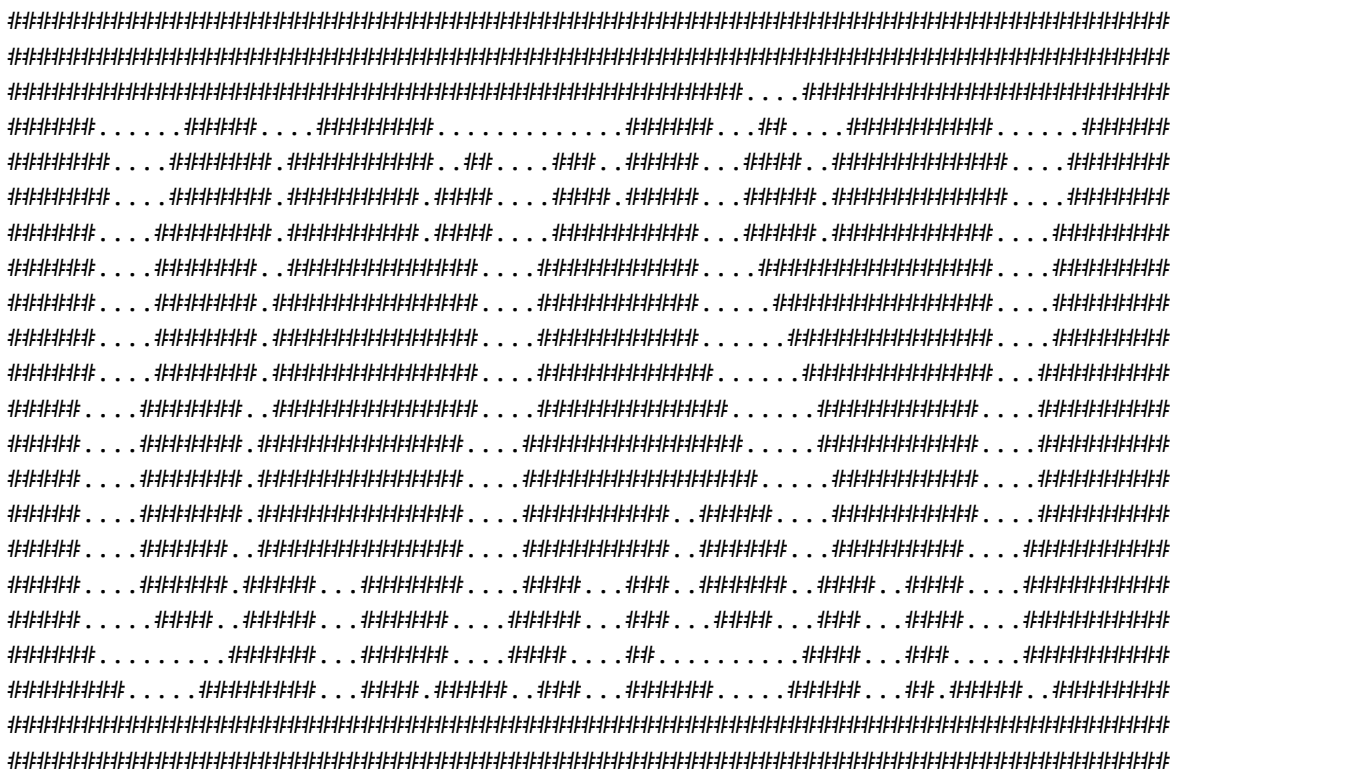
No, I don't have "pre-emptive" multitasking, but I do have co-operative
multitasking with Geneva/NeoDesk.

Thanks again...

```
_____________________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

3062. [WEB] U.T.S.I update 12-02-1998

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: dipching@ping.be
Message-ID: <6bv94pfoi2@news3.Belgium.EU.net>
Source record: 107714



Hello everyone, you can now find about 673 atari programs url links in
the U.T.S.I ...

A new page has been created and can be accessed from the main U.T.S.I
page ... it's called GRAPHIC LINKS page and is just about showing the
main atari companies (resellers, developers and so on) with graphical
links ... you'll find there the companies logos ...

Note it exist only one place (for the moment ...) from where you can
access this new page ... it's at PRG-IND2.HTM

Also thanks to everyone who is participating at the UTSI when sending
their remarks, found wrong links, contribution and so ...
THANK YOU very much for all these friendly people who are ALSO
maintaining the U.T.S.I

Jo Vandeweghe

```
//////////////////////////////////////////////////////
/ /
/ http://ping4.ping.be/dipching-drulkhor/PRG-IND.HTM /
/ /
//////////////////////////////////////////////////////
```

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* DL VIEWER *
-e-
* EB_MODEL * EASY BAT * EASY STITCH * EUREKA * EZ-ART PROFESSIONAL *
-f-
* FILTER * FIX-A-GIF * FIXPIX * FLI TO FLM * FLI VIEWER * FLX WORK PACK *
* FRACTALES/ROSACES *
-g-
* GEMGIF * GIF TO ASCII * GIF TO FLM * GODPAINT * GRAFTOOL *
-i-
* IFF2TGA * IKARUS * IMG-FLY *
-j-
* JPEG6A *
-k-
* KANDINSKY * KANDRAFT * KANDRAW *
-m-
* M_PLAYER * M&E SYSTEM * MFRACTST demo * MFRACTT demo * MGIF *
* MPEGDSP * MUNCH demo *
-n-
* NECKDREH *
-o-
* OFF-AXIS demo * OVERLAY II demo *
-p-
* PAPILLON demo * PFRACT * PHOTOGEN * PHOTOLINE demo * PICCOLO *
* PICLOAD * POSITIVE IMAGE demo * POV3 * POV-RAY 3.01 *

```
-r-
* RAGE * RAYVERTER * REMBRANDT * RIM FLM * RIM TIM *
-s-
* SCOOTER-PCB demo * SCRIBE * SMALL FRACTAL GENERATOR * SPEED OF LIGHT *
* SPEED PRINT * ST2TTPIC *
-t-
* TT GRAY MODE demo * TTHISHOT *
-u-
* UNIQUE FRACTAL GENERATOR *
-v-
* VIDELITY demo * VIDEL INSIDE * VIDEO EDIT * VIEWER *
-w-
* WHIRLGIF *

------------------------------------------------------------------------
------------------------- PROGRAMMING -----42-----
------------------------------------------------------------------------
-a-
* AGILE * A LA CARD *
-b-
* BSS DEBUG demo *
-c-
* CSTATIST *
-d-
* DREAMS demo * DSP EDIT *
-f-
* FACE VALUE info *
-g-
* GCCSHELL * GENERIC STOS FIXER * GFA-BASIC DEVKIT * GFA BASIC RUN ONLY *
* GFA-BASIC TIPS * GFA_FLYD * GFA MENU * GFA_PATCH * GFA GEM SHELL *
* GFA XREF *
-h-
* HUSITA *
-i-
* INCLUDES *
-k-
* KGMDTOOL *
-l-
* LOCKSMITH *
-m-
* MAKEFAST * MEGAMAX MODULA-2 * MNILU TRANQUIL *
-o-
* OASES * OBJECT GEM * OMIKRON BASIC demo *
-r-
* RELOCATE * RSC2CODE *
-s-
* SDTIDYUP * SOCKET C LIBRARY * STOS BASIC * STOS FALCON EXT. *
-t-
* TMTOOL *
-u-
```

```
* USET2GT-LIBRARY *
-v-
* VISUAL ASSEMBLER *
-w-
* WINCONF * WINDOM * WINDGEM6 * WINEDIT * WINRSC * WINVDI *

------------------------------------------------------------------------
------------------------- TEXT -----41-----
------------------------------------------------------------------------
-a-
* ALIGN TOOLS CXM demo * AUSSCHIESS CXM demo *
-b-
* BARCODE CXM demo *
-c-
* CALAMUS SL 96 demo * CALIPSO PS IMPORT CXM demo * CLIX *
-d-
* DA'S LAYOUT demo *
-e-
* EDDIE CXM demo * EDITH PRO * EDIT PLUS demo * EVEREST *
-f-
* FEINDATEN CXM demo * FIGLET * FONT MANAGER demo * FONT SORTER demo *
* FRANKLIN CXM demo *
-g-
* GHOSTSCRIPT *
-i-
* IDEALIST * IMPRIME * INDEXER CXM demo *
-k-
* KONTEXT *
-n-
* NOTIZ *
-p-
* PAGESTREAM 2.2B * PAINT CXM demo * PAPYRUS 5 demo *
* PERSONALISIERUNG CXM demo * POCALCON * POSITIONNER CXM demo *
* POSTSCRIPT LEVEL 2 demo *
-q-
* QED *
r-
* REWRITER * RST2STG * RTF IMPORT CXM demo *
-s-
* STENO demo * SUPERVIEW *
-t-
* TEXT ANALYSER * TEXT TOOLS * TWP *
-u-
* UDO *
-w-
* WP2 * WPG *

------------------------------------------------------------------------
------------------------- MINT ----------------------------------17-
------------------------------------------------------------------------
-d-
```

* DUFTP *
-e-
* ELVIS *
-g-
* GLUESTIK *
-k-
* KILLER *
-m-
* MIDNIGHT COMMANDER * MINT KERNEL * MINTNET * MINT TOOLS * MUPFEL *
* MUPFEL TOOLS *
-n-
* NCURSES * NCURSES PROGRAMS demo *
-p-
* PPPD 115200 BPS *
-s-
* SPIN! *
-t-
* TERMINFO/TERMCAP FOR TOSWIN II * TOSWIN II PATCHED *
-v-
* VIRTUAL CONSOLES *

------------------------ LINUX -------------------------------------6-
---
-a-
* ATARI BOOTSTRAP *
-l-
* LINUX KERNEL 2.0.31 * LINUX KERNEL 2.0.33 * LINUX KERNEL 2.1.72 *
* LINUX KERNEL AB040/NEMESIS * LINUX START-UP AB040 *

------------------------ UTILITY - ACCESSORIES --------------------26-
---
-numbers-
* 1STGUIDE *
-a-
* ACCS * ADRESSE * AFTERBURNER040 ACC *
-c-
* CALLFSEL CPX * CAR_REG CPX * CARDFILE demo * CESTINA * CHAR_TAB CPX *
* CLOCK CPX * COPS * CPX-E * CPXSPY *
-d-
* DATE_DAY CPX * DIABLO CPX *
-f-
* FREEDOM2 *
-h-
* HORLOGEP *
-k-
* KEYCODES CPX *
-l-
* LED CLOCK *
-m-

```
* MAUS SPEEDER *
-p-
* POSTCODES CPX *
-s-
* STAMPS CPX * STDCODES CPX *
-w-
* WAY_PNTS CPX * WINCOLOR CPX *
-z-
* Z-CONTROL *

---------------------------------------------------------------------
------------------------ UTILITY - ARCHIVERS ----------------------17-
---------------------------------------------------------------------
-a-
* ARC 6.02 * ARJ 9.97A * AUTO-D-PACK *
-d-
* DNS-S.A.S.S *
-f-
* FLEXIARC *
-g-
* GZIP 1.24 *
-j-
* JAY MSA ARCHIVER *
-l-
* LHARC 3.13 * LHARC SHELL 3.10 *
-p-
* PACSHELL 3.01 * PFX_AFX REV K *
-s-
* SON OF S.A.S.S * STZIP 2.6 *
-t-
* TAR 1.112 * TWO IN ONE *
-u-
* UNRAR 1.0 *
-z-
* ZIP 2.0 * ZOO 2.1 *

---------------------------------------------------------------------
------------------------- UTILITY - BOOT -------------------------10-
---------------------------------------------------------------------
-b-
* BOOTCONF *
-d-
* DIRSORT * DMV-BOOT *
-g-
* GIB DOS *
-m-
* MENU * MOUSE BOOT IV * MOUSE BOOT CUSTOMIZER *
-s-
* STOOP2 *
-w-
* WATCH *
```

-x-
* X-BOOT *

------------------------- UTILITY - DESKTOP -----85-----

-a-
* ACLOCK * ACALC * AGENDA * AFREE * AKILL * ALICE * APP-LIST * AREAL36 *
* ARROWFIX * ASSAVER * ATARI ENVIRONMENT MANAGER * ATARI PERSONNAL ORGANIZER *
* AUTO CLOCK * AV-SERVER * AV-TEST *
b-
* BAVARIA EVENT MANAGER * BUBBLE GEM *
-c-
* CADENZA ADDRESS BOOK * CALC IT * C'EST QUOI DONC * CLEANSCR *
* CLIPBOARD+ * CLOCKY * CLOCKY 2.0 SETTER demo * CLOCKY 2.03 beta * COLOR TT *
-d-
* DOKTOR K * DOSHUTDOWN * DOUBLE2 ST * DRAGFONT *
-f-
* FOZCI * FPU TEST *
-g-
* GEM-INIT * GEMINI * GEMSPOOLER * GENEVA demo * GOD-UTILS *
-h-
* HARDWARE * HELL-O-CALC *
-i-
* IN TOUCH demo * IPHYGENIE *
-j-
* JAY GROUPS * JAYSHELL * JINNEE demo *
-k-
* KBDSWITCH * KEYBOARD RESET *
-l-
* LAUNCHER II * LOCKOUT *
-m-
* M-DESK * MAGIC!CONF * MAGTOROM * MAGXUFSL * MENU INFO * MICRO ICON RSC *
* MULTIDIALOG * MYRIAD *
-n-
* NEODESK demo * NOSEY II * NOTES *
-o-
* OLGA * ONE JACK *
-p-
* PARALLEL COPY * PARALLEL COPY 3 SIMULATOR * PASSWORD * PICDESK *
-r-
* RECHNUNK * REDRAW *
-s-
* SHADES OF BLACK * SHOWM * SHUTDOWN * SILKMOUSE * START ME UP *
* STEWART * SYS INFO *
-t-
* TASKBAR * THING * TINTAX * TO DO *
-u-
* UKEX *
-v-

* V-DESK * VIDIFONT *
-w-
* WINDIALOG * WINX *
-x-
* XAAES * XTASK *
-z-
* ZEIG'S MIR *

------------------------- UTILITY - DISKS -----27-----

-a-
* AHDI 6.06 update *
-b-
* BIG DOS 0.8 *
-c-
* CBHD *
-d-
* DISK CAKE * DISKLAB * DISKUS demo * DSKCHK *
-e-
* EGALE * EXTENDOS PRO update to 2.4 *
-g-
* GEMAR *
-h-
* HDDRIVER demo * HOW FAST *
-i-
* IOTOOLS *
-j-
* JAY FORMATTER *
-m-
* METADOS 2.7 * META_AB040 *
-p-
* PUMP UP
-s-
* SCSI 2 STANDARD * SED * SEEKMS * SHREDR PLUS *
-t-
* TESTSCSI * THE FILLER *
-v-
* VIRTUAL DRIVE *
-w-
* WRITE PROTECT *
-x-
* XHDI SPECIFICATIONS * XTERMINE *

------------------------- UTILITY - DIVERSES ----------------------68-
---
-a-
* ACCMAN demo * ADDRESSLAB * ATARI BIBLE * ATARIST SHAREWARE BUNDLE *
* AZIMUTH *
-b-

* BAD SHELL * BAND NAMES * BIBLIO * BLAISE * BOHRMEISTER demo *
-c-
* CLA-VDHL * COLACALC * CURRENCY CONVERTER *
-d-
* DECOUPE * DNS FORMFEED *
-e-
* EGALE *
-f-
* FAMILLE * FAMILY ROOTS demo * FIRST MILLION * FOX * FSM EDIT * FSM SYNTH *
-g-
* GEM DEU * GEMNMR * GEMVELOPE * GLEICHUNG *
-h-
* HOT!STAT * HYP2GDOS * HYP2TXT * HYPTREE *
-i-
* INTERACTIVE ORDER FORM GENERATOR *
-j-
* JEDI *
-k-
* KANQUOTE *
-l-
* LOGBUCH * LOOK BY GEN * LOWERUP *
-m-
* MAKE MOD LIST * MC68040 CONFIG TOOL * MEGAFLI *
-n-
* NUMBER *
-o-
* OCR * OVER CADRE *
-p-
* PHEM * PHUNITS * PHWORLDCLOCK * POSTAL * POVSHELL * POWER SAVER *
* PRINT IT * PROFILE *
-r-
* ROMAN *
-s-
* SEABEAR * SET_DEV7 * SGSCAN * SHAU'RI * SM124 COLOR EMULATOR *
* SM124 EMULATOR demo * SPEEDOMETER * STATFOOT * STE TO FALCON *
* STUPIDO * ST-GUIDE TOOLS *
-t-
* TEXEL demo * THE RECIPE BOX demo * THOUGHT demo * TURBO VEILLE *
-w-
* WAITTIME * WORLD CLOCK *

---------- UTILITY - DRIVERS ----------10-

-a-
* AB040 TOOLKIT *
-g-
* GDPS-DOKU *
-h-
* HP SCANNER DRIVER demo *

```
-l-
* LACESCAN *
-m-
* MUSTEK DRIVER demo *
-n-
* NEMESIS CPX MODULE * NEMESIS SOFT UPDATE *
-p-
* PNP TOS *
-s-
* SM194 DRIVER * SWITCH *

------------------------------------------------------------------------
------------------------- UTILITY - MEMORY -----11-----
------------------------------------------------------------------------
-numbers-
* 25MBSTE * 680x0CAC *
-f-
* FAST FLAG *
-g-
* GEMRAM * GODLOAD *
-m-
* MEMFILE *
-n-
* NVRAM *
-o-
* OUTSIDE demo *
-p-
* PSYGHAM *
-r-
* ROMSPEED *
-s-
* SHBUF *

------------------------------------------------------------------------
------------------------- UTILITY - WWW --------------------------13-
------------------------------------------------------------------------
-numbers-
* 8859-1 FONT *
-b-
* BASE HTML ULTIME *
-d-
* DOITF030 * DOITSOFT *
-h-
* HP-PENGUIN * HTML2TXT * HTML 3.2 KRZ * HTML HELP *
-j-
* JOE *
-m-
* MIME2AV *
-t-
* TABI *
-w-
```

* WEB SPINNER *
-x-
* XMSG *

---------- TOTAL NUMBER OF INDEXED PROGRAMS -----673-----

Yours

Jo

--

Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
en francais >>> http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
in english >> http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
en francais >>> http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
in english >> http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

3063. Re: Display Question

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6bv9dn$q44$5@news.campus.mci.net>
Source record: 107715

On 11 Feb 1998 19:56:59, ComDungeon wrote:

->While I might use Atari computers and run a retail store supporting Atari
->products, I still find that I have a LOT to learn about the computers.

<snip>

->Has anyone else noticed this? Is this a common occurance in Med Res? Is the
->reason for the problem I'm noticing because these programs were meant to be
->displayed in Hi Res? Or am I getting more confused in my old age than I
->thought?

Med. Res. does cause a problem with some apps/utils. Selectric, the pop.
file-selector replacement util. immediately springs to mind...

Al, if you are going to be using this particular computer for the business
end of things, you'd probably be better off picking up a cheap SM124 any-
ways. You'll get more on-screen info and better res. to boot. Just a semi-
random thought... ;-)

____
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

3064. Re: RE:Semper...

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6bv9hv$q44$6@news.campus.mci.net>
Source record: 107716

On 10 Feb 98 13:43:08 +, BB_Ton wrote:

->Semper is still supported, by an other developer that is.
->I am official Semper support and testsite.
->You can download Semper and other FTN miler stuff
->from my internet site.
->http://www.bbst.demon.nl/software.htm
->I can also provide you with a demo-key
->good luck
->
->Ton Ketting
->BBST services
->---
-> * Origin: Stuur eens wat nieuws ??? (2:286/503.1)

Thanks, I'll do that sometime today! ;-)

```
_____________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

3065. Re: Texel

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6bvbeicpl1@news1.inet.tele.dk>
Source record: 107717

>From: Frank Szymanski <franks@kaa.bbn.hp.com>
>Date: Thu, 12 Feb 1998 08:43:07 +0100
>
>I am reading this posting with Netscrap 4.04. Is it possible either in Netscape
>or in ASH-Emailer to wrap those long lines?

The lines wrap fine in my version of Emailer.

cheers Joergen
--
Surfing the net on a ATARI Falcon 030, with CAB 2.6 on I-Conn.
Sending mail, reading news with ASH Emailer.
http://home3.inet.tele.dk/prunus/

3066. Re: CAB TABLES

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: dipching@ping.be
Message-ID: <6bvbmuicu1@news3.Belgium.EU.net>
Source record: 107718

On 12 Feb 1998 12:19:38, Tony Greenwood wrote:
>
>When viewing Tables with CAB they seem to be transparent, even after I
>set every cell background colours, still they are transparent,

It's not normal ... cells background are not transparent at all with
CAB ... just look at the U.T.S.I ... Which version of CAB are you
using ? ... I use the 2.5d.

Jo

3067. Is anybody there ???

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: simon.walton@zetnet.co.uk
Message-ID: <6bvcne$v8f$1@irk.zetnet.co.uk>
Source record: 107719

Please reply if you can see this message.

I've been experimenting with mint and multitasking lately and I think I've messed up my comms setup. No messages are getiing through from my postbox. I'm typing this online to see if there is a difference.

Cheers! Simon.

3068. ST hard drive

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: nospam@nospam.net
Message-ID: <nospam-1202981826020001@ppp206.enterprise.net>
Source record: 107720

I have an STe with a hard drive.
Years ago I had a STf with a hard drive, but as far as I can
remember the hard drive only rotated when it was saving,
and stopped spinning when it had finished.
My present hard drive spins continuosly and I would prefer
it not to.
I am using ICD software/hardware.
Any ideas or is my memory of the quiet hard drive incorrect?
All hints ideas welcome.
My Email address is davyl@enterprise.net - or post to newsgroup

Thanks,
Davy Lamb

Reply to "davyl@enterprise.net"
The "nospam" address is used to try to reduce the spams I get!!

3069. Re: Has Atari... NEWSie update

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: atari@hem1.passagen.se
Message-ID: <6bvep9$9cr$1@cubacola.tninet.se>
Source record: 107721

>From: pricard@club-internet.fr (Pascal Ricard)
>X-Newsreader: Okami Version U1.33
>X-Sender: NEWSwatch v2.00 BETA #02 (Atari)
>
>Hello,
>
>
>It's even worth with Newsie 'cause it don't have a horizontal >slider
>(yet) :-(
>

Yes, the new just released version v0.86 of NEWSie doesn't support this either. Maybe someone should request the improvement.

BTW:
You will find it at:

http://user.tninet.se/~gcc561r/apps/

as well as Feb 12 versions of M_Player & MP_STE by TELLO Guillaume.

Best Regards

Mille Babic mailto:atari@ebox.tninet.se
WWW: http://hem1.passagen.se/atari
Atari Falcon 40 MHz, 12MB RAM, 1.0GB+540MB HD
ASH MagiC 5.20, jinnee 1.0, CAB 2.6
ASH Fiffi 1.04 & Emailer 1.0

3070. Re: IDE-HD on a Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: drojo@marlin.utmb.edu
Message-ID: <6bveq6rgk1@allele.utmb.edu>
Source record: 107722

Hi Mille.

: I use my Falcon with several SCSI-units.
: Can I use a internal IDE-drive as well to boot with?

Yes, you can.

: What modifications do I need to do or is it so easy that I just have to
open my machine and plug-in the IDE? : What about its power supply etc?

It's absolutely straightforward, I did install an IDE drive on my
falcon... the only thing you will need is a connector cable. The power
lines are included in the connector and this drives are not power hungry,
as they are designed for notebook computers. There is a HD installation
kit around, with the mountings and screws included... ask to the Falcon
Pro Center...

The only thing I don't know is how to know the right orientation
of the lines as the connector is symmetric. When I installed mine I just
trust in the 50% chance that i'll be right, and it worked!, but this is
not a good advice ;-).

: What dimensions should a drive like this have?
: I use the original Falcon/ST case.

It should be a 2.5" notebook drive. Note that a standard IDE drive will
work, but probably wont fit easily on a standard case. In this case a 2.5"
<-> 3.5" drive adaptor is required.

: ..and I still use AHDI.

No problem... unless it is an old version (well, all of them are :-)...
but I mean under v.5).

: It takes ages to boot MagiC 5.20, before the systems finds my
: SCSI-units. I was in touch with Daniel Hedberg about MagiCPatch, but it
: will take some time to develop a new one. If a crash appaer, I will save
: my SCSI-HD. I don't have to turn on the SCSI-units if I'm going to play
: a game etc.

You will get a quick boot with the IDE :-)

Hope this helps.

Daniel.

Daniel Rojo daniel.rojo@utmb.edu
University of Texas Medical Branch, Galveston

3071. Re: QUESTION!!!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: k.lever@zetnet.co.uk
Message-ID: <6bvfknvbp1@irk.zetnet.co.uk>
Source record: 107723

```
On 8 Feb 1998 22:00:14 , James Burr wrote:
KLWhere can I find an Atari IRC program that would work with CAB 2.5?
KLThanks in advance for your help.
KL
KLLater,
KL James
KL
KL
KL--------------------------------------------------------------------------
KL
KL Insert clever tag line here.
KL
KL--------------------------------------------------------------------------
KL
KL
KL You want Atari irc v.79
KL You can find it at :- www.users.zetnet.co.uk/rgoring/support/
KL.
Good luck,
Seeya,

Keith.

*****************************************************************
+ Keith Lever. ----------------- e.mail:- k.lever@zetnet.co.uk +
+ Atari 4160 ste-------Magic.V5-------NVDI V2.5-------CAB V2.5 +
*****************************************************************
I can feel my mind going-----------------`oooops'-------its gone!
```

3072. Wanted:Trackball

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: g.campbell@zetnet.co.uk
Message-ID: <6bvgdavck1@irk.zetnet.co.uk>
Source record: 107724

Hi All,

Anyone out there got a Trackball that they don't want and sell it to
me.I needs to work on an STE.

Thanks,

Catch you again,

Gordon....
E.mail: g.campbell@zetnet.co.uk
IRC: Tesla1

3073. Re: TT Question

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: lockwood@calcna.ab.ca
Message-ID: <6bvg3b$9mk@ds2.acs.ucalgary.ca>
Source record: 107725

On 11 Feb 1998 21:56:22, ComDungeon wrote:
> Is there any place on the Internet to go and maybe download a FAQ file
> for TT owners? The file might answer questions such as:

Point your browser to the most excellent MegaST and TT030 page
maintained by Martin-Eric Racine at

http://www.megacom.net/~q-funk/tt030.htm

Regards,

--
***** Please note my email has changed to lockwood@calcna.ab.ca *****

____/ /
/ / Frank Lockwood
__/ / Calgary, Alberta, Canada
__/ _______/ http://www.calcna.ab.ca/~lockwood/

3074. MagiC and symbolic links

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: g.campbell@zetnet.co.uk
Message-ID: <6bvi5r$vf7$1@irk.zetnet.co.uk>
Source record: 107726

Hi All,

Does anyone know what symbolic links are and how to use them? I is not very clear in the manuel how to use them.

What is Drive U used for?

Thanks,

Catch you again,

Gordon....
E.mail: g.campbell@zetnet.co.uk
IRC: Tesla1

3075. Re: IDE-HD on a Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: pjsmith@zetnet.co.uk
Message-ID: <78586666_000049_OASIS_NEWS@000049-zetnet.co.uk>
Source record: 107727

In article <6bv8cnnvp1@cubacola.tninet.se>
atari@hem1.passagen.se wrote:-

>
>Hi all!
>
>I use my Falcon with several SCSI-units.
>Can I use a internal IDE-drive as well to boot with?

Yes !
>
>What modifications do I need to do or is it so easy that I just have to open my machine
and plug-in the IDE?
>What about its power supply etc?

It's just a matter of fitting an internal Falcon ide drive.

>The background:
>
>It takes ages to boot MagiC 5.20, before the systems finds my SCSI-units. I was in touch
with Daniel Hedberg about MagiCPatch, but it will take some time to develop a new one.

There is a fix for MagiC that solves this problem I've forgotten the name
but it is Magic not AHDI that is the problem, It takes too long looking for
the IDE before SCSI. The patch fixes it So you dont have to get the IDE
drive after all :-)))

--

---
pjsmith@zetnet.co.uk

3076. New e-mailer for MiNT

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: martin.byttebier@ping.be
Message-ID: <34e351f82e5e551@ping.be>
Source record: 107728

He,

I just went to http://www.pwp.cz/atack/products/amail.html
and I found some information about 'amail' a new e-mailer for MiNT.
Very nice indeed. I hope it will be released very soon.

CU
Martin

--
****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But He uses a Hades 060 now

3077. Re: CAB TABLES

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34e9510a.1765850@news.zetnet.co.uk>
Source record: 107729

On 12 Feb 1998 17:32:14 GMT, in comp.sys.atari.st you wrote:

>On 12 Feb 1998 12:19:38, Tony Greenwood wrote:
>>
>>When viewing Tables with CAB they seem to be transparent, even after I
>>set every cell background colours, still they are transparent,
>
>It's not normal ... cells background are not transparent at all with

ahem! ???

>CAB ... just look at the U.T.S.I ... Which version of CAB are you

But what happens when you put a graphical background in ?, it shows
through the tables...yes or no please ?

>using ? ... I use the 2.5d.

CAB 1.5
CAB 2.0 demo
CAB 2.5d

I did download the page PRG-IND2.htm and added a background graphic
and the tables are transparent, please do try them. and let me know
then I know its not just me...Thanks :)

BTW this is on an ATARI in Medium and High rez

.

.-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

----------------- Join the ST+ Mailing list -----------------
email Majordomo@spodden.zetnet.co.uk and Put subscribe stplus

3078. Re: [WEB] U.T.S.I update 12-02-1998

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34e750ed.1736058@news.zetnet.co.uk>
Source record: 107730

On 12 Feb 1998 16:48:25 GMT, in comp.sys.atari.st you wrote:

>* SDTIDYUP * SOCKET C LIBRARY * STOS BASIC * STOS FALCON EXT. *

This is NOT STOS BASIC...You keep posting telling people you have STOS
BASIC, I keep posting telling you it is not and you keep posting
saying you wil fix this :))))))

.

.-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

----------------- Join the ST+ Mailing list -----------------
email Majordomo@spodden.zetnet.co.uk and Put subscribe stplus

3079. Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <28328_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 107731

```
*Hi Hallvard*, on 11 Feb 98 you wrote: ...respect, brethren
h>
h> On Tue 10-02-98 04:16, Harry Sideras
h>
>> I know that text lines ought to be less than 80 characters long, but
>> this is surely only because the reader software isn't capable of
>> wrapping lines properly. Really speaking this is the problem of the
>> reader being stuck in the stone-age.
h>
h> Well, many programs may be coming from "the stone age" (in the world
h> of computers and technology, the stone age isn't that far back and
h> things become old as soon as they hit the market.... almost), anyway
h> many people still use programs which relies on old standards which
h> have been decided on (I believe Peter (correct me if I'm wrong)
h> mentioned an RFC document where this was mentioned).

From my point of view, Atari programs could line-wrap in 1986. When I talk
of 'stone-age' I refer more to the mentality of the program design rather
than date it was programmed.

h> It's great if new features can be added on the mail/news *reading*
h> side of it, but adding proprieatory features when writing message is
h> pretty lame in my opinion. Just have a look at the HTML feature of
h> Netscape -I'm sure I'm not the only one who has become irritated by
h> people posting messages in HTML.
h>
h> I guess the next thing will be a new mailer from micro$oft where mail
h> is written in Word format, so that everybody should be forced to use
h> the same mailer as them ;-)

On the last point, I know I've seen Word format documents posted...

On the first point, yes I agree that using HTML in message areas is too far a
diversion from the standard to be acceptable without a new RFC, but the point
about line wrap is that the text remains in ASCII without control codes of
any type. I don't think this is too dramatic a departure.

h> However flashy new software may be, they shouldn't forget about the
h> users out there who don't have these features. After all, doing email
h> and news is communication between two or more people, and what kind
h> of communication will it be when each person "speaks his/her own
h> language"? just a thought.

I don't think there is a platform anywhere whose software is *incapable* of
handling line-wrapped ASCII if it wanted to.
```

>> Nevertheless, it is true to say that ASH are failing to support the
>> existing standards and should not really invent their own...
h>
h> That's exactly what they're trying to do, designing their own
h> standard for PPP connections to begin with. Plain stupidity if you
h> ask me!

I don't know anything about a new PPP standard, so I can't comment on that. However, it isn't the first time that an ASH product goes its own way and sticks two fingers up at any acknowledgement to accepted methods - both NVDI and Magic have been criticised in that respect long before CAB.

Stupidity is not a term I would use...

h> Are they trying to become the micro$oft of Atari/TOS computers?

..a certain arrogance, though, is very apparent, especially when it flies in the face of an RFC. In the limited world of Atari I'd say yes, programs under the banner of ASH do seem to have the same approach to its market as MicroSoft, but their products and authors lead the way in so many things it's hard to be surprised or to blame them tbh.

I would say that it's down to ASH to make their EMailer write with any line length showing on screen that they want, but to convert it to a maximum 80 character length on saving/exporting. They can fly in the face of the Atari market, but are unjustified in flying in the face of an Internet RFC.

However, a reader program worth its salt ought to make the issue academic in this day and age. This should not be an issue with software on as mature a platform as we have on our Atari machines.

--
Regards, Harry Sideras - UK Association of Atari User Groups
##*#

3080. Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <28329_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 107732

Hi Yves, on 10 Feb 98 you wrote: ...respect, brethren

y>
y> On Tue, 10 Feb 1998, Harry Sideras wrote:
>> I know that text lines ought to be less than 80 characters long, but
>> this is surely only because the reader software isn't capable of
>> wrapping lines properly.
y>
y> I am puzzled by your puzzlement.

B^{)

y> Surely, if your mail reader is smart enough to wrap lines to fit your
y> reading area, it is also capable of ignoring a few stray cr/lf
y> embedded in there for the benefit of us dinosaurs.

It is. I have no problem with either method, myself.

y> Also, I'm sure your text editor is capable of wrapping lines and
y> inserting end-of-line characters where needed. Some other
y> people's editors apparently don't. Old, outmoded software, no
y> doubt. ;-)

I have to say, I find the output from your own messages aggravating, because the lines end with a <CR> but no <space> character immediately preceding it. My reader takes this as a paragraph ending and will not allow me to read it in 85-column mode. I can live with it though...

When replying to your messages I actually go out of my way to reformat them to a longer line length, so the overall message covers less lines while falling within the maximum line length allowed. I do it as I re-read your message and I've got to the stage where I'm very fast at it, so it's not too much of a chore. I wish I didn't have to though.

What software do you use? Can the author update it?

y> Ascii e-mail/usenet has been around for a long time, and AFAIK proper
y> text formatting was always the responsibility of the sender. There
y> is still a large body of current software that works that way. So,
y> unless you're Microsoft or Netscape, why would you want to change
y> established usage just to break other people's software?

In principle I really *do* agree with you. In practise I would have hoped that reader software was of sufficient quality nowadays to make it an irrelevance, as I said in the last message. I've suggested a method to be used by the sending software that would cover both situations.

>> Nevertheless, it is true to say that ASH are failing to support the
>> existing standards and should not really invent their own...
y>
y> Precisely. Standards do change, but there's no need to be obnoxious
y> about it.

I sympathise with your point of view, but speak to your own software author
anyway...

--
Regards, Harry Sideras - UK Association of Atari User Groups
##*#

3081. White Rose Atari Group Meeting Date & Place

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <28330_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 107733

```
* Originally from Area 'W.R.A.G'
* Originally from Stephen F Barszczak on 2:250/303, 09 Feb 98 09:20:48
* Originally to All on 2:250/3000
* Forwarded by Stephen F Barszczak on 90:100/402, 09 Feb 98 09:21:56

Hi All

After some people not being able to gain access to the place of the last
meeting due to Brian being on the top floor, the next meeting will be held
at...

14 Camberly Mount
Holmewood
Bradford

on the 15th Feb 98

Anyone wanting details on how to get there please telephone 01274 826353
anytime before 9pm.

The door will be open from 1pm to 6pm ish.

Anyone wishing to bring there computer along can do so, and if you arrive an
hour early thats fine as it will enable you to get it set up before the
meeting.

For the first time there will be a small charge for refreshments of tea or
coffee (about 30p) per person.

Regards...STE....The Mad Pole.. E-Mail wrag@tgm-bbs.demon.co.uk
NetMail 2:250/303.0 90:100/402.0 95:150/202.0 51:6/402.0 100:101/102.0
---------------------------------------------------
W.R.A.G. Support BBS
TGM BBS on U.K. (01274) 562795 R.O.T.W. +44 1274 562795
-------------------Online 24 Hours---------------------

--
# Regards, Harry Sideras - UK Association of Atari User Groups #
*#########################################################*
# sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn #
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

3082. Re: Geneva

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: Kev <kevj@clara.net>
Message-ID: <01bd37f5$30e6f700$8f4f08c3@atarimad>
Source record: 107734

> There is a link to Gribnif's homepage at my site:
> http://www.tmisnet.com/~strads/hq/atari.html

Nice page :)

Kev.

3083. Re: ST hard drive

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6bvnhv$51o$1@roch.zetnet.co.uk>
Source record: 107735

On 12 Feb 1998 18:06:22, David Lamb wrote:
|Any ideas or is my memory of the quiet hard drive incorrect?

Almost certainly INCORRECT, David. You must have had an extraordinary
HD which only made a noise when it was moving the heads.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3084. Re: CAB TABLES

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: aclauss@rbg.informatik.th-darmstadt.de
Message-ID: <1d4chjw.z40x2q1xqxpogN@ppp264.stud.tu-darmstadt.de>
Source record: 107736

Tony Greenwood <paxton@zetnet.co.uk> wrote:

> When viewing Tables with CAB they seem to be transparent, even after I
> set every cell background colours, still they are transparent,

> But is there another way.. how have others tackled this problem, or
> maybe its not a problem, maybe I am doing summat wrong?

You must have done something wrong ;-)
Or you use a monochrome monitor and therefore can't see the
colours ;-)

What have you done to set the colors? Which version of CAB do you
use?

--
☐☐Alexander

3085. TDI Modula 2

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: leaver@netinfo.com.au
Message-ID: <887316478.606651@wilma>
Source record: 107737

Can anyone tell me where I might beg, buy or steal a copy of TDI
Modula 2 for the Atari, in a version that handles 8 byte LONGREALs.

My early version recognizes the LONGREAL type, but does nothing with
it and the arithmetic procedures are dummies.

David

David Leaver 10 Goodparla St,
Hawker, ACT 2614
e-mail leaver@netinfo.com.au Australia

3086. Re: Bill Gates got one...

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: markb <markb@netlink.net.au>
Message-ID: <34E1FD9D.7F3D@netlink.net.au>
Source record: 107782

Secret Master of the Internet Cabal wrote:
>
> In article <6br72vogt2@brokaw.wa.com>, csilver@No.Spam.Puke.com (Charles Silver)
wrote:
> >Gates seems to be a stable individual at this time. If he ever goes "rogue",
> >such as Howard Hughes, ALL could be at risk ;(The "Capital Value" of
> >MicroSoft and Intel exceeds India.
>
> Uhmm, excuse me, but I can assure you that Intel is NOT dependent on
> MicroSoft, nor are the software and hardware engineers at Intel particularly
> fond of MicroSoft. Sure, they work with M$ - they also work with a couple of
> Linux developers, with SCO (Unix), Hewlett-Packard, IBM, Novell, and many,
> many others.
>
> Don't make the mistake of thinking that Intel needs MicroSoft. It's the other
> way 'round.
>
> --
> Secret Master of the Cabal (There Is Now a Cabal)
> "NOBODY expects the SPAMMISH INQUISITION!" - James Cooley

Being in the industry, and selling WC's I will not use M$ software
(except the OS) on my machines. Nor will I use intel's CPU's. I cant see
how intel could live without M$. Linux and OS2 couldnt keep them afloat.
Bill gates has already gone rouge if you ask me. A world without choice
is not one I particulary want to live in. Pirate copies of Windoze is
the only reason Bill won. Hence I refuse to be bullied into spending
heaps on a machine that is no faster or better than my Falcon. I have
used Atari's since around 1983, I have used (and own) just about every
other computer too, but always come back to the Falcon.

3087. FS:ATARI STE ,CZ101

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: c-fus <c-fuss@ix.netcom.com>
Message-ID: <6bt7j9$e95@sjx-ixn4.ix.netcom.com>
Source record: 107783

```
CASIO cz 101 with mnls .....................$135

ATARI st computer with sc1224 COLOR monitor,
sf354 floppy drive, built in midi intrface,
EMAGIC notator SL sequence software
mannuals and loads of disk included! ........$200

all equipment is in exellent condition,
and trade offers are welcome ....... ::-)
```

3088. Re: Texel

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: hoffart@ruf.uni-freiburg.de
Message-ID: <19980212002127114751@isdn3-135.home.uni-freiburg.de>
Source record: 107784

Oliver Skelton <nospam@nospamb.com> wrote:

> Is it possible to use Texel with an alternative vector package?
>
> I have Kandinsky, and was planning to try to use them together..

Since Kandinsky doesnï¿½t know anything of TAD files or interaction with
Texel: no chance, sorry.

Regards
Gï¿½tz
--
Goetz Hoffart, University of Freiburg, Germany
e-mail: gh@fr.maus.de - MausNet, wo sonst? oo
binaries: hoffart@ruf.uni-freiburg.de --(">
WWW: http://hoffart.home.pages.de/

3089. Redacteur?

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: br946@torfree.net
Message-ID: <Eo8oI8.Hq6.0.sheppard@torfree.net>
Source record: 107785

I'd like to locate a used copy of the word processing program Redacteur for the Atari. My father and I use both Ataris and a Mac in connection with various writing and research projects and we'd like to acquire a more powerful WP program.

At this point I have little need for extensive graphics features or dictionaries, so the stripped-down "junior" version of Redacteur would suffice. I need a fast program which fully utilizes the typefaces resident in our HP4M laser printer. I would use Redacteur with an STe which has 4 megs of RAM. I have a second disk drive but no hard drive.

I understand that one should obtain at least version 3.15 as earlier releases of version 3 can present problems. I'd need the English version of the program along with the accompanying manual.

If you have a copy of Redacteur you no longer need, I'd appreciate your e-mailing me details regarding which version of the program you have and your asking price, including shipping costs to Toronto.

Thanks very much.

Lori Cartmell
br946@torfree.net
Toronto, Canada

3090. Re: News on Wen.Suite and STinG, was : Re: [ADV] Wen.Suite 2.40b ...

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eo8opw.o5J@suse.modem.stud.uni-hannover.de>
Source record: 107786

In article <34DF7ECF.A51@cfcsc.dnd.ca>,
Ken Macdonald <macdonald@cfcsc.dnd.ca> writes:

> this is unfortunate. have you also been corresponding with the
> Draconis/Adamas
> people about Adamas/Marathon using STing instead of Draconis?

Only indirectly. From what I've heard they'd do it, but they require some
kind of BSD sockets. So hopefully when I get the BSD library working, this
can be worked out.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3091. Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-02-12 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eo8o6A.o2w@suse.modem.stud.uni-hannover.de>
Source record: 107787

In article <6bo8kfqna1@zingo.tninet.se>,
fpc@dataphone.se (Jan Persson) writes:

>>Then maybe you should move it back. Windows e-mail clients at least conform to
>>Internet mail standards. Until the Emailer does that too, you have no fully
>>functional Atari platform. What about IRC on your "fully functional" platform
>>BTW ?
>
> Sorry to interrupt, but would YH be so kind and define the word "standards" in
> terms of e-mail clients, please.

Sure. The Internet has it's own standardization "council" (the IAB, Internet
Architecture Board) which is an independent group of people. They have pretty
tough requirements before anything can become a standard. Usually, when some-
thing new is developed, it's specification is posted as an RFC (Request For
Comment) in the Internet. Everybody can look at it, suggest changes, and test
it thoroughly. After a lot of experience has been gathered, generally a second
or even third version is specified and then posted as an RFC. On the way, the
"standards track level" increases from a proposed to draft standard before it
becomes a full standard eventually. The general process is described in form
of a standard itself. All protocols on the standards track are available as
separate documents, to be identified by the standards number.

All the documents can be downloaded from ftp.internic.net where they usually
appear first. RFCs are in the /rfc directory, while standards documents are
in the /std directory. A list of all RFCs can be found at

ftp://ftp.internic.net/rfc/rfc-index.txt

The up-to-date list of protocol status and more details on the standardization
process are in

ftp://ftp.internic.net/std/std1.txt

Now e-mail is only one single topic on which standards have been developed.
Check out the mentioned documents for more.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3092. Re: CAB TABLES

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: grayc@btm0qt.se.bel.alcatel.be
Message-ID: <GRAYC.98Feb13154532@btm0qt.se.bel.alcatel.be>
Source record: 107588

In article <6c1ebidoj1@sun27.hrz.tu-darmstadt.de>
aclauss@rbg.informatik.tu-darmstadt.de (Alexander Clauss) writes:

> [...] NN or NC never ignores the colors, even if it's certain, that
> the result will be unreadable. An there's no option (like in CAB)
> to tell NN/NC to igore all the color settings of the page.

Netscape® Communicator 4.04 (on SunOS at least) has a checkmark
"Always use my colors, overriding document"; it doesn't override
FONT COLOR though, which can easily result in disaster. :> And
their presentation in "images-off" mode is still awful - give me
CAB's "Text statt Bilder" mode any day.

In many respects CAB is the best GUI browser I know. And I'm talking
about v1.5! What was ASH's telephone number again?

--

Chris Gray

3093. FS, PX or Swap: Atari ST Software (UK)

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <887392108.2240.0.nnrp-09.c1ed1184@news.demon.co.uk>
Source record: 107589
Cross-posted to: comp.sys.atari.st,uk.adverts.computer

I have a selection of Atari ST titles for sale.

This List Updated 13/2/1998.

email: steve@steverosie.demon.co.uk

I'm looking out for the following, possible swap, part exchange etc...
SCSI external CD-ROM drive, Atari CD ROMS, 16-bit sampler
cartridge/hardware etc...

All are on original media. I may be interested in part exchange/swap W.H.Y.

Key:
ds = double sided disks
ss = single sided disks
?d = number of disks
meg = one meg of memory or more needed
ni = no instructions
nb = no box
NSTE = Not STE compatable

Please Note The Key Codes Are Only There For Guidance, I cannot be
responsable for in accuracies.

>>>>>>>>>> All prices are in UK Pounds (sterling) <<<<<<<<<<
^^^

Prices DO NOT include postage.

GAME COMPILATIONS

Hollywood Collection (5d,ni) 4
Ghostbuster II, Indiana Jones and the Last Crusade & Robocop
TNT (4d) 5
Xybots, Toobin, APB, Dragon Spirit and Hard Drivin'
Finale (4d) 5
Paperboy, Overlander, Ghost'sn' Goblins and Space Harrier (20 levels)
The Dream Team (5d, ds) 5
The Simpsons - Bart v' The Space Mutants, WWF Wrestlemania and
Terminator II 'Judgement Day'

SPORT TYPE GAMES

World Championship Soccer (1d,ds,nb) 2
Ballistix (1d,ss) 3
Superleague Soccer (1d,ss) 3
T.V Sports Football (1d,ss,nb) 3

Vector Championship Run (1d,ss) 3
Top Shot = Kick Off + Extra Time. (1d,ds) 4

SIMULATIONS

ATFII (Atdvanced Tactical Fighter II) (1d,ss) 2
Lombard RAC Rally (2d,ss,nb) 2
Their Finest Hour -The Battle of Britian (2d,ds) 5
Carrier Command (1d,ds) 5
Railroad Tycoon (2d,ds,meg) 15

STRATEGY, MIND AND ADVENTURE

Alpha Waves (1d,ss) 2
Go-Moku/Renju (1d,ss) 2
Federation of Free Traders [F.O.F.T] (2d,ss,nb) 2
Conflict Europe (1d,ss,nb) 2
Lords of Chaos (1d,ds) 3
Crash Garrett (2d,ss) 3
The Quest for the Time-Bird (3d,ds) 3
Tower of Babel (1d,ss) 3
Driller (1d,ss) 3
Populous (1d,ss) 3
Archipelagos (1d,ss) 3
Borodino (2d,ss) 3
'Nam 1965-1975 (1d,ds,nb) 3
Pirates (2d,ss,nb) 3
The Kristal (2d,ss,nb) 3
First Contact (2d,ds,nb) 3
Airborne Ranger (2d,ss,nb) 3
Knightmare (2d,ds) 4
Elite (1d,ss) 5
Terrorpods (2d,ss) 5
Populous II (1d,ds, meg & 512k versions) 10
Lemmings 2 - The Tribes (1d,ds,meg) 10
Elite 2 - Frontier (2d,ds,meg) 10

ARCADE

Skweek (1d,ds) 2
Defenders of the Earth (2d,ss) 2
Eliminator (1d,ss) 2
Wrangler (1d,ss) 2
Hard Drivin' (1d,ss) 2
Yogi Bear & Friends In the Greed Monster (1d,ss) 2
Blazing Thunder (1d,ss) 2
Mig 29 Soviet Fighter (1d,ss) 2
Fast Food (featuring Dizzy) (1d,ss) 2
Whirligig (1d,ss) 2
Hellraider (1d,ds) 2
Outrun (1d,ss,ni) 2
Bad Company (1d,ds) 2

Rambo III (1d,ss) 2
Mean Machine (1d,ds) 2
The Light Corridor (1d,ss) 2
Last Ninja 2 (1d,ss,nb) 2
Voyager (1d,ss,nb,NSTE) 2
Shadow of the Beast (2d,ds,ni) 3
Hong Kong Phooey (1d,ss) 3
The New Zealand Story (1d,ds) 3
Midnight Resistance (1d,ss) 3
Prince of Persia (1d,ds) 3
Hudson Hawk (1d,ds) 3
Panza Kick Boxing (2d,ds) 3
Golden Axe (2d,ds) 3
Cloud Kingdoms (1d,ss) 3
Cap'n Carnage (1d,ss) 3
Cabal (1d,ss) 3
Impossamole (1d,ds) 3
Risky Woods (1d,ds) 3
ST Star Raiders (1d,ss) 3
Oxxonian (3d,ss) 3
Barbarian (Psygnosis) (2d,ss) 3
Barbarian (Palace) (1d,ss) 3
Cybernoid II - The Revenge (1d,ss) 3
Popeye 2 (1d,ds) 3
Steg the Slug (1d,ds) 3
Targhan (1d,ds) 3
Moonwalker (2d,ss) 3
Switchblade (1d,ss) 3
Defender II (1d,ds) 3
Double Dragon III (2d,ds) 3
Robocop 2 (1d,ds) 3
Mr Do Run Run (1d,ds) 3
Flood (1d,ds) 3
Dragon Breed (2d,ds) 3
Operation Wolf (3d,ss,nb) 3
The Untouchables (3d,ss) 3
Infestation (1d,ds,nb) 3
Streetfighter II (4d,ds,meg) 10
Dyna Blaster [with multiplay adapter - s/bombman clone] (1d,ds,meg) 10

SERIOUS STUFF

STOS Sprites 600 (1d,ss) 3
STOS Compiler (1d,ss) 3
STOS 3D (2d,ds) 5
STOS BASIC - The Game Creator (3d,ss) 5
Atari STE Family Curriculum - Creative Computing Module 5
HiSoft 'C' Interpreter (2d,ss) 10

BOOKS

Atari Discovery Pack Manual 2 - STOS The Game Creator Manual 3
Atari Discovery Pack Manual 3 - Neochrome/FirST Basic etc 3
Introducinh Atari ST Machine Code & disk (1d,ds) 7
Software Development with GFA BASIC 3 & disk (1d,ss)
& GFA BASIC 3.5 Interpreter (book) & Fast ST BASIC (book) 10

HARDWARE

Multiface ST 'Ripper Cartridge' (NSTE) 20
STFM 1 meg upgrade, plug in type for socketed MMU & Video shifter . 30
Atari ST Terminal Emulator Cartridge ..... open to offers

***** BARGAIN BUYS ***** BARGAIN BUYS *****
***** ***** ***** *****
********** ***** **********
***** *****
*****

Quadralien [Atari Pack Disk H] (1d,ss,nb,ni) NO Black Lamp 50p
Space Racer (1d,ds,nb,ni) 1
Major Motion (1d,ss,nb,ni) 1
Cloud Kingdoms (1d,ss,nb,ni) 1
Quattro Arcade Disk 1: Pro Powerboat sim & Combat Sim (1d,ds,nb,ni) 1
Dynamite Dux (1d,ds,nb,ni) 1
Treasure Island Dizzy (1d,ss,nb,ni) 1
Pacland (1d,ss,nb,ni) 1
Robocop (1d,ss,nb,ni) 1
Elite (1d,ss,nb,ni) 1
Lemmings (1d,ds,nb,ni) 1
P47 (1d,ss,nb,ni,NSTE) 1
Battle Probe (1d,ss) 1
Spidertronic (1d,ss) 1
Nitro Boost Challenge (1d,ss) 1
Captian Blood (2d,ss,nb,NSTE) 1
Strider II (1d,ds,nb,ni) 1
Vortex AT Once System Disks v3.50 (2d,ds,nb,ni) 1
Micro-Time Driver Programs (1d,ss,nb,ni) 1
Xtra-RAM Atari ST Utilities Disk (1d,ss) 1
Flight Sim. II - Western European Tour - Scenery Disk (1d,ss,nb,ni) 1.50
Shinobi (2d,dd,nb,ni) 1.50

The Beginners Guide to STOS Basic (2d,ds,nb,ni) 3

ATARI PACK DISKS

Marble Madness, Atari Pack Disk D (1d,ds,nb,ni) 1
Eddie Edwards Super Ski, Atari Pack Disk I (1d,ds,nb,ni) 1
Return to Genesis/Zynaps, Atari Pack Disk K (1d,ss,nb,ni) 1
R-Type, Atari Power Pack Disk B (1d,ds,nb,ni) 1
Space Harrier, Atari Power Pack Disk E (1d,ds,nb,ni) 1
Starglider/Overlander/S.Huey, Atari Power Pack Disk F (1d,ds,nb,ni) 1
Eliminator/Nebulus/Pac-Mania, Atari Power Pack Disk G (1d,ds,nb,ni) 1
Predator, Atari Power Pack Disk H (1d,ds,nb,ni) 1

Cheers! for now
Steve

Email:- steve@steverosie.demon.co.uk

3094. WANTED: Amstrad NC200 Notepad Keyboard

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <887392114.2240.2.nnrp-09.c1ed1184@news.demon.co.uk>
Source record: 107590
Cross-posted to: uk.adverts.computer,comp.sys.atari.st

I am after a replacement keyboard for an Amstrad NC200 notebook or the
circuit that goes within it. I believe that Tandy's Dreamwriter 200
has the same keyboard assembly.

Cash Waiting!

Cheers! for now
Steve

Email:- steve@steverosie.demon.co.uk

3095. Magnum ST Memory Upgrade...

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: kws@Radix.Net
Message-ID: <6c21gu$5ob$1@news1.Radix.Net>
Source record: 107591

I was wondering what experience anyone has had with this upgrade. I am interested in getting it for a Mega STe, but would first like to know how well it works, if it actually adds an additional 16 megs of RAM, the type of RAM it prefers (I know it takes a 72-pin simm and has an MMU on board, but does it use 32 bit or 36 bit or EDO, and does it take 16 as a max, or can it goto 32). I am also wondering how easy or hard this unit is to install and if it requires a specific version of TOS (Its going into a Mega STe with 2.05).

The only people I see who have it for order is Woller & Link over in Germany. As I do not speak German, and can't read it either, I was wondering how complicated it is to install, or is the install pretty straight forward. Also, does anyone have a contact email address for Woller & Link, I can't seem to find one on their web page, but it is in German, so I might have overlooked something.

Thanks!

3096. Re: Magnum ST Memory Upgrade...

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: acounis@lpnsu7.in2p3.fr
Message-ID: <6c254j$o4l$1@ccpnws.in2p3.fr>
Source record: 107592

Keith Scroggins (kws@Radix.Net) wrote:
: I was wondering what experience anyone has had with this upgrade. I am
: interested in getting it for a Mega STe, but would first like to know how
: well it works, if it actually adds an additional 16 megs of RAM, the type
: of RAM it prefers (I know it takes a 72-pin simm and has an MMU on board,
: but does it use 32 bit or 36 bit or EDO, and does it take 16 as a max, or
: can it goto 32). I am also wondering how easy or hard this unit is to
: install and if it requires a specific version of TOS (Its going into a
: Mega STe with 2.05).

: The only people I see who have it for order is Woller & Link over in Germany.
: As I do not speak German, and can't read it either, I was wondering how
: complicated it is to install, or is the install pretty straight forward.
: Also, does anyone have a contact email address for Woller & Link, I can't seem
: to find one on their web page, but it is in German, so I might have overlooked
: something.

: Thanks!

Have a look at http://www.aixit.com/ (or is it www.aixit.de ?)
They are the "creator" of the Magnum line of memory board.
Mine is working great in my MegaST under Magic 5.13

--
--
ACOUNIS St�phane Laboratoire de Physique Nucl�aire et des
Hautes �nergies - Universit�s PARIS 6 et 7
T�l: 01-44-27-43-62 Fax: 01-44-27-46-38

3097. Re: Magnum ST Memory Upgrade...

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <6c21r6$8ml$1@due.unit.no>
Source record: 107593

```
Keith Scroggins <kws@Radix.Net> wrote:
> Also, does anyone have a contact email address for Woller & Link, I
> can't seem to find one on their web page, but it is in German, so
> I might have overlooked something.

w+l@inx.de. But don't pay in advance if you order anything from
them...

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

3098. Re: MagiC and symbolic links

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <34e4896c1ca1a82@club-internet.fr>
Source record: 107594

Hello,

in article <34e38a40120a2f2@whalley.demon.co.uk>
John Whalley wrote:

> 3 I've put aliases of STinG's DIALER.APP and DIAL.INF in my CAB
> modules folder, so I can call the dialler from CAB's modules menu.

Oh that's fine !

BTW (Peter) is it better tu run the dialer as an acc with Magic (as I do
with Tos) or as an app, or is it the same ?

--
Pascal, surfing the web on his Falcon...

3099. Re: CAB TABLES

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34e49595.17502699@news.zetnet.co.uk>
Source record: 107595

Hey! gryf@hrzpub.tu-darmstadt.de (Thomas Binder) wasn't it 13 Feb 1998
16:16:11 GMT that you wrote:

>> <script language="javascript">
>> [...]
>>
>> The above ensures people with java capable browsers such as Netscape [...]
>
>Please don't mix Java and JavaScript, what these two have in common is not

Yes I do know the difference, I wrote the above didn't I?,
You are being a bit picky don't you think ? :)

.-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

---------- Join the ST+ Mailing list ----------
email Majordomo@spodden.zetnet.co.uk and Put subscribe stplus

3100. Re: CAB/STING/NEWSIE

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: rgolding@zetnet.co.uk
Message-ID: <6c25t0$3bl$1@irk.zetnet.co.uk>
Source record: 107596

On 9 Feb 98 08:08:17 GM, Vernon L Enriques wrote:

Hi Vern
>Well...I tried and tried and I finally can say that, I quit!
>
>Yes...I quit! Enough is enough!
>
>I'll just get a Mac or PC. I've wasted too much time with this.
tut - tut :-) Hold on there, help may be at hand.

I also found it frustrating to get up and running just from the
programmers notes, so I resolved it myself (no pun intended)
Have just completed a Guide, after 12 months hard work, and a lot of
time - namely "Users Guide to the Internet for Atari"
It's aimed at the beginnner\novice wanting to get a 'net connection,
and covers installation and setting up of the Atari programs.
i.e.
Ant mail\STiK\STinG\CAB\Newsie\Oasis\Telnet\FTP\IRC etc. Also notes on
emails general\junk mail\newsgroups\search engines\netiquette etc, etc
Dial scripts are included as well as screen shots to follow.
If you want a full list of whats covered, email me for more info.

Regards
Roy
the ashfordian

Kent the Garden of England and home of the
(Zetnet-Atarians)"the list"
Users Guide to the Internet for Atari

3101. Re: MagiC file selector

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6c2ck6gbj1@roch.zetnet.co.uk>
Source record: 107597

On 13 Feb 1998 02:27:36, Dave Gostl wrote:
|Hi ALL! Is it possible to replace the file selector in MagiC 5.11?
|I tried UISIII in the auto folder to no avail.

Don't see why not. I've been using Freedom with no probs.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3102. Re: Author of "Start-me-up" setup (SMU-Setu

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6c2ckagbj2@roch.zetnet.co.uk>
Source record: 107598

On 13 Feb 1998 17:01:56, Hallvard Tangeraas wrote:
|Has anyone heard from the author of the _setup program_ for the rather
|excellent "Start me up"? It's called "SMU-setup"...
|
|Apparently registration is free upon sending the author a postcard etc.
|I've tried to email him, using the address given in the docs but has had no
|reply. Has anyone else had better luck, or has he stopped supporting the
|program?

Ah! So you are having trouble, too, Hallvard.

Yes, it's a great program for setting up what is a rather complicated
ASCII script and I was very keen to get myself registered.

I went to Heiko Schaefer's home page and was utterly DISMAYED to find
a message saying 'Don't ask me for keys as no more will be
distributed'!!!!!!

This is madness! If he has lost interest in the program he should
release an unrestricted version.

If anyone is reading this who knows Heiko it would be a good thing if
you could persuade him to stick an unrestricted version on his pages.
There are a lot of people who could make good use of SMU-Set-up but
are being denied the opportunity.

|Also, is an English version available? The German version works fine, but
|an English one would be even better.

No I don't think there is. If an unrestricted PD were available I
would translate the important parts but this is a bit pointless if all
we have is the crippled version.

:-(((((((((I was upset, I can see you are too.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3103. Re: problem w/ HD DRiver/ICD w/ Quantum

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6c2ckcgbj3@roch.zetnet.co.uk>
Source record: 107599

On 13 Feb 1998 17:15:44, Jo Vandeweghe wrote:

|Sorry to not answer directly to your hard drive problem ...
|For me it's a SCSI termination problem ... at home I had to terminate
|EACH SCSI peripheral on my TT030 to make it recognize all the units
| ... even the inner TT terminator is put I believe.

Yup. This SCSI termination is a prob. on the TT, I wish there was a
solution which made sense.

I set up my config. as (theoretically) correct:

Terminate internal
Remove internal termination at bus outlet
Terminate last device in external SCSI chain

This was awful!! Loads of bus errors. I had to put back the internal
termination of the bus outlet.

I have seen people write that the T-bus (as on the TT) is difficult to
terminate properly but I would have hoped there was better guidance
than 'try it and see'.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3104. Re: Latest Mint

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: martin.byttebier@ping.be
Message-ID: <34e4b5942bc8f60@ping.be>
Source record: 107600

on Fri 13-02-98 15:33 Simon Walton wrote:

> I've downloaded the latest version of Mint (1.14.6) from ftp.funet
> but I don't know what sort of archive it is as it doesn't have a
> normal file extension (it downloads as FREEMINT.114)
>
> I've tried dropping it on top of GZIP.TTP with no luck.
>
> Do I need to use a minix partition to unpack it into ?
>

I don't know where I found my copy but mine was called
freemint-1.14.6-bin.lzh.
Maybe you could try to rename your copy in 'freemint.lzh' and unpack
it with lzhshell.app or lharceng.ttp.
My copy contains some long filenames so it's maybe better you unpack
it on a minixfs partition.

HTH
Martin
--
****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But He uses a Hades 060 now

3105. Re: Author of "Start-me-up" setup (SMU-Setup)?

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: martin.byttebier@ping.be
Message-ID: <34e4b5942bc8f61@ping.be>
Source record: 107601

on Fri 13-02-98 17:01 Hallvard Tangeraas wrote:

>Also, is an English version available? The German version works fine, but
>an English one would be even better.

You can find an English version at ftp://sofa.dartnet.co.uk/pub/atari/interactive

CU
Martin
--
****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But He uses a Hades 060 now

3106. Re: TT Question

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: dipching@ping.be
Message-ID: <6c2e9g$pi9$1@news3.Belgium.EU.net>
Source record: 107602

On 13 Feb 98 00:26:00 G, Frank Perrey wrote:
>C>How do you put in TT RAM?
>....you need a TT-Ram-Card from Atari (4 or 16 MB9
>or third party: MegTT (upto 128MB), MightyMite(up to 64), AixiTT (up to
>64)

The brand new model of AixTT will allow 256 Mb ... let's have a look at
their home page ... it will surely be available at the next german Atari
Show in april 4/5 !!!!!
http://www.aixit.com/

Jo

3107. Re: ST Plus Fanzine Now Available

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34e5bf9a.28261049@news.zetnet.co.uk>
Source record: 107603

Hey! Clair Shaw <Clair@shaw1.demon.co.uk> wasn't it Thu, 12 Feb 1998 16:22:26 +0000 that you wrote:

>>THE COMPUTER DUNGEON is proud to announce that we are carrying ST Plus
>>Fanzine, the new print magazine for the Atari product line.
>[cut]
>
>So it's been printed then? Where's my copy of my review?

my copy of my review ?... what does that mean ? sorry just doesnt read right to me :)

.-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

---------- Join the ST+ Mailing list ----------
email Majordomo@spodden.zetnet.co.uk and Put subscribe stplus

3108. Re: problem w/ HD DRiver/ICD w/ Quantum Fir

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: Nima Montaser <nima@nortel.ca.DEATHTOSPAM>
Message-ID: <34E4BF46.3583@nortel.ca.DEATHTOSPAM>
Source record: 107604

Hi,
The termination portion is OK since ICD sees it and once ICD sees it,
HDDriver sees it as well.

Jo Vandeweghe wrote:
> Sorry to not answer directly to your hard drive problem ...
> For me it's a SCSI termination problem ... at home I had to terminate
> EACH SCSI peripheral on my TT030 to make it recognize all the units
> ... even the inner TT terminator is put I believe.
>

Yes, you can run Cubase Audio on the TT if you have the Yamaha SMPTE
Digtal recorder.

> And now about CuBase Audio D2D ...
> You try to install the soft on a TT ?????????
> I really thought it was only possible to use CuBase D2D capability on
> a Falcon !!!!!!!!
>

I still don't know whether HDDriver supports Cubase Audio?

--
NOTE:
Remove DEATHTOSPAM at the end of the email address in order
to reply. Thank you.

****

My opinions are strictly my own, and not that of my employer!

****

3109. Re: line length was: Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: Ken Macdonald <macdonal@cfcsc.dnd.ca>
Message-ID: <34E4C4DC.17AD@cfcsc.dnd.ca>
Source record: 107605

Thomas Binder wrote:
> Hi!
> In article <34E1BD5A.12D5@cfcsc.dnd.ca>,
> Ken Macdonald <macdonald@cfcsc.dnd.ca> writes:
> >> In this message ? There is "only" X-Mailer.
> >> Pascal, surfing the web on his Falcon...
> > > funny, this is what I see
> > > [...]
> That's what you see in Pascal's message, but of course he was refering to
> Mille's message.
> > > Xref: news.uunet.ca comp.sys.atari.st:173888
> This line is not inserted by the newsreader, but by the newsserver you're
> using. That's why I see
> Xref: news.tu-darmstadt.de comp.sys.atari.st:137668
> instead in Pascal's posting.
> Ciao
> Thomas

Yes I know :)
I was just interested in _al_ of the things Pascals XRef: were telling
me.
I've never had a reason to look at them before, and most are similar,
but Pascals has some 'extras' :-)

3110. ISO R56 R90 C21 ATARI FALCON VALUES

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: sgrolosobao griolona <lif0295@iperbole.bologna.it>
Message-ID: <6c2kid$21j$1@news.nettuno.it>
Source record: 107606

in order of cubase audio 2.0 manual I had do in my atari falcon 030 the
following
suggested modifies for decrease the input audio internal port gain:
I had removed R56; R57; R90; R92; C21; C81;
I had changed R66 and R87 from 100K to 47K
I had put 470 pF in parallel to R67 and R88
I had put 100 pF in parallel to R66 and R87

The audio sensibility of my falcon is now orrible not better of the
original state.

So, I'm looking for the original values, for re-replace it, of the
follow components:

R56 =?
R57 =?
R90 =?
R92 =?
C21 =?
C81 =?

THANK YOU!!!

ISO R56 R90 C21 ATARI FALCON VALUES

3111. Re: Graphics card for Mega STe

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <34E4DDEB.AB43350@jps.net>
Source record: 107607
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Arne Storset wrote:
>
> Hi!
>
> I'm about to buy myself an Atari Mega STe with 240 MB HD and 4 MB RAM.
> The guy I'm buying it from says it has a graphics card. With this option
> I can fit an PC VGA monitor on to the machine. Is this right?

Yes.

Will I be
> able to use Music progs. (as Cubase) with it (High res. mode)?

Most modern well-behaved programs are compatible with high end graphics
cards, but some aren't. I've seen some mono only programs insist on mono
even when running in hi rez color.

> How much should I should pay for it?

MegaSTE's seem to be going between $200 to $500.

(It've got a noisekiller(for the
> HD-fan), a bad 124 monitor, 2 mouses, etc)
>
> Thanks
>
> Rolf Anders Storset
> orcrist@online.no
> http://w1.2716.telia.com/~u271600129/
>
> --
>
> Arne Storset <arne.storset@mr.telia.no>
> Norsk Lakseavl AS
>
> Arne Storset
> Norsk Lakseavl AS <arne.storset@mr.telia.no>
> HTML Mail
> 6600 SUNNDALSï¿½RA Work: 71 69 97 00
> NORWAY Fax: 71 69 97 20 (work) 71 69 07 68
> Home: 71 69 13 26
> Netscape Conference Address
> Netscape Conference DLS Server
> Additional Information:
> Last Name Storset

> First Name Arne
> Version 2.1

3112. Re: Author of "Start-me-up" setup (SMU-Setu

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: Thomas.Much@stud.uni-karlsruhe.de
Message-ID: <6c2nkc$9k0$1@nz12.rz.uni-karlsruhe.de>
Source record: 107608

>it's a great program for setting up what is a rather complicated
>ASCII script and I was very keen to get myself registered.

Folks, what's the problem with a really simple config file like SMU's Start.set? You just have to ensure to use TABs to divide all tokens, but SMU warns you (instead of crashing) if you don't.

BTW: SMU '98 will be released quite soon (yes! it's really its second birthday already!) introducing a French translation.

bye, Thomas

3113. Re: problem w/ HD DRiver/ICD w/ Quantum Fir

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <34E4DEDA.F06534E0@jps.net>
Source record: 107609

Jo Vandeweghe wrote:
>
> And now about CuBase Audio D2D ...
> You try to install the soft on a TT ?????????
> I really thought it was only possible to use CuBase D2D capability on
> a Falcon !!!!!!!!
>
> Am I wrong ?
>
> Jo

A friend just e-mailed me about a D2D kit for the TT. Said it was
expensive though.

3114. Re: Downloading when Telneting

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <RnUGu8n.greg_evans@delphi.com>
Source record: 107610

I'm able to FTP my own workspace here on Delphi but the databases cannot be accessed that way. I need a Telnet program which can also do binary transfers. I hear there are some for PCs so at least it can be done. Maybe Peter will update Telstar to add X/Zmodem support.

Greg

3115. Re: MagiC causes Falcon030 Unstability - Better Multasking OS?

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <34E4DF88.AE1E8590@jps.net>
Source record: 107611

Mike Saeger wrote:
>
> Is there a better multitasking OS for the Falcon030 that is more stable
> than MagiC or might there be problems with my installation?
>
> With MagiC removed - my Falcon030 is very stable.
> Thanks!

The only other multitaking OS's I know of are: Mint (MultiTOS) and
Geneva. Phenix is out for evaluation I think. Otherwise there's Linux if
you want to get away from TOS programs.

3116. Re: Installing new HD in a Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <34E4E1E7.EC918754@jps.net>
Source record: 107612

Seems a neglible difference to me. You would need a schematic to know
what the max current draw for the circuit is, but even if it were 500mA,
20mA more is only 4% over, and most products are over engineered to
accomodate such a small margin. I would have no reservations about
putting it in my computer.

Preben Sloth wrote:
>
> At the moment I have a 1,5GB HD in my Falcon. I takes 500mA. Does anyone
> know what the limit is in mA ? I have a 3GB - 520mA ? Will this disk damage
> the machine because of the 520mA insteed of 500mA ??
> Please reply to psloth@post2.tele.dk
> Thanks

3117. Help with printers.

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <34E4E3C2.AF7757FC@jps.net>
Source record: 107613

I have been trouble getting satisfactory printouts from my Atari lately due to the drum going bad on my SLM 804 laser printer. Since the drum is so expensive, I got a Cannon BJC 610 720x720 color printer, but have not been able to get this quality out of it due to lack of modern printer drivers.

I am new on the net, and am used to the old BBS days where you could just dial up and browse for support files. Where can I look for drivers for my new printer? Specifically need for:

Pagestream 2
NVDI 5
Imagecopy 4
Speedo GDOS 4
...for starters...

Alternatively, a cheap drum for an SLM 804 or SLM 605 would be appreciated.

Thanks,

-- John

3118. STReport #14.06

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <RLTFuei.dpj@delphi.com>
Source record: 107614

02/13/98 STR 1406 "Often Imitated, But never Surpassed!"

- CPU Industry Report - Corel NewsWire - 450Mhz Pentium
- Montezuma's Return - Adobe NewsBits - Intel inside Barbie
- DirecTV Delays - New Intel 3D Chip - ISO OKs QuickTime
- N64 "Nagano 98" - People Talking - Classics & Gaming

NETSCAPE LOOKING FOR A BUYER?
FTC WARNS JUNK E-MAILERS!
REMAIN CALM, NETSCAPE STAFF TOLD!!

```
___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

3119. Re: MagiC and symbolic links

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: dietmar.belloff@chiru.med.uni-giessen.de
Message-ID: <6c2u7e$10bc@c4.hrz.uni-giessen.de>
Source record: 107615

Hi Gordon,

>Does anyone know what symbolic links are and how to use them?
Symbolic links are 'alias copys' of a file, just like that ones used in MacOS.
An alias is not a physical but a 'ghost copy' of a file, telling the operating system tu use the original file instead without wasting hard disc space.

>I is not
>very clear in the manuel how to use them.
Suppose you have several configurations an they all use the same small utility. You can copy this utility to each of your configurations - that will waste too much disk space. You can use a symbolic link to this file and it saves you much trouble when updating this utility - you only update the original program an the links use the new version automatically (caution: the name must be the same!).

BTW: Thats exactly the way most Atari desktops handle their desktop icons. They don't put a physical copy on desk but they know where to look for the original;-)

Too abstract? I give you a short example.

I use this feature for filter programs I need in each configuration of CAT, the news&mailreader for german MausNet. Each configuration needs the same filter program with different commandlines, so the I put the program in folder F:\UTILITIES\ while I use a symbolic link in each configuration to point to the original.

If you use jinnee as desktop it's quite easy to make a symbolic link: just hold the ALTERNATE key while you drag a file...
If you use MacicDesk, it's almost the same.

>What is Drive U used for?
Opening drive U, you see a copy of all existing drives in your system. Most useful feature is the possibility to send characters to one of the peripheral devices like printer, midi, serial etc.
If you have your modem connected to modem1 just try starting MCMD.PRG (or TOS, i renamed it to get all the ins and outs in the console) (in C:\GEMSYS\GEMDESK\) and enter echo "ath1" >U:\dev\modem1 (just look at the exact device names)
This will hook off you modem. To reset just type echo "ath">u:\dev\modem1
(remark: this commands only work in non-german modems, because of BZT restrictions. My USR Sportster does it anyway...)

Got it?

Greetings from germany,

Dietmar

3120. Re: FS: Atari Network Adapter cards

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EoBB1I.MA0@suse.modem.stud.uni-hannover.de>
Source record: 107616
Cross-posted to:
comp.sys.atari.st,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st.tech,ny.forsale,nyc.forsale

In article <34E1F554.A38EA57@atari.nu>,
Curt Vendel <webmaster@atari.nu> writes:

> Both versions (MegaBus and VME) are the same price:
>
> Riebl Ethernet Adapters: $150 each (Includes 1 3.5" disk with TOS ANS
> drivers and 1
> "T" connector for the Ethernet card)

It's not my task to judge the price, but I think it should be mentioned that
Best Electronics sold those for $60 each at the last Atari fair in Neuss.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3121. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EoBBys.MD6@suse.modem.stud.uni-hannover.de>
Source record: 107617

In article <6bujji$r8p$1@ash.ridgecrest.ca.us>,
grovem@dickydoinkridgecrest.ca.us (Michael Grove) writes:

> Here is my version of what Magnus is trying to say.
> MagiC will not run (reliably) from Fast Ram on the Afterburner or a MightSonic.

I considered this interpretation too, but apparently Magnus did not mean that,
as me mentioned a bad slowdown of execution of MagiC if ST-RAM is not cached.
So obviously he's after running MagiC in ST-RAM.

> The problem is not with the Falcon, Afterburner or MightySonic.

How can you tell ?

> For whatever reason, there is a compatibility issue with MagiC here.

Seems you do not know precisely what is causing the problems ? This situation
is far too complex to make any judgements without a full understanding what's
going on. Concerning your point above : I've never seen any document by Andreas
or ASH state that MagiC could be run from Fast-RAM. I don't know if MAGXBOOT
on the TT loads MagiC into ST-RAM by default. If so, then you're clearly using
MagiC outside it's specifications.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3122. Re: STiNG, CAB, and Multitasking

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EoBCy3.MFr@suse.modem.stud.uni-hannover.de>
Source record: 107618

In article <6br8fqpkr1@mark.ucdavis.edu>,
szhays@dogbert.ucdavis.edu (Eric Hays) writes:

: If I can add my two cents to the resolve debate, I believe that the
>: greatest problem is for thos ecurrently using no multitasking at all. I
>: cannot tell you how many times I've had to reboot my computer becuase
>: some site did not respond to the resolve, and since the computer is
>: locked, I have no redress but ctrl-alt-delete. In fact, it happened only
>
> Well, George, this is exactly what I am complaining about, actually. Having
> a multi-tasking OS is no help at all in this situation. The resolve can
> not be interupted in any way on my computer running Geneva. Not even

a) The Resolve action under STinG should time out after some time. This
should be in any case.

b) If Geneva had the $c9 GEM opcode implemented, like all Atari GEMs had,
then you should be able to conveniently kill those applications from
the Geneva task manager, without rebooting.

c) Until recently, the RESOLVE.STX and the UDP.STX had a bug that caused
the resolve to not react to ICMP unreachable messages, which are sent
when the connection to the name server is broken somewhere. This holds
especially if there is no modem connection. Get a new set of modules
from my web page (MODULES.LZH). With these, the resolve call returns
immediately if no connection is present.

> pressing the Escape key has any effect. If I type in an address that
> cannot be resolved I must wait until the resolve attempt times out,

The resolver only times out if there is no reply coming in from the name
server. I'd be a poor name server that never comes back to the client if
the name could not be resolved.

> I like Howard Chu's solution to the problem, spawn a small separate program
> ...
> another resolve, STiNG should be able to launch another copy of the resolve
> program and have it run too (after all, TCP/IP should be able to carry

That is not STinG's business. It's CAB.OVL's or even CAB's. You mentioned
Howard Chu above. He did not write MiNTnet, did he ? Which part did he
write instead ?

> multiple packet streams, and I know STiNG can as I ahve used telnet and ftp
> simultaneously). I don't know if this would work under singletasking
> though. Perhaps if the resolver were part of the package in the autofolder
> so it loaded at bootup and was present, ready to do its thing. This might

The resolver *IS* part of the STinG package, and *IS* loaded at bootup from
the AUTO folder, and *IS* present all the time while the computer is working.

When starting from the AUTO folder, STinG reports what it is doing. Watch it !

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3123. Re: Downloading when Telneting

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EoBDEM.MIs@suse.modem.stud.uni-hannover.de>
Source record: 107619

In article <34e2662a3df480@post1.com>,
hall@post1.com (Hallvard Tangeraas) writes:

> Unfortunately I haven't gotten any of them to download files from my own
> "home" area (where my homepage is etc.).
> I have no idea why, because other sites work fine (funet, umich etc.).
> I know that the path is correct, as well as my username/password, but all
> that shows up is rubbish.

Maybe you should attempt to intercept the TCP traffic, by installing
LogSTinG. You can precisely see what happens, and most likely even what
makes it fail.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3124. Re: Downloading when Telneting

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EoBDJz.MJE@suse.modem.stud.uni-hannover.de>
Source record: 107620

In article <6bu6p6gcm1@mark.ucdavis.edu>,
szhays@catbert.ucdavis.edu (Eric Hays) writes:

>: Unfortunately I haven't gotten any of them to download files from my own
>: "home" area (where my homepage is etc.).
>
> I would suspect soemthing in the way your local ISP is configured, since
> you can ftp from other sites. I have had consistent success downloading

Actually an obvious difference is that all public server will allow logins
using the name "anonymous" and e-mail address, while your ISP won't allow
that. Most FTP clients come with the name preset to "anonymous", so maybe
Hallvard simply missed to put in his authentication information ?

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3125. Re: Downloading when Telneting

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EoBDrr.MLt@suse.modem.stud.uni-hannover.de>
Source record: 107621

In article <34e38a40120a2f1@whalley.demon.co.uk>,
news@whalley.demon.co.uk (John Whalley) writes:

> What I know about Z-modem can be written on the head of a pin, but FTP
> will continue an interrupted download as long as:
>
> a) You don't quit the FTP app and it doesn't time out while you
> reconnect the phone link.
>
> b) The other end doesn't time out while you are doing a).
>
> The same goes for most other TCP/IP-type connections IME, eg mail and
> news transfers.

This is not true for properly designed stacks. A broken link (like hung up
phone line) causes ICMP unreachable messages to be sent back, which will
cause the TCP implementations to reset the connection. Basically, it's lost
after that.

> Sometimes you can wake the connection up quicker after re-establishing
> the link by pinging the remote host just to let it know you're there.

Ping has no connection to TCP, so "just to let it know" doesn't work.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3126. Re: Downloading when Telneting

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EoBD9y.MI5@suse.modem.stud.uni-hannover.de>
Source record: 107622

In article <34e1cb7e1f6bd62@post1.com>,
hall@post1.com (Hallvard Tangeraas) writes:
> On Tue 10-02-98 19:42, greg_evans@delphi (greg_evans@delphi.com) wrote:
>
>>
>>I've used TelVT102 and TelStar. Neither has built in ZMODEM downloading.
>>I haven't tried using an external ZMODEM program yet, but I will.
>
> I don't think this will work, though I wish it would!
> As far as I know, Zmodem only works with terminal emulation (using such
> programs as "Connect", "STorm" etc...).

You're right, it cannot work. Zmodem needs the full line, and it can only
up/download between the two points it connects. It could be made cooperate
with PPP, if the ISP did that too (no way with SLIP), but even then only
up/downloads to and from your ISP are possible, nowhere else in the Internet.
Zmodem simply is incompatible with TCP/IP.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3127. Re: Downloading when Telneting

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EoBE4s.MMz@suse.modem.stud.uni-hannover.de>
Source record: 107623

In article <961.7346T1420T589@canit.se>,
Iggy Drougge <optimus@canit.se> writes:

> The PC has got telnet applications allowing ZModem transfers, and the Amiga
> has a telnet.device, allowing any term program to connect via telnet and
> download files via ZModem, so it is possible.

That's not Zmodem. Zmodem is specified to run on a serial link as a direct
connection, which Telnet never does.

Using the Telnet binary option, I believe a protocol similar to Zmodem could
be set up that then rides on top of the Telnet protocol. Maybe that is meant
on the PC. But even if it's called Zmodem, it isn't one.

For the Amiga thing, this is abusing a Telnet connection for simulating a
serial link. I doubt this will work with anything but two Amigas at both
ends of the Telnet connection.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3128. Re: FiST/Net2Net

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EoBEH9.MrL@suse.modem.stud.uni-hannover.de>
Source record: 107624

In article <405_outrider@anv.net>,
outrider@anv.net (outrider) writes:

> Where is FiST available? For the most part I'm very happy with Net2Net, and
> the author has done a lot of work for me personally, but I still wouldn't
> mind taking a look at FiST.

Then please ask him to include "Reference:" lines !

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3129. Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EoBFpu.n5n@suse.modem.stud.uni-hannover.de>
Source record: 107625

In article <34e0f0502a1b056@post1.com>,
hall@post1.com (Hallvard Tangeraas) writes:

> I guess the next thing will be a new mailer from micro$oft where mail is
> written in Word format, so that everybody should be forced to use the same
> mailer as them ;-)
>
> Ok... I may be joking a bit here, but you all get the point..

You're only very slightly exaggerating. This is the main point.

> However flashy new software may be, they shouldn't forget about the users
> out there who don't have these features. After all, doing email and news is
> communication between two or more people, and what kind of communication
> will it be when each person "speaks his/her own language"? just a thought.

Yep. The whole point of networking is interoperability, and it's this
what is lost once people start imposing private "standard"s on the data
that goes across the networks. Improving the reader is fine, as it does
not affect the data, but "improving" the writer software such that the
way the data is posted does not conform to commonly accepted standards
anymore, is frankly inacceptable, as it's a first (small) step in dama-
ging the Internet.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3130. Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EoBFy4.n69@suse.modem.stud.uni-hannover.de>
Source record: 107626

In article <28328_hsideras@mettav.demon.co.r.e.m.o.v.e.t.o.r.e.p.l.y.uk>,
hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk (Harry Sideras) writes:

> On the first point, yes I agree that using HTML in message areas is too far a
> diversion from the standard to be acceptable without a new RFC, but the point
> about line wrap is that the text remains in ASCII without control codes of
> any type. I don't think this is too dramatic a departure.

Is that your's to judge ? Are you claiming you know all the implications ?
I guess you have never used mail in an environment where the line length
really matters.

> I would say that it's down to ASH to make their EMailer write with any line
> length showing on screen that they want, but to convert it to a maximum 80
> character length on saving/exporting.

That would be an acceptable compromise I suppose, but I guess people weren't
quite happy with it when they discover that even carefully crafted ASCII
tables are reformatted too such that they can't be read anymore.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3131. RE:Isn't this woman amazing...

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: james.burr@acpu.com
Message-ID: <887410904@acpu.com>
Source record: 107627
Body handling: HTML body converted to readable text

Why do you feel the need to post an HTML document on a test only
news group? Trust me, IT DOESN'T WORK HERE!!!!!!!!!!!!!!!!!!!!!!

->
->
->
->
->
->
-> a

3132. Re: Calamus SL ... more than 256 on screen ?

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6c1nad$qr7$1@infomania.emw.ericsson.se>
Source record: 107628

Emmanuel Curis wrote:

> ï¿½ Trying the demo of CalSL '98 in 32k colours, it doesn't seem to like this
> ï¿½ mode, but this is only an early demo so maybe it'll get fixed?
>
> If you use a NOVA card, be careful to use NOVACAL in AUTO-folder. If
> not, big redraw problems...
> I don't know for other cards.

What is NOVACAL? Where can I get it?

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

3133. Re: Installing new HD in a Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6c1gpj$o3j$1@infomania.emw.ericsson.se>
Source record: 107629

Preben Sloth wrote:
>
> At the moment I have a 1,5GB HD in my Falcon. I takes 500mA. Does anyone
> know what the limit is in mA ? I have a 3GB - 520mA ? Will this disk damage
> the machine because of the 520mA insteed of 500mA ??

Probably not. The difference is very small and should be within the
limits.
If it's not you have been realy living on the edge and that doesn't
sound
reasonable.

If you don't know what to do with the old drive I can take care of it.
;-)

//Mangus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

3134. Dr. T's Music Software

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: composer22@mindspring.com
Message-ID: <34e392d3.206902@news.earthlink.net>
Source record: 107653

Does anyone know what happened to Dr. T's Music Software?

Al.

3135. Re: FiST/Net2Net

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: marillat@alpes-net.fr
Message-ID: <a276beb290B802A1.55@nest.ftn>
Source record: 107654

Hi outrider,

o>>> Actually, Net2Net is a NOS<->FTN gateway, but I'll see what I can
o>>> do.
p>>
p>> Easy ;-)
p>> Use FiST instead of Net2Net.
o>
o> Where is FiST available? For the most part I'm very happy with Net2Net,
o> and the author has done a lot of work for me personally, but I still
o> wouldn't mind taking a look at FiST.

I have hatched FiST in FAN (v 2.53, november 97, FAN.COMM.UUCP, FIST253B.LZH)

If you want I can put the file at ftp.lip6.fr

Be carefull, is for local AREAS (with -Local or -NoExport flags)

Bye, outrider
Christian

Via *FIST* v2.54B beta Gate on alpes-net.fr (90:802/1.55)

3136. Graphics card for Mega STe

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: Arne Storset <arne.storset@mr.telia.no>
Message-ID: <34E3871E.CCD2C00A@mr.telia.no>
Source record: 107655
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech
Body handling: Binary attachment payload not displayed: vcard.vcf

Hi!

I'm about to buy myself an Atari Mega STe with 240 MB HD and 4 MB RAM.
The guy I'm buying it from says it has a graphics card. With this option
I can fit an PC VGA monitor on to the machine. Is this right? Will I be
able to use Music progs. (as Cubase) with it (High res. mode)?
How much should I should pay for it? (It've got a noisekiller(for the
HD-fan), a bad 124 monitor, 2 mouses, etc)

Thanks

Rolf Anders Storset
orcrist@online.no
http://w1.2716.telia.com/~u271600129/

[One or more binary attachments are retained only in the source text.]

3137. Re: MagiC and symbolic links

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <34e38a40120a2f2@whalley.demon.co.uk>
Source record: 107656

on Thu 12-02-98 19:22 Gordon Campbell wrote:

>Does anyone know what symbolic links are and how to use them? I is not
>very clear in the manuel how to use them.

They're a sort of virtual copy of the original file or folder which behaves as if it's in the new location. You can rename the link and move it around just like a real file, but it's just a pointer and the real file itself is used.

You can create one by holding the ALT key down while dragging a file from one window to another in Magxdesk (as if you ware copying it). Symbolic links always have italic filenames so you can easily spot them. You can delete them just by dragging them to the trashcan (the real file isn't touched: just the alias is deleted).

Some things I use them for:

1 Rather than copy/move ST-Guide docs to my guides folder I just alias the .HYP and .REF files there. ST-Guide behaves as if the real files were there while the files are still in their original folders. Saves space on the partition where my guides folder is located.

2 For similar space reasons I generally only put aliases in my MagiC start folder as it's on a small partition.

3 I've put aliases of STinG's DIALER.APP and DIAL.INF in my CAB modules folder, so I can call the dialler from CAB's modules menu.

>What is Drive U used for?

You can set up a unix-type file system/directory structure there using symbolic links (similar to MiNT). All of your physical devices appear there as directories or files, so U:\C\AUTO is your AUTO folder, ie it's another way of referring to C:\AUTO.

MagiC itself creates virtual files and directories there for its own use, eg PROC containing "files" for each running process and DEV containing files representing hardware devices such as the midi ports and the screen (CON).

As an example of the kind of thing this is for:

If you use NVDI with its FPRN device, once you've installed the driver in MagiC's XTENSION folder you'll find a "file" called FPRN in DEV which it creates. If you're using a program which can print to an output file (such as NVDI itself), you can tell it to print to

U:\DEV\FPRN and the output will print via the FPRN fast print
routines.

HTH
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

3138. Re: Downloading when Telneting

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: szhays@dogbert.ucdavis.edu
Message-ID: <6c0a1sbht1@mark.ucdavis.edu>
Source record: 107657

John Whalley (news@whalley.demon.co.uk) wrote:
:
: What I know about Z-modem can be written on the head of a pin, but FTP
: will continue an interrupted download as long as:
:
: a) You don't quit the FTP app and it doesn't time out while you
: reconnect the phone link.
:
: b) The other end doesn't time out while you are doing a).

This is absolutely true in my experience. But with z-modem I could hang up the phone, turn off my computer, wait a week, reconnect and just download the second half of the file, if I wanted. That's cool for those occasions where it is just taking too dang long to download the file becuase you have a stinky 14.4 connection and the guy supplying the file didn't stop to think to break it into chunks smaller than 4 megs, or whatever.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

3139. FS: Complete 1040STe

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: jpbialas@colossus.csl.mtu.edu
Message-ID: <slrn6e7edi.ave.jpbialas@colossus.csl.mtu.edu>
Source record: 107658

I don't get as much use out of this as I'd like to, so I think I'm
going to let it go. Email me with offers, I'll also consider trades for
386+ laptops, ham radio gear, cars.... let me know what you have.

Atari 1040STe, 4MB RAM
170MB SCSI hard drive (ICD interface) in external enclosure
SMC1224? monitor (I think that's the model number, it's color)
Shoe Box full of software
Several Abacus books relating to graphics, assembly and hardware details.
I'll even throw in a 2400 baud modem if you want.

And if you're interested, I also have an Atari 800XL with several
cartridge games. And if you're into that stuff, I have a huge pile of 8
bit CBM stuff too.

--
--={ James Bialas - finger jpbialas@astro.tc.mtu.edu for more info }=--

3140. Printing from CAB

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: szhays@dilbert.ucdavis.edu
Message-ID: <6c0ecgfhr1@mark.ucdavis.edu>
Source record: 107659

This may have already been answered in here, but I must have missed it because I thought I didn't need the answer. You see, I know I used to be able to print from CAB and have the images print. But I just tried to print from CAB for the first time in, like, two years, and the images don't print now. I checked all the dialogs and every is set to print images. I checked the manual and it said printing images requires a special VDI call and if it doesn't work, just deselect the image feature. Well, big whoop, what that means is, if it doesn't work just give up.

What gets me is I have NVDI 3.02. If that doesn't support this particular VDI call that what to I need!? And I'm also frustrated because I know printing with images worked with this version of NVDI when cab was at 1.something, but now that I have 2.5 I have lost this feature!

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

3141. Re: Atari MPegs and Pamela Lee :-).

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6c0f5i$6hm$1@newsbell.bellglobal.com>
Source record: 107660

On 2 Feb 1998 13:53:06 , Guido Vollbeding wrote:
>David Bolt wrote:
>> On 1 Feb 1998 07:17:41 , Brian Van Tilborg wrote:
>> > Ok, I got some Pamela Anderson and Tommy Lee Mpegs that have been very
>> >.....
>> .....
>
>Well, 1stGuide is designed to handle all valid MPEG streams (including
>systems, which many other players don't handle) on all Atari TOS systems
>in all configurations (graphics modes)!

Brilliant. I just downloaded it and tested it with my 520ST and my 1040STe.
The videos of Miss Anderson and Mr Lee played on both machines in ST high
and ST LOW. In fact as I type this I am watching Miss Lee perform a series
of Acrobatic feats no mortal should miss. Thanks once again as I have proved
to my friends that my 13 year old computer can play these. This is truly
unbelievable.

>It can play a virtually unlimited number of MPEG videos independently in
>separate windows at the same time, which is a unique feature even compared
>to MPEG players on other platforms.

Again truly brilliant.

>MPEG is a reasonable, demanding, platform-independent, non-proprietary,
>well-defined standard technology, and as such not very interesting for
>typical Atari developers and users, after my experiences.

You have an interesting way of speaking. I follow it clearly although others
may not.

>
>Michael Grove wrote:
>>
>
>The latest version of MPEGDSP should handle all valid MPEG-1 streams
>properly (see http://www.mpeg.org/MPEG/MPEG-video-player.html),
>but it has limited features and a limited running environment (Falcon only).

Thanks for the information. I hope to have a Falcon soon too.
>
>> I know that the Atari players can only display certain frames,
>
>1stGuide can display *all* frames (I/P/B), so it's not a typical
>Atari player!;-)

Boast boast boast. It is true. On the ST the speed is not fast, about 3 frames per second and the clarity depends on how much you fiddle. I have only played with it for about 5 minutes so I know there is more it can do.

>> and maybe the creators of these files are
>> compressing them in a way that is incompatible for our players.
>
>No, it's rather vice versa: Usual Atari (proprietary) demands and
>developments are incompatible with reasonable standards developments.

Thanks for the input. It is a well reasoned argument but I don't know if others are following you clearly.
Regardless to all ATARI ST USERS you can VIEW the Pamela Anderson MPEGS which is a LOT better than NOT BEING ABLE TO VIEW them at all.
So far I have found HI RES to be the best, but again, I haven't put alot of effort into this program yet. Merely booted it and selected a file.
>
>Regards,
>Guido

Thanks for the program.
I will be posting the URL for the MPEGS listed in the header, this weekend and directions on how to locate them from the page. However this is only for research purposes;-).

Now so far 1ST Guide is the only player that I am aware of that allows you to view these files. IT works and it allows my SINGLE TOS 1.0 machine to view the clips and work at the same time. You may at first question the quality but the tools are there to get the picture acceptable. Certainly better than nothing at all:-). So if you emailed me for the MPEGS and you view them with 1ST GUIDE, I hope you follow my lead and support the author. It can only get better for us and there are alot of MPEGS out there.
Unlike Falcon/TT owners I don't think ST users are expecting 32fps and we should be happy at being able to view any 24bit video file.

Thanks Brian.
>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

3142. Re: STiNG, CAB, and Multitasking

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6c0f6i$6hm$2@newsbell.bellglobal.com>
Source record: 107661

On 10 Feb 1998 22:37:48, George W. Garner wrote:
>(*raises his hand*)
>
> If I can add my two cents to the resolve debate, I believe that the
>greatest problem is for thos ecurrently using no multitasking at all. I
>cannot tell you how many times I've had to reboot my computer becuase
>some site did not respond to the resolve, and since the computer is
>locked, I have no redress but ctrl-alt-delete.

I have no multi-tasking, and only have a 19200 serial connection. Anytime
I have a resolve error, I am usually back in action in less than 2minutes.
Once you are aware that it will return the system to you, just sit back and
have a tea, or coffee;-). Rebooting is for those with no patience.
By the way I only have an 8mhz ST with TOS 1.0 and I am very happy with STing
especially after being able to compare the STing Cab combo to an IE Windows
95 combo.

> In fact, it happened only
>moments ago, which is why I write this letter from my roomates PC running
>Turbo Linux. It's sad that Linux ismore stable than my Falcon, but it's
>very true.

Linux is an OS, Falcon is a computer. Try running Linux on your Falcon.
Linus is an excellent OS used by one of the providers I test with. It seems
to be very fast compared to my NT connection. Now if I am not too ignorant
is Turbo Linux, different from Linux?
>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

3143. Re: TT Question

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: Frank_Perrey@h.maus.de
Message-ID: <199802130226.a52044@h.maus.de>
Source record: 107662

C>How do you put in TT RAM?
...you need a TT-Ram-Card from Atari (4 or 16 MB9
or third party: MegTT (upto 128MB), MightyMite(up to 64), AixiTT (up to
64) or so, to be equipped with ram.

C>What can you do with a TT that doesn't have TT RAM?
upgrade TT-Ram;-) or upgrade ST-Ram up to 10MB (than VME-Bus comes to stop
it growing;-)) but it's a more complicated way to get more ram...

C>What more can you do with a TT that DOES have TT RAM?
...scan big truecolor pics....run more applikations at the same
time....create bigger RamDisks....impress 1040-owners;-)...load bigger
files or more of them...run programms faster out of it...

C>How do you change the clock battery?
...any problems?

C>What monitors work best on a TT?
ECL 1280*960 monitors;-) TTM194, TTM195, ProScreen, Eizo6500....
or use a VME-graficcard and run any good SVGA-monitor if you want or need
color...leave out the original ATARI colormodes, they will cause headache
and nightblindness;-) while running on 60Hz...

Cu Frank

TT030 10st/80tt Matrix1208E

3144. RE:Is anybody out there??

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: james.burr@acpu.com
Message-ID: <887334731@acpu.com>
Source record: 107663

```
-> Please reply if you see this ...

It's working

Later,
James
```

3145. Re: Score one for me!

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: james.burr@acpu.com
Message-ID: <887334504@acpu.com>
Source record: 107664

You said:
-> Just sat my Nemesized Falcon down in front of one of my PC owning "friends"
-> and compared demos... Not familiar with the PC demo scene so I can't give
-> you names but he showed me 5 or 10. Then I showed him Joint-Venture, The
-> Lost Blubb, Sonolumininesence, Sili-con Carne, Hydroxyd, Ignis, Eggstasy,
-> Firestarter, Scarface, and finally the 2 new ones from The Dead Hackers
-> Society -- Liquid Fire and Dream Dimension...

I can't wait to show them the 70 + meg Tina Turner demo that Atari used
in Germany when they released the Falcon. Then I can't wait to tell
them it was made in 1992!

Later,
James

3146. Re: [WEB] U.T.S.I update 12-02-1998

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: dipching@ping.be
Message-ID: <6c0ru8$64d$1@news3.Belgium.EU.net>
Source record: 107665

On 12 Feb 1998 19:51:09, Tony Greenwood wrote:
>On 12 Feb 1998 16:48:25 GMT, in comp.sys.atari.st you wrote:
>
>
>>* SDTIDYUP * SOCKET C LIBRARY * STOS BASIC * STOS FALCON EXT. *
>
>This is NOT STOS BASIC...You keep posting telling people you have STOS
>BASIC, I keep posting telling you it is not and you keep posting
>saying you wil fix this :))))))

Sometimes I can be very hard to understand or to act, sorry for that.

You are absolutely right, and now it's corrected on the web page ... I
have now described it as STOS BASIC LOADER ... as it already was
mentionned in the description cell ...
So I hope you'll be a happy UTSI user now ... sorry for inconvenience.

Also remark that I don't "HAVE" or own anything on the UTSI ... it's
only a virtual directory of course ...
But here everything is virtuality isn't it ?

Yours

Jo

3147. Installing new HD in a Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: Preben Sloth <psloth@post2.tele.dk>
Message-ID: <6c0rj5$7ir$1@news.uni-c.dk>
Source record: 107666

At the moment I have a 1,5GB HD in my Falcon. I takes 500mA. Does anyone know what the limit is in mA ? I have a 3GB - 520mA ? Will this disk damage the machine because of the 520mA insteed of 500mA ??
Please reply to psloth@post2.tele.dk
Thanks

3148. MagiC file selector

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980213022511.24330A-100000@sparkie.gnofn.org>
Source record: 107667

Hi ALL! Is it possible to replace the file selector in MagiC 5.11?
I tried UISIII in the auto folder to no avail.

Happy Festivus,
Dave
<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

3149. Re: MIDI Editor for Boss GT-5

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980213023755.24330B-100000@sparkie.gnofn.org>
Source record: 107668

On Tue, 10 Feb 1998, Andrea Gambedotti wrote:

> can anyone help me? I'm looking for a MIDI editor for the guitar
> multi-effect Boss GT-5. It should run on my Atari 1040 ST. If somebody

GenEdit will let you build an editor for just about anything. Its commercial, I don't know if you can still buy it. I have a demo of it from the now defunct Barefoot Software BBS. I can email it if you want.

Happy Festivus,
Dave
<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

3150. Nolan Bushnell e-mail

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: atari@chamber.worcester.ma.us
Message-ID: <6c0oj1$vc2$1@decius.ultra.net>
Source record: 107669

Hi,

Someone was asking about Nolan Bushnell, I have an old e-mail
address from 1996.

nolanb@aol.com

I found it a while back on an Atari newsletter web site

Atari Times (U.S.)
www.geocites.com/TimesSquare/Arcade/8341
It was in the Dec. 1996 issue.

Rob M.

3151. Re: problem w/ HD DRiver/ICD w/ Quantum Fireball 2.1 and TT

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <34E413B5.319C@ooc.de>
Source record: 107670

Nima Montaser wrote:

> Upon starting the system, HD driver doesn't even see it. Its ID selector
> doesn't even see it. Very strange.

This is not strange at all. The Quantum Fireball is only recognized by
hard disk drivers supporting initiator identification. So you simply
have to ensure that this feature is enabled in the driver you use.
HDDRIVER supports this, refer to the manual.
Note that TT and Falcon can't boot from the Quantum Fireball.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

3152. Re: TDI Modula 2

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: dietmar.belloff@chiru.med.uni-giessen.de
Message-ID: <6c14un$r6m@c4.hrz.uni-giessen.de>
Source record: 107671

Hi!

>Can anyone tell me where I might beg, buy or steal a copy of TDI
>Modula 2 for the Atari, in a version that handles 8 byte LONGREALs.
They stopped producing the package long time ago, but you have a good chance to obtain one maybe in one of the german newsgroups.

Try posting in maus.suche, maybe there will be an answer.

> but does nothing with
>it and the arithmetic procedures are dummies.
oops, then you must have a very early version.

You can try Megamax Modula-2 instead, its now freeware and you can find it at the authors homepage: http://www.muc.de/~tt/main-e.html#DEV

Unfortunately, the software documentation is entirely german...

Dietmar

3153. Re: [WEB] U.T.S.I update 12-02-1998

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: grayc@btm0qt.se.bel.alcatel.be
Message-ID: <GRAYC.98Feb13111839@btm0qt.se.bel.alcatel.be>
Source record: 107672

In article <6c0ru8$64d$1@news3.Belgium.EU.net> dipching@ping.be (Jo Vandeweghe) writes:

> But here everything is virtuality isn't it ?

Well, virtually everything ...

--

Chris Gray

3154. Thanks!

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <19980213110901.GAA08947@ladder03.news.aol.com>
Source record: 107673

Just wanted to say Thank You to everyone who has posted responses to my questions about the TT and about Display quirks. Very much appreciated and you've proven once again that the Atari community is the best!

Thanks

Al

3155. Re: problem w/ HD DRiver/ICD w/ Quantum Fireball 2.1 and TT

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: tommya@post3.tele.dk
Message-ID: <6c1d97$766$1@news1.inet.tele.dk>
Source record: 107674

Uwe Seimet wrote:
>
> This is not strange at all. The Quantum Fireball is only recognized by
> hard disk drivers supporting initiator identification. So you simply
> have to ensure that this feature is enabled in the driver you use.
> HDDRIVER supports this, refer to the manual.
> Note that TT and Falcon can't boot from the Quantum Fireball.
>

My TT boot's from a Quantum 1280S (replaced the ST157N harddisk) with no problems.

While reading your statement here, in subject like news articles and with reference to your excellent articles in a german magazine, I am getting the wrong impression that all Fireballs requires the initiator identification.

BTW, my TT has TOS 3.01, and the Fireball is a (from Linux dmesg):

Vendor: QUANTUM Model: FIREBALL1280S Rev: 630C
Type: Direct-Access ANSI SCSI revision: 02

--
CU Tommy

3156. Re: Boot Programs and Magic

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: Michael Clemmetsen <m.clemmetsen@sunderland.ac.uk>
Message-ID: <34E42148.7F71CEB@sunderland.ac.uk>
Source record: 107675

Hi everyone,

As I started this thread I'd like to thank everyone for all their comments and would also like to apologise for any confusion I may have caused by saying that Stoop didn't work at all with Magic or even that I wanted it to work with Magic. I'm quite happy to select my desired setup at switch-on and then have the boot program ignored after that - so the autoexec.bat solution is perfect for me.

If people are looking for a boot manager that works well with and without Magic my research found that McBoot by John Mcloud is a good choice. A demo is available from:

ftp.cs.tu-berlin.de

in directory:

/pub/atari/Utils/Disk/mc_bo103.lzh

Michael

3157. Re: CAB TABLES

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: aclauss@rbg.informatik.tu-darmstadt.de
Message-ID: <6c1ebidoj1@sun27.hrz.tu-darmstadt.de>
Source record: 107676

In article <34ed6fe4.9664390@news.zetnet.co.uk>,
paxton@zetnet.co.uk (Tony Greenwood) writes:
> This will show the correct colour on colour browsers, But add a
> background picture in CAB med or high rez on a ST and it becomes
> transparent,

Yes, but this happens only in resolutions with less than 16 color
(mono, med rez). The reason is simply that there are not enough
colors (or no colors at all) available. If I tell TOS to fill the
table cell with green (in mono rez), it fills it black. If I tell TOS
to display the text in this cell in red, it displays the text in
black (all colors other than white are displayed in black). So
black text on black background is nothing I would call 'readable'.
This is why CAB ignores most color settings in mono resolutions.
And the two additional colors in med rez are no real help to
improve the output. And background images should be switched
of in these resolutions because in most cases these will
only make the text unreadable.

BTW: Have you ever seen Netscape Navigator/Communicator in mono
resolutions? I can see it here in the university (version for Unix/X11).
I can tell you, that NN and NC will produce many pages totally white or
totally black, without any chance to read the text. The reason is,
that NN or NC never ignores the colors, even if it's certain, that
the result will be unreadable. An there's no option (like in CAB)
to tell NN/NC to igore all the color settings of the page.

So the best settings in CAB for mono resolutions (and med rez) are:
- Don't use the color settings of the web pages
- No background images

--
Alex

3158. Re: IDE-HD on a Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: Frank Szymanski <franks@kaa.bbn.hp.com>
Message-ID: <34E446E9.81050F27@kaa.bbn.hp.com>
Source record: 107677

> The only thing I don't know is how to know the right orientation
> of the lines as the connector is symmetric. When I installed mine I just
> trust in the 50% chance that i'll be right, and it worked!, but this is
> not a good advice ;-).

This is really not a good advice because if you install it the wrong way round
your falcon will die immediately. I know this for sure because I own such a
falcon. :-(

Tschuess,
Frank

P.S.: It was not me who killed the F030 :-)

3159. Latest Mint

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: simon.walton@zetnet.co.uk
Message-ID: <6c1p3v$2ri$2@irk.zetnet.co.uk>
Source record: 107678

I've downloaded the latest version of Mint (1.14.6) from ftp.funet
but I don't know what sort of archive it is as it doesn't have a
normal file extension (it downloads as FREEMINT.114)

I've tried dropping it on top of GZIP.TTP with no luck.

Do I need to use a minix partition to unpack it into ?

Cheers! Simon.

3160. Someone is there!

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: simon.walton@zetnet.co.uk
Message-ID: <6c1p49$2ri$3@irk.zetnet.co.uk>
Source record: 107679

Thanks to all those who replied to my cry in the darkness.

The posts of mine that disappeared were one where I had merged another file into using Everest. Maybe this messed the paths up or altered the header file on the post.

Cheers! Simon.

3161. Q: MagicMac and printers

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: Paal Monstad <pmonstad@online.no>
Message-ID: <6c1phs$bq1$2@news1.sol.no>
Source record: 107680

I have MagicMac running on a Quadra 660AV. Now it
is time to buy a printer which
can print from MagicMac. I´d prefer a laser
printer but an inkjet could do as well.

Could somebody tell me if the OKI 4m will print
from MagicMac? This is a cheap laser printer, but
I have heard it is "without brain" as the Windows
model of the same printer (OKI 4w).

Pål Monstad, Norway

--- --- --- --- --- --- --- ---
Pål Monstad ** Djupadal 32 ** N-4200 Sauda
Mac Quadra 660AV - MagicMac
--- --- --- --- --- --- --- ---

3162. Re: CAB TABLES

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34e6694b.6162773@news.zetnet.co.uk>
Source record: 107681
Body handling: HTML body converted to readable text

Hey! aclauss@rbg.informatik.tu-darmstadt.de (Alexander Clauss) wasn't
it 13 Feb 1998 12:29:38 GMT that you wrote:

>> This will show the correct colour on colour browsers, But add a
>> background picture in CAB med or high rez on a ST and it becomes
>> transparent,
>
>Yes, but this happens only in resolutions with less than 16 color

Wrong!, I tried it on my ATARI ST in 320x200x16 and it happens there
as well, I think you will find that tables and background do now work
correctly on an ATARI ST, 2,4 or 16 colours...I thought you would know
this ;-)

OK there are reasons, I understand the problems with colours, That
was NOT why I posted,

I am not using CAB to surf, I am making a web page for ATARI users to
visit using CAB, I cannot force them to turn background off and page
settings off can I!, I take the creation of ATARI web pages seriously
and thats why I purchased CAB for testing:)

BTW The CAB Manual..Page 22 Tables and page 32 Display/colours make
no mention of this problem, thus I can't assume the people surfing in
mono or med rez have turned this off, My suggestion would be to add
this to the manual as it is quite obvious all the options are not
ATARI ST compatible, this should be pointed out shouldn't it? :)

>improve the output. And background images should be switched
>of in these resolutions because in most cases these will
>only make the text unreadable.

OK now we have gone all around the houses and finally agree that CAB
does have a problem with tables being transparent (just like I said
) can we agree that as a web page author there is no way of making
sure every CAB user with a normal ATARI ST has them turned off?

heres is my solution..

The above ensures people with java capable browsers such as Netscape
and MIE get a background, but non-Java (Like an ATARI ST) will not get
the background picture but a background colour,

I tested the above on CAB 2.5d and MIE4 ,Netscape 4, it would seem to
do the trick,

Hopefully the above is some help to ATARI Web page makers who want to attract mere mortals that own ATARI ST's to there site :)

Many thanks for the detailed response Alexander, But I wasn't complaining, just looking for an answer,

.-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) -- paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

---------- Join the ST+ Mailing list ----------
email Majordomo@spodden.zetnet.co.uk and Put subscribe stplus

3163. Re: Wanted: Atari TTM195 Monitor

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: Paal Monstad <pmonstad@online.no>
Message-ID: <6c1pst$bq1$3@news1.sol.no>
Source record: 107682

>Well, I've got an Eizo Flexscan 6500 21"
multisync monochrome for sale.
>This monitor can be connected to both VGA ports
and to the ECL port on
>the TT to display TT-high.
>The only problem is that I'm living in Norway...
>

And it´s veeery heavy (I have one myself) :)

--- --- --- --- --- --- --- ---
Pål Monstad ** Djupadal 32 ** N-4200 Sauda
Mac Quadra 660AV - MagicMac
--- --- --- --- --- --- --- ---

3164. Re: CAB TABLES

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: gryf@hrzpub.tu-darmstadt.de
Message-ID: <6c1rkbhuf2@sun27.hrz.tu-darmstadt.de>
Source record: 107683

Hi!

In article <34e6694b.6162773@news.zetnet.co.uk>,
paxton@zetnet.co.uk (Tony Greenwood) writes:
> <script language="javascript">
> [...]
>
> The above ensures people with java capable browsers such as Netscape [...]

Please don't mix Java and JavaScript, what these two have in common is not
much more than the first four letters.

But the above example is one of the few uses of JavaScript I could live
with, as they don't break browsers without it and don't cause any
"gimmick" effects like scrolling text in the status bar, etc. (the reason
why I disabled JavaScript in Netscape Navigator.

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de

3165. Re: CAB TABLES

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34e86b2e.6645202@news.zetnet.co.uk>
Source record: 107684

Hey! paxton@zetnet.co.uk (Tony Greenwood) wasn't it Fri, 13 Feb 1998
15:45:22 GMT that you wrote:

>as well, I think you will find that tables and background do now work
>correctly on an ATARI ST, 2,4 or 16 colours...I thought you would know

Sorry that should read "tables and backgrounds do not work correctly"
and not read "do now".....silly me :)

.-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

----------------- Join the ST+ Mailing list -----------------
email Majordomo@spodden.zetnet.co.uk and Put subscribe stplus

3166. THE ATARI ST QUICK FAQ - v2.3

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6c1snp$8dh$2@news.stortek.com>
Source record: 107685
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

THE ATARI ST QUICK FAQ - v2.3 / 1998-01-29

The 'Quick' FAQ was initially intended to be a small list of resources made to avoid comp.sys.atari.st newcomers asking the same questions over and over again. However, as the project progressed, and other members of the Atari community became involved, it simply became bigger and bigger. I doubt it really deserves to be called 'quick' any more, but hopefully it will still serve it's original purpose.

Here is where you can find it:

HTML/WEB - FRANCE http://wwwperso.hol.fr/~nbales/quickfaq.htm
HTML/WEB - USA http://www.geocities.com/MotorCity/2090/quickfaq.htm

TEXT/FTP - NORWAY ftp://ftp.sol.no/user/hallvart/atari/info/quickfaq.txt

ZIPFILE - USA http://www.geocities.com/MotorCity/2090/quickfaq.zip

If you cannot access any of these, but wish to receive a copy of the FAQ through e-mail, send a message to the following autoresponding address:

AUTORESPONDER bales@garonne.stortek.com
Note: The subject line must be: ATARI FAQ REQUEST

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3167. Re: need SF354 floppy drive!

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6c1sk9$8dh$1@news.stortek.com>
Source record: 107686

In article <caul-ya02408000R1202981600160001@news.concentric.net>, caul@concentric.net (�) wrote:
>Hello!
> My old floppy drive bit the dust and I need to get ahold of a new one.
>If anyone has one to sell, please email me. I'm looking for the SF354
>Single-Sided floppy drive, although if a double-sided drive would work with
>by 520ST, that would be fine.

You definitely don't want an old single sided drive. Get a PC 1.44 mechanism
and put it in the SF354 case, it should work perfectly well as a 720K drive.
Just follow the instructions on how to do it. You can find them in the Quick
FAQ. These instrctions are for changing an internal floppy drive but they
should be applicable to an external one.

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3168. Re: problem w/ HD DRiver/ICD w/ Quantum Fir

Newsgroup: comp.sys.atari.st
Date: 1998-02-13 00:00:00 UTC
From: dipching@ping.be
Message-ID: <6c1v40$9eq$1@news3.Belgium.EU.net>
Source record: 107687

On 12 Feb 1998 10:51:34, Nima Montaser wrote:
>Hi,
> I was wondering if anybody has ever come across this problem.
>I have been trying to install a brand new Quantum Fireball SCSI
>2.1G on a friends TT TOS 3.1, but I have had no luck:
>He BTW wants to use it for Cubase Audio D2D recording.

Sorry to not answer directly to your hard drive problem ...
For me it's a SCSI termination problem ... at home I had to terminate
EACH SCSI peripheral on my TT030 to make it recognize all the units
... even the inner TT terminator is put I believe.

And now about CuBase Audio D2D ...
You try to install the soft on a TT ?????????
I really thought it was only possible to use CuBase D2D capability on
a Falcon !!!!!!!!

Am I wrong ?

Jo

3169. Re: Want to use 1040 ST with Internet

Newsgroup: comp.sys.atari.st
Date: 1998-02-14 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34e8a683.4325199@news.demon.co.uk>
Source record: 107488

On Tue, 03 Feb 1998 08:21:47 GMT, bales@hol.DELETE.THIS.fr (Nicholas
Bales) wrote:

>In article <27097_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>,
hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk wrote:
>>*Hi Wayne*, on 30 Jan 98 you wrote: ...respect, brethren
>> T>
>> T> I have a 1040 ST that I would like to use to send and receive E-Mail
>> T> and access the internet. Are modems available for this machine?
>>
>>An ideal modem for the 1040ST is *any* 14k4 Hayes compatible modem, as the
>>standard port is limited to 19k2.
>>
>> T> Where do I get software?
>>
>>Look out for the archive WWW131.ZIP from Atari FTP sites.
>>
>
>Is that still updated ?

Nope. Neither is the original which I wrote.

>If so, does it include STiNG or STiK ?

STiK.

>Maybe someone could compile a WWW package that you could simply decompress to
>a floppy and boot. You should only have login/password, and phone number
>parameters to get it to work. That would be a simple move to turn any
>lowly 1040ST into a netbox.
>
>Judging from the questions in here, there seems to be demand for a simple
>unique web access package for floppy driven STs.
>
>I suppose you would need authorization from STiNG and CAB authors.
>
>Any volunteers ?

Yep, you!

Get a copy of my version and look through the (comprehensive) docs. It
ain't limited to what it does iyswim. ;-)

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

3170. Re: Display Question

Newsgroup: comp.sys.atari.st
Date: 1998-02-14 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34e607bb.4618901@news.demon.co.uk>
Source record: 107489

On 11 Feb 1998 19:56:59 GMT, comdungeon@aol.com (ComDungeon) wrote:

>While I might use Atari computers and run a retail store supporting Atari
>products, I still find that I have a LOT to learn about the computers.
>
>A question about displays: I have a 1040STe (4meg, TOS 1.62) and have noticed
>in medium resolution that some of the displays that are on screen aren't
>displayed totally right.
>
>For example, if I'm running STZip and extracting a file, it will display the
>first few file names right (as its extracting them) but them begins to put the
>file names over other file names it has already extracted so that it is hard to
>read what files the program is working on.

This is a bug in Stzip. Nothing harmful, just visually annoying.

>Or another example: I just tried out a program that converts currency amounts
>from one format to another, and while most of the screen is displayed properly,
>the amount that is converted (i.e. you are converting dollars to pounds, so I'm
>referring to the pounds display) is only about 10% visible on screen as it
>appears that part of the main display is laying over the top of this box.
>
>I've noticed some other utility/app's that just don't appear to display
>properly on my setup; not all, just a few but its made me curious about this.
>
>Has anyone else noticed this?

Yes.

>Is this a common occurance in Med Res?

Not with more modern programs but it does crop up in older ones.

>Is the
>reason for the problem I'm noticing because these programs were meant to be
>displayed in Hi Res?

Probably.

>Or am I getting more confused in my old age than I
>thought?

Nope! Put simply, programs which make use of the part of the operating
system known as the "aes" do not have to worry about what screen
resolution is being used. The aes takes care of most of the conversion
details. If the program draws its own graphics (including fancy text)
then it has to do these conversions itself, or run the risk of being

"stuck" in one particular resolution.

>Sorry, for the long winded post but not sure how to explain it clearly (and I
>probably haven't).
>
>Any help/info anyone could provide would be appreciated.

It is almost always possible to find more modern replacements. In
those rare cases where this isn't possible you can sometimes fiddle a
bit to persuade something to work. Zcontrol for instance comes up with
the bottom half of its window off the bottom of the screen. The cure
for this is to run a mono emulator then reduce the number of cpx slots
it displays to it only takes half the height of the screen. Save the
info and quit the mono emulator. Next time zcontrol runs you can get
at everything.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

3171. Re: ST hard drive

Newsgroup: comp.sys.atari.st
Date: 1998-02-14 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34e70dd6.6182009@news.demon.co.uk>
Source record: 107490

On 12 Feb 1998 18:06:22 GMT, nospam@nospam.net (David Lamb) wrote:

>I have an STe with a hard drive.
>Years ago I had a STf with a hard drive, but as far as I can
>remember the hard drive only rotated when it was saving,
>and stopped spinning when it had finished.
>My present hard drive spins continuosly and I would prefer
>it not to.

You want it to. They are designed to spin constantly. Stopping and
starting them just reduces their life.

>I am using ICD software/hardware.
>Any ideas or is my memory of the quiet hard drive incorrect?
>All hints ideas welcome.

Assuming the hd is not liable to be knocked about in your absence,
leave it running if you expect to use the machine again the same day
(some people leave the hd running constantly for *years* - I kid you
not!). By all means turn the computer and monitor off but leave the hd
running - it'll last longer.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

3172. Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1998-02-14 00:00:00 UTC
From: atari-archivists@atari.archive.umich.edu
Message-ID: <aD9F.1169$N4.7070873@news.itd.umich.edu>
Source record: 107491
Cross-posted to: comp.sys.atari.st,umich.archives

```
-rw-r--r-- 32766 30522 Feb 11 04:43 ./incoming/a.jpg
-rw-r--r-- 32766 22679 Feb 11 04:43 ./incoming/ase.gif
-rw-r--r-- 32766 24315 Feb 11 04:43 ./incoming/ICON_LIB.JPG
-rw-r--r-- 32766 24389 Feb 11 04:43 ./incoming/roula_2.gif
-rw-r--r-- 32766 524288 Feb 11 04:45 ./incoming/HADESTOS.IMG
-rw-r--r-- molin 419 Feb 5 06:29 ./Languages/SozobonX/readme.soz
-rw-r--r-- molin 236875 Feb 5 06:29 ./Languages/SozobonX/sozbin15.zoo
-rw-r--r-- molin 187342 Feb 5 06:30 ./Languages/SozobonX/sozc6844.lzh
-rw-r--r-- molin 147 Feb 5 06:37 ./Languages/SozobonX/sozobon-X.upl
-rw-r--r-- molin 375 Feb 5 06:37 ./Languages/SozobonX/sozobonx.inf.Z
-rw-r--r-- molin 208309 Feb 5 06:38 ./Languages/SozobonX/sozuti09.zoo
-rw-r--r-- molin 118906 Feb 6 06:29 ./Mint/Xaaes/xa_6b.zip
-rw-r--r-- molin 118948 Feb 6 06:29 ./Mint/Xaaes/xa_6b030.zip
-rw-r--r-- molin 359289 Feb 6 06:29 ./Mint/Xaaes/xa_6s.zip
-rw-r--r-- molin 337 Feb 6 06:28 ./Mint/Xaaes/xaaes.upl
-rw-r--r-- molin 136839 Feb 13 02:43 ./0ls-lR.Z
-rw-r--r-- molin 138207 Feb 13 02:44 ./0ls-lRc.Z
-rw-r--r-- molin 131940 Feb 13 02:42 ./0compind.Z
-rw-r--r-- molin 260552 Feb 13 02:42 ./0index
--
-- Howard Chu @ PLATINUM technology Inc., Los Angeles Laboratory
```

3173. Re: Monitor Snapping!

Newsgroup: comp.sys.atari.st
Date: 1998-02-14 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <6c38oa$g33$1@News.Dal.Ca>
Source record: 107492

Tony: does Peter Cordes know about this?

BTW here I am back in comp.sys.atari.st! Somehow the newsgroup `moved'
down to number 13,900 in my list of newsgroups.

JG

3174. wtb:cubase for atari 1040 STF ?

Newsgroup: comp.sys.atari.st
Date: 1998-02-14 00:00:00 UTC
From: c-fus <c-fuss@ix.netcom.com>
Message-ID: <6c3bq3$dme@sjx-ixn5.ix.netcom.com>
Source record: 107493

```
can some one please please plase ,sell me cubase for ATARI1040stf or point
me somewhere i can get it from!
thanks in advance
Cfus ::-)
```

3175. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-02-14 00:00:00 UTC
From: grovem@spamblockridgecrest.ca.us
Message-ID: <6c3ekq$f62$1@ash.ridgecrest.ca.us>
Source record: 107494

On 13 Feb 1998 10:32:52, Peter Rottengatter wrote:
>In article <6bujji$r8p$1@ash.ridgecrest.ca.us>,
> grovem@dickydoinkridgecrest.ca.us (Michael Grove) writes:
>
>> Here is my version of what Magnus is trying to say.
>> MagiC will not run (reliably) from Fast Ram on the Afterburner or a MightSonic.
>
>I considered this interpretation too, but apparently Magnus did not mean that,
>as me mentioned a bad slowdown of execution of MagiC if ST-RAM is not cached.
>So obviously he's after running MagiC in ST-RAM.
>
>
>> The problem is not with the Falcon, Afterburner or MightySonic.
>
>How can you tell ?

What I mean, and excuse me if I repeat myself, is that fast ram on
those two units begins at the same location as on the TT, which I
assume to be the "standard" way to allocate fast ram.
As most software recognizes this method, and the ones that do not
usually don't work from "real" TT fast ram, I assume (make an ass out
of U and me:) the problem lies with MagiC. Running BSS Debug, I can
find the start and end of MagiC in fast ram. It does indeed load low,
just behind the disk driver (if I remember correctly. It's been a
while since I really looked at the problem). I used BSS Debug for
poking around to see what was going on.
MagiC was adapted for use on the Falcon. Not many that long ago
expected fast ram to be present. The TT sets up fast ram by hardware,
and maybe that is where the problem lies. MagiC just dosen't expect to
have to "watch out" for fast ram setup by Maddalt.
All IMHO.
>
>
>> For whatever reason, there is a compatibility issue with MagiC here.
>
>Seems you do not know precisely what is causing the problems ? This situation
>is far too complex to make any judgements without a full understanding what's
>going on. Concerning your point above : I've never seen any document by Andreas
>or ASH state that MagiC could be run from Fast-RAM. I don't know if MAGXBOOT
>on the TT loads MagiC into ST-RAM by default. If so, then you're clearly using
>MagiC outside it's specifications.
>

Correct.
Exactally.

Well said:).

Mike

3176. Re: MagiC and symbolic links

Newsgroup: comp.sys.atari.st
Date: 1998-02-14 00:00:00 UTC
From: g.campbell@zetnet.co.uk
Message-ID: <6c3h4s$59f$1@irk.zetnet.co.uk>
Source record: 107495

On 13 Feb 1998 00:29:12, John Whalley wrote:
>
>>Does anyone know what symbolic links are and how to use them? I is not
>>very clear in the manuel how to use them.
>
>You can create one by holding the ALT key down while dragging a file
>from one window to another in Magxdesk (as if you ware copying it).
>Symbolic links always have italic filenames so you can easily spot
>them. You can delete them just by dragging them to the trashcan (the
>real file isn't touched: just the alias is deleted).

I managed to create one for my internet software which it works very
well.I did find out that I had to copy all the files to the programs I
use,using the ALT key as I kept getting an error say that the RSC file
is not found.Pretty handy as I can keep all my most used programs in
one window.

>Some things I use them for:
>
>1 Rather than copy/move ST-Guide docs to my guides folder I just
> alias the .HYP and .REF files there. ST-Guide behaves as if the
> real files were there while the files are still in their original
> folders. Saves space on the partition where my guides folder is
> located.
>
>2 For similar space reasons I generally only put aliases in my MagiC
> start folder as it's on a small partition.
>
>3 I've put aliases of STinG's DIALER.APP and DIAL.INF in my CAB
> modules folder, so I can call the dialler from CAB's modules menu.

I will try out some of your ideas over the weekend..

>>What is Drive U used for?
>

>
>MagiC itself creates virtual files and directories there for its own
>use, eg PROC containing "files" for each running process and DEV
>containing files representing hardware devices such as the midi ports
>and the screen (CON).
>
>As an example of the kind of thing this is for:
>
>If you use NVDI with its FPRN device, once you've installed the driver
>in MagiC's XTENSION folder you'll find a "file" called FPRN in DEV

>which it creates. If you're using a program which can print to an
>output file (such as NVDI itself), you can tell it to print to
>U:\DEV\FPRN and the output will print via the FPRN fast print
>routines.

How would I use the devices in Drive U? Do I just drop an icon onto the device I want to use like the modem device for example,does the file then gets sent to the modem and so on?

Thanks again

Catch you again,

Gordon....
E.mail: g.campbell@zetnet.co.uk
IRC: Tesla1

3177. Re: problem w/ HD DRiver/ICD w/ Quantum Fir

Newsgroup: comp.sys.atari.st
Date: 1998-02-14 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <34E54FBF.571@ooc.de>
Source record: 107496

Nima Montaser wrote:

> I still don't know whether HDDriver supports Cubase Audio?

Yes, it does. Actually there is nothing an AHDI compliant driver like
AHDI has to support in order to run Cubase Audio with it. Atari made the
specificiation, i. e. the AHDI release notes. If a program (in this case
Cubase) works according to this standard when calling the hard disk
driver it works with any driver that fulfills this standard.
I think there is no current driver that doesn't adhere to the AHDI
specification.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

3178. Re: problem w/ HD DRiver/ICD w/ Quantum Fireball 2.1 and TT

Newsgroup: comp.sys.atari.st
Date: 1998-02-14 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <34E54F37.F8@ooc.de>
Source record: 107497

Tommy Andersen wrote:

> reference to your excellent articles in a german magazine, I am getting
> the wrong impression that all Fireballs requires the initiator
> identification.

If your Quantum Fireball drive doesn't require initiator idenfication
then this is an exception to the rule. Can you tell me the firmware
version number of this drive?

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

3179. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-02-14 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <34E54ED5.3716@ooc.de>
Source record: 107498

Peter Rottengatter wrote:

> or ASH state that MagiC could be run from Fast-RAM. I don't know if MAGXBOOT
> on the TT loads MagiC into ST-RAM by default. If so, then you're clearly using

On the TT MagiC is loaded into TT-RAM.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

3180. CAB MiNTnet OVL 1.8404

Newsgroup: comp.sys.atari.st
Date: 1998-02-14 00:00:00 UTC
From: hyc@frisky.la.platsol.com
Message-ID: <6c3m6q$nns@frisky.la.platsol.com>
Source record: 107499

Howdy. This is just a couple of bugfixes, nothing major. Found another bug in my redirect handler. Found a minor bug that was causing pages to reload unnecessarily instead of using the cache. Found a bug in the request handler that prevented mailto forms from working. Found a bug in the SSL support that prevented connections to broken SSL servers. The source & binary are on http://highlandsun.com/hyc/, as usual.

Note - if you tried this OVL before and it always crashed, and you are running on Nemesis or Afterburner or similar accelerator, try it again, but turn off the Fast RAM flags on the CAB.OVL binary first. Running from Fast RAM appears to be a major problem with these accelerators. I'm not sure why, but turning off those flags makes everything work smoothly. I don't have the hardware available to track down the problem myself.

If you have been using the SSL-enabled version of this OVL, and had trouble connecting to some servers, that problem should be fixed in this version. (Also as usual, I do not provide the SSL-enabled binary myself, you will have to get it from someone else.)

Note - if you did not install any authentication certificates in your /usr/local/ssl/certs directory before, then your connections have not been authenticated. This means the SSL code was unable to verify the identity of the remote server you connected to. This means it was possible for an impostor to pretend to be the server you wanted to connect to, and steal any info that you sent. If you don't have these certificates, you can get them out of the SSLeay source distribution. See
http://psych.psy.uq.oz.au/~ftp/Crypto/
for more info on SSLeay and how to get the source code. Make sure you do this *before* you start using security-sensitive web servers. You're taking a pointless risk, otherwise.

Needless to say, I offer no warranties with respect to the usability of this code for any purpose whatsoever. If it fails to perform to your satisfaction, you're welcome to sue me for as much money as you paid me. I.e., zero.
--
Howard Chu - Principal Member/Tech Staff - PLATINUM technology, Los Angeles Lab
hyc@locus.com,chu@platinum.com visit my band! http://www.highlandsun.com
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3181. Re: SYJET DRIVE

Newsgroup: comp.sys.atari.st
Date: 1998-02-14 00:00:00 UTC
From: jagger@power.connexus.net.au
Message-ID: <34e55ee9.0@news.internex.net.au>
Source record: 107500

In comp.sys.atari.st Claes Holmerup <claes.holmerup@mailbox.swipnet.se> wrote:
: Hi Brian,

: >I use a Falcon running hd driver v7.00 and a syjet 1.5 gig removable drive
: >for hd recording. The Syjet is partioned into 2 x 715 meg partitions.

: Do you use Cubase Audio?
: Please let me know how the Syjet performs - how fast it is (with HOWFAST),
: if it can replay 8 tracks simultaneously, if it can make a timestretch
: correctly etc...

: >Is there a later version of Diamond edge 2.04, or another prg
: >that can sucessfully handle this drive?

: Diamond Edge can't handle larger partitions than 512MB since the maximum
: sector size that can be handled by DE is 8kB...
: Try using the old, but very well working CHKDSK3 from Atari (should be
: available just about anywhere since it's Public Domain).
: Another way (that uses a lot of HD space) is to simply copy the files to
: another partition - then the files are automatically optimised...

: Best regards,
: Claes
: claes.holmerup@mailbox.swipnet.se
: http://come.to/claes.holmerup

Thanxs Claes,
pehaps I'll partition it into 3, or try to get the full version of zorg
2.08, also I'll try and get CHKDSK3 and try that.
The Syjet seems to record and play back fine, 8 tracks doesn't seem to be
a problem at all, I haven't tested it further than that. This test was
done when the disk was relatively empty, I had a JAZ drive prior to the
syjet but had lots of problems with that, replaced under warranty twice,
plus a whole series of cartridges that couldn't be formatted or
partitioned, so I gave up and bought the syjet thinking it couldn't be any
worse.
I don't have HOWFAST, but I ran icd's rate hd from 6.5.5, and it comes up
with access time 16ms and 1369ks.
I have'nt had occasion to do a time stretch as yet, but in the past
Cubases's timestetch function has proved inacurate regardless of the
drive.
By the way I've been using a micropolis 1.7gig av lt for a few years now
and it's absolutely rock solid.
Regards Brian.

--
__
|__| jagger@connexus.apana.org.au
| __ \ / ___\ / ____/ __ _ __ \
| |/ __ _/ /_/ > /_/ > ___/| | \/
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<=====================================>
NEWGROOVE STUDIOS Melbourne Australia

3182. Re: SYJET DRIVE

Newsgroup: comp.sys.atari.st
Date: 1998-02-14 00:00:00 UTC
From: jagger@power.connexus.net.au
Message-ID: <34e562bd.0@news.internex.net.au>
Source record: 107501

In comp.sys.atari.st Clayton Murray <claytone@aa.net> wrote:
: On 12 Feb 98 14:50:40 G, Brian Lang wrote:

: > (snip)
: >
: >Does any one have any ideas on this?
: >Is there a later version of Diamond edge 2.04, or another prg
: >that can sucessfully handle this drive?
: > Any ideas would be greatly appreciated, it seems impossible to use a hard
: >drive for professional audio if I can't defrag it.

: Hi Brian,

: I've been wondering about the Syjet drive myself. How well does it
: work for audio recording? How many tracks at once, etc.? (Aside from
: the problem you mentioned). I would suggest you take a look at a
: shareware disk defragmenter/optimizer/fixer-upper called ZORG. It's on
: most of the ftp sites - the latest version I've seen is 2.08. It's

: claytone@aa.net
: Clayton Murray
: Seattle, WA USA

Hi Clayton,
Thanx,
I downloaded v2.07 of zorg, it was only a demo version, so I can't tell
if the the defrag works well as it was disabled. Do you know if it works
on partitions over 512k?-- Is there a graphical representation of the
process? If you use it, is it reliable? If so I'll try and get it
registered.
The Syjet seems to perform well, I've tested playing back 8 tracks or 4
stereo tracks, it seems to do that effortlessly. This test was done when
the drive was relatively empty, I say this because my ex JAZ got very slow
after there was a lot of data on it, then I'd get hd too slow messages
(before it died for the second time)
Regards Brian.

__
|__| jagger@connexus.apana.org.au
| __ \ / ___\ / ____/ __ _ __ \
| |/ __ _/ /_/ > /_/ > ___/| | \/
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<=====================================>
NEWGROOVE STUDIOS Melbourne Australia

3183. Mint users, new freeware program for you.

Newsgroup: comp.sys.atari.st
Date: 1998-02-14 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980214060343.26700A-100000@usr09.primenet.com>
Source record: 107502

```
On my page, it's called UNiC.
It's a filemanager for KGMD filestructure, All GEM driven.
Bye.

--------------------------------------------------------------------------------
Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/
--------------------------------------------------------------------------------
```

3184. Re: Downloading when Telneting

Newsgroup: comp.sys.atari.st
Date: 1998-02-14 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <34e56c2617afa40@whalley.demon.co.uk>
Source record: 107503

on Fri 13-02-98 11:11 Peter Rottengatter wrote:

>In article <34e38a40120a2f1@whalley.demon.co.uk>,
> news@whalley.demon.co.uk (John Whalley) writes:
>
>> What I know about Z-modem can be written on the head of a pin, but FTP
>> will continue an interrupted download as long as:
>>
>> a) You don't quit the FTP app and it doesn't time out while you
>> reconnect the phone link.
>>
>> b) The other end doesn't time out while you are doing a).
>>
>> The same goes for most other TCP/IP-type connections IME, eg mail and
>> news transfers.
>
>This is not true for properly designed stacks. A broken link (like hung up
>phone line) causes ICMP unreachable messages to be sent back, which will
>cause the TCP implementations to reset the connection. Basically, it's lost
>after that.

I've reconnected successfully during news downloads with NEWSwatch.
Haven't had to do this for a while, though, so it could have been with
STiK rather than STinG. Back when I used to use NOS dropped lines were
no problem if you redialled as everything just picked up where it left
off. Presumably STinG doesn't do this (and isn't meant to)?

Is this related to the stuff going on in the other thread about
reboots/reconnections where it's emerged that Demon in the UK is odd
(though convenient) in this respect?

>> Sometimes you can wake the connection up quicker after re-establishing
>> the link by pinging the remote host just to let it know you're there.
>
>Ping has no connection to TCP, so "just to let it know" doesn't work.

This was a subjective impression. As you can doubtless tell, my
knowledge of this stuff is minimal. Presumably the point at which I've
got bored and pinged the remote machine roughly coincides with the
packets finally arriving after a reconnection (attention
timeout=reconnection delay <grin>).

Thanks for the clarification,

TTFN
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

3185. Re: MagiC and symbolic links

Newsgroup: comp.sys.atari.st
Date: 1998-02-14 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <34e56c2617afa41@whalley.demon.co.uk>
Source record: 107504

on Sat 14-02-98 07:29 Gordon Campbell wrote:

>How would I use the devices in Drive U? Do I just drop an icon onto
>the device I want to use like the modem device for example,does the
>file then gets sent to the modem and so on?

Hadn't thought of doing this, so I've just tried. No it doesn't work as (presumably) the files in DEV aren't regarded as executables (ie programs). Magxdesk thinks you're just trying to copy the file there and complains that the disk is write protected. Looks like you have to use redirection to send data to the devices. See Dietmar's example for how to do this from the CLI, or use a program's "Print to file" option if available (as in my original NVDI example or when using Papyrus' internal printer drivers).

HTH
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

3186. Re: problem w/ HD DRiver/ICD w/ Quantum Fireball 2.1 and TT

Newsgroup: comp.sys.atari.st
Date: 1998-02-14 00:00:00 UTC
From: tommya@post3.tele.dk
Message-ID: <6c3vc7$af9$1@news1.inet.tele.dk>
Source record: 107505

```
Uwe Seimet wrote:
>
> If your Quantum Fireball drive doesn't require initiator idenfication
> then this is an exception to the rule. Can you tell me the firmware
> version number of this drive?

Firmware-version: 630C (12/20/95)
Ansi: 02
Serialnumber: 122601942867

--
CU Tommy
```

3187. Re: CAB TABLES

Newsgroup: comp.sys.atari.st
Date: 1998-02-14 00:00:00 UTC
From: aclauss@rbg.informatik.th-darmstadt.de
Message-ID: <1d4ewja.io2lf048h43wN@ppp45.stud.tu-darmstadt.de>
Source record: 107506

Tony Greenwood <paxton@zetnet.co.uk> wrote:

> Wrong!, I tried it on my ATARI ST in 320x200x16 and it happens there
> as well, I think you will find that tables and background do now work
> correctly on an ATARI ST, 2,4 or 16 colours...I thought you would know
> this ;-)

Then, you must have switched off the option which tells CAB to use
the document setting (CAB 2.x). But I must say that I was wrong too ;-)
At least CAB 2.5 and later does NOT(!) ignore the color settings
of the HTML page even in mono resolutions! But it does not use
the colors as they are defined in the HTML code, instead it tries
to find the best matching of white and black so that the text remains
readable.

In CAB 1.5 this was different. Sorry for the confusion, but usually
I use CAB in 256 color mode so I was not sure what the different
versions CAB are doing exactly (this was implemented long time ago).
But now I've checked what CAB >=2.5 is doing in mono, and it definitely
does NOT display transparent tables, if a background color is defined
and if you've not switched off the option "use document setting.

--
□□Alexander

3188. Re: Printing from CAB

Newsgroup: comp.sys.atari.st
Date: 1998-02-14 00:00:00 UTC
From: aclauss@rbg.informatik.th-darmstadt.de
Message-ID: <1d4ex4v.1d37z701bwin7kN@ppp45.stud.tu-darmstadt.de>
Source record: 107507

Eric Hays <szhays@dilbert.ucdavis.edu> wrote:

> What gets me is I have NVDI 3.02. If that doesn't support this particular
> VDI call that what to I need!? And I'm also frustrated because I know

You'll need NVDI 4.x to print images.

--
☐☐Alexander

3189. Atari Laser Printer $90

Newsgroup: comp.sys.atari.st
Date: 1998-02-14 00:00:00 UTC
From: progster@erols.com
Message-ID: <progster-1402980922420001@news.erols.com>
Source record: 107508

For Sale: Atari Laser Printer, perfect condition. Also includes extra toner cartridge. Works with all Atari ST computers (but not Falcons). Works great with the Atari sequencer and score printing programs! $90 plus shiping. Call 301-927-0912

3190. Re: MagiC file selector

Newsgroup: comp.sys.atari.st
Date: 1998-02-14 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <28762_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 107509

Hi rcain@zetnet.co.uk, on 13 Feb 98 you wrote: ...respect, brethren
r>
r> On 13 Feb 1998 02:27:36, Dave Gostl wrote:
r> |Hi ALL! Is it possible to replace the file selector in MagiC 5.11?
r> |I tried UISIII in the auto folder to no avail.
r>
r> Don't see why not. I've been using Freedom with no probs.

Freedom and Selectric are no problem, but UIS is - probably due to its age or
summat. There is a way though, because I managed it, thanks to the advice of
Mark Baines.

You need to start it with:

#_AUT C:\UIS_III.PRG

.which only works if you are running MagxDesk and not an alternative desktop.

--
Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~

3191. IOMega Zip Drive with Mega ST2

Newsgroup: comp.sys.atari.st
Date: 1998-02-14 00:00:00 UTC
From: Stephen Knox <gooch@erols.comX>
Message-ID: <34E5D42A.FE239122@erols.comX>
Source record: 107510

Anyone have any instructions on how I can get my IOMega Zip drive to work with my Mega ST2 with TOS 1.4?

--
Thanks,
Steve

Remove the X at end of email address for replies

http://pw2.netcom.com/~scknox/index.html

3192. Re: Author of "Start-me-up" setup (SMU-Setu

Newsgroup: comp.sys.atari.st
Date: 1998-02-14 00:00:00 UTC
From: hoffart@ruf.uni-freiburg.de
Message-ID: <19980214173001932565@isdn3-135.home.uni-freiburg.de>
Source record: 107511

Hallvard Tangeraas <hall@post1.com> wrote:

> It's just that you don't have to manually find the path
> using this program -you just use the file selector.

Just use qed. Drag & Drop a file while pressing the Shift key to a qed
window - qed will insert the complete path and filename. Itï¿½s really
easy to configure the START.SET with this convenient method.

Regards
Gï¿½tz
--
Goetz Hoffart, University of Freiburg, Germany
e-mail: gh@fr.maus.de - MausNet, wo sonst? oo
binaries: hoffart@ruf.uni-freiburg.de --(">
WWW: http://hoffart.home.pages.de/

3193. Re: CAB TABLES

Newsgroup: comp.sys.atari.st
Date: 1998-02-14 00:00:00 UTC
From: gryf@hrzpub.tu-darmstadt.de
Message-ID: <6c4lkacqk1@sun27.hrz.tu-darmstadt.de>
Source record: 107512

Hi!

In article <34e49595.17502699@news.zetnet.co.uk>,
paxton@zetnet.co.uk (Tony Greenwood) writes:
> Yes I do know the difference, I wrote the above didn't I?,
> You are being a bit picky don't you think ? :)

Call it picky, if you like. But as a Java capable browser (which you
said was necessary to get the background) not necessarily suports
JavaScript, I had to point out the difference.

And besides, I didn't imply that you don't know the difference. But some
people reading here might not.

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) binder@rbg.informatik.tu-darmstadt.de
PGP-key available on request! gryf@hrzpub.tu-darmstadt.de

3194. Re: IOMega Zip Drive with Mega ST2

Newsgroup: comp.sys.atari.st
Date: 1998-02-14 00:00:00 UTC
From: dwmoar@aol.com
Message-ID: <19980214180201.NAA23003@ladder03.news.aol.com>
Source record: 107513

>Anyone have any instructions on how I can get my IOMega Zip drive to work with my Mega ST2 with TOS 1.4?

Easy..... Set the ID switch on the back of the Zip drive. You only have two selections ID 5 or 6. Make sure that no other SCSI device you have are set to this ID number. Usally this is not a problem. Connect you ZIP into the SCSI bus. IE. the hostadaptor. If this is the last unit on the SCSI chain mack sure that you have the terminator on it and removed from all the other SCSI devices in the middle of the chain. And it should be ready to go once it is formatted and all. I am assuming that you are using ICD host adaptor and their utilities and or HD Driver? if you are using ICD software 6.xx or better just boot the ICDFMT.pgm file . It will scan the SCSI bus and will give you a selection of what is on the bus. Click on the ZIP drive. and follow the prompts. Don't forget after you format the zip with the utility that you also need to partition the ZIP. At this poing you will have to make the decision to divide the drive into smaller partitions to remain compatable with Atari format or use the whole ZIP as a BGM partition. I use mine as a BGM. Hope that this helps you out. If you have anymore quiestions you can e-mail them to me here on AOL or at dwmoar@teleport.com.

Atari*Dave
The Hardware Man

3195. Searching "BOLO"

Newsgroup: comp.sys.atari.st
Date: 1998-02-14 00:00:00 UTC
From: Burant <cpd@dsuper.net>
Message-ID: <34E5E4B9.185D@dsuper.net>
Source record: 107514

I will like to have the old game "BOLO" for Atari

To run under Pacifist emulator

Someone have-it?

Pierre

3196. Re: Printing from CAB

Newsgroup: comp.sys.atari.st
Date: 1998-02-14 00:00:00 UTC
From: rcollins@freenet.columbus.oh.us
Message-ID: <6c4r61$mju@login.freenet.columbus.oh.us>
Source record: 107515

Alexander Clauss (aclauss@rbg.informatik.th-darmstadt.de) wrote:

: Eric Hays <szhays@dilbert.ucdavis.edu> wrote:

: > What gets me is I have NVDI 3.02. If that doesn't support this particular
: > VDI call that what to I need!? And I'm also frustrated because I know

: You'll need NVDI 4.x to print images.

You can also use SpeedoGDOS 5.7 to print images
--
Raymond Collins	Ohio State University
Collins.197@osu.edu	Neuropathology
rcollins@freenet.columbus.oh.us	Research Assistant

3197. agiga genlock

Newsgroup: comp.sys.atari.st
Date: 1998-02-14 00:00:00 UTC
From: janhaha@online.no
Message-ID: <6c4rq1nog1@news1.sol.no>
Source record: 107516

I have been given an Amiga Video Genlock. Will I be able to use it
with my falcon?

I belive the amiga could use the same screens as the stnadars ST
or am I wrong so I think the only thing I need is one of the standard
adaptors for my falcon (I hav gor the vga one but recon thats is no
suiteable..??)

Jan Harald Hagen OBS returaddress: janhaha@online.no
Tlf.:69151749 - 90103506 /fax: 69153875
Ringgt. 27 - 1703 Sarpsborg
Falcon14Mb/1Gb-FPU/CDrom/Logic/CalamusSL/Nemesis

3198. Re: TT Question

Newsgroup: comp.sys.atari.st
Date: 1998-02-14 00:00:00 UTC
From: Frank_Perrey@h.maus.de
Message-ID: <199802141752.a59893@h.maus.de>
Source record: 107517

Jo Vandewghe wrote>The brand new model of AixTT will allow 256 Mb ...

well, give me a speeder for TT that makes it run 4 times faster and I buy the Ram....it's quite funny they can break the 10+128-Limit, but with a modern and professional size of RAM you need a machine that can handle it before you go asleep. Don't missunderstand: I love my TT but it's not a profmachine in grafics any more, the only reason I can think of when I discuss about RAM more than 32MB or even 16MB on Atari. Maybe it makes sence if you get STARTRECK installed...?
CU Frank

3199. Re: Porno and the Web

Newsgroup: comp.sys.atari.st
Date: 1998-02-14 00:00:00 UTC
From: dwmoar <dwmoar@teleport.com>
Message-ID: <34E6073F.53D8F846@teleport.com>
Source record: 107518

What does this have to do with the Atari ST? Why is it here on this newsgroup at all? Please that this type of information to a newsgroup that is really interested in it. It does not belong in a computer discussion news group.

Thank You

Lone Ranger wrote:

> Hello Kemosabies,
>
> Well, now that I've got everyone's attention, I have a few troublesome
> questions. While surfing the Web, I accidentally dropped a letter in the
> URL, www.dejanews.com. I ended up at xxx-rated hardcore porno site. At
> first I thought someone had hacked the DejaNews web site. Some/most of the
> UCE spam I receive is porno. Is the Net now just a promo for crap? I'm NOT
> a prude, but this site is an "in your face, look at me". I can just imagine
> some family watching WebTV connecting to this site! "Daddy, what's that?!".
>
> I don't think any URL filter would prevent some kid from finding the above
> site. I'm not a strict person that advocates censorship, but are there
> no limits? I realize that this isn't a forum for this topic, but as Atarians
> I think we all have opinions on what's the best/worse usage for the Net.
>
> We all hate Spam, but what about scum that grab URL addresses that are
> similar to popular URL's that people accidently connect to by accident?
>
> The bottom line is this. Is there anyway to clean up the garbage without
> infringing on anyone's rights? I have no problem for adults who SEEK out
> xxx-rated sites, but is it right for unscrupulous promoters to trap the
> average citizen? If nothing is done, what do you think the 21st century
> Web will look like? It almost reminds me of some Sci-fi futuristic movie.
> There's got to be a better way...
> ---
> CU,
>
> Charles
> P.S. I hope there's better way and I respect the posters to this NG.
> EoF

3200. Re: Porno and the Web

Newsgroup: comp.sys.atari.st
Date: 1998-02-14 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34ef15fa.24716675@news.zetnet.co.uk>
Source record: 107519

Hey! dwmoar <dwmoar@teleport.com> wasn't it Sat, 14 Feb 1998 13:06:07
-0800 that you wrote:

>What does this have to do with the Atari ST? Why is it here on this newsgroup

If you don't like it, then why quote the WHOLE meessage, don't you
realise thats a worse offence than posting what you think is off
topic..

If you wan't to be a moderator so much, try getting your own posting
right first...over quoting is not exactly clever..

>Lone Ranger wrote:

Wannabe moderators..don'tcha just love'em...

.-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

----------------- Join the ST+ Mailing list -----------------
email Majordomo@spodden.zetnet.co.uk and Put subscribe stplus

3201. Re: Porno and the Web

Newsgroup: comp.sys.atari.st
Date: 1998-02-14 00:00:00 UTC
From: Newsmaster@pwomar.demon.co.uk
Message-ID: <1d4gnga.eogtsj1fw5xdbN@pwomar.demon.co.uk>
Source record: 107520

dwmoar <dwmoar@teleport.com> wrote:

> What does this have to do with the Atari ST? Why is it here on this newsgroup
> at all? Please that this type of information to a newsgroup that is really
> interested in it. It does not belong in a computer discussion news group.

Neither do postings with the entire message needlessly and wastefuly
duplicated in HTML.

3202. Re: $1000/wk Donating Sperm

Newsgroup: comp.sys.atari.st
Date: 1998-02-14 00:00:00 UTC
From: Kev <kevj@clara.net>
Message-ID: <01bd39a2$c503fce0$785008c3@atarimad>
Source record: 107521

<snipped post about donating sperm>

Well, ummm, what bloke would turn this job down :)

Kev.

3203. Re: Atari Laser Printer $90

Newsgroup: comp.sys.atari.st
Date: 1998-02-14 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <34E62C21.E21136D0@jps.net>
Source record: 107522

Buyers don't forget this requires an ST/TT/Clone with DMA port with at least 2MB RAM.

Progster wrote:
>
> For Sale: Atari Laser Printer, perfect condition. Also includes extra
> toner cartridge. Works with all Atari ST computers (but not Falcons).
> Works great with the Atari sequencer and score printing programs! $90
> plus shiping. Call 301-927-0912

3204. FS: Atari Items!

Newsgroup: comp.sys.atari.st
Date: 1998-02-14 00:00:00 UTC
From: Fpinto <fp4@email.byu.edu>
Message-ID: <34E64DD4.86FD2F67@email.byu.edu>
Source record: 107523

HARDWARE

1.ST 1040F 1MB ram. This machine has an audio output jack (RCA female) so you
can plug in to your external amplifier. Listen to the robot voice or your games loud!! No need for a pre-amp. It will go with hayes modem/cable and the famous BETTLE mouse!. $55

2. Intel External 144e (14.4Kb) FAX/MODEM with cable for Atari or pc. $25.
(has original PC software)

3.Atari PS for external Disk Drive $5

4.external PS for the 520ST $5.00

5. SC 1224 color monitor. It needs video cable $16 (I can give you one that needs
a connector at the other end (free).

SOFTWARE:

1. TRUEPAINT V 1.02 $15 Excellent drawing program; all resolutions and colors. Works in ALL
ataris. From B\W. to true color. Manual available.

2. ICD hard disk utilities Version: 6.2.3 2 disks no manual $10. I will send a list of the files upon request.

3. PHOTO SHOW 1.0 by It's all relative: Create multimedia presentations audio-video; Also watch
kodak photo Cd's in PCD format. This prg. will go with PCD sampler vol CD-ROM $15 (Falcon).
Needs Multitos.

Free stuff (No need to buy any of the above only pay shipping!!:) :

Free manuals:
HD Driver 4 rev 1.1 1/96
Deskjet utilities pack v 1.2
Calendar and appointments
Atari falcon AFM; D2D; SAM.
Imagecopy 2
Pagestream 2 quick start manual

- Omnires Monitor emulator for the ST.
-External floppy drive 1DD good case/mechanism.

If interested send ZIP code to ask UPS for charges.. For software I can send it for $3.00 US. (If you are in the US; I am willing to send abroad also). Phil.

3205. Re: Magnum ST Memory Upgrade...

Newsgroup: comp.sys.atari.st
Date: 1998-02-14 00:00:00 UTC
From: Bud Connolly <budc@harborcom.net>
Message-ID: <887516597.243674@proxy.harborcom.net>
Source record: 107524

It's http://www.aixit.com/ but get your German/English dictionary out!

Stephane ACOUNIS wrote in message <6c254j$o4l$1@ccpnws.in2p3.fr>...
>Have a look at http://www.aixit.com/ (or is it www.aixit.de ?)
>They are the "creator" of the Magnum line of memory board.
>Mine is working great in my MegaST under Magic 5.13

3206. Re: $1000/wk Donating Sperm

Newsgroup: comp.sys.atari.st
Date: 1998-02-14 00:00:00 UTC
From: VE6HY <besmith@calcna.ab.ca>
Message-ID: <6c61v5$nuq@ds2.acs.ucalgary.ca>
Source record: 107525

On 14 Feb 1998, Kev wrote:

> <snipped post about donating sperm>
>
> Well, ummm, what bloke would turn this job down :)

Yes, Kev, we should all take a hand in this !

Very evil grin and sadistic chortle here

The Canadian Curmudgeon

3207. Re^2: TT Question

Newsgroup: comp.sys.atari.st
Date: 1998-02-14 00:00:00 UTC
From: Louis_Holleman
Message-ID: <a374ab08@p81.f503.n286.z2.fidonet>
Source record: 107526

In a message of Fri 13 Feb 98 Frank Perrey (2:281/202.0) wrote to All :
FP> TT030 10st/80tt Matrix1208E

Hi Frank,

see you're using a 1208 as well... are u still using the original Matrix drivers or have you upgraded to the NVDI-for-Matrix just like me?

I found all Matrix drivers created problems with certain software (like Freedom, That's Write, ST-Guide and some more...).

I got NVDI 4.12 for Matrix directly from Behne and it works 100% with all software that previously didn't run OK. Not to mention the speed increase...

Just curious about your experience... :-)

CU NeXT msg
Louis

--

LHFG:
TOS-Error Nr. 1313: No more power <plop!>
--- IOS-Mail 0.91pl9 ?eta
* Origin: ~ BearBoard Atari ST Fan BBS 010-2900490 ~ (2:286/503.81)

3208. Re: MagiC file selector

Newsgroup: comp.sys.atari.st
Date: 1998-02-14 00:00:00 UTC
From: Louis_Holleman
Message-ID: <a374ae2a@p81.f503.n286.z2.fidonet>
Source record: 107527

In a message of Fri 13 Feb 98 Dave Gostl (2:281/202.0) wrote to All :
DG> Hi ALL! Is it possible to replace the file selector in MagiC 5.11?
DG> I tried UISIII in the auto folder to no avail.

Hi Dave,

yup, got the same experience. Also Selectric won't work (at least, I did not
get it running together with MagiC).
Boxkite will and Freedom will.
I got hooked to Freedom in the meantime and can recommend it highly.

CU NeXT msg
Louis

--

LHFG:
TOS-Error Nr. 1313: No more power <plop!>
--- IOS-Mail 0.91pl9 ♦eta
* Origin: ~ BearBoard Atari ST Fan BBS 010-2900490 ~ (2:286/503.81)

3209. Re: Installing new HD in a Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-02-14 00:00:00 UTC
From: Louis_Holleman
Message-ID: <a374acff@p81.f503.n286.z2.fidonet>
Source record: 107528

In a message of Fri 13 Feb 98 "Preben Sloth" (2:281/202.0) wrote to All :
PS> At the moment I have a 1,5GB HD in my Falcon. I takes 500mA. Does
PS> anyone know what the limit is in mA ? I have a 3GB - 520mA ? Will this
PS> disk damage the machine because of the 520mA insteed of 500mA ??
PS> Please reply to psloth@post2.tele.dk
PS> Thanks

Hi,

normally you'd not expect a PSU to give up on an additional 20 mA current drain... however, my experience is that ATARI PSU's have been designed with no margins at all.. So don't pick on me when one or more capacitors blow up when you connect the new drive :-)

That's my 3 cents...

CU NeXT msg
Louis

--

LHFG:
TOS-Error Nr. 1313: No more power <plop!>
--- IOS-Mail 0.91pl9 ♉eta
* Origin: ~ BearBoard Atari ST Fan BBS 010-2900490 ~ (2:286/503.81)

3210. Re: problem w/ HD DRiver/ICD w/ Quantum Fireball 2.1 and TT

Newsgroup: comp.sys.atari.st
Date: 1998-02-14 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <887419879.494672@nn1>
Source record: 107630

Hi Nima,

> I was wondering if anybody has ever come across this problem.
>I have been trying to install a brand new Quantum Fireball SCSI
>2.1G on a friends TT TOS 3.1, but I have had no luck:
>He BTW wants to use it for Cubase Audio D2D recording.

Check out my homepage http://come.to/claes.holmerup and you'll find Cubase Audio compatible hard disks - among much other useful information...
Since the Quantum Fireball drives can't be used for recording with Cubase Audio for the Falcon, I doubt that a Yamaha CBX-unit (which is required to be able to use Cubase Audio on a TT) will work any better. If I remember correctly, you can't even use larger than 256MB partitions on the CBX - and I believe nothing but AHDI is accepted as driver - correct me if I'm wrong, because this is information I've heard from someone who's less experienced than myself and I haven't had the opportunity to try it first hand (only by trying to help him on the phone). I believe it worked a little better when he used a HD cache program. The CBX version of Cubase Audio was discontinued long before the Falcon version, so it's less developed and may have problems that are quite different from the Falcon version...
The Fireball SCSI-disks can be used for playback of audio files on the Falcon, but not for recording - don't ask me why, but it just won't work
Many other HD's which use bus-arbitration work perfectly, however.

>I have used ICDPRO v6.5.5, HD Driver 6.1?, ATARI driver (ARGHHH!).
>Here is what happens:
>
>Upon starting the system, HD driver doesn't even see it. Its ID selector
>doesn't even see it. Very strange.
>
>ATARI's driver fails to see it too.

Since the HD uses bus-arbitration, you can't boot from it - you have to boot from another HD or from the diskdrive... Also make sure that the driver software can handle bus arbitration / initiator identification (AHDI can't, so you will probably never get the CBX-unit to work with this HD).

>However, ICD's driver and ID selector sees it with no problems. ICD can
>format and partition without any problems and I can install the driver
>on it.
>However, ICD is not compatible with Cubase Audio.

I believe later versions are, but they're not AHDI-compatible, which may cause problems in some cases - I'd stick to HDDriver, or if absolutely necessary AHDI. Since the CBX-version works differently from the Falcon version, I suspect that ICD won't work at all :(

>As a final questions, does anybody know what driver can be used
>for running cubase Audio on such a drive? What is the max partition
>limit?

As I mentioned above, I seem to recall that 256MB/partition is the maximum with the CBX and that it requires AHDI. The reason it can't use larger partitions is that the CBX and NOT the computer records the audio.
Doesn't everything make sense to you? Don't hesitate to ask me more...

Best regards,
Claes
claes.holmerup@mailbox.swipnet.se
http://come.to/claes.holmerup

3211. Re: SYJET DRIVE

Newsgroup: comp.sys.atari.st
Date: 1998-02-14 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <887419880.360559@nn1>
Source record: 107631

Hi Brian,

>I use a Falcon running hd driver v7.00 and a syjet 1.5 gig removable drive
>for hd recording. The Syjet is partioned into 2 x 715 meg partitions.

Do you use Cubase Audio?
Please let me know how the Syjet performs - how fast it is (with HOWFAST),
if it can replay 8 tracks simultaneously, if it can make a timestretch
correctly etc...
I'd like to be able to add the Syjet to my list of Cubase Audio compatible
HD's on http://come.to/claes.holmerup

>Is there a later version of Diamond edge 2.04, or another prg
>that can sucessfully handle this drive?
> Any ideas would be greatly appreciated, it seems impossible to use a hard
>drive for professional audio if I can't defrag it.

Diamond Edge can't handle larger partitions than 512MB since the maximum
sector size that can be handled by DE is 8kB...
Try using the old, but very well working CHKDSK3 from Atari (should be
available just about anywhere since it's Public Domain).
Another way (that uses a lot of HD space) is to simply copy the files to
another partition - then the files are automatically optimised...

Best regards,
Claes
claes.holmerup@mailbox.swipnet.se
http://come.to/claes.holmerup

3212. Re: Alan Bushnell

Newsgroup: comp.sys.atari.st
Date: 1998-02-14 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <34e4f0e8.7037758@news.tmisnet.com>
Source record: 107632

He was recently on the Board of Directors of a
company in San Diego that was marketing a
"switch" for telephone companies. Haven't seen
much of that company lately -- it may have gone
under.

-- George Crissman
-- strads@tmisnet.com

Maybe I'll look up "Nolan Bushnell" in the search
engines, listed at <plug>:
http://www.tmisnet.com/~strads/search/index.html

On 10 Feb 1998 22:58:07 GMT, lockwood@calcna.ab.ca (Frank Lockwood)
wrote:

>On 10 Feb 1998 21:54:29, Terry Ross wrote:
>> On 10 Feb 1998 14:52:50, Laurent FAVARD wrote:
>> >Hi...
>> >
>> >i would to know if anyone know what Mr Allan Bushnell (THE Atari's
>> >father) is become and what he does now.
>> >thank you.
>
>Something about pizza? Chucky Cheeze?
>
>Tried to buy Atari back from the Tramiels and failed. Try to find the
>Wired article of a year and a half ago, that traced the careers of
>most of the key Atari people. Also you could check out Don Thomas'
>page on Computer History, http://www.14software.com/icwhen/
>
>Regards,
>
>--
> ***** Please note my email has changed to lockwood@calcna.ab.ca *****
>
> ____/ /
> / / Frank Lockwood
> __/ / Calgary, Alberta, Canada
> __/ _______/ http://www.calcna.ab.ca/~lockwood/
>

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

3213. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-02-14 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34eae8ba.12068022@news.demon.co.uk>
Source record: 107633

On Sat, 07 Feb 1998 11:21:27 GMT, paxton@zetnet.co.uk (Tony Greenwood)
wrote:

>Hey! guy@swampdog.demon.co.uk (Guy Harrison) wasn't it Fri, 06 Feb
>1998 23:35:29 GMT that you wrote:
>
>
>>I only think less of it because it it difficult to do anything with it
>>that it has not been designed to do. In the same manner, I think less
>
> It was designed for game making, but look at all the diskzine
>shells?, more diskzines use STOS shells than any other,

Ah. Double edged point! Diskzines have a lot of the qualities of
games. Graphics, sound, animation. Also, all those cuddly fonts which
were nigh on impossible to do prior to GDOS, but which STOS could do
very easily.

>Even ST Format
>said STOS would be the best language to use to make a Multimedia
>authoring package...so I did :)

<GRIN>

>I have STOS written sector editors,

I darn good time not to be multitasking that is!

>virus checkers/destroyers and all manner of serious routines, The only
>limit to STOS is peoples imagination...hmm where did I hear that
>before? :))

If something's worth saying then its worth saying oodles of times 'cos
how else is someone going to notice? ;-)

>>of any language that is subject to the same restrictions. What STOS
>
> No restrictions here mate? :)

Bet you can't write threaded code ... hmm ... bugger, neither can I
until the MagiC docs arrive in English. Now you set me off repeating
myself!!!

>>> DICLAIMER My above posting is a JOKE in response to insinuations that
>>>I like STOS.....get happy:)
>>
>>I am. Got 2 cases of Kronenbourg in the fridge! ... <G>
>

>I still reeled you in though :))))

I should have bought bigger bottles instead of those little ones:

```
WHILE (MORE BOTTLES)
TRUDGE DOWNSTAIRS TO FRIDGE
OBTAIN & OPEN NEXT BOTTLE
TAKE ONE MOUTHFUL
TRUDGE UPSTAIRS TO 'PUTER
TAKE ONE MOUTHFUL
CURSE AT EMPTY BOTTLE
ENDWHILE
```

There are a couple of variations of the above algorithm of course. The "take up half a dozen" at a time variation suffers from "warm beer" syndrome, the intermittent "sh*t, I left the bottle opener downstairs" syndrome, and the too frequent "agh, where's that bottle top legged it to now" syndrome - which is closely followed by the "gawd, I can't relax until I've checked it is not inside one of the printers again" syndrome.

The algorithm for pouring into a pint glass is a non starter. The animals are just too clumsy!

Am I a wee bit off topic do you think? ;-))

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

3214. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-02-14 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34ebf329.14739554@news.demon.co.uk>
Source record: 107634

On Sun, 08 Feb 98 20:47:32,
Spencer@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk (Spencer Davies)
wrote:

>Well Lattice originally developed Lattice C, but Metacomco produced the Atari
>port. At the time Metacomco were selling Lattice C HiSoft was selling the
>Aztec C compiler (was command line driven (Gulam) rather than having an IDE
>which Lattice had even back then).
>
>Later on when Metacomco pulled out of the market HiSoft took over Lattice C
>which was much better than their own product and started developing it.

Aha. That clears it up. :-)

>Now I bet you always wanted to know that! ;-)

<grin> << 1

it preferable to <grin> *= 2 of course!

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

3215. Re: Gnu Zip the saga continues...

Newsgroup: comp.sys.atari.st
Date: 1998-02-14 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34ecf6ad.15639228@news.demon.co.uk>
Source record: 107635

>I've got a 1 meg tos 1.0 machine lurking around somewhere. I'll give
>gzip a try on that next weekend if it hasn't been too badly
>cannabilised!!!

Bugger ... not enough bits to get it back together. Sorry! :-((

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

3216. Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-02-14 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34e38319.37156087@news.demon.co.uk>
Source record: 107636
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer

On Wed, 11 Feb 1998 22:09:53 GMT,
perot@suse.modem.stud.uni-hannover.de (Peter Rottengatter) wrote:

>If so, the program should go into the bin. Still if they had to use it,
>they would refrain from using color specifications at all, if they had
>the faintest idea what they are doing (which they don't).

I just had a look myself at the homepage and messe.htm. Out of
curiosity I wondered if the package they'd used had done the same
thing microsoft publisher did to most of my site - it has a habit of
merging text and graphics into one huge image for no apparent reason.
Actually, there is a reason: if two things overlap they get converted
into an image. This new image in turn may then overlap something else
and so on. Trouble is, it's idea of what overlaps and our idea of what
overlaps just ain't the same. It has a good paper-plane making wizard
though ;-) I digress!

It turns out they were done with Netscape Communicator 4.01. This is
one of the "better" editors. After a quick check I discover it is nigh
on impossible *not* to notice this problem, and it is easily fixed.

If someone wants to email them, tell them this ...

Right click on the background image - then "Page Properties-> Page
Colors-> Use custom colors-> Background" and change the bugger from
white to black.

This will ensure if the background image is not loaded the white text
will still be visible. Some redesign is still needed however because
16 colour browsing with that background image enabled is a 'no-no'.

If you want to embarrass them then tell them it's next to the option
for specifying the background image (where it sez words to the effect
of "if background image isn't displayed this will be the background
colour")!! ;-)

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

3217. Re: STing: some basic PPP setup questio

Newsgroup: comp.sys.atari.st
Date: 1998-02-14 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34e7a256.3256973@news.demon.co.uk>
Source record: 107637

On Sun, 1 Feb 1998 20:32:47 GMT, perot@suse.modem.stud.uni-hannover.de
(Peter Rottengatter) wrote:

>In article <886285450.20345.0.nnrp-05.9e98f145@news.demon.co.uk>,
> dbolt@my-ste.demon.co.uk (David Bolt) writes:
>
>> Since I've found it quicker for me to get restarted, I save the port setup
>> with modem 1 active once I connect. Then, when I have to reboot STing is
>> aready active once I get back to Magxdesk. Then it's just a case of
>> starting up whatever clients were being used and carrying on from where
>> I left off.
>
>Ok, but then you need to praise your luck that your ISP allows this. So far,
>every ISP I've seen would simply disconnect when your machine reboots, as they
>won't tolerate a second attempt to renegotiate the link.

I can confirm that Demon allow this. It was a hellishly useful feature
when something locked up.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

3218. ST Power Supplies

Newsgroup: comp.sys.atari.st
Date: 1998-02-15 00:00:00 UTC
From: Douglas Cowan <d.cowan@SPAMDIEukonline.co.uk>
Message-ID: <01bd39a7$e8ba7f60$LocalHost@default>
Source record: 107529
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hello people,

I've been using my trusty old Atari ST for about 8 years now, and the other day it finally blew up. I was running Quartet when it just ceased to work -- like the power had been cut off.

I'm pretty sure it's the power supply that's dead, but I have no idea where I can get another one here in the UK.

This *would* happen just as I was going to start making serious MIDI music stuff with it. I use my 3DFX P200 for games :) and everything else...

I hope someone can help.

Please reply to me directly, as well as the newsgroup.

Thanks,

Douglas Cowan

Glasgow, Scotland

Remove SPAMDIE from my email address ;)

3219. Re: Porno and the Web

Newsgroup: comp.sys.atari.st
Date: 1998-02-15 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6c5gacmvm1@news1.inet.tele.dk>
Source record: 107530

Completely off topic !!!

Do not get to exited about all that porn, it is boring in the long run,
and it does not hurt, even the kids get tired of all this shit.
I know from experience here, where we had free porn for the last
30 years.

Be more serious about gun-control, this is what kills people.

cheers Joergen
--
Surfing the net on a ATARI Falcon 030, with CAB 2.6 on I-Conn.
Sending mail, reading news with ASH Emailer.
http://home3.inet.tele.dk/prunus/

3220. FS: Mega 4; ST(FM)540 HD; more

Newsgroup: comp.sys.atari.st
Date: 1998-02-15 00:00:00 UTC
From: mousmice@aol.com
Message-ID: <19980215031000.WAA11251@ladder03.news.aol.com>
Source record: 107531

I have the following for sale - best offer. Mega 2 (bumped up to 4); 2 track balls; 1040 ST-FM (modem circuit bad); 2 Atari mice; both mono and color ST monitors, monitor master switch; SLM 804 laser and controller (needs repair); piles of software; hand scanner (mono - works in cartridge port). We're in northern New Jersey, 12 miles west of NYC. If interested, please e-mail me: MHeter@AOL.com

3221. Re: Atari MPegs and Pamela Lee :-).

Newsgroup: comp.sys.atari.st
Date: 1998-02-15 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6c5odj$88j$2@newsbell.bellglobal.com>
Source record: 107532

On 2 Feb 1998 13:53:06 , Guido Vollbeding wrote:

Pamela Anderson Tommy Lee videos?mpg at
http://hipp.tamu-commerce.edu/ftpdir/incoming/cindyc.html

After going to this page which is called route 69 I believe, you will
need to choose the month of December. Scroll down the page for the Pamela
Anderson clips.
sorry to sound like one of those other posts like we see.
Anyways these work with STGUIDE on ALL ATARIS. However speed and clarity
will be dependent upon your computer and monitor.
I am amazed with the results on the ST, although it is not perfect, nor what
others may expect. It does run MPEGS however and I know of nothing else that
does. So play it a few times and you will figure out what you are looking
at.
later brian.

The previous message is for research purposes only:-).
No harm or offense intended from the URL address.
THerefore if you are under the age of majority in your country, do not
go to this page. You are warned.

>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

3222. RVF racer Two Player mode

Newsgroup: comp.sys.atari.st
Date: 1998-02-15 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6c5of7$88j$5@newsbell.bellglobal.com>
Source record: 107533

Anyone ever played RVF with the datalink. I bought a null modem cable
and a genderbender but have had no success. I followed the manual and the
master menu comes up but locks up after selecting to race. The dummy slave
unit has no menu. ANyone ever used this feature. I would imagine it works
similar to stuntcar racer which is made by the same people.

```
-------------------------------------------------------------------
__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __ )( TOS 1.0, SH204 hd
(+)`====='(+) B | \/ \\_/|| |/\_/ () SLM 804 LASER prt.
********** R ********************** [and SURF HAPPY! :-)]
-------------------------------------------------------------------
```

3223. Re: Where can I get non-emulator games?

Newsgroup: comp.sys.atari.st
Date: 1998-02-15 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6c5ofi$88j$6@newsbell.bellglobal.com>
Source record: 107534

On 11 Feb 1998 08:32:32, Joe Blenkle wrote:
>Can anyone tell me where I can get games that will run on a real ST
>(not emulator)?
>
>I am particularly interested in some old favorites:
>
>Oids

Sorry mines wrecked.

>Sundog: The Frozen Legacy

THis copie is a keeper. If I come across another I will let you know.

>Dungeon Master
>
I have a few of these, I guess I should get rid of one.
Also get the extra levels at the UMICH ftp site.
And don't forget Chaos strikes back. I may have one or more of these too.

>and non-games:
>
>Music Studio

Should be lots of copies of this. Not very good really.
THere are lots of people selling either used games or new old stock on this
newsgroup. Keep your eyes open. Ask people who are unloading their 520s
and 1040s what originals they have with it. You can probably get a whole
computer for the price of a game.
Later Brian.

>
>
>Joe Blenkle
>jblenkle@calweb.com
>
>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

3224. Re: CAB/STING/NEWSIE

Newsgroup: comp.sys.atari.st
Date: 1998-02-15 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6c608gcqc1@newsbell.bellglobal.com>
Source record: 107535

On 9 Feb 98 08:08:17 GM, Vernon L Enriques wrote:
>Well...I tried and tried and I finally can say that, I quit!
>
>Yes...I quit! Enough is enough!

Well I can help if you like. Email <<madmax@bfree.on.ca>>

>
>I'll just get a Mac or PC. I've wasted too much time with this.

Yes, thats probably true, but you wouldn't ahve posted here if you didn't
want some help. And I am not the best at suggesting which Mac or PC you should
buy, but I can help you with STing. Besides we are a pretty friendly crew.
Usually try, try try, means you are overloooking something simple and there
is a solution handy.
>
>vern
>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

3225. Re: ST Power Supplies

Newsgroup: comp.sys.atari.st
Date: 1998-02-15 00:00:00 UTC
From: rsg0910@iglou.com
Message-ID: <EoEp5v.EuM@iglou.com>
Source record: 107536
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <01bd39a7$e8ba7f60$LocalHost@default>, Douglas Cowan wrote:

>I've been using my trusty old Atari ST for about 8 years now, and the other
>day it finally blew up. I was running Quartet when it just ceased to work
>-- like the power had been cut off.

This has happened to most of us, I believe, more than once. However, I tried building a power supply cable that would use the PC motherboard connectors, and it works. Someone had posted the plans for doing this, which is what I used. Unfortunately, I can't find the plans at the moment, but will be looking around a bit. It's quite easy to make them, as these connectors are easily found at most computer stores.

First of all, check the fuse. That can be one thing that blows before the rest of the circuitry, and they're mighty cheap. So's a power supply from one of those cases, whether it be a desktop size or bigger. A 165 watt supply will do as well as a 250+ watt supply, with the added bonus of also being able to run your hard drives if you have any.

I've got a 165 watt supply that's been left on for 7 years, with a few times of being turned off for maintenance and that kind of thing.

There was someone who was going to post the schematics for the power supplies that the STs use, but I've not seen that yet. It would be nice to have that kind of thing lying around.

--
Homepage: http://members.iglou.com/rsg0910

Sez who that a deaf person can't have fun on the net? No ears required!

Junk emailers beware: $500 fee charged for each junk and spam ad.
-Sending the junk email indicates acceptance of these terms and a LARTing.

3226. Re: STiNG, CAB, and Multitasking

Newsgroup: comp.sys.atari.st
Date: 1998-02-15 00:00:00 UTC
From: szhays@dilbert.ucdavis.edu
Message-ID: <6c63af$r31$1@mark.ucdavis.edu>
Source record: 107537

Hi Peter. Thanks for keeping this thread lively.

Peter Rottengatter (perot@suse.modem.stud.uni-hannover.de) wrote:
:
: > I like Howard Chu's solution to the problem, spawn a small separate program
: > ...
: > another resolve, STiNG should be able to launch another copy of the resolve
: > program and have it run too (after all, TCP/IP should be able to carry
:
: That is not STinG's business. It's CAB.OVL's or even CAB's. You mentioned
: Howard Chu above. He did not write MiNTnet, did he ? Which part did he
: write instead ?

Er, Howard wrote the CAB.OVL. But my thought was, the CAB.OVL then has to pass that resolve request on through STiNG, no? And I thought if STiNG did this fabulously nifty trick, rather than depending on the author of the CAB.OVL to do it, then other programs that used STiNG could benefit as well. Programs such as A-FTP (which also stalls during the resolve), and TelStar (which _also_ stalls during the resolve). Who wrote TelStar? I don't think it was Howard Chu, or Dan Ackerman. Ah, it must have been Boris Cahan ;-)

: > though. Perhaps if the resolver were part of the package in the autofolder
: > so it loaded at bootup and was present, ready to do its thing. This might
:
: The resolver *IS* part of the STinG package, and *IS* loaded at bootup from
: the AUTO folder, and *IS* present all the time while the computer is working.
:
: When starting from the AUTO folder, STinG reports what it is doing. Watch it !

Yes. I wasn't as clear as I could have been. I meant this nifty new resolve would probably _also_ load from the autofolder, thereby being present in memory even on a singletasking computer, ready to do its resolving business behind the scenes while the GEM application (CAB or what have you) would then be free to read mouse actions and such so as to keep all the window gadgets functioning.

Anyway, just a thought. Probably the new version of the STiNG software that you mentioned in your latest post to this thread will go far to clearing up the annoying little problems I've been experiencing. But ultimately, it would be nice if the user always felt in control of the computer and didn't ever have to wait twiddling digits while the computer ignored the users requests so as to accomplish something like resolving a host.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

3227. ST Power Supplies

Newsgroup: comp.sys.atari.st
Date: 1998-02-15 00:00:00 UTC
From: james.burr@acpu.com
Message-ID: <887520919@acpu.com>
Source record: 107538

You wrote:
-> Hello people,

-> I've been using my trusty old Atari ST for about 8 years now, and the other
-> day it finally blew up. I was running Quartet when it just ceased to work
-> -- like the power had been cut off.

-> I'm pretty sure it's the power supply that's dead, but I have no idea where
-> I can get another one here in the UK.

Best Electronics has that power supply and just about every other part
anyone could need for their Atari computer. They're located in the U.S.
but service international orders. Their address and phone number is
listed below.

An internal ST 220 volt power supply is listed for $59.00 U.S. and their
part number is CB102621 and an internal 110 volt ST power supply is
listed for $75.00 U.S. with the part number CB101500.

The address is:

Best Electronics
2021 The Alameda, Suite 290
San Jose, CA - 95126 U.S.A.
(408) 243-6950

If you must call you should do it during the afternoon hours Pacific
Standard Time Monday thru Friday and ask for Brad.

All international orders they like to be prepaid.

Later,
James

3228. Re: TT Question

Newsgroup: comp.sys.atari.st
Date: 1998-02-15 00:00:00 UTC
From: dipching@ping.be
Message-ID: <34e6b9fc106bf52@ping.be>
Source record: 107539

on Sat 14-02-98 15:52 Frank Perrey wrote:

>Jo Vandewghe wrote>The brand new model of AixTT will allow 256 Mb ...
>
>well, give me a speeder for TT that makes it run 4 times faster and I buy
>the Ram....it's quite funny they can break the 10+128-Limit

It's nomore true, because AixiTT have just made it ... the new AixTT ram
board allows 256 Mb !

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

3229. Re: Porno and the Web

Newsgroup: comp.sys.atari.st
Date: 1998-02-15 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6c6fif$lu3$1@news1.inet.tele.dk>
Source record: 107540

>From: csilver@No.Spam.Puke.com (aka Lone Ranger)
>Date: 15 Feb 1998 08:50:01 GMT
>X-Newsreader: NEWSie Version 0.86 (Atari)
>
>Howdy Joergen,

Howdy to you to Charles.

>I know it was a bit off topic. I respect your comments very much.

Yes,- we were off topic, but I do respect your opinion. It was just my
2 cents of comments, I did not mean to citicise.

>I just don't like being blindsided by jerks setting up such Web sites to surprise
>Surf'ers.

You are right about that one, I do not like this kind of web sites either.
And I don`t think many other danes do.

>This gun stuff goes back for many generations, all the way to the Revolutionary War. >Thus protected by the U.S.Constitution. Yes, it's a blessing and a curse.
- snip -
>I would never injure anyone with a firearm except for life saving self-protection. >This is true of most Americans.
>It's just the stupid/ignorant/criminal you here about.

I know the history of your country, Charles, and I never ecpected you to any harm to another human. It is because of these stupid/ignorant/criminals you need gun control.
I can`t see anything wrong in owning a gun as long as there is a kind of control, who owns what kind of gun, what is he/she using it for.
We have gun control i my country, but still have some killing people, some by accident others on porpose.

>Porno was never accepted. I was brought up to protect a women's right to be
>free from exploitation.

So was I, and I protect any women`s right to say "NO".

>Different strokes for different folks. Freedom of expression is also protected.

Yes, - freedom of expression, if you accept the responsibility for the action.

> Thus the conflict of ideas.

It does not have to be a conflict, just different opinions. :-))

>I just don't want the future to be some version of the "BladeRunner" Movie.

I like that muvie, but not the future of life it shows.

>The World Wide Web is here to stay, as guns are.

> Do you want Web-control?

No, I don`t want Web-control. On the other hand, I did aprove that my IP has some control. No child porn. If the IP find someone with this kind of stuff, he/she will be reported to the police and procecuted. And the account will be closed.

>Maybe your right, nothing to get excited about.
>All off topic, I'm sure ;)
>
>Ahhh, let me say that Bill Gates getting a pie in the face isn't exactly
>on topic either. Does he use Atari Computers?

No, he`s not using Atari, but someone ask for the picture, otherwise I never send binaries in this NG.

>Humorous? Yes! I responded
>to that post also. Spam/Porno/Guns/Freedom are NOT very funny, are they?
^^^^^^^^^^^^^^^

This is not funny, but freedom can be, it just take some education to handle it.
>
>CU,
>
>Charles

cheers Joergen
--
Surfing the net on a ATARI Falcon 030, with CAB 2.6 on I-Conn.
Sending mail, reading news with ASH Emailer.
http://home3.inet.tele.dk/prunus/

3230. Is it just me or...

Newsgroup: comp.sys.atari.st
Date: 1998-02-15 00:00:00 UTC
From: grovem@spamblockridgecrest.ca.us
Message-ID: <6c6hndfmv1@ash.ridgecrest.ca.us>
Source record: 107541

All day today (Sat) several messages from this newsgroup seem to have been mixed up with another ng. I would see a post from an Atarian, but when going to read the message, one from some Islamic ng (sp) would apear. Maybe it's just my providers news server acting up...?

Mike

3231. Re: HOT Asian Teens Totally Screwed Up

Newsgroup: comp.sys.atari.st
Date: 1998-02-15 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6c6jbnjgg4@newsbell.bellglobal.com>
Source record: 107542

```
On 12 Feb 1998 00:22:16, johndoe@freeyellow.com wrote:
>NO HOLES SPARED. ASS FUCKING, ORAL, LESBIANS. YOUNG ASIAN AND BLONDE GIRLS
>
>http://hotsluts.dyn.ml.org
>.

THIS BULLSHIT HAS TO STOP. OVER 12 TRASH MESSAGES IN A ROW. I AM GETTING TIRED
OF HITTING THE DELETE KEY. I AM GETTING PISSED OFF ALL OVER AGAIN.

---------------------------------------------------------------------
__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __ )( TOS 1.0, SH204 hd
(+)`====='(+) B | \/ \\_/|| |/\_/ () SLM 804 LASER prt.
********** R ********************** [and SURF HAPPY! :-)]
---------------------------------------------------------------------
```

3232. Re: Downloading when Telneting

Newsgroup: comp.sys.atari.st
Date: 1998-02-15 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6c6jb9jgg2@newsbell.bellglobal.com>
Source record: 107543

```
On 13 Feb 1998 11:03:58, Peter Rottengatter wrote:
>In article <34e2662a3df480@post1.com>,
> hall@post1.com (Hallvard Tangeraas) writes:
>
>
>Maybe you should attempt to intercept the TCP traffic, by installing
>LogSTinG. You can precisely see what happens, and most likely even what
>makes it fail.

I believe NEWsie log does a similar thing.
>
>
>Cheers Peter
>--
>-----------------------------------------------------------------------
> Peter Rottengatter perot@pallas.amp.uni-hannover.de
> http://www.stud.uni-hannover.de/~perot
>-----------------------------------------------------------------------
>.

---------------------------------------------------------------------
__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __ )( TOS 1.0, SH204 hd
(+)`====='(+) B | \/ \\_/|| |/\_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]
---------------------------------------------------------------------
```

3233. Re: [web] TT030 Homepage updated

Newsgroup: comp.sys.atari.st
Date: 1998-02-15 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6c6jbsjgg5@newsbell.bellglobal.com>
Source record: 107544

On 12 Feb 1998 00:15:33, Dennis Bishop wrote:
>Now if only I had a way to view the page on this TT I've got!
>But I don't have all the files, hack I don't even know how to
>set them up!

I may have missed something here? WHat don't you have.
PPP connection and a Graphical Web browser, or something else that I missed
in this thread? If its files for the internet, just reply and you will
get a list of what is required. And then you will get help on setting it up
after reading the manuals. Its pretty easy now, unless you live in sunny
hawaii and like to play music;-). But I have found that either you manage
to get connected and muddle through or unfortuneately you don't. However from
what I have observed in the recent recent past is that more are coming onboard
faster and easier than are falling overboard. Definitely it is sink or swim:-).

>
>The Lone Atari user of Rosamond.
>

Lone Atari User of Brantford.
>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

3234. Re: Atari Laser Printer $90

Newsgroup: comp.sys.atari.st
Date: 1998-02-15 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6c6jc1jgg6@newsbell.bellglobal.com>
Source record: 107545

On 14 Feb 1998 15:43:29, John Kolak wrote:
>Buyers don't forget this requires an ST/TT/Clone with DMA port with at
>least 2MB RAM.

For all intensive purposes this is 100% true. I would just like to point out
that some 9 years ago I ran the SLM804 of a 512k ST. I used any text editor,
wordwriter and wordperfect. I could also print screen graphics with the
Alt-help feature. I am sure I did even more, but I can't remember. Just
a thought from the past.

>.

```
-----------------------------------------------------------------
__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __ )( TOS 1.0, SH204 hd
(+)`====='(+) B | \/ \\_/|| |/\_/ () SLM 804 LASER prt.
************** R ********************** [and SURF HAPPY! :-)]
-----------------------------------------------------------------
```

3235. Re: Porno and the Web

Newsgroup: comp.sys.atari.st
Date: 1998-02-15 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6c6jc8jgg7@newsbell.bellglobal.com>
Source record: 107546

On 14 Feb 1998 13:06:07, dwmoar wrote:
>
>--------------0185B79B887E253740990A3A
>Content-Type: text/plain; charset=us-ascii
>Content-Transfer-Encoding: 7bit
>
>What does this have to do with the Atari ST? Why is it here on this newsgroup
>at all? Please that this type of information to a newsgroup that is really
>interested in it. It does not belong in a computer discussion news group.
>

Well it sure as shit does to me as I am pretty pissed right now anyways.
Check out this NEWSGROUP that is for COMPUTER DISCUSSION. I had 12 F*******
PORNO spams in a row. Plus a few more scattered about. I HATE IT. I WANT
TO READ ABOUT COMPUTER STUFF TOO. Now figure if he wishes to write in this
newsgroup, goes to deja news and BINGO , more porno is infringing on his
rights.

To me it is not just porno, but anything SPAM and commercially related
really really ticks me off. As it is I have yet to go to any of these spam
blasts, I go where I choose. I just hate always seeing the same trash.

You get the non atari computer oriented stuff off this NG and I will agree
with your forementioned comments.

Not a saint, just an Atari User.

Brian.

>
>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

3236. Re: Porno and the Web

Newsgroup: comp.sys.atari.st
Date: 1998-02-15 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6c6jccjgg8@newsbell.bellglobal.com>
Source record: 107547

```
On 14 Feb 1998 22:58:26, Paul Womar wrote:
>dwmoar <dwmoar@teleport.com> wrote:
>
>
>Neither do postings with the entire message needlessly and wastefuly
>duplicated in HTML.

Another good point that ticks me off just the same.
Another good point that ticks me off just the same:-).
>.

-------------------------------------------------------------------
__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __ )( TOS 1.0, SH204 hd
(+)`====='(+) B | \/ \\_/|| |/\_/ () SLM 804 LASER prt.
*************** R ********************** [and SURF HAPPY! :-)]
-------------------------------------------------------------------
```

3237. Re: Is it just me or...

Newsgroup: comp.sys.atari.st
Date: 1998-02-15 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <6c6qqq$b9i@news2.tds.net>
Source record: 107548

On 15 Feb 1998 10:57:49, Michael Grove wrote:
>All day today (Sat) several messages from this newsgroup seem to have
>been mixed up with another ng. I would see a post from an Atarian, but
>when going to read the message, one from some Islamic ng (sp) would
>apear. Maybe it's just my providers news server acting up...?

I think it's at your ISP's end Mike. Nothing like that here.

Terry

tross3@hamtel.tds.net irc: qnr | ST+ Fanzine U.S. Distributor
Visit: http://www.geocities.com/SiliconValley/Peaks/6320/index.html
ST+ Fanzine: "stplus01.htm" Atari Reference Desk: "atari001.htm"

3238. Nova question

Newsgroup: comp.sys.atari.st
Date: 1998-02-15 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <6c6rhc$b9i@news2.tds.net>
Source record: 107549

Anyone know why my Nova card might not display anything when I have the jumpers set to the TT position? I can only get it to work in the MSTe position, or with the jumper totally removed. Using either of these two options, I can't get more than 256 colors. Moving the jumper to the TT position just gives me a black screen. Are the drivers jumper position specific, and I just don't have any available for the TT position?

Terry
--

tross3@hamtel.tds.net irc: qnr | ST+ Fanzine U.S. Distributor
Visit: http://www.geocities.com/SiliconValley/Peaks/6320/index.html
ST+ Fanzine: "stplus01.htm" Atari Reference Desk: "atari001.htm"

3239. TT config question

Newsgroup: comp.sys.atari.st
Date: 1998-02-15 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <6c6r84$b9i@news2.tds.net>
Source record: 107550

How do I boot up using 32-bit addresses? Currently, I come up in
24-bit and have to manually switch to 32-bit.

TT030 2/4 - Magic 4/NVDI 4

Terry
--

tross3@hamtel.tds.net irc: qnr | ST+ Fanzine U.S. Distributor
Visit: http://www.geocities.com/SiliconValley/Peaks/6320/index.html
ST+ Fanzine: "stplus01.htm" Atari Reference Desk: "atari001.htm"

3240. Re: $1000/wk Donating Sperm

Newsgroup: comp.sys.atari.st
Date: 1998-02-15 00:00:00 UTC
From: Kev <kevj@clara.net>
Message-ID: <01bd3a1d$ad7c29a0$6f5008c3@atarimad>
Source record: 107551

> > <snipped post about donating sperm>
> > Well, ummm, what bloke would turn this job down :)
> Yes, Kev, we should all take a hand in this !

ROTFL

I bet no-one shakes your hand after donating though :)

Kev.

3241. STinG

Newsgroup: comp.sys.atari.st
Date: 1998-02-15 00:00:00 UTC
From: Kev <kevj@clara.net>
Message-ID: <01bd3a1e$00250d20$6f5008c3@atarimad>
Source record: 107552

OK, I d/l'ed STinG Yesterday but I don't know which directories to install
it to and where to run it from.
My ISP requires PPP connect you see.
Please help.

Kev.
--
Virginity is like a balloon.... one prick and it's popped

3242. Re: HOT Asian Teens Totally Screwed Up

Newsgroup: comp.sys.atari.st
Date: 1998-02-15 00:00:00 UTC
From: "Packard Bell"
Message-ID: <6c71lc$47c$1@news.metronet.de>
Source record: 107553

```
You are right!!!!!!!!!!!!!!!!!!!!!
Brian Van Tilborg schrieb in Nachricht
<6c6jbn$jgg$4@newsbell.bellglobal.com>...
>On 12 Feb 1998 00:22:16, johndoe@freeyellow.com wrote:
>>NO HOLES SPARED. ASS FUCKING, ORAL, LESBIANS. YOUNG ASIAN AND BLONDE GIRLS
>>
>>http://hotsluts.dyn.ml.org
>>.
>
>
>THIS BULLSHIT HAS TO STOP. OVER 12 TRASH MESSAGES IN A ROW. I AM GETTING
TIRED
>OF HITTING THE DELETE KEY. I AM GETTING PISSED OFF ALL OVER AGAIN.
>
>
>-----------------------------------------------------------------
> __\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
> /172`__/ ;\> Y | / /__\ | || ||| __ )( TOS 1.0, SH204 hd
> (+)`====='(+) B | \/ \\_/|| |/\_/ () SLM 804 LASER prt.
> ************** R ********************** [and SURF HAPPY! :-)]
>-----------------------------------------------------------------
>
>
>
>
```

3243. Re: Porno and the Web

Newsgroup: comp.sys.atari.st
Date: 1998-02-15 00:00:00 UTC
From: dwmoar <dwmoar@teleport.com>
Message-ID: <34E710FD.9C26F3B@teleport.com>
Source record: 107554

>
>
> I know the history of your country, Charles, and I never ecpected you to any harm to another human. It is because of these stupid/ignorant/criminals you need gun control.
> I can`t see anything wrong in owning a gun as long as there is a kind of control, who
> owns what kind of gun, what is he/she using it for.
> We have gun control i my country, but still have some killing people, some by accident
> others on porpose.

See even in countries that have gun control, it doesn't work! You will always have people that will use guns the wrong way. We in the US have enough goverment trying to control our lives, we really don't need gun control, we need to have
better education and respect for one another. This would go along way in solving our many social problems.

D. Moore

3244. Re: Atari Laser Printer $90

Newsgroup: comp.sys.atari.st
Date: 1998-02-15 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <#3CXJpiO9GA.308@nih2naac.prod2.compuserve.com>
Source record: 107555

Would the seller Please contack me at 102063.112@compuserve.com
--
"You are not ready for Immortality" Kosh on Babylon 5

3245. Re: HOT Asian Teens Totally Screwed Up

Newsgroup: comp.sys.atari.st
Date: 1998-02-15 00:00:00 UTC
From: dwmoar <dwmoar@teleport.com>
Message-ID: <34E7163F.58287ED0@teleport.com>
Source record: 107556

Brian Van Tilborg wrote: >

> THIS BULLSHIT HAS TO STOP. OVER 12 TRASH MESSAGES IN A ROW. I AM GETTING TIRED
> OF HITTING THE DELETE KEY. I AM GETTING PISSED OFF ALL OVER AGAIN.

Brain,
I agree this is totally screwed. Maybe the ISP could control this type of message. Just a thought. Though I do not like the though of NET- control something should be done. The problem is that the internet spans many different countries all with different beliefs. What maybe acceptable to one society is not in another. Personally I do find this very offensive, but at the same time I do want to protect the rights of others. Somewhere the line must be drawen. But where and how can it be done to portect those rights. Just a thought.

dwmoar

3246. Atari ST items for sale

Newsgroup: comp.sys.atari.st
Date: 1998-02-15 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <6c75sa$e9c$1@news1.tor.acc.ca>
Source record: 107557
Cross-posted to: aol.commerce.computers.forsale,comp.music.midi,comp.sys.atari.st,rec.music.makers.synth,misc.forsale.computers.memory,misc.forsale.computers.storage,rec.music.makers.synth,rec.music.makers.marketplace,mtl.vendre-forsale

```
The following Atari items remain FOR SALE:
-------------------------------------------------------------------
* 520 ST (with external supplies & SF 354 floppy drive)
* 1040 STF (TOS 1.02)
* 1040 STFM (TOS 1.02)
-------------------------------------------------------------------
* Software: Dr.T - D-50/D-550 Editor/Librarian
Dr.T - D-10/D-110 Editor/Librarian
-------------------------------------------------------------------
* Books: Compute! ST Programmer's guide
Compute! Programming sound and graphics on the ST
-------------------------------------------------------------------
PRICE: MAKE AN OFFER! (individual items or several together)

Also selling some of my synthesizers. Complete list on my Homepage.

Offers from C A N A D A and U N I T E D - S T A T E S ONLY!

Please reply through e-mail. Thanks.

-------------------------------------------------------------------
From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 12/48 NVDI 4.11r0, MiNT 1.14.5, N.AES 1.1.0, GlueSTiK
-------------------------------------------------------------------
Unsollicited material will be proof-read for $100 USD per word,
payable within 10 days. Submission of your advertisement to my
address constitutes your formal acceptance of these terms.
-------------------------------------------------------------------
<TITLE><BLINK><H1>No HTML Messages Please!</H1></BLINK></TITLE>
```

3247. Re: ST Power Supplies

Newsgroup: comp.sys.atari.st
Date: 1998-02-15 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6c75os$8ej$1@roch.zetnet.co.uk>
Source record: 107558

On 15 Feb 1998 00:34:55, "Douglas Cowan" wrote:

|I'm pretty sure it's the power supply that's dead, but I have no idea where
|I can get another one here in the UK.

What sort of ST? Is this an internal PSU or the 'brick' which came
with early models? I'm sure Systems Solutions and TUS will have spare
PSUs.

It would be as well if you could check the PSU before going further.
Has the keyboard LED gone out? Can you detect 5v on pin 7 of the
mouse/joy port? If you can get hold of a voltmeter it's worth looking
inside to see if +5v and +12v exists. Has the PSU fuse blown? Has the
fuse in the mains plug blown? Without knowing a bitmore it's difficult
to know whether it's a 10p job or a 20 quid job!

If it IS the PSU which has blown and you don't want to spend 20 UKP on
a new one you could tink of replacing with an old PC PSU. It would
have to be external, of course, but you can get these from fairs/PC
repairers etc. for about a fiver. They tend to last longer than the
mini ST PSUs, too.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3248. Re: newbie user

Newsgroup: comp.sys.atari.st
Date: 1998-02-15 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6c75ou$8ej$2@roch.zetnet.co.uk>
Source record: 107559

On 9 Feb 98 19:03:32, Steve Sweet wrote:

| r> or you could use SYSINFO v4.01, or the new HARDWARE.
|
|Who's this 'Hardware' geezer, how new is he and where does he live.

HARDWARE is about 400Kb tall and v2.0 beta was born on 10.10.97. He is French and looks a bit like PROFILE but is enormously colourful.

I forget where I met him now, I believe his address was posted in this group some while back. He had previously featured on the cover disc of a french ST magazine.

Perhaps I should introduce him to Tavern's filestore - just for you, Steve :-)

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3249. Re: RVF racer Two Player mode

Newsgroup: comp.sys.atari.st
Date: 1998-02-15 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <887566316_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 107560

In article <6c5of7$88j$5@newsbell.bellglobal.com>
madmax@bfree.on.ca (Brian Van Tilborg) wrote:-

>Anyone ever played RVF with the datalink. I bought a null modem cable
>and a genderbender but have had no success. I followed the manual and the
>master menu comes up but locks up after selecting to race. The dummy slave
>unit has no menu. ANyone ever used this feature. I would imagine it works
>similar to stuntcar racer which is made by the same people.

I seem to remember trying the link up in RVF and it worked, but it
was along time ago.

I can't really help you but I will say that Stuntcar Racer and RVF
were only distributed by the same people, basically Microprose using
another name, I forget the name. Stuntcar Racer was created by the
God like Geoff Crammond and I guarantee he had nothing to do with
RVF.
I definitely played SCR linked up, even an ST linked to an Amiga, it
was fantastic fun.

There was even the time we linked an ST and Amiga playing Hard
Drivin' 2. With the Amiga 500's CPU being slightly slower than the
ST's it ran at a lower frame rate but when linked we could have sworn
it speeded up to match the ST. Bizarre!

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

3250. Re: Is it just me or...

Newsgroup: comp.sys.atari.st
Date: 1998-02-15 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6c7ck8rcm1@news1.inet.tele.dk>
Source record: 107561

>From: grovem@spamblockridgecrest.ca.us (Michael Grove)
>Date: 15 Feb 1998 10:57:49 GMT
>X-Newsreader: NEWSie Version 0.86 (Atari)
>
>All day today (Sat) several messages from this newsgroup seem to have
>been mixed up with another ng. I would see a post from an Atarian, but
>when going to read the message, one from some Islamic ng (sp) would
>apear. Maybe it's just my providers news server acting up...?
>
>Mike

Must be your IP`s news server. I have no problems with any NG, from this end,
other than my IP sometime cut me off in the middle of a transmission.
Very annoying.

cheers Joergen
--
Surfing the Net on a ATARI Falcon 030, with CAB 2.6 on I-Conn.
Sending mail, reading news with ASH Emailer.
http://home3.inet.tele.dk/prunus/

3251. Re: newbie user

Newsgroup: comp.sys.atari.st
Date: 1998-02-15 00:00:00 UTC
From: dipching@ping.be
Message-ID: <34e73d3e126910@ping.be>
Source record: 107562

on Sun 15-02-98 16:39 Roger Cain wrote:

>On 9 Feb 98 19:03:32, Steve Sweet wrote:
>
>| r> or you could use SYSINFO v4.01, or the new HARDWARE.
>|
>|Who's this 'Hardware' geezer, how new is he and where does he live.
>
>HARDWARE is about 400Kb tall and v2.0 beta was born on 10.10.97. He is
>French and looks a bit like PROFILE but is enormously colourful.
>
>I forget where I met him now, I believe his address was posted in this
>group some while back. He had previously featured on the cover disc of
>a french ST magazine.
>
>Perhaps I should introduce him to Tavern's filestore - just for you,
>Steve :-)

Find it at : http//ping4.ping.be/dipching-drulkhor/HARDWARE.HTM ...
It's not a link ... you can download it only from there ... I'm hosting
the author's page

Jo

--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

3252. Re: Printing from CAB

Newsgroup: comp.sys.atari.st
Date: 1998-02-15 00:00:00 UTC
From: l.budnick@worldnet.att.net
Message-ID: <6c7i3j$ntr@bgtnsc02.worldnet.att.net>
Source record: 107563

Raymond,

Where can one find SpeedoGDOS 5.7? I have an earlier version of Speedo
(5.x) but not 5.7. Please advise.

Thanks,

lb

rcollins@freenet.columbus.oh.us (Raymond Collins) wrote:
>
>You can also use SpeedoGDOS 5.7 to print images
>--
>| Raymond Collins | Ohio State University |
>| Collins.197@osu.edu | Neuropathology |
>| rcollins@freenet.columbus.oh.us | Research Assistant |
>

3253. Re: STinG

Newsgroup: comp.sys.atari.st
Date: 1998-02-15 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6c7ivpacd1@roch.zetnet.co.uk>
Source record: 107564

On 15 Feb 1998 14:26:06, "Kev" wrote:
|OK, I d/l'ed STinG Yesterday but I don't know which directories to install
|it to and where to run it from.
|My ISP requires PPP connect you see.
|Please help.

It's all in the docs. Basically STING.PRG and STING.INF go in AUTO.
You then edit STING.INF to contain the path of the folder containing
all the *.STX modules. You can run DIALER from anywhere.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3254. Re: Porno and the Web

Newsgroup: comp.sys.atari.st
Date: 1998-02-15 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6c7kee$96f$1@news1.inet.tele.dk>
Source record: 107565

>From: dwmoar <dwmoar@teleport.com>
>Date: Sun, 15 Feb 1998 07:59:57 -0800
>
>
>See even in countries that have gun control, it doesn't work! You will always have >people that will use guns the wrong way. We in the US have enough goverment trying >to control our lives, we really don't need gun control, we need to have
>better education and respect for one another. This would go along way in solving our >many social problems.
>
>D. Moore

We are still off topic, but I fully agree with the above.
And this goes for every country.

I to get pisst off by spammers, but not by some nude pics.

If we are to continue this discussion we better move it to comp.sys.atari.st.misc.
Don`t you think?

cheers Joergen
--
Surfing the Net on a ATARI Falcon 030, with CAB 2.6 on I-Conn.
Sending mail, reading news with ASH Emailer.
http://home3.inet.tele.dk/prunus/

3255. Re: Porno and the Web

Newsgroup: comp.sys.atari.st
Date: 1998-02-15 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6c7kir$9ck$1@news1.inet.tele.dk>
Source record: 107566

>From: dwmoar <dwmoar@teleport.com>
>Date: Sun, 15 Feb 1998 07:59:57 -0800
>
>
>See even in countries that have gun control, it doesn't work! You will always have >people that will use guns the wrong way. We in the US have enough goverment trying >to control our lives, we really don't need gun control, we need to have
>better education and respect for one another. This would go along way in solving our >many social problems.
>
>D. Moore

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And this goes for every country.

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Don`t you think?

cheers Joergen
--
Surfing the Net on a ATARI Falcon 030, with CAB 2.6 on I-Conn.
Sending mail, reading news with ASH Emailer.
http://home3.inet.tele.dk/prunus/

3256. Re: Author of "Start-me-up" setup (SMU-

Newsgroup: comp.sys.atari.st
Date: 1998-02-15 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6c7n9q$b2b$1@roch.zetnet.co.uk>
Source record: 107567

On 15 Feb 1998 19:06:44, Hallvard Tangeraas wrote:

|Well, once you get started it's not too complicated, but very picky.
|I started out editing the original setup file and changed little by little.
|The most time consuming part is to write the paths of each file by hand.

Yes, as someone else said, it is a great help just to be able to use
the file selector to identify an application EXACTLY. Path names are
not very intuitive and is the bit one normally gets wrong. Then there
is the problem of maintenance - I regularly move apps around or get
new versions. I just want to use a simple maintenance program to keep
SMU's steering file up to date.

|What???????!!!!!!! I didn't even know he had a web page...
|Could you tell us the URL please?

Yes. He is on:

http://www-fs.informatik.uni-teubingen.de/~hunszing/marvin/falcon/
own-software.html

Phew! A long URL.

|If I was a programmer and didn't have time to keep my software updated I
|would at least give it away. Keeping it for myself would be the same as
|having wasted my time making that program in my opinion.

Agreed. He releases a great program which tells you to ask for a key
then tells you that NO keys will be distributed.

Some sort of sick joke?

|Have you tried mailing him? I've tried, but never got a reply. Then again
|my message didn't "bounce", so I'm sure he's received it.

'Fraid I didn't. I would not know how to talk to him after being
deceived so elaborately.

|True. Anyway, I'd be more than happy if he released the key for the German
|version.

Yes. It's easy enough to work out what to do.

|Too true. Let's hope something works out.

I guess Thomas Much should try to release an 'unlocked' version in the
same package as SMU. This would then be a very friendly combination.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3257. Re: STinG

Newsgroup: comp.sys.atari.st
Date: 1998-02-15 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6c7nqg$b2v$2@news3.isdnet.net>
Source record: 107568

Kev a crit dans le message <01bd3a1e$00250d20$6f5008c3@atarimad>...
>OK, I d/l'ed STinG Yesterday but I don't know which directories to install
>it to and where to run it from.

STING.PRG and STING.INF must be in the AUTO folder, and must run after
DRVIN.PRG and MFP.PRG (from the HSModem07 package).

STING.INF must be edited to point to wherever you put the rest of sting (say
C:\INTERNET\STING for example).

All the CPX files go into wherever you usually put your CPX files.

All the STX files go into your STING folder.

DIALER.PRG, DIAL.RSC and DIAL.SCR can go wherever you want. The dialer also
runs as an ACC if you rename it, so you can put all that in the root
directory.

Basically all the rest goes into the STING folder.

>My ISP requires PPP connect you see.
>Please help.
>
>Kev.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3258. Re: IOMega Zip Drive with Mega ST2

Newsgroup: comp.sys.atari.st
Date: 1998-02-15 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6c7nqt$b2v$3@news3.isdnet.net>
Source record: 107569

Stephen Knox a crit dans le message <34E5D42A.FE239122@erols.comX>...
>Anyone have any instructions on how I can get my IOMega Zip drive to
>work with my Mega ST2 with TOS 1.4?

Yes. Get a DMA/SCSI host adapter. Get a SCSI Zip drive. Get any HD Driver.
Plug it in. Boot it up. Enjoy ;-)

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3259. Re: Nova question

Newsgroup: comp.sys.atari.st
Date: 1998-02-15 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <34e76212.712981@nntpserver.swip.net>
Source record: 107570

On 15 Feb 1998 13:45:16 GMT, tross3@hamtel.tds.net (Terry Ross) wrote:

>Anyone know why my Nova card might not display anything when I have
>the jumpers set to the TT position? I can only get it to work in the
>MSTe position, or with the jumper totally removed. Using either of
>these two options, I can't get more than 256 colors. Moving the
>jumper to the TT position just gives me a black screen. Are the
>drivers jumper position specific, and I just don't have any available
>for the TT position?
>

Hello Terry! Is it a Nova card with 2MB and a Mach64 card ? (SuperNova) Or is it an older card ?? I also use a Nova card (SuperNova) And mine work fine with the Jumper in the TT position. But with another card exactly like the one i use, a friend of mine only gets a black screen to.. He will send me the card and i will test it in my TT. I will return to you if i find the problem..

\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\ kock@kockens.pp.se - JKock@nest.demon.co.uk - kock@geocities.com
\ kock@hempseed.com - kock@myself.com - atarisysop@usa.net
\ http://home1.swipnet.se/~w-12411 or come.to/kockensbbs
\ Old homepage: http://www.geocities.com/Broadway/1353
\ Proud member of APS and JCU!! ICQ:1295365

3260. Re: Printing from CAB

Newsgroup: comp.sys.atari.st
Date: 1998-02-15 00:00:00 UTC
From: rcollins@freenet.columbus.oh.us
Message-ID: <6c7r6d$doh@login.freenet.columbus.oh.us>
Source record: 107571

Lorne Budnick (l.budnick@worldnet.att.net) wrote:
: Raymond,

: Where can one find SpeedoGDOS 5.7? I have an earlier version of Speedo
: (5.x) but not 5.7. Please advise.

: Thanks,

Compo
Compo USA: Robert Engberson compusa@neongrafix.com

COMPO Software
104 Esplanada Ave., Suite 121
Pacifica, CA 94044

Available the new SpeedoGDOS 5.7a $69.95

--
Raymond Collins	Ohio State University
Collins.197@osu.edu	Neuropathology
rcollins@freenet.columbus.oh.us	Research Assistant

3261. SIMM upgrade on STFM

Newsgroup: comp.sys.atari.st
Date: 1998-02-15 00:00:00 UTC
From: Alan Hourihane <alanh@fairlite.demon.co.uk>
Message-ID: <887585747.20777.0.nnrp-07.9e9834fc@news.demon.co.uk>
Source record: 107572
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

I have a 520STFM upgraded to a 1040STFM with DRAM chips and
decoupling capacitors.

I've read that someone had posted a 4MB 72pin SIMM upgrade
for these ST's.

Well, I've done it and it sorta works. I've run CheckST which recognises
4096k of memory. Good.

But, I've connected the /RAS and /CAS lines to +5v with a 10k resistor
(tried a 4.7k one too), but I'm getting static on the screen which is
obviously bit errors in memory, and it's flickering. Some programs are
causing illegal instruction errors which worked before (i.e. 4 bombs).

I'm wondering if the decoupling capacitors left on the old memory could
cause this problem. I've also reduced all the cable lengths from the SIMM
to the shifter/mmu to about 3 inches. I've connected all 3 of the +5v and
GND
lines on the SIMM which seem to reduce the static when all three are
connected,
and gets worse if I disconnect one of them.

Any one got any ideas at all ?

Thanks.

Alan.

3262. Re: Nova question

Newsgroup: comp.sys.atari.st
Date: 1998-02-15 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <6c7tql$l9v@news2.tds.net>
Source record: 107573

On 15 Feb 1998 21:49:10, J Kock wrote:

>Hello Terry! Is it a Nova card with 2MB and a Mach64 card ? (SuperNova) Or is it an older
>card ?? I also use a Nova card (SuperNova) And mine work fine with the Jumper in the
>TT position. But with another card exactly like the one i use, a friend of mine only gets
>a black screen to.. He will send me the card and i will test it in my TT. I will return
>to you if i find the problem..

Hiya - It's an older card, & Thanks!

Terry
--

tross3@hamtel.tds.net irc: qnr | ST+ Fanzine U.S. Distributor
Visit: http://www.geocities.com/SiliconValley/Peaks/6320/index.html
ST+ Fanzine: "stplus01.htm" Atari Reference Desk: "atari001.htm"
>>> STARR.SYS Corrupted: Re-boot Congress (Y/n)?

3263. Re: SIMM upgrade on STFM

Newsgroup: comp.sys.atari.st
Date: 1998-02-15 00:00:00 UTC
From: Alan Hourihane <alanh@fairlite.demon.co.uk>
Message-ID: <887586230.21028.0.nnrp-07.9e9834fc@news.demon.co.uk>
Source record: 107574
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

>But, I've connected the /RAS and /CAS lines to +5v with a 10k resistor
>(tried a 4.7k one too), but I'm getting static on the screen which is
>obviously bit errors in memory, and it's flickering. Some programs are
>causing illegal instruction errors which worked before (i.e. 4 bombs).
>
Sorry - I meant to say I've connected the old DRAM memory /RAS and
/CAS lines to +5v so that it disables the DRAM chips

I'm in need of help - Anyone got any answers ?

Alan.

3264. Re: Porno and the Web

Newsgroup: comp.sys.atari.st
Date: 1998-02-15 00:00:00 UTC
From: james.burr@acpu.com
Message-ID: <887579915@acpu.com>
Source record: 107575

-> See even in countries that have gun control, it doesn't work!
-> You will always have people that will use guns the wrong way.
-> We in the US have enough goverment trying to control our lives,
-> we really don't need gun control, we need to have
-> better education and respect for one another.
-> This would go along way in solving our many social problems.

-> D. Moore

We in the U.S. have leaders in our government who gain their power by making everyone the victom of something, anything. Then they can come and claim that they can fix all our problems for us, take away our own responsibility for them and create a program or entitlement to take care of us. They need us to need them on order for them to survive so they create these crisis. Thus the government gets bigger and bigger. If everything was and we could take care of ourselves (which is the way it should be) we really wouldn't need the government as much so they come up with all these social crisis to justify their existence.

Anytime someone, let it be an individual or the government, makes you into a victom they're really telling you how to feel and who you are. The worst form of oppression one can endure is self condemnation, the second worst form of oppression is letting someone else tell you who you are and thus they're controlling you. You can't experience happiness being a victom and you most certainly can't experience prosperity feeling sorry for yourself for something that happened to you. We don't need the government taking away our own responsibilities of life, trying to do for our people what the people don't have the guts to do for themselves. I think that stinks.

Later,
James

3265. Test Subject

Newsgroup: comp.sys.atari.st
Date: 1998-02-15 00:00:00 UTC
From: Christian Andersson <faltrion@alfaskop.net>
Message-ID: <FN_34e713ee_faltrion@news.alfaskop.net>
Source record: 107576

```
This is a test, please ignore

--
Christian Andersson FireSTorm Atari Center
MAIL: faltrion@bigfoot.com WWW: http://faltrion.home.ml.org
IRC : faltrion @ #Atari
Current Projects:
- FireNews: News-reader for STIK/STiNG/GlueSTiK
- Babel: News-Fetcher/Sender/Maintainer
- FireCall: Caller ID utility
- S.O.S (to be revealed in a couple of years :)
```

3266. Re: Any News On Apex Audio?

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <34E8B62A.4E3@cfcsc.dnd.ca>
Source record: 107388

George Crissman wrote:
> I was just wondering if there was any news from
> Black Scorpion Software regarding the development
> of Apex Audio? I'm certainly looking forward to
> it!
>
me too!!

--
thanks*merci*danke*slainte-mhath*tusen-takk*diolch-yn-fawr
Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
GraphicArts TOS 1.04-1.62-2.05-4.04
Colli¿½ge des Forces canadiennes ken.macdonald@taf.ftn.org

3267. Re: Downloading when Telneting

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: hyc@frisky.la.platsol.com
Message-ID: <6cafsm$e6h@frisky.la.platsol.com>
Source record: 107389

In article <EoBDrr.MLt@suse.modem.stud.uni-hannover.de>,
Peter Rottengatter <perot@pallas.amp.uni-hannover.de> wrote:
>In article <34e38a40120a2f1@whalley.demon.co.uk>,
> news@whalley.demon.co.uk (John Whalley) writes:
>> What I know about Z-modem can be written on the head of a pin, but FTP
>> will continue an interrupted download as long as:

>> a) You don't quit the FTP app and it doesn't time out while you
>> reconnect the phone link.

>> b) The other end doesn't time out while you are doing a).

>> The same goes for most other TCP/IP-type connections IME, eg mail and
>> news transfers.

>This is not true for properly designed stacks. A broken link (like hung up
>phone line) causes ICMP unreachable messages to be sent back, which will
>cause the TCP implementations to reset the connection. Basically, it's lost
>after that.

The ICMP messages should only be generated in response to actual IP traffic.
If your phone line drops, and you re-dial and re-establish before any higher
level packets have been transmitted, the connections should continue without
any knowledge of the interruption. E.g., if you have a telnet session, and
you haven't typed anything, and nothing is being sent to you, the connection
is totally idle. If the phone line drops while the TCP connection is idle,
you can reestablish the phone connection without disturbing the TCP
connection. If you try to type while the phone connection is broken, the
TCP connection will be killed. Also, this only works if you get the same IP
address when you re-dial, obviously. My old ISP was like this, but my new
one always hands out a new address, which is a real pain.

>> Sometimes you can wake the connection up quicker after re-establishing
>> the link by pinging the remote host just to let it know you're there.

>Ping has no connection to TCP, so "just to let it know" doesn't work.

True.
--
Howard Chu - Principal Member/Tech Staff - PLATINUM technology, Los Angeles Lab
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3268. Re: Downloading when Telneting

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: hyc@frisky.la.platsol.com
Message-ID: <6cag99$rq7@frisky.la.platsol.com>
Source record: 107390

In article <EoBD9y.MI5@suse.modem.stud.uni-hannover.de>,
Peter Rottengatter <perot@pallas.amp.uni-hannover.de> wrote:
>In article <34e1cb7e1f6bd62@post1.com>,
> hall@post1.com (Hallvard Tangeraas) writes:
>> On Tue 10-02-98 19:42, greg_evans@delphi (greg_evans@delphi.com) wrote:
>>>I've used TelVT102 and TelStar. Neither has built in ZMODEM downloading.
>>>I haven't tried using an external ZMODEM program yet, but I will.

>> I don't think this will work, though I wish it would!
>> As far as I know, Zmodem only works with terminal emulation (using such
>> programs as "Connect", "STorm" etc...).

>You're right, it cannot work. Zmodem needs the full line, and it can only
>up/download between the two points it connects. It could be made cooperate
>with PPP, if the ISP did that too (no way with SLIP), but even then only
>up/downloads to and from your ISP are possible, nowhere else in the Internet.
>Zmodem simply is incompatible with TCP/IP.

That's a completely meaningless statement. TCP/IP gives you a reliable
bytestream between two points. You can put anything you want onto this
bytestream, including Zmodem protocol, if you wanted to. Telnet is a
virtual terminal protocol layered on top of TCP/IP. Usually this protocol
only gives you a 7-bit channel, but you can enable an 8-bit binary option
on it, and run Zmodem over that. Of course, it's silly to do this, since
you're getting an extra layer of error detection and correction that is
totally unnecessary. (Both TCP and Zmodem perform reliable communication.
In this case, Zmodem's error detection is just wasted processor time
because the TCP stream is already guaranteed to be error-free.)

The answer "use ftp" is still the smartest one, but it's meaningless and
wrong to say "Zmodem is incompatible with TCP/IP."
--
Howard Chu - Principal Member/Tech Staff - PLATINUM technology, Los Angeles Lab
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of your ad to my email address constitutes your acceptance of these terms.

3269. Re: Downloading when Telneting

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: hyc@frisky.la.platsol.com
Message-ID: <6cagmm$jdd@frisky.la.platsol.com>
Source record: 107391

In article <EoBE4s.MMz@suse.modem.stud.uni-hannover.de>,
Peter Rottengatter <perot@pallas.amp.uni-hannover.de> wrote:
>In article <961.7346T1420T589@canit.se>,
> Iggy Drougge <optimus@canit.se> writes:
>> The PC has got telnet applications allowing ZModem transfers, and the Amiga
>> has a telnet.device, allowing any term program to connect via telnet and
>> download files via ZModem, so it is possible.

>That's not Zmodem. Zmodem is specified to run on a serial link as a direct
>connection, which Telnet never does.

>Using the Telnet binary option, I believe a protocol similar to Zmodem could
>be set up that then rides on top of the Telnet protocol. Maybe that is meant
>on the PC. But even if it's called Zmodem, it isn't one.

Ah, so you're a Zmodem protocol expert. Yeah, right. I've ported Zmodem to
the Atari, to Vax/VMS, and a bunch of different variants of Unix, using MIDI,
SCSI, DECnet, TCP, and a bunch of other weird communications layers. Zmodem
is a data communications protocol - all it requires is that you have a
transparent 8-bit wide data path. Beyond that, it doesn't know or care. Nor
should it.

>For the Amiga thing, this is abusing a Telnet connection for simulating a
>serial link. I doubt this will work with anything but two Amigas at both
>ends of the Telnet connection.

I'm sure every Unix user in the world is going to be saddened to learn that
none of their TCP/IP applications are supposed to work. Have you ever heard
of a pseudo-tty? I guess not. How about a "virtual terminal?" Every Unix
telnet implementation "abuses a telnet connection for simulating a serial
link." Telnet itself is a virtual terminal protocol - and a terminal is
implicitly a serial device. Where do you get these crazy notions of what
is or isn't *allowed*?
--
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3270. Re: Downloading when Telneting

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: hyc@frisky.la.platsol.com
Message-ID: <6cagtc$ikg@frisky.la.platsol.com>
Source record: 107392

In article <34e46dd4111e20@post1.com>,
Hallvard Tangeraas <hall@post1.com> wrote:
%On Wed 11-02-98 23:40, Iggy Drougge (optimus@canit.se) wrote:
%>Den 11-Feb-98 17:05:39 nedtecknade Hallvard Tangeraas (hall@post1.com)
%>f�ljande:
%>>On Tue 10-02-98 19:42, greg_evans@delphi (greg_evans@delphi.com) wrote:
%>>>I've used TelVT102 and TelStar. Neither has built in ZMODEM downloading.
%>>>I haven't tried using an external ZMODEM program yet, but I will.

%>>I don't think this will work, though I wish it would!
%>>As far as I know, Zmodem only works with terminal emulation (using such
%>>programs as "Connect", "STorm" etc...).

%>The PC has got telnet applications allowing ZModem transfers, and the Amiga
%>has a telnet.device, allowing any term program to connect via telnet and
%>download files via ZModem, so it is possible.

%Hey, that's great!!!!
%So you can actually go online with a PPP connection and still pretend
%you're using the good old UNIX terminal emulation!!
%Since this is possible there probably isn't any reason why it can't be done
%on an ST as well..

No reason at all, except that it's a waste of CPU cycles. In fact I used it
this way through KA9Q net, a long time ago. You could spawn any subprogram
you wanted, and have its stdin and stdout attached to the telnet session.
Most Unix-based telnet clients don't have this feature, since any place that
you can reach with telnet should also have ftp. But it's simple to add.
--
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3271. Re: Author of "Start-me-up" setup (SMU-

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: your@email.here
Message-ID: <6cai8c$pgv@priv-sys04-le0.agt.net>
Source record: 107393

```
>
>No I don't think there is. If an unrestricted PD were available I
>would translate the important parts but this is a bit pointless if all
>we have is the crippled version.
>
>:-((((((((( I was upset, I can see you are too.
>

hi,
Well, I have a Key to SMU setup, and I would be willing to send it to
anyone who requires it...
Would that be pirating? Or going against the authors whishes? What
else is there to do...
If you want the key, email Collins@Bulli.com
```

3272. Re: Author of "Start-me-up" setup (SMU-

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: collins@Bulli.com
Message-ID: <6cajh4$raj@priv-sys04-le0.agt.net>
Source record: 107394

I have a key to SMU setup...
Im not sure if the author would mind me distributing it?
If it's not pirating I would be more then happy o send it to anyone who needs it..
Thanks
-Bengy

3273. AUC: SC1224, SM124, Software #1

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: Rob Busam <sirosis@u.washington.edu>
Message-ID: <Pine.A41.3.96a.980216160230.66628B-100000@dante30.u.washington.edu>
Source record: 107395

If anyone would like the updates e-mailed to them let me know.

RULES OF THE AUCTION

1. Minimum increment to bid is $1.00.
2. All items will be shipped via USPS or UPS. Postage is additional as
is insurance if desired. I will give shipping costs within 48 hours
if you are the winning bidder.
3. Items will be shipped with in 24 hours of receiving funds (cashiers
check or money order) or as soon as the check clears if personal check is
used (allow about 10 days for this). No CODS.
4. Please pay close attention to your bids. Because of the size of this
auction it is very easy for me to make a mistake or an omission.
5. I will use the Going, Goingx2, Gone method. This process will begin
Monday, Feb 23, 1998. Every 72 hours will advance the status if I
do not receive any higher bids for the item.
6. I expect everyone to honor their bids once things are at the GOINGx2
or GONE stage. If you don't want an item, PLEASE let me know before this.
7. Buyouts are accepted.
8. The person making the earliest bid settles identical bids.
9. Each update will have the top 3 bidders listed.
10. Please list a name and item number when bidding.
11. Minimum bids listed where applicable.
12. No shoes, no shirt, no service.
13. Smoking allowed.

-=-

****Hardware****

SC1224 Color Monitor (Min Bid $20)

SM124 Monochrome Monitor (Min Bid $20)

Monitor Master

All the hardware works excellent.

****Software****

Games: $2 Min Bid

Falcon (Spectrum Holobyte)* (missing codewheel for copy protection)

Red Storm Rising (MicroProse)* (missing box have docs)

Populous (Bullfrog) (1st Copy)

Populous (Bullfrog) (2nd Copy)

World Karate Championship (Epyx)* (missing box have docs)

UMS II (Rainbird)

Colonial Conquest (SSI)* (missing box have docs)

GridIron (Bethesda Softworks)

Risk (Virgin)

Pirates (Microprose)

Midwinter (Rainbird)

Battletech (Infocom)

Balance of Power (Mindscape)

Balance of Power: 1990 (Mindscape)

Barbarian (Psygnosis)

Dungeon Master (FTL)

RoadWar 2000 (SSI)

Chessmaster 2000 (Toolworks Software) (no docs or box)

Sub Battle (Epyx) (no docs or box)

A Mind Forever Voyaging (Infocom)

Hacker II (Activision)

Leather Goddesses of Phobos (Infocom)

Spellbreaker (Infocom)

Timebandit (MichTron)

Zak McKracken (LucasFilm)

Falcon Mission Operation Counterstrike (Spectrum Holobyte)* (no box)

Utility / Misc. $2 Min Bid

Aegis Animator (Aegis)

Flash 1.5 (Antic)

CyberPaint (Antic)

CyberStudio - CAD 3-D 2.0 (Antic)

Mark Williams 'C' 3.0.9 w/ C source debugger (MWC) ($10 Min Bid)

All the programs have boxes and docs unless otherwise noted.

Rob Busam
sirosis@u.washington.edu

3274. More Good Atari Stuff ForSale

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: phantomm@eastky.net
Message-ID: <887655706_OASIS_@eastky.net>
Source record: 107396
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st

Greetings Atari Users,

Here is an update to our Good Atari Stuff ForSale List.
More items added to list.

ATARI 2600 Cartridges

These cartridges have no boxes or manuals.
Price for each cartridge is $2.50 or take all 9 cartridges for $18.00.

Boxing
Space Invaders
Pac-Man
PitFall
Warlords
Donkey Kong
Defender
Freeway
Combat

ATARI 7800 Cartridges

These cartridges have no boxes or manuals.
Price for each cartridge is $4.00 or take all 7 cartridges for $20.00.

Food Fight
Hat Trick
Alien Brigade
RoboTron 2084
Mean 18 Golf
Pole Position II (We have 2 of this cartridge)

ATARI 8-bit items
---
3. Eleven Atari 8-bit software titles---------PRICE REDUCED*
MRCA Mach 2 / original disk and manual.
Wayout / original disk and manual.
Mad Magazine's Official Spy vs. Spy / original disk and manual.
Asteroid Miners / original disk and manual.
Round About / original disk and manual.
Micro Shuttle / original disk and instruction card.
Bill Budge PinBall Construction Set / original disk and manual.
Raid over Moscow / original disk and manual.
Menu Writer / original disk, manual and box.

Cut and Paste / 2 original disks, manuals and folder box.
Music Construction Set / original disk, manuals and folder box.
*Price for each title is $5.00. Or take all 11 games for $30.00.

7. PQ The Party Quiz Game
4 push button controllers, Interface, 2 original game disks,
4 sets of extra game disks, Original manual and box
Like new. Price-$20.00

8. Animation Station
Drawing Pad and Pen, Original disk and manual.
Like new. Price-$20.00

Atari ST Game Software
---
9. SuperCars II / Original Disk, manual and box.
Price-$7.00

10. RamPart / Original Disk, manual and box.
Price-$7.00

11. StormBall / Original Disk, manual and box.
Price-$7.00

12. Tetra Quest / Original Disk, manual and box.
Price-$7.00

13. Wanderer / Original Disk, manual, 3D glasses, and box.
Price-$7.00

14. MindWheel / Original Disk and Book.
Price-$7.00

15. Essex / Original Disk and Book.
Price-$7.00

16. Total Recall / Original Disks, manual and box.
Price-$7.00

17. Last Ninja 2 / Original Disks, manual and box.
Price-$7.00

18. R.B.I. Two BaseBall / Original Disk, manual and box.
Price-$8.00

19. Jewels of Darkness / Original Disk, manual and box.
Price-$6.00

20. Damocles / Original Disk, manual and box.
Price-$7.00

21. The Sentry / Original Disk, manual and box.
Price-$6.00

22. Q-Ball / Original Disk, manual and folder box.
Price-$7.00

23. Mortville Manor / Original Disks, manual and folder box.
Price-$7.00

24. Into the Eagles Nest / Original Disk, manual and folder box.
Price-$6.00

25. Cloud Kingdoms / Original disk, Poster instructions and box.
Price-$7.00

26. Monster Pack Volume 1 (includes 3 games)
Shadow of the Beast 1.
Infestation.
Nitro.
All original disks, manual covering all games, and box.
Price-$10.00

27. Zork II / Original disk, manual, box, and etc.
Price-$6.00

30. Beyond Zork / Original disk, manual, box, and etc.
Price-$7.00

31. A Mind Forever Voyaging / Original disk, manual, box and etc.
Price-$7.00

33. SpellBreaker / Original disk, manual, box and etc.
Price-$8.00

34. Perry Mason
The Case of the Mandarin Murder / Original disks, manual and box.
Price-$7.00

35. High Roller / Original disks, manual and box.
Price-$7.00

Atari ST Applications and Utilities

A1. Easy Draw Package
SuperCharged Easy-Draw version 2.24.
Super Charger version 1.01.
Easy Draw Font Pack 1.
Easy Draw Personal Draw-Art 1.
All Original Disks and Manuals in the Original NoteBook.
Price-$15.00

A2. Partner ST / Original Disks and NoteBook Manual.
Price-$8.00

A3. PayRoll Master / Original Disk and NoteBook Manual.
Price-$7.00

A4. Scholastic Series Biology Package
For Grades 8-9

Volume 1 Original disks, manual, and plastic folder box.
Volume 2 Original disks, manual, and plastic folder box.
Volume 3 Original disks, manual, and plastic folder box.
Volume 4 Original disks, manual, and plastic folder box.
Price-$12.00

A5. Photo Show Plus version 1.01 / Original disks, and manual.
Price-$6.00

A6. Slicctop / Original disks and manual.
Price-$9.00

A7. Michtron Package
The Juggler / Original disk, manual, and box.
Michtron Utilities / Original disk and manual.
M-Cache / Original disk and manual.
Tune Up! / Original disk and manual.
PinBall Factory / Original disk and manual.
Price-$15.00

A8. Metacomo Make / Original disk, manual and box.
Price-$5.00

A9. Quick ST II version 2.21 / Original disk and manual.
Price-$5.00

A10. PaintWorks version 1.5 / Original disk, manual and reference card.
Price-$7.00

A11. AutoProgram database / Original disk, manual and container.
Price-$5.00

A12. HelpMate / Original disk and manual.
Price-$7.00

A13. Abbreviator ST version 1.1 / Original disk and manual.
Price-$5.00

A14. AND Fast-Key Shell / Original disk and manual.
Price-$6.00

A15. AND Cash_Register / Original disk and manual.
Price-$6.00

A16. ZoomRacks / Original disk and manual.
Price-$6.00

A17. Thunder! version 1.31 / Original disk and manual.
Price-$6.00

A18. ColorWriter version 1.2 / Original disk and manual.
Price-$5.00

End of list.

DISCOUNT

*Any order which totals $30.00 or more will receive a automatic $5.00 off.

*Any order which totals $60.00 or more will receive a automatic $10.00 off.

To place a order for any item contact us at the address below.
Have a question about a item? Then feel free to ask.

Thanks,

--

E-Mail Address phantomm@eastky.net
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

3275. Re: Zip Plus SCSI woes

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <34E8E680.672688F6@jps.net>
Source record: 107397

tom@icd.com says the atari parallel port doesn't have enough control
lines to use the parallel zip drive.

User wrote:
>
> Surely someone - ideally Iomega - can reel off a parallel /HD /Comm port
> driver for the ZIP? There's drivers for the A***A on their Web site...

3276. Re: Connection of HDD

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <34E8E9AF.DC7FA3C@jps.net>
Source record: 107398

Takes a standard atari DMA cable. Available from most any atari dealer.

Carsten Brune wrote:
>
> Hello!
>
> If have an Mega ST 4 and a
> SH204 HDD. My Problem is that
> I doesnï¿½t have a cable to
> connect the HDD to the ST.
> Can anyone tell me what kind
> of cable is needed ?
>
> Thanks

3277. Re: What's a good monitor for Falcon030?

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <34E8EAEF.24B3D8D1@jps.net>
Source record: 107399

A multiscan is a must if using screenblaster due to non-standard resolutions supported. Also nice for that occasional program that only runs on an RGB monitor. Otherwise, the standard Falcon VGA modes work fine on an ordinary VGA monitor. Check the multiscans frequencies supported versus your screenblaster docs.

fowler@u.arizona.edu wrote:
>
> Just wondering if anyone can suggest a good monitor for my Falcon030. I
> have the adaptor to connect it to a PC monitor and I as well have
> ScreenBlaster II. I will be using my Falcon mostly for school work and the
> internet (CAB 2.5), but always thiking about doing more. My brother
> suggests I get a good multiscan monitor. Any suggestions for a novice
> atarian. thanx ahead of time for any responces.
>
> Lewis
>
> e-mail- fowler@u.arizona.edu

3278. Re: IOMega Zip Drive with Mega ST2

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: Stephen Knox <gooch@erols.comX>
Message-ID: <34E8F6C8.2F5250E6@erols.comX>
Source record: 107400

I left out 1 piece of info. I have the Parallel Connector cable. Can I use that
or do I need to get the SCSI interface?

Thanks for the help.

Steve

Remove the X at end of email address for replies

http://pw2.netcom.com/~scknox/index.html
Dwmoar wrote:

> >Anyone have any instructions on how I can get my IOMega Zip drive to work with
> my Mega ST2 with TOS 1.4?
>
> Easy..... Set the ID switch on the back of the Zip drive. You only have two
> selections ID 5 or 6. Make sure that no other SCSI device you have are set to
> this ID number. Usally this is not a problem. Connect you ZIP into the SCSI
> bus. IE. the hostadaptor. If this is the last unit on the SCSI chain mack sure
> that you have the terminator on it and removed from all the other SCSI devices
> in the middle of the chain. And it should be ready to go once it is formatted
> and all. I am assuming that you are using ICD host adaptor and their utilities
> and or HD Driver? if you are using ICD software 6.xx or better just boot the
> ICDFMT.pgm file . It will scan the SCSI bus and will give you a selection of
> what is on the bus. Click on the ZIP drive. and follow the prompts. Don't
> forget after you format the zip with the utility that you also need to
> partition the ZIP. At this poing you will have to make the decision to divide
> the drive into smaller partitions to remain compatable with Atari format or use
> the whole ZIP as a BGM partition. I use mine as a BGM. Hope that this helps you
> out. If you have anymore quiestions you can e-mail them to me here on AOL or at
> dwmoar@teleport.com.
>
> Atari*Dave
> The Hardware Man

3279. Re: PDF Adobe Viewer

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: norway@interlog.com
Message-ID: <6catu0$ctf@shell1.interlog.com>
Source record: 107401

In article <Pine.GSO.3.95.980216025702.17411B-100000@sparkie.gnofn.org>,
Dave Gostl <dbg01@gnofn.org> wrote:
>On Tue, 10 Feb 1998, Derryck Croker wrote:
>
>> Ghostscript does indeed allow you to read or print PDF (as well as
>
>> have the later version 3.53B.
>
>Yes, I have the 3.53B and even patched the GTP so it runs from the J:\ drive.
>But still it won't show PDF's.
>
>
>> Configuring it is somewhat tricky, it has been covered a few times in this NG.
>
>I have an archive of posts about it that was sent to me. Very helpful.
>
>Happy Festivus,
>Dave
--------- snip -------- snip -------

I've found that Ghostscript works with the older PDF files, but
will not read PDF-1.2 files. I'm looking for source code to convert
PDF files into .PS files, but haven't come across any ftp sites at
this time

--
---
norway@interlog.com David Snowdon (VA3DKS) Toronto, Ontario, CANADA

3280. Re: Downloading when Telneting

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EoGtMH.o2s@suse.modem.stud.uni-hannover.de>
Source record: 107402

In article <34e56c2617afa40@whalley.demon.co.uk>,
news@whalley.demon.co.uk (John Whalley) writes:

>>> The same goes for most other TCP/IP-type connections IME, eg mail and
>>> news transfers.
>>
>>This is not true for properly designed stacks. A broken link (like hung up
>>phone line) causes ICMP unreachable messages to be sent back, which will
>>cause the TCP implementations to reset the connection. Basically, it's lost
>>after that.
>
> I've reconnected successfully during news downloads with NEWSwatch.
> Haven't had to do this for a while, though, so it could have been with
> STiK rather than STinG. Back when I used to use NOS dropped lines were

This is possible if your ISP's modem server does not send back ICMP messages
to the server in case of a lost connection, or if it does it later. Not
sending them at all is pretty bad I'd say, as then only timing out helps.

Anyway if you get your IP address dynamically assigned, then after relogin
you might get a new, different, IP address. At least in that case the TCP
connections are definitely lost, and cannot be resumed.

> Is this related to the stuff going on in the other thread about
> reboots/reconnections where it's emerged that Demon in the UK is odd
> (though convenient) in this respect?

Not really, as TCP is a different abstraction layer than the physical link.
And I won't call Demon's behaviour odd, it's just uncommon.

>>> Sometimes you can wake the connection up quicker after re-establishing
>>> the link by pinging the remote host just to let it know you're there.
>>
>>Ping has no connection to TCP, so "just to let it know" doesn't work.
>
> This was a subjective impression.

I'm merely saying that interpretation is wrong. The effect is there, I've
seen it too occasionly after the connection apparently has "stalled". But
the origins are definitely somewhere else. My conclusion was that some IP
traffic congestion that happened at some router on the way to the other end
is dissolved by ICMP packets traveling the same route, probably due to the
higher precedence that often are given to ICMP packets. If this is true,
then it's certainly a highly router implementation dependent feature.

But I might be wrong too, I don't really know.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3281. Re: STiNG, CAB, and Multitasking

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EoGsnv.o08@suse.modem.stud.uni-hannover.de>
Source record: 107403

In article <6c63af$r31$1@mark.ucdavis.edu>,
szhays@dilbert.ucdavis.edu (Eric Hays) writes:
>
> Peter Rottengatter (perot@suse.modem.stud.uni-hannover.de) wrote:
>:
>: > I like Howard Chu's solution to the problem, spawn a small separate program
>: > ...
>: > another resolve, STiNG should be able to launch another copy of the resolve
>: > program and have it run too (after all, TCP/IP should be able to carry
>:
>: That is not STinG's business. It's CAB.OVL's or even CAB's. You mentioned
>: Howard Chu above. He did not write MiNTnet, did he ? Which part did he
>: write instead ?
>
> Er, Howard wrote the CAB.OVL. But my thought was, the CAB.OVL then has to
> pass that resolve request on through STiNG, no?

Yes. It calls STiK/STinGs resolve() function which you can consider a system
call here.

> And I thought if STiNG did
> this fabulously nifty trick, rather than depending on the author of the
> CAB.OVL to do it,

What do you think the resolve() should return to the caller in that case
(while the resolve action is still going on) ? Should it return resolve
successful (and which IP address to return then), or should it return
resolve failed ?

Apart from that difficulty of the definition, the resolve call as a system
call must not make assumptions on the way it is called. The current imple-
mentation can be called from an interrupt if you carefully taylor your code.
This is gonna be impossible as soon as OS calls like lauching a thread are
involved.

There are more detail difficulties, for instance lauching a MagiC thread is
an AES call, but the resolve call has no info whatsoever on the AES variables
of the calling application. The latter might not even have any, if it's a
*.TOS or *.TTP program.

> then other programs that used STiNG could benefit as
> well. Programs such as A-FTP (which also stalls during the resolve), and
> TelStar (which _also_ stalls during the resolve). Who wrote TelStar? I
> don't think it was Howard Chu, or Dan Ackerman. Ah, it must have been
> Boris Cahan ;-)

What you're asking for is impossible, mainly for the above mentioned reasons. Sure, the resolve call could be split into separate functions such that program flow control is returned to the application again and again until the resolve is finished. But that's a completely different way of doing the resolve, and parts of each application had to be rewritten to use it (which is a very unlikely thing to happen). And - what do you want ? Sure TelStar "stalls" during a resolve action. But a) a resolve seldom takes longer than a couple of seconds, and b) it does not affect any other application on the machine (while resolving, you can carry on editing some text etc.), and c) there are very few sensible things an application can do while resolving.

I have a few things on TelStar's to-do list. I think I'll add a background resolve, just to study what kind of effort is involved to do this. I do not expect it being exceedingly difficult though. Guess I should make that bit of code available so that every client author can put it into his/her client.

> present in memory even on a singletasking computer, ready to do its
> resolving business behind the scenes while the GEM application (CAB or what
> have you) would then be free to read mouse actions and such so as to keep
> all the window gadgets functioning.

The clients must actively support this. There is no way of doing this simply by bending vectors or whatever. In case of web browsing, the client is CAB.OVL and Howard apparently has done a good job on supporting this. Unfortunately, CAB.OVL for STiK/STinG does not support it.

> Anyway, just a thought. Probably the new version of the STiNG software
> that you mentioned in your latest post to this thread will go far to
> clearing up the annoying little problems I've been experiencing. But

Not sure what you're talking about. The bugfixes I mentioned recently are on my web page already (download MODULE.LZH).

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3282. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EoGqJF.nx4@suse.modem.stud.uni-hannover.de>
Source record: 107404

In article <6c3ekq$f62$1@ash.ridgecrest.ca.us>,
grovem@spamblockridgecrest.ca.us (Michael Grove) writes:

>>> The problem is not with the Falcon, Afterburner or MightySonic.
>>
>>How can you tell ?
>
> What I mean, and excuse me if I repeat myself, is that fast ram on
> those two units begins at the same location as on the TT, which I

Are you talking about addresses ?

> assume to be the "standard" way to allocate fast ram.

There is only one proper, standard way to allocate fast RAM : Do a Mxalloc()
to get a chunk of it. *NO* assumptions on addresses being fast RAM are
allowed, let alone being "standard". It'd take me little effort to fit some
fast RAM into one of my machines at, say, $00600000. It add it to the system
by calling Maddalt(), and all programs that use standard methods will use
it.

Anyway this is all completely unrealated to Magnus's problem with MagiC and
cachable FRBs.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3283. Perfect Atari 520 ST for auction - ends 2/21

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: Suz <redwood@super.zippo.comNOSPAM>
Message-ID: <6caumj$6vc$1@usenet47.supernews.com>
Source record: 107405

Check it out at:
http://iguana.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=6385738

3284. ATARI SM124 Mono Monitor for auction - ends 2/21

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: Suz <redwood@super.zippo.comNOSPAM>
Message-ID: <6cb07g$5t2$1@usenet54.supernews.com>
Source record: 107406

http://iguana.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=6385906

3285. Re: TT Question

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: Frank_Perrey@h.maus.de
Message-ID: <199802170027.a6625@h.maus.de>
Source record: 107407

JV>It's nomore true, because AixiTT have just made it
...you told before, sir;-) My problem is more like that:
Did you ever try to handle a 40MB truecolor TIF on TT030 and wait for
`undo`?
Every standard coffeemachine can boil enough coffee for 4 persons during
that time:-) so what will happen if you take a 128MB TIF and wait.....?
CU Frank

PS: you don't have to repaet yourself and quote >repaet yourself and
qoute;-)

3286. Re: New game for Falcon from reservoir gods.

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980216224413.10681A-100000@sparkie.gnofn.org>
Source record: 107408

On 16 Feb 1998, Katherine L Ellis wrote:

> There is a new game from Reservoir gods, It's Super mario bros,
> actually they didn't do thegame itself, it is not a port, it's an
> emulation of the NES video console.

This runs great on my Falcon in 16 color mode, even with tons of Auto prgs and acc's. Its rock solid. Lets all pray to the Reservoir Gods :-)

> smb.lzh and you can get it at:
> http://www.users.zetnet.co.uk/zmoe3/three.htm

Happy Festivus,
Dave
<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

3287. Re: PDF Adobe Viewer

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980216224831.10681B-100000@sparkie.gnofn.org>
Source record: 107409

On 16 Feb 1998, John Norton wrote:

> Dave Gostl (dbg01@gnofn.org) wrote:
> : Yes, I have the 3.53B and even patched the GTP so it runs from the J:\ drive.
> : But still it won't show PDF's.
>
> It definitely will NOT show multiple page PDF's and it might not show
> PDF's that are produced using the Mac version of Acrobat. A good test to
> see whether or not it works is to produce a one page PS file (using only
> Helvetica font) and upload it to ftp.babinszki.com (don't forget the "sz"

I don't have any FTP send access but GS did show and print some .ps files I
made in Pagestream so it does work. The PDF's I tried must be multiple pages.

Happy Festivus,
Dave
<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

3288. Re: FiST/Net2Net

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: outrider@anv.net
Message-ID: <416_outrider@anv.net>
Source record: 107410

Re: _FiST/Net2Net_, Peter Rottengatter wrote to All on 13 Feb 98:

>> Where is FiST available? For the most part I'm very happy with Net2Net,
>> and the author has done a lot of work for me personally, but I still
>> wouldn't mind taking a look at FiST.
PR>
PR> Then please ask him to include "Reference:" lines !

He said he is, but maybe there is a bug.

* LED v1.51 * (*) <-- Tribble with headphones
--

Terry May - Las Vegas, NV

3289. Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: outrider@anv.net
Message-ID: <414_outrider@anv.net>
Source record: 107411

Re: _Has Atari moved to germany? :-)_, Harry Sideras wrote to All on 12 Feb 98:

HS> I would say that it's down to ASH to make their EMailer write with any
HS> line length showing on screen that they want, but to convert it to a
HS> maximum 80 character length on saving/exporting. They can fly in the
HS> face of the Atari market, but are unjustified in flying in the face of
HS> an Internet RFC.
HS> However, a reader program worth its salt ought to make the issue
HS> academic in this day and age. This should not be an issue with
HS> software on as mature a platform as we have on our Atari machines.

Very well stated, Harry. I couldn't agree more, on all counts.

* LED v1.51 * (^:b Maddux, Glavine, Smoltz, Neagle d:^)
--

Terry May - Las Vegas, NV

3290. Re: MagiC file selector

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: outrider@anv.net
Message-ID: <417_outrider@anv.net>
Source record: 107412

Re: _MagiC file selector_, Louis_Holleman wrote to All on 14 Feb 98:

LH> yup, got the same experience. Also Selectric won't work (at least, I
LH> did not get it running together with MagiC).

Selectric works fine for me with MagiC. But without long filename support,
it doesn't do me much good.

* LED v1.51 * SPOCK & DATA in '96 - The Logical Choice!
--

Terry May - Las Vegas, NV

3291. Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: outrider@anv.net
Message-ID: <415_outrider@anv.net>
Source record: 107413

Re: _Has Atari moved to germany? :-)_, Peter Rottengatter wrote to All on 13 Feb 98:

PR> Is that your's to judge ? Are you claiming you know all the
PR> implications ? I guess you have never used mail in an environment
PR> where the line length really matters.

Irrelevant. No one's suggesting reformatting lines just for the sake of reformatting them. We're talking about wrapping lines that are too long. If you want tables, you use hard CR/LFs at the end of each line, and the reader should not wrap those lines, assuming they're not too long.

PR> That would be an acceptable compromise I suppose, but I guess people
PR> weren't quite happy with it when they discover that even carefully
PR> crafted ASCII tables are reformatted too such that they can't be read
PR> anymore.

They shouldn't be reformatted at all, if they're kept at a reasonable length. The program I'm using, LED, shows tables just fine. But it also wraps long lines and unformatted paragraphs just fine, too. It only wraps when necessary, as any decent reader should.

* LED v1.51 * "I know what I know if you know what I mean."
--

Terry May - Las Vegas, NV

3292. Re^2: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: Louis_Holleman
Message-ID: <a34ab01e@p81.f503.n286.z2.fidonet>
Source record: 107414

```
In a message of Fri 13 Feb 98 Peter Rottengatter (2:281/202.0) wrote to All :
PR> Seems you do not know precisely what is causing the problems ? This
PR> situation is far too complex to make any judgements without a full
PR> understanding what's going on. Concerning your point above : I've
PR> never seen any document by Andreas or ASH state that MagiC could be
PR> run from Fast-RAM. I don't know if MAGXBOOT on the TT loads MagiC into
PR> ST-RAM by default. If so, then you're clearly using MagiC outside it's
PR> specifications.

Hi Peter,

maybe I'm not a programmer enough (and I'm NOT a programmer) but I can't follow
you here:
am I thinking wrong when I consider TT-RAM as the Fast-RAM? I always did so, so
your statement doesn't make any sense to me. Or am I completely wrong here?

What I checked is what all the MagiC stuff does, and all PRG's, APP.s have from
installation "Malloc alt" and "load alt" by default... And I'm referring to
Magxboot, and all the additional stuff put on the HD after installation of
MagiC!

Please enlighten me :-)

CU NeXT msg
Louis

--
```

LHFG:
Hey, anybody here knows whether those new 128-speed CD-ROM drives have been
licensed by the FAA already?
--- IOS-Mail 0.91pl9 ♉eta
* Origin: ~ BearBoard Atari ST Fan BBS 010-2900490 ~ (2:286/503.81)

3293. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6c8s90$753$1@infomania.emw.ericsson.se>
Source record: 107415

Peter Rottengatter wrote:
>
> In article <6bujji$r8p$1@ash.ridgecrest.ca.us>,
> grovem@dickydoinkridgecrest.ca.us (Michael Grove) writes:
>
> > Here is my version of what Magnus is trying to say.
> > MagiC will not run (reliably) from Fast Ram on the Afterburner or a MightSonic.
>
> I considered this interpretation too, but apparently Magnus did not mean that,
> as me mentioned a bad slowdown of execution of MagiC if ST-RAM is not cached.
> So obviously he's after running MagiC in ST-RAM.

I'm runing it from Fast-RAM, atleast the flags are set so it should run
in
Fast-RAM. How big is the kernal anyway?

> > The problem is not with the Falcon, Afterburner or MightySonic.
>
> How can you tell ?

Who _can_ tell? This looks to be the biggest problem. Nobody looks to
know.
I certainly doesn't know and I guess I have confused a few people
including
my self in here.

> > For whatever reason, there is a compatibility issue with MagiC here.
>
> Seems you do not know precisely what is causing the problems ? This situation

Seems like noone knows precisely what is causing the problems.

> is far too complex to make any judgements without a full understanding what's
> going on. Concerning your point above : I've never seen any document by Andreas
> or ASH state that MagiC could be run from Fast-RAM. I don't know if MAGXBOOT
> on the TT loads MagiC into ST-RAM by default. If so, then you're clearly using
> MagiC outside it's specifications.

So you are now saying the MagiC can't run from Fast-RAM? This is realy
bizzare.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

3294. NVDI printer drivers

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: aprice@postern.demon.co.uk
Message-ID: <887608949.13082.0.nnrp-11.9e987258@news.demon.co.uk>
Source record: 107438

Can anyone tell me of a source for NVDI 4 printer drivers? I'm looking
for something which is compatible with a HP DeskJet 660C.

TIA

--
Alan Price
http://www.postern.demon.co.uk

3295. Tons of Atari music software to download...

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: jason@bogus-hitsquad.com
Message-ID: <34e7e08b.15251540@news.uq.edu.au>
Source record: 107439

Hi,

There are hundreds of programs for making music and listening
to music which you can download at
http://www.hitsquad.com/smm/atari/

There is mainly ST software but there's also some for the
Falcon.

The site has software for midi, MOD, audio, recording,
multi-track, MPEG, soft synths, drum machines, guitar tuners,
samplers, patch editors/librarians, mp3 players, sequencers,
algorhythmic composition, and heaps more.

cheers,
jason.

This message is spam resistant, to write back via email remove
'bogus-' from jason@bogus-hitsquad.com.

3296. CAB and Search Engines

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: ben@imperial.co.uk
Message-ID: <6c8qrn$8el$1@nnrp2.dejanews.com>
Source record: 107440

Hi All,

I have recently signed up with Zetnet and can now wonder
the WEB with my Atari. I have had few problems with CAB
so far, except that if I ever try to access a search
engine such as Altavista, Yahoo etc, CAB crashes and
dies.

Does anybody know why this is?

Thanks.

Ben Hills.
ben@imperial.co.uk

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

3297. Re: Falcon 030

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <34e7dce2.2492747@news.tmisnet.com>
Source record: 107441

Monitor adapters for Atari Falcons (to attach the
SM-124 monochrome, SC-1224 color, or VGA-color
monitors) are available from Atari dealers for
about US$15.00. The dealers I'm aware of in the
US are listed on my Falcon page:
http://www.tmisnet.com/~strads/hq/atari.html#Dealers

-- George Crissman
-- strads@tmisnet.com

On Wed, 28 Jan 1998 09:01:24 GMT, bales@hol.DELETE.THIS.fr (Nicholas
Bales) wrote:

>In article <6amfed$4pe$7@newsbell.bellglobal.com>, madmax@bfree.on.ca (Brian Van Tilborg)
wrote:
>>Can someone direct me to the best website to get falcon information.
>>Something that covers the basics and then more technical information.
>>After looking at a brochure, (I have 5 year old brochure still:-), I cannot
>>see how you can hook up a standard ST colour or mono monitor to the falcon
>>without changing the connector. I also don't see how it can be possible to
>
>basically you need an adapter to do this. No idea where to get such a thing.
>Most people would prefer using a cheap VGA monitor to benefit from the Falcons
>enhanced screen resolutions.
>
>>hook up an SLM 804. So knowing that these questions were asked YEARS AGO and
>
>You cannot connect an Atari laser printer to the Falcon. I seem to remember
>seeing a special adapter that would allow this, but it was way too expensive
>to be worth it.
>
>>MANY Times, you don't need to answer here if you don't want to, just direct
>>me to a falcon page, where I can read on my own and not look so poorly
>>informed:-).
>>
>
>No problem, these questions don't come up that often.
>
>
>
>
>Cheers,
>
>Nick.
>--

> ||| Nicholas Bales, Toulouse, France bales@
>===|||==== The Atari ST Quick FAQ ====================== hol.fr
> / | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
>-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

3298. Any News On Apex Audio?

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <34e7de6e.2889348@news.tmisnet.com>
Source record: 107442

Greetings!

I was just wondering if there was any news from
Black Scorpion Software regarding the development
of Apex Audio? I'm certainly looking forward to
it!

-- George Crissman
-- strads@tmisnet.com

Search the Internet using a variety of search engines:
http://www.tmisnet.com/~strads/search/index.html
The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

3299. Re: MagiC file selector

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980216024628.17411A-100000@sparkie.gnofn.org>
Source record: 107443

On Sat, 14 Feb 1998, Harry Sideras wrote:

> #_AUT C:\UIS_III.PRG
>
> .which only works if you are running MagxDesk and not an alternative desktop.

Rats! I'm using Thing because MagxDesk kept corrupting Magx.inf. I'll try UIS
in the \start\ folder.

Thanks for giving my brain a nudge :-)

Happy Festivus,
Dave
<pre>
_____
/ /
||||||||||||||||====]: dbg01@gnofn.org
____\
</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

3300. Re: PDF Adobe Viewer

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980216025702.17411B-100000@sparkie.gnofn.org>
Source record: 107444

On Tue, 10 Feb 1998, Derryck Croker wrote:

> Ghostscript does indeed allow you to read or print PDF (as well as

> have the later version 3.53B.

Yes, I have the 3.53B and even patched the GTP so it runs from the J:\ drive.
But still it won't show PDF's.

> Configuring it is somewhat tricky, it has been covered a few times in this NG.

I have an archive of posts about it that was sent to me. Very helpful.

Happy Festivus,
Dave
<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

3301. Teletext

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34ef0433.581062@news.zetnet.co.uk>
Source record: 107445

```
UK Residents please check out
Channel 4
Teletext
Page 653
Sheet 4/5

I wonder how the ST+ hit counter will cope?:))
.
.-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/
---------------------------------------------------------------
----------------- Join the ST+ Mailing list -----------------
email Majordomo@spodden.zetnet.co.uk and Put subscribe stplus
```

3302. Re: NVDI printer drivers

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980216031505.17411D-100000@sparkie.gnofn.org>
Source record: 107446

On Mon, 16 Feb 1998, Alan Price wrote:

> Can anyone tell me of a source for NVDI 4 printer drivers? I'm looking
> for something which is compatible with a HP DeskJet 660C.

Look for them in your email! I didn't test them with a 660C though.

Happy Festivus,
Dave
<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

3303. Re: MagiC file selector

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980216030731.17411C-100000@sparkie.gnofn.org>
Source record: 107447

On Sat, 14 Feb 1998, it was written:

> yup, got the same experience. Also Selectric won't work (at least, I did not
> get it running together with MagiC).

On a Falcon or something else? I just tried Selectric with Magic 5.11 on my
Falcon and it worked without any tweaking at all.

> Boxkite will and Freedom will.
> I got hooked to Freedom in the meantime and can recommend it highly.

I'm getting ready to try Freedom right now :-)

Happy Festivus,
Dave
<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

3304. Re: Nemisis

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <6c9cu6$2g8$4@due.unit.no>
Source record: 107448

James Burr <james.burr@acpu.com> wrote:
> Can someone tell me of any contraindictions with it? I want to know
> more about it before I install it.

Ditch the DSP-speeder, as it only runs the DSP at the current
system-clock (32, 40 or 48/50 MHz). Install a permanent 50MHz
oscillator instead, it works with absolutely everything I've tried it
with and gives top performance independent of the system-clock.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

3305. Re: SIMM upgrade on STFM

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6c9jlejnc2@roch.zetnet.co.uk>
Source record: 107449

On 15 Feb 1998 23:34:35, "Alan Hourihane" wrote:

|But, I've connected the /RAS and /CAS lines to +5v with a 10k resistor
|(tried a 4.7k one too), but I'm getting static on the screen which is
|obviously bit errors in memory, and it's flickering. Some programs are
|causing illegal instruction errors which worked before (i.e. 4 bombs).

Do they have to be pulled up? When I did a similar mod. I don't
remember doing this - just a straight connect to RAS/CAS on the new
banks.

Are your +5v lines to the RAM thick enough? I found I had to use 15A
wiring to avoid transients. Also, take the +5v from somewhere early in
the power tracks. I took mine from the + of the big decoupler close to
the power supply. The same goes for the GND line.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3306. Re: SIMM upgrade on STFM

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6c9jlgjnc3@roch.zetnet.co.uk>
Source record: 107450

On 15 Feb 1998 23:42:38, "Alan Hourihane" wrote:
|>But, I've connected the /RAS and /CAS lines to +5v with a 10k resistor
|>(tried a 4.7k one too), but I'm getting static on the screen which is
|>obviously bit errors in memory, and it's flickering. Some programs are
|>causing illegal instruction errors which worked before (i.e. 4 bombs).
|>
|Sorry - I meant to say I've connected the old DRAM memory /RAS and
|/CAS lines to +5v so that it disables the DRAM chips

Ah. Can't you just disconnect them. This bias may be finding its way
back to the new RAM's RAS/CAS.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3307. Re: Author of "Start-me-up" setup (SMU-

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6c9jlhjnc4@roch.zetnet.co.uk>
Source record: 107451

On 16 Feb 1998 00:18:29, =?ISO-8859-1?Q?G=F6tz_Hoffart?= wrote:

|It is not necessary to type the path names manually. Just use qed. qed
|allows Drag & Drop with a pressed Shift key from a desktop window (of
|Jinnee, MagiCDesk, Thing...) and displays the path and filename in the
|qed window.
|
|So it is very easy to create a complete new START.SET.

Yes, I agree that this makes things easier, Goetz, but how much better
it would be if Heiko allowed us to use SET-UP.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3308. TAF Meeting February 18th - Games Night

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <34e8538a.0@nemo.idirect.com>
Source record: 107452

Upcoming TAF Meetings!

A big THANK YOU for all of you who came out to the January TAF meeting! We had a real ball at the Internet Night, with many coming away saying that this was the best presentation TAF has put on in a long time - and it was certainly one of the best-attended, with people still hanging around by 11 PM asking all sorts of questions. A big THANK YOU as well to Martin-Eric Racine, who volunteered his time and came all the way from Montreal to do this very important topic.

And now here's what's up and coming to TAF meetings in the near future....

FEB. 18th - we're having a demo of a number of games for the Atari, including the demo of RUNNING for the Falcon! Plus we hope to have MIDIMAZE up and running as a tourney. See how you can have FUN!

MARCH 18TH - we'll be looking at building SCSI-based hard drives at this meeting! What with the dropping prices on drive mechanisms, now is the best time to solve your media problems and make your Atari system more productive. We may even have a surprise guest to cover one aspect of SCSI (hint - CD-ROM!).

APRIL 15TH - we've confirmed a very special presentation by CLUB CUBASE! The capable members of this user group will show us a demo of CUBASE AUDIO 16 to show us just how well the Falcon can handle integrated hard disk recording and sequencing. They'll also have product available for sale at this meeting as well.....

MAY 20TH - TAF Election Night! Exercise your right to vote and maintain your executive. Also - a presentation by MICHAEL BURKLEY of SUZY B'S SOFTWARE, the US' most popular Atari PD/Shareware house, who's sure to have some entertaining tales to tell...Dan may also have a few tales to tell on his latest UK trip....

JUNE 17TH - who knows? If you have a suggestion for this night (a specific topic? Another Flea Market?) by all means let us know!

As always, if you have any suggestions for a TAF presentation, or want to volunteer to give a presentation, by all means let us know! The executive always appreciates input from its membership. Get in touch with Dan Dreibelbis at 416-766-4743 (he's got an answering machine now, so leave a message and he'll get back to you) or e-mail him at dreibel@idirect.com .

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)

Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ///////////////////

3309. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: lvzon@bio.vu.nl
Message-ID: <6c9ktc$lf6@balaena.bio.vu.nl>
Source record: 107453
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

Hans Wessels (mr_ni@mst.tn.utwente.nl) wrote:

Wow, is that _the_ Mr. Ni? :-)

: Levien van Zon wrote:
: > Well that's certainly true. I've been planning to do a game in C and
: > assembly for about a year now. Wouldn't even know where to start. :-)

: Well, I have got a complete game in C. If you are interested I
: can mail you the source code. It has got all the important
: routines for handling the keyboard, joystick, screen, colors
: and music.

Well, that's not the main problem in my case... As I want to do some
complicated 3D stuff I know nothing about. That's the problem. :)
And getting the routines to run decently fast on a Falcon (compared to a
Pentium 75 running Linux). Would have to use the DSP...

: The best way to start is calling Superexec() to get into
: supervisor mode (needed when you want to access the hardware
: registers.

Well that's certainly true.

-=El Vienno

Levien van Zon (lvzon@bio.vu.nl)
MALEB Homepage: http://huizen.dds.nl/~levjenno/
(Atari/Amiga/Linux/Therapy?/Red Dwarf/etc.)

You know the great thing about TV? If something important happens
anywhere at all in the world, no matter what time of the day or night,
you can always change the channel.
-- Jim Ignatowski

3310. Re: TT config question

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6c9or1$l7p$1@usenet11.supernews.com>
Source record: 107454

On 15 Feb 1998 13:40:20, Terry Ross wrote:
How do I boot up using 32-bit addresses? Currently, I come up in
24-bit and have to manually switch to 32-bit.

Terry,

Check your Auto folder as you may have the "24 bit program" sitting in there. A TT default's mode is 32 bit - to make it come up in 24 bit requires running a special program at start up. Additionally I seem to remember a "Compatability Mode" that was accessable from MagiCDesk. As I don't use it (much prefer NeoDesk) and I cannot find my MagiC 4 manual at the moment, that might also be the sourse of you problem.m The 24 bit mode was designed to allow some older ST software to run on the TT's.

3311. Re: Nova question

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6c9or4$l7p$2@usenet11.supernews.com>
Source record: 107455

On 15 Feb 1998 13:45:16, Terry Ross wrote:
Anyone know why my Nova card might not display anything when I have
the jumpers set to the TT position? I can only get it to work in the
MSTe position, or with the jumper totally removed. Using either of
these two options, I can't get more than 256 colors. Moving the
jumper to the TT position just gives me a black screen. Are the
drivers jumper position specific, and I just don't have any available
for the TT position?

Terry,

Nima Monaster would be the best person to answer this one, but I think
it is card specific. My Nova which is a 32 bit has the jumper set
for a Mega instead of a TT. I think it has to do with the type of video
processor on the card - but I am not sure.

Getting more than 256 colors is not a function of the jumper setting. It
is a function of getting the correct setup in VGM_TT program and the amount of memory
on the card.

3312. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <6c9oss$7ib$2@due.unit.no>
Source record: 107456
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

In comp.sys.atari.st Tony Greenwood <paxton@zetnet.co.uk> wrote:

>>I only think less of it because it it difficult to do anything with it
>>that it has not been designed to do. In the same manner, I think less

> It was designed for game making, but look at all the diskzine
> shells?, more diskzines use STOS shells than any other, Even ST Format

And what does those diskzine-shells consist of? Animations, scrollers,
music, sprites... Much like a game really, and exactly the thing STOS
is good at. But try booting one of those shells on my
Falcon/Afterburner...

>>of any language that is subject to the same restrictions. What STOS

> No restrictions here mate? :)

Well, try writing a threaded GEM-application in STOS... I'm sure it
can be done with a lot of pokes and peeks, but I prefer using a
language designed for "serious" (flamebait!) programming and save
myself a lot of time and problems.

And the other way around: If I want to write a
hardware-dependent platform-game I'd probably do it in STOS with one
of those (pretty cool I have to admit) extensions. It can be done in C
as well, but then I'd have to spend a lot of time writing a
graphics-library and reinventing the wheel. But if somebody wrote such
a library for me I'd use C...

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

3313. AKAI S612 sampler help

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: rick <rbrown@ymail.yu.edu>
Message-ID: <6c9osi$923$1@broadway.interport.net>
Source record: 107457

Hello-

I'm a long-time ATARI ST owner who's still finding ways to use the machine. Although I have had years of using Dr. T's X-OR universal editor/librarian with my various synths, I'm now in possesion of a device not supported by the existing X-OR profiles (as far as I know): AKAI S612 sampler. Does anyone know where I might find a copy of Drumworks SoundfilerST for the S612? Anybody writing new profiles for X-OR by any chance?

Alternately, I'm hoping that someone can steer me towards a copy of Pixel Publications "Super Librarian" for the ST. This librarian contains a profile for the AKAI S-612 sampler, something that would ease my pain considerably...

Any other thoughts on how to efficiently save S612 patches to my ST would be greatly appreciated.

-thanks

-rick brown
also at: <rbrown@ymail.yu.edu>

3314. FS:ATARI 1040 STE

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: c-fus <c-fuss@ix.netcom.com>
Message-ID: <6c9pjo$fi5@dfw-ixnews6.ix.netcom.com>
Source record: 107458

```
ATARI st computer with sc1224 COLOR monitor,
sf354 floppy drive, built in midi intrface,
EMAGIC notator SL sequence software
mannuals and loads of disk included! ........$200

all equipment is in exellent condition,
and trade offers are welcome ....... ::-)
```

3315. Re: Latest Mint

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: Christof Donat <Christof.Donat@student.uni-ulm.de>
Message-ID: <34e86b47.0@news.uni-ulm.de>
Source record: 107459

Simon Walton <simon.walton@zetnet.co.uk> wrote:
: I've tried dropping it on top of GZIP.TTP with no luck.
: Do I need to use a minix partition to unpack it into ?

No. you just have to rename it to FREEMINT.TGZ or MINT114.TGZ.

Gzip checks the ending of the Filename. If it is not something it
recognizes (like .z, .gz, .tgz, and maybe som other) it wont unpack it.
You still will then have a TAR archive. to unpack this it might be
neccessary to have long filenames. I don't know if you have a source
or a binary distribution. The source seems to need long filenames
The Bin won't (I guess).

Christof

3316. FS Atari 1040STe

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: Bryan Jenkinson-Dix <bryan@jenkin.demon.co.uk>
Message-ID: <887647229.18611.0.nnrp-04.9e98a70d@news.demon.co.uk>
Source record: 107460

I have the following kit for sale. Any reasonable offer accepted.

Atari 1040STe
Atari SC1435 colour monitor
2nd floppy drive
Black and white hand scanner

3317. how do u connect a hd to my atari?

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: william honecker <bjajh@buffnet.net>
Message-ID: <34E87071.77C832C1@buffnet.net>
Source record: 107461

I'm wondering how to connect a harddrive to my atari mega st. it has a 19 pin harddrive connector on back. can i put a regular ibm harddrive (eide) to the atari and what else might i need to do it?

3318. Atari 1040 For Sale

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: dekkers@chilliwack.com
Message-ID: <6c9suf$eh4$1@orthanc.reference.com>
Source record: 107462

For Sale: Atari 1040St with colour monitor. Original manual and language disk. In great condition.

Also, Notator v. 3.2.1. in excellent condition.

Offers? Deal for both! Shipping can be discussed.

British Columbia, Canada

Posted using Reference.COM http://WWW.Reference.COM
FREE Usenet and Mailing list archive, directory and clipping service
---

3319. Re: how do u connect a hd to my atari?

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: Laurent FAVARD <l.favard@france2.fr>
Message-ID: <34E879FC.22106579@france2.fr>
Source record: 107463

william honecker wrote:

> I'm wondering how to connect a harddrive to my atari mega st. it has a
> 19 pin harddrive connector on back. can i put a regular ibm harddrive
> (eide) to the atari and what else might i need to do it?

No...you cannot connect a harddisk this way, because the small connector you describe is a DMA
connector ! this, if you want to connect a HD (and ONLy a SCSI), you need a DMA -> SCSI adapter...
And forget to add an EIDE, because with Mega ST, there arn't such interface, and doesn't exist adapter IDE. The only Atari can accept IDE is the Falcon.

So, try to find a DMA-> SCSI adapter, such top-link...And get a SCSI Hard disk !

3320. Notator For Sale

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: dekkers@chilliwack.com
Message-ID: <6c9t4hehg1@orthanc.reference.com>
Source record: 107464

For Sale: Notator v. 3.2.1. in excellent condition.

Also, Atari 1040ST with colour monitor. Original manual and language disk. In great condition.

Offers? Deal for both! Shipping can be discussed.

British Columbia, Canada

Posted using Reference.COM http://WWW.Reference.COM
FREE Usenet and Mailing list archive, directory and clipping service
---

3321. Re: Graphics card for Mega STe

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: prajoux@REMOVE_THIS.laas.fr
Message-ID: <6c9uhsglh1@laas.laas.fr>
Source record: 107465
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi,

>The guy I'm buying it from says it has a graphics card. With this option
>I can fit an PC VGA monitor on to the machine. Is this right? Will I be
>able to use Music progs. (as Cubase) with it (High res. mode)?

Yes, there are graphics cards that fit into the VME bus of the MegaSTE.
This is a very valuable addition to a MegaSTE. I run routinely a Nova card
in my MegaSTE, with 1024x768 in 256 colors on a 17" multisync.
However, not all programs are graphics cards compatible. Generally speaking,
you need to have also a regular SM124 mono monitor hooked to the computer.
It will be very useful to follow the boot procedure, to interact with any
boot manager, and to run software not compatible with the graphics card.

For Cubase, I don't know for sure, but probably it is not compatible.

Hope this helps.

Roland
prajoux@laas.fr
LAAS/CNRS, Toulouse, France

3322. Re: Magnum ST Memory Upgrade...

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: prajoux@REMOVE_THIS.laas.fr
Message-ID: <6c9va8glh2@laas.laas.fr>
Source record: 107466

Hi,

>I was wondering what experience anyone has had with this upgrade. I am
>interested in getting it for a Mega STe, but would first like to know how
>well it works, if it actually adds an additional 16 megs of RAM, the type
>of RAM it prefers (I know it takes a 72-pin simm and has an MMU on board,
>but does it use 32 bit or 36 bit or EDO, and does it take 16 as a max, or
>can it goto 32). I am also wondering how easy or hard this unit is to
>install and if it requires a specific version of TOS (Its going into a
>Mega STe with 2.05).

Yes, there exists a Magnum card specific to the MegaSTE.
Sorry, I don't have the card yet (see another message that I am going to post
on the subject), but still I have some information.

The card is announced as 12MB. However, the way Aixit explains that is unclear:
I still don't know if it is 12MB total or 12MB extra, i.e. 16MB total...

Aixit also says: "...very easy, no soldering, just plug and play..." (I quote).

I know for sure that you MUST have TOS 2.06. This is because 2.05 does not
understand the system call Maddalt() which is necessary to have the extra RAM
recognized by TOS.

Hope this helps.

Roland
prajoux@laas.fr
LAAS/CNRS, Toulouse, France

3323. Atari ST items for sale

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <6ca16hrrm2@news1.tor.acc.ca>
Source record: 107467
Cross-posted to: aol.commerce.computers.forsale,comp.music.midi,comp.sys.atari.st,rec.music.makers.synth,misc.forsale.computers.memory,misc.forsale.computers.storage,rec.music.makers.synth,rec.music.makers.marketplace,mtl.vendre-forsale

```
The following Atari items remain FOR SALE:
-------------------------------------------------------------------
* 1040 STF (TOS 1.02)
* 1040 STFM (TOS 1.02)
* SM 124 Monochrome Monitor
* SC 1224 Color Monitor
-------------------------------------------------------------------
* Software: Dr.T - D-50/D-550 Editor/Librarian
Dr.T - D-10/D-110 Editor/Librarian
-------------------------------------------------------------------
* Books: Compute! ST Programmer's guide
Compute! Programming sound and graphics on the ST
-------------------------------------------------------------------
PRICE: MAKE AN OFFER! (individual items or several together)

Also selling some of my synthesizers and music magazines.
Complete list on: http://www.megacom.net/~q-funk/trade.htm
Offers from C A N A D A and U N I T E D - S T A T E S ONLY!
Please reply through e-mail. Thanks.

-------------------------------------------------------------------
From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 12/48 NVDI 4.11r0, MiNT 1.14.5, N.AES 1.1.0, GlueSTiK
-------------------------------------------------------------------
Unsollicited material will be proof-read for $100 USD per word,
payable within 10 days. Submission of your advertisement to my
address constitutes your formal acceptance of these terms.
-------------------------------------------------------------------
<TITLE><BLINK><H1>No HTML Messages Please!</H1></BLINK></TITLE>
```

3324. Is Aixit still alive?

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: prajoux@REMOVE_THIS.laas.fr
Message-ID: <6c9vtdglh3@laas.laas.fr>
Source record: 107468

Hi everybody,

Recently, I contacted Aixit in Germany. I wanted to buy their new RAM expansion board for the MegaSTE.

They answered within 2 days, no problem. After a few e-mail exchanges, I ordered the card with payment by COD. They answered: "order accepted, we will send the product".

Well, that was 2 months ago. The product never comes, and now they don't answer to my e-mails anymore.

Any news, anybody? Thanks in advance.

Cheers.

Roland
prajoux@laas.fr
LAAS/CNRS, Toulouse, France

3325. Re: CAB/STING/NEWSIE

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: cwesterh
Message-ID: <34e887ad.32913272@news.utrecht.nl.net>
Source record: 107469

On Tue, 10 Feb 98 21:37:56 -0500, greg_evans@delphi.com wrote:

>
>I also have frustrating problems with STinG/CAB and Newsie. Within a
>simgle login session I can somtimes...
> Read newsgroups and get mail but not get www access
> Get www access but no mail or newsgroups
> Several other combinations!
>Sometimes, I can even do all three! How is that possible?
>
I am sorry. I do not know enough to give here a good answer on. What
you could try is to use only the programs you need for Sting. It could
be the case that an autofolder program or an accesoire is doing
something bad. If this does not help, try contactinging the authors.
As I said, I did not have many problems. Biggest problem was that I
did not understand everything (maybe I wanted to go to fast), but when
I filled in everything proberly, I did not have real problems.

Cecil Wsterhoff.

--

Cecil Westerhoff
E-Mail : cecilld@dds.nl

The whole world is using MS-DOS and Windows.
Am I glad that I am not the whole world.

____ ____ __ ___ _ _ ___ ___
(_ _)(_ _) / ,)(_)( )( )(_)(,)
)( )((_ _)) _) \\//) _)) \ _
(__) (__) (_)(___) (__) (___)(_)_)(_)

3326. Re: ST Plus Fanzine Now Available

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: Clair Shaw <Clair@shaw1.demon.co.uk>
Message-ID: <msG1CqAQPE60Qw26@shaw1.demon.co.uk>
Source record: 107470

In article <34e5bf9a.28261049@news.zetnet.co.uk>, Tony Greenwood
<paxton@zetnet.co.uk> writes
>Hey! Clair Shaw <Clair@shaw1.demon.co.uk> wasn't it Thu, 12 Feb 1998
>16:22:26 +0000 that you wrote:
>
>
>>>THE COMPUTER DUNGEON is proud to announce that we are carrying ST Plus
>>>Fanzine, the new print magazine for the Atari product line.
>>[cut]
>>
>>So it's been printed then? Where's my copy of my review?
>
>my copy of my review ?... what does that mean ? sorry just doesnt read
>right to me :)

Hmm.. I think it's bad english. I MEANT to say, where's my copy of the
review of my program you were going to review which you promised me.

--
Clair Shaw (aka. CDS) | Listen to advice.
Mailto:Clair@Shaw1.demon.co.uk | Hey, it's free
ICQ: 1043359 | isn't it?
ICQ Pager mailto:1043359@pager.mirabilis.com |
WWW: http://www.shaw1.demon.co.uk |

3327. How to repair Megafile 30/ 16 MHz for ST?

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: a187340@hotmail.com
Message-ID: <6ca2fb$f05$1@orthanc.reference.com>
Source record: 107471
Cross-posted to: comp.sys.atari.st,de.comp.sys.st,comp.sys.atari.st.tech

Hi folks,

1. is there some information on www how to repair a
Megafile disk? If not, is the a book with some help?

2. I have heard about a possibility of using a 16 MHz
CPU for Mega ST - there are some cards and a kit to do this.
Does someone knows where to buy/obtain such cards?

Thanks and advance,
Artur

(...recently I was given a gift - 30 MB Megafile harddisk.
Unfortunately, after few hours the disk refused to work.
An examination showed that when connecting the 5V/12V
power supply cables from the mainboard, the 5V goes down
to 0.5V... I guess the power supply is out of order.)

Posted using Reference.COM http://WWW.Reference.COM
FREE Usenet and Mailing list archive, directory and clipping service
---

3328. FS: Atari hardware & software...

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: smooth1 <smoov1@akula.com>
Message-ID: <01bd3b11$8e9eda60$888a8cd0@default>
Source record: 107472

After buying quite a few computers i've accumulated duplicates of

these items so their up for sale. I need the space!!! They goes
as follows:

Hardware: All with Manuals

* Mega ST 2 ..... $275
* Atari 1040STf (1 Meg) ..... $ 65
* Color Monitor (Atari) .....$ 40
* Black & White Monitor ..... $ 25
* Atari SM804 w/Outburst..... $225
(Needs new drum and toner)

Hardware: No Manuals

* External Disk Drive ..... $ 25
* External disk Drive (Needs Power Adapter, Radio Shack) . $ 10
* Black and White Monitor ..... $ 35

Software: All With Manuals

* Easy Draw ..... $ 10
* Degas Elite ..... $ 10
* Typesetter St ..... $ 10
* Stalker/Telecommunication Software ..... $ 20
* G+Plus ..... $ 10
* Migraph OCR/Optical Character Recognition Software ..... $ 10
* Mr Boston Official Bartender's Guide ..... $ 2
* The Juggler ..... $ 5
* Geneva/(Multi Tasking Program) & NeoDesk(Desk Top Prg .. $ 50

Software/No Manuals:

* Hybrid Arts Ludwig Music software ..... $ 3

Games: All with Manuals

* F-15 Strike Eagle Flight Simulator ..... $ 10
* Elite/A Fantastic Voyage ..... $ 10
* Defender Of The Crown/Knight Fight ..... $ 10
* Knightmare/Knight Fight ..... $ 10
* ShadowLands/Barbarian Fighting ..... $ 10
* Barbarian/Fighting ..... $ 10
* Lemmings/Maze and Building ..... $ 10
* Ultra V Warrior of Destiny/Knights ..... $ 10
* Baby Jo/Baby Super Hero ..... $ 10
* Drakkhen/Dragons ..... $ 10

* The Pawn/Good and Evil Fight ..... $ 10
* Dragon Of Flame ..... $ 10
* Breach ..... $ 10
* Star Fleet ..... $ 10
* Time Bandit ..... $ 10
* Quest Glory ..... $ 10
* Romancing The Throne ..... $ 10

Games Disk only:

* Dragon Master ..... $ 5
* Rambo 3 ..... $ 5

Programing Software & Book Combination:

* Mark Williams C Compiler/4 Disk/ and Update (2 Disk)
Mark Williams C For The Atari ..... $ 25

* CSD C Source Debugger1 Disk
Mark Williams CSD C Source Debugger For The Atari ST ..... $ 20

Programing Books:

* Prospero C, Language, AES Bining, Library, VDI Binding . $ 25
* Atari ST Internals/The Authoritative Insider guide ..... $ 10
* Atari ST Graphics & Sound/Mastering Capabilities ..... $ 10
* Peeks & Pokes/Hidden Secrets with in the Atari ..... $ 10
* Atari ST Application Programming ..... $ 10
* Atari ST Gem Programmer Reference ..... $ 10

Software Books with no Disks:

* Mark Williams resource Editor For The Atari ..... $ 3

Willing to work on package prices. Buyer(s) pays postage!! All reasonable offers will be considered!!!

e-mail: smooth1@akula.com

--
Why don't you stop by my web site, http://www.akula.com/~smooth1, or let's hook up and do the IRC. :>
Be all that he can be... Without joining the Army!! The Smooth 1

3329. Re: ST Plus Fanzine Now Available

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34f2932c.20692703@news.zetnet.co.uk>
Source record: 107473

Hey! Clair Shaw <Clair@shaw1.demon.co.uk> wasn't it Mon, 16 Feb 1998
13:49:04 +0000 that you wrote:

>>>So it's been printed then? Where's my copy of my review?
>>
>>my copy of my review ?... what does that mean ? sorry just doesnt read
>>right to me :)
>
>Hmm.. I think it's bad english. I MEANT to say, where's my copy of the
>review of my program you were going to review which you promised me.

eeerm what program, what review, and I never spoke to you let alone
promised anything..

Do I take it someone has said they will review a program of yours,
and offered to send you a copy of the fanzine?, if thats so then..who
and what prg please...
BTW I have looked at everything reviewed, nothing by your good self
is in there from what I can see :)

.-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

----------------- Join the ST+ Mailing list -----------------
email Majordomo@spodden.zetnet.co.uk and Put subscribe stplus

3330. Web Page test Please

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34f597d2.21883407@news.zetnet.co.uk>
Source record: 107474

Hi
I test all my web pages with CAB...But I only have access to the internet by PC, this has done fine for many a year, But I just added something to the web page that has to be tested on line only, this I can't do with my ATARI so can someone please test the "Search" function on the ST+ web pages at
http://www.users.zetnet.co.uk/paxton/stp/index.html

You will find the searcher at the "These Pages" section,

Just needs testing on line with CAB.. anter a word Like Fanzine or summat and see if it generates a list of pages on site that contains that word, or any other you think appropriate..fanx!

.
.-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

---------- Join the ST+ Mailing list ----------
email Majordomo@spodden.zetnet.co.uk and Put subscribe stplus

3331. Re: SIMM upgrade on STFM

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: Alan Hourihane <alanh@fairlite.demon.co.uk>
Message-ID: <887661785.7576.0.nnrp-01.9e9834fc@news.demon.co.uk>
Source record: 107475
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Branko Badrljica wrote in message <34E790EA.E6774C2@svet-el.si>...
>Use several GND wires from each GND terminal on the SIMM to near
neighborhood
>
>of the SIMM. I ussually connect SIMMs GND to nearest GND, to GND of MMU's
>blocking
>cap, etc, and same goes for Vcc. Do not be afraid of overdoing it here,
>because it needs solid
>GND. This is essential
>since GND plays two roles; its one of power supply lines and it is voltage
>reference point
>for all other signals. Since SIMM's power consumption varies greatly and
very
>fast, inductance
>on power lines (especially GND) can play nasty tricks on you.

Thanks Branko,

It was exactly this, I've now connected my GND lines to three different
places, one
to one of the ROM chips, a second to the LS244 and a third to the MMU and
I've
connected the +5v to another three places and this cured it. I'd never have
believed it.

Thanks again.

Alan.

PS. Can't wait for your accelerator board/IDE controller - in anticipation.

3332. Re: Re^2: TT Question

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: Frank_Perrey@h.maus.de
Message-ID: <199802161022.a2829@h.maus.de>
Source record: 107476

Hi louis

H>I got NVDI 4.12 for Matrix
well, I use the 4.11R8 , didn't know 4.12 is out ... Most soft running on TT at all doesn't have probs with my configuration, that's true. But Cubase 3.10 and even Score can't be used and I have to be happy just to see it on MatrixScreen, if I touch it might dissappear...:-(or it just shows empty frames...
CU Frank

3333. Re: CAB and Search Engines

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: k.lever@zetnet.co.uk
Message-ID: <6caaa0$j2d$1@irk.zetnet.co.uk>
Source record: 107477

On 16 Feb 1998 01:45:59, ben@imperial.co.uk wrote:
KLHi All,
KL
KLI have recently signed up with Zetnet and can now wonder
KLthe WEB with my Atari. I have had few problems with CAB
KLso far, except that if I ever try to access a search
KLengine such as Altavista, Yahoo etc, CAB crashes and
KLdies.
KL
K

What set-up are you running:- ie, what version of CAB,and what else
are you running?

Does this only happen on search engine pages, or onany other web pages
as well?

With this information, someone on here will be able to help you sort
it out.
Seeya,

Keith.

```
*********************************************************************
+ Keith Lever. ----------------- e.mail:- k.lever@zetnet.co.uk +
+ Atari 4160 ste-------Magic.V5-------NVDI V2.5-------CAB V2.5 +
*********************************************************************
I can feel my mind going-----------------`oooops'-------its gone!
```

3334. Re: how do u connect a hd to my atari?

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6caat4$t14$1@roch.zetnet.co.uk>
Source record: 107478

On 16 Feb 1998 11:59:29, william honecker wrote:
|I'm wondering how to connect a harddrive to my atari mega st. it has a
|19 pin harddrive connector on back. can i put a regular ibm harddrive
|(eide) to the atari and what else might i need to do it?

NO! The 19-pin output is DMA which supports a 'sort' of SCSI known as
ACSI.

You need to have a host-adapter card attached to the 19-pin, this will
have a normal 50-way SCSI output. The host-adapter currently being
marketed is th 'Link 2' but you might well find second-user versions
of earlier h-a's called AdSCSI (ICD), Supra, GE-Soft etc.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3335. Re: Printing from CAB

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: lbudnick@csi.com
Message-ID: <#tK50rxO9GA.163@ntawwabp.compuserve.com>
Source record: 107479

On 15 Feb 1998 17:45:33, Raymond Collins wrote:
>
>Compo
>Compo USA: Robert Engberson compusa@neongrafix.com
>
>COMPO Software
>104 Esplanada Ave., Suite 121
>Pacifica, CA 94044
>
>Available the new SpeedoGDOS 5.7a $69.95
>
Raymond,

Thanks very much for the info. I'll get some Email off to Robert.

LB

3336. Re: Author of "Start-me-up" setup (SMU-

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6caat8$t14$2@roch.zetnet.co.uk>
Source record: 107480

On 16 Feb 1998 18:10:53, Hallvard Tangeraas wrote:

|By the way Roger, the URL didn't work. I even tried "going back" a few
|paths, just to see if the domain was valid -it wasn't.
|Are you sure the URL you've written down is correct?
|This is what you wrote:
|
| http://www-fs.informatik.uni-teubingen.de/~hunszing/marvin/falcon/own-software.html

Oh, s**t! Sorry - mis-spelling it's 'tuebingen'.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3337. New game for Falcon from reservoir gods.

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980216162447.25711B-100000@usr07.primenet.com>
Source record: 107481

There is a new game from Reservoir gods, It's Super mario bros,
actually they didn't do thegame itself, it is not a port, it's an
emulation of the NES video console.
The game so far IS kind of implemented WITH the emulator, because this
lastone is not 100% ready and flexible enough to run any NES game from
images.
But so far, so good, it is color, sound NOT emulated yet, however
there is a nice music added to it, played on the dsp of course., not
the original, but well :)
Well anyway get it, try it. It's called godlynes, the filename is
smb.lzh and you can get it at:
http://www.users.zetnet.co.uk/zmoe3/three.htm
Thanks

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

3338. FS: Atari FALCON and More

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: racerx@voy.net
Message-ID: <6cabgf$n8l$1@usenet48.supernews.com>
Source record: 107482

I have the following items for sale as a package deal.

Falcon 030 4mb, 85MB HD, 68020 installed
All Manuals, All cables, Monitor Adaptors for use with
ST monitors, composite, and VGA. Hardware Resolution Enhancer.
All original Atari Packaged Software, +plus more.

Atari 1040ST with 2.5mb, Internal floppy, Megafile 30 HD

Golden Image Hand Scanner (B&W) for 1040ST

Tektronics LCD 3D glasses for 1040ST.

LOTS of software and Atari Programming books. Software
includes Pagestream, Cybercad, Phoenix, and Many more!

LOTS of magazine cover disks from Antic, ST-log and many
european magazines. Magazines too, for extra shipping.

Probably a lot of stuff I have forgotten lurking in my closet.

All this for only $600 including UPS shipping in the continental USA. Located
in SE Tennessee. Please Email if interested! Thanks!

Sam Rapp
srapp@voy.net

3339. Re: How to repair Megafile 30/ 16 MHz for ST?

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6cabpckca1@news4.isdnet.net>
Source record: 107483
Cross-posted to: comp.sys.atari.st,de.comp.sys.st,comp.sys.atari.st.tech

a187340@hotmail.com a crit dans le message
<6ca2fb$f05$1@orthanc.reference.com>...
>Hi folks,
>
>1. is there some information on www how to repair a
>Megafile disk? If not, is the a book with some help?
>

All depends on what's wrong. If the drive mechanism is dead, you can replace
it with a "new old" RLL drive, which will probably be a bit difficult to
find. It would probably be better to consider upgrading to a SCSI drive. If
it's the PSU, then you can replace the PSU with one from an old Atari ST.

>2. I have heard about a possibility of using a 16 MHz
>CPU for Mega ST - there are some cards and a kit to do this.
>Does someone knows where to buy/obtain such cards?
>

It can be done, but I don't know if there are any such cards on the market
at this time.

>Thanks and advance,
>Artur
>

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3340. Re: how do u connect a hd to my atari?

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6cabq1kca2@news4.isdnet.net>
Source record: 107484

william honecker a crit dans le message <34E87071.77C832C1@buffnet.net>...
>I'm wondering how to connect a harddrive to my atari mega st. it has a
>19 pin harddrive connector on back. can i put a regular ibm harddrive
>(eide) to the atari and what else might i need to do it?

It's all in the Quick FAQ.

IDE seems to be out of question on a Mega ST, unless there is an adapter board somewhere, which I doubt. The usual solution is either SCSI with a special SCSI adapter, or DMA/ACSI (Atari's proprietary standard) with an old Atari HD.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3341. FS: ATARI FALCON and More!

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: racerx@voy.net
Message-ID: <6caboe$n8l$2@usenet48.supernews.com>
Source record: 107485

I have the following items for sale as a package deal.

Falcon 030 4mb, 85MB HD, 68020 installed
All Manuals, All cables, Monitor Adaptors for use with
ST monitors, composite, and VGA. Hardware Resolution Enhancer.
All original Atari Packaged Software, +plus more.

Atari 1040ST with 2.5mb, Internal floppy, Megafile 30 HD

Golden Image Hand Scanner (B&W) for 1040ST

Tektronics LCD 3D glasses for 1040ST.

LOTS of software and Atari Programming books. Software
includes Pagestream, Cybercad, Phoenix, and Many more!

LOTS of magazine cover disks from Antic, ST-log and many
european magazines. Magazines too, for extra shipping.

Probably a lot of stuff I have forgotten lurking in my closet.

All this for only $600 including UPS shipping in the continental USA. Located
in SE Tennessee. Please Email if interested! Thanks!

Sam Rapp
srapp@voy.net

3342. Re: Nova question

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: grovem@novaridgecrest.ca.us
Message-ID: <6cabve$r5c$1@ash.ridgecrest.ca.us>
Source record: 107486

On 16 Feb 1998 16:17:40, Steve Hammond wrote:
>On 15 Feb 1998 13:45:16, Terry Ross wrote:
>Anyone know why my Nova card might not display anything when I have
>the jumpers set to the TT position? I can only get it to work in the
>MSTe position, or with the jumper totally removed. Using either of
>these two options, I can't get more than 256 colors. Moving the
>jumper to the TT position just gives me a black screen. Are the
>drivers jumper position specific, and I just don't have any available
>for the TT position?
>
>
>Terry,
>
>Nima Monaster would be the best person to answer this one, but I think
>it is card specific. My Nova which is a 32 bit has the jumper set
>for a Mega instead of a TT. I think it has to do with the type of video
>processor on the card - but I am not sure.
>
>Getting more than 256 colors is not a function of the jumper setting. It
>is a function of getting the correct setup in VGM_TT program and the amount of memory
>on the card.
>.

(Different type of 32bit question:).

Ok, I have a question too. (Maybe Nima forgot to answer when I mailed
him). I have a Super Nova (4mb V-RAM ATI Mach 64) and cannot get any
higer color mode than 1024*768 64K. I tried the VMG with many settings
but all I ever get is a blank screen. 800*600 can only achive 24bit
(32bit is possible). 640*480 works in 24 and 32bit. I am beginning to
suspect a bad 2mb memory module. I would think that it is not a
monitor problem if I can get 1024*768 64K to display properly. This is
on a Falcon with the latest VDI drivers.

Mike

3343. Re: PDF Adobe Viewer

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: jnorton@nilenet.com
Message-ID: <6cac8fdqt1@thoth.nilenet.com>
Source record: 107487

Dave Gostl (dbg01@gnofn.org) wrote:
: Yes, I have the 3.53B and even patched the GTP so it runs from the J:\ drive.
: But still it won't show PDF's.

It definitely will NOT show multiple page PDF's and it might not show PDF's that are produced using the Mac version of Acrobat. A good test to see whether or not it works is to produce a one page PS file (using only Helvetica font) and upload it to ftp.babinszki.com (don't forget the "sz" in the name) using the "put" command - remember the ps file is text so don't use binary transfer. You can pick up the file at http://www.babinszki.com a few minutes later. This is a free service.

I produced a lot of ps to pdf files and found that acrobat 2.1 on the pc was the only version that seemed to produce pdf files that GS could read and these had to be single paged. If anyone knows any different, then please let me know.

John Norton

3344. Re: Author of "Start-me-up" setup (SMU-

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: hoffart@ruf.uni-freiburg.de
Message-ID: <19980216001829405999@isdn3-135.home.uni-freiburg.de>
Source record: 107577

Roger Cain <rcain@zetnet.co.uk> wrote:

> Yes, as someone else said, it is a great help just to be able to use
> the file selector to identify an application EXACTLY. Path names are
> not very intuitive and is the bit one normally gets wrong.

It is not necessary to type the path names manually. Just use qed. qed allows Drag & Drop with a pressed Shift key from a desktop window (of Jinnee, MagiCDesk, Thing...) and displays the path and filename in the qed window.

So it is very easy to create a complete new START.SET.

AFAIK I described the whole procedure in the hypertext and Joe translated it.

Regards
Gï¿½tz
--
Goetz Hoffart, University of Freiburg, Germany
e-mail: gh@fr.maus.de - MausNet, wo sonst? oo
binaries: hoffart@ruf.uni-freiburg.de --(">
WWW: http://hoffart.home.pages.de/

3345. Re: SIMM upgrade on STFM

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: Branko Badrljica <brankob@svet-el.si>
Message-ID: <34E790EA.E6774C2@svet-el.si>
Source record: 107578
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Use several GND wires from each GND terminal on the SIMM to near neighborhood

of the SIMM. I ussually connect SIMMs GND to nearest GND, to GND of MMU's blocking
cap, etc, and same goes for Vcc. Do not be afraid of overdoing it here, because it needs solid
GND. This is essential
since GND plays two roles; its one of power supply lines and it is voltage reference point
for all other signals. Since SIMM's power consumption varies greatly and very fast, inductance
on power lines (especially GND) can play nasty tricks on you.
If that does not cure problems completely, you can try series resistors in all active RAS and CAS
lines and all address lines (A0-A9), if they are not already on the PCB very near MMU. In that case
just pick up the signals after they propagate through resistors. Usually there are 33 Ohm res. on address
lines an address lines, 68 Ohm on CAS lines and 68 Ohms or nothing on RAS lines (depending on PCB rev.)
Rams do not like transitions on that lines that are too fast (usually they must be between 1 and
10 ns), otherwise they can overlook it... Oh yes, resistor value should be around 68 ohms.
If ther is resistor in the board already, don't add another, as it is unlikely that it would help.
Try instead shorting resistors in RAS or CAS or both lines. I have noticed that some drams do not like
them when talking with ST's MMU. You can experiment with RAS & CAS lines but surely leave resistors
in address lines...

I don't understand why would you need pullups for RAS & CAS.. If you are reffering to signals
of old drams then resistor value is not so important. It can be 10K, 1K, 100 Ohms or 0 Ohms.
I know that direct tying it to Vcc is not preferred, but works every time without problem.
What is important is that you cut RAS & CAS traces between MMU and old RAMs, so that
old cas/ras do not influence new.
If you haven't done it before, add small tantal cap. (let's say 10 microF/10V) on GND/VCC
on the SIMM's terminals or in the nearest vicinity. Decoupling capacitors are

other thing that
you can't overdo as they take role of power reservoar at current peak until
inductant nature
of power supply lines calms down.
One other thing. Dram can't be 100% tested, especially not with ST's crappy
RAM diagnostic
software, so don't rely too much on it when it tells you that all is O.K.

Hope this helps,

Branko

Alan Hourihane wrote:

> I have a 520STFM upgraded to a 1040STFM with DRAM chips and
> decoupling capacitors.
>
> I've read that someone had posted a 4MB 72pin SIMM upgrade
> for these ST's.
>
> Well, I've done it and it sorta works. I've run CheckST which recognises
> 4096k of memory. Good.
>
> But, I've connected the /RAS and /CAS lines to +5v with a 10k resistor
> (tried a 4.7k one too), but I'm getting static on the screen which is
> obviously bit errors in memory, and it's flickering. Some programs are
> causing illegal instruction errors which worked before (i.e. 4 bombs).
>
> I'm wondering if the decoupling capacitors left on the old memory could
> cause this problem. I've also reduced all the cable lengths from the SIMM
> to the shifter/mmu to about 3 inches. I've connected all 3 of the +5v and
> GND
> lines on the SIMM which seem to reduce the static when all three are
> connected,
> and gets worse if I disconnect one of them.
>
> Any one got any ideas at all ?
>
> Thanks.
>
> Alan.

3346. Re: MagiC and symbolic links

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <28875_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 107579

Hi John, on 13 Feb 98 you wrote: ...respect, brethren

I only just spotted a pointer to this message - shows how much I read.

n> on Thu 12-02-98 19:22 Gordon Campbell wrote:
>> Does anyone know what symbolic links are and how to use them?
n> Some things I use them for:
n>
n> 1 Rather than copy/move ST-Guide docs to my guides folder I just
n> alias the .HYP and .REF files there. ST-Guide behaves as if the
n> real files were there while the files are still in their original
n> folders. Saves space on the partition where my guides folder is
n> located.
n>
n> 2 For similar space reasons I generally only put aliases in my
n> MagiC start folder as it's on a small partition.

Good idea. I'm down to 158k free on a 32Mb C:\ partition with 6Mb of Autos,
Accs and CPXs, 8Mb of BTFONTS, 7Mb of GEMSYS and Drivers, 4Mb of CPXs and
more. I could do with the space!

n> 3 I've put aliases of STinG's DIALER.APP and DIAL.INF in my CAB
n> modules folder, so I can call the dialler from CAB's modules menu.

Also very neat. I've got backups of lots of software elsewhere on my driv

Regards, Harry Sideras - UK Association of Atari User Groups
#
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~

3347. Re: CAB/STING/NEWSIE

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <28876_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 107580

Hi Roy, on 13 Feb 98 you wrote: ...respect, brethren
r>
r> tut - tut :-) Hold on there, help may be at hand.
r>
r> I also found it frustrating to get up and running just from the
r> programmers notes, so I resolved it myself (no pun intended)
r> Have just completed a Guide, after 12 months hard work, and a lot
r> of time - namely "Users Guide to the Internet for Atari"
r> It's aimed at the beginnner\novice wanting to get a 'net connection,
r> and covers installation and setting up of the Atari programs.
r> i.e.
r> Ant mail\STiK\STinG\CAB\Newsie\Oasis\Telnet\FTP\IRC etc. Also notes
r> on emails general\junk mail\newsgroups\search engines\netiquette etc,
r> etc Dial scripts are included as well as screen shots to follow.
r> If you want a full list of whats covered, email me for more info.

Sounds excellent. Keep us informed as you update it.

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~

3348. Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <28877_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 107581

Hi Peter, on 13 Feb 98 you wrote: ...respect, brethren
PR>
PR> (Harry Sideras) writes:
>> On the first point, yes I agree that using HTML in message areas is
>> too far a diversion from the standard to be acceptable without a new
>> RFC, but the point about line wrap is that the text remains in ASCII
>> without control codes of any type. I don't think this is too
>> dramatic a departure.
PR> Is that your's to judge? Are you claiming you know all the
PR> implications?

Hardly, but you make the usual mistake of thinking that I'm saying that it should be a free for all. Both the reader and the writer have a responsibility in this and the solution need only be affected by the medium that is used to connect them - the Net.

PR> I guess you have never used mail in an environment where the line
PR> length really matters.

It has to be said, Peter, that too many people spend too much time caring about some vague possibility somewhere at the end of the rainbow.

I do not believe that anyone, even on the humblest ZX Spectrum to the most advanced workstation, who's managed to get themselves on the Net, is on such an incapable platform that they are unable to have a message editor/reader that cannot also have line-wrap. It's unthinkable. It is a programming problem, not an Internet problem. The Internet is just a stumbling block that has to be overcome.

>> I would say that it's down to ASH to make their EMailer write with
>> any line length showing on screen that they want, but to convert it
>> to a maximum 80 character length on saving/exporting.
PR>
PR> That would be an acceptable compromise I suppose...

Thank you for proving my point. I'm well aware that we have a great number of talented programmers - they should set their minds to solving problems that need to be solved. You did it with STinG, now people who maintain editor/readers have to do the same and stop whinging.

PR> but I guess people weren't quite happy with it when they discover
PR> that even carefully crafted ASCII tables are reformatted too such
PR> that they can't be read anymore.

That's just badly thought-out programming. It should never happen and it's not beyond the intelligence of any programmer to conform to the standard when in the Internet's environment, without compromising the ease of use of the

software when it's in its own environment.

Sometimes we, as ordinary users, need to be grateful to the programmers that support us, but sometimes we need point out the over-riding priorities. It can be done - do it.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

3349. Fuji sighting

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: grovem@spamorridgecrest.ca.us
Message-ID: <6c8h12$79u$1@ash.ridgecrest.ca.us>
Source record: 107582

I tuned in late, but NBC Dateline was doing a spoof about tabaco companies it think. Anyway when I got to NBC, there was an Atari 800, looking brand new, with someone playing packman on national TV. I didn't catch what the correspondent was refering to, but he use the term "Atari Generation". Cool.
Bet Apple wishes they could get this kind of coverage and Icon attached to their name:).

If anyone saw the whole segment, please fill in.

Mike

3350. Re: Score one for me!

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6c8i7k$j96$2@usenet47.supernews.com>
Source record: 107583

On 9 Feb 1998 19:21:11 , James Burr wrote:
Okay. I've had it with constantly having to defend my Atari computer
against those who use Windows based computers.....

James,

I think all of us have similar experiences :) - however, when you show
these clowns exactly what can be done with an Atari, it generally
produces stunned silence. I guess my best example was (is) Calamus SL. I
had been using it to produce documents (technical and otherwise) for the
company I work for, at home, as I found PageMaker and Quark far to
cumbersom and slow to use on the computers at work (486 DX100 and a
Power PC Mac 6800). I got the PC upgrade of Calamus special last year
and installed it on a machine at work. It was kind of fun to see my
co-workers faces as I demonstrated Calamus's power and pointed out to
them that this has been available to Atari users for a long time.

In certain areas, DTP/music/graphics/word processing/ Atari programs and
the machines they run on are competitive with anything available on the
"other" platforms. Although they may not have all the bells and whistles
that MS and others try to cram into their programs - the Atari programs are easy
to learn and master, and allow you to get from points A to Z a whole
heck of a lot faster. A case in point is MS Word or Lotus's Word Pro. A
full install of either of these programs requires from 65 to 100 mbytes
of hd space. And what can you do with these elephants that cannot be
done with Calligrapher or Papyrus - not a heck of lot. In fact, when you
get to that point you really should be using Calamus or DA's LayOut
anyway :).

I did have one funny experience - when I first tried getting an internet
connection using STiK, AntMail, and one of the first versions of CAB
about 1 1/2 years ago I ran into all kinds of problems. A call to my ISP
got me a knowledgable service tech (that in itself was unusual). I explained my
problems and, of course, the first thing out of his mouth was "what kind of computer" was
I using. When I said "an Atari TT" there was a about 10 seconds of
silence on his end and the reply "a TT! Wow, how do you like it - I've
always wanted one of those - how does it work - can you still get
software for it....." My phone conversation with him lasted almost 1/2
an hour, of which 3 minutes were spent finding my problem :).

Regards,

Steve

3351. Re: DIGITAL LAB from E. Da Cunha and F.

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6c8i7h$j96$1@usenet47.supernews.com>
Source record: 107584

On 9 Feb 1998 17:11:49 , Jo Vandeweghe wrote:
On 9 Feb 1998 02:58:27 , Dave Gostl wrote:
>On 5 Feb 1998, Jo Vandeweghe wrote:

>> I must absolutely recommand to you the brand new drawing program from
>> Eric Da Cunha and Frederic Bayle : DIGITAL LAB

>> I believe ... let's try it above all if you own a Falcon or with
>> almost any graphic card ...

It does not work with a TT/Nova combination :(

3352. Re: Boot Programs and Magic

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6c8i7m$j96$4@usenet47.supernews.com>
Source record: 107585

>On 10 Feb 1998 17:06:29, Michael Clemmetsen wrote:
>Thanks for the advice so far.....

My suggestion would be to get XBoot. Happly co-exists with MagiC and
everything else :)

Steve

3353. Re: Crazy Newsfeeds!

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6c8i7l$j96$3@usenet47.supernews.com>
Source record: 107586

>On 10 Feb 98 09:57:34 G, Charles Silver wrote:
>This is my third attempt to post this message. Thus...

Charles,

I have sometimes seen this with my ISP's news server (Supernews). Most of my replys show up within 12 to 24 hours - however, every once in a while, one seems to take a hard left into cyberspace and may not show up for 5,6,7 (still counting) days. Have absolutely no idea what happens to them :)

Steve

3354. Nemisis

Newsgroup: comp.sys.atari.st
Date: 1998-02-16 00:00:00 UTC
From: james.burr@acpu.com
Message-ID: <887594195@acpu.com>
Source record: 107587

Hello!
I decided to purchase a Nemisis board for my Falcon. It's enroute to me
and I should receive it next week.

Can someone tell me of any contraindictions with it? I want to know
more about it before I install it.

Thanks,
James

3355. Re: Author of "Start-me-up" setup (SMU-

Newsgroup: comp.sys.atari.st
Date: 1998-02-17 00:00:00 UTC
From: Frank Szymanski <franks@kaa.bbn.hp.com>
Message-ID: <34E9416B.7C0B4766@kaa.bbn.hp.com>
Source record: 107338

> Yes, I agree that this makes things easier, Goetz, but how much better
> it would be if Heiko allowed us to use SET-UP.

Forget about it. The author of SMU-Setup (not Start-me-Up, these two are
different people) ripped a lot of people up and went away with the money.

So don't expect to get anything from him.

Tschuess,
Frank

3356. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-02-17 00:00:00 UTC
From: grovem@noreplyridgecrest.ca.us
Message-ID: <6cbiao$fo3$2@ash.ridgecrest.ca.us>
Source record: 107339

On 16 Feb 1998 08:35:39, Peter Rottengatter wrote:
>In article <6c3ekq$f62$1@ash.ridgecrest.ca.us>,
> grovem@spamblockridgecrest.ca.us (Michael Grove) writes:
>
>>>> The problem is not with the Falcon, Afterburner or MightySonic.
>>>
>>>How can you tell ?
>>
>> What I mean, and excuse me if I repeat myself, is that fast ram on
>> those two units begins at the same location as on the TT, which I
>
>Are you talking about addresses ?
>

Yes, the beginning of fast ram. Didn't you notice the assm.lst I
attached?

>> assume to be the "standard" way to allocate fast ram.
>
>There is only one proper, standard way to allocate fast RAM : Do a Mxalloc()
>to get a chunk of it. *NO* assumptions on addresses being fast RAM are
>allowed, let alone being "standard". It'd take me little effort to fit some
>fast RAM into one of my machines at, say, $00600000. It add it to the system
>by calling Maddalt(), and all programs that use standard methods will use
>it.

So, what your saying is the MagiC dosen't use "standard methods" and
is not able to utilize fast ram added to the system with Maddalt()
with a Mxalloc() call?

>Anyway this is all completely unrealated to Magnus's problem with MagiC and
>cachable FRBs.

Ahh, I though you understood:). This is entirely the problem with
MagiC and FRB's. Extendos, ScanX and Rainbow Multimedia are others on
a very short list:).

Mike

3357. Re: Looking for STOS

Newsgroup: comp.sys.atari.st
Date: 1998-02-17 00:00:00 UTC
From: grovem@donttryitridgecrest.ca.us
Message-ID: <6cbidu$fo3$3@ash.ridgecrest.ca.us>
Source record: 107340

On 17 Feb 1998 03:37:08, ComDungeon wrote:
>Am looking for and wanting to purchase any of the STOS programing titles
>including:
>
>STOS The Game Creator
>STOS 3D
>STOS Maestro
>STOS Sprites
>
>etc. etc. etc.
>
>Anyone having these STOS programs (or knows someone who does) and is looking to
>sell them, please Email me at "ComDungeon@aol.com"
>
>Thanks in advance
>
>Al
>
>.

A flyer I got from 16/32 Systems in the U.K advertises them for sale.

Mike

3358. Re: Is CAB a secure Web Browser?

Newsgroup: comp.sys.atari.st
Date: 1998-02-17 00:00:00 UTC
From: Juhani Sivusalo <jasivu@f1.netppl.fi>
Message-ID: <6cbj8ifvb1@casual.netppl.fi>
Source record: 107341

Iggy Drougge <optimus@canit.se> wrote:

>>> Just wondering if cab supports data encryption like Netscape
>>> and E.I. If not, is it planned for future releases?

>>It depends on what OVL you use. So far only the OVL for MiNTnet
>>supports encryption (SSL), I have heard that the author of the

> Still, it may not help much, since many bank WWW frontends are set up by
> idiots, who only check for Netscrape or MSIE, despite that there are other
> browsers with SSL support. What is important is the SSL connection, not the
> browser, but many banks fail to understand that.

Latest MiNTnet OVL (1.8404) uses servers as Mozilla compatible User-Agent
... I can connect to bank pages here in Finland now ie. now CAB is not
"unknown browser" anymore :)

Juhani Sivusalo E-Mail: jasivu@na.netppl.fi
Oulu, Finland http://www.netppl.fi/~jasivu/
phone: +358-8-520 8523 GSM: +358-400-582 546

3359. Re: IOMega Zip Drive with Mega ST2

Newsgroup: comp.sys.atari.st
Date: 1998-02-17 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6cbqdv$d4s$1@news.stortek.com>
Source record: 107342

In article <34E8F6C8.2F5250E6@erols.comX>, Stephen Knox <gooch@erols.comX> wrote:
>I left out 1 piece of info. I have the Parallel Connector cable. Can I use
> that
>or do I need to get the SCSI interface?

The // Zip is incompatible with the Atari Parallel port. Unless you are
willing to buy a parallel ZIP interface adapter from woller+link in Germany,
you're stuck. Their web site is at http://www.inx.de/w+l/atari.htm

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3360. Re: Zip Plus SCSI woes

Newsgroup: comp.sys.atari.st
Date: 1998-02-17 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6cbqip$d4s$2@news.stortek.com>
Source record: 107343

In article <34E8E680.672688F6@jps.net>, John Kolak <jkolak@jps.net> wrote:
>tom@icd.com says the atari parallel port doesn't have enough control
>lines to use the parallel zip drive.
>
>User wrote:
>>
>> Surely someone - ideally Iomega - can reel off a parallel /HD /Comm port
>> driver for the ZIP? There's drivers for the A***A on their Web site...

It's not a driver problem, but a hardware issue on the Atari side. This has
been discussed for ages. There is also a parallel Zip adapter for the Atari
available in Germany from Woller+Link, although there's not much about it on
their web page (http://www.inx.de/w+l/atari.htm).

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3361. Re: newbie user

Newsgroup: comp.sys.atari.st
Date: 1998-02-17 00:00:00 UTC
From: prajoux@REMOVE_THIS.laas.fr
Message-ID: <6cbq5p$1is$2@laas.laas.fr>
Source record: 107344

>>HARDWARE is about 400Kb tall and v2.0 beta was born on 10.10.97. He is
>>French and looks a bit like PROFILE but is enormously colourful.
>Find it at : http//ping4.ping.be/dipching-drulkhor/HARDWARE.HTM ...
>It's not a link ... you can download it only from there ... I'm hosting
>the author's page

Very interesting, however I was disappointed to see that it is Falcon-only...

Roland

3362. Re: Looking for STOS

Newsgroup: comp.sys.atari.st
Date: 1998-02-17 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34ed6fc8.1851556@news.zetnet.co.uk>
Source record: 107345

Hey! comdungeon@aol.com (ComDungeon) wasn't it 17 Feb 1998 03:37:08 GMT that you wrote:

>STOS The Game Creator

Original STOS is pretty useless and needs mega upgrading before anything usefull can be made, these upgrades are freely available from the upgrade author http://www.users.zetnet.co.uk/jacquesa/ (Upgrades only and you need to have an original)

>STOS 3D

Pretty useless, You won't find anything made with this... ask yourselves why ? :)

>STOS Maestro

Excellent extension for FM users to play samples, also has the only copy command for STOS that does not have to be an even address, STe users get the STe extensions

>STOS Sprites

Not bad..calles SPRITE 600 but they counted each frame of animation in the 600, bit of a con :)
>
>etc. etc. etc.

I can only presume the etc etc means the one BIG thing you left out and would be much needed..ie: the Compiler,

The latest version of STOS and Compiler you should be using is v2.07 beta 2

Many STOS extensions and upgrades can be found on the excellent SuzyB Vol 2 (of which you stock>) or from most UK pdl's

HTH?

:)

.-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

---------- Join the ST+ Mailing list ----------
email Majordomo@spodden.zetnet.co.uk and Put subscribe stplus

3363. Re: Graphics card for Mega STe

Newsgroup: comp.sys.atari.st
Date: 1998-02-17 00:00:00 UTC
From: prajoux@REMOVE_THIS.laas.fr
Message-ID: <6cc1i3$6c7$1@laas.laas.fr>
Source record: 107346

>>For Cubase, I don't know for sure, but probably it is not compatible.
>I think cubase should work, because since the TT was released it will for sure
>work with big screens (Cubase 3.0).

Well, maybe. However, this is not a matter of screen size, but relates to which technique the program is using to write onto the screen.

Cheers.

Roland

3364. Re: What's a good monitor for Falcon030?

Newsgroup: comp.sys.atari.st
Date: 1998-02-17 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6cc72r$411$2@news.campus.mci.net>
Source record: 107347

On 17 Feb 1998 00:51:38, fowler@u.arizona.edu wrote:
]-Just wondering if anyone can suggest a good monitor for my Falcon030. I
]-have the adaptor to connect it to a PC monitor and I as well have
]-ScreenBlaster II. I will be using my Falcon mostly for school work and the
]-internet (CAB 2.5), but always thiking about doing more. My brother
]-suggests I get a good multiscan monitor. Any suggestions for a novice
]-atarian. thanx ahead of time for any responces.

I just picked up an Electrohome GPM1701 monitor from Software Hut. Its a
17" multisynch monitor which works great with the Falcon. Its a bit high,
at $679.00, but it gives you the ability to do RGB and SVGA on one single
monitor. If thats too high, they also offer a 14" model for less, and it
includes built-in speakers, AFAIR... Have fun! ;-)

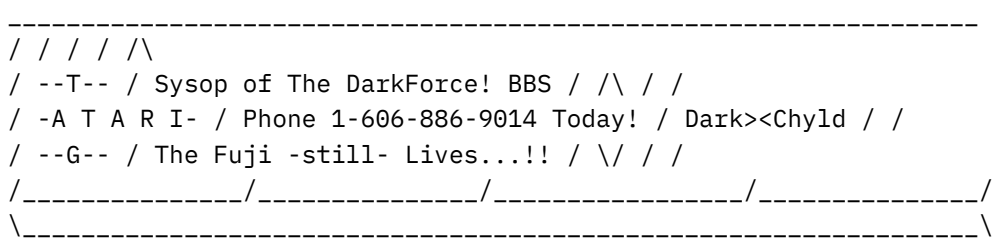
____
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

3365. Re: Anyone using VideoMaster?

Newsgroup: comp.sys.atari.st
Date: 1998-02-17 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6cc7a6$411$3@news.campus.mci.net>
Source record: 107348

On 17 Feb 1998 04:14:12, fowler@u.arizona.edu wrote:
]-e-mail- fowler@u.arizona.edu
]-
]-.

I've got VideoMaster Falcon on my F030...its a pretty nifty little setup,
just wish it would be updated-it could be a much better program with a
few small improvements! What did you want to know? ;-)



3366. Re: Nemisis

Newsgroup: comp.sys.atari.st
Date: 1998-02-17 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6cc7o3$411$4@news.campus.mci.net>
Source record: 107349

On 17 Feb 98 05:43:05 G, Charles Silver wrote:
]-On 16 Feb 1998 01:56:35, James Burr wrote:
]->Hello!
]->I decided to purchase a Nemisis board for my Falcon. It's enroute to me
]->and I should receive it next week.
]->Can someone tell me of any contraindictions with it? I want to know
]->more about it before I install it.
]-> James
]-
]-Howdy James,
]-
]-If you are thinking of doing the upgrade yourself, more power to you. I
]-was able to do it, but if not for Mike Grove, my Falcon motherboard would
]-be a doorstop :)
]-
]-All my software runs fine with Nemesis, but I don't push things to the limit.
]-Others, I'm sure, might be more helpful with software/hardware conflicts.
]-Nemesis is a HIGHLY recommened upgrade, IMHO.
]----
]-CU, and Good Luck!
]-
]-Charles
]-EoF
]-.

What Charles says...if you own a Falcon 030, it deserves this upgrade. I had mine installed by Alex Yu at ATY Computers. He did a very good job. I read the docs, and decided it was too much for this poor Atarian to try!

The only programs that I've found that absolutely will not work are a very few demo-style programs. Almost 100 percent compatibility, and almost all progams will work better.

One word of caution. If you have a Chro-Magic RAM Gizmo memory card, and are using 80ns SIMMs, you won't be able to run in Nemesis -HI-, only in -LO-... Titan Design recommends RAM boards that use 72-pin SIMMs (even EDO RAM). However, I've heard a few Ram Gizmo owners that use 60 and 70ns SIMMs in their boards say this works fine. I've got a Ram Gizmo, and my SIMMs are 80ns and it definitely causes problems. I'm getting ready to switch out to 60ns SIMMs, I'll post here if it works okay...

Get Nemesis, you'll never look back... ;-)

/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /

```
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

3367. SpeedoGDOS 5.7a: scoop or joke? [was Re: Printing from CAB]

Newsgroup: comp.sys.atari.st
Date: 1998-02-17 00:00:00 UTC
From: prajoux@REMOVE_THIS.laas.fr
Message-ID: <6ccc2h$g93$1@laas.laas.fr>
Source record: 107350

In article <6c7r6d$doh@login.freenet.columbus.oh.us>, rcollins@freenet.columbus.oh.us (Raymond Collins) writes:

>Compo USA: Robert Engberson compusa@neongrafix.com
>
>COMPO Software
>104 Esplanada Ave., Suite 121
>Pacifica, CA 94044
>
>Available the new SpeedoGDOS 5.7a $69.95

Are you sure??

Cheers.

Roland

3368. Re: Magnum ST Memory Upgrade...

Newsgroup: comp.sys.atari.st
Date: 1998-02-17 00:00:00 UTC
From: michaels@jupiter.stochastik.rwth-aachen.de
Message-ID: <6ccgoh$8sl$1@nets3.rz.RWTH-Aachen.DE>
Source record: 107351

In article <6c21gu$5ob$1@news1.radix.net>,
Keith Scroggins <kws@Radix.Net> wrote:
>I was wondering what experience anyone has had with this upgrade. I am
>interested in getting it for a Mega STe, but would first like to know how
>well it works, if it actually adds an additional 16 megs of RAM, the type
>of RAM it prefers (I know it takes a 72-pin simm and has an MMU on board,
>but does it use 32 bit or 36 bit or EDO, and does it take 16 as a max, or
>can it goto 32). I am also wondering how easy or hard this unit is to
>install and if it requires a specific version of TOS (Its going into a
>Mega STe with 2.05).

You can't put more than about 15MB of RAM in any 1040/Mega ST/STE computer
unless you exchange the CPU.

The Magnum STE is plugged into the CPU socket, the CPU is then placed in the
socket on the card - that's all. The card takes one (1) PS/2 style SIMM (32
or 36 bits, FPM or EDO, 70ns is fast enough). You can use a 4MB or 8MB SIMM,
the memory is added to your existing ST-RAM (and it's double the speed of
the ST-RAM).

You need TOS 2.06 for the card to work.

>The only people I see who have it for order is Woller & Link over in Germany.

You can get the card from other vendors - one being aixit, www.aixit.com.

cu
Michael

--
In the beginning there was nothing, which exploded.

3369. Re: Is Aixit still alive?

Newsgroup: comp.sys.atari.st
Date: 1998-02-17 00:00:00 UTC
From: michaels@jupiter.stochastik.rwth-aachen.de
Message-ID: <6ccgsp$95e$1@nets3.rz.RWTH-Aachen.DE>
Source record: 107352

In article <6c9vtdglh3@laas.laas.fr>,
Roland Prajoux <prajoux@REMOVE_THIS.laas.fr> wrote:
>
>Well, that was 2 months ago. The product never comes, and now they don't answer
>to my e-mails anymore.
>
>Any news, anybody? Thanks in advance.

They moved to a new office, which means new phone numbers as well - you
should be able to reach them there.

cu
Michael
--
In the beginning there was nothing, which exploded.

3370. Re: Nemisis

Newsgroup: comp.sys.atari.st
Date: 1998-02-17 00:00:00 UTC
From: tparrett@fast.co.za
Message-ID: <6ccv3l$3i1$1@news.ibi.co.za>
Source record: 107353

On 16 Feb 1998 01:56:35, James Burr wrote:
>I decided to purchase a Nemisis board for my Falcon. It's enroute to me

>Can someone tell me of any contraindictions with it? I want to know

I had Nemesis installed into my Falcon whilst on a trip to the UK in
December 97 . I can't say that my machine has been trouble free since
installation. I find that Emagic Logic is unstable if Nemesis is switched
onto Hi (it seems to be OK on low setting)
In the past two weeks it has been extremely hot here with temperatures in
the very high 30's (degrees C that is !!). I found during that period that
after a couple of hours use the Falcon would not reboot with Nemesis set to
high but would if set to low. If I let the machine cool down for 30 mins.
or so it would be OK.
I am using Superboot so have preset the boot conditions depending on what
I'm doing on any particular session. At the moment I have all the std
settings for boot up set to low ..just in case !!
Good luck with the installation.

==
tparrett@fast.co.za	Ted Parrett
City: Johannesburg	Tel No.++27 11 476 5242
Country: South Africa	Fax No.++27 11 474 2985
==

3371. Re: Author of "Start-me-up" setup (SMU-

Newsgroup: comp.sys.atari.st
Date: 1998-02-17 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34e9cf00.26231157@news.zetnet.co.uk>
Source record: 107354

Hey! hall@post1.com (Hallvard Tangeraas) wasn't it 17 Feb 1998
18:06:04 +0100 that you wrote:

>Let's all try to reach him via email again and then see what happens.
>Anyone else have views on exchanging a freeware key in this situation?

I released a game (Billy Boy) that needed a freeware key, I disabled
SAVE GAME options until they asked for a key, this could be done by
email or anyway they liked, Everyone thats asked for the key got it
within 24hrs of asking :)

The reason was to encourage feedback,

If everyone passes the key around then it absoloutly defeats the
object of the exercise no matter what that is, Personaly I made it so
when the key is used it displays your name in big letters on boot up,
this shames anyone copying it into getting an original <smile>

however if the author is none existant and can not be contacted then
thats his fault....and I would consider it ok to copy the key

BTW I asked lots of people if they could crack the key... they
couldn't.....good old STOS eh :))))

.-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

----------------- Join the ST+ Mailing list -----------------
email Majordomo@spodden.zetnet.co.uk and Put subscribe stplus

3372. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-02-17 00:00:00 UTC
From: Hans Wessels <mr_ni@mst.tn.utwente.nl>
Message-ID: <34E9D2C1.D35@mst.tn.utwente.nl>
Source record: 107355
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

Levien van Zon wrote:

> Hans Wessels (mr_ni@mst.tn.utwente.nl) wrote:
>
> Wow, is that _the_ Mr. Ni? :-)

Hoe bedoel je dat?

> Well, that's not the main problem in my case... As I want to do some
> complicated 3D stuff I know nothing about. That's the problem. :)
> And getting the routines to run decently fast on a Falcon (compared to a
> Pentium 75 running Linux). Would have to use the DSP...

Well, can't help you on that, haven't got a Falcon and never
did anything with a DSP. Can do some math but, I think, you
too.

Bye, Hans

PS: Aanstaande zaterdag ben ik op de computerclub in Huizen. VU en
Amsterdam lijkt me niet zo heel ver weg. Zin om langs te komen en
hi tegen elkaar te zeggen?

3373. Re: SpeedoGDOS 5.7a: scoop or joke? [was Re

Newsgroup: comp.sys.atari.st
Date: 1998-02-17 00:00:00 UTC
From: grovem@dittoridgecrest.ca.us
Message-ID: <6ccpcq$s54$1@ash.ridgecrest.ca.us>
Source record: 107356

```
On 17 Feb 1998 15:58:09, Roland Prajoux wrote:
>In article <6c7r6d$doh@login.freenet.columbus.oh.us>, rcollins@freenet.columbus.oh.us
(Raymond Coll>ins) writes:
>
>>Compo USA: Robert Engberson compusa@neongrafix.com
>>
>>COMPO Software
>>104 Esplanada Ave., Suite 121
>>Pacifica, CA 94044
>>
>>Available the new SpeedoGDOS 5.7a $69.95
>
>Are you sure??
>
>Cheers.
>
>Roland
>
>
>.

I'm not sure about the product, but Bob at Compo is a reliable
person and responds to questions in a reasonable amount of time.

Mike
```

3374. Re: Anyone using VideoMaster?

Newsgroup: comp.sys.atari.st
Date: 1998-02-17 00:00:00 UTC
From: grovem@ridgecrest.ca.us
Message-ID: <6ccpfl$s54$2@ash.ridgecrest.ca.us>
Source record: 107357

On 17 Feb 1998 08:13:46, Jo Vandeweghe wrote:
>on Tue 17-02-98 04:14 fowler@u.arizona.edu wrote:
>
>>e-mail- fowler@u.arizona.edu
>>
>I'm using it since a while ... it worked on my Mega STE and now it
>continues to work on my TT.
>
>Jo
>--
> Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
> http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
> " Sure highest mountains are not made of stone."
> * FREE TIBET *
>.

Ummm, 256mb TT fast ram card=BIG videomaster movies;).
Wish the Afterburner could hold that much.

Mike

3375. Re: Atari Bbs

Newsgroup: comp.sys.atari.st
Date: 1998-02-17 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <e6AJX18O9GA.197@nih2naaa.prod2.compuserve.com>
Source record: 107358
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I run a BBS Express ST BBS on my Atari TT/030 from 9pm to 9am PST
at 805-256-9065 and it's also up all day sundays too. Full useage
of the BBS at 1st logon.

--
"You are not ready for Immortality" Kosh on Babylon 5

3376. Re: SpeedoGDOS 5.7a: scoop or joke? [was Re: Printing from CAB]

Newsgroup: comp.sys.atari.st
Date: 1998-02-17 00:00:00 UTC
From: martin.byttebier@ping.be
Message-ID: <34e9e9121fcb640@ping.be>
Source record: 107359

on Tue 17-02-98 15:58 Roland Prajoux wrote:

>In article <6c7r6d$doh@login.freenet.columbus.oh.us>, rcollins@freenet.columbus.oh.us
(Raymond Collins) writes:
>
>>Available the new SpeedoGDOS 5.7a $69.95
>
>Are you sure??

I saw an advertissement in a small English periodical in which one
could read that 16/32 Systems sells SpeedoGDOS v5.7 for UKï¿½49.00

CU
Martin
--
****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But He uses a Hades 060 now

3377. Re: CAB and Search Engines

Newsgroup: comp.sys.atari.st
Date: 1998-02-17 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <887747288.24918.0.nnrp-08.9e98f145@news.demon.co.uk>
Source record: 107360

```
On 16 Feb 1998 21:15:44, Keith Lever wrote:
> On 16 Feb 1998 01:45:59, ben@imperial.co.uk wrote:
> KLHi All,
> KL
> KLI have recently signed up with Zetnet and can now wonder
> KLthe WEB with my Atari. I have had few problems with CAB
> KLso far, except that if I ever try to access a search
> KLengine such as Altavista, Yahoo etc, CAB crashes and
> KLdies.
> KL
> K
>
> What set-up are you running:- ie, what version of CAB,and what else
> are you running?
>
> Does this only happen on search engine pages, or onany other web pages
> as well?
>
> With this information, someone on here will be able to help you sort
> it out.

This sounds like a problem I had when I first started wandering around on
the web. I had this on quite a few sites, and I could never figure out what
was causing it. It was only when I changed the CAB.OVL to v1.26 from v1.25
that this problem disappeared. I won't say that this _is_ the source of the
problem, but it could be.

Regards,
David E-Mail :- dbolt@my-ste.demon.co.uk
--
/*********************************************************\
* *
* Proud owner of: Atari 520STE 4Mb + Syquest EZ-135 + V.34 *
* *
\*********************************************************/
```

3378. Re: Anyone using VideoMaster?

Newsgroup: comp.sys.atari.st
Date: 1998-02-17 00:00:00 UTC
From: dipching@ping.be
Message-ID: <34e9f6bec8f0f3@ping.be>
Source record: 107361

on Tue 17-02-98 19:47 Michael Grove wrote:

>>I'm using it since a while ... it worked on my Mega STE and now it
>>continues to work on my TT.

>Ummm, 256mb TT fast ram card=BIG videomaster movies;).

Sadly there is always a disavantage ... Video Master cannot use TTRAM
:(
Before I had a TT I owned a Mega STE with a 10Mb memory card expansion
which was ST RAM and then I was able to use this RAM making some
really big movies ... you must also be aware that Guillaume Tello's
M_PLAYER is able to read this kind of generated movies ;)

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

3379. Re: newbie user

Newsgroup: comp.sys.atari.st
Date: 1998-02-17 00:00:00 UTC
From: dipching@ping.be
Message-ID: <34e9f6bec8f0f0@ping.be>
Source record: 107362

on Tue 17-02-98 10:52 Roland Prajoux wrote:

>
>>>HARDWARE is about 400Kb tall and v2.0 beta was born on 10.10.97. He is
>>>French and looks a bit like PROFILE but is enormously colourful.
>>Find it at : http//ping4.ping.be/dipching-drulkhor/HARDWARE.HTM ...
>>It's not a link ... you can download it only from there ... I'm hosting
>>the author's page
>
>Very interesting, however I was disappointed to see that it is Falcon-only...

This is absolutely not true ... I have use it on my TT !

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

3380. PageStream Printer Drivers

Newsgroup: comp.sys.atari.st
Date: 1998-02-17 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6ccvnd$29l$1@news1.inet.tele.dk>
Source record: 107363

I forgot who was lokking for this, but I just uploaded the source code for PageSTreams printerdrivers to the atari.archive.umich.edu.

Look for the file: PGSMODST.ZIP

cheers Joergen
--
Surfing the Net on a ATARI Falcon 030, with CAB 2.6 on I-Conn.
Sending mail, reading news with ASH Emailer.
http://home3.inet.tele.dk/prunus/

3381. Re: newbie user

Newsgroup: comp.sys.atari.st
Date: 1998-02-17 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6cd1c0$9uf$1@roch.zetnet.co.uk>
Source record: 107364

On 17 Feb 1998 10:52:41, Roland Prajoux wrote:

|>Find it at : http//ping4.ping.be/dipching-drulkhor/HARDWARE.HTM ...
|>It's not a link ... you can download it only from there ... I'm hosting
|>the author's page
|
|Very interesting, however I was disappointed to see that it is Falcon-only...

Whatever it says .. it works on my TT!

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3382. Re: Author of "Start-me-up" setup (SMU-

Newsgroup: comp.sys.atari.st
Date: 1998-02-17 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6cd1c4$9uf$2@roch.zetnet.co.uk>
Source record: 107365

On 17 Feb 1998 18:06:04, Hallvard Tangeraas wrote:

|Let's all try to reach him via email again and then see what happens.
|Anyone else have views on exchanging a freeware key in this situation?

The program was offered free on request for a key. If the author
cannot be bothered to provide a key I can't see he is losing anything
if someone else does the job for him.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3383. Re: ST Power Supplies

Newsgroup: comp.sys.atari.st
Date: 1998-02-17 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <6cd2nm$n5k$1@irk.zetnet.co.uk>
Source record: 107366

I have a spare good one that has come about because I've recased my STE.
Yours for a 15 UKP plus postage.....

chrisc

3384. Re: What's a good monitor for Falcon030?

Newsgroup: comp.sys.atari.st
Date: 1998-02-17 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <6cd2u7$n5k$2@irk.zetnet.co.uk>
Source record: 107367

On 17 Feb 1998 00:51:38, fowler@u.arizona.edu wrote:
>Just wondering if anyone can suggest a good monitor for my Falcon030. I
>have the adaptor to connect it to a PC monitor and I as well have
>ScreenBlaster II. I will be using my Falcon mostly for school work and the
>internet (CAB 2.5), but always thiking about doing more. My brother
>suggests I get a good multiscan monitor. Any suggestions for a novice
>atarian. thanx ahead of time for any responces.

I've used a Phillips CM8833 Mk1 and it was OK, but it had to be interlaced to run 640x480, now I've got a 17" NEC Multiscan 5FGe, and it is awesome. Like sitting in front of a cinema screen......
It runs 800x600 using Nemesis and Videlity, and plenty of higher res's too, and the picture at 640x480 is great...

chrisc

3385. Re: SEND ME 1040ST MONO GAMES!!

Newsgroup: comp.sys.atari.st
Date: 1998-02-17 00:00:00 UTC
From: Kev <kevj@clara.net>
Message-ID: <01bd3bff$caf38c60$925008c3@atarimad>
Source record: 107368

> I bought a 1040ST used off a friend with lots of software, etc.. BUT..
> It only had a mono monitor! So he had a very limited selection of
> games! Please e-mail me any 1040ST games you have!! I would especially
> like any action games you might have!! (freeware of course :>)

I think there are some on a page called the YEScrew (or is it yesCREW) and
the link is on my Atari page at:

http://home.clara.net/kevj/atari.html

One day I'll sort them into order, but u cannai miss it capan :)

Kev.

3386. Re: Is anybody there ???

Newsgroup: comp.sys.atari.st
Date: 1998-02-17 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <6cddkk$sf0@nntp02.primenet.com>
Source record: 107369

On 12 Feb 1998 17:49:34, Simon Walton wrote:
> Please reply if you can see this message.
>
> I've been experimenting with mint and multitasking lately and I
> think I've messed up my comms setup. No messages are getiing through
> from my postbox. I'm typing this online to see if there is a
> difference.
>
Got it.
John

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari

3387. Re: TT Question

Newsgroup: comp.sys.atari.st
Date: 1998-02-17 00:00:00 UTC
From: Frank_Perrey@h.maus.de
Message-ID: <199802180143.a12970@h.maus.de>
Source record: 107370

Hi Jo
JV>why are you trying to use such big picture files ?
...it just came my way when I started testing my scanner....won't do it again;-)

JV>Coffee is not my cup of tee
:-)
JV>but rather to load a big Calamus doc which contains let's say 300
JV>hundreds pictures of any kind ...
...and you guess it's any faster? Your Hades-argument fits on this example as much as on mine, I think.

CU Frank

PS:
JV>" Sure highest mountains are not made of stone."
who is the editor of that line?...sounds good...any song?

PS2:
JV>buy a new TT RAM card
AixiTT256??;-)

3388. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-02-17 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EoluzK.pu@suse.modem.stud.uni-hannover.de>
Source record: 107371

In article <6cbiao$fo3$2@ash.ridgecrest.ca.us>,
grovem@noreplyridgecrest.ca.us (Michael Grove) writes:

>>> What I mean, and excuse me if I repeat myself, is that fast ram on
>>> those two units begins at the same location as on the TT, which I
>>
>>Are you talking about addresses ?
>
> Yes, the beginning of fast ram. Didn't you notice the assm.lst I
> attached?

You had nothing attached to the message I was quoting, but to the initial
message. I did not look for details when I first say it, and forgot that
there was something when the thread went on. Anyway you forgot to tell
what the code is supposed to do.

A quick check shows that the code apparently will say "Error!" on all
machines, except TTs with precisely 32 MB Fast-RAM. I cannot really
figure out what it does, not least because you're using system variables
that are not officially documented (something I'd call hazardeous pro-
gramming). All ___md ($49e), remtop ($5a4) and remvalid ($5a8) are known,
but not documented, so if your program does weird things, you cannot blame
MagiC, Andreas Kromke is allowed to use these variables in any way, even
if it's in no way related to Fast-RAM issues.

You've mentioned Linux too, which is a particularly bad example in this
context, as it uses entirely it's own means to access and scan for RAM.

>>> assume to be the "standard" way to allocate fast ram.
>>
>>There is only one proper, standard way to allocate fast RAM : Do a Mxalloc()
>>to get a chunk of it. *NO* assumptions on addresses being fast RAM are
>>allowed, let alone being "standard". It'd take me little effort to fit some
>>fast RAM into one of my machines at, say, $00600000. It add it to the system
>>by calling Maddalt(), and all programs that use standard methods will use
>>it.
>
> So, what your saying is the MagiC dosen't use "standard methods" and
> is not able to utilize fast ram added to the system with Maddalt()
> with a Mxalloc() call?

No. Dunno how you managed to read this out of my words. But I might have
misunderstood too, in the context of looking for Fast-RAM. What I mean is
no software must use that "standard" method :

> As most software recognizes this method, and the ones that do not
> usually don't work from "real" TT fast ram, I assume (make an ass out

of assuming that a certain address is RAM just because it's a TT (say).
This is the OS' task, and no other program, be it system tool or downright
application, is allowed to make any such assumptions. For using it, it must
fetch some using Mxalloc(), that was all I said.

If someone adds RAM at some specific address, he must write or configure
his software to Maddalt precisely this new bit of RAM. No software is smart
enough to properly scan for RAM that can safely be handed over to Maddalt.
Code that would attempt it, would hand over all RAM it finds, even RAM that
is added by hardware add-ons like graphics cards or ethernet hardware (Riebl
for instance). This hardware won't work anymore, because the driver for the
hardware *must* have the exclusive rights to access this RAM.

>>Anyway this is all completely unrealated to Magnus's problem with MagiC and
>>cachable FRBs.
>
> Ahh, I though you understood:). This is entirely the problem with
> MagiC and FRB's.

Then please be a little more elaborate. I indeed fail to see the connection.
This was all about scanning RAM, handing it over to the OS and whether any
particular machine should have 32 MB of Fast-RAM starting at $1000000, which
a priori has no connection to caching of RAM.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3389. Re: Downloading when Telneting

Newsgroup: comp.sys.atari.st
Date: 1998-02-17 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eolwq7.uz@suse.modem.stud.uni-hannover.de>
Source record: 107372

In article <6cafsm$e6h@frisky.la.platsol.com>,
hyc@frisky.la.platsol.com (Howard Chu) writes:

>>> What I know about Z-modem can be written on the head of a pin, but FTP
>>> will continue an interrupted download as long as:
>
>>> a) You don't quit the FTP app and it doesn't time out while you
>>> reconnect the phone link.
>
>>> b) The other end doesn't time out while you are doing a).
>
>>> The same goes for most other TCP/IP-type connections IME, eg mail and
>>> news transfers.
>
>>This is not true for properly designed stacks. A broken link (like hung up
>>phone line) causes ICMP unreachable messages to be sent back, which will
>>cause the TCP implementations to reset the connection. Basically, it's lost
>>after that.
>
> The ICMP messages should only be generated in response to actual IP traffic.
> If your phone line drops, and you re-dial and re-establish before any higher
> level packets have been transmitted, the connections should continue without
> any knowledge of the interruption. E.g., if you have a telnet session, and

Two needs for a comment ;-) : This can be true of course only if one gets the
same IP address as before. Otherwise the connection is absolutely impossible
to resume. Since virtually all people who access the net from home have
dynamically assigned IP addresses, likelyhood is great that the attempt
will fail. I see that you noted it, but it really should be stressed that
very very few people will get back the same IP address, so this is a very
unlikely thing to succeed.

Second, you're talking about telnet, with which you can be lucky enough to
be caught by the hangup while the connection is idle, and the server is not
expected to send anything because the current command has been entirely
processed. The guy here however was talking about FTP, and for most people
the whole Internet is simply WWW, both being services with which the connection
is virtually never idle (concerning ftp, I'm talking about the data connection)
of course.

So all these things make it a sensible statement to say that TCP connections
across IP phone connections cannot be resumed after a redial. The rare
exceptions do not justify letting people to try hard to succeed here IMHO ;-)

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3390. Re: STiNG, CAB, and Multitasking

Newsgroup: comp.sys.atari.st
Date: 1998-02-17 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EoIvJq.s8@suse.modem.stud.uni-hannover.de>
Source record: 107373

In article <6cb2uf$6co$1@mark.ucdavis.edu>,
szhays@catbert.ucdavis.edu (Eric Hays) writes:

>: b) it does not affect any other application on the machine
>
> I haven't been fast enough on the mosue to try this with TelStar, but,
> again, with CAB this is not true. Once the resolve seizes up, I am forced
> to stare at the screen for two or so minutes, now mouse action or keyboard
> action is interpreted, I can not switch to another running application.

But this thing you cannot really blame STinG for. It is because your AES
replacement refuses to taskswitch to other running programs, even though
the Resolver relinguished control to the AES (which it definitely does !).
Sure, preemptive multitasking is a good thing, but I do not need it here.
I can switch MagiC's preemptive multitasking off, and still multitask while
the Resolver is doing it's work (blocking only the resolving application).
Even on single-TOS (!) I can happily use accessories, while CAB resolves
a domain name. So clearly your AES is at fault here. Tell the programmer
to implement _appl_yield() which has been in every TOS version up to now,
and also every KAOS and MagiC version.

> : c) there are very few sensible things an application can do while
> : resolving.
>
> Again, true for TelStar, but not true for CAB, See my earlier psot about
> being able to scroll around the currently loaded page.

True, but please note that I recognized the problem. I'm not in favour of
the current situation, but I can do very little about it, basically it's
the client authors who need to do something about it, which Howard has
demonstrated successfully.

>: I have a few things on TelStar's to-do list. I think I'll add a background
>: resolve, just to study what kind of effort is involved to do this. I do not
>: expect it being exceedingly difficult though. Guess I should make that bit
>: of code available so that every client author can put it into his/her client.
>
> Your plan to possibly use TelStar as a testbed for a background resolver is
> exactly why I brought TelStar into this discussion. If you can get it to
> work with your own test program, then Dan and Alexander would probably be
> able to make use of that knowledge in their parts of the puzzle to make CAB

I doubt for various reasons that they'd do so.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3391. Re: Downloading when Telneting

Newsgroup: comp.sys.atari.st
Date: 1998-02-17 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EoIxIn.zs@suse.modem.stud.uni-hannover.de>
Source record: 107374

In article <6cag99$rq7@frisky.la.platsol.com>,
hyc@frisky.la.platsol.com (Howard Chu) writes:

>>> As far as I know, Zmodem only works with terminal emulation (using such
>>> programs as "Connect", "STorm" etc...).
>
>>You're right, it cannot work. Zmodem needs the full line, and it can only
>>up/download between the two points it connects. It could be made cooperate
>>with PPP, if the ISP did that too (no way with SLIP), but even then only
>>up/downloads to and from your ISP are possible, nowhere else in the Internet.
>>Zmodem simply is incompatible with TCP/IP.
>
> That's a completely meaningless statement. TCP/IP gives you a reliable
> bytestream between two points. You can put anything you want onto this
> bytestream, including Zmodem protocol, if you wanted to. Telnet is a

I wrote the above before learning that "Zmodem" on top of TCP was meant.
What I meant was that TCP/IP and Zmodem cannot coexist on the same line
(on the same networking level, if you wish), and you'll have a hard time
if you wanna disagree on that ;-)

I never had the need to look, let alone use, for this strange thing, so
I simply was not aware what was meant originally.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3392. Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-02-17 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eoly68.12s@suse.modem.stud.uni-hannover.de>
Source record: 107375

In article <28877_hsideras@mettav.demon.co.r.e.m.o.v.e.t.o.r.e.p.l.y.uk>,
hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk (Harry Sideras) writes:

> >> RFC, but the point about line wrap is that the text remains in ASCII
> >> without control codes of any type. I don't think this is too
> >> dramatic a departure.
> PR> Is that your's to judge? Are you claiming you know all the
> PR> implications?
>
> Hardly, but you make the usual mistake of thinking that I'm saying that it

Maybe, sorry if I misunderstood you, but "I don't think this is too
dramatic a departure" sounds much like "It's ok by me.". But ok, so
you do not want to put it this way.

> PR> I guess you have never used mail in an environment where the line
> PR> length really matters.
>
> It has to be said, Peter, that too many people spend too much time caring
> about some vague possibility somewhere at the end of the rainbow.

I don't think so. The fact that people concerned with developing network
protocols care about distant possibilities is the one and only reason why
the today's Internet still provides interoperability to so vastly different
machines.

And for this reason I find it unbelievable that some people are arrogant
enough to think they can safely discard such carefully crafted protocols,
and invent their own.

> PR> That would be an acceptable compromise I suppose...
>
> Thank you for proving my point.

I only said "compromise" because it'll lead to other trouble (people will
ASCII-craft a table in the editor, and the reformatting will completely
destroy it). But at least this kind of trouble is obvious to everybody,
and cannot be ignored by some people who have an environment where no
problems crop up (like with the line length issue).

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3393. Re: FiST/Net2Net

Newsgroup: comp.sys.atari.st
Date: 1998-02-17 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EoIxM0.10E@suse.modem.stud.uni-hannover.de>
Source record: 107376

In article <416_outrider@anv.net>,
outrider@anv.net (outrider) writes:

> PR> Then please ask him to include "Reference:" lines !
>
> He said he is, but maybe there is a bug.

Well, in the message that arrives here there is no trace of them.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3394. Re: Downloading when Telneting

Newsgroup: comp.sys.atari.st
Date: 1998-02-17 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EoIx8o.xD@suse.modem.stud.uni-hannover.de>
Source record: 107377

In article <6cagmm$jdd@frisky.la.platsol.com>,
hyc@frisky.la.platsol.com (Howard Chu) writes:

> Ah, so you're a Zmodem protocol expert.

Not really. ;-) I just happen to know that it was specifically designed
for serial connections. This means the context is entirely different, so
IMHO one should do the community a favour and not confuse things by calling
"Zmodem-protocol over TCP" a true "Zmodem". I had an inquiry by someone
who read this thread, about putting it into TelStar, but the guy was afraid
if possibly a second phone connection was needed for it.

>>For the Amiga thing, this is abusing a Telnet connection for simulating a
>>serial link. I doubt this will work with anything but two Amigas at both
>>ends of the Telnet connection.
>
> I'm sure every Unix user in the world is going to be saddened to learn that
> none of their TCP/IP applications are supposed to work. Have you ever heard
> of a pseudo-tty? I guess not. How about a "virtual terminal?" Every Unix
> telnet implementation "abuses a telnet connection for simulating a serial
> link."

Huh ? Telnet is designed for "simulating" a terminal, this has at first hand
nothing to do with serial links.

> Telnet itself is a virtual terminal protocol - and a terminal is
> implicitly a serial device. Where do you get these crazy notions of what
> is or isn't *allowed*?

I thought you'd read messages more careful. I have not used the word allowed,
nor "must" nor any other related word in my posting. I used the word "abuse",
in the sense of using something for a purpose it was not designed for. I
guess you've taken it far more negative that I meant it.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3395. Re: CAB and Search Engines

Newsgroup: comp.sys.atari.st
Date: 1998-02-17 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <34eb29788ae50@whalley.demon.co.uk>
Source record: 107378

on Mon 16-02-98 01:45 ben@imperial.co.uk wrote:

>Hi All,
>
>I have recently signed up with Zetnet and can now wonder
>the WEB with my Atari. I have had few problems with CAB
>so far, except that if I ever try to access a search
>engine such as Altavista, Yahoo etc, CAB crashes and
>dies.
>
>Does anybody know why this is?

One possible cause of the problem: CAB doesn't seem to be able to handle long URLs (even if the OVL can). If you're using a search engine and refine the search etc (so the URL gets longer with all the additional search strings etc), sooner or later it dies. Old versions used to just crash, 2.5d (latest English version, AFAIK) suddenly starts writing all over the screen with the system font magnified dramatically, then it crashes!

Anyone know if later versions (eg 2.6, 2.7) do this too?

TTFN
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

3396. New @ Systems For Tomorrow (Feb98)

Newsgroup: comp.sys.atari.st
Date: 1998-02-17 00:00:00 UTC
From: sales@SystemsForTomorrow.com
Message-ID: <6cfodl$1bk@uucp.tfs.net>
Source record: 107379

New at Systems For Tomorrow Feburary, 18th 1998
~~~~~~~~~~~~~~~~~~~~~~~~~~~

Link 97 for ST/STe/TT $89.99
Easly connect harddisks, CD ROM drives, streamers etc. to your DMA port. Technical features: SCSI 2 Commands (Harddisks above 1 GB can be used), Parity, SCSI Initator Identification (Harddisks like the Quantum Fireball series can be used), You can connect up to 7 SCSI devices. Note: Does not include driver software. From WB Systemtechnik.

DTP+G Desktop Publishing CD $39.99
A desktop publisher's dream! This CD contains over 3,600 fonts in Calamus, True Type, Postscript, GDOS, Signum, and other formats. It has over 8,000 pieces of clip art as well as DTP support programs, printer drivers, word processors, font editors, CAD software, printer utilities, and more. Over 90% of this CD is in English! It also includes four commercial packages: Family Roots I, DegasArt, Edith Pro, and X-Lator. From Floppyshop.

Atari Computing #7 $9.99
Reviews: CAB PPP-Connect, Geneva, ImageCopy, CENTurbo I, Magnum ST, Texel, Tetris II and More. Neuss 97 Show Report. C Compilers: Prospero vs Lattice. From the Atari Computing Group.

Papyrus 5.15 for TOS Computers $169.99
Papyrus is a powerful, easy-to-use word processor for all ST/STe/TT and Falcon computers. It makes extensive use of a comprehensive range of both text processing and DTP features, enabling you to create all kinds of professional looking documents. We also have Papyrus 5.15 Upgrades. From HiSoft.

Scan X: UMAX for TOS Computers $49.99
This new edition of the Scan X scanner drivers provides support for the UMAX Astra 1200s and VISTA S-12 scanners. A MicroTek E3/E6/35T+ version is also available. From Homa Systems.

RAM Gizmo /w 14MB for Falcon030 **SALE** $99.99
Wow! RAM prices sure have droped over the last couple years.. This is by far our best price ever. Under $100 (well a little) for a populated RAM Gizmo with 14MB RAM! Limited quantity available. From chroMAGIC.

HD Driver 7 for TOS Computers $49.99
Latest version of the best Hard Drive software you can get. Upgrades from v5 or v6 are available for $25. The return of your
~~~~~~~~~~~~~~~~~~~~~~~~~~~

manual and disk are required for the upgrade, Email for details.
From System Solutions.

CAB 2.5 /w PPP Connect for TOS Computers $49.99
The long awaited update to CAB is now shipping. CAB 2.5
includes several new features and Plug-Ins, plus it includes PPP
Connect, a TCPIP stack for MagiC, to allow easy internet WWW
access. From System Solutions. ** sold out again, new stocks
will be arriving soon **

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the Electronic Cow link on our web site!

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Snippit Synth for TOS Computers $29.99

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True Image $29.99 Image Processing Package.
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Face Value $69.99 Visual style GFA programming
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3397. Re: Author of "Start-me-up" setup (SMU-

Newsgroup: comp.sys.atari.st
Date: 1998-02-17 00:00:00 UTC
From: Thomas.Much@stud.uni-karlsruhe.de
Message-ID: <6cai4a$d5$1@nz12.rz.uni-karlsruhe.de>
Source record: 107416

> the URL didn't work. I even tried "going back" a few
>paths, just to see if the domain was valid -it wasn't.

The URL (with "tuebingen" typed correctly) should work:

http://www-fs.informatik.uni-tuebingen.de/~hunszing/marvin/falcon/own_software.html

bye, Thomas

3398. Re: Help me remember this ST adventure game...

Newsgroup: comp.sys.atari.st
Date: 1998-02-17 00:00:00 UTC
From: nospam@somewhere.in.iowa
Message-ID: <34e9dc97.1098181@news3.ibm.net>
Source record: 107417

On Tue, 10 Feb 1998 04:01:25 GMT, bskendig@netcom.com (Brian Kendig)
wrote:

>Several years ago, I saw an adventure game on a friend's Atari ST, and
>I'm trying to remember the name of it (so I can find it on the web and
>play it on an emulator!).
>
>The game had a top-down view of terrain and buildings, and the player
>could manuver his character in real-time to pick up treasures and solve
>puzzles. It was *similar* to Gauntlet, but not exactly -- the graphics
>were much more rich, and I think the puzzles were more complex; I seem
>to remember reading cryptic signs, going up and down between levels of
>buildings, and being able to move back and forth between levels.
>
>Does this tickle anyone's memory?

There was another game, similar to this, called Time Bandit. Don't
know if this is the one you are thinking about, but it is one of the
best games EVER made for any platform! :)

Later
Jeff.
****
"You killed the zombie Flanders!"
"He was a zombie?"

To respond via e-mail, remove all integers from:

are3go5n@ib2m.ne5t

3399. Re: Nova question

Newsgroup: comp.sys.atari.st
Date: 1998-02-17 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6cannv$43r$1@usenet85.supernews.com>
Source record: 107418

>(Different type of 32bit question:).

>Ok, I have a question too. (Maybe Nima forgot to answer when I mailed
>him). I have a Super Nova (4mb V-RAM ATI Mach 64) and cannot get any
>higer color mode than 1024*768 64K. I tried the VMG with many settings
>but all I ever get is a blank screen. 800*600 can only achive 24bit
>(32bit is possible). 640*480 works in 24 and 32bit. I am beginning to
>?suspect a bad 2mb memory module. I would think that it is not a
>monitor problem if I can get 1024*768 64K to display properly. This is
>on a Falcon with the latest VDI drivers.

Hi Mike,

Unless my new math skills are all shot, 24 bits is 16.7M colors, 16
bits is 65K colors and 15 bits is 32K colors (Falcon TC mode I seem to
remember ???). The 24 bit mode gives 1 byte of gray depth for each color
- 256x256x256=16.7M colors. 4 megs of VRam should be capable of handling 24
bit color at your highest resolution. One faulty memory chip could be
the cause your problem. My card only has 1 meg of ram and I can get 65K
at 800x600 and 16.7M at 600x480.

On a practical side however, few if any monitors can really display more
than 65K colors anyway, regardless what the manufactures say :).
And going from 65K to 16.7M colors really slows down the display refresh rate
without any real benifit on screen.

3400. What's a good monitor for Falcon030?

Newsgroup: comp.sys.atari.st
Date: 1998-02-17 00:00:00 UTC
From: fowler@u.arizona.edu
Message-ID: <6camuqjfg1@news.ccit.arizona.edu>
Source record: 107419

Just wondering if anyone can suggest a good monitor for my Falcon030. I have the adaptor to connect it to a PC monitor and I as well have ScreenBlaster II. I will be using my Falcon mostly for school work and the internet (CAB 2.5), but always thiking about doing more. My brother suggests I get a good multiscan monitor. Any suggestions for a novice atarian. thanx ahead of time for any responces.

Lewis

e-mail- fowler@u.arizona.edu

3401. Re: How to repair Megafile 30/ 16 MHz for ST?

Newsgroup: comp.sys.atari.st
Date: 1998-02-17 00:00:00 UTC
From: dietmar.belloff@chiru.med.uni-giessen.de
Message-ID: <6cat80$vi6@c4.hrz.uni-giessen.de>
Source record: 107420

Hi!

>1. is there some information on www how to repair a
>Megafile disk?
There is an hypertext for ST-GUIDE, called 'chips' but its entirely in german...
Whats wrong with your megafile?

>Does someone knows where to buy/obtain such cards?
Most of these accelerator cards cause much problems, especially the HBS 640 series
because of overdriving the CPU chips used there.

The best accelerator card for Atari is the PAK and was released as a project in german
computer magazine c't. This fine thing of hardware is still available as a kit or
ready-to-use version. Just take a look at their home page: http://www.heise.de/ct/english

The boards are sold by subcompany eMedia but I didn't find any link on their page. Maybe
you have to contact them per email.

Sometimes the oler version PAK/2 is sold als used component in maus.biete (germany), it
uses an 68020. The actual version PAK/3 uses an 68030 and can speed up your ST up to 50Mhz!

The PAK is also available from mw electronic, a german company. I'm not sure if they have
a homepage in the web, i have to look for it.
But I can give you the adress:

MW Electronic
Heisterbacher Straï¿½e 96
D-53639 Kï¿½nigswinter

phone: 02223/1567
fax: 02223/26982

hope it helps...

Bye
Dietmar

3402. Re: Graphics card for Mega STe

Newsgroup: comp.sys.atari.st
Date: 1998-02-17 00:00:00 UTC
From: dietmar.belloff@chiru.med.uni-giessen.de
Message-ID: <6cat89$vi6@c4.hrz.uni-giessen.de>
Source record: 107421

Hi,

>For Cubase, I don't know for sure, but probably it is not compatible.
I think cubase should work, because since the TT was released it will for sure
work with big screens (Cubase 3.0).
You can ask steinberg directly, they should know about all the problems;-)

Bye

Dietmar

3403. Re: how do u connect a hd to my atari?

Newsgroup: comp.sys.atari.st
Date: 1998-02-17 00:00:00 UTC
From: dietmar.belloff@chiru.med.uni-giessen.de
Message-ID: <6cat86$vi6@c4.hrz.uni-giessen.de>
Source record: 107422

Hi Laurent,

>And forget to add an EIDE, because with Mega ST, there arn't such
>interface, and doesn't exist adapter IDE. The only Atari can accept IDE is
>the Falcon.
Sorry to correct you but there ARE several solutions to connect IDE drives to an st.
Even the falcon IDE interface was first introduced in the st book portable and needs
TOS 2.06.
I use the IDE Kit developed by german c't magazine in all my mega st computers for
internal hard disk only - even my MIDI-mega works fine with it.

But you are perfectly right - SCSI is much better and easyer to use - so I gave him
the same advice;-)

Bye
Dietmar

3404. Re: how do u connect a hd to my atari?

Newsgroup: comp.sys.atari.st
Date: 1998-02-17 00:00:00 UTC
From: dietmar.belloff@chiru.med.uni-giessen.de
Message-ID: <6cat83$vi6@c4.hrz.uni-giessen.de>
Source record: 107423

Hi Willam,

>can i put a regular ibm harddrive
>(eide) to the atari and what else might i need to do it?
There are 2 possibilities connecting a hard drive to your mega:

1. external hard disc drive via SCSI Host adaptor
2. internal hard disc (SCSI/IDE)

I never tried if the internal IDE kit for ST works with EIDE, but it works fine with IDE drives. You will have to do a litte soldering, TOS 2.06 and a IDE kit to connect a IDE drive
to your mega.

The 19 pin sub D connector on the back side of your mega st is the dma port, a subset version
of the standard SCSI interface. All you have to do here is to buy a host adaptor, some cables,
a case and at least a hard disk with scsi interface.
You can buy a host adaptor right there: http://members.aol.com/wbsystem (its a german page!)
The main advantage of such a host adaptor is the capability to adress up to 8 SCSI devices such
as hard discs, zip drives, cdrom, pd drives, streamers, scanners etc.
With IDE you can only adress 2 devices and there is no possibility to hook an external IDE drive on a st!

So I strongly recommend a SCSI host adaptor - its the better and easier way.

Bye
Dietmar

3405. SEND ME 1040ST MONO GAMES!!

Newsgroup: comp.sys.atari.st
Date: 1998-02-17 00:00:00 UTC
From: sephiroth_xiii@yahoo.com
Message-ID: <34e8feb7.4650444@news.globalserve.net>
Source record: 107424

I bought a 1040ST used off a friend with lots of software, etc.. BUT..
It only had a mono monitor! So he had a very limited selection of
games! Please e-mail me any 1040ST games you have!! I would especially
like any action games you might have!! (freeware of course :>)

3406. Looking for STOS

Newsgroup: comp.sys.atari.st
Date: 1998-02-17 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <19980217033700.WAA25178@ladder02.news.aol.com>
Source record: 107425

Am looking for and wanting to purchase any of the STOS programing titles including:

STOS The Game Creator
STOS 3D
STOS Maestro
STOS Sprites

etc. etc. etc.

Anyone having these STOS programs (or knows someone who does) and is looking to sell them, please Email me at "ComDungeon@aol.com"

Thanks in advance

Al

3407. Re: ST Plus Fanzine Now Available

Newsgroup: comp.sys.atari.st
Date: 1998-02-17 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <6cb2la$ni3$1@News.Dal.Ca>
Source record: 107426

Have any of you seen the BIG ATARI NEWSLETTER OF JANUARY 1998 ...?

36 Pages, with ads from SYSTEMS FOR TOMORROW, ATY COMPUTER and MGI SOFTWARE; A Jaguar game Review; Article about Digital Photography on the TT; Columns, Editorials & Opinions, plus a NEWS section.

Ask your local Atari Users group if they exchange newsletters with either HACE, YAC, AUNT or NSACUG. If so, a copy is on its way.

JG
XEST editor

3408. Re: STiNG, CAB, and Multitasking

Newsgroup: comp.sys.atari.st
Date: 1998-02-17 00:00:00 UTC
From: szhays@catbert.ucdavis.edu
Message-ID: <6cb2uf$6co$1@mark.ucdavis.edu>
Source record: 107427

Peter Rottengatter (perot@suse.modem.stud.uni-hannover.de) wrote:
:
: > And I thought if STiNG did
: > this fabulously nifty trick, rather than depending on the author of the
: > CAB.OVL to do it,
:
: What do you think the resolve() should return to the caller in that case
: (while the resolve action is still going on) ? Should it return resolve
: successful (and which IP address to return then), or should it return
: resolve failed ?

No, you're right, the problem has to be attacked from both ends. What I was thinking was that the API could be extended a bit to include a resolve() acknowledgement that would basically tell the STiNG dependant application that the resolve is in process and to check back again next cycle to see the outcome. So, in this case, the CAB.OVL would have to be updated to support this new resolve() response. But still, it would keep the work of doing the resolve in the background in STiNG. Hopefully this new resolve() response wouldn't break the backward compatability, it would be a shame if programs written for the old API got too confused by the new resolve() response. But my understanding is you are thinking of ways to expand the API, and this is my suggestion for one way.

I suppose CAB may be confused by the CAB.OVL constantly putting it off too, and so require some modification as well.

: Sure, the resolve call could be split into separate functions such that
: program flow control is returned to the application again and again until
: the resolve is finished. But that's a completely different way of doing
: the resolve, and parts of each application had to be rewritten to use it
: (which is a very unlikely thing to happen).

Yes, that's it. You've got it now. Well, as I said at the beginning of all this, it would require supporting code in all the programs. That's why I was anxious to see this idea floated while all the major STiNG supporting programs are still in active development. But the main thing was to try to come up with something that would solve the problem no matter the OS, so as not to rely on MiNT threads of Magic threads (or whatever you want to call them), or anything like that.

: a) a resolve seldom takes longer than a couple of seconds

As you were talking about TelStar at this point, your comment is fair enough, as the resolve only happens once per session, usually. But in the case of CAB, where it happens each time you visit a page on a new server (which means, possibly with every link you click on, although some links

will be on the same server as a page already visited), it gets to be rather annoying, espacially when the resolve is, for whatever reason, acting sluggish (as it was for me lately).

: b) it does not affect any other application on the machine

I haven't been fast enough on the mosue to try this with TelStar, but, again, with CAB this is not true. Once the resolve seizes up, I am forced to stare at the screen for two or so minutes, now mouse action or keyboard action is interpreted, I can not switch to another running application.

: c) there are very few sensible things an application can do while
: resolving.

Again, true for TelStar, but not true for CAB, See my earlier psot about being able to scroll around the currently loaded page.

: I have a few things on TelStar's to-do list. I think I'll add a background
: resolve, just to study what kind of effort is involved to do this. I do not
: expect it being exceedingly difficult though. Guess I should make that bit
: of code available so that every client author can put it into his/her client.

Your plan to possibly use TelStar as a testbed for a background resolver is exactly why I brought TelStar into this discussion. If you can get it to work with your own test program, then Dan and Alexander would probably be able to make use of that knowledge in their parts of the puzzle to make CAB able to resolve in the background as well. I'm happy to hear you don't expect it to be very difficult. I was truly hoping this would be the case. The less difficult it proves to be, the faster we will see the results of this discussion in the form of improved software on each of are hard drives ;-)

: Not sure what you're talking about. The bugfixes I mentioned recently are
: on my web page already (download MODULE.LZH).

Yes, it's just I forget whether I have the versions from the end of January on my system now, or the ones from earlier that month, so I plan to download the ones from your page and install them to assure I am using the very latest.

: Cheers Peter

And to you mate...

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

3409. Re: Atari 1040 For Sale

Newsgroup: comp.sys.atari.st
Date: 1998-02-17 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <6cb34a$ni3$2@News.Dal.Ca>
Source record: 107428

How is it that you are selling a setup with Notator and the medium rez monitor? I thought Notator required the 640 x 400 display to work properly.

3410. Anyone using VideoMaster?

Newsgroup: comp.sys.atari.st
Date: 1998-02-17 00:00:00 UTC
From: fowler@u.arizona.edu
Message-ID: <6cb2qkeda2@news.ccit.arizona.edu>
Source record: 107429

e-mail- fowler@u.arizona.edu

3411. Re: Printing from CAB

Newsgroup: comp.sys.atari.st
Date: 1998-02-17 00:00:00 UTC
From: szhays@catbert.ucdavis.edu
Message-ID: <6cb3lf$6co$2@mark.ucdavis.edu>
Source record: 107430

Alexander Clauss (aclauss@rbg.informatik.th-darmstadt.de) wrote:
:
: You'll need NVDI 4.x to print images.

Well, that's more informative than the Systems Solution manual. I wish they had just said "Requires NVDI 4.0 or above of SpeedoGDOS 5.7 and above" (or whatever the version numbers exactly are.

But I'm still curious as to what has changed between earlier versions of CAB, which _could_ print graphics with my older version of NVDI, and current versions of CAB which are going to require me spending $70 (more than CAB costs, actually) in order to restore this functionality.
I'm sure Alexander had his reasons for this change, he has demonstrated a history of trying to be as broadly compatable as possible. But I am curious.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

3412. Re: How to repair Megafile 30/ 16 MHz for ST?

Newsgroup: comp.sys.atari.st
Date: 1998-02-17 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <6cb3l6$ni3$3@News.Dal.Ca>
Source record: 107431
Cross-posted to: comp.sys.atari.st,de.comp.sys.st,comp.sys.atari.st.tech

Ask BEST ELECTRONICS for the relacement pwr supply. Shouldn't be too dear.

The most reliable upgrade for a Mega ST is the ICD AdSpeed 16mHz board from Tom Harker's outfit in Illinois. They are really hard to find now, but maybe someone has one to sell you. Make sure you get all the software with it for the caching, etc.

Also get a Beetle Mouse (or a Golden Image mouse if you can find one) and combine it with Atari's freeware MACCEL.PRG. The whole computer feels faster with those 2 installed together.

There are other options as well: the PaK30 board is nice but expensive, still current and supported AFAIK: from ASH in Germany. Fly at 40 mHz on that one, add MagiC and go even faster.

The jury is still out on PaK30 compatibility with CUBASE and NOTATOR, if you want to use MIDI with your Mega.

Enough already.

JG

3413. Atari Bbs

Newsgroup: comp.sys.atari.st
Date: 1998-02-17 00:00:00 UTC
From: Chris bohm <cgbohm@ihug.co.nz>
Message-ID: <34E91339.32712343@ihug.co.nz>
Source record: 107432
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Is anbody out there still interested in ringing Atari Bbs as I Have one
that is offline at the moment and if anyone is interested in ringing it
I would put it back up again as I have a good selection of pd programs
on st format disks etc as well as some cdroms that I have purchased from
overseas
I live in Auckland New Zealand and if anyone is still interested in
ringing Atari Bbs's you can call me on 0064 09 2756454. after 6pm or
email me as my email address is cgbohm@ihug.co.nz.

3414. Re: TT Question

Newsgroup: comp.sys.atari.st
Date: 1998-02-17 00:00:00 UTC
From: dipching@ping.be
Message-ID: <34e9391869b470@ping.be>
Source record: 107433

on Mon 16-02-98 22:27 Frank Perrey wrote:

>JV>It's nomore true, because AixiTT have just made it
>...you told before, sir;-)

Yes, you are right, I didn't have to say it again ! Sorry !

>My problem is more like that:
>Did you ever try to handle a 40MB truecolor TIF on TT030 and wait for
>`undo`?

Well for the moment it's quite impossible for me to load a 40Mb truecolor
TIF and I will go even further: why are you trying to use such big picture
files ? If you are a pro of the Layout I suggest you could use a Hades or
something like a very fast Macintosh ... I really don't think people here
have one day tried to load a 40Mb truecolor TIF in their TT ... for sure
trying to do that is loosing time with a TT.

>Every standard coffeemachine can boil enough coffee for 4 persons during
>that time:-)

Coffee is not my cup of tee but yes you are absolutely right !

>so what will happen if you take a 128MB TIF and wait.....?

Well, if TT owners plan to buy the new AixTT 256 Mb memeory card, I suppose
they will not use it for that ... but rather to load a big Calamus doc
which contains let's say 300 hundreds pictures of any kind ...

>CU Frank
>
>PS: you don't have to repaet yourself and quote >repaet yourself and
>qoute;-)

As already said before I'm really not a "quote" specialist :)

Jo

P.S: I'm planning to buy a new TT RAM card at the next april german
atari show (4/5 april)

--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

3415. Re: Graphics card for Mega STe

Newsgroup: comp.sys.atari.st
Date: 1998-02-17 00:00:00 UTC
From: dipching@ping.be
Message-ID: <34e9391869b471@ping.be>
Source record: 107434

on Tue 17-02-98 03:27 dietmar.belloff@chiru.med.uni-giessen.de wrote:

>Hi,
>
>>For Cubase, I don't know for sure, but probably it is not compatible.
>I think cubase should work, because since the TT was released it will for sure
>work with big screens (Cubase 3.0).

CuBase works perfectly on a TT. Avalon, the sampling editor from Steinberg
don't run on a TT even the last 2.10 version ... a pity.

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

3416. Re: Anyone using VideoMaster?

Newsgroup: comp.sys.atari.st
Date: 1998-02-17 00:00:00 UTC
From: dipching@ping.be
Message-ID: <34e9391869b472@ping.be>
Source record: 107435

on Tue 17-02-98 04:14 fowler@u.arizona.edu wrote:

>e-mail- fowler@u.arizona.edu
>
I'm using it since a while ... it worked on my Mega STE and now it
continues to work on my TT.

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

3417. Re: SEND ME 1040ST MONO GAMES!!

Newsgroup: comp.sys.atari.st
Date: 1998-02-17 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6cbh68$cj0$1@news.stortek.com>
Source record: 107436

In article <34e8feb7.4650444@news.globalserve.net>, sephiroth_xiii@yahoo.com wrote:
>I bought a 1040ST used off a friend with lots of software, etc.. BUT..
>It only had a mono monitor! So he had a very limited selection of
>games! Please e-mail me any 1040ST games you have!! I would especially
>like any action games you might have!! (freeware of course :>)

There are very few games that run in monochrome. If you are mainly interested
in playing games, you'll probably be better off connecting the ST to your TV.

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3418. Re: Nova question

Newsgroup: comp.sys.atari.st
Date: 1998-02-17 00:00:00 UTC
From: grovem@darnspamridgecrest.ca.us
Message-ID: <6cbhh9$fo3$1@ash.ridgecrest.ca.us>
Source record: 107437

On 17 Feb 1998 01:05:03, Steve Hammond wrote:
>>(Different type of 32bit question:).
>
>>Ok, I have a question too. (Maybe Nima forgot to answer when I mailed
>>him). I have a Super Nova (4mb V-RAM ATI Mach 64) and cannot get any
>>higer color mode than 1024*768 64K. I tried the VMG with many settings
>>but all I ever get is a blank screen. 800*600 can only achive 24bit
>>(32bit is possible). 640*480 works in 24 and 32bit. I am beginning to
>>?suspect a bad 2mb memory module. I would think that it is not a
>>monitor problem if I can get 1024*768 64K to display properly. This is
>>on a Falcon with the latest VDI drivers.
>
>
>Hi Mike,
>
>Unless my new math skills are all shot, 24 bits is 16.7M colors, 16
>bits is 65K colors and 15 bits is 32K colors (Falcon TC mode I seem to
>remember ???). The 24 bit mode gives 1 byte of gray depth for each color
>- 256x256x256=16.7M colors. 4 megs of VRam should be capable of handling 24
>bit color at your highest resolution. One faulty memory chip could be
>the cause your problem. My card only has 1 meg of ram and I can get 65K
>at 800x600 and 16.7M at 600x480.
>
>On a practical side however, few if any monitors can really display more
>than 65K colors anyway, regardless what the manufactures say :).
>And going from 65K to 16.7M colors really slows down the display refresh rate
>without any real benifit on screen.
>.

I don't really notice any speed difference between 800*600 16bit or
24bit, but then I have the NOVA ontop of an Afterburner 040 running
40Mhz:). I remember Doug Little saying that 32bit mode should be the
fastest display because of the way it works (real technical, right:).
I have tried Photoline in 32bit mode, but the display is not right. I
did however notice that when scanning, (GT Look only recognizes 15 bit
mode) that scanning in at 24bit mode showed dithering that doesn't apear
in a 24bit display.
I guess I'll have to pull the card and put it into a PC to check the
memory with the ATI utilites disk (that I so thoughtfully kept when
selling the ATI VLB card:).

Thanks,

Mike

3419. Re: Graphics card for Mega STe

Newsgroup: comp.sys.atari.st
Date: 1998-02-18 00:00:00 UTC
From: Frank_Perrey@h.maus.de
Message-ID: <199802180234.a12971@h.maus.de>
Source record: 107288

JV>CuBase works perfectly on a TT.
...TT-MID, ST-HIGH, TT-HIGH, yes. But did you list any positive reports working on graphic cards? (that's what Arne's question was aiming at, if I got it right, no TT-prob at least)
CU Frank

3420. Re: Author of "Start-me-up" setup (SMU-Set

Newsgroup: comp.sys.atari.st
Date: 1998-02-18 00:00:00 UTC
From: kma54@csc.canterbury.ac.nz
Message-ID: <UZzb6+um6fER@cantva.canterbury.ac.nz>
Source record: 107289

```
> >it's a great program for setting up what is a rather complicated
> >ASCII script and I was very keen to get myself registered.
>
> Folks, what's the problem with a really simple config file like SMU's
> Start.set?

Because humans are lazy by nature. ;-)

--

/*
* -0x29a PRODUCTIONS-
*
* Karl Ashton <kma54@student.canterbury.ac.nz>
*
* . ATARI STE 4meg . SM124 . LINK '97 . QUANTUM LP240S . LYNX .
*
*/
```

3421. Re: TT Question

Newsgroup: comp.sys.atari.st
Date: 1998-02-18 00:00:00 UTC
From: dipching@ping.be
Message-ID: <34ea869446fc60@ping.be>
Source record: 107290

on Tue 17-02-98 23:43 Frank Perrey wrote:

>Hi Jo
>JV>why are you trying to use such big picture files ?
>...it just came my way when I started testing my scanner....won't do it
>again;-)

Yes, it's an awfull thing using a scanner, I have now one and really,
for net use I only scan at 75 dpi, so I obtain the same size as
original and not too much memeory use ... Nevertheless for layout use
I'm not yet an expert ... I need some information to avoid some bad
dithering or so ... which is the best scan resolution to use with
color or grey levels and how much can we reduce the original ...
things like that ...

>JV>Coffee is not my cup of tee
>:-)
Do you like some salted tibetan tee ? I do from time to time.

>PS:
>JV>" Sure highest mountains are not made of stone."
>who is the editor of that line?...sounds good...any song?

If it sounds like a song, understand it's just mine.

>PS2:
>JV>buy a new TT RAM card
>AixiTT256??;-)

Yes, I think so ... only if it supports new EDO ram because the normal
simms are not easy to find today ... but I think it will support such
memeory kind because for their Mega STE memory expansion, it already
was the case :)

Jo

--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

3422. Re: Graphics card for Mega STe

Newsgroup: comp.sys.atari.st
Date: 1998-02-18 00:00:00 UTC
From: dipching@ping.be
Message-ID: <34ea869446fc61@ping.be>
Source record: 107291

on Wed 18-02-98 00:34 Frank Perrey wrote:

>JV>CuBase works perfectly on a TT.
>...TT-MID, ST-HIGH, TT-HIGH, yes. But did you list any positive reports
>working on graphic cards? (that's what Arne's question was aiming at, if I
>got it right, no TT-prob at least)

Yes I have succeeded to make it run on my Crazy Dots in 256 colors
altough I don't remember my set-up .... because I don't use it
anymore.

Jo

--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

3423. ExtenDOS Gold

Newsgroup: comp.sys.atari.st
Date: 1998-02-18 00:00:00 UTC
From: grovem@fightspamridgecrest.ca.us
Message-ID: <6ce77denu1@ash.ridgecrest.ca.us>
Source record: 107292

www.cyberus.ca/~anodyne

Cool. Roger is doing it again!

Mic

3424. Re: Graphics card for Mega STe

Newsgroup: comp.sys.atari.st
Date: 1998-02-18 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6ce9aa$74f$1@news.stortek.com>
Source record: 107293

In article <199802180233.a12969@h.maus.de>, Frank_Perrey@h.maus.de (Frank Perrey) wrote:
>D>ask steinberg directly, they should know
>:-(
>should....think so, but their answers are all full of 'should's when it
>comes to the 'Atari and graphic card' theme: 'should be ok, should run,
>should be no problem'...That's what we already knew before:-(
>I try to get Cubase to my 19" color monitor over a Matrix1208E, quite
>wellbehaving card on most software I know, but Cubase freezes uploading
>when the first ARR-window is to be opened....TT030/10MB ST-Ram/80MB
>TT-Ram/TOS 3.06/ NVDIMatgraph 4.11R8
>CU Frank

there is an article in the french ST Magazine about Cubase running perfectly
on a Hades machine. There is also a snapshot, and it looks like it is in at
least 1024x800.

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3425. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-02-18 00:00:00 UTC
From: lvzon@bio.vu.nl
Message-ID: <6ce9gq$4cf@balaena.bio.vu.nl>
Source record: 107294
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

Hans Wessels (mr_ni@mst.tn.utwente.nl) wrote:

: > Wow, is that _the_ Mr. Ni? :-)
: Hoe bedoel je dat?

Oh, never mind. It's just that one of the first music programs I ran on my ST years ago was a certain Noisetracker player... That was also my first encounter with a scroller. :)

: > Pentium 75 running Linux). Would have to use the DSP...
: Well, can't help you on that, haven't got a Falcon and never
: did anything with a DSP.

I just printed out some 160 pages containing the DSP instruction set from the original PDF Motorola manual. Anyone interested in this cut-down Postscript version of the Manual?

: Can do some math but, I think, you too.

Yep. And I borrowed a massive Computer Graphics bible from a friend. Only problem is reading it, as the first page alone is enough to give one a rather large headache... :-)

: PS: Aanstaande zaterdag ben ik op de computerclub in Huizen. VU en
: Amsterdam lijkt me niet zo heel ver weg. Zin om langs te komen en
: hi tegen elkaar te zeggen?

Nice idea, however, I won't be in Amsterdam on saturday.
By the way, I notice from the Email address that you seem to be on TU Twente. My little brother is planning to come and study Elecronics there next year...

-=El Vienno

Levien van Zon (lvzon@bio.vu.nl)
MALEB Homepage: http://huizen.dds.nl/~levjenno/
(Atari/Amiga/Linux/Therapy?/Red Dwarf/etc.)

"Imagine if every Thursday your shoes exploded if you tied them the usual way. This happens to us all the time with computers, and nobody thinks of complaining."
-- Jeff Raskin, interviewed in Doctor Dobb's Journal

3426. Re: Author of "Start-me-up" setup (SMU-

Newsgroup: comp.sys.atari.st
Date: 1998-02-18 00:00:00 UTC
From: Frank Szymanski <franks@kaa.bbn.hp.com>
Message-ID: <34EAB6C7.AFC89D4F@kaa.bbn.hp.com>
Source record: 107295

> >Forget about it. The author of SMU-Setup (not Start-me-Up, these two are
> >different people) ripped a lot of people up and went away with the money.
> >So don't expect to get anything from him.

> :-(It's sad to hear this happening more and more in the world of Atari.

Yeah, I can tell you that there are at least two other ATARIans that behave the
same way. :-(

> I guess you're talking about some other programs than "Start me up setup"
> because it's freeware.

I didn't know that. I thought that you need a key for SMU-setup.

I knew that SMU is freeware but SMU's author is very reliable anyway. :-)

Tschuess,
Frank

3427. smu setup

Newsgroup: comp.sys.atari.st
Date: 1998-02-18 00:00:00 UTC
From: k.lever@zetnet.co.uk
Message-ID: <6ceekl$p5l$1@irk.zetnet.co.uk>
Source record: 107296

Hiy all,

Would someone please tell me where I can get Start Me Up Set Up prg.

Thanx,
Seeya,

Keith.

****
+ Keith Lever. ---------- e.mail:- k.lever@zetnet.co.uk +
+ Atari 4160 ste-------Magic.V5-------NVDI V2.5-------CAB V2.5 +
****
I can feel my mind going----------`oooops'-------its gone!

3428. Re: MagiC file sel... UIS_III works!

Newsgroup: comp.sys.atari.st
Date: 1998-02-18 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980218045750.29263C-100000@sparkie.gnofn.org>
Source record: 107297

On Mon, 16 Feb 1998, Dave Gostl wrote:

> Rats! I'm using Thing because MagxDesk kept corrupting Magx.inf. I'll try UIS
> in the \start\ folder.

Works like a charm, except I get the Install/Run dialog at bootup.
No biggie :-)

Happy Festivus,
Dave
<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

3429. Re: Tons of Atari music software to download...

Newsgroup: comp.sys.atari.st
Date: 1998-02-18 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980218043646.29263B-100000@sparkie.gnofn.org>
Source record: 107298

On Mon, 16 Feb 1998, Jason wrote:

> The site has software for midi, MOD, audio, recording,
> multi-track, MPEG, soft synths, drum machines, guitar tuners,
> samplers, patch editors/librarians, mp3 players, sequencers,
> algorhythmic composition, and heaps more.

Its 95% PC stuff! Anyone ever heard of an Atari guitar tuning program?
It would come in handy with all the new tunings in use these days.
That song "Touch Peel Stand" is a bitch to play without a weird tuning that a
standard tuner can't do.

> There are hundreds of programs for making music and listening
> to music which you can download at
> http://www.hitsquad.com/smm/atari/

Its kinda weird the way these pages are organized. While on an Atari page you
scroll down and find yourself looking at PC stuff.

> There is mainly ST software but there's also some for the
> Falcon.

Not to complain about a new site that features Atari stuff, but it only has
about 15% of Atari music PD/SW stuff that I know about. I would upload some
stuff but I can't send anything beyond my ISP's server.

Happy Festivus,
Dave
<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

3430. Re: Graphics card for Mega STe

Newsgroup: comp.sys.atari.st
Date: 1998-02-18 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6ce6c8nvf1@news.emw.ericsson.se>
Source record: 107299

Frank Perrey wrote:

> should....think so, but their answers are all full of 'should's when it
> comes to the 'Atari and graphic card' theme: 'should be ok, should run,
> should be no problem'...That's what we already knew before:-(
> I try to get Cubase to my 19" color monitor over a Matrix1208E, quite
> wellbehaving card on most software I know, but Cubase freezes uploading
> when the first ARR-window is to be opened....TT030/10MB ST-Ram/80MB
> TT-Ram/TOS 3.06/ NVDIMatgraph 4.11R8

There were an extremely wacky problem with NVDI and Cubase on the AB040.
You had to run NVDI in ST-RAM! I'm not sure if this has got anything to
do with your problem, but give it a try. Set the program flags in NVDI
to
only use ST-RAM.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

3431. Atari Software Wanted

Newsgroup: comp.sys.atari.st
Date: 1998-02-18 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <19980218131600.IAA09579@ladder03.news.aol.com>
Source record: 107300

The Computer Dungeon is looking to buy Atari software items, along with accessories such as mice, Link II's, external floppy drives, etc.

Also interested in Atari Jaguar, Lynx, and Classic (2600-5200-7800) video game systems, cartridges, and accessories.

If you have Atari items that you no longer want, please contact us at:

Email: ComDungeon@aol.com
Phone: 708-547-7085
FAX: 708-547-6550

For more information, visit our website at:

http://www.mcs.net/~isis/dungeon/dungeon.htm

Thanks in advance!

Al Horton
The Computer Dungeon

PLEASE NOTE: all Atari software that you sell MUST be original disks and have documentation

3432. Re: Calamus SL ... more than 256 on screen ?

Newsgroup: comp.sys.atari.st
Date: 1998-02-18 00:00:00 UTC
From: curis@news.ens.fr
Message-ID: <6cep9hboo1@nef.ens.fr>
Source record: 107301

Bonjour,

Dans l'article <6c1nad$qr7$1@infomania.emw.ericsson.se>,
Magnus Kollberg , <magnus.kollberg**@**emw.ericsson.se> a ecrit :
>>
>>What is NOVACAL? Where can I get it?

NOVACAL is a program to place in AUTO folder in order to use Calamus
on graphic cards when using more than 256 colors. I got it with my
Hades/ET4000, and because of it's name I think it's more suited for use with
NOVA cards, but I can't guarantee.
I don't know at all if it is freeware or not ; I'll check if it is
sold with standard SL package and reread the doc if I find it again... I know
some programs for falcon graphic modes comme with SL 96.
If you want to try it, send me a mail and I can send you the program
back (if it is really freeware, which I think).

>>
>>//Magnus Kollberg
>>--
>> +---+
>> | http://www.geocities.com/SiliconValley/Way/5132/ |
>> | email: Magnus.Kollberg@emw.ericsson.se |
>> +---+

--
Emmanuel CURIS
Emmanuel.Curis@ens.fr

Page sur l'hypertoile : http://www.eleves.ens.fr:8080/home/curis/index.html

3433. Re: Calamus SL ... more than 256 on screen ?

Newsgroup: comp.sys.atari.st
Date: 1998-02-18 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6cerrr$2u8$1@news.emw.ericsson.se>
Source record: 107302

Emmanuel Curis wrote:

> ï¿½ What is NOVACAL? Where can I get it?
>
> NOVACAL is a program to place in AUTO folder in order to use Calamus
> on graphic cards when using more than 256 colors. I got it with my
> Hades/ET4000, and because of it's name I think it's more suited for use with
> NOVA cards, but I can't guarantee.
> I don't know at all if it is freeware or not ; I'll check if it is
> sold with standard SL package and reread the doc if I find it again... I know
> some programs for falcon graphic modes comme with SL 96.
> If you want to try it, send me a mail and I can send you the program
> back (if it is really freeware, which I think).

Well I don't use Calamus my self, I was just qurious what it did and if
it
was Calamus only. Sounds like it is. Oh, I have got a Nova card.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

3434. Nemesis and Ram Gizmo ;(

Newsgroup: comp.sys.atari.st
Date: 1998-02-18 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6cf6tasuk1@news.campus.mci.net>
Source record: 107303

Okay, I sincerely hope this helps future Nemesis/Falcon owners and that you can benefit from my bad luck...

Some of you have probably read my posts concerning the use of Chro-MagiCs Ram Gizmo memory board with the Nemesis accelerator for the Falcon 030. I had been running 4 4-meg, 30-pin SIMMs rated at 70ns, and was having video problems (artifacting, programs crashing, etc,...). E-mails from Titan Design said that they hadn't found a memory board for the Falcon that uses 30-pin SIMMs that was compatible with Nemesis yet. They recommend a board that uses 72-pin SIMMs (even EDO) rated at 60ns. Several other Ram Gizmo Nemesis users had posted messages saying that 60ns and 70ns SIMMs worked okay for them. Today, I bought 4 brand new 60ns (remember, I was running 70ns before), and tried them. It made no difference whatsoever. All I can say to you Nemesis/Ram Gizmo owners who have no problems, is that you must be lucky, and I must not be.

Anyways, if you've got (or going to get a Falcon) and you add memory, and you even remotely think you might get a Nemesis accelerator, then by all means get a Ram board that uses 72-pin SIMMs at 60ns...and stay away from the Ram Gizmo...If however, you don't think you'll ever, ever upgrade, then the $99.00 price for the populated Ram Gizmo board is a deal... ;(

disgusted...

____
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

3435. FS: Atari Games

Newsgroup: comp.sys.atari.st
Date: 1998-02-18 00:00:00 UTC
From: Kev <kevj@clara.net>
Message-ID: <01bd3c95$7e0fcbc0$LocalHost@atarimad>
Source record: 107304

Atari ST games for sale, all originals

Axel's Magic Hammer 50p
Back to The Future 50p
Chuckie Egg 2 50p
Count Duckula 50p
Galdegron's Domain 50p No Instructions
Get Dexter 50p
Gremlins 2 50p
Hollywood Hijinx 50p No Instructions
Hong Kong Phooey 50p
Indy : Last Crusade 50p
Little Puff 50p
Predator 50p
Rambo 3 50p
Ranarama 50p
Red Heat 50p
Ruff & Ready 50p
The Simpsons 50p
Yogi : Greed Monster 50p
Award Winners £2
Damocles £2
FOFT £2
Pirates £2
Starfleet 1 £2
Shadowlands £2

Add 30p P&P, UK only.

Kev.
--
Virginity is like a balloon.... one prick and it's popped

3436. Re: CAB/STING/NEWSIE

Newsgroup: comp.sys.atari.st
Date: 1998-02-18 00:00:00 UTC
From: rgolding@zetnet.co.uk
Message-ID: <6cf969$q1u$1@irk.zetnet.co.uk>
Source record: 107305

On 16 Feb 98 04:15:58, Harry Sideras wrote:
>*Hi Roy*, on 13 Feb 98 you wrote: ...respect, brethren

Hi Harry

>Sounds excellent. Keep us informed as you update it.

Details have been sent to you to-night as requested. Hope that I
have also replied to everybody else that has shown an interest in the
Guide.
Thanks.

Regards
Roy
the ashfordian

Kent the Garden of England and home of the
(Zetnet-Atarians)"the list"
Users Guide to the Internet for Atari

3437. Atari Falcon Sample Editor?

Newsgroup: comp.sys.atari.st
Date: 1998-02-18 00:00:00 UTC
From: musicman@pixi.com
Message-ID: <34eb2896.0@bonaparte.pixi.com>
Source record: 107306

Can anyone tell me you know of any serious
professional / Commercial Sampler Editors out
there for use with the Falcon 030?

I need something pretty quick. I tried the 'Studio
Son' but can't seen to get docs for it...since it was
written in french. It seems like a fantastic program
though, if only I could understand.

Let me know by email please.

Aloha from Hawaii!

Vern

3438. Re: Atari Games

Newsgroup: comp.sys.atari.st
Date: 1998-02-18 00:00:00 UTC
From: Kev <kevj@clara.net>
Message-ID: <01bd3c9d$fd50b9a0$LocalHost@atarimad>
Source record: 107307

SOLD OUT

Someone bought the joblot.

Kev.

3439. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-02-18 00:00:00 UTC
From: Spencer@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <29249_Spencer@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 107308

Out of the ether, the following was mentioned by guy@swampdog.demon.co.uk...:

<grin>> << 1
g>
g> it preferable to <grin> *= 2 of course!
It depends, I know the shift is meant to be faster but I understand *= by
just looking at whereas I have to "figure" which direction is being shifted
to get the idea of whats being done (lack of practice I
suppose! :-)

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| New Number **> 44-(0)181-364-8268 <** New Number |
~~~~~~

3440. Re: CAB and Search Engines

Newsgroup: comp.sys.atari.st
Date: 1998-02-18 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <34eb2a9b.1442849@news.tmisnet.com>
Source record: 107309

If you're looking for a thorough list of search
engines to test with CAB, allow me to recommend:
http://www.tmisnet.com/~strads/search/index.html

-- George Crissman
-- strads@tmisnet.com

On 16 Feb 1998 21:15:44 GMT, k.lever@zetnet.co.uk (Keith Lever) wrote:
>On 16 Feb 1998 01:45:59, ben@imperial.co.uk wrote:
>KLHi All,
>KL
>KLI have recently signed up with Zetnet and can now wonder
>KLthe WEB with my Atari. I have had few problems with CAB
>KLso far, except that if I ever try to access a search
>KLengine such as Altavista, Yahoo etc, CAB crashes and
>KLdies.

>Does this only happen on search engine pages, or onany other web pages
>as well?

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

3441. Re: newbie user

Newsgroup: comp.sys.atari.st
Date: 1998-02-18 00:00:00 UTC
From: martin.byttebier@ping.be
Message-ID: <34eb37ca193cf30@ping.be>
Source record: 107310

on Tue 17-02-98 10:52 Roland Prajoux wrote:

>
>Very interesting, however I was disappointed to see that it is Falcon-only...

Not true. I've it working on my Hades.

CU
Martin
--
****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But He uses a Hades 060 now

3442. Re: Downloading when Telneting

Newsgroup: comp.sys.atari.st
Date: 1998-02-18 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <34eb462217ae221@whalley.demon.co.uk>
Source record: 107311

on Mon 16-02-98 09:42 Peter Rottengatter wrote:

>In article <34e56c2617afa40@whalley.demon.co.uk>,
> news@whalley.demon.co.uk (John Whalley) writes:

[stuff about reconnecting sessions after dropped lines]

>Anyway if you get your IP address dynamically assigned, then after relogin
>you might get a new, different, IP address. At least in that case the TCP
>connections are definitely lost, and cannot be resumed.

Which would (partially) explain why it's more likely to work with
Demon as they give you a fixed IP address and your own host name.

TTFN
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

3443. Re: Atari Falcon Sample Editor?

Newsgroup: comp.sys.atari.st
Date: 1998-02-18 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <887841028.93945@nn1>
Source record: 107312

Hi Vernon,
>Can anyone tell me you know of any serious
>professional / Commercial Sampler Editors out
>there for use with the Falcon 030?
>I need something pretty quick. I tried the 'Studio
>Son' but can't seen to get docs for it...since it was
>written in french. It seems like a fantastic program
>though, if only I could understand.

Check out ZeroX from Button production and Copson in Sweden
http://www.copson.com/Zero-X/

Best regards,
Claes
claes.holmerup@mailbox.swipnet.se
http://come.to/claes.holmerup

3444. Lots of Atari STuff for Sale

Newsgroup: comp.sys.atari.st
Date: 1998-02-18 00:00:00 UTC
From: Reg Loeppky <reg@ican.net>
Message-ID: <34EB6F2F.63B2447B@ican.net>
Source record: 107313

Atari Stuff for Sale

Contact Reg at 613-733-6908 or reg@ican.net
Shipping extra. COD to Canada & USA available at your cost.
Prices negotiable.
All goods shipped from Ottawa, Canada.

Atari Books
Turner 3rd ST Book 5
Turner 2nd Book 5
Papa's Grafik Guide to Atari Works 5

Atari Hardware
Falcon Speed 286 Dos/Windows Card for Falcon 100
Screenblaster 1 & 2 for Falcon 60
Video Image Digital Interface for ST and STe 15
VideoMaster Falcon 100
Atari Falcon Colour Monitor Adapter 10
Ergostick Joystick 5
Epyx Hand Held Joystick 5
Atari Mouse Joystick Extension Cable 3
Golden Image Cordless Trackball 25
Golden Image Pen Mouse 15
Atari 720K 3.5 Inch Drive 10
Atari B & W Monitor 35

Atari Software
Atari Software - Applications
Atari CD Master 20
BitMaker Font Editor (Create PostScript fonts for Pagestream) 15
Calamus SL & over 50 fonts (the top DTP program) 50
CardFile 4.05 15
CD Font Manager & 2000 Fonts 20
Crawly Crypt 1 CD (PD Software) 10
Crawly Crypt 2 CD (PD Software) 10
EdHak 3.0 Edit any file - program or text 5
FontVerter (Convert between Calamus & Pagestream Fonts) 10
Geneva (Very Good Multitasking) 20
Gram Slam Grammar Checker 3.22 5
Grammar Expert 1.10 5
GramSlam Grammar Checker 5
Groliers Version 6 & Sara Driver 25
Infopedia 1.05 CD & Driver 50
Informer II Text Viewer 2
Invision Elite (Bitmap Graphic Editor) 15

LDW Power 2 (Lotus-like spreadsheet) 25
Magic Mac (Run Atari Programs on a Mac) 250
Mailshot Plus - Mailing List Database 1
Microsoft Write - Good Word Processor 1
Mountain Qwk (QWK Message Reader) 1
Mugshot (draw your friends) 5
Neodesk 4 (The Ultimate Desktop) 20
Neodesk 3 & 2 (for Atari ST Computers) 5
PageStream 2.1 with over 100 fonts (Postscript DTP) 20
Phasar 4.09 Intuitive Home Accounting 15
PhotoShow Pro (Photo CD for Falcon) 15
Spelling Sentry 5
ST Accounts - Best Home Accounting Program 5
STalker 3.0 10
Steno 2 (The Best Text Editor) 10
Superbase Professional - A Great Atari Database
Program 10
Templicity LDW Spreadsheet Files 5
Timeworks Publisher 2.04 (Falcon Compatible Version) 15
Wintertree Thesaurus 5

Atari Software - Games
Bloodwych 1
Centrefold Squares 2
King of Chicago 2
Llammazap (Falcon) 15
Ping 2000 (Falcon) 15
Rock N Roll Clams (Falcon & STE) 15
S.D.I. 1
Skyfox 1
Substation 20
Tetris 5
The King of Chicago 2
Total Eclipse 2
Transartica (Falcon) 15
Zero-5 (Falcon & STE) 20

Atari Software - Programming
GFA Basic 3.5 - Easy Programming Language 10
GFA Basic Book 2
Programming with GFA Basic Book 2
GFA Training Boot Camp Book 2

Atari Software - Utilities
Datalite 2 (Double your hard drive space) 10
Diamond Back 2.42 Back Up your Hard Drive! 5
Diamond Back III 20
Diamond Edge 1.10 5
Disk Doctor 1.2 - Repair Bad Disks 1
Extendos Pro (CD Driver) 15
HD Driver 4.5 Hard Drive Utility 20

ICD Pro Utilities 6.5.5 - Format and Maintain Your Hard Drive
5
Knife ST (Disk Repair Program) 1
Newdesk Desk Icon CPX Editor for TOS 2.06 2
SpeedoGDOS 5 15
Toad Speedo Font Pack (50 fonts) 15
UIS III 3.32 (a great file selector) 3
Ultimate Virus Killer 5.5 5
Warp 9 3.81 for Falcon - Screen Accelerator 5

Atari Jaguar
Jaguar SVHS Cable 10
Jaguar Braindead 13 CD Game 20
Jaguar Myst CD Game 20
Jaguar Fight For Life Game 15

Atari Portfolio

Portfolio 64K Memory Card 5
Portfolio AC Adapter 3
Portfolio Hyperlist Data Program 5

Generic Hardware-Can be used by any computer-Atari, Mac, or PC
15 inch Anti-Radiation/Anti-Glare Screen 5
SCSI Daisy Chain Cable 5
Floptical Disks (3.5 inch 21 megs each) 5
Zoom 33.6 PCMCIA Card Modem 150
Parallel Printer Switch 5
Tandy Portable Drive (works with Portfolio)
EZ135 Cartridge 25
Serial Switch box for Null Modem & Regular Modem 10
TV/Computer/Game Switch 1
TV/Computer/Game Switch 1
Midi Thru Cable 1
Practical Peripherals 2400 Baud Pocket Modem 10
2 - 4MB 72 Pin SIMMS 10
2 - 8MB 72 Pin SIMMS 30

PC Stuff

Simply Accounting 35
Simply Money 5
Windows 95 Upgrade CD 90

Mac Stuff

Quickbooks 4.0 90
MacComCentre 5
Mac to SCSI Cable 5

Power PC Mac 6100/66 with 486/66 PC Card (Run Windows and Mac at the
same time!) Games work great! 24MB Mac Ram and 16MB PC Ram. 540 Meg
Hard Drive and 2X CD Rom. Includes Claris Works, Wordperfect, and

Norton Utilities for Mac. DOS 6.22, Windows 3.1, and Windows 95 for
PC. Keyboard and mouse Mac included. (no monitor though)
$1200.00 obo

Add Magic Mac and you have a super fast Atari OS system! (12X faster
than a TT!)

Mac & PC Stuff for Sale

Contact Reg at 613-733-6908 or reg@ican.net
Shipping extra. COD to Canada & USA available at your cost.
Prices negotiable.
All goods shipped from Ottawa, Canada.

Generic Hardware-Can be used by any computer-Atari, Mac, or PC
15 inch Anti-Radiation/Anti-Glare Screen 5
SCSI Daisy Chain Cable 5
Floptical Disks (3.5 inch 21 megs each) 5
Zoom 33.6 PCMCIA Card Modem 150
Parallel Printer Switch 5
Tandy Portable Drive (works with Portfolio)
EZ135 Cartridge 25
Serial Switch box for Null Modem & Regular Modem 10
TV/Computer/Game Switch 1
TV/Computer/Game Switch 1
Midi Thru Cable 1
Practical Peripherals 2400 Baud Pocket Modem 10
2 - 4MB 72 Pin SIMMS 10
2 - 8MB 72 Pin SIMMS 30

PC Stuff
Simply Accounting 35
Simply Money 5
Windows 95 Upgrade CD 90

Mac Stuff

Quickbooks 4.0 90
MacComCentre 5
Mac to SCSI Cable 5

Power PC Mac 6100/66 with 486/66 PC Card (Run Windows and Mac at the
same time!) Games work great! 24MB Mac Ram and 16MB PC Ram. 540 Meg
Hard Drive and 2X CD Rom. Includes Claris Works, Wordperfect, and
Norton Utilities for Mac. DOS 6.22, Windows 3.1, and Windows 95 for
PC. Keyboard and mouse for Mac included. (no monitor though)
$1200.00 obo

3445. Re: Tons of Atari music software to download...

Newsgroup: comp.sys.atari.st
Date: 1998-02-18 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <hrdGuzW.greg_evans@delphi.com>
Source record: 107314

I didn't notice the % of Atari vs. PC software but I had plenty of
problems downloading. For some reason the link doesn't take you right
to the file, but gets you to the FTP server at the top level. Then
you have to make your way down to the file. When I tried downloading,
several times, I got caught in a loop of starting the transfer, stopping and
starting
again.

Greg

3446. AUCTION: SC1224, SM124, and Software #1

Newsgroup: comp.sys.atari.st
Date: 1998-02-18 00:00:00 UTC
From: Rob Busam <sirosis@u.washington.edu>
Message-ID: <Pine.A41.3.96a.980218155837.73308A-100000@dante06.u.washington.edu>
Source record: 107315

If anyone would like the updates e-mailed to them let me know.

RULES OF THE AUCTION

1. Minimum increment to bid is $1.00.
2. All items will be shipped via USPS or UPS. Postage is additional as
is insurance if desired. I will give shipping costs within 48 hours
if you are the winning bidder.
3. Items will be shipped with in 24 hours of receiving funds (cashiers
check or money order) or as soon as the check clears if personal check is
used (allow about 10 days for this). No CODS.
4. Please pay close attention to your bids. Because of the size of this
auction it is very easy for me to make a mistake or an omission.
5. I will use the Going, Goingx2, Gone method. This process will begin
Monday, Feb 23, 1998. Every 72 hours will advance the status if I
do not receive any higher bids for the item.
6. I expect everyone to honor their bids once things are at the GOINGx2
or GONE stage. If you don't want an item, PLEASE let me know before this.
7. Buyouts are accepted.
8. The person making the earliest bid settles identical bids.
9. Each update will have the top 3 bidders listed.
10. Please list a name and item number when bidding.
11. Minimum bids listed where applicable.
12. No shoes, no shirt, no service.
13. Smoking allowed.

-=-

****Hardware****

SC1224 Color Monitor (Min Bid $20)

SM124 Monochrome Monitor (Min Bid $20)

Monitor Master

All the hardware works excellent.

****Software****

Games: $2 Min Bid

Falcon (Spectrum Holobyte)* (missing codewheel for copy protection)

Red Storm Rising (MicroProse)* (missing box have docs)

Populous (Bullfrog) (1st Copy)

Populous (Bullfrog) (2nd Copy)

World Karate Championship (Epyx)* (missing box have docs)

UMS II (Rainbird)

Colonial Conquest (SSI)* (missing box have docs)

GridIron (Bethesda Softworks)

Risk (Virgin)

Pirates (Microprose)

Midwinter (Rainbird)

Battletech (Infocom)

Balance of Power (Mindscape)

Balance of Power: 1990 (Mindscape)

Barbarian (Psygnosis)

Dungeon Master (FTL)

RoadWar 2000 (SSI)

Chessmaster 2000 (Toolworks Software) (no docs or box)

Sub Battle (Epyx) (no docs or box)

A Mind Forever Voyaging (Infocom)

Hacker II (Activision)

Leather Goddesses of Phobos (Infocom)

Spellbreaker (Infocom)

Timebandit (MichTron)

Zak McKracken (LucasFilm)

Falcon Mission Operation Counterstrike (Spectrum Holobyte)* (no box)

Utility / Misc. $2 Min Bid

Aegis Animator (Aegis)

Flash 1.5 (Antic)

CyberPaint (Antic)

CyberStudio - CAD 3-D 2.0 (Antic)

Mark Williams 'C' 3.0.9 w/ C source debugger (MWC) ($10 Min Bid)

All the programs have boxes and docs unless otherwise noted.

Rob Busam
sirosis@u.washington.edu

3447. Re: FiST/Net2Net

Newsgroup: comp.sys.atari.st
Date: 1998-02-18 00:00:00 UTC
From: outrider@anv.net
Message-ID: <424_outrider@anv.net>
Source record: 107316

Re: _FiST/Net2Net_, Peter Rottengatter wrote to All on 17 Feb 98:

PR> Organization: Private
PR>
PR> Message-ID: <416_outrider@anv.net>
PR>
PR> In article <416_outrider@anv.net>,
PR> outrider@anv.net (outrider) writes:
PR>
>> PR> Then please ask him to include "Reference:" lines !
>>
>> He said he is, but maybe there is a bug.
PR>
PR> Well, in the message that arrives here there is no trace of them.

Is this message any better?

* LED v1.51 * "Never let your conscience be your guide." - Sheriff Luc
--

Terry May - Las Vegas, NV

3448. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-02-18 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EoLLD5.oyu@suse.modem.stud.uni-hannover.de>
Source record: 107317

In article <a34ab01e@p81.f503.n286.z2.fidonet>,
Louis_Holleman writes:

> maybe I'm not a programmer enough (and I'm NOT a programmer) but I can't follow
> you here:
> am I thinking wrong when I consider TT-RAM as the Fast-RAM? I always did so, so
> your statement doesn't make any sense to me. Or am I completely wrong here?

No your're right. TT-RAM is Fast-RAM. I prefer the latter term, because
TT-RAM in a Falcon is a weird thing, isn't it ?

> What I checked is what all the MagiC stuff does, and all PRG's, APP.s have from
> installation "Malloc alt" and "load alt" by default... And I'm referring to
> Magxboot, and all the additional stuff put on the HD after installation of
> MagiC!

I doubt that the flags of MAGXBOOT are of any significance. There is the
possibility that it uses Mxalloc to explicitly specify where to load MagiC.
Even more, MAGXBOOT does not really need to use M(x)alloc at all. I guess
it simply chooses some good location, and loads MagiC there, regardless what
was there before. This is ok, since the MAGXBOOT will reset after this anyway.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3449. Re: STiNG, CAB, and Multitasking

Newsgroup: comp.sys.atari.st
Date: 1998-02-18 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EoLKzw.ovu@suse.modem.stud.uni-hannover.de>
Source record: 107318

In article <34ea4eed.0@athena.netset.com>,
baldrick@dilbert.netset.com (Dan Ackerman) writes:

> I could put my own resolve code into my CAB.OVL and have non
> blocking resolves. But this would require further memory usage for the
> OVL, a reduplication of what's already in the stack. This was the reason
> I had played around with g_resolve in STiK. A gem client using g_resolve
> does not block.

I definitely think Howard has not duplicated resolver code in CAB.OVL. Maybe he should clear this up. My understanding of what he and others said is that Howard used the gethostbyname() call, which is the BSD counterpart of the resolve() call in STiK / STinG. The difference is that he used a parallel running process to execute the resolver call, leaving full control to CAB. The same thing can be done with STiK or STinG of course, provided some multi-tasking environment like MiNT or MagiC is present. This does not require any resolver code in the OVL.

> So unless everyone considers it obscene that I haven't put my own

"obscene" is a bit strong language for this, isn't it ? ;-)

I think the current situation is fairly alright. But people always aim for luxury, and you can't deny that non-blocking resolves is a convenient thing to have.

> for blocking on resolves. It's a limitation of the TCPIP stack it is
> running and the calls it is using. If you want to blame the CAB.OVL you
> should blame every STiK/STiNG client out there. They are all deficient in
> this respect. As far as I know the only 2 client authors that have played
> with a full resolve code for STiK/STiNG are myself and Peter. So since
> we both failed to put that code into our clients we are both as fully

The solution Howard chose (AFAIK of course) is just a bit unfamiliar to both of us I suppose, while Howard programs Unix for decades (or at least it seems so :-)) which makes the method of employing another process a fairly obvious thing to do. STiK / STinG client programmers all come from the single-TOS world, even though most use MiNT or MagiC nowadays.

I believe this employing another process is easy to do, once one has mastered the basics. What do you think about a little collaboration : I build parallel resolving into TelStar, and send you the code, so that you can integrate it into CAB.OVL ?

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3450. Re: Telnet via a BBS...

Newsgroup: comp.sys.atari.st
Date: 1998-02-18 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EoLLLE.ozG@suse.modem.stud.uni-hannover.de>
Source record: 107319

In article <6cd9f3ohc3@news.campus.mci.net>,
thechyld@pcc-uky.campus.mci.net (Ronald J. Hall) writes:

> I've had so many requests for Telnet via my BBS

What's been requested ? A Telnet client ? Or a Telnet server ? Or the
possibility to log into your BBS via Telnet ?

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3451. Re: was: TT Question

Newsgroup: comp.sys.atari.st
Date: 1998-02-18 00:00:00 UTC
From: Frank_Perrey@h.maus.de
Message-ID: <199802190011.a17198@h.maus.de>
Source record: 107320

Hi Jo
JV>I only scan at 75 dpi
...might be a bit less than normal screen shows 1:1, I always though it's about 90 if you don't want to give any more pixels than absolutely nessesary.
Maybe it differs from screen to screen...

JV>I need some information to avoid some bad dithering or so ...
what kind of? Missing evidently needed colors, conversion into false onces,
strange line...there are as many ways to go wrong as there are to go at all;-)
I'm not an expert of dithering, but I know it always depends on the things you are hitting at. Normally you better scan in highest resolution under highest depth of color to prepare dithering and have best control over it. Lateron you can small down according to the media you will use the product for. (for color and greyscale)
I leave it to a soft called Graftool most of the time, doing it quite well for screen things. But theres no wysiwthg;-) because therefore you have to keep available all browsers and screens use by them;-) I made my dissapointing experiences with some little animation-gifs looking smooth and good on my screen (1120*880*256 not very quick response) but made horrible flickershows under Netscape on a 800*600*256 PC-screen. DIY and get wise;-)

JV>understand it's just mine.
won't steal it :->

JV>Yes, I think so ...
good luck!

JV>simms are not easy to find today ..
...I've got my 4*16MBs right in time:-)
CU Frank

3452. Re: Graphics card for Mega STe

Newsgroup: comp.sys.atari.st
Date: 1998-02-18 00:00:00 UTC
From: Frank_Perrey@h.maus.de
Message-ID: <199802190017.a17199@h.maus.de>
Source record: 107321

JV>Yes I have succeeded to make it run on my Crazy Dots in 256 colors
....I remember that too on my CrazyDots. Someone knows about Novas?
Cu Frank

3453. Re: MagiC + Cubase

Newsgroup: comp.sys.atari.st
Date: 1998-02-18 00:00:00 UTC
From: Frank_Perrey@h.maus.de
Message-ID: <199802190020.a17200@h.maus.de>
Source record: 107322

MK>it doesn not run at all under MagiC.
...because it tries to change TOS parts with M-ROS parts and TOS isn't
available where M-ROS looks for it (very rough simplification)
CU Frank

3454. Re: Boot Programs and Magic

Newsgroup: comp.sys.atari.st
Date: 1998-02-18 00:00:00 UTC
From: Frank_Perrey@h.maus.de
Message-ID: <199802190047.a17201@h.maus.de>
Source record: 107323

Hi Magnus
MK>Does MagiC only execute those files found autoexec.bat and ignores all
MK>other programs even if they are executable e.g. have the extension
MK>*.PRG?
yes. yes. until next coldboot.
If you talk about the AUTO-folder. START-folder APP/PRGs will be executed
as normal. Funny gimmick, I first didn't see its value but it really fine
kicking AUTO off its throne;-)

I found out another good tool to configure bootprocesses still remains
Xboot:
if you write f.e. 'bad.prg' into your AUTOEXEC.BAT and Xboot changes it
into 'bad.prx` it won't be booted under MagiC as well, just because
'bad.prg' is not found...(ease way to test programs that could hang up
system and kick'em out before they could do it again)

And you can give MagiC pathes other than AUTO to find its autoprograms,
I've got one AUTOMAGX folder with programs never needed under TOS or
MinT/N-AES

All I didn't like in the end is its NAME, I patched it in my personal
Magic.RAM to 'AUTOMAGX.BAT' ;-)

CU Frank

3455. Re: Graphics card for Mega STe

Newsgroup: comp.sys.atari.st
Date: 1998-02-18 00:00:00 UTC
From: Frank_Perrey@h.maus.de
Message-ID: <199802190047.a17202@h.maus.de>
Source record: 107324

Hi Magnus
MK>Set the program flags in NVDI to only use ST-RAM.
..ah, some idea! I try.

3456. Re: Holz Translater

Newsgroup: comp.sys.atari.st
Date: 1998-02-18 00:00:00 UTC
From: Aaron Tenney <atenney@iescrow.com>
Message-ID: <34EBA94F.55D6CA9A@iescrow.com>
Source record: 107325

Hey
[The Following is but my 2 cents, not much more. As a starving musician, I can't afford much else]

Well, I've seen this Hotz Box for years now (I've talked to Jimmy Hotz on many occasions). As of Nov. '97 there is supposed to be a PC version of the software available. Mr. Hotz was showing a demo of the new software at a conference I attend. The software actually appears to be quite dandy. It is much like a arppegiator for scales (in an odd sort of way). He is supposed to be adding rhythm patterns to its bank in conjunction with its bank of scales (supposedly the single largest coagulation of scales in one place). It seems like it would be quite useful for someone who doesn't have the time, or skill, to learn all of those esoteric scale and chord structures (it has all of those middle eastern and Semitic scales that I won't even pretend to talk intelligently about).

If you want, I can go and find out the Hotz web page. There is supposed to be (as I recall, don't hold me up to it) a demo of the software.

Hope all is going well!

-Tobias-

Greg Malick wrote:

> John Maxwell Hobbs wrote:
> >
> > I'm interested to know why it felt like "a straightjacket" because I've
> > found someone who has one to sell, and I'm thinking of buying it.
> > Personally, I find the standard keyboard to be a "straighjacket" and am
> > looking for alternate controllers.
> >
> > -John
>
> --- reply ----
>
> Not that 5-10 minutes makes me an expert, but I'll give another 2cents.
> you can only play "in key", no grace notes.
> basically it tries to make you sound good by restricting the notes
> played.
>
> but heck, if you've found one... check it out, ... play it.
> If it's over the web, you'd better use a third part company like
> TradeSafe...
> If this thing is broke you'll probably never find anyone to fix it.
> My understanding is that the software runs on an Atari.
> If that's ok with you .... then this esoteric alternate controller is

> probably for you.
>
> Greg Malick
> Kaneohe, HI

3457. Re: Falcon Floppy drive

Newsgroup: comp.sys.atari.st
Date: 1998-02-18 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <34EBACBC.477DC456@jps.net>
Source record: 107326

I put an off-the-shelf Epson SMD-300 in my TT, which worked with no problem. The labeling on the jumper block is somewhat mysterious, and I am having trouble with it being recognized after putting it in a PC. Any ideas?

Dave (Zaphod) wrote:
>
> > 1. Will ANY 1.44MB floppy disk drive work with the floppy
> > controller chip in the Falcon?
>
> I'm just using a standard Epson 1.44Mb in mine, off the shelf. I had to
> set the ID Jumper though to be 0 instead of the PCs (non)standard of 1.
>
> --
> ====================================
> Dave Denscombe (aka Zaphod)
> "There's a guy who really knows where
> his towel is" - Ford Prefect
> --
> --
> ICQ: 3719723
> E-mail: dd@denscicorp.force9.net
> Web site: http://www.denscicorp.force9.co.uk
> ====================================

3458. Re^2: MagiC file selector

Newsgroup: comp.sys.atari.st
Date: 1998-02-18 00:00:00 UTC
From: Louis_Holleman
Message-ID: <a349f669@p81.f503.n286.z2.fidonet>
Source record: 107327

In a message of Mon 16 Feb 98 Dave Gostl (2:281/202.0) wrote to All :
>> yup, got the same experience. Also Selectric won't work (at least, I
>> did not get it running together with MagiC).
DG>
DG> On a Falcon or something else? I just tried Selectric with Magic 5.11
DG> on my Falcon and it worked without any tweaking at all.

Hi Dave,

I must state this slightly different:
This is on a TT 4/16 with TOS 3.06
When I first installed MagiC on my J-partition, I could use Selectric with it.
Recently I got the NVDI for my Matrix and decided to create a new boot config
on my C partition, so I first installed the latest Matrix software, then the
NVDI and then added MagiC. Of course I tried to replace the Magxdesk filesel by
Selectric again, but it simply refused. (To be more specific, I didn't copy the
MagiC stuff from J to C, but re-installed MagiC on C!). Come to think of it, it
might have to do with NVDI...

>> Boxkite will and Freedom will.
>> I got hooked to Freedom in the meantime and can recommend it highly.
DG>
DG> I'm getting ready to try Freedom right now :-)

You definitely should and I bet you won't want another one afterwards :-)

CU NeXT msg
Louis

--

LHFG:
My RAM must be leakin', I've found loose bits in my machine...!
--- IOS-Mail 0.91pl9 ⏏eta
* Origin: ~ BearBoard Atari ST Fan BBS 010-2900490 ~ (2:286/503.81)

3459. Re: PDF Adobe Viewer

Newsgroup: comp.sys.atari.st
Date: 1998-02-18 00:00:00 UTC
From: DCroker@fortress.org.uk
Message-ID: <583_DCroker@fortress.org.uk>
Source record: 107328

Nostrodamus phrophesised this from jnorton@nilenet.com to All...

Hi John!

j> Organization: NileNet, Ltd.
j>
j> Dave Gostl (dbg01@gnofn.org) wrote:
j> : Yes, I have the 3.53B and even patched the GTP so it runs from the
j> J:\ drive.
j> : But still it won't show PDF's.
j>
j> It definitely will NOT show multiple page PDF's and it might not show

I don't know who or what produced the PDF docs files for my Microtek scanner,
but GhostScript had no difficulty in showing multiple pages.

Admittedly that's only a limited test.

Speak to 'ya later!

--

3460. Re: PDF Adobe Viewer

Newsgroup: comp.sys.atari.st
Date: 1998-02-18 00:00:00 UTC
From: DCroker@fortress.org.uk
Message-ID: <584_DCroker@fortress.org.uk>
Source record: 107329

Nostrodamus phrophesised this from dbg01@gnofn.org to All...

Hi Dave!

d> Organization: Greater New Orleans Free-Net
d>
d> On Tue, 10 Feb 1998, Derryck Croker wrote:
d>
>> Ghostscript does indeed allow you to read or print PDF (as well as
d>
>> have the later version 3.53B.
d>
d> Yes, I have the 3.53B and even patched the GTP so it runs from the J:\
d> drive. But still it won't show PDF's.

Ensure that you have the GS_PDF overlay files in your PS folder, my original
installation seemed to be incomplete.

Be warned tho', it's quite slow on a standard ST.

Speak to 'ya later!

--

3461. NVDI printer drivers

Newsgroup: comp.sys.atari.st
Date: 1998-02-18 00:00:00 UTC
From: DCroker@fortress.org.uk
Message-ID: <582_DCroker@fortress.org.uk>
Source record: 107330

Nostrodamus phrophesised this from aprice@postern.demon.co.uk to All...

Hi Alan!

a> Organization: Retired? Ha!
a>
a> Can anyone tell me of a source for NVDI 4 printer drivers? I'm
a> looking for something which is compatible with a HP DeskJet 660C.

You're in luck, NVDI V1.12 (upgrade available from System Solutions) has a driver for the HP660C.

Alternatively you can edit the present Deskjet driver to add 600dpi B&W resolution by copying printer codes from one of the Laserjet (forget which) drivers. The "official" driver has 600dpi greyscale print capability.

Speak to 'ya later!

--

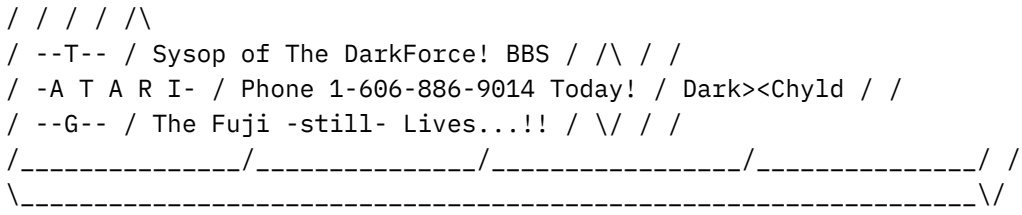
3462. Re: Anyone using VideoMaster?

Newsgroup: comp.sys.atari.st
Date: 1998-02-18 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6cd92uohc2@news.campus.mci.net>
Source record: 107380

On 17 Feb 1998 19:47:01, Michael Grove wrote:

]-Ummm, 256mb TT fast ram card=BIG videomaster movies;).
]-Wish the Afterburner could hold that much.
]-
]-Mike
]-.

Mike, sorry to butt in on this thread but you raised a point that I never could get answered...does VideoMaster Falcon work with the AfterBurner 040 okay? Thanks in advance for any info! ;-)



3463. Telnet via a BBS...

Newsgroup: comp.sys.atari.st
Date: 1998-02-18 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6cd9f3ohc3@news.campus.mci.net>
Source record: 107381

I've had so many requests for Telnet via my BBS that its not even funny.
Can anyone tell me exactly what software/hardware/steps I would have to
have/implement to achieve this goal? I'm currently using the following:

BBS Express! ST v1.98a (latest)
Mega ST4 (TOS 1.4, Adspeed@16mhz)
2 Pioneer CD-ROM 6-packs
Seagate 4.5 Gig HD
Sysquest EZ-135 removable
Supra 28.8 Express (only 19.2 used-but I'm willing
to install the RSVE board as well
as an another phone line if needed)

Thanks in advance for any info! ;-)

```
_____________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

3464. Spectra GCR question

Newsgroup: comp.sys.atari.st
Date: 1998-02-18 00:00:00 UTC
From: gwestndrf@aol.com
Message-ID: <19980218004801.TAA16825@ladder02.news.aol.com>
Source record: 107382

I recently bought a Spectra GCR cartridge so that I could experiment/learn more about the Macintosh computer and operating system. As AOL is my only option for access to 'cyberspace', I am interested in downloading some of the MAC software from AOL's library. I can get to the files with my 'pc', but I haven't been able to figure out how to preserve the MAC binary format. I had hoped that an older version of AOL could be used to download them directly using the Spectra system.

My problem is that the oldest AOL MAC version I can get is 2.51 which requires System 6.07 and 4 Mb of RAM. I only have System 6.05 and might also be short on memory because my STE only has 4 Mb of RAM to start with.

I'm hoping someone can help me with answers to a couple of questions.

1) Is there a way to download the MAC files with a Win95 box to an IBM format such that I can use Transverter on my STe to convert them to MAC format?

2) If I get System 6.07, will AOL work with the Spectra system?

Any help is appreciated.

Thanks,
Gail

3465. Re: Anyone using VideoMaster?

Newsgroup: comp.sys.atari.st
Date: 1998-02-18 00:00:00 UTC
From: grovem@blockridgecrest.ca.us
Message-ID: <6cder7$611$1@ash.ridgecrest.ca.us>
Source record: 107383

On 17 Feb 1998 21:39:12, Jo Vandeweghe wrote:
>on Tue 17-02-98 19:47 Michael Grove wrote:
>
>>>I'm using it since a while ... it worked on my Mega STE and now it
>>>continues to work on my TT.
>
>>Ummm, 256mb TT fast ram card=BIG videomaster movies;).
>
>Sadly there is always a disavantage ... Video Master cannot use TTRAM
>:(
>Before I had a TT I owned a Mega STE with a 10Mb memory card expansion
>which was ST RAM and then I was able to use this RAM making some
>really big movies ... you must also be aware that Guillaume Tello's
>M_PLAYER is able to read this kind of generated movies ;)
>
>Jo
>--
> Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
> http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
> " Sure highest mountains are not made of stone."
> * FREE TIBET *
>.

Really? I have VideoMaster Falcon and it works from fast ram on the
Mighty Sonic card (32mb) I never tried the ST/TT Videomaster on my TT.
I haven't tried the Falcon version on the A/B (yet:).

Yes, Nima sent me my registered version of M_PLAYER. This is a really
cool movie maker. Fast too.

Mike

3466. Re: STiNG, CAB, and Multitasking

Newsgroup: comp.sys.atari.st
Date: 1998-02-18 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <34ea4eed.0@athena.netset.com>
Source record: 107384

```
>> resolving business behind the scenes while the GEM application (CAB or
>>what
>> have you) would then be free to read mouse actions and such so as to
>>keep
>> all the window gadgets functioning.
>
>The clients must actively support this. There is no way of doing this
>simply
>by bending vectors or whatever. In case of web browsing, the client is
>CAB.OVL
>and Howard apparently has done a good job on supporting this.
>Unfortunately,
>CAB.OVL for STiK/STinG does not support it.

This is a somewhat ludicrous argument that's been going on here.

Let's look at the components.

1. CAB.OVL for MiNT Net does not block while resolving.

2. CAB.OVL for STiK/STiNG blocks while resolving.

Where are the differences...

Hmmm... CAB.OVL for MiNT Net does internal resolving.

CAB.OVL for STiK/STiNG uses an external call in the TCPIP stack
for resolving.

I could put my own resolve code into my CAB.OVL and have non
blocking resolves. But this would require further memory usage for the
OVL, a reduplication of what's already in the stack. This was the reason
I had played around with g_resolve in STiK. A gem client using g_resolve
does not block.

So unless everyone considers it obscene that I haven't put my own
resolve code into my CAB.OVL. I don't think the CAB.OVL should be blamed
for blocking on resolves. It's a limitation of the TCPIP stack it is
running and the calls it is using. If you want to blame the CAB.OVL you
should blame every STiK/STiNG client out there. They are all deficient in
this respect. As far as I know the only 2 client authors that have played
with a full resolve code for STiK/STiNG are myself and Peter. So since
we both failed to put that code into our clients we are both as fully
responsible as anyother client author. If we are going to live in a world
where it's the client and not the call that are to blame
```

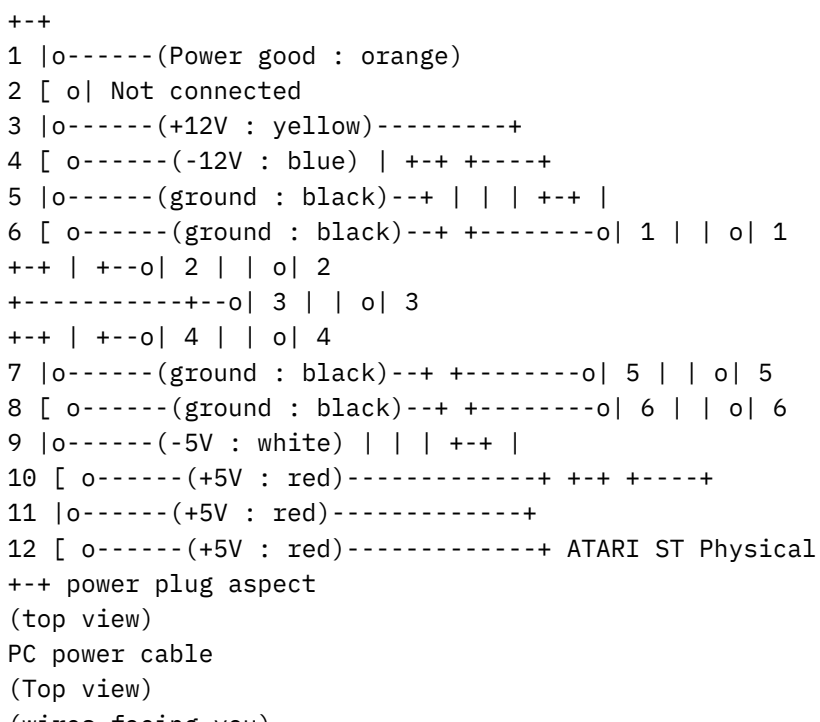
Dan Ackerman
baldrick@zeus.netset.com

3467. Re: ST Power Supplies

Newsgroup: comp.sys.atari.st
Date: 1998-02-18 00:00:00 UTC
From: rsg0910@iglou.com
Message-ID: <EoK0JM.5J8@iglou.com>
Source record: 107385

Just now found that part of the article that deals with making a cable
that goes from a PC power supply to the ST. I've built it myself, so I
know it works. I'm still working on rebuilding a blow supply. Credit goes
to the original poster of this, as seen below.

Find below the wiring diagram for connecting a PC power supply
on an ATARI ST.


+-+
1 |o------(Power good : orange)
2 [o| Not connected
3 |o------(+12V : yellow)---------+
4 [o------(-12V : blue) | +-+ +----+
5 |o------(ground : black)--+ | | | +-+ |
6 [o------(ground : black)--+ +--------o| 1 | | o| 1
+-+ | +--o| 2 | | o| 2
+-----------+--o| 3 | | o| 3
+-+ | +--o| 4 | | o| 4
7 |o------(ground : black)--+ +--------o| 5 | | o| 5
8 [o------(ground : black)--+ +--------o| 6 | | o| 6
9 |o------(-5V : white) | | | +-+ |
10 [o------(+5V : red)-------------+ +-+ +----+
11 |o------(+5V : red)-------------+
12 [o------(+5V : red)-------------+ ATARI ST Physical
+-+ power plug aspect
(top view)
PC power cable
(Top view)
(wires facing you)

bussat@lapp.in2p3.fr

Enjoy!

--
Homepage: http://members.iglou.com/rsg0910

Sez who that a deaf person can't have fun on the net? No ears required!

Junk emailers beware: $500 fee charged for each junk and spam ad.
-Sending the junk email indicates acceptance of these terms and a LARTing.

3468. Re: Graphics card for Mega STe

Newsgroup: comp.sys.atari.st
Date: 1998-02-18 00:00:00 UTC
From: Frank_Perrey@h.maus.de
Message-ID: <199802180233.a12969@h.maus.de>
Source record: 107386

D>ask steinberg directly, they should know
:-(
should....think so, but their answers are all full of 'should's when it comes to the 'Atari and graphic card' theme: 'should be ok, should run, should be no problem'...That's what we already knew before:-(
I try to get Cubase to my 19" color monitor over a Matrix1208E, quite wellbehaving card on most software I know, but Cubase freezes uploading when the first ARR-window is to be opened....TT030/10MB ST-Ram/80MB TT-Ram/TOS 3.06/ NVDIMatgraph 4.11R8
CU Frank

3469. Re: Graphics card for Mega STe

Newsgroup: comp.sys.atari.st
Date: 1998-02-18 00:00:00 UTC
From: Frank_Perrey@h.maus.de
Message-ID: <199802180235.a12972@h.maus.de>
Source record: 107387

RP>but relates to which technique the program is using to write onto the
RP>screen.
well, Roland, there you probably hit the point:
I remember how much screensavers I had to try ....
Cubase comes with a MultitaskingOS (M-ROS) of its own and the
SteinbergCrew didn't believe in TOS for good reason a long time ago.
Right now M-ROS has become part of its inflexibility to follow up modern
times...

CU Frank

3470. Re: Atari Falcon Sample Editor?

Newsgroup: comp.sys.atari.st
Date: 1998-02-19 00:00:00 UTC
From: hipkat@iinet.net.au
Message-ID: <6cgi8d$u5b$2@news.iinet.net.au>
Source record: 107238

Hi,

I think ZERO X will do the job (Commercial software).
I'm sure there is an English version of STUDIO SON, though I haven't been
able to get it working properly on my machine.

Regards,

Bill Wormald

3471. Re: Author of "Start-me-up" setup (SMU-Set

Newsgroup: comp.sys.atari.st
Date: 1998-02-19 00:00:00 UTC
From: Frank Szymanski <franks@kaa.bbn.hp.com>
Message-ID: <34EBEA60.83557212@kaa.bbn.hp.com>
Source record: 107239

> His email address (according to the ST-guide file that came with the
> program) is:
> Heiko_Schaefer@S4.maus.de

This email address hasn't been valid for a long time.

Tschuess,
Frank

3472. Re: Author of "Start-me-up" setup (SMU-

Newsgroup: comp.sys.atari.st
Date: 1998-02-19 00:00:00 UTC
From: Frank Szymanski <franks@kaa.bbn.hp.com>
Message-ID: <34EBE9E4.10FA5150@kaa.bbn.hp.com>
Source record: 107240

>>Yeah, I can tell you that there are at least two other ATARIans that behave >>the same way. :-(

> No names? ;-)

:-)
Yes, no names, because one of them replied to one of my emails and I want to give him the opportunity to answer once again.

> Are you talking about programmers who have left the Atari scene and don't
> want to release their software for the public, or something else?

I am talking about a current soft/hardware-combination they sell but don't deliver.

> >> I guess you're talking about some other programs than "Start me up setup"
> >> because it's freeware.
> >I didn't know that. I thought that you need a key for SMU-setup.
> Yes, you do!

>You talked about people getting ripped off which isn't exactly
>the case here,

Oh, perhaps it was a little bit confusing.

What I want to tell was that the author of SMU-setup ripped people off when they sent him things in advance.

And then he ripped them off in another case.

So it seems that it is a general behaviour of him.

> I surely don't understand why he won't release the key or reply to any email
> concerning the subject.

Perhaps he doesn't have an account that is valid?

> >I knew that SMU is freeware but SMU's author is very reliable anyway. :-)
> You mean _isn't_ reliable? Have you also had other experiences with him?

No, I meant reliable.

SMU and SMU-setup are two different programs from two different people.
Don't mix them up.

The author of SMU (Thomas Much) is very reliable.

Tschuess,
Frank

3473. Re: Graphics card for Mega STe

Newsgroup: comp.sys.atari.st
Date: 1998-02-19 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6cgrmiqjl2@news.emw.ericsson.se>
Source record: 107241

Frank Perrey wrote:
>
> Hi Magnus
> MK>Set the program flags in NVDI to only use ST-RAM.
> ..ah, some idea! I try.

It will probably not work, but it's worth a try. :-)

Cubase is a strange hack.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

3474. Re: MagiC + Cubase

Newsgroup: comp.sys.atari.st
Date: 1998-02-19 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6cgrc2qjl1@news.emw.ericsson.se>
Source record: 107242

```
Frank Perrey wrote:
>
> MK>it doesn not run at all under MagiC.
> ...because it tries to change TOS parts with M-ROS parts and TOS isn't
> available where M-ROS looks for it (very rough simplification)

Hmmm... didn't Steinberg introduce MROS in Cubase 2.0? Have anyone
tried Cubase 1 under MagiC? :-)

It would be very nice if Cubse could work with MagiC, but I guess that
will never happen. If there only were a way to disable that MROS
stuff....

//Magnus Kollberg
--
+-----------------------------------------------------+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+-----------------------------------------------------+
```

3475. Re: How to repair Megafile 30/ 16 MHz for ST?

Newsgroup: comp.sys.atari.st
Date: 1998-02-19 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <887857576@acpu.com>
Source record: 107243

Hi, everybody. Peter R. told me that my replies were not being threaded right, so this is a test. Did it show up where it is supposed to, or did it make a turn somewhere. Please let me know. I tried something a little different.

A > Also get a Beetle Mouse (or a Golden Image mouse if you can
A > find one) and combine it with Atari's freeware MACCEL.PRG.

I can't argue with the Beetle; I own two of them. But I like Silkmouse a lot more than Maccel.

"The Poor Deluded Soul" - tderrick@acpu.com

... I'm living life on the edge of insanity
___ Mountain Reader II - #00000077

3476. Re: Anyone using VideoMaster?

Newsgroup: comp.sys.atari.st
Date: 1998-02-19 00:00:00 UTC
From: User Name <User.Name@forestry.tas.gov.au>
Message-ID: <34EBF7D9.5F99@forestry.tas.gov.au>
Source record: 107244

fowler@u.arizona.edu wrote:
>
> e-mail- fowler@u.arizona.edu
Hi,

yep still using videomaster on a 1040 ste & Megast2

cheers

Joel

3477. Wanted: Atari ST software

Newsgroup: comp.sys.atari.st
Date: 1998-02-19 00:00:00 UTC
From: Richard Whitfield <rwhitfie@coil.com>
Message-ID: <01bd3d1f$137299c0$f75e04c6@richardw>
Source record: 107245

I'm looking for some good ST software. In particular. Degas Elite,
Neochrome, GFA Basic (2.0 or 3.0) or any of the cool games that used to be
out for the ST.
Richard
rwhitfie@coil.com

3478. Re: Telnet via a BBS...

Newsgroup: comp.sys.atari.st
Date: 1998-02-19 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6chdaq$9hp$1@news.campus.mci.net>
Source record: 107246

On 18 Feb 1998 23:36:50, Peter Rottengatter wrote:
]-In article <6cd9f3ohc3@news.campus.mci.net>,
]- thechyld@pcc-uky.campus.mci.net (Ronald J. Hall) writes:
]-
]-> I've had so many requests for Telnet via my BBS
]-
]-What's been requested ? A Telnet client ? Or a Telnet server ? Or the
]-possibility to log into your BBS via Telnet ?
]-
]-
]-Cheers Peter

Hi Peter, thanks for responding. Well, since I live Stateside, a lot of users (even long distance in the US) have asked if they can logon via Telnet. Is this something that is possible? I'm willing to invest time and/or money in upgrading my current hardware/software and adding another phone line if necessary...Please let me know what I need to do, if you can and thanks again! ;-)

```
_____________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

3479. Re: smu setup

Newsgroup: comp.sys.atari.st
Date: 1998-02-19 00:00:00 UTC
From: k.lever@zetnet.co.uk
Message-ID: <6chdvlsfv1@irk.zetnet.co.uk>
Source record: 107247

On 19 Feb 1998 00:58:22, Hallvard Tangeraas wrote:

KLIf you haven't noticed, there is another thread about this in this
KLnewsgroup where I tried to get the "key"

yes, I have noticed,and ive been following it closely.
Ive been trying to get the programme,but despite having the url,all I
get is a blank screen when I try the page in cab,It would be realy
nice if someone were to upload it to Meon Valley BBS,or University of
MIchigan,or send it to those who ask for it as an attatchment.
I sure a lot of people want it and cant get it.(The programe,that is)

(several FTP sites and search engines are located on my
KLAtari web page -URL in signature below).

Ive got your site perenantly bookarked in my hotlist and visit it
regularly,and in the past its been very helpfull,but not on this
occasion.

Thanks for trying to help though,its uch appreciated.
Seeya,

Keith.

```
**********************************************************************
+ Keith Lever. ----------------- e.mail:- k.lever@zetnet.co.uk +
+ Atari 4160 ste-------Magic.V5-------NVDI V2.5-------CAB V2.5 +
**********************************************************************
I can feel my mind going-----------------`oooops'-------its gone!
```

3480. Re: Best Word Processor for Falcon030?

Newsgroup: comp.sys.atari.st
Date: 1998-02-19 00:00:00 UTC
From: Chris Whitelock <chrisw@newton.dialix.com.au>
Message-ID: <887897740.102670@newton.dialix.com.au>
Source record: 107248

fowler@u.arizona.edu wrote:
: Just wondering what the general concencious is on what is the best word
: processor for the Atari (I use a Falcon)? I am looking for something that
: preferably exports/imports PC text files a (Microsoft Word/Works,
: Wordperfect). I am a student and I sometimes need to use the labs at the
: university. I am currently using Atari Works which for the most part I am
: satisfied with, but looking to buy something else.
: Thanks for any responces.

One thing the Atari world HAS had is a multitude of quality word processing programs. I must admit that I thought that Atari Works was one of the, shall we say, least good! (Although the RTF export is very useful).

I would suggest a choice of:

Protext for reliability and speed - although it will not multitask (under Geneva anyway), does not use 'normal' GEM menus and relies upon printer fonts rather than generating graphical output (which is becoming a limiting factor these days as Windoze has taken over where we used to have a choice of fonts in the printer). Protext converts to/from RTF.

Or

Papyrus for a powerful GEM-based package. I'm sure it will handle RTF too(?).

Chris Whitelock
Perth
Western Australia

3481. Re: Hardware identification/question...

Newsgroup: comp.sys.atari.st
Date: 1998-02-19 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6chih9rjv2@roch.zetnet.co.uk>
Source record: 107249

On 18 Feb 1998 20:02:51, onruG madA wrote:
|Hey guys,
| I have this 'thing' - it's a big board with several connectors
|coming off of it.
| The board says "1987 Aerco easieST Solderless RAM"
|
| Alright, it's some sort of replacement RAM board. I have an STf,
|1M, TOS 1.0. What do I do, if anything?
|

:-))

If you have 1Mb already I guess the board will not be a lot of use.
The 1Mb you have will occupy both available banks on the ST.

The board prob. has 512Kb which would be meant to occupy Bank 1 of a
512Kb machine. It's the date on the board that gives it away!

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3482. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-02-19 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6chioc$75h$1@news.emw.ericsson.se>
Source record: 107250

Peter Rottengatter wrote:
>
> In article <a34ab01e@p81.f503.n286.z2.fidonet>,
> Louis_Holleman writes:
>
> > maybe I'm not a programmer enough (and I'm NOT a programmer) but I can't follow
> > you here:
> > am I thinking wrong when I consider TT-RAM as the Fast-RAM? I always did so, so
> > your statement doesn't make any sense to me. Or am I completely wrong here?
>
> No your're right. TT-RAM is Fast-RAM. I prefer the latter term, because
> TT-RAM in a Falcon is a weird thing, isn't it ?

It sure is as the Falcon was not designed to have any Fast-RAM. But as
it
exist nasty people like me we always want more and breaks the "rules"
like the PAK on the ST does and the AB040 on the Falcon does.

We are all crazy and we will remain that way no matter what you say. :-)

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

3483. Re: Test Subject

Newsgroup: comp.sys.atari.st
Date: 1998-02-19 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6chi7e$6mv$3@news.emw.ericsson.se>
Source record: 107251

```
Christian Andersson wrote:
>
> This is a test, please ignore
>
> --
> Christian Andersson FireSTorm Atari Center
> MAIL: faltrion@bigfoot.com WWW: http://faltrion.home.ml.org
> IRC : faltrion @ #Atari
> Current Projects:
> - FireNews: News-reader for STIK/STiNG/GlueSTiK
> - Babel: News-Fetcher/Sender/Maintainer
> - FireCall: Caller ID utility
> - S.O.S (to be revealed in a couple of years :)

Will any of these be ready on this side of year 2000? ;-)

//Magnus Kollberg
--
+-----------------------------------------------------+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+-----------------------------------------------------+
```

3484. Re: Any new news abouit the Milan....

Newsgroup: comp.sys.atari.st
Date: 1998-02-19 00:00:00 UTC
From: pettert@notam.uio.no
Message-ID: <6chle1fkj1@ratatosk.uio.no>
Source record: 107252

On 11 Feb 1998 10:02:41, Magnus Kollberg wrote:
>There is quiet a bit of info about it in the latest ATOS.
>
>http://wwwrzstud.rz.uni-karlsruhe.de/~uk48/ATOS/

Speaking of ATOS: What happened to the ATOS ftp site?
Last time I checked ftp.maus.de, the ATOS directory had
dissappeared...

- Petter -

3485. Re: CAB and Search Engines

Newsgroup: comp.sys.atari.st
Date: 1998-02-19 00:00:00 UTC
From: aclauss@rbg.informatik.th-darmstadt.de
Message-ID: <1d4ob2k.cq5lyuw3tm0N@ppp258.stud.tu-darmstadt.de>
Source record: 107253

John Whalley <news@whalley.demon.co.uk> wrote:

> used to just crash, 2.5d (latest English version, AFAIK) suddenly
> starts writing all over the screen with the system font magnified
> dramatically, then it crashes!

This happens only because CAB writes the URL into info line of
the window. Unfortunately the AES (of MagiC) does not allow
such long texts. But instead of truncating the text it does
overwrite some internal structures. This is why you'll see
these big fonts. Now CAB truncates the text itself.
IMHO this is a bug in MagiC.

--
☐☐Alexander

3486. Re: Best Word Processor for Falcon030?

Newsgroup: comp.sys.atari.st
Date: 1998-02-19 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <6chp63eee1@excalibur.flash.net>
Source record: 107254

On 19 Feb 1998 02:47:02, fowler@u.arizona.edu wrote:
>Just wondering what the general concencious is on what is the best word
>processor for the Atari (I use a Falcon)? I am looking for something that
>preferably exports/imports PC text files a (Microsoft Word/Works,
>Wordperfect). I am a student and I sometimes need to use the labs at the
>university. I am currently using Atari Works which for the most part I am
>satisfied with, but looking to buy something else.
>Thanks for any responces.

Hi there!

If all you're looking for is transferring PC text files, have
you tried RTF format? I've used it to go from Atari Works to Word, and
it works great! Otherwise, I've heard Papyrus is pretty good, too.

Mike Freeman
nameerf@flash.net

3487. Re: Best Word Processor for Falcon030?

Newsgroup: comp.sys.atari.st
Date: 1998-02-19 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <6chp8jeee2@excalibur.flash.net>
Source record: 107255

On 19 Feb 1998 02:47:02, fowler@u.arizona.edu wrote:
>Just wondering what the general concencious is on what is the best word
>processor for the Atari (I use a Falcon)? I am looking for something that
>preferably exports/imports PC text files a (Microsoft Word/Works,
>Wordperfect). I am a student and I sometimes need to use the labs at the
>university. I am currently using Atari Works which for the most part I am
>satisfied with, but looking to buy something else.
>Thanks for any responces.

Hey, by the way, I noticed you're at the U of A! I'm there too! A
music major! :)

Mike Freeman
nameerf@flash.net

3488. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-02-19 00:00:00 UTC
From: Hans Wessels <mr_ni@mst.tn.utwente.nl>
Message-ID: <34EC6E8F.759F@mst.tn.utwente.nl>
Source record: 107256
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

Levien van Zon wrote:
>
> Hans Wessels (mr_ni@mst.tn.utwente.nl) wrote:
>
> : Hoe bedoel je dat?
>
> Oh, never mind. It's just that one of the first music programs I ran on my ST
> years ago was a certain Noisetracker player... That was also my first
> encounter with a scroller. :)

Wow, that was some time ago... Phew, what was it called? Mod player
the luxe or something like that? Did you ever see it's successor,
with nice Gem shell and functions to play Mad Max and Count Zero
.mus files?

> By the way, I notice from the Email address that you seem to be on
> TU Twente. My little brother is planning to come and study Elecronics
> there next year...

Well, that's in the same building as the physics department. That's
where I am right now (TN = Technische Natuurkunde, MST = Meet en
Systeem Techniek).

Bye, Hans

3489. Re: Atari Emulators

Newsgroup: comp.sys.atari.st
Date: 1998-02-19 00:00:00 UTC
From: VE6HY <besmith@calcna.ab.ca>
Message-ID: <6chskm$qec@ds2.acs.ucalgary.ca>
Source record: 107257

Does anyone know what the currently available 'Atari Emulators' for use on the Apple platform are ?

If so - will they run on the new 'GE' series of Apple 'Power PC' products - reputedly 'optimised for Mac OS' - and are they happy with OS 8 ???

The Canadian Curmudgeon (in beautiful sunny, cool, Calgary)

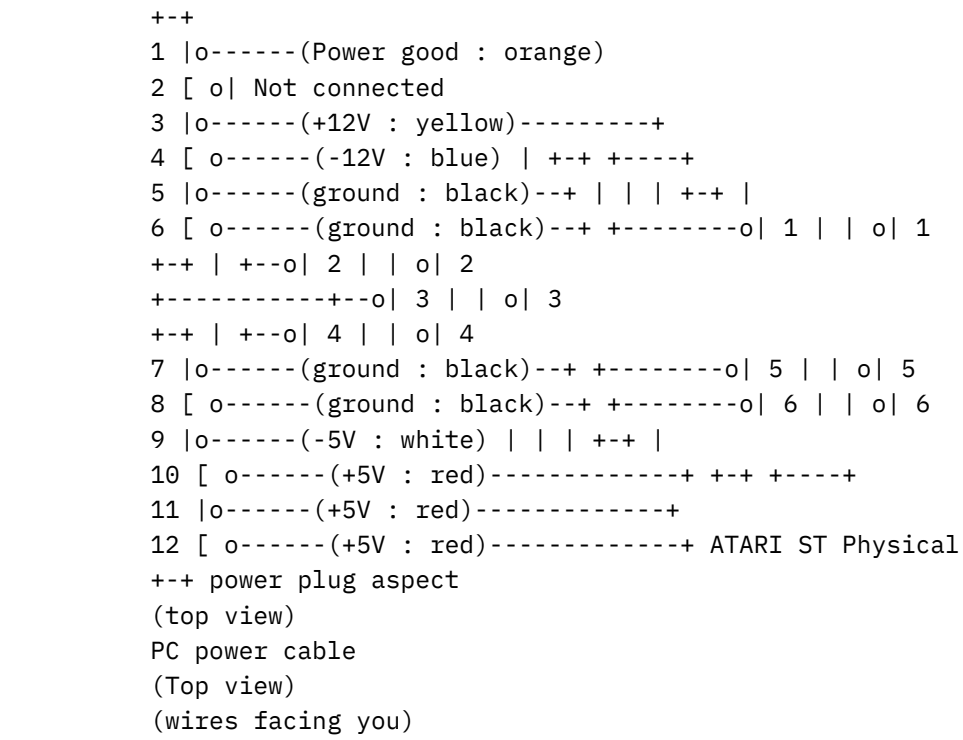
3490. Re: ST Power Supplies

Newsgroup: comp.sys.atari.st
Date: 1998-02-19 00:00:00 UTC
From: Jean-Marie Bussat <bussat@lapp.in2p3.fr>
Message-ID: <34EC7CE3.167E@lapp.in2p3.fr>
Source record: 107258
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Robert Goodwin wrote:
>
> In article <01bd39a7$e8ba7f60$LocalHost@default>, Douglas Cowan wrote:
>
> >I've been using my trusty old Atari ST for about 8 years now, and the other
> >day it finally blew up. I was running Quartet when it just ceased to work
> >-- like the power had been cut off.
>
> This has happened to most of us, I believe, more than once. However, I
> tried building a power supply cable that would use the PC motherboard
> connectors, and it works. Someone had posted the plans for doing this,
> which is what I used. Unfortunately, I can't find the plans at the moment,
> but will be looking around a bit. It's quite easy to make them, as these
> connectors are easily found at most computer stores.
>

Here is the wiring diagram I posted sometime in the past...

Find below the wiring diagram for connecting a PC power supply
on an ATARI ST.


+-+
1 |o------(Power good : orange)
2 [o| Not connected
3 |o------(+12V : yellow)---------+
4 [o------(-12V : blue) | +-+ +----+
5 |o------(ground : black)--+ | | | +-+ |
6 [o------(ground : black)--+ +--------o| 1 | | o| 1
+-+ | +--o| 2 | | o| 2
+-----------+--o| 3 | | o| 3
+-+ | +--o| 4 | | o| 4
7 |o------(ground : black)--+ +--------o| 5 | | o| 5
8 [o------(ground : black)--+ +--------o| 6 | | o| 6
9 |o------(-5V : white) | | | +-+ |
10 [o------(+5V : red)-------------+ +-+ +----+
11 |o------(+5V : red)-------------+
12 [o------(+5V : red)-------------+ ATARI ST Physical
+-+ power plug aspect
(top view)
PC power cable
(Top view)
(wires facing you)

Hope this helps.
Regards,
Jean-Marie

+---+
| Jean-Marie Bussat - Laboratoire d'Annecy-le-vieux de Physique |
| des Particules - BP 110 - 74941 ANNECY-LE-VIEUX - FRANCE |
| Email: bussat@lapp.in2p3.fr |
| Tel: +33 (0)4 50 09 17 65 Fax: +33 (0)4 50 09 89 13 |
+---+

3491. Re: Best Word Processor for Falcon030?

Newsgroup: comp.sys.atari.st
Date: 1998-02-19 00:00:00 UTC
From: drojo@marlin.utmb.edu
Message-ID: <6chrnunm1@allele.utmb.edu>
Source record: 107259

Hi!.

I use Papyrus in may falcon and I'm very happy with it. Is full
WYSIWYG, can deal with a lot of graphic formats to insert into your texts,
uses unicode, it is fast, the user interface is just great and I haven't
experienced a single crash in two years. For export/import it has RTF,
that is very customizable in v5, so no problem to use the same file on Pc
or any computer that understands RTF. When used with NVDI, you can get the
very same TrueType fonts as in the computer you are exporting to, so the
doc will look the same and print out the same.
You can get a very usable demo of pap v5 from the system solutions
in england (I don't recall the URL, sorry). Is not cheap but for serious
use it really worth the investment.

Regards.

Daniel.

fowler@u.arizona.edu wrote:
: Just wondering what the general concencious is on what is the best word
: processor for the Atari (I use a Falcon)? I am looking for something that
: preferably exports/imports PC text files a (Microsoft Word/Works,
: Wordperfect). I am a student and I sometimes need to use the labs at the
: university. I am currently using Atari Works which for the most part I am
: satisfied with, but looking to buy something else.
: Thanks for any responces.

: lewis

: fowler@u.arizona.edu

Daniel Rojo daniel.rojo@utmb.edu
University of Texas Medical Branch, Galveston

3492. Installing spektrumgrafikkarte

Newsgroup: comp.sys.atari.st
Date: 1998-02-19 00:00:00 UTC
From: Rolf Anders Storset <orcrist@online.no>
Message-ID: <34EC7B97.5DF1408B@online.no>
Source record: 107260
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Hello :)

I've just bought myself a Mega STE and now I'm trying to learn myself
some Atari....
A Spektrumgrafikkarte from Wilhelm Mikroelektronik GmbH is installed
into the machine, but it's not set up. I could use some help to get it
up running.....and remember I don't know much Atari.....

Thanks!

Rolf Anders Storset
Norway
http://w1.2716.telia.com/u~271600129

3493. Re: Atari Emulators

Newsgroup: comp.sys.atari.st
Date: 1998-02-19 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <6ci06l$ri6$1@excalibur.flash.net>
Source record: 107261

On 19 Feb 1998 11:10:22, VE6HY wrote:
>
>Does anyone know what the currently available 'Atari Emulators' for
>use on the Apple platform are ?
>
>If so - will they run on the new 'GE' series of Apple 'Power
>PC' products - reputedly 'optimised for Mac OS' - and are they happy
>with OS 8 ???

Have you tried the MagicMac Demo available from either the ASH website, or Toad's Atari Central website? I know MagicMac is rather expensive, but it's VERY fast, and should work on PPC and OS8, as far as I know. Download it and give it a try! Otherwise, I've heard of one newer emulator, but I don't know how good it is, and what it will run on.

Mike Freeman
nameerf@flash.net

3494. IDE CDROM+F030

Newsgroup: comp.sys.atari.st
Date: 1998-02-19 00:00:00 UTC
From: neil@nortona.demon.co.uk
Message-ID: <887915976.18483.0.nnrp-01.9e9823c4@news.demon.co.uk>
Source record: 107262

Greetings,

Can anyone tell me if there is any driver software around for an IDE CDROM to combine with HD Driver 7's abillity to control 2 IDE devices?

Also, as I already have the CDROM drive(PC surplus), would the Falcon PSU be able to power the CDROM via a power splitter cable from the internal HD power line?

If these are dumb questions (I've got thousands of 'em!) please forgive my ignorance if not TIA for any advice.

Cheers.

Neil Orton.
--- |
neil@nortona.demon.co.uk | The Grass Is Always Greener...
Neil Orton. | At Aston Wood
-=-
|=- Falcon 030+14Mb/1.26Gb+68882+Magic5+NVDI4+CAB2.5+Videlity+Apex -=|

3495. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-02-19 00:00:00 UTC
From: Konstantinos Xonis <gc85@mailserv.uni-giessen.de>
Message-ID: <Pine.GSO.3.95.980219193335.16012A-100000@sun4.hrz.uni-giessen.de>
Source record: 107263
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

On 18 Feb 1998, Levien van Zon wrote:

[...]
>
> I just printed out some 160 pages containing the DSP instruction set from
> the original PDF Motorola manual. Anyone interested in this cut-down
> Postscript version of the Manual?
>
[...]

You just can get the complete Users Manual from Motorola just
by asking them for document number MC56002UM/AD

I just did so, and got it the next week free of charge...

--
-
Konstantinos XONIS (XAKChaos of XAK-Design Wetzlar)
Snail Mail: E-mail:
Konstantinos Xonis Konstantinos.Xonis@physik.uni-giessen.de
Buderusstrasse 14 FAX: +49 6441 390 943
D35576 Wetzlar TEL: +49 6441 390 944 or (mobile) +49 177 7025 529
FR Germany
(Bomb plutonium heroine XTC whitehouse Iraq terror kill kokain cocaine uran)

OMA !!! Stoer mich jetzt nicht, ich fliege !!

3496. Where can I get a mouse?

Newsgroup: comp.sys.atari.st
Date: 1998-02-19 00:00:00 UTC
From: Rolf Anders Storset <orcrist@online.no>
Message-ID: <34EC8410.A9FFF2B3@online.no>
Source record: 107264
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi.

I wonder where it's possible to get a new mouse (or trackball) for my mega STe. I saw one at www.ataricentral.com named "Beetle Mouse", but how can I order it?!?!

Greetings
Rolf Anders

3497. Re: Where can I get a mouse?

Newsgroup: comp.sys.atari.st
Date: 1998-02-19 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <6ci1bp$10n$1@excalibur.flash.net>
Source record: 107265

On 19 Feb 1998 20:12:17, Rolf Anders Storset wrote:
>I wonder where it's possible to get a new mouse (or trackball) for my
>mega STe. I saw one at www.ataricentral.com named "Beetle Mouse", but
>how can I order it?!?!

I don't know how much Atari stock Toad still has, but you can e-mail them at info@toad.net about the Beetle Mouse. Otherwise, pretty much any Atari dealer should be able to sell you or order you a mouse. I know Systems For Tomorrow has some different styles, too. Go to http://www.SystemsForTomorrow.com/ to see what they have and/or get one of their catalogs.

Mike Freeman
nameerf@flash.net

3498. atari mega 1

Newsgroup: comp.sys.atari.st
Date: 1998-02-19 00:00:00 UTC
From: "R. Moonen" <rmoonen@caiw.nl>
Message-ID: <6ci4bt$n5u@newsserv.caiw.nl>
Source record: 107266

A friend gave me an Atari Mega 1, but no software included.
I want to make music:
what do I need ?
Cubase, which version ?
a keyboard ?
Which book for beginners can I buy ?
Roy

3499. <<Atari ST>> STUFF 4 SALE

Newsgroup: comp.sys.atari.st
Date: 1998-02-19 00:00:00 UTC
From: KYES2@webtv.net
Message-ID: <6ci47i$7ph$1@newsd-152.iap.bryant.webtv.net>
Source record: 107267

Have a 520 STfm 4 sale...includes;
520 STfm upgraded to 2.5 meg, 720k internal floppy drive, internal clock, external 720k floppy. Have both monitors (color & monochrome) Panasonic KX-1080i printer, beetlemouse, joystick and a new UNUSED external 20mb hard drive thats ready to go. All manuals and some software come with it. This unit was used very little and very well protected (looks like new!) Any reasonable offer accepted in the central Florida area.

<<SOFTWARE (origional pkg. and discs**)>>

Populous / Sim city**
PC ditto**
Flight Simulator II**
Red Storm Rising**
Phasar Profesional Home Accounting**
TimeWorks Desktop Publishing**
Generation Gap Plus
Word Writer ST
Many misc. games and odds & ends.

Ron-
scotland1@iname.com
(813) 319-9101

3500. Supra Drive - dip switch settings

Newsgroup: comp.sys.atari.st
Date: 1998-02-19 00:00:00 UTC
From: Greg Malick <tiger@hgea.org>
Message-ID: <34ECA0EC.2CE9@hgea.org>
Source record: 107268

Aloha,

Can anyone tell me how to set the dip-switches in the Atari-Supra 30Meg drive?

These would be the settings by which I can define the drive as Drive-0 or Drive-1, etc.

The information would be much appreciated.

Thanks in advance,
Greg

3501. Re: Test Subject

Newsgroup: comp.sys.atari.st
Date: 1998-02-19 00:00:00 UTC
From: martin.byttebier@ping.be
Message-ID: <34eca7b0e7b011@ping.be>
Source record: 107269

on Thu 19-02-98 04:20 Charles Silver wrote:

>On 15 Feb 98 17:12:30 , Christian Andersson wrote:
>>This is a test, please ignore

>>MAIL: faltrion@bigfoot.com WWW: http://faltrion.home.ml.org

>Howdy Christian,
>
>Ignore? I don't think so. Congrats on getting FireSTorm working. However,
>your URL is a bit interesting. STinG can resolve and trace, but CAB can't
>load your Web page. Server down???

No probs to reach his URL today (19u30 MET-1). Only it was so damned
slow. It took me about 8 minutes and I had to press 4 times the <ESC>
buttom before I finally reached the above mentioned URL.
Downloading the firecall.lzh was however impossible. It seems that the
link doesn't exist on the server.

MiNT/MiNTnet/gluestik 0.03b2/cab 2.50/ssl.ovl 1.84

CU
Martin
--
****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But He uses a Hades 060 now

3502. Re: Spectra GCR question

Newsgroup: comp.sys.atari.st
Date: 1998-02-19 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <34ECB369.36FF@cfcsc.dnd.ca>
Source record: 107270

GWestndrf wrote:>
> My problem is that the oldest AOL MAC version I can get is 2.51 which requires
> System 6.07 and 4 Mb of RAM. I only have System 6.05 and might also be short
> on memory because my STE only has 4 Mb of RAM to start with.

ftp sys files for 6.07 from ftp.info.apple.com
try RAM Doubler

> I'm hoping someone can help me with answers to a couple of questions.
> 1) Is there a way to download the MAC files with a Win95 box to an IBM format
> such that I can use Transverter on my STe to convert them to MAC format?

not neccessary to use transvertor(though you can if you want! :). get a
mac program
that will read PC disks. forget the names but they are around. then just
place
your PC disk in the Spectre(Atari)Floppy drive. if your are talking
about long
file name support, this should work.

> 2) If I get System 6.07, will AOL work with the Spectra system?

i don't know as i've never had aol. try it! what have you got to lose?
if aol 2.51 works with sys 6.07, and you have 6.07 running, then 2.51
should work
and you are online. personally i'd rather use CAB.

> Any help is appreciated.
> Thanks,
> Gail

--
thanks*merci*danke*slainte-mhath*tusen-takk*diolch-yn-fawr
Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
GraphicArts TOS 1.04-1.62-2.05-4.04
Collï¿½ge des Forces canadiennes ken.macdonald@taf.ftn.org

3503. Re: Best Word Processor for Falcon030?

Newsgroup: comp.sys.atari.st
Date: 1998-02-19 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <34ECB4CF.27F1@cfcsc.dnd.ca>
Source record: 107271

Michael and Nicole Freeman wrote:
> Hi there!
> If all you're looking for is transferring PC text files, have
> you tried RTF format? I've used it to go from Atari Works to Word, and
> it works great! Otherwise, I've heard Papyrus is pretty good, too.
> Mike Freeman
> nameerf@flash.net

huff!
papyrus is 'pretty good'? try damn fine, excellent, (insert other
superlative
here!) :-)

--
thanks*merci*danke*slainte-mhath*tusen-takk*diolch-yn-fawr
Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
GraphicArts TOS 1.04-1.62-2.05-4.04
Collï¿½ge des Forces canadiennes ken.macdonald@taf.ftn.org

3504. Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-02-19 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EoMDLu.nC7@suse.modem.stud.uni-hannover.de>
Source record: 107272
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer

In article <6buq50$j6t$1@infomania.emw.ericsson.se>,
Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se> writes:

> Hehehee.. you realy have something against www.atari.de, don't you? ;-)

Not really. They should fix it, and I'll stop my complaints ;-)

> Have you mailed them about your complaints? They will harly fix it if
> someone
> doesn't tell them about it.

Tried. Bounced. Sigh.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3505. Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-02-19 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EoMDIw.nA3@suse.modem.stud.uni-hannover.de>
Source record: 107273
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer

In article <6bu95mbuh1@infomania.emw.ericsson.se>,
Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se> writes:

>> All the following pages, for instance http://www.atari.de/messe.htm.
>> Someone said there was a background graphic, but even though I haven't
>> switched background graphics off, I did not get it. Still there is folx
>> who do switch them off, and they will definitely end up with white text
>> on white background, being utterly unreadable.
>
> I know, but as above, no problems here. ;-)
>
> You just need the right harware to display them on. ;-)

Choose :

* A 12 MHz 520 ST+ with SM 124 (resolution 960x544 monochrome) using
CAB.

* A Pentium 133 (64 MB) with Matrox Millennium (1280 x 1024 TrueColor)
on an Eizo F56, using Netscape on Linux.

Which one is the right hardware ? With both it gave me white pages.

> Maybe not in the respect as you said above, but from a design point of view they
> look dreadfull mainly becuase they have no design. I guess it's not that important
> how the web pages look but what products they deliver, but as a fist impression
> (which normaly is VERY important) it's very bad indeed.

Hmm. Indeed I find it more important that the pages are readable, than that
they show a great design. Certainly I'd call unreadable pages a bad design
anyway. Sorry for my pages then, as most likely you'll say that they have
no design either.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3506. Re: STiNG, CAB, and Multitasking

Newsgroup: comp.sys.atari.st
Date: 1998-02-19 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EoMvtz.nyM@suse.modem.stud.uni-hannover.de>
Source record: 107274

In article <6buigs$fh6$1@infomania.emw.ericsson.se>,
Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se> writes:

> Also, why couldn't the AES buffer messages and send the window moved message
> when the application is able to recieve it?

Sure it can, it does that all the time !

>> I knew you'd cite those. I suppose you're no programmer, because otherwise
>> you'd very much dislike them for the kind of dirty tricks these programs use
>> to achieve their goals.
>
> Ehhh????? I know many programmers who uses those.

What ? Dirty tricks ? Bad enough. Or do you mean Freedom, thinking it's
okay what it does ? Things like accessing other application's windows ?

> I guess you must be rare
> who dislikes everything which doesn't do things the "proper" way. If the system
> has limitations, people will come up with hacks.

Hacks that generally fail badly eventually. Things usually are not
specified in a certain way to annoy programmers, but to ensure compati-
bility with later versions, and clones that stick to the specs.

At the time I tried Freedom, I did some experimental work on a window
manager. I didn't get very far, but I had a primitive windowing system
running. This window manager would return window handles (wind_create())
on a per process basis, i.e. often there were several windows with handle
zero, essentially each process could have one, as the handles only had
to be unique within it's process environment. This is 100 % conforming
with specs, and all programs worked, just Freedom screwed it up badly.
This was due to the dirty tricks it used.

I don't care if you like Freedom. I guess you do, and who am I to tell
you to not use it. But I don't, and I'll proceed telling people that
Freedom is what we germans call a "Schweineprogramm", and that one should
be prepared to expect the worst from it, 'cos if the programmer has been
reckless enough to ignore such obvious specs, he might as well ignore
anything.

> If MagiC or any other OS
> removed this limitation noone would need them but as it is now TOS/MagiC does
> have limitation. If they didn't, these programs would not have exsisted in the
> first place.

I'm not against overcoming limitations, after all this is what programming
is all about. But there are limitations to the methods that should be employed.
Concerning hard-iconify, implement it in such a way that no program that
deals with windows in a way conforming to GEM specs can tell the difference
if your code is there or not. If you achieve this, I'd say nothing against
it, and might even use it. The only thing I did here was saying that I doubt
that it can be done.

> I guess only those who writes TCP/IP stacks and can point out 10 bugs in TOS
> are programmers. Those who programs just for the fun of it are just lamers I
> guess.

It's been you who said that. I won't even think such immature statements.

> The discusion was if it was possible to do it or not. _Not_ if it's legeal
> or not, as any braindead 4 year old would understand that it's against the
> "rules".

As it's so easy to break the rules, isn't it ? ;-)

When I do programming, I consider only legal ways for exploring if
something is possible. If I would not do that, you'd never succeed
running STinG on your Falcon, it would run on STs and Mega STEs only.
If Alexander Clauss did not do this, you won't have CAB on your Falcon
today.

Go ahead. Do your hack. I guess you'd spread it too. Eventually there
will be some program stalling badly on it, and the poor programmer
will be blamed for it :-(

> You still have not proved that it could not be done, even if it's against
> every "paradigm" in GEM/AES whatever you want. I could very well be wrong
> but so far you have not showed it.

You misunderstood. I have never said that it's impossible if one
ignores the rules. However, your hack will never run with my window
manager that I mentioned above, simply *because* it's against the
rules. The very rule that you violate in that hack is precisely the
one that 100 % legalizes my choice of allocating window handles on
per process basis.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3507. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-02-19 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EoMwAL.o11@suse.modem.stud.uni-hannover.de>
Source record: 107275

In article <6c8s90$753$1@infomania.emw.ericsson.se>,
Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se> writes:
> Peter Rottengatter wrote:

>> I considered this interpretation too, but apparently Magnus did not mean that,
>> as me mentioned a bad slowdown of execution of MagiC if ST-RAM is not cached.
>> So obviously he's after running MagiC in ST-RAM.
>
> I'm runing it from Fast-RAM, atleast the flags are set so it should run in
> Fast-RAM. How big is the kernal anyway?

About 300 kB ?

If you run it from Fast-RAM, then I'm a bit puzzled why you would see such a
bad slowdown.

BTW: I doubt that the MAGXBOOT would observe those flags. The flags are
interpreted by the OS, when Malloc is called. However, for MAGXBOOT there
is no reason to call Malloc at all.

>> is far too complex to make any judgements without a full understanding what's
>> going on. Concerning your point above : I've never seen any document by Andreas
>> or ASH state that MagiC could be run from Fast-RAM. I don't know if MAGXBOOT
>> on the TT loads MagiC into ST-RAM by default. If so, then you're clearly using
>> MagiC outside it's specifications.
>
> So you are now saying the MagiC can't run from Fast-RAM?

No, I'm not. I was only pointing out a possibility. Apparently the
possibility does not exist anyway :

US> On the TT MagiC is loaded into TT-RAM.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3508. Re: FiST/Net2Net

Newsgroup: comp.sys.atari.st
Date: 1998-02-19 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EoMwGJ.o1n@suse.modem.stud.uni-hannover.de>
Source record: 107276

In article <424_outrider@anv.net>,
outrider@anv.net (outrider) writes:

> PR> Well, in the message that arrives here there is no trace of them.
>
> Is this message any better?

Nope. No trace of "Reference:" lines. Check out the header by yourself :

> Xref: suse.modem.stud.uni-hannover.de comp.sys.atari.st:16284
> Path: suse.modem.stud.uni-hannover.de!newsserver.rrzn.uni-hannover.de!news.fh-hannover.de!news-han1.dfn.de!news-ham1.dfn.de!news-ber1.dfn.de!news-lei1.dfn.de!news-nue1.dfn.de!news-mue1.dfn.de!news-stu1.dfn.de!news-kar1.dfn.de!news-was.dfn.de!news-spur1.maxwell.syr.edu!news.maxwell.syr.edu!Supernews60!supernews.com!Supernews69!anv.net!outrider
> From: outrider@anv.net (outrider)
> Newsgroups: comp.sys.atari.st
> Subject: Re: FiST/Net2Net
> Date: Wed, 18 Feb 98 17:01:10
> Organization: The Rebel BBS
> Lines: 22
> Message-ID: <424_outrider@anv.net>
> Reply-To: outrider@anv.net
> NNTP-Posting-Host: 18849@207.168.181.133
> Mime-Version: 1.0
> Content-Type: text/plain; charset=us-ascii
> Content-Transfer-Encoding: 8BIT
> X-Mailer: Net2Net (3.699) [MIME]
> X-Sender: NEWSwatch v2.00 BETA #02 (Atari)

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3509. WTB: Steinberg Pro24 for Atari 1040ST

Newsgroup: comp.sys.atari.st
Date: 1998-02-19 00:00:00 UTC
From: Ryan Clifford <ud035@victoria.tc.ca>
Message-ID: <34ED0AE3.45BC@victoria.tc.ca>
Source record: 107277

if you got a copy and wanna get rid of it..

lemme know
ryan

3510. Re: Best Word Processor for Falcon030?

Newsgroup: comp.sys.atari.st
Date: 1998-02-19 00:00:00 UTC
From: dipching@ping.be
Message-ID: <34ed2c107f48f0@ping.be>
Source record: 107278

on Thu 19-02-98 17:56 Daniel Rojo wrote:

> You can get a very usable demo of pap v5 from the system solutions
>in england (I don't recall the URL, sorry).

Just go to the UTSI TEXT related page at:

http://ping4.ping.be/dipching-drulkhor/PRG-TEXT.HTM

There you'll find the link to System Solution Papyrus demo download.

Jo

--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

3511. FREE Atari Catalogs by E-Mail, FTP & the Web! New Lower Prices!

Newsgroup: comp.sys.atari.st
Date: 1998-02-19 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <6cjbck$7j5$1@user2.teleport.com>
Source record: 107279
Cross-posted to: or.forsale,pdx.forsale,pnw.forsale,pnw.wanted,comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari

PLEASE NOTE: My Internet address above may of been scrambled by my ISP.
When responding, edit it so my E-Mail address is bensmith@teleport.com

Find New/More additional Atari Stock and Lower Prices on the Web at
http://www.teleport.com/~bensmith/bscomputers.shtml

FREE Catalogs for Classic Atari 8 Bit or Atari ST Computers! Hard
Ware, SoftWare, Books & Accessories! In my Catalogs, you may find some
thing you've been looking for, Something you might want & something New
to you! View Catalogs at: www.teleport.com/~bensmith/bscomputers.shtml.
And Jump to my FTP site linked to my Web Site so you can Download Free
Catalogs or FTP directly to: ftp.teleport.com/vendors/bensmith/ or if
you can't get Catalogs that way, Feel free to Request catalogs through
E-Mail. Really, it's no inconvenience. I do ask that you specify Atari
8 Bit, Atari ST or both. Then I'll send them to you by E-Mail Only. Not
Snail (Postal) Mail. Please let me know if I can attach files to your
E-Mail. I will get back to you after the weekend. Please Direct all
Replies Through E-Mail to: bensmith@teleport.com.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at
http://www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by and
Received Through E-Mail at bensmith@teleport.com Specify Classic 8 Bit or ST! Please, Do
not send me any HTML!

3512. Re: Graphics card for Mega STe

Newsgroup: comp.sys.atari.st
Date: 1998-02-19 00:00:00 UTC
From: Frank_Perrey@h.maus.de
Message-ID: <199802200135.a24945@h.maus.de>
Source record: 107280

Hi Magnus
MK>It will probably not work, but it's worth a try. :-)
unfortunatly your tell the truth in first part. And I found out I tried it before, in my '2million_desperate_trials_to_get_cubase_started_on_Matrix` folder there was still an NVDI running out of ST-Ram when started....

MK>Cubase is a strange hack.
:-<

The incredible thing is: it runs under MinT/N-AES. Not that you can work in a stabile surroundings, but it's near to it....some doubleclicks won't do. some things happen later than should....some Error messages...

One day it will;-|

CU Frank

3513. Re: MagiC + Cubase

Newsgroup: comp.sys.atari.st
Date: 1998-02-19 00:00:00 UTC
From: Frank_Perrey@h.maus.de
Message-ID: <199802200139.a24946@h.maus.de>
Source record: 107281

MK>didn't Steinberg introduce MROS in Cubase 2.0?
...no, it's part of it from the very beginning.

cu Frank

3514. Re: newbie user

Newsgroup: comp.sys.atari.st
Date: 1998-02-19 00:00:00 UTC
From: SSweet@fortress.org.uk
Message-ID: <585_SSweet@fortress.org.uk>
Source record: 107282

FROM: SSweet@fortress.org.uk
SUBJ: newbie user

r> |Very interesting, however I was disappointed to see that it is Falcon-
r> only...

r> Whatever it says .. it works on my TT!

I find thats a bit misleading, ive tried a lot of so called FALCON only s/w
from sources such as FALCON file bases, or falcon only CD's to discover its
030 or 030+FPU.
All such so called falc s/w should work on any 030 unless its DSP specific.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4 Meg ST 16 Meg TT RAM Link 97 SCSI II *
-= Oh sure! But what's the speed of dark?.
--

3515. Re: CAB and Search Engines

Newsgroup: comp.sys.atari.st
Date: 1998-02-19 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <34eb76b2.0@athena.netset.com>
Source record: 107331

I found a problem with Altavista, if you want to try the beta of
the next cab.ovl for stik/sting with a fix for this grab it from
http://www.netset.com/~baldrick/cov12900.zip.

I make no guarantees that this won't break some other bit of the
OVL as I've only had it available to the beta testers for around 7 hours
now. The only other note is there are next to no docs with it.

So play at your own risk.

Dan aka Baldrick

3516. Re: Reading texinfo files on the ST?

Newsgroup: comp.sys.atari.st
Date: 1998-02-19 00:00:00 UTC
From: Guentcho Skordev <ut13@rz.uni-karlsruhe.de>
Message-ID: <6cfstdsoq1@nz12.rz.uni-karlsruhe.de>
Source record: 107332

Hello,

The suggested method (converting to HTML somewhere and than using a browser) is good, of course if one has a browser, but now I am writing again to say that te answer od my question (in the Subject) stays _in the "old" Atari FAQ, in the second part_. For reading texinfo files without Emacs there is available an Atari version of the program "info".

Bye
Guentcho

3517. Mimi, pls read

Newsgroup: comp.sys.atari.st
Date: 1998-02-19 00:00:00 UTC
From: grovem@BLOCKridgecrest.ca.us
Message-ID: <6cg3eg$3ko$1@ash.ridgecrest.ca.us>
Source record: 107333

Sorry to post this here, but she is having problems receving
mail.

As of today, your moneyorder has not arrived for the Cubase Audio 16
package.

Regards,

Mike

3518. Best Word Processor for Falcon030?

Newsgroup: comp.sys.atari.st
Date: 1998-02-19 00:00:00 UTC
From: fowler@u.arizona.edu
Message-ID: <6cg6f6$fr0$1@news.ccit.arizona.edu>
Source record: 107334

Just wondering what the general concencious is on what is the best word processor for the Atari (I use a Falcon)? I am looking for something that preferably exports/imports PC text files a (Microsoft Word/Works, Wordperfect). I am a student and I sometimes need to use the labs at the university. I am currently using Atari Works which for the most part I am satisfied with, but looking to buy something else.
Thanks for any responces.

lewis

fowler@u.arizona.edu

3519. Re: Test Subject

Newsgroup: comp.sys.atari.st
Date: 1998-02-19 00:00:00 UTC
From: csilver1@No.Spam.Puke.com
Message-ID: <34ebb301.0@blushng.jps.net>
Source record: 107335

```
On 15 Feb 98 17:12:30 , Christian Andersson wrote:
>This is a test, please ignore
>--
>Christian Andersson FireSTorm Atari Center
>MAIL: faltrion@bigfoot.com WWW: http://faltrion.home.ml.org
>IRC : faltrion @ #Atari
>Current Projects:
> - FireNews: News-reader for STIK/STiNG/GlueSTiK
> - Babel: News-Fetcher/Sender/Maintainer
> - FireCall: Caller ID utility
> - S.O.S (to be revealed in a couple of years :)

Howdy Christian,

Ignore? I don't think so. Congrats on getting FireSTorm working. However,
your URL is a bit interesting. STinG can resolve and trace, but CAB can't
load your Web page. Server down???
---
CU,

Charles
EoF
```

3520. was CAB/Multitasking etc.

Newsgroup: comp.sys.atari.st
Date: 1998-02-19 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <34ebc31d.0@athena.netset.com>
Source record: 107336

Lost your message due to a dman quirky keyboard. Read the
begining and was going to follow up and lost it :/

Unless the entire nature of MiNT Net has changed since I used it,
Howard has internal resolving due to the use of the MiNT Net libs.
get_host by name etc. reside in the library not the system kernal.

I know you had more, but I've lost it so can't respond :/

Dan Ackerman
aka baldrick

3521. Re: smte Track and Cubase

Newsgroup: comp.sys.atari.st
Date: 1998-02-19 00:00:00 UTC
From: hipkat@iinet.net.au
Message-ID: <6cgh53$u5b$1@news.iinet.net.au>
Source record: 107337

Smptetrack Editrack Platinum etc.

Are there any new updates available for this software ??
Last I heard they were working on a version called Audiotrack which
integrated midi and audio on a Falcon.
If they are still around,does anyone know where ?

Bill Wormald

3522. Re: IDE-HD on a Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <34EE0706.1DF50FB5@jps.net>
Source record: 107139

```
Daniel Rojo wrote:
>
> It should be a 2.5" notebook drive. Note that a standard IDE drive will
> work, but probably wont fit easily on a standard case. In this case a 2.5"
> <-> 3.5" drive adaptor is required.

Plus the problem with the larger connector on the larger IDE drive...
>
```

3523. Re: TT: Clock Battery

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <34EE0892.9CD4F585@jps.net>
Source record: 107140

Godfried_Cobben@CLIP1.CLIPBOARD.CH wrote:
>
> SC> Anyway, the next thing I want to fix is the battery. The clock
> SC> hasn't been keeping time since I got it. I looked at the battery and
> SC> it says it's a 3.6V. I did a quick check at my local Radio Shack
> SC> (OK , I admit not the best store) and they didn't have the model of
> SC> battery.
> SC> Does anyone know what the specs are for the TT battery. I have a
>
> Option 1
> Some hearing aid devices use a 3.6V battery. Try finding one of these...

The TT battery is not that uncommon. A good computer parts house would
have one.
>
> Option 2 (this is in fact how I got my clock going)
> Buy a battery-holder for 3 or 4 penlight batteries (preferably type AAA, but AA
> will do too), you only need 3 penlight batteries. Remove the original battery
> and cut off the wire close to the battery.
> Solder the wire on to the + and - of the battery-holder. Make sure not to
> switch the positive and negative poles. If you use a 4-battery pack you also
> have to modify it in such a way that it will work with only 3 batteries in it.
> Place the connector back on the motherboard and stick your battery-pack on the
> back of the TT (this way it is easy to change them next time).
>
That's what I did too. The alkalines don't work as long as the right
battery though.

3524. Re: SIO2PC

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <34EE09AD.42FA034B@jps.net>
Source record: 107141

Correct. SIO is Serial Input/Output, the connector on the back of the
8-bit series (400/800/XL etc) and peripherals used to daisy chain.

Simon Fox wrote:
>
> I have been reading about this package/hardware SIO2PC
> and it states that it is for 8 bit atari systems. Am I correct in
> thinking that the ST is a 16 bit system and SIO2PC won't
> work on it?
>
> Simon

3525. Re: Hooking a PC keyboard to Desktopper

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6cl3mvkc1@irk.zetnet.co.uk>
Source record: 107142

On 20 Feb 1998 21:47:40, Jan.De.Smedt@village.uunet.be wrote:
|The DeskTopper is a desktop housing for the Atari ST/Falcon with
|a seperated keyboard, original ST/Falcon, with a special cable.
|
|Is it possible to hook a PC keyboard to it?
|Is there a special connection layout to observe?
|Who sells it in the Benelux/Germany by mail?
| . . .

System Solutions sells AT Keys for 49.95 pounds. I understand this is a bare board with sockets for the keyboard and meeses and some method of connecting to the computer. Power comes from the computer (I think).

They have a website or telephone England (01753) 832212.

John Logan (jlog@zetnet.co.uk)

3526. looking for to buy 1040STE...Canada/Toronto area

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: Peter Fisla <fislap@aecl.ca>
Message-ID: <01bd3e08$afb2e800$e6a7e184@compaq1>
Source record: 107143

I'm looking for to buy ATARI 1040STE + mouse possibly monochro monitor...

If anyone wants to seel please email me at "risc@myna.com"

Peter

3527. Re: STiNG, CAB, and Multitasking

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: hyc@frisky.la.platsol.com
Message-ID: <6cl7m7$vn3@frisky.la.platsol.com>
Source record: 107144

In article <EoLKzw.ovu@suse.modem.stud.uni-hannover.de>,
Peter Rottengatter <perot@pallas.amp.uni-hannover.de> wrote:
>In article <34ea4eed.0@athena.netset.com>,
> baldrick@dilbert.netset.com (Dan Ackerman) writes:
>> I could put my own resolve code into my CAB.OVL and have non
>> blocking resolves. But this would require further memory usage for the
>> OVL, a reduplication of what's already in the stack. This was the reason
>> I had played around with g_resolve in STiK. A gem client using g_resolve
>> does not block.

>I definitely think Howard has not duplicated resolver code in CAB.OVL. Maybe
>he should clear this up. My understanding of what he and others said is that
>Howard used the gethostbyname() call, which is the BSD counterpart of the
>resolve() call in STiK / STinG. The difference is that he used a parallel
>running process to execute the resolver call, leaving full control to CAB.
>The same thing can be done with STiK or STinG of course, provided some multi-
>tasking environment like MiNT or MagiC is present. This does not require any
>resolver code in the OVL.

Your understanding is basically correct. Of course, the gethostbyname call
is implemented in a library that is linked into my CAB.OVL binary; it's not
an intrinsic system function like the STiK API provides. But I guess the
point is no, I didn't have to write any custom resolver code. Everything is
done with plain library calls that have been available to MiNT for ages...

>> for blocking on resolves. It's a limitation of the TCPIP stack it is
>> running and the calls it is using. If you want to blame the CAB.OVL you
>> should blame every STiK/STiNG client out there. They are all deficient in
>> this respect. As far as I know the only 2 client authors that have played
>> with a full resolve code for STiK/STiNG are myself and Peter. So since
>> we both failed to put that code into our clients we are both as fully

>The solution Howard chose (AFAIK of course) is just a bit unfamiliar to both
>of us I suppose, while Howard programs Unix for decades (or at least it seems
>so :-)) which makes the method of employing another process a fairly obvious
>thing to do. STiK / STinG client programmers all come from the single-TOS
>world, even though most use MiNT or MagiC nowadays.

Well, I have always made my complete source code available, there's no reason
for you to guess about how it works if you're actually interested in finding
out. (Although, I suppose the code has few enough comments that you may still
be guessing from time to time, but nothing serious...) My only comment at this
point is - why go through all this trouble? I understand why STiK was written -
to give people something easy to use, without requiring them to install a
multi-tasking kernel on their machines. If you're going to use multi-tasking
anyway, then STiK and STiNG's primary reason for existing is nullified. (And

people who insist on single-tasking - well, that's just plain foolish. Besides, even unmodified TOS does multi-tasking, in a limited fashion, with desk accessories...)

>I believe this employing another process is easy to do, once one has mastered
>the basics. What do you think about a little collaboration : I build parallel
>resolving into TelStar, and send you the code, so that you can integrate it
>into CAB.OVL ?

Everything is easier if you have a model to follow. Download my OVL from my web site: http://highlandsun.com/hyc/. Obviously the process control will be very MiNT-specific; I've never used MagiC. The complete interprocess control/ communication scheme uses several mechanisms - AES messages, MiNT pipes, MiNT signals, and setjmp/longjmp. All of this (except for AES) is standard Unix programming approach. Note that the current OVL allows two processes to cooperate; this is not the same as a fully multi-threaded system, and my code will not work for general multi-threaded use. (But it's not a great leap to get it there...)
--
Howard Chu - Principal Member/Tech Staff - PLATINUM technology, Los Angeles Lab
hyc@locus.com,chu@platinum.com visit my band! http://www.highlandsun.com
Advertisements proof-read for US$100 per word, payable within 10 days. Delivery of your ad to my email address constitutes your acceptance of these terms.

3528. STReport #14.07

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <x5XGOpv.dpj@delphi.com>
Source record: 107145

02/20/98 STR 1407 "Often Imitated, But never Surpassed!"

- CPU Industry Report - Thumbs Plus NEWS - Betrayal of Trust?
- Land of Lore 2 - Corex Cardscan 300 - Net Subsidies Eye'd
- Sony Mini PDA - Pixar Sues over Email - FP98 ships >500k
- Linux Advocate - People Talking - Classics & Gaming

Microsoft WINS One!
Intuit Pays AOL $20M
Gates to Testify!

```
___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

3529. Re: SIO2PC

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: dwmoar <dwmoar@teleport.com>
Message-ID: <34EE508F.E5812E9D@teleport.com>
Source record: 107146

Yes you are correct. The cable was designed for SIO communication to the
PC I beleive that is is used for an 8-bit emulator

Simon Fox wrote:

> I have been reading about this package/hardware SIO2PC
> and it states that it is for 8 bit atari systems. Am I correct in
> thinking that the ST is a 16 bit system and SIO2PC won't
> work on it?
>
> Simon

3530. Re: Telnet via a BBS...

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eop8s1.14A@suse.modem.stud.uni-hannover.de>
Source record: 107147

In article <6chdaq$9hp$1@news.campus.mci.net>,
thechyld@pcc-uky.campus.mci.net (Ronald J. Hall) writes:

> Hi Peter, thanks for responding. Well, since I live Stateside, a lot of
> users (even long distance in the US) have asked if they can logon via
> Telnet. Is this something that is possible? I'm willing to invest time
> and/or money in upgrading my current hardware/software and adding another
> phone line if necessary...Please let me know what I need to do, if you
> can and thanks again! ;-)

It mainly depends on HOW you want it. If the telnet is supposed to look and
feel like the BBS over phone, there is no way apart from coding the telnet
server INTO the BBS binary (the program you launch to start up the BBS).

I have a Telnet server in the works, it's on low priority ATM however. If
you install that server, and have a permanent Internet connection, people
can log in at any time across the Internet. They'll get a command prompt
after login, and they can execute commands, which you provide by placing
the corresponding binaries into certain directories. This way you can
easily build a telnet based command prompt environment for your BBS.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3531. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eop8Ex.125@suse.modem.stud.uni-hannover.de>
Source record: 107148

In article <6chioc$75h$1@news.emw.ericsson.se>,
Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se> writes:

> exist nasty people like me we always want more and breaks the "rules"
> like the PAK on the ST does and the AB040 on the Falcon does.

Your reference to our other discussion is futile as for hardware,
compatibility is hardly an issue in the Atari world. But maybe
I'm just stumbling over an invisible smiley ?

> We are all crazy and we will remain that way

Sure we are; people who aren't are boring. ;-)

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3532. Re: was CAB/Multitasking etc.

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eop8zF.16E@suse.modem.stud.uni-hannover.de>
Source record: 107149

In article <34ebc31d.0@athena.netset.com>,
baldrick@dilbert.netset.com (Dan Ackerman) writes:

> Unless the entire nature of MiNT Net has changed since I used it,
> Howard has internal resolving due to the use of the MiNT Net libs.
> get_host by name etc. reside in the library not the system kernal.

Ok, sure, in this sense every MiNTnet client brings it's own resolver code.
But that does not mean that Howard bothered to write gethostbyname() anew
in order to make it "multitaskingfriendly".

As I said, only Howard, or someone with intimate insight into his code can
really answer this.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3533. Re: TT: Clock Battery

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: dipching@ping.be
Message-ID: <34ee0af2e14f20@ping.be>
Source record: 107150

on Fri 20-02-98 14:49 John Kolak wrote:

>> Option 2 (this is in fact how I got my clock going)
>> Buy a battery-holder for 3 or 4 penlight batteries (preferably type AAA, but AA
>> will do too), you only need 3 penlight batteries. Remove the original battery
>> and cut off the wire close to the battery.

You don't need to put 3 or even 4 AA penlight batteries, two of them
will perfectly do the job ... they are now in my TT since 1.5 year ago
and I have just put the same package in another TT ...
No problem with the clock :)

>That's what I did too. The alkalines don't work as long as the right
>battery though.

We will see, before doing the transformation I bought one from
Bestelectronics and this died pretty fast, quicker than mine 2 AA ...
they are still fonctional !

Jo

--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

3534. Softare For Sale, Yorkshire UK

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: S BEARDSWORTH <steve_beardsworth@msn.com>
Message-ID: <uutHY3qP9GA.253@upnetnews04>
Source record: 107151

Magic 2 £10
NVDI 2.5 £5
Ease desktop £10
Timeworks DTP £5
3D Calc s/sheet £5
Firstword Plus WP £2
Microprose Grand Prix £5
Microprose F19 Stealth Bomber £5
Indiana Jones game and adventure £5 for both
Robocop and Robocop 3 £5 for both
Obsession £2
Substation £5
All others as listed £2 each, Street Fighter II, Sensible Soccer, Ghost Busters 2, Turtles, Kick Off 2,
Championship Manager '94/95 and before, Champ manager Italia, Wrestlemania, Lotus 3, Hard drivin', Titus the Fox, Vigilante, Operation Thunderbolt, Speedball 1 and 2, Operation Stealth, Bart and the Space Mutants, Carl Lewis sports challenge.

email steve_beardsworth@msn.com

3535. Test message only

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: JHaslam@fortress.org.uk
Message-ID: <587_JHaslam@fortress.org.uk>
Source record: 107152

Derryck wibbled to All about: Test message only

Wotcha Derryck!

DC> My apologies, there may be a news server problem.

Now do you believe me?!! ;-P

This was posted on the 16th of February and it still hasn't appeared in the
newsgroup (other than locally)!

Cheers!

James

/ James Haslam Internet: jhaslam@fortress.org.uk \

\ FidoNet: 2:254/105.2 NeST: 90:102/0.2 BBSNet: 405:100/78.2 /

James' Point at the <Fortress>

-= TICKET AGENCY: Another name for SCALPER SCUM!
--

3536. Re: STinG

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6cn2vi$2e1$3@news3.isdnet.net>
Source record: 107153

Eric Cron a crit dans le message <34EDCB02.71BC2017@wwa.com>...
>
>
>Nicholas Bales wrote:
>
>> Kev a crit dans le message <01bd3a1e$00250d20$6f5008c3@atarimad>...
>> >OK, I d/l'ed STinG Yesterday but I don't know which directories to
install
>> >it to and where to run it from.
>>
>> STING.PRG and STING.INF must be in the AUTO folder, and must run after
>> DRVIN.PRG and MFP.PRG (from the HSModem07 package).
>>
>
>Is this mandatory? I thought the author of STING said it wasn't. I have a
>serial CPX from him that he said should work.
>

I suppose Peter will jump on in on this, but I heard that HSModem was needed
for STING. HSMODEM has nothing to do with the MODEM.ACC that SERIAL.CPX
replaces. Those are two different things. Can you confirm Peter ?

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3537. EMAIL MESSAGES

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6cj45vkdm1@newsbell.bellglobal.com>
Source record: 107189

For reasons beyond my control, I cannot seem to get any EMAIL MESSAGES
PAST FEBRUARY 15th. If you have sent me something, I am not ignoring you
I just haven't gotten it.

The mailserver continues to resend me my email from that day, and I cannot
delete it. I am getting error messages that say "bad handle" in NEWsies
Log. I am also getting EOF from remote server when NEWsie tries to delete
the files. Also any messages after FEB 15 come up with zero bytes, no
subject and the EOF error. However some messages after this date have arrived
containing the same messages in a single file. As some of these files are
over 1 meg it gets pretty ugly on my tiny harddrive. I cannot delete these
either.

I can send email however.

So, until my IP starts talking to me, I am in the dark.

Gee, do I need to say they just changed their setup on FEB 16.;-).

```
---------------------------------------------------------------------
__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __ )( TOS 1.0, SH204 hd
(+)`====='(+) B | \/ \\_/|| |/\_/ () SLM 804 LASER prt.
************** R ********************** [and SURF HAPPY! :-)]
---------------------------------------------------------------------
```

3538. Re: atari mega 1

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <6cj6gnru1@News.Dal.Ca>
Source record: 107190

Yikes! the dreaded Mega 1! ...Hope that you can upgrade the RAM one way or another.

AFA your music needs, try and pick up a copy of NOTATOR SL (3.0 or higher) which is quite the creative tool. With the increased cross-platform popularity of CUBASE the resale price of NOTATOR has plummeted. You don't want to know what I paid for my copy back in 1992...!

JG

3539. Re: New game for Falcon from reservoir

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: grovem@catfishridgecrest.ca.us
Message-ID: <6cj7bu$61u$1@ash.ridgecrest.ca.us>
Source record: 107191

On 19 Feb 1998 03:27:48, Charles Silver wrote:
>On 16 Feb 1998 14:32:01, Katherine L Ellis wrote:
>
>>There is a new game from Reservoir gods, It's Super mario bros,
>>actually they didn't do thegame itself, it is not a port, it's an
>>emulation of the NES video console.
>>The game so far IS kind of implemented WITH the emulator, because this
>>lastone is not 100% ready and flexible enough to run any NES game from
>>images.
>>But so far, so good, it is color, sound NOT emulated yet, however
>>there is a nice music added to it, played on the dsp of course., not
>>the original, but well :)
>>Well anyway get it, try it. It's called godlynes, the filename is
>>smb.lzh and you can get it at:
>>http://www.users.zetnet.co.uk/zmoe3/three.htm
>
>Howdy Kathy,
>
>Well, thank's for the link. I'm not a gamer, but this Mario game did work
>well on my Falcon/Nemesis. Ahhh, Mario might not think so as I sent him
>into oblivion many times. He definately needs many lives :) My other hobby
>use to be RC aircraft pylon racing(180mph+). He'd be much safer in one of
>my pylon racers than in a computer game :)
>---
>CU,
>
>Charles
>EoF
>.

Worked on the Afterburner too! Dosen't run from fast ram.
Gad, I hated Nintendo:). Astroides rule! Lets bust some rocks!
Excellent effort.

Mike

3540. Re: Best Word Processor for Falcon030?

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: grovem@tremmorsisonthisweekridgecrest.ca.us
Message-ID: <6cj7mm$61u$2@ash.ridgecrest.ca.us>
Source record: 107192

On 19 Feb 1998 02:47:02, fowler@u.arizona.edu wrote:
>Just wondering what the general concencious is on what is the best word
>processor for the Atari (I use a Falcon)? I am looking for something that
>preferably exports/imports PC text files a (Microsoft Word/Works,
>Wordperfect). I am a student and I sometimes need to use the labs at the
>university. I am currently using Atari Works which for the most part I am
>satisfied with, but looking to buy something else.
>Thanks for any responces.
>
>lewis
>
>fowler@u.arizona.edu
>
>.

Get Devpac:).

Really, I think most TOS compatible applications can only import RTF
format from those applications. I don't have all the current versions
so there may be an exception.

Mike

3541. Driver imprimante

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: boubou14@hotmail.com
Message-ID: <6cjcur$dc9$1@nnrp1.dejanews.com>
Source record: 107193

Est- ce que quelqu'un cannait un site ou un ftp o&#65533;
downloader un driver lq 2500 ou ibm pro x24 pour CUBASE,
de m&#65533;me pour nvdi, et first-word ?

MERCI D'AVANCE.

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

3542. Re: Author of "Start-me-up" setup (SMU-

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: Frank Szymanski <franks@kaa.bbn.hp.com>
Message-ID: <34ED3821.46E2F5B4@kaa.bbn.hp.com>
Source record: 107194

>>Yes, no names, because one of them replied to one of my emails and I want to
>>give him the opportunity to answer once again.
> I understand, and that's good of you.
> I hope you get a reply.

I hope that, too. :-)
I am waiting for their product since november last year. :-(
The last email I got from them was from the end of january.

> >I am talking about a current soft/hardware-combination they sell but don't
> >deliver.
> I understand. It's sad that some people are like that. It ruins a lot for
> those who can be trusted and really make an effort.

That is absolutely true.
A small market like ours isn't able to tolerate that.

> >So it seems that it is a general behaviour of him.
> :-(makes me wonder why people like this bother to make a program at
> all... use a lot of time to make a nice program, then prevent people from
> using it.. I don't understand the logic in that.

I guess nobody understands it. :-(
Perhaps there where personal adversities that caused it?

>>Perhaps he doesn't have an account that is valid?
> But the email didn't return to me! Strange.

Oh, this is normal to the maus-Net. Because it is a private network the MAUS
(BBS) responds that the email is stored.
If the recipient reads the mail is another story.

> (read your other posting in this thread where you say his account has been
> invalid for a long time, so I guess that mean I won't be getting any
> replies).

I know that he has another account (Not in the mausnet of course) but
unfortunately I don't know if this is valid.

> Seems like the case is closed -perhaps we should just share the keys so
> everybody can use it.

This might be a solution. :-)

> >The author of SMU (Thomas Much) is very reliable.
> Oops.... my mistake. I guess I read that a bit too quickly.

No problem. :-)

> Yes, Thomas Much is very much a reliable person. I believe I've been in
> touch with him as well. Nice guy.

!

Tschuess,
Frank

3543. Re: Atari Emulators

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6cjdkc$p1r$2@news.stortek.com>
Source record: 107195

In article <34ed0f5c.0@nemo.idirect.com>, dreibel@idirect.com (Daniel L. Dreibelbis) wrote:
>On 19 Feb 1998 11:10:22, VE6HY wrote:
>>
>>Does anyone know what the currently available 'Atari Emulators' for
>>use on the Apple platform are ?
>>
>>If so - will they run on the new 'GE' series of Apple 'Power
>>PC' products - reputedly 'optimised for Mac OS' - and are they happy
>>with OS 8 ???
>
> I know that the latest version of MagiCMac is OS-8 compatible; you
>could get in touch with Systems Solutions or with Computer Direct.
>

There's also NoSTalgia, which is PowerPC only. Not sure if it runs on a GE system. A Web search could find it.

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3544. Re: atari mega 1

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6cjdck$p1r$1@news.stortek.com>
Source record: 107196

In article <6ci4bt$n5u@newsserv.caiw.nl>, "R. Moonen" <rmoonen@caiw.nl> wrote:
>A friend gave me an Atari Mega 1, but no software included.
>I want to make music:
> what do I need ?
> Cubase, which version ?

Second had copies of Cubase are pretty hard to find, so I guess you should be happy with whatever you find. Oh, and it does run in 1Meg, but it requires at least 2 for full functionality. Stay away from any pirate copies, as these are very unstable.

You also need a monochrome monitor for most music stuff. Colour won't do.

> a keyboard ?

Well, any Midi keyboard with decent sounds will do. Midi keyboards range from US$200 to US$1500 new, so it all depends on what you're prepared to pay. Do not get one of those PC midi master keyboards unless you also get a seperate sound module, as these have no way to generate sounds.

You also need a couple of midi cables.

> Which book for beginners can I buy ?
>Roy
>

Sorry, I can't recommend on those, I never read books.

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3545. Re: Best Word Processor for Falcon030?

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6cjdpd$p1r$3@news.stortek.com>
Source record: 107197

In article <6cii9d$tq6$1@irk.zetnet.co.uk>, jlog@zetnet.co.uk (JI Logan) wrote:
>On 19 Feb 1998 02:47:02, fowler@u.arizona.edu wrote:
>|Just wondering what the general concencious is on what is the best word
>|processor for the Atari (I use a Falcon)? I am looking for something that
>|preferably exports/imports PC text files a (Microsoft Word/Works,
>|Wordperfect).
>| . . .
>
>Papyrus, although import/export to PC might be via *.rtf files. But it
>is a nice word/document processor. I use it all the time for letters,
>reports etc. Script is, or used to be, simple and fast. There is a new
>version but I have not tried it.
>

There are no non-MS products that read or write Word .doc files, since MS will
no release information on that format and prefer to force other programs to
use the RTF format.

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3546. Re: IDE CDROM+F030

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <34ED453E.3E81@ooc.de>
Source record: 107198

Neil Orton wrote:

> Can anyone tell me if there is any driver software around for an IDE CDROM
> to combine with HD Driver 7's abillity to control 2 IDE devices?

The fact that HDDRIVER supports two IDE/EIDE devices (master and slave)
has no influence at all on the choice of an IDE CDROM driver. You simply
need a CDROM driver that supports your CDROM. HDDRIVER is not involved
in this at all.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

3547. Atari STUFF 4sale

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: eb551@FreeNet.Carleton.CA
Message-ID: <6cj4cf$b5l@freenet-news.carleton.ca>
Source record: 107199

********** FEBRUARY BLITZ ATARI ST SOFTWARE SALE ********

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Street Fighter 15.00

Street Fighter II 25.00

Super Breakout 9.95

Super Conductor Music 20.00

Thunder Jaws 18.00

Tower Of Babel 20.00

Typing Tutor Grd 1 18.00

The Untouchables 20.00

Vampire's Empire 10.00

Vaxine (Body invasion) 20.00

V.I.P. Professional 25.00

Viper Patrol 18.00

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XOR (strategy) 9.95

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These are Excellent entertainment value! Please Call Today! ::

E-mail address
xup533@freenet.mb.ca

3548. Re: Best Word Processor for Falcon030?

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: Frank Szymanski <franks@kaa.bbn.hp.com>
Message-ID: <34ED492B.5A291195@kaa.bbn.hp.com>
Source record: 107200

> I use Papyrus in may falcon and I'm very happy with it. Is full
> WYSIWYG, can deal with a lot of graphic formats to insert into your texts,
> uses unicode, it is fast, the user interface is just great and I haven't
> experienced a single crash in two years. For export/import it has RTF,
> that is very customizable in v5, so no problem to use the same file on Pc
> or any computer that understands RTF. When used with NVDI, you can get the
> very same TrueType fonts as in the computer you are exporting to, so the
> doc will look the same and print out the same.

And version 6 which is coming soon is also able to handle HTML docs. Due to
this papyrus is then able to work in color modes > 256 colors.

Tschuess,
Frank

3549. Re: Best Word Processor for Falcon030?

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: Frank Szymanski <franks@kaa.bbn.hp.com>
Message-ID: <34ED49F7.15CAC78C@kaa.bbn.hp.com>
Source record: 107201

>There are no non-MS products that read or write Word .doc files, since MS

As for Papyrus this it not true. Papyrus 5.26 and above can import and export raw MS-Word .doc format. The only restriction is that these documents mustn't saved in fast save mode in Word.

>will no release information on that format

That is a shame but it didn't help them to prevent Papyrus to load their .doc format. ;-)

Tschuess,
Frank

3550. Re: Re^2: MagiC file selector

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: Frank Szymanski <franks@kaa.bbn.hp.com>
Message-ID: <34ED4E58.E2DDAFB6@kaa.bbn.hp.com>
Source record: 107202

> DG> I'm getting ready to try Freedom right now :-)
> You definitely should and I bet you won't want another one afterwards :-)

Well, it depends. ;-)

I'd recommend Boxkite especially for systems with little ram installed.

And its cheaper than freedom and more stable IMHO.

And... Do yourself a favour and forget Selectric. It's old fashioned, not
updated and you can't get a key.

Tschuess,
Frank

3551. Re: EMAIL MESSAGES

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6cjk0a$gd@thoth.portal.ca>
Source record: 107203

On 20 Feb 1998, Brian Van Tilborg wrote:

>I can send email however.

Then it sounds like you have a POP3 account, which is only used for
retrieving mail. If so, do you have the POP server defined in STinG's
default.cfg?

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

3552. Re: MagiC file sel... UIS_III works!

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980220061232.16478B-100000@sparkie.gnofn.org>
Source record: 107204

On Wed, 18 Feb 1998, Dave Gostl wrote:

> UIS_III works like a charm with MagiC, except I get the Install/Run dialog at
> bootup.

Sorry, make that Install/Cancel. Thats using UIS-III in the /start/ folder.

> No biggie :-) Thats right!

Happy Festivus,
Dave
<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

3553. Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6cjupu$2b9@thoth.portal.ca>
Source record: 107205

On 20 Feb 1998, Charles Silver wrote:

>Not sure what's the problem or what info on this page is interesting as
>it's mostly in German. FWIW, Neil Roughley has done a lot of work on
>which colors are displayed properly with CAB. He uses a TT with a NOVA
>card, so 16 colors is not easily tested for him as he would have to
>remove his NOVA card ;)

Well, the gist of things is that CAB displays some named colors
incorrectly, especially off-whites (e.g. Ivory, Linen). These and quite a
few others are displayed as pure white. Other non-white colors are
displayed incorrectly, too (e.g. Crimson). Some of the named colors look
exactly the same as others (and not just the whites), but Netscape will
show their sometimes subtle color variances correctly. At first I thought
it was my Nova card but this is not the case. I even did CAB screengrabs
in 24-bit mode to study the RGB values, just in case my aging eyes were
playing tricks <g>. From my experience, sometimes the only way to ensure
proper color representation in CAB is to use a background image instead.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

3554. Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6cjvqr$5ud$1@news.emw.ericsson.se>
Source record: 107206
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer

Peter Rottengatter wrote:

> > I know, but as above, no problems here. ;-)
> >
> > You just need the right harware to display them on. ;-)
>
> Choose :
>
> * A 12 MHz 520 ST+ with SM 124 (resolution 960x544 monochrome) using
> CAB.
>
> * A Pentium 133 (64 MB) with Matrox Millennium (1280 x 1024 TrueColor)
> on an Eizo F56, using Netscape on Linux.
>
> Which one is the right hardware ? With both it gave me white pages.

I guess you didn't see the smileys, did you? I was trying to joke, a bad
one,
bad still a joke. You can choose which damned machine you want.

> > Maybe not in the respect as you said above, but from a design point of view they
> > look dreadfull mainly becuase they have no design. I guess it's not that important
> > how the web pages look but what products they deliver, but as a fist impression
> > (which normaly is VERY important) it's very bad indeed.
>
> Hmm. Indeed I find it more important that the pages are readable, than that
> they show a great design. Certainly I'd call unreadable pages a bad design
> anyway. Sorry for my pages then, as most likely you'll say that they have
> no design either.

Did I say that your pages are bad? They are not, infact they are quite
good if you
ask me and why do you have to pick on the www.atar.de site all the time?
Don't
you have better things to do? They have made a misstake, but most people
wont even
notice it. Tell them insteed of just saying it's a crap page, as it
isn't. For
a change they even tries to do something usefull with the pages and
offer others
to join them with their own pages under the atari.de domain which is a
great idea.

//Magnus Kollberg
--

```
+-------------------------------------------------+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+-------------------------------------------------+
```

3555. Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6cjvu9$5ud$2@news.emw.ericsson.se>
Source record: 107207
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer

```
Peter Rottengatter wrote:
>
> In article <6buq50$j6t$1@infomania.emw.ericsson.se>,
> Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se> writes:
>
> > Hehehee.. you realy have something against www.atari.de, don't you? ;-)
>
> Not really. They should fix it, and I'll stop my complaints ;-)

;-)

> > Have you mailed them about your complaints? They will harly fix it if
> > someone
> > doesn't tell them about it.
>
> Tried. Bounced. Sigh.

I did and it didn't bounce (but I don't know if it came through either).
I guess
you are still using the "wrong" hardware. ;-)

//Magnus Kollberg
--
+-----------------------------------------------------+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+-----------------------------------------------------+
```

3556. FS, PX or Swap:(20/3/98) ST Gear

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <887981413.7918.0.nnrp-11.c1ed1184@news.demon.co.uk>
Source record: 107208
Cross-posted to: comp.sys.atari.st,uk.adverts.computer

I have a selection of Atari ST titles for sale.

This List Updated 20/2/1998.

email: steve@steverosie.demon.co.uk

I'm looking out for the following, possible swap, part exchange etc...
SCSI external CD-ROM drive, Atari CD ROMS, 16-bit sampler
cartridge/hardware etc...

All are on original media. I may be interested in part exchange/swap W.H.Y.

Key:
ds = double sided disks
ss = single sided disks
?d = number of disks
meg = one meg of memory or more needed
ni = no instructions
nb = no box
NSTE = Not STE compatable

Please Note The Key Codes Are Only There For Guidance, I cannot be
responsable for in accuracies.

>>>>>>>>>> All prices are in UK Pounds (sterling) <<<<<<<<<<
^^^

Prices DO NOT include postage.

GAME COMPILATIONS

Hollywood Collection (5d,ni) 4
Ghostbuster II, Indiana Jones and the Last Crusade & Robocop
TNT (4d) 5
Xybots, Toobin, APB, Dragon Spirit and Hard Drivin'
Finale (4d) 5
Paperboy, Overlander, Ghost'sn' Goblins and Space Harrier (20 levels)
The Dream Team (5d, ds) 5
The Simpsons - Bart v' The Space Mutants, WWF Wrestlemania and
Terminator II 'Judgement Day'

SPORT TYPE GAMES

World Championship Soccer (1d,ds,nb) 2
Ballistix (1d,ss) 3
Superleague Soccer (1d,ss) 3
T.V Sports Football (1d,ss,nb) 3

Vector Championship Run (1d,ss) 3
Top Shot = Kick Off + Extra Time. (1d,ds) 4

SIMULATIONS

ATFII (Atdvanced Tactical Fighter II) (1d,ss) 2
Lombard RAC Rally (2d,ss,nb) 2
Their Finest Hour -The Battle of Britian (2d,ds) 5
Carrier Command (1d,ds) 5
Railroad Tycoon (2d,ds,meg) 15

STRATEGY, MIND AND ADVENTURE

Alpha Waves (1d,ss) 2
Go-Moku/Renju (1d,ss) 2
Federation of Free Traders [F.O.F.T] (2d,ss,nb) 2
Conflict Europe (1d,ss,nb) 2
Lords of Chaos (1d,ds) 3
Crash Garrett (2d,ss) 3
The Quest for the Time-Bird (3d,ds) 3
Tower of Babel (1d,ss) 3
Driller (1d,ss) 3
Populous (1d,ss) 3
Archipelagos (1d,ss) 3
Borodino (2d,ss) 3
'Nam 1965-1975 (1d,ds,nb) 3
Pirates (2d,ss,nb) 3
The Kristal (2d,ss,nb) 3
First Contact (2d,ds,nb) 3
Airborne Ranger (2d,ss,nb) 3
Murder (1d,ds) 3
Knightmare (2d,ds) 4
Elite (1d,ss) 5
Terrorpods (2d,ss) 5
Loom (3d,ds,nb) 5
Populous II (1d,ds, meg & 512k versions) 10
Lemmings 2 - The Tribes (1d,ds,meg) 10
Elite 2 - Frontier (2d,ds,meg) 10

ARCADE

Skweek (1d,ds) 2
Defenders of the Earth (2d,ss) 2
Eliminator (1d,ss) 2
Wrangler (1d,ss) 2
Hard Drivin' (1d,ss) 2
Yogi Bear & Friends In the Greed Monster (1d,ss) 2
Blazing Thunder (1d,ss) 2
Mig 29 Soviet Fighter (1d,ss) 2
Fast Food (featuring Dizzy) (1d,ss) 2
Whirligig (1d,ss) 2
Hellraider (1d,ds) 2

Outrun (1d,ss,ni) 2
Bad Company (1d,ds) 2
Rambo III (1d,ss) 2
Mean Machine (1d,ds) 2
The Light Corridor (1d,ss) 2
Last Ninja 2 (1d,ss,nb) 2
Voyager (1d,ss,nb,NSTE) 2
Shadow of the Beast (2d,ds,ni) 3
Hong Kong Phooey (1d,ss) 3
The New Zealand Story (1d,ds) 3
Midnight Resistance (1d,ss) 3
Prince of Persia (1d,ds) 3
Hudson Hawk (1d,ds) 3
Panza Kick Boxing (2d,ds) 3
Golden Axe (2d,ds) 3
Cloud Kingdoms (1d,ss) 3
Cap'n Carnage (1d,ss) 3
Cabal (1d,ss) 3
Impossamole (1d,ds) 3
Risky Woods (1d,ds) 3
ST Star Raiders (1d,ss) 3
Oxxonian (3d,ss) 3
Barbarian (Psygnosis) (2d,ss) 3
Barbarian (Palace) (1d,ss) 3
Cybernoid II - The Revenge (1d,ss) 3
Popeye 2 (1d,ds) 3
Steg the Slug (1d,ds) 3
Targhan (1d,ds) 3
Moonwalker (2d,ss) 3
Switchblade (1d,ss) 3
Defender II (1d,ds) 3
Double Dragon III (2d,ds) 3
Robocop 2 (1d,ds) 3
Mr Do Run Run (1d,ds) 3
Flood (1d,ds) 3
Dragon Breed (2d,ds) 3
Operation Wolf (3d,ss,nb) 3
The Untouchables (3d,ss) 3
Infestation (1d,ds,nb) 3
Obsession (2d,ds, meg, STE) 7
Streetfighter II (4d,ds,meg) 10
Dyna Blaster [with multiplay adapter - s/bombman clone] (1d,ds,meg) 10

SERIOUS STUFF

STOS Sprites 600 (1d,ss) 3
STOS Compiler (1d,ss) 3
STOS 3D (2d,ds) 5
STOS BASIC - The Game Creator (3d,ss) 5
HiSoft 'C' Interpreter (2d,ss) 10

BOOKS

Atari Discovery Pack Manual 2 - STOS The Game Creator Manual 3
Atari Discovery Pack Manual 3 - Neochrome/FirST Basic etc 3

HARDWARE

Multiface ST 'Ripper Cartridge' (NSTE) 20
STFM 1 meg upgrade, plug in type for socketed MMU & Video shifter . 30
Atari ST Terminal Emulator Cartridge ..... open to offers

***** BARGAIN BUYS ***** BARGAIN BUYS *****
***** ***** ***** *****
************ ***** **********
***** *****
*****

Quadralien [Atari Pack Disk H] (1d,ss,nb,ni) NO Black Lamp 50p
Space Racer (1d,ds,nb,ni) 1
Major Motion (1d,ss,nb,ni) 1
Cloud Kingdoms (1d,ss,nb,ni) 1
Quattro Arcade Disk 1: Pro Powerboat sim & Combat Sim (1d,ds,nb,ni) 1
Dynamite Dux (1d,ds,nb,ni) 1
Treasure Island Dizzy (1d,ss,nb,ni) 1
Pacland (1d,ss,nb,ni) 1
Robocop (1d,ss,nb,ni) 1
Elite (1d,ss,nb,ni) 1
Lemmings (1d,ds,nb,ni) 1
P47 (1d,ss,nb,ni,NSTE) 1
Battle Probe (1d,ss) 1
Spidertronic (1d,ss) 1
Nitro Boost Challenge (1d,ss) 1
Captian Blood (2d,ss,nb,NSTE) 1
Strider II (1d,ds,nb,ni) 1
Vortex AT Once System Disks v3.50 (2d,ds,nb,ni) 1
Micro-Time Driver Programs (1d,ss,nb,ni) 1
Xtra-RAM Atari ST Utilities Disk (1d,ss) 1
Flight Sim. II - Western European Tour - Scenery Disk (1d,ss,nb,ni) 1.50
Shinobi (2d,dd,nb,ni) 1.50

ATARI PACK DISKS

Marble Madness, Atari Pack Disk D (1d,ds,nb,ni) 1
Eddie Edwards Super Ski, Atari Pack Disk I (1d,ds,nb,ni) 1
Return to Genesis/Zynaps, Atari Pack Disk K (1d,ss,nb,ni) 1
R-Type, Atari Power Pack Disk B (1d,ds,nb,ni) 1
Space Harrier, Atari Power Pack Disk E (1d,ds,nb,ni) 1
Starglider/Overlander/S.Huey, Atari Power Pack Disk F (1d,ds,nb,ni) 1
Eliminator/Nebulus/Pac-Mania, Atari Power Pack Disk G (1d,ds,nb,ni) 1
Predator, Atari Power Pack Disk H (1d,ds,nb,ni) 1

ATARI MAGAZINE COVER DISK's
All 1 UK pound each
ST FORMAT

Disk 65: Dr Fox, Three Games, Tiny Print, Timezones, Jetpac,
Grafix & More!
Disk 67: Homeworker, Midigrid Pro, Lottery, Quartet, Smash Hit,
Kaosdesk & More!
Disk 68: Taquin, Picswitch, Jumble-Up, Stosser, Magic Story Book,
BBS Directory & More!
Disk 69: Cheque Book, One Jack, Story Book 1 meg Files, Hang
About, Obsession, Sound Lab v1.11 & More!
Disk 70: 525 v2.02, Font Checker, Spirit Ed, Clipart, Team, Pablo
Paint & More!
Disk 71: Disk Opus, Music Box 2.6, Tessera, Magic Shadow, HiSoft C
Interpreter, Alien Thing & More!

ATARI ST REVIEW
Issue 12: Video Titler, Kid Kong/Bugs UK, Scribe, Line_Art.Fnt.
Issue 25: Equinox Organiser, Profile, ECVerter, Sprint, LED Panel,
Ancient, RDE.
Issue 27: MasterCAD, Kobold, ZX81 Emulator.
Issue 30, Disk 1: Ishar III.
Issue 30, Disk 2: Eclipse, Spectra, Imagecopy 3, Supersam.

Cheers! for now
Steve

Email:- steve@steverosie.demon.co.uk

3557. Wanted: Atari ST Cartridges working or not

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <887981438.7918.10.nnrp-11.c1ed1184@news.demon.co.uk>
Source record: 107209
Cross-posted to: comp.sys.atari.st,uk.adverts.computer

I am after any Atari ST cartridges that are not things like scanners, digitisers etc... working or not.

So if you have some laying around the loft, garage etc... and they are destind for the bin, 'don't throw 'em away, throw 'em my way'.

Cheers! for now
Steve

Email:- steve@steverosie.demon.co.uk

3558. Floppy Disk Recovery (UK & Europe)

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <887982487.13598.0.nnrp-01.c1ed1184@news.demon.co.uk>
Source record: 107210

Have you a floppy for the Atari ST disk gone bad, stopped working or unreadable?

Then I may be able to help. As long as the disk is a double density (DD) one. I can work with 51/4 (5.25) and 31/2 (3.5) both single sided or double sided.

Cheers! for now
Steve

Email:- steve@steverosie.demon.co.uk

3559. RE: ATARI ST----4-SALE

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: KYES2@webtv.net
Message-ID: <6ck114$e6g$1@newsd-153.iap.bryant.webtv.net>
Source record: 107211

Taking any offers for a 520 STfm w/2.5 meg. ram 720k internal drive,
clock, New (unopened) 20 meg. hard drive and external 720k floppy drive,
Panasonic KX-1080i printer Both monitors and all owners manuals. All
equipment is in mint condition and everything works perfect.
SOFTWARE:
Phasar pro home accounting,
Red Storm Rising
Flight Simulator II
PC Ditto
Wordwriter ST
Super Cycle
Neo Chrome
U.M.S.
Risk
American Civil War (Rainbird)
Timeworks Desktop Publishing
Generation Gap Plus
Dozens of games (shareware and PD)
If interested contact;
Ron scotland1@iname.com

3560. Re: STiNG, CAB, and Multitasking

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6ck5hf$8gg$1@news.emw.ericsson.se>
Source record: 107212

Peter Rottengatter wrote:

> I don't care if you like Freedom. I guess you do, and who am I to tell
> you to not use it. But I don't, and I'll proceed telling people that
> Freedom is what we germans call a "Schweineprogramm", and that one should
> be prepared to expect the worst from it, 'cos if the programmer has been
> reckless enough to ignore such obvious specs, he might as well ignore
> anything.

What should I say? I'm amazed!

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

3561. Re: Best Word Processor for Falcon030?

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6ck5le$8gg$2@news.emw.ericsson.se>
Source record: 107213

Frank Szymanski wrote:

> And version 6 which is coming soon is also able to handle HTML docs. Due to
> this papyrus is then able to work in color modes > 256 colors.

What do you mean with this? I run Papyrus in 16-bit colour.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

3562. SIO2PC

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: Simon Fox <Simon.Fox@ficsgrp.com>
Message-ID: <34EDA424.E7AACA86@ficsgrp.com>
Source record: 107214

I have been reading about this package/hardware SIO2PC
and it states that it is for 8 bit atari systems. Am I correct in
thinking that the ST is a 16 bit system and SIO2PC won't
work on it?

Simon

3563. Re: SIO2PC

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6ck9cq$138$1@news.stortek.com>
Source record: 107215

In article <34EDA424.E7AACA86@ficsgrp.com>, Simon Fox <Simon.Fox@ficsgrp.com> wrote:
>I have been reading about this package/hardware SIO2PC
>and it states that it is for 8 bit atari systems. Am I correct in
>thinking that the ST is a 16 bit system and SIO2PC won't
>work on it?

Absolutely, the ST range and 8 bit range have as much is common as a ZX81 and
a Cray.

If you're looking into tranferring data from a PC to an ST or vice versa,
there are several ways, all described in the Quick FAQ.

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3564. Re: Re^2: MagiC file selector

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: dipching@ping.be
Message-ID: <34edb7544644490@ping.be>
Source record: 107216

on Fri 20-02-98 10:35 Frank Szymanski wrote:

>And... Do yourself a favour and forget Selectric. It's old fashioned, not
>updated and you can't get a key.

Of course you can !!!! I have received mine from Denesh Babhuta
CYBERSTRIDER !!!!!

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

3565. Re: Best Word Processor for Falcon030?

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: drojo@marlin.utmb.edu
Message-ID: <6ckcuq$n0s$1@allele.utmb.edu>
Source record: 107217

Frank Szymanski (franks@kaa.bbn.hp.com) wrote:

: As for Papyrus this it not true. Papyrus 5.26 and above can import and export
: raw MS-Word .doc format. The only restriction is that these documents mustn't
: saved in fast save mode in Word.

VERY good news indeed :-))). Now we need that english version...

Regards

Daniel.

Daniel Rojo daniel.rojo@utmb.edu
University of Texas Medical Branch, Galveston

3566. ST Network Cards & Video Cards 4 Sale

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: Curt Vendel <webmaster@atari.nu>
Message-ID: <34EDC555.6C4BCA4F@atari.nu>
Source record: 107218
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

For Sale:

Riebl VME Ethernet Adapters for Atari Mega STE and Atari TT030 computers

Works with Linux, BSD/Net Atari, Atari Unix System. Cards will be
supplied with TOS
drivers. $150.00 each

Riebl MegaBUS Ethernet adapters for the Atari Mega ST computers
I have only 2 of these cards remaining, all others were sold
immeadiately. $150.00 each

1 Matrix TC1208 VME graphics card (spec's unknown) $350

1 Matrix C110ZV VME graphics card (256 colors out of 16 million)
1280X960 color
at 75hz, mono 4096X4096 at 125hz $350

1 Crazy Dots VME graphics card: $350

1 ISAC MegaBUS graphics card (16 colors out of 4096) 1024X768
(duochromatic) 800X600 at 50hz: $375

Atari DMA bus Ethernet adapters: These adapters work on all Atari ST's
with DMA ports on them. These card wer built by Atari in 1990 to allow
ST's to work over ethernet. These cards require Atari ST external
power supplies (not included) and I have no drivers for these cards, I
have a very limited quantity of these cards: $50 each

NOTE: Attention Mega STE owners, if you intend to purchase a network or
video card, please be certain that you have PALs/TALs installed near
your VME bus port, if the sockets are empty you will need to purchase
these chips. They can be purchased at B&C Atari Sales & Service:
916-295-9270 or www.myatari.com

Shipping: (within the contential US) is $5.00 for USPS Priority shipping

NOTE: Overseas buyers, if you are not in the contential US, shipping
will be $9.00 ground (5-6 weeks) or $14 for air shipping.

Please email me if you are interested in any of the above.
webmaster@atari.nu

Curt

3567. Re: Supra Drive - dip switch settings

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: Greg Malick <tiger@hgea.org>
Message-ID: <34EDC64B.52D7@hgea.org>
Source record: 107219

Aloha,
I understand the following, but now here's the weird part.
When I opened up the Supra, I can't find Dip switches OR jumpers.
Also on the inside the drive actually says 54M Atari drive, while the
outside says 30M
I'm real confused....
greg

Charles Silver wrote:
>
> On 19 Feb 1998 11:15:24, Greg Malick wrote:
> >Can anyone tell me how to set the dip-switches in the Atari-Supra 30Meg
> >drive?

> >I have a six year old toad 48meg HD that I want to daisy chain but,
> >I can't remember how to change the device number from zero to one.
> >It's a Seagate ST 157N. I tried jumping some pins near the 50 pin
> >SCSI (there is a ten pin arragement, five above five) but it seems
> >to be changed to device #4. Thanks for any info :-)
>
> 0 0 0 0 0 | Scsi connector
> 0 0 0 0 0 | 50 pins
> ^ ^ ^ ^ ^
> 4 2 1 x p
>
> The ID 1 is the 1 postition. p=parity. It is binary so if you wanted id 3
> then you would jumper 2 and 1.
>

3568. Re: STinG

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: Eric Cron <ericcron@wwa.com>
Message-ID: <34EDCB02.71BC2017@wwa.com>
Source record: 107220

Nicholas Bales wrote:

> Kev a ï¿½crit dans le message <01bd3a1e$00250d20$6f5008c3@atarimad>...
> >OK, I d/l'ed STinG Yesterday but I don't know which directories to install
> >it to and where to run it from.
>
> STING.PRG and STING.INF must be in the AUTO folder, and must run after
> DRVIN.PRG and MFP.PRG (from the HSModem07 package).
>

Is this mandatory? I thought the author of STING said it wasn't. I have a
serial CPX from him that he said should work.

> STING.INF must be edited to point to wherever you put the rest of sting (say
> C:\INTERNET\STING for example).
>

Man, it took me forever to find that out. Well, at least until I downloaded
ST-Guide and read the docs. :)

> All the CPX files go into wherever you usually put your CPX files.
>
> All the STX files go into your STING folder.
>
> DIALER.PRG, DIAL.RSC and DIAL.SCR can go wherever you want. The dialer also
> runs as an ACC if you rename it, so you can put all that in the root
> directory.
>

I have a problem myself: I finally got XCONTROL to load the CPX's, and I got
STING to run and load them. I get two bombs when I try to run DIALER.APP.

I tried using the XCONTROL from the authors page, but it just made my system
reboot. I download the atari xcontrol from umich, and that seems to work okay.
I cannot configure the CPX's however, double clicking results in a big fat zero.

When I run STING.PRG, it does say it loads the modules and finally something
like STING installed...

Here are some of my system specs:

520st 1 meg ram
SHD 20 meg hard drive
I think tos 1.0

I use XBOOT as a bootmanager. Ive tried just about everything I can think of.
Any help would be great!

Eric Cron

3569. Does Frontier run on a Falcon?

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <888000519.15777.0.nnrp-02.c1ed1184@news.demon.co.uk>
Source record: 107221
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.techNYNNYY

```
Does Elite 2 'Frontier' run on a Falcon?

Thanks

Cheers! for now
Steve

Email:- steve@steverosie.demon.co.uk
```

3570. Re: Does Frontier run on a Falcon?

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6ckk8h$a68$1@news.campus.mci.net>
Source record: 107222

```
On 20 Feb 1998 18:48:39, Steve Stupple wrote:
]-Does Elite 2 'Frontier' run on a Falcon?
]-
]-Thanks
]-
]-Cheers! for now
]- Steve
]-
]- Email:- steve@steverosie.demon.co.uk
]-.

Yes, and the extra speed definitely helps! ;-)

_____________________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

3571. Re: Does Frontier run on a Falcon?

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: dipching@ping.be
Message-ID: <34edd58016a6400@ping.be>
Source record: 107223
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.techNYNNYY

on Fri 20-02-98 18:48 Steve Stupple wrote:

>Does Elite 2 'Frontier' run on a Falcon?

No, even after having tried it with backwards :(
Also it don't work on a TT030 :(
and yes, it worked on my Mega STE even with the cache set :)
Very very nice game !

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

3572. Here is the SMUSETUP Key

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: collins@Bulli.com
Message-ID: <6ckkp8$igr@priv-sys04-le0.agt.net>
Source record: 107224

Hi all
well I guess ever needs it, I did too awhile ago but as the author never responded I asked vectronix for a key, and they had one, so the following key is compliments of vectronix, everyone should thank them :-)

Name: VECTRONIX
Key: 474552
---
this should register all current versions.. and any future ones (if any...)
-Bengy
collins@Bulli.com

3573. Re: smu setup

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: k.lever@zetnet.co.uk
Message-ID: <6ckm0k$3d$1@irk.zetnet.co.uk>
Source record: 107225

On 20 Feb 1998 03:55:40, Hallvard Tangeraas wrote:
>On Thu 19-02-98 14:01, Keith Lever (k.lever@zetnet.co.uk) wrote:
>

>If you reply me quickly (I'm leaving for a holiday on Saturday) I'll mail
>it to you.

Thanks for the offer,but Roger has already done that for me.
>>

>
>By the way, could you check out the settings of your email program? It
>doesn't quote properly (it should add a ">" character in front of every
>line quoted.

I think Ive cured that now.

Have a nice holliday!!!!

>

Seeya,

Keith.

****
+ Keith Lever. ----------------- e.mail:- k.lever@zetnet.co.uk +
+ Atari 4160 ste-------Magic.V5-------NVDI V2.5-------CAB V2.5 +
****
I can feel my mind going------------------`oooops'-------its gone!

3574. Re: ST Network Cards & Video Cards 4 Sale

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: dd@denscicorp.force9.co.uk
Message-ID: <MPG.f57edaedbdaf76e9896e3@news1.force9.net>
Source record: 107226
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

Holy Zarquons, Singing Fish! Curt Vendel says that ....
> Atari DMA bus Ethernet adapters: These adapters work on all Atari ST's
> with DMA ports on them. These card wer built by Atari in 1990 to allow
> ST's to work over ethernet. These cards require Atari ST external
> power supplies (not included) and I have no drivers for these cards, I
> have a very limited quantity of these cards: $50 each

Hmm, would be interesting to get one of these and see what's in 'em!
Then make a new version!

Still waiting for Atari Falcon ethernet cards!! :-((((((

--
==========
Dave Denscombe (aka Zaphod)
"There's a guy who really knows where
his towel is" - Ford Prefect

ICQ: 3719723
E-mail: dd@denscicorp.force9.net
Web site: http://www.denscicorp.force9.co.uk
==========

3575. Re: Does Frontier run on a Falcon?

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: dipching@ping.be
Message-ID: <34edd9b219eb4c0@ping.be>
Source record: 107227

on Fri 20-02-98 19:06 Ronald J. Hall wrote:

>On 20 Feb 1998 18:48:39, Steve Stupple wrote:
>]-Does Elite 2 'Frontier' run on a Falcon?
>]-
>]-Thanks
>]-
>]-Cheers! for now
>]- Steve
>]-
>]- Email:- steve@steverosie.demon.co.uk
>]-.
>
> Yes, and the extra speed definitely helps! ;-)

It's amazing ! Which set-up have you used to make it run ?

Jo

--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

3576. Re: Falcon Floppy drive

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: dd@denscicorp.force9.co.uk
Message-ID: <MPG.f57eea18d0f58b29896e4@news1.force9.net>
Source record: 107228

Holy Zarquons, Singing Fish! John Kolak says that ....
> I put an off-the-shelf Epson SMD-300 in my TT, which worked with no
> problem. The labeling on the jumper block is somewhat mysterious, and I
> am having trouble with it being recognized after putting it in a PC. Any
> ideas?

I have that exact model in my PC! I'll pull it out during the weekend
and give u the jumper settings!

--
==========
Dave Denscombe (aka Zaphod)
"There's a guy who really knows where
his towel is" - Ford Prefect

ICQ: 3719723
E-mail: dd@denscicorp.force9.net
Web site: http://www.denscicorp.force9.co.uk
==========

3577. Re: Does Frontier run on a Falcon?

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: Colin Boyd <coboyd@g-street.demon.co.uk>
Message-ID: <UYhvnWAAqd70Ewim@g-street.demon.co.uk>
Source record: 107229

It runs fine on my STe, but it's not that good. It had the potential to be brilliant, but the difficulty curve is like Mount Everest. F-19 Stealth is still my fave ST game, especially the way you can take out a Yak with cannons at 30km :-). Llamatron was a laugh too.

--
Colin

3578. Hooking a PC keyboard to Desktopper

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: Jan.De.Smedt@village.uunet.be
Message-ID: <6ckqs2$ei1$1@xenon.inbe.net>
Source record: 107230

The DeskTopper is a desktop housing for the Atari ST/Falcon with
a seperated keyboard, original ST/Falcon, with a special cable.

Is it possible to hook a PC keyboard to it?
Is there a special connection layout to observe?
Who sells it in the Benelux/Germany by mail?

Greetings,
Jan De Smedt

e-mail: Jan.De.Smedt@village.uunet.be

3579. Re: Best Word Processor for Falcon030?

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <34ede4e02005520@whalley.demon.co.uk>
Source record: 107231

on Fri 20-02-98 08:03 Nicholas Bales wrote:

>There are no non-MS products that read or write Word .doc files, since MS will
>no release information on that format and prefer to force other programs to
>use the RTF format.

Sorry to interrupt, but didn't Le Redacteur import/export MS-Word
files directly? (Hearsay - I've never used it, though I did try a demo
once.)

OTOH to add to the chorus, Papyrus is wonderful, even on a humble ST
as in my case. With the exception of the painfully slow
search/replace, but I can live with that. And the few RTF files I've
tried to import from Word have been fine (using Papyrus 5.15).

TTFN
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

3580. Re: New game for Falcon from reservoir

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: grovem@perchridgecrest.ca.us
Message-ID: <6cktfrmdr1@ash.ridgecrest.ca.us>
Source record: 107232

On 20 Feb 1998 06:20:46, Michael Grove wrote:
>On 19 Feb 1998 03:27:48, Charles Silver wrote:
>>On 16 Feb 1998 14:32:01, Katherine L Ellis wrote:

>Worked on the Afterburner too! Dosen't run from fast ram.
>Gad, I hated Nintendo:). Astroides rule! Lets bust some rocks!
>Excellent effort.
>
>Mike
>.

Forgot to add that you have to depack it first for the A/B.

Mike

3581. Re: ST Network Cards & Video Cards 4 Sale

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: dipching@ping.be
Message-ID: <34edfbe4253950@ping.be>
Source record: 107233

on Fri 20-02-98 13:03 Curt Vendel wrote:

>For Sale:
>
>
>Riebl VME Ethernet Adapters for Atari Mega STE and Atari TT030 computers
>
>1 Crazy Dots VME graphics card: $350

If it is the model -1- 8 bits ... too much expansive, we succeeded
last year to find one at $180 at Atari messe of Neuss !
Nevertheless if it is model -2- 24 bits then the price is also higher
than what you can find today ... let's say $250 is a reasonnable
price ...

Of course if you refered to the first market prices, then you are far
below truth it was about $1000 for the 8bits model !!!!!

Jo

--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

3582. STiK, STiNG, PPP, FTP

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: grovem@happycampernowridgecrest.ca.us
Message-ID: <6ckv6cmoi1@ash.ridgecrest.ca.us>
Source record: 107234

I managed to get STiK up and running again. I wanted to do this as I have been having problems with three different FTP servers I have accounts on. The problems began after changing from a Slip connection to a PPP connection.

Problems:
One server was having problems with the "ALLO" command before a file was sent. V0.86 of Newsie now allows this command not to be sent, but still transfers were aborted by the server because of "available disk space problems".

The other server would accept the file, but return an invalid directory when NEWSie requested a directory update. This required me to disconnect from the server, then reconnect to view the directory. This had to be done each time.
Also, deleted files left clone files (.nfsxxxx) on the server that had to be renamed then deleted.

Currnet status:
With STiNG removed, and STiK installed, I now have access to all three ftp sites. Upload, download, delete, rename all works fine.

I didn't just try this with NEWSie. I used MGFTP and AFTP. I got the same results before and after I went from a PPP connection to a Slip connection.

So, for what it's worth, John, any FTP problems I mentioned to you about NEWSie don't occure under STiK. (except for the menu/selection/save pref of "send ALLO command" bug I mentioned).

I don't know if it is related to the PPP connection or STiNG (i'm sure someone will point this out:) or some cache problem while using STiNG or what.

I gave up on trying to get a Slip connection with STiNG, as I had problems (probably my own).

NEWSie is cleared of any faults in my book now:).

Mike

3583. Re: Hardware identification/question...

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <34EDFF77.29CD3F93@jps.net>
Source record: 107235

You're going to need the docs to know where to connect everything.
Usually the solderless boards piggyback on the Shifter chip, and the MMU
chip.

onruG madA wrote:
>
> Hey guys,
> I have this 'thing' - it's a big board with several connectors
> coming off of it.
> The board says "1987 Aerco easieST Solderless RAM"
>
> Alright, it's some sort of replacement RAM board. I have an STf,
> 1M, TOS 1.0. What do I do, if anything?
>
> =-=-=-=-=-=-=-=-=-=-= |||
> Adam Gurno |||
> abg@goldengate.net / | \

3584. Re: Wanted: Atari ST software

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <34EE0121.C1C4C544@jps.net>
Source record: 107236

I've got an original Neochrome that came with the first ST's, and I
think I also have a GFA original disk (v2 or 3) without docs. I also
have the attached software (if I can figure out how to do an
attachment!)

Richard Whitfield wrote:
>
> I'm looking for some good ST software. In particular. Degas Elite,
> Neochrome, GFA Basic (2.0 or 3.0) or any of the cool games that used to be
> out for the ST.
> Richard
> rwhitfie@coil.com

Hardware:

1040STE, 4MB installed, 1 unit
520STFM (720K Floppy), 4 units
520ST (720 or 360 floppy available), 1 unit
SC1224 Color Monitor, 2 available
Spectre GCR w/Mac ROMS
Spare mouse
Various Joysticks

Software:

Applications @ $25 each:

Word Perfect

@ $15 each

Timeworks Publisher ST
LDW Power Spreadsheet
Easy Draw

$10 each

Timeworks DataManager ST
Timeworks Swiftcalc ST
Publishing Partner
Tracker ST contact manager
Construction Estimator
Microsoft Write
Habaview

$5 each, no docs:

EZ Calc
DB Master One
Pagesteam 1.8

Games at $5 each

Powerdrome
Spaceracer
Space Station Oblivion
Speedball 2
Kings Quest II
New Zealand Story
Dragonscape
Prehistoric Tale
Maniax
Bureauracracy
Ballyhoo
X-Out
Cracked
Time Bandit
Kings Quest: Quest for the Crown
Robotron: 2084
Golden Path
Rampage
Xenophobe
Powermonger

3585. Re: IDE CDROM+F030

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <34EE063F.45EDCDEA@jps.net>
Source record: 107237

Neil Orton wrote:
>
> Greetings,
>
> Can anyone tell me if there is any driver software around for an IDE CDROM
> to combine with HD Driver 7's abillity to control 2 IDE devices?

Is there any reason ExtenDos Pro won't work here?
>
> Also, as I already have the CDROM drive(PC surplus), would the Falcon PSU
> be able to power the CDROM via a power splitter cable from the internal HD
> power line?

The internal HD gets its power from the IDE cable. I don't see any way
to get a splitter in unless you use a custom splitter off the main
power supply cable. Not sure if the CD ROM would be too much of a drain,
but it seems like a lot to ask of the Atari power supply. I remember all
the problems with the drain the PC Ditto II caused on the power supply.
Any ideas anyone?
>

3586. Re: Best Word Processor for Falcon030?

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6cii9d$tq6$1@irk.zetnet.co.uk>
Source record: 107283

On 19 Feb 1998 02:47:02, fowler@u.arizona.edu wrote:
|Just wondering what the general concencious is on what is the best word
|processor for the Atari (I use a Falcon)? I am looking for something that
|preferably exports/imports PC text files a (Microsoft Word/Works,
|Wordperfect).
| . . .

Papyrus, although import/export to PC might be via *.rtf files. But it is a nice word/document processor. I use it all the time for letters, reports etc. Script is, or used to be, simple and fast. There is a new version but I have not tried it.

John Logan (jlog@zetnet.co.uk)

3587. Superbase Personal 2 / Touchup 2.5

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6cijjc$tr6$1@irk.zetnet.co.uk>
Source record: 107284

Has anyone got original disks and docs for Superbase Personal 2 and Touchup 2.5? Willing to part with them? Please contact me if you have and do. Thanks.

John Logan (jlog@zetnet.co.uk)

3588. Re: ST Power Supplies

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: William Pike <wpike@doitnow.com>
Message-ID: <01bd3daf$6e956ea0$707e3cd1@default>
Source record: 107285
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

> I'm pretty sure it's the power supply that's dead, but I have no idea
where
> I can get another one here in the UK.
>
>For what it is worth, the ST runs on +5,+12,-12 volts just like the IBMs.
Get yourself a low wattage (abt 75-100w) supply and a plug to fit the
connector on the motherboard. hook it up and away you go. I ran a ST for
years with just that arrangement. Of course the PS does have to set
outboard. PACMan

3589. Still Looking for...

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <19980220045101.XAA10671@ladder02.news.aol.com>
Source record: 107286

I'm still looking for any of the following software titles:

Any of the STOS titles including:
STOS The Game Creator
STOS Compiler
STOS Sprites
STOS Maestro
STOS 3D

Deuterous
Millenium 2.2

Anyone having these titles (or know someone who does) and is looking to sell them please send Email to "ComDungeon@aol.com"

Thanks in advance!

Al Horton
The Computer Dungeon

3590. Re: Atari Emulators

Newsgroup: comp.sys.atari.st
Date: 1998-02-20 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <34ed0f5c.0@nemo.idirect.com>
Source record: 107287

On 19 Feb 1998 11:10:22, VE6HY wrote:
>
>Does anyone know what the currently available 'Atari Emulators' for
>use on the Apple platform are ?
>
>If so - will they run on the new 'GE' series of Apple 'Power
>PC' products - reputedly 'optimised for Mac OS' - and are they happy
>with OS 8 ???

I know that the latest version of MagiCMac is OS-8 compatible; you
could get in touch with Systems Solutions or with Computer Direct.

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ///////////////////

3591. cookie jar

Newsgroup: comp.sys.atari.st
Date: 1998-02-21 00:00:00 UTC
From: LAFABRIE Florent <lafabrie@club-internet.fr>
Message-ID: <WS.34ee523c.0009e356.lafabrie@club-internet.fr>
Source record: 107089

Hello,

I'm research all information about the structure of some cookie jar. For example what the structure about the NOVA cookie, or the DEPI cookie ? If you have information of many cookie, thank's for your answer.

Best regard.ormation of many cookie, thank's for your answer.

3592. Atari Computing

Newsgroup: comp.sys.atari.st
Date: 1998-02-21 00:00:00 UTC
From: Clair Shaw <Clair@shaw1.demon.co.uk>
Message-ID: <KFIOnLAOrz70QwJn@shaw1.demon.co.uk>
Source record: 107090

Is it me, or did the message in the thread "Atari Computing issue 8" say
that it's due fir release in February?

We havn't got ours yet, and it's almost March!

--
Clair Shaw (aka. CDS) | Listen to advice.
Mailto:Clair@Shaw1.demon.co.uk | Hey, it's free
ICQ: 1043359 | isn't it?
ICQ Pager mailto:1043359@pager.mirabilis.com |
WWW: http://www.shaw1.demon.co.uk |

3593. Re: CAB Colors

Newsgroup: comp.sys.atari.st
Date: 1998-02-21 00:00:00 UTC
From: martin.byttebier@ping.be
Message-ID: <34ef471c5961680@ping.be>
Source record: 107091

on Sat 21-02-98 16:28 Neil Roughley wrote:

>I've created a temporary Web page explaining a problem with CAB
>displaying colors in a strange way. I would appreciate it if any CAB
>users could stop by for a visit and let me know your results:
>
> http://www.excelprinters.com/cab_color.htm
>
>Make sure graphics are turned on, as 16 very small GIFs must be viewed to
>help explain things.
>
><< Neil >>
>

I went to your pages using a Hades 060 running in 1024x768xtrue color.
I've used Cab 2.5/MiNT/mintnet/ssl.ovl
These are my findings:
green: second column--->darker
silver: second column--->darker
gray: second column--->paler
olive: second column--->darker
maroon: second column--->darker
navy: second column--->darker
purple: second column--->darker
teal: second column--->darker

Viewed in a 1024x768x256 resolutions I'd the same results except that
the pictures in the second column were badly dithered.

BTW: I viewed the same page with Wensuite 2.40b also. A real disaster.
I really can't understand why some people are using this piece of
crab. Anyway from what I've seem the display isn't correct either.

HTH
Martin
--
****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But He uses a Hades 060 now

3594. 520 STfm---CHEAP

Newsgroup: comp.sys.atari.st
Date: 1998-02-21 00:00:00 UTC
From: KYES2@webtv.net
Message-ID: <6cnfeu$d3n$1@newsd-154.iap.bryant.webtv.net>
Source record: 107092

Have a 520 STfm upgraded w/2.5 megs of Z-ram, internal clock, 2- 720k floppys (1 internal & 1 external), Panasonic KX-1080i printer, both color and monochrome monitors, hundreds of dollars of software w/ manuals. All equipment in like new condition and everything functions perfectly. Complete setup is $75 firm and you pay shipping from the Tampa Bay area. Also have a new (unopened) 20 meg hard drive, bought last week for $75 (have receipt) for an additional $40. If interested drop a line @ 813-319-9101 or scotland1@iname.com
Ron-

3595. Re: STiK, STiNG, PPP, FTP

Newsgroup: comp.sys.atari.st
Date: 1998-02-21 00:00:00 UTC
From: grovem@SCROSSRULESridgecrest.ca.us
Message-ID: <6cnil7$j6m$1@ash.ridgecrest.ca.us>
Source record: 107093

On 21 Feb 1998 09:42:18, John Whalley wrote:
>on Sat 21-02-98 08:15 Michael Grove wrote:

>>You sound like your having the same difficulty I am.
>
>Certainly similar ones WRT FTP uploads. Generally I've been very lucky
>with STinG though. It's worked pretty much as advertised since I first
>tried it with SLIP (once I'd sussed the bit about loading it after
>HSmodem). Switching to PPP after Peter fixed it only took a couple of
>minor alterations to its options and the dial script.

Same here, the only remaining thing to figure out is the FTP
difficulty.
>

>>Damn, I forgot how fast the slip connection is compaired to PPP:).
>
>Either something is wrong or this is ISP dependent. I don't detect any
>real speed difference between SLIP and PPP. Others have reported PPP
>as slightly faster if anything, IIRC.

It probably has to do with the ISP's. A PPP connection is definetly
much faster on one of my providers than the other. Slip seems to work
a little better with my Solaris connection. The main difference is
the NT server reports MTU back so I have an idea what my settings
should be. The Sun machine gives no feed back, and according to the
sysadmin, is a personal perference.
>
>>Another nice thing is being able to instantly terminate while
>>resolving without having to wait one or two minutes.
>
>I'm not quite sure what you mean here. Do you mean terminate a client
>that is stuck while resolving a hostname before the resolve times out?
>In that case I'd probably just use MagiC's program manager to kill the
>locked program. Dirty but effective in emergencies. Not much of a tip
>if you don't have MagiC, though :-)
>
I think there is an app that I can drag apps to to kill the process.
But with STiK, a simple stab at the Esc key does the trick right away.
I don't think I would dump N.AES for MagiC just for that purpose:).

>TTFN
>John

TTYL8TER

Mike

3596. Emulators for the ST

Newsgroup: comp.sys.atari.st
Date: 1998-02-21 00:00:00 UTC
From: Matthias Jaap <mjaap@hsw.ifl.uni-hamburg.de>
Message-ID: <34EF4D9A.2D77D98C@hsw.ifl.uni-hamburg.de>
Source record: 107094

Hi everyone!

Is there anyone interested in porting emulators such as Frodo, M.A.M.E.
to the Falcon/ST? Any help or suggestions are appreciated. I've already
a couple of people participating in this project but it would be a lot
easier if you would tell me which computer should be emulated on the ST
or if you can provide any help. Please keep in mind that a Mac or PC
emulator would be nice but it is a far too big to realize.

Greetings,
Matthias

Emulators for the ST: http://www.hh.schule.de/hhs/mjaap/atariemu.htm

3597. Emulators for the ST

Newsgroup: comp.sys.atari.st
Date: 1998-02-21 00:00:00 UTC
From: Matthias Jaap <mjaap@hsw.ifl.uni-hamburg.de>
Message-ID: <6cnj2e$r0t$1@rzsun02.rrz.uni-hamburg.de>
Source record: 107095

Hi everyone!

Is there anyone interested in porting emulators such as Frodo, M.A.M.E.
to the Falcon/ST? Any help or suggestions are appreciated. I've already
a couple of people participating in this project but it would be a lot
easier if you would tell me which computer should be emulated on the ST
or if you can provide any help. Please keep in mind that a Mac or PC
emulator would be nice but it is a far too big to realize.

Greetings,
Matthias

Emulators for the ST: http://www.hh.schule.de/hhs/mjaap/atariemu.htm

3598. Emulators for the ST

Newsgroup: comp.sys.atari.st
Date: 1998-02-21 00:00:00 UTC
From: Matthias Jaap <mjaap@hsw.ifl.uni-hamburg.de>
Message-ID: <6cnj37$r0t$2@rzsun02.rrz.uni-hamburg.de>
Source record: 107096

Hi everyone!

Is there anyone interested in porting emulators such as Frodo, M.A.M.E.
to the Falcon/ST? Any help or suggestions are appreciated. I've already
a couple of people participating in this project but it would be a lot
easier if you would tell me which computer should be emulated on the ST
or if you can provide any help. Please keep in mind that a Mac or PC
emulator would be nice but it is a far too big to realize.

Greetings,
Matthias

Emulators for the ST: http://www.hh.schule.de/hhs/mjaap/atariemu.htm

3599. Emulators for the ST

Newsgroup: comp.sys.atari.st
Date: 1998-02-21 00:00:00 UTC
From: Matthias Jaap <mjaap@hsw.ifl.uni-hamburg.de>
Message-ID: <6cnj42$r0t$3@rzsun02.rrz.uni-hamburg.de>
Source record: 107097

Hi everyone!

Is there anyone interested in porting emulators such as Frodo, M.A.M.E.
to the Falcon/ST? Any help or suggestions are appreciated. I've already
a couple of people participating in this project but it would be a lot
easier if you would tell me which computer should be emulated on the ST
or if you can provide any help. Please keep in mind that a Mac or PC
emulator would be nice but it is a far too big to realize.

Greetings,
Matthias

Emulators for the ST: http://www.hh.schule.de/hhs/mjaap/atariemu.htm

3600. Re: ST Plus Fanzine Now Available

Newsgroup: comp.sys.atari.st
Date: 1998-02-21 00:00:00 UTC
From: Clair Shaw <Clair@shaw1.demon.co.uk>
Message-ID: <9D+jGCAWe170QwOY@shaw1.demon.co.uk>
Source record: 107098

In article <34f2932c.20692703@news.zetnet.co.uk>, Tony Greenwood
<paxton@zetnet.co.uk> writes
>Hey! Clair Shaw <Clair@shaw1.demon.co.uk> wasn't it Mon, 16 Feb 1998
>13:49:04 +0000 that you wrote:
>
>>>>So it's been printed then? Where's my copy of my review?
>>>
>>>my copy of my review ?... what does that mean ? sorry just doesnt read
>>>right to me :)
>>
>>Hmm.. I think it's bad english. I MEANT to say, where's my copy of the
>>review of my program you were going to review which you promised me.
>
> eeerm what program, what review, and I never spoke to you let alone
>promised anything..
>
> Do I take it someone has said they will review a program of yours,
>and offered to send you a copy of the fanzine?, if thats so then..who
>and what prg please...
> BTW I have looked at everything reviewed, nothing by your good self
>is in there from what I can see :)

CDSdraw98 - it's called
--
Clair Shaw (aka. CDS) | Listen to advice.
Mailto:Clair@Shaw1.demon.co.uk | Hey, it's free
ICQ: 1043359 | isn't it?
ICQ Pager mailto:1043359@pager.mirabilis.com |
WWW: http://www.shaw1.demon.co.uk |

3601. Has anyone made money with ST on Internet?!

Newsgroup: comp.sys.atari.st
Date: 1998-02-21 00:00:00 UTC
From: jaubrey@jaubrey.demon.co.uk
Message-ID: <888101418_OASIS_@jaubrey.demon.co.uk>
Source record: 107099

Is is just 'pie in the sky' the thought of making money with a trusty ST and the Internet? I have to wade daily through half a dozen junk email items, telling me to send $10 to 4 addresses , MLM scams etc,I just wondered(at the risk of being considered sad!) if there is really a 100 1.112543e-308gal way to have a side income via the Internet?

James

--

--

---

jaubrey@jaubrey.demon.co.uk | jaubrey@cix.compulink.co.uk

3602. Newbee in Need

Newsgroup: comp.sys.atari.st
Date: 1998-02-21 00:00:00 UTC
From: Clifford Haight <blackj@delphi.com>
Message-ID: <pJYFud9.blackj@delphi.com>
Source record: 107100

Hello there,

I just recieveved my Atari 1040 STf today. I mistakingly thought it, however have a tv out. I was wondering if there was any way I could temporaily make a cable to connect my st to a composite monitor. I do plan to get an RBG monitor though. I mainly want to use my ST for MIDI and Games, does anyone recommend a good program that can handel *.MID files?

BlackJack(Cliffy)
http://people.delphi.com/blackj/cworld.html

3603. Re: Has anyone made money with ST on Internet?!

Newsgroup: comp.sys.atari.st
Date: 1998-02-21 00:00:00 UTC
From: Newsmaster@pwomar.demon.co.uk
Message-ID: <1d4tpqx.fdx12v1r2el83N@pwomar.demon.co.uk>
Source record: 107101

James Aubrey <jaubrey@jaubrey.demon.co.uk> wrote:

> Is is just 'pie in the sky' the thought of making money with a trusty
> ST and the Internet? I have to wade daily through half a dozen junk
> email items, telling me to send $10 to 4 addresses , MLM scams etc,I
> just wondered(at the risk of being considered sad!) if there is really
> a 100 1.112543e-308gal way to have a side income via the Internet?

No there isn't, for a start if you would like to post on the internet spamming away at the groups saying "I am participating in an illegal pyrmaid scam and am filling your nesgroup.mailbox with crap" then you can expect someone to be swifty round to knock on your door not to mention the certainaty of revenge attacks and Demon closing your account. For a start look at the scams going on most of them say "I already made x thousand dollars" and yet at that moment they have only just posted the article! IIRC by the time you get to about the 6 level of people posting 200 messages you run out of Usenet, and by about the 13th you run out of people on earth.
See http://www.stopspam.org/usenet/mmf/index.html for more details but basically don't do it and it has nothing to do with the Atari!

3604. Re: Where can I get a mouse?

Newsgroup: comp.sys.atari.st
Date: 1998-02-21 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <ppfmm31.greg_evans@delphi.com>
Source record: 107102

I've got a Beetle Mouse and love it! Very comfortable and comes
in an assortment of styles too -- mine is a lady bug complete
with reb body and black dots! Cute! It's quite fast also and
you'll never go back to an Atari mouse.

Greg

3605. MagiC homepage..

Newsgroup: comp.sys.atari.st
Date: 1998-02-21 00:00:00 UTC
From: collins@Bulli.com
Message-ID: <6cnrr7$ahf@priv-sys04-le0.agt.net>
Source record: 107103

Hi,
I have created a magiC page where you can download the latest patches, find info, screenshots and download ALL of the MagiC apps that I am aware of.. It is near completion but before I uploadload it I am Curious to know if there is a need for such a site? would anyone be interested?
-Bengy
Collins@Bulli.com

3606. ASH IRC client?

Newsgroup: comp.sys.atari.st
Date: 1998-02-21 00:00:00 UTC
From: collins@Bulli.com
Message-ID: <6cnrqu$ahf@priv-sys04-le0.agt.net>
Source record: 107104

Hello,
Does anyone know if there are any plans on ASH releasing an IRC client for iCOnnect?
-Bengy
collins@bulli.com

3607. Re: Porno and the Web

Newsgroup: comp.sys.atari.st
Date: 1998-02-21 00:00:00 UTC
From: Jim DeClercq <jimd1@primenet.com>
Message-ID: <6coc8l$gqa@nntp02.primenet.com>
Source record: 107105

This will be a long post. Read it only if you want to.

Since the topics of sex and guns have been raised, and I know a bit about both of them, here goes.

In ancient Greece, the statues we now think of as pure white were painted in realistic skin tones, whith mucous menbrane a deeper shade of pink, and with hair here, there and everwhere painted in proper and matching colors. Today that is pornography, as found by a rich person of Arabic background when he painted the statues he had acquired in their proper origial colors. That, looking at images of naked bodies, has never been claimed to have harmed young Greeks growing up surrounded by the things. The only difference was that Christianity had not yet been invented.

The reason that pornography is an "I know it when I see it" thing is that it reminds someone of something they would really like to do, if they were not trying to lead a life of denial in order to obtain some future form of life in some unspecified place in return, an idea that was new with Christianity, and also unpleasantly reminds them that they may be wrong about the existence of that future form of life.

That is why different people see different things as pornographic, and why I divide things into things I would like to try and things I would not like to try, and have no presonal idea of what this thing called pornography might really be.

On the second of four topics, the governors of the states of Ohio and Nebraska went on public record as saying they would veto any concealed carry law that arrived on their desks for signature, even if passed unanimously by both houses of the legislatures, and have privately changed their minds. The legislatures of both states are in the process of accumulating votes to try it again. This has no effect on people who carry a gun illegally, and just never get caught at it.

I think that this has to do with a letter I sent, stating the obvious, but at the emotional level of a five-year-old, where politicans and others get stuck. A copy of one of them follows:

6632 Maplewood #106
Sylvania, OH 43560-1838
September 25, 1996

Governor George V. Voinovich
77 S. High Street
Columbus, OH 43215

RE: OH SB 68

Dear Governor Voinovich:

Every study of CCW permits or of a well-armed population ever performed has confirmed something long obvious to any rational person.

Criminals do not stop being criminals, but change to less personally-dangerous forms of crime. Robbery rates go down, burglary rates go up, and the income to criminals, which is about equivalent to the minimum wage, stays the same, while the overall social cost goes down.

There is a reason why you would prefer to have someone killed in a street robbery and never return home to their family, rather than to see them return home and call their insurance company to replace their stolen TV set, and that reason has a name, which can be found in any dictionary.

For personal reasons, I once told a very good waitress named Kathy about the time a very good teacher named Brenda made time for me to show her the safety features of my new pistol, on the evening of her wedding, and watched Kathy recoil in horror, and heard her say "There is no such thing as a safe knife".

That was based on the fact that both the choice of weapon and the anger of a three-and-one-half-year-old at not being treated in a loving manner by their parents, are very close to the surface and instantly available to a middle aged adult's personality.

There are exactly two ways a young human being handles the time between when they have stopped being cute loveable babies and the time when they have developed enough personality to be conversational partners for their parents.

One of them is a resolution to leave and go find whatever you need for yourself, by yourself, and as soon as possible, as both Brenda and I did, and the other is a determination to kill one or both parents, never implemented, because of the feared cost in food and shelter, but never abandoned either, as Kathy had done.

That has the result of being afraid of the presence of arms or armor, because of what you might do if you had access to it, which would be something fatal to someone close to you, which Kathy was. The word for this unfinished childhood business is "hoplophobia".

It is this wish to do harm to others that fuels the choice of public service jobs, such as food service, art, psychotherapy and politics, to balance out altruism and anger in an attempt to attain internal comfort. This does not seem to work for the individuals involved, since anyone comfortable with themselves would not expect others to do harm. One most complains about the things in others that they fear most in themselves.

It would be appreciated by those who know that the police are under no legal duty to protect any particular person if you would not interfere with them taking responsibility for their own protection in a legal manner. You do not have to carry a pistol if you do not want to, and you are free to believe that the police do have a legal duty to protect you, and you can carry around the childhood decision to kill your parents until the day you die.

Very truly yours,

James P. Declercq

Those four topics are sex, guns, drugs, and rock and roll. If anyone wants to talk about drugs and rock and roll, instead of the uses of an incredibly wonderful computer, I am ready and willing, although it is probably off topic.

--

---_----------------------
Jim DeClercq __ __ ____ ___ ___ ____
jimd1@primenet.com /__)/__) / / / / /_ /\ / /_ /
/ / \ / / / / /__ / \/ /___ /

3608. Re: Best Word Processor for Falcon030?

Newsgroup: comp.sys.atari.st
Date: 1998-02-21 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6cl5mt$ke8$2@plutonium.compulink.co.uk>
Source record: 107154

On 20 Feb 1998 00:21:01, JI Logan wrote:

>Papyrus, although import/export to PC might be via *.rtf files. But it
>is a nice word/document processor. I use it all the time for letters,
>reports etc. Script is, or used to be, simple and fast. There is a new
>version but I have not tried it.

Papyrus is excellent, I've just used it to layout the majority of pages in
#8 of Atari Computing (out next week!), and it did not crash on me once,
and belive me, I really punished the program!

I hear rumours that the very latest version of Papyrus does have a word
count and also has some form of HTML document handling - sorry I don't know
any more ATM.

Best regards
Mike Kerslake

3609. Re: STiK, STiNG, PPP, FTP

Newsgroup: comp.sys.atari.st
Date: 1998-02-21 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <34ee13b64566321@whalley.demon.co.uk>
Source record: 107155

on Fri 20-02-98 22:13 Michael Grove wrote:

[Problems with STinG/FTP]

>Currnet status:
>With STiNG removed, and STiK installed, I now have access to all three
>ftp sites. Upload, download, delete, rename all works fine.

I haven't had identical problems but I've given up using STinG when
uploading via FTP. 99 percent of the time the transfer gets stuck at
the end of a file, causing the client to hang, necessitaing its
termination. After reconnecting the file is usually there but 1 byte
too long. This happens with AFTP, Newsie and MG-FTP. I have no similar
problems with STiK, so I switch back to it for uploads (luckily I have
the option).

As you say, downloads etc are fine with STinG.

I did report this to the author of AFTP as I thought it was an AFTP
bug for a while, but having tried Newsie and MG-FTP just lately with
similar results I think it must be a STinG problem.

Peter, can you shed any light?

Cheers,
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

3610. Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-02-21 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6clcu1$9o6$1@usenet47.supernews.com>
Source record: 107156

On 20 Feb 1998 05:46:48, Charles Silver wrote:

Not sure what's the problem or what info on this page is interesting as it's
mostly in German. FWIW, Neil Roughley has done a lot of work on which colors
are displayed properly with CAB. He uses a TT with a NOVA card, so 16 colors
is not easily tested for him as he would have to remove his NOVA card ;)

Charles,

Setting 16 colors with the Nova is really quite easy :)

2 colors to 16.7M the Nova way....

Steve H.

3611. Re: TT: Clock Battery

Newsgroup: comp.sys.atari.st
Date: 1998-02-21 00:00:00 UTC
From: bdc2@po.cwru.edu
Message-ID: <6clh4o$65d$1@pale-rider.INS.CWRU.Edu>
Source record: 107157

On 20 Feb 1998 14:49:54, John Kolak wrote:
>Godfried_Cobben@CLIP1.CLIPBOARD.CH wrote:
>>
>> SC> Anyway, the next thing I want to fix is the battery. The clock
>> SC> hasn't been keeping time since I got it. I looked at the battery and
>> SC> it says it's a 3.6V. I did a quick check at my local Radio Shack
>> SC> (OK , I admit not the best store) and they didn't have the model of
>> SC> battery.
>> SC> Does anyone know what the specs are for the TT battery. I have a
On the contrary. Even though they do not stock it they do special order it
for you. Takes about a week, and costs about $10! It is a standard ultra long
life Lithium battery, and should last 5-10 yaers in service. GET IOT FROM
RADIO SHACK! Ubless youre in central Africa, use the proper battery, it'll be
worth it. The connector is special, and is held in place with a special Velcro
adapter, all standard.

Boris

---
bdc2@bdc2-ra.cwru.edu

3612. Re: Where can I get a mouse? Mouse FS!!

Newsgroup: comp.sys.atari.st
Date: 1998-02-21 00:00:00 UTC
From: fowler@u.arizona.edu
Message-ID: <6clcerlai1@news.ccit.arizona.edu>
Source record: 107158
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

>
> Where can I get a mouse?
>
> From: Rolf Anders Storset <orcrist@online.no>
> Reply to: Rolf Anders Storset
> Date: Thu, 19 Feb 1998 20:12:17 +0100
> Newsgroups:
> comp.sys.atari.st,
> comp.sys.atari.st.tech
> Followup to: newsgroup(s)
>
>Hi.
>
>I wonder where it's possible to get a new mouse (or trackball) for my
>mega STe. I saw one at www.ataricentral.com named "Beetle Mouse", but
>how can I order it?!?!
>
>Greetings
>Rolf Anders

I have one those beetle mouse you mentioned. It is a great mouse. I also have the original atari mouse.
I just bought a cordless trackball from ICD. So I will be willing to sell you my beetle mouse or Atari mouse.

Original Atari Mouse- $10
Beetle Mouse for Atari- $20 (black w/ navy blue)

e-mail me if your interested- fowler@u.arizona.edu

thanx

Lewis Fowler

3613. Re: Telnet via a BBS...

Newsgroup: comp.sys.atari.st
Date: 1998-02-21 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6cln96$1la$1@news.campus.mci.net>
Source record: 107159

On 20 Feb 1998 22:50:25, Peter Rottengatter wrote:

]-It mainly depends on HOW you want it. If the telnet is supposed to look and
]-feel like the BBS over phone, there is no way apart from coding the telnet
]-server INTO the BBS binary (the program you launch to start up the BBS).

I was afraid of that...I just don't see Rich Sanchez (whom I have nothing
but the utmost respect for, mind you) investing the time and effort that
would be needed to update BBS Express! ST in that fashion... ;(

]-I have a Telnet server in the works, it's on low priority ATM however. If
]-you install that server, and have a permanent Internet connection, people
]-can log in at any time across the Internet. They'll get a command prompt
]-after login, and they can execute commands, which you provide by placing
]-the corresponding binaries into certain directories. This way you can
]-easily build a telnet based command prompt environment for your BBS.

And to be honest, thats a lot of work, isn't it? (coding all those
binaries, I mean). So I gather when you Telnet into a PC based BBS,
its (more than likely) hardcoded into the software. Oh well, I should
have known. I was hoping it would have been as "simple" as setting up
a second phone line and Atari computer, then networking the 2 via STing
and letting the 2nd system/line be the Internet one, and simply logon
to the first (BBS based) machine, even if it was say, VT100 graphics/plain
ASCII test.

Thank you for taking the time to fill me in on this, Peter...! ;-)

____
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

3614. Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1998-02-21 00:00:00 UTC
From: atari-archivists@atari.archive.umich.edu
Message-ID: <FhtH.2260$N4.13630108@news.itd.umich.edu>
Source record: 107160
Cross-posted to: comp.sys.atari.st,umich.archives

```
-rw-r--r-- 32766 181381 Feb 17 16:27 ./incoming/PGSMODST.ZIP
-rw-r--r-- molin 136777 Feb 20 01:21 ./0ls-lR.Z
-rw-r--r-- molin 138375 Feb 20 01:22 ./0ls-lRc.Z
lrwxr-xr-x molin 32 Feb 20 01:17 ./Printing/pgsmodst.zip ->
../Applications/Dtp/pgsmodst.zip
-rw-r--r-- molin 131940 Feb 20 01:20 ./0compind.Z
-rw-r--r-- molin 260552 Feb 20 01:20 ./0index
--
-- Howard Chu @ PLATINUM technology Inc., Los Angeles Laboratory
```

3615. 520ST

Newsgroup: comp.sys.atari.st
Date: 1998-02-21 00:00:00 UTC
From: Chris Nellissen <cnellis1@nycap.rr.com>
Message-ID: <6clpfi$6c$1@proxye1.nycap.rr.com>
Source record: 107161

520ST with 2.5 Mb Ram
Color Monitor
2 floppy drives
170 Mb hard drive
2 mice and lots of software
Everything works ok.
No reasonable offer refused

Chris

3616. HELP/Newbie FalconUser

Newsgroup: comp.sys.atari.st
Date: 1998-02-21 00:00:00 UTC
From: gtompazi@otenet.gr
Message-ID: <6cm06o$jcl1@athserv.otenet.gr>
Source record: 107162

I am a new Falcon user(great Machine!!) and I have a problem.
I have recently connected an external SCSI 210mb HD and the computer
doesn't boot directly from it. I must have in the AUTO folder of my
floppy the AHDI.PRG V.6.061 so that it can see the drive, and then
loads the desktop.inf from the HD. But i can't load anything from my
AUTO folder of my HD. I used the ATARI HDutilities to make an bootable
drive, it worked, it placed the HDDRIVER.SYS(i think thats the name)
but still it can't see the HD directly bypassing the floppy.
What must i do?

Thanks for any help.

George

3617. Re: STiK, STiNG, PPP, FTP

Newsgroup: comp.sys.atari.st
Date: 1998-02-21 00:00:00 UTC
From: grovem@GIJaneridgecrest.ca.us
Message-ID: <6cm2es$535$1@ash.ridgecrest.ca.us>
Source record: 107163

On 21 Feb 1998 00:34:32, John Whalley wrote:
>on Fri 20-02-98 22:13 Michael Grove wrote:
>
>[Problems with STinG/FTP]
>
>>Currnet status:
>>With STiNG removed, and STiK installed, I now have access to all three
>>ftp sites. Upload, download, delete, rename all works fine.
>
>I haven't had identical problems but I've given up using STinG when
>*uploading* via FTP. 99 percent of the time the transfer gets stuck at
>the end of a file, causing the client to hang, necessitaing its
>termination. After reconnecting the file is usually there but 1 byte
>too long. This happens with AFTP, Newsie and MG-FTP. I have no similar
>problems with STiK, so I switch back to it for uploads (luckily I have
>the option).
>
>As you say, downloads etc are fine with STinG.
>
>I did report this to the author of AFTP as I thought it was an AFTP
>bug for a while, but having tried Newsie and MG-FTP just lately with
>similar results I think it must be a STinG problem.
>
>Peter, can you shed any light?
>
>Cheers,
>John
>
>--
>John Whalley
>Please substitute john for news when replying by email:
>Mail to news@whalley.demon.co.uk will be killed!
>.

Another user reports that he disables compression in the script file,
then enables it once the dialer is launched. This seemed to cure hangs
with the dialer, and maybe it is an avenue to explore for the ftp
problem. You sound like your having the same difficulty I am.
Damn, I forgot how fast the slip connection is compaired to PPP:).
Another nice thing is being able to instantly terminate while
resolving without having to wait one or two minutes.

Mike

3618. Re: STiK, STiNG, PPP, FTP

Newsgroup: comp.sys.atari.st
Date: 1998-02-21 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6cm66a$7v2@thoth.portal.ca>
Source record: 107164

Same problem here -- FTP uploads are impossible with STinG. Other than
this, everything else is fine.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

3619. Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-02-21 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6cm66j$7v2@thoth.portal.ca>
Source record: 107165

On 21 Feb 1998, Steve Hammond wrote:

>Setting 16 colors with the Nova is really quite easy :)
>
>2 colors to 16.7M the Nova way....

Nova's Video Mode Generator jumps from 2 colors to 256, so I just assumed
16 colors wasn't available. Mind you, the reason I got the card was to
get away from 16 colors, but I'm curious as to how this mode is attained?
Is it through emulator.prg?

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

3620. Re: Re^2: MagiC file selector

Newsgroup: comp.sys.atari.st
Date: 1998-02-21 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980221030916.29494A-100000@sparkie.gnofn.org>
Source record: 107166

On Wed, 18 Feb 1998, it was written:

> DG> I'm getting ready to try Freedom right now :-)
>
> You definitely should and I bet you won't want another one afterwards :-)

Actually I solved my original problem of getting UIS_III to run under MagiC.
Popped it in the \start\ folder! :-)

Happy Festivus,
Dave
<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

3621. Re: IDE CDROM+F030

Newsgroup: comp.sys.atari.st
Date: 1998-02-21 00:00:00 UTC
From: james.burr@acpu.com
Message-ID: <888025298@acpu.com>
Source record: 107167

They said:
-> Neil Orton wrote:
-> >
-> > Greetings,
-> >
-> > Can anyone tell me if there is any driver software around for an IDE CDROM
-> > to combine with HD Driver 7's abillity to control 2 IDE devices?

-> Is there any reason ExtenDos Pro won't work here?

If it can work with IDE IDs. I thought it was written primarily for
SCSI IDs.

-> > Also, as I already have the CDROM drive(PC surplus), would the Falcon PSU
-> > be able to power the CDROM via a power splitter cable from the internal HD
-> > power line?

I wouldn't attempt that! The internal hard drive uses 500 mA of
current. That plus the CD ROM will probably overload the power supply
and most likely the tiny wire connecting the hard drive's 5 Volts will
have too much current draw that the voltage will drop.

-> The internal HD gets its power from the IDE cable. I don't see any way
-> to get a splitter in unless you use a custom splitter off the main
-> power supply cable. Not sure if the CD ROM would be too much of a drain,
-> but it seems like a lot to ask of the Atari power supply. I remember all
-> the problems with the drain the PC Ditto II caused on the power supply.
-> Any ideas anyone?

Best Electronics sells such a splitter primarily to connect 3 inch or
larger hard drives. The one I'm looking at in their catalog converts
from the mini 44 pin connector to the larger 40 pin connector and
includes a power cable. It sells for $14.95 U.S. and their part number
is CB 102148. This is for mounting the IDE device outside the Falcon
and I do reccommend an external power supply with it.

Best Electronics address is:

Best Electronics
2021 The Alameda, Suite 290
San Jose, CA - 95126 USA
(408) 243-6950

Have a good day.

Later,
James

jdburr@acpu.com

3622. Re: Does Frontier run on a Falcon?

Newsgroup: comp.sys.atari.st
Date: 1998-02-21 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <ZTAVC0O@tos.pl.net>
Source record: 107168
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.techNYNNYY

```
Steve Stupple (steve@steverosie.demon.co.uk) wrote:
: Does Elite 2 'Frontier' run on a Falcon?

Yes, although I guess it would run better on a faster computer. It's
reasonably smooth on my TT.

--
Mario Becroft Auckland, New Zealand
mb@tos.pl.net http://www.pl.net/~mario/ |\__/,| (`\
Tariland, Atari Support in New Zealand _.|o o |_ ) )
tariland@tos.pl.net http://www.pl.net/~mario/tariland/ --(((---(((--------
```

3623. Papyrus (was Re: Best Word Processor for Falcon030?)

Newsgroup: comp.sys.atari.st
Date: 1998-02-21 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <5TAVCBR@tos.pl.net>
Source record: 107169

Frank Szymanski (franks@kaa.bbn.hp.com) wrote:
: >There are no non-MS products that read or write Word .doc files, since MS

: As for Papyrus this it not true. Papyrus 5.26 and above can import and export
: raw MS-Word .doc format. The only restriction is that these documents mustn't
: saved in fast save mode in Word.

What's this?? I just purchased Papyrus (which I'm very happy with BTW) but
it's only version 5.15! How can I upgrade to the latest version (System
Solutions when I asked them said they knew nothing of any newer version.)

And now it seems like version 6 is just around the corner! Will there be
an English version?

--
Mario Becroft Auckland, New Zealand
mb@tos.pl.net http://www.pl.net/~mario/ |__/,| (`\
Tariland, Atari Support in New Zealand _.|o o |_))
tariland@tos.pl.net http://www.pl.net/~mario/tariland/ --(((---(((--------

3624. Re: Boot Programs and Magic

Newsgroup: comp.sys.atari.st
Date: 1998-02-21 00:00:00 UTC
From: PWest@fortress.org.uk
Message-ID: <588_PWest@fortress.org.uk>
Source record: 107170

FROM: pwest@fortress.org.uk
SUBJ: Boot Programs and Magic

In a message of <16.02.98>, shammond@loop.com (90:102/0.99) writes:
s> My suggestion would be to get XBoot. Happly co-exists with MagiC
s> and everything else :)

Hi!

I'm using XBoot happily on my ST but the Falcon I've just got has Stoop installed. This seems to have the advantage of allowing easy setting of the start-up screen resolution, but only works in 256 colour (and up?). I'm hoping to add MagiC soon. Does Stoop work with that? And anyone know which of these two is preferable - or rather, what are the advantages and disadvantages of either? I suppose as the last resort one could run both - Stoop to set resolution and XBoot to configure the AUTO, CPX etc, but perhaps this is not so necesary with MagiC?

Any info welcome.

Regards
/Peter/

--
C:\ Bad command or file name! Go stand in the corner.

--

3625. V: Atari Spiel:The Flintstones

Newsgroup: comp.sys.atari.st
Date: 1998-02-21 00:00:00 UTC
From: Horst Schwager <hschwager@metronet.de>
Message-ID: <6cmikk$1f0$2@news.metronet.de>
Source record: 107171
Cross-posted to: alt.atari,comp.sys.atari.st,fido.ger.atari,ger.atari,maus.sys.atari.software,zer.z-netz.rechner.atari.allgemein,z-netz.rechner.atari.spiele

Verkaufe Atari Spiel "The Flintstones" (Atari ST 520/1040,Colour Monitor,STFM Compatible)gegen Gebot(tausche auch gegen Audio CD's).
.

--
Update: 8.2.98
http://www.geocities.com/SunsetStrip/Lounge/9040/

3626. Re: Best Word Processor for Falcon030?

Newsgroup: comp.sys.atari.st
Date: 1998-02-21 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <19980221132801.IAA18815@ladder03.news.aol.com>
Source record: 107172

Hi Mike.

I've never used Papyrus but have considered doing so.
I have a question for you: You said

>Papyrus is excellent, I've just used it to layout the majority of >pages in #8 of Atari Computing (out next week!), and it did not >crash on me once, and belive me, I really punished the program!

In issue #7 of AC, a letter from Rod Jenkins states that he cannot get good color picture output quality when using Papyrus. When he add's NVDI to increase picture quality the speed of printing becomes so slow as to make Papyrus unacceptable for use.

Have you experienced the same type of situation as Mr. Jenkins?

Since I do a lot of DTP work, and need a program that will provide good picture output quality, I've considered paying the high price of Papyrus and giving it a try. But if output quality is low and/or speed of printing is too slow, then I think I'll stick with what I'm using.

Just curious as to what experiences you've had with Papyrus since you seem to be doing the same type of work I'll be doing.

Thanks in advance for any help.

Al Horton
The Computer Dungeon

3627. Please sign my guestbook.

Newsgroup: comp.sys.atari.st
Date: 1998-02-21 00:00:00 UTC
From: deano@zetnet.co.uk
Message-ID: <34f93667.4496942@news.zetnet.co.uk>
Source record: 107173

The Silly Software site now has a questbook...please go and sign it.

Cheers

Deano
deano@zetnet.co.uk
http://www.users.zetnet.co.uk/sillysoftware/

3628. Re: PDF Adobe Viewer

Newsgroup: comp.sys.atari.st
Date: 1998-02-21 00:00:00 UTC
From: Paul Shayler <paul@g6tsf.demon.co.uk>
Message-ID: <ant2114330b0Kjhw@g6tsf.demon.co.uk>
Source record: 107174

In article <583_DCroker@fortress.org.uk>, Derryck Croker
<URL:mailto:DCroker@fortress.org.uk> wrote:
> Nostrodamus phrophesised this from jnorton@nilenet.com to All...
>
> Hi John!
>
> j> Organization: NileNet, Ltd.
> j>
> j> Dave Gostl (dbg01@gnofn.org) wrote:
> j> : Yes, I have the 3.53B and even patched the GTP so it runs from the
> j> J:\ drive.
> j> : But still it won't show PDF's.
> j>
> j> It definitely will NOT show multiple page PDF's and it might not show
>
> I don't know who or what produced the PDF docs files for my Microtek scanner,
> but GhostScript had no difficulty in showing multiple pages.
>
> Admittedly that's only a limited test.

Some PDF's may not be viewable due to them being encrypted. ADOBE keep
a tight rien on the code for this, I understand.

--
This message originated from a wintel free zone.....
Paul G6TSF g6tsf@amsat.org

3629. Re: NVDI printer drivers

Newsgroup: comp.sys.atari.st
Date: 1998-02-21 00:00:00 UTC
From: s1383700@uottawa.ca
Message-ID: <34eefa5d.0@news1.ottawa.cyberus.ca>
Source record: 107175

While we're on the subject, does anybody have an NVDI (4.11) printer
driver for a CANON BJC-210? (Bubble Jet Mode, not LQ)

Thanx!
Gilles

On 18 Feb 98 19:04:32, Derryck Croker wrote:
>Nostrodamus phrophesised this from aprice@postern.demon.co.uk to All...
>
>Hi Alan!
>
> a> Organization: Retired? Ha!
> a>
> a> Can anyone tell me of a source for NVDI 4 printer drivers? I'm
> a> looking for something which is compatible with a HP DeskJet 660C.
>
>You're in luck, NVDI V1.12 (upgrade available from System Solutions) has a
>driver for the HP660C.
>
>Alternatively you can edit the present Deskjet driver to add 600dpi B&W
>resolution by copying printer codes from one of the Laserjet (forget which)
>drivers. The "official" driver has 600dpi greyscale print capability.
>
>Speak to 'ya later!
>
>--
>
>.

3630. Re: NVDI printer drivers

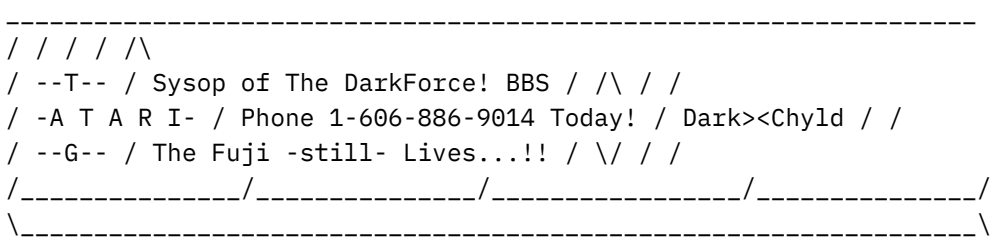
Newsgroup: comp.sys.atari.st
Date: 1998-02-21 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6cmu8q$m02$4@news.campus.mci.net>
Source record: 107176

On 18 Feb 98 19:04:32, Derryck Croker wrote:

]-You're in luck, NVDI V1.12 (upgrade available from System Solutions) has a
]-driver for the HP660C.

Not nit-picking <grin!>, but don't you mean v4.12? Thats what I'm using!

<smile>



3631. CAB Colors

Newsgroup: comp.sys.atari.st
Date: 1998-02-21 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6cmvbd$d3n@thoth.portal.ca>
Source record: 107177

I've created a temporary Web page explaining a problem with CAB
displaying colors in a strange way. I would appreciate it if any CAB
users could stop by for a visit and let me know your results:

http://www.excelprinters.com/cab_color.htm

Make sure graphics are turned on, as 16 very small GIFs must be viewed to
help explain things.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

3632. Re: TT: Clock Battery

Newsgroup: comp.sys.atari.st
Date: 1998-02-21 00:00:00 UTC
From: martin.byttebier@ping.be
Message-ID: <34eec40c373680@ping.be>
Source record: 107178

on Fri 20-02-98 23:59 Jo Vandeweghe wrote:

>on Fri 20-02-98 14:49 John Kolak wrote:
>
>>> Option 2 (this is in fact how I got my clock going)
>>> Buy a battery-holder for 3 or 4 penlight batteries (preferably type AAA, but AA
>>> will do too), you only need 3 penlight batteries. Remove the original battery
>>> and cut off the wire close to the battery.
>
>You don't need to put 3 or even 4 AA penlight batteries, two of them
>will perfectly do the job ... they are now in my TT since 1.5 year ago
>and I have just put the same package in another TT ...
>No problem with the clock :)

The other TT happens to be mine and I must say Jo has done a prefect
job. My clock runs smoothly.
He just replaced the old batterie with two AA penlight batterie. There
is some soldering to do but everyone, even me -I really have two left hands-
must be able do the job.

HTH
Martin
--
****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But He uses a Hades 060 now

3633. Re: STiK, STiNG, PPP, FTP

Newsgroup: comp.sys.atari.st
Date: 1998-02-21 00:00:00 UTC
From: martin.byttebier@ping.be
Message-ID: <34eec40c373683@ping.be>
Source record: 107179

on Sat 21-02-98 09:19 Neil Roughley wrote:

>Same problem here -- FTP uploads are impossible with STinG. Other than
>this, everything else is fine.

In the rare occasion I use STing -most of the time I use MiNT/Mintnet-
I found I couldn't do uploads using aFTP 1.3b (Stik version ofcourse).
Furthermore using POPwatch it takes about 15 seconds before I get connected to my
mailserver. Under MiNT/MiNTnet the connections is immediately.
Nevertheless Peter has done a great job.

TTFN
Martin
--
****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But He uses a Hades 060 now

3634. Ultima V

Newsgroup: comp.sys.atari.st
Date: 1998-02-21 00:00:00 UTC
From: tellheim@aol.com
Message-ID: <19980221174300.MAA22911@ladder03.news.aol.com>
Source record: 107180

Does anyone know if it is possible to download the ST version of Ultima V from the internet?

Thanks a lot,

Rob

3635. 1040ST for sale $ 55...

Newsgroup: comp.sys.atari.st
Date: 1998-02-21 00:00:00 UTC
From: Fpinto <fp4@email.byu.edu>
Message-ID: <34EF1452.284F9DB@email.byu.edu>
Source record: 107181

with famous beetle mouse included. Excellent condition, all ports fine.
Audio output ready to connect (RCA female) to external amplifier.
SC1224$ $ 18.

3636. Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-02-21 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6cn7cq$3g3$1@usenet54.supernews.com>
Source record: 107182

>On 21 Feb 1998 09:19:15, Neil Roughley wrote:

>Nova's Video Mode Generator jumps from 2 colors to 256, so I just assumed
>16 colors wasn't available. Mind you, the reason I got the card was to
>get away from 16 colors, but I'm curious as to how this mode is attained?
>Is it through emulator.prg?

Neil,

The number of colors and other parameters are set with the VM generator.
The emulator program just allows you to see part of the boot up
proceedure prior to the actual Nova drivers loading.
It quite easy to use and with the preview feature will let you know if
the settings you are playing with will harm your monitor. If you load
the maximum settings for you monitor into the program it will alert you
if you are trying to exceed any of them. As I work in 800x600 all the
time I have settings for 2,4,16,256, and 65K colors. My card does not
have enought memory to allow 16.7M at 800x600, though I can use it at
600x480.

If you have any questions regarding the VMG's use, send me an e-mail

Steve

3637. Re: STiK, STiNG, PPP, FTP

Newsgroup: comp.sys.atari.st
Date: 1998-02-21 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <34ef17926d480@whalley.demon.co.uk>
Source record: 107183

on Sat 21-02-98 08:15 Michael Grove wrote:

[Problems with STinG/FTP]
>Another user reports that he disables compression in the script file,
>then enables it once the dialer is launched. This seemed to cure hangs
>with the dialer, and maybe it is an avenue to explore for the ftp
>problem.

I don't have compression enabled at all. Which may explain why I've never had any problem with the dialer hanging since PPP was fixed (early versions of PPP would crash the dialer if you tried to connect for a second time without re-booting but PR fixed that ages ago). Must admit I thought that compression only affected SLIP. As my ISP doesn't do CSLIP I've always left it switched off.

The FTP problem manifested itself with SLIP too, as I noticed it early on after I switched to STinG, before PPP worked reliably.

>You sound like your having the same difficulty I am.

Certainly similar ones WRT FTP uploads. Generally I've been very lucky with STinG though. It's worked pretty much as advertised since I first tried it with SLIP (once I'd sussed the bit about loading it after HSmodem). Switching to PPP after Peter fixed it only took a couple of minor alterations to its options and the dial script.

The only client problem I've had is this FTP one.

>Damn, I forgot how fast the slip connection is compaired to PPP:).

Either something is wrong or this is ISP dependent. I don't detect any real speed difference between SLIP and PPP. Others have reported PPP as slightly faster if anything, IIRC.

>Another nice thing is being able to instantly terminate while
>resolving without having to wait one or two minutes.

I'm not quite sure what you mean here. Do you mean terminate a client that is stuck while resolving a hostname before the resolve times out? In that case I'd probably just use MagiC's program manager to kill the locked program. Dirty but effective in emergencies. Not much of a tip if you don't have MagiC, though :-)

TTFN
John

--
John Whalley

Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

3638. Catalogs Ready

Newsgroup: comp.sys.atari.st
Date: 1998-02-21 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <19980221191101.OAA26308@ladder02.news.aol.com>
Source record: 107184

THE COMPUTER DUNGEON is happy to announce that our Spring '98 catalogs
are finished and in the process of mailing out.

For information on obtaining **FREE** catalog, please visit:

http://www.mcs.net/~isis/dungeon/dungeon.htm

We also have Issue #7 of Atari Computing in stock. Price is $10.00 plus
$1.50 shipping. Limited quanities so order yours now.

ST Plus Fanzine also in stock; $3.00 per issue which includes shipping or
FREE with any purchase from The Computer Dungeon.

We've added more full version Shareware programs to our listings with more
titles on the way. Please check them out and support the Shareware system.

Thanks for taking the time to read this and look forward to helping you with
all
your Atari needs.

Al Horton
The Computer Dungeon

Support Shareware Authors. Register your programs!!

3639. Re: NVDI printer drivers

Newsgroup: comp.sys.atari.st
Date: 1998-02-21 00:00:00 UTC
From: marillat@alpes-net.fr
Message-ID: <a242664a90B802A1.55@nest.ftn>
Source record: 107185

Le 18 Feb 98 ï¿½ 19:04:32, Derryck wrote :

Hi Derryck,

a>> Can anyone tell me of a source for NVDI 4 printer drivers? I'm
a>> looking for something which is compatible with a HP DeskJet 660C.
DC>
DC> You're in luck, NVDI V1.12 (upgrade available from System Solutions) has
DC> a driver for the HP660C.
DC>
DC> Alternatively you can edit the present Deskjet driver to add 600dpi B&W
DC> resolution by copying printer codes from one of the Laserjet (forget
DC> which) drivers. The "official" driver has 600dpi greyscale print
DC> capability.

And for a HP 690 C ?

Bye, Derryck
Christian

Via *FIST* v2.55A beta Gate on alpes-net.fr (90:802/1.55)

3640. Wizztronics Developing TOS/GEM Clone

Newsgroup: comp.sys.atari.st
Date: 1998-02-21 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <34ef3237.1261008@news.tmisnet.com>
Source record: 107186

Hi, Everybody!

While updating links for my Falcon Support Page,
I noticed that Wizztronics has announced:
a) the death of the Hawk accelerator, and
b) the development of a TOS/GEM compatible
computer, sporting a 68030 @ 50 MHz with
4 PCI expansion ports.

Has anyone else noticed, and I missed the
discussion, or what?

-- George Crissman
-- strads@tmisnet.com

http://www.tmisnet.com/~strads/hq/atari.html

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

3641. Re: was CAB/Multitasking etc.

Newsgroup: comp.sys.atari.st
Date: 1998-02-21 00:00:00 UTC
From: simon.walton@zetnet.co.uk
Message-ID: <6cnela$3fg$1@irk.zetnet.co.uk>
Source record: 107187

On 19 Feb 98 05:29:01 G, Dan Ackerman wrote:
>
>
> Lost your message due to a dman quirky keyboard. Read the
>begining and was going to follow up and lost it :/

Haven't heard of one of those, I'm using a plain old qwerty one
myself :-)

Sorry, couldn't resist that.

Cheers! Simon.

3642. Re: Business Software

Newsgroup: comp.sys.atari.st
Date: 1998-02-21 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6cng04$2mk$1@newsbell.bellglobal.com>
Source record: 107188

On 11 Feb 1998 16:21:57, john.moffat@lion-nathan.co.nz wrote:
>Hi there,
>
>Short of writing a database application to do this, does anyone know of
>software on the Atari platfrom to do the following:
>
>Run a business ! All the Inventory (sales/purchases) and invoicing
>stuff, printing reports, financials etc

There were quite a few excellent programs 7 years ago. One of them is Cricit
which is probably overkill. There may be old stock somewhere.

>
>Some nice wants would be:
>Contains a simple accounts package (AR, AP P&L etc)
>A Scheduler/Appointment package for customers
>A Database for client info.
>
>I've got PFM Plus which would cover the money side of things, but would
>prefer an all in one type package. It would be used in a hairdresser-type
>business.

I would use Cardfile for the above.
There is no good accounts package that I am aware of. I have a few and they
lack many features. There is an Antic program which may suite your needs.
It's last release was version four. Phaser!
>
>
>Is there such an integrated package?

I haven't used Atari Works, but it may be possible for it to do as you desire.
Hope this helps. Best to find old Atari mags and then see if you can track
down the software. THere was also an excellent package out of florida called
lion**** something.

Software has been made but really trickier to find now.
Since it is a Hair Salon, you should be able to modify most software very
easily to fit your needs.

Brian.
>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.

********** R ********** [and SURF HAPPY! :-)]

3643. Re: Sting SERIAL.CPX and TOS 3.05

Newsgroup: comp.sys.atari.st
Date: 1998-02-22 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6cpbt9$7el$2@roch.zetnet.co.uk>
Source record: 107039

On 22 Feb 1998 01:29:05, "Kenneth Medin" wrote:

|I�m having some troubles setting up a friends TT for Internet use. With
|only the hsmoda7 progs in the auto folder (in correct order) when I try to
|save port speed configuration in SERIAL.CPX after some delay I get the
|message "Drive U is not responding". If I change the running order for
|SCC.PRG and MFP.PRG I get a total freeze when SERIAL.CPX loads. Is this a
|bug in TOS 2.05? Any workaround?

Don't know a lot about this. Do you use Magic? I notice that my
MAGX.INF contains the line:

#_ENV MODEMDEV=U:\DEV\SERIAL2

Maybe you need similar with MODEM2.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3644. Re: Best Word Processor for Falcon030?

Newsgroup: comp.sys.atari.st
Date: 1998-02-22 00:00:00 UTC
From: nick@iipmail.demon.co.uk
Message-ID: <888157403.27598.0.nnrp-06.9e9835e9@news.demon.co.uk>
Source record: 107040

On 20 Feb 1998 17:02:18, Daniel Rojo wrote:
>Frank Szymanski (franks@kaa.bbn.hp.com) wrote:
>
>: As for Papyrus this it not true. Papyrus 5.26 and above can import and export
>: raw MS-Word .doc format. The only restriction is that these documents mustn't
>: saved in fast save mode in Word.
>
>VERY good news indeed :-))). Now we need that english version...

Seconded! Frank, could you please say if v5.26 now supports .wmf import /
export as the W95 version, also word counter?
BTW Papyrus v5.15, `the last english version, CAN export import Word 8.00
files in RTF, well, however selecting "MS Windows Codeseite 1252 (ANSI)" as the RTF
export (from the options menu) allows export to Word 8 and will keep table
information and styling intact.' Quoted from Papyrus.hyp R1.2 (I'm the
author).

regards Nick Ripley

3645. Re: STinG STuFF

Newsgroup: comp.sys.atari.st
Date: 1998-02-22 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <34f037e02625451@club-internet.fr>
Source record: 107041

Hello,

in article <219_outrider@anv.net>
Terry May wrote:

> I'm using ShutDown 1.6 with MagiC 5.11. If I put STinG's SHUTDOWN.PRG in my
> STOP folder, ShutDown 1.6 says it's executing the STOP folder, but it just
> sits there and nothing happens. Is this a problem with ShutDown 1.6 or with
> STinG's SHUTDOWN?

Cleaning up my message base, I re-discover this old message. I've noticed
exactly the same thing as you. No problem if the original Magic's shutdown
is used, only with the new 1.6. I've renamed the STinG's one to
stingdwn.prg in the stop folder and it seams to work.

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...

3646. Re: CAB Colors

Newsgroup: comp.sys.atari.st
Date: 1998-02-22 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6cpfda$i9bs$1@news-inn.inet.tele.dk>
Source record: 107042

>From: roughley@HORMEL.unix.dsoe.com (Neil Roughley)
>Date: 21 Feb 1998 16:28:29 GMT
>X-Newsreader: NEWSie Version 0.86 (Atari)
>
>I've created a temporary Web page explaining a problem with CAB
>displaying colors in a strange way. I would appreciate it if any CAB
>users could stop by for a visit and let me know your results:
>
> http://www.excelprinters.com/cab_color.htm
>
>Make sure graphics are turned on, as 16 very small GIFs must be viewed to
>help explain things.
>
><< Neil >>

Hi Neil. Just tested your cab color page. There is no difference that
I can complain about. All colors look just the same on my system.

Falcon 030. Screen 800 x 600. 256 colors. CAB 2.6. NVDI 1.12

cheers Joergen
--
Surfing the Net on a ATARI Falcon 030, with CAB 2.6 on I-Conn.
Sending mail, reading news with ASH Emailer.
http://home3.inet.tele.dk/prunus/

3647. Re: Does Frontier run on a Falcon?

Newsgroup: comp.sys.atari.st
Date: 1998-02-22 00:00:00 UTC
From: rand@cd.chalmers.se
Message-ID: <6cphcjjjo1@nyheter.chalmers.se>
Source record: 107043

In article <34edd9b219eb4c0@ping.be>, Jo Vandeweghe <dipching@ping.be> wrote:
>on Fri 20-02-98 19:06 Ronald J. Hall wrote:
>
>>On 20 Feb 1998 18:48:39, Steve Stupple wrote:
>>]-Does Elite 2 'Frontier' run on a Falcon?
...
>> Yes, and the extra speed definitely helps! ;-)

That game sure was unplayable on an ST!

>It's amazing ! Which set-up have you used to make it run ?

It even ran on my Falcon+AB040 without any setup program. I might have
patched it a bit, but I don't think so (I did unpack the executable, though).

One of the caches needed to be turned off (data, I think), since it otherwise
kept returning to the options screen all the time (probably the MOVEM bug),
but it was still _very_ nice and fluid. :-)

Nowadays I only play games on my PC, but I spent _lots_ of hours on Frontier.
IIRC, I was close to the level below Elite when I last played (still without
a criminal record) and had lots of cash (using no cheating whatsoever).
Too bad the space battles were so simple (only one enemy at a time). It got
quite boring after killing hundreds (?) of pirates and others. Unfortunately,
the military powers didn't like me at all, so I never got any interesting
assignments from them (I guess I switched sides too often early in the game).

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

3648. Re: STiK, STiNG, PPP, FTP

Newsgroup: comp.sys.atari.st
Date: 1998-02-22 00:00:00 UTC
From: pettert@notam.uio.no
Message-ID: <6cphmq$e6b$1@ratatosk.uio.no>
Source record: 107044

On 20 Feb 1998 22:13:32, Michael Grove wrote:
>Currnet status:
>With STiNG removed, and STiK installed, I now have access to all three
>ftp sites. Upload, download, delete, rename all works fine.

I'm having ftp problems with the Sting/Newsie combo as well.
ftp.uni-kl.de, ftp.maus.de and ftp.uni-paderborn.de cannot be accessed
with Newsie under Sting/PPP but works fine with Stik/slip.
For some time, I thought the problem was in Sting or the resolve
module, but then I tried with Aftp and Mgftp. They both connect to
the above mentioned servers under Sting/PPP.
I've mailed John about this.

Another ftp site I tried yesterday didn't work with any of the ftp
clients. But Fetch on a Mac got the files I needed.
ftp.youngchang.com/Kurzweil/Pro/K2000-K2vx-K2500/K2500/
Operating System/

Newsie got as far as to the K2500 directory, but couldn't open the
/Operating System/ dir. None of the other clients could either...

- Petter -

3649. Re: STiK, STiNG, PPP, FTP

Newsgroup: comp.sys.atari.st
Date: 1998-02-22 00:00:00 UTC
From: grovem@xyzridgecrest.ca.us
Message-ID: <6cphol$9om$1@ash.ridgecrest.ca.us>
Source record: 107045

On 22 Feb 1998 06:43:17, Terence Kelly wrote:
>On 21 Feb 1998 09:19:06, Neil Roughley wrote:
>>Same problem here -- FTP uploads are impossible with STinG. Other than
>>this, everything else is fine.
>>
>><< Neil >>
>
>Well, I've only tried an ftp upload once with STing -- when I
>uploaded my webpage to my ISP. It worked fine using Newsie and the
>web page seems to be intact.
>
>--Terry
>.

Hi Terry,

Do you know what type of server this is? (Linux?)
I can FTP to a Linux box connected to the NT server.

Mike

3650. Re: Ultima V

Newsgroup: comp.sys.atari.st
Date: 1998-02-22 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6cplmbgor3@news.campus.mci.net>
Source record: 107046

On 21 Feb 1998 17:43:06, Tellheim wrote:
]-Does anyone know if it is possible to download the ST version of Ultima V from
]-the internet?
]-
]-Thanks a lot,
]-
]-Rob
]-.

If you can, I'm betting its illegal! I'm sure Origin Software would be
very upset if they found it anywhere. Have you thought about buying it
from a used software dealer like Al Horton's The Computer Dungeon? If I
remember correctly, he is selling that -full- game, including the docs
n' stuff for only $8-10, so what don't you do him (and your conscience)
a favor and order it from him...! <smile>

____
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

3651. Re: Business Software

Newsgroup: comp.sys.atari.st
Date: 1998-02-22 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <19980222170800.MAA07480@ladder02.news.aol.com>
Source record: 107047

>>Short of writing a database application to do this, does anyone know of
>>software on the Atari platfrom to do the following:
>>
>>Run a business ! All the Inventory (sales/purchases) and invoicing
>>stuff, printing reports, financials etc

Hello!

You might want to try Hi Tech Software. They made business software for the
Atari called "Sales Pro" that does much of what you want.

I don't have the address for them right at hand but will try to dig it up along
with a telephone number for you if you're interested.

Al Horton
The Computer Dungeon

3652. Re: Newbee in Need

Newsgroup: comp.sys.atari.st
Date: 1998-02-22 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6cppdc$k9b$1@newsbell.bellglobal.com>
Source record: 107048

On 21 Feb 98 18:49:33 -, Clifford Haight wrote:
>Hello there,
>
> I just recieveved my Atari 1040 STf today. I mistakingly thought it,
>however have a tv out. I was wondering if there was any way I could
>temporaily make a cable to connect my st to a composite monitor.

Um, yes and you'll get other answers too. I suggest the easiest way is to
find a "MONITOR MASTER" or a "VIDEO KEY" THere are used ones for sale cheap.
I think I even have both:-) but not for sale:-(.

> I do plan
>to get an RBG monitor though. I mainly want to use my ST for MIDI and Games,
>does anyone recommend a good program that can handel *.MID files?

You should have no problem here:-).
>
>BlackJack(Cliffy)
>http://people.delphi.com/blackj/cworld.html
>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

3653. Re: Porno and the Web

Newsgroup: comp.sys.atari.st
Date: 1998-02-22 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6cppdo$k9b$2@newsbell.bellglobal.com>
Source record: 107049

On 21 Feb 1998 22:15:01, Jim DeClercq wrote:
>
>In ancient Greece, the statues we now think of as pure white were
>painted in realistic skin tones, whith mucous menbrane a deeper shade
>of pink, and with hair here, there and everwhere painted in proper and
>matching colors. Today that is pornography, as found by a rich person
>of Arabic background when he painted the statues he had acquired in
>their proper origial colors. That, looking at images of naked bodies,
>has never been claimed to have harmed young Greeks growing up
>surrounded by the things. The only difference was that Christianity
>had not yet been invented.

Uh, yes of course. So, I will email you the Greek JPEGS of the statues in
Greece that show a BIG LARGE HORSE COCK, SHOVED UP A YOUNG 14 YEAR OLD ...
ASS,,, um, I think the topics we speak about are a little different:-).
Religion has nothing to do with my email and the intrusion of spam into
this valuable newsgroup. Red Anals are not the same as what you are speaking
of. Clearly there is a SPAM problem here, and this is my frustration.
The porno is brutal, the IBM computers sales annoying. The Get rich schemes
are made for someone named James:-).

A good post nonetheless, but the Atari related part has to do with the intrusion
into my home. If I going looking for anything, that is different, but when
someone shoves a smelly hole in front of me I am offended. I am not looking
for this when in Comp.sys. anything... and I don't need to be told where to
find it. I spend enough valuable time looking for it on my own.

>
>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

3654. Re: Test message only

Newsgroup: comp.sys.atari.st
Date: 1998-02-22 00:00:00 UTC
From: Christian Andersson <faltrion@alfaskop.net>
Message-ID: <FN_34f03602_faltrion@news.alfaskop.net>
Source record: 107050

in message <587_JHaslam@fortress.org.uk>,
James Haslam wrote:

> DC> My apologies, there may be a news server problem.
>
> Now do you believe me?!! ;-P
>
> This was posted on the 16th of February and it still hasn't appeared in the
> newsgroup (other than locally)!

Well, I got it here on the 22:nd of february! so the message is sent out to
other news-servers!

Perheps the news-server you are using only post the messages 1 time a day?
that could be one of the reasons that takes it so long time to get through?

--
Christian Andersson FireSTorm Atari Center
MAIL: faltrion@bigfoot.com WWW: http://faltrion.home.ml.org
IRC : faltrion @ #Atari
Current Projects:
- FireNews: News-reader for STIK/STiNG/GlueSTiK
- Babel: News-Fetcher/Sender/Maintainer
- FireCall: Caller ID utility
- S.O.S (to be revealed in a couple of years :)

3655. Re: Test Subject

Newsgroup: comp.sys.atari.st
Date: 1998-02-22 00:00:00 UTC
From: Christian Andersson <faltrion@alfaskop.net>
Message-ID: <FN_34f03694_faltrion@news.alfaskop.net>
Source record: 107051

in message <34ebb301.0@blushng.jps.net>,
Charles Silver wrote:

> Howdy Christian,

Howdy to yourself, sorry for not answering earlier, I've been busy been
un-employed (actually I've been very lazy, and it is Olympics on the TV,
etc...)

> Ignore? I don't think so. Congrats on getting FireSTorm working. However,
> your URL is a bit interesting. STinG can resolve and trace, but CAB can't
> load your Web page. Server down???

Well, the URL that is in there is only a redirection, which I hope (IF
anyone links to my page) will be used, the www.alfaskop.net/~faltrion/ that
it links to might change, but the faltrion.home.ml.org will not.

There might be 3 problems here with why you might not reach teh site.

1) the ml.org machines might be down, and can therefore NOT redirect CAB to
the real adress.
2) The alfaskop.net server might be down, and therefore cannot send you the
page (I know that alfaskop has had some problems with its
Internet-connection the last month, but they are working on it.
3) the CAB.OVL that you are using might be old, and therefore do not
understand that the page is beeing redirected to alfaskop.net
(this however I think is not likely, since the redirektion has been in
there for a LONG time now)

Anyway, I hope that you will like what you see whenever you get there...

--
Christian Andersson FireSTorm Atari Center
MAIL: faltrion@bigfoot.com WWW: http://faltrion.home.ml.org
IRC : faltrion @ #Atari
Current Projects:
- FireNews: News-reader for STIK/STiNG/GlueSTiK
- Babel: News-Fetcher/Sender/Maintainer
- FireCall: Caller ID utility
- S.O.S (to be revealed in a couple of years :)

3656. Re: Test Subject

Newsgroup: comp.sys.atari.st
Date: 1998-02-22 00:00:00 UTC
From: Christian Andersson <faltrion@alfaskop.net>
Message-ID: <FN_34f0380c_faltrion@news.alfaskop.net>
Source record: 107052

in message <34eca7b0e7b011@ping.be>,
Martin Byttebier wrote:

> No probs to reach his URL today (19u30 MET-1). Only it was so damned
> slow. It took me about 8 minutes and I had to press 4 times the <ESC>
> buttom before I finally reached the above mentioned URL.
> Downloading the firecall.lzh was however impossible. It seems that the
> link doesn't exist on the server.

Hmm that is strange, it should not bee that slow, my ISP uses a 2Mb
connection, and the have pretty fast computers for the WEB-server, so even
if there were plenty of them trying to access web-sites on alfaskop.net it
should not take so long.. however there might have been a lot of people
online at the time you called since after 18:00 there is cheaper phone
costs, and most users get online arond this time.
However I got 2 picture-links to outside servers that might slow things
down.

About the firecall.lzh file, I'm not sure why cab cannot find it, it should
be there..... hmm I'll have to look into this.

--
Christian Andersson FireSTorm Atari Center
MAIL: faltrion@bigfoot.com WWW: http://faltrion.home.ml.org
IRC : faltrion @ #Atari
Current Projects:
- FireNews: News-reader for STIK/STiNG/GlueSTiK
- Babel: News-Fetcher/Sender/Maintainer
- FireCall: Caller ID utility
- S.O.S (to be revealed in a couple of years :)

3657. Re: Test Subject

Newsgroup: comp.sys.atari.st
Date: 1998-02-22 00:00:00 UTC
From: Christian Andersson <faltrion@alfaskop.net>
Message-ID: <FN_34f03a54_faltrion@news.alfaskop.net>
Source record: 107053

in message <34ed3491.0@blushng.jps.net>,
Charles Silver wrote:

> Well, you have the patience of Job :) I just tried connecting with my
> fastest ISP, a real "barn burner". It took 3min18sec to connect :^/

Well what your ISP can do has not so much affect as you can think ,there are
a LOT of machines it got to pass through on the way, and if only one of them
is having a bad day, well that's it :)

> I have VERY mixed emotions about Christians Web site. First, his ISP
> "stinks on ice". No way resolving should take this long ;(On the other
> hand, his web pages, linked to http://www.alfaskop.net/~faltrion/ are
> in some ways an excellent frames Web page design, one of the best Atari
> sites I've ever seen. He has put much work into setting up such things as
> a survey, which unfortunately CAB couldn't respond too. Many links were well
> setup. The main problem is as you mentioned. FireSTorm isn't released on
> his links ;(Why???

FireCall :)))) Not FireSTorm :))))

Anyway, at the moment you can use the htp://www.aflaskop.net/~faltrion
adress, but since this adress might change (ie if you do not get any
repsonce from this site in the future) you should try the
http://faltrion.home.ml.org adress from time to time since that one will
always point to the real site :)

Also FireNews/Babel is not release on my pages at all, but this might change very
soon :) there are some minor bugs to be fixed first....
Then you have a new news-package with a little difference from Newsie...

Anyway, about the slow connections, I know of 2 problems why this might be,
and I'll see if I can fix it...

--
Christian Andersson FireSTorm Atari Center
MAIL: faltrion@bigfoot.com WWW: http://faltrion.home.ml.org
IRC : faltrion @ #Atari
Current Projects:
- FireNews: News-reader for STIK/STiNG/GlueSTiK
- Babel: News-Fetcher/Sender/Maintainer
- FireCall: Caller ID utility
- S.O.S (to be revealed in a couple of years :)

3658. Looking for 1040st

Newsgroup: comp.sys.atari.st
Date: 1998-02-22 00:00:00 UTC
From: Mike D <deefer@sympatico.ca>
Message-ID: <34F087CB.C9FBA207@sympatico.ca>
Source record: 107054

Hi..Im looking to buy a 1040ST with the built in Double Sided Drive. Must be in very good condition. Also must have mouse. I am in Toronto Canada, and will be paying in Canadian Dollars. If you have this computer, and are willing to part with it, email me please at deefer@sympatico.ca

Thank you in advance.
Mike

3659. Re: MagiC homepage..

Newsgroup: comp.sys.atari.st
Date: 1998-02-22 00:00:00 UTC
From: mcooke@tyndale.apana.org.au
Message-ID: <6cq2o5aic1@reader1.reader.news.ozemail.net>
Source record: 107055

On 21 Feb 1998 17:33:18, collins@Bulli.com wrote:
>Hi,
>I have created a magiC page where you can download the latest patches, find info, screenshots and d>ownload ALL of the MagiC apps that I am aware of.. It is near completion but before I uploadload it> I am Curious to know if there is a need for suc
h a site? would anyone be interested?
>-Bengy
>Collins@Bulli.com
>
>.
I am *very intrested too* in such a page!!
Regards

___ _____ _____ _ _ ____ ____
/ __)(_)(_)( )/)(_ _)(___)
((__)(_)( )(_)( ) (_)(_)__)
___)(_____)(_____)(_)_)(____)(____)
Malcolm Cooke email: mcooke@tyndale.apana.org.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
http://www.spirit.net.au/~mcooke

3660. Re: CAB Colors

Newsgroup: comp.sys.atari.st
Date: 1998-02-22 00:00:00 UTC
From: martin.byttebier@ping.be
Message-ID: <34f08f0ee4e2f1@ping.be>
Source record: 107056

on Sun 22-02-98 10:12 Neil Roughley wrote:

>
>Your results are exactly the same as what I see. Jo Vandeweghe also
>viewed the page with the same results. Perhaps the problem is related to
>our video cards? The reason I suspect this is that a stock Falcon user
>told me the colors match perfectly.

Maybe. Jo uses a Crazy Dots 15 bits card (ET4000) with NVDI 4.11
graphic card driver on his TT030. I on my Hades uses a Herkules ET6000
4 mb card. As driver I use the Nova-VDI of Computerinsel (modified by
Medusa).

CU
Martin
--
****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But He uses a Hades 060 now

3661. Re: Test Subject

Newsgroup: comp.sys.atari.st
Date: 1998-02-22 00:00:00 UTC
From: martin.byttebier@ping.be
Message-ID: <34f08f0ee4e2f2@ping.be>
Source record: 107057

on Sun 22-02-98 14:37 Christian Andersson wrote:

>in message <34eca7b0e7b011@ping.be>,
> Martin Byttebier wrote:
>
>> No probs to reach his URL today (19u30 MET-1). Only it was so damned
>> slow. It took me about 8 minutes and I had to press 4 times the <ESC>
>> buttom before I finally reached the above mentioned URL.
>> Downloading the firecall.lzh was however impossible. It seems that the
>> link doesn't exist on the server.

>however there might have been a lot of people
>online at the time you called since after 18:00 there is cheaper phone
>costs, and most users get online arond this time.

Yep. That's why I added the time in my posting. The day after I went
once more to your site but now after 22.00 and with the proxy server
disabled. Now I tooked me 3 min before I had the page on my screen.

--
****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But He uses a Hades 060 now

3662. Re: Business Software

Newsgroup: comp.sys.atari.st
Date: 1998-02-22 00:00:00 UTC
From: dwmoar <dwmoar@teleport.com>
Message-ID: <34F097FF.923F724D@teleport.com>
Source record: 107058

I do beleive that Hi Tech was a Florida based company. I had forgot all about them.
Good luck on finding out the information that you seek.

dwmoar

ComDungeon wrote:

> >>Short of writing a database application to do this, does anyone know of
> >>software on the Atari platfrom to do the following:
> >>
> >>Run a business ! All the Inventory (sales/purchases) and invoicing
> >>stuff, printing reports, financials etc
>
> Hello!
>
> You might want to try Hi Tech Software. They made business software for the
> Atari called "Sales Pro" that does much of what you want.
>
> I don't have the address for them right at hand but will try to dig it up along
> with a telephone number for you if you're interested.
>
> Al Horton
> The Computer Dungeon

3663. Having problems to connect with STinG...

Newsgroup: comp.sys.atari.st
Date: 1998-02-22 00:00:00 UTC
From: Yann Lossouarn <tannoz@mygale.org>
Message-ID: <6cq6a4$7j$1@news4.isdnet.net>
Source record: 107059

First, I wasn't able to use Sting under MiNT : it makes it lethally crash everytime I run it before the MINT.PRG.

Then, under TOS, I achieved to connect to my ISP, but the transfer speed is _really_ low, as I wasn't able to view my ISP's homepage, within an 8 minutes connection, even without the pictures... :-(The connection rate should have been 33.6 Kb/s...

I used HSMODEM7 (DRVIN + SCC, default parameters), and dialed in PPP, with compression.

Last : I wasn't able to use CAB2DEMO to connect, even with the CAB.OVL file copied to CAB and CAB/MODULES directories...

Heeeeelp !!! :-)

Yann

3664. CAB file linking...

Newsgroup: comp.sys.atari.st
Date: 1998-02-22 00:00:00 UTC
From: Yann Lossouarn <tannoz@mygale.org>
Message-ID: <6cq6g0$9f$1@news4.isdnet.net>
Source record: 107060

It would be cool if CAB could go and have a look to the NEWDESK.INF, to
locate the applications to be linked with files... Don't you think ??? :-)

3665. Re: SpeedoGDOS 5.7a: scoop or joke? [was Re

Newsgroup: comp.sys.atari.st
Date: 1998-02-22 00:00:00 UTC
From: l.budnick@worldnet.att.net
Message-ID: <6cqafe$383@bgtnsc02.worldnet.att.net>
Source record: 107061

grovem@dittoridgecrest.ca.us (Michael Grove) wrote:

I talked to Robert on the phone after receiving Email from him
regarding the Speedo upgrade. I ordered version 5.7x from him on
Thursday of last week. The price for the upgrade that was posted here
is correct.

Lorne.....
>On 17 Feb 1998 15:58:09, Roland Prajoux wrote:
>>In article <6c7r6d$doh@login.freenet.columbus.oh.us>, rcollins@freenet.columbus.oh.us
(Raymond Coll>ins) writes:
>>
>>>Compo USA: Robert Engberson compusa@neongrafix.com
>>>
>>>COMPO Software
>>>104 Esplanada Ave., Suite 121
>>>Pacifica, CA 94044
>>>
>>>Available the new SpeedoGDOS 5.7a $69.95
>>
>>Are you sure??
>>
>>Cheers.
>>
>>Roland
>>
>>
>>.
>
>I'm not sure about the product, but Bob at Compo is a reliable
>person and responds to questions in a reasonable amount of time.
>
>Mike

3666. Re: NEWSie overwriting DIAL.SCR

Newsgroup: comp.sys.atari.st
Date: 1998-02-22 00:00:00 UTC
From: fpc@dataphone.se
Message-ID: <6cqdgjrot1@cubacola.tninet.se>
Source record: 107062

On 10 Feb 1998 00:13:25, =?ISO-8859-1?Q?G=F6tz_Hoffart?= wrote:
>PR>Who told you that stupid nonsense ? STinG works very well with MiNT,
>in
>PR>fact many people are using them together.
>PR>
>PR>MultiTOS is an unfinished, bug-ridden, AES replacement, for which it
>is
>PR>very difficult to develop system software.
>
>Who told you that stupid nonsense? MultiTOS is as finished as nearly
>every other piece of software (which software is really finished? none!)
>and it is not as bug-ridden as you describe it. I know several
>developers who worked quite a long time with it.
>
>Regards
>G�tz

Well now it's getting interresting!
I go for you Goetz!

greetings, janne

3667. Re: ST Network Cards & Video Cards 4 Sale

Newsgroup: comp.sys.atari.st
Date: 1998-02-22 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <6cqtal$5d9@bgtnsc02.worldnet.att.net>
Source record: 107063
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

Curt Vendel wrote:
>
> For Sale:

Snip!

> Atari DMA bus Ethernet adapters: These adapters work on all Atari ST's
> with DMA ports on them. These card wer built by Atari in 1990 to allow
> ST's to work over ethernet. These cards require Atari ST external
> power supplies (not included) and I have no drivers for these cards, I
> have a very limited quantity of these cards: $50 each

By DMA, do you mean ACSI, the Atari hard disk port? Do you at least have
the manual or the data transfer spec? And does anyone know of any
drivers for TOS or, more importantly, Linux or MintNet support?

Dan

3668. POPwatch 2.50 now available

Newsgroup: comp.sys.atari.st
Date: 1998-02-22 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <47525637_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 107064
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

The latest version of POPwatch is 2.50 and is available from my web site.

Some of the changes since 2.42 are as follows:

*New Statistics Window shows how many emails have been sent,
retrieved, rejected, and killed. Also shows size of HISTORY file by
number of message-id entries.

*Writing and checking of HISTORY file can be turned off within
General Preferences.

*When sending email's from NEWSie, the signature is now not prefixed
with '--'. See POPWATCH.TXT for more details.

*No longer hangs when sending email from NEWSie and appending a
signature file that doesn't end in CRLF.

*If no 'To:' field is found within the header of an incoming email, then
POPwatch defaults 'postmaster' as the To: address. In practice, this
only benefits people who download email in the NOS format. In which
case, the email is deposited in the postmaster mailbox. This will
either be postmaster.txt or can be overidden by use of the 'alias'
file.

Also available are the French,Swedish, and Italian RSC's for 2.50.

Regards,
Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

3669. Sting SERIAL.CPX and TOS 3.05

Newsgroup: comp.sys.atari.st
Date: 1998-02-22 00:00:00 UTC
From: Kenneth Medin <kennethm@tripnet.se>
Message-ID: <01bd3f30$6a4c3040$LocalHost@default>
Source record: 107106

Iï¿½m having some troubles setting up a friends TT for Internet use. With only the hsmoda7 progs in the auto folder (in correct order) when I try to save port speed configuration in SERIAL.CPX after some delay I get the message "Drive U is not responding". If I change the running order for SCC.PRG and MFP.PRG I get a total freeze when SERIAL.CPX loads. Is this a bug in TOS 2.05? Any workaround?

When I run OEXPORT.TTP from Okami 1.33 I get the same "Drive U not responding" alert though only when runned under Geneva! If I boot without SCC.PRG this does not happen!

Apart from this both Sting, CAB, Popwatch, Newswatch and Okami runs pretty well at 19200bps on Modem 2

3670. Re: Has anyone made money with ST on Internet?!

Newsgroup: comp.sys.atari.st
Date: 1998-02-22 00:00:00 UTC
From: Kev <kevj@clara.net>
Message-ID: <01bd3f38$b8747400$895008c3@atarimad>
Source record: 107107

> Is is just 'pie in the sky' the thought of making money with a trusty
> ST and the Internet? I have to wade daily through half a dozen junk
> email items, telling me to send $10 to 4 addresses , MLM scams etc,I
> just wondered(at the risk of being considered sad!) if there is really
> a 100 1.112543e-308gal way to have a side income via the Internet?

You could try offering your services to people, a large number of people don't have internet access and might want to get things from the net, you could charge for that, even if it's just enough to cover your phone bill. Unless of course you are on limited access.

Kev AKA AtariMad on decent IRC servers and not bloody virgin servers which are crap.

3671. Re: MagiC homepage..

Newsgroup: comp.sys.atari.st
Date: 1998-02-22 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6co8gr$2opa$2@news-inn.inet.tele.dk>
Source record: 107108

>From: collins@Bulli.com
>Date: Sat, 21 Feb 1998 17:33:18 GMT
>
>Hi,
>I have created a magiC page where you can download the latest patches, find >info, screenshots and download ALL of the MagiC apps that I am aware of.. >It is near completion but before I uploadload it I am Curious to know if >there is a need for such a site? would anyone be interested?

Oh yes, -I`m shure there is a great interest in a place like this.
Specially if these apps are translated.

cheers Joergen
--
Surfing the Net on a ATARI Falcon 030, with CAB 2.6 on I-Conn.
Sending mail, reading news with ASH Emailer.
http://home3.inet.tele.dk/prunus/

3672. Re: Wizztronics Developing TOS/GEM Clone

Newsgroup: comp.sys.atari.st
Date: 1998-02-22 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <6co8re$9b1$1@excalibur.flash.net>
Source record: 107109

On 21 Feb 1998 20:02:33, George Crissman wrote:
>While updating links for my Falcon Support Page,
>I noticed that Wizztronics has announced:
>a) the death of the Hawk accelerator, and
>b) the development of a TOS/GEM compatible
>computer, sporting a 68030 @ 50 MHz with
>4 PCI expansion ports.
>
>Has anyone else noticed, and I missed the
>discussion, or what?

There was some discussion about this a little bit ago, yeah. I personally don't think Wizztronics is being very smart about this, either. According to their web page, they had a working prototype of the Hawk, and twice "decided to make it hard on themselves" and do something better, scrapping their working ideas for the new, distant, and more difficult ones. What they should have done was instead of getting frustrated with their new-and-improved ideas, they should have released what they had, which looked pretty good from the specs. And so they scrap that to make yet another of many Atari clones in the works from various companies. I have this feeling that just maybe they will decide that their "new" machine isn't good enough, and the cycle will continue. I don't think they'll every put any of these things on the market unless they do something with what they have now.

Mike Freeman
nameerf@flash.net

3673. Re: MagiC homepage..

Newsgroup: comp.sys.atari.st
Date: 1998-02-22 00:00:00 UTC
From: dcable@ix.netcom.com
Message-ID: <dcable-2202980058030001@ana-mi10-05.ix.netcom.com>
Source record: 107110

In article <6cnrr7$ahf@priv-sys04-le0.agt.net>, collins@Bulli.com wrote:

Hi,
I have created a magiC page where you can download the latest patches,
find info, screenshots and download ALL of the MagiC apps that I am aware
of.. It is near completion but before I uploadload it I am Curious to know
if there is a need for such a site? would anyone be interested?
-Bengy
Collins@Bulli.com

I, for one, would.

Dan

--
To get random signatures put text files into a folder called ﷿Random Signatures﷿ into your Preferences folder.

3674. Re: STiK, STiNG, PPP, FTP

Newsgroup: comp.sys.atari.st
Date: 1998-02-22 00:00:00 UTC
From: tkelly@mail.pressenter.com
Message-ID: <6cohe5$e2q$1@jair.pressenter.com>
Source record: 107111

On 21 Feb 1998 09:19:06, Neil Roughley wrote:
>Same problem here -- FTP uploads are impossible with STinG. Other than
>this, everything else is fine.
>
><< Neil >>

Well, I've only tried an ftp upload once with STing -- when I
uploaded my webpage to my ISP. It worked fine using Newsie and the
web page seems to be intact.

--Terry

3675. Re: NVDI printer drivers

Newsgroup: comp.sys.atari.st
Date: 1998-02-22 00:00:00 UTC
From: drojo@marlin.utmb.edu
Message-ID: <6cohts$5f$1@allele.utmb.edu>
Source record: 107112

Gilles Charron (s1383700@uottawa.ca) wrote:
: While we're on the subject, does anybody have an NVDI (4.11) printer
: driver for a CANON BJC-210? (Bubble Jet Mode, not LQ)

I want this too... Canon has stripped the escape codes from the user manuals and replaced with useles(for me) WindoGs software... I'll love to use the smoothing mode, but color printing is more of an issue :(...
Gilles, have you succeed printing in colour using LQ drivers?

Regards...

Daniel.

Daniel Rojo daniel.rojo@utmb.edu
University of Texas Medical Branch, Galveston

3676. Re: MagiC homepage..

Newsgroup: comp.sys.atari.st
Date: 1998-02-22 00:00:00 UTC
From: martin.byttebier@ping.be
Message-ID: <34efe1ce8ccf0@ping.be>
Source record: 107113

on Sat 21-02-98 17:33 collins@Bulli.com wrote:

>Hi,
>I have created a magiC page where you can download the latest patches, find info, screenshots and download ALL of the MagiC apps that I am aware of.. It is near completion but before I uploadload it I am Curious to know if there is a need for such a site? would anyone be interested?
>-Bengy
>Collins@Bulli.com
>
Aarch, yet another one with ASH Emailer. These long lines are really annoying. Do something about it will you.

TTFN
Martin
--
****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But He uses a Hades 060 now

3677. Re: Superbase Personal 2 / Touchup 2.5

Newsgroup: comp.sys.atari.st
Date: 1998-02-22 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6cooh3ood1@irk.zetnet.co.uk>
Source record: 107114

On 20 Feb 1998 00:43:24, I wrote:
|Has anyone got original disks and docs for Superbase Personal 2 and
|Touchup 2.5? Willing to part with them? Please contact me if you have
|and do. Thanks.

I have received three offers of SB Personal 2 and a deal was struck with the first. Many thanks to all.

No offers of Touchup 2.5 yet. Any other suggestions for a good programme to clean up scanned images?

John Logan (jlog@zetnet.co.uk)

3678. Re: STiK, STiNG, PPP, FTP

Newsgroup: comp.sys.atari.st
Date: 1998-02-22 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6cotm3$lau@thoth.portal.ca>
Source record: 107115

On 22 Feb 1998, Terence Kelly wrote:

>Well, I've only tried an ftp upload once with STing -- when I
>uploaded my webpage to my ISP. It worked fine using Newsie and the
>web page seems to be intact.

For me under STinG, ASCII uploads (like HTML) always end up to be 0 bytes
by the time they get on the server. Binary uploads always end up with
missing bytes (incomplete files). Tested with both AFTP and NEWSie. I
have to boot STiK to upload.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

3679. Re: CAB Colors

Newsgroup: comp.sys.atari.st
Date: 1998-02-22 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6cotmf$lau@thoth.portal.ca>
Source record: 107116

On 21 Feb 1998, Martin Byttebier wrote:

>on Sat 21-02-98 16:28 Neil Roughley wrote:
>
>>I've created a temporary Web page explaining a problem with CAB
>>displaying colors in a strange way. I would appreciate it if any CAB
>>users could stop by for a visit and let me know your results:
>>
>> http://www.excelprinters.com/cab_color.htm
>>
>>Make sure graphics are turned on, as 16 very small GIFs must be viewed to
>>help explain things.
>>
>><< Neil >>
>>
>
>I went to your pages using a Hades 060 running in 1024x768xtrue color.
>I've used Cab 2.5/MiNT/mintnet/ssl.ovl
>These are my findings:
>green: second column--->darker
>silver: second column--->darker
>gray: second column--->paler
>olive: second column--->darker
>maroon: second column--->darker
>navy: second column--->darker
>purple: second column--->darker
>teal: second column--->darker

Your results are exactly the same as what I see. Jo Vandeweghe also
viewed the page with the same results. Perhaps the problem is related to
our video cards? The reason I suspect this is that a stock Falcon user
told me the colors match perfectly.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

3680. Re: CAB and Search Engines

Newsgroup: comp.sys.atari.st
Date: 1998-02-22 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6coumn$78m$1@newsbell.bellglobal.com>
Source record: 107117

On 16 Feb 1998 01:45:59, ben@imperial.co.uk wrote:
>Hi All,
>
>I have recently signed up with Zetnet and can now wonder
>the WEB with my Atari. I have had few problems with CAB
>so far, except that if I ever try to access a search
>engine such as Altavista, Yahoo etc, CAB crashes and
>dies.

I don't have this happen off the bat. It will happen after a number of searches in a row. I have learned to follow the upper header on the URLs and you can pretty much predict when you can be in trouble:-). However you should be able to do a search for certain.

I was somewhat ticked by this however I have been using Internet Explorer at the library and it crashed 5 times in 2.5 hours while doing searches. At which point I realised I have fewer problems with Cab 1.5:-).

>
>Does anybody know why this is?
>
>Thanks.
>
>Ben Hills.
>ben@imperial.co.uk
>
>------== Posted via Deja News, The Leader in Internet Discussion ==-----
>http://www.dejanews.com/ Now offering spam-free web-based newsreading
>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

3681. Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-02-22 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6coun2$78m$2@newsbell.bellglobal.com>
Source record: 107118

On 19 Feb 1998 09:40:08, Peter Rottengatter wrote:
>In article <6bu95mbuh1@infomania.emw.ericsson.se>,
>
> * A 12 MHz 520 ST+ with SM 124 (resolution 960x544 monochrome) using
> CAB.

What is a 12MHz 520ST+? How do you get 960*544 Mono?
I have been curious about this for awhile, now I have to ask:-).
Signed 8Mhz 520ST 640*480 Mono :-).

>
> * A Pentium 133 (64 MB) with Matrox Millennium (1280 x 1024 TrueColor)
> on an Eizo F56, using Netscape on Linux.
>
>Which one is the right hardware ? With both it gave me white pages.
>
Clearly the 12MHz is the superior system, therefore it is the right hardware
to display these dreaded white pages;-).

>.

```
-----------------------------------------------------------------
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(+)`====='(+) B | \/ \\_/|| |/\_/ () SLM 804 LASER prt.
************** R ********************** [and SURF HAPPY! :-)]
-----------------------------------------------------------------
```

3682. Re: C the X-FILES movie script, I've got i

Newsgroup: comp.sys.atari.st
Date: 1998-02-22 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6counf$78m$4@newsbell.bellglobal.com>
Source record: 107119

On 19 Feb 1998 22:36:10, ioicpaan@fenerti.net wrote:
>Read it for yourself, just enter, don't be afraid, my site doesn't suck.

No, but you do!

>.

```
---------------------------------------------------------------------
__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __ )( TOS 1.0, SH204 hd
(+)`====='(+) B | \/ \\_/|| |/\_/ () SLM 804 LASER prt.
************** R ********************** [and SURF HAPPY! :-)]
---------------------------------------------------------------------
```

3683. Re: EMAIL MESSAGES

Newsgroup: comp.sys.atari.st
Date: 1998-02-22 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6couna$78m$3@newsbell.bellglobal.com>
Source record: 107120

On 20 Feb 1998 09:56:26, Neil Roughley wrote:
> On 20 Feb 1998, Brian Van Tilborg wrote:
>
>>I can send email however.
>
>Then it sounds like you have a POP3 account, which is only used for
>retrieving mail. If so, do you have the POP server defined in STinG's
>default.cfg?
><< Neil >>

Thanks Neil for the reply. They deleted my old email and now everything is working as it should. Essentially after receiving a large file in mail, the next file would not arrive, and the EOF bad handle messages appeared in the log after this point. It is like being offline afterwards, yet all other functions work. So, I escaped in NEWsie past my large file to look at the other email messages and each message would contain the previous emails including the large file and any post large file messages.

example:
Message one 2k
message two 1k
message three 900k
message four ..... EOF,bad handle.
message five ......EOF bad handle.

Ok, so I skip past message three to message four.
Message four contains messages 1,2,3 and a new message in 4.
Message five contains messages 1,2,3,4, and new message 5.
These messages will be over 900k each obviously.
after receive each message whether four or five I will get
the EOF bad handle error.
This got ugly as I had 14 messages past the 900k message and therefore lost them all as I wasn't about to download each message as an over 900k file:-).
I also could not delete them.

So, I asked my IP to delete them and they did, and now everything works as it should. However I haven't received a large file yet, so who knows.

Now to answer the technical part. No I haven't put anything in the default.cfg file of STing. I thought that putting it in NEWsie the POP3 stuff was adequate. Should I do this? Anything else I should do? Should I do this for CAB.OVL too? Maybe this is why I cannot get the email stuff to work in CAB;-).
Anyways, NEWsie has worked fine for over 4 months now, (Gee, I feel like a veteran now), and I have had no reason to believe I have anything set up wrong. So if it works why change it.

I think they shuffle large files to another server, but I am not certain.
Would editing the default.cfg fix this?
I don't have a POP3 or POP listed in the file, I may add this if you think
it is a must. Also really should I put anything else in the default file now
that we are on the subject? Such as IRC, ect.

Oh no my ignorance prevails again:-).
Well, I got all this stuff working by myself so I have a right to be confused:-).

Thanks Neil,
later
Brian from Brantford,
Home of Wayne Gretzky and not an Olympic Gold Hockey medal:-(.
>
>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

3684. Re: STiK, STiNG, PPP, FTP

Newsgroup: comp.sys.atari.st
Date: 1998-02-22 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6couo3$78m$6@newsbell.bellglobal.com>
Source record: 107121

On 21 Feb 1998 09:42:18, John Whalley wrote:
>on Sat 21-02-98 08:15 Michael Grove wrote:
>
>
>I don't have compression enabled at all. Which may explain why I've
>never had any problem with the dialer hanging since PPP was fixed
>(early versions of PPP would crash the dialer if you tried to connect
>for a second time without re-booting but PR fixed that ages ago).

Just a note, I found with that earlier version of STing you didn't need
to reboot. Just clear the IP address that was given from the dialer and
you could redial without getting disconnected. Of course not knowing any
better at the time, I thought this was how things worked:-).
>.

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(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

3685. Re: STiK, STiNG, PPP, FTP

Newsgroup: comp.sys.atari.st
Date: 1998-02-22 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6counu$78m$5@newsbell.bellglobal.com>
Source record: 107122

On 21 Feb 1998 09:19:06, Neil Roughley wrote:
>Same problem here -- FTP uploads are impossible with STinG. Other than
>this, everything else is fine.

I FTP with STing using PPP and NEWsie at Umich with no problems at all?
I do not have a provider for Slip, so if it is faster, I will never know.
STing works for me.

>
>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

3686. Re: HOT Asian Teens Totally Screwed Up

Newsgroup: comp.sys.atari.st
Date: 1998-02-22 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6coup9$78m$12@newsbell.bellglobal.com>
Source record: 107123

On 15 Feb 1998 19:06:45, Hallvard Tangeraas wrote:
>On Sun 15-02-98 11:25, Brian Van Tilborg (madmax@bfree.on.ca) wrote:
>
>
>Hmmm... this is strange, because I can't recall hacing received them.
>Maybe it doesn't hit all news-servers around the globe even if we're in the
>same newsgroup.

Your kidding? I have an endless amount of porn spam. Like I said, There must have been 12, right in a row, many were duplicate messages with different email addresses. Gee, I wish I was as lucky as you. Maybe you have a filter or your IP does? Maybe if I put something disgusting in the header you won't see it? HOwever you were able to pick up on this thread, which came off the original.

>
>Anyway, I suggest you write a complaint to the provider it originates from.
>

Well, thats a possibility and I am getting more organised to start putting all the information I have received on the internet to good use. However some places support this activity and will not stop it.

By the way, I am working on creating a webpage, to get back to an Atari Subject:-).

So after my new computer arrives, I will get hard at work:-).
>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

3687. Re: HOT Asian Teens Totally Screwed Up

Newsgroup: comp.sys.atari.st
Date: 1998-02-22 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6coup3$78m$11@newsbell.bellglobal.com>
Source record: 107124

On 15 Feb 1998 08:22:24, dwmoar wrote:
>
>
>Brain,

Ah, I get smarter with every message. I am now a Brain;-)

> I agree this is totally screwed. Maybe the ISP could control this type of
>message. Just a thought. Though I do not like the though of NET- control
>something should be done. The problem is that the internet spans many different
>countries all with different beliefs. What maybe acceptable to one society is not
>in another. Personally I do find this very offensive,

Its not the porn I find offensive. It is the aggressive marketing of it in non
related newsgroups and sending it to me directly by email. What it my 10 year
old daughter, logged on to get her email, or Barbie doll newsgroup, and read
messages on Anal intercourse? For me this is an Atari Newsgroup and I want it
to be just that. (I don't have a daughter by the way:-). Although more offensive
in nature, I dislike normal spam behaviour in general.

>but at the same time I do
>want to protect the rights of others.

Well, think of your own rights first. I want the right to see porn and buy computers
and I also want the right to restrict their marketing in my limited email
account.

In Canada it is against the law to send unsolicited faxes. Heck some people
I know are getting over 25spams a day in email, without a filter. We used to
have a serious problem of bussinesses receiving many, many, many ,many
unsolicited faxes. Now this problem appears to have virtually dissapeared.

I hate seeing more spams in announce and demon.ip than atari related messages.
Anyways, enough for now, its just these messages also don't need to be graphic.

Brian.
>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

3688. Re: RVF racer Two Player mode

Newsgroup: comp.sys.atari.st
Date: 1998-02-22 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6couoh$78m$8@newsbell.bellglobal.com>
Source record: 107125

On 15 Feb 98 18:11:56 G, Richard Elwell wrote:
> In article <6c5of7$88j$5@newsbell.bellglobal.com>
> madmax@bfree.on.ca (Brian Van Tilborg) wrote:-
>
>
>I seem to remember trying the link up in RVF and it worked, but it
>was along time ago.

Well, I will try it with two stock STs and not with the ST and STe combo.
>

>I can't really help you but I will say that Stuntcar Racer and RVF
>were only distributed by the same people, basically Microprose using
>another name, I forget the name. Stuntcar Racer was created by the
>God like Geoff Crammond and I guarantee he had nothing to do with
>RVF.

Yes, I saw STunt Car racer and it was excellent. Did he do any other ST
3D stuff. By the way I should show you some of the work we did with the
ST. After getting on the NET I found some of your stuff assuming you are
the Same guy. 3D fanatic, animation ect?

>
>There was even the time we linked an ST and Amiga playing Hard
>Drivin' 2. With the Amiga 500's CPU being slightly slower than the
>ST's it ran at a lower frame rate but when linked we could have sworn
>it speeded up to match the ST. Bizarre!
>

Well that is interesting. I found an A 500 useless, for animation, and I
wondered how they got some of these games to maintain the proper fps when
ever I used Dpaint, the Frames Per Second changed depending upon the complexity
on the screen at the time. Having never played any of these games linked
I am surprised they can move data fast enough to be enjoyable with a serial
link? However, since hooking up the ST with midi cables I have been a network
link game freak:-) and I don't play games:-). I also found the Midi Cables
seem to almost work with RVF before it locks up.
Thanks for your input. I will talk later.
>
>.

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********** R ********** [and SURF HAPPY! :-)]

3689. Re: Re^2: program to save .JPEGs?

Newsgroup: comp.sys.atari.st
Date: 1998-02-22 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6couos$78m$10@newsbell.bellglobal.com>
Source record: 107126

```
On 13 Feb 1998 17:01:54, Hallvard Tangeraas wrote:
>
> http://ourworld.compuserve.com/homepages/JJvB/

Thanks Hallvard.
>.

-------------------------------------------------------------------
__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __ )( TOS 1.0, SH204 hd
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*************** R ********************** [and SURF HAPPY! :-)]
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3690. Re: Ultima V

Newsgroup: comp.sys.atari.st
Date: 1998-02-22 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6couo9$78m$7@newsbell.bellglobal.com>
Source record: 107127

On 21 Feb 1998 17:43:06, Tellheim wrote:
>Does anyone know if it is possible to download the ST version of Ultima V from
>the internet?

hahahaha. Are you gonna get some answers:-).

>
>Thanks a lot,
>

I bet it won't be thanks you will be getting:-).

>Rob

As for your question. Yes, as for telling you where. I don't think so.
A robber does not go to the police to ask for a good bank to rob.

Thank you for not being a spam message, but that is my pet peeve. You will
dominate others pet peeves. However, someone could probably sell you Ultima
but they are a collectors item and hard to come by.

Thanks for making me laugh.

One of my friends is a PRovider and his Warez link takes you directly to the
RCMP. That is the Royal Canadian Mounted Police. I could provide the link
for you if you would like.

And remember, there is no honour among theives.

Happy STealing
Brian.
>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

3691. Re: V: Atari Spiel:The Flintstones

Newsgroup: comp.sys.atari.st
Date: 1998-02-22 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6coupe$78m$13@newsbell.bellglobal.com>
Source record: 107128

```
On 21 Feb 1998 13:47:09, "Horst Schwager" wrote:
>Verkaufe Atari Spiel "The Flintstones" (Atari ST 520/1040,Colour
>Monitor,STFM Compatible)gegen Gebot(tausche auch gegen Audio CD's).
>..

Umm, err, translation anyone? Is this a flintstones game for sale?
>
>--
>Update: 8.2.98
>http://www.geocities.com/SunsetStrip/Lounge/9040/
>
>
>.

-----------------------------------------------------------------
__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
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************** R ********************** [and SURF HAPPY! :-)]
-----------------------------------------------------------------
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3692. Re: Re^2: program to save .JPEGs?

Newsgroup: comp.sys.atari.st
Date: 1998-02-22 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6couoo$78m$9@newsbell.bellglobal.com>
Source record: 107129

On 10 Feb 98 11:08:56 +, Louis_Holleman wrote:
>In a message of Sun 8 Feb 98 Brian Van Tilborg (2:281/202.0) wrote to All :
>
>Hi Brian,
>
>AFAIK Photochrome was suspended a long time ago, SOL ditto, Stuart Denman left
>the Atari scene after releasing v. 3.8 and started working on the IBM platform
>(at least, that's what he told me a few years ago).

Photochrome is really nice on the STe. SOL author may have left, but can I still
get a full version? I appreciate good efforts and good software.

>Gemview is/was at v. 3.17 AFAIK, but the save JPG option is only available when
>running in Truecolor, when I'm doing 256-colors it ain't there...
>And as far as I got the msg, Mr. Vollbeding is residing on another planet.

hahaha. For Gemview, I am again interested in getting the key, so I don't
have to reinstall it. Again as above, I have no problem supporting software
I use, even if the author doesn't:-). Strange little quirk I have.
Mr. Vollbeding may be on another planet as am I, but 1ST Guide plays the MPEGS
on my ST and I consider that no simple feat.

>
>There's some commercial packages which save in JPG, and there's Graftool
>(shareware which "costs" you only a message to the author saying you're using
>it and you'll get a key, but it doesn't save in JPG. It supports TIF, PNG
>though).
>
>Looks like you're not using a GFX card, then I suggest you should give Graftool
>a try... on 16 color screens output is close to SOL/Photochrome!

Well, that would be impressive to. I like ST graphics.
>
>For AVI/MOV (Apple QuickTime) I prefer Aniplay.

I will check this out too. I have been playing with M_Player and while everyone
else seems to have success, I have been grabbing incorrect file formats:-).

> I forgot how it worked in TT
>medium, but in 256 colors or Truecolor it's perfect. I recall v. 1.20 has been
>released recently.
>

Thanks for the information.
Anyinformation on STuart Denmans whereabouts email address would be appreciated.

>.

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-----------------------------------------------------------------
__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __ )( TOS 1.0, SH204 hd
(+)`====='(+) B | \/ \\_/|| |/\_/ () SLM 804 LASER prt.
************** R ********************** [and SURF HAPPY! :-)]
-----------------------------------------------------------------
```

3693. Eric reboux Software

Newsgroup: comp.sys.atari.st
Date: 1998-02-22 00:00:00 UTC
From: atari@hem1.passagen.se
Message-ID: <6covfo$gl3$1@zingo.tninet.se>
Source record: 107130

Hi all!

Where to find FIND IT and START IT by E.R.S (France) ?

Is there a webpage somewhere or demo versions of the apps?

They was shown at the French dec Paris show.

Best Regards

Mille Babic mailto:atari@ebox.tninet.se
WWW: http://surf.to/atari
Atari Falcon 40 MHz, 12MB RAM, 1.0GB+540MB HD
ASH MagiC 5.20, jinnee 1.0, CAB 2.6
ASH Fiffi 1.04 & Emailer 1.0

3694. Re: MagiC homepage..

Newsgroup: comp.sys.atari.st
Date: 1998-02-22 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <34f000b6828390@whalley.demon.co.uk>
Source record: 107131

on Sat 21-02-98 17:33 collins@Bulli.com wrote:

>I have created a magiC page where you can download the latest
>patches, find info, screenshots and download ALL of the MagiC apps
>that I am aware of.. It is near completion but before I uploadload it
>I am Curious to know if there is a need for such a site? would anyone
>be interested?
>-Bengy
>Collins@Bulli.com

Yes, I'd be *very* interested in such a site.

(but only if the lines wrap... :-)

TTFN
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

3695. Re: MagiC homepage.. (ASH Emailer)

Newsgroup: comp.sys.atari.st
Date: 1998-02-22 00:00:00 UTC
From: atari@hem1.passagen.se
Message-ID: <6cp2t9$5dt$2@cubacola.tninet.se>
Source record: 107132

>From: martin.byttebier@ping.be (Martin Byttebier)
>Organization: BPS, Deerlijk, Belgium
>X-Newsreader: Okami Version U1.33
>X-Sender: NEWSwatch v2.00 BETA #02 (Atari)
>
>on Sat 21-02-98 17:33 collins@Bulli.com wrote:
>
>>Hi,
>>I have created a magiC page where you can download the latest >patches, find info, screenshots and download ALL of the MagiC apps >that I am aware of.. It is near completion but before I uploadload it >I am Curious to know if there is a need for such a site? would anyone >be interested?
>>-Bengy
>>Collins@Bulli.com
>>
>Aarch, yet another one with ASH Emailer. These long lines are really
>annoying. Do something about it will you.
>

Hi Martin!

Both you and me knows that there's nothing we can do about the long lines. The Emailer is on the market and people will buy it. You can't scare away people from the discussion forums.

It probaly was wrong by ASH to not use some Internet standards, but they haven't ignored everything. I can read all the messeges in this forum with Emailer with no problems.

And the opposite is that there's noone using the 28.000 Newsareas on the Net that have problems with the long lines that Emailer makes, except users in the Atari areas.

so this crap (all the discussions here) about standards is irrevelant.
Noone of my PC and several Mac users have problems to read my mails, so where do you think the problem is?

o.k I admit that they have a default option set in their e-mail apps that break lines but this feature would be something for NEWSie.

Best Regards

Mille Babic mailto:atari@ebox.tninet.se
WWW: http://surf.to/atari
Atari Falcon 40 MHz, 12MB RAM, 1.0GB+540MB HD
ASH MagiC 5.20, jinnee 1.0, CAB 2.6
ASH Fiffi 1.04 & Emailer 1.0

3696. Re: MagiC homepage..

Newsgroup: comp.sys.atari.st
Date: 1998-02-22 00:00:00 UTC
From: atari@hem1.passagen.se
Message-ID: <6cp2t4$5dt$1@cubacola.tninet.se>
Source record: 107133

>From: collins@Bulli.com
>Organization: TELUS Communications Inc.
>X-Mailer: ASH Emailer 1.0
>
>Hi,
>I have created a magiC page where you can download the latest patches, >find info, screenshots and download ALL of the MagiC apps that I am >aware of.. It is near completion but before I uploadload it I am >Curious to know if there is a need for such a site? would anyone be >interested?
>-Bengy
>Collins@Bulli.com

Hi!

This is really a good idea to collect all the available MagiC apps (or links to them) into one place. I still can't patch MAGIC.RAM to not search for a IDE-drive.

Your site will be added with my favorites in CAB for sure.

The old one does not work with MagiC 5.20

Best Regards

Mille Babic mailto:atari@ebox.tninet.se
WWW: http://surf.to/atari
Atari Falcon 40 MHz, 12MB RAM, 1.0GB+540MB HD
ASH MagiC 5.20, jinnee 1.0, CAB 2.6
ASH Fiffi 1.04 & Emailer 1.0

3697. Re: Has anyone made money with ST on Internet?!

Newsgroup: comp.sys.atari.st
Date: 1998-02-22 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980222053724.28662C-100000@sparkie.gnofn.org>
Source record: 107134

On Sat, 21 Feb 1998, James Aubrey wrote:

> Is is just 'pie in the sky' the thought of making money with a trusty
> ST and the Internet?

Your ST is all you need to make money on the Internet. Send me $2 and I'll tell
you how to do it.

> I have to wade daily through half a dozen junk
> email items, telling me to send $10 to 4 addresses , MLM scams etc,I

I will wade through your email daily, for $5 per email.
You save half off!!! For a limited time only!

> just wondered(at the risk of being considered sad!) if there is really
> a 100 1.112543e-308gal way to have a side income via the Internet?

How many 1.112543e-308 gallons do you need? Send check or money order today!

:-)
Happy Festivus,
Dave
<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

3698. Re: PDF Adobe Viewer

Newsgroup: comp.sys.atari.st
Date: 1998-02-22 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980222055842.28662E-100000@sparkie.gnofn.org>
Source record: 107135

On Wed, 18 Feb 1998, Derryck Croker wrote:

> d> Yes, I have the 3.53B and even patched the GTP so it runs from the J:\
> d> drive. But still it won't show PDF's.
>
> Ensure that you have the GS_PDF overlay files in your PS folder, my original
> installation seemed to be incomplete.

There is a lot of stuff in the PS folder, but as far as I know there are no overlay files. I wouldn't know one if it bit me :-)

Can you email the overlay files for 3.53B? Mabye I can nail down what works & what don't work. I'm pretty sure Adobe 3.0 PDF files will never work in GhostScript. 3.0 seems to be a whole new binary beast.

Happy Festivus,
Dave
<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

3699. Re: TT: Clock Battery

Newsgroup: comp.sys.atari.st
Date: 1998-02-22 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6cp5v0$p2e$1@irk.zetnet.co.uk>
Source record: 107136

On 20 Feb 1998 14:49:54, John Kolak wrote:
|Godfried_Cobben@CLIP1.CLIPBOARD.CH wrote:
|>
|> SC> Anyway, the next thing I want to fix is the battery. The clock
|> SC> hasn't been keeping time since I got it. I looked at the battery and
|> SC> it says it's a 3.6V. I did a quick check at my local Radio Shack
|> SC> (OK , I admit not the best store) and they didn't have the model of
|> SC> battery.
|> SC> Does anyone know what the specs are for the TT battery. I have a
| . . .

I don't want to bore people with this and I certainly don't want to ruin anyone's machine but the reason that the TT has not been keeping time with a 3.6 volt battery might be because the battery is low _or_ it might be because the battery should be 6 volt.

My TT battery gave up in 1994. The battery was marked 6 volt. I asked System Solutions to supply a replacement and they sent me a 3.6 volt one. This did not keep proper time. There then ensued a certain amount of toing and froing by phone and by post but eventually I was told that the matter had been resolved with Atari and the battery should be 6 volt. A 6 volt battery was supplied and worked well until it had to be replaced last year (with another of 6 volts).

John Logan (jlog@zetnet.co.uk)

3700. Re: CAB Colors

Newsgroup: comp.sys.atari.st
Date: 1998-02-22 00:00:00 UTC
From: aclauss@rbg.informatik.th-darmstadt.de
Message-ID: <1d4uw0c.f6aqu61okm6igN@ppp60.stud.tu-darmstadt.de>
Source record: 107137

Neil Roughley <roughley@HORMEL.unix.dsoe.com> wrote:

> I've created a temporary Web page explaining a problem with CAB
> displaying colors in a strange way. I would appreciate it if any CAB
> users could stop by for a visit and let me know your results:
>
> http://www.excelprinters.com/cab_color.htm

The result is no surprise. The reason for the difference is simple.
CAB uses a color table which is also known as "Netscape color table"
(because Netscape Navigator uses the same colors). The color table
uses 6 levels for the intensity of red, green and blue. That means
the table has exactly 6 * 6 * 6 = 216 colors. Using a fixed color
table makes sense, because a browser can't know in advance which
colors are used in a HTML page (there can be many images on the page,
each with its own unique color table). So all colors which are used
in the HTML page (for background, font color, border color) are
matched to these 216 colors (the Atari-VDI currently doesn't support
to set any colors which are not part of the current palette).
When displaying images it is possible to match the colors more
closely because of the dithering. This is the reason of the
difference on this page.

Because of the 6 levels of intensity for the color components, only
the following hex values are used for this palette: $00, $33, $66,
$99, $CC and $FF. That means a color definition of #33CCCC can
be matched exactly but something like #238E8E (the color named "teal")
will be "converted" to the color #339999.

So "web-save" colors are only those colors which can be written
with the hex values mentioned above.

--
☐☐Alexander

3701. Re: MagiC homepage..

Newsgroup: comp.sys.atari.st
Date: 1998-02-22 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6cpbt7$7el$1@roch.zetnet.co.uk>
Source record: 107138

On 21 Feb 1998 17:33:18, collins@Bulli.com wrote:

|I have created a magiC page where you can download the latest patches, find info, screenshots and d|ownload ALL of the MagiC apps that I am aware of.. It is near completion but before I uploadload it| I am Curious to know if there is a need for suc
h a site? would anyone be interested?

Yes, VERY interested. Where can I find i, m8?

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3702. Re: Does Frontier run on a Falcon?

Newsgroup: comp.sys.atari.st
Date: 1998-02-23 00:00:00 UTC
From: bvkerkhof@zwcai.net
Message-ID: <6crsb1epo1@thor.wirehub.nl>
Source record: 106989

Any other suggestion about nice working games on the TT ?
Kids are grpwing older and want to play games on my TT030 ;-)
Bye
Bram

On 21 Feb 1998 22:09:58, Mario Becroft wrote:
>Steve Stupple (steve@steverosie.demon.co.uk) wrote:
>: Does Elite 2 'Frontier' run on a Falcon?
>
>Yes, although I guess it would run better on a faster computer. It's
>reasonably smooth on my TT.
>
>--
>Mario Becroft Auckland, New Zealand
>mb@tos.pl.net http://www.pl.net/~mario/ |__/,| (`\
>Tariland, Atari Support in New Zealand _.|o o |_))
>tariland@tos.pl.net http://www.pl.net/~mario/tariland/ --(((---(((--------
>.

Bram van Kerkhof, Zeewolde, the Netherlands
E-mail: bvkerkhof@zwcai.net FidoNet: 2:280/713.6
TT 4 Mb/ MagiC 5.04/ NVDI 2.02/ 33K6 FAN: 190:100/205.11306

3703. Re: Atari ST-mouse / PC-mouse

Newsgroup: comp.sys.atari.st
Date: 1998-02-23 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6crslm$72a$1@news.stortek.com>
Source record: 106990

In article <34f17227.0@d2o1.telia.com>, "Krister Sundstr&#65533;m" <support@axxess.se> wrote:
>Is there a way to connect a standard MS-Serial PC-mouse to the Atari ST. I
>know that the pin-config of the port-interface is different.
>

You plug it into the ST serial port (it's a serial mouse after all, isn't
it?), then you need a special driver that runs in the AUTO folder. There is
one on most FTP sites called mouse25.prg

>Or, is there a Atari compatible mouse that I can buy??? (Sweden)
>

Absolutely, from just about any Atari dealer. Try systems solutions in the UK

>Thanks, Krister
>
>

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3704. Re: MagiC homepage..

Newsgroup: comp.sys.atari.st
Date: 1998-02-23 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6crssh$l7f$1@news.emw.ericsson.se>
Source record: 106991

prunus@post3.tele.dk wrote:
>
> >From: collins@Bulli.com
> >Date: Sat, 21 Feb 1998 17:33:18 GMT
> >
> >Hi,
> >I have created a magiC page where you can download the latest patches, find >info, screenshots and download ALL of the MagiC apps that I am aware of.. >It is near completion but before I uploadload it I am Curious to know if >there is a need for such a site? would anyone be interested?
>
> Oh yes, -I`m shure there is a great interest in a place like this.
> Specially if these apps are translated.

Go for it.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

3705. FS:AKAI X7000 sample editor $75

Newsgroup: comp.sys.atari.st
Date: 1998-02-23 00:00:00 UTC
From: af366@chebucto.ns.ca
Message-ID: <6cru5kqvq1@News.Dal.Ca>
Source record: 106992

sound filer by genwave/drumware sample editor for the akai s700/x7000
samplers.great program for atari computers.comes with manual and
key.$75us.
thanks
dick
in eastern canada

3706. For give away price

Newsgroup: comp.sys.atari.st
Date: 1998-02-23 00:00:00 UTC
From: Marcel van Oirschot <m.oirschot@wxs.nl>
Message-ID: <34F17901.6511993C@wxs.nl>
Source record: 106993

Hi Atari user,

By cleaning up my house I found the following hardware. You can have for
a symbolic price if you want to pick it up in the Netherlands:

Atari MEGA STE computer incl. Monitor, keyboard, mouse, 20 MB harddisk,
software etc. And a buildin VORTEX AT onze 386SX emulator.

If you will buy it for aprox. 250 dutch guilder then send me an email.

Marcel van Oirschot
m.oirschot@wxs.nl

3707. FOR SALE (US ONLY)

Newsgroup: comp.sys.atari.st
Date: 1998-02-23 00:00:00 UTC
From: lvs2culaff@aol.com
Message-ID: <19980223141501.JAA16074@ladder02.news.aol.com>
Source record: 106994

```
FOR SALE
----------------------
ICD Link 1
Comes with version 6.0.4 software and cable for hooking up a 50 pin Centronics
SCSI device to the Atari ST hardware through the DMA port. Works great! I'm
including the cable that came with it!

$30.00 (prepaid by MONEY ORDER ONLY)
includes shipping anywhere in the US

Leave me e-mail since I don't read this USENET too often! Thanks...

This is in New York!

Richard
LVS2CULAFF@AOL.COM
```

3708. Re: Ultima V

Newsgroup: comp.sys.atari.st
Date: 1998-02-23 00:00:00 UTC
From: Stephen Knox <gooch@erols.comX>
Message-ID: <34F18409.9E125C09@erols.comX>
Source record: 106995

On a different note, does anyone know if Origin fixed the 'Shadow Lord' bug in it? Bascially the game often crashed if you entered a town that was being dominated by a Shadow Lord. Make playing it a pain! I purchased the product the minute it came out so I have the first release.

Thanks,
Steve

Remove the X at end of email address for replies

http://pw2.netcom.com/~scknox/index.html

Ronald J. Hall wrote:

> On 21 Feb 1998 17:43:06, Tellheim wrote:
>]-Does anyone know if it is possible to download the ST version of Ultima V from
>]-the internet?
>]-
>]-Thanks a lot,
>]-
>]-Rob
>]-.
>
> If you can, I'm betting its illegal! I'm sure Origin Software would be
> very upset if they found it anywhere. Have you thought about buying it
> from a used software dealer like Al Horton's The Computer Dungeon? If I
> remember correctly, he is selling that -full- game, including the docs
> n' stuff for only $8-10, so what don't you do him (and your conscience)
> a favor and order it from him...! <smile>
>
>
> ____
> / / / / /\
> / --T-- / Sysop of The DarkForce! BBS / /\ / /
> / -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
> / --G-- / The Fuji -still- Lives...!! / \/ / /
> /_____________/_____________/_____________/_____________/ /
> ____\/

--
Thanks,

3709. Re: MagiC homepage.. (ASH Emailer)

Newsgroup: comp.sys.atari.st
Date: 1998-02-23 00:00:00 UTC
From: grayc@btm0qt.se.bel.alcatel.be
Message-ID: <GRAYC.98Feb23150139@btm0qt.se.bel.alcatel.be>
Source record: 106996

In article <6cp2t9$5dt$2@cubacola.tninet.se> atari@hem1.passagen.se writes:

> >From: martin.byttebier@ping.be (Martin Byttebier)
> >Aarch, yet another one with ASH Emailer. These long lines are really
> >annoying. Do something about it will you.
> >
>
> Hi Martin!
>
> Both you and me knows that there's nothing we can do about the long lines. The Emailer is on the market and people will buy it. You can't scare away people from the discussion forums.

FWIW the long lines are really annoying on my newsreader (GNUS) too.

--

Chris Gray

3710. Falcon SCC ports: can be different speeds?

Newsgroup: comp.sys.atari.st
Date: 1998-02-23 00:00:00 UTC
From: grayc@btm0qt.se.bel.alcatel.be
Message-ID: <GRAYC.98Feb23150533@btm0qt.se.bel.alcatel.be>
Source record: 106997

Can the two serial poorts on the F030 be run at different speeds,
e.g. the PC-style one at 57600 and the Mac-style one at 19200?

--

Chris Gray

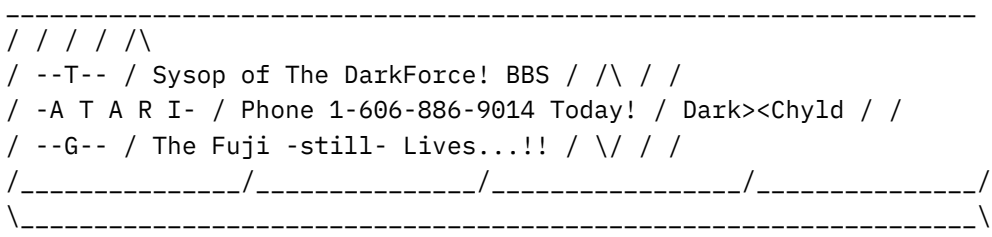
3711. Re: Ultima V

Newsgroup: comp.sys.atari.st
Date: 1998-02-23 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6cs3sk$16t$1@news.campus.mci.net>
Source record: 106998

On 23 Feb 1998 09:13:29, Stephen Knox wrote:

]-On a different note, does anyone know if Origin fixed the 'Shadow Lord' bug in it?
]-Bascially the game often crashed if you entered a town that was being dominated by a
]-Shadow Lord. Make playing it a pain! I purchased the product the minute it came
]-out so I have the first release.
]-
]-Thanks,
]-Steve

Hi Steve! AFAIK, they must have, because I've got 2 copies and I've played
both through to completion, and I've never had this problem. (hint: do not
find Lord British until you have something from his room, otherwise the
ending to the game is a real bummer!) ;-)



3712. Re: Telnet via a BBS...

Newsgroup: comp.sys.atari.st
Date: 1998-02-23 00:00:00 UTC
From: kws@Radix.Net
Message-ID: <6csa9a$2nt$1@news1.Radix.Net>
Source record: 106999

> I was afraid of that...I just don't see Rich Sanchez (whom I have nothing
> but the utmost respect for, mind you) investing the time and effort that
> would be needed to update BBS Express! ST in that fashion... ;(
> And to be honest, thats a lot of work, isn't it? (coding all those
> binaries, I mean). So I gather when you Telnet into a PC based BBS,
> its (more than likely) hardcoded into the software. Oh well, I should
> have known. I was hoping it would have been as "simple" as setting up
> a second phone line and Atari computer, then networking the 2 via STing
> and letting the 2nd system/line be the Internet one, and simply logon
> to the first (BBS based) machine, even if it was say, VT100 graphics/plain
> ASCII test.
>
> Thank you for taking the time to fill me in on this, Peter...! ;-)

Actually, PCBoard, a product no longer supported, had a decent precense
on the net for a while, and the option to Telnet into the board was not
built it. Under OS/2 Warp a modem driver was used to assign a 'virtual'
serial port to an ethernet connection. This vitual serial port (vmodem)
responded just like a modem, but wasn't. Now, if someone could come up
with a way to redirect a BBS program talking to a serial port while a PPP
connection was established, you would be in business. If you could setup
multiple sessions, you can have 2 lines through one connection. BTW, if
all of the "Vmodem" ports are busy, the clients telnet session gets the
message "BUSY."

3713. Re: CAB Colors

Newsgroup: comp.sys.atari.st
Date: 1998-02-23 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6csdk8$fcp8$1@news-inn.inet.tele.dk>
Source record: 107000

>From: roughley@HORMEL.unix.dsoe.com (Neil Roughley)
>Date: 23 Feb 1998 00:40:44 GMT
>X-Newsreader: NEWSie Version 0.86 (Atari)
>
>>Falcon 030. Screen 800 x 600. 256 colors. CAB 2.6. NVDI 1.12
>
>
>Is that a typo or are you really using NVDI 1.12? I'll assume you mean
>4.12?

You are right, it was a typo. It is NVDI 4.12. To ad someting I forgot.
I have a FX-card and the BlowUp Hard 1 installed to.

cheers Joergen
--
Surfing the Net on a ATARI Falcon 030, with CAB 2.6 on I-Conn.
Sending mail, reading news with ASH Emailer.
http://home3.inet.tele.dk/prunus/

3714. Re: Atari Computing

Newsgroup: comp.sys.atari.st
Date: 1998-02-23 00:00:00 UTC
From: Kev <kevj@clara.net>
Message-ID: <01bd4086$baba2a80$885008c3@atarimad>
Source record: 107001

> It's at the printers and should be back by the weekend. Expect it
> early next week in the UK

That's good, well pleased now :)

Just renewed subscription u c :)

Kev.

3715. Re: Porno and the Web

Newsgroup: comp.sys.atari.st
Date: 1998-02-23 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <6csf06mlc1@excalibur.flash.net>
Source record: 107002

On 21 Feb 1998 22:15:01, Jim DeClercq wrote:
>This will be a long post. Read it only if you want to.
>
>Since the topics of sex and guns have been raised, and I know a bit
>about both of them, here goes.

And this has to do something with Atari computers because...? Get off it and let's talk about something relevant to why this group exists!

Mike Freeman
nameerf@flash.net

3716. Re: Atari ST-mouse / PC-mouse

Newsgroup: comp.sys.atari.st
Date: 1998-02-23 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <6csfdbmlc2@excalibur.flash.net>
Source record: 107003

On 23 Feb 1998 13:59:17, "Krister Sundstr&#65533;m" wrote:
>Is there a way to connect a standard MS-Serial PC-mouse to the Atari ST. I
>know that the pin-config of the port-interface is different.

There is a program somewhere that allows you to use a serial mouse via
the serial port (imagine that! :) however it ties up the port for
other things like your modem. Perhaps if you have a TT with multiple
serial ports, that's ok, but otherwise it's kind of a pain, I would
think. Someone correct me if I've got this info wrong.

>Or, is there a Atari compatible mouse that I can buy??? (Sweden)

Yes, there are Atari compatible mice out there. If you contact nearly
any Atari dealer they should be able to get you one or tell you where
to get one. I know Systems For Tomorrow has a couple, and Toad used
to, but I'm not sure what kind of stock they have now.

Mike Freeman
nameerf@flash.net

3717. SOFTJEE Products

Newsgroup: comp.sys.atari.st
Date: 1998-02-23 00:00:00 UTC
From: Jaccard Emmanuel <softjee@hol.fr>
Message-ID: <34F1C15D.446E@hol.fr>
Source record: 107004

Hello from SOFTJEE in France.

Some explanation about SOFTJEE products for your information :

EXPAND the last soft is a software which emulate an Expander/sampler Midi on your Falcon. You can load audio sound, make multi-sample instrument and play it with some effects (Reverb,Chorus,Echo...). This soft runs in SAME TIME than a Midi Sequencer like Cubase.

MIDPLAY is a midifiles player without additionnal card. MIDPLAY play the most of GM Midifiles using a audio kit. There're some new features like playing the Midifiles in Midi, handshake for AB40,...

DIGITAL TRACKER 1.9 the last version of DIGITAL TRACKER is the most popular and powerfull tracker on Falcon and very cheaper !

DIGITAL HOME STUDIO the bigger software from SOFTJEE allow you to use 5 software in one : Synthetiser,Midi Sequencer,Sampler,Digital Effects and Direct To Disk.

LIVE MACHINE a 8 track D2D to help you in scene (live).

You can ask me more informations or see our Web site,

Thanks a lot,

JACCARD E.

--
Post by :
JACCARD Emmanuel
softjee@hol.fr
http://wwwperso.hol.fr/~softjee/

3718. Thanks: Frontier on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-02-23 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <888260740.8459.0.nnrp-11.c1ed1184@news.demon.co.uk>
Source record: 107005

A big thank you to everyone that responded to my recent posting
regarding Elite 2 - Frontier.

I myself don't have a Falcon, sob! sob! I have a copy of Frontier for
sale, and I was asked if it ran on a Falcon.

I take it from the response that it was resounding , YES :-)

Thanks

Cheers! for now
Steve

Email:- steve@steverosie.demon.co.uk

3719. Re: MagiC homepage..

Newsgroup: comp.sys.atari.st
Date: 1998-02-23 00:00:00 UTC
From: pjsmith@zetnet.co.uk
Message-ID: <50285636_000049_OASIS_NEWS@000049-zetnet.co.uk>
Source record: 107006

In article <6cp2t4$5dt$1@cubacola.tninet.se>
atari@hem1.passagen.se wrote:-

>The old one does not work with MagiC 5.20

Can you tell me if this (v5.20) is released yet & if available in England.
System Solutions say they know nothing about it. I have v5.03 & want to
upgrade but will not bother with v5.11 if 5.20 is on the horizon.
Thanks
Pete.

--

---
pjsmith@zetnet.co.uk

3720. Re: MagiC homepage.. (ASH Emailer)

Newsgroup: comp.sys.atari.st
Date: 1998-02-23 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <34F1D095.20DF@cfcsc.dnd.ca>
Source record: 107007

atari@hem1.passagen.se wrote:
> Hi Martin!
<snip>
> And the opposite is that there's noone using the 28.000 Newsareas on the Net that have problems with the long lines that Emailer makes, except users in the Atari areas.

what is this nonsense!!? anyone using netscape has a problem.

> so this crap (all the discussions here) about standards is irrevelant.
> Noone of my PC and several Mac users have problems to read my mails, so where do you think the problem is?
> o.k I admit that they have a default option set in their e-mail apps that break lines but this feature would be something for NEWSie.
> Best Regards

whooa boy!
_I_ have a problem reading your newsgroup posts, using netscape3.01
and gold from work. What newsreader are your PC and MAC friends using?
Trumpet? (or Eudora for e-mail?)
--
thanks*merci*danke*slainte-mhath*tusen-takk*diolch-yn-fawr
Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
GraphicArts TOS 1.04-1.62-2.05-4.04
Colli¿½ge des Forces canadiennes ken.macdonald@taf.ftn.org

3721. ST games for sale.

Newsgroup: comp.sys.atari.st
Date: 1998-02-23 00:00:00 UTC
From: nospam@nospam.net
Message-ID: <nospam-2302982023380001@max01-041.enterprise.net>
Source record: 107008

I have the following Atari ST games for sale.

Ishar 2 / Lemmins / Lemmings 2 / Falcon /
Secret of Monkey Island / Megalomania /
Mig-29 Fulcrum plantinum / Quizam /
F-15 Strike Eagle II / Total Recall /
Corporation / Robocop
Also a joystick!

They were bought to work with an Atari STe
All in original boxes with original
discs and all documentation.

Make me an offer, any offer!
I live in the UK so ideally someone
local would be best!

Email address davyl@enterprise.net

cheers,
Davy Lamb

Reply to "davyl@enterprise.net"
The "nospam" address is used to try to reduce the spams I get!!

3722. Re: RVF racer Two Player mode

Newsgroup: comp.sys.atari.st
Date: 1998-02-23 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <888264872_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 107009

In article <6couoh$78m$8@newsbell.bellglobal.com>
madmax@bfree.on.ca (Brian Van Tilborg) wrote:-

>On 15 Feb 98 18:11:56 G, Richard Elwell wrote:
>> In article <6c5of7$88j$5@newsbell.bellglobal.com>
>> madmax@bfree.on.ca (Brian Van Tilborg) wrote:-
>>
>>I seem to remember trying the link up in RVF and it worked, but it
>>was along time ago.
>
>Well, I will try it with two stock STs and not with the ST and STe combo.

>Yes, I saw STunt Car racer and it was excellent. Did he do any other ST
>3D stuff.

Formula One Grand Prix released by Microprose was, and still is, one of
the best games ever on the ST.
His other games were:
A flight sim for the BBC model B
Revs - an F3 racing sim, for the BBC and Commodore 64
Sentinel - a strange 3D game soon to be release in revamped form on
the PC and PlayStation (I think) though not programmed by
Geoff.
Stunt Car Racer - ST, Amiga and later for the C64, Spectrum and PC
(I think) though Geoff did not program the last 3.
F1GP - ST, Amiga and PC
F1GP2 - PC

> By the way I should show you some of the work we did with the
>ST. After getting on the NET I found some of your stuff assuming you are
>the Same guy. 3D fanatic, animation ect?

What stuff?
There are a few of my CAD3D2 models floating around.

>Well that is interesting. I found an A 500 useless, for animation, and I
[Snipped]

I certainly wouldn't say the A500 was useless. It was as capable as
the 520ST at just about everything. When games makers started to use
the custom hardware of the Amiga rather than doing simple ports from
the ST there was little chance of the ST keeping up.
F1GP, mentioned above, was, apart from a few extra colours used in
some static pictures, identical on the ST and Amiga. The 520ST had
a fractional FPS advantage over the A500.

>Thanks for your input. I will talk later.

It's quite alright.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

3723. FS: Mega ST2 / Plus Access..

Newsgroup: comp.sys.atari.st
Date: 1998-02-23 00:00:00 UTC
From: Michael Casady <casady@worldnet.att.net>
Message-ID: <6csmhr$ggd@bgtnsc01.worldnet.att.net>
Source record: 107010

Best offer plus shipping for Mega ST2/ 80 Meg ICD/ SM124/ SLM804 w/ extra drum kit (pressure roller damaged)/ Roland 11x17 Plotter. Will sell Plotter seprate.

3724. fs atari st hardware & software

Newsgroup: comp.sys.atari.st
Date: 1998-02-23 00:00:00 UTC
From: joe v <jvictornospam@sonic.net>
Message-ID: <6csmpa$j17$1@ultra.sonic.net>
Source record: 107011

```
i have quite a bit a atari stuff around the house
a 4 meg ste
520 st
20 meg hard drive for ste
color monitor
double side floppy drive
plus some of the original
developement manuals

if you want more info

jvictor@sonic.net

joe

Sometimes in confusion
I felt so lost and disillusioned
Innocence gave me confidence
To go up against reality
```

3725. Re: Re^2: program to save .JPEGs?

Newsgroup: comp.sys.atari.st
Date: 1998-02-23 00:00:00 UTC
From: Guido Vollbeding <guivol@esc.de>
Message-ID: <34F1E83A.2FB370F4@esc.de>
Source record: 107012

> On 10 Feb 98 11:08:56 +, Louis_Holleman wrote:
>
> >Gemview is/was at v. 3.17 AFAIK, but the save JPG option is only available when
> >running in Truecolor, when I'm doing 256-colors it ain't there...
> >And as far as I got the msg, Mr. Vollbeding is residing on another planet.

If people keep posting wrong messages here, they won't change their situation.

If you would read the accompanying documentation to the JPEG saving module
(yes, I *did* care to provide this in *english*!), you could easily proof
your statement wrong.
But again, I'm likely expecting too much from you, sorry.

Regards,
Guido

3726. WTT:Atari 520ST (1MB) for LEGO

Newsgroup: comp.sys.atari.st
Date: 1998-02-23 00:00:00 UTC
From: Thomas Main <main@conrad.appstate.edu>
Message-ID: <Pine.PMDF.3.95.980223161821.572528792A-100000@conrad.appstate.edu>
Source record: 107013

I have an Atari 520ST, upgraded to 1MB, which I would like to trade for
any LEGO sets that you might have. If you are interested, please e-mail
me with a list of set numbers that you have at the address below.
Thanks.

```
ccee88oo
C8O8O8Q8PoOb o8oo
dOB69QO8PdUOpugoO9bD
CgggbU8OU qOp qOdoUOdcb ....
6OuU /p u gcoUodpP ..... .... ...
\\\\// /douUP ... ... ... . ..
. \\\////. . ... ..... ...
.. |||/\ . . .... .. ... .. ...
.. |||\/ ... .. . .. ..
. ||||| . .. Thomas Main ..
........//|||||\.......................... main@appstate.edu .......
```

3727. FS software

Newsgroup: comp.sys.atari.st
Date: 1998-02-23 00:00:00 UTC
From: stevegreen@zetnet.co.uk
Message-ID: <6csq2a$r9t$1@roch.zetnet.co.uk>
Source record: 107014

Software for sale, all uk pounds inc P&P in UK.

MULTITOS 6ukp

POWER UP 5ukp

MUG SHOT 4ukp

PC DITTO 5ukp

ULTIMATE VIRUS KILLER (v6.6) 4ukp

TEAM 5ukp

ROBINSONS REQUIEM 5ukp

ZOOL 4ukp

ELITE 4ukp

WIZKID 4ukp

CROWN OF CREATION (Falcon only) 10ukp

buy any two and get a pound off!

hmm is this what they call a sales pitch :-)

regards, Steve

--

/**\
* stevegreen@zetnet.co.uk * Tel01258817841 * Dorset ENGLAND *
* . *
* steve.green@f56.n251.z2.fidonet.org * /|\ 68030 *
**/

3728. Subject: Re: Newbee in Need

Newsgroup: comp.sys.atari.st
Date: 1998-02-23 00:00:00 UTC
From: dlormand@aztec.asu.edu
Message-ID: <6csr5q$apt@news.asu.edu>
Source record: 107015

> I just recieveved my Atari 1040 STf today. I mistakingly thought it,
>however have a tv out. I was wondering if there was any way I could
>temporaily make a cable to connect my st to a composite monitor.

I have made cables for ST -> RGB and ST -> composite. Pin-outs are available in your ST manual. The only tough part is making up your own DIN connector. I'm told you can get those from Best Electronics, but I had some 0.1" header pins and some perf board and a pc board drill, so I "rolled my own." Probably the advice to look for a ready-made solution is the best, plus it will come in handy when you find you need a mono monitor for your MIDI programs!

--

****
* David Ormand *** Southwest 99ers *
* dlormand@aztec.asu.edu *** Tucson, Arizona *
********** TMS9900 Lives! *

3729. Re: NVDI printer drivers

Newsgroup: comp.sys.atari.st
Date: 1998-02-23 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <34F1EFFE.691279A@jps.net>
Source record: 107016

I could use the drivers for the BJC 610 myself. LQ drivers look awful:
about like FX drivers!

Daniel Rojo wrote:
>
> Gilles Charron (s1383700@uottawa.ca) wrote:
> : While we're on the subject, does anybody have an NVDI (4.11) printer
> : driver for a CANON BJC-210? (Bubble Jet Mode, not LQ)
>
> I want this too... Canon has stripped the escape codes from the user
> manuals and replaced with useles(for me) WindoGs software... I'll love to
> use the smoothing mode, but color printing is more of an issue :(...
> Gilles, have you succeed printing in colour using LQ drivers?
>
> Regards...
>
> Daniel.
>
> ---
> Daniel Rojo daniel.rojo@utmb.edu
> University of Texas Medical Branch, Galveston
> ---

3730. Atari ST items for sale

Newsgroup: comp.sys.atari.st
Date: 1998-02-23 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <6csqqo$f2r$2@news1.tor.acc.ca>
Source record: 107017
Cross-posted to: aol.commerce.computers.forsale,comp.music.midi,comp.sys.atari.st,rec.music.makers.synth,misc.forsale.computers.memory,misc.forsale.computers.storage,rec.music.makers.synth,rec.music.makers.marketplace,mtl.vendre-forsale

```
The following Atari items remain FOR SALE:
-------------------------------------------------------------------
* 1040 STF (TOS 1.02)
* 1040 STFM (TOS 1.02)
* SM 124 Monochrome Monitor
* SC 1224 Color Monitor
-------------------------------------------------------------------
* Software: Dr.T - D-50/D-550 Editor/Librarian
Dr.T - D-10/D-110 Editor/Librarian
-------------------------------------------------------------------
* Books: Compute! ST Programmer's guide
Compute! Programming sound and graphics on the ST
-------------------------------------------------------------------
PRICE: MAKE AN OFFER! (individual items or several together)

Also selling some of my synthesizers and music magazines.
Complete list on: http://www.megacom.net/~q-funk/trade.htm
Offers from C A N A D A and U N I T E D - S T A T E S ONLY!
Please reply through e-mail. Thanks.

-------------------------------------------------------------------
From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 12/48 NVDI 4.11r0, MiNT 1.14.5, N.AES 1.1.0, GlueSTiK
-------------------------------------------------------------------
Unsollicited material will be proof-read for $100 USD per word,
payable within 10 days. Submission of your advertisement to my
address constitutes your formal acceptance of these terms.
-------------------------------------------------------------------
<TITLE><BLINK><H1>No HTML Messages Please!</H1></BLINK></TITLE>
```

3731. Re: CAB Colors

Newsgroup: comp.sys.atari.st
Date: 1998-02-23 00:00:00 UTC
From: cgood@cix.compulink.co.uk
Message-ID: <Eous3p.D6B@cix.compulink.co.uk>
Source record: 107018

In message <6cqi96$eh6@thoth.portal.ca>, roughley@HORMEL.unix.dsoe.com said:
>
>Based on the limited feedback I've received, why would Falcon users see
>the page's colors the same (i.e. correctly), while others with video
>cards see them differently? The page should look the same whether on a
>256-color Falcon or a 256-color TT. Everything seems to point to what VDI
>is resident. No?

Colours are different for me with Falcon, no card, 1024x768x256.

Chris

3732. Re: POPwatch 2.50 now available

Newsgroup: comp.sys.atari.st
Date: 1998-02-23 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <34f1be0c2d89a0@club-internet.fr>
Source record: 107019
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

Hello,

in article <47525637_000003_OASIS_NEWS@the-gap.demon.co.uk>
Gary Priest wrote:

> The latest version of POPwatch is 2.50 and is available from my web site.

Thanx a lot,

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...

3733. Need some help (Web site)

Newsgroup: comp.sys.atari.st
Date: 1998-02-23 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <6ct26n$ffe@news2.tds.net>
Source record: 107020
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari.st.tech

Hi,

I'm trying to put together a comprehensive help area for Atari users. This isn't meant to compete with any established sites, just to provide another resource. I've been combing sites looking for interesting help files, and then emailing the site owners to ask permission to link to the files, but it's taking a while. Therefore, I'd also like to get some input this way....
Do you have a/some useful file/s on your site? Would you like to ensure that there is even greater access to them? If so, I've put a form up where you can provide me with all relevant information. You can link to it directly at:

http://www.geocities.com/SiliconValley/Peaks/6320/ahd01.htm

if you don't feel like trying to locate it on my site.

Any information (as long as it's legal) is welcome. FAQs, hardware/software help, histories, anything.

Thanks!

Terry Ross
--

tross3@hamtel.tds.net irc: qnr | ST+ Fanzine U.S. Distributor
Visit: http://www.geocities.com/SiliconValley/Peaks/6320/index.html
ST+ Fanzine: "stplus01.htm" Atari Reference Desk: "atari001.htm"
>>> STARR.SYS Corrupted: Re-boot Congress (Y/n)?

3734. Re: Falcon SCC ports: can be different speeds?

Newsgroup: comp.sys.atari.st
Date: 1998-02-23 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <ujyoXeLQ9GA.302@nih2naac.prod2.compuserve.com>
Source record: 107021

Isn't the other one made for DSP usage?
--
"You are not ready for Immortality" Kosh on Babylon 5

3735. Re: atari mega 1

Newsgroup: comp.sys.atari.st
Date: 1998-02-23 00:00:00 UTC
From: Stephen <MtnAirGrp@citynet.net>
Message-ID: <6cth7t$s0q$1@news.citynet.net>
Source record: 107022

Roy,

Cubase will have a hard time running in 1 MB of RAM. Steinberg made an older sequencer called Pro24. Very powerful, it would work in that environment.

It did not like clocks or hard disks.

Another choice would be MasterTraks Pro. It was not as hip as Cubase or Pro24 but it was a tool I used almost every day in the recording studio for 6 years.

As far as current software look at shareware and demos.

Stephen

R. Moonen wrote in message <6ci4bt$n5u@newsserv.caiw.nl>...
>A friend gave me an Atari Mega 1, but no software included.
>I want to make music:
> what do I need ?
> Cubase, which version ?
> a keyboard ?
> Which book for beginners can I buy ?
>Roy
>
>
>
>

3736. Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-02-23 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eous86.nr@suse.modem.stud.uni-hannover.de>
Source record: 107023

In article <6coun2$78m$2@newsbell.bellglobal.com>,
madmax@bfree.on.ca (Brian Van Tilborg) writes:

>> * A 12 MHz 520 ST+ with SM 124 (resolution 960x544 monochrome) using
>> CAB.
>
> What is a 12MHz 520ST+? How do you get 960*544 Mono?

Needs a bit of handyworks ;-)

Exchange the CPU by a 16 MHz version, improve system bus termination,
exchange LS type bus drivers for ALS or F types, then feed the video
shifter with 48 MHz instead of original 32 MHz. Now your machine works
with 12 MHz. Make sure ACIAs, floppy controller and sound chip see
original clock.

Now make a little sequencer that creates original video timing. You
can program the sequencer such that more time between syncs is used for
visible information on the screen, then decrease vertical sync clock
slightly (around 65 Hz) and you've got 960x544. A tiny AUTO program tells
VDI (or NVDI) about the new resolution, and everything works just perfect.

Component cost is around $30, and it's been the most rewarding hardware
hack on my machines so far.

Older SM 124 can display this resolution directly, Monitors newer than
1988 will need a little patch to cope with the 48 MHz pixel clock.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3737. Re: STiK, STiNG, PPP, FTP

Newsgroup: comp.sys.atari.st
Date: 1998-02-23 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eout9x.sq@suse.modem.stud.uni-hannover.de>
Source record: 107024

In article <6cotm3$lau@thoth.portal.ca>,
roughley@HORMEL.unix.dsoe.com (Neil Roughley) writes:

>>Well, I've only tried an ftp upload once with STing -- when I
>>uploaded my webpage to my ISP. It worked fine using Newsie and the
>>web page seems to be intact.
>
> For me under STinG, ASCII uploads (like HTML) always end up to be 0 bytes
> by the time they get on the server. Binary uploads always end up with
> missing bytes (incomplete files). Tested with both AFTP and NEWSie. I
> have to boot STiK to upload.

I think this is fixed now. The bug caused uploads to not close the newly created file, but instead append another, random byte. The effect depends on the server OS. Unix systems will always get the data, if a file is not closed on a Unix system, all written bytes are still accessable. Due to the nature of the bug, they happen to be one byte too long. On NT servers, the file will be zero bytes long, as is every file that is written and not closed under Microsoft OS. I should add that Ataris do the same ! Open a file for writing, write something, and forget to close it, the file will be zero bytes long.

The bugfix will be available on my web page in a couple of days.

Cheers Peter
--
Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3738. Re: STiK, STiNG, PPP, FTP

Newsgroup: comp.sys.atari.st
Date: 1998-02-23 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eousyx.qB@suse.modem.stud.uni-hannover.de>
Source record: 107025

In article <34ee13b64566321@whalley.demon.co.uk>,
news@whalley.demon.co.uk (John Whalley) writes:

>>Currnet status:
>>With STiNG removed, and STiK installed, I now have access to all three
>>ftp sites. Upload, download, delete, rename all works fine.
>
> I haven't had identical problems but I've given up using STinG when
> *uploading* via FTP. 99 percent of the time the transfer gets stuck at
> the end of a file, causing the client to hang, necessitaing its
> termination. After reconnecting the file is usually there but 1 byte
> too long. This happens with AFTP, Newsie and MG-FTP. I have no similar
> problems with STiK, so I switch back to it for uploads (luckily I have
> the option).

I definitely think I have fixed this bug today. I certainly fixed it for the
few occasions I've seen it. The bugfix TCP.STX is in beta-test now, and will
be available in MODULE.LZH from my web page in a couple of days if no new
problems crop up.

So you can go back to STinG ... ;-)

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3739. Re: Having problems to connect with STinG...

Newsgroup: comp.sys.atari.st
Date: 1998-02-23 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EoutvA.v4@suse.modem.stud.uni-hannover.de>
Source record: 107026

In article <6cq6a4$7j$1@news4.isdnet.net>,
"Yann Lossouarn" <tannoz@mygale.org> writes:

> First, I wasn't able to use Sting under MiNT : it makes it lethally
> crash everytime I run it before the MINT.PRG.

You never bothered to check out the docs did you ?

Man I'm tired to explain again and again and again on the net what is
elaborately explained in the docs ... :-((

> Then, under TOS, I achieved to connect to my ISP, but the transfer speed
> is _really_ low, as I wasn't able to view my ISP's homepage, within an 8
> minutes connection, even without the pictures... :-(The connection rate
> should have been 33.6 Kb/s...

The Dialer tells you the connection rate, if you've set up the modem
properly.

Possibly you've enabled Van Jacobson Header Compression. Don't do that
unless you're using the latest SERIAL.STX from my web page. Try to switch
off VJHC.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3740. Re^2: MagiC file selector

Newsgroup: comp.sys.atari.st
Date: 1998-02-23 00:00:00 UTC
From: Louis_Holleman
Message-ID: <a34126ae@p81.f503.n286.z2.fidonet>
Source record: 107027

```
In a message of Fri 20 Feb 98 Frank Szymanski (2:281/202.0) wrote to All :
>> DG> I'm getting ready to try Freedom right now :-)
>> You definitely should and I bet you won't want another one afterwards :-
>> )
FS>
FS> Well, it depends. ;-)
FS>
FS> I'd recommend Boxkite especially for systems with little ram
FS> installed.
FS> And its cheaper than freedom and more stable IMHO.
FS>
FS> And... Do yourself a favour and forget Selectric. It's old fashioned,
FS> not updated and you can't get a key.

Hi Frank,

I'm not sure about the key for Selectric, but I used it for long time.
Dunno about the NEW versions of Boxkite, but I hated the "Russian Keyboard
Shortcuts" for it... :-)

And maybe Peter calls Freedom a "Schweineprogramm", so what about UIS-III?
So far I got no problems at all with Freedom. I'm not gonna say it's NOT a
Schweineprogramm, on the other hand I don't have problems with it. And believe
me, my set up is hyper sensitive to troublemakers... :-)

CU NeXT msg
Louis

--
```

LHFG:
!!!dnuora yaw rehto eht gninnips si ksiddrah yM !PLEH
--- IOS-Mail 0.91pl9 ⏏eta
* Origin: ~ BearBoard Atari ST Fan BBS 010-2900490 ~ (2:286/503.81)

3741. vends 520 ste 4 Mo

Newsgroup: comp.sys.atari.st
Date: 1998-02-23 00:00:00 UTC
From: Brette Benjamin <bbrette@club-internet.fr>
Message-ID: <34F0B5F3.EC767627@club-internet.fr>
Source record: 107065

Vends 520 ste 4 Mo + monoteur N&B sm 124
2000f

3742. Re: STiK, STiNG, PPP, FTP

Newsgroup: comp.sys.atari.st
Date: 1998-02-23 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6cqgi2$dgm@thoth.portal.ca>
Source record: 107066

On 22 Feb 1998, Brian Van Tilborg wrote:

>On 21 Feb 1998 09:19:06, Neil Roughley wrote:
>>Same problem here -- FTP uploads are impossible with STinG. Other than
>>this, everything else is fine.
>
>I FTP with STing using PPP and NEWsie at Umich with no problems at all?
>I do not have a provider for Slip, so if it is faster, I will never know.
>STing works for me.

I'm talkin' uploads here -- downloads with STinG work fine. BTW,
regardless of what my NEWSie header says, I'm running PPP. I only need
STiK's SLIP when uploading via FTP, otherwise I'm now totally STinG-
dependent <g>.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

3743. Re: CAB Colors

Newsgroup: comp.sys.atari.st
Date: 1998-02-23 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6cqgic$dgm@thoth.portal.ca>
Source record: 107067

On 22 Feb 1998, prunus@post3.tele.dk wrote:

>Hi Neil. Just tested your cab color page. There is no difference that
>I can complain about. All colors look just the same on my system.
>
>Falcon 030. Screen 800 x 600. 256 colors. CAB 2.6. NVDI 1.12

You're the second Falcon user to state that the colors look the same. If I view the page in 256-color mode, many of them are different (even in 24-bit mode). As I posted earlier, two other CAB users with graphics cards stated that the colors are different.

Is that a typo or are you really using NVDI 1.12? I'll assume you mean 4.12? It sounds like the color differences could be VDI-related, as I run Nova's own VDI (NVDI's screen drivers have to be disabled).

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

3744. Re: EMAIL MESSAGES

Newsgroup: comp.sys.atari.st
Date: 1998-02-23 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6cqi8s$eh6@thoth.portal.ca>
Source record: 107068

That's a nasty episode. Is there any chance your ISP has workspace limits for e-mail?

I have EMAIL=, SMTP_SERVER=, POPSERVER=, and NNTP_HOST= defined in STinG's default.cfg. These parameters are carry-overs from STiK's default.cfg, and I do remember having server troubles if they weren't defined. It sounds like you have a POP3 mail account (must be if you've defined one in NEWSie). POP3 also handles the deletion of mails, of which you had trouble with, so I'm quite certain you need to update your default.cfg. Either that or stop sharing those huge MPEGs <g>.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

3745. Re: CAB Colors

Newsgroup: comp.sys.atari.st
Date: 1998-02-23 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6cqi96$eh6@thoth.portal.ca>
Source record: 107069

Based on the limited feedback I've received, why would Falcon users see the page's colors the same (i.e. correctly), while others with video cards see them differently? The page should look the same whether on a 256-color Falcon or a 256-color TT. Everything seems to point to what VDI is resident. No?

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

3746. Re: Business Software

Newsgroup: comp.sys.atari.st
Date: 1998-02-23 00:00:00 UTC
From: stinformer@chatlink.com
Message-ID: <6cqmn5$cr4$1@news.chatlink.com>
Source record: 107070

===...YES, there is a program I believe is still available. Contact
Hi-Tech Advisors, PO Box 129, Ravena, NY 12143-0129, (800)882-4310. They
have a program called Sales Pro and I believe they have what you are
looking for.

Regards, Rod MacDonald
<stinformer@chatlink.com>

wrote: : On 11 Feb 1998 16:21:57, john.moffat@lion-nathan.co.nz wrote:
: >Hi there,
: >Short of writing a database application to do this, does anyone know of
: >software on the Atari platfrom to do the following:
: >Run a business ! All the Inventory (sales/purchases) and invoicing
: >stuff, printing reports, financials etc

Rod MacDonald LTP, Business Marketing/Licensed Tax Advisor
MacDonald Associates, 909 NW Starlite Place, Grants Pass, OR 97526
<stinformer@chatlink.com> (541)476-2555
* Atari ST Informer Web Magazine & A&D Atari Software Dealer *
Check out our web site ==========> www.chatlink.com/~stinformer

3747. Used Monitors

Newsgroup: comp.sys.atari.st
Date: 1998-02-23 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6cr00m$5h0$1@usenet50.supernews.com>
Source record: 107071

For those of you in USA (esp. in the western half), there is a very good source of used/refurbished monitors in Southern California.

http://www.1STelectrotech.com

They also have some good links to montior manufactures and monitor info/specs.

Some time ago someone posted the web address of a company in Silcone Valley that has very good prices on used/rebuilt hard drives. I lost the address and would like to get it.

Regards,

Steve Hammond

3748. WTB: Looking for 1040ST

Newsgroup: comp.sys.atari.st
Date: 1998-02-23 00:00:00 UTC
From: staalejg@ix.netcom.com
Message-ID: <34f204de.2477572@nntp.ix.netcom.com>
Source record: 107072

Will buy or trade for Atari 1040ST with monitor.

Have PC hardware and software available for trade.

3749. Re: Tons of Atari music software to downloa

Newsgroup: comp.sys.atari.st
Date: 1998-02-23 00:00:00 UTC
From: mra125@psu.edu
Message-ID: <6cr5va$10fo@r02n01.cac.psu.edu>
Source record: 107073

>samplers, patch editors/librarians, mp3 players, sequencers,

I went to the web site to find an mp3 player and all I could find
was an mp2 player. Where can I get an mp3 player? (Or does the mp2
player work just as well?) Thank you,

Mimi

3750. Re: Business Software

Newsgroup: comp.sys.atari.st
Date: 1998-02-23 00:00:00 UTC
From: grovem@TAKEITOUTridgecrest.ca.us
Message-ID: <6cr6pn$qf4$1@ash.ridgecrest.ca.us>
Source record: 107074

On 23 Feb 1998 02:25:41, Rod MacDonald wrote:
>===...YES, there is a program I believe is still available. Contact
>Hi-Tech Advisors, PO Box 129, Ravena, NY 12143-0129, (800)882-4310. They
>have a program called Sales Pro and I believe they have what you are
>looking for.
>
>Regards, Rod MacDonald
><stinformer@chatlink.com>
>
>wrote: : On 11 Feb 1998 16:21:57, john.moffat@lion-nathan.co.nz wrote:
>: >Hi there,
>: >Short of writing a database application to do this, does anyone know of
>: >software on the Atari platfrom to do the following:
>: >Run a business ! All the Inventory (sales/purchases) and invoicing
>: >stuff, printing reports, financials etc
>
>Rod MacDonald LTP, Business Marketing/Licensed Tax Advisor
> MacDonald Associates, 909 NW Starlite Place, Grants Pass, OR 97526
> <stinformer@chatlink.com> (541)476-2555
> * Atari ST Informer Web Magazine & A&D Atari Software Dealer *
> Check out our web site ==========> www.chatlink.com/~stinformer
>
>.

Cool. I have a package from them called Fuel-Pro (service station
management software) dated 1987. It's unopened. I wonder what other
type of software they produce(d).
(filed)
Thanks,

Mike

3751. Re: Has anyone made money with ST on Internet?!

Newsgroup: comp.sys.atari.st
Date: 1998-02-23 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6crcot$57f$1@news.stortek.com>
Source record: 107075

In article <888101418_OASIS_@jaubrey.demon.co.uk>, jaubrey@jaubrey.demon.co.uk wrote:
>Is is just 'pie in the sky' the thought of making money with a trusty
>ST and the Internet? I have to wade daily through half a dozen junk
>email items, telling me to send $10 to 4 addresses , MLM scams etc,I
>just wondered(at the risk of being considered sad!) if there is really
>a 100 1.112543e-308gal way to have a side income via the Internet?
>
>James
>

Forget it, these are scams.

Just think about the theory of pyramid sales:

1 person ask 4 people to participate
These 4 people each have to find 16 new people
next step : 4x4x4=64
4x4x4x4=256
4x4x4x4x4=1024 people on the 5th step

These things are based on peoples ignorance. Even in the first phases, it'll be pretty hard to find 1000 people willing to send you $10. If you keep on this way, the pyramid easily gets exhausted, and the people at the bottom (=you) lose their money. This is why it's illegal.

If there really was a way to get rich quick, there wouldn't be so much misery on earth. Their is no way to get money to appear out of the air. Their is always someone you gets conned in the end. These are the people who get desperate and send spam mails.

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3752. Re: MagiC homepage.. (ASH Emailer)

Newsgroup: comp.sys.atari.st
Date: 1998-02-23 00:00:00 UTC
From: cwesterh
Message-ID: <34f13e6d.2495792@news.utrecht.nl.net>
Source record: 107076

On Sun, 22 Feb 1998 12:33:28 GMT, atari@hem1.passagen.se wrote:

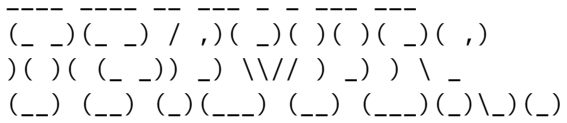
>And the opposite is that there's noone using the 28.000 Newsareas on the Net that have problems with the long lines that Emailer makes, except users in the Atari areas.
>
>so this crap (all the discussions here) about standards is irrevelant.
>Noone of my PC and several Mac users have problems to read my mails, so where do you think the problem is?
>
As I told you before, this is not true. I use Agent on my work for
reading newsgroups, because I do not like Newsie for this. And Agent
does not cope with long lines to. So it is not only Atari. At least
one MS-Windows program expects standards to be hold too.

Cecil.

--

Cecil Westerhoff
E-Mail : cecilld@dds.nl

The whole world is using MS-DOS and Windows.
Am I glad that I am not the whole world.



3753. Re: smte Track and Cubase

Newsgroup: comp.sys.atari.st
Date: 1998-02-23 00:00:00 UTC
From: claytone@aa.net
Message-ID: <888226334.905431@slave1.aa.net>
Source record: 107077

On 19 Feb 1998 05:49:23, Bill Wormald wrote:
>Smptetrack Editrack Platinum etc.
>
>Are there any new updates available for this software ??
>Last I heard they were working on a version called Audiotrack which
>integrated midi and audio on a Falcon.
>If they are still around,does anyone know where ?
>
>Bill Wormald
>.

Hi Bill,

Here's the latest info I have on Hybrid Arts (now Binary Sounds):

Binary Sounds
431 Oak Dale Drive
Stafford, TX 77477
(713)499-3129

I ordered the latest upgrade (7.10) to EDITTRACK Platinum and the latest upgrade (2.01) for Genedit so I could use them on my Falcon. The guy's name is Robert Semaan. It took him about 9 months (after several phone calls and a letter), but he DID send me the programs along with a lengthy apology. He was not presently developing any of the Hybrid Arts stuff, but hoped to get back to it sometime. That was June 1997. As far as I know, Audiotrack has not been finished. Can't hurt to give a call. Good luck!

I have Logic Audio now, but SMPTE-track (or EDIT-track) is SOOOOO much easier to use. Maybe because that's the one I learned on. ;-)

Clayton Murray
claytone@aa.net
Seattle, WA USA

3754. Re: Boot Programs and Magic

Newsgroup: comp.sys.atari.st
Date: 1998-02-23 00:00:00 UTC
From: Michael Clemmetsen <m.clemmetsen@sunderland.ac.uk>
Message-ID: <34F14AF6.108B81E0@sunderland.ac.uk>
Source record: 107078

Hi Peter,

I started this thread some time ago. This is what I learned:
You need to set your NVRAM to boot the Falcon in 640x480x16 to run
Stoop. But you knew that already didn't you?
Stoop should be placed before magxboot.prg in the auto folder.
You can then create all your Magic and non-Magic setups in Stoop and
pick them on first bootup.
When Magic reboots it always starts in ST-HiRez, which doesn't work with
Stoop, but as you've already picked your Auto programs with Stoop you
don't need to run it again. If you do, Stoop should exit on its own with
a message. To stop Stoop running at all create a file called
autoexec.bat in your auto folder. Magic will only execute the programs
named in this file and only in the order specified (list the programs
one per line). Of course you will need to create different autoexec.bat
files for different Magic setups, but you can use Stoop's ability to
copy files to a different name to get the correct autoexec.bat to run.

Hope this helps,

Michael

Peter West wrote:
> Does Stoop work with that? And anyone know which of
> these two is preferable - or rather, what are the advantages and
> disadvantages of either?

3755. Re: Best Word Processor for Falcon030?

Newsgroup: comp.sys.atari.st
Date: 1998-02-23 00:00:00 UTC
From: Frank Szymanski <franks@kaa.bbn.hp.com>
Message-ID: <34F15891.87C9BF3D@kaa.bbn.hp.com>
Source record: 107079

> >VERY good news indeed :-))). Now we need that english version...

;-)
I hope that this version is available soon.

> Seconded! Frank, could you please say if v5.26 now supports .wmf import /
> export as the W95 version, also word counter?

Iï¿½m sorry but word counter is still a missing feature. Perhaps it will
appear in V.5.0 but I am not sure about it.
Which W95 version of Papyrus do you use? I ask because the current
Papyrus ATARI Version is 5.5x (But you certainly have to pay for an
upgrade from 5.26).

AFAIK the current versions for OS/2, Win95 and ATARI are the same
(except IBM Voicetype support).

Tschuess,
Frank

3756. Re: Papyrus (was Re: Best Word Processor for Falcon030?)

Newsgroup: comp.sys.atari.st
Date: 1998-02-23 00:00:00 UTC
From: Frank Szymanski <franks@kaa.bbn.hp.com>
Message-ID: <34F15A5F.66D43A6A@kaa.bbn.hp.com>
Source record: 107080

> : As for Papyrus this it not true. Papyrus 5.26 and above can import and export
> : raw MS-Word .doc format. The only restriction is that these documents mustn't
> : saved in fast save mode in Word.

> What's this?? I just purchased Papyrus (which I'm very happy with BTW) but
> it's only version 5.15!

And that is correct because this is the latest english version.

> How can I upgrade to the latest version (System Solutions when I asked them said they knew nothing of > any newer version.)

I know that this is not a perfect solution but you can get the german
version 5.26 directly from R.O.M. BBS without any extra fee (except the
huge telephone bill ;-)).

So you can use the german V. 5.26 to import .doc-files and then switch
back to the english V. 5.15 after you saved the document in .pap format.

> And now it seems like version 6 is just around the corner! Will there be
> an English version?

The german version of Papyrus 6.0 is announced for the ATARI fair in
Neuss at the beginning of april this year.

If this will happen however is not certain because all of you know what
can happen during development of a complex software product.

And the translation will take time anyway.

Tschuess,
Frank

3757. Re: Best Word Processor for Falcon030?

Newsgroup: comp.sys.atari.st
Date: 1998-02-23 00:00:00 UTC
From: Frank Szymanski <franks@kaa.bbn.hp.com>
Message-ID: <34F15B14.E217EFFB@kaa.bbn.hp.com>
Source record: 107081

> count and also has some form of HTML document handling - sorry I don't > know any more ATM.

It is planned for version 6 that it will handle .html files. But no current version of Papyrus is able to do that.

Tschuess,
Frank

3758. Re: Re^2: MagiC file selector

Newsgroup: comp.sys.atari.st
Date: 1998-02-23 00:00:00 UTC
From: Frank Szymanski <franks@kaa.bbn.hp.com>
Message-ID: <34F15BBD.B889A2D7@kaa.bbn.hp.com>
Source record: 107082

> >And... Do yourself a favour and forget Selectric. It's old fashioned, not
> >updated and you can't get a key.
> Of course you can !!!! I have received mine from Denesh Babhuta
> CYBERSTRIDER !!!!!

Nice to read.
Although the author of selectric is a german it is impossible to get a
key here in germany.

So perhaps everyone who paid in advance directly to the author should
try to get in contact with Denesh?

Tschuess,
Frank

3759. Re: Boot Programs and Magic

Newsgroup: comp.sys.atari.st
Date: 1998-02-23 00:00:00 UTC
From: David Knight <D.A.Knight@ncl.ac.uk>
Message-ID: <D.A.Knight-2302981105180001@rugley.ncl.ac.uk>
Source record: 107083

In article <34F14AF6.108B81E0@sunderland.ac.uk>, Michael Clemmetsen
<m.clemmetsen@sunderland.ac.uk> wrote:

> Hi Peter,
>
> I started this thread some time ago. This is what I learned:
> You need to set your NVRAM to boot the Falcon in 640x480x16 to run
> Stoop. But you knew that already didn't you?

Hmm maybe I should tell my falcon that because I definately *do not* have
it set to boot in 640x480x16 and Stoop runs just fine setting the correct
resolution itself.

David

3760. ST Software for sale, UK

Newsgroup: comp.sys.atari.st
Date: 1998-02-23 00:00:00 UTC
From: S BEARDSWORTH <steve_beardsworth@msn.com>
Message-ID: <uL93hEFQ9GA.234@upnetnews04>
Source record: 107084

Magic 2 £10
NVDI 2.5 £5
Ease desktop £10
Timeworks DTP £5
3D Calc s/sheet £5
Firstword Plus WP £2
Microprose Grand Prix £5
Microprose F19 Stealth Bomber £5
Indiana Jones game and adventure £5 for both
Robocop and Robocop 3 £5 for both
Obsession £2
Substation £5
All others as listed £2 each, Street Fighter II, Sensible Soccer, Ghost
Busters 2, Turtles, Kick Off 2,
Championship Manager '94/95 and before, Champ manager Italia, Wrestlemania,
Lotus 3, Hard drivin', Titus the Fox, Vigilante, Operation Thunderbolt,
Speedball 1 and 2, Operation Stealth, Bart and the Space Mutants, Carl Lewis
sports challenge.
email steve_beardsworth@msn.com

3761. Re: Atari Computing

Newsgroup: comp.sys.atari.st
Date: 1998-02-23 00:00:00 UTC
From: ataricomputing@zetnet.co.uk
Message-ID: <6cro0b$s2v$2@irk.zetnet.co.uk>
Source record: 107085

On 21 Feb 1998 20:36:30, Clair Shaw wrote:
>
> Is it me, or did the message in the thread "Atari Computing issue 8" say
> that it's due fir release in February?
>
> We havn't got ours yet, and it's almost March!

It's at the printers and should be back by the weekend. Expect it
early next week in the UK

Regards

Al
(al@ataricomputing.com)

ATARI COMPUTING - THE 60 PAGE printed magazine for all Atari users
Written and published "BY enthusiasts FOR enthusiasts"
http://www.ataricomputing.com

3762. Need atari contacts in the UK, Falcon & ST owner

Newsgroup: comp.sys.atari.st
Date: 1998-02-23 00:00:00 UTC
From: The Billericay School <billschool@rmplc.co.uk>
Message-ID: <6crrhj$3aj$1@plug.news.pipex.net>
Source record: 107086

Hello everyone, I am a student and I am planning to go online (again) I am a STOS programmer and Apex artist, I have also made some cool Deluxe Paint IFF anims, please reply to billschool@rmplc.co.uk or 01268 728413 (uk) after 6pm weekends,

Ian Norton, AKA Ninja, AKA Newt

3763. Atari ST-mouse / PC-mouse

Newsgroup: comp.sys.atari.st
Date: 1998-02-23 00:00:00 UTC
From: Krister Sundstr&#65533;m <support@axxess.se>
Message-ID: <34f17227.0@d2o1.telia.com>
Source record: 107087

Is there a way to connect a standard MS-Serial PC-mouse to the Atari ST. I know that the pin-config of the port-interface is different.

Or, is there a Atari compatible mouse that I can buy??? (Sweden)

Thanks, Krister

3764. Re: Graphics card for Mega STe

Newsgroup: comp.sys.atari.st
Date: 1998-02-23 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6crrklkts7@news.emw.ericsson.se>
Source record: 107088

Frank Perrey wrote:

> MK>Cubase is a strange hack.
> :-<
>
> The incredible thing is: it runs under MinT/N-AES. Not that you can work
> in a stabile surroundings, but it's near to it....some doubleclicks won't
> do. some things happen later than should....some Error messages...

It does? I didn't know that. I guess the main problem is MROS which
messes
around with GEMDOS, but it's interresting that it almost works with
N.AES.
With MagiC you wont get that far.

> One day it will;-|

Maybe but I doubt it. We realy need a new sequenser.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

3765. Re: STonx errors!

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: jbg@enterprise.aacc.cc.md.us
Message-ID: <34f347db.0@aacc-alpha>
Source record: 106889

Well I would ignore that error but it is preventing the StonX startup. The
StonX window appears but that erros makes it hang, it stops after that.

I have X11R6 libs installed
the TOS version is 1.04 I believe...would this somehow give me an error?
Or moreover, cause this hang up? All is fine before, it reports a few
errors regarding keys it can't map etc but that appears to be ok.

Peter Froebel (froebel@mungo.physik4.gwdg.de) wrote:
: jbg@enterprise.aacc.cc.md.us (J.B.G.) writes:

: >I am trying to get STonx running, it compiled successfully, and it attempts
: >to run but it hangs getting an error saying: Bus Error and it gives a bunch
: >of what I believe are hex addresses. The system is a P 200, running Linux
: >2.0.3. Anyone have any suggestions?

: Hi!
: Your system description is a bit short!
: Linux 2.0.3. ? - whiat libs (/lib - /usr/X11R6/lib) are installed ?
: Well, i am using STonX out of the S.u.S.e.-distribution alike as compiled by myself
: from the original site with a dump of my own TOS 2.06 (out of a former 1040 STE).
: When starting up there is a bunch of error reports - just ignore them! STonX is
: running with any program i tested to run on every of my MegaST2, 1040STE, Mega STE.
: Including TWord 2.91, LDWPower, TurboC, Mahjongg's, Guck, Calc,
: ZIP/ARC/LZH/ZOO-tools, old elite could be started from disc !...
: S.u.S.e now is at 5.1.(003 ftp) with linux.2.0.33, libc5, libXpm4.10 ...
: Btw.: are the output looks like ->
: Starting emulation...
: Bus error at e0019e, sp=8000, sr=2710 addr=41fffe rw=0
: ?
: Those i ignore :).
: WBR Peter
: --
: Peter Froebel | Bunsenstr. 13 | D-37073 Goettingen/Germany
: Phone: (Germany +49) 0551/39 7699 | usually used language : German
: E-Mail: froebel@up4u0b.gwdg.de | PGP-Key: finger:froebel@up4u0c.gwdg.de
: Internet-URL --> http://www.ph4.physik.uni-goettingen.de/~froebel

--
-jim

Get the facts straight at:

WWW: http://sun.aacc.cc.md.us/~jbg * Atari STf & MEGA STe
(Featuring Omni's & Gaming Consoles) * Texas Instruments 99-4A
* Atari Jaguar

e-mail: jbg@sun.aacc.cc.md.us * Sega Genesis/CD/32X
jkvd99b@prodigy.com * 3DO
galvin@alpha.aacc.cc.md.us * Nintendo 64 & NES
DjWhitey@aol.com * Turbo Duo
* 8086/386DX 16 & 25 /586

E-mail returned to sender -- insufficient voltage.

3766. Re: Internet Setup Wizard

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: Jim MacQueen <macqueen@mnsi.net>
Message-ID: <6cvgml$g09@backup.mnsi.net>
Source record: 106890

MGFTP might be nice!

Rory Street wrote in message
<888352356.23334.0.nnrp-06.c1edb97e@news.demon.co.uk>...
>Hallo All
>
>Just sat down to it and um started making a program that will install
>Newsie, CAB and STiNG for you all in one go.
>
>It does it in the form of those Wizards on Windows 95 where you can step
>back and forth. If there are any other internet programs you would like my
>program to be able to setup please let me know.
>
>Yours
>
>Rory Street
>
>
>
>

3767. Re: STonx errors!

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: jbg@enterprise.aacc.cc.md.us
Message-ID: <34f34c7a.0@aacc-alpha>
Source record: 106891

Nevermind I got it working, I recompiled it and it works now. Very strange.
Thanks for your help though, it is nice know that someone else is out there
wanting to run Atarti software on a Linux box. :) Thanks again!

J.B.G. (jbg@enterprise.aacc.cc.md.us) wrote:
: Well I would ignore that error but it is preventing the StonX startup. The
: StonX window appears but that erros makes it hang, it stops after that.

: I have X11R6 libs installed
: the TOS version is 1.04 I believe...would this somehow give me an error?
: Or moreover, cause this hang up? All is fine before, it reports a few
: errors regarding keys it can't map etc but that appears to be ok.

: Peter Froebel (froebel@mungo.physik4.gwdg.de) wrote:
: : jbg@enterprise.aacc.cc.md.us (J.B.G.) writes:

: : >I am trying to get STonx running, it compiled successfully, and it attempts
: : >to run but it hangs getting an error saying: Bus Error and it gives a bunch
: : >of what I believe are hex addresses. The system is a P 200, running Linux
: : >2.0.3. Anyone have any suggestions?

: : Hi!
: : Your system description is a bit short!
: : Linux 2.0.3. ? - whiat libs (/lib - /usr/X11R6/lib) are installed ?
: : Well, i am using STonX out of the S.u.S.e.-distribution alike as compiled by myself
: : from the original site with a dump of my own TOS 2.06 (out of a former 1040 STE).
: : When starting up there is a bunch of error reports - just ignore them! STonX is
: : running with any program i tested to run on every of my MegaST2, 1040STE, Mega STE.
: : Including TWord 2.91, LDWPower, TurboC, Mahjongg's, Guck, Calc,
: : ZIP/ARC/LZH/ZOO-tools, old elite could be started from disc !...
: : S.u.S.e now is at 5.1.(003 ftp) with linux.2.0.33, libc5, libXpm4.10 ...
: : Btw.: are the output looks like ->
: : Starting emulation...
: : Bus error at e0019e, sp=8000, sr=2710 addr=41fffe rw=0
: : ?
: : Those i ignore :).
: : WBR Peter
: : --
: : Peter Froebel | Bunsenstr. 13 | D-37073 Goettingen/Germany
: : Phone: (Germany +49) 0551/39 7699 | usually used language : German
: : E-Mail: froebel@up4u0b.gwdg.de | PGP-Key: finger:froebel@up4u0c.gwdg.de
: : Internet-URL --> http://www.ph4.physik.uni-goettingen.de/~froebel

: --
: -jim

: Get the facts straight at:

: WWW: http://sun.aacc.cc.md.us/~jbg * Atari STf & MEGA STe
: (Featuring Omni's & Gaming Consoles) * Texas Instruments 99-4A
: * Atari Jaguar
: e-mail: jbg@sun.aacc.cc.md.us * Sega Genesis/CD/32X
: jkvd99b@prodigy.com * 3DO
: galvin@alpha.aacc.cc.md.us * Nintendo 64 & NES
: DjWhitey@aol.com * Turbo Duo
: * 8086/386DX 16 & 25 /586

: E-mail returned to sender -- insufficient voltage.

--
-jim

Get the facts straight at:

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e-mail: jbg@sun.aacc.cc.md.us * Sega Genesis/CD/32X
jkvd99b@prodigy.com * 3DO
galvin@alpha.aacc.cc.md.us * Nintendo 64 & NES
DjWhitey@aol.com * Turbo Duo
* 8086/386DX 16 & 25 /586

E-mail returned to sender -- insufficient voltage.

3768. Re: Porno and the Web

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: jaubrey@jaubrey.demon.co.uk
Message-ID: <888359594_OASIS_@jaubrey.demon.co.uk>
Source record: 106892

In article <6cppdo$k9b$2@newsbell.bellglobal.com>
madmax@bfree.on.ca (Brian Van Tilborg) said:-

>On 21 Feb 1998 22:15:01, Jim DeClercq wrote:
>>
>>In ancient Greece, the statues we now think of as pure white were
>>painted in realistic skin tones, whith mucous menbrane a deeper shade
>>of pink, and with hair here, there and everwhere painted in proper and
>>matching colors. Today that is pornography, as found by a rich person
>>of Arabic background when he painted the statues he had acquired in
>>their proper origial colors. That, looking at images of naked bodies,
>>has never been claimed to have harmed young Greeks growing up
>>surrounded by the things. The only difference was that Christianity
>>had not yet been invented.
>
>Uh, yes of course. So, I will email you the Greek JPEGS of the statues in
>Greece that show a BIG LARGE HORSE COCK, SHOVED UP A YOUNG 14 YEAR OLD ...
>ASS,,, um, I think the topics we speak about are a little different:-).
>Religion has nothing to do with my email and the intrusion of spam into
>this valuable newsgroup. Red Anals are not the same as what you are speaking
>of. Clearly there is a SPAM problem here, and this is my frustration.
>The porno is brutal, the IBM computers sales annoying. The Get rich schemes
>are made for someone named James:-).

Hmm, I only asked(maybe stupidly) if there is any legal way(although
someone managed to mess the word legal up!) to make money from an ST
and internet, and made reference to at amount of spam I get, I do not
in any way condone these methods, or get involved!!!

>
>A good post nonetheless, but the Atari related part has to do with the intrusion
>into my home. If I going looking for anything, that is different, but when
>someone shoves a smelly hole in front of me I am offended. I am not looking
>for this when in Comp.sys. anything... and I don't need to be told where to
>find it. I spend enough valuable time looking for it on my own.
>
>>
>>.

Regards,

James

--

```
-------------------------------------------------------------------------
jaubrey@jaubrey.demon.co.uk | Also known as _James_ on #Effect or
jaubrey@cix.compulink.co.uk | #Aubrey on IRC 20-23hrs GMT
New web address: http://www.jaubrey.demon.co.uk
-------------------------------------------------------------------------
```

3769. Re: HP Deskjet 820CSE

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: Eric Cron <ericcron@wwa.com>
Message-ID: <34F34E8E.43E4@wwa.com>
Source record: 106893

Emmanuel Curis wrote:
>
> Bonjour,
>
> Dans l'article <34F2F9C9.3D8DD1EA@wwa.com>,
> Eric Cron , <ericcron@wwa.com> a ï¿½crit :
> ï¿½ How can I get this printer to work with my 1 meg 520? I have Timworks
> ï¿½ publisher and I tried to use the driver for the HP Deskjet, but it
> ï¿½ didn't work.
>
> Be careful with HP-820 : some of them are ï¿½ Windows-optimized ï¿½ and
> can't be used at all on ST, because all the preprocess is made by Window's
> driver and not by the printer (which doesn't seem to understand PCL, unlike
> other HPs, but directly Window's graphic format or something like that...).
> I don't know if it's the case with the cse... If it was ï¿½ cheap ï¿½
> (compared to a 870), it is certainly the case : good luck to get the cash
> back.
>
> ï¿½ I'm not using anything fancy. I guess it's tos 1.0....Timeworks also
> ï¿½ installed GDOS 1 I think. Please forgive me if I didn't give all of the
> ï¿½ information needed to help me, I'm an ST newbie.
>
> I'm afraid it's the printer fault more than TOS or GDOS
> one... Normally, HP deskjets are compatible with HP-500 - except the 820
> designed for Windows :-(
>
> --
> Emmanuel CURIS
> Emmanuel.Curis@ens.fr
>

Thanks for the help. It is a Deskjet 820Cse For Windows Professional
Series. I was hoping I could just use a box to switch back and forth
from the (ack) Pentium to the ST. I guess I should probably just find a
deskjet second hand somewhere.

Thanks again
Eric

3770. NOVA-latest version

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: faehnle.3@pop.service.ohio-state.edu
Message-ID: <6cvjja$9g8$1@charm.magnus.acs.ohio-state.edu>
Source record: 106894

What is the most recent version of the NOVA graphics card driver and where may I find it?

I am currently using version 2.6.

The reason I ask is that CAB often quickly eats up large amounts of memory (12mb) until it eventually runs out and bombs. I was told that this could be due to the NOVA driver I was using - that there was a version of the driver that had a memory leak.

Matt Faehnle
faehnle.3@pop.service.ohio-state.edu

3771. Canoscan drivers

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6cvk1g$1bj$1@irk.zetnet.co.uk>
Source record: 106895

Does anyone know of a driver for a Canon Canoscan A4 flatbed scanner?

John Logan (jlog@zetnet.co.uk)

3772. Re: STonx errors!

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: Peter Fisla <risc@myna.com>
Message-ID: <34f3557d.0@news.myna.com>
Source record: 106896

J.B.G. wrote in message <34f347db.0@aacc-alpha>...
>Well I would ignore that error but it is preventing the StonX startup. The
>StonX window appears but that erros makes it hang, it stops after that.
>
>I have X11R6 libs installed
>the TOS version is 1.04 I believe...would this somehow give me an error?
>Or moreover, cause this hang up? All is fine before, it reports a few
>errors regarding keys it can't map etc but that appears to be ok.
>

I'm not sure if 1.04 is suppored correctly...

Peter

3773. Re: STiK, STiNG, PPP, FTP

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: tkelly@mail.pressenter.com
Message-ID: <6cvkjukhc1@jair.pressenter.com>
Source record: 106897

>Hi Terry,
>
>Do you know what type of server this is? (Linux?)
>I can FTP to a Linux box connected to the NT server.
>
>Mike
>.

Mike,

I haven't a clue. Sorry. The world of servers is pretty new to me.

--Terry

3774. UIS

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: Jim Trageser <trageser@geocities.com>
Message-ID: <34F36E55.30DF@geocities.com>
Source record: 106898

Howdy all,

I recently picked up my first Falcon, an original Atari 030, and find my old copy of Universal Item Selector 3.0 won't run on it. I notice that A&D had a later version, 3.1 I think, that apparently did run on the Falcon.

Are they still in business? Is there, indeed, a version of UIS that works on the Falcon OS? And, finally, does anyone know where I can get a copy? The calluis.acc works fine, but if I try to use the UIS 3.0 .prg file in the AUTO diretory, the system freezes up on me (so I use the calluis.acc with the built-in file manager, but it's not nearly as sweet).

Danke!

(Oh, I don't get on here too often, so if you can respond privately, or at least cc me on a public response (to share the info with everyone), that would be pretty darn helpful.)

--
Jim Trageser
CD Review Editor
American Reporter
http://www.american-reporter.com

3775. Re: Whats the quickest way to transfer data from the ST to my PC? Floppy is too slow/small

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: dwmoar <dwmoar@teleport.com>
Message-ID: <34F37A26.B16D4768@teleport.com>
Source record: 106899

Try a null modem cable. This would allow you to go to the full speed of the ST 19.2K Somewhere on the net there is a file tranfer program. But can't remember the name off the top of my head. If you had a zip disk that too would work. Hey good luck on your quest.

Atari*Dave

Simon Templar wrote:

> Whats the quickest way to transfer data from the ST to my PC?
> Floppy is too slow/small

3776. FS: 520ST and monitors

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: Eric Johnson <eric@patriot.net>
Message-ID: <34F379C2.4A29@patriot.net>
Source record: 106900

```
For sale are the following items:

520ST with 1 Meg of RAM, mouse, $50
SC1224 color monitor, $25
SM124 monochrome monitor, $25
Supra 2400 modem, $10

All items in good condition, shipping is extra. Please
contact me through email if interested.

Thanks,
Eric
```

3777. Re: Boot Programs and Magic

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: outrider@anv.net
Message-ID: <439_outrider@anv.net>
Source record: 106901

Re: _Boot Programs and Magic_, PWest@fortress.org.uk wrote to All on 21 Feb 98:

P> I'm using XBoot happily on my ST but the Falcon I've just got has
P> Stoop installed. This seems to have the advantage of allowing easy
P> setting of the start-up screen resolution, but only works in 256 colour
P> (and up?).

That's incorrect. Stoop works fine with lesser colors, but it requires a screen at least 640x480. On a Falcon with RGB, that means setting your NVRAM at 768x480.

P> I'm hoping to add MagiC soon. Does Stoop work with that?

Stoop works great on my MagiC Falcon. It actually only runs after a cold boot (i.e. before MagiC is installed), but I like it that way. Warm boots bypass it, which is fine by me.

* LED v1.51 * Sometimes you're the windshield, and sometimes you're the bug...
--

Terry May - Las Vegas, NV

3778. Re: STinG STuFF

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: outrider@anv.net
Message-ID: <441_outrider@anv.net>
Source record: 106902

Re: _STinG STuFF_, pricard@club-internet.fr wrote to All on 22 Feb 98:

p> in article <219_outrider@anv.net>
p> Terry May wrote:
p>
>> I'm using ShutDown 1.6 with MagiC 5.11. If I put STinG's SHUTDOWN.PRG
>> in my STOP folder, ShutDown 1.6 says it's executing the STOP folder,
>> but it just sits there and nothing happens. Is this a problem with
>> ShutDown 1.6 or with STinG's SHUTDOWN?
p>
p> Cleaning up my message base, I re-discover this old message. I've
p> noticed exactly the same thing as you. No problem if the original
p> Magic's shutdown is used, only with the new 1.6. I've renamed the
p> STinG's one to stingdwn.prg in the stop folder and it seams to work.

Thanks for the tip! I just tried it and now it works just fine. I would
have never guessed it was a name conflict, so I appreciate that info.

* LED v1.51 * Not tonight dear, I have a modem.
--

Terry May - Las Vegas, NV

3779. Re: POPwatch 2.50 now available

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: outrider@anv.net
Message-ID: <442_outrider@anv.net>
Source record: 106903

Re: _POPwatch 2.50 now available_, gary@the-gap.demon.co.uk wrote to All on
22 Feb 98:

g> The latest version of POPwatch is 2.50 and is available from my web
g> site.
g> Some of the changes since 2.42 are as follows:

Thanks, Gary!

* LED v1.51 * Click...click...click... Damn, out of taglines!
--

Terry May - Las Vegas, NV

3780. Re: Boot Programs and Magic

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: outrider@anv.net
Message-ID: <440_outrider@anv.net>
Source record: 106904

Re: _Boot Programs and Magic_, D.A.Knight@ncl.ac.uk wrote to All on 23 Feb 98:

DAK> Hmm maybe I should tell my falcon that because I definately *do not*
DAK> have it set to boot in 640x480x16 and Stoop runs just fine setting
DAK> the correct resolution itself.

What is your Falcon set to? The docs very clearly state that you need a screen size of at least 640x480, and my experience confirms that.

* LED v1.51 * "Hold your fire---keep it burning bright."
--

Terry May - Las Vegas, NV

3781. Re: Testing Newsie...

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <6d037p$d9k@nntp02.primenet.com>
Source record: 106905

```
On 24 Feb 1998 21:51:43, James Aubrey wrote:
>sorry folks, just testing Newsie! I don't understand it at all! :(
>
Like, what don't you understand?
John

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari
```

3782. Re: Telnet via a BBS...

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eovo49.opl@suse.modem.stud.uni-hannover.de>
Source record: 106906

In article <6csa9a$2nt$1@news1.radix.net>,
kws@Radix.Net (Keith Scroggins) writes:

> Actually, PCBoard, a product no longer supported, had a decent precense
> on the net for a while, and the option to Telnet into the board was not
> built it. Under OS/2 Warp a modem driver was used to assign a 'virtual'
> serial port to an ethernet connection. This vitual serial port (vmodem)
> responded just like a modem, but wasn't. Now, if someone could come up
> with a way to redirect a BBS program talking to a serial port while a PPP
> connection was established, you would be in business. If you could setup
> multiple sessions, you can have 2 lines through one connection. BTW, if
> all of the "Vmodem" ports are busy, the clients telnet session gets the
> message "BUSY."

Actually that should be possible indeed, and not even too difficult to
achieve. It would be a TSR program that provides virtual modem ports for
the BBS via RSVF, and awaits Telnet connections via STinG. Thus it had to
be run in the AUTO folder *after* STinG and *before* the BBS.

Then it only depends on how well the BBS was written. If the author followed
the SERSOFTST standard, the BBS could have a dozen ports or more !

An interesting piece of work actually, but I got to much going on ATM, so
don't rely on me for doing it.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3783. Re: Another totally out of it question. How do you load ACC files?

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: Bob Matiska <bobmatiska@delphi.com>
Message-ID: <pXREH4X.bobmatiska@delphi.com>
Source record: 106907

Accessories simply go in the root directory of the C drive. They don't go in the AUTO folder at all. The first 6 accessories on the boot drive will be loaded; any over that will be ignored by TOS.

3784. Re: Another totally out of it question. How do you load ACC files?

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <34F3A520.73B18FA7@jps.net>
Source record: 106908

Silly, put them in the root directory!

Simon Templar wrote:
>
> Do they go in the Auto Folder or What?!? I'm so totally out of the ST
> for too long now HELP!

3785. Re: Please Need Help With My ST!!

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: dwmoar <dwmoar@teleport.com>
Message-ID: <34F3BEF9.1E71BD5C@teleport.com>
Source record: 106909

Hmmmmmm, really could it be that simple ??? hehehehe Good point Roger!

Roger Cain wrote:

> On 24 Feb 1998 17:45:22, Simon Templar wrote:
> >Got an ICD host and 60 meg scsi drive. Partitioned as two 30 megs C:
> >and D: but only C: shows up on the desktop after it boots 4.6.0 bla
> >bla.
>
> Errrmm ... I'm not attempting to teach Granny to suck eggs but have
> you 'Installed Drive' D: on the desktop using the desktop menu? Then
> save the desktop.
>
> ---
> Roger Cain, Manchester, UK NeST:90:100/103
> TT 6Mb/MagiC 5/NVDI 4
> ____

3786. Mega STE Disk Drive HELP!

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: Anthony Rudzki <Arudzki@m3.sprynet.com>
Message-ID: <34F37CC6.7F36@m3.sprynet.com>
Source record: 106910

My Mega STE doesn't seem to want to read 720K disks. They check fine in my PC, but the STE will either stop reading the disk immediately, or will stop after about 1/8 of a format with an error.

1.44M disks work fine. I'm not running any patches and I have TOS 2.06.

tony

3787. FS: Atari goodies. Hardware & Software...

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: smooth1 <smoov1@akula.com>
Message-ID: <01bd40ee$1134a9a0$a78a8cd0@default>
Source record: 106939

This is to Robert Willis... I received your email and tried to reply but
for some reason it doesn't work. I hope you see this message letting you
know I have the disks you are asking about but can't, for some reason send
you e-mail. I need mailing information. Thanx!!!

To everyone eles... howdy!!!

After buying quite a few computers i've accumulated duplicates of

these items so their up for sale. I need the space!!! They goes
as follows:

Hardware: All with Manuals

* Mega ST 2 ..... $275
* Atari 1040STf (1 Meg)/needs a keyboard but works ..... $ 25
* Black & White Monitor ..... $ 25
* Atari SM804 w/Outburst..... $225
(Needs new drum and toner)

Hardware: No Manuals

* External Disk Drive ..... $ 25
* External disk Drive (Needs Power Adapter, Radio Shack) . $ 10
* Black and White Monitor ..... $ 35

Software: All With Manuals

* Easy Draw ..... $ 10
* Degas Elite ..... $ 10
* Typesetter St ..... $ 10
* Stalker/Telecommunication Software ..... $ 20
* G+Plus ..... $ 10
* Migraph OCR/Optical Character Recognition Software ..... $ 10
* Mr Boston Official Bartender's Guide ..... $ 2
* The Juggler ..... $ 5
* Geneva/(Multi Tasking Program) & NeoDesk(Desk Top Prg .. $ 50

Software/No Manuals:

* Hybrid Arts Ludwig Music software ..... $ 3

Games: All with Manuals

* F-15 Strike Eagle Flight Simulator ..... $ 10
* Elite/A Fantastic Voyage ..... $ 10
* Defender Of The Crown/Knight Fight ..... $ 10
* Knightmare/Knight Fight ..... $ 10

* ShadowLands/Barbarian Fighting ..... $ 10
* Barbarian/Fighting ..... $ 10
* Lemmings/Maze and Building ..... $ 10
* Ultra V Warrior of Destiny/Knights ..... $ 10
* Baby Jo/Baby Super Hero ..... $ 10
* Drakkhen/Dragons ..... $ 10
* The Pawn/Good and Evil Fight ..... $ 10
* Dragon Of Flame ..... $ 10
* Breach ..... $ 10
* Star Fleet ..... $ 10
* Time Bandit ..... $ 10
* Quest Glory ..... $ 10
* Romancing The Throne ..... $ 10

Games Disk only:

* Dragon Master ..... $ 5
* Rambo 3 ..... $ 5

Programing Software & Book Combination:

* Mark Williams C Compiler/4 Disk/ and Update (2 Disk)
Mark Williams C For The Atari ..... $ 25

* CSD C Source Debugger1 Disk
Mark Williams CSD C Source Debugger For The Atari ST ..... $ 20

Programing Books:

* Prospero C, Language, AES Bining, Library, VDI Binding . $ 25
* Atari ST Internals/The Authoritative Insider guide ..... $ 10
* Atari ST Graphics & Sound/Mastering Capabilities ..... $ 10
* Peeks & Pokes/Hidden Secrets with in the Atari ..... $ 10
* Atari ST Application Programming ..... $ 10
* Atari ST Gem Programmer Reference ..... $ 10

Software Books with no Disks:

* Mark Williams resource Editor For The Atari ..... $ 3

Willing to work on package prices. Buyer(s) pays postage!! All reasonable offers will be considered!!!

e-mail: smooth1@akula.com

--
Why don't you stop by my web site, http://www.akula.com/~smooth1, or let's hook up and do the IRC. :> Be all that he can be... Without joining the Army!! The Smooth 1

3788. PD Library

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: Kev <kevj@clara.net>
Message-ID: <01bd40fb$af2be3a0$LocalHost@ATARIMAD>
Source record: 106940

Does anyone have a list of any PD Libraries?
I need some e-mail addresses for some research that I am doing.

Kev.
--
Virginity is like a balloon.... one prick and it's popped

3789. Re: Having problems to connect with STinG...

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: Paavo Hartikainen <pahartik@sci.fi>
Message-ID: <Pine.GSO.3.95.980224094240.3818E-100000@sci.fi>
Source record: 106941

On Mon, 23 Feb 1998, Peter Rottengatter wrote:

> The Dialer tells you the connection rate, if you've set up the modem
> properly.
>
> Possibly you've enabled Van Jacobson Header Compression. Don't do that
> unless you're using the latest SERIAL.STX from my web page. Try to
> switch off VJHC.

I _think_ I had similar problem with STinG until I set 'delay' value on 'STinG Internals' CPX to be reasonably(?) high. I had tried to get STinG to work for months (at least for ten months) but I always failed, even with the new bugfixes. Now I have been using STinG for some months instead of STiK for some months. That problem disappeared completely after that setting.

I had also tried to set the value before, but only between values like 10 to 40. What did this cause? At least timeouts in connections all the time. If something got transferred, the rate was about one kilobyte per minute or even less.

My setup is Falcon030, MiNT and multitasking AES. The same thing happened with STFM as well. Serial port speed between 19200 and 57600.

Thank you. :)

--
"pienena / Paavo "Rainbow Rat" Hartikainen
minusta / E-mail: pahartik@sci.fi
tulee / URL: http://www.sci.fi/~pahartik/
rotta" / EFnet: pahartik at #Atari and #LionKing

3790. REQUEST: ARC.TTP or any similar LZH Extracting programs Thanks In Advance!!

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: Never@Say.Never
Message-ID: <34f2810b.6706051@news.supernews.com>
Source record: 106942

Since reviving the old ST and reformating the HD which was inactive for years I am now missing ARC.TTP or any similar LZH Extracting programs to extract everything I archived when it was taken out of service in the early 90's. Any help is greatly appreciated. Once I have the ability to extract all the old ST stuff I will gladly fill any requests in return. I unpacked ARCSHELL by writing to a 720k IBM floppy and using LHARC to extract it but there are no TTP files which I remember it used to call on to extract with like LZH.TTP or whatnot yes?

3791. Re: STiK, STiNG, PPP, FTP

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: grayc@btm0qt.se.bel.alcatel.be
Message-ID: <GRAYC.98Feb24091418@btm0qt.se.bel.alcatel.be>
Source record: 106943

In article <Eout9x.sq@suse.modem.stud.uni-hannover.de>
perot@suse.modem.stud.uni-hannover.de (Peter Rottengatter) writes:

> [...] On NT servers, the
> file will be zero bytes long, as is every file that is written and not
> closed under Microsoft OS. I should add that Ataris do the same !

What is NT but an inferior imitation of GEM? ;>

--

Chris Gray

3792. Linux/68000

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: Paul Coene <pcoene@esat.kuleuven.ac.be>
Message-ID: <34F28AC6.D14F4BAD@esat.kuleuven.ac.be>
Source record: 106944

Hi all,

As I mentioned some time ago, I have been doing some experiments porting

the uClinux patches to other target platforms, and now I have managed to

compile a Linux kernel which boots on an old Atari ST machine with 4Mb
RAM (actually, I only tried it with an emulator so far, but I'm pretty
confident that if the emulator can handle it, the original machine can
do it too).
Check it out if you're interested:

http://www.esat.kuleuven.ac.be/~pcoene/index.html

Paul

3793. [WEB] Atari BBS List

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: <>
Message-ID: <6cu2vb$8r3@news.u-strasbg.fr>
Source record: 106945

Hi all
the atari BBS List has been updated.
it can be found at : http://www.mygale.org/~softkid/bbsfalcon.html

Ludovic
http://www.mygale.org/~softkid

3794. FA: Atari S354 3.5" floppy drive

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: wiremnky@primenet.com
Message-ID: <34f3e6e1.10585399@news.primenet.com>
Source record: 106946

Bids can be placed here:

http://iguana.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=6875335

3795. Re: REQUEST: ARC.TTP or any similar LZH Extracting programs Thanks In Advance!!

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6cu3mr$25d$1@news.stortek.com>
Source record: 106947

In article <34f2810b.6706051@news.supernews.com>, MisterCool@MSN.COM wrote:
>Since reviving the old ST and reformating the HD which was inactive
>for years I am now missing ARC.TTP or any similar LZH Extracting
>programs to extract everything I archived when it was taken out of
>service in the early 90's. Any help is greatly appreciated. Once I
>have the ability to extract all the old ST stuff I will gladly fill
>any requests in return. I unpacked ARCSHELL by writing to a 720k IBM
>floppy and using LHARC to extract it but there are no TTP files which
>I remember it used to call on to extract with like LZH.TTP or whatnot
>yes?

Get the starter.tos package from the umich archive. It contains all the basic dearchivers (LHARC is the one for LZH files). They can also be obtained individually from the archiver directory.

You should also get Two in One, which is an excellent multi-archiver shell that used to be shareware, but to which the registration key is free.

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3796. Hardware MIDI-timing problem!

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: Krister Sundstr&#65533;m <support@axxess.se>
Message-ID: <34f293d7.0@d2o1.telia.com>
Source record: 106948

I have a strange problem with my Atari 520 STm, upgraded to 1MB RAM. I use a MIDI-program called Concerto v1.4 and a Yamaha CBX-T3 GM-module. The module works OK on a standard PC-computer. I have tried the Pacifist ST-emulator and Concerto on a Pentium-PC, and it seems to work, too. So, the problem should be in the Atari ST.

When I play MIDI-tunes with lots of sounds (2 or more), the timing become somewhat wrong. I can hear that the music is a bit untight.
Facts about the motherboard:
Part No: CO70243 REV.I
ACIA: MC6850P
MFP: MC68901P
ROM1: C101632-002
ROM2: C101631-002 (TOS 1.02, UK)
MMU: CO25912-38

Missing parts: C107, C108, C110, C121, C127, C130, C210

Thank you, Krister!

3797. Re: STiK, STiNG, PPP, FTP

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: aprice@postern.demon.co.uk
Message-ID: <888315974.7552.7.nnrp-03.9e987258@news.demon.co.uk>
Source record: 106949

On 23 Feb 1998 23:01:09, Peter Rottengatter wrote:
>
> Unix systems will always get the data, if a file is not
>closed on a Unix system, all written bytes are still accessable. Due to the
>nature of the bug, they happen to be one byte too long. On NT servers, the
>file will be zero bytes long, as is every file that is written and not
>closed under Microsoft OS. I should add that Ataris do the same ! Open a
>file for writing, write something, and forget to close it, the file will be
>zero bytes long.

I have been finding a similar effect. Under MagiC, trying to transfer large files (60Kbyte and 300Kbyte) to an IBM-formatted disk in the A drive results in a zero-length file which the Falcon cannot delete (reports write protected, but it isn't). This is the same whether specifying the A drive as the destination for an unZipped file, or straight copying from the HDD. It works OK under TOS.

On file sizes: is there any known restriction on the size of .WAV file that GEMJING will play? It doesn't play 140KByte files for me (Falcon + Afterburner+MagiC).

--
Alan Price
http://www.postern.demon.co.uk

3798. Multitos+Sting

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: goodman@matrix.kapatel.gr
Message-ID: <6cu756$4ds@lithos.kapatel.gr>
Source record: 106950

Hi everyone,
I am using Multitos with Mint 1.14.6. I am also using sting to connect to my ISP.

When I use sting under single Tos everything is ok. When I try to use it under Multitos there is a problem. It connects ok but when I try to download my messages or a page or connect to an Irc server (Cab, Newsie etc.) everything stops working and I get a message like this: pid <number> (AESYS) bla bla bla bla bla....

What's happening? I have placed in my auto folder Mint, Drvin, Scc, Sting. I have tried several combinations. When I put Sting before Drvin and Scc it doesn't work (Mint,Sting,Drvin,Scc). When I put Mint after Sting then Multitos doesn't run (Drvin,Scc,Sting,Mint).

Thanks,
Pantelis

3799. Re: MagiC homepage.. (ASH Emailer)

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: Frank Szymanski <franks@kaa.bbn.hp.com>
Message-ID: <34F2A581.32AA3BB0@kaa.bbn.hp.com>
Source record: 106951

>>And the opposite is that there's noone using the 28.000 Newsareas on the Net that have problems with
>>the long lines that Emailer makes, except users in the Atari areas.
> what is this nonsense!!? anyone using netscape has a problem.

Thatï¿½s what I thought, too. Until I found the menu entry: View -> Wrap long lines. ;-)

Tschuess,
Frank

3800. Re: Newbee in Need

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: Gunther Lippert <glippert@cip.physik.uni-wuerzburg.de>
Message-ID: <6cu8dt$r1f@winx03.informatik.uni-wuerzburg.de>
Source record: 106952

I can tall for sure it is possible do connect an atari w/o RF-output to any tv w/ SCART input: you only need an atari monitor plug and a scart plug (and some wire). it works fine with every german (PAL) TV-set but it should do as well with NTSC-sets (as this is not RF). If you find the wiring description. go ahead I found: (try Deja-News (i won't) if you don't find anything,mail me and i'll find out about it this weekend)

Jonas Moller Nielsen (jonas.moller.nielsen@p7.dada.ct.se) wrote:

: This is how your cable between the ST and VGA monitor should look like:

Atari
VGA
11 (mono out)
1, 2, 3 (red, green, blue)
12 (v. sync)
14
9 (h. sync)
13
13, 4 (ground, mono detect)
4, 5, 6, 7, 8, 10, 11
1 (audio out)
to amplifier

: Good luck

: Yours sincerely

: Jonas Moller Nielsen
--
----------------------=========_________
Gunther Lippert ^^--+
(stripped my .sig cos it was way too long)|

3801. Re: Best Word Processor for Falcon030?

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6cuaptebe4@plutonium.compulink.co.uk>
Source record: 106953

On 23 Feb 1998 12:18:44, Frank Szymanski wrote:
>> count and also has some form of HTML document handling - sorry I don't > know any more ATM.
>
>It is planned for version 6 that it will handle .html files. But no
>current version of Papyrus is able to do that.

Well, we're all going to look forward to this then :-)

Best regards
Mike Kerslake

*** The Publishing House ***
Magazine Production - Typesetting Services - Audio Productions
*** publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/ ***
*** Atari Computing Magazine info: admin@ataricomputing.com ***

3802. Re: Multitos+Sting

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <6cub1h$m5a$2@due.unit.no>
Source record: 106954

P.Moutoulas <goodman@matrix.kapatel.gr> wrote:

> What's happening? I have placed in my auto folder Mint, Drvin, Scc,
> Sting. I have tried several combinations. When I put Sting before
> Drvin and Scc it doesn't work (Mint,Sting,Drvin,Scc). When I put Mint
> after Sting then Multitos doesn't run (Drvin,Scc,Sting,Mint).

Try this:

```
DRVIN
SCC
MINT
STING
```

I know the HS-Modem docs says it must run after MiNT, but in that case
it doesn't work at all on my Falcon.

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

3803. Re: MagiC homepage..

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6cudr6kjr2@news.emw.ericsson.se>
Source record: 106955

Peter John Smith wrote:
>
> In article <6cp2t4$5dt$1@cubacola.tninet.se>
> atari@hem1.passagen.se wrote:-
>
> >The old one does not work with MagiC 5.20
>
> Can you tell me if this (v5.20) is released yet & if available in England.
> System Solutions say they know nothing about it. I have v5.03 & want to
> upgrade but will not bother with v5.11 if 5.20 is on the horizon.

I would say that ASH or Andreas better drop System Solutions as they are
not doing a very good job (and I'm being kind when I say that).

MagiC is up to 5.2 and you should look out for version 6.0, not 5.20.
Note that the situation is not any better in sweden, so I will buy my
next
update directly from ASH in the future.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

3804. Re: SOFTJEE Products

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6cudtlkjr3@news.emw.ericsson.se>
Source record: 106956

Jaccard Emmanuel wrote:
>
> Hello from SOFTJEE in France.
>
> Some explanation about SOFTJEE products for your information :
>
> EXPAND the last soft is a software which emulate an Expander/sampler
> Midi on your Falcon. You can load audio sound, make multi-sample
> instrument and play it with some effects (Reverb,Chorus,Echo...). This
> soft runs in SAME TIME than a Midi Sequencer like Cubase.
>
> MIDPLAY is a midifiles player without additionnal card. MIDPLAY play the
> most of GM Midifiles using a audio kit. There're some new features like
> playing the Midifiles in Midi, handshake for AB40,...
>
> DIGITAL TRACKER 1.9 the last version of DIGITAL TRACKER is the most
> popular and powerfull tracker on Falcon and very cheaper !
>
> DIGITAL HOME STUDIO the bigger software from SOFTJEE allow you to use 5
> software in one : Synthetiser,Midi Sequencer,Sampler,Digital Effects and
> Direct To Disk.
>
> LIVE MACHINE a 8 track D2D to help you in scene (live).
>
> You can ask me more informations or see our Web site,
>
> Thanks a lot,
>
> JACCARD E.
>
> --
> Post by :
> JACCARD Emmanuel
> softjee@hol.fr
> http://wwwperso.hol.fr/~softjee/

Well what can I say? Just test them all and I promiss that you wont get
disappointed. These are some of the best programs I have ever seen for
the
Falcon and they even works on my AB040. They are all great programs and
if
we support Emmanuel I can promiss that you wont get disappointed in the
future either. :-)

```
//Magnus Kollberg
--
+-------------------------------------------------+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+-------------------------------------------------+
```

3805. Re: For give away price

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: Kev <kevj@clara.net>
Message-ID: <01bd4123$0269f080$LocalHost@ATARIMAD>
Source record: 106957

> Gee... I should clean up my house - Maybe I'd 'find' a computer I'd
> forgotten about :)

And if I cleaned mine I might find the house :)

Kev AKA AtariMad, that insanely nice bloke from IRC.... who's also very
modest too :)

3806. Re: Ultima V

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: Stephen Knox <gooch@erols.comX>
Message-ID: <34F2D4C5.ACB3C4F1@erols.comX>
Source record: 106958

Hmmm,

I won the game so long ago I cant remember. Whats the difference?
--
Thanks,
Steve

Remove the X at end of email address for replies

http://pw2.netcom.com/~scknox/index.html

Ronald J. Hall wrote:

> On 23 Feb 1998 09:13:29, Stephen Knox wrote:
>
>]-On a different note, does anyone know if Origin fixed the 'Shadow Lord' bug in it?
>]-Bascially the game often crashed if you entered a town that was being dominated by a
>]-Shadow Lord. Make playing it a pain! I purchased the product the minute it came
>]-out so I have the first release.
>]-
>]-Thanks,
>]-Steve
>
> Hi Steve! AFAIK, they must have, because I've got 2 copies and I've played
> both through to completion, and I've never had this problem. (hint: do not
> find Lord British until you have something from his room, otherwise the
> ending to the game is a real bummer!) ;-)
>
>
> ____
> / / / / /\
> / --T-- / Sysop of The DarkForce! BBS / /\ / /
> / -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
> / --G-- / The Fuji -still- Lives...!! / \/ / /
> /_____________/_____________/_____________/_____________/ /
> ____\/

3807. Re: Telnet via a BBS...

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6cumda$o1i$1@news.campus.mci.net>
Source record: 106959

On 23 Feb 1998 17:05:46, Keith Scroggins wrote:

]-Actually, PCBoard, a product no longer supported, had a decent precense
]-on the net for a while, and the option to Telnet into the board was not
]-built it. Under OS/2 Warp a modem driver was used to assign a 'virtual'
]-serial port to an ethernet connection. This vitual serial port (vmodem)
]-responded just like a modem, but wasn't. Now, if someone could come up
]-with a way to redirect a BBS program talking to a serial port while a PPP
]-connection was established, you would be in business. If you could setup
]-multiple sessions, you can have 2 lines through one connection. BTW, if
]-all of the "Vmodem" ports are busy, the clients telnet session gets the
]-message "BUSY."

Hmm...that sure sounds interesting (hard too!) <smile>. What about Semper?
As a front end, it would sit between the BBS software and the serial ports
, thats what it does normally, right? ;-)

BTW, thanks for your input!

____
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

3808. Re: Multitos+Sting

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6cun69$o1i$2@news.campus.mci.net>
Source record: 106960

```
On 24 Feb 1998 10:24:38, P.Moutoulas wrote:
]-Hi everyone,
]-I am using Multitos with Mint 1.14.6. I am also using sting to connect
]-to my ISP.
]-
]-When I use sting under single Tos everything is ok. When I try to use
]-it under Multitos there is a problem. It connects ok but when I try to
]-download my messages or a page or connect to an Irc server (Cab,
]-Newsie etc.) everything stops working and I get a message like this:
]-pid <number> (AESYS) bla bla bla bla bla....
]-
]-What's happening? I have placed in my auto folder Mint, Drvin, Scc,
]-Sting. I have tried several combinations. When I put Sting before
]-Drvin and Scc it doesn't work (Mint,Sting,Drvin,Scc). When I put Mint
]-after Sting then Multitos doesn't run (Drvin,Scc,Sting,Mint).
]-
]- Thanks,
]- Pantelis
```

Hi there! What version of the MultiTos AES are you using? I've managed to get the combo you are talking about working with AES 4.0, but when I swap it out for AES 4.1, I can't get it to work either. Shame too, considering how much faster AES 4.1 is, and the extra features like the ability to iconify windows... If anybody else has got this combo working, please let us know how! ;-)

```
_____________________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

3809. HP Deskjet 820CSE

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: Eric Cron <ericcron@wwa.com>
Message-ID: <34F2F9C9.3D8DD1EA@wwa.com>
Source record: 106961

How can I get this printer to work with my 1 meg 520? I have Timworks publisher and I tried to use the driver for the HP Deskjet, but it didn't work. I know it must be the drivers because I had no problems using a dot matrix printer.

I'm really not concerned about color printing at this point, but it would be nice. A solution that would also allow me to print from Wordperfect 4.1 would be great too!

I'm not using anything fancy. I guess it's tos 1.0....Timeworks also installed GDOS 1 I think. Please forgive me if I didn't give all of the information needed to help me, I'm an ST newbie.

Thanks for any help!

Eric

3810. Re: Emulators for the ST <<-- !! PLONK !! for asking nine times you idiot!

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: Never@Say.Never
Message-ID: <34f40236.8520490@news.supernews.com>
Source record: 106962

How about NO No No No Noooo!!!!

On Sat, 21 Feb 1998 22:58:04 +0100, Matthias Jaap
<mjaap@hsw.ifl.uni-hamburg.de> wrote:

>Hi everyone!
>
>Is there anyone interested in porting emulators such as Frodo, M.A.M.E.
>to the Falcon/ST? Any help or suggestions are appreciated. I've already
>a couple of people participating in this project but it would be a lot
>easier if you would tell me which computer should be emulated on the ST
>or if you can provide any help. Please keep in mind that a Mac or PC
>emulator would be nice but it is a far too big to realize.
>
>Greetings,
>Matthias
>
>Emulators for the ST: http://www.hh.schule.de/hhs/mjaap/atariemu.htm

3811. Re: Has anyone made money with ST on Internet?!

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: Never@Say.Never
Message-ID: <34f502c0.8658828@news.supernews.com>
Source record: 106963

The most money will be made by the people who teach others how to
PLONK and setup Filters to avoid all the god damned SPAM on the net.
People hate spam enough to spend any amount of money to see the
spammers disemboweled publicly and slowly oh so slowly.

On 22 Feb 1998 02:19:35 GMT, "Kev" <kevj@clara.net> wrote:

>> Is is just 'pie in the sky' the thought of making money with a trusty
>> ST and the Internet? I have to wade daily through half a dozen junk
>> email items, telling me to send $10 to 4 addresses , MLM scams etc,I
>> just wondered(at the risk of being considered sad!) if there is really
>> a 100 1.112543e-308gal way to have a side income via the Internet?
>
>You could try offering your services to people, a large number of people
>don't have internet access and might want to get things from the net, you
>could charge for that, even if it's just enough to cover your phone bill.
>Unless of course you are on limited access.
>
>Kev AKA AtariMad on decent IRC servers and not bloody virgin servers which
>are crap.
>

3812. Re: SOFTJEE Products

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <34f31183.1819610@nntpserver.swip.net>
Source record: 106964

On Mon, 23 Feb 1998 19:35:10 +0100, Jaccard Emmanuel <softjee@hol.fr> wrote:

>Hello from SOFTJEE in France.
>
>Some explanation about SOFTJEE products for your information :
>

And all SOFTJEE products are supported and sold in Sweden
by Kockens BBS at: http://home1.swipnet.se/~w-12411 or
come.to/kockensbbs

Press the OnlineShop button to order online!

\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\ kock@kockens.pp.se - JKock@nest.demon.co.uk - kock@geocities.com
\ kock@hempseed.com - kock@myself.com - atarisysop@usa.net
\ http://home1.swipnet.se/~w-12411 or come.to/kockensbbs
\ Old homepage: http://www.geocities.com/Broadway/1353
\ Proud member of APS and JCU!! ICQ:1295365

3813. Whats the quickest way to transfer data from the ST to my PC? Floppy is too slow/small

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: Never@Say.Never
Message-ID: <34f6039e.8880391@news.supernews.com>
Source record: 106965

```
Whats the quickest way to transfer data from the ST to my PC?
Floppy is too slow/small
```

3814. Re: Still Looking for...

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: Never@Say.Never
Message-ID: <34f7047e.9104903@news.supernews.com>
Source record: 106966

Millenium was such a cool game. They still haven't gotten close to it
yet on PC. Ascendancy maybe, MOO also close but they never got those
right either.

On 20 Feb 1998 04:51:42 GMT, comdungeon@aol.com (ComDungeon) wrote:

>I'm still looking for any of the following software titles:
>
>Any of the STOS titles including:
>STOS The Game Creator
>STOS Compiler
>STOS Sprites
>STOS Maestro
>STOS 3D
>
>Deuterous
>Millenium 2.2
>
>Anyone having these titles (or know someone who does) and is looking to sell
>them please send Email to "ComDungeon@aol.com"
>
>Thanks in advance!
>
>Al Horton
>The Computer Dungeon
>
>

3815. Please Need Help With My ST!!

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: Never@Say.Never
Message-ID: <34f80665.9591396@news.supernews.com>
Source record: 106967

Got an ICD host and 60 meg scsi drive. Partitioned as two 30 megs C:
and D: but only C: shows up on the desktop after it boots 4.6.0 bla
bla. HDUTIL shows one GEM and one BGM partition. The ICDFormat now
blows up with cherry bombs on the screen so I've tried writting zero
HD to D and so forth with HDUTIL and so far no luck. Do I need some
newer HD Utilities besides the ICD 4.6 which came with the Adapter?

Thanks in advance for your suggestions.
C: works great but I sure want the other 30 meg!

3816. Re: Linux/68000

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: jbg@enterprise.aacc.cc.md.us
Message-ID: <34f3188a.0@aacc-alpha>
Source record: 106968

I am VERY interested in this project. I was debating on getting a PAK/3, but price and avilability was tough to swallow. I am a Linux admin using Intel PC's and have been hoping for a workable Linux port for the 68K chips without MMU. Please keep us updated!

Great work everyone!

Paul Coene (pcoene@esat.kuleuven.ac.be) wrote:
: Hi all,

: As I mentioned some time ago, I have been doing some experiments porting

: the uClinux patches to other target platforms, and now I have managed to

: compile a Linux kernel which boots on an old Atari ST machine with 4Mb
: RAM (actually, I only tried it with an emulator so far, but I'm pretty
: confident that if the emulator can handle it, the original machine can
: do it too).
: Check it out if you're interested:

: http://www.esat.kuleuven.ac.be/~pcoene/index.html

: Paul

--
-jim

Get the facts straight at:

WWW: http://sun.aacc.cc.md.us/~jbg * Atari STf & MEGA STe
(Featuring Omni's & Gaming Consoles) * Texas Instruments 99-4A
* Atari Jaguar
e-mail: jbg@sun.aacc.cc.md.us * Sega Genesis/CD/32X
jkvd99b@prodigy.com * 3DO
galvin@alpha.aacc.cc.md.us * Nintendo 64 & NES
DjWhitey@aol.com * Turbo Duo
* 8086/386DX 16 & 25 /586

E-mail returned to sender -- insufficient voltage.

3817. Re: Whats the quickest way to transfer data from the ST to my PC? Floppy is too slow/small

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6cv5jp$41u$2@news4.isdnet.net>
Source record: 106969

Simon Templar a crit dans le message
<34f6039e.8880391@news.supernews.com>...
> Whats the quickest way to transfer data from the ST to my PC?
>Floppy is too slow/small

As you say in another thread: "PLONK!" for not looking in the FAQ ;-)

Check it out below...

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ==================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3818. Re: Telnet via a BBS...

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: kws@Radix.Net
Message-ID: <6cv5is$7kj$1@news1.Radix.Net>
Source record: 106970

Ronald J. Hall (thechyld@pcc-uky.campus.mci.net) wrote:
: Hmm...that sure sounds interesting (hard too!) <smile>. What about Semper?
: As a front end, it would sit between the BBS software and the serial ports
: , thats what it does normally, right? ;-)
:
: BTW, thanks for your input!
:
I'm not sure what Semper is, can you fill me in? I had experience in ST BBS's for a while, ran a BBS for 5 years on an ST before I moved to the PC. Started with FoReM ST, then went to Turbo Board, then to Ratsoft, then moved it to a PC because of hard drive problems and modem port problems. I also own a very old copy of BBS Express ST from ICD (Only problem with it back then was the fact you could only use 1 drive for a file directory, back in the day there were size limits).

ANyway, enough of the past....

What is Semper, and where might I look around for it? If I were able to setup a telnet BBS, I would do it in no time. I already have 2 Mega STEs with ethernet cards. (And I am in the US also!).

Of course, a real evil way of trying to do telnet on a BBS is set one up under PaCifiST using the serial port in OS/2 Warp, and routing the requests to the virtual com port..... very evil, and probably unstable.

Maybe I will give this a try (If I could only get an SMP capable OS/2 on my computer!).

Maybe we could stir some interest in this, I would be willing to test it over a connection throught ethernet on a Mega STE with Ratsoft 2.1i. (Last version of Ratsoft I had, is there newer?).

3819. STonx errors!

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: jbg@enterprise.aacc.cc.md.us
Message-ID: <34f324e4.0@aacc-alpha>
Source record: 106971

I am trying to get STonx running, it compiled successfully, and it attempts to run but it hangs getting an error saying: Bus Error and it gives a bunch of what I believe are hex addresses. The system is a P 200, running Linux 2.0.3. Anyone have any suggestions?

--
-jim

Get the facts straight at:

WWW: http://sun.aacc.cc.md.us/~jbg * Atari STf & MEGA STe
(Featuring Omni's & Gaming Consoles) * Texas Instruments 99-4A
* Atari Jaguar
e-mail: jbg@sun.aacc.cc.md.us * Sega Genesis/CD/32X
jkvd99b@prodigy.com * 3DO
galvin@alpha.aacc.cc.md.us * Nintendo 64 & NES
DjWhitey@aol.com * Turbo Duo
* 8086/386DX 16 & 25 /586

E-mail returned to sender -- insufficient voltage.

3820. Re: Does Frontier run on a Falcon?

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: Hans Wessels <mr_ni@mst.tn.utwente.nl>
Message-ID: <34F3250B.66C2@mst.tn.utwente.nl>
Source record: 106972

Bram van Kerkhof wrote:
>
> Any other suggestion about nice working games on the TT ?
> Kids are grpwing older and want to play games on my TT030 ;-)

Strategy: Civilisation
Puzzle: Stonage
Arcade: Crapman

Those games work fine on a TT afaik.

Hans

3821. Re: HP Deskjet 820CSE

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: curis@news.ens.fr
Message-ID: <6cv8be$t9e$1@nef.ens.fr>
Source record: 106973

Bonjour,

Dans l'article <34F2F9C9.3D8DD1EA@wwa.com>,
Eric Cron , <ericcron@wwa.com> a ecrit :
>>How can I get this printer to work with my 1 meg 520? I have Timworks
>>publisher and I tried to use the driver for the HP Deskjet, but it
>>didn't work.

Be careful with HP-820 : some of them are >>Windows-optimized>> and
can't be used at all on ST, because all the preprocess is made by Window's
driver and not by the printer (which doesn't seem to understand PCL, unlike
other HPs, but directly Window's graphic format or something like that...).
I don't know if it's the case with the cse... If it was >>cheap>>
(compared to a 870), it is certainly the case : good luck to get the cash
back.

>>I'm not using anything fancy. I guess it's tos 1.0....Timeworks also
>>installed GDOS 1 I think. Please forgive me if I didn't give all of the
>>information needed to help me, I'm an ST newbie.

I'm afraid it's the printer fault more than TOS or GDOS
one... Normally, HP deskjets are compatible with HP-500 - except the 820
designed for Windows :-(

--
Emmanuel CURIS
Emmanuel.Curis@ens.fr

Page sur l'hypertoile : http://www.eleves.ens.fr:8080/home/curis/index.html

3822. Tucson Atari User Group?

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: dlormand@aztec.asu.edu
Message-ID: <6cv9qa$egk@news.asu.edu>
Source record: 106974

Looking for other Atari ST users in the Tucson, Arizona region.

1. There USED to be an Atari user group that met on the U of A campus. Don't know if they still do, haven't found a contact. Anyone know for sure?

2. If there is NO LONGER a UG in Tucson, maybe...

Drop me a line!

(If the Brits can ask about UGs in their locale, why not me?)
--
****
* David Ormand *** Southwest 99ers *
* dlormand@aztec.asu.edu *** Tucson, Arizona *
********** TMS9900 Lives! *

3823. Internet Setup Wizard

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: Rory Street <Rory@athenabbs.demon.co.uk>
Message-ID: <888352356.23334.0.nnrp-06.c1edb97e@news.demon.co.uk>
Source record: 106975

Hallo All

Just sat down to it and um started making a program that will install Newsie, CAB and STiNG for you all in one go.

It does it in the form of those Wizards on Windows 95 where you can step back and forth. If there are any other internet programs you would like my program to be able to setup please let me know.

Yours

Rory Street

3824. Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: Rory Street <Rory@athenabbs.demon.co.uk>
Message-ID: <888352582.23483.0.nnrp-06.c1edb97e@news.demon.co.uk>
Source record: 106976
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer

```
>
>Hmm. Indeed I find it more important that the pages are readable, than that
>they show a great design. Certainly I'd call unreadable pages a bad design
>anyway. Sorry for my pages then, as most likely you'll say that they have
>no design either.
>
>

Got a back ground using Internet Explorer 4

Cya!

Rory
```

3825. TOS version 1.02, ROM

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: Krister Sundstr&#65533;m <support@axxess.se>
Message-ID: <01bd4167$37180580$87ff43c3@compaq-5220>
Source record: 106977

I&#65533;ve read in the Atari FAQ about the TOS-ROMS... My STm (ext. FDD) has only
2 ROM modules (TOS 1.02, UK) instead of 6 stated in that FAQ...

Strange!

Krister :-)

3826. Re: Having problems to connect with STinG...

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: martin.byttebier@ping.be
Message-ID: <34f335581d794d3@ping.be>
Source record: 106978

on Sun 22-02-98 22:43 Yann Lossouarn wrote:

> First, I wasn't able to use Sting under MiNT : it makes it lethally
>crash everytime I run it before the MINT.PRG.

Aarch, you gonna give Peter a heart attack. ;-) Read the manuals please.
You *must* run Sting after MiNT.
CU
Martin
>

>

--
****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But He uses a Hades 060 now

3827. Re: EMAIL MESSAGES

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: martin.byttebier@ping.be
Message-ID: <34f335581d794d2@ping.be>
Source record: 106979

on Tue 24-02-98 02:32 David Bolt wrote:

>On 22 Feb 1998 10:30:02, Brian Van Tilborg wrote:
><snipped>
>
>> So, I asked my IP to delete them and they did, and now everything works as
>> it should. However I haven't received a large file yet, so who knows.
>
>If you're having a problem with NEWSie and email, try POPwatch.
>If you want it, if is available from Gary Priests homepage:
>
><URL: http://www.the-gap.demon.co.uk>
>
>The latest version is (I think) v2.42. Just follow the links, you can't miss
>it.

Popwatch is up to version 2.50 right now. IMHO a usefull piece of
soft.

TTFN
Martin
--
****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But He uses a Hades 060 now

3828. Re: Multitos+Sting

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: martin.byttebier@ping.be
Message-ID: <34f335581d794d4@ping.be>
Source record: 106980

on Tue 24-02-98 10:24 P.Moutoulas wrote:

>Hi everyone,
>I am using Multitos with Mint 1.14.6. I am also using sting to connect
>to my ISP.
>
>What's happening? I have placed in my auto folder Mint, Drvin, Scc,
>Sting. I have tried several combinations. When I put Sting before
>Drvin and Scc it doesn't work (Mint,Sting,Drvin,Scc). When I put Mint
>after Sting then Multitos doesn't run (Drvin,Scc,Sting,Mint).

Try this: drvin.prg, scc.prg, mint.prg, sting.prg.
STing *must* be loaded after MiNT in order to work.

CU
Martin
--
****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But He uses a Hades 060 now

3829. Re: Multitos+Sting

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: martin.byttebier@ping.be
Message-ID: <34f335581d794d5@ping.be>
Source record: 106981

on Tue 24-02-98 14:58 Ronald J. Hall wrote:

>On 24 Feb 1998 10:24:38, P.Moutoulas wrote:
>
> Hi there! What version of the MultiTos AES are you using? I've managed to
> get the combo you are talking about working with AES 4.0, but when I swap
> it out for AES 4.1, I can't get it to work either. Shame too, considering
> how much faster AES 4.1 is, and the extra features like the ability to
> iconify windows... If anybody else has got this combo working, please let
> us know how! ;-)

He,

I have it working on my Hades using N.AES/freemint 1.14.6.
N.AES uses AES 4.1.
Is it possible that *multitos* can get along with AES 4.1?

CU
Martin
--
****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But He uses a Hades 060 now

3830. Riebl Network card/Crazy Dots possible?

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: martin.byttebier@ping.be
Message-ID: <34f335581d794d6@ping.be>
Source record: 106982

He,

I'd like to use a *Riebl Network card* on my TT but the VME bus is
already taken by a Crazy Dots II graphic card.
I wonder if there is a way to use them both?

CU
Martin
--
****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But He uses a Hades 060 now

3831. Re: Please Need Help With My ST!!

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6cvcsn$7aa$1@roch.zetnet.co.uk>
Source record: 106983

On 24 Feb 1998 17:45:22, Simon Templar wrote:
>Got an ICD host and 60 meg scsi drive. Partitioned as two 30 megs C:
>and D: but only C: shows up on the desktop after it boots 4.6.0 bla
>bla.

Errrmm ... I'm not attempting to teach Granny to suck eggs but have
you 'Installed Drive' D: on the desktop using the desktop menu? Then
save the desktop.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3832. ATARI Computing

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34f338cd.40678388@news.zetnet.co.uk>
Source record: 106984

On the AC web page it says that issue 8 of ATARI Computing is
"The first issue under the new publishing house"

What does that mean anyone?

.-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

---------- Join the ST+ Mailing list ----------
email Majordomo@spodden.zetnet.co.uk and Put subscribe stplus

3833. Re: STonx errors!

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: froebel@mungo.physik4.gwdg.de
Message-ID: <6cvbm3$q1c@mungo.physik4.gwdg.de>
Source record: 106985

jbg@enterprise.aacc.cc.md.us (J.B.G.) writes:

>I am trying to get STonx running, it compiled successfully, and it attempts
>to run but it hangs getting an error saying: Bus Error and it gives a bunch
>of what I believe are hex addresses. The system is a P 200, running Linux
>2.0.3. Anyone have any suggestions?

Hi!
Your system description is a bit short!
Linux 2.0.3. ? - whiat libs (/lib - /usr/X11R6/lib) are installed ?
Well, i am using STonX out of the S.u.S.e.-distribution alike as compiled by myself
from the original site with a dump of my own TOS 2.06 (out of a former 1040 STE).
When starting up there is a bunch of error reports - just ignore them! STonX is
running with any program i tested to run on every of my MegaST2, 1040STE, Mega STE.
Including TWord 2.91, LDWPower, TurboC, Mahjongg's, Guck, Calc,
ZIP/ARC/LZH/ZOO-tools, old elite could be started from disc !...
S.u.S.e now is at 5.1.(003 ftp) with linux.2.0.33, libc5, libXpm4.10 ...
Btw.: are the output looks like ->
Starting emulation...
Bus error at e0019e, sp=8000, sr=2710 addr=41fffe rw=0
?
Those i ignore :).
WBR Peter
--
Peter Froebel | Bunsenstr. 13 | D-37073 Goettingen/Germany
Phone: (Germany +49) 0551/39 7699 | usually used language : German
E-Mail: froebel@up4u0b.gwdg.de | PGP-Key: finger:froebel@up4u0c.gwdg.de
Internet-URL --> http://www.ph4.physik.uni-goettingen.de/~froebel

3834. Re: Riebl Network card/Crazy Dots possible?

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: dipching@ping.be
Message-ID: <34f33dd0417061@ping.be>
Source record: 106986

on Tue 24-02-98 21:50 Martin Byttebier wrote:

>He,
>
>I'd like to use a *Riebl Network card* on my TT but the VME bus is
>already taken by a Crazy Dots II graphic card.
>I wonder if there is a way to use them both?

It is possible to use a VME card adaptor with two VME slots ... or even more ... the guy who is developping the Startrack (german VME sound digitising card) was talking about that to me at the last german atari show ... it works a little like hard disks ... you can assign different commands to each card so they won't have any interference... something like that ...

So it must be possible to make live together two VME cards !
But of course practically you'll have to find such an adaptor and install both cards ... you'll certainly should put your TT in a tower case to make this possible ...

Jo

--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

3835. Re: MagiC homepage.. (ASH Emailer)

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: szhays@catbert.ucdavis.edu
Message-ID: <6cvekrglb1@mark.ucdavis.edu>
Source record: 106987

atari@hem1.passagen.se wrote:
:
: so where do you think the problem is?

The problem is for all of us that don't want to spalsh out $100 for Magic, plus $50 for CAB to get I-Connect, plus $50 for the E-mailer, that's $200 now, just so we can read these crummy posts. Whether we use Newsie or any other newsreader that _conforms_to_spec_ we suffer. I use tin on a Unix box and it breaks the lines where it has to, which means in the middle of words and all over the place. And when I reply to your email I have to carefully re-format all the text from your article that I quoted.

You imply there is no solution because the product is already on the market. There is a _simple_ solution. ASH needs to write a patch to fix this bug (for that is what it is, a BUG, and just because the people who suffer for it are the majority of the newsgroup, rather than the minority suing this BUGGY product doesn't change that), and give the patch away to all their users.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

3836. Testing Newsie...

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: jaubrey@jaubrey.demon.co.uk
Message-ID: <888357103.27147.0.nnrp-01.9e987c85@news.demon.co.uk>
Source record: 106988

sorry folks, just testing Newsie! I don't understand it at all! :(

James

3837. Re: Atari ST-mouse / PC-mouse

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: fpc@dataphone.se
Message-ID: <6ct3do$6e1$1@zingo.tninet.se>
Source record: 107028

On 23 Feb 1998 13:59:17, "Krister Sundstr&#65533;m" wrote:
>Is there a way to connect a standard MS-Serial PC-mouse to the Atari ST. I
>know that the pin-config of the port-interface is different.
>
>Or, is there a Atari compatible mouse that I can buy??? (Sweden)

Hej Krister,

det finns ett program som heter Mouse25 som g&#65533;r det m&#65533;jligt att anv&#65533;nda PC
bussmus f&#65533;r Atari. P&#65533; en Atari ST blockerar denna den enda serieporten vilket
kanske inte &#65533;r s&#65533; lyckat om du t&#65533;nker anv&#65533;nda modem.
Jag har mycket bra ers&#65533;ttningsm&#65533;ss f&#65533;r din Atari. Kostar 295:- inkl. moms.
Kan skicka samma dag du best&#65533;ller om du best&#65533;ller innan posten sl&#65533;r igen.

Det &#65533;r en mycket bra mus med microswitchar och kan inte p&#65533; n&#65533;got s&#65533;tt j&#65533;mf&#65533;ras
med "R&#65533;ttus Neanderthalus " som vi kallar Atari's originalmus.

mvh, janne

fd Falcon Pro Center

3838. Re: NVDI printer drivers

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: drojo@marlin.utmb.edu
Message-ID: <6ct36cfkb1@allele.utmb.edu>
Source record: 107029

John Kolak (jkolak@jps.net) wrote:
: I could use the drivers for the BJC 610 myself. LQ drivers look awful:
: about like FX drivers!

Can you print in color with the BJC610 driver? Which emulation on
the printer? I did try this driver, but only got garbage out... Anyways
the 360 x 360 res is not bad I think, but the smoothing mode (720 x 360)
should be much nicer of course :-). The printer also includes an economy
mode (for drafts) but cannot use it as I don't have the right escape codes
:-(.

Regards.

Daniel.

Daniel Rojo daniel.rojo@utmb.edu
University of Texas Medical Branch, Galveston

3839. Re: Having problems to connect with STinG..

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <34f222f8.0@nemo.idirect.com>
Source record: 107030

On 22 Feb 1998 22:43:22, "Yann Lossouarn" wrote:
> First, I wasn't able to use Sting under MiNT : it makes it lethally
>crash everytime I run it before the MINT.PRG.

try running STiNG after the MiNT program and see what happens.
>
> Then, under TOS, I achieved to connect to my ISP, but the transfer speed
>is _really_ low, as I wasn't able to view my ISP's homepage, within an 8
>minutes connection, even without the pictures... :-(The connection rate
>should have been 33.6 Kb/s...

if you go to the main STiNG .CPX, you'll see a slider dial. Push
this down to 10, and you'll notice a dramatic speedup in operations
(don't forget to save the configuration for this).

>
> I used HSMODEM7 (DRVIN + SCC, default parameters), and dialed in PPP,
>with compression.
>
> Last : I wasn't able to use CAB2DEMO to connect, even with the CAB.OVL
>file copied to CAB and CAB/MODULES directories...

if you take a look at your DEFAULT.CFG file in a text editor,
you'll see a series of lines dedicated to proxy servers for CAB right
at the end of the document. Either replace these with your ISP's proxy
servers, or comment them out with hash marks - you'll notice you'll be
able to connect. Be sure also to use the latest CAB.OVL (1.28???? if I
remember correctly) for the best results.

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ////////////////////

3840. Re: Used Monitors

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <34f224dd.0@nemo.idirect.com>
Source record: 107031

On 23 Feb 1998 05:04:22, Steve Hammond wrote:

>
>Some time ago someone posted the web address of a company in Silcone
>Valley that has very good prices on used/rebuilt hard drives. I lost the
>address and would like to get it.
>
don't know about Silicon Valley, but I do know a good one based in
Las Vegas, Hi-Tech - I believe their web page is www.hi-tech.com (they
also advertise in Computer Shopper). I got my current Maxtor from them
in record time, and it works great.

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ///////////////////

3841. Re: STiK, STiNG, PPP, FTP

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <888287544.24858.0.nnrp-02.9e98f145@news.demon.co.uk>
Source record: 107032

On 22 Feb 1998 10:12:19, Neil Roughley wrote:
> On 22 Feb 1998, Terence Kelly wrote:
>
> >Well, I've only tried an ftp upload once with STing -- when I
> >uploaded my webpage to my ISP. It worked fine using Newsie and the
> >web page seems to be intact.
>
> For me under STinG, ASCII uploads (like HTML) always end up to be 0 bytes
> by the time they get on the server. Binary uploads always end up with
> missing bytes (incomplete files). Tested with both AFTP and NEWSie. I
> have to boot STiK to upload.

I have a similar problem with FTP and STinG, except that all the files gain a byte. This doesn't just happen when I use PPP, I also get the same results with SLIP as well.

I've tried both aFTP and NEWSie and, although in cases where the file is small, upto 900 bytes, the transfer usually works as it should. Between about 900 and 2000 bytes the transfers randomly fail. Sometimes the same file can be transfered correctly after a failure, or will fail if uploaded a second time.

Above 2000 bytes, it's virtually guarenteed to fail. This causes problems with aFTP as it locks up at the end of a transfer, thereby requiring it killing in the task manager. Newsie will at least allow me to escape and disconnect, although I'm not to sure if it disconnects properly.

Regards,
David E-Mail :- dbolt@my-ste.demon.co.uk
--
/**\
* *
* Proud owner of: Atari 520STE 4Mb + Syquest EZ-135 + V.34 *
* *
**/

3842. Re: EMAIL MESSAGES

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <888287546.24858.1.nnrp-02.9e98f145@news.demon.co.uk>
Source record: 107033

On 22 Feb 1998 10:30:02, Brian Van Tilborg wrote:
<snipped>

> So, I asked my IP to delete them and they did, and now everything works as
> it should. However I haven't received a large file yet, so who knows.

If you're having a problem with NEWSie and email, try POPwatch. It will
display all the mail, with filesize, waiting on the server so you can mark
individual mails. Then you either download, reject or delete any mail.
Any mail downloaded is put into the correct place and format for NEWSie.

If you want it, if is available from Gary Priests homepage:

<URL: http://www.the-gap.demon.co.uk>

The latest version is (I think) v2.42. Just follow the links, you can't miss
it.

Regards,
David E-Mail :- dbolt@my-ste.demon.co.uk
--
/**\
* *
* Proud owner of: Atari 520STE 4Mb + Syquest EZ-135 + V.34 *
* *
**/

3843. Re: Does Frontier run on a Falcon?

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <888287549.24858.2.nnrp-02.9e98f145@news.demon.co.uk>
Source record: 107034

On 22 Feb 1998 15:48:35, Johan Klockars wrote:

<snipped>

> Too bad the space battles were so simple (only one enemy at a time). It got
> quite boring after killing hundreds (?) of pirates and others. Unfortunately,
> the military powers didn't like me at all, so I never got any interesting
> assignments from them (I guess I switched sides too often early in the game).

If you want more than one enemy at a time, try pausing while in hyperspace
and looking at a map of the destination system. I've had some pretty fierce
battles with about 10 ships, of varying types, almost as soon as I arrived.
This was discovered by accident, of course, but I routinely do it when I
want to have a more even battle. I've a Panther with a 100Mw laser in front
and a 20Mw on the turrets, and a lot of shields since the Couriers are a
damn good shot far too often.

Regards,
David E-Mail :- dbolt@my-ste.demon.co.uk
--
/**\
* *
* Proud owner of: Atari 520STE 4Mb + Syquest EZ-135 + V.34 *
* *
**/

3844. Re: CAB Colors

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6ctbu1$13d@thoth.portal.ca>
Source record: 107035

On 23 Feb 1998, "Christopher Good" wrote:

>Colours are different for me with Falcon, no card, 1024x768x256.

Are you running NVDI? Joergen is running NVDI 4.12 on his Falcon and
says the colors _aren't_ different.

Note that the colors are correct if I view them in Netscape on a PC in 16-
bit color mode. Yet with CAB 2.5 running in the same color mode -- and
coincidently under the same Mach 64 graphics card -- the colors aren't
correct. Ironically, if I run the older CAB 1.5 in the same mode, the
colors match better than with 2.5. If I'm not dealing with 'Netscape
safe' colors as Alex mentioned, then why does Netscape take a 'liking' to
the test page and CAB doesn't? I can only point to the VDI.

More feedback from other CAB users would be appreciated:

http://www.excelprinters.com/cab_color.htm

If one isn't actually connected with CAB, I've added a link to download
the pages for viewing offline. I've also added a screengrab from Netscape.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

3845. Re: WTB: Looking for 1040ST

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <34f2443c.2051653@news.tmisnet.com>
Source record: 107036

Sometimes you'll find a few US dealers with
trade-in's (Computer Dungeon, chro_MAGIC, etc.).
You can quiz them by email using the addresses listed at
http://www.tmisnet.com/~strads/hq/atari.html#Dealers

-- George Crissman
-- strads@tmisnet.com

Another directory of search engines (mine!):
http://www.tmisnet.com/~strads/search/index.html

On Mon, 23 Feb 1998 05:11:37 GMT, staalejg@ix.netcom.com
(staalejg@ix.netcom.com) wrote:

>Will buy or trade for Atari 1040ST with monitor.
>
>Have PC hardware and software available for trade.

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

3846. Re: Used Monitors

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: DuaneOD@atlantis-bbs.com
Message-ID: <6cthojiaa1@news.ncal.verio.com>
Source record: 107037

On 24 Feb 98 01:39:41 G, Daniel L. Dreibelbis wrote:
>On 23 Feb 1998 05:04:22, Steve Hammond wrote:
>
>>
>>Some time ago someone posted the web address of a company in Silcone
>>Valley that has very good prices on used/rebuilt hard drives. I lost the
>>address and would like to get it.
>>

Try www.sur-tech.com

They are near the San Jose Airport, and have used 760 meg SCSI
(Seagates) for $30.

Duane O'D

3847. Re: For give away price

Newsgroup: comp.sys.atari.st
Date: 1998-02-24 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <6ctks8$ls8@news2.tds.net>
Source record: 107038

On 23 Feb 1998 14:26:25, Marcel van Oirschot wrote:
>Hi Atari user,
>
>By cleaning up my house I found the following hardware. You can have for
>a symbolic price if you want to pick it up in the Netherlands:
>
>Atari MEGA STE computer incl. Monitor, keyboard, mouse, 20 MB harddisk,
>software etc. And a buildin VORTEX AT onze 386SX emulator.
[snipped]

Gee... I should clean up my house - Maybe I'd 'find' a computer I'd
forgotten about :)

Terry
--

tross3@hamtel.tds.net irc: qnr | ST+ Fanzine U.S. Distributor
Visit: http://www.geocities.com/SiliconValley/Peaks/6320/index.html
ST+ Fanzine: "stplus01.htm" Atari Reference Desk: "atari001.htm"
>>> STARR.SYS Corrupted: Re-boot Congress (Y/n)?

3848. Re: TOS version 1.02, ROM

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: dietmar.belloff@chiru.med.uni-giessen.de
Message-ID: <6d29j0$1b9o@c4.hrz.uni-giessen.de>
Source record: 106739

Hi!

>Yes, that's strange.
No, thats not strange. Only the older Megas came with 6 EPROMS or ROMs,
the later had 2 Megabit-ROMs for TOS 1.02 which is better known as blitter TOS.
So your Mega should come with location U12 (74LS11) empty. If U12 is present and one of its pins is cut (mainly pin 12) the board was modified to fit 6 EPROMs.

The problem with these 2 ROM chips: You can't easily replace them with EPROMs for upgrading to
TOS 1.04 - you have to build an adaptor.
So your Mega is better in upgrading to TOS 1.04 - simply replace old ROMs with new EPROMs...

> Also, wasn't TOS 1.02 the version installed in Mega ST
>computers only (blitter tos) ?
That's right.

>I also thought that all the "non-F" machines
>had only TOS 1.0.
Not automatically. My first 1040STFM I bought in 1989 was fitted with TOS 1.04!

CU
Dietmar

3849. Re: TOS version 1.02, ROM

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <34f4ad14.0@comnet.co.nz>
Source record: 106740

Nicholas Bales (bales@hol.DELETE.THIS.fr) wrote in comp.sys.atari.st:
> "Krister Sundstr&#65533;m" <support@axxess.se> wrote:
> >I&#65533;ve read in the Atari FAQ about the TOS-ROMS... My STm (ext. FDD) has only
> >2 ROM modules (TOS 1.02, UK) instead of 6 stated in that FAQ...

> Yes, that's strange. Also, wasn't TOS 1.02 the version installed in Mega ST
> computers only (blitter tos) ? I also thought that all the "non-F" machines
> had only TOS 1.0. If so, maybe your machine has some home-blown eproms.

My 1040 STFM (bought new in 1988) had TOS 1.02 ROM (never opened it, so
dunno if it was a 2 or 6 chip set)

I traded it in for a new Mega 4 in 1990, which also had TOS 1.02. (I
should have waited about six months or so, the I could have got it with
1.04 ROMs)

--

All email sent to my inca address will fail, however I can now be
contacted via an intermediary : gem at tos pl net. I would like to
apologise to the genuine respondents that this may inconvenience.

3850. Re: Bad Mood

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: Kev <kevj@clara.net>
Message-ID: <01bd4249$3220d420$575008c3@atarimad>
Source record: 106741

> Oh, yeah, that'll rely on an Atari Falcon network card! No such thing,
> damm!

What's wrong with a midi connection, like the one used in Substation? I'm sure that would work equally as well, and wouldn't it be cheap to do as well, midi cables are only a couple of quid anyways for a set.

Kev.

3851. Re: ATARI Computing

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: Kev <kevj@clara.net>
Message-ID: <01bd4249$b0fda2a0$575008c3@atarimad>
Source record: 106742

> The ACG was told it couldn't continue trading as a club, so
> they've had to set up a company to publish the magazine. The
> magazine will have the full story in, no doubt!

Fine, as long as I get my AC :)

Oh yeh, what do you think you are doing raiding these NG's
arneeee

3852. Multitos+Sting

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: goodman@matrix.kapatel.gr
Message-ID: <6d29ll$d3n@lithos.kapatel.gr>
Source record: 106743

Hi everyone,
I am using Multitos with Mint 1.14.6. I am also using sting to connect to my ISP.

When I use sting under single Tos everything is ok. When I try to use it under Multitos there is a problem. It connects ok but when I try to download my messages or a page or connect to an Irc server (Cab, Newsie etc.) everything stops working and I get a message like this: pid <number> (AESYS) bla bla bla bla bla....

What's happening? I have placed in my auto folder Mint, Drvin, Scc, Sting. I have tried several combinations. When I put Sting before Drvin and Scc it doesn't work (Mint,Sting,Drvin,Scc). When I put Mint after Sting then Multitos doesn't run (Drvin,Scc,Sting,Mint).

Thanks,
Pantelis

3853. Re: STiK, STiNG, PPP, FTP

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <34F4BB25.18924ED0@jps.net>
Source record: 106744

I think there is something great to be said about how diligently Peter
follows users' problems and works on bug fixes. As big as the net is
with seemingly infinite numbers of variables with different ISP's and
user configurations, it is a great task. Such dedication is truly great.

John Whalley wrote:
>
> on Mon 23-02-98 22:54 Peter Rottengatter wrote:
>
> [FTP upload problem]
>
> >I definitely think I have fixed this bug today. I certainly fixed it for the
> >few occasions I've seen it. The bugfix TCP.STX is in beta-test now, and will
> >be available in MODULE.LZH from my web page in a couple of days if no new
> >problems crop up.
> >
> >So you can go back to STinG ... ;-)
>
> Thanks, Peter. Great news!
>
> TTFN
> John
>
> --
> John Whalley
> Please substitute john for news when replying by email:
> Mail to news@whalley.demon.co.uk will be killed!

3854. Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <34F4BCD5.E4F7AE32@jps.net>
Source record: 106745

Do we get to have instructions for this mod? ;-)

Peter Rottengatter wrote:
>
> >> * A 12 MHz 520 ST+ with SM 124 (resolution 960x544 monochrome) using
> >> CAB.
> >
> > What is a 12MHz 520ST+? How do you get 960*544 Mono?
>
> Needs a bit of handyworks ;-)
>
> Exchange the CPU by a 16 MHz version, improve system bus termination,
> exchange LS type bus drivers for ALS or F types, then feed the video
> shifter with 48 MHz instead of original 32 MHz. Now your machine works
> with 12 MHz. Make sure ACIAs, floppy controller and sound chip see
> original clock.
>
> Now make a little sequencer that creates original video timing. You
> can program the sequencer such that more time between syncs is used for
> visible information on the screen, then decrease vertical sync clock
> slightly (around 65 Hz) and you've got 960x544. A tiny AUTO program tells
> VDI (or NVDI) about the new resolution, and everything works just perfect.
>
> Component cost is around $30, and it's been the most rewarding hardware
> hack on my machines so far.
>
> Older SM 124 can display this resolution directly, Monitors newer than
> 1988 will need a little patch to cope with the 48 MHz pixel clock.
>
> Cheers Peter
> --
> ---
> Peter Rottengatter perot@pallas.amp.uni-hannover.de
> http://www.stud.uni-hannover.de/~perot
> ---

3855. Re: TOS version 1.02, ROM

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <34F4BEDD.3B18AE95@jps.net>
Source record: 106746

They are most likely upgraded from the original chips. TOS 1.2 often
said Mega TOS on the chips. They could also be Rainbow TOS (1.4). Check
the date under the Desktop Info box. 1985 is 1.0, 1.2 should be about
1987. Rainbow TOS will give a color display on the Fuji symbol. More
reliable to download one of the system snooping utilities.

Krister Sundstrï¿½m wrote:
>
> Nicholas Bales skrev i meddelandet <6d0khs$oq7$1@news.stortek.com>...
> >In article <01bd4167$37180580$87ff43c3@compaq-5220>, "Krister Sundstrï¿½m"
> <support@axxess.se> wrote:
> >>Iï¿½ve read in the Atari FAQ about the TOS-ROMS... My STm (ext. FDD) has
> only
> >>2 ROM modules (TOS 1.02, UK) instead of 6 stated in that FAQ...
> >>
> >>Strange!
> >>
> >>Krister :-)
> >>
> >
> >Yes, that's strange. Also, wasn't TOS 1.02 the version installed in Mega ST
> >computers only (blitter tos) ? I also thought that all the "non-F" machines
> >had only TOS 1.0. If so, maybe your machine has some home-blown eproms.
> >
> >
> >
> >Cheers,
> >
> >Nick.
>
> Well, it seems to be original Atari-ROM chips. C101631-002 & C101632-002.
> Is it possible to derive the TOS-version from these partnumbers?
>
> Krister
>
> >--
> > ||| Nicholas Bales, Toulouse, France bales@
> >===|||==== The Atari ST Quick FAQ ===================== hol.fr
> > / | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
> >-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3856. Re: TOS version 1.02, ROM

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <34F4BEEE.37844116@jps.net>
Source record: 106747

They are most likely upgraded from the original chips. TOS 1.2 often
said Mega TOS on the chips. They could also be Rainbow TOS (1.4). Check
the date under the Desktop Info box. 1985 is 1.0, 1.2 should be about
1987. Rainbow TOS will give a color display on the Fuji symbol. More
reliable to download one of the system snooping utilities.

Krister Sundstrï¿½m wrote:
>
> Nicholas Bales skrev i meddelandet <6d0khs$oq7$1@news.stortek.com>...
> >In article <01bd4167$37180580$87ff43c3@compaq-5220>, "Krister Sundstrï¿½m"
> <support@axxess.se> wrote:
> >>Iï¿½ve read in the Atari FAQ about the TOS-ROMS... My STm (ext. FDD) has
> only
> >>2 ROM modules (TOS 1.02, UK) instead of 6 stated in that FAQ...
> >>
> >>Strange!
> >>
> >>Krister :-)
> >>
> >
> >Yes, that's strange. Also, wasn't TOS 1.02 the version installed in Mega ST
> >computers only (blitter tos) ? I also thought that all the "non-F" machines
> >had only TOS 1.0. If so, maybe your machine has some home-blown eproms.
> >
> >
> >
> >Cheers,
> >
> >Nick.
>
> Well, it seems to be original Atari-ROM chips. C101631-002 & C101632-002.
> Is it possible to derive the TOS-version from these partnumbers?
>
> Krister
>
> >--
> > ||| Nicholas Bales, Toulouse, France bales@
> >===|||==== The Atari ST Quick FAQ ===================== hol.fr
> > / | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
> >-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3857. Re: TOS version 1.02, ROM

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <34F4BF2A.DEFCBD0F@jps.net>
Source record: 106748

They are most likely upgraded from the original chips. TOS 1.2 often
said Mega TOS on the chips. They could also be Rainbow TOS (1.4). Check
the date under the Desktop Info box. 1985 is 1.0, 1.2 should be about
1987. Rainbow TOS will give a color display on the Fuji symbol. More
reliable to download one of the system snooping utilities.

Krister Sundstrï¿½m wrote:
>
> Nicholas Bales skrev i meddelandet <6d0khs$oq7$1@news.stortek.com>...
> >In article <01bd4167$37180580$87ff43c3@compaq-5220>, "Krister Sundstrï¿½m"
> <support@axxess.se> wrote:
> >>Iï¿½ve read in the Atari FAQ about the TOS-ROMS... My STm (ext. FDD) has
> only
> >>2 ROM modules (TOS 1.02, UK) instead of 6 stated in that FAQ...
> >>
> >>Strange!
> >>
> >>Krister :-)
> >>
> >
> >Yes, that's strange. Also, wasn't TOS 1.02 the version installed in Mega ST
> >computers only (blitter tos) ? I also thought that all the "non-F" machines
> >had only TOS 1.0. If so, maybe your machine has some home-blown eproms.
> >
> >
> >
> >Cheers,
> >
> >Nick.
>
> Well, it seems to be original Atari-ROM chips. C101631-002 & C101632-002.
> Is it possible to derive the TOS-version from these partnumbers?
>
> Krister
>
> >--
> > ||| Nicholas Bales, Toulouse, France bales@
> >===|||==== The Atari ST Quick FAQ ===================== hol.fr
> > / | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
> >-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3858. Re: TOS version 1.02, ROM

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <34F4BF45.614ACDC8@jps.net>
Source record: 106749

They are most likely upgraded from the original chips. TOS 1.2 often
said Mega TOS on the chips. They could also be Rainbow TOS (1.4). Check
the date under the Desktop Info box. 1985 is 1.0, 1.2 should be about
1987. Rainbow TOS will give a color display on the Fuji symbol. More
reliable to download one of the system snooping utilities.

Krister Sundstrï¿½m wrote:
>
> Nicholas Bales skrev i meddelandet <6d0khs$oq7$1@news.stortek.com>...
> >In article <01bd4167$37180580$87ff43c3@compaq-5220>, "Krister Sundstrï¿½m"
> <support@axxess.se> wrote:
> >>Iï¿½ve read in the Atari FAQ about the TOS-ROMS... My STm (ext. FDD) has
> only
> >>2 ROM modules (TOS 1.02, UK) instead of 6 stated in that FAQ...
> >>
> >>Strange!
> >>
> >>Krister :-)
> >>
> >
> >Yes, that's strange. Also, wasn't TOS 1.02 the version installed in Mega ST
> >computers only (blitter tos) ? I also thought that all the "non-F" machines
> >had only TOS 1.0. If so, maybe your machine has some home-blown eproms.
> >
> >
> >
> >Cheers,
> >
> >Nick.
>
> Well, it seems to be original Atari-ROM chips. C101631-002 & C101632-002.
> Is it possible to derive the TOS-version from these partnumbers?
>
> Krister
>
> >--
> > ||| Nicholas Bales, Toulouse, France bales@
> >===|||==== The Atari ST Quick FAQ ===================== hol.fr
> > / | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
> >-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3859. Re: TOS version 1.02

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <34F4BF55.8D968549@jps.net>
Source record: 106750

They are most likely upgraded from the original chips. TOS 1.2 often
said Mega TOS on the chips. They could also be Rainbow TOS (1.4). Check
the date under the Desktop Info box. 1985 is 1.0, 1.2 should be about
1987. Rainbow TOS will give a color display on the Fuji symbol. More
reliable to download one of the system snooping utilities.

Krister Sundstrï¿½m wrote:
>
> Nicholas Bales skrev i meddelandet <6d0khs$oq7$1@news.stortek.com>...
> >In article <01bd4167$37180580$87ff43c3@compaq-5220>, "Krister Sundstrï¿½m"
> <support@axxess.se> wrote:
> >>Iï¿½ve read in the Atari FAQ about the TOS-ROMS... My STm (ext. FDD) has
> only
> >>2 ROM modules (TOS 1.02, UK) instead of 6 stated in that FAQ...
> >>
> >>Strange!
> >>
> >>Krister :-)
> >>
> >
> >Yes, that's strange. Also, wasn't TOS 1.02 the version installed in Mega ST
> >computers only (blitter tos) ? I also thought that all the "non-F" machines
> >had only TOS 1.0. If so, maybe your machine has some home-blown eproms.
> >
> >
> >
> >Cheers,
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> Well, it seems to be original Atari-ROM chips. C101631-002 & C101632-002.
> Is it possible to derive the TOS-version from these partnumbers?
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> > / | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
> >-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

3860. Re: ST hardware diagnostic?

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <34F4BFD2.C107F39E@jps.net>
Source record: 106751

Serial terminal only required when video display is dead.

Jo Vandeweghe wrote:
>
> on Wed 25-02-98 15:02 Gerry O'Rourke wrote:
>
> >There was a hardware diagnostic cartridge that Atari used to trouble shoot
> >ST's in the factory. It might be possible some people were able to order them
> >from Atari dealers.
> >
> >This cartridge had a menu driven test program which could test the ST at a
> >very low level. You needed an external terminal, as the program used the
> >serial port as an interface.
> >
> >Probably hard to find nowadays.
>
> Just order it from Bestelectronics ... it seems to exist a model of
> this cartridge for each atari computer model ... even for the
> protfolio !
>
> Jo
>
> --
> Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
> http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
> " Sure highest mountains are not made of stone."
> * FREE TIBET *

3861. Re: Ultima V

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: Stephen Knox <gooch@erols.comX>
Message-ID: <34F4C46D.5FFD0EF8@erols.comX>
Source record: 106752

Yup,

I got it since Lord British broke free from his mirror. It was an execellent
game. Ult II, IV and V are my favorites.

Later,
Steve

Ronald J. Hall wrote:

> On 24 Feb 1998 09:10:13, Stephen Knox wrote:
>
>]-Hmmm,
>]-
>]-I won the game so long ago I cant remember. Whats the difference?
>]---
>]-Thanks,
>]-Steve
>
> AFAIR, if you show up without what was in the (sandalwood?) box, L.British
> says something about it being a long wait, and -both- of you are stuck in
> his prison! (can't remember if it was a magic amulet or what in that box-
> do you remember how to get it? Its in Lord Britishs room in his castle and
> you have to play the piano!) <grin>
>
> What a great game... ;-)
>
>
> ____
> / / / / /\
> / --T-- / Sysop of The DarkForce! BBS / /\ / /
> / -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
> / --G-- / The Fuji -still- Lives...!! / \/ / /
> /_____________/_____________/_____________/_____________/ /
> ____\/

--
Thanks,
Steve

Remove the X at end of email address for replies

http://pw2.netcom.com/~scknox/index.html

3862. ?linux?

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: collins@Bulli.com
Message-ID: <6d2mr9$qb5@priv-sys04-le0.agt.net>
Source record: 106753

Hi
well, I want to install LINUX on my Nemesized
Falcon.
How do i go abouts doing this? My friend just
bought redhat linux for his PC on a CD with a
installation program and everything (by every
thing I mean Netscape , x11)
Is there such a CD for TOS?
BTW, I wrote this using ASH emailer.
Can you Newsie Guys View this Ok?
I hope so...
-Bengy
collins@bulli.com

3863. Re: STiNG, CAB, and Multitasking

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EoyIMx.1nw@suse.modem.stud.uni-hannover.de>
Source record: 106754

In article <EoLKzw.ovu@suse.modem.stud.uni-hannover.de>,
perot@suse.modem.stud.uni-hannover.de (Peter Rottengatter) writes:

> I believe this employing another process is easy to do, once one has mastered
> the basics. What do you think about a little collaboration : I build parallel
> resolving into TelStar, and send you the code, so that you can integrate it
> into CAB.OVL ?

Both is done now. A new TelStar version is available on my web page. I've
posted the parallel resolve code to the developers and beta testers mailing
lists, so all client authors should have a copy. Hopefully Dan considers it
worth to put it into CAB.OVL, I'd love to see it done as with TelStar it
works very well.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3864. Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EoxCMw.7A@suse.modem.stud.uni-hannover.de>
Source record: 106755
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer

In article <888352582.23483.0.nnrp-06.c1edb97e@news.demon.co.uk>,
"Rory Street" <Rory@athenabbs.demon.co.uk> writes:

>>anyway. Sorry for my pages then, as most likely you'll say that they have
>>no design either.
>
> Got a back ground using Internet Explorer 4

On my pages ? That's amazing, as there is none there ! ;-)

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

3865. Re: Teletext

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: David Cowderoy <david@nthfen.demon.co.uk>
Message-ID: <6d21ujjlu1@nthfen.demon.co.uk>
Source record: 106756

```
Tony Greenwood wrote in message <34ef0433.581062@news.zetnet.co.uk>...
>UK Residents please check out
>Channel 4
>Teletext
>Page 653
>Sheet 4/5
>
>I wonder how the ST+ hit counter will cope?:))
>.
>.-- Cheers !ynoT ----- Tony Greenwood (ATARI Programmer) --
>paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/
>-------------------------------------------------------------
>----------------- Join the ST+ Mailing list -----------------
>email Majordomo@spodden.zetnet.co.uk and Put subscribe stplus

For those of us who don't have Teletext what was there (also for people who live
out the UK)
-------------------------------------------------------------
David Cowderoy/The Berserker
```

3866. Re: MagiC homepage..

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: Mike Saeger <wanda@xnet.com>
Message-ID: <Pine.GSO.3.96.980225230006.14555A-100000@typhoon>
Source record: 106757

Yes!

3867. Re: CAB file linking...

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: Christian Andersson <faltrion@alfaskop.net>
Message-ID: <FN_34f455de_faltrion@news.alfaskop.net>
Source record: 106758

in message <6cq6g0$9f$1@news4.isdnet.net>,
"Yann Lossouarn" wrote:

> It would be cool if CAB could go and have a look to the NEWDESK.INF, to
> locate the applications to be linked with files... Don't you think ??? :-)

That would be "insane" :)) Since I for one is not using the normal desktop
anymore, I use Thing, and thing saves it's info in a total different file..

Also beeing abel to select the application myself, is quite good sometimes
for example, all those .txt files I would still like to be able to use CAB
to view, insted of Everest (which I use in the desktop).

Nope, keep it the way it is, let US define what to do with the files...

--
Christian Andersson FireSTorm Atari Center
MAIL: faltrion@bigfoot.com WWW: http://faltrion.home.ml.org
IRC : faltrion @ #Atari
Current Projects:
- FireNews: News-reader for STIK/STiNG/GlueSTiK
- Babel: News-Fetcher/Sender/Maintainer
- FireCall: Caller ID utility
- S.O.S (to be revealed in a couple of years :)

3868. Re: Boot Programs and Magic

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: Christian Andersson <faltrion@alfaskop.net>
Message-ID: <FN_34f457c4_faltrion@news.alfaskop.net>
Source record: 106759

in message <34F14AF6.108B81E0@sunderland.ac.uk>,
Michael Clemmetsen wrote:

> I started this thread some time ago. This is what I learned:
> You need to set your NVRAM to boot the Falcon in 640x480x16 to run
> Stoop. But you knew that already didn't you?
> Stoop should be placed before magxboot.prg in the auto folder.
> You can then create all your Magic and non-Magic setups in Stoop and
> pick them on first bootup.
> When Magic reboots it always starts in ST-HiRez, which doesn't work with
> Stoop, but as you've already picked your Auto programs with Stoop you
> don't need to run it again. If you do, Stoop should exit on its own with
> a message. To stop Stoop running at all create a file called
> autoexec.bat in your auto folder. Magic will only execute the programs
> named in this file and only in the order specified (list the programs
> one per line). Of course you will need to create different autoexec.bat
> files for different Magic setups, but you can use Stoop's ability to
> copy files to a different name to get the correct autoexec.bat to run.

Hmmm, all I can think of when hearing this is that you got an old version of
Stoop, since here Stoop switches to 640*400*16 by itself, no matter what
starting resolution I have (320*200*4 can bu used as an example, or ST-High
which you mention here)
Also Stoop recognises If it has been started from Magic or NOT and
terminates itself directly without any error or anything, so why bother
mking that autoexec.bat file? :)
BUT if you doo want to use that autoexec.bat file, you do not even have to
you can even create it in Stoop.

Then what Stoop am I talking about? V1.05b ofcourse, from my knowledge the
last version released before the authors Falcon broke...

--
Christian Andersson FireSTorm Atari Center
MAIL: faltrion@bigfoot.com WWW: http://faltrion.home.ml.org
IRC : faltrion @ #Atari
Current Projects:
- FireNews: News-reader for STIK/STiNG/GlueSTiK
- Babel: News-Fetcher/Sender/Maintainer
- FireCall: Caller ID utility
- S.O.S (to be revealed in a couple of years :)

3869. New @ SFT (FEB/25/98)

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: sales@SystemsForTomorrow.com
Message-ID: <6d469o$o1s@uucp.tfs.net>
Source record: 106760

New at Systems For Tomorrow February, 25th 1998
~~~~~~~~~~~~~~~~~~~~~~~~~~~

Suzy B's Treasury Vol 2 CD $29.99
This CD from Suzy B Software continues the tradition of bringing you "a honey of a deal." It includes the best in Atari PD and Shareware, all clearly described by "The Unabashed Atariophile" of Z*Net, AEO and ST Report fame. It's been three years since the first collection and thousands of new files have arrived. Most files are compressed in ZIP format in order to fit more data onto the CD. We also have received more copies of the origional Suzy B's two CD set, now also priced at $29.99. From Suzy B's Software.

Link 97 for ST/STe/TT $89.99
Easly connect harddisks, CD ROM drives, streamers etc. to your DMA port. Technical features: SCSI 2 Commands (Harddisks above 1 GB can be used), Parity, SCSI Initator Identification (Harddisks like the Quantum Fireball series can be used), You can connect up to 7 SCSI devices. Note: Does not include driver software. From WB Systemtechnik.

DTP+G Desktop Publishing CD $39.99
A desktop publisher's dream! This CD contains over 3,600 fonts in Calamus, True Type, Postscript, GDOS, Signum, and other formats. It has over 8,000 pieces of clip art as well as DTP support programs, printer drivers, word processors, font editors, CAD software, printer utilities, and more. Over 90% of this CD is in English! It also includes four commercial packages: Family Roots I, DegasArt, Edith Pro, and X-Lator. From Floppyshop.

Atari Computing #7 $9.99
Reviews: CAB PPP-Connect, Geneva, ImageCopy, CENTurbo I, Magnum ST, Texel, Tetris II and More. Neuss 97 Show Report. C Compilers: Prospero vs Lattice. From the Atari Computing Group.

Scan X: UMAX for TOS Computers $49.99
This new edition of the Scan X scanner drivers provides support for the UMAX Astra 1200s and VISTA S-12 scanners. A MicroTek E3/E6/35T+ version is also available. From Homa Systems.

RAM Gizmo /w 14MB for Falcon030 **SALE** $99.99
Wow! RAM prices sure have droped over the last couple years.. This is by far our best price ever. Under $100 (well a little) for a populated RAM Gizmo with 14MB RAM! Limited quantity available. From chroMAGIC.
~~~~~~~~~~~~~~~~~~~~~~~~~~~

HD Driver 7 for TOS Computers $49.99
Latest version of the best Hard Drive software you can get.
Upgrades from v5 or v6 are available for $25. The return of your
manual and disk are required for the upgrade, Email for details.
From System Solutions.

Electronic Cow!
Three cool music applications! For more information check out
the Electronic Cow link on our web site!

MIDI Arpeggiator for TOS Computers $27.99
Sound Chip Synth for TOS Computers $19.99
Snippit Synth for TOS Computers $29.99

Also Available:
CAB 2.5 $49.99 HTML browser /w PPP socket for MagiC!
Atari Works $79.99 Easy to use home/office suite.
Lattice C 5.6 $139.99 C Compiler.
True Image $29.99 Image Processing Package.
Alien Thing (Expert) $19.99 Alien Blasting fun!
Tetris II $11.99 Cool Tetris game
Power Up $19.99 Racing fun for ST/STe/TT/Falcon
Desktop Solitaire $19.99 8 solitaire card games for TT/Falcon
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Hard Disk Sentry $39.99 Optimize that Hard Drive
Photo Show Falcon $9.99 View Photo CD discs on the Falcon
Card File 4 $29.99 Personal Information Manager
Moving Pixels CD $29.99 Software Collection /w sources on CD
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Call or E-Mail for shipping charges.

3870. Re: NOVA-latest version

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6d141gris1@news.emw.ericsson.se>
Source record: 106839

Roland Prajoux wrote:

> Hmmmm, very strange :-/
>
> For Nova versions, check with Nima Montaser, Homa Systems
> http://www.magma.ca/~nima/
> He knows very well the Novas and he is very helpful.

I noticed that they are now selling out their Falcon cards. Nice
price. Regarding the latest driver vesions Nima is not up to date.
He is saying that the latest driver is 2.62, how come that I
use 2.66 then? :-)

To get the latest driver go to my page (see below). It might only
work on a AB040, but I don't think so. It has got some bugfixes.

//Magnus kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

3871. Re: IDE HD - ST

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6d13gf$q88$1@news.stortek.com>
Source record: 106840

In article <34f40c1f.0@d2o1.telia.com>, "Krister Sundstr&#65533;m" <support@axxess.se> wrote:
>Is there any way to connect a 2.5" or 3.5" IDE (EIDE) HD to a STm computer.
>I know it&#65533;s possible on a STE. But there must be somekind of way to connect
>it internally or externally to the god old STm
>

```
There is a way, but it's a DIY project published (in german) in a german
electronics magazine a few years ago. The thing required PALs or GALs that
were supplied by the magazine. Not for the faint hearted.

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

3872. Re: ST hardware diagnostic?

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6d13j7$q88$2@news.stortek.com>
Source record: 106841

In article <34f4082c.0@d2o1.telia.com>, "Krister Sundstr&#65533;m" <support@axxess.se> wrote:
>Is there any GOOD program that tests the ST hardware? I have tried sysinfo,
>but it dosn&#65533;t really test anything.
>
>Krister
>

```
Try gembench if you want a benchmark. What exactly do you want to test ?

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

3873. Re: Boot Programs and Magic

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <34f40d081049e80@club-internet.fr>
Source record: 106842

Hello,

in article <440_outrider@anv.net>
outrider wrote:

> DAK> Hmm maybe I should tell my falcon that because I definately *do not*
> DAK> have it set to boot in 640x480x16 and Stoop runs just fine setting
> DAK> the correct resolution itself.
>
> What is your Falcon set to? The docs very clearly state that you need a
> screen size of at least 640x480, and my experience confirms that.

That's right in order to be able to run Stoop from the desktop (this don't
work with Magic though). But my rez in NVRAM is set to ST high for a good
speed at bootup.

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...

3874. Re: Business Software

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: Mark Hammond <m.hammond@zetnet.co.uk>
Message-ID: <19980225125843854000@zetnet.co.uk>
Source record: 106843

> Nostrodamus phrophesised this from john.moffat@lion-nathan.co.nz to All...

> jm> Organization: Deja News Posting Service
> jm>
> jm> Hi there,
> jm>
> jm> Short of writing a database application to do this, does anyone know
> jm> of software on the Atari platfrom to do the following:
> jm>
> jm> Run a business ! All the Inventory (sales/purchases) and invoicing
> jm> stuff, printing reports, financials etc

I used to run a business using Atari's and had a program called
System3 which had three modules: Cashflow Controller/Invoicing&Sales
Ledger/Stock Control, which sounds just what you need.

It was marketed by Digita International, UK (tel: 0395 270273), but I
very much doubt they are still in the Atari business.

Address: Black Horse House, Exmouth EX8 1JL England.

Good luck

Mark

3875. Job?

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: Frank Szymanski <franks@kaa.bbn.hp.com>
Message-ID: <34F4225E.ACE86D86@kaa.bbn.hp.com>
Source record: 106844

Hello,

I know that this is not the correct newsgroup but I know that ATARIans
are always polite. ;-)

Can someone please write me a PM where he tells me in which newsgroup I
can announce that I am looking for a job (student) in an English
speaking country.

Tschuess,
Frank

3876. Re: NOVA-latest version

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: prajoux@REMOVE_THIS.laas.fr
Message-ID: <6d18pk$3jj$1@laas.laas.fr>
Source record: 106845

In article <6d141gris1@news.emw.ericsson.se>, Magnus Kollberg
<magnus.kollberg**@**emw.ericsson.se> writes:
>Regarding the latest driver vesions Nima is not up to date.
>He is saying that the latest driver is 2.62, how come that I
>use 2.66 then? :-)
Interesting. I may think about upgrading mine. <^_^>
If it is not a big secret :-) how did you get it?

>To get the latest driver go to my page (see below). It might only
>work on a AB040, but I don't think so. It has got some bugfixes.
It would be nice if that very annoying bug in my version had now been removed.
It is a bug in the VT52 emulator, and I had to write a patch...

BTW, I don't know if there is only one version of the driver, or if it has
variations according to card/computer.

Cheers.

Roland
prajoux@laas.fr
LAAS/CNRS, Toulouse, France

3877. Re: UIS

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <GJVI.191$3i7.871184@wagner.videotron.net>
Source record: 106846

On 24 Feb 1998 17:05:25, Jim Trageser wrote:

>I recently picked up my first Falcon, an original Atari 030, and find my
>old copy of Universal Item Selector 3.0 won't run on it. I notice that
>A&D had a later version, 3.1 I think, that apparently did run on the
>Falcon.

I have version 3.32 from 1989. I wouldn't know if they're still in
business. Was this Charles F. Johnson's company?

Ross MacIver

3878. Re: Testing Newsie...

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <DJVI.190$3i7.871184@wagner.videotron.net>
Source record: 106847

On 24 Feb 1998 20:30:01, John M Rojewski wrote:

>On 24 Feb 1998 21:51:43, James Aubrey wrote:
>>sorry folks, just testing Newsie! I don't understand it at all! :(
>>
>Like, what don't you understand?
>John
>
>*
>* John Rojewski email: rojewski@primenet.com

Well I've got a few questions....

I just found the "Collapse Threads" option - which was inadvertantly switched on. I could never figure out why there messages missing...

Why would anyone want to use this "Collapse Threads"?

I've also had some problems with Newsie and WINX. WINX is a window gadget enhancer, but it requires that GEM be loaded into RAM and then modified. When I use WINX, Newsie and CAB will crash on me big-time. They're quite stable when I disable WINX, but I _NEED_ my WINX....

Ross MacIver

3879. Re: IDE HD - ST

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: Krister Sundstr&#65533;m <support@axxess.se>
Message-ID: <34f42e8b.0@d2o1.telia.com>
Source record: 106848

<support@axxess.se> wrote:
>>Is there any way to connect a 2.5" or 3.5" IDE (EIDE) HD to a STm
computer.
>>I know it&#65533;s possible on a STE. But there must be somekind of way to
connect
>>it internally or externally to the god old STm
>>
>
>There is a way, but it's a DIY project published (in german) in a german
>electronics magazine a few years ago. The thing required PALs or GALs that
>were supplied by the magazine. Not for the faint hearted.
>

How can I find that article???
I&#65533;m not faint hearted ;-)

Krister

3880. Re: ST hardware diagnostic?

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: Krister Sundstr&#65533;m <support@axxess.se>
Message-ID: <34f42ee1.0@d2o1.telia.com>
Source record: 106849

>>Is there any GOOD program that tests the ST hardware? I have tried
sysinfo,
>>but it dosn&#65533;t really test anything.
>>
>>Krister
>>
>
>Try gembench if you want a benchmark. What exactly do you want to test ?
>
>>Cheers,
>
>Nick.

Ohh, memory and ACIA 6850P.

Krister

3881. Re: NOVA-latest version

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6d1b3j$18l$1@news.emw.ericsson.se>
Source record: 106850

Roland Prajoux wrote:

> >Regarding the latest driver vesions Nima is not up to date.
> >He is saying that the latest driver is 2.62, how come that I
> >use 2.66 then? :-)
> Interesting. I may think about upgrading mine. <^_^>

:-)

> If it is not a big secret :-) how did you get it?

Well, this is a very big secret. I asked them. :-)

> >To get the latest driver go to my page (see below). It might only
> >work on a AB040, but I don't think so. It has got some bugfixes.
> It would be nice if that very annoying bug in my version had now been removed.
> It is a bug in the VT52 emulator, and I had to write a patch...

What is this? Where can I get your patch? If there is a bug, why not ask
them to fix it? It's not that hard to ask even though some seems to
think it
is. :-)

> BTW, I don't know if there is only one version of the driver, or if it has
> variations according to card/computer.

I don't realy know. I omly know that when you buy the Nova there is a
special folder for the AB040, so there should be some difference but
I'm not sure. Try it and see what happens. You can find it at my
webpage.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

3882. Re: Ultima V

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6d1belcno1@news.campus.mci.net>
Source record: 106851

On 24 Feb 1998 09:10:13, Stephen Knox wrote:

]-Hmmm,
]-
]-I won the game so long ago I cant remember. Whats the difference?
]---
]-Thanks,
]-Steve

AFAIR, if you show up without what was in the (sandalwood?) box, L.British says something about it being a long wait, and -both- of you are stuck in his prison! (can't remember if it was a magic amulet or what in that box- do you remember how to get it? Its in Lord Britishs room in his castle and you have to play the piano!) <grin>

What a great game... ;-)

____
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

3883. Re: ST hardware diagnostic?

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: pls@no.spam
Message-ID: <6d1biq$li2@bcrkh13.bnr.ca>
Source record: 106852

In article <6d13j7$q88$2@news.stortek.com>, bales@hol.DELETE.THIS.fr (Nicholas Bales) wrote:
>In article <34f4082c.0@d2o1.telia.com>, "Krister Sundstr&#65533;m" <support@axxess.se>
> wrote:
>>Is there any GOOD program that tests the ST hardware? I have tried sysinfo,
>>but it dosn&#65533;t really test anything.
>>
>>Krister
>>
>
>Try gembench if you want a benchmark. What exactly do you want to test ?
>

There was a hardware diagnostic cartridge that Atari used to trouble shoot
ST's in the factory. It might be possible some people were able to order them
from Atari dealers.

This cartridge had a menu driven test program which could test the ST at a
very low level. You needed an external terminal, as the program used the
serial port as an interface.

Probably hard to find nowadays.

Running Gembench will not test the serial /midi/printer ports.

You would also need to test the floppy/ DMA interfaces.

Lunkily, the ST is not difficult to understand & most of the interface chips
are standard parts, so data is available.

You would be advised to purchase a service manual, a very worthwhile
investment.

Gerry O'Rourke
Nortel Ireland Ltd
E-mail (remove the #'s) gigxr01#@nt#.com

3884. Re: IDE HD - ST

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6d1c5psvt1@news.stortek.com>
Source record: 106853

In article <34f42e8b.0@d2o1.telia.com>, "Krister Sundstr&#65533;m" <support@axxess.se> wrote:
><support@axxess.se> wrote:
>>>Is there any way to connect a 2.5" or 3.5" IDE (EIDE) HD to a STm
>computer.
>>>I know it&#65533;s possible on a STE. But there must be somekind of way to
>connect
>>>it internally or externally to the god old STm
>>>
>>
>>There is a way, but it's a DIY project published (in german) in a german
>>electronics magazine a few years ago. The thing required PALs or GALs that
>>were supplied by the magazine. Not for the faint hearted.
>>
>
>How can I find that article???
>I&#65533;m not faint hearted ;-)
>
>Krister
>

```
Good question... I think it was in a german magazine called C'T technik or
something like that. I also seem to remember that one of the c.s.a.s regulars,
Hallvard Tangeraas, built one of these adapters, only to find out that it
wouldn't work on his STE. Maybe you could contact him.

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

3885. Re: ST hardware diagnostic?

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: Edward Williams <tchermok@flash.net>
Message-ID: <01bd4206$c7ffa9a0$353f1ed1@zsys1>
Source record: 106854

I've got one i'll sell ya for 50.00
tchermok@flash.net

Gerry O'Rourke <pls@no.spam> wrote in article
<6d1biq$li2@bcrkh13.bnr.ca>...
> In article <6d13j7$q88$2@news.stortek.com>, bales@hol.DELETE.THIS.fr
(Nicholas Bales) wrote:
> >In article <34f4082c.0@d2o1.telia.com>, "Krister Sundstr&#65533;m"
<support@axxess.se>
> > wrote:
> >>Is there any GOOD program that tests the ST hardware? I have tried
sysinfo,
> >>but it dosn&#65533;t really test anything.
> >>
> >>Krister
> >>
> >
> >Try gembench if you want a benchmark. What exactly do you want to test ?
> >
>
> There was a hardware diagnostic cartridge that Atari used to trouble
shoot
> ST's in the factory. It might be possible some people were able to order
them
> from Atari dealers.
>
> This cartridge had a menu driven test program which could test the ST at
a
> very low level. You needed an external terminal, as the program used the
> serial port as an interface.
>
> Probably hard to find nowadays.
>
> Running Gembench will not test the serial /midi/printer ports.
>
> You would also need to test the floppy/ DMA interfaces.
>
> Lunkily, the ST is not difficult to understand & most of the interface
chips
> are standard parts, so data is available.
>
> You would be advised to purchase a service manual, a very worthwhile
> investment.

>
> Gerry O'Rourke
> Nortel Ireland Ltd
> E-mail (remove the #'s) gigxr01#@nt#.com
>

3886. Re: NOVA-latest version

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: Nima Montaser <nima@nortel.ca.DEATHTOSPAM>
Message-ID: <34F43FFA.139C@nortel.ca.DEATHTOSPAM>
Source record: 106855

Hi Matt,
I am not sure which version that person was referring to, but the
2.6x versions have been very stable. You might want to look at your
system more closely. You may have something else that is causing this
memory chewing up.

The latest version of the drivers is v 2.66.

BTW, we have a newly updated webpage (I know, in there it says 2.62, but
at the time, that was the version I was aware of, until 3 days ago!)
http://www.magma.ca/~nima

Matt Faehnle wrote:
>
> What is the most recent version of the NOVA graphics card driver and
> where may I find it?
>
> I am currently using version 2.6.
>
> The reason I ask is that CAB often quickly eats up large amounts of
> memory (12mb) until it eventually runs out and bombs. I was told that
> this could be due to the NOVA driver I was using - that there was a
> version of the driver that had a memory leak.

--
NOTE:
Remove DEATHTOSPAM at the end of the email address in order
to reply. Thank you.

****

My opinions are strictly my own, and not that of my employer!

****

3887. Re: NOVA-latest version

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: Nima Montaser <nima@nortel.ca.DEATHTOSPAM>
Message-ID: <34F44092.4511@nortel.ca.DEATHTOSPAM>
Source record: 106856

Hi,
The price of the Falcon Nova cards has been drastically reduced
(299 US$ for 2MB M64)
Last Saturday, when I checked with ComputerInsel, I was notified that
the latest version of the drive is 2.66. I actually forgot to change it
on the web site. I will do so soon.

I am suprised that you actually checked out the web site so quickly.
It was all uploaded and check out last night!!

Magnus Kollberg wrote:
> I noticed that they are now selling out their Falcon cards. Nice
> price. Regarding the latest driver vesions Nima is not up to date.
> He is saying that the latest driver is 2.62, how come that I
> use 2.66 then? :-)

--
NOTE:
Remove DEATHTOSPAM at the end of the email address in order
to reply. Thank you.

****

My opinions are strictly my own, and not that of my employer!

****

3888. New updated Homa Systems House web page

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: Nima Montaser <nima@nortel.ca.DEATHTOSPAM>
Message-ID: <34F440D3.1F40@nortel.ca.DEATHTOSPAM>
Source record: 106857

Hi,
There is a newly updated web page for HSH (finally!!)
You may reach it at
http://www.magma.ca/~nima

Nima Montaser

--
NOTE:
Remove DEATHTOSPAM at the end of the email address in order
to reply. Thank you.

****

My opinions are strictly my own, and not that of my employer!

****

3889. Re: Canoscan drivers

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: Nima Montaser <nima@nortel.ca.DEATHTOSPAM>
Message-ID: <34F44122.4D32@nortel.ca.DEATHTOSPAM>
Source record: 106858

Hi,
Homa Systems House has drivers for Microtek, Umax, HP and Mustek.
No Canon yet!!

For more info, contact
http://www.magma.ca/~nima

Best regards,
Nima Montaser

JI Logan wrote:
>
> Does anyone know of a driver for a Canon Canoscan A4 flatbed scanner?
>
> John Logan (jlog@zetnet.co.uk)

--
NOTE:
Remove DEATHTOSPAM at the end of the email address in order
to reply. Thank you.

****

My opinions are strictly my own, and not that of my employer!

****

3890. Re: ST hardware diagnostic?

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: dipching@ping.be
Message-ID: <34f4479418b66b0@ping.be>
Source record: 106859

on Wed 25-02-98 13:04 Krister Sundstrï¿½m wrote:

>Is there any GOOD program that tests the ST hardware? I have tried sysinfo,
>but it dosnï¿½t really test anything.

If you really need to test the computer capabilities, then you must
have a diagnostic cartridge sold by Bestelectronics ... I have one for
my TT and this helped a lot a few months ago ... a friend of mine own
the Falcon version ... I suppose it exists the ST version.

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

3891. Re: ST hardware diagnostic?

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: dipching@ping.be
Message-ID: <34f4479418b66b1@ping.be>
Source record: 106860

on Wed 25-02-98 15:02 Gerry O'Rourke wrote:

>There was a hardware diagnostic cartridge that Atari used to trouble shoot
>ST's in the factory. It might be possible some people were able to order them
>from Atari dealers.
>
>This cartridge had a menu driven test program which could test the ST at a
>very low level. You needed an external terminal, as the program used the
>serial port as an interface.
>
>Probably hard to find nowadays.

Just order it from Bestelectronics ... it seems to exist a model of
this cartridge for each atari computer model ... even for the
protfolio !

Jo

--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

3892. Re: Whats the quickest way to transfer data from the ST to my PC? Floppy is too slow/small

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: mykle@NOSPAMcon2.com
Message-ID: <mykle-ya02408000R2502981157070001@news.con2.com>
Source record: 106861

In article <34f6039e.8880391@news.supernews.com>, MisterCool@MSN.COM wrote:

> Whats the quickest way to transfer data from the ST to my PC?
> Floppy is too slow/small

You could try a null modem, available at Radio Shack (cheap). Run a term program on each computer and transfer the files. Ii¿½ve done it with a Mac and an ST. Im sure it would work with a PC as well

Regards,

Mykle@NOSPAMcon2.com

Remove the NOSPAM from my email address to respond

3893. FS (UK): 21" Eizo monitor for TT, Falcon etc..

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: "Dr Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <6d1jddlgm3@loki.cf.ac.uk>
Source record: 106862
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Model 6500 flexscan, Eizo professional display systems 21 inch FST display, max rez 1600x1440 at 70Hz, ECL inputs for TT high rez, composite (analog) inputs for other TT modes and falcon, also suitable for ST in high rez or with a graphics card. Also suitable for PC or MAC. The finest paperwhite mono monitor there is! Ideal for DTP, CAD, midi and graphics etc..

As new, cost over ï¿½1200, sell for ï¿½400.

If interested contact Dr Simon Williams on WilliamsSG@cf.ac.uk.

3894. Re: UIS

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6d1kaf$3mp$1@irk.zetnet.co.uk>
Source record: 106863

On 25 Feb 1998 14:17:10, Ross MacIver wrote:
|On 24 Feb 1998 17:05:25, Jim Trageser wrote:
|
|>I recently picked up my first Falcon, an original Atari 030, and find my
|>old copy of Universal Item Selector 3.0 won't run on it. I notice that
|>A&D had a later version, 3.1 I think, that apparently did run on the
|>Falcon.
|
|I have version 3.32 from 1989. I wouldn't know if they're still in
|business. Was this Charles F. Johnson's company?

FaST Club, PO Box 101, Nottingham NG2 7NN, UK are offering UIS III for
5.95 pounds plus p&p of 1.25 pounds. I presume it is the same package.
Their e-mail address is stclub@cix.co.uk

John Logan (jlog@zetnet.co.uk)

3895. Re: UIS

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: dwmoar <dwmoar@teleport.com>
Message-ID: <34F45C43.D05B02E1@teleport.com>
Source record: 106864

Yes they are still in business you can find them on the net at the following address
http://www.chatlink.com/~stinformaer/adsoft.htm
Good luck on your search

dwmoar

Jim Trageser wrote:

> Howdy all,
>
> I recently picked up my first Falcon, an original Atari 030, and find my
> old copy of Universal Item Selector 3.0 won't run on it. I notice that
> A&D had a later version, 3.1 I think, that apparently did run on the
> Falcon.
>
> Are they still in business? Is there, indeed, a version of UIS that
> works on the Falcon OS? And, finally, does anyone know where I can get a
> copy? The calluis.acc works fine, but if I try to use the UIS 3.0 .prg
> file in the AUTO diretory, the system freezes up on me (so I use the
> calluis.acc with the built-in file manager, but it's not nearly as
> sweet).
>
> Danke!
>
> (Oh, I don't get on here too often, so if you can respond privately, or
> at least cc me on a public response (to share the info with everyone),
> that would be pretty darn helpful.)
>
> --
> Jim Trageser
> CD Review Editor
> American Reporter
> http://www.american-reporter.com

3896. Re: ST hardware diagnostic?

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: dwmoar <dwmoar@teleport.com>
Message-ID: <34F45DE9.2C0DDB89@teleport.com>
Source record: 106865

Just what is it that you are trying to test for? Are you trying to test the hardware ports and such. If I recall sysinfo doesn't test the hardware at all. You can buy a diag. cartridge that can put the st thru a series of tests. Memory / Os / ports / midi / video display / sound / floppie drive / etc. though this isn't a cheap way to go. I have this setup as I repair the ST, also the 8-bit

Atari*Dave
The Hardware Man

Krister Sundstrï¿½m wrote:

> Is there any GOOD program that tests the ST hardware? I have tried sysinfo,
> but it dosnï¿½t really test anything.
>
> Krister

3897. Re: Testing Newsie...

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <34f4643a82f200@club-internet.fr>
Source record: 106866

Hello,

in article <DJVI.190$3i7.871184@wagner.videotron.net>
Ross MacIver wrote:

> Why would anyone want to use this "Collapse Threads"?

To see more sbjects in a single page.

> I've also had some problems with Newsie and WINX. WINX is a window
> gadget enhancer, but it requires that GEM be loaded into RAM and then
> modified. When I use WINX, Newsie and CAB will crash on me big-time.
> They're quite stable when I disable WINX, but I _NEED_ my WINX....

No problems here. WinX is _indispensable_ (for me at least) on my Falcon
in single Tos. It works also on my 1040STf. No need to load Gem in ram
with the STf (Tos 1.02).

BTW, what do you use to load Gem in ram ? I prefer gemram but romspeed is
good too. The former allow you to set environment variables.

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...

3898. Doug Harrison

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <34f4643a82f201@club-internet.fr>
Source record: 106867

Hi all,

I would like to contact Doug Harrison (Opus spreadsheet).
Does he have an email ? Or does anyone know if his details are still good
in the Opus docs ?

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...

3899. Re: Boot Programs and Magic

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: outrider@anv.net
Message-ID: <448_outrider@anv.net>
Source record: 106868

Re: _Boot Programs and Magic_, D.A.Knight@ncl.ac.uk wrote to All on 25 Feb 98:

>> What is your Falcon set to? The docs very clearly state that you need
>> a screen size of at least 640x480, and my experience confirms that.
DAK>
DAK> Can't check it right now but I think its in 320*200 on boot up
DAK> (its definately in a 40 column mode)
DAK> Stoop appears to change into the correct res when it runs, as 640x480
DAK> is not possible in 40 column mode this must be what it is doing.

That's very weird. If I try to run Stoop in a res less than 640x480 it tells me I need at least 640x480, just as it says in the docs.

* LED v1.51 * I am Ohm of Borg. Resistance is futile.
--

Terry May - Las Vegas, NV

3900. s/pdif

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: janhaha@online.no
Message-ID: <6d1pfm$1n5$1@news1.sol.no>
Source record: 106869

I am still looking for a S/PDIF-interface for my falcon!
Deos anybody has som thin g like this flowting araound?
Jan Harald Hagen OBS returaddress: janhaha@online.no
Tlf.:69151749 - 90103506 /fax: 69153875
Ringgt. 27 - 1703 Sarpsborg
Falcon14Mb/1Gb-FPU/CDrom/Logic/CalamusSL/Nemesis

3901. Re: Another totally out of it question. Ho

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6d1pr0$g74$1@roch.zetnet.co.uk>
Source record: 106870

On 25 Feb 1998 01:44:59, Simon Templar wrote:
>Do they go in the Auto Folder or What?!? I'm so totally out of the ST
>for too long now HELP!

Normally in the root directory, C:\ or A:\

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3902. Re: NOVA-latest version

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: martin.byttebier@ping.be
Message-ID: <34f478661bb5550@ping.be>
Source record: 106871

on Tue 24-02-98 23:03 Matt Faehnle wrote:

>What is the most recent version of the NOVA graphics card driver and
>where may I find it?
>
>I am currently using version 2.6.
>
>The reason I ask is that CAB often quickly eats up large amounts of
>memory (12mb) until it eventually runs out and bombs. I was told that
>this could be due to the NOVA driver I was using - that there was a
>version of the driver that had a memory leak.

Aha, that sounds familiar to me. You see on my Hades I use an ET6000
graphic card with the NOVA driver v2.61. When I view a page which
contains a large animated gif my system runs within a few minutes out
of memory (32 mb).
Medusa System has told me that it was probably a driver problem but
with the newer version of the driver I still have the same problem.

TTFN
Martin
--
****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But He uses a Hades 060 now

3903. Re: ST hardware diagnostic?

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6d1v5kgth1@roch.zetnet.co.uk>
Source record: 106872

On 25 Feb 1998 13:04:16, "Krister Sundstr&#65533;m" wrote:
>Is there any GOOD program that tests the ST hardware? I have tried sysinfo,
>but it dosn&#65533;t really test anything.

You mean 'test' rather than just discover what is there?

There are some freestanding progs. which test RAM. The best is
probably the prg which comes with the Marpet RAM extension.

There are also some which test HDs. HDCHK13 is one but it only works
on the ACSI port.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3904. Atari disk too give (almost)

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: Bruant <cpd@dsuper.net>
Message-ID: <34F47D48.1296@dsuper.net>
Source record: 106873

I have 30 atarie disk and I ready to sale for de price of the envoy.

cpd@dsuper.net

Pierre

3905. Cyrel's Cattamaran

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: Frank_Perrey@h.maus.de
Message-ID: <199802250212.a50402@h.maus.de>
Source record: 106874

Hi folks
Right now I finally got a Cattamaran on my desk:-) Before a dare instability on my wellrunning TT I would like to ask you, if anyone got some ideas about it. Who has it already built in? Any problems with it? Any tricks to optimize it?
Thanx Frank

3906. Re: ATARI Computing

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: arnel@zetnet.co.uk
Message-ID: <6d20nc$h1s$1@roch.zetnet.co.uk>
Source record: 106875

On 24 Feb 1998 21:18:31, Tony Greenwood wrote:
>On the AC web page it says that issue 8 of ATARI Computing is
>"The first issue under the new publishing house"
>
>What does that mean anyone?

The ACG was told it couldn't continue trading as a club, so
they've had to set up a company to publish the magazine. The
magazine will have the full story in, no doubt!

Neil.

Neil Jones-Rodway arnel@zetnet.co.uk

3907. Re: TT: Clock Battery

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: schrist@interlog.com
Message-ID: <6d227o$srv@shell1.interlog.com>
Source record: 106876

In article <6clh4o$65d$1@pale-rider.INS.CWRU.Edu>,
boris d. cahan <bdc2@po.cwru.edu> wrote:
>On 20 Feb 1998 14:49:54, John Kolak wrote:
>>Godfried_Cobben@CLIP1.CLIPBOARD.CH wrote:
>>>
>>> SC> Anyway, the next thing I want to fix is the battery. The clock
>>> SC> hasn't been keeping time since I got it. I looked at the battery and
>>> SC> it says it's a 3.6V. I did a quick check at my local Radio Shack
>>> SC> (OK , I admit not the best store) and they didn't have the model of
>>> SC> battery.
>>> SC> Does anyone know what the specs are for the TT battery. I have a

Thanks to everyone that gave me information. It so happens I found a
place locally that did sell the exact same battery.

Canada's Fan S/F Convention http://www.icomm.ca/tcon/

Stephen Christian(schrist@interlog.com) _ Member of:
http://www.interlog.com/~schrist (_'-/-_ _ |_ _ _ TAF,DWIN,EoH,PP,
._)((-'|_)|)(-'|). TT 12,Warp 9
| <*>

--

3908. Re: CAB and Search Engines

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: schrist@interlog.com
Message-ID: <6d23u0$1v3@shell1.interlog.com>
Source record: 106877

In article <6coumn$78m$1@newsbell.bellglobal.com>,
Brian Van Tilborg <madmax@bfree.on.ca> wrote:
>On 16 Feb 1998 01:45:59, ben@imperial.co.uk wrote:
>>Hi All,
>>
>>I have recently signed up with Zetnet and can now wonder
>>the WEB with my Atari. I have had few problems with CAB
>>so far, except that if I ever try to access a search
>>engine such as Altavista, Yahoo etc, CAB crashes and
>>dies.
>
>I don't have this happen off the bat. It will happen after a number of
>searches in a row. I have learned to follow the upper header on the URLs
>and you can pretty much predict when you can be in trouble:-). However you
>should be able to do a search for certain.
>
>I was somewhat ticked by this however I have been using Internet Explorer
>at the library and it crashed 5 times in 2.5 hours while doing searches.
>At which point I realised I have fewer problems with Cab 1.5:-).
>

I use to crash all the time when going to AltaVista and Yahoo. (On my TT)
it turned out I had to use a different CAB.OVL file (the 1.5 '030 just
wouldn't work).

I'm using 1.28 (non-'030) and everything works great now. I'm so please I
purchased CAB 2.54 (after working with 1.5 for ages). Wow! 2.54 is
GREAT, fast and I haven't bombed out in ages!

Another problem I had with the old CAB.OVL with 1.50 (didn't happen with
the demo 2.0 of CAB) was the graphics would load 4 times before the page
came up! That really slowed things down.

Now, I'm looking to get a Multitasking enviroment so I can telnet and CAb
at the same time! Anyone with advice, I would love to get it... Send me
some e-mail

Again, thanks to everyone who helped out there: I now have my 2G HD
going, new battery, 18M... Next hardware... A graphics card! <g>

Canada's Fan S/F Convention http://www.icomm.ca/tcon/

Stephen Christian(schrist@interlog.com) _ Member of:
http://www.interlog.com/~schrist (_'-/-_ _ |_ _ _ TAF,DWIN,EoH,PP,
._)((-'|_)|)(-'|). TT 12,Warp 9

| <*>

--

3909. Re: Boot Programs and Magic

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: David Knight <David@ritter.demon.co.uk>
Message-ID: <888444776.22728.0.nnrp-04.9e9805e3@news.demon.co.uk>
Source record: 106878

outrider wrote in message <448_outrider@anv.net>...

>That's very weird. If I try to run Stoop in a res less than 640x480 it
tells
>me I need at least 640x480, just as it says in the docs.

I just checked and my Falc is set up to boot in a 40 column mode. You are
right it is weird.

Which version of Stoop do you use? 1.05?

David

3910. Re: NOVA-latest version

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6d26v5$ctt@thoth.portal.ca>
Source record: 106879

On 25 Feb 1998, Magnus Kollberg wrote:

>Roland Prajoux wrote:
>
>> BTW, I don't know if there is only one version of the driver, or if
>> it has variations according to card/computer.
>
>I don't realy know. I omly know that when you buy the Nova there is a
>special folder for the AB040, so there should be some difference but
>I'm not sure. Try it and see what happens. You can find it at my
>webpage.

2.66 didn't work on my TT. The driver sta_vdi.prg actually does run (I can see the screen prompt) but something conflicts with it during bootup and the video goes 'all-white' (fixed only by a cold boot). I tried rearranging the boot order but the driver just doesn't seem to work on my system. Normally I run 2.61 on a Nova Plus 64.

HSH's Web page vaguely suggests that the 2.66 driver is 'generic' (TT/Falcon/Hades). Maybe Roland is right and the drivers have variations according to card/computer. What do people have 2.62 running on -- a Super Nova?

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

3911. CAB Colors II

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6d26vq$ctt@thoth.portal.ca>
Source record: 106880

About the CAB colors... I understand 'Netscape safe' colors now, this based on what Alexander posted and from what I could glean from Web tutorials.

I found a document that says browsers in 16- or 24-bit modes aren't, of course, confined to these 216 colors. If one defines, for example, a <bgcolor=#$$$$$$> that isn't one of these 216 colors, the RGB value displayed in the browser should be exactly _that_ color and not be 'brought down' to a specific color table (like 'safe' colors). CAB does this in 16- and 24-bit modes, yet Netscape doesn't. Images aren't affected of course -- just those colors defined within HTML (fonts, backgrounds, rules, links, etc.). Some sites don't use 'Netscape safe' colors, as they assume everybody visiting has 65K or 16.7 million colors in front of them. A good example is a site which defines one of those fancy Netscape background colors: CAB just rounds it to the nearest safe one, even though the video is there to show the original RGB values (Netscape's soft whites are a good example).

The gist of things is that CAB 2.5d isn't exactly color accurate in high- or true-color mode. I can appreciate the browser adhering to safe colors, but it would be nice to have any HTML-defined color viewable while in extended video modes.

Thanks to all those who stopped by the test page and sent their results. I'm a big CAB fan, and admire the work Alex has done.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

3912. Can someone tell me the name of this game and where to get it.

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: deano@zetnet.co.uk
Message-ID: <34f3f4fc.12890400@news.zetnet.co.uk>
Source record: 106881

Theres a game I saw on the ST years ago, and all I can remember about it is that.....you are traveling in some kind of spaceship and you have to rescue people from mountains. On some mountains there are green aliens who bang on the cockpit window and smash it ending the game. Its a 3D type game and the view is from the cockpit.

Does anyone know what its called and where to get it?

Cheers

Deano
deano@zetnet.co.uk
http://www.users.zetnet.co.uk/sillysoftware/

3913. Bad Mood

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: dd@denscicorp.force9.co.uk
Message-ID: <MPG.f5eb008a8d38367989706@news1.force9.net>
Source record: 106882

Howdy

As the Doom Source Code is released as Freeware, wouldn't it be possible
to include standard Doom logic into Bad Mood, so that you could network
play with PCs?

Oh, yeah, that'll rely on an Atari Falcon network card! No such thing,
damm!

--
==========
Dave Denscombe (aka Zaphod)
"There's a guy who really knows where
his towel is" - Ford Prefect

ICQ: 3719723
E-mail: dd@denscicorp.force9.net
Web site: http://www.denscicorp.force9.co.uk
==========

3914. Re: MagiC homepage..

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34f67a4e.3304842@news.demon.co.uk>
Source record: 106883

On 25 Feb 1998 10:37:51 GMT, mcooke@tyndale.apana.org.au (Malcolm
Cooke) wrote:

>On 25 Feb 1998 07:06:50, Guy Harrison wrote:
>>On Sat, 21 Feb 1998 17:33:18 GMT, collins@Bulli.com wrote:
>>
>>>Hi,
>>>I have created a magiC page where you can download the latest patches, find info,
screenshots and >download ALL of the MagiC apps that I am aware of.. It is near completion
but before I uploadload i>t I am Curious to know if there is a need for su
>ch a site? would anyone be interested?
>>
>>Yes! :-))
>>
>>>-Bengy
>>
>>Btw, can you do something about the line length in your emailer. I can
>>read it ok (although its incorrectly quoted) but worse is I've just
>>realised when I reply to it, most of it has wandered off the right
>>edge. :-(
>>
>>
>>--
>>guy@swampdog.demon.co.uk
>>http://www.swampdog.demon.co.uk
>>
>>
>>.
>Hi All
>
>I think ASH mailer has a line length wrap in the settings some where.

Thank gawd for that! All we need do now is get people to use it! :-)

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

3915. Re: FA: Atari S354 3.5" floppy drive

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34f77b3e.3544266@news.demon.co.uk>
Source record: 106884

On 24 Feb 1998 02:16:01 -0700, wiremnky@primenet.com (_wiremnky_)
wrote:

>Bids can be placed here:

Me granny wouldn't fit! [snigger]

Sorry. Ignore me, it just came into my head! (ie "Old Biddies").

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

3916. Re: Job?

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34f87dba.4180651@news.demon.co.uk>
Source record: 106885

On Wed, 25 Feb 1998 14:53:34 +0100, Frank Szymanski
<franks@kaa.bbn.hp.com> wrote:

>Hello,
>
>I know that this is not the correct newsgroup but I know that ATARIans
>are always polite. ;-)
>
>Can someone please write me a PM where he tells me in which newsgroup I
>can announce that I am looking for a job (student) in an English
>speaking country.

I dunno how useful this will be but you could try looking at the
university web sites. They might be able to help.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

3917. Re: Can someone tell me the name of this game and where to get it.

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <6d27se$15p@news.Hawaii.Edu>
Source record: 106886

Deano (deano@zetnet.co.uk) wrote:
: Theres a game I saw on the ST years ago, and all I can remember about
: it is that.....you are traveling in some kind of spaceship and you
: have to rescue people from mountains. On some mountains there are
: green aliens who bang on the cockpit window and smash it ending the
: game. Its a 3D type game and the view is from the cockpit.

: Does anyone know what its called and where to get it?

It sounds to me as if you are describing "Rescue on Fractalus" also known as "Behind Jaggi Lines" (I believe this is a Beta or Pirated title). In any case, it was released by Lucasfilm, but only for 8-bit computers (Atari 800, Commodore 64) as far as I know. I would be quite pleased to purchase an Atari ST version of this game, and for that matter, I'm not quite sure why this great game has never been updated.

Aloha,
John Perez - jperez@hawaii.edu
Computer Specialist - Office of Information Systems
University of Hawaii - School of Nursing

3918. Re: STiK, STiNG, PPP, FTP

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <34f498da20ba770@whalley.demon.co.uk>
Source record: 106887

on Mon 23-02-98 22:54 Peter Rottengatter wrote:

[FTP upload problem]

>I definitely think I have fixed this bug today. I certainly fixed it for the
>few occasions I've seen it. The bugfix TCP.STX is in beta-test now, and will
>be available in MODULE.LZH from my web page in a couple of days if no new
>problems crop up.
>
>So you can go back to STinG ... ;-)

Thanks, Peter. Great news!

TTFN
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

3919. Re: Doug Harrison

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6d29hj$g8h8$3@news-inn.inet.tele.dk>
Source record: 106888

>From: pricard@club-internet.fr (Pascal Ricard)
>Date: Wed, 25 Feb 1998 19:31:42 +0100 (MET)
>Hi all,
>
>I would like to contact Doug Harrison (Opus spreadsheet).
>Does he have an email ? Or does anyone know if his details are still good
>in the Opus docs ?

Don`t think he is around the Atari sceene anymore. It is 4 or 5 years
since I had contact with him. It was via AtariNet.

Havn`t seen him in any NG or conf. on any network. I remember he told me
he was living 80 miles from his postbox office.

I`m still using Opus 2.23 on the STFM, but it won`t be long before I had
to buy Texel. It is the only spreadsheet that has any support left, that I
know of.

cheers Joergen
--
Surfing the Net on a ATARI Falcon 030, with CAB 2.6 on I-Conn.
Sending mail, reading news with ASH Emailer.
http://home3.inet.tele.dk/prunus/

3920. Re: CAB file linking...

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: aclauss@rbg.informatik.th-darmstadt.de
Message-ID: <1d4vm2u.1ye45s41bv82zgN@ppp254.stud.tu-darmstadt.de>
Source record: 106911

Yann Lossouarn <tannoz@mygale.org> wrote:

> It would be cool if CAB could go and have a look to the NEWDESK.INF, to
> locate the applications to be linked with files... Don't you think ??? :-)

No. How should CAB know in which file to look for these information?
Remember, there are about 10 different desktops in use (Atari Desktop
with DESKTOP.INF, Atari Desktop with NEWDESK.INF, Thing, Jinnee,
MagXDesk, NeoDesk, and some others). Each of these desktops use
different configuration files in different formats.

--
☐☐Alexander

3921. Re: MagiC homepage.. (ASH Emailer)

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: grovem@ANTIEVERYTHINGridgecrest.ca.us
Message-ID: <6cvrgc$hm4$1@ash.ridgecrest.ca.us>
Source record: 106912

On 24 Feb 1998 21:38:35, Eric Hays wrote:
>atari@hem1.passagen.se wrote:
>:
>: so where do you think the problem is?
>
>The problem is for all of us that don't want to spalsh out $100 for Magic,
>plus $50 for CAB to get I-Connect, plus $50 for the E-mailer, that's $200
>now, just so we can read these crummy posts. Whether we use Newsie or any
>other newsreader that _conforms_to_spec_ we suffer. I use tin on a Unix
>box and it breaks the lines where it has to, which means in the middle of
>words and all over the place. And when I reply to your email I have to
>carefully re-format all the text from your article that I quoted.
>
>You imply there is no solution because the product is already on the
>market. There is a _simple_ solution. ASH needs to write a patch to fix
>this bug (for that is what it is, a BUG, and just because the people who
>suffer for it are the majority of the newsgroup, rather than the minority
>suing this BUGGY product doesn't change that), and give the patch away to
>all their users.
>
>--
>...
>: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
>: @ @ Internship & Career Center http://icc.ucdavis.edu :
>+-oOO-(_)-OOo---+
>.

A temp fix would be for those that use Newsie to install Everest
as the off line reader. It can "fix" these problem messages. It does
take a little more effort to reply, I guess. Actually, if a message
runs off my screen at 1024*768, I figure it is some sort of Microsoft
advertisement and just pass it by:).

Mike

3922. Another totally out of it question. How do you load ACC files?

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: Never@Say.Never
Message-ID: <34f37761.69777732@news.supernews.com>
Source record: 106913

Do they go in the Auto Folder or What?!? I'm so totally out of the ST
for too long now HELP!

3923. Re: EMAIL MESSAGES

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: xav@compsoc.man.ac.uk
Message-ID: <6d0fhn$2jp$1@irk.zetnet.co.uk>
Source record: 106914

madmax@bfree.on.ca (Brian Van Tilborg) wrote:
>
> On 20 Feb 1998 09:56:26, Neil Roughley wrote:
>
----------8<----Snip----------

> Thanks Neil for the reply. They deleted my old email and now everything
is
> working as it should. Essentially after receiving a large file

I had exactly the same problem with Newsie and my ISP (Zetnet). In the end
I, too, got themto kill my mailfile :(

Owing to a slight argument between my Falcon and my soldering iron (which
I'll deal with some other time, once I've caught up with the newsgroup),
I'm
now picking up my mail on an Apple Newton. Thankfully the mail app on it
(and
also the news app) have size filters, and is able to delete messages without
downloading them. I've not used the very latest version of Newsie, but if
this isn't a feature in it yet, I think it definitely should be.

BTW I was connecting via STiK

Cheers,

Xav

--
Posted with Ink Spot (for the Newton) from DejaVu Software, Inc.
Usenet wherever you are - http://www.martnet.com/~dejavu/

3924. Merlin2 sample editing...anybody using??

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: af776@FreeNet.Carleton.CA
Message-ID: <6d09eb$4ri@freenet-news.carleton.ca>
Source record: 106915

I've come across anifty little sample editing program on an FTP
site called MERLIN2 ...its really great for editing, filtering,
recombining samples in interesting ways...but I can't seem to get the
samples in any kind of usable format (Sound Designer, AIFF, WAV...ANYTHING!!)

Has anyone here come across this program? found a way to convert
or export samples in a usable format to load into a sampler??

Any help appreciated...

regards,
Graham Collins

--
-
-*-PONGTHROB PROD.| Synthesis, Sound Design, MIDI Consulting/System -*-
- (613)236-5802 | Troubleshooting, Sonic Mana Conjuring *-*
-*-

3925. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34f00b2f.15741965@news.demon.co.uk>
Source record: 106916

On Wed, 18 Feb 98 19:01:08,
Spencer@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk (Spencer Davies)
wrote:

>Out of the ether, the following was mentioned by guy@swampdog.demon.co.uk...:
>
> <grin>> << 1
> g>
> g> it preferable to <grin> *= 2 of course!
>It depends, I know the shift is meant to be faster but I understand *= by
>just looking at whereas I have to "figure" which direction is being shifted
>to get the idea of whats being done (lack of practice I
>suppose! :-)

Ah. Then my advice is to try SHL or ASL instead. ;-)))

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

3926. Re: Teletext

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34f10bc1.15887825@news.demon.co.uk>
Source record: 106917

On Mon, 16 Feb 1998 09:20:36 GMT, paxton@zetnet.co.uk (Tony Greenwood)
wrote:

>UK Residents please check out
>Channel 4
>Teletext
>Page 653
>Sheet 4/5
>
>I wonder how the ST+ hit counter will cope?:))

Just pray that it does you little tinker you! <G>

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

3927. Re: CAB and Search Engines

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34eee93c.72586543@news.demon.co.uk>
Source record: 106918

On Thu, 19 Feb 1998 17:41:12 +0100,
aclauss@rbg.informatik.th-darmstadt.de (Alexander Clauss) wrote:

>John Whalley <news@whalley.demon.co.uk> wrote:
>
>> used to just crash, 2.5d (latest English version, AFAIK) suddenly
>> starts writing all over the screen with the system font magnified
>> dramatically, then it crashes!
>
>This happens only because CAB writes the URL into info line of
>the window. Unfortunately the AES (of MagiC) does not allow
>such long texts. But instead of truncating the text it does
>overwrite some internal structures. This is why you'll see
>these big fonts. Now CAB truncates the text itself.
>IMHO this is a bug in MagiC.

Do you have a value for the maximum length by chance? Also, do you
happen to know if the value is the same across all MagiC versions?

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

3928. Re: MagiC homepage..

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34f37978.1345735@news.demon.co.uk>
Source record: 106919

On Sat, 21 Feb 1998 17:33:18 GMT, collins@Bulli.com wrote:

>Hi,
>I have created a magiC page where you can download the latest patches, find info, screenshots and download ALL of the MagiC apps that I am aware of.. It is near completion but before I uploadload it I am Curious to know if there is a need for such a site? would anyone be interested?

Yes! :-))

>-Bengy

Btw, can you do something about the line length in your emailer. I can read it ok (although its incorrectly quoted) but worse is I've just realised when I reply to it, most of it has wandered off the right edge. :-(

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

3929. Re: MagiC homepage..

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34f47b6a.1843961@news.demon.co.uk>
Source record: 106920

On Sun, 22 Feb 1998 02:01:20 +0100 (MET), martin.byttebier@ping.be
(Martin Byttebier) wrote:

>on Sat 21-02-98 17:33 collins@Bulli.com wrote:
>
>>Hi,
>>I have created a magiC page where you can download the latest patches, find info, screenshots and download ALL of the MagiC apps that I am aware of.. It is near completion but before I uploadload it I am Curious to know if there is a need for such a site? would anyone be interested?
>>-Bengy
>>Collins@Bulli.com
>>
>Aarch, yet another one with ASH Emailer. These long lines are really
>annoying.

Ditto. Up 'til now I've not had reason to reply to an "ash" posted
article. They just bit my PC using a very common piece of software
(Agent). It views them ok (incorrectly quoted but wrapped) but suffers
from the single long line syndrome when replying.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

3930. Re: Has anyone made money with ST on Internet?!

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34f57db0.2425407@news.demon.co.uk>
Source record: 106921

On Sat, 21 Feb 98 22:50:18 GMT, jaubrey@jaubrey.demon.co.uk (James Aubrey) wrote:

>Is is just 'pie in the sky' the thought of making money with a trusty
>ST and the Internet? I have to wade daily through half a dozen junk
>email items, telling me to send $10 to 4 addresses , MLM scams etc,I
>just wondered(at the risk of being considered sad!) if there is really
>a 100 1.112543e-308gal way to have a side income via the Internet?
^^^^^^^^^^^^^
ee-by-gum. It's Nos!! :-))

Tisk. Have you forgotten to type 100%% ? ;-)

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

3931. Re: MagiC homepage.. (ASH Emailer)

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34f78495.4190355@news.demon.co.uk>
Source record: 106922

On Sun, 22 Feb 1998 12:33:28 GMT, atari@hem1.passagen.se wrote:

[snip]

[bugger - I'll have to format this manually] :-(

>Both you and me knows that there's nothing we can do about the long lines.

Yes there is. Manually put in carriage returns so it saves us having
to do it individually when replying.

>The Emailer is on the market and people will buy it.

They should stop right now until it is fixed. And the folks with
previous versions should get a free update.

>You can't scare away people from the discussion forums.

No, but you'll find lots of people will not reply if they have to
format the thing themselves, if they even get it (below).

>It probaly was wrong by ASH to not use some Internet standards,
>but they haven't ignored everything.
>I can read all the messeges in this forum with Emailer with no problems.

So can I, but I cannot read them while *replying* to them unless I
format them manually. This with a PC using Agent!!!

>And the opposite is that there's noone using the
>28.000 Newsareas on the Net that have problems with the long lines that
>Emailer makes, except users in the Atari areas.

And potentially all other computer users.

>so this crap (all the discussions here) about standards is irrevelant.

It is entirely relevent. See below.

>Noone of my PC and several Mac users have problems to read my mails,
>so where do you think the problem is?

Ticking away like a timebomb. The usenet protocol (nntp) only requires
a line length of 512 characters. What does this mean?

Simply, that from the moment your article leaves your machine, each
and every ISP that gets involved with your article is quite at liberty
to chop off all the extra characters. ie these folks ...

news.demon.co.uk
dispose.news.demon.net

news-lond.gip.net
news-peer.gip.net
news.gsl.net
cpk-news-hub1.bbnplanet.com
news.bbnplanet.com
news.algonet.se
pepsi.tninet.se

... this time for me, next time it'll be a different lot. And for someone else it will be completely different for the same article you posted. You can't even say the 'demon' stuff will be the same even though they are my ISP. This is because they run multiple news machines in clusters (synchronised so you don't get the same article twice).

>o.k I admit that they have a default option set in their e-mail apps
>that break lines but this feature would be something for NEWSie.

But when Newsie gets fixed for it, you then need to email all the above people plus every other ISP in the world and any other network running nntp (including the military who developed such protocols to be "nuclear war" proof) and tell them that the nntp specification has been changed so now that the line length is arbitary.

"Arbitary" of course includes the term "infinite". You will of course have the answer when all involved ask of you how their computers are supposed to allocate the memory to process even a *single* news article? Infinity is a tricky thing to process - takes a while.

And no, it is not good enough to sidestep the issue by stating they can keep allocating more memory until enough has been obtained. News servers are possibly, if not the most, overworked pieces of kit on the internet. The demon news clusters for a good proportion of the time are not even the same machines running the same software - constant upgrading of software and hardware makes this so. What makes them all hang together is adherence to the nntp RFC. When a cluster fails it can takes *days* for it to catch up with the others and become synchronised (and usable) again. Why make this process more painful than it already is?

Well you don't. You do what many ISP's do already to save money. Just drop the groups that aren't worth processing. It just so happens the groups that aren't worth processing are the ones with "not as much bandwidth as others" which means the porn groups will be around long after comp.sys.atari.st has vanished.

Methinks it is easier for all concerned if half an hour were spent introducing an option into Emailer for carriage returns to be inserted at 65-72 characters perhaps?

Hmm. Another point. Mime and uu-encoding. Notice both introduce carriage returns. Now you know why. Even these darned html postings use a mime header - otherwise all the horrible html might get lost

en-route!

I've gone over the top admittedly but it is important we understand
the ramifications of what you propose!

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

3932. Re: Another totally out of it question. How do you load ACC files?

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6d0gg9lof2@news4.isdnet.net>
Source record: 106923

Simon Templar a crit dans le message
<34f37761.69777732@news.supernews.com>...
>Do they go in the Auto Folder or What?!? I'm so totally out of the ST
>for too long now HELP!

```
Put them on your boot disk's root directory...

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

3933. Re: TOS version 1.02, ROM

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6d0khs$oq7$1@news.stortek.com>
Source record: 106924

In article <01bd4167$37180580$87ff43c3@compaq-5220>, "Krister Sundstr&#65533;m" <support@axxess.se> wrote:
>I&#65533;ve read in the Atari FAQ about the TOS-ROMS... My STm (ext. FDD) has only
>2 ROM modules (TOS 1.02, UK) instead of 6 stated in that FAQ...
>
>Strange!
>
>Krister :-)
>

```
Yes, that's strange. Also, wasn't TOS 1.02 the version installed in Mega ST
computers only (blitter tos) ? I also thought that all the "non-F" machines
had only TOS 1.0. If so, maybe your machine has some home-blown eproms.

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

3934. Re: STiK, STiNG, PPP, FTP

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: grovem@Greeneggsridgecrest.ca.us
Message-ID: <6d0mt3$s1b$1@ash.ridgecrest.ca.us>
Source record: 106925

On 24 Feb 1998 23:20:30, Terence Kelly wrote:
>
>>Hi Terry,
>>
>>Do you know what type of server this is? (Linux?)
>>I can FTP to a Linux box connected to the NT server.
>>
>>Mike
>>.
>
>Mike,
>
>I haven't a clue. Sorry. The world of servers is pretty new to me.
>
>--Terry
>.

Peter posted that he had found a problem that caused FTP problems
on NT servers. He stated that the fix would be available in a few days.

Mike

Reseller of Bill's Window cleaner
"Wipe the pie from your eye without rebooting"

3935. Re: TOS version 1.02, ROM

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: grovem@savetreesnotdirtylaundryridgecrest.ca.us
Message-ID: <6d0n50$s1b$2@ash.ridgecrest.ca.us>
Source record: 106926

On 25 Feb 1998 08:26:04, Nicholas Bales wrote:
>In article <01bd4167$37180580$87ff43c3@compaq-5220>, "Krister Sundstr&#65533;m" <support@axxess.se> wrote:>
>>I&#65533;ve read in the Atari FAQ about the TOS-ROMS... My STm (ext. FDD) has only
>>2 ROM modules (TOS 1.02, UK) instead of 6 stated in that FAQ...
>>
>>Strange!
>>
>>Krister :-)
>>
>
>Yes, that's strange. Also, wasn't TOS 1.02 the version installed in Mega ST
>computers only (blitter tos) ? I also thought that all the "non-F" machines
>had only TOS 1.0. If so, maybe your machine has some home-blown eproms.
>

I have two 1040STf's and both have six chip TOS 1.02 sets.

Mike

Reseller of Bill's Window cleaner
"Wipe the pie from your eye without rebooting"

3936. Re: TOS version 1.02, ROM

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: grovem@voltronridgecrest.ca.us
Message-ID: <6d0n7e$s1b$3@ash.ridgecrest.ca.us>
Source record: 106927

On 25 Feb 1998 08:26:04, Nicholas Bales wrote:
>In article <01bd4167$37180580$87ff43c3@compaq-5220>, "Krister Sundstr&#65533;m" <support@axxess.se> wrote:>
>>I&#65533;ve read in the Atari FAQ about the TOS-ROMS... My STm (ext. FDD) has only
>>2 ROM modules (TOS 1.02, UK) instead of 6 stated in that FAQ...
>>
>>Strange!
>>
>>Krister :-)
>>
>
>Yes, that's strange. Also, wasn't TOS 1.02 the version installed in Mega ST
>computers only (blitter tos) ? I also thought that all the "non-F" machines
>had only TOS 1.0. If so, maybe your machine has some home-blown eproms.

Opps, just re-read you message. You already excluded "F" machines.
Sorry.

Mike

Reseller of Bill's Window cleaner
"Wipe the pie from your eye without rebooting"

3937. Re: Re^2: MagiC file selector

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: Frank Szymanski <franks@kaa.bbn.hp.com>
Message-ID: <34F3F0EA.4319BC97@kaa.bbn.hp.com>
Source record: 106928

> Dunno about the NEW versions of Boxkite, but I hated the "Russian Keyboard
> Shortcuts" for it... :-)

Well, I only use CTRL for the drives and ALT-A for abort. ;-)

> And maybe Peter calls Freedom a "Schweineprogramm", so what about UIS-III?

Its a bigger "Schweineprogramm".

> So far I got no problems at all with Freedom. I'm not gonna say it's NOT a
> Schweineprogramm, on the other hand I don't have problems with it. And believe
> me, my set up is hyper sensitive to troublemakers... :-)

On of my problems with Freedom is that it is (was?) to expensive. Come
on, DM 70,- (~$40) for a fileselector. Thatï¿½s far too much.

Tschuess,
Frank

3938. Re: MagiC homepage..

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: mcooke@tyndale.apana.org.au
Message-ID: <6d0s9v$l92$1@reader1.reader.news.ozemail.net>
Source record: 106929

On 25 Feb 1998 07:06:50, Guy Harrison wrote:
>On Sat, 21 Feb 1998 17:33:18 GMT, collins@Bulli.com wrote:
>
>>Hi,
>>I have created a magiC page where you can download the latest patches, find info, screenshots and >download ALL of the MagiC apps that I am aware of.. It is near completion but before I uploadload i>t I am Curious to know if there is a need for su
ch a site? would anyone be interested?
>
>Yes! :-))
>
>>-Bengy
>
>Btw, can you do something about the line length in your emailer. I can
>read it ok (although its incorrectly quoted) but worse is I've just
>realised when I reply to it, most of it has wandered off the right
>edge. :-(
>
>
>--
>guy@swampdog.demon.co.uk
>http://www.swampdog.demon.co.uk
>
>
>.
Hi All

I think ASH mailer has a line length wrap in the settings some where.
Regards

```
___ _____ _____ _ _ ____ ____
/ __)( _ )( _ )( )/ )(_ _)( ___)
( (__ )(_)( )(_)( ) ( _)(_ )__)
\___)(_____)(_____)(_)\_)(____)(____)
```
Malcolm Cooke email: mcooke@tyndale.apana.org.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
http://www.spirit.net.au/~mcooke

3939. Re: Riebl Network card/Crazy Dots possible?

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <V5EVCCI@tos.pl.net>
Source record: 106930

Martin Byttebier (martin.byttebier@ping.be) wrote:
: He,

: I'd like to use a *Riebl Network card* on my TT but the VME bus is
: already taken by a Crazy Dots II graphic card.
: I wonder if there is a way to use them both?

I expect that there should be no problem about this, provided that the cards can be configured to use different address spaces. If this is not possible, I expect you could make an adaptor to cause the cards to appear in a different address space to that which they are designed for.

I don't know whether you have a problem with these cards with interrupts or other resources where the cards would need to not conflict. Maybe someone else can give more definite answers.

--
Mario Becroft Auckland, New Zealand
mb@tos.pl.net http://www.pl.net/~mario/ |__/,| (`\
Tariland, Atari Support in New Zealand _.|o o |_))
tariland@tos.pl.net http://www.pl.net/~mario/tariland/ --(((---(((--------

3940. Re: Multitos+Sting

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: mb@tos.pl.net
Message-ID: <Y5EVCDK@tos.pl.net>
Source record: 106931

Martin Byttebier (martin.byttebier@ping.be) wrote:
: N.AES uses AES 4.1.
: Is it possible that *multitos* can get along with AES 4.1?

Atari's AES 4.1 is a particular version of the AES that you can use.

"Multitos" refers to a package of MiNT and Atari AES 4.0. Basically AES 4.1 is could be considered a newer version of "multitos". It's really nonsensical to talk about AES 4.1 getting along with multitos, since they are one and the same.

When you say N.AES uses AES 4.1, you mean that N.AES supports the same features as AES 4.1, or that it supports the AES 4.1 specification (if there is such a thing).

--
Mario Becroft Auckland, New Zealand
mb@tos.pl.net http://www.pl.net/~mario/ |__/,| (`\
Tariland, Atari Support in New Zealand _.|o o |_))
tariland@tos.pl.net http://www.pl.net/~mario/tariland/ --(((---(((--------

3941. Re: Boot Programs and Magic

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: David Knight <D.A.Knight@ncl.ac.uk>
Message-ID: <D.A.Knight-2502981049230001@rugley.ncl.ac.uk>
Source record: 106932

In article <440_outrider@anv.net>, outrider@anv.net wrote:

> Re: _Boot Programs and Magic_, D.A.Knight@ncl.ac.uk wrote to All on 23 Feb
> 98:
>
> DAK> Hmm maybe I should tell my falcon that because I definately *do not*
> DAK> have it set to boot in 640x480x16 and Stoop runs just fine setting
> DAK> the correct resolution itself.
>
> What is your Falcon set to? The docs very clearly state that you need a
> screen size of at least 640x480, and my experience confirms that.

Can't check it right now but I think its in 320*200 on boot up (its
definately in a 40 column mode)
Stoop appears to change into the correct res when it runs, as 640x480 is
not possible in 40 column mode this must be what it is doing.

Another reason I can be sure that it is not in 640x480 is that some ST
games refuse to boot from floppy if the boot res is set at this and so I
leave it in a 40 column mode.

David

3942. FOR SALE (UK ONLY) ATARI STE 4MB

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: joshua_x50@hotmail.com
Message-ID: <6d0uiprqs1@nnrp1.dejanews.com>
Source record: 106933

FS:
Atari STE (Expanded to 4MB with 4 x 1MB 70nS SIMMS)
includes box, mouse, standard disks & manuals

** QUICK London UK SALE Needed **
will go to first cash first offer around 70 ukp

mailto:joshua_x50@hotmail.com

------== Posted via Deja News, The Leader in Internet Discussion ==------
http://www.dejanews.com/ Now offering spam-free web-based newsreading

3943. Re: NOVA-latest version

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: prajoux@REMOVE_THIS.laas.fr
Message-ID: <6d0uqrobr3@laas.laas.fr>
Source record: 106934

In article <6cvjja$9g8$1@charm.magnus.acs.ohio-state.edu>,
faehnle.3@pop.service.ohio-state.edu (Matt Faehnle) writes:
>What is the most recent version of the NOVA graphics card driver and
>where may I find it?
>I am currently using version 2.6.
>The reason I ask is that CAB often quickly eats up large amounts of
>memory (12mb) until it eventually runs out and bombs. I was told that
>this could be due to the NOVA driver I was using - that there was a
>version of the driver that had a memory leak.
^^^^^^^^^^^^^
Hmmmm, very strange :-/

For Nova versions, check with Nima Montaser, Homa Systems
http://www.magma.ca/~nima/
He knows very well the Novas and he is very helpful.

Cheers.

Roland
prajoux@laas.fr
LAAS/CNRS, Toulouse, France

3944. Re: TOS version 1.02, ROM

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: Krister Sundstr&#65533;m <support@axxess.se>
Message-ID: <34f40790.0@d2o1.telia.com>
Source record: 106935

Nicholas Bales skrev i meddelandet <6d0khs$oq7$1@news.stortek.com>...
>In article <01bd4167$37180580$87ff43c3@compaq-5220>, "Krister Sundstr&#65533;m"
<support@axxess.se> wrote:
>>I&#65533;ve read in the Atari FAQ about the TOS-ROMS... My STm (ext. FDD) has
only
>>2 ROM modules (TOS 1.02, UK) instead of 6 stated in that FAQ...
>>
>>Strange!
>>
>>Krister :-)
>>
>
>Yes, that's strange. Also, wasn't TOS 1.02 the version installed in Mega ST
>computers only (blitter tos) ? I also thought that all the "non-F" machines
>had only TOS 1.0. If so, maybe your machine has some home-blown eproms.
>
>
>
>Cheers,
>
>Nick.

```
Well, it seems to be original Atari-ROM chips. C101631-002 & C101632-002.
Is it possible to derive the TOS-version from these partnumbers?

Krister

>--
> ||| Nicholas Bales, Toulouse, France bales@
>===|||==== The Atari ST Quick FAQ ===================== hol.fr
> / | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
>-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

3945. ST hardware diagnostic?

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: Krister Sundstr&#65533;m <support@axxess.se>
Message-ID: <34f4082c.0@d2o1.telia.com>
Source record: 106936

Is there any GOOD program that tests the ST hardware? I have tried sysinfo,
but it dosn&#65533;t really test anything.

Krister

3946. IDE HD - ST

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: Krister Sundstr&#65533;m <support@axxess.se>
Message-ID: <34f40c1f.0@d2o1.telia.com>
Source record: 106937

Is there any way to connect a 2.5" or 3.5" IDE (EIDE) HD to a STm computer.
I know it&#65533;s possible on a STE. But there must be somekind of way to connect
it internally or externally to the god old STm

Krister

3947. Steve Hammond? Paging Mr Steve Hammond

Newsgroup: comp.sys.atari.st
Date: 1998-02-25 00:00:00 UTC
From: Alvin J Baligad <102135.2553@CompuServe.COM>
Message-ID: <eQeA1xbQ9GA.272@ntawwabp.compuserve.com>
Source record: 106938

Mr Hammond,
Are you the friendly Atarian in SoCal who suggested I subscribe to the Loop ISP? I've finally gotten STing & CAB4.5 and would like some assistance in getting on the Internet.
If this doesn't sound familiar, please disregard.

Thanks in advance,
Alvin J Baligad
102135.2553@compuserve.com

3948. Re: Testing Newsie...

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <JS2J.200$3i7.1188367@wagner.videotron.net>
Source record: 106761

On 25 Feb 1998 19:24:24, Pascal Ricard wrote:

>> Why would anyone want to use this "Collapse Threads"?
>
>To see more sbjects in a single page.

I just checked the docs about expanding threads. Amazing what those
docs can tell you.

>> I've also had some problems with Newsie and WINX. WINX is a window
>> gadget enhancer, but it requires that GEM be loaded into RAM and then
>> modified. When I use WINX, Newsie and CAB will crash on me big-time.
>> They're quite stable when I disable WINX, but I _NEED_ my WINX....
>
>No problems here. WinX is _indispensable_ (for me at least) on my Falcon
>in single Tos. It works also on my 1040STf. No need to load Gem in ram
>with the STf (Tos 1.02).

Are you saying that Winx and Newsie work together on your system? I
tried this several times, with always the same results. WITH Winx,
Newsie would crash on retrieving a large group overview (more than 20
messages). WITHOUT Winx Newsie was quite stable.

I should clarify that WINX is dependant on GEMRAM. I disable WINX by
disabling GEMRAM, so the real conflict is between GEMRAM and NEWSIE.

>BTW, what do you use to load Gem in ram ? I prefer gemram but romspeed is
>good too. The former allow you to set environment variables.

I hadn't heard of romspeed. I'll check that out.

Ross MacIver

3949. Re: PI1 to PC image format converter

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: pglover@sta.cix.co.uk
Message-ID: <34795abd.323198972@news.innotts.co.uk>
Source record: 106762

prunus@post3.tele.dk (Joergen Bak) wrote:

>On 13 Sep 1997 12:28:53, 100550.3170@compuserve.com wrote:
>>
>>I don't think Gemview is shareware. Imagecopy II also offered these
>>facilities and did cost 19.95 UKp from the FAST club.

Imagecopy 2 is now just £9.95. The latest version of Imagecopy,
version 4.1, now costs £24.95.

>>I bought their file GR420 'Image tools 1' which contained a multitude of
>>options and the used Graphic Workshop on my DOS palmtop to translate to PC
>>or MAC and of course, originate to a GIF or PCX or IMG to move over to the
>>ST.
>>
>>ANY .PNG filters arround yet anyone?
>>
>>The FAST club were on Tel:0115 945 5250 Fax: 0115 945 5305 and are online
>>somewhere I seem to remember...

We have a new Fax number: 0115-914-0545
Email: stclub@cix.co.uk
WWW: www.cix.co.uk/~sta/

>>Mark
>>
>>100550.3170@compuserve.com
>>
>
> GemView is shareware, and there is a PNG module to go with it. Don't know
> of any other but GemView and Graphtool that support PNG so far.
>
> cheers
> --
> Joergen Bak
>
> Nykoebing Falster. DK. > Home of the Medieval Center of Technology <
> Surfing the Net with STiK & CAB v.2.0 on a ATARI Falcon 030.
>
> e-Mail : prunus@post3.tele.dk
> Homepage : http://home3.inet.tele.dk/prunus/DK-4800.HTM
>
>

3950. Re: FA: Atari S354 3.5" floppy drive

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34fbb6aa.55097285@news.zetnet.co.uk>
Source record: 106763

Hey! guy@swampdog.demon.co.uk (Guy Harrison) wasn't it Wed, 25 Feb
1998 23:00:07 GMT that you wrote:

>On 24 Feb 1998 02:16:01 -0700, wiremnky@primenet.com (_wiremnky_)
>wrote:
>
>>Bids can be placed here:
>
>Me granny wouldn't fit! [snigger]

Only problem is that not everyone in England would follow the old
biddy connection.. let alone the rest of the world... you should have
included pictures mate :))))))

Cheers -- Tony Greenwood (Official Filos Examples Programmer)
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

3951. Re: Can someone tell me the name of this game and where to get it.

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34fcb74b.55258495@news.zetnet.co.uk>
Source record: 106764

Hey! deano@zetnet.co.uk (Deano) wasn't it Wed, 25 Feb 1998 10:42:58
GMT that you wrote:

>Theres a game I saw on the ST years ago, and all I can remember about
>it is that.....you are traveling in some kind of spaceship and you
>have to rescue people from mountains. On some mountains there are
>green aliens who bang on the cockpit window and smash it ending the
>game. Its a 3D type game and the view is from the cockpit.

Your getting your Red Dwarf dreams mixed up with reality again deano!

hehe

Cheers -- Tony Greenwood (Official Filos Examples Programmer)
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

3952. Re: Can someone tell me the name of this game and where to get it.

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: Kev <kevj@clara.net>
Message-ID: <01bd4256$f0126540$9c5008c3@atarimad>
Source record: 106765

> Does anyone know what its called and where to get it?

Long time no see Deano ya cunny little basket :)
Prolly got yer phone bill, blame stosser for talking to you too long :)
Anyways, I don't know of this game, it doesn't sound vaguely familiar,
although I've seen some interesting 2d fly and pick up someone or something
games :)

Can't you just play normal games like everyone else? Or better still, get
stosser to write it for you, talking of stosser writing progs I wonder if
he's updated that cheat one yet?

Kev.

3953. Re: Another totally out of it question. How do you load ACC files?

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: Kev <kevj@clara.net>
Message-ID: <01bd4257$56df3aa0$9c5008c3@atarimad>
Source record: 106766

> Accessories simply go in the root directory of the C drive. They don't go
> in the AUTO folder at all. The first 6 accessories on the boot drive will
> be loaded; any over that will be ignored by TOS.

Unless of course you are running an environment like Geneva where you are limited only by memory (not strictly true I think there is a 255(256) limit).
But who needs that many ACC's, I get by with about 10 :)

Kev.

3954. Re: Internet Setup Wizard

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: Kev <kevj@clara.net>
Message-ID: <01bd4257$b63422e0$9c5008c3@atarimad>
Source record: 106767

> Just sat down to it and um started making a program that will install
> Newsie, CAB and STiNG for you all in one go.

That sounds really good, I would like to try that out. Does it work with
new version of STinG?
Esp. concerned with PPP connection.

> It does it in the form of those Wizards on Windows 95 where you can step
> back and forth. If there are any other internet programs you would like
my
> program to be able to setup please let me know.

Well now you've told us about it, where do we get our grubby little hands
on it? :)

Kev.

3955. Re: Has anyone made money with ST on Internet?!

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: Kev <kevj@clara.net>
Message-ID: <01bd4258$436fd640$9c5008c3@atarimad>
Source record: 106768

> The most money will be made by the people who teach others how to
> PLONK and setup Filters to avoid all the god damned SPAM on the net.
> People hate spam enough to spend any amount of money to see the
> spammers disemboweled publicly and slowly oh so slowly.

Of course, but everyone hates spam (with the exception of those people making money from it) so I don't condone that at all, but I see nothing wrong with setting up an internet cafe style arrangement, which could prove quite profitable in some areas. I know someone who charges £3 for 30 mins online, I'm sure that they'll be covering costs at least if not also making a healthy profit.

Kev.

3956. Re: Does Frontier run on a Falcon?

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: Kev <kevj@clara.net>
Message-ID: <01bd4258$828d5e60$9c5008c3@atarimad>
Source record: 106769

> Arcade: Crapman

Crapman? I naturally assume this is a Pacman clone but what is it's twist?

Kev.

3957. Epson 600 Color Printer Driver?

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: ebonicman@hotmail.com
Message-ID: <34f4d550.10619037@news.dreamsoft.com>
Source record: 106770

Does anyone know of an Epson 600 Color Printer Driver or could
possibly write one, please let me know! at ershupe@dreamsoft.com

3958. News from www.atari.de

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: szhays@catbert.ucdavis.edu
Message-ID: <6d2mte$47o$1@mark.ucdavis.edu>
Source record: 106771

I saw some news at the website www.atari.de that I thought merited translation and distribution. I hope this is considered appropriate (my translation may not be the best). I think many will find the Milan news particularly interesting. Please note, I've included prices in US dollars as well as the German Marks for my own benefit; these numbers are simple conversion of the original German prices at the going currency exchange. Obviously other factors will be considered by local importers when they set prices for any of the products these choose to import.

#----------8<----------8<----------

Neon Grafix is available again:

The well-known Raytracing program "Neon Grafix" from the company Team/Compo is now available again from Falke Verlag. The new price is 149 DM (U$83), and the program can be supplied either on CD ROM or several diskettes. There are separate versions for TT and Falcon, so please specify your system when ordering. Neon will also soon be available for the Milan. SUPERSPECIAL: At the April 4-5 Neuss ATARI fair, Neon will be available at the exclusive price of 49 DM (U$28).

#---

New game for the Falcon

The house M.u.C.S. presents a new gmae for the Falcon, a graphically responding puzzle play, which is to appear to the ATARI fair in Neuss. The price will be approximately 30 DM (U$17), and first tests of the program ran absolutely perfectly!

#---

Milan delivery dates now known:

Finally: The Milan has gone into producting. The first dealer and developer units are expected by the middle of March, just in time for a world premiere at the Frankfurt music fair. Final customer units are expected to ship at the end of of April as larger numbers of items become available. The base package, with a price of 1499 DM (U$833), contains 8 MB-RAM, a hard drive, keyboard and mouse, a 2MB-Grafics Card, a completely revised TOS 4.x as well as the Milan Multi OS, data-communications software, and several user programs like, for example, "Papyrus Home" and perhaps also "Milan Communicator." Stores accross the rest of Europe will be supplied approximately 6 weeks later. The Milan homepage goes online on March 3, 1998 at http://www.milan.atari.de

#---

Neuss Spring Atari Fair

On April 4 and 5, 1998, the first Spring Atari Fair at Neuss will be held. Due to the many customer and exhibitor requests, it is now desirable to hold, for the first time, a spring Atari fair in addition to the regular winter Neuss fair.

As has been the case since the end of of 1996, the venue for this event will be the town hall, at the center of Neuss, a town near Duesseldorf. Currently, almost all of the exhibitors from the past winter's show have confirmed that they plan to be there.

Many visitors and exhibitors from abroad will be in attendance, creating ever more of an international character to this event. The large fair runs daily from 10:00 am to 6:00 pm.

{driving directions ommitted. Sorry, I couldn't make sense of them myself, actually}

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

3959. Re: Nemesis and Ram Gizmo ;(

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: Centek <Acces.Journaliste@wanadoo.fr>
Message-ID: <01bd426b$2b33f080$9e8afcc1@p-d-mou>
Source record: 106772

>If however, you don't think you'll ever, ever upgrade,
> then the $99.00 price for the populated Ram Gizmo board is a deal... ;(

99 $,how expensive !!
even here in France,we sell our memory boards
cheaper (CENTRAM 14) and it works until 25Mhz
acceleration (50MHz Videl) !!
the problem is you can't use reliably memory
boards with 4 simms because they "suck" the
electric signals, only boards with one single
simm will work reliably,some 70 ns simm
are good but at 25MHz better use 60 ns ones...
(avoid those that have components on both
sides,they're usually bad...)

DAVID GODEC
--
Centek
4, avenue Saint Exupery
60180 Nogent sur Oise
Telephone: 0344 746 330
Fax: 0344 746 340
www.graphity.fr/centek

3960. Re: Cyrel's Cattamaran

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6d30qeffv1@usenet54.supernews.com>
Source record: 106773

>On 25 Feb 98 00:12:00 G, Frank Perrey wrote:
>Hi folks
>Right now I finally got a Cattamaran on my desk:-) Before a dare
>instability on my wellrunning TT I would like to ask you, if anyone got
>some ideas about it. Who has it already built in? Any problems with it?
>Any tricks to optimize it?
>Thanx Frank

Frank,

Installing the CATT on a TT can be an ordeal. Before trying, read the documentation very, very carefully. If your TT has a revision "B" mother board (docs give an explanation on how to determine), your best bet would be have a good service person do the installation.

The CATT just increase the clock speed on the TT to around 48 MHz. Some programs that are speed sensitive will have a problem - but most the normal productivity software runs fine.

Steve Hammond

3961. Re: NOVA-latest version

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6d30qiffv2@usenet54.supernews.com>
Source record: 106774

On 25 Feb 1998 22:45:57, Neil Roughley wrote:
On 25 Feb 1998, Magnus Kollberg wrote:

>>Roland Prajoux wrote:
>>
>> BTW, I don't know if there is only one version of the driver, or if
>> it has variations according to card/computer.
>
>>I don't realy know. I omly know that when you buy the Nova there
>>is a....

>2.66 didn't work on my TT. The driver sta_vdi.prg actually does run (I

>HSH's Web page vaguely suggests that the 2.66 driver is 'generic'
>(TT/Falcon/Hades). Maybe Roland is right and the drivers have variations

Neil,

For a long time I used version 2.08 as it was the most stable of the
then available drivers. Have been running for the past year or so with
2.52 without any problems. With each of these versions there were two
drivers, one for 6800 machines and one for 68030. If you are going to
use the Nova driver with NVDI the you do need a version above, if I
remember correctly, 2.60 (2.61?). Unless HSH did some fancy programing
there should be different versions for the 6800 family and the
68030,40,80 processors.
processors.

3962. Re: STiNG, CAB, and Multitasking

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: szhays@dogbert.ucdavis.edu
Message-ID: <6d33th$e7q$1@mark.ucdavis.edu>
Source record: 106775

Peter Rottengatter (perot@suse.modem.stud.uni-hannover.de) wrote:
:
: Both is done now. A new TelStar version is available on my web page. I've
: posted the parallel resolve code to the developers and beta testers mailing
: lists, so all client authors should have a copy. Hopefully Dan considers it
: worth to put it into CAB.OVL, I'd love to see it done as with TelStar it
: works very well.

Goody goody. I can't wait to try out the new toys. As Dan posted into the newsgroup his interest in employing this technique in CAB.OVL I am optimistic. I just hope it works with Geneva. By the way, did you get Dan Wilga's e-mail about that call you spoke of as possibly being missing in Geneva? Apparently the call does, and has always, existed in Geneva, albeit with a slightly different nomenclature (which may have actually been my own type-o, as I am quite prone to them as anyone following this newsgroup can no doubt attest to). Well, I'll try the new Telstar directly and report back shortly.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

3963. Sourcing Linux

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: ben@imperial.co.uk
Message-ID: <6d37m4$7ot$1@nnrp2.dejanews.com>
Source record: 106776

Hi All,

I use AIX and SCO UNIX systems at work on a daily basis. I would like to have some form of UNIX at home for programming, and teaching myself the aspects of UNIX that I am not so familiar with, without the risk of distroying the data on our UNIX systems at work. As SCO OpenServer or AIX is not available for the Atari range of computers, I am considering installing Linux.

Could anyone tell me where I can find the complete Linux package for the Atari platform, either on the Internet, or perhaps a PD Library that can supply the complete package on disk or CD.

Secondly, does anyone know if Linux will run on a Hades, and would it also be possible to setup a dual boot, so that I can either boot into Linux or TOS?

Thanks.

Regards,

Ben Hills.
Please reply to - ben@imperial.co.uk

Ben Hills - UNIX, Windows & Atari programmer
ben@imperial.co.uk - http://www2.imperial.co.uk/home/ben

-----== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

3964. Re: STiNG, CAB, and Multitasking

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: szhays@catbert.ucdavis.edu
Message-ID: <6d36f2$g8t$1@mark.ucdavis.edu>
Source record: 106777

Peter Rottengatter (perot@suse.modem.stud.uni-hannover.de) wrote:
:
: Both is done now. A new TelStar version is available on my web page.

Hmm, unfortunately the background resolve is still locking up my system for one minute (until the resolve times out) if I try to resolve an address that doesn't exist. So this new trick does not seem to do the trick under Geneva anyway. A bit of a dissapointment, but perhaps I've missed a trick?

Otherwise, the new TelStar seems quite a nice terminal emulator. Even if not the full set of vt100 codes is supported, at least enough are to run pine and tin and stuff. I'm happy to see support for the clipboard (copy and paste) are high on your list of things to do. Might I also suggest that the "Open Session" dialog also have a few commonly used hosts (perhaps set using a new Options dialog) that could be selected from, so as to avoid having to type the host in each time.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

3965. Re: NOVA-latest version

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: grovem@KILLridgecrest.ca.us
Message-ID: <6d3642$s5a$1@ash.ridgecrest.ca.us>
Source record: 106778

Hi Steve,

On 26 Feb 1998 06:07:14, Steve Hammond wrote:
>On 25 Feb 1998 22:45:57, Neil Roughley wrote:
> On 25 Feb 1998, Magnus Kollberg wrote:
>
>>>Roland Prajoux wrote:
>>>
>>> BTW, I don't know if there is only one version of the driver, or if
>>> it has variations according to card/computer.
>>
>>>I don't realy know. I omly know that when you buy the Nova there
>>>is a....
>
>
>>2.66 didn't work on my TT. The driver sta_vdi.prg actually does run (I
>
>>HSH's Web page vaguely suggests that the 2.66 driver is 'generic'
>>(TT/Falcon/Hades). Maybe Roland is right and the drivers have variations
>
>
>Neil,
>
>For a long time I used version 2.08 as it was the most stable of the
>then available drivers. Have been running for the past year or so with
>2.52 without any problems. With each of these versions there were two
>drivers, one for 6800 machines and one for 68030. If you are going to
>use the Nova driver with NVDI the you do need a version above, if I
>remember correctly, 2.60 (2.61?). Unless HSH did some fancy programing
>there should be different versions for the 6800 family and the
>68030,40,80 processors.
>processors.
>.

I have tried 2.62 and 2.64 with my Afterburner. Both worked ok except
that the NOVA VDI didn't like the D&I cache enabled on the 040. V2.66
corrects this on my machine. However, it dies a quick death if I use
fast ram for the CPU copyback cache:).
I am using NVDI 4.11R3 under MiNT.

Mike

Reseller of Bill's Window cleaner
"Wipe the pie from your eye without rebooting"

3966. Re: STiNG, CAB, and Multitasking

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: szhays@catbert.ucdavis.edu
Message-ID: <6d37av$hf6$1@mark.ucdavis.edu>
Source record: 106779

Eric Hays (szhays@catbert.ucdavis.edu) wrote:
:
: Otherwise, the new TelStar seems quite a nice terminal emulator. Even if
: not the full set of vt100 codes is supported, at least enough are to run
: pine and tin and stuff.

I take this back. Pine works fine (pico too, and the shell), but tin seems
to be using a screen clearing method that is confusing TelStar. This
didn't use to happen with the earlier version of TelStar, so must be
related to one of the changes made between 0.8 and 1.0.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

3967. Re: Sourcing Linux

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: grayc@btm0qt.se.bel.alcatel.be
Message-ID: <GRAYC.98Feb26095415@btm0qt.se.bel.alcatel.be>
Source record: 106780

In article <6d37m4$7ot$1@nnrp2.dejanews.com> ben@imperial.co.uk (Ben Hills) writes:

>
> Could anyone tell me where I can find the complete Linux package for the
> Atari platform, either on the Internet, or perhaps a PD Library that
> can supply the complete package on disk or CD.

Doubtless someone will answer the question you actually asked, but you might like to give http://www.netbsd.org a visit as well.

> Secondly, does anyone know if Linux will run on a Hades, and would
> it also be possible to setup a dual boot, so that I can either boot
> into Linux or TOS?

At least one person is running NetBSD on a Hades. As for the dual-boot thing, it should be possible if your HD driver lets you choose the boot partition. On my Falcon, I currently boot NetBSD from TOS by double-clicking on a desktop icon, but that's just an interim measure until I feel bold enough to start fiddling with boot sectors again. :)

--

Chris Gray

3968. Re: UIS

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980226044705.21547H-100000@sparkie.gnofn.org>
Source record: 106781

On Wed, 25 Feb 1998, Ross MacIver wrote:

> On 24 Feb 1998 17:05:25, Jim Trageser wrote:
>
> >old copy of Universal Item Selector 3.0 won't run on it. I notice that
> >A&D had a later version, 3.1 I think, that apparently did run on the
>
> I have version 3.32 from 1989. I wouldn't know if they're still in
> business. Was this Charles F. Johnson's company?

Your thinking of the Codeheads, who wrote Little Green Selector.

Happy Festivus,
Dave
<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

3969. Re: ?linux?

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6d3hkkmpn1@roch.zetnet.co.uk>
Source record: 106782

On 25 Feb 1998 20:05:52, collins@Bulli.com wrote:

>BTW, I wrote this using ASH emailer.
>Can you Newsie Guys View this Ok?
>I hope so...

Yes, it's a lot better than some of the ASH email which come through
and go screaming off the right of the display.

Your text lines are around 45 characters which is a bit narrower than
usual.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3970. Re: NOVA-latest version

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6d3hqisrq1@news.emw.ericsson.se>
Source record: 106783

Nima Montaser wrote:
>
> Hi,
> The price of the Falcon Nova cards has been drastically reduced
> (299 US$ for 2MB M64)
> Last Saturday, when I checked with ComputerInsel, I was notified that
> the latest version of the drive is 2.66. I actually forgot to change it
> on the web site. I will do so soon.

Hehehe.. I guess I was to fast for you. :-)

> I am suprised that you actually checked out the web site so quickly.
> It was all uploaded and check out last night!!

:-)

Well if you have got a fast direct access to the internet infront of you
most of the day it doesn't take loong to check. Actually it's a pain in
the arse sometimes as you just have to check one more thing and one more
and one more and one more and one.....

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

3971. Re: NOVA-latest version

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6d3i2esrq2@news.emw.ericsson.se>
Source record: 106784

Neil Roughley wrote:

> >> BTW, I don't know if there is only one version of the driver, or if
> >> it has variations according to card/computer.
> >
> >I don't realy know. I omly know that when you buy the Nova there is a
> >special folder for the AB040, so there should be some difference but
> >I'm not sure. Try it and see what happens. You can find it at my
> >webpage.
>
> 2.66 didn't work on my TT. The driver sta_vdi.prg actually does run (I
> can see the screen prompt) but something conflicts with it during bootup
> and the video goes 'all-white' (fixed only by a cold boot). I tried
> rearranging the boot order but the driver just doesn't seem to work on
> my system. Normally I run 2.61 on a Nova Plus 64.

I didn't think about TT MegaST users, only Falcon users. Sorry. I guess
Falcon, MegaST and TT must differ as the expansion port are at different
addresses. It could be that the VDI is the same but the emulator must
differ in some way.

> HSH's Web page vaguely suggests that the 2.66 driver is 'generic'
> (TT/Falcon/Hades). Maybe Roland is right and the drivers have variations
> according to card/computer. What do people have 2.62 running on -- a
> Super Nova?

I don't think it matters if it's a Super Nova or not as long as it has
got a Magch64 chip on it. The same driver supports 1, 2, and 4Mb of
video RAM, as long as it's for the same computer.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

3972. Re: News from www.atari.de

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6d3ik2srq3@news.emw.ericsson.se>
Source record: 106785

Eric Hays wrote:
>
> Neon Grafix is available again:
>
> The well-known Raytracing program "Neon Grafix" from the company
> Team/Compo is now available again from Falke Verlag. The new price is 149
> DM (U$83), and the program can be supplied either on CD ROM or several
> diskettes. There are separate versions for TT and Falcon, so please
> specify your system when ordering. Neon will also soon be available for
> the Milan. SUPERSPECIAL: At the April 4-5 Neuss ATARI fair, Neon will be
> available at the exclusive price of 49 DM (U$28).

I want this, but does it work with a Nova card??? I know that the Falcon
version doesn't but maybe the TT version does? Or maybe even the Milan
version as it must use a graphics card on that one. Anyone knows?

> Milan delivery dates now known:
>
> Finally: The Milan has gone into producting. The first dealer and
> developer units are expected by the middle of March, just in time for a
> world premiere at the Frankfurt music fair. Final customer units are
> expected to ship at the end of of April as larger numbers of items become
> available. The base package, with a price of 1499 DM (U$833), contains 8
> MB-RAM, a hard drive, keyboard and mouse, a 2MB-Grafics Card, a completely
> revised TOS 4.x as well as the Milan Multi OS, data-communications
> software, and several user programs like, for example, "Papyrus Home" and
> perhaps also "Milan Communicator." Stores accross the rest of Europe will
> be supplied approximately 6 weeks later. The Milan homepage goes online on
> March 3, 1998 at http://www.milan.atari.de

This is cool. I did also read that you would be able to add a Pentium
CPU
to this box and turn it into a PC compatible computer. Is this true?

//Magnus kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

3973. Re: ?linux?

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: aeb25@rrz.Uni-Koeln.DE
Message-ID: <6d3jmn$ijc@news.rrz.Uni-Koeln.DE>
Source record: 106786

Hello,

collins@Bulli.com wrote:

: well, I want to install LINUX on my Nemesized
: Falcon.
: How do i go abouts doing this? My friend just
: bought redhat linux for his PC on a CD with a
: installation program and everything (by every
: thing I mean Netscape , x11)

I have heard that Redhat is on its way to develop a linux-m68k-release, as well, but I have got no idea how far they are.

: Is there such a CD for TOS?

There is an unfortunately outdated CD from Whitline with the ALD-distribution.
This thing confronted me with several installation failures due to missing SCSI-reset (kernel too old) leading to timing problems with the SCSI-devices.

I recommend to fetch the Debian-collection from a ftp-server like: ftp.debian.org, ftp.de debian.org or ftp.uni-erlangen.de.

The installation software is not exactly famous for excellent user-friendly handling, but it works and you get a fine Linux-system with a more modern kernel (least 2.0.29). For sure, the real work starts, when it comes to setting up the system to individual needs.

Regards,

Kerstin

--

##
# #
Kerstin Hoef-Emden Universitaet zu Koeln
Botanisches Institut
Lehrstuhl I
# #
Kerstin.Hoef-Emden@uni-koeln.de Gyrhofstr. 15
Tel.: +49-221-470-4504 D-50931 Koeln
Fax.: +49-221-470-5181 (Germany)
# #
##

3974. Re: NOVA-latest version

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6d3jbrsrq4@news.emw.ericsson.se>
Source record: 106787

Michael Grove wrote:

> I have tried 2.62 and 2.64 with my Afterburner. Both worked ok except
> that the NOVA VDI didn't like the D&I cache enabled on the 040. V2.66
> corrects this on my machine. However, it dies a quick death if I use
> fast ram for the CPU copyback cache:).
> I am using NVDI 4.11R3 under MiNT.

Do yo mean that with 2.62 you could run with copyback on??

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

3975. Re: Background DMA on Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6d3jk5srq5@news.emw.ericsson.se>
Source record: 106788

Peter Rottengatter wrote:
>
> In article <6chioc$75h$1@news.emw.ericsson.se>,
> Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se> writes:
>
> > exist nasty people like me we always want more and breaks the "rules"
> > like the PAK on the ST does and the AB040 on the Falcon does.
>
> Your reference to our other discussion is futile as for hardware,
> compatibility is hardly an issue in the Atari world. But maybe
> I'm just stumbling over an invisible smiley ?

Well, everything I write (atleast most of it) is written with
a big smiley around it. If I wasn't I wouldn't be sitting here
writing about anything I like or dislike even though I have
been proved to wrong from time to time. :-)

> > We are all crazy and we will remain that way
>
> Sure we are; people who aren't are boring. ;-)

Nice to here. So I guess I still have your respect in one way or
another. I would not call my self broing in this respect. :-)))

Blha blha blah...

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

3976. Re: Can someone tell me the name of this game and where to get it.

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: Kev <kevj@clara.net>
Message-ID: <01bd42af$53b19960$a15008c3@atarimad>
Source record: 106789

> I tested the print on my atari and it worked.. I will investigate
> furthur

And you do have a printer connected to ST now then?

> Why don't you send me the new data file or havent you written it yet,

Well, I have the version that I did, so it does not have any tags or
anything in, so I think I'll try and C&P that one in and then reformat it
to 52 chars across. And see if I find any more typos in that other data
file :)

> Lets get this finished and released :)

It may take some time, I'm thinking of the really long cheats.

Oh yeh, anyone who has any cheats for Atari games then please send them to:
kevj@clara.net
and I will bung them in the up and coming Cheater's Database :)

Kev AKA AtariMad that jolly nice chap from IRC

3977. Re: Can someone tell me the name of this game and where to get it.

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34f54fc9.393476@news.zetnet.co.uk>
Source record: 106790

Hey! "Kev" <kevj@clara.net> wasn't it 26 Feb 1998 01:33:13 GMT that
you wrote:

>stosser to write it for you, talking of stosser writing progs I wonder if
>he's updated that cheat one yet?

I tested the print on my atari and it worked.. I will investigate
furthur

Why don't you send me the new data file or havent you written it yet,

Lets get this finished and released :)

Cheers -- Tony Greenwood (Official Filos Examples Programmer)
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

3978. Re: Having problems to connect with STinG...

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: "nanie.624993" <nanie@aixup.univ-aix.fr>
Message-ID: <34F577A7.7008@aixup.univ-aix.fr>
Source record: 106791

Well, about the docs, I _do_ have read it... I even read it again after your message, but I found NOTHING about MiNT-STiNG friendship... Perhaps I don't have the latest archive ? I'll have a look at your W3 site to check the newest one.
In fact, I have no problem anymore with STiNG+MiNT : they are lovely, together ;-)

The problem is that I have VERY low transfer rates with STiNG (It took me several minutes to get a 50Kb file, calling ftp.lip6.fr from France... The rate was something like 0.200 Kb/s, if my memory is ok... I think there's a parameter I should change, but the docs don't explain anything about what are the parameters in the CPX's. The only text displayed in front of the CPXs snapshots are something like "This is text" or "This is an exceptionnaly long line". Funny, but not very informative... :-)

NB : my Delay is at 10, my MTU at 1540 (this is ok for my ISP), the DTE is 57600 (USR 33,6), and all the other parameters are default.

Heeeellppp ! And thank you very much for your work ;-)

Yann

3979. Re: ?linux?

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6d40v6id2@news.campus.mci.net>
Source record: 106792

```
On 25 Feb 1998 20:05:52, collins@Bulli.com wrote:
]-
]-Hi
]-well, I want to install LINUX on my Nemesized
]-Falcon.
]-How do i go abouts doing this? My friend just
]-bought redhat linux for his PC on a CD with a
]-installation program and everything ( by every
]-thing I mean Netscape , x11)
]-Is there such a CD for TOS?
]-BTW, I wrote this using ASH emailer.
]-Can you Newsie Guys View this Ok?
]-I hope so...
]--Bengy
]-collins@bulli.com
]-
]-
]-.

There is a distribution CD for TOS computers with a complete Linux setup.
Check with your fav. local enlightened computer dealer (you know, the one
who knows about Atari?) <grin> I also read in an Amiga mag. of a kit that
had -5- CD-ROMs in in, including versions for the Amiga, Atari, and PC...

I'm using Newsie version .86 (current latest), and it looks OK to me! ;-)

_____________________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

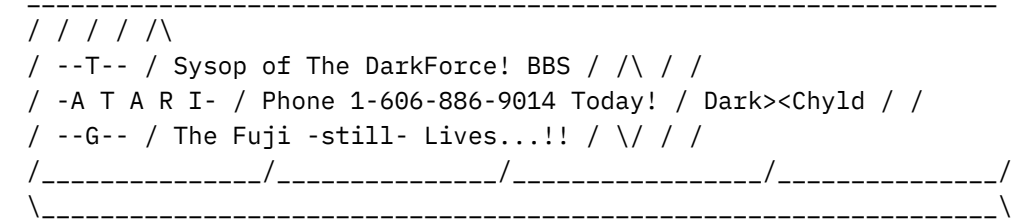
3980. Re: Nemesis and Ram Gizmo ;(

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6d41coid3@news.campus.mci.net>
Source record: 106793

On 26 Feb 1998 03:53:51, "Centek" wrote:
]->If however, you don't think you'll ever, ever upgrade,
]-> then the $99.00 price for the populated Ram Gizmo board is a deal... ;(
]-
]-99 $,how expensive !!
]-even here in France,we sell our memory boards
]-cheaper (CENTRAM 14) and it works until 25Mhz
]-acceleration (50MHz Videl) !!
]-the problem is you can't use reliably memory
]-boards with 4 simms because they "suck" the
]-electric signals, only boards with one single
]-simm will work reliably,some 70 ns simm
]-are good but at 25MHz better use 60 ns ones...
]-(avoid those that have components on both
]-sides,they're usually bad...)
]-
]-DAVID GODEC
]---
]-Centek
]-4, avenue Saint Exupery
]-60180 Nogent sur Oise
]-Telephone: 0344 746 330
]-Fax: 0344 746 340
]-www.graphity.fr/centek

Hi David! Thanks for the reply. Yes, you and Titan Designs both agree that 72-pin (single) SIMM Ram boards are the way to go. I started to do that, (still kicking myself!) but after reading posts from other Falcon/Nemesis/ Ram Gizmo owners who said their setups worked fine, I decided to try it, and of course, it didn't work out for me. I'm still confused as to why it would work on (apparently) some Falcons and not mine. Also, one nice user sent me a .JPG of schematics and how to change the wait-states so that the Ram Gizmo might work. Any thoughts on that? Thanks again!

BTW, that $99.00 price included the board
and 16 megs of Ram... ;-)



3981. Re: Can someone tell me the name of this game and where to get it.

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34f57049.363289@news.zetnet.co.uk>
Source record: 106794

Hey! "Kev" <kevj@clara.net> wasn't it 26 Feb 1998 12:05:58 GMT that
you wrote:

>> I tested the print on my atari and it worked.. I will investigate
>> furthur
>
>And you do have a printer connected to ST now then?

Duh!........Three guesses........Doh!

>> Why don't you send me the new data file or havent you written it yet,
>
>Well, I have the version that I did, so it does not have any tags or

If they are in Alphabetic order then it Won take long will it :)

>to 52 chars across. And see if I find any more typos in that other data
>file :)

I think I wrote the other, but hey about 7 yrs ago... I can't spell
that well now.. them many yrs ago I coulndt spell neerly as good :)

>> Lets get this finished and released :)
>
>It may take some time, I'm thinking of the really long cheats.

I'm thinking of the really long winter nights snuggled up to scary
spice, but hey each to his own :)

>Kev AKA AtariMad that jolly nice chap from IRC

Ho whoops wrong bloke then ? :........hehe

Cheers -- Tony Greenwood (Official Filos Examples Programmer)
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

3982. Re: News from www.atari.de

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: szhays@dogbert.ucdavis.edu
Message-ID: <6d46nvavm1@mark.ucdavis.edu>
Source record: 106795

Magnus Kollberg (magnus.kollberg**@**emw.ericsson.se) wrote:
:
: I want this, but does it work with a Nova card??? I know that the Falcon
: version doesn't but maybe the TT version does? Or maybe even the Milan
: version as it must use a graphics card on that one. Anyone knows?

I'd guess the Milan version will have to be modified to support the
Milan's graphics board, but I don't know what this means for Nova
compatability. Perhaps an e-mail to Falke Verlag (info@atari.de) would
clear that up.

Here're my questions:

: > revised TOS 4.x as well as the Milan Multi OS, data-communications
: > software, and several user programs like, for example, "Papyrus Home" and
: > perhaps also "Milan Communicator."

Anybody know what Milan Multi OS is? Is "Papyrus Home" some sort of cut
down version of Papyrus? And what is "Milan Communicator?"

: This is cool. I did also read that you would be able to add a Pentium
: CPU to this box and turn it into a PC compatible computer. Is this true?

I heard this some time ago, but the only authoritative answer would have
to be from Falke Verlag. Maybe when the Milan website goes online next
week we will know more about these things. I wonder if they will have an
English language page?

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

3983. Re: Another totally out of it question. How do you load ACC files?

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: Eric Cron <ericcron@wwa.com>
Message-ID: <34F5A059.D2BC074F@wwa.com>
Source record: 106796

I think somebody should have told him how to pick which ones he wants to load. I'm not sure, but don't you have to rename the ones that you DONT want to load .acx or something like that?

Also, get a bootmanager which lets you pick which ones you want at boot time. Perhaps somebody could suggest a good pd bootmanager at umich for him? The machine I have came with Xboot, which is very functional.

Eric

Simon Templar wrote:

> Do they go in the Auto Folder or What?!? I'm so totally out of the ST
> for too long now HELP!

3984. Re: Does Frontier run on a Falcon?

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: Hans Wessels <mr_ni@mst.tn.utwente.nl>
Message-ID: <34F5B2D7.4C33@mst.tn.utwente.nl>
Source record: 106797

Kev wrote:
> Crapman? I naturally assume this is a Pacman clone but what is it's twist?

The game was originally in the Synergy Mega demo. B.A.T.
of Synergy adapted the music routines for Falcon and
changed the direct sector read on the high score to
a system call for loading the high score.

I made some changes to get the game working on
1MB machines (the OS is killed on a one 1MB
machine, the game uses almost all memory, about
1000kB if I am not mistaken), made some changes
for 68030 processors and packed the game.

It a realy good pacman clone for maximal 2 players
in a split screen mode. Runs on any 68000 computer
with a ST low compatible video mode.

Great musix by Scavenger (one of the best chipsound
composers) and good graphics by Zanac. There are
50 levels ranging from easy to very hard. Animations
are played every X levels to show whats happening to
Crapman on his quest for love.

I never managed to finish the game (whithout cheating)
in single player mode. With to players it's Still a
hard job but certainly not impossible.

The game is available at the Atari archives of
umich.edu.

Hans

3985. Re: Can someone tell me the name of this ga

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <888518179.23415.0.nnrp-02.c1ed1184@news.demon.co.uk>
Source record: 106798

The program was featured on a BBC childrens programme hosted by Johnny Ball, running on an Atari.

Unfortunately, as far as I know it never made it onto the ST platform, unless Lucasfilm/Activision had done it quietly.

Out of all the formats; Spectrum, C64 and Amscrap (sorry, Amstrad), the Atari version was the best and fastest.

Oops! nearly forgot, the title:- Rescue on Fractacus.

I would love to see an ST version :-)

Cheers! for now
Steve

Email:- steve@steverosie.demon.co.uk

3986. Re: Can someone tell me the name of this game and where to get it.

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: Deano@zetnet.co.uk
Message-ID: <34f91457.2780253@news.zetnet.co.uk>
Source record: 106799

On 25 Feb 1998 23:01:34 GMT, jperez@Hawaii.Edu (John Perez) wrote:

>Deano (deano@zetnet.co.uk) wrote:
>: Theres a game I saw on the ST years ago, and all I can remember about
>: it is that.....you are traveling in some kind of spaceship and you
>: have to rescue people from mountains. On some mountains there are
>: green aliens who bang on the cockpit window and smash it ending the
>: game. Its a 3D type game and the view is from the cockpit.
>
>: Does anyone know what its called and where to get it?
>
>It sounds to me as if you are describing "Rescue on Fractalus" also known
>as "Behind Jaggi Lines" (I believe this is a Beta or Pirated title). In
>any case, it was released by Lucasfilm, but only for 8-bit computers
>(Atari 800, Commodore 64) as far as I know. I would be quite pleased to
>purchase an Atari ST version of this game, and for that matter, I'm not
>quite sure why this great game has never been updated.
>
>---
> Aloha,
> John Perez - jperez@hawaii.edu
> Computer Specialist - Office of Information Systems
> University of Hawaii - School of Nursing
>---

Actually, this game was running on a STFM so there is an Atari STFM
verison. It is quite old.

Yours Faithfully (In a very Silly way)
Deano (Silly Software Programmer)
Email Deano@zetnet.co.uk

Visit The Silly Software Web Site
http://www.users.zetnet.co.uk/sillysoftware/
The Silly Site for Silly people

3987. Toshiba CD-Rom XM-330ITA Problems

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: mike.borsley@zetnet.co.uk
Message-ID: <6d4frf$6mh$1@irk.zetnet.co.uk>
Source record: 106800

Hi everybody,
I'm getting problems with the CD Rom ie. it won't
work. The CD carrier ejects all the time, and when I try to access the
drive on the desktop I get the report 'O/P device hasn't received any data.

The driver I'm using is ExtendosPro 2.4A. I've tried it with and
without Magic 5.11, also without any other PRG's or accessories both at
boot up from the auto folder and from the desktop, but I still get the same
warning message. The computer is an STFM TOS 1.02 4mb ram, hard disk driver
CBHD.

I've checked continuity of all the connections which are OK,
voltages are 4.5v and 10.5v.

I would be glad of any help with this. The voltages seem to be
about 10% low, does anybody know if this would have any effect re this
problem?

Thanks for any replies
Mike
****
* mike.borsley@zetnet.co.uk West Lancs. UK *
* http://www.users.zetnet.co.uk/toak/ *
****

3988. Re: ATARI Computing

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: arnel@zetnet.co.uk
Message-ID: <6d4gj8$q6t$1@roch.zetnet.co.uk>
Source record: 106801

On 25 Feb 1998 23:58:25, "Kev" wrote:
>Fine, as long as I get my AC :)

You will ;)

>Oh yeh, what do you think you are doing raiding these NG's
>arneeeeeeeeeeeeeeeeeeeeeeeeeeeeeeeeeeeeeeeeeeeeeeeeeeeeeee...
[deletia]
>...eeeeeeeeeeeeeeeeeeeee

<puts on shades and a big overcoat>... Think you have the wrong
person, Guv. ;)

Neil.

Neil Jones-Rodway arnel@zetnet.co.uk

3989. Re: ?linux?

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: martin.byttebier@ping.be
Message-ID: <34f5c87a1aa7ac3@ping.be>
Source record: 106802

on Wed 25-02-98 20:05 collins@Bulli.com wrote:

>

>BTW, I wrote this using ASH emailer.
>Can you Newsie Guys View this Ok?
>I hope so...

Yep, a little short but much better now.
BTW: It's not only Newsie who has problems with these long lines. I
for instance use Okami and it's a real pain to read those message
wrote by Emailer.

CU
Martin
--
****
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
****
But He uses a Hades 060 now

3990. Re: STiK, STiNG, PPP, FTP

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <888524087.23233.1.nnrp-04.9e98f145@news.demon.co.uk>
Source record: 106803

On 23 Feb 1998 22:54:33, Peter Rottengatter wrote:
> In article <34ee13b64566321@whalley.demon.co.uk>,
> news@whalley.demon.co.uk (John Whalley) writes:
>
> >>Currnet status:
> >>With STiNG removed, and STiK installed, I now have access to all three
> >>ftp sites. Upload, download, delete, rename all works fine.
> >
> > I haven't had identical problems but I've given up using STinG when
> > *uploading* via FTP. 99 percent of the time the transfer gets stuck at
> > the end of a file, causing the client to hang, necessitaing its
> > termination. After reconnecting the file is usually there but 1 byte
> > too long. This happens with AFTP, Newsie and MG-FTP. I have no similar
> > problems with STiK, so I switch back to it for uploads (luckily I have
> > the option).
>
> I definitely think I have fixed this bug today. I certainly fixed it for the
> few occasions I've seen it. The bugfix TCP.STX is in beta-test now, and will
> be available in MODULE.LZH from my web page in a couple of days if no new
> problems crop up.
>
> So you can go back to STinG ... ;-)

And no more need to keep swapping between STiK and STinG. Thanks Peter.

Regards,
David E-Mail :- dbolt@my-ste.demon.co.uk
--
/**\
* *
* Proud owner of: Atari 520STE 4Mb + Syquest EZ-135 + V.34 *
* *
**/

3991. Re: ATARI Computing

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6d4ihg$7hi$2@plutonium.compulink.co.uk>
Source record: 106804

On 25 Feb 1998 20:59:24, Neil Jones-Rodway wrote:

>The ACG was told it couldn't continue trading as a club, so
>they've had to set up a company to publish the magazine.

Aye!

>The magazine will have the full story in, no doubt!

Aye!

:-)

Best regards
Mike Kerslake

*** The Publishing House ***
Magazine Production - Typesetting Services - Audio Productions
*** publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/ ***
*** Atari Computing Magazine info: admin@ataricomputing.com ***

3992. Re: STiNG, CAB, and Multitasking

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: noSPAMdwilga@mtholyoke.edu
Message-ID: <noSPAMdwilga-2602981500110001@wilga.mtholyoke.edu>
Source record: 106805

In article <6d33th$e7q$1@mark.ucdavis.edu>, szhays@dogbert.ucdavis.edu
(Eric Hays) wrote:

> Peter Rottengatter (perot@suse.modem.stud.uni-hannover.de) wrote:
> :
> : Both is done now. A new TelStar version is available on my web page. I've
> : posted the parallel resolve code to the developers and beta testers mailing
> : lists, so all client authors should have a copy. Hopefully Dan considers it
> : worth to put it into CAB.OVL, I'd love to see it done as with TelStar it
> : works very well.
>
> Goody goody. I can't wait to try out the new toys. As Dan posted into the
> newsgroup his interest in employing this technique in CAB.OVL I am
> optimistic. I just hope it works with Geneva. By the way, did you get Dan
> Wilga's e-mail about that call you spoke of as possibly being missing in
> Geneva? Apparently the call does, and has always, existed in Geneva,
> albeit with a slightly different nomenclature (which may have actually been
> my own type-o, as I am quite prone to them as anyone following this
> newsgroup can no doubt attest to). Well, I'll try the new Telstar
> directly and report back shortly.
>

Actually, Peter didn't CC you on his reply back to me. The call in
question is an undocumented one that is not part of Geneva, which
accomplishes the same thing as the one I mentioned (which is part of
Geneva). It would require a change to one of the other programs (STing was
it?) in order for the call that works with Geneva now to be used.

I'll add the call to the next version of Geneva, but I can't even guess
about when that might be out.

Dan Wilga Tel/Fax: (413) 532-2434
Gribnif Software Web: www.pair.com/gribnif
PO Box 779 email: gribnif@pair.com
Northampton, MA 01061-0779

3993. Re: Epson 600 Color Printer Driver?

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: El Diablo <el.diablo@kockens.pp.se>
Message-ID: <888525031.483669@mn8>
Source record: 106806

I would also like to know if there is a driver for this printer
or for the Epson 400.
I�m intrested in drivers for both Calamus and NVDI.

```
\\ You will all be assimilated.
\\ Resistance is futile.
\\ ATARI RULES !!!!!!!
\\
\\ El Diablo (el.diablo@kockens.pp.se)
```

```
Eddie's Computer Repair & Service skrev i meddelandet
<34f4d550.10619037@news.dreamsoft.com>...
>Does anyone know of an Epson 600 Color Printer Driver or could
>possibly write one, please let me know! at ershupe@dreamsoft.com
```

3994. Re: UIS

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <34F5D566.7D94@cfcsc.dnd.ca>
Source record: 106807

dwmoar wrote:
> Yes they are still in business you can find them on the net at the following
> address
> http://www.chatlink.com/~stinformaer/adsoft.htm
> Good luck on your search
> dwmoar

actually it is: http://www.chatlink.com/~stinformer/adsoft.htm
and this is from their web page
> Universal Item Selector (UIS.III) v3.32......$ 24.95
> Universal Item Selector is a replacement item selector that works with all TOS
> version and includes the ability to handle your system files. With only the item
> selector on your screen you can MOVE, COPY, RENAME, or DELETE any file or folder.
> You can also FORMAT a 3.5" disk from the item selector as well as
> HIDE a file, LOCK & UNLOCK a file, or even FIND a file. You can also PRINT an
> ASCII file directly from the UIS.III window. DEFAULT setting allow you to
> set a margin, page break and other features of the print sequence. All of this
> is done from the item selector. Full file management is yours. With a small 30k
> AUTO folder program and a very small ACCessory, you have full command of all
> your file work. Compatibile with ALL version of TOS.

--
thanks*merci*danke*slainte-mhath*tusen-takk*diolch-yn-fawr
Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
GraphicArts TOS 1.04-1.62-2.05-4.04
Collï¿½ge des Forces canadiennes ken.macdonald@taf.ftn.org

3995. Robobugs

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: PhREAksTeR <phreak_m@hotmail.com>
Message-ID: <6d4ko4$16l$1@plug.news.pipex.net>
Source record: 106808

Did anyone ever play the game Robobugs? I use to play it on my ST but can't get my hands on it now. I want to run it on pacifist and wondered if someone could mail it me or something.

Thanx

3996. Help: Xtra RAM Deluxe Info

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <888526852.18844.0.nnrp-05.c1ed1184@news.demon.co.uk>
Source record: 106809

I need some info on the Xtra RAM Deluxe STFM memory upgrade made by Frontier/Marpet.

I know you need to attach jumpers if you want to upgrade to 4 meg using the board. The problem is where to I jumper it?

Has anyone got an ASCII file of the instructions?

Thanks

Cheers! for now
Steve

Email:- steve@steverosie.demon.co.uk

3997. Re: Can someone tell me the name of this game and where to get it.

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: Kev <kevj@clara.net>
Message-ID: <01bd42db$4aad8a00$755008c3@atarimad>
Source record: 106810

> >And you do have a printer connected to ST now then?
> Duh!........Three guesses........Doh!

Well I seem to remember someone complaining about not having a printer set
up to ST, hmmm!

> If they are in Alphabetic order then it Won take long will it :)

I still have to insert them into existing file.

> I think I wrote the other, but hey about 7 yrs ago... I can't spell
> that well now.. them many yrs ago I coulndt spell neerly as good :)

Hahahaha :)
For those of you who don't know stosser, this ISN'T a joke <VBG>

> I'm thinking of the really long winter nights snuggled up to scary
> spice, but hey each to his own :)

The only half decent spice girl is getting married to a bloody footballer.
Personally I prefer All Saints All At Once :)

> >Kev AKA AtariMad that jolly nice chap from IRC
> Ho whoops wrong bloke then ? :........hehe

Cheeky Goit :)

Oh yeh, we seem to have nicked Deano's thread again, it's a good job he
doesn't come onto IRC and complain about it :)

Kev AKA AtariMadass :)
--
What? I forgot to put a sig here? nah! you musta been drinkin' or summat
:)

3998. Re: PD Library

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <34f5ccd0.1369528@news.tmisnet.com>
Source record: 106811

The easiest way to research the net is to use
a variety of search engines, using a list like
the one at
http://www.tmisnet.com/~strads/search/index.html

I've always been happy with "Ask Jeeves" at
http://www.askjeeves.com/

-- George Crissman
-- strads@tmisnet.com

On 24 Feb 1998 08:08:50 GMT, "Kev" <kevj@clara.net> wrote:

>Does anyone have a list of any PD Libraries?
>I need some e-mail addresses for some research that I am doing.
>
>Kev.
>--
>Virginity is like a balloon.... one prick and it's popped
>

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

3999. Re: UIS

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <34f5cfdd.2150850@news.tmisnet.com>
Source record: 106812

Yup -- A&D software is still on-line at
http://www.chatlink.com/~stinformer

Other distributors are listed on my Falcon Support Page
http://www.tmisnet.com/~strads/hq/atari.html

-- George Crissman
-- strads@tmisnet.com

On Wed, 25 Feb 1998 14:17:10 GMT, rosco@game-master.com (Ross MacIver)
wrote:

>On 24 Feb 1998 17:05:25, Jim Trageser wrote:
>
>>I recently picked up my first Falcon, an original Atari 030, and find my
>>old copy of Universal Item Selector 3.0 won't run on it. I notice that
>>A&D had a later version, 3.1 I think, that apparently did run on the
>>Falcon.
>
>I have version 3.32 from 1989. I wouldn't know if they're still in
>business. Was this Charles F. Johnson's company?
>
>Ross MacIver

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

4000. [WEB] Atari BBS List

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: Hirliman@CLIP1.CLIPBOARD.CH
Message-ID: <14G0753537Hirliman@CLIP1.CLIPBOARD.CH>
Source record: 106813

Hi all
the atari BBS List has been updated.
it can be found at : http://www.mygale.org/~softkid/bbsfalcon.html

Ludovic
http://www.mygale.org/~softkid

4001. Re^2: MagiC file selector

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: Louis_Holleman@CLIP1.CLIPBOARD.CH
Message-ID: <30J0859409Louis_Holleman@CLIP1.CLIPBOARD.CH>
Source record: 106814

In a message of Fri 20 Feb 98 Frank Szymanski (2:281/202.0) wrote to All :
>> DG> I'm getting ready to try Freedom right now :-)
>> You definitely should and I bet you won't want another one afterwards :-
>>)
FS>
FS> Well, it depends. ;-)
FS>
FS> I'd recommend Boxkite especially for systems with little ram
FS> installed.
FS> And its cheaper than freedom and more stable IMHO.
FS>
FS> And... Do yourself a favour and forget Selectric. It's old fashioned,
FS> not updated and you can't get a key.

Hi Frank,

I'm not sure about the key for Selectric, but I used it for long time.
Dunno about the NEW versions of Boxkite, but I hated the "Russian Keyboard
Shortcuts" for it... :-)

And maybe Peter calls Freedom a "Schweineprogramm", so what about UIS-III?
So far I got no problems at all with Freedom. I'm not gonna say it's NOT a
Schweineprogramm, on the other hand I don't have problems with it. And believe
me, my set up is hyper sensitive to troublemakers... :-)

CU NeXT msg
Louis

--

LHFG:
!!!dnuora yaw rehto eht gninnips si ksiddrah yM !PLEH
--- IOS-Mail 0.91pl9 ï¿½eta
* Origin: ~ BearBoard Atari ST Fan BBS 010-2900490 ~ (2:286/503.81)

4002. WTB: 1040ST

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: staalejg@ix.netcom.com
Message-ID: <34faea43.15685534@nntp.ix.netcom.com>
Source record: 106815

I am looking for an Atari 1040ST. Please e-mail any info.

Thanks.

4003. Re: CAB and Search Engines

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: aclauss@rbg.informatik.th-darmstadt.de
Message-ID: <1d51amy.lslwrked51hgN@ppp09.stud.tu-darmstadt.de>
Source record: 106816

Guy Harrison <guy@swampdog.demon.co.uk> wrote:

> Do you have a value for the maximum length by chance? Also, do you
> happen to know if the value is the same across all MagiC versions?

No, don't know. I just truncate to about 100 characters. This seems
to works.

--
☐☐Alexander

4004. GDOS - Treiber

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: Gunter Thierauf <gunter.thierauf@pironet.de>
Message-ID: <34f5f2df.0@news.piro.net>
Source record: 106817

```
I speak not englisch!
```

Hallo Leute!
Ich suche einen GDOS-Treiber, der mit dem Bildschirm SM 194 l��ft. Bisher hatte ich keinen Erfolg. Beim Booten st�rtz der Rechner (Mega ST 2/4) jedesmal ab. Compo Software GmbH in Aachen hat das Problem mit seinem Speedo GDOS 5.0, auch durch eine Nachlieferung, nichtt regeln k�nnen. Danach war Funkstille.
MfG Gunter

4005. MEGA DISCZINE by Chris Swinson

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: Chris <mega01@globalnet.co.uk>
Message-ID: <01bd434f$5331ec60$bc527ec2@default>
Source record: 106818

MEGA DISCZINE.

A new discmag for the ATARI.

Mega covers all of which is wired and different along with everything in life that you
never thought of. MEGA covers all of which that other mags do and a whole lot more.

Here's a list of some topics.

Dreams, Lucid, FAQ, What they mean
Hypnosis, FAQ, How to...
Reviews and news
Electronics
How to create your own lightning
Nikola TESLA, Inventions and more
Jokes, and silly stuff
Stories, true horror, fiction, ghosts (+ True) and general
STOS, Tutorial and tips
Facts of life and the rest
How to get rich
Near death experiences
Cold fusion
Death rays and lightning
Anti-gravity
UFO's and abductions and more
Meditation and Yoga

Plus lots, lots more. Download the first issue off my site...

http://www.users.globalnet.co.uk/~mega01/

Please take the time to contribute a article, or say HELLO and say your a proud
owner of a ATARI computer.

Issue 2 is out in a few days, A VAST improvement on issue1, in all respects.

Please E-mail me at..

mega01@globalnet.co.uk

Enjoy !!

4006. MegaSte memory upgrade hacks

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: Alyre Chiasson <alyre.chiasson@fundp.ac.be>
Message-ID: <6d4rss$rqn@hermes.fundp.ac.be>
Source record: 106819

Hi,

I was wondering if there are any hardware hacks to upgrade the memory of a
MegaSte beyond 4 MEGS?

Thanks

Alyre Chiasson

4007. MegaSte memory upgrade hacks

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: Alyre Chiasson <alyre.chiasson@fundp.ac.be>
Message-ID: <6d4s8q$1lm@hermes.fundp.ac.be>
Source record: 106820

Hi,

I was wondering if there are any hardware hacks to upgrade the memory of a
MegaSte beyond 4 MEGS?

Thanks

Alyre Chiasson

4008. Re: Re^2: MagiC file selector

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <34f5fce9.42525932@news.demon.co.uk>
Source record: 106821

```
On Mon, 23 Feb 1998 12:21:33 +0100, Frank Szymanski
<franks@kaa.bbn.hp.com> wrote:
>Although the author of selectric is a german it is impossible to get a
>key here in germany.
>So perhaps everyone who paid in advance directly to the author should
>try to get in contact with Denesh?

Yes, maybe they should. :-))

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk
```

4009. Re: Re^2: MagiC file selector

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <34f5fd30.42597508@news.demon.co.uk>
Source record: 106822

On Fri, 20 Feb 1998 17:30:30 +0100 (MET), dipching@ping.be (Jo Vandeweghe) wrote:
>Of course you can !!!! I have received mine from Denesh Babhuta
>CYBERSTRIDER !!!!!

Yep, this is correct - Stefan authorised me be a registration point for Selectric - and so far he has not asked me to stop. Mind you, he hasn't been in touch with me for ages and I don't know where to find him.. :((I posted in the german newsgroups a while ago asking if anyone knew his whereabouts, but no one knows....

I have some registration money for him waiting to be collected - the germans told me I should spend it and buy my wife flowersand wine and dine her... but the money is still waiting for Stefan...

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

4010. Re: FS (UK): 21" Eizo monitor for TT, Falco

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6d4vc6$78v$1@irk.zetnet.co.uk>
Source record: 106823

On 25 Feb 1998 17:12:13, "Dr Simon G.K. Williams" wrote:
|Model 6500 flexscan, Eizo professional display systems 21
|inch FST display, max rez 1600x1440 at 70Hz, ECL inputs for
|TT high rez, composite (analog) inputs for other TT modes
|and falcon, also suitable for ST in high rez or with a
|graphics card. Also suitable for PC or MAC. The finest
|paperwhite mono monitor there is! Ideal for DTP, CAD, midi
|and graphics etc..

I have one. They're nice and I would buy it off you if it were cheaper
and if I could smuggle it into the house :-) Trouble is the other
monitors, Ataris, and printers that are here already.

Seriously, they are great with Papyrus - set up for 200% zoom it does
wonders for the tired eyes.

John Logan (jlog@zetnet.co.uk)

4011. Re: Sourcing Linux

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <34F60ABD.123AEA89@jps.net>
Source record: 106824

The Linux CD ROM was sold by the www.iarelative.com at one time. If not, try www.SystemsForTomorrow.com. I've seen a URL also, but can't remember where.

Ben Hills wrote:
>
> Hi All,
>
> I use AIX and SCO UNIX systems at work on a daily basis. I would like
> to have some form of UNIX at home for programming, and teaching myself
> the aspects of UNIX that I am not so familiar with, without the risk
> of distroying the data on our UNIX systems at work. As SCO OpenServer or
> AIX is not available for the Atari range of computers, I am considering
> installing Linux.
>
> Could anyone tell me where I can find the complete Linux package for the
> Atari platform, either on the Internet, or perhaps a PD Library that
> can supply the complete package on disk or CD.
>
> Secondly, does anyone know if Linux will run on a Hades, and would
> it also be possible to setup a dual boot, so that I can either boot
> into Linux or TOS?
>
> Thanks.
>
> Regards,
>
> Ben Hills.
> Please reply to - ben@imperial.co.uk
>
> ---
> Ben Hills - UNIX, Windows & Atari programmer
> ben@imperial.co.uk - http://www2.imperial.co.uk/home/ben
> ---
>
> -----== Posted via Deja News, The Leader in Internet Discussion ==-----
> http://www.dejanews.com/ Now offering spam-free web-based newsreading

4012. Re: MegaSte memory upgrade hacks

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <34F60BE9.C2E8A79F@jps.net>
Source record: 106825

Some of the accelerators do this. There was a posting here recently if
you search farther back.

Alyre Chiasson wrote:
>
> Hi,
>
> I was wondering if there are any hardware hacks to upgrade the memory of a
> MegaSte beyond 4 MEGS?
>
> Thanks
>
> Alyre Chiasson

4013. Re: CAB file linking...

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: Mike Marion <mmarion7@ua1ix.ua.edu>
Message-ID: <34F5DA3A.71FC@ua1ix.ua.edu>
Source record: 106826

I am using a borrowed Mac to get this on the net.

Have had no news access in about a year since my Univ.
changed hardware.

Has anyone beeen able to get CAB 2.5 to work?
or any other ppp/browser software for that matter!

I only have ppp and c-slip access and as I understand it nothing
but CAB supports ppp. and CAB apparently doesn't work
without magiC , which systems solutions failed to mention until
after selling the CAB package.

I am in dire need of www access, any suggestions?

tt030/multitos/nvdi3

Thanks for any help

Mike Marion

4014. Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EozFMI.uI@suse.modem.stud.uni-hannover.de>
Source record: 106827

In article <34F4BCD5.E4F7AE32@jps.net>,
John Kolak <jkolak@jps.net> writes:

Do we get to have instructions for this mod? ;-)

Hmm, I used to have written (german) instructions for the Mega ST, but I'm not sure where I've put them. Need to dig deep I suppose.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4015. Re: Steve Hammond? Paging Mr Steve Hammond

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EozGII.x5@suse.modem.stud.uni-hannover.de>
Source record: 106828

In article <eQeA1xbQ9GA.272@ntawwabp.compuserve.com>,
Alvin J Baligad <102135.2553@CompuServe.COM> writes:

> ISP? I've finally gotten STing & CAB4.5 and would like some assistance in

Wow ! I suggest you send this CAB version to Alexander Clauss, so that he
knows what he needs to do to make his CAB conforming with the future. :-)

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4016. Re: Another totally out of it question. How do you load ACC files?

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: Jim Trageser <trageser@geocities.com>
Message-ID: <34F6539B.4627@geocities.com>
Source record: 106829

Eric Cron wrote:
>
> I think somebody should have told him how to pick which ones he wants to
> load. I'm not sure, but don't you have to rename the ones that you DONT
> want to load .acx or something like that?
>
> Also, get a bootmanager which lets you pick which ones you want at boot
> time. Perhaps somebody could suggest a good pd bootmanager at umich for
> him? The machine I have came with Xboot, which is very functional.
>
There was also a nice shareware .acc called Chameleon that when you
clicked on it, it brought up the item selector, and then you could pick
any .acc you wanted -- made it easy to simply create an ACC folder and
stash them all in there. Don't know if it worked with later versions of
TOS or not, but it worked with 1.6 on my STe (I have a Falcon now).

jt

4017. FREE Atari Catalogs by E-Mail, FTP & the Web! New Lower Prices!

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <6d5c9dftp1@user2.teleport.com>
Source record: 106830
Cross-posted to: or.forsale,pdx.forsale,pnw.forsale,pnw.wanted,comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari

PLEASE NOTE: My Internet address above may of been scrambled by my ISP.
When responding, edit it so my E-Mail address is bensmith@teleport.com

Find New/More additional Atari Stock and Lower Prices on the Web at
http://www.teleport.com/~bensmith/bscomputers.shtml

FREE Catalogs for Classic Atari 8 Bit or Atari ST Computers! Hard
Ware, SoftWare, Books & Accessories! In my Catalogs, you may find some
thing you've been looking for, Something you might want & something New
to you! View Catalogs at: www.teleport.com/~bensmith/bscomputers.shtml.
And Jump to my FTP site linked to my Web Site so you can Download Free
Catalogs or FTP directly to: ftp.teleport.com/vendors/bensmith/ or if
you can't get Catalogs that way, Feel free to Request catalogs through
E-Mail. Really, it's no inconvenience. I do ask that you specify Atari
8 Bit, Atari ST or both. Then I'll send them to you by E-Mail Only. Not
Snail (Postal) Mail. Please let me know if I can attach files to your
E-Mail. I will get back to you after the weekend. Please Direct all
Replies Through E-Mail to: bensmith@teleport.com.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at
http://www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by and
Received Through E-Mail at bensmith@teleport.com Specify Classic 8 Bit or ST! Please, Do
not send me any HTML!

4018. Re: Internet Setup Wizard

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <#8CD2xxQ9GA.283@ntawwabp.compuserve.com>
Source record: 106831

would it install on a system running Neodesk4?
--
"You are not ready for Immortality" Kosh on Babylon 5

4019. ATT Dark Child

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <uVq2izxQ9GA.227@ntawwabp.compuserve.com>
Source record: 106832

Lost your e-mail address, but if you can take $25 a month for that
Falcon ram upgrade you wanted to sell I can do that, otherwise go
ahead and sell it.
--
"You are not ready for Immortality" Kosh on Babylon 5

4020. Re: Teletext

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: jaubrey@jaubrey.demon.co.uk
Message-ID: <888535460_OASIS_@jaubrey.demon.co.uk>
Source record: 106833

In article <6d21ujjlu1@nthfen.demon.co.uk>
"David Cowderoy" <david@nthfen.demon.co.uk> said:-

>Tony Greenwood wrote in message <34ef0433.581062@news.zetnet.co.uk>...
>>UK Residents please check out
>>Channel 4
>>Teletext
>>Page 653
>>Sheet 4/5
>>
>>I wonder how the ST+ hit counter will cope?:))

>For those of us who don't have Teletext what was there (also for people who live
>out the UK)

Oh, come on, anyone whose is anyone(in the UK) has Teletext on their
TV, if not, why not?, Get a life... ;) <G>

James

--

---
jaubrey@jaubrey.demon.co.uk | Also known as _James_ on #Effect or
jaubrey@cix.compulink.co.uk | #Aubrey on IRC 20-23hrs GMT

4021. Re: Cyrel's Cattamaran

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: Frank_Perrey@h.maus.de
Message-ID: <199802270152.a65224@h.maus.de>
Source record: 106834

Hi Steve
SH>If your TT has a revision "B" mother board (
...don't have to be afraid, I've got a newer one.

SH>The CATT just increase the clock speed on the TT to around 48 MHz.
...that a point were I didn't get a real answer yet: is CPU-clock speeded up as well as FPU's ? Or just FPU (the w101-connector makes it look like that...)?

Cu Frank

4022. Re^2: UIS

Newsgroup: comp.sys.atari.st
Date: 1998-02-26 00:00:00 UTC
From: Louis_Holleman
Message-ID: <a3447c82@p81.f503.n286.z2.fidonet>
Source record: 106835

```
RM> On 24 Feb 1998 17:05:25, Jim Trageser wrote:
RM>
>> I recently picked up my first Falcon, an original Atari 030, and find
>> my old copy of Universal Item Selector 3.0 won't run on it. I notice
>> that A&D had a later version, 3.1 I think, that apparently did run on
>> the Falcon.

Hi Jim,

from what I recall, the latest version of UIS-III was TT compatible. Whether
that means it's Falcon-compatible too or not I simply don't know...

The one I've been using was 3.32 and to my belief that was the last update.

CU NeXT msg
Louis

--
```

LHFG:
TOS-Error Nr. 1313: No more power <plop!>
--- IOS-Mail 0.91pl9 ♦eta
* Origin: ~ BearBoard Atari ST Fan BBS 010-2900490 ~ (2:286/503.81)

4023. Cheats

Newsgroup: comp.sys.atari.st
Date: 1998-02-27 00:00:00 UTC
From: Kev <kevj@clara.net>
Message-ID: <01bd43d8$1abf8d40$6c5008c3@atarimad>
Source record: 106639

Suppose I should make it official for those not reading the other thread.

I am compiling a Cheater's Database, so for anyone with any cheats, pokes, hacks, complete guides, know of any bugs, anything underhand that will help you complete a game then please send to:

kevj@clara.net

And I will insert it into the database which should be released later this year so there's no hurry :)

Kev.
--
Virginity is like a balloon.... one prick and it's popped

4024. Re: Your Atari Items Wanted

Newsgroup: comp.sys.atari.st
Date: 1998-02-27 00:00:00 UTC
From: "Richard F. Christie" <chrisrps@telusplanet.net>
Message-ID: <34F776CA.25D3@telusplanet.net>
Source record: 106640

ComDungeon wrote:
>
> THE COMPUTER DUNGEON is still purchasing Atari items.
>
> If you have software (especially games) or accessories (joysticks, mice,
> ICD Links, external floppy drives, etc.) that you are looking to sell, please
> contact us at:
>
> Email: ComDungeon@aol.com
> FAX: 1-708-547-6550
> Voice: 1-708-547-7085
>
> We will consider purchasing your hardware items. All software programs
> **MUST** be original disks and have documentation.
>
> We will also consider purchasing your hardware items.
>
> Thanks in advance!
>
> Al Horton
> The Computer Dungeon
I have what you are looking for! The following software titles are
available, all original and complete with manuals in the original
packaging.

SOFTWARE TITLES

Renegade
Into the Eagles Nest
The Chessmaster 2000
Falcon
Falcon-Operation Counter Strike
Team Yankee
Midwinter
Midwinter-Flames of Freedom
Supremacy
Black Gold
Kings Quest I
Kings Quest II
Kings Quest IV
Road Raider
Manhunter New York
Epyx Winter Games
Final Assault
Impossible Mission 2

Foundations Waste
Crystal Castles
Ogre
Battle of Britain
Gold Rush
Empire
Red Lightning
Dragon Lord
Roadwar 2000
Operation Wolf
Labelmaster
STOS Games Creator
Printmaster Plus
Printmaster Art Gallery-Fantasy
Word Writer
Legend of the Sword
Leader Board
North & South
Popoulous
Out Run
Dungeon Master
Dungeon Master-Chaos Strikes Back
Batman
TV Sports Football
Thunderstrike

Also have fully functional Atari 520ST complete with colour monitor,
Star NX-1000 printer and extra mice and joysticks.

If interested reply to chrisrps@telusplanet.net

Rick

4025. Re: STiNG, CAB, and Multitasking

Newsgroup: comp.sys.atari.st
Date: 1998-02-27 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Ep1BM8.B2@suse.modem.stud.uni-hannover.de>
Source record: 106641

In article <noSPAMdwilga-2602981500110001@wilga.mtholyoke.edu>,
noSPAMdwilga@mtholyoke.edu (Dan Wilga) writes:

> accomplishes the same thing as the one I mentioned (which is part of
> Geneva). It would require a change to one of the other programs (STing was
> it?) in order for the call that works with Geneva now to be used.

That change cannot be done, though, that is the problem. The version that
is implemented in Geneva (and which for Atari is not documented either - it's
the docs for PC-GEM from which that was taken) is a real AES call. Therefore
for calling it, the application's global array must be known, however STinG
does not have that information when it comes to calling that function. Even
more, for TOS programs this information does not exist in the first place.
These are the reasons why the call that is supported in Geneva ATM cannot be
used.

Actually there is another reason. AFAIK there is no version of single-TOS that
supports that call, while the one used by STinG exists in all single-TOS, MagiC,
NAES, etc., just Geneva lacks it.

> I'll add the call to the next version of Geneva, but I can't even guess
> about when that might be out.

Good.

In our private conversation I suggested releasing a patch for existing (or
maybe just the latest) versions, which shouldn't be too hard for the author
I suppose.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4026. Re: STiNG, CAB, and Multitasking

Newsgroup: comp.sys.atari.st
Date: 1998-02-27 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Ep1CJF.GF@suse.modem.stud.uni-hannover.de>
Source record: 106642

In article <6d36f2$g8t$1@mark.ucdavis.edu>,
szhays@catbert.ucdavis.edu (Eric Hays) writes:

> Hmm, unfortunately the background resolve is still locking up my system for
> one minute (until the resolve times out) if I try to resolve an address

Which system do you use ? Note you need preemptive multitasking to get this non blocking. So with MiNT it should do the job. MagiC would need to be a recent version (V5), as earlier versions need to load another binary as an overlay to execute something else in parallel. I found the gain not worth the effort.

So with MiNT another process is used for the resolver, while with MagiC 5 another thread is used. In both cases the resolve won't block anymore.

> that doesn't exist. So this new trick does not seem to do the trick under
> Geneva anyway. A bit of a dissapointment, but perhaps I've missed a trick?

The trick is to install MiNT.

> and paste) are high on your list of things to do. Might I also suggest
> that the "Open Session" dialog also have a few commonly used hosts (perhaps
> set using a new Options dialog) that could be selected from, so as to avoid
> having to type the host in each time.

Hmm, I had the same request by someone else recently, and when I wrote him my reply, he responded that he had a "User IQ too low error". I found that really funny :-)

So place your mouse pointer above the "Host :" edit field, and press the left mouse button ? What happens ? ;-)

There are a few other features I never had the time to write up docs for properly. Pressing the Backspace key sends a usual Backspace control character of course. In same cases it might happen that the other end's idea of terminal emulation is entirely different from what TelStar supports, and the Backspace key won't work anymore, this is a problem shared by all terminal emulators, be it a terminal program for serial lines or Telnets. In such cases still the generic Telnet protocol Erase-Character and Erase-Line commands can be used, which are invoked by typing Shift-Backspace and Ctrl-Backspace, respectively.

Also the Telnet protocol provides a couple of goodies which can be accessed by typing UNDO in an opened Terminal window.

These things also exist in V0.8 of TelStar.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4027. Re: Having problems to connect with STinG...

Newsgroup: comp.sys.atari.st
Date: 1998-02-27 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Ep1DDI.J0@suse.modem.stud.uni-hannover.de>
Source record: 106643

In article <34F577A7.7008@aixup.univ-aix.fr>,
"nanie.624993" <nanie@aixup.univ-aix.fr> writes:

> The problem is that I have VERY low transfer rates with STiNG (It
> took me several minutes to get a 50Kb file, calling ftp.lip6.fr from
> France... The rate was something like 0.200 Kb/s, if my memory is

The best explanation without having more info on your setup and your ISP
is that you use Van Jacobson Compression with a too old SERIAL.STX. That
STX must be a very recent version to work properly, the version in the
main distribution STING.LZH does not do VJC properly.

If that is the reason, switch Van Jacobson Compression off, or get a new
SERIAL.STX, by downloading MODULE.LZH from my web page.

> explain anything about what are the parameters in the CPX's. The only
> text displayed in front of the CPXs snapshots are something like "This
> is text" or "This is an exceptionnaly long line". Funny, but not very
> informative... :-)

That is stuff from early versions of the HYP. I guess it'll remain until
I write up all the details on the CPXs. But I wasn't talking about that
part. The docs contain a major chapter on "Frequently Asked Questions",
I expect people to at least have a look there. And the problem

YL> First, I wasn't able to use Sting under MiNT : it makes it lethally
YL> crash everytime I run it before the MINT.PRG.

is explained there, and also how to fix it : Put the offending program (MiNT
in this case) before STinG in the AUTO folder.

The MiNT docs say MiNT should run last in the AUTO folder. That is nonsense.
There are loads of reasons why there should be programs loaded after it.

> NB : my Delay is at 10, my MTU at 1540 (this is ok for my ISP)

Even though they *say*, I've heard of so many instances where ISP technicians
simply told crap. MTU of 1540 is a VERY unusual value. Try 1500, and try 576
too. Low MTU values cannot cripple your speed significantly.

> DTE is 57600 (USR 33,6), and all the other parameters are default.

You haven't told which machine you've got. Maybe it's worth to just do a
test with a lower speed, for instance 19200 bps (Modem can still connect
at 33k6 bps).

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4028. For Sale

Newsgroup: comp.sys.atari.st
Date: 1998-02-27 00:00:00 UTC
From: cutshal@okstate.edu
Message-ID: <Pine.PMDF.3.95.980227222746.96856A-100000@vms.ucc.okstate.edu>
Source record: 106644

I have the following items for sale:

-Atari Mega ST 4
-Atari SM124 monochrome monitor
-Atari SC1224 color monitor
-Atari SLM804 laser printer
-Atari SF354 disk drive
-Atari SF314 disk drive
-Supra Drive 20meg hard drive
-Atari 800
-Commodore color monitor
-Atari 1050 5 1/4 disk drive
-Atari 830 modem
-Atari 1030 modem
-Microbyte 5 1/4 disk drive
-ST Software
--Captive
--Xenomorph
--Rick Dangerous 2
--Beach Vollyball
--The Immortal
--Dungeon Master
--LDW
--Zany Golf
--Lemmings
-Atari 800 Software
--Pacman
--Defender
--Missle Command
--Donkey Kong Jr
--Centipede
--Pole Position
--Star Raider
--Galaxian
--Basic
--Typo Attack
--Pilot
--Music Composer
--Atariwriter
-Miscellaneous stuff

OK...Lots of stuff....The 800 works along with the commodore monitor and I have tested all the game cartridges as of today and they all work. The Mega 4 works but is missing the cable to the keyboard(so really all I can say is that it boots up). Both ST monitors work. Could not test the

laser printer but I can only assume that it works(my parents always kept care of their computers). All cables are included except the keyboard cable as mentioned. Everything is as-is. Not sure how shipping will be handled(it depends on how far it is). I would like to sell it all together but I will consider selling seperates if the deal is worth it.
Send bids to cutshal_osu@osu.net
Thank you very much for reading.

MSC

4029. WTB AtariST

Newsgroup: comp.sys.atari.st
Date: 1998-02-27 00:00:00 UTC
From: Jasen Rogers <jasenr@cyberramp.net>
Message-ID: <6d876b$pm2$1@newshost.cyberramp.net>
Source record: 106645

Hi, I used to have an Amiga and I loved the games for it. However, I sold it years ago and would like to be able to play some of my favorites again such as Marble Madnes, Awesome, Menace, Nitro, and others. I understand the Atari's had these games also, I would like to buy a system with everything I need to use it. Would also like some of these games also. If you have any of these, or other interesting itmes, please respond via E-Mail. Thanks:)

4030. ASH IRC?

Newsgroup: comp.sys.atari.st
Date: 1998-02-27 00:00:00 UTC
From: collins@Bulli.com
Message-ID: <6d885c$j7p@priv-sys04-le0.agt.net>
Source record: 106646

Hi guys,
Does anyone know if ASH ever plan on releasing
a IRC client for iConnect? I think this is in
need to complete their 'internet suite'. Also,
a Telnet client would be nice :-)

regards,
Bengy Collins
collins@bulli.com

4031. Re: Boot Programs and Magic

Newsgroup: comp.sys.atari.st
Date: 1998-02-27 00:00:00 UTC
From: outrider@anv.net
Message-ID: <454_outrider@anv.net>
Source record: 106647

Re: _Boot Programs and Magic_, David@ritter.demon.co.uk wrote to All on 25 Feb 98:

D> I just checked and my Falc is set up to boot in a 40 column mode. You
D> are right it is weird.
D>
D> Which version of Stoop do you use? 1.05?

My bad. I just set my NVRAM to ST Medium, and sure enough, Stoop 1.05 booted up just fine. I guess it only has a problem if you try to run it from the desktop from less than 640x480.

<sheepishly standing with head in corner of room>

* LED v1.51 * Chiefs over Raiders - 9 out of last 10; 15 out of last 17!
--

Terry May - Las Vegas, NV

4032. Re: Boot Programs and Magic

Newsgroup: comp.sys.atari.st
Date: 1998-02-27 00:00:00 UTC
From: outrider@anv.net
Message-ID: <455_outrider@anv.net>
Source record: 106648

Re: _Boot Programs and Magic_, faltrion@alfaskop.net wrote to All on 25 Feb 98:

f> Hmmm, all I can think of when hearing this is that you got an old
f> version of Stoop, since here Stoop switches to 640*400*16 by itself,

I think you mean 640*480*16, no?

* LED v1.51 * "DO GA DO RIYTAN SHA TOO RAYTAN"
--

Terry May - Las Vegas, NV

4033. Re: CAB file linking...

Newsgroup: comp.sys.atari.st
Date: 1998-02-27 00:00:00 UTC
From: szhays@dilbert.ucdavis.edu
Message-ID: <6d75uu$6ks$1@mark.ucdavis.edu>
Source record: 106649

Nicholas Bales (bales@GET.THIS.OUT.hol.fr) wrote:
:
: Mike Marion a ?crit dans le message <34F5DA3A.71FC@ua1ix.ua.edu>...
: >
: >I only have ppp and c-slip access and as I understand it nothing
: >but CAB supports ppp. and CAB apparently doesn't work
: >without magiC , which systems solutions failed to mention until
:
: CAB needs preemptive multitasking, so it should work with MagiC or MiNT.

This is all wrong! CAB does not need multi-tasking at all, much less preemptive multitasking. True, some CAB modules have extra functionality under multitasking in the latest versions of the program, but CAB itself runs fine on plain TOS. And the _only_ part of the package that needs _preemptive_ multitasking is the PPP stack that ASH bundles with CAB (which I call I-Connect, as that is what all the dialog boxes within the program say, although I've seen tons of people call this program PPP-Connect and other confusing things!).

But remember! I-Connect is only one of _many_ ways of using CAB on the internet. If you do not own Magic, or Mint (the two TOS-like preemptive multitaskers) get STiNG or STiK as your TCP-IP stack. Of these two programs, only STiNG currently supports PPP, so that makes the choice easy.

And STiNG really is an easy choice. It is quite a nice program. Remember to get the appropriate CAB.OVL file (the bit that allows CAB to interface with a TCP/IP stack, CAB now comes with the overlay for I-Connect, but you can substitute the overlay file for STiNG/STiK and use either of these two TCP-IP stacks). Plus, once you start using STiNG, you can start using all the other STiK/STiNG compatable programs, like Newsie, TelStar, FracIRC, A-FTP, whatever.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

4034. Re: IRC for CAB

Newsgroup: comp.sys.atari.st
Date: 1998-02-27 00:00:00 UTC
From: szhays@dogbert.ucdavis.edu
Message-ID: <6d79ac$98i$1@mark.ucdavis.edu>
Source record: 106650

James Burr (james.burr@acpu.com) wrote:
:
: I also added CAB 2.5 to my acquisition of registered software. I was
: wondering if someone can tell me where I might find a decent IRC
: application and also a good MPEG player for it?

There are at least two IRC clients battling for attention, Frac IRC and Atari IRC. You can snag either (or both) at Flinny's STiK site (http://www.flinny.demon.co.uk/) once you get on the Internet.

As for the m_peg player, again you have several choices. 1st Guide will do mpeg1 (the readme indicates that mpeg2 is in progress). You can get it at (http://www.esc.de/homes/guivol/). The other mpeg player I saw was for audio mpeg2 files. Its from bITmASTER at (http://www.th-online.de/personen/bITmASTER/) or from the Internet underground music archive at (http://www.iuma.com).

: Also I haven't gotten my system completely organised yet and currently
: I'm running Neodesk and Geneva. I don't have an ISP yet and no
: experience setting up any browser for the internet. Can someone tell me
: how well CAB and PPP connect works with Geneva?

Yes, this is exaclty what I use. I have a Nemesised Falcon, running Geneva and Neodesk. I use STiNG for my TCP/IP stack. The latest version of STiNG is available from (http://www.stud.uni-hannover.de/~perot/index-e.html).

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

4035. Re: Internet Setup Wizard

Newsgroup: comp.sys.atari.st
Date: 1998-02-27 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <erKn5I$Q9GA.180@nih2naab.prod2.compuserve.com>
Source record: 106651

I've got that too. Over on the TT/030
--
"You are not ready for Immortality" Kosh on Babylon 5

4036. Misc ST Items FS

Newsgroup: comp.sys.atari.st
Date: 1998-02-27 00:00:00 UTC
From: aa778@cleveland.Freenet.Edu
Message-ID: <6d5951alg1@alexander.INS.CWRU.Edu>
Source record: 106689

Hi,

Here's some Atari ST stuff that I'm not using
anymore. Those are my asking prices. I'm open to offers.
Buyer pays shipping. E-Mail me or call me at
440-729-0761 evenings EST. I am also open to trade offers.
E-mail me your list.

HARDWARE

Syquest 5 1/4" 44 meg removeable cartridges. Will be HDX formated and
verified good. each $20.00

Atari SC1224 Color Monitor. Unit is in perfect working order.
Comes with power cable. $60.00

Spectre GCR by Gadgets by Small. This is the Apple Macintosh emulator
for the Atari ST/STe/TT/Falcon computers. Includes cartridge, disks,
box, and an extra disk of misc ST utils. $60.00

Supra 2400 baud external modem. No power supply. $3.00

Fast Fax by Michtron. This is the original fax hardware/software
for the Atari computers. Works with ST 520 to Falcon. This is a
special Michtron 9600 Send/Receive Fax Modem with software. The
software is very efficient, powerfull, and simple. Send, receive,
view, log, and print, faxes. has drivers for popular printers and the
SLM804/SLM605. Use a spare 520 or 1040 as a stand alone fax machine.
Comes with special fax modem, diskettes, and manual. $40.00

SuperCharger by Beta Systems. This was one of the better IBM
emulators for the ST. Best part was this was an external unit
that plugged into the ST's DMA port and had it's own power supply
so as not to put any stress on the ST. This is an XT emulator
that is twice as fast as a regular IBM. The external box CPU is
housed in a beige case with a data and power lights, also has a
reset button on the case. The case has a DMA passthru port to
allow connection of other devices. Comes with all diskettes,
MS-DOS 4.01, a copy of the instruction manual, power supply
and DMA cable. You can have IBM and ST partitions on your hard
drive and hot key between DOS and TOS. When the IBM emulator
is not in use the 1 Meg RAM in the CPU case can be used for a
fast RAM drive under TOS. $60.00

GAMES

Imperium Game manual and registration card from Electronic Arts.
I no longer have the disks or box but for someone who needs
the docs here you go. $1.00

Conquest of Camelot by Sierra. Complete with box, docs, and disks $10.00

Gold Rush by Sierra. Complete with box, docs, and disks $10.00

S.D.I. by Mindscape. Complete with box, docs, and disks. $10.00

Plan 9 From Outer Space by Gremlin. Complete with box,
docs, and disks. $15.00

MISC SOFTWARE

Moving Pixels CD-ROM. This CD-ROM has Tony Barker's programs
and source code from all the programs he ever wrote for the Atari.
Includes programs like Atax, Brushworks TT, MIDI Battle, Offical (The
official Falcon Demo used by Atari), Tina (The 70 meg Tina Turner TV
comercial), TT Wars (The Star Wars Demo) $15.00

ST Control by Trio Engineering. A BASIC like language that
is closer to using normal language to program. Example
"Draw picture with Neochrome" Includes box and diskette
no manual. $5.00

BOOKS $5.00 each unless noted

Compute's Technical Reference Guide to Atari ST TOS Vol 3.
Includes fully commented C and machine language examples. $5.00
Thunder! The Writers Assistant manual. $2.00

MAGAZINES

I have a large selection of mostly 80's and early 90's Video Game and
Computer Magazines, Books, and Newsletters for various systems.
Please E-mail me for a current listing.
--
Novell DOS 7.0 - IBM OS/2 Warp 4.0 Fred Horvat
Win95 - Win98 - MagiC 5.03 Free-Net Atari Portfolio Sigop
Compuserve ID : 104020.3022@compuserve.com Atari Classic/LYNX/Jaguar gamer

4037. Re: FA: Atari S354 3.5" floppy drive

Newsgroup: comp.sys.atari.st
Date: 1998-02-27 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34f5ed90.7132355@news.demon.co.uk>
Source record: 106690

On Thu, 26 Feb 1998 00:56:00 GMT, paxton@zetnet.co.uk (Tony Greenwood)
wrote:

>Hey! guy@swampdog.demon.co.uk (Guy Harrison) wasn't it Wed, 25 Feb
>1998 23:00:07 GMT that you wrote:
>
>>On 24 Feb 1998 02:16:01 -0700, wiremnky@primenet.com (_wiremnky_)
>>wrote:
>>
>>>Bids can be placed here:
>>
>>Me granny wouldn't fit! [snigger]
>
> Only problem is that not everyone in England would follow the old
>biddy connection.. let alone the rest of the world... you should have
>included pictures mate :))))))

As soon as comp.sys.atari.st.binaries.picutures.old.biddies is created
then I'll post away! <G>

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

4038. Re: ?linux?

Newsgroup: comp.sys.atari.st
Date: 1998-02-27 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34f6f022.7790502@news.demon.co.uk>
Source record: 106691

On Wed, 25 Feb 1998 20:05:52 GMT, collins@Bulli.com wrote:

>BTW, I wrote this using ASH emailer.
>Can you Newsie Guys View this Ok?
>I hope so...

Yep. That's fine! :-)

The "average" place to set the line wrap is at about 66-72 characters
per line.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

4039. Re: MegaSte memory upgrade hacks

Newsgroup: comp.sys.atari.st
Date: 1998-02-27 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <6d5g0a$74c$2@News.Dal.Ca>
Source record: 106692

Alyre, have you checked into the cost/availability of the PaK30 board from Application Systems Heidelberg? As you are still (for the moment) in Europe you might have an easier time getting it than we who are isolated in Canada.

JG

4040. 520st for sale

Newsgroup: comp.sys.atari.st
Date: 1998-02-27 00:00:00 UTC
From: Chris Nellissen <cnellis1@nycap.rr.com>
Message-ID: <6d5iahrvg1@proxye1.nycap.rr.com>
Source record: 106693

```
520ST with 2.5 Mb Ram
Color Monitor
2 floppy drives
170 Mb hard drive
2 mice and lots of software
Everything works ok.
No reasonable offer refused

Chris
```

4041. Re: CAB file linking...

Newsgroup: comp.sys.atari.st
Date: 1998-02-27 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6d5od4$7p7$3@news3.isdnet.net>
Source record: 106694

Mike Marion a ?crit dans le message <34F5DA3A.71FC@ua1ix.ua.edu>...
>I am using a borrowed Mac to get this on the net.
>
>Have had no news access in about a year since my Univ.
>changed hardware.
>
>Has anyone beeen able to get CAB 2.5 to work?
>or any other ppp/browser software for that matter!
>
>I only have ppp and c-slip access and as I understand it nothing
>but CAB supports ppp. and CAB apparently doesn't work
>without magiC , which systems solutions failed to mention until
>after selling the CAB package.
>

```
CAB needs preemptive multitasking, so it should work with MagiC or MiNT.

Otherwise, get STiNG, which will do PPP quite happily with CAB.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

4042. Kirk to Spock/NOVA to Apex

Newsgroup: comp.sys.atari.st
Date: 1998-02-27 00:00:00 UTC
From: grovem@suluridgecrest.ca.us
Message-ID: <6d5odjnvh1@ash.ridgecrest.ca.us>
Source record: 106695

Now that I have your attention:).

Titan just returned my Apex disk that are now upgraded to V2.41. The ability to clip an FL* is a very nice improvement. Now all we need is some sort of compression:). Thanks to Titan for rapid overseas service.

Anyway, (and I am long winded), I was dreaming of Apex Alpha and for the heck of it, I launched Apex Media with my NOVA active (knowing full well what would happen:).

I got to thinking about the Videl blanker option in the TK. I went back and deselected that option, and rebooted. (TK as in Afterburner Tool Kit).

Once at the 1024*768 32K desktop the NOVA is set at, I launched Apex Media again. I reached over to my VGA monitor switch box and selected the Falcon video position. There, before me, was Apex Media in all of its glory:).

Everything functioned as normal, except I had problems getting it to abort loading a rather large flh file. The other trick is when selecting a file, you have to go back to the NOVA, make the selection, then switch back to the Videl.

Of course you know what I tried next. I launched Falcon Tripod. Same results. Capture a 1024*768 24bit image, then quit, go back to the NOVA and work in a decent video resolution.

The NOVA desktop was froze while Apex was running, but i'm sure that if you selected return to desktop from within Apex, then went back to the NOVA, you could leave Apex running while playing with the NOVA active.

Alternately, I guess if you just had two monitors connected, one Videl port and one NOVA, you could do the same thing without a switch box. Now I finally found a use for that SC1224:).

Sorry if this is old news, but I thought it worth mentioning.

Mike

Reseller of Bill's Window cleaner
"Wipe the pie from your eye without rebooting"

4043. Tons of Atari music software to download...

Newsgroup: comp.sys.atari.st
Date: 1998-02-27 00:00:00 UTC
From: jason@bogus-hitsquad.com
Message-ID: <34f669d4.17063945@news.uq.edu.au>
Source record: 106696

Hi,

There are hundreds of programs for making music and listening
to music which you can download at
http://www.hitsquad.com/smm/atari/

There is mainly ST software but there's also some for the
Falcon.

The site has software for midi, MOD, audio, recording,
multi-track, MPEG, soft synths, drum machines, guitar tuners,
samplers, patch editors/librarians, mp3 players, sequencers,
algorhythmic composition, and heaps more.

cheers,
jason.

This message is spam resistant, to write back via email remove
'bogus-' from jason@bogus-hitsquad.com.

4044. Re: UIS

Newsgroup: comp.sys.atari.st
Date: 1998-02-27 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980226044041.21547G-100000@sparkie.gnofn.org>
Source record: 106697

On Tue, 24 Feb 1998, Jim Trageser wrote:

> I recently picked up my first Falcon, an original Atari 030, and find my
> old copy of Universal Item Selector 3.0 won't run on it. I notice that
> A&D had a later version, 3.1 I think, that apparently did run on the
> Falcon.

There is a patch available that upgrades UIS III to 3.32. I don't know if its
on the net, or some floppy I have. I'll look for it if you want it.
UIS III 3.32 runs on a Falcon, and will run under MagiC 5.11.

> works on the Falcon OS? And, finally, does anyone know where I can get a
> copy? The calluis.acc works fine, but if I try to use the UIS 3.0 .prg
> file in the AUTO diretory, the system freezes up on me (so I use the

Does

> calluis.acc with the built-in file manager, but it's not nearly as
> sweet).
>
> Danke!
>
> (Oh, I don't get on here too often, so if you can respond privately, or
> at least cc me on a public response (to share the info with everyone),
> that would be pretty darn helpful.)
>
> --
> Jim Trageser
> CD Review Editor
> American Reporter
> http://www.american-reporter.com
>
>

Happy Festivus,
Dave
<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

4045. Re: ?linux?

Newsgroup: comp.sys.atari.st
Date: 1998-02-27 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980226045341.21547I-100000@sparkie.gnofn.org>
Source record: 106698

On Wed, 25 Feb 1998 collins@Bulli.com wrote:

> well, I want to install LINUX on my Nemesized
> Falcon.

> Is there such a CD for TOS?

I think there's a CD called Whiteline or Whiteline Alpha in the last Toad catalog.(from 1995) And a Transmission (?) CD too.

> BTW, I wrote this using ASH emailer.
> Can you Newsie Guys View this Ok?

Looks just fine in Lynx. If there was any kind of unwanted header I would see it.

Happy Festivus,
Dave
<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

4046. Re: MegaSte memory upgrade hacks

Newsgroup: comp.sys.atari.st
Date: 1998-02-27 00:00:00 UTC
From: prajoux@REMOVE_THIS.laas.fr
Message-ID: <6d65o2lic1@laas.laas.fr>
Source record: 106699

In article <6d4s8q$1lm@hermes.fundp.ac.be>, "Alyre Chiasson" <alyre.chiasson@fundp.ac.be> writes:
>I was wondering if there are any hardware hacks to upgrade the memory of a
>MegaSte beyond 4 MEGS?

To my knowledge, there exists only one memory board designed specifically
for the MegaSTE. It is called "Magnum STE".

Magnum STE adds 4 or 8 Mb to the existing 4 Megs, i.e. it allows a 12Mb
MegaSTE. You need TOS 2.06 to run the board.

Check the Web page of the manufacturer: http://www.aixit.com

Cheers.

Roland
prajoux@laas.fr
LAAS/CNRS, Toulouse, France

4047. Re: Help: Xtra RAM Deluxe Info

Newsgroup: comp.sys.atari.st
Date: 1998-02-27 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34fb6f50.10130897@news.demon.co.uk>
Source record: 106700

On Thu, 26 Feb 1998 21:00:52 GMT, steve@steverosie.demon.co.uk (Steve Stupple) wrote:

>I need some info on the Xtra RAM Deluxe STFM memory upgrade made by >Frontier/Marpet.

I might be able to dig out the installation manual.

>I know you need to attach jumpers if you want to upgrade to 4 meg >using the board. The problem is where to I jumper it?

Dunno. Things can be quite different depending on the motherboard. Which is it? (Pray your shifter and mmu are socketed)

>Has anyone got an ASCII file of the instructions?

If we can narrow it down enough then I could scan the relevent section. There's graphics in the manual as well iirc.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

4048. Re: CAB and Search Engines

Newsgroup: comp.sys.atari.st
Date: 1998-02-27 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34fd8f1e.18272604@news.demon.co.uk>
Source record: 106701

On Thu, 26 Feb 1998 23:43:10 +0100,
aclauss@rbg.informatik.th-darmstadt.de (Alexander Clauss) wrote:

>Guy Harrison <guy@swampdog.demon.co.uk> wrote:
>
>> Do you have a value for the maximum length by chance? Also, do you
>> happen to know if the value is the same across all MagiC versions?
>
>No, don't know.

Oh well.

>I just truncate to about 100 characters. This seems to works.

Okay. :-)

I might experiment. Yeah, I will ...

[time passes]

There seem to be certain stages to it and it happens the same for both NAME and INFO.

The first stage for my test program was that it worked okay but the Ease window under the test app showed corruption when the test program terminated (ie Ease had to redraw its window under the test prg). This was round about 215 chars. I also saw the "huge font" problem appear in other unrelated applications depending on the circumstances of the redraw being performed.

The second stage seems to apply to the application itself. The test program got the "huge font" problem you described or other such corruption of its OBJECT tree. This was round about 240 chars.

The third stage (I tried 600 chars) caused MagiC to halt with "system destroyed".

Hmm.

Values of 210 or less worked ok. I dismiss this though because it is more likely 210 is actually causing "harmless" corruption otherwise values up to approx 255 should have worked iyswim.

So it is likely the actual limit is 127 imo. Does Andreas Kromke care to comment on these findings?

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

4049. Re: FA: Atari S354 3.5" floppy drive

Newsgroup: comp.sys.atari.st
Date: 1998-02-27 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34fa6dc9.9739454@news.demon.co.uk>
Source record: 106702

On Fri, 27 Feb 1998 03:34:54 GMT, guy@swampdog.demon.co.uk (Guy
Harrison) wrote:

>On Thu, 26 Feb 1998 00:56:00 GMT, paxton@zetnet.co.uk (Tony Greenwood)
>wrote:
>
>>Hey! guy@swampdog.demon.co.uk (Guy Harrison) wasn't it Wed, 25 Feb
>>1998 23:00:07 GMT that you wrote:
>>
>>>On 24 Feb 1998 02:16:01 -0700, wiremnky@primenet.com (_wiremnky_)
>>>wrote:
>>>
>>>>Bids can be placed here:
>>>
>>>Me granny wouldn't fit! [snigger]
>>
>> Only problem is that not everyone in England would follow the old
>>biddy connection.. let alone the rest of the world... you should have
>>included pictures mate :))))))
>
>As soon as comp.sys.atari.st.binaries.picutures.old.biddies is created
>then I'll post away! <G>

Darn and Blast! If I say anything about a ewe managing to fit itself
in then folks are going to think I did it on purpose - but I didn't.
Honest!!! Must have been some subconscious thing?

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

4050. Re: MEGA DISCZINE by Chris Swinson

Newsgroup: comp.sys.atari.st
Date: 1998-02-27 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <34fa944d.790826@news.zetnet.co.uk>
Source record: 106703

Hey! csilver@Puke.On.Spam.com (Charles Silver) wasn't it 27 Feb 1998
02:48:54 GMT that you wrote:

>On 26 Feb 1998 23:16:26, "Chris" wrote:
>>MEGA DISCZINE.
>>A new discmag for the ATARI.

>Ahhh, what planet are you from??? Just kidding <g>. I downloaded your
>disczine, 640kzip, but it wouln't run on my Falcon. Is this a Mega STE

I could not get it to run either, just got error messages in top left
of screen and locked up.. hey Chris try using the "On error" commands?
:)

However I had more look running from Drive A, I think you may need to
run from that Charles, this at least got me to the menu, although
thats onlt flashed on then went blank... hmm...HTH? :)

Cheers -- Tony Greenwood (Official Filos Examples Programmer)
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

4051. Re: Sourcing Linux

Newsgroup: comp.sys.atari.st
Date: 1998-02-27 00:00:00 UTC
From: Petr Stehlik <pstehlik@zln.cz>
Message-ID: <6d69ca$k9b$1@ns.felk.cvut.cz>
Source record: 106704

Hi,

>Could anyone tell me where I can find the complete Linux package for the
>Atari platform, either on the Internet, or perhaps a PD Library that
>can supply the complete package on disk or CD.

watch www.debian.org for a complete Linux-m68k setup.

>Secondly, does anyone know if Linux will run on a Hades, and would
>it also be possible to setup a dual boot, so that I can either boot
>into Linux or TOS?

yes. Linux-m68k runs on Hades, as well as on Medusa and Afterburner.

Petr

4052. nemesis and cubase audio 2.06

Newsgroup: comp.sys.atari.st
Date: 1998-02-27 00:00:00 UTC
From: Tim Putnam <timpy@roseivy.demon.co.uk>
Message-ID: <Pine.MNT.3.96-MiNT.980227130448.109A-100000@roseivy>
Source record: 106705

Hi,

The other day when I was messing around with my resolutions, through pure chance I came across an effect when running cubase that for me can say only one thing - that its turning off my nemesis ...

Has anyone else experienced or suspected this happening or is it just me in a gum tree?

Tim

4053. Re: nemesis and cubase audio 2.06

Newsgroup: comp.sys.atari.st
Date: 1998-02-27 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <34f6c37b.0@nemo.idirect.com>
Source record: 106706

On 27 Feb 1998 13:09:50, Tim Putnam wrote:
>Hi,
>
>The other day when I was messing around with my resolutions, through pure
>chance I came across an effect when running cubase that for me can say
>only one thing - that its turning off my nemesis ...
>
>Has anyone else experienced or suspected this happening or is it just me
>in a gum tree?

when I was having my initial teething pains with my Nemesis installation (it wouldn't boot in HI mode and would give two bombs when I hit the desktop), David Encill was mentioning to me that there was some sort of code in Cubase that, indeed, switches off Nemesis. I'm sure that if you get in touch with Dave he could give you an idea of how to go about fixing it.

BTW, I suspect that my problem stems from having the RAM Gizmo in my Falcon - I wound up fixing it by (discovering this quite by accident) using the NEMHI_AB program to boot with (this program is for booting in Nemesis HI in an Afterburner-equipped Falcon). Dave and I are surprised that this works, but it does :)

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ////////////////////

4054. Re: NOVA-latest version

Newsgroup: comp.sys.atari.st
Date: 1998-02-27 00:00:00 UTC
From: prajoux@REMOVE_THIS.laas.fr
Message-ID: <6d6g2hrgr1@laas.laas.fr>
Source record: 106707

Hi,

I have just got an information which could be of interest here:

RP:
>I have version 2.61. However I have heard of several other versions,
>up to 2.66.
>Please tell me what is the highest version......

Computerinsel:
>There is a version 2.66 available for mach64 and mach32 cards. The only
>change of this version is a fix for Papyrus to run under 32k/16M colors. You
>can get this version from our bbs (++49-9445-953149)

Roland
prajoux@laas.fr
LAAS/CNRS, Toulouse, France

4055. Your Atari Items Wanted

Newsgroup: comp.sys.atari.st
Date: 1998-02-27 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <19980227150301.KAA11109@ladder02.news.aol.com>
Source record: 106708

THE COMPUTER DUNGEON is still purchasing Atari items.

If you have software (especially games) or accessories (joysticks, mice,
ICD Links, external floppy drives, etc.) that you are looking to sell, please
contact us at:

Email: ComDungeon@aol.com
FAX: 1-708-547-6550
Voice: 1-708-547-7085

We will consider purchasing your hardware items. All software programs
MUST be original disks and have documentation.

We will also consider purchasing your hardware items.

Thanks in advance!

Al Horton
The Computer Dungeon

4056. More Shareware Programs

Newsgroup: comp.sys.atari.st
Date: 1998-02-27 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <19980227150601.KAA16996@ladder03.news.aol.com>
Source record: 106709

THE COMPUTER DUNGEON has added more full version Shareware programs
to our library. Programs include:

Savage Space
Double Bobble 2000: The Further Adventures
Skyfall Plus
War - The Special Edition

For more information on these programs, please visit our website at:

http://www.mcs.net/~isis/dungeon/dungeon.htm

Please support Shareware Authors!!

Thanks for taking the time to read this and we look forward to helping you with
all your Atari needs.

Al Horton
The Computer Dungeon

4057. Re: ATARI Computing

Newsgroup: comp.sys.atari.st
Date: 1998-02-27 00:00:00 UTC
From: Kev <kevj@clara.net>
Message-ID: <01bd4397$0d4832c0$815008c3@atarimad>
Source record: 106710

> >Fine, as long as I get my AC :)
> You will ;)

I have, got it this morning and I've spent all day reading it :)
See, if I do crap in my class work I expect compensation from AC cos I
never paid attention to anything around me :)
Oh yeh, my letter was published too, take note of my quote :)

> <puts on shades and a big overcoat>... Think you have the wrong
> person, Guv. ;)

Oh well, in that case I can freely publish these pics of arnel in leopard
skin thong wearing a tutu too :)

Kev.

4058. Re: Internet Setup Wizard

Newsgroup: comp.sys.atari.st
Date: 1998-02-27 00:00:00 UTC
From: Kev <kevj@clara.net>
Message-ID: <01bd4397$3e7c5420$815008c3@atarimad>
Source record: 106711

> would it install on a system running Neodesk4?

I hope so, that's what I'm running. And Geneva too, an excellent OS that
I'm well chuffed with :)

Kev.

4059. Re: MegaSte memory upgrade hacks

Newsgroup: comp.sys.atari.st
Date: 1998-02-27 00:00:00 UTC
From: Paal Monstad <pmonstad@online.no>
Message-ID: <6d6o1i$55a$1@news1.sol.no>
Source record: 106712

In article <6d65o2lic1@laas.laas.fr>,
prajoux@REMOVE_THIS.laas.fr (Roland Prajoux)
wrote:

>To my knowledge, there exists only one memory
board designed specifically
>for the MegaSTE. It is called "Magnum STE".
>
>Magnum STE adds 4 or 8 Mb to the existing 4 Megs,
i.e. it allows a 12Mb
>MegaSTE. You need TOS 2.06 to run the board.

True, I got this board today and it seams to be
very easy to install.

Pål Monstad
PM data, Norway

4060. Re: Help: Xtra RAM Deluxe Info

Newsgroup: comp.sys.atari.st
Date: 1998-02-27 00:00:00 UTC
From: pls@no.spam
Message-ID: <6d6q89$pgo@bcrkh13.bnr.ca>
Source record: 106713

In article <34fb6f50.10130897@news.demon.co.uk>, guy@swampdog.demon.co.uk (Guy Harrison) wrote:
>On Thu, 26 Feb 1998 21:00:52 GMT, steve@steverosie.demon.co.uk (Steve
>Stupple) wrote:
>
>>I need some info on the Xtra RAM Deluxe STFM memory upgrade made by
>>Frontier/Marpet.
>
>I might be able to dig out the installation manual.
>
>>I know you need to attach jumpers if you want to upgrade to 4 meg
>>using the board. The problem is where to I jumper it?

I have one of these populated to 4 megs. There were no jumpers on my board.
There were jumper wires supplied with the kit, to be used to tie the old RAM
chip RAS pins to +5 volts (disable chips to prevent access problems.).

The board was installed by placing one connector under the shifter & another
on top of the MMU. There were no jumpers to change on the STFM.

>
>Dunno. Things can be quite different depending on the motherboard.
>Which is it? (Pray your shifter and mmu are socketed)
>
>>Has anyone got an ASCII file of the instructions?
>
>If we can narrow it down enough then I could scan the relevent
>section. There's graphics in the manual as well iirc.

Gerry O'Rourke
Nortel Ireland Ltd
E-mail (remove the #'s) gigxr01#@nt#.com

4061. Re: Whats the quickest way to transfer

Newsgroup: comp.sys.atari.st
Date: 1998-02-27 00:00:00 UTC
From: aprice@postern.demon.co.uk
Message-ID: <888599104.25693.15.nnrp-02.9e987258@news.demon.co.uk>
Source record: 106714

On 24 Feb 1998 17:55:50, dwmoar wrote:
>
>Try a null modem cable. This would allow you to go to the full speed of
>the ST 19.2K Somewhere on the net there is a file tranfer program. But
>can't remember the name off the top of my head.

Ghostlink- makes the PC a slave to the ST, so that the PC partitions
appear (renamed if necessary) on the ST. Saves having to operate both
machines at once.

>If you had a zip disk
>that too would work. Hey good luck on your quest.
>
Zip discs are differently partitioned unless you set up the ST (e.g.
using magiC) to accept PC partition formatting.

>Simon Templar wrote:
>
>> Whats the quickest way to transfer data from the ST to my PC?
>> Floppy is too slow/small
>
>
>
>.

--
Alan Price
http://www.postern.demon.co.uk

4062. Re: IDE HD - ST

Newsgroup: comp.sys.atari.st
Date: 1998-02-27 00:00:00 UTC
From: Paul <l@hate.spam>
Message-ID: <01bd4350$05990140$LocalHost@rambler.ic.new-ulm.mn.us>
Source record: 106715

```
Is this possible on an STE???? I thought only the Falcon had an IDE
connection????

--->Paul
```

Nicholas Bales <bales@hol.DELETE.THIS.fr> wrote in article
<6d13gf$q88$1@news.stortek.com>...
> In article <34f40c1f.0@d2o1.telia.com>, "Krister Sundstr&#65533;m"
<support@axxess.se> wrote:
> >Is there any way to connect a 2.5" or 3.5" IDE (EIDE) HD to a STm
computer.
> >I know it&#65533;s possible on a STE. But there must be somekind of way to
connect
> >it internally or externally to the god old STm
> >
>
> There is a way, but it's a DIY project published (in german) in a german
> electronics magazine a few years ago. The thing required PALs or GALs
that
> were supplied by the magazine. Not for the faint hearted.
>
>
>
> Cheers,
>
> Nick.
> --
> ||| Nicholas Bales, Toulouse, France bales@
> ===|||==== The Atari ST Quick FAQ ========== hol.fr
> / | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
> -' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
>

4063. Re: News from www.atari.de

Newsgroup: comp.sys.atari.st
Date: 1998-02-27 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6d6t08kco4@news.campus.mci.net>
Source record: 106716

On 26 Feb 1998 16:54:23, Eric Hays wrote:

]-I heard this some time ago, but the only authoritative answer would have
]-to be from Falke Verlag. Maybe when the Milan website goes online next
]-week we will know more about these things. I wonder if they will have an
]-English language page?

Hi Eric, I sure hope they have an English page...I've used Ruftrade so
much that when I double-click on it now, there is an audible "sigh" that
comes through my speaker system...! <grin>

```
_____________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

4064. Re: ?linux?

Newsgroup: comp.sys.atari.st
Date: 1998-02-27 00:00:00 UTC
From: james.burr@acpu.com
Message-ID: <888587385@acpu.com>
Source record: 106717

On Wed, 25 Feb 1998 collins@Bulli.com wrote:

-> > well, I want to install LINUX on my Nemesized
-> > Falcon.

So do I just to see what al the huh-bub is about.

-> > Is there such a CD for TOS?

I have LINUX included in my Atari Compendium CD although it doesn't have
the docs I've been told. I haven't even looked at it since I didn't
have a math coprocessor, but I do now.

-> I think there's a CD called Whiteline or Whiteline Alpha in the last Toad
-> catalog.(from 1995) And a Transmission (?) CD too.

I got the Atari Compendium from Toad but now I'd recommend lokking
elsewhere for it or Whiteline.

-> > BTW, I wrote this using ASH emailer.
-> > Can you Newsie Guys View this Ok?

Yep.

Later,
James
jdburr@acpu.com

4065. IRC for CAB

Newsgroup: comp.sys.atari.st
Date: 1998-02-27 00:00:00 UTC
From: james.burr@acpu.com
Message-ID: <888587972@acpu.com>
Source record: 106718

Hello all!
I just finished Nemesizing my Falcon (although I still need a VGA monitor to actually see it work) and added a math coproccessor and a second IDE drive and I'm back even though I have some strange anomolies with it now with some demos and games.

I also added CAB 2.5 to my acquisition of registered software. I was wondering if someone can tell me where I might find a decent IRC application and also a good MPEG player for it?

Also I haven't gotten my system completely organised yet and currently I'm running Neodesk and Geneva. I don't have an ISP yet and no experience setting up any browser for the internet. Can someone tell me how well CAB and PPP connect works with Geneva? Since I don't have an ISP I don't know how to experiment with it.

THANKS!!

Later,
James
jdburr@acpu.com

4066. Re: Another totally out of it question.

Newsgroup: comp.sys.atari.st
Date: 1998-02-27 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6d6t6nkco5@news.campus.mci.net>
Source record: 106719

On 26 Feb 1998 21:48:11, Jim Trageser wrote:

]-There was also a nice shareware .acc called Chameleon that when you
]-clicked on it, it brought up the item selector, and then you could pick
]-any .acc you wanted -- made it easy to simply create an ACC folder and
]-stash them all in there. Don't know if it worked with later versions of
]-TOS or not, but it worked with 1.6 on my STe (I have a Falcon now).

Hi Jim! Yep, the Chameleon ACC was just great. I never could get it to
work on my Falcon though. Also, sometimes (but not often) a rogue ACC
would not release vectors, and Chameleon couldn't change back so that
you could pick another ACC without re-booting. This wasn't Chameleons's
fault, though. I still use it on my son's ST! ;-)

```
_____________________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

4067. Re: ATT Dark Child

Newsgroup: comp.sys.atari.st
Date: 1998-02-27 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6d6u1tkco6@news.campus.mci.net>
Source record: 106720

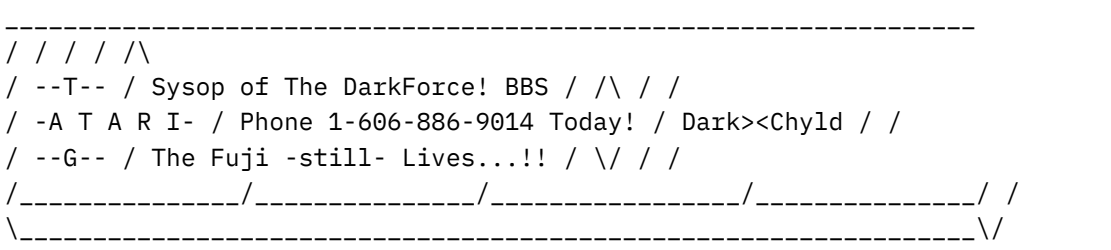
On 26 Feb 1998 20:13:16, Dennis Bishop wrote:

]-Lost your e-mail address, but if you can take $25 a month for that
]-Falcon ram upgrade you wanted to sell I can do that, otherwise go
]-ahead and sell it.
]---
]-"You are not ready for Immortality" Kosh on Babylon 5

Dennis, thats okay... Been so long I forgot the details! <grin> Anyways, send your address, and I'll get it ready and send it to you. Oh, my E-mail address is: thechyld@pcc-uky.campus.mci.net so you can send it that way.

BTW, I tried to call your BBS the other day, and I never could connect at faster than 4800/9600 baud...was there a problem on your end? Thanks!

See ya later! ;-)



4068. Re: IDE HD - ST

Newsgroup: comp.sys.atari.st
Date: 1998-02-27 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <6d712tkes2@due.unit.no>
Source record: 106721

Krister Sundstrï¿½m <support@axxess.se> wrote:
> Is there any way to connect a 2.5" or 3.5" IDE (EIDE) HD to a STm computer.
> I know itï¿½s possible on a STE. But there must be somekind of way to connect
> it internally or externally to the god old STm

Yes, you can build your own adapter :-) eMedia (emedia@emedia.de IIRC)
in Germany sells a PCB and GAL for this, you have to source the rest
of the parts yourself (ELFA has everything you need).

The interface is quite easy to build, and in addition to a
IDE-interface is also has sockets for TOS 2.06. Actually, 2.06 is
required if you want to boot from the IDE-drive.

I have one in my Mega ST, and it's excellent. It's reliable, and quite
fast as well. Quite cheap too, I think I paid ~NOK300 for everything,
including the necessary parts from ELFA.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

4069. Mega STe To Tower? 2 Floppies, need help!

Newsgroup: comp.sys.atari.st
Date: 1998-02-27 00:00:00 UTC
From: kws@Radix.Net
Message-ID: <6d737h$q6n$1@news1.Radix.Net>
Source record: 106722

Hi!

I am in the process of putting a Mega STe into a tower case. I, so far, have been able to get all of the external ports to be useable EXCEPT the RCA stereo ports, and the external floppy port. Now my questions....

I have heard I can port 2 drives off of the internal controller, I would like to do this, but how? What type of cable (can I use a standard PC cable with the twist or does ti need to be flat?) do I need and what do the two drives need to be setup as? Right now I have 3 PC drives to choose from, 1 720k, and 2 HD drives. The 720k drive has 4 positions for drive select, and one of the HD drives has 2 positions. Right now I only have the standard drive controller, but will most likely get an AJAX chip in the future.

What can I do to make the RCA connectors accessible? I would rather not cut the case (I have gotten away with not cutting it yet and have full access to all of the ports in the middle without problem, the ISA slot holder was screwed in, and easily was removed!). Can I just goto Radio Shack and pick up some RCA cables, cut them in have and remove the insulation, and wrap them arround the connector somehow?

And the last question, for now at least. How would I connect the RESET button in the PC's case to the Mega STe? Is there an easy way, or is this not too simple. It should be relatively straight forward, I would think......

Thanks!

4070. Re: MagiC homepage.. (ASH Emailer)

Newsgroup: comp.sys.atari.st
Date: 1998-02-27 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6d74gv$8no$1@plutonium.compulink.co.uk>
Source record: 106723

On 25 Feb 1998 07:06:53, Guy Harrison wrote:

All sorts of clever stuff about the internet and emailers! :-)

Can I just say, without at all understanding the protocols etc and not decrying ASH's efforts to carry on producing Atari software, that these long lines are really causing big hassle for many of us. We don't have these problems with other Atari programs, and it makes sense to at least keep to the same standards other Atari programs use.

I must admit that once I see these big line post I just click on the next article option in NEWSie!

Best regards
Mike Kerslake

*** The Publishing House ***
Magazine Production - Typesetting Services - Audio Productions
*** publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/ ***
*** Atari Computing Magazine info: admin@ataricomputing.com ***

4071. name the game

Newsgroup: comp.sys.atari.st
Date: 1998-02-27 00:00:00 UTC
From: xtort <xtort@earthlink.net>
Message-ID: <6d75uh$jp8@suriname.earthlink.net>
Source record: 106724

Hey. I had an atari st a long time ago and am looking for a game i used to play. I dont remember the name of this game but i remember what it was like. It was an overhead view of different maze-like areas. Your character was this beaver-looking guy who ran around getting different items and such. I remember a graveyard area and other areas. Different items would be hidden in the maze along with enemies. The main point i remember though was the beaver-guy who you controlled. If you have any information about the name of this game or where i could get an image please mail me at xtort@earthlink.net. Thanks
xtort

btw its not gauntlet.

4072. FREE(UK) - MIDI Sequencer "Concerto"

Newsgroup: comp.sys.atari.st
Date: 1998-02-27 00:00:00 UTC
From: mwaterhouse@cix.compulink.co.uk
Message-ID: <Ep20rn.9w9@cix.compulink.co.uk>
Source record: 106725

** FREE **

"Concerto" MIDI Sequencer published by Microdeal (1992).

No idea what it's like - not my cup of tea! Full commercial product, comes on two disks with a 100 page manual.

Yours for just 10x2nd class stamps to cover p&p. Mail me to secure.

Cheers

Martin

mwaterhouse@cix.co.uk

4073. FS(UK): BARGAIN BUNDLE OF ST GAMES

Newsgroup: comp.sys.atari.st
Date: 1998-02-27 00:00:00 UTC
From: mwaterhouse@cix.compulink.co.uk
Message-ID: <Ep20rp.9x0@cix.compulink.co.uk>
Source record: 106726

***** BIG BARGAIN BUNDLE ST GAMES *****

21 Games For Just £25 !!! (That's just £1-20 each!)

(+ Parcelforce delivery @ £5-90 including insurance = £30-90)

All original disks with manuals - in excellent condition.

Here's the list (Some Excellent Titles!):

Frontier (Elite II)
Ishar 1
Ishar 2
Ishar 3
Archer Macleans's Pool
Warhead
Bloodwych
Sim City
Populous
Kick Off 2 & World Cup 90
Borodino
Cadaver
Leather Goddesses Of Phobos
Prince Of Persia
Future Wars
Treasure Trap
Rampart
Gazza II
Skidoo (Very bizarre!)
Microdeal's Cards
Tracksuit Manager

*** Mail me ASAP to secure ***

Cheers

Martin

materhouse@cix.co.uk

4074. Re: Epson 600 Color Printer Driver?

Newsgroup: comp.sys.atari.st
Date: 1998-02-27 00:00:00 UTC
From: El Diablo <el.diablo@kockens.pp.se>
Message-ID: <888611870.305237@nn1>
Source record: 106727

I�m looking for drivers to NVDI and Calamus.
Either for Epson 400 or 600.

```
\\ You will all be assimilated.
\\ Resistance is futile.
\\ ATARI RULES !!!!!!!
\\
\\ El Diablo (el.diablo@kockens.pp.se)
```

```
>John Kolak skrev i meddelandet <34F605A6.273A19BC@jps.net>...
>Which software are you going to use it with?
>
>Eddie's Computer Repair & Service wrote:
>>
>> Does anyone know of an Epson 600 Color Printer Driver or could
>> possibly write one, please let me know! at ershupe@dreamsoft.com
>
```

4075. Re: CAB Colors II

Newsgroup: comp.sys.atari.st
Date: 1998-02-27 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6d79o2$sf8@thoth.portal.ca>
Source record: 106728

On 27 Feb 1998, Charles Silver wrote:

>If Web page designers aren't carefull, their background colors will
>cause the overwritten text to become almost unreadable. Hopefully, this
>will be fixed soon :) I too am a big CAB fan and it's the only browser I
>use, so I appreciate all the work of those who support it :) I also
>appreciate this forum of Atari users who feel free to post comments on
>all Atari/hardware/software/subjects. It benefits us all.

To be honest, I should be embarrassed not knowing about 'safe' colors.

But based on 256-color CAB 2.6 screengrabs of the test page (thank you Joergen), I know now that the newer version is better with safe colors: the HTML and GIF colors were exactly the same, as isn't the case with 2.5 and previous versions. If the HTML and GIF share the exact color, _both_ should be matched to the nearest safe color. That's why the test results varied -- only two people were running CAB 2.6 (which does this correctly). What I don't know is if CAB 2.6 (and greater) allows any RGB value to be displayed if the video can handle it (no safe color-table 'kicking' in, altering once-subtle colors).

BTW, it might be worth mentioning that I had a palette problem with CAB 2.5 running in 256-color mode: When qed was summoned, it altered the system palette, causing CAB's window (behind qed's) to display 'swapped' colors. To fix this I 'topped' CAB, which alters the system palette, and then saved the new system colors to disk (in my case using Nova's Color Setup accessory). There's no inversion problem while multitasking now. Essentially my default palette has these 216 safe colors, besides the 16 standard ones that remain unchanged.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

4076. FS(UK) Protext v6.5

Newsgroup: comp.sys.atari.st
Date: 1998-02-27 00:00:00 UTC
From: mwaterhouse@cix.compulink.co.uk
Message-ID: <Ep22nr.EBq@cix.compulink.co.uk>
Source record: 106729

Protext v6.5

Very powerful word-processor ('the journalists choice'), suitable for everything from letters to serious text crunching like writing a book!

Autocorrect, print preview, spell checker, thesaurus, very powerful and configurable mail-merge, macros, index/contents generation etc.

Detailed manuals, in excellent condition.

Price: £25 including p&p.

Mail me to secure.

Cheers

Martin

mwaterhouse@cix.co.uk

4077. Re: IRC for CAB

Newsgroup: comp.sys.atari.st
Date: 1998-02-27 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6d7adhsnc1@news.campus.mci.net>
Source record: 106730

On 27 Feb 1998 13:59:32, James Burr wrote:

]-Also I haven't gotten my system completely organised yet and currently
]-I'm running Neodesk and Geneva. I don't have an ISP yet and no
]-experience setting up any browser for the internet. Can someone tell me
]-how well CAB and PPP connect works with Geneva? Since I don't have an
]-ISP I don't know how to experiment with it.

James, CAB works fine with NeoDesk/Geneva...however, AFAIK, PPPConnect
(IConnect) will not work under any environment but MagiC. I tried it with
NeoDesk/Geneva and MultiTos, and it wouldn't even finish installing. ;(

Take some advice? Go with STing, it rules! ;-)

```
_____________________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

4078. Re: Internet Setup Wizard

Newsgroup: comp.sys.atari.st
Date: 1998-02-27 00:00:00 UTC
From: Rory Street <Rory@athenabbs.demon.co.uk>
Message-ID: <888614386.11512.0.nnrp-01.c1edb97e@news.demon.co.uk>
Source record: 106731

Kev wrote in message <01bd4257$b63422e0$9c5008c3@atarimad>...
>> Just sat down to it and um started making a program that will install
>> Newsie, CAB and STiNG for you all in one go.
>
>That sounds really good, I would like to try that out. Does it work with
>new version of STinG?
>Esp. concerned with PPP connection.

Yes I have tested parts of STiNG with various providers in the UK.
Especially the PPP connection which is my speciality. I plan on making the
program learn a script then tell STiNG what it is.

>> It does it in the form of those Wizards on Windows 95 where you can step
>> back and forth. If there are any other internet programs you would like
>my
>> program to be able to setup please let me know.>
>Well now you've told us about it, where do we get our grubby little hands
>on it? :)

I'll update people on the progress of it on my web site
www.athenabbs.demon.co.uk it is still in its early stages but I will have it
off the ground soon :)

Cya!

Rory

4079. Re: Internet Setup Wizard

Newsgroup: comp.sys.atari.st
Date: 1998-02-27 00:00:00 UTC
From: Rory Street <Rory@athenabbs.demon.co.uk>
Message-ID: <888614454.11554.0.nnrp-01.c1edb97e@news.demon.co.uk>
Source record: 106732

Kev wrote in message <01bd4397$3e7c5420$815008c3@atarimad>...
>> would it install on a system running Neodesk4?
>
>I hope so, that's what I'm running. And Geneva too, an excellent OS that
>I'm well chuffed with :)

It's a fully gemed program . I do not have much experience with NeoDesk but
it should work fine with it. At the moment I am using the MagiC OS.

Cya!

Rory

4080. ST and VGA-monitor

Newsgroup: comp.sys.atari.st
Date: 1998-02-27 00:00:00 UTC
From: Krister Sundstr&#65533;m <support@axxess.se>
Message-ID: <01bd43c6$8cd692a0$7afe43c3@compaq-5220>
Source record: 106733

Is there a way to connect a PC-VGA-monitor to a Atari ST?
I know that the interface is different. But how about the signals?

And the frequency... 50, 60Hz vertical and 15.5kHz horizontal... is that correct?

Cheers, Krister!

4081. Re: Help: Xtra RAM Deluxe Info

Newsgroup: comp.sys.atari.st
Date: 1998-02-27 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <888615494.11814.4.nnrp-01.c1ed1184@news.demon.co.uk>
Source record: 106734

On 27 Feb 1998 11:19:10, Guy Harrison wrote:

>Dunno. Things can be quite different depending on the motherboard.
>Which is it? (Pray your shifter and mmu are socketed)
>
>>Has anyone got an ASCII file of the instructions?
>
>If we can narrow it down enough then I could scan the relevent
>section. There's graphics in the manual as well iirc.
>
>
>--
>guy@swampdog.demon.co.uk
>http://www.swampdog.demon.co.uk
>
>
>.

I have just bought an STFM for on behalf of someone, and after giving it a physical, I found it to have an Xtra RAM Deluxe memory expansion fitted.

I have tried to install 2 meg on the board, but couldn't get it to register more than 1 meg. I know when I upgraded an STFM in 1992 with the same type of upgrade, you were supplied with 2 jumper leads for upgrading to 4 meg. I don't know why it doesn't register 2 meg though!!!!

Cheers! for now
Steve

Email:- steve@steverosie.demon.co.uk

4082. Re: SOFTJEE Products

Newsgroup: comp.sys.atari.st
Date: 1998-02-27 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <6d7fgk$ab5$1@irk.zetnet.co.uk>
Source record: 106735

On 24 Feb 1998 18:30:56, J Kock wrote:
>On Mon, 23 Feb 1998 19:35:10 +0100, Jaccard Emmanuel <softjee@hol.fr> wrote:
>
>>Hello from SOFTJEE in France.
>>
>>Some explanation about SOFTJEE products for your information :
>>
>
>And all SOFTJEE products are supported and sold in Sweden
>by Kockens BBS at: http://home1.swipnet.se/~w-12411 or
>come.to/kockensbbs
>

IS there a dealer in UK yet? I've had a copy of Quincy on order for ages, if it doesn't come soon I'd consider going to DHS if I knew how much it was. Jaccard has emailed me, but didn't say wehat the prices were for his stuff, I could even live with the French pricing and softs,

chrisc

4083. Re: Boot Programs and Magic

Newsgroup: comp.sys.atari.st
Date: 1998-02-27 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <34f70d2a72b851@club-internet.fr>
Source record: 106736

Hello,

in article <FN_34f457c4_faltrion@news.alfaskop.net>
Christian Andersson wrote:

> Then what Stoop am I talking about? V1.05b ofcourse, from my knowledge the
> last version released before the authors Falcon broke...

For sure! I picked up a beta 2 somewhere, completely instable here.
So back to 1.05b also, French version (don't remember the name of the
Canadian translator).

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...

4084. Re: CAB file linking...

Newsgroup: comp.sys.atari.st
Date: 1998-02-27 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <34f70d2a72b852@club-internet.fr>
Source record: 106737

Hello,

in article <6d5od4$7p7$3@news3.isdnet.net>
Nicholas Bales wrote:

> >but CAB supports ppp. and CAB apparently doesn't work
> >without magiC , which systems solutions failed to mention until
> >after selling the CAB package.
> >
>
> CAB needs preemptive multitasking, so it should work with MagiC or MiNT.

Let say you're wrong ! Cab works very well on plain Tos. Sure it's better
to use a multitasking environment but it's not mandatory.

> Otherwise, get STiNG, which will do PPP quite happily with CAB.

And on "only" plain Tos ;-)

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...

4085. Re: ?linux?

Newsgroup: comp.sys.atari.st
Date: 1998-02-27 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <34f70d2a72b850@club-internet.fr>
Source record: 106738

Hello,

in article <34f5c87a1aa7ac3@ping.be>
Martin Byttebier wrote:

> BTW: It's not only Newsie who has problems with these long lines. I
> for instance use Okami and it's a real pain to read those message
> wrote by Emailer.

But there is at least a horizontal slider in Okami. Not yet In Newsie.

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...

4086. Re: EMAIL MESSAGES

Newsgroup: comp.sys.atari.st
Date: 1998-02-27 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6d55b4noo3@newsbell.bellglobal.com>
Source record: 106836

On 23 Feb 1998 01:09:48, Neil Roughley wrote:
>That's a nasty episode. Is there any chance your ISP has workspace limits
>for e-mail?

Very Nasty. Possibly, I am afraid to ask in case they enforce them:-).

>
>I have EMAIL=, SMTP_SERVER=, POPSERVER=, and NNTP_HOST= defined in
>STinG's default.cfg. These parameters are carry-overs from STiK's
>default.cfg, and I do remember having server troubles if they weren't
>defined. It sounds like you have a POP3 mail account (must be if you've
>defined one in NEWSie). POP3 also handles the deletion of mails, of which
>you had trouble with, so I'm quite certain you need to update your
>default.cfg. Either that or stop sharing those huge MPEGs <g>.

Sharing MPEGs, what MPEGS, I have never mentioned, MPEGS, I do not know what
you are talking about, I don't even know what an MPEG is:-). Ok, I will stop:-).

Ok, I will set these in STing, and see how that works. But I think I will
wait to see the problem once more. So far everythings good again, but I haven't
received any new large files, which may or may not be MPEGS.

Would you like an MPEG:-).
Brian.

Thanks Neil.

>.

```
--------------------------------------------------------------------
__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __ )( TOS 1.0, SH204 hd
(+)`====='(+) B | \/ \\_/|| |/\_/ () SLM 804 LASER prt.
********** R ********************** [and SURF HAPPY! :-)]
--------------------------------------------------------------------
```

4087. Re: EMAIL MESSAGES

Newsgroup: comp.sys.atari.st
Date: 1998-02-27 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6d55bbnoo4@newsbell.bellglobal.com>
Source record: 106837

On 24 Feb 1998 02:32:26, David Bolt wrote:
>On 22 Feb 1998 10:30:02, Brian Van Tilborg wrote:
><snipped>
>
>If you're having a problem with NEWSie and email, try POPwatch. It will
>display all the mail, with filesize, waiting on the server so you can mark
>individual mails. Then you either download, reject or delete any mail.

Thanks, I have considered trying another go at Popwatch. I am not certain as
this would solve the problem. However, I certainly could monitor the situation
a little easier if it gets out of hand again.

>If you want it, if is available from Gary Priests homepage:
>The latest version is (I think) v2.42. Just follow the links, you can't miss
>it.

Just got updated. I have a look, but I think my problem was with the number
of characters in my directories. I may have to do a few changes, IIRC.
Thanks for the prodding, I should do this too.
>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

4088. Re: Having problems to connect with STi

Newsgroup: comp.sys.atari.st
Date: 1998-02-27 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6d55apnoo2@newsbell.bellglobal.com>
Source record: 106838

```
On 23 Feb 1998 23:13:58, Peter Rottengatter wrote:
>In article <6cq6a4$7j$1@news4.isdnet.net>,
> "Yann Lossouarn" <tannoz@mygale.org> writes:
>
>> First, I wasn't able to use Sting under MiNT : it makes it lethally
>> crash everytime I run it before the MINT.PRG.
>
>You never bothered to check out the docs did you ?
>
>Man I'm tired to explain again and again and again on the net what is
>elaborately explained in the docs ... :-((

Hahahahaha, did I see this one coming:-). Perhaps it needs to be in BIG BOLD
LETTERS, but I find this strange as most mint users are refered to as
propellerheads because the have set up this strange foreign beast, yet a
simple STing installation by comparision and instantly they become
illiterate:-).

>Possibly you've enabled Van Jacobson Header Compression. Don't do that
>unless you're using the latest SERIAL.STX from my web page. Try to switch
>off VJHC.

IS VJHC useful on a STandard ST? I have been staying away from it, and my
provider didn't recommend using it. What are your comments to this Peter?
Thanks Brian.
>
>
>Cheers Peter
>--
>-------------------------------------------------------------------------
> Peter Rottengatter perot@pallas.amp.uni-hannover.de
> http://www.stud.uni-hannover.de/~perot
>-------------------------------------------------------------------------
>.

---------------------------------------------------------------------
__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __ )( TOS 1.0, SH204 hd
(+)`====='(+) B | \/ \\_/|| |/\_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]
---------------------------------------------------------------------
```

4089. Re: CAB file linking...

Newsgroup: comp.sys.atari.st
Date: 1998-02-28 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Ep3n9L.uF@suse.modem.stud.uni-hannover.de>
Source record: 106589

In article <6d5od4$7p7$3@news3.isdnet.net>,
"Nicholas Bales" <bales@GET.THIS.OUT.hol.fr> writes:

> CAB needs preemptive multitasking,

Nope that's wrong in every respect. CAB does not need preemptive
multitasking. It needs no multitasking at all if you do not need
to use the tools. Even for the latter, cooperative multitasking
is enough.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4090. Re: Having problems to connect with STi

Newsgroup: comp.sys.atari.st
Date: 1998-02-28 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Ep3oHF.x6@suse.modem.stud.uni-hannover.de>
Source record: 106590

In article <6d55apnoo2@newsbell.bellglobal.com>,
madmax@bfree.on.ca (Brian Van Tilborg) writes:

> IS VJHC useful on a STandard ST? I have been staying away from it, and my
> provider didn't recommend using it. What are your comments to this Peter?

It's basically a tradeoff between CPU time and transfer speed. VJHC allows
better use of the serial line bandwidth, but it costs CPU time. Basically
you gain speed, if CPU time needed for VJHC encoding is less than the time
the line had needed to transfer the saved bytes. So obviously one should
use it when having a fast CPU and a slow modem connection. With slower CPUs
the time for encoding will grow, while with faster connections the time for
transferring the "extra" bytes (uncompressed, compared to compressed) in the
uncompressed case shrinks. When they meet, one should stop using VJHC, as the
CPU will need more time for coding than is saved by the compression. I'd say
an 8 MHz 68000 ST with a 33k6 connection should not use VJHC.

I've never measured the actual performance of the encoding code, so any
recommendation is rough guessing. If you really want me to say something,
I'd say ordinary STs should not do VJHC compression if connections faster
than 14k4 are used. Falcons can use VJHC unless ISDN is used. With TTs,
using VJHC should be ok in any case (well, unless a direct link at 230kbps
is used). But you're warned : This is just guessing. Anyway, using the
worse setting will not do much harm, you won't feel the slowdown, unless
it's shown in some measurement (by CAB or an FTP client for instance).

Speaking of speed, I should mention that I just rewrote the code for cal-
culating the TCP checksum. I had used a straightforward C implementation
of the algorithm described in the TCP RFC. Now a handcrafted assembler
version is in place. I tested the new TCP on an Ethernet line, where the
CPU speed of that 8 MHz 68000 ST I used is indeed the bottleneck. With the
newer TCP, I gained a speedup by 40 % !

Cheers Peter
--
Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4091. Re: Teletext

Newsgroup: comp.sys.atari.st
Date: 1998-02-28 00:00:00 UTC
From: David Cowderoy <david@nthfen.demon.co.uk>
Message-ID: <6d8jtl$1t9$1@nthfen.demon.co.uk>
Source record: 106591

James Aubrey wrote in message <888535460_OASIS_@jaubrey.demon.co.uk>...
> In article <6d21ujjlu1@nthfen.demon.co.uk>
> "David Cowderoy" <david@nthfen.demon.co.uk> said:-
<zap>
>>For those of us who don't have Teletext what was there (also for people who
live
>>out the UK)
>
>Oh, come on, anyone whose is anyone(in the UK) has Teletext on their
>TV, if not, why not?, Get a life... ;) <G>
>
>James

Not all TVs have Teletext, like not all TVs have stereo etc, anyway my TV was
ment for just using w/ my STe, so I'm not gonna get an expensive one with lotz
of features. Lastly I'm not anyone I'm me.

David Cowderoy/The Berserker

4092. Re: Another totally out of it question. How do you load

Newsgroup: comp.sys.atari.st
Date: 1998-02-28 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <888768686@acpu.com>
Source record: 106592

ACC files?
T > Eric Cron wrote:
> Perhaps somebody could suggest a good pd bootmanager at umich
> for him?

I use SuperBoot 8.1. Written by Gordon Moore.

T > There was also a nice shareware .acc called Chameleon that
T > when you clicked on it, it brought up the item selector, and
T > then you could pick any .acc you wanted

Lots of great tricks you can do with The Chameleon, including
loading .prg files as .accs! If the program in question only used
one screen, it would ordinarily run just fine - but bomb on exit.

I don't use it much now, with MultiDesk in the machine, but it is
highly recommended if, like me, you like to load any old .acc that
shows up, and have been burned by the eternal boot problem.

"The Poor Deluded Soul" - tderrick@acpu.com

... Just a little thoughtfulness brings a lot of happiness.
___ Mountain Reader II - #00000077

4093. Re: Cyrel's Cattamaran

Newsgroup: comp.sys.atari.st
Date: 1998-02-28 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <888768687@acpu.com>
Source record: 106593

> Frank Perrey wrote:

> I finally got a Cattamaran on my desk:-) Before a dare
> instability on my wellrunning TT I would like to ask you, if
> anyone got some ideas about it.

I can tell you that I had fairly severe problems with my CaTT before
it was removed. Any program that accessed the fpu crashed on fpu
access. This doesn't sound like a big deal, since there aren't very
many such .prgs, but the number grows every day, seems like.
The CaTT was also suspect for unreliable cold starts, and for SCSI
bus transfer problems. Alex removed mine for me, due to these
problems.

"The Poor Deluded Soul" - tderrick@acpu.com

... Barfignugen: Car Sickness in a Volkswagen.
___ Mountain Reader II - #00000077

4094. Re: Script wordprocessor

Newsgroup: comp.sys.atari.st
Date: 1998-02-28 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6dclvl$ge0$2@news3.isdnet.net>
Source record: 106594

Bob Almond a crit dans le message <6d7k3qnsc1@heliodor.xara.net>...
>Folks: I deserted the ST a good few years ago, and I've just returned by
>means of the Pacifist emulator. I've done so to try to access some old
>datafiles - mostly First Word (no problem) and a word procesor called
>Script. I really liked it - it had something in common with Signum, but was
>much simpler. Does anyone know where I can find it? And is Harlekin still
>available? And where are the best sources of PD application software?
>Neodesk?
>

```
Signum, Harlekin, Script and Neodesk are all commercial, so you'd have to
buy them even if you want to use them on the emulator.

As for PD software, check out the FTP sites.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

4095. Re: IDE HD - ST

Newsgroup: comp.sys.atari.st
Date: 1998-02-28 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6dclvt$ge0$3@news3.isdnet.net>
Source record: 106595

Paul a crit dans le message
<01bd4350$05990140$LocalHost@rambler.ic.new-ulm.mn.us>...
>Is this possible on an STE???? I thought only the Falcon had an IDE
>connection????
>
>--->Paul

```
Yes, you need an IDEal interface from TUS in the UK. It's STE only and
mainly designed for use with an internal 2.5" IDE drive. Using a 3.5" drive
would require an adaptor and a tower mount.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

4096. How to get SCSI Zip running w/BigDos on Mega ST2???

Newsgroup: comp.sys.atari.st
Date: 1998-02-28 00:00:00 UTC
From: Charlie Wood <spidersi@sprint.ca>
Message-ID: <888808062.547562@michelob>
Source record: 106596

I have a mega st2 and ICD's FA*ST acsi to scsi box with an 85Mb scsi drive
inside.

I also have a scsi zip drive that I would like to use to transfer files that

I download with my PC onto the Atari.

I've read on this newsgroup about BigDOS and HDDriver being used to do this
but haven't a clue how to do this.
Could anyone be kind enough to send me instructions on how to set up
BigDOS and HDDriver to see my zip drive.

I should mention the TOS on the Atari is 1.02(1.2) <-- Will I need to
upgrade this??
Also the scsi ID on the ICD box is set to 0 will I need to change this when
I add an external device??

Thanks in advance.
--
Charlie Wood
Victoria, BC, Canada

4097. PPP-Connect/I-Connect

Newsgroup: comp.sys.atari.st
Date: 1998-02-28 00:00:00 UTC
From: outrider@ANV.NET
Message-ID: <461_outrider@ANV.NET>
Source record: 106597

Re: _CAB file linking..._, szhays@dilbert.ucdavis.edu wrote to All on 27 Feb 98:

s> This is all wrong! CAB does not need multi-tasking at all, much less
s> preemptive multitasking. True, some CAB modules have extra
s> functionality under multitasking in the latest versions of the program,
s> but CAB itself runs fine on plain TOS. And the _only_ part of the
s> package that needs _preemptive_ multitasking is the PPP stack that ASH
s> bundles with CAB (which I call I-Connect, as that is what all the
s> dialog boxes within the program say, although I've seen tons of people
s> call this program PPP-Connect and other confusing things!).

Perhaps people call it PPP-Connect because that's what it's called in the press releases and in the manual? I don't know why ASH uses two different names for the same program.

* LED v1.51 * Tagline is ((C L O S E R)) than it appears.
--

Terry May - Las Vegas, NV

4098. Script wordprocessor

Newsgroup: comp.sys.atari.st
Date: 1998-02-28 00:00:00 UTC
From: Bob Almond <revbob@globalnet.co.uk>
Message-ID: <6d7k3qnsc1@heliodor.xara.net>
Source record: 106652

Folks: I deserted the ST a good few years ago, and I've just returned by means of the Pacifist emulator. I've done so to try to access some old datafiles - mostly First Word (no problem) and a word procesor called Script. I really liked it - it had something in common with Signum, but was much simpler. Does anyone know where I can find it? And is Harlekin still available? And where are the best sources of PD application software? Neodesk?

Many thanks - sorry to put so many questions in one post!

Bob Almond
Leicester, UK

4099. Re: Epson 600 Color Printer Driver?

Newsgroup: comp.sys.atari.st
Date: 1998-02-28 00:00:00 UTC
From: davidjames@zetnet.co.uk
Message-ID: <6d7l6b$b27$1@irk.zetnet.co.uk>
Source record: 106653

On 26 Feb 1998 21:30:58, "El Diablo" wrote:
>
>I would also like to know if there is a driver for this printer
>or for the Epson 400.
>I�m intrested in drivers for both Calamus and NVDI.
>
>
>\\ You will all be assimilated.
>\\ Resistance is futile.
>\\ ATARI RULES !!!!!!!
>\\
>\\ El Diablo (el.diablo@kockens.pp.se)
>
>Eddie's Computer Repair & Service skrev i meddelandet
><34f4d550.10619037@news.dreamsoft.com>...
>>Does anyone know of an Epson 600 Color Printer Driver or could
>>possibly write one, please let me know! at ershupe@dreamsoft.com
>
>
>.

4100. Re: Epson 600 Color Printer Driver?

Newsgroup: comp.sys.atari.st
Date: 1998-02-28 00:00:00 UTC
From: davidjames@zetnet.co.uk
Message-ID: <6d7lej$b27$2@irk.zetnet.co.uk>
Source record: 106654

On 28 Feb 1998 00:19:23, David James wrote:
>
>On 26 Feb 1998 21:30:58, "El Diablo" wrote:
>>
>>I would also like to know if there is a driver for this printer
>>or for the Epson 400.
>>I m intrested in drivers for both Calamus and NVDI.

The information I had intended to put in my previous post was that I believe any EPSOn ESC/P2 driver will work with the Epson 600 and perhaps the older 24 pindrives like the LQ will also work. I'm told by the Epson technical help line that the EPSON 400 is a windows only printer and will not even work on a PC just running DOS. I can't prove this as I wasn't about to buy one after being told it wouldn't work.

Yours,
David James

4101. Re: nemesis and cubase audio 2.06

Newsgroup: comp.sys.atari.st
Date: 1998-02-28 00:00:00 UTC
From: Eddie McGlone <ed@mistered.demon.co.uk>
Message-ID: <888631847.22104.0.nnrp-09.9e98cbc2@news.demon.co.uk>
Source record: 106655

Tim Putnam wrote in message ...
>Hi,
>
>The other day when I was messing around with my resolutions, through pure
>chance I came across an effect when running cubase that for me can say
>only one thing - that its turning off my nemesis ...
>
>Has anyone else experienced or suspected this happening or is it just me
>in a gum tree?
>
>Tim

Nemesis gets switched to Low speed as soon as any data goes through the midi port - it's some sort of bug in the Falcon. If you really need to keep Nemesis at high speed for Cubase (it would be nice), you can hardwire the card to High Speed. You then cannot use the software switches to go to low speed. I didn't do this because my system seems to need low speed for printing.

Cheers

Ed

4102. Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1998-02-28 00:00:00 UTC
From: atari-archivists@atari.archive.umich.edu
Message-ID: <DXMJ.181$Z64.1067300@news.itd.umich.edu>
Source record: 106656
Cross-posted to: comp.sys.atari.st,umich.archives

```
-rw-r--r-- 32766 573617 Feb 23 07:56 ./incoming/sozlib15.zoo
-rw-r--r-- 32766 83 Feb 23 07:56 ./incoming/SozobonXLibs.txt
-rw-r--r-- molin 573617 Feb 23 07:56 ./Languages/SozobonX/sozlib15.zoo
-rw-r--r-- molin 136797 Feb 24 01:20 ./0ls-lR.Z
-rw-r--r-- molin 138449 Feb 24 01:21 ./0ls-lRc.Z
-rw-r--r-- 32766 860584 Feb 24 04:26 ./incoming/alng.zip
-rw-r--r-- 32766 171 Feb 24 04:28 ./incoming/alng.txt
-rw-r--r-- molin 131940 Feb 24 01:19 ./0compind.Z
-rw-r--r-- molin 260552 Feb 24 01:19 ./0index
--
-- Howard Chu @ PLATINUM technology Inc., Los Angeles Laboratory
```

4103. Re: Cyrel's Cattamaran

Newsgroup: comp.sys.atari.st
Date: 1998-02-28 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6d8934$4fh$1@usenet48.supernews.com>
Source record: 106657

On 26 Feb 98 23:52:00 G, Frank Perrey wrote:

>....that a point were I didn't get a real answer yet: is CPU-clock speeded
>up as well as FPU's ? Or just FPU (the w101-connector makes it look like
>that...)?

Frank.

I beleive that on later boards the FPU was accellerated.

SH

4104. Re: STiNG, CAB, and Multitasking

Newsgroup: comp.sys.atari.st
Date: 1998-02-28 00:00:00 UTC
From: szhays@dogbert.ucdavis.edu
Message-ID: <6d89iplaf1@mark.ucdavis.edu>
Source record: 106658

Peter Rottengatter (perot@suse.modem.stud.uni-hannover.de) wrote:
:
: Hmm, I had the same request by someone else recently, and when I wrote him
: my reply, he responded that he had a "User IQ too low error". I found that
: really funny :-)
:
: So place your mouse pointer above the "Host :" edit field, and press the left
: mouse button ? What happens ? ;-)

Ow. So its been there all along. At least I didn't just miss reading it in
the documentation. I'm kind of tempted to go through your programs now and
click on everything and press every key just to see what happens ;-)
But I'm too lazy.

: These things also exist in V0.8 of TelStar.

Sure enough (I'm still using 0.8 because of that odd screen scramble that
happens when I run tin with the new version, although I thought that
snapping shut of the window upon ending my session was pretty sharp in the
new one!).

Hey, I'm learning all kinds of cool stuff following this thread: about
Geneva, TOS, TelStar, STiNG, etc... We ought to do this more often!

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

4105. Re: Linux/68000

Newsgroup: comp.sys.atari.st
Date: 1998-02-28 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980228032252.25859A-100000@usr07.primenet.com>
Source record: 106659

hi paul, that's great news. however I tried to run it on my megaste,
and there is a little prob, I don't have a FPU, and sure enough 11
bombs come.
So I think you compiled it with FPU enabled. MOst of teh ST users
don't have an FPU. Maybe STonX redirect the FPU calls to your real FPU
or yoru linux machine if needed.
If it possible to make sure that NO FPU is required?
Thanks.

On Tue, 24 Feb 1998, Paul Coene wrote:

> Hi all,
>
>As I mentioned some time ago, I have been doing some experiments porting
>
>the uClinux patches to other target platforms, and now I have managed to
>
>compile a Linux kernel which boots on an old Atari ST machine with 4Mb
>RAM (actually, I only tried it with an emulator so far, but I'm pretty
>confident that if the emulator can handle it, the original machine can
>do it too).
>Check it out if you're interested:
>
>http://www.esat.kuleuven.ac.be/~pcoene/index.html
>
>Paul
>
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

4106. Re: STinG

Newsgroup: comp.sys.atari.st
Date: 1998-02-28 00:00:00 UTC
From: Rory Street <Rory@athenabbs.demon.co.uk>
Message-ID: <888677438.5132.0.nnrp-03.c1edb97e@news.demon.co.uk>
Source record: 106660

Nicholas Bales wrote in message <6cn2vi$2e1$3@news3.isdnet.net>...

>>> STING.PRG and STING.INF must be in the AUTO folder, and must run after
>>> DRVIN.PRG and MFP.PRG (from the HSModem07 package).
>>Is this mandatory? I thought the author of STING said it wasn't. I have
a
>>serial CPX from him that he said should work.
>I suppose Peter will jump on in on this, but I heard that HSModem was
needed
>for STING. HSMODEM has nothing to do with the MODEM.ACC that SERIAL.CPX
>replaces. Those are two different things. Can you confirm Peter ?

It is only if your ST has a port fault and many I have seen do have this fault that Atari never seemed to get rid of. Also HSMODEM gives you higher transfere rates because it re-writes the Atari's built in procedures for this.

Rory

4107. Re: Help: Xtra RAM Deluxe Info

Newsgroup: comp.sys.atari.st
Date: 1998-02-28 00:00:00 UTC
From: dwmoar <dwmoar@teleport.com>
Message-ID: <34F82E9B.27F0EC9@teleport.com>
Source record: 106661

Did I miss something here..... I have a couple of Xtra Ram deluxe boards here and nowhere in the docs that are with them do it say anything about turning off the stock memory when upgrading. They have two cables on them one going to the MMU and the other going to the video shifter. The manual does however tell you how to connect the board if you have a SMD (surface mount device) video shifter or MMU. Neither of the Xtra Ram Deluxe boards that I have have any other wires on them nor do the manuals tell anything about turning off banks of memory. If I recall the Xtra Ram Deluxe board actually does this thru the MMU adaptor. One of them *&*^*& pins has a epoxie coating on one side. Thus keeping the mmu from sending information from that pin. I am going to assume that you have checked all your connections to this board. IIRC the MMU adaptor was the source of the most problems. Just a thought. Good luck!

Atai*Dave

> >I have just bought an STFM for on behalf of someone, and after giving
> >it a physical, I found it to have an Xtra RAM Deluxe memory expansion
> >fitted.
> >I have tried to install 2 meg on the board, but couldn't get it to
> >register more than 1 meg. I know when I upgraded an STFM in 1992 with
> >the same type of upgrade, you were supplied with 2 jumper leads for
> >upgrading to 4 meg. I don't know why it doesn't register 2 meg
> >though!!!!
> >Cheers! for now Steve

4108. HELP! Dr. T's "Copyist" disk corrupted!

Newsgroup: comp.sys.atari.st
Date: 1998-02-28 00:00:00 UTC
From: bm827@FreeNet.Carleton.CA
Message-ID: <6d9bfu$13k@freenet-news.carleton.ca>
Source record: 106662

My Dr. T's Copyist "program" disk gives me the dreaded "TOS 35" error message whenever I try to run any of the programs on the disk (the "data" disk is OK, as far as I can tell).

Can anyone help?

Randy Kwak

4109. STReport #14.08

Newsgroup: comp.sys.atari.st
Date: 1998-02-28 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <59SI-A0.dpj@delphi.com>
Source record: 106663

02/27/98 STR 1408 "Often Imitated, But never Surpassed!"

- CPU Industry Report - Corel 8 Review - Office Talk 1.5
- STReport MailCall - Naked Universe - Piracy Detector
- Phone # Shortage Hoax - Defining ISPs - Reader Rabbit 2
- Funk & Wagnalls on WEB - People Talking - Classics & Gaming

FRESHMEN MUST HAVE LAPTOPS
HACKERS PLAGUE PENTAGON
MAJOR PHONE OUTAGE

```
___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

4110. News about Studio Son

Newsgroup: comp.sys.atari.st
Date: 1998-02-28 00:00:00 UTC
From: C&#65533;dric RICARD <cedric.ricard@hol.fr>
Message-ID: <34F84136.CB076DC2@hol.fr>
Source record: 106664

Texte en Franï¿½ais aprï¿½s...

*** IMPORTANT ***
Our publisher has changed. It's finished with Studio Capitale

Our new one is :
CENTEK
4 av. St Exupï¿½ry, 60180 NOGENT S/OISE, FRANCE

****
*** A new release of Studio Son is ready (v 1.78.9) :

+ You can change the virtual tracks number (up to 1024 !!). For the moment, the Falcon can only have 8 real tracks, but with other computer, like Phenix ((c) CENTEK), we will able to have more easily. And Studio Son is ready to use its.
+ The Soundpool SPDIF/ADAT is now fully implemented in Studio Son.
+ The Wave import bug is definitely fixed (if the Microsoft documentations are good...).
+ With some Falcon, it was impossible to have sound at 49, 44. and 48 KHz. It's fixed now.
+ Some new toolbar have made their appearance. We have now one toolbar per tool (one for the editor and one for the timeline, for the moment). But one very

important miss. It's the main tool bar (a new one). So, actually, its buttons are still on the Editor Toolbar.We're actually working on it.
+ Debugging...

- The Documentation is not yet updated for the new tools (and first for the Timeline !!). But we're working on it too. In 3 week, a french version will be available. And the english version will come a few time after...

Since january, there not a lot of new functions. But there are some essential corrections. And we have work on tools who're still in development (like a new chutier, the DSP plugins,...).

Of course, you can download it at :
http://www.emi.u-bordeaux.fr/~ricard/

Mailing list :

To automatically receive all news or new official version of Studio Son, just send me a mail to tell me what you want :
- Studio Son News
- Studio Son V2 (French) : about 600 Ko
- Studio Son V2 (English) : about 600 Ko

********** FRANCAIS **********

*** IMPORTANT ***
Notre Editeur a changï¿½. Ce n'est plus Studio Capitale.

C'est la sociï¿½tï¿½ CENTEK qui prend le relai.
CENTEK
4 av. St Exupï¿½ry, 60180 NOGENT S/OISE, FRANCE

****
*** Une nouvelle version de Studio Son est disponible (v 1.78.9) :

+ On peut enfin changer le nombre de pistes virtuelles (jusqu'ï¿½ 1024 !!).
Pour le moment, le Falcon ne peut avoir que 8 pistes reelles simultanï¿½e, mais
avec l'arrivï¿½e de nouvelles machine, comme le Phenix ((c) CENTEK), nous allons
pouvoir facilement en augmenter le nombre. Et ï¿½ ce niveau lï¿½, avec 1024 pistes
virtuelles, Studio Son est prï¿½s.
+ Les interfaces SPDIF/ADAT de Soundpool sont maintenant correctement gï¿½rï¿½es.

+ Le problï¿½me d'import des fichiers Wave a ï¿½tï¿½ dï¿½finitivement corrigï¿½ (si les

docs de Micro$oft sont correctes...).
+ Avec quelques Falcon, il etait impossible d'avoir un son correcte avec
l'effet nul ï¿½ 44.1, 48 et 49 KHz. C'est corrigï¿½.
+ Ajout de nouvelles toolbar. Maintenant, une toolbar est dï¿½diï¿½e ï¿½ chaque
outil (pour le moment, il y en a une pour la TImeline et une pour l'ï¿½diteur).
Malheureusement, par manque de temps, on n'a pu implï¿½menter la plus importante :

la Toolbar gï¿½nï¿½ral. Ses boutons se trouve donc encore sur la toolbar de
l'ï¿½diteur 2 pistes.

- La documentation de Studio Son n'est malheureusement pas encore mise ï¿½
jour, concernant pour les nouveaux outils, et notament sur la Timeline. Mais
nous travaillons actuellement dessus et nous estimons qu'elle sera prï¿½te d'ici 3

semaine (pour la version Fanï¿½aise). Pour la version anglaise, il faudra rajouter

le temps de la traduction...

Depuis janvier, peu de nouvelles fonctions ont rï¿½ellement vu le jours dans
Studio Son. Mais cette version intï¿½gre quelques corrections essentielles.
Plusieurs "gros" outils sont actuellement encore en phase de dï¿½veloppement, et
ne sont donc pas encore disponible (par exemple le nouveau chutier, les plugins
DSP, les outils de la Timeline...)

Bien entendu, Studio Son est disponible sur notre site :
http://www.emi.u-bordeaux.fr/~ricard/

Mailing list :

Pour recevoir automatiquement toutes informations ou mise ï¿½ jours de Studio
Son par mail, il suffit de m'envoyer un mail et d'y indiquer ce que vous dï¿½sirez

:
- Studio Son News (Juste les infos)
- Studio Son V2 (French) : environ 600 Ko

- Studio Son V2 (English) : environ 600 Ko

--
****
** Cï¿½dric RICARD
****
** Etudiant en licence d'informatique
**
** Dï¿½veloppement de logiciels sur ATARI
** (Studio Son et Dirty Sound Studio)
**
** mailto:cedric.ricard@hol.fr
** http://www.emi.u-bordeaux.fr/~ricard/
**
** 11 rue des Eglantines, 33700 MERIGNAC, FRANCE
** Tï¿½l : 05.56.45.59.27
****

4111. Atari ST Collection For Sale

Newsgroup: comp.sys.atari.st
Date: 1998-02-28 00:00:00 UTC
From: dpfonts <dpfonts@concentric.net>
Message-ID: <34F840FC.6F96@concentric.net>
Source record: 106665

I have a very large collection of Atari ST hardware and software for
sale.

The collection is to large to inventory, but as far as software is
concerned, if it was made for the Atari ST it is probably in this
collection. Below is a list of some of the main item of this collection.

2 - Atari 1040 ST computers
1 - Atari Megafile 30 Hard Drive
1 - SupraDrive Atari 30MB Hard Drive
1 - Atari SC1224 Color Monitor
1 - Atari SM124 Monochrome Monitor
Over 800 3 1/2" diskettes with probably over 2000 software titles, most
of
these titles include instructions (either original or photocopies)
Over 30 Books, (either original or photocopies)
Assorted Cables, wires, power supplies
Other miscellaneous items

I am looking for best offer for the lot. I live on Long Island, New York
and would prefer someone who could pick up the collection instead of
shipping. This collection fills about 8 large boxes.

Please email responses to dpfonts@concentric.net. I do not read this
newsgroup.

Dennis

4112. Re: UIS

Newsgroup: comp.sys.atari.st
Date: 1998-02-28 00:00:00 UTC
From: "Brian H. Harvey" <brian_h_harvey@email.msn.com>
Message-ID: <OuIKRlGR9GA.102@upnetnews04>
Source record: 106666

Nope, it was distributor by ST Informer publisher (A & D). The later version
was suppose to run on all machines.

Brian, NSACUG Prez.

Ross MacIver wrote in message ...
>On 24 Feb 1998 17:05:25, Jim Trageser wrote:
>
>>I recently picked up my first Falcon, an original Atari 030, and find
myBrian,
>>old copy of Universal Item Selector 3.0 won't run on it. I notice that
>>A&D had a later version, 3.1 I think, that apparently did run on the
>>Falcon.
>
>I have version 3.32 from 1989. I wouldn't know if they're still in
>business. Was this Charles F. Johnson's company?
>
>Ross MacIver

4113. FS, Swap & PX: ST Gear 28/2/98

Newsgroup: comp.sys.atari.st
Date: 1998-02-28 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <888685643.18897.0.nnrp-07.c1ed1184@news.demon.co.uk>
Source record: 106667
Cross-posted to: comp.sys.atari.st,uk.adverts.computer

I have a selection of Atari ST titles for sale.

This List Updated 28/2/1998.

email: steve@steverosie.demon.co.uk

I'm looking out for the following, possible swap, part exchange etc...
SCSI external CD-ROM drive, Atari CD ROMS, 16-bit sampler
cartridge/hardware etc...

All are on original media. I may be interested in part exchange/swap W.H.Y.

Key:
ds = double sided disks
ss = single sided disks
?d = number of disks
meg = one meg of memory or more needed
ni = no instructions
nb = no box
NSTE = Not STE compatable

Please Note The Key Codes Are Only There For Guidance, I cannot be
responsable for in accuracies.

>>>>>>>>>> All prices are in UK Pounds (sterling) <<<<<<<<<<
^^

Prices DO NOT include postage.

GAME COMPILATIONS

Hollywood Collection (5d,ni) 4
Ghostbuster II, Indiana Jones and the Last Crusade & Robocop
TNT (4d) 5
Xybots, Toobin, APB, Dragon Spirit and Hard Drivin'
Finale (4d) 5
Paperboy, Overlander, Ghost'sn' Goblins and Space Harrier (20 levels)
The Dream Team (5d, ds) 5
The Simpsons - Bart v' The Space Mutants, WWF Wrestlemania and
Terminator II 'Judgement Day'

SPORT TYPE GAMES

World Championship Soccer (1d,ds,nb) 2
Ballistix (1d,ss) 3
Superleague Soccer (1d,ss) 3
T.V Sports Football (1d,ss,nb) 3

Vector Championship Run (1d,ss) 3
Top Shot = Kick Off + Extra Time. (1d,ds) 4

SIMULATIONS

ATFII (Atdvanced Tactical Fighter II) (1d,ss) 2
Lombard RAC Rally (2d,ss,nb) 2
Their Finest Hour -The Battle of Britian (2d,ds) 5
Carrier Command (1d,ds) 5
Railroad Tycoon (2d,ds,meg) 15

STRATEGY, MIND AND ADVENTURE

Alpha Waves (1d,ss) 2
Go-Moku/Renju (1d,ss) 2
Federation of Free Traders [F.O.F.T] (2d,ss,nb) 2
Conflict Europe (1d,ss,nb) 2
Lords of Chaos (1d,ds) 3
Crash Garrett (2d,ss) 3
The Quest for the Time-Bird (3d,ds) 3
Tower of Babel (1d,ss) 3
Driller (1d,ss) 3
Populous (1d,ss) 3
Archipelagos (1d,ss) 3
Borodino (2d,ss) 3
'Nam 1965-1975 (1d,ds,nb) 3
Pirates (2d,ss,nb) 3
The Kristal (2d,ss,nb) 3
First Contact (2d,ds,nb) 3
Airborne Ranger (2d,ss,nb) 3
Murder (1d,ds) 3
Knightmare (2d,ds) 4
Elite (1d,ss) 5
Terrorpods (2d,ss) 5
Loom (3d,ds,nb) 5
Dungeon Master (1d,ss,nb) & Chaos Strikes Back (2d,ss,nb,ni) 5
Populous II (1d,ds, meg & 512k versions) 10
Lemmings 2 - The Tribes (1d,ds,meg) 10
Elite 2 - Frontier (2d,ds,meg) 10

ARCADE

Skweek (1d,ds) 2
Defenders of the Earth (2d,ss) 2
Eliminator (1d,ss) 2
Wrangler (1d,ss) 2
Hard Drivin' (1d,ss) 2
Yogi Bear & Friends In the Greed Monster (1d,ss) 2
Blazing Thunder (1d,ss) 2
Mig 29 Soviet Fighter (1d,ss) 2
Fast Food (featuring Dizzy) (1d,ss) 2
Whirligig (1d,ss) 2

Hellraider (1d,ds) 2
Outrun (1d,ss,ni) 2
Bad Company (1d,ds) 2
Rambo III (1d,ss) 2
Mean Machine (1d,ds) 2
The Light Corridor (1d,ss) 2
Last Ninja 2 (1d,ss,nb) 2
Voyager (1d,ss,nb,NSTE) 2
Ghostbusters II (4d,ss,nb,ni) 2
Hellraisers (2d,ss,nb,ni,NSTE) 2
Legend of the Lost (2d,ss,nb,ni) 2
Shadow of the Beast (2d,ds,ni) 3
Hong Kong Phooey (1d,ss) 3
The New Zealand Story (1d,ds) 3
Midnight Resistance (1d,ss) 3
Prince of Persia (1d,ds) 3
Hudson Hawk (1d,ds) 3
Panza Kick Boxing (2d,ds) 3
Golden Axe (2d,ds) 3
Cloud Kingdoms (1d,ss) 3
Cap'n Carnage (1d,ss) 3
Cabal (1d,ss) 3
Impossamole (1d,ds) 3
Risky Woods (1d,ds) 3
ST Star Raiders (1d,ss) 3
Oxxonian (3d,ss) 3
Barbarian (Psygnosis) (2d,ss) 3
Barbarian (Palace) (1d,ss) 3
Cybernoid II - The Revenge (1d,ss) 3
Popeye 2 (1d,ds) 3
Steg the Slug (1d,ds) 3
Targhan (1d,ds) 3
Moonwalker (2d,ss) 3
Switchblade (1d,ss) 3
Defender II (1d,ds) 3
Double Dragon III (2d,ds) 3
Robocop 2 (1d,ds) 3
Mr Do Run Run (1d,ds) 3
Flood (1d,ds) 3
Dragon Breed (2d,ds) 3
Operation Wolf (3d,ss,nb) 3
The Untouchables (3d,ss) 3
Infestation (1d,ds,nb) 3
Scrambles Spirits (2d,ds,nb) 3
Obsession (2d,ds, meg, STE) 7
Streetfighter II (4d,ds,meg) 10
Dyna Blaster [with multiplay adapter - s/bombman clone] (1d,ds,meg) 10

SERIOUS STUFF

STOS Sprites 600 (1d,ss) 3
STOS Compiler (1d,ss) 3
STOS 3D (2d,ds) 5
STOS BASIC - The Game Creator (3d,ss) 5
HiSoft 'C' Interpreter (2d,ss) 10

BOOKS

Atari Discovery Pack Manual 2 - STOS The Game Creator Manual 3
Atari Discovery Pack Manual 3 - Neochrome/FirST Basic etc 3

HARDWARE

Replay 4 Sound Sampler Cartridge, with cables 15
Multiface ST 'Ripper Cartridge' (NSTE) 20
520 STFM Motherboard 25
Atari ST Terminal Emulator Cartridge ..... open to offers

***** BARGAIN BUYS ***** BARGAIN BUYS *****
***** ***** ***** *****
************ ***** *************
***** *****
*****

Quadralien [Atari Pack Disk H] (1d,ss,nb,ni) NO Black Lamp 50p
Space Racer (1d,ds,nb,ni) 1
Major Motion (1d,ss,nb,ni) 1
Cloud Kingdoms (1d,ss,nb,ni) 1
Quattro Arcade Disk 1: Pro Powerboat sim & Combat Sim (1d,ds,nb,ni) 1
Dynamite Dux (1d,ds,nb,ni) 1
Treasure Island Dizzy (1d,ss,nb,ni) 1
Pacland (1d,ss,nb,ni) 1
Robocop (1d,ss,nb,ni) 1
Elite (1d,ss,nb,ni) 1
Lemmings (1d,ds,nb,ni) 1
P47 (1d,ss,nb,ni,NSTE) 1
Battle Probe (1d,ss) 1
Spidertronic (1d,ss) 1
Nitro Boost Challenge (1d,ss) 1
Captian Blood (2d,ss,nb,NSTE) 1
Strider II (1d,ds,nb,ni) 1
Vortex AT Once System Disks v3.50 (2d,ds,nb,ni) 1
Micro-Time Driver Programs (1d,ss,nb,ni) 1
Xtra-RAM Atari ST Utilities Disk (1d,ss) 1
Navy Seals (1d,ds,nb,ni) 1
Flight Sim. II - Western European Tour - Scenery Disk (1d,ss,nb,ni) 1.50
Shinobi (2d,dd,nb,ni) 1.50

ATARI PACK DISKS

Marble Madness, Atari Pack Disk D (1d,ds,nb,ni) 1
Eddie Edwards Super Ski, Atari Pack Disk I (1d,ds,nb,ni) 1
Return to Genesis/Zynaps, Atari Pack Disk K (1d,ss,nb,ni) 1
R-Type, Atari Power Pack Disk B (1d,ds,nb,ni) 1

Space Harrier, Atari Power Pack Disk E (1d,ds,nb,ni) 1
Starglider/Overlander/S.Huey, Atari Power Pack Disk F (1d,ds,nb,ni) 1
Eliminator/Nebulus/Pac-Mania, Atari Power Pack Disk G (1d,ds,nb,ni) 1
Predator, Atari Power Pack Disk H (1d,ds,nb,ni) 1

ATARI MAGAZINE COVER DISK's
All 1 UK pound each
ST FORMAT
Disk 65: Dr Fox, Three Games, Tiny Print, Timezones, Jetpac,
Grafix & More!
Disk 67: Homeworker, Midigrid Pro, Lottery, Quartet, Smash Hit,
Kaosdesk & More!
Disk 68: Taquin, Picswitch, Jumble-Up, Stosser, Magic Story Book,
BBS Directory & More!
Disk 69: Cheque Book, One Jack, Story Book 1 meg Files, Hang
About, Obsession, Sound Lab v1.11 & More!
Disk 70: 525 v2.02, Font Checker, Spirit Ed, Clipart, Team, Pablo
Paint & More!
Disk 71: Disk Opus, Music Box 2.6, Tessera, Magic Shadow, HiSoft C
Interpreter, Alien Thing & More!

ATARI ST REVIEW
Issue 12: Video Titler, Kid Kong/Bugs UK, Scribe, Line_Art.Fnt.
Issue 25: Equinox Organiser, Profile, ECVerter, Sprint, LED Panel,
Ancient, RDE.
Issue 27: MasterCAD, Kobold, ZX81 Emulator.
Issue 30, Disk 1: Ishar III.
Issue 30, Disk 2: Eclipse, Spectra, Imagecopy 3, Supersam.

ATARI ST USER
6/1990 Damcles & Debute Demos, Defsel, DLII, Pro-Ed, DirPrint.

Cheers! for now
Steve

Email:- steve@steverosie.demon.co.uk

4114. Some Atari stuff for sale

Newsgroup: comp.sys.atari.st
Date: 1998-02-28 00:00:00 UTC
From: Tim Putnam <timpy@roseivy.demon.co.uk>
Message-ID: <Pine.MNT.3.96-MiNT.980228165122.130A-100000@roseivy>
Source record: 106668

Heres a list of some old software/junk I want to clear. Will accept stupid prices.

ST software :

Ikari Warriors
Lombard RAC Rally
Dragon Spirit
Kick Off 2 + Final Whistle
STOS compiler
Starglider 2
Robocop
Original (old) STOS Game Creator boxed/manual
Fontkit plus 4
Jimmy White's snooker
ivan ironman's super off road
International 3d tennis
Gravity
Sim City
Warhead
Castle Master
Battle Chess
Their Finest hour

/Most/ issues of ST Format, some with and some without coverdisks.

If you're interested in any of the above then make a suggestion via email!

Tim

4115. Atari Falcon for sale (US)

Newsgroup: comp.sys.atari.st
Date: 1998-02-28 00:00:00 UTC
From: Miranda Collins <medusa@user1.inficad.com>
Message-ID: <6d9jki$5at$1@news.inficad.com>
Source record: 106669

Hi,

I have a Falcon030 with 4 megs of RAM, a 350meg SCSI external hard drive, and an SC1224 color monitor for sale as a package deal. Also includes original manuals, Atari monitor adaptor, VGA monitor adaptor, and various ST Format magazines with cover disks. I will be shipping it from Phoenix, Arizona.

If anyone is interested, please make me an offer.

Thank you.

Miranda Collins
medusa@inficad.com

4116. ST and SC1224 for sale

Newsgroup: comp.sys.atari.st
Date: 1998-02-28 00:00:00 UTC
From: Fpinto <fp4@email.byu.edu>
Message-ID: <34F86627.591F1E2B@email.byu.edu>
Source record: 106670

Hi, I have an Atari 1040STf for sale. All is in great working condition.but the mouse is lost. Only $38. I also have an SC 1224 color for sale for $22. Thanks.

PS: Buyer pays UPS shipping.

4117. Wanted: Optical Mousey

Newsgroup: comp.sys.atari.st
Date: 1998-02-28 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <888696087.24614.0.nnrp-07.c1ed1184@news.demon.co.uk>
Source record: 106671
Cross-posted to: comp.sys.atari.st,uk.adverts.computer

Due to a disability, I am starting to have major problems with a
standard (non Atari) mouse. So I am after an optical one.

Thanks
Cheers! for now
Steve

Email:- steve@steverosie.demon.co.uk

4118. Re: RVF racer Two Player mode

Newsgroup: comp.sys.atari.st
Date: 1998-02-28 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6d9vn3$p3e$2@newsbell.bellglobal.com>
Source record: 106672

On 23 Feb 98 20:14:32 G, Richard Elwell wrote:
>>
>>Well, I will try it with two stock STs and not with the ST and STe combo.
>
>Formula One Grand Prix released by Microprose was, and still is, one of
>the best games ever on the ST.

I will keep my eye open for these thanks.
>
>There are a few of my CAD3D2 models floating around.
Yup, saw some at Umich. Good starting point:-).

>
>
>>Well that is interesting. I found an A 500 useless, for animation, and I
>[Snipped]
>
>I certainly wouldn't say the A500 was useless.

1987 A500 1 floppy, absolutely useless for anything, except games.

> It was as capable as
>the 520ST at just about everything.

No! Even though I considered the 520ST fairly limited even then, I soon discovered
the flickering amiga was a useless piece of crap. If you spent more, and got
1 meg memory and a second drive it began to improve. But anything serious just
crashed, and crashed and crashed. Perhaps it wasn't that bad, but the store
sold it to me as the God of computers to relieve me of owning an Atari that
was going to become hopelessly obsolete. Same store that sold me the ST no less.

> When games makers started to use
>the custom hardware of the Amiga rather than doing simple ports from
>the ST there was little chance of the ST keeping up.

Ports from the ST? THings must have been different there. I'll I saw were
terrible ports from the C64 and IBM to the Atari, taking no advantage of the
ST let alone the Amiga:-).

>F1GP, mentioned above, was, apart from a few extra colours used in
>some static pictures, identical on the ST and Amiga.
>The 520ST had
>a fractional FPS advantage over the A500.
>

Understandable on both counts.
Since 1987 however ST and Amiga Specific programs did come, which is good for

both. I return to an A3000 back in 1991 which reearned my respect. However it still choked on realtime complicated animation. Since I bought and sold my A500, I think I can be allowed to my opinion based on a very bad experience;-).

>
>Rich.
>
>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

4119. Re: WTB AtariST

Newsgroup: comp.sys.atari.st
Date: 1998-02-28 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6d9vmm$p3e$1@newsbell.bellglobal.com>
Source record: 106673

On 27 Feb 1998 23:25:30, "Jasen Rogers" wrote:
>Hi, I used to have an Amiga and I loved the games for it. However, I sold it
>years ago and would like to be able to play some of my favorites again such
>as Marble Madnes, Awesome, Menace, Nitro, and others. I understand the

Marble Madness was very very dissapointing on the ST:-(. Perhaps we need
a STOSSER version to show how it should be done:-).

I just went to Tonys Page and started downloading his games. Hey, these are
fun and now I can't get my nieces and nephews away from them. I say hey,
why don't you wreck and second laser printer for me, or go play on your PC,
but NO, they must play these STosser games. Very good indeed:-).
Playing Diamond atm, and it is pretty interesting puzzle game.

Thanks Tony.

I paid for marble madness and was mad, I didn't pay for STosser and was
happy. What does that tell you about commercial software.

Later Brian.

Oh yeah, getting the falcon Today, FINALLY.

>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

4120. Re: CAB set-up TT

Newsgroup: comp.sys.atari.st
Date: 1998-02-28 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6d9vnh$p3e$3@newsbell.bellglobal.com>
Source record: 106674

On 26 Feb 1998 21:10:18, Mike Marion wrote:
>
>Has anyone beeen able to get CAB 2.5 to work?
>or any other ppp/browser software for that matter!

I use CAB 1.5 with STing on my 520ST with TOS 1.0, Using PPP/PAP.
No problem.

>
>I only have ppp and c-slip access and as I understand it nothing
>but CAB supports ppp. and CAB apparently doesn't work
>without magiC

WRONG!!! I Don't use Magic.

, which systems solutions failed to mention until
>after selling the CAB package.

If you got the package, hook it up and go:-). OR just delete the OVL file
for PPPConnect and put in CAB ovl for STing.
>
>I am in dire need of www access, any suggestions?

Aren't we all:-). I suggest you drop MultiTos at first for ease of use as
STing and MultiTos are not overly friendly.
>
>tt030/multitos/nvdi3
>
>Thanks for any help
>
>Mike Marion
>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

4121. NEW FALCON OWNER:-).

Newsgroup: comp.sys.atari.st
Date: 1998-02-28 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6d9vo8$p3e$4@newsbell.bellglobal.com>
Source record: 106675

I just bought this system. I am overwhelmed. There is ALOT MORE SOFTWARE
in ORIGINAL BOXES than is listed here, such as NVDI, HiSOft Basic, HD DRiver
and MORE.

Ok, I have spent 6 minutes on this computer and I now know everything:-).
Briefly save me a bit of reading, so I may get into a familiar environment.
I want to exit both NEODESK and GENEVA and use the TOS desktop for a bit.
Yes, so far I like the combo, I am just not familiar with it.
I can exit NEODEsk but then I am in the Geneva Manager. I cannot highlight it
to exit.

Also how do I set the serial port to 14400? I see 9600, and 19200 but
no 14400. Some software I see only has 9600 and 19200 as well.

I also cannot get the syquest to read. It says path not found?
Anyways, after about 1 month of reading I will know everything. THERE IS JUST
SO MUCH STUFF HERE.

I now have extra Calamus's and Word Perfects and other stuff that will have
to go somewhere:-).

Has anyone used PHOTOLINE and a FALCON? What is your impression?
Also what resolution is TRUE COLOUR available in?
I went to STLOW and then tried it, seemed ok, but I couldn't get the software
to work that wants true colour. Well, heck don't answer this part, I am just
clicking away here randomly like a dumb windows user;-).

I will have MANY MANY QUESTIONS.

A) Magic 4.0 worth using? It is still in the wrapper.
B) Set up MINT with Geneva/Neo and use STing?
C) Update magic over choice B) and use it instead with STing?

Oh, yes it plays MPEGS very nicely:-).

Well, what can I say, I will let you know. BUT I AM HAPPY:-).

HARDWARE

Falcon with maximum memory (16Mbytes), original 80 Mbyte hard drive,
15" color multisynch monitor, 270 Mbyte Syquest removable external Hard
drive with 2
270Mbyte cartridges and a 14.4 kbps SupraFaxmodem v.32 bis. A few extras
such as
trakball, 9 pin cable extender.

SOFTWARE

Games

Chessmaster 2000

Programming

EsTeem Pilot v2.0
Devpac ST 2.0 (assembler)
ST Assembly books & source code
GFA BASIC v3.5
Prospero Fortran
Mark William's C

Graphics

Calamus (latest package with extra modules)
MegaPaint II Professional v4.0
Coalesce Image Merger v1.42
Type 1 Converter (font converter)
M Fontverter
Codehead Graphics Utilities
Degas Elite
Touchup v2.52
Easy Draw v3.01
Graphic Artist v1.5
Super Charger
Easy Tools v3.0
Quantum Paint v1.2
Spectrum 512
Seurat v2.21
Apex Media
DA's Vektor
DA's Picture
Studio Photo
GFA Ray Trace
Ray Start
Imagecopy v4.0, 3.5 & 2
Silhouette v1.33
MVG, Lite SCAN, Modules 1&2
Color SCAN
Pagestream v2.2SE
ATHENA II Cad
GFA Draft Plus
Photo Show Pro v2.2
Studio Convert
Convector Professional
PHASE 4 Phoenix
Positive Image

Utilities

Xcontrol
Outburst v3.1 (inkjet printer accellerator)

SpeedoGDOS 5 (font drvr, mgr)
Audio CD Master
S.A.R.A v2.0 (Grolier Encyclopedia CDROM reader)
M.O.S.T. v2.0 (CDROM reader)
Photokina Portfolio Player
Warp 9 v3.80 accellerator
Codekeys Macro Tool
Oracle for STalker v1.2
Datalite 2 (realtime disk compressor)
Diamond Edge 2 (disk drive repair)
UVK v6.0 (virus killer)
Diamond Back 3 (disk backup)
ICD SCSI Pro (utilities & cleanup)
EXTENDOS Pro v2.40a (CDROM driver)
Xboot (bootup manager)
VIEW II
GT LOOK II (Epson Scanner driver for SCSI)
PC-Ditto (8086 emulator to run DOS 3.3)

Applications

LDW Power
VIP Professional
SwiftCalc ST
WordPerfect 6.0 Font Pack (for SpeedoGDOS)
HotWire & Maxifile
Flash v2.2 telecommunications
Stalker v3.05 telecommunications
Steno v2.12 text editor
Edhak v3.0 editor
GramSlam (grammar checker)
CyberSclpt (3D CAD)
Geneva release 004 w/utilities
NeoDesk 4 release 005 w/CLI, Icon & Accs disks
MAGIC 4.0
Tracker ST
Migraph OCR v1.3
Sound Lab v1.1 (audio editor)
B/STAT (statistics analysis)
AtariWorks (like MS Works)
MultiTOS
True Paint
Straight Fax! v2.2
Geography Tutor
The Informer (database mgr)
dbMan IV (database mgr = dBase III)
Critical Path (project management)
Sudden View Master Version
Lotto File
LottOdds

Music

Dr. T's Roland D110 editor
D10/20/110 Capture! (patch editor/programmer/librarian)
Note Wizard, Scale Master, Chord Magic
MIDI Recording Studio
Tiger Cub v2.0

4122. Re: Atari ST Collection For Sale

Newsgroup: comp.sys.atari.st
Date: 1998-02-28 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6da1ld$3t7$2@news.campus.mci.net>
Source record: 106676

On 28 Feb 1998 11:53:16, dpfonts wrote:

]-I have a very large collection of Atari ST hardware and software for
]-sale.
]-
]-The collection is to large to inventory, but as far as software is
]-concerned, if it was made for the Atari ST it is probably in this
]-collection. Below is a list of some of the main item of this collection.

I know you don't want to break it up, but if you have Origin's Ultima 6,
I'll give you a very good price for it! Let me know... ;-)

____
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

4123. ATARI CPU boosters

Newsgroup: comp.sys.atari.st
Date: 1998-02-28 00:00:00 UTC
From: Chris <mega01@globalnet.co.uk>
Message-ID: <01bd44d9$ce8ed0e0$0d577ec2@default>
Source record: 106677

From Chris at mega01@globalnet.co.uk

I am trying to build up a ST booster, Does any one have any information on
any other at all
16 Mhz upgrade should be a simply one, I have heard of a board called
Hypercache a long time ago,
Anyone got one for sale or have any info on it at all.

Thanks.

4124. OKI driver for Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-02-28 00:00:00 UTC
From: Chris <mega01@globalnet.co.uk>
Message-ID: <01bd44da$096adec0$0d577ec2@default>
Source record: 106678

From Chris at mega01@globalnet.co.uk

Does anyone have any drivers for the ST or Falcon which will drive my OKI
PAGE 4W laser printer.
A 1ST Word driver would be ideal, Can anyone help ??

Thanks.

4125. Contact or Info for T60

Newsgroup: comp.sys.atari.st
Date: 1998-02-28 00:00:00 UTC
From: Chris <mega01@globalnet.co.uk>
Message-ID: <01bd44da$703f5540$0d577ec2@default>
Source record: 106679

From Chris at mega01@globalnet.co.uk

Does anyone own a T60, If so I would like to know what type of things it
will and won't run,
More to the point will it run windows 95 programs, ST games, and ever more
important will it run STOS
from the Falcon, Can any one help me out here..

Thanks.

4126. New ATARI site, Sort of...

Newsgroup: comp.sys.atari.st
Date: 1998-02-28 00:00:00 UTC
From: Chris <mega01@globalnet.co.uk>
Message-ID: <01bd44da$d514a060$0d577ec2@default>
Source record: 106680

From Chris at mega01@globalnet.co.uk

MEGA DISCZINE web site, Lots of wired and interesting stuff. This site is still under construction so
don't moan as it has not got a lot to download at the moment. Please kepp a eye on it though. Lots of links to come plus other pages.

http://www.users.globalnet.co.uk/~mega01/

SUPPORT ATARI AND WRITE FOR MEGA DISCZINE !!

4127. Re: ATARI Computing

Newsgroup: comp.sys.atari.st
Date: 1998-02-28 00:00:00 UTC
From: Clair Shaw <Clair@shaw1.demon.co.uk>
Message-ID: <8u8aGDAj2I+0Qw0i@shaw1.demon.co.uk>
Source record: 106681

In article <6d20nc$h1s$1@roch.zetnet.co.uk>, Neil Jones-Rodway
<arnel@zetnet.co.uk> writes
>On 24 Feb 1998 21:18:31, Tony Greenwood wrote:
>>On the AC web page it says that issue 8 of ATARI Computing is
>>"The first issue under the new publishing house"
>>
>>What does that mean anyone?
>
>The ACG was told it couldn't continue trading as a club, so
>they've had to set up a company to publish the magazine. The
>magazine will have the full story in, no doubt!
>

It does. Got it today.

--
Clair Shaw (alias CDS) | Listen to advice.
Mailto:Clair@Shaw1.demon.co.uk | Hey, it's free
ICQ: 1043359 | isn't it?
ICQ Pager mailto:1043359@pager.mirabilis.com |
WWW: http://www.shaw1.demon.co.uk |

4128. MEGATIZER CHIP MUSIC WANTED

Newsgroup: comp.sys.atari.st
Date: 1998-02-28 00:00:00 UTC
From: Chris <mega01@globalnet.co.uk>
Message-ID: <01bd44dd$491954e0$0d577ec2@default>
Source record: 106682

FROM CHRIS AT

mega01@globalnet.co.uk

Does anyone have chip music for the ST, I am after any at all , essp megatizer (it does not crash on the Falcon).

Oh, Does anyone know of any sites which have PI1 degas pictures on it.

Thanks.

4129. Re: ATT Dark Child

Newsgroup: comp.sys.atari.st
Date: 1998-02-28 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <ue9pHkJR9GA.137@nih2naac.prod2.compuserve.com>
Source record: 106683

Remember I'm in the High Desert of Cailf, and we've been having some awefull rain and such, plus there's wind too and this is a common truck line going into a trailer park, all wires are underground, BUT the main big line goes across a road overhead, so it swings in the rain, but it should still work ok as I cover all speeds down to 300baud.
--
"You are not ready for Immortality" Kosh on Babylon 5

4130. Re: NEW FALCON OWNER:-).

Newsgroup: comp.sys.atari.st
Date: 1998-02-28 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <34f88f67.487791@news.tmisnet.com>
Source record: 106684

On 28 Feb 1998 21:31:52 GMT, madmax@bfree.on.ca (Brian Van Tilborg)
wrote:

>Also how do I set the serial port to 14400? I see 9600, and 19200 but
>no 14400. Some software I see only has 9600 and 19200 as well.

Go ahead and set it to 19,200. Your computer will talk to the modem
at 19,200 and the modem will talk to the phone network at 14,400.
That's the way it works for me!

>I also cannot get the syquest to read. It says path not found?

You might send an email to the ExtenDOS author to see if it
supports Syquest drives.

>Anyways, after about 1 month of reading I will know everything. THERE IS JUST
>SO MUCH STUFF HERE.

Well, I'm jealous! ;-)

Just remember -- do not defragment the partition that has
STudio Photo! It screws up the copy protection and you're
only allowed to install it TWICE before you have to buy
another one. PageStream also doesn't like the defragmentation
process, either. In fact, it might be worthwhile to keep
the programs on one partition and the data on another partition!

Have a good time!

-- George Crissman
-- strads@tmisnet.com

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

4131. Re: NEW FALCON OWNER:-).

Newsgroup: comp.sys.atari.st
Date: 1998-02-28 00:00:00 UTC
From: grovem@burner040ridgecrest.ca.us
Message-ID: <6da7tgcit1@ash.ridgecrest.ca.us>
Source record: 106685

On 28 Feb 1998 21:31:52, Brian Van Tilborg wrote:
>I just bought this system. I am overwhelmed. There is ALOT MORE SOFTWARE
>in ORIGINAL BOXES than is listed here, such as NVDI, HiSOft Basic, HD DRiver
>and MORE.

:). Glad you didn't go PC now, right?

>

>
>Also how do I set the serial port to 14400? I see 9600, and 19200 but
>no 14400. Some software I see only has 9600 and 19200 as well.

Install HS Modem and STiNG. You can go up to 230.4K DTE
>
>I also cannot get the syquest to read. It says path not found?
>Anyways, after about 1 month of reading I will know everything. THERE IS JUST
>SO MUCH STUFF HERE.

Read HD Driver docs;).

>Has anyone used PHOTOLINE and a FALCON? What is your impression?

Fantastic app, but I am using a Falcon with Afterburner and NOVA
installed. Your milage may vary. Get a Nemesis first.

>Also what resolution is TRUE COLOUR available in?

640*400 interlaced (SC1224) 640*240(VGA) Get Nemesis and Videlity for
640*480 TC.

>A) Magic 4.0 worth using? It is still in the wrapper.
>B) Set up MINT with Geneva/Neo and use STing?
>C) Update magic over choice B) and use it instead with STing?

Standard Falcons do well with MagiC 5.X. MiNT is cool if you can get
N.AES.

>
>Oh, yes it plays MPEGS very nicely:-).

A Pam Anderson fan;')
>
>Well, what can I say, I will let you know. BUT I AM HAPPY:-).

You can't just read about a Falcon. You have to use one for a while.
If you went from an (M)ST/E, it is pretty impressive.

>
>
>HARDWARE
>
>Falcon with maximum memory (16Mbytes), original 80 Mbyte hard drive,
>15" color multisynch monitor, 270 Mbyte Syquest removable external Hard
>drive with 2
>270Mbyte cartridges and a 14.4 kbps SupraFaxmodem v.32 bis. A few extras
>such as
>trakball, 9 pin cable extender.

Dump the 80mb hard disk and go for a newer model. The Conner is TOOOOO
slow.

14.4 ok for mail and news. Forget the Web with graphics on.

>

> GFA BASIC v3.5

Get Face Value

> Apex Media

Upgrade to the latest version for more pucker power. V2.41 is awsome.

> Studio Photo

Has some very nice features other don't have. Don't sell it unless you
contact me first;).

> GFA Ray Trace

Shouldn't work on the Falcon.

> Ray Start

I just got the latest version. It's ok, but NeoN is suppose to be
available soon for wim (no pun intended Parx people:). Its way faster.

> Imagecopy v4.0, 3.5 & 2

How can anyone with an Atari not have this?

>
> PHASE 4 Phoenix

Fast and easy to use. You will have to learn how to work with Cad3D or
Cybersculp. I can convert DXF files for you with Dynacadd. Dosen't
render as nice as otherplatforms/TOS packages, but it does do what it
does fast. Copyprotection manual is a bitch.

> Positive Image
Only tried the Demo and it didn't like my machine. Packageing looks
impressive.

>
> Outburst v3.1 (inkjet printer accellerator)
Still supported and works great.

> Warp 9 v3.80 accellerator

Get NVDI (if you don't already have it).

> ICD SCSI Pro (utilities & cleanup)
Keep for future (hopefully) upgrade

> EXTENDOS Pro v2.40a (CDROM driver)

Must have

>
> GT LOOK II (Epson Scanner driver for SCSI)
Very good software, and expensive too. What version do you have?

> PC-Ditto (8086 emulator to run DOS 3.3)
Well.......
>
>

Mike

Reseller of Bill's Window cleaner
"Wipe the pie from your eye without rebooting"

4132. Re: Another totally out of it question. How do you load ACC files?

Newsgroup: comp.sys.atari.st
Date: 1998-02-28 00:00:00 UTC
From: dietmar.belloff@chiru.med.uni-giessen.de
Message-ID: <6dakoq$fui@c4.hrz.uni-giessen.de>
Source record: 106686

Hi!

> Perhaps somebody could suggest a good pd bootmanager at umich for
>him?
You can try SUPERBOOT, it should be found on many ftp servers.

You can even use TUBS, which should mainly be found on german servers because its a german software (english manual included).

Dietmar

4133. Re: CAB file linking...

Newsgroup: comp.sys.atari.st
Date: 1998-02-28 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Ep3n4C.tt@suse.modem.stud.uni-hannover.de>
Source record: 106687

In article <34F5DA3A.71FC@ua1ix.ua.edu>,
Mike Marion <mmarion7@ua1ix.ua.edu> writes:

> I only have ppp and c-slip access and as I understand it nothing
> but CAB supports ppp. and CAB apparently doesn't work
> without magiC , which systems solutions failed to mention until
> after selling the CAB package.

There is a lot of wrong stuff here. CAB does not support PPP, in fact it's got nothing to do with PPP or SLIP. CAB works very well without MagiC, it also works with single-TOS (the original TOS in ROM) or MiNT.

So do not confuse a web browser (what CAB is) with the TCP/IP stack, which is the only thing that needs to deal with stuff like PPP. Go to my web page and download STinG which is faster and better than PPP-Connect (which comes with CAB these days) anyway, and also runs on all systems, not only with MagiC. You'd also need a CAB.OVL for STiK / STinG. You can get it from my web page too, but the latest version from the author :

http://www.netset.com/~baldrick/

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4134. Re: IRC for CAB

Newsgroup: comp.sys.atari.st
Date: 1998-02-28 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Ep3q23.103@suse.modem.stud.uni-hannover.de>
Source record: 106688

In article <888587972@acpu.com>,
james.burr@acpu.com (James Burr) writes:

> I also added CAB 2.5 to my acquisition of registered software. I was
> wondering if someone can tell me where I might find a decent IRC
> application and also a good MPEG player for it?

What does that mean, an "IRC application for a web browser" ? An IRC
application is a network application just like a web browser is. Saying
"one for the other" is meaningless. Both are entirely independent from
each other.

> Also I haven't gotten my system completely organised yet and currently
> I'm running Neodesk and Geneva. I don't have an ISP yet and no
> experience setting up any browser for the internet. Can someone tell me
> how well CAB and PPP connect works with Geneva? Since I don't have an

There are no IRC applications for PPP Connect. Get STinG instead, there is
FracIRC V2.0 and AtariIRC (dunno the current version number ATM) for it,
both being nice IRC applications.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4135. Re: Cyrel's Cattamaran

Newsgroup: comp.sys.atari.st
Date: 1998-03-01 00:00:00 UTC
From: grovem@burneronridgecrest.ca.us
Message-ID: <6dcfkp$38a$1@ash.ridgecrest.ca.us>
Source record: 106539

Hi Tom,

On 28 Feb 1998 04:18:00, Tom Derrick wrote:
>> Frank Perrey wrote:
>
>> I finally got a Cattamaran on my desk:-) Before a dare
>> instability on my wellrunning TT I would like to ask you, if
>> anyone got some ideas about it.
>
>I can tell you that I had fairly severe problems with my CaTT before
>it was removed. Any program that accessed the fpu crashed on fpu
>access. This doesn't sound like a big deal, since there aren't very
>many such .prgs, but the number grows every day, seems like.
>The CaTT was also suspect for unreliable cold starts, and for SCSI
>bus transfer problems. Alex removed mine for me, due to these
>problems.

I too gave up on my Catt a long time ago. I did manage to install a
44Mhz clock in place of the 32Mhz one and all worked fine except the
SCSI. However, using a Link, no problems with the DMA port.

Mike

4136. Re: ATARI CPU boosters

Newsgroup: comp.sys.atari.st
Date: 1998-03-01 00:00:00 UTC
From: grovem@burneronridgecrest.ca.us
Message-ID: <6dcfp0$38a$2@ash.ridgecrest.ca.us>
Source record: 106540

On 28 Feb 1998 22:19:07, "Chris" wrote:
>From: "Chris" <mega01@globalnet.co.uk>
>Newsgroups: comp.sys.atari.st
>Subject: ATARI CPU boosters
>Date: 28 Feb 1998 22:19:07 GMT
>Lines: 14
>Message-ID: <01bd44d9$ce8ed0e0$0d577ec2@default>
>NNTP-Posting-Host: 194.126.87.13
>X-Newsreader: Microsoft Internet News 4.70.1161
>Xref: news.ridgecrest.ca.us comp.sys.atari.st:229596
>
>From Chris at mega01@globalnet.co.uk
>
>I am trying to build up a ST booster, Does any one have any information on
>any other at all
>16 Mhz upgrade should be a simply one, I have heard of a board called
>Hypercache a long time ago,
>Anyone got one for sale or have any info on it at all.
>
>
>Thanks.
>

I don't have any docs for you, but I do have an HBS T36 w/cache for
sale (not cheap) or trade for some Falcon hardware (Falcon
Speed/Expose and cash).

Mike

4137. Re: ATT Dark Child

Newsgroup: comp.sys.atari.st
Date: 1998-03-01 00:00:00 UTC
From: grovem@burneronridgecrest.ca.us
Message-ID: <6dcfro$38a$3@ash.ridgecrest.ca.us>
Source record: 106541

On 28 Feb 1998 17:34:26, Dennis Bishop wrote:
>Remember I'm in the High Desert of Cailf, and we've been having some
>awefull rain and such, plus there's wind too and this is a common
>truck line going into a trailer park, all wires are underground,
>BUT the main big line goes across a road overhead, so it swings in
>the rain, but it should still work ok as I cover all speeds down to
>300baud.
>--
>"You are not ready for Immortality" Kosh on Babylon 5
>.

Hey Dennis,

What part of the High Desert? I'm near China Lake.

Mike

4138. Mono Monitors & the STe...

Newsgroup: comp.sys.atari.st
Date: 1998-03-01 00:00:00 UTC
From: jaubrey@jaubrey.demon.co.uk
Message-ID: <888779618_OASIS_@jaubrey.demon.co.uk>
Source record: 106542

I am considering getting a Mono Monitor, I use Cab and a few other programmes with Sebra(Mono emu), and I find it hard on my eyes trying to read the small text. Is there much difference, with a Mono Monitor, will images in Cab be clearer and text more sharp? Is there another Mono Emulator out there thats better than Sebra? Will I be able to buy some sort of socket switch to flick between colour monitor and the mono one(I don't want to wear out plugs/socket)? Finally is it worth buying one, or should I save my hard earned pennies?

Thanks,

James

--

---

jaubrey@jaubrey.demon.co.uk | Also known as _James_ on #Effect or
jaubrey@cix.compulink.co.uk | #Atari on IRC 20-23hrs GMT

4139. Re: IRC for CAB

Newsgroup: comp.sys.atari.st
Date: 1998-03-01 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6dci65dil1@newsbell.bellglobal.com>
Source record: 106543

On 27 Feb 1998 20:56:44, Eric Hays wrote:
>
>Yes, this is exaclty what I use. I have a Nemesised Falcon, running Geneva
>and Neodesk. I use STiNG for my TCP/IP stack. The latest version of STiNG
>is available from (http://www.stud.uni-hannover.de/~perot/index-e.html).
>

Hi Eric. I just got my Falcon. Perhaps you or James could tell me what the
Nemesis does? My Falcon is STock with a 16meg ram upgrade. Don't know
what type of upgrade it is though.
Thanks Brian.

Oh, sorry James about not buying your handscanner, you just indirectly sold
me on a falcon purchase:-).
>.

```
-----------------------------------------------------------------
__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __ )( TOS 1.0, SH204 hd
(+)`====='(+) B | \/ \\_/|| |/\_/ () SLM 804 LASER prt.
*************** R ********************** [and SURF HAPPY! :-)]
-----------------------------------------------------------------
```

4140. Re: Re^2: UIS

Newsgroup: comp.sys.atari.st
Date: 1998-03-01 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6dci6gdil3@newsbell.bellglobal.com>
Source record: 106544

If I am correct, Rod MacDonald of ST informer just posted here this week.
I have a Version 3.2 and a 3.3 and there is a 3.32. Since it is not installed
on my Falcon I will assume that version 3.3 is not falcon friendly.

```
-----------------------------------------------------------------
__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __ )( TOS 1.0, SH204 hd
(+)`====='(+) B | \/ \\_/|| |/\_/ () SLM 804 LASER prt.
************** R ********************** [and SURF HAPPY! :-)]
-----------------------------------------------------------------
```

4141. HELP: MiNTnet probs

Newsgroup: comp.sys.atari.st
Date: 1998-03-01 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <34f9cc448a73c0@ping.be>
Source record: 106545

Hello,

Because I've some very annoying problems on my Hades when I use
HSMODA7 (system hangs when loading ha_escc.prg) I tried to load all
the HSMODA driver from *mint.cnf*
This seems to work, at least the system boots up, but I can't make a
connection.
BTW: I'm using the *modem2* port.
All my other com.prg's like Connect 95, Starcall, Rufus works just
great.

This is what I get in the logfile:

Mar 1 21:39:48 tos4ever pppd[26]: pppd 2.2.0 started by root, uid 0
<27>Mar 1 21:39:48 pppd[26]: Couldn't get device fd flags: invalid function number
<30>Mar 1 21:39:48 pppd[26]: Exit.

When I use *pppd 2.1.2* I get this:

Mar 1 21:19:54 tos4ever pppd[25]: pppd 2.1.2 started by root, uid 0
Mar 1 21:19:54 tos4ever pppd[26]: tcgetattr: invalid function number <150>
Mar 1 21:19:54 pppd[26]: Exit.

My *mint.cnf* looks like this:

```
CON=u:\dev\console
PRN=u:\dev\centr
cd u:\
setenv UNIXMODE /brUs
setenv TEMP /tmp
setenv PATH .,\bin,\usr\bin,\usr\local\bin,\usr\etc,\usr\ucb
setenv SHELL \bin\sh
setenv TERM xterm
setenv PCONVERT PATH,SHELL,HOME,CDPATH
setenv TZ MET-1
GEM=c:\n_aes\n_aes.sys
setenv BROWSER=D:\BROWSERS\CAB_250\CAB.APP
setenv MAILER=D:\NEWSREAD.ER\NEWSIE\NEWSIE.PRG
setenv THINGDIR c:\thing\thing
setenv AESDIR c:\n_aes
setenv OLGAMANAGER=h:\olga\olga.app
setenv EVEREST=E:\EVEREST.36B
setenv http_proxy http://proxy.ping.be:80/
setenv ftp_proxy http://proxy.ping.be:80/
setenv gopher_proxy http://proxy.ping.be:80/
setenv MAILUSER=tos4ever@ping.be
```

```
exec c:\auto\fpu__3.prg
exec c:\multitos\speedup.prg c:\multitos\speedup.inf
exec c:\auto\drvin.prx
exec c:\auto\mfp.prx
exec c:\auto\ha_escc.prx
exec c:\mint\gsresolv.prg
exec c:\multitos\cpu68060.prg
sln l:\usr\bin u:\bin
sln l:\etc u:\etc
sln l:\usr u:\usr
sln l:\home u:\home
sln l:\tmp u:\tmp
sln l:\var u:\var
exec \usr\etc\syslogd
# ------------------------------------------------------------------------------
echo Now booting MiNT.
```

Any idea about this?

TIA
Martin

--
```
**************************************
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
******************
```
But He uses a Hades 060 now

4142. ST to PC

Newsgroup: comp.sys.atari.st
Date: 1998-03-01 00:00:00 UTC
From: cdomin4988@aol.com
Message-ID: <19980301212501.QAA14440@ladder03.news.aol.com>
Source record: 106546

Just wondering if anyone would know how to connect an ST to a PC to be used as a work station? Does anyone know?

thanks,

cdomin4988@aol.com

4143. Hacker

Newsgroup: comp.sys.atari.st
Date: 1998-03-01 00:00:00 UTC
From: PhREAksTeR <phreak_m@hotmail.com>
Message-ID: <6dcknt$5bf$1@plug.news.pipex.net>
Source record: 106547

Has Anyone played Hacker? I downloaded it but can't get past the logon. If someone can give me a bit of help to get started and give me a brief idea of how to play the game then that would be good. Even better would be if you could send or point me to the docs.

Thanks

PhREAksTeR

4144. TOS 2.06

Newsgroup: comp.sys.atari.st
Date: 1998-03-01 00:00:00 UTC
From: kurtk7@aol.com
Message-ID: <19980301215300.QAA19168@ladder03.news.aol.com>
Source record: 106548

If anyone knows Atari dealers, etc that sell the TOS 2.06 chips, for the Gemulator, please let me know.

Thanks

Kurt

4145. TOS ROMs

Newsgroup: comp.sys.atari.st
Date: 1998-03-01 00:00:00 UTC
From: bcollett@bcollett.demon.co.uk
Message-ID: <34f9d73f.1885897@news.demon.co.uk>
Source record: 106549

Hi
Could someone email BINARY files of the two EPROMs need for TOS2.06 in an STE. I have the STFM ones but now I have an STE.

I have two 28 pin EPROMS under the diskdrive. They sit in 32 pin sockets.

I will also need to know which tracks to cut to get the power to the correct pins. I DO NOT want to be able to switch back to TOS1.4

Thanx

Brian

4146. Cab ov; 1.2805 vs NEWsie

Newsgroup: comp.sys.atari.st
Date: 1998-03-01 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6dcm7efum1@newsbell.bellglobal.com>
Source record: 106550

Well ever since installing 1.2805 I cannot sustain any connections in CAB.
Getting any web page ends up in a software error many many times and downloading
a file is IMPOSSIBLE. I never had these problems to this extent with any
1.270*. Quite frankly it is unusable for me. If I can find where I
put 1.2705 I should be operational again. I at first thought it was because
the sites were busy, but this has been pretty much 3 weeks of testing and
total failure. Anyone else have this experience? I wanted the new features
but I will be happier just getting full web pages again without the software
disconnect error.

So, I tried NEWsie browser and sure enough, rock solid fast downloading
huge files from same site.
I was getting M_Player and supporting FLMs:-).

Went back to CAB immediately and sure enough, it continues to not finish
receiving pages or downloads. I am under 300ms when pinging the sites.

Cab is working fast to, it is disconnecting while maintaining high transfer
rate.
I am a little frustrated by this since it was working so well before.

Anyways, I haven't installed the latest NEWsie yet, but it sure is solid
for downloading.

Finally, thanks to both Dan and John for giving me the ability to even come
on the internet:-).

Any Ideas?

later
Brian.

```
---------------------------------------------------------------------
__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __ )( TOS 1.0, SH204 hd
(+)`====='(+) B | \/ \\_/|| |/\_/ () SLM 804 LASER prt.
************** R ********************** [and SURF HAPPY! :-)]
---------------------------------------------------------------------
```

4147. ST+26

Newsgroup: comp.sys.atari.st
Date: 1998-03-01 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <3501df98.39553551@news.zetnet.co.uk>
Source record: 106551

ST+ Web page has been updated (Again) and more details of the next
Fanzines contents can now be found there,

Issue 26 is ready and awaiting release on the 7th of March :)

It's Paper, It's Monthly and it's available from anywhere in the world
on the 7th of every month!....Go get a Copy

http://www.users.zetnet.co.uk/paxton/stp/index.html

.

4148. RESCUE ON FRACTALUS

Newsgroup: comp.sys.atari.st
Date: 1998-03-01 00:00:00 UTC
From: k.lever@zetnet.co.uk
Message-ID: <6dco1f$mg1$1@irk.zetnet.co.uk>
Source record: 106552

Everyone.

I would like to buy or trade for a copy of RESCUE ON FRACTALUS for
the atari ST computer.

Please e.mail me if you can help.

Seeya,

Keith.

```
*********************************************************************
+ Keith Lever. ----------------- e.mail:- k.lever@zetnet.co.uk +
+ Atari 4160 ste-------Magic.V5-------NVDI V2.5-------CAB V2.5 +
*********************************************************************
I can feel my mind going-----------------`oooops'-------its gone!
```

4149. Re: Another totally out of it question. How do you load ACC files?

Newsgroup: comp.sys.atari.st
Date: 1998-03-01 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <34f9eb329f01e0@club-internet.fr>
Source record: 106553

Hello,

in article <34f90b0e278af0@ping.be>
Jo Vandeweghe wrote:

> Yes, but superboot is shareware.

It is, but AFAIK there is no limitation. And the author accepts donations.
(well, it was 2 or 3 years ago)

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...

4150. Re: STiNG, CAB, and Multitasking

Newsgroup: comp.sys.atari.st
Date: 1998-03-01 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Ep5yHn.sz@suse.modem.stud.uni-hannover.de>
Source record: 106554

In article <6d89iplaf1@mark.ucdavis.edu>,
szhays@dogbert.ucdavis.edu (Eric Hays) writes:

> Sure enough (I'm still using 0.8 because of that odd screen scramble that
> happens when I run tin with the new version, although I thought that
> snapping shut of the window upon ending my session was pretty sharp in the
> new one!).

Hmm, I remember someone else mentioning a similar problem. I can only suggest
to log such a session into a file, then send me the file. If I can reproduce
the problem by REPLAYing the file, the bug is half fixed ;-)

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4151. Re: STinG

Newsgroup: comp.sys.atari.st
Date: 1998-03-01 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Ep5ys0.vz@suse.modem.stud.uni-hannover.de>
Source record: 106555

In article <888677438.5132.0.nnrp-03.c1edb97e@news.demon.co.uk>,
"Rory Street" <Rory@athenabbs.demon.co.uk> writes:
>
> Nicholas Bales wrote in message <6cn2vi$2e1$3@news3.isdnet.net>...
>
>>>> STING.PRG and STING.INF must be in the AUTO folder, and must run after
>>>> DRVIN.PRG and MFP.PRG (from the HSModem07 package).
>>>Is this mandatory? I thought the author of STING said it wasn't. I have
> a
>>>serial CPX from him that he said should work.
>>I suppose Peter will jump on in on this, but I heard that HSModem was
> needed
>>for STING. HSMODEM has nothing to do with the MODEM.ACC that SERIAL.CPX
>>replaces. Those are two different things. Can you confirm Peter ?

That's right basically. The need for HSMODEM depends on the TOS version
that's in use. TOS versions prior to V2.0 will *require* HSMODEM. With
V2.0 or later HSMODEM is still recommended, but not essential anymore.

> It is only if your ST has a port fault and many I have seen do have this
> fault that Atari never seemed to get rid of. Also HSMODEM gives you higher
> transfere rates because it re-writes the Atari's built in procedures for
> this.

This hasn't got to do with hardware port faults. HSMODEM replaces TOS' buggy
routines, that's right. On older TOSs it also adds some OS extensions that
are built in in later TOS versions.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4152. Re: ASH IRC?

Newsgroup: comp.sys.atari.st
Date: 1998-03-01 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Ep5yxp.wL@suse.modem.stud.uni-hannover.de>
Source record: 106556

In article <6d885c$j7p@priv-sys04-le0.agt.net>,
collins@Bulli.com writes:
> Hi guys,
> Does anyone know if ASH ever plan on releasing
> a IRC client for iConnect? I think this is in
> need to complete their 'internet suite'. Also,
> a Telnet client would be nice :-)

AFAIK ASH does not intend to release either of them.

Install STinG instead of Iconnect, then you'll have all you need, two IRC
clients and two Telnet clients to choose from.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4153. Keyboard problems

Newsgroup: comp.sys.atari.st
Date: 1998-03-01 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <888802147@acpu.com>
Source record: 106557

Hi, everybody. A week or two ago somebody asked about a keyboard fault, and I mentioned that I had read something that might bear on his problem. He emailed and asked, but I couldn't find what I was looking for. Well, I found it while trying to solve a totally different problem. It was not, as I had thought, something from the CodeHeads, but from Mark Slagell in the SilkMouse dox. Here is a clip from Silkmouse.asc:

"All Atari computers manufactured to date (at least, the ones I've used) have a problem in the keyboard. It happens when a shift key is held down and two other adjacent keys are pressed at about the same time. The keyboard will in that case sometimes erroneously report a shift-F1 or shift-F3, in addition to one or both of the keys actually pressed. If you've never noticed, it's because you are an exceptionally careful typist, or because none of your programs does anything interesting when you press shift-F1 or shift-F3 anyway. But it is a problem for a number of people. The keyguard feature effectively cures the glitch.
This feature must be turned on with the SMC utility in order to work; it is off by default because of possible conflicts with key-macro utilities. Such conflicts can also often be resolved by changing the order in which your AUTO programs run."

I don't know whether this helps that individual (or anybody else) or not. I posted it here because I forgot who it was.

"The Poor Deluded Soul" - tderrick@acpu.com

... Barfignugen: Car Sickness in a Volkswagen.
___ Mountain Reader II - #00000077

4154. Re: Mewsie Offline

Newsgroup: comp.sys.atari.st
Date: 1998-03-01 00:00:00 UTC
From: outrider@anv.net
Message-ID: <468_outrider@anv.net>
Source record: 106558

Re: _Mewsie Offline_, aprice@postern.demon.co.uk wrote to All on 01 Mar 98:

a> Using Newsie in Offline mode, I find that when I read and delete
a> articles, about 1 in 10 aren't actually deleted from disk, although
a> they are correctly removed from the XOVER file. There doesn't seem to
a> be any particular pattern as to which files are deleted and which left.
a> Has anyone else come across this?

Yes. :^(

* LED v1.51 * "No, I've changed it to Trust Everyone, didn't I tell you?" -
Fox Mulder
--

Terry May - Las Vegas, NV

4155. How to get SCSI Zip running w/BigDos on Mega ST2???

Newsgroup: comp.sys.atari.st
Date: 1998-03-01 00:00:00 UTC
From: Charlie Wood <spidersi@sprint.ca>
Message-ID: <888824456.37680@michelob>
Source record: 106559

I have a mega st2 and ICD's FA*ST acsi to scsi box with
an 85Mb scsi drive inside.
I also have a scsi zip drive that I would like to use to transfer
files that I download with my PC onto the Atari.

I've read on this newsgroup about BigDOS and HDDriver being used to do this
but haven't a clue how to do this.

Could anyone be kind enough to send me instructions on how to set up
BigDOS and HDDriver to see my zip drive.

I should mention the TOS on the Atari is 1.02(1.2) <-- Will I need to
upgrade this??

Also the scsi ID on the ICD box is set to 0 will I need to change this when
I add an external device?? My zip is scsi ID 5 with termination on.

Thanks in advance.
--
Charlie Wood
Victoria, BC, Canada

4156. Re: Mono Monitors & the STe...

Newsgroup: comp.sys.atari.st
Date: 1998-03-01 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <34fafefc5a320@whalley.demon.co.uk>
Source record: 106560

on Sun 01-03-98 19:13 James Aubrey wrote:

>I am considering getting a Mono Monitor, I use Cab and a few other
>programmes with Sebra(Mono emu), and I find it hard on my eyes trying
>to read the small text. Is there much difference, with a Mono Monitor,
>will images in Cab be clearer and text more sharp?

Mono monitors are very clear and sharp, much easier on the eyes!

> Is there another
>Mono Emulator out there thats better than Sebra? Will I be able to buy
>some sort of socket switch to flick between colour monitor and the
>mono one(I don't want to wear out plugs/socket)?

Yes. I got mine from Best Electronics at one of the Atari Shows for
about 20 UKP, you can probably get one from System Solutions.

> Finally is it worth
>buying one, or should I save my hard earned pennies?

Yup, very much so. Medium res is at best a compromise and an
increasing amount of software needs high res or better to be useable.
Emulators are OK for short spells but for prolonged working you can't
beat the real thing. I picked up my spare mono for about 15 UKP second
hand, which is next to nothing really.

HTH
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

4157. Atari ST Web Browser (Draconis Web Package)

Newsgroup: comp.sys.atari.st
Date: 1998-03-01 00:00:00 UTC
From: Don Schoengarth <dons@qnet.com>
Message-ID: <34F9BDE8.43CB@qnet.com>
Source record: 106561

I just ran across Draconis Web Package along with Adamas Web Browser.
Can anyone tell me about the use of this web browser. Is it any good?
Any other Commets

4158. FS: Winnipeg Atari ST User Group fundraiser blowout! REDUCED LOTS MORE!

Newsgroup: comp.sys.atari.st
Date: 1998-03-01 00:00:00 UTC
From: Trevor Cordes <trevor@cyberspc.mb.ca>
Message-ID: <888711268.41C6@cyberspc.mb.ca>
Source record: 106598

GIANT ATARI ST HARDWARE / SOFTWARE / MAGAZINE / BOOK BLOWOUT!

The Winnipeg ST User's Group (STUG) is having a huge fundraiser to help keep our still-going-strong user group in good health, clear out some useful software that isn't getting much use, and help members do the same. The majority of the proceeds from all sales will go directly towards helping the club which has been promoting Atari since 1986 in Manitoba, Canada.

Please look through our list and pick out something you can provide a good home to. All hardware/software is fully guarenteed for 2 weeks from receipt. Everything comes with full email tech support from a knowledgable STUG member, we'll try our best to help you out!

If you want a whole bunch of stuff, discounts are available. Let us know what you think is a fair price. We just want good homes for all this STuff!

Every item purchased includes an issue of Atari User magazine FREE! Please specify which issues you want or random.

All prices are in US$ funds as most sales tend to be to the US and so it makes everything easier that way. Canadian prices should be calculated accordingly.

Shipping is extra and NOT included in the price listed.

Thanks for helping out our user group!

Trevor Cordes - STUG President
trevor@cyberspc.mb.ca

==========
SOFTWARE / BOOKS
==========

Diamond Edge $8
disk/docs (

Diamond Back 2 $8
disk/docs (

Quick ST/STe/TT v3 $6
disk/docs (

STalker 2 - older version probably upgradable $7
disk/docs (

```
STeno 1 - older version probably upgradable $5
disk/docs (

RailRoad Tycoon - great MicroProse strategy/money simulation $7
disk =

FirstGraph - professional presentation graphing for the Atari ST/TT $15
disk/docs =

Critical Path - project management software for the Atari ST $15
disk/docs =

CardFile 4 - personal information manager v 4.03 $11
disk/docs =

LDW Power - spreadsheet $19
disk/docs =

tbxCAD - v 2.2 $36
disk/docs =

ProCopy - backup utility for he Atari ST series v 1.8 $6
disk/docs =

Wordflair - the integrated document processor v 1.1 $17
disk/docs/box =

Intermediate and Advanced Atari ST Subjects $4
book =

The Atari ST Book - Tips, instructions and hints for the 520, 1040 & $4
Mega STs book =

Turner's Third Book of Atari ST Topics $4
book =

Calligrapher Gold - v 3 $31
disk/doc/box =

K-Spread 4 - spreadsheet for the Atari ST series $25
disk/docs/box =

Diamond Back 3 - best backup prg, can use tapes/disks/syquests/floppy $12 `

Diamond Back 2 - probably upgradable $5
disk/docs #

Diamond Edge 1 - probably upgradable $6
disk/docs #

Speedo Starter Kit - incl SpeedoGDOS and 20 bitstrn Speedo outline fonts $14
disk/docs =

Original Atari GDOS $3
disk =
```

FSM GDOS $8
disk =

BentleyBear Magical Math II $3
disk =

SimCity the city simulator $4
disk =

Marble Madness - from the arcade version $3
disk/docs =

EPYX World Games $3
disk/docs =

Accolade Test Drive $11
disk/docs =

Test Drive II - the duel, European challenge, the supercars $3
disk =

Microprose Formula One Grand Prix $11
disk/docs =

Dungeon Master - includes Secrets of Dungeon Mastery $4
disk/docs =

Le Livre du Graphisme $3
disk -

WordPerfect - v 4.2 $21
disk/docs/box -

Using WordPerfect - 3rd Ed, features v 4.2 $3
book -

Word Writer ST - a fast easy to use word processing system $6
disk/docs/box -

Image Cat - complete graphics cataloging system for all Atari ST computers $5
disk/docs -

Le Livre de 1st Word Plus - formation, exemples et applications $4
disk/docs -

GramSlam - grammar and style checker $5
disk/docs -

OSS Personal Pascal $14
disk/docs `

Dr.T's Roland D-50 Editor/Libr $33
disk/docs `

Roland D-50 Synthesizer $796
great condition classic synth `

Leisure Suit Larry 2 $8
disk/docs/box classic sleazy fun w/pixelated nudity `

Universal Military Sim (UMS) $6
disk/docs/box looks great especially in mono `

Lookit/Popit from Codehead $16
disk/docs great file viewer & popup acc's with hot keys! `

Warp9 - speed up all TOS machines $19
disk/docs `

Dr.T's KCS Level 2 sequencer - great MIDI program $16
disk/docs/box `

STalker 3 - best telecomm modem software $24
disk/docs/box `

STeno 2 - best text editor works great with STalker $16
disk/docs/box `

HighSpeed Pascal - best graphical pascal system great online help $26
disk/docs/box `

Atari ST GEM Programmer's Reference by Abacus BOOK 414p $14

PC Guide to Connectivity - Networking book for PC's ZiffDavis 470p $29
BOOK mint condition 1995

Word for Word disk+dox - crossword puzzle creator $3,

Degas Elite disk+dox - highly acclaimed paint and drawing program $3,

Assempro disk+dox - assembly language compiler $5,

E-z calc disk+dox - good spreadsheet $5,

Megatraveller disk b only+dox - missing disk A $2,

Neodesk v2.0 disk only - might be upgradable $3,

Advanced art studio disk only - paint program from Rainbird $3,

Ekg teaching disk only - By mad scientist software - educational $3,

Fleet street pub v1.0 disk only - 3 disk set - top notch DTP program $5,

Universal item selector v1.0 disk only - the best file selector replacement $2,

Sim City disk only - very addictive simulation game - needs manual $2,

Pipe dream disk only - game; may need a manual for copy protection $2,

Night shift 2disks disk only - game; may need a manual for copy protection $2,

Wonderland 4disks disk only - game $3,

Omega disk only - strategy game $3,

Red storm rising disk only - submarine simulation 2disks - needs a manual $3,

Tank platoon 2disks disk only - game; may need a manual for copy protection $2,
get the DOS version with box & manual with it for $3 more, disk A
of the DOS set is corrupted.

Balance of power disk only - strategy game; manual needed $3,

Crack'ed disk only - game $3,

Z-ram diagnostics disk only - v1.1 for use with Z-Ram RAM upgrades $2,

Aegis animator disk only - animation generator and viewer $3,

Dac easy accounting disk only - accounting software $3,

Touch-up v1.56 disk only - DTP clip-art editor $2,

Touch up v1.69 disk only - DTP clip-art editor $3,

Merge it v1.0 disk only - DTP $2,

Scan & save v1.0 disk only - DTP $2,

G+plus disk only - Codehead's GDOS replacement $2,

Prism paint v1.5b disk only - 4disks - top notch paint program $17,

Prism render tt030 disk only - v1.03 top notch rendering program $18,

Chronos keyframe animator tt030 v1.3 - disk only - amazing animator for TT $20,

Chronos keyframe animator v1.3 3disks - disk only - amazing animator $20,

Cyber studio set: cyber paint v2.1, cyber mate v1.1, stereo cad-3d v2.02,
cad-3d, plotter & drivers, human design disk, cartoon design disk,
cyber control - disks only $26,

Atari st logo users guide 375p (book only) $2,

Atari st gem programers reference 414p (book only) $4,

Space quest 3 hint book (book only) $3,

Michtron gfa basic version unknown (book only) $3,

Michtron bbs v3.0 (book only) $2,

Almost a hundred printouts/photocopies of shareware/pd manuals and
commercial program articles and tip pages. All organized in folders. If
you are an avid ST user with a lot of PD programs, this is for you. It
will save you a fortune in paper and folders. $6 plus shipping to a good
home. -

==========
HARDWARE
==========

Golden Image optical mouse - no ball, super light, amazing mouse! $7 `
minorly broken, button sometimes works and sometimes doesn't,
comes with special gridded mouse pad

5.25" floppy drive mech, stopped working recently, perhaps revivable $8 `

Atari SLM 605 Laser printer in mint condtition with DMA switch box and
cables $97 &

GoldenImage hand scanner and matching full page scanner tray and software $46
Dr. Bob's Lite =
Migraph OCR (3 disks) =
Migraph OCR v 1.05 update disk =
Touch-Up V 1.4 and 1.82 (3 disks) =
Scan and Save =
Merge-It (2 disks) =
OCR v1.24 update disk =

Atari SC1224 RGB Color Monitor $36
docs =

Mouse pad by Moustrak Inc. - grey $3 =

Monitor Master $6 =

Spectre GCR - the premiere Macintosh emulator $36 =
disk/docs/cable =

Epyx hand conformed joystick $3 =

3 1/2" Oceanic America Master-3S external floppy drive $26 =

3 1/2" external floppy drive $21 -

Epyx 500XJ joystick - minorly broken, probably fixable or usable for parts $2 `

Atari Mega STe computer 2MB RAM, 300MB hard drive $298
HUGE PRICE REDUCTION - was $418!
Everything works perfectly except the right side shift key
and the control key.
Great computer with BIG hard drive.

Atari 520 STf $46 .

Atari 1040 STf $76 .

Atari 1040 STfm $81 .

Atari external floppy drive $31 .

Atari Color monitor $46 .

Atari Mono monitor $36 .

Atari external harddrive 33MB Seagate, Supra case & host adapter $36 .

Atari external harddrive not working $16 .

2 Wico hand-formed joysticks $6 -
1 in perfect condition; 1 sticks a little

GVC 2400 BPS external Modem $16 -

Raven Impact Dot Matrix Printer PR-9101 $21 -
2 replacment printer ribbons - KX-P115
Basics computer paper 1000-pack - 1/4 full

Parallel printer port 25 foot cable to male 25 pin serial connecter $3 -

Printer ribbon reinker kit as is $11,
re-ink your ribbons! in a wooden chest - real neat!

==========
DISKS
==========

Pre-used floppy disks with various junk on them. Sorry, no guarentees
on these, but most should be fine.

DSDD 10 cents each !!!
DSHD 20 cents each !!!

==========
MAGAZINES
==========
PRICES SLASHED! Now only 30 cents per single mag, 50 cents per single mag
w/copy of disk, and only 75 cents per mag with original disk! Buy 25 or
more mags and get an additional 30% off!

Buy the whole lot (excluding duplicates) for 49$ *including* almost every
Atari mag disk in existence and all of STUG's PD collection on one CD-ROM
readable on any Atari, PC or Mac! Or buy the CD separately with any mag
purchase for only 24$. Or buy just the mags separately for 30$!

All prices do not include shipping. Shipping is extra. Will gladly ship
internationally!

Atari ST Review Is 24 March 1994 disk -
Is 21 Xmas 1993 disk -

Atari STUser Is 88 June 1993 disk -
Is 86 April 1993 disk -

ST Format Is 34 May 1992 disk -
Is 35 June 1992 disk -
Spc Ed Winter 1992 disk -
Is 42 Jan 1993 disk -
Is 52 Nov 1993 disk -
Is 53 Dec 1993 disk -

STart Vol 4 No 9 Apr 1990 -
Vol 1 No 1 Summer 1986 -
Vol 5 No 2 Oct 1990 disk -
Vol 5 No 7 Apr/May 1991 disk -

Vol 4 No 12 Jul 1990 disk -

Compute!'s Atari ST Vol 2 No 6 Is 8 Dec 1987 disk -
Vol 2 No 2 Is 4 Apr 1987 disk -
Vol 2 No 3 Is 5 Jun 1987 disk -
Vol 2 No 4 Is 6 Aug 1987 disk -
Vol 2 No 5 Is 7 Oct 1987 disk -

Atari Explorer Mar/Apr 1989 -
Mar/Apr 1991 -
May/Jun 1992 -
Jul/Aug 1992 -
Nov/Dec 1992 Vol 7 Is 6 -

ST LOG Is 35 Sept 1989 disk -

ST World Vol V No 1 Is 42 Jan1990 -

Antic The Atari Resource Vol 5 No 5 Sept 1986 -

Antic 6.1,

Analog 1/87,

Current Notes 5/92,

AIM 3/92 & 5/92,

St Appications US 7/86,

Reset 2/88 & 3/88,

St User Disk Only 6/91,

Atari Advantage Vol1 #4 Oct92,

ST Informer 32, 34-46, 48-54 ,
56 Feb92 57 Mar92 58 Apr92 59 May92 60 Jun92 61 Jul92 63 Sep92
64 Oct92 65 Nov92 66 Dec92 67 Jan93 68 Feb93 69 Mar93 70 Apr93
71 May93 73 Jul93 74 Aug93 75 Sep93 76 Oct93 ,

STart
1.3 3 1.4 2 2.1 3 2.2 3 2.5 3 3.1 3 3.2 1 3.3 2
3.4 3 3.5 3 3.6 3 3.7 4 3.8 3 3.9 1 3.10 4 3.11 3 3.12 5
4.1 4 4.2 4 4.3 4 4.4 4 4.5 3 4.6 3 4.7 2 4.8 3 4.9 3
4.10 3 4.11 3 4.12 2 5.1 5 5.2 4 5.3 3 5.4 2 5.5 2 5.6 3
5.7 3 SPC 2 2 SPC 3 3 ,

Atari Explorer
win86 9-10/86 11-12/86 spr87 sum87 11-12/87 1-2/88 3-4/88 11-12/88
7-8/89 9-10/89 1-12/89 3-4/91 sum91 9/91 1/92 2/92 3-4/92 x2
5-6/92 7-8/92

Computes
1 3 x2 4 5 6 x2 8 4/88 6-7/8
and one with no cover

ST Log
28 35 8/89 35 9/89 36

Radical Type
11-12/91 3-4/92 9/92 2/93 5/93

ST Format
5/92 7/92 11/92 2/92

ST Format Disk only
5/92 1 6/92 2 8/92 9/92 2

Phoenix Taf Newsletter (10 cents each! Toronto Atari Fed newsletter)
9/92 3/93 4/93 6/93 9/93 10/93 11/93 12/93 1/94 3/94

Family and Home Office Computing
4/88 7/88 10/88 11/88 12/88 1/89 3/89 5/89 6/89
7/89 8/89

AtariUser - (10 cents each! and 1 free with each item purchased!!)
May91 Jun91 Sep91 Oct91 Nov91 Nov91 Dec91 Jan92 Feb92
Mar92 Apr92 May92 Jun92 Jul92 Aug92 Sep92 Oct92 Nov92
Dec92 Oct93

==========
MISC
==========

CD-Recordable service - unrelated to STUG, it is my own company, but
worth mentioning here. STUG recently moved its nearly 1000 library
PD floppies to CD-ROM - never again worried with faulty floppies!

We can move your data or audio to compact discs and CD-ROMs! Over 800
Atari floppies per CD-ROM!

Pricing from $6 to $50 per disc depending on the data and how it is
delivered to me (ie hard drive or syquest is cheaper than floppies).
Email for more info.

==========
WANTED
==========

OmniSwitch or ToadSwitch multisync monitor adapter for regular ST's.
Email your price.

4159. FS: SyQuest 88 MB SCSI removable hard disk system + carts REDUCED

Newsgroup: comp.sys.atari.st
Date: 1998-03-01 00:00:00 UTC
From: Trevor Cordes <trevor@cyberspc.mb.ca>
Message-ID: <888711656.41C6@cyberspc.mb.ca>
Source record: 106599
Cross-posted to: comp.sys.atari.st,misc.forsale.computers.other,misc.forsale.computers.mac-specific.misc

SyQuest 88 megabyte removable hard disk system with 6 (or 7) cartridges.
Drive is in perfect condition and all carts have NO bad sectors and are
in perfect condition too. Rarely used - only used for monthly backups.
This drive can also read 44 MB cartridges. This drive is SCSI.

Comes with 14 day guarentee to be free from defects.

Bare drive with 6 carts for only $299.

Bare drive with 1 cart for only $99.

Carts separately only $39/each.

Possibly available is an external case made just for this drive.
Most likely $20 _with_ purchase of the above drive.

4160. Re: Re^2: UIS

Newsgroup: comp.sys.atari.st
Date: 1998-03-01 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <34f8a8ea72d7c0@ping.be>
Source record: 106600

on Thu 26-02-98 11:24 Louis_Holleman wrote:

>
> RM> On 24 Feb 1998 17:05:25, Jim Trageser wrote:
> RM>
> >> I recently picked up my first Falcon, an original Atari 030, and find
> >> my old copy of Universal Item Selector 3.0 won't run on it. I notice
> >> that A&D had a later version, 3.1 I think, that apparently did run on
> >> the Falcon.
>
>Hi Jim,
>
>from what I recall, the latest version of UIS-III was TT compatible. Whether
>that means it's Falcon-compatible too or not I simply don't know...
>
>The one I've been using was 3.32 and to my belief that was the last update.

The latest version I'm aware of (v 3.32R1) does work on an TT, even
with N.AES/MiNT. Furthermore it seems to work on the Hades too so I
can't see any reason why it shouldn't work on a Falcon.
The 3.32 Rev.1 can be found on the net somewhere.
Anyway this is what the *file_id.diz* says about it

UIS_III v3.32 Rev 1 (URAn 95.10.10)
Improved with XBRA protocol for all vectors.
Fully compatible with:
TOS 1.04, 2.06, 3.06, MTOS, MagiC, Geneva.
(Tested with all of the above)
Revision is freeware contribution, origional copyright
remains unchange.

/// Dataline System ///

HTH
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

4161. Atari ST Game

Newsgroup: comp.sys.atari.st
Date: 1998-03-01 00:00:00 UTC
From: David & Kim Greth <greth@ecu.campus.mci.net>
Message-ID: <6datntkmn1@news.campus.mci.net>
Source record: 106601

Am also looking for a title on an old Atari ST game. Conquer the world type game. Russia was red, US blue, France Green, Germany Grey, Japan Yellow, Britian Purple. World divided into territories that you had to conquer. As you conquered an area it took on your color. Any ideas out there? Played it on an Atari ST at Ft. Devens back in 89-90. Was just fun to play. Any help would be appreciated.

Please send replies to greth@ecu.campus.mci.net

thanks.

Dave

4162. Mewsie Offline

Newsgroup: comp.sys.atari.st
Date: 1998-03-01 00:00:00 UTC
From: aprice@postern.demon.co.uk
Message-ID: <888735230.27460.3.nnrp-01.9e987258@news.demon.co.uk>
Source record: 106602

Using Newsie in Offline mode, I find that when I read and delete articles, about 1 in 10 aren't actually deleted from disk, although they are correctly removed from the XOVER file. There doesn't seem to be any particular pattern as to which files are deleted and which left. Has anyone else come across this?

--
Alan Price
http://www.postern.demon.co.uk

4163. Re: MEGA DISCZINE by Chris Swinson

Newsgroup: comp.sys.atari.st
Date: 1998-03-01 00:00:00 UTC
From: csilver@Puke.On.Spam.com
Message-ID: <6db5tifrn1@brokaw.wa.com>
Source record: 106603

On 27 Feb 1998 11:47:00, Tony Greenwood wrote:
>Hey! csilver@Puke.On.Spam.com (Charles Silver) wasn't it 27 Feb 1998
>02:48:54 GMT that you wrote:
>>On 26 Feb 1998 23:16:26, "Chris" wrote:
>>>MEGA DISCZINE.
>>>A new discmag for the ATARI.

>>Ahhh, what planet are you from??? Just kidding <g>. I downloaded your
>>disczine, 640kzip, but it wouln't run on my Falcon. Is this a Mega STE

> I could not get it to run either, just got error messages in top left
>of screen and locked up.. hey Chris try using the "On error" commands?
>:)
> However I had more look running from Drive A, I think you may need to
>run from that Charles, this at least got me to the menu, although
>thats only flashed on then went blank... hmm...HTH? :)

Howdy YnoT!

Well, I guess there must not be much interest in this DiscZINE. No one
seems to have it working. I tried running in ST low rez, but all I got
was a brief message then a lock up ;(Chris, where are you??? This all
seems a bit odd, don't you think?

CUL,

Charles
EoF

4164. the 9th Adventurer`s Convention

Newsgroup: comp.sys.atari.st
Date: 1998-03-01 00:00:00 UTC
From: Larry Horsfield <Alaric@larryhorsfield.demon.co.uk>
Message-ID: <xc6N+hAO8R+0EwO0@larryhorsfield.demon.co.uk>
Source record: 106604

Hello there all in C.S.A.St.

There must be people in this NG who still play adventure games, be they text and/or graphic, on their Atari`s or on PC`s under emulation. If so you may be interested to hear about the 1998 Adventurers Convention, which is being held in Birmingham this coming October, as it has been for the past 8 years.

The Convention is being held on Saturday, 24th October 1998, in the Ariel Suite of the Royal Angus Thistle Hotel, St. Chad`s, Birmingham B4, which at the end of the A38M and easy to get to from all parts of the country. It runs from 9am to around 6pm and covers all formats from Spectrums to PC`s, including Atari`s. Tables are available if you wish to bring along your own computer(s) and we actively encourage this as we depend on those attending to bring their computers, so the more the merrier! If you wish to bring hardware and/or software to sell you are more than welcome to, but no pirated software please!

The event attracts adventure enthusiasts from all over the UK, including Northern Ireland, and the atmosphere is very friendly and informal. Many of us stay overnight at the hotel and the evenings can be just as lively and interesting as the convention itself!

During the day we have the popular "Megapoints" competition running. In this the contestants get 20 minutes playing time at a specially written Spectrum text adventure, with the object of scoring as many points as possible in the alloted time. There are usually cash prizes and special certificates for the 3 highest scores. The adventure this year is being written by Ulsterman Jon Scott, author of various Spectrum text adventures published by Zenobi Software.

Tickets are available now and cost 6 ukp per person if you buy yours before 30th June, 1998. Thereafter, or if you pay on the door on the day, the price will be 7 ukp per person. Tickets may be purchased from:

Vicky Jackson, 128 Merton Hall Road, Wimbledon, London, SW19 3PZ

Please make cheques/PO`s payable to V. Jackson

* * * * * * * *

HOTEL ACCOMMODATION:

The Royal Angus Thistle Hotel has special room rates for those attending the Convention. These include full English breakfast and are as follows:

Single Room: 37.50 ukp per night.

Double/Twin: 32.50 per person, per night.

Please contact the hotel to book your accommodation, NOT the convention organisers. The address and phone number are:

Royal Angus Thistle Hotel, St.Chad`s, Queensway, Birmingham, B4 6HY

Telephone: 0121-236-4211

Don`t forget to inform the hotel you are attending the Adventurers Convention, otherwise you will be charged the normal room rates!

NOTE: The Convention is on the weekend before the start of the Birmingham Motor Show at the NEC. Whilst the hotel have promised to reserve a number of rooms for us, you are strongly advised to book your accommodation AS EARLY AS POSSIBLE to avoid disappointment.

If you have any queries about the Convention, or would like to reserve tables for your hard/software, please contact me at the email address below.

Hope to see you in Brum in October!

Larry Horsfield

alaric@larryhorsfield.demon.co.uk

4165. Re: CAB file linking...

Newsgroup: comp.sys.atari.st
Date: 1998-03-01 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <34f92804c636e0@ping.be>
Source record: 106605

on Sat 28-02-98 17:29 Peter Rottengatter wrote:

>In article <6d5od4$7p7$3@news3.isdnet.net>,
> "Nicholas Bales" <bales@GET.THIS.OUT.hol.fr> writes:
>
>> CAB needs preemptive multitasking,
>
>Nope that's wrong in every respect. CAB does not need preemptive
>multitasking. It needs no multitasking at all if you do not need
>to use the tools. Even for the latter, cooperative multitasking
>is enough.

Like Peter says, CAB doesn't need a pre-emptive multitasking
system to work. It works fine under plain TOS (without some tools) or
on a co-operative multitasking system like Geneva.

However if you want to use *Iconnect* AKA PPP-Connect instead
of *STing* or *mintnet* you do need a pre-emptive multitasking system
like N.AES, Geneva/MiNT or MagiC.

I only hope that someday ASH doesn't decide to make CAB an
only_with_MagiC application.

TTFN
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

4166. Re: ATARI Computing

Newsgroup: comp.sys.atari.st
Date: 1998-03-01 00:00:00 UTC
From: cgood@cix.compulink.co.uk
Message-ID: <Ep4yzH.GtA@cix.compulink.co.uk>
Source record: 106606

In message <01bd4397$0d4832c0$815008c3@atarimad>, kevj@clara.net said:
>Subject: Re: ATARI Computing

>Oh yeh, my letter was published too, take note of my quote :)

So it was you:) Love it:) Can I use it in my sig?

Chris

4167. Re: Another totally out of it question. How do you load ACC files?

Newsgroup: comp.sys.atari.st
Date: 1998-03-01 00:00:00 UTC
From: dipching@ping.be
Message-ID: <34f90b0e278af0@ping.be>
Source record: 106607

on Sat 28-02-98 01:22 dietmar.belloff@chiru.med.uni-giessen.de wrote:

>Hi!
>
>> Perhaps somebody could suggest a good pd bootmanager at umich for
>>him?
>You can try SUPERBOOT, it should be found on many ftp servers.

Yes, but superboot is shareware.

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

4168. Re: SOFTJEE Products

Newsgroup: comp.sys.atari.st
Date: 1998-03-01 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <34f9534b.8451476@news.demon.co.uk>
Source record: 106608

On 27 Feb 1998 22:42:28 GMT, chrisc@zetnet.co.uk (Chris Crosskey)
wrote:
>IS there a dealer in UK yet? I've had a copy of Quincy on order for ages, if it
>doesn't come soon I'd consider going to DHS if I knew how much it was. Jaccard
>has emailed me, but didn't say wehat the prices were for his stuff, I could even
>live with the French pricing and softs,

I am currently in talks with Emmanuel about Uk distribution. Watch
this space... or email me for details...

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

4169. FS [UK]: Hand Held Scanner Accessory

Newsgroup: comp.sys.atari.st
Date: 1998-03-01 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <34f95555.8973477@news.demon.co.uk>
Source record: 106609

FS: Hand Held Scanner Accessory
Find it difficult scanning straight and keeping the document in place
when using a hand scanner? Then you need, Scanner and Mouse Pad with
'keep scanner straight' thingimajig.

The scanner pad (doubles up as mouse mat) is a large (more than easily

accomodates A4 size paper) pad which had a clear plastic sheet
attached under which yu place your document. Place the straight 'rule'
on top to hold down the document and to guide the scanner in a
straight line.

Want one? Well, I only have one - so contact me ASAP to reserve it.
offers invited...

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

4170. FS [UK]: Atari World Magazines

Newsgroup: comp.sys.atari.st
Date: 1998-03-01 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <34f9559c.9044339@news.demon.co.uk>
Source record: 106610

FS: Atari World Magazines
Issues 4, 7-10 and an extra copy of issue 10 available.

£1.00 each plus postage...

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

4171. FS [UK]: German Atari Mags

Newsgroup: comp.sys.atari.st
Date: 1998-03-01 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <34f955e9.9121603@news.demon.co.uk>
Source record: 106611

FS: German Atari Magazines

German Atari mags...

ST Computer, 1996 1 - 7/8 (7 issues)
ST Computer/Atari Inside, 1997, 1 - 12 (11 Issues)
ST Computer/Atari Inside, 1998, 1,2 (2 Issues) and more to come
Atari Inside, 1996, 1,4,5 (3 Issues)

These are the ones I can find - and there are probably a few more.
Disks included, where I have them.

Make me an offer on the whole lot... collection from Essex, London or
Manchester - or pay the postage. :)

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

4172. FS [UK]: Educational Software

Newsgroup: comp.sys.atari.st
Date: 1998-03-01 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <34f95619.9169451@news.demon.co.uk>
Source record: 106612

FS: Educational software
ADI French (ages 11/12)
ADI Maths (ages 12/13)

My sister used these for a while when she was 12...

Make me an offer.

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

4173. FS [UK]: Atari Lynx and games

Newsgroup: comp.sys.atari.st
Date: 1998-03-01 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <34f9563b.9203633@news.demon.co.uk>
Source record: 106613

FS: Atari Lynx and Games
Atari Lynx and 5 games for sale... make me an offer on the whole
bundle.
Everything must go, go, go...

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

4174. FS [UK]: Atari Jaguar and Games

Newsgroup: comp.sys.atari.st
Date: 1998-03-01 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <34f9565e.9238935@news.demon.co.uk>
Source record: 106614

FS: Jaguar and Games
1 Atari Jaguar + 2 Games (Cybermorph and Dino Dudes), ready for a good

home.

Other games may be available if my friend decides to sell them
(including AvP).

Make me an offer

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

4175. FS [UK]: Atari Magazines

Newsgroup: comp.sys.atari.st
Date: 1998-03-01 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <34f956b0.9320615@news.demon.co.uk>
Source record: 106615

FS: Atari Magazines
Hi

Anyone interested in buying the following mags from me?

ST Review Magazines
With Disks (without - 33)
5, 7, 7, 21, 26, 27, 28, 29, 30, 30, 31, 32, 34, 35

ST User
Ranging from Volume 1 issue 1, to the last but one issue October 94.
Around 72 mags in total, including all cover disks where applicable.

ST World
All issues (even the ones from before it was called ST World)

I am contemplating selling my full sets of ST Applications, ST Revieww

and ST Formats - dunno yet - but make me a good offer and they will
probably be yours. ;)

Collection from Essex, London or manchester - otherwise a hefty
postage
charge.

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

4176. FS [UK]: Atari ST and Falcon Hardware

Newsgroup: comp.sys.atari.st
Date: 1998-03-01 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <34f956e2.9371281@news.demon.co.uk>
Source record: 106616

All prices in UKP. Postage extra. No good offer refused.

1040 STe Please make an offer
+ 4Mb TOS 1.06/2.06 switchable STe
+ High Density Floppy
+ Encased in Lighthouse Tower Case and includes external keyboard

External cartridge clock for ST/STe with through port. Offers invited

SM125 High resolution Mono monitor (the one with a tilt and swivel
base). Offers invited.

External Hard drive Price depends on spec
BMS-100 SCSI adaptor 35
Blowup Hard II - screen expander 30
Syquest EZ-135 Removeable 135 Mb Cartridge Drive (incl. 5 Carts) - 125

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

4177. FS [UK]: ST and Falcon Software

Newsgroup: comp.sys.atari.st
Date: 1998-03-01 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <34f957e6.9630818@news.demon.co.uk>
Source record: 106617

All prices in UKP. Postage extra. No reasonable offer refused.

GAMES

Tank Platoon 5 Midwinter II 10
Outrun 5 Civilisation 10
Road Blasters 5 Ishar 8
Time Bandit 5 Team Yankee 5
Dragons Breath 5 Tank Platoon 5
Fighter Bomber 5 North and South 5
Ghouls and Ghosts 5 Xenon 5

SERIOUS SOFTWARE

Minix (mini-UNIX) OS 50 Cyber Control (New) 7
Multiprint 5 Cyber Paint (New) 7
Outside Virtual memory (Falc) 30 Spectrum 512 (New) 7
Lattice C 5.6 30 Easy Draw 2 15
ST Basic 10 Easy Draw 1 10
Superbase Personal (Relational Database) 20
First Ever Atari CD to be produced. Brand New. 15

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

4178. Re: ?linux?

Newsgroup: comp.sys.atari.st
Date: 1998-03-01 00:00:00 UTC
From: tims@oneimage.com
Message-ID: <34f949e1.0@206.168.123.253>
Source record: 106618

On 25 Feb 1998 20:05:52, collins@Bulli.com wrote:
>
>Hi
>well, I want to install LINUX on my Nemesized
>Falcon.
>How do i go abouts doing this? My friend just
>bought redhat linux for his PC on a CD with a
>installation program and everything (by every
>thing I mean Netscape , x11)
>Is there such a CD for TOS?
>BTW, I wrote this using ASH emailer.
>Can you Newsie Guys View this Ok?
>I hope so...
>-Bengy
>collins@bulli.com
>
>
>.

Yes, there is Linux on CD for Atari. In fact, it's on 2 CD's: one is
from Walnut Creek (in the USA) and one is on the Atari Compendium CD
from Toad Computers.

4179. WTB: new or used Falcon030

Newsgroup: comp.sys.atari.st
Date: 1998-03-01 00:00:00 UTC
From: tims@oneimage.com
Message-ID: <34f94b0d.0@206.168.123.253>
Source record: 106619

I'm looking to buy a new or used Falcon030. Please send "offers" to
the address below.

4180. Why: UIS?

Newsgroup: comp.sys.atari.st
Date: 1998-03-01 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980301065141.3745C-100000@sparkie.gnofn.org>
Source record: 106620

On Thu, 26 Feb 1998, it was written:

> >> my old copy of Universal Item Selector 3.0 won't run on it. I notice
> >> that A&D had a later version, 3.1 I think, that apparently did run on
> >> the Falcon.
> >
> Hi Jim,
> >
> from what I recall, the latest version of UIS-III was TT compatible. Whether
> that means it's Falcon-compatible too or not I simply don't know...
> >
> The one I've been using was 3.32 and to my belief that was the last update.

Yes that 3.32 runs fine on a Falcon in any resolution I've ever tried. It also
runs just fine under MagiC 5.11 if you put it in the /start/ folder.
The reason _I_ like UIS III is that you can view _any_ file from within the
file selector. This is something win95 will never be able to do. HAHAHA! :-)

From Yemen with love,
Dave
<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

4181. Re: NEW FALCON OWNER:-).

Newsgroup: comp.sys.atari.st
Date: 1998-03-01 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980301070309.3745D-100000@sparkie.gnofn.org>
Source record: 106621

On Sat, 28 Feb 1998, George Crissman wrote:
> Just remember -- do not defragment the partition that has
> STudio Photo! It screws up the copy protection and you're
> only allowed to install it TWICE before you have to buy
> another one.

I'm not familiar with Studio Photo, it seems like a dumb Mac installation (2 installs? how about with the dongle? 3 installs then?)

> PageStream also doesn't like the defragmentation process, either. In fact,
> it might be worthwhile to keep the programs on one partition and the data on
> another partition!

You can defrag, copy, delete, move and otherwise screw with Pagestream all day long, as long as your current copy is configured with valid paths to the fonts, printer drivers, etc. You can put those folders anywhere! Defragging has nothing to do with it.

> Have a good time!

As allways!

From Yemen with love,
Dave
<pre>
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
____\
</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

4182. Re: ATARI CPU boosters

Newsgroup: comp.sys.atari.st
Date: 1998-03-01 00:00:00 UTC
From: Sven Persson <sven.persson@mbox301.swipnet.se>
Message-ID: <01bd4520$d51783c0$2d4df482@sven133>
Source record: 106622

Hi!

> I am trying to build up a ST booster, Does any one have any information
on
> any other at all
> 16 Mhz upgrade should be a simply one, I have heard of a board called

Have a look on this:

http://www.geocities.com/SiliconValley/Way/8016/sthard.htm

Lot's of hardware hacks including CPU boost stuff!

4183. Re: RVF racer Two Player mode

Newsgroup: comp.sys.atari.st
Date: 1998-03-01 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <888764836_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 106623

In article <6d9vn3$p3e$2@newsbell.bellglobal.com>
madmax@bfree.on.ca (Brian Van Tilborg) wrote:-

>On 23 Feb 98 20:14:32 G, Richard Elwell wrote:

>>There are a few of my CAD3D2 models floating around.
>Yup, saw some at Umich. Good starting point:-).

True. The models of mine that were put on the 'net were fairly early
ones. I like to think I improved a bit after those.
http://www.rjelwell.demon.co.uk/html/pics.html

>>>Well that is interesting. I found an A 500 useless, for animation, and I
>>[Snipped]
>>
>>I certainly wouldn't say the A500 was useless.
>
>1987 A500 1 floppy, absolutely useless for anything, except games.

In 1987 the 520STFM still had a single sided floppy disk.

>> It was as capable as
>>the 520ST at just about everything.
>
>No! Even though I considered the 520ST fairly limited even then, I soon discovered
>the flickering amiga was a useless piece of crap. If you spent more, and got
>1 meg memory and a second drive it began to improve. But anything serious just
>crashed, and crashed and crashed. Perhaps it wasn't that bad, but the store
>sold it to me as the God of computers to relieve me of owning an Atari that
>was going to become hopelessly obsolete. Same store that sold me the ST no less.

I have been ST owner since 1986, and am writing this on a Falcon, but
I freely admit that the Amiga was the more capable machine, notice I
didn't say the better machine. Both machines had there strengths.
The ST, due to the built in midi ports, became the musicians machine
and the relatively simple archiecture meant programming wasn't too
difficult.
The Amiga was more capable graphically. The multi-tasking OS was
there from the start, and very powerful it was too, so most software
was compatible. Future upgrades didn't cause the incompatibilities.

The STE took steps to bridge the gap to the A500 but it was rather
late and just caused fragmentation of the ST market.
Hardware wise the Falcon was better than the A1200 but was too
expensive and too late.
Friends of mine owned STs and Amigas so I do have a reasonable
experience of both.

The half meg upgrade was one hell of a lot simpler than the ST to the extent that for developers 1Meg became the standard minimum system. Whereas the ST minimum was still 0.5Meg. The reason F1GP was released later for the ST than for the Amiga, despite being coded on the ST, was to hack together a version that would work in just 0.5Meg.

>> When games makers started to use
>>the custom hardware of the Amiga rather than doing simple ports from
>>the ST there was little chance of the ST keeping up.
>
>Ports from the ST? Things must have been different there. I'll I saw were
>terrible ports from the C64 and IBM to the Atari, taking no advantage of the
>ST let alone the Amiga:-).

What I meant was that to start with games were coded for the ST and then the code was tweaked to work on the Amiga. As far as most people were concerned the systems were the same.
Later as developers wanted to push things further they started to take advantages of the Amiga's many extra abilities. So it got to the stage where developers would write games for the Amiga and the publishers would ask if the game could be converted to the ST quickly. If not they wouldn't bother.

>Since 1987 however ST and Amiga Specific programs did come, which is good for
>both. I return to an A3000 back in 1991 which reearned my respect. However it
>still choked on realtime complicated animation. Since I bought and sold my
>A500, I think I can be allowed to my opinion based on a very bad experience;-).

I would be interested to know what kind of realtime animation you mean. I am not trying to prove you wrong or anything I am just curious.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

4184. Re: MEGA DISCZINE by Chris Swinson

Newsgroup: comp.sys.atari.st
Date: 1998-03-01 00:00:00 UTC
From: rgolding@zetnet.co.uk
Message-ID: <6dc1folmh1@irk.zetnet.co.uk>
Source record: 106624

On 27 Feb 1998 02:48:54, Charles Silver wrote:
>On 26 Feb 1998 23:16:26, "Chris" wrote:

> <snip>
>>Plus lots, lots more. Download the first issue off my site...
>>http://www.users.globalnet.co.uk/~mega01/
>>Enjoy !!
>
>Yo Chris,
>
>Ahhh, what planet are you from??? Just kidding <g>. I downloaded your
>disczine, 640kzip, but it wouln't run on my Falcon. Is this a Mega STE
>only? I maybe missing something as I didn't find a doc file...
>---
I can't get it to run on my STfm, either from hard disk partition, or
high density disk in drive A, it's either returning a TOS error, or
bombs out. Rather annoying when it took me so long to download.

Regards
Roy
the ashfordian
Kent the Garden of England and home of the
(Zetnet-Atarians)"the list"
Users Guide to the Internet for Atari

4185. Re: OKI driver for Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-03-01 00:00:00 UTC
From: Jim Trageser <trageser@geocities.com>
Message-ID: <34F98DDB.2E01@geocities.com>
Source record: 106625

Chris wrote:
>
> From Chris at mega01@globalnet.co.uk
>
> Does anyone have any drivers for the ST or Falcon which will drive my OKI
> PAGE 4W laser printer.
> A 1ST Word driver would be ideal, Can anyone help ??
>

If your docs with the printer list the ASCII codes, or if you can get
the ASCII codes from Okidata, you can create your own First Word driver
-- it's what I did with my HP Deskjet 540. You simply open up an
existing Hex driver in Word, do a save as, and then change each line as
needed. Then you run the convert program to create the actual driver,
and move it to the top 1st Word directory and rename it.

--
Jim Trageser
CD Review Editor
American Reporter
http://www.american-reporter.com

4186. FS (UK) Atari hardware/software

Newsgroup: comp.sys.atari.st
Date: 1998-03-01 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6dc3i7$dl0$1@plutonium.compulink.co.uk>
Source record: 106626

Re. Mike's mega clearout - ongoing saga!

*** MORE BITS FOR SALE - UK ONLY, SORRY :-(***

I'm still finding lots of very useable and useful surplus bits and bobs in the darker recesses of my computer room!

Sensible offers are invited for all or any of the following:

HARDWARE

Naksha hand scanner for ST AND FALCON (just run in 16 colours). Comes complete with power supply, interface, manual and special version (v1.80) of Touch Up software (sorry, never received the manual for this, but can advise on how to use - very easy!).

Quickshot amplified stereo speakers suitable for Falcon or STe or any Walkman type set-up.

Falcon UK keyboard plus plastic top and internal shielding in excellent condition.

External double density floppy drive with power supply and connecting cable for use with ST/e.

Mega ST separate keyboard which can be plugged into any ST using connector supplied. There's a couple of sticky keys, but I think this can be sorted!

Box of 'bits' useful for spares including floppy drives, DMA cables, connectors, and even a Pace 2,400 modem which could be a nice project box! The cables alone are worth a few quid!

Forget Me Clock II and software.

SOFTWARE

All are complete with proper disks and official manuals!

EdHak - editor for text or binary files etc etc

Personal Finance Manager - version 1

Screenblaster II (for Falcon)

Diamond Back II

UIS III file selector

Ishar 2

Speedo 4.2

Speedo 5

Easy Text Professional - vector version which uses Speedo fonts.

BOOKS

Falcon manual (spare copy)

ANYTHING ELSE?

Yep, but I haven't got round to matching manuals up with disks etc!

*** INTERESTED? ***

In an ideal world someone would like to buy the lot off me for 150 quid. The speakers, scanner, Falcon keyboard, other hardware and cables etc are worth this at least, even today! Add the software, and whatever else I can find and it's a bargain!

However, I'm happy to take sensible offers on anything. I just need the room quickly!

DELIVERY

I can deliver the whole caboodle to anywhere within 100 miles of Sheffield for the cost of the petrol, or it can be picked up from Sheffield.

Single items can be sent by normal post or by Parcelforce at cost, or can be collected in person. Free cup of tea given as well!

CONTACT

Mike Kerslake
Email: publish@cix.co.uk

Thanks

*** The Publishing House ***
Magazine Production - Typesetting Services - Audio Productions
*** publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/ ***
*** Atari Computing Magazine info: admin@ataricomputing.com ***

4187. Atari STE in need of repair...HELP!

Newsgroup: comp.sys.atari.st
Date: 1998-03-01 00:00:00 UTC
From: stephen.kitson@virgin.net
Message-ID: <34FA071A.BF9@virgin.net>
Source record: 106627

I own an Atari STE which stopped working last year . I've taken it to various shops in and around Bath where I live, but no-one seems able or willing to mend it. Is there anyone out there who knows where I can get it fixed? I am not on the net personally, so I'm sending this from my mates's round the corner who has very kindly let me use his gear. Please send any info to him. Max.

4188. Re: NEW FALCON OWNER:-).

Newsgroup: comp.sys.atari.st
Date: 1998-03-01 00:00:00 UTC
From: james.burr@acpu.com
Message-ID: <888765090@acpu.com>
Source record: 106628

-> > PC-Ditto (8086 emulator to run DOS 3.3)
-> Well.......

Well.....yeah right.

If you really want to impress your friends do what I did if you can.
Find Falconspeed. It's a 80286 hardware emulator. I'm running DOS 7.0
with Windows 3.1, Neodesk/Geneva, TOS 4.04, LINUX, and Magic if I want
to.

I installed Nemesis and a second internal IDE hard drive as well as this
gargantuan Coyote 1.4 gig SCSI hard drive. I expect to get at least 5
more of those (maybe).

I'm still in the process of completely overhauling my file structure.

Get CAB for the internet also.

After what I've already done I'm suprised that this thing didn't explode
into a flaming fireball yet.

Later,

James

4189. Re: Author of "Start-me-up" setup (SMU-Set

Newsgroup: comp.sys.atari.st
Date: 1998-03-01 00:00:00 UTC
From: hoffart@ruf.uni-freiburg.de
Message-ID: <19980301180110604445@isdn3-135.home.uni-freiburg.de>
Source record: 106629

Hallvard Tangeraas <hall@post1.com> wrote:

> Heiko_Schaefer@S4.maus.de

This address is not correct, Heiko is not longer using the MausNet.

Regards
Gï¿½tz
--
Goetz Hoffart, University of Freiburg, Germany
e-mail: gh@fr.maus.de - MausNet, wo sonst? oo
binaries: hoffart@ruf.uni-freiburg.de --(">
WWW: http://hoffart.home.pages.de/

4190. Re: Wanted: Optical Mousey

Newsgroup: comp.sys.atari.st
Date: 1998-03-01 00:00:00 UTC
From: simonlee@netcene.spamsandwich.com
Message-ID: <34fb8da4.2915782@news1.newscene.com>
Source record: 106630
Cross-posted to: comp.sys.atari.st,uk.adverts.computer

On Sat, 28 Feb 1998 20:01:27 GMT, steve@steverosie.demon.co.uk (Steve Stupple) enlightened us with:

>Due to a disability, I am starting to have major problems with a
>standard (non Atari) mouse. So I am after an optical one.
>
>Thanks
>Cheers! for now
> Steve
>
> Email:- steve@steverosie.demon.co.uk

Optical mice are a disability in themselves. I'd recommend a rethink :)

4191. FS [UK]: ST and Falcon CDs

Newsgroup: comp.sys.atari.st
Date: 1998-03-01 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <34f9abdc.5234011@news.demon.co.uk>
Source record: 106631

FS: ST and Falcon CDs
I have the following for sale. Prices in UKP as indicated.

Power-Pack Disks 1 - 11 of NCS (Northern CD-ROM Series Germany) for
TOS Systems:
Disk 1 - Raytrace
Disk 2 - DTP
Disk 3 - Graphics
Disk 4 - Music
Disk 5 - Online
Disk 6 - Business
Disk 7 - Text
Disk 8 - Falcon Demo Scene
Disk 9 - ST Demo Scene
Disk 10 - Colour Games
Disk 11 - Mono Games

I'd like to sell the above as one whole lot, so am looking at 77 UKP
including postage - 7 UKP each - they were around 20 pounds each when
first released a couple of years ago.

Make me an offer I can't refuse. :)

I also have:
All Things Falcon CD, 12 UKP including postage - never used! Or make
me an offer.

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

4192. new version of my atari web site

Newsgroup: comp.sys.atari.st
Date: 1998-03-01 00:00:00 UTC
From: patrice MULLER <pamuller@imaginet.fr>
Message-ID: <6dc9me$c9e$1@news.imaginet.fr>
Source record: 106632

http://wwwusers.imaginet.fr/~pamuller/index.htm

4193. FS, Swap & PX: ST Gear (1/3/98)

Newsgroup: comp.sys.atari.st
Date: 1998-03-01 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <888777969.20629.0.nnrp-03.c1ed1184@news.demon.co.uk>
Source record: 106633

I have a selection of Atari ST titles for sale.

This List Updated 1/3/1998.

email: steve@steverosie.demon.co.uk

I'm looking out for the following, possible swap, part exchange etc...
SCSI external CD-ROM drive, Atari CD ROMS, 16-bit sampler
cartridge/hardware etc...

All are on original media. I may be interested in part exchange/swap W.H.Y.

Key:
ds = double sided disks
ss = single sided disks
?d = number of disks
meg = one meg of memory or more needed
ni = no instructions
nb = no box
NSTE = Not STE compatable

Please Note The Key Codes Are Only There For Guidance, I cannot be
responsable for in accuracies.

>>>>>>>>>> All prices are in UK Pounds (sterling) <<<<<<<<<<
^^^

Prices DO NOT include postage.

GAME COMPILATIONS

Hollywood Collection (5d,ni) 4
Ghostbuster II, Indiana Jones and the Last Crusade & Robocop
TNT (4d) 5
Xybots, Toobin, APB, Dragon Spirit and Hard Drivin'
Finale (4d) 5
Paperboy, Overlander, Ghost'sn' Goblins and Space Harrier (20 levels)
The Dream Team (5d, ds) 5
The Simpsons - Bart v' The Space Mutants, WWF Wrestlemania and
Terminator II 'Judgement Day'

SPORT TYPE GAMES

World Championship Soccer (1d,ds,nb) 2
Ballistix (1d,ss) 3
Superleague Soccer (1d,ss) 3
T.V Sports Football (1d,ss,nb) 3
Vector Championship Run (1d,ss) 3

Championship Wrestling (1d,ss) 3
Top Shot = Kick Off + Extra Time. (1d,ds) 4

SIMULATIONS

ATFII (Atdvanced Tactical Fighter II) (1d,ss) 2
Lombard RAC Rally (2d,ss,nb) 2
Their Finest Hour -The Battle of Britian (2d,ds) 5
Carrier Command (1d,ds) 5
Railroad Tycoon (2d,ds,meg) 15

STRATEGY, MIND AND ADVENTURE

Alpha Waves (1d,ss) 2
Go-Moku/Renju (1d,ss) 2
Federation of Free Traders [F.O.F.T] (2d,ss,nb) 2
Conflict Europe (1d,ss,nb) 2
Lords of Chaos (1d,ds) 3
Crash Garrett (2d,ss) 3
The Quest for the Time-Bird (3d,ds) 3
Tower of Babel (1d,ss) 3
Driller (1d,ss) 3
Populous (1d,ss) 3
Archipelagos (1d,ss) 3
Borodino (2d,ss) 3
'Nam 1965-1975 (1d,ds,nb) 3
Pirates (2d,ss,nb) 3
The Kristal (2d,ss,nb) 3
First Contact (2d,ds,nb) 3
Airborne Ranger (2d,ss,nb) 3
Murder (1d,ds) 3
Knightmare (2d,ds) 4
Elite (1d,ss) 5
Terrorpods (2d,ss) 5
Loom (3d,ds,nb) 5
Dungeon Master (1d,ss,nb) & Chaos Strikes Back (2d,ss,nb,ni) 5
Jinxter (1d,ss) 5
Populous II (1d,ds, meg & 512k versions) 10
Lemmings 2 - The Tribes (1d,ds,meg) 10
Elite 2 - Frontier (2d,ds,meg) 10

ARCADE

Skweek (1d,ds) 2
Defenders of the Earth (2d,ss) 2
Eliminator (1d,ss) 2
Wrangler (1d,ss) 2
Hard Drivin' (1d,ss) 2
Yogi Bear & Friends In the Greed Monster (1d,ss) 2
Blazing Thunder (1d,ss) 2
Mig 29 Soviet Fighter (1d,ss) 2
Fast Food (featuring Dizzy) (1d,ss) 2

Whirligig (1d,ss) 2
Hellraider (1d,ds) 2
Outrun (1d,ss,ni) 2
Bad Company (1d,ds) 2
Rambo III (1d,ss) 2
Mean Machine (1d,ds) 2
The Light Corridor (1d,ss) 2
Last Ninja 2 (1d,ss,nb) 2
Voyager (1d,ss,nb,NSTE) 2
Ghostbusters II (4d,ss,nb,ni) 2
Hellraisers (2d,ss,nb,ni,NSTE) 2
Legend of the Lost (2d,ss,nb,ni) 2
The Last Shoot-'em Up (1d,ss) 2
Time Bandit (1d,ss) 2
Shadow of the Beast (2d,ds,ni) 3
Hong Kong Phooey (1d,ss) 3
The New Zealand Story (1d,ds) 3
Midnight Resistance (1d,ss) 3
Prince of Persia (1d,ds) 3
Hudson Hawk (1d,ds) 3
Panza Kick Boxing (2d,ds) 3
Golden Axe (2d,ds) 3
Cloud Kingdoms (1d,ss) 3
Cap'n Carnage (1d,ss) 3
Cabal (1d,ss) 3
Impossamole (1d,ds) 3
Risky Woods (1d,ds) 3
ST Star Raiders (1d,ss) 3
Oxxonian (3d,ss) 3
Barbarian (Psygnosis) (2d,ss) 3
Barbarian (Palace) (1d,ss) 3
Cybernoid II - The Revenge (1d,ss) 3
Popeye 2 (1d,ds) 3
Steg the Slug (1d,ds) 3
Targhan (1d,ds) 3
Moonwalker (2d,ss) 3
Switchblade (1d,ss) 3
Defender II (1d,ds) 3
Double Dragon III (2d,ds) 3
Robocop 2 (1d,ds) 3
Mr Do Run Run (1d,ds) 3
Flood (1d,ds) 3
Dragon Breed (2d,ds) 3
Operation Wolf (3d,ss,nb) 3
The Untouchables (3d,ss) 3
Infestation (1d,ds,nb) 3
Scrambles Spirits (2d,ds,nb) 3
Thunderblade (2d,ss) 3
Obsession (2d,ds, meg, STE) 7
Streetfighter II (4d,ds,meg) 10

Dyna Blaster [with multiplay adapter - s/bombman clone] (1d,ds,meg) 10

SERIOUS STUFF

STOS Sprites 600 (1d,ss) 3
STOS Compiler (1d,ss) 3
STOS 3D (2d,ds) 5
STOS BASIC - The Game Creator (3d,ss) 5
HiSoft 'C' Interpreter (2d,ss) 10

BOOKS

Atari Discovery Pack Manual 2 - STOS The Game Creator Manual 3
Atari Discovery Pack Manual 3 - Neochrome/FirST Basic etc 3

HARDWARE

Replay 4 Sound Sampler Cartridge, with cables 15
Multiface ST 'Ripper Cartridge' (NSTE) 20
520 STFM Motherboard 25
Atari ST Terminal Emulator Cartridge ..... open to offers

***** BARGAIN BUYS ***** BARGAIN BUYS *****
***** ***** ***** *****
********** ***** **********
***** *****
*****

Quadralien [Atari Pack Disk H] (1d,ss,nb,ni) NO Black Lamp 50p
Space Racer (1d,ds,nb,ni) 1
Major Motion (1d,ss,nb,ni) 1
Cloud Kingdoms (1d,ss,nb,ni) 1
Quattro Arcade Disk 1: Pro Powerboat sim & Combat Sim (1d,ds,nb,ni) 1
Dynamite Dux (1d,ds,nb,ni) 1
Treasure Island Dizzy (1d,ss,nb,ni) 1
Pacland (1d,ss,nb,ni) 1
Robocop (1d,ss,nb,ni) 1
Elite (1d,ss,nb,ni) 1
Lemmings (1d,ds,nb,ni) 1
P47 (1d,ss,nb,ni,NSTE) 1
Battle Probe (1d,ss) 1
Spidertronic (1d,ss) 1
Nitro Boost Challenge (1d,ss) 1
Captian Blood (2d,ss,nb,NSTE) 1
Strider II (1d,ds,nb,ni) 1
Vortex AT Once System Disks v3.50 (2d,ds,nb,ni) 1
Micro-Time Driver Programs (1d,ss,nb,ni) 1
Xtra-RAM Atari ST Utilities Disk (1d,ss) 1
Navy Seals (1d,ds,nb,ni) 1
Flight Sim. II - Western European Tour - Scenery Disk (1d,ss,nb,ni) 1.50
Shinobi (2d,dd,nb,ni) 1.50

ATARI PACK DISKS

Marble Madness, Atari Pack Disk D (1d,ds,nb,ni) 1
Eddie Edwards Super Ski, Atari Pack Disk I (1d,ds,nb,ni) 1
Return to Genesis/Zynaps, Atari Pack Disk K (1d,ss,nb,ni) 1
R-Type, Atari Power Pack Disk B (1d,ds,nb,ni) 1
Space Harrier, Atari Power Pack Disk E (1d,ds,nb,ni) 1
Starglider/Overlander/S.Huey, Atari Power Pack Disk F (1d,ds,nb,ni) 1
Eliminator/Nebulus/Pac-Mania, Atari Power Pack Disk G (1d,ds,nb,ni) 1
Predator, Atari Power Pack Disk H (1d,ds,nb,ni) 1
Language Disk, Atari Discovery Xtra Pack Disk DE1 (1d,ds,nb,ni) .. 1
9 Lives, Atari Discovery Xtra Pack Disk DE5 (1d,ds,nb,ni) 1

ATARI MAGAZINE COVER DISK's
All 1 UK pound each
ST FORMAT
Disk 65: Dr Fox, Three Games, Tiny Print, Timezones, Jetpac,
Grafix & More!
Disk 67: Homeworker, Midigrid Pro, Lottery, Quartet, Smash Hit,
Kaosdesk & More!
Disk 68: Taquin, Picswitch, Jumble-Up, Stosser, Magic Story Book,
BBS Directory & More!
Disk 69: Cheque Book, One Jack, Story Book 1 meg Files, Hang
About, Obsession, Sound Lab v1.11 & More!
Disk 70: 525 v2.02, Font Checker, Spirit Ed, Clipart, Team, Pablo
Paint & More!
Disk 71: Disk Opus, Music Box 2.6, Tessera, Magic Shadow, HiSoft C
Interpreter, Alien Thing & More!

ATARI ST REVIEW
Issue 12: Video Titler, Kid Kong/Bugs UK, Scribe, Line_Art.Fnt.
Issue 25: Equinox Organiser, Profile, ECVerter, Sprint, LED Panel,
Ancient, RDE.
Issue 27: MasterCAD, Kobold, ZX81 Emulator.
Issue 30, Disk 1: Ishar III.
Issue 30, Disk 2: Eclipse, Spectra, Imagecopy 3, Supersam.

ATARI ST USER
6/1990 Damcles & Debute Demos, Defsel, DLII, Pro-Ed, DirPrint.

Cheers! for now
Steve

Email:- steve@steverosie.demon.co.uk

4194. WTD: Datel Scanner Software

Newsgroup: comp.sys.atari.st
Date: 1998-03-01 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <888779543.10553.0.nnrp-02.c1ed1184@news.demon.co.uk>
Source record: 106634
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st

I am in need of the software that went with the ST Handy Scanner by
Datel Electronics. I have the scanner minus psu and software, and
obviously want to check it out.

Any help would be appreciated.

Thanks

Cheers! for now
Steve

Email:- steve@steverosie.demon.co.uk

4195. Re: Epson 600 Color Printer Driver?

Newsgroup: comp.sys.atari.st
Date: 1998-03-01 00:00:00 UTC
From: mra125@psu.edu
Message-ID: <6dcdu3$1t1q@r02n01.cac.psu.edu>
Source record: 106635

>The information I had intended to put in my previous post was that I believe
>any EPSOn ESC/P2 driver will work with the Epson 600 and perhaps the older
>24 pindrives like the LQ will also work. I'm told by the Epson technical
>help line that the EPSON 400 is a windows only printer and will not even
>work on a PC just running DOS. I can't prove this as I wasn't about to buy
>one after being told it wouldn't work.
>
>
>Yours,
> David James

I have an Epson Stylus 400, and it prints from Atari Works, so it is
possible to find drivers that run with it. I need a driver for my
printer to print from Cubase, though, so if anyone has one, please
let me know! :)

Mimi

4196. Re: UIS

Newsgroup: comp.sys.atari.st
Date: 1998-03-01 00:00:00 UTC
From: Robert Trowbridge <bobtrow@delphi.com>
Message-ID: <hdSH-9N.bobtrow@delphi.com>
Source record: 106636

I use V. 3.32 on my Falcon. Traded my old version for the newer version
from Systems For Tomorrow. orders 1-800-875-4943
Or email sales@SystemsForTomorrow.com

Bob T.

4197. Looking for Star Wars & Wiennie the Pooh ST software!

Newsgroup: comp.sys.atari.st
Date: 1998-03-01 00:00:00 UTC
From: "Jerry S. Faigin" <jsfcomsrv@vcnet.com>
Message-ID: <6dcep6$o2m@netaxs.com>
Source record: 106637

Does anyone know where I can get another copy of Star Wars and Wienie the Pooh ST software? My originals have deteriorated over the years and I would like to replace them for my children.

Thank you,
Jerry S. Faigin
Oxnard, California (a family man)

4198. Re: NEW FALCON OWNER:-).

Newsgroup: comp.sys.atari.st
Date: 1998-03-01 00:00:00 UTC
From: grovem@burneronridgecrest.ca.us
Message-ID: <6dcfacrle1@ash.ridgecrest.ca.us>
Source record: 106638

On 1 Mar 1998 15:11:30 , James Burr wrote:
>-> > PC-Ditto (8086 emulator to run DOS 3.3)
>-> Well.......
>
>Well.....yeah right.
>
>If you really want to impress your friends do what I did if you can.
>Find Falconspeed. It's a 80286 hardware emulator. I'm running DOS 7.0
>with Windows 3.1, Neodesk/Geneva, TOS 4.04, LINUX, and Magic if I want
>to.

I once had Falcon Speed. Like an idot, I had a 486 too and figured it
was worth trading Falconspeed for some software that was hard to get in the
U.S.:(.
Now, inretrospect, I wish I still had it (I have been looking for one
second hand). I would be interested in the new parallel video capture
devices for PC's. One (forget the brand) does indeed work under Doez
3.1.

(No comments on the Falcon parallel port being incompatible, please,I
know otherwise:).

Maybe you could put one of those on your list and let us know if it
works:).

Mike

Reseller of Bill's Window cleaner
"Wipe the pie from your eye without rebooting"

4199. Re: ATT Dark Child

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <equ3SBjR9GA.227@nih2naab.prod2.compuserve.com>
Source record: 106439

I'm in the great VAST Major CITY of Rosamond ;}
--
"You are not ready for Immortality" Kosh on Babylon 5

4200. Pin layout of monitor on Atari 520ST

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: "Pavel S. Pepik" <pasha@math356.phys.msu.su>
Message-ID: <Pine.BSF.3.91.980302103335.934A-100000@math356.phys.msu.su>
Source record: 106440

```
Hi !!!
Please, help me!!!
Is anybody know about %subj%?

Pavel S. Pepik
```

4201. Re: Atari ST Game

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: Hans Wessels <mr_ni@mst.tn.utwente.nl>
Message-ID: <34FAD437.795A@mst.tn.utwente.nl>
Source record: 106489

David & Kim Greth wrote:
>
> Am also looking for a title on an old Atari ST game. Conquer the world type
> game. Russia was red, US blue, France Green, Germany Grey, Japan Yellow,
> Britian Purple. World divided into territories that you had to conquer. As
> you conquered an area it took on your color. Any ideas out there? Played
> it on an Atari ST at Ft. Devens back in 89-90. Was just fun to play. Any
> help would be appreciated.

Colonial conquest you mean. Nive game, but the one playing for
Russia wins (if he is not too stupid).

Bye, Hans

4202. Re: Teletext

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: ACA126@news.salford.ac.uk
Message-ID: <6df74k$7ps_002@salford.ac.uk>
Source record: 106490

In article <6d8jtl$1t9$1@nthfen.demon.co.uk>,
"David Cowderoy" <david@nthfen.demon.co.uk> wrote:
>James Aubrey wrote in message
<888535460_OASIS_@jaubrey.demon.co.uk>...
>> In article <6d21ujjlu1@nthfen.demon.co.uk>
>> "David Cowderoy" <david@nthfen.demon.co.uk> said:-
><zap>
>>>For those of us who don't have Teletext what was there (also for
people who
>live
>>>out the UK)
>>
>>Oh, come on, anyone whose is anyone(in the UK) has Teletext on their
>>TV, if not, why not?, Get a life... ;) <G>
>>
>>James
>
>
>Not all TVs have Teletext, like not all TVs have stereo etc, anyway
my TV was
>ment for just using w/ my STe, so I'm not gonna get an expensive one
with lotz
>of features. Lastly I'm not anyone I'm me.
>---
>David Cowderoy/The Berserker
>

I'd just like to back this up by saying I live in the U.K and I don't
have a Teletext TV, 'cos I'm more interested in spending my cash on my
ST so Ner!
So be a sport and tell us wot's on!

Leon L Robinson
Still running at 8MHz and proud

4203. Re: OKI driver for Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: Erik H&#65533;ll <erikhall@mail2.tripnet.se>
Message-ID: <34FADB55.170F7429@mail2.tripnet.se>
Source record: 106491

Chris wrote:
>
> From Chris at mega01@globalnet.co.uk
>
> Does anyone have any drivers for the ST or Falcon which will drive my OKI
> PAGE 4W laser printer.
> A 1ST Word driver would be ideal, Can anyone help ??
>
> Thanks.

I have the same printer to my PC
but have not found any driver for the Atari.
I dont think there is any as this printer is a "Windows printer"
and it needs a driver that can read and write to the printer.
Atari only supports writing to the printer.

I got my printer in a PC-store and they told me that it should work
on all computers.
Thats a lie. (They meant all PC-Computers)

/Erik Hall

Mail:
erikhall@mail2.tripnet.se |||
Erik.Hall@epk.ericsson.se |||
/|\ HADES 060
URL: / | \
http://www2.tripnet.se/~erikhall/index.html

4204. Re: Want to find AES 4.1

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6demqvqgf3@news.campus.mci.net>
Source record: 106492

On 2 Mar 1998 00:54:16 , John Perez wrote:

]-Can anyone tell me where to find AES 4.1, or e-mail it to me? Thanks!

Hi John! I got my copy from the KEMD archive that I picked up at the ftp site, ftp.funet.fi (I think thats the one!) Its down in some folders, but its there! ;-)

```
_____________________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

4205. Re: NEW FALCON OWNER:-).

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6deo0o$mc0$1@newsbell.bellglobal.com>
Source record: 106493

On 28 Feb 1998 22:38:48, George Crissman wrote:
>On 28 Feb 1998 21:31:52 GMT, madmax@bfree.on.ca (Brian Van Tilborg)
>wrote:
>
>>I also cannot get the syquest to read. It says path not found?
>You might send an email to the ExtenDOS author to see if it
>supports Syquest drives.

Boy am I in for some learning? I thought you just formatted it with some software and then placed programs on it like normal? I have Extendos on the HD, but, I don't think it is installed atm. I will read about this. From the icons left by the previous user, there was the syquest, a jazz drive and a cdrom all connected so I am certain it all will work.

>Well, I'm jealous! ;-)

Yes, I feel so much better now. I first got on this newsgroup and read about the Guy from Kitchener Canada, about 30 minutes from me, who bought a TT for $27 Cdn ($14US:-) and I was jealous. Not so anymore.

>
>Just remember -- do not defragment the partition that has
>STudio Photo! It screws up the copy protection and you're
>only allowed to install it TWICE before you have to buy
>another one.

WHOA!!! THIS IS NONSENSE! Are you certain. What if I have TWO hard drive crashes. Anyways, this is on the drive and I don't know what it does:-). More reading. The boxes of software are really heavy and manuals are buried. I checked to make sure all were there and have put them in a box. I am currently reading the NEODESK, GENEVA and FALCON MANUALS:-).

I was going to format everything and reinstall the software so that I get a feel for what is happening. Usually I do this often so I can remember the procedures. Boy could this have been a mistake.

> PageStream also doesn't like the defragmentation
>process, either. In fact, it might be worthwhile to keep
>the programs on one partition and the data on another partition!

Thanks for the advice. I think this is silly as I defragment my SH204 on a weekly basis because of being on this NG:-). Its always about 70% fragmented after only a week of internet use.

Well, I am using Calamus SL on it. It is slow on the Falcon. And in Geneva Neodisk combination there is lots of screen fragmentation. I used it on the TOS desktop and it performed much better. I am interested in Pagestream

because I never had it and it always seemed easier to use, but once you learn Calamus, there is no other:-). SL looks similar which is fine for me.
>
>Have a good time!

I really am:-). However each comparison shows me how good my ST really is. Also being a real loser, I have put the Falcon in ST high. I don't like coloured icons and desktops, yet. I also like showing the desktop as text. And I prefer clicking on a readme file without all sorts of different colours appearing. Sometimes the combination is unreadable.

Anyways, once I set it up how I like it I will start showing it off to me friends/enemies:-).

Thanks for the help George.
Can't wait to get online with it.
>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

4206. Re: Script wordprocessor

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6deo6s$mc0$12@newsbell.bellglobal.com>
Source record: 106494

On 28 Feb 1998 08:39:43, "Nicholas Bales" wrote:
>
>Bob Almond a crit dans le message <6d7k3qnsc1@heliodor.xara.net>...
>>Folks: I deserted the ST a good few years ago, and I've just returned by
>>means of the Pacifist emulator. I've done so to try to access some old
>>datafiles - mostly First Word (no problem) and a word procesor called
>>Script. I really liked it - it had something in common with Signum, but was
>>much simpler. Does anyone know where I can find it? And is Harlekin still
>>available? And where are the best sources of PD application software?
>>Neodesk?

You can buy these software or look for used software. Systems for Tommorrow
or B&C computervision would be a start. They have URLs which I can nver
remember.
Also there are many adds here selling the above regularly.
Check out for Eva Crouse posts, and others.
>>
>
>Signum, Harlekin, Script and Neodesk are all commercial, so you'd have to
>buy them even if you want to use them on the emulator.

Yes.
>

>As for PD software, check out the FTP sites.
>

Such as FTP://archive.atari.umich.edu.
I may have reversed archive.atari, I can never remember now.
Big help eh:-).
>.

```
-----------------------------------------------------------------
__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __ )( TOS 1.0, SH204 hd
(+)`====='(+) B | \/ \\_/|| |/\_/ () SLM 804 LASER prt.
*************** R ********************** [and SURF HAPPY! :-)]
-----------------------------------------------------------------
```

4207. Re: NEW FALCON OWNER:-).

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6deo1s$mc0$2@newsbell.bellglobal.com>
Source record: 106495

On 28 Feb 1998 23:51:12, Michael Grove wrote:
>On 28 Feb 1998 21:31:52, Brian Van Tilborg wrote:
>
>:). Glad you didn't go PC now, right?

Well you can't get a sports car that is a four cylinder and handles great or
you can get a DIESAL and PLOUGH through everything with brute power. When I
grow up and have money to burn every 1.5 years, I will get a PC, NOT!:-).
>>
>>Also how do I set the serial port to 14400? I see 9600, and 19200 but
>>no 14400. Some software I see only has 9600 and 19200 as well.
>
>Install HS Modem and STiNG. You can go up to 230.4K DTE

What is DTE? I simply want to use a 56K modem.

>>
>
>Read HD Driver docs;).

Ok, at least I know where to look. I hope I can figure out which programs he
used for each drive. I have a feeling he used ICD on the IDE and HD on the
Syquest. Both are on the IDE drive.
>
>>Has anyone used PHOTOLINE and a FALCON? What is your impression?
>
>Fantastic app, but I am using a Falcon with Afterburner and NOVA
>installed. Your milage may vary. Get a Nemesis first.

Ah ha! I will get the demo first. I tried it on the STe and found it nearly
unusable. But it looks neat which is why I wanted a falcon.

>
>>Also what resolution is TRUE COLOUR available in?
>
>640*400 interlaced (SC1224) 640*240(VGA) Get Nemesis and Videlity for
>640*480 TC.

OK, so I can get 640*200 on the Multi Sync. If a game requires RGB can I use
the Multi Sync for this or do I need to use the SC1224. Its not a problem since
I have about 6 of these monitors. I just need to get the adapter. If it is
not necessary I will stick with one monitor.
>
>
>>A) Magic 4.0 worth using? It is still in the wrapper.
>>B) Set up MINT with Geneva/Neo and use STing?

>>C) Update magic over choice B) and use it instead with STing?
>
>Standard Falcons do well with MagiC 5.X. MiNT is cool if you can get
>N.AES.

Ok, I will look into updating it. Boy updates could cost me a fortune:-).
I think mint is cool. Now what is N.AES, hate to sound very ignorant.
I have read discussions on different versions, but I don't know what it does.
Also is Freemint and Mint the same thing.

>>Oh, yes it plays MPEGS very nicely:-).
>A Pam Anderson fan;')

Never heard of her:-) Why else buy a falcon. Plays not that much faster
than ST. I have tried it in various resolutions. I even tried it in STlow
and it produced more colour than my STe? Why is this? I thought it would
show the same 16colours?
>
>You can't just read about a Falcon. You have to use one for a while.
>If you went from an (M)ST/E, it is pretty impressive.

Your not kidding here. It is impressive. However it is not a rocket stock. BUt
it sure seems to be able to do everything. Can I use Autobooting disks with
a falcon?

>>
>>HARDWARE
>
>Dump the 80mb hard disk and go for a newer model. The Conner is TOOOOO
>slow.

Hmm, this could be it, however, it flys over my SH204:-). And if you have
ever seen TOS 1.0 use a hd without a cache, it sure is painful.
>
>14.4 ok for mail and news. Forget the Web with graphics on.

Thats what I was afraid of. I have the 28800 on my ST atm, however it will
remain in use here. I will get another modem and start a BBS with the 14400
with one of my other 520STs.

>> GFA BASIC v3.5
>Get Face Value

Surprise, it came and wasn't listed either. I was happily surprised.
No STOS though TONY:-).
>
>
>> Apex Media
>Upgrade to the latest version for more pucker power. V2.41 is awsome.

Ok, I have all this stuff and don't know what any of it does, so this should
be fun. It is just a name to me.

>
>> Studio Photo
>Has some very nice features other don't have. Don't sell it unless you
>contact me first;).

It may be available after my second installation, if I have read the previous
thread correctly;-).

>> GFA Ray Trace
>Shouldn't work on the Falcon.

No Problem I have many STs:-).

>> Ray Start
>I just got the latest version. It's ok, but NeoN is suppose to be
>available soon for wim (no pun intended Parx people:). Its way faster.

Ok, I will check the date on it.
DARN, NO NEON in this collection, who would have thought:-).

>
>> Imagecopy v4.0, 3.5 & 2
>How can anyone with an Atari not have this?

Well I should be surprised. Actually my pride is my 520ST so I hope alot
of this software works with it as well.
>>
>> PHASE 4 Phoenix
>
>Fast and easy to use. You will have to learn how to work with Cad3D or
>Cybersculp. I can convert DXF files for you with Dynacadd. Dosen't
>render as nice as otherplatforms/TOS packages, but it does do what it
>does fast. Copyprotection manual is a bitch.

This is not a problem as I already own the complete cyber series and tried
them on the falcon. Cad3D must use an illegal command for spin and extrude.
However cybersculpt appears to work fine. Yes, I must find DynaCadd.
I know you bought yours used, but do you know if it can still be purchased.
I like well programmed software.

>> Positive Image
>Only tried the Demo and it didn't like my machine. Packageing looks
>impressive.

Hmm, anyone else have problems with modified falcons.
Very pretty box.

>> Outburst v3.1 (inkjet printer accellerator)
>Still supported and works great.

I need a printer for this machine. I want the BEST output possible.
I was recommended to purchase a HP.

>> Warp 9 v3.80 accellerator
>Get NVDI (if you don't already have it).

Yes, there is a version here, still in original wrapper to. It says the
latest version. But I can't remember atm. Will it work with SPEEDO, or do
I dump Speedo Gdos? I have ALOT OF STUFF for speedo so I don't want to
switch.

>> ICD SCSI Pro (utilities & cleanup)
>Keep for future (hopefully) upgrade

Good to know they are still active too.

>
>> EXTENDOS Pro v2.40a (CDROM driver)
>
>Must have

Umm, I guess I better get a CDROM eh?

>
>>
>> GT LOOK II (Epson Scanner driver for SCSI)
>Very good software, and expensive too. What version do you have?

I will get back to you on this. From what I have seen most software is from
1992 through 1996 at which point he drop atari soon after they dissapeared.

>
>> PC-Ditto (8086 emulator to run DOS 3.3)
>Well.......
>

OH YEAH, thems fighting words:-).

I am looking at all the original receipts, and I'll I can say is that he
made TOAD computers rich;-). He even registered ALL his SHAREWARE.
We lost a very special user here, who somehow managed to purchase alot
of very expensive software. I have alot of original software, and I mean alot
but this addition is certainly better quality.

Thanks.
>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

4208. Re: RVF racer Two Player mode

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6deo5r$mc0$9@newsbell.bellglobal.com>
Source record: 106496

On 1 Mar 98 15:07:16 GM, Richard Elwell wrote:
>
>True. The models of mine that were put on the 'net were fairly early
>ones. I like to think I improved a bit after those.
>http://www.rjelwell.demon.co.uk/html/pics.html

I have been meaning to your website, since I caught you posting recently and
figured you were one in the same. Thats along time to be in the ST scene.
I took a five year break.

>>
>>1987 A500 1 floppy, absolutely useless for anything, except games.
>In 1987 the 520STFM still had a single sided floppy disk.

Yes, that was a problem too. Fools for that one. I had the ST with 314DS
drive.

>I have been ST owner since 1986, and am writing this on a Falcon, but

Boy we have alot in common. I just got a falcon:-).

>I freely admit that the Amiga was the more capable machine, notice I
>didn't say the better machine.

Good choice of words. That is what made it an Amiga. All the built in features.

No file selector:-). Everyone wrote a new one with each app. YUCK.

> Both machines had there strengths.
>The ST, due to the built in midi ports, became the musicians machine
>and the relatively simple archiecture meant programming wasn't too
>difficult.

Blessings I never took advantage of.

>The Amiga was more capable graphically. The multi-tasking OS was
>there from the start, and very powerful it was too, so most software
>was compatible. Future upgrades didn't cause the incompatibilities.

Yes, better pictures. And you are correct, ALOT of ST software broke with
each upgrade. There were problems going from kickstart 1.2 to 1.3. However
they were fewer. Many ST problems were with games. Proper applications generally
were solid. Unfortuneately my favour Cyber software didn't make the grade.
Try multi tasking on a 512K single floppy Amiga, it just didn't work then.
With the proper hardware, it was competent. But really, you would be swapping
disks, like workbench and whatever rediculously. And it would become confused
and have guru errors. However many applications software simply broke using
a single task or just trying to print. IT WAS AWFUL and I cannot forget it;-).

Well, thankfully I forget most of it, like anything else 11 years ago:-).

As things progress, they were very stable, and progress in OS caused few problems.
The way an A3000 worked is how the 1987 machine should have worked. But it
was to much to ask from such little hardware. Example. I can get on the internet
with CAB and my 520ST with 1meg of ram and TOS 1.0 and a floppy. Slow but
works. This could not be done with an A500 with 1meg from the same era.

>
>The STE took steps to bridge the gap to the A500 but it was rather
>late and just caused fragmentation of the ST market.

Possibly true. There was no ST market in North America, EVER. It was small
very small, and simply is infinitisimal now.

>Hardware wise the Falcon was better than the A1200 but was too
>expensive and too late.

Tut tut, lets not get into the 1990s on me:-).
A1200, really another bad move like Atari might make.
You skipped the 2000, 2500, 3000, and A600.
2000, working version of an A500. Very Expensive at the time. Easily expandable.
Had a few of these with TOASTERS.
2500, well somewhat dissapointing.
A3000, Nice machine, what I was looking for in 1987. Everything works as
advertised.
A4000, more of the same, better everything, even if slower than 2000 with
040 accelarators.

1200,600 yawn. Yeah, maybe falcon like. I am testing now:-).

>Friends of mine owned STs and Amigas so I do have a reasonable
>experience of both.

I can see this. However if you don't own one, you can't suffer.
I was shown fancy demos and stuff, but when it came to trying to get anything
done like use a wordprocessor, it was not a pleasant experience. Running
a BBS back then on an Amiga was also an unpleasant experience.
The bells and whistles fade quickly. I had collected over 1300games between
mid 1987 and 1988 and this was all that worked.
It had all the tools, but really, using one and demoing one are different.
It is very irrellevant now.

>
>The half meg upgrade was one hell of a lot simpler than the ST to the
>extent that for developers 1Meg became the standard minimum system.
>Whereas the ST minimum was still 0.5Meg. The reason F1GP was
>released later for the ST than for the Amiga, despite being coded on
>the ST, was to hack together a version that would work in just
>0.5Meg.

This is correct, and all you had to do was pay more money for a superior machine,
and then put more money into to use it. Two floppys were minimun to do work

with and 1 meg was also needed. No you buy Pro Page (there was no pagestream)
and go BLIND inbetween guru meditiation errors. Then you buy a flicker fixer
and put it over the monitor so your suffering deteriorates. Then your 1084
monitor pops every 10minutes and you are told they all do this. Sure enough,
they all do. Eventually the monitor pops and you lose G. You now have an
RG monitor. Very pretty. Then you buy another (trade in on new) and it
does the same. Then you start thinking of selling this piece of crap where
the keyboard stops working randomly. Oh no, I am remembering.
F1GP is ALOT later than 1987.

1987

520ST 1040ST $799
SF35$ SC1224 $350
SC1224 sold for $750.cdn.

My A500 cost

A500 $850
1084 monitor (first one) $400.

Could have bought the 1040, but I wanted the Amiga as I already owned a 520.

Add
Memory, There was a moment in time when they were cheap.
$200. After 1987 these went up ridiculously if you could even get the plug in.
Add second drive. $300

$1750. To me this turned out to be ALOT OF MONEY to do most of what I could do
with an ST for $650.

Now I did buy a 314 and that was $300 (ouch) to play leisure suit larry2;-), and
the game wasn't that good. But that was still on $900 and I had Two Drives.
Memory wasn't as easy to install but my upgrade board is a piece of cake.
It started with 5meg and was upgradable to 2meg. (Don't ask about the 2meg
Price:-).

For $1750 I wasn't happy after having spent $1200 for a machine that didn't
work. To have it break OFTEN within 6 months was only frustrating.
My 520ST, well, it is still here and I am using it RIGHT NOW.

>>> When games makers started to use
>>>the custom hardware of the Amiga rather than doing simple ports from
>>>the ST there was little chance of the ST keeping up.

Amiga and games are synonomous. And this is my point. Drop the games from
an A500 in 1987 and you have NOTHING. Now to follow on your comment, you are
correct. This doesn't mean the ST was incapable of playing a game or having
one written for it. Often I heard it couldn't be done and somehow it was.
There is a price involved for everything, and this drives the market more than
anything else. Look around and see big blue and MS:-).
>
>What I meant was that to start with games were coded for the ST and
>then the code was tweaked to work on the Amiga. As far as most

>people were concerned the systems were the same.

I follow you now.

>Later as developers wanted to push things further they started to
>take advantages of the Amiga's many extra abilities. So it got to
>the stage where developers would write games for the Amiga and the
>publishers would ask if the game could be converted to the ST
>quickly. If not they wouldn't bother.

Don't forget the word Quickly. I am not a big game player as it is. If it is fun that is neat. If it takes advantage of the ST that is neat, what more can you ask. Do you think marble madness ported to the ST from the Amiga took advantage of the ST or Advantage of Me:-). I have seen games that do MORE than that piece of crap on an ST. Well of course you can answer me, but I don't want to debate games.

I want to debate an OS that was incomplete in 1987 and was unuseable on a machine that had many other features.

>I would be interested to know what kind of realtime animation you
>mean. I am not trying to prove you wrong or anything I am just
>curious.

I know. Any animation we made could not be run in Realtime on the Amiga in 300*200 let alone 640*400 16colour, on the A3000. Actually any animation we ported from the ST couldn't. Anything we did on the Amiga we decided to do single frame.

The Animations I speak of are industrial, technical animations. I could send you a VHS tape of ST animations from 1985-90. The best is the Spaceman, which won many awards. The V8 engine with all the Cams and pistons moving as it rotates and the oil swishing around tapped out the ST but ran in real time. This couldn't on the Amiga. Now a PC is used. It can run these in realtime. An Alpha would be nice:-).
However since different formats of video tape exit there it would be more trouble than worth. Most of the work is copyright because of who was involved. MacDonald Douglas Aircraft. Eagle Precision Benders. Therefore the really good stuff is seen at tradeshows. Anyways the earlywork was done on Atari for 5 years then on Amiga from 1991 to 1996. Most modelling was still being made with Cyberscuplt until about 1994-5. Then we used Calligary but mainly stuck with lightwave. The ST continued to intrigue me for what it had done. Everything was STOLEN in 1996 then in 1997 TWICE. So, now i use this,.

PS, I am not sure if I would say the Falcon is better than the A3000. A very similar argument. There are differences. So far I have seen the STock A3000 is visually faster than this STock Falcon. Never had more than 5 meg in the A3000 though:-).

I also remember seeing dynacadd work faster on the 3000 than on the TT. But you won't get me to come around and say that the A500 was anygood.

Your are correct about the Falcon being late. So was the TT for that matter.
If the falcon had come out earlier, it may have kept us in the Scene longer.
We saw the first one in early 1990s. Can't remember if 1991 or 2.
Atari wanted us to use it, but there was no software, and lexicor seemed
to be to far behind in development compared to other platforms. Especially
Amiga. Now that there is/was stuff developed for the falcon, I am going to have
fun like you:-). We were early beta testers for lexicore, but it convinced us
we couldn't wait, although we would like to have aided development.

Just like you wouldn't use an Amiga now for professional work, when a PC or Alpha
works so much better. But for just fooling around a falcon or an Amiga are
just fine. But not an A500 amiga from 1987, thats just crap imho:-).

>
>Rich.

No problem Rich. Good talking with you. 11 years and you would think the bitterness
would reside:-).

I like 3d models and animations. Thats all. And I have discovered a warm
spot for Atari computers:-).

Now knowing you own a falcon I am going to have many questions for you:-).

>.

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/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

4209. Re: Another totally out of it question.

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6deo3b$mc0$6@newsbell.bellglobal.com>
Source record: 106497

On 1 Mar 1998 08:08:14 , Jo Vandeweghe wrote:
>
>Yes, but superboot is shareware.

Yes, and it is excellent. It hasn't been updated since the early 1990s
but I use it. Gordon would be pleased if some money suddenly showed up:-).
I am curious if he is still around in all interpretations of the word.

>
>Jo
>--
> Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
> http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
> " Sure highest mountains are not made of stone."
> * FREE TIBET *
>.

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(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

4210. Re: NEW FALCON OWNER:-).

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6deo26$mc0$3@newsbell.bellglobal.com>
Source record: 106498

On 1 Mar 1998 07:13:31 , Dave Gostl wrote:
>On Sat, 28 Feb 1998, George Crissman wrote:
>
>I'm not familiar with Studio Photo, it seems like a dumb Mac installation (2
>installs? how about with the dongle? 3 installs then?)

Dumb, you bet. Dongle, is there a dongle I should be looking for? This won't bother me near as much, unless I can't find a dongle.

>
>You can defrag, copy, delete, move and otherwise screw with Pagestream all day
>long, as long as your current copy is configured with valid paths to the fonts,
>printer drivers, etc. You can put those folders anywhere! Defragging has
>nothing to do with it.

ok, Dave, I will trust you with this.

>Bass player for Broadcast,
>http://www.sstar.com/d
> on the web

I check out your web page with the ST. Thanks for making it ST friendly Btw.

Brian.

>
>.

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(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

4211. Re: Hacker

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6deo6h$mc0$11@newsbell.bellglobal.com>
Source record: 106499

On 1 Mar 1998 21:42:25 , "PhREAksTeR" wrote:
>Has Anyone played Hacker? I downloaded it but can't get past the logon. If
>someone can give me a bit of help to get started and give me a brief idea of
>how to play the game then that would be good. Even better would be if you
>could send or point me to the docs.

This is the best post I have ever seen. Someone playing a pirated game
(yes I know it is 11years old) called Hacker, can't get in, (its simple)
and then want the documents for the STolen game. Best of all he comes here
looking for it. HAHAHAHAHAHA!

A hacker is someone who does marvelous hardware software mods.
Therefore not you.

A hacker refered to as a pirate is not you and since you are a bad thief
you are also a bad hacker. Great game though, hope you do well.
>
>Thanks
>
>PhREAksTeR

A PHREAK? HARDLY. YOU ARE AN EMBARRASSMENT TO THE TERM. If you want I can
send you PHREAKING DOCUMENTS, but you are not worthy.

Besides ANY PHONE PHREAK COULD HACK THE ANSWER FOR HIMSELF.

>
>
>.

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********** R ********** [and SURF HAPPY! :-)]

4212. Re: Mewsie Offline

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6deo46$mc0$7@newsbell.bellglobal.com>
Source record: 106500

On 1 Mar 1998 06:53:50 , Alan Price wrote:
>Using Newsie in Offline mode, I find that when I read and delete
>articles, about 1 in 10 aren't actually deleted from disk, although they
>are correctly removed from the XOVER file. There doesn't seem to be any
>particular pattern as to which files are deleted and which left. Has
>anyone else come across this?
>

Boy am I lazy, still haven't installed .86:-). Anyways, I haven't ran into
this. Some other things, but not this.

>--
>Alan Price
>http://www.postern.demon.co.uk
>
>.

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********** R ********** [and SURF HAPPY! :-)]

4213. Re: Mono Monitors & the STe...

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6deo67$mc0$10@newsbell.bellglobal.com>
Source record: 106501

On 1 Mar 98 19:13:38 GM, James Aubrey wrote:
>I am considering getting a Mono Monitor, I use Cab and a few other
>programmes with Sebra(Mono emu), and I find it hard on my eyes trying
>to read the small text.

THere is an Amazing Difference. And I am not trying to sell you on anything
here:-). It is the BEST thing for your ST. I use Mono almost always.

Is there much difference, with a Mono Monitor,
>will images in Cab be clearer and text more sharp?

Graphics won't be much different in CAB. But you can look at the graphic pictures
later with a viewer on your colour.

> Is there another
>Mono Emulator out there thats better than Sebra? Will I be able to buy
>some sort of socket switch to flick between colour monitor and the
>mono one(I don't want to wear out plugs/socket)?

Yes there is. THere are a few, one is called monitor master and it does the
job. You can switch back and forth. THere is a better one, but you can find
it cheap or used somewhere,.

Finally is it worth
>buying one, or should I save my hard earned pennies?

It is not worth not having. Mono Monitors used are selling for about $30cdn
here in Canada. Thats $20US and 15UKP.
>
>Thanks,
>
>James
>

Better topic this time eh:-).

>.

```
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********** R ********************** [and SURF HAPPY! :-)]
---------------------------------------------------------------------
```

4214. Re: Why: UIS?

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6deo4h$mc0$8@newsbell.bellglobal.com>
Source record: 106502

On 1 Mar 1998 06:59:21 , Dave Gostl wrote:
>
>Yes that 3.32 runs fine on a Falcon in any resolution I've ever tried. It also
>runs just fine under MagiC 5.11 if you put it in the /start/ folder.
>The reason _I_ like UIS III is that you can view _any_ file from within the
>file selector. This is something win95 will never be able to do. HAHAHA! :-)
>

Well this is good new for me. I like UIS III, and currently BOXKITE is installed
on my Falcon. It seems nice, but UIS is what I am familiar with.
Anyone care to comment between the two prg.
I don't think Boxkite is registered on my new machine btw.
How can I find out if it is or not?

>
>.

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********** R ********** [and SURF HAPPY! :-)]

4215. Re: ATARI CPU boosters

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6deo2v$mc0$5@newsbell.bellglobal.com>
Source record: 106503

```
On 1 Mar 1998 20:17:36 , Michael Grove wrote:
>>
>
>I don't have any docs for you, but I do have an HBS T36 w/cache for
>sale (not cheap) or trade for some Falcon hardware (Falcon
>Speed/Expose and cash).

What is an HBS T36? I might trade a Falcon Speed for this.

>
>Mike
>.

---------------------------------------------------------------------
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********** R ********************** [and SURF HAPPY! :-)]
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4216. Re: NEW FALCON OWNER:-).

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6deo2j$mc0$4@newsbell.bellglobal.com>
Source record: 106504

On 1 Mar 1998 15:11:30 , James Burr wrote:
>-> > PC-Ditto (8086 emulator to run DOS 3.3)
>
>If you really want to impress your friends do what I did if you can.
>Find Falconspeed. It's a 80286 hardware emulator. I'm running DOS 7.0
>with Windows 3.1, Neodesk/Geneva, TOS 4.04, LINUX, and Magic if I want
>to.

I have found it, I started looking about 1 month ago when you told me about
it. I said, hey, I will buy a falcon and look for falcon speed.
Of course for me it is only for showing off and not real use. I have an ST
for that:-).
>
>I installed Nemesis and a second internal IDE hard drive as well as this
>gargantuan Coyote 1.4 gig SCSI hard drive. I expect to get at least 5
>more of those (maybe).

I hear alot about Nemesis.

>
>Get CAB for the internet also.

I am using that right now with my 520ST:-). I may get the latest version
though.

>
>After what I've already done I'm suprised that this thing didn't explode
>into a flaming fireball yet.

Did I see smoke coming through my phone line:-). Better check that thing out.
Anyways, I am glad to see that Nemesis and Falcon speed can work together.
Can I run STosser software with Nemesis?

>
>Later,
>
>James

No problem, thanks for putting me over the edge to get a falcon. No I have
a machine that is only 5 years old:-).

TOS 4.04 I believe, Does this sound correct and is it the latest.
Later Brian.
>
>
>.

```
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************** R ********************** [and SURF HAPPY! :-)]
-----------------------------------------------------------------
```

4217. Rescue On Fractalus

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: John.Kormylo@7861.conchbbs.com
Message-ID: <d16_9803021134@conchbbs.com>
Source record: 106505

```
k > I would like to buy or trade for a copy of RESCUE ON FRACTALUS
k > for the atari ST computer.

I never heard of an ST version; 8 bit only.

___ Mountain Reader II - #00000053
--
|Fidonet: John Kormylo 1:106/7861
|Internet: John.Kormylo@7861.conchbbs.com
|
| Standard disclaimer: The views of this user are strictly his own.
```

4218. SLM 605 problem

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: pettert@notam.uio.no
Message-ID: <6der7h$187$1@ratatosk.uio.no>
Source record: 106506

I've just connected an SLM605 printer to my TT, and it works great
except for one little annoying thing:
If I start the TT without turning on the printer, I loose the
drive A icon and cannot access the floppy drive in any way.

Is this a known problem, and is there a fix?

- Petter -

4219. Re: NEW FALCON OWNER:-).

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: billy.bird@wanadoo.fr
Message-ID: <6deseq$j3c$1@peuplier.wanadoo.fr>
Source record: 106507

On 2 Mar 1998 16:51:08 , Brian Van Tilborg wrote:

>This is not a problem as I already own the complete cyber series and tried
>them on the falcon. Cad3D must use an illegal command for spin and extrude.
>However cybersculpt appears to work fine. Yes, I must find DynaCadd.
>I know you bought yours used, but do you know if it can still be purchased.
>I like well programmed software.
CAD3D is not a programm from PHASE 4 .. I don't think it's
possible to use a file .3D with cybersculpt...
But CAD3D2 works fine on falcon (.3D2 file) ...you have to
reset your computer to quit :(
---
billy.bird@wanadoo.fr
http://perso.wanadoo.fr/billy.bird/

4220. Atari ST Owners

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: Robert Davis <robert.davis@donut.demon.co.uk>
Message-ID: <P3Vt5FAynv+0EwKC@donut.demon.co.uk>
Source record: 106508
Cross-posted to: alt.steinberg.cubase,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer,comp.sys.atari.advocacy,comp.sys.atari.8bit

Dear Atari owners,

I am wondering if anyone can help me.

I own an Atari Mega 1 that I use for music. It originally came with Microsoft Word for ST and I currently need to do some word processing on it.

Unfortunately, though I still have the mauals and documentation, the Word disk was stolen and I need to get a replacement. Does anyone have a copy of Word for ST they can send me or email me?

Please email me directly since I do not receive all postings to the group.

Thank you for your assistance,

Robert Davis

p.s. Please don't flame me about software piracy. I have purchased all the software I use, I do own a licence for this package and this package is not currently sold commercially.

Robert Davis
---
robert.davis@donut.demon.co.uk

4221. Help needed with CD drive & Extendos Pro

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: mike.borsley@zetnet.co.uk
Message-ID: <6df0cj$or3$1@irk.zetnet.co.uk>
Source record: 106509

Hi everybody,
I'm getting problems with my Toshiba XM-330ITA CD Rom
drive. The CD carrier ejects all the time, and when I try to access the
drive on the desktop I get the report 'O/P device hasn't received any data.

The driver I'm using is ExtendosPro 2.4A. I've tried it with and
without Magic 5.11, also without any other PRG's or accessories both at
boot up from the auto folder and from the desktop, but I still get the same
warning message. The computer is an STFM TOS 1.02 4mb ram, hard disk driver
CBHD.

I've checked continuity of all the connections which are OK,
voltages are 4.5v and 10.5v.

I would be glad of any help with this. The voltages seem to be
about 10% low, does anybody know if this would have any effect re this
problem?

Thanks for any replies
Mike

****
* mike.borsley@zetnet.co.uk West Lancs. UK *
* http://www.users.zetnet.co.uk/toak/ *
****

4222. Re: TOS version 1.02, ROM

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: dlormand@aztec.asu.edu
Message-ID: <6df0n5$241@news.asu.edu>
Source record: 106510

While we're on the subject of TOS ROMs,

The correct way to upgrade the TOS in your ST is to buy a legal
set of EPROMs from a dealer.

1. ARE there any dealers who sell TOS ROMs? None of the catalogs
I've received, none of the Web pages I've visited, make any mention
of selling ROM sets.

2. If there are NOT any dealers, or even not any reasonably
convenient ones, at what point are you justified in copying the 1.04
ROMs in your STFM to replace the 1.00 ROMS in your backup 520ST?
I don't really want to start the old flamefest about theoretical
versus practical piracy, but I wonder what the thoughts on this
subject are of others who are in similar positions.
--
****
* David Ormand *** Southwest 99ers *
* dlormand@aztec.asu.edu *** Tucson, Arizona *
*************************** TMS9900 Lives! *

4223. Re: SLM 605 problem

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: dipching@ping.be
Message-ID: <34fafbe6bdf550@ping.be>
Source record: 106511

on Mon 02-03-98 17:45 Petter Toneff wrote:

>
>I've just connected an SLM605 printer to my TT, and it works great
>except for one little annoying thing:
>If I start the TT without turning on the printer, I loose the
>drive A icon and cannot access the floppy drive in any way.
>
>Is this a known problem, and is there a fix?

It's a known problem, you must start the printer before starting the
^^^^
computer, otherwise it's impossible to not have problems ...

It exist a solution though, you can buy a little device (box) which is
put between the SLM interface and the printer itself ... this device
is fed with some DC voltage and then you can switch on and off your
laser without any problem ... I bought it 4 years ago from a belgian
atari computer store.

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

4224. how does it work please

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: Andy Farmer <nospam@nospam.com>
Message-ID: <01bd4610$b2893740$fedd989e@rack.demon.co.uk>
Source record: 106512

have just got an old 520stfm how do i get the desktop software?
can anybody help? also waht kind of harddrive does it take?
tanks

4225. Re: NEW FALCON OWNER:-).

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: szhays@dogbert.ucdavis.edu
Message-ID: <6df3ef$9br$1@mark.ucdavis.edu>
Source record: 106513

Brian Van Tilborg (madmax@bfree.on.ca) wrote:
:
: >Standard Falcons do well with MagiC 5.X. MiNT is cool if you can get
: >N.AES.
:
: Ok, I will look into updating it. Boy updates could cost me a fortune:-).
: I think mint is cool. Now what is N.AES, hate to sound very ignorant.

Your computer's operating system can be divided up into several pieces,
and replacements now exist for almost all of the pieces (Magic replaces
all but a few bits of the underlying OS). One of the pieces of the
operating system is called the AES, and N.AES replaces this. As Geneva
also replaces the AES, and you already own this, you may not need/want to
buy N.AES. The primary purpose of N.AES is to create an environment for
use with MiNT that is more familiar and comfortable to users of the
standard Atari OS, and Geneva does this as well (Magic, which replaces the
AES,a lso replaces the parts of the OS that MiNT replcaes, so it is not
designed to work _with_ MiNT). Anyway, I sometimes use Geneva with MiNT
and am very happy with the combination. I haven't actually used N.AES, so
I can not directly compare and contrast the two, but I do truly believe
they are in many ways comperable.

: Yes, there is a version here, still in original wrapper to. It says the
: latest version. But I can't remember atm. Will it work with SPEEDO, or do
: I dump Speedo Gdos? I have ALOT OF STUFF for speedo so I don't want to
: switch.

The more recent versions of NVDI replace Speedo-GDOS. In other words, you
can dump Speedo from your hard drive, and still use all the programs like
Papyrus that make use of the Speedo technology as these programs will use
the Speedo that is built into NVDI instead of the old standalone Speedo.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

4226. Atari Mega4 STfm for sale (Uk Only)

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: Neil Burton <hq02@dial.pipex.com>
Message-ID: <6df3vs$sh4$1@plug.news.pipex.net>
Source record: 106514

```
System for sale UK only....
Any sensible offer considered !!!

Mono Monitor (No sound)- From System Solutions SM14s
Atari Mega4 STfm
T25 - 25Mhz processor
Port mod to 57600
Overscan fitted (Expands useable screen area by 40%)
External drive B
(Drive A not working but Drive included for installation)
Very reliable machine used on BBS for several years
Will throw in a 105 meg drive with as much software as I
can find and ICD host adapter....

Need to sell as one if possible.

Also have....
Spectre GCR Mac emulator (Inc. ROMS), MAC operating system on disk and
various other software on 105 MEG HD
Any sensible offer considered......

Responses in here or to..

neil.burton@dial.pipex.com
```

4227. Re: Contact or Info for T60

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <34fb14a8953f2@ping.be>
Source record: 106515

on Mon 02-03-98 00:36 JI Logan wrote:

>On 28 Feb 1998 22:23:38, "Chris" wrote:
>| . . .
>|Does anyone own a T60, If so I would like to know what type of things it
>|will and won't run,
>|More to the point will it run windows 95 programs, ST games, and ever more
>|important will it run STOS
>|from the Falcon, Can any one help me out here..
>
>
>programmes although I understand in the future there _may_ be a 'PC on a
>board' which plugs into one of the expansion slots. Usually not ST games
>and I don't know about STOS. It will run properly programmed GEM

If you're talking about a DirecT60 then I can say that most of the
common Atari program will run with the exception of games.
As rule one can say that every properly programmed prog will run.
I don't know about STOS.
In Germany there is a rather expensive *pentium 200* expansion card
available. So nowadays it should be possible to use Window$ 95 aswell.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

4228. Re: HELP: MiNTnet probs

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <34fb14a8953f3@ping.be>
Source record: 106516

on Mon 02-03-98 13:56 Mikko Larjava wrote:

>Martin Byttebier wrote:
>> Because I've some very annoying problems on my Hades when I use
>> HSMODA7 (system hangs when loading ha_escc.prg) I tried to load all
>> the HSMODA driver from *mint.cnf*
><clip>
>> <27>Mar 1 21:39:48 pppd[26]: Couldn't get device fd flags: invalid function number
>
>Hsmoda drivers have to be BEFORE MiNT. Now the driver gets all to
>control
>commands and because it doesn't implement them one gets errors.
>Don't now about the hang but on my friends Hades hsmoda drivers work
>great
>when started before MiNT as they allways should.

That's what I thought too but I've been following a tread about
HSMODA/MiNT in * maus.sys.atari.mint*. From what I understand it
should be possible to use the HSMODA drivers from *mint.cnf*
For the common communication prg's like *Connect* there isn't a
problem. To the contrary. I can now use then what wasn't the case with
my normal setup.

The hangs only happens when I reset the system from the keyboard. If I
switch the power off and on the drivers loads fine.
Note: I have a newer Hades which is equiped with EDO RAM and an ET6000
graphic card. The original EDO 10 RAMROM chip wasn't working good.
Since I've changed the chip things were working great but recently I
installed newer graphic card software. Since then I've the hang
problems again. Accoring to Medusa Computersysstem I should change the
loading order of the auto prg's. I did that but nothings seems to
help.

One thing helps however. If I use the system library *Liberty* I can
reboot from keyboard without problem but, yes there is a but again,
Liberty seems to cause some problems too.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

4229. Re: NOVA-latest version

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <34fb14a8953f4@ping.be>
Source record: 106517

on Mon 02-03-98 11:23 Magnus Kollberg wrote:

>Martin Byttebier wrote:
>>

>> Aha, that sounds familiar to me. You see on my Hades I use an ET6000
>> graphic card with the NOVA driver v2.61. When I view a page which
>> contains a large animated gif my system runs within a few minutes out
>> of memory (32 mb).
>> Medusa System has told me that it was probably a driver problem but
>> with the newer version of the driver I still have the same problem.
>
>That sounds bad! Could be a problem with offscreen bitmaps. Maybe
>CAB doesn't close them or Nova VDI doesn't free them. Talk to Gerhard
>Huber about this.

BTW: If I use the screensaver Twilight (with the Nordsee 2000 module)
the system crashes after about 30 minutes. Out of memory?

AFAIK the ET6000 drivers for the Hades are made by Medusa
Computersystems and not by Computer Insel.
Anyway I'll give it a try.

TTFN
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

4230. Re: Why: UIS?

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: martin.byttebier@ping.be
Message-ID: <34fb14a8953f5@ping.be>
Source record: 106518

on Mon 02-03-98 16:52 Brian Van Tilborg wrote:

>Well this is good new for me. I like UIS III, and currently BOXKITE is installed
>on my Falcon. It seems nice, but UIS is what I am familiar with.
>Anyone care to comment between the two prg.
>I don't think Boxkite is registered on my new machine btw.
>How can I find out if it is or not?

I'm not familiar with both but IMHO Boxkite is a much better fs then
UIS. For instance Boxkite supports the use of colors. Furthermore Boxkite
can handle long filenames and above all I believe it's still under
developement.

If you use an unregistrated Boxkite you will have from time to time a
warning saying you're not registrated. Also you can't save your
personal settings.

TTFN
Martin
>
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

4231. Re: ASH IRC?

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: hoffart@ruf.uni-freiburg.de
Message-ID: <19980302191722274374@isdn3-135.home.uni-freiburg.de>
Source record: 106519

Peter Rottengatter <perot@suse.modem.stud.uni-hannover.de> wrote:

> AFAIK ASH does not intend to release either of them.

Where do you know from? Do you know all plans of ASH regarding software?

Regards
Gï¿½tz
--
Goetz Hoffart, University of Freiburg, Germany
e-mail: gh@fr.maus.de - MausNet, wo sonst? oo
binaries: hoffart@ruf.uni-freiburg.de --(">
WWW: http://hoffart.home.pages.de/

4232. Re: Script wordprocessor

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: hoffart@ruf.uni-freiburg.de
Message-ID: <19980302191723274448@isdn3-135.home.uni-freiburg.de>
Source record: 106520

Nicholas Bales <bales@hol.DELETE.THIS.fr> wrote:

> Signum and Script were from ASH, who is still in business. They are now
> selling Papyrus, which is probably much better.

ASH is not selling Papyrus, but ROM logicware does. ASH is still selling
Signum 4.3. I donï¿½t like it (Iï¿½m using Papyrus) but to say that Papyrus
is better is like saying that truck is better than a lorry. Both have
its features and advantages.

Script is sold by Purix Software but I donï¿½t know if they still exist.

Regards
Gï¿½tz
--
Goetz Hoffart, University of Freiburg, Germany
e-mail: gh@fr.maus.de - MausNet, wo sonst? oo
binaries: hoffart@ruf.uni-freiburg.de --(">
WWW: http://hoffart.home.pages.de/

4233. Re: Cyrel's Cattamaran

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: Frank_Perrey@h.maus.de
Message-ID: <199803020216.a13951@h.maus.de>
Source record: 106521

Hi Tom
TD>CaTT was also suspect for unreliable cold starts, and for SCSI bus
TD>transfer problems.
ohoh....did you install it with those terrifying clips or did you solder
all connections? What revision does your TT have?

Thanx for information
Frank

4234. Re: RVF racer Two Player mode

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <888870374_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 106522

On 2 Mar 1998 16:53:15 GMT, Brian Van Tilborg wrote:

>On 1 Mar 98 15:07:16 GM, Richard Elwell wrote:
>>
>>True. The models of mine that were put on the 'net were fairly early
>>ones. I like to think I improved a bit after those.
>>http://www.rjelwell.demon.co.uk/html/pics.html
>
>I have been meaning to your website, since I caught you posting recently and
>figured you were one in the same. Thats along time to be in the ST scene.
>I took a five year break.

>>I have been ST owner since 1986, and am writing this on a Falcon, but
>
>Boy we have alot in common. I just got a falcon:-).

I have had mine for about 3 years now.

[Snipped - a long, interesting, history of using Amigas :-)]
I couldn't really argue with any of that.

>However since different formats of video tape exit there it would be more
>trouble than worth. Most of the work is copyright because of who was involved.
>MacDonald Douglas Aircraft. Eagle Precision Benders. Therefore the really good
>stuff is seen at tradeshows. Anyways the earlywork was done on Atari for 5 years
>then on Amiga from 1991 to 1996. Most modelling was still being made with
>Cyberscuplt until about 1994-5. Then we used Calligary but mainly stuck with
>lightwave. The ST continued to intrigue me for what it had done. Everything
>was STOLEN in 1996 then in 1997 TWICE. So, now i use this,.

Wow. I'm impressed with the use of CyberSculpt until so recently. I
have been using it for about 7 years now and I still consider it
exceptionally powerful. Not because of it's features but because of
it's simplicity.

>PS, I am not sure if I would say the Falcon is better than the A3000.
>A very similar argument. There are differences. So far I have seen the
>STock A3000 is visually faster than this STock Falcon. Never had more than
>5 meg in the A3000 though:-).

My Falcon is 040 powered with 36MB of RAM.

>No problem Rich. Good talking with you. 11 years and you would think the bitterness
>would reside:-).

You ought to hear me going on about Microsoft. I suffer their
products daily. It is good to get home to my Falcon.

>I like 3d models and animations. Thats all. And I have discovered a warm
>spot for Atari computers:-).

Sounds like me.

>Now knowing you own a falcon I am going to have many questions for you:-).

Fire away.
Feel free to e-mail me.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

4235. Re: Contact or Info for T60

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <6df8rm$n1t$1@excalibur.flash.net>
Source record: 106523

On 2 Mar 1998 00:36:19 , JI Logan wrote:
>On 28 Feb 1998 22:23:38, "Chris" wrote:
>| . . .
>|Does anyone own a T60, If so I would like to know what type of things it
>|will and won't run,
>|More to the point will it run windows 95 programs, ST games, and ever more
>|important will it run STOS
>|from the Falcon, Can any one help me out here..
>
>Do you mean a DirecT60? That is to say a kit from Computer Direct,
>Canada comprising a Hades board, graphics card, software etc which you
>can install in your own PC case? If so, it will not run windows 95
>programmes although I understand in the future there _may_ be a 'PC on a
>board' which plugs into one of the expansion slots. Usually not ST games
>and I don't know about STOS. It will run properly programmed GEM
>programmes.

Correct me if I'm wrong, someone, but last I heard they did have a
Pentium card out for the DirecT60. The Computer Direct page hasn't
been updated in a LONG time (1996?) so the info there probably is
outdated. I've heard that it is available and it does run PC/Windows
stuff. Again, someone correct me if I've gotten some wrong info.

Mike Freeman
nameerf@flash.net

4236. Re: Script wordprocessor

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6df9cipab1@irk.zetnet.co.uk>
Source record: 106524

On 28 Feb 1998 00:00:06, "Bob Almond" wrote:
|Folks: I deserted the ST a good few years ago, and I've just returned by
|means of the Pacifist emulator. I've done so to try to access some old
|datafiles - mostly First Word (no problem) and a word procesor called
|Script. I really liked it - it had something in common with Signum, but was
|much simpler. Does anyone know where I can find it? And is Harlekin still
|available? And where are the best sources of PD application software?
|Neodesk?
| . . .

I have two versions of Script. The earliest is v1 as sold by Signa Publishing Ltd. It works on ST High only (by that I mean not TT High - it might work in ST Medium) and has no spell check.

Unfortunately v2 was never released in the UK. Signa were working on it before they went out of business but could not fit everything including the spellchecker into a 1 meg machine. I therefore got v2.2 from Application Systems Heidelburg in Germany. It did not work with the UK keyboard but by modifying various ASCII translation tables in the programme and modifying the fonts I did get it to work. Clearly this is _not_ an original programme as it has been altered and I am uncertain of the ethics of selling it on.

I tried to get an upgrade in 1993 but was told that Volker Christen, Karlstrasse 45, D-3300, Braunschweig, Germany had taken over development of the programme. I saw in some recent magazine that v5 had been released in Germany but I was told that there are no plans for importing it into the UK. (Cost of translation vs number of sales and competition with Papyrus.)

I do not use either programme now and can certainly let you have version 1. If people think it is OK to sell the modified version 2 I could let you have that instead. Both versions have original disks and docs.

John Logan (jlog@zetnet.co.uk)

4237. Re: Multitos+Sting

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: goodman@matrix.kapatel.gr
Message-ID: <6df9cc$97b@lithos.kapatel.gr>
Source record: 106525

Nothing happened. It seems that Multitos/Mint 1.14.6/AES 4.1 and STiNG
can't work together. The funny thing is that STiK works with the above
combination. It's a solution isn't it :-)))

Hope that someone will find a solution. Thanks for the responses.

See ya,
Pantelis

4238. Re: IRC for CAB

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: szhays@catbert.ucdavis.edu
Message-ID: <6df9jiclj1@mark.ucdavis.edu>
Source record: 106526

Brian Van Tilborg (madmax@bfree.on.ca) wrote:
:
: Hi Eric. I just got my Falcon. Perhaps you or James could tell me what the
: Nemesis does? My Falcon is STock with a 16meg ram upgrade. Don't know
: what type of upgrade it is though.

Well, I'm not a gear head, so my explanation may not be the most technically accurate thing. But, basically, the Nemesis speeds the whole computer up by half-again more. The CPU runs at 24 MHz instead of 16 MHz, but it doesn't stop there. Clock doubling of the CPU has existed for some time, but this upgrade modifies the motherboards clock, so everything runs half-again faster (which is why it is half-again rather than twice, some parts of the Falcon just want to go that fast, in fact, a few bits are carefully bypassed and continue to run at the regular speed).

The main problem with Falcon, for me, was the bus speed wasn't fast enough to support True Color in VGA 640x480. The Nemesis fixes that. In the process, it also speeds everything else up to 150%.

Compatability has not been a problem for me at all. Everything runs fine. Even if it were a problem, since the Nemesis defaults to the 16 MHz clock speed and has to switched to 24 MHz by its auto program, you just have to bypass that program to boot into standard Falcon mode. But no software is worth that to me anymore -- I'll dump the program before I'll give up on this extra speed.

I only have 4 megs of RAM in my machine (and this would probably be my own next upgrade, the extra graphics modes the Nemesis allows also demand extra RAM, you see), so I can't give you the details about fitting a RAM board to a Nemesized Falcon, but my understanding is that you should try to get a board that uses a single RAM module, rather than the ones that use 4 modules. I've also heard that it is the RAM chip's speed that is the issue, that 90 nanosecond RAM is too slow, and that 70 is what you need. But all of this last paragraph is secondhand information, I have no personal experience with it. As you already have a RAM board, you may be forced to repopulate it or replace it.

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....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
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4239. Re: Contact or Info for T60

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6dfb1mpci1@irk.zetnet.co.uk>
Source record: 106527

On 2 Mar 1998 21:37:58 , Michael and Nicole Freeman wrote:
| . . .
|Correct me if I'm wrong, someone, but last I heard they did have a
|Pentium card out for the DirecT60. The Computer Direct page hasn't
|been updated in a LONG time (1996?) so the info there probably is
|outdated. I've heard that it is available and it does run PC/Windows
|stuff. Again, someone correct me if I've gotten some wrong info.

I am told by Computer Direct that the board exists (apparently developed for the Mac?) but that software has to be written to allow it to be used with the DirecT40/60. It plugs into a PCI slot. There is a photo in their ad in issue 4 of Atari Computing. However, it is not cheap (I don't have a price) and it might be as/more cost effective to buy a stand alone PC. It has not been mentioned in later ads.

John Logan (jlog@zetnet.co.uk)

4240. Re: Atari ST Web Browser (Draconis Web Package)

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: szhays@catbert.ucdavis.edu
Message-ID: <6dfbqjclj2@mark.ucdavis.edu>
Source record: 106528

Don Schoengarth (dons@qnet.com) wrote:
: I just ran across Draconis Web Package along with Adamas Web Browser.
: Can anyone tell me about the use of this web browser. Is it any good?
: Any other Commets

I've been playing with Adamas for a few months now. It gets updated quite frequently. The latest version I used (from February 24th) is getting quite nice. In fact, I prefer the form gadgets in Adamas to any other TOS browser. Adamas supports frames and animated gifs (although frames are a bit shaky in this version, it seemed to me), and now makes use of GDOS fonts as well (although this is also a new addition and the font sizing could use a bit of tweaking). Display speed is a bit slower then CAB, first time around, but then, because of the way Adamas caches things, redisplay of pages is much faster than CAB. All-in-all, CAB is still better. But Adamas is currently free and getting close to as good as the free 1.5 version of CAB.

The downside of the whole thing is, to work on-line you must use the Draconis tcp/ip stack. Adamas will not work with STiNG. At one time I would not have made much of a stink about this as the first version of it worked, and quite easily at that. Sure, I had to configure it, but it was straightforward and worked on the second try (I'd made a bonehead mistake in the configuration that I had to correct). More recently, I have had trouble. Using the same configuration file, now Draconis appears to connect, but any attempt to resolve an offsite IP number times out. Unfortunately, I tossed out the earlier Draconis that worked for me. Now I can only test Adamas offline and hope that the next versions sort out the difficulty.

If you want even more information, check out my article in the upcoming issue of Yackity-YAC (newsletter of the Yolo Atari Club) -- it compares and contrasts Adamas, WEN Suite and CAB.

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: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
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4241. Midiplexer

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: Sheldon <dcarder@prodigy.net>
Message-ID: <6dfbrp$1a3c$1@newssvr09-int.news.prodigy.com>
Source record: 106529

Looking for midi-plexer to use with edit track program for atari.
dcarder@prodigy.net

4242. Re: PPP-Connect/I-Connect

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: szhays@catbert.ucdavis.edu
Message-ID: <6dfdglclj3@mark.ucdavis.edu>
Source record: 106530

outrider (outrider@ANV.NET) wrote:
:
: Perhaps people call it PPP-Connect because that's what it's called in the
: press releases and in the manual? I don't know why ASH uses two different
: names for the same program.

Yeah, I think it is leftover hyperbole from the time when Systems Solutions or ASH thought they had the only PPP tcp-ip stack for TOS or Magic. It certainly has been used in that way (i.e. ppp connect isn't used as the name of the product, but as the description of it: use the ppp connection tool). Well, times change. To be honest, even at the time that they were saying things (including in Atari Computing Magazine) to the affect of this being the first PPP tcp-ip solution, WEN Suite had been out for some time. And now there is STiNG and Draconis as well.

Anyway, just one of my pet peeves, I guess.

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: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
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4243. Re: Problems with resolution

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: Mr Maddog <mrmaddog@*NO*SPAM*WANTED!!!!.org>
Message-ID: <Pine.UW2.3.95.980302181018.20180C-100000@reality>
Source record: 106531

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All solicitation, automatic or manual, is subjected to a fee of $500
by Pennsylvannia State law. Administrators of the domain from where
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any means necessary.

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E-mail me at: mrmaddog (@) microserve (.) net

(For private chats only)

On Mon, 2 Mar 1998, M.J.Kallen wrote:

> Hi there,
> I have a little problem concerning the resolution on my Atari Mega1
> NT. I've got a "color" SC1425 monitor hooked up to it and I'm trying to
> run Steinberg Cubase 2.0 on it, but everything is GIGANTIC on the screen
> and the program windows and menus won't even fit on the screen. Whatever
> doesn't fit is overlayed on the other side of the screen.
> I've changed the resolution in the desktop area from low to
> medium, because high is disabled and that helped a little, but I still
> can't use it.
> It did work with a friend's screen (SM24) and therefore I suspect
> a problem in the graphical interface or maybe even just the wrong cable.

Cubase was ment to be used on a high rez monochrome monitor and not color
ones. The reason it looked "big" was because it's trying to fit what
normally would be 640x400(high) on 320x200(low) or 640x200(medium). I'm
surprised it didn't say on boot up "Needs high resolution", but then it
also means it can work with the much higher color resolutions the Falcon
has.

If you can't find a monochrome monitor, use the Sebra mono emulator which
is availible on FTP sites. But it'll never be as good as the actual
monitor so it's best mostly for high rez games and occasional work.

Hope this helps...

Eric Noss
a.k.a
Mr. Maddog

4244. FS [UK]: Atari Jaguar Games + Jaguar

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <34fb3fb1.8101276@news.demon.co.uk>
Source record: 106532

Hi

My friend has the following Jag Games for Sale -

Doom 20
Kasumi Ninja 10
Cannon Fodder 20
Theme Park 20
Busby 10
Trevor McFur in the Crescent Galaxy 10

He has some other games but needs to check to see hwere they are
hiding. He also has a Jaguar for sale - make an offer and I'll relay
the message.

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

4245. Re: HELP: MiNTnet probs

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6dffjaplq1@irk.zetnet.co.uk>
Source record: 106533

On 1 Mar 1998 21:59:38 , Martin Byttebier wrote:
|Hello,
|
|Because I've some very annoying problems on my Hades when I use
|HSMODA7 (system hangs when loading ha_escc.prg) I tried to load all
|the HSMODA driver from *mint.cnf*
|This seems to work, at least the system boots up, but I can't make a
|connection.

The documentation for the Hades says the the Z8530 chip of the TT has been replaced by the Z85230. The documentation for HSMODA6/7 says to use ESCC.PRG instead of SCC.PRG _if_ the Z8530 has been replaced by the Z85230. In my DirecT60 I tried using ESCC.PRG (I didn't get HA_ESCC.PRG - presumably a patched programme for Hades) but found that this also hung the system. I therefore went back to using SCC.PRG and have had no problems. I don't know what additional benefits might be realised if ESCC.PRG _did_ work. Anyone know?

John Logan (jlog@zetnet.co.uk)

4246. Re: Script wordprocessor

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6dfg41$77ag$3@news-inn.inet.tele.dk>
Source record: 106534

>From: bales@hol.DELETE.THIS.fr (Nicholas Bales)
>Date: Mon, 02 Mar 1998 14:31:20 GMT
>X-Newsreader: News Xpress 2.01
>
>
>I think Harlekin is dead, but that certainly doesn't make piracy acceptable.

Not really dead, you can still buy Harlekin from indigo 2 in Aarhus. Denmark.
The latest version I know of is v. 95.
The email adress is: indigo2@cybernet.dk
The web URL is: http://www.cybernet.dk/users/indigo2

cheers Joergen
--
Surfing the Net on a ATARI Falcon 030, with CAB 2.6 on I-Conn.
Sending mail, reading news with ASH Emailer.
http://home3.inet.tele.dk/prunus/

4247. VERKAUFE: ATARI Mega ST II

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: Sven Kieckbusch <kieckbusch@tu-harburg.de>
Message-ID: <34FB2974.12D803F7@tu-harburg.de>
Source record: 106535

Zu verkaufen:

- Atari Mega ST II
- Monitor SM 124
- Maus
- externes Laufwerk (defekt)

fï¿½r 350,-

Hamburg, Germany

4248. Re: How to get SCSI Zip running w/BigDos on Mega ST2???

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: Charlie Wood <spidersi@sprint.ca>
Message-ID: <888886231.928137@michelob>
Source record: 106536

Thanks to Uwe, Neil and Ken, I'm Zipping merrily along.

--
Charlie Wood
Victoria, BC, Canada

4249. Re: Atari ST Owners

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6dga7r$l55$1@news3.isdnet.net>
Source record: 106537
Cross-posted to: alt.steinberg.cubase,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer,comp.sys.atari.advocacy,comp.sys.atari.8bit

Robert Davis a crit dans le message ...
>
>Dear Atari owners,
>
>I am wondering if anyone can help me.
>
>I own an Atari Mega 1 that I use for music. It originally came with
>Microsoft Word for ST and I currently need to do some word processing on
>it.
>
>Unfortunately, though I still have the mauals and documentation, the
>Word disk was stolen and I need to get a replacement. Does anyone have a
>copy of Word for ST they can send me or email me?
>

Maybe you could ask the Microsoft hotline

Huh, haha, HAAHAA, MMHHHAAAHHAAHAAAAA <hysteric laughter> ;-)

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

4250. Mono Monitors & the STe...

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <888984849@acpu.com>
Source record: 106538

jaubrey@jaubrey.demon.co.uk (James Aubrey) asks:

J > I am considering getting a Mono Monitor, I use Cab and a few
J > other programmes with Sebra(Mono emu), and I find it hard on
J > my eyes trying to read the small text. Is there much
J > difference, with a Mono Monitor, will images in Cab be clearer
J > and text more sharp?

You betcha!

J > Is there another Mono Emulator out there thats better than
J > Sebra?

Not that I ever heard of.

J > Will I be able to buy some sort of socket switch to flick
J > between colour monitor and the mono one(I don't want to wear
J > out plugs/socket)?

I use a little box called the Monitor Master from Practical
Solutions. I see them advertised in here fairly frequently. It does
the job very well (note that the ST reboots when changing monitors).

J > Finally is it worth buying one, or should I save my hard
J > earned pennies?

Go for it! The sm124 picture is very sharp, and easy on the eyes.
After a while, you will start wondering why you even /have/ a color
monitor, except for games.

"The Poor Deluded Soul" - tderrick@acpu.com

... If you saw a heat wave, would you wave back?
___ Mountain Reader II - #00000077

4251. Re: Epson 600 Color Printer Driver?

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: markb <markb@netlink.net.au>
Message-ID: <34F9D024.205E@netlink.net.au>
Source record: 106562

Mimi Abel wrote:
>
> >The information I had intended to put in my previous post was that I believe
> >any EPSOn ESC/P2 driver will work with the Epson 600 and perhaps the older
> >24 pindrives like the LQ will also work. I'm told by the Epson technical
> >help line that the EPSON 400 is a windows only printer and will not even
> >work on a PC just running DOS. I can't prove this as I wasn't about to buy
> >one after being told it wouldn't work.
> >
> >
> >Yours,
> > David James
>
> I have an Epson Stylus 400, and it prints from Atari Works, so it is
> possible to find drivers that run with it. I need a driver for my
> printer to print from Cubase, though, so if anyone has one, please
> let me know! :)
>
> Mimi

All you need is an epson stylus colour driver. Epson was very wrong,
they just dont like their printer's on real computer's I think. I have
sold several 200's,400's,600's and 800's to atari owner,s. What is
needed is Imagecopy 4.whatever and nvdi/speedo, and voila.

Mark Bedingfield (Epson Owner)

4252. Re: Contact or Info for T60

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6dcuu3mog1@irk.zetnet.co.uk>
Source record: 106563

On 28 Feb 1998 22:23:38, "Chris" wrote:
| . . .
|Does anyone own a T60, If so I would like to know what type of things it
|will and won't run,
|More to the point will it run windows 95 programs, ST games, and ever more
|important will it run STOS
|from the Falcon, Can any one help me out here..

Do you mean a DirecT60? That is to say a kit from Computer Direct, Canada comprising a Hades board, graphics card, software etc which you can install in your own PC case? If so, it will not run windows 95 programmes although I understand in the future there _may_ be a 'PC on a board' which plugs into one of the expansion slots. Usually not ST games and I don't know about STOS. It will run properly programmed GEM programmes.

John Logan (jlog@zetnet.co.uk)

4253. Re: Mono Monitors & the STe...

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6dcuu5mog2@irk.zetnet.co.uk>
Source record: 106564

On 1 Mar 98 19:13:38 GM, James Aubrey wrote:
|I am considering getting a Mono Monitor, I use Cab and a few other
|programmes with Sebra(Mono emu), and I find it hard on my eyes trying
|to read the small text. Is there much difference, with a Mono Monitor,
|will images in Cab be clearer and text more sharp? Is there another
|Mono Emulator out there thats better than Sebra? Will I be able to buy
|some sort of socket switch to flick between colour monitor and the
|mono one(I don't want to wear out plugs/socket)? Finally is it worth
|buying one, or should I save my hard earned pennies?

Before I got a TT I used only a mono monitor in ST High. Very stable and very easy to read. I wouldn't consider using ST Medium or Low except for games. If you have a proper mono monitor plugged in when you switch on, the machine automatically boots in ST High.

John Logan (jlog@zetnet.co.uk)

4254. Want to find AES 4.1

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <6dcvvo$4ai@news.Hawaii.Edu>
Source record: 106565

Can anyone tell me where to find AES 4.1, or e-mail it to me? Thanks!

Aloha,
John Perez - jperez@hawaii.edu
Computer Specialist - Office of Information Systems
University of Hawaii - School of Nursing

4255. Re: HELP! Dr. T's "Copyist" disk corrupted!

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <rzpK.16$8K2.276402@wagner.videotron.net>
Source record: 106566

On 28 Feb 1998 15:46:06, Randy Kwak wrote:
>
>My Dr. T's Copyist "program" disk gives me the dreaded "TOS 35" error
>message whenever I try to run any of the programs on the disk (the
>"data" disk is OK, as far as I can tell).

"TOS Error #35, probably the most common error alert that is not self explanatory, happens when a program you are trying to run has somehow been corrupted. What it means is that TOS can not find some magic numbers it expects to find either at the beginning or at the end of the program file. This error is usually attributable to operator error (as in trying to execute an archive or text file as a program), or to bit rot."

TOSERROR.HYP
John Townsend, E. Nagel

4256. Re: Mewsie Offline

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <tzpK.17$8K2.276402@wagner.videotron.net>
Source record: 106567

On 1 Mar 1998 06:53:50 , Alan Price wrote:
>Using Newsie in Offline mode, I find that when I read and delete
>articles, about 1 in 10 aren't actually deleted from disk, although they
>are correctly removed from the XOVER file. There doesn't seem to be any
>particular pattern as to which files are deleted and which left. Has
>anyone else come across this?

Maybe they are threaded messages that were hidden in group overview.
If the "compress threads" option is selected, you see only the first
article in a thread. To see the others, press the "right arrow" key.

Ross MacIver

4257. FS: Atari 1040STf - $80.00 Shipped in the USA

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: "William D. Velting" <wvelting@ix.netcom.com>
Message-ID: <6dd9hn$ie9@sjx-ixn5.ix.netcom.com>
Source record: 106568

I have the following Atari 1040 STf package for sale:

Atari 1040 STf computer (1Meg)
-with mouse and power cord
-Works great

Games (original disk's - no/man or box:
Dungeon Master
Star Raiders
Terrorpods

Asking $80.00 shipped in the USA.

4258. Re: Cab ov; 1.2805 vs NEWsie

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: grovem@rugratridgecrest.ca.us
Message-ID: <6ddac2imh1@ash.ridgecrest.ca.us>
Source record: 106569

On 1 Mar 1998 22:07:42 , Brian Van Tilborg wrote:
>Well ever since installing 1.2805 I cannot sustain any connections in CAB.
>Getting any web page ends up in a software error many many times and downloading
>a file is IMPOSSIBLE. I never had these problems to this extent with any
>1.270*. Quite frankly it is unusable for me. If I can find where I
>put 1.2705 I should be operational again. I at first thought it was because
>the sites were busy, but this has been pretty much 3 weeks of testing and
>total failure. Anyone else have this experience? I wanted the new features
>but I will be happier just getting full web pages again without the software
>disconnect error.
>
>So, I tried NEWsie browser and sure enough, rock solid fast downloading
>huge files from same site.
>I was getting M_Player and supporting FLMs:-).
>
>Went back to CAB immediately and sure enough, it continues to not finish
>receiving pages or downloads. I am under 300ms when pinging the sites.
>
>Cab is working fast to, it is disconnecting while maintaining high transfer
>rate.
>I am a little frustrated by this since it was working so well before.

I noticed something like this using a slip connection with STiK. I
tried many MTU settings, but it looks like everything is screaming,
then CAB (or the OVL) will puke. I haven't seen this problem with PPP
however (and STiNG).

Mike

4259. testing

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: musicman@pixi.com
Message-ID: <34fa2c3d.0@bonaparte.pixi.com>
Source record: 106570

```
testing...no read!
```

4260. Looking for mp3 player . . .

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: mra125@psu.edu
Message-ID: <6ddh10$laa@r02n01.cac.psu.edu>
Source record: 106571

I'm looking for an mp3 player for my Falcon. If anyone knows where I can't get one, please email me or post a followup. Thanks!

Mimi

4261. Linux/m68k (a free Unix-like OS for Amiga, Atari and VMEbus) MiniFAQ

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: quango@ix.netcom.com
Message-ID: <slrn6fkkd5.22a.quango@mem-tn2-11.ix.netcom.com>
Source record: 106572
Cross-posted to: comp.os.linux.answers,comp.os.linux.m68k,comp.unix.amiga,maus.os.linux68k,comp.arch.bus.vmebus,comp.sys.amiga.misc,comp.sys.atari.st,comp.sys.m68k,comp.answers,news.answers

```
Last-modified: Thu, 22 Jan 1998 22:05:11 CST
Maintainer: Chris Lawrence <quango@ix.netcom.com>
Posting-Frequency: bi-weekly
Archive-name: linux/m68k-faq
URL: <http://www.clark.net/pub/lawrencc/linux/faq/faq.html>
Current-FAQ-Version: 2.0.34 (Sat, 28 Feb 1998 21:59:00 CST)

-----BEGIN PGP SIGNED MESSAGE-----

Linux/m68k is the port of Linux, a UNIX-like operating system
distributed under the terms of the Free Software Foundation's GNU
General Public License, to computers using the Motorola 68020, 68030,
68040 and 68060 CPUs. Current releases support Amiga, Atari and
Motorola VME systems (MVME 147, 162, 166 and 167); porting efforts are
underway to the Apple Macintosh and various 680x0-based workstations
(at present, the HP 9000/300 series, HP/Apollo Domain series, NeXT and
Sun 3 series). Efforts to port Linux/m68k to other 680x0-based
systems are also encouraged.

The current, complete FAQ is available on the World Wide Web at:

http://www.linux-m68k.org/faq/faq.html (Master site, The Netherlands)
http://www.clark.net/pub/lawrencc/linux/faq/faq.html (USA)
http://ftp.uni-erlangen.de/pub/Linux/LOCAL/680x0/FAQ/faq.html (Germany)
http://amiga.nvg.org/linux/mirrors/lawrencc/faq/faq.html (Norway)
http://www.uk.linux-m68k.org/faq/faq.html (United Kingdom)
http://www.se.linux-m68k.org/faq/faq.html (Sweden)

Conversions of the FAQ into various formats (plain text, PostScript
and DVI) are available at:

ftp://ftp.clark.net/pub/lawrencc/linux/faq/
ftp://ftp.uni-erlangen.de/pub/Linux/LOCAL/680x0/FAQ/
ftp://tsx-11.mit.edu/pub/linux/680x0/FAQ/ (and all tsx-11 mirrors)

The plain text version of the FAQ can also be found at all Linux/m68k
FTP sites and mirrors as "FAQ" or "FAQ.gz" (compressed with GNU gzip).

Christian Jacolot a traduit le FAQ en francais. On peut le retrouver
a: http://web.cnam.fr/Comp/Atari/Linux68k/Faq/

More information about Linux is available on the Internet at
http://www.linux.org/; the Linux/m68k Home Pages are now located at
http://www.linux-m68k.org/, with several mirror sites worldwide (see
http://www.linux-m68k.org/mirrors.html for details).
```

Questions and comments about this post or the FAQ may be directed to
me. General questions about Linux/m68k may be posted to the Usenet
newsgroups comp.os.linux.m68k (English) and maus.os.linux68k
(German). Si vous parlez francais, on peut utiliser le newsgroup
fr.comp.os.linux.

'Til next time,

Chris Lawrence
Linux/m68k FAQ Maintainer

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3a
Charset: latin1
Comment: http://pgp.ai.mit.edu:11371/pks/lookup?op=get&search=0x2bf083a9

iQCVAwUBNMgW8bUAwWgr8IOpAQGCXQP/UtwUETSlYGBs9icdlVhIag25VdOYSlzY
OoT5QITOG+Ei0fgkkuHf5DX1AI4/vXFCwRYrep91+AYI82HItkTrq8r3vw/9ralf
S4YYe6NY1YdD89U5EyLmuRuW+R2PAS3mUP3u1LDIfl5fCjDHS265ArE87Lxo+5jn
PHRBvRaTc7E=
=g+5Q
-----END PGP SIGNATURE-----
--
==
Chris Lawrence	Want to know what's really happening?
<quango@ix.netcom.com>	http://www.memphiswatch.org/
Sr Political Science Major	Join the party that opposed the CDA
University of Memphis	http://www.lp.org/
==

4262. Re: Mono Monitors & the STe...

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <888826677.4077.0.nnrp-06.c1ed1184@news.demon.co.uk>
Source record: 106573

On 1 Mar 98 19:13:38 GM, James Aubrey wrote:
>I am considering getting a Mono Monitor, I use Cab and a few other
>programmes with Sebra(Mono emu), and I find it hard on my eyes trying
>to read the small text. Is there much difference, with a Mono Monitor,
>will images in Cab be clearer and text more sharp? Is there another
>Mono Emulator out there thats better than Sebra? Will I be able to buy
>some sort of socket switch to flick between colour monitor and the
>mono one(I don't want to wear out plugs/socket)? Finally is it worth
>buying one, or should I save my hard earned pennies?
>
>Thanks,
>
>James
>
>.

Hi James

If you can get hold of a hi-res monitor or try one, you wouldn't want anything else. The screen is rock solid, and very easy on the eyes.

You can get a box to switch between the 2 monitors, saves you unpluging. I have one that I made myself. If you want to have a go, then let me know and I'll dig the file out, I wrote some instructions on what to do in case someone wanted to build one.

Cheers! for now
Steve

Email:- steve@steverosie.demon.co.uk

4263. Problems with resolution

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: "M.J.Kallen" <tw416391@dutiwy.twi.tudelft.nl>
Message-ID: <Pine.HPP.3.90.980302094309.10634A-100000@dutiwy.twi.tudelft.nl>
Source record: 106574

Hi there,
I have a little problem concerning the resolution on my Atari Mega1 NT. I've got a "color" SC1425 monitor hooked up to it and I'm trying to run Steinberg Cubase 2.0 on it, but everything is GIGANTIC on the screen and the program windows and menus won't even fit on the screen. Whatever doesn't fit is overlayed on the other side of the screen.
I've changed the resolution in the desktop area from low to medium, because high is disabled and that helped a little, but I still can't use it.
It did work with a friend's screen (SM24) and therefore I suspect a problem in the graphical interface or maybe even just the wrong cable. My screen is connected with on of those long and big connectors (Euroconnector?) with lots of big pins in it. I thought I should try and buy a cable so I can use the TTL RGB plug...

Anyone has any ideas?

P.S. Please also reply to my e-mail address!

4264. Re: NOVA-latest version

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: Magnus Kollberg <magnus.kollberg**@**emw.ericsson.se>
Message-ID: <6de18fjfi5@news.emw.ericsson.se>
Source record: 106575

Martin Byttebier wrote:
>
> on Tue 24-02-98 23:03 Matt Faehnle wrote:

> >The reason I ask is that CAB often quickly eats up large amounts of
> >memory (12mb) until it eventually runs out and bombs. I was told that
> >this could be due to the NOVA driver I was using - that there was a
> >version of the driver that had a memory leak.
>
> Aha, that sounds familiar to me. You see on my Hades I use an ET6000
> graphic card with the NOVA driver v2.61. When I view a page which
> contains a large animated gif my system runs within a few minutes out
> of memory (32 mb).
> Medusa System has told me that it was probably a driver problem but
> with the newer version of the driver I still have the same problem.

That sounds bad! Could be a problem with offscreen bitmaps. Maybe
CAB doesn't close them or Nova VDI doesn't free them. Talk to Gerhard
Huber about this.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

4265. Re: Wanted: Optical Mousey

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: prajoux@REMOVE_THIS.laas.fr
Message-ID: <6de2ne$23l$1@laas.laas.fr>
Source record: 106576
Cross-posted to: comp.sys.atari.st,uk.adverts.computer

simonlee@netcene.spamsandwich.com wrote:
>Optical mice are a disability in themselves. I'd recommend a rethink :)

What do you mean?
Two years ago I had the opportunity to buy an optical Golden Image for my MegaSTE, and it is fantastic. I would never go back to any kind of non-optical mouse!

Cheers.

Roland
prajoux@laas.fr
LAAS/CNRS, Toulouse, France

4266. NED PLAYER v3.0 (NEW: Direct from disk playing)

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: Sumbera Petr <xsumbe00@stud.fee.vutbr.cz>
Message-ID: <Pine.BSI.3.95.980302114416.5576A-100000@fest.stud.fee.vutbr.cz>
Source record: 106577

```
Hi,

You can download the new version from my page.

main news:

* direct from disk playing
* new informatory window
* new sound format (HSN)
* ..

Petr

--------------------------------------------------
WWW: http://www.stud.fee.vutbr.cz/~xsumbe00
e-mail: xsumbe00@stud.fee.vutbr.cz
FIDO: Petr Sumbera 2:421/16.14
--------------------------------------------------
```

4267. Picture Competition

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: Sumbera Petr <xsumbe00@stud.fee.vutbr.cz>
Message-ID: <Pine.BSI.3.95.980302115256.5576B-100000@fest.stud.fee.vutbr.cz>
Source record: 106578

Hallo,

Well, we held a picture contest among Czech Graphician and we were
quite succesful. We got 12 pictures, but we miss one important thing.
The judges, who could decide which three pictures are the best. So if you
can help us, please connect to
http://www.geocities.com/SiliconValley/Way/8171 and go to the picture
competetion. I'll be really happy for any answer. Don't be afraid
of size, all the pictures together are only about 150kb long.....

regards, Karel

4268. Re: Script wordprocessor

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: Bob Almond <revbob@globalnet.co.uk>
Message-ID: <6de5bq$d5c$1@heliodor.xara.net>
Source record: 106579

Thanks Nick. I realise they all were commercial - and I'm quite happy to pay for them. Would anyone do anything else? <vbg> But the question is, where do I get them? And if (as I suppose) some are no longer in business, where then?

Bob

Nicholas Bales wrote in message <6dclvl$ge0$2@news3.isdnet.net>...
>
>Signum, Harlekin, Script and Neodesk are all commercial, so you'd have to
>buy them even if you want to use them on the emulator.
>
>As for PD software, check out the FTP sites.
>
>Cheers,
>Nick
>--
> ||| Nicholas Bales, Toulouse, France bales@
>===|||==== The Atari ST Quick FAQ ===================== hol.fr
> / | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
>-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
>
>

4269. Re: Wanted: Optical Mousey

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: aprice@postern.demon.co.uk
Message-ID: <888839126.14351.9.nnrp-03.9e987258@news.demon.co.uk>
Source record: 106580

On 1 Mar 1998 17:09:44 , simonlee@netcene.spamsandwich.com wrote:
>On Sat, 28 Feb 1998 20:01:27 GMT, steve@steverosie.demon.co.uk (Steve
>Stupple) enlightened us with:
>
>>Due to a disability, I am starting to have major problems with a
>>standard (non Atari) mouse. So I am after an optical one.
>>
>>Thanks
>>Cheers! for now
>> Steve
>>
>> Email:- steve@steverosie.demon.co.uk
>
>Optical mice are a disability in themselves. I'd recommend a rethink
>:)
>
If the disability is yours rather than the mouse's, try calling The Computability Centre (0800 269545, email tccadmin@bham.ac.uk) for a data sheet on aternatives to mice. If you can visit Liverpool, email me- I have a range of replacements for standard (PC) mice which you are welcome to try.

Neither I nor TCC sell equipment.

Alan Price AbilityNet NorthWest, Liverpool

--
Alan Price
http://www.postern.demon.co.uk

4270. Re: HELP: MiNTnet probs

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: Mikko Larjava <mitala@utu.fi>
Message-ID: <34FA9E70.C3CB31F@utu.fi>
Source record: 106581

Martin Byttebier wrote:
> Because I've some very annoying problems on my Hades when I use
> HSMODA7 (system hangs when loading ha_escc.prg) I tried to load all
> the HSMODA driver from *mint.cnf*
<clip>
> <27>Mar 1 21:39:48 pppd[26]: Couldn't get device fd flags: invalid function number

Hsmoda drivers have to be BEFORE MiNT. Now the driver gets all to
control
commands and because it doesn't implement them one gets errors.
Don't now about the hang but on my friends Hades hsmoda drivers work
great
when started before MiNT as they allways should.

4271. Re: How to get SCSI Zip running w/BigDos

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6de98i$m6b@thoth.portal.ca>
Source record: 106582

On 1 Mar 1998, "Charlie Wood" wrote:

>I have a mega st2 and ICD's FA*ST acsi to scsi box with
>an 85Mb scsi drive inside.
>I also have a scsi zip drive that I would like to use to transfer
>files that I download with my PC onto the Atari.
>
>I've read on this newsgroup about BigDOS and HDDriver being used to do this
>but haven't a clue how to do this.
>
>Could anyone be kind enough to send me instructions on how to set up
>BigDOS and HDDriver to see my zip drive.
>
>I should mention the TOS on the Atari is 1.02(1.2) <-- Will I need to
>upgrade this??
>
>Also the scsi ID on the ICD box is set to 0 will I need to change this when
>I add an external device?? My zip is scsi ID 5 with termination on.

Daisy-chain the Zip drive from your non-terminated ICD box (leave the
Zip's ID and termination 'as-is'). Run HDDriver's utilities, configure
things and then do a reboot -- your Zip drive should now be accessible.

The Zip tools disk that came with the drive won't be accessible right now
(no DOS-partitioned disk will be, which includes 'new' ones). Run
HDDriver's utilities and partition a test disk (no need to format it).
Use the TOS 1.02 partitioning scheme and then try accessing the drive.
Once you're comfortable everything is working OK, try the other
partitioning schemes.

Put bigdos.prg in your auto folder, near the beginning of the boot order
(otherwise conflicts may occur). When it boots, a quick message is
displayed to the screen. The Zip tools disk and any 'new' ones will now
be accessible. But if a disk was partitioned using HDDriver v7.12's
TOS/DOS scheme then Big-DOS isn't required: you can create a 'swap' disk
using this special scheme, meaning Big-DOS doesn't need to be booted. If
you're running MagiC 5 then Big-DOS isn't required at all.

Note that I don't know how well TOS 1.02 works under these conditions,
nor am I familiar with ICD's FA*ST box. I think TOS 1.02 should be able
to handle the single, somewhat small Zip partition size, though.

<< Neil >>

--
- -

Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

4272. Re: NED PLAYER v3.0 (NEW: Direct from disk playing)

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <34faaee4.19460332@news.noc.demon.net>
Source record: 106583

On Mon, 2 Mar 1998 11:49:54 +0100, Sumbera Petr
<xsumbe00@stud.fee.vutbr.cz> wrote:
>You can download the new version from my page.

And also from the CyberSTrider shareware support site and also from
www.sumbera.cyberstrider.org

:-)

Remember if you are in the UK you have a local shareware registration
site for this program via CyberSTrider. :)))

Regards
Danny

4273. Re: Mono Monitors & the STe...

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6dede4$qg9$2@news.stortek.com>
Source record: 106584

In article <888779618_OASIS_@jaubrey.demon.co.uk>, jaubrey@jaubrey.demon.co.uk wrote:
>I am considering getting a Mono Monitor, I use Cab and a few other
>programmes with Sebra(Mono emu), and I find it hard on my eyes trying
>to read the small text
>Is there much difference, with a Mono Monitor,
>will images in Cab be clearer and text more sharp?

Absolutely. A monochrome monitor is MUCH more comfortable. It is very stable,
as it's frequency is higher, there is less flicker, and the picture is
sharper (although smaller, really smaller).

>Is there another Mono Emulator out there thats better than Sebra?

No, Sebra is the best. It's pretty good actually if you consider everything
that it does. It does slow down the machine though, and the display is not at
all as sharp as on a monochrome display. It certainly is only useful for short
time sessions though.

>Will I be able to buy some sort of socket switch to flick between colour
>monitor and the mono one(I don't want to wear out plugs/socket)?

Yes, these things do exist. You should look on the 2nd hand market, or maybe
systems solutions has them.

>Finally is it worth buying one, or should I save my hard earned pennies?

Yes, if you use monochrome mode more that 10% of the time, you should really
get one.

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

4274. Re: Problems with resolution

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6dect8$qg9$1@news.stortek.com>
Source record: 106585

In article <Pine.HPP.3.90.980302094309.10634A-100000@dutiwy.twi.tudelft.nl>,
"M.J.Kallen" <tw416391@dutiwy.twi.tudelft.nl> wrote:
>
>Hi there,
> I have a little problem concerning the resolution on my Atari Mega1
>NT. I've got a "color" SC1425 monitor hooked up to it and I'm trying to
>run Steinberg Cubase 2.0 on it, but everything is GIGANTIC on the screen
>and the program windows and menus won't even fit on the screen. Whatever
>doesn't fit is overlayed on the other side of the screen.
> I've changed the resolution in the desktop area from low to
>medium, because high is disabled and that helped a little, but I still
>can't use it.

A quick topo on Atari ST resolutions and monitors:

- A colour monitor (SC something) or TV set can ONLY display medium
(640x200/4) and low res (320x200/16). 99.9% of games REQUIRE a colour monitor.
- A monochrome monitor (SM whatever) can ONLY display hi res (640x400/2). Most
"serious" programs require at least 640x400.
- The ST detects which kind of monitor is connected, and makes only that
available in the preferences.

This means that if you want to run all kinds of programs you NEED both display
types.

A few exceptions to this:
- THere are software "hi-res" emulators, that trick your ST into thinking it
has a monochrome display when it is connected to a colour screen. Check out
SEBRA on most FTP sites. It slows down things, so it's pretty useless with a
time-critical application such as Cubase.
- Some multisync screens can display both, but they are pretty hard to find.

> It did work with a friend's screen (SM24) and therefore I suspect
>a problem in the graphical interface or maybe even just the wrong cable.

Nope. This is absolutely normal behaviour. Your friends screen is a monochrome
monitor. On the other hand, he can't play games with it ;-)

Cubase requires a monochrome screen, so you won't be able to run it on your
colour monitor. I suggest buying a cheap second hand Atari SM124 or SM125.

>My screen is connected with on of those long and big connectors
>(Euroconnector?) with lots of big pins in it. I thought I should try and
>buy a cable so I can use the TTL RGB plug...

Nothing to do with your problem.

>
> Anyone has any ideas?
>
>
>P.S. Please also reply to my e-mail address!

This is something pretty basic for most ST users. I suggest you take a look at the Quick FAQ...

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

4275. Re: IRC for CAB

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <888847959.968925@tornado.itea.ntnu.no>
Source record: 106586

James Burr <james.burr@acpu.com> wrote:

> Also I haven't gotten my system completely organised yet and currently
> I'm running Neodesk and Geneva. I don't have an ISP yet and no
> experience setting up any browser for the internet. Can someone tell me
> how well CAB and PPP connect works with Geneva? Since I don't have an
> ISP I don't know how to experiment with it.

PPP Connect only works with MagiC or N.AES/MiNT. Somebody has managed
to get it to work with Geneva/MiNT, but it looked a bit hairy...

Get STinG instead, it works very well with Geneva, atleast on my Mega
ST. I haven't tried it much on my Falcon but apparently it works
flawlessy there as well.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

4276. Re: Script wordprocessor

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6defre$r6v$1@news.stortek.com>
Source record: 106587

In article <6de5bq$d5c$1@heliodor.xara.net>, "Bob Almond" <revbob@globalnet.co.uk> wrote:
>Thanks Nick. I realise they all were commercial - and I'm quite happy to pay
>for them. Would anyone do anything else? <vbg> But the question is, where do
>I get them? And if (as I suppose) some are no longer in business, where
>then?
>
>Bob

Signum and Script were from ASH, who is still in business. They are now
selling Papyrus, which is probably much better.
http://members.aol.com/ashinfo/english.htm

Try systems solutions for UK distribution.
http://www.system-solutions.co.uk/cafe/

Gribnif, who does Neodesk and Geneva are still selling these.
http://www4.pair.com/gribnif/

I think Harlekin is dead, but that certainly doesn't make piracy acceptable.

Never forget that some people are selling software on the 2nd hand market.
Some even try to make a living out of it. Making commercial software available
for download would be like ripping these people off.

>
>Nicholas Bales wrote in message <6dclvl$ge0$2@news3.isdnet.net>...
>>
>>Signum, Harlekin, Script and Neodesk are all commercial, so you'd have to
>>buy them even if you want to use them on the emulator.
>>
>>As for PD software, check out the FTP sites.
>>

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

4277. Re: UIS and Harlekin

Newsgroup: comp.sys.atari.st
Date: 1998-03-02 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <34FAD08B.5780@cfcsc.dnd.ca>
Source record: 106588

Robert Trowbridge wrote:
> I use V. 3.32 on my Falcon. Traded my old version for the newer version
> from Systems For Tomorrow. orders 1-800-875-4943
> Or email sales@SystemsForTomorrow.com
> Bob T.

Does anyone use UIS with Harlekin? I find that I am 'stuck' with
Harlekin2's file selector when it is loaded, and so would be
unable to use UIS.

--
thanks*merci*danke*slainte-mhath*tusen-takk*diolch-yn-fawr
Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
GraphicArts TOS 1.04-1.62-2.05-4.04
Collï¿½ge des Forces canadiennes ken.macdonald@taf.ftn.org

4278. Re: NOVA-latest version

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: faehnle.3@pop.service.ohio-state.edu
Message-ID: <6dhs90joc1@charm.magnus.acs.ohio-state.edu>
Source record: 106389

On 3 Mar 1998 17:22:54 , JI Logan wrote:
>On 3 Mar 1998 10:34:05 , Roland Prajoux wrote:
>|
>|In article <6dfictppa1@irk.zetnet.co.uk>, jlog@zetnet.co.uk (JI Logan) writes:
>|>| . . .
>|>|>There is a version 2.66 available for mach64 and mach32 cards. The only
>|>|>change of this version is a fix for Papyrus to run under 32k/16M colors. You
>|>|>can get this version from our bbs (++49-9445-953149)
>|>I tried dialing up this number using Stalker but could not get through.
>|>Is the number correct? I know that I have to put 0033 in front of it
>|>when dialing from the UK.
>|
>|No, sorry. I think there is a mistake here.
>|If you start dialing with 0033, then you will get France! Computerinsel
>|is located in Germany, prefix 49. So you must dial 00-49-9445-953149.
>|I have not checked that number yet, but it results of a direct copy/paste
>|of Computerinsel original mail.
>| . . .
>
>You're right! Thanks. I got through but . . . it didn't recognise me. I
>did send my registration form off but to Homa Systems and perhaps it
>hasn't got to ComputerInsel yet. (Mind you the BBS wanted my date of
>birth and I don't recall giving that in my registration.) Anyway I am
>not using Papyrus in 32k/16m colours so perhaps I don't need v2.66.
>

I am using Papyrus in 32k and I do have a need for this fix. The fix
will allow me to use other Hisoft products as well that use the same
graphics system (for example truepaint). Also, other programs such
as Studio Photo seem to have the same problem.

The only reason I'm telling you all of this is because I can't get
version 2.66 to work on my TT030. I have the NOVA VME plus 32
graphics card (mach 32). Has anyone been able to get version 2.66 to
work with such a setup?

I really need to get a fix for this. I can't take advantage of
the video card when it comes to paint programs.

-Matt

Matt Faehnle
faehnle.3@pop.service.ohio-state.edu

4279. Re: Atari ST Web Browser (Draconis Web Pack

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <35017558.36099748@news.zetnet.co.uk>
Source record: 106390

Hey! rgolding@zetnet.co.uk (Roy Golding) wasn't it 3 Mar 1998 19:15:25 GMT that you wrote:

>>I just ran across Draconis Web Package along with Adamas Web Browser.
>>Can anyone tell me about the use of this web browser. Is it any good?

>Only that it runs on an STe and above
>
>Regards
>Roy
>the ashfordian

You sure about the STe?... I tried it on a bog standard 4meg STe with TOS1.62, it ran and loaded a html, but then got stuck, wouldnt scroll or anything, I was led to understand it was Falcon only, But this was by no means a fact.... so can you confirm its STe compatable please? :)

Cheers -- Tony Greenwood (Official Filos Examples Programmer)
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

4280. FS (UK) Atari Mega STe

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: steve@c5457.demon.co.uk
Message-ID: <34fc6c0f.1726561@news.demon.co.uk>
Source record: 106391

Atari Mega STe for sale... 4Meg ram / 105Meg hard drive.
Hi Rez Mono monitor and Good quality colour monitor.
Would prefer buyer to collect.

External 3.5" 720K Floppy drive
Hand scanner
Digitizer
Master sound II cartridge

Offers...

Steve.

NE England, Cleveland area.

4281. Dave Retires Again

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: dsmall@well.com
Message-ID: <6dht36ego1@was.hooked.net>
Source record: 106392

Hiya. I'm 39 now, and as I did when I was 29, I'd like to go ahead and
announce my retirement (again). I always wanted to do this.

Of course, last time I announced this, I got bored within two months and
did a Mac emulator.

But for a few glorious days here, I'm retired. Until.

<grin>

Dave Small

p.s. There is another Dave Small who does a lot of computer Net work.
dsmall@well.com is me. dms80111@aol.com is me (okay, okay,
check out incomplete but working http://members.aol.com/~dms80111
for pictures of the now 6' 2" Eric and Jamie...
Anywho, if you could not email the other Dave Small, I may live to reach 40.

4282. Re: Hacker

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: Kev <kevj@clara.net>
Message-ID: <01bd46d8$afca6880$LocalHost@ATARIMAD>
Source record: 106393

> This is the best post I have ever seen. Someone playing a pirated game
> (yes I know it is 11years old) called Hacker, can't get in, (its simple)

I remember playing a game, Hacker, but I think it was Hacker II. I think it was on an old STA Mag, tried to play it but didn't really know what I was doing. Just driving a funny little bot thing around somewhere trying not to get spotted by the cams and then some thing hunts you down when you do get spotted, strange stuff :)

> and then want the documents for the STolen game. Best of all he comes
here
> looking for it. HAHAHAHAHAHA!

Maybe he's lost, thought it was
comp.sys.atari.st.warez.r.us.hackers.welcome :)

> A hacker is someone who does marvelous hardware software mods.
> Therefore not you.

hehehe :)

> A hacker refered to as a pirate is not you and since you are a bad thief
> you are also a bad hacker. Great game though, hope you do well.

I don't, maybe I'm not quite as understanding as you :)

Kev.

4283. Re: Looking for mp3 player . . .

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: Kev <kevj@clara.net>
Message-ID: <01bd46d9$2ad21320$LocalHost@ATARIMAD>
Source record: 106394

> I'm looking for an mp3 player for my Falcon. If anyone knows where I
> can't get one, please email me or post a followup. Thanks!

As far as I know there is no such thing available for the falcon as it's
not powerful enough to run MP3's which are VERY processor intensive.
However I believe there is an mp2 player, I know nothing about it though.

Kev.

4284. folder100.prg

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: Kev <kevj@clara.net>
Message-ID: <01bd46da$839f1e20$LocalHost@ATARIMAD>
Source record: 106395

OK, where can I get folder100.prg and more importantly what does it
actually do?
I am running Neodesk 4 and Geneva and have sometimes got this error.

Out of Internal Memory, use folder100.prg

Kev.
--
Virginity is like a balloon.... one prick and it's popped

4285. searching for Clix Famous text editor

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: david RENE-LOISEAU <david.reneloiseau@hol.fr>
Message-ID: <34FC84C2.ABBB3465@hol.fr>
Source record: 106396

I want to know, were i can found Clix, a very famous ASCII editor for developer.

I have 3.60 version of 29/11/96.

Thank a lot.

reply to david.reneloiseau@hol.fr

4286. MEGA SITE NOW WORKING

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: Chris <mega01@globalnet.co.uk>
Message-ID: <01bd4738$03cf4d60$96527ec2@default>
Source record: 106397

MEGA DISCZINE WEB SITE.

Due to uploading problems my site got corrupted, But its ok now.

Please take a look around, Please not that the site is still under
construcion but has a few
file to download.

mega01@globalnet.co.uk

http://www.users.globalnet.co.uk/~mega01/

4287. Re: Atari ST Owners

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: Brian Grier <reirgjb@ac.letron>
Message-ID: <6dhvo3$r4q@brtph500.bnr.ca>
Source record: 106398
Cross-posted to: alt.steinberg.cubase,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer,comp.sys.atari.advocacy,comp.sys.atari.8bit

Robert Davis wrote:

> Dear Atari owners,
>
> I am wondering if anyone can help me.
>
> I own an Atari Mega 1 that I use for music. It originally came with
> Microsoft Word for ST and I currently need to do some word processing on
> it.
>
> Unfortunately, though I still have the mauals and documentation, the
> Word disk was stolen and I need to get a replacement. Does anyone have a
> copy of Word for ST they can send me or email me?
>
> Please email me directly since I do not receive all postings to the
> group.
>
> Thank you for your assistance,
>
> Robert Davis

I think we have had enough fun at his expense, so to answer his question...

What you have is most likely Microsoft WRITE, not WORD. Microsoft dropped support for this product within a year of introducing it. They reasoned that if the
Atari users were not willing to support Microsoft they would not support Atari.
This was the result of really bad reviews of the software, and a general bashing
of the product by those that claimed to have purchased it.

I have not seen a copy of this in years. You would do much better by getting
yourself a copy of WordUp.

Brian

4288. Rainbow TOS 1.04 Wanted

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: Chris <mega01@globalnet.co.uk>
Message-ID: <01bd4738$417d18e0$96527ec2@default>
Source record: 106399

I am looking for new or second hand TOS 1.04 ROMS, 2 Chip prefered.

If you are selling some please could you E mail me.

mega01@globalnet.co.uk

http://www.users.globalnet.co.uk/~mega01/

4289. IS bad mood on the Falcon ?

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: Chris <mega01@globalnet.co.uk>
Message-ID: <01bd4738$8bcdc160$96527ec2@default>
Source record: 106400

I have seen the demo of bad mood on the Falcon, the one where the baddies
just stand
still while you walk around them, Is it finised ? and will it be fully
playable ? Or has the idea been
scrapped. Any one tell me..

mega01@globalnet.co.uk

http://www.users.globalnet.co.uk/~mega01/

4290. Re: Mono Monitors & the STe...

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34fd6c43.74311954@news.demon.co.uk>
Source record: 106401

On Sun, 1 Mar 98 19:13:38 GMT, jaubrey@jaubrey.demon.co.uk (James Aubrey) wrote:

>I am considering getting a Mono Monitor, I use Cab and a few other
>programmes with Sebra(Mono emu), and I find it hard on my eyes trying
>to read the small text. Is there much difference,

No there isn't much difference ....

... there's a LOT of difference!

>with a Mono Monitor,
>will images in Cab be clearer and text more sharp?

Images, well it depends on what you are looking at. The text will be crystal clear though.

>Is there another
>Mono Emulator out there thats better than Sebra?

Not that I know of.

>Will I be able to buy
>some sort of socket switch to flick between colour monitor and the
>mono one(I don't want to wear out plugs/socket)?

Yes, or you'll be able to make one. Someone will know how.

>Finally is it worth buying one, or should I save my hard earned pennies?

Depends on the price. Put it this way, the only reason I use a colour monitor on the ST is because the mono one is on its last legs - and if I could take the legs off the colour one and put them on the mono one then I would. I think I'm waffling. :-)

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

4291. PAX file type?

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6di1vd$82p$1@news.campus.mci.net>
Source record: 106402

Okay, I just downloaded GemView v3.16 from the ftp.funet.fi site, and it was a .ZIP file. I uncompressed it, and now its a .PAX file. I've never heard of this format. Gzip, Tar, blah blah, but not .PAX. Can anyone tell me what I'm supposed to do to it so I can wind up with something useable?

Thanks in advance! ;-)

____
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

4292. Need F2C help

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: norway@interlog.com
Message-ID: <6di3ia$lm9@shell1.interlog.com>
Source record: 106403

Can someone try to compile the fortran code listed below using
the F2C code converter? I can convert it to C, but when I try to
compile it (gcc -v -O nbase.c -lf2cslow -lpml -o nbase.tos) using
the TOS 2.5.8 version of gnu-C I keep getting these error messages
from gcc-ld:

rsfe.o : Undefined symbol _rd_ed referenced from text
rsfe.o : Undefined symbol _rd_ned referenced from text

From the readme file:

This archive contains an Atari ST/TT implementation of a Fortran-to-C
compiler, developed by AT&T Bell Laboratories and Bellcore.

- notice information about copyright, warranty etc.
- f2c.ttp the compiler itself
- f2c.1 man page
- f2c.1t man page for nroff/troff
- f2c.ps Technical report about f2c
- f2c.h include file
- f2c.olb library for 68020/30 machines with 68881 (i.e. Atari TT)
- f2cslow.olb library for any Atari ST/TT (68000, no FPU)

The last three files depend on the C compiler being used to compile the
C programs produced by f2c. The versions included can be used with
GNU-C 1.40 and probably also later releases. In the following it is
assumed that you have a working installation of GNU-C on your system.

Perhaps the f2c utility and library code needs to be re-compiled
using a new version of GNU-C? I've tried to do this (God only knows
how I've tried!!) but have been unsuccessful.

Any help would be appreciated !

```
---snip here--------------snip here---------------snip here-----------
program nbase
c
c Written by Terry E. Koontz
c Original: Jan. 12, 1988 Revised: Jul. 20, 1989
c
c Description: Convert a number between bases 2 thru 62
c
character*32 a,b,userp1
integer*4 c,r1,r2,v,v2
double precision t
```

```
10 write(*,1)
1 format(' Convert the number (0 to quit) ',$)
read(*,2) a
2 format(a32)
v=ichar(a(1:1))
if (v.eq.48) goto 999

20 write(5,21)
21 format(' From base ',$)
read(*,*) r1
if ((r1.lt.2).or.(r1.gt.62)) then
write(*,*) '2 to 62 only'
goto 20
else
endif

30 write(5,31)
31 format(' To base ',$)
read(*,*) r2
if ((r2.lt.2).or.(r2.gt.62)) then
write(*,*) '2 to 62 only'
goto 30
else
endif

t=0
do 100 c=1,len(a)
v=ichar(a(c:c))
if (v.eq.32) goto 40
if ((v.ge.48).and.(v.le. 57)) v2=v-48
if ((v.ge.65).and.(v.le. 90)) v2=v-55
if ((v.ge.97).and.(v.le.122)) v2=v-61
if (v2.ge.r1) then
write(*,*) 'Character ',v,' invalid for base ',r1
goto 10
else
endif
t=t*r1+v2
100 continue

40 b=' '
c=20
200 if (t.eq.0) goto 300
v2=t-aint(t/r2)*r2
t=(t-v2)/r2
if (v2.le.9) v=v2+48
if ((v2.ge.10).and.(v2.le.35)) v=v2+55
if (v2.ge.36) v=v2+61
b(c:c)=char(v)
c = c-1
00
```

```
300 write(*,*) 'The answer is: ',b(c:20)
goto 10

999 end
---snip here--------------snip here---------------snip here-----------

--
-------------------------------------------------------------------------
norway@interlog.com David Snowdon (VA3DKS) Toronto, Ontario, CANADA
```

4293. Re: STReport #14.08

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <JVXFH5t.dpj@delphi.com>
Source record: 106404

Charles Silver <csilver1@Puke.On.Spam.com> writes:

>Howdy All,
>
>I just download this issue in html format (165k file) and at the end of the
>file is a article, People...Are Talking by Joe Mirando which mentions
>this NG and gives a few examples of typical discussions here. Nice to see
>someone give us a plug :)

Joe Mirando's column covers various online services from week to week,
including the Atari newsgroups. It's a good way to get a condensed
and current accounting of some of the interesting discussions going
on here, _without_ the spam and needless banter interwoven. <g>

-Dana

4294. software for 1040ST???

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: John Foy <john_foy@hotmail.com>
Message-ID: <34FC2D01.1E632E09@hotmail.com>
Source record: 106405

I have an ancient 1040ST... Is there any educational (downloadable)
software around that would run on it? Do I just download to a 720K PC
format disk or do I need
other stuff? (if there's a faq please let me know so I won't generate
any more noise!)

tia

4295. Re: Dave Retires Again

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: Yves Pelletier <ypell@CAM.ORG>
Message-ID: <Pine.GSO.3.94.980303210523.1847A-100000@Stratus.CAM.ORG>
Source record: 106406

On 3 Mar 1998, David Small wrote:

> Hiya. I'm 39 now, and as I did when I was 29, I'd like to go ahead and
> announce my retirement (again). I always wanted to do this.

Let me get this straight: you are coming out of retirement to
announce the 10th anniversary of your retirement? :-)

>
> Of course, last time I announced this, I got bored within two months and
> did a Mac emulator.

Now Dave, don't tease. A few of us are still smarting from the
case of blue balls we got, waiting for Spectre 3.1....

Anyway... FWIW, I'm glad to see you're alive and well. Welcome
back, and why don't you stay a while?

Yves

--
When the trees are seen to be moving, the enemy is advancing.
Sun Tzu 9:20

4296. Re: Newsie questions

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <6died4$473@nntp02.primenet.com>
Source record: 106407

On 3 Mar 1998 20:58:39 , Chris Simon wrote:
>I have Newsie v.082
>
>1) I read on a previous post about Newsie browser. Obviously there
>are later versions available! What's the latest and where can I get
>it from?
>
Yes, check my web site in the signature below.

>2) Is it possible to specify multiple recipients on either the To or
>CC lines? I've tried using separators of comma, semi-colon and space
>but they don't seem to work!
>
No, not yet. If you have a static list of recipients, the Nicknames
may be useful for you.

John

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari

4297. Re: ASH IRC?

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Ep8JBJ.nx4@suse.modem.stud.uni-hannover.de>
Source record: 106408

In article <19980302191722274374@isdn3-135.home.uni-freiburg.de>,
hoffart@ruf.uni-freiburg.de (Gï¿½tz Hoffart) writes:
> Peter Rottengatter <perot@suse.modem.stud.uni-hannover.de> wrote:
>
>> AFAIK ASH does not intend to release either of them.
>
> Where do you know from? Do you know all plans of ASH regarding software?

Of course not. Why the question ? I've written "AFAIK" haven't I ? I
remember a posting by Oliver where he sort of implied that those are not
in the works. Maybe I'm wrong, so be it. I'm not claiming absolute truth.

Are *you* ASH's spokeman ?

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4298. Re: PPP-Connect/I-Connect

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Ep8Jzn.nzI@suse.modem.stud.uni-hannover.de>
Source record: 106409

In article <6dfdglclj3@mark.ucdavis.edu>,
szhays@catbert.ucdavis.edu (Eric Hays) writes:

> connection tool). Well, times change. To be honest, even at the time
> that they were saying things (including in Atari Computing Magazine) to
> the affect of this being the first PPP tcp-ip solution, WEN Suite had been
> out for some time. And now there is STiNG and Draconis as well.

STinG had been there too already, even though it's PPP was still shaky at
the time. The existence of all these stacks makes it even worse that they
had to invent their own API.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4299. Re: STiK, STiNG, PPP, FTP

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Ep8rAE.oHo@suse.modem.stud.uni-hannover.de>
Source record: 106410

In article <Eout9x.sq@suse.modem.stud.uni-hannover.de>,
perot@suse.modem.stud.uni-hannover.de (Peter Rottengatter) writes:

>> For me under STinG, ASCII uploads (like HTML) always end up to be 0 bytes
>> by the time they get on the server. Binary uploads always end up with
>> missing bytes (incomplete files). Tested with both AFTP and NEWSie. I
>> have to boot STiK to upload.
>
> I think this is fixed now. The bug caused uploads to not close the newly
> ...
>
> The bugfix will be available on my web page in a couple of days.

The MODULE.LZH with the bugfixed TCP is there now. The delay was due to
additional beta testing of two other improvements that I introduced at
the same time :

- I rewrote the error code generation. The old code was very negligent
returning error codes. Now in virtually all cases the correct code
should be returned.
This might lead to some inconveniences with existing clients. For
instance the old code hardly ever returned E_EOF (-3). Now E_EOF
is returned whenever the remote has closed the connection, and the
last byte was received. This is obviously appropriate. However,
POPwatch for one continues reading beyond the last byte, and now
reports the E_EOF as a real error to the user. I know this is irri-
tating, but can be ignored. Gary is working to release a fixed
version. Similar things may happen with other clients.

- I replaced the TCP checksumming code with a hand-crafted, highly
efficient assembler version. I tested the new code with my recently
completed (but hardly optimised) Ethernet driver for Riebl cards,
on a Mega ST 1. With the old checksum code the throughput I've got
was 78 kByte/s, while with the new one I got 108 kByte/s. This is
a gain of 40 % just for optimising the checksumming ! The checksum
code's performance on it's own must have been boosted to something
like 300 % !
While this translates directly to transfer speed on systems where the
CPU power is the bottleneck (8 MHz 68000 in a Mega ST 1 with Ethernet),
with serial lines one won't see much improved thoughput. This because
the serial line itself is the bottleneck. Still, the faster checksum
code has it's advantages even in that case : It frees CPU power during
transfers, allows doing other tasks meanwhile. So with serial lines
you may well be seeing improved responsivity of the clients, i.e.
smoother handling of windows, slider, menue etc.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4300. Re: Multitos+Sting

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Ep8lw1.nup@suse.modem.stud.uni-hannover.de>
Source record: 106411

In article <6df9cc$97b@lithos.kapatel.gr>,
goodman@matrix.kapatel.gr (P.Moutoulas) writes:

> Nothing happened. It seems that Multitos/Mint 1.14.6/AES 4.1 and STiNG
> can't work together. The funny thing is that STiK works with the above
> combination. It's a solution isn't it :-)))

Yes. STiK is much more basic is how it achieves it goals, but this is
partially also where it's limitations come from.

I do not have AES 4.1 (even though I did some programming under it a while
ago), which makes it impossible to even look for the culprit. I suspect it
boils down to some messy stuff AES 4.1 does with some system vectors, maybe
even the 200 Hz system timer. Atari has been famous to not even stick to it's
own standards in their software. If my suspicion is right, there is little
apart from awful workarounds that STinG could do about it.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4301. Re: Daniel L. Dreibelbis

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: sinclair2000@earthlink.net
Message-ID: <6dijg5$2jt$1@nnrp1.dejanews.com>
Source record: 106412
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st

Subject: Re: Daniel L. Dreibelbis
From: madmax@bfree.on.ca (Brian Van Tilborg)
Date: 1998/02/07
Message-ID: <6bgt3o$md6$1@newsbell.bellglobal.com>
Newsgroups: comp.sys.atari.advocacy
[More Headers]

>By the way I think macs are well on their way to joining their 68000 based
>cousins in the pit of despair. Windows rules and that is the painful fact.

Really. Must be different in the U.S. Canadian territory. Here in the mother
country and Europe, the G3 sales have been burning rubber. Nice try.

>I wouldn't brag about internet tools for the mac. They are light years behind
>what is available for windows. A comparision to the ST though is pretty fun.
>I am interested in a browser and internet software for a Mac plus with 1meg
>of ram and a 20meg drive. What do you recommend? Be certain it will work, tell
>me if I need more ram etc. Oh yeah I am running only system 6.

He he he he. Why not Apple II and III. Hell what about the Atari 8 bit?

Mac internet tools light years behind wintel? That would explain why 64% of
web content development is done on the Mac.

>As for internet tools being sorely lacking. I think these users are out of the
>loop as are many ST users. Most have long dropped their STs. What do you expect
>from a 13 year old computer? However I have PPP working perfectly on my 520ST
>with 2.5meg of ram. It has a functional graphical web browser that has performed
>very well. The Newsreaders, ftp, telnet clients and irc are also good. I haven't
>gotten into the MINT setup but that may be in the future. Actually having not
>used my ST in over 5 years I find the Atari internet package pretty complete
>, but more importantly, it is constantly in development, which means there have
>been plenty of updates, features and bugfixes in each new release. THis is very
>fun. All these programs are working on my ST which is 13 years old and is
>running the first version of TOS.

Cool.

>Some 80s apps were pretty good, particularly the Cyber stuff, but I think
>the best commercial ST stuff came in the early 90s. All this stuff heading
>toward year 2000 is a bonus for ST users. Some of todays shareware is as
>good as commercial and I have come across some freeware/postcardware that
>is good enough to be commercial and is 1998 releases. Awesome.

Cool.
>

>And who would they be sold too? Atari TOS computers are a cult machine with
>lots of flexibility. They are not a broad based consumer good like a WINDOWS
>based PC. Atari users are alot like Mac Users and Amiga users, they are loyal
>to the bitter end.

A cult machine? That would explain the added cost. The PC and Mac have lots
of flexibility but in a different way but cost less. A G3 233 Desktop is
below $1600.

>Obviously if Atari users wanted mainstream MS office software they would get
>a real computer and run windows. Of course anyone can be a drone.

Wintel is a real computer? I guess the Macs are real Maytag appliances. Have
you seen Office 98 on the Mac? I have since I have a beta. Very nice.

>
>Peter S.
>Apple Sales/Marketing Power Rep(CompUSA)

>Perhaps they could use you in Canada. Macs look like Atari computers in the
>80s. They would sit in stores on the shelf and be ignored while users bought
>a PC. Mac dealers are dead in the water here. Probably a few years left but
>really once the decent Mac software publishers leave their really isn't anything
>left that is fun about the mac/powerpc. I would hate to be in your shoes, directly
>involved with the sales of a computer that you know is an uphill fight all the
>>way and the competition is winning each and every battle. People choose on mass
>consumption, not on quality. And if you forget or never knew, Ataris were
>>the cheapest computers with the most performance and they still didn't take off
>in North America. So the price of the HADES is irrellevant. What is rellavent is
>if someone wants one and obviously some people do.

The reason why ATARI DID not take off is that know one knew about them. Kept
it a secret. By pricing so low did not leave a margin to advertise.

As for hate being in my shoes is like eating crow. This is an exciting
oportunity to participate in getting Apple back to healthy status. Apple is
in a upswing now due to strong sales of the high margin G3's and Apple's
renewed upswing in the retail channel due to CompUSA's Apple store with in a
store(SWIAS). Apple made money last Quarter and scored third place in January
for total retail revenue sales.

My role in the Comp's Apple swias is to keep it upto code. Very demanding and
exhilerating job.

Peter Sinclair-Day
Apple Power Rep/CompUSA
Oklahoma/Texas
(w)888-207-XXXX, Ext. XXX
(H)972-XXX-XXXX

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

4302. Daniel L. Dreibelbis

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: sinclair2000@earthlink.net
Message-ID: <6dijk5$2k8$1@nnrp1.dejanews.com>
Source record: 106413
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st

Subject: TIFKAS Stumbles Again
From: dreibel@idirect.com (Daniel L. Dreibelbis)
Date: 1998/02/06
Message-ID: <34db1565.0@nemo.idirect.com>
Newsgroups: comp.sys.atari.advocacy
[More Headers]

>The reason I have not been able to respond lately is that I am busy
>earning a living. I have been too busy with the CompUSA/Apple store with
>in a store(SWIAS) roll out than keeping up with this debate.
>
>You did leave out that Umax does make sub $1000 clones.

> And you left out a very interesting point about the Umax clones -
>that the agreement with Apple and the clones runs out this June. Why
>buy a platform that will have the rug pulled out from under it?

This July actualy. Do you have info that I do not have? The rug is still in
place. Umax released a new model on Monday, the S900 with a G3 card for three
grand.

>Remember when 'Power with out the price' meant something at
>one time until Atari got greedy by hawking under powered and
>over priced computers? This is one of the reasons led to
>Atari's demise..

Sounds like an objective fact. Very truthful.

>The makers of the Hades/Direct continue the Atari tradition
>with their underpowered and over priced line of 040 and
>060(does Motorola still make these) ST compatibles..

Have you priced one lately in comparison to the G3's?

>Just say no...There are other alternatives to continue the
>enjoyment of the ST experience and best of class...

Very true in comparison in what you can get today. The price of replacement
processors and video cards get you a 200 mhz PowerMac.

>Umax Corporation, the maker of the popular scanners have come
>out with a class of PPC boxes starting at $949 that gives the
>Hades/Direct a run for their money.

Very true, a fact.

>Under the SuperMac label..

>The C500/LT is a 100% Mac OS compatible box which consists a
>PPC 603e/180 mhz, 16 megs, 1.2 gig, 8x CD, 2PCI slots,
>keyboard/mouse and software bundle for $945!

Whats the point?

>With Connectix Virtual PC which shipped this week for $149
>street(includes wintel 95 or wintel 3.1 allows to have the
>best of both worlds.. Can run dos, OS2, NT and Open
>Step(foundation for Rhasopy)...

>This box will run the upcomming July Mac OS8 and Rhasopy..

>Try that on a Hades/Direct...

Very true..Factual info.

> I've tried a G3, thank you. Nice computer, but way too expensive -
>in fact, here in Canada it's priced around the same price as the
>'060-based DirecT. You still persist in being an "expert" on the DirecT60
>despite the fact that you admit the only Atari product you've ever used
>was a 520ST. I've tried out both systems, and will say that as far as
>performance there is still no contest.

ROTFLMAO!!!

Too expensive and the Hades is not?

>As I stated clearly and precise before

translation: fuzzification of the obfuscation.

--I used Best Buy as an example not
>Computer City. I never been to a CS before. Apple is now out of
>Computer City(also Best Buy, Office Max and Sears) except in the Canadian
>province of USA.

>as stated before, Canada is a separate country, has never been and
>never will be a tributary of the USA, and is capable of defending
>itself against an outside threat, as shown during the War of 1812.

Entering Canada is no different. Same restraunt and fast food chains, movies
as well as culture. Is there actually a difference between the two countries
besides one is socialist and the other is capitalist?

> I personally think that Apple's move to dump all their dealers
>other than CompUSA is a giant step backwards. Shouldn't they be trying
>to be getting a foothold rather than kicking the boots off in the
>middle of the quicksand?

Yes and No.
I disagree on the Sears decision. Made since with Best Buy, Office Max and
Circuit City. These stores carried about two cpu Sku's and the overal buying
experience was hurting Apple. Were still in regional retailers like
Microcenter and Fry's who have done well with Apple.

> Too bad you haven't been to a Computer City, it's a pretty good
>store. In fact, they've done a great job refurbishing the Mac
>>department in the last month. I'd highly recommend them now for a Mac
>purchase- but they
>still don't have Mac software in "12 30' piles". In fact, I'd recommend
>them for just about any peripheral purchase

Computer City in the mother country could learn from their child in the
colony. Never say never.

Peter Sinclair-Day
Apple Power Rep/CompUSA
Oklahoma/Texas
(w)888-207-XXXX, Ext. XXX
(H)972-XXX-XXXX

-----== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

4303. Re: Daniel L. Dreibelbis

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: quinlan@intergate.bc.ca
Message-ID: <quinlan-0303982252460001@pm3s13.intergate.bc.ca>
Source record: 106414
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st

In article <6dijk5$2k8$1@nnrp1.dejanews.com>, sinclair2000@earthlink.net wrote:

> Entering Canada is no different. Same restraunt and fast food chains, movies
> as well as culture. Is there actually a difference between the two countries
> besides one is socialist and the other is capitalist?

Time for Canada-101 :)

Actually, Canada is a capitalist country. Canada may appear to be socialist because it has a more generous welfare and medical system for those without a lot of money. Education is also heavily subsidized. Culturally, our countries have some striking differences. The most obvious is that Canada is very multi-cultural while the U.S. has a fairly homogenous cultural mix. In Vancouver, for example, nearly 50% of the population speaks a language other than English at home. In the province of Quebec, over half of the citizens speak French as their primary language.

Canadians also tend to have slightly different ethical values. In Canada, carrying firearms is illegal. That may explain why murders occur, per capita, only one tenth as frequently as they do in the U.S. Even if that is not the reason, the difference is striking. The Canadian criminal code is also more focused on rehabilitation and deterrence than retribution. Capital punishment is unconstitutional.

The Canadian political system is also more similar to the British parliamentary system than the U.S. system. Canada is not a democracy (in name); it is a constitutional monarchy. The largest difference between the British and Canadian systems is that Canada has a senate. Of course, the Canadian senate is not elected so it behaves very differently than the U.S. senate. The Canadian public is also more European than American in their outlook regarding the private affairs of their politicians i.e. they regard such affairs as being private.

I haven't mentioned a lot of other differences but they do, of course, exist. Here are a few other facts: Canadians say "eh?" more frequently than Americans, we use the metric system, we have almost 10% unemployment, we have a very small military, we tend to like hockey, we tend to hate baseball and 90% of our population is within 50 miles of the U.S. border.

--
quinlan@intergate.bc.ca

4304. Re: TOS 2.06

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: Paul Castellani Jr <cfipaul@worldnet.att.net>
Message-ID: <6djp7i$bpa@bgtnsc02.worldnet.att.net>
Source record: 106415

Best Electronics in San Jose California has all of thse ROMs for sale. Call info for 408 area code.

4305. Re: Where can I register CONNECT?

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: mide@berlin.snafu.de
Message-ID: <6dk2n3$l97$1@unlisys.unlisys.net>
Source record: 106416

Hi Ross!

>Does anyone know how to reach the author of the term program
>CONNECT, >or otherwise how to register this program?
>
>I sent an email to the address in the docs but didn't recieve any

>reply.

Yes, Wolfgang moved to the US. His new address is wwc@wizard.mit.edu,
but you better contact Philipp Oehlwein, the author of the CoNnect-
documentation (po@maushh2.hh.provi.de or phi@stadt.com) to
register.

---

bye
Michael

4306. Falcon & Hooking up VGA Mon

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: garn9114@kutztown.edu
Message-ID: <6dfp44$2st$1@jake.esu.edu>
Source record: 106417

HiYa! I recently aquired a VGA monitor. Do I need any special type
of plug to put itinto my Atari Falcon030, or will any old 9 Pin - 15 Pin
adaptor do?

Please send any responses via email, since I don't have enough time
to check this great newgroups nearly as often as I would like to. Thanks
in advance to anybody who can help!

George Garner

--
~~~~~~
"I don't need to drink to have a good time. I need to drink to stop the
voices in my head..."
As seen on _Dr. Katz, Professional Therapist_, 1997
~~~~~~

4307. FS; Original Atari Mouse

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: sfpu@scfn.thpl.lib.fl.us
Message-ID: <6dhjpi$65u$2@ns1.thpl.lib.fl.us>
Source record: 106418

Original Atari Mouse in good condition. $15.00 plus 3.00 shipping. U.S.
Only and prepaid only. e-mail replies please and thank you.
sfpu@scfn.thpl.lib.fl.us

4308. FS; Original Atari Mouse

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: sfpu@scfn.thpl.lib.fl.us
Message-ID: <6dhjjh$65u$1@ns1.thpl.lib.fl.us>
Source record: 106419

AS it says has a good Atari Mouse for sale. $15.00 plus 3.00 shipping, prepaid by money order. e-mail replies please U.S. Only please and thank you sfpu@scfn.thpl.lib.fl.us

4309. Re: SOFTJEE Products

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <34fb4bd8.11212353@news.demon.co.uk>
Source record: 106441

As a further to my posting, how many people will be interested in
buying Softjee software from me? Especially Digital Home Studio?

Please send me your pre-orders via email.

Regards
Danny

On Sun, 01 Mar 1998 12:24:43 GMT, denesh@cyberstrider.org (Denesh
Bhabuta) wrote:

>On 27 Feb 1998 22:42:28 GMT, chrisc@zetnet.co.uk (Chris Crosskey)
>wrote:
>>IS there a dealer in UK yet? I've had a copy of Quincy on order for ages, if it
>>doesn't come soon I'd consider going to DHS if I knew how much it was. Jaccard
>>has emailed me, but didn't say wehat the prices were for his stuff, I could even
>>live with the French pricing and softs,
>
>I am currently in talks with Emmanuel about Uk distribution. Watch
>this space... or email me for details...
>
>Regards
>Danny
>--
>Denesh Bhabuta
>denesh@cyberstrider.org ; denesh@bhabuta.co.uk
>www.cyberstrider.org ; www.bhabuta.co.uk

--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

4310. Re: NOVA-latest version

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6dfictppa1@irk.zetnet.co.uk>
Source record: 106442

On 27 Feb 1998 13:45:53, Roland Prajoux wrote:
| . . .
|>There is a version 2.66 available for mach64 and mach32 cards. The only
|>change of this version is a fix for Papyrus to run under 32k/16M colors. You
|>can get this version from our bbs (++49-9445-953149)

I tried dialing up this number using Stalker but could not get through.
Is the number correct? I know that I have to put 0033 in front of it
when dialing from the UK.

John Logan (jlog@zetnet.co.uk)

4311. VCR to SVGA?

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: claytone@aa.net
Message-ID: <888890958.396110@slave2.aa.net>
Source record: 106443

I'm wondering.... is there a way to hook up a VCR's output to my Falcon's SVGA monitor? It wouldn't necessarily need to be THRU the Falcon, unless that's the only way. I'm guessing some sort of video analog to digital converter. I don't want to sink much money into this as it isn't a high priority. Just curious. I have temporary use of a VCR, and when I hook it up to my tiny 3.3 inch LCD television, it seems to lose a little of the visual impact if you can imagine. ;-)

Thanx for any input,

Clayton Murray
claytone@aa.net
Seattle, WA USA

4312. Looking for SozobonX programmers

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: flux@stack.nl
Message-ID: <6dfr47$636@toad.stack.nl>
Source record: 106444

G'day, I've been trying to find the guys who upgraded the Sozobon 2.0 compiler (to SozobonX) - all email adresses seem to have gone invalid, does anybody know where I could find any of these guys ?

Cheers, flux.

4313. Re: NEW FALCON OWNER:-).

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <34fb656a.1709841@news.tmisnet.com>
Source record: 106445

On 2 Mar 1998 16:50:32 GMT, madmax@bfree.on.ca (Brian Van Tilborg)
wrote:
>On 28 Feb 1998 22:38:48, George Crissman wrote:
>>Just remember -- do not defragment the partition that has
>>STudio Photo! It screws up the copy protection and you're
>>only allowed to install it TWICE before you have to buy
>>another one.
>WHOA!!! THIS IS NONSENSE! Are you certain.

Sad, but true. If it weren't for my strong anti-piracy
beliefs, I would be asking for the "crack" Really Loud
in this newsgroup. I feel "taken advantage of", but I
suppose I can't blame the authors for protecting their work.

>What if I have TWO hard drive crashes.

Since Compo, the supplier, is no longer around, you're
out of luck. You can probably buy another one from
B&C Computervisions ... and I probably will after my
Last Installation occurs. It's a really nice image
manipulation tool.

One thing you might try: before defragmenting, go through
the Official Deinstllation Process. Deinstalling doesn't
work after a defragmentation, either. <aargh>

>I was going to format everything and reinstall the software so that I get a
>feel for what is happening. Usually I do this often so I can remember
>the procedures. Boy could this have been a mistake.
>
>> PageStream also doesn't like the defragmentation
>>process, either. In fact, it might be worthwhile to keep
>>the programs on one partition and the data on another partition!
>
>Thanks for the advice. I think this is silly as I defragment my SH204 on
>a weekly basis because of being on this NG:-). Its always about 70% fragmented
>after only a week of internet use.

I finally decided that an external drive should hold
the stuff that frequently appears/disappears, since
it's a lot easier to replace an external drive. Has
it paid off? Not yet ... it's just a superstitious
activity.

>>Have a good time!
>

>I really am:-). However each comparison shows me how good my ST really is.

The built-in Microphone/Speaker ports, the ability to
plug in VGA monitors, and the updated SCSI-II port
make the Falcon a better machine, IMHO.

I've already sent my "wish list" for the next machine
directly to Wizztronics. If there's something you'd
like to see on the next Atari-compatible machine, now
is the time to send them an email.

>Also being a real loser, I have put the Falcon in ST high.

Isn't that the screen with the fastest redraw? Doesn't sound
like a loser to me....

> I also like showing the desktop as text.

Me, too.

-- George Crissman
-- strads@tmisnet.com

BTW: You can get the address for B&C ComputerVisions
(as well as other Atari suppliers) from my web site:
http://www.tmisnet.com/~strads/hq/atari.html

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

4314. Re: testing

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <34fb6985.2761411@news.tmisnet.com>
Source record: 106446

On 2 Mar 98 03:49:17 GMT, musicman@pixi.com (Vernon L Enriques) wrote:

>testing...no read!
>
>
Well, I sure failed THIS test! <drat!>

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

4315. Where can I register CONNECT?

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <YtLK.38$8K2.967489@wagner.videotron.net>
Source record: 106447

Does anyone know how to reach the author of the term program CONNECT,
or otherwise how to register this program?

I sent an email to the address in the docs but didn't recieve any
reply.

Ross MacIver

4316. Re: ATARI CPU boosters

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <6dg6th$e8d@newstoo.ericsson.se>
Source record: 106448

> What is an HBS T36? I might trade a Falcon Speed for this.

HSB T36 is an accelarator for ST/STE not for Falcon.
It's an 68000 running at 36 MHz with Level2 cache.
I had an T28 (28 Mhz) in my STE before I bought a falcon
and all I can say is: IT'S FAST AS HELL.

//Ronny

4317. Cubase printer drivers

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: mra125@psu.edu
Message-ID: <6dg7qr$1dcc@r02n01.cac.psu.edu>
Source record: 106449

Does anyone have Epson Stylus 400 printer drivers for Cubase? If so,
where can I get them? Thanks!

Mimi
:)

4318. Re: Contact or Info for T60

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: grovem@whatnextridgecrest.ca.us
Message-ID: <6dg9fndbk1@ash.ridgecrest.ca.us>
Source record: 106450

On 2 Mar 1998 21:37:58 , Michael and Nicole Freeman wrote:
>On 2 Mar 1998 00:36:19 , JI Logan wrote:
>>On 28 Feb 1998 22:23:38, "Chris" wrote:
>>| . . .
>>|Does anyone own a T60, If so I would like to know what type of things it
>>|will and won't run,
>>|More to the point will it run windows 95 programs, ST games, and ever more
>>|important will it run STOS
>>|from the Falcon, Can any one help me out here..
>>
>>Do you mean a DirecT60? That is to say a kit from Computer Direct,
>>Canada comprising a Hades board, graphics card, software etc which you
>>can install in your own PC case? If so, it will not run windows 95
>>programmes although I understand in the future there _may_ be a 'PC on a
>>board' which plugs into one of the expansion slots. Usually not ST games
>>and I don't know about STOS. It will run properly programmed GEM
>>programmes.
>
>Correct me if I'm wrong, someone, but last I heard they did have a
>Pentium card out for the DirecT60. The Computer Direct page hasn't
>been updated in a LONG time (1996?) so the info there probably is
>outdated. I've heard that it is available and it does run PC/Windows
>stuff. Again, someone correct me if I've gotten some wrong info.
>
> Mike Freeman
> nameerf@flash.net
>.

Is Computer Direct still selling the T060s? The only mailing I have had of late was an advert for DA's Layout for Mac. If he is still in operation, does anyone know if he is able to accept credit card order yet?

Mike

4319. Re: TOS version 1.02, ROM

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6dge3m$hn0$1@news.stortek.com>
Source record: 106451

In article <6df0n5$241@news.asu.edu>, dlormand@aztec.asu.edu (DAVID L. ORMAND) wrote:
>
>While we're on the subject of TOS ROMs,
>
>The correct way to upgrade the TOS in your ST is to buy a legal
>set of EPROMs from a dealer.
>
>1. ARE there any dealers who sell TOS ROMs? None of the catalogs
>I've received, none of the Web pages I've visited, make any mention
>of selling ROM sets.

Best Electronics for one should still be selling these. I seem to remember seeing TOS boards (including ROMs) from Titan or Systems Solutions in the UK. In France Centek sells them too. Don't the Gemulator authors also have a licence to sell the EPROMs too ? Wizztronics also might have such a licence. There maybe others.

Then, there's the second hand market.

>
>2. If there are NOT any dealers, or even not any reasonably
>convenient ones, at what point are you justified in copying the 1.04
>ROMs in your STFM to replace the 1.00 ROMS in your backup 520ST?
>I don't really want to start the old flamefest about theoretical
>versus practical piracy, but I wonder what the thoughts on this
>subject are of others who are in similar positions.

One thing is the legal rights still pertained by JTS, owner of what's left of Atari. Another thing is the moral implications of what you suggest.

As long as there are still companies that support Atari, and are trying to stay afloat by doing so, then you would be ripping them off by giving away TOS.

Some companies have paid hard money to licence TOS, either to be allowed to make TOS EPROMs themselves, or to continue development of the TOS/GEM environment. These people have very little reason to continue supporting the Atari platform, certainly the little money they might earn from this is not the only motivation. Pissing these people off would eliminate the last commercial support we have.

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr

/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

4320. Re: how does it work please

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6dgeh1$hr5$1@news.stortek.com>
Source record: 106452

In article <01bd4610$b2893740$fedd989e@rack.demon.co.uk>, "Andy Farmer"
<nospam@nospam.com> wrote:
>have just got an old 520stfm how do i get the desktop software?
>can anybody help? also waht kind of harddrive does it take?
>tanks

The Operating System (TOS) and the GEM Desktop are in ROM. Just switch on the machine with no disk in the drive, and wait a few minutes for the desktop to come up by itself. Then format a blank double density (not HD) floppy. You will see if your STF has a single or double sided floppy drive (360K or 720K). Once you can boot with a formatted floppy in the drive, it's a lot faster.

You don't need anything, except whatever application software you want to run with the machine, and probably to read the Quick FAQ where there is all sorts of information for beginners. See below...

As far as hard drives go, you need either an old Atari HD, or a modern SCSI drive with an additional SCSI host adapter interface.

Good luck

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

4321. Re: Atari ST Owners

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: Krister Sundstr&#65533;m <support@axxess.se>
Message-ID: <34fbc9a7.0@d2o1.telia.com>
Source record: 106453
Cross-posted to: alt.steinberg.cubase,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer,comp.sys.atari.advocacy,comp.sys.atari.8bit

```
>
>Dear Atari owners,
>
>I am wondering if anyone can help me.
>
>I own an Atari Mega 1 that I use for music. It originally came with
>Microsoft Word for ST and I currently need to do some word processing on
>it.
>
>Unfortunately, though I still have the mauals and documentation, the
>Word disk was stolen and I need to get a replacement. Does anyone have a
>copy of Word for ST they can send me or email me?
>
>Please email me directly since I do not receive all postings to the
>group.
>
>Thank you for your assistance,
>
>Robert Davis
>
>p.s. Please don't flame me about software piracy. I have purchased all
>the software I use, I do own a licence for this package and this package
>is not currently sold commercially.
```

Ohh, you are using Microsoft Word. Now, that&#65533;s a cool program!!! Call Bill Gates, he probobly has a copy in his pocket!

```
Krister

>
>-----------------------------------
>Robert Davis
>-----------------------------------
>robert.davis@donut.demon.co.uk
>-----------------------------------
```

4322. TOS upgrade + questions!

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: Krister Sundstr&#65533;m <support@axxess.se>
Message-ID: <34fbcc73.0@d2o1.telia.com>
Source record: 106454

1) I&#65533;m planning on a TOS upgrade to my 520 STm (1MB). Which version is good?
I have 1.02 today (2 chip, socketed). I have other ST computers in use with
all kind of TOS versions. But they are in use, so I don&#65533;t want to move this
chips around! Is there any way I can burn my own TOS-chips?

2) Is there a way of upgrading the shifter, or in some other way have better
resolution and more colors?

3) Is there a way of connecting another 3 MB to an upgraded 512kb (1MB,
another 512kb soldered "piggy-back" on the motherboard?

4) Has anybody a copy of the Field Service Manual, ST.

5) On one motherboard (CO70243, REV. I) there are some components missing!
C107, C108, C110, C121, C127, C130, C210. Is that normal?

Cheers, Krister!

4323. Help needed with CD drive & Extendos Pro

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: james.burr@acpu.com
Message-ID: <888904363@acpu.com>
Source record: 106455

-> Hi everybody,
-> I'm getting problems with my Toshiba XM-330ITA CD Rom
-> drive. The CD carrier ejects all the time, and when I try to access the
-> drive on the desktop I get the report 'O/P device hasn't received any data.

I had the very same problem with my Plextor 6 Plex CD reader.

-> The driver I'm using is ExtendosPro 2.4A. I've tried it with and
-> without Magic 5.11, also without any other PRG's or accessories both at
-> boot up from the auto folder and from the desktop, but I still get the same
-> warning message. The computer is an STFM TOS 1.02 4mb ram, hard disk driver
-> CBHD.

-> I've checked continuity of all the connections which are OK,
-> voltages are 4.5v and 10.5v.

-> I would be glad of any help with this. The voltages seem to be
-> about 10% low, does anybody know if this would have any effect re this
-> problem?

I spent months trying to figure this problem out. I even sent
panic-mail to Roger Burrows about this. My solution was replacing the
case that housed the CD ROM drive and the power supply.

What happened was that the ribbon cable the connected the CD ROM drive
to the two Centronic connectors had a short between two pins. I
couldn't find a replacement cable so I had to buy a new case. It was a
$15.00 deal and fixed that problem very well.

Also I had a HP Coyote 1.4 gig SCSI hard drive connected and
unfortunately that same problem scrambled the FATs and data and I lost
over 500 megs of files. Of coarse I had all the original distribution
disks and I put them back on it which took two weeks or so.

I mentioned that as a word of caution if you have a hard drive
connected. Your problem was the exact same symtoms as mine.

Later,
James
jdburr@acpu.com

4324. Audio recording on a ST.

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: Krister Sundstr&#65533;m <support@axxess.se>
Message-ID: <34fbce57.0@d2o1.telia.com>
Source record: 106456

Is there a way to record 16 bit audio on a ST. What do I need. Is there a way to do harddisk-audio recording?

Krister

4325. Re: OKI driver for Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: dietmar.belloff@chiru.med.uni-giessen.de
Message-ID: <6dgkgn$18f0@c4.hrz.uni-giessen.de>
Source record: 106457

Hi Chris,

>Does anyone have any drivers for the ST or Falcon which will drive my OKI
>PAGE 4W laser printer.
Hmm, that 'W' seems to mean its a WIN-printer with GDI interface, so you cannot use it with the atari machines unless someone writes a driver for it.
A WIN-GDI printer is exactly the same principle as the atari laser: they both use computer RAM for page setup.
I think these winpage-lasers are not so far away from the slm ones and it may be not so difficult to write a driver for it when one has the sources of the slm drivers.
But that is something completely different;-)

See ya

Dietmar

4326. Re: ATARI CPU boosters

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: Frank Szymanski <franks@kaa.bbn.hp.com>
Message-ID: <34FBE089.D27C481E@kaa.bbn.hp.com>
Source record: 106458

> HSB T36 is an accelarator for ST/STE not for Falcon.
> and all I can say is: IT'S FAST AS HELL.

You never saw a PAK/FRAK combination running at 64MHz, did you?

Tschuess,
Frank

4327. Re: NOVA-latest version

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: prajoux@REMOVE_THIS.laas.fr
Message-ID: <6dgmat$f12$2@laas.laas.fr>
Source record: 106459

In article <6dfictppa1@irk.zetnet.co.uk>, jlog@zetnet.co.uk (JI Logan) writes:
>| . . .
>|>There is a version 2.66 available for mach64 and mach32 cards. The only
>|>change of this version is a fix for Papyrus to run under 32k/16M colors. You
>|>can get this version from our bbs (++49-9445-953149)
>I tried dialing up this number using Stalker but could not get through.
>Is the number correct? I know that I have to put 0033 in front of it
>when dialing from the UK.

No, sorry. I think there is a mistake here.
If you start dialing with 0033, then you will get France! Computerinsel
is located in Germany, prefix 49. So you must dial 00-49-9445-953149.
I have not checked that number yet, but it results of a direct copy/paste
of Computerinsel original mail.

Good luck.
Cheers.

Roland
prajoux@laas.fr
LAAS/CNRS, Toulouse, France.

4328. Re: Audio recording on a ST.

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6dgmrhiab2@news.stortek.com>
Source record: 106460

In article <34fbce57.0@d2o1.telia.com>, "Krister Sundstr&#65533;m" <support@axxess.se> wrote:
>Is there a way to record 16 bit audio on a ST. What do I need. Is there a
>way to do harddisk-audio recording?
>
>Krister
>
No this isn't possible on an ST. There is the Replay 16 cartridge, but I don't
think it can do DtD comparable with today's standard.

```
If I refer to your other posts regarding upgrading an ST, I think you might be
better off directly getting a Falcon instead of upgrading an old ST. For what
you plan to do with the machine, a Falcon sounds a lot better.

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

4329. Re: TOS upgrade + questions!

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6dgmm6iab1@news.stortek.com>
Source record: 106461

In article <34fbcc73.0@d2o1.telia.com>, "Krister Sundstr&#65533;m" <support@axxess.se> wrote:
>1) I&#65533;m planning on a TOS upgrade to my 520 STm (1MB). Which version is good?
>I have 1.02 today (2 chip, socketed). I have other ST computers in use with
>all kind of TOS versions. But they are in use, so I don&#65533;t want to move this
>chips around! Is there any way I can burn my own TOS-chips?
>

Yes, you can make an image of one of the ROMs you already have and burn them into an EPROM. You need a program to save the ROM image. There are plenty of these around. You also need an EPROM programmer or someone who can do it for you.

An STM can take up to 1.04 normally, or 2.06 with some modification. You'll find descriptions of these modifications in the Quick FAQ. Between 1.02 and 1.04 there are not many differences, except regarding HD access. 2.06 is a different TOS altogether.

>2) Is there a way of upgrading the shifter, or in some other way have better
>resolution and more colors?

Not on a plain ST AFAIK. Graphic cards will require some sort of bus that your ST doesn't have.

>
>3) Is there a way of connecting another 3 MB to an upgraded 512kb (1MB,
>another 512kb soldered "piggy-back" on the motherboard?

I don't think so, not without an expansion board anyway.

>
>4) Has anybody a copy of the Field Service Manual, ST.

Best Electronics has them.

>
>5) On one motherboard (CO70243, REV. I) there are some components missing!
>C107, C108, C110, C121, C127, C130, C210. Is that normal?

Probably. On my STE I have quite a few areas that are unpopulated. Not sure what they're for though.

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm

-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

4330. Signum2 -> MS Word converter?

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: joerg-sauer@netcologne.de
Message-ID: <34fbe0dd.1199715@news.netcologne.de>
Source record: 106462

Hi
is there a possibility to convert my Signum2 files to Word files (RTF
or something else would work!)

If need to get 1000s of formated pages to the PC. Is it possible (no
ASCII!)

Replies per email would be great!

Thanks J&#65533;rg

4331. Re: ATARI CPU boosters

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <6dgof5$9bj@newstoo.ericsson.se>
Source record: 106463

>> HSB T36 is an accelarator for ST/STE not for Falcon.
>> and all I can say is: IT'S FAST AS HELL.

>You never saw a PAK/FRAK combination running at 64MHz, did you?
No, but I think you're talking about 68030 accelarator now (68040?).
I have seen PAK's 50 Mhz 68030 and of course these is faster but...
with T28/T36 you have full compability, I ran Cubase and it
was very fast, the computer ran faster than falcon.

//Ronny

4332. Re: STReport #14.08

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: csilver1@Puke.On.Spam.com
Message-ID: <34fbc708.0@blushng.jps.net>
Source record: 106464

```
On 28 Feb 98 11:32:20 -, dpj@delphi.com wrote:
> 02/27/98 STR 1408 "Often Imitated, But never Surpassed!"
>
> - CPU Industry Report - Corel 8 Review - Office Talk 1.5
> - STReport MailCall - Naked Universe - Piracy Detector
> - Phone # Shortage Hoax - Defining ISPs - Reader Rabbit 2
> - Funk & Wagnalls on WEB - People Talking - Classics & Gaming
>
> FRESHMEN MUST HAVE LAPTOPS
> HACKERS PLAGUE PENTAGON
> MAJOR PHONE OUTAGE

> ___ ___
> / \----/ \ Dana P. Jacobson - Atari Editor - STReport
> |-----| |-----| STReport International Online Magazine
> /\_0_/ \_0_/\ The Original * Independent * Online Magazine
> -| o o |- -* FEATURING WEEKLY *-
> / \_____________/ \ "Accurate UP-TO-DATE News and Information"
> \ \ | | | | / / Mail subscription: dpj@delphi.com
> ww ooooo----ooooo ww STReport's WEB Site
> http://www.streport.com

Howdy All,

I just download this issue in html format (165k file) and at the end of the
file is a article, People...Are Talking by Joe Mirando which mentions
this NG and gives a few examples of typical discussions here. Nice to see
someone give us a plug :)
---
CU,

Charles
EoF
```

4333. Re: Contact or Info for T60

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: warday@ultranet.com
Message-ID: <34fbe7be.30642227@news.ma.ultranet.com>
Source record: 106465

>Correct me if I'm wrong, someone, but last I heard they did have a
>Pentium card out for the DirecT60. The Computer Direct page hasn't
>been updated in a LONG time (1996?) so the info there probably is
>outdated. I've heard that it is available and it does run PC/Windows
>stuff. Again, someone correct me if I've gotten some wrong info.

well as of the other day, compdirect.com seems to have been placed
down for reconstruction.

"The Direct Group of Companies has outgrown their
current Internet Service provider and are in the process
of moving files to their new Website Hosting Service
where we will have the tools and resources for better
core services."

-odd too, since i was hitting it extensively over the past week for
t60 info, and in vain hopes of a price update.

~chris

4334. Re: C Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: lvzon@bio.vu.nl
Message-ID: <6dgqtl$cpi@balaena.bio.vu.nl>
Source record: 106466
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

Hans Wessels (mr_ni@mst.tn.utwente.nl) wrote:

: Levien van Zon wrote:
: Wow, that was some time ago... Phew, what was it called? Mod player
: the luxe or something like that?

Er, could be... It ran in ST-high though, which I thought was pretty cool at
the time :)

: Did you ever see it's successor,
: with nice Gem shell and functions to play Mad Max and Count Zero
: .mus files?

Er, no, I think I missed that one. I got most of my Atari stuff from BBS
Waterland at the time, and they mostly had old stuff. Actually, I think I'm
still a co-sysop there for the Atari SIG ;)

: Well, that's in the same building as the physics department. That's
: where I am right now (TN = Technische Natuurkunde, MST = Meet en
: Systeem Techniek).

Wow, TN, that's cool... :)
Although I once knew a guy who had done TN in Delft, and he wasn't very
bright... But then, that was in Delft. ;)

-=Levjenno

Levien van Zon (lvzon@bio.vu.nl)
MALEB Homepage: http://huizen.dds.nl/~levjenno/
(Atari/Amiga/Linux/Therapy?/Red Dwarf/etc.)

Put your Nose to the Grindstone!
-- Amalgamated Plastic Surgeons and Toolmakers, Ltd.

4335. Re: Atari ST Game

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: Timon Marmex Trzepacz <timon@clark.net>
Message-ID: <34FC0240.82243072@clark.net>
Source record: 106467

Hi there!

David & Kim Greth wrote:
> Am also looking for a title on an old Atari ST game. Conquer the world type
> game. Russia was red, US blue, France Green, Germany Grey, Japan Yellow,
> Britian Purple. World divided into territories that you had to conquer. As
> you conquered an area it took on your color. Any ideas out there? Played
> it on an Atari ST at Ft. Devens back in 89-90. Was just fun to play. Any
> help would be appreciated.

I believe this was Colonial Conquest from SSI. It was available for just
about every system under the sun at that period in time... I think it
originated on the Apple II... running in low-res mode!

Hope that helps.

-- Timon --

4336. Re: Where can I register CONNECT?

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6dh2umkbn4@news.campus.mci.net>
Source record: 106468

On 3 Mar 1998 04:15:52 , Ross MacIver wrote:

]-Does anyone know how to reach the author of the term program CONNECT,
]-or otherwise how to register this program?
]-
]-I sent an email to the address in the docs but didn't recieve any
]-reply.
]-
]-Ross MacIver
]-
]-.

Ross, can't remember which, but either Systems For Tomorrow or Chro-Magic
sell the full version here in the US...its $49.95, I believe. ;-)

```
_____________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

4337. Re: TOS upgrade + questions!

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: Brigitte & Eric McCormack <earthshaker@pixelation.com>
Message-ID: <34FC2126.434E@pixelation.com>
Source record: 106469

Nicholas Bales wrote:
>
> >2) Is there a way of upgrading the shifter, or in some other way have better
> >resolution and more colors?
>
> Not on a plain ST AFAIK. Graphic cards will require some sort of bus that your
> ST doesn't have.
>

Try here:

http://www.geocities.com/SiliconValley/Way/8016/sthard.htm

Vezz has some hacks that are solutions to many of your needs.

Eric

BTW: About burning ROMs: What was the deal w/ KaosTos? Is it held
under the Atari copyright or can it be freely used? Just curious.

4338. fVDI v0.80 released

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: rand@cd.chalmers.se
Message-ID: <6dh6s1cet1@nyheter.chalmers.se>
Source record: 106470

A first version of the Fenix/Fast/Free VDI (or fVDI for short) has now
been released!

fVDI v0.80 as released should work in any Atari monochrome or four plane
(16 colours) graphics mode, but the colour device driver (which only
accelerates line drawing (see the fVDI WWW pages)) is _very_ slow.
It's possible that some monochrome graphics cards will work too.

This is of course still far from a complete VDI implementation, but
quite a lot of software seems to work fine as it is.
Please, let me know of any problems you run into if you test it.

I'd expect performance (in monochrome) to be somewhere between Atari's
VDI and NVDI on most machines. Later versions will improve on this (the
goal is to be at least as fast as NVDI), especially in the text drawing
area (lots of overhead per character with the current implementation).
Since I can only test fVDI on my Falcon+AB040, I'd be very interested
in hearing how it performs on other hardware.

To download fVDI (or just to read more about it), go to my WWW pages.

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

4339. Re: Contact or Info for T60

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6dha57ron1@irk.zetnet.co.uk>
Source record: 106471

On 3 Mar 1998 06:54:47 , Michael Grove wrote:
| . . .
|Is Computer Direct still selling the T060s? The only mailing I have
|had of late was an advert for DA's Layout for Mac. If he is still in
|operation, does anyone know if he is able to accept credit card order
|yet?
|
|Mike

As of December/January still selling and was accepting credit cards.
Gave no indication was about to stop either.

John Logan (jlog@zetnet.co.uk)

4340. Re: Signum2 -> MS Word converter?

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6dhc5u$rq7$1@irk.zetnet.co.uk>
Source record: 106472

On 3 Mar 1998 10:56:03 , Joerg Sauer wrote:
|Hi
|is there a possibility to convert my Signum2 files to Word files (RTF
|or something else would work!)
| . . .

Papyrus will import Signum (and Script) *.STX files if TEXTCONV.PRG is in the module folder in the Papyrus folder. (This programme comes with Papyrus.) The resulting *.PAP file can then be exported as *.RTF.

John Logan (jlog@zetnet.co.uk)

4341. Re: Where can I register CONNECT?

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6dhc62$rq7$2@irk.zetnet.co.uk>
Source record: 106473

On 3 Mar 1998 04:15:52 , Ross MacIver wrote:
|Does anyone know how to reach the author of the term program CONNECT,
|or otherwise how to register this program?
| . . .

System Solutions were accepting registrations a couple of years ago and
maybe still are.

John Logan (jlog@zetnet.co.uk)

4342. Help!Need starter software!

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: bp960@rgfn.epcc.edu
Message-ID: <6dhdip$qs7@rgfn3.epcc.edu>
Source record: 106474

Help! Someone please sell me utilities and communications software for my atari ST. E mail me at bp960@rgfn.epcc.edu. Thank you.

4343. Re: NOVA-latest version

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6dhe9e$rs2$1@irk.zetnet.co.uk>
Source record: 106475

On 3 Mar 1998 10:34:05 , Roland Prajoux wrote:
|
|In article <6dfictppa1@irk.zetnet.co.uk>, jlog@zetnet.co.uk (JI Logan) writes:
|>| . . .
|>|>There is a version 2.66 available for mach64 and mach32 cards. The only
|>|>change of this version is a fix for Papyrus to run under 32k/16M colors. You
|>|>can get this version from our bbs (++49-9445-953149)
|>I tried dialing up this number using Stalker but could not get through.
|>Is the number correct? I know that I have to put 0033 in front of it
|>when dialing from the UK.
|
|No, sorry. I think there is a mistake here.
|If you start dialing with 0033, then you will get France! Computerinsel
|is located in Germany, prefix 49. So you must dial 00-49-9445-953149.
|I have not checked that number yet, but it results of a direct copy/paste
|of Computerinsel original mail.
| . . .

You're right! Thanks. I got through but . . . it didn't recognise me. I did send my registration form off but to Homa Systems and perhaps it hasn't got to ComputerInsel yet. (Mind you the BBS wanted my date of birth and I don't recall giving that in my registration.) Anyway I am not using Papyrus in 32k/16m colours so perhaps I don't need v2.66.

What I would appreciate is some explanation why I can't have a resolution of 1289 x 960 in 2 'colours' on a greyscale monitor. I have a ATi Mach 64 card with 4 mb vram in a DirecT60 pci slot. When I try and setup the resolutions and colours using VMG_PCI.PRG v1.50, all is well until I enter the resolutions in the Virtual Resolution box. If I have set 2 colours I get an error message saying in effect 'picture too big! Maximum size 1048576' yet it accepts the same resolution in 256 colours. The result is that I have to put up with odd shades of grey in various programmes and often have difficulty in reading superimposed text. I presume the rest of the world is enjoying beautiful shades of blue and red and other colours :-) NB this has nothing to do with pixel frequency, line frequency etc.

Homa Systems did indicate that the PC, and therefore cards designed for it, no longer supports 2 or 16 colours. But why should a setup using a smaller amount of memory be rejected when one using a larger amount is accepted? Any suggestions?

John Logan (jlog@zetnet.co.uk)

4344. Re: NEW FALCON OWNER:-).

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <34fc3994.3040522@news.tmisnet.com>
Source record: 106476

On Sun, 1 Mar 1998 07:13:31 -0600, Dave Gostl <dbg01@gnofn.org> wrote:

>On Sat, 28 Feb 1998, George Crissman wrote:
>> PageStream also doesn't like the defragmentation process, either. In fact,
>> it might be worthwhile to keep the programs on one partition and the data on
>> another partition!
>You can defrag, copy, delete, move and otherwise screw with Pagestream all day
>long, as long as your current copy is configured with valid paths to the fonts,
>printer drivers, etc. You can put those folders anywhere! Defragging has
>nothing to do with it.

All I know is that my copy of Pagestream quit working
after I defragmented the partition. With STudio Photo,
there is an admission that two installations are the
limit.

>> Have a good time!
>
>As allways!
>
>From Yemen with love,
>Dave
><pre>
> _____
> / /
>|||||||||||||||====]: dbg01@gnofn.org
> ____\
></pre>
>Bass player for Broadcast,
>http://www.sstar.com/d
> on the web
>

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

4345. Re: Falcon and monitor for sale

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6dhkbh$i29$1@plutonium.compulink.co.uk>
Source record: 106477

On 3 Mar 1998 04:12:38 , Kenneth J. Van Dellen wrote:
>table
> !"#$%&'()*+,-./0123456789:;<=>?

Etc etc

Apart from the fact that binaries aren't welcome in this newsgroup, you failed to say where you live!

It's only fair and sensible to state clearly in the subject line with regard to For Sale notices where you are or where you will ship to, so that the rest of us don't download items that are of no use!

It was agreed after a fair bit of discussion about a year or so ago that For Sale notices in this newsgroup would include country of origin or state which areas you'd sell to. Not everyone lives in the USA or the UK. This is an international group and you should bear this in mind.

Something along the lines of:

FS - Falcon (UK, but will ship worldwide)

or

FS - Falcon (UK only)

would have been much better and would have got you a much better response probably! ;-)

Mike Kerslake

*** The Publishing House ***
Magazine Production - Typesetting Services - Audio Productions
*** publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/ ***
*** Atari Computing Magazine info: admin@ataricomputing.com ***

4346. Re: Where can I register CONNECT?

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6dhke0$m71$1@roch.zetnet.co.uk>
Source record: 106478

On 3 Mar 1998 04:15:52 , Ross MacIver wrote:
>Does anyone know how to reach the author of the term program CONNECT,
>or otherwise how to register this program?
>
>I sent an email to the address in the docs but didn't recieve any
>reply.

If you are in the UK Systems Solutions act as agent for Connect.

Have you asked Connect to produce a registration request? This will
have the To Address on it.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

4347. Re: Atari ST Web Browser (Draconis Web Pack

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: rgolding@zetnet.co.uk
Message-ID: <6dhksd$s2q$1@irk.zetnet.co.uk>
Source record: 106479

On 1 Mar 1998 11:58:32 , Don Schoengarth wrote:
>I just ran across Draconis Web Package along with Adamas Web Browser.
>Can anyone tell me about the use of this web browser. Is it any good?
>Any other Commets
>.
Hi Don

Only that it runs on an STe and above

Regards
Roy
the ashfordian

4348. Re: Where can I register CONNECT?

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <34fc5799.949158@nntpserver.swip.net>
Source record: 106480

On Tue, 03 Mar 1998 04:15:52 GMT, rosco@game-master.com (Ross MacIver) wrote:

>Does anyone know how to reach the author of the term program CONNECT,
>or otherwise how to register this program?
>

Hello Rosco. I am currently handling Swedish registrations for Connect so i cant take your order.. But i can supply you with the correct E-mail address to Philipp Oelwein (The author of Connect) It is:

Philipp_Oelwein@maushh2.hh.provi.de

He usually answer within a week on this address.

Share and enjoy.

\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\ kock@kockens.pp.se - JKock@nest.demon.co.uk - kock@geocities.com
\ kock@hempseed.com - kock@myself.com - atarisysop@usa.net
\ http://home1.swipnet.se/~w-12411 or come.to/kockensbbs
\ Old homepage: http://www.geocities.com/Broadway/1353
\ Proud member of APS and JCU!! ICQ:1295365

4349. Re: Help: Xtra RAM Deluxe Info

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34fbad50.25428394@news.demon.co.uk>
Source record: 106481

On Fri, 27 Feb 1998 21:38:14 GMT, steve@steverosie.demon.co.uk (Steve Stupple) wrote:

>On 27 Feb 1998 11:19:10, Guy Harrison wrote:
>
> >Dunno. Things can be quite different depending on the motherboard.
> >Which is it? (Pray your shifter and mmu are socketed)
> >
> >>Has anyone got an ASCII file of the instructions?
> >
> >If we can narrow it down enough then I could scan the relevent
> >section. There's graphics in the manual as well iirc.
> >
> >
> >--
> >guy@swampdog.demon.co.uk
> >http://www.swampdog.demon.co.uk
> >
> >
> >.
>
>I have just bought an STFM for on behalf of someone, and after giving
>it a physical, I found it to have an Xtra RAM Deluxe memory expansion
>fitted.
>
>I have tried to install 2 meg on the board, but couldn't get it to
>register more than 1 meg. I know when I upgraded an STFM in 1992 with
>the same type of upgrade, you were supplied with 2 jumper leads for
>upgrading to 4 meg. I don't know why it doesn't register 2 meg
>though!!!!

You still haven't said what motherboard you've got! ;-))
(ie Revision number will get the ball rolling)

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

4350. Re: Help: Xtra RAM Deluxe Info

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34fcae2d.25649431@news.demon.co.uk>
Source record: 106482

On Sat, 28 Feb 1998 07:34:51 -0800, dwmoar <dwmoar@teleport.com>
wrote:

>Did I miss something here..... I have a couple of Xtra Ram deluxe boards here and
>nowhere in the docs that are with them do it say anything about turning off the
>stock memory when upgrading. They have two cables on them one going to the MMU and
>the other going to the video shifter. The manual does however tell you how to
>connect the board if you have a SMD (surface mount device) video shifter or MMU.
>Neither of the Xtra Ram Deluxe boards that I have have any other wires on them nor
>do the manuals tell anything about turning off banks of memory. If I recall the
>Xtra Ram Deluxe board actually does this thru the MMU adaptor.

I recall that it depends on the motherboard etc. The onboard memory
must be disabled somehow though. I think their method (presumably to
avoid soldering) was to attach a jumper somewhere to disable it. I
also recall I didn't like this too much because if the jumper ever
came loose the onboard memory would become active again so at certain
points I departed from the instructions, making it even harder to
remember.

>One of them *&*^*&
>pins has a epoxie coating on one side. Thus keeping the mmu from sending
>information from that pin.
>I am going to assume that you have checked all your
>connections to this board. IIRC the MMU adaptor was the source of the most
>problems. Just a thought. Good luck!

Yeah. It really is too complicated to make a definitive statement
without more info.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

4351. Re: Another totally out of it question. How do you load

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <34fdb2b3.26807847@news.demon.co.uk>
Source record: 106483

On Sat, 28 Feb 1998 04:13:00 GMT, tom.derrick@acpu.com (Tom Derrick)
wrote:

>ACC files?
>T > Eric Cron wrote:
>> Perhaps somebody could suggest a good pd bootmanager at umich
>> for him?
>
>I use SuperBoot 8.1. Written by Gordon Moore.
>
>T > There was also a nice shareware .acc called Chameleon that
>T > when you clicked on it, it brought up the item selector, and
>T > then you could pick any .acc you wanted
>
>Lots of great tricks you can do with The Chameleon, including
>loading .prg files as .accs! If the program in question only used
>one screen, it would ordinarily run just fine - but bomb on exit.

If for no other reason than the program terminated which accs aren't
allowed to do! <G>

>I don't use it much now, with MultiDesk in the machine, but it is
>highly recommended if, like me, you like to load any old .acc that
>shows up, and have been burned by the eternal boot problem.

Yeah, good little utility it was.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

4352. New Items at chro_MAGIC

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: jimcollins@digistar.com
Message-ID: <6dhnn7ial1@news.getonthe.net>
Source record: 106484

Here are just a few of the new items currently available:

Atari Computing Magazine Issue #8 is now available! The price for the magazine & disk is $9.99 + $1.01 shipping/handling to North American addresses. A limited quantity of issue #7 is still available.

DTP+Graphics CD is a desktop publisher's dream! This CD is packed full with fonts, clip art, printer drivers, utilities, and much more. Over 90% of this CD is in English! Only $39.99!

Link '97 SCSI Host Adapters are now in stock. These host adapters plug into the DMA port of any Atari ST, STe, or TT and allow the connection of SCSI devices including hard drives, CD ROMS, and Flatbed Scanners. Please note, some devices will require additional software device drivers. The Link '97 costs only $89.99!

For a complete list of products we carry, please visit our web site at http://www.chromagic.com/

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Our Fax Line is available 24 Hours a day: +1-417-624-0700
For information, overseas orders, etc please call: +1-417-623-7393

~

4353. Re: HELP: MiNTnet probs

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <34fc61e41c24421@ping.be>
Source record: 106485

on Mon 02-03-98 23:32 JI Logan wrote:

>On 1 Mar 1998 21:59:38 , Martin Byttebier wrote:
>|Hello,
>|
>|Because I've some very annoying problems on my Hades when I use
>|HSMODA7 (system hangs when loading ha_escc.prg) I tried to load all
>|the HSMODA driver from *mint.cnf*
>|This seems to work, at least the system boots up, but I can't make a
>|connection.

>Z85230. In my DirecT60 I tried using ESCC.PRG (I didn't get HA_ESCC.PRG
>- presumably a patched programme for Hades) but found that this also
>hung the system. I therefore went back to using SCC.PRG and have had no
>problems. I don't know what additional benefits might be realised if
>ESCC.PRG _did_ work. Anyone know?

He,

I'm greatly indebted to you for your help. It seems that HA_ESCC.PRG
is the culprit indeed. With SCC.PRG I haven't encounter any hangs so
far.

Yes, the HA-ESCC.PRG is a patched ESCC.prg for use on the Hades but
that all I know. I came with my *system disk*. Unfortunately there
weren't any docs included.

TTFN
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

4354. Re: Help needed with CD drive & Extendos Pr

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: janhaha@online.no
Message-ID: <6dhqe8$35k$1@news1.sol.no>
Source record: 106486

On 2 Mar 1998 19:13:23 , Mike Borsley wrote:
>
> Hi everybody,
> I'm getting problems with my Toshiba XM-330ITA CD Rom
>drive. The CD carrier ejects all the time, and when I try to access the
>drive on the desktop I get the report 'O/P device hasn't received any data.
>
> The driver I'm using is ExtendosPro 2.4A. I've tried it with and
>without Magic 5.11, also without any other PRG's or accessories both at
>boot up from the auto folder and from the desktop, but I still get the same
>warning message. The computer is an STFM TOS 1.02 4mb ram, hard disk driver
>CBHD.

I have a Toshiba XM-4101TA wich I guess shold work in exactly the same way. I use it with my falcon.
It works both in TOS and in Magic. I have to use to different setups though ...

In TOS I use metados in the autofolder. It works together with config.sys and the drivers hs-cdrom.bos and hs-iso.dos (I believe they came form cd-tools..?)

The config.sys looks like this:

```
;METADOS SETTINGS in TOS
; devices
;
; BOS drivers
*BOS, c:\auto\hs-cdrom.bos, A:13
;*BOS, c:\auto\cdargen.bos, A:13
;
; DOS drivers
*DOS, c:\auto\hs-iso.dos -c16, Z:A
;*DOS, c:\auto\iso996f.dos -c16, Z:A
;
```

and it gives me drive Z on the desktop.
The scsi-ID must be set to 5 for this setup.

In Magic I use the metaxbs.prg from the SPIN-package.
Disable metados under magic!
I also uses THE SAME config.sys but you also have to
put the SPINMAGC.XFS in the C:\gemeys\magic\xtensions -folder

The SPIN collection solved the problems for me! It can be
downloaded from on of the berlin servers:

ftp.cs.tu-berlin.de
ftp.fu-berlin.de

.if it`s not the cable...

good luck
Jan Harald Hagen OBS returaddress: janhaha@online.no
Tlf.:69151749 - 90103506 /fax: 69153875
Ringgt. 27 - 1703 Sarpsborg
Falcon14Mb/1Gb-FPU/CDrom/Logic/CalamusSL/Nemesis

4355. Re: Help!Need starter software!

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6dhqmtcps2@news3.isdnet.net>
Source record: 106487

bp960@rgfn.epcc.edu a ?crit dans le message <6dhdip$qs7@rgfn3.epcc.edu>...
>Help! Someone please sell me utilities and communications software for my
atari
>ST. E mail me at bp960@rgfn.epcc.edu. Thank you.
>

You'll find most of what you need at FTP sites such as ftp.lip6.fr or
others. Check out the Quick FAQ too.

Good luck

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

4356. Newsie questions

Newsgroup: comp.sys.atari.st
Date: 1998-03-03 00:00:00 UTC
From: osian@zetnet.co.uk
Message-ID: <6dhqtv$n4t$1@roch.zetnet.co.uk>
Source record: 106488

I have Newsie v.082

1) I read on a previous post about Newsie browser. Obviously there are later versions available! What's the latest and where can I get it from?

2) Is it possible to specify multiple recipients on either the To or CC lines? I've tried using separators of comma, semi-colon and space but they don't seem to work!

--
Chris Simon
osian@zetnet.co.uk "Lurker at the threshold"

4357. Falcon/monitor sale

Newsgroup: comp.sys.atari.st
Date: 1998-03-04 00:00:00 UTC
From: kvandellen@provide.net
Message-ID: <6djhfc$j4i$1@news.provide.net>
Source record: 106339

Sorry about the confusion on my previous post! That was my first post in a newsgroup, and I put the message in as an attachment instead of in the body of the message as text. Please excuse that and if you see multiple postings of this. I asked a couple of friends to post it for me because I didn't want another fiasco.

FOR SALE

Falcon030
14 MB RAM
1.44 MB floppy
IDE hard drive ~90 meg
Buncha extra digital and audio chips
Socket for math co-processor
Super VGA: 640 x 480, 256 colors; True Color, up to 65,536 colors

Philips 1557AS Fast Refresh/15 EVGA with tilt/turn pedestal
Can display up to 1024 x 768 pixels @ non-interlaced 70 Hz refresh
Can accept output from CD-ROM, sound boards, etc., via stereo inputs
Headphone jack and volume control on front
Built-in twin speakers
Full set of H-size, H-shift, V-size, V-shift, contrast, and brightness controls on front
Excellent mate for the Falcon030

All Things Falcon CD-ROM

$575 for the package or best reasonable offer. You pay shipping.

(Could include NEC MultiSpin 3Xp CD-ROM reader and Extendos for appropriate extra amount.)

Send e-mail.

Ken Van Dellen

4358. Re: Contact or Info for T60

Newsgroup: comp.sys.atari.st
Date: 1998-03-04 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <34FD569A.B23@cfcsc.dnd.ca>
Source record: 106340

Michael Grove wrote:
> Is Computer Direct still selling the T060s? The only mailing I have
> had of late was an advert for DA's Layout for Mac.

DA's Layout also for me too. AFAIK he's still selling DirecTT's

If he is still in
> operation, does anyone know if he is able to accept credit card order
> yet?
> Mike

waddya mean 'yet'? For the past three years that's the _only_ way I've
been buying stuff from Chris.

--
thanks*merci*danke*slainte-mhath*tusen-takk*diolch-yn-fawr
Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
GraphicArts TOS 1.04-1.62-2.05-4.04
Collï¿½ge des Forces canadiennes ken.macdonald@taf.ftn.org

4359. Re: folder100.prg

Newsgroup: comp.sys.atari.st
Date: 1998-03-04 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <34FD588A.4C59@cfcsc.dnd.ca>
Source record: 106341

Kev wrote:
> OK, where can I get folder100.prg and more importantly what does it
> *actually* do?
AFAIK it reserves memory for more folders. i.e. more windows opened
on the desktop, that is _not_ to say more windows on the desktop, you
are still limited there to seven(?)

> I am running Neodesk 4 and Geneva and have sometimes got this error.
> Out of Internal Memory, use folder100.prg
> Kev.
look for Atari TOS patches. you'll probably find cachennn.prg,
foldernnn.prg nnn standing for the size of the cache and the number
of extra folders respectively. Alternately if you use ICD or HD
Driver, you can set the number of extra folders in these HD drivers.

--
thanks*merci*danke*slainte-mhath*tusen-takk*diolch-yn-fawr
Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
GraphicArts TOS 1.04-1.62-2.05-4.04
Collï¿½ge des Forces canadiennes ken.macdonald@taf.ftn.org

4360. Re: PAX file type?

Newsgroup: comp.sys.atari.st
Date: 1998-03-04 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <34fd5e68c8d70@club-internet.fr>
Source record: 106342

Hello,

in article <6di1vd$82p$1@news.campus.mci.net>
Ronald J. Hall wrote:

> Okay, I just downloaded GemView v3.16 from the ftp.funet.fi site, and it
> was a .ZIP file. I uncompressed it, and now its a .PAX file. I've never
> heard of this format. Gzip, Tar, blah blah, but not .PAX. Can anyone tell
> me what I'm supposed to do to it so I can wind up with something useable?

There should be an install program along the PAXs. Have a look in an
previous archive, it's the same.
AFAIR they are self extracting archives and you can try to rename them in
TOS, or load them in STZip LZHshell or 2in1.

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...

4361. Re: STReport

Newsgroup: comp.sys.atari.st
Date: 1998-03-04 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <34fd5e68c8d71@club-internet.fr>
Source record: 106343

Hello,

in article <34fbc708.0@blushng.jps.net>
Charles Silver wrote:

> I just download this issue in html format (165k file) and at the end of the
> file is a article, People...Are Talking by Joe Mirando which mentions
> this NG and gives a few examples of typical discussions here. Nice to see
> someone give us a plug :)

I read these columns for month (ascii format). Loved the virus joke (the
book on the keyboard) :-))) in issue 14.07.

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...

4362. Re: Daniel L. Dreibelbis

Newsgroup: comp.sys.atari.st
Date: 1998-03-04 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <34fd6802.0@nemo.idirect.com>
Source record: 106344

On 3 Mar 1998 22:52:46 , Brian Quinlan wrote:
>In article <6dijk5$2k8$1@nnrp1.dejanews.com>, sinclair2000@earthlink.net wrote:
>
>> Entering Canada is no different. Same restraunt and fast food chains, movies
>> as well as culture. Is there actually a difference between the two countries
>> besides one is socialist and the other is capitalist?
>
>Time for Canada-101 :)
>
>Actually, Canada is a capitalist country. Canada may appear to be
>socialist because it has a more generous welfare and medical system for
>those without a lot of money. Education is also heavily subsidized.
>Culturally, our countries have some striking differences. The most obvious
>is that Canada is very multi-cultural while the U.S. has a fairly
>homogenous cultural mix. In Vancouver, for example, nearly 50% of the
>population speaks a language other than English at home. In the province
>of Quebec, over half of the citizens speak French as their primary
>language.
>
<other informative Canada postings snipped>

Thanks for the very informative post, Brian - proves once again
that not only is TIFKAS (The Idiot Forever Known As Sinclap) a TROLL,
he's also a CLUELESS troll, who isn't an expert on ANYTHING, much less
computers. He's been outgunned, out-shouted, and outed as a total
ignoramous who's redoubled his efforts to smear Atari users (and to an
almost equal extent, me, because of the fact I'm his most vocal critic)
when he's lost sight of his original goals of disrupting this newsgroup
with off-topic trolls and spam.

TIFKAS' worst nightmare is about to come true, though - we're
making it a goal on TAF to get as many members of the club up and
running with their Ataris using the wonderful suite of TOS-based
Internet clients (which, contrary to TIFKAS' misinformed missives, are
superlative) to come onto this newsgroup and ask him more embarassing
questions about his "expertise".

One can find much better informed Mac info in
comp.sys.mac.advocacy, a place where TIFKAS is too YELLOW to go into
and give his supposed good news about the Mac - maybe it's the fact
that he'll be rendered EXTRA-CRISPY in seconds :)

I suspect that rather than going on a "well-deserved vacation to
sample fine gourmet beers", TIFKAS will soon be on a more permanent
vacation scrounging through garbage cans looking for 1/2-empty bottles

of MD 20/20........

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ///////////////////

4363. Re: ATARI CPU boosters

Newsgroup: comp.sys.atari.st
Date: 1998-03-04 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <34fd695c.0@nemo.idirect.com>
Source record: 106345

On 4 Mar 1998 04:15:28 , Michael Grove wrote:

>
>I'll have to admit that my MST with the HBST36 and MagiC was quite
>impressive, especially compaired to a stock Falcon. I only found
>that timing dependent software was incompatible (re: GFA Raytrace, ect).
>Most games ran well, if abit to fast:). If I ever get my hands on an
>inexpensive STacy, it will get the nod for installation.
>I always wanted a PAK, but couldn't get anyone to sell me a complete
>one (in the U.S.). My TT at 44Mhz is pretty competitive, and when I
>find some time, i'll get it to stop crashing at 64Mhz:).

if you're still looking for a PAK, Best Electronics has them listed
in their current catalogue, and I'm sure Brad would be willing to sell
you a complete system :)

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ///////////////////

4364. Re: Mewsie Offline

Newsgroup: comp.sys.atari.st
Date: 1998-03-04 00:00:00 UTC
From: aprice@postern.demon.co.uk
Message-ID: <889023434.8512.1.nnrp-05.9e987258@news.demon.co.uk>
Source record: 106346

On 2 Mar 1998 03:19:53 , Ross MacIver wrote:
>On 1 Mar 1998 06:53:50 , Alan Price wrote:
>>Using Newsie in Offline mode, I find that when I read and delete
>>articles, about 1 in 10 aren't actually deleted from disk, although they
>>are correctly removed from the XOVER file. There doesn't seem to be any
>>particular pattern as to which files are deleted and which left. Has
>>anyone else come across this?
>
>Maybe they are threaded messages that were hidden in group overview.
>If the "compress threads" option is selected, you see only the first
>article in a thread. To see the others, press the "right arrow" key.
>
No, I don't have "compress threads" selected. I think I've found the
problem- it's the "read-for-offline"-hangs-on-posts-with-three-bytes-in
-the-last-block syndrome. The post on which it hangs is filed in the
current newsgroup folder in OFFLINE, but no entry is made in the
coresponding XOVER.TXT index file, so the post is invisible, isn't
found, and therefore doesn't get deleted.

I prepared this reply on Monday, but before I had finished off-line
reading, the entire contents of my NEWSIE folder vanished off my
SCSI HDD. Fortunately, as well as a backup on a Zip disk (worth every
penny!) I have taken to backing up DEFAULT.GRP onto a separate HDD every
day (an IDE drive as C: for Afterburner to boot from) so that the next
download doesn't try to fetch the last couple of weeks items. Something
similar happened an hour ago- half the contents of the NEWSIE folder
vanished, and one of the remaining files reported a ridiculously large
size. This was whilst browsing through an offline newsgroup. Is this a
Newsie problem, or should I replace my SCSI HDD?

--
Alan Price
http://www.postern.demon.co.uk

4365. Re: Dave Retires Again

Newsgroup: comp.sys.atari.st
Date: 1998-03-04 00:00:00 UTC
From: Yves Pelletier <ypell@CAM.ORG>
Message-ID: <Pine.GSO.3.94.980304065335.5666A-100000@Stratus.CAM.ORG>
Source record: 106347

On Wed, 4 Mar 1998, Col Bernau wrote:

> What, dave small's alive? Now there's a guy who could make a MINT
> writing readable (even enjoyable!) manuals for someone like Emagic -
> GREAT programs, shitty manuals.....

Ah, but if you ask me (and I know you didn't :-) having Dave
write manuals for other people's software would be like asking
Mozart to document Salieri's music...

Yves

--
When the trees are seen to be moving, the enemy is advancing.
Sun Tzu 9:20

4366. Zip drives and ST

Newsgroup: comp.sys.atari.st
Date: 1998-03-04 00:00:00 UTC
From: "Gaz ." <gareth.wright@virgin.net>
Message-ID: <34FD6B9E.1F26BE08@virgin.net>
Source record: 106348

Can anyone tell me if it is possible to use an Iomega SCSI Zip drive with an Atari 1040ST?

Also, is anyone looking to currently sell an external hard drive for a 1040?

Cheers

Gaz.

4367. Zip drives and ST

Newsgroup: comp.sys.atari.st
Date: 1998-03-04 00:00:00 UTC
From: "Gaz ." <gareth.wright@virgin.net>
Message-ID: <34FD6BC8.CA9CA353@virgin.net>
Source record: 106349

Can anyone tell me if it is possible to use an Iomega SCSI Zip drive with an Atari 1040ST?

Also, is anyone looking to currently sell an external hard drive for a 1040?

Cheers

Gaz.

4368. Re: Zip drives and ST

Newsgroup: comp.sys.atari.st
Date: 1998-03-04 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6djrsafkv1@news.stortek.com>
Source record: 106350

In article <34FD6B9E.1F26BE08@virgin.net>, gareth.wright@virgin.net wrote:
>Can anyone tell me if it is possible to use an Iomega SCSI Zip drive
>with an Atari 1040ST?
>

Yes, but you need a SCSI host adapter interface. Any HD driver software will
do, although HDDriver is recommended for support of extra Zip specificities.

>Also, is anyone looking to currently sell an external hard drive for a
>1040?
>

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

4369. Re: Where can I register CONNECT?

Newsgroup: comp.sys.atari.st
Date: 1998-03-04 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6djtu2btd2@news.campus.mci.net>
Source record: 106351

On 4 Mar 1998 03:55:36 , Ross MacIver wrote:

]-On 3 Mar 1998 14:09:26 , Ronald J. Hall wrote:
]-
]-> Ross, can't remember which, but either Systems For Tomorrow or Chro-Magic
]-> sell the full version here in the US...its $49.95, I believe. ;-)

]-Do you have a phone number or email address for either of these?
]-
]-Thanks.
]-
]-Ross MacIver

Surely, Systems For Tomorrow is: sft@sound.net

and Chro-MagiC is: jimcollins@delphi.com

That should do it! ;-)

____
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

4370. Re: Zip drives and ST

Newsgroup: comp.sys.atari.st
Date: 1998-03-04 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <34fd7dbf.0@nemo.idirect.com>
Source record: 106352

On 4 Mar 1998 14:56:31 , "Gaz ." wrote:
>Can anyone tell me if it is possible to use an Iomega SCSI Zip drive
>with an Atari 1040ST?

certainly - just get ahold of a Link '97 from Titan Designs (it's a host adaptor) and plug that into the ZIP using the appropriate cable; you might also want to get the current version of HD Driver, as it supports special aspects of the ZIP (like password protection).

Also take into consideration that the ZIP doesn't provide power through the cable (which host adaptors like the Link require to operate), so you'll need to run another drive in the chain as well to provide that. But then, when you've got a SCSI-based system the world will be your oyster what with utilizing scanners, CD-ROMs, tape backup and additional drives..... :)

////////////////////Daniel L. Dreibelbis////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" /////////////////

4371. re: PAX file type...

Newsgroup: comp.sys.atari.st
Date: 1998-03-04 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6djul2btd3@news.campus.mci.net>
Source record: 106353

Thanks to everyone for helping with the PAX (GemView) filetype problem!

```
_____________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

4372. Modem/Serial pinouts for MegaSTE ?

Newsgroup: comp.sys.atari.st
Date: 1998-03-04 00:00:00 UTC
From: ae34@iamm07.mathematik.uni-karlsruhe.de
Message-ID: <6djurr$pt5$1@nz12.rz.uni-karlsruhe.de>
Source record: 106354

Hi,

a few weeks ago I got a Mega STE - however without any manuals. Thus,
I do not know the pinout connections for the 9 Pin D-SUB connectors of
the modem and serial ports. A simple cable with all nine wires connected
one-to-one does not work with my modem (Elsa MicroLink 28TQV).

Could anyone please mail me a precise description of the pinouts
for these port connectors ?

Thanks in advance

Rudolf

+---+
| Rudolf Lohner, Institut f. Angewandte Mathematik, Universitaet Karlsruhe(TH)|
+-------------------------+---+
| Phone: +49(721)608-6958 | email: Rudolf.Lohner@math.uni-karlsruhe.de |
| Fax : +49(721)695283 | www : http://www.uni-karlsruhe.de/~Rudolf.Lohner |
+-------------------------+---+

4373. Re: Daniel L. Dreibelbis

Newsgroup: comp.sys.atari.st
Date: 1998-03-04 00:00:00 UTC
From: VE6HY <besmith@calcna.ab.ca>
Message-ID: <6dk0qk$dt4@ds2.acs.ucalgary.ca>
Source record: 106355
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st

On Tue, 3 Mar 1998 sinclair2000@earthlink.net wrote:

> Really. Must be different in the U.S. Canadian territory. Here in
> the mother country and Europe, the G3 sales have been burning
> rubber. Nice try.

Watch it - we are NOT a territory of the USofA - them is fighting
words !

> A cult machine? That would explain the added cost. The PC and Mac have lots
> of flexibility but in a different way but cost less. A G3 233 Desktop is
> below $1600.

I looked at one last week - try $3900 without the monitor

> As for hate being in my shoes is like eating crow. This is an
> exciting oportunity to participate in getting Apple back to healthy
> status. Apple is in a upswing now due to strong sales of the high
> margin G3's and Apple's renewed upswing in the retail channel due to
> CompUSA's Apple store with in a store(SWIAS). Apple made money last
> Quarter and scored third place in January for total retail revenue
> sales.

Try buying one in Canada - Apple people just don't give a hoot about
sales. We had one of the largest corporate users in Canada here in
Calgary - and Apple didn't even try to stop them from moving to
PC & Windoze !

The Canadian Curmudgeon (in sunny Calgary)

4374. Re: folder100.prg

Newsgroup: comp.sys.atari.st
Date: 1998-03-04 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6dk0ifcrn2@newsbell.bellglobal.com>
Source record: 106356

On 3 Mar 1998 22:11:08 , "Kev" wrote:
>OK, where can I get folder100.prg and more importantly what does it
>*actually* do?
>I am running Neodesk 4 and Geneva and have sometimes got this error.
>
>Out of Internal Memory, use folder100.prg

Non Tech answer.
An ST with TOS 1.0 can only open 40 folders or directories in one session.
You can quickly reach this with an HD, using Geneva or even Cab.
THerefore memory is designated to increase this value.
Folderxxx.prg is what you want. You set the value to 100 or 200 I use
300.

TOS 1.04 is less of a problem but it still exists. I don't know about
newer TOS but it is still mentioned in my falcon manual so I am a little
concerned:-).

>
>Kev.
>--
>Virginity is like a balloon.... one prick and it's popped
>
>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

4375. Zip drives and ST

Newsgroup: comp.sys.atari.st
Date: 1998-03-04 00:00:00 UTC
From: "Gaz ." <gareth.wright@virgin.net>
Message-ID: <34FD8E94.1C5293BC@virgin.net>
Source record: 106357

Can anyone tell me if it is possible to use an Iomega SCSI Zip drive with an Atari 1040ST?

Also, is anyone looking to currently sell an external hard drive for a 1040?

Cheers

Gaz.

4376. RE:Mono monitors and the STe

Newsgroup: comp.sys.atari.st
Date: 1998-03-04 00:00:00 UTC
From: james.burr@acpu.com
Message-ID: <889021259@acpu.com>
Source record: 106358

-> jaubrey@jaubrey.demon.co.uk (James Aubrey) asks:

-> J > I am considering getting a Mono Monitor, I use Cab and a few
-> J > other programmes with Sebra(Mono emu), and I find it hard on
-> J > my eyes trying to read the small text. Is there much
-> J > difference, with a Mono Monitor, will images in Cab be clearer
-> J > and text more sharp?

-> You betcha!

-> J > Is there another Mono Emulator out there thats better than
-> J > Sebra?

-> Not that I ever heard of.

-> J > Will I be able to buy some sort of socket switch to flick
-> J > between colour monitor and the mono one(I don't want to wear
-> J > out plugs/socket)?

There's also some adapters and hacks out there that would allow you to use a SVGA monitor so you wouldn't have to switch monitors. Maybe someone out there could shed a little light on this.

Later,
James

Insert comment here.

4377. Re: atari mega 1

Newsgroup: comp.sys.atari.st
Date: 1998-03-04 00:00:00 UTC
From: ddorian@hol.fr
Message-ID: <6dk81t$n6g$1@news2.isdnet.net>
Source record: 106359

On 19 Feb 1998 21:29:56, "R. Moonen" wrote:

> A friend gave me an Atari Mega 1, but no software included.
> I want to make music:
> what do I need ?
> Cubase, which version ?

Release 2.01 is fine cause it will nicely fit in 1Meg. Version up to 3.02
will also work, but you'll get less memory for the song... IMHO, get 3.02
and a ram expansion ;-)
Bye, bye.

- ddorian@hol.fr - obahamas@dial.oleane.com
falcon030-fpu-14Mb / IDE 420Mb - SCSI2 2.1Gb + r540Mb / CAF user

4378. Re: STiK, STiNG, PPP, FTP

Newsgroup: comp.sys.atari.st
Date: 1998-03-04 00:00:00 UTC
From: outrider@anv.net
Message-ID: <489_outrider@anv.net>
Source record: 106360

Re: _STiK, STiNG, PPP, FTP_, Peter Rottengatter wrote to All on 03 Mar 98:

PR> The MODULE.LZH with the bugfixed TCP is there now. The delay was due
PR> to additional beta testing of two other improvements that I introduced
PR> at the same time :

Thanks for the update, Peter!

BTW, does this message come with the appropriate reference line?

* LED v1.51 * II''mm ssttuucckk iinn hhaallff dduupplleexx!!
--

Terry May - Las Vegas, NV

4379. Re: Dave Retires Again

Newsgroup: comp.sys.atari.st
Date: 1998-03-04 00:00:00 UTC
From: outrider@anv.net
Message-ID: <490_outrider@anv.net>
Source record: 106361

Re: _Dave Retires Again_, grayc@btm0qt.se.bel.alcatel.be wrote to All on 04 Mar 98:

g> Feel free to do another Mac emulator :)
g>
g> (Hint: should work on my Falcon, and run System 7)

Nah, I want System 8 now. :^)

* LED v1.51 * 24 hours in a day... 24 beers in a case... Coincidence?
--

Terry May - Las Vegas, NV

4380. Re: IS bad mood on the Falcon ?

Newsgroup: comp.sys.atari.st
Date: 1998-03-04 00:00:00 UTC
From: szhays@dogbert.ucdavis.edu
Message-ID: <6dk950$3u$1@mark.ucdavis.edu>
Source record: 106362

Johan Klockars (rand@cd.chalmers.se) wrote:
:
: There has also been some thinking about combining the current 3D engine
: with the recently released DOOM sources. It's rather strange that noone
: seems to have ported DOOM to the Atari machines yet (there is half a
: dozen or more ports for the Amiga).

Actually, there is a port of DOOM for the Falcon. I forget the URL for it, but there was a post to this newsgroup not long ago about a second version of this port now being available.

I think the assumption of most Falcon owners, although perhaps it hasn't been voiced, is that the hand-coded, DSP supporting, Bad Mood would be a much faster and more fun game engine than a port of DOOM. Plus, the ability to implement a network scheme that the Falcon could support is also a possiblity. In my opninon (which holds little weight as I am not a coder and so can not contribute in a meaningful way to the project), I think Bad Mood should finish what they started and not get distracted by the release of the Doom code except in the case where examination of the code can help solve a problem the Bad Mood team is confronting.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

4381. Re: Calligrapher fonts ?

Newsgroup: comp.sys.atari.st
Date: 1998-03-04 00:00:00 UTC
From: iwb@cix.co.uk
Message-ID: <memo.19980304192939.18963A@iwb.compulink.co.uk>
Source record: 106363

Hi Steve,

A while back you enquired about fonts for Calligrapher -
well they decided to use a proprietary format and so you
wont find any in the Public Domain, nor font conversion
utilities for them.

You will be reduced to trying to buy additional ones,
therefore, from anyone willing to sell them!

Regards,

Ian B

4382. Re: Internet Setup Wizard

Newsgroup: comp.sys.atari.st
Date: 1998-03-04 00:00:00 UTC
From: szhays@dogbert.ucdavis.edu
Message-ID: <6dkbve$4fm$1@mark.ucdavis.edu>
Source record: 106364

Rory Street (Rory@athenabbs.demon.co.uk) wrote:
:
: Just sat down to it and um started making a program that will install
: Newsie, CAB and STiNG for you all in one go.

I wonder if anyone else feels as I do that it might be nice to have a wizard just for STiNG, for those that want STiNG but not necessarily all the other programs. Maybe they want Telnet, or Newsie but not CAB, or whatever. And it seems like the STiNg setup is the most complicated. The commercial CAB comes with its own setup wizard, by the way.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

4383. Re: IS bad mood on the Falcon ?

Newsgroup: comp.sys.atari.st
Date: 1998-03-04 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <6dke1q$q4t$1@excalibur.flash.net>
Source record: 106365

On 4 Mar 1998 19:13:36 , Eric Hays wrote:
>>Actually, there is a port of DOOM for the Falcon. I forget the URL for
>it, but there was a post to this newsgroup not long ago about a second
>version of this port now being available.

Does anyone know the URL's for these DOOM ports?

Mike Freeman
nameerf@flash.net

4384. FS(UK): BARGAIN BOX OF ST GAMES

Newsgroup: comp.sys.atari.st
Date: 1998-03-04 00:00:00 UTC
From: mwaterhouse@cix.compulink.co.uk
Message-ID: <EpBAqC.2pr@cix.compulink.co.uk>
Source record: 106366

***** BIG BARGAIN BUNDLE ST GAMES *****

20 Games For Just £20 !!! (That's just £1-00 each!)

(+ Parcelforce delivery @ £4.15 including insurance = £24.15)

All original disks with manuals - in excellent condition.

Here's the list (Some Excellent Titles!):

Ishar 1
Ishar 2
Ishar 3
Archer Macleans's Pool
Warhead
Bloodwych
Sim City
Populous
Kick Off 2 & World Cup 90
Borodino
Cadaver
Leather Goddesses Of Phobos
Prince Of Persia
Future Wars
Treasure Trap
Rampart
Gazza II
Skidoo (Very bizarre!)
Microdeal's Cards
Tracksuit Manager

*** Mail me ASAP to secure ***

Cheers

Martin

materhouse@cix.co.uk

4385. Atari & Cubase

Newsgroup: comp.sys.atari.st
Date: 1998-03-04 00:00:00 UTC
From: Barry Teal <bteal@wavenet.co.uk>
Message-ID: <6dkbge$j3l1@news1.wavenet.co.uk>
Source record: 106367

Does anyone have a copy of the manual for Cubase for the Atari 1040 STE either for free or for sale? A friend at work (a guitarist) would appreciate any help, as he has the software, but not the manual.

Cheers,

Baz

4386. Re: fVDI v0.80 released

Newsgroup: comp.sys.atari.st
Date: 1998-03-04 00:00:00 UTC
From: Yann Lossouarn <tannoz@mygale.org>
Message-ID: <6dkf4s$qj0$1@news2.isdnet.net>
Source record: 106368

Hi ! :-)

>fVDI v0.80 as released should work in any Atari monochrome or four plane
>(16 colours) graphics mode, but the colour device driver (which only
>accelerates line drawing (see the fVDI WWW pages)) is _very_ slow.

Yes, the colour modes are really slow. And using a monochrome mode with
fVDI displays crappy stuff on the screen on my computer : Falcon030 4Mb, TOS
4.02, free memory...

Yann :-)

4387. Mac disks and Atari

Newsgroup: comp.sys.atari.st
Date: 1998-03-04 00:00:00 UTC
From: faehnle.3@pop.service.ohio-state.edu
Message-ID: <6dkg23$94r$1@charm.magnus.acs.ohio-state.edu>
Source record: 106369

I currently keep an old PC around for compatibility reasons (although it is rarely used). I'm getting tired of the instability of windows and was thinking about trying a mac instead. My question is, since I do most of my work on my Atari TT, how would I transfer any information back and forth should the need arise? Can an Atari read Macintosh disks or can a Macintosh read Atari disks?

Matt Faehnle
faehnle.3@pop.service.ohio-state.edu

4388. Re: folder100.prg

Newsgroup: comp.sys.atari.st
Date: 1998-03-04 00:00:00 UTC
From: Kev <kevj@clara.net>
Message-ID: <01bd47b2$ce90f880$955108c3@atarimad>
Source record: 106370

> An ST with TOS 1.0 can only open 40 folders or directories in one
session.
> You can quickly reach this with an HD, using Geneva or even Cab.

I use an STe with 1.6 and run Geneva and Neodesk.

I was rather ticked off actually to find it cos I was comparing 2 folders
that seemed to have the same stuff in em (I'd previously decided to install
some things and I've installed some things more than once).

Kev.

4389. Re: Mac disks and Atari

Newsgroup: comp.sys.atari.st
Date: 1998-03-04 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <6dkhui$3sr$1@excalibur.flash.net>
Source record: 106371

On 4 Mar 1998 21:11:31 , Matt Faehnle wrote:
>I currently keep an old PC around for compatibility reasons (although
>it is rarely used). I'm getting tired of the instability of windows
>and was thinking about trying a mac instead. My question is, since I
>do most of my work on my Atari TT, how would I transfer any
>information back and forth should the need arise? Can an Atari read
>Macintosh disks or can a Macintosh read Atari disks?

Depending on the information you're wanting to transfer between
machines, newer Mac's can be made to read PC-formatted disks, which
your TT can, also. Even if there might be problems using
Atari-formatted disks, there is a program that lets your Atari format
PC-formatted disks. I once used my Atari to create a MIDI file, saved
it on a PC disk, and printed it on a PowerMac.

Mike Freeman
nameerf@flash.net

4390. Re: STiK, STiNG, PPP, FTP

Newsgroup: comp.sys.atari.st
Date: 1998-03-04 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6dkm5e$sib@thoth.portal.ca>
Source record: 106372

On 4 Mar 98, outrider wrote:

>BTW, does this message come with the appropriate reference line?

Your particular reference entry is there, Terry, but most of the others are now missing (those in-between the very first and very last). Although your header shows the X-Mailer as Net2Net, the omission of the other references is exactly what NEWSie does.

If I do a followup in which the references have been formatted (i.e. not all on one line, like Peter's), once qed kicks in only the first and last references appear -- those in the middle are no where to be found. I have to reconstruct things by grabbing the source article in NEWSie's offline path and then carefully copying the references that went missing into newstest.txt's header (the followup's). This isn't very elegant but it works to keep threading intact. If all the reference entries are on one line then NEWSie doesn't have a problem with followups (except if a reference entry is over 50 characters, in which case it will be truncated).

Many NEWSie (and Net2Net) users won't even know a reference problem is occurring. But like I say, this occurs only when the reference entries are 'formatted', which usually means a long, intact thread like this one _used_ to be <g>). I've seen both spaces and tabs used for formatting (indenting) the additional reference lines -- somehow this confuses certain mailers.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

4391. Re: Mac disks and Atari

Newsgroup: comp.sys.atari.st
Date: 1998-03-04 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6dko5n$fe@thoth.portal.ca>
Source record: 106373

On 4 Mar 1998, Michael and Nicole Freeman wrote:

>On 4 Mar 1998 21:11:31 , Matt Faehnle wrote:
>>I currently keep an old PC around for compatibility reasons (although
>>it is rarely used). I'm getting tired of the instability of windows
>>and was thinking about trying a mac instead. My question is, since I
>>do most of my work on my Atari TT, how would I transfer any
>>information back and forth should the need arise? Can an Atari read
>>Macintosh disks or can a Macintosh read Atari disks?
>
>Depending on the information you're wanting to transfer between
>machines, newer Mac's can be made to read PC-formatted disks, which
>your TT can, also. Even if there might be problems using
>Atari-formatted disks, there is a program that lets your Atari format
>PC-formatted disks. I once used my Atari to create a MIDI file, saved
>it on a PC disk, and printed it on a PowerMac.

An alternative, although not a better one, is to use MacSee 2.00. It allows high-density Mac disks to be read by the TT (but only if the TT has a high-density drive). I bought a used copy, so I'm not sure if it's even available these days. The program, obviously commercial, has a 1992 date, published by REEVEsoft and written by Alan D. Reeve. It has worked great the few times I've needed it.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

4392. Re: fVDI v0.80 released

Newsgroup: comp.sys.atari.st
Date: 1998-03-04 00:00:00 UTC
From: rand@cd.chalmers.se
Message-ID: <6dkpe4odv1@nyheter.chalmers.se>
Source record: 106374

In article <6dkf4s$qj0$1@news2.isdnet.net>,
Yann Lossouarn <tannoz@mygale.org> wrote:
> Hi ! :-)
>
>>fVDI v0.80 as released should work in any Atari monochrome or four plane
>>(16 colours) graphics mode, but the colour device driver (which only
>>accelerates line drawing (see the fVDI WWW pages)) is _very_ slow.
>
> Yes, the colour modes are really slow. And using a monochrome mode with

;-)

>fVDI displays crappy stuff on the screen on my computer : Falcon030 4Mb, TOS

It shouldn't do that.

Are you sure you have FVDI.SYS set up correctly?
Perhaps you forgot to change the device driver line after you tested in
16 colours? For monochrome mode, you have to use 1PLANE.SYS there.

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

4393. Re: STReport

Newsgroup: comp.sys.atari.st
Date: 1998-03-04 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <5LTGntu.dpj@delphi.com>
Source record: 106375

Pascal Ricard <pricard@club-internet.fr> writes:

>I read these columns for month (ascii format). Loved the virus joke (the
>book on the keyboard) :-))) in issue 14.07.

That was a classic! <grin>

-Dana

4394. Re: Atari ST Game

Newsgroup: comp.sys.atari.st
Date: 1998-03-04 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <34FDF2E7.B9DA7555@jps.net>
Source record: 106376

Sounds like Risk to me.

David & Kim Greth wrote:
>
> Am also looking for a title on an old Atari ST game. Conquer the world type
> game. Russia was red, US blue, France Green, Germany Grey, Japan Yellow,
> Britian Purple. World divided into territories that you had to conquer. As
> you conquered an area it took on your color. Any ideas out there? Played
> it on an Atari ST at Ft. Devens back in 89-90. Was just fun to play. Any
> help would be appreciated.
>
> Please send replies to greth@ecu.campus.mci.net
>
> thanks.
>
> Dave

4395. Archie McLeod III

Newsgroup: comp.sys.atari.st
Date: 1998-03-04 00:00:00 UTC
From: musicman@pixi.com
Message-ID: <34fcf94d.0@bonaparte.pixi.com>
Source record: 106377

Beware of this rip-off artist!

Sold him some software that was worth $250, for a mere
$50/software and $5/s/h.

IT's professional software from Doctor T/KCS Omega.

Anyway....beware! I never got paid for this. After he promised
me several times that he would send and nothing came, I knew I
would never see my money again. The third time he promised to
send the money via FEDEX...sometime last week, and said I would
receive the money within a couple iof days....that was 4 days
ago.

Just sent him email this a.m., and got returned undeliverable
mail for that email address. Weasel, changed his email address.

Think some of his old mail, has his full snail mail address! I
will also post that soon. I am no fool!

But this is a note...this guy runs a MIDI studio somewhere....I
will post city of operation also.

His real name:

Archie McLeod III
McStudios Ltd.

Unless he was lying about that too...doubt it though!

Beware all...this guy is a thief, and a weasel...do not
sell him anything as he cannot be trusted! Believe me!
I lost my software and cash!

Aloha

Vern

Atarians beware! This guy is running Atari Hardware...thus
my program KCS Omega DR.T Full MIDI program gone!

4396. Re: Modem/Serial pinouts for MegaSTE ?

Newsgroup: comp.sys.atari.st
Date: 1998-03-04 00:00:00 UTC
From: Bud Connolly <budc@harborcom.net>
Message-ID: <889065580.244062@proxy.harborcom.net>
Source record: 106378

From my Mega STe manual:

Pinout:
1 2 3 4 5
6 7 8 9

MODEM 1

1 -- Carrier Detect
2 -- Received Data
3 -- Transmitted Data
4 -- Data Terminal Ready (DTR)
5 -- Ground
6 -- Not Connected
7 -- Request To Send (RTS)
8 -- Clear To Send (CTS)
9 -- Ring Indicator

MODEM 2

1 -- Carrier Detect
2 -- Received Data
3 -- Transmitted Data
4 -- Data Terminal Ready (DTR)
5 -- Ground
6 -- Data Set Ready (DSR)
7 -- Request To Send (RTS)
8 -- Clear To Send (CTS)
9 -- Not Connected

SERIAL 2

1 -- Carrier Detect
2 -- Received Data
3 -- Transmitted Data
4 -- Data Terminal Ready (DTR)
5 -- Ground
6 -- Data Set Ready (DSR)
7 -- Request To Send (RTS)
8 -- Clear To Send (CTS)
9 -- Synchronous Clock

Rudolf Lohner wrote in message <6djurr$pt5$1@nz12.rz.uni-karlsruhe.de>...
>Hi,
>
>a few weeks ago I got a Mega STE - however without any manuals. Thus,
>I do not know the pinout connections for the 9 Pin D-SUB connectors of

>the modem and serial ports. A simple cable with all nine wires connected
>one-to-one does not work with my modem (Elsa MicroLink 28TQV).
>
>Could anyone please mail me a precise description of the pinouts
>for these port connectors ?
>
>Thanks in advance
>
>Rudolf
>
>
>+---
---+
>| Rudolf Lohner, Institut f. Angewandte Mathematik, Universitaet
Karlsruhe(TH)|
>+-------------------------+---
---+
>| Phone: +49(721)608-6958 | email: Rudolf.Lohner@math.uni-karlsruhe.de
|
>| Fax : +49(721)695283 | www :
http://www.uni-karlsruhe.de/~Rudolf.Lohner |
>+-------------------------+---
---+

4397. Re: SLM 605 problem

Newsgroup: comp.sys.atari.st
Date: 1998-03-04 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <34FDF3B9.25D1D750@jps.net>
Source record: 106379

This has been an annoying bug since the SLM804 days. On the 804 people were advised to open the rear hatch so the high electricity consuming parts would be off until ready to print. Phantom of the Laser corrected this by supplying power to the interface while the printer was off.

Petter Toneff wrote:
>
> I've just connected an SLM605 printer to my TT, and it works great
> except for one little annoying thing:
> If I start the TT without turning on the printer, I loose the
> drive A icon and cannot access the floppy drive in any way.
>
> Is this a known problem, and is there a fix?
>
> - Petter -

4398. Re: Daniel L. Dreibelbis

Newsgroup: comp.sys.atari.st
Date: 1998-03-04 00:00:00 UTC
From: jedi@Disphoria.Mishnet
Message-ID: <6dlthv$iet@bgtnsc03.worldnet.att.net>
Source record: 106380
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st

On Tue, 03 Mar 1998 21:58:33 -0600, sinclair2000@earthlink.net <sinclair2000@ea
rthlink.net> wrote:
>Subject: Re: Daniel L. Dreibelbis
>From: madmax@bfree.on.ca (Brian Van Tilborg)
>Date: 1998/02/07
>Message-ID: <6bgt3o$md6$1@newsbell.bellglobal.com>
>Newsgroups: comp.sys.atari.advocacy
>[More Headers]
>
>>By the way I think macs are well on their way to joining their 68000 based
>>cousins in the pit of despair. Windows rules and that is the painful fact.
>
>Really. Must be different in the U.S. Canadian territory. Here in the mother
>country and Europe, the G3 sales have been burning rubber. Nice try.

So, then that little rumour about Canadians & Europeans having less
disposable income (than americans) is just a vicious lie... '-p

>
>
>>I wouldn't brag about internet tools for the mac. They are light years behind
>>what is available for windows. A comparision to the ST though is pretty fun.
>>I am interested in a browser and internet software for a Mac plus with 1meg
>>of ram and a 20meg drive. What do you recommend? Be certain it will work, tell
>>me if I need more ram etc. Oh yeah I am running only system 6.
>
>He he he he. Why not Apple II and III. Hell what about the Atari 8 bit?

If it can manage the task why bother with throwing money at
the problem. As it is, all of the early 68K micros showed
that one doesn't need a fat bloated monster too large to
walk just to run a GUI.

>
>Mac internet tools light years behind wintel? That would explain why 64% of
>web content development is done on the Mac.

So? We get to blame all of the fluff that clogs the web
on you as well, eh?

4399. Atari Computing #8 now at SFT!

Newsgroup: comp.sys.atari.st
Date: 1998-03-04 00:00:00 UTC
From: sales@SystemsForTomorrow.com
Message-ID: <6dmrte$gol@uucp.tfs.net>
Source record: 106381

New at Systems For Tomorrow March, 4th 1998
~~~~~~~~~~~~~~~~~~~~~~~~~~

Atari Computing Magazine #8 $9.99
In this issue: Reviews of Thing 1.2, jinnee, Zero X, MagiC 5, Running and more. Tutorials for STOS, Papyrus, HiSoft BASIC. All the regular features and the return of CyberSTrider. Includes Reader Disk. From Renegade Publishing. Note: We also have a limited quantity of #7 in Stock. Issues 4-6 are available for special order.

Atari Computing Subscriptions
In addition to our standing order option, we are now accepting 3 and 6 issue subscriptions to Atari Computing. Here's the deal: (Prices include Reader Disk and delivery to the US or Canada.)
Standing Order: $11 per issue (must have a credit card)
3 Issue Subscription: $30
6 Issue Subscription: $55

Suzy B's Treasury Vol 2 CD $29.99
This CD from Suzy B Software continues the tradition of bringing you "a honey of a deal." It includes the best in Atari PD and Shareware, all clearly described by "The Unabashed Atariophile" of Z*Net, AEO and ST Report fame. It's been three years since the first collection and thousands of new files have arrived. Most files are compressed in ZIP format in order to fit more data onto the CD. We also have received more copies of the origional Suzy B's two CD set, now also priced at $29.99. From Suzy B's Software.

Link 97 for ST/STe/TT $89.99
Easly connect harddisks, CD ROM drives, streamers etc. to your DMA port. Technical features: SCSI 2 Commands (Harddisks above 1 GB can be used), Parity, SCSI Initator Identification (Harddisks like the Quantum Fireball series can be used), You can connect up to 7 SCSI devices. Note: Does not include driver software. From WB Systemtechnik.

DTP+G Desktop Publishing CD $39.99
A desktop publisher's dream! This CD contains over 3,600 fonts in Calamus, True Type, Postscript, GDOS, Signum, and other formats. It has over 8,000 pieces of clip art as well as DTP support programs, printer drivers, word processors, font editors, CAD software, printer utilities, and more. Over 90% of this CD is in English! It also includes four commercial packages: Family Roots I, DegasArt, Edith Pro, and X-Lator. From Floppyshop.
~~~~~~~~~~~~~~~~~~~~~~~~~~

Scan X: UMAX for TOS Computers $49.99
This new edition of the Scan X scanner drivers provides support
for the UMAX Astra 1200s and VISTA S-12 scanners. A MicroTek
E3/E6/35T+ version is also available. From Homa Systems.

RAM Gizmo /w 14MB for Falcon030 **SALE** $99.99
Wow! RAM prices sure have droped over the last couple years..
This is by far our best price ever. Under $100 (well a little)
for a populated RAM Gizmo with 14MB RAM! Limited quantity
available. From chroMAGIC.

HD Driver 7 for TOS Computers $49.99
Latest version of the best Hard Drive software you can get.
Upgrades from v5 or v6 are available for $25. The return of your
manual and disk are required for the upgrade, Email for details.
From System Solutions.

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MIDI Arpeggiator for TOS Computers $27.99
Sound Chip Synth for TOS Computers $19.99
Snippit Synth for TOS Computers $29.99

Also Available:
CAB 2.5 $49.99 HTML browser /w PPP socket for MagiC!
Atari Works $79.99 Easy to use home/office suite.
Lattice C 5.6 $139.99 C Compiler.
True Image $29.99 Image Processing Package.
Alien Thing (Expert) $19.99 Alien Blasting fun!
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ESG Clipart CD $19.99 IMG, CVG and GEM/s clipart on CD
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4400. Cyrel's Cattamaran

Newsgroup: comp.sys.atari.st
Date: 1998-03-04 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <889155142@acpu.com>
Source record: 106382

Frank_Perrey@h.maus.de (Frank Perrey) speaketh:

F > .did you install it with those terrifying clips or did you
F > solder all connections?

It was installed when I bought it - a fairly clean-looking job.

F > What revision does your TT have?

I really don't know. I had Alex at ATY take the CaTT out. I am not totally clueless with a soldering iron, but my skills haven't been used much since the days of vacuum tubes :). Really.

"The Poor Deluded Soul" - tderrick@acpu.com

... Nobody notices when things go right
___ Mountain Reader II - #00000077

4401. FS: Atari Mouse

Newsgroup: comp.sys.atari.st
Date: 1998-03-04 00:00:00 UTC
From: sfpu@scfn.thpl.lib.fl.us
Message-ID: <6djo6u$7fh$1@ns1.thpl.lib.fl.us>
Source record: 106383

Original Mouse good condition $15.00 plus 3.00 shipping U.S. Only and prepaid. E-mail replies please sfpu@scfn.thpl.lib.fl.us

4402. FS: Atari Mouse

Newsgroup: comp.sys.atari.st
Date: 1998-03-04 00:00:00 UTC
From: sfpu@scfn.thpl.lib.fl.us
Message-ID: <6di5rh$6gk$1@ns1.thpl.lib.fl.us>
Source record: 106384

Original Atari Mouse good condition $15.00 plus 3.00 shipping U.S. only
prepaid only. e-mail please sfpu@scfn.thpl.lib.fl.us

4403. Re: Tons of Atari music software to downloa

Newsgroup: comp.sys.atari.st
Date: 1998-03-04 00:00:00 UTC
From: mra125@psu.edu
Message-ID: <6diafa$1bka@r02n01.cac.psu.edu>
Source record: 106420

>http://www.hitsquad.com/smm/atari/

I went to the web site, downloaded the mp2 player, went to another
site and found some mp2s, but when I tried to play them my computer
went nuts!! It started making high pitched beeping noises. What's wrong?
Thanks,

Mimi

4404. Re: software for 1040ST???

Newsgroup: comp.sys.atari.st
Date: 1998-03-04 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <3508b645.52723739@news.zetnet.co.uk>
Source record: 106421

Hey! John Foy <john_foy@hotmail.com> wasn't it Tue, 03 Mar 1998
16:17:06 +0000 that you wrote:

>I have an ancient 1040ST... Is there any educational (downloadable)

try http://www.umich.edu/~archive/atari/Games/Kids-games/

It says kids games but its actualy old edu stuff...

>software around that would run on it? Do I just download to a 720K PC

yup..you will very rarely find any ATARI related file on the internet
that wont fit on a 720k disk, either format it on the atari or format
it to 720k on the pc in windows explorer... winzip will unzip them..

HTH :)

Cheers -- Tony Greenwood (Official Filos Examples Programmer)
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

4405. FS: Atari 520 ST and Megafile 30 for parts or repair

Newsgroup: comp.sys.atari.st
Date: 1998-03-04 00:00:00 UTC
From: motto <motto@spamectomy.com>
Message-ID: <01bd471d$a1928640$9920dfd0@planet.dec.com>
Source record: 106422

Neither working at present, both do power up. Perhaps
someone can use them for parts or repair... Minimum
bid is $5, on E-bay at:

http://iguana.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=7466587

m o t t o

4406. Re: Where can I register CONNECT?

Newsgroup: comp.sys.atari.st
Date: 1998-03-04 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <Yg4L.38$YT1.369477@wagner.videotron.net>
Source record: 106423

On 3 Mar 1998 14:09:26 , Ronald J. Hall wrote:

> Ross, can't remember which, but either Systems For Tomorrow or Chro-Magic
> sell the full version here in the US...its $49.95, I believe. ;-)

Do you have a phone number or email address for either of these?

Thanks.

Ross MacIver

4407. Re: Mewsie Offline

Newsgroup: comp.sys.atari.st
Date: 1998-03-04 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <888983716.29882.1.nnrp-08.9e98f145@news.demon.co.uk>
Source record: 106424

```
On 1 Mar 98 23:12:34, outrider wrote:
> Re: _Mewsie Offline_, aprice@postern.demon.co.uk wrote to All on 01 Mar 98:
>
> a> Using Newsie in Offline mode, I find that when I read and delete
> a> articles, about 1 in 10 aren't actually deleted from disk, although
> a> they are correctly removed from the XOVER file. There doesn't seem to
> a> be any particular pattern as to which files are deleted and which left.
> a> Has anyone else come across this?
>
> Yes. :^(

I have noticed this as well, as I mentioned in a different thread a few
weeks ago. It's a bit of a pain, especially when the files it doesn't
delete are largish binaries, but a quick comparison with what's on the
disc and what's listed soon gets rid of the unlisted files.

Regards,
David E-Mail :- dbolt@my-ste.demon.co.uk
--
/*********************************************************\
* *
* Proud owner of: Atari 520STE 4Mb + Syquest EZ-135 + V.34 *
* *
\*********************************************************/
```

4408. Re: ATARI CPU boosters

Newsgroup: comp.sys.atari.st
Date: 1998-03-04 00:00:00 UTC
From: grovem@goinkridgecrest.ca.us
Message-ID: <6dikh0$i9u$1@ash.ridgecrest.ca.us>
Source record: 106425

On 3 Mar 1998 11:10:29 , Ronny Gardh wrote:
>>> HSB T36 is an accelarator for ST/STE not for Falcon.
>>> and all I can say is: IT'S FAST AS HELL.
>
>>You never saw a PAK/FRAK combination running at 64MHz, did you?
>No, but I think you're talking about 68030 accelarator now (68040?).
>I have seen PAK's 50 Mhz 68030 and of course these is faster but...
>with T28/T36 you have full compability, I ran Cubase and it
>was very fast, the computer ran faster than falcon.
>
>//Ronny
>
>.

I'll have to admit that my MST with the HBST36 and MagiC was quite
impressive, especially compaired to a stock Falcon. I only found
that timing dependent software was incompatible (re: GFA Raytrace, ect).
Most games ran well, if abit to fast:). If I ever get my hands on an
inexpensive STacy, it will get the nod for installation.
I always wanted a PAK, but couldn't get anyone to sell me a complete
one (in the U.S.). My TT at 44Mhz is pretty competitive, and when I
find some time, i'll get it to stop crashing at 64Mhz:).

Mike

4409. Re: Where can I register CONNECT?

Newsgroup: comp.sys.atari.st
Date: 1998-03-04 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <hR4L.39$YT1.389493@wagner.videotron.net>
Source record: 106426

On 3 Mar 1998 19:20:55 , J Kock wrote:

>Hello Rosco. I am currently handling Swedish registrations for Connect so i cant take your
>order.. But i can supply you with the correct E-mail address to Philipp Oelwein (The
>author of Connect) It is:
>
>Philipp_Oelwein@maushh2.hh.provi.de

Thanks for the info, I'll send an email today.

Ross MacIver

4410. Re: Where can I register CONNECT?

Newsgroup: comp.sys.atari.st
Date: 1998-03-04 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <jR4L.40$YT1.389493@wagner.videotron.net>
Source record: 106427

On 4 Mar 1998 01:50:09 , Hallvard Tangeraas wrote:

>First of all I have to say that Connect is an excellent program!!! I've
>used it for several years and it's been working very well.

I have to agree! I've been using the demo version and I like it very
much.

>His email address is:
>
> poelwein@mail.kabel.de
>
>Say hello from me! And good luck -I'm sure you'll be happy with Connect and
>feel that the registration fee is well worth it.

I'll send him an email today. Thanks for the info.

Ross MacIver

4411. Archie McLeod Thief

Newsgroup: comp.sys.atari.st
Date: 1998-03-04 00:00:00 UTC
From: musicman@pixi.com
Message-ID: <34fd013b.0@bonaparte.pixi.com>
Source record: 106428

Note:

Mr. McLeod III works out of:

2109 Farthing Street
Durham, NC 27704

If you have any dealings with this guys, BEWARE!

vern

4412. Re: Help needed with CD drive & Extendo

Newsgroup: comp.sys.atari.st
Date: 1998-03-04 00:00:00 UTC
From: mike.borsley@zetnet.co.uk
Message-ID: <6dj070$u0g$2@irk.zetnet.co.uk>
Source record: 106429

```
On 3 Mar 1998 20:50:16 , Jan Harald Hagen wrote:
>On 2 Mar 1998 19:13:23 , Mike Borsley wrote:
>>
>> Hi everybody,
>> I'm getting problems with my Toshiba XM-330ITA CD Rom
>>drive. The CD carrier ejects all the time, and when I try to access the
>>drive on the desktop I get the report 'O/P device hasn't received any data.
>>
>> The driver I'm using is ExtendosPro 2.4A. I've tried it with and
>>without Magic 5.11, also without any other PRG's or accessories both at
>>boot up from the auto folder and from the desktop, but I still get the same
>>warning message. The computer is an STFM TOS 1.02 4mb ram, hard disk driver
>>CBHD.
>
>I have a Toshiba XM-4101TA wich I guess shold work in exactly the same way. I use it with
my falcon>.
>It works both in TOS and in Magic. I have to use to different setups though ...
>
>In TOS I use metados in the autofolder. It works together with config.sys and the drivers
>hs-cdrom.bos and hs-iso.dos (I believe they came form cd-tools..?)
>
>The config.sys looks like this:
>
>;METADOS SETTINGS in TOS
>; devices
>;
>; BOS drivers
>*BOS, c:\auto\hs-cdrom.bos, A:13
>;*BOS, c:\auto\cdargen.bos, A:13
>;
>; DOS drivers
>*DOS, c:\auto\hs-iso.dos -c16, Z:A
>;*DOS, c:\auto\iso996f.dos -c16, Z:A
>;
>
>and it gives me drive Z on the desktop.
>The scsi-ID must be set to 5 for this setup.
>
>In Magic I use the metaxbs.prg from the SPIN-package.
>Disable metados under magic!
>I also uses THE SAME config.sys but you also have to
>put the SPINMAGC.XFS in the C:\gemeys\magic\xtensions -folder
>
>The SPIN collection solved the problems for me! It can be
```

>downloaded from on of the berlin servers:
>
>ftp.cs.tu-berlin.de
>ftp.fu-berlin.de
>
>..if it`s not the cable...
>
>good luck
>Jan Harald Hagen OBS returaddress: janhaha@online.no

Hi Jan,
Thanks for your reply. You may have noticed in another post
that initially I'm going to try upgrading to Extendos 2.4B, also check for
shorts in the cable. Thats the easy bit. If this doesn't solve the problem
then I'll check out my config with yours. I did download Spin a few days
ago but fairly quickly put it in my 'I'll think about it box'. Setting up
software isn't one of my favourite things to do. When the docs are in
German the box tends to get covered up.

Thanks again & best wishes
Mike

****
* mike.borsley@zetnet.co.uk West Lancs. UK *
* http://www.users.zetnet.co.uk/toak/ *
****

4413. Re: Help needed with CD drive & Extendos Pr

Newsgroup: comp.sys.atari.st
Date: 1998-03-04 00:00:00 UTC
From: mike.borsley@zetnet.co.uk
Message-ID: <6dj06m$u0g$1@irk.zetnet.co.uk>
Source record: 106430

On 3 Mar 1998 05:52:43 , James Burr wrote:
>-> Hi everybody,
>-> I'm getting problems with my Toshiba XM-330ITA CD Rom
>-> drive. The CD carrier ejects all the time, and when I try to access the
>-> drive on the desktop I get the report 'O/P device hasn't received any data.
>
>I had the very same problem with my Plextor 6 Plex CD reader.
>
>-> The driver I'm using is ExtendosPro 2.4A. I've tried it with and
>-> without Magic 5.11, also without any other PRG's or accessories both at
>-> boot up from the auto folder and from the desktop, but I still get the same
>-> warning message. The computer is an STFM TOS 1.02 4mb ram, hard disk driver
>-> CBHD.
>
>-> I've checked continuity of all the connections which are OK,
>-> voltages are 4.5v and 10.5v.
>
>-> I would be glad of any help with this. The voltages seem to be
>-> about 10% low, does anybody know if this would have any effect re this
>-> problem?
>
>I spent months trying to figure this problem out. I even sent
>panic-mail to Roger Burrows about this. My solution was replacing the
>case that housed the CD ROM drive and the power supply.
>
>What happened was that the ribbon cable the connected the CD ROM drive
>to the two Centronic connectors had a short between two pins. I
>couldn't find a replacement cable so I had to buy a new case. It was a
>$15.00 deal and fixed that problem very well.

Hi James,
Thanks for your advice, I must admit I've only checked
continuity of the ribbon cable and voltage, it never occurred to me to
check for shorts, so I think that will be the next job. It has also been
suggested to me that I must upgrade to Extendos v2.4B so I've downloaded a
patch to carry out the upgrade, which I must install as soon as poss.

>Also I had a HP Coyote 1.4 gig SCSI hard drive connected and
>unfortunately that same problem scrambled the FATs and data and I lost
>over 500 megs of files. Of coarse I had all the original distribution
>disks and I put them back on it which took two weeks or so.

Oh dear me, I've had more than my fair share of that sort of
problem this last 12 months so I will certainly be wary.

>I mentioned that as a word of caution if you have a hard drive
>connected. Your problem was the exact same symtoms as mine.
>
>Later,
> James
> jdburr@acpu.com
>
Thanks again
Best regards
Mike

****
* mike.borsley@zetnet.co.uk West Lancs. UK *
* http://www.users.zetnet.co.uk/toak/ *
****

4414. Re: Dave Retires Again

Newsgroup: comp.sys.atari.st
Date: 1998-03-04 00:00:00 UTC
From: Col Bernau <colbee@tyndale.apana.org.au>
Message-ID: <34FD188E.7AE9C39@tyndale.apana.org.au>
Source record: 106431

Yves Pelletier wrote:
>
> On 3 Mar 1998, David Small wrote:
>
> > Hiya. I'm 39 now, and as I did when I was 29, I'd like to go ahead and
> > announce my retirement (again). I always wanted to do this.
>
> Let me get this straight: you are coming out of retirement to
> announce the 10th anniversary of your retirement? :-)
>
> >
> > Of course, last time I announced this, I got bored within two months and
> > did a Mac emulator.
>
> Now Dave, don't tease. A few of us are still smarting from the
> case of blue balls we got, waiting for Spectre 3.1....
>
> Anyway... FWIW, I'm glad to see you're alive and well. Welcome
> back, and why don't you stay a while?
>
> Yves
> __
> When the trees are seen to be moving, the enemy is advancing.
> Sun Tzu 9:20
What, dave small's alive? Now there's a guy who could make a MINT
writing readable (even enjoyable!) manuals for someone like Emagic -
GREAT programs, shitty manuals.....
--
```
__ __ __ ___ ___ ___ _ _ __ _ _
/ _) / \ ( ) ( ,) ( _) ( ,) ( \( ) ( ) ( )( )
( (_ ( () ) )(__ ) ,\ )_) ) \ ) \( /__\ )()(
\__) \__/ (____) (___/ (___) (_)\_)(_)\_)(_)(_) \__/
```
G U I T A R I S T colbee@tyndale.apana.org.au

4415. Re: STiK, STiNG, PPP, FTP

Newsgroup: comp.sys.atari.st
Date: 1998-03-04 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6dj7c7$8qk@thoth.portal.ca>
Source record: 106432

On 3 Mar 1998, Peter Rottengatter wrote:

>The MODULE.LZH with the bugfixed TCP is there now.

Ahhh... FTP uploads work fine now! Thanks, Peter -- I can finally lay STiK to rest.

A question: why are FTP uploads so much slower than downloads? I've heard a few others mention this, too. After using STiK for almost two years, STinG is faster in every respect except FTP uploading, which is just as slow as STiK was (about 300% slower than downloading).

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

4416. Re: Dave Retires Again

Newsgroup: comp.sys.atari.st
Date: 1998-03-04 00:00:00 UTC
From: grayc@btm0qt.se.bel.alcatel.be
Message-ID: <GRAYC.98Mar4103926@btm0qt.se.bel.alcatel.be>
Source record: 106433

Feel free to do another Mac emulator :)

(Hint: should work on my Falcon, and run System 7)

--

Chris Gray

4417. Software FS (UK)

Newsgroup: comp.sys.atari.st
Date: 1998-03-04 00:00:00 UTC
From: stevegreen@zetnet.co.uk
Message-ID: <6djbkatap1@roch.zetnet.co.uk>
Source record: 106434

Hi all

In a desperate attempt to stop my wife divorcing me i have the following software
for sale. All original and boxed except * = no box but has manual.
(f) = falcon only. Prices include p&p in UK, all in UK pounds.

7.50 each -

LLAMAZAP (f)
CROWN OF CREATION (f)

4.50 each or 8.00 for any 2 items, 10.00 any 3 items -

ROBINSONS REQUIEM
TEAM
ZOOL
AMBERSTAR
WIZKID
MULTITOS (COMPO VER)
ELITE
POWER UP
JINXTER
PC DITTO (software PC emulator)
MUG SHOT
LEMMINGS + MORE LEMMINGS *
UTOPIA *
DEUTEROS *

2.50 each or 3.50 any 2 items -

BUISINESS COPUTING MODULE (ST WORD/CALC/DATA)
DARK CENTURY
C.O.T.U.S.
PHOENIX
DARK CASTLE *
PANZA KICK BOXING
ULTIMATE VIRUS KILLER (V6.6)
DRIVIN FORCE
MACH 3

If you require any other details or want to make a silly offer,
eg i'd take 55pounds for the lot! email or 'phone.

regards Steve

/**\
* stevegreen@zetnet.co.uk * Tel01258817841 * Dorset ENGLAND *

```
* . *
* steve.green@f56.n251.z2.fidonet.org * /|\ 68030 *
\*********************************************************/
```

4418. Free mags (UK)

Newsgroup: comp.sys.atari.st
Date: 1998-03-04 00:00:00 UTC
From: stevegreen@zetnet.co.uk
Message-ID: <6djbkctap2@roch.zetnet.co.uk>
Source record: 106435

Hi
Anyone want 70 + Atari magazines before i throw them out ?
You'll need to collect them or pay p&p. Titles include Atari Format/User/Review, Page 6, Analog, Monitor. From 1984-93ish, no cover disks (some of these mags talk about putting a cover tape on!). Most dual format ie 8bit & ST. A little bit of history and a good insight to the early days of the ST.

Just email or 'phone if interested.

regards Steve

/**\
* stevegreen@zetnet.co.uk * Tel01258817841 * Dorset ENGLAND *
* . *
* steve.green@f56.n251.z2.fidonet.org * /|\ 68030 *
**/

4419. Re: PAX file type?

Newsgroup: comp.sys.atari.st
Date: 1998-03-04 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6djc60$bn6$1@news.stortek.com>
Source record: 106436

In article <6di1vd$82p$1@news.campus.mci.net>, thechyld@pcc-uky.campus.mci.net (Ronald J. Hall) wrote:
> Okay, I just downloaded GemView v3.16 from the ftp.funet.fi site, and it
> was a .ZIP file. I uncompressed it, and now its a .PAX file. I've never
> heard of this format. Gzip, Tar, blah blah, but not .PAX. Can anyone tell
> me what I'm supposed to do to it so I can wind up with something useable?
>
> Thanks in advance! ;-)
>

Those PAX files should be decompressed by the installation program that come with the GemView package.

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

4420. Re: PAX file type?

Newsgroup: comp.sys.atari.st
Date: 1998-03-04 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980304044632.24822B-100000@sparkie.gnofn.org>
Source record: 106437

On 3 Mar 1998, Ronald J. Hall wrote:

> Okay, I just downloaded GemView v3.16 from the ftp.funet.fi site, and it
> was a .ZIP file. I uncompressed it, and now its a .PAX file. I've never
> heard of this format. Gzip, Tar, blah blah, but not .PAX. Can anyone tell
> me what I'm supposed to do to it so I can wind up with something useable?

You need the Gvinstal.prg (or something like that, its the Gemview install program) to decompress the .PAX file. I'm sure its right there at funet.fi in the Gemview dir.

> Thanks in advance! ;-)

Thats why were here :-)

Happy Festivus,
Dave

<pre>
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
____\
</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

4421. Re: IS bad mood on the Falcon ?

Newsgroup: comp.sys.atari.st
Date: 1998-03-04 00:00:00 UTC
From: rand@cd.chalmers.se
Message-ID: <6djd04ief1@nyheter.chalmers.se>
Source record: 106438

In article <01bd4738$8bcdc160$96527ec2@default>,
Chris <mega01@globalnet.co.uk> wrote:
>I have seen the demo of bad mood on the Falcon, the one where the baddies
>just stand

Actually, that's not really a demo. It's BAD MOOD itself. ;-)

>still while you walk around them, Is it finised ? and will it be fully

The latest released version of BAD MOOD is 3.07, IIRC, which might well
be what you have.

>playable ? Or has the idea been

It's still intended to be playable one day...

Unfortunately, not many people are willing to do any actual programming
on it at all, and those that do have many other things on their mind.
At the moment I think there's some sporadic development on the AI,
BadC (our upcoming module interface) and the line collisions checks.
There has also been some thinking about combining the current 3D engine
with the recently released DOOM sources. It's rather strange that noone
seems to have ported DOOM to the Atari machines yet (there is half a
dozen or more ports for the Amiga).

>scrapped. Any one tell me..

It's not scrapped, but don't expect anything new for a while.

Everyone is _very_ welcome to join the BAD MOOD project.

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

4422. Re: ST Emulator for PC?

Newsgroup: comp.sys.atari.st
Date: 1998-03-05 00:00:00 UTC
From: "Mr. G." <ggg@idirect.com>
Message-ID: <34FF727F.52DDD734@idirect.com>
Source record: 106239
Cross-posted to: comp.sys.atari.st,comp.emulators.misc

Check this site: http://www.emulators.com

Home Page for the Gemulator.

Anyone using one, please contribute any info. I expect mine any day.

Graham Courtney wrote:

> This is probably a silly question, but for various reasons I can't reach
> any FAQs.
> What is the best Atari ST emulator for the PC?

--
Microsoft Internet Explorer ### JUST SAY NO

4423. Re: STiK, STiNG, PPP, FTP

Newsgroup: comp.sys.atari.st
Date: 1998-03-05 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EpC9v7.MnE@suse.modem.stud.uni-hannover.de>
Source record: 106240

In article <489_outrider@anv.net>,
outrider@anv.net (outrider) writes:

> BTW, does this message come with the appropriate reference line?

Looks alright now. The reference line is a little short, but this is a
proper decision by the software (ok with standards), and thus can hardly
be argued. It makes a difference only in those cases where the message
you reply to arrives later than yours, which is usually not the case even
on Usenet.

So : Well done. ;-)

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4424. Re: STiK, STiNG, PPP, FTP

Newsgroup: comp.sys.atari.st
Date: 1998-03-05 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EpCA70.Mpt@suse.modem.stud.uni-hannover.de>
Source record: 106241

In article <6dkm5e$sib@thoth.portal.ca>,
roughley@HORMEL.unix.dsoe.com (Neil Roughley) writes:

>>BTW, does this message come with the appropriate reference line?
>
> Your particular reference entry is there, Terry, but most of the others
> are now missing (those in-between the very first and very last). Although

Oh yes, you're right. I failed to pay attention to that. It's ok to omit older references for a shorter "Reference:" line, but the ones kept should be the last ones, not the first one and the last one.

> newstest.txt's header (the followup's). This isn't very elegant but it
> works to keep threading intact.

For correct threading, only the last entry is required, provided the corresponding article has already arrived on the readers news server. To care for the latter uncertainty, more entries should indeed be provided. However, as it is now with Terry's message, it is almost ok.

> line then NEWSie doesn't have a problem with followups (except if a
> reference entry is over 50 characters, in which case it will be
> truncated).

Does NEWSie have a problem with entries larger than 50 characters ? Why is that ?

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4425. Re: ASH IRC?

Newsgroup: comp.sys.atari.st
Date: 1998-03-05 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EpCAL0.Ms7@suse.modem.stud.uni-hannover.de>
Source record: 106242

In article <19980305003251430751@isdn3-135.home.uni-freiburg.de>,
hoffart@ruf.uni-freiburg.de (Gï¿½tz Hoffart) writes:

> - of course there is an big "AFAIK" in front. But because I donï¿½t know
> ROMï¿½s plans I would never write this because many readers would
> interprete this - in one way or in another.

Your choice. If I hear a piece of information then I'll quote it where
appropriate, and give indication that the information has some uncertainty,
for which an agreed upon instrument is adding a "AFAIK". This is all I would,
and all I did, and all what can be read from it, and nobody will interprete
it any different, except he's never heard of "AFAIK".

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4426. Megafile 30 and Floppy Drive Help Needed

Newsgroup: comp.sys.atari.st
Date: 1998-03-05 00:00:00 UTC
From: Andrew Krieg <krieg@execpc.com>
Message-ID: <6dnt6q$moj@newsops.execpc.com>
Source record: 106243

I found a Megafile 30 at a thrift store today for $5. Hopefully it works, and I can replace the Franken-hard-drive I am currently using (controller card mounted in PC case w/ 20 meg SCSI drive that is slow as molasses). It has power and I can hear the fan when I turn it on so that is half the battle! I look forward to moving to the smaller footprint of the Megafile.

What is the name of DMA to hard drive cable that I need for this unit?

My current system uses the Berkley Microsystems tools for installing the controller and setting the clock on the HD. I currently use Supra Hard Disk Boot 2.62 and some ancient version of Supra Tools to boot and manage the drive. Does the Megafile have an internal clock?

Is there some set of public domain hard drive management software that I can use instead? If not, will the Supra Tools support the Megafile 30?

All of this may be moot as my ST will not read from either of my floppy drives lately. The hard drive boots and works fine. I can initially read a directory listing from a floppy. If I try to run a program it grinds and crashes. If I try to insert a 2nd disk and read its directory, I get a garbled mess; a mixture of the files on the disk and files from the last directoy I accessed (floppy or hard drive) listed as the contents of the new disk.

Since both drives fail, I'm assuming it is a problem with the computer and not the drives (I tried swapping the order of the drives and the cables with the same results). I'm afraid the drives might be permanently damaging my disks.

Has anyone encountered this floppy problem? Is there a cheap fix or is my ST toast?
--

=_ __ __ _ __ _= Andrew Krieg - Software Engineering Consultant =
=_ __ _ __ _ _ __= E-mail: krieg@execpc.com =
=_ _ _ ___= WWW: http://www.execpc.com/~krieg =

=_ __ _ __ _ _ __==========
=_ __ _ __ _ __ _= Treguna Mekoides Trecorum Satis Dee - Astoroth =
==========

4427. Re: What happened to FTP.CNAM.FR?

Newsgroup: comp.sys.atari.st
Date: 1998-03-05 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6do4cd$so0$2@news3.isdnet.net>
Source record: 106244

John Perez a crit dans le message <6dl4qj$b31@news.Hawaii.Edu>...
>Greetings,
>
> I can recall hearing that FTP.CNAM.FR was losing its Atari content
>some time ago. Does anyone know if this was mirrored anywhere, or if
>anyone kept it? Who kept that excellent archive?
>
Cnam moved last year. It's now: ftp://ftp.lip6.fr/pub/atari

```
Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

4428. Re: Pin layout of monitor on Atari 520ST

Newsgroup: comp.sys.atari.st
Date: 1998-03-05 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6do4dc$so0$3@news3.isdnet.net>
Source record: 106245

Pavel S. Pepik a crit dans le message ...
>Hi !!!
>Please, help me!!!
>Is anybody know about %subj%?
>

There are several links to pinouts in the Quick FAQ. See below.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

4429. Re: Script wordprocessor

Newsgroup: comp.sys.atari.st
Date: 1998-03-05 00:00:00 UTC
From: Paul <l@hate.spam>
Message-ID: <01bd47a7$abfc6f80$LocalHost@rambler.ic.new-ulm.mn.us>
Source record: 106246

No one is really helping you, are they? :) You have some files to convert, and you want to find either pd/shareware software to do the converting, and/or software to run unter the Atari OS.

How about if you tell us about where you live? There are several mail order stores that are very good, but are you in Europe or North America or where? Then we can make some recommendations.

There are a few pd conversion programs, and several pd/shareware wordprocessor programs on the internet. Perhaps others who know more could recommend their names? :)

Most of the commercial software can be found either from the mail order stores, or watch here, there are often people listing all their ST software for sale. Maybe you can pick up what you want that way.

While I don't have any names for you, at least I won't bother arguing which word processor is the best - that wasn't your question!!!! ;)
--->Paul

Bob Almond <revbob@globalnet.co.uk> wrote in article
<6de5bq$d5c$1@heliodor.xara.net>...
> Thanks Nick. I realise they all were commercial - and I'm quite happy to
pay
> for them. Would anyone do anything else? <vbg> But the question is, where
do
> I get them? And if (as I suppose) some are no longer in business, where
> then?
>
> Bob
>
> Nicholas Bales wrote in message <6dclvl$ge0$2@news3.isdnet.net>...
> >
> >Signum, Harlekin, Script and Neodesk are all commercial, so you'd have
to
> >buy them even if you want to use them on the emulator.
> >
> >As for PD software, check out the FTP sites.
> >
> >Cheers,
> >Nick
> >--
> > ||| Nicholas Bales, Toulouse, France bales@
> >===|||==== The Atari ST Quick FAQ ===================== hol.fr
> > / | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
> >-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

> >
> >
>
>
>

4430. What happened to FTP.CNAM.FR?

Newsgroup: comp.sys.atari.st
Date: 1998-03-05 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <6dl4qj$b31@news.Hawaii.Edu>
Source record: 106289

Greetings,

I can recall hearing that FTP.CNAM.FR was losing its Atari content
some time ago. Does anyone know if this was mirrored anywhere, or if
anyone kept it? Who kept that excellent archive?

Aloha,
John Perez - jperez@hawaii.edu
Computer Specialist - Office of Information Systems
University of Hawaii - School of Nursing

4431. RE: Archie S. McLeod III

Newsgroup: comp.sys.atari.st
Date: 1998-03-05 00:00:00 UTC
From: nine2pleez@aol.com
Message-ID: <19980305031400.WAA20326@ladder03.news.aol.com>
Source record: 106290

Very Good Vern. If you are not very careful, you may be facing a liable suit soon. Better watch what you post as you bear the burden of proof. Funny thing is that I have the the cash check that was sent to you in my hand. Maybe I will scan it and put it on the net myself. Then we can see who the "con" is.

Archie S. McLeod III/McStudios Ltd.

4432. Re: Archie McLeod Thief

Newsgroup: comp.sys.atari.st
Date: 1998-03-05 00:00:00 UTC
From: nine2pleez@aol.com
Message-ID: <19980305031600.WAA15906@ladder02.news.aol.com>
Source record: 106291

Once again- I have done extensive business on the net and have never had a bad deal until you. Thank Goodness that no one that I have dealt with will be affected by your trash. Keep the good words coming Vern!

Archie S. Mcleo0d III

4433. WRAG User Group Meets

Newsgroup: comp.sys.atari.st
Date: 1998-03-05 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <30832_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 106292

From: Stephen F Barszczak {W.R.A.G.}
Subj: W.R.A.G. Meeting Anouncement

A little bit of Information for you about The White Rose Atari Group.

The group holds meetings approximately once a month, and the venue for each meeting is normally hosted by one of the members of the group, at alternative addresses.

The next meeting is being hosted by Tony at:

4 Langdale Street
Elland
Nr Halifax
Yorkshire

On Sunday the 15th of March

Anyone wanting directions can telephone Tony on 01422 375673 or contact myself by phone, on 01274 826353 before 9pm.

Or by Netmail on:

Nest 90:100/402.0
FidoNet 2:250/303.0
AtariNet 51:6/402.0
TurboNet 100:101/102.0

Or By Email

wrag@tgm-bbs.demon.co.uk

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

4434. FS: atari stuff

Newsgroup: comp.sys.atari.st
Date: 1998-03-05 00:00:00 UTC
From: jonvance@unix.asb.com
Message-ID: <34fe2d34.5814585@news2.new-york.net>
Source record: 106293

ATARI 1040ST 2.5mb/ 16 bit computer built in MIDI,
Supra 30 mb HD,
additional external drive,
mouse, Hybrid Arts grey box,
2400 baud Supra modem,
color monitor and extras.
Software:{tons} GAMES, UTILITIES, WORD PROC.,
APPLICATIONS, DB, EDUCATIONAL AND CHILDREN PROGS.
.. $200

ATARI 130XE 128K-8 BIT COMPUTER
Great starter computer....[Happy] 1050 Disk Drive,
P:R Connection Interface, + 1010 Data Drive, 1030-300 baud
modem, Koala Pad, Cart Clone,
Software:{tons} GAMES, UTILITIES, WORD PROC.,
APPLICATIONS, DB, EDUCAT $ 75

Epson RX 80 9 pin printer ....$ 10
All prices are US$ and do not include shipping
jonvance@unix.asb.com

4435. Cracks In Windows Armor

Newsgroup: comp.sys.atari.st
Date: 1998-03-05 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <34fdc2ba.1673754@news.tmisnet.com>
Source record: 106294

In the March Issue of "PC Computing" (Ziff-Davis publishing, USA edition, page 87, "Guilty" by Paul Somerson) is the following (edited):

"OK, I admit it. I was wrong. I've been a Microsoft defender for a decade and a half ... but today I just switched sides. And it's Windows that put me over the edge."

...

"You normally reboot into "Safe Mode", ... but no joy. And the skimpy manuals, endlessly busy tech-support lines, and so-called Web support sites were a time-consuming, useless pain."

"So I reinstalled Windows. It kept stumbling over files where the versions on the Windows CD (remember, this is a brand-new PC out of the box) were older than similarly named files on the hard disk."

...

"So I tried to re-reinstall Windows with the older files. ... At the very end of the tedius process it flagged bad clusters, and made me hit the Enter key to fix them _one_ _at_ _a_ _time_. After _2,000_ (!!!) mind-numbing Enter key taps, I gave up and propped a manual on the Enter key to keep it pressed down."

...

"When I eventually re-re-reinstalled it, half the peripherals didn't work. What a mess. Windows is the ultimate tar baby -- the more you struggle the deeper you get until you're hopelessly ensnared."

...

"We recently asked you to tell us your PC horror stories. And you flooded us with venom-dripping tales of woe, almost all of them about Windows. Windows is an utter piece of junk. It is a big joke, except that the laugh's on us. It is an absurdly overcomplicated usability nightmare."

"This is nuts. Microsoft _netted_ around $4 billion
from OS sales last year -- you'd think they could
spend a few bucks fixing it."

<wow!> I sent a polite email to Mr. Somerson explaining
that Microsoft's competitor since Windows 1.0 -- GEM --
is still around (as MagiC), that it (GEM) had been
continuously in use and updated during that time, and
that it presented a worthwhile alternative to Microsoft
for basic business applications (specifically mentioning
the Papyrus word processor and the Texel spreadsheet).

He replied that he was "unaware of this development"
and that it might receive coverage in an upcoming
"alternate OS's" article.

Keep an eye out for the "Alternate OS Issue" of
PC Computing. Glance through it when it comes out
... and if MagiC or GEM gets coverage, be ready to
send a thank-you note to the editor!

Developments and coverage like this are just
what we need.

-- George Crissman
-- strads@tmisnet.com

The Falcon Resource Page has grown from 1 to 2 web pages,
and currently lists FOUR different available web browsers.
Thanks, everyone, for helping to keep the info accurate!
http://www.tmisnet.com/~strads/hq/atari.html

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

4436. Falcon to VGA Monitor

Newsgroup: comp.sys.atari.st
Date: 1998-03-05 00:00:00 UTC
From: Michael Baltaks <mbaltaks@bigfoot.com>
Message-ID: <34FE492C.41C6@bigfoot.com>
Source record: 106295

I have a Falcon with an RGB monitor,
but I would like to hook up a VGA
monitor to get higher resolution.

Can anyone help me with either a place
to get the right parts for the job
(all the places I have tried don't
even stock the db socket for the falcon)
or even somewhere I can get a ready made
job.

Thanks,
-Mick.

--
****
Michael Baltaks <mbaltaks@bigfoot.com>

4437. Re: Contact or Info for T60

Newsgroup: comp.sys.atari.st
Date: 1998-03-05 00:00:00 UTC
From: grovem@oppsridgecrest.ca.us
Message-ID: <6dljh0fcm1@ash.ridgecrest.ca.us>
Source record: 106296

```
On 3 Mar 1998 16:12:23 , JI Logan wrote:
>On 3 Mar 1998 06:54:47 , Michael Grove wrote:
>| . . .
>|Is Computer Direct still selling the T060s? The only mailing I have
>|had of late was an advert for DA's Layout for Mac. If he is still in
>|operation, does anyone know if he is able to accept credit card order
>|yet?
>|
>|Mike
>
>As of December/January still selling and was accepting credit cards.
>Gave no indication was about to stop either.
>
>
>John Logan (jlog@zetnet.co.uk)
>.

My mistake. He was either not able to accept Visa or MasterCard over
the phone, I forget which it was. Guess i'll have to pay mine off so I
can place an order:).

Thanks,

Mike
```

4438. Re: What happened to FTP.CNAM.FR?

Newsgroup: comp.sys.atari.st
Date: 1998-03-05 00:00:00 UTC
From: claytone@aa.net
Message-ID: <889082247.825640@slave3.aa.net>
Source record: 106297

On 5 Mar 1998 03:05:55 , John Perez wrote:
>Greetings,
>
> I can recall hearing that FTP.CNAM.FR was losing its Atari content
>some time ago. Does anyone know if this was mirrored anywhere, or if
>anyone kept it? Who kept that excellent archive?

Hello John,

I thought the archive was still active, so I checked just now. Still there, (whew!). You had me worried. In my Newsie86 FTP server I have it listed as: ftp.ibp.fr/pub6/atari. According to Newsie's LOG file, it looks like it's supposed to be "pub8". Tried that and it also works fine. I have heard other variations, but it works for me as listed. I have logon set to "ftp", and the password set to my email address.

Best regards,

Clayton Murray
claytone@aa.net
Seattle, WA USA

4439. The wild.STAR Project (Awards/Rating System)

Newsgroup: comp.sys.atari.st
Date: 1998-03-05 00:00:00 UTC
From: tross3@hamtel.tds.net
Message-ID: <6dlkng$2vt@news2.tds.net>
Source record: 106298

Please stop by my site (in sig) and visit my preview of "The wild.STAR Project." It's a prospective 'People's Choice' Awards and Rating System for individuals, groups, and vendors. Please give me your comments and suggestions. I am also accepting nominations/votes for these awards:
service.STAR
site.STAR
code.STAR
via email, forms will be up in a couple of days.
Rating system will have to wait until I get a site up on my ISP for speed reasons, and the ability to use CGI/Perl. I'm working on the Perl scripts at the moment.

Thanks!

Terry
--
tross3@hamtel.tds.net irc: qnr | ST+ Fanzine U.S. Distributor
Visit: http://www.geocities.com/SiliconValley/Peaks/6320/index.html
ST+ Fanzine: "stplus01.htm" Atari Reference Desk: "atari001.htm"
>>> STARR.SYS Corrupted: Re-boot Congress (Y/n)?

4440. Re: What happened to FTP.CNAM.FR?

Newsgroup: comp.sys.atari.st
Date: 1998-03-05 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6dllr6$45k$1@news.stortek.com>
Source record: 106299

In article <889082247.825640@slave3.aa.net>, claytone@aa.net (Clayton Murray) wrote:
>
>On 5 Mar 1998 03:05:55 , John Perez wrote:
>>Greetings,
>>
>> I can recall hearing that FTP.CNAM.FR was losing its Atari content
>>some time ago. Does anyone know if this was mirrored anywhere, or if
>>anyone kept it? Who kept that excellent archive?
>
>Hello John,
>
>I thought the archive was still active, so I checked just now. Still there,
>(whew!). You had me worried. In my Newsie86 FTP server I have it listed as:
>ftp.ibp.fr/pub6/atari. According to Newsie's LOG file, it looks like it's
>supposed to be "pub8". Tried that and it also works fine. I have heard
>other variations, but it works for me as listed. I have logon set to "ftp",
>and the password set to my email address.
>

The correct address is ftp://ftp.lip6.fr/pub/atari

The ibp server is no longer maintained, and the address should be /pub/, not
/pub6/ or /pub3/, because these are changed by the server each time you
connect.

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

4441. Re: Mac disks and Atari

Newsgroup: comp.sys.atari.st
Date: 1998-03-05 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <34FE6A5E.7AF2@ooc.de>
Source record: 106300

Gï¿½tz Hoffart wrote:

> Another is to plug your (TT-) SCSI drive to your Mac and read it with
> MagiCMac. MagiCMac is a operating system where TOS software runs.

Or you use a SCSI drive that has DOS compatible partitions. These
partitions can be used by Macs, PCs and the Atari (MagiC or Big-DOS and
HDDRIVER recommended to have full access to PC compatible partitions.)

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

4442. Re: Help Needed w/ PaCifiST Sound Problem

Newsgroup: comp.sys.atari.st
Date: 1998-03-05 00:00:00 UTC
From: Krister Sundstr&#65533;m <support@axxess.se>
Message-ID: <34fe6e2d.0@d2o1.telia.com>
Source record: 106301

>I have a question to those of you familiar with running ST emulators on a
PC.
>I'm kind of new to all this and I need a little help, please. I have been
able
>to get Pacifist (0.48) to run and I also have had success converting some
of my
>original disks from my ST to work on the emulator. Problem is, when I hit
'G'
>to go to the desktop, it goes there, but I get a pretty loud, constant
>humm/buzzing sound. This is continual and accompanies everything from that
>point on (even when I go to a game). I can hear the music behind this, but
it
>really ruins the sound. It completely stops buzzing though when I hit F12
to go
>to the 'change disk' screen. I hit 'esc' then to exit that screen and the
buzz
>starts again immediately. Is there another file I am missing to get the
sound
>better? What is all this talk about 'YM files' and 'STsound'? Do I need
these?
>I run Pacifist from W95 (double click) and also I tried it from a dos
window.

That buzzing sound could be your Win95 sound-volume settings. Try Half-way
on Synth and Waw and Master-volume. Shut down Aux and CD-volume and
microphone, etc...
You can even try to shut down the *bad* ST-samples in the Pacifist emulator!
YM files and ST sound refers to "PC-software-players". With these you can
enjoy classic ST-tunes on your PC!

>Same problem. So, I decided to shut down all the way to MS-Dos mode, but
when I
>tried to run it from there, I got this msg: "[PMODE/W] = Not enough memory
>available" How can this be?

Maybe you have a "EMM386.EXE noxms xxx" or something in your AUTOEXEC.BAT in
your rootdir. You can try to REM this line or use "EMM386.EXE noems"
instead. The EMM386.EXE and HIMEM.SYS files is there to handle memory under
DOS. You really don&#65533;t need them under Win95, &#65533;cause it has an own
mem-handler!

If you run under DOS, you need to set an environment variable to get sound.
Use: SET BLASTER= A220 I5 D1, write under plain DOS, or use it in a
.BAT-file or whatsoever!

Cheers, Krister!

I have 64 megs of ram (on my PC), 600k
>conventional, and I even tried setting memory higher and lower for the ST
in
>the pacifist.ini file. Out of desperation I tried another emulator, Stonex.
I
>don't get the buzzing with it, but the features in Pacifist make it the
only
>choice. Any help would be GREATLY appreciated. Sys Specs: P200, 64Megs ram,
>Ensoniq Soundscape Vivo, plenty of HD space... I have a TON of old ST files
and
>I sure would like to get this running properly. Thanks alot.
>FidelDahan@aol.com

4443. Re: ASH IRC?

Newsgroup: comp.sys.atari.st
Date: 1998-03-05 00:00:00 UTC
From: Frank Szymanski <franks@kaa.bbn.hp.com>
Message-ID: <34FE7207.BA34DEF1@kaa.bbn.hp.com>
Source record: 106302

> "AFAIK there are no plans of ROM to port Papyrus to Linux"
> - of course there is an big "AFAIK" in front. But because I donï¿½t know
> ROMï¿½s plans I would never write this because many readers would
> interprete this - in one way or in another.

BTW we both know that there were discussions about a port of Papyrus to
Linux. NOT that there are concrete plans but who knows what the future
brings (First of all an Apple port, of course, but thatï¿½s another
story).

Tschuess,
Frank

4444. Re: Internet Setup Wizard

Newsgroup: comp.sys.atari.st
Date: 1998-03-05 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <34fe79f682bb62@club-internet.fr>
Source record: 106303

Hello,

in article <6dkbve$4fm$1@mark.ucdavis.edu>
Eric Hays wrote:

> whatever. And it seems like the STiNg setup is the most complicated. The

STinG is definitly *not* difficult to setup. The archive is... archived in
a self explanatory way IMHO and you usualy only need to fill the fields
relevant to your own ISP and such details, and the path for the STinG
folder. And of course read at least one time the docs (everybody do it ;-)),
else you'll have similar problems with Internet Wizard...

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...

4445. Re: STiK, STiNG, PPP, FTP

Newsgroup: comp.sys.atari.st
Date: 1998-03-05 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <34fe79f682bb63@club-internet.fr>
Source record: 106304

Hello,

in article <489_outrider@anv.net>
outrider wrote:

> Message-ID: <489_outrider@anv.net>
> References:
<6ckv6cmoi1@ash.ridgecrest.ca.us><Ep8rAE.oHo@suse.modem.stud.uni-hannover.de>

> BTW, does this message come with the appropriate reference line?

As you can see it's there. But I think there should be a space between the
references.

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...

4446. Re: folder100.prg

Newsgroup: comp.sys.atari.st
Date: 1998-03-05 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <34fe79f682bb61@club-internet.fr>
Source record: 106305

Hello,

in article <6dk0ifcrn2@newsbell.bellglobal.com>
Brian Van Tilborg wrote:

> TOS 1.04 is less of a problem but it still exists. I don't know about
> newer TOS but it is still mentioned in my falcon manual so I am a little
> concerned:-).

I use it on my Falcon in plain Tos (and MiNT too), not with Magic. AFAIK
it is requiered by some programs (Zorg come in mind) and it do not deal
only with HD folders (something to do with memory management IIRC) even
with some recent HD drivers.

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...

4447. Re: folder100.prg

Newsgroup: comp.sys.atari.st
Date: 1998-03-05 00:00:00 UTC
From: mcooke@tyndale.apana.org.au
Message-ID: <6dlvsv$3h3$1@reader1.reader.news.ozemail.net>
Source record: 106306

On 5 Mar 1998 10:44:40 , Pascal Ricard wrote:
>Hello,
>
> in article <6dk0ifcrn2@newsbell.bellglobal.com>
> Brian Van Tilborg wrote:
>
>> TOS 1.04 is less of a problem but it still exists. I don't know about
>> newer TOS but it is still mentioned in my falcon manual so I am a little
>> concerned:-).
>
>I use it on my Falcon in plain Tos (and MiNT too), not with Magic. AFAIK
>it is requiered by some programs (Zorg come in mind) and it do not deal
>only with HD folders (something to do with memory management IIRC) even
>with some recent HD drivers.
>
>Bye,
>/Pascal/
>
>--
>Pascal, surfing the web on his Falcon...
>.
Hi

If you are using HDDRIVER or ICD these are not necessary as this is
built into the driver.
Regards

___ _____ _____ _ _ ____ ____
/ __)(_)(_)( )/)(_ _)(___)
((__)(_)( )(_)( ) (_)(_)__)
___)(_____)(_____)(_)_)(____)(____)
Malcolm Cooke email: mcooke@tyndale.apana.org.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
http://www.spirit.net.au/~mcooke

4448. Re: Archie McLeod III

Newsgroup: comp.sys.atari.st
Date: 1998-03-05 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <uc4NJTBS9GA.311@ntawwabp.compuserve.com>
Source record: 106307

To bad that happened to you.

Aloha

Starlord
--
"You are not ready for Immortality" Kosh on Babylon 5

4449. Re: Archie S. McLeod III

Newsgroup: comp.sys.atari.st
Date: 1998-03-05 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <ub3nVUBS9GA.275@ntawwabp.compuserve.com>
Source record: 106308

I knew Vern when I lived in Hawaii, and I'id belive him 1st.
--
"You are not ready for Immortality" Kosh on Babylon 5

4450. Re: FS: Atari 520 ST and Megafile 30 for parts or repair

Newsgroup: comp.sys.atari.st
Date: 1998-03-05 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <#xF1qVBS9GA.311@ntawwabp.compuserve.com>
Source record: 106309

I'll give $5.00 for them.
--
"You are not ready for Immortality" Kosh on Babylon 5

4451. Re: What happened to FTP.CNAM.FR?

Newsgroup: comp.sys.atari.st
Date: 1998-03-05 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <35008e29.784321@news.zetnet.co.uk>
Source record: 106310

Hey! claytone@aa.net (Clayton Murray) wasn't it 5 Mar 1998 07:17:29
GMT that you wrote:

>> I can recall hearing that FTP.CNAM.FR was losing its Atari content
>>some time ago. Does anyone know if this was mirrored anywhere, or if
>>anyone kept it? Who kept that excellent archive?
>
>Hello John,
>
>I thought the archive was still active, so I checked just now. Still there,

No it is not, the poster is asking about cnam.fr

>(whew!). You had me worried. In my Newsie86 FTP server I have it listed as:
>ftp.ibp.fr/pub6/atari. According to Newsie's LOG file, it looks like it's

Correct, the poster asked if cnam.fr had been mirrored or replaced,
the site you have is such a thing....but it is NOT cnam.fr :)

You should use pub and not pubN, this was discussed many times when
the archive was first opened , the keepers of the site stated that you
should use pub..no matter what shows up on your screen <smile>

.

Cheers -- Tony Greenwood (Official Filos Examples Programmer)
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

4452. Re: Falcon to VGA Monitor

Newsgroup: comp.sys.atari.st
Date: 1998-03-05 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <34feab67.0@nemo.idirect.com>
Source record: 106311

On 5 Mar 1998 16:41:48 , Michael Baltaks wrote:
>I have a Falcon with an RGB monitor,
>but I would like to hook up a VGA
>monitor to get higher resolution.
>
>Can anyone help me with either a place
>to get the right parts for the job
>(all the places I have tried don't
>even stock the db socket for the falcon)
>or even somewhere I can get a ready made
>job.
>

Best Electronics in California (408-243-6950, or
bestelec@concentric.net) has this and all other Falcon parts you're
looking for.

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ////////////////////

4453. Re: TOS version 1.02, ROM

Newsgroup: comp.sys.atari.st
Date: 1998-03-05 00:00:00 UTC
From: dwmoar <dwmoar@teleport.com>
Message-ID: <34FEBB63.276A1DE9@teleport.com>
Source record: 106312

Actually there are places that one can buy the TOS ROMS from. Just to
name a few: Best Electronics in San Jose and B&C ComputerVisions in
California or at http://www.myatari.com these are just a few that I
use to get parts and supplies and programs from.

Atari*Dave

DAVID L. ORMAND wrote:

> While we're on the subject of TOS ROMs,
>
> The correct way to upgrade the TOS in your ST is to buy a legal
> set of EPROMs from a dealer.
>
> 1. ARE there any dealers who sell TOS ROMs? None of the catalogs
> I've received, none of the Web pages I've visited, make any mention
> of selling ROM sets.
>
> 2. If there are NOT any dealers, or even not any reasonably
> convenient ones, at what point are you justified in copying the 1.04
> ROMs in your STFM to replace the 1.00 ROMS in your backup 520ST?
> I don't really want to start the old flamefest about theoretical
> versus practical piracy, but I wonder what the thoughts on this
> subject are of others who are in similar positions.
> --
> **
> * David Ormand *** Southwest 99ers *
> * dlormand@aztec.asu.edu *** Tucson, Arizona *
> ***************************** TMS9900 Lives! *

4454. Re: Can someone tell me the name of this game and where to get it.

Newsgroup: comp.sys.atari.st
Date: 1998-03-05 00:00:00 UTC
From: aa778@cleveland.Freenet.Edu
Message-ID: <6dmejg$7ek$1@pale-rider.INS.CWRU.Edu>
Source record: 106313

"Rescue of Fractalus" by Lucasarts.
--
Novell DOS 7.0 - IBM OS/2 Warp 4.0 Fred Horvat
Win95 - Win98 - MagiC 5.03 Free-Net Atari Portfolio Sigop
Compuserve ID : 104020.3022@compuserve.com Atari Classic/LYNX/Jaguar gamer

4455. Re: Help: Xtra RAM Deluxe Info

Newsgroup: comp.sys.atari.st
Date: 1998-03-05 00:00:00 UTC
From: dwmoar <dwmoar@teleport.com>
Message-ID: <34FEBD24.822B0625@teleport.com>
Source record: 106314

I do have the docs for the xtra ram deluxe unit and no where in them does it even mention disabling the stock memory. I guess that I could take the time to scan in the docs and send them to who is having this problem.

> The onboard memory
> must be disabled somehow though. I think their method (presumably to
> avoid soldering) was to attach a jumper somewhere to disable it. I
> also recall I didn't like this too much because if the jumper ever
> came loose the onboard memory would become active again so at certain
> points I departed from the instructions, making it even harder to
> remember.
>
> >One of them *&*^*&
> >pins has a epoxie coating on one side. Thus keeping the mmu from sending
> >information from that pin.
> >I am going to assume that you have checked all your
> >connections to this board. IIRC the MMU adaptor was the source of the most
> >problems. Just a thought. Good luck!
>
> Yeah. It really is too complicated to make a definitive statement
> without more info.

4456. Re: TOS 2.06

Newsgroup: comp.sys.atari.st
Date: 1998-03-05 00:00:00 UTC
From: dwmoar <dwmoar@teleport.com>
Message-ID: <34FEBED7.CA38112E@teleport.com>
Source record: 106315

it is 408-243-6950. As much as I get things from him I should know that number well. Way to well

Atari*Dave

Paul Castellani Jr wrote:

> Best Electronics in San Jose California has all of thse ROMs for sale. Call
> info for 408 area code.

4457. Re: Hacker

Newsgroup: comp.sys.atari.st
Date: 1998-03-05 00:00:00 UTC
From: Eric Cron <ericcron@wwa.com>
Message-ID: <34FEC34B.D37306BA@wwa.com>
Source record: 106316

Brian Van Tilborg wrote:

> On 1 Mar 1998 21:42:25 , "PhREAksTeR" wrote:
> >Has Anyone played Hacker? I downloaded it but can't get past the logon. If
> >someone can give me a bit of help to get started and give me a brief idea of
> >how to play the game then that would be good. Even better would be if you
> >could send or point me to the docs.
>
> This is the best post I have ever seen. Someone playing a pirated game
> (yes I know it is 11years old) called Hacker, can't get in, (its simple)
> and then want the documents for the STolen game. Best of all he comes here
> looking for it. HAHAHAHAHAHA!
>

Oh, thats terribly funny. I can't stop laughing.

NOT.

> A hacker is someone who does marvelous hardware software mods.
> Therefore not you.
>
> A hacker refered to as a pirate is not you and since you are a bad thief
> you are also a bad hacker. Great game though, hope you do well.
>

Wow, what great reasoning. Oh, wait a minute, the poor guy was just trying to
play an eleven year old game, he wasn't calling himself a hacker, that was
you....Sorry, your reasoning sucks.

> >
> >Thanks
> >
> >PhREAksTeR
>
> A PHREAK? HARDLY. YOU ARE AN EMBARRASSMENT TO THE TERM. If you want I can
> send you PHREAKING DOCUMENTS, but you are not worthy.
>
> Besides ANY PHONE PHREAK COULD HACK THE ANSWER FOR HIMSELF.
>

Embarrassment to the term? So you have some sort of respect for the phreaks?
not the "pirates" though huh? Thats makes a whole lot of sense.

4458. Re: Falcon to VGA Monitor

Newsgroup: comp.sys.atari.st
Date: 1998-03-05 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <34fecb82.1285066@news.tmisnet.com>
Source record: 106317

Any Atari dealer will have these adapters
available for a low price. If you're in
the US, you can select a dealer from the
list at http://www.tmisnet.com/~strads/hq/sources.html

-- George Crissman
-- strads@tmisnet.com

On Thu, 05 Mar 1998 16:41:48 +1000, Michael Baltaks
<mbaltaks@bigfoot.com> wrote:

>I have a Falcon with an RGB monitor,
>but I would like to hook up a VGA
>monitor to get higher resolution.
>
>Can anyone help me with either a place
>to get the right parts for the job
>(all the places I have tried don't
>even stock the db socket for the falcon)
>or even somewhere I can get a ready made
>job.
>
>Thanks,
>-Mick.
>
>--
>**************************************
>Michael Baltaks <mbaltaks@bigfoot.com>

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

4459. Re: Falcon & Hooking up VGA Mon

Newsgroup: comp.sys.atari.st
Date: 1998-03-05 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <34fec94d.719509@news.tmisnet.com>
Source record: 106318

Look closely at the video port on the back of your
Falcon ... it's a ***19-Pin*** d-Sub connector!
You'll need to get the Atari adapter (maybe US$15.00)
from your local Atari dealer.

The downside is the cost of the adapter, the upside
is compatibility with Atari's existing SC1224 and
SM124 monitors.

-- George Crissman
-- strads@tmisnet.com

http://www.tmisnet.com/~strads/hq/atari.html

On 3 Mar 1998 02:15:32 GMT, garn9114@kutztown.edu (George W. Garner)
wrote:

> HiYa! I recently aquired a VGA monitor. Do I need any special type
>of plug to put itinto my Atari Falcon030, or will any old 9 Pin - 15 Pin
>adaptor do?
>
> Please send any responses via email, since I don't have enough time
>to check this great newgroups nearly as often as I would like to. Thanks
>in advance to anybody who can help!
>
> George Garner
>
>--
>~~~~~~
>"I don't need to drink to have a good time. I need to drink to stop the
> voices in my head..."
> As seen on _Dr. Katz, Professional Therapist_, 1997
>~~~~~~

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

4460. GDOS

Newsgroup: comp.sys.atari.st
Date: 1998-03-05 00:00:00 UTC
From: Gunter Thierauf <gunter.thierauf@pironet.de>
Message-ID: <34feeebb.0@news.piro.net>
Source record: 106319

I speak not englisch!

Hallo Leute!
Ich suche einen GDOS-Treiber, der mit dem Bildschirm SM 194 l��ft. Bisher hatte ich keinen Erfolg. Beim Booten st�rtz der Rechner (Mega ST 2/4) jedesmal ab. Compo Software GmbH in Aachen hat das Problem mit seinem Speedo GDOS 5.0, auch durch eine Nachlieferung, nichtt regeln k�nnen. Danach war Funkstille.

MfG Gunter

4461. emulators and midi

Newsgroup: comp.sys.atari.st
Date: 1998-03-05 00:00:00 UTC
From: ron.renaud@crc.doc.ca
Message-ID: <ron.renaud.28.34FEED5D@crc.doc.ca>
Source record: 106320

Why aren't there any Atari emulators that support midi? Or are there ? All I want to do is run DrT's Xor (a midi voice librarian) off of a PC...

4462. Re: Internet Setup Wizard

Newsgroup: comp.sys.atari.st
Date: 1998-03-05 00:00:00 UTC
From: szhays@catbert.ucdavis.edu
Message-ID: <6dmssh$817$1@mark.ucdavis.edu>
Source record: 106321

Pascal Ricard (pricard@club-internet.fr) wrote:
:
: Eric Hays wrote:
: >
: > ...it seems like the STiNg setup is the most complicated...
:
: STinG is definitly *not* difficult to setup.

STiNG is as easy to set-up as it _can_ be, but this is not to say it is not more complicated to set-up than most programs.

As an example, some programs can come in a self-extracting archive and you double click on it and it unarchives into its own folder and it is doen. From then on you just double click on the program (the only one ending in .PRG) and the program runs fine.

With STiNG, some bits need to go in the auto folder, some in your CPX folder, sometimes you have to install HSMODEM, in which case you need to make sure you select the right HSMODEM module and make sure the bits in the autofolder go in in the correct order (which can be further complicated depending on what else is in this fodler, e.g. MiNT). These are the kinds of things I think a wizard could be especially helpful with (especially if you are setting up masquerade).

All of the configuration stuff within STiNG and within Newsie and within CAB is already as wizardlike as it can be, I thought; which is why I thought a STiNG install wizard would be the most useful tool at this time. But maybe Rory has other ideas.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

4463. Re: Help needed with CD drive & Extendos Pr

Newsgroup: comp.sys.atari.st
Date: 1998-03-05 00:00:00 UTC
From: mike.borsley@zetnet.co.uk
Message-ID: <6dmtdv$2cn$1@irk.zetnet.co.uk>
Source record: 106322

On 3 Mar 1998 05:52:43 , James Burr wrote:
>-> Hi everybody,
>-> I'm getting problems with my Toshiba XM-330ITA CD Rom
>-> drive. The CD carrier ejects all the time, and when I try to access the
>-> drive on the desktop I get the report 'O/P device hasn't received any data.
>
>I had the very same problem with my Plextor 6 Plex CD reader.
>
>-> The driver I'm using is ExtendosPro 2.4A. I've tried it with and
>-> without Magic 5.11, also without any other PRG's or accessories both at
>-> boot up from the auto folder and from the desktop, but I still get the same
>-> warning message. The computer is an STFM TOS 1.02 4mb ram, hard disk driver
>-> CBHD.
>
>-> I've checked continuity of all the connections which are OK,
>-> voltages are 4.5v and 10.5v.
>
>-> I would be glad of any help with this. The voltages seem to be
>-> about 10% low, does anybody know if this would have any effect re this
>-> problem?
>
>I spent months trying to figure this problem out. I even sent
>panic-mail to Roger Burrows about this. My solution was replacing the
>case that housed the CD ROM drive and the power supply.
>
>What happened was that the ribbon cable the connected the CD ROM drive
>to the two Centronic connectors had a short between two pins. I
>couldn't find a replacement cable so I had to buy a new case. It was a
>$15.00 deal and fixed that problem very well.

Well I've had a close look at the connecting pins on the
CD rom circuit board and it looks clean, I've also checked the ribbon
cable with a meter for possible shorts, and that checks out A1.
I've upgraded Extendos to ver. 2.4B and rebooted but I still get the
'Output device hasn't received any data' message
Mike

****
* mike.borsley@zetnet.co.uk West Lancs. UK *
* http://www.users.zetnet.co.uk/toak/ *
****

4464. Re: Help needed with CD drive & Extendo

Newsgroup: comp.sys.atari.st
Date: 1998-03-05 00:00:00 UTC
From: mike.borsley@zetnet.co.uk
Message-ID: <6dmte6$2cn$2@irk.zetnet.co.uk>
Source record: 106323

```
On 3 Mar 1998 20:50:16 , Jan Harald Hagen wrote:
>On 2 Mar 1998 19:13:23 , Mike Borsley wrote:
>>
>> Hi everybody,
>> I'm getting problems with my Toshiba XM-330ITA CD Rom
>>drive. The CD carrier ejects all the time, and when I try to access the
>>drive on the desktop I get the report 'O/P device hasn't received any data.
>>
>> The driver I'm using is ExtendosPro 2.4A. I've tried it with and
>>without Magic 5.11, also without any other PRG's or accessories both at
>>boot up from the auto folder and from the desktop, but I still get the same
>>warning message. The computer is an STFM TOS 1.02 4mb ram, hard disk driver
>>CBHD.
>
>I have a Toshiba XM-4101TA wich I guess shold work in exactly the same way. I use it with
my falcon>.
>It works both in TOS and in Magic. I have to use to different setups though ...
>
>In TOS I use metados in the autofolder. It works together with config.sys and the drivers
>hs-cdrom.bos and hs-iso.dos (I believe they came form cd-tools..?)
>
>The config.sys looks like this:
>
>;METADOS SETTINGS in TOS
>; devices
>;
>; BOS drivers
>*BOS, c:\auto\hs-cdrom.bos, A:13
>;*BOS, c:\auto\cdargen.bos, A:13
>;
>; DOS drivers
>*DOS, c:\auto\hs-iso.dos -c16, Z:A
>;*DOS, c:\auto\iso996f.dos -c16, Z:A
>;
>
>and it gives me drive Z on the desktop.
>The scsi-ID must be set to 5 for this setup.
>
>In Magic I use the metaxbs.prg from the SPIN-package.
>Disable metados under magic!
>I also uses THE SAME config.sys but you also have to
>put the SPINMAGC.XFS in the C:\gemeys\magic\xtensions -folder
>
>The SPIN collection solved the problems for me! It can be
```

>downloaded from on of the berlin servers:
>
>ftp.cs.tu-berlin.de
>ftp.fu-berlin.de
>
>..if it`s not the cable...

I've checked out the cable and that seems ok. I've given spin a try but I'm not sure about the config.sys file. I don't seem to have the iso996f.dos referred to. Is this supposed to be in the Spin package?

I seem to recall in one of the past news items someone referring to an english translation of the spin docs. Does anyone know of this, or am I dreaming?

Thanks in advance for replies
Mike
****
* mike.borsley@zetnet.co.uk West Lancs. UK *
* http://www.users.zetnet.co.uk/toak/ *
****

4465. Re: GDOS

Newsgroup: comp.sys.atari.st
Date: 1998-03-05 00:00:00 UTC
From: szhays@catbert.ucdavis.edu
Message-ID: <6dmtfc$817$2@mark.ucdavis.edu>
Source record: 106324

Gunter Thierauf (gunter.thierauf@pironet.de) wrote:
:
: I speak not englisch!

Maybe a quick translation will help people consider the problem:

t> Hi everyone! I'm looking for a GDOS driver which works with the SM 194
t> monitor. So far I've had no success. Booting the computer (mega ST 2/4)
t> always fails. Compo software GmbH in Aachen could not solve the problem
t> with its Speedo GDOS 5.0, even after a subsequent delivery (sounds like
t> they sent a patch that failed). Haven't heard from them since.

o> Hallo Leute!
o> Ich suche einen GDOS-Treiber, der mit dem Bildschirm SM 194 l��ft.
o> Bisher hatte ich keinen Erfolg. Beim Booten st�rtz der Rechner
o> (Mega ST 2/4) jedesmal ab. Compo Software GmbH in Aachen hat das
o> Problem mit seinem Speedo GDOS 5.0, auch durch eine Nachlieferung,
o> nichtt regeln k�nnen. Danach war Funkstille.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

4466. Atari Computing #8 in Sweden

Newsgroup: comp.sys.atari.st
Date: 1998-03-05 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <34fef900.1211151@nntpserver.swip.net>
Source record: 106325

Atari Computing issue 8 was sent out yesterday to all Swedish Subscribers.

For more info about Atari Computing and how to subscribe in Sweden, please go to:

http://home1.swipnet.se/~w-12411/ac.htm (Updated yesterday)

\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\ kock@kockens.pp.se - JKock@nest.demon.co.uk - kock@geocities.com
\ kock@hempseed.com - kock@myself.com - atarisysop@usa.net
\ http://home1.swipnet.se/~w-12411 or come.to/kockensbbs
\ Old homepage: http://www.geocities.com/Broadway/1353
\ Proud member of APS and JCU!! ICQ:1295365

4467. Atari Computing back issues in Sweden

Newsgroup: comp.sys.atari.st
Date: 1998-03-05 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <34fef974.1327152@nntpserver.swip.net>
Source record: 106326

Oh! I forgot to tell you this:

Lowered price on Atari Computing back issues in Sweden!

Backissue with reader disc is now: 50 SEK
Backissue without reader disc is now: 40 SEK

Please go to http://home1.swipnet.se/~w-12411/ac.htm for info on how to order.

\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\ kock@kockens.pp.se - JKock@nest.demon.co.uk - kock@geocities.com
\ kock@hempseed.com - kock@myself.com - atarisysop@usa.net
\ http://home1.swipnet.se/~w-12411 or come.to/kockensbbs
\ Old homepage: http://www.geocities.com/Broadway/1353
\ Proud member of APS and JCU!! ICQ:1295365

4468. ST Emulator for PC?

Newsgroup: comp.sys.atari.st
Date: 1998-03-05 00:00:00 UTC
From: Graham Courtney <gmcourt@NO.SPAM.PLEASE.europem01.nt.com>
Message-ID: <34FEFA56.4845CE03@NO.SPAM.PLEASE.europem01.nt.com>
Source record: 106327
Cross-posted to: comp.sys.atari.st,comp.emulators.misc

```
This is probably a silly question, but for various reasons I can't reach
any FAQs.
What is the best Atari ST emulator for the PC?
```

4469. Looking for SCSI-Interface/ Is ICD still alive?

Newsgroup: comp.sys.atari.st
Date: 1998-03-05 00:00:00 UTC
From: a187340@NoSPAM-1587.hotmail.com
Message-ID: <6dn25o$59f$1@orthanc.reference.com>
Source record: 106328
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,de.comp.sys.st

Hi Folks,

I have tried to phone the company icd (www.icd.com)
to by an SCSI adapter for Mega ST. Yet, nobody responds
(although an answering mashine is there). Also email is
ignored. Does the company still exists?

Anyway, does somebody have a spare SCSI-adapter for
Mega ST for sale?

Thanks,
Artur
a187340@hotmail.com

Posted using Reference.COM http://WWW.Reference.COM
FREE Usenet and Mailing list archive, directory and clipping service
---

4470. Re: NEW FALCON OWNER:-).

Newsgroup: comp.sys.atari.st
Date: 1998-03-05 00:00:00 UTC
From: Michael Olin <molin@smurfy.tcimet.net>
Message-ID: <34FF045E.B884ECD0@smurfy.tcimet.net>
Source record: 106329

On Sat, 28 Feb 1998, George Crissman wrote:

>>> PageStream also doesn't like the defragmentation process, either. In fact,
>>> it might be worthwhile to keep the programs on one partition and the data on
>>> another partition!

On Sun, 1 Mar 1998 07:13:31 -0600, Dave Gostl replied:

>>You can defrag, copy, delete, move and otherwise screw with Pagestream all day
>>long, as long as your current copy is configured with valid paths to the fonts,
>>printer drivers, etc. You can put those folders anywhere! Defragging has
>>nothing to do with it.

Then on Tue, 3 Mar 1998 17:17:07 George Crissman wrote again:

> All I know is that my copy of Pagestream quit working
> after I defragmented the partition. With STudio Photo,
> there is an admission that two installations are the
> limit.

I used PageStream for many years and just wanted to confirm Gostl's
comment with regard to defragging. PageStream survived MANY defrag
episodes on my machines -- both STf & Falcon -- without a hiccup.
If you had a problem with PGS after a defrag, then my guess is that
the problem was coincidental to other issues at play.

--
._____. http://people.mw.mediaone.net/olinm/ ._____.
|||
Keep up the fight ||| I love my country but
or lose the right / | \ I fear my government

It only stands to reason that where there's sacrifice, there's someone
collecting the sacrificial offerings. Where there's service, there is
someone being served. Make no mistake about it, the man who speaks to
you of sacrifice is speaking of slaves and masters - and he intends to
be the master.
-- Ayn Rand

4471. Pacifist and Impossible Mission 2

Newsgroup: comp.sys.atari.st
Date: 1998-03-05 00:00:00 UTC
From: Jasen Rogers <jasenr@cyberramp.net>
Message-ID: <6dn2qrigk1@newshost.cyberramp.net>
Source record: 106330

I can't get the disk to convert to an image. At the very end, it says bad sector. Does anyone know what is wrong? Thanks in advance.

4472. Re: Atari ST Web Browser (Draconis Web

Newsgroup: comp.sys.atari.st
Date: 1998-03-05 00:00:00 UTC
From: rgolding@zetnet.co.uk
Message-ID: <6dn3h2$2ki$1@irk.zetnet.co.uk>
Source record: 106331

On 3 Mar 1998 21:32:27 , Tony Greenwood wrote:
>Hey! rgolding@zetnet.co.uk (Roy Golding) wasn't it 3 Mar 1998 19:15:25
>GMT that you wrote:
>
>
>>>I just ran across Draconis Web Package along with Adamas Web Browser.
>>>Can anyone tell me about the use of this web browser. Is it any good?
>
>>Only that it runs on an STe and above

Hi Tony
>You sure about the STe?... I tried it on a bog standard 4meg STe with
>TOS1.62, it ran and loaded a html, but then got stuck, wouldnt scroll
>or anything, I was led to understand it was Falcon only, But this was
>by no means a fact.... so can you confirm its STe compatable please?
>:)
Think you may have read the mails in Zetnet-Atarians mailing list when
this was first mentioned it was available. So being nosey had a look
at the web site, and it was there that it mentioned was for STe
machines and above. I don't think I kept the web page in my cache, so
sorry can't now confirm the actual text.
I really only posted so that other STfm users didn't waste their time
downloading something that wouldn't run on this machine.
If you want the site it's at
http://dc2.uni-bielefeld.de/atari/

Regards
Roy
the ashfordian

Kent the Garden of England and home of the
(Zetnet-Atarians)"the list"
Users Guide to the Internet for Atari

4473. FS: Atari 1040STf and Monitor

Newsgroup: comp.sys.atari.st
Date: 1998-03-05 00:00:00 UTC
From: Steve Brown <maxdaisy@nospam.arn.net>
Message-ID: <34FF11B2.5173@nospam.arn.net>
Source record: 106332
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer

Hi, I have some Atari stuff for sale.

Atari 1040STf for $60.00
Atari SC1224 Color Monitor for $40.00
Marcus Trackball (RB2-114) for $10.00

Or all three for $90.00

Please contact me at maxdaisy@<nospam>arn.net. (without the <nospam>)

Thanks,
Steve Brown

4474. Re: Atari ST Web Browser (Draconis Web

Newsgroup: comp.sys.atari.st
Date: 1998-03-05 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <350016c5.20328942@news.zetnet.co.uk>
Source record: 106333

Hey! rgolding@zetnet.co.uk (Roy Golding) wasn't it 5 Mar 1998 20:56:02
GMT that you wrote:

>>>Only that it runs on an STe and above
>
>Hi Tony
>>You sure about the STe?... I tried it on a bog standard 4meg STe with

heir time
>downloading something that wouldn't run on this machine.
>If you want the site it's at
>http://dc2.uni-bielefeld.de/atari/

Cheers Roy.. I just been this second (I hadnt bookmarked it either..
been before but).....Anyway these are the features and it looks like
its supposed to be very compatable ? :)

Features:

TCP/IP Stack.
PPP Protocol driver.
All TOS versions (Single & Multitasking systems), on any ATARI with at
least 1MB of RAM.
Fully configurable modem configuration.
Common configuration of all parameters (Modem/Proxy/Gateways...).
Dial-In scripts.

All ATARIs with one meg..hmmmm sounds good..

.

Cheers -- Tony Greenwood (Official Filos Examples Programmer)
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

4475. Re: Atari ST Web Browser (Draconis Web

Newsgroup: comp.sys.atari.st
Date: 1998-03-05 00:00:00 UTC
From: szhays@dogbert.ucdavis.edu
Message-ID: <6dn725$dr1$1@mark.ucdavis.edu>
Source record: 106334

Roy Golding (rgolding@zetnet.co.uk) wrote:
:
: machines and above. I don't think I kept the web page in my cache, so
: sorry can't now confirm the actual text.
: I really only posted so that other STfm users didn't waste their time
: downloading something that wouldn't run on this machine.

I had a look at the site and I can't see any place where it says it won't work on an STf. Unfortunately, I only own the Falcon and can not test. But it runs find on the Falcon under plain TOS and under Geneva (which the author didn't test with, which is an indication that this is a reasonably compatable application) in Falcon resolutions and standard ST resolutions, including ST Low and ST Medium (although the images don't resive the way they do in CAB to compensate for the unusual double height pixel size in ST-Medium, this may be a feature that will be added later, remember this is a beta preview) .

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

4476. References lines

Newsgroup: comp.sys.atari.st
Date: 1998-03-05 00:00:00 UTC
From: outrider@anv.net
Message-ID: <505_outrider@anv.net>
Source record: 106335

Re: _STiK, STiNG, PPP, FTP_, roughley@HORMEL.unix.dsoe.com wrote to All on 04 Mar 98:

r> Your particular reference entry is there, Terry, but most of the
r> others are now missing (those in-between the very first and very last).
r> Although your header shows the X-Mailer as Net2Net, the omission of the
r> other references is exactly what NEWSie does.

Yes, I believe Net2Net only supports one reference line. Note that Net2Net converts to and from FTN (FidoNet), so I think it's good that it supports reference lines at all, since they are not used in FidoNet (which has its own method of threading). Net2Net is not even a reader, but simply a conversion program (though a very powerful one).

I'm just glad to see that I have it working now (at least partially).

Thanks for the info.

* LED v1.51 * * <-- Tribble ** <-- Siamese Tribbles
--

Terry May - Las Vegas, NV

4477. Re: ASH IRC?

Newsgroup: comp.sys.atari.st
Date: 1998-03-05 00:00:00 UTC
From: outrider@anv.net
Message-ID: <506_outrider@anv.net>
Source record: 106336

Re: _ASH IRC?_, hoffart@ruf.uni-freiburg.de wrote to All on 05 Mar 98:

h> No. But I would never write things like:
h>
h> "AFAIK there are no plans of ROM to port Papyrus to Linux"
h>
h> - of course there is an big "AFAIK" in front. But because I don't
h> know ROM's plans I would never write this because many readers would
h> interprete this - in one way or in another.

I don't see what the problem is. He clearly said AS FAR AS I KNOW (if any interested users don't know what AFAIK means, they should ask). And it wasn't like he was just throwing that out there out of nowhere. He was going by what has been said by ASH in the past. IOW, he was adding something to the discussion without pretending to be the official word.

* LED v1.51 * Why do we park on driveways and drive on parkways?
--

Terry May - Las Vegas, NV

4478. Notator hack for atari emulator?

Newsgroup: comp.sys.atari.st
Date: 1998-03-05 00:00:00 UTC
From: Mike McGowan <jmmcgowan@worldnet.att.net>
Message-ID: <6dnmbr$oe1@bgtnsc02.worldnet.att.net>
Source record: 106337
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st

I have several copies of Notator w/dongles that I have been using on aging st's in a midi lab. At any rate, because Notator is "dongle" protected, running the program on a emulator seems unlikely--but, is there a "dongle-less" hack for this program. Notator is still one of the best sequencing/notation programs around. It would be great if it would run under emulation on a PC, too.

This might just be a dream, but I thought I'd ask!

TIA

Mike McGowan

4479. Re: Atari ST Owners

Newsgroup: comp.sys.atari.st
Date: 1998-03-05 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <6dnrmb$pme@bgtnsc02.worldnet.att.net>
Source record: 106338
Cross-posted to: alt.steinberg.cubase,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer,comp.sys.atari.advocacy,comp.sys.atari.8bit

Brian Grier wrote:
>
> Robert Davis wrote:
>
> > Dear Atari owners,
> >
> > I am wondering if anyone can help me.
> >
> > I own an Atari Mega 1 that I use for music. It originally came with
> > Microsoft Word for ST and I currently need to do some word processing on
> > it.
> >
> > Unfortunately, though I still have the mauals and documentation, the
> > Word disk was stolen and I need to get a replacement. Does anyone have a
> > copy of Word for ST they can send me or email me?
> >
> > Please email me directly since I do not receive all postings to the
> > group.
> >
> > Thank you for your assistance,
> >
> > Robert Davis
>
> I think we have had enough fun at his expense, so to answer his question...
>
> What you have is most likely Microsoft WRITE, not WORD. Microsoft dropped
> support for this product within a year of introducing it. They reasoned that
> if the
> Atari users were not willing to support Microsoft they would not support
> Atari.
> This was the result of really bad reviews of the software, and a general
> bashing
> of the product by those that claimed to have purchased it.
>
> I have not seen a copy of this in years. You would do much better by
> getting
> yourself a copy of WordUp.
>
> Brian

I concur. If you ever actually _used_ MS Write and got any kind of
decent output, you're a far better man than I. Write was way worse than
worthless (damn! what's a synonym for than that starts with w?). Even

Word Writer would be better, though WordUp is a good replacement.
Personally, I would go with a cheap copy of Calamus 1.09n or Pagestream.
They're overkill, but they're cheap!

Why Gates would ever think that users of computers with a Digital
Research based OS would use an MS product is beyond me...

Dan

4480. All issues of STOSSER availible for download

Newsgroup: comp.sys.atari.st
Date: 1998-03-05 00:00:00 UTC
From: Deano@zetnet.co.uk
Message-ID: <3501f25c.18480269@news.zetnet.co.uk>
Source record: 106385

```
All issues of STOSSER diskzine are availible for download at
http://www.users.zetnet.co.uk/sillysoftware/stosser.htm

-----------------------------------------------
Yours Faithfully (In a very Silly way)
Deano (Silly Software Programmer)
Email Deano@zetnet.co.uk
-----------------------------------------------
Visit The Silly Software Web Site
http://www.users.zetnet.co.uk/sillysoftware/
The Silly Site for Silly people
-----------------------------------------------
```

4481. Re: ASH IRC?

Newsgroup: comp.sys.atari.st
Date: 1998-03-05 00:00:00 UTC
From: hoffart@ruf.uni-freiburg.de
Message-ID: <19980305003251430751@isdn3-135.home.uni-freiburg.de>
Source record: 106386

Peter Rottengatter <perot@suse.modem.stud.uni-hannover.de> wrote:

> Are *you* ASH's spokeman ?

No. But I would never write things like:

"AFAIK there are no plans of ROM to port Papyrus to Linux"

- of course there is an big "AFAIK" in front. But because I donï¿½t know ROMï¿½s plans I would never write this because many readers would interprete this - in one way or in another.

Regards
Gï¿½tz
--
Goetz Hoffart, University of Freiburg, Germany
e-mail: gh@fr.maus.de - MausNet, wo sonst? oo
binaries: hoffart@ruf.uni-freiburg.de --(">
WWW: http://hoffart.home.pages.de/

4482. Re: Mac disks and Atari

Newsgroup: comp.sys.atari.st
Date: 1998-03-05 00:00:00 UTC
From: hoffart@ruf.uni-freiburg.de
Message-ID: <19980305003254430939@isdn3-135.home.uni-freiburg.de>
Source record: 106387

Matt Faehnle <faehnle.3@pop.service.ohio-state.edu> wrote:

> I currently keep an old PC around for compatibility reasons (although
> it is rarely used). I'm getting tired of the instability of windows
> and was thinking about trying a mac instead. My question is, since I
> do most of my work on my Atari TT, how would I transfer any
> information back and forth should the need arise? Can an Atari read
> Macintosh disks or can a Macintosh read Atari disks?

Newer Macintoshs can read PC-compatible disks, so the TT can. Thatï¿½s one
way.

Another is to plug your (TT-) SCSI drive to your Mac and read it with
MagiCMac. MagiCMac is a operating system where TOS software runs.

There is NoSTalgia, too, but it is an early beta and not as fast as
MagiCMac.

Regards
Gï¿½tz
--
Goetz Hoffart, University of Freiburg, Germany
e-mail: gh@fr.maus.de - MausNet, wo sonst? oo
binaries: hoffart@ruf.uni-freiburg.de --(">
WWW: http://hoffart.home.pages.de/

4483. Help Needed w/ PaCifiST Sound Problem

Newsgroup: comp.sys.atari.st
Date: 1998-03-05 00:00:00 UTC
From: fideldahan@aol.com
Message-ID: <19980305002400.TAA13995@ladder02.news.aol.com>
Source record: 106388

I have a question to those of you familiar with running ST emulators on a PC. I'm kind of new to all this and I need a little help, please. I have been able to get Pacifist (0.48) to run and I also have had success converting some of my original disks from my ST to work on the emulator. Problem is, when I hit 'G' to go to the desktop, it goes there, but I get a pretty loud, constant humm/buzzing sound. This is continual and accompanies everything from that point on (even when I go to a game). I can hear the music behind this, but it really ruins the sound. It completely stops buzzing though when I hit F12 to go to the 'change disk' screen. I hit 'esc' then to exit that screen and the buzz starts again immediately. Is there another file I am missing to get the sound better? What is all this talk about 'YM files' and 'STsound'? Do I need these? I run Pacifist from W95 (double click) and also I tried it from a dos window. Same problem. So, I decided to shut down all the way to MS-Dos mode, but when I tried to run it from there, I got this msg: "[PMODE/W] = Not enough memory available" How can this be? I have 64 megs of ram (on my PC), 600k conventional, and I even tried setting memory higher and lower for the ST in the pacifist.ini file. Out of desperation I tried another emulator, Stonex. I don't get the buzzing with it, but the features in Pacifist make it the only choice. Any help would be GREATLY appreciated. Sys Specs: P200, 64Megs ram, Ensoniq Soundscape Vivo, plenty of HD space... I have a TON of old ST files and I sure would like to get this running properly. Thanks alot.
FidelDahan@aol.com

4484. Re: Atari ST Web Browser (Draconis Web Package)

Newsgroup: comp.sys.atari.st
Date: 1998-03-06 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35006222ec6240@ping.be>
Source record: 106189

on Sun 01-03-98 11:58 Don Schoengarth wrote:

>I just ran across Draconis Web Package along with Adamas Web Browser.
>Can anyone tell me about the use of this web browser. Is it any good?
>Any other Commets

The latest release works again on my Hades except it seems not to
support graphic cards, at least not the ET6000 I'm using.

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

4485. New Items In Stock

Newsgroup: comp.sys.atari.st
Date: 1998-03-06 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <19980306212001.QAA00971@ladder02.news.aol.com>
Source record: 106190

THE COMPUTER DUNGEON has received new items in stock including:

Atari Computing Issue #8 (VERY limited number of Issue #7 left)

ST Plus Fanzine Issue #26 (March) is now in stock and looking GREAT!

Five **NEW** Atari 2600 Games including Oystron, Rescue Bira Bira, This Planet Sucks, Okie Dokie, and Edtris.

Suzy B's Software Treasury Vol. 2

Used Lynx Systems w/Qix Cartridge

Used Jaguar CD systems w/4 CD's

Many used software titles (games and utilities) arriving in the next few days and we'll be updating our website listings.

And we'll be adding more full registered Shareware titles to your listings within the next few days.

For more information about these and other products, visit our website at:

http://www.mcs.net/~isis/dungeon/dungeon.htm

Thanks for taking the time to read this and we look forward to hearing from you.

Al Horton
The Computer Dungeon

4486. Re: Help needed with CD drive & Extendos Pr

Newsgroup: comp.sys.atari.st
Date: 1998-03-06 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <35006C74.3853@cfcsc.dnd.ca>
Source record: 106191

Mike Borsley wrote:
> Well I've had a close look at the connecting pins on the
> CD rom circuit board and it looks clean, I've also checked the ribbon
> cable with a meter for possible shorts, and that checks out A1.
> I've upgraded Extendos to ver. 2.4B and rebooted but I still get the
> 'Output device hasn't received any data' message
> Mike
>
sounds like it is time to send a extinfo.txt file to Roger Burrows!

--
thanks*merci*danke*slainte-mhath*tusen-takk*diolch-yn-fawr
Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
GraphicArts TOS 1.04-1.62-2.05-4.04
Collï¿½ge des Forces canadiennes ken.macdonald@taf.ftn.org

4487. Re: Pacifist and Impossible Mission 2

Newsgroup: comp.sys.atari.st
Date: 1998-03-06 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <35008490.3037022@nntpserver.swip.net>
Source record: 106192

On Thu, 5 Mar 1998 14:43:08 -0600, "Jasen Rogers" <jasenr@cyberramp.net> wrote:

>I can't get the disk to convert to an image. At the very end, it says bad
>sector. Does anyone know what is wrong? Thanks in advance.

I have a simple solution for you. Buy an old ST instead.
Then you will be able to run everything without any problems,
and its fully legal to.

\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\ kock@kockens.pp.se - JKock@nest.demon.co.uk - kock@geocities.com
\ kock@hempseed.com - kock@myself.com - atarisysop@usa.net
\ http://home1.swipnet.se/~w-12411 or come.to/kockensbbs
\ Old homepage: http://www.geocities.com/Broadway/1353
\ Proud member of APS and JCU!! ICQ:1295365

4488. Re: Daniel L. Dreibelbis

Newsgroup: comp.sys.atari.st
Date: 1998-03-06 00:00:00 UTC
From: sinclair2000@earthlink.net
Message-ID: <6dq18l$rm6$1@nnrp1.dejanews.com>
Source record: 106193
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st

In article <6dk0qk$dt4@ds2.acs.ucalgary.ca>,
VE6HY <besmith@calcna.ab.ca> wrote:

> > of flexibility but in a different way but cost less. A G3 233 Desktop is
> > below $1600.
>
> I looked at one last week - try $3900 without the monitor

Bull shzzz..Nice try.. A G3 233 desktop would not cost U.S. backed Canadian
$3900...I could see the G3 266 Tower at that price..

> Try buying one in Canada - Apple people just don't give a hoot about
> sales. We had one of the largest corporate users in Canada here in
> Calgary - and Apple didn't even try to stop them from moving to
> PC & Windoze !

How do you know this?

>
> The Canadian Curmudgeon (in sunny Calgary)
>
>

Peter S.

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

4489. Re: Daniel L. Dreibelbis

Newsgroup: comp.sys.atari.st
Date: 1998-03-06 00:00:00 UTC
From: sinclair2000@earthlink.net
Message-ID: <6dq1jm$s46$1@nnrp1.dejanews.com>
Source record: 106194
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st

In article <6dlthv$iet@bgtnsc03.worldnet.att.net>,

The unabomber Jedi spoke..

> >country and Europe, the G3 sales have been burning rubber. Nice try.
>
> So, then that little rumour about Canadians & Europeans having less
disposable income (than americans) is just a vicious lie... '-p

A myth.. Apple's sales in Europe rebounded on the strength of the G3.

>
> If it can manage the task why bother with throwing money at
> the problem. As it is, all of the early 68K micros showed
> that one doesn't need a fat bloated monster too large to
> walk just to run a GUI.

Product life cycles. You heard of this? A 1987 Mac II will get you on the
internet so well the earlier Apple II.

> >
> >Mac internet tools light years behind wintel? That would explain why 64% of
> >web content development is done on the Mac.
>
> So? We get to blame all of the fluff that clogs the web
> on you as well, eh?

Market rules!
>

Peter S.

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

4490. Radio - Decode - Comms software?

Newsgroup: comp.sys.atari.st
Date: 1998-03-06 00:00:00 UTC
From: martin@andersmc.u-net.com
Message-ID: <3500825d.23955856@news.u-net.com>
Source record: 106195

Having dug out my old STE I wondered if anyone could point me toward any radio related software?

I have Hamcom for the PC but I would like to use the STE for decoding etc. rather than let a good machine lie idle. Search engines have produced no results.

Any help or advice would be appreciated, thanks.

Cheers...
Martin

4491. Re: Dave Retires Again

Newsgroup: comp.sys.atari.st
Date: 1998-03-06 00:00:00 UTC
From: godbey@wizard.net
Message-ID: <35008bd4.0@news8.kcdata.com>
Source record: 106196

On 6 Mar 1998 17:36:38 , "Sheldon H. Winick" wrote:
>Dave,
>
>Gosh.... now THERE's a voice from the past!! And coming out of retirement

[snip]

>Sheldon (Computer STudio - Asheville, NC)
>

"Sheldon Winick"! Thats _another_ voice from the past! I bought a Mega STE
from you years ago. I didn't know you were still in business. I
haven't heard anything from you since you left Genie

John

4492. 56k, STFAX

Newsgroup: comp.sys.atari.st
Date: 1998-03-06 00:00:00 UTC
From: godbey@wizard.net
Message-ID: <35008de4.0@news8.kcdata.com>
Source record: 106197

I recently upgraded my modem from 28.8 to 56k. I bought the new US Robotics 56K Faxmodem, which supports the new standard, as well as x2.

It works with STING, and with Stalker, but it won't work with STraightFax. I keep getting a "no response from the modem" message, even though the send and receive lights are blinking. Anyone have any idea what settings I could change to get it to work? This is the first problem I have ever had with Straight FAx.

John

4493. Re: Megafile 30 and Floppy Drive Help Needed

Newsgroup: comp.sys.atari.st
Date: 1998-03-06 00:00:00 UTC
From: dwmoar <dwmoar@teleport.com>
Message-ID: <35009BF4.DF851CB0@teleport.com>
Source record: 106198

Randy Kwak wrote:

> The Megafile 30 and 60 have RLL drives. The Megafile 20 and the SH 204
> have MFM drives. If the drive in your Megafile doesn't work, you will
> have to find another RLL drive because MFM drives just don't cut it,
> even though physically they might look exactly the same (RLL writes
> 1 1/2 times the amount of data in one sector as MFM).
>

Actually the media is the same on both the MFM and the RLL platters. Both MFM and RLL do use chocolate or silver Oxide on the platters. The PCB on the drives themselves are different though. As you stated the RLL will write about 1 1/2 times more information on the same given space. Though a MFM unit can be used with an RLL controller card. I know some people that have used the ST 225 (MFM) in place of the ST-238(RLL) and have had no problems for years with reading or writing to it. I used a ST-251-1 (MFM 40 meg) for yeasr on a BBS with a RLL controller (60 megs with RLL format) with no loss of information. I really doubt that in most cases a person would work his drives as hard as ones that were on a BBS. When it was cheaper to have your hard drive repaired instead of replacing it, I used to see alot of this going on.

Atari*Dave
Disk Drive Repair, Inc., Portland, Or

> >
> > Has anyone encountered this floppy problem? Is there a cheap fix or is
> > my ST toast?
>
> >>Problems with floppy drives could be due to many things. Here are a few
> suggestions. Before you start soldering or doing anything drastic, try the
> "Lift and Drop" technique.

It is never a good way to try to fix any electronic equipment. This is a dirty cheap fast way to MAYBE get it going again. The proper way is to remove the chips from their sockets - clean and reinsert them. Or you could go one step further and replace that PLCC socket with a better one that uses gold plated contacts. The ones Atari used were cheap and tend to fail due to corrosion. Lifting and dropping the computer could damage the PCBor something else in the process. This described technique could lead to more damage than you started with. If you decide to do this "LIFT and DROP" repair..... Well I hope it all goes well. There is the right way / the wrong way / and the Lift and Drop way to repair your machine. From experience, I would suggest that this isn't going to cure the problem that you are having with the floppies. If in the end you can't seem to get it to work. Let me know. I can fix about anything on the ST, short of someone axing the machine.

> >>Another thing you could try would be DC Format's Floppy
> >>Configurator which is available on BBS's and Public Domain
> >>disks. This is a small program you can run from the desktop
> >>to turn floppy drives on and off, and set seek time for
> >>non-standard floppy drives. It comes in handy if you forget
> >>to turn on your "B" drive before you boot up.

This is a great program if you forget to turn on you external drive before you boot, but it WILL NOT be a cure for the problem that he is experiencing.

4494. Re: Mac disks and Atari

Newsgroup: comp.sys.atari.st
Date: 1998-03-06 00:00:00 UTC
From: John Morgan <jwmpc@earthlink.net>
Message-ID: <350049FC.36065DD0@earthlink.net>
Source record: 106199

Gï¿½tz Hoffart wrote:

> Another is to plug your (TT-) SCSI drive to your Mac and read it with
> MagiCMac. MagiCMac is a operating system where TOS software runs.
>
> There is NoSTalgia, too, but it is an early beta and not as fast as
> MagiCMac.
>
> Regards
> Gï¿½tz

Where can you get these programs?

4495. Re: Multitos+Sting

Newsgroup: comp.sys.atari.st
Date: 1998-03-06 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EpEC4v.MDA@suse.modem.stud.uni-hannover.de>
Source record: 106200

In article <6dli5q$d1g$1@brokaw.wa.com>,
csilver@Puke.On.Spam.com (Charles Silver) writes:

> I say this because MultiTOS(AES4.10)/MiNT1.14.6/STinG/ppp can connect and
> get the dynamic IP of my server. I can ping any IP address, it's just
> the resolve, tracer route, or any STiK client that gets the bus errors.
> The ping.prg working has nothing to do with the tcp.stx, right?

Right. But the TraceRoute does hardly anymore than ping, and if that one
crashes ... Anyway, just to test a theory. If you have my TelStar V0.8 (do
not use the V1.0 for this test), under AES 4.1 try to connect to some host
with it by specifying the IP address, *not* the domain name. You can try
130.75.75.17 if you like. You won't get in as you don't have an account.
But if you get a window showing some login prompt then I might have an idea
what causes the trouble with AES 4.1

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4496. Re: STinG/Speed Dialer Option

Newsgroup: comp.sys.atari.st
Date: 1998-03-06 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EpEE5s.MHH@suse.modem.stud.uni-hannover.de>
Source record: 106201

In article <6dliag$d1g$2@brokaw.wa.com>,
csilver@Puke.On.Spam.com (Charles Silver) writes:

> I have one ISP that constantly gives busy signals ;(It takes STinG about
> 14sec to detect the busy signal and then start the re-dial. I have REDIAL_
> DELAY=0. Any way to make an option in the STinG dialer to make it a
> speed-dialer? I have one phone that dials like a demon <g>. I wish I could
> get STinG to do this :) Every little bit helps on the Net...

No software can detect BUSY on it's own, it's the modem's business. After the
modem reports BUSY, STinG will have a delay of maybe two seconds until it's
starts dialing again (if the redial delay is zero). So you need to convince
your modem to detect BUSY in some quicker way ! I know there are modems that
simply need this time and can't do any faster.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4497. Re: References lines

Newsgroup: comp.sys.atari.st
Date: 1998-03-06 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EpEED9.MJw@suse.modem.stud.uni-hannover.de>
Source record: 106202

In article <505_outrider@anv.net>,
outrider@anv.net (outrider) writes:
> Re: _STiK, STiNG, PPP, FTP_, roughley@HORMEL.unix.dsoe.com wrote to All on
> 04 Mar 98:
>
> r> Your particular reference entry is there, Terry, but most of the
> r> others are now missing (those in-between the very first and very last).
> r> Although your header shows the X-Mailer as Net2Net, the omission of the
> r> other references is exactly what NEWSie does.
>
> Yes, I believe Net2Net only supports one reference line.

Do not misunderstand this. References are all entries into the *same* single
line !

> reference lines at all, since they are not used in FidoNet (which has its own
> method of threading). Net2Net is not even a reader, but simply a conversion
> program (though a very powerful one).

Ok, so maybe it can't do any better as Fido does not support enough info.
Dunno about Fido threading, but it's feasible that it only needs the first
message of a thread and the message the current one is replying to for it's
threading.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4498. Re: STiK, STiNG, PPP, FTP

Newsgroup: comp.sys.atari.st
Date: 1998-03-06 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EpEEH5.MKM@suse.modem.stud.uni-hannover.de>
Source record: 106203

In article <34fe79f682bb63@club-internet.fr>,
pricard@club-internet.fr (Pascal Ricard) writes:

>> BTW, does this message come with the appropriate reference line?
>
> As you can see it's there. But I think there should be a space between the
> references.

No, it shouldn't. Nothing requires it. Please note that message by you does
not put spaces between the reference entries either.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4499. Re: wtb: graphics card for TT

Newsgroup: comp.sys.atari.st
Date: 1998-03-06 00:00:00 UTC
From: rcollins@freenet.columbus.oh.us
Message-ID: <6dqij3$8cg@login.freenet.columbus.oh.us>
Source record: 106204

Boris D. Cahan (bdc2@po.CWRU.Edu) wrote:

: Any body have any ideas where to get one???
: Please let me know!

: Boris
: --
: Prof. Boris D. Cahan
: bdc2@po.cwru.edu

Nima Montaser email: nima@magmacom.com
Homa Systems House www: http://www.magmacom.com/~nima
P.O.Box 52127 Tel: (613)722-0901
Ottawa, ON Canada Fax: (613)722-9061

High end Multimedia Graphics software and Hardware specialists.

--
Raymond Collins	Ohio State University
Collins.197@osu.edu	Neuropathology
rcollins@freenet.columbus.oh.us	Research Assistant

4500. Re: Atari ST Web Browser (Draconis Web

Newsgroup: comp.sys.atari.st
Date: 1998-03-06 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <#fSN91XS9GA.275@ntawwabp.compuserve.com>
Source record: 106205

That helps a lot ... 1. I don't have a browser running now ...

2. I can't acess the web with only Flash 1.6

--
"You are not ready for Immortality" Kosh on Babylon 5

4501. SB setting

Newsgroup: comp.sys.atari.st
Date: 1998-03-06 00:00:00 UTC
From: denis_clement@lemaryol.frmug.org
Message-ID: <wgcid2g325$h3$j350079cf@lemaryol.frmug.org>
Source record: 106206

In article <34fe6e2d.0@d2o1.telia.com>, "Krister Sundstroem"
<support@axxess.se>
wrote:

KS> sound. Use: SET BLASTER= A220 I5 D1, write under plain DOS, or use
it

Which indicates Address, Irq and Dma setting of the card.
One has to adapt to the actual one, of course.

--
Le_MarYol, BBS AtariNet, FidoNet, FrancoMedia, NeST
(+33) 3.89.69.12.39 (V34+) or (+33) 3.89.69.41.89 (X75)

4502. Re: Atari & Cubase

Newsgroup: comp.sys.atari.st
Date: 1998-03-06 00:00:00 UTC
From: Christian Ratsch <ratsch@bielefeld.netsurf.de>
Message-ID: <3501029a.0@news.uni-X.net>
Source record: 106207

Hi Barry & Jim!

>> Does anyone have a copy of the manual for Cubase for the Atari 1040
>> STE
>> either for free or for sale? A friend at work (a guitarist) would
>> appreciate any help, as he has the software, but not the manual.
>No but I'd reccommend 'The Cubase Handbook' by Udo Myers. It costs 35
>squid but hey you got Cubase for nothing? I ordered mine through
>Dillons only took'em a few days to get it.
Yeah, but the guy's name is *Udo Weyers* and the book really is great! Also for a VST guy like me :-) there's a lot of information in it (it's actually written for version 3.0 Atari and Mac I think)

--
Tsch
Christian
---
ratsch@bielefeld.netsurf.de
www.bielefeld.netsurf.de:8080/~ratsch/

4503. Re: Atari & Cubase

Newsgroup: comp.sys.atari.st
Date: 1998-03-06 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <34FF544E.979FFD1B@studio9.demon.co.uk>
Source record: 106247

Barry Teal wrote:

> Does anyone have a copy of the manual for Cubase for the Atari 1040
> STE
> either for free or for sale? A friend at work (a guitarist) would
> appreciate any help, as he has the software, but not the manual.
>
> Cheers,
>
> Baz

No but I'd reccommend 'The Cubase Handbook' by Udo Myers. It costs 35
squid but hey you got Cubase for nothing? I ordered mine through
Dillons only took'em a few days to get it.

Jim.

--
* Mr J.M.A. Harris.
* 9 Argyle Road, Brighton, East Sussex, BN1 4QA, United Kingdom.
+ 44 (0)1273 625875.
* jim@studio9.demon.co.uk ~ http://www.studio9.demon.co.uk
* Postgraduate Student of Hypermedia Studies
* (http://www.hrc.wmin.ac.uk)
* @ Advanced interactive web site design
* @ CD-ROM authoring
* @ Internet and Multimedia Installations and Events
* @ Digital Music
* Also at this address Mr C.Hope, Mr S.Grainger and Miss S.Kpakra.

4504. Re: UIS

Newsgroup: comp.sys.atari.st
Date: 1998-03-06 00:00:00 UTC
From: stinformer@chatlink.com
Message-ID: <6dnkjv$7u5$1@news.chatlink.com>
Source record: 106248

Robert Trowbridge (bobtrow@delphi.com) wrote:
: I use V. 3.32 on my Falcon. Traded my old version for the newer version
: from Systems For Tomorrow. orders 1-800-875-4943
: Or email sales@SystemsForTomorrow.com
:
: Bob T.

We will also upgrade older versions to the new v3.32 of UIS. Send your original disk and $10, we do the rest.

Rod MacDonald
MacDonald Associates, 909 NW Starlite Place, Grants Pass, OR 97526
<stinformer@chatlink.com> (541)476-2555
* Atari ST Informer Web Magazine & A&D Atari Software Dealer *
Check out our web site ============> www.chatlink.com/~stinformer

4505. STING and FTP

Newsgroup: comp.sys.atari.st
Date: 1998-03-06 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <0kKL.39$6e.575989@wagner.videotron.net>
Source record: 106249

I'm sorry to say that I'm still not able to use FTP with STING. I DL'd the latest modules yesterday from Peter's web page, but the problem remains, and its seems like I'm the only one...

Small transfers are usually OK (less than 100k), but larger files get scrambled. I tried 2 DL's yesterday from nic.funet.fi and these are the results:

original file size received file size
MKM 78824 78336
CLIX 370610 370176

In the STATISTICS dialog of the STING Dialer, I found this:

Port: MODEM 2 dropped 1
Protocol: ICMP dropped 0
TCP dropped 14
UDP dropped 6
Resolver dropped 0

My system: MegaSTE, GVC 28800 in Modem 2, HSMODEM7, the latest STING package using PPP.

I have absolutely no problems with file transfers via ZMODEM. My ISP offers FTP through their BBS, so I am able to get files this way. It would be nice though, just to use STING.

Ross MacIver

4506. Re: REQ: LOGIC 2.5 ATARI

Newsgroup: comp.sys.atari.st
Date: 1998-03-06 00:00:00 UTC
From: claytone@aa.net
Message-ID: <889161058.229981@slave2.aa.net>
Source record: 106250

"Does anyone have a copy of Logic 2.5 for Atari Falcon,ST,STe
computers.?

"Please post it or e-mail it to me at:
escaisey@ibl.bm

"I want to test program to see if it is worth upgrading from version
2.01 or not.

"Thank You

"Sean

If I recall correctly, 2.01 is a version of Logic AUDIO. I think Logic (regular, without audio) went from 2.00 to 2.5. For Logic AUDIO, 2.01 is the last version. For Logic (regular), 2.5 is the last version. Emagic plans NO futher developement of either version last I heard. ;-(I have Logic AUDIO 2.01, and I have also purchased Logic 2.5. It is nicer than 2.00. Is it worth it??? I suppose so. Depends on if you are unhappy with 2.00. I haven't really used it all that much, so I'm not the best person to answer that question. I still do most of my sequencing with Hybrid Art's EDITRACK. One good thing... version 2.5 is all in ONE book. None of the frustrating tutorial, manual, addendum, etc. It cost me about US$100 for the upgrade.

Hope that helps,

Clayton Murray
claytone@aa.net
Seattle, WA USA

4507. RE:Pin layout monitor of 520ST

Newsgroup: comp.sys.atari.st
Date: 1998-03-06 00:00:00 UTC
From: james.burr@acpu.com
Message-ID: <889154539@acpu.com>
Source record: 106251

Pavel wrote:
-> Hi !!!
-> Please, help me!!!
-> Is anybody know about %subj%?

Here's the pinout of the 520 ST monitor jack as if you were looking
straight at it:

key Pin
*** 1 Audio Out
4 . . . . 1 2 Reserved/Composit video
8 . . . . 5 3 General purpose output/Clock
12 . . . . 9 Select (Mega STe)
. 4 MonoChrome Detect/
13 Clock In (Mega STe)
5 Audio In
6 Green
7 Red
8 Reserved or +12 VDC Pullup
or Ground
9 Horizontal Sync
10 Blue
11 MonoChrome
12 Vertical Sync
13 Ground

Hope this helps.

Later,
James
jdburr@acpu.com

4508. RE:ST Emulator for PC

Newsgroup: comp.sys.atari.st
Date: 1998-03-06 00:00:00 UTC
From: james.burr@acpu.com
Message-ID: <889154982@acpu.com>
Source record: 106252

```
Your question is:
-> This is probably a silly question, but for various reasons I can't reach
-> any FAQs.
-> What is the best Atari ST emulator for the PC?

I would think Gemulator '98. The only thing is that you either have to
have the ROMs or get a version of Magic, preferably v5.0 or higher.

Silly question? I have much dumber questions than that right now.

Later,
James
```

4509. help with softPC

Newsgroup: comp.sys.atari.st
Date: 1998-03-06 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <6do2da$92j$1@pale-rider.INS.CWRU.Edu>
Source record: 106253

Does anyone out there have a working softPC, who has been able to make a bootable hard disk (.hdf file) of a size larger than the 1 Meg supplied with the distribution package?
I have tried many configurations in vain. I can boot fine from floppy, with dr-dos, which loads stuff from drive d: or c:, but cant make a bootable partition.
If any one can, could you:
1) give me detailed instructions on what i may be doing wrong and what to do right?
2) Make me an *empty* 32 MEG bootable disk, except for system stuff, of course, zip it up and mail it to me? I have found that an EMPTY disk of that size only takes 300k or so, quite easy to e-mail.

Also, has anyone been able to use the drive E:, which i UNDERSTAND is supposed to be an Atari folder for easy transfer in and out of the Atari system. What am i doing wrong, or do i misunderstand it?

Boris
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

4510. Re: Mewsie Offline

Newsgroup: comp.sys.atari.st
Date: 1998-03-06 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <889164469.7467.0.nnrp-07.9e98f145@news.demon.co.uk>
Source record: 106254

On 4 Mar 1998 14:57:14 , Alan Price wrote:
> No, I don't have "compress threads" selected. I think I've found the
> problem- it's the "read-for-offline"-hangs-on-posts-with-three-bytes-in
> -the-last-block syndrome. The post on which it hangs is filed in the
> current newsgroup folder in OFFLINE, but no entry is made in the
> coresponding XOVER.TXT index file, so the post is invisible, isn't
> found, and therefore doesn't get deleted.

This can't be the sole cause of the problem then since I have the same problem and I use NEWSwatch to collect the news. What I have noticed is that the articles that are not deleted are usually, though not always, those that contain a binary and were decoded with window buffering on.

Just for Johns information, and anyone else who's interested, it seems as though the file isn't being closed after it's read into memory and, in my case, Magic is not allowing the deletion of the file because it is still open for reading. The XOVER.TXT file has the entry removed and is saved when the group is changed, so the file becomes hidden to NEWSie.

This was found out a few minutes ago when I tried to delete some files without exiting NEWSie first. All the times previous to this, I had quit and started NEWSie some time later.

Regards,
David E-Mail :- dbolt@my-ste.demon.co.uk
--
/**\
* *
* Proud owner of: Atari 520STE 4Mb + Syquest EZ-135 + V.34 *
* *
**/

4511. Re: Mono Monitors & the STe...

Newsgroup: comp.sys.atari.st
Date: 1998-03-06 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <889164473.7467.1.nnrp-07.9e98f145@news.demon.co.uk>
Source record: 106255

On 2 Mar 1998 02:10:00 , Tom Derrick wrote:
> I use a little box called the Monitor Master from Practical
> Solutions. I see them advertised in here fairly frequently. It does
> the job very well (note that the ST reboots when changing monitors).

The same as it does if you start a game in high res. The only exception to this is Frontier, which seems to reprogram the shifter without a reboot. That part of the code would be interesting to see, just to find out how it's been done.

And now back on topic. If you're good with a soldering iron you can make your own to match the monitors you've got at the moment. I made one for my SM 124 and green screen monitors. 'Twas quick and easy, since the green screen uses a composite input.

> J > Finally is it worth buying one, or should I save my hard
> J > earned pennies?
>
> Go for it! The sm124 picture is very sharp, and easy on the eyes.
> After a while, you will start wondering why you even /have/ a color
> monitor, except for games.

It is nice and sharp, although the SVGA monitor I got to replace mine seems to be about the same in picture quality. It's just a pity it doesn't work with ST low/medium res as well.

Regards,
David E-Mail :- dbolt@my-ste.demon.co.uk
--
/**\
* *
* Proud owner of: Atari 520STE 4Mb + Syquest EZ-135 + V.34 *
* *
**/

4512. Mint, not what I was looking for..or is it?

Newsgroup: comp.sys.atari.st
Date: 1998-03-06 00:00:00 UTC
From: Horace <punslinger@mailhot.com>
Message-ID: <3500BF3E.6C6@mailhot.com>
Source record: 106256

Hi, fellow Atari people!

I got a version of Mint off the Internet for my Atari ST, because it seemed like it would let me multitask! But it doesn't, the manual seems to indicate that it's only for specially designed programs. There is a desk accessory for loading TOS programs though.

This is quite disappointing. I was hoping to be able to multitask GEM programs. I heard that Mint is or is going to be made into MultiTOS, but as it stands it's pretty useless on my computer.

Is there a way to get Mint to multitask like I want?

..H

4513. Re: STiK, STiNG, PPP, FTP

Newsgroup: comp.sys.atari.st
Date: 1998-03-06 00:00:00 UTC
From: savarez@connectum.skurup.se
Message-ID: <6do8obvqg1@nnrp1.dejanews.com>
Source record: 106257

In article <6dj7c7$8qk@thoth.portal.ca>,
roughley@HORMEL.unix.dsoe.com (Neil Roughley) wrote:
>
> On 3 Mar 1998, Peter Rottengatter wrote:
>
> >The MODULE.LZH with the bugfixed TCP is there now.
>
> Ahhh... FTP uploads work fine now! Thanks, Peter -- I can finally lay
> STiK to rest.

Strange, at my end uploads work fine, but Newsie does NOT manage to
get a directory listing.
Making downloads impossible.
This problem does not occur under MiNTnet.
Anybody else seen this?

Claes Olsson

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

4514. Re: folder100.prg

Newsgroup: comp.sys.atari.st
Date: 1998-03-06 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <34FFA96C.4493@ooc.de>
Source record: 106258

Pascal Ricard wrote:

> I use it on my Falcon in plain Tos (and MiNT too), not with Magic. AFAIK
> it is requiered by some programs (Zorg come in mind) and it do not deal
> only with HD folders (something to do with memory management IIRC) even
> with some recent HD drivers.

Hard disk drivers that offer the appropriate option do exactly the same
ad FOLDRxxx does. There is absolutely no difference between drivers
offering this option or using FOLDRxxx.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

4515. Re: ST Emulator for PC?

Newsgroup: comp.sys.atari.st
Date: 1998-03-06 00:00:00 UTC
From: Krister Sundstr&#65533;m <support@axxess.se>
Message-ID: <34ffb364.0@d2o1.telia.com>
Source record: 106259
Cross-posted to: comp.sys.atari.st,comp.emulators.misc

>This is probably a silly question, but for various reasons I can't reach
>any FAQs.
>What is the best Atari ST emulator for the PC?

>
Pacifist is the best if you want to play games and demos. It emulates the ST
at a hardware level. Get Pacifist v0.48 today!

Tosbox is very good when it comes to GEM-program emulation. It handles
different resolution. I.e. 1024x768 16-colors...

Krister

4516. Re: emulators and midi

Newsgroup: comp.sys.atari.st
Date: 1998-03-06 00:00:00 UTC
From: Krister Sundstr&#65533;m <support@axxess.se>
Message-ID: <34ffb487.0@d2o1.telia.com>
Source record: 106260

Ron Renaud skrev i meddelandet ...
>Why aren't there any Atari emulators that support midi? Or are there ? All
I
>want to do is run DrT's Xor (a midi voice librarian) off of a PC...
>
>
There is midi-out in the "pacifist" emulator!

Krister

4517. Re: Notator hack for atari emulator?

Newsgroup: comp.sys.atari.st
Date: 1998-03-06 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6dojev$s5g$1@news.stortek.com>
Source record: 106261
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st

In article <6dnmbr$oe1@bgtnsc02.worldnet.att.net>, "Mike McGowan"
<jmmcgowan@worldnet.att.net> wrote:
>I have several copies of Notator w/dongles that I have been using on aging
>st's in a midi lab. At any rate, because Notator is "dongle" protected,
>running the program on a emulator seems unlikely--but, is there a
>"dongle-less" hack for this program. Notator is still one of the best
>sequencing/notation programs around. It would be great if it would run
>under emulation on a PC, too.
>
>This might just be a dream, but I thought I'd ask!
>

The dongle isn't the only problem. The emulator would have to emulate the Midi
ports too, and also the accurate timing that's required by any sequencer
program. PCs just have crappy timing, whatever you do the ST is way ahead as
far as MIDI-only sequencing goes.

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

4518. Re: STiK, STiNG, PPP, FTP

Newsgroup: comp.sys.atari.st
Date: 1998-03-06 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6domsu$1l5@thoth.portal.ca>
Source record: 106262

On 5 Mar 1998, Peter Rottengatter wrote:

>For correct threading, only the last entry is required, provided the corres-
>ponding article has already arrived on the readers news server. To care for
>the latter uncertainty, more entries should indeed be provided. However, as
>it is now with Terry's message, it is almost ok.

Well, if NEWSie shows the first and last references then it's doing
things correctly. To clarify, when I say 'last' I mean the _source_
article's reference, so it has to be on one's server to reply to it <g>.
Having all the source article's references included in a followup is what
I thought to be correct, this based on the references 'trail' that some
mailers leave. Now that I think about it, including only the first and
last references does make sense, in that a very, very busy thread could
potentially generate a few extra thousand bytes in references for each
article <g>.

>Does NEWSie have a problem with entries larger than 50 characters ? Why is
>that ?

That's a good question. NEWSie also restricts the 'subject' length as
well (44 characters, and then things get truncated). Not that I want to
have more characters than that, mind you, but some followups do have long
subject lines. Perhaps NEWSie's limit is within 'standards' (I dunno).
But the 50-character reference entry limit is definitely not big enough
for some server IDs.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

4519. Re: Megafile 30 and Floppy Drive Help Needed

Newsgroup: comp.sys.atari.st
Date: 1998-03-06 00:00:00 UTC
From: bm827@FreeNet.Carleton.CA
Message-ID: <6dosei$5ql@freenet-news.carleton.ca>
Source record: 106263

Andrew Krieg (krieg@execpc.com) writes:
> I found a Megafile 30 at a thrift store today for $5. Hopefully it
> works, and I can replace the Franken-hard-drive I am currently using
> (controller card mounted in PC case w/ 20 meg SCSI drive that is slow
> as molasses). It has power and I can hear the fan when I turn it on
> so that is half the battle! I look forward to moving to the smaller
> footprint of the Megafile.

The Megafile 30 and 60 have RLL drives. The Megafile 20 and the SH 204
have MFM drives. If the drive in your Megafile doesn't work, you will
have to find another RLL drive because MFM drives just don't cut it,
even though physically they might look exactly the same (RLL writes
1 1/2 times the amount of data in one sector as MFM).

> What is the name of DMA to hard drive cable that I need for this unit?

You need an Atari DMA cable or any 19-pin to 19-pin cable (it's
a straight-through connection).

> My current system uses the Berkley Microsystems tools for installing
> the controller and setting the clock on the HD. I currently use
> Supra Hard Disk Boot 2.62 and some ancient version of Supra Tools to
> boot and manage the drive. Does the Megafile have an internal clock?

Supra Tools are fine. You can get the absolutely last version (4.x)
for free by going to Supra's web site. You can also use Atari's
HD Utilities and AHDI. No, there is no internal clock.

> Is there some set of public domain hard drive management software
> that I can use instead? If not, will the Supra Tools support the
> Megafile 30?

Yes.

> All of this may be moot as my ST will not read from either of my
> floppy drives lately. The hard drive boots and works fine. I can
> initially read a directory listing from a floppy. If I try to run
> a program it grinds and crashes. If I try to insert a 2nd disk and
> read its directory, I get a garbled mess; a mixture of the files on
> the disk and files from the last directoy I accessed (floppy or hard
> drive) listed as the contents of the new disk.
>
> Since both drives fail, I'm assuming it is a problem with the computer
> and not the drives (I tried swapping the order of the drives and the
> cables with the same results). I'm afraid the drives might be permanently
> damaging my disks.
>

> Has anyone encountered this floppy problem? Is there a cheap fix or is
> my ST toast?

Problems with floppy drives could be due to many things. Here
are a few suggestions.

Before you start soldering or doing anything drastic, try the
"Lift and Drop" technique. This consists of lifting one end
of your ST about 4-6 inches above the table and dropping it.
Then do the same with the other end. This has the effect of
reseating chips that have undergone "chip creep", i.e.,
that have "wiggled" out of their sockets because of heat
changes, etc.

Obviously, you should do this when you computer is NOT on.
It would also not be a good idea to do this if you have an
internal hard disk unless you remove it first.

Another thing you could try would be DC Format's Floppy
Configurator which is available on BBS's and Public Domain
disks. This is a small program you can run from the desktop
to turn floppy drives on and off, and set seek time for
non-standard floppy drives. It comes in handy if you forget
to turn on your "B" drive before you boot up.

Hope this helps.

Randy Kwak

4520. Re: Atari ST Owners

Newsgroup: comp.sys.atari.st
Date: 1998-03-06 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <6dp224$nrk@bgtnsc02.worldnet.att.net>
Source record: 106264
Cross-posted to: alt.steinberg.cubase,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer,comp.sys.atari.advocacy,comp.sys.atari.8bit

Dan,

> Why Gates would ever think that users of computers
> with a Digital Research based OS would use an MS
> product is beyond me...

The problem wasn't that Microsoft Write (or more commonly known as "Microsoft Wrong") was a MS product --- the problem was that its was BAD software (even by Microsoft standards). About the only way that Atari could help promote it was to give it away for free by bundling it with its systems in the late 80's.

As an Atari dealer, I found it much less aggrevating to REMOVE it, throw it in the trash can and substitute Word Writer in the bundle before delivering new systems to buyers. There's nothing worse than delivering a new Atari system to a customer and then having to try to explain why he or she couldn't get the bundled software to work properly and have face needless hours of total frustration.

Atarians didn't buy their systems to have to face that kind of aggrevation. We EXPECT our systems and software to install and work easily and properly WITHOUT having to read exhaustive manuals, 'made-easy' books, or undergo hours of needless frustration.

Most ANYTHING would be a better choice for word processing than Microsoft Wrong!

Sheldon (Computer STudio - Asheville, NC)

4521. Atari Cables

Newsgroup: comp.sys.atari.st
Date: 1998-03-06 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6dp2cv$223$1@news.stortek.com>
Source record: 106265

Just in case this is useful for someone, I came across a company that sells
and builds all kinds of Atari cables (DMA, Nec Myltisync, etc...)

I've never seen any reference to them, so here's the URL:

http://www.redcab.com/pages/atari.html

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

4522. 1040STE and HPlaserjet 5l

Newsgroup: comp.sys.atari.st
Date: 1998-03-06 00:00:00 UTC
From: Steve Pretti <steven.pretti@unisys.com>
Message-ID: <01bd491b$520a6700$61d53fc0@tr-prettism.tr.unisys.com>
Source record: 106266

I would like to print from Notator to my laserjet 5L. I've never explored printing anything from the 1040 to the laserjet, or even tried, so if there is a FAQ that already covers this, just point me there.
--
Thanks,
Steve Pretti

These words and thoughts are my own and do not have any bearing or relationship to UNISYS Corp.

4523. Re: Mint, not what I was looking for..or is it?

Newsgroup: comp.sys.atari.st
Date: 1998-03-06 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980306113549.13966B-100000@usr05.primenet.com>
Source record: 106267

hi, Well mint.prg in your auto DOESN"T make your aes to mulititask,
but only add some extension and adds the possibility to mulititask
ttp etc.
If you want tp have the GEM multitasking (which everyone does) you
need a mulititasking AES/GEM. Such as Mulititos (shuold be bundled
with falcon disks, or on the net), geneva, xaaes, oaasism, Naes.
That's all,. that just means that you installed a 1/10th of a package,
so of course, it won't work as you expect.
Bye.

On Fri, 6 Mar 1998, Horace wrote:

>Hi, fellow Atari people!
>
>I got a version of Mint off the Internet for my Atari ST, because it
>seemed like it would let me multitask! But it doesn't, the manual seems
>to indicate that it's only for specially designed programs. There is a
>desk accessory for loading TOS programs though.
>
>This is quite disappointing. I was hoping to be able to multitask GEM
>programs. I heard that Mint is or is going to be made into MultiTOS, but
>as it stands it's pretty useless on my computer.
>
>Is there a way to get Mint to multitask like I want?
>
>
>..H
>
>

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

4524. Re: Looking for SCSI-Interface/ Is ICD still alive?

Newsgroup: comp.sys.atari.st
Date: 1998-03-06 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <350022b3.2499570@news.tmisnet.com>
Source record: 106268
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,de.comp.sys.st

Have you tried to order from one of the
Atari dealers? I keep a list of them
(well, USA dealers, anyway) online at
http://www.tmisnet.com/~strads/hq/sources.html

-- George Crissman
-- strads@tmisnet.com

On 5 Mar 1998 20:32:56 GMT, a187340@NoSPAM-1587.hotmail.com wrote:

>Hi Folks,

>

>I have tried to phone the company icd (www.icd.com)

>to by an SCSI adapter for Mega ST. Yet, nobody responds

>(although an answering mashine is there). Also email is

>ignored. Does the company still exists?

>

>Anyway, does somebody have a spare SCSI-adapter for

>Mega ST for sale?

>

>Thanks,

>Artur

>a187340@hotmail.com
>
>
> --
> Posted using Reference.COM http://WWW.Reference.COM
> FREE Usenet and Mailing list archive, directory and clipping service
> --

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

4525. Re: Atari ST Web Browser (Draconis Web

Newsgroup: comp.sys.atari.st
Date: 1998-03-06 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <35002361.2673040@news.tmisnet.com>
Source record: 106269

Hmmm ... this brings the list of GEM/TOS web
browsers to four, doesn't it? If CAB, Draconis,
Newsie, and Webspace isn't the complete list,
I'd certainly appreciate knowing about it for
the list on my web page!

Thanks!

-- George Crissman
-- strads@tmisnet.com

http://www.tmisnet.com/~strads/hq/atari.html#WebWare

On 5 Mar 1998 20:56:02 GMT, rgolding@zetnet.co.uk (Roy Golding) wrote:

>On 3 Mar 1998 21:32:27 , Tony Greenwood wrote:
>>Hey! rgolding@zetnet.co.uk (Roy Golding) wasn't it 3 Mar 1998 19:15:25
>>GMT that you wrote:
>>
>>
>>>>I just ran across Draconis Web Package along with Adamas Web Browser.
>>>>Can anyone tell me about the use of this web browser. Is it any good?
>>
>>>Only that it runs on an STe and above
>
>Hi Tony
>>You sure about the STe?... I tried it on a bog standard 4meg STe with
>>TOS1.62, it ran and loaded a html, but then got stuck, wouldnt scroll
>>or anything, I was led to understand it was Falcon only, But this was
>>by no means a fact.... so can you confirm its STe compatable please?
>>:)
>Think you may have read the mails in Zetnet-Atarians mailing list when
>this was first mentioned it was available. So being nosey had a look
>at the web site, and it was there that it mentioned was for STe
>machines and above. I don't think I kept the web page in my cache, so
>sorry can't now confirm the actual text.
>I really only posted so that other STfm users didn't waste their time
>downloading something that wouldn't run on this machine.
>If you want the site it's at
>http://dc2.uni-bielefeld.de/atari/
>
>Regards
>Roy
>the ashfordian
>
> Kent the Garden of England and home of the

> (Zetnet-Atarians)"the list"
> **Users Guide to the Internet for Atari**
>
>

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

4526. Re: Atari ST Web Browser (Draconis Web

Newsgroup: comp.sys.atari.st
Date: 1998-03-06 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <u6IUqrRS9GA.390@ntawwabp.compuserve.com>
Source record: 106270

```
If only someone could e-mail me a copy of it!
--
"You are not ready for Immortality" Kosh on Babylon 5
```

4527. Re: Modem/Serial pinouts for MegaSTE ?

Newsgroup: comp.sys.atari.st
Date: 1998-03-06 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <6dpbpn$i7b@bgtnsc03.worldnet.att.net>
Source record: 106271

Rudolf Lohner <ae34@iamm07.mathematik.uni-karlsruhe.de> wrote in article
<6djurr$pt5$1@nz12.rz.uni-karlsruhe.de>...
> Hi,
>
> a few weeks ago I got a Mega STE - however without any manuals. Thus,
> I do not know the pinout connections for the 9 Pin D-SUB connectors of
> the modem and serial ports. A simple cable with all nine wires connected
> one-to-one does not work with my modem (Elsa MicroLink 28TQV).
>
> Could anyone please mail me a precise description of the pinouts
> for these port connectors ?

A standard modem cable SHOULD work perfectly. Make certain that you don't have a null-modem cable instead of a normal modem cable (a null-modem cable crosses pins 2 and 3 to direct connect 2 computers together for file transfers). Make certain that your modem software is properly configured and you've selected the proper modem port in your software.

Sheldon (Computer STudio - Asheville, NC)

4528. Re: Dave Retires Again

Newsgroup: comp.sys.atari.st
Date: 1998-03-06 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <6dpc76$i7b@bgtnsc03.worldnet.att.net>
Source record: 106272

Dave,

Gosh.... now THERE's a voice from the past!! And coming out of retirement to retire again. Some of us haven't even been able to retire for the first time, although I must admit that dealing with Atari for all these years has often made me WANT to retire!

Anyway, great to hear from you again and best of luck in your re-retiring!!

Sheldon (Computer STudio - Asheville, NC)

David Small <dsmall@well.com> wrote in article <6dht36ego1@was.hooked.net>...
>
>
> Hiya. I'm 39 now, and as I did when I was 29, I'd like to go ahead and
> announce my retirement (again). I always wanted to do this.
>
> Of course, last time I announced this, I got bored within two months and
> did a Mac emulator.
>
> But for a few glorious days here, I'm retired. Until.
>
> <grin>
>
> Dave Small
>
> p.s. There is another Dave Small who does a lot of computer Net work.
> dsmall@well.com is me. dms80111@aol.com is me (okay, okay,
> check out incomplete but working http://members.aol.com/~dms80111
> for pictures of the now 6' 2" Eric and Jamie...
> Anywho, if you could not email the other Dave Small, I may live to reach 40.
>
>

4529. new utilisateur/essai:svp

Newsgroup: comp.sys.atari.st
Date: 1998-03-06 00:00:00 UTC
From: "FREDDY.B.F.E.X." <freddy.b.f.e.x.email@provider.co>
Message-ID: <WS.350034aa.00259e98.freddy.b.f.e.x.email@provider.co>
Source record: 106273

2.40b
http://wwwusers.imaginet.fr/~oxo/bin/wsfs240b.lzh

4530. Re: ST Emulator for PC?

Newsgroup: comp.sys.atari.st
Date: 1998-03-06 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6dpcei$c4e$1@news4.isdnet.net>
Source record: 106274
Cross-posted to: comp.sys.atari.st,comp.emulators.misc

Graham Courtney a crit dans le message
<34FEFA56.4845CE03@NO.SPAM.PLEASE.europem01.nt.com>...
>This is probably a silly question, but for various reasons I can't reach
>any FAQs.
>What is the best Atari ST emulator for the PC?
>

Try the Quick FAQ, URL is in my .sig.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

4531. ESSAI No 1 DESOLE REPONSE(S) S.V.P.

Newsgroup: comp.sys.atari.st
Date: 1998-03-06 00:00:00 UTC
From: "FREDDY.B.F.E.X." <freddy.b.f.e.x.email@provider.co>
Message-ID: <WS.35003528.0025ffa1.freddy.b.f.e.x.email@provider.co>
Source record: 106275

2.40b
http://wwwusers.imaginet.fr/~oxo/bin/wsfs240b.lzh

4532. ESSAIS N

Newsgroup: comp.sys.atari.st
Date: 1998-03-06 00:00:00 UTC
From: "FREDDY.B.F.E.X." <freddy.b.f.e.x.email@provider.co>
Message-ID: <WS.35003aee.002a8428.freddy.b.f.e.x.email@provider.co>
Source record: 106276

2.40b
http://wwwusers.imaginet.fr/~oxo/bin/wsfs240b.lzh

4533. IDEM

Newsgroup: comp.sys.atari.st
Date: 1998-03-06 00:00:00 UTC
From: "FREDDY.B.F.E.X." <freddy.b.f.e.x.email@provider.co>
Message-ID: <WS.35003b3a.002abfab.freddy.b.f.e.x.email@provider.co>
Source record: 106277

2.40b
http://wwwusers.imaginet.fr/~oxo/bin/wsfs240b.lzh

4534. Re: folder100.prg

Newsgroup: comp.sys.atari.st
Date: 1998-03-06 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <3500361c6ddf82@club-internet.fr>
Source record: 106278

Hello,

in article <34FFA96C.4493@ooc.de>
Uwe Seimet wrote:

> Hard disk drivers that offer the appropriate option do exactly the same
> ad FOLDRxxx does. There is absolutely no difference between drivers
> offering this option or using FOLDRxxx.

Good. My French doc of scsi-tool (sorry ;-)) is all but complete... and
I'm still looking for an update of the whole package :-(((even a native
one.

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...

4535. Re: Internet Setup Wizard

Newsgroup: comp.sys.atari.st
Date: 1998-03-06 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <3500361c6ddf83@club-internet.fr>
Source record: 106279

Hello,

in article <6dmssh$817$1@mark.ucdavis.edu>
Eric Hays wrote:

> folder, sometimes you have to install HSMODEM, in which case you need to
> make sure you select the right HSMODEM module and make sure the bits in
> the autofolder go in in the correct order (which can be further

Right. But it's installed here for... I don't recall ;-) 'cause it's
usefull for other stuff than Internet. Semper... you know this one.

> thought a STiNG install wizard would be the most useful tool at this time.

Well, I didn't wanted to tell it wouldn't be usefull. Just telling that
STinG is not so difficult to install IMHO.

I should add that I don't like install programs writing by themselves in
the auto folder (I'm parano ;-)) or overwrite older versions. I _usually_
prefer the old good manual installation... but it's only my own choice.

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...

4536. Re: Atari ST Web Browser (Draconis Web

Newsgroup: comp.sys.atari.st
Date: 1998-03-06 00:00:00 UTC
From: "FREDDY.B.F.E.X." <freddy.b.f.e.x.email@provider.co>
Message-ID: <WS.35003d36.002c4d36.freddy.b.f.e.x.email@provider.co>
Source record: 106280

Dans le message <u6IUqrRS9GA.390@ntawwabp.compuserve.com>
Dennis Bishop <102063.112@CompuServe.COM> crit:
>
>If only someone could e-mail me a copy of it!
>--
>"You are not ready for Immortality" Kosh on Babylon 5
2.40b
http://wwwusers.imaginet.fr/~oxo/bin/wsfs240b.lzh

4537. Getting a Falcon, What mods should I do?

Newsgroup: comp.sys.atari.st
Date: 1998-03-06 00:00:00 UTC
From: kws@Radix.Net
Message-ID: <6dpiov$s59$1@news1.Radix.Net>
Source record: 106281

I'm getting an Atari Falcon I purchased from a person in this newsgroup. All he has done to the machine is put in a 68882 (unknown speed) and use a Screen Blaster with it. What else needs to be down to it, and what mods are recommended?

I remember seeing mention of a buffer fix of some type, will I need to do this or how will I know?

Also, I'm interested in 'boosting' the speed of it, should I get a Nemesis, or try some of the mods myself? I remember seeing a mod where the clock was increased to 36 Mhz, and also a mod were the sound output was enhanced (looked to complex for me!).

What i am looking for is speed for running Linux, but compatibility under TOS. An afterburner is out of my price range..... at least right now....

4538. Where is GCC 2.7+?

Newsgroup: comp.sys.atari.st
Date: 1998-03-06 00:00:00 UTC
From: Blair Dean <blair_dean@inet.hwc.ca>
Message-ID: <35004C46.7CA3@inet.hwc.ca>
Source record: 106282
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.programmer

I know this came up just recently, but I didn't save the article. Where can the latest version of GNU's GCC & G++ for the Atari be abtained from? I'm looking for the full distribution.

Thanks in advance.

--

Blair Dean | ||| 8-meg TT030 |
Ottawa, Canada | ||| |LS650-F
| / | \ Jaguar/Lynx :) |
Working with OS/2 Warp is better then NOT working with Win95!

4539. Microsoft and Atari

Newsgroup: comp.sys.atari.st
Date: 1998-03-06 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <6dphhe$i24@james.hwcn.org>
Source record: 106283
Cross-posted to: alt.steinberg.cubase,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer,comp.sys.atari.advocacy,comp.sys.atari.8bit

In article <6dnrmb$pme@bgtnsc02.worldnet.att.net>, Dan Phillips <xiting@worldnet.att.net> wrote:

>Why Gates would ever think that users of computers with a Digital
>Research based OS would use an MS product is beyond me...
~^~^~^

4540. TOS documentation

Newsgroup: comp.sys.atari.st
Date: 1998-03-06 00:00:00 UTC
From: Marco Lagendijk <marcola@xs4all.nl>
Message-ID: <6dpkat$9s3$1@news2.xs4all.nl>
Source record: 106284
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,maus.sys.atari.software

Anyone an idea where to find commented TOS assembler documentation? I've
been searching the world for this.

Gratefully yours,
Marco

4541. Re: HELP: MiNTnet probs

Newsgroup: comp.sys.atari.st
Date: 1998-03-06 00:00:00 UTC
From: hyc@frisky.la.platinum.com
Message-ID: <6dpjc1$eau@frisky.la.platinum.com>
Source record: 106285

In article <34fc61e41c24421@ping.be>,
Martin Byttebier <tos4ever@ping.be> wrote:
>on Mon 02-03-98 23:32 JI Logan wrote:
>>On 1 Mar 1998 21:59:38 , Martin Byttebier wrote:
>>|the HSMODA driver from *mint.cnf*
>>|This seems to work, at least the system boots up, but I can't make a
>>|connection.

>>Z85230. In my DirecT60 I tried using ESCC.PRG (I didn't get HA_ESCC.PRG
>>- presumably a patched programme for Hades) but found that this also
>>hung the system. I therefore went back to using SCC.PRG and have had no
>>problems. I don't know what additional benefits might be realised if
>>ESCC.PRG _did_ work. Anyone know?

>I'm greatly indebted to you for your help. It seems that HA_ESCC.PRG
>is the culprit indeed. With SCC.PRG I haven't encounter any hangs so
>far.

The Z85230 has an 8 character buffer on-chip, which can be used to allow
higher serial port speeds without overloading the CPU. Regular 8530s don't
have this buffer, and the SCC.PRG driver doesn't know about it. The ESCC.PRG
driver is supposed to use the buffer. It's probably no big deal, but it
would certainly be nice for MiNTnet if it worked.
--
Howard Chu - Principal Member/Tech Staff - PLATINUM technology, Los Angeles Lab
hyc@locus.com,chu@platinum.com visit my band! http://www.highlandsun.com
Advertisements proof-read for US$100 per word, payable within 10 days. Delivery
of your ad to my email address constitutes your acceptance of these terms.

4542. Re: Help needed with CD drive & Extendo

Newsgroup: comp.sys.atari.st
Date: 1998-03-06 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6dpkm9$4ri$1@roch.zetnet.co.uk>
Source record: 106286

On 5 Mar 1998 19:12:06 , Mike Borsley wrote:

> I've checked out the cable and that seems ok. I've given spin
> a try but I'm not sure about the config.sys file. I don't seem
> to have the iso996f.dos referred to. Is this supposed to be in
> the Spin package?

Nope, it's in the Metados package. Fear not, I'll mail you a copy.

> I seem to recall in one of the past news items someone
> referring to an english translation of the spin docs. Does
> anyone know of this, or am I dreaming?

Yes. Peter West has done a translation. He is waiting to clear up some
'contractual' points with the author before release.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

4543. Re: Internet Setup Wizard

Newsgroup: comp.sys.atari.st
Date: 1998-03-06 00:00:00 UTC
From: szhays@catbert.ucdavis.edu
Message-ID: <6dpkoncdl1@mark.ucdavis.edu>
Source record: 106287

Pascal Ricard (pricard@club-internet.fr) wrote:
:
: I should add that I don't like install programs writing by themselves in
: the auto folder (I'm parano ;-)) or overwrite older versions. I _usually_
: prefer the old good manual installation... but it's only my own choice.

I prefer the manual install myself. You have a much better idea what is
going on. That's onw of the real problems with Windows, all kinds of
stuff hidden away Gates knows where. You try to "uninstall" something and
it leaves big chunks of itself clogging things up, something else installs
over part of something you were still using, a big mess. On the other
hand, a Wizard is the onyl way we are going to get some Atari users onto
the web. They just don't want the trouble and terror of the manual
install.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

4544. FS, Swap or PX: Atari ST 6/3/98

Newsgroup: comp.sys.atari.st
Date: 1998-03-06 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <889211499.29485.0.nnrp-08.c1ed1184@news.demon.co.uk>
Source record: 106288
Cross-posted to: comp.sys.atari.st,uk.adverts.computer

I have a selection of Atari ST titles for sale.

This List Updated 6/3/1998.

email: steve@steverosie.demon.co.uk

I'm looking out for the following, possible swap, part exchange etc...
Atari CD ROMS, 16-bit sampler cartridge/hardware etc...

All are on original media. I may be interested in part exchange/swap W.H.Y.

Key:
ds = double sided disks
ss = single sided disks
?d = number of disks
meg = one meg of memory or more needed
ni = no instructions
nb = no box
NSTE = Not STE compatable

Please Note The Key Codes Are Only There For Guidance, I cannot be
responsable for in accuracies.

>>>>>>>>>> All prices are in UK Pounds (sterling) <<<<<<<<<<
^^^

Prices DO NOT include postage.

GAME COMPILATIONS

Hollywood Collection (5d,ni) 4
Ghostbuster II, Indiana Jones and the Last Crusade & Robocop
TNT (4d) 5
Xybots, Toobin, APB, Dragon Spirit and Hard Drivin'
Finale (4d) 5
Paperboy, Overlander, Ghost'sn' Goblins
and Space Harrier (20 levels)
The Dream Team (5d, ds) 5
The Simpsons - Bart v' The Space Mutants, WWF Wrestlemania and
Terminator II 'Judgement Day'
Atari 520STE Discovery Xtra Pack 7.50
Language Disk DE1 (ds)
Final Fight Disks DE2 & DE3 (ds)
Sim City/Escape from the Planet of the Robot Monsters (ds)
9 Lives (ds)

SPORT TYPE GAMES

World Championship Soccer (1d,ds,nb) 2
Ballistix (1d,ss) 3
Superleague Soccer (1d,ss) 3
T.V Sports Football (1d,ss,nb) 3
Vector Championship Run (1d,ss) 3
Championship Wrestling (1d,ss) 3
Top Shot = Kick Off + Extra Time. (1d,ds) 4

SIMULATIONS

ATFII (Atdvanced Tactical Fighter II) (1d,ss) 2
Lombard RAC Rally (2d,ss,nb) 2
Falcon - The Mission Disks Vol.1 (needs Falcon) (1d,ss) 3
Their Finest Hour -The Battle of Britian (2d,ds) 5
Carrier Command (1d,ds) 5
Mig-29 Fulcrum (1d,ds,meg) 5
F-15 Strike Eagle II (2d,ds) 10
Railroad Tycoon (2d,ds,meg) 15

STRATEGY, MIND AND ADVENTURE

Alpha Waves (1d,ss) 2
Go-Moku/Renju (1d,ss) 2
Federation of Free Traders [F.O.F.T] (2d,ss,nb) 2
Conflict Europe (1d,ss,nb) 2
Lords of Chaos (1d,ds) 3
Crash Garrett (2d,ss) 3
The Quest for the Time-Bird (3d,ds) 3
Tower of Babel (1d,ss) 3
Driller (1d,ss) 3
Populous (1d,ss) 3
Archipelagos (1d,ss) 3
Borodino (2d,ss) 3
'Nam 1965-1975 (1d,ds,nb) 3
Pirates (2d,ss,nb) 3
The Kristal (2d,ss,nb) 3
First Contact (2d,ds,nb) 3
Airborne Ranger (2d,ss,nb) 3
Murder (1d,ds) 3
Knightmare (2d,ds) 4
Lemmings (1d,ds) 4
Quizam! (2d,ss) 4
Corporation (2d,ss) 4
Mega-Lo-Mania (2d,ds) 4
Elite (1d,ss) 5
Terrorpods (2d,ss) 5
Loom (3d,ds,nb) 5
Dungeon Master (1d,ss,nb) & Chaos Strikes Back (2d,ss,nb,ni) 5
Jinxter (1d,ss) 5
The Secret of Monkey Island (4d,ds,meg) 5
Ishar 2 (3d,ds) 5
Populous II (1d,ds, meg & 512k versions) 10

Lemmings 2 - The Tribes (1d,ds,meg) 10
Elite 2 - Frontier (2d,ds,meg) 10

ARCADE

Skweek (1d,ds) 2
Defenders of the Earth (2d,ss) 2
Eliminator (1d,ss) 2
Wrangler (1d,ss) 2
Hard Drivin' (1d,ss) 2
Yogi Bear & Friends In the Greed Monster (1d,ss) 2
Blazing Thunder (1d,ss) 2
Mig 29 Soviet Fighter (1d,ss) 2
Fast Food (featuring Dizzy) (1d,ss) 2
Whirligig (1d,ss) 2
Hellraider (1d,ds) 2
Outrun (1d,ss,ni) 2
Bad Company (1d,ds) 2
Rambo III (1d,ss) 2
Mean Machine (1d,ds) 2
The Light Corridor (1d,ss) 2
Last Ninja 2 (1d,ss,nb) 2
Voyager (1d,ss,nb,NSTE) 2
Ghostbusters II (4d,ss,nb,ni) 2
Hellraisers (2d,ss,nb,ni,NSTE) 2
Legend of the Lost (2d,ss,nb,ni) 2
The Last Shoot-'em Up (1d,ss) 2
Time Bandit (1d,ss) 2
Robocop (2d,ss,ni) 2
Shadow of the Beast (2d,ds,ni) 3
Hong Kong Phooey (1d,ss) 3
The New Zealand Story (1d,ds) 3
Midnight Resistance (1d,ss) 3
Prince of Persia (1d,ds) 3
Hudson Hawk (1d,ds) 3
Panza Kick Boxing (2d,ds) 3
Golden Axe (2d,ds) 3
Cloud Kingdoms (1d,ss) 3
Cap'n Carnage (1d,ss) 3
Cabal (1d,ss) 3
Impossamole (1d,ds) 3
Risky Woods (1d,ds) 3
ST Star Raiders (1d,ss) 3
Oxxonian (3d,ss) 3
Barbarian (Psygnosis) (2d,ss) 3
Barbarian (Palace) (1d,ss) 3
Cybernoid II - The Revenge (1d,ss) 3
Popeye 2 (1d,ds) 3
Steg the Slug (1d,ds) 3
Targhan (1d,ds) 3
Moonwalker (2d,ss) 3

Switchblade (1d,ss) 3
Defender II (1d,ds) 3
Double Dragon III (2d,ds) 3
Robocop 2 (1d,ds) 3
Mr Do Run Run (1d,ds) 3
Flood (1d,ds) 3
Dragon Breed (2d,ds) 3
Operation Wolf (3d,ss,nb) 3
The Untouchables (3d,ss) 3
Infestation (1d,ds,nb) 3
Scrambles Spirits (2d,ds,nb) 3
Thunderblade (2d,ss) 3
Total Recall (2d,ds) 3
Streetfighter II (4d,ds,meg) 5
Obsession (2d,ds, meg, STE) 7
Dyna Blaster [with multiplay adapter - s/bombman clone] (1d,ds,meg) 10

SERIOUS STUFF

STOS Sprites 600 (1d,ss) 3
STOS Compiler (1d,ss) 3
STOS 3D (2d,ds) 5
STOS BASIC - The Game Creator (3d,ss) 5
Family Roots (1d,ss) 5
HiSoft 'C' Interpreter (2d,ss) 10

BOOKS

Atari Discovery Pack Manual 2 - STOS The Game Creator Manual 3
Atari Discovery Pack Manual 3 - Neochrome/FirST Basic etc 3

HARDWARE

Multiface ST 'Ripper Cartridge' (NSTE) 20
520 STFM Motherboard 25
Atari ST Terminal Emulator Cartridge ..... open to offers

ATARI MAGAZINE COVER DISK's
All 1 UK pound each
ST FORMAT
Disk 65: Dr Fox, Three Games, Tiny Print, Timezones, Jetpac,
Grafix & More!
Disk 67: Homeworker, Midigrid Pro, Lottery, Quartet, Smash Hit,
Kaosdesk & More!
Disk 68: Taquin, Picswitch, Jumble-Up, Stosser, Magic Story Book,
BBS Directory & More!
Disk 69: Cheque Book, One Jack, Story Book 1 meg Files, Hang
About, Obsession, Sound Lab v1.11 & More!
Disk 70: 525 v2.02, Font Checker, Spirit Ed, Clipart, Team, Pablo
Paint & More!
Disk 71: Disk Opus, Music Box 2.6, Tessera, Magic Shadow, HiSoft C
Interpreter, Alien Thing & More!

ATARI ST REVIEW
Issue 12: Video Titler, Kid Kong/Bugs UK, Scribe, Line_Art.Fnt.
Issue 25: Equinox Organiser, Profile, ECVerter, Sprint, LED Panel,
Ancient, RDE.
Issue 27: MasterCAD, Kobold, ZX81 Emulator.
Issue 30, Disk 1: Ishar III.
Issue 30, Disk 2: Eclipse, Spectra, Imagecopy 3, Supersam.

ATARI ST USER
6/1990 Damcles & Debute Demos, Defsel, DLII, Pro-Ed, DirPrint.

Cheers! for now
Steve

Email:- steve@steverosie.demon.co.uk

4545. Re: Daniel L. Dreibelbis

Newsgroup: comp.sys.atari.st
Date: 1998-03-07 00:00:00 UTC
From: VE6HY <besmith@calcna.ab.ca>
Message-ID: <6ds011$e4c@ds2.acs.ucalgary.ca>
Source record: 106139
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st

On Fri, 6 Mar 1998 sinclair2000@earthlink.net wrote:

>
> Bull shzzz..Nice try.. A G3 233 desktop would not cost U.S. backed
> Canadian $3900...I could see the G3 266 Tower at that price..

Come to Calgary and see for yourself !

> > Try buying one in Canada - Apple people just don't give a hoot about
> > sales. We had one of the largest corporate users in Canada here in
> > Calgary - and Apple didn't even try to stop them from moving to
> > PC & Windoze !
>
> How do you know this?

Their Sys support and PC conversion team told me - and I have no
reason to disbelieve

The Canadian Curmudgeon (in -15C, snowy, Calgary)

4546. Re: Hacker

Newsgroup: comp.sys.atari.st
Date: 1998-03-07 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6ds0cn$h3r$18@newsbell.bellglobal.com>
Source record: 106140

On 5 Mar 1998 09:22:52 , Eric Cron wrote:
>
>
>Brian Van Tilborg wrote:
>
>> On 1 Mar 1998 21:42:25 , "PhREAksTeR" wrote:
>> This is the best post I have ever seen. Someone playing a pirated game
>> (yes I know it is 11years old) called Hacker, can't get in, (its simple)
>> and then want the documents for the STolen game. Best of all he comes here
>> looking for it. HAHAHAHAHAHA!
>
>Oh, thats terribly funny. I can't stop laughing.
>NOT.

One does not go to the police station and ask what is a good house to rob.

>
>> A hacker is someone who does marvelous hardware software mods.
>> Therefore not you.
>>
>> A hacker refered to as a pirate is not you and since you are a bad thief
>> you are also a bad hacker. Great game though, hope you do well.
>>
>
>Wow, what great reasoning. Oh, wait a minute, the poor guy was just trying to
>play an eleven year old game, he wasn't calling himself a hacker, that was
>you....Sorry, your reasoning sucks.

Yes, POOR GUY! Thats right he was calling himself Phreakster. I am calling him an ignorant (STUPID) thief. You tell me if it wasn't warez he had his paws on? You have a promising field as a defense lawyer. Of course they lose more cases than they win. But someone needs to defend these POOR GUYS who come to comp.sys for help.

Wait a minute you are right not me. I should be helpful and say, for technical support on your warez go to the **** BBS. Or go down into the sewer and see if they are there?

I don't think so.

I am glad you have contacted him and sent him all the information he has requested? Your post here was unnecessary.
>> >Thanks
>> >PhREAksTeR
>> A PHREAK? HARDLY. YOU ARE AN EMBARRASSMENT TO THE TERM. If you want I can
>> send you PHREAKING DOCUMENTS, but you are not worthy.

>> Besides ANY PHONE PHREAK COULD HACK THE ANSWER FOR HIMSELF.
>>
>
>Embarrassment to the term? So you have some sort of respect for the phreaks?
>not the "pirates" though huh? Thats makes a whole lot of sense.

I would have to say he is an embarrassing pirate, phreak, hacker, and
poor guy. My violin is playing. I know the pompey pirates would really help
him, I have seen there webpages and I believe there comments are " DON'T BUG
US!!!"

No Comment:-).

To the special person who made a PHREAKING REQUEST to me, your EMAIL address
returned FAILED MAIL. :-).

>
>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

4547. Re: What happened to FTP.CNAM.FR?

Newsgroup: comp.sys.atari.st
Date: 1998-03-07 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6ds0b4$h3r$13@newsbell.bellglobal.com>
Source record: 106141

On 5 Mar 1998 12:49:01 , Tony Greenwood wrote:
>
>>> I can recall hearing that FTP.CNAM.FR was losing its Atari content
>>>some time ago. Does anyone know if this was mirrored anywhere, or if
>>>anyone kept it? Who kept that excellent archive?
>>
> No it is not, the poster is asking about cnam.fr
> Correct, the poster asked if cnam.fr had been mirrored or replaced,
>the site you have is such a thing....but it is NOT cnam.fr :)

Gotcha TONY:-). Mirrored or not if this happened in the last two years
then I have found you in error with regards to FTP site closures:-).

>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

4548. Re: Mint, not what I was looking for..or is

Newsgroup: comp.sys.atari.st
Date: 1998-03-07 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6ds0bc$h3r$14@newsbell.bellglobal.com>
Source record: 106142

On 6 Mar 1998 19:30:06 , Horace wrote:
>Hi, fellow Atari people!
>
>I got a version of Mint off the Internet for my Atari ST, because it
>seemed like it would let me multitask! But it doesn't, the manual seems
>to indicate that it's only for specially designed programs. There is a
>desk accessory for loading TOS programs though.
>
>This is quite disappointing. I was hoping to be able to multitask GEM
>programs. I heard that Mint is or is going to be made into MultiTOS, but
>as it stands it's pretty useless on my computer.

OK, like many of us fragmented users, we have missed out on developement of
the last 5 years.

Mint will do it, but it doesn't sound like it is for you.

Look into get Magic 5.x

or the

GENEVA/NEODESK combination.

These will let you do what you want. Multi task Gem programs.

They work very well.

>
>Is there a way to get Mint to multitask like I want?
>
>
>...H
>.

```
--------------------------------------------------------------------
__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __ )( TOS 1.0, SH204 hd
(+)`====='(+) B | \/ \\_/|| |/\_/ () SLM 804 LASER prt.
********** R ********************** [and SURF HAPPY! :-)]
--------------------------------------------------------------------
```

4549. FOR KONSTANToS.Xonis

Newsgroup: comp.sys.atari.st
Date: 1998-03-07 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6ds0cu$h3r$19@newsbell.bellglobal.com>
Source record: 106143

What is your email address? Your mail has been returned as failed mail?

```
---------------------------------------------------------------------
__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __ )( TOS 1.0, SH204 hd
(+)`====='(+) B | \/ \\_/|| |/\_/ () SLM 804 LASER prt.
********** R ********************** [and SURF HAPPY! :-)]
---------------------------------------------------------------------
```

4550. Re: TOS upgrade + questions!

Newsgroup: comp.sys.atari.st
Date: 1998-03-07 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6ds0a5$h3r$10@newsbell.bellglobal.com>
Source record: 106144

On 3 Mar 1998 10:40:21 , Nicholas Bales wrote:
>
>Not on a plain ST AFAIK. Graphic cards will require some sort of bus that your
>ST doesn't have.

In the earlier FAQs, I think I either found them on Halvards FTP site or
the UMICH FTP site there was (Maybe Vapourware) a board called reSOlution
that increased the resolution and graphics of an ST. I do know it was offered
for sale in the US. If it worked I wouldn't mind fooling with one too.

>
>>
>.

```
---------------------------------------------------------------------
__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __ )( TOS 1.0, SH204 hd
(+)`====='(+) B | \/ \\_/|| |/\_/ () SLM 804 LASER prt.
********** R ********************** [and SURF HAPPY! :-)]
---------------------------------------------------------------------
```

4551. Re: Audio recording on a ST.

Newsgroup: comp.sys.atari.st
Date: 1998-03-07 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6ds0ae$h3r$11@newsbell.bellglobal.com>
Source record: 106145

On 3 Mar 1998 10:43:13 , Nicholas Bales wrote:
>
>If I refer to your other posts regarding upgrading an ST, I think you might be
>better off directly getting a Falcon instead of upgrading an old ST. For what
>you plan to do with the machine, a Falcon sounds a lot better.
>

Yup. I like my new one:-).

>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

4552. Re: Cab ov; 1.2805 vs NEWsie

Newsgroup: comp.sys.atari.st
Date: 1998-03-07 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6ds09r$h3r$9@newsbell.bellglobal.com>
Source record: 106146

On 6 Mar 1998 08:32:45 , Charles Silver wrote:
>
>>I noticed something like this using a slip connection with STiK. I
>>tried many MTU settings, but it looks like everything is screaming,
>>then CAB (or the OVL) will puke. I haven't seen this problem with PPP
>>however (and STiNG).
>>Mike

I use PPP/PAP. Always have. Thanks Mike. I don't think it is this in this
case.

>Yo Mike,

>I think Brian's problem is much simpler than this. I think he forgot to
>include the CAB(OVL).INF file with the new OVL :) This is just a guess as
>I haven't tried the new ovl with CAB v1.5. Ahh, I prefer CAB v2.6 <hehehe>.

Uh Oh? I have a CAB.INF file in my Cab folder with the CAB prg and CAB ovl.
IS There a different one or a newer one. This could is probably it. I went
back to 1.2705 for the time being. Me make mistakes, NEVER:-).
Brians simple problem seems to be that Brian is Simple:-).

Later.

>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

4553. Re: Hacker

Newsgroup: comp.sys.atari.st
Date: 1998-03-07 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6ds0ca$h3r$17@newsbell.bellglobal.com>
Source record: 106147

On 3 Mar 1998 22:11:01 , "Kev" wrote:
>I don't, maybe I'm not quite as understanding as you :)
>Kev.

Well the previous thread shows someone that doesn't share your opinion.

>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

4554. Re: folder100.prg

Newsgroup: comp.sys.atari.st
Date: 1998-03-07 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6ds0an$h3r$12@newsbell.bellglobal.com>
Source record: 106148

On 5 Mar 1998 10:44:40 , Pascal Ricard wrote:
>Hello,
>
>I use it on my Falcon in plain Tos (and MiNT too), not with Magic. AFAIK
>it is requiered by some programs (Zorg come in mind) and it do not deal
>only with HD folders (something to do with memory management IIRC) even
>with some recent HD drivers.
>Bye,
>/Pascal/

Yes, that is true, and with backup software too. I don't always explain things
well, so rather than confuse I merely stated some of the problem and cure.

>
>--
>Pascal, surfing the web on his Falcon...
>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

4555. Re: Radio - Decode - Comms software?

Newsgroup: comp.sys.atari.st
Date: 1998-03-07 00:00:00 UTC
From: VE6HY <besmith@calcna.ab.ca>
Message-ID: <6ds0er$fcs@ds2.acs.ucalgary.ca>
Source record: 106149

On 7 Mar 1998, Sven Persson wrote:

> > Having dug out my old STE I wondered if anyone could point me
> > toward any radio related software?
> > I have Hamcom for the PC but I would like to use the STE for
> > decoding etc. rather than let a good machine lie idle. Search
> > engines have produced no results.
>
> I know there _is_ software for that, but I don´t know where... But
> it does exist.

There is some for the old 8 bit - I used it on the 800 which was well built and well shielded from RF - but both the software and the 800 I had - is long gone to that 'Atari heaven on high' !!!

Insert sardonic smile here

The Canadian Curmudgeon (in sunny, -15C, snowy, Calgary)

4556. Notator goes wild

Newsgroup: comp.sys.atari.st
Date: 1998-03-07 00:00:00 UTC
From: Mike McGowan <jmmcgowan@worldnet.att.net>
Message-ID: <6ds2h8$fe1@bgtnsc03.worldnet.att.net>
Source record: 106150
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st

This may be hardware-related, but maybe not: Lately, the midi overflow goes
>absolutely crazy--playback and record function are nuts--it's almost as if
>the sync has a mind of its own. If the "buffer" is full--can you empty it.
>
>
>I've been using Notator on a Mega2 for several years without a
>hitch--Recently, this problem has cropped up. It takes a while for it to
>happen.
>
>Help!
>
>
>TIA
>
>Mike McGowan
>

4557. Re: STiK, STiNG, PPP, FTP

Newsgroup: comp.sys.atari.st
Date: 1998-03-07 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35018e30917411@club-internet.fr>
Source record: 106151

Hello,

in article <EpEEH5.MKM@suse.modem.stud.uni-hannover.de>
Peter Rottengatter wrote:

> > As you can see it's there. But I think there should be a space between the
> > references.
>
> No, it shouldn't. Nothing requires it. Please note that message by you does
> not put spaces between the reference entries either.

Well, I was just quoting from memory the still actual rfc 1036. Here are
the exact words:

[rfc1036 on]

RFC 1036 Standard for USENET Messages December 1987

2.2.5. References

.../...
angle brackets). If the original message does have a "References"
line, the follow-up message should have a "References" line
containing the text of the original "References" line, a blank, and
the Message-ID of the original message.
.../...

[rfc1036 off]

Note that I used the word 'should' and not 'must'.
I know that son-of-rfc1036 sometimes says different things, but the
rfc_1036 is still THE reference, isn't it ?

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...

4558. FS: Atari items. ALL OBO

Newsgroup: comp.sys.atari.st
Date: 1998-03-07 00:00:00 UTC
From: Fpinto <fp4@email.byu.edu>
Message-ID: <35019B54.5A5A4611@email.byu.edu>
Source record: 106152
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

HARDWARE (no manuals or software)

1.1040STf 1MB ram. TOS 1.4 This machine has an audio output jack (RCA female) so you
can plug in to your external amplifier. Listen to the robot voice or your games loud!! No need for a
pre-amp. Will go with its famous BEETLE mouse!. $65

2. 1040STf TOS 1.0 1 MB RAM No mouse. $ 35. Runs great.

2. Intel External 144e (14.4Kb) FAX/MODEM with cable for Atari or pc. $25.
(has original PC software)

5. SC 1224 color monitor. It needs detachable video cable $16 (I can give you one that needs
a connector at the other end (free).

6 . 5. SC 1224 color monitor. with non detachable video cable and power cable. works great. $25

SOFTWARE:

1. TRUE PAINT V 1.02 $15 Excellent drawing program; all resolutions and colors. Works in ALL
ataris. From B/W. to true color. Manual available.

2. ICD hard disk utilities Version: 6.2.3 2 disks no manual $10. I will send a list of the files upon request.

3. PHOTO SHOW 1.0 by It's all relative: Create multimedia presentations audio video; Also watch
kodak photo Cd's in PCD format. This prg. will go with PCD sampler vol CD-ROM $15 (Falcon).
Needs Multitos.

All OBO. Questions welcomed. If interested send ZIP code to ask UPS for charges.. For software I can send it for $3.00 US. (If you are in the US; I am willing to send abroad also). Phil.

4559. Mega STe For Sale (USA or Canadian buyers)

Newsgroup: comp.sys.atari.st
Date: 1998-03-07 00:00:00 UTC
From: kvandellen@provide.net
Message-ID: <6ds92aepd1@news.provide.net>
Source record: 106153

FOR SALE

Atari Mega STe
4 MB RAM
1.44 MB floppy
SCSI hard drive 350 meg
$290 or best reasonable offer

Atari SC1224 color monitor
$20 (I have a couple of them)

One monitor free with STe

You pay shipping.

Can supply character references (longtime Genie Atarian), and hope buyer can, too.

Send e-mail or call (313) 821-5706.

Ken Van Dellen

I'm in Grosse Pointe Park, MI, about 5 mi. NE of Windsor, ON, and would be happy to meet a Canadian buyer in Windsor, London, etc., for a cash sale.

4560. Re: Help needed with CD drive & Extendo

Newsgroup: comp.sys.atari.st
Date: 1998-03-07 00:00:00 UTC
From: mike.borsley@zetnet.co.uk
Message-ID: <6ds9l3$9pr$1@irk.zetnet.co.uk>
Source record: 106154

On 6 Mar 1998 20:01:13 , Roger Cain wrote:
>On 5 Mar 1998 19:12:06 , Mike Borsley wrote:
>
>> I've checked out the cable and that seems ok. I've given spin
>> a try but I'm not sure about the config.sys file. I don't seem
>> to have the iso996f.dos referred to. Is this supposed to be in
>> the Spin package?
>
>Nope, it's in the Metados package. Fear not, I'll mail you a copy.

Thanks Roger,
I've installed it and I'm pleased to say that I'm not
getting the warnings Re 'Device not receiving any data' any more.
But for some obscure reason the CD is still being ejected
immediately after being inserted. The question is as to whether
this is software related or more to do with the CD hardware.

My CONFIG.SYS is as follows

; Beispielkonfiguration f�r SPIN!

; CD-ROMs auf SCSI 1 (4 + 1 = 5) und ACSI 5
*BOS, c:\auto\spin_sd.bos, A:5

; als logische Laufwerke S: und T: installieren
*DOS, c:\auto\iso9660f.dos, Z:A

Thanks to your suggestion as well Ken. If I don't get any further
with Spin that will be the next line of attack.

Best regards
****
* mike.borsley@zetnet.co.uk West Lancs. UK *
* http://www.users.zetnet.co.uk/toak/ *
****

4561. Re: Emulation Programmes On The ST

Newsgroup: comp.sys.atari.st
Date: 1998-03-07 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <6ds9ka$or9$1@excalibur.flash.net>
Source record: 106155

On 7 Mar 1998 02:43:33 , Chris Cracknell wrote:
>Were only computer emulators ever made for the ST? Were any console
>emulators made? I can understand that the Vectrex and 2600 emulators
>would probably be beyond the ST's abilities to emulate, but what about
>other machines like the NES or SMS or Gameboy?

Not for the ST, but for the Falcon. Reservoir Gods makes emulated
Gameboy games, and is also working on NES games (Super Mario is the
only one available yet).

>Were any of the computer emulators for the ST actually good enough to be
>of practical use? The Mac and PC ones would probably be the best of the
>lot. I'd imagine that they ran at full speed (I heard the Mac emulator
>actually ran faster than the Mac it emulated).

For older Mac emulation, Spectre GCR was said to run very nicely, but
I never tried it. For the Falcon, there was SoftPC, which emulated an
OLD 8088 PC, and there was Falcon Speed, which emulated a 286. I heard
a rumor from someone who said that it was possible to swap the 286 on
the card for a Cyrex 486. For newer TOS systems (Hades, DirecT40/60,
etc.) there's supposed to be a Pentium card that would literally turn
the machine into a PC-compatible at full Pentium speed. I'm speaking
in rumors and hearsay, not experience, so if anyone has anything to
add or dispute, go ahead! :)

Mike Freeman
nameerf@flash.net

4562. Re: What happened to FTP.CNAM.FR?

Newsgroup: comp.sys.atari.st
Date: 1998-03-07 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <3508b77a.26048996@news.zetnet.co.uk>
Source record: 106156

Hey! madmax@bfree.on.ca (Brian Van Tilborg) wasn't it 7 Mar 1998
17:32:20 GMT that you wrote:

>> Correct, the poster asked if cnam.fr had been mirrored or replaced,
>>the site you have is such a thing....but it is NOT cnam.fr :)
>
>Gotcha TONY:-). Mirrored or not if this happened in the last two years
>then I have found you in error with regards to FTP site closures:-).

now thats what I call dedication.. just hangin in there, watchin an
waiting :)))

Yup it is within the last 2 yrs, I uploaded 16 seperated issues of a
diskzine, and within the week cnam closed :(, and even the new one to
replace cnam didnt have them... put me off using ftp for a long time
that did...

Cheers -- Tony Greenwood (Official Filos Examples Programmer)
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

4563. Re: TOS

Newsgroup: comp.sys.atari.st
Date: 1998-03-07 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6dsdot$49mm$1@news-inn.inet.tele.dk>
Source record: 106157

>From: "Q" <topic@geocities.com>
>Date: Sat, 7 Mar 1998 12:41:24 +0100
>X-Newsreader: Microsoft Outlook Express 4.71.1712.3
>
>were can i find TOS to atari ST?
>I need them for my emulator.
>
>topic@geocities.com

>
There is a TOS in every ST you can find.

cheers Joergen
--
Surfing the Net on a ATARI Falcon 030, with CAB 2.6 on I-Conn.
Sending mail, reading news with ASH Emailer.
http://home3.inet.tele.dk/prunus/

4564. Re: Microsoft and Atari

Newsgroup: comp.sys.atari.st
Date: 1998-03-07 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <6dsh4e$tj@bgtnsc02.worldnet.att.net>
Source record: 106158
Cross-posted to: alt.steinberg.cubase,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer,comp.sys.atari.advocacy,comp.sys.atari.8bit

Chris Cracknell <ad329@james.hwcn.org> wrote in article
<6dphhe$i24@james.hwcn.org>...
> In article <6dnrmb$pme@bgtnsc02.worldnet.att.net>, Dan Phillips
<xiting@worldnet.att.net> wrote:
>
> I have an old Antic magazine that says Atari considered using Microsoft's
> Windows OS before they decided on GEM. I wonder how history would have
> played out if that had been the case?

There was a good article on Atari's history in one of the mainstream computer magazines a year or so ago that talked about that fact in more detail (sorry, I can't remember which magazine it was, but I probably still have a copy of it at the office somewhere if anyone's interested). From what I remember, Microsoft couldn't produce a Windows OS within the timeframe Atari required for introduction of the ST. Microsoft wanted a year or so for development, while GEM was essentially ready to go. And, at that time, the Tramiels were anxious to produce a new system to help revive the company they had just taken over and take it back from the ashes of its former glory.

Sheldon (Computer STudio - Asheville, NC)

4565. Re: Mac disks and Atari

Newsgroup: comp.sys.atari.st
Date: 1998-03-07 00:00:00 UTC
From: hoffart@ruf.uni-freiburg.de
Message-ID: <19980307211716863501@isdn3-135.home.uni-freiburg.de>
Source record: 106159

John Morgan <jwmpc@earthlink.net> wrote:

> Where can you get these programs?

MagiCMac is sold by ASH in Germany (http://members.aol.com/ashinfo/). I think System Solutions sells it in the UK. But have a look at the web page of ASH (there is an English section).

NoSTalgia can be downloaded from http://users.skynet.be/sky39147/) - now with hard disk support.

Regards
Gï¿½tz
--
Goetz Hoffart, University of Freiburg, Germany
e-mail: gh@fr.maus.de - MausNet, wo sonst? oo
binaries: hoffart@ruf.uni-freiburg.de --(">
WWW: http://hoffart.home.pages.de/

4566. Re: Mega STe For Sale (USA or Canadian buyers)

Newsgroup: comp.sys.atari.st
Date: 1998-03-07 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <6dshbn$tj@bgtnsc02.worldnet.att.net>
Source record: 106160

Kenneth J. Van Dellen <kvandellen@provide.net> wrote in article
<6ds92aepd1@news.provide.net>...
> Can supply character references (longtime Genie Atarian), and hope buyer
> can, too.

Better yet -- I'll give Ken a 'good character' reference right now! I've had very pleasant dealings with him for several years -- he's one of the Atari good guys. ;-)

Sheldon (Computer STudio - Asheville, NC)

4567. Re: problems ftp

Newsgroup: comp.sys.atari.st
Date: 1998-03-07 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6dsig9$pc2@thoth.portal.ca>
Source record: 106161

On 7 Mar 1998, Michael pontiggia wrote:

>I use Newsie with Sting to upload files at Mygale.
>I have the last version of modules.
>
>I have some problems:
>- when newsie connect ftp.mygale.org, It doesn't retrieve
>all files. The last files is lost.
>- when I create a new directory, I can see it but when
>I go into it, Newsie shows me nothing and I can't go up.
>
>Someone have these problems ?

NEWSie's FTP doesn't like the latest STinG. I can't even get a
site's directory listing now. However, AFTP works fine.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

4568. portfolio times

Newsgroup: comp.sys.atari.st
Date: 1998-03-07 00:00:00 UTC
From: jadams1644@aol.com
Message-ID: <19980307230801.SAA27155@ladder02.news.aol.com>
Source record: 106162

we still need articles for the mag.Can anyone help us?

4569. Re: ESSAI No 1 DESOLE REPONSE(S) S.V.P.

Newsgroup: comp.sys.atari.st
Date: 1998-03-07 00:00:00 UTC
From: gillesl@globetrotter.net
Message-ID: <6dsjuglkg1@news.quebectel.com>
Source record: 106163

On 1998-03-06 freddy.b.f.e.x.email@provider.co said:
>Newsgroups: comp.sys.atari.st
>2.40b
>http://wwwusers.imaginet.fr/~oxo/bin/wsfs240b.lzh

Il existe un News Group pour les tests.
alt.this.is.yet.another.test
Bonne chance

Gilles Lefebvre
<gillesl@globetrotter.net>

Net-Tamer V 1.08X - Registered

4570. Re: STiK, STiNG, PPP, FTP

Newsgroup: comp.sys.atari.st
Date: 1998-03-07 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EpGov3.M94@suse.modem.stud.uni-hannover.de>
Source record: 106164

In article <6domsu$1l5@thoth.portal.ca>,
roughley@HORMEL.unix.dsoe.com (Neil Roughley) writes:
> On 5 Mar 1998, Peter Rottengatter wrote:
>
>>For correct threading, only the last entry is required, provided the corres-
>>ponding article has already arrived on the readers news server. To care for
>>the latter uncertainty, more entries should indeed be provided. However, as
>>it is now with Terry's message, it is almost ok.
>
> Well, if NEWSie shows the first and last references then it's doing
> things correctly. To clarify, when I say 'last' I mean the _source_
> article's reference, so it has to be on one's server to reply to it <g>.
> Having all the source article's references included in a followup is what
> I thought to be correct, this based on the references 'trail' that some
> mailers leave. Now that I think about it, including only the first and
> last references does make sense, in that a very, very busy thread could
> potentially generate a few extra thousand bytes in references for each
> article <g>.

If you recall the reason for including more than one reference, then you'll
find that it does not make any sense. The reason is that on Usenet, sometimes
a reply to some original article arrives first. Now a threading reader can
built a proper thread only, if not just the mentioned original article is
"referenced", but also the one before, because the original to the reply is
not there yet to provide *that* link. This of course does not work if only
the first and the last reference is included. It should be the last and the
second-last (and maybe the third-last ...) that is included.

>>Does NEWSie have a problem with entries larger than 50 characters ? Why is
>>that ?
>
> That's a good question. NEWSie also restricts the 'subject' length as
> well (44 characters, and then things get truncated). Not that I want to
> have more characters than that, mind you, but some followups do have long
> subject lines. Perhaps NEWSie's limit is within 'standards' (I dunno).

The Usenet standard here is somthing close to 500 characters !

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4571. Looking for FTP program which works

Newsgroup: comp.sys.atari.st
Date: 1998-03-07 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <xRXoQeK.greg_evans@delphi.com>
Source record: 106165

I have yet to find an FTP program which works consistently. MG-FTP goes through the logon proecdure then executes an abort command and loses the connection. Newsie almost always retrieves a blank directory window. If I upload a file it either pauses part-way through the upload or completes it but when Ido get a directory window the size is 0 bytes.

Help!

Greg

4572. Re: Texas Atari User Groups

Newsgroup: comp.sys.atari.st
Date: 1998-03-07 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <51QJY4H.dpj@delphi.com>
Source record: 106166

"Mike McGowan" <jmmcgowan@worldnet.att.net> writes:

>I have been an Atari user for several years, but have never lived near a
>city that had a local Atari users group. If anyone knows of some Texas
>groups, would you please drop me a line. (I only know of one in the DFW
>area.)

There's at least one in the Houston area, called HACE. Send an e-mail
to "hace@delphi.com" for more info.

-Dana

4573. Re: FS: Atari items. ALL OBO

Newsgroup: comp.sys.atari.st
Date: 1998-03-07 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <#1H290kS9GA.106@nih2naac.prod2.compuserve.com>
Source record: 106167
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Is that model a Intel? or a Infotel?
--
"You are not ready for Immortality" Kosh on Babylon 5

4574. Re: Daniel L. Dreibelbis

Newsgroup: comp.sys.atari.st
Date: 1998-03-07 00:00:00 UTC
From: jedi@Disphoria.Mishnet
Message-ID: <6dtqnh$1q6@bgtnsc03.worldnet.att.net>
Source record: 106168
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st

On Fri, 06 Mar 1998 17:42:35 -0600, sinclair2000@earthlink.net <sinclair2000@ea
rthlink.net> wrote:
>In article <6dlthv$iet@bgtnsc03.worldnet.att.net>,
>
>The unabomber Jedi spoke..
>
>> >country and Europe, the G3 sales have been burning rubber. Nice try.
>>
>> So, then that little rumour about Canadians & Europeans having less
> disposable income (than americans) is just a vicious lie... '-p
>
>A myth.. Apple's sales in Europe rebounded on the strength of the G3.
>
>>
>> If it can manage the task why bother with throwing money at
>> the problem. As it is, all of the early 68K micros showed
>> that one doesn't need a fat bloated monster too large to
>> walk just to run a GUI.
>
>Product life cycles. You heard of this? A 1987 Mac II will get you on the
>internet so well the earlier Apple II.

There's more to the computing industry than that which
resides at the end of your nose. Not everyone, even those
who do 'real work' are rushing to toss out all of their
old working machines just because something newer and
more expensive has been released.

As far as the Mac II ~ Apple II goes, we've always suspected
as much. Now the great MacVocate has confirmed it for us.
>
>
>> >
>> >Mac internet tools light years behind wintel? That would explain why 64% of
>> >web content development is done on the Mac.
>>
>> So? We get to blame all of the fluff that clogs the web
>> on you as well, eh?
>
>Market rules!

Some people just don't have sense enough to know when to
disavow certain things (or at least rebutt them).

4575. Help improving STinG Performance

Newsgroup: comp.sys.atari.st
Date: 1998-03-07 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <6dq2ma$gi2@news.Hawaii.Edu>
Source record: 106208
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Greetings,

I have recently installed the latest STinG package, including HSMODEM7, the new STinG modules, serial CPX, etc... On my 48mhz TT, I am getting terrible network performance, about 1/6th of the speed of a Zmodem transfer of the same file. A 100k file takes 20 seconds with Stalker/Zmodem while it takes over 120 seconds with STinG and MGftp. I expected some performance degradation due the the networking code, but this seems excessive. I will be testing a faster modem today, but I assume that it will still perform much below capacity.

I have experimented with different buffer size settings in HSMODEM, as well as networking settings (for MSS, MTU, RWIN, etc...) - nothing seems to make much of a difference.

Does anyone have any recommendations? I have to believe that this is all due to some configuration problem, and would greatly appreciate some help.

Thanks!

Aloha,
John Perez - jperez@hawaii.edu
Computer Specialist - Office of Information Systems
University of Hawaii - School of Nursing

4576. Re: Zip drives and ST

Newsgroup: comp.sys.atari.st
Date: 1998-03-07 00:00:00 UTC
From: Tristan Upton <tu@alphalink.com.au>
Message-ID: <3500A080.1495DA39@alphalink.com.au>
Source record: 106209

Nicholas Bales wrote:

> In article <34FD6B9E.1F26BE08@virgin.net>, gareth.wright@virgin.net wrote:
> >Can anyone tell me if it is possible to use an Iomega SCSI Zip drive
> >with an Atari 1040ST?
> >
>
> Yes, but you need a SCSI host adapter interface. Any HD driver software will
> do, although HDDriver is recommended for support of extra Zip specificities.

I'm considering adding a Zip drive to my 1040STE, which I currently run with only a floppy drive. Wkat I would like to know is if I get a SCSI adapter such as the ICD Link 2 will I still need to boot with a floppy in order to get the Zip drive to function or will I be able to boot with a Zip disk?

4577. HD DRIVER 7

Newsgroup: comp.sys.atari.st
Date: 1998-03-07 00:00:00 UTC
From: Marc <ema@imaginet.fr>
Message-ID: <6dq3bfasf1@news.imaginet.fr>
Source record: 106210

Does somebody have a HD driver for Falcon to use bigger than 1 Giga pats ??
Thanks
Marc

4578. wtb: graphics card for TT

Newsgroup: comp.sys.atari.st
Date: 1998-03-07 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <6dqa7k$h4t$1@alexander.INS.CWRU.Edu>
Source record: 106211

Any body have any ideas where to get one???
Please let me know!

Boris
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

4579. Re: STinG/Speed Dialer Option

Newsgroup: comp.sys.atari.st
Date: 1998-03-07 00:00:00 UTC
From: faehnle.3@pop.service.ohio-state.edu
Message-ID: <6dqi3k$l42$1@charm.magnus.acs.ohio-state.edu>
Source record: 106212

On 5 Mar 1998 06:56:16 , Charles Silver wrote:
>Hallo Peter,
>
>I have one ISP that constantly gives busy signals ;(It takes STinG about
>14sec to detect the busy signal and then start the re-dial. I have REDIAL_
>DELAY=0. Any way to make an option in the STinG dialer to make it a
>speed-dialer? I have one phone that dials like a demon <g>. I wish I could
>get STinG to do this :) Every little bit helps on the Net...
>---
>CU,
>
>Charles
>EoF
>.

In the modem init string, add s11=50.

Matt Faehnle
faehnle.3@pop.service.ohio-state.edu

4580. Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1998-03-07 00:00:00 UTC
From: atari-archivists@atari.archive.umich.edu
Message-ID: <yB4M.1391$Z64.6973782@news.itd.umich.edu>
Source record: 106213
Cross-posted to: comp.sys.atari.st,umich.archives

```
-rw-r--r-- molin 860584 Feb 24 04:26 ./Misc/alng.zip
-rw-r--r-- molin 137077 Mar 2 11:29 ./0ls-lR.Z
-rw-r--r-- molin 138569 Mar 2 11:31 ./0ls-lRc.Z
-rw-r--r-- molin 131940 Mar 2 11:27 ./0compind.Z
-rw-r--r-- molin 260552 Mar 2 11:27 ./0index
--
-- Howard Chu @ PLATINUM technology Inc., Los Angeles Laboratory
```

4581. Re: Radio - Decode - Comms software?

Newsgroup: comp.sys.atari.st
Date: 1998-03-07 00:00:00 UTC
From: Chris Reijnen <pe1nib@telebyte.nl>
Message-ID: <3501726D.43778080@telebyte.nl>
Source record: 106214

Martin Anderson wrote:

> Having dug out my old STE I wondered if anyone could point me
> toward any radio related software?
>
> I have Hamcom for the PC but I would like to use the STE for
> decoding etc. rather than let a good machine lie idle. Search
> engines have produced no results.
>
> Any help or advice would be appreciated, thanks.
>
> Cheers...
> Martin

hello,

if you are interested in packet radio on ST, take a look at:

http://www.qsl.net/pe1nib/index.html

greetz Chris

Email: pe1nib@telebyte.nl

4582. Organised Chaos Software

Newsgroup: comp.sys.atari.st
Date: 1998-03-07 00:00:00 UTC
From: clive@lapd.demon.co.uk
Message-ID: <350104c3.1502741@news.demon.co.uk>
Source record: 106215

Can anyone help me with a current address for Kev Davis of Organised Chaos software? I have a cheque for him in respect of royalties in respect of his Atari ST programs distributed via L.A.P.D. and it has been returned as 'gone away'.

The full range of Atari ST licenceware available from L.A.P.D. can be checked out at http://www.lapd.demon.co.uk/
Check it out.
Clive F. Booth
Heanor, Derbyshire, England

4583. Re: 56k, STFAX

Newsgroup: comp.sys.atari.st
Date: 1998-03-07 00:00:00 UTC
From: outrider@anv.net
Message-ID: <530_outrider@anv.net>
Source record: 106216

Re: _56k, STFAX_, godbey@wizard.net wrote to All on 06 Mar 98:

g> I recently upgraded my modem from 28.8 to 56k. I bought the new US
g> Robotics 56K Faxmodem, which supports the new standard, as well
g> as x2.

Hey, I just bought one of those, too.

g> It works with STING, and with Stalker, but it won't work with
g> STraightFax. I keep getting a "no response from the modem" message,
g> even though the send and receive lights are blinking. Anyone have any
g> idea what settings I could change to get it to work? This is the first
g> problem I have ever had with Straight FAx.

I haven't tried it yet, but I'm guessing that you're not intializing the
modem for FAX properly. Also, make sure STraight FAX is set up for the right
FAX Class.

* LED v1.51 * We are Bugs Bunny of Borg. What's up, Collective?
--

Terry May - Las Vegas, NV

4584. Re: References lines

Newsgroup: comp.sys.atari.st
Date: 1998-03-07 00:00:00 UTC
From: outrider@anv.net
Message-ID: <531_outrider@anv.net>
Source record: 106217

Re: _References lines_, Peter Rottengatter wrote to All on 06 Mar 98:

>> Yes, I believe Net2Net only supports one reference line.
PR>
PR> Do not misunderstand this. References are all entries into the *same*
PR> single line !

Okay, so it's working properly now. (I had some munged data files, and
that's why it wasn't working before.)

PR> Ok, so maybe it can't do any better as Fido does not support enough
PR> info. Dunno about Fido threading, but it's feasible that it only needs
PR> the first message of a thread and the message the current one is
PR> replying to for it's threading.

That's correct, AIUI. Of course, you can expand that to get the entire
thread in sequence.

* LED v1.51 * Trekkers do it on impulse.
--

Terry May - Las Vegas, NV

4585. Programming the Atari 2600 with an Atari ST

Newsgroup: comp.sys.atari.st
Date: 1998-03-07 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <6dqtr4$epj@james.hwcn.org>
Source record: 106218

No doubt many of you Atari ST enthusiast remember the old Atari 2600 VCS.
If you're like me it was probably the first video game system you ever
had.

I may suprise some of you to know that there are still people out there
who collect for and play these old machines and it may suprise some of
you even more that there are people who actually write new programmes
for this machine (even producing them on cartridges, of course they're
Eprom based instead of Rom).

The easiest method to write new games for the Atari 2600 is to use the
Starpath Supercharger. It's a device that plugged into the cartridge
port of the Atari 2600 and then had a plug that went into a cassette deck.

Currently there are Atari 2600 development platforms on almost every
computer except, ironically enough, the Atari computers.

You can find 2600 development tools for:

The C-64 (Playbin.prg - a programme that takes binary files and turns
them into audio for the Supercharger Tapes)

The Apple][(This was the machine used to originally develope Supercharger
games for the 2600. As with the C-64, the bulk of the work
is just done with whatever 6502 assembler you like. But with
the Apple][, no special programme was needed to save the
programme to cassette tape since the Supercharger uses the
same tape format as the Apple][)

The Amiga (Distella - a programme that disassembles 2600 BINary files
DASM - a 6502 assembler
Make Wav - a programme that turns 2600 BINs into WAVs to
be played to the Supercharger
Cheetah - similar to Make Wav, but allows you to enter game
codes before playing.)

The Macintosh (Bin2tape - A programme that turns 2600 BINs into WAVs for
playing into the Supercharger)

The PC (Distella, DASM, Make Wav, Cheetah and
Win PlayBin - a programme that turns 2600 BINs directly into
audio to be played into a Superchrager through
your sound card, or recorded onto cassette tape)

I've been using my PC to develope new games for the old Atari 2600 and
have no complaints about the development system, but it just strikes
me as odd that there isn't a development system for at least one

Atari computer. The development tools for the 2600 are all public domain and the source codes for many of them are available on Bob Colbert's Atari 2600 programming webpage.

http://www.novia.net/~rcolbert/

Bob wrote or ported many of the PC and Amiga development tools. And is currently working on a visual 2600 development system for Windows 95.

Anyways, I was wondering if there happened to be any ambitious Atari ST programmers here who would also like to write games for the Atari 2600 (It's a 6507 processor, almost the same as a 6502. It's also an extremely challenging machine to write for) and would be interested in porting the development tools over to the Atari ST platform.

One of the biggest advantages the PC and Mac 2600 developers have is working Atari 2600 emulators on their machines. But a 2600 emulator would likely be beyond the capabilities of any of the atari machines.

If you're interested in learning to programme the Atari 2600 there are two mailing lists...

stella@biglist.com (an Atari 2600 only programming E-mail List)
gametech@rbkc.gov.uk (an E-mail list for programming all classic machines)

and two newsgroups

rec.games.video.classic
alt.atari.2600.programming (this is a new group)

I hope there are some Atari ST users/programmers out there who also have an interest in developing new games for the old Atari 2600.

CRACKERS
(Programming with no video memory from hell!!!!!!)

--

Accordionist - Wethifl Musician - Atari 2600 Collector | /\/\
NEW CrAB URL http://www.hwcn.org/~ad329/crab.html ***| \^^/
Bira Bira Devotee - FES Member - Samurai Pizza Cats Fan| =\/=

4586. Re: Audio recording on a ST.

Newsgroup: comp.sys.atari.st
Date: 1998-03-07 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <6dqtr6$eps@james.hwcn.org>
Source record: 106219

In article <6dgmrhiab2@news.stortek.com>, bales@hol.DELETE.THIS.fr (Nicholas Bales) wrote:
>In article <34fbce57.0@d2o1.telia.com>, "Krister Sundstr&#65533;m" <support@axxess.se> wrote:
>>Is there a way to record 16 bit audio on a ST. What do I need. Is there a
>>way to do harddisk-audio recording?
>>
>>Krister
>>
>No this isn't possible on an ST. There is the Replay 16 cartridge, but I don't
>think it can do DtD comparable with today's standard.
~^~^~^

4587. Re: Mono Monitors & the STe...

Newsgroup: comp.sys.atari.st
Date: 1998-03-07 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <6dqtr5$epp@james.hwcn.org>
Source record: 106220

In article <888779618_OASIS_@jaubrey.demon.co.uk>, jaubrey@jaubrey.demon.co.uk (James Aubrey) wrote:
>I am considering getting a Mono Monitor, I use Cab and a few other
>programmes with Sebra(Mono emu), and I find it hard on my eyes trying
>to read the small text. Is there much difference, with a Mono Monitor,
>will images in Cab be clearer and text more sharp?
~^~^~^

4588. Emulation Programmes On The ST

Newsgroup: comp.sys.atari.st
Date: 1998-03-07 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <6dqtr5$epm@james.hwcn.org>
Source record: 106221
Cross-posted to: comp.sys.atari.st,compy.sys.atari.st

It seems now adays the way to show off the power of your computer is to make it emulate an older machine. It's kind of ironic that it takes a big kick-ass computer to emulate an old machine like the Atari 2600 or the Vectrex. I've seen emulators for everything from the 2600 to the Sony Playstation on the PC and Mac.

But I was wondering what emulators there are on the Atari ST?

I remember there was an Apple][emulator that ran on a monochrome ST. It was odd because it actually drew a picture of an Apple][on the screen and what you typed showed up on it's monitor.

There was the atari 8-bit emulator too, but I found it to be too slow to be of much practical use (were faster versions ever made?).

And I've seen a few C-64 emulators for it too, but not one of them has ever worked. There was one that ran in medium rez (which was odd) and didn't do much at all and a german one that ran in low rez, did more, but still wouldn't run any C-64 software. Was there ever a real, working C-64 emulator for the ST?

I've also heard rumours of a Timex/Sinclair emulator for the ST, but I've never seen one.

And of course there were the Mac emulators, both on hardware and on software.

And there were also PC emulators on hardware for the ST, but I think the highest one was a 286 emulator (I saw an ad for a 386 card for the ST, but I was told it never went into production).

Were only computer emulators ever made for the ST? Were any console emulators made? I can understand that the Vectrex and 2600 emulators would probably be beyond the ST's abilities to emulate, but what about other machines like the NES or SMS or Gameboy?

Were any of the computer emulators for the ST actually good enough to be of practical use? The Mac and PC ones would probably be the best of the lot. I'd imagine that they ran at full speed (I heard the Mac emulator actually ran faster than the Mac it emulated).

CRACKERS
(Emulation from hell!!!!!!)

--

Accordionist - Wethifl Musician - Atari 2600 Collector | /\/\
NEW CrAB URL http://www.hwcn.org/~ad329/crab.html ***| \^^/

Bira Bira Devotee - FES Member - Samurai Pizza Cats Fan| =\/=

4589. Re: Microsoft and Atari

Newsgroup: comp.sys.atari.st
Date: 1998-03-07 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980307045751.13304C-100000@sparkie.gnofn.org>
Source record: 106222

On 6 Mar 1998, Chris Cracknell wrote:

> I have an old Antic magazine that says Atari considered using Microsoft's
> Windows OS before they decided on GEM. I wonder how history would have
> played out if that had been the case?

What planet did that happen on? What history are you reading? I'm pretty sure
GEM on the Atari was out a few years before Windows on the PC.

Happy Festivus,
Dave

<pre>

```
_____
/ /
||||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

4590. TOS

Newsgroup: comp.sys.atari.st
Date: 1998-03-07 00:00:00 UTC
From: Q <topic@geocities.com>
Message-ID: <350133b4.0@d2o63.telia.com>
Source record: 106223

were can i find TOS to atari ST?
I need them for my emulator.

topic@geocities.com

4591. problems ftp

Newsgroup: comp.sys.atari.st
Date: 1998-03-07 00:00:00 UTC
From: mpontigg@altern.org
Message-ID: <6drckl$db7$1@news4.isdnet.net>
Source record: 106224

Hello

I use Newsie with Sting to upload files at Mygale.
I have the last version of modules.

I have some problems:
- when newsie connect ftp.mygale.org, It doesn't retrieve
all files. The last files is lost.
- when I create a new directory, I can see it but when
I go into it, Newsie shows me nothing and I can't go up.

Someone have these problems ?

Michael
http://www.mygale.org/02/mpontigg/
mpontigg@altern.org

4592. TAF Meeting March 18th - SCSI drives!

Newsgroup: comp.sys.atari.st
Date: 1998-03-07 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <350145a8.0@diana.idirect.com>
Source record: 106225

Agenda for the March 1998 TAF meeting:

As with any computer, storage of your ideas, as well as having media for quick and handy access to your your most-used programs and files, is a must for efficiency and time. And now, thanks to lower prices and improved technology, even the oldest classic Atari computers can take advantage!

At the March 18th TAF meeting our focus will be how to build your own SCSI-based hard drive in a PC case - we'll show you the parts and software you need, where to find them, and how to configure and put it all together. We'll also discuss the variety of options to hook up to your new SCSI system, including CD-ROM (did you know that at last count there are over 50 Atari-specific CDs to choose from?), removable media like ZIP and Syquest drives, tape streamer drives, and even flatbed scanners!

If you're still booting from floppies, your original Atari-specific hard drive is wearing out, or have ever been curious about how a hard drive system can give your classic Atari improved usability, this meeting is not to be missed! See you there!

TORONTO ATARI FEDERATION User Group meetings are held on the Third Wednesday of the Month in the North York Memorial Community Hall on the Lower (or Concourse) Level of the North York City Centre Library at 5110 Yonge St. at Parkhome Ave. Parking garage inside the complex. Those using public transport can take the TTC's Yonge-University-Spadina line to North York Centre Station. Meetings start 7:30 PM, $2.00 to non-members. Membership is $35 CDN a year, and includes a subscription to the club newsletter PHOENIX and full use of the TAF Online BBS. A membership in TAF IS Atari support!

TAF Online! BBS - 416-421-8999
TAF home page - http://www.interlog.com/~schrist/taf/
TAF PHOENIX page - http://www.outer-net.com/~redfrog/phoenix.htm
Dan Dreibelbis, TAF VP - 416-766-4743 or dreibel@idirect.com

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ///////////////////

4593. Possible June TAF Flea Market?

Newsgroup: comp.sys.atari.st
Date: 1998-03-07 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <350145b2.0@diana.idirect.com>
Source record: 106226

just testing the waters:

recently the TAF Executive have been talking about the possibility of doing another Flea Market tentatively set for sometime in June, and most likely set for a full Saturday, as opposed to just a few hours on a weeknight, at our usual place where we have our meetings: we feel that this will give more people who weren't able to come on a weeknight to come in and have a chance to sell or to find needed Atari hardware and software.

Although we're not planning it to be as elaborate as our previous ACE presentations, I wouldn't mind seeing a few dealers and developers show up for this as well so they can bring in some of the newer developments for sale to those who'd like to keep up-to-date on what is out there for the classic Atari.

If you're interested, or want to give a few suggestions, or have other questions, feel free to contact me at the e-mail address listed below. We'll probably have some more cohesive news up within the next month.

TORONTO ATARI FEDERATION User Group meetings are held on the Third Wednesday of the Month in the North York Memorial Community Hall on the Lower (or Concourse) Level of the North York City Centre Library at 5110 Yonge St. at Parkhome Ave. Parking garage inside the complex. Those using public transport can take the TTC's Yonge-University-Spadina line to North York Centre Station. Meetings start 7:30 PM, $2.00 to non-members. Membership is $35 CDN a year, and includes a subscription to the club newsletter PHOENIX and full use of the TAF Online BBS. A membership in TAF IS Atari support!

TAF Online! BBS - 416-421-8999
TAF home page - http://www.interlog.com/~schrist/taf/
TAF PHOENIX page - http://www.outer-net.com/~redfrog/phoenix.htm
Dan Dreibelbis, TAF VP - 416-766-4743 or dreibel@idirect.com

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ///////////////////

4594. Re: Audio recording on a ST.

Newsgroup: comp.sys.atari.st
Date: 1998-03-07 00:00:00 UTC
From: Sven Persson <sven.persson@mbox301.swipnet.se>
Message-ID: <01bd49ca$1a576b00$f574f482@sven133>
Source record: 106227

> >>Is there a way to record 16 bit audio on a ST. What do I need. Is there
a
> >>way to do harddisk-audio recording?

There is a version of Cubase Audio for the ST, but you need some extra
hardware; Yamaha CBX-5 or whatever it is called.

/Peter

4595. Re: Radio - Decode - Comms software?

Newsgroup: comp.sys.atari.st
Date: 1998-03-07 00:00:00 UTC
From: Sven Persson <sven.persson@mbox301.swipnet.se>
Message-ID: <01bd49ca$8469f580$f574f482@sven133>
Source record: 106228

```
> Having dug out my old STE I wondered if anyone could point me
> toward any radio related software?
> I have Hamcom for the PC but I would like to use the STE for
> decoding etc. rather than let a good machine lie idle. Search
> engines have produced no results.
```

I know there _is_ software for that, but I don't know where... But it does exist.

4596. Re: Getting a Falcon, What mods should I do?

Newsgroup: comp.sys.atari.st
Date: 1998-03-07 00:00:00 UTC
From: Sven Persson <sven.persson@mbox301.swipnet.se>
Message-ID: <01bd49cc$79364e00$f574f482@sven133>
Source record: 106229

Hi!

> I'm getting an Atari Falcon I purchased from a person in this newsgroup.

> All he has done to the machine is put in a 68882 (unknown speed) and use
> a Screen Blaster with it. What else needs to be down to it, and what
> mods are recommended?
> I remember seeing mention of a buffer fix of some type, will I need to do

> this or how will I know?
> Also, I'm interested in 'boosting' the speed of it, should I get a
> Nemesis, or try some of the mods myself? I remember seeing a mod where
> the clock was increased to 36 Mhz, and also a mod were the sound output
> was enhanced (looked to complex for me!).

It is quite easy to boost the DSP and the 68882 - just connect another
oscillator.. But the CPU is a bit harder.
I�ve tried the 36Mhz mod, but as the frequency is devided by 2 _before_ the
CPU, it only gives you 18 Mhz. It also involves some tricky stuff to get
the keyboard / Midi working after the "boost"... But if you have fast
memorychips (60ns) you can change oscillator from 36 to 50Mhz and get a
25Mhz CPU! I connected a couple of extra wires to the DSP and the FPU and
VIDEL and it works great. Just like a "homebrew" nemesis or something..
The buffer modification is a must. My falcon was _very_ unstable before
that..
If you think you can do it - boost the machine yourself. Or buy a Nemesis..
(Either way you�ll need fast memorychips (60ns, at least 70ns))

Good luck!

/Peter

4597. Re: SB setting

Newsgroup: comp.sys.atari.st
Date: 1998-03-07 00:00:00 UTC
From: Krister Sundstr&#65533;m <support@axxess.se>
Message-ID: <01bd49cf$b16535e0$78ff43c3@compaq-5220>
Source record: 106230

> KS> sound. Use: SET BLASTER= A220 I5 D1, write under plain DOS, or use
> it
>
> Which indicates Address, Irq and Dma setting of the card.
> One has to adapt to the actual one, of course.
>
>
Oh, of course... Somrtimes things just get sooo basic!

Krister!

4598. STinG can't find DEFAULT.CFG

Newsgroup: comp.sys.atari.st
Date: 1998-03-07 00:00:00 UTC
From: Krister Sundstr&#65533;m <support@axxess.se>
Message-ID: <01bd49d0$71fd68e0$78ff43c3@compaq-5220>
Source record: 106231

Why the h**k can't my STinG program not find DEFAULT.CFG?

```
The files sting.prg and sting.inf is in the \auto folder...
Sting.inf has the path c:\sting

The file default.cfg is in both c:\sting and c:\sting\sting and int the
root-dir!!!
```

Very strange... Must be some kind of a very basic problem... just can't see what!

```
Please reply, Krister
```

4599. Re: 56k, STFAX

Newsgroup: comp.sys.atari.st
Date: 1998-03-07 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <hlcM.32$q74.723632@wagner.videotron.net>
Source record: 106232

On 6 Mar 98 23:59:32 GM, John Godbey wrote:

>I recently upgraded my modem from 28.8 to 56k. I bought the new US
>Robotics 56K Faxmodem, which supports the new standard, as well
>as x2.
>
>It works with STING, and with Stalker, but it won't work with STraightFax.
> I keep getting a "no response from the modem" message, even though the send
>and receive lights are blinking. Anyone have any idea what settings
>I could change to get it to work? This is the first problem I have
>ever had with Straight FAx.

My version of Straight Fax will not work with any other modem software
loaded (except HSMODEM). I've disabled Sting, XControl (because it
has the serial port setter), and the Sting Dialer.

My version will also not work at speeds faster than 9600.

Ross MacIver

4600. Falcon/Monitor For Sale (3/7, USA/Canada)

Newsgroup: comp.sys.atari.st
Date: 1998-03-07 00:00:00 UTC
From: kvandellen@provide.net
Message-ID: <6drjufpcl1@news.provide.net>
Source record: 106233

For Sale

Falcon030
14 MB RAM
1.44 MB floppy
IDE hard drive ~90 meg
Buncha extra digital and audio chips
Socket for math co-processor
Super VGA: 640 x 480, 256 colors; True Color, up to 65,536 colors
$390 or best reasonable offer (incl. All Things Falcon CD-ROM)

Philips 1557AS Fast Refresh/15 EVGA with tilt/turn pedestal
Can display up to 1024 x 768 pixels @ non-interlaced 70 Hz refresh
Can accept output from CD-ROM, sound boards, etc., via stereo inputs
Headphone jack and volume control on front
Built-in twin speakers
Full set of H-size, H-shift, V-size, V-shift, contrast, and
brightness controls on front
Excellent mate for the Falcon030
$150 or best reasonable offer

$525 for the package or best reasonable offer.

(Could include NEC MultiSpin 3Xp CD-ROM reader and Extendos for
appropriate extra amount.)

You pay shipping.

Can supply character references (longtime Genie Atarian), and hope buyer
can, too.

Send e-mail or call (313) 821-5706.

Ken Van Dellen

I'm in Grosse Pointe Park, MI, about 5 mi. NE of Windsor, ON, and would be
happy to meet a Canadian buyer in Windsor, London, etc., for a cash sale.

4601. Re: Falcon & Hooking up VGA Mon

Newsgroup: comp.sys.atari.st
Date: 1998-03-07 00:00:00 UTC
From: dd@denscicorp.force9.co.uk
Message-ID: <MPG.f6b65f15db3146a989743@news1.force9.net>
Source record: 106234

```
Holy Zarquons, Singing Fish! George Crissman says ....
> Look closely at the video port on the back of your
> Falcon ... it's a ***19-Pin*** d-Sub connector!
> You'll need to get the Atari adapter (maybe US$15.00)
> from your local Atari dealer.

You could also *build* one! Don't recall it costing me much money!

--
=====================================
Dave Denscombe (aka Zaphod)
"There's a guy who really knows where
his towel is" - Ford Prefect
-------------------------------------------------------------------------
ICQ: 3719723
E-mail: dd@denscicorp.force9.net
Web site: http://www.denscicorp.force9.co.uk
=====================================
```

4602. FS: Remaining Atari Hardware & Software

Newsgroup: comp.sys.atari.st
Date: 1998-03-07 00:00:00 UTC
From: rhts@mindspring.com
Message-ID: <350162b5.97210984@news.mindspring.com>
Source record: 106235

Atari Hardware & Software:

Here's what's left. Best offer for entire lot or individual items!

These items are from our home and business -- things we don't
really need that occupy valuable and shrinking space. Since we're not
a retailer or distributor, there is only one of each item unless
otherwise noted. First Come -- First Served.

Hardware

1......1040 ST (with Best Mouse & custom vinyl dust cover)
1......SC-1224 Color Monitor (with custom vinyl dust cover)
1......SM-124 Monochrome Monitor (with custom vinyl dust cover)
1......SM-124 Monochrome Monitor (no dust cover)
1......Diverse Data MFD-1080 External Dual Floppy System (3.5
ss/dd & 5.25 ds/dd) & cable
1......Navarrone TimeKeeper (external clock/calendar)
1......IMG Scan monochrome scanner to fit dot-matrix printer head
1......ST Video Digitizer (monochrome with composite video input
jack)
1......Magic Sac Professional (hardware & software Macintosh
emulator with Macintosh ROMs and Translator One hardware for reading &
writing Mac disks)

Software

1......PC-Ditto (IBM PC-DOS software emulator)
1......WordPerfect 4.x (word processor)
1......SuperBase Personal (database)
1......Publishing Partner (dtp/page layout)
1......PageStream (dtp/page layout)
1......PageStream Font Set
1......UltraScript (PostScript interpreter)
1......UltraScript PS-35 (PostScript 35 font set)
1......UltraScript ITC New Baskerville (PS type 1 font)
1......UltraScript Eurostile (PS type 1 font)
1......UltraScript Optima (PS type 1 font)
1......UltraScript Univers (PS type 1 font)
1......CyberStudio (CAD software with CAD-3D 2.0; Cybermate
animation; & picture disk)
1......Migraph Supercharger (raster graphics)
1......Migraph Touch-Up (raster graphics)
1......Easy Draw & Easy Tools (drawing)
1......D BASIC (programming language)
1......Typing Tutor

1......Write 90 (wp utility)
1......Thunder (spelling checker)
1......Spell & Writersï¿½ Tools (spelling & document checker)
1......Hot Wire (utility)
1......Multi-Desk (utility)
1......G-Plus (utility)
1......Maxi-File (utility)
1......Pro Copy (utility)

E-Mail Reply: rhts@mindspring.com

TradeSafe Escrow Service:
http://www.brainiac.com/tradesafe/index.html

Ralph H. Selsor - General Manager
Performance Consultants
Carrboro, NC 27510
performance@bigfoot.com

4603. Texas Atari User Groups

Newsgroup: comp.sys.atari.st
Date: 1998-03-07 00:00:00 UTC
From: Mike McGowan <jmmcgowan@worldnet.att.net>
Message-ID: <6drqeh$mdo@bgtnsc03.worldnet.att.net>
Source record: 106236
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st

I have been an Atari user for several years, but have never lived near a city that had a local Atari users group. If anyone knows of some Texas groups, would you please drop me a line. (I only know of one in the DFW area.)

TIA

Mike McGowan

4604. Re: Programming the Atari 2600 with an Atari ST

Newsgroup: comp.sys.atari.st
Date: 1998-03-07 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <35027f1b.11616566@news.zetnet.co.uk>
Source record: 106237

Hey! ad329@james.hwcn.org (Chris Cracknell) wasn't it 7 Mar 1998
02:43:32 -0500 that you wrote:

>No doubt many of you Atari ST enthusiast remember the old Atari 2600 VCS.

>If you're interested in learning to programme the Atari 2600 there are
>two mailing lists...

Just as a point of interest only :), are you aware of the newsgroup
"comp.sys.atari.programmer", hey I am not trying to redirect you or
anything.. just thought it may be usefull for you ? <smile>

Cheers -- Tony Greenwood (Official Filos Examples Programmer)
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

4605. Re: 56k, STFAX

Newsgroup: comp.sys.atari.st
Date: 1998-03-07 00:00:00 UTC
From: pmorales@primenet.com
Message-ID: <6drvrh$oo8@nntp02.primenet.com>
Source record: 106238

On 6 Mar 98 23:59:32 GM, John Godbey wrote:
>I recently upgraded my modem from 28.8 to 56k. I bought the new US
>Robotics 56K Faxmodem
>
>It works with STING, and with Stalker, but it won't work with STraightFax.

I'm using a USR 33.6 haven't upgraded it yet so I'm REAL interested
in your results.

For this modem, using the latest STFax:

1) Modem/Fax Modem Type = Type 1
2) Modem/Init String = AT&H3&I2&R2S7=90

I believe the Init String came from a post by Charles Smelton way
back when...

Hope this helps AND you get it to work.

Pat

--
Pat & Anna
pmorales@primenet.com

4606. FS [UK]: Jaguar Games

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <35030fca.24863248@news.demon.co.uk>
Source record: 105989

```
Prices in UKP and exclude postage. Offers accepted

Kasumi Ninja 10
Cannon Fodder 20
Theme Park 20
Busby 10
Sensible Soccer 15

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk
```

4607. FS [UK]: Hand Scanner Accessory Hardware

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <35031038.24973174@news.demon.co.uk>
Source record: 105990

Find it difficult scanning straight and keeping the document in place
when using a hand scanner? Then you need, Scanner and Mouse Pad with
'keep scanner straight' thingimajig.

The scanner pad (doubles up as mouse mat) is a large (more than easily

accomodates A4 size paper) pad which had a clear plastic sheet
attached under which yu place your document. Place the straight 'rule'
on top to hold down the document and to guide the scanner in a
straight line.

Want one? Well, I only have one - so contact me ASAP to reserve it.
offers in UKP invited...

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

4608. FS [UK]: Atari World Magazines

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <3503106d.25025751@news.demon.co.uk>
Source record: 105991

Issues 4, 7-10 and an extra copy of issue 10 available.

UKP 1.00 each plus postage...

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

4609. FS [UK]: German Atari Mags

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <3503109e.25074883@news.demon.co.uk>
Source record: 105992

German Atari mags...

ST Computer, 1996 1 - 7/8 (7 issues)
ST Computer/Atari Inside, 1997, 1 - 12 (11 Issues)
ST Computer/Atari Inside, 1998, 1,2 (2 Issues) and more to come
Atari Inside, 1996, 1,4,5 (3 Issues)

These are the ones I can find - and there are probably a few more.
Disks included, where I have them.

Make me an offer on the whole lot... collection from Essex, London or
Manchester - or pay the postage. :)

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

4610. FS [UK]: Educational Software

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <350310cd.25122129@news.demon.co.uk>
Source record: 105993

ADI French (ages 11/12)
ADI Maths (ages 12/13)

My sister used these for a while when she was 12...

Make me an offer in UKP.

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

4611. FS [UK]: Atari Lynx II and Games

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <350310f8.25165370@news.demon.co.uk>
Source record: 105994

Lynx II in excellent condition and in original box.

Games:
Batman Returns
Chips Challenge
Klax
Paperboy
Rygar
Slimeworld

No decent offer refused

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

4612. FS [UK]: Atari Magazines

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <35031127.25212066@news.demon.co.uk>
Source record: 105995

Anyone interested in buying the following mags from me?

ST Review Magazines
With Disks (without - 33)
5, 7, 7, 21, 26, 27, 28, 29, 30, 30, 31, 32, 34, 35

ST User
Ranging from Volume 1 issue 1, to the last but one issue October 94.
Around 72 mags in total, including all cover disks where applicable.

ST World
All issues (even the ones from before it was called ST World)

I am contemplating selling my full sets of ST Applications, ST Revieww

and ST Formats - dunno yet - but make me a good offer and they will
probably be yours. ;)

Collection from Essex, London or manchester - otherwise a hefty
postage charge.

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

4613. TGZ extension

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: k.lever@zetnet.co.uk
Message-ID: <6dv50jhro1@irk.zetnet.co.uk>
Source record: 105996

Hi all,

Today, I downloaded something from U.Mich and its got an extension
that I dont recognise. Please could someone tell me what .TGZ is
for.

If its a packed file how do I decompress it?
Ive tried zoo,lzh,zip and tar, and nothing works.....

H E L P !!!!!!!!!

Seeya,

Keith.

```
**********************************************************************
+ Keith Lever. ----------------- e.mail:- k.lever@zetnet.co.uk +
+ Atari 4160 ste-------Magic.V5-------NVDI V2.5-------CAB V2.5 +
**********************************************************************
I can feel my mind going------------------`oooops'-------its gone!
```

4614. Re: Script wordprocessor

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6dv65a$hv8$1@irk.zetnet.co.uk>
Source record: 105997

On 8 Mar 1998 16:25:16 , "Bob Almond" wrote:
|Thanks Paul. I'm near Leicester, UK. So far the best suggestion seems
|to be that the full version of Papyrus will read STX files from
|Script. It isn't possible to tell from the demo, so that would be a
|bit of a shot in the dark. I have Pagestream 2.2b, but there's no
|import module for this WP. And the few conversion progs I've found
|don't do the job. I'd be glad of more suggestions! I did have one
|offer of a copy of Script, but no reply to the e-mail yet. That would
|be my preferred option.
| . . .

Sorry Bob, I didn't get your mail and I missed reading the newsgroup for several days as I was trying to get the latest STiNG to work and couldn't. If you want to convert from *.STX to *.RTF (and then import to your PC word-processor) then Papyrus is the best. This method should retain your fonts, text effects etc. If a simple conversion of *.STX to ASCII is all you want (and you don't have Papyrus) then Script will do.

John Logan (jlog@zetnet.co.uk)

4615. Re: TOS documentation

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6dv7ku$i0p$1@irk.zetnet.co.uk>
Source record: 105998

On 6 Mar 1998 20:54:25 , "Marco Lagendijk" wrote:
|Anyone an idea where to find commented TOS assembler documentation? I've
|been searching the world for this.
| . . .

There is a commented Atari ST ROM-BIOS listing at the back of Atari ST
Internals (3rd revision).

John Logan (jlog@zetnet.co.uk)

4616. For Sale

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: efuksman@webtv.net
Message-ID: <6dv4npfhh1@newsd-142.iap.bryant.webtv.net>
Source record: 105999

I have two atari computers for sale along with software. A TT with 4
megs st ram and 120 meg internal hard drive and 1.44 floppy drive. The
other computer is a Stacy1 with one meg and ds/dd floppy drive. They
both work great the stacy has barely been used. I also have an
assortment of software including
pagestream 2.2
calamus 1.09
imagecopy 4.0
wordwriter
deluxe paint and true paint
touchup with scanner
magic4
I also have about 30 old st games most with boxes and instructions. I
can sell it all together or separate. Any reasonable offers accepted.
Please email with offers.

4617. Mp2's For Mp2 AUDIO

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: collins@Bulli.com
Message-ID: <6dvb6k$qh2@priv-sys04-le0.agt.net>
Source record: 106000

Hello,
I am wondering if anybody knows of
any sites on the internet that actually still
contains MP2s (not High filtrate
ones:ie:192k/bits) That work with mp2
audio on a NON accelarated falcon? I ca
n only find ones that sound decent with a
external clock,..
Any help would be greatedly appreciated.

Cheers!

Bengy Collins
Collins @ Bulli.com
Http://bulli.com/basement/index.htm
Have a nice Day!

4618. http://come.to/claes.holmerup

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <889401829.995374@nn1>
Source record: 106001

Hi everyone,
This is just a small reminder about where you'll find information about which harddisks to use with Cubase Audio for the Falcon, as well as various modifications to make CAF run as good as possible. You'll also find hints about possible faults when your Falcon doesn't work properly and some info about myself, my Falcon-based studio, as well as various magazine articles I've written.

Enjoy it!
Claes
claes.holmerup@mailbox.swipnet.se
http://come.to/claes.holmerup

4619. WTB: 520/1040ST

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: Jasen Rogers <Jasenr@cyberramp.net>
Message-ID: <6dvkl5rfd1@newshost.cyberramp.net>
Source record: 106002

Must be cheap and have everything I need to make it work. All I really want it for is to play a couple of games I have bought in the hopes of finding one. (Impossible Mission2 and Marble Madness) I used to have these on my Amiga. I would like to hook it up to a TV if this is possible, thanks for any help!

4620. FS: Atari Interface Magazine

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: dhugdahl1@isd.net
Message-ID: <350319c1.619883@news.isd.net>
Source record: 106003
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st

I have some copies of Atari Interface magazine for sale.

Vol. 2, November 1990
Vol. 3, August 1991 through Vol. 4, July 92

All in fairly good condition. Best offer. Contact me through email.

-Dag- ---> dhugdahl1@isd.net
(Remove 'one' for correct address)

4621. Re: Multitos+Sting

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EpInqt.LDu@suse.modem.stud.uni-hannover.de>
Source record: 106004

In article <6dr54b$a6o$1@brokaw.wa.com>,
csilver@Puke.On.Spam.com (Charles Silver) writes:

> Well, I couldn't find TelStar v0.8. I did try Boris Cahan's TelNet v1.01/1.02

That's unfortunate, Boris's Telnet is of no help here. I must be sure that
the test application does not use any of the wait calls (TCP_wait_ack() or
TCP_wait_state()).

> you know where I can get your earlier version, I'll try that. Ahhh, I was
> able to ping 130.75.75.17 with no dropped packets at all. Cahan's stuff does

That's interesting, so obviously the kernel and the low level driver work
well. So it must be either TCP.STX or RESOLVE.STX what causes the problem.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4622. Re: STinG/Speed Dialer Option

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EpItDr.LJD@suse.modem.stud.uni-hannover.de>
Source record: 106005

In article <6dqi3k$l42$1@charm.magnus.acs.ohio-state.edu>,
faehnle.3@pop.service.ohio-state.edu (Matt Faehnle) writes:

>>DELAY=0. Any way to make an option in the STinG dialer to make it a
>>speed-dialer? I have one phone that dials like a demon <g>. I wish I could
>>get STinG to do this :) Every little bit helps on the Net...
>
> In the modem init string, add s11=50.

This is usually bad advice unless Charles has exactly the same brand and
model of the modem, as the meaning of the S registers is very dependent
on the modem.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4623. Re: STiK, STiNG, PPP, FTP

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EpItv3.LMC@suse.modem.stud.uni-hannover.de>
Source record: 106006

In article <35018e30917411@club-internet.fr>,
pricard@club-internet.fr (Pascal Ricard) writes:

> .../...
> angle brackets). If the original message does have a "References"
> line, the follow-up message should have a "References" line
> containing the text of the original "References" line, a blank, and
> the Message-ID of the original message.
> .../...
>
> [rfc1036 off]
>
> Note that I used the word 'should' and not 'must'.
> I know that son-of-rfc1036 sometimes says different things, but the
> rfc_1036 is still THE reference, isn't it ?

Sure, but think about a long thread were replies to replies to replies etc.
are posted. If this rule were followed strictly, the "Reference:" line would
get longer and longer, and very soon exceed the 500 characters limit for
NNTP command lines (which is in the same RFC). So before that happens, the
line must get shortened in some sensible way. Given the purpose of this line,
the proper way is to keep recent entries, and discard early ones.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4624. STOS Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: "Gregory D. George" <greggeorgeNO@SPAMworldnet.att.net>
Message-ID: <6dvpc8$ps0@bgtnsc03.worldnet.att.net>
Source record: 106007
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

Hello everyone,

I've have a game I wrote in STOS that is practically finished (I have 10% to go) except that my version on the compiler will not compile the Ninja Tracker code correctly. I was wondering if anyone (Tony?) who has the latest version of the compiler could send it to me?

When I'm finished with the game, I'm planning to release it as freeware (like I could get any money out of it anyway...) I just want to finish this thing which has been on my conscience for a long time (almost 2 years)!

Thanks,

Greg George
greggeorge@worldnet.att.net

Visit my message board!
http://venus.beseen.com/boardroom/c/17653/Date

4625. UVK 2000 now at Systems For Tomorrow!

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: sales@SystemsForTomorrow.com
Message-ID: <6e1dia$3s6@uucp.tfs.net>
Source record: 106008

New at Systems For Tomorrow March, 9th 1998
~~~~~~~~~~~~~~~~~~~~~~~~~~

Ultimate Virus Killer 2000 for TOS Computers $19.99
The Ultimate Virus Killer 2000 (version 8) is probably the most versatile and definitive product in the battle against computer viruses on the Atari ST/STE/TT/Falcon; a full- fledged tool that has taken many years of painstaking development. You can use this tool to de-infect your disks and programmes, destroying the viruses and leaving all other information and data intact. UCK2000 will recognize and destroy over 100 viruses! The full version is only $19.99, upgrades from any previous version are only $7.50. To upgrade you must return your origional disk and payment to: SFT - PO Box 3034 - Independence MO 64055 - USA.

Atari Computing Magazine #8 $9.99
In this issue: Reviews of Thing 1.2, jinnee, Zero X, MagiC 5, Running and more. Tutorials for STOS, Papyrus, HiSoft BASIC. All the regular features and the return of CyberSTrider. Includes Reader Disk. From Renegade Publishing. Note: We also have a limited quantity of #7 in Stock. Issues 4-6 are available for special order.

Atari Computing Subscriptions
In addition to our standing order option, we are now accepting 3 and 6 issue subscriptions to Atari Computing. Here's the deal: (Prices include Reader Disk and delivery to US or Canada.)
Standing Order: $11 per issue (must have a credit card)
3 Issue Subscription: $30
6 Issue Subscription: $55

Suzy B's Treasury Vol 2 CD $29.99
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~~~~~~~~~~~~~~~~~~~~~~~~~~

the Quantum Fireball series can be used), You can connect up to 7 SCSI devices. Note: Does not include driver software. From WB Systemtechnik.

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~~~~~~~~~~~~~~~~~~~

4626. Re: help with softPC

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: Louis_Holleman
Message-ID: <a3557cd4@p81.f503.n286.z2.fidonet>
Source record: 106009

```
In a message of Fri 6 Mar 98 Boris D. Cahan (2:281/202.0) wrote to All :
BDC> Does anyone out there have a working softPC, who has been able to
BDC> make a bootable hard disk (.hdf file) of a size larger than the 1 Meg
BDC> supplied with the distribution package?
BDC> I have tried many configurations in vain. I can boot fine from floppy,
BDC> with dr-dos, which loads stuff from drive d: or c:, but cant make a
BDC> bootable partition.
BDC> If any one can, could you:
BDC> 1) give me detailed instructions on what i may be doing wrong and
BDC> what to do right?
BDC> 2) Make me an *empty* 32 MEG bootable disk, except for system stuff,
BDC> of course, zip it up and mail it to me? I have found that an EMPTY
BDC> disk of that size only takes 300k or so, quite easy to e-mail.
BDC>
BDC> Also, has anyone been able to use the drive E:, which i UNDERSTAND
BDC> is supposed to be an Atari folder for easy transfer in and out of the
BDC> Atari system. What am i doing wrong, or do i misunderstand it?

Hi Boris,

AFAIK SoftPC boots from drive C as long as the regular files and directories
are there. BTW, be sure your floppydrive is empty when booting from HD!
Otherwise it will come up with some bad command msg.
I've got one version installed with a 10 and a 20 or 25 Mb disk, another one
with (I believe) a 5 and a 20 Mb drive. Look at the HDF files on your HD.

When you select the FSA drive (E) in the menu you can specify an Atari
partition or a folder for drive E. Save it in the config and it will be there
everytime you boot. I got a folder "DOSPART" somewhere as the regular one, but
I can even select my CD-ROM drive as E: and then start programs directly from
the CD-ROM.

What I'm wondering myself is, can you run SoftPC in any other rez than the CGA
mode it's doing now? I'd like to run it in EGA or even VGA. Could that be done
by replacing system files?

CU NeXT msg
Louis

--

LHFG:
Hey, anybody here knows whether those new 128-speed CD-ROM drives have been
licensed by the FAA already?
--- IOS-Mail 0.91pl9 ?eta
* Origin: ~ BearBoard Atari ST Fan BBS 010-2900490 ~ (2:286/503.81)
```

4627. Re: STiK, STiNG, PPP, FTP

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6du38g$imh@thoth.portal.ca>
Source record: 106089

On 7 Mar 1998, Peter Rottengatter wrote:

>If you recall the reason for including more than one reference, then
>you'll find that it does not make any sense. The reason is that on
>Usenet, sometimes a reply to some original article arrives first. Now a
>threading reader can built a proper thread only, if not just the
>mentioned original article is "referenced", but also the one before,
>because the original to the reply is not there yet to provide *that*
>link. This of course does not work if only the first and the last
>reference is included. It should be the last and the second-last (and
>maybe the third-last ...) that is included.

OK, then NEWSie isn't doing the references correctly. Most of the time it is, but when the references encompass more than one line (like your posts) then only the first and last entries will be used (this post for example). Had knews 0.9.7 not formatted the original reference entries (each new line is indented with four spaces) then NEWSie would have included all of them. Confusing but true in my case <g>. Regardless of what is 'convention', NEWSie is inconsistent here, it being 'thrown off' by the formatted references that knews and a few other such clients generate.

To illustrate the formatting, below is your article's original reference header, exactly as it came in from the news server:

References: <6ckv6cmoi1@ash.ridgecrest.ca.us>
<EpCA70.Mpt@suse.modem.stud.uni-hannover.de>
<6domsu$1l5@thoth.portal.ca>

There are four spaces for the indents, with each line ending in a hard return. A NEWSie followup will only include those references on the first line -- the other lines are ignored. Of course the followup's other reference entry, the 'last' as it was called, will use the original article's Message-ID. Note that another knews user whose header I studied had tabs instead of spaces.

I can duplicate the proper references with a little cut-and-paste in NEWSie's installed editor (qed) to alter the followup's (newstest.txt) header, but I shouldn't have to do that. When NEWSie creates newstest.txt and passes it on to the installed editor, _all_ the references should go with it.

Other NEWSie users can easily test this by replying to an article that has formatted references -- see what ends up in newstest.txt. I'd be curious to know if others don't see the same as me.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

4628. Waiting for N.AES!?

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: akanthos@matrix.kapatel.gr
Message-ID: <6du806$4bj@lithos.kapatel.gr>
Source record: 106090

I'm waiting for N.AES since January, but it doesn't seem to appear.
I've ordered N.AES, then Woller & Link sent me a message telling that the
package was on it's way.
Can anyone help me out? I think that there is someone who lives near Woller
in Berlin.
Please make a contact! I sent Woller a message but there was no response.

akanthos@matrix.kapatel.gr

4629. Re: Writing Music CD ROMS

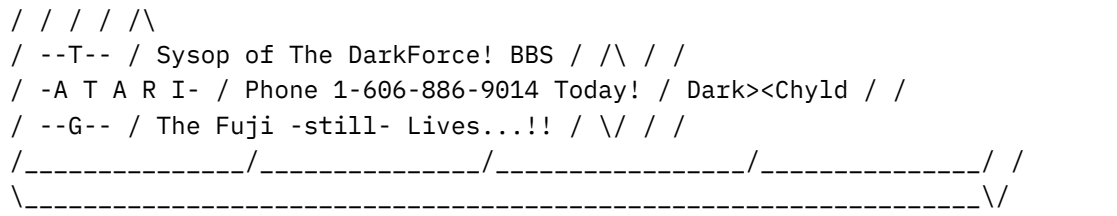
Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6dub25$l3g$3@news.campus.mci.net>
Source record: 106091

On 8 Mar 1998 07:30:35 , Michael White wrote:

]-Hi everyone!
]-
]-I want to transfer cassettes to CD-ROM using a Falcon. I can get
]-them to disk fine, but now I need something that lets me write a music
]-CD-ROM. Any suggestions or opinions?
]-
]-Thanks,
]-
]-Michael White (michael@fastlane.net)
]-.

Hi Michael. CD-Recorder from Titan Design will do this, but it only will
support certain CDR models, and IMHO its a little expensive. (if you have
to have it though) :-)

You might want to wait a bit. Go check out Anodyne Systems Web page. They
make ExtenDos Pro, and Roger Burrows is working on a Gold version that will
support CD recorders for a fair price. Good luck! ;-)



4630. Re: 56k, STFAX

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: godbey@wizard.net
Message-ID: <3502b1f7.0@news8.kcdata.com>
Source record: 106092

On 8 Mar 1998 12:33:58 , Neil Roughley wrote:
>Did you have STinG disabled when you tried ST Fax, John? Doesn't ST Fax
>only work with certain modem chipsets (Rockwell for one)? My Logicode
>was lucky enough to have the Rockwell chipset, so everything worked fine
>right out of the box. I believe there's a little utility to check if your
>modem is ST Fax-friendly.
>
><< Neil >>
>
>--
>- -
> Neil Roughley | http://www.excelprinters.com/tos.htm
> roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
>- -
>.
Neil,

The documentation that came with ST FAX, v. 2.5, says "Straight FAX now supports Class 2.0 FAX Modems, such as the US Robotics Sportster FAX Modems..." The modem I have is a newer version of the Robotics modem, but I sure thought it would work, based on the documentation.

John

4631. Re: help with softPC

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: derryck@NOSPAMcix.co.uk
Message-ID: <6duc3vdhu1@plutonium.compulink.co.uk>
Source record: 106093

On 6 Mar 1998 05:43:06 , Boris D. Cahan wrote:
>
>Does anyone out there have a working softPC, who has been able to make a
>bootable hard disk (.hdf file) of a size larger than the 1 Meg supplied with
>the distribution package?

I haven't been able to make any sense out of this package at all ATM, even copying the .hdf file to the drive mentioned in the default config.

The installation dialogue seems to go in circles making it impossible to go into the menu bar to see if there's anything up there that needs tweaking.

Perhaps I'm misunderstanding how to install and run this program, so a beginner's step-by-step would be much appreciated! :-)

Rgds, Derryck

4632. Re: Internet Setup Wizard

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: derryck@NOSPAMcix.co.uk
Message-ID: <6duc41dhu2@plutonium.compulink.co.uk>
Source record: 106094

On 6 Mar 1998 20:02:31 , Eric Hays wrote:
>Pascal Ricard (pricard@club-internet.fr) wrote:
>:
>: I should add that I don't like install programs writing by themselves in
>: the auto folder (I'm parano ;-)) or overwrite older versions. I _usually_
>: prefer the old good manual installation... but it's only my own choice.

Agreed, especially if there's a clear idea of the required directory structure, not a problem with STinG! :-))

>over part of something you were still using, a big mess. On the other
>hand, a Wizard is the onyl way we are going to get some Atari users onto
>the web. They just don't want the trouble and terror of the manual
>install.

From the messages that I've read here over the months it seems that most problems arise are due to the lack of reading the docs as to which of the components of STinG are required for on-line access so a clear notice of this would be a good thing.

Other than that it's the script that I found the most troublesome since I don't have a clear idea of what the settings mean - however it all works and (with a PPP connection) it seems that most of the actual settings are negotiated?

Rgds, Derryck

4633. Re: Getting a Falcon, What mods should I do

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: derryck@NOSPAMcix.co.uk
Message-ID: <6duc42dhu3@plutonium.compulink.co.uk>
Source record: 106095

On 6 Mar 1998 19:28:31 , Keith Scroggins wrote:
>I'm getting an Atari Falcon I purchased from a person in this newsgroup.
>All he has done to the machine is put in a 68882 (unknown speed) and use
>a Screen Blaster with it. What else needs to be down to it, and what
>mods are recommended?
>
>I remember seeing mention of a buffer fix of some type, will I need to do
>this or how will I know?

I recommend that you go for a Nemesis, DMA patch and speed booster rolled
into one :-)

if you boost the memory over the standard then it's best to go for a single
SIMM of 60mS, Titan recommend the Panasonic.

>the clock was increased to 36 Mhz, and also a mod were the sound output
>was enhanced (looked to complex for me!).

I looked at this too but don't fancy trying to solder surface mount
components (one sneeze and they're gone), but I managed to install my own
Nemesis so I can't be that fumble-fingered! :-)

>What i am looking for is speed for running Linux, but compatibility under
>TOS. An afterburner is out of my price range..... at least right now....

Pass on the Linux question I'm afraid...

Rgds, Derryck

4634. Re: 56k, STFAX

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: derryck@NOSPAMcix.co.uk
Message-ID: <6duc43dhu4@plutonium.compulink.co.uk>
Source record: 106096

On 6 Mar 98 23:59:32 GM, John Godbey wrote:
>I recently upgraded my modem from 28.8 to 56k. I bought the new US
>Robotics 56K Faxmodem, which supports the new standard, as well
>as x2.
>
>It works with STING, and with Stalker, but it won't work with STraightFax.
> I keep getting a "no response from the modem" message, even though the send
>and receive lights are blinking. Anyone have any idea what settings

I seem to remember that you can only use a max port speed of 19200 with
STFax, check the speed setting in the config.

Rgds, Derryck

4635. Re: TOS upgrade + questions!

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: derryck@NOSPAMcix.co.uk
Message-ID: <6duc45dhu5@plutonium.compulink.co.uk>
Source record: 106097

On 7 Mar 1998 17:31:49 , Brian Van Tilborg wrote:
>On 3 Mar 1998 10:40:21 , Nicholas Bales wrote:
>>
>>Not on a plain ST AFAIK. Graphic cards will require some sort of bus that your
>>ST doesn't have.
>
>In the earlier FAQs, I think I either found them on Halvards FTP site or
>the UMICH FTP site there was (Maybe Vapourware) a board called reSOlution
>that increased the resolution and graphics of an ST. I do know it was offered
>for sale in the US. If it worked I wouldn't mind fooling with one too.

I had a Reflex graphics card in my STFM, it was manufactured to fit the bus
on a MegaST but since that was nothing more than extensions of the processor
it could also be fitted to the ST with quite a lot of soldered wires!

Rgds, Derryck

4636. FS(UK): 20 GAMES FOR £20!!

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: mwaterhouse@cix.compulink.co.uk
Message-ID: <EpIAFv.8KH@cix.compulink.co.uk>
Source record: 106098

***** 20 Games For Just £20 !!! *****

(That's just £1-00 each!)

(+ Parcelforce delivery @ £4.15 including insurance = £24.15)

All original disks with manuals - in excellent condition.

Here's the list (Some Excellent Titles!):

Ishar 1
Ishar 2
Ishar 3
Archer Macleans's Pool
Warhead
Bloodwych
Sim City
Populous
Kick Off 2 & World Cup 90
Borodino
Cadaver
Leather Goddesses Of Phobos
Prince Of Persia
Future Wars
Treasure Trap
Rampart
Gazza II
Skidoo (Very bizarre!)
Microdeal's Cards
Tracksuit Manager

*** Mail me ASAP to secure ***

Cheers

Martin

mwaterhouse@cix.co.uk

4637. Re: Radio - Decode - Comms software?

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: michael brown <mbrown@kih.net>
Message-ID: <3502B932.3FE4@kih.net>
Source record: 106099

Hallvard Tangeraas wrote:
>
> On Fri 06-03-98 23:43, Martin Anderson (martin@andersmc.u-net.com) wrote:
>
> >Having dug out my old STE I wondered if anyone could point me
> >toward any radio related software?
> >
> >
> >I have Hamcom for the PC but I would like to use the STE for
> >decoding etc. rather than let a good machine lie idle. Search
> >engines have produced no results.
> >
> >Any help or advice would be appreciated, thanks.

I use my 520st and 1040st on a couple of mfj 1278's using a terminal
program, just about any will do.....

These tnc's will decode just about anything you want.....

--
regards,

michael brown
mbrown@kih.net

4638. Re: STiK, STiNG, PPP, FTP

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <3502b0e4fce9a2@whalley.demon.co.uk>
Source record: 106100

on Fri 06-03-98 01:32 savarez@connectum.skurup.se wrote:

>In article <6dj7c7$8qk@thoth.portal.ca>,
> roughley@HORMEL.unix.dsoe.com (Neil Roughley) wrote:
>>
>> On 3 Mar 1998, Peter Rottengatter wrote:
>>
>> >The MODULE.LZH with the bugfixed TCP is there now.
>>
>> Ahhh... FTP uploads work fine now! Thanks, Peter -- I can finally lay
>> STiK to rest.
>
>Strange, at my end uploads work fine, but Newsie does NOT manage to
>get a directory listing.
>Making downloads impossible.
>This problem does not occur under MiNTnet.
>Anybody else seen this?

Yes (with AFTP). And downloads now won't work at all for me - AFTP
reports errors and Newsie doesn't report errors but saves truncated
files (ie it's not just directory listings that are being cut short,
it's file downloads too).

Peter is on the case: I've mailed him a session log today.

TTFN
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

4639. Re: Looking for FTP program which works

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <3502b0e4fce9a3@whalley.demon.co.uk>
Source record: 106101

on Sun 08-03-98 05:58 Daniel L. Dreibelbis wrote:

>On 7 Mar 98 22:47:22 -0, greg_evans@delphi.com wrote:
>>
>>I have yet to find an FTP program which works consistently. MG-FTP
>>goes through the logon proecdure then executes an abort command and
>>loses the connection. Newsie almost always retrieves a blank directory
>>window. If I upload a file it either pauses part-way through the
>>upload or completes it but when Ido get a directory window the size
>>is 0 bytes.
>>
>>Help!
>
> are you using STiNG? If you are, I'm finding that A-FTP works
>incredibly well and FAST; in fact, I use it as my FTP client for CAB
>2.5. You'll find it on Flinny's STiK page as well as Mille's Channel
>Atari (note that there's two versions, one for GEM under STiNG and one
>for MinTNET). I'd never gotten it to work under STiK on my Falcon, but
>maybe you'll be luckier than me :)

I'm having problems with AFTP with the latest STinG modules (see other thread), though it works very well with the previous ones except for uploads. It works fine with STiK on my STE (both uploads and downloads), by the way. It's by far the best FTP client I've tried for the Atari IMHO (also better than anything I've yet tried on a PC at work, for that matter).

TTFN
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

4640. Re: problems ftp

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <3502b0e4fce9a4@whalley.demon.co.uk>
Source record: 106102

on Sat 07-03-98 11:56 Michael pontiggia wrote:

>I use Newsie with Sting to upload files at Mygale.
>I have the last version of modules.
>
>I have some problems:
>- when newsie connect ftp.mygale.org, It doesn't retrieve
>all files. The last files is lost.
>- when I create a new directory, I can see it but when
>I go into it, Newsie shows me nothing and I can't go up.
>
>Someone have these problems ?

I'm having similar problems with AFTP using the new STinG modules
(see other thread). Peter Rottengatter is investigating the problem.

TTFN
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

4641. Re: Mono monitors and the STe

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <ICIPCFAQUP@cabal.shnet.org>
Source record: 106103

In <34ff26ec11be11@post1.com> Hallvard Tangeraas wrote:
>On Wed 04-03-98 14:20, James Burr (james.burr@acpu.com) wrote:
>
>>-> jaubrey@jaubrey.demon.co.uk (James Aubrey) asks:
>
> [.....]
>>-> J > Will I be able to buy some sort of socket switch to flick
>>-> J > between colour monitor and the mono one(I don't want to wear
>>-> J > out plugs/socket)?
>>
>>There's also some adapters and hacks out there that would allow you to
>>use a SVGA monitor so you wouldn't have to switch monitors. Maybe
>>someone out there could shed a little light on this.
>
>
>You need a Multisync monitor for this since there are different frequencies
>involved for mono and colour modes.

To be even more precise: You need a 1st generation Multisync monitor
(those only allowed horizontal frequencies from 15 to 3x kHz), e.g. the
NEC MultiSync, MultiSync II, MultiSync 3D, Acorn AKF15(?), Mitsubishi
EUM 1491A.

>You can find instructions on how to make a monitor switchbox for this at:
>
> ftp://ftp.sol.no/user/hallvart/atari/info/msync_ii.zip (7 Kbytes)

Some of these switches (those who switch automatically) only work with
ST/MegaST computers, not with STE/MegaSTE ones due to some change in
the monitor pinout, AFAIK.

And of course, there are used switch boxes available, I personally
prefer the heavy duty ones from TS Datensysteme (Germany).

Thorsten

--
"Walking in your footsteps, I used to walk by your side
How could you leave me on the very edge of suicide
I'm lost without you, but well I know you go your own way
You never needed me no matter what you say" - Stiltskin

4642. Re: STiK, STiNG, PPP, FTP

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <ICIPCFAUUP@cabal.shnet.org>
Source record: 106104

In <EpEEH5.MKM@suse.modem.stud.uni-hannover.de> Peter Rottengatter wrote:
>In article <34fe79f682bb63@club-internet.fr>,
> pricard@club-internet.fr (Pascal Ricard) writes:
>
>>> BTW, does this message come with the appropriate reference line?
>>
>> As you can see it's there. But I think there should be a space between the
>> references.
>
>No, it shouldn't. Nothing requires it.

RFC-1036.

Thorsten

--
"Walking in your footsteps, I used to walk by your side
How could you leave me on the very edge of suicide
I'm lost without you, but well I know you go your own way
You never needed me no matter what you say" - Stiltskin

4643. Atari ST games

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: lrdsercher@aol.com
Message-ID: <19980308162100.LAA29984@ladder03.news.aol.com>
Source record: 106105

Sale/Trade/or looking for scan pics, most have original boxes

copyables are cheaper

<all are full commercial versions>

-Shufflepuck Cafe
-Stunt Car Racer (doesn't like TOS 2)
-Shadow of the Beast
-Blood Money
-Gauntlet II
-Xybots
-Toobin
-Street Fighter (the original)
-Hard Drivin
-Gold of the Aztecs
-Hoyle Solitaire II (some 20+ card games)
-Dragon Spirit
-Pacmania
-Skyfox 2
-Eliminator

lots more...e-mail if looking for something not listed

LrdSercher@aol.com

4644. Re: Script wordprocessor

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: Bob Almond <revbob@globalnet.co.uk>
Message-ID: <6duhjk$q0j$1@heliodor.xara.net>
Source record: 106106

Thanks Paul. I'm near Leicester, UK. So far the best suggestion seems to be that the full version of Papyrus will read STX files from Script. It isn't possible to tell from the demo, so that would be a bit of a shot in the dark. I have Pagestream 2.2b, but there's no import module for this WP. And the few conversion progs I've found don't do the job.

I'd be glad of more suggestions! I did have one offer of a copy of Script, but no reply to the e-mail yet. That would be my preferred option.

Bob Almond

Paul wrote in message
<01bd47a7$abfc6f80$LocalHost@rambler.ic.new-ulm.mn.us>...
>No one is really helping you, are they? :) You have some files to convert,
>and you want to find either pd/shareware software to do the converting,
>and/or software to run unter the Atari OS.
>
>How about if you tell us about where you live? There are several mail order
>stores that are very good, but are you in Europe or North America or where?
>Then we can make some recommendations.
>
>There are a few pd conversion programs, and several pd/shareware
>wordprocessor programs on the internet. Perhaps others who know more could
>recommend their names? :)
>
>Most of the commercial software can be found either from the mail order
>stores, or watch here, there are often people listing all their ST software
>for sale. Maybe you can pick up what you want that way.
>
>While I don't have any names for you, at least I won't bother arguing which
>word processor is the best - that wasn't your question!!!! ;)
>--->Paul

4645. TOSBOX emulator

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: Bob Almond <revbob@globalnet.co.uk>
Message-ID: <6duhjk$q0j$2@heliodor.xara.net>
Source record: 106107

Bit of a cheek posting this I guess, but at least I'm trying to support the Atari platform! I'm using Tosbox (good emulator) with a P166MMX, 32Mb RAM, 4Gb HDD, Matrox Mystique 220 video card. And the emulation is excellent, until I try to go to 800x600 or bigger display, when the left edge of the screen is blanked - just about as far as the e in Desk. Otherwise no trouble, and it happens in all colour settings, from within Win95 or DOS. Anyone had similar problems?

Bob Almond
Leicester, UK

4646. Re: ATARI Computing

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: Clair Shaw <Clair@shaw1.demon.co.uk>
Message-ID: <OKO$EiA7IsA1Qwl5@shaw1.demon.co.uk>
Source record: 106108

I know this was posted yonks ago, but I only just got the quote!

In article <01bd4397$0d4832c0$815008c3@atarimad>, Kev <kevj@clara.net>
writes

>> >Fine, as long as I get my AC :)
>> You will ;)
>
>I have, got it this morning and I've spent all day reading it :)

If you take all day reading it you *must* be a slow reader!

>See, if I do crap in my class work I expect compensation from AC cos I
>never paid attention to anything around me :)
>Oh yeh, my letter was published too, take note of my quote :)

Brilliant! I'm using it for my sig, look! ----------
|
-- |
Clair Shaw (alias CDS) | A Atarian's Quote: |
Mailto:Clair@Shaw1.demon.co.uk | \./
ICQ: 1043359 | In a world without walls
ICQ Pager mailto:1043359@pager.mirabilis.com | and fences, who needs
WWW: http://www.shaw1.demon.co.uk | Gates and Windows?

4647. FS(UK): Protext v6.5

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: mwaterhouse@cix.compulink.co.uk
Message-ID: <EpIGIr.AE@cix.compulink.co.uk>
Source record: 106109

Protext v6.5

Very powerful word-processor ('the journalists choice'), suitable
for everything from letters to major text crunching like writing
a book! Fast.

Autocorrect, print preview, spell checker, thesaurus, very
powerful and configurable mail-merge, macros, index/contents
generation etc.

Detailed manuals, in excellent condition.

Price: REDUCED TO: * £20 including p&p *

Mail me to secure.

Cheers

Martin

mwaterhouse@cix.co.uk

4648. FS(UK): Outline Art 1

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: mwaterhouse@cix.compulink.co.uk
Message-ID: <EpIGIt.B4@cix.compulink.co.uk>
Source record: 106110

DMC's Outline Art V1.0

Produces black and white vector graphics (CVGs) and can do tricks
DA Vektor cannot. The ideal companion for Calamus 1.09n.

Yours for just ?15 including p&p.

Mail me to secure.

Martin

mwaterhouse@cix.co.uk

4649. FS(UK): NVDI 2.5

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: mwaterhouse@cix.compulink.co.uk
Message-ID: <EpIGIu.Bp@cix.compulink.co.uk>
Source record: 106111

NVDI v2.5

If you use an Atari ST get NVDI - it's a software accelerator.
No-one should use an ST without it. Later versions added on font
management, but this version is purely speeds up your ST.

Once you've used it - you won't want to go back!

Disk and original manual - excellent condition.

Price: £5 incl p&p

Mail me to secure.

Martin

mwaterhouse@cix.co.uk

4650. Re: Getting a Falcon, What mods should I do?

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: james.burr@acpu.com
Message-ID: <889373346@acpu.com>
Source record: 106112

You said:
-> Hi!

-> > I'm getting an Atari Falcon I purchased from a person in this newsgroup.

-> > All he has done to the machine is put in a 68882 (unknown speed) and use
-> > a Screen Blaster with it. What else needs to be down to it, and what
-> > mods are recommended?
-> > I remember seeing mention of a buffer fix of some type, will I need to do

-> > this or how will I know?
-> > Also, I'm interested in 'boosting' the speed of it, should I get a
-> > Nemesis, or try some of the mods myself? I remember seeing a mod where
-> > the clock was increased to 36 Mhz, and also a mod were the sound output
-> > was enhanced (looked to complex for me!).

-> It is quite easy to boost the DSP and the 68882 - just connect another
-> oscillator.. But the CPU is a bit harder.
-> I�ve tried the 36Mhz mod, but as the frequency is devided by 2 _before_ the
-> CPU, it only gives you 18 Mhz. It also involves some tricky stuff to get
-> the keyboard / Midi working after the "boost"... But if you have fast
-> memorychips (60ns) you can change oscillator from 36 to 50Mhz and get a
-> 25Mhz CPU! I connected a couple of extra wires to the DSP and the FPU and
-> VIDEL and it works great. Just like a "homebrew" nemesis or something..
-> The buffer modification is a must. My falcon was _very_ unstable before
-> that..
-> If you think you can do it - boost the machine yourself. Or buy a Nemesis..
-> (Either way you�ll need fast memorychips (60ns, at least 70ns))

I recommend getting a Nemesis and fast memory. The reason is simple, it
comes with the buffer that you inquired about and also it allows you to
switch between CPU and etc. speeds giving more control over your
machine. Of course, you can install faster crystal oscillators in it
but some software won't work at the faster speed and thus you can switch
the Nemesis off and use normal BUS speeds.

Later,
James

4651. STReport #14.09

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <RFQLACa.dpj@delphi.com>
Source record: 106113

03/06/98 STR 1409 "Often Imitated, NEVER Surpassed!"

- CPU Industry Report - About Sen. Hatch!?! - Computer Crime Worsens
- Office Talk 1.5 Review - Intel SPOOKS Wall St. - SONY Web Site #1 in FUN
- Intel Names NEW Chips - Call THE COPS!! - Bandicoot a Success Story
- Girls Will be Girls! - People Talking - Classics & Gaming

LUCENT TECHNOLOGY SPEEDS DATA OVER LIGHT
CELLULAR PHONES DISRUPT AUTOMOBILE COMPUTERS!
FREEDOM IN HONG KONG THREATENED BY ATTACKS ON FREE SPEECH!

```
___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

4652. Re: The e-mail client Infitra

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: szhays@dilbert.ucdavis.edu
Message-ID: <6dulsp$3bu$1@mark.ucdavis.edu>
Source record: 106114

Mille Babic (atari@ebox.tninet.se) wrote:
:
: Think most of you will be able to read this text with correct linebreaks ;)
: Arrgh I will pay for this smile also, seems that there's things not to joke
: around with anymore. I could be taken as a ASH spokesman, seems that is better
: to shut up and let others tell what Atari app should be used or not.

Sorry if you got a little burned in the heat of that mailer-linebreaks
issue. It probably did get a little out of hand. II hope you didn't take
it personally. I think there is an underlying feeling that ASH is
displaying a certain amount of arrogance that has people a little
frightened because they are also so dominant in the Atari software market
(even if everyone is also probably very grateful to ASH for the products
they do still release and support). I think those feeling may have
contributed some heat to what was also a frustrating topic because it was
just annoying to deal with e-mails that didn't easily display to be read
and followed-up on. Think of all the heat in exchanges over .sig lengths,
and realize that this was even worse as informationw as being lost
altogether sometimes.

Anyway, I look forward to visiting your website to learn about this new
mail program.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

4653. Re: Waiting for N.AES!?

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: szhays@dilbert.ucdavis.edu
Message-ID: <6dum1g$3bu$2@mark.ucdavis.edu>
Source record: 106115

Spiros Polikandriotis (akanthos@matrix.kapatel.gr) wrote:
: I'm waiting for N.AES since January, but it doesn't seem to appear.

By the way, can someone contrast and compare N.AES to Geneva/Neodesk for me? I know both will allow for more comfortable use of MiNT, but I don't know how one or the other may be superiour in this regard.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

4654. Atari ST items for sale

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <6dunhk$2o6$2@news1.tor.acc.ca>
Source record: 106116
Cross-posted to: aol.commerce.computers.forsale,comp.music.midi,comp.sys.atari.st,rec.music.makers.synth,misc.forsale.computers.memory,misc.forsale.computers.storage,rec.music.makers.synth,rec.music.makers.marketplace,mtl.vendre-forsale

```
The following Atari items remain FOR SALE:
-------------------------------------------------------------------
* 1040 STF (TOS 1.02)
* 1040 STFM (TOS 1.02)
* SM 124 Monochrome Monitor
* SC 1224 Color Monitor
-------------------------------------------------------------------
* Software: Dr.T - D-50/D-550 Editor/Librarian
Dr.T - D-10/D-110 Editor/Librarian
-------------------------------------------------------------------
* Books: Compute! ST Programmer's guide
Compute! Programming sound and graphics on the ST
-------------------------------------------------------------------
PRICE: MAKE AN OFFER! (individual items or several together)

Also selling some of my synthesizers and music magazines.
Complete list on: http://www.megacom.net/~q-funk/trade.htm
Offers from C A N A D A and U N I T E D - S T A T E S ONLY!
Please reply through e-mail. Thanks.

-------------------------------------------------------------------
From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 12/48 NVDI 4.11r0, MiNT 1.14.5, N.AES 1.1.0, GlueSTiK
-------------------------------------------------------------------
Unsollicited material will be proof-read for $100 USD per word,
payable within 10 days. Submission of your advertisement to my
address constitutes your formal acceptance of these terms.
-------------------------------------------------------------------
<TITLE><BLINK><H1>No HTML Messages Please!</H1></BLINK></TITLE>
```

4655. Gossip

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: thomas.sahlin@home.se
Message-ID: <6duo34$3gj$1@cubacola.tninet.se>
Source record: 106117

Hi there!

It can be a bit difficult to keep up with what's happening in the Atari world. Not because there's so much going on, but because nobody lets you know about it.
To make it somewhat easier to keep track of what's going on out there, I've set up a "gossip corner" on my homepage. This is intended to be a place where we can all share news with each other. You can also see it as a place where you can advertise your homepage or maybe a program you've made, for free. This doesn't really matter as long as it's news.

Please visit the gossip corner and let us know about all the great things that are going on out there!

http://user.tninet.se/~jyc891w/gossip/

Regards

Thomas Sahlin

4656. ST Format Web Sites

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: Mark Howlett <mark.howlett@virgin.net>
Message-ID: <3502E599.384E@virgin.net>
Source record: 106118

Does anyone know if there are any web sites which contain reviews from old issues of the sadly-missed ST FORMAT?

I am trying to find the review to a game which I wrote called 'Evilution'. It was, I believe, in 1992 and my company title was 'Nigma Adventures'

I have tried A3 but it doesn't seem to have updated since '96.

Thanks, Mark

4657. FS: Original Atari Mouse

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: sfpu@scfn.thpl.lib.fl.us
Message-ID: <6duocc$qu1$1@ns1.thpl.lib.fl.us>
Source record: 106119

as it says good condition, 15.00 plus 3.00 shipping. prepaid only. e-mail
if interested. sfpu@scfn.thpl.lib.fl.us

4658. Re: help with softPC

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: faehnle.3@pop.service.ohio-state.edu
Message-ID: <6durjl$97e$1@charm.magnus.acs.ohio-state.edu>
Source record: 106120

On 8 Mar 1998 15:05:35 , Derryck Croker wrote:
>On 6 Mar 1998 05:43:06 , Boris D. Cahan wrote:
>>
>>Does anyone out there have a working softPC, who has been able to make a
>>bootable hard disk (.hdf file) of a size larger than the 1 Meg supplied with
>>the distribution package?
>
>I haven't been able to make any sense out of this package at all ATM, even
>copying the .hdf file to the drive mentioned in the default config.
>
>The installation dialogue seems to go in circles making it impossible to go
>into the menu bar to see if there's anything up there that needs tweaking.
>
>Perhaps I'm misunderstanding how to install and run this program, so a
>beginner's step-by-step would be much appreciated! :-)
>

I wasn't even able to get as far as you have. Where did you get the
version of DOS required by softPC?

Matt Faehnle
faehnle.3@pop.service.ohio-state.edu

4659. Software FS Canada

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: willard@headwaters.com
Message-ID: <6dustkpnr1@newsbell.bellglobal.com>
Source record: 106121

Greetings all;

For sale;

Word Writer St
VIP Professional
Ultrascript ST1 + PS35 font set
Hard Drive Turbo Kit
Silhouette (raster tracing & graphics)
Sub logic Jet
Lesiure Suit Larry Triple Pack

$50 Canadian plus shipping
All complete with manuals, etc.

Offers welcome;

Also Mega 2St, Tos 1.4, Mono monitor, 20 meg drive - works well!
$150 plus shipping.

Located in Owen Sound, Ontario
Delivery to Toronto/Hamilton possible.

```
+------------------------------------------------------------+
| Surfing the Net with CAB & STiNG for Atari! /|\ |
| 16mhz MegaST4 TOS 1.4 NVDI 4.11, Geneva, Neodesk |
| willard@headwaters.com Owen Sound, Ontario, Canada |
+------------------------------------------------------------+
```

4660. Re: Mono monitors and the STe

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: duncl@aol.com
Message-ID: <19980308202501.PAA10094@ladder03.news.aol.com>
Source record: 106122

>>>There's also some adapters and hacks out there that would allow you to
>>>use a SVGA monitor so you wouldn't have to switch monitors. Maybe
>>>someone out there could shed a little light on this.
>>

If you are in the UK and want a cheap Multisync Monitor there are a number of firms who are selling second hand Multisync monitors for about 50 UKPounds which will work with an ST / STE in both color and mono modes. I have one of these and it works ok ish The only real problem is that in mono mode the picture is only about 2/3rds the width of the screen.

Have a look in Micro Mart magazine for Willis Enterprises
(who I bought mine from) or Field Electric

4661. Re: help with softPC

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: bdc2@po.cwru.edu
Message-ID: <6duurd$3fk$1@alexander.INS.CWRU.Edu>
Source record: 106123

On 8 Mar 1998 19:29:57 , Matt Faehnle wrote:
>On 8 Mar 1998 15:05:35 , Derryck Croker wrote:
>>On 6 Mar 1998 05:43:06 , Boris D. Cahan wrote:
>>>
>>>Does anyone out there have a working softPC, who has been able to make a
>>>bootable hard disk (.hdf file) of a size larger than the 1 Meg supplied with
>>>the distribution package?
>>
>>I haven't been able to make any sense out of this package at all ATM, even
>>copying the .hdf file to the drive mentioned in the default config.
>>
>>The installation dialogue seems to go in circles making it impossible to go
>>into the menu bar to see if there's anything up there that needs tweaking.
>>
>>Perhaps I'm misunderstanding how to install and run this program, so a
>>beginner's step-by-step would be much appreciated! :-)
>>
>
>I wasn't even able to get as far as you have. Where did you get the
>version of DOS required by softPC?
>
>
>
>_____________
>Matt Faehnle
>faehnle.3@pop.service.ohio-state.edu
>.
well, i have dr-dos 7.02, from www.caldera.com. Its the dos made by
digital research. It comes as an .exe file, which can be downloaded onto a
PC, and self extracts into 6 720k floppies, which you can install onto a
hdf partition. It will also make a bootable floppy, from which the system
will boot. You MUST have a large enough .hdf disk for the system to unload
into.
In the distribution disk, is a c_disk.zip, that can be unpacked into a
1 meg hdf partition, but that is enough to start, but not enough to load
dr-dos.

Boris

---
bdc2@bdc2-ra.cwru.edu

4662. Falcon and monitor

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: kvandellen@provide.net
Message-ID: <6duv80$16l$1@news.provide.net>
Source record: 106124

I've sold both of them for $550 including shipping. Thanks to all who expressed interest. I'm sorry I couldn't accommodate everyone.

Ken

4663. Re: ST and VGA-monitor

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: duncl@aol.com
Message-ID: <19980308203501.PAA12060@ladder03.news.aol.com>
Source record: 106125

```
>Is there a way to connect a PC-VGA-monitor to a Atari ST?
>I know that the interface is different. But how about the signals?
>
>And the frequency... 50, 60Hz vertical and 15.5kHz horizontal... is that
>correct?
>
>Cheers, Krister!
>

If its an SVGA monitor you could probably use it in mono mode
See the other postings about mono monitors
```

4664. Wtd: Internal SCSI to External SCSI Connector

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <889388634.18796.0.nnrp-04.c1ed1184@news.demon.co.uk>
Source record: 106126
Cross-posted to: uk.adverts.computer,uk.adverts.other,netcom.uk.forsale,comp.sys.atari.st,comp.sys.atari.st.tech

I am after mounting a SCSI device into a casing; what I need is the
connector that plugs into the internal SCSI connection of the device
and allows me to add an external one to the case.

Thanks

Cheers! for now
Steve

Email:- steve@steverosie.demon.co.uk

4665. Re: Radio - Decode - Comms software?

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: martin@andersmc.u-net.com
Message-ID: <3502d9e8.9000763@news.u-net.com>
Source record: 106127

Many thanks for all the advice, it could be a long haul as I seem
to have a lot of remembering to do!!

Cheers...
Martin

4666. xxx

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <889392019.7094.0.nnrp-03.c1ed1184@news.demon.co.uk>
Source record: 106128

```
f
Cheers! for now
Steve

Email:- steve@steverosie.demon.co.uk
```

4667. FS or Swap: Atari ST Gear 8/3/98

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <889392228.7094.1.nnrp-03.c1ed1184@news.demon.co.uk>
Source record: 106129
Cross-posted to: comp.sys.atari.st,uk.adverts.computer

I have a selection of Atari ST titles for sale.

This List Updated 6/3/1998.

email: steve@steverosie.demon.co.uk

I'm looking out for the following, possible swap, part exchange etc...
SCSI external CD-ROM drive, Atari CD ROMS, 16-bit sampler
cartridge/hardware etc...

All are on original media. I may be interested in part exchange/swap W.H.Y.

Key:
ds = double sided disks
ss = single sided disks
?d = number of disks
meg = one meg of memory or more needed
ni = no instructions
nb = no box
NSTE = Not STE compatable

Please Note The Key Codes Are Only There For Guidance, I cannot be
responsable for in accuracies.

>>>>>>>>>> All prices are in UK Pounds (sterling) <<<<<<<<<<
^^

Prices DO NOT include postage.

GAME COMPILATIONS

Hollywood Collection (5d,ni) 4
Ghostbuster II, Indiana Jones and the Last Crusade & Robocop
TNT (4d) 5
Xybots, Toobin, APB, Dragon Spirit and Hard Drivin'
Finale (4d) 5
Paperboy, Overlander, Ghost'sn' Goblins
and Space Harrier (20 levels)
The Dream Team (5d, ds) 5
The Simpsons - Bart v' The Space Mutants, WWF Wrestlemania and
Terminator II 'Judgement Day'
Atari 520STE Discovery Xtra Pack 7.50
Language Disk DE1 (ds)
Final Fight Disks DE2 & DE3 (ds)
Sim City/Escape from the Planet of the Robot Monsters (ds)
9 Lives (ds)

SPORT TYPE GAMES

World Championship Soccer (1d,ds,nb) 2
Ballistix (1d,ss) 3
Superleague Soccer (1d,ss) 3
T.V Sports Football (1d,ss,nb) 3
Vector Championship Run (1d,ss) 3
Championship Wrestling (1d,ss) 3
Top Shot = Kick Off + Extra Time. (1d,ds) 4

SIMULATIONS

ATFII (Atdvanced Tactical Fighter II) (1d,ss) 2
Lombard RAC Rally (2d,ss,nb) 2
Falcon - The Mission Disks Vol.1 (needs Falcon) (1d,ss) 3
Their Finest Hour -The Battle of Britian (2d,ds) 5
Carrier Command (1d,ds) 5
Mig-29 Fulcrum (1d,ds,meg) 5
F-15 Strike Eagle II (2d,ds) 10
Railroad Tycoon (2d,ds,meg) 15

STRATEGY, MIND AND ADVENTURE

Alpha Waves (1d,ss) 2
Go-Moku/Renju (1d,ss) 2
Federation of Free Traders [F.O.F.T] (2d,ss,nb) 2
Conflict Europe (1d,ss,nb) 2
Lords of Chaos (1d,ds) 3
Crash Garrett (2d,ss) 3
The Quest for the Time-Bird (3d,ds) 3
Tower of Babel (1d,ss) 3
Driller (1d,ss) 3
Populous (1d,ss) 3
Archipelagos (1d,ss) 3
Borodino (2d,ss) 3
'Nam 1965-1975 (1d,ds,nb) 3
Pirates (2d,ss,nb) 3
The Kristal (2d,ss,nb) 3
First Contact (2d,ds,nb) 3
Airborne Ranger (2d,ss,nb) 3
Murder (1d,ds) 3
Knightmare (2d,ds) 4
Lemmings (1d,ds) 4
Quizam! (2d,ss) 4
Corporation (2d,ss) 4
Mega-Lo-Mania (2d,ds) 4
Elite (1d,ss) 5
Terrorpods (2d,ss) 5
Loom (3d,ds,nb) 5
Dungeon Master (1d,ss,nb) & Chaos Strikes Back (2d,ss,nb,ni) 5
Jinxter (1d,ss) 5
The Secret of Monkey Island (4d,ds,meg) 5
Ishar 2 (3d,ds) 5

Populous II (1d,ds, meg & 512k versions) 10
Lemmings 2 - The Tribes (1d,ds,meg) 10
Elite 2 - Frontier (2d,ds,meg) 10

ARCADE

Skweek (1d,ds) 2
Defenders of the Earth (2d,ss) 2
Eliminator (1d,ss) 2
Wrangler (1d,ss) 2
Hard Drivin' (1d,ss) 2
Yogi Bear & Friends In the Greed Monster (1d,ss) 2
Blazing Thunder (1d,ss) 2
Mig 29 Soviet Fighter (1d,ss) 2
Fast Food (featuring Dizzy) (1d,ss) 2
Whirligig (1d,ss) 2
Hellraider (1d,ds) 2
Outrun (1d,ss,ni) 2
Bad Company (1d,ds) 2
Rambo III (1d,ss) 2
Mean Machine (1d,ds) 2
The Light Corridor (1d,ss) 2
Last Ninja 2 (1d,ss,nb) 2
Voyager (1d,ss,nb,NSTE) 2
Ghostbusters II (4d,ss,nb,ni) 2
Hellraisers (2d,ss,nb,ni,NSTE) 2
Legend of the Lost (2d,ss,nb,ni) 2
The Last Shoot-'em Up (1d,ss) 2
Time Bandit (1d,ss) 2
Robocop (2d,ss,ni) 2
Shadow of the Beast (2d,ds,ni) 3
Hong Kong Phooey (1d,ss) 3
The New Zealand Story (1d,ds) 3
Midnight Resistance (1d,ss) 3
Prince of Persia (1d,ds) 3
Hudson Hawk (1d,ds) 3
Panza Kick Boxing (2d,ds) 3
Golden Axe (2d,ds) 3
Cloud Kingdoms (1d,ss) 3
Cap'n Carnage (1d,ss) 3
Cabal (1d,ss) 3
Impossamole (1d,ds) 3
Risky Woods (1d,ds) 3
ST Star Raiders (1d,ss) 3
Oxxonian (3d,ss) 3
Barbarian (Psygnosis) (2d,ss) 3
Barbarian (Palace) (1d,ss) 3
Cybernoid II - The Revenge (1d,ss) 3
Popeye 2 (1d,ds) 3
Steg the Slug (1d,ds) 3
Targhan (1d,ds) 3

Moonwalker (2d,ss) 3
Switchblade (1d,ss) 3
Defender II (1d,ds) 3
Double Dragon III (2d,ds) 3
Robocop 2 (1d,ds) 3
Mr Do Run Run (1d,ds) 3
Flood (1d,ds) 3
Dragon Breed (2d,ds) 3
Operation Wolf (3d,ss,nb) 3
The Untouchables (3d,ss) 3
Infestation (1d,ds,nb) 3
Scrambles Spirits (2d,ds,nb) 3
Thunderblade (2d,ss) 3
Total Recall (2d,ds) 3
Streetfighter II (4d,ds,meg) 5
Obsession (2d,ds, meg, STE) 7
Dyna Blaster [with multiplay adapter - s/bombman clone] (1d,ds,meg) 10

SERIOUS STUFF

STOS Sprites 600 (1d,ss) 3
STOS Compiler (1d,ss) 3
STOS 3D (2d,ds) 5
STOS BASIC - The Game Creator (3d,ss) 5
Family Roots (1d,ss) 5
HiSoft 'C' Interpreter (2d,ss) 10

BOOKS

Atari Discovery Pack Manual 2 - STOS The Game Creator Manual 3
Atari Discovery Pack Manual 3 - Neochrome/FirST Basic etc 3

HARDWARE

Multiface ST 'Ripper Cartridge' (NSTE) 20
520 STFM Motherboard 25
Atari ST Terminal Emulator Cartridge ..... open to offers

ATARI MAGAZINE COVER DISK's
All 1 UK pound each
ST FORMAT
Disk 65: Dr Fox, Three Games, Tiny Print, Timezones, Jetpac,
Grafix & More!
Disk 67: Homeworker, Midigrid Pro, Lottery, Quartet, Smash Hit,
Kaosdesk & More!
Disk 68: Taquin, Picswitch, Jumble-Up, Stosser, Magic Story Book,
BBS Directory & More!
Disk 69: Cheque Book, One Jack, Story Book 1 meg Files, Hang
About, Obsession, Sound Lab v1.11 & More!
Disk 70: 525 v2.02, Font Checker, Spirit Ed, Clipart, Team, Pablo
Paint & More!
Disk 71: Disk Opus, Music Box 2.6, Tessera, Magic Shadow, HiSoft C

Interpreter, Alien Thing & More!

ATARI ST REVIEW
Issue 12: Video Titler, Kid Kong/Bugs UK, Scribe, Line_Art.Fnt.
Issue 25: Equinox Organiser, Profile, ECVerter, Sprint, LED Panel,
Ancient, RDE.
Issue 27: MasterCAD, Kobold, ZX81 Emulator.
Issue 30, Disk 1: Ishar III.
Issue 30, Disk 2: Eclipse, Spectra, Imagecopy 3, Supersam.

ATARI ST USER
6/1990 Damcles & Debute Demos, Defsel, DLII, Pro-Ed, DirPrint.

Cheers! for now
Steve

Email:- steve@steverosie.demon.co.uk

4668. Re: Zip drives and ST

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: lwalkerN0SpaM@interlog.com
Message-ID: <3503d872.30449870@news.interlog.com>
Source record: 106130

On Sat, 07 Mar 1998 11:18:56 +1100, Tristan Upton
<tu@alphalink.com.au> wrote:

>
>
>Nicholas Bales wrote:
>
>> In article <34FD6B9E.1F26BE08@virgin.net>, gareth.wright@virgin.net wrote:
>> >Can anyone tell me if it is possible to use an Iomega SCSI Zip drive
>> >with an Atari 1040ST?
>> >
>>
>> Yes, but you need a SCSI host adapter interface. Any HD driver software will
>> do, although HDDriver is recommended for support of extra Zip specificities.
>
>I'm considering adding a Zip drive to my 1040STE, which I currently run with
>only a floppy drive. Wkat I would like to know is if I get a SCSI adapter such
>as the ICD Link 2 will I still need to boot with a floppy in order to get the
>Zip drive to function or will I be able to boot with a Zip disk?

I use a Syquest EZ135 with my STF on a Linc II. Worked great,
easy install. Only problem is with my TOS 1.0 which can't use
BigDos so I have a multitude of small partitions. I also use the
EZ135 on a MAC and a Doze mchn.with SCSI , each with their own
disk and the Linc allows me to chain other SCSI devices.

ciao larry

"Common sense is actually nothing more than a deposit of
predjudices laid down in the mind prior to the age of 18."
...Albert Einstein

4669. Re: Help: Xtra RAM Deluxe Info

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: lwalkerN0SpaM@interlog.com
Message-ID: <3502d1cc.28748568@news.interlog.com>
Source record: 106131

On Thu, 05 Mar 1998 06:56:36 -0800, dwmoar <dwmoar@teleport.com>
wrote:

>I do have the docs for the xtra ram deluxe unit and no where in them does it even
>mention disabling the stock memory. I guess that I could take the time to scan in the
>docs and send them to who is having this problem.
>
>
>> The onboard memory
>> must be disabled somehow though. I think their method (presumably to
>> avoid soldering) was to attach a jumper somewhere to disable it. I
>> also recall I didn't like this too much because if the jumper ever
>> came loose the onboard memory would become active again so at certain
>> points I departed from the instructions, making it even harder to
>> remember.
>>
>> >One of them *&*^*&
>> >pins has a epoxie coating on one side. Thus keeping the mmu from sending
>> >information from that pin.
>> >I am going to assume that you have checked all your
>> >connections to this board. IIRC the MMU adaptor was the source of the most
>> >problems. Just a thought. Good luck!
>>
>> Yeah. It really is too complicated to make a definitive statement
>> without more info.

Well on my copy it's on p.21

"Using some small snippers or scissors cut the end nearest to
the MMU chip of the following resistors for the bank(s) you wish to
turn off: "

Bank 1 Bank 2

STFM type I R61 and R60 R71 and R72
STFM type II R90 and R91 R93 and R94
STFM type III R61 and R60 R71 and R72
MEGA ST R68 and R70 R148 and R149

All the rest of the info is in the manual.
My problem is they don't provide the values of these resistors, which
is important if you should demolish the resistors and the color coding
is illegible. DOH (don't ask :^{{)

ciao larry

"Common sense is actually nothing more than a deposit of
predjudices laid down in the mind prior to the age of 18."
...Albert Einstein

4670. FS [UK]: 4Mb CyberSTrider STe

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <3502f96e.19138630@news.demon.co.uk>
Source record: 106132

Must go - as I have no space in the house - price in UKP ; postage
extra

1040 STe Please make an offer
includes:-
+ 4Mb TOS 1.06/2.06 switchable STe
+ High Density Floppy
+ Encased in Lighthouse Tower Case and includes external
keyboard

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

4671. FS [UK]: Hard Drives, Removable drives and related goods

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <35030e94.24552611@news.demon.co.uk>
Source record: 106133

Prices in UKP and exclude postage. No decent offer refused though. :)

+ 240Mb SCSI drive enclosed in Black Case 120
+ External Cream Coloured Case only (never used) 60
+ Quantum LPS 105S 105Mb 30
+ Quantum ELS 127S 127Mb 35
+ BMS-100 SCSI adaptor 35
+ Syquest EZ-135 Removeable Cartridge Drive (incl. 5 Carts) 125

+ hdpStack v2.0 ; German HD Driver software, supports ACSI, SCSI, SCSI II, IDE and EIDE drives 12

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

4672. FS [UK]: ST/Falcon Games

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <35030ed6.24619521@news.demon.co.uk>
Source record: 106134

Prices in UKP and exclude postage - however, offers are accepted...

GAMES

Tank Platoon 5 Midwinter II 10
Outrun 5 Civilisation 10
Road Blasters 5 Ishar 8
Time Bandit 5 Team Yankee 5
Dragons Breath 5 Tank Platoon 5
Fighter Bomber 5 North and South 5
Ghouls and Ghosts 5 Xenon 5

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

4673. FS [UK]: ST/Falcon CDs

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <35030f08.24669030@news.demon.co.uk>
Source record: 106135

Prices in UKP ; postage extra ; offers accepted ; email for any
further details...

Transmission CD (Falcon Only) 12
Suzy B Software Treasury (original 2 disk issue) 20
ESG PD Clipart Collection 10
NeoN 3D Imagination Animations CD 10
First Ever Atari CD produced. Brand New. (2 avail.) 15
Atari CD Master (Volume 1 and 2) and 12 CDs 20

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

4674. FS [UK]: ST/Falcon Serious Software

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <35030f2f.24707628@news.demon.co.uk>
Source record: 106136

Prices in UKP ; exclude postage ; offers accepted ; need to get rid of

these ASAP.

Minix (mini-UNIX) OS 50 Cyber Control (New) 7
Multiprint 5 Cyber Paint (New) 7
Outside (Virt Mem) v3.2 (Falc) 25 Spectrum 512 (New) 7
Lattice C 5.6 30 Easy Draw 2 15
ST Basic 10 Easy Draw 1 10
XChange 5 Calamus 1.09n 15
Face Value (German) 20 Interface 2 15
MultiTOS 10 Textstyle 5
DA Vektor Pro 80
Vision (French) Image Manipulator and cataloguer 15
Atari CD Master (Vol 1, 2) including 12 CDs 20

Superbase Personal (Relational Database) 20
Bitstream True Type Fonts (40 Fonts) 15

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

4675. FS [UK]: Supercharger PC Emulator

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <35030f58.24748835@news.demon.co.uk>
Source record: 106137

Supercharger PC Emulator 40 UKP plus postage ono

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

4676. FS [UK]: Book

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <35030f77.24780553@news.demon.co.uk>
Source record: 106138

Atari ST GEM Programmers Reference - 6UKP

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

4677. Re: STinG can't find DEFAULT.CFG

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <3501d8dc1216511@club-internet.fr>
Source record: 106169

Hello,

in article <01bd49d0$71fd68e0$78ff43c3@compaq-5220>
Krister Sundstrï¿½m wrote:

> Why the h**k canï¿½t my STinG program not find DEFAULT.CFG?
>
> The files sting.prg and sting.inf is in the \auto folder...
> Sting.inf has the path c:\sting

Try c:\sting\ ;-)

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...

4678. Re: TOS

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <3502ec7d.39622497@news.zetnet.co.uk>
Source record: 106170

Hey! prunus@post3.tele.dk wasn't it Sat, 07 Mar 1998 17:25:38 GMT that
you wrote:

>>were can i find TOS to atari ST?
>>I need them for my emulator.
>>
>>topic@geocities.com
>
>>
>There is a TOS in every ST you can find.

and one on the outside sometimes :))

.

Cheers -- Tony Greenwood (Official Filos Examples Programmer)
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

4679. Re: 56k, STFAX

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: godbey@wizard.net
Message-ID: <3501f6f4.0@news8.kcdata.com>
Source record: 106171

On 7 Mar 1998 10:24:01 , Pat & Anna wrote:
>On 6 Mar 98 23:59:32 GM, John Godbey wrote:
> >I recently upgraded my modem from 28.8 to 56k. I bought the new US
> >Robotics 56K Faxmodem
> >
> >It works with STING, and with Stalker, but it won't work with STraightFax.
>
>I'm using a USR 33.6 haven't upgraded it yet so I'm REAL interested
>in your results.
>
>For this modem, using the latest STFax:
>
>1) Modem/Fax Modem Type = Type 1
>2) Modem/Init String = AT&H3&I2&R2S7=90
>
>I believe the Init String came from a post by Charles Smelton way
>back when...
>
>Hope this helps AND you get it to work.
>
>Pat
>
>--
>Pat & Anna
>pmorales@primenet.com
>.
Pat,

Thanks for the suggestion--that string is one which is suggested in the
manual. It doesn't seem to work. The manual also suggests, in another
place, trying
AT&F1
That doesn't work either.

I've tried every combination of settings in straight fax that I can
think off.

John

4680. StereoTek glasses for sale

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: kvandellen@provide.net
Message-ID: <6dt7v9$fm0$1@news.provide.net>
Source record: 106172

```
FOR SALE

StereoTek glasses $60 plus shipping or make offer
1 connector, 2 glasses, software

Send e-mail or call (313) 821-5706.

Ken Van Dellen
```

4681. Mega STe For Sale

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: kvandellen@provide.net
Message-ID: <6dt7vc$fm0$2@news.provide.net>
Source record: 106173

I have not yet received an offer on the Mega STe I recently posted,
but I think I should start a little higher. Below is the revised
listing.

FOR SALE

Atari Mega STe
4 MB RAM
1.44 MB floppy
SCSI hard drive 350 meg
$375 or best reasonable offer

Atari SC1224 color monitor
$20 (I have a couple of them)

One monitor free with STe

You pay shipping.

Can supply character references (longtime Genie Atarian), and hope buyer
can, too.

Send e-mail or call (313) 821-5706.

Ken Van Dellen

I'm in Grosse Pointe Park, MI, about 5 mi. NE of Windsor, ON, and would be
happy to meet a Canadian buyer in Windsor, London, etc., for a cash sale.

4682. Re: Looking for FTP program which works

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <35023371.0@diana.idirect.com>
Source record: 106174

On 7 Mar 98 22:47:22 -0, greg_evans@delphi.com wrote:
>
>I have yet to find an FTP program which works consistently. MG-FTP
>goes through the logon proecdure then executes an abort command and
>loses the connection. Newsie almost always retrieves a blank directory
>window. If I upload a file it either pauses part-way through the
>upload or completes it but when Ido get a directory window the size
>is 0 bytes.
>
>Help!

are you using STiNG? If you are, I'm finding that A-FTP works
incredibly well and FAST; in fact, I use it as my FTP client for CAB
2.5. You'll find it on Flinny's STiK page as well as Mille's Channel
Atari (note that there's two versions, one for GEM under STiNG and one
for MinTNET). I'd never gotten it to work under STiK on my Falcon, but
maybe you'll be luckier than me :)

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ////////////////////

4683. Re: STinG/Speed Dialer Option

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: faehnle.3@pop.service.ohio-state.edu
Message-ID: <6dtdvs$973$1@charm.magnus.acs.ohio-state.edu>
Source record: 106175

On 7 Mar 1998 09:51:26 , Charles Silver wrote:
>On 7 Mar 1998 04:23:16 , Matt Faehnle wrote:
> <snip>
>>In the modem init string, add s11=50.
>>Matt Faehnle
>
>Yo Matt,
>
>Interesting, but it didn't work the way I tried. I have a ZOOM K56flex
>modem and my normal init string is AT&F or ATZ. I'm assuming you meant
>to add this to my INIT= in the DIAL.SCR of my STinG/STiK files. I tried
>AT&F&s11=50. Is this something I have to add to the user conf file in
>the modem itself? Hope not :) I think I need a little help here <g>.

That's right, in the INIT= string in the dial.scr. I have never tried
it with the ZOOM modem, but it works fine with other hayes compatibles
I have tried. This command merely adjusts the speed at which the
phone dials to 50 milliseconds. Is this what you are looking for?

____
Matt Faehnle
faehnle.3@pop.service.ohio-state.edu

4684. 800 XL files to PC

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: Michael Sumsion <msumsion@win95mag.com>
Message-ID: <3502438E.63B6@win95mag.com>
Source record: 106176
Cross-posted to: comp.sys.atari.st,comp.sys.atari.tech,rec.games.video.atari

We had a reader ask us if there is a utility available for a PC that
will allow it to read/write Atari 800 XL diskettes. Any ideas?

Thanks,

Mike Sumsion
Managing Editor, Win95 Magazine

4685. Writing Music CD ROMS

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: michael@fastlane.net
Message-ID: <6dther$k3@news.cybernews.net>
Source record: 106177

Hi everyone!

I want to transfer cassettes to CD-ROM using a Falcon. I can get
them to disk fine, but now I need something that lets me write a music
CD-ROM. Any suggestions or opinions?

Thanks,

Michael White (michael@fastlane.net)

4686. More/New Atari Computer Stock! FREE Atari Catalogs too!!

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <6dtlun$79u$1@user2.teleport.com>
Source record: 106178
Cross-posted to: or.forsale,pdx.forsale,pnw.forsale,pnw.wanted,comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari

PLEASE NOTE: My Internet address above may of been scrambled by my ISP.
When responding, edit it so my E-Mail address is bensmith@teleport.com

Find New/More additional Atari Stock and Lower Prices on the Web at
http://www.teleport.com/~bensmith/bscomputers.shtml

FREE Catalogs for Classic Atari 8 Bit or Atari ST Computers! Hard
Ware, SoftWare, Books & Accessories! In my Catalogs, you may find some
thing you've been looking for, Something you might want & something New
to you! View Catalogs at: www.teleport.com/~bensmith/bscomputers.shtml.
And Jump to my FTP site linked to my Web Site so you can Download Free
Catalogs or FTP directly to: ftp.teleport.com/vendors/bensmith/ or if
you can't get Catalogs that way, Feel free to Request catalogs through
E-Mail. Really, it's no inconvenience. I do ask that you specify Atari
8 Bit, Atari ST or both. Then I'll send them to you by E-Mail Only. Not
Snail (Postal) Mail. Please let me know if I can attach files to your
E-Mail. I will get back to you after the weekend. Please Direct all
Replies Through E-Mail to: bensmith@teleport.com.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at
http://www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by and
Received Through E-Mail at bensmith@teleport.com Specify Classic 8 Bit or ST! Please, Do
not send me any HTML!

4687. Re: STinG can't find DEFAULT.CFG

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: Krister Sundstr&#65533;m <support@axxess.se>
Message-ID: <01bd4a70$f4e9d680$c4ff43c3@compaq-5220>
Source record: 106179

> > Why the h**k can't my STinG program not find DEFAULT.CFG?
> >
> > The files sting.prg and sting.inf is in the \auto folder...
> > Sting.inf has the path c:\sting
>
> Try c:\sting\ ;-)
>
> Bye,
> /Pascal/
>
> --
> Pascal, surfing the web on his Falcon...
>
Now that was really nasty... hahaha...
Ok! It works! I've tried that and everything woks, hoppla...

c:\Krister\

4688. Re: Writing Music CD ROMS

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: Chris Reijnen <pe1nib@telebyte.nl>
Message-ID: <3502D789.82E558E9@telebyte.nl>
Source record: 106180

Michael White wrote:

> Hi everyone!
>
> I want to transfer cassettes to CD-ROM using a Falcon. I can get
> them to disk fine, but now I need something that lets me write a music
> CD-ROM. Any suggestions or opinions?

Hi Michael,

the German company Soundpool (http://www.soundpool.de) is selling such software.
It works with most common CDwriters and it is very good suported.
(all the updates with 'bugfixes' and 'improvements' are for free, to download from their website)
Actual version is 2.24

It cost about 160$ here in Europe..and that is a fair price i think for such software.

I don't know what the price would be in USA, but i guess you can order it directly in Gerrmany. (ask for englisch manual/version)

I use it with combination of HDdriver 7, Philips CDD2600 and Soundpool's AudioTracker / AudioMaster
wich does work well.
My next investment will be FAD interface, a 18bit DAC (2 INputs, and 8 OUTputs)

greetz Chris

PS . if this is a one time job, you maybe better search someone who already has a CDwriter in your area...

4689. Re: Microsoft and Atari

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <6dtpg7$79c@james.hwcn.org>
Source record: 106181

In article <Pine.GSO.3.95.980307045751.13304C-100000@sparkie.gnofn.org>, Dave Gostl
<dbg01@gnofn.org> wrote:
>On 6 Mar 1998, Chris Cracknell wrote:
>
>> I have an old Antic magazine that says Atari considered using Microsoft's
>> Windows OS before they decided on GEM. I wonder how history would have
>> played out if that had been the case?
>
>What planet did that happen on? What history are you reading? I'm pretty sure
>GEM on the Atari was out a few years before Windows on the PC.
~^~^~^

4690. Re: Programming the Atari 2600 with an Atari ST

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <6dtpg9$79e@james.hwcn.org>
Source record: 106182

In article <35027f1b.11616566@news.zetnet.co.uk>, paxton@zetnet.co.uk (Tony Greenwood)
wrote:
>Hey! ad329@james.hwcn.org (Chris Cracknell) wasn't it 7 Mar 1998
>02:43:32 -0500 that you wrote:
>
>>No doubt many of you Atari ST enthusiast remember the old Atari 2600 VCS.
>
>>If you're interested in learning to programme the Atari 2600 there are
>>two mailing lists...
>
>Just as a point of interest only :), are you aware of the newsgroup
>"comp.sys.atari.programmer", hey I am not trying to redirect you or
>anything.. just thought it may be usefull for you ? <smile>
~^~^~^

4691. The e-mail client Infitra

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: atari@ebox.tninet.se
Message-ID: <6dtuj7qpl1@zingo.tninet.se>
Source record: 106183

Hi all!

I have edited (yes, with qed 4.10) a Infitra support page with contact links, snapshots etc of this graphical STiK/STinG compatible beauty. There's also info at there how to get it, and so on.
Surf to, yes http://surf.to/atari and choose the Infitra entry in the text.

I just succeded to config STinG with PPP properly now and must say that it really flies now (as PPP-Connect ;), arrgh I will pay for this smile. I found out as many of you, that it is no need to edit the STinG config files, everything goes straight forward, if you just use the in-built config settings dialogs, in both CPX:es as well as the dialer. I have only inserted some environment variables for other apps manually.

I don't know if it's the latest TCP.STX module for STinG but everything loads now without interuppts (my main 1997 STinG problem) both CAB downloads as well as mail and news. Someone once said (in 1997) that STiK loads faster and more stable, think that might be true last year, but now STinG works very realible on my system.

Think most of you will be able to read this text with correct linebreaks ;) Arrgh I will pay for this smile also, seems that there's things not to joke around with anymore. I could be taken as a ASH spokesman, seems that is better to shut up and let others tell what Atari app should be used or not.

ASH, yes ASH they sponsor this very editor I use now to edit this message, qed this common used PD app and makes it survive for a another year or two. Maybe this is wrong to?

Best Regards

Mille Babic
atari@ebox.tninet.se

4692. ST (4Mb) + HD + Monitors for sale (UK)

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: kaitxo@cix.compulink.co.uk
Message-ID: <EpI1sM.8rz@cix.compulink.co.uk>
Source record: 106184

I'm selling the following for a non net friend:

Atari ST 4 Mb memory TOS 2.06 (switchable)
Atari Megafile 60 Hard disk (no bad sectors)
HiRes Monitor
Atari Colour Monitor
Monitor switchbox
Lots of odds and ends of software and disks

Everything for £175 including carriage within UK

Phone 01805 804 382 or
email kaitxo@cix.co.uk

Andrew Harvey

4693. Re: Help needed with CD drive & Extendo

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: derryck@NOSPAMcix.co.uk
Message-ID: <6du1v0rq1@plutonium.compulink.co.uk>
Source record: 106185

On 4 Mar 1998 07:34:56 , Mike Borsley wrote:

>then I'll check out my config with yours. I did download Spin a few days
>ago but fairly quickly put it in my 'I'll think about it box'. Setting up
>software isn't one of my favourite things to do. When the docs are in
>German the box tends to get covered up.

English docs for Spin! are to be released in a week or so, most probably
through Joe Connor's InterActive shareware scheme.

Web site is http://www.cix.co.uk/~inactive/ but it's not there yet AFAIK.

Rgds, Derryck

4694. Re: SLM 605 problem

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: derryck@NOSPAMcix.co.uk
Message-ID: <6du1v1rq2@plutonium.compulink.co.uk>
Source record: 106186

On 4 Mar 1998 16:37:13 , John Kolak wrote:
>This has been an annoying bug since the SLM804 days. On the 804 people
>were advised to open the rear hatch so the high electricity consuming
>parts would be off until ready to print. Phantom of the Laser corrected
>this by supplying power to the interface while the printer was off.

It's quite easy to make one of these yourself. I made an adaptor with a 37 pin Dway plug and socket, connect them back to back and pin for pin with the exception of pins 16, 17, 35 and 36 on the socket; these should be connected together and taken to the +ve of a regulated 5V supply. Connect the negative from the supply to pin 21 of plug or socket. This is at your own risk of course.

Then you only need turn the laser on when you print.

>Petter Toneff wrote:
>>
>> I've just connected an SLM605 printer to my TT, and it works great
>> except for one little annoying thing:
>> If I start the TT without turning on the printer, I loose the
>> drive A icon and cannot access the floppy drive in any way.
>>
>> Is this a known problem, and is there a fix?

Rgds, Derryck

4695. New free fonts available

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: Erlend Nagel <error@euronet.nl>
Message-ID: <01bd4a8d$b3b268e0$220286c2@erlend2>
Source record: 106187

Jill Light now available in a 300 dpi 12 point version and a 90 dpi 10 point versions besides an improved version of the already existing 90 dpi 12 point version.

http://www.euronet.nl/users/error/fonts.html

Let me know if you like them, dislike them or have suggestions for improvements.

Cheers,

Erlend.

e-mail: error@euronet.nl

4696. Re: 56k, STFAX

Newsgroup: comp.sys.atari.st
Date: 1998-03-08 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6du37m$imh@thoth.portal.ca>
Source record: 106188

Did you have STinG disabled when you tried ST Fax, John? Doesn't ST Fax only work with certain modem chipsets (Rockwell for one)? My Logicode was lucky enough to have the Rockwell chipset, so everything worked fine right out of the box. I believe there's a little utility to check if your modem is ST Fax-friendly.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

4697. Nemesis difficulty

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <3504E075.BB6F5FDB@jps.net>
Source record: 105939

Hi,

I am in the middle of installing Nemesis, and am having trouble with it. I was hoping someone might be able to help.

I have installed the buffer and performed all the tests with everything okay up to page 17 in the manual. In starting the Nemesis installation with the Keyboard and MIDI patches, the machine fails to run properly at the boot up directed on page 22. The manual gives two options for failure: A persistent black screen, or the machine boots normally, but the mouse and keyboard are not responding properly. Neither description quite fits what is happening.

The machine does best on a cold boot up after the it has been left alone quite a long time, such as coming back to it for the first time the next day. After being on a minute or two, the behavior becomes worse and worse. First it will boot up all the way to the desktop. Once the mouse even worked right on the desktop, but usually the cursor will fly wildly across the screen when the mouse is moved. Then red lines will start to streak across the screen horizontally, becoming more numerous until the screen is quite full of them.

Then rebooting, the screen won't make it to the desktop again, but the boot process will stop on the desk manager (boot manager). Next time it won't make it to the desk manager, but will hang up on the memory test. Next time it won't even make it to the memory test, but will stop after the Fuji logo is displayed. Then the Fuji will start to break up, spreading apart vertically, and ghosts of it appearing to the right side of the screen. Other times that the boot sequence has started to display, it will hang up there, and that text will also break up and spread vertically. Other times colored vertical bars will flash to the right of the center of the screen. Interference seems to be the prime suspect, as when I move the yellow and gray wires attached to L102, the picture will either get worse in spreading out, or stabilize if I hold the wire just right. But even if the picture restores, the boot process still will not resume once it has stopped. I suspected damage to the keyboard chip due to the non-response from the keyboard and bizarre behavior of the mouse, but the manual suggests reversing the installation, and when I do that everything works okay again.

I've about decided my Falcon cannot take a Nemesis. I tried all the troubleshooting tips on additional grounds as suggested on pages 18,19,34, and 35. The only thing I haven't done is shorten the wires to minimum since the manual is somewhat contradictory in that it states that wires may have to be kept away from the memory card or CPU, and yet also asks for the wires to be short. If the wires are cut to absolute

minimum length, then there is no room for moving the wires to different routes, or moving the Nemesis card to different locations.

After reading page 34, "With so many differences in the Falcon it is impossible to say how each installation affects the various ones that exist," I am about to decide that my Falcon is one that cannot accept the Nemesis.

Any ideas?

Thanks,

-- John

4698. Re: STiK, STiNG, PPP, FTP

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <3503cee8218f71@club-internet.fr>
Source record: 105940

Hello,

in article <6dvhvd$bjr@thoth.portal.ca>
Neil Roughley wrote:

> Nowhere in the RFC does it mention the references being on multiple
> lines. Like knews, UPoint-'medium' formats them this way (at least that's
> the way my news server gets them).

rfc-1036 says page 2:

the close parenthesis) are not allowed. The Internet convention of
continuation header lines (beginning with a blank or tab) is
allowed.

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...

4699. Re: STiK, STiNG, PPP, FTP

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <3503cee8218f70@club-internet.fr>
Source record: 105941

Hello,

in article <EpItv3.LMC@suse.modem.stud.uni-hannover.de>
Peter Rottengatter wrote:

> NNTP command lines (which is in the same RFC). So before that happens, the
> line must get shortened in some sensible way. Given the purpose of this line,
> the proper way is to keep recent entries, and discard early ones.

I agree with you. I was partly quoting to illustrate another point.
Details.

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...

4700. Re: help with softPC

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: Louis_Holleman
Message-ID: <a0ab9b58@p81.f503.n286.z2.fidonet>
Source record: 105942

In a message of Fri 6 Mar 98 Boris D. Cahan (2:281/202.0) wrote to All :
BDC> If any one can, could you:
BDC> 1) give me detailed instructions on what i may be doing wrong and
BDC> what to do right?

Hi Boris,

I just checked it out myself again and found the following:

When you got SoftPC running, go to the drive-menu and select a new one for D;
call this DRIVE32M.HDF or whatever you want. So select "create" and give the
drive its name and size. Next you'll have to reset and the drive will be
available then (check it in the menu).
You can't do anything with it yet, you simply go to DOS and start FDISK.
In its options select the "next drive" option, then select "create DOS
partition". After that the drive is accessible.

Then put all your systemfiles on it, alter config.sys and autoexec.bat to refer
to the new drive and finally edit your SoftPC.CFG to use this drive for C: and
another one for D etc.

I just created a 32Mb file, no problems at all! (Heck, I just lost 32Mb to this
bloody DOSbox again, but hey, this "drive" is faster in the can again than I
created it :-))

Good luck and
CU NeXT msg
Louis

--

LHFG:
Gawd, my new Pentium-750 SD-MMX only runs on 3x380 Volts!
--- IOS-Mail 0.91pl9 ⏏eta
* Origin: ~ BearBoard Atari ST Fan BBS 010-2900490 ~ (2:286/503.81)

4701. S�ljes: Papyrus 5

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: Daniel Hedberg <d.hedberg@swipnet.se>
Message-ID: <889403336.341191@mn8>
Source record: 106010

S�ljes: Papyrus 5 svensk.

Komplett med svenska manualer. I nyskick, knappt anv�nd.
Nypris: 1495 kr.

S�ljes f�r: 700 kr.

```
Intresserad? Skicka ett e-mail!
```

H�lsningar,
Daniel Hedberg
d.hedberg@swipnet.se

4702. Re: ST Format Web Sites

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: Kev <kevj@clara.net>
Message-ID: <6dveqv$2so$1@eros.clara.net>
Source record: 106011

>Does anyone know if there are any web sites which contain reviews from
>old issues of the sadly-missed ST FORMAT?

None that I know of.

>I am trying to find the review to a game which I wrote called
>'Evilution'. It was, I believe, in 1992 and my company title was 'Nigma
>Adventures'

Well, I do have every issue of STF so I suppose it should be in one of
those. No promises but I suppose I could dig it out when I have the time
to, it means disrupting my filing system though.

Kev.

4703. Re: STiK, STiNG, PPP, FTP

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6dvhvd$bjr@thoth.portal.ca>
Source record: 106012

On 8 Mar 1998, Thorsten Guenther wrote:

>RFC-1036.

I've just read this and what it says about USENET references:

It is permissible to not include the entire previous "References"
line if it is too long. An attempt should be made to include a
reasonable number of backwards references.

Nowhere in the RFC does it mention the references being on multiple lines. Like knews, UPoint-'medium' formats them this way (at least that's the way my news server gets them).

This means NEWSie is adhering to convention, and those other readers are not. To keep the references intact for this follow-up I had to cut-and-paste and then delete the original formatting (i.e. they're all on one line now). I do know some editors (like STeno) have trouble with very long lines, so I can see the point of formatting them. But doing this, as I interpret things, breaks USENET convention.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

4704. Re: TGZ extension

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: bdc2@po.cwru.edu
Message-ID: <6dvk7u$k4j$1@alexander.INS.CWRU.Edu>
Source record: 106013

On 8 Mar 1998 22:10:27 , Keith Lever wrote:
>
>
>Hi all,
>
>
> Today, I downloaded something from U.Mich and its got an extension
> that I dont recognise. Please could someone tell me what .TGZ is
> for.
>
> If its a packed file how do I decompress it?
> Ive tried zoo,lzh,zip and tar, and nothing works.....
>
>
>
> H E L P !!!!!!!!!
>
It is a combinatiopn of two suffixes. First, one must uae gzip (gnu zip?)
which will read it, and translate it into a .tar file.
depending on the gzip, It will probably REPLACE the tgz lile with a .tar
file. Then you use tar to untar it into a useable file.
Tar compresses it, and gzip turns it into a transmittable file.

Boris

---
bdc2@bdc2-ra.cwru.edu

4705. DEMON Dialer (was: STinG/Speed Dialer Option)

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: csilver@Puke.On.Spam.com
Message-ID: <6dvl03$g73$1@brokaw.wa.com>
Source record: 106014

Hi Kemosabies,

In case you missed my followup, here's a way to speed up your modems dialing. In your DIAL.SCR for STiK/STinG set your INIT=ATS11=50 It'll dial 10 numbers in about 1 sec or less :) If you run into busy signals sometime, you'll appreciate this <g>. Thanks to Matt Faehnle for the tip.

CU,

Charles
EoF

4706. FS: Software & accessories

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <6dvnpm$88b@bgtnsc03.worldnet.att.net>
Source record: 106015

Its time to clear out some of the old Atari software still left in stock.
All titles are New from our software shelves at Computer STudio.
We also have used (pre-owned) software available if anyone's interested.

Title Our Prev. Price Closeout

Abbreviator ST $15.96 $ 3.00
Accounts Payable 69.00 10.00
Algebra 1 - Vol. 1 9.95 3.00
Bach Songbook 23.20 3.00
Biology Vol. 1 9.95 3.00
Biology Vol. 3 9.95 3.00
Blockout 22.95 3.00
Brush Mouse w/Paint 29.95 10.00
(Hardware & Software)
Button & Badge Maker 47.96 5.00
Calamus 1.09N 89.00 20.00
Calamus Font Editor 79.96 10.00
Chemistry Vol. 1 9.95 3.00
Chemistry Vol. 2 9.95 3.00
Clip Art Univ. Symbols 79.96 5.00
Codename: Iceman 27.96 5.00
Color Object Editor 15.96 2.00
Cross Town Crazy 8's 15.96 1.00
Cyber Sculpt 71.96 5.00
Data Manager Professional 59.95 10.00
Diamond Back 3 55.96 10.00
Didot Line Art 159.96 20.00
Dragons Lair 3 47.96 5.00
Edittrack Gold 89.95 10.00
EPS Clip Art 23.96 3.00
Finance 89.95 5.00
Gas-Lyte 19.95 2.00
SCSE Revision 9.95 2.00
GFA Mission Control 29.95 3.00
Grammar Expert 47.96 5.00
Graph Maker 47.96 5.00
Hitech Accounting 99.00 15.00
Hyperchart 229.00 15.00
Hyperfont 39.96 5.00
Inventory Pro ST 49.00 5.00
Iron Soldier 22.99 3.00
Ishar 2 (Falcon Version) 55.96 5.00
Ishar 3 - The 7 Gates 55.96 5.00
Junior School Module 9.95 3.00

K4 Voice Develop. System 79.96 5.00
Kawai K-1 Editor/Libr. 109.65 10.00
Klax 31.96 3.00
Laser Debugger 63.96 5.00
Laser Squad 31.96 5.00
LDW Power ver. 2.0 143.20 12.00
Leatherneck 31.96 5.00
Mail Merge Data Base 12.48 1.00
Mail-Pro 39.00 5.00
Master Score (Steinberg) 297.50 10.00
Microleague Baseball 47.96 5.00
Midimaze 12.95 1.00
Motor Head 23.96 3.00
MT-Scan 89.00 5.00
Musicom II 79.96 5.00
Nigel Mansell's World 47.96 5.00
Personal Pascal 2.02 79.96 7.00
Photo Show 35.00 5.00
Photo Show Pro 47.96 7.00
Pinball Simulator 49.95 5.00
Prison 31.96 3.00
Pro Light 19.98 1.00
Pro Midi 19.98 1.00
Quadralien 19.47 2.00
Quick Tools Vol. 1 23.96 2.00
Quicktran 27.96 1.00
Sleeping Gods Lie 39.96 5.00
Space Quest 3 47.96 5.00
Superski 2 23.96 3.00
Syndicate 49.99 10.00
<< JAGUAR CART>>
T.I.G.E.R. 126.65 10.00
Table Tennis 27.96 3.00
Test Drive 2 - The Duel 39.96 5.00
Tempest 2000 39.99 5.00
The Love Quest 47.96 2.00
Trigonometry Vol. 1 9.95 3.00

Troy Aikman Football 69.99 10.00
<<JAGUAR CART>>

True Paint 63.96 10.00
Tunesmith 126.65 10.00
Ultimate Darts 33.96 3.00
Ultimate Virus Killer 23.96 3.00

Shipping charge on clearance items is $5 per ORDER (no limit on number of titles!). All sales final on closeout items.

Questions or comments -- use my email: s.winick@worldnet.att.net

Sheldon (Computer STudio - Asheville, NC)
Phone: (704) 251-0201

4707. Base-64 decoder?

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: kenkel@zetnet.co.uk
Message-ID: <6dvo8tidj1@irk.zetnet.co.uk>
Source record: 106016

From time to time, I receive files encoded in base-64. As far as I'm aware, none of the decoder programs I currently possess is able to decode these. I assume base-64 is a PC format and I wonder if anyone knows of a suitable program for the Atari STe, which could handle it. I don't know if this is similar to .exe files which I am also unable to decode (despite an earlier posting which suggested these could be handled as .zip or.lzh files).

Many thanks,
EDK,

4708. For sale: Atari Magazines

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: nermal <nermal@magicnet.net>
Message-ID: <35033A65.1D8C@magicnet.net>
Source record: 106017

The following magazines with and without disks are available. All of the magazines are in good to near mint condition. Orders of five or more are shipped prepaid within the USA.

Magazines for Sale:

ST Format Issue 6 January 1990
ST Format Issue 7 February 1990
ST Format Issue 20 March 1991 with cover disk!
ST Format Issue 38 September 1992 with cover disks
ST Format Issue 54 January 1994 with both cover disks

ST Format Issue 58 May 1994 with both cover disks

Atari ST User Issue 61 March 1991 with cover disk!
Atari ST User Issue 76 June 1992 with cover disk!
Atari ST User Issue 77 July 1992 with cover disk!
Atari ST User Issue 82 December 1992
Atari ST User Issue 84 February 1993

Atari ST User Issue 85 March 1993
Atari ST User Issue 86 April 1993 with cover disk!
Atari ST User Issue 87 May 1993 with cover disk!

Atari ST User Issue 90 August 1993 with cover disk!
Atari ST User Issue 92 October 93
Atari ST User Issue 93 November 1993 with cover disk!
Atari ST User Issue 95 Christmas 1993
Atari ST User Issue 96 January 1994
Atari ST User Issue 97 February 1994 with cover disk!
Atari ST User Issue 98 March 1994 with cover disk!

Atari ST User Issue

ST Action Issue 40 August 1991 with cover disk!

Cover disks without magazines:

Atari ST User May 1990
Demo of Robocop 3 and Double Dragon 3
ST Format Cover Disk 26
ST Format Cover Disk 44
ST Format Cover Disk 2
ST Action Games Disk 6
ST Action Games Disk 36
ST Format Cover disk 8

4709. For sale Software

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: nermal <nermal@magicnet.net>
Message-ID: <35033AF8.2C80@magicnet.net>
Source record: 106018

The following software is for sale. The shipping will be prepaid on
orders of 5 or more packages (within the US).

Software with original disks and documentation:

Antic Software:
Star Struck the astrologer (will load and work from a hard drive)
Maps and Legends the Cartographer (only runs on old TOS)
Data Map Collection 1
CyberPaint (Pro Animation Studio) from Antic Publishing, Inc.

CAD-3D (version 1.0) [all 3 resolutions]
Human Design Disk (Requires CAD-3D)
Genesis - The Stereo Molecular Modeler (StereoTek Option)
Future Design Disk (Requires CAD-3D)
Fonts, Primitives, Hints and Tips (Requires CAD-3D version 1.0 or 2.0)
3D Developers disk for CAD-3D 2.0
Architectural Design Disk by Darrel Anderson (Requires CAD-3D)

Flash STO220 by Joe Chiazzese and Alan Page (telecommunication package) [medium and high resolution]

The New Technology coloring book (low resolution only and only works with the old TOS)

GFA Artist by Michtron
First CADD by Generic software

WANDERER by Pyramid Software includes two (red/green) stereo glasses.
1st Word with manual (versions 1.01 and 1.02)

Fahrenheit 451 by Ray Bradbury (Telarium)

HabaWriter (reported to be the worst word processor ever for the ST!) It ran properly on my system!

Thunder! spelling checker (Batteries Included) for word processors without a spelling checker. Works better than the spelling checker in 1st Word plus

Oo-Topos for Atari 520ST by Polarware (missing the ships map)
The Crimson Crown (further adventures in Transylvania (Polarware)
Temple of Apshai Trilogy by Epyx
TASS TIMES in Tonetown (Activision
Hacker II the Doomsday Papers (Activision)
Mercenary (Datasoft)
Silicon Dreams (Firebird)
Jewels of /Darkness (Firebird)
Flight Simulator II (Sub Logic) only runs from disk
Revolver (Intersect Software) load two or more programs on a 4 meg system.

4710. Re: Help needed with CD drive & Extendo

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: mike.borsley@zetnet.co.uk
Message-ID: <6e02h1$j6b$1@irk.zetnet.co.uk>
Source record: 106019

```
On 8 Mar 1998 12:12:16 , Derryck Croker wrote:
>On 4 Mar 1998 07:34:56 , Mike Borsley wrote:
>
>>then I'll check out my config with yours. I did download Spin a few days
>>ago but fairly quickly put it in my 'I'll think about it box'. Setting up
>>software isn't one of my favourite things to do. When the docs are in
>>German the box tends to get covered up.
>
>English docs for Spin! are to be released in a week or so, most probably
>through Joe Connor's InterActive shareware scheme.
>
>Web site is http://www.cix.co.uk/~inactive/ but it's not there yet AFAIK.
>
>Rgds, Derryck
>.
Thanks for that Derryk. I'll give interactive a try in a couple of weeks.
Mike
**************************************************************
* mike.borsley@zetnet.co.uk West Lancs. UK *
* http://www.users.zetnet.co.uk/toak/ *
**************************************************************
```

4711. FS (UK) Software

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: mike.borsley@zetnet.co.uk
Message-ID: <6e02h5$j6b$2@irk.zetnet.co.uk>
Source record: 106020

Neodesk 3 with box and manual £12.00

Stos Game creator " " " " £8.00

ST Format Wonder Disks No's 68-86 inclusive £18.00

* ST User Cover Disks Mar 91, Apr 91, Jul 91, *
* Aug 91, Mar 93, Nov 93, *
* 3 disks unknown dates *
* * £18.00
* ST Format Cover Disks 23, 30 & 70 *
* *
* ST Review Cover Disks 21.24,17, 28,30,33*2,35*2 *

* The above comprises 22 disks, software includes :-

Pablo Paint, Team, Canvas, Sequencer One, Rezrender, Zero 5,
Video Supreme, Easy Text, Ishar 3, Papyrus demo, Master Cad,
Kobold Demo, Calligrapher, Timeworks Publisher 2, Maze, Prodata,
Thunderhawk, Seredipity, Junior Office, Neochrome Master,
Backgammon and Devpac 1. Prices don't include P & P
****
* mike.borsley@zetnet.co.uk West Lancs. UK *
* http://www.users.zetnet.co.uk/toak/ *
****

4712. Re: Notator hack for atari emulator?

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: xav@compsoc.man.ac.uk
Message-ID: <6e02sg$j6n$1@irk.zetnet.co.uk>
Source record: 106021

In a former life as an exotic dancer, hall@post1.com (Hallvard Tangeraas)
wrote:
> [followup to "comp.sys.atari.st"]
>
> On Fri 06-03-98 10:34, Nicholas Bales (bales@hol.DELETE.THIS.fr) wrote:
>
>ports too, and also the accurate timing that's required by any sequencer
> >program. PCs just have crappy timing, whatever you do the ST is way ahead
as
> >far as MIDI-only sequencing goes.
>
> I believe Nicholas is right.
> I seem to recall being told or read somewhere that the programmers of
> Notator and Creator SL have "hacked" their way around the ST to make it
as
> powerful as it is, but resulting in it being very picky about ACCessories
> and AUTO programs, as well as it can't run in a multitasking environment.
> I guess you have to decide what you want the most;

Of course later versions came with Softlink - their own multitasking system,
which split the ST into a number of Virtual machines. The best thing about
it was that any running sequences (playing or recording) would carry on even
when you'd switched to another program. I used to do this to write lyrics
in 1st Word+ whilst listening to the music at the same time.

Once I needed to play back a sample in a song, and having no sampler, I
recorded it in 8 bit to play from the STe audio ports. I was then able to
set Replay to a different channel to my MIDI equipment, and by connecting
an extra lead from the first THRU to one of the Unitor INs, I was able to
play the sample from my sequence. I had to start the track playing, switch
sessions to the one running Replay, and ensure it was all patched correctly,
but it worked!

FWIW, Logic ran pretty well under MTOS (at least, as well as anything did
;) and I heard that quite a few people ran (run?) it under MagiC.

Cheers,

Xav

--
Posted with Ink Spot (for the Newton) from DejaVu Software, Inc.
Usenet wherever you are - http://www.martnet.com/~dejavu/

4713. Re: how does it work please

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: rldetlefsen@delphi.com
Message-ID: <hXXI4Ib.rldetlefsen@delphi.com>
Source record: 106022

"Andy Farmer" <nospam@nospam.com> writes:

>have just got an old 520stfm how do i get the desktop software?
>can anybody help? also waht kind of harddrive does it take?

The Desktop software is built into the computer. Just turn it on and wait about 30 seconds. To do more requires ST applications and utilities. As for a hard drive, there are several that take the DMA port on the back and convert it into an MFM bus or a SCSI bus. These days, an ICD ADSCSI adapter to drive SCSI drives is popular. Plus you'll need a case, power, and the driver software.
Rick D.

4714. Re: Texas Atari User Groups

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: rldetlefsen@delphi.com
Message-ID: <h1fpoEQ.rldetlefsen@delphi.com>
Source record: 106023

"Mike McGowan" <jmmcgowan@worldnet.att.net> writes:

>I have been an Atari user for several years, but have never lived near a
>city that had a local Atari users group. If anyone knows of some Texas
>groups, would you please drop me a line. (I only know of one in the DFW
>area.)

Besides the Dallas group(AUNT), there is a group in Houston(HACE) that ST and
8 bit, one in Austin(AACE) thats also ST and 8 bit(and anything Atari). I'm
one of the primary AACE contacts. We are having another meeting April 25th.
Rick D.

4715. GDOS Printer drivers

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: rldetlefsen@delphi.com
Message-ID: <p1XLwOU.rldetlefsen@delphi.com>
Source record: 106024

I'm looking for a source of GDOS printer drivers. Now that I have a Cannon BJC4100, I'd like to print out Easydraw stuff. Is Migraph still around and doing ST stuff?
Thanks.
Rick D.

4716. JPEG 5

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: rldetlefsen@delphi.com
Message-ID: <hZYqQOc.rldetlefsen@delphi.com>
Source record: 106025

I downloaded the JPEG 5 to GIF(and others) converter, but found it doesn't work. The command line isn't right, and when I finally get it accept something, it sits there, then spits garbage on the screen. I really don't want to have to fix this my self, but I'll dive into C if I have to.
Thanks,
Rick D.

4717. TOS & TTP

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: rldetlefsen@delphi.com
Message-ID: <pbQqw+X.rldetlefsen@delphi.com>
Source record: 106026

I have an agravating problem. When I run TOS or TTP programs, they exit in
a very unfriendly way-dump back to the desktop. Not 'press a key to exit' or
anything. This is bad enough when a program ends normally, but when it prints
an error, or command list to the screen, I can't read it fast enough. Is there
a program that can be installed that all TOS and TTP programs can vector
through
that will provided this user friendliness the programmers left out?
Thanks,
Rick D.

4718. Shareware / Freeware MIDI-program!

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: Krister Sundstr&#65533;m <support@axxess.se>
Message-ID: <3503a987.0@d2o1.telia.com>
Source record: 106027

Is there a GOOD shareware / freeware MIDI-program for the Atari ST?

Krister

4719. Re: Emulation Programmes On The ST

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: rand@cd.chalmers.se
Message-ID: <6e0aucbk1@nyheter.chalmers.se>
Source record: 106028

In article <6dqtr5$epm@james.hwcn.org>,
Chris Cracknell <ad329@james.hwcn.org> wrote:
>
>It seems now adays the way to show off the power of your computer is to
>make it emulate an older machine. It's kind of ironic that it takes a
...
>But I was wondering what emulators there are on the Atari ST?
...
>I've also heard rumours of a Timex/Sinclair emulator for the ST, but I've
>never seen one.

There is a Sinclair ZX81 (my first computer!) emulator for the ST. There is
also at least one Sinclair Spectrum emulator, but that may be Falcon only.
Finally, there is my own QLem, which of course emulates the Sinclair QL.

Since the QL used a 68008, all code run natively under QLem. Even an ST
(QLem runs on the Falcon and possibly the TT as well) is a couple of
times faster than the original machine.

>Were any of the computer emulators for the ST actually good enough to be

QLem certainly is, IMHO. ;-)

A new version will be available soon (I've been saying that for half a
year or so now, but...). I just have to do a bit more work on fVDI first.

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

4720. Road Kill URL

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: csilver@Puke.On.Spam.com
Message-ID: <6e0d4ivmf1@brokaw.wa.com>
Source record: 106029

Hello Surfer's

Here's another Web site that gives CAB/CAB.OVL problems. While trying to get some info about my ZOOM K56Flex modem, the docs refered me to this "odd ball" Web site, http://www.modems.com (or www.modem.com)

What a puppy this is ;) I'd rather fight a Borg blindfolded than Surf this site again <g>. It's a simple site, no HTML problems, but it WILL crash CABv2.5/CAB.OVL or give a cache error to CABv1.5/CAB.OVL. Try any version of the OVL you have. What's up? Well, WenSuite v2.40 says "TCP/IP server doesn't respond". If you keep trying you will finally get to the Web Page which announces "You Made It", how quaint. If you get that far with CAB, then the links will fail. Ahhh, it'll crash NEWSie's URL in a heart beat...

WenSuite operates a bit differently. It tries 4 times to "GET" the IP before you get the "TCP/IP" message. If you keep hitting the advance button you will get through. You have to do the same for each link ;(

Bottomline: Why does CAB/CAB.OVL not "resolve" this site, crummy as it is. I'm assuming (ouch) that the error message by WenSuite is correct and that CAB/CAB.OVL is missing something. This is VERY different that most errors that I have run into while Surfing. What do you think??? Errr, it's rather nasty to CAB v2.5, so don't be writing your world famous Novel when you try this site :)

CUL,

Charles
P.S. I was so damn persistent because I needed that ZOOM modem info.
EoF

4721. Re: ST Format Web Sites

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <3503b336.338574@news.zetnet.co.uk>
Source record: 106030

Hey! "Kev" <kevj@clara.net> wasn't it Mon, 9 Mar 1998 01:01:36 -0000
that you wrote:

>Well, I do have every issue of STF so I suppose it should be in one of
>those. No promises but I suppose I could dig it out when I have the time
>to, it means disrupting my filing system though.

You mean you have to find which tesco bag its in and find it ? :)

.

Cheers -- Tony Greenwood (Official Filos Examples Programmer)
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

4722. Re: STOS Compiler

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <3506b6bf.1244140@news.zetnet.co.uk>
Source record: 106031
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

Hey! "Gregory D. George" <greggeorgeNO@SPAMworldnet.att.net> wasn't it
Sun, 08 Mar 1998 22:57:33 -0500 that you wrote:

>Ninja Tracker code correctly. I was wondering if anyone (Tony?) who has
>the latest version of the compiler could send it to me?

Replied by email :))

.
Cheers -- Tony Greenwood (Official Filos Examples Programmer)
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

4723. Re: STiK, STiNG, PPP, FTP

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6e0gtf$q1u@thoth.portal.ca>
Source record: 106032

On 8 Mar 1998, Peter Rottengatter wrote:

>In article <35018e30917411@club-internet.fr>,
> pricard@club-internet.fr (Pascal Ricard) writes:
>
>> .../...
>> angle brackets). If the original message does have a "References"
>> line, the follow-up message should have a "References" line
>> containing the text of the original "References" line, a blank, and
>> the Message-ID of the original message.
>> .../...
>>
>> [rfc1036 off]
>>
>> Note that I used the word 'should' and not 'must'.
>> I know that son-of-rfc1036 sometimes says different things, but the
>> rfc_1036 is still THE reference, isn't it ?
>
>Sure, but think about a long thread were replies to replies to replies etc.
>are posted. If this rule were followed strictly, the "Reference:" line would
>get longer and longer, and very soon exceed the 500 characters limit for
>NNTP command lines (which is in the same RFC). So before that happens, the
>line must get shortened in some sensible way. Given the purpose of this line,
>the proper way is to keep recent entries, and discard early ones.

I've just discovered that my news server has trouble with reference lines
that are longer than 250 characters. Exceeding this limit causes the post
to be aborted. The server error generated says "No colon-space" in a
specified part of the references header. That specified part seems to be
right at 250 (half of the 500 recommended in the RFC).

So much for setting standards -- it's formatting to the rescue <g>.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

4724. Re: Texas Atari User Groups

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: aliboom@geocities.com
Message-ID: <6e0jr1$chj@news2.tds.net>
Source record: 106033

On 7 Mar 1998 09:51:04 , "Mike McGowan" wrote:
>I have been an Atari user for several years, but have never lived near a
>city that had a local Atari users group. If anyone knows of some Texas
>groups, would you please drop me a line. (I only know of one in the DFW
>area.)
>
>TIA
>
>Mike McGowan
>
Hi Mike, I know that there's one in Houston - H.A.C.E. (Houstons
Alternative Computer Experts (but we know what A.C.E. really means
<grin>)) - you can visit their website at:

http://www.wl.net/sledge/hace/

Terry
--

tross3@hamtel.tds.net irc: qnr | ST+ Fanzine U.S. Distributor
Visit: http://www.geocities.com/SiliconValley/Peaks/6320/index.html
ST+ Fanzine: "stplus01.htm" Atari Reference Desk: "atari001.htm"
>>> STARR.SYS Corrupted: Re-boot Congress (Y/n)?

4725. Re: Marketing Software in the 21st Century

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <3504cfd5.1869382@news.zetnet.co.uk>
Source record: 106034

Hey! csilver@Puke.On.Spam.com (Charles Silver) wasn't it 9 Mar 1998
10:25:22 GMT that you wrote:

>The Internet is the way to go, right? "Let's get jiggy with it" <g>.
>Ahhh, that's current American slang :)

Ho really ? :)))
>
>So, who's going to be the First'ist up to the plate and step into the 21st

I think this is a brilliant idea... and as from today.. all my
software is available for download from my web page....

hehehehe.... did I miss anything ?

.
Sorry Charles...I just saw my chance and jumped in mate :))

Cheers -- Tony Greenwood (Official Filos Examples Programmer)
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

4726. U609 on MegaSTE Board: IC or Transistor ??

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: ae34@iamm07.mathematik.uni-karlsruhe.de
Message-ID: <6e0mmu$oc1$1@nz12.rz.uni-karlsruhe.de>
Source record: 106035

Hi,

does anyone know what kind of thing the part with number U 609 on the Mega STE board is?

This part has been torn out from the board by the previous owner when he reinserted the power supply. From that time on the sound did not work any more he told me.

However, I'm also afraid that the serial ports somehow depend on this part. *None* of the three ports is working. (I posted a question recently on the pinout of the serial ports and thanks to the many answers I was able to test the ports with a loop-back connector using Juergen Meyers test program RS232TST.TOS).

U609 is located right under the fan of the power supply next to the stereo sound chip LMC1992 (which is U608). It has three pins in a row and from the printing on the board it seems to be a transistor, but it's numbered like the IC's ?!?

Who knows which part I should get for replacement ?

Thanks in advance

Rudolf

+---+
| Rudolf Lohner, Institut f. Angewandte Mathematik, Universitaet Karlsruhe(TH)|
+-------------------------+---+
| Phone: +49(721)608-6958 | email: Rudolf.Lohner@math.uni-karlsruhe.de |
| Fax : +49(721)695283 | www : http://www.uni-karlsruhe.de/~Rudolf.Lohner |
+-------------------------+---+

4727. Re: Marketing Software in the 21st Century

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <3503eec2.16904317@news.noc.demon.net>
Source record: 106036

Hi

I totally agree with you, Charles... too many companies, not only Atari ones, use their web site as a simple advertising doo-dah. You see something and want to buy it, you gotta phone up - what is the point?

Anyway, I try and encourage people to use the internet as much as possible where CyberSTrider is concerned...

I currently have all software for download on the site - and if people wish to register, then they can send a filled in order form by email/fax (which can be sent from my web page).

I encourage people to receive their registration details and/or keycode via email (they can also download the latest files from the web site or I cans end them via email). If they require a masterdisk with their registration, then I charge extra.

A few downers which I recognise and am working on for my site:
1) Auto form to fill in which will email me
2) No provision for paying by Credit Card yet, however I am looking at various options
3) Not fully automated system, but am working on it.
4) Manauls for download (in various formats) to registerers, for them to print out themselves, however on-line docs included in the software should suffice (I bought Eudora from an on-line site and did not want the manuals - as such, no box through the post, no waiting - just a piece of software i could download and use straight away).

Regards
Danny

On 9 Mar 1998 10:25:22 GMT, csilver@Puke.On.Spam.com (Charles Silver) wrote:
>Were almost into the 21st Century. Ladies and Gentlemen, isn't this the
>Digital Age? The way some Companies market their software, well, is just

4728. Re: Base-64 decoder?

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <3503f50c.18513931@news.noc.demon.net>
Source record: 106037

Hi

You need ESS-Code. Available from my web site.

Regards
Danny

On 9 Mar 1998 03:39:09 GMT, kenkel@zetnet.co.uk (Edward dimitri
Kennaway) wrote:

>From time to time, I receive files encoded in base-64. As far as I'm
>aware, none of the decoder programs I currently possess is able to
>decode these. I assume base-64 is a PC format and I wonder if anyone
>knows of a suitable program for the Atari STe, which could handle it.
>I don't know if this is similar to .exe files which I am also unable
>to decode (despite an earlier posting which suggested these could be
>handled as .zip or.lzh files).
>
>Many thanks,
>EDK,

4729. Re: Hacker

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: CSC6MCC@leeds.ack!.uk
Message-ID: <6e0s21$9c0_001@leeds.ac.uk>
Source record: 106038

In article <6ds0cn$h3r$18@newsbell.bellglobal.com>,
madmax@bfree.on.ca (Brian Van Tilborg) wrote:
>On 5 Mar 1998 09:22:52 , Eric Cron wrote:
>>
>>
>>Brian Van Tilborg wrote:
>>
>>> On 1 Mar 1998 21:42:25 , "PhREAksTeR" wrote:
>>> This is the best post I have ever seen. Someone playing a
>>> pirated game (yes I know it is 11years old) called
>>>Hacker, can't get in, (its simple)

Just for the original poster, the logon password is
'Australia'. There, he'lll never complete it now (think
security checks and where you get the info for them)
Muhahahaha. Good game still, though.

Matt.

4730. Re: U609 on MegaSTE Board: IC or Transistor ??

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: Frank Szymanski <franks@kaa.bbn.hp.com>
Message-ID: <35040157.CE7EA195@kaa.bbn.hp.com>
Source record: 106039

> This part has been torn out from the board by the previous owner when he
> reinserted the power supply. From that time on the sound did not work any more
> he told me.

IIRC (because I once killed this part in my MSTE too) it is a 8.2 V
voltage regulator (Spannungsregler).
This part is not easy to find but perhaps some of the remaining ATARI
dealers in Germany have on of these. If not, try to get in contact with
Best Electronics.

Tschuess,
Frank

4731. Re: Cyrel's Cattamaran

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: grovem@spamblockridgecrest.ca.us
Message-ID: <6e10c2el1@ash.ridgecrest.ca.us>
Source record: 106040

On 4 Mar 1998 05:35:00 , Tom Derrick wrote:
>Frank_Perrey@h.maus.de (Frank Perrey) speaketh:
>
>F > .did you install it with those terrifying clips or did you
>F > solder all connections?
>
>It was installed when I bought it - a fairly clean-looking job.
>
>F > What revision does your TT have?
>
>I really don't know. I had Alex at ATY take the CaTT out. I am not
>totally clueless with a soldering iron, but my skills haven't been
>used much since the days of vacuum tubes :). Really.
>
>"The Poor Deluded Soul" - tderrick@acpu.com
>
>
>.... Nobody notices when things go right
>___ Mountain Reader II - #00000077
>.

Ahh com'on Tom, your not that old, unless your talking about grammer
school:). I use to test tubes at Thriftys for my Dad.
What's the matter?" Wife get her Pentium?:).

Mike

4732. FS: STE,Software,Hardware,Games (UK)

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: gary@imco.demon.co.uk
Message-ID: <889455932snz@imco.demon.co.uk>
Source record: 106041

All prices in pounds sterling and negotiable (within reason)
carraige is extra at cost. All software is genuine and legally obtained.

HARDWARE (Software included where required)

520 STE Upgraded to 1Mb RAM with Turbopack sw and manuals 50
SC1224 Colour monitor 50
AT Once 16 286 16MHz PC emulator 25
Mastersound II sound sampler 10
Rombo Vidi-ST and RGB-ST (no PSU, req. for RGB only) 25
Atari 386-20 PC, monitor and keyboard inc (collectors item?) 100
SOFTWARE (Serious, all complete with manuals)

Geneva 1.02 with patches to 1.05 10
Nvdi 3 10
Antic Cyber, Paint, Studio, Contol, CAD3D, Spectrum the lot for 20
Everest 3.5 Cab 1.3 Registered versions 5
Trip-A-Tron 10

Games (Manuals included except '*' sorry no boxes) All 5 quid each.

Chaos Engine
Simcity
Microprose Grand Prix
Elite
Obsession
Substation
Midwinter
Jimmy Whites Whirlwind Snooker
Spidertronic *
Xenon II
Andes Attacks
Frontier, Elite II
Colourspace
Cloud Kingdoms *
First Samuri/Mega-Lo-Mania
Speedball II/Cadaver
Gods
Populous
E Motion
Grid Runner
Defender II *
Lemmings II

--
Gary Noack

4733. Re: Atari ST Web Browser (Draconis Web Package)

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <35040E5E.14A153E5@NO.SPAM.emw.ericsson.se>
Source record: 106042

```
Martin Byttebier wrote:
>
> on Sun 01-03-98 11:58 Don Schoengarth wrote:
>
> >I just ran across Draconis Web Package along with Adamas Web Browser.
> >Can anyone tell me about the use of this web browser. Is it any good?
> >Any other Commets
>
> The latest release works again on my Hades except it seems not to
> support graphic cards, at least not the ET6000 I'm using.

It currently doesn't support graphics cards. It's on the "to do list".

//Magnus Kollberg
--
+--------------------------------------------------+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--------------------------------------------------+
```

4734. Re: Internal SCSI to External SCSI Connector

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: Sven Persson <sven.persson@mbox301.swipnet.se>
Message-ID: <01bd4b7c$f32bbe00$5aa5f482@sven133>
Source record: 106043
Cross-posted to: uk.adverts.computer,uk.adverts.other,netcom.uk.forsale,comp.sys.atari.st,comp.sys.atari.st.tech

> I am after mounting a SCSI device into a casing; what I need is the
> connector that plugs into the internal SCSI connection of the device
> and allows me to add an external one to the case.

I made one of those a couple of months ago... Just went to the local
PC-service company / shop, bought a ribbon cable and the right connectors!
It's not very hard at all...

Good luck!

4735. Re: TGZ extension

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6e18nskgj1@irk.zetnet.co.uk>
Source record: 106044

On 8 Mar 1998 22:10:27 , Keith Lever wrote:
|Hi all,
|
|
| Today, I downloaded something from U.Mich and its got an extension
| that I dont recognise. Please could someone tell me what .TGZ is
| for.

It's compressed twice - use gzip initially then dtar. These are
available in Hensa and in umich. I have great difficulty using these
*.TTP packages but I think you just drag your compressed file onto them.

John Logan (jlog@zetnet.co.uk)

4736. Re: Microsoft and Atari

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: Michael Olin <molin@smurfy.tcimet.net>
Message-ID: <350429CD.C0DA4C3B@smurfy.tcimet.net>
Source record: 106045
Cross-posted to: alt.steinberg.cubase,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer,comp.sys.atari.advocacy,comp.sys.atari.8bit

Sheldon H. Winick wrote:

> what I remember, Microsoft couldn't produce a Windows OS within the
> timeframe Atari required for introduction of the ST. Microsoft wanted a
> year or so for development, while GEM was essentially ready to go. And, at
> that time, the Tramiels were anxious to produce a new system to help revive
> the company they had just taken over and take it back from the ashes of its
> former glory.

Ashes to ashes, dust to dust. The world, according to Atari...

--
._____. http://people.mw.mediaone.net/olinm/ ._____.
|||
Keep up the fight ||| I love my country but
or lose the right / | \ I fear my government

It only stands to reason that where there's sacrifice, there's someone
collecting the sacrificial offerings. Where there's service, there is
someone being served. Make no mistake about it, the man who speaks to
you of sacrifice is speaking of slaves and masters - and he intends to
be the master.
-- Ayn Rand

4737. Re: how does it work please

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <35041f63.585896@news.tmisnet.com>
Source record: 106046

On Tue, 03 Mar 1998 08:21:05 GMT, bales@hol.DELETE.THIS.fr (Nicholas Bales) wrote:

>In article <01bd4610$b2893740$fedd989e@rack.demon.co.uk>, "Andy Farmer" <nospam@nospam.com> wrote:
>>have just got an old 520stfm how do i get the desktop software?
>>can anybody help? also waht kind of harddrive does it take?
>>tanks

Having added a hard drive to my 520 STM in the past,
I found it important to buy the ICD host adapter first.
It comes with a clearly written manual that walks you
through the entire process of selection and installation.

More information at http://www.icd.com/
or at http://www.tmisnet.com/~strads/hq/atari.html

-- George Crissman
-- strads@tmisnet.com

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

4738. Re: TOS & TTP

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <350420be.933118@news.tmisnet.com>
Source record: 106047

Hmmm ... you might want to try running the programs
from one of the public domain "shells" that provide
a command line. That way, when the program exits,
the screen isn't cleared.

Maybe someone else can name a good shell program.

-- George Crissman
-- strads@tmisnet.com

Search The Internet With A Variety of Tools
http://www.tmisnet.com/~strads/search/index.html

On Mon, 9 Mar 98 03:24:47 -0500, rldetlefsen@delphi.com wrote:

>I have an agravating problem. When I run TOS or TTP programs, they exit in
>a very unfriendly way-dump back to the desktop. Not 'press a key to exit' or
>anything. This is bad enough when a program ends normally, but when it prints
>an error, or command list to the screen, I can't read it fast enough. Is there
>a program that can be installed that all TOS and TTP programs can vector
>through
>that will provided this user friendliness the programmers left out?
>Thanks,
>Rick D.

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

4739. Re: Base-64 decoder?

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35042e541e8b8e0@ping.be>
Source record: 106048

on Mon 09-03-98 03:39 Edward dimitri Kennaway wrote:

>From time to time, I receive files encoded in base-64. As far as I'm
>aware, none of the decoder programs I currently possess is able to
>decode these. I assume base-64 is a PC format and I wonder if anyone
>knows of a suitable program for the Atari STe,

Use the decode option of Newsie.

TTFN
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
P

4740. Re: JPEG 5

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: tommya@post3.tele.dk
Message-ID: <6e1c4f$g36o$1@news-inn.inet.tele.dk>
Source record: 106049

rldetlefsen@delphi.com wrote:
> I downloaded the JPEG 5 to GIF(and others) converter, but found it doesn't work.
> The command line isn't right, and when I finally get it accept something, it
> sits there, then spits garbage on the screen. I really don't want to have to
> fix this my self, but I'll dive into C if I have to.

Not needed, you can get a working version 6a from
http://home3.inet.tele.dk/tommya/

--
CU Tommy

4741. Re: Base-64 decoder?

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: kenkel@zetnet.co.uk
Message-ID: <6e1cin$kk6$1@irk.zetnet.co.uk>
Source record: 106050

On 9 Mar 1998 13:56:53 , Denesh Bhabuta wrote:
>Hi
>
>You need ESS-Code. Available from my web site.
>
>Regards
>Danny
>
Thanks, although I do have ESS-Code and found that none of the
available options (i.e. mime, uue, ship, btoa) worked. Which one is
supposed to handle base-64 and/or .exe, I wonder?

Regards,
EDK

4742. Re: Base-64 decoder?

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: kenkel@zetnet.co.uk
Message-ID: <6e1cq9$kk6$2@irk.zetnet.co.uk>
Source record: 106051

On 9 Mar 1998 19:05:59 , Hallvard Tangeraas wrote:
>On Mon 09-03-98 13:56, Denesh Bhabuta (denesh@cyberstrider.org) wrote:
>
>>On 9 Mar 1998 03:39:09 GMT, kenkel@zetnet.co.uk (Edward dimitri
>>Kennaway) wrote:
>>
>>>From time to time, I receive files encoded in base-64. As far as I'm
>>>aware, none of the decoder programs I currently possess is able to
>>>decode these.
> [.....]
>
>>You need ESS-Code. Available from my web site.
>
>Or my FTP site ;-)
>But my experience is that Esscode is a pain to use in many cases, and I
>believe I had loads of problems with it before.
>But things became a lot easier when I started using "Munpack" together with
>my "Thing" desktop.

Thank you - I have "Munpack" and will try it. Don't know about "Thing"
however.

>Now I just save a MIME encoded mail with a ".MIM" or ".B64" extension,
>then, on the desktop just double click it and the rest is done
>automatically!

Sounds good!

>
>I think I sepnt quite some time figuring out how to set everything up to
>begin with, but if anyone's interested I'll look into it and post info
>about it here.

It might well help.
BTW, I use Notator SL, so I'm going to check out the site below.
Regards and thanks,
EDK

4743. Re: Base-64 decoder?

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: kenkel@zetnet.co.uk
Message-ID: <6e1ct0$kk6$3@irk.zetnet.co.uk>
Source record: 106052

```
On 9 Mar 1998 18:43:38 , Martin Byttebier wrote:
>on Mon 09-03-98 03:39 Edward dimitri Kennaway wrote:
>
>>From time to time, I receive files encoded in base-64. As far as I'm
>>aware, none of the decoder programs I currently possess is able to
>>decode these. I assume base-64 is a PC format and I wonder if anyone
>>knows of a suitable program for the Atari STe,
>
>Use the decode option of Newsie.
>
I always attempt this first of all but I get the message "Decode
failed!". Don't know why?!
Regards,
EDK
```

4744. Re: ST Format Web Sites

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: Kev <kevj@clara.net>
Message-ID: <6e1dj6$97r$1@eros.clara.net>
Source record: 106053

>Does anyone know if there are any web sites which contain reviews from
>old issues of the sadly-missed ST FORMAT?

None that I know of.

>I am trying to find the review to a game which I wrote called
>'Evilution'. It was, I believe, in 1992 and my company title was 'Nigma
>Adventures'

Well, I do have every issue of STF so I suppose it should be in one of
those. No promises but I suppose I could dig it out when I have the time
to, it means disrupting my filing system though.

Kev.

4745. Re: Writing Music CD ROMS

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <6e1e4jkml1@irk.zetnet.co.uk>
Source record: 106054

On 8 Mar 1998 07:30:35 , Michael White wrote:
>Hi everyone!
>
>I want to transfer cassettes to CD-ROM using a Falcon. I can get
>them to disk fine, but now I need something that lets me write a music
>CD-ROM. Any suggestions or opinions?
>
Soundpool's CD Recorder will do it, it runs with a whole bunch of different CDR's these days (a lot of CDR's are actually either Yamaha or Phillips internals, and it now supports the 4x12x thing that TEAC do). You only need the satge one bit of it to do audio, the Pro level handles multi-session data stuff too. I don't know what the basic level costs over there, but the Pro level is 345 DM in Germany, approx 116 UKP. Soundpool will ship to anywhere if you want. Given that local dealers in this country want 200 UKP upwards for this package, I know where I will be going for mine. Apparently the New Extendos Gold package will be able to do audio CD's when it is released.

chrisc

4746. Re: ST Format Web Sites

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: Kev <kevj@clara.net>
Message-ID: <6e1e53$9bs$1@eros.clara.net>
Source record: 106055

>>to, it means disrupting my filing system though.
> You mean you have to find which tesco bag its in and find it ? :)

Actually I have them all stacked up in issue order with issue 1 at the bottom, there are 2 piles of those, then there are the Zero's, STA's, ST User's, The One ST's and the odd one or two obscure ones that ran a few issues. Oh yeh, and also AC too.

Btw, got STP today, not read it yet, will do later.

Kev.

4747. Re: ATARI Computing

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: Kev <kevj@clara.net>
Message-ID: <6e1ear$9dh$1@eros.clara.net>
Source record: 106056

>I know this was posted yonks ago, but I only just got the quote!

Yeh, it's cool innit, but of course I would say that wouldn't I :)

>>I have, got it this morning and I've spent all day reading it :)
>If you take all day reading it you *must* be a slow reader!

Nah, I was thoroughly digesting it (not eating it) and I kept getting
disturbed by these teachers in my lessons as I tried to read it too.

>Brilliant! I'm using it for my sig, look!

Yup, noticed.

Kev AKA AtariMad that insane(ly) nice bloke from IRC :)

4748. Re: Wtd: Internal SCSI to External SCSI Con

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6e1ejq$204$1@roch.zetnet.co.uk>
Source record: 106057

On 8 Mar 1998 20:23:54 , Steve Stupple wrote:
>I am after mounting a SCSI device into a casing; what I need is the
>connector that plugs into the internal SCSI connection of the device
>and allows me to add an external one to the case.

If I understand the picture correctly you need a 50-way ribbon cable terminated at each end by a 50-way Centronics Insulation Dispacement Connector and having a SCSI 50-way IDC connector (to plug into the device) at some convenient position along its length. The Centronics connectors provide the IN/OUT ports.

Maplins stock all the bits.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

4749. Re: TGZ extension

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6e1ek0$204$2@roch.zetnet.co.uk>
Source record: 106058

On 8 Mar 1998 22:10:27 , Keith Lever wrote:

> If its a packed file how do I decompress it?
> Ive tried zoo,lzh,zip and tar, and nothing works.....

It's been TARred and ZIPped. You need the TGZ.ZIP package which
contains the two programs needed to unpack.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

4750. Re: TOS & TTP

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6e1ekb$204$3@roch.zetnet.co.uk>
Source record: 106059

On 9 Mar 98 03:24:47 -0, rldetlefsen@delphi.com wrote:
>I have an agravating problem. When I run TOS or TTP programs, they exit in
>a very unfriendly way-dump back to the desktop. Not 'press a key to exit' or
>anything. This is bad enough when a program ends normally, but when it prints
>an error, or command list to the screen, I can't read it fast enough. Is there
>a program that can be installed that all TOS and TTP programs can vector
>through
>that will provided this user friendliness the programmers left out?

I guess you don't use Magic otherwise you would have VT52. PRG
installed as the TOS terminal.

You can still use VT52 without Magic although the vectoring will not
be automatic. VT52 contains a switch to hold the screen when the TOS
program exits.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

4751. Re: TOS version 1.02, ROM

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: Carsten Krumnow <krumnow@informatik.uni-koblenz.de>
Message-ID: <Pine.SOL.3.92.980309200548.5464A-100000@marvin>
Source record: 106060

On Wed, 25 Feb 1998, Nicholas Bales wrote:

> In article <01bd4167$37180580$87ff43c3@compaq-5220>, "Krister Sundström"
<support@axxess.se> wrote:
> >I´ve read in the Atari FAQ about the TOS-ROMS... My STm (ext. FDD) has only
> >2 ROM modules (TOS 1.02, UK) instead of 6 stated in that FAQ...
> >
> >Strange!
> >
> >Krister :-)
> >
>
> Yes, that's strange. Also, wasn't TOS 1.02 the version installed in Mega ST
> computers only (blitter tos) ? I also thought that all the "non-F" machines
> had only TOS 1.0. If so, maybe your machine has some home-blown eproms.
>

This is not the whole truth. At least all german STs built from 1988 to
1989 have got TOS 1.02 inside in 2 TOS-ROMs (1040STFMs also with 6 ROMs).
Here you can put in the blitter in most cases, a socket is foreseen on the
board (very simple, I did so with my 1040STf).

Greetings,
Carsten

||| Carsten Krumnow comp.science student, Koblenz, Germany
****|||**
/ | \ www.uni-koblenz.de/~krumnow eMail:krumnow@uni-koblenz.de
-' ' `- ------------ It's not a trick - it's a tari! ------------

4752. Re: TOS & TTP

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: Hans Wessels <mr_ni@mst.tn.utwente.nl>
Message-ID: <35043FEF.2B1A@mst.tn.utwente.nl>
Source record: 106061

rldetlefsen@delphi.com wrote:
>
> I have an agravating problem. When I run TOS or TTP programs, they exit in
> a very unfriendly way-dump back to the desktop. Not 'press a key to exit' or
> anything. This is bad enough when a program ends normally, but when it prints
> an error, or command list to the screen, I can't read it fast enough. Is there
> a program that can be installed that all TOS and TTP programs can vector
> through
> that will provided this user friendliness the programmers left out?
> Thanks,
> Rick D.

You could try Teradesk. Teradesk has the option to wait for a key
press at the end of the program.
It available at:
http://www.umich.edu/~archive/atari/Utilities/Desktop/
name: tdsk140a.lzh

Bye, Hans

4753. Re: Atari ST Owners

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: Bsmith@ix.netcom.com
Message-ID: <6e1fip$mhs2@eccws1.dearborn.ford.com>
Source record: 106062
Cross-posted to: alt.steinberg.cubase,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer,comp.sys.atari.advocacy,comp.sys.atari.8bit

I can probably get you a copy of that disk. Please verify if it is MS
Write or not.

In article <P3Vt5FAynv+0EwKC@donut.demon.co.uk>,
robert.davis@donut.demon.co.uk says...
>
>
>Dear Atari owners,
>
>I am wondering if anyone can help me.
>
>I own an Atari Mega 1 that I use for music. It originally came with
>Microsoft Word for ST and I currently need to do some word processing on
>it.
>
>Unfortunately, though I still have the mauals and documentation, the
>Word disk was stolen and I need to get a replacement. Does anyone have a
>copy of Word for ST they can send me or email me?
>
>Please email me directly since I do not receive all postings to the
>group.
>
>Thank you for your assistance,
>
>Robert Davis
>
>p.s. Please don't flame me about software piracy. I have purchased all
>the software I use, I do own a licence for this package and this package
>is not currently sold commercially.
>
>-----------------------------------
>Robert Davis
>-----------------------------------
>robert.davis@donut.demon.co.uk
>-----------------------------------

4754. Atari World '98 Los Angeles

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: Satcom2 <svenhard@primenet.com>
Message-ID: <350444E1.3B8E@primenet.com>
Source record: 106063

Is anyone else thinking about attending this? I know I will, assuming
it happens. Everyone please go to the following page and fill out the
survey! Shame on everyone for not talking about it more on the
newsgroups, I did a use net search and it only came up 3 or 4 times, all
in early January! http://www.atarihq.com/atari98.html

--
I'm astounded by people who want to "know" the universe
when it's hard enough to find your way around Chinatown.
Woody Allen

4755. Studio Son Web site

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: david RENE-LOISEAU <david.reneloiseau@hol.fr>
Message-ID: <35044724.11E20B3E@hol.fr>
Source record: 106064

The adress of "Studio Son" web site are change now, you can download, and have news of "Studio Son" here:

http://www.emi.u-bordeaux.fr/~ricard/StudioSon/

4756. Falcon 030 Nemesis board

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: Satcom2 <svenhard@primenet.com>
Message-ID: <35044562.392@primenet.com>
Source record: 106065

Has anyone here used the Nemesis? I want to speed up my Falcon, but
only if I can do it without compatibility problems, especially with
games. Any advice?
--
I'm astounded by people who want to "know" the universe
when it's hard enough to find your way around Chinatown.
Woody Allen

4757. Falcon 030 games: Running

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: Satcom2 <svenhard@primenet.com>
Message-ID: <350445D4.B1B@primenet.com>
Source record: 106066

Has anyone played the full version of Running for the Falcon030? If so
e-mail me and tell me about it, I am thinking about ordering it.
Actually, any Falcon owner into games e-mail me, I would like to see if
I am the only freak on earth collecting Falcon games!
--
I'm astounded by people who want to "know" the universe
when it's hard enough to find your way around Chinatown.
Woody Allen

4758. Re: 56k, STFAX

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: bvkerkhof@zwcai.net
Message-ID: <6e1h6n$b8b$1@thor.wirehub.nl>
Source record: 106067

Must have something to do with the different fax classes. Had the same
problem when I bought a faster modem. The former was a Class II
faxmodem, now I own a Class I faxmodem. Does your software support
Class I or II?

Bram

On 6 Mar 98 23:59:32 GM, John Godbey wrote:
>I recently upgraded my modem from 28.8 to 56k. I bought the new US
>Robotics 56K Faxmodem, which supports the new standard, as well
>as x2.
>
>It works with STING, and with Stalker, but it won't work with STraightFax.
> I keep getting a "no response from the modem" message, even though the send
>and receive lights are blinking. Anyone have any idea what settings
>I could change to get it to work? This is the first problem I have
>ever had with Straight FAx.
>
>John
>.

Bram van Kerkhof, Zeewolde, the Netherlands
E-mail: bvkerkhof@zwcai.net FidoNet: 2:280/713.6
TT 4 Mb/ MagiC 5.04/ NVDI 2.02/ 33K6 FAN: 190:100/205.11306

4759. Re: Atari ST items for sale

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: Christian Andersson <faltrion@alfaskop.net>
Message-ID: <FN_35042fc8_faltrion@news.alfaskop.net>
Source record: 106068

in message <6dunhk$2o6$2@news1.tor.acc.ca>,
Martin-Eric Racine wrote:

> From: q-funk@megacom.net (Martin-Eric Racine)
> Newsgroups: aol.commerce.computers.forsale,comp.music.midi,comp.sys.atari.st,rec.music.makers.synth,misc.forsale.computers.memory,misc.forsale.computers.storage,rec.music.makers.synth,rec.music.makers.marketplace,mtl.vendre-forsale
> Subject: Atari ST items for sale
> Date: 8 Mar 1998 18:20:36 GMT
> Organization: ACC TelEnterprises Ltd.
> Lines: 29
> Message-ID: <6dunhk$2o6$2@news1.tor.acc.ca>
> NNTP-Posting-Host: dial80.megacom.net
> X-Newsreader: NEWSie Version 0.84 (Atari)
> Path: news.alfaskop.net!seunet!mn7.swip.net!mn6.swip.net!seunet!news2.swip.net!news.dalnet.se!fci-se!fci!intgwlon.nntp.telstra.net!nntprelay.mathworks.com!newsfeed.direct.ca!feed.nntp.acc.ca!news.ican.net!not-for-mail
> Xref: news.alfaskop.net aol.commerce.computers.forsale:5682 comp.music.midi:9733 comp.sys.atari.st:17859 rec.music.makers.synth:18785 misc.forsale.computers.memory:10516 misc.forsale.computers.storage:17543 rec.music.makers.marketplace:43013 mtl.vendre-forsale:4672
>
> The following Atari items remain FOR SALE:
> ---
> * 1040 STF (TOS 1.02)
> * 1040 STFM (TOS 1.02)
> * SM 124 Monochrome Monitor
> * SC 1224 Color Monitor
> ---
> * Software: Dr.T - D-50/D-550 Editor/Librarian
> Dr.T - D-10/D-110 Editor/Librarian
> ---
> * Books: Compute! ST Programmer's guide
> Compute! Programming sound and graphics on the ST
> ---
> PRICE: MAKE AN OFFER! (individual items or several together)
>
> Also selling some of my synthesizers and music magazines.
> Complete list on: http://www.megacom.net/~q-funk/trade.htm
> Offers from C A N A D A and U N I T E D - S T A T E S ONLY!
> Please reply through e-mail. Thanks.
>
> ---
> From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk

> Atari TT030 12/48 NVDI 4.11r0, MiNT 1.14.5, N.AES 1.1.0, GlueSTiK
> ---
> Unsollicited material will be proof-read for $100 USD per word,
> payable within 10 days. Submission of your advertisement to my
> address constitutes your formal acceptance of these terms.
> ---
> <TITLE><BLINK><H1>No HTML Messages Please!</H1></BLINK></TITLE>

--
Christian Andersson FireSTorm Atari Center
MAIL: faltrion@bigfoot.com WWW: http://faltrion.home.ml.org
IRC : faltrion @ #Atari
Current Projects:
- FireNews: News-reader for STIK/STiNG/GlueSTiK
- Babel: News-Fetcher/Sender/Maintainer
- FireCall: Caller ID utility
- S.O.S (to be revealed in a couple of years :)

4760. Re: Wtd: Internal SCSI to External SCSI Connector

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: john-carlyon <john-carlyon@dial.pipex.com>
Message-ID: <1gv6+FAOTEB1Qwph@dial.pipex.com>
Source record: 106069
Cross-posted to: uk.adverts.computer,uk.adverts.other,netcom.uk.forsale,comp.sys.atari.st,comp.sys.atari.st.tech

In article <889388634.18796.0.nnrp-04.c1ed1184@news.demon.co.uk>, Steve Stupple <steve@steverosie.demon.co.uk> writes
>I am after mounting a SCSI device into a casing; what I need is the
>connector that plugs into the internal SCSI connection of the device
>and allows me to add an external one to the case.

Try Maplins - they do various versions - however at Maplins famous prices..
--
john-carlyon

4761. Where can I find old ST games?

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: puzlbox@mcleodusa.net
Message-ID: <35055ceb.18326964@news.mcleodusa.net>
Source record: 106070

Where can copies or downloads of old ST games such as
Bloodwyche, Dungeon Master, & The Captive be found?

PuzlBox
Heartland,USA
puzlbox@mcleodusa.net

4762. Re: 800 XL files to PC

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <35045D79.D2988226@jps.net>
Source record: 106071
Cross-posted to: comp.sys.atari.st,comp.sys.atari.tech,rec.games.video.atari

try comp.sys.atari

The creator of the Atari peripheral emulator is active there, and may
know.

Michael Sumsion wrote:
>
> We had a reader ask us if there is a utility available for a PC that
> will allow it to read/write Atari 800 XL diskettes. Any ideas?
>
> Thanks,
>
> Mike Sumsion
> Managing Editor, Win95 Magazine

4763. CAB OVL for STinG

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: james.burr@acpu.com
Message-ID: <889465412@acpu.com>
Source record: 106072

Howdy ya'all!
I'm settin' here tryin' to russle up all the parts to get this here CAB 2.5 to run for the internet. I figure since I don't want to run Magic that I best run STinG. All is fine 'cept I has to know where I should corral the CAB Overlay thing for this Falcon and STinG!

I was wonderin' if one of ya can steer me in the right direction so I can set this thing right and impress my friends. It's been quite the rodeo here tryin' do so myself. I sure would like fix this and ride off into the sunset with my pride.

My humble gratitude in advance for your service.

James
jdburr@acpu.com

Hippocrits know hippocrits who know hippocrits.

4764. Re: STReport #14.08

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: porthos@delphi.com
Message-ID: <#I0Ujv6S9GA.304@nih2naac.prod2.compuserve.com>
Source record: 106073

On 3 Mar 98 09:02:00 GM, Charles Silver wrote:
|Howdy All,
|
|I just download this issue in html format (165k file) and at the end of the
|file is a article, People...Are Talking by Joe Mirando which mentions
|this NG and gives a few examples of typical discussions here. Nice to see
|someone give us a plug :)

Charles,

I've been including STuff from comp.sys.atari.st, and once in a while STuff from the programmer and tech NGs on alternating weeks since CompuServe closed the Atari Forum down.

I alternate between the Atari Advantage Forum on Delphi and these NewsGroups so that we get the best possible coverage about what people are talking about. One week will have the NewsGroups, the next will have posts from Delphi. Both are great resources, but some folks have access to only one or the other (or _think_ that this is the case since NewsGroups are easily accessible through Delphi even in ASCII mode).

Thanks for reading the mag in general and the column in particular!

Take care,

Joe Mirando @ STReport

4765. Re: REQ: LOGIC 2.5 ATARI

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: jon.maidment@virgin.REMOVE.ME.net
Message-ID: <6e1s60$26v$1@nclient5-gui.server.virgin.net>
Source record: 106074

On 4 Mar 1998 19:42:04 , John Perez wrote:
>E.S.CAISEY (escaisey@ibl.bm) wrote:
>: Does anyone have a copy of Logic 2.5 for Atari Falcon,ST,STe
>: computers.?
>
>: I want to test program to see if it is worth upgrading from version
>: 2.01 or not.
>
>I think that everyone will tell you that it is certainly worth upgrading.
>
>I upgraded and am extremely pleased!

you mean they have the gall to ask us to pay for it? (I'm talking about Sound Technology (UK Distr.) here but maybe this applies to others too)

I was/am a registered user since Notator SL V2.1 and bought Logic 1.7 and then paid for an upgrade to 2.0 for 50 UKP (a lot of cash) and then a week later Ver 2.01 was available free on the Emagic homepage. Since writing to Sound Tecchnology about this I have not heard a word from them and have never had my calls returned. In TWO YEARS for god's sake.

I have never even been sent any info about 2.5 or whether continuing atari support is likely so if you're reading this Sound Technology then get your act together please and mail me.

sorry about the rant guys I'll stop whingeing now ;-)

cheers! from Jon (Chester UK)
Atari Mega STe 4 270 MiNT, MiNTnet
** Check out the cats! **
http://freespace.virgin.net/jon.maidment/index.html

4766. Re: ST Format Web Sites

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: Clair Shaw <Clair@shaw1.demon.co.uk>
Message-ID: <tD3nWIAZMFB1QwYd@shaw1.demon.co.uk>
Source record: 106075

In article <3502E599.384E@virgin.net>, Mark Howlett
<mark.howlett@virgin.net> writes
>Does anyone know if there are any web sites which contain reviews from
>old issues of the sadly-missed ST FORMAT?
>
>I am trying to find the review to a game which I wrote called
>'Evilution'. It was, I believe, in 1992 and my company title was 'Nigma
>Adventures'
>
>I have tried A3 but it doesn't seem to have updated since '96.

AFAIK, Ad-lib BBS is still up(?)

You can page/mail the SysOp (Andy Curtis) and ask him.

That's if it's still there, as STF is no more and Frank Charlton has no
phone-line.

--
Clair Shaw (alias CDS) | A Atarian's Quote:
Mailto:Clair@Shaw1.demon.co.uk |
ICQ: 1043359 | In a world without walls
ICQ Pager mailto:1043359@pager.mirabilis.com | and fences, who needs
WWW: http://www.shaw1.demon.co.uk | Gates and Windows?

4767. Re: Shareware / Freeware MIDI-program!

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: lvs2culaff@aol.com
Message-ID: <19980309234801.SAA10548@ladder03.news.aol.com>
Source record: 106076

>Is there a GOOD shareware / freeware MIDI-program for the Atari ST?
>
>

The best playing program for the Atari ST/STe is MIDI MUSIC MAKER version 2.26
a shareware program. It is the one that I use to play many different types of
MIDI songs. It also can play the old .AMS files from the eight bit line of
Atari's along with many different types all through your speaker or your
keyboard hookup through your MIDI port. This is availible on the umich.edu
archive.

Richard ===> LVS2CULAFF@AOL.COM

4768. FOR SALE (again, US or CA only)

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: lvs2culaff@aol.com
Message-ID: <19980309235401.SAA11600@ladder03.news.aol.com>
Source record: 106077

I was selling my LINK 1 plug a few weeks ago, someone responded saying they would send me the money before I sent it, I haven't received the money. I am asking $30 (US dollars) for it, which does include the shipping fee. If you are interested please let me know. This will NOT work with any removable hard drives to my knowledge. It comes with version 6.0.4 of the ICD software. I just got a LINK 2 so I can use my SyQuest EZ Flyer 230mb (which works great).

Thanks.

Richard ===> LVS2CULAFF@AOL.COM

4769. WTB: Atari 1040STf

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: Juan Staalenburg <staalejg@ix.netcom.com>
Message-ID: <6e243q$ehd@sjx-ixn4.ix.netcom.com>
Source record: 106078

I am looking to buy an Atari 1040STf:

*Must be in good condition.
*TOS 1.04 or higher
*Double Sided Floppy
*Software included

4770. Re: TGZ extension

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980309202446.13757A-100000@usr06.primenet.com>
Source record: 106079

On 9 Mar 1998, JI Logan wrote:

>On 8 Mar 1998 22:10:27 , Keith Lever wrote:
>|Hi all,
>|
>|
>| Today, I downloaded something from U.Mich and its got an extension
>| that I dont recognise. Please could someone tell me what .TGZ is
>| for.
>
>It's compressed twice - use gzip initially then dtar. These are
>available in Hensa and in umich. I have great difficulty using these
>*.TTP packages but I think you just drag your compressed file onto them.
>
>John Logan (jlog@zetnet.co.uk)

Not totally accurate. It is not compressed twice, but just once.

tgz is tar.gz , same, exactly the same.
tar is an archiver, it doesn't compress at all, it just regroups all
the files into 1 big one.
Then gzip will compress this file.
The good thing about tgz, is that it support longfilename, file
attribute, sym.links etc. Also that it is suported by all common
platform, and that GZ compress VERY well. (very heavy compression, not
the fastest though, but very efficient)

Example: it doesn;t make sense to have a tgz file if ONLY 1 file is
included.
just gz can be used. As you don't need to archive it.
Was that clear? ;)

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

4771. Re: Great service...

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: outrider@anv.net
Message-ID: <546_outrider@anv.net>
Source record: 106080

Re: _Great service..._, lvs2culaff@aol.com wrote to All on 10 Mar 98:

l> About a week ago, I ordered the LINK 2 from Toad Computers. I spoke to
l> a nice woman named Jennifer and she took my order and answered all my
l> questions. Well, I got the software and the hardware, but disk A didn't
l> work. I couldn't even get a directory of the disk loaded up. I double
l> clicked the A:\ drive and it would do nothing except spin. I called
l> back and she was so polite, she looked up my order and said that I
l> would get a new disk A. I asked her if I should return the old disk
l> and she said that I didn't need it. I haven't gotten the disk yet, but
l> if you are in the US, definately go with TOAD for some of your stuff.

I think the key point you made is that you haven't gotten the disk yet. I've had nothing but trouble from Toad in the past year or two, promising stuff almost immediately, but not getting it until months down the road. And from hearing from others, my experiences were not unique.

I hope you have better luck, and you get your disk soon, but I certainly would not recommend Toad to anyone these days. OTOH, I have nothing but good to say about Systems For Tomorrow. They are fast, courteous, competitive, have most of the latest stuff, and even take email orders.

* LED v1.51 * Kirk of Borg: "You...will...be...assimilated!"
--

Terry May - Las Vegas, NV

4772. Re: 56k, STFAX

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: outrider@anv.net
Message-ID: <544_outrider@anv.net>
Source record: 106081

Re: _56k, STFAX_, bvkerkhof@zwcai.net wrote to All on 09 Mar 98:

b> Must have something to do with the different fax classes. Had the
b> same problem when I bought a faster modem. The former was a Class II
b> faxmodem, now I own a Class I faxmodem. Does your software support
b> Class I or II?

Not to pick nits, but Class types aren't defined by Roman numerals, though Group types are. I believe all FAX modems are Group III with Class 1, Class 2 and/or Class 2.0 (Class 2 and 2.0 are not the same).

* LED v1.51 * "We like your ideas, Mulder. They're weirder than ours." - Saucer Chaser
--

Terry May - Las Vegas, NV

4773. Re: CAB OVL for STinG

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: outrider@anv.net
Message-ID: <545_outrider@anv.net>
Source record: 106082

Re: _CAB OVL for STinG_, james.burr@acpu.com wrote to All on 09 Mar 98:

jb> I'm settin' here tryin' to russle up all the parts to get this here
jb> CAB 2.5 to run for the internet. I figure since I don't want to run
jb> Magic that I best run STinG. All is fine 'cept I has to know where I
jb> should corral the CAB Overlay thing for this Falcon and STinG!

CAB.OVL should go in your MODULES folder (make sure it's defined in CAB's config), though some have had better luck putting it in the same folder as CAB.APP. Try putting in the MODULES folder first; if that doesn't happen, then try it in CAB's main folder, with CAB.APP. Make sure it's a STiK-compatible CAB.OVL, too.

* LED v1.51 * "I've fallen...and I can't reach my beer!" - james.burr@acpu.com
--

Terry May - Las Vegas, NV

4774. Re: STiK, STiNG, PPP, FTP

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EpJqr4.JzJ@suse.modem.stud.uni-hannover.de>
Source record: 106083

In article <6du38g$imh@thoth.portal.ca>,
roughley@HORMEL.unix.dsoe.com (Neil Roughley) writes:

> To illustrate the formatting, below is your article's original reference
> header, exactly as it came in from the news server:
>
> References: <6ckv6cmoi1@ash.ridgecrest.ca.us>
> <EpCA70.Mpt@suse.modem.stud.uni-hannover.de>
> <6domsu$1l5@thoth.portal.ca>

I see this too when examining my post using knews. I'm not sure here if it
is correct, but knews is a well-respected news reader in the Linux world,
and other readers seem to do the same ? Maybe someone should read the
corresponding RFCs carefully.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4775. Re: STiK, STiNG, PPP, FTP

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EpJr5r.K27@suse.modem.stud.uni-hannover.de>
Source record: 106084

In article <ICIPCFAUUP@cabal.shnet.org>,
guenther@cabal.shnet.org (Thorsten Guenther) writes:
> In <EpEEH5.MKM@suse.modem.stud.uni-hannover.de> Peter Rottengatter wrote:
>>In article <34fe79f682bb63@club-internet.fr>,
>> pricard@club-internet.fr (Pascal Ricard) writes:
>>
>>>> BTW, does this message come with the appropriate reference line?
>>>
>>> As you can see it's there. But I think there should be a space between the
>>> references.
>>
>>No, it shouldn't. Nothing requires it.
>
> RFC-1036.

Yep, I was wrong here. I was misled by the fact that so many news readers
use "," for this.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4776. Re: STiK, STiNG, PPP, FTP

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EpJr9A.K2t@suse.modem.stud.uni-hannover.de>
Source record: 106085

In article <6dvhvd$bjr@thoth.portal.ca>,
roughley@HORMEL.unix.dsoe.com (Neil Roughley) writes:
> On 8 Mar 1998, Thorsten Guenther wrote:
>
>>RFC-1036.
>
> I've just read this and what it says about USENET references:
>
> It is permissible to not include the entire previous "References"
> line if it is too long. An attempt should be made to include a
> reasonable number of backwards references.
>
> Nowhere in the RFC does it mention the references being on multiple
> lines. Like knews, UPoint-'medium' formats them this way (at least that's
> the way my news server gets them).

RFC #1036 :

: The Internet convention of
: continuation header lines (beginning with a blank or tab) is
: allowed.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4777. Re: Daniel L. Dreibelbis

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: sinclair2000@earthlink.net
Message-ID: <6e2gpb$q7k$1@nnrp1.dejanews.com>
Source record: 106086
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st

In article <6ds011$e4c@ds2.acs.ucalgary.ca>,
VE6HY <besmith@calcna.ab.ca> wrote:
>
>
> On Fri, 6 Mar 1998 sinclair2000@earthlink.net wrote:
>
> >
> > Bull shzzz..Nice try.. A G3 233 desktop would not cost U.S. backed
> > Canadian $3900...I could see the G3 266 Tower at that price..
>
> Come to Calgary and see for yourself !

I don't have to. A G3 233 desktop does not cost $3900 in U.S. backed Canadian
dollars..

> > > Try buying one in Canada - Apple people just don't give a hoot about
> > > sales. We had one of the largest corporate users in Canada here in
> > > Calgary - and Apple didn't even try to stop them from moving to
> > > PC & Windoze !
> >
> > How do you know this?
>
> Their Sys support and PC conversion team told me - and I have no
> reason to disbelieve
>
> The Canadian Curmudgeon (in -15C, snowy, Calgary)
>

Alternative spin...

Apple Canada: Infrastructure gutted, but sales up?

Posted: 18:45 ET

[Staff] - Apple's streamlining strategy seems to have taken effect
worldwide, leaving some divisions with little money to conduct business
with. However, could these corporate cut-backs be irrelevant in the
wake of explosive G3 sales?

The manager of an Authorized Apple Canada Value Added Reseller says
that the streamlining is having a devastating effect on the public
perception of Apple in Canada. "Apple Canada has been gutted. Over half
the infrastructure is gone, leaving little more than a marketing
department. This was not necessarily a bad thing ... there was a lot of

redundancy, and things like customer support, reseller technical support and inventory control for the North American market should be easily handled from anywhere efficiently. But the funding structure has left little for promotion and advertising. The Think Different campaign is basically nonexistent here. Apple has virtually NO corporate presence in Canada today. There are entire regions of Canada, like the Maritimes, where the general public honestly thinks that Apple is out of business."

Despite that bleak outlook, Brock Gunter-Smith of a University campus computer store says sales have are on the rebound. "Here in Canada, at the University of Manitoba Bookstore (where I coordinate all the Mac Sales/Support) we've seen a phenomenal come back as far as Mac sales go since the introduction of the G3s. During the days following the price drop, we've have probably a 30% increase in inquiries about the G3 and about the same increase in total orders. Its very depressing that Apple doesn't advertise in Canada (our Apple Rep told an audience of over 75 people last week that Apple Canada has a $0 advertising budget), as I know it would DRAMATICALLY increase sales, as all we get is second hand advertising from the U.S."

With that lack of advertising its hard to believe that G3s are selling like hotcakes. Gunter-Smith says "The G3s have really turned the tide. For the first time in about 2 years, our warehouse has more Macs in it than PCs!"
>

Peter S.

-----== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

4778. Re: Daniel L. Dreibelbis

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: sinclair2000@earthlink.net
Message-ID: <6e2h6iqko1@nnrp1.dejanews.com>
Source record: 106087
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st

In article <6dtqnh$1q6@bgtnsc03.worldnet.att.net>,
jedi@Disphoria.Mishnet () wrote:
> Some people just don't have sense enough to know when to
> disavow certain things (or at least rebutt them).
>

Disavow what?

Brighter picture of Apple sales in Europe painted

Posted: 18:45 ET

[B. Wilson] - Following our report containing quotes from a European Mac reseller who portrayed a rather bleak picture of Macintosh sales in Europe, several Apple dealers and journalists have written in with contrasting experiences, conveying a thriving Mac OS market in Europe.

An employee of MacZone's education division in Europe says "MacZone's Apple sales in the UK appear to have stabilized (they have been dropping steadily for the past two years) mainly thanks to G3." He goes on to add that the Macintosh G3s are breaking new boundaries in higher-ed. "In higher ed though, G3 has stopped the rot dead. Everyone I talk to in Universities and Colleges (where the drift to NT had begun) has stopped to take note of G3 - some have even started buying them ...."

The MacZone representatives also provides some information about Apple's advertising situation in the UK. "We've also recently had the 'Think Different' ad campaign running here (with limited TV exposure) which people actually noticed."

Geoff Norman, an IT commentator in Europe says that Apple is not only doing a good job of advertising in Europe, but is pricing its systems very competitively. He says "Apple HAS been running some ads in the non-specialist press. For instance, yesterday's Daily Telegraph - one of the leading broadsheets in the UK - carried a full page add devoted to a PB 1400 for 999 pounds."

Norman also says that older Macs are clearing out fast to make way for the priced-to-move G3s. "The 5500s and 6500s are clearing out of stock very quickly at good prices but, nevertheless, I think a lot of people have held off to await G3s - as I'm doing. The 233KHz desktop - 32MB, 4GB, 512KB cache, 24x CD-ROM, KB but no screen - was introduced at 1399 pounds and can now be bought for 1149. This will probably drop a bit more when the 'official' Apple cuts arrive. Even as

things stand, a G3/233 with 15-inch screen for about 1300 pounds is an amazing deal and fully comparable with big-name PCs in the UK market."

Geoff continues by stating that the issue of Newton cancellation is not being taken nearly as harshly by individuals in Europe. "The Newton issue is not so emotive in Europe and the new range of Macs is just too compelling not to sell - I suspect that Europe will turn in good results for Apple in this quarter."

In France, Apple seems to be somewhat limited by advertising policies. The editor of a French Macintosh publication says "Apple doesn't show the snail ad on TV. Not because they don't want to, but, at least in France, because they are not allowed to. Comparative advertising is forbidden in France. To be more precise, it's very restricted. About a month ago, though, Apple published a 2 page campaign in 'Liberation', one of the biggest daily newspapers in France. A quarter of the first page was about the G3 'being twice as fast as the Pentium II.' The editor goes on to say that Apple's future looks bright. "people here in Europe didn't realize yet, as people in the US seem to have, that a new day has started for Apple. And it's about time they do..."

Apple Canada: Infrastructure gutted, but sales up?

Posted: 18:45 ET

[Staff] - Apple's streamlining strategy seems to have taken effect worldwide, leaving some divisions with little money to conduct business with. However, could these corporate cut-backs be irrelevant in the wake of explosive G3 sales?

The manager of an Authorized Apple Canada Value Added Reseller says that the streamlining is having a devastating effect on the public perception of Apple in Canada. "Apple Canada has been gutted. Over half the infrastructure is gone, leaving little more than a marketing department. This was not necessarily a bad thing ... there was a lot of redundancy, and things like customer support, reseller technical support and inventory control for the North American market should be easily handled from anywhere efficiently. But the funding structure has left little for promotion and advertising. The Think Different campaign is basically nonexistent here. Apple has virtually NO corporate presence in Canada today. There are entire regions of Canada, like the Maritimes, where the general public honestly thinks that Apple is out of business."

Despite that bleak outlook, Brock Gunter-Smith of a University campus computer store says sales have are on the rebound. "Here in Canada, at the University of Manitoba Bookstore (where I coordinate all the Mac Sales/Support) we've seen a phenomenal come back as far as Mac sales go since the introduction of the G3s. During the days following the price drop, we've have probably a 30% increase in inquiries about the G3 and about the same increase in total orders. Its

very depressing that Apple doesn't advertise in Canada (our Apple
Rep told an audience of over 75 people last week that Apple Canada has
a $0 advertising budget), as I know it would DRAMATICALLY
increase sales, as all we get is second hand advertising from the U.S."

With that lack of advertising its hard to believe that G3s are selling
like hotcakes. Gunter-Smith says "The G3s have really turned the tide.
For the first time in about 2 years, our warehouse has more Macs in it
than PCs!"

Peter S.

-----== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

4779. Re: Atari World '98 Los Angeles

Newsgroup: comp.sys.atari.st
Date: 1998-03-09 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <OsSz8k9S9GA.331@nih2naac.prod2.compuserve.com>
Source record: 106088

I would fill it out, but I don't have a web access set up.
--
"You are not ready for Immortality" Kosh on Babylon 5

4780. Re: GDOS

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <31303_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 105889

Hi Eric, on 05 Mar 98 you wrote: ...respect, brethren
s>
s> Gunter Thierauf (gunter.thierauf@pironet.de) wrote:
s>>
s>> I speak not englisch!
s>
s> Maybe a quick translation will help people consider the problem:

Bloody quick! Your translation arrived here 9 minutes before the original!
t>> Hi everyone! I'm looking for a GDOS driver which works with the
t>> SM194 monitor. So far I've had no success. Booting the computer
t>> (MegaST 2/4) always fails. Compo software GmbH in Aachen could not
t>> solve the problem with its Speedo GDOS 5.0, even after a subsequent
t>> delivery (sounds like they sent a patch that failed). Haven't heard
t>> from them since.

The SM194 (or TTM194) is the Atari 19" mono monitor for the TT that can go up to 1280*960, isn't it? Isn't it a VGA or summat? Will a Mega ST drive it at all without some sort of graphics expansion card?

If it will, I can suggest something that worked with Lacescan. I passed over the screen drivers I use in 2-colour mode with either a Matrix CoCo or Crazy Dots 2 card to Derryck Croker and things seemed to work.

My installations seemed consistent when the driver was named in the correct position in ASSIGN.SYS, but I'm pretty sure that neither NVDI MatGraph nor NVDI ET4000 executables were needed.

Here are cutdown versions of of my ASSIGN.SYS files in each case. Note the removal of te letter 'p' when an external driver is used. I can send either screen driver file if G&#65533;nter wants to Email me for it - they are 3Kb and 5Kb respectively...

==========
PATH = C:\GEMSYS\

01p SCREEN.SYS ; DEFAULT (CURRENT RESOLUTION)

02p SCREEN.SYS ; ST LOW RESOLUTION (320*200)

03p SCREEN.SYS ; ST MEDIUM RESOLUTION (640*200)

04p SCREEN.SYS ; ST HIGH RESOLUTION (640*480)

05 NCXX16.SYS ; GENERIC FALCON RESOLUTION/ Matrix CoCo 16 colour

06p SCREEN.SYS ; TT MEDIUM (640*480)

```
07 NCXX256.SYS ; Matrix CoCo 256 colours

08 NCXX2.SYS ; TT HIGH (1280*960)/Matrix CoCo 2 colours

09p SCREEN.SYS ; TT LOW RESOLUTION (320*480)

10p SCREEN.SYS

21 PAGEPRN.SYS

22 PINPRN.SYS

23 STFAXSPD.SYS

31 META.SYS

61 MEMORY.SYS

91 IMG.SYS
==========

==========
PATH = C:\GEMSYS\

01p SCREEN.SYS

02 XVGA65K.SYS

03 XVGA16M.SYS

04p SCREEN.SYS

05 XVGA16.SYS

06p SCREEN.SYS

07 XVGA256.SYS

08 XVGA2.SYS

09p SCREEN.SYS

10 XVGA32K.SYS

21 PAGEPRN.SYS

22 PINPRN.SYS

23 STFAXSPD.SYS

31 META.SYS

61 MEMORY.SYS

91 IMG.SYS
==========

# Regards, Harry Sideras - UK Association of Atari User Groups #
*##########################################################*
# sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn #
```

* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~

4781. Base-64 decoder?

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <31304_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 105890

```
*Hi kenkel@zetnet.co.uk*, on 09 Mar 98 you wrote: ...respect, brethren
k>
k> From time to time, I receive files encoded in base-64. As far as I'm
k> aware, none of the decoder programs I currently possess is able to
k> decode these. I assume base-64 is a PC format and I wonder if anyone
k> knows of a suitable program for the Atari STe, which could handle it.

Base 64 is Mime encoding, a variation on technique of UUEncoding. Use either
ESSCode to decode it or MUNPACK.TTP that comes with Newsie.

k> I don't know if this is similar to .exe files which I am also unable
k> to decode (despite an earlier posting which suggested these could be
k> handled as .zip or.lzh files).

This works if the file is a self-etracting archive, but if it's a PC
executable then it won't.

# Regards, Harry Sideras - UK Association of Atari User Groups #
*#*#*#
```

4782. Q:Atari Mega 2 and multitasking

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: Markus Egg <Markus.Egg@vcpc.univie.ac.at>
Message-ID: <350589BC.D401FDEF@vcpc.univie.ac.at>
Source record: 105891

I've looked through the FAQs, been to sites like e.g.
http://www.cedep.net/~gstamant/atari/mint_e.htm
and some others but I'm still missing some convenient
multitasking environment that is not Linux and not
pay-software like Geneva.

Best thing would be something where I can run the old programs
in a multitasking environment (if this is possible).
And all that on an Atari Mega 2.

Is that just wishful thinking ?

ME

4783. Re: TGZ extension

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6e42n8dri1@roch.zetnet.co.uk>
Source record: 105892

On 10 Mar 1998 00:23:01, George Crissman wrote:
>Is the TGZ.ZIP package available at umich, et. al.?

Forget where I got mine. It's very common especially at sites which have MiNT archives. Look under 'Packers', 'Archivers' or even under 'MiNT'.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

4784. Re: Help: Xtra RAM Deluxe Info

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <350d3753.19179728@news.demon.co.uk>
Source record: 105893

On Thu, 05 Mar 1998 06:56:36 -0800, dwmoar <dwmoar@teleport.com>
wrote:

>I do have the docs for the xtra ram deluxe unit and no where in them does it even
>mention disabling the stock memory.

It stands to reason it must be disabled with 4Mb installed otherwise
you'd have 512K of original memory overlapping the lower 512K of the
4Mb. It would go bang as soon as the processor came out of reset.

iirc the original poster said it currently had 2.5Mb in which case the
original memory would still be enabled.

>I guess that I could take the time to scan in the
>docs and send them to who is having this problem.

Would be a good idea!

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

4785. Re: folder100.prg

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <350e41ad.21829389@news.demon.co.uk>
Source record: 105894

On 3 Mar 1998 22:11:08 GMT, "Kev" <kevj@clara.net> wrote:

>OK, where can I get folder100.prg and more importantly what does it
>*actually* do?

In early machines you could have 40 folders open at the same time
before the system ran out of memory for them and threw a wobbly, after
which it is highly likely the system will scribble all over the media.
It's not just limited to hard disks btw - floppies can have it happen
also. It's just that they don't normally have enough folders on them
but they can.

By 40 folders, I mean C:\FRED\JIM\WIBBLE.TXT is not just one folder,
its two because folder FRED is open and so is folder JIM. If another
process opens the same file its 2 more because they both have to have
their own copies. Thus you can run out very quickly when running lots
of programs at the same time all of which are accessing various paths.
Accessories count as programs here also.

folder100.prg simply installs more memory for open folders. If you
rename it to folder256.prg and plonk it in your auto folder then you
will have increased the limit from 40 to 256 folders for instance.

>I am running Neodesk 4 and Geneva and have sometimes got this error.
>
>Out of Internal Memory, use folder100.prg

There is no need for this program if your hard disk driver is not real
old because it will have an option to do exactly the same thing. Look
for something along the lines of "folder memory/slots" etc.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

4786. Re: Emulation Programmes On The ST

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <889558103.3164.0.nnrp-02.9e98f145@news.demon.co.uk>
Source record: 105895

On 9 Mar 1998 08:57:48 , Johan Klockars wrote:
> In article <6dqtr5$epm@james.hwcn.org>,
> Chris Cracknell <ad329@james.hwcn.org> wrote:
> ...
> >I've also heard rumours of a Timex/Sinclair emulator for the ST, but I've
> >never seen one.
>
> There is a Sinclair ZX81 (my first computer!) emulator for the ST. There is
> also at least one Sinclair Spectrum emulator, but that may be Falcon only.

The Spectrum emulator works well on my STE. I think it requires 1Mb but,
since I haven't read the docs for a long time, I can't say for sure. I do
know it works with 2Mb+ quite nicely in both ST Mono and ST Medium res.

Regards,
David E-Mail :- dbolt@my-ste.demon.co.uk
--
/**\
* *
* Proud owner of: Atari 520STE 4Mb + Syquest EZ-135 + V.34 *
* *
**/

4787. Re: Wanted: Optical Mousey

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <889558700.26461.0.nnrp-08.c1ed1184@news.demon.co.uk>
Source record: 105896

```
On 10 Mar 98 18:35:32, Harry Sideras wrote:
>
>I've got a Golden Image optical too and ceratinly thought the same - no
>problems with fluff etc, but it does require a special mat rather than any
>old table top and sometimes you have to orientate the mouse very square to
>the mat. Otherwise it's good and smooth.
>
>What Steve may've been talking about though was that radio controlled mouse
>that used a receiver. I remember reading about it many years ago...
>
># Regards, Harry Sideras - UK Association of Atari User Groups #
>*#*#*#
```

4788. Re: S: RANARAMA for Atari-ST

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <889558978.26461.1.nnrp-08.c1ed1184@news.demon.co.uk>
Source record: 105897

On 10 Mar 1998 10:02:26, Kai Nothdurft wrote:
>Hi folks,
>
>I'm looking for an old game, called RANARAMA. It has to run on the
>PacifiST-Emulator for PC's, because I haven't the good ole ST anymore.
>I cannot use original, because it is an autoboot/copyprotected disk,
>which only runs on a geniune Atari ST (and only ST *not* even TT nor
>STE!).
>
>I know it is on 'automation CD 170', but I don't know, where to get
>it. (sic)
>
>Any hints are welcome!
>
>tia
>-Kai-
>.

Hi Kai

Atari gave threw Ranarama in with an ST bundle, at one time. This was NOT copy-protected, in fact it was a standard file. I have never got the program to run on any TOS 1.4 or STE machine, although TOS 1.2 is fine!!

I hope this is of some help.

Cheers! for now
Steve

Email:- steve@steverosie.demon.co.uk

4789. Re: The e-mail client Infitra

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <3505849a21df481@ping.be>
Source record: 105898

```
On Sun 08-03-98 11:14, Mille Babic (atari@ebox.tninet.se) wrote:
>
>>I have edited (yes, with qed 4.10) a Infitra support page with contact links,
>>snapshots etc of this graphical STiK/STinG compatible beauty. There's also info
>>at there how to get it, and so on.
>>Surf to, yes http://surf.to/atari and choose the Infitra entry in the text.

Yep, I did that but it seems that the link to the *Infitra home page*
doesn't exist.

CU
Martin

--
**************************************
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
******************
But He uses a Hades 060 now
```

4790. Re: Falcon 030 Nemesis board

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <ICKQDFBZUP@data.rhein-main.de>
Source record: 105899

In <889493181.268281@nn1> "Daniel Hedberg" wrote:

>Go ahead and upgrade your Falcon030. I installed Nemesis in my Falcon030
>several months ago and so far I haven't experienced any compability problems
>at all. You're able to inactivate the Nemesis by software. The Nemesis is
>worth its price, no doubt!

Right..
And you need some Tips, ask DOITF030 ;-)

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

4791. Re: Re^2: UIS

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35059f22876ef0@ping.be>
Source record: 105900

on Tue 10-03-98 18:35 Harry Sideras wrote:

>Is this a patch for registered versions? If anyone knows how to get hold of
>it I'd appreciate knowing.

I just did a little *archie* search and found that you can find
uis332r1.lzh at the following ftp-site

ftp.uni.paderborn.de/atari/tools/util

hope this help
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

4792. Re: Re^2: UIS

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <3505a12aa0c530@ping.be>
Source record: 105901

on Tue 10-03-98 21:14 Martin Byttebier wrote:

>
>I just did a little *archie* search and found that you can find
>_uis332r1.lzh_ at the following ftp-site
>
>ftp.uni.paderborn.de/atari/tools/util

Oeps a typo. Must be ftp.uni-paderborn.de/atari/tools/util
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

4793. Re: The e-mail client Infitra

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: pjsmith@zetnet.co.uk
Message-ID: <92625026_000049_OASIS_NEWS@000049-zetnet.co.uk>
Source record: 105902

In article <35056e7c23a0855@post1.com>
hall@post1.com (Hallvard Tangeraas) wrote:-

>Mind you, it doesn't seem like ASH listens to the public at all -are they
>the micro$oft of Atari?
>I've tried to contact them regarding their web page as I've been trying to
>download their demo of the "Jinnee" desktop -apparently they've made it
>available as a TOS self-extractable file, but they haven't set up their
>server as to cater for TOS as "binary", so the result is that downloads are
>useless.
Funny that,I downloaded it from there with no problems.Using CAB 2.5 ???
Pete

--

---
pjsmith@zetnet.co.uk

4794. Re: Base-64 decoder?

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: outrider@anv.net
Message-ID: <554_outrider@anv.net>
Source record: 105903

Re: _Base-64 decoder?_, hall@post1.com wrote to All on 10 Mar 98:

h> If anyone finds out how I can make it save the decoded files etc. in
h> a specified directory (i.e. "tmp") regardless of where the *.MIM
h> message file is located I'd be very interested in knowing how.

-C C:\PATH\ in the command line should work.

* LED v1.51 * Are dog biscuits made from collie flour?
--

Terry May - Las Vegas, NV

4795. Re: Moving to MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: outrider@anv.net
Message-ID: <553_outrider@anv.net>
Source record: 105904

Re: _Moving to MagiC_, roughley@HORMEL.unix.dsoe.com wrote to All on 10 Mar 98:

r> Although I'm happy running under Geneva/NeoDesk, I want to take
r> advantage of what MagiC offers (pre-emptive multitasking, long
r> filenames, background DMA, etc.). This would also allow me to run PPP-
r> Connect and try out the cab.ovl that comes with it. But should I wait
r> for the next English-language update of MagiC or is 5.11 a good
r> starting point?

5.11 is an excellent starting point. It's very solid, even on Falcons. I use the MagiC 5.11/Ease 5 combo on my Falcon and am very happy with it. If you wait for a newer version of MagiC, who knows, you could be waiting a very long time. I would go with a very solid 5.11 now, enjoy it and worry about upgrading later.

* LED v1.51 * The X-Files: "Trust no one."
--

Terry May - Las Vegas, NV

4796. Re: Atari ST Owners (word processors)

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <6e4d31$agc@freenet-news.carleton.ca>
Source record: 105905

Rudy (pax@golden.net) writes:
> Hi
>
> Saw the replies and noted no mention of "Edhack" which can be both an
> accessory and Program. Good old Word Writer St, St Writer, St writer Elete
> 1ST Word & 1ST Word +
>
> Though Pagestream is great; as a word processor it is clumsy, as is
> WordUP, Calamus etc (there are others) these are for desktop publishing

I use Calamus, and its built-in text editor is lame, for sure...
>
> Word Writer has both Dictionary & Thesaurus capability is O L D came out
> when the 1st ST's did but for simplistic writing is fine.
>
> Edhack is by far the nicest little editor/word processor

I find STeno is great for .TXT, and Marcel is fine for text, RTF, and
other imports. It's a good medium between text editor and word processor.
--
Songshop Musical Productions \ Western Quebec Literacy Council
Box 266, Shawville, Que.
J0X 2Y0 (819) 647-3112

4797. Re: Pin layout of monitor on Atari 520ST

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: nigel@littlec.demon.co.uk
Message-ID: <58519404_000036_OASIS_NEWS@littlec.demon.co.uk>
Source record: 105906

Hi, The STFM pinouts for the monitor, from the external port view are:

4 3 2 1
8 7 6 5
12 11 10 9
13

1= Audio out 2= Composite Video (where applicable) 3= General Purpose Output 4 = Monochrome Detect 5= Audio In 6= Green 7= Red 8=Plus 12-Volt Pull up 9= horizontal Sync 10= Blue 11= Monochrome 12= Vertical Sync 13=Ground

Regards, Nigel Williamson.

--

---

nigel@littlec.demon.co.uk

4798. Pagestream 2.2

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: organ@earthlink.net
Message-ID: <6e4mmu$d9s$1@nnrp1.dejanews.com>
Source record: 105907

Does anyone know if there are any graphic export drivers for pagestream 2.2?

------== Posted via Deja News, The Leader in Internet Discussion ==------
http://www.dejanews.com/ Now offering spam-free web-based newsreading

4799. Re: Mewsie Offline

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <6e4j9s$qpn@nntp02.primenet.com>
Source record: 105908

On 6 Mar 1998 06:07:49 , David Bolt wrote:
>On 4 Mar 1998 14:57:14 , Alan Price wrote:
>> No, I don't have "compress threads" selected. I think I've found the
>> problem- it's the "read-for-offline"-hangs-on-posts-with-three-bytes-in
>> -the-last-block syndrome. The post on which it hangs is filed in the
>> current newsgroup folder in OFFLINE, but no entry is made in the
>> coresponding XOVER.TXT index file, so the post is invisible, isn't
>> found, and therefore doesn't get deleted.
>
>This can't be the sole cause of the problem then since I have the same
>problem and I use NEWSwatch to collect the news. What I have noticed is
>that the articles that are not deleted are usually, though not always,
>those that contain a binary and were decoded with window buffering on.
>
>Just for Johns information, and anyone else who's interested, it seems
>as though the file isn't being closed after it's read into memory and,
>in my case, Magic is not allowing the deletion of the file because it
>is still open for reading. The XOVER.TXT file has the entry removed and
>is saved when the group is changed, so the file becomes hidden to NEWSie.
>
>This was found out a few minutes ago when I tried to delete some files
>without exiting NEWSie first. All the times previous to this, I had quit
>and started NEWSie some time later.
>
Thanks for the info. I have looked at the window buffering code, and
it issues a close on the file handle. I will keep looking. If you
have any more information to eliminate additional search time, let me
know.

John

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari

4800. Re: Mewsie Offline

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <6e4k0c$r1v@nntp02.primenet.com>
Source record: 105909

```
On 10 Mar 98 18:35:28, Harry Sideras wrote:
>*Hi Alan*, on 01 Mar 98 you wrote: ...respect, brethren
> a>
> a> Using Newsie in Offline mode, I find that when I read and delete
> a> articles, about 1 in 10 aren't actually deleted from disk, although
> a> they are correctly removed from the XOVER file. There doesn't seem to
> a> be any particular pattern as to which files are deleted and which
> a> left. Has anyone else come across this?
>
>Yes, in both online and offline mode. I also find regular disk corruption
>traceable back to Newsie - open files etc.
>
>It needs to be looked at...
>
Great, how do I go about looking for open file handles? I can look at
the code all I want, but am looking for some mechanism to detect these
problems so that I can fix them.

Any more specific information would be helpful.
John
*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari
```

4801. Re: Atariworld 98?????

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: Alvin J Baligad <102135.2553@CompuServe.COM>
Message-ID: <OqBQ73HT9GA.360@ntawwabp.compuserve.com>
Source record: 105910

I would love to go to another Atari show in Disneyland Hotel, they had them there when the Lynx was still sold in Babbage's & Electronics Boutique. I filled out the survey and even asked if I could volunteer to work there. The offer still stands, although Vegas is a bit of a commute from Los Angeles, where I'm from.

Hopefully we'll see lots of you there.

Alvin J Baligad
102135.2553@compuserve.com
<wishing he had something witty to say here>

4802. Re: Marketing Software in the 21st Cent

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: dwmoar <dwmoar@teleport.com>
Message-ID: <3505F88D.390B770D@teleport.com>
Source record: 105911

Charles Silver wrote:

>
>
> Sorry, Frank, I just don't buy it. Selling software on the Net should be
> less expensive than snail mail. If not, just add in the phone costs.
>

So what would be the point of soing it on the web if it would cost you more to get the product??? Are you in that big of hurry to use a product. I have better things to use my money on that the incured expense of the phone bill. Personally I would much rather have a disk and a manual that the docs in a HTML file or a HYP file. I am not about to send my credit card number across the phone lines PEROID, I don't even give it out on the telephone.

> True, but what about us other humans scattered all over the Globe. Are we
> not Atarians? Disks are OLD tech. You know it as well as I do. The Net
> Rules! I know I'm right on, dude <g>.

Really it is a bigger problem getting information in english from overseas than it is to get the software. The internet hasn't seemed to help this problem at all as far as I see.

>
>
> >There are indeed a few users who use their modems for getting the latest
> >ASH software but for this you can already use ASHï¿½s BBS (In Germany
> >there is no huge difference between wide area and local phone calls).
>
> Well, you're getting ripped by your phone companies. If I lived in Germany,
> I'd probably say the same as you; "I'm happy, what's your problem"? Well,
> the problem is the 21st Century. I'm beginning to sound like a preacher,
> I apologize for that. IMHO, if the Marketing problems of Atari software
> worldwide aren't solved soon, there won't be anything to sell. It's the
> Internet that offer's the best solution for everyone. It just has to be
> used. Look, Egghead Software is in the process of closing ALL it's stores
> and is selling everything on the Net. Are they Nuts? I don't think so and
> neither do the investors as the stock's up about 30%. Is that a wakeup
> call???

4803. Re: problems ftp

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EpMLJq.KHo@suse.modem.stud.uni-hannover.de>
Source record: 105912

In article <3502b0e4fce9a4@whalley.demon.co.uk>,
news@whalley.demon.co.uk (John Whalley) writes:

>>I have some problems:
>>- when newsie connect ftp.mygale.org, It doesn't retrieve
>>all files. The last files is lost.
>>- when I create a new directory, I can see it but when
>>I go into it, Newsie shows me nothing and I can't go up.
>>
>>Someone have these problems ?
>
> I'm having similar problems with AFTP using the new STinG modules
> (see other thread). Peter Rottengatter is investigating the problem.

The problem is fixed now, and updated modules can be found on my web page.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4804. Re: CAB OVL for STinG

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35065996139d62@club-internet.fr>
Source record: 105913

Hello,

in article <545_outrider@anv.net>
outrider wrote:

> CAB.OVL should go in your MODULES folder (make sure it's defined in CAB's
> config), though some have had better luck putting it in the same folder as

Do you mean there is an option to set the module folder up ? I never seen
this one, at least in v2.5x. Isn't it automaticaly \modules ?

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...

4805. Re: Marketing Software in the 21st Century

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <35065996139d63@club-internet.fr>
Source record: 105914

Hello,

in article <6e0g2i$4k4$1@brokaw.wa.com>
Charles Silver wrote:

> What am I trying to say? "Let's get busy". I'm not just condemning ASH.
> As more and more get faster modems and faster access to the Net, why
> not sell your products this way? Hell, I can receive single e-mail files

BTW it's possible to get at least updates from ASH' mailbox (BBS). I got the "fresh up" from cab 2.5a to 2.5d this way. Not so easy because of the language walls (?) but it's possible and quicker than snail mail. Of course it could be a bit expensive to call from the US, but not too much within Europe (less than postage).

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...

4806. Re: DEMON Dialer (was: STinG/Speed Dialer Option)

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: Christian Andersson <faltrion@alfaskop.net>
Message-ID: <FN_35048366_faltrion@news.alfaskop.net>
Source record: 105915

in message <6dvl03$g73$1@brokaw.wa.com>,
Charles Silver wrote:

> In case you missed my followup, here's a way to speed up your modems
> dialing. In your DIAL.SCR for STiK/STinG set your INIT=ATS11=50
> It'll dial 10 numbers in about 1 sec or less :) If you run into
> busy signals sometime, you'll appreciate this <g>. Thanks to Matt
> Faehnle for the tip.

You should also be aware that this might not work correclty everywhere,
sicne your phonecompany might have some restrictions, adn also some modems
have these values locked so that they will work properly with all
phone-companies...

--
Christian Andersson FireSTorm Atari Center
MAIL: faltrion@bigfoot.com WWW: http://faltrion.home.ml.org
IRC : faltrion @ #Atari
Current Projects:
- FireNews: News-reader for STIK/STiNG/GlueSTiK
- Babel: News-Fetcher/Sender/Maintainer
- FireCall: Caller ID utility
- S.O.S (to be revealed in a couple of years :)

4807. HotSyncing PalmPilot to Atari?

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: Jan.De.Smedt@village.uunet.be
Message-ID: <6e6lvpgqr1@xenon.inbe.net>
Source record: 105916

Hello everybody,

Is there a way to do this?
Software?
Any PalmPilot owners with an Atari?

Greetings,
Jan De Smedt

e-mail: Jan.De.Smedt@village.uunet.be

4808. Address change

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: Koos_Kuil
Message-ID: <a1a8d640@f808.n282.z2.fidonet>
Source record: 105917

Hello,

I have decided after a long period of doubting to quit my current
internet account which means that the following will be soon not
longer in use:

kooskuil@wxs.nl
kooskuil@worldaccess.nl (old rerouted address)
http://home.wxs.nl/~kooskuil/

You can allways contact me through Fidonet, NeST or Atarinet (and FAN)
and by E-mail: koos_kuil@nextjk.stuyts.nl

I'm sorry that the homepage will be removed too, but maybe there will
come a new one when i have found a new cheap and better provider.

Greetings,
Koos

--- JetMail 0.99beta22
* Origin: Willie's Atari ST BBS, VFC/V34 28K8 +31-597-618087 (2:282/808)

4809. Re^2: help with softPC

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: Louis_Holleman
Message-ID: <a0a83b8a@p81.f503.n286.z2.fidonet>
Source record: 105918

In a message of Sun 8 Mar 98 Derryck Croker (2:281/202.0) wrote to All :
DC> On 6 Mar 1998 05:43:06 , Boris D. Cahan wrote:
>>
>> Does anyone out there have a working softPC, who has been able to make
>> a bootable hard disk (.hdf file) of a size larger than the 1 Meg
>> supplied with the distribution package?
DC>
DC> I haven't been able to make any sense out of this package at all ATM,
DC> even copying the .hdf file to the drive mentioned in the default
DC> config.
DC> The installation dialogue seems to go in circles making it impossible
DC> to go into the menu bar to see if there's anything up there that needs
DC> tweaking.
DC> Perhaps I'm misunderstanding how to install and run this program, so
DC> a beginner's step-by-step would be much appreciated! :-)

Hi Derryck, (and Matt Faehnle, and Boris),

AFAIK SoftPC was just an alpha version from Ensignia - it was never officially released.
I've got mine from "somewhere inside the Atariworld" but I know there's a file "Softpc.lzh" circulating.

It runs in TT med from TT's and appearently also from Falcon's if GETREZ_4.PRG is run.

What you do is create a folder "SoftPC" just anywhere on your system and put the files in there. The program uses HDF files as drives, and these are supplied with the program. You can create any HDF file yourself by going to the menu item. Any new drive must be "formatted" first before it becomes usable, therefore you need to go into DOS (on the C: disk supplied with it, at least that was case with my version), execute FDISK and create a DOS-partition on your newly created drive. After that you can use this "drive" for working. Just change the Softpc.cfg so that the drive (file really) is being used as C: or D:. The so-called FSA drive (drive E:) can be any TOS-partition or folder, even a CD-ROM can be used.

Don't mix up the C and D drives with your own Atari C and D drives, they're just fixed files in the SoftPC folder that are being used as the PC C and D drives. After Boris' questions, lastnight I just tried to create a 32 Mb drive, which went without any problems.

The limits are: only 640k of memory, no way to go into extended or expanded memory. Screen rez is 640x400 16 colors, CGA emulation. I've got WP 4.1 running from it, as well as Lotus 1-2-3 and more of that crap :-)
It's slow, but Tracon II runs decently from it.

AFAIK it works with DOS 3.10, 3.20 and 3.30. Boris says he's got it running with DR-DOS too. One day I'm gonna try DOS 6.01 as well.

Be sure you have no disk in the drive (unless it's a DOS systemdisk) when starting SoftPC and when all systemfiles are put on the C: drive it should boot from drive C: easily (mine does, anyway) - and DOS 3.10 will fit on a DD disk anyway.

It was said to run only with no desk ACC's installed, but I run it fine with six ACC's up and running. On the PC, the \ is produced from the #-key.
It won't run under MagiC and it won't run from my graphics card.
Ctl-Alt-Del resets the PC (not your Atari) and the (-key on the keypad represents Num-lock, while the)-key (keypad) is Scroll-lock.

Hope this helps you all out a bit.

CU NeXT msg
Louis

--

LHFG:
My RAM must be leakin', I've found loose bits in my machine...!
--- IOS-Mail 0.91pl9 ♉eta
* Origin: ~ BearBoard Atari ST Fan BBS 010-2900490 ~ (2:286/503.81)

4810. Re: ATARI Computing

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: Clair Shaw <Clair@shaw1.demon.co.uk>
Message-ID: <PKBWfUAoAcB1QwNE@shaw1.demon.co.uk>
Source record: 105919

In article <6e1ear$9dh$1@eros.clara.net>, Kev <kevj@clara.net> writes
>>I know this was posted yonks ago, but I only just got the quote!
>
>
>Yeh, it's cool innit, but of course I would say that wouldn't I :)
>
>>>I have, got it this morning and I've spent all day reading it :)
>>If you take all day reading it you *must* be a slow reader!
>
>
>Nah, I was thoroughly digesting it (not eating it) and I kept getting
>disturbed by these teachers in my lessons as I tried to read it too.

groan!

>Kev AKA AtariMad that insane(ly) nice bloke from IRC :)
>
>

I can see!

--
Clair Shaw (alias CDS) | A Atarian's Quote:
Mailto:Clair@Shaw1.demon.co.uk |
ICQ: 1043359 | In a world without walls
ICQ Pager mailto:1043359@pager.mirabilis.com | and fences, who needs
WWW: http://www.shaw1.demon.co.uk | Gates and Windows?

4811. Re: Microsoft and Atari

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: John Clark <JonClark@consltec.demon.co.uk>
Message-ID: <S6xvilAaeJB1Ew00@consltec.demon.co.uk>
Source record: 105920

In article <Pine.GSO.3.95.980307045751.13304C-100000@sparkie.gnofn.org>,
Dave Gostl <dbg01@gnofn.org> writes
>
>What planet did that happen on? What history are you reading? I'm pretty sure
>GEM on the Atari was out a few years before Windows on the PC.
>
>Happy Festivus,
>Dave
>
><pre>
> _____
> / /
>|||||||||||||||====]: dbg01@gnofn.org
> ____\
></pre>
>Bass player for Broadcast,
>http://www.sstar.com/d
> on the web
>

I believe you're right. However, I remember IBM offering 2 OSs in the
mid 198o's - first MSDOS (pushed) and CP/M with a GEM front (not
pushed). I understand the latter became TOS.

John
--
John Clark Phone/Fax/Answer +44 (0) 1400 282570
ConsulTech Phone/Answer +44 (0) 1400 281761
Lincolnshire Mobile 0378 680727
England NG32 2EB

4812. Re: Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: djneo <djneo@blkbox.com>
Message-ID: <3505A217.1BFD6F08@blkbox.com>
Source record: 105921
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,rec.games.video.atari,rec.games.video.classic

They should have just put it on ebay.

Richard Mauren wrote:
>
> Actually for $5000 about 50 of us would be FIGHTING for it :)

--
Visit my new web page at:
http://www.geocities.com/TimesSquare/Fortress/6223/

4813. Great service...

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: lvs2culaff@aol.com
Message-ID: <19980310001000.TAA14474@ladder03.news.aol.com>
Source record: 105943

About a week ago, I ordered the LINK 2 from Toad Computers. I spoke to a nice woman named Jennifer and she took my order and answered all my questions. Well, I got the software and the hardware, but disk A didn't work. I couldn't even get a directory of the disk loaded up. I double clicked the A:\ drive and it would do nothing except spin. I called back and she was so polite, she looked up my order and said that I would get a new disk A. I asked her if I should return the old disk and she said that I didn't need it. I haven't gotten the disk yet, but if you are in the US, definately go with TOAD for some of your stuff. They don't have as much as they used to, but I think that that lady deserves a greatful amount of THANKS! By the way, she is the Atari expert they have there.

Richard ===> LVS2CULAFF@AOL.COM

4814. Re: ST Format Web Sites

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <3505904e.38355111@news.zetnet.co.uk>
Source record: 105944

Hey! Clair Shaw <Clair@shaw1.demon.co.uk> wasn't it Mon, 9 Mar 1998
20:37:45 +0000 that you wrote:

>>I have tried A3 but it doesn't seem to have updated since '96.
>
>AFAIK, Ad-lib BBS is still up(?)

Ad-Lib BBS went ages ago.. I would say at least a year ago..

Cheers -- Tony Greenwood (Official Filos Examples Programmer)
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

4815. Re: STReport #14.08

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <35079146.38602375@news.zetnet.co.uk>
Source record: 105945

Hey! porthos@delphi.com (Joe Mirando) wasn't it Mon, 09 Mar 1998
17:37:04 -0500 that you wrote:

>have access to only one or the other (or _think_ that this is the
>case since NewsGroups are easily accessible through Delphi even in
>ASCII mode).

I don't think everyone is aware that you can join the delphi forums..
for free ?.........I was suprised.... But you can... I have been on
there for ages.......any ATARIan can go along and join in the
conversations, read and reply....go join Delphi... its more chat :)

Cheers -- Tony Greenwood (Official Filos Examples Programmer)
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

4816. Re: TGZ extension

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <3504858c.1295123@news.tmisnet.com>
Source record: 105946

Is the TGZ.ZIP package available at umich, et. al.?

-- George Crissman
-- strads@tmisnet.com

Atari dealers in the US are listed at
http://www.tmisnet.com/~strads/hq/sources.html#Dealers

On 9 Mar 1998 19:06:40 GMT, rcain@zetnet.co.uk (Roger Cain) wrote:

>On 8 Mar 1998 22:10:27 , Keith Lever wrote:
>
>> If its a packed file how do I decompress it?
>> Ive tried zoo,lzh,zip and tar, and nothing works.....
>
>It's been TARred and ZIPped. You need the TGZ.ZIP package which
>contains the two programs needed to unpack.
>
>
>--
>Roger Cain, Manchester, UK NeST:90:100/103
>TT 6Mb/MagiC 5/NVDI 4
>--

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

4817. printer stuff

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: Smith <smithpr@interlynx.net>
Message-ID: <01bd4bbf$2633af00$34c532cc@pbcustomer>
Source record: 105947

Does anyone have either a printer driver for DEGAS ELITE or a program like IMAGE COPY1,2 or 3? I have STAR NX1000 RAINBOW 9pin printer and am looking for good quality b&w and colour printouts of IMG,SPC,PI1etc. Moreover is it possible to convert SPC,IMG,PI1,etc to JPEG. Thanks.Mark

4818. Re: Falcon 030 Nemesis board

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: Daniel Hedberg <d.hedberg@swipnet.se>
Message-ID: <889493181.268281@nn1>
Source record: 105948

Hi,

>Has anyone here used the Nemesis? I want to speed up my Falcon, but
>only if I can do it without compatibility problems, especially with
>games. Any advice?

Go ahead and upgrade your Falcon030. I installed Nemesis in my Falcon030
several months ago and so far I haven't experienced any compability problems
at all. You're able to inactivate the Nemesis by software. The Nemesis is
worth its price, no doubt!

All the best,
Daniel

4819. Multisync for TTHI Res?

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: Diane & Tim Conrardy <dianec@utp.net>
Message-ID: <01bd4bc8$059c1760$23c280d0@dianec>
Source record: 105949

HI!
I have a TT030 that I use for Midi , internet, dsp, well..everything !
My Atari 19" TT hi res monitor went out, so I had to get a VGA monitor
instead.(gosh dard it!) It is a NEC Multisync. Is it possable to use this
monitor to get TT hi res ,or do I need a Graphics card(crazy dot)?
Any Info would be Great!
Atarian
Tim Conrardy

4820. Re: Internal SCSI to External SCSI Conn

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <3504b102.0@diana.idirect.com>
Source record: 105950

On 9 Mar 1998 17:02:27 , "Sven Persson" wrote:
>> I am after mounting a SCSI device into a casing; what I need is the
>> connector that plugs into the internal SCSI connection of the device
>> and allows me to add an external one to the case.
>
>I made one of those a couple of months ago... Just went to the local
>PC-service company / shop, bought a ribbon cable and the right connectors!
>It's not very hard at all...

I did the same with my homemade SCSI hard drive system (built in a PC minitower, and houses two drives and a CD-ROM unit) - just went and got the ribbon cable and the proper connector, 3M makes a phenlonic one that's reasonably priced. The shop where I bought the cable from was kind enough to snap it on with the proper tool.

We'll be demoing how to put together a SCSI-based system at the March 18th TAF meeting, BTW, complete with putting together the cable and setting IDs and termination. :) We'll be basing the installation around hooking it up to an ST, as that's what most of our members have.....

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ///////////////////

4821. Re: Falcon 030 Nemesis board

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <3504b38e.0@diana.idirect.com>
Source record: 105951

On 9 Mar 1998 12:41:00 , Satcom2 wrote:
>Has anyone here used the Nemesis? I want to speed up my Falcon, but
>only if I can do it without compatibility problems, especially with
>games. Any advice?

I've had mine in my Falcon for about a year, and for the most part
I love it. However, it is quirky in hi speed mode (which I suspect has
to do with my RAMGizmo board) in which I can't switch resolutions or
run GEMBench without getting two bombs and locking up. Lo speed mode it
runs fine with just about everything. TAF's president Ken MacDonald is
getting his Nemesis (the current version of the board) installed this
week, so we should be able to compare notes and see just how much of a
difference the two versions make.

I LOVE being able to run in a hi-res TrueColour mode, as a matter
of fact it's my default desktop now when running my Internet stuff (you
HAVE to see CAB running in TrueColour!).

One of the things I may be doing on my next trip to the UK in April
will be to try to get the Titan RAM board and see what difference that
makes....

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ////////////////////

4822. Re: Atari World '98 Los Angeles

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: Sam McGee <sammcgee@crl3.crl.com>
Message-ID: <6e2cng$6is$1@nnrp1.crl.com>
Source record: 105952

Satcom2 <svenhard@primenet.com> wrote:
: Is anyone else thinking about attending this? I know I will, assuming
: it happens. Everyone please go to the following page and fill out the
: survey! Shame on everyone for not talking about it more on the
: newsgroups, I did a use net search and it only came up 3 or 4 times, all
: in early January! http://www.atarihq.com/atari98.html

Southern California seems to be void of ST users. I know, live there. I'm going just because I've never been to an Atari show. (my TOS came on disk) From what I gather from the mags, the shows are a great place to buy current versions of ST software. By the time applications trickle west, you Euros are two verions ahead. :) (yes, read: sour grapes)

Anyway I'm going. I'll be the guy with a dumb expression and a big wad of cash.

Sam

Still using Neochrome. (not really)

4823. Advantages: Mintnet vs. STinG?

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <6e2df8$nfl@news.Hawaii.Edu>
Source record: 105953

Greetings,

I was wondering if there are any advantages to using Mintnet rather than STinG. I had a Mintnet installation working several years ago, but with Chimera it wasn't very stable and the dialer was troublesome. Now that I have STinG working, I cannot solve the speed problems (I'm getting about 1/6th of the data transfer rate of a Z-modem download, which I am told is not at all right). I am thinking of experimenting with Mintnet again. Is it possible that Mintnet will be faster?

Also, is there an updated self installing Mintnet installation or kit? I haven't been able to locate a clearly documented install for Mintnet yet.

Thanks!

Aloha,
John Perez - jperez@hawaii.edu
Computer Specialist - Office of Information Systems
University of Hawaii - School of Nursing

4824. Falcon 030 Nemesis board

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: james.burr@acpu.com
Message-ID: <889492681@acpu.com>
Source record: 105954

You said here:
-> Has anyone here used the Nemesis? I want to speed up my Falcon, but
-> only if I can do it without compatibility problems, especially with
-> games. Any advice?

I installed the Nemesis. The only game I noticed a problem with so far
is Obsession. It uses the wrong timer and is consistantly faster. If
you get Nemesis make damn sure you have a SVGA monitor. It sure helps.
Also it requires a decent amount of solder skills and some knowledge
about your computers insides and electronics.

Later,
James

4825. Re: Multisync for TTHI Res?

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6e2m7g$1c7@thoth.portal.ca>
Source record: 105955

On 10 Mar 1998, "Diane & Tim Conrardy" wrote:

>I have a TT030 that I use for Midi , internet, dsp, well..everything !
>My Atari 19" TT hi res monitor went out, so I had to get a VGA monitor
>instead.(gosh dard it!) It is a NEC Multisync. Is it possable to use this
>monitor to get TT hi res ,or do I need a Graphics card(crazy dot)?
>Any Info would be Great!

You need a graphics card. Either that or get the flyback (just a guess)
fixed on your Atari 19". Those monitors are hard to abandon -- it cost me
$150 to get the flyback fixed on my TTM195. For monochrome use, I much
prefer the TTM195 over the NEC and graphics card. If your monitor is
really trashed, Systems for Tomorrow has Protar ProScreen 19" monitors
for $299. A TT graphics card, new or used, might be hard to find these
days.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

4826. Re: STiK, STiNG, PPP, FTP

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6e2p3l$2ra@thoth.portal.ca>
Source record: 105956

On 9 Mar 1998, Peter Rottengatter wrote:

>RFC #1036 :
>
>: The Internet convention of
>: continuation header lines (beginning with a blank or tab) is
>: allowed.

I missed that part <g>.

Nonetheless, when such continuations are used, a NEWSie follow-up only uses the references contained in the first line of the source article. Unless some cutting and pasting is used to rebuild the original references, as was done here.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

4827. Re: Radio - Decode - Comms software?

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: inigo@easynet.co.uk
Message-ID: <19980310073646232l2@inigo.easynet.co.uk>
Source record: 105957

VE6HY <besmith@calcna.ab.ca> wrote:

> On 7 Mar 1998, Sven Persson wrote:
>
> > > Having dug out my old STE I wondered if anyone could point me
> > > toward any radio related software?
> > > I have Hamcom for the PC but I would like to use the STE for
> > > decoding etc. rather than let a good machine lie idle. Search
> > > engines have produced no results.
> >
> > I know there _is_ software for that, but I doni¿½t know where... But
> > it does exist.

It certainly does. There is a program called BMKMulti, which was
produced by a guy in the south of England,UK. It can decode everything
from slow morse to slow scan TV, satellite etc. Very good program. I may
still have it somewhere. I just had a quick hunt round now but could't
find it. Hope I haven't thrown the cassette away.

Hope this is helpful,
Clive inigo@easynet.co.uk

4828. Re: Texas Atari User Groups

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: mike.harvey@worldnet.att.net
Message-ID: <6e2t2b$72b@bgtnsc02.worldnet.att.net>
Source record: 105958
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st

On Sat, 7 Mar 1998 09:51:04 -0600, "Mike McGowan"
<jmmcgowan@worldnet.att.net> wrote:

>I have been an Atari user for several years, but have never lived near a
>city that had a local Atari users group. If anyone knows of some Texas
>groups, would you please drop me a line. (I only know of one in the DFW
>area.)
>
>TIA
>
>Mike McGowan
>
>
I believe there's also one in Houston which hosted a show awhile back.

4829. Re: Shareware / Freeware MIDI-program!

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: Krister Sundstr&#65533;m <support@axxess.se>
Message-ID: <3504fbc4.0@d2o1.telia.com>
Source record: 105959

Is there a GOOD shareware / freeware MIDI-editor program (like Concerto, but with better time-resolution!!!) for the Atari ST?

Krister

4830. Hybrid Arts SMPTE Tracks

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: Tim Curtis <sexsymbol@execpc.com>
Message-ID: <6e2vv9$1u4@newsops.execpc.com>
Source record: 105960

We used to use this program years ago in a recording studio I used to do a lot of work in. It was really a useful program, particularly it's sync unit.

Is this program ever available second hand? What does it usually sell for? Anyone got a copy they'd like to sell?

Tim

4831. Help with remapping TTF for NVDI 4.11

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: jardas@highland.cz
Message-ID: <6e30nh$5m0$1@nnrp1.dejanews.com>
Source record: 105961

Hello,
are you able to help me with some advice to remapping TTF for NVDI 4.11. We at Czech use CP 1250 or ISI 8859-2. I used CHARMAP soft from Peter Hellinger, and was almost succesfull with NVDI 3.02, but there is a lot of mismatches with 4.11. Speedo fonts are O.K. but TTF are not.
Thank you for the advice beforehand.
Bye Jarda Suchanek /jardas@highland.cz/

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

4832. S: RANARAMA for Atari-ST

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: kno@ifu.Rantzau.de
Message-ID: <350b0f9a.320251497@news.Hamburg.Pop.de>
Source record: 105962
Cross-posted to:
alt.games.atari,comp.sys.atari.st,fido.ger.atari,maus.sys.atari.software,rec.games.video.atari,z-netz.rechner.atari.spiele

Hi folks,

I'm looking for an old game, called RANARAMA. It has to run on the
PacifiST-Emulator for PC's, because I haven't the good ole ST anymore.
I cannot use original, because it is an autoboot/copyprotected disk,
which only runs on a geniune Atari ST (and only ST *not* even TT nor
STE!).

I know it is on 'automation CD 170', but I don't know, where to get
it. (sic)

Any hints are welcome!

tia
-Kai-

4833. Moving to MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6e34au$6br@thoth.portal.ca>
Source record: 105963

I'm seriously thinking of making the move from Geneva/NeoDesk to MagiC/Ease. I've grown to be very fond of Ease 4 on its own, which I use when not multitasking under Geneva.

Is now a good time to get MagiC? The most current version available in North America is 5.11. To go along with it, I plan on updating Ease 4 to 5, and would like to know the major differences between the two.

Although I'm happy running under Geneva/NeoDesk, I want to take advantage of what MagiC offers (pre-emptive multitasking, long filenames, background DMA, etc.). This would also allow me to run PPP-Connect and try out the cab.ovl that comes with it. But should I wait for the next English-language update of MagiC or is 5.11 a good starting point?

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

4834. FS: [UK] Atari bundle

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: cgb3@york.ac.GUBBINS.uk
Message-ID: <MPG.f6f26822af1a0f3989760@news.york.ac.uk>
Source record: 105964

The following bundle is for sale in the UK, buyer collects.

1040 STFM
SM125 monochrome monitor
SC1224 clour monitor

Software including:
Prospero C, DevpacST 2, mpe Forth83, Wercs, STOS Basic
Cyber Studio, Paint, Control
Easydraw 2, Trip-A-Tron, Signum!, Protext 5.
10 Infocom titles, plus other games and PD software.
Pile of ST magazines, some books.
Other bits and bobs, eg ST to SCART lead.

I'll even throw in a working but slightly smudgy HP Deskjet+ (still good
for listings)

All for 200 pounds ono.

Colin
--
Colin Blackburn
cgb3 AT york DOT ac DOT uk or use a little less GUBBINS when replying

4835. Re: Marketing Software in the 21st Century

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: Frank Szymanski <franks@kaa.bbn.hp.com>
Message-ID: <35051D6C.3E7EB7FB@kaa.bbn.hp.com>
Source record: 105965

> a joke!!! IMHO, ALL ATARIANS WORLDWIDE should have immediate access to
> Alex Clauss's excellent CAB, and I mean the latest versions. Englisch
> or Not!

Really, that would be nice, but ...

> history. So, here's my plea. Developers AND re-sellers, offer your stuff
> by Web site, credit cards, AND e-mail. Is that so tough to comprehend?
> The Internet is the way to go, right? "Let's get jiggy with it" <g>.
> Ahhh, that's current American slang :)

Oh, boy, you Americans! :-)

You are so lucky to have netaccess without huge telephone bills. So, the main reason why German software often isnï¿½t available via WWW is that here in Germany the telephone costs for local internet access isnï¿½t free as in huge parts of the U.S.

And as the majority of ATARI users of ATARI software sold in Germany are Germans it is cheaper to send disks than to use the WWW for that purpose.

There are indead a few users who use their modems for getting the latest ASH software but for this you can already use ASHï¿½s BBS (In Germany there is no huge difference between wide area and local phone calls).

But thatï¿½s just my $0.02.

Tschuess,
Frank

4836. Re: Atari ST Owners (word processors)

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: Rudy <pax@golden.net>
Message-ID: <Pine.BSI.3.96.980310063138.22154C-100000@shell.golden.net>
Source record: 105966
Cross-posted to: alt.steinberg.cubase,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer,comp.sys.atari.advocacy,comp.sys.atari.8bit

Hi

Saw the replies and noted no mention of "Edhack" which can be both an accessory and Program. Good old Word Writer St, St Writer, St writer Elete 1ST Word & 1ST Word +

Though Pagestream is great; as a word processor it is clumsy, as is WordUP, Calamus etc (there are others) these are for desktop publishing

Word Writer has both Dictionary & Thesaurus capability is O L D came out when the 1st ST's did but for simplistic writing is fine.

Has anyone checked with Toad to see if they have something good.

Edhack is by far the nicest little editor/word processor

Rudy <pax@golden.net>

4837. Re: Microsoft and Atari

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: lvzon@bio.vu.nl
Message-ID: <6e3gc7$o4d@balaena.bio.vu.nl>
Source record: 105967
Cross-posted to: alt.steinberg.cubase,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer,comp.sys.atari.advocacy,comp.sys.atari.8bit

Chris Cracknell (ad329@james.hwcn.org) wrote:

: (was Windows 3.1 even out at that
: time).

In 1985? 3.1? I doubt it...

: With Microsoft pushing the ST over the PC would the machine
: still be around today? Or would Windows on the ST have been just as crappy
: as Windows on the PC if not worse, bringing an even earlier demise to the
: ST.

I don't think it would have been worse... :)

: (Scary thought from hell!!!)

Yep...

-=El Vienno

Levien van Zon (lvzon@bio.vu.nl)
MALEB Homepage: http://huizen.dds.nl/~levjenno/
(Atari/Amiga/Linux/Therapy?/Red Dwarf/etc.)

They spell it "da Vinci" and pronounce it "da Vinchy". Foreigners
always spell better than they pronounce.
-- Mark Twain

4838. Re: Base-64 decoder?

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: prajoux@REMOVE_THIS.laas.fr
Message-ID: <6e3gsencj1@laas.laas.fr>
Source record: 105968

In article <35042f24248801@post1.com>, hall@post1.com (Hallvard Tangeraas) writes:

>But my experience is that Esscode is a pain to use in many cases, and I
>believe I had loads of problems with it before.
Well, thank you Hallvard! I just downloaded Esscode yesterday and couldn't get
it to work properly, so I thought I was a nut. ;-)

>But things became a lot easier when I started using "Munpack"
I will try it.

>I think I sepnt quite some time figuring out how to set everything up to
>begin with, but if anyone's interested I'll look into it and post info
>about it here.
Yes, please. I am sure this will save time to several of us...

Cheers.

Roland
prajoux@laas.fr
LAAS/CNRS, Toulouse, France.

4839. Re: Moving to MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6e3n5u$aku@thoth.portal.ca>
Source record: 105969

On 10 Mar 1998, Charles Silver wrote:

>You almost talked me into buying Geneva :)

Yes, and I still say you should buy it. My copy ain't for sale, though, nor is NeoDesk <g>. I plan on running both alternatives (Geneva/NeoDesk and MagiC/Ease). Down the road when I decide one of them has to go, if that's the case, I'll give you a shout. Either way, you'll end up getting something more modern than MultiTOS <ouch!>.

>Waiting for a Englisch version update? Ho-Hummm. Ahhh, what about
>installing MultiTOS/MiNT with some MiNTnet type extentions. I bet it's
>better than PPP-Connect/OVL. If you give it a try, I will <G>. Did you
>know that was possible? I didn't till recently...

The idea of being able to run I-Connect and its cab.ovl was just an afterthought. I don't need I-Connect, but I do need a better cab.ovl (because of re-connection problems -- sometimes the HTML comes in and then CAB times-out waiting for the first graphic). I'm sure in the near future there'll be an English CAB update, for which the benefits will now be twofold for me (the entire package being useable). MiNT isn't for me, although I'd love to use Howard Chu's cab.ovl. I do admit to having I-Connect all configured and ready-to-go. If there's room enough for Geneva/MagiC then there's room enough for STinG/I-Connect.

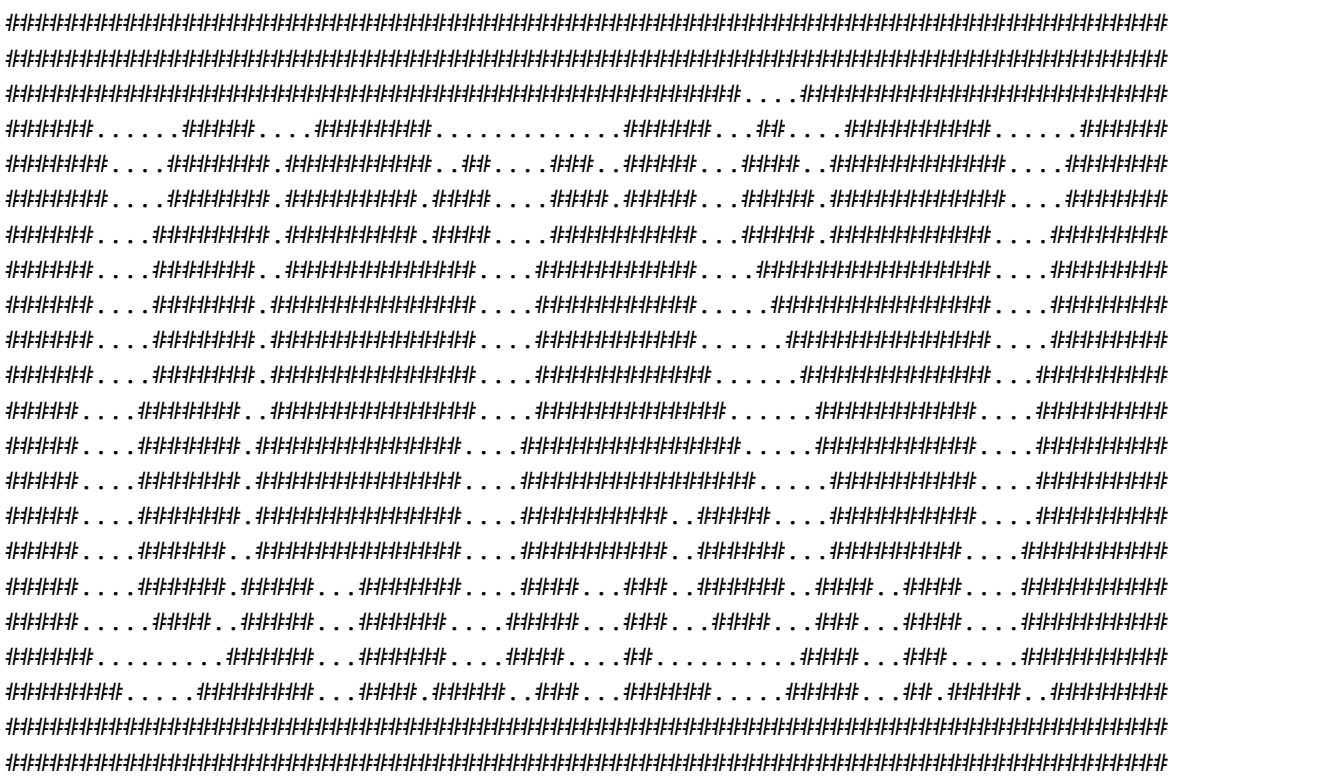
No... I want MagiC for other reasons -- accessing the Internet had nothing to do with my decision.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

4840. [U.T.S.I] today updated with now 724 links

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: dipching@ping.be
Message-ID: <3505635426a6cd1@ping.be>
Source record: 105970



Hello everyone, you can now find about 731 atari programs url links in
the U.T.S.I ... (previous update was 660 ...)

Also thanks to everyone who is participating at the UTSI when sending
their remarks, found wrong links, contribution and so ...
THANK YOU very much for all these friendly people who are ALSO
maintaining the U.T.S.I

A lot of programmers don't have their own home page, so you can reach
their programs thru the excellent CyberSTrider and Interactive pages,
respectively from Denesh Bhabuta and Joe Connor ... I have now
included all the missing links to their excellent web pages.

Jo Vandeweghe

```
//////////////////////////////////////////////////////
/ /
/ http://ping4.ping.be/dipching-drulkhor/PRG-IND.HTM /
/ /
//////////////////////////////////////////////////////
```

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* SDTIDYUP * SOCKET C LIBRARY * STOS BASIC LOADER * STOS FALCON EXT. *
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* TMTOOL *
-u-
* USET2GT-LIBRARY *
-v-
* VISUAL ASSEMBLER *
-w-
* WINCONF * WINDOM * WINDGEM6 * WINEDIT * WINRSC * WINVDI *

---------- TEXT -----44-----

-a-
* ALIGN TOOLS CXM demo * AUSSCHIESS CXM demo *
-b-
* BARCODE CXM demo *
-c-
* CALAMUS SL 96 demo * CALIPSO PS IMPORT CXM demo * CLIX *
-d-
* DA'S LAYOUT demo *
-e-
* EDDIE CXM demo * EDITH PRO * EDIT PLUS demo * EVEREST *
-f-
* FEINDATEN CXM demo * FIGLET * FONT MANAGER demo * FONT SORTER demo *
* FRANKLIN CXM demo *
-g-
* GHOSTSCRIPT *
-i-
* IDEALIST * IMPRIME * INDEXER CXM demo *
-k-
* KONTEXT *
-m-
* MARCEL *
-n-
* NOTIZ *
-p-
* PAGESTREAM 2.2B * PAINT CXM demo * PAPYRUS 5 demo *
* PERSONALISIERUNG CXM demo * POCALCON * POSITIONNER CXM demo *
* POSTSCRIPT LEVEL 2 demo *
-q-
* QED *
r-
* REMARKER'96 * REWRITER * RST2STG * RTF IMPORT CXM demo *
-s-
* STENO demo * STG CREATOR * SUPERVIEW *
-t-
* TEXT ANALYSER * TEXT TOOLS * TWP *
-u-
* UDO *
-w-
* WP2 * WPG *

```
------------------------------------------------------------------------
------------------------- MINT -----17-----
------------------------------------------------------------------------
-d-
* DUFTP *
-e-
* ELVIS *
-g-
* GLUESTIK *
-k-
* KILLER *
-m-
* MIDNIGHT COMMANDER * MINT KERNEL * MINTNET * MINT TOOLS * MUPFEL *
* MUPFEL TOOLS *
-n-
* NCURSES * NCURSES PROGRAMS demo *
-p-
* PPPD 115200 BPS *
-s-
* SPIN! *
-t-
* TERMINFO/TERMCAP FOR TOSWIN II * TOSWIN II PATCHED *
-v-
* VIRTUAL CONSOLES *

------------------------------------------------------------------------
------------------------- LINUX -----6-----
------------------------------------------------------------------------
-a-
* ATARI BOOTSTRAP *
-l-
* LINUX KERNEL 2.0.31 * LINUX KERNEL 2.0.33 * LINUX KERNEL 2.1.72 *
* LINUX KERNEL AB040/NEMESIS * LINUX START-UP AB040 *

------------------------------------------------------------------------
--------------------- UTILITY - ACCESSORIES -----28-----
------------------------------------------------------------------------
-numbers-
* 1STGUIDE *
-a-
* ACCS * ADRESSE * AFTERBURNER040 ACC *
-c-
* CALLFSEL CPX * CAR_REG CPX * CARDFILE demo * CESTINA * CHAR_TAB CPX *
* CLOCK CPX * COPS * CPX-E * CPXSPY *
-d-
* DATE_DAY CPX * DIABLO CPX *
-f-
* FONTSEL * FREEDOM2 *
-h-
* HORLOGEP *
-k-
* KEYCODES CPX *
```

```
-l-
* LED CLOCK *
-m-
* MAUS SPEEDER *
-n-
* NOTICE *
-p-
* POSTCODES CPX *
-s-
* STAMPS CPX * STDCODES CPX *
-w-
* WAY_PNTS CPX * WINCOLOR CPX *
-z-
* Z-CONTROL *

------------------------------------------------------------------------
-------------------- UTILITY - ARCHIVERS -----17-----
------------------------------------------------------------------------
-a-
* ARC 6.02 * ARJ 9.97A * AUTO-D-PACK *
-d-
* DNS-S.A.S.S *
-f-
* FLEXIARC *
-g-
* GZIP 1.24 *
-j-
* JAY MSA ARCHIVER *
-l-
* LHARC 3.13 * LHARC SHELL 3.10 *
-p-
* PACSHELL 3.01 * PFX_AFX REV K *
-s-
* SON OF S.A.S.S * STZIP 2.6 *
-t-
* TAR 1.112 * TWO IN ONE *
-u-
* UNRAR 1.0 *
-z-
* ZIP 2.0 * ZOO 2.1 *

------------------------------------------------------------------------
-------------------------- UTILITY - BOOT -----10-----
------------------------------------------------------------------------
-b-
* BOOTCONF *
-d-
* DIRSORT * DMV-BOOT *
-g-
* GIB DOS *
-m-
```

* MC BOOT * MENU * MOUSE BOOT IV * MOUSE BOOT CUSTOMIZER *
-s-
* STOOP2 *
-w-
* WATCH *
-x-
* X-BOOT *

---------- UTILITY - DESKTOP -----95-----

-a-
* ACLOCK * ACALC * AGENDA * AFREE * AKILL * ALICE * APP-LIST * APP-LINE *
* AREAL36 *
* ARROWFIX * ASSAVER * ATARI ENVIRONMENT MANAGER * ATARI PERSONNAL ORGANIZER *
* AUTO CLOCK * AV-SERVER * AV-TEST *
b-
* BAVARIA EVENT MANAGER * BUBBLE GEM *
-c-
* CADENZA ADDRESS BOOK * CALC IT * C'EST QUOI DONC * CLEANSCR *
* CLIPBOARD+ * CLOCKY * CLOCKY 2.0 SETTER demo * CLOCKY 2.03 beta * COLOR TT *
-d-
* DA CAPO * DOKTOR K * DOSHUTDOWN * DOUBLE2 ST * DRAGFONT *
-f-
* FOZCI * FPU TEST *
-g-
* GDOS CHECK * GEM-INIT * GEMINI * GEMSPOOLER * GENEVA demo * GOD-UTILS *
-h-
* HARDWARE * HELL-O-CALC *
-i-
* IN TOUCH demo * IPHYGENIE *
-j-
* JAY GROUPS * JAYSHELL * JINNEE demo *
-k-
* KBDSWITCH * KEYBOARD RESET *
-l-
* LAUNCHER II * LOCKOUT *
-m-
* M-DESK * MAGIC!CONF * MAGTOROM * MAGXUFSL * MENU INFO * MICRO ICON RSC *
* MULTIDIALOG * MYRIAD *
-n-
* NEODESK demo * NOSEY II * NOTES *
-o-
* OLGA * ONE JACK *
-p-
* PARALLEL COPY * PARALLEL COPY 3 SIMULATOR * PASSWORD * PICDESK *
-r-
* RECHNUNK * REDRAW *
-s-
* SELECTRIC * SHADES OF BLACK * SHOWM * SHUTDOWN * SILKMOUSE * START ME UP *

* STEWART * STIC * ST-GUIDE * STRIPPER * SYS INFO *
-t-
* TASKBAR * THING * TINTAX * TO DO * TOS2GEM * TURBO BLANKER *
-u-
* UKEX * USET2G *
-v-
* V-DESK * VIDIFONT *
-w-
* WINDIALOG * WINX *
-x-
* XAAES * XTASK *
-z-
* ZEIG'S MIR *

------------------------- UTILITY - DISKS -----28-----

-a-
* AHDI 6.06 update *
-b-
* BIG DOS 0.8 *
-c-
* CBHD *
-d-
* DISK CAKE * DISKLAB * DISKUS demo * DSKCHK *
-e-
* EGALE * EXTENDOS PRO update to 2.4 *
-g-
* GEMAR *
-h-
* HDDRIVER demo * HOW FAST *
-i-
* IOTOOLS *
-j-
* JAY FORMATTER *
-m-
* METADOS 2.7 * META_AB040 *
-p-
* PUMP UP
-s-
* SCSI 2 STANDARD * SED * SEEKMS * SHREDR PLUS *
-t-
* TESTSCSI * THE FILLER *
-v-
* VIRTUAL DRIVE *
-w-
* WRITE PROTECT *
-x-
* XHDI SPECIFICATIONS * XTERMINE *
-z-

* ZORG *

------------------------- UTILITY - DIVERSES -----73-----

-a-
* ACCMAN demo * ADDRESSLAB * ARB_CONV * ATARI BIBLE * ATARIST SHAREWARE BUNDLE *
* AZIMUTH *
-b-
* BAD SHELL * BAND NAMES * BIBLIO * BLAISE * BOHRMEISTER demo *
-c-
* CLA-VDHL * COLACALC * CURRENCY CONVERTER *
-d-
* DECOUPE * DNS FORMFEED *
-e-
* EGALE *
-f-
* FAMILLE * FAMILY ROOTS demo * FIRST MILLION * FOX * FSM EDIT * FSM SYNTH *
-g-
* GEM DEU * GEM FONT VIEW * GEMNMR * GEMVELOPE * GENERATION * GLEICHUNG *
-h-
* HOT!STAT * HYP2GDOS * HYP2TXT * HYPTREE *
-i-
* INSTALL * INTERACTIVE ORDER FORM GENERATOR *
-j-
* JEDI *
-k-
* KANQUOTE *
-l-
* LOGBUCH * LOOK'N SEE * LOOK BY GEN * LOWERUP *
-m-
* MAKE MOD LIST * MC68040 CONFIG TOOL * MEGAFLI *
-n-
* NUMBER *
-o-
* OCR * OVER CADRE *
-p-
* PHEM * PHUNITS * PHWORLDCLOCK * POSTAL * POVSHELL * POWER SAVER *
* PRINT IT * PROFILE *
-r-
* ROMAN *
-s-
* SEABEAR * SET_DEV7 * SGSCAN * SHAU'RI * SM124 COLOR EMULATOR *
* SM124 EMULATOR demo * SPEEDOMETER * STATFOOT * STE TO FALCON *
* STUPIDO * ST-GUIDE TOOLS *
-t-
* TEXEL demo * THE RECIPE BOX demo * THOUGHT demo * TURBO VEILLE *
-w-
* WAITTIME * WORLD CLOCK *

```
------------------------------------------------------------------------
-------------------------- UTILITY - DRIVERS -----10-----
------------------------------------------------------------------------
-a-
* AB040 TOOLKIT *
-g-
* GDPS-DOKU *
-h-
* HP SCANNER DRIVER demo *
-l-
* LACESCAN *
-m-
* MUSTEK DRIVER demo *
-n-
* NEMESIS CPX MODULE * NEMESIS SOFT UPDATE *
-p-
* PNP TOS *
-s-
* SM194 DRIVER * SWITCH *

------------------------------------------------------------------------
-------------------------- UTILITY - MEMORY -----14-----
------------------------------------------------------------------------
-numbers-
* 25MBSTE * 680x0CAC *
-f-
* FAST FLAG *
-g-
* GEMRAM * GODLOAD *
-m-
* MEMFILE *
-n-
* NVRAM * NVRAM SETUP UTILITY *
-o-
* OUTSIDE demo *
-p-
* PSYGHAM *
-r-
* ROMSPEED *
-s-
* SHBUF *
-t-
* TCACHE * TRUEDISK *

------------------------------------------------------------------------
-------------------------- UTILITY - WWW -----20-----
------------------------------------------------------------------------
-numbers-
* 8859-1 FONT *
-a-
* AH! * EH! * OH! *
-b-
```

* BAH! * BASE HTML ULTIME *
-d-
* DOITF030 * DOITSOFT *
-e-
* EASY PGP SHELL * ESSCODE *
-h-
* HP-PENGUIN * HTML2TXT * HTML 3.2 KRZ * HTML HELP *
-j-
* JOE *
-m-
* MBE * MIME2AV *
-t-
* TABI *
-w-
* WEB SPINNER *
-x-
* XMSG *

---------- TOTAL NUMBER OF INDEXED PROGRAMS -----724-----

Yours

Jo

--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

4841. TT owners... look!

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: "Dr Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <6e3p43$25$1@loki.cf.ac.uk>
Source record: 105971

Did you know that your TT can produce a spectacular 1280 x 960 paper-white pixel display at 70Hz? Fabulous for midi apps like logic and cubase, dtp, wordprocessing, programming and more! BUT! To get it you need an ECL monitor... Well, here;s a chance to own the best 21 inch one there is! An absolutely immaculate EIZO professional display systems flexiscan 6500, 21 inch FST monitor . Multisync and composite inputs as well as ECL, so you can use it on ALL TT modes, plus on your mac or pc if you've got one! This is the best monochrome paper white display ever made, reflected somewhat in its original price which was over 1200 UK pounds!!! It's had very little use, still has original manuals, cloth and box and is as new.
Despite its extremely compact size for a 21" monitor, I don't have the room for it anymore and am willing to let it go for just 395 pounds!!!!! Yep! The catch? Well it's a bit of beast so I wouldn't recommend shipping it outside the UK, but if you can arrange collection... Also, I would imagine it only works on the UK 240V 50Hz ac.
If your'e interested, then email me (Dr Simon Williams) at either my works address, WilliamsSG@cf.ac.uk, or at home on svp@csi.com. Hope someone can give her a new home....

4842. Re: WTB: Atari 1040STf

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: dwmoar <dwmoar@teleport.com>
Message-ID: <35056952.A4B33897@teleport.com>
Source record: 105972

Just what software were you "expecting" to be included with this 1040STf
?

Juan Staalenburg wrote:

> I am looking to buy an Atari 1040STf:
>
> *Must be in good condition.
> *TOS 1.04 or higher
> *Double Sided Floppy
> *Software included

4843. Re: Microsoft and Atari

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: Paul <l@hate.spam>
Message-ID: <01bd4c4a$c4051440$120672d1@rambler.ic.new-ulm.mn.us>
Source record: 105973

Well, now, Windows is pretty old too - version 1 & version 2 just weren't worth much.... But, they were out there....

--->Paul

Dave Gostl <dbg01@gnofn.org> wrote in article <Pine.GSO.3.95.980307045751.13304C-100000@sparkie.gnofn.org>...
> On 6 Mar 1998, Chris Cracknell wrote:
>
> > I have an old Antic magazine that says Atari considered using Microsoft's
> > Windows OS before they decided on GEM. I wonder how history would have
> > played out if that had been the case?
>
> What planet did that happen on? What history are you reading? I'm pretty sure
> GEM on the Atari was out a few years before Windows on the PC.
>
> Happy Festivus,
> Dave
>
> <pre>
> _____
> / /
> ||||||||||||||||====]: dbg01@gnofn.org
> ____\
> </pre>
> Bass player for Broadcast,
> http://www.sstar.com/d
> on the web
>
>

4844. Re: Nemesis difficulty

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <3505810c.3274353@nntpserver.swip.net>
Source record: 105974

On Mon, 09 Mar 1998 22:40:53 -0800, John Kolak <jkolak@jps.net> wrote:

>Hi,
>
>I am in the middle of installing Nemesis, and am having trouble with it.
>I was hoping someone might be able to help.
>

What memory board are you using in your Falcon ?

\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\ kock@kockens.pp.se - JKock@nest.demon.co.uk - kock@geocities.com
\ kock@hempseed.com - kock@myself.com - atarisysop@usa.net
\ http://home1.swipnet.se/~w-12411 or come.to/kockensbbs
\ Old homepage: http://www.geocities.com/Broadway/1353
\ Proud member of APS and JCU!! ICQ:1295365

4845. Re: Superbase Personal 2 / Touchup 2.5

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <31290_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 105975

Hi John, on 22 Feb 98 you wrote: ...respect, brethren
j>
j> On 20 Feb 1998 00:43:24, I wrote:
j>> Has anyone got original disks and docs for Superbase Personal 2 and
j>> Touchup 2.5? Willing to part with them?
j> No offers of Touchup 2.5 yet. Any other suggestions for a good
j> program to clean up scanned images?

Of course, earlier versons of TouchUp are pretty good, but have you tried
contacting Golden Image for v2.5?

The last contact address I had was:

Golden Image (UK) Ltd (Navin Shah)
65 Hallmark Trading Estate
Fourth Way
Wembley
Middlesex
HA9 0LB

Tel: 0181 900 9291
Fax: 0181 900 9281

I think these people were also connected with Gasteiner in North London, who
probably still exist sering the PC or Mac markets. They could easily still
have stock of the v2.5 upgrade which was just under 30ukp at the time of
release. They may well do a deal to get shot of what's left...

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

4846. Atariworld 98?????

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: kws@Radix.Net
Message-ID: <6e416m$1io$1@news1.Radix.Net>
Source record: 105976

Anyone know what is up with Atariworld 98? The Atari HQ page hasn't been updated BUT at www.myatari.com (B&C Computervisions), his site says that it is going to be in Las Vegas, NV in August of this year. nyone shed some light on this? Want to go, filled out the survey, just want more updates, and actually more coverage so people know about it.

4847. Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <31292_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 105977

```
*Hi Neil*, on 21 Feb 98 you wrote: ...respect, brethren
r>
r> On 21 Feb 1998, Steve Hammond wrote:
>> Setting 16 colors with the Nova is really quite easy :)
>>
>> 2 colors to 16.7M the Nova way...
r>
r> Nova's Video Mode Generator jumps from 2 colors to 256, so I just
r> assumed 16 colors wasn't available. Mind you, the reason I got the
r> card was to get away from 16 colors, but I'm curious as to how this
r> mode is attained? Is it through emulator.prg?

VMG4000 offers the same resolutions in 16 colour mode as it does in 2 colour
mode, either from SLCT_DEV or Magic/NVDI's CHGRES. That's why, with a Cray
Dots 2, I can get 1280x960x2 and 1280x960x16 ...

# Regards, Harry Sideras - UK Association of Atari User Groups #
*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*
# sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn #
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

4848. Re: MagiC homepage.. (ASH Emailer)

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <31293_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 105978

```
*Hi Mille*, on 22 Feb 98 you wrote: ...respect, brethren
a>
>> X-Newsreader: Okami Version U1.33
>> X-Sender: NEWSwatch v2.00 BETA #02 (Atari)
>>
>> Aarch, yet another one with ASH Emailer. These long lines are really
>> annoying. Do something about it will you.
>>
a> Both you and me knows that there's nothing we can do about the long
a> lines.

I still don't have a clue what the problem is with the ASH EMail prog...

# Regards, Harry Sideras - UK Association of Atari User Groups #
*##########################################################*
# sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn #
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

4849. REQUEST: ARC.TTP or any similar LZH Extracting programs Thanks In

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <31294_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 105979

Hi Simon, on 24 Feb 98 you wrote: ...respect, brethren
N>
N> Since reviving the old ST and reformating the HD which was inactive
N> for years I am now missing ARC.TTP or any similar LZH Extracting
N> programs to extract everything I archived when it was taken out of
N> service in the early 90's. Any help is greatly appreciated. Once
N> I have the ability to extract all the old ST stuff I will gladly
N> fill any requests in return. I unpacked ARCSHELL by writing to a
N> 720k IBM floppy and using LHARC to extract it but there are no TTP
N> files which I remember it used to call on to extract with like
N> LZH.TTP or whatnot yes?

Did this question ever get answered? (No follow-ups noted here).

Provide me with an EMail address and I'll UUE some executables in your
direction...

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

4850. Re: Testing Newsie...

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <31295_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 105980

Hi Ross, on 26 Feb 98 you wrote: ...respect, brethren
r>
r> On 25 Feb 1998 19:24:24, Pascal Ricard wrote:
>> BTW, what do you use to load Gem in ram ? I prefer gemram but
>> romspeed is good too. The former allow you to set environment
>> variables.
r>
r> I hadn't heard of romspeed. I'll check that out.

I thought ROMSPEED was for 030 machines (TT and F030)

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

4851. Re: MagiC homepage.. (ASH Emailer)

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <31296_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 105981

Hi Eric, on 24 Feb 98 you wrote: ...respect, brethren
s>
s> The problem is for all of us that don't want to spalsh out $100 for
s> Magic, plus $50 for CAB to get I-Connect, plus $50 for the E-mailer,
s> that's $200 now, just so we can read these crummy posts. Whether we
s> use Newsie or any other newsreader that _conforms_to_spec_ we suffer.
s> I use tin on a Unix box and it breaks the lines where it has to,
s> which means in the middle of words and all over the place. And when
s> I reply to your email I have to carefully re-format all the text from
s> your article that I quoted.

I understand the issue of conforming to spec - I really do. I accept that the ASH Emailer does not. However, I can't understand the lack of criticism of products that revel in the fact that they cover a multitude of eventualities, none of which are ever going to surface in 99% of cases, but which find themselves incapable of covering for this one which is handled quickly and simply by many back-bedroom efforts, one of which I'm using now. What is the problem?

I'm aware of what tin is, but in this regard it shows itself to be totally inadequate for the purpose that any user with half a brain would want.

I've seen many text editors that perform the way that TIN does in this regard and I have religiously dumped every one, never to grace my hard drive. They are incompetent beyond words and I will never touch them.

In a world where there are minimum requirements, anyone worth his salt tries to exceed them. Anyone who doesn't gets treated with the respect they don't deserve. Personally I wouldn't dream of downgrading.

s> There is a _simple_ solution. ASH needs to write a patch to fix this
s> bug (for that is what it is, a BUG, and just because the people who
s> suffer for it are the majority of the newsgroup, rather than the
s> minority using this BUGGY product doesn't change that), and give the
s> patch away to all their users.

While the standard exists, as backward as it may be, it must be supported. You are absolutely right.

The only problem left will be that those with readers whose software provides more than the minimum need to be supported by the backward applications that prevent us from making use of our machines. Quite frankly, I'm fed up seeing 40-column messages and being forced to scroll to read them. It's pathetic, simplistic and way-outdated.

There's a way to do it - my first suggestion solved it instantly and I'm no programmer.

```
# Regards, Harry Sideras - UK Association of Atari User Groups #
*#*#*#
```

4852. Mewsie Offline

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <31298_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 105982

Hi Alan, on 01 Mar 98 you wrote: ...respect, brethren
a>
a> Using Newsie in Offline mode, I find that when I read and delete
a> articles, about 1 in 10 aren't actually deleted from disk, although
a> they are correctly removed from the XOVER file. There doesn't seem to
a> be any particular pattern as to which files are deleted and which
a> left. Has anyone else come across this?

Yes, in both online and offline mode. I also find regular disk corruption
traceable back to Newsie - open files etc.

It needs to be looked at...

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

4853. Script wordprocessor

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <31297_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 105983

Hi Bob, on 28 Feb 98 you wrote: ...respect, brethren
r>
r> Folks: I deserted the ST a good few years ago, and I've just returned
r> by means of the Pacifist emulator. I've done so to try to access some
r> old datafiles - mostly First Word (no problem) and a word procesor
r> called Script. I really liked it - it had something in common with
r> Signum, but was much simpler. Does anyone know where I can find it?
r> And is Harlekin still available? And where are the best sources of PD
r> application software? Neodesk?

Sorry to come to this message so late, but I hope I can summarise some of the answers you've had from a UK perspective, seeing as you're in Leicester.

First of all, with regard to PacifiST, its strength is in supporting the games side of Atari software. It may well suit application software well enough too - I'm not qualified to say - but you may want to try Gemulator from the FaST Club in Nottingham, or the shareware TOSBOX v1.02 available from Joe Connor's InterActive.

FaST Club Tel: 0115 945 5250 (Helpline 2-3pm only)
PO Box 101 Fax: 0115 914 0545
Nottingham Email: stclub@cix.compulink.co.uk
NG2 7NN Web: http://www.cix.co.uk/~sta/

InterActive
65 Mill Road
Colchester Email: support@inactive.cix.co.uk
CO4 5LJ Web: http://www.cix.co.uk/~inactive/

Script or Signum, as someone else said, is only available in Germany -certainly try ASH at the addresses stated. If you look at their web page you might want to scan the German sections for references to either of these, because those sections are more complete.

The alternative of Papyrus *is* available from System Solutions, but the official distributor remains HiSoft who can be contacted at:

HiSoft Systems
The Old School Tel: 01525 718181 (Order hotline 0500 223660 - free)
Greenfield Fax: 01525 713716
Bedford Email: sales@hisoft.co.uk
MK45 5DE Web: http://www.hisoft.co.uk/

Papyrus will also import First Word and First Word Plus documents directly FWIW.

Harlekin is also distributed by HiSoft, but only until v3.21. As stated elsewhere, Harlekin95 is available from Indigo 2 in Denmark at the address stated, but you'd have to check with them whether it's in English - I suspect not.

EMail: indigo2@cybernet.dk
Web: http://www.cybernet.dk/users/indigo2

NeoDesk has come on quite a lot. It became unfashionable for a while as German software took the lead, but Gribnif seem to have done a lot of work to fall in with current trends so it's worth another look if you're comfortable with it.

The current distributor is now Titan Designs, who are contactable at:

Titan Designs Ltd
6 Witherwood Way Tel: 0121 693 6669
Selly Oak Fax: 0121 414 1630
Birmingham EMail: 100345.2350@compuserve.com
B29 4AX Web: htp://ourworld.compuserve.com/homepages/TITANWEB/

While the programmer at Gribnif can be found at:

Web: http://www4.pair.com/gribnif/

As far as application software goes, there's still a wealth of sites to chose from. In addition tothe suppliers mentioned above, a selection from the UK are as follows - starting with those that have collections on CDROM:

Company Name Contact methods Product types

16/32 Systems Games/Utilities/Hardware/PD
173 High Street
Strood Tel: 01634 710788
Kent Fax: 01634 295895
ME2 4TW Email: 16-32@premier.co.uk

Atari Workshop
119 Arthur Road Web: http://www.system-solutions.co.uk/cafe/
Windsor Tel: 01753 832212
Berkshire Fax: 01753 830344
SL4 1RU EMail: sales@system-solutions.co.uk

Floppyshop Web: http://www.users.zetnet.co.uk/sdelaney/floppyshop/ PO
Box 273 Email: sdelaney@zetnet.co.uk
Aberdeen Tel/Fax: 01224 586208 (Tech Help/General)
AB15 8GJ Tel/Fax: 01224 312756 (Credit Card line)

System Solutions
The Desktop Centre
17-19 Blackwater Street Web: http://www.system-solutions.co.uk/cafe/
East Dulwich Tel: 0181 693 3355
London Fax: 0181 693 6936
SE22 8RS Email: sales@system-solutions.co.uk

**

999 Software Games Publisher
1 Portland Avenue
Burton on Trent
Staffordshire Web: http://www.compulink.co.uk/~999sw/999sw.htm
DE14 3GD Tel: 01283 500944

Abingdon Synthesis Projects SCSI Burster
40 Evelin Road
Abingdon
Oxfordshire Tel: 01235 534152
OX14 1JR Email: chrisc@zetnet.co.uk

Atari User Group of Scotland Repairs/Technical help
50 Jones Green
Knightsbridge West
Livingstone
EH54 8QB Tel: 01506 432521

Croft Soft Software/Atari Authors Association - Software developer
The Croft
Hope Road
Nibley, nr Yate Web: http://www.users.etnet.co.uk/polonowski/csotn/
Bristol Tel: 01454 313352
BS17 5JH Email: polonowski@zetnet.co.uk

CyberSTrider Shareware Support
PO Box 2023
Wickford Web: http://www.cyberstrider.org
SS12 9RX Email: denesh@cyberstrider.org

Electronic Cow MIDI Software Author
350 Broadwater Crescent
Stevenage
Hertfordshire Tel: 01426 281347
SG2 8EZ Email: Electronic_cow@dial.pipex.com
Web: http://dspace.dial.pipex.com/town/terrace/electronic_cow/cownet.htm

Goodman's Software/PD
16 Conrad Close
Meir Hay Estate
Longton, Stoke-on-Trent Email: m.goodman@mcdial.com
Staffordshire Tel: 01782 335650
ST3 1SW Fax: 01782 316132

IMAGE Applications (Calamus User) Calamus distributor
Unit 3, Wellesley House,
Walmer Castle Road,
Deal, Kent Tel: 01304 369364
CT14 7NG Email: caluser@cix.compulink.co.uk

Mark Butler Lottery Software Author
8 Brookside

Hinckley
Leicestershire Web: http://www.dwell.demon.co.uk
LE10 2TL Email: mark@dwell.demon.co.uk

Nexus Publishing Font Supplier
101 Webster Road
Walsall Tel: 01922 442597
West Midlands Fax: 01922 721284
WS2 7AP Email: davehowell@cix.compulink.co.uk

Peter West Scooter-PCB Distributor
38 Woodfield Avenue
London Tel: 0181 997 2218
W5 1PA Email: xlator@cix.compulink.co.uk

Protext Software Word Processor Developer
39 High Street
Sutton
Ely
Cambridgeshire Rel: 01353 777471
CB6 2RA Email: mtilley@cix.compulink.co.uk

Software Technology Ltd MIDI software
40 Princess Street
Manchester Email: stl@globalnet.co.uk
M1 6DE Tel: 0161 236 2515

Sunrise Audio Systems Ltd Falcon Racks/MIDI
The Cottage
Brook Lane
Rixton
Warrington
Cheshire
WA3 6DT Tel/Fax: 01925 815828

The Console Centre Games Hardware
Shire Link, Halifax Road
Birchencliffe
Huddersfield
HD3 3BS Tel/Fax: 01484 544926

The Upgrade Shop Hardware/Repair
Unit F2, Venture House
Cross Street, Macclesfield
Cheshire EMail: dave@tusdev.demon.co.uk
SK11 7PG Tel/Fax: 01625 503448

I hope that's useful...

Regards, Harry Sideras - UK Association of Atari User Groups
*#**
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~

4854. Re: Re^2: UIS

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <31299_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 105984

Hi Martin, on 01 Mar 98 you wrote: ...respect, brethren
t>
t> The latest version I'm aware of (v 3.32R1) does work on an TT, even
t> with N.AES/MiNT. Furthermore it seems to work on the Hades too so I
t> can't see any reason why it shouldn't work on a Falcon.

How come you've kept this a secret until now! B^{)

t> The 3.32 Rev.1 can be found on the net somewhere.

Git!

t> Anyway this is what the *file_id.diz* says about it
t>
t> UIS_III v3.32 Rev 1 (URAn 95.10.10)
t> Improved with XBRA protocol for all vectors.
t> Fully compatible with:
t> TOS 1.04, 2.06, 3.06, MTOS, MagiC, Geneva.
t> (Tested with all of the above)
t> Revision is freeware contribution, original copyright remains
t> unchanged.
t>
t> /// Dataline System ///

Is this a patch for registered versions? If anyone knows how to get hold of
it I'd appreciate knowing.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

4855. Re: Wanted: Optical Mousey

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <31300_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 105985

Hi Roland, on 02 Mar 98 you wrote: ...respect, brethren
p>
p> simonlee@netcene.spamsandwich.com wrote:
>> Optical mice are a disability in themselves. I'd recommend a rethink
>> :)
p> What do you mean?
p> Two years ago I had the opportunity to buy an optical Golden Image
p> for my MegaSTE, and it is fantastic. I would never go back to any
p> kind of non-optical mouse!

I've got a Golden Image optical too and ceratinly thought the same - no problems with fluff etc, but it does require a special mat rather than any old table top and sometimes you have to orientate the mouse very square to the mat. Otherwise it's good and smooth.

What Steve may've been talking about though was that radio controlled mouse that used a receiver. I remember reading about it many years ago...

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

4856. Re: Modem/Serial pinouts for MegaSTE ?

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <31301_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 105986

Hi Bud, on 04 Mar 98 you wrote: ...respect, brethren
b>
b> From my Mega STe manual:

Strange that it's not the same as my MSTe manual, but not so strange that
it's still wrong...

b> MODEM 2
b>
b> 9 -- Not Connected

9 -- Ring Indicator

b> SERIAL 2
b>
b> 9 -- Synchronous Clock

9 -- Not Connected

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

4857. Re: TOS 2.06

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <31302_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 105987

Hi Dave, on 05 Mar 98 you wrote: ...respect, brethren
d>
d> Paul Castellani Jr wrote:
>> Best Electronics in San Jose California has all of thse ROMs for sale.
>> Call info for 408 area code.
d> It is 408-243-6950. As much as I get things from him I should know
d> that number well. Way to well

And for fuller contact information:

==========
The Unique Best Catalog which is Now Shipped World Wide to Atari end users
and Dealers alike, is priced at $7.50 (Actual Cost to Produce only)
(California residents must add your local 7.25% (.54), 7.375% (.55), 7.50%
(.56), 7.75% (.58), 8.25% (.62) or 8.50% (.64) cents sales tax to the total
and $3.00 U.S. Priority Mailing. So if you would like to get a hold of a Hot
off the press copy of our catalog, just send a check to:

Best Electronics
2021 The Alameda St. Suite 290
San Jose, CA 95126

We can be reached by telephone at:
(408) 243-6950,

and by e-mail at
Bestelec@concentric.net

The above catalog price is for United States customers only.
International customers must contact us directly for price information.
==========

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~

4858. Re: Re^2: program to save .JPEGs?

Newsgroup: comp.sys.atari.st
Date: 1998-03-10 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <31291_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 105988

Hi Brian, on 22 Feb 98 you wrote: ...respect, brethren
m>
m> On 10 Feb 98 11:08:56 +, Louis_Holleman wrote:
>> AFAIK Photochrome was suspended a long time ago, SOL ditto, Stuart
>> Denman left the Atari scene after releasing v. 3.8 and started
>> working on the IBM platform (at least, that's what he told me a few
>> years ago).
m> Photochrome is really nice on the STe.

Wasn't it Doug Little who wrote that?

m> SOL author may have left, but can I still get a full version? I
m> appreciate good efforts and good software.

I know for certain that I've visied Stuart Denman's Web page, but for the
life of me I can't locate it in my hotlist B^{<

There were some great images on there that I've transferred to my work PC as
desktop backgrounds and everyone's been stealing them from me.

SOL is still, technically, supported by CyberSTrider, so go to Danny's site
and see if here's a link off to Stuart's.

http://www.cyberstrider.org

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

4859. [ANN] CoMa Atari Voice/Pro 4.4.0 (Communication Manager)

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: Hartmann@ThePentagon.com
Message-ID: <1d5pzgq.13bg6k215cskn4N@stardust.isdn.cs.tu-berlin.de>
Source record: 105789

Programme-Name: CoMa for Atari Voice/Pro 4.4.0 (COmmunication-MAnager)

Purpose: fax & voice-mail-system, to send & receive fax, answering
machine, mini-mailbox & terminal with internal z-modem

Programme-Type: Shareware / Crippleware

Author: Siegfried Hartmann

Hardware: Computer with MagiC[Mac|PC] or TOS

Download : <http://www.ThePentagon.com/Softbaer>
or Mailbox: (ISDN X.75 & V.34) +4930/62709459

****

CoMa has the following common functions and attributes in all levels

- english documentation
- fax-class 2 & 2.0
- polling (send poll-request-tone only with class 2.0)
- network-capable fax-job-management (3 jobs in 24 hours)
- Serial fax
- Display of the calling-number with ISDN-modems
- Display of call units with ISDN-Modems
- internal editor
- incoming pages are displayed during fax-reception !!
(even on 8 MHz-computers)
- text can be mixed with graphic-logos and signatures
- fax-voice-number management, including groups
- management for incoming fax/messages/mails
- administration of 8 telephone companys
- mini-mailbox with internal send & receive-z-modem
- mini-terminal mit internal z-modem

* * * * * * * * * * CoMa Voice (additional) * * * * * * * * * *

- Answering machine for ZyXEL, Creatix, Elsa/TriStar,
Sportster VI/Voice/Flash and Smarty/Cybermod, kik & Lasat-Modems
- Day & time programmable answering messages
- Multiple outgoing messages for several ISDN-MSN
- Redicrection of incoming calls
- Remote control / recall of new received faxes
- Recall of 7 special messages by DTMF-code
- Real time decoding of sound for Mac/Atari-Soundsystem of ZxXEL
ADPCM3/ADPCM4, Smarty/Cybermod u-Law- & Rockwell ADPCM4-Sounds
- Wave-Sound conversion in ZyXEL- & Cybermod- & Rockwell-format

* * * * * * CoMa Professional Version (additional) * * * * * *

- fax- and voice-on-demand-system
- any amount of messages via DTMF tone recall is possible
- each category can contain up to 100 messages and/or 100 fax-pages.
- it is possible to jump forward and backward between all single messages
using the DTMF-tones * and #
- statistic of category recalls
- first-level-messages can be put together from multiple voice-files.
- for the mini-mailbox you can assign personal passwords and
download-folders to as many users as your RAM allows
- unique message for each caller, who has an entry in the numbers-list
(with ZyXEL Elite & MicroLink ISDN)
- unlimited fax-jobs
- Faxtransmission via polling request (DTMF-PIN not needed -
only for Class 2.0 modems)

* * * * * * * * * * * New in CoMa 4.4.0 * * * * * * * * * * * * *

****************** Voice **********************
- extra button for individual voice messages in receiver dialog box
the voice file has to be saved into the Voice-Outgoing folder

*************** Mailbox/Terminal ***************
- mailbox output is displayed in terminal window
- new command for superuser "rmdir", to delete an empty folder
- faster scrolling in terminal window
- connect-, download- and upload time is displayed as Min:Sec
- last connect time is shown in the window header
- mailbox: more detailed error messages
- intercepting of VT100-codes for cursor left, right, up, down,
HOME and INSERT (Cursor left is used as backspace)
- timebar for ASCII-upload

******************** Fax ***********************
- new checkbox for "add pages in Outgoing-folder" in job-edit-box
- receive fax pages if instead of "next page" "next document" has been sent
- 500 lines send at poll request without professional key possible
- Street and town in numberlist, wildcards <STREET> and <TOWN>

******************** Allgemein ***********************
- administration of 8 telephone companys
- telephone company for each entry seperate adjustable
- Mac: Main-dialog made smaller
- filter for searchword in number- and calls-windows
- pop-up tone/pulse-dialing disapears with a ISDN modem
- Lasat 1280 mi: recall of called and calling MSN
(undocumented modem register S155 has to be 15)
- online time is displayed even after breakdown of connection
- modem reset much faster now
- button for automatic connect to SOFTBAER mailbox in the info-dialog

- registration with Eurocard/Mastercard possible

- various bugfixes

Mailbox/Fax: +4930/62709459 ISDN X.75 (64000 bps) & V.34 (28800 bps)
Voice: +4930/62709466
e-mail: Hartmann@ThePentagon.com http://www.ThePentagon.com/Softbaer

4860. Re: The e-mail client Infitra

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: pjsmith@zetnet.co.uk
Message-ID: <55544220_000049_OASIS_NEWS@000049-zetnet.co.uk>
Source record: 105790

In article <350687a05bb594@post1.com>
hall@post1.com (Hallvard Tangeraas) wrote:-

>Anyway, what I wanted to point out was that they obviously don't even bother
>looking into it, and even less replying to my email about the problem.
>Customer relations ASH, ever heard about it?
>
>
>Hallvard

Yep I've got to agree, the links to english info on their products. eg
system solutions are not connected & even though I see you "foriegn":) chaps
talking about MagiC v 5.2 I can get no info here in England & no help from
ASH's pages.
Pete.

--

---
pjsmith@zetnet.co.uk

4861. Re: Base-64 decoder?

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: pjsmith@zetnet.co.uk
Message-ID: <22426706_000049_OASIS_NEWS@000049-zetnet.co.uk>
Source record: 105791

In article <3505a37c65761@post1.com>
hall@post1.com (Hallvard Tangeraas) wrote:-

Ive been reading this thread with interest.As I seem to be the only person who uses Oasis 2 these days & it does all this with the greatest of ease,Mime/base64.Wwhat is it a .GIF? Oasis even lets you see the picture a la windows prior to decodeing if you want to decode it,. UUE is handled well Mime is a doddle.I love it & would use nothing else...
Pete

--

---
pjsmith@zetnet.co.uk

4862. Re: CAB OVL for STinG

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: outrider@anv.net
Message-ID: <563_outrider@anv.net>
Source record: 105792

Re: _CAB OVL for STinG_, pricard@club-internet.fr wrote to All on 10 Mar 98:

p> in article <545_outrider@anv.net> outrider wrote:
p>
>> CAB.OVL should go in your MODULES folder (make sure it's defined in
>> CAB's config), though some have had better luck putting it in the same
>> folder as
p>
p> Do you mean there is an option to set the module folder up ? I never
p> seen this one, at least in v2.5x. Isn't it automaticaly \modules ?

My bad. I thought that was a defined folder, but you're right -- it's
automatically \MODULES\.

* LED v1.51 * "And the wind cries Mary..."
--

Terry May - Las Vegas, NV

4863. Re: Marketing Software in the 21st Century

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: outrider@anv.net
Message-ID: <564_outrider@anv.net>
Source record: 105793

Re: _Marketing Software in the 21st Century_, franks@kaa.bbn.hp.com wrote to
All on 11 Mar 98:

f> The difference is easy. It's maintanance. It's much easier to maintain
f> a BBS (especially a MAUS) than to maintain a web server.
f> And then there is the problem of illegal copies. If someone will only
f> get the software if he is a registered user of the BBS than it is
f> easier for a distributor to prevent piracy.
f> You know what I mean?

I don't. How is it there are so many pay sites on the Web, if it's so
difficult to restrict access to registered users?

* LED v1.51 * (^:b Maddux, Glavine, Smoltz, Neagle d:^)
--

Terry May - Las Vegas, NV

4864. Re: SLM 605 problem

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: dipching@ping.be
Message-ID: <3506bcb82a2eb31@ping.be>
Source record: 105794

on Wed 11-03-98 15:52 Carsten Krumnow wrote:

>There's an even cheaper solution:
>
>With only a wire and a resistor, as far as I can remeber, you can modify
>your interface SLMC804.
>In an old german ST magazine called "TOS" there was a corresponding
>article (it must have been in 1991).
>
>I did the patch and it worked fine.
>I can find the article if you are interested.

I would be happy if you could find it !

Jo

--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

4865. Re: program or programme ?

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <3506e7a84cbf90@whalley.demon.co.uk>
Source record: 105795

on Wed 11-03-98 11:10 Michael Clemmetsen wrote:

>AIUI "program" is the american-english spelling and "programme"is the
>international-english spelling. As a non-american I have always followed
>the rule that if you are writing about a computer program then use
>"program" and if you are writing about a television programme or a
>programme of events at a conference or festival then you use
>"programme". When using program as a verb (i.e. to program a computer) I
>alway use "program".
>
>Now let's see who agrees...

As a UK English person, I'd say you were spot on. "Programme" for most
purposes (eg TV programmes, theatre programmes etc), but program (US
general spelling) is the norm for computer-related things.

TTFN
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

4866. Re: problems ftp

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <3506e7a84cbf91@whalley.demon.co.uk>
Source record: 105796

on Tue 10-03-98 23:07 Peter Rottengatter wrote:

>In article <3502b0e4fce9a4@whalley.demon.co.uk>,
> news@whalley.demon.co.uk (John Whalley) writes:

<snip>

>> I'm having similar problems with AFTP using the new STinG modules
>> (see other thread). Peter Rottengatter is investigating the problem.
>
>The problem is fixed now, and updated modules can be found on my web page.

Just tried a quick upload and download with AFTP and everything seems
to be working with the new modules. Also the time setter is now
working with TCP again, and the error messages have gone from POPwatch
and NEWSwatch.

Thanks once again for your work on STinG, Peter, and your fast
response in fixing problems.

Cheers,
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

4867. Re: DEMON Dialer (was: STinG/Speed Dialer O

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6e6suk$s9h$1@irk.zetnet.co.uk>
Source record: 105797

On 9 Mar 1998 02:43:15 , Charles Silver wrote:
|Hi Kemosabies,
|
|In case you missed my followup, here's a way to speed up your modems
|dialing. In your DIAL.SCR for STiK/STinG set your INIT=ATS11=50
|It'll dial 10 numbers in about 1 sec or less :) If you run into
|busy signals sometime, you'll appreciate this <g>. Thanks to Matt
|Faehnle for the tip.
| . . .

The manual for my modem seems to say that this will not work for all countries. S11 register contains the Touch-tone Dialling Speed in milliseconds. The ranges for various countries are given as:

France 70 - 90
Germany 85 - 95
Italy 65 - 150
Spain 135 - 255
'others' 65 - 255

Hope this is of some help.

John Logan (jlog@zetnet.co.uk)

4868. Imprimante Couleur pour Atari 1040 STF

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: DEPRICK Christophe <deprick@worldnet.fr>
Message-ID: <3506F7FD.15A3@worldnet.fr>
Source record: 105798

Salut !

Quelle imprimante couleur est compatible avec un ATARI 1040 STF ????
Y a-t-il des drivers spï¿½cifiques ï¿½ se procurer ????

Merci de votre rï¿½ponse !!!

;-)

4869. Re: Problems with Deskjet 722C

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: "john.graser" <john.graser@mci2000.com>
Message-ID: <3UCN.4194$HS1.923402@news.internetMCI.com>
Source record: 105799

I checked out HP site and it appears that it does use PPA for its commands.
I'll have to chech around and see if I can get info on how the format is
laid out
so I can get or create a driver for it.

Emmanuel Curis wrote in message <6e6ahspoq1@nef.ens.fr>...
> Hello,
>
>Dans l'article <y8xN.565$HS1.617201@news.internetMCI.com>,
>
> Some of the HP are said Windows optimized , which means in fact
>that nothing else than Windows can use it because it is Windows which makes
>all calculations, and the printer seems to understand only Windows langage,
>not normal HP-PCL as classic Deskjets.
> I know the HP-820 does so ; I'm not sure for the HP-722 C (never heard
>of this modele) but the description you did makes me think about that : my
>HP-820 behaved exactly like that, even for ASCII-texts !
>
> I'm afraid that, if so (check the handbook for things like Windows
>optimized), the only solution is to buy another HP.
> The 690 C is working fine ; I think the 870 should work, as it is not
> Windows and can be used by a mac (820 can't).
>
> [If you're not at all using Windows on your PC for printing and if it
>doesn't work, it would confirm that opinion ; if it works, that's something
>else...]
>
> Good luck,
>--
> Emmanuel CURIS
> Emmanuel.Curis@ens.fr
>
>Page sur l'hypertoile : http://www.eleves.ens.fr:8080/home/curis/index.html

4870. Re: Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: John Schnittker <jschnitt@gte.net>
Message-ID: <6e6v4k$pv2$1@gte1.gte.net>
Source record: 105800
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,
rec.games.video.atari,rec.games.video.classic

Cool! Now A toy company(Hasbro) owns Atari!!!

4871. Re: Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: tom_cody@one.net
Message-ID: <6e6v03ctm2@usenet41.supernews.com>
Source record: 105801
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech, rec.games.video.atari,rec.games.video.classic
Body handling: HTML body converted to readable text

```
-----BEGIN PRIVACY-ENHANCED MESSAGE-----
Proc-Type: 2001,MIC-CLEAR
Originator-Name: webmaster@www.sec.gov
Originator-Key-Asymmetric:
MFgwCgYEVQgBAQICAf8DSgAwRwJAW2sNKK9AVtBzYZmr6aGjlWyK3XmZv3dTINen
TWSM7vrzLADbmYQaionwg5sDW3P6oaM5D3tdezXMm7z1T+B+twIDAQAB
MIC-Info: RSA-MD5,RSA,
QkM4EqqAoa1U+HuUC3jX/k2u49BiVFHGiVRt8mtgp+Z7bId8qoR7sXHHTmEmmd//
gsNZ74SUeHqc8WKeTl6sXA==

0001047469-98-009085.txt : 19980310
0001047469-98-009085.hdr.sgml : 19980310
ACCESSION NUMBER: 0001047469-98-009085
CONFORMED SUBMISSION TYPE: 8-K
PUBLIC DOCUMENT COUNT: 2
CONFORMED PERIOD OF REPORT: 19980223
ITEM INFORMATION:
ITEM INFORMATION:
FILED AS OF DATE: 19980309
SROS: NASD

FILER:

COMPANY DATA:
COMPANY CONFORMED NAME: JTS CORP
CENTRAL INDEX KEY: 0000941167
STANDARD INDUSTRIAL CLASSIFICATION: COMPUTER STORAGE
DEVICES [3572]
IRS NUMBER: 770364572
FISCAL YEAR END: 0202

FILING VALUES:
FORM TYPE: 8-K
SEC ACT:
SEC FILE NUMBER: 001-14442
FILM NUMBER: 98560313

BUSINESS ADDRESS:
STREET 1: 166 BAYPOINTE PARKWAY
CITY: SAN JOSE
STATE: CA
ZIP: 95134
BUSINESS PHONE: 4084681800
```

FORMER COMPANY:
FORMER CONFORMED NAME: JT STORAGE INC
DATE OF NAME CHANGE: 19960508

8-K
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FORM 8-K

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-

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SECURITIES AND EXCHANGE COMMISSION
WASHINGTON, D.C. 20549

FORM 8-K

CURRENT REPORT PURSUANT TO SECTION 13 OR 15(D) OF THE
SECURITIES EXCHANGE ACT OF 1934

DATE OF REPORT
(DATE OF EARLIEST EVENT REPORTED)

FEBRUARY 23, 1998

JTS CORPORATION
(EXACT NAME OF REGISTRANT AS SPECIFIED IN ITS CHARTER)

DELAWARE COMMISSION FILE NUMBER 77-0364572
(STATE OR OTHER JURISDICTION OF 0-21085 (IRS EMPLOYER
INCORPORATION OR ORGANIZATION) IDENTIFICATION NO.)

166 BAYPOINTE PARKWAY, SAN JOSE, CA 95134
(ADDRESS OF PRINCIPAL EXECUTIVE OFFICES, INCLUDING ZIP CODE)

(408) 468-1800
(REGISTRANT'S TELEPHONE NUMBER, INCLUDING AREA CODE)

-

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-

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Item 2. Acquisition or Disposition of Assets.
- --

On February 23, 1998, JTS Corporation (the "Company") sold substantially
all of the assets of the Company's Atari Division, consisting primarily of
Atari
home computer games and the intellectual property rights and license
agreements
associated with such games (the "Atari Assets"), to HIACXI, Corp. ("HIAC"), a

wholly-owned subsidiary of Hasbro Interactive, Inc., for $5,000,000 in cash. The purchase price was determined based upon arm's-length negotiations between the Company and HIAC. The Atari Assets were acquired by the Company in July 1996 when the Company merged with Atari Corporation. There is no material relationship between HIAC and the Company, any of its affiliates, any director or officer of the Company, or any associate of any such director or officer.

Item 7. Financial Statements and Exhibits.
- --

(a) Financial statements of business acquired.

Not applicable.

(b) Pro forma financial information.

Unaudited Pro Forma Condensed Combined Financial Statements of the Company.

(c) Exhibits

99.1 Asset Purchase Agreement, dated February 23, 1998, between the Company
and HIAC.

SIGNATURES

Pursuant to the requirements of the Securities Exchange Act of 1934, JTS Corporation has duly caused this report to be signed on its behalf by the undersigned hereunto duly authorized.

JTS CORPORATION
Date: March 9, 1998 BY /s/ Joseph Prezioso

Joseph Prezioso
Chief Financial Officer

JTS CORPORATION AND
THE DISPOSITION OF THE ATARI DIVISION

UNAUDITED PRO FORMA CONDENSED FINANCIAL STATEMENTS

The following unaudited pro forma condensed financial statements give effect to the disposition of the Atari Division which was consummated on February 23, 1998. The accompanying pro forma condensed balance sheet as of November 2, 1997 assumes that the disposition of the Atari Division by the Company took place on November 2, 1997. The accompanying pro forma condensed statements of operations for the year ended February 2, 1997 and the nine months ended November 2, 1997 assumes that the disposition took place as of the beginning of the periods. The pro forma condensed statements of operations do not include the effect of any nonrecurring charges directly attributable to the disposition. The results are not necessarily indicative of what would have occurred had the disposition actually been made at the beginning of each of the respective periods presented or of future operations of the Company.

JTS CORPORATION AND
THE DISPOSITION OF THE ATARI DIVISION

UNAUDITED PRO FORMA CONDENSED BALANCE SHEET
(IN THOUSANDS)

AS OF NOVEMBER 2, 1997

HISTORICAL PRO FORMA PRO

JTS ADJUSTMENTS FORMA

ASSETS

CURRENT ASSETS:
Cash, and cash equivalents and
restricted cash. . . . . .
$ 1,986 5,000 (b) $ 6,986
Trade and other receivable. . . . . .
6,644 6,644
Inventories . . . . . .
7,463 7,463
Prepaid and other current assets. . . . . .
1,006 1,006

--------- ---------
Total current assets . . . . . .
17,099 22,099

EQUIPMENT AND LEASEHOLD IMPROVEMENTS, NET . . . . . .
26,440 26,440
OTHER INTANGIBLES . . . . . .
383 383

--------- ---------
TOTAL . . . . . .
43,922 48,922

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LIABILITIES AND STOCKHOLDERS' DEFICIT

CURRENT LIABILITIES:
Bank line of credit and short-term borrowing. . . . . .
$ 8,833 $ 8,833
Accounts payable -- Trade . . . . . .
60,553 60,553
Accrued liabilities . . . . . .
23,836 23,836
Current portion of capitalized lease obligations and long-term debt . .
3,152 3,152

--------- ---------
Total current liabilities . . . . . .

96,374 96,374
LONG-TERM LIABILITES. . . . . .
52,305 52,305
STOCKHOLDERS' DEFICIT:
Preferred stock. . . . . .
-- --
Common stock . . . . . .
165 165
Additional paid-in capital. . . . . .
364,317 364,317
Notes receivable from stockholders. . . . . .
(2,460) (2,460)
Accumulated deficit . . . . . .
(466,779) 5,000 (b) (461,779)

--------- ---------
Total Stockholders Equity. . . . . .
(104,757) (99,757)

--------- ---------
TOTAL. . . . . .
43,922 48,922

--------- ---------

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See notes to unaudited pro forma condensed financial statements.

JTS CORPORATION AND
THE DISPOSITION OF THE ATARI DIVISION

UNAUDITED PRO FORMA CONDENSED STATEMENT OF OPERATIONS
(IN THOUSANDS, EXCEPT PER SHARE DATA)

FOR THE NINE MONTHS ENDED NOVEMBER 2,
1997

HISTORICAL PRO FORMA PRO
FORMA
JTS ADJUSTMENTS

REVENUES..... 125,806 (1,689)(a) 124,117
COST OF SALES..... (174,092) (174,092)
--------- ---------

GROSS MARGIN (DEFICIT)..... (48,286) (49,975)
OPERATING EXPENSES:
Write off of in process R&D..... (38,008) (38,008)
Research and development..... (15,880) (15,880)
Selling, general and
administrative..... (17,488) 879 (a) (16,609)
Amortisation of existing
technology & goodwill..... (2,388) (2,388)

--------- ---------

OPERATING LOSS..... (122,050) (122,860)
OTHER INCOME (EXPENSE):
Interest expense..... (6,038) (6,038)
Other, net..... (2,566) 5,000 (b) 2,433
--------- ---------
NET LOSS..... (130,654) (126,464)
Dividends..... (975) (975)
NET LOSS ATTRIBUTABLE TO COMMON
STOCKHOLDERS..... (131,629) (127,439)
--------- ---------
--------- ---------

NET LOSS PER COMMON SHARE..... $ (1.04) $ (1.01)
SHARES USED IN COMPUTING NET LOSS
PER SHARE..... 126,429 126,429
--------- ---------
--------- ---------

See notes to unaudited pro forma condensed financial statements.

JTS CORPORATION AND
THE DISPOSITION OF THE ATARI DIVISION
NOTES TO UNAUDITED PRO FORMA CONDENSED FINANCIAL STATEMENTS

NOTE 1.

The disposition of the Atari Division assets was effective February 23, 1998. These pro forma condensed financial statements illustrate the impact on the nine months ended November 2, 1997 as if the disposition occurred on November 2, 1997 for the pro forma condensed balance sheet and as at February 2, 1997 for the pro forma condensed statement of operations.

NOTE 2. PRO FORMA ADJUSTMENTS

Certain pro forma adjustments have been made to the accompanying pro forma
condensed balance sheet and statement of operations as described below:

(a) Elimination of the revenue and expenses for the Atari Division.

(b) Reflects the profit on disposal of the Atari Assets.

JTS CORPORATION AND
THE DISPOSITION OF THE ATARI DIVISION

UNAUDITED PRO FORMA CONDENSED STATEMENT OF OPERATIONS
(IN THOUSANDS, EXCEPT PER SHARE DATA)

FOR
THE YEAR ENDED FEBRUARY 2, 1997

HISTORICAL
PRO FORMA PRO FORMA
JTS

ADJUSTMENTS

REVENUES..... 90,530
(4,479)(a) 86,051
COST OF SALES..... (100,328)
5,655 (a) (94,673)

GROSS MARGIN (DEFICIT)..... (9,798)
(8,622)
OPERATING EXPENSES:.....
Write off of in process R&D..... (110,012)
(110,012)
Research and development..... (12,849)
679 (a) (12,170)
Selling, general and administrative..... (13,067)
3,647 (a) (9,420)
Amortization of existing technology & goodwill..... (3,923)
(3,923)

OPERATING LOSS..... (149,649)
(144,147)
OTHER INCOME (EXPENSE):
Interest expense..... (3,545)
(3,545)
Other, net..... 699
5,000 (b) 1,564

(4,135)(a)

NET LOSS..... (152,495)
(146,128)
DIVIDENDS..... (227)
(227)

NET LOSS ATTRIBUTABLE TO COMMON
STOCKHOLDERS..... (152,722)
(146,355)

NET LOSS PER COMMON SHARE..... $ (1.81)
$ (1.74)
SHARES USED IN COMPUTING NET LOSS
PER SHARE..... 84,322
84,322

See notes to unaudited pro forma condensed financial statements.

JTS CORPORATION AND
THE DISPOSITION OF THE ATARI DIVISION
NOTES TO UNAUDITED PRO FORMA CONDENSED FINANCIAL STATEMENTS

NOTE 1.

The disposition of the Atari Division assets was effective February 23, 1998. These pro forma condensed financial statements illustrate the impact on the year ended February 2, 1997 as if the disposal occurred at the beginning of
the period.

NOTE 2. PRO FORMA ADJUSTMENTS

Certain pro forma adjustments have been made to the accompanying pro forma
condensed balance sheet and statement of operations as described below:

(a) Elimination of the Atari Division revenue and associated cost of sales and expenses from the 1997 results.

(b) Reflects the gain on sale of the Atari Assets.

EX-99.1
2
EXHIBIT 99.1

Exhibit 99.1

ASSET PURCHASE AGREEMENT

THIS ASSET PURCHASE AGREEMENT (THIS "AGREEMENT") IS ENTERED INTO ON FEBRUARY 23, 1998, BY HIAC XI, CORP., A DELAWARE CORPORATION ("BUYER"), AND JTS
CORPORATION, A DELAWARE CORPORATION ("SELLER").

RECITALS

This Agreement contemplates a transaction in which Buyer shall purchase certain assets (and assume certain future obligations) of Seller in return for the consideration described herein. Buyer is a wholly-owned subsidiary of Hasbro Interactive, Inc.

NOW, THEREFORE, the parties, intending to be legally bound, hereby agree as
follows:

I. CERTAIN DEFINITIONS. As used in this Agreement, the following terms have the meaning given to them below:

"Acquired Assets" means the following assets of Seller:

A. All right, title and interest in and to the Seller's Products;

A. All Intellectual Property associated with the Seller's Products, including the Intellectual Property identified on SCHEDULE 1, and remedies past and future against infringements thereof and rights to protection of interest therein;

A. The license agreements listed on SCHEDULE 2 (the "License Agreements");

(d) All of Seller's claims, causes of action, choses in action, rights of recovery, set-off and recoupment relating to or arising out of any right, property or asset included in the Acquired Assets; and

(e) all business and financial records, books, files, plans, documents, correspondence, lists, drawings, notebooks, specifications, creative materials, advertising and promotional materials, marketing materials, studies and reports of Seller, whether written or electronically stored or otherwise recorded if, and only to the extent, that such foregoing items relate to the Acquired Assets (not including the items of this clause (e) for these purposes) or Assumed Liabilities (subject to Section 5(b)).

Notwithstanding the foregoing, the Acquired Assets shall not include the Excluded Assets.

"Assumed Liabilities" means only liabilities and obligations arising after the Closing under each License Agreement actually assigned to Buyer pursuant to this Agreement.

"Atari Hardware Platforms" means the following hardware platforms: Atari 2600, 5200, 7800, Lynx hand-held and Jaguar game system hardware, Atari 800, ST and Falcon 030 computer family hardware, TOS operating system, 8-bit operating system, and Portfolio palmtop computer.

"Excluded Assets" means the following assets:

(a) inventory, receivables, furniture, fixtures and equipment;

(b) any tax assets of Seller, including pre-paid taxes, tax credits and tax carryovers;

(c) all tax returns and tax records whether or not related to the Acquired Assets;

(d) the $45,000 balance of the royalty guarantee owed to Seller on December 31, 1997 by Interplay Productions, Inc. under Amendment One to the Game License Agreement dated July 29, 1996, between Atari Corporation and Interplay Productions, Inc. and as otherwise identified in SCHEDULE 3;

(e) software developed by or for Seller or its predecessor under license of intellectual property rights from a third party or third parties for use on the Atari Hardware Platforms to the extent that such software is not related to or associated with any of the trademarks and copyrights set forth in SCHEDULE 1 or any of the game titles set forth in SCHEDULE 3;

(f) Hardware embodying Intellectual Property (other than Seller's Intellectual Property) that is licensed from third Persons.

(g) all assets associated with or related to Seller's disk drive business.

"Hardware" means equipment, components, circuitry, integrated circuits, processors, casings, layouts (including synthesizable code), mask works, manufacturing data, and all designs, schematics, tooling, formulae, processes, and know how therefor (whether or not any such items are presently embodied in physical components) and related Intellectual Property.

"Intellectual Property" means any or all of the following and all statutory and/or common law rights throughout the world in, arising out of, or associated therewith: (i) all patents and applications therefor and all reissues, divisions, renewals, extensions, provisionals, continuations and continuations-in-part thereof; (ii) all inventions (whether patentable or not), invention disclosures and improvements, all trade

secrets, proprietary information, know-how and technology; (iii) all works of authorship, "moral rights", copyrights (including derivative works thereof), mask works, copyright and mask work registrations and applications; (iv) all industrial designs and any registrations and applications therefor; (v) all trade names, logos, trademarks and service marks, trademark and service mark registrations and applications together with the good will of the business symbolized by the names and the marks; (vi) all computer software including all source code, object code, firmware, development tools, files, records and data, all media on which any of the foregoing is recorded; (vii) Uniform Resource Locators, World Wide Web site addresses and domain names; (viii) any similar, corresponding or equivalent rights to any of the foregoing; (ix) all documentation related to any of the foregoing; and (x) all goodwill associated with any of the foregoing.

"Key Marks" means each of the following marks: Atari, the Fuji logo, Asteroids, Battlezone, Breakout, Centipede, Combat, Crystal Castles, Millipede, Missile Command, Night Driver, Pong, Ultra Pong, Tempest, Warlords and Yar's Revenge.

"Knowledge" means actual knowledge of (i) the senior executives of Seller or (ii) John Skruch.

"Lien" means any mortgage, pledge, lien, security interest, charge, claim, equity, encumbrance, restriction on transfer, conditional sale or other title retention device or arrangement (including a capital lease), transfer for the purpose of subjection to the payment of any indebtedness, or restriction on the creation of any of the foregoing, whether relating to any property or right or the income or profits therefrom.

"Person" means an individual, a partnership, a corporation, an association, a joint stock company, a trust, a joint venture, an unincorporated organization, or a governmental entity (or any department, agency, or political subdivision thereof).

"Registered Intellectual Property" means all United States, international and foreign: (i) utility and design patents, design registrations and utility models and all pending applications (both regular and provisional) for any of the foregoing; (ii) registered trademarks, service marks or trade names, applications to register trademarks, service marks or trade names, intent-to-use applications, or other registrations or applications related to trademarks, service marks or trade names; (iii) registered copyrights and applications for copyright registration; (iv) any mask work registrations and applications to register mask works; (v) Uniform Resource Locators, World Wide Web site addresses and domain names and (vi) any other Seller Intellectual Property that is the subject of an application, certificate, filing, registration or other document issued by, filed with, or recorded by, any state, government or other public legal authority.

"Seller Hardware" means Hardware included in the Acquired Assets.

"Seller's Intellectual Property" means Intellectual Property of Seller that constitutes an Acquired Asset.

"Seller's Products" means (i) those products of Seller acquired by Seller pursuant to the merger of Atari Corporation, a Nevada corporation, with and into Seller on July 30, 1996, and any other products of Seller thereafter derived therefrom, including products relating to or associated with the trademarks set forth in SCHEDULE 1 (including video and computer games, games for handheld devices, consoles, Internet play, all other games for play on any platform whatsoever (subject to the License Agreements), and merchandise bearing any Intellectual Property relating to or associated with the foregoing, whether now offered for sale or license by Seller or discontinued) and (ii) all of Seller's products that are listed on SCHEDULE 3.

I. SALE AND PURCHASE; ASSUMPTION OF LIABILITIES; PURCHASE PRICE; CLOSING.

A. SALE AND PURCHASE OF THE ACQUIRED ASSETS. At the Closing (as defined below), on the terms and subject to the conditions of this Agreement, Seller shall sell and Buyer shall purchase all of the Acquired Assets for the sum of $5 million to be paid at the Closing by wire transfer to an account designated by Seller.

A. ASSUMPTION OF LIABILITIES. In addition, at the Closing, on the terms and subject to the conditions of this Agreement, Buyer agrees to assume and become responsible for all of the Assumed Liabilities at the Closing. Buyer shall not assume or have any responsibility, however, with respect to any other obligation or liability of Seller that is not an Assumed Liability. Without limiting the foregoing, Buyer shall not assume or be responsible for any liabilities relating to events arising or occurring prior to the Closing, regardless of when payable, and all such liabilities shall be for the account of Seller.

A. CLOSING; CLOSING DELIVERABLES. The closing shall occur in the offices of Wilson Sonsini Goodrich & Rosati, 650 Page Mill Road, Palo Alto, California 94304 upon the execution and delivery of this Agreement by the parties hereto ("Closing"). At the Closing the parties will deliver the following documents, and such additional documents as the parties may agree to transfer ownership of the Acquired Assets to Buyer (which shall be in form satisfactory to both parties) :

1. Seller shall deliver:

(A) A bill of sale for the Acquired Assets.

(B) Global trademark assignments.

(C) Country-specific trademark assignments.

(D) Patent assignments in recordable form.

(E) Assignment of the License Agreements.

(F) Copyright assignment.

(G) Global powers of attorney respecting trademarks.

(H) Country-specific powers of attorney respecting trademarks.

(I) Assignment of Internet domain name.

(J) Disclosure Schedule (as defined below).

1. Buyer shall deliver:
(A) The purchase price by wire transfer.

(B) An instrument of assumption of the Assumed
Liabilities.

A. ASSIGNMENT OF CONTRACTS AND RIGHTS. Anything in this Agreement
to the contrary notwithstanding, neither this Agreement nor the consummation
of
the transactions contemplated hereby shall constitute an assignment, or an
agreement to assign, any Acquired Asset or any claim or right or any benefit
arising thereunder or resulting therefrom (a "Consent-Required Asset") if an
attempted assignment of such Consent-Required Asset, without consent of one or
more third parties, would constitute a breach or other contravention thereof
or
would in any way adversely affect the rights of Buyer or Seller thereunder;
PROVIDED, HOWEVER, that once all such consents are obtained, this Agreement
shall automatically effect an immediate assignment of such Consent-Required
Asset without further action by either party hereto. Buyer and Seller will
use
their commercially reasonable efforts (which shall not be deemed to require
any
payment of money or other value by Seller or Buyer) to obtain the consent of
the
other parties to any such Consent-Required Asset for the assignment thereof to
Buyer as Buyer may reasonably request. If such consent is not obtained, or if
an attempted assignment thereof would be ineffective or would adversely affect
the rights of Seller thereunder so that Buyer would not in fact receive all
such
rights, Seller and Buyer will cooperate in a mutually agreeable arrangement
under which Buyer would obtain the benefits and assume the obligations
thereunder in accordance with this Agreement, including sub-contracting or
sub-licensing to Buyer, or under which Seller would enforce for the benefit of
Buyer, with Buyer assuming Seller's obligations, any and all rights of Seller
against a third party thereto. Seller will promptly pay or assign to Buyer
when
received all monies received by Seller with respect to any Consent-Required
Asset and any claim or right or any benefit arising thereunder, except to the
extent the same

represents an Excluded Asset. Nothing in this Section 2(d) shall be construed
to diminish the representations, warranties and covenants of Seller respecting
such consents.

I. REPRESENTATIONS AND WARRANTIES OF SELLER. Seller represents and
warrants to Buyer that the statements contained in this Section 3 are correct
and complete as of the Closing, except as set forth in the disclosure schedule
separately delivered by Seller to Buyer with this Agreement, which schedule
shall be initialed for identification by the parties (the "Disclosure
Schedule"). Except as expressly set forth in this Agreement and the
Disclosure
Schedule, Seller hereby expressly disclaims any and all other warranties of
any
kind or nature, whether express, implied or statutory, relating to the
Acquired

Assets, including the implied warranties of title, non-infringement, merchantability and fitness for a particular purpose. Buyer acknowledges that the Seller Hardware is transferred "as is" and that, notwithstanding anything to the contrary in this Agreement and the Disclosure Schedule, Seller makes no representation or warranty of any kind with respect to the Seller Hardware.

A. ORGANIZATION OF SELLER. Seller is a corporation duly organized, validly existing, and in good standing under the laws of the State of Delaware.

A. AUTHORIZATION OF TRANSACTION. Seller has full corporate power and authority to execute and deliver this Agreement and to perform its obligations hereunder. Without limiting the generality of the foregoing, Seller has taken all corporate and other action required for the execution, delivery and performance of this Agreement by Seller, including the sale of the Acquired Assets as provided herein. This Agreement constitutes the valid and legally binding obligation of Seller, enforceable in accordance with its terms. The persons who have executed this Agreement on behalf of Seller have been duly authorized to do so.

A. NONCONTRAVENTION. Neither the execution and the delivery of this Agreement, nor the consummation of the transactions contemplated hereby, shall (i) violate any statute, regulation, rule, judgment, order, decree, stipulation, injunction, charge, or other restriction of any government, governmental agency, or court to which Seller is subject or any provision of the charter or bylaws of Seller or (ii) conflict with, result in a breach of, constitute a default under, result in the acceleration of, create in any party the right to accelerate, terminate, modify, or cancel, or require a notice under any contract, lease, sublease, license, sublicense, franchise, permit, indenture, agreement or mortgage for borrowed money, instrument of indebtedness, security interest, or other arrangement to which Seller is a party or by which it is bound or to which any of its assets is subject, except where the violations, conflicts, breaches, defaults, accelerations, terminations, modifications, cancellations or failures to give notice, individually or in the aggregate, would not have a material adverse effect on the Acquired Assets, the Assumed Liabilities or the ability of the parties to consummate the transactions contemplated by this Agreement (a "Material Adverse Effect"). Seller need not give any notice to, make any filing

with, or obtain any authorization, consent, or approval of any government or governmental agency in order for the parties to consummate the transactions

contemplated by this Agreement, except where the failure to do so, individually
or in the aggregate, would not have a Material Adverse Effect.

A. CONSENTS. No approvals or consents of or assignments by any person (including any federal, state or local governmental or administrative authorities) are necessary in connection with the execution, delivery or performance of this Agreement.

A. TITLE TO THE ACQUIRED ASSETS. Seller has good and marketable title, free and clear of all Liens, (i) to the Acquired Assets identified on SCHEDULE 1 (other than copyrights that are not identified on SCHEDULE 4), SCHEDULE 3 and SCHEDULE 4 and (ii) to its Knowledge, to all other Acquired Assets. At the Closing, Buyer shall obtain good and marketable title, free and
clear of all Liens (i) to the Acquired Assets identified on SCHEDULE 1 (other than copyrights that are not identified on SCHEDULE 4), SCHEDULE 3 and SCHEDULE
4 and (ii) to its Knowledge, to all other Acquired Assets.

A. MATERIAL CONTRACTS. True, correct and complete copies of the License Agreements have been delivered to Buyer. Seller has performed in all material respects all obligations required to be performed by Seller under the License Agreements. To the Knowledge of Seller, each of the other parties to the License Agreements has performed in all material respects all the obligations required to be performed by them thereunder to date. Each License Agreement (i) is valid, binding and enforceable in accordance with its terms, (ii) is in full force and effect with no default or dispute existing or, to the
Knowledge of Seller, threatened with respect thereto, and (iii) shall not be terminated or otherwise affected by the execution and delivery of this Agreement
or the consummation of the transactions contemplated hereby. No consent of any
third party is required for the assignment of any License Agreement to Buyer. Seller has provided Buyer with a complete and accurate list of payments paid to
Seller by each licensee under the License Agreements, indicating the licensee and the month paid, from June 30, 1996 to present. Seller has not received any
advanced payments (including prepayments of royalties, or other payments by reason of which a licensee is entitled to reduce its current or future royalty or payment obligations) under the License Agreements which have not been earned
by Seller.

A. INTELLECTUAL PROPERTY.

1. To the Knowledge of Seller, SCHEDULE 1 contains a list of
all trademarks and service marks and applications therefor included in the
Acquired Assets that have not lapsed and that are, except as qualified
therein,
Registered Intellectual Property (the "Registered Marks"), all patents and
applications therefor that are included in the Acquired Assets that are
Registered Intellectual Property (the "Registered Patents"), and United States
copyrights included in the Acquired Assets, certain of which are Registered
Intellectual Property. SCHEDULE 3 contains certain game titles that are
included in the Acquired Assets. To the Knowledge of Seller, (A) the
description of the Registered Marks on SCHEDULE 1 contains, to the extent set
forth and

except as qualified therein, the true and accurate date of registration,
registration number, registered owner and the class of the Registered Marks,
(B) the description of the Registered Patents on SCHEDULE 1 contains the true
and accurate patent number and file date of the Registered Patents, and (C)
the
description of the United States registered copyrights on SCHEDULE 1 included
in
the Acquired Assets that are Registered Intellectual Property contains the
number of such copyright registration.

1. Since July 30, 1996, to the extent that any Seller's
Intellectual Property has been developed by any Person other than Seller for
which Seller has, directly or indirectly, paid, Seller has a written agreement
with such Person with respect thereto and thereby has obtained ownership of,
and
recordable title to, and is the exclusive owner of, all developed Seller's
Intellectual Property by operation of law or by valid assignment.

1. Except as set forth in any License Agreement, Seller has
not
transferred ownership of or granted any license of or right to use or
authorized
the retention of any rights to use any Seller's Intellectual Property to any
other Person.

1. The Seller's Intellectual Property constitutes all
Intellectual Property used in and/or necessary to the conduct of Seller's
Atari
division business as currently being conducted by Seller.

1. To the Knowledge of Seller, neither Seller's Products
included in the Acquired Assets nor the use of Seller's Intellectual Property,
(A) infringes upon or misappropriates the Intellectual Property of any Person,
(B) violates the rights of any Person (including rights to privacy or
publicity), or (C) constitutes unfair competition or trade practices under the
laws of any jurisdiction. Seller has received no notice from any Person
claiming that Seller's Products included in the Acquired Assets nor the use of
Seller's Intellectual Property infringes upon or misappropriates the
Intellectual Property of any Person or constitutes unfair competition or trade
practices under the laws of any jurisdiction (nor, to the Knowledge of Seller,

is there any basis therefor).

1. There are no contracts, licenses or agreements between Seller and any other Person with respect to Seller's Intellectual Property under which there is, to the Knowledge of Seller, any dispute or any threatened dispute regarding the scope of such agreement, or performance under such agreement including with respect to any payments to be made or received by Seller thereunder.

1. To the Knowledge of Seller, no Person is infringing or misappropriating any Key Mark, other than such infringements or misappropriations that, individually or in the aggregate, would not have a Material Adverse Effect on such Key Mark.

1. Seller and, to the Knowledge of Seller, each prior owner of the Seller's Intellectual Property have taken whatever reasonable steps that are required to protect rights in confidential information and trade secrets of such Person and its successors.

1. None of the Seller's Intellectual Property is subject to any proceeding or outstanding decree, order, judgment, agreement or stipulation that restricts in any manner the use, transfer or licensing thereof by Seller or may affect the validity, use or enforceability of such Seller's Intellectual Property.

1. Seller is not required to make or accrue any royalty payment to any third party in connection with the sale, distribution, license, transfer or other disposition or exploitation of any of the Acquired Assets.

1. Seller has not developed any new video game software since July 30, 1996.

1. Seller owns no Intellectual Property not included in the Acquired Assets that is directly or indirectly competitive with the Seller's Intellectual Property.

1. (A) Alan Helbush is the Administrative Contact listed in the domain name record on file with Network Solutions, Inc./InterNIC Registration Services, and (B) Seller controls the domain name "ATARI.COM".

1. None of the Intellectual Property associated with the Seller's Products, including the Intellectual Property identified on SCHEDULE 1, or remedies past and future against infringements thereof and rights to

protection of interest therein is an asset specified in clause (g) of the definition of "Excluded Assets" set forth in Section 1.

A. SUFFICIENCY OF ASSETS. The Acquired Assets include all assets, properties and rights necessary for compliance by Buyer with all obligations relating to the Assumed Liabilities.

A. LITIGATION. There is no claim, dispute, action, proceeding (including arbitration), suit or appeal, or investigation, at law or in equity,
pending (other than those, if any, with respect to which service of process or similar notice has not yet been made and which are not within the Knowledge of Seller) or, to the Knowledge of Seller, threatened against Seller or involving any of the assets or properties of Seller before any court, agency, authority, arbitration panel or other tribunal that would have a Material Adverse Effect.

There is no outstanding order, writ, injunction or decree of any court, agency,
authority, arbitration panel or other tribunal, and Seller is not in default with respect to any notice, order, writ, injunction, or decree, in each case relating to, or affecting the Acquired Assets, the Assumed Liabilities or the Seller's Products.

A. UNDERLYING DOCUMENTS. Copies of all documents listed or described in the Disclosure Schedule and the Schedules hereto have been furnished or made available to Buyer. All such documents are true, correct and
complete copies, and there are no amendments or modifications thereto.

A. BROKERS' FEES. Seller has no liability or obligation to pay any
fees or commissions to any broker, finder, or agent with respect to the transactions contemplated by this Agreement for which Buyer or its affiliates could become liable or obligated.

A. COMPLIANCE WITH BULK SALES LAWS. The sale, transfer and assignment by Seller to Buyer hereunder and the consummation of the other transactions contemplated hereby do not constitute a "bulk sale" by Seller, and
it is not necessary under the laws of any jurisdiction that Seller comply with the bulk sales laws of such jurisdiction.

A. DISCLOSURE. Neither this Agreement nor any of the Schedules nor,
to the Knowledge of Seller, any other documents delivered by Seller in connection with this Agreement contains any untrue statement of a material fact
or omits a material fact necessary to make the statements contained herein or therein, in light of the circumstances in which they were made, not misleading,
and, to the Knowledge of Seller, there is no fact that has not been disclosed to

Buyer that materially affects adversely or could reasonably be anticipated to materially affect adversely the Acquired Assets, or the operation of the Acquired Assets by Buyer as currently conducted by Seller.

I. REPRESENTATIONS AND WARRANTIES OF BUYER. Buyer represents and warrants to Seller that the statements contained in this Section 4 are correct and complete as of the Closing.

A. ORGANIZATION OF BUYER. Buyer is a corporation duly organized, validly existing, and in good standing under the laws of the state of Delaware.

A. AUTHORIZATION OF TRANSACTION. Buyer has full power and authority
(including full corporate power and authority) to execute and deliver this Agreement and to perform its obligations hereunder. This Agreement constitutes
the valid and legally binding obligation of Buyer, enforceable in accordance with its terms. The person who has executed this Agreement on behalf of Buyer has been duly authorized to do so.

A. BROKERS' FEES. Buyer has no liability or obligation to pay any fees or commissions to any broker, finder, or agent with respect to the transactions contemplated by this Agreement for which Seller or its affiliates could become liable or obligated.

A. NONCONTRAVENTION. Neither the execution and delivery of this Agreement by Buyer, nor the consummation by Buyer of the transactions contemplated hereby, will violate (a) any provision of the Certificate of Incorporation or bylaws, as amended, of Buyer or (b) any statute, regulation, rule, judgment, order, decree, stipulation, injunction, charge or other restriction of any government, governmental agency or court to which Buyer is subject.

A. ASSESSMENT OF VALUE. Buyer has been authorized by its ultimate parent entity to make a good faith assessment of the fair market value of the Acquired Assets, has made such assessment, and has determined that the fair market value of the Acquired Assets as of the Closing is less than $15,000,000.

I. POST-CLOSING COVENANTS AND AGREEMENTS.

A. COOPERATION. Each party shall, at all times following the Closing, not take any action inconsistent with the satisfaction of its obligations hereunder and, subject to the following sentence, shall promptly take any further action necessary or desirable to carry out the purposes of this
Agreement (including the execution and delivery of such further instruments and
documents) as the other party may reasonably request. Seller shall take all actions reasonably requested by Buyer, at Buyer's expense (provided that Buyer shall not be obligated for any cost to Seller in respect of the time of Seller's

employees, officers or directors), to enable Buyer to establish a recordable chain of title to the Acquired Assets, including contacting prior owners of items thereof to request appropriate instruments for recordation.

A. DELIVERY. Immediately following the Closing Seller shall deliver to Buyer, and Buyer shall accept and remove from Seller's premises at Buyer's expense within 30 days of the date of Closing, all copies of tangible embodiments of Acquired Assets transferred to Seller (other than software and code, and such other items as the parties may mutually agree, which shall be transferred electronically on or immediately following the Closing and all tangible embodiments of which shall thereafter be destroyed by Seller); PROVIDED, HOWEVER, that (i) any information contained in such materials listed in clause (e) of the definition of "Acquired Assets" that does not relate to the Acquired Assets may be deleted by Seller before such materials are delivered to Buyer and (ii) Seller may make copies of any business or financial documents (other than documents containing Seller Intellectual Property) prior to delivering them to Buyer. Except as provided in Section 5(c), Seller shall cease use of the Seller's Intellectual Property, including the name Atari and the "Fuji" logo relating thereto.

A. SELLER INVENTORY. Seller owns certain unsold inventory of games bearing the Atari and/or Fuji trademark, and certain other Registered Marks and containing other Seller's Intellectual Property (the "Inventory"). Buyer hereby grants to Seller an irrevocable, worldwide, royalty-free license, for a period of one year from the date of the Closing to use the Registered Marks and other applicable Seller's Intellectual

Property relating to such Inventory solely for the purpose of selling the Inventory. Except as set forth in the previous sentence, after the Closing Seller shall have no right to exploit the Seller's Intellectual Property. Without limiting the foregoing, Seller shall not, following the expiration of the one-year license period set forth above, sell any product referred to in clause (e) of the definition of "Excluded Assets" set forth in Section 1. Seller warrants that the Inventory sold pursuant to this Section 5(c) shall be of like kind and quality to that previously sold by Atari Corporation in the ordinary course of its business.

A. NOTICE OF DEVELOPMENTS. Seller shall give prompt written notice to Buyer of any material development that could have a Material Adverse Effect. Each party shall give prompt written notice to the other of any material development affecting the ability of the parties to perform their post-Closing obligations under this Agreement.

A. ENFORCEMENT OF RIGHTS. In connection with the enforcement of its rights of ownership of the Acquired Assets and the enjoyment thereof, Buyer may bring actions in the name of Seller, or cause Seller to join any such action as a party, as reasonably necessary, provided that Buyer shall indemnify Seller with respect thereto.

A. MAINTENANCE OF INTELLECTUAL PROPERTY; DELIVERY OF NOTICES. After the Closing, Seller shall not be responsible for the maintenance or renewal of any registration with respect to the Acquired Assets, such responsibility to belong to Buyer as the owner of the Acquired Assets; PROVIDED, HOWEVER, that Seller shall promptly forward to Seller any and all notices and correspondence which it may receive pertaining to the Acquired Assets; and FURTHER PROVIDED that Seller shall remain responsible for the maintenance and renewal of registration with respect to all of the Consent-Required Assets retained by Seller pursuant to Section 2(d) of this Agreement as a consequence of the failure to obtain a required consent of a third party until such time as the applicable consent is obtained.

A. LITIGATION SUPPORT. In the event and for so long as Seller actively is contesting or defending against any action, suit, proceeding, hearing, investigation, charge, complaint, claim or demand in connection with any fact, situation, circumstance, status, condition, activity, practice, plan, occurrence, event, incident, action, failure to act, or transaction involving the Acquired Assets or the Assumed Liabilities, Buyer will provide access upon prior request and during its regular business hours to the books, records and other items specified in clause (e) of the definition of Acquired Assets set forth in Section 1 as shall be reasonably necessary in connection with the contest or defense, all at the sole cost and expense of Seller and subject to Seller's execution and delivery of Buyer's standard form of confidentiality agreement with respect to such items.

I. INDEMNIFICATION.

A. INDEMNIFICATION AND REIMBURSEMENT OF BUYER'S LOSSES. Seller shall indemnify Buyer and its affiliates, together with their respective officers, directors and employees (each a "Seller's Indemnitee") against Losses (as defined below) as set forth in this Section 6. If a Seller's Indemnitee shall have suffered a Loss by reason of (i) the breach of any of the representations or warranties made by Seller herein, (ii) any matter arising prior to the Closing with respect to the Seller's business, an Acquired Asset or an Assumed Liability, (iii) any liability of Seller that is not an Assumed Liability or (iv) any breach of a covenant of Seller hereunder, Seller's Indemnitee shall be reimbursed for such Loss by Seller as set forth in this Section 6. For purposes hereof, "Loss" shall mean any losses, liabilities, claims, damages and expenses incurred or reasonably expected to be incurred,

including penalties, fines, interest, amounts paid in settlement and reasonable fees and disbursements of counsel, and expenses incurred in connection with any investigation, action, suit or proceeding instituted against an indemnified party. Notwithstanding the foregoing, Seller shall have no obligation to indemnify Seller's Indemnitees for Losses which, cumulatively, total less than $25,000; PROVIDED, HOWEVER, that if cumulative Losses equal or exceed said $25,000, then Seller shall indemnify Seller's Indemnitees for all of such Losses. Liquidated Claims (as defined below) actually paid by Seller under this Section 6 shall be limited to an aggregate of $5 million.

A. INDEMNIFICATION AND REIMBURSEMENT OF SELLER'S LOSSES. Buyer shall indemnify Seller and its affiliates, together with their respective officers, directors and employees (each a "Buyer's Indemnitee") against Losses as set forth in this Section 6. If a Buyer's Indemnitee shall have suffered a Loss by reason of (i) the breach of any of the representations or warranties made by Buyer herein, (ii) any matter arising after the Closing with respect to the Buyer's business, an Acquired Asset or an Assumed Liability, provided such matter is not related to or arising from any breach of a covenant, representation or warranty of Seller or any act or omission by Seller involving wilful misconduct, fraud or bad faith, or (iii) any breach of a covenant of Buyer hereunder, Buyer's Indemnitee shall be reimbursed for such Loss by Buyer as set forth in this Section 6. Notwithstanding the foregoing, Buyer shall have no obligation to indemnify Buyer's Indemnitees for Losses which, cumulatively, total less than $25,000, provided however that if cumulative Losses equal or exceed said $25,000, then Buyer shall indemnify Buyer's Indemnitees for all of such Losses. Liquidated Claims actually paid by Buyer under this Section 6 shall be limited to an aggregate of $5 million.

A. PAYMENT. At such time as the reimbursable amount of a Claim or a Third Party Claim has been determined in accordance with this Section 6 (a "Liquidated Claim"), the indemnifying party shall immediately pay the Person to be indemnified hereunder (an "Indemnitee") the amount of the Liquidated Claim.

No forbearance of an Indemnitee in demanding payment from the indemnifying party shall act as a waiver of any right of an Indemnitee to receive payment from the indemnifying

party, nor shall it relieve the indemnifying party of any obligation to an Indemnitee under this Agreement.

A. NOTICE OF CLAIMS. In the event an Indemnitee has any claim for indemnification under Section 6(a) or Section 6(b) (a "Claim"), it shall give

prompt written notice thereof to the indemnifying party, including in such notice a brief description of the facts upon which such claim is based and the amount thereof.

A. THIRD PARTY CLAIMS.

1. If any third party shall notify an Indemnitee with respect to any matter (a "Third Party Claim") that may give rise to a claim for indemnification against a party hereto (the "Indemnifying Party") under this Section 6, then the Indemnitee shall promptly notify the Indemnifying Party thereof in writing; PROVIDED, HOWEVER, that no delay on the part of the Indemnitee in notifying the Indemnifying Party shall relieve the Indemnifying Party from any obligation hereunder, unless (and then solely to the extent) that the Indemnifying Party is prejudiced.

1. The Indemnifying Party shall have the right to defend the Indemnitee against the Third Party Claim with counsel of the Indemnifying Party's choice reasonably satisfactory to the Indemnitee so long as (A) the Indemnifying Party notifies the Indemnitee within 15 days after the Indemnitee has given notice of the Third Party Claim that the Indemnifying Party will indemnify the Indemnitee as required by (and subject to the limitations of) this Section 6 for Losses arising out of, relating to, in the nature of, or caused by the Third Party Claim; (B) the Indemnifying Party provides the Indemnitee with evidence reasonably acceptable to the Indemnitee that the Indemnifying Party will have the financial resources to defend against the Third Party Claim and fulfill its indemnification obligations hereunder; (C) the Third Party Claim involves only money damages and does not seek an injunction or other equitable relief; (D) settlement of, or an adverse judgment with respect to, the Third Party Claim is not, in the good faith judgment of the Indemnitee, likely to establish a precedential custom or practice materially adverse to the continuing business interest of the Indemnitee; and (E) the Indemnifying Party conducts the defense of the Third Party Claim actively and diligently.

1. So long as the Indemnifying Party is conducting the defense of the Third Party Claim in accordance with Section 6(e)(ii) above, (A) the Indemnitee may retain separate co-counsel at its sole cost and expense and participate in the defense of the Third Party Claim; (B) the Indemnitee shall not consent to the entry of any judgment or enter into any settlement with respect to the Third Party Claim without the prior written consent of the Indemnifying Party (not to be withheld unreasonably); and (C) the Indemnifying Party shall not consent to the entry of any judgment or enter into any settlement with respect to the Third Party Claim without the prior written consent of the Indemnitee (not to be withheld unreasonably).

1. In the event any of the conditions in Section 6(e)(ii) above

is or becomes unsatisfied, however, (A) the Indemnitee may defend against, and consent to the entry of any judgment or enter into any settlement with respect to, the Third Party claim in any manner it reasonably may deem appropriate (and
the Indemnitee need not consult with or obtain any consent from, any Indemnifying Party in connection therewith); (B) the Indemnifying Party shall reimburse the Indemnitee promptly and periodically for the reasonable costs of defending against the Third Party Claim (including attorneys' fees and expenses), and (C) the Indemnifying Party shall remain responsible for any Losses the Indemnitee may suffer resulting from, arising out of, relating to, in
the nature of, or caused by the Third Party Claim to the fullest extent provided
in this Section 6.

A. DISPUTED CLAIMS. If Seller objects to any Claim or Third Party Claim, it shall give written notice of such objection and brief statement of the
grounds of such objection to Indemnitee within 20 business days after notice is
received. If no such objection is given, such Claim or Third Party Claim, as the case may be, shall be a Liquidated Claim. If such objection is made, Indemnitee and Seller shall meet and use their best efforts to settle the dispute in writing that when resolved shall be a Liquidated Claim.

A. SURVIVAL. The provisions of this Section 6 shall survive the Closing. Notwithstanding anything to the contrary in this Agreement, no Claim or Third Party Claim may be asserted by a Seller's Indemnitee under this Section
6: (i) with respect to Losses arising in connection with the obligation to pay
taxes, following the date of the expiration of the applicable statute of limitations for such obligation; (ii) with respect to a Loss arising out of or in connection with a License Agreement, following the termination of such License Agreement in accordance with its terms; and (iii) with respect to all other Losses, following August 31, 2000. No Claim or Third Party Claim may be asserted by a Buyer's Indemnitee under this Section 6, other than Losses arising
with respect to the Assumed Liabilities, following August 31, 2000. Notwithstanding the preceding sentence, an Indemnitee may assert a Claim or Third Party Claim under this Section 6 with respect to Losses that are the result of fraud or wilful misconduct by the Indemnifying Party at any time within the applicable statute of limitations for such claim.

A. The right of each party hereto to assert Claims and receive indemnification payments pursuant to this Section 6 shall be the sole and exclusive right and remedy exercisable by such party with respect to any breach
by the other party hereto of any representation or warranty or failure to perform any covenant required to be performed by such other party; PROVIDED, HOWEVER, that the above shall not prevent a party hereto from seeking specific

performance of a covenant which another party hereto has failed to perform under
this Agreement.

I. MISCELLANEOUS.

A. NO THIRD PARTY BENEFICIARIES. Except as otherwise specified herein, this Agreement shall not confer any rights or remedies upon any person other than the parties and their respective successors and permitted assigns.

A. ENTIRE AGREEMENT. This Agreement (including the documents referred to herein) constitutes the entire agreement between the parties and supersedes any prior understandings, agreements, or representations by or between the parties, written or oral, that may have related in any way to the subject matter hereof.

A. SUCCESSION AND ASSIGNMENT. This Agreement shall be binding upon
and inure to the benefit of the parties named herein and their respective successors and permitted assigns. Seller shall not assign any of its rights, interests or obligations hereunder without the prior written consent of Buyer.

Buyer may assign its right, interests and obligations hereunder to any Person provided that such permitted assignee agrees to be bound by the terms hereof and
to assume all obligations of Buyer hereunder.

A. COUNTERPARTS. This Agreement may be executed in one or more counterparts, each of which shall be deemed an original but all of which together shall constitute one and the same instrument.

A. HEADINGS. The section headings contained in this Agreement are inserted for convenience only and shall not affect in any way the meaning or interpretation of this Agreement.

A. NOTICES. All notices, requests, demands, claims, and other communications hereunder in writing. Any notice, request, demand, claim, or other communication hereunder shall be deemed duly given five business days after mailing if sent by registered or certified mail, return receipt requested,
postage prepaid and addressed to the intended recipient as set forth below:

If to Seller:

JTS Corporation
1661 Baypointe Parkway
San Jose, California 95134
Attention: President

Copy to:

Cooley Godward LLP
5 Palo Alto Square
Palo Alto, California 94306

Attention: Andrei M. Manoliu, Esq.

If to Buyer:

HIAC XI, Corp.
1027 Newport Avenue
Pawtucket, Rhode Island 02862
Attention: President

Copy to:

Hasbro, Inc.
1027 Newport Avenue
Pawtucket, Rhode Island, 02862
Attention: General Counsel

Copy to:

Wilson Sonsini Goodrich & Rosati
650 Page Mill Road
Palo Alto, California 94304
Attention: Eric W. Wright, Esq.

Any party may give any notice, request, demand, claim, or other communication hereunder using any other means (including personal delivery, expedited courier, messenger service, facsimile, telex, ordinary mail, or electronic mail), but no such notice, request, demand, claim, or other communication shall be deemed to have been duly given unless and until it is received by the person for whom it is intended. Any party may change the address to which notices, requests, demands, claims, and other communications hereunder are to be delivered by giving the other party notice in the manner herein set forth.

A. GOVERNING LAW. This Agreement shall be governed by and construed in accordance with the laws of the State of California as such laws are applied to agreements entered into and to be performed entirely within California by California residents.

A. AMENDMENTS AND WAIVERS. No amendment of any provision of this Agreement shall be valid unless the same shall be in writing and signed by Buyer and Seller.

A. EXPENSES. Each of Buyer and Seller shall bear its own costs and expenses (including legal fees and expenses) incurred in connection with the negotiation and preparation of this Agreement and the transactions contemplated hereby. Buyer shall, pursuant to Section 5(a) of this Agreement, bear all costs

and expenses of the recordation of chain of title to the Acquired Assets, including preparation and recordation of appropriate assignments of the Acquired
Assets.

A. CONSTRUCTION. The language used in this Agreement shall be deemed to be the language chosen by the parties to express their mutual intent,
and no rule of strict construction shall be applied against any party. Any reference to any federal, state, local, or foreign statute or law shall be deemed also to refer to all rules and regulations promulgated thereunder, unless
the context requires otherwise. Except as otherwise specified, references in this Agreement to Sections and Schedules are to Sections of, and Schedules attached to, this Agreement. Except where the context clearly requires to the contrary, "including" shall mean "including, without limitation".

A. SCHEDULES. The Schedules identified in this Agreement are incorporated herein by reference and made a part hereof.

A. TRANSFER TAXES. Any and all sales, use or other transfer taxes arising from the transactions contemplated by this Agreement shall be paid by Seller.

A. CONFIDENTIALITY OF INFORMATION. All information given to a party
by the other party in connection with this Agreement ("Confidential Information") shall be used only for purposes related to the consummation of the
transactions contemplated herein, and shall be disclosed to the receiving party's employees and representatives only on a "need to know" basis in connection with such purposes. If the Closing does not occur for any reason, each party shall maintain in confidence all Confidential Information of the other party, shall return to the disclosing party all tangible embodiments (and
all copies) of such Confidential Information and shall not use such Confidential
Information for any purpose; PROVIDED, HOWEVER, that the forgoing restrictions shall not apply to: (i) information that is or becomes a matter of public knowledge through no act or failure to act of the receiving party, its representatives or employees, (ii) information that becomes available to the receiving party from a source not under an obligation of confidentiality to the
disclosing party, or (iii) information that was known to receiving party prior to its disclosure to the receiving party by the disclosing party.

IN WITNESS WHEREOF, the parties have executed this Asset Purchase Agreement
on the date first above written.

HIAC XI, CORP.

By:

Title:

JTS CORPORATION

By:
D. Thomas Mitchell
President & Chief Executive
Officer

By:
John Skruch
Director of Licensing

-----END PRIVACY-ENHANCED ME

4872. Re: Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: John Schnittker <jschnitt@gte.net>
Message-ID: <6e6vfq$pv2$2@gte1.gte.net>
Source record: 105802
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,
rec.games.video.atari,rec.games.video.classic

I wonder what plans Hasbro has for atari. Theres' $$ in the arcade
division and home console games division. Hehe MAybe we'll see a new
atari console; then again maybe not hehehe.

4873. Re: Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: kws@Radix.Net
Message-ID: <6e6vssbfp1@news1.Radix.Net>
Source record: 105803
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,
rec.games.video.atari,rec.games.video.classic

Now, the question is, will Hasbro Interactive do anything worthwhile with
Atari. I did notice that the computers were specifically listed as being
part of the deal. It makes me curious that they specifically mentioned
the computers (8-bit, ST, Falcon, and TOS), so does that mean there is
some plan to use this for something? I mean, $5 million for Atari is a
good chunk of money. I wonder who we can get to tell more of this deal.
Sure enough $5 mil is not worth it for Atari's management......

Maybe Hasbro has a game system in the works and wants to use the Atari
label.......

I'm sure in the coming months rumors will start to appear everywhere!

Curt Vendel (cvendel@aol.com) wrote:
: Hello to all,

: I was given an email earlier this morning from an individual who
: gave me a link for the Techstocks website, within the website it
: reference that JTS had filed an 8K form for the sale of assets,
: specifically Atari to Hasbro Interactive.

: I decided the only way to know for sure if this was fact or fiction
: was to go to the source, since JTS is a publicly traded I went to the
: SEC site at www.sec.gov

: So go to www.sec.gov, go to the Edgar Archives, select 8K and type in
: JTS for the ticker and Viola!!! You get for February 23, 1998 the sale
: of most Atari assests to
: Hasbro for (GET THIS!!!) only $5,000,00!!!

: Its real, its true and its official, Atari has been
: sold!!!!!!!!!!!!!!!!!!!!!!!!!!!

: Curt Vendel
: Atari Prototypes & Vaporwares Site
: www.atari.nu

4874. Re: program or programme ?

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6e6vgaseb1@irk.zetnet.co.uk>
Source record: 105804

On 11 Mar 1998 10:41:53, Andreas Kromke wrote:
|Some people write "program", others write "programme".
|Which is the right spelling?
| . . .

According to Fowler's Modern English Usage, 3rd edition, 'program' meaning a list of instructions for a computer is routinely used in all English speaking countries. I must confess I always have used 'programme' in the past but I am happy to change. In non-computer use (eg list of music to be played) 'programme' is used in British English and 'program' in American English. (Though the word in inital use in British English was also 'program'.)

John Logan (jlog@zetnet.co.uk)

4875. printer stuff

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <889636262@acpu.com>
Source record: 105805

"Smith" <smithpr@interlynx.net> sez:

S > Does anyone have either a printer driver for DEGAS ELITE or a
S > program like IMAGE COPY1,2 or 3? I have STAR NX1000 RAINBOW
S > 9pin printer and am looking for good quality b&w and colour
S > printouts of IMG,SPC,PI1etc. Moreover is it possible to
S > convert SPC,IMG,PI1,etc to JPEG. Thanks.Mark

ImageCopy. Probably v4.x is needed for writing jpegs. I don't know
for sure that ImageCopy will print to the Star Rainbow in color, but
it should.

"The Poor Deluded Soul" - tderrick@acpu.com

... Honesty is the best policy. But insanity is a better defense.
___ Mountain Reader II - #00000077

4876. TOS & TTP

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <889636263@acpu.com>
Source record: 105806

rldetlefsen@delphi.com sez:

R > I have an agravating problem. When I run TOS or TTP programs,
R > they exit in a very unfriendly way-dump back to the desktop.
R > Not 'press a key to exit' or anything. This is bad enough
R > when a program ends normally, but when it prints an error, or
R > command list to the screen, I can't read it fast enough. Is
R > there a program that can be installed that all TOS and TTP
R > programs can vector through that will provided this user
R > friendliness the programmers left out?

I have not had occasion to check out this feature, but SilkMouse by
Marc Slagell has a 'hold' feature that does this, if I am reading
the dox correctly.

"The Poor Deluded Soul" - tderrick@acpu.com

... I'm trying to find myself. Has anyone seen me lately?
___ Mountain Reader II - #00000077

4877. Re: program or programme ?

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: leaver@netinfo.com.au
Message-ID: <889652026.670090@wilma>
Source record: 105807

On 11 Mar 1998 20:26:20, John Whalley wrote:

>As a UK English person, I'd say you were spot on. "Programme" for most
>purposes (eg TV programmes, theatre programmes etc), but program (US
>general spelling) is the norm for computer-related things.

If you consult the OED, you'll find that the original spelling in UK
was 'program' as it should be spelt from its Greek and Latin origins.
This was the spelling that the pilgrim fathers took to the US with
them. It was only in the late 19th century that the poms got a taste
for the ponsified French way of spelling the word with the 'mme'. So,
historically and etymologically , 'program' is more correct.

<Now I duck>

David

David Leaver 10 Goodparla St,
Hawker, ACT 2614
e-mail leaver@netinfo.com.au Australia

4878. FS: STE Memory upgrade (UK)

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <889653678.23680.0.nnrp-03.c1ed1184@news.demon.co.uk>
Source record: 105808
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.techNYNNYY

I have some 1 meg SIMM's ideal for upgrading your STE.

Upgrading from 512k or 1024k/1 meg to 2 meg .... 12.50 UKp (Sterling)
Upgrading from 2 meg to 4 meg ..... 12.50 UKp (Sterling)
Upgrading from 512k or 1024K/1 meg to 4 meg .... 22.50 UKp (Sterling)

Along with the memory, you will get fitting instructions and a disk of
utilities.

Sorry, UK and Europe ONLY.

Cheers! for now
Steve

Email:- steve@steverosie.demon.co.uk

4879. Re: Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: Johnny Zymurgy <thehelmet@hotmail.com>
Message-ID: <6e72eb$9u9@dfw-ixnews7.ix.netcom.com>
Source record: 105809
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,rec.games.video.atari,rec.games.video.classic

$5 million is actually a very small sum of money for the name alone, if the right people can act upon the right memories of the right consumers. That the computer lines are included is either complementary or central to their plans; that's what we'll be watching for. Don't necessarily expect anything right off the bat. Many wise investors, seeing an opportunity, act well in advance of any plans, buying when others are fleeing... a la Warren Buffet buying 20% of worldwide above-ground silver reserves recently. He's just waiting... he can afford to.

I thought I recently heard that Hasbro was laying off several hundred employees and closing a plant. I wonder if the Atari purchase has anything to do with this. Could be a refocusing of their management's vision. Hmmm... an Atari web-box? No reason you can't sell one today for $99.

Keith Scroggins wrote in message <6e6vssbfp1@news1.Radix.Net>...
>Now, the question is, will Hasbro Interactive do anything worthwhile with
>Atari. I did notice that the computers were specifically listed as being
>part of the deal. It makes me curious that they specifically mentioned
>the computers (8-bit, ST, Falcon, and TOS), so does that mean there is
>some plan to use this for something? I mean, $5 million for Atari is a
>good chunk of money. I wonder who we can get to tell more of this deal.
>Sure enough $5 mil is not worth it for Atari's management......
>
>Maybe Hasbro has a game system in the works and wants to use the Atari
>label.......
>
>I'm sure in the coming months rumors will start to appear everywhere!
>
>Curt Vendel (cvendel@aol.com) wrote:
>: Hello to all,
>
>
>: I was given an email earlier this morning from an individual who
>: gave me a link for the Techstocks website, within the website it
>: reference that JTS had filed an 8K form for the sale of assets,
>: specifically Atari to Hasbro Interactive.
>
>: I decided the only way to know for sure if this was fact or fiction
>: was to go to the source, since JTS is a publicly traded I went to the
>: SEC site at www.sec.gov
>
>: So go to www.sec.gov, go to the Edgar Archives, select 8K and type in
>: JTS for the ticker and Viola!!! You get for February 23, 1998 the sale

>: of most Atari assests to
>: Hasbro for (GET THIS!!!) only $5,000,00!!!
>
>
>: Its real, its true and its official, Atari has been
>: sold!!!!!!!!!!!!!!!!!!!!!!!!!!!
>
>
>: Curt Vendel
>: Atari Prototypes & Vaporwares Site
>: www.atari.nu
>
>
>
>

4880. Re: program or programme ?

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: szhays@dogbert.ucdavis.edu
Message-ID: <6e72j1$8hj$1@mark.ucdavis.edu>
Source record: 105810

David Leaver (leaver@netinfo.com.au) wrote:
:
: If you consult the OED, you'll find that the original spelling in UK
: was 'program' as it should be spelt from its Greek and Latin origins.
: This was the spelling that the pilgrim fathers took to the US with
: them. It was only in the late 19th century that the poms got a taste
: for the ponsified French way of spelling the word with the 'mme'. So,
: historically and etymologically , 'program' is more correct.

They've gone and done the same thing with dialog, trying to spell it
"dialogue" or some such silly thing, plus the famous colour/color thing.
Was it Churchill that said "two nations divided by a common language" or
some such thing? There have to be examples where the Yank's use more
letters than the Brit's, but I can't think of any, so maybe that is the
rule to go by.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

4881. Extendos or use Mint

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: Gary Nelson <gfn@world.std.com>
Message-ID: <EpoEEr.H5@world.std.com>
Source record: 105811

Anybody know which is better to use w/ the Link 2? I am currently using Extendos for my NEC6Xe CDROM. My Link came w/ instructions on how to setup w/ a Mint folder and such. Any suggestions?

4882. Re: Moving to MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6e73rd$54v@thoth.portal.ca>
Source record: 105812

On 10 Mar 98, outrider wrote:

>5.11 is an excellent starting point. It's very solid, even on Falcons.
>I use the MagiC 5.11/Ease 5 combo on my Falcon and am very happy with it.
>If you wait for a newer version of MagiC, who knows, you could be waiting
>a very long time. I would go with a very solid 5.11 now, enjoy it and
>worry about upgrading later.

Thanks for this, Terry.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

4883. Re: program or programme ?

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <25118529_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 105813

In article <3507a89e.12823648@news.zetnet.co.uk>
paxton@zetnet.co.uk (Tony Greenwood) wrote:-

>Hey! shammond@loop.com (Steve Hammond) wasn't it 11 Mar 1998 14:21:22
>GMT that you wrote:
>
>
>>Both are right :) - depends on which side of the Atlantic. USA posters
>>will most likely use "program" while British posters will spell it
>>"programme".
>
>I think you have that "arse about tit", I use the phrase "Program"
>most days and I never saw "programme" before this thread.. thus I
>doubt its the UK would would "normally" use it :)

I find it a bit odd that you've never seen "programme" before. Just take a
look at the cover of the TV Times etc.

"programme" is the English spelling and has been for as long as I can
remember, but not when it comes to computer programs. Only things like
"programmes" of events etc. This is similar to computer "disks". "discs" is
the proper Enlgish spelling but again, not in computer terms, where we adopt
the US spelling.

So to summarise; it's "program" and "disk" :)

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

4884. Re: TOS4You - Germany

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: szhays@dogbert.ucdavis.edu
Message-ID: <6e74v3$8hj$2@mark.ucdavis.edu>
Source record: 105814
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Robert Schaffner (robscha@data.rhein-main.de) wrote:
: *-- TOS4You --*
:
: http://www.pac-ev.de/index.htm

Here's a quick and dirty translation fo the homepage from this site:

--------------8<---------------8<-------------

Hello to all Internet travelers.

We (the TOS4you'98 meeting team) created a website to be able to keep the most up-to-date information for the Atari Fair planned by the Pro Atari Computer Club (a registered association). This fair is a new fair, unrelated to the Neuss fair scheduled for the beginning of April.

Where and when? The fair will be held In Schaafheim, near Aschaffenburg [tr. -- it looks to be near Frankfurt on the Main river, excitingly near where I once lived for a year] on the first weekend in May (2nd and 3rd of May, 1998).

A list of exhibitors, a meeting calendar, and a map of the area are available at the website http://www.pac-ev.de/index.htm.

You can get the HTML code of these webpages, with all necessary graphics, from our BBS, which was created particularly for this purpose. The BBS computer can simultaneously serve as a faxserver so that you can receive the most important information from it also by fax. The phone number for both services is: 06028 - 996726.

Should we have forgotten some important or interesting information, please call us or send us eMail or faxes with your questions using the information below:

For potential commercial exhibitors: Peter Kotulla; Tel. 06028-996724; Fax 06028-996725; eMail peter_kotulla@ab.maus.de; Memeler Stra�e 10 * 63843 Niedernberg.

Regarding the website, faxserver or mailsite, and for private exhibitors: Arne Sch�rmann; Fax & Tel. 06181-850264; eMail arne_schuermann@of.maus.de; Bruchk�beler Landstr.110a * 63452 Hanau.

Regarding the presentations schedule, contact Marcus Stolzenberg; Fax 09373-99825; Am Weinberg 51 * 63937 Weckbach.

4885. Re: Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: rbarbaga@cs.uml.edu
Message-ID: <6e76vkvum1@jupiter.cs.uml.edu>
Source record: 105815
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,rec.games.video.atari,rec.games.video.classic

Considering Hasbro's success with the Frogger remake (as lousy
as it was, it did sell), I bet Hasbro is just chomping at the bit to
re-release some of Atari's back catalog in anticipation of similar
success. Somehow I doubt Hasbro will do anything with the hardware, but
who knows. Maybe they will incorporate it into some kind of toy, like
a Pico-style device.
--
*Ralph Barbagallo http://www.cs.uml.edu/~rbarbaga *rbarbaga@cs.uml.edu*
"I have known many game designers; they encompass a broad range of
personalities. Yet all these disparate people share one common trait;
they all sport towering egos."--Chris Crawford, 1987.

4886. Gemulator and .ST or .MSA disk images

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: laer@nospam.customized.com
Message-ID: <35071ba2.21229247@nntp.a001.sprintmail.com>
Source record: 105816

I have the Gemulator Atari ST emulator and wish to run programs saved as .ST or .MSA files. Unfortunately, Gemulator seems to only support it's own .IMG file format. Is there a utility that can convert .ST or .MSA images into a format compatible with Gemulator? Or is there a utility that can unpack these formats onto a floppy or drive directory on a PC?

If you reply, delete the "nospam." first in the e-mail address first.
--
Laer Haider laer@nospam.customized.com
Remove the obvious to e-mail me.

4887. Re: Mac disks and Atari

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: inigo@easynet.co.uk
Message-ID: <19980311123173153326@inigo.easynet.co.uk>
Source record: 105817

I use an Atari 520STE and transfer data to My Mac LC475 using Access PC.
However I would be very interested to know if it is possible to hook up
my Zip drive to my atari. This would make it much easier to transfer
large files between the Atari and the Mac.
Clive Moore
inigo@easynet.co.uk

4888. Re: Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: slight@bev.net
Message-ID: <3507211e.27174297@news.vt.edu>
Source record: 105818
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech, rec.games.video.atari,rec.games.video.classic

On 11 Mar 1998 21:32:12 GMT, kws@Radix.Net (Keith Scroggins) wrote:
>Now, the question is, will Hasbro Interactive do anything worthwhile with
>Atari. I did notice that the computers were specifically listed as being
>part of the deal. It makes me curious that they specifically mentioned
>the computers (8-bit, ST, Falcon, and TOS), so does that mean there is
>some plan to use this for something? I mean, $5 million for Atari is a
>good chunk of money. I wonder who we can get to tell more of this deal.
>Sure enough $5 mil is not worth it for Atari's management......

5 million is chump change for Hasbro, especially after just having
purchased Tiger Electronics last month (Feb 9th) for 335 million.
Which leads me to....

>Maybe Hasbro has a game system in the works and wants to use the Atari
>label.......

My conspiratorial mind is highly curious if there might end up being
some form of game.com / Atari collaboration now. Perhaps use the Lynx
technology to give the Com a much-needed shot in the arm?

>I'm sure in the coming months rumors will start to appear everywhere!

Why wait months when we can start now? :)

Steven L Cox (slight@bev.net)

Slight's Unofficial game.com Homepage:
http://www.fastservers.net/~slight/gamecom/index.html

4889. Re: program or programme ?

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: VE6HY <besmith@calcna.ab.ca>
Message-ID: <6e796e$hpa@ds2.acs.ucalgary.ca>
Source record: 105819

On Wed, 11 Mar 1998, Gary Priest wrote:

> >>Both are right :) - depends on which side of the Atlantic. USA posters
> >>will most likely use "program" while British posters will spell it
> >>"programme".
> >
> >I think you have that "arse about tit", I use the phrase "Program"
> >most days and I never saw "programme" before this thread.. thus I
> >doubt its the UK would would "normally" use it :)
>
> I find it a bit odd that you've never seen "programme" before. Just take a
> look at the cover of the TV Times etc.
>
> "programme" is the English spelling and has been for as long as I can
> remember, but not when it comes to computer programs. Only things like
> "programmes" of events etc. This is similar to computer "disks". "discs" is
> the proper Enlgish spelling but again, not in computer terms, where we adopt
> the US spelling.
>
> So to summarise; it's "program" and "disk" :)

Now, let us argue about 'summarise' or 'summarize', realise or
realize, etc, etc

Insert extremely large, very evil, grin and hearty chortle at this
juncture.

The Canadian Curmudgeon (in +5C Calgary)

4890. Re: Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: Brian Wiklem <brian_wiklem@playstation.sony.com>
Message-ID: <3507314D.505D@playstation.sony.com>
Source record: 105820
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech, rec.games.video.atari,rec.games.video.classic

Steven L Cox wrote:
>
> On 11 Mar 1998 21:32:12 GMT, kws@Radix.Net (Keith Scroggins) wrote:
> >Now, the question is, will Hasbro Interactive do anything worthwhile with
> >Atari. I did notice that the computers were specifically listed as being
> >part of the deal. It makes me curious that they specifically mentioned
> >the computers (8-bit, ST, Falcon, and TOS), so does that mean there is
> >some plan to use this for something?

Not necessarily, the agreement merely spells out that Hasbro gets all
the
assets of Atari, from video games to computers. It doesn't mean Hasbro
is
going to release computers, just says they now own all the
rights/patents/etc.
to the computer line.

Essentially, JTS is transferring everything under the Atari label to
Hasbro.

>
> My conspiratorial mind is highly curious if there might end up being
> some form of game.com / Atari collaboration now. Perhaps use the Lynx
> technology to give the Com a much-needed shot in the arm?
>

who knows, but Hasbro has been trying to do their own game system for
God knows
how long...

They started with the VCR based system (Sewer Shark, Night Trap were
spawned from) and
not to long ago, where experimenting with an elaborate Virtual Reality
system that
suddenly went away......

I'm sure we'll know something perhaps by E3........

my best guess...

-Brian

opinions are mine, not my employer

4891. Re: ZIP drive to STE ??

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: Charlie Wood <spidersi@sprint.ca>
Message-ID: <889669250.485740@michelob>
Source record: 105821

Clive Moore wrote in message <19980312003857347168@inigo.easynet.co.uk>...
>Does anyone know if it is possible to connect a zip drive to an Atari
>STE. They are different size connectors.
> Clive inigo@easynet.co.uk

Only the SCSI version of the Zip drive works.

You will need an ACSI to SCSI adapter to hook the Zip drive up to your Atari and Bigdos or HDDriver software driver to access the DOS partitioned Zip Disks.

ICD sells the ACSI to SCSI adapter, their Web Site is:
http://www.icdinc.com/atari/index.html

Also there is Link II, I don't know the Web Site address, I think they're in Germany.

The drivers:
HDDriver - Systems Solutions in the UK - http://www.ssolutions.com this site is hard to log on to, so you might have to try a few times
Here is where to get info & demo -
http://acp5.chemie.uni-kl.de/seimet/atari_english.html
Bigdos - http://wwwrzstud.rz.uni-karlsruhe.de/~ujo7/bigdos.html

Hopefully this will get you going.

Regards,
--
Charlie Woo
Victoria, BC, Canada

4892. Re: Gemulator and .ST or .MSA disk images

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: Jan or Ray Reiter <jrreiter@intergate.bc.ca>
Message-ID: <6e7i5g$bv1$1@discovery.intergate.bc.ca>
Source record: 105822

Try out the following link for conversion utility links etc.

Good Luck

Ray
jrreiter@intergate.bc.ca

http://www.fatal-design.com/pacifist/gfx/richst.gif
Laer Haider wrote in message <35071ba2.21229247@nntp.a001.sprintmail.com>...
>I have the Gemulator Atari ST emulator and wish to run programs saved
>as .ST or .MSA files. Unfortunately, Gemulator seems to only support
>it's own .IMG file format. Is there a utility that can convert .ST or
>.MSA images into a format compatible with Gemulator? Or is there a
>utility that can unpack these formats onto a floppy or drive directory
>on a PC?
>
>If you reply, delete the "nospam." first in the e-mail address first.
>--
>Laer Haider laer@nospam.customized.com
>Remove the obvious to e-mail me.

4893. Re: TOS

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: Jan or Ray Reiter <jrreiter@intergate.bc.ca>
Message-ID: <6e7i9g$c29$1@discovery.intergate.bc.ca>
Source record: 105823

Links below to find Tos 1.0 - 2.06 Img. files etc
Ray

http://www.fatal-design.com/pacifist/gfx/richst.gif

Tony Greenwood wrote in message <3502ec7d.39622497@news.zetnet.co.uk>...
>Hey! prunus@post3.tele.dk wasn't it Sat, 07 Mar 1998 17:25:38 GMT that
>you wrote:
>
>
>>>were can i find TOS to atari ST?
>>>I need them for my emulator.
>>>
>>>topic@geocities.com
>>
>>>
>>There is a TOS in every ST you can find.
>
> and one on the outside sometimes :))
>
>.
>
>Cheers -- Tony Greenwood (Official Filos Examples Programmer)
>paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/
>--

4894. Re: The e-mail client Infitra

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EpnHnp.Ipx@suse.modem.stud.uni-hannover.de>
Source record: 105824

In article <6dtuj7qpl1@zingo.tninet.se>,
atari@ebox.tninet.se (Mille Babic) writes:

> Surf to, yes http://surf.to/atari and choose the Infitra entry in the text.

Mille, although the address looks intriguing, it's a bad idea to not post
the proper address here. "surf.to" involves redirection, which is not even
handled properly by the latest CAB 2.7 beta (or is it an OVL feature ? I'm
not entirely sure. I surely tried OVL 1.2901, and I had to click around a
lot to finally end up at the desired location).

No problems with Netscape though.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4895. Re: Advantages: Mintnet vs. STinG?

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EpnID2.IsC@suse.modem.stud.uni-hannover.de>
Source record: 105825

In article <6e2df8$nfl@news.hawaii.edu>,
jperez@Hawaii.Edu (John Perez) writes:

> I was wondering if there are any advantages to using Mintnet
> rather than STinG.

It mainly depends on what you want. MiNTnet's suite of networking tools
and applications is more comprehensive than STiK / STinG's, but almost
none of all them uses GEM, most are to be run from a commandline. STinG
runs on all machines with all TOS compatible OSs (includes even MagiCMac
on Macintosh and MagiC-PC), while MiNTnet requires MiNT.

This's already the whole list of main differences. MiNTnet is out if you
can't or don't want to run MiNT, or if you prefer GEM to comandlines.
While you'd certainly choose MiNTnet if you wanna use all the network
applications that exist, and can afford to run MiNT.

If you're a programmer, you might insist on the BSD like programming
interface of MiNTnet, which does not exist yet for STinG.

> ago, but with Chimera it wasn't very stable and the dialer was
> troublesome. Now that I have STinG working, I cannot solve the speed
> problems (I'm getting about 1/6th of the data transfer rate of a Z-modem
> download, which I am told is not at all right).

Of course it isn't. Do you suffer from corrupt data (Check the Dialer's
Statistics tool for dropped packets) ? Have you installed HSMODEM 0.7
correctly (i.e. before STinG) ?

> experimenting with Mintnet again. Is it possible that Mintnet will be
> faster?

I haven't done any comparisons by myself, but there have been several reports
that STinG is the faster one, possibly because it's less relying on the
performance of the underlying OS.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

4896. Re: WTB: Atari 1040STf

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: rtudor@bellatlantic.net
Message-ID: <35075A19.4B07@bellatlantic.net>
Source record: 105826

I have a 1040 ste that I would like to sell, with tons of software, 2 floppies, both 720k(one internal) Preferably to a US customer due to the huge volume of software/hardware; hand scanner, vidi st, 85 meg supra harddrive; sc1224 color and sm 124 monochrome monitors; ST format mags and disks, Current Notes Mags, some START mags and Antic mags, Tos 1.62 installed, separate 2.06 chip, new not installed; ajax chip and socket; firecracker drive stepper installed and ready for High density drive; 4 meg ram; 5 shoe boxes of software plus 2 and 1/2 boxes of commercial software, some used only once and most with original boxes and in excellent condition; write me for a complete list and offers.

Robert
rtudor@bellatlantic.net

4897. Atari Monitor...Help!

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: KevinManne@wycol.com
Message-ID: <6e7o4slht1@nnrp1.dejanews.com>
Source record: 105827

I have an Atari SC1224 monitor which I was hoping to use with my Jaguar since I got a
Catbox from an eBay auction recently. Well, I got the Catbox and hooked it up, but the
monitor has a serious case of "the rolls". Can anyone give me a suggestion on how to
remedy this? Where could I send it to be repaired (if such a place exists)? And lastly,
does anyone have an SC1224 or SC1435 (I think that's the right #) for sale?

Thanks,
-Kevin
KevinManne@wycol.com
jaguar.holyoak.com

P.S. I've spent HOURS trying to get the V and H hold set correctly, and that didn't work.
It's the Goldstar model, if that matters.

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

4898. Re: Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: Dan Mazurowski <smedley.antispam@gte.net>
Message-ID: <35077385.59E2@gte.net>
Source record: 105828
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,
rec.games.video.atari,rec.games.video.classic

John Schnittker wrote:
>
> I wonder what plans Hasbro has for atari. Theres' $$ in the arcade
> division and home console games division. Hehe MAybe we'll see a new
> atari console; then again maybe not hehehe.

Atari does NOT have an arcade division. It's a long story, but the end result of it all is that Atari Games, the arcade game maker, is now a division of Williams (maker of Defender, Sinistar, etc...).

As for a new Atari console... I wonder if Hasbro is a Project X licensee?

--
Check out my video game retrospect web site!

http://home1.gte.net/smedley/index.htm

To reply via e-mail, edit my ID.

4899. Re: Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: Dan Mazurowski <smedley.antispam@gte.net>
Message-ID: <350774C0.1CFB@gte.net>
Source record: 105829
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,
rec.games.video.atari,rec.games.video.classic

Keith Scroggins wrote:
>
> I mean, $5 million for Atari is a
> good chunk of money.

Not really. Consider the staggering number of patents and licenses involved. Hell, just look at those "key marks" that are mentioned - the Atari name, Fuji logo, Centipede, Crystal Castles, Yar's Revenge, and so on, and so on! That alon is worth a ton of bucks. (Well, to me anyway!)

>
> Maybe Hasbro has a game system in the works and wants to use the Atari
> label.......
>

That would be my guess.

--
Check out my video game retrospect web site!

http://home1.gte.net/smedley/index.htm

To reply via e-mail, edit my ID.

4900. Sting and CAB 2.5 *downloading binary files*

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: Barry_Schut
Message-ID: <3506db9e@p18.f503.n286.z2.fidonet>
Source record: 105830

Hi Peter,

I don't know if you can remeber me from the Inet Email conversations we had, but I've got a nice problem, again:

When downloading binary files from the internet the connection rate never gets above 500 bytes/sec in CAB 2.5, while on my fathers powermac I can retrieve files at a rate of (max) 3.5k. Since were doing it on the same Tornado modem (28k8) I can't emagine why STING *or* CAB won't do it as fast as Netscape 3.0 on the P-MAC the settings are almost Identical, so that wouldn't be the problem. And another thing (I don't know if it has any thing to do with CAB or STING) When downloading a file, it seams to lose contact (CAB msg: 'software caused connection abort err: -315) at 95% of the binary file, giving me constantly corupted files... Do you know anything about this? I've never had this on my fathers P-MAC.

BTW how did you connect STING.STX to that last Email you send me? Was it on an Atari? if yes with which program, and how?

Thanx,

Read 'ya
Barry

--
F*ck Fidonet! - Atarians use -F-A-N- NeST and Atarinet !
--- ScanMail 0.70c [IOSmail 0.89c m5D]
* Origin: Default origin created by AVALON... (2:286/503.18)

--
ERROR locating COLDBEER.CAN -- FIND WHISKEY.$$$

4901. Re: Wtd: Internal SCSI to External SCSI Con

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: derryck@NOSPAMcix.co.uk
Message-ID: <6e5g61$m0c$2@plutonium.compulink.co.uk>
Source record: 105839

On 8 Mar 1998 20:23:54 , Steve Stupple wrote:
>I am after mounting a SCSI device into a casing; what I need is the
>connector that plugs into the internal SCSI connection of the device
>and allows me to add an external one to the case.

Go to your nearest branch of Maplin, they have all the connectors and ribbon
cable that you need.

Rgds, Derryck

4902. Re: Falcon 030 Nemesis board

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: derryck@NOSPAMcix.co.uk
Message-ID: <6e5g62$m0c$3@plutonium.compulink.co.uk>
Source record: 105840

On 9 Mar 1998 12:41:00 , Satcom2 wrote:
>Has anyone here used the Nemesis? I want to speed up my Falcon, but
>only if I can do it without compatibility problems, especially with
>games. Any advice?

The Nemesis is sofware activated so you shouldn't have any problems with games (unless somehow they manage to activate the board!)

Otherwise the only software that I've found that doesn't like Nemesis too much is Nima's Microtek scanner driver which exits with a TOS error code if run in Nemesis High.

You might run into printing problems, use a printer spooler such as GEMSpooler.

Rgds, Derryck

4903. Re: Q:Atari Mega 2 and multitasking

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6e5gjnnsq1@news.stortek.com>
Source record: 105841

In article <350589BC.D401FDEF@vcpc.univie.ac.at>, Markus Egg
<Markus.Egg@vcpc.univie.ac.at> wrote:
>I've looked through the FAQs, been to sites like e.g.
>http://www.cedep.net/~gstamant/atari/mint_e.htm
>and some others but I'm still missing some convenient
>multitasking environment that is not Linux and not
>pay-software like Geneva.

Well, I'm afraid it's one or the other. The current options are:

-Geneva or MagiC, which are commercial, but complete TOS replacements.
-MiNT, which is freeware, but very Unix flavoured and requires a lot of
fiddling, and an AES replacement.
-Linux won't run on a Mega2. It requires at least an 030.

>
>Best thing would be something where I can run the old programs
>in a multitasking environment (if this is possible).

All depends on what old programs you want to run. Any program that does not
follow Atari's guidelines will not run. Some sequencers for example definitely
cannot run in a multitasking environment.

Most modern software should work though.

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

4904. program or programme ?

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: Andreas Kromke <and@imr.uni-hannover.de>
Message-ID: <35065C61.3832@imr.uni-hannover.de>
Source record: 105842

Some people write "program", others write "programme".
Which is the right spelling?

--

ANDREAS KROMKE

....
Fragen Sie nicht, was Ihr Computer fuer Sie tun kann.
Fragen Sie, was Sie fuer Ihren Computer tun koennen.

4905. Re: Marketing Software in the 21st Century

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: bales@hol.DELETE.THIS.fr
Message-ID: <6e5pk1ood1@news.stortek.com>
Source record: 105843

In article <35065996139d63@club-internet.fr>, pricard@club-internet.fr (Pascal Ricard) wrote:
>Hello,
>
> in article <6e0g2i$4k4$1@brokaw.wa.com>
> Charles Silver wrote:
>
>> What am I trying to say? "Let's get busy". I'm not just condemning ASH.
>> As more and more get faster modems and faster access to the Net, why
>> not sell your products this way? Hell, I can receive single e-mail files
>
>BTW it's possible to get at least updates from ASH' mailbox (BBS). I got
>the "fresh up" from cab 2.5a to 2.5d this way. Not so easy because of the
>language walls (?) but it's possible and quicker than snail mail. Of
>course it could be a bit expensive to call from the US, but not too much
>within Europe (less than postage).

If they can distribute them on a BBS, just why can't they do it on the Web ? I just can't understand the difference.

But anyway, I'm sure that the biggest barrier isn't in the means of distribution, but is rather the lack of will of most german developers to translate their software.

I really wouldn't mind buying directly from any software distributor, if only they would publish at least an english version of their software and put up english versions of their web pages. It seems to me that, except for some rare exceptions, most german developers are just happy to stay on their home market, and don't really care about exporting even to European countries, let alone the US or Canada.

It's really sad, because Germans are producing the highest quality serious software at the moment, and the international demand for products such as Papyrus, Texel, MagiC, HDDriver, etc, is HUGE. The cost of translation would surely be covered by the sales increase, and everyone would definitely benefit from this.

As far as ASH is concerned, it seems to me that they are intentionally ignoring international demand for their products, because of bad experiences with several foreign distributors. If that's the case, then why not distribute the software themselves ? It's easy to charge credit cards and maybe send the software either through email or on a web page with a serial number, or through snail mail.

Cheers,

Nick.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ==================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

4906. Re: Base-64 decoder?

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980311043125.13055D-100000@sparkie.gnofn.org>
Source record: 105844

On 10 Mar 1998, Hallvard Tangeraas wrote:

> I had a look at my setup for MIME decoding and it wasn't as complicated as
> I thought... just that I struggled a lot to make it do the MIME decoding in
> a particular directory (i.e. the "temp" directory). I didn't get that to
> work, but the main thing is that it MIME decodes properly.

Sorry I can't help with that, but this is how I use munpack under Thing myself.
After downloading tons of binary newsgroup files with Newsie, I have a
bunch of .txt files in an \offline\foo\ folder.
1. copy munpack to that \foo\ folder.
2. drag that copy of munpack out onto the Thing desktop.
3. select ALL and drag every file onto the munpack icon.
4. all files are decoded, non-encoded files are skipped, everyone is happy :-)

Happy Festivus,
Dave

<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

4907. Re: program or programme ?

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: Michael Clemmetsen <m.clemmetsen@sunderland.ac.uk>
Message-ID: <3506711F.915A6AA4@sunderland.ac.uk>
Source record: 105845

Hi,

AIUI "program" is the american-english spelling and "programme"is the international-english spelling. As a non-american I have always followed the rule that if you are writing about a computer program then use "program" and if you are writing about a television programme or a programme of events at a conference or festival then you use "programme". When using program as a verb (i.e. to program a computer) I alway use "program".

Now let's see who agrees...

Michael

Andreas Kromke wrote:
>
> Some people write "program", others write "programme".
> Which is the right spelling?

4908. magx.inf

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980311050420.14594A-100000@sparkie.gnofn.org>
Source record: 105846

Hi guys. I'm having trouble with MagiC 5.11. At first Magxdesk seemed to be trashing the magx.inf file. Then I reinstalled the whole thing and I'm getting error messages about xmen_mgr.prg. Is there a FAQ somewhere or some docs to these little extras that come with 5.11? The manual dosen't even explain all the options in the magx.inf file. Is there a trick to get MagiC to boot in 256 colors with Thing?

BTW I copied both disks to my hard drive and reinstalled MagiC from there. It reinstalled in a matter of seconds! :-)

Happy Festivus,
Dave

<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

4909. FS(UK): Mega One, SM124, 40MB Harddrive

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: Michael Clemmetsen <m.clemmetsen@sunderland.ac.uk>
Message-ID: <35067951.5B731845@sunderland.ac.uk>
Source record: 105847

Hello All,

Now that I have everything running OK on my (new to me) Falcon.
I have decided to part with my trusty Mega 1. I would like to sell
all the hardware detailed below as one package. I can arrange
delivery anywhere in the UK, but would prefer to sell in person
so that the buyer can see the goods working and take them away
him/herself. I live in Newcastle upon Tyne.

I am looking for offers in the region of 200ukp for the whole package.

Michael
email:m.clemmetsen@sunderland.ac.uk

**Details Follow:

* Atari Mega ST Featuring (as if you didn't know):
separate CPU and keyboard, blitter chip, TOS 1.04,
VME expansion bus (e.g. for a graphics card).
Including original Atari mouse (though you'll have to be a real
purist to use it!)

Originally with 1MB surface mounted RAM:
upgraded with Frontier Extra RAM to 4MB.

Autoswitch Overscan hardware modification fitted. This provides up to a
704x496 resolution (if I remember correctly) when used with the SM124.
This can be switched on or off with the accompanying software. You can
create a list of programs that do not like the extended resolution and
the software automatically switches the Overscan off when you run an
incompatible program. The screen has occasionally been less stable when
running Overscan so you should consider it as an optional extra. There
are no problems at all without Overscan running. That is you should not
worry about the installation having damaged the Mega 1, it is the
Overscan itself that is faulty. I bought the Overscan from Compo shortly
before they went bust so I was unable to get it changed.

* SM124
Atari branded monochrome monitor displaying ST High (640x400):
72MHz refresh rate, very solid and stable image.

* Quantum 40MB Harddisk
Housed in Gasteiner metal case with integrated power supply and
ACSI to SCSI adapter. Plugs straight in to the DMA port on the Mega.
Currently partitioned with a 10MB boot partition (drive C:) and a
30MB data/apps partition (drive D:) for maximum cluster allocation.
Can be partitioned according to your needs - or you can do it yourself.

* Miscellaneous
SCART cable to connect to a SCART TV just in case you want to play games or run ST Low software. The Mega (being a serious computer) does not have a TV modulator.

Printer cable.

Extra long keyboard cable - I can't remember why I made this, but it may come in useful if you want to see if you can read the screen from the other side of a room.

20 blank DS/DD disks

* Software
Original System Disks

A number of Floppyshop disks of PD software.

Epic: 3D space combat game

The Killing Cloud: 3D flight sim type game (I liked this one a lot - the closest you'll get to playing the unreleased SkyHammer for the Jaguar)

As I am using my commercial software with the Falcon I am not selling it, but I assume that as readers of this newsgroup most people will already have some kind of Atari and software to run on it.

** End of Details

4910. Re: magx.inf

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: Michael Clemmetsen <m.clemmetsen@sunderland.ac.uk>
Message-ID: <35067E27.E78F3A7C@sunderland.ac.uk>
Source record: 105848

Hi Dave,

Dave Gostl wrote:
>
> Is there a FAQ somewhere or some docs to these little extras that
> come with 5.11?
I found this on ASH's web site (important bits translated in <>):

Unser Lieblingsbetriebssystem geht mit der Zeit und bietet ab Version
5.1 neue Funktionen in der Benutzeroberflï¿½che, die allen Programmen
zugute kommen: Die Grï¿½ï¿½e eines Fensters kann in Echtzeit geï¿½ndert
werden, der Fensterinhalt wird bereits aktualisiert, wï¿½hrend die Maus
bewegt wird und nicht erst beim Loslassen der Maustaste. Gleiches gilt
fï¿½r das Verschieben: Es wird nicht mehr ein Rahmen, sondern das Fenster
samt Inhalt bewegt. Eine weitere hilfreiche Neuerung ist das
Window-Shading: Mit einem Doppelklick auf die Titelzeile eines Fensters
verschwindet der gesamte Fensterinhalt, lediglich die Titelzeile bleibt
sichtbar. Ein erneuter Doppelklick auf die Titelzeile lï¿½ï¿½t das Fenster
wieder in seiner vollen Pracht erscheinen. Dies ist besonders praktisch,
wenn man schnell einmal einen Blick auf den vom Fenster verdeckten
Bildschirmbereich werfen muï¿½. Das geht nun ohne lï¿½stiges Verschieben des
Fensters. Das Beste daran: Anders als Iconify, fï¿½r das die Programme
extra angepaï¿½t werden mï¿½ssen, funktioniert Window-Shading mit allen
GEM-Anwendungen.
< Version 5.1 introduces new user interface functionality that benefits
all programs: window sizes can be changed in real time, window contents
are updated continually not just when you release the mouse button. The
same goes for moving a window - the entire window not just an outline is
moved. A further enhancement is Window-Shading: a double-click on a
titlebar makes the entire window
disappear, only the titlebar remains. A further double-click on the
titlebar
restores the entire window. This is especially useful when you want to
see
what is hidden behind a window - you can now do it without moving the
window.
The best thing about Window-Shading is that it works with all GEM
progams, not
just those that know about it as is the case with Iconify. >

Das Fenster- und Menï¿½-Handling wurde optimiert: Speziell bei der Arbeit
mit OLGA-Anwendungen konnte es vorkommen, daï¿½ die Hauptmenï¿½zeile nicht
zum aktiven Fenster paï¿½te - dieses Problem tritt mit MagiC 5.1 nicht
mehr auf.
< Window and Menu handling has been optimised. The case where OLGA aware

applications could not fit their main menu into the active window no
longer appears with MagiC 5.1 >

Auch dem Desktop MagiC Desk haben wir eine Frischzellentherapie
spendiert, APPLICAT und MGSEARCH sind jetzt tastaturbedienbar, die
Zuordnung von Icons zu Anwendungen und Dateitypen in APPLICAT wurde
vereinfacht.
< MagiC Desk has also been improved. APPLICAT and MGSEARCH can now be
controlled by the keyboard and the assignment of icons to applications
in APPLICAT has been simplified. >

Ein echtes Highlight ist MGNOTICE, mit dem Sie Ihren Desktop mit
garantiert umweltfreundlichen Notizzettelchen ï¿½berhï¿½ufen kï¿½nnen. Farbe,
Schriftart und Schriftgrï¿½ï¿½e fï¿½r die Notizen sind natï¿½rlich frei wï¿½hlbar.
< A real highlight is MGNOTICE, this allows you to put environment
friendly notices on your desktop. Colour, Font and Font size are all
freely configurable on a per Notice level. >

Voraussetzungen: Atari ST(E)/TT/Falcon mit 4 MB RAM.
< Requirements: Atari ST(E)/TT/Falcon with 4 MB RAM. >

Hope this helps,

Michael
email:m.clemmetsen@sunderland.ac.uk

4911. Re: program or programme ?

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <35068906.1C3C6F28@NO.SPAM.emw.ericsson.se>
Source record: 105849

```
Michael Clemmetsen wrote:
>
> Hi,
>
> AIUI "program" is the american-english spelling and "programme"is the
> international-english spelling. As a non-american I have always followed
> the rule that if you are writing about a computer program then use
> "program" and if you are writing about a television programme or a
> programme of events at a conference or festival then you use
> "programme". When using program as a verb (i.e. to program a computer) I
> alway use "program".
>
> Now let's see who agrees...
>
> Michael
>
> Andreas Kromke wrote:
> >
> > Some people write "program", others write "programme".
> > Which is the right spelling?

A funny question in the first place. Maybe Andreas are writing some docs
for MagiC in english? Nhaa.... that would just be to good to be true. ;-)

Hehehehee... sorry, I just couldn't resist it.

Why not write "application"?

//Magnus kollberg
--
+--------------------------------------------------+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--------------------------------------------------+
```

4912. Falcon package sold

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: kvandellen@provide.net
Message-ID: <6e61dq$2ss$1@news.provide.net>
Source record: 105850

I'm sorry. I thought I had posted a message that my Falcon package is sold.

Ken

4913. Re: Base-64 decoder?

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: prajoux@REMOVE_THIS.laas.fr
Message-ID: <6e623p$3o4$1@laas.laas.fr>
Source record: 105851

In article <3505a37c65761@post1.com>, hall@post1.com (Hallvard Tangeraas) writes:
>and I dreaded each time I got a
>MIME encoded message (most people on other platforms seem to use MIME these
>days, and not UUencoding).
Yes, indeed.

>>>But things became a lot easier when I started using "Munpack"
>>I will try it.
>You won't regret it!
That's right! munpack worked right away. For my first run, I made things as
simple as possible by putting munpack and the message file together on a RAM-disk.
I called munpack with no options and: done. I got a .dsc text file with the ascii
part of the message plus the 2 files that were encoded in the message. This is
more than enough for what I need for the future. :-)) The program even dealt
correctly with the LF line terminations of the message (Unix) while producing
a .dsc file with CR-LFs. Very nice.

>If anyone finds out how I can make it save the decoded files etc. in a
>specified directory (i.e. "tmp") regardless of where the *.MIM message file
>is located I'd be very interested in knowing how.
After reading carefully the man pages, I don't think this is possible.
The -C option is just to tell the program that the file to process is located
in another folder than munpack. This is useless if you decode one single file,
but will save typing if you decode several at once, e.g.:
munpack -C d:\path1\path2\...\message-folder filenode1 ..... filenoden

Thanks again.
Cheers.

Roland
prajoux@laas.fr
LAAS/CNRS, Toulouse, France.

4914. Re: ST and VGA-monitor

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: Carsten Krumnow <krumnow@informatik.uni-koblenz.REMOVE_THIS.de>
Message-ID: <Pine.LNX.3.96.980311142505.4402B-100000@delta.uni-koblenz.de>
Source record: 105852

On 27 Feb 1998, Krister Sundström wrote:

> Is there a way to connect a PC-VGA-monitor to a Atari ST?
> I know that the interface is different. But how about the signals?
>
> And the frequency... 50, 60Hz vertical and 15.5kHz horizontal... is that
> correct?

Hi !

Most VGA monitors need a minimum horizontal frequency of 30 or 31 kHz.
So you cannot use them for low or medium resolution of the ST.
But with a very simple adapter cable you can use an old or even the newest
PC monitor for ST high resolution (71 Hz vertical frequency).

You need a male ST monitor connector and a female VGA connector and a few
cables. The pin layout of the ST connector is in your ST refernce manual,
the VGA connector layout should be in any VGA monitor manual.
You have to connect Ground, Monochrome Out to Red, Green and Blue and
Monochrome detect to Ground, Hsync and Ysync is obvious.

Happy working!

Carsten

||| Carsten Krumnow comp.science student, Koblenz, Germany
****|||**
/ | \ www.uni-koblenz.de/~krumnow eMail:krumnow@uni-koblenz.de
-' ' `- ------------ It's not a trick - it's a tari! ------------

4915. Re: folder100.prg

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: prajoux@REMOVE_THIS.laas.fr
Message-ID: <6e63qe$7cv$1@laas.laas.fr>
Source record: 105853

In article <350e41ad.21829389@news.demon.co.uk>, guy@swampdog.demon.co.uk (Guy Harrison) writes:
>In early machines you could have 40 folders open at the same time
>before the system ran out of memory for them and threw a wobbly,
Guy, I am not sure that this is an accurate description of the problem.
I know the question is a recurrent one, and has probably been dealt with here many times. Anyway:
I think that the problems refers to the number of times a folder has been opened (entered) since boot-up. It would look like GEMDOS has some fixed memory area for folder info, and would not release, or release incorrectly, that memory when exiting the folder.
I ran into the problem while I was testing a hard disk backup program of mine. The program was cleanly opening and closing folders, I never had more than, say, a dozen folders opened at the same time, and still got the "Out of Internal Memory".
AFAIK, the problem was improved, but not suppressed, in earlier versions of TOS.

Maybe someone has a reliable info on that?

Cheers.

Roland
prajoux@laas.fr
LAAS/CNRS, Toulouse, France.

4916. Re: Falcon 030 games: Running

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6e6552$m38$1@news.campus.mci.net>
Source record: 105854

On 9 Mar 1998 12:43:00 , Satcom2 wrote:

]-Has anyone played the full version of Running for the Falcon030? If so
]-e-mail me and tell me about it, I am thinking about ordering it.
]-Actually, any Falcon owner into games e-mail me, I would like to see if
]-I am the only freak on earth collecting Falcon games!

Hi! I've got the full version of Running, got it from the Computer
Dungeon. I've not had it long, so I can't tell you much abou it. It
seems to start out just like the demo, and I've not gotten off of
level 1 yet, so I can't tell you about the rest. The manual is a
printed (and stapled) affair of about 5-6 pages or so. It comes on
3-4 disks, and does require some HD space. About 10-15 megs, all told,
and the manual says it can go as high as 18 megs, IIRC...Still, for
the price, and considering how big it is, I think its worth it. It
works fine under Nemesis, too...BTW! ;-)

____
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

4917. Problems with Deskjet 722C

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: "john.graser" <john.graser@mci2000.com>
Message-ID: <y8xN.565$HS1.617201@news.internetMCI.com>
Source record: 105855

I just purchased a HP Deskjet 722C for use on my Falcon and IBM Compatible to replace my Deskjet Plus that just die. It works fine on the PC but when I print with the Atari Falcon or my 520ST the computer acts like its sending it but nothing prints out.

The printers light doesn't flash when recieving from the Atari's(But does on the IBM), but it seems it reconizes the printer because when I switch my switch box from the Atari to the IBM the Atari complains that there is no printer connected.

Is there a driver available to fix this or is there something else to fix this?

John Graser

4918. Re: Nemesis difficulty

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <ICLPAAAFUP@data.rhein-main.de>
Source record: 105856

In <3505810c.3274353@nntpserver.swip.net> J Kock wrote:

>What memory board are you using in your Falcon ?

WB-Systemtechnik / Germany
14MB empty board -> 98DM

I use a 14MB PS2 Module with 60Ns
That's OK.

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

4919. Re: program or programme ?

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6e66l2$q61$1@usenet53.supernews.com>
Source record: 105857

>On 11 Mar 1998 10:41:53, Andreas Kromke wrote:
>Some people write "program", others write "programme".
>Which is the right spelling?

Andreas,

Both are right :) - depends on which side of the Atlantic. USA posters
will most likely use "program" while British posters will spell it
"programme". Same is true for "color" and "colour" and some other words.
Isn't English FUN!

Regards,

Steve Hammond

4920. Looking for games ATARI ST

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: sims <sims@mail.otenet.gr>
Message-ID: <6e66c3$6ni15@athserv.otenet.gr>
Source record: 105858

Looking for games for my old ATARI ST.
Pls email at sims@mail.otenet.gr

4921. Mega STE 4/350 for sale

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: kvandellen@provide.net
Message-ID: <6e66s0$5q0$1@news.provide.net>
Source record: 105859

FOR SALE

Atari Mega STe
4 MB RAM
1.44 MB floppy
SCSI hard drive 350 meg
$290 or best reasonable offer

Atari SC1224 color monitor
$20 (I have a couple of them)

One monitor free with STe

You pay shipping.

Can supply character references (longtime Genie Atarian), and hope buyer can, too.

Send e-mail or call (313) 821-5706.

Ken Van Dellen

I'm in Grosse Pointe Park, MI, about 5 mi. NE of Windsor, ON, and would be happy to meet a Canadian buyer in Windsor, London, etc., for a cash sale.

4922. Script wordprocessor for sale

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: "Dr Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <6e67f5$9d2$1@loki.cf.ac.uk>
Source record: 105860

```
Boxed with manuals, earlier version (1?), very nice
Mac-like wordprocessor which supports signum fonts.

Only 20 UKP + P&P

Email Simon on WilliamsSG@cf.ac.uk
```

4923. Re: Help: Xtra RAM Deluxe Info

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: nigel@littlec.demon.co.uk
Message-ID: <66768591_000036_OASIS_NEWS@littlec.demon.co.uk>
Source record: 105861

In article <3502d1cc.28748568@news.interlog.com>
lwalkerN0SpaM@interlog.com (Lawrence Walker) wrote:-

>On Thu, 05 Mar 1998 06:56:36 -0800, dwmoar <dwmoar@teleport.com>
>wrote:
>
>>I do have the docs for the xtra ram deluxe unit and no where in them does it even
>>mention disabling the stock memory. I guess that I could take the time to scan in the
>>docs and send them to who is having this problem.
>>
>>
>>> The onboard memory
>>> must be disabled somehow though. I think their method (presumably to
>>> avoid soldering) was to attach a jumper somewhere to disable it. I
>>> also recall I didn't like this too much because if the jumper ever
>>> came loose the onboard memory would become active again so at certain
>>> points I departed from the instructions, making it even harder to
>>> remember.
>>>
>>> >One of them *&*^*&
>>> >pins has a epoxie coating on one side. Thus keeping the mmu from sending
>>> >information from that pin.
>>> >I am going to assume that you have checked all your
>>> >connections to this board. IIRC the MMU adaptor was the source of the most
>>> >problems. Just a thought. Good luck!
>>>
>>> Yeah. It really is too complicated to make a definitive statement
>>> without more info.
>
> Well on my copy it's on p.21
>
> "Using some small snippers or scissors cut the end nearest to
>the MMU chip of the following resistors for the bank(s) you wish to
>turn off: "
>
> Bank 1 Bank 2
>
>STFM type I R61 and R60 R71 and R72
>STFM type II R90 and R91 R93 and R94
>STFM type III R61 and R60 R71 and R72
>MEGA ST R68 and R70 R148 and R149
>
>All the rest of the info is in the manual.
>My problem is they don't provide the values of these resistors, which

>is important if you should demolish the resistors and the color coding
>is illegible. DOH (don't ask :^{{)
>
>ciao larry
>
>"Common sense is actually nothing more than a deposit of
> predjudices laid down in the mind prior to the age of 18."
>...Albert Einstein

Hi, When you cut the resistor wire nearest the MMU you can then measure the value of the resistor using a multimeter, without effect on the rest of the computer. Cheers, Nigel Williamson.

--

---
nigel@littlec.demon.co.uk

4924. Re: SLM 605 problem

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: Carsten Krumnow <krumnow@informatik.uni-koblenz.REMOVE_THIS.de>
Message-ID: <Pine.LNX.3.96.980311154805.4788A-100000@delta.uni-koblenz.de>
Source record: 105862

Hi there!

On Mon, 2 Mar 1998, Jo Vandeweghe wrote:

> on Mon 02-03-98 17:45 Petter Toneff wrote:
>
> >
> >I've just connected an SLM605 printer to my TT, and it works great
> >except for one little annoying thing:
> >If I start the TT without turning on the printer, I loose the
> >drive A icon and cannot access the floppy drive in any way.
> >
> >Is this a known problem, and is there a fix?
>
> It's a known problem, you must start the printer before starting the
> ^^^^
> computer, otherwise it's impossible to not have problems ...
>
> It exist a solution though, you can buy a little device (box) which is
> put between the SLM interface and the printer itself ... this device
> is fed with some DC voltage and then you can switch on and off your
> laser without any problem ... I bought it 4 years ago from a belgian
> atari computer store.

There's an even cheaper solution:

With only a wire and a resistor, as far as I can remeber, you can modify
your interface SLMC804.
In an old german ST magazine called "TOS" there was a corresponding
article (it must have been in 1991).

I did the patch and it worked fine.
I can find the article if you are interested.

So long,
Carsten

||| Carsten Krumnow comp.science student, Koblenz, Germany
****|||**
/ | \ www.uni-koblenz.de/~krumnow eMail:krumnow@uni-koblenz.de
-' ' `- ------------ It's not a trick - it's a tari! ------------

4925. Re: Falcon 030 games: Running

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <3506a665.22400229@news.noc.demon.net>
Source record: 105863

On 11 Mar 1998 13:55:46 GMT, thechyld@pcc-uky.campus.mci.net
(DarkChyld) wrote:
> Hi! I've got the full version of Running, got it from the Computer
> Dungeon. I've not had it long, so I can't tell you much abou it. It
Yep, and a special offer price from CyberSTrider in this months' Atari
Computing magazine - Issue 8 - check it out. :)

The bundle from CyberSTrider includes:

4 HD Disks
1 Manual
In a plastic wallett to keep everything all nice throughout your
ownership :)

Regards
Dan

4926. Re: Problems with Deskjet 722C

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: curis@news.ens.fr
Message-ID: <6e6ahspoq1@nef.ens.fr>
Source record: 105864

Hello,

Dans l'article <y8xN.565$HS1.617201@news.internetMCI.com>,
john.graser, <john.graser@mci2000.com> a ��crit :
��I just purchased a HP Deskjet 722C for use on my Falcon and IBM Compatible
��to replace my Deskjet Plus that just die. It works fine on the PC but when
��I print with the Atari Falcon or my 520ST the computer acts like its sending
��it but nothing prints out.
��
��The printers light doesn't flash when recieving from the Atari's(But does
��on the IBM), but it seems it reconizes the printer because when I switch my
��switch box from the Atari to the IBM the Atari complains that there is no
��printer connected.
��
��Is there a driver available to fix this or is there something else to fix
��this?

Some of the HP are said ��Windows optimized��, which means in fact
that nothing else than Windows can use it because it is Windows which makes
all calculations, and the printer seems to understand only Windows langage,
not normal HP-PCL as classic Deskjets.
I know the HP-820 does so�; I'm not sure for the HP-722 C (never heard
of this modele) but the description you did makes me think about that : my
HP-820 behaved exactly like that, even for ASCII-texts !

I'm afraid that, if so (check the handbook for things like ��Windows
optimized��), the only solution is to buy another HP.
The 690 C is working fine�; I think the 870 should work, as it is not
��Windows�� and can be used by a mac (820 can't).

[If you're not at all using Windows on your PC for printing and if it
doesn't work, it would confirm that opinion�; if it works, that's something
else...]

Good luck,
--
Emmanuel CURIS
Emmanuel.Curis@ens.fr

Page sur l'hypertoile : http://www.eleves.ens.fr:8080/home/curis/index.html

4927. >> Keith Gerdes <<

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: John.Manfreda@pcm.bosch.com
Message-ID: <6e6f1f$l9p$1@nnrp1.dejanews.com>
Source record: 105865

Keith if you are out here can you please contact me regarding our emulator.

I've tried emailing you, but I don't think the emails are getting through.
Maybe I have the wrong email address?

John

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

4928. Re: Help Needed w/ PaCifiST Sound Problem

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: Carsten Krumnow <krumnow@informatik.uni-koblenz.REMOVE_THIS.de>
Message-ID: <Pine.LNX.3.96.980311163849.4788C-100000@delta.uni-koblenz.de>
Source record: 105866

Hello!

With PaCifiST problems you should at first contact the author, Frederic
Gidouin at frederic.gidouin@hol.fr
He'll answer within a few days.

I guess you know his homepage at
www.pacifist.fatal-design.com

So long and Good luck,
Carsten

||| Carsten Krumnow comp.science student, Koblenz, Germany
****|||**
/ | \ www.uni-koblenz.de/~krumnow eMail:krumnow@uni-koblenz.de
-' ' `- ------------ It's not a trick - it's a tari! ------------

4929. Re: program or programme ?

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: Andreas Kromke <and@imr.uni-hannover.de>
Message-ID: <3506B53F.7072@imr.uni-hannover.de>
Source record: 105867

Steve Hammond wrote:
>
(...)
> Both are right :) - depends on which side of the Atlantic. USA posters
> will most likely use "program" while British posters will spell it
> "programme". Same is true for "color" and "colour" and some other words.
> Isn't English FUN!

Yes, it is. Isn't it?
As I live on "this" side of the Atlantic I used to write "colour".
Now I know that I also have to write "programme" then.

--

ANDREAS KROMKE

....
Fragen Sie nicht, was Ihr Computer fuer Sie tun kann.
Fragen Sie, was Sie fuer Ihren Computer tun koennen.

4930. Re: Microsoft and Atari

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: nigel@littlec.demon.co.uk
Message-ID: <41705876_000036_OASIS_NEWS@littlec.demon.co.uk>
Source record: 105868
Body handling: HTML body converted to readable text

In article <01bd4c4a$c4051440$120672d1@rambler.ic.new-ulm.mn.us>
"Paul" wrote:-

>Well, now, Windows is pretty old too - version 1 & version 2 just weren't
>worth much.... But, they were out there....
>
>--->Paul
>
>Dave Gostl wrote in article
>...
>> On 6 Mar 1998, Chris Cracknell wrote:
>>
>> > I have an old Antic magazine that says Atari considered using
>Microsoft's
>> > Windows OS before they decided on GEM. I wonder how history would have
>> > played out if that had been the case?
>>
>> What planet did that happen on? What history are you reading? I'm pretty
>sure
>> GEM on the Atari was out a few years before Windows on the PC.
>>
>> Happy Festivus,
>> Dave
>>
>>

>> _____
>> / /
>> ||||||||||||||====]: dbg01@gnofn.org
>> ____\
>>

>> Bass player for Broadcast,
>> http://www.sstar.com/d
>> on the web
>>
>>
Hi, According to "Your Second Manual to the Atari ST" by Andreas Ramos:
Xerox originally developed the mouse in the 1960's and the main parts of the
mouse and windows idea. Apple took those ideas and added their contribution:
menus. Digital Research copied the whole thing and sold it to Atari. Digital
settled out of court to being sued by Apple. Ramos doesn't say when
Microsoft developed windows but implies it was new in April 1988. Cheers,
Nigel Williamson.

--

nigel@littlec.demon.co.uk

4931. Re: Marketing Software in the 21st Century

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: Frank Szymanski <franks@kaa.bbn.hp.com>
Message-ID: <3506BAD8.3EF23FF1@kaa.bbn.hp.com>
Source record: 105869

> If they can distribute them on a BBS, just why can't they do it on the Web ? I
> just can't understand the difference.

The difference is easy. Itï¿½s maintanance. Itï¿½s much easier to maintain a
BBS (especially a MAUS) than to maintain a web server.
And then there is the problem of illegal copies. If someone will only
get the software if he is a registered user of the BBS than it is easier
for a distributor to prevent piracy.
You know what I mean?

> But anyway, I'm sure that the biggest barrier isn't in the means of
> distribution, but is rather the lack of will of most german developers to
> translate their software.

The problem is that it is not very useful to let a German translate the
software to English, French or whatever. So you have to pay a native
speaker for that and they are extremely expensive if they are living in
Germany. You know: Supply and demand.

> exceptions, most german developers are just happy to stay on their home
> market, and don't really care about exporting even to European countries, let
> alone the US or Canada.

Itï¿½s not they wouldnï¿½t be happy to sell a bigger no. of their products
but it is rather difficult to find someone who is able to translate the
software fast and correct.

> as Papyrus, Texel, MagiC, HDDriver, etc, is HUGE. The cost of translation

Think about DISKUS. The author is the same one who developed HDDriver.
But he is neither able to translate the manual on its own nor to pay
someone in advance for doing this.
BTW, I am still waiting for a German version of Extendos Pro or Positive
Image. ;-)

Tschuess,
Frank

4932. Re: help with softPC

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: Yves Gablin <yves.gablin@imag.fr>
Message-ID: <3506BA8A.41C6@imag.fr>
Source record: 105870

Hello.

I would like to know what softPC is.

Thank you,
Yves.

4933. Re: Looking for games ATARI ST

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <3506a85c.12757723@news.zetnet.co.uk>
Source record: 105871

Hey! "sims" <sims@mail.otenet.gr> wasn't it Wed, 11 Mar 1998 16:14:01
+0200 that you wrote:

>Looking for games for my old ATARI ST.
>Pls email at sims@mail.otenet.gr

http://www.users.zetnet.co.uk/paxton/stosser/home.htm

Loads of games for your ATARI ST at the above web pages :)

.

Cheers -- Tony Greenwood (Official Filos Examples Programmer)
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

4934. Re: program or programme ?

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <3507a89e.12823648@news.zetnet.co.uk>
Source record: 105872

Hey! shammond@loop.com (Steve Hammond) wasn't it 11 Mar 1998 14:21:22 GMT that you wrote:

>Both are right :) - depends on which side of the Atlantic. USA posters
>will most likely use "program" while British posters will spell it
>"programme".

I think you have that "arse about tit", I use the phrase "Program" most days and I never saw "programme" before this thread.. thus I doubt its the UK would would "normally" use it :)

Cheers -- Tony Greenwood (Official Filos Examples Programmer)
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

4935. Re: The e-mail client Infitra

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: szhays@catbert.ucdavis.edu
Message-ID: <6e6gs1nsn1@mark.ucdavis.edu>
Source record: 105873

Jo Vandeweghe (dipching@ping.be) wrote:
:
: If somebody has succeed to download it, I should be very happy if he
: could send it to me ...

Well, as I said in a earlier post, I _was_ able to download the program.
I used CAB 2.5 to do it. Unfortuantely, the distribution agreement for
Infitra disallows distribution of it... you _must_ download it from the
web site.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

4936. Re: Marketing Software in the 21st Century

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: bales@hol.REMOVE.THIS.fr
Message-ID: <MPG.f70e5a0d7593345989680@gazette.stortek.com>
Source record: 105874

On Wed, 11 Mar 1998 17:24:56 +0100, for some strange reason Frank Szymanski (franks@kaa.bbn.hp.com) wrote this...
> > If they can distribute them on a BBS, just why can't they do it on the Web ? I
> > just can't understand the difference.
>
> The difference is easy. It's maintanance. It's much easier to maintain a
> BBS (especially a MAUS) than to maintain a web server.

I don't beleive so. There are tools for web site maintenance. All you need is a home page and, say, one page per product, and then a download page. The only one that will change that often is the download page. Really, that's not much harder to do than to stick update disks in envelopes.

> And then there is the problem of illegal copies. If someone will only
> get the software if he is a registered user of the BBS than it is easier
> for a distributor to prevent piracy.
> You know what I mean?
>

You can always put a serial number check to let the program run, or a password to allow access to the download page. Come on, you can see this all the time. Even microsoft asks for a serial number to download patches.

> > But anyway, I'm sure that the biggest barrier isn't in the means of
> > distribution, but is rather the lack of will of most german developers to
> > translate their software.
>
> The problem is that it is not very useful to let a German translate the
> software to English, French or whatever. So you have to pay a native
> speaker for that and they are extremely expensive if they are living in
> Germany. You know: Supply and demand.
>

I'm pretty sure there are volunteers who would do it just for a copy of the software. I'm pretty fluent in french and english, but not german, but if I was, I would happily volunteer.

If you can't find a french translator in germany, maybe look for a german translator in france or whatever.

Besides, I'm quite sure that just an english version would be pretty much enough for most users.

> > exceptions, most german developers are just happy to stay on their home
> > market, and don't really care about exporting even to European countries, let
> > alone the US or Canada.
>
> It's not they wouldn't be happy to sell a bigger no. of their products
> but it is rather difficult to find someone who is able to translate the
> software fast and correct.
>

I'm sure there will be volunteers in the Atari community... Wait and
see...

> > as Papyrus, Texel, MagiC, HDDriver, etc, is HUGE. The cost of translation
>
> Think about DISKUS. The author is the same one who developed HDDriver.
> But he is neither able to translate the manual on its own nor to pay
> someone in advance for doing this.
> BTW, I am still waiting for a German version of Extendos Pro or Positive
> Image. ;-)
>

Well, as I said, you don't have to translate in all languages. It just
seems to me that if you want to touch an international crowd, an english
version would be enough. You also don't have to translate the complete
manual, a quick user guide can be enough.

The thing is, most people around the world, or at least the computer
litterate popultation, can understand enough english to use a program
(oops, prograMME ;-). this is not the case with German, French or
Russian.

As a frenchman, I prefer french versions, but people here can usually get
on reasonably well with an english version of most programs (except
probably a word processor). I admit that the predominance of english is
somewhat annoying, but it's reality, and there is STRONG demand for
international available software.

> Tschuess,
> Frank
>

Cheers,

Nick

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

4937. FS Atari STe

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: Bryan Jenkinson-Dix <bryan@jenkin.demon.co.uk>
Message-ID: <889637284.28808.1.nnrp-04.9e98a70d@news.demon.co.uk>
Source record: 105875
Cross-posted to: comp.sys.atari.st,uk.adverts.computer

I have the following kit for sale. Any reasonable offer accepted.
Atari 1040STe
Atari SC1435 colour monitor
2nd floppy drive
Black and white hand scanner

4938. Website Updated

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <19980311174001.MAA08404@ladder03.news.aol.com>
Source record: 105876

THE COMPUTER DUNGEON has updated our website with listings of new & used Atari software - hardware - accessories - video gaming products. Have updated the downloads section also.

Please visit us at:

http://www.mcs.net/~isis/dungeon/dungeon.htm

Thank You for taking the time to read this and we look forward to helping you with all your Atari needs.

Al Horton
The Computer Dungoen
708-547-7085

4939. Problems with Deskjet 72

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: John.Kormylo@7861.conchbbs.com
Message-ID: <40f_9803111229@conchbbs.com>
Source record: 105877

I can't say for certain about the 722C, but some HP printers (e.g.
DJ 820) do NOT support the PCL command set, and REQUIRE a driver
which supports their PC specific proprietary (probably
bi-directional) protocol.

___ Mountain Reader II - #00000053
--
|Fidonet: John Kormylo 1:106/7861
|Internet: John.Kormylo@7861.conchbbs.com
|
| Standard disclaimer: The views of this user are strictly his own.

4940. Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: Curt Vendel <cvendel@aol.com>
Message-ID: <3506DA34.FB7D3F06@aol.com>
Source record: 105878
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,
rec.games.video.atari,rec.games.video.classic

Hello to all,

I was given an email earlier this morning from an individual who
gave me a link for the Techstocks website, within the website it
reference that JTS had filed an 8K form for the sale of assets,
specifically Atari to Hasbro Interactive.

I decided the only way to know for sure if this was fact or fiction
was to go to the source, since JTS is a publicly traded I went to the
SEC site at www.sec.gov

So go to www.sec.gov, go to the Edgar Archives, select 8K and type in
JTS for the ticker and Viola!!! You get for February 23, 1998 the sale
of most Atari assests to
Hasbro for (GET THIS!!!) only $5,000,00!!!

Its real, its true and its official, Atari has been
sold!!!!!!!!!!!!!!!!!!!!!!!!!!!!

Curt Vendel
Atari Prototypes & Vaporwares Site
www.atari.nu

4941. TOS4You - Germany

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <ICLTAHAFUP@data.rhein-main.de>
Source record: 105879
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st,de.comp.sys.atari

```
*-- TOS4You --*

http://www.pac-ev.de/index.htm

Regards, Robert

--
### robscha@data.rhein-main.de -= Home of DOITF030 =-
### ____________________________________________________________
# # # F030-520ST-Jaguar-Mac Lynx I + II
# # # http://www.rhein-main.de/people/robert/homepage.htm
```

4942. Re: Superbase Personal 2 / Touchup 2.5

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: trek@ihgp114r.ih.lucent.com
Message-ID: <6e6mu9$s9m@ssbunews.ih.lucent.com>
Source record: 105880

In article <31290_hsideras@mettav.demon.co.r.e.m.o.v.e.t.o.r.e.p.l.y.uk>,
Harry Sideras <hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk> wrote:
>*Hi John*, on 22 Feb 98 you wrote: ...respect, brethren
> j>
> j> On 20 Feb 1998 00:43:24, I wrote:
> j>> Has anyone got original disks and docs for Superbase Personal 2 and
> j>> Touchup 2.5? Willing to part with them?
> j> No offers of Touchup 2.5 yet. Any other suggestions for a good
> j> program to clean up scanned images?
>
>Of course, earlier versons of TouchUp are pretty good, but have you tried
>contacting Golden Image for v2.5?

Or you might try to get a hold of Style 2 from Greg Buchanan
(buchanan@acm.org). Its pretty slick. Wayne Booth

4943. Re: Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: jdfix@thompson-grp.ns.com
Message-ID: <6e6ol5$pn3$1@uuneo.neosoft.com>
Source record: 105881
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,rec.games.video.atari,rec.games.video.classic

In article <3506DA34.FB7D3F06@aol.com>, cvendel@aol.com says...
>
>Hello to all,

>Its real, its true and its official, Atari has been
>sold!!!!!!!!!!!!!!!!!!!!!!!!!!!!
>
>
>Curt Vendel
>Atari Prototypes & Vaporwares Site
>www.atari.nu

Here is the link, if you're interested:

http://www.sec.gov/Archives/edgar/data/941167/0001047469-98-009085.txt

-Joe

4944. Re: The e-mail client Infitra

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <3506db409491a0@ping.be>
Source record: 105882

on Wed 11-03-98 17:15 Eric Hays wrote:

>Jo Vandeweghe (dipching@ping.be) wrote:
>:
>: If somebody has succeed to download it, I should be very happy if he
>: could send it to me ...
>
>Well, as I said in a earlier post, I _was_ able to download the program.
>I used CAB 2.5 to do it. Unfortuantely, the distribution agreement for
>Infitra disallows distribution of it... you _must_ download it from the
>web site.

Yep, one can download *infitra* using Cab 2.50. Just follow the
instruction as given on the page. That's all.

BTW: It works on a Hades using MiNT/mintnet/gluestik.

TTYS
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

4945. Re: Microsoft and Atari

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <3506E2ED.5E6A@cfcsc.dnd.ca>
Source record: 105883

Paul wrote:
> Well, now, Windows is pretty old too - version 1 & version 2 just weren't
> worth much.... But, they were out there....
> --->Paul
> > >
> > > I have an old Antic magazine that says Atari considered using Microsoft's
> > > Windows OS before they decided on GEM. I wonder how history would have
> > > played out if that had been the case?
> >
> > What planet did that happen on? What history are you reading? I'm pretty
> sure GEM on the Atari was out a few years before Windows on the PC.
> > Happy Festivus,
> > Dave

heh, I bought Windows286{Windows2.0} (ran on my 8086) back in 1987, so
Windows1.0 probably came out around 1985. It was pretty pathetic,
Ventura Publishers' GEM interface was much more useful.

--
thanks*merci*danke*slainte-mhath*tusen-takk*diolch-yn-fawr
Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
GraphicArts TOS 1.04-1.62-2.05-4.04
Collï¿½ge des Forces canadiennes ken.macdonald@taf.ftn.org

4946. Logic v2.5

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: tparrett@fast.co.za
Message-ID: <6e75v2$4u3$1@news.ibi.co.za>
Source record: 105884

I would like to make contact with users of Logic v2.5. I have been running the prg since upgrading from v2.0 shortly after the upgrade was released. I have found certain items in the manual have not been implemented in the prg and all attempts to get a response from emagic have failed. I'm wondering if I have a pre release disk or have we really been shortchanged. My primary use of Logic is for scorewriting. Rather than tie up the newsgroup I suggest messages be sent to my email address.

looking forwards to comparing notes
Ted Parrett

==
tparrett@fast.co.za	Ted Parrett
City: Johannesburg	Tel No.++27 11 476 5242
Country: South Africa	Fax No.++27 11 474 2985
==

4947. OH NO! Newsie?

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: janhaha@online.no
Message-ID: <6e6oukbbc1@news1.sol.no>
Source record: 105885

Oh no!!!!!! Now I have experienced it too!
Is it really newsie.

I had a clean up in the newsgroups on my harddrive this morning!
For the first time i deleted newmailings from within the newsfolder
with the "del"-key. (I have until now deleted them manually by
throwing them in the waste bin from their folders..)

I also installed a new 700MB SCSI disk Micropolis and tried to run
bigdos3.0 because i want to use the disk as a source for
cd-recording..

Evertything seemed fine until I rebooted to night!

Nearly 900 lost clusters on the c-drive and lots and lots of trouble.
I am very glad I had "a mirror" of my bootdrive on another driave and
partition! I saved me hours of work.

Is it really Newsie? I really like that (this) program but now I will
look out for other news ftp and email-programs.

TO NIGHT!

Please let me know what you think
I have reinstalled my c-drive
I dont run big-dis until I know what has happend
I dont use the delete-kety from within the nowsgroups
I use newsie just because I have to until I have dl-et som other
progs!
I have unintstalled my micropolis-drive

And
I am waiting for you to tell me what happened.

Jan Harald Hagen OBS returaddress: janhaha@online.no
Tlf.:69151749 - 90103506 /fax: 69153875
Ringgt. 27 - 1703 Sarpsborg
Falcon14Mb/1Gb-FPU/CDrom/Logic/CalamusSL/Nemesis

4948. Floppy drive for Mega ST2

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: bobcatduke@aol.com
Message-ID: <19980311193901.OAA23583@ladder03.news.aol.com>
Source record: 105886

I am looking for a replacement floppy drive or external floppy for a 4meg Mega ST2.Anyone who can help please e-mail at BOBCATDUKE@AOL.com THANKS!

4949. Re: Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: Siren <beruche@concentric.net>
Message-ID: <7cCN.103$hW6.99365@newsgate.direct.ca>
Source record: 105887
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,rec.games.video.atari,rec.games.video.classic

>>Its real, its true and its official, Atari has been
>>sold!!!!!!!!!!!!!!!!!!!!!!!!!!!

>Here is the link, if you're interested:
>
>http://www.sec.gov/Archives/edgar/data/941167/0001047469-98-009085.txt
>

You know, I've seen some trades that are that complicated. o.o;

- Siren

4950. SoftPC Installation Guide

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <6e6npqkam1@maya.ece.ufl.edu>
Source record: 105888

This is one of the most solid programs I have ever run on my computer.
I limited SoftPC under Geneva to 2 megs. It is really a nice program
to run dos programs on your Atari.

DETAILED INTRUCTIONS ON HOW TO SET UP and USE SOFTPC FOR ATARI
Available on Power CD From Compo Software (TOAD COMPUTERS)

by Raymond Lohengrin

UNZIP FILE softPC and copy SoftPC folder to your C: Partition. Inside
the softPC folder you will find a zip file called C_DRIVE.ZIP. Unzip
this file and copy the file C_DRIVE.HDF to partition D: or just keep
it in the SoftPC folder. (this folder is a virtual IBM PC C: dive)

SoftPC looks at the file C_DIVE.HDF as a PC C: DRIVE. All files that
you copy from DOS to C: will be stored in the HDF file.

Loading SoftPC.

To load SoftPC run PCRUN.PRG. After about 5 to 15 seconds you will see a
Black screen with GEM menues on top. This GEM menus are to configure
SoftPC and they are available at all times. If you have any problems
returning to DOS just select from the FILE menu RESET PC and then
abort. This trick can be used at any time to "WAKE UP" SoftPC.

The Gem menuw PC drives is used to tell SoftPC where to find its
program folders and wich files will be used as "PC Drives" Remember
that your PC drive C: is not really your Atari C: Drive. When you use
DOS commands to format, write and copy to any DOS Drive (not A: or
B:) you are really refering to your .HDF files.

Select from the PC Drives menu E: HARD DISK to tell SoftPC where your
folder SOFTPC is. (C:\SOFTPC*.*) The path should be set up already.

To configure your PC drives go to the PC DRIVES menu and select C:
HARD DISK. Select your original C_DRIVE file and click OK
To created additional drives, select D: HARD DISK. Then, select
"CREATE". You will need to write the information about the path of
the new HDF file you are creating and its size. Make sure not to
create an HDF file larger than the space available.

Example:
Create a new HDF file called MY-DATA.HDF with a size of 5 megabytes
in size . on partition E: of your Atari Hard Drive.

Select D: HARD DISK from PC Drives menue and then select CREATE.
Type the following.
Disk Name E:\MY-DATA.HDF

Disk Size 05 Megabytes

Click OK.

The new file will be created on partition E: and then you will select
again D: HARD DISK but this time select FILE and locate the file
MY-DATA.HDF. The program will asked to be reset to activate the DRIVE
you have just created.

Now, load DOS from your floppy and at the DOS pront A:\ type "dir"
to list the available files.

Type C:\ and then "dir" to list files on C:\

To copy all file from a:\ to c:\ type a:\ retun and then copy *.* C:\ return.

To format your new created "D:" drive which is really your folder
MY-DATA.HDF"

Type fdisk to run the fdisk program.
After it loads select 5) to change current fixed disk drive.

Enter 2 at the:
"Enter fixed Disk drive Number (1-2).............2"
Use option 1 to create a DOS partition or Logical DOS Partition.
Select "y" for yes to use all the available space.
Press ESC to exit the fdisk program.

At the DOS pront type
format D:
the system will warn you that

"ALL DATA WILL BE ERASED"

Don't Panic this is just refering to your folder My-Data.hdf :-)

After your file is formated (drive D:) guive your new drive a label
like "PROGRAMS"

That is it, you have now a new drive D: available to SoftPC.

At the DOS pront type A:\ and return
Then type copy *.* D:\ to copy all information from a:\ to d:\

You can create as many D: partitions or HDF folders as you like, but
you will have to reset SoftPC for the DHF file to be available.

Enjoy softPC.

Raymond Lohengrin 4/4/96

Some useful DOS Commands:

"dir" List information on Drive
"copy (file name) C:\ Copy the file to C:\
"del" Delete

. Every thing
*.DOC all file ending with DOC
CD (directory or folder name) Chage to a directory Example CD DATA

Other Information.

To return to DOS use Control/Alternate/Delete.
Clr Home Key resets the GEM mouse and takes you back to activates the
GEM Menu.
If you are booting from C:\ make sure not to have a floppy on A:\
If you want to boot from A:\ use a floppy containing DOS.
A great program that makes life on SoftPC easier is Norton Comander.
This program uses "GEM Style" menus to perform file management
functions and also to view and edit files.

Use PCDFMT to format floppys.
to format C:\ to autoload DOS use command

Format C:/s

The Drive will be formated and DOS will be set to AUTOBOOT.

4951. Re: Radio - Decode - Comms software?

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: martin@andersmc.u-net.com
Message-ID: <3506c6bf.5997629@news.u-net.com>
Source record: 105922

>> > > Having dug out my old STE I wondered if anyone could point me
>> > > toward any radio related software?
>> > > I have Hamcom for the PC but I would like to use the STE for
>> > > decoding etc. rather than let a good machine lie idle. Search
>> > > engines have produced no results.
>> >
>> > I know there _is_ software for that, but I doni¿½t know where... But
>> > it does exist.
>
>It certainly does. There is a program called BMKMulti, which was
>produced by a guy in the south of England,UK. It can decode everything
>from slow morse to slow scan TV, satellite etc. Very good program. I may
>still have it somewhere. I just had a quick hunt round now but could't
>find it. Hope I haven't thrown the cassette away.
>
>Hope this is helpful,
> Clive inigo@easynet.co.uk

Thanks, sounds like a good prog. I will start searching for it.

Cheers...
Martin

4952. Re: Atariworld 98?????

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <19980311005000.TAA14283@ladder02.news.aol.com>
Source record: 105923

Not sure I want to spoil a surprise so I'll keep this short:

Spoke to a gentleman in the know March 9th and he said that there will be a BIG update this week on the show.

He did say it is moving to Las Vegas and there is going to be a LOT of people attending from the U.S. and overseas. Lots of goodies, contests, vendors, and more. Will even be an auction of hard to find items and other Atari products and a bonafide auctioneer is being considered to take charge of it.

Watch for the update.. its going to be BIG!

Al

4953. Re: Atari dealers survey page? (was Re: Great service...)

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <19980311011101.UAA18068@ladder02.news.aol.com>
Source record: 105924

>>An idea would be to ask around here, what kind of personal experiences people have with the different dealers, then compile the different messages and group them into the different dealers they're talking about on a web page.
>
>>That way, if someone is planning to buy software/hardware etc. from "dealer X" they can check out the web page and see what kind of experiences people have had before them with this dealer. Naturally, if "Dealer X" hasn't delivered, taken people's money etc. they won't be getting any customers (at least not from those having Internet access, reading the web page).
>
>>We could even have a "ratings list" where the best dealers come to the top. This would ofcouse make the dealers work harder to keep us happy, and by doing that they would get even more, happier customers!!!
>
>>So, what do you all think? Is it an idea which is worthwhile? Anyone up for
>the job?
>
>
>Hallvard

Your idea has a lot of merit; in fact in the business community the same type of service is performed and called "The Better Bussiness Bureau". And it does help customers and dealers.

But I must also warn you; the Internet is accessible by anyone with a computer (or WebTV) and it is far, far too easy for one person to slam another person (or business) and make life unjustifably rough for all.

An idea like yours would have to be monitored EXTREMELY close and any "complaints" with a business would have to be investigated fully before being posted as "official" or one could be opening oneself up for legal problems.

I own and operate "The Computer Dungeon", an Atari business that I take great pride and satisfaction in. I treat all my customers honestly and with respect and will always go that extra mile for each and every one. To the best of my knowledge I have never had a complaint with any transaction or sale that I've made; in fact I have a tremendous repeat business.

I'm proud of my business and work hard at it and WOULD NOT want to see my business reputation tarnished in any way because of juvenile pranks or spams that are a way of life on the Internet.

As I said, your idea has lots of merit but whomever decides to undertake the task of operating such as site has got to be very, very careful.

Al Horton
The Computer Dungeon

4954. WTB Cubase NOT CRACK

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <3505EAF6.80C5B48@studio9.demon.co.uk>
Source record: 105925

Looking for original Atari Cubase with dongle v3, i can skip on manuals
and box etc.
Cash waiting, UK sale preferred.

Jim.

--
* Mr J.M.A. Harris.
* 9 Argyle Road, Brighton, East Sussex, BN1 4QA, United Kingdom.
+ 44 (0)1273 625875.
* jim@studio9.demon.co.uk ~ http://www.studio9.demon.co.uk
* Postgraduate Student of Hypermedia Studies
* (http://www.hrc.wmin.ac.uk)
* @ Advanced interactive web site design
* @ CD-ROM authoring
* @ Internet and Multimedia Installations and Events
* @ Digital Music
* Also at this address Mr C.Hope, Mr S.Grainger and Miss S.Kpakra.

4955. FS: 2-1-98

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: danbrown@cet.com
Message-ID: <6e4p8m$76k$1@legends.cet.com>
Source record: 105926

2-1-98 >>>>>> [][] ATARI Clearence [][] <<<<<< 2-1-98

If it's not listed, it's been sold!

Will trade for Jaguar and/or Atari Computer items!

(Email me with what you are willing to trade and what you want)

PLEASE: When you send me email - MAKE SURE you either include a valid
email address or that 'reply to' is correct!!!! Quite a few
people have replied to these add's, but I can't reply to most
of them, as the mail comes back to me. thank you....

Item : COMPLETE External Hard drive setup
Host Type: ICD Link
Megabytes: ~90mb formated
Type Case: Plus Impulse flat case
~ size : 13"(width) 2.5"(height) 14.5"(depth)
Comments : Includes DMA cable, Power cord, ICD software
Comments : Plug 'n Play - Autoboot w/ICD
Asking : $125 + shipping

This setup will work on any Atari computer that has a DMA port.
520/ 1040/ ste/ mega/ megaste/ etc

I'll be happy to load the hard drive with shareware/pd software.

AND AS A BONUS, I'LL THROW IN AN NEC SINGLE SPEED EXTERNAL CD-ROM
(A $30 value right now)

[-][-][-][-][-][-][-][-][-][-][-][-] [-][-][-][-][-][-][-][-][-][-][-][-]
M I S C
[-][-][-][-][-][-][-][-][-][-][-][-] [-][-][-][-][-][-][-][-][-][-][-][-]

If you want something listed below - MAKE ME AN OFFER!

Item : 6 (?) MFM hard drive mechs.
Comments: I don't know what works, and what doesn't. They all did work
when I put them in the box, but I cannot test them at this
point.

Item : Blitz Cables
Comments: Allows you to backup your software fast and easy!

Item : 1040 power supply
Comments: Needs plug put back on (which I still have)

Items : SwitchBack
Comments: Difficult to explain what this is. This lets you save anything

to RAM or a file. (Not the best explanation, but best I
can do)

Items : Video Master
Comments: Allows you to take color (?) snapshots from your VCR
Captures video and sound from any composite source....

Items : Programming Material [All ENGLISH]
Comments: Mark Williams C w/disks ST Basic Quick Ref.
Personal Pascal v2 w/disks Macro Assembler
Logo Source Book Gem Programming Ref.
ST Logo Programming the 68000
GFA Basic book Atari ST Programming Guide
Adv. Prog. Tech for the Atari Atari Graph & Arcade Design.
Mapping the Atari D Basic
ST Internals (may not sell) (2) ST Basic Sourcebooks
(2) Sourcebook for Atari Logo GFA basic 2.0?
GFA basic GFA Basic 3.0 w/disks
Sounds and Graphics on the ST

Items : Misc Manuals [All ENGLISH]
Comments: SF354 Floppy (3) Mega ST
SF314 Floppy (2) 520ST
Megafile 44 XL Users Handbook
Super Boulderdash Star Raiders
Paperboy Express - Text Editor
Music Studio Degas
Soft Spool My Letters number and words
Adventure Master

If you have any questions, or your interested in one of the items
listed above, PLEASE Email me! All funds must be in US Dollars.
If you respond here, PLEASE keep the same title so that I can easily
find it.... I will ship ANYWHERE.

One final note: If you email me wanting something, make sure the return
email is good. If it's not, leave me a good email address in email!
thanks (Yes, this is in here twice on purpose <g>)

Internet: danbrown@cet.com
Location: Spokane, WA

Thanks for your time!

((====================================))((======================))
=)) Dan Brown --- Matrixx of IRC ((==)) A Program is used ((=
((danbrown@cet.com))((To Turn Data Into))
=)) http://www.cet.com/~danbrown/ ((==)) ERROR Messages! ((=
((====================================))((======================))

4956. FS: 3-10-98

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: danbrown@cet.com
Message-ID: <6e4ple$76k$2@legends.cet.com>
Source record: 105927

3-10-98 >>>>>> [][] ATARI Clearence [][] <<<<<< 3-10-98

If it's not listed, it's been sold!

Will trade for Jaguar and/or Atari Computer items!

(Email me with what you are willing to trade and what you want)

PLEASE: When you send me email - MAKE SURE you either include a valid
email address or that 'reply to' is correct!!!! Quite a few
people have replied to these add's, but I can't reply to most
of them, as the mail comes back to me. thank you....

Item : COMPLETE External Hard drive setup
Host Type: ICD Link
Megabytes: ~90mb formated
Type Case: Plus Impulse flat case
~ size : 13"(width) 2.5"(height) 14.5"(depth)
Comments : Includes DMA cable, Power cord, ICD software
Comments : Plug 'n Play - Autoboot w/ICD
Asking : $125 + shipping

This setup will work on any Atari computer that has a DMA port.
520/ 1040/ ste/ mega/ megaste/ etc

I'll be happy to load the hard drive with shareware/pd software.

AND AS A BONUS, I'LL THROW IN AN NEC SINGLE SPEED EXTERNAL CD-ROM
(A $30 value right now)

[-][-][-][-][-][-][-][-][-][-][-][-] [-][-][-][-][-][-][-][-][-][-][-][-]
M I S C
[-][-][-][-][-][-][-][-][-][-][-][-] [-][-][-][-][-][-][-][-][-][-][-][-]

If you want something listed below - MAKE ME AN OFFER!

Item : 6 (?) MFM hard drive mechs.
Comments: I don't know what works, and what doesn't. They all did work
when I put them in the box, but I cannot test them at this
point. Pay shipping, and I'll be happy....

Item : Blitz Cables
Comments: Allows you to backup your software fast and easy!

Item : 1040 power supply
Comments: Needs plug put back on (which I still have, and will provide)

Items : SwitchBack
Comments: Difficult to explain what this is. This lets you save anything

to RAM or a file. (Not the best explanation, but best I
can do)

Items : Video Master
Comments: Allows you to take color (?) snapshots from your VCR
Captures video and sound from any composite source....

Items : Programming Material [All ENGLISH]
Comments: Mark Williams C w/disks ST Basic Quick Ref.
Personal Pascal v2 w/disks Macro Assembler
Logo Source Book Gem Programming Ref.
ST Logo Programming the 68000
GFA Basic book Atari ST Programming Guide
Adv. Prog. Tech for the Atari Atari Graph & Arcade Design.
Mapping the Atari D Basic
ST Internals (may not sell) (2) ST Basic Sourcebooks
(2) Sourcebook for Atari Logo GFA basic 2.0?
GFA basic GFA Basic 3.0 w/disks
Sounds and Graphics on the ST

Items : Misc Manuals [All ENGLISH]
Comments: SF354 Floppy (3) Mega ST
SF314 Floppy (2) 520ST
Megafile 44 XL Users Handbook
Super Boulderdash Star Raiders
Paperboy Express - Text Editor
Music Studio Degas
Soft Spool My Letters number and words
Adventure Master

If you have any questions, or your interested in one of the items
listed above, PLEASE Email me! All funds must be in US Dollars.
If you respond here, PLEASE keep the same title so that I can easily
find it.... I will ship ANYWHERE.

One final note: If you email me wanting something, make sure the return
email is good. If it's not, leave me a good email address in email!
thanks (Yes, this is in here twice on purpose <g>)

Internet: danbrown@cet.com
Location: Spokane, WA

Thanks for your time!

((====================================))((======================))
=)) Dan Brown --- Matrixx of IRC ((==)) A Program is used ((=
((danbrown@cet.com))((To Turn Data Into))
=)) http://www.cet.com/~danbrown/ ((==)) ERROR Messages! ((=
((====================================))((======================))

4957. User Group Meeting Notice

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: nickd@enteract.com
Message-ID: <6e531e$i3l@eve.enteract.com>
Source record: 105928
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st

The Suburban Chicago ATarians (SCAT) user group will hold its March meeting on Tues. March 17 at 7:30 PM (room open at 7PM), at the College of DuPage, Room K161 (the K building is located on 22nd St. just west of Lambert Rd., in Glen Ellyn). The scheduled demo is: ScanX, the flatbed scanner driver for Atari (ST/etc.) computers. And of course there is always our lively discussion - never a dull moment... ;-)

Everyone is welcome to attend.

For more information, send me E-Mail at one of the addresses below. >>> Note that the first email address has changed since the last time I posted (IIRC). [If this article shows up outside the greater Chicago area, I apologize - the "chi" distribution may not work (at all sites) now. Say, if you're travelling to the Chicago area and will be free that evening, feel free to stop by! :-]

Nick DiMasi, SCAT President ____
/|| | |__/*| (`\
nickd@enteract.com (on 2-3x/wk) |||/|\| |o o |__ _))
turbonick@delphi.com (on 1x/wk) \||___| __ (=T=) ` /
dimasi@lucent.com (on Mon.-Fri.) .---'-`-. _((_ `^--' /_< \^
~-|_TT030_|__.-||__)`-'(((/ ((((

--
Nick DiMasi ____
/|| | |__/*| (`\
nickd@enteract.com (on 2-3x/wk) |||/|\| |o o |__ _))
turbonick@delphi.com (on 1x/wk) \||___| __ (=T=) ` /

4958. Re: Notator goes wild

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <6e52od$gg2$1@News.Dal.Ca>
Source record: 105929
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st

My Notator occasionally goes wild too. My unit is a 1040 STe with every upgrade imaginable short of a Pak30 and the big 19" mono display [:-(]

My symptom is the whole-note rests suddenly dividing into a long string of 64th note rests. Sometimes switching off, remove and re-inserting dongle and re-booting cures this.

Also on a couuple of occasions the MIDI info for one (but not all) tracks transposed itself up or down a few steps for playback without showing itself as having been so adjusted on the notation screen. On playback I heard myself saying, `What was I thinking of when I wrote THAT?'

Re-booting cured that as well.

Keep us informed as to your tribulations. Hallvard are you reading this? save some of this for your list as you see fit.....

JG

4959. Re: The e-mail client Infitra

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: szhays@catbert.ucdavis.edu
Message-ID: <6e52e8$i9r$1@mark.ucdavis.edu>
Source record: 105930

Martin Byttebier (tos4ever@ping.be) wrote:
:
: Yep, I did that but it seems that the link to the *Infitra home page*
: doesn't exist.

I had trouble over the weekend as well. The link was there, but nothing would come from the server it linked to (0 bytes transmitted). On Monday, however, everything was fine and I was eventually able to download a demo of the program. Haven't played with it much yet though.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

4960. Re: Atariworld 98?????

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: kws@Radix.Net
Message-ID: <6e54vq$h9i$1@news1.Radix.Net>
Source record: 105931

Well, I'd rather the show be in CA than NV, but I guess that has been settled already. Definite plans would be great so plane tickets can be purchased, hotel rooms reserved, money saved, so on (I'm in MD..... nice little trip).

At least more wil be known soon, I hope.....

Are you going to be there representing your company??

ComDungeon (comdungeon@aol.com) wrote:
: Not sure I want to spoil a surprise so I'll keep this short:

: Spoke to a gentleman in the know March 9th and he said that there will be a BIG
: update this week on the show.

: He did say it is moving to Las Vegas and there is going to be a LOT of people
: attending from the U.S. and overseas. Lots of goodies, contests, vendors, and
: more. Will even be an auction of hard to find items and other Atari products
: and a bonafide auctioneer is being considered to take charge of it.

: Watch for the update.. its going to be BIG!

: Al

4961. Re: Wanted: Optical Mousey

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <3506232c.0@diana.idirect.com>
Source record: 105932

On 10 Mar 1998 19:38:20, Steve Stupple wrote:

>
>No I'm not after a radio or infra-red controlled one, an optical one
>should have less friction and should be easier for me to use
>(hopefully)
>
I've found something that so far works great and works nicely with a conventional mouse - 3M's Precise Mousing Surface pad. My Naksha hasn't been working well with its own pad lately (and of course it NEVER worked with a conventional thick pad). The 3M one (which has a microscopic rough surface) seems to have solved the problem nicely, AND it doesn't take up much desk space (about 7" x 8").

It's not cheap (it retails for around $26.99 in Canada) but Grand & Toy, the Canadian office supply shop, is selling them for $12.99 CDN for the month of March. It's also QUITE popular - I've heard of this product for months, but never saw one until now.

I'm probably going to try some bench tests with this (and maybe even try using a conventional Atari mouse) and maybe write up a review. This is one product you should at least try out.

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ////////////////////

4962. Re: Mewsie Offline

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: aprice@postern.demon.co.uk
Message-ID: <889598023.13717.0.nnrp-04.9e987258@news.demon.co.uk>
Source record: 105933

On 10 Mar 1998 16:57:00, John M Rojewski wrote:
>On 10 Mar 98 18:35:28, Harry Sideras wrote:
>>*Hi Alan*, on 01 Mar 98 you wrote: ...respect, brethren
>> a>
>> a> Using Newsie in Offline mode, I find that when I read and delete
>> a> articles, about 1 in 10 aren't actually deleted from disk

>>Yes, in both online and offline mode. I also find regular disk corruption
>>traceable back to Newsie - open files etc.
>>
>>It needs to be looked at...
>>
>Great, how do I go about looking for open file handles? I can look at
>the code all I want, but am looking for some mechanism to detect these
>problems so that I can fix them.
>
>Any more specific information would be helpful.

The problem with file corruption is that it often destroys the evidence-
I have one rubbish file in my Newsie partition at present which appeared
when about half the other files disappeared- it reports a ridiculously
large file size (bigger than the whole HDD) but it's locked in some way,
and I can't copy it or delete it. I just have to reinitialise the
partition occasionally and restore everything from a backup.

John, if you have a Iomega Zip drive, I will run Newsie from a Zip disk
until this problem appears, then send you the disk which you can examine
with a disk editor, if that would be any help?

On the undeleted files in OFFLINE, I offered some more evidence in a
followup post- did you see it?

--
Alan Price
http://www.postern.demon.co.uk

4963. Re: The e-mail client Infitra

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: dipching@ping.be
Message-ID: <350634e4363670@ping.be>
Source record: 105934

on Tue 10-03-98 19:14 Martin Byttebier wrote:

>>>Surf to, yes http://surf.to/atari and choose the Infitra entry in the text.
>
>Yep, I did that but it seems that the link to the *Infitra home page*
>doesn't exist.
>
>CU
>Martin
>
The url is: http://www.worldaccess.nl/~koenrad9/index.htm
But I think you'll not be able to download any version because there
is a warning about the download incompatibility with CAB ... so i
tried to download it without success ...
The fact is you must fill a few boxes with text and send the data
before being able to download the program ...
It did not work for me ...
If somebody has succeed to download it, I should be very happy if he
could send it to me ...

Thanks for any answer.

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

4964. Just a TEST

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <6e5cin$63$1@maya.ece.ufl.edu>
Source record: 105935

```
This is a test for posting from MINT-NET server using PINE and LYNX
------------------------------------------------------------
```

4965. Re: Marketing Software in the 21st Cent

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: Frank Szymanski <franks@kaa.bbn.hp.com>
Message-ID: <35064213.428ED58C@kaa.bbn.hp.com>
Source record: 105936

> >> a joke!!! IMHO, ALL ATARIANS WORLDWIDE should have immediate access to
> >> Alex Clauss's excellent CAB, and I mean the latest versions. Englisch
> >> or Not!
> >Really, that would be nice, but ...

> But what? Us Anglo's aren't from OuterSpace <g>, just the biggest block
> of CyberSpace...

See below.

> >> The Internet is the way to go, right? "Let's get jiggy with it" <g>.
> >> Ahhh, that's current American slang :)
> >Oh boy, you Americans! :-)
> Ahhh, maybe I should have said, "Let's get TRUBEL with it". That doesn't
> have the true meaning though, no soul :)

:-) As you can imagine I donï¿½t understand anything at all. =8-)

> Sorry, Frank, I just don't buy it. Selling software on the Net should be
> less expensive than snail mail. If not, just add in the phone costs.

I donï¿½t understand. As a buyer you have to pay for your telephone bill,
so for me there is no difference between paying for disks or paying for
my own telephone bill.

> True, but what about us other humans scattered all over the Globe. Are we
> not Atarians?

Oh, no. You are ATARIans. Perhaps you are REAL ATARIans. Why? Because it
is harder for you to get the latest software you still use your ATARIs.
So thatï¿½s clear evidence.

> Disks are OLD tech. You know it as well as I do.

That is true. But disks are cheaper.

> The Net Rules! I know I'm right on, dude <g>.

Thatï¿½s wrong. :-)

> I apologize for that. IMHO, if the Marketing problems of Atari software
> worldwide aren't solved soon, there won't be anything to sell. It's the
> Internet that offer's the best solution for everyone.

I know that the internet could be a good solution for a lot of companies
but not for the small companies like ASH or R.O.M. (compared to
Microsoft, Oracle or HP).
At the moment they had to provide both services, disks (for us in
Germany) and Internet (for the rest of the world).

Do YOU want to pay more for ATARI software because of that. See, ATARI
software is a *lot* cheaper than PC software. And you know why!

> used. Look, Egghead Software is in the process of closing ALL it's stores
> and is selling everything on the Net.

Who is Egghead?

> neither do the investors as the stock's up about 30%.

Well, remember the times where the ATARI stock increased about 2400%.
And believe me, not a single stockholder of JTS/ATARI is now happy with
his/her stock.

> >But thatï¿½s just my $0.02.
> Is that in Deutsch Marks, or USA dollars <g>?

:-)

Euro of course. ;-)

Tschuess,
Frank

4966. Re: Moving to MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: Frank Szymanski <franks@kaa.bbn.hp.com>
Message-ID: <3506433B.11DAF358@kaa.bbn.hp.com>
Source record: 105937

Hello Charles,

> You almost talked me into buying Geneva :)
> MagX'iC, what's that <hehehe>?

It seems to me that you are a MultiTOS fan?
So, how about considering N.AES?
It is a fast replacement for MultiTOS, based on MinT and the distributor
(Woller GbR) has a website (21th century, you know?) :-)

Tschuess,
Frank

4967. Re: help with softPC

Newsgroup: comp.sys.atari.st
Date: 1998-03-11 00:00:00 UTC
From: derryck@NOSPAMcix.co.uk
Message-ID: <6e5g60$m0c$1@plutonium.compulink.co.uk>
Source record: 105938

On 8 Mar 1998 20:25:17 , boris d. cahan wrote:
>On 8 Mar 1998 19:29:57 , Matt Faehnle wrote:
>>On 8 Mar 1998 15:05:35 , Derryck Croker wrote:
>>>On 6 Mar 1998 05:43:06 , Boris D. Cahan wrote:

> In the distribution disk, is a c_disk.zip, that can be unpacked into a
>1 meg hdf partition, but that is enough to start, but not enough to load
>dr-dos.

Ah, that's interesting, my archive of SoftPC (on the Compo "Power CD")
doesn't have this file.

What I do have is:

[Z:\FALCON\SOFTPC\FALCON]

Z:\FALCON\SOFTPC\FONTS
Z:\FALCON\SOFTPC\BIOS1.ROM
Z:\FALCON\SOFTPC\BIOS2.ROM
Z:\FALCON\SOFTPC\CMOS.RAM
Z:\FALCON\SOFTPC\LIESMICH
Z:\FALCON\SOFTPC\SOFTPC.CFG
Z:\FALCON\SOFTPC\SOFTPC.PRG
Z:\FALCON\SOFTPC\SOFTPC.RSC

Am I missing some other files apart from the c_disk.zip that you mention?

I must say that the "Liesmich" file isn't the clearest text that I've ever
come across!

Rgds, Derryck

4968. Re: STReport #14.08

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: jaubrey@jaubrey.demon.co.uk
Message-ID: <889742724_OASIS_@jaubrey.demon.co.uk>
Source record: 105639

In article <35079146.38602375@news.zetnet.co.uk>
paxton@zetnet.co.uk (Tony Greenwood) said:-

>Hey! porthos@delphi.com (Joe Mirando) wasn't it Mon, 09 Mar 1998
>17:37:04 -0500 that you wrote:
>
>
>
>>have access to only one or the other (or _think_ that this is the
>>case since NewsGroups are easily accessible through Delphi even in
>>ASCII mode).
>
>I don't think everyone is aware that you can join the delphi forums..
>for free ?.........I was suprised.... But you can... I have been on
>there for ages.......any ATARIan can go along and join in the
>conversations, read and reply....go join Delphi... its more chat :)

One slight question, HOW???????????????

>Cheers -- Tony Greenwood (Official Filos Examples Programmer)
>paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/
>

Regards

James

--

---
jaubrey@jaubrey.demon.co.uk | Also known as _James_ on #Effect or
jaubrey@cix.compulink.co.uk | #Atari on IRC 20-23hrs GMT
New web address: http://www.jaubrey.demon.co.uk
******--******
In a world without walls and fences, who needs Windows and Gates?!

4969. Re: Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: lvpy67c@ix.netcom.com
Message-ID: <6e7k9g$40h@sjx-ixn5.ix.netcom.com>
Source record: 105689
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech, rec.games.video.atari,rec.games.video.classic

In <6e6vssbfp1@news1.Radix.Net> kws@Radix.Net (Keith Scroggins)
writes:
>
>Now, the question is, will Hasbro Interactive do anything worthwhile
with
>Atari. I did notice that the computers were specifically listed as
being
>part of the deal. It makes me curious that they specifically
mentioned
>the computers (8-bit, ST, Falcon, and TOS), so does that mean there is

>some plan to use this for something? I mean, $5 million for Atari is
a
>good chunk of money. I wonder who we can get to tell more of this
deal.
>Sure enough $5 mil is not worth it for Atari's management......
>
>Maybe Hasbro has a game system in the works and wants to use the Atari

>label.......
>
>I'm sure in the coming months rumors will start to appear everywhere!
>
Well, it is a possibility that Hasbro could distribute Project X units
made by an outside vendor and choose to use the Atari name...

4970. Re: Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: lvpy67c@ix.netcom.com
Message-ID: <6e7lg2$gjd@sjx-ixn11.ix.netcom.com>
Source record: 105690
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech, rec.games.video.atari,rec.games.video.classic

In <3507211e.27174297@news.vt.edu> slight@bev.net (Steven L Cox)
writes:
>
>5 million is chump change for Hasbro, especially after just having
>purchased Tiger Electronics last month (Feb 9th) for 335 million.
>Which leads me to....
>
>>Maybe Hasbro has a game system in the works and wants to use the
Atari
>>label.......
>
>My conspiratorial mind is highly curious if there might end up being
>some form of game.com / Atari collaboration now. Perhaps use the Lynx
>technology to give the Com a much-needed shot in the arm?
>
This makes sense too. First of all the Lynx is by no means outdated
considering how far handheld consoles go these days. Secondly no one
seems to want a Tiger Game.com, maybe they want and Atari Game.com.
Secondly, purchasing two game companies leads me to believe they have
something planned. Perhaps Hasbro will make a console, portable or
standard (or even liscense Project X) and use technology from both
companies or names to form something.

4971. Re: Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: lvpy67c@ix.netcom.com
Message-ID: <6e7lnq$nuf@dfw-ixnews12.ix.netcom.com>
Source record: 105691
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,rec.games.video.atari,rec.games.video.classic

In <35074de0.1211135@news.tmisnet.com> strads@tmisnet.com (George Crissman) writes:
>
>On 11 Mar 1998 21:32:12 GMT, kws@Radix.Net (Keith Scroggins) wrote:
>
>>Now, the question is, will Hasbro Interactive do anything worthwhile with
>>Atari.
>
>Somehow, the "Hasbro Falcon030" just doesn't have
>the same cachet. (I'd even prefer a "Wizztronics
>Falcon030", come to think of it!)
>
I would think the want the Atari name perhaps for something else. Maybe they want to release the Jaguar 2 and try to beat Playstation, in theory it is more powerful than current consoles and could compete with the next according to the few rumors surrounding it.

4972. Re: Falcon 030 games: Running

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <35075f57.0@diana.idirect.com>
Source record: 105692

On 11 Mar 1998 13:55:46, DarkChyld wrote:
>
>On 9 Mar 1998 12:43:00 , Satcom2 wrote:
>
>]-Has anyone played the full version of Running for the Falcon030? If so
>]-e-mail me and tell me about it, I am thinking about ordering it.
>]-Actually, any Falcon owner into games e-mail me, I would like to see if
>]-I am the only freak on earth collecting Falcon games!
>
> Hi! I've got the full version of Running, got it from the Computer
> Dungeon. I've not had it long, so I can't tell you much abou it. It
> seems to start out just like the demo, and I've not gotten off of
> level 1 yet, so I can't tell you about the rest. The manual is a
> printed (and stapled) affair of about 5-6 pages or so. It comes on
> 3-4 disks, and does require some HD space. About 10-15 megs, all told,
> and the manual says it can go as high as 18 megs, IIRC...Still, for
> the price, and considering how big it is, I think its worth it. It
> works fine under Nemesis, too...BTW! ;-)
>

one question - has anyone else been having problems with the demo
while running under HD Driver? I've got HD Driver 6, and the RUNNING
demo loads slowly and then crashes as the song loads. Ironically, if I
run it from just my EZ-135 with my hard drive off (and with the EZ-135
booted from floppy) it works just fine.

I'm interested in getting the full release, but wonder if anyone
has had similar problems and has any solutions. I'm sure Uwe Seimet may
have a few ideas what's going on....

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ///////////////////

4973. Re: Atari ST Owners (word processors)

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <31403_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 105693

```
*Hi Rudy*, on 10 Mar 98 you wrote: ...respect, brethren
p>
p> Saw the replies and noted no mention of "Edhack" which can be both
p> an accessory and Program. Good old Word Writer St, St Writer, St
p> writer Elete 1ST Word & 1ST Word +
p>
p> Though Pagestream is great; as a word processor it is clumsy, as is
p> WordUP, Calamus etc (there are others) these are for desktop
p> publishing Word Writer has both Dictionary & Thesaurus capability is
p> O L D came out when the 1st ST's did but for simplistic writing is
p> fine.
p>
p> Has anyone checked with Toad to see if they have something good.
p>
p> Edhack is by far the nicest little editor/word processor

I had some info from the author a couple of years ago - don't know if it's
still current info, but maybe someone can check it out? Hope it's useful.

h>
h> Here is some updated info from the author of Edit Plus (formerly
h> EdHak, formerly Diary)
h>
h> Clear Thinking
h> 14 Payeur Rd
h> Ann Arbor MI 48108-9749 USA
h>
h> harvey@ic.net
h> http://ic.net/~harvey/editplus.htm/
h> GEnie support area: CAT 2, Topic 40
h> 313 971 6035 (bbs)
h> 313 971 8576 (voice)
h>
h> Edit Plus is available from Toad (I think for $29) or directly from
h> Clear Thinking.
h>
h> Upgrades
h>
h> 1. If you just bought Edit Plus 3.13 in December 1995 or later, you
h> can upgrade for free to version 3.2. If you can not receive the
h> upgrade by email, there will be a $3 US cost to cover
h> shipping/disk/etc.
h>
h> 2. Otherwise, upgrades to version 3.2 sent as attachments to internet
h> email are only $5 US. This also applies to any GEnie users who order
```

h> the upgrade by the end of February 1996.
h>
h> 3. If you don't fit into either (1) or (2) above, then the upgrade
h> cost is $10 US including shipping in North America. Outside North
h> America, add $2.00 US.
h>
h> Money?? VISA, MC, money order in US dollars are accepted. Upgrades
h> are only available from Clear Thinking.
h>
h> Manuals
h>
h> The gorgeous, incredibly useful, information-packed Edit Plus 3.1
h> manuals are still available.
h> Along with the brief README file that comes with the upgrade, the
h> manual covers everything in Edit Plus 3.2. If you don't have one of
h> these manuals yet, get it now for just $8.00 US on top of any
h> applicable upgrade cost in options (1) to (3) above.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

4974. Re: Marketing Software in the 21st Century

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <31404_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 105694

Hi Danny, on 09 Mar 98 you wrote: ...respect, brethren
d>
d> A few downers which I recognise and am working on for my site:
d> 2) No provision for paying by Credit Card yet, however I am looking
d> at various options

Isn't security for credit card details still an issue over the Net? I wasn't
sure it was solved yet, but I'm not up to date with this...

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

4975. printer stuff

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <31405_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 105695

Hi Mark, on 10 Mar 98 you wrote: ...respect, brethren
s>
s> Does anyone have either a printer driver for DEGAS ELITE or a program
s> like IMAGE COPY 1, 2 or 3? I have a STAR NX1000 RAINBOW 9pin printer
s> and am looking for good quality b&w and colour printouts of IMG, SPC,
s> PI1 etc. Moreover is it possible to convert SPC, IMG, PI1, etc to
s> JPEG.

Degas Elite uses GDOS, so there's bound to be a printer driver for it or its
Epson equivalent (check your manual for emulations which are perfectly
adequate for Graphics).

Imagecopy started supporting SPU and SPC from v2 and will convert to JPG if
you like, but a suitable alternative would realistically be GIF or TIF
formats. JPG is really more suited to photographic images rather than the
IMG, PI? and SPC formats you've mentioned.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

4976. Re: help with softPC

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <6e7pminjj1@alexander.INS.CWRU.Edu>
Source record: 105696

In a previous article, Louis_Holleman () says:

>In a message of Fri 6 Mar 98 Boris D. Cahan (2:281/202.0) wrote to All :
> BDC> If any one can, could you:
> BDC> 1) give me detailed instructions on what i may be doing wrong and
> BDC> what to do right?
>
>Hi Boris,
>
>I just checked it out myself again and found the following:
>
>When you got SoftPC running, go to the drive-menu and select a new one for D;
>call this DRIVE32M.HDF or whatever you want. So select "create" and give the
>drive its name and size. Next you'll have to reset and the drive will be
>available then (check it in the menu).
>You can't do anything with it yet, you simply go to DOS and start FDISK.
>In its options select the "next drive" option, then select "create DOS
>partition". After that the drive is accessible.
>
>Then put all your systemfiles on it, alter config.sys and autoexec.bat to refer
>to the new drive and finally edit your SoftPC.CFG to use this drive for C: and
>another one for D etc.
>
>I just created a 32Mb file, no problems at all! (Heck, I just lost 32Mb to this
>bloody DOSbox again, but hey, this "drive" is faster in the can again than I
>created it :-))
>
>Good luck and
>CU NeXT msg
>Louis
>
>--
>
>LHFG:
>Gawd, my new Pentium-750 SD-MMX only runs on 3x380 Volts!
>--- IOS-Mail 0.91pl9 ?eta
> * Origin: ~ BearBoard Atari ST Fan BBS 010-2900490 ~ (2:286/503.81)
>
thanx, i now have the c:drive autobooting ok.
BUT, i cant get the E: disk to be recognized. Any clues?
Also, were any keypresses remapped for pgup/pgsown?

Boris
--

Prof. Boris D. Cahan
bdc2@po.cwru.edu

4977. Re: help with softPC

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <6e7prr$2di$1@pale-rider.INS.CWRU.Edu>
Source record: 105697

In a previous article, derryck@NOSPAMcix.co.uk (Derryck Croker) says:

>On 8 Mar 1998 20:25:17 , boris d. cahan wrote:
>>On 8 Mar 1998 19:29:57 , Matt Faehnle wrote:
>>>On 8 Mar 1998 15:05:35 , Derryck Croker wrote:
>>>>On 6 Mar 1998 05:43:06 , Boris D. Cahan wrote:
>
>> In the distribution disk, is a c_disk.zip, that can be unpacked into a
>>1 meg hdf partition, but that is enough to start, but not enough to load
>>dr-dos.
>
>Ah, that's interesting, my archive of SoftPC (on the Compo "Power CD")
>doesn't have this file.
>
>What I do have is:
>
>[Z:\FALCON\SOFTPC\FALCON]
>
>Z:\FALCON\SOFTPC\FONTS
>Z:\FALCON\SOFTPC\BIOS1.ROM
>Z:\FALCON\SOFTPC\BIOS2.ROM
>Z:\FALCON\SOFTPC\CMOS.RAM
>Z:\FALCON\SOFTPC\LIESMICH
>Z:\FALCON\SOFTPC\SOFTPC.CFG
>Z:\FALCON\SOFTPC\SOFTPC.PRG
>Z:\FALCON\SOFTPC\SOFTPC.RSC
>
>Am I missing some other files apart from the c_disk.zip that you mention?
>
>I must say that the "Liesmich" file isn't the clearest text that I've ever
>come across!
>
>Rgds, Derryck
>
The "official" sources can be found at ftp.toad.net.

Boris
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

4978. Re: Microsoft and Atari

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: Matt Jurcich <mattj@invisix.com>
Message-ID: <35076403.CC6378CD@invisix.com>
Source record: 105698

Hey there,

You are correct. Windows 1.0 came out in 1985. My Windows 1.0 manuals are
copyright 1985. And just to set the record straight, this is the only piece
of Microsoft software I keep around. :)

Ken Macdonald wrote:
>
> Paul wrote:
> > Well, now, Windows is pretty old too - version 1 & version 2 just weren't
> > worth much.... But, they were out there....
> > --->Paul
> > > >
> > > > I have an old Antic magazine that says Atari considered using Microsoft's
> > > > Windows OS before they decided on GEM. I wonder how history would have
> > > > played out if that had been the case?
> > >
> > > What planet did that happen on? What history are you reading? I'm pretty
> > sure GEM on the Atari was out a few years before Windows on the PC.
> > > Happy Festivus,
> > > Dave
>
> heh, I bought Windows286{Windows2.0} (ran on my 8086) back in 1987, so
> Windows1.0 probably came out around 1985. It was pretty pathetic,
> Ventura Publishers' GEM interface was much more useful.
>
> --
> **thanks*merci*danke*slainte-mhath*tusen-takk*diolch-yn-fawr**
> Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
> GraphicArts TOS 1.04-1.62-2.05-4.04
> Collï¿½ge des Forces canadiennes ken.macdonald@taf.ftn.org

4979. Re: Marketing Software in the 21st Cent

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: grovem@hasbro040ridgecrest.ca.us
Message-ID: <6e7ruq$8fe$1@ash.ridgecrest.ca.us>
Source record: 105699

On 9 Mar 1998 12:16:40 , Tony Greenwood wrote:
>Hey! csilver@Puke.On.Spam.com (Charles Silver) wasn't it 9 Mar 1998
>10:25:22 GMT that you wrote:
>
>>The Internet is the way to go, right? "Let's get jiggy with it" <g>.
>>Ahhh, that's current American slang :)
>
> Ho really ? :)))
>>
>>So, who's going to be the First'ist up to the plate and step into the 21st
>
>I think this is a brilliant idea... and as from today.. all my
>software is available for download from my web page....
>
>hehehehe.... did I miss anything ?
>
>..
>Sorry Charles...I just saw my chance and jumped in mate :))
>
>Cheers -- Tony Greenwood (Official Filos Examples Programmer)
>paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/
>---
>.

Gad, you keep me rolling:). Even in a heated debate in the next N/G,
your funny:).

Mike

Hasbro 040-Neon Pink case-4" plastic dial mouse/trackball-Bathtub
model available.

4980. Re: Marketing Software in the 21st Cent

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: grovem@Hasbro040ridgecrest.ca.us
Message-ID: <6e7s31$8fe$2@ash.ridgecrest.ca.us>
Source record: 105700

```
On 12 Mar 98 04:13:34, Harry Sideras wrote:
>*Hi Danny*, on 09 Mar 98 you wrote: ...respect, brethren
> d>
> d> A few downers which I recognise and am working on for my site:
> d> 2) No provision for paying by Credit Card yet, however I am looking
> d> at various options
>
>Isn't security for credit card details still an issue over the Net? I wasn't
>sure it was solved yet, but I'm not up to date with this...
>
># Regards, Harry Sideras - UK Association of Atari User Groups #
>*#*#*#
```

4981. Atari ST items for sale

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <6e7e3q$ee4$2@news2.tor.accglobal.net>
Source record: 105701
Cross-posted to: aol.commerce.computers.forsale,comp.music.midi,comp.sys.atari.st,rec.music.makers.synth,misc.forsale.computers.memory,misc.forsale.computers.storage,rec.music.makers.synth,rec.music.makers.marketplace,mtl.vendre-forsale

```
The following Atari items remain FOR SALE:
-------------------------------------------------------------------
* 1040 STF (TOS 1.02)
* 1040 STFM (TOS 1.02)
* SM 124 Monochrome Monitor
* SC 1224 Color Monitor
* 1040 STE (TOS 1.62, 4 Mb memory)
-------------------------------------------------------------------
* Software: Dr.T - D-50/D-550 Editor/Librarian
Dr.T - D-10/D-110 Editor/Librarian
-------------------------------------------------------------------
* Books: Compute! ST Programmer's guide
Compute! Programming sound and graphics on the ST
-------------------------------------------------------------------
PRICE: MAKE AN OFFER! (individual items or several together)

Also selling some of my synthesizers and music magazines.
Complete list on: http://www.megacom.net/~q-funk/trade.htm
Offers from C A N A D A and U N I T E D - S T A T E S ONLY!
Please reply through e-mail. Thanks.

-------------------------------------------------------------------
From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 12/48 NVDI 4.11r0, MiNT 1.14.5, N.AES 1.1.0, GlueSTiK
-------------------------------------------------------------------
Unsollicited material will be proof-read for $100 USD per word,
payable within 10 days. Submission of your advertisement to my
address constitutes your formal acceptance of these terms.
-------------------------------------------------------------------
<TITLE><BLINK><H1>No HTML Messages Please!</H1></BLINK></TITLE>
```

4982. Re: help with softPC

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: grovem@Hasbro040ridgecrest.ca.us
Message-ID: <6e7sfg$8fe$3@ash.ridgecrest.ca.us>
Source record: 105702

On 8 Mar 98 08:54:44 +0, Louis_Holleman wrote:
>In a message of Fri 6 Mar 98 Boris D. Cahan (2:281/202.0) wrote to All :
> BDC> Does anyone out there have a working softPC, who has been able to
> BDC> make a bootable hard disk (.hdf file) of a size larger than the 1 Meg
> BDC> supplied with the distribution package?
> BDC> I have tried many configurations in vain. I can boot fine from floppy,
> BDC> with dr-dos, which loads stuff from drive d: or c:, but cant make a
> BDC> bootable partition.
> BDC> If any one can, could you:
> BDC> 1) give me detailed instructions on what i may be doing wrong and
> BDC> what to do right?
> BDC> 2) Make me an *empty* 32 MEG bootable disk, except for system stuff,
> BDC> of course, zip it up and mail it to me? I have found that an EMPTY
> BDC> disk of that size only takes 300k or so, quite easy to e-mail.
> BDC>
> BDC> Also, has anyone been able to use the drive E:, which i UNDERSTAND
> BDC> is supposed to be an Atari folder for easy transfer in and out of the
> BDC> Atari system. What am i doing wrong, or do i misunderstand it?
>
>Hi Boris,
>
>AFAIK SoftPC boots from drive C as long as the regular files and directories
>are there. BTW, be sure your floppydrive is empty when booting from HD!
>Otherwise it will come up with some bad command msg.
>I've got one version installed with a 10 and a 20 or 25 Mb disk, another one
>with (I believe) a 5 and a 20 Mb drive. Look at the HDF files on your HD.
>
>When you select the FSA drive (E) in the menu you can specify an Atari
>partition or a folder for drive E. Save it in the config and it will be there
>everytime you boot. I got a folder "DOSPART" somewhere as the regular one, but
>I can even select my CD-ROM drive as E: and then start programs directly from
>the CD-ROM.
>
>What I'm wondering myself is, can you run SoftPC in any other rez than the CGA
>mode it's doing now? I'd like to run it in EGA or even VGA. Could that be done
>by replacing system files?
>
>
>CU NeXT msg
>Louis

Ummm, my Falcon crashes anytime I try to select an E drive. Dosen't
matter if I try to install it under SoftPC, or if I just change the
config file. I am beginning to think that it might have something to

do with the Afterburner or HD Driver because the crash is a bus error (under MiNT). The C drive file I have boots DOS 5.0 thanks to someone, but I cannot get anyother files installed to format a dos partition. It also refuses to read the floppy. I can read a directory once, but then I get some error that the disk cannot be read.

It does work fine on my NOVA at 1025*768. I just get a CGA screen in the corner. Can SoftPC be made to run in a window with some sort of gadget?

Mike

4983. Re: Great service...

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: grovem@sourgrapesridgecrest.ca.us
Message-ID: <6e7suo$8fe$4@ash.ridgecrest.ca.us>
Source record: 105703

On 10 Mar 1998 00:10:10, LVS2CULAFF wrote:
>About a week ago, I ordered the LINK 2 from Toad Computers. I spoke to a nice
>woman named Jennifer and she took my order and answered all my questions.
>Well, I got the software and the hardware, but disk A didn't work. I couldn't
>even get a directory of the disk loaded up. I double clicked the A:\ drive and
>it would do nothing except spin. I called back and she was so polite, she
>looked up my order and said that I would get a new disk A. I asked her if I
>should return the old disk and she said that I didn't need it. I haven't
>gotten the disk yet, but if you are in the US, definately go with TOAD for some
>of your stuff. They don't have as much as they used to, but I think that that
>lady deserves a greatful amount of THANKS! By the way, she is the Atari expert
>they have there.
>
>
>--
> Richard ===> LVS2CULAFF@AOL.COM
>--
>.

Well, maybe you could sweet talk her into sending me back my NVDI for
MagiC Mac Disk that they have had for 17 months and my $25.00 upgrade fee.
Remember Spooky Specials? Yea, that was way back then. I finally gave
up with nice mails, calls, nasty calls and mails and reported them to
the Postmaster for mail fraud. David should be hearing from them soon.
I gave up waiting and ordered NVDI for MagiC Mac from ASH, which I
rec'd promptly, thank you.
Toad, may a thousand flees infest your dog Zoe!

Mike

4984. Re: Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: Patrick Mulvey <pmulvey@erols.com>
Message-ID: <3507A445.AED6E4D2@erols.com>
Source record: 105704
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,
rec.games.video.atari,rec.games.video.classic

Curt Vendel wrote:

> Hello to all,
>
> I was given an email earlier this morning from an individual who
> gave me a link for the Techstocks website, within the website it
> reference that JTS had filed an 8K form for the sale of assets,
> specifically Atari to Hasbro Interactive.
>
> I decided the only way to know for sure if this was fact or fiction
>
> was to go to the source, since JTS is a publicly traded I went to the
> SEC site at www.sec.gov
>
> So go to www.sec.gov, go to the Edgar Archives, select 8K and type
> in
> JTS for the ticker and Viola!!! You get for February 23, 1998 the
> sale
> of most Atari assests to
> Hasbro for (GET THIS!!!) only $5,000,00!!!
>
> Its real, its true and its official, Atari has been
> sold!!!!!!!!!!!!!!!!!!!!!!!!!!!!
>
> Curt Vendel
> Atari Prototypes & Vaporwares Site
> www.atari.nu

Thanks for the info. I read the document and one very interesting part
is
the fact that Hasbro will take the rights to the website domain
"atari.com"
It looks like Hasbro will be using the name Atari for something, but
what
that might be is still up for speculation.

When Atari bought into JTS there were many who said that Atari was DEAD!

It definately looks like some restoration will be happening.

Thank you Hasbro in advance for whatever you may do!

Patrick Mulvey
Pres. LIAUG

(and thanks again Curt!)

4985. Re: The e-mail client Infitra

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: szhays@dogbert.ucdavis.edu
Message-ID: <6e7v1qshk1@mark.ucdavis.edu>
Source record: 105705

Peter Rottengatter (perot@suse.modem.stud.uni-hannover.de) wrote:
:
: Mille, although the address looks intriguing, it's a bad idea to not post
: the proper address here. "surf.to" involves redirection, which is not even
: handled properly by the latest CAB 2.7 beta (or is it an OVL feature ? I'm

This is interesting. I have had no problem with the "surf.to" and "come.to" redirections with my copy of CAB 2.5 with OVL version 1.2805. In fact, I've been using these URL's for several months, probably through several OVL's and maybe an update to CAB itself without trouble. I wonder what's up?

: No problems with Netscape though.

Hey, you got that running with STiNG already? Cool! ;-)

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

4986. Re: Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: "Harold Alley Jr." <ataripc@2die4.com>
Message-ID: <35078754.7B15E565@2die4.com>
Source record: 105706
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,
rec.games.video.atari,rec.games.video.classic

BELJAN E wrote:

> In <3507211e.27174297@news.vt.edu> slight@bev.net (Steven L Cox)
> writes:
> >
> >5 million is chump change for Hasbro, especially after just having
> >purchased Tiger Electronics last month (Feb 9th) for 335 million.
> >Which leads me to....
> >
> >>Maybe Hasbro has a game system in the works and wants to use the
> Atari
> >>label.......
> >
> >My conspiratorial mind is highly curious if there might end up being
> >some form of game.com / Atari collaboration now. Perhaps use the Lynx
> >technology to give the Com a much-needed shot in the arm?
> >
> This makes sense too. First of all the Lynx is by no means outdated
> considering how far handheld consoles go these days. Secondly no one
> seems to want a Tiger Game.com, maybe they want and Atari Game.com.

AtariGames.com is own by Atari Games Corporation a subsidiary of
Bally/Midway

4987. Re: Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <35078F75.129D629D@NO.SPAM.emw.ericsson.se>
Source record: 105707
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,
rec.games.video.atari,rec.games.video.classic

George Crissman wrote:
>
> On 11 Mar 1998 21:32:12 GMT, kws@Radix.Net (Keith Scroggins) wrote:
>
> >Now, the question is, will Hasbro Interactive do anything worthwhile with
> >Atari.
>
> Somehow, the "Hasbro Falcon030" just doesn't have
> the same cachet. (I'd even prefer a "Wizztronics
> Falcon030", come to think of it!)

Hehehee.. I'm not sure I like any of them. Someone wanted to start some
rumors, here is one. I guess you all know of VM-Labs which are supposed to
cooperate with a number of big companies. I have no idea what Hasbro does,
but maybe JHasbro+VM-Labs have something to do with this as well? :-)

Another possibility would be that it would be esier for a seconde company
to buy out the computer part and TOS. As they sold the whole shit for
5 mill, I guess the computer part would be very cheap as I guess this is
not what they were after in the first place.

Well, maybe IBM could buy the computer and release a PPC TOS box, or Compac or
Dell could buy it just for the fun to rival Gateway2000? The price for the
computer part would be a fart in space for those guys. :-)))))

Anyway, here you are.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

4988. [Fwd: Purchase of Atari Corp. (division)]]

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: "Harold Alley Jr." <ataripc@2die4.com>
Message-ID: <35078BF4.3695BA2A@2die4.com>
Source record: 105708
Cross-posted to: alt.atari-jaguar.discussion,comp.sys.atari.st

To all fellow Atarians
On March 12, 98 I sent the following email to Hasbro, INC
at>hiw@hasbro.com<. This is the email adress for Hasbro
Interactive. The division which recently purchased Atari division from
JTS Corp. any chance that Atari has for ANY future rests
with us. If a few thousand people were able to save Star Trek from
oblivion with a letter writing campaign to NBC in 1968 what
can and should the loyal few who still believe in her do .... WRITE!!
Together we do have a voice and now should be the time
to use it. Before it truly is too late. Together we Still can make or
voices heard.

To whom this may concern,
Congratulations on the recent acquisition of Atari Corp.

As a member of the generation that was raised on Atari starting in
the late '70s and continuing to the present, I was glad
to hear that you purchased the firm from JTS.
It was with great pain that I witnessed the slow lingering cancer that
ate away at the once great company known as Atari,
Once a household word and cultural Icon, it was nearly destroyed from
within and without by forces that loyal fans worldwide
could not stop. Now with the backing of Hasbro , another major player in
my childhood and in my children, maybe she may
once more rise to the pedestal she held for so many years.

Please do not dismember what is left her, she deserves better.
While her computer technology is outdated, Hundreds of
thousands in the U.S, Canada, and Western Europe continue to use and
support Atari machines, for browsing the web. to
doing serious business and entertainment work. Tweaking their machines
to get performance from them undreamed of by
their creators. Indeed it was with great pleasure that I watched Mick
Fleetwood use his drum vest in the most recent
Fleetwood Mac concert. That vest was created for him by Atari. Her Lynx
game machine is still the finest piece of American
engineering in handheld games, with new games still being released. And
her Jaguar 64 bit game machine was America's
last best hope to recapture the video gaming hearts of americans from
Japan. Again new games are still being released and
planned for this machine. Lack of effective marketing is what nearly
killed these systems and lack of third party support. A

situation made worse by the mass market promotions of its competitors
Sony and Nintendo. And the third party licensing
practices of the competition.

The purpose of this letter is to impress upon you the fact that you
have purchased a diamond mine for the price of a stone
quarry. Atari isn't mined out. Please don't close the door on the
innovation and indeed the ENTIRE industry she created solely
on her own so few years ago.... Revive her before she breathes her last,
it is the only right thing to do.

_____
| Harold R.G. Alley Jr. | Atarian since
'79..... | ABC 386 DX2..
. |
| AlleyCat Compter Systems... | Atari 2600,7800, Lynx,
Jaguar/CD | upgraded to AMD K6 233.... |
| email to AtariPC@2die4.com | Atari 400, 800,
800XL..... | Atari CDAR
504... |
| AtariPC@pipeline.com...| Atari 520 STf, Mega 4, Mega
STe 4.. | |
| AtariPC@earthlink.net... | Atari
Portfolio..
| |
|_____.__|__._._._._._._____|_._._._._._._____|

4989. Re: Advantages: Mintnet vs. STinG?

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: Katherine L Ellis <kellis@primenet.com>
Message-ID: <Pine.BSI.3.96.980312020231.12614A-100000@usr04.primenet.com>
Source record: 105709

On Wed, 11 Mar 1998, Peter Rottengatter wrote:

>In article <6e2df8$nfl@news.hawaii.edu>,
> jperez@Hawaii.Edu (John Perez) writes:
>
>> I was wondering if there are any advantages to using Mintnet
>> rather than STinG.
>
>
>This's already the whole list of main differences. MiNTnet is out if you
>can't or don't want to run MiNT, or if you prefer GEM to comandlines.
argh, cab.ovl FOR mint rules, aftp DOES rule, these are GEM prog.
Mintnet HAS gluestik which allows to emulate stik application, so NO
command line here either. Mint = STIK + more. There is no catch here.

However I agree that you have to run mint, which *MIGHT* be a pain for
some.

>> experimenting with Mintnet again. Is it possible that Mintnet will be
>> faster?
>
>I haven't done any comparisons by myself, but there have been several reports
>that STinG is the faster one, possibly because it's less relying on the
>performance of the underlying OS.
who are these people? were they on drug? (kidding).
Mintnet will not be a little faster but a LOT faster than sting.
Basically you can really count on your modem speed here.
It is smooth, run 8 ftp session 2 cab, 1 irc, that will slow down of
course, but consistent. AND STILL VERY fast and smooth. Main thing why
I use mintnet vs stik/sting.
I get some speed like I use to have in singletasking with connect
Zmodem protokol, but with PPP and multitasking, what do I expect more?
;) nothing really.

So, STING IS GREAT ! no doubt about that. However speed is not a
reason why sting is great, NOR the fact that you can use GEM in sting,
as you can also use all gem/stik/sting application with mintnet.

The good thing in sting is that it allows you to connect SIMPLY with a
very light configuration on your computer. (as opposed to mintnet).
2) that sting DOES allow you to use ip masquerading, (as opposed to
mintnet which DOES NOT support).
3) less RAM and more computer are able to run STING compared to
mintnet.
These are the main points you can attribute to sting. but pliz no
speed nor stability.

I wish I could run sting for 9 hours straight. (as opposed to mintnet
;) I wish I would get some 3.2 kb/s ftp with sting (as opposed to
mintnet, on a 38400 modem)
Well bye :)

Email:Kellis@primenet.com
Web http://www.primenet.com/~kellis/

4990. Re: Marketing Software in the 21st Century

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: Frank Szymanski <franks@kaa.bbn.hp.com>
Message-ID: <35079A90.30685317@kaa.bbn.hp.com>
Source record: 105710

> I don't. How is it there are so many pay sites on the Web, if it's so
> difficult to restrict access to registered users?

Because most of them are porn sites and the users only have one hand
free to use the mouse and therefore are unable to use the keyboard to
crack the security barriers? :-)

Tschuess,
Frank

4991. Re: program or programme ?

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6e886h$7k$1@roch.zetnet.co.uk>
Source record: 105711

On 11 Mar 1998 10:41:53, Andreas Kromke wrote:
>Some people write "program", others write "programme".
>Which is the right spelling?

Well, both really! 'Program' is the American spelling which is becoming more acceptable in English.

If you want to be pedantic 'programme' has a long pedigree and linguistic history. 'Program' (viz. 'color') is a phonetic simplification which has no linguistic roots.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

4992. Re: magx.inf

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6e886j$7k$2@roch.zetnet.co.uk>
Source record: 105712

On 11 Mar 1998 05:27:41, Dave Gostl wrote:
>Hi guys. I'm having trouble with MagiC 5.11. At first Magxdesk seemed to be
>trashing the magx.inf file. Then I reinstalled the whole thing and I'm getting
>error messages about xmen_mgr.prg. Is there a FAQ somewhere or some docs to
>these little extras that come with 5.11? The manual dosen't even explain all
>the options in the magx.inf file. Is there a trick to get MagiC to boot in 256
>colors with Thing?

There is an appendix to the manual on the distribution disc.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

4993. Re: TOS & TTP

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980312024924.20350C-100000@sparkie.gnofn.org>
Source record: 105713

On Wed, 11 Mar 1998, Tom Derrick wrote:

> rldetlefsen@delphi.com sez:
>
> R > I have an agravating problem. When I run TOS or TTP programs,
> R > they exit in a very unfriendly way-dump back to the desktop.
>
> I have not had occasion to check out this feature, but SilkMouse by
> Marc Slagell has a 'hold' feature that does this, if I am reading

I couldn't get that to work on a Falcon. Then there is Holdit.prg (sp?)
which also didn't work on a Falcon. Maybe these work fine on a ST?

Happy Festivus,
Dave

<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

4994. Re: Marketing Software in the 21st Century

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: Frank Szymanski <franks@kaa.bbn.hp.com>
Message-ID: <3507A72D.DCA8873E@kaa.bbn.hp.com>
Source record: 105714

> > The difference is easy. Itï¿½s maintanance. Itï¿½s much easier to maintain a
> > BBS (especially a MAUS) than to maintain a web server.
> I don't beleive so. There are tools for web site maintenance. All you
> need is a home page and, say, one page per product, and then a download
> page. The only one that will change that often is the download page.
> Really, that's not much harder to do than to stick update disks in
> envelopes.

Well, donï¿½t expect too much from ASH. They are not a huge company like
Microsoft. From what I have heard all their software isnï¿½t developed
inhouse, they are only a distributor.
And believe me, itï¿½s cheaper to pay someone for sticking update disks
into an envelope than for maintaining a webserver. You know: hire and
fire.

> all the time. Even microsoft asks for a serial number to download
> patches.

Oh, come on. Microsoft isnï¿½t an example. They know that there are more
pirated copies of their software than originals but they do not care
because it doesnï¿½t do any harm to them.
The market is much bigger than the ATARI market.
Guess why there is still no online-help for Papyrus?

> Besides, I'm quite sure that just an english version would be pretty much
> enough for most users.

I agree.

> I'm sure there will be volunteers in the Atari community... Wait and
> see...

Thatï¿½s all we can do.

> > BTW, I am still waiting for a German version of Extendos Pro or Positive
> > Image. ;-)
> Well, as I said, you don't have to translate in all languages. It just

One reason why ATARIs are still used in Germany and they have been so
popular is the fact that a lot of software (especially the
documentation) is written in German.
You can be more productive if the software you are using is written in
your native language.

The best way would be, if there were always German, English, French,
Spanish etc. versions available at the same time but thatï¿½s impossible.

On the other hand I believe that it is a pity that some software will be never translated.

> seems to me that if you want to touch an international crowd, an english
> version would be enough. You also don't have to translate the complete
> manual, a quick user guide can be enough.

No. I disagree, a quick user guide might be enough for programs like MPlayer but not for huge applications like Calamus or CAF.

> As a frenchman, I prefer french versions, but people here can usually get

BTW, there is a prejudice that France isnï¿½t famous for writing programs. Why do you think this is so? I think because noone recognizes that there are well-written programs developed in France because they hide their origin.

But things are changing. Now a lot of very good programs appear from France especially for the Falcon and thatï¿½s because first of all the versions are in French then, when the user base grows, the developers decide to build an international version.

Here in Germany we all know that there are more good Falcon-only programs from France than from Germany. ;-)

> on reasonably well with an english version of most programs (except
> probably a word processor).
> I admit that the predominance of english is somewhat annoying,

Thatï¿½s not a problem as long as the German versions will appear earlier than the international versions. ;-)

Tschuess,
Frank

4995. Re: Falcon 030 games: Running

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: Frank Szymanski <franks@kaa.bbn.hp.com>
Message-ID: <3507A7C6.2A75AB14@kaa.bbn.hp.com>
Source record: 105715

> one question - has anyone else been having problems with the demo
> while running under HD Driver? I've got HD Driver 6, and the RUNNING

Sorry, I doni¿½t know anything about that, but there is a fix for the full version available at RDTi¿½s homepage.

Yeah folks, you can download it directly from there and you doni¿½t have to send disks. ;-)

Tschuess,
Frank

4996. Re: Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: Kent Johansson <midwinter@hotmail.com>
Message-ID: <01bd4d9f$44010be0$0500a8c0@kent2>
Source record: 105716
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,
rec.games.video.atari,rec.games.video.classic

Keith Scroggins <kws@Radix.Net> wrote
> part of the deal. It makes me curious that they specifically mentioned
> the computers (8-bit, ST, Falcon, and TOS), so does that mean there is
> some plan to use this for something? I mean, $5 million for Atari is a

If they aren't intrested in the computer line or TOS, perhaps we can see
TOS under a open license or even freely aviable. The same goes for the
hardware schematics, sadly there isn't much money left in a computerline
that was abadoned some 5 years ago, even if one as a enthusiast like myself
don't like that fact. Today people buys a PC not a homecomputer... ;-(But
perhaps Hasbro are more open than JTS where.

Just my 2 cents.

Regards..

//Kent Johansson

4997. Re: Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: warday@ultranet.com
Message-ID: <3507b8fb.1889200@news.ma.ultranet.com>
Source record: 105717
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,rec.games.video.atari,rec.games.video.classic

>I thought I recently heard that Hasbro was laying off several hundred
>employees and closing a plant. I wonder if the Atari purchase has anything
>to do with this. Could be a refocusing of their management's vision.
>Hmmm... an Atari web-box? No reason you can't sell one today for $99.

i believe those lay offs were planned to come at the factory in rhode
island. though i doubt that really has anything to do with the atari
purchase.

~chris

4998. Re: magx.inf

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980312041710.23023A-100000@sparkie.gnofn.org>
Source record: 105718

On 12 Mar 1998, Roger Cain wrote:

> On 11 Mar 1998 05:27:41, Dave Gostl wrote:
> >Hi guys. I'm having trouble with MagiC 5.11. At first Magxdesk seemed to be
> >trashing the magx.inf file. Then I reinstalled the whole thing and I'm getting
> >error messages about xmen_mgr.prg. Is there a FAQ somewhere or some docs to
> >these little extras that come with 5.11? The manual dosen't even explain all
> >the options in the magx.inf file. Is there a trick to get MagiC to boot in 256
> >colors with Thing?
>
> There is an appendix to the manual on the distribution disc.

The one in the root of disk 1? Yes, I read that but it only has some info about VFAT & replacing Xcontrol. Doesn't come close to the info I need. And the annotated magx.inf file is of course in, um...er... German!!! If nothing else I'll give that a run through Ruftrade.

Happy Festivus,
Dave

<pre>

```
_____
/ /
||||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

4999. Re: The e-mail client Infitra

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6e8f2e$u7$1@roch.zetnet.co.uk>
Source record: 105719

On 11 Mar 1998 19:25:10, Martin Byttebier wrote:

>Yep, one can download *infitra* using Cab 2.50. Just follow the
>instruction as given on the page. That's all.

I seem to have missed the original post. What URL for *infitra*?

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

5000. Re: Nemesis difficulty

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: derryck@NOSPAMcix.co.uk
Message-ID: <6e84fn$cv4$1@plutonium.compulink.co.uk>
Source record: 105720

On 9 Mar 1998 22:40:53 , John Kolak wrote:

>I am in the middle of installing Nemesis, and am having trouble with it.
>I was hoping someone might be able to help.

I strongly suggest emailing David Encil at Titan. He is usually very helpful tho' you might need to wait a day or two for a reply.

As far as positioning the nemesis board goes, I used the suggested placing over the hole produced by moving the fan to above the psu (I used a nibber to make a hole big enough in the metal and hot-melt glue to hold the fan (the mounting holes didn't match up) and the nemesis board.

I did all the earthing mods mentioned as well and I'm using a Panasonic 60mS SIMM in my memory upgrade board as recommended.

Rgds, Derryck

5001. Re: The e-mail client Infitra

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: derryck@NOSPAMcix.co.uk
Message-ID: <6e84fo$cv4$2@plutonium.compulink.co.uk>
Source record: 105721

On 10 Mar 1998 17:50:54, Hallvard Tangeraas wrote:

>I've tried to contact them regarding their web page as I've been trying to
>download their demo of the "Jinnee" desktop -apparently they've made it
>available as a TOS self-extractable file, but they haven't set up their
>server as to cater for TOS as "binary", so the result is that downloads are
>useless.

I downloaded this about two weeks ago with IE, it seems to have survived the
journey and I didn't need to configure IE to treat *.TOS files as binary -
perhaps it might be worth another try?

Rgds, Derryck

5002. Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: derryck@NOSPAMcix.co.uk
Message-ID: <6e84fp$cv4$3@plutonium.compulink.co.uk>
Source record: 105722

On 10 Mar 98 18:35:04, Harry Sideras wrote:

>mode, either from SLCT_DEV or Magic/NVDI's CHGRES. That's why, with a Cray
^^^^
Upgrade fever hits Sid Celery! (g)

Rgds, Derryck

5003. Re: GDOS

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: derryck@NOSPAMcix.co.uk
Message-ID: <6e84fp$cv4$4@plutonium.compulink.co.uk>
Source record: 105723

On 10 Mar 98 18:35:42, Harry Sideras wrote:

>If it will, I can suggest something that worked with Lacescan. I passed over
>the screen drivers I use in 2-colour mode with either a Matrix CoCo or Crazy
>Dots 2 card to Derryck Croker and things seemed to work.

Lacescan doesn't need any extra drivers to work BTW, it was the Reflex card
in my STFM that was causing a problem with the A4 monitor - I forget now
what the problem was but your driver sorted it in double-quick order.

Long gone to another user who is making good use of the kit I hope.

Rgds, Derryck

5004. Members Wanted

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: barlow@hctrader.com
Message-ID: <6e8k02$8vg$1@nnrp1.dejanews.com>
Source record: 105724

Hello I am starting a new Mailing List To Help Craftmakers buy and sell there products online if you would like to join this list Send an E-Mail to barlow@hctrader.com with "ADD ME" in the subject Line This is a totally free list and your e-mail address will not be given to anyone

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

5005. Re: Moving to MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: Carsten Krumnow <krumnow@informatik.uni-koblenz.REMOVE_THIS.de>
Message-ID: <Pine.LNX.3.96.980312133244.10106A-100000@golf.uni-koblenz.de>
Source record: 105725

Hi Neil!

On 10 Mar 1998, Neil Roughley wrote:

> I'm seriously thinking of making the move from Geneva/NeoDesk to
> MagiC/Ease. I've grown to be very fond of Ease 4 on its own, which I use
> when not multitasking under Geneva.
>
> Is now a good time to get MagiC? The most current version available in
> North America is 5.11. To go along with it, I plan on updating Ease 4 to
> 5, and would like to know the major differences between the two.
>
> Although I'm happy running under Geneva/NeoDesk, I want to take advantage
> of what MagiC offers (pre-emptive multitasking, long filenames,
> background DMA, etc.). This would also allow me to run PPP-Connect and
> try out the cab.ovl that comes with it. But should I wait for the next
> English-language update of MagiC or is 5.11 a good starting point?

MagiC 5.x IS really GOOD!
I use it with CAB2.6/PPP-Connect (Can't connect with proxies either...).

But I warn you not to use EASE. Even version 5 does not support background
DMA, as far as I experienced. I use MAGXDESK (included with MagiC), but
the best choice will be jinnee, the new desktop from Application Systems.

Besides EASE will not longer be supported (developed) by ASH.

Hope to have helped you,
Carsten

P.S.: Questions concerning MagiC are welcome.

||| Carsten Krumnow comp.science student, Koblenz, Germany
****|||**
/ | \ www.uni-koblenz.de/~krumnow eMail:krumnow@uni-koblenz.de
-' ' `- ------------ It's not a trick - it's a tari! ------------

5006. Re: Imprimante Couleur pour Atari 1040 STF

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: curis@news.ens.fr
Message-ID: <6e8mg3nfe1@nef.ens.fr>
Source record: 105726

Bonjour,

Puisque c'est en fran�ais, profitons-en :-)

Dans l'article <3506F7FD.15A3@worldnet.fr>,
DEPRICK Christophe , <deprick@worldnet.fr> a �crit :

��Quelle imprimante couleur est compatible avec un ATARI 1040 STF ????
��Y a-t-il des drivers sp�cifiques � se procurer ????

-> ? ma connaissance, toutes les epson Stylus Color (pilotes
disponibles chez Epson pour SpeedoGDOS?; pilotes sp?cifiques Calamus y compris
pour les toutes derni?res chez Invers donc bient?t (?) chez la terre du
milieu.

-> les HP-deskjet sous r?serve qu'elles ne soient pas ??optimis?es
pour Windows) donc pas la 820 ni, apparemment, la 722.
Dans le doute, prendre une qui soit mixte PC/mac.
Pilotes dans NVDI, SpeedoGDOS sur ftp.lip6.fr, quelques uns dans
Calamus (mais pas pour les plus r?centes :-()

Voil?...
Je ne sais pas pour les autres du march?.
--
Emmanuel CURIS
Emmanuel.Curis@ens.fr

Page sur l'hypertoile : http://www.eleves.ens.fr:8080/home/curis/index.html

5007. Re: Problems with Deskjet 722C

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: curis@news.ens.fr
Message-ID: <6e8ms8nrn1@nef.ens.fr>
Source record: 105727

Bonjour,

Dans l'article <3UCN.4194$HS1.923402@news.internetMCI.com>,
john.graser, <john.graser@mci2000.com> a ?crit :
??I checked out HP site and it appears that it does use PPA for its commands.

What is PPA exactly ? I suppose it's the name of the windows'
language, but as I'm not sure about that...

??I'll have to chech around and see if I can get info on how the format is
??laid out
??so I can get or create a driver for it.

Yes something to use PC printer drivers would be very very practical.

--
Emmanuel CURIS
Emmanuel.Curis@ens.fr

Page sur l'hypertoile : http://www.eleves.ens.fr:8080/home/curis/index.html

5008. Re: Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: grayc@btm0qt.se.bel.alcatel.be
Message-ID: <GRAYC.98Mar12145308@btm0qt.se.bel.alcatel.be>
Source record: 105728
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,rec.games.video.atari,rec.games.video.classic

In article <3506DA34.FB7D3F06@aol.com> Curt Vendel <cvendel@aol.com> writes:

> So go to www.sec.gov, go to the Edgar Archives, select 8K and type in
> JTS for the ticker and Viola!!! You get for February 23, 1998 the sale
> of most Atari assests to
> Hasbro for (GET THIS!!!) only $5,000,00!!!

You're just jealous Curt, because you didn't buy it for yourself. :)

(BTW the checque for the Riebl card is In The Mail. At last.)

--

Chris Gray

5009. Re: Marketing Software in the 21st Cent

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: grayc@btm0qt.se.bel.alcatel.be
Message-ID: <GRAYC.98Mar12145722@btm0qt.se.bel.alcatel.be>
Source record: 105729

In article <6e7s31$8fe$2@ash.ridgecrest.ca.us> grovem@Hasbro040ridgecrest.ca.us (Michael Grove) writes:

> That is really simple. My Visa limit is $400.00, of which there is
> always a $325.00 balance:). As soon as the remaining $75.00 is
> available, I max it out again so no other users can make a charge:).

Same system that I use (except the credit margin is never as high as $75).
Pity any poor bastard that steals my card and tries to use it ...

--

Chris Gray

5010. Re: Marketing Software in the 21st Century

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: bales@hol.REMOVE.THIS.fr
Message-ID: <MPG.f7208f2f8036d15989683@gazette.stortek.com>
Source record: 105730

On Thu, 12 Mar 1998 10:13:17 +0100, for some strange reason Frank Szymanski (franks@kaa.bbn.hp.com) wrote this...
>
> Well, don't expect too much from ASH. They are not a huge company like
> Microsoft. From what I have heard all their software isn't developed
> inhouse, they are only a distributor.

Well, if that's all they are, I'm afraid they're not doing their job very well then. I don't want to knock ASH or any other germany (I'm thinking about W+L and WB Systemtechnik too, who have some very interesting products), it just seems silly that there is so much demand and so little effort to meet that demand.

> And believe me, it's cheaper to pay someone for sticking update disks
> into an envelope than for maintaining a webserver. You know: hire and
> fire.

I agree, but if you're already updating a BBS, it takes what, 10 minutes more to go and update an FTP site too ? Then you can reduce the pay of the envelope stuffing guy ;-)

>
> > all the time. Even microsoft asks for a serial number to download
> > patches.
>
> Oh, come on. Microsoft isn't an example. They know that there are more
> pirated copies of their software than originals but they do not care
> because it doesn't do any harm to them.
> The market is much bigger than the ATARI market.
> Guess why there is still no online-help for Papyrus?
>

Alright Old Bill was not a great example, but there are other solutions. You can ask for a licence number to run the program (like twoinone or Marcel, but the program exits instead of running in crippled mode).

Most of the time, even just fax/credit card orders would be great, only you need to provide online information in a language that can be understood worldwide. There are plenty of ways of selling abroad. I've bought products from the UK or from the US several times. I've never bought German stuff, because most of the time there is no english web page.

>
> One reason why ATARIs are still used in Germany and they have been so
> popular is the fact that a lot of software (especially the

> documentation) is written in German.
> You can be more productive if the software you are using is written in
> your native language.

Agreed. But you can be productive if it's a language with which you're
more or less familiar. Everyone knows what "File" means. Only atari users
that are familiar with german software will understand "Datei".

>
> The best way would be, if there were always German, English, French,
> Spanish etc. versions available at the same time but that's impossible.
>

Well, Microsoft does it! ;-) (only kidding!)

I agree.

> On the other hand I believe that it is a pity that some software will be
> never translated.
>
> > seems to me that if you want to touch an international crowd, an english
> > version would be enough. You also don't have to translate the complete
> > manual, a quick user guide can be enough.
>
> No. I disagree, a quick user guide might be enough for programs like
> MPlayer but not for huge applications like Calamus or CAF.
>

As far is France goes, CAF was never available in french. English was
though, and it didn't hurt Steinberg's success over here.

> > As a frenchman, I prefer french versions, but people here can usually get
>
> BTW, there is a prejudice that France isn't famous for writing programs.
> Why do you think this is so? I think because noone recognizes that there
> are well-written programs developed in France because they hide their
> origin.
>

Funny, it seemed to me that French developers were more famous for their
vapourware! ;-)

>
> Tschuess,
> Frank
>

Salut,

Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr

/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

5011. Q: Monkey Island

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: s970707@uia.ua.ac.be
Message-ID: <EppMJ6.10L@uia.ua.ac.be>
Source record: 105731

Hi,

Does anyone know whether Monkey Island I or II exists for Atari computers ?

--
+---+
David 'Septimus' De Ridder	"Never underestimate the
	power of the soul unleashed."
<david.de.ridder@bitsmart.com>	- 'Essence Flare', M:TG
+---+

--
Septimus' quote for today :

"Revenge has to prevent retaliation.
Revenge should be final."

5012. use your 16-32 bit as server for your atari 8bit!

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: nadkar <nadkar@zeus.fh-pforzheim.de>
Message-ID: <35087315.48D9@zeus.fh-pforzheim.de>
Source record: 105732

hi st/falcon users!

to connect your st/falcon as a server to a real 8bit
like ape you can download the brilliant mouse-driven software
from my homepage...

unfortunatly it uses an own diskimage format and not standard
XFD/ATR...

i coded in omikron-basic a 1st version of a xfd/atr-to-di-converter
but it just works aprox. 80%... but i am working for it...

interested in screenshots and more?

try

http://wwwstud.ira.uka.de/~s_tomczy/dj800.html

bye, heaven/taquart

ps.
included in my package are "dos 2.5", "asskicker demo by shadows"
(>=128k),
"total daze"-demo by tight (>=128k) and my fave macroassembler
"Macro ass xe v4.3" (>=128k)

I included total daze-demo because it uses an own sio-routine and
as it runs perfectly with dj-software it shows 100% compatibility of
the sio-routines... =)

5013. Re: Q: Monkey Island

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: bales@hol.REMOVE.THIS.fr
Message-ID: <MPG.f721954e7b669ff989684@gazette.stortek.com>
Source record: 105733

```
On Thu, 12 Mar 1998 14:21:06 GMT, for some strange reason David.DeRidder
(s970707@uia.ua.ac.be) wrote this...
> Hi,
>
> Does anyone know whether Monkey Island I or II exists for Atari computers ?
>

Monkey Island 1 definitely does exist, since I have a copy. Not sure
about the II. It came quite a while later.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

5014. More/New Atari Computer Stock! FREE Atari Catalogs too!!

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <6e8v7n$e4j$1@user2.teleport.com>
Source record: 105734
Cross-posted to: or.forsale,pdx.forsale,pnw.forsale,pnw.wanted,comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari

PLEASE NOTE: My Internet address above may of been scrambled by my ISP. When responding, edit it so my E-Mail address is bensmith@teleport.com

Find New/More additional Atari Stock and Lower Prices on the Web at http://www.teleport.com/~bensmith/bscomputers.shtml at Bravo Sierra Computers I'm regularly updating my Catalogs as more stock comes in and more stock is sold. So come see me at Bravo Sierra Computers Today. And Remember, If you don't come see me Today, Come see me Tomorrow.

FREE Catalogs for Classic Atari 8 Bit or Atari ST Computers! Hard Ware, SoftWare, Books & Accessories! In my Catalogs, you may find some thing you've been looking for, Something you might want & something New to you! View Catalogs at: www.teleport.com/~bensmith/bscomputers.shtml. And Jump to my FTP site linked to my Web Site so you can Download Free Catalogs or FTP directly to: ftp.teleport.com/vendors/bensmith/ or if you can't get Catalogs that way, Feel free to Request catalogs through E-Mail. Really, it's no inconvenience. I do ask that you specify Atari 8 Bit, Atari ST or both. Then I'll send them to you by E-Mail Only. Not Snail (Postal) Mail. Please let me know if I can attach files to your E-Mail. I will get back to you after the weekend. Please Direct all Replies Through E-Mail to: bensmith@teleport.com.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at http://www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by and Received Through E-Mail at bensmith@teleport.com Specify Classic 8 Bit or ST! Please, Do not send me any HTML!

5015. Re: Moving to MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: Andreas Kromke <and@imr.uni-hannover.de>
Message-ID: <350806A9.63F0@imr.uni-hannover.de>
Source record: 105735

Carsten Krumnow wrote:
(...)
> But I warn you not to use EASE. Even version 5 does not support background
> DMA, as far as I experienced. I use MAGXDESK (included with MagiC), but
> the best choice will be jinnee, the new desktop from Application Systems.
>
> Besides EASE will not longer be supported (developed) by ASH.

To be complete: Jinnee gives you more, but you have to pay extra
money for it. Magxdesk is always included, but it is a small and simple
program[me], compared to Jinnee or Thing.

--

ANDREAS KROMKE

....
Fragen Sie nicht, was Ihr Computer fuer Sie tun kann.
Fragen Sie, was Sie fuer Ihren Computer tun koennen.

5016. WTB: Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: Mike McGowan <jmmcgowan@worldnet.att.net>
Message-ID: <6e941n$t35@bgtnsc03.worldnet.att.net>
Source record: 105736
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st

I'm in the market for a falcon--but, I have a few questions: (1) I primarily use my ST's with notator, and I heard that notator won't run on a falcon--is this true? and (2) what is the most powerful Atari that will run notator if not a falcon; (3) Toad computers used to have some new" falcons in stock--can you still get unused ones.

TIA

Mike McGowan

Atari Mega2
Atari STE
Atari STf
PC Clone 166MMX
PC Clone DX4-100
kitchen sink

5017. Re: Marketing Software in the 21st Century

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: Frank Szymanski <franks@kaa.bbn.hp.com>
Message-ID: <3508137E.9129DC14@kaa.bbn.hp.com>
Source record: 105737

> > Well, doni¿½t expect too much from ASH. They are not a huge company like
> > Microsoft. From what I have heard all their software isni¿½t developed
> > inhouse, they are only a distributor.
> Well, if that's all they are, I'm afraid they're not doing their job very
> well then.

Oh, I think they are doing their job well. Keep in mind that they
decided to stay in a small market. And it was a decision forced by the
ATARI community. So if there havenï¿½t been enough sales in the past they
would have switched to the MAC/PC or whatever market.

> I don't want to knock ASH or any other germany (I'm thinking
> about W+L

W+L is just Woller. L left the company.

> and WB Systemtechnik too, who have some very interesting
> products), it just seems silly that there is so much demand and so little
> effort to meet that demand.

I understand but if I drove a company that is only producing things for
the ATARI market I would try to survive not to conquer new markets.

> I agree, but if you're already updating a BBS, it takes what, 10 minutes
> more to go and update an FTP site too ? Then you can reduce the pay of
> the envelope stuffing guy ;-)

;-)

Perhaps this will happen in the future but I believe they are too busy
selling stuff than to change running systems.
Both ASH and R.O.M. didnï¿½t switch to ISDN for their BBSï¿½s because of
that reason.

> Alright Old Bill was not a great example, but there are other solutions.
> You can ask for a licence number to run the program (like twoinone or
> Marcel, but the program exits instead of running in crippled mode).

Thatï¿½s what R.O.M. does with their version of Papyrus or Softbaer with
COMA. But you know what happened to GEM-View, THING, GEM-SZRZ and many
other programs. There are a lot of cracked keys around.

> Most of the time, even just fax/credit card orders would be great, only
> you need to provide online information in a language that can be
> understood worldwide. There are plenty of ways of selling abroad. I've
> bought products from the UK or from the US several times. I've never
> bought German stuff, because most of the time there is no english web
> page.

What I do not understand is, that German companies provide German web
pages but no English ones. Not that you can download a full version of
this site but a downloadable demo of a current program from an English
site would be O.K.
And its not too much effort to translate it.

> > You can be more productive if the software you are using is written in
> > your native language.
> Agreed. But you can be productive if it's a language with which you're
> more or less familiar. Everyone knows what "File" means. Only atari users
> that are familiar with german software will understand "Datei".

No, everyone knows what the second entry in the menubar means. ;-)
But I understand what I mean. I sometimes struggle with words like
ordinateur. :-)

So is there someone who wants to translate German software to English?
I am not able because my English is too bad and most of the native
speakers in England, France, the U.S. or wherever have problems with
words like "Zeichenauswahlbox".

> > The best way would be, if there were always German, English, French,
> > Spanish etc. versions available at the same time but thatï¿½s impossible.
> Well, Microsoft does it! ;-) (only kidding!)

Yeah, and thatï¿½s the reason why their software is sooo perfect. ;-)

> As far is France goes, CAF was never available in french. English was
> though, and it didn't hurt Steinberg's success over here.

Well, the reason might be that CAF was so expensive that everyone
thought it must be a good program. :-)

O.K. Steinberg had success with their program because they had the
resources and the money to do a translation.
Remember the time when the first version of Cubase appeared and nearly
every musician owned an ATARI.

> Funny, it seemed to me that French developers were more famous for their
> vapourware! ;-)

Oh, no. Thatï¿½s not true.
O.K. WenSuite is bad.

But what about MPlayer, Robinsonï¿½s Requiem F030 CD, ISHAR III F030 CD,
POV-RAY-EB-Model-3, all of those phantastic graphic demos for the
Falcon.

BTW, most of the French games are absolutely phantastic. The next one
Iï¿½ll buy is Sheer Agony.

Tschuess,
Frank

5018. Hasbro

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <350c1974.19813186@news.zetnet.co.uk>
Source record: 105738

This morning I emailed Hasbro asking there intentions re: ATARI...
this is there reply recieved this afternoon ?
****

Thank you for your inquiry. Please be advised that Hasbro had
definitely NOT acquired all righta and Trademarks of the Atari
Corporation.

> ----------
> From: Hasbro Interactive[SMTP:hiw@hasbro.com]
> Sent: Thursday, March 12, 1998 9:35 AM
> To: cs
> Subject: FW: ATARI
>
>
>
> -----Original Message-----
> From: Tony Greenwood [mailto:paxton@zetnet.co.uk]
> Sent: Thursday, March 12, 1998 4:28 AM
> To: hiw@hasbro.com
> Subject: ATARI
>
>
>
>
> News has reached the large ATARI community of your companies recent

Cheers -- Tony Greenwood (Official Filos Examples Programmer)
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

5019. Re: Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: Johnny Zymurgy <thehelmet@hotmail.com>
Message-ID: <6e976t$2un@dfw-ixnews9.ix.netcom.com>
Source record: 105739
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,rec.games.video.atari,rec.games.video.classic

It occurs to me that if we all pooled our money together, WE could have bought Atari! C'mon guys, 50 of us with $100K a piece could do it.

Chris

Curt Vendel wrote in message <3506DA34.FB7D3F06@aol.com>...
>Hello to all,
>
>
> I was given an email earlier this morning from an individual who
>gave me a link for the Techstocks website, within the website it
>reference that JTS had filed an 8K form for the sale of assets,
>specifically Atari to Hasbro Interactive.

5020. Re: program or programme ?

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: outrider@anv.net
Message-ID: <576_outrider@anv.net>
Source record: 105740

Re: _program or programme ?_, gary@the-gap.demon.co.uk wrote to All on 11 Mar 98:

g> "programme" is the English spelling and has been for as long as I can
g> remember, but not when it comes to computer programs. Only things
g> like "programmes" of events etc. This is similar to computer "disks".
g> "discs" is the proper Enlgish spelling but again, not in computer terms,
g> where we adopt the US spelling.

Since "disk" is derived from "diskette," how would you get "disc" out of "diskette"?

Note that CDs and CD-ROMs are spelled with "disc" in American English.

* LED v1.51 * "And as we wind on down the road..."
--

Terry May - Las Vegas, NV

5021. Re: program or programme ?

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: outrider@anv.net
Message-ID: <577_outrider@anv.net>
Source record: 105741

Re: _program or programme ?_, news@whalley.demon.co.uk wrote to All on 12 Mar 98:

n> We Europeans just have sooooo much more *style*, sweddie...

What does "sweddie" mean to you stylish Euros? I've never heard of it.

* LED v1.51 * "I've fallen and I can't get down!" - James Brown
--

Terry May - Las Vegas, NV

5022. Re: Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: outrider@anv.net
Message-ID: <578_outrider@anv.net>
Source record: 105742

Re: _Atari Has been Sold (100% Facts)_, cvendel@aol.com wrote to All on 11 Mar 98:

c> Its real, its true and its official, Atari has been
c> sold!!!!!!!!!!!!!!!!!!!!!!!!!!!

<yawn>

Hey, maybe Hasbro will give us that new Falcon-Jaguar we've heard so much about. (Yeah, right.)

* LED v1.51 * The Republican Health Care Plan: Don't Get Sick!
--

Terry May - Las Vegas, NV

5023. Re: Marketing Software in the 21st Century

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: outrider@anv.net
Message-ID: <575_outrider@anv.net>
Source record: 105743

Re: _Marketing Software in the 21st Century_, franks@kaa.bbn.hp.com wrote to
All on 12 Mar 98:

f> <564_outrider@anv.net>
>> I don't. How is it there are so many pay sites on the Web, if it's
>> so difficult to restrict access to registered users?
f>
f> Because most of them are porn sites and the users only have one hand
f> free to use the mouse and therefore are unable to use the keyboard to
f> crack the security barriers? :-)

That's kind of funny, but the fact is, there are a ton of non-porn sites with
secured access.

* LED v1.51 * Trekkers work out at the "He's Dead Gym."
--

Terry May - Las Vegas, NV

5024. Re: Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: outrider@anv.net
Message-ID: <579_outrider@anv.net>
Source record: 105744

Re: _Atari Has been Sold (100% Facts)_, jschnitt@gte.net wrote to All on 11 Mar 98:

j> Cool! Now A toy company(Hasbro) owns Atari!!!

What's the difference? They were a toy company before JTS bought them.

* LED v1.51 * * <-- Tribble + <-- Born again Tribble
--

Terry May - Las Vegas, NV

5025. Re: TGZ extension

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: bvkerkhof@zwcai.net
Message-ID: <6e98j4hff1@thor.wirehub.nl>
Source record: 105745

Hi Roger,
talking about compression and decompression ;-)
At the moment I use zoo.ttp size 56.901 version 2.1 My TT seems to
dislike this program. Do you know a different version that works better
and where to get it? Attachment alowed ;-)
Thanks Bram
On 9 Mar 1998 19:06:40 , Roger Cain wrote:
>On 8 Mar 1998 22:10:27 , Keith Lever wrote:
>
>> If its a packed file how do I decompress it?
>> Ive tried zoo,lzh,zip and tar, and nothing works.....
>
>It's been TARred and ZIPped. You need the TGZ.ZIP package which
>contains the two programs needed to unpack.
>
>
>--
>Roger Cain, Manchester, UK NeST:90:100/103
>TT 6Mb/MagiC 5/NVDI 4
>____
>.

****

Bram van Kerkhof, Zeewolde, the Netherlands
E-mail: bvkerkhof@zwcai.net FidoNet: 2:280/713.6
TT 4 Mb/ MagiC 5.04/ NVDI 2.02/ 33K6 FAN: 190:100/205.11306

5026. Re: Q: Monkey Island

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <889726664.9658.0.nnrp-02.c1ed1184@news.demon.co.uk>
Source record: 105746

On 12 Mar 1998 16:10:30, Nicholas Bales wrote:
>On Thu, 12 Mar 1998 14:21:06 GMT, for some strange reason David.DeRidder
>(s970707@uia.ua.ac.be) wrote this...
>> Hi,
>>
>> Does anyone know whether Monkey Island I or II exists for Atari computers ?
>>
>
>Monkey Island 1 definitely does exist, since I have a copy. Not sure
>about the II. It came quite a while later.
>--
>.

Hi There

Monkey Island 2 was never produced for the Atari ST, as it was claimed
the ST didn't have the hardware or capabilities to write it!!!!

Funny though! The STE seems to have the same capabilities as the
ameaba!!!!

Cheers! for now
Steve

Email:- steve@steverosie.demon.co.uk
Web Site :- www.steverosie.demon.co.uk

5027. Re: TOS

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <350d1a22.19987807@news.zetnet.co.uk>
Source record: 105747

Hey! hall@post1.com (Hallvard Tangeraas) wasn't it 12 Mar 1998
17:06:54 +0100 that you wrote:

>On Wed 11-03-98 18:54, Jan or Ray Reiter (jrreiter@intergate.bc.ca) wrote:
>
>>Links below to find Tos 1.0 - 2.06 Img. files etc
>>Ray
>>
>>http://www.fatal-design.com/pacifist/gfx/richst.gif
>
>
>Hmmm... how about the legals aspects of this?

I think its a joke ?.... the url leads to a picture of an ATARI and
nothing else....the posters says this is where you will find TOS...

I checked it out because for some unknown reason the poster sent a
copy to my private email as well ?? As I already have all images from
1.0 through to 206 then I don't need any more... but was curious
enough to look :)

>Everybody knows TOS is a copyrighted product and that distribution like
>that is illegal..

Its very illegal......But I think the poster is being sarcastic :)

Cheers -- Tony Greenwood (Official Filos Examples Programmer)
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

5028. Hasbros

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <35101c92.20611525@news.zetnet.co.uk>
Source record: 105748

BTW Before getting the final response saying Hssbros has NOT got all the ATARI rights... I got the following message that some of you more persistant members may want to use :)))

****
****

Hi!

Thanks for your interest in Hasbro products. I have forwarded your message to our consumer support staff and you should receive a response from them shortly.

Please feel free to contact them yourself at 1-800-683-5847 or consumer_support@hasbro.com.

Thanks for your patience!

-----Original Message-----
From: Tony Greenwood [mailto:paxton@zetnet.co.uk]

****
****

Cheers -- Tony Greenwood (Official Filos Examples Programmer)
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

5029. Re: Base-64 decoder?

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <350827d41e17351@ping.be>
Source record: 105749

on Wed 11-03-98 19:46 Peter John Smith wrote:

> In article <3505a37c65761@post1.com>
> hall@post1.com (Hallvard Tangeraas) wrote:-
>
>Ive been reading this thread with interest.As I seem to be the only person
>who uses Oasis 2 these days & it does all this with the greatest of
>ease,Mime/base64.Wwhat is it a .GIF? Oasis even lets you see the picture a
>la windows prior to decodeing if you want to decode it,. UUE is handled well
>Mime is a doddle.I love it & would use nothing else...
>Pete

You must be one of the very few lucky guys who can use Oasis 2 online.
Most people, including me, can't do this at all. Oh yes I've tried it
very hard but IMHO Oasis 2 is just a piece of sh*t. Just too many
bugs.
Agree Oasis 2 supports Mime, UUE and so one but these things can
nowadays be done with other mailer/newsreaders too.

Okami for instance hasn't any problems with Mime and UUe. One can even
view *gif's* and *jpg's* on the fly.
Mymail handles decoded mails very well either.
The same goes for _Newsie_.

TTYS
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

5030. Re: Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: me_trebor@hotmail.com
Message-ID: <6e9ejs$t1u$1@nnrp1.dejanews.com>
Source record: 105750
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st

In article <6e72eb$9u9@dfw-ixnews7.ix.netcom.com>,
"Johnny Zymurgy" <thehelmet@hotmail.com> wrote:
>
> I thought I recently heard that Hasbro was laying off several hundred
> employees and closing a plant. I wonder if the Atari purchase has anything
> to do with this. Could be a refocusing of their management's vision.

The layoff had to do with Hasbro doing away with unprofitable toy lines and
closing down an out of date factory. Nothing that doesn't happen from time to
time.

Rob Merritt

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

5031. Re: Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: me_trebor@hotmail.com
Message-ID: <6e9cti$rk1$1@nnrp1.dejanews.com>
Source record: 105751
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st

In article <3506DA34.FB7D3F06@aol.com>,
Curt Vendel <cvendel@aol.com> wrote:
>
> So go to www.sec.gov, go to the Edgar Archives, select 8K and type in
> JTS for the ticker and Viola!!! You get for February 23, 1998 the sale
> of most Atari assests to
> Hasbro for (GET THIS!!!) only $5,000,00!!!

Which was probably paid from the profits from Frogger alone.
>
> Its real, its true and its official, Atari has been
> sold!!!!!!!!!!!!!!!!!!!!!!!!!!!

Whew! i want to say that I dont care if Hasbro does nothing with Atari. Just so long as Atari didn't die at the hands of the Trameils!!!! I hope this all works out and Atari escapes to Hasbro. JTS is about to be eaten by stockholders.

Rob Merritt

Rob Merritt

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

5032. Re: Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: me_trebor@hotmail.com
Message-ID: <6e9dqn$s93$1@nnrp1.dejanews.com>
Source record: 105752
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st

In article <3507211e.27174297@news.vt.edu>,
slight@bev.net wrote:

> 5 million is chump change for Hasbro, especially after just having
> purchased Tiger Electronics last month (Feb 9th) for 335 million.
> Which leads me to....
>
> >Maybe Hasbro has a game system in the works and wants to use the Atari
> >label......
>
> My conspiratorial mind is highly curious if there might end up being
> some form of game.com / Atari collaboration now. Perhaps use the Lynx
> technology to give the Com a much-needed shot in the arm?
>
> >I'm sure in the coming months rumors will start to appear everywhere!
>
> Why wait months when we can start now? :)

Yeah, why not? :) Seriously. not more than three months ago I was reading that Atari and the logo is still one of the most reconized brand names in the world. On par with Coke, and RCA. My pet theory is has Hasbro interactive/Tiger will become Atari for name awareness purposes. Rumors about a year ago were running around that Tiger was developing a console system. I imagine that, even with the bad press Atari has gotten, an Atari system will sell better than a Tiger system. In the short term, I imagine that we'll see retro games with Atari on it. Let me throw a few more logs in the rumor mill. (Mostly from speculation) 1. Notice that midway and WMS were spliting up? I wonder if Atari Games will come available for sale? hmmmmm... 2. Everyone is saying Project X. I think if that was the case, next Generation would be crowing louder. They know who the Project X partners are already. Oh the other hand, maybe thats why they didn't want to say to much back in Janurary. in either case, I'm sure we'll hear it there first. 3. Yars Revenge X... <drool>

Rob Merritt

-----== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

5033. Re: Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: me_trebor@hotmail.com
Message-ID: <6e9e7sslg1@nnrp1.dejanews.com>
Source record: 105753
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st

In article <35078754.7B15E565@2die4.com>,
"Harold Alley Jr." <ataripc@2die4.com> wrote:
> AtariGames.com is own by Atari Games Corporation a subsidiary of
> Bally/Midway

Rob Merritt

------== Posted via Deja News, The Leader in Internet Discussion ==------
http://www.dejanews.com/ Now offering spam-free web-based newsreading

5034. Re: Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: me_trebor@hotmail.com
Message-ID: <6e9ebmsom1@nnrp1.dejanews.com>
Source record: 105754
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st

In article <6e7gc3jbp1@news1.Radix.Net>,
kws@Radix.Net (Keith Scroggins) wrote:
>
> Atually, for all that Atari embodies, $5 million is dirt cheap. The
> question is, did they finally get rid of the Tramiel family...
>

I'm having visions: "Jack, while you were out of the office...."

Rob Merritt

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

5035. Re: Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <351439b3.28070121@news.zetnet.co.uk>
Source record: 105755

Hey! me_trebor@hotmail.com wasn't it Thu, 12 Mar 1998 13:27:58 -0600
that you wrote:

>> Its real, its true and its official, Atari has been
>> sold!!!!!!!!!!!!!!!!!!!!!!!!!!!!
>
>Whew! i want to say that I dont care if Hasbro does nothing with Atari. Just

According to Hasbro.....well see the Hasbro thread ?

.

Cheers -- Tony Greenwood (Official Filos Examples Programmer)
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

5036. FS (UK) Atari Mega STe

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: steve@c5457.demon.co.uk
Message-ID: <35093c52.3817649@news.demon.co.uk>
Source record: 105756

Atari Mega STe for sale... 4Meg ram / 105Meg hard drive.
Hi Rez Mono monitor and Good quality colour monitor.
Would prefer buyer to collect.

External 3.5" 720K Floppy drive
Hand scanner
Digitizer
Master sound II cartridge

Offers...

Steve.

NE England, Cleveland area.

5037. Re: WTB: Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <35083ECD.3C8B@cfcsc.dnd.ca>
Source record: 105757
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st

Mike McGowan wrote:
> I'm in the market for a falcon--but, I have a few questions: (1) I
> primarily use my ST's with notator, and I heard that notator won't run on a
> falcon--is this true? and (2) what is the most powerful Atari that will run
> notator if not a falcon; (3) Toad computers used to have some new" falcons
> in stock--can you still get unused ones.
> TIA
> Mike McGowan

I would imagine that the DirecTT060 from Computer Direct in Edmonton,
Alberta, Canada (info@compdirect.com) would be fastest this side
of the pond. Other than that, the Hades/Medusa
(http://www.stud.ee.ethz.ch/~caschwan/medusa.html) or perhaps the
Milan(http://www.atari.de/news.htm,
http://www.emmesoft.com/atari/hardi.htm) would be fast also.
The Hades/DirecTT may be up your alley because of the Star Track,
DSP-card.
availbale in 68040 or 68060 cpu's.

> Atari Mega2
MegaST or MegaSTe? (if STe you've got 16MHz)
> Atari STE
> Atari STf
> PC Clone 166MMX
> PC Clone DX4-100
> kitchen sink

--
thanks*merci*danke*slainte-mhath*tusen-takk*diolch-yn-fawr
Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
GraphicArts TOS 1.04-1.62-2.05-4.04
Collï¿½ge des Forces canadiennes ken.macdonald@taf.ftn.org

5038. WTB MONOCHROME MONITOR

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: Shawn McClure <smcclure@lcarch.com>
Message-ID: <3508320A.10F38CF3@lcarch.com>
Source record: 105758

Looking for atari ste monochrome monitor.

Thanks,

Shawn

5039. Re: program or programme ?

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6e9fv4$5u1$1@roch.zetnet.co.uk>
Source record: 105759

On 12 Mar 1998 09:50:49, Charles Silver wrote:
>Yo Roger,
Yo!

>Ahhh, speaking of "roots", I guess yours goes back a long way. Wasn't it
>a long time ago the Cain killed Abel? <hehehe> I assume that pedigree
>goes further back than programme :)

FWIW the nearest I have got to the origin of my name has to do with
1066 - the Norman Conquest and all that!

Word has it that the ancestors came from Caen in Northern France and
were known as the 'de Caen's.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

5040. Re: Moving to MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6e9fv8$5u1$2@roch.zetnet.co.uk>
Source record: 105760

On 12 Mar 1998 17:00:41, Andreas Kromke wrote:

>To be complete: Jinnee gives you more, but you have to pay extra
>money for it. Magxdesk is always included, but it is a small and simple
>program[me], compared to Jinnee or Thing.
^^
ROTFL!

Small ..... I like!

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

5041. Re: program or programme ?

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6e9fvc$5u1$3@roch.zetnet.co.uk>
Source record: 105761

On 12 Mar 98 09:52:50, outrider wrote:

>Since "disk" is derived from "diskette," how would you get "disc" out of
>"diskette"?

Oh, c'mon, Terry! Chickens and eggs! 'Diskette' is the derived
diminuitive of 'disk' not the other way round. And 'disk' is the
Amer-english for 'disc'.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

5042. Re: CAB OVL for STinG

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <889734995.6622.0.nnrp-11.9e98f145@news.demon.co.uk>
Source record: 105762

On 10 Mar 1998 16:33:24, Pascal Ricard wrote:
> Hello,
>
> in article <545_outrider@anv.net>
> outrider wrote:
>
> > CAB.OVL should go in your MODULES folder (make sure it's defined in CAB's
> > config), though some have had better luck putting it in the same folder as
>
> Do you mean there is an option to set the module folder up ? I never seen
> this one, at least in v2.5x. Isn't it automaticaly \modules ?

There isn't an option in either v1.5 or the demo of v2.0 to set the modules path.

For some reason my old copy of v1.5 didn't like using the \MODULES for the CAB.OVL, although it would load the CAB_JPEG.OVL from there. I downloaded another copy from Flinnys homepage, and that one will use the \MODULES folder correctly, which comes in useful when checking a new version of the CAB.OVL as the overlay in the same folder as CAB.APP is searched for first.

Now I keep a copy of the old v1.27 overlay in \MODULES and the v1.28 in the CAB folder. And when the next version of the overlay is released, v1.28 will go into the folder and v1.29+ will go in the CAB folder.

Regards,
David E-Mail :- dbolt@my-ste.demon.co.uk
--
/***\
* *
* Proud owner of: Atari 520STE 4Mb + Syquest EZ-135 + V.34 *
* *
***/

5043. Re: Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: lvpy67c@ix.netcom.com
Message-ID: <6e9ir2$sug@dfw-ixnews3.ix.netcom.com>
Source record: 105763
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,
rec.games.video.atari,rec.games.video.classic

In <35077385.59E2@gte.net> Dan Mazurowski <smedley.antispam@gte.net>
writes:
>
>As for a new Atari console... I wonder if Hasbro is a Project X
>licensee?
>
I had a few thoughts of this myself, will they perhaps distribute them
under that Atari name? I heard Phillips was interested in the Atari
name for Project X, would they liscense its use from Hasbro?

5044. Re: Base-64 decoder?

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: kmmaj@smok.krakus.top.pl
Message-ID: <35084c7e1c54001@smok.krakus.top.pl>
Source record: 105764

on Tue 10-03-98 17:50 Hallvard Tangeraas wrote:

>I had a look at my setup for MIME decoding and it wasn't as complicated as
>I thought... just that I struggled a lot to make it do the MIME decoding in
>a particular directory (i.e. the "temp" directory). I didn't get that to
>work, but the main thing is that it MIME decodes properly.

As I can see, you are still using OKAMI 0.28.
I want to encourage you for moving to the version 1.32 or 1.33.
This new versions are really reliable, very stable and all bugs remaining
from the previous versions are fixed.

The list of new features is very long. The most important (for me) are:
- Full support for ISO-8859-X standard (now I can use on Internet all
18 Polish national characters, w/o any restrictions :-)),
- MIME multipart messages supported (*Base-64 between others!*),
- Address book added,
- Image (gif/jpeg) display (using external program)

Try it, you will love it!
(As I do!)
--
Greetings from Okami Newsreader user.
ï¿½
Krzysztof Maj
kmmaj@smok.krakus.top.pl

5045. Re: Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: lvpy67c@ix.netcom.com
Message-ID: <6e9j1q$fn5@sjx-ixn4.ix.netcom.com>
Source record: 105765
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,
rec.games.video.atari,rec.games.video.classic

In <3507A445.AED6E4D2@erols.com> Patrick Mulvey <pmulvey@erols.com>
writes:
>
> Thanks for the info. I read the document and one very interesting
>part
>is
>the fact that Hasbro will take the rights to the website domain
>"atari.com"
>It looks like Hasbro will be using the name Atari for something, but
>what
>that might be is still up for speculation.
>
Thats true, I suppose they could have let the site die if they had no
use for it, but since they took the site it would seem that they plan
on using it for something. I also noticed if I try to go to
http://www.atari.com it just sits hangs, claiming it is connecting, but
nothing becomes of it.

5046. Re: Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: lvpy67c@ix.netcom.com
Message-ID: <6e9j4t$ck0@dfw-ixnews8.ix.netcom.com>
Source record: 105766
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,
rec.games.video.atari,rec.games.video.classic

```
In <35078754.7B15E565@2die4.com> "Harold Alley Jr." <ataripc@2die4.com>
writes:
>
>
>
>BELJAN E wrote:
>
>> In <3507211e.27174297@news.vt.edu> slight@bev.net (Steven L Cox)
>> writes:
>> >
>> >5 million is chump change for Hasbro, especially after just having
>> >purchased Tiger Electronics last month (Feb 9th) for 335 million.
>> >Which leads me to....
>> >
>> >>Maybe Hasbro has a game system in the works and wants to use the
>> Atari
>> >>label.......
>> >
>> >My conspiratorial mind is highly curious if there might end up
being
>> >some form of game.com / Atari collaboration now. Perhaps use the
Lynx
>> >technology to give the Com a much-needed shot in the arm?
>> >
>> This makes sense too. First of all the Lynx is by no means outdated
>> considering how far handheld consoles go these days. Secondly no one
>> seems to want a Tiger Game.com, maybe they want and Atari Game.com.
>
>AtariGames.com is own by Atari Games Corporation a subsidiary of
>Bally/Midway
>
I was referring to the Tiger Game.com console perhaps being renamed as
something dealing with Atari since they are not selling well.
```

5047. Re: Moving to MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6e9ld9$e9r@thoth.portal.ca>
Source record: 105767

On 12 Mar 1998, Carsten Krumnow wrote:

>MagiC 5.x IS really GOOD!
>I use it with CAB2.6/PPP-Connect (Can't connect with proxies either...).
>
>But I warn you not to use EASE. Even version 5 does not support background
>DMA, as far as I experienced. I use MAGXDESK (included with MagiC), but
>the best choice will be jinnee, the new desktop from Application Systems.
>
>Besides EASE will not longer be supported (developed) by ASH.
>
>Hope to have helped you,
>Carsten
>
>P.S.: Questions concerning MagiC are welcome.

Hi, Carsten -- thanks for that information, especially the fact that EASE will no longer be supported by ASH. Another MagiC user sent me e-mail saying that I should purchase MagiC 5.20 directly from ASH in Germany. Jinnee was also _highly_ recommended, although an English-language version isn't available anywhere (but possible because of its external RSC).

I'll probably just continue with EASE, even with the limitation you mentioned. All the latest ASH stuff is available if one wants it bad enough, but I still prefer to stay with my local dealer, even if it's now 3500 kilometres away <g>. That's where I bought Ease and will buy MagiC (and can't buy Jinnee).

As I think about things, I'll also need to update Kobold. I have v2.5 installed in both NeoDesk and Ease 4 to replace file operations. As I've experienced while running BigDOS, Kobold 2.5 doesn't work with certain partitions (like DOS Zip disks). Thus, during this transition to MagiC, I must somehow purchase the newer Kobold (which isn't available in North America). But perhaps MagiC, because it's a complete OS replacement, has faster GEMDOS routines than TOS 3.06 (very slow), and the need for Kobold wouldn't be so great in my case?

What kind of desktop functions does MAGXDESK provide? Also, do you know if EASE 5 can be used as an AV Server?

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm

roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

5048. TOS 1.4 Wanted

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: mega01 <mega01@globalnet.co.uk>
Message-ID: <01bd2b2a$66fcb460$09547ec2@chris>
Source record: 105768

Anyone have TOS1.4 ROMs, New or secondhand as long as they work.
If you can help please mail me at....

mega01@globalnet.co.uk

5049. Re: Atari Has been Sold/Jag Comeback?

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <6e9k1v$8mq@james.hwcn.org>
Source record: 105769
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech, rec.games.video.atari,rec.games.video.classic

In article <3506DA34.FB7D3F06@aol.com>, Curt Vendel <cvendel@aol.com> wrote:
>Hello to all,
>
>
> I was given an email earlier this morning from an individual who
>gave me a link for the Techstocks website, within the website it
>reference that JTS had filed an 8K form for the sale of assets,
>specifically Atari to Hasbro Interactive.
~^~^~^

5050. Re: Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: lvpy67c@ix.netcom.com
Message-ID: <6e9jdp$cqh@dfw-ixnews8.ix.netcom.com>
Source record: 105770
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech, rec.games.video.atari,rec.games.video.classic

In <01bd4d9f$44010be0$0500a8c0@kent2> "Kent Johansson"
<midwinter@hotmail.com> writes:
>
>Keith Scroggins <kws@Radix.Net> wrote
>> part of the deal. It makes me curious that they specifically
mentioned
>> the computers (8-bit, ST, Falcon, and TOS), so does that mean there
is
>> some plan to use this for something? I mean, $5 million for Atari
is a
>
>If they aren't intrested in the computer line or TOS, perhaps we can
see
>TOS under a open license or even freely aviable. The same goes for the
>hardware schematics, sadly there isn't much money left in a
computerline
>that was abadoned some 5 years ago, even if one as a enthusiast like
myself
>don't like that fact. Today people buys a PC not a homecomputer... ;-(
But
>perhaps Hasbro are more open than JTS where.
>
>Just my 2 cents.
>
I would guess JTS was too strapped for cash to try to do anything with
Atari. Perhaps that is why they were not open with Atari, they wanted
to liscense stuff to make money.

5051. ST Book for sale

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: Hans-Martin Krober <hmk@best.com>
Message-ID: <6e9nqiphf1@nntp2.ba.best.com>
Source record: 105771

I have an Atari ST Book (16 MHz 68000, 1 MB RAM, 40 MB Hard Disk) for sale.
Unfortunately without power supply. The unit is in good working condition.

If you are interested, please email me at hmk@best.com

Hans

5052. Re: Atari Has been Sold (10% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: crow@coos.dartmouth.edu
Message-ID: <6e9op9jg1@dartvax.dartmouth.edu>
Source record: 105772
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,
rec.games.video.atari,rec.games.video.classic

So perhaps we should petition Hasbro to make some of the old Atari
8-bit and ST stuff freeware.

Maybe make the custom chip details public, and license theem for free
non-comercial (or limited production, say under 1000 units) use.

Perhaps relase the source for the various operating systems under
something like the Netscape Public License.

I think we should think about what they could do that would:
a) make us hobiests happy
b) not provide any advantage to their competitors
c) not deprive them of potential future revenue
d) not cost them much of anything to release

--PC

--
"I'm guilty of a lot of things, but I didn't ever do that.''
--Bill Clinton, on why he had astroturf lining the
back of his pickup truck

5053. Hasbro/Atari Speculations/Fantasies

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <6e9mh1$i4a@james.hwcn.org>
Source record: 105773
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,
rec.games.video.atari,rec.games.video.classic

In article <6e6vfq$pv2$2@gte1.gte.net>, John Schnittker <jschnitt@gte.net> wrote:
>I wonder what plans Hasbro has for atari. Theres' $$ in the arcade
>division and home console games division. Hehe MAybe we'll see a new
>atari console; then again maybe not hehehe.
~^~^~^

--

Accordionist - Wethifl Musician - Atari 2600 Collector | /\/\
NEW CrAB URL http://www.hwcn.org/~ad329/crab.html ***| \^^/
Bira Bira Devotee - FES Member - Samurai Pizza Cats Fan| =\/=

5054. STING and FTP

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <CMZN.18$7z2.438749@wagner.videotron.net>
Source record: 105774

I DL'd the latest modules from Peters homepage today, but I continue
to have problems with FTP using STiNG.

These are the results from a DL from nic.funet.fi:

gfash105.lzh size = 45721 received OK
aftp13b1.zip size = 138795 corrupted
(CRC failure on unzipping)

The statistics box in the dialer shows the following:

ICMP dropped 0
TCP dropped 10
UDP dropped 0
Resolver dropped 0
Modem 2 dropped 0

The DEFAULT.CFG of STING shows ALLOCMEM = 100000. Is this the
problem? I'm usually (not always) able to DL files that are less
than 100K.

Other stuff from DEFAULT.CFG:

TCP_PORT = 1024
MSS = 2000
RCV_WND = 5000
DEF_RTT = 50
DEF_TTL = 128
TCP_ICMP = 1

I'm using a MegaSTE with a GVC 28800 modem in modem2. I have
absolutely no problems with DL's using ZMODEM. Fortunately my ISP
allows FTP through their BBS (and hence ZMODEM), but it would be nice
to be able to use the WEB software.

Ross MacIver

5055. Re: program or programme ?

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: leaver@alphalink.com.au
Message-ID: <889743572.127042@wilma>
Source record: 105775

On 11 Mar 1998 22:18:09, Eric Hays wrote:
>David Leaver (leaver@netinfo.com.au) wrote:
>:
>: If you consult the OED, you'll find that the original spelling in UK
>: was 'program' as it should be spelt from its Greek and Latin origins.
>: This was the spelling that the pilgrim fathers took to the US with
>: them. It was only in the late 19th century that the poms got a taste
>: for the ponsified French way of spelling the word with the 'mme'. So,
>: historically and etymologically , 'program' is more correct.
>
>They've gone and done the same thing with dialog, trying to spell it
>"dialogue" or some such silly thing, plus the famous colour/color thing.
>Was it Churchill that said "two nations divided by a common language" or
>some such thing? There have to be examples where the Yank's use more
>letters than the Brit's, but I can't think of any, so maybe that is the
>rule to go by.

Well, no, not really ;-)

You have to be careful to distinguish between the French-like
spellings introduced to UK English during the entente cordiale of
Queen Victoria's day and the simplification of spelling in US English
(color, dialog) started by one B. Franklin.

David

David Leaver 10 Goodparla St,
Hawker, ACT 2614
e-mail leaver@netinfo.com.au Australia

5056. Re: The e-mail client Infitra

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <35085f94c82eb0@whalley.demon.co.uk>
Source record: 105776

on Thu 12-03-98 06:23 Eric Hays wrote:

>Peter Rottengatter (perot@suse.modem.stud.uni-hannover.de) wrote:
>:
>: Mille, although the address looks intriguing, it's a bad idea to not post
>: the proper address here. "surf.to" involves redirection, which is not even
>: handled properly by the latest CAB 2.7 beta (or is it an OVL feature ? I'm
>
>This is interesting. I have had no problem with the "surf.to" and
>"come.to" redirections with my copy of CAB 2.5 with OVL version 1.2805. In
>fact, I've been using these URL's for several months, probably through
>several OVL's and maybe an update to CAB itself without trouble. I wonder
>what's up?

I think the difference is whether you use a proxy server or not (this
was discussed a while ago here). If you use a proxy server, *it*
handles all the redirection stuff so everything works even when the
CAB.OVL can't handle redirection itself.

HTH
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

5057. Re: Hasbro/Atari Speculations/Fantasies

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: cb541@cleveland.Freenet.Edu
Message-ID: <6e9srrgfm1@alexander.INS.CWRU.Edu>
Source record: 105777
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,rec.games.video.atari,rec.games.video.classic

(speculation)
10. Hasbro wants to sue somebody because they are copyright freaks. (Nobody interested in Atari has any money, so they can't get any money.)
Comment on sale of Atari to Hasbro.
From my point of view, it means that a large, active (in Atari) corporation now owns the rights to all Atari copyrights.
Being a bit paranoid, I'd suggest that any sites carrying Pac-Man, Star Raiders, or any other Atari held product should think about what Hasbro might want to do with those products, ie. be careful about having Atari products up for download. They may justifiably say such activities interfere with their ability to make a profit, even if the activities are without profit motive.
Russ

5058. Re: Atari Has been Sold/Jag Comeback?

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: Curt Vendel <cvendel@aol.com>
Message-ID: <35088366.175E7030@aol.com>
Source record: 105778
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,
rec.games.video.atari,rec.games.video.classic

Guys,

In all seriousness, the Jaguar is DEAD, it will not be revived, there
wont be a Jag II, forget any hopes on that, there is a possibility
(slim) for the Lynx though. If there will be
a console system it will be a Project X console or this rumor of a 68040
console, but
guys get it through your heads, Jag is DEAD. I love my Jag but its
DEAD. Look for
Retro PC Atari titles and titles for other systems, and hope for a
Project X licensing with
Atari on the case and Atari Retro Project X software, THAT is the only
reality here.

We all love the Jag, but it is DEAD, get used to it, no Jag in the
future.

Perhaps the Atari 26000 ??? Maybe.

Curt

5059. Re: Hasbro/Atari Speculations/Fantasies

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: Sal Manfredonia <hysteria@gti.net>
Message-ID: <6ea3ujldb1@usenet76.supernews.com>
Source record: 105779
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,rec.games.video.atari,rec.games.video.classic

Chris Cracknell wrote in message <6e9mh1$i4a@james.hwcn.org>...
>Speculation: (in order of likely-hood)
>
>1) Hasbro plans to make a new toy that incorporates technology for which
>Atari owns the patent so they bought to Atari assets to avoid any lisencing
>difficulties.

I doubt it. After all, why pay $5 million for all of the rights just to avoid licensing one of Atari's patents? Nintendo, Sega, and Sony are always bumping into one or more of Atari's patents every day, yet this doesn't bother them one bit.

>2) Hasbro is only interested in the game franchises so that they can make
>games for other systems using Atari owned characters and lisences.

I think this is the most likely possibility, myself.

>Fantasy: (In order of what I'd most wish for)
>
>1) Atari will be fully revived and once again take it's rightful place
>as a leader and innovator in the computer and video games industry.

I'm with you 100% on this one! :)

Sal Manfredonia (hysteria@gti.net)
http://www.gti.net/hysteria
"Your influence counts...use it!" -- Bob Grant

5060. Re: Advantages: Mintnet vs. STinG?

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: hyc@frisky.la.platinum.com
Message-ID: <6ea3es$13t4@frisky.la.platinum.com>
Source record: 105780

In article <6e2df8$nfl@news.hawaii.edu>, John Perez <jperez@Hawaii.Edu> wrote:
>Greetings,

Howdy...

> I was wondering if there are any advantages to using Mintnet
>rather than STinG. I had a Mintnet installation working several years
>ago, but with Chimera it wasn't very stable and the dialer was
>troublesome. Now that I have STinG working, I cannot solve the speed
>problems (I'm getting about 1/6th of the data transfer rate of a Z-modem
>download, which I am told is not at all right). I am thinking of
>experimenting with Mintnet again. Is it possible that Mintnet will be
>faster?

In working setups, where both systems are configured correctly, MiNTnet
and STiNG ought to be about equal. Of course, the question seems to be
how to arrive at a correct setup... I've been using HSModem 0.6, MiNTnet
1.01, and pppd 2.2.0f with a Motorola ModemSurfr'56k with no problems on
my TT. File transfers range from as low as 3KB/sec up to 10KB/sec, depending
on content, compression, and network load. (I use Serial 2 on the TT, set at
115.2kbps.)

> Also, is there an updated self installing Mintnet installation or
>kit? I haven't been able to locate a clearly documented install for
>Mintnet yet.

I haven't seen or heard of any. We'll have to work on bringing this up
to date...
--
Howard Chu - Principal Member/Tech Staff - PLATINUM technology, Los Angeles Lab
hyc@locus.com,chu@platinum.com visit my band! http://www.highlandsun.com
Advertisements proof-read for US$100 per word, payable within 10 days. Delivery
of your ad to my email address constitutes your acceptance of these terms.

5061. Re: Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: Sal Manfredonia <hysteria@gti.net>
Message-ID: <6ea4nambp1@usenet76.supernews.com>
Source record: 105781
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,
rec.games.video.atari,rec.games.video.classic

Hallvard Tangeraas wrote in message <350807de4b7ec81@post1.com>...
>Can you all please stop crossposting this discussion to all the Atari
>groups and use the "advocacy" group for this?
>
>I'm posting this from the "comp.sys.atari.st" group which is intended for
>discussions on the use of the Atari ST series, not who owns which stocks
>etc..

I apologize if this sounds rude, as I don't intend it that way.

What amounts to the changing of hands of Atari ownership, IMHO, is pretty darn relevant to any Atari-related newsgroup. I would imagine that most Atari fans were elated at the news. Even though I don't know what plans Hasbro has for their newly acquired Atari properties (which, BTW, does include the ST line), I'd bet my bottom dollar that it's a whole hell of a lot more than what JTS has done.

I don't blame anyone one bit for crossposting. To an Atari aficionado, this is front page news; it deserves to be seen by anyone who shares even a remote interest in anything to do with Atari.

Sal Manfredonia (hysteria@gti.net)
http://www.gti.net/hysteria
"Your influence counts...use it!" -- Bob Grant

5062. Re: Multisync for TTHI Res?

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <35089E96.FAAE6E83@jps.net>
Source record: 105782

I believe the resolution of TT High exceeds the specs on the NEC. Also,
you would have to find some way to let the TT know it needs to run in TT
high. Isn't there a mono detect pin like on the SM124?

Diane & Tim Conrardy wrote:
>
> HI!
> I have a TT030 that I use for Midi , internet, dsp, well..everything !
> My Atari 19" TT hi res monitor went out, so I had to get a VGA monitor
> instead.(gosh dard it!) It is a NEC Multisync. Is it possable to use this
> monitor to get TT hi res ,or do I need a Graphics card(crazy dot)?
> Any Info would be Great!
> Atarian
> Tim Conrardy

5063. Re: Microsoft and Atari

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <35089F1D.AA32B7E9@jps.net>
Source record: 105783

Totally true, but Jack chose GEM because it was ready to go, and he
wanted to beat the Amiga to the street.

Paul wrote:
>
> Well, now, Windows is pretty old too - version 1 & version 2 just weren't
> worth much.... But, they were out there....
>
> --->Paul
>
> Dave Gostl <dbg01@gnofn.org> wrote in article
> <Pine.GSO.3.95.980307045751.13304C-100000@sparkie.gnofn.org>...
> > On 6 Mar 1998, Chris Cracknell wrote:
> >
> > > I have an old Antic magazine that says Atari considered using
> Microsoft's
> > > Windows OS before they decided on GEM. I wonder how history would have
> > > played out if that had been the case?
> >
> > What planet did that happen on? What history are you reading? I'm pretty
> sure
> > GEM on the Atari was out a few years before Windows on the PC.
> >
> > Happy Festivus,
> > Dave
> >
> > <pre>
> > _____
> > / /
> > ||||||||||||||====]: dbg01@gnofn.org
> > ____\
> > </pre>
> > Bass player for Broadcast,
> > http://www.sstar.com/d
> > on the web
> >
> >

5064. Re: DEMON Dialer (was: STinG/Speed Dial

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Epq830.lo9@suse.modem.stud.uni-hannover.de>
Source record: 105784

In article <6e7fqumrs2@brokaw.wa.com>,
csilver@Puke.On.Spam.com (Charles Silver) writes:

>>The manual for my modem seems to say that this will not work for all
>>countries. S11 register contains the Touch-tone Dialling Speed in
>>milliseconds. The ranges for various countries are given as:
>
>> France 70 - 90
>> Germany 85 - 95
>> Italy 65 - 150
>> Spain 135 - 255
>> 'others' 65 - 255
>>Hope this is of some help.
>>John Logan (jlog@zetnet.co.uk)
>
> Howdy John,
>
> I did post a caveat about this might not work for all. Ahhh, I guess the
> USA just has the best phone connections in the World. My modem/phone

This is not a technological, but political issue. Germany has very good
phone lines too, however they are bloody expensive :-(

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

5065. Re: Hasbro/Atari Speculations/Fantasies

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: sinclair2000@earthlink.net
Message-ID: <6ea93r$hc2$1@nnrp1.dejanews.com>
Source record: 105785
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st

In article <6e9mh1$i4a@james.hwcn.org>,
ad329@james.hwcn.org (Chris Cracknell) wrote:
> Speculation: (in order of likely-hood)
>
> 1) Hasbro plans to make a new toy that incorporates technology for which
> Atari owns the patent so they bought to Atari assets to avoid any lisencing
> difficulties.
>
> 2) Hasbro is only interested in the game franchises so that they can make
> games for other systems using Atari owned characters and lisences.
>
> 3) Hasbro wants to enter the handheld game market and plans to rerelease
> the Lynx.
>
> 4) Hasbro wants to enter the home console market and plans to rerelease
> the Jaguar as a "budget" home video game console for around $50.
>
> 5) Hasbro wants to enter the home console market and plans to release
> an upgraded Jaguar to compete against the N-64 and PS.
>
> Fantasy: (In order of what I'd most wish for)
>
> 1) Atari will be fully revived and once again take it's rightful place
> as a leader and innovator in the computer and video games industry.
>
> 2) Hasbro wants to make a very cheap hand held game machine. What they
> make is actually a small, portable Atari 7800 with a built in backlit
> LCD screen. They rerelease the entire Atari catalogue of 7800 and 2600
> games which sell for 50 cents each and the hand held unit itself sells
> for under $30.
>
> Okay, so let's here your speculations and fantasies as to what this
> buyout of the Atari assets will mean.
>

Yea...And Commodore will rise from the ashes..

> CRACKERS
> (Exciting news from hell!!!!!!)

Peter S.

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

5066. Re: Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: Alan Christie <94chrisv@scar.utoronto.ca>
Message-ID: <Pine.GSO.3.95.980312231313.3802B-100000@fissure.scar.utoronto.ca>
Source record: 105786
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech, rec.games.video.atari,rec.games.video.classic

Wow... A once million dollar business, Atari has been sold for a mere $5,000 US... the once powerful dominator of the 80s video game industry has been reduced to $5,000... Do you know what Hasbro plans for the Atari Fuji symbol et al?

Alan
University of Toronto
Computer Science, Management and Economics

5067. Re: Help: Xtra RAM Deluxe Info

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: dwmoar <dwmoar@teleport.com>
Message-ID: <3508D2BC.7636D86B@teleport.com>
Source record: 105787

Nigel Williamson wrote:

> In article <3502d1cc.28748568@news.interlog.com>
> lwalkerN0SpaM@interlog.com (Lawrence Walker) wrote:-
>
> >My problem is they don't provide the values of these resistors, which
> >is important if you should demolish the resistors and the color coding
> >is illegible. DOH (don't ask :^{{)
> >
> >ciao larry
>
> Hi, When you cut the resistor wire nearest the MMU you can then measure the
> value of the resistor using a multimeter, without effect on the rest of the
> computer. Cheers, Nigel Williamson.
>
> Actually they are 33 ohm resistors. That is orange - orange - black - silver or gold
> bands on the resistor itself. I have finished scanning the installation instructions .
> If you need them, well that can be arranged.

5068. Re^2: help with softPC

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: Louis_Holleman
Message-ID: <a0aef038@p81.f503.n286.z2.fidonet>
Source record: 105788

In a message of Wed 11 Mar 98 Derryck Croker (2:281/202.0) wrote to All :
DC> Ah, that's interesting, my archive of SoftPC (on the Compo "Power
DC> CD") doesn't have this file.
DC>
DC> What I do have is:
DC>
DC> [Z:\FALCON\SOFTPC\FALCON]
DC>
DC> Z:\FALCON\SOFTPC\FONTS
DC> Z:\FALCON\SOFTPC\BIOS1.ROM
DC> Z:\FALCON\SOFTPC\BIOS2.ROM
DC> Z:\FALCON\SOFTPC\CMOS.RAM
DC> Z:\FALCON\SOFTPC\LIESMICH
DC> Z:\FALCON\SOFTPC\SOFTPC.CFG
DC> Z:\FALCON\SOFTPC\SOFTPC.PRG
DC> Z:\FALCON\SOFTPC\SOFTPC.RSC
DC>
DC> Am I missing some other files apart from the c_disk.zip that you
DC> mention?
DC> I must say that the "Liesmich" file isn't the clearest text that I've
DC> ever come across!

Hi again, Derryck,

looks like you have no HDF files...

What you need at least is MS-DOS 3.10, 3.20 or 3.30.
Then create a HDF file in the "Drives-menu", next you have to format it (explained in my previous msg), then put all DOS files in a DOS directory, ad an Autoexec.bat and a config.sys. The config.sys should at least have a line "device=c:\insignia\host.sys" and you probably need this file as well...

Then an autoexec.bat should have in its "path" line a reference to c:\dos and c:\insignia too, since there should be a directory "insignia" on c: as well, which should contain a mouse.com, fsadrive.com, host.sys, config.sys and an autoexec.bat.

My idea is you can do without the fsadrive.com, in that case you wouldn't be able to use the FSA feature (stands for File System Architecture, which let you use an Atari partition/folder/CD-ROM for drive E:.

I really don't know what happens if you don't have this Insignia folder with the Host.sys and Fsadrive.com... could be it simply won't work at all!

The "liesmich" file is crappy indeed, but it states that you have to "format" a newly created drive before you can use it... Didn't know that until I came

across this file anyway. It works however, with FDISK I could get a 32Mb drive going :-)

I just looked into this Softpc.lzh file I once picked up, it appears to have no HDF files at all. I could do the following, since I don't have an Internet account:
create a ZIP with the relevant Insignia files/folders and ask some friend to put it on his homepage. All you need to do then is create an HDF file yourself, "format" it and *install* DOS onto it. Next add the Insignia folder and files and you should be into business...
I just tried to arc one of these HDF files, but a 5 Mb drive will still be over 2 Megs when crunched. I think a ZIPpie with the relevant files would only be a few k's. If you can get SoftPC running first (from a systemfloppy or so) that would do the trick, I guess. The problem is (at least, it wasn't clear from your msg) can you get SoftPC running at the moment? As long as you don't, there's no way to get on to the HDF "drives" and you still will be nowhere... You need at least to be in DOS, so to speak.

CU NeXT msg
Louis

--

LHFG:
TOS-Error Nr. 1313: No more power <plop!>
--- IOS-Mail 0.91pl9 ♉eta
* Origin: ~ BearBoard Atari ST Fan BBS 010-2900490 ~ (2:286/503.81)

5069. Re: Imprimante Couleur pour Atari 1040 STF

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6e782dfpt1@news2.isdnet.net>
Source record: 105831

DEPRICK Christophe a ?crit dans le message <3506F7FD.15A3@worldnet.fr>...
>Salut !
>
>Quelle imprimante couleur est compatible avec un ATARI 1040 STF ????
>Y a-t-il des drivers sp?cifiques ? se procurer ????
>
>Merci de votre r?ponse !!!
>
>;-)

Il vaut mieux poster en anglais dans les newsgroups internationaux, sinon
c'est un peu mal vu. Si tu as des probl?mes avec l'anglais, mieux vaut s'en
tenir ? fr.comp.sys.atari.

```
Quick translation for the french-impaired (how I love these politically
corrected statements!).

"What colour printer will work with a 1040STF, are there any specific
drivers that I'll need ?"

Actually, any standard printer should do as long as it's not one of those
"windows only" things. As far as drivers go, it all depends what software
you're using. Most programs require some version of GDOS to print, so you
need a GDOS printer driver. I don't know where is a good repository of
these.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

5070. Re: Floppy drive for Mega ST2

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6e782nfpt2@news2.isdnet.net>
Source record: 105832

BobcatDuke a ?crit dans le message
<19980311193901.OAA23583@ladder03.news.aol.com>...
>I am looking for a replacement floppy drive or external floppy for a 4meg
Mega
>ST2.Anyone who can help please e-mail at BOBCATDUKE@AOL.com THANKS!

```
Check out the Quick FAQ. A PC drive will do as long as you are not too
screwdriver-impaired.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

5071. Re: program or programme ?

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <3507217c31f90d0@whalley.demon.co.uk>
Source record: 105833

on Wed 11-03-98 21:27 David Leaver wrote:

>On 11 Mar 1998 20:26:20, John Whalley wrote:
>
>>As a UK English person, I'd say you were spot on. "Programme" for most
>>purposes (eg TV programmes, theatre programmes etc), but program (US
>>general spelling) is the norm for computer-related things.
>
>If you consult the OED, you'll find that the original spelling in UK
>was 'program' as it should be spelt from its Greek and Latin origins.

Patsy and Edina mode ON [1]

I'm a librarian, sweddie, I only do that kind of thing if I'm being
paid (don't even *open the cover* for less than UKP10,000).

>This was the spelling that the pilgrim fathers took to the US with
>them.

Kind of says it all...

>It was only in the late 19th century that the poms got a taste
>for the ponsified French way of spelling the word with the 'mme'.

We Europeans just have sooooo much more *style*, sweddie...

>So,
>historically and etymologically , 'program' is more correct.

But actually and contemporarily, only for computer things. Otherwise
"programme" it is...

><Now I duck>

But we *swan*, sweddie.

[1] Apologies to all those who haven't been exposed to the glories of
Absolutely Fabulous, to whom the above will possibly be
incomprehensible. Your loss, sweddies... :-)

Ciao,
John

(Effete Europeans'r'us)

(Please assume an enormous smiley in the above, before pressing the
trigger on that flame gun. Don't want any scorch marks on my
Lacroix...)

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

5072. ZIP drive to STE ??

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: inigo@easynet.co.uk
Message-ID: <19980312003857347168@inigo.easynet.co.uk>
Source record: 105834

Does anyone know if it is possible to connect a zip drive to an Atari
STE. They are different size connectors.
Clive inigo@easynet.co.uk

5073. transfer stuff from pc to atari? for dumb mac user

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: JONNY MOUNTAGUE <joe@dial.pipex.com>
Message-ID: <01bd46b6$b9646ac0$dcf282c1@default>
Source record: 105835

hi
i'm a dumb mac user and my even dumber flat mate wants me to get him midi
files off the internet to put on his ST about which i know nothing.
help...

i'm sure there's an faq list but i dont know where

my email is
mrFrank@dial.pipex.com
jesus i can bearly use one of these friggin' windows machines
love frank

5074. Re: Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: tiltonj@erols.com
Message-ID: <6e7dt7$5vr$1@winter.news.erols.com>
Source record: 105836
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,rec.games.video.atari,rec.games.video.classic

Didn't Hasbro already inherit the corpse of Coleco? Fifteen years after the 1982 home video game wars, the two big players end up as bunkmates. :)

--
Jay Tilton
tiltonj@erols.com

5075. Re: Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: kws@Radix.Net
Message-ID: <6e7gc3jbp1@news1.Radix.Net>
Source record: 105837
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,rec.games.video.atari,rec.games.video.classic

: 5 million is chump change for Hasbro, especially after just having
: purchased Tiger Electronics last month (Feb 9th) for 335 million.
: Which leads me to....

Atually, for all that Atari embodies, $5 million is dirt cheap. The
question is, did they finally get rid of the Tramiel family...

: My conspiratorial mind is highly curious if there might end up being
: some form of game.com / Atari collaboration now. Perhaps use the Lynx
: technology to give the Com a much-needed shot in the arm?

Why would they want to do something with the Lynx, although it probably
was the cheapest portable game technology they could get, could make them
cheap now...

: Why wait months when we can start now? :)

Basically I see three scenarios....

1) They wanted the games, to follow the froger path...
2) They wanted the name for a new game system or other application...
3) They couldn't pass on the price with all of the pack ins they are
getting.... all of Ataris technology and patents for the last 20 years....

5076. Re: Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-12 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <35074de0.1211135@news.tmisnet.com>
Source record: 105838
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,
rec.games.video.atari,rec.games.video.classic

On 11 Mar 1998 21:32:12 GMT, kws@Radix.Net (Keith Scroggins) wrote:

>Now, the question is, will Hasbro Interactive do anything worthwhile with
>Atari.

Somehow, the "Hasbro Falcon030" just doesn't have
the same cachet. (I'd even prefer a "Wizztronics
Falcon030", come to think of it!)

-- George Crissman
-- strads@tmisnet.com

Atari Falcon Resources
http://www.tmisnet.com/~strads/hq/atari.html

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

5077. Re: Problems with Deskjet 722C

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: derryck@NOSPAMcix.co.uk
Message-ID: <6ebthhsnj4@plutonium.compulink.co.uk>
Source record: 105589

On 11 Mar 1998 14:24:30, "john.graser" wrote:
>I just purchased a HP Deskjet 722C for use on my Falcon and IBM Compatible
>to replace my Deskjet Plus that just die. It works fine on the PC but when
>I print with the Atari Falcon or my 520ST the computer acts like its sending
>it but nothing prints out.

The usual problem is that some modern printers rely heavily on the resources provided by a PC and won't function on an Atari (GDI printers). I don't know of yours is one of these.

>The printers light doesn't flash when recieving from the Atari's(But does
>on the IBM), but it seems it reconizes the printer because when I switch my
>switch box from the Atari to the IBM the Atari complains that there is no
>printer connected.

Are you sure that the printer lead from the Atari is OK, perhaps you could try using the one from the PC as you know this one works?

>Is there a driver available to fix this or is there something else to fix
>this?

You should be able to print a text file from the desktop by double-clicking it and choosing 'Print', no printer driver needed.

Otherwise (and assuming that the printer is now working), choosing printer drivers is a question of matching what you have in the way of HP drivers to best match the capabilities of your printer. All Deskjet or Laserjet drivers ought to work.

Rgds, Derryck

5078. Re: SLM 605 problem

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: derryck@NOSPAMcix.co.uk
Message-ID: <6ebthisnj5@plutonium.compulink.co.uk>
Source record: 105590

On 11 Mar 1998 15:52:24, Carsten Krumnow wrote:

>There's an even cheaper solution:
>
>With only a wire and a resistor, as far as I can remeber, you can modify
>your interface SLMC804.
>In an old german ST magazine called "TOS" there was a corresponding
>article (it must have been in 1991).

There was something on these lines in a hypertext called something like
"chips" or similar, I didn't find the instructions clear enough to go ahead
with the mod so decided on the method I posted earlier.

>I did the patch and it worked fine.
>I can find the article if you are interested.

Worth posting here if you've the time! :-))

Rgds, Derryck

5079. Re: program or programme ?

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <35097C6B.3C9E@cfcsc.dnd.ca>
Source record: 105591

Andreas Kromke wrote:
> Steve Hammond wrote:
> (...)
> > Both are right :) - depends on which side of the Atlantic. USA posters
> > will most likely use "program" while British posters will spell it
> > "programme". Same is true for "color" and "colour" and some other words.
> > Isn't English FUN!
> Yes, it is. Isn't it?
> As I live on "this" side of the Atlantic I used to write "colour".
> Now I know that I also have to write "programme" then.
> -----------------------
> ANDREAS KROMKE
> ....
> Fragen Sie nicht, was Ihr Computer fuer Sie tun kann.
> Fragen Sie, was Sie fuer Ihren Computer tun koennen.

Actually there is a country on the "other" side of the Atlantic
that also spells it 'colour' and 'programme'
It's really only one country that persists on spelling
according to how Daniel Webster felt when he woke up that
morning.
Since it is an empire, that probably also accounts for its
continued use of the "Imperial" measurement system also,
rather than the more accurate metric system! :)
--
thanks*merci*danke*slainte-mhath*tusen-takk*diolch-yn-fawr
Coinneach Seumas Domhnullaich <=> Kenneth James Macdonald
GraphicArts TOS 1.04-1.62-2.05-4.04
Collï¿½ge des Forces canadiennes ken.macdonald@taf.ftn.org

5080. Re: Program to convert HTML to ASCII text?

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <3509798022e7ed1@ping.be>
Source record: 105592

on Fri 13-03-98 01:10 Hallvard Tangeraas wrote:

>I'm looking for a program which converts HTML files into ASCII text files.
>I already have and know about "HTML2TXT", but it doesn't format tables
>properly.
>
>Any other ideas about how I can transfer the (text) contents of an HTML
>file with tables into a text file? It takes ages for CAB to format the file
>each time I want to look it up, so it would be handy if I could just read a
>text file equivelant of it right away.

I don't know if the following prg's while do what you ask but anyway
these are all HTML-ASCII converters.

FirST HTML: 1sthtml.app: a small French program
htmlhelp.prg: a prg from Matthias Jaap. Can also convert special
characters between Atari, Windows and HTML characters
html.mdl: This is a module for Zeig's mir (looknsee.prg).

I'm not sure but I think all these utilities can be found on the
Belgian ftp-site 193.190.205.13 archive/atari/incoming
If not let me know and I'll upload them.

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

5081. 1040 ST for sale

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: heather_thompson@bc.sympatico.ca
Message-ID: <6ec5lsnid1@nnrp1.dejanews.com>
Source record: 105593

Atari 1040 ST for sale. HOME ACCOUNTS software included, in good condition, in Maple Ridge, BC, Canada. Offers welcome.

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

5082. FS: 520ST - complete - SFBay Area

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: Sonia & Martin Oppus <sonmart@gte.net>
Message-ID: <6ec2naicn1@gte2.gte.net>
Source record: 105594
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.misc,comp.sys.atari.tech

For Sale:
Atari 520ST w/1 meg upgrade, 2 DS drives, SC1224 & SM124, Panasonic 1091.

Software:
Magic Sac Plus (Mac Emulator)
Translator One (Mac Disk Drive Emulator)
Epstart (Mac Epson printer driver)
Hippo Sound Digitizer
Hippo Video Digitizer
Word Writer ST
1st Word
Microsoft Write
ST Writer
DB Master One
Thunder!
Publishing Partner & Fonts Disk
Printmaster Plus
Printmaster Art Gallery
PowerPrint ST (blows up images to poster size)
DEGAS Elite
N-Vision
Neochrome 1.0
Advanced OCP Art Studio
Epyx Art & Film Director
Aegis Animator
Make It Move (Animation)
Easy Draw w/Supercharger
Touch Up
CAD 3D 2.0 (Cyberstudio)
3D fonts, primitives
MultiDesk
Universal Item Selector II
G+Plus
Quick ST (display accelerator)
ProCopy
OmniRes
IS Talk
MacroDesk
Balance of Power
Balance of Power 1990
Tracker
Guild of Thieves
The Pawn

Falcon + extra mission disk
Flight Simulator II
Jinxter
Carrier Command
3D Breakthru
LCS Wanderer
Into the Eagle's Nest
Battle Zone
Missile Command
Star Raiders
Super Cycle
World Games
StarGlider
MetroCross
Silent Service
Final Assault
World Championship Wrestling
Joust
Crystal Castles
World Karate Championship
Dive Bomber
California Games
Mercenary
Tower Toppler
Space Harrier
ShadowGate
The Golden Path
STart & Compute!ST Magazines with Disks

All with original disks & documentation.

$120.00/OBO. I'd prefer not to ship - could get expensive. I'll consider it
if you're willing to pay for UPS/COD and packaging costs.

Letting it go with a heavy heart....sigh...

Please remove "nospam" from the reply address (sonmart@gte.net).

5083. Re: Woller 1-Toad 0

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6ec2p3$c09$1@news.campus.mci.net>
Source record: 105595

On 13 Mar 1998 03:42:24, Michael Grove wrote:

]-With the current discussion of international software sales in the
]-newsgroup going on, I thought this would be an appropriate post.
]-
]-Today, only 4 weeks after ordering, Woller Systeme sent N.AES clear
]-across the world to my little town of Ridgecrest, California.
]-
]-I would like to thank Konstantin Woller for his reliable and direct
]-aproach to doing business.
]-
]-Mike Grove
]-
]-Falcon 040-N.AES 1.2:o)

Mike, I hate to be nosey, but what was the form of payment? I've been trying to buy the same with no luck so far. I tried Credit card, and he said they don't do credit cards, then COD by UPS, and he said that failed with a Canadian customer, so I then offered to send American Travelers checks, and I've not received a reply to that E-mail as of this morning... Thanks in advance! ;-)

```
_____________________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

5084. Re: Program to convert HTML to ASCII text?

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <350980bc588bb0@ping.be>
Source record: 105596

on Fri 13-03-98 19:06 Martin "Nightowl" Byttebier wrote:

>FirST HTML: 1sthtml.app: a small French program
>htmlhelp.prg: a prg from Matthias Jaap. Can also convert special
> characters between Atari, Windows and HTML characters
>html.mdl: This is a module for Zeig's mir (looknsee.prg).
>
>I'm not sure but I think all these utilities can be found on the
>Belgian ftp-site 193.190.205.13 archive/atari/incoming

In the mean while I've take a look at the ftp-site.

1sthtml.lzh ---> archive/atari/incoming

html.mdl is part of dhmodule which can be found in the incoming dir
too.

htmlhelp.zip can be found on archive/atari/htmledit

TTFN
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

5085. FS:Hand Scanner

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: Paul McMullen <Paul@mcmullen.force9.co.uk>
Message-ID: <6eb6jj$pq7@news2.force9.net>
Source record: 105597

Golden Image Hand Scanner (monochrome) with 'Touch-Up' software, compatible with Atari ST(e) and Mega computers. Needs 1MB of memory and TOS 1.6 (or higher) to run. Boxed with manuals. Doncaster U.K. £50 ukp.

5086. FS: Mono monitor for ST(e)

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: Paul McMullen <Paul@mcmullen.force9.co.uk>
Message-ID: <6eb6jk$pq7@news2.force9.net>
Source record: 105598

High resolution mono monitor, 12" screen for Atari ST(e). Doncaster U.K. £50 ukp.

5087. FS: Atari STe

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: Paul McMullen <Paul@mcmullen.force9.co.uk>
Message-ID: <6eb6jl$pq7@news2.force9.net>
Source record: 105599

520 STe upgraded to 2 MB, built-in PC 8086 emulator. Various games, magazine disks and shareware included. Doncaster U.K. ₤150 ukp ono.

5088. more Atari ST items for sale

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <6ec3ao$j9t$2@news2.tor.accglobal.net>
Source record: 105600
Cross-posted to: aol.commerce.computers.forsale,comp.music.midi,comp.sys.atari.st,rec.music.makers.synth,misc.forsale.computers.memory,misc.forsale.computers.storage,rec.music.makers.synth,rec.music.makers.marketplace,mtl.vendre-forsale

```
The following Atari items remain FOR SALE:
-------------------------------------------------------------------
* 1040 STF (TOS 1.02)
* 1040 STFM (TOS 1.02)
* 1040 STE (TOS 1.62) 4 Mb memory
* SM 124 Monochrome Monitor
* SC 1224 Color Monitor
* Seagate ST-157N (48 Mb SCSI)
* Quantum LPS270S (350 Mb SCSI)
* Software: Dr.T - D-50/D-550 Editor/Librarian
Dr.T - D-10/D-110 Editor/Librarian
* Books: Compute! ST Programmer's guide
Compute! Programming sound and graphics on the ST

Complete list on: http://www.megacom.net/~q-funk/trade.htm
-------------------------------------------------------------------
PRICE: MAKE AN OFFER! (individual items or several together)
-------------------------------------------------------------------

Offers from C A N A D A and U N I T E D - S T A T E S ONLY!
Please reply through e-mail (specify currency). Thanks.

-------------------------------------------------------------------
From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 12/48 NVDI 4.11r0, MiNT 1.14.5, N.AES 1.1.0, GlueSTiK
-------------------------------------------------------------------
Unsollicited material will be proof-read for $100 USD per word,
payable within 10 days. Submission of your advertisement to my
address constitutes your formal acceptance of these terms.
-------------------------------------------------------------------
<TITLE><BLINK><H1>No HTML Messages Please!</H1></BLINK></TITLE>
```

5089. Re: program or programme ?

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6ec7g9jpb1@roch.zetnet.co.uk>
Source record: 105601

On 13 Mar 98 01:24:44, outrider wrote:

>They why do all my CDs say "Compact Disc" on them??

Probably because they don't originate from the computer community.
They may even have been manufactured in UK, Germany or Japan.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

5090. Re: Moving to MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6ec7gejpb2@roch.zetnet.co.uk>
Source record: 105602

On 13 Mar 1998 10:41:24, Mike Kerslake wrote:

>I think an English-language version will be available soon actually! :-)

Errmm ... great. Wher do we start looking? Interactive?

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

5091. Re: program or programme ?

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6ec9g9pit1@usenet11.supernews.com>
Source record: 105603

On 11 Mar 1998 16:44:56, Tony Greenwood wrote:
Hey! shammond@loop.com (Steve Hammond) wasn't it 11 Mar 1998 14:21:22
GMT that you wrote:

Tony,

I suspect you went to school in the US <vbg> - You may be right, though I
have seen it spelled both ways in English (British style).

5092. Re: Woller 1-Toad 0

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: collins@Bulli.com
Message-ID: <6ec9da$qid@priv-sys04-le0.agt.net>
Source record: 105604

Well I ordered a Nemesis over 3 moths ago and
still have not recieved it. I ordere it from
Titan, and I live in Canada. They told me a few weeks
ago that there was a shipping error or something and
that it would arrive withing ANOTHER 4-6 weeks :(

Cheers!

Bengy Collins
Collins @ Bulli.com
Http://bulli.com/basement/index.htm
Have a nice Day!

5093. Re: Script wordprocessor for sale

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6ec9tj$3dh$1@irk.zetnet.co.uk>
Source record: 105605

On 13 Mar 1998 08:06:32, "Bob Almond" wrote:
|Indeed I was - but I found a copy. And very nice too, so I recommend
|snapping this one up quick. BTW, does anyone know of a good source of PD
|Signum fonts on the Web? I've trawled most of the usual FTP sites without
|success - I would have expected somewhere in Germany. Any ideas?

I don't know about the Web but try FaST Club in Nottingham (and
perhaps other PD places such as Floppy Shop).

John Logan (jlog@zetnet.co.uk)

5094. Re: program or programme ?

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6ec9tp$3dh$2@irk.zetnet.co.uk>
Source record: 105606

On 13 Mar 1998 13:35:23, Ken Macdonald wrote:

| . . .
|Actually there is a country on the "other" side of the Atlantic
|that also spells it 'colour' and 'programme'
|It's really only one country that persists on spelling
|according to how Daniel Webster felt when he woke up that
|morning.
|Since it is an empire, that probably also accounts for its
|continued use of the "Imperial" measurement system also,
|rather than the more accurate metric system! :)

I think it is incorrect to say that the metric system is 'more accurate' than the Imperial system. One is as accurate as the other. What is probably true is that the Imperial system of fractions for measuring length (half, quarter, eighths, sixteenths etc) is probably much easier to use in real life. Certainly if I do any DIY I tend to use the Imperial system.

I recall reading somewhere a comment that a compromise would be to use fractions in the metric system.

John Logan (jlog@zetnet.co.uk)

5095. Re: STE memory upgrade

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: kenkel@zetnet.co.uk
Message-ID: <6eca6t$3di$1@irk.zetnet.co.uk>
Source record: 105607

On 13 Mar 1998 16:44:24, David Fletcher wrote:
>Hi
>Can someone please advise me how to upgrade my 1meg STE to 2 or 4 meg. I've
>opened it up and found the chips but I cant get them out - could they be SIPPs
>and not SIMMs. Either way, what do I need and where can I get it?
>
>Cheers
>

Hi,

I would suggest you contact Dave at the Upgrade Shop (01625 503448 -
in Macclesfield, Cheshire). He upgraded my STe to 4Mb but will also
supply you with the chips only, if you're keen to do the fitting
yourself. Good luck.

EDK

5096. Atari Term Emulation / Linux etc

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: ian@maths.tcd.ie
Message-ID: <6eca5f$kl6@bell.maths.tcd.ie>
Source record: 105608

hi atari ppl !!

cool 2 see that the atari scene is still alive on the net, dammit!

emm i was wondering if anyone has ever tried to use their st
as a terminal for a PC running linux ie with null modem cable
and some sort of terminal emulation software.

i haven't seen any of this type of s/w on the ST but i am sure
it exists ..

maybe someone could offer some advice, that would be really cool!!

cheers
ian

5097. Re: Moving to MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6ecarc$o0n@thoth.portal.ca>
Source record: 105609

On 13 Mar 1998, Magnus Kollberg wrote:

>Neil Roughley wrote:
>
>> What kind of desktop functions does MAGXDESK provide? Also, do you know
>> if EASE 5 can be used as an AV Server?
>
>MagXDesk can actually do most things. It's very fast (I can't figure out
>how MagXDesk can draw the icons as fast as it does) and capable. It's
>also very small and does't take up much memory at all. The only thing I
>have against it is the keyboard shortcuts which are not the same as the
>regular Atari desktop and can't be configured.

I've just tried the Jinnee demo for the first time... very, very nice (somewhat like EASE yet different). This would be worth waiting for, once System Solutions makes it available to the English market. For what the Ease 5 upgrade will cost, I can almost buy Jinnee. And if MagXDesk is more than adequate, as you seem to say, waiting for the new desktop will be easier.

But I've recently been told that MagiC 5 has a display bug in high-color mode, which was fixed in 5.20. This wouldn't be good since I'm running a Nova and rarely see 256-color mode. Is there anyone running 5.11 (the most current available to me) with a graphics card and could substantiate the display bug?

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

5098. Re: Moving to MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6ecc2ufgb1@plutonium.compulink.co.uk>
Source record: 105610

On 12 Mar 1998 21:51:37, Neil Roughley wrote:

>Jinnee was also _highly_ recommended, although an English-language
>version isn't available anywhere (but possible because of its external
>RSC).

I think an English-language version will be available soon actually! :-)

Best regards
Mike Kerslake

*** The Publishing House ***
Magazine Production - Typesetting Services - Audio Productions
*** publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/ ***

5099. Problems with STING and FTP

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <oLiO.7$c71.67259@wagner.videotron.net>
Source record: 105611

I DL'd the latest modules from Peters homepage today, but I continue
to have problems with FTP using STiNG.

These are the results from a DL from nic.funet.fi:

gfash105.lzh size = 45721 received OK
aftp13b1.zip size = 138795 corrupted
(CRC failure on unzipping)

The statistics box in the dialer shows the following:

ICMP dropped 0
TCP dropped 10
UDP dropped 0
Resolver dropped 0
Modem 2 dropped 0

The DEFAULT.CFG of STING shows ALLOCMEM = 100000. Is this the
problem? I'm usually (not always) able to DL files that are less
than 100K.

Other stuff from DEFAULT.CFG:

TCP_PORT = 1024
MSS = 2000
RCV_WND = 5000
DEF_RTT = 50
DEF_TTL = 128
TCP_ICMP = 1

I'm using a MegaSTE with a GVC 28800 modem in modem2. I have
absolutely no problems with DL's using ZMODEM. Fortunately my ISP
allows FTP through their BBS (and hence ZMODEM), but it would be nice
to be able to use the WEB software.

Ross MacIver

5100. Re: program or programme ?

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6ecdhe$pn7@thoth.portal.ca>
Source record: 105612

On 13 Mar 1998, Steve Hammond wrote:

>Tony,
>
>I suspect you went to school in the US <vbg> - You may be right, though I
>have seen it spelled both ways in English (British style).

Or a school in Canada <g>. The Gage Canadian Dictionary, recommended for
all government correspondence, lists both program and programme.

My 1.46 cents worth (after exchange, of course) <g>.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

5101. Re: Hasbro/Atari Speculations/Fantasies

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <3509b0ce.1219847@news.tmisnet.com>
Source record: 105613
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,
rec.games.video.atari,rec.games.video.classic

Actually, the management at Hasbro has been
amazed at the tenacity and loyalty of Atari
owners and figures they could add to their
core customer base of reliable shoppers that
will stick with them through thick and thin.

-- George Crissman
-- strads@tmisnet.com

On 12 Mar 1998 17:10:41 -0500, ad329@james.hwcn.org (Chris Cracknell)
wrote:

>In article <6e6vfq$pv2$2@gte1.gte.net>, John Schnittker <jschnitt@gte.net> wrote:
>>I wonder what plans Hasbro has for atari. Theres' $$ in the arcade
>>division and home console games division. Hehe MAybe we'll see a new
>>atari console; then again maybe not hehehe.
>~^~^~^

>
>1) Atari will be fully revived and once again take it's rightful place
>as a leader and innovator in the computer and video games industry.
>
>2) Hasbro wants to make a very cheap hand held game machine. What they
>make is actually a small, portable Atari 7800 with a built in backlit
>LCD screen. They rerelease the entire Atari catalogue of 7800 and 2600
>games which sell for 50 cents each and the hand held unit itself sells
>for under $30.
>
>Okay, so let's here your speculations and fantasies as to what this
>buyout of the Atari assets will mean.
>
> CRACKERS
> (Exciting news from hell!!!!!!)
>
>--
>
>Accordionist - Wethifl Musician - Atari 2600 Collector | /\/\
>*NEW CrAB URL* http://www.hwcn.org/~ad329/crab.html ***| \^^/
>Bira Bira Devotee - FES Member - Samurai Pizza Cats Fan| =\/=
>

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

5102. Re: Hasbros

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: outrider@anv.net
Message-ID: <606_outrider@anv.net>
Source record: 105614

Re: "Hasbros", franks@kaa.bbn.hp.com scribbled the following on 13 Mar 98 @ 17:58:49:

f> I called them and they told me that it is just a rumour and they
f> actually haven't bought ATARI Corp.

That's funny! I wasn't aware the Security and Exchanage Commission was in the habit of posting rumors (especially in the form of legal documents).

* LED v1.51 * Blonde Klingons: Because it was a good day to dye!
--

Terry May - Las Vegas, NV

5103. Re: Marketing Software in the 21st Century

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: outrider@anv.net
Message-ID: <607_outrider@anv.net>
Source record: 105615

Re: "Marketing Software in the 21st Century", franks@kaa.bbn.hp.com scribbled the following on 13 Mar 98 @ 17:48:59:

>> That's kind of funny, but the fact is, there are a ton of non-porn
>> sites with secured access.
f>
f> Oh, you mean those sites where you can get the latest games for the
f> PC as cracks?

No, I mean such sites as those from ESPN, CNNSI, CBS SportsLine, Consumer Reports and Chiefs Report, to name but a few. AFAIK, none of them offer porn nor cracked games.

* LED v1.51 * "No computer stands in my way."
--

Terry May - Las Vegas, NV

5104. HD Driver 7.12 Question

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: guitarmn@earth.execpc.com
Message-ID: <6eceqc$fkf@newsops.execpc.com>
Source record: 105616

Hi, this is a pretty simple one: I have an IBM 1gig scsi, a syquest 44meg scsi, and a toshiba scsi cd-rom. Why won't HDD7 recognize the syquest when my previous driver (ICD 6.5.5 until an hour ago) would? Thanks.
--
Cory Bonnett
Prog-metal Technocrat
guitarmn@execpc.com

5105. Re: Nemesis difficulty

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <3509BDEB.4218BA1D@jps.net>
Source record: 105617

Thanks for your response.

>
> I strongly suggest emailing David Encil at Titan. He is usually very helpful
> tho' you might need to wait a day or two for a reply.

He has been very quick.
>
> As far as positioning the nemesis board goes, I used the suggested placing
> over the hole produced by moving the fan to above the psu (I used a nibber
> to make a hole big enough in the metal and hot-melt glue to hold the fan
> (the mounting holes didn't match up) and the nemesis board.

Did you glue the Nemesis board to the plastic case bottom, or to the fan
bracket? Did you remove the fan bracket? Would it be useful to leave it
there as an RF shield/cover for the Nemesis?
>
> I did all the earthing mods mentioned as well

I did these too.

and I'm using a Panasonic 60mS
> SIMM in my memory upgrade board as recommended.

I have a generic SIMM in the Wizztronic board. It is actually less noisy
with Nemesis than with the Atari OEM 1MB board.
>
-- John

5106. Re: Hasbros

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <3509BE9D.37986C22@jps.net>
Source record: 105618

Would anyone at that number really know? If they filed docs with the
SEC, there must be something to the rumor.

Frank Szymanski wrote:
>
> > Please feel free to contact them yourself at 1-800-683-5847 or
> > consumer_support@hasbro.com.
>
> I called them and they told me that it is just a rumour and they
> actually havenï¿½t bought ATARI Corp.
>
> Tschuess,
> Frank

5107. Re: Moving to MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <889830906.585642@tornado.itea.ntnu.no>
Source record: 105619

Neil Roughley <roughley@HORMEL.unix.dsoe.com> wrote:

> But I've recently been told that MagiC 5 has a display bug in high-color
> mode, which was fixed in 5.20. This wouldn't be good since I'm running a
> Nova and rarely see 256-color mode. Is there anyone running 5.11 (the
> most current available to me) with a graphics card and could substantiate
> the display bug?

Yes. Jinnee's icons looks really awful in true-colour on a Nova with
any MagiC-version less than 5.20. It's not only Jinnee that's
affected, but it's the most annoying one since it's on the screen all
the time...

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

5108. Re: Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: duvallg@salestech.com
Message-ID: <6ecegr$3hb$1@nnrp1.dejanews.com>
Source record: 105620
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st

Think about it, guys. Didn't Project X's Jeff Minter state they had the backing of a MAJOR company at some point? Who's to say that major company wasn't HASBRO? If you think like I do, then I think you can start to see some sort of correlation here.

1) Project X is created by a bunch of former Atari Employees and aficiandos.

2) Project X becomes a rality, but is still secret, teasing us with the line: "We have the backing of a MAJOR corporation..." And, they're waiting for the right time to release it.

3) HASBRO buys Atari for $5,000,000. Hasbro is a huge company.

4) Hasbro now has the Atari name, products, trademarks, et al.

Theoretically, Hasbro could be that huge company Project X is signing onto, and they were working between Project X and JTS to get the name and the products so these former employees could use the Atari name on their new Project X. Granted, Atari isn't exactly an unsoiled name in the industry after the Tramiels got done with it, but if Hasbro and Project X can work this properly, I think it'd be a valid shot. This is also considering Hasbro would have the money to do an all-out advertising campaign, comparable to those of Sony and Nintendo. Enter the Lynx. The Lynx never had the following it could have had, and, being a color handheld with more power than any other, Hasbro has the library of games as well as the technology and advertising capability to really kick the Lynx's ass back into the ring. Also, third-party developers would be more inclined to develop for a well-advertised system, because it lowers the possibility of taking a loss on the venture. And...if Hasbro played their cards right, the Atari Jaguar could be resurrected as a 'low-cost gaming alternative' to the current array of systems. Open up the market for public-domain development materials on a larger-scale. It's a marketting idea for geeks, I know, but it'd reap rewards as being educational AND fun. And just think of all the developers that never gave the Jaguar a chance but could really get their name out on a larger scale if the Jaguar was indeed advertised and its games would get published on a regular basis? With a two-tiered philosophy (low-cost vs. premium) including Tiger Electronic's Game.com (low cost), Lynx (premium), Jaguar (low-cost), and the almighty Project X (premium), there's no doubt that they'd reap rewards off such a deal. The right time is now, people.

If this is some sort of underlying conspiracy, let the conspiracy begin!

Regards,
Gary T. DuVall
Sanctuary Internet Design Group

http://www.sidg.net/

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

5109. Re: Woller 1-Toad 0

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <889831551.529886@tornado.itea.ntnu.no>
Source record: 105621

Michael Grove <grovem@Hasbro040ridgecrest.ca.us> wrote:
> With the current discussion of international software sales in the
> newsgroup going on, I thought this would be an appropriate post.

> Today, only 4 weeks after ordering, Woller Systeme sent N.AES clear
> across the world to my little town of Ridgecrest, California.

> I would like to thank Konstantin Woller for his reliable and direct
> aproach to doing business.

My experience with Woller (formerly Woller & Link) is the exact
opposite. I ordered some hardware from them in July last year, and
since they couldn't accept credit card or COD I sent them a cheque.
After heaps of emails and a couple of faxes (which Konstantin Woller
almost never answered) I finally got *something*.

The hardware I ordered could probably not be delivered ("lost in the
mail"), and refunding me was apparently out of the question. So a good
week ago I received some software from them, at a *very* high price.

I will not recommend dealing with Woller, and if you do then *insist*
on using credit card or COD!

> Falcon 040-N.AES 1.2:o)

Just curious, did you get N.AES 1.2 or 1.1.7? I was a bit disappointed
when the CD labeled 'N.AES 1.2' actually contained 1.1.7... And large
parts of the CD is unreadable :-(I've sent a mail to Konstantin
Woller about this, but so far no replies (surprise!).

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

5110. FS:Supra 14.4 Ext. Modem

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: sfpu@scfn.thpl.lib.fl.us
Message-ID: <6ecesbmcn1@ns1.thpl.lib.fl.us>
Source record: 105622

```
14.4 Baud external Supra Modem with power supply and owners amnual. 20.00
plus shipping no c.o.d.'s prepaid only e-mail replies
sfpu@scfn.thpl.lib.fl.us
```

5111. Re: Moving to MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: outrider@anv.net
Message-ID: <613_outrider@anv.net>
Source record: 105623

Re: "Moving to MagiC", roughley@HORMEL.unix.dsoe.com scribbled the following
on 13 Mar 98 @ 22:09:48:

r> But I've recently been told that MagiC 5 has a display bug in high-
r> color mode, which was fixed in 5.20. This wouldn't be good since I'm
r> running a Nova and rarely see 256-color mode. Is there anyone running
r> 5.11 (the most current available to me) with a graphics card and could
r> substantiate the display bug?

I don't have a graphics card, but I run MagiC 5.11 in Falcon high color quite
often (it's the only way I surf the Web, view pictures, etc.), and I don't
know of any such display bug.

* LED v1.51 * "That'll be 62 dollars and 75 cents."
--

Terry May - Las Vegas, NV

5112. Re: Program to convert HTML to ASCII text?

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <5DbrIzE.dpj@delphi.com>
Source record: 105624

Hallvard Tangeraas <hall@post1.com> writes:

>I'm looking for a program which converts HTML files into ASCII text files.
>I already have and know about "HTML2TXT", but it doesn't format tables
>properly.

I don't know if this will do what you want, regarding tables, but there's
a program called CONVERT. If you'd like, I can e-mail it to you.

-Dana

5113. STReport #14.10

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <xDcowBJ.dpj@delphi.com>
Source record: 105625

03/13/98 STR 1410 "Often Imitated, But never Surpassed!"

- CPU Industry Report - Linux Advocate - OFFICETALK 2.0
- Cisco to buy Netspeed - Verity SUES Lotus - AOL Lists Worst Spammers
- Wireless Marriage - Drudge Test Case - Cisco to buy Precept
- Hasbro BUYS Atari Rights! - People Talking - Classics & Gaming

U.S. DOJ May Not Block Windows 98
Microsoft Says U.S. View Makes No Sense
Senator Hatch Not Through With Microsoft

```
___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

5114. Re: Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: Richard Mauren <silvadel@eclipse.net>
Message-ID: <3509EABB.E82B15BE@eclipse.net>
Source record: 105626
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,
rec.games.video.atari,rec.games.video.classic

Actually for $5000 about 50 of us would be FIGHTING for it :)

5115. Re: Woller 1-Toad 0

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: "Harold Alley Jr." <ataripc@2die4.com>
Message-ID: <3509EB08.E90785E5@2die4.com>
Source record: 105627

Michael Grove wrote:

> With the current discussion of international software sales in the
> newsgroup going on, I thought this would be an appropriate post.
>
> Today, only 4 weeks after ordering, Woller Systeme sent N.AES clear
> across the world to my little town of Ridgecrest, California.
>
> I would like to thank Konstantin Woller for his reliable and direct
> aproach to doing business.
>
> Mike Grove
>
> Falcon 040-N.AES 1.2:o)

Toad is Zero because Toad is no longer in the Atari business. Having left the market nearly 3 months ago. Having been to Toads store recently I can honestly state that what they have left only fills a closet. ie NO machines, mostly old software and a few boxes of Falcon software left....

Harold Alley Jr.
AlleyCat Computer Systems

400, 800, 800xl, 520 STf, Mega 4, Mega STe, CDAR 504
ABC 386DX2 {upgraded to AMD K6 233 mmx}
2600, Jaguar/CD, Lynx

5116. Re: The e-mail client Infitra

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eps2vF.HwA@suse.modem.stud.uni-hannover.de>
Source record: 105628

```
In article <6e7v1q$shk$1@mark.ucdavis.edu>,
szhays@dogbert.ucdavis.edu (Eric Hays) writes:
> Peter Rottengatter (perot@suse.modem.stud.uni-hannover.de) wrote:
>:
>: Mille, although the address looks intriguing, it's a bad idea to not post
>: the proper address here. "surf.to" involves redirection, which is not even
>: handled properly by the latest CAB 2.7 beta (or is it an OVL feature ? I'm
>
> This is interesting. I have had no problem with the "surf.to" and
> "come.to" redirections with my copy of CAB 2.5 with OVL version 1.2805.

Are you using proxies possibly ?

Cheers Peter
--
------------------------------------------------------------------------
Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
------------------------------------------------------------------------
```

5117. Re: Advantages: Mintnet vs. STinG?

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eps47D.Hz1@suse.modem.stud.uni-hannover.de>
Source record: 105629

In article <Pine.BSI.3.96.980312020231.12614A-100000@usr04.primenet.com>,
Katherine L Ellis <kellis@primenet.com> writes:

>>This's already the whole list of main differences. MiNTnet is out if you
>>can't or don't want to run MiNT, or if you prefer GEM to comandlines.
> argh, cab.ovl FOR mint rules, aftp DOES rule, these are GEM prog.

Please read carefully. I said "ALMOST none of all them uses GEM".

> Mintnet HAS gluestik which allows to emulate stik application, so NO
> command line here either. Mint = STIK + more. There is no catch here.

I was talking of *native* MiNTnet programs. After all, if someone has used
neither MiNT nor MiNTnet before, but wants to run STiK / STinG clients, I
can see no reason at all to choose the complicated path of installing all
MiNT, then MiNTnet, then GlueSTiK.

>>> experimenting with Mintnet again. Is it possible that Mintnet will be
>>> faster?
>>
>>I haven't done any comparisons by myself, but there have been several reports
>>that STinG is the faster one, possibly because it's less relying on the
>>performance of the underlying OS.
> who are these people? were they on drug? (kidding).
> Mintnet will not be a little faster but a LOT faster than sting.
> Basically you can really count on your modem speed here.

Dunno what you've done, but STinG delivers all speed the modem possibly
could do. FTPing compressed archives, I have over 1.7 kB/s with 14400 bps
modems and about 4 kB/s with 33600bps modems. So please check your setup
first before stating such things.

> It is smooth, run 8 ftp session 2 cab, 1 irc, that will slow down of
> course, but consistent.

No problem with StinG.

> These are the main points you can attribute to sting. but pliz no
> speed nor stability.

Speed, see above. Stability ? What about this :

Ronald Andersson (the autor of the IP masquerade for STinG) reported he
had used a machine with STinG as a router, and then ran some buggy appli-
cation that crashed the machine entirely (no mouse movement anymore).
The machine was dead except for the router function, which proceeded as
if nothing happened. MiNTnet won't achieve that.

I believe nobody can complain about stability of current STinG. I can network with it for hours, without crashes. However there are some clients that are not precisely bugfree ;-) The other day people could see me hanging around on IRC for almost three hours, while I was FTPing, surfing, telneting at the same time (Dunno yet how I'll pay that phone bill ;-)).

> ;) I wish I would get some 3.2 kb/s ftp with sting (as opposed to
> mintnet, on a 38400 modem)

You never can that, as there are no 38400 modems. But you can have 4 kB/s with 33600 bps modems.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

5118. Re: Atari Has been Sold/Jag Comeback?

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: collins@Bulli.com
Message-ID: <6ed4mi$mdf@priv-sys04-le0.agt.net>
Source record: 105630

How do you know this for sure? Do you have a PHD in
market analysis and advise Hasbro on what to do?
With all do respects though, this is your opinion and
only that. I am not denying tha tthe Jag is "dead",
but how can you be so certain that of Hasbros' plans
(if any..)

Anyways..

Cheers!

Bengy Collins
Collins @ Bulli.com
Http://bulli.com/basement/index.htm
Have a nice Day!

5119. Re: HotSyncing PalmPilot to Atari?

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: drojo@marlin.utmb.edu
Message-ID: <6ech05jds1@allele.utmb.edu>
Source record: 105631

Hi Jan

I am not a Palmpilot user (but a psion one :-)) but I saw a
reference of some software to connect Pilots and ATari in the StaTos
homepage

http://www.chez.com/stratos/pilot.htm

and the soft is included in #4 of the magazine. It says that
runs under MinT.

Hope this helps.

Daniel

Jan.De.Smedt@village.uunet.be wrote:
: Hello everybody,

: Is there a way to do this?
: Software?
: Any PalmPilot owners with an Atari?

: Greetings,
: Jan De Smedt

: e-mail: Jan.De.Smedt@village.uunet.be

--

Daniel Rojo daniel.rojo@utmb.edu
University of Texas Medical Branch, Galveston

5120. Re: Base-64 decoder?

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: pjsmith@zetnet.co.uk
Message-ID: <17665636_000049_OASIS_NEWS@000049-zetnet.co.uk>
Source record: 105632

In article <350827d41e17351@ping.be>
tos4ever@ping.be (Martin "Nightowl" Byttebier) wrote:-

>You must be one of the very few lucky guys who can use Oasis 2 online.
>Most people, including me, can't do this at all. Oh yes I've tried it
>very hard but IMHO Oasis 2 is just a piece of sh*t. Just too many
>bugs.

Mnnn I do'nt use Oasis2 "on line" It is an off line reader for News, & mail.
I presume you mean all the bugs in Oasis's internet connection, ICE which I
agree is total sh*t. Oasis 2 is superb but it's take up by Atarians has been
low due to the crap ICE & bad support. But I have tried all the readers you
mention & Oasis2 is still for me :-/ the best. But do'nt use ICE, I use
STinG ppp for connection and the superb NEWSwatch & POPwatch by gary priest
to transfer mail/news to Oasis2, All the splendor of Oasis without the pain
of ICE.
ALB
pete

--

---
pjsmith@zetnet.co.uk

5121. Re: Marketing Software in the 21st Century

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: Newsmaster@pwomar.demon.co.uk
Message-ID: <1d5sjwt.olf6dsl50co5N@pwomar.demon.co.uk>
Source record: 105640

Harry Sideras <hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
wrote:

> Isn't security for credit card details still an issue over the Net? I wasn't
> sure it was solved yet, but I'm not up to date with this...

I'm much more confident in the sercurity of submitting my credit card
details to a secure server than via telephone.

5122. Re: Marketing Software in the 21st Century

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <35087c1b.4291289@news.demon.co.uk>
Source record: 105641

Hi Harry

>Isn't security for credit card details still an issue over the Net? I wasn't
>sure it was solved yet, but I'm not up to date with this...

Well, how many people buy stuff over the phone using a cedit card,
relaying their details over a phone line? That method is a lot more
unsafe than internet credit card stuff by simple email.

That said Secure Shell technologies such as SSL are very safe.

On-line transactions is the way to go for anyone really - E-Commerce
is ready for a massive boost.

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

5123. Re: Base-64 decoder?

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <35087ded.4757938@news.demon.co.uk>
Source record: 105642

On 9 Mar 1998 18:31:51 GMT, kenkel@zetnet.co.uk (Edward dimitri Kennaway) wrote:
>Thanks, although I do have ESS-Code and found that none of the
>available options (i.e. mime, uue, ship, btoa) worked. Which one is
>supposed to handle base-64 and/or .exe, I wonder?
Mime handles Base-64

As for .exe - either you need a PC and Windows95/NT to run it, or you simply rename the file to a .lzh (some Europeans change the extension to exe for some reason!) and then use LHArc to unpack.

hundreds of Atari users who use and registered ESS-Code can't be wrong :-))

Regards
Denesh
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

5124. Re: The e-mail client Infitra

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: szhays@dogbert.ucdavis.edu
Message-ID: <6ea6tt$mu5$1@mark.ucdavis.edu>
Source record: 105643

```
John Whalley (news@whalley.demon.co.uk) wrote:
:
: I think the difference is whether you use a proxy server or not (this
: was discussed a while ago here). If you use a proxy server, *it*
: handles all the redirection stuff so everything works even when the
: CAB.OVL can't handle redirection itself.

But I'm not using a proxy server. So that can't be the answer.

--
.....................................................................
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo-------------------------------------------------------+
```

5125. Re: Program to convert HTML to ASCII text?

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <5A1O.22$7z2.622391@wagner.videotron.net>
Source record: 105644

On 13 Mar 1998 01:10:01, Hallvard Tangeraas wrote:

>I'm looking for a program which converts HTML files into ASCII text files.
>I already have and know about "HTML2TXT", but it doesn't format tables
>properly.

I just use the Everest "Replace Text" option, replacing <*> with
nothing.

I don't know what this will do with tables, but it cleans up other
stuff quite nicely.

Ross

5126. Woller 1-Toad 0

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: grovem@Hasbro040ridgecrest.ca.us
Message-ID: <6ea9v0$g3i$1@ash.ridgecrest.ca.us>
Source record: 105645

With the current discussion of international software sales in the newsgroup going on, I thought this would be an appropriate post.

Today, only 4 weeks after ordering, Woller Systeme sent N.AES clear across the world to my little town of Ridgecrest, California.

I would like to thank Konstantin Woller for his reliable and direct aproach to doing business.

Mike Grove

Falcon 040-N.AES 1.2:o)

5127. Re: Re^2: UIS

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <31985_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 105646

```
*Hi Martin*, on 10 Mar 98 you wrote: ...respect, brethren
>>
>> I just did a little *archie* search and found that you can find
>> _uis332r1.lzh_ at the following ftp-site
>>
>> ftp.uni.paderborn.de/atari/tools/util
t>
t> Oeps a typo. Must be ftp.uni-paderborn.de/atari/tools/util

Ooohh... nice one Martin! B^{)

Thanks.

# Regards, Harry Sideras - UK Association of Atari User Groups #
*#*#*#
```

5128. Re: Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: NOSPAMmauricem@bigfoot.com
Message-ID: <3508b8ef.331031654@news.pacbell.net>
Source record: 105647
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech, rec.games.video.atari,rec.games.video.classic

On 11 Mar 1998 21:32:12 GMT, kws@Radix.Net (Keith Scroggins) wrote:

<snip>
> $5 million for Atari is a good chunk of money.

Um, a lot of video games there days are costing $3 million, so $5 mil
for an entie library of assets, patents, titles and a name is chicken
feed.

5129. Re: REQ: LOGIC 2.5 ATARI

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: Stephen Angelini <trax@cedep.net>
Message-ID: <3508BC9E.727A5551@cedep.net>
Source record: 105648

Jon Maidment wrote:
>
> On 4 Mar 1998 19:42:04 , John Perez wrote:
> >E.S.CAISEY (escaisey@ibl.bm) wrote:
> >: Does anyone have a copy of Logic 2.5 for Atari Falcon,ST,STe
> >: computers.?
> >
> >: I want to test program to see if it is worth upgrading from version
> >: 2.01 or not.
> >
> >I think that everyone will tell you that it is certainly worth upgrading.
> >
> >I upgraded and am extremely pleased!
>
> you mean they have the gall to ask us to pay for it? (I'm talking about
> Sound Technology (UK Distr.) here but maybe this applies to others too)
>
> I was/am a registered user since Notator SL V2.1 and bought Logic 1.7 and
> then paid for an upgrade to 2.0 for 50 UKP (a lot of cash) and then a week
> later Ver 2.01 was available free on the Emagic homepage. Since writing to
> Sound Tecchnology about this I have not heard a word from them and have
> never had my calls returned. In TWO YEARS for god's sake.
>
> I have never even been sent any info about 2.5 or whether continuing atari
> support is likely so if you're reading this Sound Technology then get your
> act together please and mail me.
>

I've been using Logic 2.5 on a STe and a Mega STe; it's quite
stable, but it does have a few critical (ie: bomb inducing)
things you have to stay away from. The score editing is really
painful at 8MHtz, but is tolerable at 16MHz. On a Falcon, it
should be just fine.

As for support, don't count on it. Emagic has been busy
re-tooling for Windows, as the PC has 95% of the market share of
computers (the Mac only has 5%; the Atari's ???).

If you're not moving to another platform yet, my suggestion is
get it. In spite of the few bugs I've encountered, its 95%
functional, and does now supercede Notator in every way.

My two cents,

Steve

5130. Re: ZIP drive to STE ??

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: Stephen Angelini <trax@cedep.net>
Message-ID: <3508BD7C.34DACD00@cedep.net>
Source record: 105649

Charlie Wood wrote:

>
> Only the SCSI version of the Zip drive works.
>
> You will need an ACSI to SCSI adapter to hook the Zip drive up to your Atari
> and Bigdos or HDDriver software driver to access the DOS partitioned Zip
> Disks.
>
> ICD sells the ACSI to SCSI adapter, their Web Site is:
> http://www.icdinc.com/atari/index.html
>

Are you sure the Zip Plus (parallel & SCSI) won't work? I would
realy like to get this model as I need both formats.

Stephen Angelini / trax@cedep.com

5131. Re: Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: "Gregory D. George" <greggeorgeNO@SPAMworldnet.att.net>
Message-ID: <6eaen3$i5@bgtnsc02.worldnet.att.net>
Source record: 105650
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech, rec.games.video.atari,rec.games.video.classic

Keith Scroggins wrote:

> Why would they want to do something with the Lynx, although it probably
> was the cheapest portable game technology they could get, could make them
> cheap now...

The Lynx is probably one of the primary reasons for the purchase. It's not really outdated when you compare it to the LameBoy.

You all might want to check out Jaguar Interactive II. There's someone there (who I believe is from Hasbro) posting much information on this deal. The Lynx is definitely part of it too...

http://www.atarihq.com/cgi-bin/cgiwrap/atarihq/jag/postit.cgi

---
			Greg George
			Editor, The Atari Times(US)
/	\ greggeorge@worldnet.att.net
ATARI
TIMES http://www.geocities.com/TimesSquare/Arcade/8341
FREE! http://venus.beseen.com/boardroom/c/17653/Date

5132. Re: WTB: Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <6eai3e$6eu$1@News.Dal.Ca>
Source record: 105651
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st

As far as Notator SL goes, there is a big question there. I was told not to get the 16mHz ICD AdSpeed card installed in my 1040 because of presumed conflicts with Notator. Well I got it to work although I have a special boot routine disabling caches and whatever for MIDI usage.

Hallvard Tangeraas in Norway has found a way to run Notator on his MagiC-equipped Atari.

NOBODY has ever mentioned success at running Notator on any machine witht the 68030 processor however, be they TT of Falcon owners.

The Pak 30 upgrade board is supposed to have a native 68000 mode according to the OEM propaganda. HOWEVER nobody who has such an upgrade (they are relatively rare among the Atari community) has tried to run Notator SL and reported back to us here on comp.sys.atari.st.

Until such a reply to that effect gets posted, the Mega STe is tyhe most advanced form of Atari computer that yu can own and still run that MIDI software you like.

JG

5133. Re: Hasbro

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: Kent Johansson <midwinter@hotmail.com>
Message-ID: <01bd4e47$ea6257c0$0500a8c0@kent2>
Source record: 105652

Tony Greenwood <paxton@zetnet.co.uk> wrote
<350c1974.19813186@news.zetnet.co.uk>...
>
> This morning I emailed Hasbro asking there intentions re: ATARI...
> this is there reply recieved this afternoon ?
> **
> Thank you for your inquiry. Please be advised that Hasbro had
> definitely NOT acquired all righta and Trademarks of the Atari
> Corporation.

I got the same reply, when I asked for what they had acquired, I got this
short reply:

>Please direct this inquiry to JTS for clarification.

So it could be that we aren't rid of JTS yet...

Regards..

//Kent Johansson

5134. Re: Script wordprocessor for sale

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: Paul <l@hate.spam>
Message-ID: <01bd4e46$72551de0$140672d1@rambler.ic.new-ulm.mn.us>
Source record: 105653

Wasn't there someone on this newsgroup looking for this just a week ago?
--->Paul

Dr Simon G.K. Williams <williamssg@cf.ac.uk> wrote in article
<6e67f5$9d2$1@loki.cf.ac.uk>...
> Boxed with manuals, earlier version (1?), very nice
> Mac-like wordprocessor which supports signum fonts.
>
>
> Only 20 UKP + P&P
>
> Email Simon on WilliamsSG@cf.ac.uk
>
>
>
>

5135. Re: Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6eaom3$1ej$1@irk.zetnet.co.uk>
Source record: 105654

On 12 Mar 1998 21:10:55, "Sal Manfredonia" wrote:
|Hallvard Tangeraas wrote in message <350807de4b7ec81@post1.com>...
|>Can you all please stop crossposting this discussion to all the Atari
|>groups and use the "advocacy" group for this?
| . . .
|
|I apologize if this sounds rude, as I don't intend it that way.
|
|What amounts to the changing of hands of Atari ownership, IMHO, is pretty
|darn relevant to any Atari-related newsgroup. I would imagine that most
|Atari fans were elated at the news. Even though I don't know what plans
|Hasbro has for their newly acquired Atari properties (which, BTW, does
|include the ST line), I'd bet my bottom dollar that it's a whole hell of a
|lot more than what JTS has done.
|
|I don't blame anyone one bit for crossposting. To an Atari aficionado, this
|is front page news; it deserves to be seen by anyone who shares even a
|remote interest in anything to do with Atari.

But not 100k plus of legal jargon.

John Logan (jlog@zetnet.co.uk)

5136. Re: Multisync for TTHI Res?

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6eaomm$1ej$2@irk.zetnet.co.uk>
Source record: 105655

On 12 Mar 1998 18:48:54, John Kolak wrote:
|I believe the resolution of TT High exceeds the specs on the NEC. Also,
|you would have to find some way to let the TT know it needs to run in TT
|high. Isn't there a mono detect pin like on the SM124?
|
|Diane & Tim Conrardy wrote:
|>
|> HI!
|> I have a TT030 that I use for Midi , internet, dsp, well..everything !
|> My Atari 19" TT hi res monitor went out, so I had to get a VGA monitor
|> instead.(gosh dard it!) It is a NEC Multisync. Is it possable to use this
|> monitor to get TT hi res ,or do I need a Graphics card(crazy dot)?
|> Any Info would be Great!
|> Atarian
|> Tim Conrardy
|.

Also TT High uses an ECL output. (This is Emitter Coupled Logic. I
don't know what it means in terms of voltages etc.)

John Logan (jlog@zetnet.co.uk)

5137. Re: ZIP drive to STE ??

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <3508E76D.DD7@ooc.de>
Source record: 105656

Charlie Wood wrote:

> You will need an ACSI to SCSI adapter to hook the Zip drive up to your Atari
> and Bigdos or HDDriver software driver to access the DOS partitioned Zip
> Disks.

Since HDDRIVER 7.1 you don't need Big-DOS or MagiC anymore if you only
want a single DOS compatible partition. In this case you can create a
partition that is simultaneously DOS and TOS compatible with HDDRUTIL.

> HDDriver - Systems Solutions in the UK - http://www.ssolutions.com this site
> is hard to log on to, so you might have to try a few times

The System Solutions site has moved:
http://dialspace.dial.pipex.com/town/avenue/abr73

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

5138. Re: ZIP drive to STE ??

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: Charlie Wood <spidersi@sprint.ca>
Message-ID: <889777007.293737@michelob>
Source record: 105657

Stephen Angelini wrote in message <3508BD7C.34DACD00@cedep.net>...
>Charlie Wood wrote:
>
>>
>> Only the SCSI version of the Zip drive works.
>>
>> You will need an ACSI to SCSI adapter to hook the Zip drive up to your
Atari
>> and Bigdos or HDDriver software driver to access the DOS partitioned Zip
>> Disks.
>>
>> ICD sells the ACSI to SCSI adapter, their Web Site is:
>> http://www.icdinc.com/atari/index.html
>>
>
>Are you sure the Zip Plus (parallel & SCSI) won't work? I would
>realy like to get this model as I need both formats.
>
>Stephen Angelini / trax@cedep.com

Hi Stephen,
Here's what info I found:
Using a parallel port ZIP drive with any Atari computer is very difficult
because of the lack of several signals in Atari's implementation of the
parallel port. There is however a new parallel port interface that plugs
into the cartridge port of Atari computers, available from Woller+Link
(Germany).
Woller + Link
http://www.inx.de/w+l/atari.htm
Zip Drive FAQ
ftp://ftp.uni-paderborn.de/atari/infos/zipdrive.faq
SCSI versions of ZIPs and CD-ROMS are recommended, so that you can use a
SCSI host adapter
Check out the links above, they will answer your question.
Good Luck,
--
Charlie Wood
Victoria, BC, Canada

5139. Re: Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: outrider@anv.net
Message-ID: <591_outrider@anv.net>
Source record: 105658

Re: _Atari Has been Sold (100% Facts)_, 94chrisv@scar.utoronto.ca wrote to
All on 12 Mar 98:

> Wow... A once million dollar business, Atari has been sold for a mere
> $5,000 US... the once powerful dominator of the 80s video game
> industry has been reduced to $5,000... Do you know what Hasbro plans
> for the Atari Fuji symbol et al?

Um...it was $5 million, not $5,000.

* LED v1.51 * "It's men like you that give perversion a bad name." - Fox
Mulder
--

Terry May - Las Vegas, NV

5140. Re: program or programme ?

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: outrider@anv.net
Message-ID: <592_outrider@anv.net>
Source record: 105659

Re: _program or programme ?_, rcain@zetnet.co.uk wrote to All on 12 Mar 98:

r> Oh, c'mon, Terry! Chickens and eggs! 'Diskette' is the derived
r> diminuitive of 'disk' not the other way round. And 'disk' is the
r> Amer-english for 'disc'.

They why do all my CDs say "Compact Disc" on them??

* LED v1.51 * "Set the controls for the heart of the sun..."
--

Terry May - Las Vegas, NV

5141. Want to build/buy high-speed PC to ST network (not null modem)

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: Ryan Daum <opiate@saturn5.com>
Message-ID: <3508F68D.BC27A501@saturn5.com>
Source record: 105660
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Has there ever been a device built which could perform high-speed networking between a PC and an Atari ST? Is Ethernet possible? If not would it be possible to build my own custom device? What about over parallel port? I understand the ST's parallel port is not birectional, but what about interfacing the ST's cartridge or hard drive ports to the parallel port on the PC?

Can any hardware geeks out there help me? I'm sure something like this must have been built in the past...

5142. Re: Moving to MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6eb2gk$lo2$1@plutonium.compulink.co.uk>
Source record: 105661

On 12 Mar 1998 21:51:37, Neil Roughley wrote:

>Jinnee was also _highly_ recommended, although an English-language
>version isn't available anywhere (but possible because of its external
>RSC).

I think an English-language version will be available soon actually! :-)

Best regards
Mike Kerslake

*** The Publishing House ***
Magazine Production - Typesetting Services - Audio Productions
*** publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/ ***

5143. Re: Moving to MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <35091860.E8D54002@NO.SPAM.emw.ericsson.se>
Source record: 105662

Neil Roughley wrote:

> What kind of desktop functions does MAGXDESK provide? Also, do you know
> if EASE 5 can be used as an AV Server?

MagXDesk can actually do most things. It's very fast (I can't figure out how MagXDesk can draw the icons as fast as it does) and capable. It's also very small and does't take up much memory at all. The only thing I have against it is the keyboard shortcuts which are not the same as the regular Atari desktop and can't be configured.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

5144. Re: Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: tiltonj@erols.com
Message-ID: <35091e15.80649375@news.erols.com>
Source record: 105663
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,
rec.games.video.atari,rec.games.video.classic

Alan Christie <94chrisv@scar.utoronto.ca> wrote:

>Wow... A once million dollar business, Atari has been sold for a mere
>$5,000 US...

Missed it by a few orders of magnitude. Five million dollars.
--
Jay Tilton
tiltonj@erols.com

5145. Re: Marketing Software in the 21st Century

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <35091CCE.C826AB72@NO.SPAM.emw.ericsson.se>
Source record: 105664

Frank Szymanski wrote:

> So is there someone who wants to translate German software to English?
> I am not able because my English is too bad and most of the native
> speakers in England, France, the U.S. or wherever have problems with
> words like "Zeichenauswahlbox".

Well I guess it depends. If it's about translating a complete package
with docs and program it can be to much, but if you are only talking
about the resource file and maybe a short description file, I think
there are many who would like to help. Maybe a free copy of the program
would be a nice bonus for the work as well. If I got a free copy I
would certainly try to help as much as I can. I'm not an expert at
english either but a resource file isn't to hard to translate and
that is usually enough.

//Magnus kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

5146. Re: program or programme ?

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980313060252.624G-100000@sparkie.gnofn.org>
Source record: 105665

On Wed, 11 Mar 1998, Andreas Kromke wrote:

> As I live on "this" side of the Atlantic I used to write "colour".
> Now I know that I also have to write "programme" then.

Sorry, no, I live on "this" side on the Atlantic too and we use "color".

From USA :-)

Happy Festivus,
Dave

<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

5147. Re: Program to convert HTML to ASCII text?

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980313054031.624E-100000@sparkie.gnofn.org>
Source record: 105666

On 13 Mar 1998, Hallvard Tangeraas wrote:

> Any other ideas about how I can transfer the (text) contents of an HTML
> file with tables into a text file? It takes ages for CAB to format the file

Sorry, I can't help here. What I'd like is just the opposite. Take a text file
and convert it into tables in a HTML file. To make HTML calendars for my
webpage :-)

If you go to
www.sstar.com/d/march.htm
you'll see a hidden calendar I made using tables.

> each time I want to look it up, so it would be handy if I could just read a
> text file equivelant of it right away.
>
> Is there any other way to do this other than to take the contents and spend
> ages to reformat it in a text editor?

My only guess is to make sure that tabs are used the same way through the whole
conversion process.

Happy Festivus,
Dave

<pre>
_____
/ /
||||||||||||||||====]: dbg01@gnofn.org
____\
</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

5148. Looking for TExt Editor for Atari

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: Frederic Patron <Lineic@Lineic.com>
Message-ID: <6eb97i$e8r$1@peuplier.wanadoo.fr>
Source record: 105667

Hello
I am looking for a small text editor (like word for example)
wich can be used in 1 disk (720 ko or 1.44) on one 1040 stf

thanks wou very much

please be quick
bybye

5149. Migraph Wand, OCR for sale

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: kvandellen@provide.net
Message-ID: <6ebaaodir1@news.provide.net>
Source record: 105668

I have a MiGraph hand scanner and a wand with cradle (sheet feeder) I'd like to sell. There is only one cartridge for the two scanners, but two power supplies. I also have the MiGraph Optical Character Recognition program.

Please drop me an e-mail if you are interested in these products. I'll have to let the market set the price. I don't know what they're going for nowadays. (I think I should sell them pretty much as a package, though I could sell the hand scanner and its power supply separately to someone who already has or can get the cartridge.)

Send e-mail or call (313) 821-5706.

Ken Van Dellen

I'm in Grosse Pointe Park, MI, about 5 mi. NE of Windsor, ON, and would be happy to meet a Canadian buyer in Windsor, London, etc., for a cash sale.

5150. Migraph wand and OCR for sale

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: kvandellen@provide.net
Message-ID: <6ebb22$e43$1@news.provide.net>
Source record: 105669

I have a MiGraph hand scanner and a wand with cradle (sheet feeder)
I'd like to sell. There is only one cartridge for the two scanners,
but a power supply for each. I also have the latest version of the
MiGraph Optical Character Recognition program (Migraph OCR).

Please drop me an e-mail if you are interested in these products.
I'll have to let the market set the price. I don't know what they're
going for nowadays. (I think I should sell them pretty much as a
package, though I could sell the hand scanner and its power supply
separately to someone who already has or can get the cartridge.)

Send e-mail or call (313) 821-5706.

Ken Van Dellen

I'm in Grosse Pointe Park, MI, about 5 mi. NE of Windsor, ON, and would be
happy to meet a Canadian buyer in Windsor, London, etc., for a cash sale.

5151. Re: Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: nisse-ma@reze-1.rz.rwth-aachen.de
Message-ID: <6ebca9jlj8@nets3.rz.RWTH-Aachen.DE>
Source record: 105670
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,
rec.games.video.atari,rec.games

In article <3506DA34.FB7D3F06@aol.com>, Curt Vendel <cvendel@aol.com> says:
>
>Hello to all,
>
>
> I was given an email earlier this morning from an individual who
>gave me a link for the Techstocks website, within the website it
>reference that JTS had filed an 8K form for the sale of assets,
>specifically Atari to Hasbro Interactive.
>
> I decided the only way to know for sure if this was fact or fiction
>was to go to the source, since JTS is a publicly traded I went to the
>SEC site at www.sec.gov
>
> So go to www.sec.gov, go to the Edgar Archives, select 8K and type in
>JTS for the ticker and Viola!!! You get for February 23, 1998 the sale
>of most Atari assests to
>Hasbro for (GET THIS!!!) only $5,000,00!!!
>
>
>Its real, its true and its official, Atari has been
>sold!!!!!!!!!!!!!!!!!!!!!!!!!!!!
>
>
>Curt Vendel
>Atari Prototypes & Vaporwares Site
>www.atari.nu

OOOOOOOOOOH YES!!!

CU Mathy Van Nisselroy

PS isn't it ironic. We're finally a GAME COMPUTER :-)

5152. Re: Want to build/buy high-speed PC to ST network (not null modem)

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: pls@no.spam
Message-ID: <6ebb6j$qi5@bcrkh13.bnr.ca>
Source record: 105671
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

In article <3508F68D.BC27A501@saturn5.com>, Ryan Daum <opiate@saturn5.com> wrote:
>Has there ever been a device built which could perform high-speed
>networking between a PC and an Atari ST? Is Ethernet possible?

Yes, there are some Ethernet solutions.

There was a project to attach a PC parallel port ethernet adapter to the ST
cartridge port which is on the net, but the ethernet adapters are expensive &
hard to get.

There is also somebody working on a ASCI port ethernet adapter.

If not
>would it be possible to build my own custom device?

Yes if you know how, probably better to use one of the ready solutions.

What about over
>parallel port? I understand the ST's parallel port is not birectional,

It is bidirectional, but lacks some control pins, that's why the PC adapters
had to be attached to the cartridge port (with some control logic also).

>but what about interfacing the ST's cartridge or hard drive ports to the
>parallel port on the PC?

I assume you mean direct attachment of the ST ports to the PC ports. There is
a transfer program which links ST's to PC's called PARCP. It's really an FTP
solution, but it is fast (at least 40Kbytes/second). Perhaps this may evolve
into a network solution.
>
>Can any hardware geeks out there help me? I'm sure something like this
>must have been built in the past...

Gerry O'Rourke
Nortel Ireland Ltd
E-mail (remove the #'s) gigxr01#@nt#.com

5153. Re: Hasbro/Atari Speculations/Fantasies

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: me_trebor@hotmail.com
Message-ID: <6ebdtkbvp1@nnrp1.dejanews.com>
Source record: 105672
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.st,rec.games.video.atari

In article <6e9mh1$i4a@james.hwcn.org>,
ad329@james.hwcn.org (Chris Cracknell) wrote:
>
> Speculation: (in order of likely-hood)
>
> 1) Hasbro plans to make a new toy that incorporates technology for which
> Atari owns the patent so they bought to Atari assets to avoid any lisencing
> difficulties.

Did Hasbro buy Atari's patents? I read the sea doc several times and I don't
think they did.

>
> 2) Hasbro is only interested in the game franchises so that they can make
> games for other systems using Atari owned characters and lisences.

This I think is most likely. I would like to add that I can easily imagine
Hasbro Interactive changing its name to Atari.

>
> 3) Hasbro wants to enter the handheld game market and plans to rerelease
> the Lynx.
>
> 4) Hasbro wants to enter the home console market and plans to rerelease
> the Jaguar as a "budget" home video game console for around $50.
>
> 5) Hasbro wants to enter the home console market and plans to release
> an upgraded Jaguar to compete against the N-64 and PS.

As interesting as those three are, I think Hasbro marketing a Project X or M2
based console under the Atari name much more likely. Lets be honest, even an
upgraded Jag will not have the kick butt hardware needed to compete with
Project X and Sega's next system. As for the Handheld, I don't want to
believe it but i've been thinking. Isn't odd that Nintendo now annouces a new
color game boy (but no release date)? Nintendo had to know before we did.
Game.com was the only serious chalange to Game boy for years, improving its
technology with the purchase of another company should have been something
they were looking out for.

>
> Fantasy: (In order of what I'd most wish for)
>
> 1) Atari will be fully revived and once again take it's rightful place
> as a leader and innovator in the computer and video games industry.

No way. They may become a software maker and maybe a video game hardware maker but I don't think anyone sane would chalange the PC market.

The best case fantasy for me would be: Hasbro Interactive and Tiger Electronics devisions would become Atari under Hasbro. The new Atari would sell software for computer and video game systems, sell the popular cheap LCD games, and release a game system based on Project X.

Rob Merritt

-----== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

5154. Re: Woller 1-Toad 0

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <35093771.16330902@news.noc.demon.net>
Source record: 105673

You don't know how lucky you are - I ordered something from the then Woller+Link in October - paid them personally by Eurocheque when I was in Germany. Umptten phone calls, emails and faxes later and a threatening letter of legal action - I got the 'incomplete' goods last week!

Regards
Danny

On 13 Mar 1998 03:42:24 GMT, grovem@Hasbro040ridgecrest.ca.us (Michael Grove) wrote:

>With the current discussion of international software sales in the
>newsgroup going on, I thought this would be an appropriate post.
>
>Today, only 4 weeks after ordering, Woller Systeme sent N.AES clear
>across the world to my little town of Ridgecrest, California.
>
>I would like to thank Konstantin Woller for his reliable and direct
>aproach to doing business.
>
>Mike Grove
>
>Falcon 040-N.AES 1.2:o)

5155. Re: Atari & Cubase

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: agt3@york.ac.uk
Message-ID: <6ebeialjd1@pump1.york.ac.uk>
Source record: 105674

jim (jim@studio9.demon.co.uk) wrote:
: No but I'd reccommend 'The Cubase Handbook' by Udo Myers.

It's better than the manual anyway

5156. Re: Q: Monkey Island

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: s970707@uia.ua.ac.be
Message-ID: <EprHM1.74w@uia.ua.ac.be>
Source record: 105675

Nicholas Bales (bales@hol.REMOVE.THIS.fr) wrote:
: On Thu, 12 Mar 1998 14:21:06 GMT, for some strange reason David.DeRidder
: (s970707@uia.ua.ac.be) wrote this...
: > Hi,
: >
: > Does anyone know whether Monkey Island I or II exists for Atari computers ?
: >
:
: Monkey Island 1 definitely does exist, since I have a copy. Not sure
: about the II. It came quite a while later.

Cool. Does there exist a demo-version or smth ? (Guess not, but it's worth
a try...)

Greetings,

```
+-------------------------------------------------------------------+
| David 'Septimus' De Ridder | "Never underestimate the |
| | power of the soul unleashed." |
| <david.de.ridder@bitsmart.com> | - 'Essence Flare', M:TG |
+-------------------------------------------------------------------+
```

--
Septimus' quote for today :

"I want another cup of coffffeeee !"
- drunk in 'Some like it hot' (1959)

5157. Re: program or programme ?

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: prajoux@REMOVE_THIS.laas.fr
Message-ID: <6ebgsr$7r6$1@laas.laas.fr>
Source record: 105676

In article <592_outrider@anv.net>, outrider@anv.net (outrider) writes:

>They why do all my CDs say "Compact Disc" on them??

This is because Compact Disc is a sort of logo/trademark (don't ask me what sort! ;-)). It was set up when the technology emerged (wasn't it Philips/Sony?), and the British spelling was used, and must remain that way.

Roland
prajoux@laas.fr
LAAS/CNRS, Toulouse, France.

5158. Re: program or programme ?

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: grayc@btm0qt.se.bel.alcatel.be
Message-ID: <GRAYC.98Mar13161334@btm0qt.se.bel.alcatel.be>
Source record: 105677

In article <592_outrider@anv.net> outrider@anv.net (outrider) writes:

> Re: _program or programme ?_, rcain@zetnet.co.uk wrote to All on 12 Mar 98:
>
> r> Oh, c'mon, Terry! Chickens and eggs! 'Diskette' is the derived
> r> diminuitive of 'disk' not the other way round. And 'disk' is the
> r> Amer-english for 'disc'.
>
> They why do all my CDs say "Compact Disc" on them??

Because CDs are a Euro-Japanese invention. (Philips and Sony).

--

Chris Gray

5159. Re: Hasbro/Atari Speculations/Fantasies

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: The Maverick <themaverick@volcano.net>
Message-ID: <35095760.635E@volcano.net>
Source record: 105678
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,rec.games.video.atari,rec.games.video.classic

Chris Cracknell wrote:
>
>
> Speculation: (in order of likely-hood)
>
> 4) Hasbro wants to enter the home console market and plans to rerelease
> the Jaguar as a "budget" home video game console for around $50.
>
> 5) Hasbro wants to enter the home console market and plans to release
> an upgraded Jaguar to compete against the N-64 and PS.

You let a couple of fantasies slip onto your speculation list...

the Mav

--
Cliffhanger Serials, Boardgames, Videogames, and Red Baron I
http://www.volcano.net/~themaverick
The Classic Microgames Museum
http://www.angelfire.com/ca/themav/micind.html
The Macho Women with Guns Homage Page
http://www.geocities.com/TimesSquare/Lair/6747

5160. Re: Marketing Software in the 21st Century

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: Frank Szymanski <franks@kaa.bbn.hp.com>
Message-ID: <3509637B.4686E70D@kaa.bbn.hp.com>
Source record: 105679

> That's kind of funny, but the fact is, there are a ton of non-porn sites with
> secured access.

Oh, you mean those sites where you can get the latest games for the PC
as cracks?

Tschuess,
Frank

5161. Re: Marketing Software in the 21st Century

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: Frank Szymanski <franks@kaa.bbn.hp.com>
Message-ID: <3509642A.4FE3F4D6@kaa.bbn.hp.com>
Source record: 105680

> there are many who would like to help. Maybe a free copy of the program
> would be a nice bonus for the work as well. If I got a free copy I
> would certainly try to help as much as I can. I'm not an expert at
> english either but a resource file isn't to hard to translate and
> that is usually enough.

O.K. So offer your work to some of the shareware authors and wait and
see...

BTW, why are there so many complains? Donï¿½t System Solutions do their
job quite good?

Tschuess,
Frank

5162. Re: Hasbros

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: Frank Szymanski <franks@kaa.bbn.hp.com>
Message-ID: <350965C9.1A60B5EA@kaa.bbn.hp.com>
Source record: 105681

> Please feel free to contact them yourself at 1-800-683-5847 or
> consumer_support@hasbro.com.

I called them and they told me that it is just a rumour and they
actually haveni¿½t bought ATARI Corp.

Tschuess,
Frank

5163. WTB: Atari ST314 double sided floppy drive

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: krieg@earth.execpc.com
Message-ID: <6ebp3f$ftp@newsops.execpc.com>
Source record: 105682

My ST314 appears to be fried. I'm looking for a cheap replacement as most of
my disks are double sided and useless on my ST354.

LMK, if you have a functional used drive for sale.
--
=__ __ __ _ __ _= Andrew Krieg - Software Engineering Consultant =
=_ __ _ __ _ _ __= E-mail: krieg@execpc.com =
=_ _ _ ___= WWW: http://www.execpc.com/~krieg =
=_ __ _ __ _ __ _= Treguna Mekoides Trecorum Satis Dee - Astoroth =

5164. STE memory upgrade

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: fletcher@liv.ac.uk
Message-ID: <Eprnu0.7Eo@liverpool.ac.uk>
Source record: 105683

Hi
Can someone please advise me how to upgrade my 1meg STE to 2 or 4 meg. I've opened it up and found the chips but I cant get them out - could they be SIPPs and not SIMMs. Either way, what do I need and where can I get it?

Cheers

David Fletcher <fletcher@liv.ac.uk>

...committed for insanity and crimes against the soul, the worst crime that I ever did was play some rock 'n roll...

5165. Re: Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: Frank Traut <save2600@ticon.net>
Message-ID: <35096B42.2874@ticon.net>
Source record: 105684
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,
rec.games.video.atari,rec.games.video.classic

Alan Christie wrote:
>
> Wow... A once million dollar business, Atari has been sold for a mere
> $5,000 US... the once powerful dominator of the 80s video game industry
> has been reduced to $5,000...

For $5000, one of us would have bought it ;-)

You forgot to add a few zero's to that figure. The Atari name definately
has some worth left in it. Hopefully with the renewed interest in
classic
gaming, Hasbro will capitalize on this. We'll see what happens though...

-Frank

5166. Re: Script wordprocessor for sale

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: Bob Almond <revbob@globalnet.co.uk>
Message-ID: <6ebqsi$2ih$1@heliodor.xara.net>
Source record: 105685

Indeed I was - but I found a copy. And very nice too, so I recommend snapping this one up quick. BTW, does anyone know of a good source of PD Signum fonts on the Web? I've trawled most of the usual FTP sites without success - I would have expected somewhere in Germany. Any ideas?

Bob Almond

Paul wrote in message
<01bd4e46$72551de0$140672d1@rambler.ic.new-ulm.mn.us>...
>Wasn't there someone on this newsgroup looking for this just a week ago?
>--->Paul
>
>Dr Simon G.K. Williams <williamssg@cf.ac.uk> wrote in article
><6e67f5$9d2$1@loki.cf.ac.uk>...
>> Boxed with manuals, earlier version (1?), very nice
>> Mac-like wordprocessor which supports signum fonts.
>>
>>
>> Only 20 UKP + P&P
>>
>> Email Simon on WilliamsSG@cf.ac.uk
>>
>>
>>
>>

5167. Re: program or programme ?

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: derryck@NOSPAMcix.co.uk
Message-ID: <6ebthcsnj1@plutonium.compulink.co.uk>
Source record: 105686

```
On 11 Mar 1998 10:41:53, Andreas Kromke wrote:
>Some people write "program", others write "programme".
>Which is the right spelling?

It should be "program"

Rgds, Derryck
```

5168. Re: program or programme ?

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: derryck@NOSPAMcix.co.uk
Message-ID: <6ebthesnj2@plutonium.compulink.co.uk>
Source record: 105687

On 11 Mar 1998 16:44:56, Tony Greenwood wrote:
>Hey! shammond@loop.com (Steve Hammond) wasn't it 11 Mar 1998 14:21:22
>GMT that you wrote:
>
>
>>Both are right :) - depends on which side of the Atlantic. USA posters
>>will most likely use "program" while British posters will spell it
>>"programme".
>
>I think you have that "arse about tit", I use the phrase "Program"
>most days and I never saw "programme" before this thread.. thus I
>doubt its the UK would would "normally" use it :)

You're right Tony, it's "program" for computery stuff and "programme" for all the other stuff. Color and colour mean exactly the same but only one has the correct spelling <duck>

Andreas should write "program" (unless he's compiling a TV Guide!) :-))

Rgds, Derryck

5169. Re: magx.inf

Newsgroup: comp.sys.atari.st
Date: 1998-03-13 00:00:00 UTC
From: derryck@NOSPAMcix.co.uk
Message-ID: <6ebthfsnj3@plutonium.compulink.co.uk>
Source record: 105688

On 11 Mar 1998 05:27:41, Dave Gostl wrote:
>Hi guys. I'm having trouble with MagiC 5.11. At first Magxdesk seemed to be
>trashing the magx.inf file. Then I reinstalled the whole thing and I'm getting
>error messages about xmen_mgr.prg. Is there a FAQ somewhere or some docs to

xmen_mgr.prg is a little widget to enable pop-up menus, it lives in your
auto/apps folder or wherever you've pointed magx.inf to.

>these little extras that come with 5.11? The manual dosen't even explain all
>the options in the magx.inf file. Is there a trick to get MagiC to boot in 256
>colors with Thing?

You're right about the inf file, there's a config program around that will
help (it's in German) BTW. Don't know about your Thing! question, but I
suppose that you'd save the desktop settings after choosing the res settings
etc in the usual way.

>BTW I copied both disks to my hard drive and reinstalled MagiC from there.
>It reinstalled in a matter of seconds! :-)

Yes, but does it work now? :-)

Rgds, Derryck

5170. Re: GDOS Printer drivers

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: james.burr@acpu.com
Message-ID: <889898924@acpu.com>
Source record: 105489

-> On Mon, 9 Mar 98 03:19:56 -0500, rldetlefsen@delphi.com wrote:

-> >I'm looking for a source of GDOS printer drivers. Now that I have a Cannon
-> >BJC4100, I'd like to print out Easydraw stuff. Is Migraph still around and
-> >doing ST stuff?
-> >Thanks.
-> >Rick D.

-> I'm not familar with that model Cannon, but I have HP Laserjet GDOS
-> drivers from Migraph.

-> Tim

I have Atari Speedo GDOS installed on my Falcon and it has a Canon
Bubblejet driver listed in its drivers folder.

I have a BJC-4200 model but I haven't printed anything with it yet. If
you think that this may be the one you need let me know and I'll send it
to you somehow.

Later,
James
jdburr@acpu.com

5171. Atari/JTS?/Hasbro!

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: james.burr@acpu.com
Message-ID: <889901661@acpu.com>
Source record: 105490

Well, I believe that any company can have a superior product and still fail (ie the Atari Falcon, Jaguar, etc.) and you can have any company with greatly inferior products (ie McDonald's Big Macs, the old Ronco inside the egg shell scrambler, etc.) and those companies flourish. One must wonder why. The answer is simple marketing. It's the sharp and shiny packaging and the sales pitch that is more important than the product's quality because that's most peoples first impression about it and that's generally what sells a new product. It's tactics mean getting to peoples emotions to get them fired up with enthusiasm which overrides any shred of common sense required to make a rational decision of the need for this new product.

What? Don't believe me? Then I ask why the hell were so many people sucked into buying pet rocks with pedigree papers? That had to have been the stupidest thing I've ever seen in my life and I was seven years old then and I didn't understand that then and it still astounds me. Oh, by the way, that was also the most successful marketing sceme I believe in history.

What I'm trying to say about Atari is that it was the failure of marketing that strangled that company and its products. It was bad public relations, and promises that were made and not kept that did it. It was a human fault and not the quality of the products. The messages I've seen in another thread spew crap like "Atari is a has-been, when people hear the name Atari they think of their old consoles sitting in the attic collecting dust..." which is not even close to the truth but an incompetent thing to say. We have a whole new generation of people since then that a new Atari machine can be marketed to. It'll be brand new to them and once again if done properly (and I think Hasbro has a better chance to do it than JTS) Atari can once again be a world leader in the industry that it virtually created.

I was always wondering why the Tramiels hooked Atari up with JTS anyway. I mean, what the hell would a hard disk manufacturer want with a company like Atari? The only logical answer since Bally/Midway had Atari Gaming was that JTS may have been interested in Atari's international assets including land and manufacturing and distribution points.

I believe that Hasbro bought Atari for its name because they're developing a new innovation that involves an industry that Atari created and became a household name. I think they know that because of that one issue people recognise the name Atari very well as they can assosiate it with something from their childhood and with the correct marketing it can be much easier selling something to a new generation with and name that the older generation (their parents) remember well.

Later,
James
jdburr@acpu.com

5172. Re: The e-mail client Infitra

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6eeudo$321c$3@news-inn.inet.tele.dk>
Source record: 105491

>From: perot@suse.modem.stud.uni-hannover.de (Peter Rottengatter)
>Date: Fri, 13 Mar 1998 22:09:15 GMT
>
>> This is interesting. I have had no problem with the "surf.to" and
>> "come.to" redirections with my copy of CAB 2.5 with OVL version 1.2805.
>
>Are you using proxies possibly ?
>
>Cheers Peter

I have no problems what so ever with "surf.to". I am not using any proxyes and
with CAB 2.6 and I-Conn connection.

cheers Joergen
--
Surfing the Net on a ATARI Falcon 030, with CAB 2.6 on I-Conn.
Sending mail, reading news with ASH Emailer.
http://home3.inet.tele.dk/prunus/

5173. Re: Moving to MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6eeudl$321c$2@news-inn.inet.tele.dk>
Source record: 105492

>From: "Christian Ratsch" <ratsch@bielefeld.netsurf.de>
>Date: Sat, 14 Mar 1998 10:44:14 +0100
>X-Newsreader: Microsoft Outlook Express 4.71.1712.3
>
>Hi Steve!
>
>But there is an entry for that in the file menu. (I think itos Control-J)

Yes, that`s right. I was wondering what this option was for, now I know.

cheers Joergen
--
Surfing the Net on a ATARI Falcon 030, with CAB 2.6 on I-Conn.
Sending mail, reading news with ASH Emailer.
http://home3.inet.tele.dk/prunus/

5174. FS, PX or Swap: STE Memory SIMM's

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <889913469.21725.0.nnrp-07.c1ed1184@news.demon.co.uk>
Source record: 105493
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I have some 1 meg SIMM's ideal for upgrading your STE.

Upgrading from 512k or 1024k/1 meg to 2 meg .... 12.50 UKp (Sterling)
Upgrading from 2 meg to 4 meg ..... 12.50 UKp (Sterling)
Upgrading from 512k or 1024K/1 meg to 4 meg .... 22.50 UKp (Sterling)

Along with the memory, you will get fitting instructions and a disk of utilities.

Sorry, UK and Europe ONLY.

Cheers! for now
Steve

Email:- steve@steverosie.demon.co.uk
Web Site :- www.steverosie.demon.co.uk

5175. Re: Advantages: Mintnet vs. STinG?

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <350b00b662e70@club-internet.fr>
Source record: 105494

Hello,

in article <Eps47D.Hz1@suse.modem.stud.uni-hannover.de>
Peter Rottengatter wrote:

> > Mintnet will not be a little faster but a LOT faster than sting.
> > Basically you can really count on your modem speed here.
>
> Dunno what you've done, but STinG delivers all speed the modem possibly
> could do. FTPing compressed archives, I have over 1.7 kB/s with 14400 bps
> modems and about 4 kB/s with 33600bps modems. So please check your setup
> first before stating such things.

I can comfirm this point too. When the web "himself" is not overloaded (?)
I can download a compressed file at 3.6 kB/s and have seen on a non
compressed one at least 5 kB/s, when connected at 33600 b/s with DTE at
57600 b/s.

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...

5176. Re: Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: rcollins@freenet.columbus.oh.us
Message-ID: <6ef20l$i3e@login.freenet.columbus.oh.us>
Source record: 105495
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

Martin-Eric Racine (q-funk@megacom.net) wrote:
: I was just thinking, NOW might be a good time to contact Hasbro
: and request they release the sources of all TOS versions and of
: other TOS software produced by Atari.

: FreeTOS sounds like a good idea to persue and it would allow any
: capable authors to upgrade TOS 2.06/3.06 with better AES, serial
: routines and other essential patches, in a collective group like
: what is happening with FreeMiNT.

Good Luck.
Remember there are several contracts that still exist as license
agreements with other companies for the use of TOS.
Like Medusa Computersystem for TOS 3.06 or the soon to be released Milan
(Milan homepage at http://www.milan.atari.de).

I would imagine you would to sign an agreement with some cash up front
to get these sources of TOS.

I hope you can do it.

BTW, did you sell all of your Atari wares just recently.

--
Raymond Collins	Ohio State University
Collins.197@osu.edu	Neuropathology
rcollins@freenet.columbus.oh.us	Research Assistant

5177. Penguin

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <35110c73.38105641@news.zetnet.co.uk>
Source record: 105496

looking for someone to review Home Page Penguin for ST+ Fanzine,
preferably soemone who has used or is using it to make there pages,

Can you help?

e-mail gordonstorey@zetnet.co.uk

.

Cheers -- Tony Greenwood (Official Filos Examples Programmer)
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

5178. New Atari Jaguar - Jaguar Today

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: jadams1644@aol.com
Message-ID: <19980314230501.SAA16616@ladder01.news.aol.com>
Source record: 105497

Please help us with news and articles for this new fanzine
john adams

5179. atari corps

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: rjiji@aol.com
Message-ID: <19980314232601.SAA19965@ladder01.news.aol.com>
Source record: 105498

qui as des nouvelles du rachat de la corps par hasbros ?

native sur jaguar avec le bjl c'est vraiment super a voir absolument.....

5180. Re: Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <6ef2a3$ne@james.hwcn.org>
Source record: 105499
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st

In article <350a64eb.118756143@news.abs.net>, 'remove'tim_k@post2.com (Tim K.) wrote:

>Face facts people. The Lynx, Jaguar, and ST were all better than their
>competition, yet all bombed. I got burnt a number of times by buying
>Atari. Don't get your hopes up for a new and improved anything with
>the Atari name.
~^~^~^

5181. Re: Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: Dan Mazurowski <smedley.antispam@gte.net>
Message-ID: <350B243F.167E@gte.net>
Source record: 105500
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,
rec.games.video.atari,rec.games.video.classic

djneo wrote:
>
> They should have just put it on ebay.
>

Good one! I'll be lauging my ass off for DAYS!!!

--
Check out my video game retrospect web site!

http://home1.gte.net/smedley/index.htm

To reply via e-mail, edit my ID.

5182. Phantom of Laser

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: Ed & Cori <edncori@toad.net>
Message-ID: <350B1A3C.1F2F@toad.net>
Source record: 105501

I was in contact with someone a couple months ago about a Phantom Of Laser. Eric Daniels is a name that rings a bell but I can't remember. Whoever you were, please contact me (with my apologies in advance.)

Ed Edelenbos
Balt. MD

5183. Re: Hasbro/Atari Speculations/Fantasies

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: Dan Mazurowski <smedley.antispam@gte.net>
Message-ID: <350B38FF.2781@gte.net>
Source record: 105502
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,
rec.games.video.atari,rec.games.video.classic

Chris Cracknell wrote:
>
> Speculation: (in order of likely-hood)
>
> 1) Hasbro plans to make a new toy that incorporates technology for which
> Atari owns the patent so they bought to Atari assets to avoid any lisencing
> difficulties.

Nah. Considering how desperate JTS is for cash, they could have gotten
the license for said technology much cheaper.

>
> 2) Hasbro is only interested in the game franchises so that they can make
> games for other systems using Atari owned characters and lisences.

This sounds very likely. Regardless of what else Hasbro may do with the
Atari properties, I am quite sure we'll see this.

>
> 3) Hasbro wants to enter the handheld game market and plans to rerelease
> the Lynx.

This also sounds possible to me. Purchasing Tiger shows they have an
interest in the handheld market, and perhaps even gives them a plant or
two to manufacture the Lynx in. Perhaps even the ability to fabricate
their own LCD screens? Should bring down manufacturing costs
considerably!

Wouldn't a faster, higher-resolution Lynx be cool? Woo-hoo! (Imagine a
Lynx with a 320x200 screen, running at double the clock speed, with 3D
support in hardware, and a built-in [or bundled] TV tuner, all for only
$99. I like it!)

But man, I really hope they don't try to sell it as the Tiger Lynx!
Yuck.

>
> 4) Hasbro wants to enter the home console market and plans to rerelease
> the Jaguar as a "budget" home video game console for around $50.

No way, they couldn't manufacture the Jaguar chep enough to really meet
this price point. And the Jaguar's dated technology and poor reputation
would really be unable to compete against the strong current market
share of the PSX and N64. I love my Jaguar, but I'm afaid it is too dead
for this.

>
> 5) Hasbro wants to enter the home console market and plans to release
> an upgraded Jaguar to compete against the N-64 and PS.

Well, the Jaguar II design (AKA Project Midsummer) was completed, and
was supposedly quite powerful. I believe the hardware could compete if
they came up with some good software for it. But I would sooner bet that
Hasbro is a Project X licensee then say they intend to revive the
Midsummer architecture.

>
> Fantasy: (In order of what I'd most wish for)
>
> 1) Atari will be fully revived and once again take it's rightful place
> as a leader and innovator in the computer and video games industry.

Any notion of Hasbro putting the Atari logo on a piece of hardware
pretty much goes hand-in-hand with this one!

>
> 2) Hasbro wants to make a very cheap hand held game machine. What they
> make is actually a small, portable Atari 7800 with a built in backlit
> LCD screen. They rerelease the entire Atari catalogue of 7800 and 2600
> games which sell for 50 cents each and the hand held unit itself sells
> for under $30.

Never happen. And personally, I'd rather see the Lynx come back. Though
it would be cool to see a 2600/7800 emulator for the Lynx. You could
easily cram a couple dozen games on a single Lynx cart, along with the
emu software. (Hey, it could happen - the Lynx does have a 6502-based
CPU, after all!)

--
Check out my video game retrospect web site!

http://home1.gte.net/smedley/index.htm

To reply via e-mail, edit my ID.

5184. trying to backup turbosynth...

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: heino.schmidt@hannover.netsurf.de
Message-ID: <350AE2A1.43A2@hannover.netsurf.de>
Source record: 105503

since i'm trying to make a backup-disk of my original
turbosynth-disk (copy protected),every copy-programm
failed.i tried fcopy,bit,acopy,pro140...
digidesign (the developer) gives no more support for
this programm.if anyone knows a real good application
to dublicate a marginal disk,please let me know.
i heard that there is an application called copy II+
for apple macs,which can also handle damaged
720k-disks but i can't find it.
can someone help?
heino

5185. Re: trying to backup turbosynth...

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: Michael Bedy <mjbedy@mtu.edu>
Message-ID: <350B5DBD.D8795753@mtu.edu>
Source record: 105504

heino.schmidt@hannover.netsurf.de wrote:
>
> since i'm trying to make a backup-disk of my original
> turbosynth-disk (copy protected),every copy-programm
> failed.i tried fcopy,bit,acopy,pro140...
> digidesign (the developer) gives no more support for
> this programm.if anyone knows a real good application
> to dublicate a marginal disk,please let me know.
> i heard that there is an application called copy II+
> for apple macs,which can also handle damaged
> 720k-disks but i can't find it.
> can someone help?
> heino

If you have two drives, an ST, and an extra drive cable you could try
the Blitz copy system. You should be able to find info on the FTP sites.
It requires that you make a cable.

I remember from my adolecent pirateing days that it copies just about
anything :-)

- Mike

5186. Re: trying to backup turbosynth...

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: Michael Bedy <mjbedy@mtu.edu>
Message-ID: <350B5D9C.654B06E@mtu.edu>
Source record: 105505

heino.schmidt@hannover.netsurf.de wrote:
>
> since i'm trying to make a backup-disk of my original
> turbosynth-disk (copy protected),every copy-programm
> failed.i tried fcopy,bit,acopy,pro140...
> digidesign (the developer) gives no more support for
> this programm.if anyone knows a real good application
> to dublicate a marginal disk,please let me know.
> i heard that there is an application called copy II+
> for apple macs,which can also handle damaged
> 720k-disks but i can't find it.
> can someone help?
> heino

If you have two drives, an ST, and an extra drive cable you could try
the Blitz copy system. You should be able to find info on the FTP sites.
It requires that you make a cable.

I remember from my adolecent pirateing days that it copies just about
anything :-)

- Mike

5187. Re: Hasbro/Atari Speculations/Fantasies

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <ICOTEDAPUP@data.rhein-main.de>
Source record: 105506
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st

In <6eea78ejm1@nnrp1.dejanews.com> sinclair2000@earthlink.net wrote:

>Don't tell me that Hasbro is going to reintroduce the Jag console in it

>Peter S.

Sincflop?
Yeah, that's the voice how we are missing for some month!!
We can't live without your famous intelligence..

Back to the roots..

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

5188. Re^2: help with softPC

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: Louis_Holleman
Message-ID: <a0ad90de@p81.f503.n286.z2.fidonet>
Source record: 105507

In a message of Thu 12 Mar 98 Boris D. Cahan (2:281/202.0) wrote to All :
BDC> thanx, i now have the c:drive autobooting ok.
BDC> BUT, i cant get the E: disk to be recognized. Any clues?
BDC> Also, were any keypresses remapped for pgup/pgsown?

Hi Boris,

I guess its gotta do something with the Insignia files on my disk and you probably don't have... there should be a FSADRIVE.COM and HOST.SYS in an INSIGNIA <DIR> on the disk too... Maybe even more files, I wrote this to Derryck Croker already.

As for the remapped keys:

When you boot any PC, it will have NUM LOCK on (light's on).
So does Soft PC. If you kick that out with (on the Num pad, the following keys stand for:

1 = END
7 = HOME
3 = PAGE DN
9 = PAGE UP
0 = INS
. = DEL

If you leave NUM LOCK on, you should hit the keys with SFT to make use of these functions.

Furthermore, the) on the Num pad = SCROLL LOCK and the \ is produced by the # key.

CU NeXT msg
Louis

--

LHFG:
Who wants to buy Windows-98? Got a 1.7 Tb harddisk already???
--- IOS-Mail 0.91pl9 ♋eta
* Origin: ~ BearBoard Atari ST Fan BBS 010-2900490 ~ (2:286/503.81)

5189. Re^2: help with softPC

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: Louis_Holleman
Message-ID: <a0ad9345@p81.f503.n286.z2.fidonet>
Source record: 105508

```
In a message of Thu 12 Mar 98 Michael Grove (2:281/202.0) wrote to All :
MG> Ummm, my Falcon crashes anytime I try to select an E drive. Dosen't
MG> matter if I try to install it under SoftPC, or if I just change the
MG> config file. I am beginning to think that it might have something to
MG> do with the Afterburner or HD Driver because the crash is a bus
MG> error (under MiNT). The C drive file I have boots DOS 5.0 thanks to
MG> someone, but I cannot get anyother files installed to format a dos
MG> partition. It also refuses to read the floppy. I can read a directory
MG> once, but then I get some error that the disk cannot be read.

Hi Mike,

It mite have to do with GETREZ_4.PRG, which should be in the Autofolder.
Another thing (more likely) is that you too don't have these Insignia files
FSADRIVE.COM and HOST.SYS in an Insignia directory on the C: drive.
MG>
MG> It does work fine on my NOVA at 1025*768. I just get a CGA screen in
MG> the corner. Can SoftPC be made to run in a window with some sort of
MG> gadget?

I've always been under the impression that SoftPC *was* running in a
GEM-window, because of the menubar. Since it runs only on 640x480x16 screens
and NOT on my Matrixcard, I never tried to move its window.

Most of the time I run in 832x608xTC mode and to use SoftPC I have to reboot
without Magic into TT-med.

CU NeXT msg
Louis

--
```

LHFG:
Hey, anybody here knows whether those new 128-speed CD-ROM drives have been
licensed by the FAA already?
--- IOS-Mail 0.91pl9 ♋eta
* Origin: ~ BearBoard Atari ST Fan BBS 010-2900490 ~ (2:286/503.81)

5190. Re: DEMON Dialer (was: STinG/Speed Dial

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EptIK1.GyL@suse.modem.stud.uni-hannover.de>
Source record: 105509

In article <6eal2abpn1@brokaw.wa.com>,
csilver@Puke.On.Spam.com (Charles Silver) writes:

> Well, all the reason to dial as fast as possible :) I made this post

No it starts charging money when the connection is established, not before,
i.e. not while dialing.

> the differences in tones. I'm a bit reluctant to mention this, but no one
> is listening, right? I'm not a phone phreak, by any means, but I am
> curious if dialing at such a fast rate puts one in a supervisor/priority
> mode as far connecting to a clients number. I haven't done a serious test
> on this as I'm happy with the statis quo :) Ahhh, don't tell my phone co.
>
> I see that from John's post, Germany has a 85ms suggested limit. Is that
> true? I'm way beyond that :)

With the numbers, it's the same trouble as with the register itself. The
meaning differs from modem to modem. So the table given by John Logan may
be true for his modem, but it's not for others. Even if your modem assigns
the same function to the register S11, equal number will cause different
dialing speeds.

It's a bit difficult to compare by the term "gatlin gun" (Don't you mean
"Ratlin Gun" instead ?). My modems dial about ten digits a second even
without any setting of S registers. So I surely cannot complain about
dialing speed.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

5191. Re: program or programme ?

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EptIou.Gz7@suse.modem.stud.uni-hannover.de>
Source record: 105510

In article <6ebgsr$7r6$1@laas.laas.fr>,
prajoux@REMOVE_THIS.laas.fr (Roland Prajoux) writes:
> In article <592_outrider@anv.net>, outrider@anv.net (outrider) writes:
>
>>They why do all my CDs say "Compact Disc" on them??
>
> This is because Compact Disc is a sort of logo/trademark (don't ask me what
> sort! ;-)). It was set up when the technology emerged (wasn't it Philips/Sony?),
> and the British spelling was used, and must remain that way.

Yes, it was Phillips/Sony. So it's mostly german/japanese, and people should
be glad that the word "disc" was used instead of german "Scheibe" or even the
japanese translation ;-)

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

5192. Re: Atari Term Emulation / Linux etc

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EptJ6J.H28@suse.modem.stud.uni-hannover.de>
Source record: 105511

In article <6eca5f$kl6@bell.maths.tcd.ie>,
ian@maths.tcd.ie (Ian Keegan) writes:
> hi atari ppl !!
>
> cool 2 see that the atari scene is still alive on the net, dammit!
>
> emm i was wondering if anyone has ever tried to use their st
> as a terminal for a PC running linux ie with null modem cable
> and some sort of terminal emulation software.
>
> i haven't seen any of this type of s/w on the ST but i am sure
> it exists ..

Sure, it's pretty easy, but it's a lot more fun it you do it using a true
TCP/IP connection via the null modem, and use Telnet.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

5193. Re: Problems with STING and FTP

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EptJGJ.H4M@suse.modem.stud.uni-hannover.de>
Source record: 105512

In article <oLiO.7$c71.67259@wagner.videotron.net>,
rosco@game-master.com (Ross MacIver) writes:

> I'm using a MegaSTE with a GVC 28800 modem in modem2. I have
> absolutely no problems with DL's using ZMODEM. Fortunately my ISP
> allows FTP through their BBS (and hence ZMODEM), but it would be nice
> to be able to use the WEB software.

Do a test using Modem 1 for connecting the modem to. Many Mega STEs have
a hardware bug that causes corrupted data, that might by some coincidence
not strike with Zmodem. It can be fixed by replacing a PAL by a GAL.

I just hope you did many downloads of several files, to make sure it's not
the file on the server that's corrupted, or the server that behaves wrong.
You did not say which FTP client you used, you should try another one too
to make sure it's not that client.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

5194. Re: Sting and CAB 2.5 *downloading binary files*

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EptJ28.H1M@suse.modem.stud.uni-hannover.de>
Source record: 105513

In article <3506db9e@p18.f503.n286.z2.fidonet>,
Barry_Schut writes:

> (28k8) I can't emagine why STING *or* CAB won't do it as fast as Netscape 3.0
> on the P-MAC the settings are almost Identical, so that wouldn't be the
> problem. And another thing (I don't know if it has any thing to do with CAB or
> STING) When downloading a file, it seams to lose contact (CAB msg: 'software
> caused connection abort err: -315) at 95% of the binary file, giving me
> constantly corupted files... Do you know anything about this? I've never had
> this on my fathers P-MAC.

Get the new modules from my web page, fixes your second problem. I'm not
sure though about your first ...

> BTW how did you connect STING.STX to that last Email you send me? Was it on an
> Atari? if yes with which program, and how?

Get SDUU by Guy Harrison for converting any binary into seven bit text that
can be included into e-mail messages.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

5195. Re: magx.inf

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <32205_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 105539
Body handling: HTML body converted to readable text

Hi dave, on 12 Mar 98 you wrote: ...respect, brethren
d>
d> On 12 Mar 1998, Roger Cain wrote:
>> On 11 Mar 1998 05:27:41, Dave Gostl wrote:
>>> Hi guys. I'm having trouble with MagiC 5.11. At first Magxdesk
>>> seemed to be trashing the magx.inf file. Then I reinstalled the
>>> whole thing and I'm getting error messages about xmen_mgr.prg. Is
>>> there a FAQ somewhere or some docs to explain these little extras
>>> that come with 5.11? The manual doesn't even explain all the options
>>> in the magx.inf file. Is there a trick to get MagiC to boot in 256
>>> colors with Thing?
>> There is an appendix to the manual on the distribution disc.

Surely the MAGX.INF file is documented in the english manual on pages 41-44 -
isn't it? I agree it's not complete, but the majority of it's there.
Additions in v5.11, like VFAT, are in that txt file.

The boot resolution is handled in the #_DEV line in MAGX.INF - not entirely
sure whether this does the trick when used with Thing too...

AIUI the info required for the #_DEV line follows the following format:

#_DEV 5 16385

The first number (5) matches the resolution as detailed in ASSIGN.SYS.
The second number is to do with the Falcon screen resolution - it is
documented in Modern Atari Systems Software.

bit meaning
==== =======
2+1+0 Bits per pixel (0=1bpp, 1=2, 2=4, 3=8, 4=16)
3 40-column
4 VGA
5 PAL
6 Overscan
7 ST compatibility
8 Line doubling
9-15 Reserved for future expansion

d> And the annotated magx.inf file is of course in, um...er... German!!!
d> If nothing else I'll give that a run through Ruftrade.

Henrik Lynggaard wrote a good explanation of the MAGX.INF file in simple
language most of us should easily understand. I've neatened it up, corrected
one or two things and post it here.

Note: I don't think that Henrik's Email address is valid any longer -does anyone know where he is or has he vanished from the Comms scene?

==========
Date: 12 Apr 97 from Henrik Lynggaard
Subj: MAGX.INF translation
---------[N.MISC.MAGIC]----------

The "MAGX.INF" file is an ASCII file and can therefore be edited with a normal editor. The configuration of MagiC is done via keywords/commands. A keyword is given in the form #_??? , where the ??? names the keyword. Lines beginning with ';' are comments and ignored by MagiC:

The following keywords are legal:

#_APP
Tells MagiC the path of the START folder. e.g. for Appline and Start-Me-Up.

example 1 #_APP C:\GEMSYS\START\
example 2 #_APP C:\AUTO\APPS\

#_ACC
Tells MagiC where you keep accessories.

example C:\ACC\

#_AUT
Tells MagiC if a program should be loaded before the desktop. The boot process will not continue until after the program has terminated. Useful for login/password programs.

example C:\BIN\LOGIN.PRG

#_BUF
Tells MagiC the size of the buffer that is used by shel_write and shel_read. Size is given in bytes.

example #_BUF 4192

#_TXT
Tell MagiC which font and what height are used in menus, dialogs, and so on. The height is set by MagiC using vst_heigt, and that gives 4=6*6 font, 6=8*8 font 13=8*16 font and 266*32 font. A height of 0 yields the default value, and a font-id of 1 equals the system font.
Naturally there may only be ONE #_txt statement.

example 1 #_TXT 0 0 1 ; standard
example 2 #_TXT 12 4 98 ; gemini font

#_WND
Tells MagiC how many windows may be open simultaniously. Max value is 64. Note that the higher values require more memory.

example #_WND 16

#_FSL 0 <*.ex1>,<*.ex2>;<*.ex3>,<*.ex4>...
You can now also define your own set of extensions in the magx.inf file for MagxDesk's inbuilt file selector.

example #_FSL 0 *.JPG,*.JPEG;*.PRG,*.APP

This defines two extensions, one called "*.JPG,*.JPEG" and the other called "*.APP,*.PRG" - the correct extension can be selected by clicking on the extension field and selecting the right one from the popup.

If you enter an extension in the edit field that is already defined in the magx.inf file then the correct extension set is chosen.

#_TSL
Gives the timeslice priority and length of a timeslice, in preemptive multitasking.

Length gives the length of one timeslice in x*5 ms. Priority gives the background application priority in the form 1/x.

If this keyword is missing then MagiC switches back to cooperative multitasking.

Since the MagiC config ACC/CPX module is started later than this file, a trick is to omit this keyword, thus having the bootprocess running in cooperative mode and when the ACC/CPX is run it switches to preemptive mode. This can help avoiding timing problems, "Out of memory" and other errors during bootup.

example #_TSL 2 32 ; gives timeslice length of 2*5 ms = 10 ms, and a background priority of 1/32

#_SCP
Gives the clipboard path. (normally C:\CLIPBRD). Cleanly written programs can read this setting with scrp_read().

example C:\CLIPBRD\

#_TRM
This tells which program should be used for running TOS programs in a window. If a TOS program is started with shel_write(), then MagiC automatically runs this program, so that the output from the TOS program doesn't mess up the screen display.

example #_TRM C:\GEMSYS\GEMDESK\VT52.PRG

#_SHL
This tells MagiC which program should be run as the desktop.

example C:\THING\THING.APP

#_ENV
This lets you define environment variable in the form =.
There may be as many #_ENV statments as you like. MagiC constructs an environmental string containing all the definitions. This string can be

read using shel_envrn().

example 1 #_ENV AVSERVER=THING
example 2 #_ENV PATH=C:\BIN\;C:\

#_FLG
The bitvector tells MagiC about the 3D style, window gadgets and other
appearance switches.

BIT 0: (logo)
logo on right side (clear)
logo on left side (set)
(value 1)

BIT 1: (3D look)
turned on (clear)
turned off (set)
(value 2)

Bit 2: (backdrop gadget)
backdrop window using gadget (clear)
backdrop window using move (window title) bar (set)

Setting this bit has the result that a brief click on the name field
causes a window to drop to the back. That is almost like AES 4.x,
except for the fact that MagiC deals with it transparently when the
program doesn't specifically support it.
(value 4)

since magic 4:
BIT 3: (window title)
also draw the window title in 3D (clear)
only 2D (set)
(value 8)

BIT 4: (window title text)
draw the text in the window title as 3D (set)
only 2D (clear)

this only works on color displays >16 colours
(value 16)

since magic 5:
BIT 5: (real time srolling)
Alternates the control key while window slidering.
That is that setting this bit allows for the realtime scrolling
of windows to be deactivated by holding the control key while
scrolling.
(value 32)

To set the wanted flags add up the values of the bits that are set, and
pass the result as parameter for the #_FLG keyword.

example #_FLG 5

logo links 1
No backdrop 4

Henrik's note: [according to Tommy Andersen, then there is a new CPX module
for setting these values, included in the new magic 5.10]

#_DEV
This gives the VDI-device number, and in Falcon modes and with Graphics
cards there is an additional number. This number must be written in an
editor otherwise the Magx.inf file is not read. On installation the
#_DEV keyword is not written into MAGX.INF, this happens when you
choose save in the "change resolution" dialog.

#_CTR
The lines of MagiC variables must end in a #_CTR, this tells magic that
the following data should be read directly into the shell-buffer, left
behind is the data for the control module and the desktop (MagxDesk).
The data for the desktop begins 128 bytes after the #a and have as the
first keyword #_DSK. (the 128 bytes is an old TOS convention).

IMPORTANT. the line #d has such a length that the total length
including the control module data is 128 bytes. Because some editors
strip spaces at the end of lines, there is a ';' as last character
instead of a space.

Henrik's note: [don't edit anything between the #_CTR and the #_DSK]

New in Magic 5:
Magx.inf is loaded directly after the bootup. That is, after the
initialisation of the VDI, It is by the AES only reread and then discarded.
During a resolution change Magx.inf is reread, this time being only read by
the AES.

If the file contains a faulty line, it is displayed on the screen. It can
naturally not happen in an alert box, because the AES isn't initialized.

Since MagiC 5.01 there is a new (optional) paragraph heading '#[aes]'.
With the following line the information to the AES begins. If this heading is
missing it is assumed that it appeared before the first line.

Since magic 5.01 the paragraph heading '#[vfat]'.
The information after this heading is used straight after booting and
execution of the AUTO & XTENSION folder.

The following line must begin with the keyword "drives=".
The following drive letters (small or capital) names the drives that use long
filenames:

example drives=Ifh

For each drive given an 'unmount' is executed. This means that it is possible
even for the boot drive to permanently use long filenames.
This entry in the MAGX.INF comes from the "permanent" setting in VFATCONF.
`------This concludes the MAGX.INF translation

Cheers from Denmark
/Henrik Lynggaard/

** Falcon030 (FPU+14MB) **
** Magic 5 + NVDI 4 **
** Hlynggaa@nest.demon.co.uk **
==========

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~

5196. Re: GDOS

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <32206_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 105540

Hi Derryck, on 12 Mar 98 you wrote: ...respect, brethren
d>
d> On 10 Mar 98 18:35:42, Harry Sideras wrote:
>> If it will, I can suggest something that worked with Lacescan. I
>> passed over the screen drivers I use in 2-colour mode with either a
>> Matrix CoCo or Crazy Dots 2 card to Derryck Croker and things seemed
>> to work.
d> Lacescan doesn't need any extra drivers to work BTW, it was the
d> Reflex card in my STFM that was causing a problem with the A4 monitor
d> - I forget now what the problem was but your driver sorted it in
d> double-quick order.

Sorry, yes you're quite right. My memory's gone...

d> Long gone to another user who is making good use of the kit I hope.

Good to hear.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

5197. Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <32207_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 105541

Hi Derryck, on 12 Mar 98 you wrote: ...respect, brethren
d>
d> On 10 Mar 98 18:35:04, Harry Sideras wrote:
>> mode, either from SLCT_DEV or Magic/NVDI's CHGRES. That's why, with
>> a Cray
d> ^^^^ Upgrade fever hits Sid Celery! (g)

Oi, Derryck! NO!!! B^{)

A quick note to all: my TT keyboard is going the same way as my MSTe keyboard - I've lost the 'z' character and some of the others, like 't' and the space character are a bit temperamental. I'm very familiar with Alt-122 and Alt-90 atm <g>

I try and check over my text after I've written it, but I don't pick up all the dropped characters. Apologies in advance for its readability -I'll have to give it a good cleanout, but I remember what happened the last time B^{)

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

5198. Re: Marketing Software in the 21st Century

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <32208_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 105542

Hi Frank, on 12 Mar 98 you wrote: ...respect, brethren
f>
>> Most of the time, even just fax/credit card orders would be great,
>> only you need to provide online information in a language that can be
>> understood worldwide. There are plenty of ways of selling abroad.
>> I've bought products from the UK or from the US several times. I've
>> never bought German stuff, because most of the time there is no
>> english web page.
f>
f> What I do not understand is, that German companies provide German web
f> pages but no English ones. Not that you can download a full version
f> of this site but a downloadable demo of a current program from an
f> English site would be O.K. And its not too much effort to translate
f> it.

It can be true that the translation of the program itself can be relatively quick, and easy for users to do if all the text is held in an RSC and not embedded in the executable, but the effort involved in translating the documentation can take a very long time in my experience.

It's also true to say, to my certain knowledge, that the English upgrade to Papyrus v4 was translated in little more than a weekend once the job was started. I don't know how long the manual update took (some cruel people would say twenty minutes... <g>).

f> So is there someone who wants to translate German software to
f> English?

Within the last year or so three people have joined together to do translations under the banner of TransAction - they are Joe Connor (obviously for InterActive shareware support), Peter West (who is German himself and has done STGuide, IdealList and many others, including commercial stuff) and Mick Lock (PacShell and the recent long-awaited HSModem docs). I chip in as well if the docs are relatively small and the job is neatly self-contained, but I struggle for time and motivation tbh.

Also, since my mate Tom Thomason in Sweden translated the latest Interface for distribution in the UK by Floppyshop (quick plug <g>) it may be that we get more translations done in the near future - I certainly hope so. David Rutherford started the Shutdown-for Magic v1.6 translation a while back - I completed it and Peter W has just checked it over, so there's certainly some teamwork going on to get more translations done.

f> I am not able because my English is too bad

Not so bad. I just reposted one of your translations to English in csast!

f> and most of the native speakers in England, France, the U.S. or
f> wherever have problems with words like "Zeichenauswahlbox".

The combination of RufTrade, a German-to-English dictionary and the
realisation that most German words are combined from simple components
doesn't make it too hard:

zeichen character
auswahl selection
box box

How difficult can it be B^{)

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

5199. Re: Marketing Software in the 21st Century

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <32209_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 105543

Hi Danny, on 13 Mar 98 you wrote: ...respect, brethren
d>
>> Isn't security for credit card details still an issue over the Net?
>> I wasn't sure it was solved yet, but I'm not up to date with this...
d>
d> Well, how many people buy stuff over the phone using a cedit card,
d> relaying their details over a phone line? That method is a lot more
d> unsafe than internet credit card stuff by simple email.

I take your (and Paul's) point on this - I'm not happy with it, though I do
use the phone for this.

d> That said Secure Shell technologies such as SSL are very safe.

If this is an accepted solution by banks etc then it would be ok. I know
they're hot on this kind of issue.

d> On-line transactions is the way to go for anyone really - E-Commerce
d> is ready for a massive boost.

I've got no problem with it as long as the security angle is dealt with.
Delighted, in fact!

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~

5200. Re: Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: lvpy67c@ix.netcom.com
Message-ID: <6ed2or$iqq@sjx-ixn3.ix.netcom.com>
Source record: 105544
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,
rec.games.video.atari,rec.games.video.classic

In <3509EABB.E82B15BE@eclipse.net> Richard Mauren
<silvadel@eclipse.net> writes:
>
>Actually for $5000 about 50 of us would be FIGHTING for it :)
>
>
For $5000... I would have called all developers and asked for ports of
everything to Jag....

5201. Re: Hasbro/Atari Speculations/Fantasies

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: robertm@jagunet.com
Message-ID: <350a37df.1748172@news.jagunet.com>
Source record: 105545
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,rec.games.video.atari

sinclair2000@earthlink.net wrote:
>
>Yea...And Commodore will rise from the ashes..

Atari is dead. It died when JTS merged with it. The question is, will
a new company called Atari, with the spirt of old, will come into
being. The worse thing that will happen is that the Atari name and
some old Atari games will come out in new updated software titles.
Hasbro isn't a stupid little company.
Rob Merritt
My Might and Magic page:http://www.jagunet.com/~robertm/homm.html
My Toy page starring Micronauts and LegoBlocks:http://www.jagunet.com/~robertm/micro.html

5202. Re: magx.inf

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: Christian Ratsch <ratsch@bielefeld.netsurf.de>
Message-ID: <350a3aff.0@news.uni-X.net>
Source record: 105546

Hi Dave!

>Hi guys. I'm having trouble with MagiC 5.11. At first Magxdesk seemed to be
>trashing the magx.inf file. Then I reinstalled the whole thing and I'm
getting
>error messages about xmen_mgr.prg. Is there a FAQ somewhere or some docs to
>these little extras that come with 5.11? The manual dosen't even explain
all
>the options in the magx.inf file. Is there a trick to get MagiC to boot in
256
>colors with Thing?
You can download MagiC!Conf from my website to set up MagiC/magx.inf. It
offers some more helpful stuff for MagiC.

--
Tsch
Christian
---
ratsch@bielefeld.netsurf.de
www.bielefeld.netsurf.de:8080/~ratsch/

5203. Re: Hasbro/Atari Speculations/Fantasies

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <ICOHAFATUP@data.rhein-main.de>
Source record: 105547
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,rec.games.video.atari

In <350a37df.1748172@news.jagunet.com> Rob Merritt wrote:

>Hasbro isn't a stupid little company.

That's exaclty what i think. Nobody spends $5Mio Dollar for nothing.
I hope they are firm enough to use the technical base!

Regards, Robert

Atari isn't death. 'Atari' dies with the last user ...
We are the family :)

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

5204. Re: Woller 1-Toad 0

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <ICOHAFAWUP@data.rhein-main.de>
Source record: 105548

In <6ec9da$qid@priv-sys04-le0.agt.net> collins@Bulli.com wrote:

>Well I ordered a Nemesis over 3 moths ago and
>still have not recieved it. I ordere it from
>Titan, and I live in Canada. They told me a few weeks

Same as here. I order Nemesis a long time ago..
Followed by 'some' emails..

I got it after a long time at the last fair in germany!!

They save money for shipping? :->

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

5205. FS, Swap: Atari ST Gear (14/3/98)

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <889865723.23524.0.nnrp-09.c1ed1184@news.demon.co.uk>
Source record: 105549
Cross-posted to: comp.sys.atari.st,uk.adverts.computer

I have a selection of Atari ST titles for sale.

This List Updated 13/3/1998.

email: steve@steverosie.demon.co.uk

I'm looking out for the following, possible swap, part exchange etc...
Atari CD ROMS, 16-bit sampler cartridge/hardware etc...

All are on original media.

Key:
ds = double sided disks
ss = single sided disks
?d = number of disks
meg = one meg of memory or more needed
ni = no instructions
nb = no box
NSTE = Not STE compatable

Please Note The Key Codes Are Only There For Guidance, I cannot be
responsable for in accuracies.

>>>>>>>>>> All prices are in UK Pounds (sterling) <<<<<<<<<<
^^^

Prices DO NOT include postage.

GAME COMPILATIONS

Hollywood Collection (5d,ni) 5
Ghostbuster II, Indiana Jones and the Last Crusade & Robocop
TNT (4d) 5
Xybots, Toobin, APB, Dragon Spirit and Hard Drivin'
Finale (4d) 5
Paperboy, Overlander, Ghost'sn' Goblins
and Space Harrier (20 levels)
The Dream Team (5d, ds) 5
The Simpsons - Bart v' The Space Mutants, WWF Wrestlemania and
Terminator II 'Judgement Day'
Atari 520STE Discovery Xtra Pack 5
Language Disk DE1 (ds)
Final Fight Disks DE2 & DE3 (ds)
Sim City/Escape from the Planet of the Robot Monsters (ds)
9 Lives (ds)

SPORT TYPE GAMES

World Championship Soccer (1d,ds,nb) 2
Ballistix (1d,ss) 2
Superleague Soccer (1d,ss) 2
T.V Sports Football (1d,ss,nb) 3
Vector Championship Run (1d,ss) 2
Championship Wrestling (1d,ss) 3
Top Shot = Kick Off + Extra Time. (1d,ds) 3

SIMULATIONS

ATFII (Atdvanced Tactical Fighter II) (1d,ss) 2
Lombard RAC Rally (2d,ss,nb) 2
Falcon - The Mission Disks Vol.1 (needs Falcon) (1d,ss) 3
Their Finest Hour -The Battle of Britian (2d,ds) 5
Carrier Command (1d,ds) 5
Mig-29 Fulcrum (1d,ds,meg) 5
F-15 Strike Eagle II (2d,ds) 10
Railroad Tycoon (2d,ds,meg) 10

STRATEGY, MIND AND ADVENTURE

Alpha Waves (1d,ss) 2
Go-Moku/Renju (1d,ss) 2
Federation of Free Traders [F.O.F.T] (2d,ss,nb) 2
Conflict Europe (1d,ss,nb) 2
Crash Garrett (2d,ss) 2
Archipelagos (1d,ss) 2
Tower of Babel (1d,ss) 2
The Quest for the Time-Bird (3d,ds) 2
Quizam! (2d,ss) 2
Lords of Chaos (1d,ds) 3
Driller (1d,ss) 3
Populous (1d,ss) 3
Borodino (2d,ss) 3
'Nam 1965-1975 (1d,ds,nb) 3
Pirates (2d,ss,nb) 3
The Kristal (2d,ss,nb) 3
First Contact (2d,ds,nb) 3
Airborne Ranger (2d,ss,nb) 3
Murder (1d,ds) 3
Knightmare (2d,ds) 3
Lemmings (1d,ds) 3
Corporation (2d,ss) 3
Mega-Lo-Mania (2d,ds) 3
Elite (1d,ss) 5
Terrorpods (2d,ss) 5
Loom (3d,ds,nb) 5
Dungeon Master (1d,ss,nb) & Chaos Strikes Back (2d,ss,nb,ni) 5
Jinxter (1d,ss) 5
The Secret of Monkey Island (4d,ds,meg) 5
Ishar 2 (3d,ds) 5
Populous II (1d,ds, meg & 512k versions) 10

Lemmings 2 - The Tribes (1d,ds,meg) 10
Elite 2 - Frontier (2d,ds,meg) 10

ARCADE

Skweek (1d,ds) 2
Defenders of the Earth (2d,ss) 2
Eliminator (1d,ss) 2
Wrangler (1d,ss) 2
Hard Drivin' (1d,ss) 2
Yogi Bear & Friends In the Greed Monster (1d,ss) 2
Blazing Thunder (1d,ss) 2
Mig 29 Soviet Fighter (1d,ss) 2
Fast Food (featuring Dizzy) (1d,ss) 2
Whirligig (1d,ss) 2
Hellraider (1d,ds) 2
Outrun (1d,ss,ni) 2
Bad Company (1d,ds) 2
Rambo III (1d,ss) 2
Mean Machine (1d,ds) 2
The Light Corridor (1d,ss) 2
Last Ninja 2 (1d,ss,nb) 2
Voyager (1d,ss,nb,NSTE) 2
Ghostbusters II (4d,ss,nb,ni) 2
Hellraisers (2d,ss,nb,ni,NSTE) 2
Legend of the Lost (2d,ss,nb,ni) 2
The Last Shoot-'em Up (1d,ss) 2
Time Bandit (1d,ss) 2
Robocop (2d,ss,ni) 2
Popeye 2 (1d,ds) 2
Flood (1d,ds) 2
Hong kong Phooey (1d,ss) 2
Steg the Slug (1d,ds) 2
Panza Kick Boxing (2d,ds) 2
Cloud Kingdoms (1d,ss) 2
Cabal (1d,ss) 2
Moonwalker (2d,ss) 2
Shadow of the Beast (2d,ds,ni) 3
The New Zealand Story (1d,ds) 3
Midnight Resistance (1d,ss) 3
Prince of Persia (1d,ds) 3
Hudson Hawk (1d,ds) 3
Golden Axe (2d,ds) 3
Cloud Kingdoms (1d,ss) 3
Cap'n Carnage (1d,ss) 3
Impossamole (1d,ds) 3
Risky Woods (1d,ds) 3
ST Star Raiders (1d,ss) 3
Oxxonian (3d,ss) 3
Barbarian (Psygnosis) (2d,ss) 3
Barbarian (Palace) (1d,ss) 3

Cybernoid II - The Revenge (1d,ss) 3
Targhan (1d,ds) 3
Switchblade (1d,ss) 3
Defender II (1d,ds) 3
Double Dragon III (2d,ds) 3
Robocop 2 (1d,ds) 3
Mr Do Run Run (1d,ds) 3
Dragon Breed (2d,ds) 3
Operation Wolf (3d,ss,nb) 3
The Untouchables (3d,ss) 3
Infestation (1d,ds,nb) 3
Scrambles Spirits (2d,ds,nb) 3
Thunderblade (2d,ss) 3
Total Recall (2d,ds) 3
Streetfighter II (4d,ds,meg) 5
Obsession (2d,ds, meg, STE) 5
Dyna Blaster [with multiplay adapter - s/bombman clone] (1d,ds,meg) 10

SERIOUS STUFF

STOS Sprites 600 (1d,ss) 3
STOS Compiler (1d,ss) 3
STOS 3D (2d,ds) 5
STOS BASIC - The Game Creator (3d,ss) 5
Family Roots (1d,ss) 5
HiSoft 'C' Interpreter (2d,ss) 10

BOOKS

Atari Discovery Pack Manual 2 - STOS The Game Creator Manual 3
Atari Discovery Pack Manual 3 - Neochrome/FirST Basic etc 3

HARDWARE

Multiface ST 'Ripper Cartridge' (NSTE) 20
520 STFM Motherboard 25
Atari ST Terminal Emulator Cartridge ..... open to offers

ATARI MAGAZINE COVER DISK's
All 1 UK pound each
ST FORMAT
Disk 65: Dr Fox, Three Games, Tiny Print, Timezones, Jetpac,
Grafix & More!
Disk 67: Homeworker, Midigrid Pro, Lottery, Quartet, Smash Hit,
Kaosdesk & More!
Disk 68: Taquin, Picswitch, Jumble-Up, Stosser, Magic Story Book,
BBS Directory & More!
Disk 69: Cheque Book, One Jack, Story Book 1 meg Files, Hang
About, Obsession, Sound Lab v1.11 & More!
Disk 70: 525 v2.02, Font Checker, Spirit Ed, Clipart, Team, Pablo
Paint & More!
Disk 71: Disk Opus, Music Box 2.6, Tessera, Magic Shadow, HiSoft C

Interpreter, Alien Thing & More!

ATARI ST REVIEW
Issue 12: Video Titler, Kid Kong/Bugs UK, Scribe, Line_Art.Fnt.
Issue 25: Equinox Organiser, Profile, ECVerter, Sprint, LED Panel,
Ancient, RDE.
Issue 27: MasterCAD, Kobold, ZX81 Emulator.
Issue 30, Disk 1: Ishar III.
Issue 30, Disk 2: Eclipse, Spectra, Imagecopy 3, Supersam.

ATARI ST USER
6/1990 Damcles & Debute Demos, Defsel, DLII, Pro-Ed, DirPrint.

Cheers! for now
Steve

Email:- steve@steverosie.demon.co.uk
Web Site :- www.steverosie.demon.co.uk

5206. Re: magx.inf

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980314025957.20770B-100000@sparkie.gnofn.org>
Source record: 105550

On 13 Mar 1998, Derryck Croker wrote:

> xmen_mgr.prg is a little widget to enable pop-up menus, it lives in your

OK that makes sense now. START wouldn't start without it.

> You're right about the inf file, there's a config program around that will
> help (it's in German) BTW.

I tried that but then things really started to go wrong :-(

> Don't know about your Thing! question, but I
> suppose that you'd save the desktop settings after choosing the res settings
> etc in the usual way.

It just wont switch to 256 colors at all. Saving the res settings does no good.

> >BTW I copied both disks to my hard drive and reinstalled MagiC from there.
> >It reinstalled in a matter of seconds! :-)
>
> Yes, but does it work now? :-)

It sort of works a little, but no better than if I install from the original
floppies. I'll try the "no extras" install again.

Thanks for the reply,
Happy Festivus,
Dave

<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

5207. Re: GDOS Printer drivers

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: 'remove'tim_k@post1.com
Message-ID: <350a5e4b.117060059@news.abs.net>
Source record: 105551

On Mon, 9 Mar 98 03:19:56 -0500, rldetlefsen@delphi.com wrote:

>I'm looking for a source of GDOS printer drivers. Now that I have a Cannon
>BJC4100, I'd like to print out Easydraw stuff. Is Migraph still around and
>doing ST stuff?
>Thanks.
>Rick D.

I'm not familar with that model Cannon, but I have HP Laserjet GDOS
drivers from Migraph.

Tim

5208. Re: STReport #14.08

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <35225e34.4763445@news.zetnet.co.uk>
Source record: 105552

Hey! jaubrey@jaubrey.demon.co.uk (James Aubrey) wasn't it Thu, 12 Mar 98 22:45:24 GMT that you wrote:

>>I don't think everyone is aware that you can join the delphi forums..

>One slight question, HOW???????????????

http://www.delphi.com

join as a free member
find ATARI forums

away ya go :)

Cheers -- Tony Greenwood (Official Filos Examples Programmer)
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

5209. Re: Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: 'remove'tim_k@post2.com
Message-ID: <350a64eb.118756143@news.abs.net>
Source record: 105553
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st

> but if Hasbro and Project X can work this
>properly, I think it'd be a valid shot. This is also considering Hasbro would
>have the money to do an all-out advertising campaign, comparable to those of
>Sony and Nintendo.

Face facts people. The Lynx, Jaguar, and ST were all better than their
competition, yet all bombed. I got burnt a number of times by buying
Atari. Don't get your hopes up for a new and improved anything with
the Atari name.

Tim

5210. WTB: Atari 130xe system with disk drive

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: asl00@eng.amdahl.com
Message-ID: <Ept2yt.LpA@ccc.amdahl.com>
Source record: 105554
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.marketplace

I'm looking to buy an Atari 130XE system with disk drive. System and disk drive must be in good shape. Please mail me if you have a system to sell.

Thanks in advance.

--
Andrew Lee
<andrew_lee@amdahl.com>

Any opinions expressed above are mine and do not necessarily represent the opinions or policies of Amdahl Corporation.

5211. Re: atari mega 1

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: jimboling@mindspring.com
Message-ID: <3511929b.15040892@news.mindspring.com>
Source record: 105555

On Thu, 19 Feb 1998 21:29:56 +0100, "R. Moonen" <rmoonen@caiw.nl>
wrote:

>A friend gave me an Atari Mega 1, but no software included.
>I want to make music:
> what do I need ?
> Cubase, which version ?
> a keyboard ?
> Which book for beginners can I buy ?
>Roy
>
>
>

Roy,
I started with a 1040 st, and a few years ago went to a Mega 2, and
for over 10 years on both systems had great success with Dr.T's KCS.
Because it's written in machine language, the program is very fast and
uses a lot less RAM than other programs suggested in previous
responses. (So it should run well on your Mega 1).

Dr.T doesn't exist anymore, or at least has ceased all support for
Atari computers, so you can't buy from them, but if you'll contact me
via e-mail, I can probably help you out. KCS also has it's own
multi-tasking environment with instrument editors, music
printing/publishing software, SMPTE interfaces...etc. and I have quite
a few of those programs also. I also have DigiDesigns Sound Designer,
and Soft-Synth programs and other miscellaneous Atari software.

Good luck, my e-mail address is jimboling@mindspring.com

Jim

5212. Re: atari mega 1

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: jimboling@mindspring.com
Message-ID: <35129480.15526235@news.mindspring.com>
Source record: 105556

On Thu, 19 Feb 1998 21:29:56 +0100, "R. Moonen" <rmoonen@caiw.nl>
wrote:

>A friend gave me an Atari Mega 1, but no software included.
>I want to make music:
> what do I need ?
> Cubase, which version ?
> a keyboard ?
> Which book for beginners can I buy ?
>Roy
>
>
>

Roy,
I started with a 1040 st, and a few years ago went to a Mega 2, and
for over 10 years on both systems had great success with Dr.T's KCS.
Because it's written in machine language, the program is very fast and
uses a lot less RAM than other programs suggested in previous
responses. (So it should run well on your Mega 1).

Dr.T doesn't exist anymore, or at least has ceased all support for
Atari computers, so you can't buy from them, but if you'll contact me
via e-mail, I can probably help you out. KCS also has it's own
multi-tasking environment with instrument editors, music
printing/publishing software, SMPTE interfaces...etc. and I have quite
a few of those programs also. I also have DigiDesigns Sound Designer,
and Soft-Synth programs and other miscellaneous Atari software.

Good luck, my e-mail address is jimboling@mindspring.com

Jim

5213. Re: Hasbro/Atari Speculations/Fantasies

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: The Lamberts <unicorn@NOSPAM!.ibm.net>
Message-ID: <350a6fd0.0@news1.ibm.net>
Source record: 105557
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,rec.games.video.atari

Rob Merritt wrote:
> Atari is dead. It died when JTS merged with it. The question is, will
> a new company called Atari, with the spirt of old, will come into
> being. The worse thing that will happen is that the Atari name and
> some old Atari games will come out in new updated software titles.
> Hasbro isn't a stupid little company.

The problem with everyone's speculations as to whether or not "Atari" can rise from the ashes is...public perception. I spent 13 years as a video game/computer software store manager. Up until a year and 1/2 ago. Problem is that right now the public, by and large, perceive the company called "Atari" (and they DON'T know the difference between Midway's Atari and Hasbro's Atari!) is for the most part a has-been company. An outfit that makes sucky products that are now being cleared out for $50 per console at a toy store chain. A company that used to be cool, but can no longer cut the mustard.

Obviously, NOT MY OPINION. But, realistically, the opinion of the vast majority of folks who spend $$$$$'s out there, and aren't "in the know". Mention Atari to anyone who owns a PSX or N64, and they start talking about the VCS they have in their attic. They would not dream that you could be talking about anything after that!

Obviously, for the name "ATARI" to become a powerhouse name once more, it will take more than a cook, killer console. It will take lots of well-done PR, probably in "stealth" mode (the public can't be aware that they're trying to have their hearts won back over to the name once more). Part of me thinks it will be much, MUCH easier to turn a new, different name into a powerhouse than it will be to find a way to rehabilitate the public's opinion's of an outfit called "Atari".

No, Hasbro will do much better pushing the trademarks of the GAMES that have names that folks fondly remember: Centipede, Warlords, Asteroids, etc. Even Yar's Revenge (which started life as a Star Castle home version) is still held in high regard with many folks going down memory lane. New versions or collections with these have a much better chance of making back the 5 mill that Hasbro spent, IMHO. Unless the public starts getting tired of the new 90's versions of old games. How far can that go, exactly?

DAVE
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~ \ \ \ \ / a_\ === == === == == .NET
~ / / / / \___ ======= ====== == ==
unicorn AT ibm DOT net DAVID/STEPHANIE/STEPHEN LAMBERT
```

5214. Re: Moving to MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6edsc7$8td$1@plutonium.compulink.co.uk>
Source record: 105558

On 13 Mar 1998 21:12:46, Roger Cain wrote:
>On 13 Mar 1998 10:41:24, Mike Kerslake wrote:
>
>>I think an English-language version will be available soon actually! :-)
>
>Errmm ... great. Wher do we start looking? Interactive?

Well, it's a commercial product, so Interactive won't be handling it,
although there is a connection.

It should be available from all the usual vendors worldwide that handle
English versions of German products in due course I would imagine.

Best regards
Mike Kerslake

*** The Publishing House ***
Magazine Production - Typesetting Services - Audio Productions
*** publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/ ***

5215. Re: ZIP drive to STE ??

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: Newsmaster@pwomar.demon.co.uk
Message-ID: <1d5vn28.kw0vad1jul1rfN@pwomar.demon.co.uk>
Source record: 105559

Stephen Angelini <trax@cedep.net> wrote:

> Are you sure the Zip Plus (parallel & SCSI) won't work? I would
> realy like to get this model as I need both formats.

I see no reason why it wouldn't work, I think Charlie was just pointing
out that you can't connect tot he Atari using a parallell port, SCSI is
a standard, you can get SCSI host adaptors so it should work fine.

5216. Re: HotSyncing PalmPilot to Atari?

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: dipching@ping.be
Message-ID: <350a55963674a0@ping.be>
Source record: 105560

on Fri 13-03-98 23:54 Daniel Rojo wrote:

>Hi Jan
>
> I am not a Palmpilot user (but a psion one :-)) but I saw a
>reference of some software to connect Pilots and ATari in the StaTos
>homepage
>
>http://www.chez.com/stratos/pilot.htm
>
>and the soft is included in #4 of the magazine. It says that
>runs under MinT.

STraTOS #4 is not yet out ... as soon I get it, remember me to send
the soft to eachone !

Jo

--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

5217. Re: STING and FTP

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <iNvO.23$c71.464279@wagner.videotron.net>
Source record: 105561

On 14 Mar 1998 06:33:38, Charles Silver wrote:

>Ahhh, what prg are you using to ftp? Also, what MTU are you using in your
>dial.scr? That might help to optimize your default.cfg file setup.

I'm using Newsie for FTP and CAB for dl's off the web.

MTU = 1500

Is there a different value that can be used here? I've gone through
both the DIAL.SCR and the DEFAULT.CFG but frankly I don't know what
most of the stuff is for, so I don't want to go screwing around and
mess things up even more.

Web pages load OK, newsgroups are OK, Telnet is OK, just those damn
binaries keep on getting screwed up.

Thanks for any help you can give me.

Ross

Ross MacIver rosco@game-master.com |'If I had any humility
Montreal, Quebec Classical Guitarist | I would be perfect.'
Canada MIDI musician | - Ted Turner

5218. magx.inf

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <32331_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 105562

Hi Dave, on 11 Mar 98 you wrote: ...respect, brethren
d>
d> Hi guys. I'm having trouble with MagiC 5.11. At first Magxdesk seemed
d> to be trashing the magx.inf file. Then I reinstalled the whole thing
d> and I'm getting error messages about xmen_mgr.prg.

Oops! Forgot to comment on this...

XMEN_MGR is found in C:\GEMSYS\MAGIC\UTILITY\EXTRAS\

The program you are running afterhittingthe desktop obviously requires this
to be present, so copy it into your AUTO\APPS folder (or wherever you've got
#_APP pointing to in MAGX.INF).

HTH

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

5219. Re: Script wordprocessor for sale

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <32332_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 105563

Hi Bob, on 13 Mar 98 you wrote: ...respect, brethren

r>
>> Dr Simon G.K. Williams <williamssg@cf.ac.uk> wrote...
>>> Boxed with manuals, earlier version (1?), very nice
>>> Mac-like wordprocessor which supports signum fonts.
>>
>> Wasn't there someone on this newsgroup looking for this just a week
>> ago? --->Paul
r>
r> Indeed I was - but I found a copy. And very nice too, so I recommend
r> snapping this one up quick.
r> BTW, does anyone know of a good source of PD Signum fonts on the Web?
r> I've trawled most of the usual FTP sites without success - I would
r> have expected somewhere in Germany. Any ideas?

I think FaSt Club have some in their PD library IIRC.

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~

5220. Re: Hasbro/Atari Speculations/Fantasies

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: sinclair2000@earthlink.net
Message-ID: <6eea78ejm1@nnrp1.dejanews.com>
Source record: 105564
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st

In article <350a37df.1748172@news.jagunet.com>,
robertm@jagunet.com (Rob Merritt) wrote:
>
> sinclair2000@earthlink.net wrote:
> >
> >Yea...And Commodore will rise from the ashes..
>
> Atari is dead. It died when JTS merged with it. The question is, will
> a new company called Atari, with the spirt of old, will come into
> being. The worse thing that will happen is that the Atari name and
> some old Atari games will come out in new updated software titles.
> Hasbro isn't a stupid little company.

Don't tell me that Hasbro is going to reintroduce the Jag console in it
current technelogical form considering that the Playstation kicks it and now
is in it's last legs of the product life cycle.

> Rob Merritt
> My Might and Magic page:http://www.jagunet.com/~robertm/homm.html
> My Toy page starring Micronauts and
LegoBlocks:http://www.jagunet.com/~robertm/micro.html
>

Peter S.

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

5221. Re: Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <6ee973$7vf@bgtnsc03.worldnet.att.net>
Source record: 105565
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech, rec.games.video.atari,rec.games.video.classic

Keith Scroggins wrote:
>
> Now, the question is, will Hasbro Interactive do anything worthwhile with
> Atari. I did notice that the computers were specifically listed as being
> part of the deal. It makes me curious that they specifically mentioned
> the computers (8-bit, ST, Falcon, and TOS), so does that mean there is
> some plan to use this for something? I mean, $5 million for Atari is a
> good chunk of money. I wonder who we can get to tell more of this deal.
> Sure enough $5 mil is not worth it for Atari's management......
>
> Maybe Hasbro has a game system in the works and wants to use the Atari
> label.......
>
> I'm sure in the coming months rumors will start to appear everywhere!
>

What really gets me is they seem to have paid $5 million for $45 million in Atari debt (and of course, the technology). They _really_ paid $50 million for the assets. They are obviously planning to do something real with it, simply suing for patent and copyright infringement and selling licensing won't generate that kind of revenue.

Secondly, I am puzzled by the omission of the TT in the hardware listing. I gues they just hit on the biggies (though I would think there are more TTs than Falcons), or is the TT an "ST".

I'm _still_ glad I sold the stock as soon as I came back up to break-even. JTS isn't looking too healthy is it?

Dan

5222. Re: Script wordprocessor for sale

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: derryck@NOSPAMcix.co.uk
Message-ID: <6ee9el$n9d$2@plutonium.compulink.co.uk>
Source record: 105566

On 13 Mar 1998 08:06:32, "Bob Almond" wrote:
>Indeed I was - but I found a copy. And very nice too, so I recommend
>snapping this one up quick. BTW, does anyone know of a good source of PD
>Signum fonts on the Web? I've trawled most of the usual FTP sites without

The FaST Club has Signum! fonts in its PD library:

http://www.cix.co.uk/~sta

Rgds, Derryck

5223. FS: UK Amiga's / Archimedes and Atari

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: James H S Westwood <jamesw@NOpost.SPAMalmac.co.uk>
Message-ID: <01bd4f64$383408a0$0100a8c0@wingate>
Source record: 105567
Cross-posted to: comp.sys.acorn.hardware,comp.sys.amiga.marketplace,comp.sys.atari.st,uk.adverts.computer

Hi,

Here is a list of what I have forsale.

All machines come with all cables unless otherwise stated.

AMIGA's

A500's do not have A520 modulator.Some Kickstart Disks available.

1 x CDTV with CDTV keyboard, attachment to allow normal mice and joysticks
to be used, 256k ram card fitted in front slot and external disk drive with
some CD's

1 x CDTV with CDTV keyboard, CDTV Mouse and external disk drive but
requires new CIA chip comes with some CD's
1 x CD32 with games can be used with an SVGA monitor.

1 x A500 with 1Mb Kickstart 1.3 / 2.0 with flick switch, average condition.
1 x A500 with 1Mb Kiskstart 1.3, as new in original packaging very light
use.
1 x A500Plus with 1Mb Kiskstart 2.0 good condition.
1 x A500 512k with Kickstart 1.3 good condtion.

1 x A590 20Mb HD for A500's with 2Mb Ram built in, good condition but
requires PSU, PSU for CD32 works as it is the same. This is installed with
Kickstart 1.3 and 2.0

1 x GVPA530 30Mb HD with 68EC030 accelerator with 4Mb of 32-bit Ram fitted,
also has 286 PC-Board built in, has all cables and is in very good
condition, is installed with kickstart 2.0

1 x A520 modulator.

1 x Philips CM8833-II monitor in good condition fully working.
1 x Philips CM8833-II monitor problem with tube otherwise good condition.

ATARI

1 x Atari 520STFM with some games and mouse.

ARCHIMEDES

1 x Archimedes A310 with 1Mb Ram and 20Mb internal HD, comes with Archimdes
RGB monitor.
1 x Archimedes A310 with 4Mb Ram with 1 x 40Mb external HD and 1 x 20Mb
internal HD, comes with Archimdes RGB monitor

Offers accepted on any or all of the above hardware. Be sensible though please....

James.

--
remove NO SPAM to reply

5224. WTD:HDdriver for zip/syquest scsi ext.

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: af366@chebucto.ns.ca
Message-ID: <6eeb0vgol1@News.Dal.Ca>
Source record: 105568

i need a driver HDDriver or ICD to run a 100 meg zip or 230 meg syquest
removable harddrive external scsi on my falcon with cubase audio.
thanks
dick

5225. Re: Problems with Deskjet 722C

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: "john.graser" <john.graser@MCI2000.com>
Message-ID: <01bd4f65$70f900e0$e80537a6@graser>
Source record: 105569

According to the HP site its (Printing Performance Architecture) I have never heard of this format before.

I did end up returning it and get a 890Cse which works great. I just wish my PC would print faster (486 25MHZ SX) compared to my Falcon and ST's

Emmanuel Curis <curis@news.ens.fr> wrote in article <6e8ms8nrn1@nef.ens.fr>...
> Bonjour,
>
> Dans l'article <3UCN.4194$HS1.923402@news.internetMCI.com>,
>
> What is PPA exactly ? I suppose it's the name of the windows'
> language, but as I'm not sure about that...
>
>

5226. Re: Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: Alan Christie <94chrisv@scar.utoronto.ca>
Message-ID: <Pine.GSO.3.95.980314103923.3703J-100000@fissure.scar.utoronto.ca>
Source record: 105570
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,rec.games.video.atari,rec.games.video.classic

On Thu, 12 Mar 1998, Alan Christie wrote:

> Wow... A once million dollar business, Atari has been sold for a mere
> $5,000 US... the once powerful dominator of the 80s video game industry
> has been reduced to $5,000... Do you know what Hasbro plans for the Atari
> Fuji symbol et al?

As many people have pointed out, I forgot a few zeroes on that figure..
whoops.. serves me right for reading mail at school when I should be
programming. :) <grin>

Alan
University of Toronto
Computer Science, Management and Economics

5227. Jazz drives

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: dwmoar <dwmoar@teleport.com>
Message-ID: <350AC515.6C520A08@teleport.com>
Source record: 105571

Was up on IO Megas home page today and saw the following

Jazï¿½ 2GB raises the performance standard for
removable storage speed and capacity.

Newest Member of Jaz Family Handles Even Your
Most Demanding Applications

Double the storage space...Up to 40%
faster...Backward compatible...Ultra-fast
performance...Still a handy 4-inch square.

The newest addition to Iomega Corporation's
award-winning Jaz family, the Jaz 2GB
drive and Jaz 2GB disks provide you with an
incredible, high-performance storage
solution ï¿½ and even more space for your PC or
Mac stuff. With this expansion of the
Jaz product line, Iomega continues to set the
industry standard for removable storage
products that offer you maximum performance,
speed and capacityï¿½all at a
competitive price.

Jaz 2GB Drives and Disksï¿½The Super-Fast,
Extremely Vast Personal Storage Driveï¿½

The new Jaz 2GB removable drive includes a
complete software suite, along with twice
the capacity and up to 40% faster performance
than the original Jaz drive. In addition,
Jaz 2GB drives are compatible with Jaz 1GB
disks, which protects the investment of the
million Jaz disks currently on the market.

has anyone got or seen one of these in action. Will it be possible to
connect it to the Atari and will something like HD Driver support it.
Just a thought.

5228. Re: FS: UK Amiga's / Archimedes and Atari

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: Neil Coffey <neil.coffey@st-annes.ox.ac.uk>
Message-ID: <ant141759b49vrZg@coffey.stannes.ox.ac.uk>
Source record: 105572
Cross-posted to: comp.sys.acorn.hardware,comp.sys.amiga.marketplace,comp.sys.atari.st,uk.adverts.computer

In article <01bd4f64$383408a0$0100a8c0@wingate>, James H S Westwood
<URL:mailto:jamesw@NOpost.SPAMalmac.co.uk> wrote:

> Offers accepted on any or all of the above hardware. Be sensible though
> please....

Well, why not give an asking price?

Neil

5229. FS: Atari items. ALL OBO

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: Fpinto <fpinto@byu.edu>
Message-ID: <350AC94F.2FE70C5F@byu.edu>
Source record: 105573
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

HARDWARE (no manuals or software)

1.1040STf 1MB ram. TOS 1.4 This machine has an audio output jack (RCA female) so you
can plug in to your external amplifier. Listen to the robot voice or your games loud!! No need for a
pre-amp. Will go with its famous BEETLE mouse!. $65

5. SC 1224 color monitor. It needs detachable video cable $16 (I can give you one that needs
a connector at the other end (free).

6 . 5. SC 1224 color monitor. with non detachable video cable and power cable. works great. $25

SOFTWARE:

1. TRUE PAINT V 1.02 $15 Excellent drawing program; all resolutions and colors. Works in ALL
ataris. From B/W. to true color. Manual available.

2. ICD hard disk utilities Version: 6.2.3 2 disks no manual $10. I will send a list of the files upon request.

3. PHOTO SHOW 1.0 by It's all relative: Create multimedia presentations audio video; Also watch
kodak photo Cd's in PCD format. This prg. will go with PCD sampler vol CD-ROM $15 (Falcon).
Needs Multitos.

All OBO. Questions welcomed. If interested send ZIP code to ask UPS for charges.. For software I can
send it for $3.00 US. (If you are in the US; I am willing to send abroad also). Phil.

Also, you are welcome to check http://128.187.42.173/electro2.htm during this weekend. It has a couple of things about atari hardware and some comments. Regards, Fpinto.

5230. Re: Woller 1-Toad 0

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: grovem@Hasbro060soonridgecrest.ca.us
Message-ID: <6eejbrmom1@ash.ridgecrest.ca.us>
Source record: 105574

On 13 Mar 1998 23:27:17, Jo Even Skarstein wrote:
>Michael Grove <grovem@Hasbro040ridgecrest.ca.us> wrote:
>> With the current discussion of international software sales in the
>> newsgroup going on, I thought this would be an appropriate post.
>
>> Today, only 4 weeks after ordering, Woller Systeme sent N.AES clear
>> across the world to my little town of Ridgecrest, California.
>
>> I would like to thank Konstantin Woller for his reliable and direct
>> aproach to doing business.
>
>My experience with Woller (formerly Woller & Link) is the exact
>opposite. I ordered some hardware from them in July last year, and
>since they couldn't accept credit card or COD I sent them a cheque.
>After heaps of emails and a couple of faxes (which Konstantin Woller
>almost never answered) I finally got *something*.

Konstantin only replied to my inquiry. Actually the package arriving
was quite a surprise as my order by email was never confirmed.

>
>The hardware I ordered could probably not be delivered ("lost in the
>mail"), and refunding me was apparently out of the question. So a good
>week ago I received some software from them, at a *very* high price.

The Zip code (important for the U.S.) was omitted from the package.
Some nice postal bloke over here took the time to identify my package
properly and it made it.

>
>I will not recommend dealing with Woller, and if you do then *insist*
>on using credit card or COD!

That is always the safest way to go with any of the dealers (except
for what I sell ofcourse:). Maybe this is a turn around point. Mail
order in the U.S. alone is a gamble anyway. You see a feather duster
on late night TV for $13.95 and order it on your visa. 10 weeks later
it arrives, but is available at Mervyns for $9.95 now without the
shipping cost:(. God forbid you order a oldie CD from a TV add. It
will be a classic ROCK CD before it arrives, and then you'll get 10
more to follow that you don't want.
>
>> Falcon 040-N.AES 1.2:o)
>
>Just curious, did you get N.AES 1.2 or 1.1.7? I was a bit disappointed
>when the CD labeled 'N.AES 1.2' actually contained 1.1.7... And large

>parts of the CD is unreadable :-(I've sent a mail to Konstantin
>Woller about this, but so far no replies (surprise!).

The readme files says 1.1.5, and another doc says 1.1.6. I didn't get the CD version as I didn't want all the MiNT stuff. Maybe that is the difference between CD and floppy version? It looks like the readme files talk of a soon to be released update to the version that was included, but I can't really get the feel for what it says.
So far, it feels a little smoother than 1.X. The new windowing features are nice, but I have a lot of experimenting to do. I just purchased MagiC Mac 2.2 from ASH and window features under Thing look,feel and perform the same between both O/S's.
My Falcon could die with this AES and MiNT, and I would'nt regret ever using it.

Mike

5231. Re: Woller 1-Toad 0

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: grovem@Amiga1000nowridgecrest.ca.us
Message-ID: <6eek39mom2@ash.ridgecrest.ca.us>
Source record: 105575

On 13 Mar 1998 14:42:16, collins@Bulli.com wrote:
>Well I ordered a Nemesis over 3 moths ago and
>still have not recieved it. I ordere it from
>Titan, and I live in Canada. They told me a few weeks
>ago that there was a shipping error or something and
>that it would arrive withing ANOTHER 4-6 weeks :(
>
>Cheers!
>
>---
>Bengy Collins
>Collins @ Bulli.com
>Http://bulli.com/basement/index.htm
>Have a nice Day!
>---
>

Hi Bengy,

My order for an Afterburner and Nemesis (a long while ago) took quite some time too. These are both hi demand items, and i'm sure David sells all he can get. I think I was told that Titan may collect orders until a specific number is attained before manufacturing another batch, (or ordering as the case may be). So a lot of your wait may be just Titan waiting for the unit to be assembled by some poor sole trying to make a buck. It would be nice if Motorola manfactured the Afterburner and Nemesis, but I doubt that is the case.
Not to be negitive, but add about 15 days for Canadas customs to release the package as well. I haven't had any problems with private mails between the U.S. and Canada, but items from C' Direct and HOMA seem to get held up quite a while in customs for some reason. Maybe I was just having a bit of bad luck too.
I have a spare Nemesis. If you are in a hell fire hurry and have paid for yours, I would trust Titan to credit me for this one I could ship to you, or wait for the one you ordered to arrive. This is only if you really need the device. I know it's nice to get what you pay for right now, but other than going to an Atari Show and getting it first had, it is the best thing us Westerners have for an Atari hardware resource.

Mike

5232. Re: Moving to MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6eekkpfgl2@usenet88.supernews.com>
Source record: 105576

>On 14 Mar 1998 10:44:14, "Christian Ratsch" wrote:
>Hi Steve!

>>The only thing I "miss" with MagicDesk is
>>the ability to eject my SyQuest and Zip carts from the desk top
>But there is an entry for that in the file menu. (I think it's Control-J)

Christian,

You misunderstood what I was referring to. The only thing that I miss in NeoDesk is that ability, which I could do with MagicDesk :)

Regards,

Steve Hammond

5233. Re: Moving to MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6eekknfgl1@usenet88.supernews.com>
Source record: 105577

>On 14 Mar 1998 10:44:14, "Christian Ratsch" wrote:
>Hi Steve!

>>The only thing I "miss" with MagicDesk is
>>the ability to eject my SyQuest and Zip carts from the desk top
>But there is an entry for that in the file menu. (I think it's Control-J)

Christian,

You misunderstood what I was referring to. The only thing that I miss in NeoDesk is that ability, which I could do with MagicDesk :)

Regards,

Steve Hammond

5234. Re: Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: VE6HY <besmith@calcna.ab.ca>
Message-ID: <6eehoe$ls2@ds2.acs.ucalgary.ca>
Source record: 105578
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st

On Sat, 14 Mar 1998, Tim K. wrote:

> Face facts people. The Lynx, Jaguar, and ST were all better than their
> competition, yet all bombed. I got burnt a number of times by buying
> Atari. Don't get your hopes up for a new and improved anything with
> the Atari name.

But Tim - was the 'product' not a roaring success - in my view these fine products failed to attract a very large market share solely due to the lack of 'marketing' - most people never even heard of 'Atari' other than for the older games machines that were well promoted in their time.

When the 'Trammels' got involved in their money laundering operation (at least that's how it seemed) they made absolutely no attempt to 'market' the product - which - upgraded a bit for the times - could be successfully marketed today.

Or am I reading it wrong ???

The Canadian Curmudgeon (in cool, cloudy, Calgary)

5235. Falcon digitizer for sale

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: "Mr. Renaud" <renaud@zetnet.co.uk>
Message-ID: <6eem7g$6oe$6@irk.zetnet.co.uk>
Source record: 105579

*** Expose Digitiser ?150***

Hi all,
I have got an Expose digitiser that works with the Atari Falcon.
It is very easy to fit and has worked with every piece of visual equipment
that I have plugged into it.
In fact the only reason why I am selling this beauty is because I no longer
have a Falcon.
If you are using your Falcon for graphics then you should be aware of the
Titan-Black scorpion range of Hardware and Software. This product
complements the brand new range of ground breaking hardware and software
which is already available and soon to be released for the Falcon.
These include;
Apex Media
Apex Alpha
Nemesis
Falcam and
Tripod.

Please reply to Richard at the address below:
renaud@zetnet.co.uk

5236. Re: Hasbro/Atari Speculations/Fantasies

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: robertm@jagunet.com
Message-ID: <6eeqi8$7gg$1@nnrp1.dejanews.com>
Source record: 105580
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,rec.games.video.atari,comp.sys.atari.st

In article <6eea78ejm1@nnrp1.dejanews.com>,
sinclair2000@earthlink.net wrote:
>
> In article <350a37df.1748172@news.jagunet.com>,
> robertm@jagunet.com (Rob Merritt) wrote:
> >
> > sinclair2000@earthlink.net wrote:
> > >
> > >Yea...And Commodore will rise from the ashes..
> >
> > Atari is dead. It died when JTS merged with it. The question is, will
> > a new company called Atari, with the spirt of old, will come into
> > being. The worse thing that will happen is that the Atari name and
> > some old Atari games will come out in new updated software titles.
> > Hasbro isn't a stupid little company.
>
> Don't tell me that Hasbro is going to reintroduce the Jag console in it
> current technelogical form considering that the Playstation kicks it and now
> is in it's last legs of the product life cycle.

Of course not. The Jaguar is a dead parrot. However it appear that Atari, the name and the ideal, will get yet another chance. Its possible that the Lynx may get a make over or that a cip or two from the Jaguar may get used in something but don't get your hopes up. I'm hoping for an updated Yars Revenge. :)

Rob Merritt

------== Posted via Deja News, The Leader in Internet Discussion ==------
http://www.dejanews.com/ Now offering spam-free web-based newsreading

5237. Re: Base-64 decoder?

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: kenkel@zetnet.co.uk
Message-ID: <6een5k$6od$1@irk.zetnet.co.uk>
Source record: 105581

```
On 13 Mar 1998 00:31:23, Denesh Bhabuta wrote:
>On 9 Mar 1998 18:31:51 GMT, kenkel@zetnet.co.uk (Edward dimitri
>Kennaway) wrote:
>>Thanks, although I do have ESS-Code and found that none of the
>>available options (i.e. mime, uue, ship, btoa) worked. Which one is
>>supposed to handle base-64 and/or .exe, I wonder?
>Mime handles Base-64
>
>As for .exe - either you need a PC and Windows95/NT to run it, or you
>simply rename the file to a .lzh (some Europeans change the extension
>to exe for some reason!) and then use LHArc to unpack.
>
>hundreds of Atari users who use and registered ESS-Code can't be wrong
>:-))

Thanks to all who have posted follow-ups or replied by e-mail. Thus
far, I have to report that ESS-Code still refuses to decode the files
in question. Regarding .exe extensions, changing them to lzh doesn't
seem to be the answer - I get:"This isn't an lzh file or is a damaged
lzh file!"

EDK
```

5238. Cheap&Simple 9k6 Packet modem!

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: Chris Reijnen <pe1nib@telebyte.nl>
Message-ID: <350B5C83.4AECDE13@telebyte.nl>
Source record: 105582
Cross-posted to: rec.radio.amateur.homebrew,comp.sys.atari.st,comp.sys.atari.st.tech,rec.radio.amateur

Hello,

if you are interested in experimenting with Highspeed Packet Radio
(9600bd) and want to save money instead of buying a $$$ 9k6 TNC, make
your own cheap&simple modem, developed by Chris - OE5DXL
At this moment there are drivers available for Atari (L2STX), PC DOS
(L2PCX) , PC Windows and LINUX.

(for atari ST the driver L2STX also can be used for 1200bd baycom alike
modems, PC users can use Baycom driver for 1k2 modems)

More info and files/links you can find on my webpage at:
http://www.qsl.net/pe1nib/index.html

73's Chris de PE1NIB

Email: pe1nib@telebyte.nl

Packet: pe1nib@db0acc

5239. Re: Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: lvpy67c@ix.netcom.com
Message-ID: <6eei9n$664@sjx-ixn8.ix.netcom.com>
Source record: 105583
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,rec.games.video.atari,rec.games.video.classic

In <6ee973$7vf@bgtnsc03.worldnet.att.net> Dan Phillips
<xiting@worldnet.att.net> writes:
>
>What really gets me is they seem to have paid $5 million for $45
million
>in Atari debt (and of course, the technology). They _really_ paid $50
>million for the assets. They are obviously planning to do something
real
>with it, simply suing for patent and copyright infringement and
selling
>licensing won't generate that kind of revenue.
>
Well first they bought Tiger Electronics not Atari? Why would they buy
both unless they had something planned, would be too much a waste of
money. Game.com is not moving on shelves too well. Perhaps they want to
do something in the way of video games but need a largely remembered
name like Atari. Suing for patent and copyright infingement could get
you good money depending on who or what is involvled. If it is simply
Jon Doe's Video Game Inc infinged on the patent of a design of
something totally meaningless by todays standard, you wouldnt get much,
but if it was Nintendo, Sony or Sega you could fetch more (Atari did
once already on Sega) especially if it had to do with something in the
Playstation console itself that couldnt be changed they could claim
damages millions and maybe make quite a bit of money.

5240. Re: Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: The Maverick <themaverick@volcano.net>
Message-ID: <350AED9D.78BA@volcano.net>
Source record: 105584
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,rec.games.video.atari,rec.games.video.classic

Frank Traut wrote:
>
> For $5000, one of us would have bought it ;-)

I believe that was the minimum bid when it was put up for auction on
Ebay. ;-)

the Mav

--
Cliffhanger Serials, Boardgames, Videogames, and Red Baron I
http://www.volcano.net/~themaverick
The Classic Microgames Museum
http://www.angelfire.com/ca/themav/micind.html
The Macho Women with Guns Homage Page
http://www.geocities.com/TimesSquare/Lair/6747

5241. Re: Base-64 decoder?

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <350ae06031edb81@ping.be>
Source record: 105585

on Fri 13-03-98 20:28 Peter John Smith wrote:

> In article <350827d41e17351@ping.be>

>Mnnn I do'nt use Oasis2 "on line" It is an off line reader for News, & mail.
>I presume you mean all the bugs in Oasis's internet connection, ICE which I
>agree is total sh*t. Oasis 2 is superb but it's take up by Atarians has been
>low due to the crap ICE & bad support.

Yep I never managed to get ICE working. I could make a ppp-connection
to my ISP but that was all.
Even off line I got some big troubles with News. Mail works pretty
well indeed. Furthermore Oasis isn't quite happy with the system
configuration I normally use on my TT and Hades (N.AES/MiNT/NVDI 4.11 r7).

>But I have tried all the readers you
>mention & Oasis2 is still for me :-/ the best. But do'nt use ICE, I use
>STinG ppp for connection and the superb NEWSwatch & POPwatch by gary priest
>to transfer mail/news to Oasis2, All the splendor of Oasis without the pain

Until recently I was using *Oasis 1.35*. I prefered this above *Newsie*.
Now I've discovered *Okami* my preference goes to this program.
IMHO *Okami* is for the moment , in conjunction with the superb _NEWSwatch_ and
POPwatch, the best News/Mail reader.
But watch out for the mailreaders _Mymail_, _Infitra_ and _aMail_.
These have all a very nice interface and looks very promishing.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

5242. Re: Atari Has been Sold/Jag Comeback?

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: lvpy67c@ix.netcom.com
Message-ID: <6eek4n$pk6@sjx-ixn3.ix.netcom.com>
Source record: 105586
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech, rec.games.video.atari,rec.games.video.classic

In <350abb00.1380513@news.demon.co.uk>
sam@greenaum.demon.co.ARSE!ARSE!ARSE!uk (Sam.) writes:
>
>Maybe they'll re-release the Jaguar or something?
>
The only way they could make any money with Jaguar anymore would be to get the Jag/Jag CD combo out at well under $100. That way they could attract some 3rd party developers to the CD, but IMO it is too late in the current generation to make enough that way, especially now that the Saturn will be officially canned at the end of the month. Another problem is power, the Jaguar is supposedly more powerful than Saturn (the Jag CD supposedly allows optimum access to this power) but is still is not at the level of Playstation in 3D. It probably could turn out convincing 2D platformers and 2D fighters though. I think a Project X liscense would be a better bet for the Atari name.

5243. Re: Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <6eers8mam1@news2.tor.accglobal.net>
Source record: 105587
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

I was just thinking, NOW might be a good time to contact Hasbro and request they release the sources of all TOS versions and of other TOS software produced by Atari.

FreeTOS sounds like a good idea to persue and it would allow any capable authors to upgrade TOS 2.06/3.06 with better AES, serial routines and other essential patches, in a collective group like what is happening with FreeMiNT.

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 12/48 NVDI 4.11r0, MiNT 1.14.5, N.AES 1.1.0, GlueSTiK

Unsollicited material will be proof-read for $100 USD per word, payable within 10 days. Submission of your advertisement to my address constitutes your formal acceptance of these terms.

<TITLE><BLINK><H1>No HTML Messages Please!</H1></BLINK></TITLE>

5244. Re: STING and FTP

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: mike.borsley@zetnet.co.uk
Message-ID: <6eers8$705$1@irk.zetnet.co.uk>
Source record: 105588

On 14 Mar 1998 13:40:30, Ross MacIver wrote:
>On 14 Mar 1998 06:33:38, Charles Silver wrote:
>
>>Ahhh, what prg are you using to ftp? Also, what MTU are you using in your
>>dial.scr? That might help to optimize your default.cfg file setup.
>
>I'm using Newsie for FTP and CAB for dl's off the web.
>
>MTU = 1500
>
>Is there a different value that can be used here? I've gone through
>both the DIAL.SCR and the DEFAULT.CFG but frankly I don't know what
>most of the stuff is for, so I don't want to go screwing around and
>mess things up even more.
>
>Web pages load OK, newsgroups are OK, Telnet is OK, just those damn
>binaries keep on getting screwed up.
>
Hi Ross,
I had similiar problems with my Mega STE, and I gave up with it in
the end and use my STFM with no problems, I'll rephrase that, no serious
problems. I seem to remember in an earlier posting that some Mega STE's
have a serial port defect which is responsible for this file corruption,
and can be cured by fitting an upgrade chip. Maybe someone a little more
knowledgeable on the subject could help you.

In my case the corruption also occurred on the hard drive and
caused me untold hassle so I just use the Mega STE off line now and it
behaves impeccably.

Hope you get things sorted out.
Cheers
****
* mike.borsley@zetnet.co.uk West Lancs. UK *
* http://www.users.zetnet.co.uk/toak/ *
****

5245. Re: Moving to MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6ecksmgec2@usenet53.supernews.com>
Source record: 105633

On 13 Mar 1998 12:28:32, Magnus Kollberg wrote:
Neil Roughley wrote:

>> What kind of desktop functions does MAGXDESK provide? Also, do you know
>> if EASE 5 can be used as an AV Server?

>MagXDesk can actually do most things. It's very fast (I can't figure out how
>MagXDesk can draw the icons as fast as it does) and capable. It's also very
>small and does't take up much memory at all. The only thing I have against
>it is the keyboard shortcuts which are not the same as the regular Atari
>desktop and can't be configured.

I went back to a NeoDesk 4/MagiC configuration with my TT. NeoDesk has proven to be more stable, icon editing is a LOT easier, screen redraws - esp. star-screened images in Calamus, are much, much faster than with MagicDesk/MagiC combination. The only thing I "miss" with MagicDesk is the ability to eject my SyQuest and Zip carts from the desk top :) - which beats having to drag the icon to the tash can like the Mac at work.

This is with a TT/Nova configuration.

Steve Hammond

5246. Re: ZIP drive to STE ??

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6ecksigec1@usenet53.supernews.com>
Source record: 105634

>Are you sure the Zip Plus (parallel & SCSI) won't work? I would
r>ealy like to get this model as I need both formats.

>Stephen Angelini / trax@cedep.com

Steve,

I will give it a try as I have access to a Zip Plus at work. I
currently have both a SyQuest EZ135 and a SCSI ZIP connected to my TT.
In theory the ZIP Plus should work with a TT or ST (with the appropriate
ACSI to SCSI converter).

Steve Hammond

5247. Band in Box

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: arthurm@zetnet.co.uk
Message-ID: <889839564_OASIS_@zetnet.co.uk>
Source record: 105635

Hi.

Anyone out there using the Band-in-a-Box software for the Atari? If so, HELP.

I'm having trouble saving a usable midifile from version 5 - I know it saves a type 1 file and I need a type 0 but I can change that with MidiMover. The problem is with a the Canvas.DK kit, in that while BiB plays ok through my system, when I try to save the song as a SMF onto disk, on inserting the disk into my file player I lose all the patch info and it insists on playing all tracks bar the drums on the bloody piano.

And while it make me sound as if I've got eighteen fingers, it's not quite the effect I want. All ideas welcome - with through the ng or email me direct. Ta.

--

Arthur

---
arthurm@zetnet.co.uk
Cajun, Zydeco & Narrowboats Inc

5248. Re: STE memory upgrade

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <6ecosu$eka@bgtnsc03.worldnet.att.net>
Source record: 105636

David,

> Can someone please advise me how to upgrade my 1meg STE to 2 or 4 meg.
I've
> opened it up and found the chips but I cant get them out - could they be
SIPPs
> and not SIMMs. Either way, what do I need and where can I get it?

Your 1 meg STe has four 256K SIMMs installed. They are secured in place
with a small plastic locking tab on each side. Carefully release the
locking tabs and you'll be able to tilt and remove the SIMMs. Replace them
with four 1meg SIMMs and you'll have a 4mb STe.

Oh, yes.... don't forget to wear a grounding strap when handling the SIMMs.

Sheldon (Computer STudio - Asheville, NC)

5249. Re: Re^2: help with softPC

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <6ecrcnfbs1@pale-rider.INS.CWRU.Edu>
Source record: 105637

In a previous article, Louis_Holleman () says:

>In a message of Wed 11 Mar 98 Derryck Croker (2:281/202.0) wrote to All :
> DC> Ah, that's interesting, my archive of SoftPC (on the Compo "Power
> DC> CD") doesn't have this file.
> DC>
> DC> What I do have is:
> DC>
> DC> [Z:\FALCON\SOFTPC\FALCON]
> DC>
> DC> Z:\FALCON\SOFTPC\FONTS
> DC> Z:\FALCON\SOFTPC\BIOS1.ROM
> DC> Z:\FALCON\SOFTPC\BIOS2.ROM
> DC> Z:\FALCON\SOFTPC\CMOS.RAM
> DC> Z:\FALCON\SOFTPC\LIESMICH
> DC> Z:\FALCON\SOFTPC\SOFTPC.CFG
> DC> Z:\FALCON\SOFTPC\SOFTPC.PRG
> DC> Z:\FALCON\SOFTPC\SOFTPC.RSC
> DC>
> DC> Am I missing some other files apart from the c_disk.zip that you
> DC> mention?
> DC> I must say that the "Liesmich" file isn't the clearest text that I've
> DC> ever come across!
>
>Hi again, Derryck,
>
>looks like you have no HDF files...
>
>What you need at least is MS-DOS 3.10, 3.20 or 3.30.
>Then create a HDF file in the "Drives-menu", next you have to format it
>(explained in my previous msg), then put all DOS files in a DOS directory, ad
>an Autoexec.bat and a config.sys. The config.sys should at least have a line
>"device=c:\insignia\host.sys" and you probably need this file as well...

AHA!!! That's part of my problem! The distribution on ftp.toad.com DOESN"T
have this insignia dirrectory, or the fsadrive.com, or the host.sys, or the
mouse.com. NO WONDER i couldn't get the E: drive to work. I can run the system
OK, using DR-DOS, and managed to make a working bootable c and d drive.

>Then an autoexec.bat should have in its "path" line a reference to c:\dos and
>c:\insignia too, since there should be a directory "insignia" on c: as well,
>which should contain a mouse.com, fsadrive.com, host.sys, config.sys and an
>autoexec.bat.
>
>My idea is you can do without the fsadrive.com, in that case you wouldn't be

>able to use the FSA feature (stands for File System Architecture, which let you
>use an Atari partition/folder/CD-ROM for drive E:.
>
>I really don't know what happens if you don't have this Insignia folder with
>the Host.sys and Fsadrive.com... could be it simply won't work at all!

It works ok, but there are a coupla bugs, which host.sys and
fsadrive.com would probably cure! If there is some way you could get these
files to me, i would be very grateful indeed! Is there some way you could
zip them up and e-mail them to me, at:
bdc2@po.cwru.edu
Barring that, if you can get them anywhere, and let me know where,
I would get them. I have been going CRAZY trying to figure out why they
don't work right.

PS, I have tried to e-mail you several times, and they come back as
undeliverable.

Boris Cahan

>The "liesmich" file is crappy indeed, but it states that you have to "format" a
>newly created drive before you can use it... Didn't know that until I came
>across this file anyway. It works however, with FDISK I could get a 32Mb drive
>going :-)
>
>I just looked into this Softpc.lzh file I once picked up, it appears to have no
>HDF files at all. I could do the following, since I don't have an Internet
>account:
>create a ZIP with the relevant Insignia files/folders and ask some friend to
>put it on his homepage. All you need to do then is create an HDF file yourself,
>"format" it and *install* DOS onto it. Next add the Insignia folder and files
>and you should be into business...
>I just tried to arc one of these HDF files, but a 5 Mb drive will still be over
>2 Megs when crunched. I think a ZIPpie with the relevant files would only be a
>few k's. If you can get SoftPC running first (from a systemfloppy or so) that
>would do the trick, I guess. The problem is (at least, it wasn't clear from
>your msg) can you get SoftPC running at the moment? As long as you don't,
>there's no way to get on to the HDF "drives" and you still will be nowhere...
>You need at least to be in DOS, so to speak.
>
>
>CU NeXT msg
>Louis
>
>--
>
>LHFG:
>TOS-Error Nr. 1313: No more power <plop!>
>--- IOS-Mail 0.91pl9 ♋eta
> * Origin: ~ BearBoard Atari ST Fan BBS 010-2900490 ~ (2:286/503.81)
>

--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

5250. Louis Holleran, ATTN:

Newsgroup: comp.sys.atari.st
Date: 1998-03-14 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <6ecrfofok1@pale-rider.INS.CWRU.Edu>
Source record: 105638

Your E-mail doesnt work. PLease see the posting in reply to yours
abouit softpc.

Boris
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

5251. Re: The e-mail client Infitra

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: derryck@NOSPAMcix.co.uk
Message-ID: <6egjhf$7m4$3@plutonium.compulink.co.uk>
Source record: 105439

On 13 Mar 1998 21:24:43, Hallvard Tangeraas wrote:
>On Thu 12-03-98 07:56, Derryck Croker (derryck@NOSPAMcix.co.uk) wrote:
>
>>On 10 Mar 1998 17:50:54, Hallvard Tangeraas wrote:
>>
>>>I've tried to contact them regarding their web page as I've been trying to
>>>download their demo of the "Jinnee" desktop -apparently they've made it

>>I downloaded this about two weeks ago with IE, it seems to have survived the
>>journey and I didn't need to configure IE to treat *.TOS files as binary -
>>perhaps it might be worth another try?
>
>
>Problem solved!!!
>I can't understand why it works, but here goes....

Good stuff! :-))

>I've heard that .TOS (self extractable files in this example) are actually
>..ZIP compressed files (or was it .LZH?) -anyway, I've tried this before in
>UNIX and it decompresses fine if the file isn't corrupted.

They're ZIPd and can therefore be unzipped to another directory with STZip
or whatever, which can be very handy.

>Anyway, I took the chance and downloaded "knecht.tos" to my STe despite the
>error I got above and it worked!!
>Go figure...

It's certainly very strange.

>I still think ASH haven't set up their server properly to accomodate for
>those .TOS files -but as usual they won't listen. Micro$oft in the Atari
>world perhaps, not caring what the public has to say at all.....

Is it just Lynx browsers that have problems or is it more widespread?

Rgds, Derryck

5252. Re: Nemesis difficulty

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: derryck@NOSPAMcix.co.uk
Message-ID: <6egjhh$7m4$4@plutonium.compulink.co.uk>
Source record: 105440

On 13 Mar 1998 15:14:51, John Kolak wrote:
>Thanks for your response.
:-)

>Did you glue the Nemesis board to the plastic case bottom, or to the fan
I desoldered the fan bracket and glued the Nemesis board over the hole in the PCB - there's only a narrow strip at each end that overlaps the main board for gluing.

>bracket? Did you remove the fan bracket? Would it be useful to leave it
>there as an RF shield/cover for the Nemesis?
I don't think that it would help, it would have to be a closed box for the best results.

>I have a generic SIMM in the Wizztronic board. It is actually less noisy
>with Nemesis than with the Atari OEM 1MB board.
Interesting. If I had a few SIMMs I'd like to try to get rid of the few glitches that I get in the higher colour res's!

Rgds, Derryck

5253. Re: magx.inf

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: derryck@NOSPAMcix.co.uk
Message-ID: <6egjhi$7m4$5@plutonium.compulink.co.uk>
Source record: 105441

On 14 Mar 1998 01:12:36, "Christian Ratsch" wrote:
>Hi Dave!
>
>>Hi guys. I'm having trouble with MagiC 5.11. At first Magxdesk seemed to be

>You can download MagiC!Conf from my website to set up MagiC/magx.inf. It
>offers some more helpful stuff for MagiC.

Do you have (or plan to have) an English version of your program Christian?

Rgds, Derryck

5254. Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: derryck@NOSPAMcix.co.uk
Message-ID: <6egjhj$7m4$6@plutonium.compulink.co.uk>
Source record: 105442

On 14 Mar 98 04:13:56, Harry Sideras wrote:
>*Hi Derryck*, on 12 Mar 98 you wrote: ...respect, brethren

> >> a Cray
> d> ^^^^ Upgrade fever hits Sid Celery! (g)
>
>Oi, Derryck! NO!!! B^{)

Hehe! :-))

>A quick note to all: my TT keyboard is going the same way as my MSTe keyboard
>- I've lost the 'z' character and some of the others, like 't' and the space

I can recommend the ATKeys interface from System Solutions (I think that The Upgrade Shop sells something similar) along with a PC keyboard BTW.

Rgds, Derryck

5255. ODIN graphics adapter?

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: Carsten Krumnow <krumnow@informatik.uni-koblenz.REMOVE_THIS.de>
Message-ID: <Pine.SOL.3.92.980315141617.1910C-100000@marvin>
Source record: 105443

Hi there!

Today I read in TOS, an ancient german ATARI magazine (issue 9/91)
about ODIN, an all ST(E) graphics adapter for many VGA resolutions
without opening the computer or even soldering.
It was a project of the TOS magazine and the swiss Marvin AG.
They promised to report more about it in issue 10/91, but
unfortunately I don't have this one.
I think a little software belongs to this adapter...

Can anybody remeber anything about ODIN? Does it exist? Would anybody
sell it for ...eh... a little amount of money?

Many thanks in advance,
Carsten

||| Carsten Krumnow comp.science student, Koblenz, Germany
****|||**
/ | \ www.uni-koblenz.de/~krumnow eMail:krumnow@uni-koblenz.de
-' ' `- ------------ It's not a trick - it's a tari! ------------

5256. Re: Multisync for TTHI Res?

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: Carsten Krumnow <krumnow@informatik.uni-koblenz.REMOVE_THIS.de>
Message-ID: <Pine.SOL.3.92.980315142807.1910D-100000@marvin>
Source record: 105444

On Thu, 12 Mar 1998, John Kolak wrote:

> I believe the resolution of TT High exceeds the specs on the NEC. Also,
> you would have to find some way to let the TT know it needs to run in TT
> high. Isn't there a mono detect pin like on the SM124?
>
> Diane & Tim Conrardy wrote:
> >
> > HI!
> > I have a TT030 that I use for Midi , internet, dsp, well..everything !
> > My Atari 19" TT hi res monitor went out, so I had to get a VGA monitor
> > instead.(gosh dard it!) It is a NEC Multisync. Is it possable to use this
> > monitor to get TT hi res ,or do I need a Graphics card(crazy dot)?
> > Any Info would be Great!
> > Atarian
> > Tim Conrardy
>
>

Hi!

Be careful! The mono detect pin would not be the problem (just connect it
to ground), but the TT-High Res. uses ECL voltage output instead of
TTL usually used by standard VGA graphics cards/monitors.
I even wanted to do this with my 17" monitor with 86kHz, but then I
remembered the ECL thing and did not want to crash my monitor or TT...

Bye,
Carsten

||| Carsten Krumnow comp.science student, Koblenz, Germany
****|||**
/ | \ www.uni-koblenz.de/~krumnow eMail:krumnow@uni-koblenz.de
-' ' `- ------------ It's not a trick - it's a tari! ------------

5257. Re: ZIP drive to STE ??

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: Carsten Krumnow <krumnow@informatik.uni-koblenz.REMOVE_THIS.de>
Message-ID: <Pine.SOL.3.92.980315143602.1910F-100000@marvin>
Source record: 105445

On Fri, 13 Mar 1998, Stephen Angelini wrote:

> Charlie Wood wrote:
>
> > >
> > > Only the SCSI version of the Zip drive works.
> > >
> > > You will need an ACSI to SCSI adapter to hook the Zip drive up to your Atari
> > > and Bigdos or HDDriver software driver to access the DOS partitioned Zip
> > > Disks.
> > >
> > > ICD sells the ACSI to SCSI adapter, their Web Site is:
> > > http://www.icdinc.com/atari/index.html
> > >
>
> Are you sure the Zip Plus (parallel & SCSI) won't work? I would
> realy like to get this model as I need both formats.
>
> Stephen Angelini / trax@cedep.com

Hello!

ZIP plus works fine, once the ATARI detected it (only in 1 of 3
coldboots...)

Connected once properly, you can get transfer rates of over 1.5 MB/s!
Problems seem to have to do with the AutoDetect cable, don't know why
exactly.
The ATARI has to provide the Termination power!
That means you have to patch an original TT (I did so) or to connect any
other external SCSI device which provides TermPwr.
No problems concerning this when connected internally.

Bye,
Carsten

||| Carsten Krumnow comp.science student, Koblenz, Germany
****|||**
/ | \ www.uni-koblenz.de/~krumnow eMail:krumnow@uni-koblenz.de
-' ' `- ------------ It's not a trick - it's a tari! ------------

5258. Re: STING and FTP

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <ICPLBJAJUP@data.rhein-main.de>
Source record: 105446

In <6efvta$lr2$1@ash.ridgecrest.ca.us> Michael Grove wrote:

Hi Mike,

>Until the release of the latest Coretool and Module package (dated
>March 10th) I too had FTP problems. I am happy to say that now I can
>use several different FTP accounts (Unix, NT, Linux) without problem.

Witch FTP-Software do you use?
I also have problems with aFTP, the last release of, and ALL
releasase of STinG.

aFTP stucks after any upload. (Any FTP-Server)
I found only a end of any transfer by blast aFTP out of the memory.

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

5259. Re: CAB OVL for STinG

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: Dennis McGuire <mcguired@erie.net>
Message-ID: <Pine.LNX.3.95.980315101041.18460B-100000@moose.erie.net>
Source record: 105447

On Mon, 9 Mar 1998, outrider wrote:

> Re: _CAB OVL for STinG_, james.burr@acpu.com wrote to All on 09 Mar 98:
>
> jb> I'm settin' here tryin' to russle up all the parts to get this here
> jb> CAB 2.5 to run for the internet. I figure since I don't want to run
> jb> Magic that I best run STinG. All is fine 'cept I has to know where I
> jb> should corral the CAB Overlay thing for this Falcon and STinG!
>
> CAB.OVL should go in your MODULES folder (make sure it's defined in CAB's
> config), though some have had better luck putting it in the same folder as
> CAB.APP. Try putting in the MODULES folder first; if that doesn't happen,
> then try it in CAB's main folder, with CAB.APP. Make sure it's a
> STiK-compatible CAB.OVL, too.
>

Is the CAB_JPEG.OVL still needed with the 1.2805 version of
CAB.OVL?

5260. Re: Cab ov; 1.2805 vs NEWsie

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6egtrikpl2@newsbell.bellglobal.com>
Source record: 105448

On 6 Mar 1998 08:32:45 , Charles Silver wrote:

Could you repeat your last post to me. I didn't receive the text for some
strange reason.

```
---------------------------------------------------------------------
__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __ )( TOS 1.0, SH204 hd
(+)`====='(+) B | \/ \\_/|| |/\_/ () SLM 804 LASER prt.
********** R ********************** [and SURF HAPPY! :-)]
---------------------------------------------------------------------
```

5261. Re: folder100.prg

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6egtrekpl1@newsbell.bellglobal.com>
Source record: 105449

On 11 Mar 1998 13:33:02, Roland Prajoux wrote:
>
>In article <350e41ad.21829389@news.demon.co.uk>, guy@swampdog.demon.co.uk (Guy Harrison)
writes:
>I ran into the problem while I was testing a hard disk backup program of mine.
>The program was cleanly opening and closing folders, I never had more than,
>say, a dozen folders opened at the same time, and still got the "Out of Internal
>Memory".

Try Turtle for backup. It has a nice way of evading the 40 folder bug, but it
can still happen.

>AFAIK, the problem was improved, but not suppressed, in earlier versions of TOS.
>
>Maybe someone has a reliable info on that?
>
>Cheers.
>
>Roland
>prajoux@laas.fr
>LAAS/CNRS, Toulouse, France.
>
>
>.

__\ C /-\ /\ /^\||\ |/^\ () 520ST,2.5meg ram
/172`__/ ;\> Y | / /__\ | || ||| __)(TOS 1.0, SH204 hd
(+)`====='(+) B | \/ _/|| |/_/ () SLM 804 LASER prt.
********** R ********** [and SURF HAPPY! :-)]

5262. Re: Base-64 decoder?

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <350bf14ec4de50@ping.be>
Source record: 105450

on Sun 15-03-98 12:46 Peter John Smith wrote:

>>IMHO *Okami* is for the moment , in conjunction with the superb _NEWSwatch_ and
>>_POPwatch_, the best News/Mail reader.
>
>Oh Ho this looks interesting I did'nt know they would work with Okami. I'll
>try that.

The Unofficial Okami version does support *NOS*. This version can be
found on the home page of *Jos den Bekker*: http://www.xs4all.nl/~josdb/okami.html
or on the Belgian ftp-site:
193.190.205.13 archive/atari/incoming/internet/okami133.zip

AFAIK the offical Okami version (v 0.30) doesn't support *NOS* so
make sure you have the right version.
>
> >But watch out for the mailreaders _Mymail_, _Infitra_ and _aMail_.
>
>Yep Infiltra looks good at first sight, Just think Atari users spoiled for
>choice for once, Good feeling is'nt it :_))

Yes it is.

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

5263. Re: Hasbro/Atari Speculations/Fantasies

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: robertm@jagunet.com
Message-ID: <350c2ae9.841531@news.jagunet.com>
Source record: 105451
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st

robscha@data.rhein-main.de (Robert Schaffner) wrote:

>In <6eea78ejm1@nnrp1.dejanews.com> sinclair2000@earthlink.net wrote:
>
>
>>Don't tell me that Hasbro is going to reintroduce the Jag console in it
>
>>Peter S.
>
>Sincflop?
>Yeah, that's the voice how we are missing for some month!!
>We can't live without your famous intelligence..
>
>Back to the roots..
>

Yesh, if this keeps up, it will just be like the old days.

Rob Merritt
My Might and Magic page:http://www.jagunet.com/~robertm/homm.html
My Toy page starring Micronauts and LegoBlocks:http://www.jagunet.com/~robertm/micro.html

5264. Re: Pagestream 2.2

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: Michael Olin <molin@smurfy.tcimet.net>
Message-ID: <350C13CB.5C1E0835@smurfy.tcimet.net>
Source record: 105452

Stanley Hall wrote:
>
> Graphic exporters for Pagestream?
> Well there is a file that says it is an exporter for Degas, but
> whenever I tried to use it I got a "Not implemented" type of warning.

In my experience, the only export module that I ever saw work
properly was for .IMG files, and even that only worked if the
original imported graphic was an .IMG

Good luck!

--
._____. http://people.mw.mediaone.net/olinm/ ._____.
|||
Keep up the fight ||| I love my country but
or lose the right / | \ I fear my government

It only stands to reason that where there's sacrifice, there's someone
collecting the sacrificial offerings. Where there's service, there is
someone being served. Make no mistake about it, the man who speaks to
you of sacrifice is speaking of slaves and masters - and he intends to
be the master.
-- Ayn Rand

5265. Q on Hasbro/Atari

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: BACH@ATLANTIS-BBS.COM
Message-ID: <6eh4j5$mg0$1@news.ncal.verio.com>
Source record: 105453

HI!
It is exiting news about hasbro purchasing atari. Here is a question for thought though..Does anybody think they will revive the ST<TT<Falcon stuff, or do you think it is strickly The GAME market? If they did decide to sopport the Atari computer plateforms , they should advirtise it as THE MIDI MUSIC machine(even tho you can do a Lot more on them)Myself, I prefer my Atari's for Midi over Mac or PC.The Timing is right there.What are your Comments?

Atarian
Tim Conrardy
TT030/ Mega STe

5266. Re: Pizza and Cake

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: dipching@ping.be
Message-ID: <350bf3344910e0@ping.be>
Source record: 105454

on Sun 15-03-98 10:17 Charles Silver wrote:

>My Doctor says I'm OK,

Be carefull of the doctor you've chosen, I think the problem comes
from him.

>but I want to be up-to-date on the latest dietary news.

Have you already eaten the marvellous big ribs hamburger from Quick
Belgium ? (a kind of your prefered food in Mc Donald in US)

>You can't be to carefull these days.

Of course above all be carefull with "mayonnaise" !

>If someone can think of a good "Atarian Pizza", I'll try to get a
>patent or at least recognition/logo.

Let's imagine a few little red roasted fishes with some italian cheese
and a full tomato ketchup bottle, add some really hot Jamaica pimento
and also put the whole thing in a good frogorific room until the rest
of the world ceases to live and ... for sure someone will find this
atarian frozen pizza and will say :

"How the hell could I cooke this marvel now ? How ? How ? How ?"

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

5267. Re: Moving to MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6ehahtrus1@plutonium.compulink.co.uk>
Source record: 105455

On 13 Mar 1998 22:09:48, Neil Roughley wrote:

>But I've recently been told that MagiC 5 has a display bug in high-color
>mode, which was fixed in 5.20. This wouldn't be good since I'm running a
>Nova and rarely see 256-color mode. Is there anyone running 5.11 (the
>most current available to me) with a graphics card and could substantiate
>the display bug?

There's certainly a annoying display bug in ST High Resolution on a Falcon
:-(((

Best regards
Mike Kerslake

*** The Publishing House ***
Magazine Production - Typesetting Services - Audio Productions
*** publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/ ***

5268. Re: Mewsie Offline

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: grovem@blockridgecrest.ca.us
Message-ID: <6ehc1rnlt1@ash.ridgecrest.ca.us>
Source record: 105456

My two cents:).

When I find one of these rogue files and it cannot be deleted, Kobold reports that it is still open until the machine is rebooted. Then, Kobold can delete the file. I thought this had something to do with 1), MiNT, 2), Thing (as thing crashes out to NDesk when trying to delete this file) 3), a problem with N_AES.
(Kobold 3.5 is way cool!:).

The file problem usually occurs if I try to delete a file before exiting NEWSie. Only once has it trashed a partition, my MiNT partition. Other than that, the only problem I have had was being able to delete a file.

I'll try to take a little more careful notes the next time I notice it.

Mike

5269. Re: Q on Hasbro/Atari

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: outrider@anv.net
Message-ID: <634_outrider@anv.net>
Source record: 105457

Re: "Q on Hasbro/Atari", BACH@ATLANTIS-BBS.COM scribbled the following on 15 Mar 98 @ 17:53:41:

B> It is exiting news about hasbro purchasing atari.

But why? I keep seeing so much excitement out of people over this deal, but I don't quite understand why. Are all of the excited people game players, or do they really think this will have ANY effect on the computer line?

B> Here is a question for thought though..Does anybody think they will
B> revive the ST<TT<Falcon stuff, or do you think it is strickly The GAME
B> market?

I think there's about zero chance that they'll do anything with the computer market (other than maybe getting rid of it). At one time, there was room for competing computer types. That time is gone. Even Apple is having a hard time competing in this Windows world. Hasbro would be stupid to even try and revive the Atari computer market right now, unless they wanted to introduce a clone. But then, what would be the point of that?

* LED v1.51 * Atlanta Braves - 1991, 1992, 1995 & 1996 National League Champions!
--

Terry May - Las Vegas, NV

5270. Lattice C v5.52 + Personal Pascal v2.05 for sale

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: Drew Gibson <drew@thegibsons.demon.co.uk>
Message-ID: <4ITKkEAteAD1EwxR@thegibsons.demon.co.uk>
Source record: 105458
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer,comp.sys.atari.st.tech

```
Hi All,

I have Lattice C v5.52 full disk set and all manuals (originally from
HiSoft) and Personal Pascal (originally from an ST Format cover disk,
but I got the manual from Hisoft).

Prices (inc P+P in the UK):-

Lattice C ; 50 UK pounds

Personal Pascal ; 10 UK pounds

Contact me at my email address if interested.
--
Cheers, >>> drew@thegibsons.demon.co.uk <<<
>>> ICQ 392790 IRC Gibby <<<
Drew ;^) >>> http://www.thegibsons.demon.co.uk <<<
```

5271. Re: program or programme ?

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: Clair Shaw <Clair@shaw1.demon.co.uk>
Message-ID: <ytEAtEAYQ7C1Qwgl@shaw1.demon.co.uk>
Source record: 105459

In article <577_outrider@anv.net>, outrider <outrider@anv.net> writes
>Re: _program or programme ?_, news@whalley.demon.co.uk wrote to All on 12
>Mar 98:
>
> n> We Europeans just have sooooo much more *style*, sweddie...
>
>What does "sweddie" mean to you stylish Euros? I've never heard of it.

Sweeds, People who come from Sweeden. I think.

Possibly:

Sweetie

--
Clair Shaw (alias CDS) | A Atarian's Quote:
Mailto:Clair@Shaw1.demon.co.uk |
ICQ: 1043359 | In a world without walls
ICQ Pager mailto:1043359@pager.mirabilis.com | and fences, who needs
WWW: http://www.shaw1.demon.co.uk | Gates and Windows?

5272. Re: STING and FTP

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <goYO.26$gW6.409507@wagner.videotron.net>
Source record: 105460

On 15 Mar 1998 07:27:38, Michael Grove wrote:

>Until the release of the latest Coretool and Module package (dated
>March 10th) I too had FTP problems. I am happy to say that now I can
>use several different FTP accounts (Unix, NT, Linux) without problem.

I'm using the March 10'th package, ands still having problems. What
machine are you using?

Ross MacIver rosco@game-master.com |'If I had any humility
Montreal, Quebec Classical Guitarist | I would be perfect.'
Canada MIDI musician | - Ted Turner

5273. Re: STING and FTP

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <ioYO.27$gW6.409507@wagner.videotron.net>
Source record: 105461

On 15 Mar 1998 07:43:33, Charles Silver wrote:

>Well, if your ISP recommends MTU=1500 try these settings in your default.cfg:
>
>MSS=1460
>RCV_WND=2920
>DEF_RTT=60

Thanks I'll try this out.

>I'm assuming also that your using HSModem 6/7 in your auto folder, eh?
>I use a Falcon and NEWSie 84/86 both download ftp files with no problems.
>I know some are having problems with NEWSie86, so if you still are having
>problems, try v84. In the HSModem prg, I increased the buffers to 4096.
>You can use the setter.ttp/prg to do this. The defaults are 256. Check the
>docs for a STE. This can be a bit tricky for some, easy for others.

I'm using HSModem 7 with buffers set at 2048. I'll try increasing the
size of the buffers and check out Newsie84.

>As far as using CAB to download binaries, use Swampdog's prg in your
>External Viewers to be able to move *.zip, *.lzh, files after downloading to
>any partition on your HD. This prg (sdcabprg.prg/rsc) is several years old,
>but still the best, automatic and bullet proof :)

I get a dialog box from CAB asking me where to save the binaries, so
this isn't really a problem for me.

Thanks for all you suggestions Charles, I'll let you know how it turns
out.

Ross MacIver rosco@game-master.com |'If I had any humility
Montreal, Quebec Classical Guitarist | I would be perfect.'
Canada MIDI musician | - Ted Turner

5274. Re: STING and FTP

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <koYO.28$gW6.409507@wagner.videotron.net>
Source record: 105462

On 15 Mar 1998 10:16:58, Mike Borsley wrote:

> I too could download with Z modem - no probs.
>
> Well I was using Stik, but still getting the problems.

HHHmmmm interesting.... So with the STFM the problems cleared up?
But you can't connect at high speeds with the STFM. Isn't 19200 the
highest?

Ross MacIver rosco@game-master.com |'If I had any humility
Montreal, Quebec Classical Guitarist | I would be perfect.'
Canada MIDI musician | - Ted Turner

5275. Re: program or programme ?

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <350c4b1cdfd470@whalley.demon.co.uk>
Source record: 105463

on Thu 12-03-98 09:52 outrider wrote:

>Re: _program or programme ?_, news@whalley.demon.co.uk wrote to All on 12
>Mar 98:
>
> n> We Europeans just have sooooo much more *style*, sweddie...
>
>What does "sweddie" mean to you stylish Euros? I've never heard of it.

It's a (possibly feeble) attempt at phonetically recreating the way
the aforementioned characters (Patsy in particular) pronounce
"sweetie". Has a sort-of throwaway quality and can be used with an
edge of malice :->

Something told me that post wasn't going to travel well...

HTH
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

5276. FS YAC Hardware/Software Auction, Update

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: szhays@catbert.ucdavis.edu
Message-ID: <6ehmv6mio1@mark.ucdavis.edu>
Source record: 105464

YAC Auction Update 3/14/98

The Yolo Atari Club has come into a large number of Atari-related items
auction (the first of several) will close on March 28th 1998 at 12:01AM.

To bid, email to e.kaljumagi1@genie.com with your item name, e-mail
address, and bid amount (Multiples of $5, please). Alternatively, call
707-279-0875 between 7-10PM Pacific Time. All shipping costs are the
responsibility of the bidder -- contact UPS for pricing.

Item Description Current High Bid

A Mega ST 2 (2 Mb) $40 -- JF
B Mega ST 2 (2 Mb) $50 -- BS
C 1040 STFM (2 Mb) $25 -- JS
D 1040 STF (2 Mb) $25 -- JB
E 1040 STFM (1 Mb) $20 -- MH
F 1040 STF (1 Mb) $20 -- EH
G SC 1224 Color Monitor (Controls on Back) $15 -- TF
H SC 1224 Color Monitor (Controls on Back) $20 -- JF
I SC 1224 Color Monitor (Controls on Back) $10 -- JB
J SC 1224 Color Monitor (Philips w/Diag. Button) $20 -- TD
K SC 1224 Color Monitor (Goldstar - No Back Con.) $20 -- EH
L SM 124 Monochrome Monitor (w/Speaker) $25 -- RY
M SM 128 Monochrome Monitor (w/stand - no speak.) $25 -- TF
N SM 124 Monochrome Monitor (220V/110V European) $10 -- ??
O Megafile 30 31 Mb Hard Drive $20 -- JA
P Megafile 30 31 Mb Hard Drive $15 -- MH
Q Spectre GCR Mac Plus Emulator $10 -- EK
R Migraph Hand Scanner w/Touchup $25 -- TF
S Switch Box for Color/Mono Monitors $05 -- EK
T Switch Box for Color/Mono Monitors $05 -- TF
U CPU Accelerator for ST Only (Details Unknown) $15 -- DB
V SLM 804 Laser Printer $15 -- JA
W Parallel Port Switch Box $05 -- RY

Key to bidders:

?? -- Name Unknown (imok@tiac.net)
D? -- David ??? (Dwmoar@aol.com)
JA -- Jeff Armstrong (jba4@po.cwru.edu)
DB -- D. Bacon (dbacon@ford.com)
JB -- Joe Blenkle (jblenkle@calweb.com)
TD -- Tommy Dunbar (t.dunbar2@genie.com)
JF -- Jerry Faigin (jsfcomsrv@vcnet.com)
TF -- Tom Fitzpatrick (t.fitzpatri8@genie.com)

EH -- Eric Hays (redvine@maxo.com)
RH -- Ronald Hall (thechyld@pcc-uky.campus.mci.net)
MH -- Michael Hill (Michael_Hill@csgsystems.com)
EK -- Eric Kaljumagi (e.kaljumagi1@genie.com)
JS -- James Saleeby (sfpu@scfn.thpl.lib.fl.us)
MS -- Mark Simpson (m.simpson19@genie.com)
BS -- Brett Smith (caul@concentric.net)
RY -- Richard Yamagata (yamagata@wheel.dcn.davis.ca.us)

Please update this to comp.sys.atari.st.
Galen (Head YACcer, Yolo Atari Club)

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

5277. Re: Project X this and Project X that

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <6ehlb9$dtt@james.hwcn.org>
Source record: 105465
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,rec.games.video.atari,rec.games.video.classic

>Keith Scroggins wrote:
>> Maybe Hasbro has a game system in the works and wants to use the Atari
>> label.......
>>
>> I'm sure in the coming months rumors will start to appear everywhere!
~^~^~^

5278. Re: Hasbro/Atari Speculations/Fantasies

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <6ehlbb$du7@james.hwcn.org>
Source record: 105466
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st

In article <6eea78ejm1@nnrp1.dejanews.com>, sinclair2000@earthlink.net wrote:

>Don't tell me that Hasbro is going to reintroduce the Jag console in it
>current technelogical form considering that the Playstation kicks it and now
>is in it's last legs of the product life cycle.
~^~^~^

5279. Re: Mewsie Offline

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: tkelly@mail.pressenter.com
Message-ID: <6ehok4$f7b$2@jair.pressenter.com>
Source record: 105467

```
On 15 Mar 1998 10:42:32, Guy Harrison wrote:
>On Wed, 11 Mar 1998 06:33:43 GMT, aprice@postern.demon.co.uk (Alan
>Price) wrote:
>
>>On 10 Mar 1998 16:57:00, John M Rojewski wrote:
>>>On 10 Mar 98 18:35:28, Harry Sideras wrote:
>>>>*Hi Alan*, on 01 Mar 98 you wrote: ...respect, brethren
>>>> a>
>>>> a> Using Newsie in Offline mode, I find that when I read and delete
>>>> a> articles, about 1 in 10 aren't actually deleted from disk
>>
>>>>Yes, in both online and offline mode. I also find regular disk corruption
>>>>traceable back to Newsie - open files etc.
>>>>
>>>>It needs to be looked at...
>>>>
>>>Great, how do I go about looking for open file handles? I can look at
>>>the code all I want, but am looking for some mechanism to detect these
>>>problems so that I can fix them.
>>>

I don't know what John is using to program Newsie, but I know from
experience that the standard c file routines in Lattice C are not
reliable. They appear to function correctly, much of the time, but
occasionally they fetch the wrong material or misplace the
filepointer. I had to change all the code on two projects to use the
gemdos file routines. They are solid in Lattice.

--Terry Kelly
```

5280. Action Man

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <350c67ee.40575840@news.zetnet.co.uk>
Source record: 105468

hey Hasbro make Action Man.... Bloody hell... I didn't recognise the name Hasbro... but we ALL know who the feck Action Man is don't we :)))

Cheers -- Tony Greenwood (Official Filos Examples Programmer)
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

5281. Tonka Toys

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <350d688a.40732587@news.zetnet.co.uk>
Source record: 105469

Tonka Toys..Fun for all the Family..Guess who makes them ?....

Hasbro....

Oooooer......

.

Cheers -- Tony Greenwood (Official Filos Examples Programmer)
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

5282. Re: Q on Hasbro/Atari

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6ehrfq$253g$1@news-inn.inet.tele.dk>
Source record: 105470

>From: outrider@anv.net (outrider)
>Date: Sun, 15 Mar 98 12:56:06
>
>But why? I keep seeing so much excitement out of people over this deal, but
>I don't quite understand why. Are all of the excited people game players, or
>do they really think this will have ANY effect on the computer line?
>
>I think there's about zero chance that they'll do anything with the computer
>market (other than maybe getting rid of it). At one time, there was room for
>competing computer types. That time is gone. Even Apple is having a hard
>time competing in this Windows world. Hasbro would be stupid to even try and
>revive the Atari computer market right now, unless they wanted to introduce a
>clone. But then, what would be the point of that?

I think you got a point. Personaly I put my trust in one of the smaller
company like the new Milan, W&B or Medusa/Hades.

They "Hasbro" is a huge company, used to sell in big numbers. I don`t belive
they are going to make a computer that only have a userbase of a few
thousand. The game marked is a completely different story.

All I want is a fast TOS/MagiC compatible computer, and Power without the price. Who the
maker are? I don`t care!

cheers Joergen
--
Surfing the Net on a ATARI Falcon 030, with CAB 2.6 on I-Conn.
Sending mail, reading news with ASH Emailer.
http://home3.inet.tele.dk/prunus/

5283. Re: Project X this and Project X that

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: Dan Mazurowski <smedley.antispam@gte.net>
Message-ID: <350C7A5D.2781@gte.net>
Source record: 105471
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,
rec.games.video.atari,rec.games.video.classic

Chris Cracknell wrote:
>
>
> Speaking of rumours, just what the heck is this "Project X" thing everyone
> is talking about? Am I the only person on the planet who has no clue what
> this is about?
>

Possibly! ;)

Project X (I think it is also called Merlin) is a new game system
designed by VM Labs. Many former Atari people worked on the design,
including one or two of the engineers who designed the Jaguar and
Midsummer machines, and programmer Jeff Minter (Tempest 2000, Llamatron,
Defender 2000, and so on.) And Bill Rehbock, another former Atarian,
left his position at Sony to head up the recruitment of third party
developers for Project X.

The marketing model sounds similair to the 3DO - multiple manufacturers
sign a license to build hardware. There are supposedly several "Sony
sized" manufacturers already signed on, but the only one known at this
time is Phillips. They have said we will learn a lot more at E3.

It is the clear Atari connection to the hardware's designers that makes
many people feel like this console will be the unofficial heir to the
Atari legacy. In fact there was a rumor that Phillips was seeking to
license the Atari name from JTS for their model of the Project X
console. So while their is no concrete connection between Project X and
Hasbro's purchase, many of us hope that there will bo one eventually.

--
Check out my video game retrospect web site!

http://home1.gte.net/smedley/index.htm

To reply via e-mail, edit my ID.

5284. Re: program or programme ?

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: outrider@anv.net
Message-ID: <642_outrider@anv.net>
Source record: 105472

Re: "program or programme ?", Clair@shaw1.demon.co.uk scribbled the following
on 15 Mar 98 @ 10:57:28:

>> What does "sweddie" mean to you stylish Euros? I've never heard of
>> it.
C>
C> Sweeds, People who come from Sweeden. I think.

Wouldn't that be "Sweedie"?? (Yeah, it could be a typo, but he spelled it
the same way at least twice.)

* LED v1.51 * 1024x768x256 -- sounds like one *MEAN* woman!
--

Terry May - Las Vegas, NV

5285. Re: Hasbro/Atari Speculations/Fantasies

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: Geoff Oltmans <geoff@sprynet.com>
Message-ID: <350C541A.A7B87966@sprynet.com>
Source record: 105473
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,rec.games.video.atari

The Lamberts wrote:

> The problem with everyone's speculations as to whether or not "Atari"
> can rise from the ashes is...public perception. I spent 13 years as a
> video game/computer software store manager. Up until a year and 1/2
> ago. Problem is that right now the public, by and large, perceive
> the company called "Atari" (and they DON'T know the difference
> between Midway's Atari and Hasbro's Atari!) is for the most part a
> has-been company. An outfit that makes sucky products that are
> now being cleared out for $50 per console at a toy store chain. A
> company that used to be cool, but can no longer cut the mustard.
>
> Obviously, NOT MY OPINION. But, realistically, the opinion of the
> vast majority of folks who spend $$$$$'s out there, and aren't "in
> the know". Mention Atari to anyone who owns a PSX or N64, and they
> start talking about the VCS they have in their attic. They would
> not dream that you could be talking about anything after that!
>
> Obviously, for the name "ATARI" to become a powerhouse name once
> more, it will take more than a cook, killer console. It will take
> lots of well-done PR, probably in "stealth" mode (the public can't
> be aware that they're trying to have their hearts won back over to
> the name once more). Part of me thinks it will be much, MUCH easier
> to turn a new, different name into a powerhouse than it will be to
> find a way to rehabilitate the public's opinion's of an outfit
> called "Atari".

I've think you've got the right idea. Stealth PR is not a bad idea.
Besides, I think we can all safely say that Atari's public enemy #1 is
the press. Judging from the Jaguar press that was received, "Jag is not
64-bits" "Jag is 16-bit" "Jag uses two 32-bit processors in tandem"
yadda yadda yadda. Basically I think the Atari name needs to stay out of
gaming magazines since most of the writers for these magazines are
idiots.

Basically, good private PR and a big CES showing would be the prescribed
medicine.

Geoff!

--
Geoff Oltmans - CPE Undergrad University of Alabama in Huntsville
KERNAL = Keyboard Entry Read Network And Link
http://home.sprynet.com/sprynet/geoff

5286. Re: Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: Geoff Oltmans <geoff@sprynet.com>
Message-ID: <350C554F.2084BCC1@sprynet.com>
Source record: 105474
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st

Tim K. wrote:

> Face facts people. The Lynx, Jaguar, and ST were all better than their
> competition, yet all bombed. I got burnt a number of times by buying
> Atari. Don't get your hopes up for a new and improved anything with
> the Atari name.

I wouldn't get my hopes up for any more Atari Computers period. After all, Atari computers division lost all of their computer development team (that's the ST/TT and Falcon crowd), they'd either have to track down the old people (which have jobs elsewhere) or get new people (which would require training/learning time).

I think it far more likely that we'll see Atari games for the PC or other platforms, and possibly a re-release of the Lynx or something of the sort.

Geoff!

--
Geoff Oltmans - CPE Undergrad University of Alabama in Huntsville
KERNAL = Keyboard Entry Read Network And Link
http://home.sprynet.com/sprynet/geoff

5287. Major hard disk problems

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <B1QoA9s.greg_evans@delphi.com>
Source record: 105475

My hard disk problems keep getting worse. My system had been stable for a while after some problems with my new 3.2gb hard drive. Now it is worse than ever. I just recently upgraded to HDDriver 7.12 and since then I keep getting corrupted directory entries, bad and lost clusters. I have partitioned the drive repeatedly with no success. Should I try smaller partitions? They are currently ~440 mb each. If I reduce them to 255 mb will my system be more stable?

Uwe, if you read this, what can you suggeste?

Greg

5288. Is there another Newsreader?

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <J3QpA-s.greg_evans@delphi.com>
Source record: 105476

Is there another Newsreader program on Atari besides Newsie? I have
been unable to retreive any newsgroups through my ISP this weekend
using Newsie. It always comes back and shows 0 messages. On top
of all the FTP problems I have with Newsie this is getting very
frustrating!

Greg

5289. studio module for cubase

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: kera@classic.diavlos.gr
Message-ID: <6eiara$9t$1@nnrp1.dejanews.com>
Source record: 105477

Hello,
I'm searching the last version of the studio module for Cubase Audio Falcon. It must be version 1.07a. I can't send or receive sysex from the bulk dump page via Soundpool's MO4 (4 Midi outs),it bombs or nothing happens.I'm running CAF v.2.06,MROS 3_45,Studio Module v.1.04,1.06,1.07a(with sysex problems).I'm a musician working 3 years with a C-lab Falcon MkII,14Mb,SP/dif,Analog 8,CAF,CD-Recorder etc.Is there somebody with the last version of the studio module?Where can I find it? Thanks very much.

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

5290. Re: Major hard disk problems

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: outrider@anv.net
Message-ID: <650_outrider@anv.net>
Source record: 105478

Re: "Major hard disk problems", greg_evans@delphi.com scribbled the following
on 15 Mar 98 @ 22:03:40:

ge> My hard disk problems keep getting worse. My system had been stable
ge> for a while after some problems with my new 3.2gb hard drive. Now it
ge> is worse than ever. I just recently upgraded to HDDriver 7.12 and
ge> since then I keep getting corrupted directory entries, bad and lost
ge> clusters. I have partitioned the drive repeatedly with no success.

What type of computer and what type of drive?

* LED v1.51 * "I live my life like there's no tomorrow..."
--

Terry May - Las Vegas, NV

5291. Re: Q on Hasbro/Atari

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: outrider@anv.net
Message-ID: <649_outrider@anv.net>
Source record: 105479

Re: "Q on Hasbro/Atari", prunus@post3.tele.dk scribbled the following on 15 Mar 98 @ 23:09:18:

p> I think you got a point. Personaly I put my trust in one of the
p> smaller company like the new Milan, W&B or Medusa/Hades.
p>
p> They "Hasbro" is a huge company, used to sell in big numbers. I don`t
p> belive they are going to make a computer that only have a userbase of a
p> few thousand. The game marked is a completely different story.

Precisely. Hasbro didn't become as big as they are by squandering their money on foolish ventures. Anybody who thinks this is going to revive the Atari computer market at all is being very naive. The best thing that could happen would be if they sold the computer division to a small company, as you suggested. Let it be someone's labor of love, because it's sure not going to be a big money maker for anyone. And it would almost surely be a money loser for Hasbro to try and do anything with.

* LED v1.51 * Pink Floyd of Borg: "Learning to Assimilate."
--

Terry May - Las Vegas, NV

5292. Re: Is there another Newsreader?

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: outrider@anv.net
Message-ID: <651_outrider@anv.net>
Source record: 105480

Re: "Is there another Newsreader?", greg_evans@delphi.com scribbled the following on 15 Mar 98 @ 22:07:56:

ge> Is there another Newsreader program on Atari besides Newsie? I have
ge> been unable to retreive any newsgroups through my ISP this weekend
ge> using Newsie. It always comes back and shows 0 messages. On top
ge> of all the FTP problems I have with Newsie this is getting very
ge> frustrating!

You can always try NEWSwatch with Oasis 2, as some are using. (I use NEWSwatch with a Fido reader, but that would probably be way too much hassle for you if you're not already into Fido.)

* LED v1.51 * "Maybe their parachutes didn't open..." - Fox Mulder on falling toads
--

Terry May - Las Vegas, NV

5293. Re: magx.inf

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: Christian Ratsch <ratsch@bielefeld.netsurf.de>
Message-ID: <350d4248.0@news.uni-X.net>
Source record: 105481

Hi Derryck!

>>You can download MagiC!Conf from my website to set up MagiC/magx.inf. It
>>offers some more helpful stuff for MagiC.
>
>Do you have (or plan to have) an English version of your program Christian?
Yes, I'll release an English version soon (MagiC!Conf 1.5 for MagiC 6).
That should be until the beginning of april, but don't be to sure about this
date. I'm having a lot of stuff to get ready at this time. The program's
ready, but the manuals are not even started...

Tsch'
Christian
---
ratsch@bielefeld.netsurf.de
www.bielefeld.netsurf.de:8080/~ratsch/

5294. Re: HD Driver 7.12 Question

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: Louis_Holleman
Message-ID: <a0a2d200@p81.f503.n286.z2.fidonet>
Source record: 105482

In a message of Fri 13 Mar 98 Cory Bonnett (2:281/202.0) wrote to All :
CB> Hi, this is a pretty simple one: I have an IBM 1gig scsi, a syquest
CB> 44meg scsi, and a toshiba scsi cd-rom. Why won't HDD7 recognize the
CB> syquest when my previous driver (ICD 6.5.5 until an hour ago) would?
CB> Thanks. --

Hi Cory,

had the same problem here to get my CD-ROM detected: it's like a little baby
that you have to feed: tell it in the set-up menu there's a drive in ID nr.
somuch, then it finally will see it too :-)

I was used to the Hushi driver, which detects it all automatically...

Kinda strange that under HDDriver you can't *install* Metados from CD-tools,
while running with Hushi you can.... To be honest, it was the main reason NOT
to continue with HDD but stick with Hushi. Another thing that buggers me is
once HDD had a driver on my C: partition, I could remove it, but no longer get
a working Hushi-driver on my C:.... So now I'm booting with a Hushi driver from
F:...

CU NeXT msg
Louis

--

LHFG:
Man who like japanese sweeties must have big hald disk, tluecolol cald and big
monitol, plus many many yen!
--- IOS-Mail 0.91pl9 ⏏eta
* Origin: ~ BearBoard Atari ST Fan BBS 010-2900490 ~ (2:286/503.81)

5295. Soft PC

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: Louis_Holleman
Message-ID: <a0a2e92a@p81.f503.n286.z2.fidonet>
Source record: 105483

```
Hi Boris, Derryck (and others interested),

I've put together a Zipfile containing a CONFIG.SYS, AUTOEXEC.BAT and INSIGNIA
<DIR> with the relevant files to get the FSA drive working.

Just go to http:\\www.bbst.demon.nl\louis and pick up the file INSIGNIA.ZIP.

Let me know how it works.

CU NeXT msg
Louis Email: louis_holleman@nextjk.stuyts.nl

--
```

LHFG:
I know the depths I sink to are limited to 10 inches - the average size of a
french winebottle...
--- IOS-Mail 0.91pl9 ⏏eta
* Origin: ~ BearBoard Atari ST Fan BBS 010-2900490 ~ (2:286/503.81)

5296. Re^2: help with softPC

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: Louis_Holleman
Message-ID: <a0a2d9ec@p81.f503.n286.z2.fidonet>
Source record: 105484

In a message of Sat 14 Mar 98 Boris D. Cahan (2:281/202.0) wrote to All :
BDC> In a previous article, Louis_Holleman () says:
BDC>
BDC> AHA!!! That's part of my problem! The distribution on ftp.toad.com
BDC> DOESN"T have this insignia dirrectory, or the fsadrive.com, or the
BDC> host.sys, or the mouse.com. NO WONDER i couldn't get the E: drive to
BDC> work. I can run the system OK, using DR-DOS, and managed to make a
BDC> working bootable c and d drive.

BDC>
BDC> It works ok, but there are a coupla bugs, which host.sys and
BDC> fsadrive.com would probably cure! If there is some way you could get
BDC> these files to me, i would be very grateful indeed! Is there some way
BDC> you could zip them up and e-mail them to me, at:
BDC> bdc2@po.cwru.edu
BDC> Barring that, if you can get them anywhere, and let me know where,
BDC> I would get them. I have been going CRAZY trying to figure out why
BDC> they don't work right.
BDC>
BDC> PS, I have tried to e-mail you several times, and they come back as
BDC> undeliverable.

Hi Boris,

I was afraid of that. I'm trying to put together a ZIP-file with all those files, including an INSIGNIA directory and next gonna try to get it onto the homepage of a friend. I'll let you know when and where.

Dunno where you directed your E-mail, but my address is:
Email: louis_holleman@nextjk.stuyts.nl

CU NeXT msg
Louis

--

LHFG:
My RAM must be leakin', I've found loose bits in my machine...!
--- IOS-Mail 0.91pl9 ⊕eta
* Origin: ~ BearBoard Atari ST Fan BBS 010-2900490 ~ (2:286/503.81)

5297. Re^2: Moving to MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: Louis_Holleman
Message-ID: <a0a2da0b@p81.f503.n286.z2.fidonet>
Source record: 105485

```
In a message of Sat 14 Mar 98 Jo Even Skarstein (2:281/202.0) wrote to All :
JES> Neil Roughley <roughley@HORMEL.unix.dsoe.com> wrote:
JES>
>> But I've recently been told that MagiC 5 has a display bug in high-
>> color mode, which was fixed in 5.20. This wouldn't be good since I'm
>> running a Nova and rarely see 256-color mode. Is there anyone running
>> 5.11 (the most current available to me) with a graphics card and could
>> substantiate the display bug?
JES>
JES> Yes. Jinnee's icons looks really awful in true-colour on a Nova
JES> with any MagiC-version less than 5.20. It's not only Jinnee that's
JES> affected, but it's the most annoying one since it's on the screen
JES> all the time...

Hi Jo,

dunno... I'm working with MagiC 5.01 and after I replaced the drivers for my
Matrix 1208 by NVDI-ones, it's got no problems with icons in Truecolor (icons
being max 256 colors anyway). Also the vector-icons in Freedom are no problemo.
When I was running the card with the Matrix drivers it was all garbage, but
then again, that was the driver's fault, not MagiC's!
This on my TT, can't speak for a Falcon...

CU NeXT msg
Louis

--

LHFG:
TOS-Error Nr. 1313: No more power <plop!>
--- IOS-Mail 0.91pl9 ?eta
* Origin: ~ BearBoard Atari ST Fan BBS 010-2900490 ~ (2:286/503.81)
```

5298. Re: Moving to MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: Christian Ratsch <ratsch@bielefeld.netsurf.de>
Message-ID: <350b1380.0@news.uni-X.net>
Source record: 105514

Hi Steve!

>>>The only thing I "miss" with MagicDesk is
>>>the ability to eject my SyQuest and Zip carts from the desk top
>>But there is an entry for that in the file menu. (I think it's Control-J)
>
>Christian,
>
>You misunderstood what I was referring to. The only thing that I miss in
>NeoDesk is that ability, which I could do with MagicDesk :)
Ah, got it :-)

Tsch
Christian
---
ratsch@bielefeld.netsurf.de
www.bielefeld.netsurf.de:8080/~ratsch/

5299. HP672c printer driver for SpeedoGdos

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: kjk@oneimage.com
Message-ID: <350b1c1c.0@206.168.123.253>
Source record: 105515

Hello Fellow Atarians,

I have a Falcon 030 and just recently purchased a HP DeskJet 672C and was wondering if there is a SpeedoGdos print driver for it. Right now I am using the printer driver for HP 500 but I would really like to print in color at 600 dpi. I read something about Migraph but I am not familiar with that company.

Thank you,
Kevin

5300. Re: New Atari Jaguar - Jaguar Today

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <350b3684.0@diana.idirect.com>
Source record: 105516

On 14 Mar 1998 23:05:42, JAdams1644 wrote:
>Please help us with news and articles for this new fanzine
>john adams
>.

sounds interesting - but you forgot to mention how to contact you
or where to send the articles :)

////////////////////Daniel L. Dreibelbis////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" /////////////////

5301. FS: Atari 1040STf w/Games - $60.00 - USA

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: "William D. Velting" <wvelting@ix.netcom.com>
Message-ID: <6efj6m$7qe@sjx-ixn6.ix.netcom.com>
Source record: 105517

I have the following Atari 1040 STf package for sale:

Atari 1040 STf computer (1Meg)
-with mouse and power cord
-Works great

Games (original disk's - no/man or box:
Dungeon Master
Star Raiders
Terrorpods

Asking $60.00 + shipping.

5302. Re: Hasbro/Atari Speculations/Fantasies

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: robertm@jagunet.com
Message-ID: <350b1c48.3325037@news.jagunet.com>
Source record: 105518
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,rec.games.video.atari

robscha@data.rhein-main.de (Robert Schaffner) wrote:

>In <350a37df.1748172@news.jagunet.com> Rob Merritt wrote:
>
>>Hasbro isn't a stupid little company.
>
>That's exaclty what i think. Nobody spends $5Mio Dollar for nothing.
>I hope they are firm enough to use the technical base!

It would be fun to see them try the home computer/game computer
concept again using an upgrade of one of the Atari platforms. I doubt
its going to happen. We'll probably just see software and if we do see
hardware it'll be something new.

Rob Merritt
My Might and Magic page:http://www.jagunet.com/~robertm/homm.html
My Toy page starring Micronauts and LegoBlocks:http://www.jagunet.com/~robertm/micro.html

5303. Re: Atari ST items for sale

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: lwalkerN0SpaM@interlog.com
Message-ID: <350d4389.63068674@news.interlog.com>
Source record: 105519
Cross-posted to: aol.commerce.computers.forsale,comp.music.midi,comp.sys.atari.st,rec.music.makers.synth,misc.forsale.computers.memory,misc.forsale.computers.storage,rec.music.makers.synth,rec.music.makers.marketplace,mtl.vendre-forsale

On 12 Mar 98 21:01:14 GMT, "spacesst" <spacesst@hotmail.com> wrote:

>je fait un offre final et considï¿½rï¿½ que c'est un bon prix vue les
>logiciel et matï¿½riel n'est plus disponible et n''est plus supportï¿½
>par les compagnies
>
>mon offre si le matï¿½riel fonctionne encore :$50 pour le lots
>
>
>Martin-Eric Racine <q-funk@megacom.net> a ï¿½crit dans l'article
<6e7e3q$ee4$2@news2.tor.accglobal.net>...
>> The following Atari items remain FOR SALE:
>> ---
>> * 1040 STF (TOS 1.02)
>> * 1040 STFM (TOS 1.02)
>> * SM 124 Monochrome Monitor
>> * SC 1224 Color Monitor
>> * 1040 STE (TOS 1.62, 4 Mb memory)
>> ---
>> * Software: Dr.T - D-50/D-550 Editor/Librarian
>> Dr.T - D-10/D-110 Editor/Librarian
>> ---
>> * Books: Compute! ST Programmer's guide
>> Compute! Programming sound and graphics on the ST
>> ---
>> PRICE: MAKE AN OFFER! (individual items or several together)
>>
>> Also selling some of my synthesizers and music magazines.
>> Complete list on: http://www.megacom.net/~q-funk/trade.htm
>> Offers from C A N A D A and U N I T E D - S T A T E S ONLY!
>> Please reply through e-mail. Thanks.
>>
>> ---
>> From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
>> Atari TT030 12/48 NVDI 4.11r0, MiNT 1.14.5, N.AES 1.1.0, GlueSTiK
>> ---
>> Unsollicited material will be proof-read for $100 USD per word,
>> payable within 10 days. Submission of your advertisement to my
>> address constitutes your formal acceptance of these terms.
>> ---
>> <TITLE><BLINK><H1>No HTML Messages Please!</H1></BLINK></TITLE>
>>

Well I usually ignore items offered without a price , since I don't want to insult someone like the above does , and I prefer to avoid the abuse of someone who overvalues his equipment , but I'd give you $50 for the STe and the Compute books alone .

ciao larry

"Common sense is actually nothing more than a deposit of predjudices laid down in the mind prior to the age of 18."
...Albert Einstein

5304. Re: Hasbro/Atari Speculations/Fantasies

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: lvpy67c@ix.netcom.com
Message-ID: <6efq19$6t4@dfw-ixnews6.ix.netcom.com>
Source record: 105520
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,
rec.games.video.atari,rec.games.video.classic

In <350B38FF.2781@gte.net> Dan Mazurowski <smedley.antispam@gte.net>
writes:
>
>Well, the Jaguar II design (AKA Project Midsummer) was completed, and
>was supposedly quite powerful. I believe the hardware could compete if
>they came up with some good software for it. But I would sooner bet
>that
>Hasbro is a Project X licensee then say they intend to revive the
>Midsummer architecture.
>
I heard somewhere that it could supposedly do 5,000,000 polygons a
second, which if true would make it plenty powerful.

5305. Re: Atari ST items for sale

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <ICPFFCBRUP@data.rhein-main.de>
Source record: 105521
Cross-posted to: aol.commerce.computers.forsale,comp.music.midi,comp.sys.atari.st,rec.music.makers.synth,misc.forsale.computers.memory,misc.forsale.computers.storage,rec.music.makers.synth,rec.music.makers.marketplace

In <350d4389.63068674@news.interlog.com> Lawrence Walker wrote:

>>> <TITLE><BLINK><H1>No HTML Messages Please!</H1></BLINK></TITLE>

You are a funny guy, realy..

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

5306. Re: Hasbro/Atari Speculations/Fantasies

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <ICPFFCCFUP@data.rhein-main.de>
Source record: 105522
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,rec.games.video.atari

In <350b1c48.3325037@news.jagunet.com> Rob Merritt wrote:

>It would be fun to see them try the home computer/game computer
>concept again using an upgrade of one of the Atari platforms. I doubt
>its going to happen. We'll probably just see software and if we do see
>hardware it'll be something new.

Well, i don't now..
We have to wait.
Two days ago i was suprised to read some messages about the deal.

It's realy great, the best message since lightyears.. :->

I don't like the tramiels.
(From the first day he put his thick fingers into atari)

Regards, Robert
--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

5307. Re: HP672c printer driver for SpeedoGdos

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <ICPFFCBUUP@data.rhein-main.de>
Source record: 105523

In <350b1c1c.0@206.168.123.253> Kevin wrote:

>I have a Falcon 030 and just recently purchased a HP DeskJet 672C and
>was wondering if there is a SpeedoGdos print driver for it. Right now
>I am using the printer driver for HP 500 but I would really like to
>print in color at 600 dpi. I read something about Migraph but I am not

Any sugesstions? Same problem here.. (HP 660)
I also use the 550C driver, but that's not the high end.
Also i try to make some modifications into the driver, read code
sequences out of the same win driver, it works, but correct?

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

5308. Re: STING and FTP

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <EhKO.52$c71.939587@wagner.videotron.net>
Source record: 105524

On 14 Mar 1998 21:12:40, Mike Borsley wrote:

> I had similiar problems with my Mega STE, and I gave up with it in
>the end and use my STFM with no problems, I'll rephrase that, no serious
>problems. I seem to remember in an earlier posting that some Mega STE's
>have a serial port defect which is responsible for this file corruption,
>and can be cured by fitting an upgrade chip. Maybe someone a little more
>knowledgeable on the subject could help you.

If there was a hardware problem with the Mega STE, I would expect it
to cause problems with ALL software. It doesn't. I can DL huge files
via ZMODEM and they arrive intact.

Since STING is the constant factor amongst all my internet software,
I have to assume there's a problem with STING. Maybe there's a
problem with my .CFG files, but the docs aren't specific enough to
allow me to start fiddling with them.

Ross MacIver rosco@game-master.com |'If I had any humility
Montreal, Quebec Classical Guitarist | I would be perfect.'
Canada MIDI musician | - Ted Turner

5309. Re: STING and FTP

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: grovem@amosridgecrest.ca.us
Message-ID: <6efvta$lr2$1@ash.ridgecrest.ca.us>
Source record: 105525

On 15 Mar 1998 06:10:44, Ross MacIver wrote:
>On 14 Mar 1998 21:12:40, Mike Borsley wrote:
>
>> I had similiar problems with my Mega STE, and I gave up with it in
>>the end and use my STFM with no problems, I'll rephrase that, no serious
>>problems. I seem to remember in an earlier posting that some Mega STE's
>>have a serial port defect which is responsible for this file corruption,
>>and can be cured by fitting an upgrade chip. Maybe someone a little more
>>knowledgeable on the subject could help you.
>
>
>If there was a hardware problem with the Mega STE, I would expect it
>to cause problems with ALL software. It doesn't. I can DL huge files
>via ZMODEM and they arrive intact.
>
>Since STING is the constant factor amongst all my internet software,
>I have to assume there's a problem with STING. Maybe there's a
>problem with my .CFG files, but the docs aren't specific enough to
>allow me to start fiddling with them.
>

Until the release of the latest Coretool and Module package (dated
March 10th) I too had FTP problems. I am happy to say that now I can
use several different FTP accounts (Unix, NT, Linux) without problem.

Mike

5310. Re: Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: jmelbo@pressenter.com
Message-ID: <350d8956.37487194@news.pressenter.com>
Source record: 105526
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,
rec.games.video.atari,rec.games.video.classic

On Thu, 12 Mar 1998 23:14:10 -0500, Alan Christie
<94chrisv@scar.utoronto.ca> wrote:

>Wow... A once million dollar business, Atari has been sold for a mere
>$5,000 US... the once powerful dominator of the 80s video game industry
>has been reduced to $5,000... Do you know what Hasbro plans for the Atari
>Fuji symbol et al?

Here is a quote from the EDGAR system... "...for $5,000,000 in cash."
That sure looks like FIVE MILLION to me. I cut and pasted that so it
is not a typing error on my part.

*** Please make sure responses are also sent via email.

5311. Re: Moving to MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6eg8b7$pig@thoth.portal.ca>
Source record: 105527

On 13 Mar 1998, Jo Even Skarstein wrote:

>Neil Roughley <roughley@HORMEL.unix.dsoe.com> wrote:
>
>> But I've recently been told that MagiC 5 has a display bug in high-color
>> mode, which was fixed in 5.20. This wouldn't be good since I'm running a
>> Nova and rarely see 256-color mode. Is there anyone running 5.11 (the
>> most current available to me) with a graphics card and could substantiate
>> the display bug?
>
>Yes. Jinnee's icons looks really awful in true-colour on a Nova with
>any MagiC-version less than 5.20. It's not only Jinnee that's
>affected, but it's the most annoying one since it's on the screen all
>the time...

None of the icons appeared on Jinnee's desktop under Nova high-color. I just assumed it was a limitation of the demo (just a blank box is displayed... no colors).

Thanks for confirming the Nova problems with MagiC. This will force me to wait for the next English-language update. But it should work out well, as by that time Jinnee should be available, too. Perhaps many months away, but I can wait....

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

5312. Re: STING and FTP

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: mike.borsley@zetnet.co.uk
Message-ID: <6eg9qqcid1@irk.zetnet.co.uk>
Source record: 105528

On 15 Mar 1998 06:10:44, Ross MacIver wrote:
>On 14 Mar 1998 21:12:40, Mike Borsley wrote:
>
>> I had similiar problems with my Mega STE, and I gave up with it in
>>the end and use my STFM with no problems, I'll rephrase that, no serious
>>problems. I seem to remember in an earlier posting that some Mega STE's
>>have a serial port defect which is responsible for this file corruption,
>>and can be cured by fitting an upgrade chip. Maybe someone a little more
>>knowledgeable on the subject could help you.
>
>If there was a hardware problem with the Mega STE, I would expect it
>to cause problems with ALL software. It doesn't. I can DL huge files
>via ZMODEM and they arrive intact.

I too could download with Z modem - no probs.
>
>Since STING is the constant factor amongst all my internet software,
>I have to assume there's a problem with STING. Maybe there's a
>problem with my .CFG files, but the docs aren't specific enough to
>allow me to start fiddling with them.

Well I was using Stik, but still getting the problems.
>
>
>--
> Ross MacIver rosco@game-master.com |'If I had any humility
> Montreal, Quebec Classical Guitarist | I would be perfect.'
> Canada MIDI musician | - Ted Turner
>--
>.

****
* mike.borsley@zetnet.co.uk West Lancs. UK *
* http://www.users.zetnet.co.uk/toak/ *
****

5313. Re: IRC for CAB

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: ddorian@hol.fr
Message-ID: <6egbap$53a$5@news4.isdnet.net>
Source record: 105529

On 27 Feb 1998 13:59:32, James Burr wrote:

> Also I haven't gotten my system completely organised yet and currently
> I'm running Neodesk and Geneva. I don't have an ISP yet and no
> experience setting up any browser for the internet. Can someone tell me
> how well CAB and PPP connect works with Geneva? Since I don't have an
> ISP I don't know how to experiment with it.

I never tried ppp-connect (i-connect?), and really don't want to at the
moment. But who knows in the future ;-)
If you have no experience with the internet, i guess you should stick to
sting at the moment. Many clients and good compatibility.
BTW, you stated you have a nemesized falcon with 16Mb and Geneva, so i
really recommend you to try mint/mint-net when you are more familiar with
the internet (and a bit of text-based unix stuff). I actually use n.aes
rather than geneva, but i've tried the r6 demo with free-mint 1.14.6, and
it works!..
Nice irc's and ftp's are avalaible for mint-net, and cab works nicely with
either geneva or n.aes.
Just my two words ;-)
Bye, bye.

- ddorian@hol.fr - obahamas@dial.oleane.com
falcon030-fpu-14Mb / IDE 420Mb - SCSI2 2.1Gb + r540Mb / CAF user

5314. Re: folder100.prg

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <350a7cd7.999777@news.demon.co.uk>
Source record: 105530

On 11 Mar 1998 13:33:02 GMT, prajoux@REMOVE_THIS.laas.fr (Roland Prajoux) wrote:

>
>In article <350e41ad.21829389@news.demon.co.uk>, guy@swampdog.demon.co.uk (Guy Harrison) writes:
>>In early machines you could have 40 folders open at the same time
>>before the system ran out of memory for them and threw a wobbly,

>Guy, I am not sure that this is an accurate description of the problem.
>I know the question is a recurrent one, and has probably been dealt with
>here many times.

This is a long one so make yourself a drink first! :-))#

>Anyway:
>I think that the problems refers to the number of times a folder has been
>opened (entered) since boot-up. It would look like GEMDOS has some fixed
>memory area for folder info, and would not release, or release incorrectly,
>that memory when exiting the folder.

This is correct but there is more to it. The memory is of fixed size, it is allocated, and it is released. It gets allocated when a new folder is visited but is only released when the process terminates.

>I ran into the problem while I was testing a hard disk backup program of mine.
>The program was cleanly opening and closing folders, I never had more than,
>say, a dozen folders opened at the same time, and still got the "Out of Internal
>Memory".

I wrote a little program many years ago which was supposed to list the entire contents of all files and directories on a partition which for our purposes here is the same as your hard disk backup program. It also fell foul of the 40 folder bug and I wanted to know why ...

As I said, the system maintains a fixed amount of memory for keeping track of folders that are open. Lets call these "slots". One slot gets allocated for each open folder. The slot is not deallocated when the folder is closed - only when the process terminates. That partially explains how quickly the bug crops up but the next part makes it much much worse ...

Each slot is owned by a process and cannot be shared with another process. The term process here means a proper tos process - ie we're talking basepages. As a matter of interest this is how I managed to trace the bug - by looking in my program's basepage and following the "parent basepage" pointer backwards to the original "1st" process. By

branching off from various (undocumented places) in process basepages I discovered they all had been allocated different slots for accessing the same particular path.

Rather a lot of mucking about and experimentation later enabled me to locate the "base" pointer for all the folder memory (iirc that wasn't too hard) and also some of the structure of the "slots" and a method for ascertaining which was the last (very hard). This in turn allowed me add code into my listing program which tested to see if the slots were nearly exhausted. If they were then I Malloc'd twice the current space, copied the current slots into the bottom half and overwrote the "root" pointer with the Malloc'd one. When the code detected over half the slots had been released then I copied it back, restored the last pointer and Free'd the memory. Naturally the above operations were recursive to whatever level was required by the listing program. It worked flawlessly.

So, in less technical terms this is what happens ...

System boots and this is a process. It scans C:\, C:\AUTO thus the system process takes 2 slots. The system never terminates so these are never released.

System process runs programs out of the auto folder. Each program is a process. If it stays resident any folders it accessed cannot be released so those slots are lost. For example, if an auto folder program scans C:\FRED\JIM\ and C:\BOB then stays resident it will take 4 more slots. Even looking in C:\ for a data file takes a slot iirc.

System process then brings up the aes which is another process. This scans C:\ for accessories taking another slot. If you have your accessories buried down in a folder then even more slots get taken (probably doubled because of the utility to do this will most likely look in there as well). The aes shell never terminates so these slots are lost.

The aes loads each accessory, each of which is a separate process that never terminates. Thus if any of these scan the contents of folders then all those slots get allocated and can never be released.

Then the desktop starts up. This is another process. The windows and the paths it opens take up slots and the desktop does not terminate. It's only a matter of time before the desktop swallows them all up triggering the "out of memory" alert which in this case does not refer to memory obtainable by Malloc.

You could go all day and be ok if you (or the programs you run) are only opening and closing the same folders and you don't exhaust the memory.

When the 40 folder bug strikes you'll be ok as long as you only access folders which have already been stored in slots. Any attempt to access a fresh folder (by you or a program you run/are running/is running in

the background ie accessory) "activates" the risk of hard disk corruption. I forget exactly what form the corruption takes but is most likely to involve the overwriting of an already allocated slot, or overwriting past the end of the slots into (iirc) the FAT or directory cache memory area. The corruption occurs when the (now garbage) contents of one of these cached areas gets written back onto the media, or more precisely, when the valid contents of a cached area gets written back to the wrong place on the media.

Thus, as soon as the bug appears the most preferable action to avoid corruption is to hit the reset button before the possibly corrupted cache gets written out to the media. Unfortunately the program which is running may not make enough error checks to discover there is a problem until too late.

>AFAIK, the problem was improved, but not suppressed, in earlier versions of TOS.

It was certain, imo, that they never fixed it. Simply averted it by having more slots and preventing the media corruption.

>Maybe someone has a reliable info on that?

Sadly, having fixed it on my tos 1.2 machine there was no way to produce a patch. Firstly, because it required each program to supply the extra slots although with such a serious bug I think people would have taken the time to implement the fix. Secondly, all of the locations to be accessed were undocumented and could only be determined manually.

Here endeth another essay! <G>

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

5315. Re: Mewsie Offline

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <3512c2a3.18867950@news.demon.co.uk>
Source record: 105531

On 10 Mar 1998 16:57:00 -0700, rojewski@primenet.com (John M Rojewski) wrote:

>On 10 Mar 98 18:35:28, Harry Sideras wrote:
>>*Hi Alan*, on 01 Mar 98 you wrote: ...respect, brethren
>> a>
>> a> Using Newsie in Offline mode, I find that when I read and delete
>> a> articles, about 1 in 10 aren't actually deleted from disk, although
>> a> they are correctly removed from the XOVER file. There doesn't seem to
>> a> be any particular pattern as to which files are deleted and which
>> a> left. Has anyone else come across this?
>>
>>Yes, in both online and offline mode. I also find regular disk corruption
>>traceable back to Newsie - open files etc.
>>
>>It needs to be looked at...
>>
>Great, how do I go about looking for open file handles? I can look at
>the code all I want, but am looking for some mechanism to detect these
>problems so that I can fix them.

You might try adapting your file functions slightly. Assuming you've used the stdio FILE functions then something like this for example but obviously something similar can be used for the Tos file functions ...

```
bool
xfopen(fpp,fname,mode)
FILE **fpp;
char fname[];
char mode[];
{
if (*fpp != NULL) {
/* corrupted pointer or an attempt to open
* the file more than once.
*/
form_alert(1,"[3][fopen() cockup][oops]");
return false;
}
*fpp = fopen(fname,mode);
return *fpp ? true : false;
}

bool
xfclose(fpp)
FILE **fpp;
```

```
{
if (*fpp == NULL) {
/* already closed or source code bug which
* zeroed the pointer.
*/
form_alert(1,"[3][fclose() cockup][oops]");
return false;
}
fclose(*fpp);
*fpp = NULL;
return true;
}
```

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

5316. Re: Mewsie Offline

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <3513cf12.22050506@news.demon.co.uk>
Source record: 105532

On Wed, 11 Mar 1998 06:33:43 GMT, aprice@postern.demon.co.uk (Alan
Price) wrote:

>On 10 Mar 1998 16:57:00, John M Rojewski wrote:
>>On 10 Mar 98 18:35:28, Harry Sideras wrote:
>>>*Hi Alan*, on 01 Mar 98 you wrote: ...respect, brethren
>>> a>
>>> a> Using Newsie in Offline mode, I find that when I read and delete
>>> a> articles, about 1 in 10 aren't actually deleted from disk
>
>>>Yes, in both online and offline mode. I also find regular disk corruption
>>>traceable back to Newsie - open files etc.
>>>
>>>It needs to be looked at...
>>>
>>Great, how do I go about looking for open file handles? I can look at
>>the code all I want, but am looking for some mechanism to detect these
>>problems so that I can fix them.
>>
>>Any more specific information would be helpful.
>
>The problem with file corruption is that it often destroys the evidence-
>I have one rubbish file in my Newsie partition at present which appeared
>when about half the other files disappeared- it reports a ridiculously
>large file size (bigger than the whole HDD) but it's locked in some way,
>and I can't copy it or delete it. I just have to reinitialise the
>partition occasionally and restore everything from a backup.

Hmm, I have a very vague recollection of something similar to this
ocurring in one of my programs once which was due to Fseek() -
possibly passing it a negative value. Can't be more sure than that I'm
sad to say. :-(

>John, if you have a Iomega Zip drive, I will run Newsie from a Zip disk
>until this problem appears, then send you the disk which you can examine
>with a disk editor, if that would be any help?
>
>On the undeleted files in OFFLINE, I offered some more evidence in a
>followup post- did you see it?

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

5317. Converting Disk Images

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: Tim Curtis <sexsymbol@execpc.com>
Message-ID: <6egfi5$lns@newsops.execpc.com>
Source record: 105533

Here's one I can't figure out -

When using an ST emulator such as PaCifiST there are a lot of disk images available on the web. I believe there is a utility that comes with the program that lets you make disk images of Atari disks for use with the emulator, but is there a way that you can copy the disk images to a disk that can be used in an ST?

Is it even legal to do any of this?

Tim

5318. Tiger Road

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: Tim Curtis <sexsymbol@execpc.com>
Message-ID: <6egfl3$lns@newsops.execpc.com>
Source record: 105534

Was the game Tiger Road ever released on the ST? I remember this game fondly from my arcade days and I can't seem to find it on any platform. I believe it was released for the Amiga, but I don't know about the Atari.

Thanks,

Tim

5319. Re: folder100.prg

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980315060831.24889G-100000@sparkie.gnofn.org>
Source record: 105535

On Sun, 15 Mar 1998, Guy Harrison wrote:

<snip lots of useful information>

> When the 40 folder bug strikes you'll be ok as long as you only access
> folders which have already been stored in slots. Any attempt to access
> a fresh folder (by you or a program you run/are running/is running in
> the background ie accessory) "activates" the risk of hard disk
> corruption.

This is the best explanation I've ever seen about any TOS bug, Keep up the good work! Saving this article now!

Happy Festivus,
Dave

<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

5320. Re: Base-64 decoder?

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: pjsmith@zetnet.co.uk
Message-ID: <747507_000049_OASIS_NEWS@000049-zetnet.co.uk>
Source record: 105536

```
>be!tos4ever
>From: tos4ever@ping.be (Martin "Nightowl" Byttebier)
>Newsgroups: comp.sys.atari.st
>Subject: Re: Base-64 decoder?
>Date: Sat, 14 Mar 1998 20:52:40 +0100 (MET)
>Organization: BPS, Deerlijk, Belgium
>Distribution: world
>Message-ID: <350ae06031edb81@ping.be>
>References: <35042f24248801@post1.com>
> <6e3gse$ncj$1@laas.laas.fr><3505a37c65761@post1.com>
> <22426706_000049_OASIS_NEWS@000049-zetnet.co.uk>
> <17665636_000049_OASIS_NEWS@000049-zetnet.co.uk>
>Reply-To: tos4ever@ping.be
>NNTP-Posting-Host: dialup68.kortrijk.eunet.be
>X-Newsreader: Okami Version U1.33
>X-Hardware: Hades 060/TT030
>X-Sender: NEWSwatch v2.00 BETA #03 (Atari)
>Lines: 35
>Xref: znews.zetnet.co.uk comp.sys.atari.st:131327
>
>on Fri 13-03-98 20:28 Peter John Smith wrote:
>
>> In article <350827d41e17351@ping.be>
>Now I've discovered *Okami* my preference goes to this program.

>IMHO *Okami* is for the moment , in conjunction with the superb _NEWSwatch_ and
>_POPwatch_, the best News/Mail reader.

Oh Ho this looks interesting I did'nt know they would work with Okami. I'll
try that

>But watch out for the mailreaders _Mymail_, _Infitra_ and _aMail_.

Yep Infiltra looks good at first sight, Just think Atari users spoiled for
choice for once, Good feeling is'nt it :_))

Nice thread,thanks Martin.
Pete.

--

------------------------------------------------------------------------
pjsmith@zetnet.co.uk
------------------------------------------------------------------------
```

5321. Re: Re^2: help with softPC

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: derryck@NOSPAMcix.co.uk
Message-ID: <6egjhc$7m4$1@plutonium.compulink.co.uk>
Source record: 105537

On 12 Mar 98 12:08:24 +, Louis_Holleman wrote:
>In a message of Wed 11 Mar 98 Derryck Croker (2:281/202.0) wrote to All :
> DC> Ah, that's interesting, my archive of SoftPC (on the Compo "Power
> DC> CD") doesn't have this file.
> DC>
> DC> What I do have is:

[...]
>few k's. If you can get SoftPC running first (from a systemfloppy or so) that
>would do the trick, I guess. The problem is (at least, it wasn't clear from
>your msg) can you get SoftPC running at the moment? As long as you don't,

And there's the rub; I can't get SoftPC to run so I can't create drives or
load DOS without these missing files [later, have visited Toad's site; we'll
see what happens, but I'll want to set this up on a Syquest disk for safety...]

Rgds, Derryck

5322. Re: Re^2: help with softPC

Newsgroup: comp.sys.atari.st
Date: 1998-03-15 00:00:00 UTC
From: derryck@NOSPAMcix.co.uk
Message-ID: <6egjhe$7m4$2@plutonium.compulink.co.uk>
Source record: 105538

On 14 Mar 1998 02:52:06, Boris D. Cahan wrote:
>

>AHA!!! That's part of my problem! The distribution on ftp.toad.com DOESN"T
>have this insignia dirrectory, or the fsadrive.com, or the host.sys, or the
>mouse.com. NO WONDER i couldn't get the E: drive to work. I can run the system
>OK, using DR-DOS, and managed to make a working bootable c and d drive.

Hmm, looks like there are several versions of the archive around, most of
them incomplete in some way...

> It works ok, but there are a coupla bugs, which host.sys and
>fsadrive.com would probably cure! If there is some way you could get these
>files to me, i would be very grateful indeed! Is there some way you could
>zip them up and e-mail them to me, at:

Ditto to me, obvious email address edit required! :-)

>Barring that, if you can get them anywhere, and let me know where,

And then perhaps a complete archive could be made up!

Rgds, Derryck

5323. Re: magx.inf

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: pjsmith@zetnet.co.uk
Message-ID: <35846382_000049_OASIS_NEWS@000049-zetnet.co.uk>
Source record: 105189

In article <350d4248.0@news.uni-X.net>
"Christian Ratsch" <ratsch@bielefeld.netsurf.de> wrote:-

>>Do you have (or plan to have) an English version of your program Christian?
>Yes, I'll release an English version soon (MagiC!Conf 1.5 for MagiC 6).

MagiC 6!!!!!!!!
Where,when.where from. how much????????
pete.

--

---
pjsmith@zetnet.co.uk

5324. Re: Moving to MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <890073134.830106@tornado.itea.ntnu.no>
Source record: 105289

Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se> wrote:

> Yes there are problems with MagiC in modes over 256 colours. You will get the
> same problems with regular TOS and all other OS replacements what I know of.

I tried Geneva 006 (demo) and it was *much* better than MagiC and
N.AES. So there are room for improvements :-) There were still some
minor problems, but I think those are related to apps and not the AES.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

5325. Re: Help with doing an Atari Exhibition!

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <350e6f8b.31360528@news.zetnet.co.uk>
Source record: 105290

On 16 Mar 1998 15:34:04 GMT, in comp.sys.atari.st you wrote:

> Atari 1040 ST with SC1224 monitor, SH204 hard drive (I'm using this
> for the retro-effect, "look what we had in 1985/6")

oi!....thats a better ATARI set-up than I ever owned, and better than
my current one.... wadday mean "had in 85/86" ? <smile>

Cheers -- Tony Greenwood (Official Filos Examples Programmer)
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

5326. HEY UNCLE BRIAN

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: Corey <cyvg@execulink.com>
Message-ID: <350D7724.D563EDB0@execulink.com>
Source record: 105291

Hey Uncle Brian its me Corey
I found U

5327. Re: Is there another Newsreader?

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <350d7816836403@ping.be>
Source record: 105292

on Sun 15-03-98 22:07 greg_evans@delphi.com wrote:

>
>Is there another Newsreader program on Atari besides Newsie? I have
>been unable to retreive any newsgroups through my ISP this weekend
>using Newsie. It always comes back and shows 0 messages. On top
>of all the FTP problems I have with Newsie this is getting very
>frustrating!

There is *Oasis 1.35*, *Oasis 2* and *Okami v1.33*

As for _Oasis 1.35_ I should say it works but contains lots of bugs.
I've used it for years. Supports SLIP and PPP.

Oasis 2.?: I never succeeded to use this but there are reports that it
works reasonable well. Supports SLIP and PPP (this part doesn't seems
to work for most of us)

Okami v1.33: Is an offliner. To retrieve news/mail you can make use
of the superb *NEWswatch* and *POPwatch* of Gary Priest. Both utilities
works very well with STing/STik or MiNT/Mintnet/gluestik.

Hope this help
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

5328. Re: Infitra

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <350d7816836402@ping.be>
Source record: 105293

on Mon 16-03-98 11:11 Neil Roughley wrote:

>Has anyone actually got the Infitra demo to work? No matter what I do I
>can't get it to run. I've changed the paths in infitra.cfg correctly and
>it still won't work (even running it with no cfg file resident). The
>program appears to initialize and then locks up, with 'Infitra' appearing
>in the top-left corner. It's like it's 'almost' there but not quite.

I haven't play much with it (no time) but I could send a message but
somehow the message contained only the header and the signature.
Furthermore retrieving mails seems not to work quite well.
It download the mails but I don't get an EOF (of something like that).
So at the end of the downlaod the only thing I can do is kill the
process.

My configuration:
Hades 060, N.AES 1.1.0, FreeMiNT 1.14.6, Mintnet, gluestik 0.03b2,
NVDI 4.11 r7

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

5329. Re: Major hard disk problems

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <350d7816836404@ping.be>
Source record: 105294

on Mon 16-03-98 09:58 JI Logan wrote:

>I have a 2.1 Gb IDE drive in a DirecT60 (Hades) and am also using
>HDDriver 7.12. The largest partition size is just under 498 Mb. I
>was not aware of any problems in day to day use but on three
>occasions Diamond Edge reported lost clusters and advised repair.
>After one repair Papyrus reported a particular file to be corrupted
>when I tried to open it. It may have been corrupted before the
>repair - I had not used it for a while.

Me too have a 2.1 GB IDE drive in a Hades 060 and I'm using HDDriver
7.10. The largest partition size is about 370 Mb. I do have from time
to time lost clusters but these are all coming from *Newsie*.
Somehow the _log file_ get corrupted. Since the day I threw away Newsie
the lost cluster problem is gone.

TTFN
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

5330. Re: Moving to MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <350d7816836405@ping.be>
Source record: 105295

on Mon 16-03-98 09:45 Magnus Kollberg wrote:

>Neil Roughley wrote:
>
>> But I've recently been told that MagiC 5 has a display bug in high-color
>> mode, which was fixed in 5.20. This wouldn't be good since I'm running a
>> Nova and rarely see 256-color mode. Is there anyone running 5.11 (the
>> most current available to me) with a graphics card and could substantiate
>> the display bug?
>
>Woppsss I forgot oen thing. Yesterday I found a very serious bug in Nova VDI.
>I find it quite strange that noone else has reported of it. The bug has to do
>with offscreen bitmaps and make CAB unusable.
>
>If you load a page in CAB with an animated GIF, you can in horror see how
>CAB grows and grows and grows ..... slowely eating up all your memory until
>you have no memory left! :-((

He, I reported this problem in a previous thread. On my Hades
I have this very annoying problem too. Viewing a large animated gif
with Cab it takes about 1 min before the 32 mb are all gone.

I've reported this to *Medusa Computersystem* but according to
Christoph Ashwanden the problem hasn't anything to do with *Nova VDI*.
Changing the loading order of the auto folder prg's should fix the
problem. I've try this but nothing helps.

IMHO, it can't be a problem of *CAB 2.5* as this problem
doesn't occur on my TT equiped with a *Crazy Dots II* graphic card
with NVDI 4.11 r7 as driver.

BTW: with the screensaver Twilight I have also the same problem when I
run for instance the *Nordsee 2000* module. But here takes it far more
time (at least 30 min) before teh Hades finally runs out of memory and
crashes.

Oeps almost forgot. On both machines I usualy run N.AES/freeMiNT
1.1.0/Thing 1.20. But the problem occurs also when I use *plainTOS* or
Geneva/Neodesk

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********

****
But He uses a Hades 060 now

5331. Re: Re^2: help with softPC

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: bdc2@po.cwru.edu
Message-ID: <6ejttb$77c$1@pale-rider.INS.CWRU.Edu>
Source record: 105296

On 14 Mar 98 11:58:22 +, Louis_Holleman wrote:
>In a message of Thu 12 Mar 98 Boris D. Cahan (2:281/202.0) wrote to All :
> BDC> thanx, i now have the c:drive autobooting ok.
> BDC> BUT, i cant get the E: disk to be recognized. Any clues?
> BDC> Also, were any keypresses remapped for pgup/pgsown?
>
>Hi Boris,
>
>I guess its gotta do something with the Insignia files on my disk and you
>probably don't have... there should be a FSADRIVE.COM and HOST.SYS in an
>INSIGNIA <DIR> on the disk too... Maybe even more files, I wrote this to
>Derryck Croker already.

AND WHERE OR HOW CAN I GET THESE MISSING FILES??????

>As for the remapped keys:

>When you boot any PC, it will have NUM LOCK on (light's on).
>So does Soft PC. If you kick that out with (on the Num pad, the following keys
>stand for:
>
>1 = END
>7 = HOME
>3 = PAGE DN
>9 = PAGE UP
>0 = INS
>.. = DEL

Thanx for this info. I'll try it right away.
Do you know what the host.sys file does?

Boris

>If you leave NUM LOCK on, you should hit the keys with SFT to make use of these
>functions.
>
>Furthermore, the) on the Num pad = SCROLL LOCK and the \ is produced by the #
>key.
>
>
>CU NeXT msg
>Louis

---
bdc2@bdc2-ra.cwru.edu

5332. Re: Moving to MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: dipching@ping.be
Message-ID: <350d538a44c791@ping.be>
Source record: 105297

on Mon 16-03-98 09:45 Magnus Kollberg wrote:

>If you load a page in CAB with an animated GIF, you can in horror see how
>CAB grows and grows and grows ..... slowely eating up all your memory until
>you have no memory left! :-((

This remembers me the problem Martin Nightowl Byttebier has with his
Hades ... Isn't it Martin ????????

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

5333. Re: Re^2: help with softPC

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: bdc2@po.cwru.edu
Message-ID: <6ejueu$9gs$1@pale-rider.INS.CWRU.Edu>
Source record: 105298

```
On 15 Mar 98 11:22:16 +, Louis_Holleman wrote:
>In a message of Sat 14 Mar 98 Boris D. Cahan (2:281/202.0) wrote to All :
> BDC> In a previous article, Louis_Holleman () says:
> BDC>
> BDC> AHA!!! That's part of my problem! The distribution on ftp.toad.com
> BDC> DOESN"T have this insignia dirrectory, or the fsadrive.com, or the
> BDC> host.sys, or the mouse.com. NO WONDER i couldn't get the E: drive to
> BDC> work. I can run the system OK, using DR-DOS, and managed to make a
> BDC> working bootable c and d drive.
>
> BDC>
> BDC> It works ok, but there are a coupla bugs, which host.sys and
> BDC> fsadrive.com would probably cure! If there is some way you could get
> BDC> these files to me, i would be very grateful indeed! Is there some way
> BDC> you could zip them up and e-mail them to me, at:
> BDC> bdc2@po.cwru.edu
> BDC> Barring that, if you can get them anywhere, and let me know where,
> BDC> I would get them. I have been going CRAZY trying to figure out why
> BDC> they don't work right.
> BDC>
> BDC> PS, I have tried to e-mail you several times, and they come back as
> BDC> undeliverable.
>
>Hi Boris,
>
>I was afraid of that. I'm trying to put together a ZIP-file with all those
>files, including an INSIGNIA directory and next gonna try to get it onto the
>homepage of a friend. I'll let you know when and where.
>
>Dunno where you directed your E-mail, but my address is:
>Email: louis_holleman@nextjk.stuyts.nl
>
>
I set the reply to Louis.... etc. or rather the newsserver does it
automatically. the only difference i can see is that one is capitalized. I
just got another bounced today.
Would it be possible to zip it and e-mail it to me? I would see that it
got posted somewhere readily accessible.

Boris

---------------------------------------------------------------------------
bdc2@bdc2-ra.cwru.edu
---------------------------------------------------------------------------
```

5334. need mouse!

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: lbsolomon@aol.com
Message-ID: <19980316193001.OAA12080@ladder01.news.aol.com>
Source record: 105299

I am looking for a mouse to go with an Atari 1040 STF. Please let me know if you have one for sale!

Thanks,
Lisa

5335. Re: Infitra

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6ek0felu1@roch.zetnet.co.uk>
Source record: 105300

On 16 Mar 1998 11:11:28, Neil Roughley wrote:
>Has anyone actually got the Infitra demo to work?

Yes. I fiddled the CFG and then got a hole-in-one with it
sending/receiving (using STiNG) first time!

>No matter what I do I
>can't get it to run. I've changed the paths in infitra.cfg correctly and
>it still won't work (even running it with no cfg file resident). The
>program appears to initialize and then locks up, with 'Infitra' appearing
>in the top-left corner. It's like it's 'almost' there but not quite.

Huh! I'd be tempted to think you have a bad archive (or bad
extraction) seeing that it was so willing to work for me.

What screen mode are you using? If it's a bit rare this could be
confusing Infitra in its early stages. I used TT Medium res.

It's a nice prog. Just a pity there is so much not there ATM which
makes it very difficult to compare with others.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

5336. Re: Moving to MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: rcollins@freenet.columbus.oh.us
Message-ID: <6ek0dt$8sl@login.freenet.columbus.oh.us>
Source record: 105301

0073134.830106@tornado.itea.ntnu.no>
Distribution:
Jo Even Skarstein (joska@nuts.edu) wrote:
: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se> wrote:
: > Yes there are problems with MagiC in modes over 256 colours. You will get the
: > same problems with regular TOS and all other OS replacements what I know of.

: I tried Geneva 006 (demo) and it was *much* better than MagiC and
: N.AES. So there are room for improvements :-) There were still some
: minor problems, but I think those are related to apps and not the AES.

Geneva, Neodesk, and MiNT work very well. Be sure to load a GEM.CNF
in Geneva with or without MiNT, if you do not do this some programs can
not find there RSC files.

I don't have any problems with 256 colors or above on my Cyrel, Sunrise
graphics card. But the author of CAB put in a special command to disable
transparency in GIFs. Animated GIFs work just fine.

There seems to be some trouble in using graphics cards with on board
hardware for some functions like panning and scrolling. It is these
options that are difficult to support in Atari VDI. Thus most programers
complain of bugs in the hardware instead of writing in the correct support.
--
Raymond Collins	Ohio State University
Collins.197@osu.edu	Neuropathology
rcollins@freenet.columbus.oh.us	Research Assistant

5337. Re: Re^2: help with softPC

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <6ek0l6$io3$1@pale-rider.INS.CWRU.Edu>
Source record: 105302

In a previous article, bdc2@po.CWRU.Edu (Boris D. Cahan) says:

Well, i have some good news! I have just contacted someone at Insignia,
who is sending me a letter to the effect that they have no objections to
our posting a fixed complete version of softpc on the internet, as long as
they are not expected to supply any technical support.
Additionally, he is trying to research the latest semi-official
version of softPC for the atari, and if he can find it will forward it to
me. Apparently, the person who headed the project is still working at
Insignia.

Boris

"Ask, and you MAY receive"
>
>In a previous article, derryck@NOSPAMcix.co.uk (Derryck Croker) says:
>
>>On 14 Mar 1998 02:52:06, Boris D. Cahan wrote:
>>>
>>
>>>AHA!!! That's part of my problem! The distribution on ftp.toad.com DOESN"T
>>>have this insignia directory, or the fsadrive.com, or the host.sys, or the
>>>mouse.com. NO WONDER i couldn't get the E: drive to work. I can run the system
>>>OK, using DR-DOS, and managed to make a working bootable c and d drive.
>>
>>Hmm, looks like there are several versions of the archive around, most of
>>them incomplete in some way...
>
> Yes, there are!! I have found three so far and all of them are
>incomplete. I have been able to get the one from TOAD at least runnable,
>but it is obvious now that the missing insignia folder is needed for
>complete operability.
> There is one on the "toxic" bbs in Sweden that is even more
>incomplete, and peculiarly its softpc.prg is 1.2 MB large! (compared to
>245k for the one in toad)
>
>>> It works ok, but there are a coupla bugs, which host.sys and
>>>fsadrive.com would probably cure! If there is some way you could get these
>>>files to me, i would be very grateful indeed! Is there some way you could
>>>zip them up and e-mail them to me, at:
>>
>>Ditto to me, obvious email address edit required! :-)
>>
>>>Barring that, if you can get them anywhere, and let me know where,
>>

>>And then perhaps a complete archive could be made up!
>
> Not sure what the legalities of the situation are, since softPC
>for most systems is a commercial product. The Atari version is only an alpha.
>And it was never officially released. I am going to ATTEMPT to contact
>insignia, and see if they can clarify their position on it.
>
>Boris
>
>>Rgds, Derryck
>>
>--
>Prof. Boris D. Cahan
>bdc2@po.cwru.edu
>
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

5338. Re: Infitra

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: pettert@notam.uio.no
Message-ID: <6ek1h6$h37$1@ratatosk.uio.no>
Source record: 105303

On 16 Mar 1998 11:11:28, Neil Roughley wrote:
>Has anyone actually got the Infitra demo to work? No matter what I do I
>can't get it to run. I've changed the paths in infitra.cfg correctly and
>it still won't work (even running it with no cfg file resident). The
>program appears to initialize and then locks up, with 'Infitra' appearing
>in the top-left corner. It's like it's 'almost' there but not quite.

Yes, it works well, and it's fast too. You only have to fill in your
username, password, mail address and newsserver(s) and it should work..
Maybe there's a problem with NOVA compatibility? It runs fine on a
TT/CrazyDots in 256 colors.

A good thing is that it handles the ISO 8859 standard - one of the few
things I really miss in Newsie.

- Petter -

5339. Re: SLM 605 problem

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: pettert@notam.uio.no
Message-ID: <6ek1ii$h37$2@ratatosk.uio.no>
Source record: 105304

On 16 Mar 1998 15:05:01, Carsten Krumnow wrote:
>I already had the time to translate the article and scan the accompanying
>two images.

That's great!

>As they are attached to that, the description now takes about 70kB, so I
>don't want to post it here, but I would like mailing it to anybody who is
>interested!

Add me to the list :-)

- Petter
pettert@notam.uio.no

5340. Re: Marketing Software in the 21st Cent

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <350d87861059fa0@whalley.demon.co.uk>
Source record: 105305

on Mon 16-03-98 18:44 Frank Szymanski wrote:

>Do not forget that just two years ago it was impossible to join the net
>with an ATARI. And the majority of ATARIans still use their 1040STF with
>an SM124 in a dark chamber of their houses.

Erm, I joined the net *three* years ago (January 1995) with my Atari.
Admittedly with NOS and its original offline utils so it was a little
crude and there was no web access, but I was there. And that was a
result of reading a 10-page feature article in ST Format (December
1994), so a fair few others had already led the way. My guess is that
there were a few intrepid Atarians (to whom I take off my hat and
gratefully thank, along with all those who've developed software for
us since) in right at the beginning of the period when the net really
started to gain popularity.

It was hardly impossible to connect two years ago. My memory isn't
always wonderful but didn't we already have the early versions of the
WWW kit (ie STiK/CAB) by that time, as well as Oasis 1.x?

Oh, yes: mine's an STE/SM124, and no, the chamber isn't dark...

TTFN
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

5341. Re: Phantom of Laser

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <350D9CAD.6C144DD3@jps.net>
Source record: 105306

I've got the docs for it. I remember posting the address and phone
number for somebody a while back.

Ed & Cori wrote:
>
> I was in contact with someone a couple months ago about a Phantom Of
> Laser. Eric Daniels is a name that rings a bell but I can't remember.
> Whoever you were, please contact me (with my apologies in advance.)
>
> Ed Edelenbos
> Balt. MD

5342. Re: SLM 605 problem

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <350D9DD4.6415FFBF@jps.net>
Source record: 105307

Me too!

Petter Toneff wrote:
>
> On 16 Mar 1998 15:05:01, Carsten Krumnow wrote:
> >I already had the time to translate the article and scan the accompanying
> >two images.
>
> That's great!
>
> >As they are attached to that, the description now takes about 70kB, so I
> >don't want to post it here, but I would like mailing it to anybody who is
> >interested!
>
> Add me to the list :-)
>
> - Petter
> pettert@notam.uio.no

5343. Re: Marketing Software in the 21st Cent

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <350f9fa3.1779346@news.zetnet.co.uk>
Source record: 105308

Hey! news@whalley.demon.co.uk (John Whalley) wasn't it Mon, 16 Mar
1998 21:02:46 GMT (GMT DST) that you wrote:

>on Mon 16-03-98 18:44 Frank Szymanski wrote:
>
>>Do not forget that just two years ago it was impossible to join the net
>>with an ATARI. And the majority of ATARIans still use their 1040STF with
>>an SM124 in a dark chamber of their houses.
>
>Erm, I joined the net *three* years ago (January 1995) with my Atari.

Over three years ago here..maybe 4, with a one meg FM...

>Admittedly with NOS and its original offline utils so it was a little
>crude and there was no web access, but I was there. And that was a

I had web access.. through a shell account...and CAB was released
about 3yrs ago wernt it?

>It was hardly impossible to connect two years ago. My memory isn't
>always wonderful but didn't we already have the early versions of the
>WWW kit (ie STiK/CAB) by that time, as well as Oasis 1.x?

We definatly had StiK..and Steve Adams the original author was on line
and helping the earlier users to configure and get set up.. I was
lucky enough to speak to him and he set me up and I NEVER had problems
with CAB or IRC from the very early days :)

Cheers -- Tony Greenwood (Official Filos Examples Programmer)
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

5344. FS [UK] Atari Lynx and Games

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <350da135.4897566@news.demon.co.uk>
Source record: 105309
Cross-posted to: comp.sys.atari.st,uk.adverts.computer,demon.adverts

Lynx II in excellent condition and in original box.

Games:
Batman Returns
Chips Challenge
Klax
Paperboy
Rygar
Slimeworld

No decent offer refused

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

5345. FS [UK]: Hand Scanner Accessory Hardware

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <350da1a8.5012627@news.demon.co.uk>
Source record: 105310
Cross-posted to: comp.sys.atari.st,uk.adverts.computer,demon.adverts

Find it difficult scanning straight and keeping the document in place
when using a hand scanner? Then you need, Scanner and Mouse Pad with
'keep scanner straight' thingimajig.

The scanner pad (doubles up as mouse mat) is a large (more than easily

accomodates A4 size paper) pad which had a clear plastic sheet
attached under which yu place your document. Place the straight 'rule'
on top to hold down the document and to guide the scanner in a
straight line.

Want one? Well, I only have one - so contact me ASAP to reserve it.
offers in UKP invited...

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

5346. FS [UK] Jaguar Games

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <350da1d1.5054231@news.demon.co.uk>
Source record: 105311
Cross-posted to: comp.sys.atari.st,uk.adverts.computer,demon.adverts

```
Prices in UKP and exclude postage. Offers accepted

Kasumi Ninja 10
Cannon Fodder 20
Theme Park 20
Busby 10
Sensible Soccer 15

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk
```

5347. FS [UK] Atari Book

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <350da1f6.5091303@news.demon.co.uk>
Source record: 105312
Cross-posted to: comp.sys.atari.st,uk.adverts.computer,demon.adverts

Atari ST GEM Programmers Reference - 6UKP

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

5348. Re: need mouse!

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <890086007.22364.0.nnrp-06.c1ed1184@news.demon.co.uk>
Source record: 105313

On 16 Mar 1998 19:30:52, LBSolomon wrote:
>I am looking for a mouse to go with an Atari 1040 STF. Please let me know if
>you have one for sale!
>
>Thanks,
>Lisa
>
>.

Hi Lisa

To aid you in your quest for the illusive rodent with the extended
tail, some third party mice for the Ameaba have a switch underneath to
cater for de la Atari ST's. So might be worth trying Amiga newsgroups
as well.

I hope I have been of some help. If you are in the UK, let me know and
I will try and locate one for you.

Cheers! for now
Steve

Email:- steve@steverosie.demon.co.uk
Web Site :- www.steverosie.demon.co.uk

5349. FS [UK]: Supercharger PC Emulator for Atari

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <350da219.5126217@news.demon.co.uk>
Source record: 105314
Cross-posted to: comp.sys.atari.st,uk.adverts.computer,demon.adverts

Supercharger PC Emulator 40 UKP plus postage ono

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

5350. FS [UK]: ST/Falcon Serious Software

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <350da257.5188336@news.demon.co.uk>
Source record: 105315
Cross-posted to: comp.sys.atari.st,uk.adverts.computer,demon.adverts

Prices in UKP ; exclude postage ; offers accepted ; need to get rid of

these ASAP.

Minix (mini-UNIX) OS 50 Cyber Control (New) 7
Multiprint 5 Cyber Paint (New) 7
Outside (Virt Mem) v3.2 (Falc) 25 Spectrum 512 (New) 7
Lattice C 5.6 30 Easy Draw 2 15
ST Basic 10 Easy Draw 1
10
XChange 5 Calamus 1.09n 15
Face Value (German) 20 Interface 2
15
MultiTOS 10 Textstyle
5
DA Vektor Pro 80
Vision (French) Image Manipulator and cataloguer
15
Atari CD Master (Vol 1, 2) including 12 CDs 20

Superbase Personal (Relational Database) 20
Bitstream True Type Fonts (40 Fonts) 15

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

5351. FS [UK]: ST/Falcon CDs

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <350da3e5.5586181@news.demon.co.uk>
Source record: 105316
Cross-posted to: comp.sys.atari.st,uk.adverts.computer,demon.adverts

```
Prices in UKP ; postage extra ; offers accepted ; email for any
further details...

Transmission CD (Falcon Only) 12
Suzy B Software Treasury (original 2 disk issue) 20
ESG PD Clipart Collection 10
NeoN 3D Imagination Animations CD 10
First Ever Atari CD produced. Brand New. (2 avail.) 15

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk
```

5352. FS [UK]: ST/Falcon Games

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <350da426.5650653@news.demon.co.uk>
Source record: 105317
Cross-posted to: comp.sys.atari.st,uk.adverts.computer,demon.adverts

```
Prices in UKP and exclude postage - however, offers are accepted...

GAMES
-----
Tank Platoon 5 Midwinter II 10
Outrun 5 Civilisation 10
Road Blasters 5 Ishar 8
Time Bandit 5 Team Yankee 5
Dragons Breath 5 Tank Platoon 5
Fighter Bomber 5 North and South 5
Ghouls and Ghosts 5 Xenon 5

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk
```

5353. Re: Hasbro/Atari Speculations/Fantasies

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: Mr Maddog <mrmaddog@Mr_Maddog*NO_SPAM*.org>
Message-ID: <Pine.UW2.3.95.980316173001.9655B-100000@reality>
Source record: 105318
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st

On Mon, 16 Mar 1998, Mr Maddog wrote:

BTW, I sent it to the "wrong" newsgroup even though they're into Atari
game systems so it's still revelent. So I'm forwarding this to the two
Atari comptuer newsgroups where it 'belongs' :)

> <<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<
>
> All solicitation, automatic or manual, is subjected to a fee of $500
> by Pennsylvannia State law. Administrators of the domain from where
> the offending e-mail has been sent will be notified of such actions,by
> any means necessary.
>
> <<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<
>
> E-mail me at: mrmaddog (@) microserve (.) net
>
> (For private chats only)
>
>
> On 15 Mar 1998, Chris Cracknell wrote:
>
> > Speaking of product life cycles...
> >
> > Does anyone think there's a chance that the speed with which video game
> > consoles appear and disappear from the market no adays will ultimately
> > end up affecting sales in a negative way.
> >
> > Will consumers either stop purchasing new machines because they're pissed
> > off that the machine they just dropped $200 on is obsolete and discontinued.
> > Or will they wait for the current technology to become discontinued
> > so they can buy it at bargain basement prices? (or like me, wait for
> > it to become really really old so they can buy it for $5 at the
> > Salvation Army).
>
> Usually, games systems will last about five years from when they first
> come out to when they become obsolete. And that's usually because they
> come out with a better machine, the frist sign of death is "extending"
> it's life by coming out with games where the graphics are pushed to their
> utter limits as well as dirt cheap prices.
>
> As for that previous statement by Sinclap (I didn't include it for health
> reasons), I'll make a special point of saying that Sony may come out with
> a second generation of Playstation that's 64-bit to compete with the

> upcoming Sega Katana and Project X. And perhaps this will make Nintendo
> 64 developers start using that real wicked hardware for more than just
> kiddie games and 32-bit knockoffs.
>
> But there was speculation as to if they'll make it compatible with current
> PSX titles. I think they should as current owners can just upgrade the
> machine and keep their games which makes the transistion much more viable.
> But there are concerns about developers only making 32-bit PSX games
> instead of taking advantage of the new 64-bit ones. Well game makers
> "love" to play around with the latest cool hardware, it's the marketing
> idiots that will hender anything. And if Sony decides to flat out stop
> support the old 32-bit Playstation(or at least wein it) after it comes out
> with the 64-bit version, then that will be better than what we've seen
> with the 7800. You know...both 7800 and 2600 versions coming out at once.
> But which would you buy? :)
>
> > It just seems like now adays video game machines don't last as long as they
> > used to "in the olden days".
>
> Actually, as far as games goes...they keep coming out with these "sequels"
> to mostly fighting games which aren'tmuch different except for a couple
> of characters and a few more moves. :P
>
>
> Eric Noss
> a.k.a
> Mr. Maddog
>
>
> "Don't worry, I don't have low self-esteem. It's a mistake.
> I have low esteem for everyone else." - Daria
>
>
>
>
>

Eric Noss
a.k.a
Mr. Maddog

5354. FS [UK]: Hard Drives, Removeable Drives and related goods for Atari

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <350da4ce.5819011@news.demon.co.uk>
Source record: 105319
Cross-posted to: comp.sys.atari.st,uk.adverts.computer,demon.adverts

Prices in UKP and exclude postage. No decent offer refused though. :)

+ 240Mb SCSI drive enclosed in Black Case 120
+ External Cream Coloured Case only (never used) 60
+ Quantum LPS 105S 105Mb 30
+ Quantum ELS 127S 127Mb 35
+ BMS-100 SCSI adaptor 35
+ Syquest EZ-135 Removeable Cartridge Drive (incl. 5 Carts) 125

+ hdpStack v2.0 ; German HD Driver software, supports ACSI, SCSI, SCSI II, IDE and EIDE drives 12

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

5355. FS [UK]: 4Mb STe in Tower case

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <350da533.5920474@news.demon.co.uk>
Source record: 105320
Cross-posted to: comp.sys.atari.st,uk.adverts.computer,demon.adverts

Must go - as I have no space in the house - price in UKP ; postage
extra

1040 STe Please make an offer
includes:-
+ 4Mb TOS 1.06/2.06 switchable STe
+ High Density Floppy
+ Encased in Lighthouse Tower Case and includes external
keyboard

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

5356. FS [UK]: Atari Magazines

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <350da5c9.6069771@news.demon.co.uk>
Source record: 105321
Cross-posted to: comp.sys.atari.st,uk.adverts.computer,demon.adverts

Anyone interested in buying the following mags from me?

ST Review Magazines
With Disks (without - 33)
5, 7, 7, 21, 26, 27, 28, 29, 30, 30, 31, 32, 34, 35

ST User
Ranging from Volume 1 issue 1, to the last but one issue October 94.
Around 72 mags in total, including all cover disks where applicable.

ST World
All issues (even the ones from before it was called ST World)

I am contemplating selling my full sets of ST Applications, ST Revieww

and ST Formats - dunno yet - but make me a good offer and they will
probably be yours. ;)

Collection from Essex, London or manchester - otherwise a hefty
postage charge.

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

5357. FS [UK]: Atari Educational Software (by ADI)

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <350da5f5.6114390@news.demon.co.uk>
Source record: 105322
Cross-posted to: comp.sys.atari.st,uk.adverts.computer,demon.adverts

ADI French (ages 11/12)
ADI Maths (ages 12/13)

My sister used these for a while when she was 12...

Make me an offer in UKP.

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

5358. FS [UK]: German Atari Magazines

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <350da626.6163213@news.demon.co.uk>
Source record: 105323
Cross-posted to: comp.sys.atari.st,uk.adverts.computer,demon.adverts

German Atari mags...

ST Computer, 1996 1 - 7/8 (7 issues)
ST Computer/Atari Inside, 1997, 1 - 12 (11 Issues)
ST Computer/Atari Inside, 1998, 1,2 (2 Issues) and more to come
Atari Inside, 1996, 1,4,5 (3 Issues)

These are the ones I can find - and there are probably a few more.
Disks included, where I have them.

Make me an offer on the whole lot... collection from Essex, London or
Manchester - or pay the postage. :)

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

5359. FS [UK]: Atari World Magazines

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <350da687.6260500@news.demon.co.uk>
Source record: 105324
Cross-posted to: comp.sys.atari.st,uk.adverts.computer,demon.adverts

Issues 4, 7-10 and an extra copy of issue 10 available.

UKP 1.00 each plus postage...

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

5360. Re: Jazz drives

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: Newsmaster@pwomar.demon.co.uk
Message-ID: <1d602so.akdsnuohix4gN@pwomar.demon.co.uk>
Source record: 105325

dwmoar <dwmoar@teleport.com> wrote:

> has anyone got or seen one of these in action. Will it be possible to
> connect it to the Atari and will something like HD Driver support it.
> Just a thought.

I see no reason why it won't work.

5361. Re: Marketing Software in the 21st Cent

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: Newsmaster@pwomar.demon.co.uk
Message-ID: <1d602vn.1ldba571t5iexrN@pwomar.demon.co.uk>
Source record: 105326

Frank Szymanski <franks@kaa.bbn.hp.com> wrote:

> Do not forget that just two years ago it was impossible to join the net
> with an ATARI.

Not true, I used my Atari on the net in late 1994 and IIRC the software
was available since 1991-2.

5362. Re: Modem prog reccomendations

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6ekcan$6sj$1@nnrp1.dejanews.com>
Source record: 105327

In article <6ej605jej3@pump1.york.ac.uk>,
agt3@york.ac.uk (Aaron Turner) wrote:
> Are there any better, compact, ST modem programs out there. I've scanned
> the web and can't really find anything. STiK etc would be fine, but it is
> a bit big for my needs (I only have a 1040STF), and the connection
> cannot support web etc, since I have to log on to a UNIX machine. Text
> connection would be fine, just something a bit more user friendly and
> reliable on dial up then ST-Modem.
>
For basic inexpensive text, I would recommend STorm. It is a little flaky
occassionally, but works fine 98% of the time. Free too.

Galen (Head YACcer, Yolo Atari Club)

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

5363. Re: Atari Has been Sold/Jag Comeback?

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: Geoff Oltmans <geoff@sprynet.com>
Message-ID: <350DCFB2.967965CD@sprynet.com>
Source record: 105328
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,
rec.games.video.atari,rec.games.video.classic

James D. Keim wrote:

> I'd say there is probably a _very_ limited market for 1-dimensional
> games. But, what are we talking about here?

Wow! Where can I get 1-dimensional games?? I've always wanted to see one
of those. :P

Geoff!

--
Geoff Oltmans - CPE Undergrad University of Alabama in Huntsville
KERNAL = Keyboard Entry Read Network And Link
http://home.sprynet.com/sprynet/geoff

5364. Re: Hasbro/Atari Speculations/Fantasies

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: Geoff Oltmans <geoff@sprynet.com>
Message-ID: <350DD1B8.C0395F00@sprynet.com>
Source record: 105329
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st

Benjamin.Ryzman@SOLsoft.Com wrote:

> That simply isn't true. The Atari ST was a cheap design. It was designed too
> quickly with no real innovation (try to think about the Sinclair QL, which
> was almost the same design and was produced 2 years before, or about the
> Amiga which was first introduced as a prototype a whole year before the ST).

I don't know if I'd classify the ST as a "cheap" design. After all, some prominent computer experts, including Dr. Jerry Pournelle, liked the ST more than the Amiga. However, it may be true that it was put to market too early. Early models didn't include the BliTTER, for example...

I suspect that what happened with the ST is that since Amiga was slipped out from under Atari by Commodore, they wanted to have a product to compete, and wanted to get to the market at or before the Amiga made it so that they would have a fighting chance.

Geoff!

--
Geoff Oltmans - CPE Undergrad University of Alabama in Huntsville
KERNAL = Keyboard Entry Read Network And Link
http://home.sprynet.com/sprynet/geoff

5365. Re: Base-64 decoder?

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: Robert Trowbridge <bobtrow@delphi.com>
Message-ID: <xDWoQjo.bobtrow@delphi.com>
Source record: 105330

One problem I had "decoding" files was that when I sent from an IBM
platform it didn't have Atari type carriage returns. I dumped it
into EDITPLUS and made sure it had both C/R & L/F.
This seems to clear up a lot of the problems I had previously.

Robert Trowbridge

5366. Re: Hasbro/Atari Speculations/Fantasies

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: John & Vicki Hale <hale@onet.net>
Message-ID: <350DC94F.D9F39252@onet.net>
Source record: 105331
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st

Chris Cracknell wrote:

snip
>
> Will consumers either stop purchasing new machines because they're pissed
> off that the machine they just dropped $200 on is obsolete and discontinued.
> Or will they wait for the current technology to become discontinued
> so they can buy it at bargain basement prices? (or like me, wait for
> it to become really really old so they can buy it for $5 at the
> Salvation Army).
>

It's already started in PC's, where the advice "buy as much machine as you can, to avoid obsolescence as long as you can" has been replaced by "buy as cheap as you can since the most expensive system will be obsolete next week anyway." Accordingly, the $1000 and under PC's have taken off by some estimates to equal up to %70 of sales. The only problem with seeing this extend to game consoles is that their $150 to $200 cost doesn't carry the sticker shock of PCs' considerably higher price tags, making a cheaper "oldie" console (a Super Nintendo, for instance) not that attractive to gamers demanding the latest.

John Hale
Long live the 800XL!

5367. Re: Hasbro/Atari Speculations/Fantasies

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: Glenn Saunders <krishna@primenet.com>
Message-ID: <6ekulc$i8r@nntp02.primenet.com>
Source record: 105332
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,rec.games.video.atari

The mortal Rob Merritt wrote:
: I'm not sure about the Lynx. It was a horrible mess when Atari got it
: from Epyx. No where near production and suitors were limited.

Could you elaborate rather than just handing off a statement like this
without corroboration?

5368. Re: Hasbros

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: outrider@anv.net
Message-ID: <673_outrider@anv.net>
Source record: 105333

Re: "Hasbros", franks@kaa.bbn.hp.com scribbled the following on 16 Mar 98 @ 18:50:08:

f> We did not acquire anything from Atari.

That's pretty funny. Nice to see their support staff is so well informed. :^)

* LED v1.51 * "Let the bridge computer speak."
--

Terry May - Las Vegas, NV

5369. Re: Is there another Newsreader?

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: outrider@anv.net
Message-ID: <674_outrider@anv.net>
Source record: 105334

Re: "Is there another Newsreader?", tos4ever@ping.be scribbled the following
on 16 Mar 98 @ 19:07:36:

t> _Okami v1.33_: Is an offliner. To retrieve news/mail you can make use
t> of the superb *NEWswatch* and *POPwatch* of Gary Priest. Both
t> utilities works very well with STing/STik or MiNT/Mintnet/gluestik.

Where is this available on the net?

* LED v1.51 * Tagline is ((C L O S E R)) than it appears.
--

Terry May - Las Vegas, NV

5370. Re: Marketing Software in the 21st Cent

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: outrider@anv.net
Message-ID: <679_outrider@anv.net>
Source record: 105335

Re: "Marketing Software in the 21st Cent", news@whalley.demon.co.uk scribbled
the following on 16 Mar 98 @ 21:02:46:

n> Erm, I joined the net *three* years ago (January 1995) with my
n> Atari.

I was on the Web several years ago with my Atari, via GEnie and Lynx. And
I've had Internet email capability for more years than I can remember, via
FidoNet.

* LED v1.51 * (^:b Maddux, Glavine, Smoltz, Neagle d:^)
--

Terry May - Las Vegas, NV

5371. Re: Phantom of Laser

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: Ed&Cori <edncori@toad.net>
Message-ID: <350DF602.7259@toad.net>
Source record: 105336

John Kolak wrote:
>
> I've got the docs for it. I remember posting the address and phone
> number for somebody a while back.
>
> Ed & Cori wrote:
> >
> > I was in contact with someone a couple months ago about a Phantom Of
> > Laser. Eric Daniels is a name that rings a bell but I can't remember.
> > Whoever you were, please contact me (with my apologies in advance.)
> >
> > Ed Edelenbos
> > Balt. MD

John, thanks for the reply. This is a personal thing where I was out of
line (you ever have one of those days/weeks/whatever?) and would like
to get a chance to make amends.

Ed

5372. Re: Is there another Newsreader?

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <40291994_000003_OASIS_NEWS@the-gap.demon.co.uk>
Source record: 105337

>on Sun 15-03-98 22:07 greg_evans@delphi.com wrote:
>
>>
>>Is there another Newsreader program on Atari besides Newsie? I have
>>been unable to retreive any newsgroups through my ISP this weekend
>>using Newsie. It always comes back and shows 0 messages. On top
>>of all the FTP problems I have with Newsie this is getting very
>>frustrating!
>
>There is *Oasis 1.35*, *Oasis 2* and *Okami v1.33*

All three of these are supported by NEWSwatch for the actual on-line stuff.
Thus they can all be used over a STiK/STinG connection.

>As for _Oasis 1.35_ I should say it works but contains lots of bugs.
>I've used it for years. Supports SLIP and PPP.

This is still used by an awful lot of people.

>_Oasis 2.?_: I never succeeded to use this but there are reports that it
>works reasonable well. Supports SLIP and PPP (this part doesn't seems
>to work for most of us)

I use Oasis2 all the time. It's got a lot of bugs, but I've yet to find a
replacement that I like as much. Ignore the online TCP/IP stack that comes
with it (called ICE). It's very unreliable. Use NEWSwatch for the NEWS side,
and POPwatch for the EMAIL side. There is no need to use ICE at all.

>_Okami v1.33_: Is an offliner. To retrieve news/mail you can make use
>of the superb *NEWswatch* and *POPwatch* of Gary Priest. Both utilities
>works very well with STing/STik or MiNT/Mintnet/gluestik.

I've tried this. It's not a bad offliner. A little complicated to set up
(but aren't they all). I'd seriously try this or Oasis2.

Surprisingly enough, POPwatch and NEWSwatch can be found on my web site (URL
in the sig). :-))

Regards,
Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

5373. Re: Modem prog reccomendations

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: pjsmith@zetnet.co.uk
Message-ID: <66153603_000049_OASIS_NEWS@000049-zetnet.co.uk>
Source record: 105338

In article <6ej605jej3@pump1.york.ac.uk>
agt3@york.ac.uk (Aaron Turner) wrote:-

>Are there any better, compact, ST modem programs out there. I've scanned
>the web and can't really find anything. STiK etc would be fine, but it is
>a bit big for my needs (I only have a 1040STF), and the connection
>cannot support web etc, since I have to log on to a UNIX machine. Text
>connection would be fine, just something a bit more user friendly and
>reliable on dial up then ST-Modem.

I'd suggest CoNNect excellent shareware program. There are no shareware type
restrictions on it only a time limit of 30 hours use, which if you're as
tight as me with your phone bill will last a long time:)
well worth the shareware fee.
Pete

--

---
pjsmith@zetnet.co.uk

5374. Re: Project X this and Project X that

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: lvpy67c@ix.netcom.com
Message-ID: <6ei7uk$23r@sjx-ixn6.ix.netcom.com>
Source record: 105389
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,
rec.games.video.atari,rec.games.video.classic

In <6ehlb9$dtt@james.hwcn.org> ad329@james.hwcn.org (Chris Cracknell)
writes:
>
>>Keith Scroggins wrote:
>>> Maybe Hasbro has a game system in the works and wants to use the
Atari
>>> label.......
>>>
>>> I'm sure in the coming months rumors will start to appear
everywhere!
>~^~^~^

5375. Re: HP672c printer driver for SpeedoGdo

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: derryck@NOSPAMcix.co.uk
Message-ID: <6eil0b$85r$1@plutonium.compulink.co.uk>
Source record: 105390

On 15 Mar 1998 06:29:48, Robert Schaffner wrote:
>In <350b1c1c.0@206.168.123.253> Kevin wrote:
>
>>I have a Falcon 030 and just recently purchased a HP DeskJet 672C and
>>was wondering if there is a SpeedoGdos print driver for it. Right now
>>I am using the printer driver for HP 500 but I would really like to
>>print in color at 600 dpi. I read something about Migraph but I am not
>
>Any sugesstions? Same problem here.. (HP 660)
>I also use the 550C driver, but that's not the high end.

I'd recommend NVDI. There are specific HP660C and 850C drivers (I don't know how the 672C printer compares with those two)

>Also i try to make some modifications into the driver, read code
>sequences out of the same win driver, it works, but correct?

That sounds like a lot of hard work, I tried to do the same thing by setting the printer into hex dump mode, which doesn't seem to be supported any more?

Rgds, Derryck

5376. STBook Manual and Documentation wanted.

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: Klaus Seiner <kseiner@edu.uni-klu.ac.at>
Message-ID: <6eil20$pvq@newssrv.sci.uni-klu.ac.at>
Source record: 105391

Hi!

I just bought an Atari STBook, bad sadly without any manuals or
documentation.

Anyone any idea where to get it?

Klaus

5377. Re: Major hard disk problems

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: grovem@DELETEridgecrest.ca.us
Message-ID: <6eimgc$ki4$1@ash.ridgecrest.ca.us>
Source record: 105392

```
On 15 Mar 98 22:51:20, outrider wrote:
>Re: "Major hard disk problems", greg_evans@delphi.com scribbled the following
>on 15 Mar 98 @ 22:03:40:
>
> ge> My hard disk problems keep getting worse. My system had been stable
> ge> for a while after some problems with my new 3.2gb hard drive. Now it
> ge> is worse than ever. I just recently upgraded to HDDriver 7.12 and
> ge> since then I keep getting corrupted directory entries, bad and lost
> ge> clusters. I have partitioned the drive repeatedly with no success.
>
>What type of computer and what type of drive?
>
> * LED v1.51 * "I live my life like there's no tomorrow..."
>--
>
>
> Terry May - Las Vegas, NV
>.

Greg,

Do you have "enable generic SCSI device" enabled? If so, disable it
and run for a while.

Mike
```

5378. Any networking options for MSTE?

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: tuf@cyberspy.com
Message-ID: <3513df20.18195221@news.supernews.com>
Source record: 105393

I just got a spiffy new MSTe and it has all sorts of lan ports on it. I know none of these will work with any sort of standard network but is there something you can do to make the thing TCP/IPable thru a serial port or something? Any other networking options? Id like to use it to run Cubase and have the files available on my network for all the other machines, etc.

Thanks, Joe

tuf@cyberspy.com

5379. Re: folder100.prg

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6eiobpkvt1@roch.zetnet.co.uk>
Source record: 105394

On 15 Mar 1998 10:42:23, Guy Harrison wrote:

>Here endeth another essay! <G>

And it was vastly illumunating. Thanks, Guy.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

5380. Re: Moving to MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <350CE5EB.9E37C636@NO.SPAM.emw.ericsson.se>
Source record: 105395

Neil Roughley wrote:

Hi,

> But I've recently been told that MagiC 5 has a display bug in high-color
> mode, which was fixed in 5.20. This wouldn't be good since I'm running a
> Nova and rarely see 256-color mode. Is there anyone running 5.11 (the
> most current available to me) with a graphics card and could substantiate
> the display bug?

Yes there are problems with MagiC in modes over 256 colours. You will get the
same problems with regular TOS and all other OS replacements what I know of.

I'm also very interrested in getting this latest version becuase of this and
some other stuff, but I still havn't got it. :-\

Now I use a Nova with 5.11 and it works, it's just that the colour icons are
wrong apart from that there are no serious problems.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

5381. Re: ZIP drive to STE ??

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <350CE5A8.2460@ooc.de>
Source record: 105396

Stephen Angelini wrote:

> Are you sure the Zip Plus (parallel & SCSI) won't work? I would
> realy like to get this model as I need both formats.

The ZIP Plus works, there are already users having connected this drive
to their Atari.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

5382. Re: HD Driver 7.12 Question

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <350CE61A.6F33@ooc.de>
Source record: 105397

Cory Bonnett wrote:
>
> Hi, this is a pretty simple one: I have an IBM 1gig scsi, a syquest 44meg
> scsi, and a toshiba scsi cd-rom. Why won't HDD7 recognize the syquest
> when my previous driver (ICD 6.5.5 until an hour ago) would? Thanks.

Did you enable the drive's SCSI ID in the HDDRUTIL tool? Basically there
are no problems at all with this drive and HDDRIVER.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

5383. Re: WTD:HDdriver for zip/syquest scsi ext.

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <350CE64A.2078@ooc.de>
Source record: 105398

Dick Snook wrote:

> i need a driver HDDriver or ICD to run a 100 meg zip or 230 meg syquest
> removable harddrive external scsi on my falcon with cubase audio.

You can purchase the English version of HDDRIVER from System Solutions
in England.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

5384. Re: Moving to MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <350CE6B6.ACEAF7DD@NO.SPAM.emw.ericsson.se>
Source record: 105399

Neil Roughley wrote:

> But I've recently been told that MagiC 5 has a display bug in high-color
> mode, which was fixed in 5.20. This wouldn't be good since I'm running a
> Nova and rarely see 256-color mode. Is there anyone running 5.11 (the
> most current available to me) with a graphics card and could substantiate
> the display bug?

Woppsss I forgot oen thing. Yesterday I found a very serious bug in Nova VDI.
I find it quite strange that noone else has reported of it. The bug has to do
with offscreen bitmaps and make CAB unusable.

If you load a page in CAB with an animated GIF, you can in horror see how
CAB grows and grows and grows ..... slowely eating up all your memory until
you have no memory left! :-((

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

5385. Re: Major hard disk problems

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <350CE72D.3C74@ooc.de>
Source record: 105400

greg_evans@delphi.com wrote:

> partitioned the drive repeatedly with no success. Should I try smaller
> partitions? They are currently ~440 mb each. If I reduce them to 255 mb

If you run Big-DOS, MagiC or TOS 3.0 or newer 440 MByte per partition is
OK, smaller partitions won't change anything.

Your problem sounds like your drives not being properly terminated or
your cables having bad quality.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

5386. Heaps of Atari music software to download...

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: jason@bogus-hitsquad.com
Message-ID: <350ce903.297947@news.uq.edu.au>
Source record: 105401

Hi,

There are hundreds of programs for making music and listening
to music which you can download at
http://www.hitsquad.com/smm/atari/

There is mainly ST software but there's also some for the
Falcon.

The site has software for midi, MOD, audio, recording,
multi-track, MPEG, soft synths, drum machines, guitar tuners,
samplers, patch editors/librarians, mp3 players, sequencers,
algorhythmic composition, and heaps more.

cheers,
jason.

This message is spam resistant, to write back via email remove
'bogus-' from jason@bogus-hitsquad.com.

5387. Re: Hasbro/Atari Speculations/Fantasies

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: Benjamin.Ryzman@SOLsoft.Com
Message-ID: <6eivcdnas1@nnrp1.dejanews.com>
Source record: 105402
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st

In article <6ei5fl$r5o@bgtnsc03.worldnet.att.net>,
"Sheldon H. Winick" <s.winick@worldnet.att.net> wrote:
>
> Robert Schaffner <robscha@data.rhein-main.de> wrote in article
> <ICPFFCCFUP@data.rhein-main.de>...
> > In <350b1c48.3325037@news.jagunet.com> Rob Merritt wrote:
>
> > I don't like the tramiels.
> > (From the first day he put his thick fingers into atari)
>
> That is an all-too-common theme of many of these messages, but lets be
> realistic here. Granted, the Tramiels marketing blunders obviously doomed
> TOS to eventual failure in the marketplace, but without the Tramiels, Atari
> would have been dead and burried in 1983 after Warner Communications ran
> the company into the ground. Without the Tramiels, there would have been
> _NO_ Atari 130XE, 520ST, 1040ST, Portfolio, STe, MegaST, SLM804, MegaSTe,
> SLM605, TT030, Falcon, Lynx, Jaguar, etc.
>
> As frustrating as all the Tramiel's marketing blunders obviously are to us
> diehard Atarians, keep in mind that without them, we wouldn't even have had
> any of these incredible systems. Because of these systems, we Atarians
> were able to enjoy user-friendly operating systems and software a full
> decade ahead of the rest of the personal computer industry, and a reliable,
> frustration-free operating system that is still unequalled even by today's
> most current systems.

That simply isn't true. The Atari ST was a cheap design. It was designed too quickly with no real innovation (try to think about the Sinclair QL, which was almost the same design and was produced 2 years before, or about the Amiga which was first introduced as a prototype a whole year before the ST).

The Tramiel management was very chaotic. They failed in marketing the computers. They also failed in designing them (come on, the Mega STs were more or less multi-megabyte memory STs in a new box, no magic here). They had this poor policy of making announcements about new designs years before actually producing them (or even not producing them).

Also, the Lynx was not created by them. It was bought from Epyx.

Granted, without the Tramiels, Atari's story would have been very different : we don't know who would have bought it back from Warner. But the Tramiels leading Atari was a total failure.

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

5388. Re: Hasbro

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: Kent Johansson <midwinter@hotmail.com>
Message-ID: <01bd50b1$efe46c80$0500a8c0@kent2>
Source record: 105403

Charles Silver <csilver@Puke.On.Spam.com>
> Hasbro's stock has been on a steady rise since Sept 1997. They aren't
fools
> and they DEFINATELY have plans for the Atari stuff they just bought.
Their
<SNIP>
> The Tramiels are still very much involved with JTS, but they aren't fools
> either. I sure as hell wouldn't want to play Poker with that bunch...
> Short term, I'd be a buyer of Hasbro stock/option, as IMHO, it's about to

I never dreamed of JTS stocks nor playing poker with the Trimels, for that I'm to bad at poker, but Hasbro does sound/feel like a more solid buy, but I'll leave them to the investers. Personally I'd love to "invest" in a thing with a Atari logo on it, doesnt care if it's a portablegame, Tv-game, computer, "web surf box" or what ever, just for the support of the name!

The theories of what may turn up with the "name" on it is about the Jag and Lynx, some dream about another Falcon. But honestly aren't everyone talking about obsolete technology, sure it's loved by the enthusiasts, but the wide market wants Playstation and N64 or a Pentium 2 as a computer. What could be of interest is some "new stuff" but with the "name". I think we can skip the computer theorys and face the dreams of a console or handheld thats where the big bucks are. Or we will see Atari Classics as handhelds seld for $19 at your local fuel station... Only time will tell who are right (unless someone with inside information starts to post here..).

Another theory could be that they doesn't have any plans right now and only bought out Atari since it might be good to have someday.

> hit the fan <g>. This is just a hunch, so don't put your life savings on
Ooops. I was about to sell my car as well...;-)

>Timing is everything.
Right!

Regards..

//Kent Johansson

5389. Re: Major hard disk problems

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6eit3r$g23$1@irk.zetnet.co.uk>
Source record: 105404

On 15 Mar 98 22:03:40 -, greg_evans@delphi.com wrote:
|
|My hard disk problems keep getting worse. My system had been stable for a
|while after some problems with my new 3.2gb hard drive. Now it is worse
|than ever. I just recently upgraded to HDDriver 7.12 and since then I
|keep getting corrupted directory entries, bad and lost clusters. I have
|partitioned the drive repeatedly with no success. Should I try smaller
|partitions? They are currently ~440 mb each. If I reduce them to 255 mb
|will my system be more stable?

I have a 2.1 Gb IDE drive in a DirecT60 (Hades) and am also using HDDriver 7.12. The largest partition size is just under 498 Mb. I was not aware of any problems in day to day use but on three occasions Diamond Edge reported lost clusters and advised repair. After one repair Papyrus reported a particular file to be corrupted when I tried to open it. It may have been corrupted before the repair - I had not used it for a while.

In a followup to the original posting, Mike Grove suggested not using "enable generic SCSI devices" but I presume this will have no effect with an IDE drive.

John Logan (jlog@zetnet.co.uk)

5390. Re: Mewsie Offline

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: aprice@postern.demon.co.uk
Message-ID: <890044812.3015.6.nnrp-03.9e987258@news.demon.co.uk>
Source record: 105405

On 15 Mar 1998 10:42:32, Guy Harrison wrote:
>On Wed, 11 Mar 1998 06:33:43 GMT, aprice@postern.demon.co.uk (Alan
>Price) wrote:
>
>>On 10 Mar 1998 16:57:00, John M Rojewski wrote:
>>>On 10 Mar 98 18:35:28, Harry Sideras wrote:
>>>>*Hi Alan*, on 01 Mar 98 you wrote: ...respect, brethren
>>>> a>
>>>> a> Using Newsie in Offline mode, I find that when I read and delete
>>>> a> articles, about 1 in 10 aren't actually deleted from disk
>>
>>>>Yes, in both online and offline mode. I also find regular disk corruption
>>>>traceable back to Newsie - open files etc.
>>>>
>>>>It needs to be looked at...
>>>>
>>>Great, how do I go about looking for open file handles? I can look at
>>>the code all I want, but am looking for some mechanism to detect these
>>>problems so that I can fix them.
>>>
>>>Any more specific information would be helpful.
>>
Reverting to the hang-up when downloading files for offline reading, it
seems to occur more often than might be expected from a random spread of
file sizes. I notice that if I select a newsgroup with no outstanding
entries, a block size of three bytes flashes up, although I have not so
far had a hangup on this. Does a file transfer end with a 3-byte
handshake of some description, i.e. the actual file size has no direct
bearing on the problem, which is something like a missed handshake?

--
Alan Price
http://www.postern.demon.co.uk

5391. Re: Any networking options for MSTE?

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: bales@hol.REMOVE.THIS.fr
Message-ID: <MPG.f7721f1a907e752989685@gazette.stortek.com>
Source record: 105406

On Mon, 16 Mar 1998 08:15:36 GMT, for some strange reason Joe Kearney (tuf@cyberspy.com) wrote this...
> I just got a spiffy new MSTe and it has all sorts of lan ports on it.
> I know none of these will work with any sort of standard network but
> is there something you can do to make the thing TCP/IPable thru a
> serial port or something? Any other networking options? Id like to
> use it to run Cubase and have the files available on my network for
> all the other machines, etc.

Try STING for a TCP/IP connection, but there is no NFS drive sharing available yet.

You can try ghostlink if one of your other machines is a PC, but in any case serial connections are slow. Ghostlink will mount your PC partitions onto your Atari desktop. You'll find it on ftp.lip6.fr/pub/atari

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

5392. Re: Moving to MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6ej1c9$6en@thoth.portal.ca>
Source record: 105407

On 16 Mar 1998, Magnus Kollberg wrote:

>Woppsss I forgot oen thing. Yesterday I found a very serious bug in Nova
>VDI. I find it quite strange that noone else has reported of it. The bug
>has to do with offscreen bitmaps and make CAB unusable.
>
>If you load a page in CAB with an animated GIF, you can in horror see how
>CAB grows and grows and grows ..... slowely eating up all your memory
>until you have no memory left! :-((

I haven't experienced what you describe. This must be due to the way Nova
and MagiC interact. I've found no memory problems whatsoever with CAB 2.5
and Nova VDI 2.61 (with or without Geneva). I've viewed some pretty big
animated GIFs, too.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

5393. Infitra

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6ej1d0$6en@thoth.portal.ca>
Source record: 105408

Has anyone actually got the Infitra demo to work? No matter what I do I can't get it to run. I've changed the paths in infitra.cfg correctly and it still won't work (even running it with no cfg file resident). The program appears to initialize and then locks up, with 'Infitra' appearing in the top-left corner. It's like it's 'almost' there but not quite.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

5394. Re: ZIP drive to STE ??

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6ej1dm$6en@thoth.portal.ca>
Source record: 105409

On 15 Mar 1998, Carsten Krumnow wrote:

>Connected once properly, you can get transfer rates of over 1.5 MB/s!

According to Iomega's pages, the normal Zip drive's maximum transfer rate
is 1.4MB/s. On my TT with HDDriver/Kobold that maximum seems to be
reached (this based on timing the transfer of a 10MB scan). I almost
bought a Zip Plus but thought, perhaps incorrectly, that its extra speed
couldn't be used. But I'm not sure what the TT's maximum transfer rate is.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

5395. Re: Mewsie Offline

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6ej1ef$6en@thoth.portal.ca>
Source record: 105410

On 15 Mar 1998, Michael Grove wrote:

>When I find one of these rogue files and it cannot be deleted, Kobold
>reports that it is still open until the machine is rebooted. Then,
>Kobold can delete the file. I thought this had something to do with
>1), MiNT, 2), Thing (as thing crashes out to NDesk when trying to
>delete this file) 3), a problem with N_AES.
>(Kobold 3.5 is way cool!:).
>
>The file problem usually occurs if I try to delete a file before
>exiting NEWSie. Only once has it trashed a partition, my MiNT
>partition. Other than that, the only problem I have had was being able
>to delete a file.
>
>I'll try to take a little more careful notes the next time I notice
>it.

At times NEWSie has created havoc with my offline partition. Why I don't know, but the pattern seems to be after a 'net session in which multiple clients were used under multitasking. But I can't be anymore specific than that <g>. On two occasions the corruption was so bad that my TT crashed while accessing the partition from the desktop (I had to zero it, as Correct reported too many serious errors). During these sessions, the only other client that wrote to the partition was CAB, and it closed its disk-based cache correctly, so I can only point to NEWSie. Other times I don't even know the partition is corrupted until Kobold is summoned and reports problems (GEMDOS mode is more tolerant of the corruption). Whatever is happening, although rare, is very nasty.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

5396. cubase for ST

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: rich@demon.nl
Message-ID: <350d10c5.15242988@news.euronet.nl>
Source record: 105411

Hello,

Is there anybody with a good working and new version of Cubase for ST?
I'd really like to have it, and to show that to you I offer
LIFE_ST.PRG for anyone who can give me the latest, working version of
Cubase! Now, how does that sound!

Peter van der Noord
peter007@dds.nl

5397. FS: Atari 1040 STe w/everyting - $100

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: towad@aol.com
Message-ID: <19980316121201.HAA23758@ladder01.news.aol.com>
Source record: 105412

```
Atari system includes:

Hardware:
Atari 1040STe (in box)
SC1224 Color Monitor (in box)
Golden Image External Disk Drive
2 Joysticks
no mouse (not necessary, but recommended)
all necessary cables & connectors

Games:
* indicates in box
@ indicate with manual
Red Storm Rising (based on the Clancy book)*@
BattleHawks 1942 by Lucasfilm*@
Gold Rush (greatest RPG ever, and animated, too!)*@
Flight Simulator II*@
Clue, Master Detective (based on the board game)*@
Hardball By Accolade (I'm sure you've heard of this gem)*@
Their Finest Hour - The Battle of Britian by Lucasfilm*@
Shuttle - The Space Flight Simulator*@
Risk (based on the board game)*@
ST-Pool*@
Scrabble@
Backgammon@
Silent Service@
Sublogic Scenery Disks*@

Educational:
* indicates in box
@ indicate with manual
Winnie the Pooh - In the 100 Acre Wood*@
Donald Duck's Playground*@
Speller Bee*@
Fraction Action*@
Decimal Dungeon*@
Mixed-Up Mother Goose*@

Applications:
* indicates in box
@ indicate with manual
The Cartographer*@
Antic Software*@
Publisher ST (high quality)*@
LDW Power Spreadsheet (very nice)*@
```

DEGAS - Design & Enertainment Graphic Arts System Elite*@

86 miscellaneous disks:
Most Disks of the Month, some commercial titles as well as some backups.

$100 + shipping

5398. Modem prog reccomendations

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: agt3@york.ac.uk
Message-ID: <6ej605jej3@pump1.york.ac.uk>
Source record: 105413

Currently I am using ST-Modem to dial up the university here to get my connection, but the maximum speed is 9600 and I have a 14400 modem. Also ST-Modem seems to be unreliable on connection.

Are there any better, compact, ST modem programs out there. I've scanned the web and can't really find anything. STiK etc would be fine, but it is a bit big for my needs (I only have a 1040STF), and the connection cannot support web etc, since I have to log on to a UNIX machine. Text connection would be fine, just something a bit more user friendly and reliable on dial up then ST-Modem.

If anyone knows a way of doing ftp over the connection too that would be very handy...

Has anyone any advice/ideas.

Thanks
Aaron Turner

5399. Re: Want to build/buy high-speed PC to ST network (not null modem)

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: Carsten Krumnow <krumnow@informatik.uni-koblenz.REMOVE_THIS.de>
Message-ID: <Pine.LNX.3.96.980316134703.27740B-100000@golf.uni-koblenz.de>
Source record: 105414
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

On Fri, 13 Mar 1998, Gerry O'Rourke wrote:

> In article <3508F68D.BC27A501@saturn5.com>, Ryan Daum <opiate@saturn5.com> wrote:
> >Has there ever been a device built which could perform high-speed
> >networking between a PC and an Atari ST? Is Ethernet possible?
>
> I assume you mean direct attachment of the ST ports to the PC ports. There is
> a transfer program which links ST's to PC's called PARCP. It's really an FTP
> solution, but it is fast (at least 40Kbytes/second). Perhaps this may evolve
> into a network solution.
> >
> >Can any hardware geeks out there help me? I'm sure something like this
> >must have been built in the past...

There's once again an even more simple solution:

With a new host adapter at the ACSI port (LINK2) or a real SCSI port at TT
or Falcon you can build up a SCSI network with multi initiator function.

Simply connect PC (must have a SCSI card...) and the ATARI by a SCSI cable
(not to long, verify correct SCSI bus termination) and set the ATARIs SCSI
ID to 6 (or any other, but not 7) and use HDDRIVER.
Now you can access any SCSI drive formatted to DOS format (possible with
PC or ATARI->HDDRIVER) from both machines! Transfer rates of about 2MB/sec
with an TT or 1.5MB/sec with ST or Falcon are possible, no matter in which
machine the hard disk is installed.

The PC should run Win95, with 3.11 it crashes when the ATARI boots up...

Try it!
Greetings,
Carsten

||| Carsten Krumnow comp.science student, Koblenz, Germany
****|||**
/ | \ www.uni-koblenz.de/~krumnow eMail:krumnow@uni-koblenz.de
-' ' `- ------------ It's not a trick - it's a tari! ------------

5400. Re: ZIP drive to STE ??

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: Carsten Krumnow <krumnow@informatik.uni-koblenz.REMOVE_THIS.de>
Message-ID: <Pine.LNX.3.96.980316145836.27860B-100000@golf.uni-koblenz.de>
Source record: 105415

Hi Neil!

On 16 Mar 1998, Neil Roughley wrote:

> >Connected once properly, you can get transfer rates of over 1.5 MB/s!
>
> According to Iomega's pages, the normal Zip drive's maximum transfer rate
> is 1.4MB/s. On my TT with HDDriver/Kobold that maximum seems to be
> reached (this based on timing the transfer of a 10MB scan). I almost
> bought a Zip Plus but thought, perhaps incorrectly, that its extra speed
> couldn't be used. But I'm not sure what the TT's maximum transfer rate is.

My ratings are from a ZIP Plus connected to a TT, measuring done with
SCSITOOL's sector test option.
But even an normal ST can do so fast; don't know about a normal ZIP drive.

Greetings,
Carsten

||| Carsten Krumnow comp.science student, Koblenz, Germany
****|||**
/ | \ www.uni-koblenz.de/~krumnow eMail:krumnow@uni-koblenz.de
-' ' `- ------------ It's not a trick - it's a tari! ------------

5401. Re: SLM 605 problem

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: Carsten Krumnow <krumnow@informatik.uni-koblenz.REMOVE_THIS.de>
Message-ID: <Pine.LNX.3.96.980316150159.27866A-100000@golf.uni-koblenz.de>
Source record: 105416

On 13 Mar 1998, Derryck Croker wrote:

> Worth posting here if you've the time! :-))

I already had the time to translate the article and scan the accompanying two images.

As they are attached to that, the description now takes about 70kB, so I don't want to post it here, but I would like mailing it to anybody who is interested!

Greetings,
Carsten

||| Carsten Krumnow comp.science student, Koblenz, Germany
****|||**
/ | \ www.uni-koblenz.de/~krumnow eMail:krumnow@uni-koblenz.de
-' ' `- ------------ It's not a trick - it's a tari! ------------

5402. Re: Atari Has been Sold/Jag Comeback?

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: jkeim@unlinfo.unl.edu
Message-ID: <6ejdgf$5gq@crcnis3.unl.edu>
Source record: 105417
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,
rec.games.video.atari,rec.games.video.classic

Sam. (sam@greenaum.demon.co.ARSE!ARSE!ARSE!uk) wrote:
: Curt Vendel <cvendel@aol.com> wrote:

: >Retro PC Atari titles and titles for other systems, and hope for a
: >Project X licensing with Atari on the case and Atari Retro Project X software,

: It's never really been that successful in the past though. It didn't
: save the Jag, and Tempest 2000 wasn't an amazing success. I think
: there's a limited market for 1-dimensional games that only last 3
: minutes, which basically is most of the Atari licenses.

I'd say there is probably a _very_ limited market for 1-dimensional
games. But, what are we talking about here?

--James Keim

5403. Re: S: RANARAMA for Atari-ST- Thanks a lot.

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: kno@ifu.Rantzau.de
Message-ID: <350d3a96.9922597@news.Hamburg.Pop.de>
Source record: 105418
Cross-posted to:
alt.games.atari,comp.sys.atari.st,fido.ger.atari,maus.sys.atari.software,rec.games.video.atari,z-netz.rechner.atari.spiele

I want to thank everybody who has helped me with information.
I got it up and running under PacifiST.

Thanks again
-Kai-

On Tue, 10 Mar 1998 10:02:26 GMT, kno@ifu.Rantzau.de (Kai Nothdurft)
wrote:

>Hi folks,
>
>I'm looking for an old game, called RANARAMA. It has to run on the
>PacifiST-Emulator for PC's, because I haven't the good ole ST
>anymore.
>I cannot use original, because it is an autoboot/copyprotected disk,
>which only runs on a geniune Atari ST (and only ST *not* even TT nor
>STE!).
>
>I know it is on 'automation CD 170', but I don't know, where to get
>it. (sic)
>
>Any hints are welcome!
>
>tia
>-Kai-

5404. Re: Moving to MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <350D3CB4.206064CF@NO.SPAM.emw.ericsson.se>
Source record: 105419

Neil Roughley wrote:

> >If you load a page in CAB with an animated GIF, you can in horror see how
> >CAB grows and grows and grows ..... slowely eating up all your memory
> >until you have no memory left! :-((
>
> I haven't experienced what you describe. This must be due to the way Nova
> and MagiC interact. I've found no memory problems whatsoever with CAB 2.5
> and Nova VDI 2.61 (with or without Geneva). I've viewed some pretty big
> animated GIFs, too.

That's strange. I will test it with TOS as well and see what happpens. I don't not belive that it's a problem with MagiC. Also, are you _realy_ sure that you don't have any problems? As I said it takes a while before you run out of memory (several minutes depending on the size of the GIF and ofcourse how much memory you have) so it's not something you notice if you doen't have a continues update of your free ram. I have also read that someone else in here had the same problem.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

5405. Monthly Winner!

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6ejg6a$1e7$1@news.campus.mci.net>
Source record: 105420

Okay, I'm a little late (sorry!) but we did have a monthly winner at the DarkForce! BBS this month. Its:

Shannon Slone (Angle)

Of David, KY....

Congratulations, Shannon on winning a 3 volume/6 month subscription to Atari Computing!

You too could be a winner-just call The DarkForce! BBS once a month to qualify for the prize! Good luck... ;-)

```
_____________________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

5406. Help with doing an Atari Exhibition!

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6ejgpc$1e7$2@news.campus.mci.net>
Source record: 105421

Okay, on short notice, I've been given the opportunity to "exhibit" some of my Atari hardware and software at a local meet. Well, its a "hobbyfest" with lots of different themes like game sessions including Magic: The Gathering, Star Wars, as well as Sci-Fi exhibits and lots of computing stuff...

I've rented a 10 foot x 5 foot area, complete with outlets. My younger brother is helping me, and we are going to show the following:

Lynx (with about 20 some games)
Jaguar (with the CD unit and around 30 games)
Atari 1040 ST with SC1224 monitor, SH204 hard drive (I'm using this for the retro-effect, "look what we had in 1985/6")
Falcon (DeskTopper case, Nemesis, 17" monitor, lots of those great demos like Lost Blubb, Joint Venture, Dream Dimension, etc,...)

Its at the Jenny Wiley State Resort Park Lodge, and there are over 40 exhibits arlready booked for this 10am till 7pm single day event. I've got quite a few flyers from Toad, Chro-Magic, Systems For Tomorrow, and the Computer Dungeon, that I'll have for the interested public...Its this Saturday, the 21st...

Now, here is my question! Can any of you who have experience with these shows give me some helpful hints and pointers? I've never done a show like this, and would appreciate any and all help. Problems to watch out for - would be helpful, too! Thanks in advance...(and wish me luck!) <grin>

____
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

5407. Re: Re^2: help with softPC

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <6eji7t$ni4$1@pale-rider.INS.CWRU.Edu>
Source record: 105422

In a previous article, derryck@NOSPAMcix.co.uk (Derryck Croker) says:

>On 14 Mar 1998 02:52:06, Boris D. Cahan wrote:
>>
>
>>AHA!!! That's part of my problem! The distribution on ftp.toad.com DOESN"T
>>have this insignia dirrectory, or the fsadrive.com, or the host.sys, or the
>>mouse.com. NO WONDER i couldn't get the E: drive to work. I can run the system
>>OK, using DR-DOS, and managed to make a working bootable c and d drive.
>
>Hmm, looks like there are several versions of the archive around, most of
>them incomplete in some way...

Yes, there are!! I have found three so far and all of them are
incomplete. I have been able to get the one from TOAD at least runnable,
but it is obvious now that the missing insignia folder is needed for
complete operability.
There is one on the "toxic" bbs in sweden that is even more
incomplete, and peculiarly its softpc.prg is 1.2 MB large! (compared to
245k for the one in toad)

>> It works ok, but there are a coupla bugs, which host.sys and
>>fsadrive.com would probably cure! If there is some way you could get these
>>files to me, i would be very grateful indeed! Is there some way you could
>>zip them up and e-mail them to me, at:
>
>Ditto to me, obvious email address edit required! :-)
>
>>Barring that, if you can get them anywhere, and let me know where,
>
>And then perhaps a complete archive could be made up!

Not sure what the legalities of the situation are, since softPC
for most systems is a commercial product. The Atari version is only an alpha.
And it was never officially released. I am going to ATTEMPT to contact
insignia, and see if they can clarify their position on it.

Boris

>Rgds, Derryck
>
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

5408. Re: Hasbro/Atari Speculations/Fantasies

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: Frank Szymanski <franks@kaa.bbn.hp.com>
Message-ID: <350D5CCE.873EDA71@kaa.bbn.hp.com>
Source record: 105423
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,rec.games.video.atari

> the company into the ground. Without the Tramiels, there would have been
> _NO_ Atari 130XE, 520ST, 1040ST, Portfolio, STe, MegaST, SLM804, MegaSTe,
> SLM605, TT030, Falcon, Lynx, Jaguar, etc.
> diehard Atarians, keep in mind that without them, we wouldn't even have had
> any of these incredible systems. Because of these systems, we Atarians

As for the Lynx and the Portfolio they were both developed from other
companies. Everything the Tramiels did, was to buy the rights and to
sell them under the ATARI brand name. There were no improvements done by
ATARI.
So if the Tramiels hadnï¿½t bought the systems other companies would have
done this.

Tschuess,
Frank

5409. GEM++ library

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: Petr Stehlik <pstehlik@zln.cz>
Message-ID: <6ejlmg$4re$1@ns.felk.cvut.cz>
Source record: 105424

Hi,

I'd need to find somebody who has experience with GEM++ library. I have
fixed several bugs in the version 2.0, but perhaps there's a newer version
somewhere?

Petr
--
E-mail: stehlik@cas3.zlin.vutbr.cz PARCP developer
WWW: http://cas3.zlin.vutbr.cz/~stehlik/ MiNTOS/Linux user
mirror: http://users.zln.cz/~pstehlik/ Atari 800XL emulation
mirror: http://www.cyberstrider.org/mirrors/stehlik/ Atari Falcon040

5410. Re: Any networking options for MSTE?

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: Petr Stehlik <pstehlik@zln.cz>
Message-ID: <6ejlfg$4er$1@ns.felk.cvut.cz>
Source record: 105425

>I just got a spiffy new MSTe and it has all sorts of lan ports on it.
>I know none of these will work with any sort of standard network but
>is there something you can do to make the thing TCP/IPable thru a
>serial port or something?

MiNTNet. TCP/IP thru any of the three serial and one parallel port.

Petr

5411. Re: Q: Monkey Island

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: mra125@psu.edu
Message-ID: <6ejm7c$187m@r02n01.cac.psu.edu>
Source record: 105426

On 12 Mar 1998 14:21:06, David.DeRidder wrote:
>Hi,
>
> Does anyone know whether Monkey Island I or II exists for Atari computers ?

Monkey island 1 exists -- and it's great! Don't know where you'd get
it though.

Mimi

5412. Re: Marketing Software in the 21st Century

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: Frank Szymanski <franks@kaa.bbn.hp.com>
Message-ID: <350D62E2.EC63BFB7@kaa.bbn.hp.com>
Source record: 105427

> It can be true that the translation of the program itself can be relatively
> quick, and easy for users to do if all the text is held in an RSC and not
> embedded in the executable, but the effort involved in translating the
> documentation can take a very long time in my experience.

Absolutely true.

> started. I don't know how long the manual update took (some cruel people
> would say twenty minutes... <g>).

I would say, it is more or less unnecessary to translate it, because its
useless (but thatï¿½s my opinion).

> get more translations done in the near future - I certainly hope so. David

Well, I hope that too, because the ATARI is too good to be thrown away
just because the users canï¿½t use the good software that is available for
our system.

> f> I am not able because my English is too bad
> Not so bad.

Thank you.

> I just reposted one of your translations to English in csast!

Hmm, a part of Chips ï¿½nï¿½ Chips?

> f> and most of the native speakers in England, France, the U.S. or
> f> wherever have problems with words like "Zeichenauswahlbox".
> The combination of RufTrade, a German-to-English dictionary and the
> realisation that most German words are combined from simple components
> doesn't make it too hard:
> zeichen character
> auswahl selection
> box box
> How difficult can it be B^{)

Perfect. Anyway, there is a new program called Arthur, that can be used
as a German<->English dictionary. I donï¿½t know if it is really usefull,
but give it a try.

Tschuess,
Frank
> # Regards, Harry Sideras - UK Association of Atari User Groups #
> *##*
> # sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn #
> * hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

>
> --
>
> ~~~~~~
> | The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
> | **> 44-(0)181-364-8268 <** |
> ~~~~~~

5413. NEW HASBRO NEWS!

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: james.burr@acpu.com
Message-ID: <890066849@acpu.com>
Source record: 105428

It's 9:30 a.m. Pacific Standard Time here in Idaho and I just watched a report about the Hasbro purchase of Atari on the Bloomberg News Network (they report financial news mainly). They confirmed the purchase of Atari. They reported that Hasbro has plans to re-release newer versions of the older games that made Atari famous to the PC market as well as others starting with Centipede and others this fall. It was a 40 second report of Atari's history in the gaming market and Hasbro's intentions. Now that this deal has hit the mainstream financial news we can expect more data later!

I wish them luck and this gives not only Hasbro but us a chance to revive the name Atari. I have quite a few very good ideas for brand new revolutionary games that could make Hasbro's Atari an industry leader again!

Later,
James
jdburr@acpu.com

5414. Re: Hasbro

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: outrider@anv.net
Message-ID: <659_outrider@anv.net>
Source record: 105429

Re: "Hasbro", midwinter@hotmail.com scribbled the following on 16 Mar 98 @ 08:02:16:

m> I never dreamed of JTS stocks nor playing poker with the Trimels, for
m> that I'm to bad at poker, but Hasbro does sound/feel like a more solid
m> buy, but I'll leave them to the investers. Personally I'd love to
m> "invest" in a thing with a Atari logo on it, doesnt care if it's a
m> portablegame, Tv-game, computer, "web surf box" or what ever, just for
m> the support of the name!

Why?

* LED v1.51 * On the other hand, you have different fingers.
--

Terry May - Las Vegas, NV

5415. Losing memory in CAB

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: outrider@anv.net
Message-ID: <657_outrider@anv.net>
Source record: 105430

Re: "Moving to MagiC", roughley@HORMEL.unix.dsoe.com scribbled the following
on 16 Mar 98 @ 11:11:05:

r> I haven't experienced what you describe. This must be due to the way
r> Nova and MagiC interact. I've found no memory problems whatsoever with
r> CAB 2.5 and Nova VDI 2.61 (with or without Geneva). I've viewed some
r> pretty big animated GIFs, too.

I haven't ran across that specific problem on my MagiC Falcon, but I do lose
memory over time with CAB. And I'm not talking about memory being used by
the graphic cache. I've never ran out of memory while using it, but my used
graphic cache gets smaller and smaller over time, along with my system
available memory, when in actuality, the used graphic cache should get larger
as system memory gets smaller. The only way to get it back is to quit CAB
and then reload it, and even that usually doesn't work if I'm using I-Connect
(I have to quit it, too).

* LED v1.51 * Are dog biscuits made from collie flour?
--

Terry May - Las Vegas, NV

5416. Losing memory in CAB

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: outrider@anv.net
Message-ID: <658_outrider@anv.net>
Source record: 105431

Re: "Moving to MagiC", Magnus Kollberg scribbled the following on 16 Mar 98 @ 15:52:36:

MK> That's strange. I will test it with TOS as well and see what happpens.
MK> I don't not belive that it's a problem with MagiC. Also, are you
MK> _realy_ sure that you don't have any problems? As I said it takes a
MK> while before you run out of memory (several minutes depending on the
MK> size of the GIF and ofcourse how much memory you have) so it's not
MK> something you notice if you doen't have a continues update of your
MK> free ram. I have also read that someone else in here had the same
MK> problem.

If it takes awhile, that could be my problem on my MagiC Falcon, too. Next time I'm online I'll let an animated GIF run awhile and see what happens.

* LED v1.51 * _____ "Is she gone yet???"
--

Terry May - Las Vegas, NV

5417. Re: Moving to MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: outrider@anv.net
Message-ID: <656_outrider@anv.net>
Source record: 105432

Re: "Moving to MagiC", Magnus Kollberg scribbled the following on 16 Mar 98 @ 09:42:19:

MK> Yes there are problems with MagiC in modes over 256 colours. You will
MK> get the same problems with regular TOS and all other OS replacements
MK> what I know of.

I'm not sure what this means. You say there are problems with MagiC, but all other OS have the same problem? What problem are you talking about? I use MagiC 5.11 in Falcon high color regularly and I'm unaware of any problems.

* LED v1.51 * Beware of GIFs baring geeks.
--

Terry May - Las Vegas, NV

5418. Re: Marketing Software in the 21st Cent

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: Frank Szymanski <franks@kaa.bbn.hp.com>
Message-ID: <350D6508.4BC7DCD9@kaa.bbn.hp.com>
Source record: 105433

> You asked a very good question! Yes, I'm sure System Solutions and other
> retailers are doing a very good job <g>.

;-)

> But, I would like to be able to view their excellent catalogs online,
> pick out what I want, give'em
> my credit card number, and order the Software I want and have them e-mail
> me the prg's :) All in a day or so from ANYWHERE in the world! If they

Do not forget that just two years ago it was impossible to join the net
with an ATARI. And the majority of ATARIans still use their 1040STF with
an SM124 in a dark chamber of their houses.

> need confirmation, they can e-mail me back and use PGP or anything else
> satisfactory for security. Now do you "get it"?

I understand what you mean, but I donï¿½t believe that is enough profit in
our little market to provide another means of buying software.

> This way maybe I could get CAB v2.7 or any of the latest software without
> waiting for international snail mail or printed manuals...

Well, unfortunately you are neither able to get CAB 2.7 via email, nor
via snail mail because it isnï¿½t published yet.

Tschuess,
Frank

5419. Re: Hasbros

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: Frank Szymanski <franks@kaa.bbn.hp.com>
Message-ID: <350D6650.6DE2072@kaa.bbn.hp.com>
Source record: 105434

> f> I called them and they told me that it is just a rumour and they
> f> actually haveni¿½t bought ATARI Corp.
> That's funny! I wasn't aware the Security and Exchanage Commission was in
> the habit of posting rumors (especially in the form of legal documents).

Here is their latest email I received from Hasbro.

Subject:
RE: ATARI
Date:
Thu, 12 Mar 1998 12:52:33 -0500
From:
Consumer Affairs <consumer_support@hasbro.com>
To:
"'Frank Szymanski'" <franks@kaa.bbn.hp.com>

We did not acquire anything from Atari.

> ----------
> From: Frank Szymanski[SMTP:franks@kaa.bbn.hp.com]
> Sent: Thursday, March 12, 1998 10:57 AM
> To: Consumer Affairs
> Subject: Re: ATARI
>
> Hello,
>
> > Please be advised that Hasbro had definitely NOT acquired all righta
> and
> > Trademarks of the Atari Corporation.
>
> Thank you for your fast answers.
> Could you tell me which rights you bought or a source where I can get
> the
> information about it? (WEB page or something similar).
>
> And if possible can you tell me if you aquired the brand name.
>
> Tschuess,
> Frank
>
> --
> In a world without walls and fences, who needs Gates and Windows?
>

5420. Re: Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: Lawrence Lamb <l_lamb@yahoo.com>
Message-ID: <350D677B.3046B70@yahoo.com>
Source record: 105435
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech, rec.games.video.atari,rec.games.video.classic

BELJAN E wrote:
>
> In <6ee973$7vf@bgtnsc03.worldnet.att.net> Dan Phillips
> <xiting@worldnet.att.net> writes:
> >
> >What really gets me is they seem to have paid $5 million for $45
> million
> >in Atari debt (and of course, the technology). They _really_ paid $50
> >million for the assets. They are obviously planning to do something
> real
> >with it, simply suing for patent and copyright infringement and
> selling
> >licensing won't generate that kind of revenue.
> >
> Well first they bought Tiger Electronics not Atari? Why would they buy
> both unless they had something planned, would be too much a waste of
> money. Game.com is not moving on shelves too well. Perhaps they want to
> do something in the way of video games but need a largely remembered
> name like Atari. Suing for patent and copyright infingement could get
> you good money depending on who or what is involvled. If it is simply
> Jon Doe's Video Game Inc infinged on the patent of a design of
> something totally meaningless by todays standard, you wouldnt get much,
> but if it was Nintendo, Sony or Sega you could fetch more (Atari did
> once already on Sega) especially if it had to do with something in the
> Playstation console itself that couldnt be changed they could claim
> damages millions and maybe make quite a bit of money.

Hasbro bought Tiger because of their excellent position in children's electronics. Tiger makes tons of handheld games, including all of the game show units (Wheel, Family Feud, Jeopardy!, etc.), Giga Pets, and the children's educational "computers" (they are the only real competition to V-Tech). Hasbro is trying to keep up with Mattel in the toy industry; both are running around buying up all of the smaller toy companies that complement the businesses that they already own. Tiger was attractive to them because they really don't have anything in the way of handheld electronics or kid's computers. They also got ahold of the game show licenses, which their other divisions can use, like Parker Brothers, Milton Bradley, and CAP Toys (candy - you've probably seen the Connect Four and Monopoly candy...expect more!)

Tiger was also bought by Hasbro, Inc., while Atari was purchased by Hasbro Interactive. This may mean nothing, but it may signal that Tiger is considered more of a toy company to Hasbro, while Atari is considered

more of a software company. I personally would expect HI to use the software licenses first, making new versions of the titles that they now own, then maybe look at the videogame market to see if it is a viable market for them. They don't own facilities to make something as large as a CD console system and would not be able to make one as cheaply as someone like Philips, but they might license the Atari name. The portable market is about to change a bit with the new Nintendo color portable, so if they're smart, they will wait and see what happens there. Just my $0.02 (still $0.02 with tax!!)

5421. Re: Is there another Newsreader?

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <890072443.5849.0.nnrp-02.c1ed1184@news.demon.co.uk>
Source record: 105436

On 15 Mar 98 22:07:56 -, greg_evans@delphi.com wrote:
>
>Is there another Newsreader program on Atari besides Newsie? I have
>been unable to retreive any newsgroups through my ISP this weekend
>using Newsie. It always comes back and shows 0 messages. On top
>of all the FTP problems I have with Newsie this is getting very
>frustrating!
>
>Greg
>.

Hi Greg

Have you connected Newsie to the newsgroup server using the CONNECT in
the SPECIAL menu?

Cheers! for now
Steve

Email:- steve@steverosie.demon.co.uk
Web Site :- www.steverosie.demon.co.uk

5422. Re: NEW HASBRO NEWS!

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <350D7099.6FDCC2A5@studio9.demon.co.uk>
Source record: 105437

James Burr wrote:

> It's 9:30 a.m. Pacific Standard Time here in Idaho and I just watched
> a
> report about the Hasbro purchase of Atari on the Bloomberg News
> Network
> (they report financial news mainly). They confirmed the purchase of
> Atari. They reported that Hasbro has plans to re-release newer
> versions
> of the older games that made Atari famous to the PC market as well as
> others starting with Centipede and others this fall. It was a 40
> second
> report of Atari's history in the gaming market and Hasbro's
> intentions.
> Now that this deal has hit the mainstream financial news we can expect
>
> more data later!
>
> I wish them luck and this gives not only Hasbro but us a chance to
> revive the name Atari. I have quite a few very good ideas for brand
> new
> revolutionary games that could make Hasbro's Atari an industry leader
> again!
>
> Later,
> James
> jdburr@acpu.com

Well spotted James ... no coverage in UK that I've seen. But ... I
think I will feel disappointed if the new Atari is a software venture
only, and rather a cynical one at that!

Later, Jim.

--
* Mr J.M.A. Harris.
* 9 Argyle Road, Brighton, East Sussex, BN1 4QA, United Kingdom.
+ 44 (0)1273 625875.
* jim@studio9.demon.co.uk ~ http://www.studio9.demon.co.uk
* Postgraduate Student of Hypermedia Studies
* (http://www.hrc.wmin.ac.uk)
* @ Advanced interactive web site design
* @ CD-ROM authoring
* @ Internet and Multimedia Installations and Events
* @ Digital Music

* Also at this address Mr C.Hope, Mr S.Grainger and Miss S.Kpakra.

5423. Re: Moving to MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <890073040.57970@tornado.itea.ntnu.no>
Source record: 105438

Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se> wrote:

> Woppsss I forgot oen thing. Yesterday I found a very serious bug in Nova VDI.
> I find it quite strange that noone else has reported of it. The bug has to do
> with offscreen bitmaps and make CAB unusable.

> If you load a page in CAB with an animated GIF, you can in horror see how
> CAB grows and grows and grows ..... slowely eating up all your memory until
> you have no memory left! :-((

I tried it just now, and you're right, it eats up all available
memory. It just took a minute, but fortunelately all memory was
released when CAB was quitted. This could be either a bug in Nova VDI,
a bug in CAB or a combination of both.

I don't have any other programs that use offscreen bitmaps, so it's a
bit difficult to test it.

BTW. this was with Nova VDI 2.64, NVDI 4.12, N.AES 1.1.7 and MiNT
1.14.6. I will try again later with earlier versions of NVDI, without
NVDI etc.

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

5424. Re: Hasbro/Atari Speculations/Fantasies

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <6ei5fl$r5o@bgtnsc03.worldnet.att.net>
Source record: 105486
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,rec.games.video.atari

Robert Schaffner <robscha@data.rhein-main.de> wrote in article
<ICPFFCCFUP@data.rhein-main.de>...
> In <350b1c48.3325037@news.jagunet.com> Rob Merritt wrote:

> I don't like the tramiels.
> (From the first day he put his thick fingers into atari)

That is an all-too-common theme of many of these messages, but lets be realistic here. Granted, the Tramiels marketing blunders obviously doomed TOS to eventual failure in the marketplace, but without the Tramiels, Atari would have been dead and burried in 1983 after Warner Communications ran the company into the ground. Without the Tramiels, there would have been _NO_ Atari 130XE, 520ST, 1040ST, Portfolio, STe, MegaST, SLM804, MegaSTe, SLM605, TT030, Falcon, Lynx, Jaguar, etc.

As frustrating as all the Tramiel's marketing blunders obviously are to us diehard Atarians, keep in mind that without them, we wouldn't even have had any of these incredible systems. Because of these systems, we Atarians were able to enjoy user-friendly operating systems and software a full decade ahead of the rest of the personal computer industry, and a reliable, frustration-free operating system that is still unequalled even by today's most current systems.

Sheldon (Computer STudio - Asheville, NC)

5425. Re: Q on Hasbro/Atari

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <6ei6ku$r5o@bgtnsc03.worldnet.att.net>
Source record: 105487

Tim,

Tim Conrardy <BACH@ATLANTIS-BBS.COM> wrote in article
<6eh4j5$mg0$1@news.ncal.verio.com>...
> HI!
> It is exiting news about hasbro purchasing atari. Here is a question for
> thought though..Does anybody think they will revive the ST<TT<Falcon
stuff,
> or do you think it is strickly The GAME market? If they did decide to
sopport
> the Atari computer plateforms , they should advirtise it as THE MIDI
MUSIC
> machine(even tho you can do a Lot more on them)Myself, I prefer my
Atari's for
> Midi over Mac or PC.The Timing is right there.What are your Comments?
>
> Atarian
> Tim Conrardy
> TT030/ Mega STe
>

Think about it, Tim. What you you do if you were in charge of Hasbro's decision making team. There is no longer ANY Atari dealer network, NO major software developers still supporting the platform, no name recognition of Atari or TOS in the personal computer marketplace, and no serious demand for any non-Windows system from the average consumer or merchandiser. Reviving the Atari TOS computer system would involve starting from scratch as a totally new computer platform as far as the marketplace is concerned. And in 1998, the personal computer marketplace has CHOSEN an industry standard (irregardless of how bad that standard may actually be, Windows _IS_ the industry standard). What do you realistically think the chances are for a new operating system to come out of nowhere to topple Microsoft's grasp on the industry at this time?

By the way -- I'm still using my trusty old TT030 systems and MegaSTe for most all serious applications also; only use this miserable Win95 system I have at home primarily for Internet access only.

Sheldon (Computer STudio - Asheville, NC)

5426. TAF meeting March 18th - building SCSI hard drives

Newsgroup: comp.sys.atari.st
Date: 1998-03-16 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <350ca1a5.0@diana.idirect.com>
Source record: 105488

As with any computer, storage of your ideas, as well as having media for quick and handy access to your your most-used programs and files, is a must for efficiency and time. And now, thanks to lower prices and improved technology, even the oldest classic Atari computers can take advantage!

At the March 18th TAF meeting our focus will be how to build your own SCSI-based hard drive in a PC case - we'll show you the parts and software you need, where to find them, and how to configure and put it all together. We'll also discuss the variety of options to hook up to your new SCSI system, including CD-ROM (did you know that at last count there are over 50 Atari-specific CDs to choose from?), removable media like ZIP and Syquest drives, tape streamer drives, and even flatbed scanners!

If you're still booting from floppies, your original Atari-specific hard drive is wearing out, or have ever been curious about how a hard drive system can give your classic Atari improved usability, this meeting is not to be missed! See you there!

TORONTO ATARI FEDERATION User Group meetings are held on the Third Wednesday of the Month in the North York Memorial Community Hall on the Lower (or Concourse) Level of the North York City Centre Library at 5110 Yonge St. at Parkhome Ave. Parking garage inside the complex. Those using public transport can take the TTC's Yonge-University-Spadina line to North York Centre Station. Meetings start 7:30 PM, $2.00 to non-members. Membership is $35 CDN a year, and includes a subscription to the club newsletter PHOENIX and full use of the TAF Online BBS. A membership in TAF IS Atari support!

TAF Online! BBS - 416-421-8999
TAF home page - http://www.interlog.com/~schrist/taf/
TAF PHOENIX page - http://www.outer-net.com/~redfrog/phoenix.htm
Dan Dreibelbis, TAF VP - 416-766-4743 or dreibel@idirect.com

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ////////////////////

5427. Re: Hasbro/Atari Speculations/Fantasies

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: robertm@jagunet.com
Message-ID: <350ddd82.2734507@news.jagunet.com>
Source record: 105190
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,rec.games.video.atari

Frank Szymanski <franks@kaa.bbn.hp.com> wrote:

>So if the Tramiels hadn't bought the systems other companies would have
>done this.

I'm not sure about the Lynx. It was a horrible mess when Atari got it
from Epyx. No where near production and suitors were limited.

Rob Merritt
My Might and Magic page:http://www.jagunet.com/~robertm/homm.html
My Toy page starring Micronauts and LegoBlocks:http://www.jagunet.com/~robertm/micro.html

5428. ZIP Plus

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6ekos0$70s$1@usenet53.supernews.com>
Source record: 105191

The ZIP Plus works just fine with my TT. My current configuration on the SCSI port is:

1) SyQuest connected to the TT
2) NEC CDROM connected to the SyQuest
3) SCSI ZIP connected to the CDROM
4) Leg bone connected to the.....

Because of the different types of SCSI connections I was not able to replace my current ZIP with the Plus. So this is the configuration I used:

1) ZIP Plus connected to the TT
2) SyQuest to the ZIP Plus
3) CDROM to the SyQuest - The problem in all of this is the CDROM as it has those @#$% micro 50 pin SCSI connectors. The SCSI "in" on my ZIP is a 25 pin female while the SCSI "in" on the ZIP Plus is a 25 pin male.

When you purchase a ZIP Plus it comes with its own "Autodetect" cable. The computer end of the cable that came with one I brought home from work has a standard Mac/Atari SCSI connector.

Everthing fired up with out a problem. Keep in mind that this is with a TT that has never had a problem with anything related to SCSI :). Using a Link/Link2 or other ASCI/SCSI convertors might not produce the same results. If you have a ST/Mega ST/Mega STe, my suggestion would be to connect the ZIP Plus directly to the convertor. As with the regular ZIP the Plus only has SCSI positions 5 and 6 available. Unlike the normal SCSI Zip there is no "termination" switch on the back. Not having installed the ZIP Plus at work and not having read the manual <VBG>, I really don't know if the unit has auto termination or if there was an external termination resistor supplied. If someone really wants to know I could be persuaded to find out.

So, for right now it looks as if the little devil is useable on at least on type of Atari computer.

Regards,

Steve Hammond

5429. Hasbro speaks!

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: robertm@jagunet.com
Message-ID: <350e0a3d.779599@news.jagunet.com>
Source record: 105192
Cross-posted to: rec.games.video.atari,comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.st

This just in from Next Generation Online:

"From the first time today, Hasbro Interactive officially announced
its acquisition of key Atari videogame licenses. The assets purchased
by the company include games such as Centipede, Missile Command, Pong,
Breakout, Battlezone, and Tempest. For only $5 million the company
scooped up the rights to more than 75 Atari properties and hardware
platforms.
Hasbro currently has plans to develop several of these games on both
the PlayStation and PC. The first of these titles scheduled for
release will be Centipede, which will hit both platforms this fall.

"These ground-breaking games helped pioneer the videogame industry,"
Tom Dusenberry, president of Hasbro Interactive said. "We intend to
bring these classics back to life by updating them with the latest
technology and interactive game design, while preserving their heart
and spirit."

The company is also considering development of these titles on the
Nintendo 64, and will likely develop handheld versions of these games
via the Tiger Electronics division it recently purchased. At $335
million, the acquisition of Tiger's electronic division was costly,
and Hasbro will likely use its newfound licenses to shore up some of
the purchase costs."

====

So it appear Hasbro bought Atari for the games. I kinda hoped they
would have annouced that they would use the Atari brand name for the
games. Who knows, maybe they will. I'm happy to see updated classics
but I can't help be just a tiny but dissapointed. Time will tell.

Rob Merritt
My Might and Magic page:http://www.jagunet.com/~robertm/homm.html
My Toy page starring Micronauts and LegoBlocks:http://www.jagunet.com/~robertm/micro.html

5430. Atari ST and the Internet

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: Simon McGuire <si@herenow.com.au>
Message-ID: <350E7E10.85D@herenow.com.au>
Source record: 105193

I have an Atari Mega4 ST and want to connect to the Internet.

I have no idea where to start. Can some kind soul point me in the
direction of any HOW-TO's or FAQ's that might be on the net somewhere?

PS I can access the net via another system in the meantime!
--

Simon McGuire - Consultant | The Australian Resume Server |
simon@herenow.com.au | WWW Online Resumes |
Ph 041 442 2416 | http://www.herenow.com.au/ |
Why not call for a chat ? :) ----------------------------------
----

5431. Re: need mouse!

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <6ekrmi$h7r@bgtnsc02.worldnet.att.net>
Source record: 105194

LBSolomon <lbsolomon@aol.com> wrote in article
<19980316193001.OAA12080@ladder01.news.aol.com>...
> I am looking for a mouse to go with an Atari 1040 STF. Please let me
know if
> you have one for sale!
>

Lisa,

We have new Atari mice in stock (both original Atari mice as well as others
for the Atari system). Where are you located? Drop me Email for
additional information, pricing, and ordering information.

Sheldon (Computer STudio - Asheville, NC)

5432. Re: Infitra

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6eksp9$bi3@thoth.portal.ca>
Source record: 105195

On 16 Mar 1998, Petter Toneff wrote:

>On 16 Mar 1998 11:11:28, Neil Roughley wrote:
>>Has anyone actually got the Infitra demo to work? No matter what I do I
>>can't get it to run. I've changed the paths in infitra.cfg correctly and
>>it still won't work (even running it with no cfg file resident). The
>>program appears to initialize and then locks up, with 'Infitra' appearing
>>in the top-left corner. It's like it's 'almost' there but not quite.
>
>Yes, it works well, and it's fast too. You only have to fill in your
>username, password, mail address and newsserver(s) and it should work..
>Maybe there's a problem with NOVA compatibility? It runs fine on a
>TT/CrazyDots in 256 colors.

Ends up it's a Nova problem: when I run in monochrome mode Infitra
intializes correctly. I managed to send to e-mail with it, too (very nice
mailer, besides what's either missing or crippled). I've just received
e-mail from the program's author stating I should update my Nova VDI.
Somehow I think it's the other way around, though, as the icons in My
Mail and CAB look fine regardless of the video mode.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

5433. Re: Infitra

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6ekspp$bi3@thoth.portal.ca>
Source record: 105196

On 16 Mar 1998, Martin "Nightowl" Byttebier wrote:

>I haven't play much with it (no time) but I could send a message but
>somehow the message contained only the header and the signature.
>Furthermore retrieving mails seems not to work quite well.
>It download the mails but I don't get an EOF (of something like that).
>So at the end of the downlaod the only thing I can do is kill the
>process.

Infitra doesn't like my VDI. In monochrome mode I was able to send e-mail just fine, but receiving them didn't work at all. Everything showed up in the e-mail tests (header, body, and signature). Forwarding worked, too.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

5434. Re: Infitra

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6eksq4$bi3@thoth.portal.ca>
Source record: 105197

On 16 Mar 1998, Roger Cain wrote:

>On 16 Mar 1998 11:11:28, Neil Roughley wrote:

>What screen mode are you using? If it's a bit rare this could be
>confusing Infitra in its early stages. I used TT Medium res.

Initially I was using 256 and 65k modes but had better luck with
monochrome. In 24-bit mode Infitra initializes correctly but the screen
has lots of garbage.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

5435. Re: Moving to MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6eksqk$bi3@thoth.portal.ca>
Source record: 105198

On 16 Mar 1998, Magnus Kollberg wrote:

>Neil Roughley wrote:
>
>> >If you load a page in CAB with an animated GIF, you can in horror see how
>> >CAB grows and grows and grows ..... slowely eating up all your memory
>> >until you have no memory left! :-((
>>
>> I haven't experienced what you describe. This must be due to the way Nova
>> and MagiC interact. I've found no memory problems whatsoever with CAB 2.5
>> and Nova VDI 2.61 (with or without Geneva). I've viewed some pretty big
>> animated GIFs, too.
>
>That's strange. I will test it with TOS as well and see what happpens. I
>don't not belive that it's a problem with MagiC. Also, are you _realy_
>sure that you don't have any problems? As I said it takes a while before
>you run out of memory (several minutes depending on the size of the GIF
>and ofcourse how much memory you have) so it's not something you notice
>if you doen't have a continues update of your free ram. I have also read
>that someone else in here had the same problem.

Well, perhaps there's a problem and I don't notice it. But I've
experimented with my own animated GIFs, including very large ones, and I
see no sign of memory problems whatsoever: I can let them play and play.
To keep track of memory I use NeoDesk, which seems to update memory usage
correctly.

What I'd really like to do is try the latest Nova VDI, but the one
available from your pages doesn't seem to work for me. Although
sta_vdi.prg boots fine, my TT crashes well past the auto folder stage, so
I think it has something to do with my version of nova_col.acc (1.70).
Unless it's just not meant to run on my Nova Plus.

Has anyone successfully updated their Nova VDI? There was talk of this
some weeks ago, but I didn't read one post that said they actually got
the newer VDI to run.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

5436. Re: Moving to MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6eksr5$bi3@thoth.portal.ca>
Source record: 105199

On 16 Mar 1998, Martin "Nightowl" Byttebier wrote:

> He, I reported this problem in a previous thread. On my Hades
>I have this very annoying problem too. Viewing a large animated gif
>with Cab it takes about 1 min before the 32 mb are all gone.
>
> I've reported this to *Medusa Computersystem* but according to
>Christoph Ashwanden the problem hasn't anything to do with *Nova VDI*.
>Changing the loading order of the auto folder prg's should fix the
>problem. I've try this but nothing helps.
>
> IMHO, it can't be a problem of *CAB 2.5* as this problem
>doesn't occur on my TT equiped with a *Crazy Dots II* graphic card
>with NVDI 4.11 r7 as driver.
>
>BTW: with the screensaver Twilight I have also the same problem when I
>run for instance the *Nordsee 2000* module. But here takes it far more
>time (at least 30 min) before teh Hades finally runs out of memory and
>crashes.
>
>Oeps almost forgot. On both machines I usualy run N.AES/freeMiNT
>1.1.0/Thing 1.20. But the problem occurs also when I use *plainTOS* or
>*Geneva/Neodesk*

As I said, I don't experience this strange problem. My setup is Nova VDI 2.61, NVDI 3.02 (screen drivers disabled), the latest Geneva/NeoDesk, and CAB 2.5d... all this on a TT with TOS 3.06. Atari users, as you know, are well-known for varying setups, so this may make tracking down a bug like this all the more difficult.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

5437. Re: Losing memory in CAB

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6eksro$bi3@thoth.portal.ca>
Source record: 105200

On 16 Mar 98, outrider wrote:

>Re: "Moving to MagiC", roughley@HORMEL.unix.dsoe.com scribbled the following
>on 16 Mar 98 @ 11:11:05:
>
> r> I haven't experienced what you describe. This must be due to the way
> r> Nova and MagiC interact. I've found no memory problems whatsoever with
> r> CAB 2.5 and Nova VDI 2.61 (with or without Geneva). I've viewed some
> r> pretty big animated GIFs, too.
>
>I haven't ran across that specific problem on my MagiC Falcon, but I do
>lose memory over time with CAB. And I'm not talking about memory being
>used by the graphic cache. I've never ran out of memory while using it,
>but my used graphic cache gets smaller and smaller over time, along with
>my system available memory, when in actuality, the used graphic cache
>should get larger as system memory gets smaller. The only way to get it
>back is to quit CAB and then reload it, and even that usually doesn't
>work if I'm using I-Connect (I have to quit it, too).

Nary a sign of that for me, Terry, and I do keep my eye on such things.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

5438. Re: Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: Greg Easterly <gregory_xeasterly@bus.emory.edu>
Message-ID: <01bd5163$5f27d4e0$3efa8caa@geaster.dialup.emory.edu>
Source record: 105201
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,rec.games.video.atari,rec.games.video.classic

Lawrence Lamb <l_lamb@yahoo.com> wrote in article

. I personally would expect HI to use the
> software licenses first, making new versions of the titles that they now
> own, then maybe look at the videogame market to see if it is a viable
> market for them. They don't own facilities to make something as large
> as a CD console system and would not be able to make one as cheaply as
> someone like Philips, but they might license the Atari name. The
> portable market is about to change a bit with the new Nintendo color
> portable, so if they're smart, they will wait and see what happens
> there. Just my $0.02 (still $0.02 with tax!!)
>

That is EXACTLY what they will do. Anyone notice the popularity of the rerelease of Frogger for Playstation and PC? Hasbro is going to revamp and rerelease some of the old Atari games like Missile Command in similar fashion. I wouldn't expect to see a new atari-branded console from them, though. Read more in today's Wall Street Journal, by the way. Good story about the deal that even mentions retrogaming's current popularity (it talks a little bit about the MAME arcade emulator in there).
Greg

5439. Re: Atari Has been Sold/Jag Comeback?

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: Greg Easterly <gregory_xeasterly@bus.emory.edu>
Message-ID: <01bd5163$e338bb00$3efa8caa@geaster.dialup.emory.edu>
Source record: 105202
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,rec.games.video.atari,rec.games.video.classic

James D. Keim <jkeim@unlinfo.unl.edu> wrote in article
> I'd say there is probably a _very_ limited market for 1-dimensional
> games. But, what are we talking about here?

A one dimensional game? Wouldn't that be like an infinitely thin line on the screen? Wow, that'd be kinda like playing pong with a toothpick shaped monitor!
:0

Greg

5440. Re: HP672c printer driver for SpeedoGdo

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6el0iv$37m$1@usenet50.supernews.com>
Source record: 105203

On 16 Mar 1998 07:39:55, Derryck Croker wrote:
On 15 Mar 1998 06:29:48, Robert Schaffner wrote:
>In <350b1c1c.0@206.168.123.253> Kevin wrote:
>
>>I have a Falcon 030 and just recently purchased a HP DeskJet 672C and
>>was wondering if there is a SpeedoGdos print driver for it. Right now
>>I am using the printer driver for HP 500 but I would really like to
>>print in color at 600 dpi. I read something about Migraph but I am not
>
>Any sugesstions? Same problem here.. (HP 660)
>I also use the 550C driver, but that's not the high end.

There is a 660 Speedo driver available - try ftp.lip6.fr/pub/atari. I
think it is located in the Graphics section of files. I got an Epson
driver there and while it is in French was not hard to use.

Steve Hammond

5441. Re: studio module for cubase

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: Richard Rives <76031.1247@CompuServe.COM>
Message-ID: <#SZUcUWU9GA.257@ntawwabp.compuserve.com>
Source record: 105204

>I'm searching the last version of the studio module for Cubase Audio
>Falcon. It must be version 1.07a. I can't send or receive sysex from the
>bulk dump page via Soundpool's MO4 (4 Midi outs),it bombs or nothing
>happens.I'm running CAF v.2.06,MROS 3_45,Studio Module
>v.1.04,1.06,1.07a(with sysex problems).I'm a musician working 3 years with
>a C-lab Falcon MkII,14Mb,SP/dif,Analog 8,CAF,CD-Recorder etc.Is there
>somebody with the last version of the studio module?Where can I find it?
>Thanks very much.

AFAIK, you have all the latest versions. Studio Module has not been worked
on for awhile (PC & Atari) because its the same author as WaveLab. I've found
ver 1.06 more reliable with sysex dumps. Any problems via the Atari's
Midi port?

Regards,

Rich

5442. Re: Atari ST and the Internet

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6el7fv$i9q$1@news3.isdnet.net>
Source record: 105205

Simon McGuire a crit dans le message <350E7E10.85D@herenow.com.au>...
>I have an Atari Mega4 ST and want to connect to the Internet.
>
>I have no idea where to start. Can some kind soul point me in the
>direction of any HOW-TO's or FAQ's that might be on the net somewhere?
>
>PS I can access the net via another system in the meantime!
>--

```
Have a look at the Quick FAQ... see below

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

5443. Re: STBook Manual and Documentation wanted.

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6el7go$i9q$2@news3.isdnet.net>
Source record: 105206

Klaus Seiner a ?crit dans le message
<6eil20$pvq@newssrv.sci.uni-klu.ac.at>...
>Hi!
>
>I just bought an Atari STBook, bad sadly without any manuals or
>documentation.
>

Atari manuals were never that good and mainly contained info on how to use the desktop, where to plug what, and all sorts of bad port pinout shecmatics.

Nothing you can't figure out by yourself or find on the net.

Maybe you can contact Best Electronics in the US, as they seem to have a stock of these sorts of things, parts, etc...

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

5444. Re: Marketing Software in the 21st Cent

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: Paul <l@hate.spam>
Message-ID: <01bd5160$06352b60$LocalHost@rambler.ic.new-ulm.mn.us>
Source record: 105207

Tony Greenwood <paxton@zetnet.co.uk> wrote in article
<350f9fa3.1779346@news.zetnet.co.uk>...
> Hey! news@whalley.demon.co.uk (John Whalley) wasn't it Mon, 16 Mar
> 1998 21:02:46 GMT (GMT DST) that you wrote:
>
> >on Mon 16-03-98 18:44 Frank Szymanski wrote:
> >
> >>Do not forget that just two years ago it was impossible to join the net
> >>with an ATARI. And the majority of ATARIans still use their 1040STF
with
> >>an SM124 in a dark chamber of their houses.
> >
> >Erm, I joined the net *three* years ago (January 1995) with my Atari.
>
> Over three years ago here..maybe 4, with a one meg FM...
>

Yea, I was on the WWW & e-mail years ago, it's been about a year since I
was no longer able to use my Falcon, since my ISP switched to PPP and
nothing seemed to work for me with PPP.

--->Paul

5445. Re: Infitra

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: ben@imperial.co.uk
Message-ID: <6el911btv1@nnrp1.dejanews.com>
Source record: 105208

Hi Neil,

>
> Has anyone actually got the Infitra demo to work? No matter what I do I
> can't get it to run. I've changed the paths in infitra.cfg correctly and
> it still won't work (even running it with no cfg file resident). The
> program appears to initialize and then locks up, with 'Infitra' appearing
> in the top-left corner. It's like it's 'almost' there but not quite.
>
> << Neil >>
>
> --

The version of Infitra I downloaded last week works OK for me, although
it's very unstable. I did manage to download and read my E-Mail though.
I noticed yesterday that there is a newer demo version, perhaps you
could try this.

Regards,

Ben Hills.

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

5446. Re: Any networking options for MSTE?

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: ben@imperial.co.uk
Message-ID: <6el982$c2u$1@nnrp1.dejanews.com>
Source record: 105209

Hi,

>
> I just got a spiffy new MSTe and it has all sorts of lan ports on it.
> I know none of these will work with any sort of standard network but
> is there something you can do to make the thing TCP/IPable thru a
> serial port or something? Any other networking options? Id like to
> use it to run Cubase and have the files available on my network for
> all the other machines, etc.
>
> Thanks, Joe
>
> tuf@cyberspy.com
>

STinG will provide your MSTE with TCP/IP and is available from:
http://www.stud.uni-hannover.de/~perot/index-e.html

There is currently no NFS driver for STinG (well not that I know of) but
you could use FTP to transfer files around your Network.

Regards,

Ben Hills.

-----== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

5447. Re: Hasbro/Atari Speculations/Fantasies

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: Benjamin.Ryzman@SOLsoft.Com
Message-ID: <6elbsefff1@nnrp1.dejanews.com>
Source record: 105210
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st

In article <350DD1B8.C0395F00@sprynet.com>,
geoff@sprynet.com wrote:
>
> Benjamin.Ryzman@SOLsoft.Com wrote:
>
> > That simply isn't true. The Atari ST was a cheap design. It was designed
too
> > quickly with no real innovation (try to think about the Sinclair QL, which
> > was almost the same design and was produced 2 years before, or about the
> > Amiga which was first introduced as a prototype a whole year before the
ST).
>
> I don't know if I'd classify the ST as a "cheap" design. After all, some
> prominent computer experts, including Dr. Jerry Pournelle, liked the ST
> more than the Amiga. However, it may be true that it was put to market
> too early. Early models didn't include the BliTTER, for example...

Nor a floppy disk drive :-)
Let me clarify my statement about "cheap" design. The ST family of home computers was not revolutionary: basically it was just a 68k computer running a modified version of Digital Research OS. The software was not new. The concept was not new either (Apple Lisa and Macintosh were the first commercial implementation). The hardware was not new (Motorola 16/32 bits microprocessors were first introduced in 1978 if I recall correctly). What really made these computers interesting was the price. Thus, it was the cheap design that made their commercial success.

At the time, Sinclair had been producing a multitasking (even if it was just task switching, really) computer running a windowed environnement on a Motorola 68008 (8/16bits microprocessor). The machine had its share of problems (mostly production) but it was more or less an ST-like, only introduced years earlier. It was low-priced, too.

The Amiga had just been introduced. It was basically the same design as the ST, only with the technical edge given by the specialized ASICs and the true multitasking environnement. (Jack Tramiel's) Atari had forked $1 million (or was it 10?) to help it's development. Commodore offered more money than Atari (by an order of magnitude) to buy the design. This other Atari failure forced them to create the ST.

> I suspect that what happened with the ST is that since Amiga was slipped
> out from under Atari by Commodore, they wanted to have a product to
> compete, and wanted to get to the market at or before the Amiga made it
> so that they would have a fighting chance.

Yes exactly. But Atari didn't ever catch up with the Amiga technology. It had it's share of success (mostly due to the popular MIDI interface and cheaper price tag at the begining of the ST life), but the Amiga became slowly more popular after the Amiga 500 was introduced.

The point I'm trying to make is that, for the first two years, Atari sold a lot more STs than Commodore sold Amiga. They had the money to evolve the ST and to create radical new designs. They had the market advantage. They didn't use it to get the technological edge. They just created cheaper designs when they were in the position to revolutionize the computer industry.

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

5448. Re: HD Driver 7.12 Question

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <350E2A7F.7B5C@ooc.de>
Source record: 105211

Louis_Holleman wrote:

> I was used to the Hushi driver, which detects it all automatically..

No hard disk driver detects CD ROM drives automatically. This is because
no hard disk driver can drive CD ROM drives on its own. You always need
a CD ROM driver.

> Kinda strange that under HDDriver you can't *install* Metados from CD-tools,

Of course you can. There are lots of users running MetaDOS/CDTOOL and
HDDRIVER.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

5449. Re: ZIP drive to STE ??

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <350E2AB4.2050@ooc.de>
Source record: 105212

Neil Roughley wrote:

> couldn't be used. But I'm not sure what the TT's maximum transfer rate is.

About 1.9 MByte/s.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

5450. Re: magx.inf

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <350E2D4F.CB6D927@NO.SPAM.emw.ericsson.se>
Source record: 105213

```
Christian Ratsch wrote:
>
> Hi Derryck!
>
> >>You can download MagiC!Conf from my website to set up MagiC/magx.inf. It
> >>offers some more helpful stuff for MagiC.
> >
> >Do you have (or plan to have) an English version of your program Christian?
> Yes, Iï¿½ll release an English version soon (MagiC!Conf 1.5 for MagiC 6).
> That should be until the beginning of april, but donï¿½t be to sure about this
> date. Iï¿½m having a lot of stuff to get ready at this time. The programï¿½s
> ready, but the manuals are not even started...

Who needs manuals? ;-)

Could someone, you?, tell us what will be in MagiC 6??

//Magnus kollberg
--
+-----------------------------------------------------+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+-----------------------------------------------------+
```

5451. Re: Marketing Software in the 21st Century

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <350E2CEB.642019D4@NO.SPAM.emw.ericsson.se>
Source record: 105214

Frank Szymanski wrote:
>
> > It can be true that the translation of the program itself can be relatively
> > quick, and easy for users to do if all the text is held in an RSC and not
> > embedded in the executable, but the effort involved in translating the
> > documentation can take a very long time in my experience.
>
> Absolutely true.

I still belive that it's MILES better to atleast _have_ a translated _program_
even if the manuals (textfiles?) area still in german, french whatever. A short
readme file in english will often be enough.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

5452. Re: Base-64 decoder?

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980317020645.11669B-100000@sparkie.gnofn.org>
Source record: 105215

On 14 Mar 1998, Edward dimitri Kennaway wrote:

> in question. Regarding .exe extensions, changing them to lzh doesn't
> seem to be the answer - I get:"This isn't an lzh file or is a damaged
> lzh file!"

Don't forget to try .zip & .tos too!

Happy Festivus,
Dave

<pre>
_____
/ /
||||||||||||||||====]: dbg01@gnofn.org
____\
</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

5453. Re: Major hard disk problems

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6elbb1$j4v$1@irk.zetnet.co.uk>
Source record: 105216

On 16 Mar 1998 19:15:48, Martin "Nightowl" Byttebier wrote:
|on Mon 16-03-98 09:58 JI Logan wrote:
|
|
|>I have a 2.1 Gb IDE drive in a DirecT60 (Hades) and am also using
|>HDDriver 7.12. The largest partition size is just under 498 Mb. I
|>was not aware of any problems in day to day use but on three
|>occasions Diamond Edge reported lost clusters and advised repair.
|>After one repair Papyrus reported a particular file to be corrupted
|>when I tried to open it. It may have been corrupted before the
|>repair - I had not used it for a while.
|
|Me too have a 2.1 GB IDE drive in a Hades 060 and I'm using HDDriver
|7.10. The largest partition size is about 370 Mb. I do have from time
|to time lost clusters but these are all coming from *Newsie*.
|Somehow the _log file_ get corrupted. Since the day I threw away Newsie
|the lost cluster problem is gone.
|

Certainly the last time I had lost cluster problems it was on drive F (where I keep Newsie). I notice also that Newsie cannot keep an accurate record of the number of postings in a newsgroup. Before it shows the overview it records about 13000 but after it records about 1700. Also sometimes on closing a window nothing will then respond to the mouse or keyboard short cuts.

I don't want to lose my contact with the Internet but Newsie seems unstable.

John Logan (jlog@zetnet.co.uk)

5454. Re: Moving to MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <350E2F73.F014CD6E@NO.SPAM.emw.ericsson.se>
Source record: 105217

outrider wrote:
>
> Re: "Moving to MagiC", Magnus Kollberg scribbled the following on 16 Mar 98 @
> 09:42:19:
>
> MK> Yes there are problems with MagiC in modes over 256 colours. You will
> MK> get the same problems with regular TOS and all other OS replacements
> MK> what I know of.
>
> I'm not sure what this means. You say there are problems with MagiC, but all
> other OS have the same problem? What problem are you talking about? I use
> MagiC 5.11 in Falcon high color regularly and I'm unaware of any problems.

Hmmm... when you are at it, I must say that I did not have any problem before either with MagiC. Anyway, with Nova and NovaVDI you will get into troubles in modes above 256 colours. The colours in your colur icons will be a mess.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

5455. Re: Losing memory in CAB

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <350E313E.AD2CEE1F@NO.SPAM.emw.ericsson.se>
Source record: 105218

Neil Roughley wrote:
>
> On 16 Mar 98, outrider wrote:
>
> >Re: "Moving to MagiC", roughley@HORMEL.unix.dsoe.com scribbled the following
> >on 16 Mar 98 @ 11:11:05:
> >
> > r> I haven't experienced what you describe. This must be due to the way
> > r> Nova and MagiC interact. I've found no memory problems whatsoever with
> > r> CAB 2.5 and Nova VDI 2.61 (with or without Geneva). I've viewed some
> > r> pretty big animated GIFs, too.
> >
> >I haven't ran across that specific problem on my MagiC Falcon, but I do
> >lose memory over time with CAB. And I'm not talking about memory being
> >used by the graphic cache. I've never ran out of memory while using it,
> >but my used graphic cache gets smaller and smaller over time, along with
> >my system available memory, when in actuality, the used graphic cache
> >should get larger as system memory gets smaller. The only way to get it
> >back is to quit CAB and then reload it, and even that usually doesn't
> >work if I'm using I-Connect (I have to quit it, too).
>
> Nary a sign of that for me, Terry, and I do keep my eye on such things.

There _definitly_ is a problem with CAB. I'm not sure if it has to do with
NovaVDI or CAB, but if you view a animated GIF you soon will get into
troubles. It doesn't matter if you use TOS or MagiC the problem is still there
and it's a MAJOR problem. Under TOS the complete system locks up after a
while.

Try to load a page with a animated GIF into CAB. Then open XControl and open
a CPX which shows how much memory you have free. Now close and open
the CPX and wait a while between you do it. You will now see an interresting
thing..... your memory slowely disapears! Under TOS it will mean a disastrous
system crash after a short while, MagiC handles it much better.

One interresting thing to notice under MagiC is that it's CAB it self which
grows bigger.... and bigger.... and bigger so maybe it's a bug in CAB?

This is with NovaVDI 2.66

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

5456. Re: Losing memory in CAB

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <350E3198.B993AF66@NO.SPAM.emw.ericsson.se>
Source record: 105219

> If it takes awhile, that could be my problem on my MagiC Falcon, too. Next
> time I'm online I'll let an animated GIF run awhile and see what happens.

Yup, try to load a CPX or something which shows how much memory you have
left and take a look at it now and then.

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

5457. Re: magx.inf

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980317022047.11669D-100000@sparkie.gnofn.org>
Source record: 105220

On Sat, 14 Mar 1998, Harry Sideras wrote:

> Surely the MAGX.INF file is documented in the english manual on pages 41-44 -
> isn't it? I agree it's not complete, but the majority of it's there.
> Additions in v5.11, like VFAT, are in that txt file.

Yes, but the manual is actually for version 4. I didn't really know what it was
missing.

> The boot resolution is handled in the #_DEV line in MAGX.INF - not entirely
> sure whether this does the trick when used with Thing too...

Too bad the manual didn't explain it as well as you have! But I thought MagiC
could only boot in ST High res?

> #_DEV 5 16385

Its #_DEV 5 27 on my Falcon. Now that I know what its for I can mess with it
:-) Thanks!

> ==
> Date: 12 Apr 97 from Henrik Lynggaard
> Subj: MAGX.INF translation

Harry, thanks for posting this. Its just what I was looking for.

Happy Festivus,
Dave

<pre>
_____
/ /
||||||||||||||||====]: dbg01@gnofn.org
____\
</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

5458. Re: Moving to MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <350E4103.4EAF11E5@NO.SPAM.emw.ericsson.se>
Source record: 105221

Neil Roughley wrote:

> >Oeps almost forgot. On both machines I usualy run N.AES/freeMiNT
> >1.1.0/Thing 1.20. But the problem occurs also when I use *plainTOS* or
> >*Geneva/Neodesk*
>
> As I said, I don't experience this strange problem. My setup is Nova VDI
> 2.61, NVDI 3.02 (screen drivers disabled), the latest Geneva/NeoDesk, and
> CAB 2.5d... all this on a TT with TOS 3.06. Atari users, as you know, are
> well-known for varying setups, so this may make tracking down a bug like
> this all the more difficult.

Well I find this strange. One thing is that I use the demo of CAB 2.0
so maybe it's CAB which causes the problem. The OS can't have anything
to do with it as it's the VDI which is used in this case.

Does Alexander know anything about this??

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

5459. Re: Major hard disk problems

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: janhaha@online.no
Message-ID: <6elfm9sct1@news1.sol.no>
Source record: 105222

On 16 Mar 1998 19:15:48, Martin "Nightowl" Byttebier wrote:
>on Mon 16-03-98 09:58 JI Logan wrote:
>

>>I have a 2.1 Gb IDE drive in a DirecT60 (Hades) and am also using
>>HDDriver 7.12. The largest partition size is just under 498 Mb. I
>>was not aware of any problems in day to day use but on three
>>occasions Diamond Edge reported lost clusters and advised repair.
>>After one repair Papyrus reported a particular file to be corrupted
>>when I tried to open it. It may have been corrupted before the
>>repair - I had not used it for a while.
>
>Me too have a 2.1 GB IDE drive in a Hades 060 and I'm using HDDriver
>7.10. The largest partition size is about 370 Mb. I do have from time
>to time lost clusters but these are all coming from *Newsie*.
>Somehow the _log file_ get corrupted. Since the day I threw away Newsie
>the lost cluster problem is gone.
>
I have also experienced lost clusters and bad sectors. I run a 14 Mb
"nemesised" falcon. My biggest partition is just 145Mb, (on a 720Mb
Micropolis SCSI II disk) but my problems always is with the boot
partition on the internal ide-drive c and d partition.

I have seen some people have suggested Newsie! Is that possible?
I do not have any good reason for my hd-problems at all. I tried to
install bigdos to get another 1gb disk up and running for
hd-recording, but it trashed my c-partition all togheter ... or did it
happen when I tried to clean up old news-messages in Newsie...
i have not deared to try bigdos again
Jan Harald Hagen OBS returaddress: janhaha@online.no
Tlf.:69151749 - 90103506 /fax: 69153875
Ringgt. 27 - 1703 Sarpsborg
Falcon14Mb/1Gb-FPU/CDrom/Logic/CalamusSL/Nemesis

5460. JTS HAS SOLD ATARI!

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: dave.lee@ftn.org
Message-ID: <794_9803170311@tor250.org>
Source record: 105223

Rumours.... if you haven;t heard a good one by 10 O'Clock, Start one.
That is precisly what is happening with the JTS Sale of the Atari name.
Realize that JTS had no use for the Atari patents and licencing and could
use the cash to impact their bottom line and core business, which happens
to be hard drives, not computers, and it becomaes apparent that JTS sold
the Atari name, patents and licensing for the money and Hasbro bought them
for bargain basement prices which will more than likely gain them 30-40
million over the next few years in licensong agreements alone.

Never mind the wishfull thinking of 'die-hard atarians', Hasbro didn't
get any hardware (that was sold off long ago), they got the Atari name
(still a viable name in the business), patents on all the obsolete
computer systems, licensing of whatever Atari stuff that JTS had left,
and that is all they bought. It's the licensing of TOS, the code, the
olde games, etc., that will gain Hasbro their money back.

If they do anything else with it fine, but to say that the "Phoenix"
will re-arise out of the fire, yet again, is a little premature.

If you want to read about the "wishfull thinking" that some "Dweebs"
seem to think will happen, read the COMP.SYS.ATARI.* Newsgroups that
this board carries (Bases 30 on up). In the total scope of Big Business,
the JTS sale of the Atari name, etc, to Hasbro, is a non-event.

=:-)* dave.lee@taf.ftn.org

5461. Re: Infitra

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: janhaha@online.no
Message-ID: <6elg2msct2@news1.sol.no>
Source record: 105224

>I haven't play much with it (no time) but I could send a message but
>somehow the message contained only the header and the signature.
>Furthermore retrieving mails seems not to work quite well.
>It download the mails but I don't get an EOF (of something like that).
>So at the end of the downlaod the only thing I can do is kill the
>process.

Similar problems to mine. On my side it did receive messages ok, but
the sent ones did only contain a couples of lines - and not the hole
message!

The strangest thing happened when I tried to send the author a mail
by using the "relations". I made a short notice, qued it AND IT MADE A
FILE THAT FILLED UP THE PARTITION 102MB BIG!!! and nope! I did not try
to send it :-/

I dont dare to try it for a while - until it is upgraded. Looks nioce
though.

Jan Harald Hagen OBS returaddress: janhaha@online.no
Tlf.:69151749 - 90103506 /fax: 69153875
Ringgt. 27 - 1703 Sarpsborg
Falcon14Mb/1Gb-FPU/CDrom/Logic/CalamusSL/Nemesis

5462. Re: Losing memory in CAB

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: james.burr@acpu.com
Message-ID: <890113394@acpu.com>
Source record: 105225

-> On 16 Mar 98, outrider wrote:

-> >Re: "Moving to MagiC", roughley@HORMEL.unix.dsoe.com scribbled the following
-> >on 16 Mar 98 @ 11:11:05:
-> >
-> > r> I haven't experienced what you describe. This must be due to the way
-> > r> Nova and MagiC interact. I've found no memory problems whatsoever with
-> > r> CAB 2.5 and Nova VDI 2.61 (with or without Geneva). I've viewed some
-> > r> pretty big animated GIFs, too.
-> >
-> >I haven't ran across that specific problem on my MagiC Falcon, but I do
-> >lose memory over time with CAB. And I'm not talking about memory being
-> >used by the graphic cache. I've never ran out of memory while using it,
-> >but my used graphic cache gets smaller and smaller over time, along with
-> >my system available memory, when in actuality, the used graphic cache
-> >should get larger as system memory gets smaller. The only way to get it
-> >back is to quit CAB and then reload it, and even that usually doesn't
-> >work if I'm using I-Connect (I have to quit it, too).

-> Nary a sign of that for me, Terry, and I do keep my eye on such things.

-> << Neil >>

I suspect that it may be a memory fragmentation problem. If the
applications that you run in some multi-tasking systems don't clear the
allocated memory correctly they'll try to find the next block of memory
big enough for the new application. This tends to 'bubbles' in your
memory that can't be filled by applications larger than the fragmented
memory. The result of this problem appears as less system memory
because of those voids.

I don't know what kind of OS you are using but the Geneva manual I read
explained this thoroughly.

Later,
James

5463. Re: FS [UK]: Hand Scanner Accessory Hardwar

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: aprice@postern.demon.co.uk
Message-ID: <890128412.21782.9.nnrp-11.9e987258@news.demon.co.uk>
Source record: 105226

On 16 Mar 1998 22:03:48, Denesh Bhabuta wrote:
>Find it difficult scanning straight and keeping the document in place
>when using a hand scanner? Then you need, Scanner and Mouse Pad with
>'keep scanner straight' thingimajig.
>
>The scanner pad (doubles up as mouse mat) is a large (more than easily
>
>accomodates A4 size paper) pad which had a clear plastic sheet
>attached under which yu place your document. Place the straight 'rule'
>on top to hold down the document and to guide the scanner in a
>straight line.
>
>Want one? Well, I only have one - so contact me ASAP to reserve it.
>offers in UKP invited...
>
Hi Danny,
I emailed you an offer but it seems to have gone astray. It sounds like
a 'Kelly's Scanner and Mouse Pad'? I offered 8ukp inc. P&P

--
Alan Price
http://www.postern.demon.co.uk

5464. [FREEWARE] Eureka 2.12 2D Graph describer 3D modeller

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: LE COAT Francois <lecoat@ief.u-psud.fr>
Message-ID: <350E5495.21590F0B@ief.u-psud.fr>
Source record: 105227

Hello everybody,

I have released the March revision of my program Eureka 2.12.
It's designed to draw graphs and surfaces in 3D. It exports
various 3D formats including VRML 1 and 2. This program is
tested on various ATARI platforms and emulators and is
developed on my HADES 060. It is available on my home page
at :
http://www.ief.u-psud.fr/~lecoat
and on karl SAMYN's FTP at RMA (Belgium) :
ftp://193.190.205.13/archive/atari/
on mathematics directory.
Karl is maintaining the English documentation, and a new
revision is available till now, every month on both sites.
If you have any remark, I would be interested.
This program is also ditributed under Cyberstrider scheme.
Have fun with it.
Regards,

-- Francois LE COAT
E-mail : mailto:lecoat@ief.u-psud.fr

5465. Cubase and Medium Rez!!!

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: Krister Sundstr&#65533;m <support@axxess.se>
Message-ID: <350e574f.0@d2o1.telia.com>
Source record: 105228

I have Cubase for ST. Cubase only seems to work with High-Rez...
I would like to have it to work in Medium-Resoulution.

Is there a way?

Cheers, Krister!

5466. FS: Atari STf: 2.5 meg/monitor/cubase

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: flux@thing.net
Message-ID: <flux-1703980649200001@sl3.thing.net>
Source record: 105229
Cross-posted to: comp.sys.atari.st,rec.music.makers.marketplace

Hello, this is a very cool system for sequencing:

------hardware---------
Atari 1040STf
2.5 megs of memory
SM124 monitor (b/w)
mouse

------software---------
NVDI 2.5 (speeds up the ST)
Cubase 2.0 (very reliable)

------remarks----------
The ST is painted in a chrome silver finish.
The mouse works, but could be replaced.

When it comes to sequencing, Cubase on the ST would be my 1st choice for anyone on a small budget. This system works fast, and I've used it here as a secondary system for 2 years. I also developed extension for Formula (Forth Musical Language) on this machine, which I can include. Other software is available for free also, if needed.

------price------------
any offer under $100 will be entertained.

Frank - Flux Records - (718) 599-9377
flux@thing.net www.thing.net/~flux

5467. Re: Hasbro/Atari Speculations/Fantasies

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: lvzon@bio.vu.nl
Message-ID: <6elq1v$g7v@balaena.bio.vu.nl>
Source record: 105230
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st

Benjamin.Ryzman@SOLsoft.Com wrote:

: > As frustrating as all the Tramiel's marketing blunders obviously are to us
: > diehard Atarians, keep in mind that without them, we wouldn't even have had
: > any of these incredible systems. Because of these systems, we Atarians
: > were able to enjoy user-friendly operating systems and software a full
: > decade ahead of the rest of the personal computer industry, and a reliable,
: > frustration-free operating system that is still unequalled even by today's
: > most current systems.

: That simply isn't true. The Atari ST was a cheap design. It was designed too
: quickly with no real innovation (try to think about the Sinclair QL, which
: was almost the same design and was produced 2 years before, or about the
: Amiga which was first introduced as a prototype a whole year before the ST).

Absolutely. The ST and TOS were designed, built/programmed within one year.
The guys from Atari just used a user-interface written by Digital Research
for the PC and wrote a kind of MS-DOS-emulator they called GEMDOS.
The Amiga for instance was far superiour both in hardware and in software
design. The Amiga OS was fully pre-emptive multitasking, had dynamically
loadable libs (or something like it), etc, etc. The hardware for graphics
and sound was also a lot better (DMA stereo sound, hardware sprites, fast
blitter, more colours...)
The main things that made the ST series still sort of a success were the
built-in MIDI ports, the ability to use a nice monochrome-monitor and maybe
the MS-DOS compatibility (diskwise)...

-=Levien

Levien van Zon (lvzon@bio.vu.nl)
MALEB Homepage: http://huizen.dds.nl/~levjenno/
(Atari/Amiga/Linux/Therapy?/Red Dwarf/etc.)

This planet has -- or rather had -- a problem, which was this: most of
the people living on it were unhappy for pretty much of the time. Many
solutions were suggested for this problem, but most of these were
largely concerned with the movements of small green pieces of paper,
which is odd because on the whole it wasn't the small green pieces of
paper that were unhappy.
-- Douglas Adams

5468. Re: Major hard disk problems

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6elrd1$ng0@thoth.portal.ca>
Source record: 105231

On 17 Mar 1998, JI Logan wrote:

>Certainly the last time I had lost cluster problems it was on drive
>F (where I keep Newsie). I notice also that Newsie cannot keep an
>accurate record of the number of postings in a newsgroup. Before it
>shows the overview it records about 13000 but after it records about
>1700. Also sometimes on closing a window nothing will then respond
>to the mouse or keyboard short cuts.

Your news server won't have _every_ message posted to comp.sys.atari.st
availble for reading. You can only go back so far before the article
numbers aren't accessible. I've done tests with both my news servers to
see how far back their postings go -- they bottom out pretty quick.
NEWSie's default is the most recent 1000 articles, but I would be lucky
to get that. 1700 is the number of articles your server had for that
newsgroup (the rest were most likely deleted for workspace reasons).

>I don't want to lose my contact with the Internet but Newsie seems
>unstable.

Create a small partition for offline use. I have one for CAB's cache and
NEWSie's offline path. If you haven't done so, it also wouldn't hurt to
add NNTP_HOST= to STinG's default.cfg file. Server problems can
exacerbate things in NEWSie (or any other client)... this cfg addition
might help (perhaps you've already defined it).

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

5469. Re: magx.inf

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: Christian Ratsch <ratsch@bielefeld.netsurf.de>
Message-ID: <350e75ca.0@news.uni-X.net>
Source record: 105232

Hi!

>Who needs manuals? ;-)
>
>Could someone, you?, tell us what will be in MagiC 6??

I�m not sure if I should do that. Either ask A.K. or let yourself surprise
:-)
I�m not even sure if I haven�t yet told too much :-/

Tsch�
Christian
---
ratsch@bielefeld.netsurf.de
www.bielefeld.netsurf.de:8080/~ratsch/

5470. Re: folder100.prg

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: prajoux@REMOVE_THIS.laas.fr
Message-ID: <6elsdbrvv1@laas.laas.fr>
Source record: 105233

Guy Harrison:
>>I know the question is a recurrent one, and has probably been dealt with
>>here many times.
>This is a long one so make yourself a drink first! :-))#

> ...but there is more to it. The memory is of fixed size,
>it is allocated, and it is released. It gets allocated when a new
>folder is visited but is only released when the process terminates.
> .....
> etc...

Excellent, neat, detailed.
This is the most comprehensive text I have ever read on the subject.
Congratulations and many thanks.

Roland
prajoux@laas.fr
LAAS/CNRS, Toulouse, France.

5471. Re: ZIP drive to STE ??

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: Carsten Krumnow <krumnow@informatik.uni-koblenz.REMOVE_THIS.de>
Message-ID: <Pine.SOL.3.92.980317141645.22425A-100000@marvin>
Source record: 105234

On Tue, 17 Mar 1998, Uwe Seimet wrote:

> Neil Roughley wrote:
>
> > couldn't be used. But I'm not sure what the TT's maximum transfer rate is.
>
> About 1.9 MByte/s.
>

The two TTs I use do about 2100 KB/s with an Quantum Lightning 730S when
connected by a short SCSI cable (eg intebnally) !

Bye,
Carsten

||| Carsten Krumnow comp.science student, Koblenz, Germany
****|||**
/ | \ www.uni-koblenz.de/~krumnow eMail:krumnow@uni-koblenz.de
-' ' `- ------------ It's not a trick - it's a tari! ------------

5472. Re: Marketing Software in the 21st Century

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: Frank Szymanski <franks@kaa.bbn.hp.com>
Message-ID: <350E7A9D.E94DFEB8@kaa.bbn.hp.com>
Source record: 105235

> > > It can be true that the translation of the program itself can be relatively
> > > quick, and easy for users to do if all the text is held in an RSC and not
> > > embedded in the executable, but the effort involved in translating the
> > > documentation can take a very long time in my experience.
> > Absolutely true.
> I still belive that it's MILES better to atleast _have_ a translated _program_
> even if the manuals (textfiles?) area still in german, french whatever. A short
> readme file in english will often be enough.

Perhaps the best way would be, if System Solutions or any other vendor
that is responsible for translating supplied the latest English version
of the software and the latest German version (without manuals only the
disk) for all of those who want to get the latest features and are
familiar with the program (or can use the older English version to
become familiar with it)?

Tschuess,
Frank

5473. Re: Marketing Software in the 21st Cent

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <350e77ad.16927280@news.noc.demon.net>
Source record: 105236

Hi

On 14 Mar 1998 07:47:01 GMT, csilver@No.Spam.Puke.com (Charles Silver)
wrote:
>You asked a very good question! Yes, I'm sure System Solutions and other
>retailers are doing a very good job <g>. But, I would like to be able
>to view their excellent catalogs online, pick out what I want, give'em
>my credit card number, and order the Software I want and have them e-mail
>me the prg's :) All in a day or so from ANYWHERE in the world! If they
>need confirmation, they can e-mail me back and use PGP or anything else
>satisfactory for security. Now do you "get it"? I'm sure they would just
>"love" to do business this way, if only the developers would let them.

Charles, you have hit the nail on the head here! Well done for
pointing this out...

What Atari developers and resellers have to realise is that they have
to provide services for the buying public rather than thinking that
they are doing the Atari public a favour by being
resellers/developers. It is a buyers market out there and people will
go with the option they feel comfortable with and speed of receipt of
goods - hence the reason why places such as PC World/Tempo etc are
still doing roaring trades.

There are comments in this thread that the Atari forms are small - but
so what? are these Atari forms not also trying to compete in the PC
and Mac Markets too? Such as Woller, ASH, System Solutions, Titan etc.
So should they not compete on similar levels? The competition are
doing on-line business.

An Atari firm not selling on-line anymore is not an acceptable
situation anymore. This also does not mean that they totally stop
their current mail-order business - Making a profit and having less
overheads - I am sure is what most companies want and moving to
on-line transactions is the best way so far...

Regards
Danny

5474. Re: Losing memory in CAB

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: Frank Szymanski <franks@kaa.bbn.hp.com>
Message-ID: <350E7B7C.E6EC57C9@kaa.bbn.hp.com>
Source record: 105237

> There _definitly_ is a problem with CAB. I'm not sure if it has to do with
> This is with NovaVDI 2.66

BTW, is it still impossible to use background graphics with CAB and a
NOVA and an Afterburner?

My system always crashes when I activate background graphics (and a
sound appears as if there is a key permanently pressed)?

CAB 2.5, NOVA 2.61, Afterburner-TK 5.x

It seems that it is the same bug as in Pure-C written programs but as
CAB is written in Pure-Pascal there is no fix available from Doug
Little. :-(

Tschuess,
Frank

5475. SLM xxx problem

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: Carsten Krumnow <krumnow@informatik.uni-koblenz.REMOVE_THIS.de>
Message-ID: <Pine.SOL.3.92.980317143042.22877E-100000@marvin>
Source record: 105238

Hello SLM users who are interested in the patch article!

The article to patch your laser interface will follow soon,
I'm waiting another day, then it will fit with one mail...

TO PETTER TONEFF:

Petter, did you get any mail directly from me (I just tried three
times)?
If not, please give me yout correct mail address!
Thank You,

Carsten

||| Carsten Krumnow comp.science student, Koblenz, Germany
****|||**
/ | \ www.uni-koblenz.de/~krumnow eMail:krumnow@uni-koblenz.de
-' ' `- ------------ It's not a trick - it's a tari! ------------

5476. Re: Losing memory in CAB

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: aclauss@rbg.informatik.th-darmstadt.de
Message-ID: <1d621hb.c6n099s6e242N@ppp10.stud.tu-darmstadt.de>
Source record: 105239

Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se> wrote:

> There _definitly_ is a problem with CAB. I'm not sure if it has to do with

No, it's a problem with NovaVDI.

> One interresting thing to notice under MagiC is that it's CAB it self which
> grows bigger.... and bigger.... and bigger so maybe it's a bug in CAB?

No, CAB does not allocate any additional memory while playing animated
GIFs. It's the NovaVDI that allocates memory, but never releases it.
Of course the memory belongs to CAB because CAB calls the VDI, but
it's a bug of NovaVDI not to release the memory which is allocated
and used internally.

--
☐☐Alexander

5477. Partitioning 2.1 GB IDE drive

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: outrider@anv.net
Message-ID: <715_outrider@anv.net>
Source record: 105240

I ordered a 2.1 GB IDE drive for my Falcon. I normally use MagiC 5.11 but occasionally will do something in TOS.

I'm thinking of having one of my partitions as large as 1 GB, for storing multimedia and demos. Is there any reason why this might not be a good idea? Will Optimizer handle partitions that big?

Also, I plan to increase my CAB disk cache to at least 100 mb. Is anyone using a cache that large or perhaps even larger? I'm wondering if it will start slowing down too much, due to the number of files in each cache folder. I'm presently using a 20-30 mb cache (depending on free space) and it just doesn't do the job I want it to.

* LED v1.51 * I used to be dyslexic, but I'm KO now.
--

Terry May - Las Vegas, NV

5478. Setting fastload bits

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: outrider@anv.net
Message-ID: <716_outrider@anv.net>
Source record: 105241

Is there a utility for setting fastload bits that is MagiC and VFAT
compatible, and uses wildcards (including all subdirectories)?

* LED v1.51 * I am Chevy Chase of Borg, and you're not!
--

Terry May - Las Vegas, NV

5479. Re: magx.inf

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: atari@ebox.tninet.se
Message-ID: <6emqs9$pe9$2@zingo.tninet.se>
Source record: 105242

On 14 Mar 98 04:13:52, Harry Sideras wrote:
>*Hi dave*, on 12 Mar 98 you wrote: ...respect, brethren
> d>
> d> On 12 Mar 1998, Roger Cain wrote:
> >> On 11 Mar 1998 05:27:41, Dave Gostl wrote:
> >>> Hi guys. I'm having trouble with MagiC 5.11. At first Magxdesk
> >>> seemed to be trashing the magx.inf file. Then I reinstalled the
> >>> whole thing and I'm getting error messages about xmen_mgr.prg. Is
> >>> there a FAQ somewhere or some docs to explain these little extras
> >>> that come with 5.11? The manual doesn't even explain all the options
> >>> in the magx.inf file. Is there a trick to get MagiC to boot in 256
> >>> colors with Thing?
> >> There is an appendix to the manual on the distribution disc.
>
>Surely the MAGX.INF file is documented in the english manual on pages 41-44 -
>isn't it? I agree it's not complete, but the majority of it's there.
>Additions in v5.11, like VFAT, are in that txt file.
>
>The boot resolution is handled in the #_DEV line in MAGX.INF - not entirely
>sure whether this does the trick when used with Thing too...
>
>AIUI the info required for the #_DEV line follows the following format:
>
>#_DEV 5 16385
>
>The first number (5) matches the resolution as detailed in ASSIGN.SYS.
>The second number is to do with the Falcon screen resolution - it is
>documented in Modern Atari Systems Software... ....

Hi Harry!

Many thanks for this informative posting. This is really something I like to
se here at this discussion forum, when someone post a very informative article
like yours.

Mille Babic

5480. Re: Soft PC

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: bdc2@po.cwru.edu
Message-ID: <6emjd3$783$1@pale-rider.INS.CWRU.Edu>
Source record: 105243

On 17 Mar 1998 18:35:13, Derryck Croker wrote:
>On 15 Mar 98 12:27:22 +, Louis_Holleman wrote:
>>Hi Boris, Derryck (and others interested),
>>
>>I've put together a Zipfile containing a CONFIG.SYS, AUTOEXEC.BAT and INSIGNIA
>><DIR> with the relevant files to get the FSA drive working.
>>
>>Just go to http:\\www.bbst.demon.nl\louis and pick up the file INSIGNIA.ZIP.
>
>Brilliant -thank you - I'll grab this when I go to work Wednesday :-))
>
>Rgds, Derryck
>.
If a huge file appears here under this subject, i apologize. it was meant
to go out e-mail, and newsie screwed me up. SORRY.

Boris

---
bdc2@bdc2-ra.cwru.edu

5481. Re: Advantages: Mintnet vs. STinG?

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <6emji4$jjb@news.Hawaii.Edu>
Source record: 105244

Pascal Ricard (pricard@club-internet.fr) wrote:
: Peter Rottengatter wrote:

: > Dunno what you've done, but STinG delivers all speed the modem possibly
: > could do. FTPing compressed archives, I have over 1.7 kB/s with 14400 bps
: > modems and about 4 kB/s with 33600bps modems. So please check your setup
: > first before stating such things.

I would like to know what settings to check. I have tested numerous
options within HSMODEM7's files, Dial.scr, and Default.cfg. Some of these
include MTU, MSS, RWIN, as well as send an receive buffers. Still, the
fastest transfer rate that I recieve on my 48mhz TT is about 350 B/s, even
with a 28.8 modem.

Please help if you can...

Aloha,
John Perez - jperez@hawaii.edu
Computer Specialist - Office of Information Systems
University of Hawaii - School of Nursing

5482. Re: Major hard disk problems

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <350eef6695b20@whalley.demon.co.uk>
Source record: 105245

on Tue 17-03-98 08:13 JI Logan wrote:

>I don't want to lose my contact with the Internet but Newsie seems
>unstable.

Can't help with the disk problems, but you can drop Newsie and still keep your contact with the internet. Just use POPwatch/NEWswatch for transport and your choice from Oasis 1, Oasis 2 or Okami U1.33 for offline reading. Use aFTP for FTP.

HTH
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

5483. Re: Hasbro speaks!

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: wayne4@bellsouth.net
Message-ID: <350ef352.5070920@news1.alterdial.uu.net>
Source record: 105246
Cross-posted to: rec.games.video.atari,comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.st

On 17 Mar 1998 20:37:22 GMT, lvpy67c@ix.netcom.com(BELJAN E) wrote:

>In <350e0a3d.779599@news.jagunet.com> robertm@jagunet.com (Rob Merritt)
>writes:
>>
>>So it appear Hasbro bought Atari for the games. I kinda hoped they
>>would have annouced that they would use the Atari brand name for the
>>games. Who knows, maybe they will. I'm happy to see updated classics
>>but I can't help be just a tiny but dissapointed. Time will tell.
>>
>Whether or not they bring the Atari name to hardware remains to be
>seen. If they are indeed a Project X liscensee they certainly would not
>say so, that is hush hush information. Secondly, if the Game.com fails
>they may attempt to revive their handheld market under the Atari name.

Unfortunatly I think using the Atari name would doom any product
released. Most of the gamers out there still have bad memories of
ATARI. Need I mention E.T.? or the Jag? I like my Jag I still play it
but because Atari screwed it up it is now dead. So any use of the
Atari name could prove fatal for any system, no matter how good it is.

Wayne

5484. Re: Losing memory in CAB

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6emupf$cih@thoth.portal.ca>
Source record: 105247

On 17 Mar 98, outrider wrote:

>I was online last night (using a MagiC 5.11 Falcon), and had _several_
>animated GIFs on screen at once, and my available RAM did not shrink at
>all, even after a couple minutes.

Try this URL:

http://www.excelprinters.com/test_mem.htm

On the page is a somewhat large (384x304) animated GIF I quickly did up
with WhirlGIF. With Nova VDI and CAB 2.5, I can have this simple seven-
frame animation run forever without a sign of losing memory.

If you viewed several animated GIFs without losing memory then this could
be related to what 'kind' of animated GIF is being viewed... perhaps some
applications create them differently. All this is just a wild guess,
though <g>.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

5485. Re: Losing memory in CAB

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6en0ut$dph@thoth.portal.ca>
Source record: 105248

On 17 Mar 1998, Alexander Clauss wrote:

>No, it's a problem with NovaVDI.

But not Nova VDI 2.61. Subsequent versions of the Nova VDI had changes
"... of the offscreen interface EDDI..." according to the exact words
of Gerhard Huber. I've just learned this after inquiring about the
differences between 2.61 and 2.66. This would explain why I don't have a
memory problem with CAB.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

5486. Re: Partitioning 2.1 GB IDE drive

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <6en17r$i3m@bgtnsc02.worldnet.att.net>
Source record: 105249

Terry,

> I ordered a 2.1 GB IDE drive for my Falcon.

The Falcon's internal hard drive is one of the tiny 2.5" mechanisms. Are you certain that is the size you ordered, not a 3.5" drive? You can connect any size external SCSI hard drive to the Falcon's external SCSI port.

Sheldon (Computer STudio - Asheville, NC)

5487. Re: Losing memory in CAB

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: outrider@anv.net
Message-ID: <717_outrider@anv.net>
Source record: 105250

Re: "Losing memory in CAB", roughley@HORMEL.unix.dsoe.com scribbled the
following on 17 Mar 98 @ 22:51:27:

r> If you viewed several animated GIFs without losing memory then
r> this could be related to what 'kind' of animated GIF is being
r> viewed... perhaps some applications create them differently. All
r> this is just a wild guess, though <g>.

Actually, I don't think my losing memory problem is related to animated GIFs
at all, especially after reading about the fix for Nova users. I think we're
talking about two different issues.

I guess the next step is to load MemWatch and see if the problem is memory
fragmentation.

* LED v1.51 * I hate sex on TV; I keep falling off.
--

Terry May - Las Vegas, NV

5488. Re: Partitioning 2.1 GB IDE drive

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: outrider@anv.net
Message-ID: <718_outrider@anv.net>
Source record: 105251

Re: "Partitioning 2.1 GB IDE drive", s.winick@worldnet.att.net scribbled the following on 17 Mar 98 @ 23:33:15:

sw> The Falcon's internal hard drive is one of the tiny 2.5"
sw> mechanisms. Are you certain that is the size you ordered, not a
sw> 3.5" drive?

Yeah, I ordered a 2.5" notebook drive. They go rather large in terms of storage capacity these days. Not as much as 3.5" drives, but much larger than 2.1 GB.

sw> You can connect any size external SCSI hard drive to the Falcon's
sw> external SCSI port.

True, but then you have to deal with the Falcon's buggy SCSI port, not to mention the fact that it ties up your SCSI port (unless you have a passthru on your hard drive or CD-ROM or whatever -- I don't).

* LED v1.51 * "Ensign Zeppelin?" --- "He's LED, Jim!"
--

Terry May - Las Vegas, NV

5489. Re: Hasbro speaks!

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: Dan Mazurowski <smedley.antispam@gte.net>
Message-ID: <350F385A.2781@gte.net>
Source record: 105252
Cross-posted to: rec.games.video.atari,comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.st

wayne4@bellsouth.net wrote:
>
>
> Unfortunatly I think using the Atari name would doom any product
> released. Most of the gamers out there still have bad memories of
> ATARI. Need I mention E.T.? or the Jag? I like my Jag I still play it
> but because Atari screwed it up it is now dead. So any use of the
> Atari name could prove fatal for any system, no matter how good it is.
>

That sort of logic implies that Sega may as well just slose shop today, since their last two major products also died off quickly. The Atari name is still seen favorably - I can't count the number of times I have had to explain to people that the Atari in the arcades is NOT the Atari that made the Jaguar. And the retro gaming thing has heightened the perception of Atari as well.

This sale is getting mainstream news exposure. If the Atari logo appears on a new piece of hardware, the gaming public will know that it is "under new management".

Besides, I really don't think the majority of people out there is stupid enough to simply say "Atari? everything they make sucks" without first finding out what is going on. If Hasbro spends the money on good marketing to generate some positive hype, and on making some good games for any new hardware they make, then the Atari name will once again be embraced by the public. (Hey, Ford bounced back from the Edsel and the Pinto, didn't they?!?)

--
Check out my video game retrospect web site!

http://home1.gte.net/smedley/index.htm

To reply via e-mail, edit my ID.

5490. Re: Hasbros

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: outrider@anv.net
Message-ID: <726_outrider@anv.net>
Source record: 105253

Re: "Hasbros", thechyld@pcc-uky.campus.mci.net scribbled the following on 18 Mar 98 @ 02:27:57:

t> I tend to agree...Show me a new TOS clone that fully supports
t> everything the Falcon does, with the power of a Hades, or PowerPC,
t> for a sub-$1000 price, in time for the fall/Christmas shopping
t> season with a unified TOS that will support MagiC, NeoDesk/Geneva,
t> or Mint, backed-up with a real marketing drive, and then...then
t> my friend, I'll get excited! <grin>

Hey, that works for me, too! :^)

Unfortunately, reality dictates otherwise. I would be SHOCKED if Hasbro ever sold a single Atari computer.

* LED v1.51 * Energizer Bunny arrested; charged with battery.
--

Terry May - Las Vegas, NV

5491. Re: Base-64 decoder?

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <32453_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 105254

Hi Edward, on 14 Mar 98 you wrote: ...respect, brethren
k>
>>> Thanks, although I do have ESS-Code and found that none of the
>>> available options (i.e. mime, uue, ship, btoa) worked. Which one is
>>> supposed to handle base-64 and/or .exe, I wonder?
>> Mime handles Base-64
k>
k> Thanks to all who have posted follow-ups or replied by e-mail. Thus
k> far, I have to report that ESS-Code still refuses to decode the files
k> in question.

In that case it may be that you have an incomplete header for the file. there
are several lines that usually prefix the data - if you don't have them
that'll be the reason.

To be absoluely sure, I tend to save the file out giving it a filename ending
in .MIM which includes the header and run that through ESSCode. It either
works or I have to re-examine the header to find what's holding it up.

>> As for .exe - either you need a PC and Windows95/NT to run it, or
>> you simply rename the file to a .lzh (some Europeans change the
>> extension to exe for some reason!) and then use LHArc to unpack.
>>
>> hundreds of Atari users who use and registered ESS-Code can't be
>> wrong :-))
k>
k> Regarding .exe extensions, changing them to lzh doesn't seem to be
k> the answer - I get:"This isn't an lzh file or is a damaged lzh file!"

In that case, quite simply, it isn't an LH file B^{)

What makes you think it's a packed file? If it's an executable (ie the PC's
version of a PRG file) then it'll only run on a PC. There's no way around
that...

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~

5492. Re: Moving to MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <32454_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 105255

Hi Joergen, on 14 Mar 98 you wrote: ...respect, brethren
p>
>>
>> But there is an entry for that in the file menu. (I think it is
>> Control-J)
p> Yes, that`s right. I was wondering what this option was for, now I
p> know.

If you don't have a ZIP drive or similar, don't use it. It ends up
'ejecting' your hard disk! The only way out of it is to do a cold b

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

5493. Re: Moving to MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <32459_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 105256

Hi Neil, on 13 Mar 98 you wrote: ...respect, brethren

r>
r> But I've recently been told that MagiC 5 has a display bug in high-
r> color mode, which was fixed in 5.20. This wouldn't be good since I'm
r> running a Nova and rarely see 256-color mode. Is there anyone running
r> 5.11 (the most current available to me) with a graphics card and
r> could substantiate the display bug?

What form does this display bug take? I have a problem when using 1st Guide
in 256 colours (the screen palette remains changed after exiting from display
of a JPG) but I didn't relate this to MagxDesk. Imagecopy changes the
desktop colours as well while displaying but resets them on exit.

More info please...

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~

5494. Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <32460_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 105257

```
*Hi Derryck*, on 15 Mar 98 you wrote: ...respect, brethren
d>
>> A quick note to all: my TT keyboard is going the same way as my MSTe
>> keyboard - I've lost the 'z' character and some of the others, like
>> 't' and the space character...
d>
d> I can recommend the ATKeys interface from System Solutions (I think
d> that The Upgrade Shop sells something similar) along with a PC
d> keyboard BTW.

As discussed on the phone I'll be disassembling the keyboard and giving all
the contacts a brisk clean.

For those novices around - never use WD40. Took me bloomin' ages to sortthat
one out last time B^{)

# Regards, Harry Sideras - UK Association of Atari User Groups #
*##########################################################*
# sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn #
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

5495. Re: STE memory upgrade

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: Johnny <dooley@infomatch.com>
Message-ID: <350F591D.58BC@infomatch.com>
Source record: 105258

Edward dimitri Kennaway wrote:
>
> On 13 Mar 1998 16:44:24, David Fletcher wrote:
> >Hi
> >Can someone please advise me how to upgrade my 1meg STE to 2 or 4 meg. I've
> >opened it up and found the chips but I cant get them out - could they be SIPPs
> >and not SIMMs. Either way, what do I need and where can I get it?

If it is an STe it has simm slots.. You have to pull the clips that lock
the simms in and just pull them out.. You should be able to tell if they
are soldered in or not. I'm pretty sure that all the STe' came with
simm slots.

5496. Re: ODIN graphics adapter?

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <ICRTBHAKUP@cabal.shnet.org>
Source record: 105259

In <Pine.SOL.3.92.980315141617.1910C-100000@marvin> Carsten Krumnow wrote:
>I think a little software belongs to this adapter...

Fer sure it does.

>Can anybody remeber anything about ODIN?

Yes, I've seen one on the Atari Fair Duesseldorf in '91 or '92. It was simply plugged between ST and VGA monitor and did contain some logic to decypher signals coming from the ST and show them as VGA screens.

From what I heard, it was quite slow and did not sell.

Thorsten

5497. Re: Hasbro speaks!

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: Dan Mazurowski <smedley.antispam@gte.net>
Message-ID: <350F606E.3F54@gte.net>
Source record: 105260
Cross-posted to: rec.games.video.atari,comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.st

BELJAN E wrote:
>
> Cummon the Pinto was an excellent car, sure it was not the best car in
> structure but it got its share of miles and got through a few
> blizzards.

Hey I had a PInto too - very reliable, I loved it. But that little
problem with those flammable cheerleaders was a public relations
disaster that really dragged Ford's name through the mud.

> Nintendo released the Virtual Boy, it flopped, are they
> dead?

Which is another way of making my point!

--
Check out my video game retrospect web site!

http://home1.gte.net/smedley/index.htm

To reply via e-mail, edit my ID.

5498. Re: ODIN graphics adapter?

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: Godfried_Cobben
Message-ID: <a1a0df1e@p58.f503.n286.z2.fidonet>
Source record: 105261

```
_/_/_/ In a message of Sun 15 Mar 98 Carsten Krumnow (2:281/202.0) wrote to All
:
CK> Can anybody remeber anything about ODIN? Does it exist?

Yes, it -the article in TOS-Magazin- exists. in fact it is a sequel of three
articles. ODIN is a DIY 60Hz VGA-adapter for ST(e)'s.

_/_/_/ Godfried.

--- JetMail 0.99beta22
* Origin: ~ Bearboard Atari ST(e) BBS 010-2900490 ~ (fidonet 2:286/503.58)
```

5499. Re: Losing memory in CAB

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6elucj$lm8$2@news.campus.mci.net>
Source record: 105339

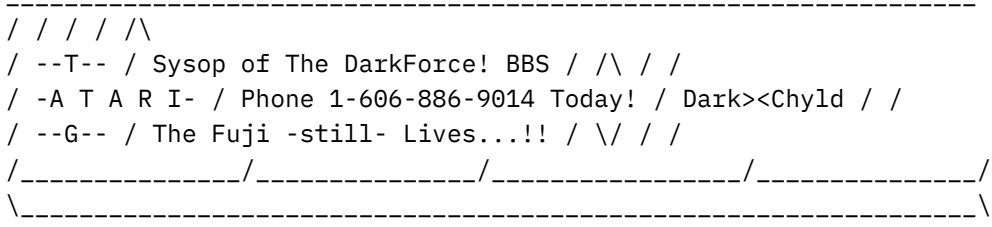
On 16 Mar 98 09:20:32, outrider wrote:

]-I haven't ran across that specific problem on my MagiC Falcon, but I do lose
]-memory over time with CAB. And I'm not talking about memory being used by
]-the graphic cache. I've never ran out of memory while using it, but my used
]-graphic cache gets smaller and smaller over time, along with my system
]-available memory, when in actuality, the used graphic cache should get larger
]-as system memory gets smaller. The only way to get it back is to quit CAB
]-and then reload it, and even that usually doesn't work if I'm using I-Connect
]-(I have to quit it, too).

Terry, I've got this problem (sort of). I'm using my Falcon with Nemesis,
NVDI 4.12, Cab 2.5, STing... I'll go to a few sites, then I'll get a "out
of handles" error message, and it won't lock up, but it won't let me go
to anymore Web sites. I can quit CAB and restart, and its okay. I don't
have to quit out of STing. This is on both SingleTos and NeoDesk/Geneva.

PS The view on my 17" is amazing! ;-)

Later...



5500. Re: Marketing Software in the 21st Cent

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <350e79a6.17431965@news.noc.demon.net>
Source record: 105340

On Mon, 16 Mar 1998 18:44:40 +0100, Frank Szymanski
<franks@kaa.bbn.hp.com> wrote:
>Do not forget that just two years ago it was impossible to join the net
>with an ATARI. And the majority of ATARIans still use their 1040STF with
>an SM124 in a dark chamber of their houses.

Frank.. what are you saying?

I have been around on the Internet since 1989 - and used my Atari in
conjunction with the net since 1991!

How can you explain the popularity of places such as HENSA/micros,
terminator (atari.archive.umich.edu) and other ftp sites around the
world, way back in 1989/90?

TCP/IP packages such as KA9Q have been around for years and Steve
Adams STiK has been around since 1995

The internet is the way to go, dude. :)

>I understand what you mean, but I don't believe that is enough profit in
>our little market to provide another means of buying software.

Really? with 40% reseller commission or more being the norm - I do
believe there is enough profit - especially as goind on-line reduces
overheads...

Regards
Dan

5501. Re: Help with doing an Atari Exhibition

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6elusm$lm8$3@news.campus.mci.net>
Source record: 105341

```
On 16 Mar 1998 18:36:07, Tony Greenwood wrote:
]-
]-On 16 Mar 1998 15:34:04 GMT, in comp.sys.atari.st you wrote:
]-
]-
]-> Atari 1040 ST with SC1224 monitor, SH204 hard drive (I'm using this
]-> for the retro-effect, "look what we had in 1985/6")
]-
]- oi!....thats a better ATARI set-up than I ever owned, and better than
]-my current one.... wadday mean "had in 85/86" ? <smile>

Aw, now Tony....! <sheepish grin> Its only got TOS 1.0...and 1 meg! ;-)

_____________________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

5502. Re: Marketing Software in the 21st Cent

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: Frank Szymanski <franks@kaa.bbn.hp.com>
Message-ID: <350E874C.DC32EFA5@kaa.bbn.hp.com>
Source record: 105342

> >Do not forget that just two years ago it was impossible to join the net
> >with an ATARI. And the majority of ATARIans still use their 1040STF with
> >an SM124 in a dark chamber of their houses.
> Erm, I joined the net *three* years ago (January 1995) with my Atari.

O.K. I got online with my ATARI around 1992 (Fido) but not to the
internet thatï¿½s what I wanted to say but you know English is not my
native language.

> result of reading a 10-page feature article in ST Format (December
> 1994),

Well those where the days of fame and glory... ;-)

> gratefully thank, along with all those who've developed software for
> us since) in right at the beginning of the period when the net really
> started to gain popularity.

Yes, I want to thank them, too. It was just one year ago when I first
encountered the WWW with my ATARI.

> It was hardly impossible to connect two years ago. My memory isn't
> always wonderful but didn't we already have the early versions of the
> WWW kit (ie STiK/CAB) by that time, as well as Oasis 1.x?

O.K. Theoretically you were able to connect but not many ATARIans really
succeeded in their tries.

> Oh, yes: mine's an STE/SM124, and no, the chamber isn't dark...

;-)

Tschuess,
Frank

5503. Re: Cubase and Medium Rez!!!

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: bales@hol.REMOVE.THIS.fr
Message-ID: <MPG.f78a381221c54fb989689@gazette.stortek.com>
Source record: 105343

On Tue, 17 Mar 1998 12:00:16 +0100, for some strange reason Krister
Sundstr&#65533;m (support@axxess.se) wrote this...
> I have Cubase for ST. Cubase only seems to work with High-Rez...
> I would like to have it to work in Medium-Resoulution.
>
> Is there a way?
>
Nope.

```
You can however try using a monochrome emulator, such as Sebra, but it's
a pain for the eyes, and slows down the system probably too much
for timing-intensive apps like Cubase.

Get a used mono monitor for cheap, you'll never want to go back to med-
res after that.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

5504. Re: Marketing Software in the 21st Cent

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: Frank Szymanski <franks@kaa.bbn.hp.com>
Message-ID: <350E87AE.48F194E9@kaa.bbn.hp.com>
Source record: 105344

> > Do not forget that just two years ago it was impossible to join the net
> > with an ATARI.
> Not true, I used my Atari on the net in late 1994 and IIRC the software
> was available since 1991-2.

So you were lucky and your ISP let you use Slip instead of PPP.

Tschuess,
Frank

5505. Re: Hasbros

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: Frank Szymanski <franks@kaa.bbn.hp.com>
Message-ID: <350E8A18.E25B4EB2@kaa.bbn.hp.com>
Source record: 105345

> f> We did not acquire anything from Atari.
> That's pretty funny. Nice to see their support staff is so well informed.
> :^)

:-(

In the meantime I read a lot of press releases so I now believe that
Hasbro has aquired ATARI (and I am happy with it).

Tschuess,
Frank

5506. Re: Hasbro/Atari Speculations/Fantasies

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: robertm@jagunet.com
Message-ID: <350e885c.1047617@news.jagunet.com>
Source record: 105346
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,rec.games.video.atari

Glenn Saunders <krishna@primenet.com> wrote:

>The mortal Rob Merritt wrote:
>: I'm not sure about the Lynx. It was a horrible mess when Atari got it
>: from Epyx. No where near production and suitors were limited.
>
>Could you elaborate rather than just handing off a statement like this
>without corroboration?

Lets see... The story is from, I believe, Video Games and Computer Entertainment. When Atari came in, the Lynx was still nothing but a bunch a hand wired boards connected to an Amiga. Nothing was done in the way of prototypes, figuring out battery usage, nor where to get color LCD screens. Atari originally was just helping Epyx out with the idea it was going to be join project but once it appeared that the project wasn't going fast enough, Atari bought the Lynx from Epyx out right and finished the project.

Rob Merritt
My Might and Magic page:http://www.jagunet.com/~robertm/homm.html
My Toy page starring Micronauts and LegoBlocks:http://www.jagunet.com/~robertm/micro.html

5507. Looking for "CyberStudio", "Cyber3D", etc.

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: bm827@FreeNet.Carleton.CA
Message-ID: <6em0v1$jn0@freenet-news.carleton.ca>
Source record: 105347

I'm looking for "Cyber" stuff that was put out for the Atari ST by
Antic a long time ago. The titles I remember are:

Cyber Paint (I already have version 1)
Cyber 3D
CyberStudio

other?

If you have any of these programs for sale at a very nominal price,
or are interested in trading for some other software for your Atari,
please reply.

Thanks in advance for your response.

Randy Kwak
bm827@freenet.carleton.ca

5508. Anyone know where to get SIPP to SIMM converters (for STE upgrade)?

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: fletcher@liv.ac.uk
Message-ID: <Epyvwv.I69@liverpool.ac.uk>
Source record: 105348

```
TIA
--
David Fletcher <fletcher@liv.ac.uk>
-------------------------------------------------------------------
...committed for insanity and crimes against the soul, the worst
crime that I ever did was play some rock 'n roll...
-------------------------------------------------------------------
```

5509. Re: Hasbro/Atari Speculations/Fantasies

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: Patrick Mulvey <pmulvey@erols.com>
Message-ID: <350EBA6D.98EEA813@erols.com>
Source record: 105349
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st

Benjamin.Ryzman@SOLsoft.Com wrote:

> In article <350DD1B8.C0395F00@sprynet.com>,
> geoff@sprynet.com wrote:
> >
> > Benjamin.Ryzman@SOLsoft.Com wrote:
> >
> > > That simply isn't true. The Atari ST was a cheap design. It was
> designed
> too
> > > quickly with no real innovation (try to think about the Sinclair
> QL, which
> > > was almost the same design and was produced 2 years before, or
> about the
> > > Amiga which was first introduced as a prototype a whole year
> before the
> ST).
> >
> > I don't know if I'd classify the ST as a "cheap" design. After all,
> some
> > prominent computer experts, including Dr. Jerry Pournelle, liked the
> ST
> > more than the Amiga. However, it may be true that it was put to
> market
> > too early. Early models didn't include the BliTTER, for example...
>
> Nor a floppy disk drive :-)
> Let me clarify my statement about "cheap" design. The ST family of
> home
> computers was not revolutionary: basically it was just a 68k computer
> running a modified version of Digital Research OS. The software was
> not new.
> The concept was not new either (Apple Lisa and Macintosh were the
> first
> commercial implementation). The hardware was not new (Motorola 16/32
> bits
> microprocessors were first introduced in 1978 if I recall correctly).
> What
> really made these computers interesting was the price. Thus, it was
> the
> cheap design that made their commercial success.
>
> At the time, Sinclair had been producing a multitasking (even if it

> was just
> task switching, really) computer running a windowed environnement on a
>
> Motorola 68008 (8/16bits microprocessor). The machine had its share of
>
> problems (mostly production) but it was more or less an ST-like, only
> introduced years earlier. It was low-priced, too.
>
> The Amiga had just been introduced. It was basically the same design
> as the
> ST, only with the technical edge given by the specialized ASICs and
> the true
> multitasking environnement. (Jack Tramiel's) Atari had forked $1
> million (or
> was it 10?) to help it's development. Commodore offered more money
> than Atari
> (by an order of magnitude) to buy the design. This other Atari failure
> forced
> them to create the ST.
>
> > I suspect that what happened with the ST is that since Amiga was
> slipped
> > out from under Atari by Commodore, they wanted to have a product to
> > compete, and wanted to get to the market at or before the Amiga made
> it
> > so that they would have a fighting chance.
>
> Yes exactly. But Atari didn't ever catch up with the Amiga technology.
> It
> had it's share of success (mostly due to the popular MIDI interface
> and
> cheaper price tag at the begining of the ST life), but the Amiga
> became
> slowly more popular after the Amiga 500 was introduced.
>

Amiga was a 16 bit equlivent to the 8 bit 800. Both designs involved
thework of Jay Minor, he pushed for a 16 bit design. Amiga development
stalled
because projections showed that the cost of completing the development
was too high and simply no one was willing to risk taking the plunge.
The Amiga wasn't "slipped out" from under Atari, it sat idle for a
significant
time. Jack Tramiel brought the design for the ST. with him from
Commodore
and that is what Atari developed. The Amiga company was later acquired
by Commodore and development was completed. Initially Commodore withheld

information about the operating system to insure their ability to
maintain
control over the computer, but this had the undesirable effect of

slowing
sales due to the small software base.

> The point I'm trying to make is that, for the first two years, Atari
> sold a
> lot more STs than Commodore sold Amiga. They had the money to evolve
> the ST
> and to create radical new designs. They had the market advantage. They
> didn't
> use it to get the technological edge. They just created cheaper
> designs when
> they were in the position to revolutionize the computer industry.
>

The Tramiel philosophy was "Power without the price" Tramiel wanted to
bea business success not lead the technological front. Again he said
"Business is war!" I don't necessarily agree with this philosophy but
that is how
Atari was handled.

Patrick Mulvey

> -----== Posted via Deja News, The Leader in Internet Discussion
> ==-----
> http://www.dejanews.com/ Now offering spam-free web-based
> newsreading

5510. FS(UK): Atari Mega One, SM124, 40MB Harddrive

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: Michael Clemmetsen <m.clemmetsen@sunderland.ac.uk>
Message-ID: <350E9071.8A248478@sunderland.ac.uk>
Source record: 105350

Hello All,

Now that I have everything running OK on my (new to me) Falcon.
I have decided to part with my trusty Mega 1. I would like to sell
all the hardware detailed below as one package. I can arrange
delivery anywhere in the UK, but would prefer to sell in person
so that the buyer can see the goods working and take them away
him/herself. I live in Newcastle upon Tyne. If you don't get a
reply by email within one day, could you phone me on
0191 285 0662 as this means that my modem connection has not
been working reliably.

I am looking for offers in the region of 200ukp for the whole package.

Michael
email:m.clemmetsen@sunderland.ac.uk

**Details Follow:

* Atari Mega ST Featuring (as if you didn't know):
separate CPU and keyboard, blitter chip, TOS 1.04,
VME expansion bus (e.g. for a graphics card).
Including original Atari mouse (though you'll have to be a real
purist to use it!)

Originally with 1MB surface mounted RAM:
upgraded with Frontier Extra RAM to 4MB.

Autoswitch Overscan hardware modification fitted. This provides up to a
704x496 resolution (if I remember correctly) when used with the SM124.
This can be switched on or off with the accompanying software. You can
create a list of programs that do not like the extended resolution and
the software automatically switches the Overscan off when you run an
incompatible program. The screen has occasionally been less stable when
running Overscan so you should consider it as an optional extra. There
are no problems at all without Overscan running. That is you should not
worry about the installation having damaged the Mega 1, it is the
Overscan itself that is faulty. I bought the Overscan from Compo shortly
before they went bust so I was unable to get it changed.

* SM124
Atari branded monochrome monitor displaying ST High (640x400):
72MHz refresh rate, very solid and stable image.

* Quantum 40MB Harddisk
Housed in Gasteiner metal case with integrated power supply and
ACSI to SCSI adapter. Plugs straight in to the DMA port on the Mega.

Currently partitioned with a 10MB boot partition (drive C:) and a
30MB data/apps partition (drive D:) for maximum cluster allocation.
Can be partitioned according to your needs - or you can do it yourself.

* Miscellaneous
SCART cable to connect to a SCART TV just in case you want to play games
or run ST Low software. The Mega (being a serious computer) does not
have a TV modulator.

Printer cable.

Extra long keyboard cable - I can't remember why I made this, but it
may come in useful if you want to see if you can read the screen from
the other side of a room.

20 blank DS/DD disks

* Software
Original System Disks

A number of Floppyshop disks of PD software.

Epic: 3D space combat game

The Killing Cloud: 3D flight sim type game (I liked this one a lot -
the closest you'll get to playing the unreleased SkyHammer for the
Jaguar)

As I am using my commercial software with the Falcon I am not selling
it, but I assume that as readers of this newsgroup most people will
already have some kind of Atari and software to run on it.

** End of Details

5511. Website Updated

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <19980317152100.KAA14304@ladder03.news.aol.com>
Source record: 105351

THE COMPUTER DUNGEON has updated our website with new listings of products that we have in stock. Many used software titles, along with accessories and Classic Atari Video Game items. Many more items on the way!

To visit our website, please point your browser at:

http://www.mcs.net/~isis/dungeon/dungeon.htm

Thanks for taking the time to read this and we look forward to hearing from you.

Al Horton
The Computer Dungeon

5512. quality printdrivers

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: Smith <smithpr@interlynx.net>
Message-ID: <01bd51b9$f1b34820$65c032cc@pbcustomer>
Source record: 105352

Does anyone know where I could get a print driver that would give high quality color printouts for a STAR NX1000 rainbow 9 pin printer? Either something for DEGAS ELITE, or IMAGE COPY ver. 1,2,3, POWERPRINT etc.? I would like to print PI!,SPC,IMG.,etc. thanx. smithpr@interlynx.net

5513. Hasbro and Atari

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: dwmoar <dwmoar@teleport.com>
Message-ID: <350E9E05.28FE4FB1@teleport.com>
Source record: 105353

Hey this morning I was watching Good Day Oregon in Portland and they did a clip on the Hasbro/Atari sell. It lasted all of three minutes. It was aired just before 8:00am this morning. Their closing question was..... Could Hasbro be on to something? Makes on wonder!

Have a great Atari Day

Atari*Dave

5514. Re: HEY UNCLE BRIAN

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: pettert@notam.uio.no
Message-ID: <6em722hal1@ratatosk.uio.no>
Source record: 105354

On 16 Mar 1998 14:01:57, Corey wrote:
>Hey Uncle Brian its me Corey
>I found U

Hmm, never heard of him - must be an illegitimate nephew..

Uncle Brian.

5515. Bombs on my screen!

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: rich@demon.nl
Message-ID: <350ea105.3377436@news.euronet.nl>
Source record: 105355

From time to time i get black bombs on my screen and then my atari crashes. Is this a virus? Does anybody know something about it?

Peter van der Noord
peter007@dds.nl

5516. Re: Marketing Software in the 21st Cent

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: Frank Szymanski <franks@kaa.bbn.hp.com>
Message-ID: <350EA2C1.C5A96CBA@kaa.bbn.hp.com>
Source record: 105356

> >Do not forget that just two years ago it was impossible to join the net
> >with an ATARI. And the majority of ATARIans still use their 1040STF with
> >an SM124 in a dark chamber of their houses.
> Frank.. what are you saying?

Erm, I forgot a few words "For most of us"

So I should have said:

...two years ago it was impossible for most of us to join the net with
an ATARI.

> I have been around on the Internet since 1989 - and used my Atari in
> conjunction with the net since 1991!

O.K. You had luck and a provider who allows the usage of Slip instead of
PPP.

> How can you explain the popularity of places such as HENSA/micros,
> terminator (atari.archive.umich.edu) and other ftp sites around the
> world, way back in 1989/90?

Well, how do I access this newsgroup now? ;-)

> >I understand what you mean, but I donï¿½t believe that is enough profit in
> >our little market to provide another means of buying software.
> Really? with 40% reseller commission or more being the norm - I do
> believe there is enough profit - especially as goind on-line reduces
> overheads...

Hmm, I donï¿½t believe that System Solutions has 40% left *after*
translating the software. So, there are two things at the same time.
If ASH decides to provide a WWW-access to their software they probably
lose their partners for translating software and have to do it on their
own.

I hope you understand what I mean?

Tschuess,
Frank

5517. Re: Losing memory in CAB

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: faehnle.3@pop.service.ohio-state.edu
Message-ID: <6em8mdgc1@charm.magnus.acs.ohio-state.edu>
Source record: 105357

On 17 Mar 1998 09:15:58, Magnus Kollberg wrote:
>Neil Roughley wrote:
>>
>> On 16 Mar 98, outrider wrote:
>>
>> >Re: "Moving to MagiC", roughley@HORMEL.unix.dsoe.com scribbled the following
>> >on 16 Mar 98 @ 11:11:05:
>> >
>> > r> I haven't experienced what you describe. This must be due to the way
>> > r> Nova and MagiC interact. I've found no memory problems whatsoever with
>> > r> CAB 2.5 and Nova VDI 2.61 (with or without Geneva). I've viewed some
>> > r> pretty big animated GIFs, too.
>> >
>> >I haven't ran across that specific problem on my MagiC Falcon, but I do
>> >lose memory over time with CAB. And I'm not talking about memory being
>> >used by the graphic cache. I've never ran out of memory while using it,
>> >but my used graphic cache gets smaller and smaller over time, along with
>> >my system available memory, when in actuality, the used graphic cache
>> >should get larger as system memory gets smaller. The only way to get it
>> >back is to quit CAB and then reload it, and even that usually doesn't
>> >work if I'm using I-Connect (I have to quit it, too).
>>
>> Nary a sign of that for me, Terry, and I do keep my eye on such things.
>
>There _definitly_ is a problem with CAB. I'm not sure if it has to do with
>NovaVDI or CAB, but if you view a animated GIF you soon will get into
>troubles. It doesn't matter if you use TOS or MagiC the problem is still there
>and it's a MAJOR problem. Under TOS the complete system locks up after a
>while.
>
>Try to load a page with a animated GIF into CAB. Then open XControl and open
>a CPX which shows how much memory you have free. Now close and open
>the CPX and wait a while between you do it. You will now see an interresting
>thing..... your memory slowely disapears! Under TOS it will mean a disastrous
>system crash after a short while, MagiC handles it much better.
>
>One interresting thing to notice under MagiC is that it's CAB it self which
>grows bigger.... and bigger.... and bigger so maybe it's a bug in CAB?
>
>This is with NovaVDI 2.66
>
>//Magnus Kollberg
>--

That's exactly how it works for me too. I don't think its the NovaVDI
as CAB is the only program (in my experience) that does this.

_____
Matt Faehnle
faehnle.3@pop.service.ohio-state.edu

5518. The Full Story On Hasbro and JTS Corp

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: Mobie@yahoo.com
Message-ID: <6embof$m1v$1@nnrp1.dejanews.com>
Source record: 105358

Monday March 16, 8:17 am Eastern Time

Company Press Release

Hasbro Interactive Acquires Legendary Atari Game Property Assets

BEVERLY, Mass.--(BUSINESS WIRE)--March 16, 1998--Leading interactive games publisher Hasbro Interactive, Inc., a subsidiary of Hasbro, Inc. (AMEX:HAS - news), announced today that a subsidiary has acquired copyrights, trademarks, patents and other intellectual property assets of the Atari Division of JTS Corporation, giving Hasbro Interactive rights to some of the greatest video games and play patterns ever created for multimedia entertainment. The Atari properties and assets include over 75 game properties including the legendary titles Centipede, Missile Command, Pong, Breakout and Tempest . Hasbro Interactive plans to release its first Atari title this fall with Centipede for both the PC and Sony Playstation game console.

``We are thrilled that the classic Atari game properties will now be a part of the Hasbro family,'' said Tom Dusenberry, President of Hasbro Interactive. ``These ground-breaking games helped pioneer the video game industry,'' added Dusenberry. ``We intend to bring these classics back to life by updating them with the latest technology and interactive game design, while preserving their heart and spirit.''

Hasbro Interactive has proven its ability to bring beloved arcade classics successfully back to life with its blockbuster launch of Frogger in 1997 for both the PC and Playstation game console. Frogger, based on the 1980s' mega video game originally developed by KONAMI Co., Ltd., was a huge hit over the holidays and continues to hop its way up the best-selling interactive game charts.

``We plan to implement the same aggressive strategy we used with Frogger, in bringing back the Atari classics,'' added Dusenberry. ``We will develop games that appeal to the players who loved the titles as kids, while attracting a whole new generation by bringing the games up to today's highest standards. Of course, like all Hasbro Interactive titles, they will be backed by major marketing and merchandising programs.''

With the acquisition of Atari's deep library of game properties, Hasbro Interactive seeks to strengthen its position in the

action game category. Hasbro Interactive intends to develop various titles for all viable and available gaming platforms - PC CD-ROM, the Sony Playstation and Nintendo 64 game consoles, among others.

Background on Some Atari Favorites:

The largest insect invasion in history was recorded when Centipede hit the arcades in the 1980s. ``Getting the bugs out'' was the mission in this perennial favorite. The player launched rapid-fire attacks against persistent centipedes, sticky spiders, mushroom-dropping fleas and poisonous scorpions in order to re-claim the sacred mushroom patch.

No guts, no glory was the motto in the Atari classic, Missile Command. Players needed quick thinking and rapid fire to combat the battalions of bombers, satellites, missiles and smart bombs in this fast-action shooter. Blow them away first -- otherwise you're vapor!

The two games that gave birth to the video game industry were pioneers Pong and Breakout. No fancy graphics were needed in these addictive thrillers - just a good dose of quick reaction and hand-eye coordination would do the job. Pong, the game of ``virtual'' handball, mesmerized gamers for hours as they battled their friends and foes match after match. Breaking through walls of bricks by ricocheting balls off of a video paddle was the simple, but very addictive premise behind Breakout. The desire to get a better score, kept the early gamers coming back for more.

Hasbro Interactive, Inc. is a leading all-family interactive games publisher, formed in 1995 to bring to life on the computer the deep library of toy and board games of parent company, Hasbro, Inc. (AMEX:HAS - news). Hasbro Interactive has expanded its charter to include original and licensed games for the PC, the Sony PlayStation(tm) and for multi-player gaming over the Internet. Headquartered in Beverly, Massachusetts, Hasbro Interactive has offices in the U.K., France, Germany, Japan and Canada. For more information on Hasbro Interactive titles, please visit www.hasbro-interactive.com.

-0-

Frogger is a registered trademark of Konami Co., Ltd. 1981 KONAMI. All rights reserved. PlayStation and the PlayStation logo are trademarks of Sony Computer Entertainment, Inc. Nintendo is a registered trademark of Nintendo of America, Inc.
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Contact:

Hasbro Interactive
Dana Henry

(978) 921-3759
or
Agnew, Carter,McCarthy
Cale Barrett
(617) 437-7722

-----== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

5519. Re: Bombs on my screen!

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: bales@hol.REMOVE.THIS.fr
Message-ID: <MPG.f78c3a1baa7d01998968b@gazette.stortek.com>
Source record: 105359

On 17 Mar 1998 16:14:02 GMT, for some strange reason Rem (rich@demon.nl) wrote this...
> From time to time i get black bombs on my screen and then my atari
> crashes. Is this a virus? Does anybody know something about it?
>

That is the ST's way of saying it's crashed. The number of bombs indicates what type of error it has encountered (although not very useful for the average user).

It's just like the 'blue screens' in Windows or the 'Guru Meditation' on the Amiga. Not a virus anyway.

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

5520. more Atari ST items for sale

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <6emj2c$4p5$2@news2.tor.accglobal.net>
Source record: 105360
Cross-posted to: aol.commerce.computers.forsale,comp.music.midi,comp.sys.atari.st,rec.music.makers.synth,misc.forsale.computers.memory,misc.forsale.computers.storage,rec.music.makers.synth,rec.music.makers.marketplace,mtl.vendre-forsale

```
The following Atari items remain FOR SALE:
---------------------------------------------------------------------
* 1040 STF (TOS 1.02)
* 1040 STFM (TOS 1.02)
* 1040 STE (TOS 1.62) 4 Mb memory
* SM 124 Monochrome Monitor
* SC 1224 Color Monitor
* Seagate ST-157N (48 Mb SCSI)
* Quantum LPS270S (350 Mb SCSI)
* Software: Dr.T - D-50/D-550 Editor/Librarian
Dr.T - D-10/D-110 Editor/Librarian
* Books: Compute! ST Programmer's guide
Compute! Programming sound and graphics on the ST
---------------------------------------------------------------------

Complete list on: http://www.megacom.net/~q-funk/trade.htm
---------------------------------------------------------------------
PRICE: MAKE AN OFFER! (individual items or several together)
---------------------------------------------------------------------

Offers from C A N A D A and U N I T E D - S T A T E S ONLY!
Please reply through e-mail (specify currency). Thanks.

---------------------------------------------------------------------
From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 12/48 NVDI 4.11r0, MiNT 1.14.5, N.AES 1.1.0, GlueSTiK
---------------------------------------------------------------------
Unsollicited material will be proof-read for $100 USD per word,
payable within 10 days. Submission of your advertisement to my
address constitutes your formal acceptance of these terms.
---------------------------------------------------------------------
<TITLE><BLINK><H1>No HTML Messages Please!</H1></BLINK></TITLE>
```

5521. Re: Help with doing an Atari Exhibition

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <350f8356.13222572@news.zetnet.co.uk>
Source record: 105361

Hey! thechyld@pcc-uky.campus.mci.net (DarkChyld) wasn't it 17 Mar 1998 13:47:02 GMT that you wrote:

>]- oi!....thats a better ATARI set-up than I ever owned, and better than
>]-my current one.... wadday mean "had in 85/86" ? <smile>
>
> Aw, now Tony....! <sheepish grin> Its only got TOS 1.0...and 1 meg! ;-)

I wouldnt mind dropping down to 1.0 just for a decent monitor, let alone a HD :)

Seriously though, the Guy who made (but didnt finish) Kill Thing the fully rendered 3d doom clone for the STFM was using tos 1.0 on a one meg fm with no HD or anything else added, he also made a game I cant recall the name of? (he will kill me for that!).. but it came 2nd in a competetion in the last couple of months that ST Format was alive, thus beating a LOT of opposition.

I know a few people who happily bob along with lesser systems than you mention, either just normal use or actual development, None are on the Internet, thus they get forgotten by the on line community who think everyone has a Falcon and stuff.....

Just pop into comp.sys.atari.programmer.. they don't even think ATARI Low resolution exists anymore......ho how we forget the little people so fast :)

So the next time you are describing an old decrepid system from long ago.. remember some people still use them....hehehe :)

Cheers -- Tony Greenwood (Official Filos Examples Programmer)
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

5522. Re: ZIP to STE?

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: Carsten Krumnow <krumnow@informatik.uni-koblenz.REMOVE_THIS.de>
Message-ID: <Pine.SOL.3.92.980317205251.941O-100000@marvin>
Source record: 105362

Hello!

Steve Hammond wrote:

> As with the regular ZIP
> the Plus only has SCSI positions 5 and 6 available. Unlike the normal
> SCSI Zip there is no "termination" switch on the back. Not having
> installed the ZIP Plus at work and not having read the manual <VBG>, I
> really don't know if the unit has auto termination or if there was an
> external termination resistor supplied. If someone really wants to know
> I could be persuaded to find out.

Adding information: The ZIP plus definitely HAS got Auto-termination. (At
least the manual says so...)

Don't put an explicit terminator on the SCSI Out port.

Bye,
Carsten

||| Carsten Krumnow comp.science student, Koblenz, Germany
****|||**
/ | \ www.uni-koblenz.de/~krumnow eMail:krumnow@uni-koblenz.de
-' ' `- ------------ It's not a trick - it's a tari! ------------

5523. Re: Losing memory in CAB

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <890154573.557209@tornado.itea.ntnu.no>
Source record: 105363

```
Frank Szymanski <franks@kaa.bbn.hp.com> wrote:
>> There _definitly_ is a problem with CAB. I'm not sure if it has to do with
>> This is with NovaVDI 2.66

> BTW, is it still impossible to use background graphics with CAB and a
> NOVA and an Afterburner?

Works fine here.

> My system always crashes when I activate background graphics (and a
> sound appears as if there is a key permanently pressed)?

The "stuck key" is very annoying, but it can (almost) be avoided...

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

5524. Workaround! (Re: Losing memory in CAB)

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <890155009.445311@tornado.itea.ntnu.no>
Source record: 105364

I've experimented a bit with CAB/Nova VDI/NVDI etc, and the problem with animated GIFs only occures when the EdDI-cookie (offscreen bitmaps) and Nova VDI is present. Very annoying, but it can be worked around very easily:

1. Load CAB.APP into a binary editor (like qed 4).
2. Replace all occurences of the string 'EdDI' with 'EdDx'.

CAB will now search for the cookie 'EdDx' (which is non-existent), and believes that offscreen bitmaps isn't available. No more memory-problems and no more "stuck key" (haven't happened to me since I did this atleast) on the Afterburner.

The downside is that the animations flickers a lot, but until CAB or Nova VDI gets fixed this is the best we can do.

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

5525. Re: Marketing Software in the 21st Cent

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <350eb0f9.31594430@news.noc.demon.net>
Source record: 105365

On Tue, 17 Mar 1998 17:20:17 +0100, Frank Szymanski
<franks@kaa.bbn.hp.com> wrote:
>...two years ago it was impossible for most of us to join the net with
>an ATARI.

And this is the point that Charles and I are arguing - it was not
impossible.. OK - it may have been bloody difficult, given thet KA9Q
etc were a dog to set up - but it was certainly not impossible.

>> I have been around on the Internet since 1989 - and used my Atari in
>> conjunction with the net since 1991!
>O.K. You had luck and a provider who allows the usage of Slip instead of
>PPP.

Most, if not all providers in those days allowed SLIP access.

>Well, how do I access this newsgroup now? ;-)
OK, so you are using WinNT and Netscape - in those days people use
technologies of that time, from University or work mainly...

So, what is the difference? whether they buy the software via access
on a PC at work or a Unix terminal at university - they can still buy
the software on-line - pop it on a floppy disk after downloading it
and take it home...

Most people used to download software from ftp sites this way and take
them home to play on their Atari..

Nothing to it. ;)

>Hmm, I don't believe that System Solutions has 40% left *after*
>translating the software. So, there are two things at the same time.
Nope, but I do know the translator and SS would not take on something
unless they were making a profit.

>If ASH decides to provide a WWW-access to their software they probably
>lose their partners for translating software and have to do it on their
Not necessarily - they can have an agreement as to English versions
only being available to download and buy from the SS site...

Regards
Danny

5526. Re: Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: james.burr@acpu.com
Message-ID: <890151732@acpu.com>
Source record: 105366

-> Lawrence Lamb <l_lamb@yahoo.com> wrote in article

-> . I personally would expect HI to use the
-> > software licenses first, making new versions of the titles that they now
-> > own, then maybe look at the videogame market to see if it is a viable
-> > market for them.

-> That is EXACTLY what they will do. Anyone notice the popularity of the
-> rerelease of Frogger for Playstation and PC? Hasbro is going to revamp and
-> rerelease some of the old Atari games like Missile Command in similar
-> fashion. I wouldn't expect to see a new atari-branded console from them,
-> though. Read more in today's Wall Street Journal, by the way. Good story
-> about the deal that even mentions retrogaming's current popularity (it
-> talks a little bit about the MAME arcade emulator in there).
-> Greg

That's what they ARE doing. I saw a report on the Bloomberg News
Network (who usually reports financial news) that Hasbro bought Atari
and plan on re-releasing newer versions of old Atari games. They
reported that Centipede and some others are due to be released this fall
with the Atari name for the PC and etc. markets.

Later,
James
jdburr@acpu.com

5527. Re: The e-mail client Infitra

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: atari@ebox.tninet.se
Message-ID: <6emnic$82h$1@cubacola.tninet.se>
Source record: 105367

On 14 Mar 1998 22:44:44, prunus@post3.tele.dk wrote:
>>From: perot@suse.modem.stud.uni-hannover.de (Peter Rottengatter)
>>Date: Fri, 13 Mar 1998 22:09:15 GMT
>>
>>> This is interesting. I have had no problem with the "surf.to" and
>>> "come.to" redirections with my copy of CAB 2.5 with OVL version 1.2805.
>>
>>Are you using proxies possibly ?
>>
>>Cheers Peter
>
>I have no problems what so ever with "surf.to". I am not using any proxyes and
>with CAB 2.6 and I-Conn connection.
>

Hi!

There's no problem to use these re-direct URL:s with the original
ASH CAB 2.6 package. But...

My download page is exact located at: http://user.tninet.se/~gcc561r/apps/
The re-direct URL http://surf.to/atari points out (only)
http://user.tninet.se/~gcc561r

e.g. You can't enter this URL: http://surf.to/atari/apps/ to load
my download page.

Hmm... We are not aloud to speak about forthcoming CAB versions (beta),
but as Peter mentioned (as we all already know) CAB 2.7 beta, I will
advise him to take a look at his CAB_OVL, it by default FAKE something.
I think he will find this entry. That's why he cant load http://surf.to/atari

Mille Babic

5528. Re: Hasbro speaks!

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: lvpy67c@ix.netcom.com
Message-ID: <6emmu2$rif@sjx-ixn4.ix.netcom.com>
Source record: 105368
Cross-posted to: rec.games.video.atari,comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.st

In <350e0a3d.779599@news.jagunet.com> robertm@jagunet.com (Rob Merritt) writes:
>
>So it appear Hasbro bought Atari for the games. I kinda hoped they
>would have annouced that they would use the Atari brand name for the
>games. Who knows, maybe they will. I'm happy to see updated classics
>but I can't help be just a tiny but dissapointed. Time will tell.
>
Whether or not they bring the Atari name to hardware remains to be seen. If they are indeed a Project X liscensee they certainly would not say so, that is hush hush information. Secondly, if the Game.com fails they may attempt to revive their handheld market under the Atari name.

5529. Re: Atari Has been Sold/Jag Comeback?

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: lvpy67c@ix.netcom.com
Message-ID: <6emnof$kmh@dfw-ixnews5.ix.netcom.com>
Source record: 105369
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech, rec.games.video.atari,rec.games.video.classic

In <01bd5163$e338bb00$3efa8caa@geaster.dialup.emory.edu> "Greg Easterly" <gregory_xeasterly@bus.emory.edu> writes:
>
>
>
>James D. Keim <jkeim@unlinfo.unl.edu> wrote in article
>> I'd say there is probably a _very_ limited market for 1-dimensional
>> games. But, what are we talking about here?
>
>
>A one dimensional game? Wouldn't that be like an infinitely thin line on
>the screen? Wow, that'd be kinda like playing pong with a toothpick shaped
>monitor!
>:0
>
Just for thought, has anyone ever considered calling a 2D game 3D because it is playing from a Picture Tube which in itself is 3D? That would be funny, by that definition, all side scrollers would now be considered 3D games.

5530. Re: Workaround! (Re: Losing memory in CAB)

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <890167883.84292@tornado.itea.ntnu.no>
Source record: 105370

Martin "Nightowl" Byttebier <tos4ever@ping.be> wrote:

>>1. Load CAB.APP into a binary editor (like qed 4).
>>2. Replace all occurences of the string 'EdDI' with 'EdDx'.
[...]
> He, I followed your advise and yes the problem is gone.
> As I've similar problem with the screensaver *Twilight* I suppose that
> this can be solved the same way. The *Twilight.acc* contains also the
> *EdDI* string.

This suggest that there is a general problem with Nova VDI's offscreen
driver, and not with CAB. It's probably easier to modify STA_VDI
itself (replace 'EdDI' with 'EdDx' or similar), it will then install a
faulty cookie and no applications will use offscreen bitmaps.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

5531. Re: Hasbros

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: dlormand@aztec.asu.edu
Message-ID: <6eme5h$q56@news.asu.edu>
Source record: 105371

How sharp is the division between "Hasbro, Inc" and "Hasbro Interactive"?

If these denials are coming from "Hasbro Inc", whereas "Hasbro Interactive" did the Atari acquisition, then how much do these denials mean?

In light of the SEC report and the independent confirmation from TV, there HAS to be an explanation of this "official" denial from "Hasbro"!

--

****
* David Ormand *** Southwest 99ers *
* dlormand@aztec.asu.edu *** Tucson, Arizona *
********** TMS9900 Lives! *

5532. Re: Losing memory in CAB

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: outrider@anv.net
Message-ID: <690_outrider@anv.net>
Source record: 105372

Re: "Losing memory in CAB", james.burr@acpu.com scribbled the following on 17 Mar 98 @ 05:43:14:

jb> I suspect that it may be a memory fragmentation problem. If
jb> the applications that you run in some multi-tasking systems
jb> don't clear the allocated memory correctly they'll try to find
jb> the next block of memory big enough for the new application.
jb> This tends to 'bubbles' in your memory that can't be filled by
jb> applications larger than the fragmented memory. The result of
jb> this problem appears as less system memory because of those
jb> voids.

That is true. However, CAB loses memory even when you're doing NOTHING ELSE while online. Your scenario only comes into play if you run other applications while online. Yeah, it could be a fragmented memory problem, but if it is, it's CAB doing the fragmenting, and I'll bet it happens even under TOS.

* LED v1.51 * "We like your ideas, Mulder. They're weirder than ours." - Saucer Chaser
--

Terry May - Las Vegas, NV

5533. Re: magx.inf

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: outrider@anv.net
Message-ID: <688_outrider@anv.net>
Source record: 105373

Re: "magx.inf", dbg01@gnofn.org scribbled the following on 17 Mar 98 @ 02:34:22:

d> On Sat, 14 Mar 1998, Harry Sideras wrote:
d>
>> The boot resolution is handled in the #_DEV line in MAGX.INF -
>> not entirely sure whether this does the trick when used with
>> Thing too...
d>
d> Too bad the manual didn't explain it as well as you have! But I
d> thought MagiC could only boot in ST High res?

That's not going to stop your Falcon from booting in ST High Res (why would you want it to?). It will only cause it to CHANGE your resolution from ST High before loading the desktop.

* LED v1.51 * Hello, I am part number ��□����٢□□□.
--

Terry May - Las Vegas, NV

5534. Re: Losing memory in CAB

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: outrider@anv.net
Message-ID: <691_outrider@anv.net>
Source record: 105374

Re: "Losing memory in CAB", thechyld@pcc-uky.campus.mci.net scribbled the following on 17 Mar 98 @ 13:38:27:

t> Terry, I've got this problem (sort of). I'm using my Falcon with
t> Nemesis, NVDI 4.12, Cab 2.5, STing... I'll go to a few sites,
t> then I'll get a "out of handles" error message, and it won't lock
t> up, but it won't let me go to anymore Web sites. I can quit CAB
t> and restart, and its okay. I don't have to quit out of STing.
t> This is on both SingleTos and NeoDesk/Geneva.

The only time I've had that problem is on certain sites (such as the /IMAGES/ site I posted awhile back), but it has nothing to do with available memory. It happens on those sites even when first loading CAB.

Also, in spite of losing memory over time with CAB, AFAIK, I've never actually ran out of memory. I have the cache configured to keep one meg free of RAM, and I pretty much always have at least that one meg. However, after awhile it's unable to keep any pages with graphics in its cache, and it's unable to load the larger pictures.

t> PS The view on my 17" is amazing! ;-)

Mind if I try it out for awhile, to see if I want one? ;^)

* LED v1.51 * "Living just for dying - dying just for you!"
--

Terry May - Las Vegas, NV

5535. Re: Losing memory in CAB

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: outrider@anv.net
Message-ID: <689_outrider@anv.net>
Source record: 105375

Re: "Losing memory in CAB", Magnus Kollberg scribbled the following on 17 Mar 98 @ 09:15:58:

MK> Try to load a page with a animated GIF into CAB. Then open
MK> XControl and open a CPX which shows how much memory you have
MK> free. Now close and open the CPX and wait a while between you do
MK> it. You will now see an interresting thing..... your memory
MK> slowely disapears! Under TOS it will mean a disastrous system
MK> crash after a short while, MagiC handles it much better.

I use MenuInfo to display my free RAM. It updates every two seconds and seems to be very accurate.

I was online last night (using a MagiC 5.11 Falcon), and had _several_ animated GIFs on screen at once, and my available RAM did not shrink at all, even after a couple minutes.

Still, _something_ is stealing my RAM while online with CAB. I start out with about 8 megs free. After a couple hours, I'm down to 1-2 megs free, but CAB is only using 1-2 megs for the graphics cache.

And when I first start out, Cab keeps several pages with graphics in its cache, but after awhile, it has difficulty even keeping one page in its cache, because the memory is no longer available. But where is it going

And what's weird is when using I-Connect, even quitting CAB often does not restore the memory. I have to quit I-Connect too. However, when using STinG, quitting CAB will get back all of the lost memory.

MK> One interresting thing to notice under MagiC is that it's CAB it
MK> self which grows bigger.... and bigger.... and bigger so maybe
MK> it's a bug in CAB?

Bigger in what way? You mean bigger in the Alt-Ctrl-Esc display?

* LED v1.51 * A bird in the hand is... one HELL of a mess!
--

Terry May - Las Vegas, NV

5536. Re: Hasbros

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: outrider@anv.net
Message-ID: <692_outrider@anv.net>
Source record: 105376

Re: "Hasbros", franks@kaa.bbn.hp.com scribbled the following on 17 Mar 98 @ 15:35:04:

f> In the meantime I read a lot of press releases so I now believe
f> that Hasbro has aquired ATARI (and I am happy with it).

I believed it when I saw it on the Security and Exchange Commission report. And I'm neither happy nor sad with it. I don't see where it affects my life (nor any other Atari computer enthusiasts) one little bit. I don't mean to be a party pooper, but I just don't quite understand all the excitement that's been generated by this sale.

* LED v1.51 * V.32bis users do it both ways at once!
--

Terry May - Las Vegas, NV

5537. Re: Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: lvpy67c@ix.netcom.com
Message-ID: <6emnrc$s37@sjx-ixn4.ix.netcom.com>
Source record: 105377
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech, rec.games.video.atari,rec.games.video.classic

In <01bd5163$5f27d4e0$3efa8caa@geaster.dialup.emory.edu> "Greg Easterly" <gregory_xeasterly@bus.emory.edu> writes:
>
>
>
>Lawrence Lamb <l_lamb@yahoo.com> wrote in article
>
>. I personally would expect HI to use the
>> software licenses first, making new versions of the titles that they now
>> own, then maybe look at the videogame market to see if it is a viable
>> market for them. They don't own facilities to make something as large
>> as a CD console system and would not be able to make one as cheaply as
>> someone like Philips, but they might license the Atari name. The
>> portable market is about to change a bit with the new Nintendo color
>> portable, so if they're smart, they will wait and see what happens
>> there. Just my $0.02 (still $0.02 with tax!!)
>>
>
>That is EXACTLY what they will do. Anyone notice the popularity of the
>rerelease of Frogger for Playstation and PC? Hasbro is going to revamp and
>rerelease some of the old Atari games like Missile Command in similar
>fashion. I wouldn't expect to see a new atari-branded console from them,
>though. Read more in today's Wall Street Journal, by the way. Good story
>about the deal that even mentions retrogaming's current popularity (it
>talks a little bit about the MAME arcade emulator in there).
>
>
Some games have already been revamped. It certainly would take some serious thought for me to go out and by another revamp of Missle Command after Missle Command 3D unless it was a masterpiece of some type.

5538. Re: Re^2: help with softPC

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6emfot$f8j$1@plutonium.compulink.co.uk>
Source record: 105378

On 16 Mar 1998 20:04:53, Boris D. Cahan wrote:
>
>In a previous article, bdc2@po.CWRU.Edu (Boris D. Cahan) says:
>
> Well, i have some good news! I have just contacted someone at Insignia,
>who is sending me a letter to the effect that they have no objections to
>our posting a fixed complete version of softpc on the internet, as long as
>they are not expected to supply any technical support.

Thank you very much for taking the time and trouble to do this.

Rgds, Derryck

5539. Re: magx.inf

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6emfov$f8j$2@plutonium.compulink.co.uk>
Source record: 105379

On 15 Mar 1998 23:14:18, "Christian Ratsch" wrote:
>Hi Derryck!
>
>>>You can download MagiC!Conf from my website to set up MagiC/magx.inf. It
>>>offers some more helpful stuff for MagiC.
>>
>>Do you have (or plan to have) an English version of your program Christian?
>Yes, I'll release an English version soon (MagiC!Conf 1.5 for MagiC 6).

Then all we'll need is an English language release of MagiC 6 - but I'll bet that it'll be worth the wait.

>That should be until the beginning of april, but don't be to sure about this
>date. I'm having a lot of stuff to get ready at this time. The program's
>ready, but the manuals are not even started...

Are you involved in the work on MagiC 6?

Rgds, Derryck

5540. Re: SLM 605 problem

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6emfp0$f8j$3@plutonium.compulink.co.uk>
Source record: 105380

On 16 Mar 1998 15:05:01, Carsten Krumnow wrote:
>
>On 13 Mar 1998, Derryck Croker wrote:
>
>> Worth posting here if you've the time! :-))
>
>I already had the time to translate the article and scan the accompanying
>two images.

Brilliant - thank you.

>As they are attached to that, the description now takes about 70kB, so I
>don't want to post it here, but I would like mailing it to anybody who is
>interested!

I am please - could you mail it to me at derryck.croker@bbc.co.uk please?

(My email address here needs a little anti-spam treatment if you prefer to
use that).

Rgds, Derryck

5541. Re: Soft PC

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6emfp1$f8j$4@plutonium.compulink.co.uk>
Source record: 105381

On 15 Mar 98 12:27:22 +, Louis_Holleman wrote:
>Hi Boris, Derryck (and others interested),
>
>I've put together a Zipfile containing a CONFIG.SYS, AUTOEXEC.BAT and INSIGNIA
><DIR> with the relevant files to get the FSA drive working.
>
>Just go to http:\\www.bbst.demon.nl\louis and pick up the file INSIGNIA.ZIP.

Brilliant -thank you - I'll grab this when I go to work Wednesday :-))

Rgds, Derryck

5542. Re: HP672c printer driver for SpeedoGdo

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6emfp3$f8j$5@plutonium.compulink.co.uk>
Source record: 105382

On 17 Mar 1998 05:09:51, Steve Hammond wrote:
>On 16 Mar 1998 07:39:55, Derryck Croker wrote:
>On 15 Mar 1998 06:29:48, Robert Schaffner wrote:
>>In <350b1c1c.0@206.168.123.253> Kevin wrote:
>>
>>>I have a Falcon 030 and just recently purchased a HP DeskJet 672C and
>>>was wondering if there is a SpeedoGdos print driver for it. Right now
>>>I am using the printer driver for HP 500 but I would really like to
>>>print in color at 600 dpi. I read something about Migraph but I am not
>>
>>Any sugesstions? Same problem here.. (HP 660)
>>I also use the 550C driver, but that's not the high end.
>
>There is a 660 Speedo driver available - try ftp.lip6.fr/pub/atari. I
>think it is located in the Graphics section of files. I got an Epson
>driver there and while it is in French was not hard to use.

I have an English language version of this 660C Speedi driver BTW :-)

Rgds, Derryck

5543. Re: Hasbros

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: outrider@anv.net
Message-ID: <704_outrider@anv.net>
Source record: 105383

Re: "Hasbros", dlormand@aztec.asu.edu scribbled the following on 17 Mar 98 @ 18:07:45:

d> If these denials are coming from "Hasbro Inc", whereas "Hasbro
d> Interactive" did the Atari acquisition, then how much do these
d> denials mean?
d>
d> In light of the SEC report and the independent confirmation from
d> TV, there HAS to be an explanation of this "official" denial from
d> "Hasbro"!

I think it's basically just a case of the left hand not knowing what the right hand is doing. They probably just hadn't informed their support personnel, and they hadn't heard it anywhere else.

* LED v1.51 * Kirk of Borg: "You...will...be...assimilated!"
--

Terry May - Las Vegas, NV

5544. Re: Atari Has been Sold/Jag Comeback?

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <6emgs1$hr9@news.Hawaii.Edu>
Source record: 105384
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,
rec.games.video.atari,rec.games.video.classic

Sam. (sam@greenaum.demon.co.ARSE!ARSE!ARSE!uk) wrote:
: save the Jag, and Tempest 2000 wasn't an amazing success. I think
: there's a limited market for 1-dimensional games that only last 3
: minutes, which basically is most of the Atari licenses.

I don't mean to be annoying, but doesn't the description:

"1-dimensional games that only last 3 minutes"

apply to just about any console game? In general, I have always preferred
computer games to console fighting, platform, and other low depth genre's.
With games like AvP, the Jaguar had the potential to bring more
computerish titles to the console market, but they instead dropped that
sort of development in favor of SNES style titles.

Aloha,
John Perez - jperez@hawaii.edu
Computer Specialist - Office of Information Systems
University of Hawaii - School of Nursing

5545. Re: Moving to MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <350ec61812d0410@ping.be>
Source record: 105385

on Tue 17-03-98 10:23 Magnus Kollberg wrote:

>Neil Roughley wrote:
>
>> As I said, I don't experience this strange problem. My setup is Nova VDI
>> 2.61, NVDI 3.02 (screen drivers disabled), the latest Geneva/NeoDesk, and
>> CAB 2.5d... all this on a TT with TOS 3.06. Atari users, as you know, are
>> well-known for varying setups, so this may make tracking down a bug like
>> this all the more difficult.
>
>Well I find this strange. One thing is that I use the demo of CAB 2.0
>so maybe it's CAB which causes the problem. The OS can't have anything
>to do with it as it's the VDI which is used in this case.

The problems occurs also with CAB 2.50 and with the TWILIGHT
screensaver. On my TT with Crazy Dots II graphic card and with NVDI
4.11 r7 as driver I don't have this problem at all. Only on my Hades
with Nova VDI.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

5546. Re: Workaround! (Re: Losing memory in CAB)

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <350ec61812d0412@ping.be>
Source record: 105386

on Tue 17-03-98 17:18 Jo Even Skarstein wrote:

>I've experimented a bit with CAB/Nova VDI/NVDI etc, and the problem
>with animated GIFs only occures when the EdDI-cookie (offscreen
>bitmaps) and Nova VDI is present. Very annoying, but it can be worked
>around very easily:
>
>1. Load CAB.APP into a binary editor (like qed 4).
>2. Replace all occurences of the string 'EdDI' with 'EdDx'.
>
>CAB will now search for the cookie 'EdDx' (which is non-existent), and
>believes that offscreen bitmaps isn't available. No more
>memory-problems and no more "stuck key" (haven't happened to me since
>
>The downside is that the animations flickers a lot, but until CAB or
>Nova VDI gets fixed this is the best we can do.

He, I followed your advise and yes the problem is gone.
As I've similar problem with the screensaver *Twilight* I suppose that
this can be solved the same way. The *Twilight.acc* contains also the
EdDI string.

Thanks
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

5547. Re: The e-mail client Infitra

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: atari@ebox.tninet.se
Message-ID: <6empfv$pe9$1@zingo.tninet.se>
Source record: 105387

On 12 Mar 1998 22:34:32, John Whalley wrote:
>on Thu 12-03-98 06:23 Eric Hays wrote:
>
>>Peter Rottengatter (perot@suse.modem.stud.uni-hannover.de) wrote:
>>:
>>: Mille, although the address looks intriguing, it's a bad idea to not post
>>: the proper address here. "surf.to" involves redirection, which is not even
>>: handled properly by the latest CAB 2.7 beta (or is it an OVL feature ? I'm
>>
>>This is interesting. I have had no problem with the "surf.to" and
>>"come.to" redirections with my copy of CAB 2.5 with OVL version 1.2805. In
>>fact, I've been using these URL's for several months, probably through
>>several OVL's and maybe an update to CAB itself without trouble. I wonder
>>what's up?
>
>I think the difference is whether you use a proxy server or not (this
>was discussed a while ago here). If you use a proxy server, *it*
>handles all the redirection stuff so everything works even when the
>CAB.OVL can't handle redirection itself.
>

I have tested this now, it works very well. For the test I used
CAB 2.7 beta, CAB OVL 1.2805 and STinG 1.15.

Works fine with http://come.to/atari also. :)

Mille Babic

5548. Re: Major hard disk problems

Newsgroup: comp.sys.atari.st
Date: 1998-03-17 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6emq2c$k2m$1@irk.zetnet.co.uk>
Source record: 105388

```
|On 16 Mar 1998 19:15:48, Martin "Nightowl" Byttebier wrote:
| . . .
|
|Me too have a 2.1 GB IDE drive in a Hades 060 and I'm using HDDriver
|7.10. The largest partition size is about 370 Mb. I do have from time
|to time lost clusters but these are all coming from *Newsie*.
|Somehow the _log file_ get corrupted. Since the day I threw away Newsie
|the lost cluster problem is gone.

I think Martin is quite right about the log file. I had noticed a
number of files on my Newsie partition called LOST0001.DAT (and so
on). It was clear that they mostly contained log information, and,
because there never seemed to be anything other than current
information in the log itself, assumed that Newsie had written them.
I now see that they are the lost clusters saved by Diamond Edge when
fixing the partition. I don't think I can turn the log off but I
have tried altering the settings to record as little as possible.

I keep little other than Newsie on this partition and so far have
not been aware of any running problems.

John Logan (jlog@zetnet.co.uk)
```

5549. FS: Atari 1040ST

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: spaceman@Glue.umd.edu
Message-ID: <6eojeg$k5q$1@hecate.umd.edu>
Source record: 105139

Like the subject says, I have an Atari 1040ST for sale. Just the CPU, and a mouse. It is untested, but I'm pretty sure it was working before it was given to me.

$20 or best offer.

Patrick

5550. Re: Losing memory in CAB

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <890229749.532997@tornado.itea.ntnu.no>
Source record: 105140

Frank Szymanski <franks@kaa.bbn.hp.com> wrote:
>> > BTW, is it still impossible to use background graphics with CAB and a
>> > NOVA and an Afterburner?
>> Works fine here.

> Which software versions do you use? (NOVA, TK, CAB)

Nova VDI 2.66, TK 5.07, CAB 2.6. Btw. I had serious problems with
scrolling windows (including CAB) until I set the Nova-memory to
"serialized" in TK 5.07. The docs says that "nonserialized" should
work as well, but that's not correct.

>> The "stuck key" is very annoying, but it can (almost) be avoided...

> Yes, you can disable the caches of the MC68040 but then the computer
> becomes painfully slow.

The "stuck key" is generally triggered by a specific piece of code in
the Pure C library, and it can be patched with Doug Little's
abfix.ttp. The problem with CAB is that it's written in Pure Pascal
which has similar problems with a library, but no patch is written.

I've discovered that if you prevent CAB from using offscreen-bitmaps,
it almost never triggers the "stuck key". And this is without turning
off any caches :-)

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

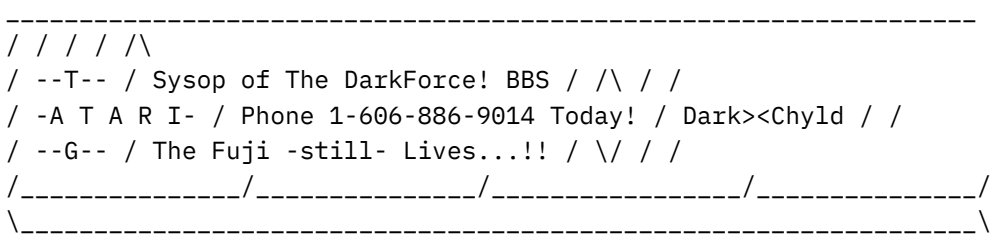
5551. Re: STE memory upgrade

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6eook2ids2@news.campus.mci.net>
Source record: 105141

On 17 Mar 1998 21:18:22, Johnny wrote:

]-If it is an STe it has simm slots.. You have to pull the clips that lock
]-the simms in and just pull them out.. You should be able to tell if they
]-are soldered in or not. I'm pretty sure that all the STe' came with
]-simm slots.
]-.

Hi Johnny...I'm not sure about this but I thought that a very, very, few
STe's had SIPPs instead of SIMMs...but they are still upgradeable... ;-)



5552. Re: FS: Atari 1040ST

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6eootcids3@news.campus.mci.net>
Source record: 105142

On 18 Mar 1998 13:50:08, Richard Patrick Thomasson wrote:

]-Like the subject says, I have an Atari 1040ST for sale. Just the CPU, and
]-a mouse. It is untested, but I'm pretty sure it was working before it was
]-given to me.
]-
]-$20 or best offer.
]-
]-Patrick

Hey, I'll take it if its working! Send it by UPS-COD-CASH ONLY to:

Ronald J. Hall
1938 Spurlock Road
Prestonsburg, KY 41653
1-606-886-9024

Thanks, and let me know if its on the way! ;-)

____
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

5553. Re: STE memory upgrade

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: Alan Gauton <agauton@usa.net>
Message-ID: <350FEA53.D4D93BFC@usa.net>
Source record: 105143

DarkChyld wrote:
>
> On 17 Mar 1998 21:18:22, Johnny wrote:
>
>]-If it is an STe it has simm slots.. You have to pull the clips that lock
>]-the simms in and just pull them out.. You should be able to tell if they
>]-are soldered in or not. I'm pretty sure that all the STe' came with
>]-simm slots.
>]-.
>
> Hi Johnny...I'm not sure about this but I thought that a very, very, few
> STe's had SIPPs instead of SIMMs...but they are still upgradeable... ;-)

That's right - but most of the SIMM kits were supplied with the SIPP
adapters if you needed them.

--
AG

Alan Gauton + Tel +44 141-548-2686
EEE Department, SPD, + Fax +44 141-552-2487
The University of Strathclyde,+ E-Mail ag@spd.eee.strath.ac.uk
204 George St., Glasgow G1 1XW+ http://www.spd.eee.strath.ac.uk/users/ag
---

5554. Re: Milan WWW page????

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: Karl Samyn <saka@stud.rma.ac.be>
Message-ID: <350FF361.D5B5BB44@stud.rma.ac.be>
Source record: 105144

```
Hallvard Tangeraas wrote:
>
> Some time ago a URL for the upcoming Milan web site was mentioned
> here.
> According to the posting it was supposed to be opened on the 3rd of
> March,
> but after having tried it several times it seems like there's no such
> domain. Does anyone know anything else?
>
> The URL which was posted was: http://www.milan.atari.de

Have the same problem.
Looks like this domain isn't in the DNS list. Maybe with the TCP/IP
number we can access the server.

--
Greetings,

/*---------------------------- Saka -------------------------------*/
/* Karl Samyn - 148 Pol - RMA */
/* http://193.190.205.13/Popo/148_pol/Samyn/Atari.htm */
/*-----------------------------------------------------------------*/
```

5555. Re: FS: Atari 1040ST

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: outrider@anv.net
Message-ID: <747_outrider@anv.net>
Source record: 105145

Re: "FS: Atari 1040ST", thechyld@pcc-uky.campus.mci.net scribbled the
following on 18 Mar 98 @ 15:23:24:

t> Hey, I'll take it if its working! Send it by UPS-COD-CASH ONLY
t> to:
t> Ronald J. Hall

You won't be needing that 17" monitor with a 1040ST.....

:^)

* LED v1.51 * * <-- Tribble + <-- Born again Tribble
--

Terry May - Las Vegas, NV

5556. Re: Partitioning 2.1 GB IDE drive

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: outrider@anv.net
Message-ID: <746_outrider@anv.net>
Source record: 105146

Re: "Partitioning 2.1 GB IDE drive", Carsten Krumnow scribbled the following
on 18 Mar 98 @ 11:48:20:

CK> Even with TOS you should use BigDOS (to get in most
CK> mailboxes/FTP servers, I think). With this little program you
CK> can access partitions up to at least 1GB, with HDDRIVER even DOS
CK> compatible hard disks with partitions up to 2GB (unfortunately
CK> no FAT32 up to now).

So you're saying that even with HDDRIVER 7.04 (what I'm using), I still need
BigDOS if I want to access a 1GB partition with TOS?

I'm assuming I wouldn't need BigDOS with MagiC 5.11, correct?

CK> You should leave your boot partition below 512MB, so you can
CK> access it even when all software on it is damaged.

Yeah, it will probably be no more than about 100MB, just large enough for
system files and fonts.

CK> Leave the 1GB partition slightly below this size (eg 998MB),
CK> this will reduce the necessary cluster size by half compared to
CK> a size of 1002MB.

Excellent idea! I probably wouldn't have noticed that if you hadn't said
something.

CK> The best Optimizer I know (HD_OPT2.6) can handle large
CK> partitions, but no DOS compatible drives.

That's the Optimizer I'm using, but I won't be using any DOS compatible
drives, so that's no problem.

Great stuff -- thanks for all the useful information!!

* LED v1.51 * Beer-O-Meter [E\........F] ... Time for a commercial!
--

Terry May - Las Vegas, NV

5557. Re: STE memory upgrade

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: dwmoar <dwmoar@teleport.com>
Message-ID: <35100273.535D1416@teleport.com>
Source record: 105147

Heck if you can figure out what they are. Should you even be inside your machine. It is great to play around, but one should know what it is they are playing with, or at least have some idea. Just a though!

DarkChyld wrote:

> On 17 Mar 1998 21:18:22, Johnny wrote:
>
>]-If it is an STe it has simm slots.. You have to pull the clips that lock
>]-the simms in and just pull them out.. You should be able to tell if they
>]-are soldered in or not. I'm pretty sure that all the STe' came with
>]-simm slots.
>]-.
>
> Hi Johnny...I'm not sure about this but I thought that a very, very, few
> STe's had SIPPs instead of SIMMs...but they are still upgradeable... ;-)
>
>
> ____
> / / / / /\
> / --T-- / Sysop of The DarkForce! BBS / /\ / /
> / -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
> / --G-- / The Fuji -still- Lives...!! / \/ / /
> /_____________/_____________/_____________/_____________/ /
> ____\/

5558. Re: magx.inf

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: Christian Ratsch <ratsch@bielefeld.netsurf.de>
Message-ID: <351008bf.0@news.uni-X.net>
Source record: 105148

Hi Derryck,

>>That should be until the beginning of april, but don't be to sure about this
>>date. I'm having a lot of stuff to get ready at this time. The program's
>>ready, but the manuals are not even started...
>
>Are you involved in the work on MagiC 6?
No. Just coding the config program.

Tsch'
Christian
---
ratsch@bielefeld.netsurf.de
www.bielefeld.netsurf.de:8080/~ratsch/

5559. Re: magx.inf

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: Christian Ratsch <ratsch@bielefeld.netsurf.de>
Message-ID: <351008c0.0@news.uni-X.net>
Source record: 105149

Hi Pete!

>MagiC 6!!!!!!!!
>Where,when.where from. how much????????
ASH, don't know, see point 1, don't know!!!!!! :-)

5560. Re: Hasbros

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: james.burr@acpu.com
Message-ID: <890232133@acpu.com>
Source record: 105150

You wrote:
-> I believed it when I saw it on the Security and Exchange Commission report.
-> And I'm neither happy nor sad with it. I don't see where it affects my life
-> (nor any other Atari computer enthusiasts) one little bit. I don't mean to
-> be a party pooper, but I just don't quite understand all the excitement
-> that's been generated by this sale.

-> * LED v1.51 * V.32bis users do it both ways at once!
-> --

-> Terry May - Las Vegas, NV

Maybe I can shed some light on it then. As an Atari enthusiast I thought I witnessed the death of Atari when the Tramiels drove a leader of its industry into the ground. Then JTS purchased Atari probably for its property assets as Atari's warehouse was auctioned off. I read financial reports from Atari about them losing tens of millions each fiscal quarter.

This may sound stupid but when I'm comfortable with a system such as my Falcon and the Asteroids Deluxe arcade game standing behind me next to my refrigerator I'll defend my platform and the name Atari as my best option (especially for my budget) like I did in CompUSA a couple of months ago. I am also a Star Trek and Star Wars fan and the feeling would be just the same if Paramount axed Star Trek and Lucas axed Star Wars. Star Wars fell to number two all time money making movies and Titanic took its place. Imagine what the fans of those movies would feel if the industry left those projects in the dust.

Since Hasbro bought Atari its name has a chance to be resurrected and become a household name as it once was and who better to do it than the second largest toy maker in the world.

Now back to your question. I'm excited because everyone I've been defending the name Atari with is telling me that Atari is dead I can say "Oh yeah? Then..." Hasbro's acquisition of Atari means it has survived the best of times and the worst of times (and I mean really bad times) and it still exists. Maybe not for our computers' platform (that's been left to us) but the name Atari means something to enthusiasts like me. It's more sentimental I guess.

Later,
James
jdburr@acpu.com

5561. Re: Hasbro speaks!

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: Geoff Oltmans <geoff@sprynet.com>
Message-ID: <35100E37.26544934@sprynet.com>
Source record: 105151
Cross-posted to: rec.games.video.atari,comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.st

BELJAN E wrote:

> Whether or not they bring the Atari name to hardware remains to be
> seen. If they are indeed a Project X liscensee they certainly would not
> say so, that is hush hush information. Secondly, if the Game.com fails
> they may attempt to revive their handheld market under the Atari name.

Probably likely that the Project X team doesn't want the Atari name
anywhere near their product...

Geoff!

--
Geoff Oltmans - CPE Undergrad University of Alabama in Huntsville
KERNAL = Keyboard Entry Read Network And Link
http://home.sprynet.com/sprynet/geoff

5562. Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <351283f5.20948021@news.demon.co.uk>
Source record: 105152

On Tue, 17 Mar 98 06:26:10,
hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk (Harry Sideras)
wrote:

>*Hi Derryck*, on 15 Mar 98 you wrote: ...respect, brethren
> d>
> >> A quick note to all: my TT keyboard is going the same way as my MSTe
> >> keyboard - I've lost the 'z' character and some of the others, like
> >> 't' and the space character...
> d>
> d> I can recommend the ATKeys interface from System Solutions (I think
> d> that The Upgrade Shop sells something similar) along with a PC
> d> keyboard BTW.
>
>As discussed on the phone I'll be disassembling the keyboard and giving all
>the contacts a brisk clean.
>
>For those novices around - never use WD40. Took me bloomin' ages to sortthat
>one out last time B^{)

Was that Mr Waxy or Mr Conductivity who visited? ;-)

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

5563. Re: Hasbros

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: outrider@anv.net
Message-ID: <751_outrider@anv.net>
Source record: 105153

Re: "Hasbros", james.burr@acpu.com scribbled the following on 18 Mar 98 @ 14:42:13:

jb> This may sound stupid but when I'm comfortable with a system
jb> such as my Falcon and the Asteroids Deluxe arcade game standing
jb> behind me next to my refrigerator I'll defend my platform and
jb> the name Atari as my best option (especially for my budget) like
jb> I did in CompUSA a couple of months ago.

There's nothing wrong with defending your investment, but why such fanaticism over a brand name? I drink Pepsi, but I don't go nuts when someone says that Pepsi sucks and Coke is better. And I couldn't care less what happens with PepsiCo, though I'd prefer for Pepsi to remain available.

jb> I am also a Star Trek and Star Wars fan and the feeling would be
jb> just the same if Paramount axed Star Trek and Lucas axed Star
jb> Wars. Star Wars fell to number two all time money making movies
jb> and Titanic took its place. Imagine what the fans of those
jb> movies would feel if the industry left those projects in the
jb> dust.

Well, I'm a fan of those two series, and while I'd be somewhat disappointed if there was no further development, I wouldn't lose any sleep over it. I would just enjoy what's already out there.

jb> Since Hasbro bought Atari its name has a chance to be resurrected
jb> and become a household name as it once was and who better to do
jb> it than the second largest toy maker in the world.

Again, why all the fuss over a name? Atari under Hasbro has virtually nothing to do with Atari under Warner or Atari under the Tramiels. It's just a name. Were you a Hasbro fan before? If not, why are you one now? That's what Atari is now. It's Hasbro. It's the same company, but now they have rights to a simple name (and who knows if they'll even use the name).

I assume you're not a huge Commodore or Nintendo fan. What if one of those two companies bought the Atari name and slapped it on their existing product, would you still be excited, just to have the name on the shelves? That makes no sense. Atari is not a sports franchise; it's a simple brand name.

I guess I used to be the same way. But over time I realized it made no sense to be so loyal to the name of a company. Only the product matters. The name on the outside is irrelevant.

* LED v1.51 * Trekkers work out at the "He's Dead Gym."
--

Terry May - Las Vegas, NV

5564. Re: Atari Has been Sold/Jag Comeback?

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: jmelbo@pressenter.com
Message-ID: <35101d0f.41971012@news.pressenter.com>
Source record: 105154
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,rec.games.video.atari,rec.games.video.classic

On 17 Mar 1998 20:51:27 GMT, lvpy67c@ix.netcom.com(BELJAN E) wrote:

>In <01bd5163$e338bb00$3efa8caa@geaster.dialup.emory.edu> "Greg
>Easterly" <gregory_xeasterly@bus.emory.edu> writes:
>>
>>
>>
>>James D. Keim <jkeim@unlinfo.unl.edu> wrote in article
>>> I'd say there is probably a _very_ limited market for 1-dimensional
>>> games. But, what are we talking about here?
>>
>>
>>A one dimensional game? Wouldn't that be like an infinitely thin line
>on
>>the screen? Wow, that'd be kinda like playing pong with a toothpick
>shaped
>>monitor!
>>:0
>>
>Just for thought, has anyone ever considered calling a 2D game 3D
>because it is playing from a Picture Tube which in itself is 3D? That
>would be funny, by that definition, all side scrollers would now be
>considered 3D games.

Actually, all computer games are 2D because the CRT has a disply that
is is only two dimensions. In order to be true 3D, one would have to
use one of the available stereoscopic methods like LCD shutter glasses
and such with it.

Hehehe.

*** Please make sure responses are also sent via email.

5565. For Sale: Atari 1040 STF/Atari SC1224 RGB Monitor/20MB Supra HD

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: rbodek01@solix.fiu.edu
Message-ID: <6ep67n$8cd$1@isis.fiu.edu>
Source record: 105155

Hi,
I have an Atari 1040 STF with an Atari SC1224 monitor and a 20 MB external Supra Hard Drive for sale.
$110 for everything.
Everything is in excellent condition and works fine.
There is also some assorted software, including Mark Williams C compiler w/manual, and some games.
Plus, 2-3 years worth of Start Magazine disks.
At no extra charge, that is. =)
E-mail me if you are interested.

- rbodek01@fiu.edu

5566. Re: Partitioning 2.1 GB IDE drive

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6ep77d$ov0$1@roch.zetnet.co.uk>
Source record: 105156

On 17 Mar 98 13:42:18, outrider wrote:

>Also, I plan to increase my CAB disk cache to at least 100 mb. Is anyone
>using a cache that large or perhaps even larger? I'm wondering if it will
>start slowing down too much, due to the number of files in each cache folder.
> I'm presently using a 20-30 mb cache (depending on free space) and it just
>doesn't do the job I want it to.

I went from 10Mb to 20Mb and did not notice any slow-down during
operation of CAB.

The bit which REALLY gets short of breath is CABCACHE which now takes
ages to build the directory when you want to refer to/find an entry.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

5567. Printing at 600 dpi with SLM804 ... ???

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: dipching@ping.be
Message-ID: <351000ba52c883@ping.be>
Source record: 105157

A long time ago, someone said to me it was possible to print up to 600 dpi with the SLM804 ... with a special driver ...
I have never heard anybody speaking about that here or elsewhere ...
Is there somebody using this capability and is it possible to run the driver on the SLM605 ?
Perhaps is it also a little hardware modification but I don't remember now ...

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

5568. Re: Milan WWW page????

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <ICSPAECCUP@data.rhein-main.de>
Source record: 105158

In <350fd85c48a7d0@post1.com> Hallvard Tangeraas wrote:

>According to the posting it was supposed to be opened on the 3rd of March,

Yeah, but they forgot to tell us the year.. :->

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
_____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

5569. Re: Atari Has been Sold/Jag Comeback?

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: lvpy67c@ix.netcom.com
Message-ID: <6epbq2$7rl@sjx-ixn5.ix.netcom.com>
Source record: 105159
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,
rec.games.video.atari,rec.games.video.classic

In <35101d0f.41971012@news.pressenter.com> jmelbo@pressenter.com (Jon
D. Melbo) writes:
>
>>Just for thought, has anyone ever considered calling a 2D game 3D
>>because it is playing from a Picture Tube which in itself is 3D? That
>>would be funny, by that definition, all side scrollers would now be
>>considered 3D games.
>
>Actually, all computer games are 2D because the CRT has a disply that
>is is only two dimensions. In order to be true 3D, one would have to
>use one of the available stereoscopic methods like LCD shutter glasses
>and such with it.
>
No, that cannot be theoretically possible because the Phosphers on the
CRT must be a few molecules thick, hence they are 3D, therefore the 2D
game is really 3D. My theory on this would only make sense if you are a
cheap skate video game company trying to make money by calling 2D games
3D. I wonder if it could be argued in court ;) Think of it this way
most CRTs are not flat, they are rounded meaning they are actually 3D.
The phosphers must be 3D anyway you put it because they have some
height width and depth. Therefore the phosphors are 3D. If you display
something on 3D it must be 3D. The CRT itself is also not flat, the
electron gun sticks out the back, but relating the fact that a 3D setup
is projecting images than the image must be deduction be 3D. Pretty
interesting theory isnt it? Now I need someone to argue the 1D games
for me...

5570. WTB: Atari STylus

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: Klaus Seiner <kseiner@edu.uni-klu.ac.at>
Message-ID: <6epcg3$cmr@newssrv.sci.uni-klu.ac.at>
Source record: 105160

Hi!

I�m looking for an Atari STylus.

offers go to

kseiner@edu.uni-klu.ac.at

klaus

5571. Re: Losing memory in CAB

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6epjiv$b1$1@nnrp1.dejanews.com>
Source record: 105161

In article <350E313E.AD2CEE1F@NO.SPAM.emw.ericsson.se>,
Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se> wrote:
>
>
> Try to load a page with a animated GIF into CAB. Then open XControl and open
> a CPX which shows how much memory you have free. Now close and open
> the CPX and wait a while between you do it. You will now see an interresting

By this posting, I assume that a .CPX exists like the "About Macintosh" item
that shows what programs are using how much memory each. Where can this .CPX
be found?

Galen (Head YACcer, Yolo Atari Club)

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

5572. CAB Cache

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: outrider@anv.net
Message-ID: <759_outrider@anv.net>
Source record: 105162

Re: "Partitioning 2.1 GB IDE drive", rcain@zetnet.co.uk scribbled the following on 18 Mar 98 @ 19:27:41:

r> I went from 10Mb to 20Mb and did not notice any slow-down
r> during operation of CAB.

That's still pretty small, though. I'm talking about going from ~25mb to at least 100mb.

r> The bit which REALLY gets short of breath is CABCACHE which now
r> takes ages to build the directory when you want to refer to/find
r> an entry.

Yep, I get that already. And Cache Cleanup is also fairly slow, if I haven't ran it in awhile. Worse, CAB seems to flush out old files fairly often, to make room, and that is pretty slow too, and it happens while you're online, waiting to do or see something. I just wonder if it's going to be unacceptably slow with a ~100 mb cache.

Obviously, the new drive itself is going to speed things up fairly dramatically, since the standard Conner 85 mb drive is so slow. Still we're talking about a significant increase in size.

Anyone using a ~100 mb cache with CAB?

* LED v1.51 * "Barney?" - Fox Mulder, guessing at "the most henious force of all."
--

Terry May - Las Vegas, NV

5573. E-mail about Atari

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <OdisUYrU9GA.343@nih2naac.prod2.compuserve.com>
Source record: 105163

This is the answer I got from the e-mail I sent to them...

Date: 18-Mar-98 11:45 PST

From: Consumer Affairs > INTERNET:consumer_support@hasbro.com

Subj: RE: Atari?

Sender: consumer_support@hasbro.com

On 3/16/98 Hasbro Interactive announced that it has acquired copyrights,

trademarks, patents and other intellectual property assets of the Atari

Division of JTS Corporation. The Atari properties and assets include

over 75 game properties including the legendary titles Centipede,

Missile Command, Pong, Breakout and Tempest. Hasbro Interactive plans

to release its first Atari title this Fall with Centipede for bothe the

PC and Sony Playstation console. Hasbro Interactive intends to develop

vairous titles for all vialbe and gaming platforms including PC CD ROM,

and the Sony Playstation.

--
"You are not ready for Immortality" Kosh on Babylon 5

5574. Twilight

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6epknv$201$1@nnrp1.dejanews.com>
Source record: 105164

I never realized Twilight was released. Is it still available?

------== Posted via Deja News, The Leader in Internet Discussion ==------
http://www.dejanews.com/ Now offering spam-free web-based newsreading

5575. Re: HP672c printer driver for SpeedoGdo

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6epkts$2gn$1@nnrp1.dejanews.com>
Source record: 105165

In article <6emfp3$f8j$5@plutonium.compulink.co.uk>,
derryck@NOSPAMHEREcix.co.uk (Derryck Croker) wrote:
> >There is a 660 Speedo driver available - try ftp.lip6.fr/pub/atari. I
> >think it is located in the Graphics section of files. I got an Epson
> >driver there and while it is in French was not hard to use.
>
> I have an English language version of this 660C Speedi driver BTW :-)
>
> Rgds, Derryck
>
Is your english driver available anywhere?

Galen (Head YACcer, Yolo Atari Club)

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

5576. Re: Losing memory in CAB

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: szhays@catbert.ucdavis.edu
Message-ID: <6epko0lqi1@mark.ucdavis.edu>
Source record: 105166

ekaljumagi@clhs.lake.k12.ca.us wrote:
:
: By this posting, I assume that a .CPX exists like the "About Macintosh" item
: that shows what programs are using how much memory each. Where can this .CPX
: be found?

Eric, you silly boy, read your Yackity-YAC. We did an article about CPX's
that included this one (I think it is called memfree, is freely
distributable, and I'll give you a copy of the next YAC meeting if you'd
like).

By the way, welcome to the newsgroups!

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

5577. Magic5

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: fowler@u.arizona.edu
Message-ID: <6eplvjoks1@news.ccit.arizona.edu>
Source record: 105167

Lewis Fowler

fowler@u.arizona.edu

5578. MidPlay - Now lowered price in Sweden!

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <35105aa7.1141011@nntpserver.swip.net>
Source record: 105168

The price for MidPlay is now lowered in Sweden!
Only 300SEK! Please go to http://home1.swipnet.se/~w-12411 or
come.to/kockensbbs and press the OnlineShop button to place your
order. The latest version includes new GM samples with even better
quality! Read all about it on my homepage.

\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\ kock@kockens.pp.se - JKock@nest.demon.co.uk - kock@geocities.com
\ kock@hempseed.com - kock@myself.com - atarisysop@usa.net
\ http://home1.swipnet.se/~w-12411 or come.to/kockensbbs
\ Old homepage: http://www.geocities.com/Broadway/1353
\ Proud member of APS and JCU!! ICQ:1295365

5579. Re: Hasbro speaks!

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <Oj84SZrU9GA.104@nih2naac.prod2.compuserve.com>
Source record: 105169
Cross-posted to: rec.games.video.atari,comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.st

Date: 18-Mar-98 11:45 PST

From: Consumer Affairs > INTERNET:consumer_support@hasbro.com

Subj: RE: Atari?

Sender: consumer_support@hasbro.com

On 3/16/98 Hasbro Interactive announced that it has acquired copyrights, trademarks, patents and other intellectual property assets of the Atari Division of JTS Corporation. The Atari properties and assets include over 75 game properties including the legendary titles Centipede, Missile Command, Pong, Breakout and Tempest. Hasbro Interactive plans to release its first Atari title this Fall with Centipede for bothe the PC and Sony Playstation console. Hasbro Interactive intends to develop vairous titles for all vialbe and gaming platforms including PC CD ROM, and the Sony Playstation.

--
"You are not ready for Immortality" Kosh on Babylon 5

5580. Re: Hasbro speaks!

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: vsp@unix3.netaxs.com
Message-ID: <6epd4c$g1f@netaxs.com>
Source record: 105170
Cross-posted to: rec.games.video.atari,comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.st

In article <350e0a3d.779599@news.jagunet.com>,
Rob Merritt <robertm@jagunet.com> wrote:
>This just in from Next Generation Online:
>
>"From the first time today, Hasbro Interactive officially announced
>its acquisition of key Atari videogame licenses. The assets purchased
>by the company include games such as Centipede, Missile Command, Pong,
>Breakout, Battlezone, and Tempest.
>
>"These ground-breaking games helped pioneer the videogame industry,"
>Tom Dusenberry, president of Hasbro Interactive said. "We intend to
>bring these classics back to life by updating them with the latest
>technology and interactive game design, while preserving their heart
>and spirit."

Just dandy. The rights to most of the classics now belong to the same people
who shat upon the once-respected name of Frogger while "updating it with the
latest technology."

Oh, my cup runneth over.

jeff. Updating classics can work (cough cough T2K), when
it's done _right_. Hasbro doesn't have a clue how.

--
---- "You're incoherent." -- Norma <velvtkis@airmail.net>
http://www.netaxs.com/~vsp/ -- games, wantlists, weirdness archives.
"Remember, there's no problem so complex it can't be solved by killing
everyone even remotely associated with it." -- ljd, Scorched Earth Party

5581. Mega STE for sale

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: kvandellen@provide.net
Message-ID: <6epmsghas1@news.provide.net>
Source record: 105171

FOR SALE

Atari Mega STe
4 MB RAM
1.44 MB floppy
SCSI hard drive 50 meg
$270 or best reasonable offer

Atari SC1224 color monitor
$20 (I have a couple of them)

One monitor free with STe

You pay shipping.

Can supply character references (longtime Genie Atarian), and hope buyer can, too.

Send e-mail or call (313) 821-5706.

Ken Van Dellen

I'm in Grosse Pointe Park, MI, about 5 mi. NE of Windsor, ON, and would be happy to meet a Canadian buyer in Windsor, London, etc., for a cash sale.

5582. Re: Q on Hasbro/Atari

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: Michael Olin <molin@smurfy.tcimet.net>
Message-ID: <35107082.4BAD5384@smurfy.tcimet.net>
Source record: 105172

outrider wrote:

> I think there's about zero chance that they'll do anything with the computer
> market (other than maybe getting rid of it). At one time, there was room for
> competing computer types. That time is gone. Even Apple is having a hard
> time competing in this Windows world. Hasbro would be stupid to even try and
> revive the Atari computer market right now, unless they wanted to introduce a
> clone. But then, what would be the point of that?

It's sad, but true... I do personally believe that some company could
make a reasonable return on their investment by purchasing the rights
to Atari ST/Falcon hardware and producing a "dedicated" music machine.
Let the buyer figure out later that it can also do some reasonable
home computing tasks. All they'd hafta do is DENY any claim or
reference
to Atari hardware.

--
._____. http://people.mw.mediaone.net/olinm/ ._____.
|||
Keep up the fight ||| I love my country but
or lose the right / | \ I fear my government

It only stands to reason that where there's sacrifice, there's someone
collecting the sacrificial offerings. Where there's service, there is
someone being served. Make no mistake about it, the man who speaks to
you of sacrifice is speaking of slaves and masters - and he intends to
be the master.
-- Ayn Rand

5583. Re: Hasbro/Atari Speculations/Fantasies

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: Scott 'Steg' Hansen <steg@airmail.net>
Message-ID: <4DC1F327AF7B0052.BA2E742F9FAD80DA.0FBFFFF46EC84F21@library-proxy.airnews.net>
Source record: 105173
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,rec.games.video.atari,rec.games.video.classic

BELJAN E wrote:
>
> In <350B38FF.2781@gte.net> Dan Mazurowski <smedley.antispam@gte.net>
> writes:
> >
> >Well, the Jaguar II design (AKA Project Midsummer) was completed, and
> >was supposedly quite powerful. I believe the hardware could compete if
> >they came up with some good software for it. But I would sooner bet
> >that
> >Hasbro is a Project X licensee then say they intend to revive the
> >Midsummer architecture.
> >
> I heard somewhere that it could supposedly do 5,000,000 polygons a
> second, which if true would make it plenty powerful.

Thats probably 5,000,000 'marketing polygons'... =)
--
Scott 'Steg' Hansen
==
Home: http://www.geocities.com/SoHo/3926
==
Check out the best C64 Cart List on the net!
http://www.geocities.com/SoHo/3926/c64_list.html
==

5584. All that Jazz

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: outrider@anv.net
Message-ID: <786_outrider@anv.net>
Source record: 105174

I see where refurbished external Jazz drives are selling for $200. Anyone have any experience with refurbished Iomega products? I believe they carry the same warranty as new drives (which is probably only 90 days).

$200 for an external 1 GB removable SCSI drive doesn't suck, especially when it's such an established product. But that's assuming that they are reliable when refurbished.

* LED v1.51 * Stop animal experiments -- use a PETA member instead!
--

Terry May - Las Vegas, NV

5585. Re: Atari Laser Printer

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <351090A3.2044B880@jps.net>
Source record: 105175

> Look at the model number: SLM605 is the newer and smaller model (instead
> of SLM804). The 605 model is cheaper in running, because the drum unit and
> toner units (could be hard to get) are cheaper.

SLM605 is equivalent to the Epson EPL 6000 and is easier to get drums
and toner for than the SLM804 which cross references to the OASYS
Laserpro. 605 drums are $129, 804 $179. Toner is about $25 for either.

5586. Re: Milan WWW page????

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <351091E8.DDC2243B@jps.net>
Source record: 105176

Hi Hallvard,

The last URL I had was:
www.gic.de/falkeverlag/milan1.htm
It now says document not found.
www.atari.de makes no reference to Milan.

Hallvard Tangeraas wrote:
>
> Some time ago a URL for the upcoming Milan web site was mentioned here.
> According to the posting it was supposed to be opened on the 3rd of March,
> but after having tried it several times it seems like there's no such
> domain. Does anyone know anything else?
>
> The URL which was posted was: http://www.milan.atari.de
>
> Hallvard
> --
> -Atari URL-Launchpad: <http://www.geocities.com/SiliconValley/Bay/8745/>
> -Notator/Creator SL : <http://members.forfree.at/~notator/>

5587. What's a good text viewer for the Falcon?

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: james.burr@acpu.com
Message-ID: <890258861@acpu.com>
Source record: 105177

Could someone please tell me what's a goo text viewer for the Falcon?
Thanks

Later,
James
jdburr@acpu.com

5588. Re: Hasbros

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6erari$17tu$1@news-inn.inet.tele.dk>
Source record: 105178

>From: outrider@anv.net (outrider)
>Date: Wed, 18 Mar 98 11:04:38

>I guess I used to be the same way. But over time I realized it made no sense
>to be so loyal to the name of a company. Only the product matters. The name
>on the outside is irrelevant.

Just what I think. Never mind who make the hardware, as long as it will
run TOS/MagiC, all my easy to use software and have a Motorola Inside.
And no Micro$oft inside or outside.

cheers Joergen
--
Surfing the Net on a ATARI Falcon 030, with CAB 2.6 on I-Conn.
Sending mail, reading news with ASH Emailer.
http://home3.inet.tele.dk/prunus/

5589. Re: Partitioning 2.1 GB IDE drive

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <ICSUBCAQUP@data.rhein-main.de>
Source record: 105179

In <746_outrider@anv.net> outrider wrote:

>So you're saying that even with HDDRIVER 7.04 (what I'm using), I still need
>BigDOS if I want to access a 1GB partition with TOS?

BigDOS only if you need to swap data with any PC (Same device)

>I'm assuming I wouldn't need BigDOS with MagiC 5.11, correct?

Right. But you NEED MagiC or any TOS >1.4
I wrot some articles about HDDriver for the german Revolution CD.
Take a smal part of the text, but sorry, it's in german.
---cut---

um diese im HDDriver angeben zu kï¿½nnen. Bedenken Sie bitte das DOS-Kompatible
Medien am Atari nur unter MagiC oder BigDOS komplett bearbeitet werden kï¿½nnen.
Das betrifft natï¿½rlich auch Wechselmedien!

Daraus ergeben sich allgemein folgende Partitonsgrï¿½ssen:

(Partition Size)!

TOS 1.00 - 1.02 256 MByte
TOS 1.04 - 3.xx 512 Mbyte
TOS 4.0x 1024 MByte

MagiC / BigDOS 1024 MByte
2048 MByte (DOS-Kompatibel)

Verwechseln Sie hierbei bitte nicht die gesammte Kapazitï¿½t der Platte und
die 'Partionsgrï¿½sse'! Viele Anwender verwechseln das offenbar leicht und
sind der Meinung, daï¿½ die Grenzen fï¿½r die Kapazitï¿½t einer Partition
etwas mit der maximal erlaubten Kapazitï¿½t einer Platte zu tun hat.
Da gibt es aber ï¿½berhaupt keinen Zusammenhang.

Mit HDDRIVER sind beliebig grosse SCSI- und IDE/EIDE-Platten mï¿½glich.

---cut---
Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

5590. Re: Marketing Software in the 21st Cent

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <35116c04db9d0@whalley.demon.co.uk>
Source record: 105180

on Tue 17-03-98 15:23 Frank Szymanski wrote:

<snip>

>> Erm, I joined the net *three* years ago (January 1995) with my Atari.
>
>O.K. I got online with my ATARI around 1992 (Fido) but not to the
>internet thatï¿½s what I wanted to say but you know English is not my
>native language.

Your English is fine. I *meant* I joined the internet in January 1995.
I've never used BBSs or Fido technology.

<snip 2>

>> gratefully thank, along with all those who've developed software for
>> us since) in right at the beginning of the period when the net really
>> started to gain popularity.
>
>Yes, I want to thank them, too. It was just one year ago when I first
>encountered the WWW with my ATARI.

So you missed all the fun of installing the TAF/Chimera package? I was
one of those who downloaded and installed an entire
MiNT/MiNTnet/MinixFS/unix-style setup complete with X11 to get a web
browser which crashed if there was more than 10k of graphics on a page
due to lack of memory (on a 4Mb STE) :-) (and very grateful I was for
it, too, until CAB came along and saved the day).

This would be early-mid 95 I think. It worked with PPP too, by the
way.

>> It was hardly impossible to connect two years ago. My memory isn't
>> always wonderful but didn't we already have the early versions of the
>> WWW kit (ie STiK/CAB) by that time, as well as Oasis 1.x?
>
>O.K. Theoretically you were able to connect but not many ATARIans really
>succeeded in their tries.

That may well be true. We were lucky in the UK as ST Format seemed to
have come to an arrangement with Demon (which was still pretty new at
that point) who provided a starter pack for the ST (NOS and offline
utilities stitched together with a CLI). Frank Charlton was providing
technical support for a while as well. Which is why there are still
plenty of Atarians on Demon, though it's now regarded as less friendly
to us than it was and the likes of Zetnet are attracting more Atari
users.

Cheers,
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

5591. Re^2: HD Driver 7.12 Question

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: Louis_Holleman
Message-ID: <a0a6cb79@p81.f503.n286.z2.fidonet>
Source record: 105181

In a message of Tue 17 Mar 98 Uwe Seimet (2:281/202.0) wrote to All :
>> I was used to the Hushi driver, which detects it all automatically..
US>
US> No hard disk driver detects CD ROM drives automatically. This is
US> because no hard disk driver can drive CD ROM drives on its own. You
US> always need a CD ROM driver.
US>
>> Kinda strange that under HDDriver you can't *install* Metados from CD-
>> tools,
US>
US> Of course you can. There are lots of users running MetaDOS/CDTOOL
US> and HDDRIVER.

Hi Uwe,

I certainly don't mean to be rude to you or HDDriver, but:

What I meant was, of course, after you have your drivers installed (in the case of Extendos or Metados, the .DOS and .BOS files and the program itself of course), Hushi/SCSI-tools displays immediately the text on boot-up "CD-ROM xxx on SCSI-ID Nr. 4" (that's in my case). HDDriver does not, you first have to "switch-on" ID Nr. 4 in the set-up menu.

Then, with HDD driving my HD I tried to "officially" install Metados from within CD-Tools, but the "install option" remained greyed out! After I booted again with Hushi this option was simply available.

And finally, when I deleted the HDDriver driver from my C: partition (using the Utils option "remove driver") and tried to install the old Hushi driver again (from the SCSI-TOOLS option "install driver") the installation went OK but the system refused to boot from the C:partition completely. It still does, and I solved the problem by installing Hushi on my F-partition and tell it in the config to boot from C....

I don't rule out anything done wrong by myself, OTOH, if I hadn't encountered these problems during the evaluation, you probably had sold another copy to me by now...

CU NeXT msg
Louis

--

LHFG:
My RAM must be leakin', I've found loose bits in my machine...!
--- IOS-Mail 0.91pl9 ♋eta
* Origin: ~ BearBoard Atari ST Fan BBS 010-2900490 ~ (2:286/503.81)

5592. Newsie/Neodesk/Geneva Prob.

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6en8n2$k5u$1@news.campus.mci.net>
Source record: 105262

Okay, I've got a problem with Newsie v.86 and the latest NeoDesk/Geneva release (006). Before updating from versions 4/5, and still with single TOS, everything in Newsie works fine.

Now, whenever I try to extract a binary file, it starts, then right before it says "decoding completed" in the dialog, the dialog and all Newsie windows disappear, and the only way I can get them back is to use the Task Manager to put Newsie to sleep, then re-awaken it. Anyone having similiar problems and/or a solution? Thanks...

```
_____________________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

5593. NeoDesk/Geneva Clipboard Prob.

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6en8vn$k5u$2@news.campus.mci.net>
Source record: 105263

Well, I've been told by Dan Wilga that there is a problem with the way some programs use the clipboard, and of course, Murphy's law being the way it is, my fav. editor QED 4.0 does this. It brings up an error message everytime I cut/copy/paste etc, to the clipboard. Has anyone found a solution? I've got Edith of course, but to me, Edith's keyboard response is slow under NeoDesk/Geneva, even with Nemesis.

I'd settle for a way to make Edith faster under NeoDesk/Geneva, too! (I'm using NVDI 4.12) Thanks in advance! ;-)

____
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

5594. STing Module Prob.

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6en9a0$k5u$3@news.campus.mci.net>
Source record: 105264

Ever since I've upgraded to the latest STing modules, I've noticed a little different behavior from my STing setup. Now, if I wait for the ISP to disconnect me due to a "timeout", STing doesn't just quit, it 7-8 bombs out, and locks everything up, requiring a full power-off reset. Anybody else have this problem and a solution? Thanks! ;-)

PS Oh, I've never been able to use the Serial module from about 2 updates ago or so...I've always had to use an older version, other-wise, it 2 bombs with my ISP right after the "success" message in the STing dialer dialog window.

PSS Before somebody says this, I know the obvious solution is to quit falling asleep at the keyboard at 3am, (and log-off like a normal person) but... <grin>

____
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

5595. Re: Bombs on my screen!

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6en9q3$kr3$1@news.campus.mci.net>
Source record: 105265

On 17 Mar 1998 17:30:49, Nicholas Bales wrote:

]-It's just like the 'blue screens' in Windows or the 'Guru Meditation' on
]-the Amiga. Not a virus anyway.

Well, it was "Guru Meditation Error #"...now that very cool message has
been replaced with "Software Error #", or something like that...Progress,
nothing like it! ;-)

____
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

5596. Re: Losing memory in CAB

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6enai4$kr3$3@news.campus.mci.net>
Source record: 105266

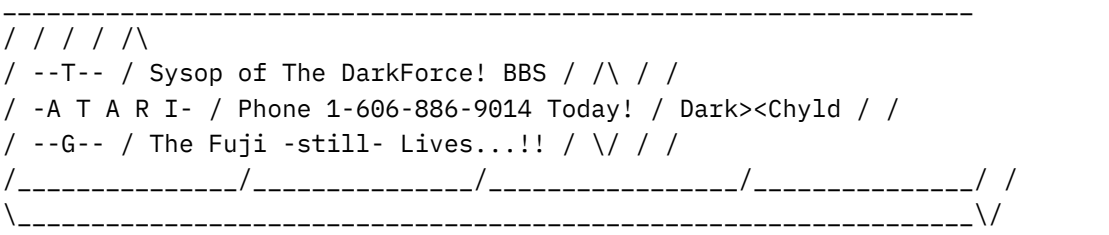
On 17 Mar 98 10:09:26, outrider wrote:

]-The only time I've had that problem is on certain sites (such as the /IMAGES/
]-site I posted awhile back), but it has nothing to do with available memory.
]-It happens on those sites even when first loading CAB.

Okay, well I guess I've not experienced this memory problem (yet)...

]-Mind if I try it out for awhile, to see if I want one? ;^)

Methinks you didn't think I noticed the <stealth mode> word
-long- between "a" and "while"... <big grin>



5597. Re: Help with doing an Atari Exhibition

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6enb48$kr3$4@news.campus.mci.net>
Source record: 105267

On 17 Mar 1998 17:00:00, Tony Greenwood wrote:

]-Seriously though, the Guy who made (but didnt finish) Kill Thing the
]-fully rendered 3d doom clone for the STFM was using tos 1.0 on a one
]-meg fm with no HD or anything else added, he also made a game I cant
]-recall the name of? (he will kill me for that!).. but it came 2nd in a
]-competetion in the last couple of months that ST Format was alive,
]-thus beating a LOT of opposition.

I'm amazed by how minimalist Atarians are... This isn't a criticism,
mind you, in fact it is a complement...BTW, is that Doom clone for the
STfm available for download anywhere? I've not seen it, and it sounds
cool...

]-I know a few people who happily bob along with lesser systems than you
]-mention, either just normal use or actual development, None are on the
]-Internet, thus they get forgotten by the on line community who think
]-everyone has a Falcon and stuff.....

Its so easy to get used to the smooth ride of the Rolls-Royc...er Falcon
that I can't imagine using anything else for day-to-day... I do admit to
popping off to my sons ST for the occasional game that I've not been able
to get to run on my Falcon! (arrrgggh, wish I could get AmberStar to run
on my Falcon!) ;-)

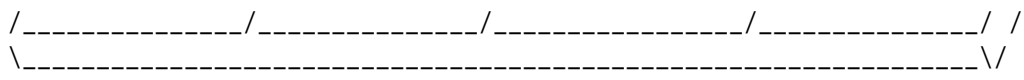
]-Just pop into comp.sys.atari.programmer.. they don't even think ATARI
]-Low resolution exists anymore......ho how we forget the little people
]-so fast :)

I know we can't forget our roots...but we've got to move ahead as well.
Where do you draw the line to strike a good balance? I don't even program
(well, the BASIC language on my BBS) but I can see where a lot of the
programmers feel like they to choose high end over low end... Its a very
tough call to me... ;(

]-So the next time you are describing an old decrepid system from long
]-ago.. remember some people still use them....hehehe :)

I know where you are coming from...one family in my area picked up an
STe a few months ago, and they call my BBS more than just about anyone
else...! ;-)

```
_____________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
```



5598. Re: Hasbros

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6enbfd$kr3$5@news.campus.mci.net>
Source record: 105268

On 17 Mar 98 10:09:28, outrider wrote:

]-I believed it when I saw it on the Security and Exchange Commission report.
]-And I'm neither happy nor sad with it. I don't see where it affects my life
]-(nor any other Atari computer enthusiasts) one little bit. I don't mean to
]-be a party pooper, but I just don't quite understand all the excitement
]-that's been generated by this sale.

I tend to agree...Show me a new TOS clone that fully supports everything
the Falcon does, with the power of a Hades, or PowerPC, for a sub-$1000
price, in time for the fall/Christmas shopping season with a unified TOS
that will support MagiC, NeoDesk/Geneva, or Mint, backed-up with a real
marketing drive, and then...then my friend, I'll get excited! <grin>

____
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

5599. FTP and STING

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <9oHP.26$OQ.458516@wagner.videotron.net>
Source record: 105269

I'm having difficulties downloading via FTP with STING, and I'm pretty sure the problem lies with the TCP module. Could someone advise me on the settings for the STING.CFG file? This is what I have:

```
TCP_PORT = 1024
MSS = 1024
REV_WIND = 4096
DEF_RTT = 60
DEF_TTL = 128
TCP_ICMP = 1
```

Does this look good? I have MTU set at 1500.

Thanks...


```
---------------------------------------------------------------------
Ross MacIver rosco@game-master.com |'If I had any humility
Montreal, Quebec Classical Guitarist | I would be perfect.'
Canada MIDI musician | - Ted Turner
---------------------------------------------------------------------
```

5600. Re: Hasbro speaks!

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: lvpy67c@ix.netcom.com
Message-ID: <6engqp$hea@sjx-ixn9.ix.netcom.com>
Source record: 105270
Cross-posted to: rec.games.video.atari,comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.st

In <350F385A.2781@gte.net> Dan Mazurowski <smedley.antispam@gte.net>
writes:
>
>Besides, I really don't think the majority of people out there is
stupid
>enough to simply say "Atari? everything they make sucks" without first
>finding out what is going on. If Hasbro spends the money on good
>marketing to generate some positive hype, and on making some good
games
>for any new hardware they make, then the Atari name will once again be
>embraced by the public. (Hey, Ford bounced back from the Edsel and the
>Pinto, didn't they?!?)
>
Cummon the Pinto was an excellent car, sure it was not the best car in
structure but it got its share of miles and got through a few
blizzards. Nintendo released the Virtual Boy, it flopped, are they
dead?

5601. Re: Hasbro speaks!

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: jdaddin9@airmail.net
Message-ID: <57FAB86D2644EEF8.3E80EC8189B6D242.63AFACC3590066AC@library-proxy.airnews.net>
Source record: 105271

On 17 Mar 1998 22:06:11, wayne4@bellsouth.net wrote:
>Unfortunatly I think using the Atari name would doom any product
>released. Most of the gamers out there still have bad memories of
>ATARI. Need I mention E.T.? or the Jag? I like my Jag I still play it
>but because Atari screwed it up it is now dead. So any use of the
>Atari name could prove fatal for any system, no matter how good it is.
>
I really don't think that reputation is big a problem. Because of
marketing, I don't believe enough "gamers" got their hands on one to
really make that much of a difference. In my experience, I've noticed
that many of the big gamers primarily remember the 2600 & the Atari
arcades.(very few know the difference between Atari Corp and Atari
Games)
I believe that even a product re-release, such as the Lynx, if
pushed and marketed correctly could definitly take off. Marketing
and support is everything, Nintendo has proven that many times over.

-Jared

5602. Re: Cubase and Medium Rez!!!

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: michael brown <mbrown@kih.net>
Message-ID: <350F5CF8.756C@kih.net>
Source record: 105272

Krister Sundstrï¿½m wrote:
>
> I have Cubase for ST. Cubase only seems to work with High-Rez...
> I would like to have it to work in Medium-Resoulution.
>
> Is there a way?
>
> Cheers, Krister!

I tried it to, couldn't do it either. bought an sm124, you will like it
better that way....much cleaner graphics....

seeya
--
regards,

michael brown
mbrown@kih.net

5603. Re: STE memory upgrade

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6enrms$rh8$1@news2.isdnet.net>
Source record: 105273

Johnny a crit dans le message <350F591D.58BC@infomatch.com>...
>Edward dimitri Kennaway wrote:
>>
>> On 13 Mar 1998 16:44:24, David Fletcher wrote:
>> >Hi
>> >Can someone please advise me how to upgrade my 1meg STE to 2 or 4 meg.
I've
>> >opened it up and found the chips but I cant get them out - could they be
SIPPs
>> >and not SIMMs. Either way, what do I need and where can I get it?
>
>If it is an STe it has simm slots.. You have to pull the clips that lock
>the simms in and just pull them out.. You should be able to tell if they
>are soldered in or not. I'm pretty sure that all the STe' came with
>simm slots.

Actually a very small quantity of the first STE's came with sipp slots, but
I think this should really only be a pre-series or prototype thing. There
are sipp/simm adapters available from electronics shops.

To remove the simms you have to gently pry apart the plastic tabs at the end
of the modules to release them and pivot the simm to a 45degree angle to
take it out.

```
1 /\ 2
<= ||3 =>
!-----------------!
```

Once you've done this, just replace the modules by snapping new ones back
in, in the same way (45 degrees first, then snap them up right).

I'm not sure of the exact mechanics involved with sipp sockets though, but
they really should be simms.

Oh, and the exact type of memory you need is: 30pin, 1Mb, 120ns minimum
(faster is ok), parity or no-parity is ok too. Just about any 30pin 1Mb
simms will do.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

5604. Re: Hasbro speaks!

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: Alan Watkins <awwatkin@eos.ncsu.edu>
Message-ID: <Pine.SOL.3.96.980318021103.19143C-100000@c01021-111poe.eos.ncsu.edu>
Source record: 105274
Cross-posted to: rec.games.video.atari,comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.st

On Tue, 17 Mar 1998, Rob Merritt wrote:

> So it appear Hasbro bought Atari for the games. I kinda hoped they
> would have annouced that they would use the Atari brand name for the
> games. Who knows, maybe they will. I'm happy to see updated classics
> but I can't help be just a tiny but dissapointed. Time will tell.

Well, at least there will probably be something in the fine, fine print!
:) /|\ maybe???

****
Alan Watkins CSC Undergrad-NCSU www4.ncsu.edu/~awwatkin
Atari 2600 Collector GM - WKNC 88.1 FM Remove NOSPAM to reply
****

5605. Imagecopy (was: Moving to MagiC)

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: outrider@anv.net
Message-ID: <740_outrider@anv.net>
Source record: 105275

Re: "Moving to MagiC", Harry Sideras scribbled the following on 17 Mar 98 @ 06:26:08:

HS> What form does this display bug take? I have a problem when
HS> using 1st Guide in 256 colours (the screen palette remains
HS> changed after exiting from display of a JPG) but I didn't relate
HS> this to MagxDesk. Imagecopy changes the desktop colours as well
HS> while displaying but resets them on exit.

Imagecopy should restore your desktop colors when you close all picture windows (without actually exiting). Of course, with the proper settings it will not change your desktop at all, but you'll usually lose a lot in quality, and you probably don't want that.

* LED v1.51 * Feud Standings: Marcus 9 - Davis 1; Gunther 5 - Davis 1
--

Terry May - Las Vegas, NV

5606. Cleaning (was: Has Atari moved to germany? :-))

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <350f85c2aa1fc1@club-internet.fr>
Source record: 105276

Hello,

in article <32460_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Harry Sideras wrote:

> As discussed on the phone I'll be disassembling the keyboard and giving all
> the contacts a brisk clean.
>
> For those novices around - never use WD40. Took me bloomin' ages to sortthat
> one out last time B^{)

Better use KF Contact or equivallent. WD40 is not suitable at all for this
purpose, you're right.

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...

5607. STe Printer Drivers

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: "T. R. Boniwell" <timbon@netcomuk.co.uk>
Message-ID: <6eo1qe$6pb$1@taliesin.netcom.net.uk>
Source record: 105277

Hi,

Does anyone out there know of a good source of Printer Drivers? My old DeskJet Plus is on the way out, but before upgrading I need to know if I can get drivers and if so, for which printers.

Thanks for taking the trouble to reply :-)

--
Tim Boniwell
e-mail: tim_boniwell@email.msn.com

5608. Atari Laser Printer

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: Tim Curtis <sexsymbol@execpc.com>
Message-ID: <6eo4eg$7jf@newsops.execpc.com>
Source record: 105278

Just saw one of these for sale, although I didn't notice the model number. There was also a small box (about the size of a modem) that said "Laser" on it.

I thought about picking it up, but I haven't decided for sure whether or not I will, as I'm limited on space here. Can anyone give me advice on whether or not this would be a good addition to my Mega ST4? Are toner cartridges available and are they really expensive? Is the other box necessary to use it? Anything else that I should know?

Pardon my lack of knowledge,

Tim

5609. Re: Cleaning (was: Has Atari moved to germa

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: csilver@Puke.On.Spam.com
Message-ID: <6eo40c$657$1@brokaw.wa.com>
Source record: 105279

On 18 Mar 1998 09:10:24, Pascal Ricard wrote:
>Hello,
> in article <32460_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
> Harry Sideras wrote:
>> As discussed on the phone I'll be disassembling the keyboard and giving all
>> the contacts a brisk clean.
>> For those novices around - never use WD40. Took me bloomin' ages to sortthat
>> one out last time B^{)
>Better use KF Contact or equivallent. WD40 is not suitable at all for this
>purpose, you're right.
>Bye, Pascal

Yo Pascal,

WD40 and cleaning Computers? Your right on , dude <g>. That stuff is only
good for cleaning Garden Tools!!! Some only use it on fish bait...

CU,

Charles
EoF

5610. Re: Atari Laser Printer

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: Carsten Krumnow <krumnow@informatik.uni-koblenz.REMOVE_THIS.de>
Message-ID: <Pine.LNX.3.96.980318113115.3974E-100000@golf.uni-koblenz.de>
Source record: 105280

Hi Tim!

On Wed, 18 Mar 1998, Tim Curtis wrote:

> Just saw one of these for sale, although I didn't notice the model
> number. There was also a small box (about the size of a modem) that
> said "Laser" on it.
>
> I thought about picking it up, but I haven't decided for sure whether or
> not I will, as I'm limited on space here. Can anyone give me advice on
> whether or not this would be a good addition to my Mega ST4? Are toner
> cartridges available and are they really expensive? Is the other box
> necessary to use it? Anything else that I should know?

The ATARI laser printer offers at least 300x300 dpi and is very suitable
for your MEGA ST4. Most applications have their own drivers for it, but
Typewriter emulation should be included.
Look at the model number: SLM605 is the newer and smaller model (instead
of SLM804). The 605 model is cheaper in running, because the drum unit and
toner units (could be hard to get) are cheaper.
Printing quality is nearly equivalent with both models.

The little box beside it is the very necessary interface which provides
the port to the ATARI's ACSI (DMA) port.

> Pardon my lack of knowledge,
It's okay, therefore we are here...

Greetings,
Carsten

||| Carsten Krumnow comp.science student, Koblenz, Germany
****|||**
/ | \ www.uni-koblenz.de/~krumnow eMail:krumnow@uni-koblenz.de
-' ' `- ------------ It's not a trick - it's a tari! ------------

5611. Re: Moving to MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: Carsten Krumnow <krumnow@informatik.uni-koblenz.REMOVE_THIS.de>
Message-ID: <Pine.LNX.3.96.980318113712.3974F-100000@golf.uni-koblenz.de>
Source record: 105281

On Tue, 17 Mar 1998, Harry Sideras wrote:

> >> But there is an entry for that in the file menu. (I think it is
> >> Control-J)
> p> Yes, that`s right. I was wondering what this option was for, now I
> p> know.
>
> If you don't have a ZIP drive or similar, don't use it. It ends up
> 'ejecting' your hard disk! The only way out of it is to do a cold b

Not completely true, I think.
With all my SCSI hard drives "Eject medium" spins down the drives. A
simple access to one of the affected partitions spins them up again.
I call it "manual power and noise save", very nice feature I think...
Besides, not only ZIP disks, but also CD-ROMs are ejected.

Bye,
Carsten

||| Carsten Krumnow comp.science student, Koblenz, Germany
****|||**
/ | \ www.uni-koblenz.de/~krumnow eMail:krumnow@uni-koblenz.de
-' ' `- ------------ It's not a trick - it's a tari! ------------

5612. Re: Partitioning 2.1 GB IDE drive

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: Carsten Krumnow <krumnow@informatik.uni-koblenz.REMOVE_THIS.de>
Message-ID: <Pine.LNX.3.96.980318114206.3974G-100000@golf.uni-koblenz.de>
Source record: 105282

On Tue, 17 Mar 1998, outrider wrote:

> I ordered a 2.1 GB IDE drive for my Falcon. I normally use MagiC 5.11 but
> occasionally will do something in TOS.
>
> I'm thinking of having one of my partitions as large as 1 GB, for storing
> multimedia and demos. Is there any reason why this might not be a good idea?
> Will Optimizer handle partitions that big?

Even with TOS you should use BigDOS (to get in most mailboxes/FTP servers,
I think). With this little program you can access partitions up to at
least 1GB, with HDDRIVER even DOS compatible hard disks with partitions up
to 2GB (unfortunately no FAT32 up to now).

You should leave your boot partition below 512MB, so you can access it
even when all software on it is damaged.
Leave the 1GB partition slightly below this size (eg 998MB), this will
reduce the necessary cluster size by half compared to a size of 1002MB.

The best Optimizer I know (HD_OPT2.6) can handle large partitions, but no
DOS compatible drives.

Greetings,
Carsten

||| Carsten Krumnow comp.science student, Koblenz, Germany
****|||**
/ | \ www.uni-koblenz.de/~krumnow eMail:krumnow@uni-koblenz.de
-' ' `- ------------ It's not a trick - it's a tari! ------------

5613. Re: Marketing Software in the 21st Cent

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: Frank Szymanski <franks@kaa.bbn.hp.com>
Message-ID: <350FA891.F62CD8E8@kaa.bbn.hp.com>
Source record: 105283

> >...two years ago it was impossible for most of us to join the net with
> >an ATARI.
> And this is the point that Charles and I are arguing - it was not
> impossible..

It was impossible for most of us, because it was too difficult and a lot
of programs didnï¿½t work on graphics cards etc.
It took a long time until I got programs that work on my AB/Falcon (and
there are still problems, e.g. with CAB 2.5)

> OK - it may have been bloody difficult, given thet KA9Q
> etc were a dog to set up - but it was certainly not impossible.

I agree, but today there are more ATARI Users online. ;-)

> >> I have been around on the Internet since 1989 - and used my Atari in
> >> conjunction with the net since 1991!
> >O.K. You had luck and a provider who allows the usage of Slip instead of
> >PPP.
> Most, if not all providers in those days allowed SLIP access.

Well, mine (at that time) did not. O.K. There were others but they were
too expensive.

> OK, so you are using WinNT and Netscape - in those days people use
> technologies of that time, from University or work mainly...

I would like to use MPC instead if there were an opportunity to use it
on a TCP/IP-Ethernet.

> So, what is the difference? whether they buy the software via access
> on a PC at work or a Unix terminal at university - they can still buy
> the software on-line - pop it on a floppy disk after downloading it
> and take it home...

And that is exactly what I wanted to say. Perhaps the high demand to
hensa was from people using a PC or something similar just to download
ATARI software and to carry it home on disks.

> >If ASH decides to provide a WWW-access to their software they probably
> >lose their partners for translating software and have to do it on their
> Not necessarily - they can have an agreement as to English versions
> only being available to download and buy from the SS site...

Hmm, I donï¿½t think thatï¿½s a good idea. I can already hear people
complaining that ASH does not provide offers for international
Powerusers.

On the other hand ASH doesnï¿½t provide ISDN at the moment although their lines are already connected to this service but as I said before, they do not want additional expenditure.

Tschuess,
Frank

5614. Re: Hasbros

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: Frank Szymanski <franks@kaa.bbn.hp.com>
Message-ID: <350FADAE.2DC50029@kaa.bbn.hp.com>
Source record: 105284

> I think it's basically just a case of the left hand not knowing what the
> right hand is doing. They probably just hadn't informed their support
> personnel, and they hadn't heard it anywhere else.

The funniest thing happened when I called JTS. A nice friendly woman
tried to connect me with the person at ATARI (yes, it seemed to be only
a single person who was responsible for ATARI Corp.) and all that
happened was that I ended at a voicemail. :-(

Tschuess,
Frank

5615. Re: Losing memory in CAB

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: Frank Szymanski <franks@kaa.bbn.hp.com>
Message-ID: <350FAE7C.B06E0EC1@kaa.bbn.hp.com>
Source record: 105285

> > BTW, is it still impossible to use background graphics with CAB and a
> > NOVA and an Afterburner?
> Works fine here.

Which software versions do you use? (NOVA, TK, CAB)

> The "stuck key" is very annoying, but it can (almost) be avoided...

Yes, you can disable the caches of the MC68040 but then the computer
becomes painfully slow.

Tschuess,
Frank

5616. Re: Losing memory in CAB

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6eoddg$4h2@thoth.portal.ca>
Source record: 105286

I just tried the Nova VDI 2.66 driver for the first time. As is the case with 2.61, memory problems with CAB 2.5 _don't_ occur for me.

Magnus... the 2.66 Nova driver on your Web page is different than the one from Computerinsel's BBS. Gerhard told me that the new driver, which I'm running now, is meant for _all_ Mach 64 Nova cards. I'm not sure what's so different about the driver on your page (which won't work with my 'Nova Plus' card). The binaries' filesizes and timestamps are different, too. Maybe it's a special version for the AB Falcon? In any case, the Nova 2.66 driver I have now is memory-friendly when it comes to CAB (as is 2.61).

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

5617. Re: Help with doing an Atari Exhibition

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <3511aad0.1455748@news.zetnet.co.uk>
Source record: 105287

Hey! thechyld@pcc-uky.campus.mci.net (DarkChyld) wasn't it 18 Mar 1998
02:22:00 GMT that you wrote:

> mind you, in fact it is a complement...BTW, is that Doom clone for the
> STfm available for download anywhere? I've not seen it, and it sounds
> cool...

I know a member of ICTARI took over the project, I had working demos
of the game and you could walk around the worlds, baddies appeared and
you could shoot, work had also started on a map editor... but then....

Try the original authors page
http://www.geocities.com/SiliconValley/6273

Screen shots and I "think" download of the original code :)

>]-Low resolution exists anymore......ho how we forget the little people
>]-so fast :)
>
> I know we can't forget our roots...but we've got to move ahead as well.
> Where do you draw the line to strike a good balance? I don't even program

Depends what machine you are using.. that pretty much dictates your
boundaries....

> (well, the BASIC language on my BBS) but I can see where a lot of the
> programmers feel like they to choose high end over low end... Its a very
> tough call to me... ;(

Its quite simple to me.. you go for the best you can.. if your
developing on a standard STe then your minimum starting point is the
STe capabilities (if not lower).. then you go for as high as your
knowledge or your preffered programming language will let you
........quite simple innit :)

Cheers -- Tony Greenwood (Official Filos Examples Programmer)
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

5618. Sozobon C and C-desk

Newsgroup: comp.sys.atari.st
Date: 1998-03-18 00:00:00 UTC
From: student@nottingham.ac.uk
Message-ID: <6eoi2s$dcq@paperboy.ccc.nottingham.ac.uk>
Source record: 105288

COuld anybody tell me where I can find C-desk mentioned in the Sozobon C documentation?

5619. Re: Anyone know where to get SIPP to SIMM converters (for STE upgrad

Newsgroup: comp.sys.atari.st
Date: 1998-03-19 00:00:00 UTC
From: rldetlefsen@delphi.com
Message-ID: <ZDYIJiA.rldetlefsen@delphi.com>
Source record: 104939

Generic SIPP to SIMM converters are available at most computer supply stores. By mail order, I know Jameco Electronics has them. 30 to 30, and a variety of 72/30 to 30/72 SIMM/SIMM converters. I would assume the generic 30/30 SIPP to SIMM would work in an STe.
Rick D.

5620. Re: Soft PC

Newsgroup: comp.sys.atari.st
Date: 1998-03-19 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6eqit4$r50$1@plutonium.compulink.co.uk>
Source record: 104940

On 17 Mar 1998 19:37:07, boris d. cahan wrote:

>If a huge file appears here under this subject, i apologize. it was meant
>to go out e-mail, and newsie screwed me up. SORRY.

Whoops!

Funny thing is that the emailed version wouldn't decode! :-/

Rgds, Derryck

5621. Re: Moving to MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-03-19 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6eqit5$r50$2@plutonium.compulink.co.uk>
Source record: 104941

On 17 Mar 98 06:25:48, Harry Sideras wrote:
>*Hi Joergen*, on 14 Mar 98 you wrote: ...respect, brethren
> p>
> >>
> >> But there is an entry for that in the file menu. (I think it is

>If you don't have a ZIP drive or similar, don't use it. It ends up
>'ejecting' your hard disk! The only way out of it is to do a cold b

Can't you get the drive to power up when you doubleclick a drive icon?

Works here at any rate.

Rgds, Derryck

5622. Re: Losing memory in CAB

Newsgroup: comp.sys.atari.st
Date: 1998-03-19 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6eqit6$r50$3@plutonium.compulink.co.uk>
Source record: 104942

On 17 Mar 1998 13:38:27, DarkChyld wrote:
>On 16 Mar 98 09:20:32, outrider wrote:
>
>]-I haven't ran across that specific problem on my MagiC Falcon, but I do lose
>]-memory over time with CAB. And I'm not talking about memory being used by

> Terry, I've got this problem (sort of). I'm using my Falcon with Nemesis,
> NVDI 4.12, Cab 2.5, STing... I'll go to a few sites, then I'll get a "out
> of handles" error message, and it won't lock up, but it won't let me go

I've had this message too, whilst CAB was loading a page with lots and lots
of files.

I've just now had the infamous bug where menu items etc get extremely large
letters - in my case it seemed to be associated with clicking around on a
faulty web page (OK, it was mine :-)))

> PS The view on my 17" is amazing! ;-)
Hmm! :-))

Rgds, Derryck

5623. Games

Newsgroup: comp.sys.atari.st
Date: 1998-03-19 00:00:00 UTC
From: Travis Anderson <punken@netspace.net.au>
Message-ID: <01bd5315$f5205f40$e7fa0fd2@travis>
Source record: 104943

if anyone has or knows where i can get the game Dragon Lord can you please email me

5624. Re: Partitioning 2.1 GB IDE drive

Newsgroup: comp.sys.atari.st
Date: 1998-03-19 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <3510E58A.3471@ooc.de>
Source record: 104944

Carsten Krumnow wrote:

> The best Optimizer I know (HD_OPT2.6) can handle large partitions, but no
> DOS compatible drives.

DISKUS can optimize DOS compatible drives but note that there is only a
German version available:

http://acp5.chemie.uni-kl.de/seimet/diskus_german.html

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

5625. Re: Partitioning 2.1 GB IDE drive

Newsgroup: comp.sys.atari.st
Date: 1998-03-19 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <3510E671.2428@ooc.de>
Source record: 104945

outrider wrote:

> So you're saying that even with HDDRIVER 7.04 (what I'm using), I still need
> BigDOS if I want to access a 1GB partition with TOS?

Except with TOS 4.0x you always need Big-DOS or MagiC. Partition sizes
are limited by TOS, not by the hard disk driver. So the hard disk driver
can't do anything about this.

> I'm assuming I wouldn't need BigDOS with MagiC 5.11, correct?

This is correct. Big-DOS doesn't run under MagiC anyway.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

5626. Re: Losing memory in CAB

Newsgroup: comp.sys.atari.st
Date: 1998-03-19 00:00:00 UTC
From: james.pirie@zetnet.co.uk
Message-ID: <6eqp84oms1@irk.zetnet.co.uk>
Source record: 104946

On 17 Mar 98 17:14:54, outrider wrote:
~Re: "Losing memory in CAB", roughley@HORMEL.unix.dsoe.com scribbled the
~following on 17 Mar 98 @ 22:51:27:

~Actually, I don't think my losing memory problem is related to animated GIFs
~at all, especially after reading about the fix for Nova users. I think we're
~talking about two different issues.

I've actually asked this question before now, a few months back
actually. As soon as I got my copy of MagiC V4 I began to notice CAB
doing the dirty on my RAM. Actually it happened on my STFM as well.
It seems to be most noticable when I browse with Graphics switched on,
but that could be because they do use more RAM in the first place,
i.e. it would take considerably longer to loose a corresponding amount
of RAM on text alone? No one was able to reach a solution to the
problem then, and it looks like we are no closer now! Eventually I
too am unable to continue using CAB and have to quit. This is the
Shareware release V1.5 (I intend to buy the commercial release soon)

I have similar problems in using Photoline (demo copy) after each
picture is loaded in and altered in some way, then dumped (cannot save
in the demo!) the RAM does not return in full. After two or three
pictures I have to quit and reload the Prg. It is certainly odd, and
I hope after my 14Mb upgrade there will be enough for a few minutes
longer Surfing, or that a solution has been found by then.

My current system is a Falcon running MagiC 4, NVDI 4, CAB v1.5, STiK,
etc etc.

Yours with ever decreasing RAM

James........

~
~I guess the next step is to load MemWatch and see if the problem is memory
~fragmentation.
~
~ * LED v1.51 * I hate sex on TV; I keep falling off.
~--
~
~
~ Terry May - Las Vegas, NV
~.

/~#~#~#

```
// |/ock-|roll WWW at http://www.users.zetnet.co.uk/jpirie \\
// |\ | Telephone & Fax (Sometimes) 01571-855327 \\
\\ Clachtoll, Lochinver, Sutherland, IV27 4JD //
~╫~╫~╫~╫~╫~╫~╫~╫~╫~╫~╫~╫~╫~╫~╫~╫~╫~╫~╫~╫~╫~╫~╫~╫~╫~╫~╫~╫~╫~╫~╫~╫~╫~╫~
\"And did they get you to trade your heros for ghosts? Hot ashes for/
\ trees? Hot air for a cool breeze? Cold comfort for change? /
\ And did you exchange, a walk on part in a war, /
\ for a lead role In a Cage? /
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

5627. FREE Adverts

Newsgroup: comp.sys.atari.st
Date: 1998-03-19 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <3519f4dd.2126569@news.zetnet.co.uk>
Source record: 104947

Advertising in ST+ Fanzine is totally FREE for everyone, you can advertise ANYTHING (Legal and Unoffensive) that is ATARI related, Company, Service or maybe a program you have made, We give you up to half an A5 page that you can design and even use Graphics, or send us the details and we will design it for you...All for FREE

Have a Look at the web pages or email Gordon Storey at gordonstorey@zetnet.co.uk for Advertising details such as Size and Style ect,

Its FREE so why not ?:)

ST+ Fanzine is a non_profit making A5 Paper based publication that is released on the 7th of every month and currently distributed throughout 7 Different countries, Issue 27 (The third on Paper) is due for release on the 7th of April.
.
ST+ Fanzine http://www.users.zetnet.co.uk/paxton/stp/index.html
Cheers..Tony Greenwood (STOSSER Software)

5628. Re: Atari Has been Sold/Jag Comeback?

Newsgroup: comp.sys.atari.st
Date: 1998-03-19 00:00:00 UTC
From: dave.lee@ftn.org
Message-ID: <932_9803190631@tor250.org>
Source record: 104948

In message 0/33/1179, jmelbo@pressenter.com writes:

> From: jmelbo@pressenter.com (Jon D. Melbo)
> Newsgroups:
> comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,co
> ys.atari.st,comp.sys.atari.st.tech,rec.games.video.atari,rec.games.video
> ssic
> Subject: Re: Atari Has been Sold/Jag Comeback?
> Organization: PressEnter
>
> On 17 Mar 1998 20:51:27 GMT, lvpy67c@ix.netcom.com(BELJAN E) wrote:
>
> >In <01bd5163$e338bb00$3efa8caa@geaster.dialup.emory.edu> "Greg
> >Easterly" <gregory_xeasterly@bus.emory.edu> writes:
> >>James D. Keim <jkeim@unlinfo.unl.edu> wrote in article
> >>> I'd say there is probably a _very_ limited market for 1-dimensional
> >>> games. But, what are we talking about here?
> * Origin: PressEnter (1:2424/12.1)

The above is an example of a couple of "DIPZOIDS or DWEEBS" carrying on a meaningless conversation and posting it to every Atari Newsgroup that they can. BE WARNED... New SPAM Filters are going to be implemented by Service Providers and Internet Businesses that will KILL just such meaningless drivel. There is no reason for somebody to post their "Dreams" in every COMP.SYS.ATARI.* Newsgroup and for somebody else to reply to that drivel sp that it goes to every Atari newsgroup. I have expressed my displeasure with this in the individual newsgroups without posting it to every newsgroup.

If the Internet nesgroups were run like a BBS, the above users would be DELETED for poor etiquete. There is absolutely no reason to post to every Atari newsgroup. People interested in Atari will read every newsgroup anyway and it's a pain in the rectumn, to see the same message everywhere because the "DWEEBS and DIPZOIDS" haven't go a clue as to posting properly.

The new SPAM Filters will recognize a message that is posted to more than one or two newsgroups as SPAM and Delete it. This will more than likely lower the volumn by about 30-40% and means that messages lile the above that are popsted to everywhere are DELETED and to that I say good ridance.

If people can't carry on a civilized conversation in One (and only One) nesgroup about a subject relevant to that newsgroup, then they have nothing at all to say. I personally look forward to the new SPAM filters as it will mean that I don't have to see the same message in the 6-12 Atari newsgroups that I carry.

I trust the offending parties get the picture. And by the way... the Sale of the Atari name and licencing by JTS to Hasbro, is... in the scope of Big Business,.. a non-event. In a years time or so, those old titles will surface on CD-ROMS for old Atarians to play on their PeeCee's.

I trust the "kiddies" who post in all the COMP.SYS.ATARI.* newsgroups where true Atarians just want to keep informed and not read the same drivel over and over again, get the picture.

/) [SEND] dave.lee@taf.ftn.org +--------------------+
_((_ _ SysOp of TAF ONLINE BBS, the |### ./\. ###|
((((\ \> /_1 Electronic Messageing Center |### _|\| |/|_ ###|
(\\\\ _/ / of the Toronto Atari Federation |### \ / ###|
\ = / North America's Largest Atari |### >_TAF__< ###|
\ = _/ User Group. Ph: 1-416-42-18-999 |### / ###|
/ / AtariNet 51:5/0 - FidoNet 1:2424/823 +--------------------+
/s

5629. Choice of bootup

Newsgroup: comp.sys.atari.st
Date: 1998-03-19 00:00:00 UTC
From: Yves Gablin <yves.gablin@imag.fr>
Message-ID: <35110F64.41C6@imag.fr>
Source record: 104949

Hello,

I've got a problem at boot time.
My computer (520STE-4Mo-500Mo-Minix on F:) is a kind of big experiment in itself. It is crowded with small utilities.

I would like to share the use of the computer with other persons (with very little experience of computers) so that my experiments don't bother them.

SO:
- I use MintOS to allow each person to have their home directory.
- I use a boot selector so that a setup may be chosen with only a function key.

BUT:
- After MintOS has started (init.prg), no other AUTO prg runs.
- to make things perfect, the setups should depend on the user, so MintOS should be first to run (now the last because of the first point).
- to make things worse, some applications (I won't name) can't run while Mint does.

As I see things, the solution would be to :
- start Mint first (and MintOS as a consequence).
- ask for the USER name. (Start of tcsh)
- do copies or aliases according to the USER (.cnf, .inf, .prg, .cpx, .acc, .sys ...) with tcsh script.
- show the USER's setups and wait for the choice.
- execute the setup.

The problem is that the setup should also :
- tell the window manager to be run (tos in ROM, MultiTos, fvwm).
- guarantee that auto programs keep running if mint is shut down.

SO MY QUESTIONS ARE :
1- How can a process be started independantly of its parent process so that it keeps running if the parent is killed (because of those programs that demand Mint not to be present) ?
2- If the choice is made to keep Mint (and MintOS) running, what is the shell command to start the TOS in ROM ?
3- One last thing : How is it that I have rights problems when using AES4.1 as a user of the WHEEL group but different of root ?

Sorry to write so long messages and to ask so much...
Any help will be welcome.

Thank you,

Yves.

5630. Re: Hasbro speaks!

Newsgroup: comp.sys.atari.st
Date: 1998-03-19 00:00:00 UTC
From: nisse-ma@reze-1.rz.rwth-aachen.de
Message-ID: <6er5kvjss1@nets3.rz.RWTH-Aachen.DE>
Source record: 104950
Cross-posted to: rec.games.video.atari,comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.st

In article <Oj84SZrU9GA.104@nih2naac.prod2.compuserve.com>, Dennis Bishop
<102063.112@CompuServe.COM> says:
>
>Date: 18-Mar-98 11:45 PST
>
>From: Consumer Affairs > INTERNET:consumer_support@hasbro.com
>
>Subj: RE: Atari?
>
>
>
>Sender: consumer_support@hasbro.com
>
>
>
>On 3/16/98 Hasbro Interactive announced that it has acquired copyrights,
>
>trademarks, patents and other intellectual property assets of the Atari
>
>Division of JTS Corporation. The Atari properties and assets include
>
>over 75 game properties including the legendary titles Centipede,
>
>Missile Command, Pong, Breakout and Tempest. Hasbro Interactive plans
>
>to release its first Atari title this Fall with Centipede for bothe the
>
>PC and Sony Playstation console. Hasbro Interactive intends to develop
>
>vairous titles for all vialbe and gaming platforms including PC CD ROM,
>
>and the Sony Playstation.
>
>
>
>--
>"You are not ready for Immortality" Kosh on Babylon 5

Maybe there were some old prototypes in that sale. Or maybe they don't really want the 8 bit stuff and we could pick up the rights or a couple a bucks.

Back to reality. I thing most people still think of the good old 2600 and the fun they had with it if they hear the name Atari. That might be good. Atari has been synonimous with "we make great products, but let's not tell everybody" ever since.

Hasbro on the other hand is very famous (well, the products more then the company name), they are the guys from "transformers" and such aren't they?

Hmm, computers transforming into Robots???? "I'm no XE, I'm Optimus Prime." Damb, where gonna have endless discussions with our computers about the ethics of changing their Operation Systems, CPU, etc.

(Hey, maybe if you're lucky enough to have this cool (but not Brainless) Transformer, you'll be greated with "Yo dude, Check out those >beep< pictures I downloaded for ye!" :-)

CU Mathy Van Nisselroy

5631. PC board router

Newsgroup: comp.sys.atari.st
Date: 1998-03-19 00:00:00 UTC
From: james.burr@acpu.com
Message-ID: <890274256@acpu.com>
Source record: 104951

Hi again. Does anyone know where I might find a good auto router for making PC boards that will work on a Falcon? Please Help!
Thanks in advance!

James
jdburr@acpu.com

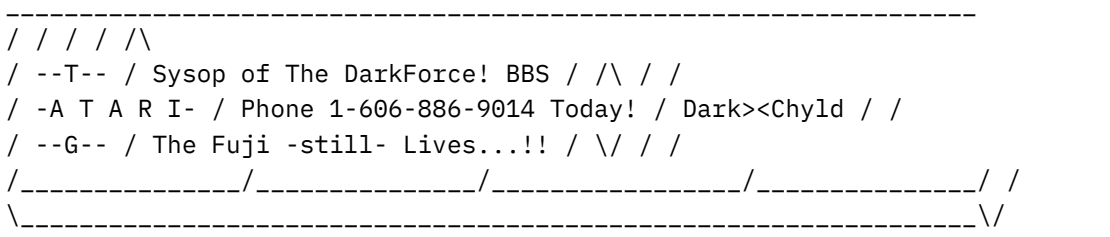
5632. Re: FS: Atari 1040ST

Newsgroup: comp.sys.atari.st
Date: 1998-03-19 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6eragh$699$1@news.campus.mci.net>
Source record: 104952

On 18 Mar 98 08:31:16, outrider wrote:

]-You won't be needing that 17" monitor with a 1040ST.....
]-
]-:^)

Dang, you're right-what was I thinking of! <grin> Naaaah, seriously I'd probably fix it up a bit, then give it away (with a -real- ST monitor) in one of those (in)famous DarkForce! BBS give-aways... ;-)



5633. WordPlus driver for Canon BJC-250

Newsgroup: comp.sys.atari.st
Date: 1998-03-19 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <351148bab76a60@xs4all.nl>
Source record: 104953

Where can I find the most up-to-date printer drivers for WordPlus? I need one for a Canon BJC-250.

Thanks in advance.

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
vertaler translator traductor
Engels en Spaans English and Spanish espaï¿½ol e inglï¿½s
-*-

5634. Re: program or programme ?

Newsgroup: comp.sys.atari.st
Date: 1998-03-19 00:00:00 UTC
From: Hans Wessels <mr_ni@mst.tn.utwente.nl>
Message-ID: <351148C1.4844@mst.tn.utwente.nl>
Source record: 104954

Peter Rottengatter wrote:

> Yes, it was Phillips/Sony. So it's mostly german/japanese, and people should
> be glad that the word "disc" was used instead of german "Scheibe" or even the
> japanese translation ;-)

Shame on you Peter, Philips is Dutch and not at all German, so it would
be 'schijf' instead of 'Scheibe' or 'disc'.

Tot ziens, ajuu

Hans

5635. Re: MidPlay - Now lowered price in Sweden!

Newsgroup: comp.sys.atari.st
Date: 1998-03-19 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <35114fac.742091@nntpserver.swip.net>
Source record: 104955

On Thu, 19 Mar 1998 00:46:27 -0500, michael brown <mbrown@kih.net> wrote:

>> Only 300SEK! Please go to http://home1.swipnet.se/~w-12411 or
>> come.to/kockensbbs and press the OnlineShop button to place your
>> order. The latest version includes new GM samples with even better
>> quality! Read all about it on my homepage.
>
>How much is that in U.S.?

About $37

\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\ kock@kockens.pp.se - JKock@nest.demon.co.uk - kock@geocities.com
\ kock@hempseed.com - kock@myself.com - atarisysop@usa.net
\ http://home1.swipnet.se/~w-12411 or come.to/kockensbbs
\ Old homepage: http://www.geocities.com/Broadway/1353
\ Proud member of APS and JCU!! ICQ:1295365

5636. More/New Atari Computer Stock! FREE Atari Catalogs too!!

Newsgroup: comp.sys.atari.st
Date: 1998-03-19 00:00:00 UTC
From: bensmith@user1.teleport.com
Message-ID: <6erj90$4l9$1@user1.teleport.com>
Source record: 104956
Cross-posted to: or.forsale,pdx.forsale,pnw.forsale,pnw.wanted,comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari

PLEASE NOTE: My Internet address above may of been scrambled by my ISP. When responding, edit it so my E-Mail address is bensmith@teleport.com

Find New/More additional Atari Stock and Lower Prices on the Web at http://www.teleport.com/~bensmith/bscomputers.shtml at Bravo Sierra Computers I'm regularly updating my Catalogs as more stock comes in and more stock is sold. So come see me at Bravo Sierra Computers Today. And Remember, If you don't come see me Today, Come see me Tomorrow.

FREE Catalogs for Classic Atari 8 Bit or Atari ST Computers! Hard Ware, SoftWare, Books & Accessories! In my Catalogs, you may find some thing you've been looking for, Something you might want & something New to you! View Catalogs at: www.teleport.com/~bensmith/bscomputers.shtml. And Jump to my FTP site linked to my Web Site so you can Download Free Catalogs or FTP directly to: ftp.teleport.com/vendors/bensmith/ or if you can't get Catalogs that way, Feel free to Request catalogs through E-Mail. Really, it's no inconvenience. I do ask that you specify Atari 8 Bit, Atari ST or both. Then I'll send them to you by E-Mail Only. Not Snail (Postal) Mail. Please let me know if I can attach files to your E-Mail. I will get back to you after the weekend. Please Direct all Replies Through E-Mail to: bensmith@teleport.com.
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at http://www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by and Received Through E-Mail at bensmith@teleport.com Specify Classic 8 Bit or ST! Please, Do not send me any HTML!

5637. Re: program or programme ?

Newsgroup: comp.sys.atari.st
Date: 1998-03-19 00:00:00 UTC
From: szhays@catbert.ucdavis.edu
Message-ID: <6erlnrpql1@mark.ucdavis.edu>
Source record: 104957

Someone just mailed me this silly joke (although it must be an old one) that seems somewhat relevant to this thread (it should go over very well with all the Deutscher and English in this group):

----------8<--------8<--------

Today the European Commission announced an agreement between the English and German Governments. The Agreement states that English will become the official language of the EU rather than German.

As part of the negotiations, Her Majesty's government conceded that English spelling had some room for improvement and has accepted a 5 year phase-in plan that would be known as "EuroEnglish": -- In the first year, "s" will replace the soft "c". Sertainly, this will make the sivil sevants jump with joy. The hard "c" will be dropped in favor of the "k". This should klear up konfusion and keyboards kan have 1 less letter. There will be growing publik enthusiasm in the sekond year, when the troublesome "ph" will be replaced with the "f". This will make words like "fotograf" 20% shorter.

In the 3rd year, publik akseptanse of the new spelling kan be expekted to reach the stage where more komplikated changes are possible. Governments will enkorage the removal of double letters, which have always ben a deterent to akurate speling. Also, al wil agre that the horible mes of the silent "e"'s in the language is disgraseful, and they should be disposed of. By the 4th yar, peopl wil be reseptiv to steps such as replasing "th" with "z" and "w" with "v". During ze fifz year, ze unesesary "o" kan be dropd from vords kontaiining "ou" and similar changes vud of kors be aplid to ozer kombinations of leters. After zis fifz yer, ve vil hav a reli sensibl riten styl. Zer vil be no mor trubls or difikultis and evrivun vil find it ezi tu understand ech ozer.

ZE DREM VIL FINALI KUM TRU!!

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

5638. Re: Megafile 30 replacement help needed

Newsgroup: comp.sys.atari.st
Date: 1998-03-19 00:00:00 UTC
From: Sini&#65533;a Julijan <julijan@ibm.net>
Message-ID: <35115e82.0@news1.ibm.net>
Source record: 104958

Sini&#65533;a Julijan wrote in message ...
Hello reader!

I have Atari megafile 30 and was wondering if there is a possibility to
replace a original drive inside the box with a bigger SCSI drive.
Is that possible ? Are ther any ACSI/SCSI compatibility problems ? What
should I do to make the replacement ?

Thank You!

Sinisa

5639. Re: Marketing Software in the 21st Cent

Newsgroup: comp.sys.atari.st
Date: 1998-03-19 00:00:00 UTC
From: Newsmaster@pwomar.demon.co.uk
Message-ID: <1d644xt.6g2tng4gw1eeN@pwomar.demon.co.uk>
Source record: 104959

Frank Szymanski <franks@kaa.bbn.hp.com> wrote:

> So you were lucky and your ISP let you use Slip instead of PPP.

Sorry to follow up twice but the following is fron the KA9Q startus message:

| "Based on KA9Q NOS by Phil Karn - %s
"| Copyright 1991 Phil Karn. "Parts copyright 1992, 1993 Demon Internet
| & Members

So it was available since 1993 at the latest and it supports both PPP & SLIP.

5640. Re: Partitioning 2.1 GB IDE drive

Newsgroup: comp.sys.atari.st
Date: 1998-03-19 00:00:00 UTC
From: Carsten Krumnow <krumnow@uni-koblenz.de>
Message-ID: <Pine.LNX.3.96.980319143516.2587C-100000@hotel.uni-koblenz.de>
Source record: 104960

On Thu, 19 Mar 1998, Uwe Seimet wrote:

> outrider wrote:
>
> > So you're saying that even with HDDRIVER 7.04 (what I'm using), I still need
> > BigDOS if I want to access a 1GB partition with TOS?
>
> Except with TOS 4.0x you always need Big-DOS or MagiC. Partition sizes
> are limited by TOS, not by the hard disk driver. So the hard disk driver
> can't do anything about this.
>
> > I'm assuming I wouldn't need BigDOS with MagiC 5.11, correct?
>
> This is correct. Big-DOS doesn't run under MagiC anyway.

I use MagiC 5.0 and I DO need BigDOS not to access large partitions but to
have a FASTER access on DOS compatible drives.
Apparently it DOES run with MagiC...

||| Carsten Krumnow comp.science student, Koblenz, Germany
****|||**
/ | \ www.uni-koblenz.de/~krumnow eMail:krumnow@uni-koblenz.de
-' ' `- ------------ It's not a trick - it's a tari! ------------

5641. Re: Partitioning 2.1 GB IDE drive

Newsgroup: comp.sys.atari.st
Date: 1998-03-19 00:00:00 UTC
From: outrider@anv.net
Message-ID: <802_outrider@anv.net>
Source record: 104961

Re: "Partitioning 2.1 GB IDE drive", us@ooc.de scribbled the following on 19 Mar 98 @ 09:33:37:

u> Except with TOS 4.0x you always need Big-DOS or MagiC. Partition
u> sizes are limited by TOS, not by the hard disk driver. So the hard disk
u> driver can't do anything about this.

Thanks, that's what I wanted to know.

* LED v1.51 * "Feel the Thunder!"
--

Terry May - Las Vegas, NV

5642. Re: Is there another Newsreader?

Newsgroup: comp.sys.atari.st
Date: 1998-03-19 00:00:00 UTC
From: ddorian@hol.fr
Message-ID: <6ernhq$sl0$1@news3.isdnet.net>
Source record: 104962

On 16 Mar 98 23:42:52 G, Gary Priest wrote:

> >_Okami v1.33_: Is an offliner. To retrieve news/mail you can make use
> >of the superb *NEWswatch* and *POPwatch* of Gary Priest. Both utilities
> >works very well with STing/STik or MiNT/Mintnet/gluestik.

> Surprisingly enough, POPwatch and NEWSwatch can be found on my web site (URL
> in the sig). :-))

Hi Gary, i tried to e-mail you w/o success. Anyway, i'm very interested by
the latest newswatch which doesn't need newnews anymore. Any hint on its
release date on your pages, or where to ftp a beta?
Thanks in advance, bye, bye.

- ddorian@hol.fr - obahamas@dial.oleane.com
falcon030-fpu-14Mb / IDE 420Mb - SCSI2 2.1Gb + r540Mb / CAF user

5643. ST Adventure Creator (STAC) on the PC

Newsgroup: comp.sys.atari.st
Date: 1998-03-19 00:00:00 UTC
From: markjhow@aol.com
Message-ID: <1998031919214200.OAA12790@ladder01.news.aol.com>
Source record: 104963

Hi Group,

Does anybody know if there is a PC version of STAC (PCAC?!) available?

If not, are there any other adventure creators available for the PC?

Much appreciated, Mark

5644. Re: Printing at 600 dpi with SLM804 ... ???

Newsgroup: comp.sys.atari.st
Date: 1998-03-19 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <3511749e2ecf2f0@ping.be>
Source record: 104964

on Wed 18-03-98 18:04 Jo Vandeweghe wrote:

>A long time ago, someone said to me it was possible to print up to 600
>dpi with the SLM804 ... with a special driver ...
>I have never heard anybody speaking about that here or elsewhere ...
>Is there somebody using this capability and is it possible to run the
>driver on the SLM605 ?
>Perhaps is it also a little hardware modification but I don't remember
>now ...

Yes, it's possible to modify the SLM804 to print 600x300 but...
it's hardware, no software emulation. According to an article found in
the Dutch magazine *ST* date september/oktober 1991, nr 33 p.51-52
it's a kit made by the *Marvin AG* (Zï¿½rich, Switzerland). In Germany
it was available for around DM300,-.
At the time the article was written there weren't many printdrivers
available that took advance of the 600x300 setup. It was only really
usable with Calamus 1.09N.
Nowadays the situation isn't much better I guess. There is a special
Calamus driver but for the other prog's...I don't know.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

5645. Re: Woller 1-Toad 0

Newsgroup: comp.sys.atari.st
Date: 1998-03-19 00:00:00 UTC
From: grovem@spamblokridgecrest.ca.us
Message-ID: <6ertgl$94l$1@ash.ridgecrest.ca.us>
Source record: 104965

On 13 Mar 1998 19:52:03, DarkChyld wrote:
>On 13 Mar 1998 03:42:24, Michael Grove wrote:
>
>]-With the current discussion of international software sales in the
>]-newsgroup going on, I thought this would be an appropriate post.
>]-
>]-Today, only 4 weeks after ordering, Woller Systeme sent N.AES clear
>]-across the world to my little town of Ridgecrest, California.
>]-
>]-I would like to thank Konstantin Woller for his reliable and direct
>]-aproach to doing business.
>]-
>]-Mike Grove
>]-
>]-Falcon 040-N.AES 1.2:o)
>
> Mike, I hate to be nosey, but what was the form of payment? I've been
> trying to buy the same with no luck so far. I tried Credit card, and
> he said they don't do credit cards, then COD by UPS, and he said that
> failed with a Canadian customer, so I then offered to send American
> Travelers checks, and I've not received a reply to that E-mail as of
> this morning... Thanks in advance! ;-)
>

Well, err, the package was sent COD, but noone bothered to collect the fees:). I just rec'd a response from Woller this morning on an acceptable method of payment for him. It seems like it takes about two weeks for him to reply to email. Anyway, the billing had his bank ABA number and account, so I just did a direct deposite into his account. The total cost was driven up quite a bit by doing this, but at least I have the software. (although I wouldn't mind a trip to Germany:0).

Hopefully, any delays to customers are due to the business changing and I think someone said they relocated. They do offer some nice products.

I would offer to distrubite N_AES, but everyone would have to understand that no support is given, it's German only, and updates may or may not ever be offered. The cost for shipping from Germany isn't cheap, and the more packages included the better in one order.

Mike

5646. Re: Marketing Software in the 21st Century

Newsgroup: comp.sys.atari.st
Date: 1998-03-19 00:00:00 UTC
From: Spencer@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <19_Spencer@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 104966

Out of the ether, the following was mentioned by denesh@cyberstrider.org...:

d> That said Secure Shell technologies such as SSL are very safe.
d>
d> On-line transactions is the way to go for anyone really - E-
d> Commerce is ready for a massive boost.
Hmmm, having said that you would be suprised by the number of sites i've seen
which go all out on the security of online transactions and then store the
actual transaction details as a flat file on a server
connected directly to the internet. So although the transaction at point of
commencement cannot be intercepted afterwards it is stored on a server which
is itself open to attack.

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~

5647. Need UMAX Scanner driver

Newsgroup: comp.sys.atari.st
Date: 1998-03-19 00:00:00 UTC
From: "john.graser" <john.graser@mci2000.com>
Message-ID: <01bd5376$13b4bc20$f90b37a6@graser>
Source record: 104967

Is their a UMAX Astra 610S (SCSI) driver available for the Atari ST
/Falcon?
It is TWAIN compliant.

John Graser

5648. Re: Partitioning 2.1 GB IDE drive

Newsgroup: comp.sys.atari.st
Date: 1998-03-19 00:00:00 UTC
From: outrider@anv.net
Message-ID: <808_outrider@anv.net>
Source record: 104968

Re: "Partitioning 2.1 GB IDE drive", robscha@data.rhein-main.de scribbled the following on 18 Mar 98 @ 20:42:24:

r> Right. But you NEED MagiC or any TOS >1.4
r>
r> (Partition Size)!
r>
r> TOS 1.00 - 1.02 256 MByte
r> TOS 1.04 - 3.xx 512 Mbyte
r> TOS 4.0x 1024 MByte
r>
r> MagiC / BigDOS 1024 MByte
r> 2048 MByte (DOS-Kompatibel)

If this is true, then I don't need BigDOS after all (for a 1 GB partition), since my TOS is 4.04.

Fed Ex just dropped off my drive, so I'll know for sure later.

Thanks for the info.

* LED v1.51 * "Living just for dying - dying just for you!"
--

Terry May - Las Vegas, NV

5649. SPAM filters

Newsgroup: comp.sys.atari.st
Date: 1998-03-19 00:00:00 UTC
From: outrider@anv.net
Message-ID: <809_outrider@anv.net>
Source record: 104969

Re: "Atari Has been Sold/Jag Comeback?", dave.lee@ftn.org scribbled the following on 19 Mar 98 @ 17:30:00:

dl> The new SPAM Filters will recognize a message that is posted to more
dl> than one or two newsgroups as SPAM and Delete it. This will more than
dl> likely lower the volumn by about 30-40% and means that messages lile
dl> the above that are popsted to everywhere are DELETED and to that I say
dl> good ridance.

Agreed. I also just heard on the radio that new ISP software is in testing that will automatically reject any email that doesn't have a legitimate return address. Things are looking up!

* LED v1.51 * "Barney?" - Fox Mulder, guessing at "the most henious force of all."
--

Terry May - Las Vegas, NV

5650. Re: What's a good text viewer for the Falcon?

Newsgroup: comp.sys.atari.st
Date: 1998-03-19 00:00:00 UTC
From: outrider@anv.net
Message-ID: <810_outrider@anv.net>
Source record: 104970

Re: "What's a good text viewer for the Falcon?", james.burr@acpu.com
scribbled the following on 18 Mar 98 @ 22:07:41:

jb> Could someone please tell me what's a goo text viewer for the
jb> Falcon? Thanks

MasterBrowse is very good and is shareware. Or QED, which is an excellent
freeware text editor, but can also be used as a text viewer.

* LED v1.51 * "Ahhh, just the pussy I've been looking for." - The Penguin
--

Terry May - Las Vegas, NV

5651. Re: program or programme ?

Newsgroup: comp.sys.atari.st
Date: 1998-03-19 00:00:00 UTC
From: outrider@anv.net
Message-ID: <811_outrider@anv.net>
Source record: 104971

Re: "program or programme ?", szhays@catbert.ucdavis.edu scribbled the
following on 19 Mar 98 @ 17:47:39:

s> Someone just mailed me this silly joke (although it must be an old
s> one) that seems somewhat relevant to this thread (it should go over
s> very well with all the Deutscher and English in this group):

<big grin>

* LED v1.51 * A fool and his modem are soon parity.
--

Terry May - Las Vegas, NV

5652. Re: Marketing Software in the 21st Cent

Newsgroup: comp.sys.atari.st
Date: 1998-03-19 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <3511935a.12994094@news.demon.co.uk>
Source record: 104972

On Wed, 18 Mar 1998 21:44:20 GMT (GMT DST), news@whalley.demon.co.uk
(John Whalley) wrote:
>have come to an arrangement with Demon (which was still pretty new at
>that point) who provided a starter pack for the ST (NOS and offline

Ahem

Demon Internet startedin 1992 - 3 years is not 'pretty new'. ;)

Regards
Danny (A Demon Internet employee)
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

5653. Clearing Up Details of Hasbro/Atari Deal

Newsgroup: comp.sys.atari.st
Date: 1998-03-19 00:00:00 UTC
From: Thomas Main <main@conrad.appstate.edu>
Message-ID: <Pine.PMDF.3.95.980319165155.547393009A-100000@conrad.appstate.edu>
Source record: 104973
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy,alt.atari-jaguar.discussion

I have read quite a bit about Hasbro buying Atari in the last week. I have seen a lot of misinformation on the newsgroups, so I thought I would put in some facts:

Hasbro bought Atari assets for $5 million.
These "assets" include the rights to 75 video game titles (they do not include any rights to redistribute computer or videogame hardware - this means that Hasbro cannot "reintroduce" any 8-bit Atari computers, ST computers, or Jaguar consoles, redesigned or not.
One article I read mentioned that these games would be marketed under the title "Atari Platinum Series" - that is probably the extent to which we will see the name "Atari" on any of the new products.

ccee88oo
C8O8O8Q8PoOb o8oo
dOB69QO8PdUOpugoO9bD
CgggbU8OU qOp qOdoUOdcb ....
6OuU /p u gcoUodpP ....
\\\// /douUP ... ...
. \\\////. . ...
.. |||/\ . . ..
.. |||\/ ... .
. ||||| . .. Thomas Main ..
...../////\..... main@appstate.edu .....

5654. Re: Need UMAX Scanner driver

Newsgroup: comp.sys.atari.st
Date: 1998-03-19 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6es5iv$sc@thoth.portal.ca>
Source record: 104974

On 19 Mar 1998, "john.graser" wrote:

>Is their a UMAX Astra 610S (SCSI) driver available for the Atari ST
>/Falcon?

Contact Homa Systems House about their Umax scanner driver:

http://www.magmacom.com/~nima

>It is TWAIN compliant.

TWAIN doesn't apply to TOS. There's a counterpart called GDPS, which
allows applications to hook into this driver interface. The Homa drivers
are standalone applications and also support GDPS. A good example of GDPS
is Alexander Clauss' OCR 1.4.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

5655. Atari 1040STe at Auction!

Newsgroup: comp.sys.atari.st
Date: 1998-03-19 00:00:00 UTC
From: towad@aol.com
Message-ID: <1998031922193900.RAA12219@ladder03.news.aol.com>
Source record: 104975

An Atari 1040STe with lots of software and accessories is being auctioned off at:

http://www.haggle.com/cgi/getitem.cgi?id=201549449

Tom Owad

5656. Re: Atari Has been Sold/Jag Comeback?

Newsgroup: comp.sys.atari.st
Date: 1998-03-19 00:00:00 UTC
From: he110@cleveland.Freenet.Edu
Message-ID: <6es7g6puh1@alexander.INS.CWRU.Edu>
Source record: 104976
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,rec.games.video.atari,rec.games.video.classic

```
re: 1 dimensional games...

I think PONG is the closest we will get to a '1-Dimensional'
game. If there was only a paddle, and no puck. ;-)
--
||| ////Pakrat he110@cleveland.freenet.edu |||
/ | \Atari- Innovative Leisure. / | \
```

5657. Re: SPAM filters

Newsgroup: comp.sys.atari.st
Date: 1998-03-19 00:00:00 UTC
From: Andrew <aos@vellocet.insync.net>
Message-ID: <6es8ja$a0k$2@synthemesc.insync.net>
Source record: 104977

outrider <outrider@anv.net> wrote:
> Agreed. I also just heard on the radio that new ISP software is in testing
> that will automatically reject any email that doesn't have a legitimate
> return address. Things are looking up!

Actually, it's not new at all. They're talking about sendmail 8.9 (which is currently in beta), but it's been pretty easy to implement the exact same filters in sendmail 8.8.x, just not "out of the box".

Similarly, it's pretty easy to apply good filters to news servers. I've been filtering my feed for about six months now and my customers couldn't be happier. My news server rejects around 250,000 pieces of spam every day.

So as to make this article a tiny tiny bit on topic, I'm looking for a Falcon, since the FBI never gave my old one back (don't even ask). So, if ya got one for sale for a reasonable price and you live in the US, gimme. :)

--
Andrew O. Smith - <aos@insync.net> | "Please allow me to present
Sysadmin, Insync Internet Services | you with a clue."
Houston, Texas, USA | --The Afghan Whigs

5658. Re: STE memory upgrade

Newsgroup: comp.sys.atari.st
Date: 1998-03-19 00:00:00 UTC
From: John Wilcox <John@johnbod.demon.co.uk>
Message-ID: <890349095.19130.0.nnrp-01.c1ed0a1e@news.demon.co.uk>
Source record: 104978

> i would suggest that some one else looks for you, ibm chips(simms) @80 or
70ns are cheap on the second hand market and will do the job perfectly.
i can provide 4x1 meg simms at a cheap price,
email me for my phone number
< johnbod@demon.co.uk>
Edward dimitri Kennaway wrote in message <6eca6t$3di$1@irk.zetnet.co.uk>...
>On 13 Mar 1998 16:44:24, David Fletcher wrote:
>>Hi
>>Can someone please advise me how to upgrade my 1meg STE to 2 or 4 meg.
I've
>>opened it up and found the chips but I cant get them out - could they be
SIPPs
>>and not SIMMs. Either way, what do I need and where can I get it?
>>
>>Cheers
>>
>
>Hi,
>
>I would suggest you contact Dave at the Upgrade Shop (01625 503448 -
>in Macclesfield, Cheshire). He upgraded my STe to 4Mb but will also
>supply you with the chips only, if you're keen to do the fitting
>yourself. Good luck.
>
>EDK

5659. Re: Memfree

Newsgroup: comp.sys.atari.st
Date: 1998-03-19 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6es8dqodf1@nnrp1.dejanews.com>
Source record: 104979

>
> Eric, you silly boy, read your Yackity-YAC. We did an article about CPX's
> that included this one (I think it is called memfree, is freely
> distributable, and I'll give you a copy of the next YAC meeting if you'd
> like).
>
Eric,

Gee, that .CPX article was ages ago -- I should read old issues more often.
Anyhow, I'll take you up on memfree (and the masters of Yackity-YAC were
mailed to Kathy yesterday).

Galen (Head YACcer, Yolo Atari Club)

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

5660. Re: Hasbro/Atari Speculations/Fantasies

Newsgroup: comp.sys.atari.st
Date: 1998-03-19 00:00:00 UTC
From: lvpy67c@ix.netcom.com
Message-ID: <6esa7j$gg7@sjx-ixn4.ix.netcom.com>
Source record: 104980
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech, rec.games.video.atari,rec.games.video.classic

```
In
<4DC1F327AF7B0052.BA2E742F9FAD80DA.0FBFFFF46EC84F21@library-proxy.airne
s.net> Scott 'Steg' Hansen <steg@airmail.net> writes:
>
>BELJAN E wrote:
>>
>> In <350B38FF.2781@gte.net> Dan Mazurowski <smedley.antispam@gte.net>
>> writes:
>> >
>> >Well, the Jaguar II design (AKA Project Midsummer) was completed,
and
>> >was supposedly quite powerful. I believe the hardware could compete
if
>> >they came up with some good software for it. But I would sooner bet
>> >that
>> >Hasbro is a Project X licensee then say they intend to revive the
>> >Midsummer architecture.
>> >
>> I heard somewhere that it could supposedly do 5,000,000 polygons a
>> second, which if true would make it plenty powerful.
>
>Thats probably 5,000,000 'marketing polygons'... =)
>
Well......
```

5661. Re: Need UMAX Scanner driver

Newsgroup: comp.sys.atari.st
Date: 1998-03-19 00:00:00 UTC
From: Nima Montaser <nima@nortel.ca.DEATHTOSPAM>
Message-ID: <3511B1B7.5085@nortel.ca.DEATHTOSPAM>
Source record: 104981

Hi,
ScanX, UMAX scanner driver from Homa Systems works great on the ASTRA
1200S or 1210S, however, on Astra 600S or 610S, it can only scan in
monochrome or grayscale. Color scanning is not well supported due to the
scanner firmware issue.

For more info, contact Homa Systems at
http://www.magma.ca/~nima

Nima Montaser

john.graser wrote:
> Is their a UMAX Astra 610S (SCSI) driver available for the Atari ST
> /Falcon?
> It is TWAIN compliant.
>
> John Graser

--
NOTE:
Remove DEATHTOSPAM at the end of the email address in order
to reply. Thank you.

****

My opinions are strictly my own, and not that of my employer!

****

5662. Re: Clearing Up Details of Hasbro/Atari Deal

Newsgroup: comp.sys.atari.st
Date: 1998-03-19 00:00:00 UTC
From: Chris Barbagallo <cbarbagallo@geocities.com>
Message-ID: <3511D829.FB84645A@geocities.com>
Source record: 104982
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy,alt.atari-jaguar.discussion

Wrong, wrong, wrong. Go back and reread the Sec. 8-K filing with the
Feds. http://www.freeedgar.com/search/WL.asp?C=941167&F=8-K&D=3/9/1998

Later.

Chris B.
cbarbagallo@geocities.com

Thomas Main wrote:
>
> I have read quite a bit about Hasbro buying Atari in the last week. I
> have seen a lot of misinformation on the newsgroups, so I thought I
> would put in some facts:
>
> Hasbro bought Atari assets for $5 million.
> These "assets" include the rights to 75 video game titles (they do not
> include any rights to redistribute computer or videogame hardware - this
> means that Hasbro cannot "reintroduce" any 8-bit Atari computers, ST
> computers, or Jaguar consoles, redesigned or not.
> One article I read mentioned that these games would be marketed under
> the title "Atari Platinum Series" - that is probably the extent to which
> we will see the name "Atari" on any of the new products.
>
> ccee88oo
> C8O8O8Q8PoOb o8oo
> dOB69QO8PdUOpugoO9bD
> CgggbU8OU qOp qOdoUOdcb ....
> 6OuU /p u gcoUodpP ....
> \\\\// /douUP ... ...
> . \\\////. . ...
> .. |||/\ . . ..
> .. |||\/ ... .
> . ||||| . .. Thomas Main ..
> ...../////\..... main@appstate.edu .....

5663. Re: STING and FTP

Newsgroup: comp.sys.atari.st
Date: 1998-03-19 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eq2EtF.nFx@suse.modem.stud.uni-hannover.de>
Source record: 104983

In article <iNvO.23$c71.464279@wagner.videotron.net>,
rosco@game-master.com (Ross MacIver) writes:
> On 14 Mar 1998 06:33:38, Charles Silver wrote:
>
>>Ahhh, what prg are you using to ftp? Also, what MTU are you using in your
>>dial.scr? That might help to optimize your default.cfg file setup.
>
> I'm using Newsie for FTP and CAB for dl's off the web.
>
> MTU = 1500
>
> Is there a different value that can be used here? I've gone through
> both the DIAL.SCR and the DEFAULT.CFG but frankly I don't know what
> most of the stuff is for, so I don't want to go screwing around and
> mess things up even more.
>
> Web pages load OK, newsgroups are OK, Telnet is OK, just those damn
> binaries keep on getting screwed up.

Don't change the settings, instead get the new TCP.STX from my web page
(in MODULE.LZH).

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

5664. Re: STING and FTP

Newsgroup: comp.sys.atari.st
Date: 1998-03-19 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eq2Evs.nGJ@suse.modem.stud.uni-hannover.de>
Source record: 104984

In article <6eers8$705$1@irk.zetnet.co.uk>,
mike.borsley@zetnet.co.uk (Mike Borsley) writes:

> I had similiar problems with my Mega STE, and I gave up with it in
> the end and use my STFM with no problems, I'll rephrase that, no serious
> problems. I seem to remember in an earlier posting that some Mega STE's
> have a serial port defect which is responsible for this file corruption,
> and can be cured by fitting an upgrade chip. Maybe someone a little more
> knowledgeable on the subject could help you.

IIRC the HSMODEM docs contain details about that hardware bug, and how to
cure it.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

5665. Re: STING and FTP

Newsgroup: comp.sys.atari.st
Date: 1998-03-19 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eq2F4v.nlr@suse.modem.stud.uni-hannover.de>
Source record: 104985

In article <goYO.26$gW6.409507@wagner.videotron.net>,
rosco@game-master.com (Ross MacIver) writes:

>>Until the release of the latest Coretool and Module package (dated
>>March 10th) I too had FTP problems. I am happy to say that now I can
>>use several different FTP accounts (Unix, NT, Linux) without problem.
>
> I'm using the March 10'th package, ands still having problems. What
> machine are you using?

If you indeed use a Mega STE, that points very very much towards that
hardware bug that Mike Borsley mentioned too. Try the Modem 1 port on
the Mega STE. I know it's slow, but if everything works ok with it, then
you've found the culprit, and it's time to purchase a GAL and read the
HSMODEM docs (I suggest the other way round though ;-)).

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

5666. Re: The e-mail client Infitra

Newsgroup: comp.sys.atari.st
Date: 1998-03-19 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eq2FD4.nKv@suse.modem.stud.uni-hannover.de>
Source record: 104986

In article <6emnic$82h$1@cubacola.tninet.se>,
atari@ebox.tninet.se (Mille Babic) writes:

> advise him to take a look at his CAB_OVL, it by default FAKE something.
> I think he will find this entry. That's why he cant load http://surf.to/atari

I'll check that. But this should not have anything to do with any betas,
should it !?

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

5667. Re: CAB OVL for STinG

Newsgroup: comp.sys.atari.st
Date: 1998-03-19 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eq2FGr.nLH@suse.modem.stud.uni-hannover.de>
Source record: 104987

In article <Pine.LNX.3.95.980315101041.18460B-100000@moose.erie.net>,
Dennis McGuire <mcguired@erie.net> writes:

> Is the CAB_JPEG.OVL still needed with the 1.2805 version of
> CAB.OVL?

These two OVLs have nothing to do with each other. You'll always need
CAB_JPEG.OVL unless you do not want to see JPEG pictures anymore.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

5668. Re: Workaround! (Re: Losing memory in CAB)

Newsgroup: comp.sys.atari.st
Date: 1998-03-19 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eq2GFG.nrp@suse.modem.stud.uni-hannover.de>
Source record: 104988

In article <890167883.84292@tornado.itea.ntnu.no>,
Jo Even Skarstein <joska@nuts.edu> writes:
> Martin "Nightowl" Byttebier <tos4ever@ping.be> wrote:
>
>>>1. Load CAB.APP into a binary editor (like qed 4).
>>>2. Replace all occurences of the string 'EdDI' with 'EdDx'.
> [...]
>> He, I followed your advise and yes the problem is gone.
>> As I've similar problem with the screensaver *Twilight* I suppose that
>> this can be solved the same way. The *Twilight.acc* contains also the
>> *EdDI* string.
>
> This suggest that there is a general problem with Nova VDI's offscreen
> driver, and not with CAB. It's probably easier to modify STA_VDI
> itself (replace 'EdDI' with 'EdDx' or similar), it will then install a
> faulty cookie and no applications will use offscreen bitmaps.

That is also consistent with some explanations by Alexander Clauss.
Probably this is the best solution.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

5669. Re: Cheap&Simple 9k6 Packet modem!

Newsgroup: comp.sys.atari.st
Date: 1998-03-19 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eq2Fxu.np4@suse.modem.stud.uni-hannover.de>
Source record: 105089
Cross-posted to: rec.radio.amateur.homebrew,comp.sys.atari.st,comp.sys.atari.st.tech,rec.radio.amateur

In article <350B5C83.4AECDE13@telebyte.nl>,
Chris Reijnen <pe1nib@telebyte.nl> writes:

> if you are interested in experimenting with Highspeed Packet Radio
> (9600bd) and want to save money instead of buying a $$$ 9k6 TNC, make
> your own cheap&simple modem, developed by Chris - OE5DXL
> At this moment there are drivers available for Atari (L2STX), PC DOS
> (L2PCX) , PC Windows and LINUX.

Anyone interested in building a STinG driver ? That'd be fun I guess ;-)

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

5670. Re: SPAM filters

Newsgroup: comp.sys.atari.st
Date: 1998-03-19 00:00:00 UTC
From: outrider@anv.net
Message-ID: <841_outrider@anv.net>
Source record: 105090

Re: "SPAM filters", aos@vellocet.insync.net scribbled the following on 19 Mar 98 @ 23:09:30:

a> Actually, it's not new at all. They're talking about sendmail 8.9
a> (which is currently in beta), but it's been pretty easy to implement
a> the exact same filters in sendmail 8.8.x, just not "out of the box".

I see. So at least the filters will be used more now.

a> Similarly, it's pretty easy to apply good filters to news servers.
a> I've been filtering my feed for about six months now and my customers
a> couldn't be happier. My news server rejects around 250,000 pieces of
a> spam every day.

Good for you!

I have a feeling my news server (Supernews) is using some type of filters, because I really don't get a whole lot of spam in most groups, compared to what I used to get when my FidoNet hub was feeding me groups.

* LED v1.51 * 24 hours in a day... 24 beers in a case... Hmmm.....
--

Terry May - Las Vegas, NV

5671. Re: Base-64 decoder?

Newsgroup: comp.sys.atari.st
Date: 1998-03-19 00:00:00 UTC
From: outrider@anv.net
Message-ID: <842_outrider@anv.net>
Source record: 105091

Re: "Base-64 decoder?", gufl0000@stud.uni-sb.de scribbled the following on 20 Mar 98 @ 03:55:11:

g> The base64-encoding knows no headers (read RFC2047 if you don't
g> believe it).

Are those the files that are all encoded data and no apparent header?

g> BTW, is there still no base64-decoding software available for
g> Atari?

MUNPACK handles those files I referred to above. If those are base-64, then yes, it handles them.

* LED v1.51 * Darmok and Troi, their thighs slapping.
--

Terry May - Las Vegas, NV

5672. Re: Partitioning 2.1 GB IDE drive

Newsgroup: comp.sys.atari.st
Date: 1998-03-19 00:00:00 UTC
From: outrider@anv.net
Message-ID: <844_outrider@anv.net>
Source record: 105092

Re: "Partitioning 2.1 GB IDE drive", us@ooc.de scribbled the following on 19 Mar 98 @ 09:33:37:

u> Except with TOS 4.0x you always need Big-DOS or MagiC. Partition
u> sizes are limited by TOS, not by the hard disk driver. So the hard disk
u> driver can't do anything about this.

Well, got the new drive up and running. It wasn't quite as easy as I thought it would be. First, the side holes didn't match the bracket inside the Falcon <ack!>, even though a previous Toshiba drive matched perfectly. I was unable to use even one screw, but I managed to fit in in there to where it's pretty stable.

Second, something's terribly wrong with my TOS 4.04. It's bomb city trying to do anything. (I should have had a ready-made MagiC floppy.) So it took quite awhile to even partition it, much less get my boot files in place, to where I could run MagiC. (No problems at all using MagiC.)

But now, all is well. I went with 67, 250, 250, 250, 250 and 998 mb partitions. Everything's worked well so far, including Optimizer (I only ran the log check). Well, everything except Ease's CHANGES.PRG doesn't seem to work on my 998 mb partition. It doesn't show the free space. No biggy.

If you're still with me <g>, what do you recommend for the Data and FAT caches? I currently have both set to 32, which results in a little over a meg of memory. Is there another combo that would likely make more efficient use of that one meg?

* LED v1.51 * "It's very nice." - Mujibur and Sirajul
--

Terry May - Las Vegas, NV

5673. Re: Need UMAX Scanner driver

Newsgroup: comp.sys.atari.st
Date: 1998-03-19 00:00:00 UTC
From: outrider@anv.net
Message-ID: <843_outrider@anv.net>
Source record: 105093

Re: "Need UMAX Scanner driver", roughley@HORMEL.unix.dsoe.com scribbled the
following on 19 Mar 98 @ 22:18:07:

r> On 19 Mar 1998, "john.graser" wrote:
r>
>> Is their a UMAX Astra 610S (SCSI) driver available for the Atari ST
>> /Falcon?
r>
r> Contact Homa Systems House about their Umax scanner driver:
r>
r> http://www.magmacom.com/~nima

Anyone know how the Astra compares to the Microtek scanners, particularly
with respect to the Atari drivers for both?

* LED v1.51 * "Tickin' away the moments that make up a dull day..."
--

Terry May - Las Vegas, NV

5674. Re: All that Jazz

Newsgroup: comp.sys.atari.st
Date: 1998-03-19 00:00:00 UTC
From: lmcclure1@mindspring.com
Message-ID: <35119065.11046416@news.mindspring.com>
Source record: 105094

On Wed, 18 Mar 98 21:06:56 outrider@anv.net (outrider) wrote:

>I see where refurbished external Jazz drives are selling for $200. Anyone
>have any experience with refurbished Iomega products? I believe they carry
>the same warranty as new drives (which is probably only 90 days).

My Iomega SCSI Zip was a refurb, and has given me no problems.

I've also purchased refurbed items from other companies (my Canon BJC-4200, Okidata OL600e, GE caller ID speaker phone), and have not had any problems with the printers, and only minor problems with a couple of little used buttons on the phone (but that might be a design flaw).

In general, I think most refurb'd products are MORE trustworthy, as they have already had their problem, been fixed (if necessary...I suspect many refurbs are just customer returns that were missing items, etc.), and tested...or certainly that is the way it should be done.

==========
lmcclure1@mindspring.com

5675. Problem with Magic5

Newsgroup: comp.sys.atari.st
Date: 1998-03-19 00:00:00 UTC
From: fowler@u.arizona.edu
Message-ID: <6es5sc$cr2$1@news.ccit.arizona.edu>
Source record: 105095

lewis fowler

5676. SEARCHING FOR TEST DRIVE 2 FOR ATARI ST

Newsgroup: comp.sys.atari.st
Date: 1998-03-19 00:00:00 UTC
From: Zlatan Habul <mg49619@janus.swipnet.se>
Message-ID: <3510593E.479B5457@janus.swipnet.se>
Source record: 105182

i am searching for TEST DRIVE 2 for atari st, does anyboody have that??
i have a lot of another atari st games, so we can change games...

5677. Re: magx.inf

Newsgroup: comp.sys.atari.st
Date: 1998-03-19 00:00:00 UTC
From: Christian Ratsch <ratsch@bielefeld.netsurf.de>
Message-ID: <3510643a.0@news.uni-X.net>
Source record: 105183

Hi Magnus!

>> >Do you have (or plan to have) an English version of your program Christian?
>> Yes, I'll release an English version soon (MagiC!Conf 1.5 for MagiC 6).
>> That should be until the beginning of april, but don't be to sure about this
>> date. I'm having a lot of stuff to get ready at this time. The program's
>> ready, but the manuals are not even started...
>
>Who needs manuals? ;-)
Ok, I've put a preview on the web:
http://www.bielefeld.netsurf.de:8080/~ratsch/bin/mconfprv.zip

Tsch'
Christian
---
ratsch@bielefeld.netsurf.de
www.bielefeld.netsurf.de:8080/~ratsch/

5678. Re: Marketing Software in the 21st Cent

Newsgroup: comp.sys.atari.st
Date: 1998-03-19 00:00:00 UTC
From: Newsmaster@pwomar.demon.co.uk
Message-ID: <1d644pu.bhvspkcc5thxN@pwomar.demon.co.uk>
Source record: 105184

Frank Szymanski <franks@kaa.bbn.hp.com> wrote:

> > > Do not forget that just two years ago it was impossible to join the net
> > > with an ATARI.
> > Not true, I used my Atari on the net in late 1994 and IIRC the software
> > was available since 1991-2.
>
> So you were lucky and your ISP let you use Slip instead of PPP.

They did let me have the choice but I'm pretty sure I was using PPP
anyway, KA9Q has been around for a dogs age.

5679. Re: folder100.prg

Newsgroup: comp.sys.atari.st
Date: 1998-03-19 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <351246ce.21834806@news.demon.co.uk>
Source record: 105185

On 15 Mar 1998 15:58:38 GMT, madmax@bfree.on.ca (Brian Van Tilborg)
wrote:

>On 11 Mar 1998 13:33:02, Roland Prajoux wrote:
>>
>>In article <350e41ad.21829389@news.demon.co.uk>, guy@swampdog.demon.co.uk (Guy Harrison)
writes:
>>I ran into the problem while I was testing a hard disk backup program of mine.
>>The program was cleanly opening and closing folders, I never had more than,
>>say, a dozen folders opened at the same time, and still got the "Out of Internal
>>Memory".
>
>Try Turtle for backup. It has a nice way of evading the 40 folder bug,

Out of interest, do you know the details?

>but it
>can still happen.

If I had to guess my bet would be it accessed the media directly with
Rwabs. At the time this would have been reasonably safe for readonly
operations.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

5680. Re: folder100.prg

Newsgroup: comp.sys.atari.st
Date: 1998-03-19 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <351347de.22106166@news.demon.co.uk>
Source record: 105186

Thanks everyone, it's nice to be appreciated! :-))))

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

5681. Re: Milan WWW page????

Newsgroup: comp.sys.atari.st
Date: 1998-03-19 00:00:00 UTC
From: szhays@catbert.ucdavis.edu
Message-ID: <6eqa5q$9uc$1@mark.ucdavis.edu>
Source record: 105187

Hallvard Tangeraas (hall@post1.com) wrote:
:
: You're right.... perhaps they're being a little too optimistic, announcing
: it a couple of years early ;-)
: Seriously though -does anyone know if they actually have a web page now and
: where it is? I can't remember who mentioned their URL here, but someone did
: -just before the 3rd of March I believe ... oh, *this* year ;-)

It is posted that way on the site http://www.atari.de in the "news"
section. I don't think the site was ready by the appointed time.

Today they updated the "news" section at www.atari.de to include (my own
shaky translation):

--------------------8<----------------------8<-------------------

Milan Salespartnerships:

The German sales network of the Milan grows and prospers. Approximately
20 specialist dealers in have signed Meanwhile the European sales network
of the Milan has been established, with distribution partners in France,
Holland, England and Italy already. A detailed list of the dealers will be
available at the Milan homepage http://www.milan.atari.de. The web page
is stil not quite ready as it is taking more time due to the multilingual
conception.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

5682. Re: MidPlay - Now lowered price in Sweden!

Newsgroup: comp.sys.atari.st
Date: 1998-03-19 00:00:00 UTC
From: michael brown <mbrown@kih.net>
Message-ID: <3510B133.4354@kih.net>
Source record: 105188

J Kock wrote:
>
> The price for MidPlay is now lowered in Sweden!
> Only 300SEK! Please go to http://home1.swipnet.se/~w-12411 or
> come.to/kockensbbs and press the OnlineShop button to place your
> order. The latest version includes new GM samples with even better
> quality! Read all about it on my homepage.

How much is that in U.S.?

--
regards,

michael brown
mbrown@kih.net

5683. Re: Need UMAX Scanner driver

Newsgroup: comp.sys.atari.st
Date: 1998-03-20 00:00:00 UTC
From: Nima Montaser <nima@nortel.ca.DEATHTOSPAM>
Message-ID: <3512B547.487B@nortel.ca.DEATHTOSPAM>
Source record: 105039

Hi,
Since ScanX (from Homa Systems) supports both UMAX and Microtek
Scanners, the driver is identical. In terms of scanning capabilities,
the scanners are a bit different:
i.e., Microtek Scanners support Halftone scanning while UMAX doesn't.
Both Scanners support mono, grayscale and color scanning.

Homa Systems is now developing a driver for the newly released Microtek
Scanners. It is nearly ready, it just needs to be tested thoroughly.
Currently,
for Microtek, it supports:
E3, E6 & 35t+.
However, with the new driver, it should support:
E3 plus, E6 plus, V300, V600, ...

In terms of UMAX scanners, it supports ASTRA 1200S/VISTA S12, Vista S6,
PowerLook II, .. The ASTRA 600/610S is only supported for mono and
grayscale scanning.

In terms of scanning quality, all to my opinion are nearly the same.
UMAX is alittle bit faster. For 600dpi, or better scanning, I like the
UMAX ASTRA 1200S, compared to the E6 from Microtek. The reason is that
the color scans look a bit more softer.

For more info, contact Homa Sytems Web page at
http://www.magma.ca/~nima

Nima Montaser

outrider wrote:
> Anyone know how the Astra compares to the Microtek scanners, particularly
> with respect to the Atari drivers for both?

> >> Is their a UMAX Astra 610S (SCSI) driver available for the Atari ST
> >> /Falcon?
> r>
> r> Contact Homa Systems House about their Umax scanner driver:
> r>
> r> http://www.magmacom.com/~nima
>
--
NOTE:
Remove DEATHTOSPAM at the end of the email address in order
to reply. Thank you.

****

My opinions are strictly my own, and not that of my employer!

****

5684. Re: Printing at 600 dpi with SLM804 ... ???

Newsgroup: comp.sys.atari.st
Date: 1998-03-20 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <3512b660e7f942@ping.be>
Source record: 105040

on Fri 20-03-98 07:36 Jo Vandeweghe wrote:

>Thank you for information Martin ... hope to see you soon ... at Atari
>Messe perhaps or in your overheated computer room ;)

Thanks but no thanks. I'm going for two days to Germany. One day to
keep my old lady happy and one day (sunday) to keep me happy.

Working brains causes much of heat ;-))

See you at the Neuss-fair
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

5685. Re: Hades prices

Newsgroup: comp.sys.atari.st
Date: 1998-03-20 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <3512b660e7f941@ping.be>
Source record: 105041

on Fri 20-03-98 21:39 Baggypants wrote:

>Umm well I was just boming along through the Hades Web pages and I
>came to this bit
>
>The complete system, inclusive medium-designtower, 68040 processor
>with FPU, 4MB RAM,
> harddisk, floppy, graphic card, PC-keyboard and mouse is available
>for 2600.-sFr.
>
>Last updated 23.12.1996
>
>Am I missing something?
>2600 French Francs = 254 Pounds Sterling = 425 US Dollars
>You can buy second hand ST's for that in the UK
>
Yes, you've made one big mistake. *sFr* are Suise Francs and not French
Francs.

So 2600,-sFr=1053 Pounds Sterling=1761 US Dollars. Quite a differents
isn't it.

These are the current prices: (Found on a advertisement)
Hades 060, Big Tower, 2,1 GB HD, ET6000 4 MB PCI, 32 MB EDO RAM,
MagicHades=4599,-DM=2534 US Dollar

HTH
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

5686. ST video cable

Newsgroup: comp.sys.atari.st
Date: 1998-03-20 00:00:00 UTC
From: Paul Bocchino <paulb@gti.net>
Message-ID: <6eugv6$21t$1@usenet76.supernews.com>
Source record: 105042

Does anyone know of or have a video cable to connect a Mega2 ST to a standard VGA monitor.

Thanks in advance

Paul

5687. Re: Workaround! (Re: Losing memory in CAB)

Newsgroup: comp.sys.atari.st
Date: 1998-03-20 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <3512d2382444d50@ping.be>
Source record: 105043

on Thu 19-03-98 12:38 Peter Rottengatter wrote:

>In article <890167883.84292@tornado.itea.ntnu.no>,
> Jo Even Skarstein <joska@nuts.edu> writes:
>> Martin "Nightowl" Byttebier <tos4ever@ping.be> wrote:

>>> He, I followed your advise and yes the problem is gone.
>>> As I've similar problem with the screensaver *Twilight* I suppose that
>>> this can be solved the same way. The *Twilight.acc* contains also the
>>> *EdDI* string.
>>
>> This suggest that there is a general problem with Nova VDI's offscreen
>> driver, and not with CAB. It's probably easier to modify STA_VDI
>> itself (replace 'EdDI' with 'EdDx' or similar), it will then install a
>> faulty cookie and no applications will use offscreen bitmaps.
>
>That is also consistent with some explanations by Alexander Clauss.
>Probably this is the best solution.

In the mean while I've modified *STA_VDI.PRG*. It seems to
work. Furthermore, according to *Gembench v4.03* my Hades 060
is a little bit faster.

```
========================================== | ======================
TT 030 TOS 3.06 |
AES v4.10 |
GEMDOS v0.32 |
MiNT 1.0E |
Blitter not present |
NVDI 4.11 present |
Video Mode: 1024*768*256 |
FPU cookie value=$100000 |
Run and Malloc from STRAM |
Ref: TT + FPU, ST High |
NVDI+normale STA_VDI | With modified STA_VDI
========================================== | ======================
GEM Dialog Box: 0.305 1040% | 0.305 1040%
VDI Text: 0.595 734% | 0.490 891%
VDI Text Effects: 0.895 810% | 0.760 954%
VDI Small Text: 0.265 1550% | 0.220 1868%
VDI Graphics: 0.735 803% | 0.735 803%
GEM Window: 0.725 141% | 0.705 145%
Integer Division: 0.415 370% | 0.410 374%
Float Math: 0.085 329% | 0.085 329%
RAM Access: 0.090 2100% | 0.090 2100%
```

ROM Access: 0.090 1644% | 0.090 1644%
Blitting: 2.410 89% | 2.425 88%
VDI Scroll: 0.405 712% | 0.415 695%
Justified Text: 3.115 129% | 2.875 140%
VDI Enquire: 0.085 1500% | 0.090 1416%
New Dialogs: 0.765 460% | 0.765 460%
========== | ==========
Graphics: 724% | 772%
CPU: 1110% | 1111%
Average: 827% | 863%

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

5688. F/S Cubase 3.0

Newsgroup: comp.sys.atari.st
Date: 1998-03-20 00:00:00 UTC
From: cj763@freenet.carleton.ca
Message-ID: <3512D4E1.58E1@freenet.carleton.ca>
Source record: 105044

Hi everyone,
This version of Cubase is Falcon compatible.I'm asking 100$
Can. for it.I have the key and all the manuals.

Franï¿½ois Groulx

5689. Re: Advantages: Mintnet vs. STinG?

Newsgroup: comp.sys.atari.st
Date: 1998-03-20 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <890423568_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 105045

In article <890369093.27600.0.nnrp-05.9e98f145@news.demon.co.uk>
dbolt@my-ste.demon.co.uk (David Bolt) wrote:-

>What version of STinG are you using? If it's later than v1.08 it could be
>that you're one of the unlucky few that have a slowdown with the newer TCP
>modules. I use the TCP module from v1.08 and I get upto 2800 cps with it.
>With the newer TCP modules this drops to ~200-300 cps, although the latest
>one with the FTP upload bugfix is capable of an upload at 2600 cps. These
>upload figures came from aFTP, the download figures come from NEWSwatch.

I have this problem with the newer TCP modules, so I have stuck with
an older one.
I can't remember if I have ever seen an explanation for it. Is
likely to ever be cured or am I stuck with?
STinG is a fantastic package that has been very reliable for me it is
just a shame that I can't take full advantage of the latest versions.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

5690. Re: Need UMAX Scanner driver

Newsgroup: comp.sys.atari.st
Date: 1998-03-20 00:00:00 UTC
From: outrider@anv.net
Message-ID: <879_outrider@anv.net>
Source record: 105046

Re: "Need UMAX Scanner driver", nima@nortel.ca.DEATHTOSPAM scribbled the
following on 20 Mar 98 @ 13:28:23:

n> In terms of scanning quality, all to my opinion are nearly the same.
n> UMAX is alittle bit faster. For 600dpi, or better scanning, I like
n> the UMAX ASTRA 1200S, compared to the E6 from Microtek. The reason is
n> that the color scans look a bit more softer.

Softer generally means less sharp. I'm not sure I would like that. (Would
be interested in comparing like results.)

In any case, thanks for all the great info.

* LED v1.51 * <Ring>...<Connect 300>...[CLICK!]...<No Carrier!>
--

Terry May - Las Vegas, NV

5691. Re: Need UMAX Scanner driver

Newsgroup: comp.sys.atari.st
Date: 1998-03-20 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6ev2l9ojk1@nnrp1.dejanews.com>
Source record: 105047

>
> TWAIN doesn't apply to TOS. There's a counterpart called GDPS, which
> allows applications to hook into this driver interface. The Homa drivers
> are standalone applications and also support GDPS. A good example of GDPS
> is Alexander Clauss' OCR 1.4.
>
> << Neil >>
>
> --
> -
> Neil Roughley | http://www.excelprinters.com/tos.htm
> roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
> -
>
Having a Microtek E3 and the Homa driver for it and OCR 1.4, I was wondering -
- just how does GDPS work? I know that selecting "Scan" in OCR 1.4 doesn't do
much.

Galen (Head YACcer, Yolo Atari Club)

-----== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

5692. Re: Need UMAX Scanner driver

Newsgroup: comp.sys.atari.st
Date: 1998-03-20 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6ev2v5ovm1@nnrp1.dejanews.com>
Source record: 105048

In article <843_outrider@anv.net>,
outrider@anv.net wrote:
>
> Anyone know how the Astra compares to the Microtek scanners, particularly
> with respect to the Atari drivers for both?
>
I believe that the interface for both programs are identical. Since the
scanners themselves are similar, I suspect the differences between the two
scanners from the Atari point of view are pretty small. I admit, however,
that I don't know this for SURE.

I find the ScanMaker E3 to work fine with ScanX, although I'd love to have
more features. It does the job, though.

Galen (Head YACcer, Yolo Atari Club)

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

5693. Re: Cubase and Medium Rez!!!

Newsgroup: comp.sys.atari.st
Date: 1998-03-20 00:00:00 UTC
From: Krister Sundstr&#65533;m <support@axxess.se>
Message-ID: <3512c8f2.0@d2o42.telia.com>
Source record: 105049

>I tried it to, couldn't do it either. bought an sm124, you will like it
>better that way....much cleaner graphics....

Yeah, cleaner grfx is allways good... But, I, however, do like playing some
olg games every now and then...

Krister

>
>seeya
>--
>michael brown
>mbrown@kih.net

5694. Re: contacting the author of "Everest"?

Newsgroup: comp.sys.atari.st
Date: 1998-03-20 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6euvq8hae1@plutonium.compulink.co.uk>
Source record: 105050

On 20 Mar 1998 17:16:36, Hallvard Tangeraas wrote:
>Has anyone successfully been able to contact the author of the "Everest"
>text editor -Oliver Schmidt ?

Why don't you contact Joe Connor, he's the UK support man for Everest and
I'm sure he's in touch with the author.

(jconnor@cix.co.uk)

Best regards
Mike Kerslake

*** The Publishing House ***
Magazine Production - Typesetting Services - Audio Productions
*** publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/ ***

5695. ICD service

Newsgroup: comp.sys.atari.st
Date: 1998-03-20 00:00:00 UTC
From: Paul <l@hate.spam>
Message-ID: <01bd545b$de23fee0$170672d1@rambler.ic.new-ulm.mn.us>
Source record: 105051

I live in the USA and have always liked ICD products. They have cut their service hours, years ago, to the point of not really offering any telephone service at all - what, 6 hours a week? And often then, no one answers anyhow. That's ok, I understand, no money for that kind of thing.

But, they have a pretty nice looking web page. They were running some specials, and it seemed to be web-only ordering. I went ahead & ordered some stuff. After the fact, I realized they do not have a secure web ordering site, and that my credit card info was 'out there'.

Well, that was back in January sometime. No e-mails are answered, I can't get ahold of them on the phone (when are those 6 hours a week again???), no product, no nothing.

I am very sorry I ever sent in an order over the internet. I am very sorry I ordered directly from ICD. I have no clue if they have my order, if they will fill it, if they have canceled it, or if they give a damn about anything.

In short, I am very frustrated with the non-treatment I've gotten from ICD. What are other people's views?

--->Paul

5696. STReport #14.11

Newsgroup: comp.sys.atari.st
Date: 1998-03-20 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <RTUrhSc.dpj@delphi.com>
Source record: 105052

```
03/20/98 STR 1411 "Often Imitated, Never Surpassed!"

- CPU Industry Report - Linux Advocate - Blue Ribbon Awards
- No Decision on MS YET - STReport MailCall - INET Codes = Trouble
- Case Named to Big Board - Auto Gadgets Examined - STReport Confidential
- Hasbro\Atari Purchase - People Talking - Classics & Gaming

NSF KILLS FUNDING FOR INTERNET DEVELOPMENT
WINDOWS 98 TO SHIP BY JUNE 25
LESSIG & JACKSON BOTH MUST GO!

___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com
```

5697. NextGen review of Once Upon ATARI video

Newsgroup: comp.sys.atari.st
Date: 1998-03-20 00:00:00 UTC
From: hsw@netcom.com
Message-ID: <6evdd1$440$1@nnrp2.dejanews.com>
Source record: 105053

This is the unedited review of the video documentary "Once Upon Atari"
in Next Generation magazine (April '98 issue, page 20).
You can also check out the website for this video at:
http://www.netcom.com/~hsw/ouatari.html or http://www.netcom.com/~hsw
Here it is:

Once Upon Atari: The Agony and the Ecstasy

video review

The culture at Atari's console division in the glory days of 1979-1982 has always had a mystique about it. It was the seminal videogame development "scene," and many myths and legends grew out of that time. During last June's Electronicon, a Philadelphia fan convention, Howard Scott Warshaw, creator of E.T. and Yars Revenge, premiered a new documentary, Once Upon Atari: The Agony and the Ecstasy. It is actually the final installment of a planned four-part series that explores those days by interviewing the programmers who created some of console gaming's best-loved (and most hated) titles.

While the video quality sometimes leaves a lot to be desired (the introduction is almost unbearably cheesy), the interviews are amazing. Warshaw has tracked down almost everyone who did anything of significance in Atari's home division, including the people involved in some of the most criticized events in Atari's history, like Pac-Man for Atari 2600 (see "What the Hell Happened?" page 38). The interviews are seamlessly edited together with very little narration, which is good if you are familiar with Atari's history - for those who don't already know most of these names, though, the video may be a bit confusing.

This episode tries to capture the spirit of what it was like to actually work at Atari, an environment that was both a product of the times - the free-wheeling '70s - and the need to hire anyone who could program the 2600, a feat that ranged from difficult to impossible. This quote from Todd (Pac-Man) Frye is typical: "They were having a problem getting a programmer to do the Atari 2600 Xevious. Xevious was a very graphically active game in the arcades, and the Atari 2600 was not really a very graphically active machine. So I went home - I smoked this joint, with a little psilocybin and a little cocaine in it - and all of a sudden it sprang full forth in my mind exactly how to do it. And that was the moment of inspiration."

Other installments will include Nolan Bushnell, Larry Kaplan (Activision, Kaboom!), Rob Fulop (Missile Command), and others, disclosing their personal feelings and stories about everything from the creation of Activision to some of the pretty outrageous sexual (mis)conduct that went on between employees. The remainder of the series will be released later this year. The first episode will cover what it was like to actually work at Atari,

the second will deal with the legendary three M's of Atari (marketing, management, and money), and finally the third - and possibly the most exciting - will detail the game design process at Atari.

The highly in-depth nature of the documentary offers a refreshing contrast to other efforts, like Leonard Herman's Phoenix (see review NG 37), which, in their attempts to cover a broader subject matter, are necessarily more impersonal. Is this video essential viewing? If you're simply interested in the broad history of the industry, probably not. But if the word "Atari" still can make the hair on the back of your neck stand up, send in your money ASAP - you won't be disappointed.

Available in NTSC or PAL. Running time: 28 minutes.
To order, send $29.95 (postpaid) to:

SCOTT WEST PRODUCTIONS
PO Box 610787
San Jose, CA 95161

Or call with credit card: 1-800-711-3627

More information can be found at http://www.netcom.com/~hsw.
Or http://www.netcom.com/~hsw/ouatari.html

Check it out!

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

5698. Re: Cubase and Medium Rez!!!

Newsgroup: comp.sys.atari.st
Date: 1998-03-20 00:00:00 UTC
From: peter@va.com.au
Message-ID: <6evk2g$e0u$1@nnrp1.dejanews.com>
Source record: 105054

In article <
350F5CF8.756C@kih.net>,
mbrown@kih.net wrote:
>
> Krister Sundstr&#65533;m wrote:
> >
> > I have Cubase for ST. Cubase only seems to work with High-Rez...
> > I would like to have it to work in Medium-Resoulution.
> >
> > Is there a way?
> >
> > Cheers, Krister!
>
> I tried it to, couldn't do it either. bought an sm124, you will like it
> better that way....much cleaner graphics....
>
> seeya
> --
> regards,
>
> michael brown
> mbrown@kih.net
>
While a monochrome monitor is
best, Cubase will work with the
Sebra mono emulator. Available
from Umich .

Peter S

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

5699. Re: Printing at 600 dpi with SLM804 ... ???

Newsgroup: comp.sys.atari.st
Date: 1998-03-20 00:00:00 UTC
From: dipching@ping.be
Message-ID: <3512d88a613360@ping.be>
Source record: 105055

on Fri 20-03-98 19:24 Martin "Nightowl" Byttebier wrote:

>on Fri 20-03-98 07:36 Jo Vandeweghe wrote:
>
>
>>Thank you for information Martin ... hope to see you soon ... at Atari
>>Messe perhaps or in your overheated computer room ;)
>
>Thanks but no thanks. I'm going for two days to Germany. One day to
>keep my old lady happy

I think you should keep more attention to your lady ... don't matter
how old she is ... she is surely more important than all our computer
stuff here ;)
Note; I suppose she don't read what we write here ... it could be
better ... for your health.

>and one day (sunday) to keep me happy.

Then, don't bring any money at all with you ! ;-)

>Working brains causes much of heat ;-))

I know you are one of the most overheated atari brains in Belgium !

>See you at the Neuss-fair
>Martin

Hope to see you there ...

Jo

--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

5700. Re: Mac disks and Atari

Newsgroup: comp.sys.atari.st
Date: 1998-03-20 00:00:00 UTC
From: Jeff.Thomas@taf.ftn.org
Message-ID: <1b0_9803210230@tor250.org>
Source record: 105056

```
IN>I use an Atari 520STE and transfer data to My Mac LC475 using Access PC.
IN>However I would be very interested to know if it is possible to hook up
IN>my Zip drive to my atari. This would make it much easier to transfer
IN>large files between the Atari and the Mac.
A SCSI ZIP drive sure if you run it with HD Driver. Forget about the
parallel port version though, the Atari printer port is too different to
make a ZIP drive work with it.
Later...
---
SLMR 2.1a All wiyht. Rho sritched mg kegtops awound?
--
| Gated by the premier Fido Technology Networks gateway .
| Providing USENET, Internet Email and FTP hub facilities.
| See "http://www.ftn.org" for details.
```

5701. Re: Pagestream 2.2

Newsgroup: comp.sys.atari.st
Date: 1998-03-20 00:00:00 UTC
From: Jeff.Thomas@taf.ftn.org
Message-ID: <1b1_9803210230@tor250.org>
Source record: 105057

SH>Graphic exporters for Pagestream?
SH>Well there is a file that says it is an exporter for Degas, but
SH>whenever I tried to use it I got a "Not implemented" type of warning.
Just use the IMG printer driver, it exports a file as IMG format.
I think I may have used the Degas export module once, but I don't remember
if it worked. It's not likely to be very useful for most work seeing as
degas format is limited to the 3 basic ST resolutions. IMG doesn't suffer
that limitation.
Later...

SLMR 2.1a All wiyht. Rho sritched mg kegtops awound?
--
| Gated by the premier Fido Technology Networks gateway .
| Providing USENET, Internet Email and FTP hub facilities.
| See "http://www.ftn.org" for details.

5702. Re: Advantages: Mintnet vs. STinG?

Newsgroup: comp.sys.atari.st
Date: 1998-03-20 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <3512fd8647ad4e0@whalley.demon.co.uk>
Source record: 105058

on Fri 20-03-98 04:44 David Bolt wrote:

>What version of STinG are you using? If it's later than v1.08 it could be
>that you're one of the unlucky few that have a slowdown with the newer TCP
>modules. I use the TCP module from v1.08 and I get upto 2800 cps with it.
>With the newer TCP modules this drops to ~200-300 cps, although the latest
>one with the FTP upload bugfix is capable of an upload at 2600 cps. These
>upload figures came from aFTP, the download figures come from NEWSwatch.

I think your download figures might have more to do with Demon's news
server than STinG. POPwatch retrieves mail for me at anything up to
2000cps with the latest modules (STE w/14k modem). Demon's news server
has been getting progressively slower over the last few weeks.

YMMV, of course.

TTFN
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

5703. Re: Modem prog reccomendations

Newsgroup: comp.sys.atari.st
Date: 1998-03-20 00:00:00 UTC
From: mhop@snip.net
Message-ID: <3512d9d0.509588604@news.snip.net>
Source record: 105096

On 16 Mar 1998 12:29:57 GMT, agt3@york.ac.uk (Aaron Turner) wrote:

>
>Currently I am using ST-Modem to dial up the university here to get my
>connection, but the maximum speed is 9600 and I have a 14400 modem. Also
>ST-Modem seems to be unreliable on connection.
>
>Are there any better, compact, ST modem programs out there. I've scanned
>the web and can't really find anything. STiK etc would be fine, but it is

I used Vanterm for a long time, then switched to Ansiterm.

5704. Re: Hasbro speaks!

Newsgroup: comp.sys.atari.st
Date: 1998-03-20 00:00:00 UTC
From: robertm@jagunet.com
Message-ID: <3511c0b9.1231412@news.jagunet.com>
Source record: 105097
Cross-posted to: rec.games.video.atari,comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.st

vsp@unix3.netaxs.com (have clue--will travel) wrote:
>
>Just dandy. The rights to most of the classics now belong to the same people
>who shat upon the once-respected name of Frogger while "updating it with the
>latest technology."
>
>Oh, my cup runneth over.

Fogger wasn't that bad. Its hard, maybe impossible, but its also fun..

Rob Merritt
My Might and Magic page:http://www.jagunet.com/~robertm/homm.html
My Toy page starring Micronauts and LegoBlocks:http://www.jagunet.com/~robertm/micro.html

5705. Re: Atari Has been Sold/Jag Comeback?

Newsgroup: comp.sys.atari.st
Date: 1998-03-20 00:00:00 UTC
From: he110@cleveland.Freenet.Edu
Message-ID: <6eshnp$2t9$1@pale-rider.INS.CWRU.Edu>
Source record: 105098
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,rec.games.video.atari,rec.games.video.classic

re: 3d vs 2d...

Your argument regarding "since the projecting apparatusis 3d, then the image must be 3d" breaks down when you consider a slide projector. When it projects an image to a theoretically perfect screen, the image itself has no depth unless you look at light as a particle. But so far we have not been able to resolve the particle/wave dispute. My own idea is that it is something _else_, that we as humans in our particular frame of reference cannot see it as it is. Perhaps it is 4-D or more in nature, and humand find it difficult at best to perceive more than 3 simultaneous dimensions.
--
||| ////Pakrat he110@cleveland.freenet.edu |||
/ | \Atari- Innovative Leisure. / | \

5706. Re: Looking for "CyberStudio", "Cyber3D", etc.

Newsgroup: comp.sys.atari.st
Date: 1998-03-20 00:00:00 UTC
From: mike.harvey@worldnet.att.net
Message-ID: <6eshv5$lon@bgtnsc03.worldnet.att.net>
Source record: 105099

On 17 Mar 1998 14:22:25 GMT, bm827@FreeNet.Carleton.CA (Randy Kwak) wrote:

Many of these were put on some of the british ST magazines like
ST Format and ST User a few years ago.. You might try checking
with some folks posting Mag/w disk and see if they have any for-sale..

>I'm looking for "Cyber" stuff that was put out for the Atari ST by
>Antic a long time ago. The titles I remember are:
>
>Cyber Paint (I already have version 1)
>Cyber 3D
>CyberStudio
>
>other?
>
>If you have any of these programs for sale at a very nominal price,
>or are interested in trading for some other software for your Atari,
>please reply.
>
>Thanks in advance for your response.
>
>Randy Kwak
>bm827@freenet.carleton.ca
>
>

5707. Shows

Newsgroup: comp.sys.atari.st
Date: 1998-03-20 00:00:00 UTC
From: mike.harvey@worldnet.att.net
Message-ID: <6esi02$m0g@bgtnsc03.worldnet.att.net>
Source record: 105100

You might wish to set up a program like Midi-maze if you can get two ST's and some Midi cables.. We have done that for many years out here in San Diego at the Annual Computer Fair to show off the ST and provide some entertainment for attendites also.. They seem to get a kick seeing them play Midimaze and then seeing them in the Computer Musieum which displays many old computers many of which I'd never even seen and I've been dealing with computers for about 18 years now since my brother purchased a Atari 800..

5708. Re: Base-64 decoder?

Newsgroup: comp.sys.atari.st
Date: 1998-03-20 00:00:00 UTC
From: Guido Flohr <gufl0000@stud.uni-sb.de>
Message-ID: <6espav$jhb@hades.rz.uni-sb.de>
Source record: 105101

Harry Sideras <hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk> wrote:
> In that case it may be that you have an incomplete header for the file.
> there
> are several lines that usually prefix the data - if you don't have them
> that'll be the reason.

The base64-encoding knows no headers (read RFC2047 if you don't
believe it).

BTW, is there still no base64-decoding software available for
Atari? For another purpose I've written a tool which
can perform various encodings/encodings used in the internet
including base64, quoted-printable (in arbitrary degrees
of "mailsafeness"), charset conversions between atarist,
iso-8859-?, ibm-pc, hp-roman8, ...

The major difference to other similar tools (mimencode, GNU recode, ...)
is the possibility to perform an arbitrary number of encodings/
decodings in one go without ever using pipes or temporary files.
For example:

encode lf2crlf:latin2st:unqp mail.txt

would first "un-"quote-printable mail.txt, then it would convert
the text from iso-latin-1 (aka iso-8859-1) to the Atari charset
and then terminate all lines with Carriage Return/Linefeed.

I think the tool would be a little overkill for simply decoding
e-mails but if there are some people intererested out there ...
(and if they don't ask me to build a GEM interface for it).

Ciao

Guido

--
mailto:gufl0000@stud.uni-sb.de
http://stud.uni-sb.de/~gufl0000

5709. Re: Sozobon C and C-desk

Newsgroup: comp.sys.atari.st
Date: 1998-03-20 00:00:00 UTC
From: Guido Flohr <gufl0000@stud.uni-sb.de>
Message-ID: <6espk4$jhb@hades.rz.uni-sb.de>
Source record: 105102

Steve Blow <student@nottingham.ac.uk> wrote:
> COuld anybody tell me where I can find C-desk mentioned in the Sozobon C
> documentation?

Write to Holger_Weets@ol.maus.de. He will probably tell you that
C-desk isn't supported any longer. I would send you my copy but
it's no use if you have Sozobon >2.0. The options to the compiler
have changed with 2.0 and C-desk has "hard-coded" options.

Better learn how to work with make.

Ciao

Guido
--
mailto:gufl0000@stud.uni-sb.de
http://stud.uni-sb.de/~gufl0000

5710. Re: Advantages: Mintnet vs. STinG?

Newsgroup: comp.sys.atari.st
Date: 1998-03-20 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <890369093.27600.0.nnrp-05.9e98f145@news.demon.co.uk>
Source record: 105103

On 17 Mar 1998 19:39:48, John Perez wrote:
> Pascal Ricard (pricard@club-internet.fr) wrote:
> : Peter Rottengatter wrote:
>
> : > Dunno what you've done, but STinG delivers all speed the modem possibly
> : > could do. FTPing compressed archives, I have over 1.7 kB/s with 14400 bps
> : > modems and about 4 kB/s with 33600bps modems. So please check your setup
> : > first before stating such things.
>
> I would like to know what settings to check. I have tested numerous
> options within HSMODEM7's files, Dial.scr, and Default.cfg. Some of these
> include MTU, MSS, RWIN, as well as send an receive buffers. Still, the
> fastest transfer rate that I recieve on my 48mhz TT is about 350 B/s, even
> with a 28.8 modem.

What version of STinG are you using? If it's later than v1.08 it could be
that you're one of the unlucky few that have a slowdown with the newer TCP
modules. I use the TCP module from v1.08 and I get upto 2800 cps with it.
With the newer TCP modules this drops to ~200-300 cps, although the latest
one with the FTP upload bugfix is capable of an upload at 2600 cps. These
upload figures came from aFTP, the download figures come from NEWSwatch.

If you can get hold of the older TCP module, it should speed the transfers,
at least for downloads. If you need to be able to upload as well, it will
mean renaming modules and rebooting to get the best transfers each way.

Regards,
David E-Mail :- dbolt@my-ste.demon.co.uk
--
/**\
* *
* Proud owner of: Atari 520STE 4Mb + Syquest EZ-135 + V.34 *
* *
**/

5711. Re: Atari Has been Sold (100% Facts)

Newsgroup: comp.sys.atari.st
Date: 1998-03-20 00:00:00 UTC
From: 'remove'tim_k@post1.com
Message-ID: <3511f412.11684909@news.abs.net>
Source record: 105104
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st

>But Tim - was the 'product' not a roaring success - in my view these
>fine products failed to attract a very large market share solely due
>to the lack of 'marketing' - most people never even heard of 'Atari'
>other than for the older games machines that were well promoted in
>their time.
>
>When the 'Trammels' got involved in their money laundering operation
>(at least that's how it seemed) they made absolutely no attempt to
>'market' the product - which - upgraded a bit for the times - could be
>successfully marketed today.
>
>Or am I reading it wrong ???
>
>The Canadian Curmudgeon (in cool, cloudy, Calgary)

I'm just a little bitter from what I consider being betrayed by the Trammels. After hearing so many times that 'this year' would be 'the year of Atari' only to see them only market in the New York City area or maybe a couple of other local areas, it burns me up. I tried to do my part by buying hundreds of dollars worth of hardware and software only to see it become worthless as fewer and fewer places supported the platform. I hate being at the mercy of Microsoft. But what's the alternative? Even the Mac may not last much longer. I suppose if my needs were simpler, I could get by with my old 520 ST running Word Up etc., but for my needs, it won't do. There- I got that off my chest.

Tim

5712. Re: Atari Has been Sold/Jag Comeback?

Newsgroup: comp.sys.atari.st
Date: 1998-03-20 00:00:00 UTC
From: james.burr@acpu.com
Message-ID: <890361323@acpu.com>
Source record: 105105

You said:
-> re: 1 dimensional games...

-> I think PONG is the closest we will get to a '1-Dimensional'
-> game.

As the defination of dimension is: The smallest number of independent points that give the location of a unique point in a mathematical space.

Therefore we can assess that a characteristic of a one-dimensional plain consists of points leading from and to a unique point in a coherent manner. I mean a single straight line of infinate length but the width and depth is of that unique point itself.

A two-dimensional plain thus adds an infinate width plus the length and defines an area of two-dimensional space. Pong thus fits into this catagory among all other vidio games. The third dimension incompasses an infinate depth from that unique point. No games displayed on a monitor can achieve a three-dimensional characteristic for the depth is a perception of an illusion because what's displayed has no actual depth or volume of mass despite of that ludicrice argument about the pixels or the CRT making the image three-dimensional.

One can say that the fourth dimension is time, a constant that never changes and the fifth dimension that extends into the meta-physical.

But what the hell this has to do with Atari being sold is beyond my comprehension.

Later,
James
jdburr@acpu.com

5713. Re: Major hard disk problems

Newsgroup: comp.sys.atari.st
Date: 1998-03-20 00:00:00 UTC
From: stevebj@acay.com.au
Message-ID: <35120604.0@job.acay.com.au>
Source record: 105106

On 15 Mar 98 22:03:40 -, greg_evans@delphi.com wrote:

```
--------------------------------------
| Steve Brownjohn (aka) The Balz |
| Email: stevebj@acay.com.au |
| You have been conversing with an |
| ATARI FALCON 030--A real Computer |
Checkout:-
http://www.acay.com.au/~stevebj
--------------------------------------
```

5714. Re: program or programme ?

Newsgroup: comp.sys.atari.st
Date: 1998-03-20 00:00:00 UTC
From: xav@compsoc.man.ac.uk
Message-ID: <6et30f$rc8$1@irk.zetnet.co.uk>
Source record: 105107

In a former life as an exotic dancer, perot@suse.modem.stud.uni-hannover.de (Peter Rottengatter) wrote:

> Yes, it was Phillips/Sony. So it's mostly german/japanese, and people should
> be glad that the word "disc" was used instead of german "Scheibe" or even the
> japanese translation ;-)
>
>
> Cheers Peter

I'm sure I won't be the only One to point this out - but isn't Phillips Dutch?

Cheers,

Xav

--
Posted with Ink Spot (for the Newton) from DejaVu Software, Inc.
Usenet wherever you are - http://www.martnet.com/~dejavu/

5715. Re: Looking for "CyberStudio", "Cyber3D", etc.

Newsgroup: comp.sys.atari.st
Date: 1998-03-20 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <6et23t$73j$1@maya.ece.ufl.edu>
Source record: 105108

I do have all the Cyber programs and manuals. Plese send me e. mail
Raymond

5716. Re: Printing at 600 dpi with SLM804 ... ???

Newsgroup: comp.sys.atari.st
Date: 1998-03-20 00:00:00 UTC
From: dipching@ping.be
Message-ID: <351210f4ac6331@ping.be>
Source record: 105109

on Thu 19-03-98 20:40 Martin "Nightowl" Byttebier wrote:

>Yes, it's possible to modify the SLM804 to print 600x300 but...
>it's hardware, no software emulation. According to an article found in
>the Dutch magazine *ST* date september/oktober 1991, nr 33 p.51-52
>it's a kit made by the *Marvin AG* (Zï¿½rich, Switzerland). In Germany
>it was available for around DM300,-.
>At the time the article was written there weren't many printdrivers
>available that took advance of the 600x300 setup. It was only really
>usable with Calamus 1.09N.
>Nowadays the situation isn't much better I guess. There is a special
>Calamus driver but for the other prog's...I don't know.
>
>CU
>Martin

Thank you for information Martin ... hope to see you soon ... at Atari
Messe perhaps or in your overheated computer room ;)

Bye

Jo

--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

5717. Re: Megafile 30 replacement help needed

Newsgroup: comp.sys.atari.st
Date: 1998-03-20 00:00:00 UTC
From: hofman@ats.nld.alcatel.nl.nospam
Message-ID: <6et1uaipo2@nlsun1.ats.nld.alcatel.nl>
Source record: 105110

In article <35115e82.0@news1.ibm.net>, "Sini&#65533;a Julijan" <julijan@ibm.net> writes:
>>
>>Sini&#65533;a Julijan wrote in message ...
>>Hello reader!
>>
>> I have Atari megafile 30 and was wondering if there is a possibility to
>>replace a original drive inside the box with a bigger SCSI drive.
>>Is that possible ? Are ther any ACSI/SCSI compatibility problems ? What
>>should I do to make the replacement ?
>>

No, it is not possible.
The Megafile 30 has a RLL formatted disk (mine had a Seagate ST238R) and
is not SCSI. Although there is a SCSI host adapter integrated in the
board somewhere.
But, you can replace it with a larger disk. Use a MFM or a RLL disk.
I replaced the ST238R, since I had 10,000 bad sectors, with a NEC
D5126 20 Mb MFM drive which I formatted with HDX as a normal Megafile 30
disk. Now I replaced it with a Maxtor XT-1140 120 Mb MFM disk, which I
formatted and partitioned using CBHD V5.02 (HDX failed), so I now
have a 180 Mb disk.

You can format almost any MFM disk as RLL, giving you 50% more.

Hint:
If you want to use HDX to format a MFM disk as RLL then just add the
drive info (number of heads, etc.) in the wincap file.
MFM disk ussually have 17 sectors/track. RLL uses 26 secters/track.
So use 26 sectors/track in the wincap file.

Regards, Peter

----
to reach me just remove the .nospam from my reply/from address.

5718. Re: Clearing Up Details of Hasbro/Atari Deal

Newsgroup: comp.sys.atari.st
Date: 1998-03-20 00:00:00 UTC
From: hofman@ats.nld.alcatel.nl.nospam
Message-ID: <6et4gp$n5n$1@nlsun1.ats.nld.alcatel.nl>
Source record: 105111
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy,alt.atari-jaguar.discussion

Path: hofman
Newsgroups: comp.sys.atari.st,comp.sys.atari.advocacy,alt.atari-jaguar.discussion
Sender: hofman@nlev00.uni-paderborn.de (Peter Hofman)
From: hofman@ats.nld.alcatel.nl.nospam (Peter Hofman)
Distribution: world
X-Newsreader: mxrn 6.18-16
References: <Pine.PMDF.3.95.980319165155.547393009A-100000@conrad.appstate.edu>
<3511D829.FB84645A@geocities.com>
Reply-To: hofman@ats.nld.alcatel.nl.nospam
Organization: Alcatel Telecom Nederland
Subject: Re: Clearing Up Details of Hasbro/Atari Deal

Path: hofman
Newsgroups: comp.sys.atari.st,comp.sys.atari.advocacy,alt.atari-jaguar.discussion
Sender: hofman@nlev00.uni-paderborn.de (Peter Hofman)
From: hofman@ats.nld.alcatel.nl.nospam (Peter Hofman)
Distribution: world
X-Newsreader: mxrn 6.18-16
References: <Pine.PMDF.3.95.980319165155.547393009A-100000@conrad.appstate.edu>
<3511D829.FB84645A@geocities.com>
Reply-To: hofman@ats.nld.alcatel.nl.nospam
Organization: Alcatel Telecom Nederland
Subject: Re: Clearing Up Details of Hasbro/Atari Deal

STill not clear?
read: http://www.atarihq.com/news/1998/980310.html

Peter

In article <3511D829.FB84645A@geocities.com>, Chris Barbagallo <cbarbagallo@geocities.com>
writes:
>Wrong, wrong, wrong. Go back and reread the Sec. 8-K filing with the
>Feds. http://www.freeedgar.com/search/WL.asp?C=941167&F=8-K&D=3/9/1998
>
>Later.
>
>Chris B.
>cbarbagallo@geocities.com
>
>Thomas Main wrote:
>>
>> I have read quite a bit about Hasbro buying Atari in the last week. I
>> have seen a lot of misinformation on the newsgroups, so I thought I
>> would put in some facts:

>>
>> Hasbro bought Atari assets for $5 million.
>> These "assets" include the rights to 75 video game titles (they do not
>> include any rights to redistribute computer or videogame hardware - this
>> means that Hasbro cannot "reintroduce" any 8-bit Atari computers, ST
>> computers, or Jaguar consoles, redesigned or not.
>> One article I read mentioned that these games would be marketed under
>> the title "Atari Platinum Series" - that is probably the extent to which
>> we will see the name "Atari" on any of the new products.

[LUMBERJACK WAS HERE]

5719. Re: Need UMAX Scanner driver

Newsgroup: comp.sys.atari.st
Date: 1998-03-20 00:00:00 UTC
From: Alain Vondra <vondra@u-cergy.fr>
Message-ID: <35122EC8.5509B421@u-cergy.fr>
Source record: 105112

Hello John
You can contact the french society "CENTEK" who has made a driver for
UMAX scanners named "SANDRINE" (nice, is'nt it) but it works only for
Falcon for the moment. centek@graphity.fr
Bye
Alain

john.graser a ï¿½crit:
>
> Is their a UMAX Astra 610S (SCSI) driver available for the Atari ST
> /Falcon?
> It is TWAIN compliant.
>
> John Graser

5720. *I* bought Atari

Newsgroup: comp.sys.atari.st
Date: 1998-03-20 00:00:00 UTC
From: bales@hol.REMOVE.THIS.fr
Message-ID: <MPG.f7c57ad221202e498968d@gazette.stortek.com>
Source record: 105113

Haha, I knew a subject like that would get some attention.

Actually, I've just (at last) bought a Falcon. It's a new machine for me, and I've never used one before. I must say that for the moment, it's a great improvement to my Super-4Mbyted-TOS-2.06-running-internal-IDE-driven-HDfloppied-STE-from-hell.

However, no docs or disks came with it. What actually was shipped with the Falcons ? was there some version of Speedo, MultiTOS, some special CPXs or TOS patches? Heck, the guy I bought it from didn't even have XControl on it.

If tha manual is anything like the STE's one, then I'm not losing much, but after opening up the beast, I would like to know what the various components and sockets are. There are connectors and jumpers all over the place. It's a TOS 4.04, is this the latest ?

Is there anything else really necessary I should download. I realize I should get NVDI or MagiC, but the main financial priority is going to get the buffer/clock fixes done for digital audio and probably and external SCSI drive.

Does anybody know if Cubase 2.0 runs on the Falcon. I think 3.0 does, but this version doesn't seem to see the dongle.

Also, is there some audio D2D software that can run on the falcon in sync with the old Cubase 2.0 I have on the STE, so I have the STE for midi and the Falcon for audio?

Either this or I sell the super-STE-from-hell and get CAF, but it's still pretty expensive.

Cheers,
Nick

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

5721. Re: Partitioning 2.1 GB IDE drive

Newsgroup: comp.sys.atari.st
Date: 1998-03-20 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <351246BB.3FE9@ooc.de>
Source record: 105114

Robert Schaffner wrote:

> Right. But you NEED MagiC or any TOS >1.4

With the current versions of HDDRIVER you don't need Big-DOS or MagiC if
you want to use media with *a single* DOS compatible partition. In this
case you can create a partition that is both TOS and DOS compatible and
doesn't require additional software on the Atari side.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

5722. Re: Partitioning 2.1 GB IDE drive

Newsgroup: comp.sys.atari.st
Date: 1998-03-20 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <351246F9.4D61@ooc.de>
Source record: 105115

Carsten Krumnow wrote:

> I use MagiC 5.0 and I DO need BigDOS not to access large partitions but to
> have a FASTER access on DOS compatible drives.
> Apparently it DOES run with MagiC...

This is strange. Doesn't the Big-DOS documentation say it doesn't work
with MagiC?

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

5723. FS: Eizo 21" monitor multisync (paper white)

Newsgroup: comp.sys.atari.st
Date: 1998-03-20 00:00:00 UTC
From: "Dr Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <6etr37$2li$1@loki.cf.ac.uk>
Source record: 105116
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Quick Sale (I need the room!)

Stunning 21 inch flat screen EIZO multisync monitor, bnc
analog and ECL (TT high) inputs, max resolution 1600x1400
at 70Hz, as new (very low use). Paper white (mono) display
ideal for dtp, midi, cad etc..
This display cost well over 1200 pounds and is as new,
offers around 400 pounds.

Email Dr Simon Williams at WilliamsSG@cf.ac.uk or
svp@csi.com.

It would be preferable to sell this within the UK unless
buyer is prepared to cover shipping costs!

5724. Help, VCS on ST.

Newsgroup: comp.sys.atari.st
Date: 1998-03-20 00:00:00 UTC
From: sgm23@eng.cam.ac.uk
Message-ID: <6ett3g$3nt$1@lyra.csx.cam.ac.uk>
Source record: 105117

Does anyone know if it is possible to run the old 2600 VCS cartridges on a ST by downloading the software on them to my ST via the cartridge port? and if so how as I assume you would just plug them together.

5725. CAB and NOVA VDI

Newsgroup: comp.sys.atari.st
Date: 1998-03-20 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6etuiv$oop@thoth.portal.ca>
Source record: 105118

It seems the memory problem with CAB and NOVA VDI _is_ related to the type of animated GIF being viewed. The problem is caused by some GIFs which use a local color map and have a special Netscape palette extension. From my limited experience, these aren't normal GIFs <g>. There could be other variables, like transparency, but I'm not exactly sure what combination thereof causes CAB to continually use up RAM for each frame repetition. Thanks to Magnus for not thinking I was crazy, as he sent me one of those nasty animated GIFs to look at.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

5726. Re: Clearing Up Details of Hasbro/Atari Deal

Newsgroup: comp.sys.atari.st
Date: 1998-03-20 00:00:00 UTC
From: Thomas Main <main@conrad.appstate.edu>
Message-ID: <Pine.PMDF.3.95.980320091224.541097400B-100000@conrad.appstate.edu>
Source record: 105119
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy,alt.atari-jaguar.discussion

> I have read quite a bit about Hasbro buying Atari in the last week. I
> have seen a lot of misinformation on the newsgroups, so I thought I
> would put in some facts:
>
Well, I stand corrected. I'm afriad I am guilty of spreading the same
sort of misinformation that I was complaining about. I'm sorry.

>
> ccee88oo
> C8O8O8Q8PoOb o8oo
> dOB69QO8PdUOpugoO9bD
> CgggbU8OU qOp qOdoUOdcb ....
> 6OuU /p u gcoUodpP ....
> \\\\// /douUP ... ...
> . \\\\///. . ...
> .. |||/\ . . ..
> .. |||\/ ... .
> . ||||| . .. Thomas Main ..
> ...../////\..... main@appstate.edu .....
>
>

5727. Re: SLM xxx problem

Newsgroup: comp.sys.atari.st
Date: 1998-03-20 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6etv3l$31e$1@plutonium.compulink.co.uk>
Source record: 105120

On 17 Mar 1998 14:33:33, Carsten Krumnow wrote:
>
>
>Hello SLM users who are interested in the patch article!
>
>The article to patch your laser interface will follow soon,
>I'm waiting another day, then it will fit with one mail...
A public thankyou Carsten, I received the file Thursday.

Rgds, Derryck

5728. Re: Atari Laser Printer

Newsgroup: comp.sys.atari.st
Date: 1998-03-20 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6etv3m$31e$2@plutonium.compulink.co.uk>
Source record: 105121

On 18 Mar 1998 03:38:37, Tim Curtis wrote:
>Just saw one of these for sale, although I didn't notice the model
>number. There was also a small box (about the size of a modem) that
>said "Laser" on it.

try and find out if it's an SLM804, bad news if it is as you won't easily get toners and drums.

The 605 is a much better bet, the Mannesman Tally MT906 shares the drum, toner and the 10,000 print counter that stops you from using the drum for longer.

>I thought about picking it up, but I haven't decided for sure whether or
>not I will, as I'm limited on space here. Can anyone give me advice on
>whether or not this would be a good addition to my Mega ST4? Are toner
Apart from the points I've mentioned, both printers are ideal partners for your Mega, offering the quickest printed page of all the available printers.

Rgds, Derryck

5729. Re: Printing at 600 dpi with SLM804 ... ???

Newsgroup: comp.sys.atari.st
Date: 1998-03-20 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6etv3n$31e$3@plutonium.compulink.co.uk>
Source record: 105122

On 18 Mar 1998 18:04:10, Jo Vandeweghe wrote:
>A long time ago, someone said to me it was possible to print up to 600
>dpi with the SLM804 ... with a special driver ...
>I have never heard anybody speaking about that here or elsewhere ...
I vaguely remember something about this, but it never saw the light of day.

I think that it was meant to allow you to print at 600*300dpi - some sort of
hardware fix that I at first thought the Phantom of the Laser thread was
about.

>Is there somebody using this capability and is it possible to run the
>driver on the SLM605 ?
I think that it was for the 804.

>Perhaps is it also a little hardware modification but I don't remember
>now ...
That's it.

Rgds, Derryck

5730. Re: HP672c printer driver for SpeedoGdo

Newsgroup: comp.sys.atari.st
Date: 1998-03-20 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6etv3o$31e$4@plutonium.compulink.co.uk>
Source record: 105123

On 18 Mar 1998 17:23:40, ekaljumagi@clhs.lake.k12.ca.us wrote:
>In article <6emfp3$f8j$5@plutonium.compulink.co.uk>,
> derryck@NOSPAMHEREcix.co.uk (Derryck Croker) wrote:
>> >There is a 660 Speedo driver available - try ftp.lip6.fr/pub/atari. I

>> I have an English language version of this 660C Speedi driver BTW :-)
>Is your english driver available anywhere?

It could be, I don't know about the legal aspects (but the French version
was PD). Anyone care to comment??

Rgds, Derryck

5731. Re: printer stuff

Newsgroup: comp.sys.atari.st
Date: 1998-03-20 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6etv3p$31e$5@plutonium.compulink.co.uk>
Source record: 105124

On 12 Mar 98 04:13:36, Harry Sideras wrote:
>*Hi Mark*, on 10 Mar 98 you wrote: ...respect, brethren
> s>
> s> Does anyone have either a printer driver for DEGAS ELITE or a program

>Degas Elite uses GDOS, so there's bound to be a printer driver for it or its
That's not quite right Harry, it uses GDOS screen fonts but the printer
drivers are Degas-specific. There should be lots around in the PD.

Rgds, Derryck

5732. Re: Help, VCS on ST.

Newsgroup: comp.sys.atari.st
Date: 1998-03-20 00:00:00 UTC
From: bales@hol.REMOVE.THIS.fr
Message-ID: <MPG.f7ca2228da6043a98968e@gazette.stortek.com>
Source record: 105125

On 20 Mar 1998 14:05:36 GMT, for some strange reason Stephen Moss
(sgm23@eng.cam.ac.uk) wrote this...
>
>
>
> Does anyone know if it is possible to run the old 2600 VCS cartridges
> on a ST by downloading the software on them to my ST via the cartridge
> port? and if so how as I assume you would just plug them together.
>

Sounds a bit silly. Why on earth would a Motorola 68K-based machine be
designed to play antiquated 6502 processor VCS games when it has one of
the richest game software libraries itself ? The only thing a VCS has in
common with an ST is the Fuji logo (and the joystick sockets).

Try plugging your cartridges into a PC's AGP slot to see what happens.

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

5733. Re: Base-64 decoder?

Newsgroup: comp.sys.atari.st
Date: 1998-03-20 00:00:00 UTC
From: prajoux@REMOVE_THIS.laas.fr
Message-ID: <6etvncdar1@laas.laas.fr>
Source record: 105126

In article <842_outrider@anv.net>, outrider@anv.net (outrider) writes:
> g> BTW, is there still no base64-decoding software available for
> g> Atari?

>MUNPACK handles those files I referred to above. If those are base-64, then
>yes, it handles them.

I confirm. I downloaded it recently and had no problem having it decode
MIME-encoded messages.

Roland
prajoux@laas.fr
LAAS/CNRS, Toulouse, France.

5734. ST Gear (20/3/98) Update

Newsgroup: comp.sys.atari.st
Date: 1998-03-20 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <890409305.5833.0.nnrp-03.c1ed1184@news.demon.co.uk>
Source record: 105127
Cross-posted to:
comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.advocacy,uk.adverts.computer,uk.adverts.other,netcom.uk.forsale,alt.atari

```
I have a selection of Atari ST titles for sale.

This List Updated 20/3/1998.

email: steve@steverosie.demon.co.uk

I'm looking out for the following, possible swap, part exchange etc...
Atari CD ROMS, 16-bit sampler cartridge/hardware etc...

All are on original media.

Key:
ds = double sided disks
ss = single sided disks
?d = number of disks
meg = one meg of memory or more needed
ni = no instructions
nb = no box
NSTE = Not STE compatable

Please Note The Key Codes Are Only There For Guidance, I cannot be
responsable for in accuracies.

>>>>>>>>>> All prices are in UK Pounds (sterling) <<<<<<<<<<
^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^

Prices DO NOT include postage.

GAME COMPILATIONS

Hollywood Collection (5d,ni) ..................................... 5
Ghostbuster II, Indiana Jones and the Last Crusade & Robocop
TNT (4d) ......................................................... 5
Xybots, Toobin, APB, Dragon Spirit and Hard Drivin'
Finale (4d) ...................................................... 5
Paperboy, Overlander, Ghost'sn' Goblins
and Space Harrier (20 levels)
The Dream Team (5d, ds) ......................................... 5
The Simpsons - Bart v' The Space Mutants, WWF Wrestlemania and
Terminator II 'Judgement Day'
Atari 520STE Discovery Xtra Pack ................................ 5
Language Disk DE1 (ds)
Final Fight Disks DE2 & DE3 (ds)
Sim City/Escape from the Planet of the Robot Monsters (ds)
9 Lives (ds)
```

SPORT TYPE GAMES

World Championship Soccer (1d,ds,nb) 2
Ballistix (1d,ss) 2
Superleague Soccer (1d,ss) 2
T.V Sports Football (1d,ss,nb) 3
Vector Championship Run (1d,ss) 2
Championship Wrestling (1d,ss) 3
Top Shot = Kick Off + Extra Time. (1d,ds) 3

SIMULATIONS

ATFII (Atdvanced Tactical Fighter II) (1d,ss) 2
Lombard RAC Rally (2d,ss,nb) 2
Falcon - The Mission Disks Vol.1 (needs Falcon) (1d,ss) 3
Their Finest Hour -The Battle of Britian (2d,ds) 5
Carrier Command (1d,ds) 5
Mig-29 Fulcrum (1d,ds,meg) 5
F-15 Strike Eagle II (2d,ds) 10
Railroad Tycoon (2d,ds,meg) 10

STRATEGY, MIND AND ADVENTURE

Alpha Waves (1d,ss) 2
Go-Moku/Renju (1d,ss) 2
Federation of Free Traders [F.O.F.T] (2d,ss,nb) 2
Conflict Europe (1d,ss,nb) 2
Crash Garrett (2d,ss) 2
Archipelagos (1d,ss) 2
Tower of Babel (1d,ss) 2
The Quest for the Time-Bird (3d,ds) 2
Quizam! (2d,ss) 2
Lords of Chaos (1d,ds) 3
Driller (1d,ss) 3
Populous (1d,ss) 3
Borodino (2d,ss) 3
'Nam 1965-1975 (1d,ds,nb) 3
Pirates (2d,ss,nb) 3
The Kristal (2d,ss,nb) 3
First Contact (2d,ds,nb) 3
Airborne Ranger (2d,ss,nb) 3
Murder (1d,ds) 3
Knightmare (2d,ds) 3
Lemmings (1d,ds) 3
Corporation (2d,ss) 3
Mega-Lo-Mania (2d,ds) 3
Elite (1d,ss) 5
Terrorpods (2d,ss) 5
Loom (3d,ds,nb) 5
Jinxter (1d,ss) 5
The Secret of Monkey Island (4d,ds,meg) 5
Ishar 2 (3d,ds) 5
Populous II (1d,ds, meg & 512k versions) 10

Lemmings 2 - The Tribes (1d,ds,meg) 10
Elite 2 - Frontier (2d,ds,meg) 10

ARCADE

Skweek (1d,ds) 2
Defenders of the Earth (2d,ss) 2
Eliminator (1d,ss) 2
Wrangler (1d,ss) 2
Hard Drivin' (1d,ss) 2
Yogi Bear & Friends In the Greed Monster (1d,ss) 2
Blazing Thunder (1d,ss) 2
Mig 29 Soviet Fighter (1d,ss) 2
Fast Food (featuring Dizzy) (1d,ss) 2
Whirligig (1d,ss) 2
Hellraider (1d,ds) 2
Outrun (1d,ss,ni) 2
Bad Company (1d,ds) 2
Rambo III (1d,ss) 2
Mean Machine (1d,ds) 2
The Light Corridor (1d,ss) 2
Last Ninja 2 (1d,ss,nb) 2
Voyager (1d,ss,nb,NSTE) 2
Ghostbusters II (4d,ss,nb,ni) 2
Hellraisers (2d,ss,nb,ni,NSTE) 2
Legend of the Lost (2d,ss,nb,ni) 2
The Last Shoot-'em Up (1d,ss) 2
Time Bandit (1d,ss) 2
Robocop (2d,ss,ni) 2
Popeye 2 (1d,ds) 2
Flood (1d,ds) 2
Hong kong Phooey (1d,ss) 2
Steg the Slug (1d,ds) 2
Panza Kick Boxing (2d,ds) 2
Cloud Kingdoms (1d,ss) 2
Cabal (1d,ss) 2
Moonwalker (2d,ss) 2
Shadow of the Beast (2d,ds,ni) 3
The New Zealand Story (1d,ds) 3
Midnight Resistance (1d,ss) 3
Prince of Persia (1d,ds) 3
Hudson Hawk (1d,ds) 3
Golden Axe (2d,ds) 3
Cloud Kingdoms (1d,ss) 3
Cap'n Carnage (1d,ss) 3
Impossamole (1d,ds) 3
Risky Woods (1d,ds) 3
ST Star Raiders (1d,ss) 3
Oxxonian (3d,ss) 3
Barbarian (Psygnosis) (2d,ss) 3
Barbarian (Palace) (1d,ss) 3

Cybernoid II - The Revenge (1d,ss) 3
Targhan (1d,ds) 3
Switchblade (1d,ss) 3
Defender II (1d,ds) 3
Double Dragon III (2d,ds) 3
Robocop 2 (1d,ds) 3
Mr Do Run Run (1d,ds) 3
Dragon Breed (2d,ds) 3
Operation Wolf (3d,ss,nb) 3
The Untouchables (3d,ss) 3
Infestation (1d,ds,nb) 3
Scrambles Spirits (2d,ds,nb) 3
Thunderblade (2d,ss) 3
Total Recall (2d,ds) 3
Streetfighter II (4d,ds,meg) 5
Obsession (2d,ds, meg, STE) 5
Dyna Blaster [with multiplay adapter - s/bombman clone] (1d,ds,meg) 10

SERIOUS STUFF

STOS Sprites 600 (1d,ss) 3
STOS Compiler (1d,ss) 3
STOS 3D (2d,ds) 5
STOS BASIC - The Game Creator (3d,ss) 5
Family Roots (1d,ss) 5
HiSoft 'C' Interpreter (2d,ss) 10

BOOKS

Atari Discovery Pack Manual 2 - STOS The Game Creator Manual 3
Atari Discovery Pack Manual 3 - Neochrome/FirST Basic etc 3

HARDWARE

Multiface ST 'Ripper Cartridge' (NSTE) 20
520 STFM Motherboard 25
Atari ST Terminal Emulator Cartridge ..... open to offers

ATARI MAGAZINE COVER DISK's
All 1 UK pound each
ST FORMAT
Disk 65: Dr Fox, Three Games, Tiny Print, Timezones, Jetpac,
Grafix & More!
Disk 67: Homeworker, Midigrid Pro, Lottery, Quartet, Smash Hit,
Kaosdesk & More!
Disk 68: Taquin, Picswitch, Jumble-Up, Stosser, Magic Story Book,
BBS Directory & More!
Disk 69: Cheque Book, One Jack, Story Book 1 meg Files, Hang
About, Obsession, Sound Lab v1.11 & More!
Disk 70: 525 v2.02, Font Checker, Spirit Ed, Clipart, Team, Pablo
Paint & More!
Disk 71: Disk Opus, Music Box 2.6, Tessera, Magic Shadow, HiSoft C

Interpreter, Alien Thing & More!

ATARI ST REVIEW
Issue 12: Video Titler, Kid Kong/Bugs UK, Scribe, Line_Art.Fnt.
Issue 25: Equinox Organiser, Profile, ECVerter, Sprint, LED Panel,
Ancient, RDE.
Issue 27: MasterCAD, Kobold, ZX81 Emulator.
Issue 30, Disk 1: Ishar III.
Issue 30, Disk 2: Eclipse, Spectra, Imagecopy 3, Supersam.

ATARI ST USER
6/1990 Damcles & Debute Demos, Defsel, DLII, Pro-Ed, DirPrint.

Cheers! for now
Steve

****
| Email: | "If fame is to come after death, |
| steve@steverosie.demon.co.uk | I am in no hurry for it." |
********************************** ===== |
| Web Site: | Marcus Valerius Martial |
| www.steverosie.demon.co.uk | (A.D. 40-102) |
****

5735. Re: CAB and NOVA VDI

Newsgroup: comp.sys.atari.st
Date: 1998-03-20 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6eu3if$qp6@thoth.portal.ca>
Source record: 105128

More tests: the CAB/NOVA VDI memory problem is caused by _transparent_
animated GIFs.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

5736. FS, Swap PX: STE SIMM memory upgrade

Newsgroup: comp.sys.atari.st
Date: 1998-03-20 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <890409314.5833.3.nnrp-03.c1ed1184@news.demon.co.uk>
Source record: 105129
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,alt.atari

I have some 1 meg SIMM's ideal for upgrading your STE.

Upgrading from 512k or 1024k/1 meg to 2 meg .... 12.50 UKp (Sterling)
Upgrading from 2 meg to 4 meg ..... 12.50 UKp (Sterling)
Upgrading from 512k or 1024K/1 meg to 4 meg .... 22.50 UKp (Sterling)

Along with the memory, you will get fitting instructions and a disk of
utilities.

Sorry, UK and Europe ONLY.

Cheers! for now
Steve

****
| Email: | "If fame is to come after death, |
| steve@steverosie.demon.co.uk | I am in no hurry for it." |
********************************** ===== |
| Web Site: | Marcus Valerius Martial |
| www.steverosie.demon.co.uk | (A.D. 40-102) |
****

5737. Looking for Dave Small's email address...

Newsgroup: comp.sys.atari.st
Date: 1998-03-20 00:00:00 UTC
From: Yann Lossouarn <tannoz@mygale.org>
Message-ID: <3512A433.69F3@mygale.org>
Source record: 105130

I know he sent a message three weeks (or so...) ago
in this group, contacted him ok, but then I used MS
Outlook with a _bad_ parameter (delete from server)
and lost his message could someone be nice to send
his address to me ? Thank you !

Yann Lossouarn

5738. Re: CAB Cache

Newsgroup: comp.sys.atari.st
Date: 1998-03-20 00:00:00 UTC
From: outrider@anv.net
Message-ID: <858_outrider@anv.net>
Source record: 105131

Re: "CAB Cache", csilver@Puke.On.Spammers.com scribbled the following on 20 Mar 98 @ 07:33:06:

c> When I first started surf'in with CAB v1.0, I saved the wwwcache for
c> future use. However, that was with my 1040ST with a 14.4 modem. Now
c> with a Falcon and a 56k modem I don't fill this is at all neccessary. I
c> dump wwwcache in a 5meg RamDisk (faster downloads than a HD) and it's
c> deleted after every session. If I find a site that's worthwhile, I just
c> Hotlist it (35k file).

A ramdisk is going to make very little difference in the speed of a download compared to downloading to any modern hard drive, especially if you use a write cache (I use WBDAEMON). And certainly any speed gained is more than offset by the downloading of graphics everytime you go to a site, even if you go there every day. That makes no sense to me to flush your cache at the end of each session, unless you're really strapped for space. I visit probably 30 or so Web sites fairly regularly, and I couldn't imagine having to download their graphics each and every time.

c> IMHO, large wwwcache files are just ripe to get corrupted and waste a
c> lot of time. Why? Most good Web sites change their design, so you'll
c> just have to reload'em anyway. I can't think of any good reason of
c> keeping such a large cache.

In reality, most Web sites stay with basically the same graphics for a very long time. They change certain parts of their pages, yes, but most of their graphics remain the same indefinitely. And those that do change, Cache Cleanup can take care of the unused graphics.

I'm not sure what you mean by corrupted cache files. I've never had that (unless they were incomplete downloads to begin with).

c> Keep in mind ALL browsers crash from time to time, which can do nasty
c> things to the cache.

I've had CAB crash many times and it's never done anything nasty to the cache. What could it possibly do? At worst you'd have to delete the cache and start over. What's the big deal about that?

c> There's more than one way to "skin a cat". IMHO, don't push CAB/cache
c> to it's limits :)

Well, I have my new 2.1 GB drive up and running, and decided not to push CAB too far, not because of your concerns, but because I was afraid a 100 mb cache would just slow things down way too much. Instead I'm now using a 50 mb cache (about twice what I was using before). I started over, so it will take awhile to fill up, and then I'll see how it goes. I can easily go

either direction on the size if I'm not satisfied.

Thanks for your comments.

* LED v1.51 * "I want you to listen - I'm trying to get through!"
--

Terry May - Las Vegas, NV

5739. Hades prices

Newsgroup: comp.sys.atari.st
Date: 1998-03-20 00:00:00 UTC
From: ACA126@news.salford.ac.uk
Message-ID: <6eunmn$g70_001@salford.ac.uk>
Source record: 105132

Umm well I was just boming along through the Hades Web pages and I
came to this bit

The complete system, inclusive medium-designtower, 68040 processor
with FPU, 4MB RAM,
harddisk, floppy, graphic card, PC-keyboard and mouse is available
for 2600.-sFr.

Last updated 23.12.1996

Am I missing something?
2600 French Francs = 254 Pounds Sterling = 425 US Dollars
You can buy second hand ST's for that in the UK

Or is this the actuall price I'm reading

does anyone have an idea of the current price?

Please help

Leon L Robinson
Still running at 8MHz and proud

5740. Re: Hades prices

Newsgroup: comp.sys.atari.st
Date: 1998-03-20 00:00:00 UTC
From: ACA126@news.salford.ac.uk
Message-ID: <6eunpc$g6o_001@salford.ac.uk>
Source record: 105133

S'cuse me for being dead thick like but the page was last updated
5.1.98, I was looking at the visitor counter

Leon L Robinson
Still running at 8MHz and proud

5741. Re: Hades prices

Newsgroup: comp.sys.atari.st
Date: 1998-03-20 00:00:00 UTC
From: acounis@lpnsu7.in2p3.fr
Message-ID: <6eua27nta1@ccpnws.in2p3.fr>
Source record: 105134

```
Baggypants (ACA126@news.salford.ac.uk) wrote:
: Umm well I was just boming along through the Hades Web pages and I
: came to this bit

: The complete system, inclusive medium-designtower, 68040 processor
: with FPU, 4MB RAM,
: harddisk, floppy, graphic card, PC-keyboard and mouse is available
: for 2600.-sFr.
^^^

: Last updated 23.12.1996

: Am I missing something?
: 2600 French Francs = 254 Pounds Sterling = 425 US Dollars
^^^^^^^^^^^^^^^^^^^

SWISS Francs !!! (I would have liked French Francs!!!)

which is more than 10000FF or approx. $2000
```

--
ACOUNIS St�phane Laboratoire de Physique Nucl�aire et des
Hautes �nergies - Universit�s PARIS 6 et 7
T�l: 01-44-27-43-62 Fax: 01-44-27-46-38

5742. MINT-NET PPPd REDIALING

Newsgroup: comp.sys.atari.st
Date: 1998-03-20 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <6eu7ohloe1@maya.ece.ufl.edu>
Source record: 105135

I have been using PPPD and it works well but I need it to redial automatically. I just got pppd 2.2.0 and it comes with a redial script which I saved as options. The problem is, that pppd does not recorgnize the redial script commands!

Does anyone know how to set up pppd for automatic redial?

Thank you, Raymond

5743. Re: Looking for "CyberStudio", "Cyber3D", etc. I do!

Newsgroup: comp.sys.atari.st
Date: 1998-03-20 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <6eu81vloe2@maya.ece.ufl.edu>
Source record: 105136

I do have all the Cyber family and the manuals!

Please send me e. mail

Thanks, Raymond

5744. Cyber Paint and family!

Newsgroup: comp.sys.atari.st
Date: 1998-03-20 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <6eu85qloe3@maya.ece.ufl.edu>
Source record: 105137

I do have all the cyber family and Cyber Paint with ADO effects.

please send me e. mail

Thanks, Raymond

5745. Re: Looking for Dave Small's email address...

Newsgroup: comp.sys.atari.st
Date: 1998-03-20 00:00:00 UTC
From: outrider@anv.net
Message-ID: <870_outrider@anv.net>
Source record: 105138

Re: "Looking for Dave Small's email address...", tannoz@mygale.org scribbled
the following on 20 Mar 98 @ 17:15:31:

t> I know he sent a message three weeks (or so...) ago
t> in this group, contacted him ok, but then I used MS
t> Outlook with a _bad_ parameter (delete from server)
t> and lost his message could someone be nice to send
t> his address to me ? Thank you !

The address he posted from is dsmall@well.com.

* LED v1.51 * "Whatever it is, that girl put a spell on me..."
--

Terry May - Las Vegas, NV

5746. FS [UK]: Hard Drives, Removeable Drives and related goods for Atari

Newsgroup: comp.sys.atari.st
Date: 1998-03-21 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <3513e136.4711456@news.demon.co.uk>
Source record: 104989
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

Prices in UKP and exclude postage. No decent offer refused though. :)

+ 270Mb SCSI drive enclosed in Black Case 120
+ External Cream Coloured Case only (never used) 60
+ Quantum LPS 105S 105Mb 30
+ Quantum ELS 127S 127Mb 35
+ BMS-100 SCSI adaptor 35
+ Syquest EZ-135 Removeable Cartridge Drive (incl. 5 Carts) 125

+ hdpStack v2.0 ; German HD Driver software, supports ACSI, SCSI, SCSI II, IDE and EIDE drives 12

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

5747. FS [UK]: 4Mb STe in Tower case

Newsgroup: comp.sys.atari.st
Date: 1998-03-21 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <3513e179.4778951@news.demon.co.uk>
Source record: 104990
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

Must go - as I have no space in the house - price in UKP ; postage
extra

1040 STe Please make an offer
includes:-
+ 4Mb TOS 1.06/2.06 switchable STe
+ High Density Floppy
+ Encased in Lighthouse Tower Case and includes external
keyboard

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

5748. FS [UK]: Atari Magazines

Newsgroup: comp.sys.atari.st
Date: 1998-03-21 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <3513e1f7.4904531@news.demon.co.uk>
Source record: 104991
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

Anyone interested in buying the following mags from me?

ST Review Magazines
With Disks (without - 33)
5, 7, 7, 21, 26, 27, 28, 29, 30, 30, 31, 32, 34, 35

ST User
Ranging from Volume 1 issue 1, to the last but one issue October 94.
Around 72 mags in total, including all cover disks where applicable.

ST World - NOW SOLD, Pending Payment
All issues (even the ones from before it was called ST World)

I am contemplating selling my full sets of ST Applications, ST Revieww
and ST Formats - dunno yet - but make me a good offer and they will
probably be yours. ;)

Collection from Essex, London or manchester - otherwise a hefty
postage charge.

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

5749. FS [UK]: Atari Educational Software (by ADI)

Newsgroup: comp.sys.atari.st
Date: 1998-03-21 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <3513e382.5299716@news.demon.co.uk>
Source record: 104992
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

ADI French (ages 11/12)
ADI Maths (ages 12/13)

My sister used these for a while when she was 12...

Make me an offer in UKP.

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

5750. FS [UK]: German Atari Magazines

Newsgroup: comp.sys.atari.st
Date: 1998-03-21 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <3513e409.5434727@news.demon.co.uk>
Source record: 104993
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

German Atari mags...

ST Computer, 1996 1 - 7/8 (7 issues)
ST Computer/Atari Inside, 1997, 1 - 12 (11 Issues)
ST Computer/Atari Inside, 1998, 1,2 (2 Issues) and more to come
Atari Inside, 1996, 1,4,5 (3 Issues)

These are the ones I can find - and there are probably a few more.
Disks included, where I have them.

Make me an offer on the whole lot... collection from Essex, London or
Manchester - or pay the postage. :)

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

5751. FS [UK]: Jaguar Games

Newsgroup: comp.sys.atari.st
Date: 1998-03-21 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <3513dbe6.3351044@news.demon.co.uk>
Source record: 104994
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

```
Prices in UKP and exclude postage. Offers accepted

Kasumi Ninja 10
Cannon Fodder 20
Theme Park 20
Busby 10
Sensible Soccer 15

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk
```

5752. Re: CAB and NOVA VDI

Newsgroup: comp.sys.atari.st
Date: 1998-03-21 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6f0q3l$6d7@thoth.portal.ca>
Source record: 104995

On 21 Mar 1998, Raymond Collins wrote:

>In the open window type in -transparencyGIF=off and click the OK
>button, this enables CAB to display GIFs without transparency. I have
>even tested this on the commercial demo of CAB 2.0 and it still works.

This didn't work with the NOVA.

I've updated the animated GIF test page with a transparent one to show
the affect it has with the NOVA VDI:

http://www.excelprinters/test_mem.htm

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

5753. hasbro :((

Newsgroup: comp.sys.atari.st
Date: 1998-03-21 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <3513e3df.9399364@news.zetnet.co.uk>
Source record: 104996

.
Just a thought here, But as Hasbro now own ATARI and that includes the name... Everyone is dreaming of all things nice....

But what if Hasbro decide they want full control.. how many of us use the name ATARI in email or web page or whatever.. Hasbro could tell us to stop couldn't they?..they may not want people calling themselves atari or using the ATARI name or logo... well it is there's...

Sorry but everyone is looking on the bright side.. I just thought I would throw the "Cat amongst the Pigeons" as they say :)))
.

Cheers -- Tony Greenwood (Official Filos Examples Programmer)
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

5754. Re: Atari Term Emulation / Linux etc

Newsgroup: comp.sys.atari.st
Date: 1998-03-21 00:00:00 UTC
From: Erlend Nagel <error@euronet.nl>
Message-ID: <01bd54ee$235d2b20$2f0286c2@erlend2>
Source record: 104997

> : ian@maths.tcd.ie (Ian Keegan) writes:
> : > emm i was wondering if anyone has ever tried to use their st
> : > as a terminal for a PC running linux ie with null modem cable
> : > and some sort of terminal emulation software.

> work. Also I had hardware flow control on. I didn't spend much time
with it.
> Has anyone tried high speed stuff (like 115kbps with MSTE)?

I regularly use the MegaSTE to work on an HP 9000 box running HP-UX. Works
great at 38K4.

Erlend.

5755. cruise for a corpse

Newsgroup: comp.sys.atari.st
Date: 1998-03-21 00:00:00 UTC
From: President Scree <jenjon@scree.demon.co.uk>
Message-ID: <3513F8E2.E5232F9E@scree.demon.co.uk>
Source record: 104998

Can anyone find Delphine's classic on the net? I'd love to play it again now that emulators are working. Please Please can someone e-mail me with an address

Thanks

Jon

5756. JTS in trouble

Newsgroup: comp.sys.atari.st
Date: 1998-03-21 00:00:00 UTC
From: james.burr@acpu.com
Message-ID: <890490422@acpu.com>
Source record: 104999

I finally got hooked into the internet yesterday. I was browsing through the news section of Atari Gaming Headquarters (http://www.atarihq.com) when I came across an article about the seriousness of trouble that JTS is in. It stated that when JTS took over Atari that they promised the investors holding Atari stock that they would continue developement for Atari software and products. Well everyone know they didn't keep that promise and no-one is more pissed of than the investors so they filed a class action lawsuit against JTS for a breach of contract on conditions of the purchase of Atari.
Now, I not very savy when it comes to business but doesn't it seem odd that the Tramiels leave Commodore which they founded (which did well after they left) and went to Atari and drove that company into the ground then make a move with JTS and drive that company into the ground?

I mean JTS was doing well before the Tramiels got involved with them and now they're in serious trouble. I see a pattern here developing and it's giving me the willies pondering it.

Later,
James
jdburr@acpu.com

5757. Re: MINT-NET PPPd REDIALING Help!

Newsgroup: comp.sys.atari.st
Date: 1998-03-21 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <6f0s7h$7h$1@maya.ece.ufl.edu>
Source record: 105000

MINT-NET PPPd REDIALING

I have been using PPPD and it works well but I need it to redial
automatically. I just got pppd 2.2.0 and it comes with a redial script
which I saved as options. The problem is, that pppd does not recorgnize
the redial script commands!

Does anyone know how to set up pppd for automatic redial?

Thank you, Raymond

5758. Re: CAB Cache

Newsgroup: comp.sys.atari.st
Date: 1998-03-21 00:00:00 UTC
From: outrider@anv.net
Message-ID: <887_outrider@anv.net>
Source record: 105001

Re: "CAB Cache", csilver@Puke.On.Spammers.com scribbled the following on 21 Mar 98 @ 05:24:37:

c> Hi Terry. Well, A RamDisk is about twice as fast as my SCSI EZ 135.

But how much actual time do you think that saves you while surfing the web in a given hour? Compare that to the time saved by having graphics already on disk when you visit a familiar site.

c> If you visit a lot of graphics/text intensive Web sites, you might try
c> booting in ST mono and turning the graphics off in CAB. With my
c> Falcon/Nemesis/NVDI/ etc., this is the *fastest* way I know to
c> download/view Web sites, at least with my setup.

I wouldn't actually call that "viewing" Web sites. I did go that route for awhile, and loved the speed at first. But after awhile I got very bored and went back to using graphics (in high color). To me, surfing the Web in text mode is like listening to TV with no picture.

c> Ahhh, I have gotten some orphan files as well as folder problems
c> which can't be deleted by normal means.

Never had that happen even once. <knock on wood>

* LED v1.51 * (^:b Maddux, Glavine, Smoltz, Neagle d:^)
--

Terry May - Las Vegas, NV

5759. Re: Active Atari BBS's

Newsgroup: comp.sys.atari.st
Date: 1998-03-21 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <utz3LXPV9GA.269@ntawwabp.compuserve.com>
Source record: 105002

Black Hole BBS 14.4kb BBS Express ST 8pm to 9am PST. On an Atari TT/030

805 - 256 - 9065 8 P.M. to 9 A.M. P.S.T.

No Validation needed.

--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

5760. Re: Workaround! (Re: Losing memory in CAB)

Newsgroup: comp.sys.atari.st
Date: 1998-03-21 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <3513d482dbaad0@ping.be>
Source record: 105003

on Fri 20-03-98 21:31 Martin "Nightowl" Byttebier wrote:

>on Thu 19-03-98 12:38 Peter Rottengatter wrote:
>
>>In article <890167883.84292@tornado.itea.ntnu.no>,
>> Jo Even Skarstein <joska@nuts.edu> writes:
>>> Martin "Nightowl" Byttebier <tos4ever@ping.be> wrote:
>
>>>> He, I followed your advise and yes the problem is gone.
>>>> As I've similar problem with the screensaver *Twilight* I suppose that
>>>> this can be solved the same way. The *Twilight.acc* contains also the
>>>> *EdDI* string.
>>>
>>> This suggest that there is a general problem with Nova VDI's offscreen
>>> driver, and not with CAB. It's probably easier to modify STA_VDI
>>> itself (replace 'EdDI' with 'EdDx' or similar), it will then install a
>>> faulty cookie and no applications will use offscreen bitmaps.
>>
>>That is also consistent with some explanations by Alexander Clauss.
>>Probably this is the best solution.
>
>
> In the mean while I've modified *STA_VDI.PRG*. It seems to
> work.

It works indeed but there is a but. When one use <BLINK> </BLINK> inside a
colored table lying above a background pic, the background pic shown
through where the <BLINK> tag is used.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

5761. Re: JTS in trouble

Newsgroup: comp.sys.atari.st
Date: 1998-03-21 00:00:00 UTC
From: Michael Olin <molin@smurfy.tcimet.net>
Message-ID: <35141539.8FBA34E2@smurfy.tcimet.net>
Source record: 105004

James Burr wrote:

> Now, I not very savy when it comes to business but doesn't it seem odd
> that the Tramiels leave Commodore which they founded (which did well
> after they left) and went to Atari and drove that company into the
> ground then make a move with JTS and drive that company into the ground?
>
> I mean JTS was doing well before the Tramiels got involved with them and
> now they're in serious trouble. I see a pattern here developing and
> it's giving me the willies pondering it.

I'm not sure why you think this is odd... It's par for the course
where the Tramiels are concerned. No conspiracy behind it, just
proof that the Tramiels are truly fuktup businessmen. What's scary
is that JTS was interested in letting them onboard in the first place.

--
._____. http://people.mw.mediaone.net/olinm/ ._____.
|||
Keep up the fight ||| I love my country but
or lose the right / | \ I fear my government

It only stands to reason that where there's sacrifice, there's someone
collecting the sacrificial offerings. Where there's service, there is
someone being served. Make no mistake about it, the man who speaks to
you of sacrifice is speaking of slaves and masters - and he intends to
be the master.
-- Ayn Rand

5762. Re: Help, VCS on ST.

Newsgroup: comp.sys.atari.st
Date: 1998-03-21 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <6f1363$8uf@james.hwcn.org>
Source record: 105005

In article <6ett3g$3nt$1@lyra.csx.cam.ac.uk>, sgm23@eng.cam.ac.uk (Stephen Moss) wrote:

>Does anyone know if it is possible to run the old 2600 VCS cartridges on a
>ST by downloading the software on them to my ST via the cartridge port? and
>if so how as I assume you would just plug them together.
~^~^~^

a parallel port. You can then use special software on your PC to
send the ROM dump into the RAM card. Some RAM cards even function with
all the various bankswitching schemes used by 2600 developers.

Apart from that, you can modify an old 2600 cart to work with an EPROM.
Then use any computer with an EPROM burner to make your own 2600 EPROMS.
(Incidently, does anyone know where I can get an EPROM burner for the
ST and how much it would cost?)

Recently someone on one of the 2600 programming E-mail lists uncovered
a 2600/7800 development kit for the ST. This includes some really powerful
development software that let's you wrote code for the 7800 and 2600
(it's primarily a 7800 development tool).

It uses a special card that plugs into the 7800's cartridge port
and connects to the ST through it's parallel port. We're looking into
reverse engineering this card now (and possibly making a special 2600
only version of it) so that ST users won't be left out in the cold
when it comes to 2600 video game development. Although a
2600 BIN to Supercharger program for the ST would really be the best
solution and I'm hoping that an ST programmer with knowledge of C
will take up the task of porting the Amiga's development software
to the ST. It just doesn't seem right that the Atari computers should
be excluded from 2600 development.

In anycase, for more information on 2600 programming, and the atari
2600 in general you might want to check out.

rec.games.video.classic
alt.atari2600.programming

and these two E-mail lists

stella@biglist.com
(I think the subscription address is stella-subscribe@biglist.com
and the word subscribe has to appear in the body and/or subject)
gametech@rbkc.gov.uk

Then there are a large number of 2600 webpages out there.

http://www.novia.net/~rcolbert

This site contains all the development tools needed to write 2600 games
and play the BIN files. It also has lots of programming information as
well as samples of Bob's new 2600 games.

http://www.biglist.com/lists/stella/archives

This is an archive of all the traffic on the Stella email list. You can
also find the .BIN files for new 2600 games here too. Definet good
place to start if you want to learn to program the 2600.

Hope this information helps you out.

CRACKERS
(Love my 2600 from hell!!!!)

--

Accordionist - Wethifl Musician - Atari 2600 Collector | /\/\
NEW CrAB URL http://www.hwcn.org/~ad329/crab.html ***| \^^/
Bira Bira Devotee - FES Member - Samurai Pizza Cats Fan| =\/=

5763. Re: Help, VCS on ST.

Newsgroup: comp.sys.atari.st
Date: 1998-03-21 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <6f1364$8um@james.hwcn.org>
Source record: 105006

In article <MPG.f7ca2228da6043a98968e@gazette.stortek.com>, bales@hol.REMOVE.THIS.fr (Nicholas Bales) wrote:

>Sounds a bit silly. Why on earth would a Motorola 68K-based machine be
>designed to play antiquated 6502 processor VCS games when it has one of
>the richest game software libraries itself ? The only thing a VCS has in
>common with an ST is the Fuji logo (and the joystick sockets).
~^~^~^

5764. Re: Hades prices

Newsgroup: comp.sys.atari.st
Date: 1998-03-21 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <6f1365$8ur@james.hwcn.org>
Source record: 105007

In article <6eunmn$g70_001@salford.ac.uk>, ACA126@news.salford.ac.uk (Baggypants) wrote:

>Am I missing something?
>2600 French Francs = 254 Pounds Sterling = 425 US Dollars
>You can buy second hand ST's for that in the UK
~^~^~^

5765. Re: Partitioning 2.1 GB IDE drive

Newsgroup: comp.sys.atari.st
Date: 1998-03-21 00:00:00 UTC
From: outrider@anv.net
Message-ID: <897_outrider@anv.net>
Source record: 105008

Re: "Partitioning 2.1 GB IDE drive", us@ooc.de scribbled the following on 21 Mar 98 @ 12:06:48:

u> As a rule of thumb (depending on the available memory) set the number
u> of sectors for the FAT buffer to the number of sectors you get when you
u> add the sizes of all FATs. But basically this is all just a matter of
u> how many memory you want to spend for it.

Okay, but how do I get that information?

* LED v1.51 * "My name it means nothing, my fortune is less."
--

Terry May - Las Vegas, NV

5766. Re: JTS in trouble

Newsgroup: comp.sys.atari.st
Date: 1998-03-21 00:00:00 UTC
From: outrider@anv.net
Message-ID: <898_outrider@anv.net>
Source record: 105009

Re: "JTS in trouble", james.burr@acpu.com scribbled the following on 21 Mar 98 @ 14:27:02:

jb> Now, I not very savy when it comes to business but doesn't it seem odd
jb> that the Tramiels leave Commodore which they founded (which did well
jb> after they left) and went to Atari and drove that company into the
jb> ground then make a move with JTS and drive that company into the
jb> ground?

In what way did the T's drive Atari into the ground when they acquired it from Warner? If I remember correctly, Atari was losing at least $1 million PER DAY before they took over. If they drove it into the ground, it was only after they resurrected it in the first place.

* LED v1.51 * We are Bugs Bunny of Borg. What's up, Collective?
--

Terry May - Las Vegas, NV

5767. Re: hasbro :((

Newsgroup: comp.sys.atari.st
Date: 1998-03-21 00:00:00 UTC
From: Jasen Rogers <Jasenr@cyberramp.net>
Message-ID: <6f1b09$d02$1@newshost.cyberramp.net>
Source record: 105010

Just like Paramount and Star Trek

5768. Hard drive for sale 1.08gb (US)

Newsgroup: comp.sys.atari.st
Date: 1998-03-21 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <55UJx+Q.greg_evans@delphi.com>
Source record: 105011

I have a 2 year old Quantum Fireball 1.08 gb drive for sale. This drive uses SCSI arbitration and needs to be a second, third, etc. drive only. TOS will not boot this drive regardless of the driver you use. Works fine as D:, E:, etc. Price is $130 shipped in the US.

I also have ICD Pro 6.5.5 for sale. I don't need it as I now use HDDriver.

For fasteste response, please email me:
gevans@sysnet.net or greg_evans@delphi.com

Greg

5769. Re: FS: Atari items. ALL OBO

Newsgroup: comp.sys.atari.st
Date: 1998-03-21 00:00:00 UTC
From: Fpinto <fpinto@byu.edu>
Message-ID: <351433F4.A8238F7A@byu.edu>
Source record: 105012
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

FS: Atari items. ALL OBO Saturday march 21

HARDWARE (no manuals or software)

1.1040STf 1MB ram. TOS 1.4 This machine has an audio output jack (RCA female) so you
can plug in to your external amplifier. Listen to the robot voice or your games loud!! No need for a
pre-amp. Will go with its famous BEETLE mouse!. $62

2. SC 1224 color monitor. It needs detachable video cable $16 (I can give you one that needs
a connector at the other end (free).

3. SC 1224 color monitor. with non detachable video cable and power cable. works great. $24

SOFTWARE:

1. TRUE PAINT V 1.02 $14 Excellent drawing program; all resolutions and colors. Works in ALL
ataris. From B/W. to true color. Manual available.

2. ICD hard disk utilities Version: 6.2.3 2 disks no manual $10. I will send a list of the files upon request.

3. PHOTO SHOW 1.0 by It's all relative: Create multimedia presentations audio video; Also watch
kodak photo Cd's in PCD format. This prg. will go with PCD sampler vol CD-ROM $15 (Falcon).
Needs Multitos.

All OBO. Questions welcomed. If interested send ZIP code to ask UPS for charges.. For software I can
send it for $3.00 US. (If you are in the US; I am willing to send abroad also). Phil.

PS: This messages overrides all the others posted before.

5770. Re: JTS in trouble

Newsgroup: comp.sys.atari.st
Date: 1998-03-21 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199803210000.a40230@lu.maus.de>
Source record: 105013

Hello James,

I understand what you want to say (and with a little grin, I would aggree
;-), but ...
jb> that the Tramiels leave Commodore which they founded (which did well
jb> after they left)
... not for long ...

jb> and went to Atari and drove that company into the ground
... and Atari was *absolutly* down, when Tramiel took over the company from
Warner, not worth the 5 million $ Hasbro paid now!

People forget so fast ...

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.phoenix.de http://CyBaer.home.pages.de

5771. atari 520 for sale

Newsgroup: comp.sys.atari.st
Date: 1998-03-21 00:00:00 UTC
From: erikdan1@gte.net
Message-ID: <6f1jko$a0t$1@nnrp1.dejanews.com>
Source record: 105014

with monitor and tons of software
100 dollars

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

5772. FS:Atari 520

Newsgroup: comp.sys.atari.st
Date: 1998-03-21 00:00:00 UTC
From: erikdan1@gte.net
Message-ID: <6f1jmd$a12$1@nnrp1.dejanews.com>
Source record: 105015

with monitor and tons of software
100 dollars

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

5773. Wanted: Atari St hard drive.

Newsgroup: comp.sys.atari.st
Date: 1998-03-21 00:00:00 UTC
From: The Doc <Top48@juno.com>
Message-ID: <6f1lspmqn1@tsunami.wavetech.net>
Source record: 105016

I am looking for a used hard drive for my 1040 ste. Does not matter what
size 40 meg, whatever.

If you know where I can get one, please let me know!
Thanks

The Top 48! Emulation and Classic Game Links
1,000+ hits a day, 350+ Links!
http://www.fortunecity.com/underworld/starcraft/45/index.html
minor
http://members.tripod.com/~top48/index.html

5774. Misc for price of shipping

Newsgroup: comp.sys.atari.st
Date: 1998-03-21 00:00:00 UTC
From: Ed & Cori <edncori@toad.net>
Message-ID: <35142B76.3642@toad.net>
Source record: 105017

The following items are available for the price indicated including shipping in the continental us......

$25 SLM804 parts: controller w/Phantom of Laser, Full Service Manual,Disks (the ones that come with the printer and a font pack, paper tray. If you can come to Balt. MD, you can pick up the whole printer... needs drum and toner but it worked the last time I used it (several yrs. ago.) I need the room so it is going to the dump in a week or so.

$10 3 way switch for external floppys

$10 5 1/4" floppy drive in box w/cable and PS (Master 5-S)

$15 Migraph hand scanner w/Touchup SW... needs power supply

$10 SCSI-MFM board from SH204

$10 PC-Ditto Board (w/ docs)

Email me.

5775. Electronic Cow releases new software

Newsgroup: comp.sys.atari.st
Date: 1998-03-21 00:00:00 UTC
From: electronic_cow@dial.pipex.com
Message-ID: <6f1sd5kmu1@nnrp1.dejanews.com>
Source record: 105018

Electronic Cow are pleased to announce the release of two new music software packages for the Atari!

****
Scribble Synth (Price 16.00 UK pounds
plus postage)
****

The first program, Scribble Synth is another
software-based sound
synthesizer, in the same vein as Electronic Cow's
previous release Snippit
Synth. However, the synthesis model used in Scribble
Synth is completely
different: it's a true additive synthesizer, but with a
difference! You
actually draw in frequency envelopes with the mouse!

How it
works:
These mouse 'scribbles' (of which there can be up to five per sound)
are
transformed into 2D frequency spectrum plots by the software
automatically.
Both low and high frequency bandwidths can be defined, and up
to twenty
bands can be comprised in one 'scribble'. These plots are then
placed in
the time domain, and Scribble Synth interpolates individual
envelope shapes
for each frequency band!
The results are quite amazing!
Strange sci-fi warbles, time-based pitch and
filtering effects, plus
frequency modulated sounds are all possible with
Scribble Synth, as well as
some REALLY deep bass sounds!!!
Sounds can then be exported to tracker
programs, direct-to-disk
sequencers/recorders, and sample editors in either
AIFF, AVR or SPL
formats. Both eight and 16-bit formats are supported, and
ANY frequency
between 8 and 50KHz!
Scribble Synth will also allow you to dump

the sounds via MIDI to an
MSDS-comaptible sampler, or the Akai S900/950...
Scribble Synth's main features include:
* AVR/AIFF/SPL 8/16 bit sample
export at any frequency (up to 50KHz)
* Digital audio playback of sounds
on the Falcon and STE/TT
* MIDI sample dump for Akai S900/S950 and all
sample dump standard samplers
* On-line help utilising ST-Guide, plus an
eight-page CD-booklet manual

Scribble Synth requires at least one megabyte
of memory and a 640 x 400
display to run. Because of hardware limitations, no
audio playback is
available on the STFM, but you can still generate samples!

****
EC-909 (Price 25.00 UK pounds plus postage and packing)
****
Tired of the ridiculous prices for second-hand analogue drum machines? Wish
you had Re-Brith on the Atari?

EC-909 is an analogue drum machine emulator
for the Atari STE/TT or Falcon.
It features sixteen original TR-909 sounds
(including bass, snare, toms,
rim, clap, and cymbals), with various controls
(pitch tuning, volume
attenuation, and attack shape), and an interface
everyone will have seen
somewhere before!!!

EC-909 can create single bar
patterns (in real-time on the Falcon), and
then export them into your
direct-to-disk recorder or sample editor as AIFF
or AVR format samples. Both
8 and 16-bit formats are supported, as well as
mono or stereo options. The
program will also allow you to export the
pattern as a standard MIDI file for
loading into your MIDI sequencer! Other
features include: MIDI triggering,
tempo and bar length controls, and Undo!

EC-909' s main features include:
*
AVR/AIFF 8/16 bit sample export, either mono or stereo
* 16
unique TR909 style drum sounds

* Tempo and bar length controls
* MIDI
triggering for drums and pattern playing
* Exports patterns as type 1 MIDI
files
* On-line help utilising ST-Guide, plus an eight-page CD-booklet manual

There are two versions of EC-909; one for the STE and TT, and one for the Falcon. EC-909 requires at least one megabyte of memory (4Mbytes on the Falcon) and a 640 x 400 display. EC-909 won't run on the STFM because of the
lack of digital audio hardware.

For more information, visit our WWW page
at:
http://dspace.dial.pipex.com/electronic_cow/cownet.shtml
Or email us:
electronic_cow@dial.pipex.com
Or why not give us a telephone call:
0411
533133 (UK Calls)

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

5776. Re: CAB and NOVA VDI

Newsgroup: comp.sys.atari.st
Date: 1998-03-21 00:00:00 UTC
From: rcollins@freenet.columbus.oh.us
Message-ID: <6f1sn1$94j@login.freenet.columbus.oh.us>
Source record: 105019

Neil Roughley (roughley@HORMEL.unix.dsoe.com) wrote:
: On 21 Mar 1998, Raymond Collins wrote:

: >In the open window type in -transparencyGIF=off and click the OK
: >button, this enables CAB to display GIFs without transparency. I have
: >even tested this on the commercial demo of CAB 2.0 and it still works.

: This didn't work with the NOVA.

: I've updated the animated GIF test page with a transparent one to show
: the affect it has with the NOVA VDI:

: http://www.excelprinters/test_mem.htm

: << Neil >>

Sound like it is time to contact all authors of all applications and
hardware involved and get them to all to work together to resolve the issue.
Cooperation and the exchange of information is needed. I am sure Alexander
Clauss, author of CAB once provided with correct information can resolve
this issue.

Alexander Clauss aclauss@rbg.informatik.th-darmstadt.de

Perhaps all Nova owners should submit there concerns in both Email an
written letters besure to keep a copy form later use.

--
Raymond Collins	Ohio State University
Collins.197@osu.edu	Neuropathology
rcollins@freenet.columbus.oh.us	Research Assistant

5777. Re: JTS in trouble

Newsgroup: comp.sys.atari.st
Date: 1998-03-21 00:00:00 UTC
From: rcollins@freenet.columbus.oh.us
Message-ID: <6f1t4p$a7c@login.freenet.columbus.oh.us>
Source record: 105020

Michael Olin (molin@smurfy.tcimet.net) wrote:
: James Burr wrote:

: > Now, I not very savy when it comes to business but doesn't it seem odd
: > that the Tramiels leave Commodore which they founded (which did well
: > after they left) and went to Atari and drove that company into the
: > ground then make a move with JTS and drive that company into the ground?
: >
: > I mean JTS was doing well before the Tramiels got involved with them and
: > now they're in serious trouble. I see a pattern here developing and
: > it's giving me the willies pondering it.

: I'm not sure why you think this is odd... It's par for the course
: where the Tramiels are concerned. No conspiracy behind it, just
: proof that the Tramiels are truly fuktup businessmen. What's scary
: is that JTS was interested in letting them onboard in the first place.

It is all about money Atari gave JTS 25 million for the Sega deal which
was worth between 70 to 50 million. So, where are other millions?

--
Raymond Collins	Ohio State University
Collins.197@osu.edu	Neuropathology
rcollins@freenet.columbus.oh.us	Research Assistant

5778. Re: Active Atari BBS's

Newsgroup: comp.sys.atari.st
Date: 1998-03-21 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <BPSLJKI.dpj@delphi.com>
Source record: 105021

JLensbo <jlensbo@aol.com> writes:

>What Atari BBS's are still active?
>
>PayBax BBS 302-836-4816
>
>

Toad Hall BBS - (978) 670-5896

24 hrs / 7 days a week
In our 11th year of supporting Atari users!

-Dana

5779. Re: Atari Has been Sold/Jag Comeback?

Newsgroup: comp.sys.atari.st
Date: 1998-03-21 00:00:00 UTC
From: Dan & Jennifer <dan-jen@mindspring.com>
Message-ID: <35144452.1C52@mindspring.com>
Source record: 105022
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech, rec.games.video.atari,rec.games.video.classic

Sam. wrote:
>
> jkeim@unlinfo.unl.edu (James D. Keim) wrote:

> Combat is essentially 1-dimensional, since when you fire, your bullet
> only ever goes in a straight line, and to avoid being hit you just
> avoid the line. While the lines and tanks *can* move, at any instant
> in time the attributes of the game are all 1-D.
>
> Even Frogger is 1-d. Although you can move left and right, you're only
> really choosing which "column" of cars to occupy. The essence of the
> game is timing when to go backwards or forwards.
>
> Pong / Breakout are 1-D, since the ball is the element you actually
> move, and it only has one vector, so does the bat. There's loads of
> them. They base their rules on intersecting lines, rather than
> intersecting blocks like say Mario or Ghouls 'n' Ghosts.

Huh? If a game has x and y movement, it is two dimensional.

A vector used to describe the velocity of the "Pong" ball or "Combat"
bullet would need both x and y components.

You're turning simple math into something difficult.

Later,

Dan

5780. Re: Advantages: Mintnet vs. STinG?

Newsgroup: comp.sys.atari.st
Date: 1998-03-21 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eq6L8n.M0r@suse.modem.stud.uni-hannover.de>
Source record: 105023

In article <890423568_OASIS_NEWS@rjelwell.demon.co.uk>,
rich@rjelwell.demon.co.uk (Richard Elwell) writes:

>>modules. I use the TCP module from v1.08 and I get upto 2800 cps with it.
>>With the newer TCP modules this drops to ~200-300 cps, although the latest
>>one with the FTP upload bugfix is capable of an upload at 2600 cps. These
>>upload figures came from aFTP, the download figures come from NEWSwatch.
>
> I have this problem with the newer TCP modules, so I have stuck with
> an older one.
> I can't remember if I have ever seen an explanation for it. Is
> likely to ever be cured or am I stuck with?
> STinG is a fantastic package that has been very reliable for me it is
> just a shame that I can't take full advantage of the latest versions.

If I learn what causes this I'd fix it immediately. However ATM I haven't
got the faintest idea where to look for it. It can be all TCP resequencing,
handshaking and retransmission. The problem is that bad because I never
see this striking, if I did, it were rather straightforward to find out.

Soon, a thorough check of the handshaking is on the agenda, I hope to somehow
find and fix the problem then ;-)

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

5781. Re: STacy

Newsgroup: comp.sys.atari.st
Date: 1998-03-21 00:00:00 UTC
From: Sheldon Studio <DCarder@prodigy.net>
Message-ID: <6f3hib$1nss$1@newssvr03-int.news.prodigy.com>
Source record: 105024

I'm looking for one, too.
dcarder@prodigy.net

5782. Tons of Atari music software to download...

Newsgroup: comp.sys.atari.st
Date: 1998-03-21 00:00:00 UTC
From: jason@bogus-hitsquad.com
Message-ID: <3513063b.66449768@news.uq.edu.au>
Source record: 105059

Hi,

There are hundreds of programs for making music and listening
to music which you can download at
http://www.hitsquad.com/smm/atari/

There is mainly ST software but there's also some for the
Falcon.

The site has software for midi, MOD, audio, recording,
multi-track, MPEG, soft synths, drum machines, guitar tuners,
samplers, patch editors/librarians, mp3 players, sequencers,
algorhythmic composition, and heaps more.

cheers,
jason.

This message is spam resistant, to write back via email remove
'bogus-' from jason@bogus-hitsquad.com.

5783. milan

Newsgroup: comp.sys.atari.st
Date: 1998-03-21 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01bd5463$68f00da0$a728f7c2@kevinjon>
Source record: 105060

OK, got this url, not tried it yet but I thought I would post it before I lost it:

http://home.t-online.de/home/MUCS-Hannover/milan.htm

AM.

5784. Re: Hades prices

Newsgroup: comp.sys.atari.st
Date: 1998-03-21 00:00:00 UTC
From: atari@gis.net
Message-ID: <6ev75hkub1@usenet76.supernews.com>
Source record: 105061

On 20 Mar 98 21:39:35 G, Baggypants wrote:
>Umm well I was just boming along through the Hades Web pages and I
>came to this bit
>
>The complete system, inclusive medium-designtower, 68040 processor
>with FPU, 4MB RAM,
> harddisk, floppy, graphic card, PC-keyboard and mouse is available
>for 2600.-sFr.
>
>Last updated 23.12.1996
>
>Am I missing something?
>2600 French Francs = 254 Pounds Sterling = 425 US Dollars
>You can buy second hand ST's for that in the UK
I believe it's Swiss Francs 2600 sFr

>
> Leon L Robinson
> Still running at 8MHz and proud
>.
Rob Mahlert
http://people.delphi.com/rmahlert
http://www.gis.net/~atari

5785. Re: Atari Term Emulation / Linux etc

Newsgroup: comp.sys.atari.st
Date: 1998-03-21 00:00:00 UTC
From: peter@JCordes.Phys.Dal.Ca
Message-ID: <6evbv4dah1@News.Dal.Ca>
Source record: 105062

Peter Rottengatter (perot@suse.modem.stud.uni-hannover.de) wrote:
: In article <6eca5f$kl6@bell.maths.tcd.ie>,
: ian@maths.tcd.ie (Ian Keegan) writes:
: > emm i was wondering if anyone has ever tried to use their st
: > as a terminal for a PC running linux ie with null modem cable
: > and some sort of terminal emulation software.
: >
: > i haven't seen any of this type of s/w on the ST but i am sure
: > it exists ..

: Sure, it's pretty easy, but it's a lot more fun it you do it using a true
: TCP/IP connection via the null modem, and use Telnet.

: Cheers Peter

I've used mgetty and Uniterm to turn a 1040ST into a vt100. I had trouble
getting things to work at 19200bps, but everything was fine at 9600. I wasn't
using hsmodem or anything on the atari, so that might be why 19200 didn't
work. Also I had hardware flow control on. I didn't spend much time with it.
Has anyone tried high speed stuff (like 115kbps with MSTE)?

Peter Cordes peter@jcordes.phys.dal ## .ca (take out the ##)
Technician, Nova Scotia Atari Computer Users Group (NSACUG)

5786. Re: Problems with STING and FTP

Newsgroup: comp.sys.atari.st
Date: 1998-03-21 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <h_GQ.89$7s5.421920@wagner.videotron.net>
Source record: 105063

On 14 Mar 1998 17:05:07, Peter Rottengatter wrote:

>Do a test using Modem 1 for connecting the modem to. Many Mega STEs have
>a hardware bug that causes corrupted data, that might by some coincidence
>not strike with Zmodem. It can be fixed by replacing a PAL by a GAL.
>
>I just hope you did many downloads of several files, to make sure it's not
>the file on the server that's corrupted, or the server that behaves wrong.
>You did not say which FTP client you used, you should try another one too
>to make sure it's not that client.

Many downloads, yes indeed. Does Modem 1 have the same hardware bug
as modem 2?

Replacing PAL with GAL - I'm tired....I think I'll just get a PC.

Ross MacIver Featuring the ATARI MIDI MIND MELD
Montreal, Quebec
rosco@game-master.com All the Music that's Fit to Think

5787. Re: Looking for Dave Small's email address...

Newsgroup: comp.sys.atari.st
Date: 1998-03-21 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <351338f7.6671600@news.tmisnet.com>
Source record: 105064

I've added his email address to my web page, just
in case I need to get in touch with him about a
"project".

http://www.tmisnet.com/~strads/hq/atari.html#Aces

-- George Crissman
-- strads@tmisnet.com

On Fri, 20 Mar 1998 17:15:31 +0000, Yann Lossouarn <tannoz@mygale.org>
wrote:

>I know he sent a message three weeks (or so...) ago
>in this group, contacted him ok, but then I used MS
>Outlook with a _bad_ parameter (delete from server)
>and lost his message could someone be nice to send
>his address to me ? Thank you !
>
>Yann Lossouarn

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

5788. Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1998-03-21 00:00:00 UTC
From: atari-archivists@atari.archive.umich.edu
Message-ID: <aWHQ.1000$SV6.3845201@news.itd.umich.edu>
Source record: 105065
Cross-posted to: comp.sys.atari.st,umich.archives

```
-rw-r--r-- molin 137617 Mar 14 22:06 ./0ls-lR.Z
-rw-r--r-- molin 138442 Mar 14 22:07 ./0ls-lRc.Z
-rw-r--r-- molin 131940 Mar 14 22:05 ./0compind.Z
-rw-r--r-- molin 260552 Mar 14 22:05 ./0index
--
-- Howard Chu @ PLATINUM technology Inc., Los Angeles Laboratory
```

5789. fs: Atari Hardware & Software...

Newsgroup: comp.sys.atari.st
Date: 1998-03-21 00:00:00 UTC
From: smooth1 <smoov1@akula.com>
Message-ID: <01bd5489$0b5f7560$908a8cd0@default>
Source record: 105066

After buying quite a few computers i've accumulated duplicates of

these items so their up for sale. I need the space!!! They goes
as follows:

Hardware: All with Manuals

* Atari 1040STf (1 Meg)/Broken Keys but still works ..... $ 25
* Atari SM804 w/Outburst..... $225
(Needs new drum and toner)

Hardware: No Manuals

* External disk Drive (Needs Power Adapter, Radio Shack) . $ 10

Software: All With Manuals

* Easy Draw ..... $ 10
* Degas Elite ..... $ 10
* Typesetter St ..... $ 10
* Stalker/Telecommunication Software ..... $ 20
* G+Plus ..... $ 10
* Migraph OCR/Optical Character Recognition Software ..... $ 10
* Mr Boston Official Bartender's Guide ..... $ 2
* The Juggler ..... $ 5
* Geneva/(Multi Tasking Program) & NeoDesk(Desk Top Prg .. $ 50
* Hyrid Arts Semte Track w/sync box ..... $ 75

Software/No Manuals:

* Hybrid Arts Ludwig Music software ..... $ 3

Games: All with Manuals

* F-15 Strike Eagle Flight Simulator ..... $ 10
* Elite/A Fantastic Voyage ..... $ 10
* Defender Of The Crown/Knight Fight ..... $ 10
* Knightmare/Knight Fight ..... $ 10
* ShadowLands/Barbarian Fighting ..... $ 10
* Barbarian/Fighting ..... $ 10
* Lemmings/Maze and Building ..... $ 10
* Ultra V Warrior of Destiny/Knights ..... $ 10
* Baby Jo/Baby Super Hero ..... $ 10
* Drakkhen/Dragons ..... $ 10
* The Pawn/Good and Evil Fight ..... $ 10
* Dragon Of Flame ..... $ 10
* Breach ..... $ 10
* Time Bandit ..... $ 10

* Quest Glory ..... $ 10
* Romancing The Throne ..... $ 10

Games Disk only:

* Dragon Master ..... $ 5
* Rambo 3 ..... $ 5

Programing Software & Book Combination:

* Mark Williams C Compiler/4 Disk/ and Update (2 Disk)
Mark Williams C For The Atari ..... $ 25

* CSD C Source Debugger1 Disk
Mark Williams CSD C Source Debugger For The Atari ST ..... $ 20

Programing Books:

* Prospero C, Language, AES Bining, Library, VDI Binding . $ 25
* Atari ST Internals/The Authoritative Insider guide ..... $ 10
* Atari ST Graphics & Sound/Mastering Capabilities ..... $ 10
* Peeks & Pokes/Hidden Secrets with in the Atari ..... $ 10
* Atari ST Application Programming ..... $ 10
* Atari ST Gem Programmer Reference ..... $ 10

Software Books with no Disks:

* Mark Williams resource Editor For The Atari ..... $ 3

Willing to work on package prices. Buyer(s) pays postage!! All reasonable offers will be considered!!!

e-mail: smooth1@akula.com

--
Why don't you stop by my web site, http://www.akula.com/~smooth1, or let's hook up and do the IRC. :> Be all that he can be... Without joining the Army!! The Smooth 1

5790. Re: Atari Has been Sold/Jag Comeback?

Newsgroup: comp.sys.atari.st
Date: 1998-03-21 00:00:00 UTC
From: NOSPAMmauricem@bigfoot.com
Message-ID: <351381a5.1888692@news.pacbell.net>
Source record: 105067
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech, rec.games.video.atari,rec.games.video.classic

On Sat, 21 Mar 1998 08:23:04 GMT,
sam@greenaum.demon.co.ARSE!ARSE!ARSE!uk (Sam.) wrote:

>Even Frogger is 1-d. Although you can move left and right, you're only
>really choosing which "column" of cars to occupy. The essence of the
>game is timing when to go backwards or forwards.

You're really stretching credibility with some of your examples,
Frogger particularly.

--Maurice

mauricem@spambigfoot.com
http://members.tripod.com/~Molyneaux

5791. Re: Need UMAX Scanner driver

Newsgroup: comp.sys.atari.st
Date: 1998-03-21 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6evvqj$14l@thoth.portal.ca>
Source record: 105068

On 20 Mar 1998, ekaljumagi@clhs.lake.k12.ca.us wrote:

>Having a Microtek E3 and the Homa driver for it and OCR 1.4, I was
>wondering -- just how does GDPS work? I know that selecting "Scan" in
>OCR 1.4 doesn't do much.

I'm using the HP ScanJet driver from Homa, so I assume the Microtek
driver works the same way: Run the scanner driver as an accessory so that
OCR 1.4 can hook into GDPS and utilize it. That's about it.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

5792. Re: PC board router

Newsgroup: comp.sys.atari.st
Date: 1998-03-21 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6f04eh$l8u$1@plutonium.compulink.co.uk>
Source record: 105069

On 19 Mar 1998 02:24:16, James Burr wrote:
>Hi again. Does anyone know where I might find a good auto router for
>making PC boards that will work on a Falcon? Please Help!

ScooterPCB. There're demos available at the usual ftp sites and PD libraries
(esp. FaST Club in the UK).

The full English version is 50UKP IIRC from Peter West, email xlator@cix.co.uk

I can vouch for it working on a Falcon, PCB layers are shown in colour - and
it also works under MagiC.

Rgds, Derryck

5793. Re: "StartMeUp setup" (again)

Newsgroup: comp.sys.atari.st
Date: 1998-03-21 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6f07lhmil1@roch.zetnet.co.uk>
Source record: 105070

On 20 Mar 1998 17:16:51, Hallvard Tangeraas wrote:

>1) I've made a "link" to SMU-setup on the StartMeUp "bar" on my desktop
> making it convenient to add new folder/programs/files etc..
> But each time I run the program I have to click myself to the
> "start.set" file in C:\auto\apps\start.set
> I've tried setting this in the program, but it doesn't seem to work -how
> do I make it load "start.set" by itself each time I run SMU-setup?

Don't you just enter the path in one of the slots in 'Options'? This
can then be accessed by the drop-down at 'active Setup' in the main
dialogue.

>By the way, I've noticed that if one adjusts the settings in SMU-setup and
>saves the "start.set" file, it gets messed up!!!!

You mean by just using a text editor?

>Has anyone else experienced this problem?

Not this one but, all of a sudden, START itself has refused to show
its button so I have START running but no way of getting into it.
Funny, wonder what I have done wrong?

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

5794. Re: WordPlus driver for Canon BJC-250

Newsgroup: comp.sys.atari.st
Date: 1998-03-21 00:00:00 UTC
From: dd@denscicorp.force9.co.uk
Message-ID: <MPG.f7dbcd77c01e57d9897b5@news1.force9.net>
Source record: 105071

Holy Zarquons, Singing Fish! Jos den Bekker says ....
> Where can I find the most up-to-date printer drivers for WordPlus? I
> need one for a Canon BJC-250.

I seem to remember that you wrote them yourself! Well at least I did for
my rare printers anyway!

--
==========
Dave Denscombe (aka Zaphod)
"There's a guy who really knows where
his towel is" - Ford Prefect

ICQ: 3719723
E-mail: dd@denscicorp.force9.net
Web site: http://www.denscicorp.force9.co.uk
==========

5795. WTB: STacy

Newsgroup: comp.sys.atari.st
Date: 1998-03-21 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <1998032112133001.HAA22317@ladder01.news.aol.com>
Source record: 105072

With World of Atari '98 coming up and several other "road" journeys, I find myself wanting/needing a STacy to take with me to perform some of my business tasks.

So I'm looking to buy a STacy. If you have one for sale or know of someone who does, please contact me at "ComDungeon@aol.com" or give a call at 708-547-7085.

Thanks in advance for any help!

Al Horton
The Computer Dungeon
"Support Shareware Authors"

5796. Re: Partitioning 2.1 GB IDE drive

Newsgroup: comp.sys.atari.st
Date: 1998-03-21 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <3513AD58.4269@ooc.de>
Source record: 105073

outrider wrote:

> If you're still with me <g>, what do you recommend for the Data and FAT
> caches? I currently have both set to 32, which results in a little over a

As a rule of thumb (depending on the available memory) set the number of
sectors for the FAT buffer to the number of sectors you get when you add
the sizes of all FATs. But basically this is all just a matter of how
many memory you want to spend for it.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

5797. More Products

Newsgroup: comp.sys.atari.st
Date: 1998-03-21 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <1998032112202201.HAA22678@ladder01.news.aol.com>
Source record: 105074

THE COMPUTE DUNGEON has updated our list of products again. We've
added more used software titles, more used accessories, and some new
software titles and accessories.

We'll be adding a couple more Full Version Shareware programs within the
next couple days. Please check out our list of Shareware games that we
offer for the ST and Falcon. Your purchase of these games assures that not
only will the program authors receive compensation for their work but also
gives incentive for them to continue to develop and write programs for the
Atari ST
and Falcon..

To visit our website please point your browser at:

http://www.mcs.net/~isis/dungeon/dungeon.htm

Thanks for taking the time to read this and we look forward to helping you with
all your Atari needs.

Al Horton
The Computer Dungeon
"Support Shareware Authors"

5798. Re: Marketing Software in the 21st Cent

Newsgroup: comp.sys.atari.st
Date: 1998-03-21 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <3512fd8647ad4e1@whalley.demon.co.uk>
Source record: 105075

on Thu 19-03-98 21:52 Denesh Bhabuta wrote:

>On Wed, 18 Mar 1998 21:44:20 GMT (GMT DST), news@whalley.demon.co.uk
>(John Whalley) wrote:
>>have come to an arrangement with Demon (which was still pretty new at
>>that point) who provided a starter pack for the ST (NOS and offline
>
>*Ahem*
>
>Demon Internet startedin 1992 - 3 years is not 'pretty new'. ;)

Oops. Apologies... :-)

TTFN
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

5799. Re: Mac disks and Atari

Newsgroup: comp.sys.atari.st
Date: 1998-03-21 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <3513cb36675690@ping.be>
Source record: 105076

on Fri 20-03-98 05:09 Jeff Thomas wrote:

>IN>I use an Atari 520STE and transfer data to My Mac LC475 using Access PC.
>IN>However I would be very interested to know if it is possible to hook up
>IN>my Zip drive to my atari. This would make it much easier to transfer
>IN>large files between the Atari and the Mac.
>A SCSI ZIP drive sure if you run it with HD Driver. Forget about the
>parallel port version though, the Atari printer port is too different to
>make a ZIP drive work with it.

He,
A ZIP on the ROM port is possible.
In Germany one can buy a ROM-port adapter for the parallel port
version of the ZIP. Price 119,-DM (incl. software)
You can find more information at http://www.inx.de/w+l/atari.htm.
I guess you've a SCSI-ZIP. If so you can use a *Link 97 ZIP*
hostadapter to connect the SCSI-ZIP on the 520 STE.
Price range from 149,- to 178,-DM
More info at http://members.aol.com.wbsystem

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

5800. Re: contacting the author of "Everest"?

Newsgroup: comp.sys.atari.st
Date: 1998-03-21 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <3513cbec1d49880@club-internet.fr>
Source record: 105077

Hello,

in article <351295ec693e71@post1.com>
Hallvard Tangeraas wrote:

> Has anyone successfully been able to contact the author of the "Everest"
> text editor -Oliver Schmidt ?

I did when I registred directly. No problem. It was btw more than two
years ago and do not recall if it was by email or snail mail.

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...

5801. FOR SALE (UK)

Newsgroup: comp.sys.atari.st
Date: 1998-03-21 00:00:00 UTC
From: Neil Burton <Neil.Burton@dial.pipex.com>
Message-ID: <6f0jnrmtp1@plug.news.pipex.net>
Source record: 105078

Any sensible offer considered !!!

Mono Monitor (No sound)- From System Solutions SM14s

Canon BJ10ex Bubblejet printer (B&W) with 50 sheet auto feeder

Really !!!!!!! Any sensible offer considered......

Responses in here or to..

neil.burton@dial.pipex.com

5802. Re: CAB and NOVA VDI

Newsgroup: comp.sys.atari.st
Date: 1998-03-21 00:00:00 UTC
From: rcollins@freenet.columbus.oh.us
Message-ID: <6f0mif$2si@login.freenet.columbus.oh.us>
Source record: 105079

Neil Roughley (roughley@HORMEL.unix.dsoe.com) wrote:
: More tests: the CAB/NOVA VDI memory problem is caused by _transparent_
: animated GIFs.

: << Neil >>

I have a fix created by the author of CAB that might help Nova owner
with this issue.

It was designed for the Cyrel, Sunrise M16-1280 graphics card. This card
has on board chips for scrolling and panning and do not support the Atari
VDI unless the programmer of the application makes an effort to do so.
The card does not support GIF transparency.

The Cyrel, has some display problems using CAB it has to do with
transparency in GIF images. After, several Emailings to Alexander Clauss,
author of CAB, and Ralf Doewich of Cybercube, the lack if transparency was
addressed.

Here is how it works, change the filename of CAB.APP to CAB.GTP, when
activating the program this way you get an open application window to
type in parameters.

In the open window type in -transparencyGIF=off and click the OK
button, this enables CAB to display GIFs without transparency. I have
even tested this on the commercial demo of CAB 2.0 and it still works.

Good Luck!

Raymond Collins	Atari TT030 4/16MB ST/TT RAM 245 HD
a.k.a Master Z --|Z|--	ZyXEL Elite 2864 Data/FAX/Voice
Collins.197@osu.edu	2MB VRAM CyREL Sunrise graphics card
rcollins@freenet.columbus.oh.us	Die Hard, Serious Atarian since 1983

--
Raymond Collins	Ohio State University
Collins.197@osu.edu	Neuropathology
rcollins@freenet.columbus.oh.us	Research Assistant

5803. Re: Clearing Up Details of Hasbro/Atari Deal

Newsgroup: comp.sys.atari.st
Date: 1998-03-21 00:00:00 UTC
From: Jerry Cornelius <cptvimes@hotmail.com>
Message-ID: <6f0l6u$8qf$1@news.eclipse.net>
Source record: 105080
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy,alt.atari-jaguar.discussion

Thomas Main wrote in message ...
>Hasbro bought Atari assets for $5 million.
>These "assets" include the rights to 75 video game titles (they do not
>include any rights to redistribute computer or videogame hardware - this
>means that Hasbro cannot "reintroduce" any 8-bit Atari computers, ST
>computers, or Jaguar consoles, redesigned or not.
>One article I read mentioned that these games would be marketed under
>the title "Atari Platinum Series" - that is probably the extent to which
>we will see the name "Atari" on any of the new products.

Not that I'm disputing this, but doesn't the official papers say that they also have the rights to all the hardware they developed, including the computers and consoles?

On another note I'd be surprised if they released anything under the Atari name; I would have thought they bought the assets for the patents that Atari has been making from all the law suits.

5804. FS [UK]: Atari Book

Newsgroup: comp.sys.atari.st
Date: 1998-03-21 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <3513dc52.3459840@news.demon.co.uk>
Source record: 105081
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

Atari ST GEM Programmers Reference - 6UKP

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

5805. FS [UK]: Supercharger PC Emulator for Atari

Newsgroup: comp.sys.atari.st
Date: 1998-03-21 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <3513dc89.3514446@news.demon.co.uk>
Source record: 105082
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

```
Supercharger PC Emulator 40 UKP plus postage ono

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk
```

5806. FS [UK]: ST/Falcon Serious Software

Newsgroup: comp.sys.atari.st
Date: 1998-03-21 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <3513dcba.3563682@news.demon.co.uk>
Source record: 105083
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

```
Prices in UKP ; exclude postage ; offers accepted ; need to get rid of
these ASAP.

Minix (mini-UNIX) OS 50 Cyber Control (New) 7
Multiprint 5 Cyber Paint (New) 7
Outside (Virt Mem) v3.2 (Falc) 25 Spectrum 512 (New) 7
Lattice C 5.6 30 Easy Draw 2 15
ST Basic 10 Easy Draw 1 10
XChange 5 Calamus 1.09n SOLD
Face Value (German) 20 Interface 2
15
MultiTOS 10 Textstyle
5
DA Vektor Pro 80
Vision (French) Image Manipulator and cataloguer
15
Atari CD Master (Vol 1, 2) including 12 CDs SOLD

Superbase Personal (Relational Database) SOLD
Bitstream True Type Fonts (40 Fonts) 15

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk
```

5807. FS [UK]: ST/Falcon CDs

Newsgroup: comp.sys.atari.st
Date: 1998-03-21 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <3513de0c.3901278@news.demon.co.uk>
Source record: 105084
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

```
Prices in UKP ; postage extra ; offers accepted ; email for any
further details...

Suzy B Software Treasury (original 2 disk issue) 20
ESG PD Clipart Collection 10
First Ever Atari CD produced. Brand New. 15
Transmission CD (Falcon Only) 12 - SOLD
NeoN 3D Imagination Animations CD 10 - SOLD

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk
```

5808. FS [UK]: ST/Falcon Games

Newsgroup: comp.sys.atari.st
Date: 1998-03-21 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <3513de77.4008808@news.demon.co.uk>
Source record: 105085
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

```
Prices in UKP and exclude postage - however, offers are accepted...

GAMES
-----
Tank Platoon 5 Midwinter II 10
Outrun 5 Civilisation SOLD
Road Blasters 5 Ishar 8
Time Bandit 5 Team Yankee 5
Dragons Breath 5 Tank Platoon 5
Fighter Bomber 5 North and South 5
Ghouls and Ghosts 5 Xenon 5

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk
```

5809. FS [UK]: Atari Lynx and Games

Newsgroup: comp.sys.atari.st
Date: 1998-03-21 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <3513deba.4075428@news.demon.co.uk>
Source record: 105086
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

Lynx II in excellent condition and in original box.

Games:
Batman Returns
Chips Challenge
Klax
Paperboy
Rygar
Slimeworld

No decent offer refused

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

5810. Wanted: Lynx games

Newsgroup: comp.sys.atari.st
Date: 1998-03-21 00:00:00 UTC
From: jlensbo@aol.com
Message-ID: <1998032115552201.KAA17130@ladder01.news.aol.com>
Source record: 105087

Does anyone have any Lynx games to sell?

Joe

5811. Active Atari BBS's

Newsgroup: comp.sys.atari.st
Date: 1998-03-21 00:00:00 UTC
From: jlensbo@aol.com
Message-ID: <1998032115564301.KAA20850@ladder03.news.aol.com>
Source record: 105088

What Atari BBS's are still active?

PayBax BBS 302-836-4816

5812. English SMUsetup package

Newsgroup: comp.sys.atari.st
Date: 1998-03-22 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6f2u49$e83$1@plutonium.compulink.co.uk>
Source record: 104889

Hi All (especially Hallvard) :-))

English language version of complete SMU Setup package is now available at:

http://www.cix.co.uk/~derryck/software.htm

I've also got MagicSLM which allows you to print from other computer platforms/Atari Falcon to an Atari laser printer via null modem or printed to disk file (needs ST with Diablo emulator and min 2Mb memory as server), and the full English docs for HSModem 7 - the same archive is also on some ftp sites.

In the future I hope to add full English packages of the Spin! CDROM XFS driver and the hard disk driver CBHD502 once I've checked on distribution permission.

Rgds, Derryck

5813. Official docs from Atari

Newsgroup: comp.sys.atari.st
Date: 1998-03-22 00:00:00 UTC
From: Jerome LEGRAS <j.n.legras@wanadoo.fr>
Message-ID: <6f2u1a$r6d$1@peuplier.wanadoo.fr>
Source record: 104890

I am looking for official and technical documentations from ATARI Corp.

If you have them for :

ST
STE
TT
Falcon 030
Jaguar 64

and if you don't need them, feel free to contact me : j.n.legras@wanadoo.fr

Thanks

Jerome LEGRAS
FRANCE

5814. Re: Advantages: Mintnet vs. STinG?

Newsgroup: comp.sys.atari.st
Date: 1998-03-22 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <3514fbe61a31dc0@whalley.demon.co.uk>
Source record: 104891

on Sun 22-03-98 08:09 David Bolt wrote:

<snip>

>I hadn't really noticed any difference with the news server, but even if
>that was a problem, it doesn't explain why I have the same problem with
>FTP, mail and browsing. Nor does it explain the differences below. BTW,
>these logs were create by NEWSie using FTP-Server v1.03, both running
>under Magic 5.11 on a 4Mb STE.

<snipped logs>

>As you don't have this problem, can you tell me the differences between
>your DEFAULT.CFG and mine, as shown below:

>ALLOCMEM = 153600 | I have 100000 (wouldn't have thought it
mattered)

>ICMP_GMT = 0 | I have -60 (no idea what this is, I just
have the default AFAIK)

>DEF_TTL = 50 | I have 128 (no idea what this is, I just
have the default AFAIK)

>#USERNAME = dbolt | I don't have these commented out
>#HOSTNAME = my-ste.demon.co.uk | - wouldn't have thought it
>#FULLNAME = David Bolt | mattered, though

>NAMESERVER = 158.152.1.58 | I have 158.152.1.58, 158.152.1.43
| This just lets it use the second
| server if the first fails for whatever
| reason

>DOMAIN = my-ste.demon.co.uk | I have just demon.co.uk

>MASQ_PORT = Modem 1 | I don't have this (I presume you are using
| masquerading?)

>#SMTP_HOST = post.demon.co.uk | I don't have these
| commented out
>#HTTP_PROXY = www-cache.demon.co.uk | (CAB thing anyway)
>#HTTP_PROXY_PORT = 8080 |

>#FTP_PROXY = www-cache.demon.co.uk | I haven't got these but
>#FTP_PROXY_PORT = 8080 | as they are commented
>#GOPHER_PROXY = www-cache.demon.co.uk | out I doubt if this is
>#GOPHER_PROXY_PORT = 8080 | anything to do with it

>TIME_SERVER = ntp.demon.co.uk | I also have:
| TIME_ZONE = 0
| TIME_SUMMER = 03.30.10.26
| which wouldn't really
| affect the problem

From I'd have thought that the likely culprits are ICMP_GMT and
DEF_TTL, about which I know zip. Either that or it's to do with
masquerading about which I know less than zip!

HTH,
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

5815. [PUB] MIDI COMEDIE CDROM MULTIMEDIA demo available

Newsgroup: comp.sys.atari.st
Date: 1998-03-22 00:00:00 UTC
From: dipching@ping.be
Message-ID: <35150b783e20530@ping.be>
Source record: 104892

Right now, it's possible to download a demo of the Midi Comï¿½die multimedia CDrom at:

http://ping4.ping.be/dipching-drulkhor/MC-CD1.HTM

The page doesn't exist in english because the whole CD is french only ... It was really impossible to translate the whole thing including about 30 issues of the MC magazine and some of them are about 82 pages !!!!

The demo should work on ANY graphic card with this resolution:
640*480 in 8bits 256 colors.
Falcon owners should have 14 Mb installed.
Multimedia needs power.

Hadï¿½s and Afterburner owners, let test it and say what happen. Thank you.

Jo for Midi Comï¿½die

The final CD ROM will be available on 1st may 1998.

--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

5816. FS: 520ST, monitors

Newsgroup: comp.sys.atari.st
Date: 1998-03-22 00:00:00 UTC
From: Eric Johnson <eric@patriot.net>
Message-ID: <35151CCE.731F@patriot.net>
Source record: 104893

Offers accepted on the following items:

520ST with 1 Meg RAM, mouse
SC1224 color monitor
SC124 monochrome monitor

Everything is in good condition, and must be sold. Please
respond to my email address.

Thanks!
Eric

5817. Re: Need UMAX Scanner driver

Newsgroup: comp.sys.atari.st
Date: 1998-03-22 00:00:00 UTC
From: "john.graser" <john.graser@mci2000.com>
Message-ID: <01bd55a8$9c117b60$8c0737a6@graser>
Source record: 104894

Thanks every one for the info on the scanner driver!

John Graser

5818. Re: WordPlus driver for Canon BJC-250

Newsgroup: comp.sys.atari.st
Date: 1998-03-22 00:00:00 UTC
From: dwmoar <dwmoar@teleport.com>
Message-ID: <35154E0A.1EE82D77@teleport.com>
Source record: 104895

Perhaps you should buy the book than! Isn't it fun to own a cannon

Jos den Bekker wrote:

> on Sat 21-03-98 12:03 Zaphod wrote:
>
> >Holy Zarquons, Singing Fish! Jos den Bekker says ....
> >> Where can I find the most up-to-date printer drivers for WordPlus? I
> >> need one for a Canon BJC-250.
> >
> >I seem to remember that you wrote them yourself! Well at least I did for
> >my rare printers anyway!
>
> Canon doesn't supply the escape code sequences. They want you to buy a
> $30 book. I refused, but now I'm stuck, because there seems to be no
> way to get them. Couldn't find them on the Net either.
>
> --
> Jos den Bekker
> <josdb@xs4all.nl> http://www.xs4all.nl/~josdb
> -*-
> vertaler translator traductor
> Engels en Spaans English and Spanish espaï¿½ol e inglï¿½s
> -*-

5819. Re: WordPlus driver for Canon BJC-250

Newsgroup: comp.sys.atari.st
Date: 1998-03-22 00:00:00 UTC
From: dwmoar <dwmoar@teleport.com>
Message-ID: <35154E3D.34B538F9@teleport.com>
Source record: 104896

Perhaps you should buy the book than! Isn't it fun to own a Canon

Jos den Bekker wrote:

> on Sat 21-03-98 12:03 Zaphod wrote:
>

> Canon doesn't supply the escape code sequences. They want you to buy a
> $30 book. I refused, but now I'm stuck, because there seems to be no
> way to get them. Couldn't find them on the Net either.

5820. Re: Hades prices

Newsgroup: comp.sys.atari.st
Date: 1998-03-22 00:00:00 UTC
From: dwmoar <dwmoar@teleport.com>
Message-ID: <35155213.6D9A2A37@teleport.com>
Source record: 104897

Chris Cracknell wrote:

> In article <6eunmn$g70_001@salford.ac.uk>, ACA126@news.salford.ac.uk (Baggypants) wrote:
>
> >Am I missing something?
> >2600 French Francs = 254 Pounds Sterling = 425 US Dollars
> >You can buy second hand ST's for that in the UK
> ~^~^~^

> That's so odd because I would have thought that if anything STs would be
> cheaper and in greater supply in Europe than in North America.
>
> There were only a little over 33000 STs sold in Canada, yet I'm finding
> them like crazy in the thrifts. From what I understand the ST was
> much more popular in Europe than it was over here, so it would only
> stand to reason that they'd be showing up even more frequently in
> European thrift shops.
>
> CRACKERS

5821. Re: Active Atari BBS's

Newsgroup: comp.sys.atari.st
Date: 1998-03-22 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <3515568c.0@diana.idirect.com>
Source record: 104898

On 21 Mar 1998 15:56:43, JLensbo wrote:
>What Atari BBS's are still active?
>
>PayBax BBS 302-836-4816

TAF Online BBS - 416-421-8999
LaST Resort - 416-763-0014

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ///////////////////

5822. Iconnect

Newsgroup: comp.sys.atari.st
Date: 1998-03-22 00:00:00 UTC
From: collins@Bulli.com
Message-ID: <6f3mks$it@priv-sys04-le0.agt.net>
Source record: 104899

Hello,
just letting everyone know that there is now a Telnet app
for Iconnect (a beta is available on the NBP homepage.)
Now Iconnect has Internet clients for News, Email,FTP, and
telnet (all it needs now is IRC :-))
That URL is:
Http://www.uni-karlsruhe.de/~Thomas.Much/nbp.html

Cheers!

Bengy Collins
Collins @ Bulli.com
Http://bulli.com/basement/index.htm
Have a nice Day!

5823. Calamus, Monitor, Printer FS

Newsgroup: comp.sys.atari.st
Date: 1998-03-22 00:00:00 UTC
From: Robert Bassett <rbassett@log.on.ca>
Message-ID: <01bd55c9$6ae01620$2de7a4cf@default>
Source record: 104900

Colour Monitor and Software for sale. All prices are obo. Make an offer!
(Buyer to pay shipping)

SC1435 Colour monitor $100
Monitor Master $10
Raven PR2418 24 pin printer $100
Packard Bell 2400 baud modem $10
Migraph TouchUp + Hand Scanner $100
WordPerfect 4.2 $25
Pagestream $50
Pagestream font packs (many) $50
Calamus SL + fonts $150
Outline Art 3 $50
Invision Elite $50
Swiftcalc $10
WordUp $10
Neocept Fontz $10
Flash II $10
SARA disks (3) $25
Turbo ST $10

Please email me at rbassett@log.on.ca or call 519-371-1028 (Owen Sound).

5824. Re: Losing memory in CAB

Newsgroup: comp.sys.atari.st
Date: 1998-03-22 00:00:00 UTC
From: grovem@xridgecrest.ca.us
Message-ID: <6f3po5$dm6$1@ash.ridgecrest.ca.us>
Source record: 104901

On 17 Mar 1998 09:15:58, Magnus Kollberg wrote:
>Neil Roughley wrote:
>>
>> On 16 Mar 98, outrider wrote:
>>
>> >Re: "Moving to MagiC", roughley@HORMEL.unix.dsoe.com scribbled the following
>> >on 16 Mar 98 @ 11:11:05:
>> >
>> > r> I haven't experienced what you describe. This must be due to the way
>> > r> Nova and MagiC interact. I've found no memory problems whatsoever with
>> > r> CAB 2.5 and Nova VDI 2.61 (with or without Geneva). I've viewed some
>> > r> pretty big animated GIFs, too.
>> >
>> >I haven't ran across that specific problem on my MagiC Falcon, but I do
>> >lose memory over time with CAB. And I'm not talking about memory being
>> >used by the graphic cache. I've never ran out of memory while using it,
>> >but my used graphic cache gets smaller and smaller over time, along with
>> >my system available memory, when in actuality, the used graphic cache
>> >should get larger as system memory gets smaller. The only way to get it
>> >back is to quit CAB and then reload it, and even that usually doesn't
>> >work if I'm using I-Connect (I have to quit it, too).
>>
>> Nary a sign of that for me, Terry, and I do keep my eye on such things.
>
>There _definitly_ is a problem with CAB. I'm not sure if it has to do with
>NovaVDI or CAB, but if you view a animated GIF you soon will get into
>troubles. It doesn't matter if you use TOS or MagiC the problem is still there
>and it's a MAJOR problem. Under TOS the complete system locks up after a
>while.
>
>Try to load a page with a animated GIF into CAB. Then open XControl and open
>a CPX which shows how much memory you have free. Now close and open
>the CPX and wait a while between you do it. You will now see an interresting
>thing..... your memory slowely disapears! Under TOS it will mean a disastrous
>system crash after a short while, MagiC handles it much better.
>
>One interresting thing to notice under MagiC is that it's CAB it self which
>grows bigger.... and bigger.... and bigger so maybe it's a bug in CAB?
>
>This is with NovaVDI 2.66
>
>//Magnus Kollberg

Which version of CAB? I have V2.6 and haven't been able to reproduce
the problem with animated gifs.

Mike

5825. Re: Soft PC

Newsgroup: comp.sys.atari.st
Date: 1998-03-22 00:00:00 UTC
From: grovem@xridgecrest.ca.us
Message-ID: <6f3ptc$dm6$2@ash.ridgecrest.ca.us>
Source record: 104902

On 17 Mar 1998 19:37:07, boris d. cahan wrote:
>On 17 Mar 1998 18:35:13, Derryck Croker wrote:
>>On 15 Mar 98 12:27:22 +, Louis_Holleman wrote:
>>>Hi Boris, Derryck (and others interested),
>>>
>>>I've put together a Zipfile containing a CONFIG.SYS, AUTOEXEC.BAT and INSIGNIA
>>><DIR> with the relevant files to get the FSA drive working.
>>>
>>>Just go to http:\\www.bbst.demon.nl\louis and pick up the file INSIGNIA.ZIP.
>>
>>Brilliant -thank you - I'll grab this when I go to work Wednesday :-))
>>
>>Rgds, Derryck
>>.
>If a huge file appears here under this subject, i apologize. it was meant
>to go out e-mail, and newsie screwed me up. SORRY.
>
>Boris
>
> ---
> bdc2@bdc2-ra.cwru.edu
> ---
>.

Yo,
I visited the Web page (and a fine one it is) but cannot find the file
for SoftPC. Can anyone help?

Mike

5826. S�ljes

Newsgroup: comp.sys.atari.st
Date: 1998-03-22 00:00:00 UTC
From: Erik.Kohl@mimer.uk.umea.se
Message-ID: <6f3sd3ajc1@studium.student.umu.se>
Source record: 104903

Atari Falcon 1800 kr.
Quantum SCSI-h�rddisk 1GB 1600kr.
Cubase Audio 1500kr.
Eller allt f�r 4400kr.

5827. Re: program or programme ?

Newsgroup: comp.sys.atari.st
Date: 1998-03-22 00:00:00 UTC
From: Clair Shaw <Clair@shaw1.demon.co.uk>
Message-ID: <6LGiEEANYNF1Qw7R@shaw1.demon.co.uk>
Source record: 104904

```
In article <6erlnr$pql$1@mark.ucdavis.edu>, Eric Hays
<szhays@catbert.ucdavis.edu> writes
>Someone just mailed me this silly joke (although it must be an old one)
>that seems somewhat relevant to this thread (it should go over very well
>with all the Deutscher and English in this group):
>
>----------8<--------8<--------
>
>Today the European Commission announced an agreement between the English
>and German Governments. The Agreement states that English will become the
>official language of the EU rather than German.
>
>As part of the negotiations, Her Majesty's government conceded that
>English spelling had some room for improvement and has accepted a 5 year
>phase-in plan that would be known as "EuroEnglish": -- In the first year,
>"s" will replace the soft "c". Sertainly, this will make the sivil sevants
>jump with joy. The hard "c" will be dropped in favor of the "k". This
>should klear up konfusion and keyboards kan have 1 less letter. There will
>be growing publik enthusiasm in the sekond year, when the troublesome "ph"
>will be replaced with the "f". This will make words like "fotograf" 20%
>shorter.
>
>In the 3rd year, publik akseptanse of the new spelling kan be expekted to
>reach the stage where more komplikated changes are possible. Governments
>will enkorage the removal of double letters, which have always ben a
>deterent to akurate speling. Also, al wil agre that the horible mes of the
>silent "e"'s in the language is disgraseful, and they should be disposed
>of. By the 4th yar, peopl wil be reseptiv to steps such as replasing "th"
>with "z" and "w" with "v". During ze fifz year, ze unesesary "o" kan be
>dropd from vords kontaiining "ou" and similar changes vud of kors be aplid
>to ozer kombinations of leters. After zis fifz yer, ve vil hav a reli
>sensibl riten styl. Zer vil be no mor trubls or difikultis and evrivun vil
>find it ezi tu understand ech ozer.
>
> ZE DREM VIL FINALI KUM TRU!!
>
>

If that bottom line says "The Dream will finally come true" - it's not a
dream, it's a nightmare!

--
Clair Shaw (alias CDS) | A Atarian's Quote:
Mailto:Clair@Shaw1.demon.co.uk |
ICQ: 1043359 | In a world without walls
```

ICQ Pager mailto:1043359@pager.mirabilis.com | and fences, who needs
WWW: http://www.shaw1.demon.co.uk | Gates and Windows?

5828. Re: Hades prices

Newsgroup: comp.sys.atari.st
Date: 1998-03-22 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6f42it$nt2$2@news3.isdnet.net>
Source record: 104905

Baggypants a crit dans le message <6eunmn$g70_001@salford.ac.uk>...
>Umm well I was just boming along through the Hades Web pages and I
>came to this bit
>
>The complete system, inclusive medium-designtower, 68040 processor
>with FPU, 4MB RAM,
> harddisk, floppy, graphic card, PC-keyboard and mouse is available
>for 2600.-sFr.
>
>Last updated 23.12.1996
>
>Am I missing something?

Yes

>2600 French Francs = 254 Pounds Sterling = 425 US Dollars
>You can buy second hand ST's for that in the UK

sFR= Swiss Francs. 1 Swiss Franc is more or less 3.50 or 4 French Francs.

Actually, you're pretty lucky if you can sell an ST for that price. A
520STF, even at 300FF here wouldn't go. Maybe you could get 700FF for a
1040STE.

>
>Or is this the actuall price I'm reading
>
>does anyone have an idea of the current price?

The base price of the Hades is 10000FF here, so that's more like UKP1000 and
US$2000

Just you wait until everything is in Euros (6.50FF= 65pence, hehe!).

>
>Please help
>
> Leon L Robinson
> Still running at 8MHz and proud

Nick,
Now at 16MHz, and even prouder!
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

5829. Re: cruise for a corpse

Newsgroup: comp.sys.atari.st
Date: 1998-03-22 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6f42je$nt2$3@news3.isdnet.net>
Source record: 104906

Well, that's still illegal, however you look at it.
President Scree a &#65533;crit dans le message
<3513F8E2.E5232F9E@scree.demon.co.uk>...
Can anyone find Delphine's classic on the net? I'd love to play it again
now that emulators are working. Please Please can someone e-mail me with an
address
Thanks

Jon

5830. jag games

Newsgroup: comp.sys.atari.st
Date: 1998-03-22 00:00:00 UTC
From: jadams1644@aol.com
Message-ID: <1998032222204101.RAA25931@ladder01.news.aol.com>
Source record: 104907

Do you still have S.soccer for sale?.I met you at the last atari show in birmingham.I was with paul finch on the portfolio club stand. I edit our newsletter and i am starting a jaguar owners club and i am after all the games released for the jaguar.Let me know if the game is still for sale and i will pop a cheque in the post for it.
regards
john adams editor- portfolio times andd hopefully jaguar today

5831. Re: Partitioning 2.1 GB IDE drive

Newsgroup: comp.sys.atari.st
Date: 1998-03-22 00:00:00 UTC
From: merciful@worldaccess.nl
Message-ID: <6f42h2$nk17@reader3.wxs.nl>
Source record: 104908

On 23 Mar 1998 05:11:31, Mike wrote:
>
>I thought TOS _was_ DOS compatible. What's the difference? One of my

Dos increases the cluster size by assigning more logical sectors from 512
byte to it. Atari increases the size of the logical sector and mosly has 2
sectors per cluster.

>hard drives is partitioned into 4: 1 TOS and 3 BMG. Using TOS 1.04,
>the first partition used 512 byte sectors, and the other three use
>1024 byte (logical) sectors. I hear these sectors can go as high as
>8k, giving a max of half a gig.

8kb on pre tos 2.06, 16kb and higer on newer tos versions.

>If I add another hard drive, could I use more partitions? I think I
>heard that I am limited to 4 partitions.

4 partitions on one harddisk. I f you have several harddisks attached you can
have more partitions. From C to P on older tos versions.

Cheers,
Eabe

---
mail: merciful@worldaccess.nl
home: http://www.worldaccess.nl/~merciful

Who killed mr. Moonlight?

5832. WTB STacy

Newsgroup: comp.sys.atari.st
Date: 1998-03-22 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <1998032222384600.RAA29034@ladder01.news.aol.com>
Source record: 104909

With World of Atari '98 coming up (along with some other road journeys) I find myself wanting/needing to buy a STacy so that I can continue running the business and keeping up with Atari while away from home.

If you have a STacy for sale or know of someone/someplace that does, please contact me via Email at "ComDungeon@aol.com" or via phone 708-547-7085.

Thanks in advance for any help!

Al Horton
The Computer Dungeon
"Support Shareware Authors"

5833. Active User Groups

Newsgroup: comp.sys.atari.st
Date: 1998-03-22 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <1998032222344201.RAA03403@ladder03.news.aol.com>
Source record: 104910

In the course of running my business, I have people call and ask me if there are
any active Atari user groups in their area.

I would like to compile a list of active user groups that I could pass along when
customers ask me and perhaps also post a list of them on my website.

If you know of an active user group, please send me an Email at:

ComDungeon@aol.com

Please include as much info as possible: group name, presidents name, how
often they meet, meeting location, BBS and newsletter (if applicable), and a
telephone number and/or Email address where someone could be contacted
if more info is needed.

Thanks in advance for any help.

Al Horton
The Computer Dungeon
"Support Shareware Authors"

5834. Mega STE system for sale (update)

Newsgroup: comp.sys.atari.st
Date: 1998-03-22 00:00:00 UTC
From: kvandellen@provide.net
Message-ID: <6f4611cgv1@news.provide.net>
Source record: 104911

I was asking $270 U.S. + shipping for the Mega STE and color monitor.
The best offer I've had is $225 + half the shipping. Does anyone want
to offer something between the two figures?

Ken Van Dellen

5835. Re: Active Atari BBS's

Newsgroup: comp.sys.atari.st
Date: 1998-03-22 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <3514fb1f.1728599@nntpserver.swip.net>
Source record: 104912

On 21 Mar 1998 15:56:43 GMT, jlensbo@aol.com (JLensbo) wrote:

>What Atari BBS's are still active?
>
>PayBax BBS 302-836-4816
>

Kockens BBS is still active since 1990.
+46-46-250256

Atari Only

\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\ kock@kockens.pp.se - JKock@nest.demon.co.uk - kock@geocities.com
\ kock@hempseed.com - kock@myself.com - atarisysop@usa.net
\ http://home1.swipnet.se/~w-12411 or come.to/kockensbbs
\ Old homepage: http://www.geocities.com/Broadway/1353
\ Proud member of APS and JCU!! ICQ:1295365

5836. Re: Q on Hasbro/Atari

Newsgroup: comp.sys.atari.st
Date: 1998-03-22 00:00:00 UTC
From: Jason Fergus <leech@xmission.com>
Message-ID: <351558AD.CBFF0AD2@xmission.com>
Source record: 104913

Sheldon H. Winick wrote:

> Tim,
>
> Tim Conrardy <BACH@ATLANTIS-BBS.COM> wrote in article
> <6eh4j5$mg0$1@news.ncal.verio.com>...
> > HI!
> > It is exiting news about hasbro purchasing atari. Here is a question for
> > thought though..Does anybody think they will revive the ST<TT<Falcon
> stuff,
> > or do you think it is strickly The GAME market? If they did decide to
> sopport
> > the Atari computer plateforms , they should advirtise it as THE MIDI
> MUSIC
> > machine(even tho you can do a Lot more on them)Myself, I prefer my
> Atari's for
> > Midi over Mac or PC.The Timing is right there.What are your Comments?
> >
> > Atarian
> > Tim Conrardy
> > TT030/ Mega STe
> >
>
> Think about it, Tim. What you you do if you were in charge of Hasbro's
> decision making team. There is no longer ANY Atari dealer network, NO
> major software developers still supporting the platform, no name
> recognition of Atari or TOS in the personal computer marketplace, and no
> serious demand for any non-Windows system from the average consumer or
> merchandiser. Reviving the Atari TOS computer system would involve
> starting from scratch as a totally new computer platform as far as the
> marketplace is concerned. And in 1998, the personal computer marketplace
> has CHOSEN an industry standard (irregardless of how bad that standard may
> actually be, Windows _IS_ the industry standard). What do you
> realistically think the chances are for a new operating system to come out
> of nowhere to topple Microsoft's grasp on the industry at this time?
>
> By the way -- I'm still using my trusty old TT030 systems and MegaSTe for
> most all serious applications also; only use this miserable Win95 system I
> have at home primarily for Internet access only.
>
> Sheldon (Computer STudio - Asheville, NC)

Unfortunately, I'll have to agree with you, Win95 (and it's crappy variants)
is the standard. At least as far as the game market is concerned. But for
serious applications, and far superiority of use is Linux and other Unices.

Anything you can think of that is proffesionally used is available for linux. Not to mention that all emulators come out for linux first then are ported to that other OS. And Linux can be run on anything with at least an '030....very nice....and Enlightenment rocks. But I do believe there is still hope for TOS. But it needs to make the jump to being on PowerPC, that is the wave of the future.....Just imagine having a TOS machine running at up 500mhz, (or whatever speed they have those things running up to, 500 is the latest I heard about 2 months ago). With Cheap PCI cards available and DIMM's being just a little more than SIMM's. You could make a killer system....and for those people who just HAVE to have Winsloth, than you could run SoftPC, or similar program on it, which would probably run as fast as a Pentium 200...or maybe even faster, maybe we should see if we can get benchmarks on that.....TOS PowerPC would be very cool though. MultiProcessor would be even cooler. From what I know (which admittedly is very little) in the Amiga world Phase 5 is making an ATX board with quad PowerPC's each running at least 100mhz on a 100mhz bus....(which is faster than the 66mhz bus speed Intel Pentiums have to run at unless you overclock them).
Sounds almost like what Wizztronics is doing, but more power.
Back to the original question though, I don't Hasbro intends on doing anything with the computers. But it really doesn't matter, since people are making clones. Atari should've done that long ago, as well as Amiga Technologies. I figure that's the main reason Machintoshes are dieing. Think about it. WinTel machines are only popular now because of all the games on them, where as most people with Atari's and Amiga's use them for proffesional Applications....it's the exact opposite than it used to be. Once again goes to show how far ahead of their time the latter computers were. Personally if I had more software availability for my ST's (I have a TT030, MegaSTe, 1040STfm) I toss my Winsloth computer in a second....or just use it for Linux/X.
Several things that would make TOS computers far more acceptible as a modern computer; built in OpenGL, Networking, inexpensive hardware (that's a big one, you can build a pentium 200MMX, with a high end 4mb graphics card, 64 megs of RAM, 6.4gig harddrive, 14 inch monitor 32x cd rom, AWE64. All for about $800). Although a TOS computer would not require anywhere near that much hardware, at least as far as harddrive space and RAM. Last but not least, Software availability. and if the developers had an easy way to develop high-end 3d effects(openGL) and fast graphics, all with the ease of programming on TOS, how could they really refuse?
I'm not really a programmer, but from what I've heard programming on a Winsloth computer is a hell of a lot harder than it is to program on any other platform, including linux.
Well, I've babbled long enough, this is just my thoughts on it, well at least some of them....laters, eh?

Jason

5837. Re: CAB and NOVA VDI

Newsgroup: comp.sys.atari.st
Date: 1998-03-22 00:00:00 UTC
From: rcollins@freenet.columbus.oh.us
Message-ID: <6f4jsp$o1o@login.freenet.columbus.oh.us>
Source record: 104914

Neil Roughley (roughley@HORMEL.unix.dsoe.com) wrote:
: On 21 Mar 1998, Raymond Collins wrote:

: >Sound like it is time to contact all authors of all applications and
: >hardware involved and get them to all to work together to resolve the
: >issue. Cooperation and the exchange of information is needed. I am sure
: >Alexander Clauss, author of CAB once provided with correct information
: >can resolve this issue.

: Alexander has already stated that the memory problem is the NOVA VDI's
: fault. I have e-mail queued for the VDI's author regarding this problem.

: << Neil >>

Wish you luck.

You might get ours to do the same and Email and send letters to the author.
Perhaps there is a thresehold from the number of complaints before
something is done.
--
Raymond Collins	Ohio State University
Collins.197@osu.edu	Neuropathology
rcollins@freenet.columbus.oh.us	Research Assistant

5838. Re: Q on Hasbro/Atari

Newsgroup: comp.sys.atari.st
Date: 1998-03-22 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <#00jr0gV9GA.268@ntawwabp.compuserve.com>
Source record: 104915

Hay!!! Maybe all those DOS/W95 boxs will go into melt down on 00/00/00
and leve the Ataris to rule the world!? ;}
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

5839. Re: Hasbros

Newsgroup: comp.sys.atari.st
Date: 1998-03-22 00:00:00 UTC
From: Spencer@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <465_Spencer@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 104916

Out of the ether, the following was mentioned by franks@kaa.bbn.hp.com...:

f> Here is their latest email I received from Hasbro.
f>
f> ----------
f>
f> Subject:
f> RE: ATARI
f> Date:
f> Thu, 12 Mar 1998 12:52:33 -0500
f> From:
f> Consumer Affairs <consumer_support@hasbro.com>
f> To:
f> "'Frank Szymanski'" <franks@kaa.bbn.hp.com>
f>
f>
f>
f>
f> We did not acquire anything from Atari.
Well strictly speaking they are correct as they "did not acquire
anything from Atari", rather they acquired Atari from JTS. Splitting hairs I
know but that is the way some companies operate.

Spencer

spencer@mettav.demon.co.uk

--

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| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~

5840. Re: Mewsie Offline

Newsgroup: comp.sys.atari.st
Date: 1998-03-22 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <470_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 104917

Hi Neil, on 16 Mar 98 you wrote: ...respect, brethren
r>
r> On 15 Mar 1998, Michael Grove wrote:
>> When I find one of these rogue files and it cannot be deleted, Kobold
>> reports that it is still open until the machine is rebooted. Then,
>> Kobold can delete the file...
>>
>> The file problem usually occurs if I try to delete a file before
>> exiting NEWSie.

Yes, if I decode a UUE'd file and try to access it I get an 'Access Denied'
message from MagiC. If I delete it I get an 'Error 42' if I try to view it.
If I 'disconnect host' and view it I get no problems.

I *do* hit 'Esc' to re-read the directory before trying to access the files,
but I don't get the OFLS light being lit in MenuInfo. However, Shutdown for
Magic v1.6 reports open files on the partition and stops the shutdown process
until I've used Edge to clear up the HD errors.

This isn't related to my old HD problems - I got that completely fixed in
January.

r> On two occasions the corruption was so bad that my TT crashed while
r> accessing the partition from the desktop (I had to zero it, as
r> Correct reported too many serious errors). During these sessions, the
r> only other client that wrote to the partition was CAB, and it closed
r> its disk-based cache correctly, so I can only point to NEWSie. Other
r> times I don't even know the partition is corrupted until Kobold is
r> summoned and reports problems (GEMDOS mode is more tolerant of the
r> corruption). Whatever is happening, although rare, is very nasty.

I've never had it that bad. Edge tidies things up quite well and I usually
only have one or two bad files...

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
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| **> 44-(0)181-364-8268 <** |
~~~~~~

5841. Re: Marketing Software in the 21st Century

Newsgroup: comp.sys.atari.st
Date: 1998-03-22 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <471_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 104918

Hi Frank, on 16 Mar 98 you wrote: ...respect, brethren
f>
>> I don't know how long the manual update took (some cruel people would
>> say twenty minutes... <g>).
f> I would say, it is more or less unnecessary to translate it, because
f> its useless (but that's my opinion).

We got 20 pages for the v4 update and about 12 for the v5 update...

>> get more translations done in the near future - I certainly hope so.
f>
f> Well, I hope that too, because the ATARI is too good to be thrown
f> away just because the users can't use the good software that is
f> available for our system.

Absolutely right. There's lots of useful advice around too.

>> I just reposted one of your translations to English in csast!
f>
f> Hmm, a part of Chips 'n' Chips?

I didn't get it from there - I think you posted it in Atarinet some time ago
- but it's also in CHIPS300 v1.1 now that I look (I thought it was all in
German). What's the latst version?

f> Anyway, there is a new program called Arthur, that can be used as a
f> German<->English dictionary. I don't know if it is really useful, but
f> give it a try.

I haven't heard of this. Where can it be found?

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

5842. Re: Major hard disk problems

Newsgroup: comp.sys.atari.st
Date: 1998-03-22 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <472_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 104919

Hi John, on 17 Mar 98 you wrote: ...respect, brethren
j>
j> Certainly the last time I had lost cluster problems it was on drive F
j> (where I keep Newsie). I notice also that Newsie cannot keep an
j> accurate record of the number of postings in a newsgroup. Before it
j> shows the overview it records about 13000 but after it records about
j> 1700.

This seems to be because the first figure is a count of how many messages have been received since the last message number shown in DEFAULT.GRP. The second figure seems to be the number of messages found on the server when you ask for the headers info - your provider may've aged quite a few messages off or deleted some of them.

j> I don't want to lose my contact with the Internet but Newsie seems
j> unstable.

Newsie's not perfect but I wouldn't want to demoralise John too much. getting around the problems seems easy enough (none if I ensure I disconnect host before exiting) and it's come on loads since v0.70.

A new feature I'd like to see is to grab the headers/overview, then log off, edit the headers I want to exclude and log back on to just download the messages in the edited XOVER.TXT. That'd speed things up tremendously.

I would like to get the XOVER.TXT files put into each newsgroup's folder instead of into the WORK directory as well.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

5843. Re: magx.inf

Newsgroup: comp.sys.atari.st
Date: 1998-03-22 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <473_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 104920

Hi Dave, on 17 Mar 98 you wrote: ...respect, brethren
d>
d> On Sat, 14 Mar 1998, Harry Sideras wrote:
>> Surely the MAGX.INF file is documented in the english manual on pages
>> 41-44 - isn't it? I agree it's not complete, but the majority of
>> it's there. Additions in v5.11, like VFAT, are in that txt file.
d>
d> Yes, but the manual is actually for version 4. I didn't really know
d> what it was missing.

Well, by and large. it's only what's in the text file isn't it? It has been said, though, that the v4 English manual was very poor in comparison to the v2 manual which apparently had more technical details. Many people in fact asked for their v2 manuals back after seeing what was in v4 to help them.

I never used v2, so I can't verify this personally.

>> The boot resolution is handled in the #_DEV line in MAGX.INF - not
>> entirely sure whether this does the trick when used with Thing too...
d>
d> Too bad the manual didn't explain it as well as you have!

can I repeat this because you're not the first person to suggest it. I don't write this stuff myself - I save out other people's work. The #_DEV info came from a combo of Joe Conner, Oli Broadway and Martin Dryden, the bulk of the INF file was written by Henrik Lynggaard with some changes (probably all the mistakes <g>) from me.

d> But I thought MagiC could only boot in ST High res?

As it goes through the boot process, yes I think so. I've tried changing the NVRAM settings here on my TT and it didn't seem to make any difference.

>> ===
>> Date: 12 Apr 97 from Henrik Lynggaard
>> Subj: MAGX.INF translation
d>
d> Harry, thanks for posting this. Its just what I was looking for.

Tommy Andersen tells me that Henrik has now gone PC, although he still has his Falcon. His new EMail address is heha97ad@student.econ.cbs.dk for your information...

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

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| **> 44-(0)181-364-8268 <** |
~~~~~~

5844. Re: magx.inf

Newsgroup: comp.sys.atari.st
Date: 1998-03-22 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <474_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 104921

Hi Mille, on 17 Mar 98 you wrote: ...respect, brethren
>>
>> AIUI the info required for the #_DEV line follows the following
>> format:
>>
>> #_DEV 5 16385
>>
>> The first number (5) matches the resolution as detailed in ASSIGN.SYS.
>> The second number is to do with the Falcon screen resolution - it is
>> documented in Modern Atari Systems Software...
a>
a> Many thanks for this informative posting. This is really something I
a> like to see here at this discussion forum, when someone post a very
a> informative article like yours.

As I said before, most of the credit goes to Henrik and the guys on CiX.

But I forgot to add something about this #_DEV information. Originally it was me who asked on CiX what the numbers meant and the information I posted was accurate for the Falcon, but not so for me with a graphics card. Seeing as there are several people here with graphics cards now, the following info that I discovered may prove useful.

==========
ssolutions/general #3732, from sidcelery, 2610 chars, Feb 25 01:57 97

In response to hamishtpb's message of 27/1/97:
>> #_DEV 8 16385
> My #-DEV line always has 1638*4* as the second number, unless this is
> something to do with the difference between the MSTE and the TT this
> may be the problem?

Actually it wasn't the problem. Neither does this second number relate to the way that the Falcon seems to use it, as reported by Martyn.

With my Crazy Dots II graphics card the first number relates to the Assign.sys screen driver, as stated by Joe, but the second number seems to be always 16383 plus the number of the line of the resolution selected in Magic's 'Change Resolution' menu option. If it's the first res listed, add one. If it's the second listed, add two etc...

You actually gave me the solution when I rang you, but I was reluctant to try it due to lack of disk space. Magic 5 has decided (when Magic 4 definitely didn't) that it can only find screen drivers in its own GEMSYS directory, rather than the GDOS GEMSYS directory specified in ASSIGN.SYS. I've always used D:\PUBLISH\GEMSYS\ to match my Timeworks setup and all installations of

six different versions of NVDI have picked this perfectly. Now, all of a sudden, it's a problem with Magic 5... B^{<

I'm sure there's probably a setting in MAGX.INF that'll sort this out, but which one is it? Could it just be #_ENV PATH=???? ?

This wasn't the end of the matter though. I could use the original NVDIVGA.INF, supplied by Andrew Lee with the card, and yours too, but my own caused fatal crashes (needing to boot into TOS, bypassing all my AUTO folder and Accs) on the mono monitor.

Again, it turned out that the defaults for the Crazy Dots II in VMG4000 v1.12 are wildly different to what actually exists. I was actually driving all the higher colour depths at 90MHz when the max of the card is 80.xxx! I'm surprised I still have a monitor in one piece!

Detecting the available dot-clocks in the way you advised sorted the problem immediately and I've now got a really nice set of resolutions. All's right with the world again! (Easily pleased...)

Btw, the mono monitor *can* stay connected with no problems - I just needed to disconnect the SVGA.

My maximum resolutions now are:

1280*960*2 colours
1280*960*16 colours (couldn't get either of these before!)
1184*880*256 colours! (only 1120*848 before, but some simple maths helped)
832*624*32756 colours
832*624*65536 colours
672*512*16777316 colours

Eat your heart out, Nemesis owners! B^{)

Now, if only I had the RAM or processing power to match... B^{<

Thanks for all your help, Paul - we got there in the end...
==========

I could've cropped the last part of the message out, but why should I pass up an opportunity to brag B^{)

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

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5845. STing Module Prob.

Newsgroup: comp.sys.atari.st
Date: 1998-03-22 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <475_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 104922

Hi Ronald, on 18 Mar 98 you wrote: ...respect, brethren
t>
t> Ever since I've upgraded to the latest STing modules, I've noticed a
t> little different behavior from my STing setup. Now, if I wait for the
t> ISP to disconnect me due to a "timeout", STing doesn't just quit, it
t> 7-8 bombs out, and locks everything up, requiring a full power-off
t> reset. Anybody else have this problem and a solution? Thanks! ;-)
t>
t> PS Oh, I've never been able to use the Serial module from about 2
t> updates ago or so...I've always had to use an older version,
t> otherwise, it 2 bombs with my ISP right after the "success"
t> message in the STing dialer dialog window.

While I was offline the other month I tok the opportunity to go through the STinG docs and set it up as best I could. I've got it working now and use it instead of STiK - because it's being developed more actively and the author is regularly here, rather than any failure with STiK, because I haven't noticed any difference tbh...

However, I do get crashes with the CPXs - mainly SERIAL.CPX. I also notice that none of the settings will be recalled properly after being saved. I find that I keep getting reset to Modem 1 @19k2 with no flow control if I just let the normal bootup take place.

I think I've read the latest docs (I've got all the 10/3/98 updates) and the port setup doesn't seem to be saved to make modem 2 active. Should I be entering this CPX before starting the Dialler and getting it set up correctly for every session? Surely that can't be right... B^{<

Regards,
Harry

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~

5846. Imagecopy (was: Moving to MagiC)

Newsgroup: comp.sys.atari.st
Date: 1998-03-22 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <476_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 104923

```
*Hi Terry*, on 18 Mar 98 you wrote: ...respect, brethren
o>
o> Re: "Moving to MagiC", Harry Sideras scribbled the following on 17 Mar
o> 98 @ 06:26:08:
HS>> What form does this display bug take? I have a problem when using
HS>> 1st Guide in 256 colours (the screen palette remains changed after
HS>> exiting from display of a JPG) but I didn't relate this to MagxDesk.
HS>> Imagecopy changes the desktop colours as well while displaying but
HS>> resets them on exit.
o> Imagecopy should restore your desktop colors when you close all
o> picture windows (without actually exiting). Of course, with the
o> proper settings it will not change your desktop at all, but you'll
o> usually lose a lot in quality, and you probably don't want that.

Yes, it does. I have no problem with Imagecopy in that department -except
that it takes about three times as long to load JPGs, so I install 1st Guide
specifically for JPGs and MPGs

If Guido is around, will this be fixed?

# Regards, Harry Sideras - UK Association of Atari User Groups #
*##########################################################*
# sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn #
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

5847. Re: Moving to MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-03-22 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <477_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 104924

Hi Martin, on 17 Mar 98 you wrote: ...respect, brethren
t>
t> On my TT with Crazy Dots II graphic card and with NVDI 4.11 r7 as
t> driver I don't have this problem at all. Only on my Hades with Nova
t> VDI.

Where did you get NVDI ET4000 v4.11r7 from? Is it in English? Is it just
the executable that's updated or the driver files too, compared with v4.11r3?
There's a bugfix for Nova VDI at r5 AIUI...

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

5848. Re: Has Atari moved to germany? :-)

Newsgroup: comp.sys.atari.st
Date: 1998-03-22 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <478_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 104925

Hi Guy, on 18 Mar 98 you wrote: ...respect, brethren
g>
g> On Tue, 17 Mar 98 06:26:10, Harry Sideras wrote:
>>>> A quick note to all: my TT keyboard is going the same way as my
>>>> MSTe keyboard - I've lost the 'z' character and some of the others,
>>>> like 't' and the space character...
d>>> I can recommend the ATKeys interface from System Solutions (I think
d>>> that The Upgrade Shop sells something similar) along with a PC
d>>> keyboard BTW.
>> As discussed on the phone I'll be disassembling the keyboard and
>> giving all the contacts a brisk clean.
>>
>> For those novices around - never use WD40. Took me bloomin' ages to
>> sort that one out last time B^{)
g>
g> Was that Mr Waxy or Mr Conductivity who visited? ;-)

Both, of course. Not a good idea to use an electrical insulator on
electrical contacts %^{|

It took me and a mate 5 or 6 hours to reclean every contact (two positions
each) on both the underside of the keys and on the Mylar without scratching
off the contacts. Reassemble, work out which ones needed redoing, repeat ad
nauseum. Seriously bad news... B^{<

Anyway, I've done it now and all's right with the world and my keyboard. All
mis-spellings are down to me now <g>

Regards, Harry Sideras - UK Association of Atari User Groups
#
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~

5849. Re: Active Atari BBS's

Newsgroup: comp.sys.atari.st
Date: 1998-03-22 00:00:00 UTC
From: dave.lee@ftn.org
Message-ID: <59d_9803230158@tor250.org>
Source record: 104926

```
/ ) [SEND] dave.lee@taf.ftn.org +--------------------+
_( (_ _ SysOp of TAF ONLINE BBS, the |### ./\. ###|
((((\ \> /_1 Electronic Messageing Center |### _|\| |/|_ ###|
(\\\\ \_/ / of the Toronto Atari Federation |### \ / ###|
\ = / North America's Largest Atari |### >_TAF__< ###|
\ = _/ User Group. Ph: 1-416-42-18-999 |### / ###|
/ / AtariNet 51:5/0 - FidoNet 1:2424/823 +--------------------+
/s
```

5850. Help: Printing on new color printer.

Newsgroup: comp.sys.atari.st
Date: 1998-03-22 00:00:00 UTC
From: kjk@oneimage.com
Message-ID: <351464d3.0@206.168.123.253>
Source record: 105025

Hello Fellow atarians,

I have just bought a hp color 672C deskjet printer and I am looking for a way to print some jpegs and gifs so that I can see the results from the printer. I have tried gemview but was unable to figure out how to print the image, and I couldnt find a help section in the documentation on the printing part. Is there any programs that are shareware that I can try printing an color image off of? I also just purchased NVDI 4 and I am using the hp dj 660 printer driver.

5851. Is Computer Direct now Apple only?

Newsgroup: comp.sys.atari.st
Date: 1998-03-22 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <3514933a.988438@news.tmisnet.com>
Source record: 105026

Greetings!

I just checked on the Computer Direct web site.
Instead of information about the DirecTT030 and
other computers, there was an in-process web page
regarding Digital Art's support for Apple computers.

Anybody know what's going on?

Thanks!

-- George Crissman
-- strads@tmisnet.com

I've had to put the list of Atari clones
-- all 6 of em -- on their own page !!!
http://www.tmisnet.com/~strads/hq/clones.html#Makers

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

5852. Re: Active Atari BBS's

Newsgroup: comp.sys.atari.st
Date: 1998-03-22 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6f29jffbb1@news.campus.mci.net>
Source record: 105027

On 21 Mar 1998 15:56:43, JLensbo wrote:

]-What Atari BBS's are still active?
]-
]-PayBax BBS 302-836-4816-

Hmm...I heard a rumor that the (in)famous DarkForce! BBS might still be up and running somewhere in CyberSpace...! <grin>

PS Hint: Check this E-mails .SIG! ;-)

```
_____________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

5853. The 9th Adventurers Convention

Newsgroup: comp.sys.atari.st
Date: 1998-03-22 00:00:00 UTC
From: Larry Horsfield <Alaric@larryhorsfield.demon.co.uk>
Message-ID: <DWXhsmAXPLF1EwVZ@larryhorsfield.demon.co.uk>
Source record: 105028

Hello all in C.S.A.St.

If you haven`t already heard about it, you may be interested to hear about the 1998 Adventurers Convention, which is being held in Birmingham (UK) this coming October, as it has been for the last 8 years.

The Convention is being held on Saturday, 24th October 1998, in the Ariel Suite of the Royal Angus Thistle Hotel, St. Chad`s, Birmingham B4, which at the end of the A38M and easy to get to from all parts of the country. It runs from 9am to around 6pm and covers all formats from Spectrums to PC`s, including Atari St`s. Tables are available if you wish to bring along your own computer(s) and we actively encourage this as we depend on those attending to bring their computers, so the more the merrier! If you wish to bring hardware and/or software to sell you are more than welcome to, but no pirated software please!

The event attracts adventure enthusiasts from all over the UK, including Northern Ireland, and the atmosphere is very friendly and informal. Many of us stay overnight at the hotel and the evenings can be just as lively and interesting as the convention itself!

During the day we have the popular "Megapoints" competition running. In this the contestants get 20 minutes playing time at a specially written Spectrum text adventure, with the object of scoring as many points as possible in the alloted time. There are usually cash prizes and special certificates for the 3 highest scores. The adventure this year is being written by Ulsterman Jon Scott, author of various Spectrum text adventures published by Zenobi Software.

Tickets are available now and cost 6 ukp per person if you buy yours before 30th June, 1998. Thereafter, or if you pay on the door on the day, the price will be 7 ukp per person. Tickets may be purchased from:

Vicky Jackson, 128 Merton Hall Road, Wimbledon, London, SW19 3PZ

Please make cheques/PO`s payable to V. Jackson

* * * * * * * *

HOTEL ACCOMMODATION:

The Royal Angus Thistle Hotel has special room rates for those attending the Convention. These include full English breakfast and are as follows:

Single Room: 37.50 ukp per night.

Double/Twin: 32.50 per person, per night.

Please contact the hotel to book your accommodation, NOT the convention organisers. The address and phone number are:

Royal Angus Thistle Hotel, St.Chad`s, Queensway, Birmingham, B4 6HY

Telephone: 0121-236-4211

Don`t forget to inform the hotel you are attending the Adventurers Convention, otherwise you will be charged the normal room rates!

NOTE: The Convention is on the weekend before the start of the Birmingham Motor Show at the NEC. Whilst the hotel have promised to reserve a number of rooms for us, you are strongly advised to book your accommodation AS EARLY AS POSSIBLE to avoid disappointment.

If you have any queries about the Convention, or would like to reserve tables for your hard/software, please contact me at the email address below.

Hope to see you in Brum in October!

Larry Horsfield

alaric@larryhorsfield.demon.co.uk

5854. Re: Is Computer Direct now Apple only?

Newsgroup: comp.sys.atari.st
Date: 1998-03-22 00:00:00 UTC
From: Leslie Hartmier <leslieh@v-wave.com>
Message-ID: <6f2dt5$ak1219@crash.videotron.ab.ca>
Source record: 105029

George Crissman wrote in message <3514933a.988438@news.tmisnet.com>...
>Greetings!
>
>I just checked on the Computer Direct web site.
>Instead of information about the DirecTT030 and
>other computers, there was an in-process web page
>regarding Digital Art's support for Apple computers.
>
>Anybody know what's going on?
>
>Thanks!
>
Computer Direct is not Apple-only, of that I can assure you. Chris is merely
working on his web site, and has not gotten around to adding the Atari stuff. He
has gotten very involved with Digital Arts, which is why it figures prominently in his
pages. He still does mail-order, though I am unsure about the Direct0x0 machines.
For that, you will have to ask him.

Leslie

5855. Re: Advantages: Mintnet vs. STinG?

Newsgroup: comp.sys.atari.st
Date: 1998-03-22 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <890554159.6549.0.nnrp-03.9e98f145@news.demon.co.uk>
Source record: 105030

On 20 Mar 1998 18:42:08, John Whalley wrote:
> on Fri 20-03-98 04:44 David Bolt wrote:
>
> >What version of STinG are you using? If it's later than v1.08 it could be
> >that you're one of the unlucky few that have a slowdown with the newer TCP
> >modules. I use the TCP module from v1.08 and I get upto 2800 cps with it.
> >With the newer TCP modules this drops to ~200-300 cps, although the latest
> >one with the FTP upload bugfix is capable of an upload at 2600 cps. These
> >upload figures came from aFTP, the download figures come from NEWSwatch.
>
> I think your download figures might have more to do with Demon's news
> server than STinG. POPwatch retrieves mail for me at anything up to
> 2000cps with the latest modules (STE w/14k modem). Demon's news server
> has been getting progressively slower over the last few weeks.

I hadn't really noticed any difference with the news server, but even if
that was a problem, it doesn't explain why I have the same problem with
FTP, mail and browsing. Nor does it explain the differences below. BTW,
these logs were create by NEWSie using FTP-Server v1.03, both running
under Magic 5.11 on a 4Mb STE.

**********With the old TCP.STX module**********

```
Log file opened: Sun Mar 22 05:50:36 1998
Program Path: D:\NEWSIE
NEWSie version: 0.86 Jan 03, 1998
WDIALOG supported
No AVSERVER found
STiK Version: 01.15 Peter Rottengatter
FTP Servers expanded to 60 entries
FTP Servers expanded to 120 entries
220 ATARI FTP-Server version 01.03 ready at Sun Mar 22 05:51:08 1998
-> USER david
331 Enter PASS command
-> PASS ****
230- ---- Example of a wellcome.ftp ----
230- ---- Lines over 50 are ignored ----
230- This is the ATARI FTP Server.
230- Up/Downloads are logged.
230- If you don't like this policy, disconnect NOW!!
230 Guest logged in ok, access restrictions apply.
-> CWD /
250 CWD command successful.
-> TYPE A
200 Type A OK
```

```
-> PASV
227 Entering Passive Mode. (127,0,0,1,0,20)
PASV: 227 Entering Passive Mode. (127,0,0,1,0,20)
-> LIST
150 Opening data connection for LIST e:\
Transfer Rate = 8360 cps
-> PWD
257 "/" is current directory
-> TYPE I
200 Type I OK
-> CWD /FTP
Message Status: Sending request...
250 CWD command successful.
-> TYPE A
200 Type A OK
-> PASV
227 Entering Passive Mode. (127,0,0,1,0,20)
PASV: 227 Entering Passive Mode. (127,0,0,1,0,20)
-> LIST
150 Opening data connection for LIST e:\FTP
Transfer Rate = 9547 cps
-> PWD
257 "/FTP" is current directory
-> TYPE I
200 Type I OK
-> PASV
227 Entering Passive Mode. (127,0,0,1,0,20)
PASV: 227 Entering Passive Mode. (127,0,0,1,0,20)
-> RETR HTMLinfo.LZH
150 Opening data connection for RETR e:\FTP\HTMLinfo.LZH
Transfer Rate = 5704 cps
-> PASV
227 Entering Passive Mode. (127,0,0,1,0,20)
PASV: 227 Entering Passive Mode. (127,0,0,1,0,20)
-> RETR GEMGIF.ZIP
150 Opening data connection for RETR e:\FTP\GEMGIF.ZIP
Transfer Rate = 6375 cps
-> QUIT
221-You transfered 739 Kbytes during this session.
221 Goodbye, and thanks for using the ATARI Server.
Log file closed: Sun Mar 22 05:54:46 1998

**************************************************************************

**********************With the new TCP.STX module**************************

Log file opened: Sun Mar 22 05:56:34 1998
Program Path: D:\NEWSIE
NEWSie version: 0.86 Jan 03, 1998
WDIALOG supported
No AVSERVER found
```

```
STiK Version: 01.15 Peter Rottengatter
FTP Servers expanded to 60 entries
FTP Servers expanded to 120 entries
220 ATARI FTP-Server version 01.03 ready at Sun Mar 22 05:56:58 1998
-> USER david
331 Enter PASS command
-> PASS ****
230- ---- Example of a wellcome.ftp ----
230- ---- Lines over 50 are ignored ----
230- This is the ATARI FTP Server.
230- Up/Downloads are logged.
230- If you don't like this policy, disconnect NOW!!
230 Guest logged in ok, access restrictions apply.
-> CWD /FTP
250 CWD command successful.
-> TYPE A
200 Type A OK
-> PASV
227 Entering Passive Mode. (127,0,0,1,0,20)
PASV: 227 Entering Passive Mode. (127,0,0,1,0,20)
-> LIST
150 Opening data connection for LIST e:\FTP
Transfer Rate = 619 cps
-> PWD
257 "/FTP" is current directory
-> TYPE I
200 Type I OK
-> PASV
227 Entering Passive Mode. (127,0,0,1,0,20)
PASV: 227 Entering Passive Mode. (127,0,0,1,0,20)
-> RETR HTMLinfo.LZH
150 Opening data connection for RETR e:\FTP\HTMLinfo.LZH
Transfer Rate = 618 cps
-> PASV
227 Entering Passive Mode. (127,0,0,1,0,20)
PASV: 227 Entering Passive Mode. (127,0,0,1,0,20)
-> RETR GEMGIF.ZIP
150 Opening data connection for RETR e:\FTP\GEMGIF.ZIP
Transfer Rate = 620 cps
-> QUIT
221-You transfered 739 Kbytes during this session.
221 Goodbye, and thanks for using the ATARI Server.
Log file closed: Sun Mar 22 06:18:40 1998
```

****

The only difference between the two was the use of the old (v1.10) module
for the first, and the new (v1.14) for the second.

As you don't have this problem, can you tell me the differences between
your DEFAULT.CFG and mine, as shown below:

```
*********************************DEFAULT.CFG*********************************

#
# This is the STinG relevant stuff.
#
ALLOCMEM = 153600
#
THREADING = 50
FRAG_TTL = 60
#
ICMP_GMT = 0
ICMP_AD = 10
ICMP_FLAG = 0
#
TCP_PORT = 1024
MSS = 2000
RCV_WND = 5000
DEF_RTT = 50
DEF_TTL = 50
TCP_ICMP = 1
#
UDP_PORT = 1024
UDP_ICMP = 1
#
#USERNAME = dbolt
#HOSTNAME = my-ste.demon.co.uk
#FULLNAME = David Bolt
#
NAMESERVER = 158.152.1.58
DOMAIN = my-ste.demon.co.uk
DNS_CACHE = 64
DNS_SAVE = TRUE
#
PAP_ID =
PAP_PASSWD =
#
# Here starts the client relevant stuff.
#
# Used by the Dialer :
#
DIALER = 127.0.0.1
MASQ_PORT = Modem 1
#
# Used by CAB.OVL (read CAB_OVL.DOC) :
#
EMAIL = dbolt@my-ste.demon.co.uk
#
#SMTP_HOST = post.demon.co.uk
#
#HTTP_PROXY = www-cache.demon.co.uk
#HTTP_PROXY_PORT = 8080
```

```
#FTP_PROXY = www-cache.demon.co.uk
#FTP_PROXY_PORT = 8080
#GOPHER_PROXY = www-cache.demon.co.uk
#GOPHER_PROXY_PORT = 8080
#
TIME_SERVER = ntp.demon.co.uk
#
#LOGIN_BATCH = C:\STING\DIALER\LOGIN.BAT

*************************************************************************
```

Regards,
David E-Mail :- dbolt@my-ste.demon.co.uk
--

```
/*******************************************************\
* *
* Proud owner of: Atari 520STE 4Mb + Syquest EZ-135 + V.34 *
* *
\*******************************************************/
```

5856. Re: WordPlus driver for Canon BJC-250

Newsgroup: comp.sys.atari.st
Date: 1998-03-22 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <3514d45e4461a0@xs4all.nl>
Source record: 105031

on Sat 21-03-98 12:03 Zaphod wrote:

>Holy Zarquons, Singing Fish! Jos den Bekker says ....
>> Where can I find the most up-to-date printer drivers for WordPlus? I
>> need one for a Canon BJC-250.
>
>I seem to remember that you wrote them yourself! Well at least I did for
>my rare printers anyway!

Canon doesn't supply the escape code sequences. They want you to buy a
$30 book. I refused, but now I'm stuck, because there seems to be no
way to get them. Couldn't find them on the Net either.

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
vertaler translator traductor
Engels en Spaans English and Spanish espaï¿½ol e inglï¿½s
-*-

5857. Re: Active Atari BBS's

Newsgroup: comp.sys.atari.st
Date: 1998-03-22 00:00:00 UTC
From: jhauser@swbell.net
Message-ID: <3514cdb8.10531245@news.wt.net>
Source record: 105032

On 21 Mar 1998 15:56:43 GMT, jlensbo@aol.com (JLensbo) wrote:

>What Atari BBS's are still active?
>
>PayBax BBS 302-836-4816
>
Houston Atari Computer Enthusiasts
281-458-9923

5858. Re: CAB Cache

Newsgroup: comp.sys.atari.st
Date: 1998-03-22 00:00:00 UTC
From: outrider@anv.net
Message-ID: <915_outrider@anv.net>
Source record: 105033

Re: "CAB Cache", csilver@Puke.On.Spammers.com scribbled the following on 22 Mar 98 @ 07:46:45:

c> Maybe I'm just the blind leading the blind. Most of the sites I visit
c> on a daily basis, I could care less. However, I do enjoy TrueColor on
c> some sites. An example of a site where you would want the fastest
c> possible viewing would be the ST Report online mag. Formatting the info
c> in TrueColor with a lot of fancy fonts would be a slow mess.

I don't read that mag, so I don't have to worry. :^)

I doubt if color depth has any effect on the speed of formatting text, anyway. Fonts would, but fonts have nothing to do with color depth or whether or not graphics are turned on.

c> I guess your a betting man, being from Vegas.

Not really. Most of us natives are smarter than that. :^)

* LED v1.51 * Kirk of Borg: "You...will...be...assimilated!"
--

Terry May - Las Vegas, NV

5859. Re: Help: Printing on new color printer.

Newsgroup: comp.sys.atari.st
Date: 1998-03-22 00:00:00 UTC
From: outrider@anv.net
Message-ID: <914_outrider@anv.net>
Source record: 105034

Re: "Help: Printing on new color printer.", kjk@oneimage.com scribbled the following on 22 Mar 98 @ 01:09:39:

k> I have just bought a hp color 672C deskjet printer and I am looking
k> for a way to print some jpegs and gifs so that I can see the results
k> from the printer. I have tried gemview but was unable to figure out
k> how to print the image, and I couldnt find a help section in the
k> documentation on the printing part. Is there any programs that are
k> shareware that I can try printing an color image off of?

I recommend you purchase Imagecopy. It will do a great job with that printer.

If you can find PrintAll, that's a freeware program that does a decent job of color printing on DeskJets.

* LED v1.51 * _____>->o <-- Tagline Bungee Jumping.
--

Terry May - Las Vegas, NV

5860. Re: CAB and NOVA VDI

Newsgroup: comp.sys.atari.st
Date: 1998-03-22 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6f2ml4$9gl@thoth.portal.ca>
Source record: 105035

On 21 Mar 1998, Raymond Collins wrote:

>Sound like it is time to contact all authors of all applications and
>hardware involved and get them to all to work together to resolve the
>issue. Cooperation and the exchange of information is needed. I am sure
>Alexander Clauss, author of CAB once provided with correct information
>can resolve this issue.

Alexander has already stated that the memory problem is the NOVA VDI's
fault. I have e-mail queued for the VDI's author regarding this problem.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

5861. Re: CAB and NOVA VDI

Newsgroup: comp.sys.atari.st
Date: 1998-03-22 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6f2nj6$76l$1@irk.zetnet.co.uk>
Source record: 105036

```
On 21 Mar 1998 16:32:53, Neil Roughley wrote:
| On 21 Mar 1998, Raymond Collins wrote:
| . . .
|This didn't work with the NOVA.
|
|I've updated the animated GIF test page with a transparent one to show
|the affect it has with the NOVA VDI:
|
| http://www.excelprinters/test_mem.htm
| . . .

This URL was not found when I tried it with CAB.

John Logan (jlog@zetnet.co.uk)
```

5862. Re: CAB and NOVA VDI

Newsgroup: comp.sys.atari.st
Date: 1998-03-22 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6f2r08$a2u@thoth.portal.ca>
Source record: 105037

On 22 Mar 1998, JI Logan wrote:

>This URL was not found when I tried it with CAB.

Ooops... I forgot the 'com':

http://www.excelprinters.com/test_mem.htm

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

5863. Wanted - educational software - download if poss

Newsgroup: comp.sys.atari.st
Date: 1998-03-22 00:00:00 UTC
From: simon.hawthorne@virgin.net
Message-ID: <3514f9d6.7089582@news.virgin.net>
Source record: 105038

Hi
I'm looking for educational software for an old 1MB STe
Can anyone please help or tell me where to look.
Many thanks
Any chance you could drop me an e-mail ?
Cheers

5864. Re: Partitioning 2.1 GB IDE drive

Newsgroup: comp.sys.atari.st
Date: 1998-03-23 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <35161D7D.7FAB@ooc.de>
Source record: 104739

Mike wrote:

> I thought TOS _was_ DOS compatible. What's the difference? One of my

No, TOS was never DOS compatible. The partition IDs are different and
the partition layout is different if partitions are greater than 32
MByte.

> hard drives is partitioned into 4: 1 TOS and 3 BMG. Using TOS 1.04,
> the first partition used 512 byte sectors, and the other three use
> 1024 byte (logical) sectors. I hear these sectors can go as high as
> 8k, giving a max of half a gig.

This TOS 4.0x the maximum partition size is 1 GByte, or to be more
precides, one sector less than 1 GByte.

> If I add another hard drive, could I use more partitions? I think I
> heard that I am limited to 4 partitions.

There is no limit on the number of partitions a drive can have. The only
limit is the number of partitions supported by TOS. Normally the highest
ID is P: but with Big-DOS and MagiC and a driver like HDDRIVER you can
have partitions beyond P:.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

5865. Re: WordPlus driver for Canon BJC-250

Newsgroup: comp.sys.atari.st
Date: 1998-03-23 00:00:00 UTC
From: MICHALEC Pavol <P.Michalec@alcatel.de>
Message-ID: <35161A61.7EC6AB66@alcatel.de>
Source record: 104740

dwmoar wrote:
>
> Perhaps you should buy the book than! Isn't it fun to own a Canon
>
That sounds fun. But I have HP 670C and the same problem - how to write
Wordplus driver - and the fun ends here. Does anybody know something
useful about HP670C?
Palo

5866. Re: Partitioning 2.1 GB IDE drive

Newsgroup: comp.sys.atari.st
Date: 1998-03-23 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <35161DE5.1FCC@ooc.de>
Source record: 104741

Eabe Kuik wrote:
>
> 4 partitions on one harddisk. I f you have several harddisks attached you can
> have more partitions. From C to P on older tos versions.

Note that Atari lifted the 4 partition limit way back in 1989. So it's
almost ten years now that you can have more than 4 partitions per drive.
Any TOS version supports this.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

5867. Re: WordPlus driver for Canon BJC-250

Newsgroup: comp.sys.atari.st
Date: 1998-03-23 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <351626ca556192@xs4all.nl>
Source record: 104742

on Mon 23-03-98 09:16 MICHALEC Pavol wrote:

>That sounds fun. But I have HP 670C and the same problem - how to write
>Wordplus driver - and the fun ends here. Does anybody know something
>useful about HP670C?

I have a Hewlett Packard too, and I just phoned them and they faxed me
all the codes I needed immediately. I can send you the uncompiled HEX
file for an HP600 (black and white) if you want to. You can start from
there.

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
vertaler translator traductor
Engels en Spaans English and Spanish espaï¿½ol e inglï¿½s
-*-

5868. Re: "StartMeUp setup" (again)

Newsgroup: comp.sys.atari.st
Date: 1998-03-23 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6f59ll$e97$1@roch.zetnet.co.uk>
Source record: 104743

On 22 Mar 1998 17:22:10, Hallvard Tangeraas wrote:

>Tried that, didn't work. It just makes things even more complicated in
>addition to the language barrier.

You've seen Derryck's pointer to an english version?

>No, doing it in a text editor works just fine, the problems arise when
>using SMU-setup, let me explain:
>
>-I start SMU-setup, and after a few seconds I'm presented with the file
> selector. It defaults to the folder where SMU-setup is located, but asks
> for "start.set", which is located in C:\auto\apps\start.set
> I'm getting sick and tired of having to tell it to go there every time.

You could UN-check the first box in 'Options' (File selector at
Program start'.

>-I edit what is needed, and for some directory (folder) paths I simply want
> to set a file mask (i.e. I've made a path for the AUTO folder where I want
> to show active AUTO programs, so in addition to the path I give it the
> filemask: *.prg,*.app,*.tos

Ummm ... I don't think that SMU understands multiple masks separated
by commas!

>-The new files, folders etc. have been added, but... trying the folders
> with the multiple file-endings now only has one filetype mask, namely
> the last one one in each line of several types!!!
> What gives???

I think the fault is that SETUP actually 'Saves' the multiple masks
even though such a list is invalid. When it re-loads the .SET file it
does the job 'properly' and only allows ONE file mask. It would be
better if SETUP errored the initial entry of multiple masks.

>>Not this one but, all of a sudden, START itself has refused to show
>>its button so I have START running but no way of getting into it.
>>Funny, wonder what I have done wrong?
>
>Hmmmm.... perhaps there's some sort of conflict with other programs? I've
>never had any problems with StartMeUp as far as I can recall other than
>reasons caused by errors in the "start.set" file.

Ha! Fixed now. There was something naughty happening on C: where I
have the .INF and .SET files. I had managed to get 'shared clusters'!!
A Zorg re-build and re-install of .INF and .SET put it right.

```
---------------------------------------------------------------
Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4
---------------------------------------------------------------
```

5869. EZ 135 sector size

Newsgroup: comp.sys.atari.st
Date: 1998-03-23 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980323044717.6113B-100000@sparkie.gnofn.org>
Source record: 104744

Hi All! My EZ 135 carts seem to have something wrong with them. They were partitioned with Diamond Edge as 1 partition of 134.? megs. But other software reports they only have 107 megs. I set the sector size to 8192 bytes in hddriver.sys as in the HDDriver 4.51 manual. So I tried to re-partition them with hddrutil.app, but it totally crashes (warm reboot) as soon as I select the EZ 135 drive. This is on a TOS 4.04 16 color Falcon.

So I figure there is something wrong with the sector size, as set by Diamond Edge, or as read by HDDriver 4.51.

Thanks for any ideas,
Dave

<pre>

```
_____
/ /
||||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

5870. Re: Marketing Software in the 21st Cent

Newsgroup: comp.sys.atari.st
Date: 1998-03-23 00:00:00 UTC
From: Frank Szymanski <franks@kaa.bbn.hp.com>
Message-ID: <351648C1.C8F5877A@kaa.bbn.hp.com>
Source record: 104745

> I *meant* I joined the internet in January 1995.

Wow. You were one of the enlightened.

> So you missed all the fun of installing the TAF/Chimera package? I was

That is absolutely correct. I am sad about it but I canï¿½t do anything
against it. :-)

> browser which crashed if there was more than 10k of graphics on a page
> due to lack of memory (on a 4Mb STE) :-) (and very grateful I was for
> it, too, until CAB came along and saved the day).

:-)
It seems to me, that I must have really missed a lot.

> That may well be true. We were lucky in the UK as ST Format seemed to
> have come to an arrangement with Demon (which was still pretty new at

Oh, yes, I remember those issues of STF where they tried to convince the
ATARI users that to be online would be the future. I donï¿½t think they
were wrong, werenï¿½t they?

> to us than it was and the likes of Zetnet are attracting more Atari
> users.

I love to see their adverts in ATARI Computing. If I were a UK ATARIan I
would chose them just for their adverts. ;-)

Tschuess,
Frank

5871. Re: Marketing Software in the 21st Cent

Newsgroup: comp.sys.atari.st
Date: 1998-03-23 00:00:00 UTC
From: Frank Szymanski <franks@kaa.bbn.hp.com>
Message-ID: <351649CE.9F2080AC@kaa.bbn.hp.com>
Source record: 104746

> > So you were lucky and your ISP let you use Slip instead of PPP.
> Sorry to follow up twice but the following is fron the KA9Q startus
> message:
> | "Based on KA9Q NOS by Phil Karn - %s
> "| Copyright 1991 Phil Karn. "Parts copyright 1992, 1993 Demon Internet
> | & Members
> So it was available since 1993 at the latest and it supports both PPP &
> SLIP.

I see. Another problem at that time was, that most of the clients didnï¿½t
work on a Falcon with MultiTOS I was using.

And to be honest for me the installing procedure was too difficult and
time consuming. I appreciate to have an integrated package like
I-Connect, CAB and Fiffi.

It only took me approx. 15 minutes to get online.

Tschuess,
Frank

5872. Re: Losing memory in CAB

Newsgroup: comp.sys.atari.st
Date: 1998-03-23 00:00:00 UTC
From: Frank Szymanski <franks@kaa.bbn.hp.com>
Message-ID: <35164BFC.92740B07@kaa.bbn.hp.com>
Source record: 104747

> > Which software versions do you use? (NOVA, TK, CAB)
> Nova VDI 2.66, TK 5.07, CAB 2.6.

O.K. Seems to me that you are using the latest versions.
Unfortunately I am still using CAB 2.5. Do you know if the problem can
be solved there, too?

> scrolling windows (including CAB) until I set the Nova-memory to
> "serialized" in TK 5.07. The docs says that "nonserialized" should
> work as well, but that's not correct.

If I am back to my Falcon I will give it a try. Thank you.

> abfix.ttp. The problem with CAB is that it's written in Pure Pascal
> which has similar problems with a library, but no patch is written.

!

> I've discovered that if you prevent CAB from using offscreen-bitmaps,
> it almost never triggers the "stuck key". And this is without turning
> off any caches :-)

O.K. I saved your message to a folder on my harddisk. ;-) I will try to
patch the NOVA-VDI at the beginning of next month. ;-)

BTW, do you know, if that is the reason why Kandinsky sometimes crashes
while scrolling? Although Dougï¿½s patch works with this program it still
crashes sometimes on my machine.

Tschuess,
Frank

5873. Re: STing Module Prob.

Newsgroup: comp.sys.atari.st
Date: 1998-03-23 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6f5i8t$f2e$1@roch.zetnet.co.uk>
Source record: 104748

On 22 Mar 98 15:58:22, Harry Sideras wrote:

>Should I be
>entering this CPX before starting the Dialler and getting it set up correctly
>for every session? Surely that can't be right... B^{<

Yes, that's how to do it, Harry. I use COPS to run a handful of CPX at
boot-up and then disappear from the scene after a couple of minutes.
You don't actually have to 'Enter' the CPX, they just have to
initialise themselves using the previously Saved values.

I boot-up single tasking so Magcconf is one of these to set multi.
SERIAL sets up the right params for comms
NPRNCONF sets all the right bits for the printer

etc.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

5874. Re: F/S Cubase 3.0

Newsgroup: comp.sys.atari.st
Date: 1998-03-23 00:00:00 UTC
From: dreddick01@sprynet.com
Message-ID: <6f5tmn$2on$1@nnrp1.dejanews.com>
Source record: 104749

I'm interested...but your email address keeps bouncing back.
E-mail me if
you read this! Thanks.

dreddick01@sprynet.com

In article
<3512D4E1.58E1@freenet.carleton.ca>,
cj763@freenet.carleton.ca wrote:
>
>
Hi everyone,
> This version of Cubase is Falcon compatible.I'm asking 100$
>
Can. for it.I have the key and all the manuals.
>
> Fran&#65533;ois Groulx
>

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

5875. Re: Q on Hasbro/Atari

Newsgroup: comp.sys.atari.st
Date: 1998-03-23 00:00:00 UTC
From: tjh@No-Spam.ic.net
Message-ID: <tjh-2303980536330001@p10.p.pn.ic.net>
Source record: 104750

In article <351558AD.CBFF0AD2@xmission.com>, Jason Fergus
<leech@xmission.com> wrote:
> nice....and Enlightenment rocks. But I do believe there is still hope for
> TOS. But it needs to make the jump to being on PowerPC, that is the wave of
> the future.....Just imagine having a TOS machine running at up 500mhz, (or
> whatever speed they have those things running up to, 500 is the latest I heard
> about 2 months ago). With Cheap PCI cards available and DIMM's being just a
> little more than SIMM's. You could make a killer system....

Byte's benchmarks show that the 266-MHz G3 (a.k.a. PowerPC 750)
Macintoshes are slightly more than twice as fast as the 300-MHz Pentium II
Windows systems. G3s are comming out in 300-MHz models, and 500-MHz are
planned. I would love to see the speed of a TOS system running fully
native on one of these G3s. If they can make MacOS that fast, imagine
what they could do for TOS.

Regards,

Tom

--
Did you notice the anti-spam in my email address?

5876. Re: Hades prices

Newsgroup: comp.sys.atari.st
Date: 1998-03-23 00:00:00 UTC
From: ACA126@news.salford.ac.uk
Message-ID: <6f6el3$o0g_001@salford.ac.uk>
Source record: 104751

In article <6eua27nta1@ccpnws.in2p3.fr>,
acounis@lpnsu7.in2p3.fr (Stephane ACOUNIS) wrote:

>: 2600 French Francs = 254 Pounds Sterling = 425 US Dollars
>^^^^^^^^^^^^^^^^^^^
>
>SWISS Francs !!! (I would have liked French Francs!!!)
>
>which is more than 10000FF or approx. $2000
>

Leon:
Goes bald, paints himself yellow, slaps said head, says "D'oh"

Serves me right for being quite so poo at geography I suppose
Oh well back to the second hand pages for Falcons and TT's then
(and the job pages for some money to pay for 'em)

Leon L Robinson
Still running at 8MHz and proud

5877. Re: Toad computers

Newsgroup: comp.sys.atari.st
Date: 1998-03-23 00:00:00 UTC
From: kws@Radix.Net
Message-ID: <6f64cb$9es$1@news1.Radix.Net>
Source record: 104752

Hallvard Tangeraas (hall@post1.com) wrote:
: Regarding Toad computers in the US, have they completely stopped dealing
: with Atari computers or what?

Well,, they don't stock anything new!

: I'm asking because I can remember a lot of talk about this a while ago, but
: can't remember the verdict, and as I have a link to them in my "dealers"
: section of my Atari pages I'd like to remove them if they're not Atari
: related any longer.

Well, they still will sell off what they have (lots of parts and some
random items here and there and a couple of games) but overall, they have
dropped their support for the Atari line. If they don't have an item,
they will point you in the direction of either B&C or Best Electronics. Only
one person there is still dealing with Atari products.

There is no point in keeping a link to their web site as it only contains
info to contact them, and the two message boards. To find out what they
really have, you have to call them (or better yet go there, like myself)
and talk to Jennifer.

If they do have what you need, they will cut you a good deal though.

: Naturally I don't want to remove them if they still do Atari, but having
: looked through their site today I found nothing at all about Atari except
: a mention in the "the history of Toad" (or whatever) page.
: What gives?

: Hallvard
: --
: -Atari URL-Launchpad: <http://www.geocities.com/SiliconValley/Bay/8745/>
: -Notator/Creator SL : <http://members.forfree.at/~notator/>

5878. more Atari ST items for sale

Newsgroup: comp.sys.atari.st
Date: 1998-03-23 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <6f656jggm4@news2.tor.accglobal.net>
Source record: 104753
Cross-posted to: aol.commerce.computers.forsale,comp.music.midi,comp.sys.atari.st,rec.music.makers.synth,misc.forsale.computers.memory,misc.forsale.computers.storage,rec.music.makers.synth,rec.music.makers.marketplace,mtl.vendre-forsale

```
The following Atari items remain FOR SALE:
-------------------------------------------------------------------
* 1040 STF (TOS 1.02)
* 1040 STFM (TOS 1.02)
* 1040 STE (TOS 1.62) 4 Mb memory
* SM 124 Monochrome Monitor
* SC 1224 Color Monitor
* Seagate ST-157N (48 Mb SCSI)
* Quantum LPS270S (350 Mb SCSI)
* Software: Dr.T - D-50/D-550 Editor/Librarian
Dr.T - D-10/D-110 Editor/Librarian
* Books: Compute! ST Programmer's guide
Compute! Programming sound and graphics on the ST
-------------------------------------------------------------------

Complete list on: http://www.megacom.net/~q-funk/trade.htm
-------------------------------------------------------------------
PRICE: MAKE AN OFFER! (individual items or several together)
-------------------------------------------------------------------

Offers from C A N A D A and U N I T E D - S T A T E S ONLY!
Please reply through e-mail (specify currency). Thanks.

-------------------------------------------------------------------
From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 12/1600 NVDI 4.11, MiNT 1.14.6, N.AES 1.1.0, GlueSTiK
-------------------------------------------------------------------
Unsollicited material will be proof-read for $100 USD per word,
payable within 10 days. Submission of your advertisement to my
address constitutes your formal acceptance of these terms.
-------------------------------------------------------------------
<TITLE><BLINK><H1>No HTML Messages Please!</H1></BLINK></TITLE>
```

5879. Re: Mewsie Offline

Newsgroup: comp.sys.atari.st
Date: 1998-03-23 00:00:00 UTC
From: grovem@xxxridgecrest.ca.us
Message-ID: <6f66c9$4c2$1@ash.ridgecrest.ca.us>
Source record: 104754

```
On 23 Mar 98 00:21:50, outrider wrote:
>Re: "Mewsie Offline", Harry Sideras scribbled the following on 22 Mar 98 @
>15:58:10:
>
> HS> Yes, if I decode a UUE'd file and try to access it I get an 'Access
> HS> Denied' message from MagiC. If I delete it I get an 'Error 42' if I
> HS> try to view it. If I 'disconnect host' and view it I get no
> HS> problems.
>
>Hmmm...that's one problem I _don't_ have with NEWSie. I can access (even
>delete) files just fine, immediately after decoding them.
>
> * LED v1.51 * A fool and his money are SysOp material.
>--
>
>
> Terry May - Las Vegas, NV
>.

I can view the decoded, ahem, document, it's the temporary article
itself that seems to be the problem. I haven't had much
trouble lately as long as I don't mess with the files while Newsie is
active. I am not using window buffers, if that makes any
difference. There are screen redraw problems with my NOVA scrolling
text from within a NEWSIE article window with that option.

Mike
```

5880. FS YAC Auction -- Final Update

Newsgroup: comp.sys.atari.st
Date: 1998-03-23 00:00:00 UTC
From: szhays@catbert.ucdavis.edu
Message-ID: <6f66uq$8da$1@mark.ucdavis.edu>
Source record: 104755

YAC Auction Update 3/21/98

Final update -- All final bids will be recorded in order of arrival (not submission) until one minute into midnight on the morning of March 28th. All winners will be notified and will be asked to do one of three things:

1) Request UPS C.O.D. ground. Shipping and C.O.D. charges will be added to the purchase price.

2) Request personal pickup. No shipping charges will be added and you can pay when you come visit us in Davis.

3) Request UPS or USPS ground shipping by sending the bid plus $20US for shipping. A refund or bill to make up for actual shipping costs will be sent within a week of the product shipping.

To bid, email to e.kaljumagi1@genie.com with your item name, e-mail address, and bid amount (Multiples of $5, please). Alternatively, call 707-279-0875 between 7-10PM Pacific Time. All shipping costs are the responsibility of the bidder -- contact UPS for pricing.

Item Description Current High Bid

A Mega ST 2 (2 Mb) $45 -- DM
B Mega ST 2 (2 Mb) $55 -- DM
C 1040 STFM (2 Mb) $30 -- BP
D 1040 STF (2 Mb) $25 -- JB
E 1040 STFM (1 Mb) $20 -- MH
F 1040 STF (1 Mb) $20 -- EH
G SC 1224 Color Monitor (Controls on Back) $15 -- TF
H SC 1224 Color Monitor (Controls on Back) $20 -- JF
I SC 1224 Color Monitor (Controls on Back) $10 -- JB
J SC 1224 Color Monitor (Philips w/Diag. Button) $25 -- MD
K SC 1224 Color Monitor (Goldstar - No Back Con.) $25 -- MD
L SM 124 Monochrome Monitor (w/Speaker) $30 -- MD
M SM 128 Monochrome Monitor (w/stand - no speak.) $25 -- TF
N SM 124 Monochrome Monitor (220V/110V European) $10 -- ??
O Megafile 30 31 Mb Hard Drive $35 -- MJ
P Megafile 30 31 Mb Hard Drive $35 -- MJ
Q Spectre GCR Mac Plus Emulator $25 -- MJ
R Migraph Hand Scanner w/Touchup $25 -- TF
S Switch Box for Color/Mono Monitors $10 -- BP
T Switch Box for Color/Mono Monitors $10 -- BP
U CPU Accelerator for ST Only (Details Unknown) $25 -- MJ
V SLM 804 Laser Printer $15 -- JA
W Parallel Port Switch Box $10 -- BP

5881. I need help with graphics-card!!!!

Newsgroup: comp.sys.atari.st
Date: 1998-03-23 00:00:00 UTC
From: Rolf Anders Storset <orcrist@online.no>
Message-ID: <3516A0FC.3C48A75A@online.no>
Source record: 104756
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi

I've recently bought myself a used Mega STe. With this computer I got a used Spektrumgrafikkarte (by Wilhelm Mikroelektronik GmbH) on the deal. Now I've been trying all weekend to get this card to work. The card is installed into the machine and I've formatted my harddrive (to ensure that there ain't any conflicts with other progs). After I've installed the HD driver, copied the autofolder from the HD utilities disk and run the install-program from the graphic-card disk, I'm resetting the machine. But during the boot-up, it crashes. How am I going to get this thing to work?!?!?!?!?!

Please help me if you can!
(any tips, hints and step by step guides are VERY appreciated)

Greetings Rolf Anders Storset
Norway

5882. Re: Program to convert HTML to ASCII te

Newsgroup: comp.sys.atari.st
Date: 1998-03-23 00:00:00 UTC
From: thomas.sahlin@home.se
Message-ID: <6f68j6$1ad$1@zingo.tninet.se>
Source record: 104757

>I'm looking for a program which converts HTML files into ASCII text files.
>I already have and know about "HTML2TXT", but it doesn't format tables
>properly.

You need to watch out for HTML2TXT v1.5. It will be able to format tables
and do some other nice stuff!

More info can be found on: http://user.tninet.se/~jyc891w/gossip/

Thomas Sahlin

---
thomas.sahlin@home.se
http://user.tninet.se/~jyc891w/

5883. Re: Electronic Cow releases new software

Newsgroup: comp.sys.atari.st
Date: 1998-03-23 00:00:00 UTC
From: Newsmaster@pwomar.demon.co.uk
Message-ID: <1d6bgm7.1xeidmlqhglhuN@pwomar.demon.co.uk>
Source record: 104758

Hallvard Tangeraas <hall@post1.com> wrote:

> I don't know what you've done here, but the formatting is totally messed
> up!
> I believe it has to do with how line-endings are set up as you're probably
> using a Mac (CR) or UNIX (LF) type of format instead of the usual
> Atari/MSDOS (CR/LF) format... my guess anyway.

Wrong, he using a "newsreader" from a campany that makes web browsers
which are IME the main cause of munged postings.
X-Http-User-Agent: Mozilla/2.0 (compatible; MSIE 3.0; SK; Windows 95)

5884. Re: Program to convert HTML to ASCII te

Newsgroup: comp.sys.atari.st
Date: 1998-03-23 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <3518ae06.13315333@news.zetnet.co.uk>
Source record: 104759

Hey! thomas.sahlin@home.se (Thomas Sahlin) wasn't it 23 Mar 1998
18:10:46 GMT that you wrote:

>You need to watch out for HTML2TXT v1.5. It will be able to format tables
>and do some other nice stuff!
>
>More info can be found on: http://user.tninet.se/~jyc891w/gossip/

Thomas theres a review of html2text and your fruit machine in ST+ 26,
theres also a short review of your web page in the web ring section
where all web pages in the ATARI web ring are being reviewed

see the st+ web pages on how to get a copy :)

Cheers -- Tony Greenwood (Official Filos Examples Programmer)
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

5885. Re: WTB: STacy

Newsgroup: comp.sys.atari.st
Date: 1998-03-23 00:00:00 UTC
From: Dave Sillas <dave.sillas@analog.com>
Message-ID: <3516A83D.93C30040@analog.com>
Source record: 104760

I have a STacy that I have not used in along time. What are you offering?

Dave.sillas@analog.com

ComDungeon wrote:

> With World of Atari '98 coming up and several other "road" journeys, I find
> myself wanting/needing a STacy to take with me to perform some of my
> business tasks.
>
> So I'm looking to buy a STacy. If you have one for sale or know of someone
> who does, please contact me at "ComDungeon@aol.com" or give a call
> at 708-547-7085.
>
> Thanks in advance for any help!
>
> Al Horton
> The Computer Dungeon
> "Support Shareware Authors"

5886. Re: WTB: STacy

Newsgroup: comp.sys.atari.st
Date: 1998-03-23 00:00:00 UTC
From: Dave Sillas <dave.sillas@analog.com>
Message-ID: <3516A8E6.C7545949@analog.com>
Source record: 104761

I have a STacy that I have not used in along time. What are you offering?

Dave.sillas@analog.com

ComDungeon wrote:

> With World of Atari '98 coming up and several other "road" journeys, I find
> myself wanting/needing a STacy to take with me to perform some of my
> business tasks.
>
> So I'm looking to buy a STacy. If you have one for sale or know of someone
> who does, please contact me at "ComDungeon@aol.com" or give a call
> at 708-547-7085.
>
> Thanks in advance for any help!
>
> Al Horton
> The Computer Dungeon
> "Support Shareware Authors"

5887. Re: WTB: STacy

Newsgroup: comp.sys.atari.st
Date: 1998-03-23 00:00:00 UTC
From: Dave Sillas <dave.sillas@analog.com>
Message-ID: <3516A935.FFED4983@analog.com>
Source record: 104762

I have a STacy that I have not used in along time. What are you offering?

Dave.sillas@analog.com

ComDungeon wrote:

> With World of Atari '98 coming up and several other "road" journeys, I find
> myself wanting/needing a STacy to take with me to perform some of my
> business tasks.
>
> So I'm looking to buy a STacy. If you have one for sale or know of someone
> who does, please contact me at "ComDungeon@aol.com" or give a call
> at 708-547-7085.
>
> Thanks in advance for any help!
>
> Al Horton
> The Computer Dungeon
> "Support Shareware Authors"

5888. Re: Q on Hasbro/Atari

Newsgroup: comp.sys.atari.st
Date: 1998-03-23 00:00:00 UTC
From: outrider@anv.net
Message-ID: <954_outrider@anv.net>
Source record: 104763

Re: "Q on Hasbro/Atari", tjh@No-Spam.ic.net scribbled the following on 23 Mar 98 @ 05:36:32:

t> Byte's benchmarks show that the 266-MHz G3 (a.k.a. PowerPC 750)
t> Macintoshes are slightly more than twice as fast as the 300-MHz Pentium
t> II Windows systems. G3s are comming out in 300-MHz models, and 500-MHz
t> are planned. I would love to see the speed of a TOS system running
t> fully native on one of these G3s. If they can make MacOS that fast,
t> imagine what they could do for TOS.

Well, MagiC is TOS-compatible, is faster than TOS and there are versions available for both PCs and Macs.

* LED v1.51 * "No, I've changed it to Trust Everyone, didn't I tell you?" - Fox Mulder
--

Terry May - Las Vegas, NV

5889. Re: program or programme ?

Newsgroup: comp.sys.atari.st
Date: 1998-03-23 00:00:00 UTC
From: Frank_Perrey@h.maus.de
Message-ID: <199803231907.a58618@h.maus.de>
Source record: 104764

```
CS>it's not a dream, it's a nightmare!
Klar, it's mant to be ironik, I ges;-)
CU Frank
```

5890. Re: milan

Newsgroup: comp.sys.atari.st
Date: 1998-03-23 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6f6pt3$3tv$1@nnrp1.dejanews.com>
Source record: 104765

In article <01bd5463$68f00da0$a728f7c2@kevinjon>,
"AtariMad" <atarimad@zetnet.co.uk> wrote:
>
> OK, got this url, not tried it yet but I thought I would post it before I
> lost it:
>
> http://home.t-online.de/home/MUCS-Hannover/milan.htm
>
> AM.
>
Yep, this is the Milan site -- Eric Hays, could you translate?

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

5891. Broken SM-125 monitor

Newsgroup: comp.sys.atari.st
Date: 1998-03-23 00:00:00 UTC
From: Oliver Skelton <oskelton@nospam.at.all>
Message-ID: <3516C61C.3A98E6E5@nospam.at.all>
Source record: 104766

I seem to have carefully filed various hints about the SM-124 monitor over a period of time but I have no advise or schematics for the SM-125... of course it is the latter which has just failed.

I have power on the red led and internal and external fuses are ok. Nothing evidently burnt.- don't want to mess around inside anymore, but may take it to the local TV repair shop and any helpful info may increase the chances of a fix.

--
Regards,
Oliver

oskelton at cix compulink co uk - and sorry for the anti spam measures.

5892. Re: Moving to MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-03-23 00:00:00 UTC
From: Oliver Skelton <oskelton@nospam.at.all>
Message-ID: <3516CB32.B95602C5@nospam.at.all>
Source record: 104767

I've seen similar? problems with HDDRIVER and my Jaz drive though my
AB040 is an additional complicating factor.

With HDDRIVER 6.13 I can let the Jaz spin down ok...but I musn't try and
spin it up by double clicking on a partition icon on the desktop or I
will lose access to that partition until the next reboot.
The trick is to wake the Jaz up by making an access via the
fileselector. Then the Jaz spins up ok.

I tried HDDRIVER 7.02 but had more problems with wrong partition
contents visible after the Jaz had shut down - If I remember correctly.
(It was seeing the contents of partition I for partitions J-O, whilst
Jaz partitions G, H and I remained ok)

--
Regards,
Oliver

oskelton at cix compulink co uk - and sorry for the anti spam measures.

5893. Re: Active User Groups

Newsgroup: comp.sys.atari.st
Date: 1998-03-23 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <1998032321085400.QAA09275@ladder01.news.aol.com>
Source record: 104768

>Have a look in my "usergroups" section of my Atari web page:
>
> <http://www.geocities.com/SiliconValley/Bay/8745/>
>
>The groups which have web pages are at least listed there (there might be
>more, but these are the ones I've picked up or been informed about).

>Hallvard

Hello!

Thanks much for the help. I'll check out your website ASAP for the information
on user groups.

Thanks again!!

Al Horton
The Computer Dungeon
"Support Shareware Authors"

5894. Silly Software site rewritten and revamped.

Newsgroup: comp.sys.atari.st
Date: 1998-03-23 00:00:00 UTC
From: Deano@zetnet.co.uk
Message-ID: <3518d0ad.14580254@news.zetnet.co.uk>
Source record: 104769

Hey folks. The Silly Software site has been rewritten and
revamped...go and have a look.

The site was written by Tony Greenwood.

Yours Faithfully (In a very Silly way)
Deano (Silly Software Programmer)
Email Deano@zetnet.co.uk

Visit The Silly Software Web Site
http://www.users.zetnet.co.uk/sillysoftware/
The Silly Site for Silly people

------------------- Join the ST+ Mailing list -----------------
email Majordomo@spodden.zetnet.co.uk and Put 'subscribe stplus

5895. FS (UK) Games

Newsgroup: comp.sys.atari.st
Date: 1998-03-23 00:00:00 UTC
From: mike.borsley@zetnet.co.uk
Message-ID: <6f6kc9$c53$1@irk.zetnet.co.uk>
Source record: 104770

```
*************************************************************
* mike.borsley@zetnet.co.uk West Lancs. UK *
* http://www.users.zetnet.co.uk/toak/ *
*************************************************************
```

5896. Re: Toad computers

Newsgroup: comp.sys.atari.st
Date: 1998-03-23 00:00:00 UTC
From: outrider@anv.net
Message-ID: <967_outrider@anv.net>
Source record: 104771

Re: "Toad computers", kws@Radix.Net scribbled the following on 23 Mar 98 @ 16:58:51:

k> If they do have what you need, they will cut you a good deal though.

And if you're lucky, they'll even send it to you within a few months of your paying for it.

* LED v1.51 * Monty Hall of Borg: "Door #3 is irrelevant."
--

Terry May - Las Vegas, NV

5897. Re: Mewsie Offline

Newsgroup: comp.sys.atari.st
Date: 1998-03-23 00:00:00 UTC
From: outrider@anv.net
Message-ID: <968_outrider@anv.net>
Source record: 104772

Re: "Mewsie Offline", grovem@xxxridgecrest.ca.us scribbled the following on
23 Mar 98 @ 17:32:57:

g> I can view the decoded, ahem, document, it's the temporary article
g> itself that seems to be the problem.

I guess I misunderstood. Yeah, that's the same way it works here.

* LED v1.51 * "Mulder, there are frogs falling from the sky!" - Dana Scully
--

Terry May - Las Vegas, NV

5898. Re: Advantages: Mintnet vs. STinG?

Newsgroup: comp.sys.atari.st
Date: 1998-03-23 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <890677836_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 104773

In article <Eq6L8n.M0r@suse.modem.stud.uni-hannover.de>
perot@suse.modem.stud.uni-hannover.de (Peter Rottengatter) writes:

>In article <890423568_OASIS_NEWS@rjelwell.demon.co.uk>,
> rich@rjelwell.demon.co.uk (Richard Elwell) writes:
>
>> I have this problem with the newer TCP modules, so I have stuck with
>> an older one.
>> I can't remember if I have ever seen an explanation for it. Is
>> likely to ever be cured or am I stuck with?
>
>If I learn what causes this I'd fix it immediately. However ATM I haven't
>got the faintest idea where to look for it. It can be all TCP resequencing,
>handshaking and retransmission. The problem is that bad because I never
>see this striking, if I did, it were rather straightforward to find out.
>
>Soon, a thorough check of the handshaking is on the agenda, I hope to somehow
>find and fix the problem then ;-)

I guessed that you would be doing your best to figure out what was
causing it. You seem very willing to help out and continue
development.
I was just curious whether there was any news.

It is strange how it only effects a few people. Is there a noticable
link? Perhaps we need a quick survey of the setups used by those
suffering.

Keep up the good work Peter it is all much appriciated.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

5899. Falcon/Mintnet & PC/Linux

Newsgroup: comp.sys.atari.st
Date: 1998-03-23 00:00:00 UTC
From: rferniani@mbox.queen.it
Message-ID: <MPG.f80f483375bdfce989680@news.queen.it>
Source record: 104774

```
How to connect a falcon & a pc (mintnet-linux) with null-modem cable?
Help me...
Thanx
rferniani@mbox.queen.it
```

5900. newbie Q: difference between 1040's and Falcon (for MIDI/audio use)

Newsgroup: comp.sys.atari.st
Date: 1998-03-23 00:00:00 UTC
From: Good Music Company <goodmusic1@goodmusic.com>
Message-ID: <3516E38E.53BF6EC5@goodmusic.com>
Source record: 104775

DO NOT EMAIL ME!!! -> EMAIL djmaytag@terracom.net
DO NOT EMAIL ME!!! -> EMAIL djmaytag@terracom.net
DO NOT EMAIL ME!!! -> EMAIL djmaytag@terracom.net
DO NOT EMAIL ME!!! -> EMAIL djmaytag@terracom.net

hi, i'm new to atari computers and i was wondering what the differences
were between the 1040 (i hear there are different versions) and the
Falcon. i'm doing MIDI and possibly some audio work, so the main
differences in those areas would be helpful.

any FAQ's, reviews, info?? email me at home at djmaytag@terracom.net

this is my work account, so don't email me here.

thanx,
Mitch

DO NOT EMAIL ME!!! -> EMAIL djmaytag@terracom.net
DO NOT EMAIL ME!!! -> EMAIL djmaytag@terracom.net
DO NOT EMAIL ME!!! -> EMAIL djmaytag@terracom.net
DO NOT EMAIL ME!!! -> EMAIL djmaytag@terracom.net

Good Music Company 5225 University Ave Madison, WI 53705
goodmusic1@goodmusic.com 1-800-236-5990 608-231-5990

hours (CST): Monday-Thursday: 10:00 to 8:00
Friday: 10:00 to 6:30
Saturday: 10:00 to 5:00
Sunday: 12:00 to 5:00

For fastest response, call us toll-free at 1-800-236-5990,
as our e-mail is not checked as frequently.

Ask to get on our mailing list to get the best deals!!

5901. Re: Falcon/Mintnet & PC/Linux

Newsgroup: comp.sys.atari.st
Date: 1998-03-23 00:00:00 UTC
From: Karl Samyn <saka@stud.rma.ac.be>
Message-ID: <3516E51F.815EB539@stud.rma.ac.be>
Source record: 104776

```
Roberto Ferniani wrote:
>
> How to connect a falcon & a pc (mintnet-linux) with null-modem cable?
> Help me...

Here you can find some info to connect an atari (mintnet) and a PC (Win
95) with a null-modem cable... no Linux.
Maybe you can look for NFS for Linux.

http://www.users.zetnet.co.uk/jacquesa/atari/stpc-nfs.html

--
Greetings,

/*---------------------------- Saka -----------------------------*/
/* Karl Samyn - 148 Pol - RMA */
/* http://193.190.205.13/Popo/148_pol/Samyn/Atari.htm */
/*---------------------------------------------------------------*/
```

5902. YAC Auction Ends This Week!

Newsgroup: comp.sys.atari.st
Date: 1998-03-23 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6f6s03$6ic$1@nnrp1.dejanews.com>
Source record: 104777

YAC Auction Update 3/21/98

Final update -- All final bids will be recorded in order of arrival (not submission) until one minute into midnight on the morning of March 28th. All winners will be notified and will be asked to do one of three things:

1) Request UPS C.O.D. ground. Shipping and C.O.D. charges will be added to the purchase price.
2) Request personal pickup. No shipping charges will be added and you can pay when you come visit us in Davis.
3) Request UPS or USPS ground shipping by sending the bid plus $20US for shipping. A refund or bill to make up for actual shipping costs will be sent within a week of the product shipping.

To bid, email to e.kaljumagi1@genie.com with your item name, e-mail address, and bid amount (Multiples of $5, please). Alternatively, call 707-279-0875 between 7-10PM Pacific Time. All shipping costs are the responsibility of the bidder -- contact UPS for pricing.

Item Description Current High Bid

A Mega ST 2 (2 Mb) $45 -- DM
B Mega ST 2 (2 Mb) $55 -- DM
C 1040 STFM (2 Mb) $30 -- BP
D 1040 STF (2 Mb) $25 -- JB
E 1040 STFM (1 Mb) $20 -- MH
F 1040 STF (1 Mb) $20 -- EH
G SC 1224 Color Monitor (Controls on Back) $15 -- TF
H SC 1224 Color Monitor (Controls on Back) $20 -- JF
I SC 1224 Color Monitor (Controls on Back) $10 -- JB
J SC 1224 Color Monitor (Philips w/Diag. Button) $25 -- MD
K SC 1224 Color Monitor (Goldstar - No Back Con.) $25 -- MD
L SM 124 Monochrome Monitor (w/Speaker) $30 -- MD
M SM 128 Monochrome Monitor (w/stand - no speak.) $25 -- TF
N SM 124 Monochrome Monitor (220V/110V European) $10 -- ??
O Megafile 30 31 Mb Hard Drive $35 -- MJ
P Megafile 30 31 Mb Hard Drive $35 -- MJ
Q Spectre GCR Mac Plus Emulator $25 -- MJ
R Migraph Hand Scanner w/Touchup $25 -- TF
S Switch Box for Color/Mono Monitors $10 -- BP
T Switch Box for Color/Mono Monitors $10 -- BP
U CPU Accelerator for ST Only (Details Unknown) $25 -- MJ
V SLM 804 Laser Printer $15 -- JA
W Parallel Port Switch Box $10 -- BP

Key to bidders:

?? -- Name Unknown (imok@tiac.net)
JA -- Jeff Armstrong (jba4@po.cwru.edu)
DB -- D. Bacon (dbacon@ford.com)
JB -- Joe Blenkle (jblenkle@calweb.com)
MD -- Maurice Daniels (mobie@yahoo.com)
TD -- Tommy Dunbar (t.dunbar2@genie.com)
JF -- Jerry Faigin (jsfcomsrv@vcnet.com)
TF -- Tom Fitzpatrick (t.fitzpatri8@genie.com)
EH -- Eric Hays (redvine@maxo.com)
RH -- Ronald Hall (thechyld@pcc-uky.campus.mci.net)
MH -- Michael Hill (Michael_Hill@csgsystems.com)
MJ -- Michael Jacobs (Michael.Jacobs@lexis-nexis.com)
EK -- Eric Kaljumagi (e.kaljumagi1@genie.com)
DM -- David Moore (Dwmoar@aol.com)
BP -- Bruno Puglia (b.puglia@genie.com)
JS -- James Saleeby (sfpu@scfn.thpl.lib.fl.us)
MS -- Mark Simpson (m.simpson19@genie.com)
BS -- Brett Smith (caul@concentric.net)
RY -- Richard Yamagata (yamagata@wheel.dcn.davis.ca.us)

-----== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

5903. Falcon Running Players

Newsgroup: comp.sys.atari.st
Date: 1998-03-23 00:00:00 UTC
From: john.moffat@lion-nathan.co.nz
Message-ID: <6f75u4hkp1@nnrp1.dejanews.com>
Source record: 104778

Hi there,

Just wondering if there are any other Running players out there??
Especially anyone who has found the Yellow key on the 1st level yet ?!?!?
Yeah, yeah I know ! Pretty pathetic.:-(
I am now at the same stage I got to
in the demo version.... (rescued hostages, found TNT, can't open yellow
door....)

When I had the demo I thought it might have been a 'tease', but
now that I have the full registered version :-)), I am in the same
predicament.

The OTHER bad thing is that when I get to the open area in the
top North/West of the map to rescue the hostages, I get the FULL map
(wahoo!), BUT then I can't seem to go back into the rest of the area I
started in, to use it to check for secret rooms.
And by zooming out, it makes
it too difficult to

Any help/hints would be mucho appreciated.
I'm
surprised there aren't more people enthused and talking (read: asking for
help) about this game, I think it's pretty damn good for the Falcon, we need
more games ! ! !

Roll on Willie !

Also, if you could reply to my email
address as sometimes I miss stuff from Deja News.

Many, many thanks,

John
E. Cash
john.moffat@lion-nathan.co.nz

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

5904. Atari Computing & Computer Direct from Canada

Newsgroup: comp.sys.atari.st
Date: 1998-03-23 00:00:00 UTC
From: tj@oro.net
Message-ID: <tj-2303981510060001@i394.oro.net>
Source record: 104779

Curious if any subscribers have received their issue #7 and/or issue #8
from Computer Direct in Canada. I have been waiting ALONG time and wonder
what is up???

Tom

5905. Re: JTS in trouble

Newsgroup: comp.sys.atari.st
Date: 1998-03-23 00:00:00 UTC
From: "L. Busey" <liam1@ix.netcom.com>
Message-ID: <3517096F.5975@ix.netcom.com>
Source record: 104780

Michael Olin wrote:

> I'm not sure why you think this is odd... It's par for the course
> where the Tramiels are concerned. No conspiracy behind it, just
> proof that the Tramiels are truly fuktup businessmen. What's scary
> is that JTS was interested in letting them onboard in the first place.

Fuktup business men my arse. Jack Tramiel was a lowly concentration camp survivor who came to america and became a self made millionare. You can't tell me that this man has no buisness sense. Your just pissed that he let Atari die as opposed to risking bankruptcy by trying to keep an ailing Atari afloat.

Liam Busey

5906. Re: Advantages: Mintnet vs. STinG?

Newsgroup: comp.sys.atari.st
Date: 1998-03-23 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eq9Kxx.JMK@suse.modem.stud.uni-hannover.de>
Source record: 104781

In article <3514fbe61a31dc0@whalley.demon.co.uk>,
news@whalley.demon.co.uk (John Whalley) writes:

> From I'd have thought that the likely culprits are ICMP_GMT and
> DEF_TTL, about which I know zip.

No way. ICMP_GMT is not even TCP related in the first place.

> Either that or it's to do with
> masquerading about which I know less than zip!

It's unlikely, but maybe worth a check.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

5907. Re: JTS in trouble

Newsgroup: comp.sys.atari.st
Date: 1998-03-23 00:00:00 UTC
From: Michael Olin <molin@smurfy.tcimet.net>
Message-ID: <351730F8.18AD78E9@smurfy.tcimet.net>
Source record: 104782

L. Busey wrote:
>
> Michael Olin wrote:
>
> > I'm not sure why you think this is odd... It's par for the course
> > where the Tramiels are concerned. No conspiracy behind it, just
> > proof that the Tramiels are truly fuktup businessmen. What's scary
> > is that JTS was interested in letting them onboard in the first place.
>
> Fuktup business men my arse. Jack Tramiel was a lowly concentration camp
> survivor who came to america and became a self made millionare. You
> can't tell me that this man has no buisness sense. Your just pissed that
> he let Atari die as opposed to risking bankruptcy by trying to keep an
> ailing Atari afloat.

Nope. I'm not pissed. But I'm not gonna sugar-coat it, either. He
made millions and then he blew it. Had the world at his fingertips
but let it slip away. Every thing he touched after C-64 turned to
shit. I believe the phrase that most accurately applies to the man
goes something like "Spinning gold into straw."

--
._____. http://people.mw.mediaone.net/olinm/ ._____.
|||
Keep up the fight ||| I love my country but
or lose the right / | \ I fear my government

It only stands to reason that where there's sacrifice, there's someone
collecting the sacrificial offerings. Where there's service, there is
someone being served. Make no mistake about it, the man who speaks to
you of sacrifice is speaking of slaves and masters - and he intends to
be the master.
-- Ayn Rand

5908. Re: Partitioning 2.1 GB IDE drive

Newsgroup: comp.sys.atari.st
Date: 1998-03-23 00:00:00 UTC
From: mhop@snip.net
Message-ID: <3515a964.693828251@news.snip.net>
Source record: 104927

I thought TOS _was_ DOS compatible. What's the difference? One of my hard drives is partitioned into 4: 1 TOS and 3 BMG. Using TOS 1.04, the first partition used 512 byte sectors, and the other three use 1024 byte (logical) sectors. I hear these sectors can go as high as 8k, giving a max of half a gig.

If I add another hard drive, could I use more partitions? I think I heard that I am limited to 4 partitions.

5909. GEMulator 98

Newsgroup: comp.sys.atari.st
Date: 1998-03-23 00:00:00 UTC
From: Anthony Rau <tony_rau@ix.netcom.com>
Message-ID: <6f4rno$g9g@sjx-ixn11.ix.netcom.com>
Source record: 104928

GEMulator 98 forsale! With the ROM board with TOS 1.4/2.06 installed on it! Runs on Windows 95, Windows NT, Windows 3.1 and MS-DOS

Now supports Macintosh emulation!

The best Atari emulator on the planet! However, no longer have a need for it. Taking up a ISA slot. Will sell for $100.00 That is half of what you would pay right now for it.

If interested, e-mail me at tony_rau@ix.netcom.com

Thank you!

5910. Re: "StartMeUp setup" (again)

Newsgroup: comp.sys.atari.st
Date: 1998-03-23 00:00:00 UTC
From: mcooke@tyndale.apana.org.au
Message-ID: <6f4u2trvs1@reader1.reader.news.ozemail.net>
Source record: 104929

On 22 Mar 1998 17:22:10, Hallvard Tangeraas wrote:
>On Sat 21-03-98 11:18, Roger Cain (rcain@zetnet.co.uk) wrote:
>
>>On 20 Mar 1998 17:16:51, Hallvard Tangeraas wrote:
>>
>>>1) I've made a "link" to SMU-setup on the StartMeUp "bar" on my desktop
>>> making it convenient to add new folder/programs/files etc..
>>> But each time I run the program I have to click myself to the
>>> "start.set" file in C:\auto\apps\start.set
>>> I've tried setting this in the program, but it doesn't seem to work -how
>>> do I make it load "start.set" by itself each time I run SMU-setup?
>>
>>Don't you just enter the path in one of the slots in 'Options'? This
>>can then be accessed by the drop-down at 'active Setup' in the main
>>dialogue.
>
>Tried that, didn't work. It just makes things even more complicated in
>addition to the language barrier.
>
>
>>>By the way, I've noticed that if one adjusts the settings in SMU-setup and
>>>saves the "start.set" file, it gets messed up!!!!
>>
>>You mean by just using a text editor?
>
>No, doing it in a text editor works just fine, the problems arise when
>using SMU-setup, let me explain:
>
>-I start SMU-setup, and after a few seconds I'm presented with the file
> selector. It defaults to the folder where SMU-setup is located, but asks
> for "start.set", which is located in C:\auto\apps\start.set
> I'm getting sick and tired of having to tell it to go there every time.
>-I edit what is needed, and for some directory (folder) paths I simply want
> to set a file mask (i.e. I've made a path for the AUTO folder where I want
> to show active AUTO programs, so in addition to the path I give it the
> filemask: *.prg,*.app,*.tos
>-I save the new setup, exit SMU-setup and select "quit" in the "Start" menu
> to quit it.
>-I double-click "start.app" in order to reload the new settings -so far so
> good. Selecting the folder with the multiple file-endings shows up like it
> should.
>-Later, I decide I want to add some new files, folders or whatever to
> "start.set" and run it through SMU-setup again, save, exit, quit "Start"
> and reload.

>-The new files, folders etc. have been added, but... trying the folders
> with the multiple file-endings now only has one filetype mask, namely
> the last one one in each line of several types!!!
> What gives???
>
>
>>>Has anyone else experienced this problem?
>
>>Not this one but, all of a sudden, START itself has refused to show
>>its button so I have START running but no way of getting into it.
>>Funny, wonder what I have done wrong?
>
>Hmmmm.... perhaps there's some sort of conflict with other programs? I've
>never had any problems with StartMeUp as far as I can recall other than
>reasons caused by errors in the "start.set" file.
>
>Hallvard
>--
> -Atari URL-Launchpad: <http://www.geocities.com/SiliconValley/Bay/8745/>
> -Notator/Creator SL : <http://members.forfree.at/~notator/>
>.
Hi There

It works fine for me set the paths and the set file in the preferences
(bottom left button and save) this will make the program load the
selected set each time it is started by default. Here you can turn off
or on the file selector etc at start up.
Regards

___ _____ _____ _ _ ____ ____
/ __)(_)(_)( )/)(_ _)(___)
((__)(_)( )(_)( ) (_)(_)__)
___)(_____)(_____)(_)_)(____)(____)
Malcolm Cooke email: mcooke@tyndale.apana.org.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
http://www.spirit.net.au/~mcooke

5911. Re: Moving to MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-03-23 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <484_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 104930

Hi Carsten, on 18 Mar 98 you wrote: ...respect, brethren
CK>
CK> On Tue, 17 Mar 1998, Harry Sideras wrote:
>>>> But there is an entry for that in the file menu. (I think it is
>>>> Control-J)
p>>> Yes, that`s right. I was wondering what this option was for, now I
p>>> know.
>> If you don't have a ZIP drive or similar, don't use it. It ends up
>> 'ejecting' your hard disk! The only way out of it is to do a cold
>> boot...
CK> Not completely true, I think.
CK> With all my SCSI hard drives "Eject medium" spins down the drives.

Yes, that's it.

CK> A simple access to one of the affected partitions spins them up
CK> again. I call it "manual power and noise save", very nice feature I
CK> think...

It would be if this part happened. Whenever I hit ^J the drive spins down
just fine, but then I'm completely stuck. I have a permanent busy bee and
can't access anything on the drive until I've physically cold-booted by the
power switch and left the macine off for 15 seconds.

I first discovered this with HDDriver v3.07 under TOS 2.06 on a Mega STe and
it's the same with HDDriver v7.04 on a TT with Magic v5.11

It sounds like it's my Fujitsu M2684S 520Mb drive tbh, but I don't know how
to sort it out... possibly jumpers?

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~

5912. PC board router

Newsgroup: comp.sys.atari.st
Date: 1998-03-23 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <485_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 104931

```
*Hi James*, on 19 Mar 98 you wrote: ...respect, brethren
jb>
jb> Does anyone know where I might find a good auto router for making PC
jb> boards that will work on a Falcon? Please Help!

As well as ScooterPCB that Derryck's mentioned, there's CLA v3 by Craig
Graham, which can be found at:

http://www.i-way.co.uk/~c_graham/
I'm not sure whether it's a finished piece though...

# Regards, Harry Sideras - UK Association of Atari User Groups #
*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*#*
# sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn #
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

5913. Re: Need UMAX Scanner driver

Newsgroup: comp.sys.atari.st
Date: 1998-03-23 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6f552fbrd1@plutonium.compulink.co.uk>
Source record: 104932

On 21 Mar 1998 09:04:19, Neil Roughley wrote:
> On 20 Mar 1998, ekaljumagi@clhs.lake.k12.ca.us wrote:
>
>>Having a Microtek E3 and the Homa driver for it and OCR 1.4, I was
>>wondering -- just how does GDPS work? I know that selecting "Scan" in
>>OCR 1.4 doesn't do much.
>
>I'm using the HP ScanJet driver from Homa, so I assume the Microtek
>driver works the same way: Run the scanner driver as an accessory so that
>OCR 1.4 can hook into GDPS and utilize it. That's about it.
Spot on - or if you're using MagiC you just run the scanner prog and leave
it in the background whilst you run OCR/Pixart/whatever else supports GPDS.

Rgds, Derryck

5914. Re: "StartMeUp setup" (again)

Newsgroup: comp.sys.atari.st
Date: 1998-03-23 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6f552gbrd2@plutonium.compulink.co.uk>
Source record: 104933

On 21 Mar 1998 11:18:09, Roger Cain wrote:
>On 20 Mar 1998 17:16:51, Hallvard Tangeraas wrote:
>

>>By the way, I've noticed that if one adjusts the settings in SMU-setup and
>>saves the "start.set" file, it gets messed up!!!!
>
>You mean by just using a text editor?
>
>>Has anyone else experienced this problem?

SMUsetup isn't compatible with Freedom! I've noticed.

>Not this one but, all of a sudden, START itself has refused to show
>its button so I have START running but no way of getting into it.
>Funny, wonder what I have done wrong?

Dunno, but hopefully a visit to my web site will grab you the full English
package (see earlier message).

Rgds, Derryck

5915. Re: Hades prices

Newsgroup: comp.sys.atari.st
Date: 1998-03-23 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6f552ibrd3@plutonium.compulink.co.uk>
Source record: 104934

On 21 Mar 1998 14:07:49, Chris Cracknell wrote:
>In article <6eunmn$g70_001@salford.ac.uk>, ACA126@news.salford.ac.uk (Baggypants) wrote:
>
>>Am I missing something?
>>2600 French Francs = 254 Pounds Sterling = 425 US Dollars
>>You can buy second hand ST's for that in the UK
>~^~^~^

5916. Re: Marketing Software in the 21st Century

Newsgroup: comp.sys.atari.st
Date: 1998-03-23 00:00:00 UTC
From: Frank Szymanski <franks@kaa.bbn.hp.com>
Message-ID: <351619F9.1BACF106@kaa.bbn.hp.com>
Source record: 104935

> >> I just reposted one of your translations to English in csast!
> f> Hmm, a part of Chips 'n' Chips?
> I didn't get it from there - I think you posted it in Atarinet some time ago
> - but it's also in CHIPS300 v1.1 now that I look (I thought it was all in
> German). What's the latst version?

I doni¿½t really know. V 3.5 or something. I believe most of it is in
German because Michael (the author) didni¿½t translate anything.

> f> Anyway, there is a new program called Arthur, that can be used as a
> f> German<->English dictionary. I don't know if it is really useful, but
> f> give it a try.
> I haven't heard of this. Where can it be found?

Well, in the German MausNet of course. ;-)

I am sorry but I doni¿½t know of a source in the Internet. Perhaps some of
the other readers...?

BTW, this program is rather new so its obvious why you haveni¿½t heard of
it before.

Tschuess,
Frank

5917. Re: Mewsie Offline

Newsgroup: comp.sys.atari.st
Date: 1998-03-23 00:00:00 UTC
From: outrider@anv.net
Message-ID: <940_outrider@anv.net>
Source record: 104936

Re: "Mewsie Offline", Harry Sideras scribbled the following on 22 Mar 98 @ 15:58:10:

HS> Yes, if I decode a UUE'd file and try to access it I get an 'Access
HS> Denied' message from MagiC. If I delete it I get an 'Error 42' if I
HS> try to view it. If I 'disconnect host' and view it I get no
HS> problems.

Hmmm...that's one problem I _don't_ have with NEWSie. I can access (even delete) files just fine, immediately after decoding them.

* LED v1.51 * A fool and his money are SysOp material.
--

Terry May - Las Vegas, NV

5918. Re: Imagecopy (was: Moving to MagiC)

Newsgroup: comp.sys.atari.st
Date: 1998-03-23 00:00:00 UTC
From: outrider@anv.net
Message-ID: <941_outrider@anv.net>
Source record: 104937

Re: "Imagecopy (was: Moving to MagiC)", Harry Sideras scribbled the following
on 22 Mar 98 @ 15:58:24:

HS> Yes, it does. I have no problem with Imagecopy in that department -
HS> except that it takes about three times as long to load JPGs, so I
HS> install 1st Guide specifically for JPGs and MPGs

Imagecopy is extremely fast at loading JPEGs on a Falcon, if you use JPEGD.

* LED v1.51 * "The soul I took from you was not even missed."
--

Terry May - Las Vegas, NV

5919. Re: Partitioning 2.1 GB IDE drive

Newsgroup: comp.sys.atari.st
Date: 1998-03-23 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <35161CEC.2121@ooc.de>
Source record: 104938

outrider wrote:

> Okay, but how do I get that information?

Some desktops and most hard disk tools can display this information.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

5920. Re: PC vs Atari Relief!

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <6f70bp$fb7@bgtnsc03.worldnet.att.net>
Source record: 104689

Tim,

Tim Conrardy <BACH@ATLANTIS-BBS.COM> wrote in article
<6f6vmj$1no$1@news.ncal.verio.com>...
> Hello Fellow Atarians:
>
> We recently got a Pentium with Win95, soundblaster gold, 56k
> modem.Got it configured for internet(aaaghh!).Got some games,
> microsoft office, cakewalk, ect ect..But I find myself going back to
> my Atari's even for Internet, just becuase it is so different(and
> way cooler) then the Win95 stuff.
>
> Right now I have two atari systems..a TT030 w/ geneva/neodesk.
> a 40M Internal and a 760 M external. Lots of Midi software..Cubase,
> Dr T Omega II, Music Mouse, "M", Smpte Track, EditTrack<ect ect.
> Also Pagestream, A beta version of Works II, and more. And a Mega
> STe system that I network with the TT.
>
> After working all day (at work) on Win95 stuff, I find it a RELIEF
> to come home to my Atari's! I was wondering if this attitude was
> prevailiant amoung Us Atarian's?..Comments?...
>

Actually, I'm doing the reverse of your setup -- I have this miserable Win95 system at home, used primarily for Internet access, and my TT030 systems and MegaSTe at the office for all of the 'serious' work. For me, its a 'relief' to go into the office and be able to work on my much more reliable Atari systems. They have none of the 'aggrevation factor' that seems to accompany anything new on this Win95 system; and none of the accompanying down time either. Turn on the Atari and it always works dependably and predictably. And its still 'fun' to work and play with.

Sheldon

5921. Re: Toad computers

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: bechler@midcoast.com
Message-ID: <6f6vt6$hsf@news.agate.net>
Source record: 104690

On 23 Mar 1998 00:31:10, Hallvard Tangeraas wrote:
>Regarding Toad computers in the US, have they completely stopped dealing
>with Atari computers or what?
>
>I'm asking because I can remember a lot of talk about this a while ago, but
>can't remember the verdict, and as I have a link to them in my "dealers"
>section of my Atari pages I'd like to remove them if they're not Atari
>related any longer.
>
>Naturally I don't want to remove them if they still do Atari, but having
>looked through their site today I found nothing at all about Atari except
>a mention in the "the history of Toad" (or whatever) page.
>What gives?
>
>Hallvard
>--
> -Atari URL-Launchpad: <http://www.geocities.com/SiliconValley/Bay/8745/>
> -Notator/Creator SL : <http://members.forfree.at/~notator/>
>.

I don't know if this counts, but I was just visiting Atari Grand
Central. http://www.ataricentral.com/

Charlie Bechler
http://www.midcoast.com/~bechler

5922. Re: Toad computers

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: bechler@midcoast.com
Message-ID: <6f704b$hsf@news.agate.net>
Source record: 104691

On 23 Mar 1998 00:31:10, Hallvard Tangeraas wrote:
>Regarding Toad computers in the US, have they completely stopped dealing
>with Atari computers or what?
>
>I'm asking because I can remember a lot of talk about this a while ago, but
>can't remember the verdict, and as I have a link to them in my "dealers"
>section of my Atari pages I'd like to remove them if they're not Atari
>related any longer.
>
>Naturally I don't want to remove them if they still do Atari, but having
>looked through their site today I found nothing at all about Atari except
>a mention in the "the history of Toad" (or whatever) page.
>What gives?
>
>Hallvard
>--
> -Atari URL-Launchpad: <http://www.geocities.com/SiliconValley/Bay/8745/>
> -Notator/Creator SL : <http://members.forfree.at/~notator/>
>.

I don't know if this counts, but I was just visiting Atari Grand
Central. http://www.ataricentral.com/

Charlie Bechler
http://www.midcoast.com/~bechler

5923. Re: milan

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: szhays@dogbert.ucdavis.edu
Message-ID: <6f7417$sg3$1@mark.ucdavis.edu>
Source record: 104692

ekaljumagi@clhs.lake.k12.ca.us wrote:
:
: > http://home.t-online.de/home/MUCS-Hannover/milan.htm
:
: Yep, this is the Milan site -- Eric Hays, could you translate?

Well, er, that is _a_ Milan site, there are several. By the way, as long
as you are at the MUCS site, check out their new product Adamas. You can
read about it at http://home.t-online.de/home/MUCS-Hannover/produkte.htm

As for translating the Milan page, here's a crack (some poetic license has
been taken):

-------8<-------8<-------

Milan -- A new star in TOS heaven

[picture of cute mini-tower]

The new power-generation revolution for the TOS market!

Starting at 1,499 DM (that's $824 US).
pre-orders available.

<flaming> New </flaming>

Milan Specifications:

o Modern PCI and ISA bus system with 4 PCI and 3 ISA slots
o Motorola 68040 CPU
o 4 SIMM slots for EDO RAM (maximum of 512 KB)
o 2 x 2 IDE Ports, Serial and Parallel interface
o interface for PC keyboard
o Operating System on Flash RAM for easy updating
o Battery backed-up real time clock
o and much more...

Software:

o TOS 4.x (a complete rewrite -- smaller and faster than the original TOS)
o Optional loadable Milan Multi-OS, a modern multitasking filesystem with
modern 3D look and fully functional alternative desktop
o Telecommunications software for data-communications, VTX and FAX
o Modern textprocessing with Papyrus-Home with online help etc.
o Other useful programs such as a calculator, memos, etc.
o plus more...

Speed:

The MILAN achieves the following rates because of its modern bus system and many optimizations: (see also the test report in the ST Computer / ATARIinside 2/98)

o approximately 15-20 times the speed of an ATARI ST
o approximately 10 times the speed of a Falcon
o approximately 6 time the speed of a TT

These values can be further improved by the use of a modern VGA Graphics card. For example, the screen display can be increased to up to 40 times that of the Falcon.

Availability:

First manufactured units will be available starting the middle of March.

The World Premiere of Milan will be at the Music Fair in Frankfurt (hall 9, stand 22) and at the Atari Show '98, the 4th and 5th of April, at the Neuss town hall (Neuss is near Dusseldorf).

The Milan will ship in meaningful quantity by the middle of April.

<flash> We'll receive them immediately thereafter <flash>

Price:

Milan Standard (8 MB Ram, standard mini-tower, keyboard, mouse, 2 MB S3-Trio V64 Graphic Card, 435 MB Hard Drive, High Density floppy, file system and software) 1499 DM

Milan Design (same as standard plus the original Milan tower case) 1579 DM

Add a CD-ROM (4 times speed) TBA

Add 16, 32, 64 or 128 MB of RAM TBA

Add a SCSI port TBA

Other configurations TBA

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

5924. Re: PC vs Atari Relief!

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <35170c46.2113540@news.tmisnet.com>
Source record: 104693

Add the "trust" issue to that. I've been working with Win95
for almost a year now (Win 3.11 for three years before that),
and I never really know what the OS is doing!! The file selector
"hides" the extenders, and the "save" function usually changes
the extender even though I've previously done as "save as..."
with the correct extender. And that's just the minor stuff!

I do my critical work on my Falcon. Then I debug it on the
Win95 system before turning it in. Win95 is too unstable to
be trusted.

-- George Crissman
-- strads@tmisnet.com

BTW: Did you see the "Cracks in Windows Armor" thread?

http://www.tmisnet.com/~strads/hq/atari.html

On 24 Mar 1998 00:45:07 GMT, BACH@ATLANTIS-BBS.COM (Tim Conrardy)
wrote:

> Hello Fellow Atarians:
>
> We recently got a Pentium with Win95, soundblaster gold, 56k
> modem.Got it configured for internet(aaaghh!).Got some games,
> microsoft office, cakewalk, ect ect..But I find myself going back to
> my Atari's even for Internet, just becuase it is so different(and
> way cooler) then the Win95 stuff.
>
> Right now I have two atari systems..a TT030 w/ geneva/neodesk.
> a 40M Internal and a 760 M external. Lots of Midi software..Cubase,
> Dr T Omega II, Music Mouse, "M", Smpte Track, EditTrack<ect ect.
> Also Pagestream, A beta version of Works II, and more. And a Mega
> STe system that I network with the TT.
>
> After working all day (at work) on Win95 stuff, I find it a RELIEF
> to come home to my Atari's! I was wondering if this attitude was
> prevailiant amoung Us Atarian's?..Comments?...
>
> Atarian
> Tim Conrardy
> TT030/Mega Ste

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

5925. Re: PC vs Atari Relief!

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6f7bcc$220$1@usenet54.supernews.com>
Source record: 104694

On 24 Mar 1998 00:45:07, Tim Conrardy wrote:
>We recently got a Pentium with Win95, soundblaster gold, 56k
>modem.Got it configured for internet(aaaghh!).Got some games,
>microsoft office, cakewalk, ect ect..But I find myself going back to
>my Atari's even for Internet, just becuase it is so different(and
>way cooler) then the Win95 stuff....After working all day (at work)
>on Win95 stuff, I find it a RELIEF >to come home to my Atari's!
>I was wondering if this attitude was >prevailiant amoung Us Atarian's?..Comments?...

Tim, I feel the same way as you. I really think it depends on what you know - if the only computer you have ever used is a PC and Windows, you really would have no way of knowing what you have missed :). Comparing my TT to the PC's and Power Macs at work is somewhat akin to comparing my latest company car (a 98 Tarus wagon) with my personal car (a 73 Citroen SM). The SM was way ahead of its time - and still is in many areas, just like the TT - but the Tarus is new and has the advantage of the latest in technology. Is the Tarus a better car than the SM, not on your life. Given the choice of which one to drive on a daily basis I would choose the SM, but I can't argue with the cost of the Tarus :). The same is true for the computers. For most things the TT feels as fast or faster than anything I have at work. For graphic intensive applications it does show its age, but I still enjoy using it and do a lot of work related things on it. TOS (in my case MagiC/Geneva) is a lot more friendly than Windows 95, much easier to set up/change and, and in my experience a lot more stable. We just installed Mac OS 8.01 at work and I have to say I am not real impressed.

Steve Hammond

5926. Re: Base-64 decoder?

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <543_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 104695

Hi Guido, on 20 Mar 98 you wrote: ...respect, brethren
g>
g> Harry Sideras wrote:
>> In that case it may be that you have an incomplete header for the
>> file. There are several lines that usually prefix the data - if you
>> don't have them that'll be the reason.
g>
g> The base64-encoding knows no headers (read RFC2047 if you don't
g> believe it).

I have no reason to disbelieve you, but I can predict exactly which
mime/base64 encoded messages won't decode with MUNPACK that comes with
Newsie. They are missing leading lines that unpack correctly when incl

g> BTW, is there still no base64-decoding software available for Atari?

ESSCode and MUNPACK work pretty well for me, with the exception ofthe above.

g> For another purpose I've written a tool which can perform various
g> encodings/decodings used in the internet including base64, quoted-
g> printable (in arbitrary degrees of "mailsafeness"), charset
g> conversions between atarist, iso-8859-?, ibm-pc, hp-roman8, ...
g>
g> I think the tool would be a little overkill for simply decoding e-
g> mails but if there are some people intererested out there ... (and if
g> they don't ask me to build a GEM interface for it).

A TTP that could work with Newsie would befine by me.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

5927. TAF Meeting April 15th - Cubase demo!

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <351736fd.0@diana.idirect.com>
Source record: 104696

Are you a professional recording engineer or do you like to dabble with recording? Do you use the Cubase package for the Atari ST, or have ever wondered about what is considered one of the best sequencers for MIDI instruments on the market today? Then have we got a meeting for YOU!

On Wednsday, April 15th, the Toronto Atari Federation will be putting on a very special presentation with Ray Williams of Steinberg Canada and Club Cubase! Featured at this meeting will be a demonstration of Cubase Audio 16, the 16-track hard disk recording/sequencer package for the Atari and C-LAB Falcons that puts together a comprehensive recording studio solution in your own home. Ray will also be giving tips and tricks that will help users of Cubase get the most out of their sequencing and arranging, and should also have product for sale as well.

We're honoured that Ray has volunteered his time for this presentation, and we know that this will be a VERY informative meeting for all MIDI and recording enthusiasts. This meeting is definitely not to be missed!

TORONTO ATARI FEDERATION User Group meetings are held on the Third Wednesday of the Month in the North York Memorial Community Hall on the Lower (or Concourse) Level of the North York City Centre Library at 5110 Yonge St. at Parkhome Ave. Parking garage inside the complex. Those using public transport can take the TTC's Yonge-University-Spadina line to North York Centre Station. Meetings start 7:30 PM, $2.00 to non-members. Membership is $35 CDN a year, and includes a subscription to the club newsletter PHOENIX and full use of the TAF Online BBS. A membership in TAF IS Atari support!

TAF Online! BBS - 416-421-8999
TAF home page - http://www.interlog.com/~schrist/taf/
TAF PHOENIX page - http://www.outer-net.com/~redfrog/phoenix.htm
Dan Dreibelbis, TAF VP - 416-766-4743 or dreibel@idirect.com

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ///////////////////

5928. Re: Toad computers

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: max01@soltec.net
Message-ID: <351845a8.11219816@news.soltec.net>
Source record: 104697

hall@post1.com (Hallvard Tangeraas) wrote:

>Regarding Toad computers in the US, have they completely stopped dealing
>with Atari computers or what?
>
>I'm asking because I can remember a lot of talk about this a while ago, but
>can't remember the verdict, and as I have a link to them in my "dealers"
>section of my Atari pages I'd like to remove them if they're not Atari
>related any longer.
>
>Naturally I don't want to remove them if they still do Atari, but having
>looked through their site today I found nothing at all about Atari except
>a mention in the "the history of Toad" (or whatever) page.
>What gives?
>
>Hallvard

Try this link:

http://www.ataricentral.com/

It's Toad computers Atari pages, You won't find a link to it from
their regular pages anymore, (I think they are trying o hide it...
smile)

Max

5929. Re: Bombs on my screen!

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: rldetlefsen@delphi.com
Message-ID: <pFQpJg6.rldetlefsen@delphi.com>
Source record: 104698

I installed "NOBOMBS.PRG" in my auto folder. It usually tells me what happened when a program crashes. I then reboot.
Rick D.

5930. Re: Base-64 decoder?

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: rldetlefsen@delphi.com
Message-ID: <hHQoZSw.rldetlefsen@delphi.com>
Source record: 104699

I've been using ESScode 6.4 for a while to process MIMIE files, but it has two bad problems-it messes up the file names, so it always wants to overwrite the source files(or something), and if an error occurs, I have to pull tricks to get to the file menu and select "quit". I'm hoping for fixes this, or some better program.
Rick D.

5931. Re: WordPlus driver for Canon BJC-250

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: rldetlefsen@delphi.com
Message-ID: <hlZpxs3.rldetlefsen@delphi.com>
Source record: 104700

Jos den Bekker <josdb@xs4all.nl> writes:

>Canon doesn't supply the escape code sequences. They want you to buy a
>$30 book. I refused, but now I'm stuck, because there seems to be no
>way to get them. Couldn't find them on the Net either.

Actally, you can get the printer codes. They have a Faxback
system, where you can get the pages sent to you, and a web site
(www.cannon.com, I think), where some of this stuff is located.
I got my codes info for my BJC4100 by using the faxback.
1800-423-2366(USA). If this won't work for you, let me know.
Rick D.

5932. Re: STe Printer Drivers

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: rldetlefsen@delphi.com
Message-ID: <plZIpw0.rldetlefsen@delphi.com>
Source record: 104701

"T. R. Boniwell" <timbon@netcomuk.co.uk> writes:

>Does anyone out there know of a good source of Printer Drivers? My old
>DeskJet Plus is on the way out, but before upgrading I need to know if I can
>get drivers and if so, for which printers.

Tim, in most cases. NO. Most programs have not had updates in many years,
before most modern printers were even a twinkle. I just
purchased a Cannon BJC-4100. There are no drivers for it.
Writing drivers can be a nightmare. However, the Cannon does
have a efault emulation-an Epson LQ2550C. And this driver
for Pagestream does work. Not perfectly since it was written for
a dot matrix, fanfold paper, printer, but it works. I'm
looking for a GDOS driver now. As for all of the other ST
software that doesn't support a Cannon mode, I'll use my HP
Deskjet. Since I hae a cartridge for it, I can use it for
everything else, in B/W, in Epson FX80 mode. To do color
requires converting to something I can use the cannon on, or
learning to write printer drivers.
Rick D.

5933. Re: Help: Printing on new color printer.

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: rldetlefsen@delphi.com
Message-ID: <pnbKh48.rldetlefsen@delphi.com>
Source record: 104702

Kevin <kjk@oneimage.com> writes:

>I have just bought a hp color 672C deskjet printer and I am looking
>for a way to print some jpegs and gifs so that I can see the results
>from the printer. I have tried gemview but was unable to figure out
>how to print the image, and I couldnt find a help section in the
>documentation on the printing part. Is there any programs that are
>shareware that I can try printing an color image off of? I also just
>purchased NVDI 4 and I am using the hp dj 660 printer driver.

Having researched printer driver problems on the ST for sometime,
(most programs don't even list HP printers, they are so old), I
decided two things-1)make sure the printer emulated something
popular at the turn of the '90s(epson), or make sure the program
had a builtin printer driver creator. My Cannon BJC34100
(thats BJC-4100) emulates an Epson LQ2550C as a default. And
for my HP, I bought the FX80 cart soon after. Thats compatible
with everything, in B/W only. I printer most of my pictures
with Pagestream(at least it does THAT right in color). I also
have a program that prints Spectrum pics(no blending), and
another that is supposed to do screen dumps. I'm still looking
for a GDOS driver. I know that most of the programs will never
be upgraded to properly support color where applicable.
Rick D.

5934. Re: Soft PC

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6f7p5cbk1@plutonium.compulink.co.uk>
Source record: 104703

On 22 Mar 1998 19:47:56, Michael Grove wrote:
>On 17 Mar 1998 19:37:07, boris d. cahan wrote:
>>On 17 Mar 1998 18:35:13, Derryck Croker wrote:
>>>On 15 Mar 98 12:27:22 +, Louis_Holleman wrote:
>>>>Hi Boris, Derryck (and others interested),
>>>>
>>>>I've put together a Zipfile containing a CONFIG.SYS, AUTOEXEC.BAT and INSIGNIA
>>>><DIR> with the relevant files to get the FSA drive working.
>>>>
>>>>Just go to http:\\www.bbst.demon.nl\louis and pick up the file INSIGNIA.ZIP.

>Yo,
>I visited the Web page (and a fine one it is) but cannot find the file
>for SoftPC. Can anyone help?

Mail me if no-one else comes up.

Rgds, Derryck

5935. Re: English SMUsetup package

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6f7p5dbk2@plutonium.compulink.co.uk>
Source record: 104704

On 23 Mar 1998 00:31:00, Hallvard Tangeraas wrote:
>On Sun 22-03-98 11:53, Derryck Croker (derryck@NOSPAMHEREcix.co.uk) wrote:
>
>>Hi All (especially Hallvard) :-))
>
>I'm here ;-)

Good! :-))

>>English language version of complete SMU Setup package is now available at:
>>
>>http://www.cix.co.uk/~derryck/software.htm
>
>Goody!!!! I'll have to check this out.

Let me know if you can download it OK.

I've changed the readme.1st that I added to the archive since I first uploaded it because it turns out that it _is_ compatible with Freedom!, for some reason SMUSetup got confused not by the FS but by the excessive tabbing that I had in my original start.set. Doesn't take long to whip through and reconfigure tho'.

Rgds, Derryck

5936. Re: English SMUsetup package

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6f7p5ebk3@plutonium.compulink.co.uk>
Source record: 104705

On 23 Mar 1998 00:31:00, Hallvard Tangeraas wrote:

But I'll never know because the message itself hasn't downloaded.

Care to repost please?

Rgds, Derryck

5937. Re: Toad computers

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: outrider@anv.net
Message-ID: <979_outrider@anv.net>
Source record: 104706

Re: "Toad computers", kws@Radix.Net scribbled the following on 24 Mar 98 @ 00:41:56:

k> Granted, since I live 45 miles from them, and drive there now, I have
k> no problems getting things, if I can find them there. But when I did
k> do mail order, well, lets just say I still had to drive up there to get
k> all of my order!
k>
k> What did you order?

The first time (since their support dropped drastically), I ordered Imagecopy 4. I was told it was in stock and would ship that week. I got it about 6-8 weeks later, only after complaining several times.

The second time (and the last time I'll ever order from them), I ordered HD Driver. The only reason I ordered from them that time was because my favorite company, Systems For Tomorrow, was out of stock, and I was anxious to get it. Again they told me it was in stock and would ship that week. And again, I had to make several complaints before getting it about a month and a half later. (It would have been much faster to wait for Systems For Tomorrow to get it in stock.)

Needless to say, Toad is the last company I'd recommend. And what's sad is they used to be the company I almost always ordered Atari hardware and software from. I spent a lot of money there over the years, but obviously that means nothing to them now.

* LED v1.51 * Choking on a beernut? Apply the Heineken maneuver.
--

Terry May - Las Vegas, NV

5938. Re: PC vs Atari Relief!

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: cwesterh
Message-ID: <3517720f.2469291@news.utrecht.nl.net>
Source record: 104707

On 24 Mar 1998 00:45:07 GMT, BACH@ATLANTIS-BBS.COM (Tim Conrardy) wrote:

> Hello Fellow Atarians:
>
> We recently got a Pentium with Win95, soundblaster gold, 56k
> modem.Got it configured for internet(aaaghh!).Got some games,
> microsoft office, cakewalk, ect ect..But I find myself going back to
> my Atari's even for Internet, just becuase it is so different(and
> way cooler) then the Win95 stuff.
>
> Right now I have two atari systems..a TT030 w/ geneva/neodesk.
> a 40M Internal and a 760 M external. Lots of Midi software..Cubase,
> Dr T Omega II, Music Mouse, "M", Smpte Track, EditTrack<ect ect.
> Also Pagestream, A beta version of Works II, and more. And a Mega
> STe system that I network with the TT.
>
> After working all day (at work) on Win95 stuff, I find it a RELIEF
> to come home to my Atari's! I was wondering if this attitude was
> prevailiant amoung Us Atarian's?..Comments?...
>
> Atarian
> Tim Conrardy
> TT030/Mega Ste

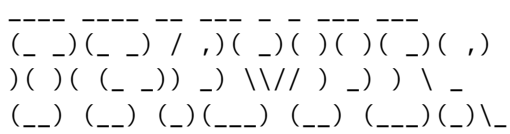
Well, I am not an US Atarian, but I agree. I prefer my TT above the Pentium-200 I use on my work. But to be fair there are things that are better on a PC. I work at home with 16 colours. This is most times enough, but sometimes it would be nice to have more. And I have a higher resolution on my work. But I am thinking about buying a grafical card, so this difference will be dissolved. Also the PC is faster. But the GUI that I have with Magic I do prefer above the GUI of Windows. The bottomline is: if I could get a good PC by trading in my TT. I would not do it. (Maybe if I had two, I would trade one.) On the most points my TT is just a lot better then a Windows 95 PC.
Cheers,

Cecil.

--

Cecil Westerhoff
E-Mail : cecilld@dds.nl

The whole world is using MS-DOS and Windows.
Am I glad that I am not the whole world.



5939. Re: WordPlus driver for Canon BJC-250

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <3517776e6a3280@xs4all.nl>
Source record: 104708

on Tue 24-03-98 02:01 rldetlefsen@delphi.com wrote:

>Actally, you can get the printer codes. They have a Faxback
>system, where you can get the pages sent to you,

Well, Canon doesn't have a Faxback here.

>and a web site
>(www.cannon.com, I think), where some of this stuff is located.

I tried all Canon Web sites (Canon Benelux, Canon Germany, Canon
Switzerland, Canon Europe), but none of them carries any programming
information.

>I got my codes info for my BJC4100 by using the faxback.
>1800-423-2366(USA). If this won't work for you, let me know.

Thanks. I already got most codes, but there are a few missing. I'm not
able to access the different character sets in BJ emulation mode.
Maybe you would have the proper escape sequences for that.

--
Jos den Bekker
<josdb@xs4all.nl> http://www.xs4all.nl/~josdb
-*-
vertaler translator traductor
Engels en Spaans English and Spanish espaï¿½ol e inglï¿½s
-*-

5940. Re: EZ 135 sector size

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <35177FC5.5910@ooc.de>
Source record: 104709

Dave Gostl wrote:

> So I figure there is something wrong with the sector size, as set by Diamond
> Edge, or as read by HDDriver 4.51.

If you repartition your drive with HDDRUTIL (coming with HDDRIVER) the
sector size set by Diamond Edge doesn't matter. Note that the current
version of HDDRIVER is 7.1 (7.5 will be available soon).

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

5941. Re: Marketing Software in the 21st Cent

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <351b8de2.1312065@news.zetnet.co.uk>
Source record: 104710

Hey! news@whalley.demon.co.uk (John Whalley) wasn't it Tue, 24 Mar
1998 00:45:46 GMT (GMT DST) that you wrote:

>connected, though. Someone (Tony Greenwood?) said they were working on
>a starter pack for people with just 1 meg and a floppy a while ago.

Not me...although I do recall seeing that someone did say that..in a
thread I was posting to :)

I have always advocated that a One meg ATARI fm is all you need to get
on the Internet..NO hard drive NO ram disk, NO drive B...just a one
meg atari and you can surf the net, email, news, ftp, irc the lot..

You can't do "all" the above with the latest software.. but as I did
all the above with my 1meg fm a bout 3 yrs or more ago.. then the
facts are it can be done.. just use old software:)

However before everyone shouts...I agree the optimum way is to use a
HD etc... but if all someone has is a one meg ATARI then they can
still do it..:)

Just look for the early CAB/STiK releases..its all there.. try
http://wuarchive.wustl.edu/systems/atari/umich.edu/Network/Stik/www116.zip

(NOTE: at the time the above was released.. you registered for cab ovl
and stik.. cab itself was free.. but the stuff you needed wasnt.. i
registered mine with danny at cyberstrider... I doubt this is still
the case as the original stik author isnt about)

I believe the above zip (if still there) will get you stik and CAB
that works on a bare bog standard one meg ATARI, then you just get the
other apps like FRACIRC and Newsie etc that also work on one megs and
away ya go :)

The main difference I think is CAB and its cache system.. easy to
configure to a single floppy..hey its what I used and I had just about
NO problems surfing and irc etc..on my original 1meg fm and a mouse...
nuffink more:))

If you have more memory or a hard drive then keep away and get the
latest..but minimumu systems get the above:)

Cheers -- Tony Greenwood (Official Filos Examples Programmer)
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

5942. Re: Marketing Software in the 21st Cent

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: Frank Szymanski <franks@kaa.bbn.hp.com>
Message-ID: <35179421.B1882DD0@kaa.bbn.hp.com>
Source record: 104711

> >> I *meant* I joined the internet in January 1995.
> >Wow. You were one of the enlightened.
> Nope, just lucky there was a lot of help around at the time. The point
> I was making was simply that it was entirely possible to get on the
> net from quite an early stage (with PPP, too).

Well. The main problem was to get a connection or to have access to the
net to have the ability to ask.

> now, true, but your original point was that using the net only became
> possible in the last couple of years.

Well, what I really meant (I think this is clear now) that most of the
ATARIans werenï¿½t able to connect to the Net because the software was too
complicated, their providers only supported PPP or their hardware wasnï¿½t
appropriate (no harddisk).

> Actually a lot of progress had been made quite early on.

I agree. Access to the Net became a lot more user-friendly since the
early days.

> Such as devoting a whole partition to a minix filesystem just for web
> browsing :-)

Oh, I am using Minix for a couple of years now. That wasnï¿½t a huge
problem for me. ;-)

> I was just reinforcing my point that web browsing (with limitations)
> was available at the time. This MiNT/X/MiNTnet installation was the
> first many of us saw of the web, though there was already a port of
> lynx which had been around for a while by then.

BTW, I tried to install MinTNet a few years ago but didnï¿½t succeed in it
so I stayed with access via the German MausNet. :-)

Unfortunately due to a lot of spam I stopped writing to
comp.sys.atari.st from my MausNet account but because it is nice here I
will start it again from the beginning of April. =8-)

> >ATARI users that to be online would be the future. I donï¿½t think they
> >were wrong, werenï¿½t they?

> Hardly. We could do with getting some of the more isolated Atarians
> connected, though. Someone (Tony Greenwood?) said they were working on
> a starter pack for people with just 1 meg and a floppy a while ago.
> That would really make it easy for a lot of people who haven't got
> upgraded machines to get connected, if it can be done.

That would be a nice idea because one of the reasons I am still an ATARI user was that I bought a 2400 baud-modem ages ago and got in contact with a lot of other die-hard ATARIans since then. :-)
I believe that several ATARIans have no idea what they can do with their machines (like installing a graphics card or a PAK accelerator).

> The adverts are rather good, but in my case I'm happy with Demon
> (despite the odd service hiccup).

If you are pleased with your provider there seems to be no reason to switch.

Tschuess,
Frank

5943. VT100 emulation / Cyrillic fonts

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: Stanislav Borutsky <borus@usa.net>
Message-ID: <351798A2.4C893F02@usa.net>
Source record: 104712

Hi to all.

Can somebody point me to any good vt100 emulator for Atari ST ?
I am using Atari ST as a console to my Linux box.
I tried vt100emu.30C, but it doesn't work properly with some
programs like ircII that split the screen - scroll doesn't work.

Another problem is that I'd like to install any cyrillic font,
preferably koi8, in order to read russian texts via this terminal.

Anybody can help ?

10x in advance.

5944. Re: Marketing Software in the 21st Cent

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <3517a379.12186813@news.noc.demon.net>
Source record: 104713

On Tue, 24 Mar 1998 00:45:46 GMT (GMT DST), news@whalley.demon.co.uk
(John Whalley) wrote:
>The adverts are rather good, but in my case I'm happy with Demon

:-)

I am glad to hear this...

Regards
Danny

5945. Re: Marketing Software in the 21st Cent

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <3517a3ce.12271695@news.noc.demon.net>
Source record: 104714

On Tue, 24 Mar 1998 11:06:45 GMT, paxton@zetnet.co.uk (Tony Greenwood)
wrote:
>(NOTE: at the time the above was released.. you registered for cab ovl
>and stik.. cab itself was free.. but the stuff you needed wasnt.. i
>registered mine with danny at cyberstrider... I doubt this is still
>the case as the original stik author isnt about)

Yep you are correct - CAB was free, however Joe Connor was taking
contributions/registrations on behalf of Alexander Clauss.. I was in
touch with both the authors of STiK and CAB.OVL and was taking
registrations on their behalf.

CAB.OVL and STiK development moved to Dan Ackerman around March 1996,
and I was moving jobs, city etc and could no longer devote the time I
had until then on dealing with support emails/phone calls... so
registrations for these then moved to Joe Connor.. and as far as I am
aware, he still collects registrations for them on behalf of Dan
Ackerman.

I am still the support site for Dan's Antmail program though...

Regards
Denesh

5946. ST games for slae (UK).

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: sgm23@eng.cam.ac.uk
Message-ID: <6f8au1$no3$1@lyra.csx.cam.ac.uk>
Source record: 104715

ATARI ST GAMES FOR SALE.

The following games are looking for a good home in the U.K., can you help?.

TITLES:

DRAGONS LAIR.
DOG FIGHT.
F-19 STEALTH FIGHTER.
LEISURE SUIT LARRY 2.
FRONTIER (ELITE 2).
CORPORATION.
BATTLE COMMAND.
M1 TANK PLATOON.
12 GAME PACK including CHASE HQ 2, FOFT, SPEEDBALL 2 and the Star Wars Trilogy.

For a complete list including prices, descriptions and idiosyncrasies for the games e-mail me at...
sgm23@eng.cam.ac.uk

NOTE: items not sold by 15/6/1998 will be thrown out with the rubbish.

P.S.
Thanks to all those who have replied to my Help, VCS on ST posting.

5947. Re: Imagecopy (was: Moving to MagiC)

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: Guido Vollbeding <guivol@esc.de>
Message-ID: <3517B410.DA51BD1E@esc.de>
Source record: 104716

Harry Sideras wrote:
>
> Yes, it does. I have no problem with Imagecopy in that department -except
> that it takes about three times as long to load JPGs, so I install 1st Guide
> specifically for JPGs and MPGs
>
> If Guido is around, will this be fixed?

In 256-color-modi there are *always* problems with palette switches.
There is no perfect solution, and different people prefer different
compromises, after my experiences.
The behaviour of 1stGuide is what I consider 'reasonable' and consistent
under these circumstances. Your mileage may vary.

I have made special provision for optimal High-/True-Color support in
1stGuide, which I consider more important if you are concerned about
image display quality.

Regards,
Guido

5948. Re: PC vs Atari Relief!

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6f8gf8qct1@roch.zetnet.co.uk>
Source record: 104717

On 24 Mar 1998 00:45:07, Tim Conrardy wrote:

> After working all day (at work) on Win95 stuff, I find it a RELIEF
> to come home to my Atari's! I was wondering if this attitude was
> prevailiant amoung Us Atarian's?..Comments?...

Ah yes, couldn't agree more! I don't know what it is but it could be the straightforward simplicity and the keenly economic design of the Atari s/w which wins. The PC wears its history like a shroud but the ST still appears lively despite its equally long life.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

5949. Re: *I* bought Atari

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: Carsten Krumnow <krumnow@uni-koblenz.de>
Message-ID: <Pine.LNX.3.96.980324153409.30605A-100000@delta.uni-koblenz.de>
Source record: 104718

Salut Nicholas!

On Fri, 20 Mar 1998, Nicholas Bales wrote:

> However, no docs or disks came with it. What actually was shipped with
> the Falcons ? was there some version of Speedo, MultiTOS, some special
> CPXs or TOS patches? Heck, the guy I bought it from didn't even have
> XControl on it.

Originally there were 5 or 6 discs that came with the Falcon:
Language disk, AHDI, a few sound tools (very nice, you should copy it from
any other Falcon owner; you have the right to do so, it's not illegal).
Even 2 disks with samples were included.

> If tha manual is anything like the STE's one, then I'm not losing much,
> but after opening up the beast, I would like to know what the various
> components and sockets are. There are connectors and jumpers all over the
> place. It's a TOS 4.04, is this the latest ?

It is.
Most of the connectors inside are for exoansion cards like CPU speeders
and graphic expanders, also for Fast RAM.

> Is there anything else really necessary I should download. I realize I
> should get NVDI or MagiC, but the main financial priority is going to get
> the buffer/clock fixes done for digital audio and probably and external
> SCSI drive.

Concentrate on MagiC/NVDI... ;-)
Remeber that the Falcon's SCSI bus is not as reliable and fast as that in
the TTs... (Falcon SCSI about 1.6MB/s, naerly like ACSI on the ST)

Hope to have helped,
Carsten

P.S.: I hope you are not angry that I adapted your Fuji Logo a few weeks
ago?

||| Carsten Krumnow comp.science student, Koblenz, Germany
****|||**
/ | \ www.uni-koblenz.de/~krumnow eMail:krumnow@uni-koblenz.de
-' ' `- ------------ It's not a trick - it's a tari! ------------

5950. Re: Moving to MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: Carsten Krumnow <krumnow@uni-koblenz.de>
Message-ID: <Pine.LNX.3.96.980324154048.30605B-100000@delta.uni-koblenz.de>
Source record: 104719

Hello Harry!

On Mon, 23 Mar 1998, Harry Sideras wrote:

> It would be if this part happened. Whenever I hit ^J the drive spins down
> just fine, but then I'm completely stuck. I have a permanent busy bee and
> can't access anything on the drive until I've physically cold-booted by the
> power switch and left the macine off for 15 seconds.
>
> I first discovered this with HDDriver v3.07 under TOS 2.06 on a Mega STe and
> it's the same with HDDriver v7.04 on a TT with Magic v5.11
>
> It sounds like it's my Fujitsu M2684S 520Mb drive tbh, but I don't know how
> to sort it out... possibly jumpers?

That's what I would guess.
I don't think that you can change this with jumpers;
my SyQuest SQ555 (same as in MegaFile44) doesn't even spin down...

Bye,
Carsten

||| Carsten Krumnow comp.science student, Koblenz, Germany
****|||**
/ | \ www.uni-koblenz.de/~krumnow eMail:krumnow@uni-koblenz.de
-' ' `- ------------ It's not a trick - it's a tari! ------------

5951. Re: ST video cable

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: Carsten Krumnow <krumnow@uni-koblenz.de>
Message-ID: <Pine.LNX.3.96.980324154324.30605C-100000@delta.uni-koblenz.de>
Source record: 104720

On Fri, 20 Mar 1998, Paul Bocchino wrote:

> Does anyone know of or have a video cable to connect a Mega2 ST to a
> standard VGA monitor.

Standard reply:

Adapter cable ST <-> VGA:

Need: 2 plugs (should be evidential), Pin layouts in the manuals (of
the ST and any VGA monitor); Wires

Connect HSync and VSync correspondingly
Ground either
Monochrome out to Red, Green and Blue
Monochrome detect to Ground
Sound to any audio plug to connect active boxes or so

It is not possible to display low/med resolution on an ordinary VGA
monitor, just ST high.

Greetings,
Carsten

||| Carsten Krumnow comp.science student, Koblenz, Germany
****|||**
/ | \ www.uni-koblenz.de/~krumnow eMail:krumnow@uni-koblenz.de
-' ' `- ------------ It's not a trick - it's a tari! ------------

5952. Problems with DIALER of STInG: "Serial driver not installed!"

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: a187340@hotmail.com
Message-ID: <6f8kjf$l4f$1@orthanc.reference.com>
Source record: 104721
Cross-posted to: de.comp.sys.st,comp.sys.atari.st

Hi folks,

I tried to set up the STInG-package for PPP protocol.
So far everything looks good (sting loads the modules
centronics, serial, tcp/ip ... etc)
but when I try to start the DIALER, there is a message:
Serial driver not installed!

(I guess this is a follow-up but CAB1.41 with overlay
returns error -17 when trying to reach internet).

Simultaneously the GEM-ping from Tools\ works with 127.0.0.1 ..
The modem connection is also ok.

After trying for 3 hours different parameters,
I have no clue what else I could change -> please help!

Ok, last not least: I use Mega 2 w/TOS 1.2 or 1.4(?).

(please respond directly to a187340@hotmail.com)

Many thanks,
Artur

Posted using Reference.COM http://WWW.Reference.COM
FREE Usenet and Mailing list archive, directory and clipping service
---

5953. Re: PC vs Atari Relief!

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6f8i3e$915$2@news.campus.mci.net>
Source record: 104722

On 24 Mar 1998 00:45:07, Tim Conrardy wrote:

]- After working all day (at work) on Win95 stuff, I find it a RELIEF
]- to come home to my Atari's! I was wondering if this attitude was
]- prevailiant amoung Us Atarian's?..Comments?...
]-
]- Atarian
]- Tim Conrardy
]- TT030/Mega Ste

Tim, you've hit the nail right on the head (chip?)! <smile> I'd rather use my Falcon than any of the "multimedia" (oh yeah) PC's at the hospital where I work. I mean, geez, click on anything (sound of hard drive grinding away)...wait...then, wait... Sure, the graphics and some games are nice but in too many PC games I catch myself -watching- them and not really doing anything... When I boot up my Falcon after being confronted with too many GPF's at work...well, I've come home... ;-)

____
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

5954. Re: Mewsie Offline

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <6f8j2p$q8f@nntp02.primenet.com>
Source record: 104723

On 16 Mar 1998 10:40:12, Alan Price wrote:
>Reverting to the hang-up when downloading files for offline reading, it
>seems to occur more often than might be expected from a random spread of
>file sizes. I notice that if I select a newsgroup with no outstanding
>entries, a block size of three bytes flashes up, although I have not so
>far had a hangup on this. Does a file transfer end with a 3-byte
>handshake of some description, i.e. the actual file size has no direct
>bearing on the problem, which is something like a missed handshake?
>
Yes, there is a standard '.<crlf> that appears at the end of a news
transmission. This is specifically handled, and should not be any
kind of a problem.

John

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari

5955. Re: Mewsie Offline

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <6f8jc5$qc4@nntp02.primenet.com>
Source record: 104724

On 16 Mar 1998 11:12:15, Neil Roughley wrote:
> On 15 Mar 1998, Michael Grove wrote:
>
>>When I find one of these rogue files and it cannot be deleted, Kobold
>>reports that it is still open until the machine is rebooted. Then,
>>Kobold can delete the file. I thought this had something to do with
>>1), MiNT, 2), Thing (as thing crashes out to NDesk when trying to
>>delete this file) 3), a problem with N_AES.
>>(Kobold 3.5 is way cool!:).
>>
>>The file problem usually occurs if I try to delete a file before
>>exiting NEWSie. Only once has it trashed a partition, my MiNT
>>partition. Other than that, the only problem I have had was being able
>>to delete a file.
>>
>>I'll try to take a little more careful notes the next time I notice
>>it.
>
>At times NEWSie has created havoc with my offline partition. Why I don't
>know, but the pattern seems to be after a 'net session in which multiple
>clients were used under multitasking. But I can't be anymore specific
>than that <g>. On two occasions the corruption was so bad that my TT
>crashed while accessing the partition from the desktop (I had to zero it,
>as Correct reported too many serious errors). During these sessions, the
>only other client that wrote to the partition was CAB, and it closed its
>disk-based cache correctly, so I can only point to NEWSie. Other times I
>don't even know the partition is corrupted until Kobold is summoned and
>reports problems (GEMDOS mode is more tolerant of the corruption).
>Whatever is happening, although rare, is very nasty.
>
Since I am using only standard Lattice 'C' i/o, perhaps if somebody
has any additional knowledge of who now supports it, I can talk
to them.

I am concerned that although you say you have multiple clients
operating simultaneously, you think its NEWSie. It may be, but I
don't have any ideas of why.

John

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari

5956. Web Site Updated

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <1998032416004501.LAA16594@ladder01.news.aol.com>
Source record: 104725

THE COMPUTER DUNGEON has updated our website and added another
full version Shareware game.

Many new & used ST and Falcon software titles, along with accessories,
Shareware programs, and Jaguar-Lynx-Classic (2600-5200-7800) video game
items.

To visit our website, please point your browser to:

http://www.mcs.net/~isis/dungeon/dungeon.htm

We accept VISA and MasterCard and ship COD.

Thanks for taking the time to read this and we look forward to helping you with
all your Atari needs.

Al Horton
The Computer Dungeon
"Support Shareware Authors"

5957. Re: Marketing Software in the 21st Cent

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <3519c104.14403491@news.zetnet.co.uk>
Source record: 104726

Hey! denesh@cyberstrider.org (Denesh Bhabuta) wasn't it Tue, 24 Mar
1998 12:14:12 GMT that you wrote:

>>The adverts are rather good, but in my case I'm happy with Demon
>
>:-)
>
>I am glad to hear this...

I aint... considering demon was the first ISP I ever tried to sign up
with all them yrs ago.. and couldnt.. I since make it my lifes work to
tell everyone not to bother with Demon :(

They wouldnt give me an account cause I dont have a bank account...
buggers that they are..

Stuff Demon ...go to Zetnet they dont care how you pay .....

PS...Hi Danny :)

Cheers -- Tony Greenwood (Official Filos Examples Programmer)
paxton@zetnet.co.uk URL http://www.users.zetnet.co.uk/paxton/

5958. The Baldkitty Report #1

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: outrider@anv.net
Message-ID: <991_outrider@anv.net>
Source record: 104727

```
* Originally from Area 'ATARI_ST'
* Originally from Troy H. Cheek on 1:209/7211.4, 21 Mar 98 20:47:08
* Originally to All on 1:209/745
* Forwarded by Terry May on 1:209/745, 24 Mar 98 08:13:50

THE BALDKITTY REPORT #1

SuperSnoop's associate, BaldKitty, submits..

Report for 3/12/98. . .

THE PRESS HAS PART OF THE STORY...

Although there is much speculation in the press about the motives of
Hasbro in going after Atari, all of them (thus far) are not accurate.
Much has been made over the retro market. And, in all honesty, the
market does look good. However, to simply expect Hasbro to only remake
the retro-atari titles for the likes of the PSX and PC is quite
laughable.

There is a console out there. There are 2 consoles out there. I'm
quite sure you all have 1 in particular, in mind. Well, fear not,
Atarians...Why not ask VM Labs about Hasbro. I think the 2 companies
know each other well. Secondly, there is a in house job that also
looks very impressive. Spec sheet includes: 8 MB Ram 8 MB Rom 1.0 GB
HD 4 MB Video RAM 3 D Hardware Motorola CPU Programming to make the
PSX look more like a Ph.D. The system easily outpaces the PSX and the
N64. Internal documents don't show the same for X (meaning, X is more
powerful than the in house cat.) Which of these will see the light? If
the mags are right, neither...if I am right, 1 of them most definitely
will. I'm willing to bet on which one, as well.

ATARI IS LITTLE MORE THAN PAPER.

"Atari" as a company no longer exists. Any products you see with the
Atari name will only be of the Atari name.

$5 MILLION COST SEEN AS "A STEAL"

Company officials with Hasbro still find it hard to believe they got
Atari lock, stock and barrel for the price they did. SEC Investigators
do as well. Who's to blame...well, we'll just have to see on the
ultimate scapegoat, won't we.

I am the baldkitty...

END TRANSMISSION
```

... Two wrongs don't make a right, but they make a good excuse. -Szasz

-!- JetMail 0.99beta22
Origin: When Starlings Mate - Benton, TN (1:362/708.4)

* LED v1.51 * "Okay, I love you, bye bye!" - Mindy
--

Terry May - Las Vegas, NV

5959. Re: Imagecopy

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: outrider@anv.net
Message-ID: <992_outrider@anv.net>
Source record: 104728

Re: "Imagecopy (was: Moving to MagiC)", csilver@Puke.On.Spammers.com
scribbled the following on 24 Mar 98 @ 07:15:42:

c> Cool, except if you use JPEGD, then you can't see any progressive
c> JPEG's ;(---

AFAIK, Imagecopy doesn't yet support progressive JPEGs, with or without using
JPEGD. However, you can convert them to non-progressive JPEGs without any
loss in quality, using Tommy Andersen's JPEGTRAN.TTP program. Here's his web
site:

http://home3.inet.tele.dk/tommya/

* LED v1.51 * * <-- Tribble <*<<<<<<< <-- Tribble Rubber Chicken
--

Terry May - Las Vegas, NV

5960. The Baldkitty Report #2

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1005_outrider@anv.net>
Source record: 104729

* Originally from Area 'ATARI_ST'
* Originally from Troy H. Cheek on 1:209/7211.4, 21 Mar 98 20:47:12
* Originally to All on 1:209/745
* Forwarded by Terry May on 1:209/745, 24 Mar 98 10:10:10

THE BALDKITTY REPORT #2

ACCURACY OF THE BALDKITTY

The bald gato does not know all, but does know much. Even now, as most are still in shock about the recent events, more is on the horizon. The furless one always intends to make sure Atari faithful know first. And know accurately.

PAPER TIGERS (HEHEHEHE)

Everyone knows that Game.Com is a tremendous failure. Expect it to make a graceful and quick disappearance thanks to KB Toys and other such discounters. Hasbro will be releasing a portable color system, mainly to compete with GameBoy. Which would you rather have? Backwards compatibility with the Lynx, or Game.COM? As of right now...the Lynx looks to be the frontrunner.

WEASELS AND SKUNKS AND LAWYERS

The bald one's sources tell him that at one point in time, Hasbro was willing to fork over substantially more cash for Atari. However, the dire situation of JTS demanded an immediate influx of new operating capital. Just how much is substantial? Try 10-25 times more than the final closing price.

BS, AND I AINT DISHIN' IT

The sale of Atari will not affect in any way the release of Battle Sphere.

VM LABS...OH, HOW ARE YOU

While the bald one cuddles up with a blanket by the fire, word has it that VM LABS and Hasbro also very "cuddly." Case in point...Hasbro Interactive is in possession of a software development kit. Case in point 2...Hasbro is also a potential licensee for hardware.

MICROSOFT SPURNED?

The original plans for any Hasbro home system included a possible Windows CE interface. Thankfully, only Sega will be tapping Microsloth for its Katana system. Word also has it that Sega is ready

to repeat the mistake of the Saturn...namely, sending the Katana out the door with an unbelievable list price, and unfinished development tools. Not to mention a buggy OS.

PROJECT X...GET YOUR PROJECT X

The hairless mess understands that Hasbro did approach Atari with designs on snagging the Jaguar II. However, it was decided that backward compatibility was less than desirable. MORE TO COME, ONLY FROM THE BALDKITTY.

BACKWARDS COMPATIBILITY AND MONKEYSHINES

Project X is not, never has been, never will be backwards compatible with the Jaguar. Is Project X being licensed by Hasbro? Baldkitty's sources say yes. Will the Hasbro X system be labeled Hasbro? Baldkitty's sources say no. Will it be labeled Atari? Baldkitty knows the answer.

ATARI SANS JTS

What will be the main effect for end users? #1, Atari is expected to return to some form of name recognition.

ATARISOFT REDUX?

There has been much speculation that the only reason for the acquisition of Atari is to release classic Atari games for next gen systems, much like Atari released its licensed games for the Apple][, the C64, TI 99/4A and PC during the early 1980s...

The speculation is incorrect.

However, don't be suprised to see updates for classic games.

SEC INVESTIGATION IS UNDERWAY

Baldkitty's sources indicate a three pronged investigation featuring representatives of Treasury (IRS), Justice (FBI and Attorney Generals office), and, of course, the SEC.

Wanna guess at the outcome?

At this point, its too early to say. However, don't be suprised if plea bargains aren't made in the near future. Could one of the Tramiels be in hot water? Could be, says the Kitty.

... Type +++ ATH0 to continue...

-!- JetMail 0.99beta22
Origin: When Starlings Mate - Benton, TN (1:362/708.4)

* LED v1.51 * (^:b Maddux, Glavine, Smoltz, Neagle d:^)
--

Terry May - Las Vegas, NV

5961. 1stGuide

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1004_outrider@anv.net>
Source record: 104730

Re: "Imagecopy (was: Moving to MagiC)", guivol@esc.de scribbled the following
on 24 Mar 98 @ 14:24:32:

g> In 256-color-modi there are *always* problems with palette switches.
g> There is no perfect solution, and different people prefer different
g> compromises, after my experiences.

Why can't you leave the first 16 colors alone and change the other 240 colors
as needed?

* LED v1.51 * WANTED: Women wanted to test new condom.
--

Terry May - Las Vegas, NV

5962. Newsie and fonts

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: bvkerkhof@zwcai.net
Message-ID: <6f8ub0$68i$1@thor.wirehub.nl>
Source record: 104731

```
I have tried to change the article text font in the Preference menu
option: font selection in Newsie but keep on getting two bombs :-(
after this action. The newsie prefs.inf file only talks about the
newsgroup_font and overview_font. Anyone any suggestions? Note:
config below ;-)
```

Bram

Bram van Kerkhof, Zeewolde, the Netherlands
E-mail: bvkerkhof@zwcai.net FidoNet: 2:280/713.6
TT 4 Mb/ MagiC 5.04/ NVDI 2.02/ 33K6 FAN: 190:100/205.11306

5963. Re: Losing memory in CAB

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <3516937d.110589@news.demon.co.uk>
Source record: 104732

On Wed, 18 Mar 1998 17:00:46 -0600, ekaljumagi@clhs.lake.k12.ca.us
wrote:

>In article <350E313E.AD2CEE1F@NO.SPAM.emw.ericsson.se>,
> Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se> wrote:
>>
>>
>> Try to load a page with a animated GIF into CAB. Then open XControl and open
>> a CPX which shows how much memory you have free. Now close and open
>> the CPX and wait a while between you do it. You will now see an interresting
>
>By this posting, I assume that a .CPX exists like the "About Macintosh" item
>that shows what programs are using how much memory each. Where can this .CPX
>be found?

It just occurred to me ...

If any of you who have this problem happen to be running MagiC as well
then here's an idea:

Launch a command shell into vt52.prg, run cab then periodically keep
executing memexamn.ttp while the memory is being gobbled up
(redirecting the memexamn output to a file of course).

memexamn outputs details for every single block of memory, be it
allocated or free so there's a reasonable chance it might provide
worthwhile information.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

5964. Re: "StartMeUp setup" (again)

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6f91fc$tb2$1@roch.zetnet.co.uk>
Source record: 104733

On 24 Mar 1998 01:01:00, Hallvard Tangeraas wrote:

>>You could UN-check the first box in 'Options' (File selector at
>>Program start'.
>
>Yup -been that all the way, all of the 3 boxes are unchecked.
>I'm still asked to select the setup file.

Oh dear! I don't understand this now. As far as I can see it should only put up the file selector if the box is unchecked if it can find NO .SET file i.e no set file in the HOME or current path.

>>Ummm ... I don't think that SMU understands multiple masks separated
>>by commas!
>
>Huh??? This works just fine -just try it!
>Where have you heard that using multiple filemasks separated by commas is
>"illegal"? I actually tried it with a space instead of a comma, but that
>didn't work.

It's just that neither the documentation or the START.SET example imply that you can do it. I tried it myself using a hand-carved START.SET. If I put *.prg,*.inf I got an empty window. If I put *.prg, *.inf (note the space!) I just got the .INF files. I downloaded the latest, v7.02, from Thomas' page today just in case it was a recent facility but could not get it to work. Grrrrr...

>It's just that for some reason (a bug?) SMU-setup removes it the second
>time you edit the setup file.

OK. I had assumed that SETUP was just imposing a START limitation (i.e. one mask only). I guess I must be wrong but I wish I could prove it.

>But "Start" has no problem understanding it.

Humphhhh ... mine does :-)

>File-masks are multiple filetypes are really useful if you just want to
>display certain files from a folder.

Yes, yes. I'd LOVE to be able to do it. What am I doing wrong, Hallvard?

>text editor before, after and while SMU-setup had it loaded. No change,
>but when opening up the "links" (i.e. double clicking them in SMU-setup)
>the setup was changed somehow as I described above.
>But I could quit without SMU-setup asking me if I wanted to save the setup.

Yes. It looks as though multiple masks are removed when SETUP reads in
the START.SET file.

>There's usually a solution to everything :-)

Yup! I wish I could get my START to do multiple masks - still trying!!

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

5965. Re: 1stGuide

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: Guido Vollbeding <guivol@esc.de>
Message-ID: <35180B6C.899F1DD2@esc.de>
Source record: 104734

Terry May wrote:
>
> Re: "Imagecopy (was: Moving to MagiC)", guivol@esc.de scribbled the following
> on 24 Mar 98 @ 14:24:32:
>
> g> In 256-color-modi there are *always* problems with palette switches.
> g> There is no perfect solution, and different people prefer different
> g> compromises, after my experiences.
>
> Why can't you leave the first 16 colors alone

As far as I am aware, that's the case. I don't see any problem here.
BTW, in 16-color-mode, I don't change any color at all. I noticed
all kind of annoying problems with other programs in this case.

> and change the other 240 colors as needed?

I change 216 colors as needed, starting with 'index' 32 (note
however that there are different kinds of indexing to use!).

This approach has turned out to be rather common (consider the
[in]famous "Web-palette", as used by Netscape, and I chose the
same before knowing about Netscape), and I still consider it
the most consistent solution in this mode.

Regards,
Guido

5966. FS:Atari Hardware/Software

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: FANG5 <defang5@banet.net>
Message-ID: <35180996.0@news1.ibm.net>
Source record: 104735

Following for sale:

Hardware-

1040STf's-1meg-used/tested.....$50ea.
(mouse not included)

Atari SC1435's -14" stereo RGB monitor-used/tested...$80ea.

Atari System: 1040STf + SC1435 + Atari Mouse or Marconi Track Ball-all
items used/tested.......$120

Atari PCM124 12" Monitors-New-$20 ea. Original box and manual.
Believe these were used on 286 type computers and Atari's short lived PC.
Two units available. 7-Pin video cable.
.
A/B Video Switch Box. Includes 2 Video cables-15 pin SVGA type.
New- for use on a TT with video card-$15

Olivetti Ink Jet Printer w/ 20+ Ink Ampules& Axiom 32K Printer Buffer-Works
with Atari ST.-$20
Monitor Master-$10

LYNX STUFF:
LYNX Portable Game System-New + 4 games, includes Batman Returns, Stun
Runner, Shadow of the Beast, Hard Driving -$55
Games-new in shrink-wrap:
Blockout-$10(one left)

LYNX Kit Case-Carry Case-NEW
12"wide 9 1/4" tall 4 1/4" deep-$20
Comlynx Multiplayer cable-new-$5
AC Adapter-120V 60Hz-$10
Lynx Battery Pack-requires D Cell's-$10(NEW)

Software: all games are in the box with manuals
EZ Test Writer-$5
DragonScape-adventure game-$5
Metro Cross-Epyx-scrolling skateboard game-$5
Data Diet-Disk compression program-$5
Mouse Boot v3.d-accessory & auto boot utility-$5
StarGlider-Firebird-3D combat-air to air/air to ground sim-$5
The Sentry-Firebird-3D graphic strategy game-SOLD
Final Assault-EPYX-mountain climbing adventure-$5
Transputor-cool 3D marble action game-$5
LED Storm-Road race with lazers-$5
Crash Garrett-1938 adventure game in FRENCH-$5

Karateka-Broderbund-realistic karate fighting-$5
Championship Wrestling-Epyx-Wrestling Mania for the ST-$5
Phantasm-space shoot-em up-$5
Project Neptune-Epyx-James Bond type adventure-$5
Renegade-Taito-street fighting-cool game-$5
Prime Time-make your own TV shows-$5
Battleship-EPYX-boardgame for the ST-all aboard!-$5

That's All For Now.....
Buyer pays Shipping.
Payment: Check/M.O. or COD, your choice.
Ship from New York
Dan Fangmann
Ship to USA & Canada ONLY!

e-mail:
defang@banet.net
fangdn@hotmail.com
fangdn@aol.com
fangdn@msn.com

5967. Re: The Baldkitty Report

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <35190e14.34135027@news.zetnet.co.uk>
Source record: 104736

```
.
Total Bollocks IMHO :)

.

Cheers - Tony Greenwood (ATARI Programmer) paxton@zetnet.co.uk
Visit PAXTON WEB at URL http://www.users.zetnet.co.uk/paxton/
-------------------------------------------------------------
```

5968. Re: Wanted - educational software - download if poss

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6f9cdd$ph4$1@nnrp1.dejanews.com>
Source record: 104737

In article <3514f9d6.7089582@news.virgin.net>,
simon.hawthorne@virgin.net wrote:
>
> Hi
> I'm looking for educational software for an old 1MB STe
> Can anyone please help or tell me where to look.
> Many thanks
> Any chance you could drop me an e-mail ?
> Cheers
>
The Yolo Atari Club maintains a large amount of freely distributable
educational software. Contact me at e.kaljumagi1@genie.com for more
information on our $2 disks ($1 each with $8 membership).
Galen (Head YACcer, Yolo Atari Club)

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

5969. Re: Soft PC

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6f9cn2psk1@nnrp1.dejanews.com>
Source record: 104738

In article <6f3ptc$dm6$2@ash.ridgecrest.ca.us>,
grovem@xridgecrest.ca.us (Michael Grove) wrote:
>
> On 17 Mar 1998 19:37:07, boris d. cahan wrote:
> >On 17 Mar 1998 18:35:13, Derryck Croker wrote:
> >>On 15 Mar 98 12:27:22 +, Louis_Holleman wrote:
> >>>Hi Boris, Derryck (and others interested),
> >>>
> >>>I've put together a Zipfile containing a CONFIG.SYS, AUTOEXEC.BAT and INSIGNIA
> >>><DIR> with the relevant files to get the FSA drive working.
> >>>
> >>>Just go to http:\\www.bbst.demon.nl\louis and pick up the file INSIGNIA.ZIP.
>
> Yo,
> I visited the Web page (and a fine one it is) but cannot find the file
> for SoftPC. Can anyone help?
>
> Mike
>

It seems to be there now
Galen (Head YACcer, Yolo Atari Club

P.S.: This is going to be GREAT (assuming it works)

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

5970. EXPAND now avalible in Sweden!

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <3516f8fd.2445975@nntpserver.swip.net>
Source record: 104783

New software from SoftJEE!

EXPAND - MIDI Expander/Sampler emulator!

Load audio sounds and play them with a MIDI sequencer!

Go to: http://home1.swipnet.se/~w-12411 or come.to/kockensbbs
and press the Online Shop button for more info or to make your order
in Sweden.

Thank you for supporting Atari.
\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\ kock@kockens.pp.se - JKock@nest.demon.co.uk - kock@geocities.com
\ kock@hempseed.com - kock@myself.com - atarisysop@usa.net
\ http://home1.swipnet.se/~w-12411 or come.to/kockensbbs
\ Old homepage: http://www.geocities.com/Broadway/1353
\ Proud member of APS and JCU!! ICQ:1295365

5971. EXPAND now avalible in Sweden!

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <3516fa84.2836766@nntpserver.swip.net>
Source record: 104784

New software from SoftJEE!

EXPAND - MIDI Expander/Sampler emulator!

Load audio sounds and play them with a MIDI sequencer!

Go to: http://home1.swipnet.se/~w-12411 or come.to/kockensbbs
and press the Online Shop button for more info or to make your order
in Sweden.

Thank you for supporting Atari.
\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\ kock@kockens.pp.se - JKock@nest.demon.co.uk - kock@geocities.com
\ kock@hempseed.com - kock@myself.com - atarisysop@usa.net
\ http://home1.swipnet.se/~w-12411 or come.to/kockensbbs
\ Old homepage: http://www.geocities.com/Broadway/1353
\ Proud member of APS and JCU!! ICQ:1295365

5972. EXPAND now avalible in Sweden!

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <3516fafd.2957711@nntpserver.swip.net>
Source record: 104785

```
New software from SoftJEE!

EXPAND - MIDI Expander/Sampler emulator!

Load audio sounds and play them with a MIDI sequencer!

Go to: http://home1.swipnet.se/~w-12411 or come.to/kockensbbs
and press the Online Shop button for more info or to make your order
in Sweden.

Thank you for supporting Atari.
\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\ kock@kockens.pp.se - JKock@nest.demon.co.uk - kock@geocities.com
\ kock@hempseed.com - kock@myself.com - atarisysop@usa.net
\ http://home1.swipnet.se/~w-12411 or come.to/kockensbbs
\ Old homepage: http://www.geocities.com/Broadway/1353
\ Proud member of APS and JCU!! ICQ:1295365
```

5973. Re: Marketing Software in the 21st Cent

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <3516f490482b540@whalley.demon.co.uk>
Source record: 104786

on Mon 23-03-98 12:34 Frank Szymanski wrote:

>> I *meant* I joined the internet in January 1995.
>
>Wow. You were one of the enlightened.

Nope, just lucky there was a lot of help around at the time. The point I was making was simply that it was entirely possible to get on the net from quite an early stage (with PPP, too). We have nicer software now, true, but your original point was that using the net only became possible in the last couple of years. Actually a lot of progress had been made quite early on.

[TAF/Chimera package]
>:-)
>It seems to me, that I must have really missed a lot.

Such as devoting a whole partition to a minix filesystem just for web browsing :-)

I was just reinforcing my point that web browsing (with limitations) was available at the time. This MiNT/X/MiNTnet installation was the first many of us saw of the web, though there was already a port of lynx which had been around for a while by then.

>> That may well be true. We were lucky in the UK as ST Format seemed to
>> have come to an arrangement with Demon (which was still pretty new at
>
>Oh, yes, I remember those issues of STF where they tried to convince the
>ATARI users that to be online would be the future. I donï¿½t think they
>were wrong, werenï¿½t they?

Hardly. We could do with getting some of the more isolated Atarians connected, though. Someone (Tony Greenwood?) said they were working on a starter pack for people with just 1 meg and a floppy a while ago. That would really make it easy for a lot of people who haven't got upgraded machines to get connected, if it can be done.

>> to us than it was and the likes of Zetnet are attracting more Atari
>> users.
>
>I love to see their adverts in ATARI Computing. If I were a UK ATARIan I
>would chose them just for their adverts. ;-)

The adverts are rather good, but in my case I'm happy with Demon (despite the odd service hiccup).

Cheers,
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

5974. Re: Toad computers

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: kws@Radix.Net
Message-ID: <6f6vgk$oh1$1@news1.Radix.Net>
Source record: 104787

Granted, since I live 45 miles from them, and drive there now, I have no
problems getting things, if I can find them there. But when I did do
mail order, well, lets just say I still had to drive up there to get all
of my order!

What did you order?

Terry May (outrider@anv.net) wrote:
: Re: "Toad computers", kws@Radix.Net scribbled the following on 23 Mar 98 @
: 16:58:51:

: k> If they do have what you need, they will cut you a good deal though.

: And if you're lucky, they'll even send it to you within a few months of your
: paying for it.

: * LED v1.51 * Monty Hall of Borg: "Door #3 is irrelevant."
: --

: Terry May - Las Vegas, NV

5975. PC vs Atari Relief!

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: BACH@ATLANTIS-BBS.COM
Message-ID: <6f6vmj$1no$1@news.ncal.verio.com>
Source record: 104788

Hello Fellow Atarians:

We recently got a Pentium with Win95, soundblaster gold, 56k
modem.Got it configured for internet(aaaghh!).Got some games,
microsoft office, cakewalk, ect ect..But I find myself going back to
my Atari's even for Internet, just becuase it is so different(and
way cooler) then the Win95 stuff.

Right now I have two atari systems..a TT030 w/ geneva/neodesk.
a 40M Internal and a 760 M external. Lots of Midi software..Cubase,
Dr T Omega II, Music Mouse, "M", Smpte Track, EditTrack<ect ect.
Also Pagestream, A beta version of Works II, and more. And a Mega
STe system that I network with the TT.

After working all day (at work) on Win95 stuff, I find it a RELIEF
to come home to my Atari's! I was wondering if this attitude was
prevailiant amoung Us Atarian's?..Comments?...

Atarian
Tim Conrardy
TT030/Mega Ste

5976. Re: Active User Groups

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6f9dj0$qk4$1@nnrp1.dejanews.com>
Source record: 104839

In article <1998032222344201.RAA03403@ladder03.news.aol.com>,
comdungeon@aol.com (ComDungeon) wrote:
>
> In the course of running my business, I have people call and ask me if there
> are
> any active Atari user groups in their area.
>
> I would like to compile a list of active user groups that I could pass along
> when
> customers ask me and perhaps also post a list of them on my website.
>
> Please include as much info as possible: group name, presidents name, how
> often they meet, meeting location, BBS and newsletter (if applicable), and a
> telephone number and/or Email address where someone could be contacted
> if more info is needed.
>
The Yolo Atari Club serves Northern California and beyond. We meet monthly,
have a bi-monthly newsletter, and can be contacted at elhays@ucdavis.edu.
When meeting in person, we are in Davis, near Sacramento.
Galen (Head YACcer, Yolo Atari Club

-----== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

5977. speech to text for the Atari??

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <351812C9.7F0F@cfcsc.dnd.ca>
Source record: 104840

```
is there a speech to text program available for the Atari?
i.e. you soeak, and some smart little program converts it into ascii
text??
```

5978. FS: Atari Hardware (U.S.)

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <6f95it$51f@bgtnsc03.worldnet.att.net>
Source record: 104841

For sale -- Used Atari equipment (serviced and/or tested):

Atari 1040STfm Computer w/Mouse $75
Atari SM124 Mono Monitor $65
Atari SC1224 Color Monitor $65
Atari SF354 SS/DD External Drive $15

Monitor Master Switch Box $ 5
Mouse Master Switch Box $ 5

Shipping Charges additional.

Sheldon (Computer STudio - Asheville, NC)
email: s.winick@worldnet.att.net
phone: (704) 251-0201

5979. Jack Tramiel and sons raise venture capital to buy Hasbro!!!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: Rob Pagano <robpagano@worldnet.att.net>
Message-ID: <6f96nn$8j2@bgtnsc03.worldnet.att.net>
Source record: 104842

What goes around comes around!

JK ;-)

5980. Re: Moving to MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <35181ffe14e8760@ping.be>
Source record: 104843

on Sun 22-03-98 15:58 Harry Sideras wrote:

>*Hi Martin*, on 17 Mar 98 you wrote: ...respect, brethren
> t>
> t> On my TT with Crazy Dots II graphic card and with NVDI 4.11 r7 as
> t> driver I don't have this problem at all. Only on my Hades with Nova
> t> VDI.
>
>Where did you get NVDI ET4000 v4.11r7 from? Is it in English? Is it just
>the executable that's updated or the driver files too, compared with v4.11r3?
> There's a bugfix for Nova VDI at r5 AIUI...
>
I got it from *ASH* and AFAIK right now it's up to v4.12. I hope to get
an update at the forthcoming Neuss-fair. The version I've is a German
one.
For more (German) info take a look at:
http://members.aol.com/ashinfo/frames/bestfram.htm

I can't say anything about the differents between r3 and r7 as my
previous version was v3.?.

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

5981. Re: "StartMeUp setup" (again)

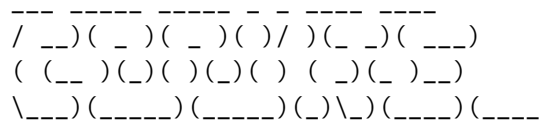
Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: mcooke@tyndale.apana.org.au
Message-ID: <6f99mhlmg1@reader1.reader.news.ozemail.net>
Source record: 104844

On 24 Mar 1998 01:00:54, Hallvard Tangeraas wrote:
>On Mon 23-03-98 06:05, Malcolm Cooke (mcooke@tyndale.apana.org.au) wrote:
>
>>On 22 Mar 1998 17:22:10, Hallvard Tangeraas wrote:
>>>>> But each time I run the program I have to click myself to the
>>>>> "start.set" file in C:\auto\apps\start.set
>>>>> I've tried setting this in the program, but it doesn't seem to work -how
>>>>> do I make it load "start.set" by itself each time I run SMU-setup?
> [.....]
>
>>It works fine for me set the paths and the set file in the preferences
>>(bottom left button and save) this will make the program load the
>>selected set each time it is started by default. Here you can turn off
>>or on the file selector etc at start up.
>
>I've tried it again but it doesn't work. Perhaps I'm missing something, but
>I have downloaded the English version now which helps break the language
>barrier I had with the German one.
>I've set the path to "start.set" in the first ("Setup 1") of the four
>available "slots" , but it doesn't help -the file selector still comes
>up and asks me to select the setup file.
>None of the 3 boxes in the menu are crossed, among them "Fileselector at
>program start", so I don't see why this should happen.

Hi Hallvard,

Cross the at loading button and also fill in the path to start me up
app.
>
>Hallvard
>--
> -Atari URL-Launchpad: <http://www.geocities.com/SiliconValley/Bay/8745/>
> -Notator/Creator SL : <http://members.forfree.at/~notator/>
>.

Regards



Malcolm Cooke email: mcooke@tyndale.apana.org.au
Snail mail: 7 Naas Rd Tharwa 2620 Australia :-)
http://www.spirit.net.au/~mcooke

5982. Re: Active User Groups

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: keefy@zetnet.co.uk
Message-ID: <351c2634.2359817@news.zetnet.co.uk>
Source record: 104845

Here's one more for you Hallvard...

http://www.users.zetnet.co.uk/keefy/caug

The humble beginnings of the Coventry Atari User Group web page... :).

>
>Have a look in my "usergroups" section of my Atari web page:
>
> <http://www.geocities.com/SiliconValley/Bay/8745/>
>
>The groups which have web pages are at least listed there (there might be
>more, but these are the ones I've picked up or been informed about).
>
>
>Hallvard

Keefys little hovel 90:103/0.11@nest.ftn
keefy@zetnet.co.uk 100:107/0.11@turbonet.ftn
http://www.users.zetnet.co.uk/keefy/

5983. SVGA lead

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: keefy@zetnet.co.uk
Message-ID: <351d2760.2659921@news.zetnet.co.uk>
Source record: 104846

Anyone know where I can get a lead (in the UK), to connect a Falcon to an Svga monitor?.. or better still, anyone out there have one spare they want to part with?...

Keefys little hovel 90:103/0.11@nest.ftn
keefy@zetnet.co.uk 100:107/0.11@turbonet.ftn
http://www.users.zetnet.co.uk/keefy/

5984. new jaguar user group

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: jadams1644@aol.com
Message-ID: <1998032421571200.QAA21338@ladder03.news.aol.com>
Source record: 104847

i am about to start a jag user group in the uk.anyone interested?
jadams1644@aol.com

5985. Re: VT100 emulation / Cyrillic fonts

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: jlognospam@zetnet.co.uk
Message-ID: <6f9bnu$f68$1@irk.zetnet.co.uk>
Source record: 104848

On 24 Mar 1998 14:27:30, Stanislav Borutsky wrote:
| . . .
|Can somebody point me to any good vt100 emulator for Atari ST ?
|I am using Atari ST as a console to my Linux box.
|I tried vt100emu.30C, but it doesn't work properly with some
|programs like ircII that split the screen - scroll doesn't work.
| . . .

I use Uniterm daily at work to talk to various laboratory computers over the local net. It works well _apart_ from annoying problems with the mouse buttons. Ideally it should wait for button_up before checking for button_down but it doesn't. Therefore unless a button press is very short it thinks I have reclicked the button.

I use Stalker at home to dial up various services but have used it less since connecting to the internet. I don't use it at work because it doesn't handle line drawing correctly (Uniterm does).

I have no idea whether they would work with a split screen or not.

John Logan

5986. Re: Help: Printing on new color printer.

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <3518248880b780@whalley.demon.co.uk>
Source record: 104849

on Tue 24-03-98 02:13 rldetlefsen@delphi.com wrote:

>My Cannon BJC34100
>(thats BJC-4100) emulates an Epson LQ2550C as a default. And
>for my HP, I bought the FX80 cart soon after. Thats compatible
>with everything, in B/W only. I printer most of my pictures
>with Pagestream(at least it does THAT right in color). I also
>have a program that prints Spectrum pics(no blending), and
>another that is supposed to do screen dumps. I'm still looking
>for a GDOS driver.

NVDI (my version is 4.11r5 or r6, IIRC) has a driver for the LQ2550
which seems to include colour support. This is for GDOS output.

HTH
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

5987. Re: Need UMAX Scanner driver

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6f9feeske1@nnrp1.dejanews.com>
Source record: 104850

In article <6f552fbrd1@plutonium.compulink.co.uk>,
derryck@NOSPAMHEREcix.co.uk (Derryck Croker) wrote:
>
> On 21 Mar 1998 09:04:19, Neil Roughley wrote:
> > On 20 Mar 1998, ekaljumagi@clhs.lake.k12.ca.us wrote:
> >
> >>Having a Microtek E3 and the Homa driver for it and OCR 1.4, I was
> >>wondering -- just how does GDPS work? I know that selecting "Scan" in
> >>OCR 1.4 doesn't do much.
> >
> >I'm using the HP ScanJet driver from Homa, so I assume the Microtek
> >driver works the same way: Run the scanner driver as an accessory so that
> >OCR 1.4 can hook into GDPS and utilize it. That's about it.
> Spot on - or if you're using MagiC you just run the scanner prog and leave
> it in the background whilst you run OCR/Pixart/whatever else supports GPDS.
>
> Rgds, Derryck
>
Ah, ha! That, I suspect, should have been obvious to me, but wasn't. I will
try using ScanX under Geneva, or failing that, as an accessory.
Galen (Head YACer, Yolo Atari Club)

P.S.: Thanks much!

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

5988. Re: EZ 135 sector size

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6f9fvo$t3b$1@nnrp1.dejanews.com>
Source record: 104851

In article <Pine.GSO.3.95.980323044717.6113B-100000@sparkie.gnofn.org>,
Dave Gostl <dbg01@gnofn.org> wrote:
>
> Hi All! My EZ 135 carts seem to have something wrong with them. They were
> partitioned with Diamond Edge as 1 partition of 134.? megs. But other software
> reports they only have 107 megs. I set the sector size to 8192 bytes in
> hddriver.sys as in the HDDriver 4.51 manual. So I tried to re-partition them
> with hddrutil.app, but it totally crashes (warm reboot) as soon as I select the
> EZ 135 drive. This is on a TOS 4.04 16 color Falcon.
>
> So I figure there is something wrong with the sector size, as set by Diamond
> Edge, or as read by HDDriver 4.51.
>
Dave,
I admit, most of my EZ 135 disks are only 32MB per partition (4+/disk).
However, I have done 1 128Mb and 1 5 Mb (a few Mb seemed to leave for some
unknown reason) using ICD software, and this worked fine. Diamond Edge has
been rumored to have a few eccentricities and I know nothing about HDDriver,
but as for the hardware -- you've no problem there.

One other thing -- have you moved anything lately? Bad cabling can be
nightmarish.

Galen (Head YACcer, Yolo Atari Club)

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

5989. Re: Atari Computing & Computer Direct from Canada

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6f9gu1$u1p$1@nnrp1.dejanews.com>
Source record: 104852

In article <tj-2303981510060001@i394.oro.net>,
tj@oro.net (Thomas Ferreira) wrote:
>
> Curious if any subscribers have received their issue #7 and/or issue #8
> from Computer Direct in Canada. I have been waiting ALONG time and wonder
> what is up???
>
> Tom
>
I have #7 and #8 from ChroMagic in the U.S., so they are definitely on this
side of the pond.
Galen (Head YACcer, Yolo Atari Club)

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

5990. Re: PC vs Atari Relief!

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6f9he3uep1@nnrp1.dejanews.com>
Source record: 104853

In article <6f6vmj$1no$1@news.ncal.verio.com>,
BACH@ATLANTIS-BBS.COM (Tim Conrardy) wrote:
> After working all day (at work) on Win95 stuff, I find it a RELIEF
> to come home to my Atari's! I was wondering if this attitude was
> prevailiant amoung Us Atarian's?..Comments?...
>
Tim,
I work daily on Win 95, Win 3.11, and System 8. Until I got System 8, I preferred Geneva over everything. On my nice new 225 Mhz 603, I'm about tied. I don't own any non-Atari computers partally due to the fact that I enjoy the hobby side of computing -- a smile comes to my face when I note that my 16 Mhz 030 Falcon beat my 33 Mhz 040 Mac at a task (something that happened fairly often).
Galen (Head YACcer, Yolo Atari Club)

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

5991. Re: SVGA lead

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <351c37c0.44804046@news.zetnet.co.uk>
Source record: 104854

Hey! keefy@zetnet.co.uk (Keith Dunn) wasn't it Tue, 24 Mar 1998
21:55:27 GMT that you wrote:

>Anyone know where I can get a lead (in the UK), to connect a Falcon to
>an Svga monitor?.. or better still, anyone out there have one spare
>they want to part with?...

make one!

or do you want Arshads email...hehehe

.

Cheers - Tony Greenwood (ATARI Programmer) paxton@zetnet.co.uk
Visit PAXTON WEB at URL http://www.users.zetnet.co.uk/paxton/

5992. Re: Active User Groups

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <351d37e5.44841500@news.zetnet.co.uk>
Source record: 104855

Hey! keefy@zetnet.co.uk (Keith Dunn) wasn't it Tue, 24 Mar 1998
21:55:17 GMT that you wrote:

>
>
>Here's one more for you Hallvard...
>
>http://www.users.zetnet.co.uk/keefy/caug
>
>The humble beginnings of the Coventry Atari User Group web page... :).

glad to see you figured out newsgroups keefy :)

Cheers - Tony Greenwood (ATARI Programmer) paxton@zetnet.co.uk
Visit PAXTON WEB at URL http://www.users.zetnet.co.uk/paxton/

5993. Re: Mewsie Offline

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6f9e14$ir7@thoth.portal.ca>
Source record: 104856

On 24 Mar 1998, John M Rojewski wrote:

>I am concerned that although you say you have multiple clients
>operating simultaneously, you think its NEWSie. It may be, but I
>don't have any ideas of why.

To clarify, the multiple clients I spoke of weren't connected at the same time. It's just that they were resident while multitasking and had been used. I jump to and from resident clients, but two or more were never actually connected at the same time. If I didn't use NEWSie during such a session, the disk corruption never occurs.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

5994. Falcon Trackers

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: Chris Swinson - MEGA Disczine <mega01@globalnet.co.uk>
Message-ID: <6f9f2m$t7b$1@heliodor.xara.net>
Source record: 104857

Anyone know of any good trackers for the Falcon, Must be atleast 8 track.

If possible imports others like 3SM, XM.

PLEASE HELP ME OUT, BEFOR I GO MAD(er)

mega01@globalnet.co.uk

5995. Re: Marketing Software in the 21st Cent

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: Newsmaster@pwomar.demon.co.uk
Message-ID: <1d6ess8.1p8ljhd4bh31vN@pwomar.demon.co.uk>
Source record: 104858

Frank Szymanski <franks@kaa.bbn.hp.com> wrote:

> I see. Another problem at that time was, that most of the clients didn't
> work on a Falcon with MultiTOS I was using.

I *think* it would probably work OK, it certainly worked in a VT52
window under Magic and even MagicMac for that hatter.

> And to be honest for me the installing procedure was too difficult and
> time consuming. I appreciate to have an integrated package like
> I-Connect, CAB and Fiffi.

KA9Q has the online components completely integrated, it has smtp, pop3,
ftp, nntp, ping, traceroutes the lot all built in, only HTTP is missing
that I can think of.

> It only took me approx. 15 minutes to get online.

It worked fine for me but possibly only because it was already
configured for my ISP.

5996. Re: Is there another Newsreader?

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <6f9glm$b89@nntp02.primenet.com>
Source record: 104859

On 15 Mar 98 22:07:56 -, greg_evans@delphi.com wrote:
>Is there another Newsreader program on Atari besides Newsie? I have
>been unable to retreive any newsgroups through my ISP this weekend
>using Newsie. It always comes back and shows 0 messages. On top
>of all the FTP problems I have with Newsie this is getting very
>frustrating!
>
Sorry to hear about the problems with NEWSie. My question is: Did you start using a new version of NEWSie this weekend? If not, could it be possible that your ISP changed something over the weekend?

I had a traumatic experience several months ago, then I could not retrieve any news articles. I found out that my MTU definition in STiK was too large after my ISP had reconfigured their network. So I changed the MTU from 1500 down to 1006, and everything worked again.

This could be the case for you as well.

What FTP problems?
John

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari

5997. Re: Newsie and fonts

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <6f9hp9$bof@nntp02.primenet.com>
Source record: 104860

On 24 Mar 1998 18:34:08, Bram van Kerkhof wrote:
>
>I have tried to change the article text font in the Preference menu
>option: font selection in Newsie but keep on getting two bombs :-(
>after this action. The newsie prefs.inf file only talks about the
>newsgroup_font and overview_font. Anyone any suggestions? Note:
>config below ;-)
>
This could be related to the display of the article font selector that
can extend down past the bottom of the screen. If you do not have
"offscreen bitmap" handlers in NVDI 2, that could explain it.

The article font is actually labeled "news_font" in the prefs.inf
file, and you could edit this file directly with you selected font
name, then start NEWSie. Be careful that you type the font name
correctly, and make certain the <tab> key separates the '=' and the
font name.

John

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari

5998. Re: Losing memory in CAB

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1012_outrider@anv.net>
Source record: 104861

Re: "Losing memory in CAB", guy@swampdog.demon.co.uk scribbled the following on 24 Mar 98 @ 19:03:08:

g> memexamn outputs details for every single block of memory, be it
g> allocated or free so there's a reasonable chance it might provide
g> worthwhile information.

I haven't did a real good test yet, but my preliminary investigation into why I'm losing memory with CAB seems to be the way CAB handles memory for its graphics cache. The longer you run it, and the more graphics it purges from memory to make room, the more fragmented memory becomes.

So eventually, while you might have 4-6 megs free, your largest block is only about 1 meg. And only a little bit of the rest of that 4-6 megs is actually being used by CAB's cache. The rest is just sitting there unused in small blocks.

It seems to me that CAB should grab the memory you set aside for the CACHE right from the get-go, and keep control of that block of memory, so that it never gets fragmented. But I'm no programmer, and maybe that's not feasible

* LED v1.51 * The worst thing about censorship is ����������.
--

Terry May - Las Vegas, NV

5999. sc1224 cable

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: cj763@freenet.carleton.ca
Message-ID: <3518608C.68C6@freenet.carleton.ca>
Source record: 104862

Hi everyone,
I' m looking for a cable to connect my 1040 St to my Sc1224
color monitor.If you have a spare one with wich you don't care to part
with,please leave me a message.

Regards,

Franï¿½ois Groulx

6000. Atari mailing lists?

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1024_outrider@anv.net>
Source record: 104863

Are there any good Atari mailing lists out there?

* LED v1.51 * Kansas City Chiefs - 1997 AFC West Champions!
--

Terry May - Las Vegas, NV

6001. Match-it game

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: aga <vdufresne@nordnet.fr>
Message-ID: <6f6rrt$3ms$1@news.nordnet.fr>
Source record: 104864

Do you remember the Match-it game ?
It was in a demo (I can't remeber wich one) but I'm sure YOU know!

Well, since I would port this game to PC, I'm looking for a screenshot of the game (with
all tagets,of course - I don't know if this if possible since it comes from a demo, but never knows)
The other point is the music : has it ever been converted to .MOD, If yes, please tell me where
I could get it.

thanx,
aga.

6002. Match-It

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: aga <vdufresne@nordnet.fr>
Message-ID: <6f876lnvi1@news.nordnet.fr>
Source record: 104865

Do you remember the Match-it game ?
It was in a demo (I can't remeber wich one) but I'm sure YOU know!

Well, since I would port this game to PC, I'm looking for a screenshot of the game (with
all tagets,of course - I don't know if this if possible since it comes from a demo, but never knows)
The other point is the music : has it ever been converted to .MOD, If yes, please tell me where
I could get it.

thanx,
aga.

6003. Re: STing Module Prob.

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EqBoAJ.luq@suse.modem.stud.uni-hannover.de>
Source record: 104866

In article <475_hsideras@mettav.demon.co.r.e.m.o.v.e.t.o.r.e.p.l.y.uk>,
hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk (Harry Sideras) writes:
> I think I've read the latest docs (I've got all the 10/3/98 updates) and the
> port setup doesn't seem to be saved to make modem 2 active. Should I be
> entering this CPX before starting the Dialler and getting it set up correctly
> for every session? Surely that can't be right... B^{<

Don't enter or save anything for ports on which you use the Dialer. The
Dialer does it all automagically. Especially, don't set the port to
"Active" in the CPX.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

6004. Re: Losing memory in CAB

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1025_outrider@anv.net>
Source record: 104867

Re: "Losing memory in CAB", guy@swampdog.demon.co.uk scribbled the following on 24 Mar 98 @ 19:03:08:

g> memexamn outputs details for every single block of memory, be it
g> allocated or free so there's a reasonable chance it might provide
g> worthwhile information.

I haven't did a real good test yet, but my preliminary investigation into why I'm losing memory with CAB seems to be the way CAB handles memory for its graphics cache. The longer you run it, and the more graphics it purges from memory to make room, the more fragmented memory becomes.

So eventually, while you might have 4-6 megs free, your largest block is only about 1 meg. And only a little bit of the rest of that 4-6 megs is actually being used by CAB's cache. The rest is just sitting there unused in small blocks.

It seems to me that CAB should grab the memory you set aside for the CACHE right from the get-go, and keep control of that block of memory, so that it never gets fragmented. But I'm no programmer, and maybe that's not feasible

* LED v1.51 * The worst thing about censorship is ����������.
--

Terry May - Las Vegas, NV

6005. Atari mailing lists?

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1028_outrider@anv.net>
Source record: 104868

Are there any good Atari mailing lists out there?

* LED v1.51 * Kansas City Chiefs - 1997 AFC West Champions!
--

Terry May - Las Vegas, NV

6006. Re: Newsie and fonts

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1032_outrider@anv.net>
Source record: 104869

Just out of curiosity, John, why are most of the new features in 0.86 and virtually all of the to-do list for 0.88 involve updates to HTML handling? Are you getting a lot of requests for that, or is that just something you want yourself? Again, just curious.

* LED v1.51 * If it's got tits or tires, you'll have troubles!
--

Terry May - Las Vegas, NV

6007. Brauche Hilfe bei ST-Problem

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: ScholzPeter@t-online.de
Message-ID: <6f9bsnijh1@news01.btx.dtag.de>
Source record: 104870

Hallo.

Habe folgendes Problem:

Wenn ich den Atari (1040 ST) einschalte (egal ob mit oder ohne Disk)
passiert folgendes:

- Rechner greift rhytmisch aufs Diskettenlaufwerk zu (Lampe am Laufwerk
und gelbe Lampe oben rechts (unter Atari-Schriftzug) blinkt rhytmisch))

- der Bildschirm zuckt einmal kurz auf und bleibt dann weiï¿½

- ab und zu zuckt dann der Bildschirm wieder auf und links unten sieht man
sehr kurz 3 Bomben

- nach einer ganzen Weile bleibt der Bildschirm mit den 3 Bomben stehen und
es passiert nichts mehr.

Ich kenne mich mit dem Atari leider nicht aus, habe aber schon versucht die
gesockelten ICï¿½s nachzudrï¿½cken (war ein Tip von einem anderen Atarianer).

Hat aber nichts gebracht.

Hat jemand eine Ahnung was das sein kï¿½nnte, oder was mann da machen kann ?
Gibt es Ersatzteiele fï¿½r den Atari oder gibt es noch jemanden der Ihn
repariert (oder seinen alten billig abgiebt) ?

Fï¿½r eine Antwort wï¿½re ich sehr dankbar. (an Scholz71@AOL.COM)

Tschï¿½ï¿½

Peter

6008. Re: Marketing Software in the 21st Cent

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <3518307f.10777897@news.demon.co.uk>
Source record: 104871

On Tue, 24 Mar 1998 16:17:26 GMT, paxton@zetnet.co.uk (Tony Greenwood)
wrote:
>>I am glad to hear this...
>I aint... considering demon was the first ISP I ever tried to sign up
>with all them yrs ago.. and couldnt.. I since make it my lifes work to
>tell everyone not to bother with Demon :(

:-((Thus, indirectly, chucking me out of my job...

>They wouldnt give me an account cause I dont have a bank account...
>buggers that they are..

I sympathise, but all I can say is - it is business.

>Stuff Demon ...go to Zetnet they dont care how you pay .....
They let you pay by Cash, each month?

>PS...Hi Danny :)
Hi Tony. ;-)

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

6009. Re: PC vs Atari Relief!

Newsgroup: comp.sys.atari.st
Date: 1998-03-24 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <890765362_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 104872

In article <6f6vmj$1no$1@news.ncal.verio.com>
BACH@ATLANTIS-BBS.COM (Tim Conrardy) wrote:-

> After working all day (at work) on Win95 stuff, I find it a RELIEF
> to come home to my Atari's! I was wondering if this attitude was
> prevailiant amoung Us Atarian's?..Comments?...

Yep.
I use Win95 and NT machines at work and I do like getting home and
using MY Atari.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

6010. Re: VT100 emulation / Cyrillic fonts

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EqDGFD.IEG@suse.modem.stud.uni-hannover.de>
Source record: 104639

In article <351798A2.4C893F02@usa.net>,
Stanislav Borutsky <borus@usa.net> writes:

> Can somebody point me to any good vt100 emulator for Atari ST ?
> I am using Atari ST as a console to my Linux box.
> I tried vt100emu.30C, but it doesn't work properly with some
> programs like ircII that split the screen - scroll doesn't work.

CoNnect is a good choice. If you want a TCP/IP connection to your linux
machine, you should try Boris Cahans TelVT102. I cannot really recommend
TelStar at this point as it's VT100 can't deal with split screens yet.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

6011. Re: speech to text for the Atari??

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EqDH4z.IKJ@suse.modem.stud.uni-hannover.de>
Source record: 104640

In article <351812C9.7F0F@cfcsc.dnd.ca>,
Ken Macdonald <macdonald@cfcsc.dnd.ca> writes:

> is there a speech to text program available for the Atari?
> i.e. you soeak, and some smart little program converts it into ascii
> text??

Speech recognition just starts to get usable by using up all the CPU power
of a fast Pentium machine ! What have you got ? Anything below a high clocked
Hades is way to slow for that.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

6012. Re: Newswatch

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1059_outrider@anv.net>
Source record: 104641

Re: "Newswatch", rosco@game-master.com scribbled the following on 25 Mar 98 @ 20:57:18:

TM>> My guess is that your news provider does not support the NEWNEWS command
r>
r> AHHHH...That makes sense. The coin has dropped. It doesn't mention
r> this little requirement anywhere in the docs.

Not to speak for Gary, but I think at the time he wrote the docs he thought pretty much all news servers supported the NEWNEWS command. He was nice enough to implement retrieval by article number (in large part due to my request), but as I said, AFAIK, it hasn't been released publically yet. He may let you have a copy, though. Gary is very good people.

r> Here is the log file:
r>
r> 200 Typhoon NewsServer -- http://www.highwind.com/ (Typhoon v1.0.11)
r> NEWGROUPS 980325 042516 GMT
r> 231 New NewsGroups Follow

That appears to be incomplete. It should show the attempt to use NEWNEWS and then the response from your server. Here's what mine shows:

```
200 Supernews NNRP server ready - http://www.Supernews.com
NEWGROUPS 980326 024358 GMT
231 New newsgroups follow.
<period>
NEWNEWS comp.sys.atari.st 981208 000000 GMT
502 NEWNEWS command disabled by administrator
QUIT
205
```

There was a period where there is now <period>. I took it out because a period on a line by itself can signify the end of a message to your provider. Perhaps that's what happened with the rest of your log.

* LED v1.51 * Not tonight, dear -- I have a BBS.
--

Terry May - Las Vegas, NV

6013. Re: The Baldkitty Report #2

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1062_outrider@anv.net>
Source record: 104642

Re: "The Baldkitty Report #2", jim@studio9.demon.co.uk scribbled the
following on 26 Mar 98 @ 01:23:40:

j> It is both an advantage and a disadvantage that on the net you haven't a
j> clue who anyone is! Baldkitty authentic your sources and make this
j> community buzz with excitement.

Agreed. I posted those reports, but I pretty much take them with a grain of
salt. I posted them because I thought they were fun reading, even though
they can't be taken TOO seriously.

* LED v1.51 * "Okay, I love you, bye bye!" - Mindy
--

Terry May - Las Vegas, NV

6014. Re: Losing memory in CAB

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1061_outrider@anv.net>
Source record: 104643

Re: "Losing memory in CAB", roughley@HORMEL.unix.dsoe.com scribbled the following on 25 Mar 98 @ 22:43:41:

r> You mean to say you're losing memory in CAB even without NOVA VDI? This
r> would correspond to what Terry also stated, although he thought the type
r> of GIF had nothing to do with his problem under MagiC. I'm confused <g>.

My problem is all but confirmed to be memory fragmentation caused by CAB's management of its graphics cache. I have CAB set up for a 6 meg graphics cache, and have it leave at least 1 meg free. When I first load CAB I have about 8 megs free, more than enough for both those requirements. After surfing for several hours, my used graphics cache gets smaller, but so does available memory. By the time I'm done, I might have no more than the 1 meg free I told CAB to leave alone, but yet, only 1-2 megs taken up by the graphics cache. The rest, as shown by MemWatch, is a fragmented mess. Lots of free memory, but in such small blocks, not much use. Quitting CAB (and PPP-Connect, if used) frees up all that fragmented memory.

* LED v1.51 * I am Borg... James Borg. 007 has been assimilated.
--

Terry May - Las Vegas, NV

6015. Re: CAB in Falcon high-color

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1060_outrider@anv.net>
Source record: 104644

Re: "CAB in Falcon high-color", guivol@esc.de scribbled the following on 25 Mar 98 @ 23:30:22:

g> I can't tell what CAB does, but I would like to point out that for decent
g> image display in high-color you must apply dithering as well!

Is that because it's going from 24-bit to 16-bit? That makes sense. Still, you're working with more colors and without the restrictions of a palette, so I would think it would be at least a little faster, and certainly not slower.

I'm not sure exactly what's happening when CAB says "Loading..." and "Converting...", but it appears that where high-color is falling behind 256-color mode is during the "Loading..." process. If that's simply the decompression process, then it would lend itself to the slowed-CPU theory

g> On the Falcon, I would expect image loading in high-color to be faster
g> than in 256-colors even with FS-Dithering in both cases, due to the
g> noticeably less efficient screen management in 256-colors.

That would make sense, which also lends itself to my theory that high-color slows down the CPU. I haven't actually tested that theory, though (my copy of Gem Bench crashes under MagiC, and I'm having problems with TOS).

g> This depends on the software design, of course, and I didn't perform
g> exact timings. But I guess it is true for 1stGuide.

I only did a couple timings this time, but have done timings before, so I know they are not aberrations. I loaded two fairly large JPEGs into CAB under both 256-colors and high-color, but aside from that everything the same. In 256-color mode they loaded in 1:42 and 1:50. In high-color mode they loaded in 2:00 and 2:10, respectively.

* LED v1.51 * Please give to Band Aid: ����.��������.
--

Terry May - Las Vegas, NV

6016. Re: Atari Mega STE For Sale *Cheap*

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <Oa0s0#FW9GA.363@nih2naaa.prod2.compuserve.com>
Source record: 104645

I'id take it, but I'id have to make payments each month while you hold
the machine. I'm out in Rosamond Ca.
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

6017. Re: Atari TT drive problem

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <uL9pL8FW9GA.363@nih2naaa.prod2.compuserve.com>
Source record: 104646

First of all, you couldn't have Deleted the hard drive from the OS!
not when the OS is in ROM! All you need is one of the hard drive programs
on a floppy disk and install the scsi hard drive inside and run the
program from the floppy and set it up for booting from the hard drive.
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

6018. Re: year 2000 problem

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <Ox7nKAGW9GA.363@nih2naaa.prod2.compuserve.com>
Source record: 104647

NO! None!!! Zero!!! nada!!!!

--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

6019. Re: Atari Hard disk problem

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <#DQj09FW9GA.363@nih2naaa.prod2.compuserve.com>
Source record: 104648

Have the hard drive program on a floppy, boot the machine without
the hard drive turned on. After your at desktop, power up the hard drive,
then run the program from the floppy and then access the hard drive.
When you see the auto folder on the drive, go in and delete or change
the other programs so they will not run. Then reboot.
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

6020. Re: Problems with DIALER of STInG: "Serial driver not installed!"

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EqDGq1.IFM@suse.modem.stud.uni-hannover.de>
Source record: 104649
Cross-posted to: de.comp.sys.st,comp.sys.atari.st

In article <6f8kjf$l4f$1@orthanc.reference.com>,
a187340@hotmail.com writes:

> I tried to set up the STInG-package for PPP protocol.
> So far everything looks good (sting loads the modules
> centronics, serial, tcp/ip ... etc)
> but when I try to start the DIALER, there is a message:
> Serial driver not installed!
>
> ...
>
> Ok, last not least: I use Mega 2 w/TOS 1.2 or 1.4(?).

If you had read the fucking manual you'd seen that for TOS 1.2 or 1.4
you need to install HSMODEM.

> (please respond directly to a187340@hotmail.com)

Huh ? To lazy to read newsgroups ? Well, I'm to lazy to reply by mail,
as that is a bit of a hassle with my way of offline-reading.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

6021. Re: Advantages: Mintnet vs. STinG?

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1066_outrider@anv.net>
Source record: 104650

Re: "Advantages: Mintnet vs. STinG?", Peter Rottengatter scribbled the
following on 25 Mar 98 @ 10:57:43:

PR> You're right. ICMP_GMT is (GMT - local time). Therefore is is negative
PR> for people living east of London, and positive for people west of London.
PR> The value -60 minutes that's in the distribution is for central Europe
PR> which is one hour ahead of GMT.

Hmmm...I thought it was the other way around. Here we are 8 hours behind
GMT, so I thought it would be -480, as in, we're -480 minutes compared to
GMT. (That's generally the way Fido programs work, so maybe that's part of
my confusion.)

* LED v1.51 * "Welcome, my son. Welcome to the machine."
--

Terry May - Las Vegas, NV

6022. Re: Active User Groups

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: dave.lee@ftn.org
Message-ID: <0a3_9803260702@tor250.org>
Source record: 104651

In message 0/33/1527, ekaljumagi@clhs.lake.k12.ca.us writes:

> >
> > In the course of running my business, I have people call and ask me if
> there
> > are
> > any active Atari user groups in their area.
> >
> > I would like to compile a list of active user groups that I could pass
> along
> > when
> > customers ask me and perhaps also post a list of them on my website.

Perhaps we qualify.....

TAF ONLINE BBS *%* M
Toronto, Canada *%*%*%*%*%*%*%*%*% *%*%*%*%*%*%*%*%*%* E
(416) 42-18-999 *%* *% *%* *% S
28.8 USR HST V:E *%* *% *%* *% *%*%*%*%* S
% *% *%* *% *%*%*%*%* A
Atarinet - 51:5/0 *%* *% *%* *% *%* G
Fidonet - 1:2242/823 *%* *% *%* *% *%* E
Newsgroups - @taf.ftn.org *%* *%* *%* *%* *%*%*%*
% *%* *%* *%* *%*%*%* C
Mail only: 4-5a & 10-10:30a *%* *%* *%* *%* *%* E
Voice Machine: (416) 425-5357 *%* *%*%* *%* *%*%* *%* N
T
The Toronto Atari Federation 'is' North America's largest Atari User E
Group with SIG's and Software Libraries for the ST to Falcon series R
of 16/32-Bit computers and 600 to XE series of 8-Bit computers. TAF
holds monthly meetings on the Third Wednesday of the Month (Sept. B
through June) at 7:30pm in the Rose Room of the North York Memorial B
Community Hall on the lower or concourse level of the North York S
City Center Library at 5110 Yonge Steet at Parkhome Avenue, Toronto. .

/) [SEND] dave.lee@taf.ftn.org +--------------------+
_((_ _ SysOp of TAF ONLINE BBS, the |### ./\. ###|
((((\ \> /_1 Electronic Messageing Center |### _|\| |/|_ ###|
(\\\\ _/ / of the Toronto Atari Federation |### \ / ###|
\ = / North America's Largest Atari |### >_TAF__< ###|
\ = _/ User Group. Ph: 1-416-42-18-999 |### / ###|
/ / AtariNet 51:5/0 - FidoNet 1:2424/823 +--------------------+
/s

6023. Re: Brauche Hilfe bei ST-Problem

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <ICZPCJDJUP@data.rhein-main.de>
Source record: 104652

In <6f9bsnijh1@news01.btx.dtag.de> Peter Scholz wrote:

>Ich kenne mich mit dem Atari leider nicht aus, habe aber schon versucht die
>gesockelten ICï¿½s nachzudrï¿½cken (war ein Tip von einem anderen Atarianer).

Und das ist ein ziemlich blï¿½der Tip..
Da man zuvor, also zumindest ich mache das so, den Chip ausbaut, dessen
Kontake reinigt um in DANN wieder reinzurï¿½cken.

>Hat aber nichts gebracht.

Klar..

>Hat jemand eine Ahnung was das sein kï¿½nnte, oder was mann da machen kann ?
>Gibt es Ersatzteiele fï¿½r den Atari oder gibt es noch jemanden der Ihn

Es sieht so aus als wenn der Rechner einen Hardwaredefekt hat.
Er versucht das ROM zu lesen, das klappt nur Teilweise.
Vermutlich ein Problem auf dem Bus. Am Romport gebastelt?

Aussderdem ist das hier eine englische Newsgroup.

Sorry for my german replay.
Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

6024. SOFT-PC Revisited

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: Louis_Holleman
Message-ID: <a0bff5c9@p81.f503.n286.z2.fidonet>
Source record: 104653

Hi All,

since I put the file INSIGNIA.ZIP on the homepage of a friend, I've heard
nothing from the others, except Derryck telling me he would go and pick it up.
Now I've come across this msg where someone tells he couldn't find it (???).

For what I know, this file is still at the same place,
http://www.bbst.demon.nl/louis
and I had another contact with the guy one day after we'd put it there and he
told me then at least one visitor had picked up the file then. That was about
10 days ago.

Anyone who picked up this file and got the SoftPC FSA drive working with it?

CU NeXT msg
Louis

--

LHFG:
Who wants to buy Windows-98? Got a 1.7 Tb harddisk already???
--- IOS-Mail 0.91pl9 ⏏eta
* Origin: ~ BearBoard Atari ST Fan BBS 010-2900490 ~ (2:286/503.81)

6025. Re: speech to text for the Atari??

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: Louis_Holleman
Message-ID: <a0bff54e@p81.f503.n286.z2.fidonet>
Source record: 104654

```
In a message of Tue 24 Mar 98 Ken Macdonald (2:281/202.0) wrote to All :
KM> is there a speech to text program available for the Atari?
KM> i.e. you soeak, and some smart little program converts it into ascii
KM> text??

Hi Ken,

maybe if you install SPEECH.TOS upside down ????? :-))))))

CU NeXT msg
Louis

--
```

LHFG:
Who wants to buy Windows-98? Got a 1.7 Tb harddisk already???
--- IOS-Mail 0.91pl9 ♦eta
* Origin: ~ BearBoard Atari ST Fan BBS 010-2900490 ~ (2:286/503.81)

6026. Where can I get my Atari fixed?

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: "John F. Bamberger" <jbamberg@javanet.com>
Message-ID: <351992E7.4BB7@javanet.com>
Source record: 104655

Does anyone know where it is possible to service an Atari 1040ST? I
have an Atari that tends to shut off for some strange reason and regular
PC dealers won't have anything to do with them. Although I use an IBM
now, I would still like to use it for the music software I have for it.
Any leads would be greatly appreciated.
--

John-Forrest Bamberger

6027. Re: HP672c printer driver for SpeedoGdo

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: curis@news.ens.fr
Message-ID: <6fajsd$e00$1@nef.ens.fr>
Source record: 104789

Bonjour,

Dans l'article <628_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>,
Harry Sideras, <hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk> a ♦crit :
♦♦*Hi Derryck*, on 20 Mar 98 you wrote: ...respect, brethren
♦♦ d>
♦♦ >>>> There is a 660 Speedo driver available - try ftp.lip6.fr/pub/atari.
♦♦ >>> I have an English language version of this 660C Speedi driver BTW :-)
♦♦ >> Is your english driver available anywhere?
♦♦ d>
♦♦ d> It could be, I don't know about the legal aspects (but the French
♦♦ d> version was PD). Anyone care to comment??
♦♦
♦♦If it's real PD ratherthan freeware then you can do absolutely anything you
♦♦like with it (though some frm of attribution would be polite, I guess).

Not according to French laws...
In French law, the author _always_ keep all moral rights on its
production. ♦♦Domaine public ♦ (which is the closest thing from ♦♦Freeware♦♦)
only means that you have nothing to pay for reproducing it and that you don't
need special authorization to use / reproduce it.
But you _can't_ do what you want with it : you still have no right to
modify it, in anyway, without author's authorization...

--
Emmanuel CURIS
Emmanuel.Curis@ens.fr

Page sur l'hypertoile : http://www.eleves.ens.fr:8080/home/curis/index.html

6028. Re: Atari mailing lists?

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <3518d0f8.501330@news.zetnet.co.uk>
Source record: 104790

ST+ Mailing list
Set up for the discusion of all things readable on the ATARI,
Diskmagazines, Fanzine, Magazines, Books... If its readable and ATARI
then its subject matter for the list

Latest news and release dates places for ATARI Times, Maggie, Kelaug
ST+, AC and more..it all gets posted to this list

The list is a little quiet although theres more than 5o people
subscribed.. presumably happy to digest the information :)

All you need to do to join the list is email
Majordomo@spodden.zetnet.co.uk and place the words

subscribe stplus

in the body of the message, nothing more and nothing less, You will be
sent an automated email asking you to confirm, then your on the list,
.

Cheers - Tony Greenwood (ATARI Programmer) paxton@zetnet.co.uk
Visit PAXTON WEB at URL http://www.users.zetnet.co.uk/paxton/

6029. Re: SVGA lead

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: bales@hol.REMOVE.THIS.fr
Message-ID: <MPG.f8315e6a23eabf4989694@gazette.stortek.com>
Source record: 104791

On Tue, 24 Mar 1998 21:55:27 GMT, for some strange reason Keith Dunn
(keefy@zetnet.co.uk) wrote this...
> Anyone know where I can get a lead (in the UK), to connect a Falcon to
> an Svga monitor?.. or better still, anyone out there have one spare
> they want to part with?...
>
>
> Keefys little hovel 90:103/0.11@nest.ftn
> keefy@zetnet.co.uk 100:107/0.11@turbonet.ftn
> http://www.users.zetnet.co.uk/keefy/
>

Have a look at the Quick FAQ, you'll find info on how to make one
yourself in a file calles falcadap.zip. The cable in there is mainly
designed for use with a Multisync screen with an RGB switch, but without
the switch it works fine with any VGA monitor.

Good luck

Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

6030. Re: Falcon Trackers

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: bales@hol.REMOVE.THIS.fr
Message-ID: <MPG.f83166d7fcaf6c1989695@gazette.stortek.com>
Source record: 104792

```
On Tue, 24 Mar 1998 23:19:28 -0000, for some strange reason Chris Swinson
- MEGA Disczine (mega01@globalnet.co.uk) wrote this...
> Anyone know of any good trackers for the Falcon, Must be atleast 8 track.
>
> If possible imports others like 3SM, XM.
>
> PLEASE HELP ME OUT, BEFOR I GO MAD(er)
>
> mega01@globalnet.co.uk
>

Check out an Atari FTP site like umich or lip6, there are tons of them.

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

6031. Re: newbie Q: difference between 1040's and Falcon (for MIDI/audio use)

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: bales@hol.REMOVE.THIS.fr
Message-ID: <MPG.f8316eea6abd64e989697@gazette.stortek.com>
Source record: 104793

On Mon, 23 Mar 1998 16:34:54 -0600, for some strange reason Good Music Company (goodmusic1@goodmusic.com) wrote this...
>
> hi, i'm new to atari computers and i was wondering what the differences
> were between the 1040 (i hear there are different versions) and the
> Falcon. i'm doing MIDI and possibly some audio work, so the main
> differences in those areas would be helpful.
>

Actually 1040 or 520 refers to the original 1Mb memory size, which can vary with memory upgrades. We usually refer to the machines as an ST, and STF (same but with internal _F_loppy), and STFM (Internal Floppy and RF _M_odulator), STE (_E_nhanced - with many technical improvements). Then you have the MegaST (ST with a pizza-box case), and the MegaSTE (Very _E_nhanced MegaST). Then you have the Falcon which has an 030 processor, VGA display, DSP, etc... a whole new machine altogether, but still mostly compatible with the older ones.

Serious audio work is out of question with a 1040ST as it has no audio inputs at all, and no specific audio outputs (except STE versions). D2D applications, and audio with MIDI require more power that an ST can handle.

The Falcon is A LOT more powerful, it has mic in and speaker out, although they need to be modified to Line level for serious work. This has to be done by a CMS qualified technician.

As far as MIDI only goes, you won't see any difference between a Falcon and an ST, except maybe more comfort with the Falcon display. However, if you plan to do digital Audio, you need a Falcon.

Also, make sure you know what software you want. Notator, Cubase and Logic are the mainstream MIDI sequencers. If you want to sync MIDI and audio, go for Cubase Audio. These programs are all 2nd hand stuff, pretty difficult to find, and pretty expensive. They are dongle protected too.

> any FAQ's, reviews, info?? email me at home at djmaytag@terracom.net
>

Have a look at the Atari ST Quick FAQ at
http://www.geocities.com/MotorCity/2090/quickfaq.htm

> this is my work account, so don't email me here.
>
> thanx,
> Mitch
>

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

6032. Re: *I* bought Atari

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: bales@hol.REMOVE.THIS.fr
Message-ID: <MPG.f8317983e644e3a989699@gazette.stortek.com>
Source record: 104794

On Tue, 24 Mar 1998 15:40:15 +0100, for some strange reason Carsten Krumnow (krumnow@uni-koblenz.de) wrote this...

> On Fri, 20 Mar 1998, Nicholas Bales wrote:
>
> Originally there were 5 or 6 discs that came with the Falcon:
> Language disk, AHDI, a few sound tools (very nice, you should copy it from
> any other Falcon owner; you have the right to do so, it's not illegal).
> Even 2 disks with samples were included.
>

Maybe it would be nice if someone put up these on an FTP somewhere. I don't see how this could be an issue, as the software is probably in a similar copyright status as Xcontrol, which is available all over the place.

> Most of the connectors inside are for exoansion cards like CPU speeders
> and graphic expanders, also for Fast RAM.
>

Is there an internal SCSI connector ?
Can I add Fast RAM independently to normal RAM ?
Err... and what is Fast RAM ?

> Concentrate on MagiC/NVDI... ;-)
> Remeber that the Falcon's SCSI bus is not as reliable and fast as that in
> the TTs... (Falcon SCSI about 1.6MB/s, naerly like ACSI on the ST)
>

Well SCSI is mandatory for D2D applications if I understand right. So are the line/buffer/clock fixes.

>
> P.S.: I hope you are not angry that I adapted your Fuji Logo a few weeks
> ago?

No problem with that, as long as Hasbro doesn't find out ;-)

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

6033. Re: *I* bought Atari

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: bales@hol.REMOVE.THIS.fr
Message-ID: <MPG.f831868110c2c7f98969a@gazette.stortek.com>
Source record: 104795

On Tue, 24 Mar 1998 15:40:15 +0100, for some strange reason Carsten
Krumnow (krumnow@uni-koblenz.de) wrote this...

> On Fri, 20 Mar 1998, Nicholas Bales wrote:
>
> Originally there were 5 or 6 discs that came with the Falcon:
> Language disk, AHDI, a few sound tools (very nice, you should copy it from
> any other Falcon owner; you have the right to do so, it's not illegal).
> Even 2 disks with samples were included.
>

Maybe it would be nice if someone put up these on an FTP somewhere. I
don't see how this could be an issue, as the software is probably in a
similar copyright status as Xcontrol, which is available all over the
place.

> Most of the connectors inside are for exoansion cards like CPU speeders
> and graphic expanders, also for Fast RAM.
>

Is there an internal SCSI connector ?
Can I add Fast RAM independently to normal RAM ?
Err... and what is Fast RAM ?

> Concentrate on MagiC/NVDI... ;-)
> Remeber that the Falcon's SCSI bus is not as reliable and fast as that in
> the TTs... (Falcon SCSI about 1.6MB/s, naerly like ACSI on the ST)
>

Well SCSI is mandatory for D2D applications if I understand right. So are
the line/buffer/clock fixes.

>
> P.S.: I hope you are not angry that I adapted your Fuji Logo a few weeks
> ago?

No problem with that, as long as Hasbro doesn't find out ;-)

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

6034. Newswatch

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <kC8S.139$_M4.2214843@wagner.videotron.net>
Source record: 104796

I've been trying to set up NEWSWATCH....

It won't retrieve articles for me. I can retrieve the full newsgroup file, and I can retrieve individual articles if I set up a GET file, but I can't retrieve anything without the GET file...no headers, no articles.

I think I'm missing something obvious, but its not obvious to me...

Please help.

Ross MacIver Featuring the ATARI MIDI MIND MELD
Montreal, Quebec
rosco@game-master.com All the Music that's Fit to Think

6035. Re: Toad computers

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <6fb517$q55$3@news.campus.mci.net>
Source record: 104797

On 25 Mar 1998 01:17:09, Hallvard Tangeraas wrote:

]-Too bad they're closing down -seems like the best bet in the US right now
]-(from what I've heard) is Best electronics.
]-I believe they're planning to set up a web page -I hope so.
]-
]-
]-Hallvard

Hallvard, there are several other fine Atari dealers stateside. They include the following:

The Computer Dungeon
Systems For Tomorrow
Chro-Magic
ATY Computers
Best Electronics
B+C Computing

and I'm sure there are others. Most or all of the above have Web pages already... Just thought I'd mention them! ;-)

```
_____________________________________________________________
/ / / / /\
/ --T-- / Sysop of The DarkForce! BBS / /\ / /
/ -A T A R I- / Phone 1-606-886-9014 Today! / Dark><Chyld / /
/ --G-- / The Fuji -still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

6036. FS: Atari software

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: rick <rikmistr@erols.com>
Message-ID: <01bd57fd$32f4fa60$be81accf@default>
Source record: 104798

Downsizing my 'toy' collection since I just retired military. Have a few
software titles below available for sale: I'll send COD $40.

1. 'Signs & banners'...Design, create and print your own signs and banners
2. 'Design Ideas' for use with Timeworks Desktop Publisher ST.
3. 'Fleet Street Publisher'...desktop Publishing
4. 'PC-Ditto'..run pc programs on your ST
5. 'Timeworks Data Manager ST'...report writer and super graphics..a
complete general information storage and retrieval system with report
writing, graphics and lable making capabilities
6. 'Timeworks Desktop Publisher ST'...a full featured desktop ublisher
with page loyout, word processing, typesetting and graphics

All packages have complete documentation

6037. Atari Mega STE For Sale *Cheap*

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: William Wordsworth <wordsworth@ccinet.com>
Message-ID: <sx9S.49$zl1.211617@katana>
Source record: 104799

Would someone be willing to buy *all* of my Atari equipment?

Mega STE 4/105
SM 124 Monochrome Monitor
Spectre GCR 3.0
Megafile 30
External Shoebox SCSI Enclosure
A couple of Mice
A Bunch of Software (NVDI / Ratsoft BBS / Geneva / NeoDesk / etc.)

There is a boatload of software and probably some other items of hardware
that I'd throw in the box when I clean out the garage. It's all yours.

You can have all this for $150 plus shipping.

Alan Deffenderfer
Claremont CA

6038. [WEB] Games for graphic card owners *new page*

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: dipching@ping.be
Message-ID: <35191e1a14798c1@ping.be>
Source record: 104800

To any graphic card user/owner, and especially those using
Mega ST
Mega STE
TT030
Medusa
Hades
Milan
equiped with Nova, Spektrum, Matrix, Crazy Dots and other ET4000
and 6000 cards .....

****

Too often, we must verify that games programers are ignorant of
graphic card users
... WHAT A PITY !!!

Here follow some true situations:
- a game only runs on a Falcon because the program detects the
computer kind at the beginning and so makes it impossible to run on
another computer.
- a game is not VDI programed (the best exemple is the french
magazine STraTOS interface though it's not a game).
- a game uses the Falcon DSP and so refuses to run if it don't detect
anyone.
- a developper simply avoid other computers from its programming
langage.

... WHAT A PITY !!!

Following this statement more and more up-to-date ... I have created
a new web page which index some of the best full GEM games which run
without any problems on any graphic card .... whathever the card is
(Hades owners please verify ...)

Most of these games are directly downloadable from this page
try them and carry them !

http://ping4.ping.be/dipching-drulkhor/VGA-GAME.HTM

This page is also accessable from my atari page:

http://ping4.ping.be/dipching-drulkhor/ATARI.HTM

Have fun

Jo

--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

6039. Atari Hard disk problem

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: Lou Champagne <lcsinc@wchat.on.ca>
Message-ID: <6fbbt4$63s$1@news1.worldchat.com>
Source record: 104801

I have a working SH204 hard disk with some important data I must retrieve. The problem is that someone dropped some files into the Auto folder and the drive boots up wrong. I just keeps booting over and over. How can I boot the system using a floppy and still have access to the HD?

Lou Champagne
lcsinc@wchat.on.ca

6040. year 2000 problem

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: Lou Champagne <lcsinc@wchat.on.ca>
Message-ID: <6fbbvn$63t$1@news1.worldchat.com>
Source record: 104802

Are there any year 200 issues relating to the Atri ST, STE or Mega computers?

Lou Champagne
lcsinc@wchat.on.ca

6041. Re: Mewsie Offline

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1038_outrider@anv.net>
Source record: 104803

Re: "Mewsie Offline", derryck@NOSPAMHEREcix.co.uk scribbled the following on
25 Mar 98 @ 07:51:26:

d> Ditto with the screen redraw here with a Falcon; garbage is scrolled into
d> the screen from the bottom of the window. I've reported (twice) this bug
d> but have not had a reply :-(

Are you talking about when you decode mime files? If so, that can be fixed
rather easily by removing the LF from the display message with a binary
editor.

* LED v1.51 * "Ensign Zeppelin?" --- "He's LED, Jim!"
--

Terry May - Las Vegas, NV

6042. Re: Newswatch

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1039_outrider@anv.net>
Source record: 104804

Re: "Newswatch", rosco@game-master.com scribbled the following on 25 Mar 98 @ 14:34:56:

r> I've been trying to set up NEWSWATCH....
r>
r> It won't retrieve articles for me. I can retrieve the full newsgroup
r> file, and I can retrieve individual articles if I set up a GET file,
r> but I can't retrieve anything without the GET file...no headers, no
r> articles.

It would help if you'd turn on logging and show what your log says.

My guess is that your news provider does not support the NEWNEWS command, and requires you pick up articles by article number. There is a new version of NEWSwatch in beta testing (at least I don't think it's been released yet) which does just that. Contact gary@the-gap.demon.co.uk for availability.

* LED v1.51 * "Hanging on in quiet desperation is the English way..."
--

Terry May - Las Vegas, NV

6043. Atari TT drive problem

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: John Bryden <JAB@oxfordcc.co.uk>
Message-ID: <3518F88E.81A7957E@oxfordspamnotcc.co.uk>
Source record: 104805

I don't know if anyone can help. I have an Atari TT which I would like to use with Cubase. Unfortunately, some time ago, I deleted the hard drive from the OS and I can't get it back. I am literate with PC hard drive installation etc.., but this is really weird.

If you are going to reply, 'spamnot' should be removed from my E-mail address.

Thanks

John

6044. st+

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <351f3ee6.28647495@news.zetnet.co.uk>
Source record: 104806

ST+ Web page updated..

Now (unbelievably) even more CAB friendly.. the annoying few pixels
that made you scroll left are gone and all the pages happily sit in a
640 wide screen

Menu font enlarged for all you old fogies who had trouble :)))

News added

.

Cheers - Tony Greenwood (ATARI Programmer) paxton@zetnet.co.uk
Visit PAXTON WEB at URL http://www.users.zetnet.co.uk/paxton/

6045. Re: Atari mailing lists?

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: Dennis McGuire <mcguired@erie.net>
Message-ID: <Pine.LNX.3.95.980325124133.101B-100000@moose.erie.net>
Source record: 104807

On Tue, 24 Mar 1998, Terry May wrote:

> Are there any good Atari mailing lists out there?

Mailing Manager ST.

6046. emulator

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: lj.dluis@telecom.pt
Message-ID: <6fberq$9dv$1@internet-gw.telecom.pt>
Source record: 104808

How i can get a emulator for atari games?

thank you.

6047. Re: Atari mailing lists?

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1045_outrider@anv.net>
Source record: 104809

Re: "Atari mailing lists?", hall@post1.com scribbled the following on 25 Mar 98 @ 17:36:38:

h> Well, I don't know if this counts, but my list is Atari-related at
h> least... I'm running the Notator/Creator SL mailing list which might be of
h> interest in case you're using one of those (MIDI sequencer) programs.
h> For more information go to:
h>
h> http://forfree.at/~notator/

Thanks anyway, but I'm not into MIDI.

* LED v1.51 * * <-- Tribble __ <-- Tribble road kill
--

Terry May - Las Vegas, NV

6048. Re: Falcon Trackers

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: Yann Lossouarn <tannoz@mygale.org>
Message-ID: <35195B2E.202C@mygale.org>
Source record: 104810

There are Graoumf Tracker, Digital Tracker, and Digital Home Studio,
which are said to be _great_...

http://www.mygale.org/~ldesoras/gtracker.html

http://wwwperso.hol.fr/~softjee/

Yann

6049. Re: Atari Hard disk problem

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <890849879.5372.0.nnrp-02.c1ed1184@news.demon.co.uk>
Source record: 104811

On 25 Mar 1998 11:35:36, "Lou Champagne" wrote:
>I have a working SH204 hard disk with some important data I must retrieve.
>The problem is that someone dropped some files into the Auto folder and the
>drive boots up wrong. I just keeps booting over and over. How can I boot the
>system using a floppy and still have access to the HD?
>
>Lou Champagne
>lcsinc@wchat.on.ca
>.

Hi Lou

If your hard drive is self booting, you may try pressing the ALTERNATE
or shift key.

Failing that, do you have the disk that came with the disk drive and
that contains the drivers to boot from floppy. If so, boot up your
system with the hard drive turned off; when you have got to the usual
Desktop feature, switch the drive on and wait until it's finished
coming up to speed and run the driver program from the desktop.

A possible reason for the resetting loop, could be a program clash in
the AUTO folder. Anyway this should give you access to the hard drive,
what you do after that depends on what you want to do.

If I can be of any further help, please let me know:)

Cheers! for now
Steve

****
| Email: | "If fame is to come after death, |
| steve@steverosie.demon.co.uk | I am in no hurry for it." |
********************************** ===== |
| Web Site: | Marcus Valerius Martial |
| www.steverosie.demon.co.uk | (A.D. 40-102) |
****

6050. changing icons

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: rich@demon.nl
Message-ID: <35194bd5.39261755@news.euronet.nl>
Source record: 104812

Hi,

Does anyone know how I can change the icons of the GEM?

thanks,

Peter
peter007@dds.nl

6051. Re: Losing memory in CAB

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: nigel@littlec.demon.co.uk
Message-ID: <57904189_000036_OASIS_NEWS@littlec.demon.co.uk>
Source record: 104813

Hi, As well as the losing memory in CAB with animated GIFs I have found that when attempting to print a page from CAB v2 and 2.5 with MagiC5.1 running the prg freezes with msg:"Memory block destroyed by user program" followed by MCB = $0021AE44, Data of MCB: $08060806 etc. "System dump to disk: y/n." Putting in y gives "Program will be terminated". If printing under TOS is attempted it works OK. Any suggestions? Cheers, Nigel Williamson.

--

---
nigel@littlec.demon.co.uk

6052. CAB in Falcon high-color

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1053_outrider@anv.net>
Source record: 104814

Why does CAB take longer loading a pic in Falcon high-color than it does in 256-colors, where dithering is involved? Is it because high-color taxes the Falcon's CPU so much that it more than makes up for the difference in speed caused by dithering?

* LED v1.51 * Stop animal experiments -- use a PETA member instead!
--

Terry May - Las Vegas, NV

6053. Re: 1stGuide

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1052_outrider@anv.net>
Source record: 104815

Re: "1stGuide", guivol@esc.de scribbled the following on 24 Mar 98 @ 20:37:16:

g> Terry May wrote:
>> Why can't you leave the first 16 colors alone
g>
g> As far as I am aware, that's the case. I don't see any problem here.

I just did a test, and you're right.

g> BTW, in 16-color-mode, I don't change any color at all. I noticed
g> all kind of annoying problems with other programs in this case.

Imagecopy allows you to use the screen colors or the best possible colors,
with an extra option for the latter to remap the colors so they are ordered
as close as possible to your desktop colors.

>> and change the other 240 colors as needed?
g>
g> I change 216 colors as needed, starting with 'index' 32 (note
g> however that there are different kinds of indexing to use!).

That's fine. The key is to not mess with the first 16 colors without leaving
all 256 colors alone. Most programs (including Imagecopy) don't make this
distinction. They either leave all 256 colors alone or they change all 256
colors (or at least the first 16). Neither solution is very good, especially
if you're trying to create background pics.

g> This approach has turned out to be rather common (consider the
g> [in]famous "Web-palette", as used by Netscape, and I chose the
g> same before knowing about Netscape), and I still consider it
g> the most consistent solution in this mode.

Can't argue with you there. However, I noticed in my test that it messed up
my background pic, and it wasn't restored even after quitting. Neither
Imagecopy (even when configured to not use screen colors) nor CAB do that. I
wouldn't think that would have anything to do with the way you're choosing
colors, but I could be wrong.

Also, why does 1stGuide take over the entire system when loading a pic? I
can't even use MagiC's Alt-Cntrl-Esc, even with 1stGuide installed as an AC

* LED v1.51 * * <-- Tribble @ <-- Tribble in a whirlpool
--

Terry May - Las Vegas, NV

6054. Where is SoftPC?

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <6fbkr5$l00$1@excalibur.flash.net>
Source record: 104816

Where can I find SoftPC? I downloaded it from somewhere before, but hard drive problems caused its demise, and I lost the URL I found it at before. Can someone please direct me to the right place, if it still can be found online?

Mike Freeman
nameerf@flash.net

6055. Re: Atari mailing lists?

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1054_outrider@anv.net>
Source record: 104817

Re: "Atari mailing lists?", mcguired@erie.net scribbled the following on 25 Mar 98 @ 12:42:05:

m> On Tue, 24 Mar 1998, Terry May wrote:
m>
>> Are there any good Atari mailing lists out there?
m>
m>
m> Mailing Manager ST.

Is that a program for maintaining mailing lists? That's not what I'm looking for. I'm looking for actual mailing lists with Atari subjects. I already have
a program (Net2Net) for maintaining mailing lists (both incoming and outgoing lists).

* LED v1.51 * Hockey is like sex: "He shoots, he scores!!!"
--

Terry May - Las Vegas, NV

6056. Question about Video 61

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: FVINAS <FVINAS@dsccc.com>
Message-ID: <35195B40.EA5877D0@dsccc.com>
Source record: 104818

I was wondering if anyone her has ever done business with Video 61.
When I call they answer the phone "Atari sales and service". I'm
just wondering if their legit before I give them any money. Any
info would be helpful.

Thanks in advance,
Fred V.

6057. Re: Iconnect

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: atari@ebox.tninet.se
Message-ID: <6fbntj$1ka$1@zingo.tninet.se>
Source record: 104819

On 22 Mar 1998 11:49:56, collins@Bulli.com wrote:
Hello,
just letting everyone know that there is now a Telnet app
for Iconnect (a beta is available on the NBP homepage.)
Now Iconnect has Internet clients for News, Email,FTP, and
telnet (all it needs now is IRC :-))
That URL is:
Http://www.uni-karlsruhe.de/~Thomas.Much/nbp.html

Thanks!

Mille Babic

6058. Re: Toad computers

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <3518f367.3332712@news.tmisnet.com>
Source record: 104820

On 25 Mar 1998 01:17:09 +0100, hall@post1.com (Hallvard Tangeraas)
wrote:
>On Tue 24-03-98 05:35, Max (max01@soltec.net) wrote:
>>hall@post1.com (Hallvard Tangeraas) wrote:
>>>Regarding Toad computers in the US, have they completely stopped dealing
>>>with Atari computers or what?
[...]
>I'll remove the Toad link anyway, and see if I'll keep the Atari central
>link until further notice.
>Too bad they're closing down -seems like the best bet in the US right now
>(from what I've heard) is Best electronics.

I've had good dealings with Systems For Tomorrow and
chro_Magic software (both listed on my contacts page,
http://www.tmisnet.com/~strads/hq/sources.html),
as well as many of the other companies listed on the page.

>Hallvard
>--
> -Atari URL-Launchpad: <http://www.geocities.com/SiliconValley/Bay/8745/>
> -Notator/Creator SL : <http://members.forfree.at/~notator/>

-- George Crissman
-- strads@tmisnet.com

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

6059. Re: New Browser-OPERA

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <3518f4ab.3656876@news.tmisnet.com>
Source record: 104821

When they were having their "we need 500 commitments
to port the software" promotion, I was actively
pitching MagiC at them, since the same compiled code
runs unchanged on Mac, Intel, and Atari platforms.

I received a cordial reply that they'd like to see
deeper market penetration by MagiC before they could
consider making the effort.

Cheers!

-- George Crissman
-- strads@tmisnet.com

On 25 Mar 1998 07:01:12 GMT, csilver@Puke.On.Spammers.com (Charles
Silver) wrote:

>Hi Kemosabies,
>
>I just saw an article in the "Seattle Times" about a new browser called
>OPERA. It's produced by a group in Kjeller, Norway. As of now, it only
>supports Windoze, but they are considering other OS's. It's fast/small/
>supports java and has many people raving about it, at least in the USA.
>It's only 1-1.7megs depending on add ons. Will run on a 386/6meg RAM.
>
>I checked out there Web page (http://www.operasoftware.com/) and under
>alternate OS's they mention which they are hoping to support. One of
>which was Amiga with the warning that they may get a lot of "flames"
>from Atarians, which I thought was out of line <g>. Anyway, if you have
>a PC, you might want to check it out. It's freeware for 30 days usage,
>then $35US. I left a message to Helmar that they won't get spammed by
>Atarians as they did by some Amiga owners, so be go-o-od <g>.
>
>If I had a PC, I might consider it as it sounds interesting. Also, there
>might be a chance that it could run under softPC. If so, please let all
>know...
>---
>CU,
>
>Charles
>EoF

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

6060. Re: Atari Hard disk problem

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6fbqu4hri1@irk.zetnet.co.uk>
Source record: 104822

On 25 Mar 1998 11:35:36, "Lou Champagne" wrote:
|I have a working SH204 hard disk with some important data I must retrieve.
|The problem is that someone dropped some files into the Auto folder and the
|drive boots up wrong. I just keeps booting over and over. How can I boot the
|system using a floppy and still have access to the HD?

Hold down the Alt key during bootup. This brings up a simple desktop
with no HD. Run the Atari AHDI.PRG from a floppy. Click on Install
Devices from the desktop (or install Drive C manually from the
desktop). Access drive C and the Auto folder.

John Logan

6061. Re: Newswatch

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <OceS.150$_M4.2418568@wagner.videotron.net>
Source record: 104823

```
r> I've been trying to set up NEWSWATCH....
r>
r> It won't retrieve articles for me. I can retrieve the full newsgroup
r> file, and I can retrieve individual articles if I set up a GET file,
r> but I can't retrieve anything without the GET file...no headers, no
r> articles.

TM>My guess is that your news provider does not support the NEWNEWS command, and

AHHHH...That makes sense. The coin has dropped. It doesn't mention
this little requirement anywhere in the docs.

Here is the log file:

200 Typhoon NewsServer -- http://www.highwind.com/ (Typhoon v1.0.11)
NEWGROUPS 980325 042516 GMT
231 New NewsGroups Follow
```

6062. Re: Mewsie Offline

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6fbt75$pbi@thoth.portal.ca>
Source record: 104824

On 25 Mar 1998, Terence Kelly wrote:

>I posted this once, but I'll say it again. The standard C file
>routines in Lattice C ARE NOT RELIABLE. I spent many hours trying to
>figure out non-existent bugs in a couple of programs and ascertained
>FOR SURE that the Lattice C standard file routines will fail to do as
>advertised on occasion. This is particularly true when working
>with multiple accesses of the same file. People using Lattice
>should use the GEMDOS file routines if they want their programs
>to be solid.

My original reference to GEMDOS mode had nothing to do with the way
NEWSie writes files. It's just that GEMDOS is more tolerant of the
offline partition corruption, which I suspect NEWSie caused in the first
place. Kobold, installed for certain file operations, doesn't use GEMDOS
(although it can). It's afterwards, here in Kobold, that I notice the
corruption.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

6063. SOUND.CPX Crashes

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6fbt7v$pbi@thoth.portal.ca>
Source record: 104825

I can't get sound.cpx 1.00 to work on my TT. Everytime it's called up a crash occurs. The newer sound.cpx 1.20 won't work either because of the prompt "Stereo Sound Is Not Available" (strange...). I did a complete re-install from original Atari archives of Xcontrol 1.31 and the CPX, but the problem still persists. What's strange is that sound.cpx 1.00 used to work at one time (much has changed with my TT, so there's now a conflict somewhere). All the other CPXs I normally use work fine. My old sound.cpx actually does work, as the volume setting is what it should be, but calling it up is impossible. Under Geneva/NeoDesk I get 11 bombs. Is there another TT sound.cpx besides 1.00 and 1.20?

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

6064. ST Applications Online Updated

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: pglover@prima.net
Message-ID: <35196d0e.626367629@news.prima.net>
Source record: 104826

The latest pages (to 25/3/98) include:

- All of the news pages from ST Applications issue 73
- News Just In features:
-TGM on the Web - new web sites (23/3/98)
- Trackman Released as Freeware - £100 sequencer (23/3/98)
- Famous Atarians Web Pages (23/3/98)
- The Forum discusions from ST Applications issue 73 plus some new discussions.
- Lots of new classified adverts.

ST Applications Online
www.cix.co.uk/~sta/
stclub@cix.co.uk

6065. Re: CAB in Falcon high-color

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: Guido Vollbeding <guivol@esc.de>
Message-ID: <3519857E.1F364F97@esc.de>
Source record: 104827

Terry May wrote:
>
> Why does CAB take longer loading a pic in Falcon high-color than it does in
> 256-colors, where dithering is involved? Is it because high-color taxes the
> Falcon's CPU so much that it more than makes up for the difference in speed
> caused by dithering?

I can't tell what CAB does, but I would like to point out that for decent
image display in high-color you must apply dithering as well!
That's what 1stGuide does (not Netscape, unfortunately), you may turn it
off by switching from "Floyd-Steinberg" to "Ordered Dither" (because only
Floyd-Steinberg allows flexible adaption to high-color).
Without FS-Dithering, loading is faster, but the results look less decent.

See http://www.esc.de/homes/guivol/fixpix/ for examples and solution.

On the Falcon, I would expect image loading in high-color to be faster
than in 256-colors even with FS-Dithering in both cases, due to the
noticeably less efficient screen management in 256-colors.
This depends on the software design, of course, and I didn't perform
exact timings. But I guess it is true for 1stGuide.

Regards,
Guido

6066. Re: Losing memory in CAB

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6fc1at$rr1@thoth.portal.ca>
Source record: 104828

On 25 Mar 98, Nigel Williamson wrote:

>Hi, As well as the losing memory in CAB with animated GIFs I have found
>that when attempting to print a page from CAB v2 and 2.5 with MagiC5.1
>running the prg freezes with msg:"Memory block destroyed by user program"
>followed by MCB = $0021AE44, Data of MCB: $08060806 etc. "System dump to
>disk: y/n." Putting in y gives "Program will be terminated". If printing
>under TOS is attempted it works OK. Any suggestions? Cheers, Nigel
>Williamson.

You mean to say you're losing memory in CAB even without NOVA VDI? This
would correspond to what Terry also stated, although he thought the type
of GIF had nothing to do with his problem under MagiC. I'm confused <g>.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

6067. Re: Falcon Trackers

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <1998032523114900.SAA28674@ladder01.news.aol.com>
Source record: 104829

I have a used copy of "Digital Tracker" for the Falcon. Has box, instructions, and disk. Cost is $25.00 plus shipping.

For more info, visit my website at:

http://www.mcs.net/~isis/dungeon/dungeon.htm

or call 708-547-7085.

Al Horton
The Computer Dungeon

6068. Re: year 2000 problem

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: BACH@ATLANTIS-BBS.COM
Message-ID: <6fc40f$9so$1@news.ncal.verio.com>
Source record: 104830

On 25 Mar 1998 11:37:00, "Lou Champagne" wrote:
>Are there any year 200 issues relating to the Atri ST, STE or Mega
>computers?
>
>Lou Champagne
>lcsinc@wchat.on.ca
>
>
> I heard thru this newsgrp, that Atarians won't have to worry untill
the year 2099, so that is that!

Tim Conrardy
TT030/Mega Ste
>.

6069. "RUNNING" for the Falcon030

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <1998032523351300.SAA05906@ladder03.news.aol.com>
Source record: 104831

THE COMPUTER DUNGEON is proud to distribute "Running" for the Falcon030
in the U.S.

This excellent "Doom" style game has great graphics, sound, and fast action.
Atari Computing gave "Running" the following ratings:

Graphics - 90%
Gameplay - 94%
Sound - 75%
Overall - 86%

For more information about "Running" including screenshots, visit our website
at:

http://www.mcs.net/~isis/dungeon/dungeon.htm

Price is $25.00 plus shipping.

Thanks for taking the time to read this and we look forward to helping you with
all your Atari needs.

Al Horton
The Computer Dungeon

6070. Re: sc1224 cable

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: Don Schoengarth <dons@qnet.com>
Message-ID: <3519BDD3.6DDF@qnet.com>
Source record: 104832

Nicholas Bales wrote:
>
> On 25 Mar 1998 04:03:54 GMT, for some strange reason Sheldon H. Winick
> (s.winick@worldnet.att.net) wrote this...
> >
> > Francois Groulx <cj763@freenet.carleton.ca> wrote in article
> > <3518608C.68C6@freenet.carleton.ca>...
> > > Hi everyone,
> > > I' m looking for a cable to connect my 1040 St to my Sc1224
> > > color monitor.If you have a spare one with wich you don't care to part
> > > with,please leave me a message.
> >
> >
> > Franï¿½ois,
> >
> > Which model SC1224 monitor do you have? Isn't the video cable hard wired
> > directly into the monitor chasis? If not, what kind of connector plug is
> > there on the back of the monitor to accept a video cable?
> >
> > Sheldon (Computer STudio - Asheville, NC)
> >
>
> Yes, the cable is attached directly to the monitor (at least on my one).
> But, I seem to remember that some SC1224 had a scart/peritel connector,
> and required a scart cable. However, SCART is mainly a euro standard, so
> I don't think such monitors would have been sold in North America.
>
There is version of the SC1224 that have a cable that needs to be pluged
into the monitor. The PS3000 monitor has the same cable. If you are
having a had time finding one if I remember correctly Kenwood or Sony
use the same cable with same connector for a Car CD player. The cable
does exsist and if you cant find one one can be made..BTW, I have one
But, it is NOT FOR SALE :(

Don

6071. Re: JTS in trouble

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <6fc34r$4i@james.hwcn.org>
Source record: 104833

In article <3517096F.5975@ix.netcom.com>, "L. Busey" <liam1@ix.netcom.com> wrote:

>Fuktup business men my arse. Jack Tramiel was a lowly concentration camp
>survivor who came to america and became a self made millionare. You
>can't tell me that this man has no buisness sense. Your just pissed that
>he let Atari die as opposed to risking bankruptcy by trying to keep an
>ailing Atari afloat.
~^~^~^

6072. Re: Jack Tramiel and sons raise venture capital to buy Hasbro!!!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <6fc34s$4k@james.hwcn.org>
Source record: 104834

In article <6f96nn$8j2@bgtnsc03.worldnet.att.net>, Rob Pagano <robpagano@worldnet.att.net> wrote:
>What goes around comes around!
~^~^~^

6073. SpannerWerks&#65533; &#65533;Jeez, I still have that?!?&#65533; Auction

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: Brigitte & Eric McCormack <earthshaker@pixelation.com>
Message-ID: <3519D3CF.42495779@pixelation.com>
Source record: 104835
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit

SpannerWerksï¿½ ï¿½Jeez, I still have that?!?ï¿½ Auction

Just a little auction to clear out the Atari ST & 8 bit debris in my
room.

AUCTION RULES:

1. Standard rules apply. Please mark all bids with the subject line
"Auction" so I can quickly separate them from other emailsï¿½messages so
marked will get first priority!

2. Items will start a Going, Goingx2, Gone phase Friday, April 12th.
At this time, items' status will change after every two-day period
without
a raised bid. If an item fails to attract the assigned minimum bid by
Sunday April 5th, it will be pulled from the auction.

3. Minimum raises in bids are in $1 increments.

4. Updates will be posted every other day to both the newsgroup and the

participants. Please let me know if you wish to be taken off the
mailing list for the auction. I will only confirm bids by email for the
highest
bidder on each item.

5. Only the highest bid will be listed. On tie bids, the first one
received will be registered as the high bid for that item.

6. No lot bids except for the items already listed as lots.

7. Payment must be made by money order or personal check. If you're
bidding on more than one item you may pay for all your items at once.
However, if after two weeks following confirmation of final total I have

not yet received your payment, the items are forfeit and the next
highest bidder will be contacted.

8. Shipping will be by USPS or UPS, whichever is cheaper for you if you
have no preference. Prices do not include shipping. Prices are un US
dollars. International bids OK.

9. Detail on condition of item available upon request. Let me know if
you have any further questionsï¿½thanks!

The items:

ITEM Min Bid Curr Bid/Bidder

520STm (1 Mb) $10
w/ PS, Mouse &
Astra EasieST
Solderless RAM
Expander (up to 4mb,
512k installed)

SM124 monitor $10
(curving lower
left corner)

SF 354 FDD $5
w/ Cable &PS

SF 354 FDD $5
w/ Cable &PS

IB Drive 5.25ï¿½ FDD $10
w/ integral cable, Manual &PS

Megafile 30 w/ DMA $20
Cable
+ 2 Spare MFM HDDs

Spectre GCR w/ 128k $30 Gamberin/$35
ROMs, v3.0 software,
MAC software, manuals

StereoTek glasses $30
w/ cartridge, manuals,
packaging

CX22 Trackball $2

CX22 Trackball $2

Samsung 2400 bps $3
modem w/ PS

Atari Mega $5 Gamberin/$35
Field Service Manual

Atari 520ST $5
Field Service Manual

Atari 1040ST $5
Field Service Manual

Atari STe $5
Developer Addendum

Atari CDAR504 $5
Developer Reference Manual

WICO Joystick $1 Gamberin/$35
Command Control

Prostick Joystick $1

800XL w/ PS, $5
manuals, packaging,
RF Converter, all in the
original box & plastic wrap
(POWERS UP, BUT NO PICTURE)

Xetec GraphixAT $5
SIO to Parallel converter

Sound & Graphics $1
(Book for 400/800)

Leader Board $1
(Golf Game w/ Box, disk,
manual, dongle)

DOS3 Reference $1
Manual

DOS II Reference $1
Manual

Synfile $1
(Database for 400/800,
w/ manual, disk, binder)

Atari BASIC $1

Master Memory Map $1
(400/800)

Atari 1020 Color $2
Printer/Plotter w/ paper,
PS, manual, 4 dried up pens

Centipede Cartridge $1
CXL4020

Fun With Art Cartridge $1
Epyx

6074. Re: Mewsie Offline

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EqDFyG.IBF@suse.modem.stud.uni-hannover.de>
Source record: 104836

In article <6ej1ef$6en@thoth.portal.ca>,
roughley@HORMEL.unix.dsoe.com (Neil Roughley) writes:

> At times NEWSie has created havoc with my offline partition. Why I don't
> know, but the pattern seems to be after a 'net session in which multiple
> clients were used under multitasking. But I can't be anymore specific
> than that <g>. On two occasions the corruption was so bad that my TT
> crashed while accessing the partition from the desktop (I had to zero it,
> as Correct reported too many serious errors). During these sessions, the
> only other client that wrote to the partition was CAB, and it closed its
> disk-based cache correctly, so I can only point to NEWSie. Other times I
> don't even know the partition is corrupted until Kobold is summoned and
> reports problems (GEMDOS mode is more tolerant of the corruption).
> Whatever is happening, although rare, is very nasty.

Can you please tell details about your system. You know that such effects
occur with older GEMDOS versions, if they access a GEM partition larger
than 16 MB, after the first 16 MB have been used up ?

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

6075. Re: JTS in trouble

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EqDGAq.IC2@suse.modem.stud.uni-hannover.de>
Source record: 104837

In article <351730F8.18AD78E9@smurfy.tcimet.net>,
Michael Olin <molin@smurfy.tcimet.net> writes:

> Nope. I'm not pissed. But I'm not gonna sugar-coat it, either. He
> made millions and then he blew it. Had the world at his fingertips
> but let it slip away. Every thing he touched after C-64 turned to
> shit. I believe the phrase that most accurately applies to the man
> goes something like "Spinning gold into straw."

You're exaggerating badly. You shouldn't forget none of the ST/TT/Falcon
series did exist before the Tramiels took over. They created our beloved
machines. Their only (bad) fault was adopting the notion that marketing
wasn't necessary. That's fatal of course. Then, from what I heard, they
had a fair bit of bad luck with their developers, which caused all delays
from announcing something to actually delivering it, which did the rest.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

6076. Re: Advantages: Mintnet vs. STinG?

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EqDFs7.I91@suse.modem.stud.uni-hannover.de>
Source record: 104838

In article <890794584.29129.0.nnrp-11.9e98f145@news.demon.co.uk>,
dbolt@my-ste.demon.co.uk (David Bolt) writes:

>> >MASQ_PORT = Modem 1 | I don't have this (I presume you are using
>> | masquerading?)
>
> Sometimes I do, sometimes I don't. I have two different dialer scripts, one
> with it enabled and one without.

Who told you to invent this variable ? ;-)

> IIRC, the ICMP_GMT is the local time difference from GMT, which is 0 ATM.
> The DEF_TTL is the default Time To Live, which is the maximum number of
> times a data packet can be passed from one point to the next, without
> reaching it's destination, before it dies (of old age, poverty and boredom:)
>
> That's how I understand it. If I'm wrong, somebody who does know please
> correct me.

You're right. ICMP_GMT is (GMT - local time). Therefore is is negative for
people living east of London, and positive for people west of London. The
value -60 minutes that's in the distribution is for central Europe which
is one hour ahead of GMT.

> As for masquerading, that allows more than one machine in a LAN to share
> the same IP address as far as the internet is concerned. In other words,
> it means that I can browse using one machine, while news/mail collecting,
> FTPing or doing other things on a second. It's even possible to browse
> with two machines at the same time, but the system gets a bit confused if
> you go to the same site with the different machines.

Does it ? It shouldn't !! Can you find out any consistency ?

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

6077. Re: Atari Computing & Computer Direct from

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6f9i8u$bk6$1@plutonium.compulink.co.uk>
Source record: 104873

On 23 Mar 1998 23:09:46, Thomas Ferreira wrote:
>Curious if any subscribers have received their issue #7 and/or issue #8
>from Computer Direct in Canada. I have been waiting ALONG time and wonder
>what is up???

Unfortunately Computer Direct, despite requests from us, have not yet
placed an order for issue #7 or issue #8 of Atari Computing with us the
publishers.

I suggest you email or call Chris at CD and ask for an explanation.

Best regards
Mike Kerslake

*** The Publishing House ***
Magazine Production - Typesetting Services - Audio Productions
*** publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/ ***

6078. Re: Advantages: Mintnet vs. STinG?

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <890794584.29129.0.nnrp-11.9e98f145@news.demon.co.uk>
Source record: 104874

On 22 Mar 1998 12:00:00, John Whalley wrote:

<snip>

> >MASQ_PORT = Modem 1 | I don't have this (I presume you are using
> | masquerading?)

Sometimes I do, sometimes I don't. I have two different dialer scripts, one with it enabled and one without.

> >TIME_SERVER = ntp.demon.co.uk | I also have:
> | TIME_ZONE = 0
> | TIME_SUMMER = 03.30.10.26
> | which wouldn't really
> | affect the problem

Hadn't thought of putting those into the file. Now they're there.

> From I'd have thought that the likely culprits are ICMP_GMT and
> DEF_TTL, about which I know zip. Either that or it's to do with
> masquerading about which I know less than zip!

IIRC, the ICMP_GMT is the local time difference from GMT, which is 0 ATM. The DEF_TTL is the default Time To Live, which is the maximum number of times a data packet can be passed from one point to the next, without reaching it's destination, before it dies (of old age, poverty and boredom:)

That's how I understand it. If I'm wrong, somebody who does know please correct me.

As for masquerading, that allows more than one machine in a LAN to share the same IP address as far as the internet is concerned. In other words, it means that I can browse using one machine, while news/mail collecting, FTPing or doing other things on a second. It's even possible to browse with two machines at the same time, but the system gets a bit confused if you go to the same site with the different machines.

Regards,
David E-Mail :- dbolt@my-ste.demon.co.uk
--
/**\
* *
* Proud owner of: Atari 520STE 4Mb + Syquest EZ-135 + V.34 *
* *
**/

6079. Re: sc1224 cable

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <6f9vna$o7n@bgtnsc03.worldnet.att.net>
Source record: 104875

Francois Groulx <cj763@freenet.carleton.ca> wrote in article
<3518608C.68C6@freenet.carleton.ca>...
> Hi everyone,
> I' m looking for a cable to connect my 1040 St to my Sc1224
> color monitor.If you have a spare one with wich you don't care to part
> with,please leave me a message.

Fran�ois,

Which model SC1224 monitor do you have? Isn't the video cable hard wired directly into the monitor chasis? If not, what kind of connector plug is there on the back of the monitor to accept a video cable?

Sheldon (Computer STudio - Asheville, NC)

6080. Re: HP672c printer driver for SpeedoGdo

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <628_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 104876

Hi Derryck, on 20 Mar 98 you wrote: ...respect, brethren
d>
>>>> There is a 660 Speedo driver available - try ftp.lip6.fr/pub/atari.
>>> I have an English language version of this 660C Speedi driver BTW :-)
>> Is your english driver available anywhere?
d>
d> It could be, I don't know about the legal aspects (but the French
d> version was PD). Anyone care to comment??

If it's real PD ratherthan freeware then you can do absolutely anything you
like with it (though some frm of attribution would be polite, I guess).

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

6081. English SMUsetup package

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <629_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 104877

```
*Hi Derryck*, on 22 Mar 98 you wrote: ...respect, brethren
d>
d> English language version of complete SMU Setup package is now
d> available at:
d> http://www.cix.co.uk/~derryck/software.htm

Ooh, ta. <g>

# Regards, Harry Sideras - UK Association of Atari User Groups #
*#*#*#
```

6082. FS: ST Formats 1992-95

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: goodkenwin@aol.com
Message-ID: <1998032504443400.XAA04573@ladder03.news.aol.com>
Source record: 104878

For Sale:

29 issues of ST Format, cover disks included!

Issue#
31 Stereo Master, Revenge of Mutant Camels
33 Leander, Raytrace Magic
44 Picture Snatcher, Picture Concept, Insecticide
47 (no disk)
50 Civilization, Super Card 3
51 (no disk)
52 Word Flair, Movie Master, Magic Boy
53 Arabesque Professional (yes, they accidentally gave it away!)
54 Hyperpaint 2, Spherical, Gloosary
56 (No disk)
57 Holocaust, Thought! demo
58 Quartet, other music progs.
59 Mouse Ka Mania, Pothole 2, Videomaster
60 Snowman, Music Mon
61 Digit demo, Well'ard
62 FastCopy 3, Medieval Chess
63 Quill demo, H.E.R.O.
65 JetPac, Grafix
66 Stardust Demo, Endurance
67 Smash Hit, Kaodesk
68 Magic Storybook, BBS Directory
69 Obsession, Sound Lab 1.11
70 Team, Pablo Paint
71 HiSoftC Interpreter, Alien Thing
73 Hollywood Hustler demo, Sweet Sixteen
74 HyperGEM
75 Realms of Reality, Substation
77 Deluxe Paint
78 World Wide Web Pack, ST Tools 1.93

Plus!!... Write On word processor disk

Sold as package only. WILL NOT SEPARATE.
Asking $100, I will ship.

THIS IS WORTH IT JUST FOR THE ARABESQUE PROGRAM!!

Please reply via e-mail
goodkenwin@aol.com

GoodKenwin@ AOL.com

6083. SpannerWerks&#65533; &#65533;Jeez, I still have that?!?&#65533; Auction

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: Brigitte & Eric McCormack <earthshaker@pixelation.com>
Message-ID: <351899BD.F83130FD@pixelation.com>
Source record: 104879
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit

SpannerWerksï¿½ ï¿½Jeez, I still have that?!?ï¿½ Auction

Just a little auction to clear out the Atari ST & 8 bit debris in my
room.

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marked will get first priority!

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bidder on each item.

5. Only the highest bid will be listed. On tie bids, the first one
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6. No lot bids except for the items already listed as lots.

7. Payment must be made by money order or personal check. If you're
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However, if after two weeks following confirmation of final total I have

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have no preference. Prices do not include shipping.

9. Detail on condition of item available upon request. Let me know if
you have any further questionsï¿½thanks!

The items:

ITEM Min Bid Curr Bid/Bidder

520STm (1 Mb) $10
w/ PS, Mouse &
Astra EasieST
Solderless RAM
Expander (up to 4mb,
512k installed)

SM124 monitor $10
(curving lower
left corner)

SF 354 FDD $5
w/ Cable &PS

SF 354 FDD $5
w/ Cable &PS

IB Drive 5.25ï¿½ FDD $10
w/ integral cable, Manual &PS

Megafile 30 w/ DMA $20
Cable
+ 2 Spare MFM HDDs

Spectre GCR w/ 128k $30
ROMs, v3.0 software,
MAC software, manuals

StereoTek glasses $30
w/ cartridge, manuals,
packaging

CX22 Trackball $2

CX22 Trackball $2

Samsung 2400 bps $3
modem w/ PS

Atari Mega $5
Field Service Manual

Atari 520ST $5
Field Service Manual

Atari 1040ST $5
Field Service Manual

Atari STe $5
Developer Addendum

Atari CDAR504 $5
Developer Reference Manual

WICO Joystick $1
Command Control

Prostick Joystick $1

800XL w/ PS, $5
manuals, packaging,
RF Converter, all in the
original box & plastic wrap
(POWERS UP, BUT NO PICTURE)

Xetec GraphixAT $5
SIO to Parallel converter

Sound & Graphics $1
(Book for 400/800)

Leader Board $1
(Golf Game w/ Box, disk,
manual, dongle)

DOS3 Reference $1
Manual

DOS II Reference $1
Manual

Synfile $1
(Database for 400/800,
w/ manual, disk, binder)

Atari BASIC $1

Master Memory Map $1
(400/800)

Atari 1020 Color $2
Printer/Plotter w/ paper,
PS, manual, 4 dried up pens

Centipede Cartridge $1
CXL4020

Fun With Art Cartridge $1
Epyx

6084. Re: Mewsie Offline

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: tkelly@mail.pressenter.com
Message-ID: <6fa63orks2@jair.pressenter.com>
Source record: 104880

>>At times NEWSie has created havoc with my offline partition. Why I don't
>>know, but the pattern seems to be after a 'net session in which multiple
>>clients were used under multitasking. But I can't be anymore specific
>>than that <g>. On two occasions the corruption was so bad that my TT
>>crashed while accessing the partition from the desktop (I had to zero it,
>>as Correct reported too many serious errors). During these sessions, the
>>only other client that wrote to the partition was CAB, and it closed its
>>disk-based cache correctly, so I can only point to NEWSie. Other times I
>>don't even know the partition is corrupted until Kobold is summoned and
>>reports problems (GEMDOS mode is more tolerant of the corruption).
>>Whatever is happening, although rare, is very nasty.
>>
>Since I am using only standard Lattice 'C' i/o, perhaps if somebody
>has any additional knowledge of who now supports it, I can talk
>to them.
>
>I am concerned that although you say you have multiple clients
>operating simultaneously, you think its NEWSie. It may be, but I
>don't have any ideas of why.
>
>John

I posted this once, but I'll say it again. The standard C file
routines in Lattice C ARE NOT RELIABLE. I spent many hours trying to
figure out non-existent bugs in a couple of programs and ascertained
FOR SURE that the Lattice C standard file routines will fail to do as
advertised on occasion. This is particularly true when working
with multiple accesses of the same file. People using Lattice
should use the GEMDOS file routines if they want their programs
to be solid.

--Terry Kelly

6085. Re: EZ 135 sector size

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6fa76d$m5e$1@usenet53.supernews.com>
Source record: 104881

On 24 Mar 1998 17:37:40, ekaljumagi@clhs.lake.k12.ca.us wrote:
In article <Pine.GSO.3.95.980323044717.6113B-100000@sparkie.gnofn.org>,
Dave Gostl <dbg01@gnofn.org> wrote:
>
> Hi All! My EZ 135 carts seem to have something wrong with them. They were
> partitioned with Diamond Edge as 1 partition of 134.? megs. But other software
> reports they only have 107 megs. I set the sector size to 8192 bytes in
> hddriver.sys as in the HDDriver 4.51 manual. So I tried to re-partition them
> with hddrutil.app, but it totally crashes (warm reboot) as soon as I select the
> EZ 135 drive. This is on a TOS 4.04 16 color Falcon.

Dave,

I have been using Diamond Edge (v.2.03) and HDrive (v5) all the time
with no problem with both an EZ 135 and SCSI ZIP drives. I just check a
cart in the SyQuest with Diamond Edge and it reported the size at about
134.5 megs, HD Utilities reports 128.0 megs. I think that HD only
reports the amount of room left for actual data. I am sure that Uwe will
step in and set this all straight :).

Keep in mind that HD will only work with Atari compatible
partitions, if the media has been partitioned with another program. As
Diamond Edge can partition BigGEM partitions both as Atari compatible and
as ICD, you need to be careful which one you chose.

Regards,

Steve Hammond

6086. FS UK Software/Mags

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: cjohns@yplace.demon.co.uk
Message-ID: <890809398_OASIS_@yplace.demon.co.uk>
Source record: 104882

Serious software - games - magazines with disks.

Calligrapher Pro (latest standalone)
Supercharged Easydraw
Superbase Personal
Personal Finance Manager etc etc

Microprose Golf
Lemmings
Sim City + maps
Silent Service etc
and much more - all boxed with manuals.

ST Format - ST Review - ST Applications - Cover Disks, a large boxfull.

Please email me for complete up to date list.

--

---

cjohns@yplace.demon.co.uk

6087. Re: "StartMeUp setup" (again)

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6fad1tqsk1@plutonium.compulink.co.uk>
Source record: 104883

On 24 Mar 1998 01:00:54, Hallvard Tangeraas wrote:
>On Mon 23-03-98 06:05, Malcolm Cooke (mcooke@tyndale.apana.org.au) wrote:
>
>>On 22 Mar 1998 17:22:10, Hallvard Tangeraas wrote:
>>>>> But each time I run the program I have to click myself to the
>>>>> "start.set" file in C:\auto\apps\start.set

>>It works fine for me set the paths and the set file in the preferences

>I've tried it again but it doesn't work. Perhaps I'm missing something, but

My only observation is that it might be something to do with your
environment paths, I have a HOME=C:\USER\ path set in magx.inf and both smu and
smusetup find the start.set in a DEFAULTS folder in that path.

Rgds, Derryck

6088. Re: Mewsie Offline

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6fad1uqsk2@plutonium.compulink.co.uk>
Source record: 104884

On 23 Mar 1998 17:32:57, Michael Grove wrote:

>active. I am not using window buffers, if that makes any
>difference. There are screen redraw problems with my NOVA scrolling
>text from within a NEWSIE article window with that option.

Ditto with the screen redraw here with a Falcon; garbage is scrolled into the screen from the bottom of the window. I've reported (twice) this bug but have not had a reply :-(

Rgds, Derryck

6089. Re: Active User Groups

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6fad1vqsk3@plutonium.compulink.co.uk>
Source record: 104885

On 23 Mar 1998 19:24:34, Hallvard Tangeraas wrote:
>On Sun 22-03-98 22:34, ComDungeon (comdungeon@aol.com) wrote:

>>I would like to compile a list of active user groups that I could pass along
>>when customers ask me and perhaps also post a list of them on my website.
>
>
>Have a look in my "usergroups" section of my Atari web page:
>
> <http://www.geocities.com/SiliconValley/Bay/8745/>
>
>The groups which have web pages are at least listed there (there might be
>more, but these are the ones I've picked up or been informed about).

Cheshunt Computer Club (NW London and Herts UK)

http://www.cix.co.uk/~derryck/index.htm

Rgds, Derryck

6090. Re: Help: Printing on new color printer

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6fad21qsk4@plutonium.compulink.co.uk>
Source record: 104886

On 24 Mar 98 02:13:08 -, rldetlefsen@delphi.com wrote:
>Kevin <kjk@oneimage.com> writes:
>
>>I have just bought a hp color 672C deskjet printer and I am looking
>>for a way to print some jpegs and gifs so that I can see the results
>>from the printer. I have tried gemview but was unable to figure out
>>how to print the image, and I couldnt find a help section in the

With your picture loaded into Gemview click on the 'Gem-View" text in the
window's title bar. Choose "Extern" in the resulting menu, "Print" and then
whichever printer takes your fancy/is installed - you'll see "GDOS printer"
if you have NVDI/GDOS installed with a printer.

>Having researched printer driver problems on the ST for sometime,
>(most programs don't even list HP printers, they are so old), I
You must be using some extremely antediluvian progs since the HP range
is about the most well-supported printers for the ST.

Rgds, Derryck

6091. Re: sc1224 cable

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: bales@hol.REMOVE.THIS.fr
Message-ID: <MPG.f82d57ad0f80422989693@gazette.stortek.com>
Source record: 104887

On 25 Mar 1998 04:03:54 GMT, for some strange reason Sheldon H. Winick
(s.winick@worldnet.att.net) wrote this...
>
> Francois Groulx <cj763@freenet.carleton.ca> wrote in article
> <3518608C.68C6@freenet.carleton.ca>...
> > Hi everyone,
> > I' m looking for a cable to connect my 1040 St to my Sc1224
> > color monitor.If you have a spare one with wich you don't care to part
> > with,please leave me a message.
>
>
> Fran&#65533;ois,
>
> Which model SC1224 monitor do you have? Isn't the video cable hard wired
> directly into the monitor chasis? If not, what kind of connector plug is
> there on the back of the monitor to accept a video cable?
>
> Sheldon (Computer STudio - Asheville, NC)
>

```
Yes, the cable is attached directly to the monitor (at least on my one).
But, I seem to remember that some SC1224 had a scart/peritel connector,
and required a scart cable. However, SCART is mainly a euro standard, so
I don't think such monitors would have been sold in North America.

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

6092. Re: EZ 135 sector size

Newsgroup: comp.sys.atari.st
Date: 1998-03-25 00:00:00 UTC
From: curis@news.ens.fr
Message-ID: <6fajf2dgg1@nef.ens.fr>
Source record: 104888

Dans l'article <6fa76d$m5e$1@usenet53.supernews.com>,
Steve Hammond, <shammond@loop.com> a ?crit :
??On 24 Mar 1998 17:37:40, ekaljumagi@clhs.lake.k12.ca.us wrote:
??In article <Pine.GSO.3.95.980323044717.6113B-100000@sparkie.gnofn.org>,
?? Dave Gostl <dbg01@gnofn.org> wrote:
??>
??> Hi All! My EZ 135 carts seem to have something wrong with them. They were
??> partitioned with Diamond Edge as 1 partition of 134.? megs. But other software
??> reports they only have 107 megs. I set the sector size to 8192 bytes in
??> hddriver.sys as in the HDDriver 4.51 manual. So I tried to re-partition them
??> with hddrutil.app, but it totally crashes (warm reboot) as soon as I select the
??> EZ 135 drive. This is on a TOS 4.04 16 color Falcon.
??
??Dave,
??
??I have been using Diamond Edge (v.2.03) and HDrive (v5) all the time
??with no problem with both an EZ 135 and SCSI ZIP drives. I just check a
??cart in the SyQuest with Diamond Edge and it reported the size at about
??134.5 megs, HD Utilities reports 128.0 megs. I think that HD only
??reports the amount of room left for actual data. I am sure that Uwe will
??step in and set this all straight :).

```
It also depends how Mb are count : is 1 kb = 1000 b or 1024 b ? 1000
is logic because of usual meaning of k and M, but 1024 is also used as a power
of 2, which is usual in informatic :-)

135 000 000 bytes / (1024^2) = 128,75 Mb so 135 Mb = 129 Mb :-)

May be it's simply something like that...

--
Emmanuel CURIS
Emmanuel.Curis@ens.fr

Page sur l'hypertoile : http://www.eleves.ens.fr:8080/home/curis/index.html
```

6093. Re: Marketing Software in the 21st Cent

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <351a4b7b.21281310@news.noc.demon.net>
Source record: 104490

On Thu, 26 Mar 1998 10:52:22 GMT, paxton@zetnet.co.uk (Tony Greenwood)
wrote:
>>I sympathise, but all I can say is - it is business.
>Airtime dont , prestel dont, zetnet dont.. and most other isp's dont..
>but demon insist you have a bank account.. arn't the others all in
>buisness?.. poor excuse....

Hmm.. Maybe - it all depends on the type of system any certain company
works on - maybe you could have asked about the Purchase Order route
or something.

I don't deal with the dial-up side of things so can'r comment - plus I
am here in the newsgroup as myself, not as a Demon employee.

>they where my FIRST choice because on paper they seem to offer a
>better service..unfortunatly many people like me will never know :(

:-))

>Glad to see you take your job seriously..but not personaly mate :))

hehehe - of course I take my job seriously, but as mentioned above, my
comments in the newsgroups are my own thoughts as I am here as myself
- I do not represent Demon unless I say so somewhere in the posting...
:)

Regards
Danny

6094. Re: *I* bought Atari

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: Carsten Krumnow <krumnow@uni-koblenz.de>
Message-ID: <Pine.LNX.3.96.980326134910.7789B-100000@delta.uni-koblenz.de>
Source record: 104491

Hi Nick!

On Wed, 25 Mar 1998, Nicholas Bales wrote:

> On Tue, 24 Mar 1998 15:40:15 +0100, for some strange reason Carsten
^^^^^^^^^^^^^^^^^^^^^^^
Hemhem.

> > Originally there were 5 or 6 discs that came with the Falcon:
> > Language disk, AHDI, a few sound tools (very nice, you should copy it from
> > any other Falcon owner; you have the right to do so, it's not illegal).
> > Even 2 disks with samples were included.
> Maybe it would be nice if someone put up these on an FTP somewhere. I
> don't see how this could be an issue, as the software is probably in a
> similar copyright status as Xcontrol, which is available all over the
> place.

Right you are. (I don't HAVE these programs...)

> > Most of the connectors inside are for exoansion cards like CPU speeders
> > and graphic expanders, also for Fast RAM.
> Is there an internal SCSI connector ?

No, sorry. Only IDE internal, SCSI only external.

> Can I add Fast RAM independently to normal RAM ?
> Err... and what is Fast RAM ?

"Fast RAM" is the TT compatible Alternate RAM above addresses of 16MB. The
lower 16MB address room is reserved for compatibility with STs, therefore
called ST RAM (only 14MB because of hardware register room).
"Fast RAM" it is called because it is faster; the video processor cannot
access it (at least in a TT).
With Fast RAM expansion boards you can offer your Falcon more than 14MB of
RAM if you want to.

Bye,
Carsten

||| Carsten Krumnow comp.science student, Koblenz, Germany
****|||***
/ | \ www.uni-koblenz.de/~krumnow eMail:krumnow@uni-koblenz.de
-' ' `- ------------ It's not a trick - it's a tari! ------------

6095. Re: year 2000 problem

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: Carsten Krumnow <krumnow@uni-koblenz.de>
Message-ID: <Pine.LNX.3.96.980326135723.7789C-100000@delta.uni-koblenz.de>
Source record: 104492

On Wed, 25 Mar 1998, Lou Champagne wrote:

> Are there any year 200 issues relating to the Atri ST, STE or Mega
> computers?

Most ATARIs will survive the year 2000, but there's the same problem again
in the year 2079/2080.

Generally the GEMDOS date format allows to encode dates between 1980 and
1980+128 = 2108.
But GEMDOS does probality checks (in 1985 a date 2080 was NOT
probable...), so any time you will get problems.

Besides, data base programs sometimes only use the to last date digits, so
they will fail in 2000 when they calculate with dates.
Best example: Adimens ST.

Bye,
Carsten

||| Carsten Krumnow comp.science student, Koblenz, Germany
****|||**
/ | \ www.uni-koblenz.de/~krumnow eMail:krumnow@uni-koblenz.de
-' ' `- ------------ It's not a trick - it's a tari! ------------

6096. Falcon's sound-system>?

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: Student <student@pczaal.utwente.nl>
Message-ID: <01bd58ba$246ebb80$0ab35982@pczaal14>
Source record: 104493

I've some trouble with initialising the sound-system.
I tried to code in C a little delay, but the Falcon records only a feedback
tone.
I think some devinitions at <falcon.h> are wrong.

Wat is the good initialisation voor recording and playing?
Is it possible to record one track while plaback an other?

.please answer to:
c.a.adler@student.utwente.nl

6097. Re: Mewsie Offline

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6fdkpk$lrr@thoth.portal.ca>
Source record: 104494

On 25 Mar 1998, Peter Rottengatter wrote:

>In article <6ej1ef$6en@thoth.portal.ca>,
> roughley@HORMEL.unix.dsoe.com (Neil Roughley) writes:
>
>> At times NEWSie has created havoc with my offline partition. Why I don't
>> know, but the pattern seems to be after a 'net session in which multiple
>> clients were used under multitasking. But I can't be anymore specific
>> than that <g>. On two occasions the corruption was so bad that my TT
>> crashed while accessing the partition from the desktop (I had to zero it,
>> as Correct reported too many serious errors). During these sessions, the
>> only other client that wrote to the partition was CAB, and it closed its
>> disk-based cache correctly, so I can only point to NEWSie. Other times I
>> don't even know the partition is corrupted until Kobold is summoned and
>> reports problems (GEMDOS mode is more tolerant of the corruption).
>> Whatever is happening, although rare, is very nasty.
>
>Can you please tell details about your system. You know that such effects
>occur with older GEMDOS versions, if they access a GEM partition larger
>than 16 MB, after the first 16 MB have been used up ?

No, this has nothing to do with what you mention -- my offline partition
is a small 9MB. I do use chk_ofls.prg, if that would have any bearing on
things. But the corruption problem is rare, so it's hard to pinpoint a
pattern. It's so strange, though, to see the corruption -- multiple
folders and/or files will have _exactly_ the same name. That's when I
know I've run into trouble <g>. It happened under STiK and ICD Pro, and
it still happens under STinG and HDDriver (not that they're to blame in
any way). NEWSie is always a factor, but to be fair, it's problem-free
99% of the time).

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

6098. Re: Question about Video 61

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: Stephen Knox <gooch@erols.comX>
Message-ID: <351A60BF.88779F11@erols.comX>
Source record: 104495

I purchased some Atari 8bit carts awhile back from Lance with no
problems.

--
Thanks,
Steve

Remove the X at end of email address for replies

http://pw2.netcom.com/~scknox/index.html

FVINAS wrote:

> I was wondering if anyone her has ever done business with Video 61.
> When I call they answer the phone "Atari sales and service". I'm
> just wondering if their legit before I give them any money. Any
> info would be helpful.
>
> Thanks in advance,
> Fred V.

6099. Video

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <351a58c9.3735730@news.zetnet.co.uk>
Source record: 104496

I can use a TV with my ATARI STe (ok we all knew that) , If that TV is
also hooked up to the video.. then all I have to do is press record
and whatever I am using on the ST will be recorded....ok so far ?

A couple of questions that are going to seem very lame, but are more
for confirmation before writing an article I am planning,

Can you do the above with a Falcon?.. attach to a TV ,

What ATARIs can't I do it with?

And is all the above possible in other countries (blush) lame
question.. but needs confirming please :)

.

---------- Sig Starts Here ----------
ST+ Fanzine,The Monthly printed ATARI Publication
FREE Advertising * Non-Profit * Outlets Worldwide
Reviews+News+Internet+User Groups+Much Much More!
Visit us Now http://www.users.zetnet.co.uk/paxton

6100. Cab Problems

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: atari@gis.net
Message-ID: <6fdq9d$s57$1@usenet52.supernews.com>
Source record: 104497

Hi,

I'm using Cab 2.5, latest version of STiNG, setup for PPP, under
Magic 2.01. On a TT030 with 4 megs each of ST and TT RAM. 33.6k modem on
modem port 2 with HS modem software. Almost forgot, the latest Cab.ovl 1.28##.
I have 2 problems..

#1 When Cab is loading a page, all of a sudden the status line
will disappear. Then the drop down menus will all be in a lower
rez/larger font. The screen is not updated correctly, It will
display the menu but not erase it. It pops down like it should,
it also lets me select an option.

I've reinstalled CAB and the Cab.ovl. But It still happens.

#2 I also get alot of "type 1 errors" and Cab crashes.
I noticed it's mostly when the modem is running around
3.5-4.5k sec.(From the status line)

Any thoughts?
Rob Mahlert

6101. Re: Atari Hard disk problem

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: MICHALEC Pavol <P.Michalec@alcatel.de>
Message-ID: <351A70D8.365C1CC8@alcatel.de>
Source record: 104498

JI Logan wrote:
>
> On 25 Mar 1998 11:35:36, "Lou Champagne" wrote:
> |I have a working SH204 hard disk with some important data I must retrieve.
> |The problem is that someone dropped some files into the Auto folder and the
> |drive boots up wrong. I just keeps booting over and over. How can I boot the
> |system using a floppy and still have access to the HD?
>
> Hold down the Alt key during bootup. This brings up a simple desktop
> with no HD. Run the Atari AHDI.PRG from a floppy. Click on Install
> Devices from the desktop (or install Drive C manually from the
> desktop). Access drive C and the Auto folder.
>
> John Logan

I have Mega STe with AHDI 6.061 (of course it's named SHDRIVER.SYS and it's located in C:\, because my disk is auto-booting) and it works this way: if you press Alt key while loading AHDI, then it exits and no HD driver is loaded. If you press Ctrl key instead, then HD driver is loaded (you can acces HD), but Auto-programs are not loaded. You can try this. If it doesn't work, you can use previous method by John, of course.

Palo

6102. Re: SVGA on TT030

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: dipching@ping.be
Message-ID: <3519fd3855eb70@ping.be>
Source record: 104499

on Thu 26-03-98 04:00 Sheldon H. Winick wrote:

>The TT030's color output is slightly different than standard VGA output.

Can you explain further ?
What are the differences between the normal VGA output and the TT VGA output ?
Here we have tried to use some LCD transparent table to display the screen pictures on the wall (sorry for the english explanation, but I don't know the exact words to use ...) and the result was quite different from a normal PC VGA output ... the picture was not right at all ...
Can you give some information about the differences and/or how to modify this output to achieve a correct display with such a device ?

Thanks for any answer.

Jo

--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

6103. Re: Video

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: bales@hol.REMOVE.THIS.fr
Message-ID: <MPG.f849da2d6887c89896a3@gazette.stortek.com>
Source record: 104500

On Thu, 26 Mar 1998 14:46:09 GMT, for some strange reason Tony Greenwood (paxton@zetnet.co.uk) wrote this...

> I can use a TV with my ATARI STe (ok we all knew that) , If that TV is
> also hooked up to the video.. then all I have to do is press record
> and whatever I am using on the ST will be recorded....ok so far ?
>
> Can you do the above with a Falcon?.. attach to a TV ,

All depends on how you hook up to your TV

My Falcon has an RF Antenna socket, so I guess it should work too. STM's, STFM's, STE's had an RF socket. MegaST's, plain ST's, and STF's for sure didn't have one, and my guess is that neither do Mega STE and TT's, Hades or Milan.

STFMs and STE sold in France didn't have the RF either.

However, if you're using a SCART/Peritel, then the RF Antenna is no longer an issue, and you can connect any ST(F,FM,E), MegaST(E) and Falcon (maybe TT also), provided you have the correct cable.

> And is all the above possible in other countries (blush) lame
> question.. but needs confirming please :)
>

As I said, France is particular, as SCART was the standard, and there are no RF Modulators on french machines (except Falcon), but then again, all VCRs here have SCART in and out ports, so it's no problem.

Phew, a bit complicated.

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ========== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

6104. trackball for sale

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: Phil Costantinou <pcostantinou@icthomasson.com>
Message-ID: <01bd58d7$c77fdb20$059c41cf@pconstantinou.isdn.net>
Source record: 104501

I've got an Atari CX22 trackball for sale (with original box and
documentation). Reasonable.
If anyone is interested, please reply or call me at below phone number.

Phil Costantinou
(615) 383-6821

6105. Re: New Browser-OPERA

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <ew4gKhNW9GA.267@nih2naac.prod2.compuserve.com>
Source record: 104502

do they have a normal e-mail address?
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

6106. Re: Match-It

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: Hans Wessels <mr_ni@mst.tn.utwente.nl>
Message-ID: <351A92C9.3B98@mst.tn.utwente.nl>
Source record: 104503

aga wrote:
>
> Do you remember the Match-it game ?
> It was in a demo (I can't remeber wich one) but I'm sure YOU know!

It's from Delta Forces Syntax Terror demo. A file version and
the sources are floating around somewhere.

> Well, since I would port this game to PC, I'm looking for a screenshot of
> the game (with
> all tagets,of course - I don't know if this if possible since it comes from
> a demo, but never knows)
> The other point is the music : has it ever been converted to .MOD, If yes,
> please tell me where
> I could get it.

Teh Game runs in Pacifist. You can make a screenshot from it. The
sound has never been converted to a .mod file but there are
ym players for PC's available. Go to the Pacifist hoem page
and follow the link to the ST Sound Pleasure Dome. More
info is available there.

The game is available at:
http://www.umich.edu/~archive/atari/Games/Puzzle/
name: matchit.zip

Bye, Hans

6107. Re: year 2000 problem

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: Hans Wessels <mr_ni@mst.tn.utwente.nl>
Message-ID: <351A94CD.25A6@mst.tn.utwente.nl>
Source record: 104504

Lou Champagne wrote:
>
> Are there any year 200 issues relating to the Atri ST, STE or Mega
> computers?

Yep, superboot (an autofolder and accessory slector) let's you only
specify the last to digits when entering the year.

Bye, Hans

6108. Re: year 2000 problem

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: Hans Wessels <mr_ni@mst.tn.utwente.nl>
Message-ID: <351A9519.7BD8@mst.tn.utwente.nl>
Source record: 104505

Dennis Bishop wrote:
>
> NO! None!!! Zero!!! nada!!!!

So you will fix all Atari programs having trouble with the
year 2000 problem?

Bye, Hans

6109. Re: Video

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <351b889f.15983262@news.zetnet.co.uk>
Source record: 104506

Hey! bales@hol.REMOVE.THIS.fr (Nicholas Bales) wasn't it Thu, 26 Mar 1998 17:26:44 +0100 that you wrote:

>> Can you do the above with a Falcon?.. attach to a TV ,

Thanks for the quick response. I can now get stuck into the article,

>Phew, a bit complicated.

Yes a bit..I think I will cop out and presume.. after all the person reading the article will know if his/her ST is hooked to a TV , and should know if it can ....

Thanks :)

.

Cheers - Tony Greenwood (ATARI Programmer) paxton@zetnet.co.uk
Visit PAXTON WEB at URL http://www.users.zetnet.co.uk/paxton/

6110. Info Needed

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <OU6VMoNW9GA.315@nih2naac.prod2.compuserve.com>
Source record: 104507

I am thinking about getting set up to be able to go on the web,
but with all the postings, I am totaly mixed up as to what to use.

This is my setup that I figure I'll use.

Atari TT/030 4meg ST ram / 4meg TT ram 548meg scsi hard drive inside,
Monochrome vga (I guess) monitor used in TT Med.rez 14.4kb modem,
127 meg hard drive via ICD host on the Atari DMA port (Hay it works!)

Somewhere I've got Genva I can use too. Is there anyplace a text file
that can tell step by step what I need to get and/or use to set this
machine up for the web via CIS?
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

6111. Re: changing icons

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IC1QEFBZUP@data.rhein-main.de>
Source record: 104508

In <35194bd5.39261755@news.euronet.nl> Rem wrote:

>Does anyone know how I can change the icons of the GEM?

You need an .RSC-Editor like Interface 2.3
Load DESKICON.RSC, chance your icons, save it.
Reboot your machine.

Regards, Robert

--
robscha@data.rhein-main.de -= Home of DOITF030 =-
____
F030-520ST-Jaguar-Mac Lynx I + II
http://www.rhein-main.de/people/robert/homepage.htm

6112. MegaSTe, No Audio? Whats wrong?

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: kws@Radix.Net
Message-ID: <6fe86v$e1d$1@news1.Radix.Net>
Source record: 104509

I have a Mega STe, TOS 2.06 (Also tried 2.05) 4 Megs of RAM (also tried 1) and all seems to work (haven't tested the serial ports and printer port) but I can't get any audio through either the RCA connectors or the Monitor. I was wondering what chip on the MB could have gone bad.

I think I remember seeing a message posted a while ago about a chip controlling sound that also had some control over the serial ports, but I was unable to locate the message on Dejanews.

Thanks!

BTW, this is a motherboard that I got from Toad computers....

6113. Re: Atari Hard disk problem

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6fedrf$553$1@nnrp1.dejanews.com>
Source record: 104510

In article <6fbbt4$63s$1@news1.worldchat.com>,
"Lou Champagne" <lcsinc@wchat.on.ca> wrote:
>
> I have a working SH204 hard disk with some important data I must retrieve.
> The problem is that someone dropped some files into the Auto folder and the
> drive boots up wrong. I just keeps booting over and over. How can I boot the
> system using a floppy and still have access to the HD?
>
> Lou Champagne
> lcsinc@wchat.on.ca
>
Two options:

#1 -- When the HD is located, press and hold <Alt - A> (Hmm, I THINK it's <
Alt-A>

#2 -- Boot from floppy, then run your driving software from floppy (what I
usually do).

Galen (Head YACcer, Yolo Atari Club)

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

6114. Re: Video

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: dipching@ping.be
Message-ID: <351aab262b7bbb0@ping.be>
Source record: 104511

on Thu 26-03-98 17:26 Nicholas Bales wrote:

>My Falcon has an RF Antenna socket, so I guess it should work too. STM's,
>STFM's, STE's had an RF socket. MegaST's, plain ST's, and STF's for sure
>didn't have one, and my guess is that neither do Mega STE and TT's, Hades
>or Milan.

Mega STE sold in Belgium did have an RF antenna socket, the only model
which didn't have was the TT I guess.

>STFMs and STE sold in France didn't have the RF either.
>However, if you're using a SCART/Peritel, then the RF Antenna is no
>longer an issue, and you can connect any ST(F,FM,E), MegaST(E) and Falcon
>(maybe TT also), provided you have the correct cable.

On the TT030 it's not possible because the TT030 do not accept older
screen models ... the TT owns a VGA like output and don't allow the
use of such old monitors, but I saw in an older french ST Mag that it was
possible to use some electronic box to transform VGA signals to TV
signals ...

This was MAXI CONVERTER PRO PC/MAC > TV
and had a S-VHS output and costed about 150 $US.
-Compatible with RVB SCART/Peritel, PAL, NTSC up to 800*600 with high
definition TV.
-3 outputs -video RCA
-s-video mini DIN
-RVB video DB9
-VGA out D-SUB 15

Jo

--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

6115. HTL-ASCII

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: k.lever@zetnet.co.uk
Message-ID: <6febqp$ld8$1@irk.zetnet.co.uk>
Source record: 104512

Hi all,

Someone was asking for an HTML to ASCII converting prg.

I found one on an S.T.FORMAT readers wonder disk (No 80).

If any one wants a copy,e.mail me and I'll send it to you.

Its a very small prg.

Seeya,

Keith.

```
*****************************************************************
+ Keith Lever. ----------------- e.mail:- k.lever@zetnet.co.uk +
+ Atari 4160 ste-------Magic.V5-------NVDI V4.11------CAB V2.5 +
*****************************************************************
I know I am MAD,-----------And,the man in the moon agrees with me.
```

6116. Problems PPP-connect

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: pbertilp@algonet.se
Message-ID: <6fects$50h$1@cubacola.tninet.se>
Source record: 104513

I have big problems with PPP-connect.
It used to work very good but now for some
reason it doesn't work at all.
I do get a connection with my provider without problem,
but that's all I get.
As soon as I choose a link in CAB the computer locks
and I have to reboot.(Not the wrong cab.ovl!)
Same thing with get_ip.prg,the moment I hit the resolvebutton
the computer locks.
I tried to reinstall,but no change.
Any hint or suggestion would be appreciated

Bertil Persson
Falcon030/Magic 5.13

6117. WTB: Atari system with Cubase sequencer software

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: bobbyzzz@aol.com
Message-ID: <1998032620400300.PAA01510@ladder01.news.aol.com>
Source record: 104514

looking for good condition working atari system with the Cubase sequencing
software...email me if you have one for sael, or any recommendations :-)
thanks!

bobby devito.....bobbyzzz@aol.com
check out the LVX NOVA ambient guitar electronica web site at:
http://members.aol.com/lvxnova/lvxsite
FREE TIBET NOW!!!!!!

6118. Re: HP672c printer driver for SpeedoGdo

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6feku0boh1@nnrp1.dejanews.com>
Source record: 104515

In article <6fajsd$e00$1@nef.ens.fr>,
Emmanuel.Curis@ens.fr wrote:
> ﾟﾟ >>>> There is a 660 Speedo driver available - try ftp.lip6.fr/pub/atari.
> ﾟﾟ >>> I have an English language version of this 660C Speedi driver BTW :-)
> ﾟﾟ >> Is your english driver available anywhere?
> ﾟﾟ d>
> ﾟﾟ d> It could be, I don't know about the legal aspects (but the French
> ﾟﾟ d> version was PD). Anyone care to comment??
> ﾟﾟ
> ﾟﾟIf it's real PD ratherthan freeware then you can do absolutely anything you
> ﾟﾟlike with it (though some frm of attribution would be polite, I guess).
>
> Not according to French laws...
> In French law, the author _always_ keep all moral rights on its
> production. ﾟﾟDomaine public ﾟ (which is the closest thing from ﾟﾟFreewareﾟﾟ)
> only means that you have nothing to pay for reproducing it and that you don't
> need special authorization to use / reproduce it.
> But you _can't_ do what you want with it : you still have no right to
> modify it, in anyway, without author's authorization...
>

Interesting. In the USA, Public Domain (PD) means that anything can be done -
- the public owns the copyright. This is as opposed to the various variants
of Freely Distributable (FD), in which the author has decided to retain
certain rights specified by him, but is allowing the copying and distribution
of his work. Freeware, shareware, postcardware, and most commercial patch
programs are examples of FD. I find very little PD anymore, frankly.

Galen (Head YACcer, Yolo Atari Club)

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

6119. Re: Atari TT drive problem

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6felgickg1@nnrp1.dejanews.com>
Source record: 104516

In article <3518F88E.81A7957E@oxfordspamnotcc.co.uk>,
John Bryden <JAB@oxfordcc.co.uk> wrote:
>
> I don't know if anyone can help. I have an Atari TT which I would like
> to use with Cubase. Unfortunately, some time ago, I deleted the hard
> drive from the OS and I can't get it back. I am literate with PC hard
> drive installation etc.., but this is really weird.
>
> If you are going to reply, 'spamnot' should be removed from my E-mail
> address.
>
> Thanks
>
> John
>
>
Uh, John?
You can't delete the hard drive from the O.S.. You might have:

a) deleted the hard drive icon from the desktop.
If so, choose drive A, select "Install Drive" from the "Options" menu,
and create a "C" drive icon.

b) deleted the h.d. booting software
If so, get a floppy containing AHDI (I'll mail you one if you can't
find it via the Internet -- it's FD) and reinstall it.

c) deleted the monitoring file that gives the HD time to spin up
If so, start the TT, then press the "warm reset" button on the back

d) damaged the hard drive
If so, send me $25 and I'll send you my spare 50 MB SCSI 1 (or go buy
yourself a SCSI 1 compatible drive)

e) damaged the SCSI board
If so, this could be a bit expensive -- but it is very unlikely

Galen (Head YACcer, Yolo Atari Club)

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

6120. Re: year 2000 problem

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6femaedop1@nnrp1.dejanews.com>
Source record: 104517

In article <6fbbvn$63t$1@news1.worldchat.com>,
"Lou Champagne" <lcsinc@wchat.on.ca> wrote:
>
> Are there any year 200 issues relating to the Atri ST, STE or Mega
> computers?
>
> Lou Champagne
> lcsinc@wchat.on.ca
>
I've given the long reply here before and won't take the time to repeat it
(email me if interested). The short reply is -- "NO". The operating system
will be fine -- certain programs (like Homeacct) don't like the year 2000,
though, and there is nothing you can do about it except find another program.
Homeacct is the ONLY program I've found so far that won't work.

Galen (Head YACcer, Yolo Atari Club)

-----== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

6121. Re: year 2000 problem

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6femgvduc1@nnrp1.dejanews.com>
Source record: 104518

In article <6fc40f$9so$1@news.ncal.verio.com>,
BACH@ATLANTIS-BBS.COM (Tim Conrardy) wrote:
> >
> > I heard thru this newsgrp, that Atarians won't have to worry untill
> the year 2099, so that is that!
>
> Tim Conrardy
> TT030/Mega Ste
> >.
>
I believe that it is 2028. Still...

Galen (Head YACcer, Yolo Atari Club)

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

6122. Re: Where is SoftPC?

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6femqveag1@nnrp1.dejanews.com>
Source record: 104519

In article <6fbkr5$l00$1@excalibur.flash.net>,
nameerf@flash.net (Michael and Nicole Freeman) wrote:
>
> Where can I find SoftPC? I downloaded it from somewhere before, but
> hard drive problems caused its demise, and I lost the URL I found it
> at before. Can someone please direct me to the right place, if it
> still can be found online?
>
> Mike Freeman
> nameerf@flash.net
>
I have it on CD-ROM, if you can't find it anywhere.

Galen (Head YACcer, Yolo Atari Club)

-----== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

6123. Re: Problems with DIALER of STInG: "Serial driver not installed!"

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6femveecq1@nnrp1.dejanews.com>
Source record: 104520
Cross-posted to: de.comp.sys.st,comp.sys.atari.st

In article <EqDGq1.IFM@suse.modem.stud.uni-hannover.de>,
perot@pallas.amp.uni-hannover.de wrote:

> If you had read the fucking manual you'd seen that for TOS 1.2 or 1.4
> you need to install HSMODEM.
>
>
> Cheers Peter
> --
Peter,
Could you kindly refrain from profanity?
Galen (Head YACcer, Yolo Atari Club)

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

6124. Re: Losing memory in CAB

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: nigel@littlec.demon.co.uk
Message-ID: <24056398_000036_OASIS_NEWS@littlec.demon.co.uk>
Source record: 104521

In article <6fc1at$rr1@thoth.portal.ca>
roughley@HORMEL.unix.dsoe.com (Neil Roughley) wrote:-

> On 25 Mar 98, Nigel Williamson wrote:
>
>>Hi, As well as the losing memory in CAB with animated GIFs I have found
>>that when attempting to print a page from CAB v2 and 2.5 with MagiC5.1
>>running the prg freezes with msg:"Memory block destroyed by user program"
>>followed by MCB = $0021AE44, Data of MCB: $08060806 etc. "System dump to
>>disk: y/n." Putting in y gives "Program will be terminated". If printing
>>under TOS is attempted it works OK. Any suggestions? Cheers, Nigel
>>Williamson.
>
>You mean to say you're losing memory in CAB even without NOVA VDI? This
>would correspond to what Terry also stated, although he thought the type
>of GIF had nothing to do with his problem under MagiC. I'm confused <g>.
>
><< Neil >>
Sorry, I probably didn't put the above quite correctly. I should have said:
"As well as the losing memory in CAB with animated GIFs prob (which I have
not
personally experienced) I have found etc etc (as above). There's more than
I've given above: after the "program will be terminated" you get again:
"Memory block destroyed by user program" and you get a repeat of the MCB
data
(I've not put it all in) and then: "Try to repair (y/n)?". If you put in y
and return the prg returns to desktop. If you install from CAB.APP you get
the CAB prg, which works normally, except if again you try to print a page
you get "printer not responding". Seeing "memory block destroyed" for the
first time was rather alarming <g>. Cheers, Nigel.

--

---
nigel@littlec.demon.co.uk

6125. Atari STuff for sale UK

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: brond <brond@compuserve.com>
Message-ID: <351A422C.DB1627A5@compuserve.com>
Source record: 104522

```
Lattice C 5
Dev Pac
Scsi hard disk interface with clock
120 Magazine disks

brond@compuserve.com
```

6126. Re: Video

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6fegr5$l22$1@roch.zetnet.co.uk>
Source record: 104523

On 26 Mar 1998 14:46:09, Tony Greenwood wrote:

>Can you do the above with a Falcon?.. attach to a TV ,
>
>What ATARIs can't I do it with?

ALL Ataris provide RGB and Sync. so connection to TVs is possible if
the TVs have SCART input (true of most modern ones).

In some cases the composite video outputfrom the Atari will be
acceptable to a TV (but not as good as RGB).

I guess not ALL Falc modes will be possible as the TVs will probably
not manage the higher frame rates.

If you are after connection to a non-SCART TV then you must use a
modulator (STM and STFM only). You can get free-standing modulators to
do RGB -> UHF (about 25UKP) but this is all a bit of a bother for a
rather sub-standard display.

>And is all the above possible in other countries (blush) lame
>question.. but needs confirming please :)

For the SCART solution, yes. For comp. video or via modulator it's not
so obvious as signal codings are not a global standard.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

6127. Re: Cab Problems

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6fegrc$l22$2@roch.zetnet.co.uk>
Source record: 104524

On 26 Mar 1998 14:55:41, Rob Mahlert wrote:

> #1 When Cab is loading a page, all of a sudden the status line
> will disappear. Then the drop down menus will all be in a lower
> rez/larger font. The screen is not updated correctly, It will
> display the menu but not erase it. It pops down like it should,
> it also lets me select an option.

Sounds like the 'long-URL' problem. Not sure whether it's in CAB or
the OVL but there is no fix yet as far as I know.

> #2 I also get alot of "type 1 errors" and Cab crashes.
> I noticed it's mostly when the modem is running around
> 3.5-4.5k sec.(From the status line)

Sorry, no idea, I never get this.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

6128. Re: [WEB] Games for graphic card owners *new page*

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: eonic man <eonicman@erols.com>
Message-ID: <351ACEFE.DAD2C2AE@erols.com>
Source record: 104525

Jo Vandeweghe wrote:

I have created
> a new web page which index some of the best full GEM games which run
> without any problems on any graphic card .... whathever the card is
> (Hades owners please verify ...)
>
> Most of these games are directly downloadable from this page
> try them and carry them !
>
> http://ping4.ping.be/dipching-drulkhor/VGA-GAME.HTM
>
> This page is also accessable from my atari page:
>
> http://ping4.ping.be/dipching-drulkhor/ATARI.HTM
>
> Have fun
>
> Jo

This must be good for non TOS environments like MagiC? Am I correct? It would be nice if the M&E System Folder could be enhanced to support a multimedia library that is installed in a system specific way. Guide lines could be set so that the calls would all be the same regardless of the system but the library code would be optimized to utilize the system's hardware in the best possible way. This way, game programmers can write general code for all GEM systems and the M&E libraries will be utilized to provide the best library calls depending on whether the system has a DSP, 68881/2, Blitter, PPC, 68000, 030, 040, or 060. If the QuickCam were made to be used on Ataris such as the MegaSTe and the TT, voice annotation, and telephony capabilities could be added via the microphone and video conferencing and video-mail could be added. This would also help to allow a move from 680x0 to PPC based GEM systems. Shared libraries are desparately needed since the diversity of GEM compatible systems can be 680x0 or PPC based, (thanks to MagiCMac).

Peter Ross

6129. Re: year 2000 problem

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <u1S1fDPW9GA.187@nih2naab.prod2.compuserve.com>
Source record: 104526

The programs I use don't have any troubles, I've tested them and
Flash, my calender, BBS Express ST, have no troubles at all.
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

6130. Re: 233 MHz Pentium System ONLY $225.00 !!

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <epsgbCPW9GA.187@nih2naab.prod2.compuserve.com>
Source record: 104527

Wonder if he'id take $2.25 for that dos box? I could use it to hold up
my car while working on it! Hay I could put its ide drive in my Falcon!
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

6131. Re: Video

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6feojbfvn1@nnrp1.dejanews.com>
Source record: 104528

In article <351a58c9.3735730@news.zetnet.co.uk>,
paxton@zetnet.co.uk wrote:
>
>
> I can use a TV with my ATARI STe (ok we all knew that) , If that TV is
> also hooked up to the video.. then all I have to do is press record
> and whatever I am using on the ST will be recorded....ok so far ?
>
> A couple of questions that are going to seem very lame, but are more
> for confirmation before writing an article I am planning,
>
> Can you do the above with a Falcon?.. attach to a TV ,
>
> What ATARIs can't I do it with?
>
> And is all the above possible in other countries (blush) lame
> question.. but needs confirming please :)
>
With my cute little RGB adapter, I can hook my Falcon up to video in the
manner you describe in the USA. Don't use it much -- but it does work.

Galen (Head YACcer, Yolo Atari Club)

------== Posted via Deja News, The Leader in Internet Discussion ==------
http://www.dejanews.com/ Now offering spam-free web-based newsreading

6132. Re: Atari Hard disk problem

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6fejsu$ll3$1@irk.zetnet.co.uk>
Source record: 104529

On 26 Mar 1998 16:14:32, MICHALEC Pavol wrote:
| . . .
|I have Mega STe with AHDI 6.061 (of course it's named SHDRIVER.SYS and
|it's located in C:\, because my disk is auto-booting) and it works this
|way: if you press Alt key while loading AHDI, then it exits and no HD
|driver is loaded. If you press Ctrl key instead, then HD driver is
|loaded (you can acces HD), but Auto-programs are not loaded.

Super! Works brilliantly on my DirecT60. I always had a floppy with
AHDI.PRG to hand - not needed now I think!

John Logan

6133. Re: Losing memory in CAB

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1088_outrider@anv.net>
Source record: 104530

Re: "Losing memory in CAB", guy@swampdog.demon.co.uk scribbled the following
on 26 Mar 98 @ 06:42:56:

g> I dunno how Alexander does do it but either way it has to be a
g> compromise. If you allocate the whole lot then it may end up being
g> wasted through non use.

I don't see that as a problem. If I didn't want CAB to use the memory, I
wouldn't have assigned it that memory to begin with. And there is a separate
setting to make sure it keeps a certain amount of memory free, so I don't see
any problem with "wasting memory."

g> My personal opinion is that fragmentation would not be the problem it
g> is if only other programs were not so quick to grab large blocks when
g> smaller linked ones will do.

Agreed. I wish programs would only grab the SMALLEST available block that
will do the job. But I don't think that's applicable here. I don't do
anything else while using CAB (except occasionally one of CAB's modules), so
CAB is not competing with any other programs for available memory. And the
fragmented memory problem occurs even when I don't use any of CAB's modules.

g> Anyway ... that partial solution. Run another program and get it to
g> allocate a large chunk of memory. This will keep it from fragmenting
g> until you want to use it. If you don't have a suitable program it just
g> so happens I have a (MagiC only) Gem tool which will do it.

That's hardly practical. Surfing the Web and using the graphics cache is an
ongoing process. It's not something that you all of a sudden need. You need
it the whole time you're on the Web. That's the whole point of that cache,
to have memory set aside to hold graphics, so you're not constantly loading
the same graphics from disk.

* LED v1.51 * "Oh dirty women, they don't mess around..."
--

Terry May - Las Vegas, NV

6134. Re: year 2000 problem

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1087_outrider@anv.net>
Source record: 104531

Re: "year 2000 problem", krumnow@uni-koblenz.de scribbled the following on 26 Mar 98 @ 14:03:35:

k> Most ATARIs will survive the year 2000, but there's the same problem
k> again in the year 2079/2080.

You mean I'm going to have to get a new computer in 2079?

That sucks.

* LED v1.51 * Support Welfare for the Rich - Elect a Republican!
--

Terry May - Las Vegas, NV

6135. Re: Broken SM-125 monitor

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <890951128.395556@nn1>
Source record: 104532

>I seem to have carefully filed various hints about the SM-124 monitor
>over a period of time but I have no advise or schematics for the
>SM-125... of course it is the latter which has just failed.
>
>I have power on the red led and internal and external fuses are ok.
>Nothing evidently burnt.- don't want to mess around inside anymore, but
>may take it to the local TV repair shop and any helpful info may
>increase the chances of a fix.

Hello,
One useful hint is to check the solderings on the high-voltage transformers' pins. They tend to go bad after a couple of years and need to be re-soldered.
If you need schematics, I can scan them and send to you as attahed e-mail if you want me to. The only problem is that there are several models of the monitor out there, but I believe I only have the schematics for one of them.

Good luck!
Claes
claes.holmerup@mailbox.swipnet.se
http://come.to/claes.holmerup

6136. Re: [WEB] Games for graphic card owners *new page*

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <352ed8c9.36508839@news.zetnet.co.uk>
Source record: 104533

On Thu, 26 Mar 1998 16:56:13 -0500, in comp.sys.atari.st you wrote:

>the best possible way. This way, game programmers can write general code for
>all GEM systems and the M&E libraries will be utilized to provide the best

What game makers are these then ?.... is anyone actualy starting to
make a game and make it gfx card compat ?....If they are then GREAT!..
but where are they ? :)

.
Cheers - Tony Greenwood (ATARI Programmer) paxton@zetnet.co.uk
Visit PAXTON WEB at URL http://www.users.zetnet.co.uk/paxton/

6137. Re: Active User Groups

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: keefy@zetnet.co.uk
Message-ID: <351ade35.535687@news.zetnet.co.uk>
Source record: 104534

Hi Tony.......

>>Here's one more for you Hallvard...
>>
>>http://www.users.zetnet.co.uk/keefy/caug
>>
>>The humble beginnings of the Coventry Atari User Group web page... :).
>
>glad to see you figured out newsgroups keefy :)

Figured it out ages ago, just been biding my time :)

Keefys little hovel 90:103/0.11@nest.ftn
keefy@zetnet.co.uk 100:107/0.11@turbonet.ftn
http://www.users.zetnet.co.uk/keefy/

6138. Re: SVGA lead

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: keefy@zetnet.co.uk
Message-ID: <351bde84.614647@news.zetnet.co.uk>
Source record: 104535

Hi Tony...

>
>>Anyone know where I can get a lead (in the UK), to connect a Falcon to
>>an Svga monitor?.. or better still, anyone out there have one spare
>>they want to part with?...
>
>make one!
>
>or do you want Arshads email...hehehe

You know full well what level of expertise I have at cable making
etc... ie. none...

Keefys little hovel 90:103/0.11@nest.ftn
keefy@zetnet.co.uk 100:107/0.11@turbonet.ftn
http://www.users.zetnet.co.uk/keefy/

6139. Re: SVGA lead

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: keefy@zetnet.co.uk
Message-ID: <351cdecd.687372@news.zetnet.co.uk>
Source record: 104536

Hi Nick.....

>> Anyone know where I can get a lead (in the UK), to connect a Falcon to
>> an Svga monitor?.. or better still, anyone out there have one spare
>> they want to part with?...
>>
>>
>> Keefys little hovel 90:103/0.11@nest.ftn
>> keefy@zetnet.co.uk 100:107/0.11@turbonet.ftn
>> http://www.users.zetnet.co.uk/keefy/
>>
>
>Have a look at the Quick FAQ, you'll find info on how to make one
>yourself in a file calles falcadap.zip. The cable in there is mainly
>designed for use with a Multisync screen with an RGB switch, but without
>the switch it works fine with any VGA monitor.

Cheers for that Nick.. I'll have a looksee.. doubt I'll be able to
make any sense of it though :).

Keefys little hovel 90:103/0.11@nest.ftn
keefy@zetnet.co.uk 100:107/0.11@turbonet.ftn
http://www.users.zetnet.co.uk/keefy/

6140. Re: Video

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6fenqo$5cdm$1@news-inn.inet.tele.dk>
Source record: 104537

>From: paxton@zetnet.co.uk (Tony Greenwood)
>Date: Thu, 26 Mar 1998 14:46:09 GMT

>
>Can you do the above with a Falcon?.. attach to a TV ,

Yes, -
>
>What ATARIs can't I do it with?
>
>And is all the above possible in other countries (blush) lame
>question.. but needs confirming please :)
>

Yes again,- my STFM and Falcon works fine on PAL system.

cheers Joergen
--
Surfing the Net on a ATARI Falcon 030, with CAB 2.6 on I-Conn.
Sending mail, reading news with ASH Emailer.
http://home3.inet.tele.dk/prunus/

6141. Re: Newswatch

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <nyBS.27$JG5.509538@wagner.videotron.net>
Source record: 104538

On 25 Mar 98 19:44:48, Terry May wrote:

>Not to speak for Gary, but I think at the time he wrote the docs he thought
>pretty much all news servers supported the NEWNEWS command. He was nice
>enough to implement retrieval by article number (in large part due to my
>request), but as I said, AFAIK, it hasn't been released publically yet. He
>may let you have a copy, though. Gary is very good people.

>There was a period where there is now <period>. I took it out because a
>period on a line by itself can signify the end of a message to your provider.
> Perhaps that's what happened with the rest of your log.

Thanks Terry, I'll send a note to Gary about this. I'll try to
include the log again (just for interest sakes...)

```
200 Typhoon NewsServer -- http://www.highwind.com/ (Typhoon v1.0.11)
NEWGROUPS 980325 042516 GMT
231 New NewsGroups Follow
<period>
NEWNEWS comp.sys.atari.announce 980325 042516 GMT
230 New Articles Follow
<period>
NEWNEWS comp.sys.atari.programmer 980325 042516 GMT
230 New Articles Follow
<period>
NEWNEWS comp.sys.atari.st 980325 042516 GMT
230 New Articles Follow
<period>
NEWNEWS comp.sys.atari.st.tech 980325 042516 GMT
230 New Articles Follow
<period>
QUIT
205 GoodBye
```

Ross MacIver

Ross MacIver Featuring the ATARI MIDI MIND MELD
Montreal, Quebec
rosco@game-master.com All the Music that's Fit to Think

6142. A Web Browser for the ST?

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: wfchris@aol.com
Message-ID: <1998032623395401.SAA02491@ladder03.news.aol.com>
Source record: 104589

Hiya. I'm looking for (and praying for) a web browser for my Mega ST4 ala Netscape or Explorer. Is there anything like that out there?

Help...

6143. Atari System for Sake

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: demidem@aol.com
Message-ID: <1998032623443900.SAA03305@ladder03.news.aol.com>
Source record: 104590

Atari 1040STe with TOS 2.06 and 2MB Ram
SC1435 Color Monitor
SM147 Monochrome Monitor
(I have video switcher for these two units)
90MB Hard Drive

LOTS of software, including:
Word Writer ST
1st Word Plus
Silhouette
Pagestream
Qwikforms
XBoot
Warp 9
Daimond Edge
Multi Desk Deluxe
Chessmaster 2000
Stereo MASTER
Space Crusade
Empire
War in Middle Earth
Dungeon Master (was there any ST owner who didn't have this?)
Pirates
Risk

And dozens of other titles. This is a VERY extensive software collection.
Willing to entertain any serious offer, need to sell, or I'll have to lug all
this to the new house. Original baxes for almost all items.
Please e-mail at: demidem@aol.com
or Phone: 609-396-8536
Aaron

6144. schematics

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: Anthony Rudzki <Arudzki@m3.sprynet.com>
Message-ID: <351B0949.9FF@m3.sprynet.com>
Source record: 104591

Does anyone know if there are schematics for the ST on the web? I would like to check out the addressing schemes and busses, etc...

tony

6145. SpannerWerks&#65533; &#65533;Jeez, I still have that?!?&#65533; Auction

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: Brigitte & Eric McCormack <earthshaker@pixelation.com>
Message-ID: <351B1F9F.7DAFA4A0@pixelation.com>
Source record: 104592
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit

SpannerWerksï¿½ ï¿½Jeez, I still have that?!?ï¿½ Auction

Just a little auction to clear out the Atari ST & 8 bit debris in my
room.

AUCTION RULES:

1. Standard rules apply. Please mark all bids with the subject line
"Auction" so I can quickly separate them from other emailsï¿½messages so
marked will get first priority!

2. Items will start a Going, Goingx2, Gone phase Friday, April 12th.
At this time, items' status will change after every two-day period
without
a raised bid. If an item fails to attract the assigned minimum bid by
Sunday April 5th, it will be pulled from the auction.

3. Minimum raises in bids are in $1 increments.

4. Updates will be posted every other day to both the newsgroup and the

participants. Please let me know if you wish to be taken off the
mailing list for the auction. I will only confirm bids by email for the
highest
bidder on each item.

5. Only the highest bid will be listed. On tie bids, the first one
received will be registered as the high bid for that item.

6. No lot bids except for the items already listed as lots.

7. Payment must be made by money order or personal check. If you're
bidding on more than one item you may pay for all your items at once.
However, if after two weeks following confirmation of final total I have

not yet received your payment, the items are forfeit and the next
highest bidder will be contacted.

8. Shipping will be by USPS or UPS, whichever is cheaper for you if you
have no preference. Prices do not include shipping. Prices are un US
dollars. International bids OK.

9. Detail on condition of item available upon request. Let me know if
you have any further questionsï¿½thanks!

The items:

ITEM Min Bid Curr Bid/Bidder

520STm (1 Mb) $10 102063.112/$11
w/ PS, Mouse &
Astra EasieST
Solderless RAM
Expander (up to 4mb,
512k installed)

SM124 monitor $10
(curving lower
left corner)

SF 354 FDD $5
w/ Cable &PS

SF 354 FDD $5
w/ Cable &PS

IB Drive 5.25ï¿½ FDD $10
w/ integral cable, Manual &PS

Megafile 30 w/ DMA $20
Cable
+ 2 Spare MFM HDDs

Spectre GCR w/ 128k $30 Gamberin/$35
ROMs, v3.0 software,
MAC software, manuals

StereoTek glasses $30
w/ cartridge, manuals,
packaging

CX22 Trackball $2

CX22 Trackball $2

Samsung 2400 bps $3
modem w/ PS

Atari Mega $5 Gamberin/$6
Field Service Manual

Atari 520ST $5
Field Service Manual

Atari 1040ST $5
Field Service Manual

Atari STe $5
Developer Addendum

Atari CDAR504 $5
Developer Reference Manual

WICO Joystick $1 Gamberin/$2
Command Control

Prostick Joystick $1

800XL w/ PS, $5
manuals, packaging,
RF Converter, all in the
original box & plastic wrap
(POWERS UP, BUT NO PICTURE)

Xetec GraphixAT $5
SIO to Parallel converter

Sound & Graphics $1
(Book for 400/800)

Leader Board $1
(Golf Game w/ Box, disk,
manual, dongle)

DOS3 Reference $1
Manual

DOS II Reference $1
Manual

Synfile $1
(Database for 400/800,
w/ manual, disk, binder)

Atari BASIC $1

Master Memory Map $1
(400/800)

Atari 1020 Color $2
Printer/Plotter w/ paper,
PS, manual, 4 dried up pens

Centipede Cartridge $1
CXL4020

Fun With Art Cartridge $1
Epyx

6146. Re: Newswatch

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1116_outrider@anv.net>
Source record: 104593

Re: "Newswatch", rosco@game-master.com scribbled the following on 26 Mar 98 @ 23:30:27:

r> Thanks Terry, I'll send a note to Gary about this. I'll try to
r> include the log again (just for interest sakes...)
r>
r> 200 Typhoon NewsServer -- http://www.highwind.com/ (Typhoon v1.0.11)
r> NEWGROUPS 980325 042516 GMT
r> 231 New NewsGroups Follow
r> <period>
r> NEWNEWS comp.sys.atari.announce 980325 042516 GMT
r> 230 New Articles Follow
r> <period>
r> NEWNEWS comp.sys.atari.programmer 980325 042516 GMT
r> 230 New Articles Follow
r> <period>
r> NEWNEWS comp.sys.atari.st 980325 042516 GMT
r> 230 New Articles Follow
r> <period>
r> NEWNEWS comp.sys.atari.st.tech 980325 042516 GMT
r> 230 New Articles Follow
r> <period>
r> QUIT
r> 205 GoodBye

Gary can tell you more than I can, but it looks to me like your provider supports the NEWNEWS command, due to that 230 response. If it didn't, you should get something like "Unknown command" or something like that.

Please let us know the outcome.

* LED v1.51 * "...you're not a man; you're a chicken boo."
--

Terry May - Las Vegas, NV

6147. Re: STing Module Prob.

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EqFsH6.I67@suse.modem.stud.uni-hannover.de>
Source record: 104594

In article <EKiS.156$_M4.2590993@wagner.videotron.net>,
rosco@game-master.com (Ross MacIver) writes:
> On 24 Mar 1998 12:06:19, Peter Rottengatter wrote:
>>
>>Don't enter or save anything for ports on which you use the Dialer. The
>>Dialer does it all automagically. Especially, don't set the port to
>>"Active" in the CPX.
>
> If I don't set the port to active I can't connect.

That's not true. The Dialer does all the port handling for modem ports,
including setting it active. The only thing the Dialer cannot do is
activating STinG.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

6148. Re: SOFT-PC Revisited

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <351B1D92.309543C2@jps.net>
Source record: 104595

I've got an archive of SoftPC too, but I don't know if it's any better
than what you've got. I never actually did anything with it but boot it
up to a C:\ prompt.

boris d. cahan wrote:
>
> On 25 Mar 98 10:00:40 +, Louis_Holleman wrote:
> >Hi All,
> >
> >since I put the file INSIGNIA.ZIP on the homepage of a friend, I've heard
> >nothing from the others, except Derryck telling me he would go and pick it up.
> >Now I've come across this msg where someone tells he couldn't find it (???).
> >
> >For what I know, this file is still at the same place,
> >http://www.bbst.demon.nl/louis
> >and I had another contact with the guy one day after we'd put it there and he
> >told me then at least one visitor had picked up the file then. That was about
> >10 days ago.
> >
> >Anyone who picked up this file and got the SoftPC FSA drive working with it?
>
> Absolutely! As a matter of fact, i have made a bootable 5 M hdf file
> with it, that contains the insignia files, a command.com, and the hidden
> dos files, including a config.sys and autoexec.bat, that has room for a
> complete dos installation. This file will be included in a new posting
> shortly, with the whole softPC setup. I have gotten official permission
> from insignia to post this new package as freeware, ab long as they are
> not expected to provide support.
> Meanwhile, are there ANY other files in your original distribution taht
> may not be present in other packages, like the missing ones in the TOAD
> package. I have tried sending you e-mails, but they have bounced.
> Would it be possible to e-mail me your original archive of softPC, or at
> least tell me where you got it?
>
> Boris
>
> >
> >
> >CU NeXT msg
> >Louis
> >
> >--
> >
> >LHFG:

> >Who wants to buy Windows-98? Got a 1.7 Tb harddisk already???
> >--- IOS-Mail 0.91pl9 ï¿½eta
> > * Origin: ~ BearBoard Atari ST Fan BBS 010-2900490 ~ (2:286/503.81)
> >.
>
> ---
> bdc2@bdc2-ra.cwru.edu
> ---

6149. Re: Is there another Newsreader?

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: gevans@sysnet.net
Message-ID: <6fc8uh$m9p@unix5.sysnet.net>
Source record: 104596

Hi John,

>Sorry to hear about the problems with NEWSie. My question is: Did you
>start using a new version of NEWSie this weekend? If not, could it be
>possible that your ISP changed something over the weekend?
>
The newsgroup problem went away after a few days. I received email from my
ISP saying that their newsgroup server had been having probelms and was now
fixed. No more problems retrieving messages but only followup
posts ever appear. No new posts. Strange!

>What FTP problems?

When I try to use FTP to update my web page on Delphi, Newsie
rarely comes back with a directory list. The window is usually
empty. Regardless, if I try to post a file anyway to the top
level -- I can't go down further because I don't see the directory,
it will stop the transfer part-way most of the time. The log
file doesn't show any problems. The only clus I have is that
Newsie says "Retrieving directory" and never gets beyond 0 bytes.

Is this Delphi or Newsie?

6150. Newsie not posting

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: gevans@sysnet.net
Message-ID: <6fc8j4$m9p@unix5.sysnet.net>
Source record: 104597

This isn't a followup to "Newsie and fonts" but I've found that only my postings designated "followup" ever make it here. If I try creating a new post, it appears to send but doesn't appear. Is this an option setting somewhere?

Greg

6151. Re: Video

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <351B1E7F.B52B8630@jps.net>
Source record: 104598

ekaljumagi@clhs.lake.k12.ca.us wrote:
>
> In article <351a58c9.3735730@news.zetnet.co.uk>,
> paxton@zetnet.co.uk wrote:
> >

> > Can you do the above with a Falcon?.. attach to a TV ,

Yes.
> >
> > What ATARIs can't I do it with?

Models with no RF modulator require RGB adaptor as described by the
other post below. These include some editions of the 1040 ST. Also the
Mega ST. A Genlock is available for the Mega ST, allowing broadcast
quality video output. The TT also has no video output. Not sure about
the Mega STE. Stacy has no video out either I believe.
> >
> > And is all the above possible in other countries (blush) lame
> > question.. but needs confirming please :)

Not sure how shipments to other countries varied from US models.
> >
> With my cute little RGB adapter, I can hook my Falcon up to video in the
> manner you describe in the USA. Don't use it much -- but it does work.
>
> Galen (Head YACcer, Yolo Atari Club)
>

6152. Re: PLEASE HELP ME!!

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <351B22E9.32FA15A4@jps.net>
Source record: 104599

Since the problem started when you installed the card's driver disk, obviously something installed by the disk either a) is incompatible with the STE, or b) incompatible with something else in your configuration (auto prgs and accs), or c) the driver install is corrupt. You can't do anything about a) except try it on another computer. You can disable all other accs and prgs that auto boot to check for b). To check c) you have to get another copy of your install disk.

Rolf Anders Storset wrote:
>
> Hi
>
> I've recently bought myself a used Mega STe. With this computer I got a
>
> used Spektrumgrafikkarte (by Wilhelm Mikroelektronik GmbH) on the deal.
> Now I've been trying all weekend to get this card to work. The card is
>
> installed into the machine and I've formatted my harddrive (to ensure
> that there ain't any conflicts with other progs). After I've installed
> the HD driver, copied the autofolder from the HD utilities disk and run
> the install-program from the graphic-card disk, I'm resetting the
> machine. But during the boot-up, it crashes. How am I going to get
> this thing to work?!?!?!?!?!
>
> Please help me if you can!
> (any tips, hints and step by step guides are VERY appreciated)
>
> Thanks in advance
>
> Rolf Anders Storset
> Norway

6153. Re: Marketing Software in the 21st Century

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <780_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 104600

Hi Frank, on 23 Mar 98 you wrote: ...respect, brethren
f>
>>>> I just reposted one of your translations to English in csast!
f>>> Hmm, a part of Chips 'n' Chips?
>> I didn't get it from there - I think you posted it in Atarinet some
>> time ago - but it's also in CHIPS300 v1.1 now that I look (I thought
>> it was all in German). What's the latst version?
f>
f> I don't really know. v3.5 or something. I believe most of it is in
f> German because Michael (the author) didn't translate anything.

Right. For some reason I thought you were involved in creating the HYP...

f>>> Anyway, there is a new program called Arthur, that can be used as a
f>>> German<->English dictionary. I don't know if it is really useful,
f>>> but give it a try.
>> I haven't heard of this. Where can it be found?
f>
f> Well, in the German MausNet of course. ;-)
f>
f> I am sorry but I don't know of a source in the Internet. Perhaps some
f> of the other readers...?
f>
f> BTW, this program is rather new so its obvious why you haven't heard
f> of it before.

Ok.

Well, anyone else know a location?

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

6154. Re: Imagecopy (was: Moving to MagiC)

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <781_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 104601

Hi Terry, on 23 Mar 98 you wrote: ...respect, brethren
o>
HS>> I have no problem with Imagecopy in that department - except that
HS>> it takes about three times as long to load JPGs, so I install 1st
HS>> Guide specifically for JPGs and MPGs
o>
o> Imagecopy is extremely fast at loading JPEGs on a Falcon, if you use
o> JPEGD.

I'm sure, but I don't have one on this TT. An example 86k JPG (2.15Mb
uncompressed) gets dithered to a 256 colour display in 73 seconds, compared
to 34 with 1st Guide. For simple viewing it's just easier...

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

--

~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~

6155. Re: A Web Browser for the ST?

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <#IQIYeTW9GA.309@nih2naab.prod2.compuserve.com>
Source record: 104602

I've always wondered something, how in the world is a person to go to
a web page if they DON'T have a web viewing program to start off with?
Makes no sence to me.
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

6156. Re: Info Needed

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6ffggd$1t6$1@news3.isdnet.net>
Source record: 104603

Dennis Bishop <102063.112@CompuServe.COM> a crit dans le message ...
>I am thinking about getting set up to be able to go on the web,
>but with all the postings, I am totaly mixed up as to what to use.
>
>This is my setup that I figure I'll use.
>
>Atari TT/030 4meg ST ram / 4meg TT ram 548meg scsi hard drive inside,
>Monochrome vga (I guess) monitor used in TT Med.rez 14.4kb modem,
>127 meg hard drive via ICD host on the Atari DMA port (Hay it works!)

>
>Somewhere I've got Genva I can use too. Is there anyplace a text file
>that can tell step by step what I need to get and/or use to set this
>machine up for the web via CIS?

This is not a step by step, but if you read the docs with all the software
packages, you should be able to get going.

What do you need ?

- A Web browser : CAB 1.5 (freeware) or 2.x (commercial)
- A TCP/IP package : STiNG
- A Mail/News Reader package : Newsie 0.86

Optionally:

- An FTP Client : aFTP (or Newsie, that does the job too)
- IRC, Telnet, etc...

Plus:

- CAB requires an Overlay to run with STiNG : CAB.OVL
- It's generally better to use the improved serial port driver: HSModem 0.7
- STiNG requires the eXtended Control Panel for configuration: Xcontrol.acc

Set up the whole thing with HSModem first, then STiNG, then whatever client
software you'll use.

The URLs to get all these package can be found in the Quick FAQ.

Oh, and I seem to remember there are some particularities regarding
connection to CompuServe, as they use their own "standards" for somethings.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr

/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

6157. New at Systems For Tomorrow (March 27th)

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: sales@SystemsForTomorrow.com
Message-ID: <6fgt4g$4gi@uucp.tfs.net>
Source record: 104604

New at Systems For Tomorrow March, 27th 1998
~~~~~~~~~~~~~~~~~~~~~~~~~~~

Power Up+ for TOS Computers $22.99
This update to last years Power Up adds an array weapons to your autos stock equipment. Now if you can't beat your friend, you can shoot them. Power Up is pure racing fun, now with optional violence! Existing Power Up owners: EMail us about the FREE upgrade to Power Up+. From Empty Head Software.

Ultimate Virus Killer 2000 for TOS Computers $19.99
The Ultimate Virus Killer 2000 (version 8) is probably the most versatile and definitive product in the battle against computer viruses on the Atari ST/STE/TT/Falcon; a full- fledged tool that has taken many years of painstaking development. You can use this tool to de-infect your disks and programmes, destroying the viruses and leaving all other information and data intact. UCK2000 will recognize and destroy over 100 viruses! The full version is only $19.99, upgrades from any previous version are only $7.50 (requires the return of your origional UVK disk.)

Atari Computing Magazine Back Issues $9.99 each
Issues #4, #5, #6, #7 and #8 of Atari Computing are available by special order as back issues (while supplies last.) Back issues are shipped when the next new issue arrives. Order now to insure delivery with issue #9.

Atari Computing Subscriptions
In addition to our standing order option, we are now accepting 3 and 6 issue subscriptions to Atari Computing. Here's the deal:
(Prices include Reader Disk and delivery to US or Canada.)
Standing Order: $11 per issue (must have a credit card)
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6 Issue Subscription: $55

Suzy B's Treasury Vol 2 CD $29.99
This CD from Suzy B Software continues the tradition of bringing you "a honey of a deal." It includes the best in Atari PD and Shareware, all clearly described by "The Unabashed Atariophile" of Z*Net, AEO and ST Report fame. It's been three years since the first collection and thousands of new files have arrived. Most files are compressed in ZIP format in order to fit more data onto the CD. We also have received more copies of the origional Suzy B's two CD set, now also priced at $29.99. Or take both volumes (3 discs) for only $47.98! From Suzy B's Software.
~~~~~~~~~~~~~~~~~~~~~~~~~~~

Link 97 for ST/STe/TT $89.99
Easly connect harddisks, CD ROM drives, streamers etc. to your DMA port. Technical features: SCSI 2 Commands (Harddisks above 1 GB can be used), Parity, SCSI Initator Identification (Harddisks like the Quantum Fireball series can be used), You can connect up to 7 SCSI devices. Note: Does not include driver software. From WB Systemtechnik.

DTP+G Desktop Publishing CD $39.99
A desktop publisher's dream! This CD contains over 3,600 fonts in Calamus, True Type, Postscript, GDOS, Signum, and other formats. It has over 8,000 pieces of clip art as well as DTP support programs, printer drivers, word processors, font editors, CAD software, printer utilities, and more. Over 90% of this CD is in English! It also includes four commercial packages: Family Roots I, DegasArt, Edith Pro, and X-Lator. From Floppyshop.

Scan X: UMAX for TOS Computers $49.99
This new edition of the Scan X scanner drivers provides support for the UMAX Astra 1200s and VISTA S-12 scanners. A MicroTek E3/E6/35T+ version is also available. From Homa Systems.

Electronic Cow!
Three cool music applications! For more information check out the Electronic Cow link on our web site!
NEW Electronic Cow programs coming soon

MIDI Arpeggiator for TOS Computers $27.99
Sound Chip Synth for TOS Computers $19.99
Snippit Synth for TOS Computers $29.99

Also Available:
HD Driver 7 $49.99 The best Hard Disk utilities
CAB 2.5 $49.99 HTML browser /w PPP socket for MagiC
Atari Works $79.99 Easy to use home/office suite.
Lattice C 5.6 $139.99 C Compiler.
True Image $29.99 Image Processing Package.
Alien Thing (Expert) $19.99 Alien Blasting fun!
Tetris II $11.99 Cool Tetris game
Desktop Solitaire $19.99 8 solitaire card games for TT/Falcon
Face Value $69.99 Visual style GFA programming
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6158. Re: Moving to MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <782_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 104605

Hi Olly, on 23 Mar 98 you wrote: ...respect, brethren
o>
o> I've seen similar? problems with HDDRIVER and my Jaz drive though my
o> AB040 is an additional complicating factor.
o>
o> With HDDRIVER 6.13 I can let the Jaz spin down ok...but I musn't try
o> and spin it up by double clicking on a partition icon on the desktop
o> or I will lose access to that partition until the next reboot. The
o> trick is to wake the Jaz up by making an access via the fileselector.
o> Then the Jaz spins up ok.

Hmm - might be worth a try. Thanks for the idea.

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

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| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~

6159. PC vs Atari Relief!

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <783_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 104606

Hi Tim, on 24 Mar 98 you wrote: ...respect, brethren
B>
B> Hello Fellow Atarians:
B>
B> We recently got a Pentium with Win95, soundblaster gold, 56k modem.
B> Got it configured for internet (aaaghh!). Got some games, microsoft
B> office, cakewalk, ect ect.. But I find myself going back to my Ataris
B> even for Internet, just becuase it is so different (and way cooler)
B> then the Win95 stuff.
B>
B> Right now I have two atari systems..a TT030 w/ geneva/neodesk. a 40M
B> Internal and a 760 M external. Lots of Midi software..Cubase, Dr T
B> Omega II, Music Mouse, "M", Smpte Track, EditTrack<ect ect. Also
B> Pagestream, A beta version of Works II, and more. And a Mega STe
B> system that I network with the TT.
B>
B> After working all day (at work) on Win95 stuff, I find it a RELIEF to
B> come home to my Atari's! I was wondering if this attitude was
B> prevailiant amoung Us Atarian's?..Comments?...

I use a networked P166 all day at work under W95 - a dog such as this is soul-destroying tbh. I've been thinking about getting a PC for about 4 years and the realisation that a P166 would've been a dream back then makes me count my blessings. There's a few things the PC has that I don't have here, but I'm just glad to get home...

Regards, Harry Sideras - UK Association of Atari User Groups
###
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

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~~~~~~
| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~

6160. Re: Moving to MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <785_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 104607

Hi Martin, on 24 Mar 98 you wrote: ...respect, brethren
t>
t> on Sun 22-03-98 15:58 Harry Sideras wrote:
t>>> On my TT with Crazy Dots II graphic card and with NVDI 4.11 r7 as
t>>> driver I don't have this problem at all. Only on my Hades with Nova
t>>> VDI.
>> Where did you get NVDI ET4000 v4.11r7 from? Is it in English? Is it
>> just the executable that's updated or the driver files too, compared
>> with v4.11r3? There's a bugfix for Nova VDI at r5 AIUI...
>>
t> I got it from *ASH* and AFAIK right now it's up to v4.12.

I hear the standard version is at v4.12r9 in the UK.

t> I hope to get an update at the forthcoming Neuss-fair. The version
t> I've is a German one.

A pity...

t> For more (German) info take a look at:
t> http://members.aol.com/ashinfo/frames/bestfram.htm

Thanks, I will.

t> I can't say anything about the differents between r3 and r7

It's been printed in the ATOS diskmag.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

6161. W.R.A.G. Meeting Anouncement

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <786_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 104608

Originally from Stephen Barszczak

The next meeting of the White Rose Atari Group will be held at:

4 Langdale Street
Elland
Nr Halifax
Yorkshire

On APRIL 19TH

The following meeting will be at the same address

On MAY 17TH

Anyone wanting directions can telephone Tony on 01422 375673 or contact
myself by phone, on 01274 826353 before 9pm.

Or by Netmail on:

Nest 90:100/402.0
FidoNet 2:250/303.0
AtariNet 51:6/402.0
TurboNet 100:101/102.0

Or By Email to:

wrag@tgm-bbs.demon.co.uk

Regards, Harry Sideras - UK Association of Atari User Groups
##
sidcelery@cix.compulink.co.uk # 90:102/143.0@nest.ftn
* hsideras@mettav.demon.co.uk * 100:1011/143.0@turbonet.ftn *

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| The Tavern BBS Gateway 300-33600 V42Bis MNP 2-5 24 Hours |
| **> 44-(0)181-364-8268 <** |
~~~~~~

6162. Re: Imagecopy (was: Moving to MagiC)

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <784_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 104609

Hi Guido, on 24 Mar 98 you wrote: ...respect, brethren

g>
g> Harry Sideras wrote: [Re: 1st Guide's failure to restore palette]
>> If Guido is around, will this be fixed?
g>
g> In 256-color-modi there are *always* problems with palette switches.
g> There is no perfect solution, and different people prefer different
g> compromises, after my experiences.

I agree. Imagecopy saves the palette until it quits and then restores the
original one, Positive Image doesn't restore the palette on quiting and
Graftool is interesting because the palette used depends on the position of
the mouse, even while the program is running...

g> The behaviour of 1stGuide is what I consider 'reasonable' and
g> consistent under these circumstances. Your mileage may vary.

What is it in particular that prevents the palette being stored when the
program loads and quiting on exit in this resolution?

g> I have made special provision for optimal High-/True-Color support in
g> 1stGuide, which I consider more important if you are concerned about
g> image display quality.

Certainly. There are no problems in 65k or 16M colour modes.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

6163. Re: STing Module Prob.

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <787_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 104610

Hi Roger, on 23 Mar 98 you wrote: ...respect, brethren
r>
r> On 22 Mar 98 15:58:22, Harry Sideras wrote:
>> Should I be entering this CPX before starting the Dialler and getting
>> it set up correctly for every session? Surely that can't be right...
>> B^{<
r>
r> Yes, that's how to do it, Harry. I use COPS to run a handful of CPX
r> at boot-up and then disappear from the scene after a couple of
r> minutes. You don't actually have to 'Enter' the CPX, they just have
r> to initialise themselves using the previously Saved values.

No, what I'm saying is that if I just have the CPXs active in ZControl I will
get a 19k2 connect.

To be more explicit, I've found I have to enter the Dialler
Config/Miscellaneous settings, confirm that modem 2 is active and that the
Dialler is disconnected. Then I enter the Serial CPX, switch to Modem 2,
increase the baud rate to 38k4 and change flow control from None to RTS/CTS.
Whether I save this setting or not, it makes no difference.

STinG runs after my standard HSModem settings with DRVIN and SCC that have
worked for years...

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

6164. Re: STing Module Prob.

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <788_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 104611

Hi Peter, on 24 Mar 98 you wrote: ...respect, brethren
PR>
>> I think I've read the latest docs (I've got all the 10/3/98 updates)
>> and the port setup doesn't seem to be saved to make modem 2 active.
>> Should I be entering this CPX before starting the Dialler and getting
>> it set up correctly for every session? Surely that can't be right...
>> B^{<
PR> Don't enter or save anything for ports on which you use the Dialer.
PR> The Dialer does it all automagically. Especially, don't set the port
PR> to "Active" in the CPX.

Ok, I've ensured that Modem 2 is not saved as Active in the CPX. The Dialer boots up Disconnected and Disabled. If I log on I get a 19k2 connect through Modem 2 (half way there). How do I ensure a 38k4 connect without intervening with the SERIAL.CPX?

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

6165. Re: speech to text for the Atari??

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <351A20B5.8219BC13@NO.SPAM.emw.ericsson.se>
Source record: 104612

Peter Rottengatter wrote:
>
> In article <351812C9.7F0F@cfcsc.dnd.ca>,
> Ken Macdonald <macdonald@cfcsc.dnd.ca> writes:
>
> > is there a speech to text program available for the Atari?
> > i.e. you soeak, and some smart little program converts it into ascii
> > text??
>
> Speech recognition just starts to get usable by using up all the CPU power
> of a fast Pentium machine ! What have you got ? Anything below a high clocked
> Hades is way to slow for that.

There is a old program (from 94-95 something) for the Falcon under MiNT which
is almost what you want. You can use it to controll different actions like opening,
closing quitting etc. with the help of the DSP. I would guess that it would be
possible to do something like this on the Falcon if you use the DSP. After all,
this is what a DSP is made for. ;-)

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

6166. Re: *I* bought Atari

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <351A2608.58B279CD@NO.SPAM.emw.ericsson.se>
Source record: 104613

Nicholas Bales wrote:

> > Most of the connectors inside are for exoansion cards like CPU speeders
> > and graphic expanders, also for Fast RAM.
> >
>
> Is there an internal SCSI connector ?

On the CLAB Mark-X there is one. Maybe on toehr CLAB models as well.

> Can I add Fast RAM independently to normal RAM ?

Nope, you will need to get an Afterburner040 or a MightySonic030 to get it.
Unfortunately you cant get hold of either any longer so everyone who wants
more memory in their Falcon in the future are out of luck. Sad but true
and as normal the Atari users doesn't want to spend any money so the
few companies who develops nice hardware have to stop. The only people
who lose are we.

> Err... and what is Fast RAM ?

It's a kind of RAM which can't be used for graphics and therefor the CPU
doesn't have to fight with the video hardware for accessing it. On the
Falcon it also means that it's accessed at 32-bits making it MUCH faster
than normal Falcon RAM which is slow like hell.

//Magnus Kollberg
--
+---+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+---+

6167. Re: Atari TT drive problem

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <6fc72i$pge@bgtnsc02.worldnet.att.net>
Source record: 104656

John,

John Bryden <JAB@oxfordcc.co.uk> wrote in article
<3518F88E.81A7957E@oxfordspamnotcc.co.uk>...
> I don't know if anyone can help. I have an Atari TT which I would like
> to use with Cubase. Unfortunately, some time ago, I deleted the hard
> drive from the OS and I can't get it back. I am literate with PC hard
> drive installation etc.., but this is really weird.
>
What do you mean "I deleted the hard drive from the OS"? Is the hard drive
still physically installed and working? Do you possibly mean that you
deleted the hard drive icon from the desktop? If that's what happened,
simply click on "INSTALL DEVICES" from the OPTIONS pull-down menu on the
desktop and all your icons will be reinstalled.

If that's not the problem, how 'bout trying to explain yourself a little
better so we can understand exactly what's wrong.

Sheldon (Computer STudio - Asheville, NC)

6168. Re: Atari TT drive problem

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: Ross Cooling <rcooling@georgian.net>
Message-ID: <01bd5850$c1ee74a0$650dacce@rcooling.georgian.net>
Source record: 104657

Hello John,
What do you mean "I deleted the hard drive from the OS"?
Do you mean the icon? If so just go to the Options menu and select "Install Devices" and it will provide icons for any partitions it finds! If you mean you've formatted the drive, then that's another matter!

John Bryden <JAB@oxfordcc.co.uk> wrote in article
<3518F88E.81A7957E@oxfordspamnotcc.co.uk>...
> I don't know if anyone can help. I have an Atari TT which I would like
> to use with Cubase. Unfortunately, some time ago, I deleted the hard
> drive from the OS and I can't get it back. I am literate with PC hard
> drive installation etc.., but this is really weird.

6169. Re: encore vous?

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: Pascal Fleury <fleury.pascal@wanadoo.fr>
Message-ID: <WS.3519a2f8.0001c9d5.fleury.pascal@wanadoo.fr>
Source record: 104658

```
Message-ID: <WS.35199eca.00013858.fleury.pascal@wanadoo.fr>
Date: Thu, 26 Mar 1998 01:18:18 GMT
From: Pascal Fleury <fleury.pascal@wanadoo.fr>
X-Newsreader: WenSuite 2.40d
Newsgroups: fr.comp.sys.atari
Path: fleury.pascal
References: <1998032523233901.SAA03896@ladder03.news.aol.com>
Subject: Re: encore vous?

tu as r
j'invite donc tout les ataristes
Ca rassurera des gens,mais surtout,on va les compter.Cela comptabilisera
quand m
cas.Merci donc
quelqu'un montre les dents pour nous enterrer,on redresse la t
ataristesnsi vous le voulez,je vous invite

pascal,qui ne masque pas son e-mail
```

6170. Re: speech to text for the Atari??

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <3519ACCF.2C2D24EC@studio9.demon.co.uk>
Source record: 104659

Ken Macdonald wrote:

> is there a speech to text program available for the Atari?
> i.e. you soeak, and some smart little program converts it into ascii
> text??

probably not ... speech to text very processor intensive, 8Mhz too
tight. Even fast PCs are still pretty crap at this. If no-one else
replies in a few days I'd say 'no'.

Jim.

--
* Mr J.M.A. Harris.
* 9 Argyle Road, Brighton, East Sussex, BN1 4QA, United Kingdom.
+ 44 (0)1273 625875.
* jim@studio9.demon.co.uk ~ http://www.studio9.demon.co.uk
* Postgraduate Student of Hypermedia Studies
* (http://www.hrc.wmin.ac.uk)
* @ Advanced interactive web site design
* @ CD-ROM authoring
* @ Internet and Multimedia Installations and Events
* @ Digital Music
* Also at this address Mr C.Hope, Mr S.Grainger and Miss S.Kpakra.

6171. Re: newbie Q: difference between 1040's and Falcon (for MIDI/audio use)

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <3519AEBB.AC13B95@studio9.demon.co.uk>
Source record: 104660

Good Music Company wrote:

> DO NOT EMAIL ME!!! -> EMAIL djmaytag@terracom.net
> DO NOT EMAIL ME!!! -> EMAIL djmaytag@terracom.net
> DO NOT EMAIL ME!!! -> EMAIL djmaytag@terracom.net
> DO NOT EMAIL ME!!! -> EMAIL djmaytag@terracom.net
>
> hi, i'm new to atari computers and i was wondering what the
> differences
> were between the 1040 (i hear there are different versions) and the
> Falcon. i'm doing MIDI and possibly some audio work, so the main
> differences in those areas would be helpful.
>
> any FAQ's, reviews, info?? email me at home at djmaytag@terracom.net
>
> this is my work account, so don't email me here.
>
> thanx,
> Mitch
>
> DO NOT EMAIL ME!!! -> EMAIL djmaytag@terracom.net
> DO NOT EMAIL ME!!! -> EMAIL djmaytag@terracom.net
> DO NOT EMAIL ME!!! -> EMAIL djmaytag@terracom.net
> DO NOT EMAIL ME!!! -> EMAIL djmaytag@terracom.net
>
> ---
> Good Music Company 5225 University Ave Madison, WI 53705
> goodmusic1@goodmusic.com 1-800-236-5990 608-231-5990
>
> hours (CST): Monday-Thursday: 10:00 to 8:00
> Friday: 10:00 to 6:30
> Saturday: 10:00 to 5:00
> Sunday: 12:00 to 5:00
> ---
> For fastest response, call us toll-free at 1-800-236-5990,
> as our e-mail is not checked as frequently.
>
> Ask to get on our mailing list to get the best deals!!
> ---

Also you can pick-up a 2nd hand ST for less than 100 UK pounds,
Falcon's still fetch a few hundred and I've never seen an audio
recording ready set-up complete with Cubase Audio Falcon for less than
600 UK pounds.

Jim.

--
* Mr J.M.A. Harris.
* 9 Argyle Road, Brighton, East Sussex, BN1 4QA, United Kingdom.
+ 44 (0)1273 625875.
* jim@studio9.demon.co.uk ~ http://www.studio9.demon.co.uk
* Postgraduate Student of Hypermedia Studies
* (http://www.hrc.wmin.ac.uk)
* @ Advanced interactive web site design
* @ CD-ROM authoring
* @ Internet and Multimedia Installations and Events
* @ Digital Music
* Also at this address Mr C.Hope, Mr S.Grainger and Miss S.Kpakra.

6172. Re: TAF Meeting April 15th - Cubase demo!

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <3519AF13.2A74ECBE@studio9.demon.co.uk>
Source record: 104661

Daniel L. Dreibelbis wrote:

> Are you a professional recording engineer or do you like to dabble
>
> with recording? Do you use the Cubase package for the Atari ST, or
> have
> ever wondered about what is considered one of the best sequencers for
> MIDI instruments on the market today? Then have we got a meeting for
> YOU!
>
> On Wednsday, April 15th, the Toronto Atari Federation will
> be
> putting on a very special presentation with Ray Williams of
> Steinberg
> Canada and Club Cubase! Featured at this meeting will be a
> demonstration
> of Cubase Audio 16, the 16-track hard disk recording/sequencer
> package
> for the Atari and C-LAB Falcons that puts together a
> comprehensive
> recording studio solution in your own home. Ray will also be giving
> tips
> and tricks that will help users of Cubase get the most out of
> their
> sequencing and arranging, and should also have product for sale as
> well.
>
> We're honoured that Ray has volunteered his time for this
> presentation, and we know that this will be a VERY informative meeting
>
> for all MIDI and recording enthusiasts. This meeting is definitely not
>
> to be missed!
>
> TORONTO ATARI FEDERATION User Group meetings are held on the Third
>
> Wednesday of the Month in the North York Memorial Community Hall on
> the
> Lower (or Concourse) Level of the North York City Centre Library at
> 5110
> Yonge St. at Parkhome Ave. Parking garage inside the complex.
> Those
> using public transport can take the TTC's Yonge-University-Spadina
> line

> to North York Centre Station. Meetings start 7:30 PM, $2.00
> to
> non-members. Membership is $35 CDN a year, and includes a
> subscription
> to the club newsletter PHOENIX and full use of the TAF Online BBS. A
> membership in TAF IS Atari support!
>
> TAF Online! BBS - 416-421-8999
> TAF home page - http://www.interlog.com/~schrist/taf/
> TAF PHOENIX page - http://www.outer-net.com/~redfrog/phoenix.htm
> Dan Dreibelbis, TAF VP - 416-766-4743 or dreibel@idirect.com
>
> ////////////////////Daniel L. Dreibelbis////////////////////
> ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
> Thorn in the side of all net.twits
> email: dreibel@idirect.com
> ///////////////"And yet, the Fuji Lives!" ///////////////////

If I lived in Canada I'd be there. Perhaps you could post a report
after the event.

Jim.

--
* Mr J.M.A. Harris.
* 9 Argyle Road, Brighton, East Sussex, BN1 4QA, United Kingdom.
+ 44 (0)1273 625875.
* jim@studio9.demon.co.uk ~ http://www.studio9.demon.co.uk
* Postgraduate Student of Hypermedia Studies
* (http://www.hrc.wmin.ac.uk)
* @ Advanced interactive web site design
* @ CD-ROM authoring
* @ Internet and Multimedia Installations and Events
* @ Digital Music
* Also at this address Mr C.Hope, Mr S.Grainger and Miss S.Kpakra.

6173. Re: The Baldkitty Report #2

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <3519AE1C.EE522DA6@studio9.demon.co.uk>
Source record: 104662

It is both an advantage and a disadvantage that on the net you haven't a clue who anyone is! Baldkitty authentic your sources and make this community buzz with excitement.

Jim.

--
* Mr J.M.A. Harris.
* 9 Argyle Road, Brighton, East Sussex, BN1 4QA, United Kingdom.
+ 44 (0)1273 625875.
* jim@studio9.demon.co.uk ~ http://www.studio9.demon.co.uk
* Postgraduate Student of Hypermedia Studies
* (http://www.hrc.wmin.ac.uk)
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* @ CD-ROM authoring
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* @ Digital Music
* Also at this address Mr C.Hope, Mr S.Grainger and Miss S.Kpakra.

6174. Re: STing Module Prob.

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <EKiS.156$_M4.2590993@wagner.videotron.net>
Source record: 104663

On 24 Mar 1998 12:06:19, Peter Rottengatter wrote:
>
>Don't enter or save anything for ports on which you use the Dialer. The
>Dialer does it all automagically. Especially, don't set the port to
>"Active" in the CPX.

If I don't set the port to active I can't connect.

Ross

6175. SVGA on TT030

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: BACH@ATLANTIS-BBS.COM
Message-ID: <6fcda4dme1@news.ncal.verio.com>
Source record: 104664

HI!
I have a TT030 . the monitor I am using is a NEC MULTISYC 3D.
(SVGA) However no matter what I do with my fine tune controls, I get
a 2" margin on each side of the screen. I have had other VGA's
attached to my TT, and it is the same thing. Is this common when
attaching a VGA monitor to a TT, or will a graphic card fix the
problem, or is there a software application that I need? I can live
with it if I have to, but I thought I would ask THE QUESTION>
Please Email me, or post it.
THANX

Atarian
Tim Conrardy
TT030/Mega STe

6176. Re: changing icons

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: BACH@ATLANTIS-BBS.COM
Message-ID: <6fcdm8dme2@news.ncal.verio.com>
Source record: 104665

On 25 Mar 1998 18:25:09, Rem wrote:
>Hi,
>
>Does anyone know how I can change the icons of the GEM?
>
>thanks,
>
>Peter
>peter007@dds.nl
>.
Hi!
You need a replacement desktop Application such as Neodesk, or the
shareware THING available on FTP sites. They will allow you to
have custom icons for the desktop.

Atarian
Tim Conrardy
TT030/ MegaSte

6177. computers, mags & synths for sale

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <6fci3c$9oi$1@news2.tor.accglobal.net>
Source record: 104666
Cross-posted to: aol.commerce.computers.forsale,comp.music.midi,comp.sys.atari.st,rec.music.makers.synth,rec.music.makers.marketplace,mtl.vendre-forsale

```
The following computers, magazines and synthesizers MUST be sold,
cause I'm moving overseas and cannot bring them with me.

PRICE: M A K E A N O F F E R !

March 23: thanks to everyone who replied. Highest bids are listed
below. Accepting final bids until March 27, 23:00 EST.

ATARI COMPUTERS
---------------------------------------------------------------------
* 1040 STF (TOS 1.02)
* 1040 STFM (TOS 1.02)
* 1040 STE (TOS 1.62) 4 Mb memory
* SM 124 Monochrome Monitor
* SC 1224 Color Monitor
* Quantum LPS270S (350 Mb SCSI) & ICD Link
* Software: Dr.T D-50/D-550 Editor/Librarian
Dr.T D-10/D-110 Editor/Librarian
* Books: Compute! ST Programmer's guide
Compute! Programming sound and graphics on the ST
---------------------------------------------------------------------

MAGAZINES
---------------------------------------------------------------------
Offers on a complete magazine series, please; I have no time to
sort through each stack for individual issues.
Certain issues might be missing in a sequence. Ask if necessary.

Keyboard (US): 9-1987 to 11-1993 $150 USD (45 issues).
Electronic Musician: 1-1988 to 1-1993 $75 USD (25 issues).
Music Technology (US): 1-1998 to 2-1990 $50 USD (18 issues).
Keyboards (FR): 12-1987 to 3-1993 $75 USD (25 issues).
Sound on Sound: 12-1993 to 9-1994 $25 USD (7 issues).
Future Music: 1-1993 to 1-1997 $200 USD (31 issues) with CDs.
---------------------------------------------------------------------

SYNTHESIZERS
---------------------------------------------------------------------
Roland D-50 375 USD + shipping
Roland MKS-50 & PG-300 275 USD + shipping
Oberheim Matrix-1000 300 USD + shipping
Casio VZ-8M 200 USD + shipping
---------------------------------------------------------------------
```

USER MANUALS

All manuals in French unless otherwise noted.

Ensoniq: ESQ-1 (en)
Roland: A-50, A-80, DDR-30 (fr/de), D-10, D-20, D-110, D-50, D-550,
D-70, GP-8, GR-50, JP-6, JX-3P (en), JX-10, MKS-80 (fr/de),
MRC-500 (en), PAD-8 (fr/de), PAD-80, R-5, R-8, R-8M, S-330,
S-550, U-110, U-220.
Yamaha: DX7s (en/fr/de)

****
Offers from C A N A D A and U N I T E D - S T A T E S ONLY!
Please reply through e-mail (specify currency). Thanks.

Complete list on: http://www.megacom.net/~q-funk/trade.htm
****

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 12/1600 NVDI 4.11, MiNT 1.14.6, N.AES 1.1.0, GlueSTiK

Unsollicited material will be proof-read for $100 USD per word,
payable within 10 days. Submission of your advertisement to my
address constitutes your formal acceptance of these terms.

<TITLE><BLINK><H1>No HTML Messages Please!</H1></BLINK></TITLE>

6178. Re: SVGA on TT030

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <6fcjs1$mjt@bgtnsc03.worldnet.att.net>
Source record: 104667

Tim,

> I have a TT030 . the monitor I am using is a NEC MULTISYC 3D.
> (SVGA) However no matter what I do with my fine tune controls, I get
> a 2" margin on each side of the screen. I have had other VGA's
> attached to my TT, and it is the same thing. Is this common when
> attaching a VGA monitor to a TT, or will a graphic card fix the
> problem, or is there a software application that I need? I can live
> with it if I have to, but I thought I would ask THE QUESTION>

The TT030's color output is slightly different than standard VGA output. Some monitors can be tweaked internally to expand the horizontal, vertical and centering of the display to give you a full-screen display on the TT030. If you're not comfortable working inside the monitor's case (remember there is HIGH VOLTAGE inside), then I'd recommend you take the monitor and your TT030 to a television service shop and let them try to adjust the internal pots to expand your picture to a full screen. Make certain you also bring a graphic program that can generate a circle on the screen so the displays proportions can be properly adjusted.

Sheldon (Computer STudio - Asheville, NC)

6179. PLEASE HELP ME!!

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: Rolf Anders Storset <orcrist@online.no>
Message-ID: <3519A0C5.4C4B4E35@online.no>
Source record: 104668

Hi

I've recently bought myself a used Mega STe. With this computer I got a

used Spektrumgrafikkarte (by Wilhelm Mikroelektronik GmbH) on the deal.
Now I've been trying all weekend to get this card to work. The card is

installed into the machine and I've formatted my harddrive (to ensure
that there ain't any conflicts with other progs). After I've installed
the HD driver, copied the autofolder from the HD utilities disk and run
the install-program from the graphic-card disk, I'm resetting the
machine. But during the boot-up, it crashes. How am I going to get
this thing to work?!?!?!?!?!

Please help me if you can!
(any tips, hints and step by step guides are VERY appreciated)

Thanks in advance

Rolf Anders Storset
Norway

6180. Re: changing icons

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <6fcnn5mpc1@News.Dal.Ca>
Source record: 104669

You can change the icons with TERADESK (freeware) as well.

6181. Re: Active Atari BBS's

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: mhop@snip.net
Message-ID: <3519eedd.92998306@news.snip.net>
Source record: 104670

On 21 Mar 1998 15:56:43 GMT, jlensbo@aol.com (JLensbo) wrote:

>What Atari BBS's are still active?
>
>PayBax BBS 302-836-4816
>
>

Jersey Atari Computer Society 609-346-1224
Gateway 609-931-3014

Both part of the Citadel network running Fnordadel.

6182. Re: Losing memory in CAB

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <351fb17a.8411665@news.demon.co.uk>
Source record: 104671

On Tue, 24 Mar 98 16:29:32, outrider@anv.net (Terry May) wrote:

>Re: "Losing memory in CAB", guy@swampdog.demon.co.uk scribbled the following
>on 24 Mar 98 @ 19:03:08:
>
> g> memexamn outputs details for every single block of memory, be it
> g> allocated or free so there's a reasonable chance it might provide
> g> worthwhile information.
>
>I haven't did a real good test yet, but my preliminary investigation into why
>I'm losing memory with CAB seems to be the way CAB handles memory for its
>graphics cache. The longer you run it, and the more graphics it purges from
>memory to make room, the more fragmented memory becomes.

It is more the "feel" of the memexamn output that is important than
the details. Although memexamn might say Cab owns the memory it may
not have been allocated by Cab depending on how the vdi works for
example. However, the block sizes may make it apparent to someone in
the know exactly what did allocate it and if it is a bug or not.

>So eventually, while you might have 4-6 megs free, your largest block is only
>about 1 meg. And only a little bit of the rest of that 4-6 megs is actually
>being used by CAB's cache. The rest is just sitting there unused in small
>blocks.

There is a partial solution. Not brilliant although it could be
effective for some (below).

>It seems to me that CAB should grab the memory you set aside for the CACHE
>right from the get-go, and keep control of that block of memory, so that it
>never gets fragmented. But I'm no programmer, and maybe that's not feasible

I dunno how Alexander does do it but either way it has to be a
compromise. If you allocate the whole lot then it may end up being
wasted through non use. The other way causes fragmentation, it's the
same for all programs. And if you put in an option to choose which
method is used, you not only complicate the code but more importantly
confuse those users who know nothing and care even less what the
option means.

The only possible way to avoid this would be to implement a call on
all operating systems whereby a process could inform the memory
manager it is free to move "address independant" fragmented blocks for
that process together along with a protocol to allow the altered
pointers to be returned to that process - could be tricky. (The usual
solution is for hardware to do this.)

I dunno about Geneva/MiNT but the MagiC Mshrink() call (which reduces the size of a block) can be used to increase a block size as well, which could be effective - provided the memory above is not in use by something else of course!

My personal opinion is that fragmentation would not be the problem it is if only other programs were not so quick to grab large blocks when smaller linked ones will do.

Anyway ... that partial solution. Run another program and get it to allocate a large chunk of memory. This will keep it from fragmenting until you want to use it. If you don't have a suitable program it just so happens I have a (MagiC only) Gem tool which will do it.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

6183. Re: Atari Hard disk problem

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <351a5cef.5682350@news.demon.co.uk>
Source record: 104672

On Wed, 25 Mar 1998 11:35:36 -0500, "Lou Champagne"
<lcsinc@wchat.on.ca> wrote:

>I have a working SH204 hard disk with some important data I must retrieve.
>The problem is that someone dropped some files into the Auto folder and the
>drive boots up wrong. I just keeps booting over and over. How can I boot the
>system using a floppy and still have access to the HD?

Boot the machine with the hard disk turned off. Then turn on the hard
disk and run the hard disk driver yourself off the floppy. Now install
a C: icon onto the desktop. You can now open it and delete the
offending files.

If you haven't got the driver on a floppy then you've got a problem -
in that someone will have to email it to you or you'll have to
download a suitable one off an FTP site.

Note also that some drivers will bypass the auto folder and
accessories if you hold down certain keys from powerup, try all the
CTRL, SHIFT and ALT combinations. If your driver does not happen to
have this feature then it is a very good idea to install an auto
folder program or a boot manager which allows all the rest to be
ignored.

There's a very simple one on my website called WATCH which is designed
for exactly this problem - its not a boot manager, just a tiny program
that if activated (by a key combo of your choice) allows you to rename
the offending program(s) so that it/they don't get executed. Place it
first in your auto folder and you'll never have this problem again.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

6184. Re: year 2000 problem

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: ben@imperial.co.uk
Message-ID: <6fcuua$s7r$1@nnrp1.dejanews.com>
Source record: 104673

In article <6fc40f$9so$1@news.ncal.verio.com>,
BACH@ATLANTIS-BBS.COM (Tim Conrardy) wrote:
>
> On 25 Mar 1998 11:37:00, "Lou Champagne" wrote:
> >Are there any year 200 issues relating to the Atri ST, STE or Mega
> >computers?
> >
> >Lou Champagne
> >lcsinc@wchat.on.ca
> >
> >
> > I heard thru this newsgrp, that Atarians won't have to worry untill
> the year 2099, so that is that!
>
> Tim Conrardy
> TT030/Mega Ste
> >.
>

Although Atari computers may have no problems with the Year 2000, I think some software applications might have a problem. I think that one such application is Home Accounts.

Regards,

Ben Hills.
ben@imperial.co.uk

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

6185. Re: English SMUsetup package

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6fd1ge$n9c$1@plutonium.compulink.co.uk>
Source record: 104674

On 25 Mar 1998 01:17:04, Hallvard Tangeraas wrote:
>On Tue 24-03-98 07:59, Derryck Croker (derryck@NOSPAMHEREcix.co.uk) wrote:

>>But I'll never know because the message itself hasn't downloaded.
>>
>>Care to repost please?
>
>Huh??? Something must definitely have gone wrong here...
>All I could see was 2 copies of my same reply, but not any empty messages.

Very odd, perhaps Newsie dropped the file as it was downloading, I had been playing around moving the window around in the background so I could get an idea how many messages had been downloaded.

Also I'm finding that messages are disappearing in one area and multiplying in another - I closed Newsie and started it again to find that there were only two messages in one area and mysteriously the number of messages in another had multiplied. I wouldn't mind but I hadn't read the messages from the shrinking area! Perhaps I'm not using Newsie properly.

>Anyway, I guess it couldn't be that important since I can't remember what I
>was trying to write ;-)
No problem, the only reason that I was concerned was that I wasn't sure whether there was any problem accessing the file as these are my first tottering steps and I'd already been caught out! :-))

>I'll download it again though so I can get that new readme file.
Especially if you intend to spread it, it's only a minor change but a correction of a mistake on my part.

Rgds, Derryck

6186. Re: English SMUsetup package

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6fd1gf$n9c$2@plutonium.compulink.co.uk>
Source record: 104675

```
On 25 Mar 98 04:14:42, Harry Sideras wrote:
>*Hi Derryck*, on 22 Mar 98 you wrote: ...respect, brethren
> d>
> d> English language version of complete SMU Setup package is now
> d> available at:
> d> http://www.cix.co.uk/~derryck/software.htm
>
>Ooh, ta. <g>
Also in a filelist near you soon, and soonish in FANFiles.

Rgds, Derryck
```

6187. Re: HP672c printer driver for SpeedoGdo

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6fd1gg$n9c$3@plutonium.compulink.co.uk>
Source record: 104676

On 25 Mar 98 04:14:40, Harry Sideras wrote:
>*Hi Derryck*, on 20 Mar 98 you wrote: ...respect, brethren
> d>
> >>>> There is a 660 Speedo driver available - try ftp.lip6.fr/pub/atari.
> >>> I have an English language version of this 660C Speedi driver BTW :-)
> >> Is your english driver available anywhere?
> d>
> d> It could be, I don't know about the legal aspects (but the French
> d> version was PD). Anyone care to comment??
>
>If it's real PD ratherthan freeware then you can do absolutely anything you
>like with it (though some frm of attribution would be polite, I guess).

It isn't clear, but there's plenty of (C) scattered in the "About" page in the CPX so is probably best left.

I have my doubts about the validity of this CPX as it seems to allow the adjustment of parameters that are to do with printing using internal fonts rather than the graphics mode that Speedo uses to print.

It's also possible to to end up with a page that's printed with the black at 600 and the colour at 300dpi...

Rgds, Derryck

6188. Re: changing icons

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: bales@hol.REMOVE.THIS.fr
Message-ID: <MPG.f842dfc8d48fcc998969b@gazette.stortek.com>
Source record: 104677

On 25 Mar 1998 18:25:09 GMT, for some strange reason Rem (rich@demon.nl) wrote this...
> Hi,
>
> Does anyone know how I can change the icons of the GEM?
>
> thanks,
>
> Peter
> peter007@dds.nl
>

That's a feature only supported by TOS 2.x and later. On a TOS 1.x machine, you need either a replacement desktop (Thing, Ease, Gemini, Neodesk, Teradesk, etc...) or a small PD auto program that I used to have called Opaque. It was quite cool actually, but I can't remember seeing it on any FTP sites, and I don't know if I still have the disk. I'll see if I can dig it out.

Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

6189. Re: emulator

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: bales@hol.REMOVE.THIS.fr
Message-ID: <MPG.f842e67f5285f0198969c@gazette.stortek.com>
Source record: 104678

On 25 Mar 1998 17:28:26 GMT, for some strange reason k
(lj.dluis@telecom.pt) wrote this...
>
> How i can get a emulator for atari games?
>
>
> thank you.
>
>

Try http://www.pacifist.fatal-design.com or check out the Quick FAQ.

Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

6190. Re: encore vous?

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: bales@hol.REMOVE.THIS.fr
Message-ID: <MPG.f8430c48ec025e98969d@gazette.stortek.com>
Source record: 104679

```
On Thu, 26 Mar 1998 01:36:08 GMT, for some strange reason Pascal Fleury
(fleury.pascal@wanadoo.fr) wrote this...
> Message-ID: <WS.35199eca.00013858.fleury.pascal@wanadoo.fr>
> Date: Thu, 26 Mar 1998 01:18:18 GMT
> From: Pascal Fleury <fleury.pascal@wanadoo.fr>
> X-Newsreader: WenSuite 2.40d
^^^^^^^^^^^^^^
> Newsgroups: fr.comp.sys.atari
^^^^^^^^^^^^^^^^^
> Path: fleury.pascal
> References: <1998032523233901.SAA03896@ladder03.news.aol.com>
> Subject: Re: encore vous?
>
> tu as r
> j'invite donc tout les ataristes
> Ca rassurera des gens,mais surtout,on va les compter.Cela comptabilisera
> quand m
> cas.Merci donc
> quelqu'un montre les dents pour nous enterrer,on redresse la t
> ataristesnsi vous le voulez,je vous invite
>
>
> pascal,qui ne masque pas son e-mail
>

Looks like Wensuite playing up again!

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

6191. FirstWordPlus und Microsoft WinWord 7.0

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: uzs108@uni-bonn.de
Message-ID: <35191aa9.5756988@news.rhrz.uni-bonn.de>
Source record: 104680

Hi

is it possible to convert the documents (*.doc) from FirstWordPlus to
Microsoft Word 7.0 ?

Any Converter for MS Word or an external program are welcome.

thanks for any suggestion

Mark

6192. Re: ST Applications Online Updated

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: bales@hol.REMOVE.THIS.fr
Message-ID: <MPG.f84338b7d66531a98969e@gazette.stortek.com>
Source record: 104681

On Wed, 25 Mar 1998 21:23:21 GMT, for some strange reason Paul Glover
(pglover@prima.net) wrote this...
> The latest pages (to 25/3/98) include:
>
> - All of the news pages from ST Applications issue 73
> - News Just In features:
> -TGM on the Web - new web sites (23/3/98)
> - Trackman Released as Freeware - ?100 sequencer (23/3/98)
> - Famous Atarians Web Pages (23/3/98)
> - The Forum discusions from ST Applications issue 73 plus some new
> discussions.
> - Lots of new classified adverts.
>
> ST Applications Online
> www.cix.co.uk/~sta/
> stclub@cix.co.uk
>

Nice pages, but for a recent update news is a bit stale. It is my understanding that CAB is at 2.6 nowaday, not 2.5. And JTS has actually sold Atari a few weeks ago. Trackman has been freeware for at least 6 months.

Nice pages though, very pro-looking.

Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

6193. Re: Mewsie Offline

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: aprice@postern.demon.co.uk
Message-ID: <890904114.26989.4.nnrp-02.9e987258@news.demon.co.uk>
Source record: 104682

On 25 Mar 1998 11:01:28, Peter Rottengatter wrote:
>In article <6ej1ef$6en@thoth.portal.ca>,
> roughley@HORMEL.unix.dsoe.com (Neil Roughley) writes:
>
>> At times NEWSie has created havoc with my offline partition. Why I don't
>> know, but the pattern seems to be after a 'net session in which multiple
>> clients were used under multitasking. But I can't be anymore specific
>> than that <g>.
>
>Can you please tell details about your system. You know that such effects
>occur with older GEMDOS versions, if they access a GEM partition larger
>than 16 MB, after the first 16 MB have been used up ?
>
Yesterday (Wednesday) the entire contents of my Newsie folder were
wiped out. As far as I can tell, it occurred when
a) I was reading for offline (into a folder on a different partition)
b) I downloaded on-line a post which hung up (the three-byte-last-block
problem)
c) I posted a reply to it and sent it on-line.

On inspection, the only thing left in the folder was the NEWSTEST.TXT
version of my post. So far, the OFFLINE folder has never been corrupted.
The NEWSIE folder is in a 100Mbyte partition, of which 21Mbytes is
occupied, on a 1GByte SCSI drive on a Falcon with AB running Nemesis and
MagiC. The Iomega Zip disk drive does a good job on backups (and
restores, with Newsie).

HTH

--
Alan Price
http://www.postern.demon.co.uk

6194. Re: speech to text for the Atari??

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <351a20f2a86390@club-internet.fr>
Source record: 104683

Hello,

in article <3519ACCF.2C2D24EC@studio9.demon.co.uk>
jim wrote:

> tight. Even fast PCs are still pretty crap at this. If no-one else
> replies in a few days I'd say 'no'.

From ROM webpages, I thought there was a module/program to do that for the
PC version of Papyrus (I didn't say "for Atari"). It isn't reliable ?

Bye,
/Pascal/

--
Pascal, surfing the web on his Falcon...

6195. Re: FirstWordPlus und Microsoft WinWord 7.0

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: bales@hol.REMOVE.THIS.fr
Message-ID: <MPG.f8443591e99a7279896a0@gazette.stortek.com>
Source record: 104684

On Thu, 26 Mar 1998 08:55:46 GMT, for some strange reason mark kemmer (uzs108@uni-bonn.de) wrote this...

> Hi
>
> is it possible to convert the documents (*.doc) from FirstWordPlus to
> Microsoft Word 7.0 ?
>
> Any Converter for MS Word or an external program are welcome.
>
> thanks for any suggestion
>
> Mark
>

This is in the Quick FAQ.

Get the freeware text editor Marcel (available from most FTP sites). It can read and write RTF (MS' interchange format) and just about any ST text format, including 1st Word.

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

6196. Re: Marketing Software in the 21st Cent

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <351a2da6.1337744@news.zetnet.co.uk>
Source record: 104685

Hey! denesh@cyberstrider.org (Denesh Bhabuta) wasn't it Tue, 24 Mar
1998 22:17:12 GMT that you wrote:

>>They wouldnt give me an account cause I dont have a bank account...
>>buggers that they are..
>
>I sympathise, but all I can say is - it is business.

Airtime dont , prestel dont, zetnet dont.. and most other isp's dont..
but demon insist you have a bank account.. arn't the others all in
buisness?.. poor excuse....

>>Stuff Demon ...go to Zetnet they dont care how you pay .....
>They let you pay by Cash, each month?

Like any other ISP I have ever contacted (a lot looking for slip
<grin>) they all accept a postal order every month.. thats how I pay
zetnet and have paid other isp's

BTW....Although Demon wouldnt take me because of this (and thus wont
take loads of people) if you read between the lines you will see that
they where my FIRST choice because on paper they seem to offer a
better service..unfortunatly many people like me will never know :(
>
>>PS...Hi Danny :)
>Hi Tony. ;-)

Glad to see you take your job seriously..but not personaly mate :))

Cheers - Tony Greenwood (ATARI Programmer) paxton@zetnet.co.uk
Visit PAXTON WEB at URL http://www.users.zetnet.co.uk/paxton/

6197. Re: JTS in trouble

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <6fdeh3$acq@bgtnsc02.worldnet.att.net>
Source record: 104686

James Burr <james.burr@acpu.com> wrote in article <890490422@acpu.com>...

> Now, I not very savy when it comes to business but doesn't it seem odd
> that the Tramiels leave Commodore which they founded (which did well
> after they left) and went to Atari and drove that company into the
> ground then make a move with JTS and drive that company into the ground?

Actually, Jack Tramiel took Commodore from a small insignificant typewriter company to a major computer electronics company before selling the company and going into his first retirement. Shortly thereafter, he negotiated the purchase of Atari from Time-Warner, who had taken Atari from its original glory days to the brink of disaster.

Jack Tramiel then turned Atari around with the new 8-bit XE systems and 16/32 bit ST systems, and a lot of overblown hype about a bookoodle of other new prototype products which were promised but never really had a chance for actual production. But the combination of 'real' hardware and hyped prototype promises took Atari to its second round of glory days, where it became a major player in Europe and built a small but solid following of loyal Atarians in the U.S. as well, and became extremely popular with musicians worldwide.

The decline of Atari, of which we're all too familiar, then began -- and could be a great economics study course of how NOT to run a company and market products.

Sheldon (Computer STudio - Asheville, NC)

6198. Re: FirstWordPlus und Microsoft WinWord 7.0

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: uzs108@uni-bonn.de
Message-ID: <351a3ec6.2623998@news.rhrz.uni-bonn.de>
Source record: 104687

On Thu, 26 Mar 1998 10:50:39 +0100, bales@hol.REMOVE.THIS.fr (Nicholas Bales) wrote:

>> is it possible to convert the documents (*.doc) from FirstWordPlus to
>> Microsoft Word 7.0 ?
>> [...]
>
>This is in the Quick FAQ.
>
>Get the freeware text editor Marcel (available from most FTP sites). It
>can read and write RTF (MS' interchange format) and just about any ST
>text format, including 1st Word.

Thanks for answering that fast (less than 1 hour !) and sorry for searching the FAQ first !

bye,
Mark

6199. Thanks for User Group Info

Newsgroup: comp.sys.atari.st
Date: 1998-03-26 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <1998032612414201.HAA06783@ladder01.news.aol.com>
Source record: 104688

I'd like to say Thank You to everyone who responded to my post about wanting info on active user groups.

All are much appreciated and Thanks for taking the time to respond!

Al Horton
The Computer Dungeon

6200. Re: Info Needed

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <eapK14dW9GA.62@nih2naab.prod2.compuserve.com>
Source record: 104440

I can recive bin files, just can't send them. I can unzip files too.
and yes Flash 1.6 for the Atari ST, I use it on both my machines for my
normal call outs.
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

6201. Re: Where can i get ram for f030

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <351C6B2B.9663ABA4@jps.net>
Source record: 104441

I got mine from www.infinex.com/~atycom/ for $99 for a Wizztronics board
and about $40 for a 16MB SIMM module.

Ian Norton wrote:
>
> Hi every one, where can i get 14mb ram for my falcon 030?
>
> reply to
>
> inorton_badrul@hotmail.com
>
> ---eof---

6202. Re: A Web Browser for the ST?

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199803270000.a46509@lu.maus.de>
Source record: 104442

Hello Dennis,

11> I've always wondered something, how in the world is a person to go to
11> a web page if they DON'T have a web viewing program to start off with?
11> Makes no sence to me.
Maybe he has a friend with internet access?

Especially here in Germany, people can access the internet via internet cafes
(in every bigger city is at least one I think) or via a warehouse company
which has internet corners within the computing department (again in every
bigger city) or on fairs (big and small ones with internet providers) and at
least, go to the next university.

No problem about ...

Greeetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.phoenix.de http://CyBaer.home.pages.de

6203. Jack T. & JTS/Atari/Com

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: dave.lee@ftn.org
Message-ID: <fad_9803290543@tor250.org>
Source record: 104443

There is a short piece (actually a whole page) in the latest FORTUNE Magazine. April 13, 1998 issue, Black & White covour, :Out of the Holocaust: about Jack. tells how he came to these shore with nothing after his release from a Concentration Camp and built an Empire.

There is about two lines about Atari, it reads...

Commodore was really Tramiel's last hurrah. ..... actually, I don't want to step on FORTUNE'S copyright, so I suggest you either buy a copy or go to the library and read it. Jack and his wife are doing okay. He is living in Monte Sereno, California and has two Rolls-Royces in the garage.

As another wise man told me long ago, Jack Tramiel was good at making money for himself. Atari was just not to be, no matter what the user's had hoped.

=:-)* dave.lee@taf.ftn.org

6204. Re: A Web Browser for the ST?

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6fnbfpaih1@news4.isdnet.net>
Source record: 104444

Dennis Bishop <102063.112@CompuServe.COM> a crit dans le message
<#IQIYeTW9GA.309@nih2naab.prod2.compuserve.com>...
>I've always wondered something, how in the world is a person to go to
>a web page if they DON'T have a web viewing program to start off with?
>Makes no sence to me.

How do you explain how so many people get on the news and ask how to access the Web with an Atari. I'm quite sure these people have access to the net on some other platform.

Makes sense to me ;-)

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

6205. Re: MegaSTe, No Audio? Whats wrong?

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: Carsten Krumnow <krumnow@uni-koblenz.de>
Message-ID: <Pine.LNX.3.96.980327131837.13310B-100000@charlie.uni-koblenz.de>
Source record: 104539

Hi Keith!

On 26 Mar 1998, Keith Scroggins wrote:

> I have a Mega STe, TOS 2.06 (Also tried 2.05) 4 Megs of RAM (also tried
> 1) and all seems to work (haven't tested the serial ports and printer
> port) but I can't get any audio through either the RCA connectors or the
> Monitor. I was wondering what chip on the MB could have gone bad.
>
> I think I remember seeing a message posted a while ago about a chip
> controlling sound that also had some control over the serial ports, but I
> was unable to locate the message on Dejanews.

I think it could be the Volume tone controller (used together with the DMA
sound in (MEGA) STE and TT.
The chip has "LMCxxxx" written on it (xxxx is a number I can't remeber at
the moment). It is not socketed, but perhaps it's only the power supply.
This is provided by a voltage regulator (correct expression? In German
it's called "Spannungsregler"...) which produces 8.2V out of the 12V.
The last Pin on the LMCxxxx (face to face to pin 1) has to lead 8.2V when
turned on. If not, look for the 3-pin voltage regulator near the LMC. It
can easily be replaced by a new one.

Hope to have helped,
Carsten

P.S.: If this description is too vague, I can verify it at home in my
TT and figure this out exactly...

||| Carsten Krumnow comp.science student, Koblenz, Germany
****|||**
/ | \ www.uni-koblenz.de/~krumnow eMail:krumnow@uni-koblenz.de
-' ' `- ------------ It's not a trick - it's a tari! ------------

6206. Connecting Atari sites indexes

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: Frederic Dinh <frederic.dinh@hol.fr>
Message-ID: <351BB3B2.6C04B224@hol.fr>
Source record: 104540

Hi everybody, and especially those of you running a website.

I am collecting URL in order to create an index of french speaking ATARI
websites (including e-zines). It is just starting, and people are likely to
get involved.

I wonder if there is something equivalent for english/american, german,
spanish, etc atari-related sites. My idea is that, if they exist, we could
connect these (just a simple link in fact) and make it a worldwide index.
I'd put link on the english index (ie "wanna read in english ?"), they'd
put on link on my index ("wanna read in french ?"), etc.

I know there is a Webring but not all french people are familiar with
english... that's one of the reason of my website.

You see the scheme ? Those who would like to read in a particular language
would just have to select the appropriate link and whooey!, plenty of
destinations. Let's
imagine a table called "Atarist - Get in touch worlwide" showing different
country
flags. It's more the idea to surf here and there than being searching for
some
download areas or so.

Well, I hope to be clear. It would be great if you could react to this (and
even
greater if you could answer me by mail !)
If those indexes already exist, may their webmasters contact me ?
My first try of index should be readable on next monday later in the
morning.

Bye !

--
<---------------------------------->
Frï¿½dï¿½r:c D:NH->frederic.dinh@ffv.fr
>> http://wwwperso.hol.fr/~fdinh
sorry, just in french <<

6207. atari emulator for PC

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: D Anderson <122Q@AYRCOLL.AC.UK>
Message-ID: <01bd598a$f1c4b000$25069ac2@nam>
Source record: 104541

Could someone please advise me where to obtain a good reliable emulator to allow me to run atari software on my PC.

I used to own an atari 520stfm and still have the software for the same at home and would love to see it running again.

Thanks
David

6208. WTD:XOR synth editor TG500 profile

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: af366@chebucto.ns.ca
Message-ID: <6fgcsa$4an$1@News.Dal.Ca>
Source record: 104542

i need to find a profile for a yamaha TG500 for XOR which is a synth
editor program made by DR.T or recently MOTU.my version is dr.T.
thanks
dick
money for your time

6209. Re: year 2000 problem

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: D Anderson <122Q@AYRCOLL.AC.UK>
Message-ID: <01bd598e$6e039ac0$25069ac2@nam>
Source record: 104543

Terry May <outrider@anv.net> wrote in article <1087_outrider@anv.net>...
> Re: "year 2000 problem", krumnow@uni-koblenz.de scribbled the following
on 26
> Mar 98 @ 14:03:35:
>
>

Thanks for asking this question, I was wondering if the atari's cartridge
clock for date and time might be a simple answer to the "millenium bug".

6210. Re: STing Module Prob.

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <AdPS.4$e03.46377@wagner.videotron.net>
Source record: 104544

On 26 Mar 1998 17:27:06, Peter Rottengatter wrote:

>> If I don't set the port to active I can't connect.
>
>That's not true. The Dialer does all the port handling for modem ports,
>including setting it active. The only thing the Dialer cannot do is
>activating STinG.

Are we talking about the STinG Internals CPX? OK I guess we're not...
I've disabled the other CPX's so I was only looking at the active
option on the Internals CPX....

BTW...is it possible to have the Dialer as a CPX? That would use one
less accessory slot.

Ross MacIver

6211. "TrueColor" SCSI Problem?

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: collins@bulli.com
Message-ID: <6fgi7j$18k$1@nnrp1.dejanews.com>
Source record: 104545

Hello, I recently installed VI-2, which allows me to use the falcon true color mode in more workable resolutions. Anyways, Shortly doing this, If I boot in True Color under magiC my SCSI drive will Freeze for no reason! It could be set off by anything.. Loading a picture, saving a file...
I have heard that this has something to do with The SCSI and Video Accessing the same circut and overheating it? I have tested this with my internal IDE drive and It DOES NOT freeze.. So it has to be something with the SCSI combination.
Is there a patch for this? Or am i the only one who has ever experianced this?

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

6212. Re: Info Needed

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <OzDPYrYW9GA.144@nih2naab.prod2.compuserve.com>
Source record: 104546

And HOW pray tell, do I view a web page when at this time I don't
have anything other than Flash 1.6?
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

6213. Re: Info Needed

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <e5RMfqYW9GA.135@nih2naab.prod2.compuserve.com>
Source record: 104547

I already have HSmodem7 set up on this TT. I just hope someone
will upload the files to CIS, there are No Atari BBS's (other
than my own part time one) in my area. I'll check my file sig,
I think I have a demo or two in there.
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

6214. Re: A Web Browser for the ST?

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <#Czj5uYW9GA.285@nih2naab.prod2.compuserve.com>
Source record: 104548

I have access to 2 machines and only two machines ...

MY Atari TT/030

MY Atari Falcon030

Nither of which have a browers on them.

As I am retired, I don't work someplace else.

--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

6215. Re: changing icons

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <#BSyjvYW9GA.285@nih2naab.prod2.compuserve.com>
Source record: 104549

They could also use Neodesk which has an icon editor built in.
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

6216. Re: A Web Browser for the ST?

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <#SZHotYW9GA.322@nih2naab.prod2.compuserve.com>
Source record: 104550

Oh? And do they have a local calling number for Lancaster Calif.?
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

6217. Re: A Web Browser for the ST?

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <e3Q1wsYW9GA.132@nih2naab.prod2.compuserve.com>
Source record: 104551

Don't know who is STF? and I'm not a programmer, I'm an
End User, and there ' 0 ' PD liberys for Atari in the
High Desert of Calif.
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

6218. Re: A Web Browser for the ST?

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: bales@hol.REMOVE.THIS.fr
Message-ID: <MPG.f85ecada6debc679896a7@gazette.stortek.com>
Source record: 104552

On Fri, 27 Mar 1998 09:22:06 -0500, for some strange reason Dennis Bishop
(102063.112@CompuServe.COM) wrote this...
> I have access to 2 machines and only two machines ...
>
> MY Atari TT/030
>
> MY Atari Falcon030
>
> Nither of which have a browers on them.
>
> As I am retired, I don't work someplace else.
>

Well, it looks like you are accessing the net somehow, since you already
have email and news. All you need is CAB then.

Let me know, and I'll send you CAB 1.5 as an email attachment.

Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

6219. Re: Info Needed

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: bales@hol.REMOVE.THIS.fr
Message-ID: <MPG.f85edafe1d314759896a8@gazette.stortek.com>
Source record: 104553

On Fri, 27 Mar 1998 09:15:48 -0500, for some strange reason Dennis Bishop (102063.112@CompuServe.COM) wrote this...
> And HOW pray tell, do I view a web page when at this time I don't
> have anything other than Flash 1.6?

Maybe you should have said so in the first place. Most of the people who ask for internet software are already getting here through a PC at work.

Is Flash a terminal program ? If so, you'll need a real TCP/IP connection to run a web browser. What you need is STING, CAB and CAB.OVL.

Let me know if you want me to mail the stuff to you. I have no idea how CompuServe works, so i couldn't "upload" software there, even if I wanted to.

Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

6220. Re: year 2000 problem

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: bales@hol.REMOVE.THIS.fr
Message-ID: <MPG.f85ee70b7ab238c9896a9@gazette.stortek.com>
Source record: 104554

On 27 Mar 1998 14:43:25 GMT, for some strange reason D Anderson
(122Q@AYRCOLL.AC.UK) wrote this...
>
>
> Terry May <outrider@anv.net> wrote in article <1087_outrider@anv.net>...
> > Re: "year 2000 problem", krumnow@uni-koblenz.de scribbled the following
> on 26
> > Mar 98 @ 14:03:35:
> >
> >
>
> Thanks for asking this question, I was wondering if the atari's cartridge
> clock for date and time might be a simple answer to the "millenium bug".
>

Why would it be, since there's no problem ? The real problem is with any
particular software. The system clock will run happiliy for at least
another 30 years.

As a summary, to ask if Atari's will suffer the year 2000 bug is wrong.
You should rather ask if any particular software will have the bug.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

6221. Re: atari emulator for PC

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: bales@hol.REMOVE.THIS.fr
Message-ID: <MPG.f85eed5f55b41159896aa@gazette.stortek.com>
Source record: 104555

On 27 Mar 1998 14:18:28 GMT, for some strange reason D Anderson
(122Q@AYRCOLL.AC.UK) wrote this...
> Could someone please advise me where to obtain a good reliable emulator to
> allow me to run atari software on my PC.
>
> I used to own an atari 520stfm and still have the software for the same at
> home and would love to see it running again.
>

It's in the Quick FAQ and is answered here twice a week if you look.

Try http://www.pacifist.fatal-design.com/ for a start. There are others.

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

6222. Re: A Web Browser for the ST?

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: fabrice gamberini <gamberin.REMOVE-THIS@art.alcatel.fr>
Message-ID: <351BCEDF.5C0E@art.alcatel.fr>
Source record: 104556

Dennis Bishop wrote:
>
> Oh? And do they have a local calling number for Lancaster Calif.?
> --
> Bishops Telescope Fund ...
> Dennis Bishop
> 470 20th ST West #23
> Rosamond,Ca.93560

If you have a good email account, the following should work:

first get Doctor Bob's guide by sending a mail
To: mail-server@rtfm.mit.edu (for US, Canada & South America)
Enter only this line in the BODY of the note:
send usenet/news.answers/internet-services/access-via-email

then use the method described to search (Archie) and fetch (ftp-by-mail)
the necessary software. You can ask around for the exact name of
the files, or try getting some web pages (especially Hallvard's)
by email (see guide).

Oh, and you'll need something to uudecode your binaries of course..<g>

Good Luck

--
F.Gamberini
remove .REMOVE-THIS to reply.

6223. WTB: Cubase 3.0

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: Greg Malick <tiger@hgea.org>
Message-ID: <351BEE66.44E8@hgea.org>
Source record: 104557

I'm looking to buy a copy of Cubase 3.0.
I have the 2.1 version and would like to upgrade.

No pirated copies, please. Must include dongle and documentation.

e-mail what you think would be a fair price.

sincerely,
greg

6224. Re: WTB: Cubase 3.0

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: Greg Malick <tiger@hgea.org>
Message-ID: <351BEF28.7A4B@hgea.org>
Source record: 104558

Since this is in the Atari section, I'm hope it's apparent
I meant the Atari version.

greg

6225. Re: SOFT-PC Revisited

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6fh1kufrq1@nnrp1.dejanews.com>
Source record: 104559

In article <a0bff5c9@p81.f503.n286.z2.fidonet>,
Louis_Holleman@nextjk.stuyts.nl wrote:
>
> Hi All,
>
> since I put the file INSIGNIA.ZIP on the homepage of a friend, I've heard
> nothing from the others, except Derryck telling me he would go and pick it up.
> Now I've come across this msg where someone tells he couldn't find it (???).
>
> For what I know, this file is still at the same place,
> http://www.bbst.demon.nl/louis
> and I had another contact with the guy one day after we'd put it there and he
> told me then at least one visitor had picked up the file then. That was about
> 10 days ago.
>
> Anyone who picked up this file and got the SoftPC FSA drive working with it?
>
> CU NeXT msg
> Louis
>
Boris sent me the file (thanks, Boris!) and I've unarchived it, but haven't
actually installed it yet.

Galen (Head YACcer, Yolo Atari Club)

------== Posted via Deja News, The Leader in Internet Discussion ==------
http://www.dejanews.com/ Now offering spam-free web-based newsreading

6226. Mint Install Problems on the Falcon

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: kws@Radix.Net
Message-ID: <6fguk8jtf1@news1.Radix.Net>
Source record: 104560

Hello!

I'm trying to install the KGMD Mint package on my Falcon (Stock machine,
4 megs of RAM, 68882 FPU, 340 Meg HD IDE, Atari's HD Driver).

Whenever I start the install program, it says it is creating the RAMdisk,
then it gives and error ' cannot cd to 677556' (different number each time).

Next it says it is unzipping the files.

Says the paths cannot be found.

Then it exits with a fatal error # -34

What did I do wrong, or what am I missing? This is a clean boot with
NOTHING installed.

Have install the package before on my 1040 STE with no problems.

6227. ST+

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <351efda4.16568646@news.zetnet.co.uk>
Source record: 104561

ST+ Fanzine will now be 36 pages for issue 27, release date 7th April

---------- Sig Starts Here ----------
ST+ Fanzine,The Monthly printed ATARI Publication
FREE Advertising * Non-Profit * Outlets Worldwide
Reviews+News+Internet+User Groups+Much Much More!
Visit us Now http://www.users.zetnet.co.uk/paxton

6228. Re: Advantages: Mintnet vs. STinG?

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <891026543.28904.0.nnrp-01.9e98f145@news.demon.co.uk>
Source record: 104562

```
-----BEGIN PGP SIGNED MESSAGE-----

On 25 Mar 1998 10:57:43, Peter Rottengatter wrote:
> In article <890794584.29129.0.nnrp-11.9e98f145@news.demon.co.uk>,
> dbolt@my-ste.demon.co.uk (David Bolt) writes:
>
> >> >MASQ_PORT = Modem 1 | I don't have this (I presume you are using
> >> | masquerading?)
> > >
> > > Sometimes I do, sometimes I don't. I have two different dialer scripts, one
> > > with it enabled and one without.
>
> Who told you to invent this variable ? ;-)

I hadn't noticed I'd invented something. It must have happened when I was
doing something else, possibly when reading the docs for some program or
other. I'm not sure which program they refered to though ;-)

> > As for masquerading, that allows more than one machine in a LAN to share
> > the same IP address as far as the internet is concerned. In other words,
> > it means that I can browse using one machine, while news/mail collecting,
> > FTPing or doing other things on a second. It's even possible to browse
> > with two machines at the same time, but the system gets a bit confused if
> > you go to the same site with the different machines.
>
> Does it ? It shouldn't !! Can you find out any consistency ?

It has happened a couple of times when checking it on the same site. It
could have been because the same page/graphics were being requesting at
the same time by different machines. It wasn't much of a problem, just a
case of wait for one to finish, or go to a different site.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv
Comment: Requires PGP version 2.6 or later.

iQCVAgUBNRt8Bjs8KHmsLG/JAQEOdQP9HNw7OvrgGTQFWIdeVueBDIMtwv0hGh6d
zZifl6YjoM9fS44kJhyfNqZGDaMmvBRvD8wsKR+3I5Tgzxm937zx86J2Qrwb25n4
NbXsGfT7xmULuJYeVEYYmSzgh8WPt7PHHHoY9weR0VbOYJYU0DhnBJL1GnDBC/2e
aQN6FdO8HrM=
=2ggz
-----END PGP SIGNATURE-----

Regards,
David E-Mail :- dbolt@my-ste.demon.co.uk
```

```
--
/*********************************************************\
* *
* Proud owner of: Atari 520STE 4Mb + Syquest EZ-135 + V.34 *
* *
\*********************************************************/
```

6229. Magic patch?

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: pettert@notam.uio.no
Message-ID: <6fgvu9$5fo$1@ratatosk.uio.no>
Source record: 104563

I've noticed a program called "M5patch.prg" has been uploaded to the
belgian ftp site (193.190.205.13). However, the program file seems
to be corrupted, and there's no description other than a text stating
it's a patch for Magic 5.
Does anyone know what it's for?

- Petter -

6230. Re: Newsie not posting

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <891028086.10583.0.nnrp-07.c1ed1184@news.demon.co.uk>
Source record: 104564

On 27 Mar 1998 10:39:23, Clayton Murray wrote:
>On 26 Mar 1998 00:47:31, Greg Evans wrote:
>>This isn't a followup to "Newsie and fonts" but I've found that only
>>my postings designated "followup" ever make it here. If I try
>>creating a new post, it appears to send but doesn't appear. Is
>>this an option setting somewhere?
>>
>>Greg
>>.
>
>Hi Greg,
>
>I've had varying degrees of success with posting too, but usually if it
>doesn't go thru on the first try, it will on the second. I usually save all
>my postings (partly for this purpose) so I can try the posting again, but
>instead of retyping an entire posting, I can just merge the saved previous
>posting. Hope that makes sense. To find WHY, OH WHY!!! your postings aren't
>going thru, try looking at "Show Log File" option under the "Special" menu
>in Newsie. Sometimes I get "No servers accepted posting", which I don't
>understand, but it goes thru when I try again. Go figure.
>
>I hope others will post follow-ups with more informative answers - I'm
>curious what's going on also.
>
>Good luck,
>
>Clayton Murray
>claytone@aa.net
>Seattle, WA USA
>.
'em interesting:-|

I use Newsie as my mail and newsreader. I as yet can't get v0.84 &
0.86 working yet! I have come across the problem mentioned, this
mainly appeared when queued postings are sent with automatic
connection.

Also another possible reason may be down to crossposting, as Newsie
seems to slap some garbage at the end of the group line if the line is
too long. Some editors also seem to put a carriage return in the
destination line, which for all tense and purposes gives it a clear
line.

I have very rarely lost postings that have had a good clean connection
to the post server. After editing the posting OFFLINE and returned to

Newsie, you can exit and use an editor to edit the POST????.que files and correct any mistakes if you are suspicious of a possible error.

Although it means a little effort on the user part, I have found that if you connect to the post server yourself from the menu bar seems to sort the problem out for me.

I hope this will be of help to other users, if not I've tried.

My system is a 4 meg STE running under TOS 1.62 & TOS 2.06. Any other details available on request:)

Cheers! for now
Steve

****
| Email: | "If fame is to come after death, |
| steve@steverosie.demon.co.uk | I am in no hurry for it." |
********************************** ===== |
| Web Site: | Marcus Valerius Martial |
| www.steverosie.demon.co.uk | (A.D. 40-102) |
****

6231. Re: Is there another Newsreader?

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: grovem@BLOCKridgecrest.ca.us
Message-ID: <6fgvug$b59$1@ash.ridgecrest.ca.us>
Source record: 104565

On 26 Mar 1998 00:53:37, Greg Evans wrote:
>Hi John,
>
>>Sorry to hear about the problems with NEWSie. My question is: Did you
>>start using a new version of NEWSie this weekend? If not, could it be
>>possible that your ISP changed something over the weekend?
>>
>The newsgroup problem went away after a few days. I received email from my
>ISP saying that their newsgroup server had been having probelms and was now
>fixed. No more problems retrieving messages but only followup
>posts ever appear. No new posts. Strange!
>
>>What FTP problems?
>
>When I try to use FTP to update my web page on Delphi, Newsie
>rarely comes back with a directory list. The window is usually
>empty. Regardless, if I try to post a file anyway to the top
>level -- I can't go down further because I don't see the directory,
>it will stop the transfer part-way most of the time. The log
>file doesn't show any problems. The only clus I have is that
>Newsie says "Retrieving directory" and never gets beyond 0 bytes.
>
>Is this Delphi or Newsie?
>.

Hi Greg,
It's neither. It is the STiNG module problem that haunted me until
Peters last release. Get'em.

Mike

6232. Re: atari emulator for PC

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: Charlie Wood <spidersi@sprint.ca>
Message-ID: <891026671.720319@michelob>
Source record: 104566

D Anderson <122Q@AYRCOLL.AC.UK> wrote in message
<01bd598a$f1c4b000$25069ac2@nam>...
>Could someone please advise me where to obtain a good reliable emulator to
>allow me to run atari software on my PC.
>
>I used to own an atari 520stfm and still have the software for the same at
>home and would love to see it running again.
>
>Thanks
>David

Here's the address for PaCifiST
http://www.pacifist.fatal-design.com/

Regards,
Charlie Wood
Victoria, BC, Canada

6233. Re: A Web Browser for the ST?

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: szhays@catbert.ucdavis.edu
Message-ID: <6fh0t6bau1@mark.ucdavis.edu>
Source record: 104567

Dennis Bishop (102063.112@CompuServe.COM) wrote:
:
: Don't know who is STF? and I'm not a programmer, I'm an
: End User, and there ' 0 ' PD liberys for Atari in the
: High Desert of Calif.

STF is an abreviation for STFormat, a magazine that ceased trading years ago but which used to have the advantage of in store circulation (i.e. you could find it on magazine rackes, even a few places here in California, although it was a British based magazine) and a cover disk. So it was a good way to distribute software across a broad area. Alas, this is no longer a resource, and current replacements like Atari Computing don't have the same dlevel of distribution. You will not find a copy ofAtari Computing a the corner drugstore in High Desert Califnornia.

As for there being '0' PD libraries for Atari in High Desert, that is nonsense. There may not be a storefront for one there, as there is likely not a storefront for any PD library out there, PD libraries not being big money magnets (notice the PD in PD library). Most PD libraries operate via the US Postal Service, and so can easily deliver to you wherever you live in the US (or via other postal services to other parts of the world).

Here's some contact information for US PD libraries:

Suzy B's: mrburkley@delphi.com

The Computer Dungeon: The Computer Dungeon; 1440 Spencer Ave.; Berkeley, IL 60163; Phone: 708-547-7085; FAX: 708-547-6550

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

6234. Wanted STacy or ST Book

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: inorton_badrul@hotmail.com
Message-ID: <6fh26n$59d$1@plug.news.pipex.net>
Source record: 104568

Hello Comp.sys.atari.st, I am after a STacy or STBOOK, or any other
lap tops like T1200 (no other IBMs though, just ATARIs or Macs)

Wanted to act as portable between Falcon030 and printers/isdn at college

any considered, please reply to
must be in UK

Newt, Silly Software Artist.

inorton_badrul@hotmail.com

6235. Where can i get ram for f030

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: inorton_badrul@hotmail.com
Message-ID: <6fh40r$60o$3@plug.news.pipex.net>
Source record: 104569

Hi every one, where can i get 14mb ram for my falcon 030?

reply to

inorton_badrul@hotmail.com

---eof---

6236. Re: Falcon Internet Phone

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6fh8uumdr1@nnrp1.dejanews.com>
Source record: 104570

In article <FN_351aabac_@news.demon.co.uk>,
<> wrote:
>
> Hi all..
>
> I just wanted to do a quick spot of market research. Me (Tim Putnam) and Anthony Jacques
> of Yescrew are planning on adding an internet phone to the next release of FracIRC the
> stik/sting/gluestik internet relay chat client. Obviously this will be only

Frankly, although I would love to have internet telephone service, I suspect
that limiting my talking to other Falcon owners would mean I wouldn't use it
much. More power to you if you decide to do it, though.

Galen (Head YACcer, Yolo Atari Club

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

6237. Re: Atari Hard disk problem

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6fha0knft1@nnrp1.dejanews.com>
Source record: 104571

In article <890956645.561845@mn8>,
"Claes Holmerup" <claes.holmerup@mailbox.swipnet.se> wrote:
>
> >Have the hard drive program on a floppy, boot the machine without
> >the hard drive turned on. After your at desktop, power up the hard drive,
>
> And blow up your DMA chip - and maybe more!!!
> Since the Atari machines aren't buffered in any way, you should NEVER
> connect/disconnect or power on/off any externals when the computer is
> switched on. Through my years as a service technician, I've seen too many
> bad examples of problems caused by this faulty method of "solving"
> problems... It may work several times, but then again - it may destroy your
> precious computer the first time you try it...
> There is a bypass in AHDI: press CTRL when it's about to boot up and you'll
> only read the harddisk driver and nothing in the AUTO folder and no ACC's.
> You could also press ALT at bootup and bypass the harddisk driver too, but
> that wouldn't be as fun since you would have to run AHDI from a disk to be
> able to access the harddisk...
>
Hmmm... Although I can see your point about power surges, I have to admit
that I've done this for years without any errors that I can find (I figured
the surges were about the same as the junk that passes for power from the
electric company). Just how much of a chance am I taking with this? I
suspect not much, since luck has never seemed to particularly favor me where
computers are concerned.

Galen (Head YACcer, Yolo Atari Club)

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

6238. Re: STing Module Prob.

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1155_outrider@anv.net>
Source record: 104572

Re: "STing Module Prob.", rosco@game-master.com scribbled the following on 27 Mar 98 @ 15:04:00:

r> BTW...is it possible to have the Dialer as a CPX? That would use one
r> less accessory slot.

Why don't you just run it as a program? After you connect, you can exit the program and then use your clients.

* LED v1.51 * * <-- Tribble <-- Tribble after a close shave
--

Terry May - Las Vegas, NV

6239. Re: year 2000 problem

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1154_outrider@anv.net>
Source record: 104573

Re: "year 2000 problem", 122Q@AYRCOLL.AC.UK scribbled the following on 27 Mar 98 @ 14:43:25:

> Thanks for asking this question, I was wondering if the atari's cartridge
> clock for date and time might be a simple answer to the "millenium bug".

What millenium bug?

* LED v1.51 * "The truth is out there, Mulder... but so are lies." - Dana Scully
--

Terry May - Las Vegas, NV

6240. TOS on disk

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: K & K Armstrong <kenkarin@cyberis.net>
Message-ID: <6fh45gsse1@news.gstis.net>
Source record: 104574

Help, I have used the Atari since the 520ST days. I have need to run some software on my PC. How do I get the TOS on a Disk. tos100.rom, tos162.rom, and tos206.rom. I still have my 520 and 1040 but the tos is in rom. Thanks for your help.

Ken
kenkarin@cyberis.net

6241. Re: Mewsie Offline

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1153_outrider@anv.net>
Source record: 104575

Re: "Mewsie Offline", derryck@NOSPAMHEREcix.co.uk scribbled the following on
27 Mar 98 @ 07:52:31:

d> No, just reading messages that occupy more lines than fit the window;
d> scroll the screen and bits from the message window's bottom line
d> deliminator get scrolled into the window. Turn buffering off and it's
d> fixed.

Hmmm...I don't get that here with MagiC 5.11 and NVDI.

* LED v1.51 * "...you're not a man; you're a chicken boo."
--

Terry May - Las Vegas, NV

6242. Re: *I* bought Atari... so did i

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: inorton_badrul@hotmail.com
Message-ID: <6fh6hl$b20$1@plug.news.pipex.net>
Source record: 104576

hello my name is Ian, I just recently got my falcon too

On 20 Mar 1998 10:39:13, Nicholas Bales wrote:
>
>Haha, I knew a subject like that would get some attention.
>
>Actually, I've just (at last) bought a Falcon. It's a new machine for me,
>and I've never used one before. I must say that for the moment, it's a
>great improvement to my Super-4Mbyted-TOS-2.06-running-internal-IDE-
>driven-HDfloppied-STE-from-hell.
>
Cool STE!

>However, no docs or disks came with it. What actually was shipped with
>the Falcons ? was there some version of Speedo, MultiTOS, some special
>CPXs or TOS patches? Heck, the guy I bought it from didn't even have
>XControl on it.

Ok here goes

my F030 was three years old but had never been used so you could say i got an original off the shelf falcon. she has TOS 4.04 and a 209mb ide drive and now uses the 330mb scsi aswell from my STFM

The falcon was shipped with...

MultiTOS (multitasking AES slooowww)
Callapt (appointnents manager)
XControl (Normal stuff but with the enhanced falcon sound cpx and others)
Some desk icons
The manual (not too bad, leads you to belive that you falcon can use a 80386dx266 as a slave processor)
AHDI & HDUTIL (Hard disk installation and maintainace-- not really all that good, STTOOLS is better)
Nope no SPEEDO GDOS or anything flash, in fact for a month after buying my falcon a had never seen a true color picture (now i have apex and loads of other stuff)
>
>If tha manual is anything like the STE's one, then I'm not losing much,
>but after opening up the beast, I would like to know what the various
>components and sockets are. There are connectors and jumpers all over the
>place. It's a TOS 4.04, is this the latest ?
>
no the manual wasn't worth all that much to me, although it does provide an insight to the specs of the falcon and odds and ends (you wont miss it)

>Is there anything else really necessary I should download. I realize I
>should get NVDI or MagiC, but the main financial priority is going to get
>the buffer/clock fixes done for digital audio and probably and external
>SCSI drive.

OK, I have bought MagiC 5.11 from System solutions in England.

For me Magic made my already speedy falcon into something that DOES compete with a P166 with windows NT. Everything is faster and looks great, but.. it is highly unlikly that any of the stuff that was ground breaking on the STFM would work. Some does,

I still love magic and if you have that cash to spare then get it, you won't be sorry, If you want to get online then you should consider MiNT (not multiTOS) but TOSs UNIX like cousin, I have just installed it yesterday and it came highly reccomended from lots of people. (it better be good as it is taking up my F drive with it's minix file system that magic or tos cant use)

>Does anybody know if Cubase 2.0 runs on the Falcon. I think 3.0 does, but
>this version doesn't seem to see the dongle.

I dont know this one but it will never run under magic5
>
>Also, is there some audio D2D software that can run on the falcon in sync
>with the old Cubase 2.0 I have on the STE, so I have the STE for midi and
>the Falcon for audio?
>
>Either this or I sell the super-STE-from-hell and get CAF, but it's still
>pretty expensive.
>
>Cheers,
>Nick
>
>--
> ||| Nicholas Bales, Toulouse, France bales@
>===|||==== The Atari ST Quick FAQ ===================== hol.fr
> / | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
>-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
>.

From Ian (newt)

reply to

inorton_badrul@hotmail.com

6243. Re: FS [UK]: Supercharger PC Emulator for A

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: inorton_badrul@hotmail.com
Message-ID: <6fh6t0$b20$2@plug.news.pipex.net>
Source record: 104577

Hi Danny

On 21 Mar 1998 15:28:49, Denesh Bhabuta wrote:
>Supercharger PC Emulator 40 UKP plus postage ono
>
>Regards
>Danny
>--
>Denesh Bhabuta
>denesh@cyberstrider.org ; denesh@bhabuta.co.uk
>www.cyberstrider.org ; www.bhabuta.co.uk
>.
You remember me, Ninja Badger.

Still like to get some ideas down together?

mail me
at
inorton_badrul@hotmail.com

What king of IBM does it emulate?

cheerz

ninja (newt)

6244. DMA hard drive

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: Walter Hellman <hellman@user2.teleport.com>
Message-ID: <6fh6trgdk1@news1.teleport.com>
Source record: 104578

Our paper this morning has an ad for a "4.3 GB ultra DMA/33" hard drive. Is this related to or compatible with the Atari ST DMA port?

Walter Hellman

--
hellman@teleport.com ***** Hillsboro, Oregon USA

6245. Re: FS [UK]: ST/Falcon Serious Software

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: inorton_badrul@hotmail.com
Message-ID: <6fh71f$b20$3@plug.news.pipex.net>
Source record: 104579

On 21 Mar 1998 15:34:26, Denesh Bhabuta wrote:
>Prices in UKP ; exclude postage ; offers accepted ; need to get rid of
>these ASAP.
>
>Minix (mini-UNIX) OS 50 Cyber Control (New) 7
>Multiprint 5 Cyber Paint (New) 7
>Outside (Virt Mem) v3.2 (Falc) 25 Spectrum 512 (New) 7
>Lattice C 5.6 30 Easy Draw 2 15
>ST Basic 10 Easy Draw 1 10
>XChange 5 Calamus 1.09n SOLD
>Face Value (German) 20 Interface 2
>15
>MultiTOS 10 Textstyle
>5
>DA Vektor Pro 80
>Vision (French) Image Manipulator and cataloguer
>15
>Atari CD Master (Vol 1, 2) including 12 CDs SOLD
>
>Superbase Personal (Relational Database) SOLD
>Bitstream True Type Fonts (40 Fonts) 15
>
>Regards
>Danny
>--
>Denesh Bhabuta
>denesh@cyberstrider.org ; denesh@bhabuta.co.uk
>www.cyberstrider.org ; www.bhabuta.co.uk
>.

How come you are selling all this danny, are you quitting the atari?

(i am intrested in Outside)

ninja - inorton_badrul@hotmail.com

6246. Re: Video

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <891028682_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 104580

In article <351a58c9.3735730@news.zetnet.co.uk>
paxton@zetnet.co.uk (Tony Greenwood) wrote:-

>Can you do the above with a Falcon?.. attach to a TV ,

I used to use my Falcon with a TV occasionally.
While at university I created some simple 3D animations, to illustrate a presentation, with CAD3D and CyberControl and recorded them on to a video tape.
When my fellow students saw these tapes first they were surprised by the animations (though they were very simple) and then they were very puzzled at how I managed to get the images onto a video. To do this with a PC would have involved a pretty fancy setup.

I guess some people are easily impressed :-)

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

6247. FS, Swp & PX: ST Gear UK (27/3/98)

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <891041357.7906.0.nnrp-11.c1ed1184@news.demon.co.uk>
Source record: 104581
Cross-posted to:
alt.atari,demon.ip.support.atari,comp.sys.atari.st,comp.sys.atari.st.tech,netcom.uk.forsale,uk.adverts.computer,uk.adverts.other

I have a selection of Atari ST titles for sale.

This List Updated 27/3/1998.

email: steve@steverosie.demon.co.uk

I'm looking out for the following, possible swap, part exchange etc...
Atari CD ROMS, 16-bit sampler cartridge/hardware etc...

All are on original media.

Key:
ds = double sided disks
ss = single sided disks
?d = number of disks
meg = one meg of memory or more needed
ni = no instructions
nb = no box
NSTE = Not STE compatable

Please Note The Key Codes Are Only There For Guidance, I cannot be
responsable for in accuracies.

>>>>>>>>>> All prices are in UK Pounds (sterling) <<<<<<<<<<
^^

Prices DO NOT include postage.

GAME COMPILATIONS

Hollywood Collection (5d,ni) 5
Ghostbuster II, Indiana Jones and the Last Crusade & Robocop
TNT (4d) 5
Xybots, Toobin, APB, Dragon Spirit and Hard Drivin'
Finale (4d) 5
Paperboy, Overlander, Ghost'sn' Goblins
and Space Harrier (20 levels)
The Dream Team (5d, ds) 5
The Simpsons - Bart v' The Space Mutants, WWF Wrestlemania and
Terminator II 'Judgement Day'
Atari 520STE Discovery Xtra Pack 5
Language Disk DE1 (ds)
Final Fight Disks DE2 & DE3 (ds)
Sim City/Escape from the Planet of the Robot Monsters (ds)
9 Lives (ds)

SPORT TYPE GAMES

World Championship Soccer (1d,ds,nb) 2
Ballistix (1d,ss) 2
Superleague Soccer (1d,ss) 2
T.V Sports Football (1d,ss,nb) 3
Vector Championship Run (1d,ss) 2
Championship Wrestling (1d,ss) 3
Top Shot = Kick Off + Extra Time. (1d,ds) 3

SIMULATIONS

ATFII (Atdvanced Tactical Fighter II) (1d,ss) 2
Lombard RAC Rally (2d,ss,nb) 2
Falcon - The Mission Disks Vol.1 (needs Falcon) (1d,ss) 3
Their Finest Hour -The Battle of Britian (2d,ds) 5
Carrier Command (1d,ds) 5
Mig-29 Fulcrum (1d,ds,meg) 5
F-15 Strike Eagle II (2d,ds) 10
Railroad Tycoon (2d,ds,meg) 10

STRATEGY, MIND AND ADVENTURE

Alpha Waves (1d,ss) 2
Go-Moku/Renju (1d,ss) 2
Federation of Free Traders [F.O.F.T] (2d,ss,nb) 2
Conflict Europe (1d,ss,nb) 2
Crash Garrett (2d,ss) 2
Archipelagos (1d,ss) 2
Tower of Babel (1d,ss) 2
The Quest for the Time-Bird (3d,ds) 2
Quizam! (2d,ss) 2
Lords of Chaos (1d,ds) 3
Driller (1d,ss) 3
Populous (1d,ss) 3
Borodino (2d,ss) 3
'Nam 1965-1975 (1d,ds,nb) 3
Pirates (2d,ss,nb) 3
The Kristal (2d,ss,nb) 3
First Contact (2d,ds,nb) 3
Airborne Ranger (2d,ss,nb) 3
Murder (1d,ds) 3
Knightmare (2d,ds) 3
Lemmings (1d,ds) 3
Corporation (2d,ss) 3
Mega-Lo-Mania (2d,ds) 3
Elite (1d,ss) 5
Terrorpods (2d,ss) 5
Loom (3d,ds,nb) 5
Jinxter (1d,ss) 5
The Secret of Monkey Island (4d,ds,meg) 5
Ishar 2 (3d,ds) 5
Populous II (1d,ds, meg & 512k versions) 10

Lemmings 2 - The Tribes (1d,ds,meg) 10
Elite 2 - Frontier (2d,ds,meg) 10

ARCADE

Skweek (1d,ds) 2
Defenders of the Earth (2d,ss) 2
Eliminator (1d,ss) 2
Wrangler (1d,ss) 2
Hard Drivin' (1d,ss) 2
Yogi Bear & Friends In the Greed Monster (1d,ss) 2
Blazing Thunder (1d,ss) 2
Mig 29 Soviet Fighter (1d,ss) 2
Fast Food (featuring Dizzy) (1d,ss) 2
Whirligig (1d,ss) 2
Hellraider (1d,ds) 2
Outrun (1d,ss,ni) 2
Bad Company (1d,ds) 2
Rambo III (1d,ss) 2
Mean Machine (1d,ds) 2
The Light Corridor (1d,ss) 2
Last Ninja 2 (1d,ss,nb) 2
Voyager (1d,ss,nb,NSTE) 2
Ghostbusters II (4d,ss,nb,ni) 2
Hellraisers (2d,ss,nb,ni,NSTE) 2
Legend of the Lost (2d,ss,nb,ni) 2
The Last Shoot-'em Up (1d,ss) 2
Time Bandit (1d,ss) 2
Robocop (2d,ss,ni) 2
Popeye 2 (1d,ds) 2
Flood (1d,ds) 2
Hong kong Phooey (1d,ss) 2
Steg the Slug (1d,ds) 2
Panza Kick Boxing (2d,ds) 2
Cloud Kingdoms (1d,ss) 2
Cabal (1d,ss) 2
Moonwalker (2d,ss) 2
Shadow of the Beast (2d,ds,ni) 3
The New Zealand Story (1d,ds) 3
Midnight Resistance (1d,ss) 3
Prince of Persia (1d,ds) 3
Hudson Hawk (1d,ds) 3
Golden Axe (2d,ds) 3
Cloud Kingdoms (1d,ss) 3
Cap'n Carnage (1d,ss) 3
Impossamole (1d,ds) 3
Risky Woods (1d,ds) 3
ST Star Raiders (1d,ss) 3
Oxxonian (3d,ss) 3
Barbarian (Psygnosis) (2d,ss) 3
Barbarian (Palace) (1d,ss) 3

Cybernoid II - The Revenge (1d,ss) 3
Targhan (1d,ds) 3
Switchblade (1d,ss) 3
Defender II (1d,ds) 3
Double Dragon III (2d,ds) 3
Robocop 2 (1d,ds) 3
Mr Do Run Run (1d,ds) 3
Dragon Breed (2d,ds) 3
Operation Wolf (3d,ss,nb) 3
The Untouchables (3d,ss) 3
Infestation (1d,ds,nb) 3
Scrambles Spirits (2d,ds,nb) 3
Thunderblade (2d,ss) 3
Total Recall (2d,ds) 3
Streetfighter II (4d,ds,meg) 5
Obsession (2d,ds, meg, STE) 5
Dyna Blaster [with multiplay adapter - s/bombman clone] (1d,ds,meg) 10

SERIOUS STUFF

STOS Sprites 600 (1d,ss) 3
STOS Compiler (1d,ss) 3
STOS 3D (2d,ds) 5
STOS BASIC - The Game Creator (3d,ss) 5
Family Roots (1d,ss) 5
HiSoft 'C' Interpreter (2d,ss) 10

BOOKS

Atari Discovery Pack Manual 2 - STOS The Game Creator Manual 3
Atari Discovery Pack Manual 3 - Neochrome/FirST Basic etc 3

HARDWARE

Multiface ST 'Ripper Cartridge' (NSTE) 20
520 STFM Motherboard 25
Atari ST Terminal Emulator Cartridge ..... open to offers

ATARI MAGAZINE COVER DISK's
All 1 UK pound each
ST FORMAT
Disk 65: Dr Fox, Three Games, Tiny Print, Timezones, Jetpac,
Grafix & More!
Disk 67: Homeworker, Midigrid Pro, Lottery, Quartet, Smash Hit,
Kaosdesk & More!
Disk 68: Taquin, Picswitch, Jumble-Up, Stosser, Magic Story Book,
BBS Directory & More!
Disk 69: Cheque Book, One Jack, Story Book 1 meg Files, Hang
About, Obsession, Sound Lab v1.11 & More!
Disk 70: 525 v2.02, Font Checker, Spirit Ed, Clipart, Team, Pablo
Paint & More!
Disk 71: Disk Opus, Music Box 2.6, Tessera, Magic Shadow, HiSoft C

Interpreter, Alien Thing & More!

ATARI ST REVIEW
Issue 12: Video Titler, Kid Kong/Bugs UK, Scribe, Line_Art.Fnt.
Issue 25: Equinox Organiser, Profile, ECVerter, Sprint, LED Panel,
Ancient, RDE.
Issue 27: MasterCAD, Kobold, ZX81 Emulator.
Issue 30, Disk 1: Ishar III.
Issue 30, Disk 2: Eclipse, Spectra, Imagecopy 3, Supersam.

ATARI ST USER
6/1990 Damcles & Debute Demos, Defsel, DLII, Pro-Ed, DirPrint.

Cheers! for now
Steve

****
| Email: | "If fame is to come after death, |
| steve@steverosie.demon.co.uk | I am in no hurry for it." |
********************************** ===== |
| Web Site: | Marcus Valerius Martial |
| www.steverosie.demon.co.uk | (A.D. 40-102) |
****

6248. FS: 2 meg & 4 meg STE upgrades (UK)

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <891041363.7906.1.nnrp-11.c1ed1184@news.demon.co.uk>
Source record: 104582
Cross-posted to: alt.atari,demon.ip.support.atari,comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech

I have some 1 meg SIMM's ideal for upgrading your STE or Extra RAM
Deluxe upgrade board.

Upgrading from 512k or 1024k/1 meg to 2 meg .... 12.50 UKp (Sterling)
Upgrading from 2 meg to 4 meg ..... 12.50 UKp (Sterling)
Upgrading from 512k or 1024K/1 meg to 4 meg .... 22.50 UKp (Sterling)

Along with the memory, you will get fitting instructions and a disk of
utilities.

Sorry, UK and Europe ONLY.

Cheers! for now
Steve

****
| Email: | "If fame is to come after death, |
| steve@steverosie.demon.co.uk | I am in no hurry for it." |
********************************* ===== |
| Web Site: | Marcus Valerius Martial |
| www.steverosie.demon.co.uk | (A.D. 40-102) |
****

6249. FS, Swp or PX: Computer Books (UK)

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <891041369.7906.3.nnrp-11.c1ed1184@news.demon.co.uk>
Source record: 104583
Cross-posted to: comp.sys.atari,comp.sys.atari.st,netcom.uk.forsale,uk.adverts.computer,uk.adverts.other,uk.adverts.books

Books for Sale

All prices are in UK pounds, in other words Sterling.

Or swap/part echange for Atari ST or PC stuff.

Prices DO NOT include p&p.

Possible Swap or part exchange for PC or Atari ST soft/hardware.

Usborne Guide to Understanding the Micro, by Usborne Electronics .. 50p
Introducing Computers, by Macdonald Guidlines 1.00
On-line Computing for Small Businesses - Silver's Wall
Published by Pitman 1.00
Microcomputers in Plain English by Brian.D.Strong
Published by David & Charles (Hardback) 1.00
Illustrating Computer (without much jargon)
by Colin Day & Donald Alcock. Published by Pan 1.00
Introduction to Microcomputer Programming by Peter.C.Sanderson
Published by Newnes Tachnical Books 1.00
The Computer Book by the BBC 1.50
Illustrating BASIC by Donald Alcock.
Published by Cambridge University Press 2.00
Computer Programming in BASIC by Peter Bishop.
Published by Nelson 2.00
MS-DOS for Beginners by Abacus 3.00
The ABC's of IBM PCs and Compatibles, Third Edition.
by Joan Lasselle and Carol Ramsey. Published by Sybex 3.00
MS-DOS Quick Start by Que 5.00
Running MS-DOS by Van Wolverton, Fourth Edition.
Published by Microsoft Press ... 10.00

Price DO NOT include p&p.

Cheers! for now
Steve

****
| Email: | "If fame is to come after death, |
| steve@steverosie.demon.co.uk | I am in no hurry for it." |
********** =====
| Web Site: | Marcus Valerius Martial |
| www.steverosie.demon.co.uk | (A.D. 40-102) |
****

6250. STReport $14.12

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <JhWLRdh.dpj@delphi.com>
Source record: 104584

03/27/98 STR 1412 "Often Imitated, Never Surpassed!"

-CPU Industry Report -CeBIT Show Coverage -Win98 PreOrders Start
-NEW LSI G12 CHIP -IMATEC SUES APPLE -Shareholders SUE ALTRIS
-HP to do own Java -Lesson from Windows Past -Digital Loyal to Alpha
-Once Upon Atari -People Talking -Classics & Gaming

Congress Divided On Internet Tax Plan
Intel Shows Merced, New Chips At CeBIT
Appellate Court Judge Withdraws from Microsoft Case

___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/_0_/ _0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ _____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.streport.com

6251. SpannerWerks&#65533; &#65533;Jeez, I still have that?!?&#65533; Auction

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: Brigitte & Eric McCormack <earthshaker@pixelation.com>
Message-ID: <351C62C1.E0D88C2A@pixelation.com>
Source record: 104585
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit

SpannerWerksï¿½ ï¿½Jeez, I still have that?!?ï¿½ Auction

Just a little auction to clear out the Atari ST & 8 bit debris in my
room.

AUCTION RULES:

1. Standard rules apply. Please mark all bids with the subject line
"Auction" so I can quickly separate them from other emailsï¿½messages so
marked will get first priority!

2. Items will start a Going, Goingx2, Gone phase Friday, April 12th.
At this time, items' status will change after every two-day period
without
a raised bid. If an item fails to attract the assigned minimum bid by
Sunday April 5th, it will be pulled from the auction.

3. Minimum raises in bids are in $1 increments.

4. Updates will be posted every other day to both the newsgroup and the

participants. Please let me know if you wish to be taken off the
mailing list for the auction. I will only confirm bids by email for the
highest
bidder on each item.

5. Only the highest bid will be listed. On tie bids, the first one
received will be registered as the high bid for that item.

6. No lot bids except for the items already listed as lots.

7. Payment must be made by money order or personal check. If you're
bidding on more than one item you may pay for all your items at once.
However, if after two weeks following confirmation of final total I have

not yet received your payment, the items are forfeit and the next
highest bidder will be contacted.

8. Shipping will be by USPS or UPS, whichever is cheaper for you if you
have no preference. Prices do not include shipping. Prices are un US
dollars. International bids OK.

9. Detail on condition of item available upon request. Let me know if
you have any further questionsï¿½thanks!

The items:

ITEM Min Bid Curr Bid/Bidder

520STm (1 Mb) $10 102063.112/$11
w/ PS, Mouse &
Astra EasieST
Solderless RAM
Expander (up to 4mb,
512k installed)

SM124 monitor $10
(curving lower
left corner)

SF 354 FDD $5
w/ Cable &PS

SF 354 FDD $5
w/ Cable &PS

IB Drive 5.25ï¿½ FDD $10
w/ integral cable, Manual &PS

Megafile 30 w/ DMA $20
Cable
+ 2 Spare MFM HDDs

Spectre GCR w/ 128k $30 Gamberin/$35
ROMs, v3.0 software,
MAC software, manuals

StereoTek glasses $30
w/ cartridge, manuals,
packaging

CX22 Trackball $2

CX22 Trackball $2

Samsung 2400 bps $3
modem w/ PS

Atari Mega $5 Gamberin/$6
Field Service Manual

Atari 520ST $5
Field Service Manual

Atari 1040ST $5
Field Service Manual

Atari STe $5
Developer Addendum

Atari CDAR504 $5
Developer Reference Manual

WICO Joystick $1 Gamberin/$2
Command Control

Prostick Joystick $1

800XL w/ PS, $5
manuals, packaging,
RF Converter, all in the
original box & plastic wrap
(POWERS UP, BUT NO PICTURE)

Xetec GraphixAT $5
SIO to Parallel converter

Sound & Graphics $1
(Book for 400/800)

Leader Board $1
(Golf Game w/ Box, disk,
manual, dongle)

DOS3 Reference $1
Manual

DOS II Reference $1
Manual

Synfile $1
(Database for 400/800,
w/ manual, disk, binder)

Atari BASIC $1

Master Memory Map $1
(400/800)

Atari 1020 Color $2
Printer/Plotter w/ paper,
PS, manual, 4 dried up pens

Centipede Cartridge $1
CXL4020

Fun With Art Cartridge $1
Epyx

6252. Re: year 2000 problem

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1175_outrider@anv.net>
Source record: 104586

Re: "year 2000 problem", prunus@post3.tele.dk scribbled the following on 28 Mar 98 @ 00:58:08:

p> Just tested the internal clock in my old STFM. It jumps from 12/31-1999
p> to 1/1-2028 when it try to turn the clock in to the century.

If that's the worst 2000 problem we have, simply changing the clock on 1/1-2000 should fix it.

* LED v1.51 * "Help...I've callen and I can't hang up!" - prunus@post3.tele.dk
--

Terry May - Las Vegas, NV

6253. Re: A Web Browser for the ST?

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <enbOp1dW9GA.128@nih2naab.prod2.compuserve.com>
Source record: 104587

I get access to the newsgroups via Compuservr (CIS), and I figure
they'll be my ISP whenever I get around to getting on the web
itself.
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

6254. Re: A Web Browser for the ST?

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <upB5w3dW9GA.62@nih2naab.prod2.compuserve.com>
Source record: 104588

I'll have to try that, if its all out going text e-mail, as on CIS
I can't send OUT bin files, only can recive them. I've got the
means to decode UUECODED files, have had that for a few years
already. It's that base64 I can't get the program to do.
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

6255. Re: Atari Hard disk problem

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <890956645.561845@mn8>
Source record: 104614

>Have the hard drive program on a floppy, boot the machine without
>the hard drive turned on. After your at desktop, power up the hard drive,

And blow up your DMA chip - and maybe more!!!
Since the Atari machines aren't buffered in any way, you should NEVER connect/disconnect or power on/off any externals when the computer is switched on. Through my years as a service technician, I've seen too many bad examples of problems caused by this faulty method of "solving" problems... It may work several times, but then again - it may destroy your precious computer the first time you try it...
There is a bypass in AHDI: press CTRL when it's about to boot up and you'll only read the harddisk driver and nothing in the AUTO folder and no ACC's. You could also press ALT at bootup and bypass the harddisk driver too, but that wouldn't be as fun since you would have to run AHDI from a disk to be able to access the harddisk...

Best regards,
Claes
claes.holmerup@mailbox.swipnet.se
http://come.to/claes.holmerup

6256. Re: Problems PPP-connect

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <351aeb204ae912@club-internet.fr>
Source record: 104615

Hello,

in article <6fects$50h$1@cubacola.tninet.se>
Bertil Persson wrote:

> Any hint or suggestion would be appreciated

Could be your ISP who made changes in his setup or is temporarily down.

--
Pascal, surfing the web on his Falcon...

6257. Free STraight Fax 2 for the taking!

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: jyoung543@mindspring.com
Message-ID: <6feqln$t90@camel21.mindspring.com>
Source record: 104616

must pay $5 for shipping in the US only!

email if interested.

6258. Re: SOFT-PC Revisited

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: bdc2@po.cwru.edu
Message-ID: <6feuja$56o$1@pale-rider.INS.CWRU.Edu>
Source record: 104617

On 25 Mar 98 10:00:40 +, Louis_Holleman wrote:
>Hi All,
>
>since I put the file INSIGNIA.ZIP on the homepage of a friend, I've heard
>nothing from the others, except Derryck telling me he would go and pick it up.
>Now I've come across this msg where someone tells he couldn't find it (???).
>
>For what I know, this file is still at the same place,
>http://www.bbst.demon.nl/louis
>and I had another contact with the guy one day after we'd put it there and he
>told me then at least one visitor had picked up the file then. That was about
>10 days ago.
>
>Anyone who picked up this file and got the SoftPC FSA drive working with it?

Absolutely! As a matter of fact, i have made a bootable 5 M hdf file
with it, that contains the insignia files, a command.com, and the hidden
dos files, including a config.sys and autoexec.bat, that has room for a
complete dos installation. This file will be included in a new posting
shortly, with the whole softPC setup. I have gotten official permission
from insignia to post this new package as freeware, ab long as they are
not expected to provide support.
Meanwhile, are there ANY other files in your original distribution taht
may not be present in other packages, like the missing ones in the TOAD
package. I have tried sending you e-mails, but they have bounced.
Would it be possible to e-mail me your original archive of softPC, or at
least tell me where you got it?

Boris

>
>
>CU NeXT msg
>Louis
>
>--
>
>LHFG:
>Who wants to buy Windows-98? Got a 1.7 Tb harddisk already???
>--- IOS-Mail 0.91pl9 ⏏eta
> * Origin: ~ BearBoard Atari ST Fan BBS 010-2900490 ~ (2:286/503.81)
>.

---
bdc2@bdc2-ra.cwru.edu

6259. Re: A Web Browser for the ST?

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: szhays@dogbert.ucdavis.edu
Message-ID: <6fev2o$l18$1@mark.ucdavis.edu>
Source record: 104618

WFChris (wfchris@aol.com) wrote:
: Hiya. I'm looking for (and praying for) a web browser for my Mega ST4 ala
: Netscape or Explorer. Is there anything like that out there?

Yeah, lots of stuff. Most people will point you to a program called CAB,
and with good reason, its a sweet piece of code. Version 1.5 is freeware
and there is a demo of the commercial 2.0 (the comerical version, from
ASH, is up to 2.6 now). Other web browsers I've played around with
include WENSuite (which is a commercial product from Oxo in France and
used to be called WebSpace), and a new program called Adamas, which I am
very impressed with. Adamas will be a comercial package from MUCS in
Germany, but you can download the pre-release for free. Here are some
URL's for you (assuming you have a friend with Netscape or Explorere that
will help you download this stuff, pretty cheeky of me, eh?):

For CAB, go to:
http://www.student.informatik.th-darmstadt.de/~aclauss/cab_e.html

For a demo of WenSuite, go to:
http://wwwusers.imaginet.fr/~oxo/

For a demo of Adamas, go to:
http://dc2.uni-bielefeld.de/atari/edracon.htm

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

6260. Re: Losing memory in CAB

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <351fd34b.4328373@news.demon.co.uk>
Source record: 104619

On Thu, 26 Mar 98 20:49:24 GMT, nigel@littlec.demon.co.uk (Nigel
Williamson) wrote:

> In article <6fc1at$rr1@thoth.portal.ca>
> roughley@HORMEL.unix.dsoe.com (Neil Roughley) wrote:-
>
>> On 25 Mar 98, Nigel Williamson wrote:
>>
>>>Hi, As well as the losing memory in CAB with animated GIFs I have found
>>>that when attempting to print a page from CAB v2 and 2.5 with MagiC5.1
>>>running the prg freezes with msg:"Memory block destroyed by user program"
>>>followed by MCB = $0021AE44, Data of MCB: $08060806 etc. "System dump to
>>>disk: y/n." Putting in y gives "Program will be terminated".

If you press 'y' then a file will be written in the root directory of
the current drive which is *exactly* the same size as the amount of
ram in your system. The reason is simple, its a copy of the ram
contents at the time MagiC detected the corruption. You can drop this
file onto memexamn and see a post mortem. Deleting this file manually
is allowed (and recommended) if you have no use for the information.

>If printing
>>>under TOS is attempted it works OK. Any suggestions? Cheers, Nigel
>>>Williamson.

When any running process uses the memory management system MagiC can
(and does) take the opportunity to check all the memory blocks to see
if any have been corrupted. The most usual reason for corruption is
one process writing past the end of its block (ie a bug in that
process). Tos has no such checks and in addition only runs a single
process so these "leaks" can and do go undetected. In many cases the
leak spreads into otherwise unused memory with the result that the
process gets away with it and runs ok.

>>You mean to say you're losing memory in CAB even without NOVA VDI? This
>>would correspond to what Terry also stated, although he thought the type
>>of GIF had nothing to do with his problem under MagiC. I'm confused <g>.
>>
>><< Neil >>
>Sorry, I probably didn't put the above quite correctly. I should have said:
>"As well as the losing memory in CAB with animated GIFs prob (which I have
>not
>personally experienced) I have found etc etc (as above). There's more than
>I've given above: after the "program will be terminated" you get again:
>"Memory block destroyed by user program" and you get a repeat of the MCB
>data

>(I've not put it all in) and then: "Try to repair (y/n)?". If you put in y
>and return the prg returns to desktop.

Whenever this occurs you should reboot at the earliest opportunity.
This feature is there for the sole purpose of keeping other processes
running long enough for you to save critical data. There is no way for
MagiC to be certain the repairs have reconstructed things as they
were, and there is no way for MagiC to restore the contents of blocks
which have been mangled by the errant process.

>If you install from CAB.APP you get
>the CAB prg, which works normally, except if again you try to print a page
>you get "printer not responding". Seeing "memory block destroyed" for the
>first time was rather alarming <g>. Cheers, Nigel.

I don't know the exact details of how MagiC figures out which process
is to be killed. However, part of each memory block contains
information on who owns it. Therefore it is reasonable to assume MagiC
to be capable of killing off those processes whose blocks have been
corrupted provided the ownership info is still intact. Additionally,
it is a fair bet that mangled blocks have been mangled by whatever
process owns the first "intact" block lower down in memory (ie that
process overwrote its limits into the blocks higher up) therefore it
would very a very good idea to kill that process.

What am I on about? Basically, just because MagiC kills off a
particular process does not necessarily mean that process is in any
way responsible for the bug (although it may indeed be). It is
perfectly possible for a process to mangle one of its own pointers and
start writing into anywhere in memory giving the impression that
whoever owns the mangled block is the culprit. So, although the output
of memexamn is usually very useful there are a few times when it can
be positively misleading.

Hmm, still can't figure out why I said all this. Maybe I'm bored!

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

6261. Re: year 2000 problem

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <351b0f36.346888@news.demon.co.uk>
Source record: 104620

On Wed, 25 Mar 1998 11:37:00 -0500, "Lou Champagne"
<lcsinc@wchat.on.ca> wrote:

>Are there any year 200 issues relating to the Atri ST, STE or Mega
>computers?

The hardware will be ok for years yet. As for software, anything that
only (internally) stores the last two digits might give problems.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

6262. Re: A Web Browser for the ST?

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6ffj5e$4ff$1@news3.isdnet.net>
Source record: 104621

WFChris a crit dans le message
<1998032623395401.SAA02491@ladder03.news.aol.com>...
>Hiya. I'm looking for (and praying for) a web browser for my Mega ST4 ala
>Netscape or Explorer. Is there anything like that out there?
>
>Help...

```
At least 3 of them, CAB, either freeware (1.5) or commercial (>2.x),
WENsuite or Draconis that are still under development.

You also need other stuff before actually connecting to the net. It's all
the Quick FAQ.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

6263. Re: SVGA lead

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6ffj6i$4ff$2@news3.isdnet.net>
Source record: 104622

Keith Dunn a &#65533;crit dans le message <351cdecd.687372@news.zetnet.co.uk>...
>Hi Nick.....
>
>>> Anyone know where I can get a lead (in the UK), to connect a Falcon to
>>> an Svga monitor?.. or better still, anyone out there have one spare
>>> they want to part with?...
>>>
>>>
>>> Keefys little hovel 90:103/0.11@nest.ftn
>>> keefy@zetnet.co.uk 100:107/0.11@turbonet.ftn
>>> http://www.users.zetnet.co.uk/keefy/
>>>
>>
>>Have a look at the Quick FAQ, you'll find info on how to make one
>>yourself in a file calles falcadap.zip. The cable in there is mainly
>>designed for use with a Multisync screen with an RGB switch, but without
>>the switch it works fine with any VGA monitor.
>
>Cheers for that Nick.. I'll have a looksee.. doubt I'll be able to
>make any sense of it though :).
>

```
Well, it's not that difficult. "Pin 3 connected to Pin 4" sort of thing.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

6264. Re: Info Needed

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <351b47bf.2037592@news.tmisnet.com>
Source record: 104623

For starters, you might cruise by my web page at
http://www.tmisnet.com/~strads/atari.html
and select the heading "web software" in the
table of contents at the top. You'll
find the four available web browsers listed,
with links to downloadable sites. You'll find
more information about each at the remote sites.

I'm hoping to add the ftp/telnet/newsreader
programs to the list as I find out what and
where they are!

-- George Crissman
-- strads@tmisnet.com

On Thu, 26 Mar 1998 12:10:15 -0500, Dennis Bishop
<102063.112@CompuServe.COM> wrote:

>I am thinking about getting set up to be able to go on the web,
>but with all the postings, I am totaly mixed up as to what to use.
>
>This is my setup that I figure I'll use.
>
>Atari TT/030 4meg ST ram / 4meg TT ram 548meg scsi hard drive inside,
>Monochrome vga (I guess) monitor used in TT Med.rez 14.4kb modem,
>127 meg hard drive via ICD host on the Atari DMA port (Hay it works!)
>
>Somewhere I've got Genva I can use too. Is there anyplace a text file
>that can tell step by step what I need to get and/or use to set this
>machine up for the web via CIS?
>--
>Bishops Telescope Fund ...
>Dennis Bishop
>470 20th ST West #23
>Rosamond,Ca.93560

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

6265. Re: "StartMeUp setup" (again)

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6fflruili1@plutonium.compulink.co.uk>
Source record: 104624

On 26 Mar 1998 01:30:21, Hallvard Tangeraas wrote:
>On Wed 25-03-98 07:51, Derryck Croker (derryck@NOSPAMHEREcix.co.uk) wrote:

>>My only observation is that it might be something to do with your
>>environment paths, I have a HOME=C:\USER\ path set in magx.inf and both smu and
>>smusetup find the start.set in a DEFAULTS folder in that path.
>
>You might be right.
>I went through my "magx.inf" setup file, and started one from scratch using
>the "Magic conf" program for this.
>Not sure what you mean by "user" in the environment path, but I set it like
>this:

You'd have to read through the docs for SMU to find the definition for
$HOME, which I guess is meant to be a catch-all for .inf files for all
progs, however it's inconsistant. Look in SMU's Hypertext under
"Installation".

>#_ENV home=c:\auto\apps\
>
>
>Still didn't work!
>What happens is that SMU-setup goes to the folder which itself is located
>in, never to C:\auto\apps\ where I have both "start.app" and "start.set"
>ofcourse -just like the docs for StartMeUp says.

Try my suggestion, it definitely works here.

>Oh well, maybe I should just forget about the whole thing... it's just a
>matter of extra mouse-clicks, and it works like it should (except for those
>multi filemasks I've also mentioned here)...

I haven't tried this TBH.

>Seem like the solution is that I:

Good work-around, if SMU adds further features you'll have to find ways of
adding them in yourself! :-(

Rgds, Derryck

6266. Re: Mewsie Offline

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6fflrvili2@plutonium.compulink.co.uk>
Source record: 104625

On 25 Mar 98 09:06:20, Terry May wrote:
>Re: "Mewsie Offline", derryck@NOSPAMHEREcix.co.uk scribbled the following on
>25 Mar 98 @ 07:51:26:
>
> d> Ditto with the screen redraw here with a Falcon; garbage is scrolled into
> d> the screen from the bottom of the window. I've reported (twice) this bug
> d> but have not had a reply :-(
>
>Are you talking about when you decode mime files? If so, that can be fixed

No, just reading messages that occupy more lines than fit the window; scroll the screen and bits from the message window's bottom line deliminator get scrolled into the window. Turn buffering off and it's fixed.

Rgds, Derryck

6267. Re: Active User Groups

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6ffls0ili3@plutonium.compulink.co.uk>
Source record: 104626

On 26 Mar 1998 01:30:32, Hallvard Tangeraas wrote:
>On Wed 25-03-98 07:51, Derryck Croker (derryck@NOSPAMHEREcix.co.uk) wrote:
>
>>Cheshunt Computer Club (NW London and Herts UK)
>>
>>http://www.cix.co.uk/~derryck/index.htm
>
>Think I have it in my bookmarks right now (found the above when downloading

Also SHAG (South Herts Atari Group)

http://www.users.zetnet.co.uk/monkeyhouse/shag.html

Despite a rather unfortunate collection of initials I can vouch for this
club.

Rgds, Derryck

6268. Re: changing icons

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: bales@hol.REMOVE.THIS.fr
Message-ID: <MPG.f857f67def276939896a4@gazette.stortek.com>
Source record: 104627

On 26 Mar 1998 23:46:01 +0100, for some strange reason Hallvard Tangeraas (hall@post1.com) wrote this...
> On Thu 26-03-98 09:19, Nicholas Bales (bales@hol.REMOVE.THIS.fr) wrote:
>
> >On 25 Mar 1998 18:25:09 GMT, for some strange reason Rem (rich@demon.nl)
> >wrote this...
> >> Does anyone know how I can change the icons of the GEM?
>
> >That's a feature only supported by TOS 2.x and later. On a TOS 1.x
> >machine, you need either a replacement desktop (Thing, Ease, Gemini,
> >Neodesk, Teradesk, etc...) or a small PD auto program that I used to have
> >called Opaque. It was quite cool actually, but I can't remember seeing it
> >on any FTP sites, and I don't know if I still have the disk. I'll see if
> >I can dig it out.
>
>
> Opaque? Never heard of it -would like to check it out though.

I'll see if I can dig it out. I haven't used it since I upgraded to TOS 2.05. If I have the entire archive (not sure about that), I'll try to upload it to lip6.

The beauty of Opaque is that it works on TOS 1.x as an Auto folder program, but it uses it's own icon format. The package included an icon editor and an attribution editor. It was in German though.

> Another useful program for this kind of thing is "Iconjuggler".
> I've used this a lot to make new RSC files used by TOS 2.06 as it allows
> you to copy/paste/delete individual icons and finally save the RSC file
> with all the icons you need for your setup.
> You can't edit (or change the icons' names with it though) -you'll need
> something like ORCS for that.

This is all on TOS 2.0x. The originator of the thread didn't specify what machine he used, so I assume it's an ST with TOS 1.x

>
> Hallvard
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

6269. Re: schematics

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: bales@hol.REMOVE.THIS.fr
Message-ID: <MPG.f857fde2bfe27f19896a5@gazette.stortek.com>
Source record: 104628

```
On Thu, 26 Mar 1998 21:04:57 -0500, for some strange reason Anthony
Rudzki (Arudzki@m3.sprynet.com) wrote this...
> Does anyone know if there are schematics for the ST on the web? I would
> like to check out the addressing schemes and busses, etc...
>

There aren't, but you can buy them from Best Electronics.
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

6270. Re: EZ 135 sector size

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980327022531.13114F-100000@sparkie.gnofn.org>
Source record: 104629

On Tue, 24 Mar 1998 ekaljumagi@clhs.lake.k12.ca.us wrote:

> > Hi All! My EZ 135 carts seem to have something wrong with them. They were

> One other thing -- have you moved anything lately? Bad cabling can be
> nightmarish.

Actually the only part of the drive I ever touch is the stop button and the
eject lever. I'd have to tear down the tower case just to check the cables.
So thats only a last resort!

Happy Festivus,
Dave

<pre>

```
_____
/ /
||||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

6271. 14.4 external modems for sale (USA)

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: poolguppie@aol.com
Message-ID: <1998032709022801.EAA21666@ladder03.news.aol.com>
Source record: 104630

I have 2 external 14.4 modems with power supplies for sale; one is a Hayes Acura fax-modem and the other is a Zoom fax-modem. Both work well and are in excellent condition cosmetically. They are for sale for 15 dollars each plus
3 dollars shipping. Money orders only (postal money orders preferred). If interested E-mail me at poolguppie@aol.com.

Thanks,
David Wiseman

6272. Re: A Web Browser for the ST?

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1134_outrider@anv.net>
Source record: 104631

Re: "A Web Browser for the ST?", 102063.112@CompuServe.COM scribbled the
following on 26 Mar 98 @ 23:19:52:

> I've always wondered something, how in the world is a person to go to
> a web page if they DON'T have a web viewing program to start off with?
> Makes no sence to me.

A lot of people with Ataris have access to Macs or clones at work or whatever.

* LED v1.51 * Hendrix of Borg: "Are you...assimilated?"
--

Terry May - Las Vegas, NV

6273. Re: Imagecopy (was: Moving to MagiC)

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1133_outrider@anv.net>
Source record: 104632

Re: "Imagecopy (was: Moving to MagiC)", Harry Sideras scribbled the following
on 26 Mar 98 @ 04:13:50:

HS> I'm sure, but I don't have one on this TT. An example 86k JPG (2.15Mb
HS> uncompressed) gets dithered to a 256 colour display in 73 seconds,
HS> compared to 34 with 1st Guide. For simple viewing it's just easier...

They each have different settings, which can effect the performance of both.
For instance, Imagecopy will fly in its least-quality setting (i.e. no
dithering, no remapping, etc.), and I suspect 1st Guide would, too. If you
set Imagecopy to its best-quality setting, naturally it will be slower, but
in my tests, its best setting provided better results than 1st Guide's. That
could be because Imagecopy uses more colors, I don't know. (I never tested
their timings.)

* LED v1.51 * "All good things must come to an end." - Q
--

Terry May - Las Vegas, NV

6274. Re: A Web Browser for the ST?

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01bd5961$475207e0$dd28f7c2@kevinjon>
Source record: 104633

> I've always wondered something, how in the world is a person to go to
> a web page if they DON'T have a web viewing program to start off with?
> Makes no sence to me.

Well if you subscribe to STF or you get one of those catalogue thingies
from a PD lib you'd prolly find CAB bundled in with all that stuff. I know
I have about 4 or 5 copies of CAB just lying around :P

Or the alternative is to build your own browser :P

AM.

I think therefore I AM.

6275. Re: HTL-ASCII

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01bd5961$9ab513a0$dd28f7c2@kevinjon>
Source record: 104634

> Someone was asking for an HTML to ASCII converting prg.
> I found one on an S.T.FORMAT readers wonder disk (No 80).
> If any one wants a copy,e.mail me and I'll send it to you.
> Its a very small prg.

I found one of these on a Web Page, might have been on the atari web ring, it was a swedish site anyways. Can't actually remember the url but I bet I have it jotted down somewhere.

AM.

I think therefore I AM.

6276. Re: Newsie not posting

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: claytone@aa.net
Message-ID: <890995163.73605@slave2.aa.net>
Source record: 104635

On 26 Mar 1998 00:47:31, Greg Evans wrote:
>This isn't a followup to "Newsie and fonts" but I've found that only
>my postings designated "followup" ever make it here. If I try
>creating a new post, it appears to send but doesn't appear. Is
>this an option setting somewhere?
>
>Greg
>.

Hi Greg,

I've had varying degrees of success with posting too, but usually if it doesn't go thru on the first try, it will on the second. I usually save all my postings (partly for this purpose) so I can try the posting again, but instead of retyping an entire posting, I can just merge the saved previous posting. Hope that makes sense. To find WHY, OH WHY!!! your postings aren't going thru, try looking at "Show Log File" option under the "Special" menu in Newsie. Sometimes I get "No servers accepted posting", which I don't understand, but it goes thru when I try again. Go figure.

I hope others will post follow-ups with more informative answers - I'm curious what's going on also.

Good luck,

Clayton Murray
claytone@aa.net
Seattle, WA USA

6277. Re: A Web Browser for the ST?

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: osian@zetnet.co.uk
Message-ID: <6fg1dlqsc1@roch.zetnet.co.uk>
Source record: 104636

On 26 Mar 1998 23:39:54, WFChris wrote:
> Hiya. I'm looking for (and praying for) a web browser for my Mega ST4 ala
> Netscape or Explorer. Is there anything like that out there?

If you subscribe to Zetnet you get ALL the software you need.

Stik - TCP/IP stack & dialler
Newsie - Usenet & e-mail (also text only browser)
CAB - HTML v3.2 compliant browser
Also IRC and FTP clients

--
Chris Simon Mae OBLIVION yma - paid ag edrych i lawr ! ! !
osian@zetnet.co.uk "Lurker at the threshold" ! ! !
! ! !
** Beware of a bearded man with a spoon up his nose ** ! ! !

6278. Re: Newsie not posting

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6fg4n2$ep@thoth.portal.ca>
Source record: 104637

On 26 Mar 1998, Greg Evans wrote:

>This isn't a followup to "Newsie and fonts" but I've found that only
>my postings designated "followup" ever make it here. If I try
>creating a new post, it appears to send but doesn't appear. Is
>this an option setting somewhere?

After a new post "appears to send", check NEWSie's log immediately
afterwards to see what really went on (in Log Options, make sure Log
Server Commands is checked). After any post, I always look at the log
just to make sure it was sent. You'll see something like this:

240 Article posted
-> post
340 Ok

If there was a problem, you'll most likely see a server error message
(e.g. '441 Article not posted -- more included text than new text'). Do a
test post and see if the log yields any clues. NEWSie doesn't directly
pass on common news server errors to the user -- flickering modem lights
and NEWSie's 'send' display can be deceiving.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

6279. Re: Cab Problems

Newsgroup: comp.sys.atari.st
Date: 1998-03-27 00:00:00 UTC
From: Carsten Krumnow <krumnow@uni-koblenz.de>
Message-ID: <Pine.LNX.3.96.980327131426.13310A-100000@charlie.uni-koblenz.de>
Source record: 104638

Hi Rob!

On 26 Mar 1998, Rob Mahlert wrote:

> I'm using Cab 2.5, latest version of STiNG, setup for PPP, under
> Magic 2.01. On a TT030 with 4 megs each of ST and TT RAM. 33.6k modem on
> modem port 2 with HS modem software. Almost forgot, the latest Cab.ovl 1.28##.
> I have 2 problems..
> #1 When Cab is loading a page, all of a sudden the status line
> will disappear. Then the drop down menus will all be in a lower
> rez/larger font. The screen is not updated correctly, It will
> display the menu but not erase it. It pops down like it should,
> it also lets me select an option.
> I've reinstalled CAB and the Cab.ovl. But It still happens.

Try using a newer MagiC version (There's V5.2 out now I think), whether
this causes your problem or not...

Besides, NVDI 3.x or newer (actually V4.12) is needed to display CABs
color icons correctly AFAIK.

Greetings,
Carsten

||| Carsten Krumnow comp.science student, Koblenz, Germany
****|||**
/ | \ www.uni-koblenz.de/~krumnow eMail:krumnow@uni-koblenz.de
-' ' `- ------------ It's not a trick - it's a tari! ------------

6280. Re: HEEEELP! my atari won't start!

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6fjml3$aa6$1@roch.zetnet.co.uk>
Source record: 104390

On 28 Mar 1998 15:44:55, Rem wrote:
>I put a little .PRG file in my AUTO-folder, and now my atari won't
>start! And if it doesn't start, i can't remove that file from my
>folder, and so i can't use my big friend!!
>
>Is there any solution?!

Boot up from a floppy. The hard disc AUTOs will not be executed and
you can delete the offender.

Do you know how to boot from floppy? Put your (or any) driver into a
floppy AUTO folder and re-start.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

6281. Re: One More Step

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <351d61aa4f2e110@ping.be>
Source record: 104391

on Sat 28-03-98 00:21 Dennis Bishop wrote:

>I was e-mailed a zip file that had the Light of Adamas broswer and
>a mail reader too. I tested the broswer out by view both text files
>and gifs and even a few jpgs from my hard drive with it. I like the
>way it works. But now, what do I need to use as a dialer for this
>program? STing? CAB?

this browser comes with his own dialer named *Draconis*. It isn't
compatible with STing, Iconnect, MiNT/MiNTnet so it can only be used
with the Adamas browser and Marathon mailreader.
I don't have any experience with setting up the dialer but from what
I've heard it isn't that difficult.

HTH
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

6282. Re: Magic patch?

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <351d61aa4f2e111@ping.be>
Source record: 104392

on Fri 27-03-98 19:50 Petter Toneff wrote:

>
>I've noticed a program called "M5patch.prg" has been uploaded to the
>belgian ftp site (193.190.205.13). However, the program file seems
>to be corrupted, and there's no description other than a text stating
>it's a patch for Magic 5.
>Does anyone know what it's for?

I'll send an e-mail to the webmaster to ask if he could check that
file and if needed to replace it with a working version.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

6283. Re: One More Step

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: szhays@catbert.ucdavis.edu
Message-ID: <6fjo7tfha1@mark.ucdavis.edu>
Source record: 104393

Dennis Bishop (102063.112@CompuServe.COM) wrote:
: I was e-mailed a zip file that had the Light of Adamas broswer and
: a mail reader too. I tested the broswer out by view both text files
: and gifs and even a few jpgs from my hard drive with it. I like the
: way it works. But now, what do I need to use as a dialer for this
: program? STing? CAB?

Currently, Adamas only works with the Draconis TCP/IP stack. My understanding is there are plans to create a bridge module that will allow the Draconis based software to work with STiNG based software and vice versa, but this is something that will be created in the future. In the meantime, you will have to find a way to get the Draconis package. It can be found at the following URL:

http://dc2.uni-bielefeld.de/atari/edracon.htm

Perhaps the person who e-mailed you Adamas will be kind enough to e-mail this to you as well. By the way, a new update to Adamas appears usually several times a week! The latest version is dated March 26 (check the "CHANGES.TXT" file that should be in the Adamas stuff you got to see what version you have).

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

6284. WTT: Atari ST and software for Lego

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: Thomas Main <main@conrad.appstate.edu>
Message-ID: <Pine.PMDF.3.95.980328164157.543238635C-100000@conrad.appstate.edu>
Source record: 104394

I have an Atari 520STf upgraded to 1MB along with assorted application and game software that I would like to trade for Lego sets. If you are interested, please e-mail me with a list of set numbers and whether you have instructions for the sets and we will arrange a trade. Thanks.

```
ccee88oo
C8O8O8Q8PoOb o8oo
dOB69QO8PdUOpugoO9bD
CgggbU8OU qOp qOdoUOdcb ....
6OuU /p u gcoUodpP ..... .... ...
\\\\// /douUP ... ... ... . ..
. \\\////. . ... ..... ...
.. |||/\ . . .... .. ... .. ...
.. |||\/ ... .. . .. ..
. ||||| . .. Thomas Main ..
........//|||||\.......................... main@appstate.edu .......
```

6285. Re: A/V Hard Drives?

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <891122425.656508@nn1>
Source record: 104395

Hi Cory,

> Are all new scsi drives basically A/V spec? What constitutes A/V? I
>have heard various and contradictory opinions on this, so any help would
>be much appreciated. Also, is there a list of current drives with these
>specs? Thanks!

Generally, A/V disks have a more stable data transfer than standard disks. This may be needed for video playback, but when it comes to operation with Atari computers, this is of no interest at all. The transfer rate on a Falcon is limited by the hardware to 2MB/s and this speed can be handled by any SCSI-II harddisk. The most important thing about harddisks which should be used with Cubase Audio Falcon is that they mustn't make calibrations every now and then. If they make calibrations, the playback gets interrupted and you'll get the message "HD too slow". A/V disks don't make calibrations, so they always work well.
Many modern harddisks don't need to make calibrations, so you mostly don't have to worry about it...
I know for a fact that on some harddisks, the only difference between A/V and non-A/V, is the PROM on the HD's own controller card (if the customer wants an A/V-disk, they just re-program a standard HD and charge more for the drive). My guess is that this is the case with most brands.
If you want recommendations about which harddisks to use, check out my homepage on the CAF compatible harddisks page.

Best regards,
Claes
claes.holmerup@mailbox.swipnet.se
http://come.to/claes.holmerup

6286. Re: "TrueColor" SCSI Problem?

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@mailbox.swipnet.se>
Message-ID: <891122429.115861@nn1>
Source record: 104396

>Hello, I recently installed VI-2, which allows me to use the falcon true
color
>mode in more workable resolutions. Anyways, Shortly doing this, If I boot
in
>True Color under magiC my SCSI drive will Freeze for no reason! It could be
>set off by anything.. Loading a picture, saving a file...
>I have heard that this has something to do with The SCSI and Video
Accessing
>the same circut and overheating it? I have tested this with my internal IDE
>drive and It DOES NOT freeze.. So it has to be something with the SCSI
>combination.
>Is there a patch for this? Or am i the only one who has ever experianced
this?

Hi,
The problem is probably that you haven't had the CPU clock patch made. In most Falcons, the CPU clock isn't stable enough and this makes the SCSI-bus unstable. It's mostly noticed if you use Cubase Audio or, like in your case, at the higher graphics modes. The flanks on the clock pulses need to get cleaned up, which is made by the patch.
You can find a couple of variations of the CPU clock patch on my home page - the Troubleshooting section.

Best regards,
Claes
claes.holmerup@mailbox.swipnet.se
http://come.to/claes.holmerup

6287. Re: Cab Problems

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6fjstk$nuv@thoth.portal.ca>
Source record: 104397

On 27 Mar 1998, Carsten Krumnow wrote:

>Besides, NVDI 3.x or newer (actually V4.12) is needed to display CABs
>color icons correctly AFAIK.

Hi, Carsten... I'm curious -- what do you mean by this statement?

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

6288. Re: Newsie not posting

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1191_outrider@anv.net>
Source record: 104398

Re: "Newsie not posting", csilver@Puke.On.Spammers.com scribbled the
following on 28 Mar 98 @ 07:28:03:

c> No problems with posting NEW messages with NEWSie here :) However, I was
c> not aware that NEWSie would crosspost to other NG's. If it does, how do
c> you do it?

If I told you, I'd have to kill you.

* LED v1.51 * Hendrix of Borg: "Are you...assimilated?"
--

Terry May - Las Vegas, NV

6289. FS: Atari ST System and Software

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: demidem@aol.com
Message-ID: <1998032823313601.SAA20469@ladder03.news.aol.com>
Source record: 104399

After long debate, I have decided I need the money and I have to sell my Atari ST.
What I am selling is as follows:

Atari 1040STe with TOS 2.06 and 2MB RAM
SC1435 Color Monitor
SM147 Monochrome Monitor (I have the video switcher for these two monitors)
90MB External SCSI Hard Drive
Nice, under monitor surge protector

Additionally, the software with this system includes:
Silhouette
Word Writer ST
1st Word Plus
Pagestream
MultiDesk Deluxe
XBoot
Warp9
Stereo Master
Risk
Dungeon Master
Space Crusade
Empire
and dozens of other titles.

Almost all of these items have their original boxes and original manuals. These items are all in excellent condition. I would like to sell this system whole for $400. I am willing to entertain offers.
I can be contacted at home: 609-396-8536
or by e-mail: demidem@aol.com
Aaron

6290. Need LZH

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <#zqcA8pW9GA.314@ntawwabp.compuserve.com>
Source record: 104400

Some of my back up floppy disks turned out to be bad, and
on these disks(one at lest) was my LZH program that would
work with arcshell, can someone e-mail it to me as an attached
file? I've got a bunch of files and can't UNLZH them.
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

6291. Re: Question about Video 61

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <6fjsfo$jt9@james.hwcn.org>
Source record: 104401

```
>FVINAS wrote:
>
>> I was wondering if anyone her has ever done business with Video 61.
>> When I call they answer the phone "Atari sales and service". I'm
>> just wondering if their legit before I give them any money. Any
>> info would be helpful.
~^~^~^
```

6292. Re: year 2000 problem

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: VE6HY <besmith@calcna.ab.ca>
Message-ID: <6fk852$ta4@ds2.acs.ucalgary.ca>
Source record: 104402

On Sat, 28 Mar 1998, Anton Gustavsson wrote:

> Lou Champagne wrote:
>
> > Are there any year 200 issues relating to the Atri ST, STE or Mega
> > computers?
>
> Who cares about some old atari computers when there will be a nuclear
> war which destroys Earth?
>

Actually, according to the 'Examiner' - the world will end September 30, 1998 - so no one will need to bother about the millenium bug !

Evil grin here

The Canadian Curmudgeon (in warm, sunny, Calgary)

6293. Re: Advantages: Mintnet vs. STinG?

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EqJvBL.G8u@suse.modem.stud.uni-hannover.de>
Source record: 104403

In article <1066_outrider@anv.net>,
outrider@anv.net (Terry May) writes:
> Re: "Advantages: Mintnet vs. STinG?", Peter Rottengatter scribbled the
> following on 25 Mar 98 @ 10:57:43:
>
> PR> You're right. ICMP_GMT is (GMT - local time). Therefore is is negative
> PR> for people living east of London, and positive for people west of London.
> PR> The value -60 minutes that's in the distribution is for central Europe
> PR> which is one hour ahead of GMT.
>
> Hmmm...I thought it was the other way around. Here we are 8 hours behind
> GMT, so I thought it would be -480,

Use the formula I've given. Consider noon in London (12:00 GMT). It's 4:00
in Las Vegas, so

GMT - local time = 12:00 - 4:00 = 8:00 (+8 hours)

therefore you set +8 * 60 = +480 minutes

ICMP_GMT = +480

Cheers Peter

PS: This is not very important, though. It does not effect normal network
traffic in any way.
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

6294. Re: STing Module Prob.

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EqJwn2.GDt@suse.modem.stud.uni-hannover.de>
Source record: 104404

In article <AdPS.4$e03.46377@wagner.videotron.net>,
rosco@game-master.com (Ross MacIver) writes:

> On 26 Mar 1998 17:27:06, Peter Rottengatter wrote:
>
>>> If I don't set the port to active I can't connect.
>>
>>That's not true. The Dialer does all the port handling for modem ports,
>>including setting it active. The only thing the Dialer cannot do is
>>activating STinG.
>
> Are we talking about the STinG Internals CPX? OK I guess we're not...
> I've disabled the other CPX's so I was only looking at the active
> option on the Internals CPX....

That's ok, but there is no connection to activation of ports, which can be
done in the "Port Setup" CPX. The "Internals" CPX does not activate, nor is
in any other way related to, any port.

> BTW...is it possible to have the Dialer as a CPX? That would use one
> less accessory slot.

CPXs are supposed to just configure things, they're not supposed to carry
out any "application tasks". I know there are a few CPXs that do things
like formatting a disk, etc. but they're violating Atari's specs on CPXs
and merely abuse the CPX concept. Pretty bad stuff.

Why don't you just rename the Dialer to DIALER.APP or DIALER.PRG and start
it as a program ?

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

6295. Re: Mewsie Offline

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EqJvF1.GB8@suse.modem.stud.uni-hannover.de>
Source record: 104405

In article <890904114.26989.4.nnrp-02.9e987258@news.demon.co.uk>,
aprice@postern.demon.co.uk (Alan Price) writes:

>>Can you please tell details about your system. You know that such effects
>>occur with older GEMDOS versions, if they access a GEM partition larger
>>than 16 MB, after the first 16 MB have been used up ?
>>
> Yesterday (Wednesday) the entire contents of my Newsie folder were
> wiped out. As far as I can tell, it occurred when
> a) I was reading for offline (into a folder on a different partition)
> b) I downloaded on-line a post which hung up (the three-byte-last-block
> problem)
> c) I posted a reply to it and sent it on-line.
>
> On inspection, the only thing left in the folder was the NEWSTEST.TXT
> version of my post. So far, the OFFLINE folder has never been corrupted.
> The NEWSIE folder is in a 100Mbyte partition, of which 21Mbytes is
> occupied, on a 1GByte SCSI drive on a Falcon with AB running Nemesis and
> MagiC. The Iomega Zip disk drive does a good job on backups (and
> restores, with Newsie).

Ok, that does not sound as if the GEMDOS problem were connected in any way.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

6296. Re: SpannerWerks&#65533; &#65533;Jeez, I still have that?!?&#65533; Auction

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EqJyM9.GMI@suse.modem.stud.uni-hannover.de>
Source record: 104406
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit

In article <351C62C1.E0D88C2A@pixelation.com>,
Brigitte & Eric McCormack <earthshaker@pixelation.com> writes:

> SpannerWerksï¿½ ï¿½Jeez, I still have that?!?ï¿½ Auction

This is not proper Usenet text. Configure your Netscape properly !

> Just a little auction to clear out the Atari ST & 8 bit debris in my
> room.

Save Usenet from this shit.

> AUCTION RULES:
>
> 1. Standard rules apply. Please mark all bids with the subject line
> "Auction" so I can quickly separate them from other emailsï¿½messages so
> marked will get first priority!

Why do you think you should bore all the Atari world with this nonsense ?

> 4. Updates will be posted every other day to both the newsgroup and the

Heaven forbid !! Please refrain from this. You've posted this four times
now, where once had been appropriate. Any further posting is highly
non-desirable. This newsgroup is *NOT* an auction barn.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

6297. Re: Cab Problems

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EqJyz8.Gn5@suse.modem.stud.uni-hannover.de>
Source record: 104407

In article <6fdq9d$s57$1@usenet52.supernews.com>,
atari@gis.net (Rob Mahlert) writes:

> I'm using Cab 2.5, latest version of STiNG, setup for PPP, under
> Magic 2.01.
======
This is ancient. I suspect very much that your problems would be gone with
a newer version of MagiC. This could be a symptom of the "infoline too long"
phenomenon in CAB V2.5 too.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

6298. Re: A Web Browser for the ST?

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EqJzLM.Gpq@suse.modem.stud.uni-hannover.de>
Source record: 104408

In article <#Czj5uYW9GA.285@nih2naab.prod2.compuserve.com>,
Dennis Bishop <102063.112@CompuServe.COM> writes:

> As I am retired, I don't work someplace else.

Go to some "Internet Cafe" which can be found in most towns being medium size or larger here in central Europe. The US are usually ahead in these things. Pay a couple of bucks, and surf for a couple of hours, far more than enough to download everything you need to provide Internet connectivity to your machines.

Anyway, you do have access to Internet, as these Usenet articles of yours prove. So what do you complain ?

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

6299. Re: CAB/PPP-Connect with Proxies?

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EqJzx3.GqC@suse.modem.stud.uni-hannover.de>
Source record: 104409

In article <Pine.SOL.3.92.980328001344.3122B-100000@marvin>,
Carsten Krumnow <krumnow@uni-koblenz.de> writes:

> With STinG it is no way better: Here no www page is loaded, neither
> with nor without proxy setting...

How did you set the proxy server for the STinG setup ? Did you follow
the CAB.OVL docs ? Setting the proxy servers *in* CAB does not work.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

6300. Re: Problems with DIALER of STInG: "Serial driver not installed!"

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EqJxz4.GH4@suse.modem.stud.uni-hannover.de>
Source record: 104410
Cross-posted to: de.comp.sys.st,comp.sys.atari.st

In article <6femveecq1@nnrp1.dejanews.com>,
ekaljumagi@clhs.lake.k12.ca.us writes:

> Could you kindly refrain from profanity?

Ok, replace the citation by

RTFM

Any better ? Of course you never use swearwords, do you ?

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

6301. SpannerWerks&#65533; &#65533;Jeez, I still have that?!?&#65533; Auction

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: Brigitte & Eric McCormack <earthshaker@pixelation.com>
Message-ID: <351DCEB8.F65742@pixelation.com>
Source record: 104411
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit

SpannerWerksï¿½ ï¿½Jeez, I still have that?!?ï¿½ Auction

Just a little auction to clear out the Atari ST & 8 bit debris in my
room.

AUCTION RULES:

1. Standard rules apply. Please mark all bids with the subject line
"Auction" so I can quickly separate them from other emailsï¿½messages so
marked will get first priority!

2. Items will start a Going, Goingx2, Gone phase Friday, April 12th.
At this time, items' status will change after every two-day period
without
a raised bid. If an item fails to attract the assigned minimum bid by
Sunday April 5th, it will be pulled from the auction.

3. Minimum raises in bids are in $1 increments.

4. Updates will be posted every other day to both the newsgroup and the

participants. Please let me know if you wish to be taken off the
mailing list for the auction. I will only confirm bids by email for the
highest
bidder on each item.

5. Only the highest bid will be listed. On tie bids, the first one
received will be registered as the high bid for that item.

6. No lot bids except for the items already listed as lots.

7. Payment must be made by money order or personal check. If you're
bidding on more than one item you may pay for all your items at once.
However, if after two weeks following confirmation of final total I have

not yet received your payment, the items are forfeit and the next
highest bidder will be contacted.

8. Shipping will be by USPS or UPS, whichever is cheaper for you if you
have no preference. Prices do not include shipping. Prices are un US
dollars. International bids OK.

9. Detail on condition of item available upon request. Let me know if
you have any further questionsï¿½thanks!

The items:

ITEM Min Bid Curr Bid/Bidder

520STm (1 Mb) $10 102063.112/$11
w/ PS, Mouse &
Astra EasieST
Solderless RAM
Expander (up to 4mb,
512k installed)

SM124 monitor $10
(curving lower
left corner)

SF 354 FDD $5
w/ Cable &PS

SF 354 FDD $5
w/ Cable &PS

IB Drive 5.25ï¿½ FDD $10
w/ integral cable, Manual &PS

Megafile 30 w/ DMA $20
Cable
+ 2 Spare MFM HDDs

Spectre GCR w/ 128k $30 Gamberin/$35
ROMs, v3.0 software,
MAC software, manuals

StereoTek glasses $30
w/ cartridge, manuals,
packaging

CX22 Trackball $2

CX22 Trackball $2

Samsung 2400 bps $3
modem w/ PS

Atari Mega $5 Gamberin/$6
Field Service Manual

Atari 520ST $5
Field Service Manual

Atari 1040ST $5
Field Service Manual

Atari STe $5
Developer Addendum

Atari CDAR504 $5
Developer Reference Manual

WICO Joystick $1 Gamberin/$2
Command Control

Prostick Joystick $1

800XL w/ PS, $5
manuals, packaging,
RF Converter, all in the
original box & plastic wrap
(POWERS UP, BUT NO PICTURE)

Xetec GraphixAT $5
SIO to Parallel converter

Sound & Graphics $1
(Book for 400/800)

Leader Board $1
(Golf Game w/ Box, disk,
manual, dongle)

DOS3 Reference $1
Manual

DOS II Reference $1
Manual

Synfile $1
(Database for 400/800,
w/ manual, disk, binder)

Atari BASIC $1

Master Memory Map $1
(400/800)

Atari 1020 Color $2
Printer/Plotter w/ paper,
PS, manual, 4 dried up pens

Centipede Cartridge $1
CXL4020

Fun With Art Cartridge $1
Epyx

6302. Re: Jack Tramiel and sons raise venture capital to buy Hasbro!!!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: sinclair2000@earthlink.net
Message-ID: <6fkk48dbe1@nnrp1.dejanews.com>
Source record: 104412

In article <6f96nn$8j2@bgtnsc03.worldnet.att.net>,
Rob Pagano <robpagano@worldnet.att.net> wrote:
>
> What goes around comes around!

So they can release the 64 bits Jag again?

> JK ;-)
>

Peter S.

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

6303. Re: Active Atari BBS's

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: sinclair2000@earthlink.net
Message-ID: <6fkk7sded1@nnrp1.dejanews.com>
Source record: 104413

In article <1998032115564301.KAA20850@ladder03.news.aol.com>,
jlensbo@aol.com (JLensbo) wrote:
>
> What Atari BBS's are still active?
>
> PayBax BBS 302-836-4816
>
I wonder if New Haven BBS in New Haven, CT is still up?

Peter S.

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

6304. Re: A Web Browser for the ST?

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <ulGlxesW9GA.162@ntawwabp.compuserve.com>
Source record: 104414

HaHaHa!!! That's funny! You don't know Rosamond! No Such place
in ALL of the A.V. area! and Rosamond??? it's got, oh lets see,
1, no 2 hash houses and they don't even take checks!
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

6305. Re: LZH SHELL BINARY

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <#ooWyhsW9GA.292@ntawwabp.compuserve.com>
Source record: 104415

A Good user sent me the file in E-MAIL as I had asked. Now I've got
my arcshell program working good.
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

6306. MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: dwmoar <dwmoar@teleport.com>
Message-ID: <351DEAC5.3F4FA87@teleport.com>
Source record: 104416

Hey I finally got a copy of MagiC 4. There are a few things that can't seem to figure out and the manual that I got with the software doesn't talk about it.

1st. will it work with BigDOS. When I place Big Dos in the Auto folder I get 2 bombs on the screen (Do I even need BigDOS?) though Magic continues to load and run. It is the 3rd item in the auto folder

Auto Folder
hddriver
magixboot
BigDos
ExtendDos
AutoFMC (clock software)
Pinhead
UIS III

2nd. When MagiC does boot I get all the drive icons, but when I double click on the "O"
icon (my CD-ROM) I get a dialog box to the effect as Access Denied error #-36 what the hell is this error. Where can I find a error list or how can I gain access to the CD unit.

3rd. When I boot and the computer starts to load the UIS III program the machine crashes with 4 bombs. (last program in the auto folder) I would hope that it works with UIS do I need a newer version or a patch to make it work? If not is there a good replacement for it.

4th. Is it recommended to use another desktop like Neodesk or the like. If so what is a recommended one?

Ahhh the last question for now. Just how do I change the icons on the current desktop. It seems that all I have tried doesn't do a thing. Is there and Icon editor for MagiC?

Thanks for all
David

6307. Re: A Web Browser for the ST?

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: RStreet@athenabbs.demon.co.uk
Message-ID: <128_RStreet@athenabbs.demon.co.uk>
Source record: 104417

In a message of <27.03.98>, atarimad@zetnet.co.uk (2:440/226.98) writes:
a> Organization: Zetnet Services Ltd
>> I've always wondered something, how in the world is a person to go
>> to a web page if they DON'T have a web viewing program to start off
>> with? Makes no sence to me.
a> Well if you subscribe to STF or you get one of those catalogue
a> thingies from a PD lib you'd prolly find CAB bundled in with all that
a> stuff. I know I have about 4 or 5 copies of CAB just lying around
a> :P
a> Or the alternative is to build your own browser :P

Um ST Format if that is what you are reffering to, does not exist anymore..

Cya!
Rory Street

--

Athena BBS Internet Gateway on 2:440/226.98, 100:1011/145.98

6308. Re: A Web Browser for the ST?

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: RStreet@athenabbs.demon.co.uk
Message-ID: <129_RStreet@athenabbs.demon.co.uk>
Source record: 104418

In a message of <27.03.98>, outrider@anv.net (2:440/226.98) writes:
o> Organization: The Rebel BBS
o>
o> Re: "A Web Browser for the ST?", 102063.112@CompuServe.COM scribbled
o> the following on 26 Mar 98 @ 23:19:52:
o>
>> I've always wondered something, how in the world is a person to go
>> to a web page if they DON'T have a web viewing program to start off
>> with? Makes no sence to me.
o>
o> A lot of people with Ataris have access to Macs or clones at work or
o> whatever.

Um the ST does have a web browser it has three to be exact CAB being the bes

Cya!
Rory Street

--

Athena BBS Internet Gateway on 2:440/226.98, 100:1011/145.98

6309. Re^2: SOFT-PC Revisited

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: Louis_Holleman
Message-ID: <a0b3e778@p81.f503.n286.z2.fidonet>
Source record: 104419

In a message of Fri 27 Mar 98 boris d. cahan (2:281/202.0) wrote to All :
>> Anyone who picked up this file and got the SoftPC FSA drive working
>> with it?
bdc>
bdc> Absolutely! As a matter of fact, i have made a bootable 5 M hdf
bdc> file with it, that contains the insignia files, a command.com, and
bdc> the hidden dos files, including a config.sys and autoexec.bat, that
bdc> has room for a complete dos installation. This file will be included
bdc> in a new posting shortly, with the whole softPC setup. I have gotten
bdc> official permission from insignia to post this new package as
bdc> freeware, ab long as they are not expected to provide support.
bdc> Meanwhile, are there ANY other files in your original distribution
bdc> taht may not be present in other packages, like the missing ones in
bdc> the TOAD package. I have tried sending you e-mails, but they have
bdc> bounced. Would it be possible to e-mail me your original archive of
bdc> softPC, or at least tell me where you got it?

Hi Boris,

glad you found it and glad it works. I checked around, but the only thing I had worries about was the COMMAND.COM... but without one you even won't get to the DOS-prompt, so I figured all the others must have had a COMMAND.COM at least.

I never had an "original distribution set", as Soft-PC never was officially released. Mine comes from Atari Netherlands, which was closed several years ago. They had set it up together with DOS 3.30 and several DOS-programs on a Syquest removable, which now lies on my bench.
As far as I could check, it was only the specific Insignia files that were missing to get this FSA drive going, so now the whole stuff should be complete.
It looks like I lost my E-mail connection; perhaps it's about time to hookup into the Net myself :-)

CU NeXT msg
Louis

--

LHFG:
The Gouda 60+, be ready for the Year 2000!
--- IOS-Mail 0.91pl9 ⊕eta
* Origin: ~ BearBoard Atari ST Fan BBS 010-2900490 ~ (2:286/503.81)

6310. Re: "TrueColor" SCSI Problem?

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: Carsten Krumnow <krumnow@uni-koblenz.de>
Message-ID: <Pine.SOL.3.92.980328001208.3122A-100000@marvin>
Source record: 104445

Hi!

> Hello, I recently installed VI-2, which allows me to use the falcon true
color
> mode in more workable resolutions. Anyways, Shortly doing this, If I
boot in
> True Color under magiC my SCSI drive will Freeze for no reason! It could
be
> set off by anything.. Loading a picture, saving a file...
> I have heard that this has something to do with The SCSI and Video
Accessing
> the same circut and overheating it? I have tested this with my internal
IDE
> drive and It DOES NOT freeze.. So it has to be something with the SCSI
> combination.
> Is there a patch for this? Or am i the only one who has ever experianced
this?

AFAIK those problems are not new and can be solved by a good hard disk
driver, such as HDDRIVER 7.x.

Greetings,
Carsten

||| Carsten Krumnow comp.science student, Koblenz, Germany
****|||**
/ | \ www.uni-koblenz.de/~krumnow eMail:krumnow@uni-koblenz.de
-' ' `- ------------ It's not a trick - it's a tari! ------------

6311. CAB/PPP-Connect with Proxies?

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: Carsten Krumnow <krumnow@uni-koblenz.de>
Message-ID: <Pine.SOL.3.92.980328001344.3122B-100000@marvin>
Source record: 104446

Hello internetting atarians!

I have been using CAB2.6/PPP-Connect now for a few months. My ISP is the University of Koblenz which provides SLIP or PPP connections that is used by many students with Windows, OS/2 and other "computers".

Only my good ATARI TT makes trouble when connecting with PROXIES. Without configuring any proxy I can get to the university intranet very well, but no further (limitation of the ISP).

When I configure manually the correct proxy servers (normally automatic proxy configuration is recommended, but not possible with PPP-Connect), CAB pretends to connect to the host I chose, but no data is transmitted it seems.

ASH is evidently not able to give any solution for this (they don't even answer my mails).

With STinG it is no way better: Here no www page is loaded, neither with nor without proxy setting...

Is there anybody out there who also has resp. already solved this problem??? Is it a problem of CAB or of the socket?

Any help is appreciated, thanx in advance!

Carsten

P.S.: Fiffi 1.0 is quite buggy, isn't it? It crashes every third action...

||| Carsten Krumnow comp.science student, Koblenz, Germany
****|||**
/ | \ www.uni-koblenz.de/~krumnow eMail:krumnow@uni-koblenz.de
-' ' `- ------------ It's not a trick - it's a tari! ------------

6312. Re: Active User Groups

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6fhdln$4peu$1@news-inn.inet.tele.dk>
Source record: 104447

>From: <>
>Date: 26 Mar 1998 20:25:32
>X-Newsreader: FireNews V0.70 (Atari)
>
>Hi all..
>
>I just wanted to do a quick spot of market research. Me (Tim Putnam) and >Anthony Jacques
>of Yescrew are planning on adding an internet phone to the next release of >FracIRC the
>stik/sting/gluestik internet relay chat client. Obviously this will be only >of use to
>falcon users...
>
>So hands up who thinks its worth it, and hands up those who dont (falcon >owners only
>please :))
>
>Cheers
>
>Tim

Hi Tim.
Sounds very interesting, if it was to run with IConnection I pay for it.
Otherwise not.

cheers Joergen
--
Surfing the Net on a ATARI Falcon 030, with CAB 2.6 on I-Conn.
Sending mail, reading news with ASH Emailer.
http://home3.inet.tele.dk/prunus/

6313. Re: Wanted: Atari St hard drive.

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: Anton Gustavsson <anton@ebox.tninet.se>
Message-ID: <351C3E7E.753E9E9@ebox.tninet.se>
Source record: 104448

The Doc wrote:

> I am looking for a used hard drive for my 1040 ste. Does not matter what
> size 40 meg, whatever.
>
> If you know where I can get one, please let me know!
> Thanks

I bought an internal hard drive for my Atari 520 ST in 1993. It's 40 meg,
and it has not been used. I never got it working on my machine, so it's been
under my bed ever since. I got rid of my Atari in 1996, and replaced it with
a PC.
The hard drive cost quite a lot back in 93, I paid about 440 U.S $ for it
(including TOS 2,06 upgrade). I have no idea what it's worth today. Would
you be interested in buying it? I have no use for it. Let me know how much
you are prepared to pay for it if you're interested.

--
/--\
| Anton Gustavsson, Sweden |
| Homepage: http://anton.home.ml.org/ |
| E-mail: anton@ebox.tninet.se |
| ICQ: #6913989 |
\--/

6314. Re: year 2000 problem

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6fhf53$1j68$1@news-inn.inet.tele.dk>
Source record: 104449

>From: ekaljumagi@clhs.lake.k12.ca.us
>Date: Thu, 26 Mar 1998 17:00:00 -0600
>
>I believe that it is 2028. Still...
>

Just tested the internal clock in my old STFM. It jumps from 12/31-1999
to 1/1-2028 when it try to turn the clock in to the century.

cheers Joergen
--
Surfing the Net on a ATARI Falcon 030, with CAB 2.6 on I-Conn.
Sending mail, reading news with ASH Emailer.
http://home3.inet.tele.dk/prunus/

6315. Re: year 2000 problem

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: Anton Gustavsson <anton@ebox.tninet.se>
Message-ID: <351C4129.14AD246A@ebox.tninet.se>
Source record: 104450

Lou Champagne wrote:

> Are there any year 200 issues relating to the Atri ST, STE or Mega
> computers?
>
> Lou Champagne
> lcsinc@wchat.on.ca

Who cares about some old atari computers when there will be a nuclear
war which destroys Earth?

--
/--\
| Anton Gustavsson, Sweden |
| Homepage: http://anton.home.ml.org/ |
| E-mail: anton@ebox.tninet.se |
| ICQ: #6913989 |
\--/

6316. Re: Magic patch?

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: merciful@worldaccess.nl
Message-ID: <6fhldl$8o72@reader3.wxs.nl>
Source record: 104451

On 27 Mar 1998 19:50:33, Petter Toneff wrote:
>
>I've noticed a program called "M5patch.prg" has been uploaded to the
>belgian ftp site (193.190.205.13). However, the program file seems
>to be corrupted, and there's no description other than a text stating
>it's a patch for Magic 5.
>Does anyone know what it's for?
>
I'm not sure, but if it's the same I have it is a patch to remove the ide-
harddisk scan at bootup. MagiC takes a long time to find out that there is
not a internal ide-harddisk. This patch speeds up booting.

6317. Re: DMA hard drive

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: merciful@worldaccess.nl
Message-ID: <6fhldn$8o73@reader3.wxs.nl>
Source record: 104452

On 27 Mar 1998 21:49:47, Walter Hellman wrote:
> Our paper this morning has an ad for a "4.3 GB ultra DMA/33" hard
>drive. Is this related to or compatible with the Atari ST DMA port?
>
> Walter Hellman
>
Nope :-(

6318. Re: "TrueColor" SCSI Problem?

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: merciful@worldaccess.nl
Message-ID: <6fhldr$8o74@reader3.wxs.nl>
Source record: 104453

On 28 Mar 1998 00:13:02, Carsten Krumnow wrote:
>
>Hi!
>
>> Hello, I recently installed VI-2, which allows me to use the falcon true
>color
>> mode in more workable resolutions. Anyways, Shortly doing this, If I
>boot in
>> True Color under magiC my SCSI drive will Freeze for no reason! It could
>be
>> set off by anything.. Loading a picture, saving a file...
>> I have heard that this has something to do with The SCSI and Video
>Accessing
>> the same circut and overheating it? I have tested this with my internal
>IDE
>> drive and It DOES NOT freeze.. So it has to be something with the SCSI
>> combination.
>> Is there a patch for this? Or am i the only one who has ever experianced
>this?
>
>
>AFAIK those problems are not new and can be solved by a good hard disk
>driver, such as HDDRIVER 7.x.
>
The best hd-driver will not solve the problems of freezing the harddisk. What is needed with 'larger' screens on the falcon is a clock patch (hardware scsi patch). Of course a good hd-driver will solve a lot other problems.

Actual hddriver will make the problem worse. There its a very fast driver there will be more timing problems during scsi access.

Try to download the cbhd package somewhere. I believe there is a description in this package of the problem and the clock patch.

6319. Re: STing Module Prob.

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <I3_S.25$e03.545497@wagner.videotron.net>
Source record: 104454

On 27 Mar 98 12:59:04, Terry May wrote:

> r> BTW...is it possible to have the Dialer as a CPX? That would use one
> r> less accessory slot.
>
>Why don't you just run it as a program? After you connect, you can exit the
>program and then use your clients.

Well, I often find myself at an interesting web page using CAB, and
want to disconnect from my ISP to peruse it...(I buy a block of time
so I'm paying for every second of connection).

If I exit CAB, I sometimes can't retrieve the Web page from the cache
(without a big hassle)...All in all it's just simpler for me to have
the dialer as an accessory.

Ross MacIver

Ross MacIver Featuring the ATARI MIDI MIND MELD
Montreal, Quebec
rosco@game-master.com All the Music that's Fit to Think

6320. Re: Where is SoftPC?

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: bdc2@po.cwru.edu
Message-ID: <6fhr8mdlb1@pale-rider.INS.CWRU.Edu>
Source record: 104455

On 25 Mar 1998 19:10:29, Michael and Nicole Freeman wrote:
>Where can I find SoftPC? I downloaded it from somewhere before, but
>hard drive problems caused its demise, and I lost the URL I found it
>at before. Can someone please direct me to the right place, if it
>still can be found online?
>
> Mike Freeman
> nameerf@flash.net
>.
On ftp.toad.net is a softpc file, but it is incomplete, as are ALL
sites that i have found so far. An important folder is missing, called the
insignia file, that has some essential stuff. I intend to post the whole
thing shortly, but i am waiting for OFFICIAL (written) permission from
Insignia to do so. They have given me unofficial permission, but I am
waiting for a letter. They also promised to see if there were any later
versions than the publically available one.

If you do download it from there (or any other place) and find the files
are missing, i will e-mail them to you in a 135k zip file (200k uue'd) on
request.

Boris

---
bdc2@bdc2-ra.cwru.edu

6321. Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: atari-archivists@atari.archive.umich.edu
Message-ID: <Yz%S.2884$SV6.10240097@news.itd.umich.edu>
Source record: 104456
Cross-posted to: comp.sys.atari.st,umich.archives

```
-rw-r--r-- 32766 31095 Mar 26 23:48 ./incoming/unic20.zip
-rw-r--r-- 32766 124 Mar 26 23:48 ./incoming/unic20.upl
-rw-r--r-- molin 31095 Mar 26 23:48 ./Minix/unic20.zip
-rw-r--r-- molin 137041 Mar 27 23:26 ./0ls-lR.Z
-rw-r--r-- molin 138727 Mar 27 23:27 ./0ls-lRc.Z
-rw-r--r-- molin 131940 Mar 27 23:25 ./0compind.Z
-rw-r--r-- molin 260552 Mar 27 23:25 ./0index
--
-- Howard Chu @ PLATINUM technology Inc., Los Angeles Laboratory
```

6322. Re: Is there another Newsreader?

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: gevans@sysnet.net
Message-ID: <6fhubc$3t7@unix5.sysnet.net>
Source record: 104457

John,

Well, the FTP problem has now gone away. Seems that was Delphi.
I apologize for slurs against Newsie! Both the FTP and usegroup
problems have turned out to be my services' fault.

Greg

6323. One More Step

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <Og4bolgW9GA.307@nih2naac.prod2.compuserve.com>
Source record: 104458

I was e-mailed a zip file that had the Light of Adamas broswer and
a mail reader too. I tested the broswer out by view both text files
and gifs and even a few jpgs from my hard drive with it. I like the
way it works. But now, what do I need to use as a dialer for this
program? STing? CAB?
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

6324. Re: SOFT-PC Revisited

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6fi994$fn8$1@plutonium.compulink.co.uk>
Source record: 104459

On 25 Mar 98 10:00:40 +, Louis_Holleman wrote:
>Hi All,
>
>since I put the file INSIGNIA.ZIP on the homepage of a friend, I've heard
>nothing from the others, except Derryck telling me he would go and pick it up.
>Now I've come across this msg where someone tells he couldn't find it (???).
I got it fine, thanks again.

>Anyone who picked up this file and got the SoftPC FSA drive working with it?
I haven't had a chance to look at it yet due to work commitments :-((

Rgds, Derryck

6325. Re: "TrueColor" SCSI Problem?

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: csilver@Puke.On.Spammers.com
Message-ID: <6fi8ciqpd1@brokaw.wa.com>
Source record: 104460

On 28 Mar 1998 01:57:15, Eabe Kuik wrote:
>On 28 Mar 1998 00:13:02, Carsten Krumnow wrote:
>>> Hello, I recently installed VI-2, which allows me to use the falcon true
>>>color mode in more workable resolutions. Anyways, Shortly doing this, If I
>>>boot in True Color under magiC my SCSI drive will Freeze for no reason! It could
>>>be set off by anything.. Loading a picture, saving a file...
>>> I have heard that this has something to do with The SCSI and Video
>>>Accessing. The same circut and overheating it? I have tested this with my internal
>>>IDE drive and It DOES NOT freeze.. So it has to be something with the SCSI
>>> combination. Is there a patch for this? Or am i the only one who has ever experianced
>>>this?

>>AFAIK those problems are not new and can be solved by a good hard disk
>>driver, such as HDDRIVER 7.x.

>The best hd-driver will not solve the problems of freezing the harddisk. What
>is needed with 'larger' screens on the falcon is a clock patch (hardware scsi
>patch). Of course a good hd-driver will solve a lot other problems.
>Actual hddriver will make the problem worse. There its a very fast driver
>there will be more timing problems during scsi access.
>Try to download the cbhd package somewhere. I believe there is a description
>in this package of the problem and the clock patch.

Hello guys,

I don't know beans about VI-2, but I've had no problems with TrueColor on
my Nemesis/Falcon with my SCSI EZ Drive formatted/partitioned with AHDI.
No clock patch needed here :) Well, Nemesis does come with a buffer card,
maybe that's it...

CU,

Charles
EoF

6326. Re: Problems PPP-connect

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: pbertilp@algonet.algonet.se
Message-ID: <891078994_OASIS_NEWS@algonet.algonet.se>
Source record: 104461

In article <351aeb204ae912@club-internet.fr>
pricard@club-internet.fr (Pascal Ricard) wrote:-

Thanx,but no it isn't that.
And by the way,Sting runs without any problem.
I can connect with my ISP,I can even communicate
with my ISP via the miniterminal in Iconnect,
checking my diskspace,running UNIX apps,and so on.
But as soon as I leave Iconnect and try to run the
PPP-connect apps the Computer locks up completely,
and I have to reboot.
It's just a mystery.

Regards
Bertil Persson

>Hello,
>
> in article <6fects$50h$1@cubacola.tninet.se>
> Bertil Persson wrote:
>
>> Any hint or suggestion would be appreciated
>
>Could be your ISP who made changes in his setup or is temporarily down.
>

--

---
pbertilp@algonet.algonet.se

6327. Re: TOS on disk

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <351CC8B1.D3B9BD79@studio9.demon.co.uk>
Source record: 104462

K & K Armstrong wrote:

> Help, I have used the Atari since the 520ST days. I have need to run
> some
> software on my PC. How do I get the TOS on a Disk. tos100.rom,
> tos162.rom,
> and tos206.rom. I still have my 520 and 1040 but the tos is in rom.
> Thanks
> for your help.
>
> Ken
> kenkarin@cyberis.net

Hi ... there's an atari program that reads the ROM then dumps it to a
floppy (PC formatted 720Kb) then your ST emulator can use it. Its called
TOSDUMP or something unsurprising like that. This program is distributed
with PACIFIST, TOSBOX and GEMULATOR emulators as far as I can remember.
If you have problems finding it let me know and I'll mail you it ...

Jim.

--
* Mr J.M.A. Harris.
* 9 Argyle Road, Brighton, East Sussex, BN1 4QA, United Kingdom.
+ 44 (0)1273 625875.
* jim@studio9.demon.co.uk ~ http://www.studio9.demon.co.uk
* Postgraduate Student of Hypermedia Studies
* (http://www.hrc.wmin.ac.uk)
* @ Advanced interactive web site design
* @ CD-ROM authoring
* @ Internet and Multimedia Installations and Events
* @ Digital Music
* Also at this address Mr C.Hope, Mr S.Grainger and Miss S.Kpakra.

6328. Re: STing Module Prob.

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: grovem@BLOCKridgecrest.ca.us
Message-ID: <6fihvr$ij8$1@ash.ridgecrest.ca.us>
Source record: 104463

On 26 Mar 98 04:14:08, Harry Sideras wrote:
>*Hi Peter*, on 24 Mar 98 you wrote: ...respect, brethren
> PR>
> >> I think I've read the latest docs (I've got all the 10/3/98 updates)
> >> and the port setup doesn't seem to be saved to make modem 2 active.
> >> Should I be entering this CPX before starting the Dialler and getting
> >> it set up correctly for every session? Surely that can't be right...
> >> B^{<
> PR> Don't enter or save anything for ports on which you use the Dialer.
> PR> The Dialer does it all automagically. Especially, don't set the port
> PR> to "Active" in the CPX.
>
>Ok, I've ensured that Modem 2 is not saved as Active in the CPX. The Dialer
>boots up Disconnected and Disabled. If I log on I get a 19k2 connect through
>Modem 2 (half way there). How do I ensure a 38k4 connect without intervening
>with the SERIAL.CPX?
>
># Regards, Harry Sideras - UK Association of Atari User Groups #
>

Hi Harry,

I didn't mess with STinG Internals or Port Setup, but I did
set the Serial CPX to the settings required and saved them. It
worked for me anyway. I thought too that a while back that Peter said
that ZControl was causing some problems, but alas, my memory is
failing, so I could be wrong.

Mike

6329. Atari and Gardens

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: stevegreen@zetnet.co.uk
Message-ID: <6filnc$5b1$1@roch.zetnet.co.uk>
Source record: 104464

Hi

Does anyone know of a garden planning program for the Atari.
There was something very basic (just a collection of viewing
and drawing utils) available from Goodmans PDL afew years ago.
I wondered if there's something a little more sophisticated around?

If not, has anyone accessed a PC cdrom on the subject (such as an
encyclopedia) with success?

regards, Steve

/**\
* stevegreen@zetnet.co.uk * Tel01258817841 * Dorset ENGLAND * FALCON030 *
**/

6330. FS: Falcon & Megafile, the Netherlands

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: miro@euronet.nl
Message-ID: <19980328121846753450N@p002.ede.euronet.nl>
Source record: 104465

FS: Atari FALCON 030 4MB Ram, 80Mb HD inc. (Dutch) software: Calamus S,
That's Write, NVDI, ImageCopy, SpeedoGDOS
Price: Fl 250 (EUR 125).

Atari Megafile 60 HD, inc cables for use with ST models, any offer

Phone (++ 31) (0) 33-4758470

6331. Re: EZ 135 sector size

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980327021342.13114D-100000@sparkie.gnofn.org>
Source record: 104466

On 24 Mar 1998, Charles Silver wrote:

> On 23 Mar 1998 05:06:15, Dave Gostl strummed:
>
> >Hi All! My EZ 135 carts seem to have something wrong with them. They were
> >partitioned with Diamond Edge as 1 partition of 134.? megs. But other software
> >reports they only have 107 megs. I set the sector size to 8192 bytes in

> Drive for several years with no problems. I have a Falcon also, but I used

I guess its not really a problem, something must be mis-configured.

> Bytes/sector 2048 bytes

I think thats the only thing I can adjust.

>
> Each drive is about 31megs, so that's a bit better than your 102meg single.
> I assume you want a single drive because of large midi stuff, so I'm not

Actually midi stuff is really compact. Digital audio is a different story
altogether. But all I want to do is copy my 120meg IDE drive to a (supposedly)
135meg cart.

Happy Festivus,
Dave

<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

6332. Re: Falcon Internet Phone

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: Tomas Berndtsson <tobe@lysator.liu.se>
Message-ID: <yz8zpibggsi.fsf@sara.lysator.liu.se>
Source record: 104467

ekaljumagi@clhs.lake.k12.ca.us writes:

> > Hi all..
> >
> > I just wanted to do a quick spot of market research. Me (Tim Putnam) and Anthony
Jacques
> > of Yescrew are planning on adding an internet phone to the next release of FracIRC the
> > stik/sting/gluestik internet relay chat client. Obviously this will be only
>
> Frankly, although I would love to have internet telephone service, I suspect
> that limiting my talking to other Falcon owners would mean I wouldn't use it
> much. More power to you if you decide to do it, though.

I think making it compatible with for example Speak Freely would be a
good idea. It's freely available with sources for unix and windows and
uses GSM, ADPCM, LPC and some other coding algorithms. I've had the
idea myself, together with some people I've talked to on IRCnet
#atari. The ADPCM used by SF is really simple, but unfortunetely it
needs a transfer rate of 4K/s. GSM needs less, but is more
complicated.

Tomas - tomas[@.]nocrew.org

6333. Re: Falcon Internet Phone

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <351cf2d0.0@diana.idirect.com>
Source record: 104468

On 27 Mar 1998 16:27:21, ekaljumagi@clhs.lake.k12.ca.us wrote:
>In article <FN_351aabac_@news.demon.co.uk>,
> <> wrote:
>>
>> Hi all..
>>
>> I just wanted to do a quick spot of market research. Me (Tim Putnam) and Anthony Jacques
>> of Yescrew are planning on adding an internet phone to the next release of FracIRC the
>> stik/sting/gluestik internet relay chat client. Obviously this will be only

I'm certainly willing to have that feature :) go ahead with it!

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ////////////////////

6334. 21st century schizoid man (was: year 2000 problem)

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <351d155c6dc621@club-internet.fr>
Source record: 104469

Hello,

in article <351C4129.14AD246A@ebox.tninet.se>
Anton Gustavsson wrote:

> Who cares about some old atari computers when there will be a nuclear
> war which destroys Earth?

Only those oldies and their owners will be safe ;-)

--
Pascal, surfing the web on his Falcon...

6335. Re: FS:Atari Hardware/Software

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: FANG5 <defang5@banet.net>
Message-ID: <351d1876.0@news1.ibm.net>
Source record: 104470

Following for sale:

Hardware-

1040STf's-1meg-used/tested.....$50ea.
(mouse not included)

Atari SC1435's -14" stereo RGB monitor-used/tested...$80ea.

Atari System: 1040STf + SC1435 + Atari Mouse or Marconi Track Ball-all
items used/tested.......$120

Atari PCM124 12" Monitors-New-$20 ea. Original box and manual.
Believe these were used on 286 type computers and Atari's short lived
PC.
Two units available. 7-Pin video cable.
.
A/B Video Switch Box. Includes 2 Video cables-15 pin SVGA type.
New- for use on a TT with video card-$15

Olivetti Ink Jet Printer w/ 20+ Ink Ampules& Axiom 32K Printer
Buffer-Works
with Atari ST.-$20
Monitor Master-$10

LYNX STUFF:
LYNX Portable Game System-New + 4 games, includes Batman Returns, Stun
Runner, Shadow of the Beast, Hard Driving -SOLD
Games-new in shrink-wrap:
Blockout-SOLD

LYNX Kit Case-Carry Case-NEW
12"wide 9 1/4" tall 4 1/4" deep-$20
Comlynx Multiplayer cable-new-$5
AC Adapter-120V 60Hz-$10
Lynx Battery Pack-requires D Cell's-SOLD

Software: all games are in the box with manuals
EZ Test Writer-$5
DragonScape-adventure game-$5
Metro Cross-Epyx-scrolling skateboard game-$5
Data Diet-Disk compression program-$5
Mouse Boot v3.d-accessory & auto boot utility-SOLD
StarGlider-Firebird-3D combat-air to air/air to ground sim-$5
The Sentry-Firebird-3D graphic strategy game-SOLD
Final Assault-EPYX-mountain climbing adventure-$5
Transputor-cool 3D marble action game-$5

LED Storm-Road race with lazers-$5
Crash Garrett-1938 adventure game in FRENCH-$5
Karateka-Broderbund-realistic karate fighting-$5
Championship Wrestling-Epyx-Wrestling Mania for the ST-$5
Phantasm-space shoot-em up-$5
Project Neptune-Epyx-James Bond type adventure-$5
Renegade-Taito-street fighting-cool game-$5
Prime Time-make your own TV shows-$5
Battleship-EPYX-boardgame for the ST-all aboard!-$5

That's All For Now.....
Buyer pays Shipping.
Payment: Check/M.O. or COD, your choice.
Ship from New York
Dan Fangmann
Ship to USA & Canada ONLY!

e-mail:
defang@banet.net
fangdn@hotmail.com
fangdn@aol.com
fangdn@msn.com

6336. Re: A Web Browser for the ST?

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <uGH8ewlW9GA.244@nih2naac.prod2.compuserve.com>
Source record: 104471

Well, Rosamond is a town of great size, I belive we've got
somewhere between 3,000 to 4,000 people. The town libery
has computers for its users, BUT! they are NOT connected
to the outside world at all.
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

6337. HEEEELP! my atari won't start!

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: rich@demon.nl
Message-ID: <351d1a55.1256026@news.euronet.nl>
Source record: 104472

I put a little .PRG file in my AUTO-folder, and now my atari won't start! And if it doesn't start, i can't remove that file from my folder, and so i can't use my big friend!!

Is there any solution?!

Peter van der Noord
peter007@mail.dds.nl

6338. Re: Mewsie Offline

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: tkelly@mail.pressenter.com
Message-ID: <6fj85e$rj8$1@jair.pressenter.com>
Source record: 104473

On 25 Mar 1998 21:33:25, Neil Roughley wrote:
> On 25 Mar 1998, Terence Kelly wrote:
>
>>I posted this once, but I'll say it again. The standard C file
>>routines in Lattice C ARE NOT RELIABLE. I spent many hours trying to
>>figure out non-existent bugs in a couple of programs and ascertained
>>FOR SURE that the Lattice C standard file routines will fail to do as
>>advertised on occasion. This is particularly true when working
>>with multiple accesses of the same file. People using Lattice
>>should use the GEMDOS file routines if they want their programs
>>to be solid.
>
>My original reference to GEMDOS mode had nothing to do with the way
>NEWSie writes files. It's just that GEMDOS is more tolerant of the
>offline partition corruption, which I suspect NEWSie caused in the first
>place. Kobold, installed for certain file operations, doesn't use GEMDOS
>(although it can). It's afterwards, here in Kobold, that I notice the
>corruption.
>
><< Neil >>

Actually, I posted this again after I saw John's Post that he was
using Lattice C to program NEWSIE. It is possible that the
occasional scramblings people are experiencing is not NEWSIE's fault,
but the fault of the compiler used to make it. John posted that he
was using the standard file input/output routines in Newsie. I'm
suggesting he might want to switch to the Gemdos file routines.

--Terry Kelly

6339. A/V Hard Drives?

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: guitarmn@earth.execpc.com
Message-ID: <6fjbk3$mot@newsops.execpc.com>
Source record: 104474

Are all new scsi drives basically A/V spec? What constitutes A/V? I have heard various and contradictory opinions on this, so any help would be much appreciated. Also, is there a list of current drives with these specs? Thanks!

--

Cory Bonnett
Prog-metal Technocrat
guitarmn@execpc.com

6340. minicom patch

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: Stanislav Borutsky <borus@usa.net>
Message-ID: <351D023C.6BC045F3@usa.net>
Source record: 104475

Hi to all Atari community.
I've succeded to install MiNT on a 16MB partition of a 20MB HDD,
but there is no space to install compiler here. All I need is
a communication program, like minicom, that able to pass all
8bit of character without conversion. There is a patch to minicom,
doing the job, but I can't compile it - no space for compiler.
Can somebody point me to such a terminal program for MiNT
or just to compile the patched source for me ?
Thank you in advance.

6341. computers, mags & synths for sale

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: q-funk@megacom.net
Message-ID: <6fjcr5qan1@news2.tor.accglobal.net>
Source record: 104476
Cross-posted to: aol.commerce.computers.forsale,comp.music.midi,comp.sys.atari.st,rec.music.makers.synth,rec.music.makers.marketplace,mtl.vendre-forsale

```
The following computers, magazines and synthesizers MUST be sold,
cause I'm moving overseas and cannot bring them with me.

PRICE: M A K E A N O F F E R !

March 23: thanks to everyone who replied. Highest bids are listed
below. Accepting final bids until March 27, 23:00 EST.

March 28: I'm moving out of the country by next month; all REASONABLE
offers on remaining items will be accepted.

ATARI COMPUTERS
---------------------------------------------------------------------
* 1040 STF (TOS 1.02)
* 1040 STFM (TOS 1.02)
* 1040 STE (TOS 1.62) 4 Mb memory
* SM 124 Monochrome Monitor
* SC 1224 Color Monitor
* Quantum LPS270S (350 Mb SCSI) & ICD Link
* Software: Dr.T D-50/D-550 Editor/Librarian
Dr.T D-10/D-110 Editor/Librarian
* Books: Compute! ST Programmer's guide
Compute! Programming sound and graphics on the ST
---------------------------------------------------------------------

MAGAZINES
---------------------------------------------------------------------
Offers on a complete magazine series, please; I have no time to
sort through each stack for individual issues.
Certain issues might be missing in a sequence. Ask if necessary.

Keyboard (US): 9-1987 to 11-1993 $150 USD (45 issues).
Electronic Musician: 1-1988 to 1-1993 $75 USD (25 issues).
Music Technology (US): 1-1998 to 2-1990 $50 USD (18 issues).
Keyboards (FR): 12-1987 to 3-1993 $75 USD (25 issues).
Sound on Sound: 12-1993 to 9-1994 $25 USD (7 issues).
Future Music: 1-1993 to 1-1997 $200 USD (31 issues) with CDs.
---------------------------------------------------------------------

SYNTHESIZERS
---------------------------------------------------------------------
Roland D-50 375 USD + shipping
Roland MKS-50 & PG-300 275 USD + shipping
Oberheim Matrix-1000 300 USD + shipping
```

Casio VZ-8M 200 USD + shipping

USER MANUALS

All manuals in French unless otherwise noted.

Ensoniq: ESQ-1 (en)
Roland: A-50, A-80, DDR-30 (fr/de), D-10, D-20, D-110, D-50, D-550,
D-70, GP-8, GR-50, JP-6, JX-3P (en), JX-10, MKS-80 (fr/de),
MRC-500 (en), PAD-8 (fr/de), PAD-80, R-5, R-8, R-8M, S-330,
S-550, U-110, U-220.
Yamaha: DX7s (en/fr/de)

****
Offers from C A N A D A and U N I T E D - S T A T E S ONLY!
Please reply through e-mail (specify currency). Thanks.

Complete list on: http://www.megacom.net/~q-funk/trade.htm
****

From: Martin-Eric Racine FUNKYWARE http://www.megacom.net/~q-funk
Atari TT030 12/1600 NVDI 4.11, MiNT 1.14.6, N.AES 1.1.0, GlueSTiK

Unsollicited material will be proof-read for $100 USD per word,
payable within 10 days. Submission of your advertisement to my
address constitutes your formal acceptance of these terms.

<TITLE><BLINK><H1>No HTML Messages Please!</H1></BLINK></TITLE>

6342. CIS Files

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <e7t0W1mW9GA.94@nih2naab.prod2.compuserve.com>
Source record: 104477

I just D/Led all the files from CIS to get onto the web,
I'll have to check them out one by one and dump the docs
to my old printer. I hope I can figure all this greek out!
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

6343. Re: HEEEELP! my atari won't start!

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <#72tHzmW9GA.144@nih2naab.prod2.compuserve.com>
Source record: 104478

If your auto folder is on a hard drive, find your floppy disk
with your hard drive software on it, boot the machine with the
hard drive turned off, once your on desktop, access that floppy
and turn on your hard drive, run the hard drive program and set
up a C drive icon and then access your auto folder and delete that
program and then just hit reset. I've had to do it a few times with
even my TT/030.
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

6344. Atari ST, TI-99 and CP/M - Book auction

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: grinch <see-name@grfn.org>
Message-ID: <351D4025.972315EB@grfn.org>
Source record: 104479
Cross-posted to: comp.emulators.misc,comp.sys.atari.st,comp.sys.ti,comp.os.cpm

I'm selling five books, three of which are on the Atari ST.

Check it out:

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=9509938

6345. Re: Active User Groups

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: Christian Andersson <faltrion@bigfoot.com>
Message-ID: <FN_351cac24_faltrion@news.alfaskop.net>
Source record: 104480

in message <FN_351aabac_@news.demon.co.uk>, Tim Putman
wrote:

> Hi all..
..
> Tim

Hey Tim, could you e-mail me your e-mail adress? I need to have it so I can
make an userlist for mailing out new Updates notes.

--
Christian Andersson FireSTorm Atari Center
MAIL: faltrion@bigfoot.com WWW: http://faltrion.home.ml.org
IRC : faltrion @ #Atari
Current Projects:
- FireNews: News-reader for STIK/STiNG/GlueSTiK
- Babel: News-Fetcher/Sender/Maintainer
- FireCall: Caller ID utility
- S.O.S (to be revealed in a couple of years :)

6346. Re: Where can i get ram for f030

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: dwmoar <dwmoar@teleport.com>
Message-ID: <351D4C1D.4DC5FAF2@teleport.com>
Source record: 104481

Try out Systems for Tomorrow at
http://www.systemsfortomorrow.com
I do beleive that I saw it in the last booklet that he sent to me date
Feb 26th, 1998
You will find it on the 4th page from the back Item number 11050 Ram
Gizmo with 14 megs ram $99.95 or the item number 11011 Ram Gizmo only
for $59.95 You can call them voice at (800) 875-4943 or (816) 833-4738
Hope that this helps you out.

Atari*Dave
The Hardware Man

Ian Norton wrote:

> Hi every one, where can i get 14mb ram for my falcon 030?
>
> reply to
>
> inorton_badrul@hotmail.com
>
> ---eof---

6347. Re: 21st century schizoid man (was: year 20

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: BACH@ATLANTIS-BBS.COM
Message-ID: <6fjj5e$of4$1@news.ncal.verio.com>
Source record: 104482

On 28 Mar 1998 10:03:48, Pascal Ricard wrote:
>Hello,
>
> in article <351C4129.14AD246A@ebox.tninet.se>
> Anton Gustavsson wrote:
>
>> Who cares about some old atari computers when there will be a nuclear
>> war which destroys Earth?
>
>Only those oldies and their owners will be safe ;-)
>
>--
>Pascal, surfing the web on his Falcon...
>.
I got a great chuckle from your response..thanks for the laugh!
Only Atarians will survive!..I like it.
TIM
TT030/MegaSte

6348. Re: Problems PPP-connect

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: pettert@notam.uio.no
Message-ID: <6fjje9$a42$1@ratatosk.uio.no>
Source record: 104483

On 26 Mar 1998 20:13:48, Bertil Persson wrote:
>I have big problems with PPP-connect.
>It used to work very good but now for some
>reason it doesn't work at all.
>I do get a connection with my provider without problem,
>but that's all I get.
>As soon as I choose a link in CAB the computer locks
>and I have to reboot.(Not the wrong cab.ovl!)
>Same thing with get_ip.prg,the moment I hit the resolvebutton
>the computer locks.
>I tried to reinstall,but no change.
>Any hint or suggestion would be appreciated

Sounds like you have Magic running in cooperative mode. Magic must run
in preemptive mode for PPP-connect to work.
Check your magx.inf file for the #_TSL line:

#_TSL 2 32

If it's commented out with a semicolon (;), remove the semicolon to
make Magic work in preemtive mode. Alternatively, you can turn
preemtive mode on after bootup with the tslice.cpx.

- Petter -

6349. Commodore 64 Emulator

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: Deano@zetnet.co.uk
Message-ID: <351f523d.16922277@news.zetnet.co.uk>
Source record: 104484

Anyone know where I can find a C64 emulator for the ST? If the
emulator has an home page then I would like the Url as well.

Yours Faithfully (In a very Silly way)
Deano (Silly Software Programmer)
Email Deano@zetnet.co.uk

Visit The Silly Software Web Site
http://www.users.zetnet.co.uk/sillysoftware/
The Silly Site for Silly people

------------------- Join the ST+ Mailing list -----------------
email Majordomo@spodden.zetnet.co.uk and Put 'subscribe stplus

6350. DOITF030 HTML V 6.0.2

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <IC3TFEARUP@data.rhein-main.de>
Source record: 104485
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

```
DOITF030 HTML V 6.0.2 avaiable..
DOITMAC HTML V 1.0.2 avaiable..

http://www.rhein-main.de/people/robert/homepage.htm
ftp.rhein-main.de/pub/atari

Take it AFTER the download page shows V 6.0.2 !!

Regards, Robert

--
### robscha@data.rhein-main.de -= Home of DOITF030 =-
### ____________________________________________________
# # # F030-520ST-Jaguar-Mac Lynx I + II
# # # http://www.rhein-main.de/people/robert/homepage.htm
```

6351. fs: 1mb STE RAM (30pin simm) cheap

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: inorton_badrul@hotmail.com
Message-ID: <6fjkudpns1@plug.news.pipex.net>
Source record: 104486

hello,

I have 4 1mb 30 pinn simms for sale,

will fit Most IBMs or Atari STe

£5 (uk) the lot (negotiable)

contact newt

inorton_badrul@hotmail.com

6352. IDE CDROM/extHD for falcon, how?

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: inorton_badrul@hotmail.com
Message-ID: <6fjlom$q8k$2@plug.news.pipex.net>
Source record: 104487

hello...

how can i connect an external 3.5" IDE drive to my falcon and an IDE CDROM?

---
inorton_badrul@hotmail.com

6353. Re: One More Step

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6fjlqi$a7i$1@roch.zetnet.co.uk>
Source record: 104488

On 28 Mar 1998 00:21:47, Dennis Bishop wrote:
>I was e-mailed a zip file that had the Light of Adamas broswer and
>a mail reader too. I tested the broswer out by view both text files
>and gifs and even a few jpgs from my hard drive with it. I like the
>way it works. But now, what do I need to use as a dialer for this
>program? STing? CAB?

Sigh! It's bl**dy stupid but Adamas currently needs YET ANOTHER
protocol provided by its own stack/dialer called Draconis. When will
these people learn not to keep re-inventing slightly different wheels!

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

6354. Re: Newsie not posting

Newsgroup: comp.sys.atari.st
Date: 1998-03-28 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6fjlqm$a7i$2@roch.zetnet.co.uk>
Source record: 104489

On 28 Mar 1998 07:28:03, Charles Silver wrote:

>No problems with posting NEW messages with NEWSie here :) However, I was
>not aware that NEWSie would crosspost to other NG's. If it does, how do
>you do it?

Grrrr! Don't do it, Charles!!! I'm getting fed up of seeing the same
old message in 3 newsgroups. (Not YOU, of course!!) :-))

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

6355. Re: STing Module Prob.

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EqLDLp.FF7@suse.modem.stud.uni-hannover.de>
Source record: 104240

In article <6fihvr$ij8$1@ash.ridgecrest.ca.us>,
grovem@BLOCKridgecrest.ca.us (Michael Grove) writes:

> I didn't mess with STinG Internals or Port Setup, but I did
> set the Serial CPX to the settings required and saved them. It
> worked for me anyway. I thought too that a while back that Peter said
> that ZControl was causing some problems, but alas, my memory is
> failing, so I could be wrong.

COPS and ZControl both have problems handling EDIT fields in CPXs under
certain circumstances. ZControl is the worse one in this respect. Only
XControl handles EDIT fields properly. This is all on the differences
between those CPX servers.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

6356. Re: STing Module Prob.

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EqLDBD.FC7@suse.modem.stud.uni-hannover.de>
Source record: 104241

In article <788_hsideras@mettav.demon.co.r.e.m.o.v.e.t.o.r.e.p.l.y.uk>,
hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk (Harry Sideras) writes:
> Ok, I've ensured that Modem 2 is not saved as Active in the CPX. The Dialer
> boots up Disconnected and Disabled. If I log on I get a 19k2 connect through
> Modem 2 (half way there). How do I ensure a 38k4 connect without intervening
> with the SERIAL.CPX?

How do you notice that your port is set to 19200 after bootup ? Is it only
that you do not get 33600 bps connects, or does the CPX actually show
19200 bps as the current setting even though you saved with 38400 bps ?

If it's latter (what I suspect), then try the following : Disable all TSRs
(AUTO programs) and accessories except the CPX server (XControl or COPS),
and all CPXs except SERIAL.CPX. Does it boot up with 38400 bps now ? If not,
set it so and save and reboot and check again :

- If it's 38400 bps now automatically, I suspect it's some program that
meddles with the serial port. Enable all your accessories and TSRs
one by one and reboot and check each time.

- If it's still 19200 bps, then, well, then I ran out of ideas for now.
;-)

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

6357. Re: STing Module Prob.

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EqLDG6.FCt@suse.modem.stud.uni-hannover.de>
Source record: 104242

In article <I3_S.25$e03.545497@wagner.videotron.net>,
rosco@game-master.com (Ross MacIver) writes:
> On 27 Mar 98 12:59:04, Terry May wrote:
>
>> r> BTW...is it possible to have the Dialer as a CPX? That would use one
>> r> less accessory slot.
>>
>>Why don't you just run it as a program? After you connect, you can exit the
>>program and then use your clients.
>
> Well, I often find myself at an interesting web page using CAB, and
> want to disconnect from my ISP to peruse it...(I buy a block of time
> so I'm paying for every second of connection).
>
> If I exit CAB, I sometimes can't retrieve the Web page from the cache
> (without a big hassle)...All in all it's just simpler for me to have
> the dialer as an accessory.

Sounds as if you'd like a multitasking setup, perhaps MagiC.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

6358. Re: A Web Browser for the ST?

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EqLF4n.FKp@suse.modem.stud.uni-hannover.de>
Source record: 104243

In article <uGH8ewlW9GA.244@nih2naac.prod2.compuserve.com>,
Dennis Bishop <102063.112@CompuServe.COM> writes:
> Well, Rosamond is a town of great size, I belive we've got
> somewhere between 3,000 to 4,000 people. The town libery
> has computers for its users, BUT! they are NOT connected
> to the outside world at all.

4000 people may be a great town where you live, however here (central
Europe) this is a small village ;-). Oliver was talking about townships
with at least 100000 people.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

6359. Re: MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980329213529.12519C-100000@sparkie.gnofn.org>
Source record: 104244

On Sat, 28 Mar 1998, dwmoar wrote:

> Hey I finally got a copy of MagiC 4. There are a few things that can't
> seem to figure out and the manual that I got with the software doesn't
> talk about it.

MagiC 5 is the same way.

> 3rd. When I boot and the computer starts to load the UIS III program the
> machine crashes with 4 bombs. (last program in the auto folder) I would
> hope that it works with UIS do I need a newer version or a patch to make
> it work? If not is there a good replacement for it.

Get the patched uis_iii. Its right there at uni-paderborn in /atari/tools/utils
Rename it to uis_iii.app and put it in the /start/ folder (or whatever folder
you have for auto-starting applications).

> 4th. Is it recommended to use another desktop like Neodesk or the like.
> If so what is a recommended one?

For some unknown reason I can't get Thing 1.20 to run in 256 colors. But for 16
colors or less, Thing works great.

Happy Festivus,
Dave

<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

6360. Re: STing Module Prob.

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <1196_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 104245

Hi Mike, on 28 Mar 98 you wrote: ...respect, brethren
g>
PR>>> Don't enter or save anything for ports on which you use the Dialer.
PR>>> The Dialer does it all automagically. Especially, don't set the
PR>>> port to "Active" in the CPX.
>> Ok, I've ensured that Modem 2 is not saved as Active in the CPX. The
>> Dialer boots up Disconnected and Disabled. If I log on I get a 19k2
>> connect through Modem 2 (half way there). How do I ensure a 38k4
>> connect without intervening with the SERIAL.CPX?
g>
g> I didn't mess with STinG Internals or Port Setup, but I did set the
g> Serial CPX to the settings required and saved them. It worked for me
g> anyway. I thought too that a while back that Peter said that ZControl
g> was causing some problems, but alas, my memory is failing, so I could
g> be wrong.

ZControl? Quite possible I suppose - I've never trusted CPXs to save
settings reliably. A pity, but XControl isn't good enough for me and COPS is
too ugly so I'll stick with my workarounds <g>

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

6361. FS [UK]: ST/Falcon Serious Software

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <351e2624.8223518@news.demon.co.uk>
Source record: 104290
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

Prices in UKP ; exclude postage ; offers accepted ; need to get rid of
these ASAP.

Minix (mini-UNIX) OS 50 Cyber Control (New) 7

Outside (Virt Mem) v3.2 (Falc) 25 Cyber Paint (New) 7

ST Basic 10 Spectrum 512 (New) 7

DA Vektor Pro 80 Easy Draw 2 15

Multiprint 5 Easy Draw 1 10

XChange 5 Interface 2 15

Face Value (German) 20 Textstyle 5

MultiTOS 10

Vision (French) Image Manipulator and cataloguer
15

Bitstream True Type Fonts (40 Fonts) 15

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

6362. FS [UK]: ST/Falcon CDs

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <351e2700.8443336@news.demon.co.uk>
Source record: 104291
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

```
Prices in UKP ; postage extra ; offers accepted ; email for any
further details...

Suzy B Software Treasury (original 2 disk issue) 20
ESG PD Clipart Collection 10
First Ever Atari CD produced. Brand New. 15

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk
```

6363. FS [UK]: ST/Falcon Games

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <351e274c.8518719@news.demon.co.uk>
Source record: 104292
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

```
Prices in UKP and exclude postage - however, offers are accepted...

or

take the whole bundle off me for 40 UKP plus postage (at parcel force
rates - should be no more than 6 UKP at a guess).

GAMES
-----
Tank Platoon 5 Midwinter II 10
Outrun 5
Road Blasters 5 Ishar 8
Time Bandit 5 Team Yankee 5
Dragons Breath 5 Tank Platoon 5
Fighter Bomber 5 North and South 5
Ghouls and Ghosts 5 Xenon 5

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk
```

6364. FS [UK]: Atari Lynx and Games

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <351e279b.8598262@news.demon.co.uk>
Source record: 104293
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

Lynx II in excellent condition and in original box.

Games:
Batman Returns
Chips Challenge
Klax
Paperboy
Rygar
Slimeworld

No decent offer refused - looking for around 75 UKP.

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

6365. FS [UK]: Hard Drives, Removeable Drives and related goods for Atari

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <351e27da.8660957@news.demon.co.uk>
Source record: 104294
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

Prices in UKP and exclude postage. No decent offer refused though. :)

+ 270Mb SCSI drive enclosed in Black Case SOLD
+ External Cream Coloured Case only (never used) 60
+ Quantum LPS 105S 105Mb 30
+ Quantum ELS 127S 127Mb 35
+ BMS-100 SCSI adaptor SOLD
+ Syquest EZ-135 Removeable Cartridge Drive (incl. 5 Carts) SOLD

+ hdpStack v2.0 ; German HD Driver software, supports ACSI, SCSI, SCSI II, IDE and EIDE drives 12

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

6366. FS [UK]: 4Mb STe in Tower case

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <351e2831.8748726@news.demon.co.uk>
Source record: 104295
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

```
1040 STe Please make an offer
includes:-
+ 4Mb TOS 1.06/2.06 switchable STe
+ High Density Floppy
+ Encased in Lighthouse Tower Case and includes external
keyboard

Now SOLD.

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk
```

6367. FS [UK]: Atari Magazines

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <351e2866.8801751@news.demon.co.uk>
Source record: 104296
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

Anyone interested in buying the following mags from me?

ST Review Magazines
With Disks (without - 33)
5, 7, 7, 21, 26, 27, 28, 29, 30, 30, 31, 32, 34, 35

ST User
Ranging from Volume 1 issue 1, to the last but one issue October 94.
Around 72 mags in total, including all cover disks where applicable.

I am contemplating selling my full sets of ST Applications, ST Revieww
and ST Formats - dunno yet - but make me a good offer and they will
probably be yours. ;)

Collection from Essex, London or manchester - otherwise a hefty
postage charge.

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

6368. Re: FS [UK]: Atari Educational Software (by ADI)

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <351e289f.8857866@news.demon.co.uk>
Source record: 104297
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

ADI French (ages 11/12)
ADI Maths (ages 12/13)

My sister used these for a while when she was 12...

Make me an offer in UKP.

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

6369. FS [UK]: German Atari Magazines

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <351e28c4.8895303@news.demon.co.uk>
Source record: 104298
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

German Atari mags...

ST Computer, 1996 1 - 7/8 (7 issues)
ST Computer/Atari Inside, 1997, 1 - 12 (11 Issues)
ST Computer/Atari Inside, 1998, 1,2,3 (3 Issues) and more to come
Atari Inside, 1996, 1,4,5 (3 Issues)

These are the ones I can find - and there are probably a few more.
Disks included, where I have them.

Make me an offer on the whole lot... collection from Essex, London or
Manchester - or pay the postage. :)

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

6370. Re: Problems with DIALER of STInG: "Ser

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <351f2881.570748@news.zetnet.co.uk>
Source record: 104299

Hey! csilver@Puke.On.Spammers.com (Charles Silver) wasn't it 29 Mar
1998 08:28:22 GMT that you wrote:

>On 28 Mar 1998 23:16:16, Peter Rottengatter wrote:
>>In article <6femveecq1@nnrp1.dejanews.com>,
> ekaljumagi@clhs.lake.k12.ca.us writes:
>
>>> Could you kindly refrain from profanity?
>
>>Ok, replace the citation by: RTFM
>>Any better? Of course you never use swearwords, do you?

>AFAIC, you can say anything you want <g>. What some newbies don't understand

Hey never mind the newbies.. what about the women and children in
here... do they understand ???

Yes yes...free speech, say what you want etc.... (and indeed I have
been guilty of effing in this newsgroup).. BUT not for a couple of
years...since it was pointed out that this is NOT an adult newsgroup
for over 18's..... this is NOT a newsgroup that excludes women and
children is it?

Perhaps you should review your stance on allowing disgusting language
in this newsgroup...I did and stopped...

<BIG Smile> :)

.

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6371. Re: One More Step

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <35202a5b.1044607@news.zetnet.co.uk>
Source record: 104300

Hey! pricard@club-internet.fr (Pascal Ricard) wasn't it Sun, 29 Mar
1998 01:00:02 +0200 (MET DST) that you wrote:

>> these people learn not to keep re-inventing slightly different wheels!
>
>Some people think their wheel is better than the neighbour' one...

Arn't you glad there are so many WP's and Art packages to choose from
?, or should that world have stopped with the first ones? :)

.

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Visit us Now http://www.users.zetnet.co.uk/paxton

6372. FS [UK]: Jaguar and Games

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <351e28fd.8952352@news.demon.co.uk>
Source record: 104301
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

```
Prices in UKP and exclude postage. Offers accepted

Jaguar Console 40
Kasumi Ninja 10
Cannon Fodder 20
Theme Park 20
Busby 10
Sensible Soccer SOLD

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk
```

6373. FS [UK]: SNES

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <351e2992.9101057@news.demon.co.uk>
Source record: 104302
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

One SNES with Street Fighter Game availble.

Offers above 30UKP invited...

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

6374. FS: Atari Music Software

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <351e2aba.9396903@news.demon.co.uk>
Source record: 104303
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

Quartet and Master Sound available.

10 UKP each
or

15 UKP for both

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

6375. Re: MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6fletvjbf1@roch.zetnet.co.uk>
Source record: 104304

On 28 Mar 1998 22:31:33, dwmoar wrote:

>2nd. When MagiC does boot I get all the drive icons, but when I double
>click on the "O"
> icon (my CD-ROM) I get a dialog box to the effect as Access Denied
>error #-36 what the hell is this error. Where can I find a error list or
>how can I gain access to the CD unit.

You HAVE got a CDROM driver installed, have you?? SPIN etc. Magic, by
itself, won't understand them.

>4th. Is it recommended to use another desktop like Neodesk or the like.
>If so what is a recommended one?

Personally I'm quite happy with the desk supplied - small, quick and
simple. I have looked at and experimented with other desks and would
say that Thing v1.20 is worth a look at. The new Jinee from ASH is
very smart, too, but ATM is only on German.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

6376. Re: STing Module Prob.

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <351e3ec4320e0@whalley.demon.co.uk>
Source record: 104305

on Sat 28-03-98 03:24 Ross MacIver wrote:

>On 27 Mar 98 12:59:04, Terry May wrote:
>
>> r> BTW...is it possible to have the Dialer as a CPX? That would use one
>> r> less accessory slot.
>>
>>Why don't you just run it as a program? After you connect, you can exit the
>>program and then use your clients.
>
>Well, I often find myself at an interesting web page using CAB, and
>want to disconnect from my ISP to peruse it...(I buy a block of time
>so I'm paying for every second of connection).
>
>If I exit CAB, I sometimes can't retrieve the Web page from the cache
>(without a big hassle)...All in all it's just simpler for me to have
>the dialer as an accessory.

Or you could put the DIALER.APP and DIAL.INF files in your CAB Modules folder. Your DIAL.INF should still point to the same place it does now so it can find the resource file etc. This will have the effect of the dialer appearing in the CAB modules menu, at least with CAB 2.5, so you can run it again without leaving CAB but without it taking up memory while you're online. With MagiC you can use aliases of the two files instead of real copies.

HTH
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

6377. Re: Jack T. & JTS/Atari/Com

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <6flftmjna1@news-inn.inet.tele.dk>
Source record: 104306

>From: dave.lee@ftn.org (Dave Lee)
>
>As another wise man told me long ago, Jack Tramiel was good at making
>money for himself. Atari was just not to be, no matter what the user's
>had hoped.
>

From what I understand, beeing a devoted ST user from back in 1986, it
was not Jack Tramiel who run Atari into the ground, but his son
Sam Tramiel.

Was he, Sam T., not the CEO of the company? Was it not him, Sam T., that
did not know what leg/food to stand on. Switching from the transputer to
the gameconsole, and almost everything in between.

If it had not been for Alvin Stumph, they had not made it big in Europe
either.

Just my opinion !-))
cheers Joergen
--
Surfing the Net on a ATARI Falcon 030, with CAB 2.6 on I-Conn.
Sending mail, reading news with ASH Emailer.
http://home3.inet.tele.dk/prunus/

6378. Re: Cab Problems

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: rmahlert <rmahlert@delphi.com>
Message-ID: <BnZKZt6.rmahlert@delphi.com>
Source record: 104307

Peter Rottengatter <perot@suse.modem.stud.uni-hannover.de> writes:

>> I'm using Cab 2.5, latest version of STiNG, setup for PPP, under
>> Magic 2.01.
> ======
>This is ancient. I suspect very much that your problems would be gone with
>a newer version of MagiC. This could be a symptom of the "infoline too long"
>phenomenon in CAB V2.5 too.
>
>
>Cheers Peter

I'm waiting for info about an upgrade, still waiting...
Thanks for the replies
rob

6379. Where can I find outburst?

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: kjk@oneimage.com
Message-ID: <351e49c1.0@206.168.123.253>
Source record: 104308

Hello fellow atarians,

Just recently I purchased a hp dj color printer and found that it prints really slow. I read something in the news group about a program that will speed up a inkjet printer and was wondering if it would speed up mine. I believe that the program is called outburst but I am not really sure. If anybody knows about this program or where I can get it I would greatly appreciate it if you could let me know.

Thank you,
Kevin

6380. Re: LZH SHELL BINARY

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <351f6065.14880558@news.zetnet.co.uk>
Source record: 104309

Hey! hall@post1.com (Hallvard Tangeraas) wasn't it 29 Mar 1998
16:32:07 +0200 that you wrote:

>PLEASE!! please don't do that again!

>As usual I expect to be flamed for opening my mouth about these issues, but

I have never seen you get flamed for this type of post ?... waddaya
mean as usual ?.... :)

.

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6381. dumbarse question

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: f.gill@auckland.ac.nz
Message-ID: <6flmfp$r5$1@scream.auckland.ac.nz>
Source record: 104310

how exactly do i pull atari software of the net
onto a pc and then run it on the ste? please do not direct
me to the FAQ as i have been there done that, as they say.

regards

Ralph

6382. Re: dumbarse question

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <352063aa.15717461@news.zetnet.co.uk>
Source record: 104311

Hey! f.gill@auckland.ac.nz (gilly) wasn't it 29 Mar 1998 14:39:53 GMT
that you wrote:

>how exactly do i pull atari software of the net

same way as you get anything off the net..comes as a zip file.. stuff
zipped on an atari can be unzipped on a pc with winzip or whatever

>onto a pc and then run it on the ste? please do not direct

all you need do is format a disk to 720k.. either use the plain old
atari desktop facility to format a disk, or use your pc as it will
support 720k disks

you wont find owt over 720k... if you do it will be split up :)

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6383. Re: STing Module Prob.

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6flpok$1mj$1@irk.zetnet.co.uk>
Source record: 104312

On 28 Mar 1998 03:24:24, Ross MacIver wrote:
| . . .
|Well, I often find myself at an interesting web page using CAB, and
|want to disconnect from my ISP to peruse it...(I buy a block of time
|so I'm paying for every second of connection).
|
|If I exit CAB, I sometimes can't retrieve the Web page from the cache
|(without a big hassle)...All in all it's just simpler for me to have
|the dialer as an accessory.
| . . .

It certainly is not easy to look for something in the cache but it
is easy to add the page to the hotlist, come offline and pick up the
page again from the hotlist.

John Logan

6384. SORRY FOR LZH BIN

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: inorton_badrul@hotmail.com
Message-ID: <6flrav$s13$1@plug.news.pipex.net>
Source record: 104313

My apologies every one, I have had my ST and Falcon for a while now bt have only just got a modem, I am new to news groups and things, so sorry every one, I wont post any binary here again,

Very Sorry Every one

Ian Norton

p.s.

Dont Flame Hallvard

--eof--

6385. Re: SpannerWerks&#65533; &#65533;Jeez, I still have that?!?&#65533; Auction

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: Brigitte & Eric McCormack <earthshaker@pixelation.com>
Message-ID: <351E7F33.FDF966B4@pixelation.com>
Source record: 104314

Peter Rottengatter wrote:
>
> In article <351C62C1.E0D88C2A@pixelation.com>,
> Brigitte & Eric McCormack <earthshaker@pixelation.com> writes:
>
> > SpannerWerksï¿½ ï¿½Jeez, I still have that?!?ï¿½ Auction
>
> This is not proper Usenet text. Configure your Netscape properly !

Point taken. Didn't realize this. Corrected. Thanks.

>
> > Just a little auction to clear out the Atari ST & 8 bit debris in my
> > room.
>
> Save Usenet from this shit.

Such language! Considering that these items are either:

a. functioning and useful
b. broken and good for spare parts

I believe you have misnamed these items as 'shit'.

>
> > AUCTION RULES:
> >
> > 1. Standard rules apply. Please mark all bids with the subject line
> > "Auction" so I can quickly separate them from other emailsï¿½messages so
> > marked will get first priority!
>
> Why do you think you should bore all the Atari world with this nonsense ?
>

1. Because they atari ST and 8bit items.
2. Someone in this NG may be interested.
3. I need money to pay my bills.

> > 4. Updates will be posted every other day to both the newsgroup and the
>
> Heaven forbid !! Please refrain from this. You've posted this four times
> now, where once had been appropriate.

For auctions this is appropriate.

> Any further posting is highly
> non-desirable.

To just you or are there others? If anyone else wants me to stop this auction, let me know.

>This newsgroup is *NOT* an auction barn.
>
Agreed, but considering there is no comp.sys.atari.st.marketplace or equivalent, and there are numerous FS: postings, this is the only viable location. It's not like its an MLM or porn.

> Cheers Peter
> --
And cheers back.

Eric

6386. FS: 41 Atari ST Software Titles - USA

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: "William D. Velting" <wvelting@ix.netcom.com>
Message-ID: <6fls59$cs6@dfw-ixnews9.ix.netcom.com>
Source record: 104315

I have the following Atari ST software for sale:

AD&D Heroes of the Lance w/man/box
Airball w/man/box
Backlash w/man/box
Barbarian w/man/box
Battletech w/man/box
Bridge 5.0 w/man/box
Captain Blood w/man
Chess Master 2000 w/man/box
Chopper X w/man
Chrono Quest w/man/box
Day of the Viper w/man/box
Double Dragon w/man/box
Drakkhen w/man/box
Dungeon Master w/man/box
F-15 Strike Eagle w/man/box
Falcon w/man
First Cadd V1.0 w/man
Flash w/man/box
Flight Simulator II w/man/box
Hacker II w/man/box
Harrier Strike Mission w/man/box
Jewels of Darkness w/man/box
Jupiter Probe w/man/box
Leader Board Birdie w/man/box
Major Motion w/man
Red Storm Rising w/man/box
Regent Word w/man/box
Shanghai w/man
Shawdowgate w/man/box
Silent Service w/man/box
Silicon Dreams w/man/box
Solomon's Key w/box
Space Ace w/man
Speed Buggy w/man/box
Sundog w/man/box
Terrorpods w/man
Turbo ST w/man
Test Drive w/box
Warship w/man/box
World Games w/man/box
Xevious w/man

Asking $7.00 ea. + shipping

or...

Buy all 41 pieces for $200.00 + shipping

6387. Re: A Web Browser for the ST?

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <351e79cc.520686@news.tmisnet.com>
Source record: 104316

On Sat, 28 Mar 98 07:37:08, RStreet@athenabbs.demon.co.uk (RStreet)
wrote:

>In a message of <27.03.98>, outrider@anv.net (2:440/226.98) writes:
> o> Organization: The Rebel BBS
> o>
> o> Re: "A Web Browser for the ST?", 102063.112@CompuServe.COM scribbled
> o> the following on 26 Mar 98 @ 23:19:52:
> o>
> >> I've always wondered something, how in the world is a person to go
> >> to a web page if they DON'T have a web viewing program to start off
> >> with? Makes no sence to me.
> o>
> o> A lot of people with Ataris have access to Macs or clones at work or
> o> whatever.
>
>Um the ST does have a web browser it has three to be exact CAB being the bes

Umm .. four, if you include the text-based Newsie.

-- George Crissman
-- strads@tmisnet.com

>
>Cya!
>Rory Street
>
>--
>
>Athena BBS Internet Gateway on 2:440/226.98, 100:1011/145.98

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

6388. Re: Where can I find outburst?

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: pmorales@primenet.com
Message-ID: <6fm0b0$808@nntp02.primenet.com>
Source record: 104317

On 29 Mar 98 13:16:49 G, Kevin wrote:
>speed up mine. I believe that the program is called outburst but I am
>not really sure. If anybody knows about this program or where I can
>get it I would greatly appreciate it if you could let me know.

The following is a bit old but should still be relevant:

>Straight Edge Software announces Version 3.4 of OutBurST!. The new
>version adds code to speedup output even more when being used with
>NVDI 4 (probably 3 also, but I haven't tested it). Now any printer
>driver included with NVDI is accelerated to the remarkable speed of
>the OutBurST!/JetSpeed combination.
>
>Typical results using a Falcon and an HP LaserJet 5P when printing 5
>pages of text using Papyrus are listed in the table below.
>
> Seconds to Print Out 5 Pages in Papyrus
> (All data sent to Printer)
>
> 300 dpi 600 dpi
>NVDI & TOS 466 1646
>NVDI & OutBurST! 3.3 143 534
>NVDI & OutBurST! 3.4 34 154
>
>Note that even though the HP 5P cannot print 5 pages in 34 seconds,
>the Falcon completed sending all of the data to the internal print
>buffer in the HP 5P in 34 seconds.
>
>Updates are available to registered users. Send EMAIL to
>flp@straight-edge.mv.com for ordering information.
>
>Frank,
>Straight Edge Software

Pat

--
Pat & Anna
pmorales@primenet.com

6389. Re: SVGA lead

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: keefy@zetnet.co.uk
Message-ID: <35228a0d.2688297@news.zetnet.co.uk>
Source record: 104318

Hi Nick,.....

>>>> Anyone know where I can get a lead (in the UK), to connect a Falcon to
>>>> an Svga monitor?.. or better still, anyone out there have one spare
>>>> they want to part with?...
>>>>
>>>
>>>Have a look at the Quick FAQ, you'll find info on how to make one
>>>yourself in a file calles falcadap.zip. The cable in there is mainly
>>>designed for use with a Multisync screen with an RGB switch, but without
>>>the switch it works fine with any VGA monitor.
>>
>>Cheers for that Nick.. I'll have a looksee.. doubt I'll be able to
>>make any sense of it though :).
>
>
>Well, it's not that difficult. "Pin 3 connected to Pin 4" sort of thing.

Damn, there ya go, gone and done it already, completely lost me :).

Keefys little hovel 90:103/0.11@nest.ftn
keefy@zetnet.co.uk 100:107/0.11@turbonet.ftn
http://www.users.zetnet.co.uk/keefy/

6390. Re: One More Step

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: keefy@zetnet.co.uk
Message-ID: <35238bb9.3116143@news.zetnet.co.uk>
Source record: 104319

On 28 Mar 1998 20:16:18 GMT, rcain@zetnet.co.uk (Roger Cain) wrote:

Hi Roger......

>On 28 Mar 1998 00:21:47, Dennis Bishop wrote:
>>I was e-mailed a zip file that had the Light of Adamas broswer and
>>a mail reader too. I tested the broswer out by view both text files
>>and gifs and even a few jpgs from my hard drive with it. I like the
>>way it works. But now, what do I need to use as a dialer for this
>>program? STing? CAB?
>
>Sigh! It's bl**dy stupid but Adamas currently needs YET ANOTHER
>protocol provided by its own stack/dialer called Draconis. When will
>these people learn not to keep re-inventing slightly different wheels!

Surely the more the merrier?... if we all had to stick to the same
thing... it'd be a boring old world, so its inconvienient?... but at
least we have variety and choice...

Keefys little hovel 90:103/0.11@nest.ftn
keefy@zetnet.co.uk 100:107/0.11@turbonet.ftn
http://www.users.zetnet.co.uk/keefy/

6391. Re: MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: dwmoar <dwmoar@teleport.com>
Message-ID: <351E96CB.DC78D7AB@teleport.com>
Source record: 104320

> Yo David,
>
> 1) Get rid of pinhead <g>.
> 2) Don't run UIS last in the Auto folder
> 3) Are you having fun yet?
>
> You've asked a lot of questions that are user dependant, so this is just
> for starters...
> ---
> HTH,
>
> Charles
> EoF

I will get rid of pinhead when I get my copy of NVDI.

It doesn't matter where I run UIS III from it still bombs out (4 bombs) by the way the UIS instruction booklet say to run it as the last program in the AUTO file.

And I am having so much fun that I would like to shove a stick of TNT under the darn computer and light it. :)

but thanks for all the help
David

6392. Re: Where can I find outburst?

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: grovem@BLOCKridgecrest.ca.us
Message-ID: <6fm6bsmnh1@ash.ridgecrest.ca.us>
Source record: 104321

On 29 Mar 98 13:16:49 G, Kevin wrote:
>Hello fellow atarians,
>
>Just recently I purchased a hp dj color printer and found that it
>prints really slow. I read something in the news group about a program
>that will speed up a inkjet printer and was wondering if it would
>speed up mine. I believe that the program is called outburst but I am
>not really sure. If anybody knows about this program or where I can
>get it I would greatly appreciate it if you could let me know.
>
>Thank you,
>Kevin
>.

Here is some info from the manual.

STRAIGHT EDGE SOFTWARE
P.O. Box 6407
Nashua, NH 03063

Phone (603)672-8150 Mon-Sat
6pm-9pm EST

Genie F.PAWLOWSKI
Internet flp@mv.mv.com

I ordered an upgrade about a year ago by phone and Frank was very
prompt with his service.

Mike

6393. Re: LZH SHELL BINARY

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <351eb0a8e8b161@ping.be>
Source record: 104322

on Sun 29-03-98 07:20 Charles Silver wrote:

>IAN!!!
>
>When you post a binary to this NG, you just jerk everyones chain!!!
>Just point a link to where the file is located. Large binarys are NOT
>welcome, as you will soon find out ;(

Sure one mustn't send binaries to a NG like this. But yesterday I
almost send the file to this group instead of to Ian.
The message was just about to send when I realised that I make a reply
to c.s.a.st instead of replying by e-mail.
Can it be that Ian has made the same fault as I almost did?

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

6394. Re: Problems PPP-connect

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: mide@berlin.snafu.de
Message-ID: <6fm86f$3ie$1@unlisys.unlisys.net>
Source record: 104323

Hi Bertil,

>When I checked magx.inf the #_TSL line wasn't
>even present.Apparently I must have saved magx.inf
>beeing unaware of that I had turned off preemtive mode.

Just a note: Using #_TSL in the magx.inf may cause problems with boot-applications! Some of them use all free memory during their startup and if preemptive multitasking is active at this time, the next starting application may not find any free memory!

Here's a better solution: Deactivate the #_TSL-line again and use the 'Magic Timeslice'-CPX instead. This CPX also activates preemptive multitasking (you have to switch it on in the CPX), but much later, at the end of the booting.

Gruss
Micha

6395. Re: A Web Browser for the ST?

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: osian@zetnet.co.uk
Message-ID: <6fm8comdp1@roch.zetnet.co.uk>
Source record: 104324

Oops, hadn't noticed the address!!

Hope the list of software is useful anyhow.

--
Chris Simon Mae OBLIVION yma - paid ag edrych i lawr ! ! !
osian@zetnet.co.uk "Lurker at the threshold" ! ! !
! ! !
** Beware of a bearded man with a spoon up his nose ** ! ! !

6396. Re: sc1224 cable

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <6fm7jo$7a2@freenet-news.carleton.ca>
Source record: 104325

Nicholas Bales (bales@hol.REMOVE.THIS.fr) writes:
> On 25 Mar 1998 04:03:54 GMT, for some strange reason Sheldon H. Winick
> (s.winick@worldnet.att.net) wrote this...
>>
>> Francois Groulx <cj763@freenet.carleton.ca> wrote in article
>> <3518608C.68C6@freenet.carleton.ca>...
>> > Hi everyone,
>> > I' m looking for a cable to connect my 1040 St to my Sc1224
>> > color monitor.>
>> Which model SC1224 monitor do you have? Isn't the video cable hard wired
>> directly into the monitor chasis? If not, what kind of connector plug is
>> there on the back of the monitor to accept a video cable?
>>
>> Sheldon (Computer STudio - Asheville, NC)
>>
>
> Yes, the cable is attached directly to the monitor (at least on my one).
> But, I seem to remember that some SC1224 had a scart/peritel connector,
> and required a scart cable. However, SCART is mainly a euro standard, so
> I don't think such monitors would have been sold in North America.

I've run across a couple of SC1224's with detachable video cable. I had
two at once, and one cable, so I knew both monitors worked (actually, I've
NEVER seen an SC1224 which didn't work!) I got another cable from Best
Electronics.
--
SongShop Musical Productions / Western Quebec Literacy Council
Box 266, Shawville, Quebec
J0X 2Y0 (819) 647-3112

6397. AC ATARI shows

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <351fb2cd.13476199@news.zetnet.co.uk>
Source record: 104326

.
So eeerm whats happening with the shows guys?... anyone taken any
decisions yet, will there be a show and if so then where ?...

If the original plan is still to have one in early summer then its
getting close..

Is there any news we can have ?.... just hapily enquiering :)

.
Cheers...!ynoT (STOSSER Software)

6398. Re: STing Module Prob.

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1213_outrider@anv.net>
Source record: 104327

Re: "STing Module Prob.", jlog@zetnet.co.uk scribbled the following on 29 Mar 98 @ 15:35:48:

j> It certainly is not easy to look for something in the cache but it
j> is easy to add the page to the hotlist, come offline and pick up the
j> page again from the hotlist.

With CAB 2.5 and above, it's *very* easy to look for something in the cache.

* LED v1.51 * "Hold your fire---keep it burning bright."
--

Terry May - Las Vegas, NV

6399. Re: A Web Browser for the ST?

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1212_outrider@anv.net>
Source record: 104328

Re: "A Web Browser for the ST?", RStreet@athenabbs.demon.co.uk scribbled the following on 28 Mar 98 @ 07:37:08:

R> In a message of <27.03.98>, outrider@anv.net (2:440/226.98) writes:
o>>
o>> A lot of people with Ataris have access to Macs or clones at work or
o>> whatever.
R>
R> Um the ST does have a web browser it has three to be exact CAB being the
R> bes

I'm aware of that. If you'd have read the entire thread you would have known that a new Atari user was asking where to get a browser. Several web pages were given, and then it was asked how he was supposed to get to those web pages if he didn't have a browser.

* LED v1.51 * "The truth is out there, Mulder... but so are lies." - Dana Scully
--

Terry May - Las Vegas, NV

6400. Re: Problems with DIALER of STInG: "Ser

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1214_outrider@anv.net>
Source record: 104329

Re: "Problems with DIALER of STInG: "Ser", paxton@zetnet.co.uk scribbled the following on 29 Mar 98 @ 11:02:25:

p> Hey never mind the newbies.. what about the women and children in
p> here... do they understand ???

Are you suggesting that women don't swear?

That's funny.

(The children are probably surfing for porn. ;)

* LED v1.51 * "That'll be 62 dollars and 75 cents."
--

Terry May - Las Vegas, NV

6401. Re: Problems with DIALER of STInG: "Ser

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <3520b644.14362878@news.zetnet.co.uk>
Source record: 104330

Hey! outrider@anv.net (Terry May) wasn't it Sun, 29 Mar 98 12:54:10
that you wrote:

>Are you suggesting that women don't swear?
>
>That's funny.
>
>(The children are probably surfing for porn. ;)

sicko :((

.
!ynoT (STOSSER Software)

.

6402. fs>ST HD Adapter

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: aa365@fan.nb.ca
Message-ID: <891206954.922000@fan1.fan.nb.ca>
Source record: 104331

for sale march 29,1998
one ST HD Adapter made by Supra corp. (c) 1989
has 2 female db-19 connectors
has a 50 pin (scsi) internal connector
and another 26 pin connector

not too sure what this piece is but it will prolly go in a st or a falcon
again i'm not sure ; it's surplus
best offer.

i would prefer if you would reply to sd1904@brunnet.net
that is my most used account for e-mail.
however with all the problems brunnet is having with their "new" newsserver
i am forced to post with my freenet account.
greetings.

--
--
rick morrison -- Fredericton Area Network

6403. Re: A Web Browser for the ST?

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <OzMfal1W9GA.82@ntawwabp.compuserve.com>
Source record: 104332

I've been looking at the dial.src for STinG and I'm totaly
lost in it. I once heard a guy say it was easy to get on the
web, wheres my shotgun?
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

6404. FS: Atari ST Software+ (Ohio, USA)

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: Upham <burchu@bright.net>
Message-ID: <6fm1ff$a8a$1@cletus.bright.net>
Source record: 104333

I have the following software for sale (plus some hardware) all for $100
plus shipping
Contact me at burchu@bright.net if interested

The following comes in original box with manuals:

PowerMonger
plus Powermonger WWI edition
Lemmings
plus OH NO More Lemmings
Time Bandit
Double Dragon
Death Bringer
Sinbad
Mixed-Up Mother Goose
Better Dead than Alien
Gold of the Realm
Shadowgate
The Black Cauldron
Risk
Knightmare
Pirates
Pinball Wizard
Scrabble
Blockbuster
Loom
Populous-The Promised Lands
Lords of Conquest
Xebec
Times of Lore
Lure of the Temptress
Roadwar 2000
Roadwar Europa
Weird Dreams
Dungeon Master plus Hint Book
Sorceror Lord
Sim City
Hoyle Book of Games
Empire
Ultima V
Silent Service
Zak McKraken
King of Chicago
Leisure Suit Larry- Land of the Lounge Lizards
and Looking for Love

Camelot
Rocket Ranger
Iceman
Manhunter-New York
Uninvited
Deja Vu II
Colonel's Bequest
Top Gun
Annals Of Rome
Strip Poker II
Alternate Reality- The City
Space Quest III
Video Vegas
The Pawn
Hunter
Red Storm Rising
Perry Mason
Mercenary
Sundog
Leader Board
Bloodwych
Major Motion - Spyhunter
Publisher ST
GFA Draft Plus
Plus some educational software and
about 60-70 disks full of other stuff with no manuals
Mega ST2 (bad internal floppy drive)
2 Wico Bat Handle Joysticks
PC DITTO (software and hardware version)
external 3-1/2 floppy

6405. Re: AC ATARI shows

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <351ebc71.2716763@news.tmisnet.com>
Source record: 104334

We are looking forward to an Atari Computing booth
at the AtariWorld 98 show in Las Vegas, aren't we?
It's the weekend of August 20th, if I recall correctly.

-- George Crissman
-- strads@tmisnet.com

On Sun, 29 Mar 1998 20:47:18 GMT, paxton@zetnet.co.uk (Tony Greenwood)
wrote:

>.
>So eeerm whats happening with the shows guys?... anyone taken any
>decisions yet, will there be a show and if so then where ?...
>
>If the original plan is still to have one in early summer then its
>getting close..
>
>Is there any news we can have ?.... just hapily enquiering :)
>
>.
>Cheers...!ynoT (STOSSER Software)
>

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

6406. Re: Problems with DIALER of STInG: "Ser

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <351ebbf5.2593180@news.tmisnet.com>
Source record: 104335

Actually, it's "women don't sweat", according to
those of the feminine persuasion. They "glow",
or so they tell me.

I don't even pretend to understand.

-- George Crissman
-- strads@tmisnet.com

On Sun, 29 Mar 98 12:54:10, outrider@anv.net (Terry May) wrote:

>Re: "Problems with DIALER of STInG: "Ser", paxton@zetnet.co.uk scribbled the
>following on 29 Mar 98 @ 11:02:25:
>
> p> Hey never mind the newbies.. what about the women and children in
> p> here... do they understand ???
>
>Are you suggesting that women don't swear?
>
>That's funny.
>
>(The children are probably surfing for porn. ;)
>
>
> * LED v1.51 * "That'll be 62 dollars and 75 cents."
>--
>
>
> Terry May - Las Vegas, NV

Member Of The Atari WebRing, Featuring USA Links
http://www.tmisnet.com/~strads/hq/atari.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

6407. Re: STing Module Prob.

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <891172408_OASIS_NEWS@game-master.com>
Source record: 104336

In article <351e3ec4320e0@whalley.demon.co.uk>
news@whalley.demon.co.uk (John Whalley) wrote:-

>Or you could put the DIALER.APP and DIAL.INF files in your CAB Modules
>folder. Your DIAL.INF should still point to the same place it does now
>so it can find the resource file etc. This will have the effect of the
>dialer appearing in the CAB modules menu, at least with CAB 2.5, so
>you can run it again without leaving CAB but without it taking up
>memory while you're online. With MagiC you can use aliases of the two
>files instead of real copies.

I'm using CAB 2.0, I'm not sure if there's a module menu, but I'll
check it out. Seems like a good idea.

Ross MacIver

--

---
rosco@game-master.com

6408. Running Players....

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: john.moffat@lion-nathan.co.nz
Message-ID: <6fmkhr$8p$1@nnrp1.dejanews.com>
Source record: 104337

Hi there,

Any Running Players out there made it past Level one yet ???
((
You can stop laughing at me now))

Just the same as the demo version, I can
get the TNT (Objective # 2 completed) get to the hostages and release them
(Objective # 1 completed) but then I can't seem to actually complete the
level???

In the open area where the hostages are being held (North west area
of map. Building that needs red key) I get the full map, but cannot get back
into the rest of the game map to hunt out secret rooms (using the map) and
find the yellow key (and any other stuff I haven't yet seen)

Either no-one
else has bought this game (which is a shame because it's pretty good
considering I've got a standard falcon Mhz wise, AND we need to support more
/|\ software. (Crown of Creation next, then I will have saved money up again
for Willie The Adventurer !! (fingers crossed)
or the people who did buy
Running, have finished it and didn't need to talk about it because they were
such clever fartpants :-(.

ALSO, if you reply, can you please also reply to
my email, as I go through Deja News, and have problems seeing all posts
(?!?!) to groups.
As well sometimes I can't even see if my own posts have
been made or not, so apologies if you have seen this one before !!)

Many
thanks in advance,

John E Cash
john.moffat@lion-nathan.co.nz

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

6409. Re: A Web Browser for the ST?

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <e#VqZL3W9GA.257@ntawwabp.compuserve.com>
Source record: 104338

There was only a gemm_net.scr in my folder. Nothing for CIS at all.
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

6410. Re: STing Module Prob.

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EqL6D0.F7B@suse.modem.stud.uni-hannover.de>
Source record: 104339

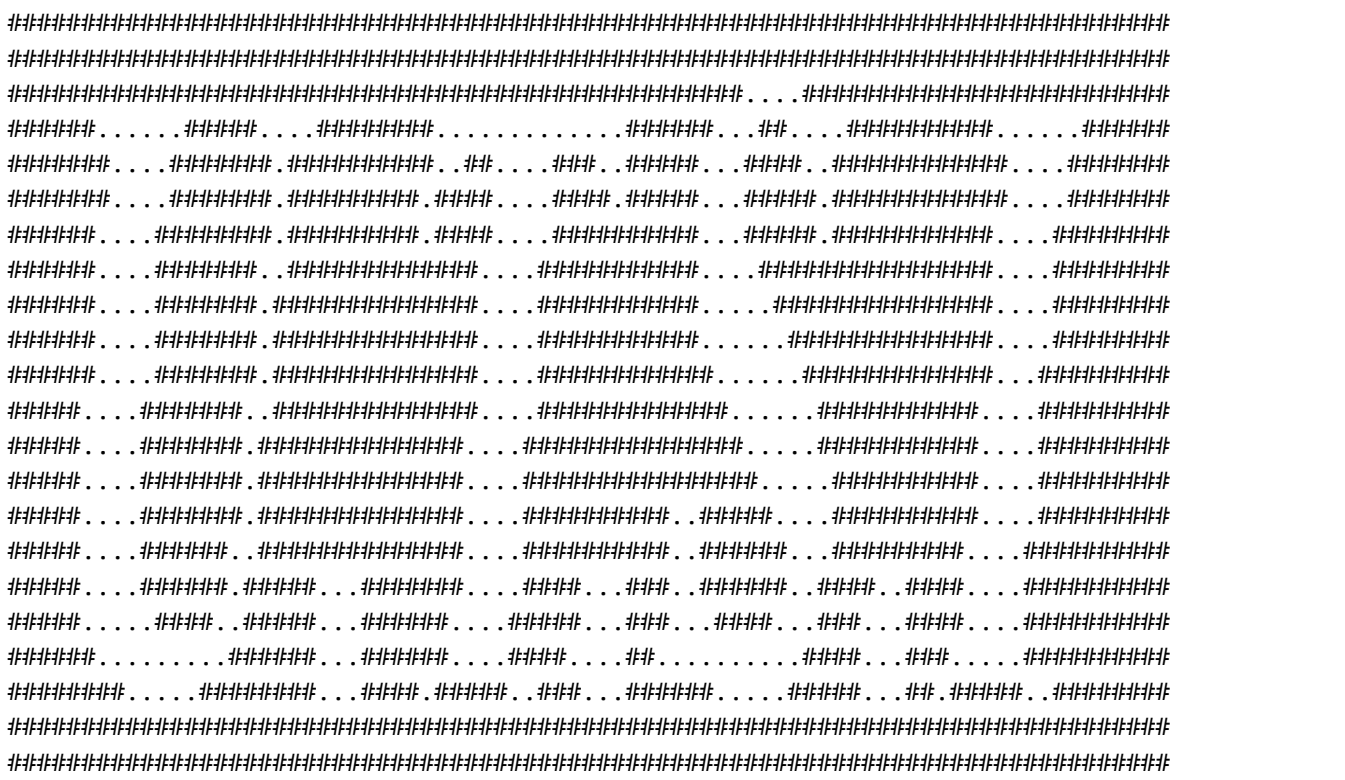
```
In article <787_hsideras@mettav.demon.co.r.e.m.o.v.e.t.o.r.e.p.l.y.uk>,
hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk (Harry Sideras) writes:
> *Hi Roger*, on 23 Mar 98 you wrote: ...respect, brethren
> r>
> r> On 22 Mar 98 15:58:22, Harry Sideras wrote:
> >> Should I be entering this CPX before starting the Dialler and getting
> >> it set up correctly for every session? Surely that can't be right...
> >> B^{<
> r>
> r> Yes, that's how to do it, Harry. I use COPS to run a handful of CPX
> r> at boot-up and then disappear from the scene after a couple of
> r> minutes. You don't actually have to 'Enter' the CPX, they just have
> r> to initialise themselves using the previously Saved values.
>
> No, what I'm saying is that if I just have the CPXs active in ZControl I will
> get a 19k2 connect.
>
> To be more explicit, I've found I have to enter the Dialler
> Config/Miscellaneous settings, confirm that modem 2 is active and that the
> Dialler is disconnected. Then I enter the Serial CPX, switch to Modem 2,
> increase the baud rate to 38k4 and change flow control from None to RTS/CTS.
> Whether I save this setting or not, it makes no difference.

Perhaps you have set the modem port active in the "Port Setup" CPX and saved.
If now the "Port Setup" CPX is executed first on boot time, it would switch
the port active and correspondingly prevent SERIAL.CPX from changing the
baud rate to the saved value. So check your "Port Setup" CPX. Alternatively,
rearrange your CPX folder such that SERIAL.CPX runs first.

Cheers Peter
--
------------------------------------------------------------------------
Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
------------------------------------------------------------------------
```

6411. 28 march UTSI update

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: dipching@ping.be
Message-ID: <351d81be15029d0@ping.be>
Source record: 104420



Hello everyone, you can now find about 764 atari programs url links in
the U.T.S.I ...

Also thanks to everyone who is participating at the UTSI when sending
their remarks, found wrong links, contribution and so ...
THANK YOU very much for all these friendly people who are ALSO
maintaining the U.T.S.I

Jo Vandeweghe

```
//////////////////////////////////////////////////////
/ /
/ http://ping4.ping.be/dipching-drulkhor/PRG-IND.HTM /
/ /
//////////////////////////////////////////////////////
```

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* KIVI *
-m-
* MAKE_GET * MARATHON * MG-FTP * MOUNTAIN READER II demo * MY MAIL *
-n-
* NCFTP * NEWSIE * NEWSWATCH *
-o-
* OASIS * OKAMI *
-p-
* PHDIALER * POPWATCH *
-r-
* REJOINDER *
-s-
* AMAIL * SDCABPRG * SDURL * SDUU * STALKER demo * STALKER STUFFR *
* STALKER TOGGLE * STARCALL * STARFAX * STIGC * STIK * STIKTIME *
* STING * STUT ONE III * URLSERVER * SWIFTEL PHOTO * SWEETEL 2 *
-t-
* TAP2QC * TELNET *
-w-
* WENSUITE demo * WHOSDERE *
-x-
* XPORT * XURL *

------------------------------------------------------------------------
------------------------- EMULATORS -----12-----
------------------------------------------------------------------------
-a-
* ATARI 800 EMULATOR *
-g-
* GEMULATOR *
-m-
```

* MC SHIFT * MAGIC MAC demo * MAGIC PC demo *
-n-
* NOSTALGIA! *
-p-
* PACIFIST *
-q-
* QLEM *
-s-
* STEMULATOR * STONX *
-t-
* TOS2WIN * TOSBOX *

---------- GAMES -----101-----

-numbers-
* 3D LAB *
-a-
* ALIEN BLAST * ANI-ST demo * ASTEROIDS * AWELE * AXIS *
-b-
* BACKGAMMON * BODY SHOP * BOMB SQUAD * BUBBLE BOBBLE * BURGER DREAM *
-c-
* CARDMIX * CHESSNUT * CLOD HOPPER * COLOURSPACE * CONFUSION *
* CONQUEST OF ELYSIUM II * CYBERNETIX * CYCLOTRON *
-d-
* DIRECTOR'S CUT demo * DROP-OUT * DR_WHO * DRAGON * DUBBLE BOBBLE 2000 *
* DUBBLE BOBBLE XMAS EDITION * DYNABUSTERS+ *
-e-
* ELIZA * ERGON *
-f-
* FCROSS * FOURWINS * FOX AND GEESE *
-g-
* GEM MANAGER * GEM PAC-MAN * GEM TREK *
-i-
* INVERS *
-j-
* JACKPOT *
-k-
* KANSOL27 * KRICKET * KRYPTOGRAM * KUBIS 96 * KWIKS *
-l-
* LIBERTY info * LOOPED * LUND *
-m-
* MAELSTROM * MAFIA BROTHERS * MANOEUVRE * MATCH IT * MAZE * MEGAMINES *
* MIDIMAZE II * MIDIMAZE UTILITIES * MINES * MINESWEEPER * MOLE MAYHEM *
* MOON GAMES MULTI * MOVE IT * MR BOOMER *
-n-
* NANJING * NATIONAL LOTTERY * NETHACK *
-o-
* OXYD *
-p-

* PACMAN * PACMAN * PAC THEM * PHANTOM SLAYER * PIPETRIS * PISKWORK * PLOP *
* PROFIJAG *
-q-
* QUESTIONS *
-r-
* RISK * RUNNING * R-ZONE *
-s-
* SAVIOURS OF HOPE * SIX IN ONE * SOKOBAN * SOLITAIR * SPICE * SUPER CARS *
* SWAP 97 * SWISCH * SWORM * SYNOPALIS *
-t-
* TARTAN * TAUTOLOGY II * TEKNOBALL * TERTHREX * TETRIS *
* THE POKER MACHINE * TICTACTOE * TRACKBALL * TRIPLE YAHOO * TRON *
-w-
* WAR * WHIPPER-SNOPPER'S RACE * WORMRACE *
-x-
* X-MOON *
-z-
* ZEBULAND * ZODIAX * ZUC ACCRULS QUEST *

---------- GRAPHICS -----89-----

-a-
* ALTA LISTA * ALVI * ANIPLAYER * APEX ALPHA demo * APEX MEDIA demo *
* APEX VIEWERS * ARTWORKS demo * AVI 030 *
-b-
* BMPVIEW * BV4 *
-c-
* CENTVIEW * CLOE RENDER * CRANACH demo *
-d-
* D2M demo * DEGAS ART * DFORM demo * DIAPO * DIGITAL LAB * DITHER *
* DL VIEWER *
-e-
* EB_MODEL * EASY BAT * EASY STITCH * EUREKA * EZ-ART PROFESSIONAL *
-f-
* FILTER * FIX-A-GIF * FIXPIX * FLI TO FLM * FLI VIEWER * FLX WORK PACK *
* FOOPAINT * FRACTALES/ROSACES *
-g-
* GEMGIF * GIF TO ASCII * GIF TO FLM * GODPAINT * GRAFTOOL *
-i-
* IFF2TGA * IKARUS * IMG-FLY * IPRN *
-j-
* JML-SNAP * JPEG6A *
-k-
* KANDINSKY * KANDRAFT * KANDRAW *
-m-
* M_PLAYER * MC FLI * M&E SYSTEM * MFRACTST demo * MFRACTT demo * MGIF *
* MPEGDSP * MUNCH demo *
-n-
* NECKDREH *

-o-
* OFF-AXIS demo * OVERLAY II demo *
-p-
* PAPILLON demo * PFRACT * PHOTOGEN * PHOTOLINE demo * PICCOLO *
* PICLOAD * POSITIVE IMAGE demo * POV3 * POV-RAY 3.01 * PERSISTENCE OF
VISION *
-r-
* RAGE * RAYVERTER * REMBRANDT * RIM FLM * RIM TIM *
-s-
* SCOOTER-PCB demo * SCRIBE * SMALL FRACTAL GENERATOR * SPEED OF LIGHT *
* SPEED PRINT * ST2TTPIC * STELLA *
-t-
* TT GRAY MODE demo * TTHISHOT *
-u-
* UNIQUE FRACTAL GENERATOR * UPSIS *
-v-
* VIDELITY demo * VIDEL INSIDE * VIDEO EDIT * VIEWER *
-w-
* WHIRLGIF *

---------- PROGRAMMING -----48-----

-a-
* AADS * AGILE * A LA CARD * ASM 6805 * ASM HC11 *
-b-
* BSS DEBUG demo *
-c-
* CSTATIST *
-d-
* DREAMS demo * DSP EDIT *
-e-
* EASY_GEM *
-f-
* FACE VALUE info *
-g-
* GCCSHELL * GEM SIGHT * GENERIC STOS FIXER * GFA-BASIC DEVKIT *
* GFA BASIC RUN ONLY * GFA-BASIC TIPS * GFA_FLYD * GFA MENU *
* GFA_PATCH * GFA GEM SHELL * GFA XREF *
-h-
* HUSITA *
-i-
* INCLUDES *
-k-
* KGMDTOOL *
-l-
* LOCKSMITH *
-m-
* MAKEFAST * MEGAMAX MODULA-2 * MNILU TRANQUIL *
-o-

* OASES * OBJECT GEM * OMIKRON BASIC demo *
-r-
* RELOCATE * RESOURCE MASTER 2 * RSC2CODE *
-s-
* SDTIDYUP * SOCKET C LIBRARY * STOS BASIC LOADER * STOS FALCON EXT. *
-t-
* TMTOOL *
-u-
* USET2GT-LIBRARY *
-v-
* VISUAL ASSEMBLER *
-w-
* WINCONF * WINDOM * WINDGEM6 * WINEDIT * WINRSC * WINVDI *

---------- TEXT -----44-----

-a-
* ALIGN TOOLS CXM demo * AUSSCHIESS CXM demo *
-b-
* BARCODE CXM demo *
-c-
* CALAMUS SL 96 demo * CALIPSO PS IMPORT CXM demo * CLIX *
-d-
* DA'S LAYOUT demo *
-e-
* EDDIE CXM demo * EDITH PRO * EDIT PLUS demo * EVEREST *
-f-
* FEINDATEN CXM demo * FIGLET * FONT MANAGER demo * FONT SORTER demo *
* FRANKLIN CXM demo *
-g-
* GHOSTSCRIPT *
-i-
* IDEALIST * IMPRIME * INDEXER CXM demo *
-k-
* KONTEXT *
-m-
* MARCEL *
-n-
* NOTIZ *
-p-
* PAGESTREAM 2.2B * PAINT CXM demo * PAPYRUS 5 demo *
* PERSONALISIERUNG CXM demo * POCALCON * POSITIONNER CXM demo *
* POSTSCRIPT LEVEL 2 demo *
-q-
* QED *
r-
* REMARKER'96 * REWRITER * RST2STG * RTF IMPORT CXM demo *
-s-
* STENO demo * STG CREATOR * SUPERVIEW *

```
-t-
* TEXT ANALYSER * TEXT TOOLS * TWP *
-u-
* UDO *
-w-
* WP2 * WPG *

------------------------------------------------------------------------
------------------------ MINT -----18-----
------------------------------------------------------------------------
-c-
* CMP 1.0 *
-d-
* DUFTP *
-e-
* ELVIS *
-g-
* GLUESTIK *
-k-
* KILLER *
-m-
* MIDNIGHT COMMANDER * MINT KERNEL * MINTNET * MINT TOOLS * MUPFEL *
* MUPFEL TOOLS *
-n-
* NCURSES * NCURSES PROGRAMS demo *
-p-
* PPPD 115200 BPS *
-s-
* SPIN! *
-t-
* TERMINFO/TERMCAP FOR TOSWIN II * TOSWIN II PATCHED *
-v-
* VIRTUAL CONSOLES *

------------------------------------------------------------------------
------------------------ LINUX -----6-----
------------------------------------------------------------------------
-a-
* ATARI BOOTSTRAP *
-l-
* LINUX KERNEL 2.0.31 * LINUX KERNEL 2.0.33 * LINUX KERNEL 2.1.72 *
* LINUX KERNEL AB040/NEMESIS * LINUX START-UP AB040 *

------------------------------------------------------------------------
-------------------- UTILITY - ACCESSORIES -----28-----
------------------------------------------------------------------------
-numbers-
* 1STGUIDE *
-a-
* ACCS * ADRESSE * AFTERBURNER040 ACC *
-c-
```

* CALLFSEL CPX * CAR_REG CPX * CARDFILE demo * CESTINA * CHAR_TAB CPX *
* CLOCK CPX * COPS * CPX-E * CPXSPY *
-d-
* DATE_DAY CPX * DIABLO CPX *
-f-
* FONTSEL * FREEDOM2 *
-h-
* HORLOGEP *
-k-
* KEYCODES CPX *
-l-
* LED CLOCK *
-m-
* MAUS SPEEDER *
-n-
* NOTICE *
-p-
* POSTCODES CPX *
-s-
* STAMPS CPX * STDCODES CPX *
-w-
* WAY_PNTS CPX * WINCOLOR CPX *
-z-
* Z-CONTROL *

-------------------- UTILITY - ARCHIVERS -----17-----

-a-
* ARC 6.02 * ARJ 9.97A * AUTO-D-PACK *
-d-
* DNS-S.A.S.S *
-f-
* FLEXIARC *
-g-
* GZIP 1.24 *
-j-
* JAY MSA ARCHIVER *
-l-
* LHARC 3.13 * LHARC SHELL 3.10 *
-p-
* PACSHELL 3.01 * PFX_AFX REV K *
-s-
* SON OF S.A.S.S * STZIP 2.6 *
-t-
* TAR 1.112 * TWO IN ONE *
-u-
* UNRAR 1.0 *
-z-
* ZIP 2.0 * ZOO 2.1 *

```
------------------------------------------------------------------------
-------------------------- UTILITY - BOOT -----10-----
------------------------------------------------------------------------
-b-
* BOOTCONF *
-d-
* DIRSORT * DMV-BOOT *
-g-
* GIB DOS *
-m-
* MC BOOT * MENU * MOUSE BOOT IV * MOUSE BOOT CUSTOMIZER *
-s-
* STOOP2 *
-w-
* WATCH *
-x-
* X-BOOT *

------------------------------------------------------------------------
------------------------- UTILITY - DESKTOP -----98-----
------------------------------------------------------------------------
-a-
* ACLOCK * ACALC * AGENDA * AFREE * AKILL * ALICE * APP-LIST * APP-LINE *
* AREAL36 *
* ARROWFIX * ASSAVER * ATARI ENVIRONMENT MANAGER * ATARI PERSONNAL ORGANIZER *
* AUTO CLOCK * AV-SERVER * AV-TEST *
b-
* BAVARIA EVENT MANAGER * BLITMODE * BUBBLE GEM *
-c-
* CADENZA ADDRESS BOOK * CALC IT * C'EST QUOI DONC * CLEANSCR *
* CLIPBOARD+ * CLOCKY * CLOCKY 2.0 SETTER demo * CLOCKY 2.03 beta * COLOR TT *
-d-
* DA CAPO * DIDEROT II * DOKTOR K * DOSHUTDOWN * DOUBLE2 ST * DRAGFONT *
-f-
* FOZCI * FPU TEST *
-g-
* GDOS CHECK * GEM-INIT * GEMINI * GEMSPOOLER * GENEVA demo * GOD-UTILS *
-h-
* HARDWARE * HELL-O-CALC *
-i-
* IN TOUCH demo * IPHYGENIE *
-j-
* JAY GROUPS * JAYSHELL * JINNEE demo *
-k-
* KBDSWITCH * KEYBOARD RESET *
-l-
* LAUNCHER II * LOCKOUT *
-m-
* M-DESK * MAGIC!CONF * MAGTOROM * MAGXUFSL * MENU INFO * MICRO ICON RSC *
* MULTIDIALOG * MYRIAD *
-n-
```

* NEODESK demo * NOSEY II * NOTES *
-o-
* OLGA * ONE JACK *
-p-
* PARALLEL COPY * PARALLEL COPY 3 SIMULATOR * PASSWORD * PICDESK *
-r-
* RECHNUNK * REDRAW *
-s-
* SELECTRIC * SHADES OF BLACK * SHOWM * SHUTDOWN * SILKMOUSE * START ME UP *
* STEWART * STIC * ST-GUIDE * STRIPPER * SYNC * SYS INFO *
-t-
* TASKBAR * THING * TINTAX * TO DO * TOS2GEM * TURBO BLANKER *
-u-
* UKEX * USET2G *
-v-
* V-DESK * VIDIFONT * VIDSLEEP *
-w-
* WINDIALOG * WINX *
-x-
* XAAES * XTASK *
-z-
* ZEIG'S MIR *

---------- UTILITY - DISKS -----29-----

-a-
* AHDI 6.06 update *
-b-
* BIG DOS 0.8 *
-c-
* CBHD *
-d-
* DISK CAKE * DISKLAB * DISK MASTER * DISKUS demo * DSKCHK *
-e-
* EGALE * EXTENDOS PRO update to 2.4 *
-g-
* GEMAR *
-h-
* HDDRIVER demo * HOW FAST *
-i-
* IOTOOLS *
-j-
* JAY FORMATTER *
-m-
* METADOS 2.7 * META_AB040 *
-p-
* PUMP UP
-s-
* SCSI 2 STANDARD * SED * SEEKMS * SHREDR PLUS *

-t-
* TESTSCSI * THE FILLER *
-v-
* VIRTUAL DRIVE *
-w-
* WRITE PROTECT *
-x-
* XHDI SPECIFICATIONS * XTERMINE *
-z-
* ZORG *

------------------------- UTILITY - DIVERSES -----75-----

-a-
* ACCMAN demo * ADDRESSLAB * ARB_CONV * ATARI BIBLE * ATARIST SHAREWARE BUNDLE *
* AZIMUTH *
-b-
* BAD SHELL * BAND NAMES * BIBLIO * BLAISE * BLUB * BOHRMEISTER demo *
-c-
* CLA-VDHL * COLACALC * CURRENCY CONVERTER *
-d-
* DECOUPE * DNS FORMFEED *
-e-
* EGALE *
-f-
* FAMILLE * FAMILY ROOTS demo * FIRST MILLION * FOX * FSM EDIT * FSM SYNTH *
* FVDI *
-g-
* GEM DEU * GEM FONT VIEW * GEMNMR * GEMVELOPE * GENERATION * GLEICHUNG *
-h-
* HOT!STAT * HYP2GDOS * HYP2TXT * HYPTREE *
-i-
* INSTALL * INTERACTIVE ORDER FORM GENERATOR *
-j-
* JEDI *
-k-
* KANQUOTE *
-l-
* LOGBUCH * LOOK'N SEE * LOOK BY GEN * LOWERUP *
-m-
* MAKE MOD LIST * MC68040 CONFIG TOOL * MEGAFLI *
-n-
* NUMBER *
-o-
* OCR * OVER CADRE *
-p-
* PHEM * PHUNITS * PHWORLDCLOCK * POSTAL * POVSHELL * POWER SAVER *
* PRINT IT * PROFILE *
-r-

* ROMAN *
-s-
* SEABEAR * SET_DEV7 * SGSCAN * SHAU'RI * SM124 COLOR EMULATOR *
* SM124 EMULATOR demo * SPEEDOMETER * STATFOOT * STE TO FALCON *
* STUPIDO * ST-GUIDE TOOLS *
-t-
* TEXEL demo * THE RECIPE BOX demo * THOUGHT demo * TURBO VEILLE *
-w-
* WAITTIME * WORLD CLOCK *

------------------------- UTILITY - DRIVERS -----10-----

-a-
* AB040 TOOLKIT *
-g-
* GDPS-DOKU *
-h-
* HP SCANNER DRIVER demo *
-l-
* LACESCAN *
-m-
* MUSTEK DRIVER demo *
-n-
* NEMESIS CPX MODULE * NEMESIS SOFT UPDATE *
-p-
* PNP TOS *
-s-
* SM194 DRIVER * SWITCH *

------------------------- UTILITY - MEMORY -----14-----

-numbers-
* 25MBSTE * 680x0CAC *
-f-
* FAST FLAG *
-g-
* GEMRAM * GODLOAD *
-m-
* MEMFILE *
-n-
* NVRAM * NVRAM SETUP UTILITY *
-o-
* OUTSIDE demo *
-p-
* PSYGHAM *
-r-
* ROMSPEED *
-s-
* SHBUF *

```
-t-
* TCACHE * TRUEDISK *

------------------------------------------------------------------------
------------------------- UTILITY - WWW -----21-----
------------------------------------------------------------------------
-numbers-
* 8859-1 FONT *
-a-
* AH! * EH! * OH! *
-b-
* BAH! * BASE HTML ULTIME *
-d-
* DOITF030 * DOITSOFT *
-e-
* EASY PGP SHELL * ESSCODE *
-h-
* HP-PENGUIN * HTML2TXT * HTML 3.2 KRZ * HTML HELP *
-j-
* JOE *
-m-
* MBE * MIME2AV *
-t-
* TABI *
-u-
* UNHTML *
-w-
* WEB SPINNER *
-x-
* XMSG *

------------------------------------------------------------------------
---------- TOTAL NUMBER OF INDEXED PROGRAMS -----764-----
------------------------------------------------------------------------

Yours

Jo

--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *
```

6412. CD Audio Player

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <6fk3ct$s7m$1@irk.zetnet.co.uk>
Source record: 104421

Hi

I have spent the day trying to install a Yamaha CDR400 in a DirecT60. It's there, the light does on and it is recognised by MetaDos using SPIN_SD.BOS and ISO9660F.DOS. A demo version of CDRecorder seems to be able to read a disc in the sense that it can distinguish between a read-only disc and a recordable disc.

I then tried to play an audio disc using CD-Player v1.4 but cannot get the play icon to activate nor a sound out of the headphones. Is there a better driver than SPIN_SD.BOS? I tried CDARGEN.BOS which came with the MetaDos folder but CD-Player said that the driver did not contain/recognise all the necessary audio commands.

Incidently, I had to set the SCSI number to 3 for CDARGEN.BOS but to 11 (=8+3) for SPIN_SD.BOS.

I see that Steffen Engels has a CD player called Mucke on his website but it has a tos extension which Cab does not like and Newsie gave up half way through.

Any advice or pointing in the right direction would be appreciated.

John Logan

6413. [ANN} Untramielled Adventures (CRPG) update

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: Brian O'Donnell <odonnllb@indigo.ie>
Message-ID: <6fk5iv$r1r$1@news.indigo.ie>
Source record: 104422

I've just put on my site
http://indigo.ie/~odonnllb
a new version of 'Anoraks of Doom' and the Hexaid RPG editor.
These are both new and improved. It's difficult to improve on perfection,
but with these I had no difficulty.
Comments (Other than 'Huh?') are welcome.
Regards
Brian O'Donnell
odonnllb@indigo.ie

6414. Re: CAB in Falcon high-color

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <1123_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 104423

Hi Terry, on 25 Mar 98 you wrote: ...respect, brethren
o>
o> guivol@esc.de scribbled the following on 25 Mar 98 @ 23:30:22:
g>> On the Falcon, I would expect image loading in high-color to be
g>> faster than in 256-colors even with FS-Dithering in both cases, due
g>> to the noticeably less efficient screen management in 256-colors.
o>
o> That would make sense, which also lends itself to my theory that high-
o> color slows down the CPU.

As I've just written to you in Fidonet, in Falcon HiColor the CPU and the
data bus are bogged down in updating the screen, so it doesn't benefit from
not having to do the dithering down.

On a TT with a full 32-bit bus, display of a JPG is quicker by about a third
(53s down to 36s in my wn test).

o> I haven't actually tested that theory, though (my copy of Gem Bench
o> crashes under MagiC, and I'm having problems with TOS).

Gembench works fine here in both modes.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

6415. Re: HP672c printer driver for SpeedoGdo

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <1124_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 104424

Hi Derryck, on 26 Mar 98 you wrote: ...respect, brethren
d>
d>>>>>> There is a 660 Speedo driver available
d>>>>> try ftp.lip6.fr/pub/atari. I have an English language version of
d>>>>> this 660C Speedo driver BTW :-)
d>>>> Is your english driver available anywhere?
d>>> It could be, I don't know about the legal aspects (but the French
d>>> version was PD). Anyone care to comment??
>> If it's real PD rather than freeware then you can do absolutely
>> anything you like with it (though some form of attribution would be
>> polite, I guess).
d> It isn't clear, but there's plenty of (C) scattered in the "About"
d> page in the CPX so is probably best left.

In that case the rights are beingretained and it's freeware, not PD. You'd
need to ask for permission before modifying and redistributing it.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

6416. Re: Imagecopy (was: Moving to MagiC)

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <1125_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 104425

Hi Terry, on 27 Mar 98 you wrote: ...respect, brethren
o>
o> Harry Sideras scribbled the following on 26 Mar 98 @ 04:13:50:
o> [DSP]
HS>> I'm sure, but I don't have one on this TT. An example 86k JPG
HS>> (2.15Mb uncompressed) gets dithered to a 256 colour display in 73
HS>> seconds, compared to 34 with 1st Guide. For simple viewing it's
HS>> just easier...
o> They each have different settings, which can effect the performance
o> of both. For instance, Imagecopy will fly in its least-quality
o> setting (i.e. no dithering, no remapping, etc.), and I suspect 1st
o> Guide would, too.

I use both with Adaptive Floyd Steinberg dithering - it's a fair comparison
ISTM.

o> If you set Imagecopy to its best-quality setting, naturally it will
o> be slower, but in my tests, its best setting provided better results
o> than 1st Guide's. That could be because Imagecopy uses more colors,
o> I don't know. (I never tested their timings).

Wrt displaying I don't believe I see a difference between the two - if
there's much in it I'd be surprised. When it comes to printing I'd chose
Imagecopy without looking at anything else. Its printout is superb.

Imagecopy is useful for rather a lot more things, so I'd never be without it,
but for JPG, MPG and PNG viewing it has to be 1st Guide every time.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

6417. Re: Mewsie Offline

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <1126_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 104426

Hi Derryck, on 27 Mar 98 you wrote: ...respect, brethren
d>
d> On 25 Mar 98 09:06:20, Terry May wrote:
d>>> Ditto with the screen redraw here with a Falcon; garbage is
d>>> scrolled into the screen from the bottom of the window. I've
d>>> reported (twice) this bug but have not had a reply :-(
>> Are you talking about when you decode mime files? If so, that can be
>> fixed
d> No, just reading messages that occupy more lines than fit the window;
d> scroll the screen and bits from the message window's bottom line
d> deliminator get scrolled into the window. Turn buffering off and it's
d> fixed.

I think I've got you now. You mean when you click the scroll arrow, rather
than the slider bar? Yes, I get that too, which is why I don't use it. The
trouble is that when you're at the end of the message and click the grey
slider bar it insists on scrolling a full page, even when there's only one
more line left. I wish it would just make the last line the bottom line and
show the final page of text.

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

6418. Re: W.R.A.G. Meeting Anouncement

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <351dd4d1.0@diana.idirect.com>
Source record: 104427

On 26 Mar 98 04:14:04, Harry Sideras wrote:
>
>Originally from Stephen Barszczak
>
>The next meeting of the White Rose Atari Group will be held at:
>
>4 Langdale Street
>Elland
>Nr Halifax
>Yorkshire
>
>On APRIL 19TH
>
>The following meeting will be at the same address
>
Oh drat, I'm going to miss that meeting by three days :)

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ////////////////////

6419. Re: STing Module Prob.

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: rosco@gm-gate.game-master.com
Message-ID: <891141956_OASIS_NEWS@gm-gate.game-master.com>
Source record: 104428

In article <EqJwn2.GDt@suse.modem.stud.uni-hannover.de>
perot@suse.modem.stud.uni-hannover.de (Peter Rottengatter) wrote:-

>CPXs are supposed to just configure things, they're not supposed to carry
>out any "application tasks". I know there are a few CPXs that do things
>like formatting a disk, etc. but they're violating Atari's specs on CPXs
>and merely abuse the CPX concept. Pretty bad stuff.
>
>Why don't you just rename the Dialer to DIALER.APP or DIALER.PRG and start
>it as a program ?

I used to do that, but I like having the dialer available from any
application.

It's no big deal really, I usually have an extra accessory slot anyways.

Ross MacIver

--

---
rosco@gm-gate.game-master.com

6420. Re: FirstWordPlus und Microsoft WinWord 7.0

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: tkelly@mail.pressenter.com
Message-ID: <6fko7f$r4r$2@jair.pressenter.com>
Source record: 104429

On 26 Mar 1998 08:55:46, mark kemmer wrote:
>Hi
>
>is it possible to convert the documents (*.doc) from FirstWordPlus to
>Microsoft Word 7.0 ?
>
>Any Converter for MS Word or an external program are welcome.
>
>thanks for any suggestion
>
> Mark

I think your best bet might be Papyrus. It will read First Word Plus files and convert them to RTF. If you have the latest German version it will convert to MS Word directly. There are also some utility programs floating around to convert First Word Plus to RTF. I don't know how good they are.

--Terry Kelly

6421. Re: Jack Tramiel and sons raise venture capital to buy Hasbro!!!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <351de8a9.237984@news.tmisnet.com>
Source record: 104430
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy,alt.atari-jaguar.discussion

Hi, Peter!

Wrong newsgroup to be talking about the Jaguar,
but the Jag games are still fun to play. Plus,
the joypads are compatible with the STe and Falcon.

And since the joypads have a touch-tone dialer
layout, the Jaguar would make a perfect Home
Internet Appliance for those who don't want to
buy a $1,000.00 computer.

Followups to alt.atari-jaguar.discussion, please.

-- George Crissman
-- strads@tmisnet.com

On Sat, 28 Mar 1998 22:54:24 -0600, sinclair2000@earthlink.net wrote:

>In article <6f96nn$8j2@bgtnsc03.worldnet.att.net>,
> Rob Pagano <robpagano@worldnet.att.net> wrote:
>>
>> What goes around comes around!
>
>So they can release the 64 bits Jag again?
>
>
>> JK ;-)
>>
>
>Peter S.
>
>------== Posted via Deja News, The Leader in Internet Discussion ==-----
>http://www.dejanews.com/ Now offering spam-free web-based newsreading

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

6422. Re: Mewsie Offline

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1204_outrider@anv.net>
Source record: 104431

Re: "Mewsie Offline", Harry Sideras scribbled the following on 29 Mar 98 @ 04:13:30:

HS> I think I've got you now. You mean when you click the scroll arrow,
HS> rather than the slider bar? Yes, I get that too, which is why I don't
HS> it. The trouble is that when you're at the end of the message and click
HS> the grey slider bar it insists on scrolling a full page, even when the
HS> only one more line left. I wish it would just make the last line the
HS> bottom line and show the final page of text.

I disagree with that! That's one of the things I don't like about LED, that sometimes I get lost on the last page, trying to find where I left off. It could be any one of 23 lines that I have to look through. I have the same problem with CAB when it's displaying simple text. I'd much rather fill out the last page with space, so you can easily pick right up where you left off.

* LED v1.51 * "Super animation, turning on a nation..."
--

Terry May - Las Vegas, NV

6423. Re: CAB in Falcon high-color

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1203_outrider@anv.net>
Source record: 104432

Re: "CAB in Falcon high-color", Harry Sideras scribbled the following on 29 Mar 98 @ 04:13:22:

HS> As I've just written to you in Fidonet, in Falcon HiColor the CPU and
HS> the data bus are bogged down in updating the screen, so it doesn't bene
HS> from not having to do the dithering down.

That's what I figured. I suppose a Nemesis board would take care of that.

HS> On a TT with a full 32-bit bus, display of a JPG is quicker by about a
HS> third (53s down to 36s in my wn test).

It's that with a 24-bit card or what?

o>> I haven't actually tested that theory, though (my copy of Gem Bench
o>> crashes under MagiC, and I'm having problems with TOS).
HS>
HS> Gembench works fine here in both modes.

Well, TOS is hardly working at all for me right now (could be bad chip contacts, I don't know yet), and my copy of Gem Bench is rather old (from the Gemini Atari CD-ROM), so that's probably why it doesn't work in MagiC.

* LED v1.51 * 24 hours in a day... 24 beers in a case... Coincidence?
--

Terry May - Las Vegas, NV

6424. Re: Advantages: Mintnet vs. STinG?

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1202_outrider@anv.net>
Source record: 104433

Re: "Advantages: Mintnet vs. STinG?", Peter Rottengatter scribbled the following on 28 Mar 98 @ 22:18:57:

PR> Use the formula I've given. Consider noon in London (12:00 GMT). It's
PR> 4:00 in Las Vegas, so

You can see why that might look like it should be -480, no?

PR> ICMP_GMT = +480

Okay, I'll change the - to a +. :^)

PR> PS: This is not very important, though. It does not effect normal
PR> network traffic in any way.

That's good. Thanks.

* LED v1.51 * ������ IN STEREO WHERE AVAILABLE ��ץ����
--

Terry May - Las Vegas, NV

6425. Re: year 2000 problem

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1201_outrider@anv.net>
Source record: 104434

Re: "year 2000 problem", besmith@calcna.ab.ca scribbled the following on 28 Mar 98 @ 18:27:53:

b> Actually, according to the 'Examiner' - the world will end September
b> 30, 1998 - so no one will need to bother about the millenium bug !

Cool...no taxes next year!

* LED v1.51 * Hail to the Chiefs! Hail to the Chiefs!
--

Terry May - Las Vegas, NV

6426. Re: One More Step

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <351e1e084a50c1@club-internet.fr>
Source record: 104435

Hello,

in article <6fjlqi$a7i$1@roch.zetnet.co.uk>
Roger Cain wrote:

> Sigh! It's bl**dy stupid but Adamas currently needs YET ANOTHER
> protocol provided by its own stack/dialer called Draconis. When will
> these people learn not to keep re-inventing slightly different wheels!

Some people think their wheel is better than the neighbour' one...

--
Pascal, surfing the web on his Falcon...

6427. Re: A/V Hard Drives?

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <351e1e084a50c0@club-internet.fr>
Source record: 104436

Hello,

in article <891122425.656508@nn1>
Claes Holmerup wrote:

> any SCSI-II harddisk. The most important thing about harddisks which should
> be used with Cubase Audio Falcon is that they mustn't make calibrations
> every now and then. If they make calibrations, the playback gets interrupted

I understand now why my new HD is making "noises" by its own when nothing
is being read nor write...

--
Pascal, surfing the web on his Falcon...

6428. Re: Problems PPP-connect

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: Bertil Persson <pbertilp@algonet.se>
Message-ID: <Pine.GSO.3.96.980329115152.29955B-100000@aristotle.algonet.se>
Source record: 104437

On 28 Mar 1998, Petter Toneff wrote:

> Sounds like you have Magic running in cooperative mode. Magic must run
> in preemptive mode for PPP-connect to work.
> Check your magx.inf file for the #_TSL line:
>
> #_TSL 2 32
>
> If it's commented out with a semicolon (;), remove the semicolon to
> make Magic work in preemtive mode. Alternatively, you can turn
> preemtive mode on after bootup with the tslice.cpx.
>
> - Petter -

Thanks a lot!
You are absolutely right.
When I checked magx.inf the #_TSL line wasn't
even present.Apparently I must have saved magx.inf
beeing unaware of that I had turned off preemtive mode.
Now PPP-connect and the apps works without problem.
Once again,Thanx a lot for the brilliant advice.

With regards

Bertil

//
/ Bertil Persson,Stockholm,Sweden /
/ pbertilp@algonet.se /
/ /
//

6429. FS [UK]: Atari Book

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <351e25c9.8131627@news.demon.co.uk>
Source record: 104438
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

Atari ST GEM Programmers Reference - 6UKP

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk

6430. FS [UK]: Supercharger PC Emulator for Atari

Newsgroup: comp.sys.atari.st
Date: 1998-03-29 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <351e2601.8188209@news.demon.co.uk>
Source record: 104439
Cross-posted to: demon.adverts,comp.sys.atari.st,uk.adverts.computer,demon.ip.support.atari

```
Supercharger PC Emulator 40 UKP plus postage ono

Regards
Danny
--
Denesh Bhabuta
denesh@cyberstrider.org ; denesh@bhabuta.co.uk
www.cyberstrider.org ; www.bhabuta.co.uk
```

6431. Re: A Web Browser for the ST?

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <351ede38744111@whalley.demon.co.uk>
Source record: 104246

on Sun 29-03-98 16:47 George Crissman wrote:

>On Sat, 28 Mar 98 07:37:08, RStreet@athenabbs.demon.co.uk (RStreet)
>wrote:
>
>>Um the ST does have a web browser it has three to be exact CAB being the bes
>
>Umm .. four, if you include the text-based Newsie.

Six if you count lynx and Chimera...

TTFN
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

6432. Re: A Web Browser for the ST?

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <351ede38744110@whalley.demon.co.uk>
Source record: 104247

on Sun 29-03-98 16:26 Dennis Bishop wrote:

>I've been looking at the dial.src for STinG and I'm totaly
>lost in it. I once heard a guy say it was easy to get on the
>web, wheres my shotgun?

There's an example Compuserve script in the ISP_SCR folder in the dialer folder, so you shouldn't have to do much. I presume you just alter the parts that are account specific (annotated in the supplied script: phone number, account and password in the dialer script section at the end) or specific to your machine (ie which serial port you're using). USERNAME will be your account number, FULLNAME = Dennis Bishop, HOSTNAME = compuserve.com (I think).

I don't use Compuserve myself so can't help further than that.

HTH
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

6433. Test Subject

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: Christian Andersson <faltrion@bigfoot.com>
Message-ID: <FN_351f0086_faltrion@news.alfaskop.net>
Source record: 104248

Hi all! This is a litle advertisment foir a new News-package for the Atari Computers.

This package will work with STiK/STinG or GlueSTiK.

FireNews which is now up to V0.75 (The Release Version) is an OFF-Line News package, ie you cannot read and post the news-messages directly.

FireNews consist of 2 programs, Babel which is a small program that fetches and sends the news-messages (it will also do the maintenance). Then we have FireNews itself, which is the reader.

Well all of you that is intrested in this news-package can find it on my home-page http://www.alfaskop.net/~faltrion/ "behind" the FireSTorm Logo

The FireNews part of theis package is email-ware, ie to register it you will have to send me an e-mail to so that I can send you the key back to you.

I'm extremely open to ideas and I wil concider any that I get, but I will most likely NOT make this an ON-Line News-reader.

If anyone of you want to use this program with Mint-Net or any other TCP/IP stack, you are free to do your own "babel" for that stack, but please inform me.

IF you need any help to configure FireNews you are welcome to contact me through e-mail here in comp.sys.atari.st or on irc #atari and I wil do my best to get you started.

--
Christian Andersson FireSTorm Atari Center
MAIL: faltrion@bigfoot.com WWW: http://faltrion.alfaskop.net
IRC : faltrion @ #Atari
Current Projects:
- FireNews: News-reader for STIK/STiNG/GlueSTiK
- Babel: News-Fetcher/Sender/Maintainer
- FireCall: Caller ID utility
- S.O.S (to be revealed in a couple of years :)

6434. Re: One More Step

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: szhays@catbert.ucdavis.edu
Message-ID: <6fn2c1$1qn$1@mark.ucdavis.edu>
Source record: 104249

Tony Greenwood (paxton@zetnet.co.uk) wrote:
:
: Arn't you glad there are so many WP's and Art packages to choose from
: ?, or should that world have stopped with the first ones? :)

As far as most of the world is concerned, ther seems to be only one WP:
Micro$soft's Word. Unless you count the people taht are still using Word 6
instead of Word 7 or the even newer Word 98. Does anybody still use Word
Perfect these days?

Adobe Photoshop seems to have the bulk of the art program market too.

Funny that in a world of choices, most people refuse to choose -- instead
opting for whatever the chap next dooe got.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

6435. Re: STing Module Prob.

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <891204434_OASIS_NEWS@game-master.com>
Source record: 104250

In article <6flpok$1mj$1@irk.zetnet.co.uk>
jlog@zetnet.co.uk (JI Logan) wrote:-

>It certainly is not easy to look for something in the cache but it
>is easy to add the page to the hotlist, come offline and pick up the
>page again from the hotlist.

Not with CAB 2.0 demo....hotlist is disabled. My internet use at the
moment is 99% usenet, so I can't really justify paying the $60 for CAB
when I use it maybe once every two weeks.

Ross MacIver

--

---
rosco@game-master.com

6436. SpannerWerks&#65533; &#65533;Jeez, I still have that?!?&#65533; Auction

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: Brigitte & Eric McCormack <earthshaker@pixelation.com>
Message-ID: <351F26FC.883D4F7F@pixelation.com>
Source record: 104251
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit

SpannerWerksï¿½ ï¿½Jeez, I still have that?!?ï¿½ Auction

Just a little auction to clear out the Atari ST & 8 bit debris in my room.

AUCTION RULES:

1. Standard rules apply. Please mark all bids with the subject line
"Auction" so I can quickly separate them from other emailsï¿½messages so
marked will get first priority!

2. Items will start a Going, Goingx2, Gone phase Friday, April 12th.
At this time, items' status will change after every two-day period without a
raised bid. If an item fails to attract the assigned minimum bid by Sunday
April 5th, it will be pulled from the auction.

3. Minimum raises in bids are in $1 increments.

4. Updates will be posted every tuesday and thursday to both the newsgroup
and the participants. Please let me know if you wish to be taken off the
mailing list for the auction. I will only confirm bids by email for the
highest bidder on each item.

5. Only the highest bid will be listed. On tie bids, the first one
received will be registered as the high bid for that item.

6. No lot bids except for the items already listed as lots.

7. Payment must be made by money order or personal check. If you're
bidding on more than one item you may pay for all your items at once.
However, if after two weeks following confirmation of final total I have not
yet received your payment, the items are forfeit and the next
highest bidder will be contacted.

8. Shipping will be by USPS or UPS, whichever is cheaper for you if you have
no preference. Prices do not include shipping. Prices are un US dollars.
International bids OK.

9. Detail on condition of item available upon request. Let me know if
you have any further questionsï¿½thanks!

The items:

ITEM Min Bid Curr Bid/Bidder

520STm (1 Mb) $10 BP/$15
w/ PS, Mouse &
Astra EasieST
Solderless RAM

Expander (up to 4mb,
512k installed)

SM124 monitor $10
(curving lower
left corner)

SF 354 FDD $5 BP/$5
w/ Cable &PS

SF 354 FDD $5 BP/$5
w/ Cable &PS

IB Drive 5.25ï¿½ FDD $10 BP/$10
w/ integral cable, Manual &PS

Megafile 30 w/ DMA $20
Cable
+ 2 Spare MFM HDDs

Spectre GCR w/ 128k $30 Gamberin/$35
ROMs, v3.0 software,
MAC software, manuals

StereoTek glasses $30
w/ cartridge, manuals,
packaging

CX22 Trackball $2 BP/$2

CX22 Trackball $2 BP/$2

Samsung 2400 bps $3
modem w/ PS

Atari Mega $5 BP/$7
Field Service Manual

Atari 520ST $5 BP/$5
Field Service Manual

Atari 1040ST $5 BP/$5
Field Service Manual

Atari STe $5 BP/$5
Developer Addendum

Atari CDAR504 $5
Developer Reference Manual

WICO Joystick $1 BP/$3
Command Control

Prostick Joystick $1 BP/$1

800XL w/ PS, $5
manuals, packaging,
RF Converter, all in the
original box & plastic wrap
(POWERS UP, BUT NO PICTURE)

Xetec GraphixAT $5
SIO to Parallel converter

Sound & Graphics $1
(Book for 400/800)

Leader Board $1
(Golf Game w/ Box, disk,
manual, dongle)

DOS3 Reference $1
Manual

DOS II Reference $1
Manual

Synfile $1
(Database for 400/800,
w/ manual, disk, binder)

Atari BASIC $1

Master Memory Map $1
(400/800)

Atari 1020 Color $2
Printer/Plotter w/ paper,
PS, manual, 4 dried up pens

Centipede Cartridge $1
CXL4020

Fun With Art Cartridge $1
Epyx

6437. ?

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: Ronald Clark <ron@pacifier.com>
Message-ID: <351f1e42.0@news.pacifier.com>
Source record: 104252

Is there a emulater for the apple //GS to run amiga softwere?
ron@pacifier.com

6438. Re: "StartMeUp setup" (again)

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6fnc00svt4@plutonium.compulink.co.uk>
Source record: 104253

On 28 Mar 1998 16:41:52, Hallvard Tangeraas wrote:
>>On 26 Mar 1998 01:30:21, Hallvard Tangeraas wrote:
>>>On Wed 25-03-98 07:51, Derryck Croker (derryck@NOSPAMHEREcix.co.uk) wrote:
>>
>>>>My only observation is that it might be something to do with your
>>>>environment paths, I have a HOME=C:\USER\ path set in magx.inf and both smu and

>Done that now, followed the docs and I have another problem...
>Doesn't seem like any of the setup files for "Thing" or other programs are
>found. I've even copied (not moved) all of the setup files residing in the
>Thing directory and the root directory of C:\ to the \user\defaults\
>directory. That didn't help.

Try copying them into the \USER\ directory instead.

>I give up!

I did say that it was inconsistent! :-)))

Rgds, Derryck

6439. Re: Mewsie Offline

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6fnc01svt5@plutonium.compulink.co.uk>
Source record: 104254

On 29 Mar 98 04:13:30, Harry Sideras wrote:
>*Hi Derryck*, on 27 Mar 98 you wrote: ...respect, brethren

> d> No, just reading messages that occupy more lines than fit the window;
> d> scroll the screen and bits from the message window's bottom line

>I think I've got you now. You mean when you click the scroll arrow, rather

Exactly. Thanks for the confirmation. It's better if I full the window, but
then I can't quickly get to the Appline bar. Ah well.

Rgds, Derryck

6440. Re: Where can I get my Atari fixed?

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: bales@hol.REMOVE.THIS.fr
Message-ID: <MPG.f89629122c8ec969896ab@gazette.stortek.com>
Source record: 104255

On Wed, 25 Mar 1998 15:27:35 -0800, for some strange reason John F.
Bamberger (jbamberg@javanet.com) wrote this...
> Does anyone know where it is possible to service an Atari 1040ST? I
> have an Atari that tends to shut off for some strange reason and regular
> PC dealers won't have anything to do with them. Although I use an IBM
> now, I would still like to use it for the music software I have for it.
> Any leads would be greatly appreciated.
> --
>
> John-Forrest Bamberger
>

It's pretty hard to say, because you don't give the slightest indication
as to where in the world you live.

It sounds to me like a power supply problem, so maybe you could ask any
electronics repair shop to fix the power supply. Otherwise, you could try
getting an old 520ST (for cheap) and cannibalise it's PSU.

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

6441. Re: DMA hard drive

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <351F46E6.5BD7@ooc.de>
Source record: 104256

Walter Hellman wrote:

> Our paper this morning has an ad for a "4.3 GB ultra DMA/33" hard
> drive. Is this related to or compatible with the Atari ST DMA port?

Yes, you can use this drive with the ST if you have an ICD compatible
hostadapter like the LINK96/97 and a driver like HDDRIVER that supports
drives larger one GByte connected to the ST.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

6442. Re: DMA hard drive

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <351F472D.58AE@ooc.de>
Source record: 104257

Eabe Kuik wrote:

> On 27 Mar 1998 21:49:47, Walter Hellman wrote:
> > Our paper this morning has an ad for a "4.3 GB ultra DMA/33" hard
> >drive. Is this related to or compatible with the Atari ST DMA port?
> >
> > Walter Hellman
> >
> Nope :-(

Sure you can. I have such a drive at home. Ultra-SCSI is compatible to
SCSI/SCSI-2, i. e. you can connect it to the Atari like you can connect
SCSI/SCSI-2 drives. What you can not use are Ultra-WIDE drives.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

6443. Re: TOS on disk

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: bales@hol.REMOVE.THIS.fr
Message-ID: <MPG.f8964b8e27a09949896ac@gazette.stortek.com>
Source record: 104258

```
On Fri, 27 Mar 1998 12:46:44 -0800, for some strange reason K & K
Armstrong (kenkarin@cyberis.net) wrote this...
> Help, I have used the Atari since the 520ST days. I have need to run some
> software on my PC. How do I get the TOS on a Disk. tos100.rom, tos162.rom,
> and tos206.rom. I still have my 520 and 1040 but the tos is in rom. Thanks
> for your help.
>

There should be a package included in that emulator that does the trick.
Should be in the docs I guess.

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

6444. Re: A Web Browser for the ST?

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <351f3ebf.2256464@news.tmisnet.com>
Source record: 104259

OO--ooohhh-HHH!! Has Lynx and/or Chimera been ported
to GEM, or are you referring to Linux running on a
Falcon or TT?

If they have, I need to add them to the list on my web
page along with links to their ftp repositories!

-- George Crissman
-- strads@tmisnet.com

On Mon, 30 Mar 1998 00:41:02 -0100 (BST), news@whalley.demon.co.uk
(John Whalley) wrote:

>on Sun 29-03-98 16:47 George Crissman wrote:
>
>>On Sat, 28 Mar 98 07:37:08, RStreet@athenabbs.demon.co.uk (RStreet)
>>wrote:
>>
>>>Um the ST does have a web browser it has three to be exact CAB being the bes
>>
>>Umm .. four, if you include the text-based Newsie.
>
>Six if you count lynx and Chimera...
>
>TTFN
>John
>
>--
>John Whalley
>Please substitute john for news when replying by email:
>Mail to news@whalley.demon.co.uk will be killed!

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

6445. Re: One More Step

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6fnii5$3gb$1@usenet76.supernews.com>
Source record: 104260

On 30 Mar 1998 03:08:49, Eric Hays wrote:

>As far as most of the world is concerned, ther seems to be only one WP:
>Micro$soft's Word. Unless you count the people taht are still using Word 6
>instead of Word 7 or the even newer Word 98. Does anybody still use Word
>Perfect these days?
>
>Adobe Photoshop seems to have the bulk of the art program market too.

Eric,

Lotus Word Pro and Word Perfect are still in use by lots of people - however, most of those that I know using Word Perfect should be using Calamus or DA's LayOut instead :). I find it kind of funny that the company I work for has classes for the secretarial types to learn Word Perfect when the bulk of the information being written could just as easily be done using an ASCI text editor/spell checker combo. Then, when that information actually has to be put into a formal document, like a muanual, they wind up trying to use Word Perfect or MicroSolf Word or Word Pro as a page layout program. It really is strange how we go out of our way to make things difficult.

Adobe Photoshop - now here is a wonderfully complex program. It can do just about anything, if you have a couple of years to figure it all out, does most things at a snail's pace, and has the stability of china teacup on the edge of a table during a 6.8 earthquake.

Steve

6446. Re: ?

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6fnii6$3gb$2@usenet76.supernews.com>
Source record: 104261

On 30 Mar 98 04:23:30 G, Ronald Clark wrote:
>Is there a emulater for the apple //GS to run amiga softwere?
>ron@pacifier.com

Uh? Ron - this is kind of the wrong place to ask :).

6447. Re: CIS Files

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: bales@hol.REMOVE.THIS.fr
Message-ID: <MPG.f896bb1563ca21d9896ad@gazette.stortek.com>
Source record: 104262

On Sat, 28 Mar 1998 12:17:07 -0500, for some strange reason Dennis Bishop (102063.112@CompuServe.COM) wrote this...
> I just D/Led all the files from CIS to get onto the web,
> I'll have to check them out one by one and dump the docs
> to my old printer. I hope I can figure all this greek out!
> --
> Bishops Telescope Fund ...
> Dennis Bishop
> 470 20th ST West #23
> Rosamond,Ca.93560
>

Actually, you shouldn't need much to get online. Basically the info that your provider should give you is:

*Phone number: pretty obvious
*Username
*Password
*DNS Server : an IP number like 129.32.123.23 (just an example). Sometimes there are 2 or more DNS servers in case one is down.
*Mail server: usually, something like mail.compuserve.com or pop.compuserve.com, whatever they tell you.

That's all you need for STiNG. The following ones are required by whatever software you're using.

*SMTP server: usually smtp.compuserve.com
*NNTP server: like news.compuserve.com (for example)

The server names above are examples, probably not the right ones for you. Sometimes providers give IP numbers (like the DNS) instead of names. It's exactly the same for you.

That's about all you need to know. So if you're setting up STiNG, use these parameters in the 'config' section of the Dialer. Only change these parameters. Lots of people get confused about the DIAL.SCR file or such. You absolutely don't need to modify the file, just set your parameters in the STiNG dialer and save.

Nick

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

6448. Re: Need LZH

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: bales@hol.REMOVE.THIS.fr
Message-ID: <MPG.f896c686a033eef9896ae@gazette.stortek.com>
Source record: 104263

```
On Sat, 28 Mar 1998 18:12:37 -0500, for some strange reason Dennis Bishop
(102063.112@CompuServe.COM) wrote this...
> Some of my back up floppy disks turned out to be bad, and
> on these disks(one at lest) was my LZH program that would
> work with arcshell, can someone e-mail it to me as an attached
> file? I've got a bunch of files and can't UNLZH them.

Sounds like you're under a curse these days!
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

6449. Re: DMA hard drive

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6fnin6$6tj$1@usenet85.supernews.com>
Source record: 104264

On 30 Mar 1998 07:18:05, Uwe Seimet wrote:
>Eabe Kuik wrote:
>
>> On 27 Mar 1998 21:49:47, Walter Hellman wrote:
>> > Our paper this morning has an ad for a "4.3 GB ultra DMA/33" hard
>> >drive. Is this related to or compatible with the Atari ST DMA port?
>> >
>> > Walter Hellman
>> >
>> Nope :-(
>
>Sure you can. I have such a drive at home. Ultra-SCSI is compatible to
>SCSI/SCSI-2, i. e. you can connect it to the Atari like you can connect
>SCSI/SCSI-2 drives. What you can not use are Ultra-WIDE drives.
>

Hold on - I thought "Ultra DMA/33" drives were backwards compatible with enhanced IDE. I have never seen any mention of them being SCSI drives.

Steve Hammond

6450. Re: One More Step

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6fnjb3slh1@roch.zetnet.co.uk>
Source record: 104265

On 29 Mar 1998 18:35:19, Keith Dunn wrote:

>>Sigh! It's bl**dy stupid but Adamas currently needs YET ANOTHER
>>protocol provided by its own stack/dialer called Draconis. When will
>>these people learn not to keep re-inventing slightly different wheels!
>
>Surely the more the merrier?... if we all had to stick to the same
>thing... it'd be a boring old world, so its inconvienient?... but at
>least we have variety and choice...

Well, you'll have to excuse me but I reckon that we don't need so many versions of what is basically an operating system extension. It destroys many options of inter-operability with the available clients.

It's a similar situation to that of printer drivers - many apps. have had to invent their own because no early standard was agreed and now it's the devils own job to find a driver which matches BOTH the printer AND the application.

Call me old-fashioned ..... :-)

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

6451. Re: ?

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: bales@hol.REMOVE.THIS.fr
Message-ID: <MPG.f896e8ad7d2150a9896b0@gazette.stortek.com>
Source record: 104266

```
On 30 Mar 98 04:23:30 GMT, for some strange reason Ronald Clark
(ron@pacifier.com) wrote this...
> Is there a emulater for the apple //GS to run amiga softwere?
> ron@pacifier.com
>
>

Erm... what has this got to do with Atari ?

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

6452. Re: dumbarse question

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: bales@hol.REMOVE.THIS.fr
Message-ID: <MPG.f896e08cfbc02529896af@gazette.stortek.com>
Source record: 104267

On 29 Mar 1998 14:39:53 GMT, for some strange reason gilly
(f.gill@auckland.ac.nz) wrote this...
> how exactly do i pull atari software of the net
> onto a pc and then run it on the ste? please do not direct
> me to the FAQ as i have been there done that, as they say.
>

Well, you download it with your browser. You then have a .lzh or .zip or
.arc or whatever. Stick it on a 720K floppy disk (DOS formatted). Stick
the disk in your STE and run Lharc, stzip or whatever to uncompress it.
If necessary, use a ramdisk to uncompress a large archive.

I'm pretty sorry you didn't see this in the FAQ. Let me know what you
didn't understand, so I can fix it.

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

6453. Re: IDE CDROM/extHD for falcon, how?

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: bales@hol.REMOVE.THIS.fr
Message-ID: <MPG.f896f171612bcd09896b1@gazette.stortek.com>
Source record: 104268

```
On 28 Mar 1998 20:15:18 GMT, for some strange reason Ian Norton
(inorton_badrul@hotmail.com) wrote this...
> hello...
>
> how can i connect an external 3.5" IDE drive to my falcon and an IDE CDROM?
>

You can't. External SCSI only.

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

6454. Re: A Web Browser for the ST?

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <OCYz4r6W9GA.258@nih2naab.prod2.compuserve.com>
Source record: 104269

If I wanted to be in a bigger town, why just about 85 miles away is ...

Los Angeles, a mear 3.5 million souls. I prefur the quite out this
way.
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

6455. Re: SOFT-PC Revisited

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: grovem@BORGridgecrest.ca.us
Message-ID: <6fnk22$p0l$1@ash.ridgecrest.ca.us>
Source record: 104270

On 27 Mar 1998 01:15:22, boris d. cahan wrote:
>On 25 Mar 98 10:00:40 +, Louis_Holleman wrote:
>>Hi All,
>>
>>since I put the file INSIGNIA.ZIP on the homepage of a friend, I've heard
>>nothing from the others, except Derryck telling me he would go and pick it up.
>>Now I've come across this msg where someone tells he couldn't find it (???).
>>
>>For what I know, this file is still at the same place,
>>http://www.bbst.demon.nl/louis
>>and I had another contact with the guy one day after we'd put it there and he
>>told me then at least one visitor had picked up the file then. That was about
>>10 days ago.
>>
>>Anyone who picked up this file and got the SoftPC FSA drive working with it?
>
> Absolutely! As a matter of fact, i have made a bootable 5 M hdf file
>with it, that contains the insignia files, a command.com, and the hidden
>dos files, including a config.sys and autoexec.bat, that has room for a
>complete dos installation. This file will be included in a new posting
>shortly, with the whole softPC setup. I have gotten official permission
>from insignia to post this new package as freeware, ab long as they are
>not expected to provide support.
> Meanwhile, are there ANY other files in your original distribution taht
>may not be present in other packages, like the missing ones in the TOAD
>package. I have tried sending you e-mails, but they have bounced.
>Would it be possible to e-mail me your original archive of softPC, or at
>least tell me where you got it?

I have all but the shared folder option working now. Floppy disk works
and I installed a D drive. Works under NOVA VDI and on an
Afterburner.

Can anyone remember why I wanted to install it in the first place?:)

Mike

6456. Re: fs>ST HD Adapter

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6fnl2p$sq7$1@roch.zetnet.co.uk>
Source record: 104271

On 29 Mar 1998 21:29:15, rick morrison wrote:
>for sale march 29,1998
>one ST HD Adapter made by Supra corp. (c) 1989
>has 2 female db-19 connectors
>has a 50 pin (scsi) internal connector
>and another 26 pin connector
>
>not too sure what this piece is but it will prolly go in a st or a falcon
>again i'm not sure ; it's surplus
>best offer.

I used to have one of these. They work fine but I believe they will
only handle devices on which Parity is disabled - no big problem,
really.

The DB-19 are DMA IN and DMA OUT.
The 26 pin is another way to get at the SCSI signals.

Rick does not say but if it has a lithium battery on it then it will
be the model with real-time-clock.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

6457. Re: STing Module Prob.

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6fnl2t$sq7$2@roch.zetnet.co.uk>
Source record: 104272

On 30 Mar 1998 03:36:56, Ross MacIver wrote:

>Not with CAB 2.0 demo....hotlist is disabled. My internet use at the
>moment is 99% usenet, so I can't really justify paying the $60 for CAB
>when I use it maybe once every two weeks.

Before I bought 2.6 I used 1.5 to manage the hotlist and pointed
v2.0's 'Homepage' to this hotlist. Bit messy but you don't change the
hotlist that often.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

6458. Re: MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: Andreas Kromke <and@imr.uni-hannover.de>
Message-ID: <351F5663.467B@imr.uni-hannover.de>
Source record: 104273

> 1st. will it work with BigDOS. When I place Big Dos in the Auto
> folder I get 2 bombs on the screen (Do I even need BigDOS?) though Magic
> continues to load and run. It is the 3rd item in the auto folder

do not use BigDOS.

> Auto Folder
> hddriver

OK

> magixboot

OK

> BigDos

remove this!

> ExtendDos

remove this!

> AutoFMC (clock software)

don't know.

> Pinhead

don't know. Better remove

> UIS III
remove this.
Use internal file and font selectors.

> 2nd. When MagiC does boot I get all the drive icons, but when I double
> click on the "O"
> icon (my CD-ROM) I get a dialog box to the effect as Access Denied
> error #-36 what the hell is this error. Where can I find a error list or
> how can I gain access to the CD unit.

Install SPIN! from Julian Reschke.
It's great! And it works asynchronous ("background DMA"), at least on my
TT.

> 3rd. When I boot and the computer starts to load the UIS III program the
> machine crashes with 4 bombs. (last program in the auto folder) I would
> hope that it works with UIS do I need a newer version or a patch to make
> it work? If not is there a good replacement for it.

do not use it.

> 4th. Is it recommended to use another desktop like Neodesk or the like.
> If so what is a recommended one?

Jinnee is very nice, but it costs additional money.
You can also try THING, which is cheaper (shareware?).

> Ahhh the last question for now. Just how do I change the icons on the
> current desktop. It seems that all I have tried doesn't do a thing. Is
> there and Icon editor for MagiC?

Put your icon rsc files into /gemsys/gemdesk/rsc
You can need any icon editor (INTRFACE e.g.) to edit icons. The use
the standard RSC format.

BTW: You should upgrade to MagiC 5.11 if you can get it. There are some
bugs fixed. Or wait for 6.0 (some weeks, I hope). MagiC 5.20 has only
some minor improvements, compared to 5.1x.

--

ANDREAS KROMKE

....
Fragen Sie nicht, was Ihr Computer fuer Sie tun kann.
Fragen Sie, was Sie fuer Ihren Computer tun koennen.

6459. Re: schematics

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: grovem@nowforsomethingcompletelydifferentridgecrest.ca.us
Message-ID: <6fnlo9$p0l$2@ash.ridgecrest.ca.us>
Source record: 104274

On 26 Mar 1998 21:04:57, Anthony Rudzki wrote:
>Does anyone know if there are schematics for the ST on the web? I would
>like to check out the addressing schemes and busses, etc...
>
>
>tony
>.

Try this site. There are a lot of H/W mods and discriptions of the
required area to be worked on. Nice place.

http://www.geocities.com/SiliconValley/Way/8016/

Just a man

6460. Re: DMA hard drive

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: bales@hol.REMOVE.THIS.fr
Message-ID: <MPG.f89794f1885bd0c9896b2@gazette.stortek.com>
Source record: 104275

On Mon, 30 Mar 1998 07:16:54 GMT, for some strange reason Uwe Seimet
(us@ooc.de) wrote this...
> Walter Hellman wrote:
>
> > Our paper this morning has an ad for a "4.3 GB ultra DMA/33" hard
> > drive. Is this related to or compatible with the Atari ST DMA port?
>
> Yes, you can use this drive with the ST if you have an ICD compatible
> hostadapter like the LINK96/97 and a driver like HDDRIVER that supports
> drives larger one GByte connected to the ST.
>

Erm... UDMA is an extension of IDE, not SCSI, so I guess it shouldn't
work that well with the Link.

Feels great to actually point something out to one of this groups
greatest Gurus. ;-)

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

6461. Re: IDE CDROM/extHD for falcon, how?

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: grovem@Zorakridgecrest.ca.us
Message-ID: <6fnm94$p0l$3@ash.ridgecrest.ca.us>
Source record: 104276

On 28 Mar 1998 20:15:18, Ian Norton wrote:
>hello...
>
>how can i connect an external 3.5" IDE drive to my falcon and an IDE CDROM?
>
>-----------------
>inorton_badrul@hotmail.com
>-----------------
>
>.

Well, with a little work, you can adapt the 2.5" IDE ribbon to a PC external IDE connector and mount it at the rear of the Falcons case. The easiest way to do this is to find an Amiga 500 2.5" to 3.5 " IDE cable. Visit you local PC shops for the right connector, and have your self an extrenal IDE port. You will also need CD Tools for the IDE CDROM drive and the mint drivers that go along with it. HD Driver can handel the IDE hard disk.

Mike

6462. Re: AC ATARI shows

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <6fnmr4$77h$1@plutonium.compulink.co.uk>
Source record: 104277

On 29 Mar 1998 20:47:18, Tony Greenwood wrote:
>..
>So eeerm whats happening with the shows guys?... anyone taken any
>decisions yet, will there be a show and if so then where ?...

As the survey form in AC#8 indicated any AC organised UK show/s will be in
the last quarter of the year.

ATB, Mike Kerslake

*** The Publishing House ***
Magazine Production - Typesetting Services - Audio Productions
*** publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/ ***

6463. Cubase V3

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: Scott McLaren <se96sml@dmu.ac.uk>
Message-ID: <351F5F18.41C6@dmu.ac.uk>
Source record: 104278

I am looking for the full version of the Atari's Cubase V3. ie a legal one with the "dongle". Preferable second had, will pay a resonable price.

I would be very greatful for anyones help with getting hold of a cheap new copy of this program or a 2nd hand copy.

Thanks

Scott

E-Mail : se96sml@dmu.ac.uk
URL : HTTP://www.cms.dmu.ac.uk/~se96sml

6464. Re: STing Module Prob.

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1231_outrider@anv.net>
Source record: 104279

Re: "STing Module Prob.", rcain@zetnet.co.uk scribbled the following on 30 Mar 98 @ 08:28:13:

r> Before I bought 2.6 I used 1.5 to manage the hotlist and pointed
r> v2.0's 'Homepage' to this hotlist. Bit messy but you don't change the
r> hotlist that often.

Speak for yourself. I use mine like a scratch pad. ;^)

* LED v1.51 * Kansas City Chiefs - the AFL's all-time winningest team!
--

Terry May - Las Vegas, NV

6465. Re: MegaSTe, No Audio? Whats wrong?

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: prajoux@REMOVE_THIS.laas.fr
Message-ID: <6fnr1m$992$1@laas.laas.fr>
Source record: 104280

In article <6fe86v$e1d$1@news1.Radix.Net>, kws@Radix.Net (Keith Scroggins) writes:
>I have a Mega STe, TOS 2.06 (Also tried 2.05) 4 Megs of RAM (also tried
>1) and all seems to work (haven't tested the serial ports and printer
>port) but I can't get any audio through either the RCA connectors or the
>Monitor.
There is a DIP switch which allows to disable DMA sound.
You have to remove the hard disk cover to find an 8-switch red component.
The switch for the sound is the one with the highest number, IIRC.
Maybe this is the cause of the problem?

Cheers.

Roland
prajoux@laas.fr
LAAS/CNRS, Toulouse, France.

6466. Re: DMA hard drive

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <6fnvjl$bdk@newstoo.ericsson.se>
Source record: 104281

In article <351F472D.58AE@ooc.de>, Uwe Seimet <us@ooc.de> writes:

> > Eabe Kuik wrote:
>
> > On 27 Mar 1998 21:49:47, Walter Hellman wrote:
> > > Our paper this morning has an ad for a "4.3 GB ultra DMA/33" hard
> > >drive. Is this related to or compatible with the Atari ST DMA port?
> > >
> > > Walter Hellman
> > >
> > Nope :-(
>
> Sure you can. I have such a drive at home. Ultra-SCSI is compatible to
> SCSI/SCSI-2, i. e. you can connect it to the Atari like you can connect
> SCSI/SCSI-2 drives. What you can not use are Ultra-WIDE drives.

For the first the 4.3 Gb ultra DMA/33 he's talking about is an IDE drive
not SCSI, and for the second he wants to connect it to his ST which does
not have an IDE-port. Eabe Kuik has right here.

Ronny

6467. Re: STing Module Prob.

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: rosco@game-master.com
Message-ID: <891222320_OASIS_NEWS@game-master.com>
Source record: 104282

In article <EqLDG6.FCt@suse.modem.stud.uni-hannover.de>
perot@suse.modem.stud.uni-hannover.de (Peter Rottengatter) wrote:-

>> If I exit CAB, I sometimes can't retrieve the Web page from the cache
>> (without a big hassle)...All in all it's just simpler for me to have
>> the dialer as an accessory.
>
>Sounds as if you'd like a multitasking setup, perhaps MagiC.

Yes I'd like that very much, along with a Falcon or Hades, and a nice
big monitor.

It's not likely to happen though.

--

---
rosco@game-master.com

6468. what is MODULA-2 ?

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: rich@demon.nl
Message-ID: <351fba5e.1679494@news.euronet.nl>
Source record: 104283

I bought my atari 2nd handed from a technical school, so there's a lot of junk on my HD. For example, there's a MODULA-2 prg loaded into my desk-menu (TSR). Is it save to remove it?

peter van der noord
peter007@mail.dds.nl

6469. Re: FirstWordPlus und Microsoft WinWord 7.0

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: Paul <l@hate.spam>
Message-ID: <01bd5ba3$5f75e280$LocalHost@rambler.ic.new-ulm.mn.us>
Source record: 104284

As long as we are on the topic, I converted some Papyrus files to RTF (with Papyrus) and tried to load them into Word Professional. Boom, Word bombed, and went back to the desktop. Why? Several files did this, while I have been able to load other RTF files.

--->Paul

mark kemmer <uzs108@uni-bonn.de> wrote in article
<351a3ec6.2623998@news.rhrz.uni-bonn.de>...
> On Thu, 26 Mar 1998 10:50:39 +0100, bales@hol.REMOVE.THIS.fr (Nicholas
> Bales) wrote:
>
> >> is it possible to convert the documents (*.doc) from FirstWordPlus to
> >> Microsoft Word 7.0 ?
> >> [...]
> >
> >This is in the Quick FAQ.
> >
> >Get the freeware text editor Marcel (available from most FTP sites). It
> >can read and write RTF (MS' interchange format) and just about any ST
> >text format, including 1st Word.
>
> Thanks for answering that fast (less than 1 hour !) and sorry for
> searching the FAQ first !
>
> bye,
> Mark
>

6470. Re: ?

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: Jasen Rogers <jasenr@cyberramp.net>
Message-ID: <6foeak$c0a$1@newshost.cyberramp.net>
Source record: 104285

Even if this was the place, the IIgs is far inferior to the Amiga (or perhaps that's my anti-Mac sentiment kicking in :)) . I see no way for it to even approach emulation. Only recently have PC's been able to. I remember an emulator that allowed an Amiga to run Mac software, so I suppose it's possible, however unlikely.

6471. Viewing Atari databases

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: kempson@geol.queensu.ca
Message-ID: <6foie2$kn7$1@nnrp1.dejanews.com>
Source record: 104286

I have been giving a number to "atari databases" that I need to view and convert to other formats. The data is Canadian Census infomation that is not easily available from others sources. Are there conversion programs available to view/read/write this data? Can these programs be run on other machines ie. IBM compatables 386/486?

------== Posted via Deja News, The Leader in Internet Discussion ==------
http://www.dejanews.com/ Now offering spam-free web-based newsreading

6472. Problems with going from That's Write 1.45 to 4.12

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: cwesterh
Message-ID: <351fc271.3094286@news.utrecht.nl.net>
Source record: 104287

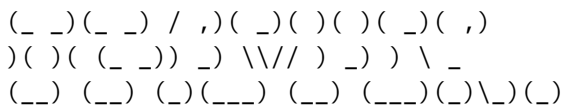
A friend of mine was till not long ago working with That's Write 1.45.
He now has some strange problems. When he wants to load a new layout
(into an old document), the program crashes with two bombs. Also with
some (old) documents the program also crashes with two bombs when it
is loaded. Furthermore the loading of the program takes much longer
then with the old program. He does not have NVDI. It looks like it is
not necessary, but is this true? When he loads a document he gets a
message (or some messages) that the program can not find some (bitmap)
fonts. With the old program, he did not have this. What can he do
about this?
I can not really help him, because I use myself Papyrus.
Greetings,

Cecil.

--

Cecil Westerhoff
E-Mail : cecilld@dds.nl

The whole world is using MS-DOS and Windows.
Am I glad that I am not the whole world.



6473. Re: Where can I get my Atari fixed?

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: apalmer@zapcom.net
Message-ID: <6foi4i$6j2$1@ultra.sonic.net>
Source record: 104288

From your ISP, I would guess you live on the east coast of the USA.
The best place for repairs that I know of is B&C Computervisions in
California. You can find them on the web at <http://www.myatari.com>

On 25 Mar 1998 15:27:35, "John F. Bamberger" wrote:
>Does anyone know where it is possible to service an Atari 1040ST? I
>have an Atari that tends to shut off for some strange reason and regular
>PC dealers won't have anything to do with them. Although I use an IBM
>now, I would still like to use it for the music software I have for it.
> Any leads would be greatly appreciated.
>--
>
> John-Forrest Bamberger
>.

-----BEGIN GEEK CODE BLOCK-----
Version: 3.1
GCS/IT d- s+:++ a+ C++++$ U*+++$ P+>+++$ L+ E--- W++ N+++ o++ K-?
!w--- !O !M !V- PS+++ PE+(-)@ Y+ !PGP t+++ 5++ X++ !R tv+ b++ DI+
D++ G>++ e+ h+ r y+++*
------END GEEK CODE BLOCK------
\\\|///
\\ - - //
(@ @)
+-------------------------+---oOOo-(_)-oOOo-----------------------------+
Albert M. Palmer, Jr.	Let your child choose his/her own path,
Lakeport, CA, USA	and it will always lead back to you.
apalmer@zapcom.net	Hang on to your dreams
TT/4/16/MiNT/MultiTOS	Use your brain to fix your mind.
+-------------------------+-----------Oooo-----------------------------+
oooO ( )
( )) /
\ ((_/
_)

6474. ANNOUNCE: Free JPEG software version 6b Atari binaries available

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: Guido Vollbeding <guivol@esc.de>
Message-ID: <351FCE35.AD39006F@esc.de>
Source record: 104289

I have placed at http://www.esc.de/homes/guivol/jpeg-bin/
the following files:

jpg6btos.txt (221 Bytes)
jpg6btos.zip (163528 Bytes)

The zip archive contains generic Pure-C compilations for
all Atari TOS compatible systems (68K code), following
the public IJG source update announcement attached below.

I have also uploaded the files to
ftp://ftp.cs.tu-berlin.de/pub/atari/incoming/,
expecting a final move to /pub/atari/Graphic/.

I would like to provide this ftp pointer for the
Atari section of the JPEG FAQ, when this happens,
because I don't know another actively maintained,
accessable and stable public Atari archive.

You are also invited to spread the code to other
appropriate locations and update older versions,
if possible.

You may also grab the source and compile the code
yourself. Please let me know of any problems when
doing this, since I have taken over the provided
Atari port.

Note that besides providing some new features,
stability of the code has also increased, so I
would recommend to update your software anyway.

Regards,
Guido

Subject: ANNOUNCE: Free JPEG software version 6b released
Date: Sun, 29 Mar 1998 18:44:18 GMT
From: Tom Lane <tgl@netcom.com>
Reply-To: jpeg-info@uunet.uu.net
Organization: Independent JPEG Group
Newsgroups: comp.compression, comp.graphics.misc,
comp.infosystems.www.authoring.images, alt.graphics.pixutils
Followup-To: comp.compression

The Independent JPEG Group is pleased to announce a new public release
of our free JPEG image compression software.

The primary user-visible improvement in this new release is that the "jpegtran" sample program is now able to perform lossless rotation and flipping of JPEG images. Although there are some restrictions on the dimensions of images that can be transformed cleanly, this facility may be of considerable use to digital camera users. (My thanks to Guido Vollbeding for doing most of the work to provide this feature.)

In the two years since our last public release, we've accumulated quite a number of small improvements in functionality, robustness, and portability. For example, the code should now build out-of-the-box under Microsoft Visual C++ on Windows and under Metrowerks CodeWarrior on Apple Macintosh. There is also support for building libjpeg as a shared library on many flavors of Unix. Although individually these improvements are minor, there are enough to justify a new public release.

To avoid the Unisys LZW patent, djpeg's GIF output capability has been changed to produce "uncompressed GIFs", and cjpeg's GIF input capability has been removed altogether. We're not happy about it either, but there seems to be no good alternative if the code is to be freely distributed.

The IJG C source code, documentation, and test files are available by anonymous FTP from ftp://ftp.uu.net/graphics/jpeg/jpegsrc.v6b.tar.gz. The same code will shortly be available in a more DOS-friendly format (ie, ZIP) in the SimTel archives, ftp://ftp.simtel.net/pub/simtelnet/msdos/graphics/jpegsr6b.zip.

The IJG code includes a reusable JPEG compression/decompression library, plus sample applications "cjpeg" and "djpeg", which perform conversion between JPEG JFIF format and image files in PPM/PGM (PBMPLUS), BMP, Utah RLE, and Targa formats. A third application "jpegtran" provides lossless transcoding between different JPEG formats --- for example, it can convert a baseline JPEG file to an equivalent progressive JPEG file. Two small applications "wrjpgcom" and "rdjpgcom" insert and extract textual comments in JFIF files. The package is highly portable; it has been used successfully on many machines ranging from Apple IIs to Crays.

We are releasing this software for both noncommercial and commercial use. Companies are welcome to use it as the basis for JPEG-related products. We do not ask a royalty, although we do ask for an acknowledgement in product literature (see the README file in the distribution for details). We hope to make this software industrial-quality --- although, as with anything that's free, we offer no warranty and accept no liability.

Please direct any questions about this software to jpeg-info@uunet.uu.net.

Dr. Thomas G. Lane
organizer, Independent JPEG Group

6475. Re: Need LZH

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <#7jzgQ$W9GA.285@nih2naab.prod2.compuserve.com>
Source record: 104340

Well, I've learned a long time ago that floppys can go bad
even if not used. Plus during the last 2 years they've been
moved 3 times and one of those times was over 2,000 miles.
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

6476. Re: what is MODULA-2 ?

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: Colin Polonowski <polonowski@zetnet.co.uk>
Message-ID: <6folmf$4lu$1@irk.zetnet.co.uk>
Source record: 104341

>I bought my atari 2nd handed from a technical school, so there's a lot
>of junk on my HD. For example, there's a MODULA-2 prg loaded into my
>desk-menu (TSR). Is it save to remove it?

Modula-2 Is a fairly basic programming lagnuage similar to Pascal. It is
mainly use for learning purposes...

Dunno what the Modula-2 accessory in the Desk menu is for but to remove it
just delete the modula2.acc (or whatever it is called) from your boot disks
root directory...

Colin Polonowski - polonowski@zetnet.co.uk
The Zone - http://www.users.zetnet.co.uk/polonowski
Or - http://come.to/croftsoft/

6477. Re: dumbarse question

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <351fd7d1.22815872@news.zetnet.co.uk>
Source record: 104342

Hey! hall@post1.com (Hallvard Tangeraas) wasn't it 30 Mar 1998
17:59:29 +0200 that you wrote:

>>>onto a pc and then run it on the ste? please do not direct
>>
>>all you need do is format a disk to 720k.. either use the plain old

>No, formatting disks using the Atari desktop formatter doesn't make them
>completely MSDOS compatible -at least that's my experience!

hmm over the last few years I have gone from a sx25, dx80, dx4x100 and
now a p166 with win 95... I have always needed to copy data backwards
and forwards and usualy use the atari desktop.... I use a tos 1.62 ste
and every disk i formatted (must be a lot over the years) has always
worked ok between the computers..

However it could be differences in TOS..maybe I got a real good one:)

>Better use the second method and format the disk on the PC (be sure to use

again yes...they both work so why not :).. and the pc formatter is
faster.. however..(I know the poster asked about pc to st) if your
going to be passing data from the atari to the pc..then most definatly
format it on the atari and write protect before inserting into the
pc..the pc tends to write some funny things to the disk..

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6478. Re: LZH SHELL BINARY

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <3521d9ce.23325212@news.zetnet.co.uk>
Source record: 104343

Hey! hall@post1.com (Hallvard Tangeraas) wasn't it 30 Mar 1998
17:59:31 +0200 that you wrote:

>>>As usual I expect to be flamed for opening my mouth about these issues, but
>>
>>I have never seen you get flamed for this type of post ?... waddaya
>>mean as usual ?.... :)
>
>
>Maybe I was confusing it with some other group(s) -I get it a lot when I
>try to point out that one shouldn't do this kind of thing and try to be
>considerate.

I can imagine...theres some funny people about.. I was just a bit
suprised when you expected it in here..

>Some people think that everybody gets to be online for as long as they want
>for a free local call or a fixed rate regardless of the time, so having to
>download huge binaries doesn't affect them in the same way as the rest of
>us ofcourse.

I know... I pay per second and regularly check mail during the day..
thats the most expensive time... so do not find binaries very
amusing... I have got lazy and dont point it out to the posters
because I know someone else will beat me to it :))

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6479. FS:Hardware/Software-US&CANADA

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: FANG5 <defang5@banet.net>
Message-ID: <351fde56.0@news1.ibm.net>
Source record: 104344

Following for sale:

Hardware-

ALL hardware is in good to excellent 'used' condition and pre-tested before shipping.

1040STf's-1meg-used/tested.....$50ea. $60 with Atari Mouse or Marconi/Marcus 3 button track ball.

Atari SC1435's -14" stereo RGB monitor, headphone-jack, video cable, used/tested...$80ea.

Atari System: 1040STf + SC1435 + Atari Mouse or Marconi Track Ball-all items used/tested.......$120

Atari PCM124 12" Monitors-New-$20 ea. Original box and manual.
Believe these were used on 286 type computers and Atari's short lived PC.
Two units available. 7-Pin video cable.
.
A/B Video Switch Box. Includes 2 Video cables-15 pin SVGA type.
New- for use on a TT with video card-$15

Olivetti Ink Jet Printer w/ 20+ Ink Ampules& Axiom 32K Printer Buffer-Works
with Atari ST.-$20
Monitor Master-$10

LYNX STUFF:

LYNX Kit Case-Carry Case-NEW
12"wide 9 1/4" tall 4 1/4" deep-$20

Comlynx Multiplayer cable-new-$5
AC Adapter-120V 60Hz-$10

Software: all games are in the box with manuals
EZ Test Writer-$5
DragonScape-adventure game-$5
Metro Cross-Epyx-scrolling skateboard game-$5
Data Diet-Disk compression program-$5
StarGlider-Firebird-3D combat-air to air/air to ground sim-$5
Final Assault-EPYX-mountain climbing adventure-$5
Transputor-cool 3D marble action game-$5
LED Storm-Road race with lazers-$5
Crash Garrett-1938 adventure game in FRENCH-$5
Karateka-Broderbund-realistic karate fighting-$5

Championship Wrestling-Epyx-Wrestling Mania for the ST-$5
Phantasm-space shoot-em up-$5
Project Neptune-Epyx-James Bond type adventure-$5
Renegade-Taito-street fighting-cool game-$5
Prime Time-make your own TV shows-$5
Battleship-EPYX-boardgame for the ST-all aboard!-$5

That's All For Now.....
Buyer pays Shipping.
Payment: Check/M.O. or COD, your choice.
Ship from New York
Dan Fangmann
Ship to USA & Canada ONLY!

e-mail:
defang@banet.net
fangdn@hotmail.com
fangdn@aol.com
fangdn@msn.com

6480. stacy help wanted

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: k&e.dermott@zetnet.co.uk
Message-ID: <6foo3b$t8$1@roch.zetnet.co.uk>
Source record: 104345

hi all
amongst a lot of atari stuff i have a stacy 2 and have a couple of
questions if anyone can help please

i can't get it to go faster than 4800 with a modem i have tried both
tos 1.4 fixes +hs modem

i would like to increase the memory to 4 meg there are two 30 pin sip
sockets in a trap door underneath,idealy i would like to get 2 x 1 meg
sips i know there are sip to simm adaptors but am unsure if this
combination will fit

i am willing to do a bit of soldering if needed

finaly is swoping the internal 20 meg {ha} hd a straitforward job ?
kevin
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
e $$$$$$$$$$$ e
t e.mail k&e.dermott@zetnet.co.uk t
n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
e mobile 0860 766 389 e
t &&&&&&&&&&&&&&&&&& t
zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnet*
k&e.dermott@zetnet.co.uk z

6481. FS: Misc Hardware (US)

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <6foqgk$2b@bgtnsc02.worldnet.att.net>
Source record: 104346

Time to make room for some 'new' toys, so here's some 'stuff' that has to
go (everything is in excellent condition and perfect operating order):

Atari MegaSTe computer --- with TOS 2.06, 4mb RAM, 1.44mb floppy drive and
340mb internal hard drive..... $275.00

Atari 1040STfm..... $65

Atari SM124 Monochrome Monitor..... $50 (deduct $5 if bought with
MegaSTe or 1040STfm)

Atari SM147 Monochrome Monitor..... $65 (deduct $10 if bought with
MegaSTe or 1040STfm)

Atari SC1224 Color Monitor..... $65 (deduct $10 if bought with MegaSTe
or 1040STfm)

Monitor Master switch box..... $5 (free if you buy 2 monitors)

Panasonic KX-P1092 printer (9-pin dot matrix) ..... $25 (printer cable
included)

NEC Pinwriter P2200 printer (24-pin dot matrix)..... $35 (printer cable
included)

Syqust 44mb removable cartridge system (in Computer STudiofile 2-bay case)
with three 44mb cartridges..... $65
- add SCSI-1 cable..... $10 (for TT030 connection) or
- add ICD Link interface. $50 (for ST/STe/Mega/MegaSTe connection)
or
- add SCSI-2 cable..... $15 (for Falcon connection)

Electronic Cash Drawer w/Serial interface (will work with any point-of-sale
software on any computer system) $50

Shipping charges are additional.

Sheldon
s.winick@worldnet.att.net

6482. WANTED: Copy of Notator

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: bbwolf98@aol.com
Message-ID: <1998033019151200.OAA22408@ladder03.news.aol.com>
Source record: 104347

Does anyone have a copy of Notator they are willing to part with for the ST?

E-Mail: BBWolf98@aol.com

(Almost) Any price acceptable

6483. Re: what is MODULA-2 ?

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <6fordq$1dm$2@roch.zetnet.co.uk>
Source record: 104348

On 30 Mar 1998 15:31:21, Rem wrote:
>I bought my atari 2nd handed from a technical school, so there's a lot
>of junk on my HD. For example, there's a MODULA-2 prg loaded into my
>desk-menu (TSR). Is it save to remove it?

You mean it's an ACC written in Modula-2?

Or an ACC which is part of an M-2 system?

If the first I'm sure you can delete it (or, better, just rename it
ACD and see if anything breaks).

If the second you have probably got the TDL Modula-2 system there
somewhere. This used an ACC to pre-set the environment for the
compiler system. If you fancy doing any programming don't delete it.

Have you got a boot manager installed (like Superboot, X-Boot)? This
would allow you to configure ACCs AUTOs etc. at boot up so you just
loaded what you needed.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

6484. Re: ANNOUNCE: Free JPEG software version 6b Atari binaries available

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1238_outrider@anv.net>
Source record: 104349

Re: "ANNOUNCE: Free JPEG software version 6b Atari binaries available",
guivol@esc.de scribbled the following on 30 Mar 98 @ 18:54:13:

g> I have placed at http://www.esc.de/homes/guivol/jpeg-bin/
g> the following files:
g>
g> jpg6btos.txt (221 Bytes)
g> jpg6btos.zip (163528 Bytes)

Thank you!

g> To avoid the Unisys LZW patent, djpeg's GIF output capability has been
g> changed to produce "uncompressed GIFs", and cjpeg's GIF input capability
g> has been removed altogether. We're not happy about it either, but there
g> seems to be no good alternative if the code is to be freely distributed.

Hmmm...I thought they didn't care about freeware programs using their patent.

* LED v1.51 * All I want is just a LITTLE more money than I can spend!
--

Terry May - Las Vegas, NV

6485. Cubase Audio **ST**

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <351FF3A5.3E262A0B@studio9.demon.co.uk>
Source record: 104350

Hi folks ...

Can anyone tell me about the following version of Cubase? I quote from
the box:

'Cubase ST audio, Yamaha CBX-D5 version'

Yep it says 'ST audio'!

Presumably the CBX thingie does the audio. Any details would be
appreciated.

Jim.

--
* Mr J.M.A. Harris.
* 9 Argyle Road, Brighton, East Sussex, BN1 4QA, United Kingdom.
+ 44 (0)1273 625875.
* jim@studio9.demon.co.uk ~ http://www.studio9.demon.co.uk
* Postgraduate Student of Hypermedia Studies
* (http://www.hrc.wmin.ac.uk)
* @ Advanced interactive web site design
* @ CD-ROM authoring
* @ Internet and Multimedia Installations and Events
* @ Digital Music
* Also at this address Mr C.Hope, Mr S.Grainger and Miss S.Kpakra.

6486. WTB: acsi>scsi

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <351FF484.220F21EC@studio9.demon.co.uk>
Source record: 104351

Hi ..

WTB acsi to scsi convertor for STe, suitable for ZIP+ drive. UK sale
only.
Jim.

--
* Mr J.M.A. Harris.
* 9 Argyle Road, Brighton, East Sussex, BN1 4QA, United Kingdom.
+ 44 (0)1273 625875.
* jim@studio9.demon.co.uk ~ http://www.studio9.demon.co.uk
* Postgraduate Student of Hypermedia Studies
* (http://www.hrc.wmin.ac.uk)
* @ Advanced interactive web site design
* @ CD-ROM authoring
* @ Internet and Multimedia Installations and Events
* @ Digital Music
* Also at this address Mr C.Hope, Mr S.Grainger and Miss S.Kpakra.

6487. Re: MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <351FF2FE.334A@cfcsc.dnd.ca>
Source record: 104352

Andreas Kromke wrote:
> > 1st. will it work with BigDOS. When I place Big Dos in the Auto
> > folder I get 2 bombs on the screen (Do I even need BigDOS?) though Magic
> > continues to load and run. It is the 3rd item in the auto folder.
> do not use BigDOS.
> > Auto Folder
> > hddriver
> OK
> > magixboot
> OK
> > BigDos
> remove this!
> > ExtendDos
> remove this!

Huh? I thought that the latest patch to Extendos made it Magic perfect!?
http://www.cyberus.ca/~anodyne/epro/software.htm

> > 2nd. When MagiC does boot I get all the drive icons, but when I double
> > click on the "O"
> > icon (my CD-ROM) I get a dialog box to the effect as Access Denied
> > error #-36 what the hell is this error. Where can I find a error list or
> > how can I gain access to the CD unit.

what version of ExtenDOS do you have?

> > 3rd. When I boot and the computer starts to load the UIS III program the
> > machine crashes with 4 bombs. (last program in the auto folder) I would
> > hope that it works with UIS do I need a newer version or a patch to make
> > it work? If not is there a good replacement for it.

for a replacement, try Freedom 1.15, or Freedom 2

> > Ahhh the last question for now. Just how do I change the icons on the
> > current desktop. It seems that all I have tried doesn't do a thing. Is
> > there and Icon editor for MagiC?
>
> Put your icon rsc files into /gemsys/gemdesk/rsc
> You can need any icon editor (INTRFACE e.g.) to edit icons. The use
> the standard RSC format.

ftp://ftp.funet.fi/pub/atari/programming/mkrsc.arc
other rsc editors
ftp://ftp.funet.fi/pub/atari/programming/orcs.lzh
ftp://ftp.funet.fi/pub/atari/programming/rsm212.tos
ftp://ftp.funet.fi/pub/atari/programming/rcs30.zip

6488. Re: A Web Browser for the ST?

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <351FF58D.1EFE@cfcsc.dnd.ca>
Source record: 104353

George Crissman wrote:
> OO--ooohhh-HHH!! Has Lynx and/or Chimera been ported
> to GEM, or are you referring to Linux running on a
> Falcon or TT?
> If they have, I need to add them to the list on my web
> page along with links to their ftp repositories!
> -- George Crissman
> -- strads@tmisnet.com
>
nope, sorry not running on Linux, and not ported to GEM,
ported to MiNT.
TAF's 7 disk MiNTnet/internet set of ohh ages ago
included Chimera
Lynx runs on damn near anything doesn't it?

6489. Re: A Web Browser for the ST?

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: news@whalley.demon.co.uk
Message-ID: <351fff42d865d1@whalley.demon.co.uk>
Source record: 104354

on Mon 30-03-98 06:48 George Crissman wrote:

>OO--ooohhh-HHH!! Has Lynx and/or Chimera been ported
>to GEM, or are you referring to Linux running on a
>Falcon or TT?
>
>If they have, I need to add them to the list on my web
>page along with links to their ftp repositories!

I'm referring to lynx for MiNT/MiNTnet, which can run in a window using TOSWIN or similar. This is available from Umich, though I think a later version is available from Scott Bigham's page - he's the GlueSTiK author.

The port of Chimera I refer to is in ye olde TAF distribution which was the first graphical Atari browser kit (Methuselah mode ON). This installed MiNT, MiNTnet and the MiNT port of X11r5, plus Chimera (which needs X to work). I *think* you could get it from Hensa which would mean it's either available from the CyberSTrider site or will be soon when Danny has sorted it out.

HTH
John

--
John Whalley
Please substitute john for news when replying by email:
Mail to news@whalley.demon.co.uk will be killed!

6490. Re: New Browser-OPERA

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: thomas.a.juerges@ruhr-uni-bochum.de
Message-ID: <351b77b6.3816261@news.rz.ruhr-uni-bochum.de>
Source record: 104355

On Thu, 26 Mar 1998 11:57:40 -0500, Dennis Bishop
<102063.112@CompuServe.COM> wrote:

>do they have a normal e-mail address?

Hi Dennis,

try info@operasoftware.com or something else. Their address is
generally @operasoftware.com.
Sorry, my Opera is in German language so they put in only links for
German language.

Thomas

--
Email: thomas.a.juerges@ruhr-uni-bochum.de
WWW (Unofficial homepage of EV Duisburg):
http://homepage.ruhr-uni-bochum.de/thomas.a.juerges/

6491. Re: Where can I get my Atari fixed?

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <351fec46.1127620@news.tmisnet.com>
Source record: 104356

You might also try Alex Yoh at ATY Computer. Quick, efficient,
personal service -- he did the Nemesis installation on my
Falcon.

-- George Crissman
-- strads@tmisnet.com

http://www.tmisnet.com/~strads/hq/sources.html#Dealers

On 30 Mar 1998 16:44:02 GMT, apalmer@zapcom.net (Albert Palmer) wrote:

>From your ISP, I would guess you live on the east coast of the USA.
>The best place for repairs that I know of is B&C Computervisions in
>California. You can find them on the web at <http://www.myatari.com>
>
>On 25 Mar 1998 15:27:35, "John F. Bamberger" wrote:
>>Does anyone know where it is possible to service an Atari 1040ST? I
>>have an Atari that tends to shut off for some strange reason and regular
>>PC dealers won't have anything to do with them. Although I use an IBM
>>now, I would still like to use it for the music software I have for it.
>> Any leads would be greatly appreciated.
>>--
>>
>> John-Forrest Bamberger
>>.
>
>-----BEGIN GEEK CODE BLOCK-----
>Version: 3.1
>GCS/IT d- s+:++ a+ C++++$ U*+++$ P+>+++$ L+ E--- W++ N+++ o++ K-?
>!w--- !O !M !V- PS+++ PE+(-)@ Y+ !PGP t+++ 5++ X++ !R tv+ b++ DI+
>D++ G>++ e+ h+ r y+++*
>------END GEEK CODE BLOCK------
> \\\|///
> \\ - - //
> (@ @)
>+-------------------------+---oOOo-(_)-oOOo-----------------------------+
>| Albert M. Palmer, Jr. | Let your child choose his/her own path, |
>| Lakeport, CA, USA | and it will always lead back to you. |
>| apalmer@zapcom.net | Hang on to your dreams |
>| TT/4/16/MiNT/MultiTOS | Use your brain to fix your mind. |
>+-------------------------+-----------Oooo-----------------------------+
> oooO ( )
> ( )) /
> \ ((_/
> _)

The Relationship Stress Test (For Guys) Measures Her Commitment
http://www.tmisnet.com/~strads/stress/index.html
Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.

6492. FS software (UK)

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: stevegreen@zetnet.co.uk
Message-ID: <6fovlk$1vk$1@roch.zetnet.co.uk>
Source record: 104357

Software for sale, price includes p&p in UK.

CROWN OF CREATION (3D Falcon only shoot em up) 10 pounds.
LLAMAZAP (Jeff Minter Falcon only kill everything that moves) 10 pounds.
ROBINSONS REQUIEM (ST/STE animated adventure) 5 pounds.
POWER UP (any Atari, overhead racing game + track editor) 5 pounds.
TEAM (STE/Falcon footy game, like sensi soccer but faster) 5 pounds.
PC DITTO (ST/STE software IBM PC 8088/8086 emulator) 5 pounds.
MUGSHOT (ST/STE graphic face maker!) 3 pounds.
ULTIMATE VIRUS KILLER v6.6 3 pounds.

BARGIN BOX - 20 boxed ST games includes JINXTER / WIZKID / ZOOL / ELITE / UTOPIA
just 20 pounds the lot, not PD, all original stuff.

email if interested,

regards Steve

/**\
* stevegreen@zetnet.co.uk * Tel01258817841 * Dorset ENGLAND * FALCON030 *
**/

6493. Re: *I* bought Atari

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <35200606.74CB@cfcsc.dnd.ca>
Source record: 104358

Magnus Kollberg wrote:
> Nicholas Bales wrote:
> > > Most of the connectors inside are for exoansion cards like CPU speeders
> > > and graphic expanders, also for Fast RAM.
> > Is there an internal SCSI connector ?
> On the CLAB Mark-X there is one. Maybe on toehr CLAB models as well.
> > Can I add Fast RAM independently to normal RAM ?
> Nope, you will need to get an Afterburner040 or a MightySonic030 to get it.
> Unfortunately you cant get hold of either any longer so everyone who wants
> more memory in their Falcon in the future are out of luck. Sad but true
> and as normal the Atari users doesn't want to spend any money so the
> few companies who develops nice hardware have to stop. The only people
> who lose are we.

what about: http://www.graphity.fr/centek/1produit.htm#ct2 ??

> > Err... and what is Fast RAM ?
> It's a kind of RAM which can't be used for graphics and therefor the CPU
> doesn't have to fight with the video hardware for accessing it. On the
> Falcon it also means that it's accessed at 32-bits making it MUCH faster
> than normal Falcon RAM which is slow like hell.
> //Magnus Kollberg

6494. Re: Re^2: SOFT-PC Revisited

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: bdc2@po.cwru.edu
Message-ID: <6fp1obciv1@pale-rider.INS.CWRU.Edu>
Source record: 104359

On 28 Mar 98 09:48:40 +, Louis_Holleman wrote:
>In a message of Fri 27 Mar 98 boris d. cahan (2:281/202.0) wrote to All :
> >> Anyone who picked up this file and got the SoftPC FSA drive working
> >> with it?
> bdc>
> bdc> Absolutely! As a matter of fact, i have made a bootable 5 M hdf
> bdc> file with it, that contains the insignia files, a command.com, and
> bdc> the hidden dos files, including a config.sys and autoexec.bat, that
> bdc> has room for a complete dos installation. This file will be included
> bdc> in a new posting shortly, with the whole softPC setup. I have gotten
> bdc> official permission from insignia to post this new package as
> bdc> freeware, ab long as they are not expected to provide support.
> bdc> Meanwhile, are there ANY other files in your original distribution
> bdc> taht may not be present in other packages, like the missing ones in
> bdc> the TOAD package. I have tried sending you e-mails, but they have
> bdc> bounced. Would it be possible to e-mail me your original archive of
> bdc> softPC, or at least tell me where you got it?
>
>Hi Boris,
>
>glad you found it and glad it works. I checked around, but the only thing I had
>worries about was the COMMAND.COM... but without one you even won't get to the
>DOS-prompt, so I figured all the others must have had a COMMAND.COM at least.
>
>I never had an "original distribution set", as Soft-PC never was officially
>released. Mine comes from Atari Netherlands, which was closed several years
>ago. They had set it up together with DOS 3.30 and several DOS-programs on a
>Syquest removable, which now lies on my bench.
>As far as I could check, it was only the specific Insignia files that were
>missing to get this FSA drive going, so now the whole stuff should be complete.
>It looks like I lost my E-mail connection; perhaps it's about time to hookup
>into the Net myself :-)
>
>
I have made a "bootable" hdf partition of 5 Meg, which is enough to load a
complete dos. As soon as i recieve official word, from insignia (they are
checking the English archives in London) where they may have a more complete
version, I will post a complete package to umich, whatever cnam is now, and a
few other places.

Was there any documentation with the disk? Any at all?

Boris

```
------------------------------------------------------------------------------
bdc2@bdc2-ra.cwru.edu
------------------------------------------------------------------------------
```

6495. Re: Problems PPP-connect

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: aclauss@rbg.informatik.th-darmstadt.de
Message-ID: <1d6obek.qfyfbv1a4qmquN@ppp42.stud.tu-darmstadt.de>
Source record: 104360

Bertil Persson <pbertilp@algonet.se> wrote:

> When I checked magx.inf the #_TSL line wasn't
> even present.Apparently I must have saved magx.inf
> beeing unaware of that I had turned off preemtive mode.
> Now PPP-connect and the apps works without problem.

Just one hint:
You should switch on preemtive multitasking with the time slice CPX
(using XControl or COPS or any other control panel for CPX modules)
and not with the #_TSL line in MAGX.INF.

If you insert a #_TSL line in MAGX.INF the preemtive multitasking
is active while starting AUTO folder applications and ACCs. When
using the time slice CPX, preemtive multitasking is switched on
later after processing the AUTO folder.

The problem with preemtive multitasking in the AUTO folder is
that many programs could be started (nearly) at the same time.
But in TOS an applications gets the whole available memory at
startup and has to release the part of the memory which is not
needed itself. If another programm starts before the first has
released the unneeded memory, there's nothing left, so it can't
start. This is only a problem for applications in the AUTO folder
because the system will launch them as fast as possible.

--
☐☐Alexander

6496. Re: CAB/PPP-Connect with Proxies?

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: Carsten Krumnow <krumnow@uni-koblenz.de>
Message-ID: <Pine.SOL.3.92.980330230428.7192D-100000@klabund>
Source record: 104361

perot wrote:

> > With STinG it is no way better: Here no www page is loaded, neither
> > with nor without proxy setting...
>
> How did you set the proxy server for the STinG setup ? Did you follow
> the CAB.OVL docs ? Setting the proxy servers *in* CAB does not work.

Of course I used the proxy settings in the DIAL.SCR file. I even named the proxy servers by their IP.

Evidently it has to do with the ISP because other people with other ISPs seem to have nor problems. But simply I cannot figure out what it can be, the responsible person at my university's provider has got no idea yet (and will never get I suppose).

FTPing, Telneting and other clients work OK (probably 'cause they don't use proxies ;-), but CAB does not.

If there are other users with the same problem (not to get connected with CAB using proxies):~

MAIL ME !!!

I'll bundle the mail addresses and take them to Application Systems at the Neuss fair next weekend. The more they are the better will be the possibility that someone at ASH looks for a solution.

Greetings,
Carsten

||| Carsten Krumnow comp.science student, Koblenz, Germany
****|||**
/ | \ www.uni-koblenz.de/~krumnow eMail:krumnow@uni-koblenz.de
-' ' `- ------------ It's not a trick - it's a tari! ------------

6497. Re: Cab problems

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: Carsten Krumnow <krumnow@uni-koblenz.de>
Message-ID: <Pine.SOL.3.92.980330231747.7192G-100000@klabund>
Source record: 104362

roughley wrote:

> >Besides, NVDI 3.x or newer (actually V4.12) is needed to display CABs
> >color icons correctly AFAIK.
>
> Hi, Carsten... I'm curious -- what do you mean by this statement?
>
> << Neil >>

Hi Neil!

Little Correction: The presence and version number of NVDI is not
important to display CAB's color icons.
It only depends from the version number of MagiC which must be at
least 3.0.

Excuse me, it was a "quick-and-dirty" answer of mine, without my CAB
manual at hand...

Carsten

||| Carsten Krumnow comp.science student, Koblenz, Germany
****|||**
/ | \ www.uni-koblenz.de/~krumnow eMail:krumnow@uni-koblenz.de
-' ' `- ------------ It's not a trick - it's a tari! ------------

6498. Re: Where can I get my Atari fixed?

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: dwmoar <dwmoar@teleport.com>
Message-ID: <35201E90.4B92F0BA@teleport.com>
Source record: 104363

John, If you can tell me where you are located I can let you know where the closest dealer to you is. That is of course you are in the US. That is all I have listings for at this time. You can e-mail me the information if you like

dwmoar@teleport.com
David

Nicholas Bales wrote:

> On Wed, 25 Mar 1998 15:27:35 -0800, for some strange reason John F.
> Bamberger (jbamberg@javanet.com) wrote this...
> > Does anyone know where it is possible to service an Atari 1040ST? I
> > have an Atari that tends to shut off for some strange reason and regular
> > PC dealers won't have anything to do with them. Although I use an IBM
> > now, I would still like to use it for the music software I have for it.
> > Any leads would be greatly appreciated.
> > --
> >
> > John-Forrest Bamberger
> >
>
> It's pretty hard to say, because you don't give the slightest indication
> as to where in the world you live.
>
> It sounds to me like a power supply problem, so maybe you could ask any
> electronics repair shop to fix the power supply. Otherwise, you could try
> getting an old 520ST (for cheap) and cannibalise it's PSU.
>
> --
> ||| Nicholas Bales, Toulouse, France bales@
> ===|||==== The Atari ST Quick FAQ ====================== hol.fr
> / | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
> -' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

6499. Re: MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: dwmoar <dwmoar@teleport.com>
Message-ID: <35202056.12C10A80@teleport.com>
Source record: 104364

Thanks for the help and suggestions. I did remove bigDOS still works fine. Just got SPIN and will try to set it up (now I can remove extendDos Pro) Am going to get Thing for the meantime though. Again thanks for your help

David

Andreas Kromke wrote:

> > 1st. will it work with BigDOS. When I place Big Dos in the Auto
> > folder I get 2 bombs on the screen (Do I even need BigDOS?) though Magic
> > continues to load and run. It is the 3rd item in the auto folder
>
> do not use BigDOS.
> > magixboot
>
> OK
>
> > BigDos
>
> remove this!
>
> > ExtendDos
>
> remove this!
>
> > AutoFMC (clock software)
>
> don't know.
>
> Install SPIN! from Julian Reschke.
> It's great! And it works asynchronous ("background DMA"), at least on my
> TT.

6500. FS Atari Stacy Laptop

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: jregan@idirect.com
Message-ID: <jregan-3003981816560001@ns.compulink.com>
Source record: 104365

Stacy upgraded to 2meg ram and 40 meg HD.

Asking $650 or best offer in Canadian dollars plus shipping from Toronto,
Ontario Canada area.

Please e-mail.
Thanks
James

e-mail jregan@idirect.com
Visit "Webpage Jingles" http://webhome.idirect.com/~jregan

6501. Re: A Web Browser for the ST?

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EqMIxA.EC7@suse.modem.stud.uni-hannover.de>
Source record: 104366

In article <ulGlxesW9GA.162@ntawwabp.compuserve.com>,
Dennis Bishop <102063.112@CompuServe.COM> writes:
> HaHaHa!!! That's funny! You don't know Rosamond!

That's right, I probably know it as little as you know Hannover. But
Hannover's got plenty of Internet cafes ;-)

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

6502. Re: A Web Browser for the ST?

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EqMJJo.EFr@suse.modem.stud.uni-hannover.de>
Source record: 104367

In article <e#VqZL3W9GA.257@ntawwabp.compuserve.com>,
Dennis Bishop <102063.112@CompuServe.COM> writes:
> There was only a gemm_net.scr in my folder. Nothing for CIS at all.

Then you have an old archive. Get new ones from my web page. Make sure
you download the update packages too.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

6503. Re: A Web Browser for the ST?

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EqMJpH.EI7@suse.modem.stud.uni-hannover.de>
Source record: 104368

In article <351e79cc.520686@news.tmisnet.com>,
strads@tmisnet.com (George Crissman) writes:

>>Um the ST does have a web browser it has three to be exact CAB being the bes
>
> Umm .. four, if you include the text-based Newsie.

Ummm, let's see. Include Lynx, include Chimera (MiNT/MiNTnet/X11), include
the "W" project by Kay Roemer. Gives seven ;-).

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

6504. Re: Problems with DIALER of STInG: "Ser

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EqMK9J.EKo@suse.modem.stud.uni-hannover.de>
Source record: 104369

In article <351f2881.570748@news.zetnet.co.uk>,
paxton@zetnet.co.uk (Tony Greenwood) writes:

>>AFAIC, you can say anything you want <g>. What some newbies don't understand
>
> Hey never mind the newbies.. what about the women and children in
> here... do they understand ???
>
> Yes yes...free speech, say what you want etc.... (and indeed I have
> been guilty of effing in this newsgroup).. BUT not for a couple of
> years...since it was pointed out that this is NOT an adult newsgroup
> for over 18's..... this is NOT a newsgroup that excludes women and
> children is it?

Do you really think the kids would be any better if everybody on the news
refrained from using swearwords ? That's an illusion. They hear those words
a dozen times in every movie they watch on TV or in the cinema, they hear
it from people on the streets, from their fellow pupils etc. etc.

It's like the discussion around guns. Tragedies like Arkansaw happen because
movies teach that violence is a means to solve problems, because the kid's
parents tell them about the same, because guns are freely available every-
where in the US. Banning guns from schools is a weak attempt to solve the
problem, and so is banning swearwords from Usenet a weak attempt to improve
the children's language.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

6505. Re: SpannerWerks&#65533; &#65533;Jeez, I still have that?!?&#65533; Auction

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EqMI0M.E80@suse.modem.stud.uni-hannover.de>
Source record: 104370

In article <351E7F33.FDF966B4@pixelation.com>,
Brigitte & Eric McCormack <earthshaker@pixelation.com> writes:

> > > Just a little auction to clear out the Atari ST & 8 bit debris in my
> > > room.
> >
> > Save Usenet from this shit.
>
> Such language! Considering that these items are either:

I was not referring to the items to be sold, but the way of doing it,
which does involve many messages where one would suffice.

> > > 1. Standard rules apply. Please mark all bids with the subject line
> > > "Auction" so I can quickly separate them from other emails^ï¿½messages so
> > > marked will get first priority!
> >
> > Why do you think you should bore all the Atari world with this nonsense ?
> >
>
> 1. Because they atari ST and 8bit items.

Good reason to post exactly once.

> 2. Someone in this NG may be interested.

Good reason to post exactly once.

> 3. I need money to pay my bills.

I can understand that, but you'll agree that this is irrelevant to
everybody except yourself.

> > > 4. Updates will be posted every other day to both the newsgroup and the
> >
> > Heaven forbid !! Please refrain from this. You've posted this four times
> > now, where once had been appropriate.
>
> For auctions this is appropriate.

And auctions are precisely that are not appropriate in c.s.a.s.

> >This newsgroup is *NOT* an auction barn.
> >
> Agreed,

Good. So please accept the consequence of it.

> but considering there is no comp.sys.atari.st.marketplace or
> equivalent, and there are numerous FS: postings, this is the only viable
> location.

You'll notice if you check those FS: postings that they are posted only once, and repeated not more often than once or twice, and this with a week at least between the postings. Nothing that even remotely resembles an auction.

> It's not like its an MLM or porn.

Given the fact that you posted your true e-mail address, you wouldn't be able to use it anymore if it had been porn, I guess ;-).

Cheers Peter

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

6506. Re: stacy help wanted

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <352011F2.7ED4DB0@jps.net>
Source record: 104371

kevin dermott wrote:
>
> hi all
> amongst a lot of atari stuff i have a stacy 2 and have a couple of
> questions if anyone can help please
>
> i can't get it to go faster than 4800 with a modem i have tried both
> tos 1.4 fixes +hs modem

You need the serial chip upgraded. See RSVE in the Quick FAQ.
>
> i would like to increase the memory to 4 meg there are two 30 pin sip
> sockets in a trap door underneath,idealy i would like to get 2 x 1 meg
> sips i know there are sip to simm adaptors but am unsure if this
> combination will fit

Check the auctions for these sipps. (www.ebay.com)
>
> i am willing to do a bit of soldering if needed
>
> finaly is swoping the internal 20 meg {ha} hd a straitforward job ?

As long as the size, interface, and power requirements are the same.
> kevin
> zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetz
> e $$$$$$$$$$$$ e
> t e.mail k&e.dermott@zetnet.co.uk t
> n %%%%%% voice/fax/answer 0161 620 0058 %%%%%% n
> e mobile 0860 766 389 e
> t &&&&&&&&&&&&&&&&&& t
> zetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnetzetnet*
> k&e.dermott@zetnet.co.uk z
>

6507. Re: DMA hard drive

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <352018F9.97856BC7@jps.net>
Source record: 104372

I'm not sure we are talking about the same kind of Hard Drive here. In the US drives that are advertised as UDMA (Ultra DMA) are listed as being backwards compatible with E-IDE, so I don't think Ultra SCSI is what the person saw advertised.

Uwe Seimet wrote:
>
> Eabe Kuik wrote:
>
> > On 27 Mar 1998 21:49:47, Walter Hellman wrote:
> > > Our paper this morning has an ad for a "4.3 GB ultra DMA/33" hard
> > >drive. Is this related to or compatible with the Atari ST DMA port?
> > >
> > > Walter Hellman
> > >
> > Nope :-(
>
> Sure you can. I have such a drive at home. Ultra-SCSI is compatible to
> SCSI/SCSI-2, i. e. you can connect it to the Atari like you can connect
> SCSI/SCSI-2 drives. What you can not use are Ultra-WIDE drives.
>
> --
> ---
> Dr. Uwe Seimet | I really hate this damned machine,
> | I wish that they would sell it.
> Internet: us@ooc.de | It never does that what I mean
> MausNet: Uwe Seimet @ KA2 | but only what I tell it.
> WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

6508. Re: SpannerWerks&#65533; &#65533;Jeez, I still have that?!?&#65533; Auction

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <35201FDD.7B6F4881@jps.net>
Source record: 104373

I believe that the newsgroup rules are in Peter's favor. The appropriate thing to do is to list the URL where you are auctioning your items (such as ebay.com or onsale.com and let the newsgroup subscribers follow the auction at the auction site, not on the newsgroup. The newsgroup should only serve to notify subscribers of the existence of the auction, not conduct the auction. Occassional For Sale posts are acceptable also.

Brigitte & Eric McCormack wrote:
>
> Peter Rottengatter wrote:
> >
> > In article <351C62C1.E0D88C2A@pixelation.com>,
> > Brigitte & Eric McCormack <earthshaker@pixelation.com> writes:
> >
> > > SpannerWerksï¿½ ï¿½Jeez, I still have that?!?ï¿½ Auction
> >
> > This is not proper Usenet text. Configure your Netscape properly !
>
> Point taken. Didn't realize this. Corrected. Thanks.
>
> >
> > > Just a little auction to clear out the Atari ST & 8 bit debris in my
> > > room.
> >
> > Save Usenet from this shit.
>
> Such language! Considering that these items are either:
>
> a. functioning and useful
> b. broken and good for spare parts
>
> I believe you have misnamed these items as 'shit'.
>
> >
> > > AUCTION RULES:
> > >
> > > 1. Standard rules apply. Please mark all bids with the subject line
> > > "Auction" so I can quickly separate them from other emailsï¿½messages so
> > > marked will get first priority!
> >
> > Why do you think you should bore all the Atari world with this nonsense ?
> >
>
> 1. Because they atari ST and 8bit items.

> 2. Someone in this NG may be interested.
> 3. I need money to pay my bills.
>
> > > 4. Updates will be posted every other day to both the newsgroup and the
> >
> > Heaven forbid !! Please refrain from this. You've posted this four times
> > now, where once had been appropriate.
>
> For auctions this is appropriate.
>
> > Any further posting is highly
> > non-desirable.
>
> To just you or are there others? If anyone else wants me to stop this
> auction, let me know.
>
> >This newsgroup is *NOT* an auction barn.
> >
> Agreed, but considering there is no comp.sys.atari.st.marketplace or
> equivalent, and there are numerous FS: postings, this is the only viable
> location. It's not like its an MLM or porn.
>
> > Cheers Peter
> > --
> And cheers back.
>
> Eric

6509. Re: Imagecopy

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk
Message-ID: <1198_hsideras@mettav.demon.co.R.E.M.O.V.E.T.O.R.E.P.L.Y.uk>
Source record: 104374

Hi Terry, on 24 Mar 98 you wrote: ...respect, brethren

o>
o> Charles Silver scribbled the following on 24 Mar 98
c>> Cool, except if you use JPEGD, then you can't see any progressive
c>> JPEG's ;(---
o> AFAIK, Imagecopy doesn't yet support progressive JPEGs, with or
o> without using JPEGD. However, you can convert them to non-
o> progressive JPEGs without any loss in quality, using Tommy Andersen's
o> JPEGTRAN.TTP program.

I'm a bit behind with a lot of things, but while catching up I discovered:

Imagecopy is still being worked on and there is now a _public_ beta available
from the FaST Club Web pages - see below for details. Of course, some bugs
and new features have already been added since this update, but the saving
and loading of Progressive JPGs is already contained within this beta versi

Just to emphasise, you *must* have an original _unmodified_ version of
Imagecopy v4.1 *CD* or the update simply won't work. Always use an external
INF file when saving preferences to preserve the original executable.

==========
stapplications/imagecopy #987, from stclub, 144 chars, Feb 16 22:50 98

IC42B1.ZIP

Update files for public beta versions are now also available on the Imagecopy
web page. Follow the links from www.cix.co.uk/~sta/

==========
stapplications/imagecopy #977, from j_hughes, 2665 chars, Feb 2 22:28 98

TITLE: Imagecopy 4.2b1 Plus
==========

This is the first public beta version of Imagecopy 4.2. There will be a
number of future beta versions, with additional new features, before
Imagecopy 4.2 is released. Public beta versions are freely available to
any registered user of Imagecopy 4.1 CD.

Imagecopy PhotoCD has been renamed as 'Imagecopy Plus', and contains
additional options (beside the ability to read PhotoCD images) which
will not be available in the standard version. The file name has
changed from:

IMGC4CD.PRG to IC4PLUS.PRG

Updating Imagecopy 4.1 CD to 4.2b1 Plus

To upgrade from Imagecopy 4.1 CD to 4.2b1 Plus you need to download IC42B1.ZIP (83888 bytes). You will also need to have a copy of Update (UPDATE.PRG) to install the update. If you don't have this already you can download UPDAT105.ZIP (19757 bytes).

New features
---
1. Imagecopy uses separate modules for JPEG and PhotoCD images. This reduces the size of the main program by nearly 100k, and the modules can be loaded and unloaded as they are needed. If you prefer to keep the modules permanently in memory, there is an option for doing this (Options:Preferences:Modules) - in this case the modules will be loaded at startup and kept in memory. However, unless you are running Imagecopy from a floppy disk and have plenty of memory, it is better to have the modules loaded and unloaded as needed. Modules which are loaded
as needed are cached in memory until Imagecopy needs to free their memory for other purposes. You can also force them to be unloaded (to free up memory for other applications) by using the 'Free Caches' option
(Options:Misc:Free Caches). If you use Imagecopy as an accessory, modules and other caches are automatically freed when the accessory is closed.

Modules should be placed in the same directory as Imagecopy or in a program directory which is selected from the Paths dialog (Options: Preferences:Paths). Having the modules in the program directory ensures that Imagecopy will be able to find them wherever it is started from. The program directory is where Imagecopy looks for program resources (fonts, palettes, modules, INF files etc.) - it doesn't have to contain the actual program file (although it may do so).

2. Imagecopy can read Photoshop images (apart from CMYK images and images with unflattened layers) [Imagecopy Plus].

3. Imagecopy can read STAD images [Imagecopy Plus].

4. Imagecopy can read and write progressive JPEGs. Progressive JPEGs can be identified in the image information dialog, where they are listed as 'JPEG (progressive)'. You can convert images to progressive JPEGs by selecting the progressive checkbox in the Convert dialog. You can also save an image as a progressive JPEG by displaying it on screen and selecting 'JPEG' and 'progressive' in the Edit/Change Format option of the image menu before resaving the image.

[Imagecopy may create temporary files when reading or writing progressive JPEGs if there is limited memory. These are normally created in the current directory.]

5. The Convert dialog also has an interlaced checkbox for GIFs. This duplicates the 'Interlace GIF images' checkbox in the Image Preferences

dialog.

6. The Image Preferences dialog has a pop-up menu which allows you to select 'Best quality, 'Fast', or 'DSP' for JPEG decoding. This replaces the 'External JFIF loader' option which used to be in the System Preferences dialog.

7. When the full area of the top window on screen is selected for copying (see 10.2 in the manual supplement), Imagecopy includes the window's drop shadow.

8. Images can be dragged from catalogue windows (under MagiC etc.) when Imagecopy is not the top application.

Bug fixes
----
1. Pressing [Tab] to cycle images in full-screen mode no longer cycles backwards.

2. Holding down [Shift] while selecting Copy Image from the Copy menu doesn't lock the mouse after the image has been copied. See 4.3.2a.1 on using the [Shift] key to hide Imagecopy's menu window while copying images. NB You can also top other windows or switch applications while the [Shift] is is held down (this is useful if you want to copy a window belonging to another application).

3. Imagecopy can read TIFF images with alpha channels (the alpha data is ignored). Alpha channels contain transparency information.

4. Imagecopy recognizes Intel-format TIFFs with incorrect file extensions (previously it only recognized Motorola-format TIFFs).

5. Fixed a file-reading problem which could cause problems with large images.

6. The Greyscale convert option (Colour Type: Greyscale in the Convert dialog) now works correctly (this was broken in 4.1).

Jeremy Hughes
31st January 1998
==========

Regards, Harry Sideras - UK Association of Atari User Groups
##*#

6510. Re: Cubase Audio **ST**

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: Richard Rives <76031.1247@CompuServe.COM>
Message-ID: <uaGlJkFX9GA.274@nih2naac.prod2.compuserve.com>
Source record: 104375

>Hi folks ...
>
>Can anyone tell me about the following version of Cubase? I quote from
>the box:
>
> 'Cubase ST audio, Yamaha CBX-D5 version'
>
>Yep it says 'ST audio'!
>
>Presumably the CBX thingie does the audio. Any details would be
>appreciated.

Yes, you will need a Yamaha CBX-D5 and a Steinberg ACSI to SCSI box in order for it to work with an ST. The CBX-D5 does 4 tracks of audio and its a nice box.

Regards,

Rich

6511. Re: Viewing Atari databases

Newsgroup: comp.sys.atari.st
Date: 1998-03-30 00:00:00 UTC
From: Nicholas Bales <bales@GET.THIS.OUT.hol.fr>
Message-ID: <6ftvks$a3e$3@news3.isdnet.net>
Source record: 104376

kempson@geol.queensu.ca a crit dans le message
<6foie2$kn7$1@nnrp1.dejanews.com>...
>I have been giving a number to "atari databases" that I need to view and
>convert to other formats. The data is Canadian Census infomation that is
not
>easily available from others sources. Are there conversion programs
available
>to view/read/write this data? Can these programs be run on other machines
ie.
>IBM compatables 386/486?
>

Well, you'd have to know what program was originally used, as "atari
database" is a bit vague.

Then you talk about programs. The program might run on a PC with an ST
emulator. Check out the Quick FAQ for emulation pointers.

Cheers,
Nick
--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

6512. ** Problem with Super Mario **

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: garn9114@kutztown.edu
Message-ID: <6fro6j$3jm$1@jake.esu.edu>
Source record: 104140

Hey kiddies! I have a problem that I was hoping someone might be able
to guide me to. This serious error has only happened on a few occasions.
First, whenever I try to install gcc and g++, and most recently playing the
new Super Mario Brothers NES Emulator v1.1 from Reservoir Gods. On the
most recent occasion, I left the game normally, and my computer locked up.
I thought it rather odd. When I rebooted, I found that drives G and H
(partitions on my internal 84Meg HD) were shifted downto E and F, and the
original content of drives E and F were gone. Drives C and D were all
okay. Again, the only other time this has happened is whenever I try to
install gcc and g++.

Well, needless to say I'm confused. If anybody has any ideas what
the problem could be, or if there's anything I might be able to do to solve
it, please either leave a message here (if you think others should see) or
email me at garn9114@kutztown (this being preferable considering the few
times I'm able to read this great newsgroup). Thanks in advance for anyone
who might be able to shed some light on the problem. In the meantime, time
to reinstall everything!

Thanks again in advance,
George Garner

P.S.> FYI, I have an Atari Falcon030 with 4 Megs of Ram running Tos 4.04,
Sting 1.12, Speedo GDOS, and a few other useless auto programs that I
didn't run the first times it happened to me with gcc so they can't be a
problem...

--
~~~~~~
"I don't need to drink to have a good time. I need to drink to stop the
voices in my head..."
As seen on _Dr. Katz, Professional Therapist_, 1997
~~~~~~
** The system requirements said "Windows 95 or better", so I used Linux. **

6513. Re: *I* bought Atari

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <3521684D.4860@cfcsc.dnd.ca>
Source record: 104141

Petter Toneff wrote:
> There's also the upcoming(?) Centurbo 2. According to Centek's
> webpages it's supposed to be ready, but my mails to Centek haven't
> been replied.
> Anyone know if the thing is actually finished?
> - Petter -

well, info I've received suggests that the beta testing phase is over,
and the selling phase is to begin. the sooner the better I say.
it's a RAM and speed upgrade.

6514. Re: PNG

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1278_outrider@anv.net>
Source record: 104142

Re: "PNG", guivol@esc.de scribbled the following on 31 Mar 98 @ 21:42:10:

g> It's more powerful than GIF (see the given PNG homepage),
g> except that it doesn't support the (poor anyway) multi-image/
g> animation mode of GIF. The PNG group considers this as no
g> disadvantage, though, since multi-image/animation support
g> is subject to a dedicated format (MNG).
g>
g> PNG complements JPEG for lossless and artwork applications.
g> The exercise is to choose the right format for your purpose.

Thanks for the info.

It sounds as if PNG has some potential, but it needs to be more accepted (particularly on the Internet) before we can come close to dismissing the GIF format.

* LED v1.51 * "Excuse me while I kiss the sky!"
--

Terry May - Las Vegas, NV

6515. Re: Wanted: US Robotics 28800 Manual:)

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1279_outrider@anv.net>
Source record: 104143

Re: "Wanted: US Robotics 28800 Manual:)", steve@steverosie.demon.co.uk
scribbled the following on 31 Mar 98 @ 21:27:31:

s> I'm after the user manual for the US Robotics Sportster 28800 fax
s> modem, to beg, borrow or buy.

Try their web site (3com.com) or BBS. I don't have their BBS number handy,
but it should be on their web site.

Not sure about their web site, but they definitely used to have downloadable
ASCII manuals on their BBS.

* LED v1.51 * 24 hours in a day... 24 beers in a case... Hmmm.....
--

Terry May - Las Vegas, NV

6516. Re: DMA hard drive

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: Newsmaster@pwomar.demon.co.uk
Message-ID: <1d6rxxl.10t9w8b10qqnjaN@pwomar.demon.co.uk>
Source record: 104144

Uwe Seimet <us@ooc.de> wrote:

> Walter Hellman wrote:
>
> > Our paper this morning has an ad for a "4.3 GB ultra DMA/33" hard
> > drive. Is this related to or compatible with the Atari ST DMA port?
>
> Yes, you can use this drive with the ST if you have an ICD compatible
> hostadapter like the LINK96/97 and a driver like HDDRIVER that supports
> drives larger one GByte connected to the ST.

Normally I take what you say as the gospel but surely the drive he is
seeing is most likely an ULTRA IDE drive as others have said?

6517. html-ascii

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: k.lever@zetnet.co.uk
Message-ID: <6fru8dajh1@irk.zetnet.co.uk>
Source record: 104145

Seeya,

Keith.

```
**********************************************************************
+ Keith Lever. ----------------- e.mail:- k.lever@zetnet.co.uk +
+ Atari 4160 ste-------Magic.V5-------NVDI V4.11------CAB V2.5 +
**********************************************************************
I know I am MAD,-----------And,the man in the moon agrees with me.
```

6518. Re: A Web Browser for the ST?

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <#B3nybMX9GA.296@nih2naaa.prod2.compuserve.com>
Source record: 104146

From what I can remember of the citys in Germany, they are way
bigger, heck, most of the small towns in Germany are bigger than
Rosamond. The ONE computer shop in town is only open like 3
days of the week. But I enjoy the wide open spaces around here,
something you can't find over there. I can look out the front
door of my trailer and see for at lest 30 miles before any hills
can be seen.
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

6519. Re: A Web Browser for the ST?

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <#ANzicMX9GA.58@nih2naaa.prod2.compuserve.com>
Source record: 104147

There we go again. Go to a Web page, with Flash 1.6? NOT!
--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

6520. Re: Falcon Internet Phone

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: Paul <l@hate.spam>
Message-ID: <01bd5c4d$274655c0$LocalHost@rambler.ic.new-ulm.mn.us>
Source record: 104148

I agree with the below - nice hobby program if it's Falcon specific, very
useful if it can be compatible with PC/Mac in any way. Good luck.
--->Paul

Tomas Berndtsson <tobe@lysator.liu.se> wrote in article
<yz8zpibggsi.fsf@sara.lysator.liu.se>...
> ekaljumagi@clhs.lake.k12.ca.us writes:
>
> > > Hi all..
> > >
> > > I just wanted to do a quick spot of market research. Me (Tim Putnam)
and Anthony Jacques
> > > of Yescrew are planning on adding an internet phone to the next
release of FracIRC the
> > > stik/sting/gluestik internet relay chat client. Obviously this will
be only
> >
> > Frankly, although I would love to have internet telephone service, I
suspect
> > that limiting my talking to other Falcon owners would mean I wouldn't
use it
> > much. More power to you if you decide to do it, though.
>
> I think making it compatible with for example Speak Freely would be a
> good idea. It's freely available with sources for unix and windows and
> uses GSM, ADPCM, LPC and some other coding algorithms. I've had the
> idea myself, together with some people I've talked to on IRCnet
> #atari. The ADPCM used by SF is really simple, but unfortunetely it
> needs a transfer rate of 4K/s. GSM needs less, but is more
> complicated.
>
>
> Tomas - tomas[@.]nocrew.org
>

6521. Re: LZH SHELL BINARY

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: Paul <l@hate.spam>
Message-ID: <01bd5c4f$5938ac20$LocalHost@rambler.ic.new-ulm.mn.us>
Source record: 104149

Hallvard Tangeraas <hall@post1.com> wrote in article
<351e6912331340@post1.com>...

[snip]

> PLEASE!! please don't do that again!
> You should never post a binary (i.e. a program, pictures etc.) in a
normal
> newsgroup. Imagine if everybody here posted an attachement -you'd
probably
> be spending 2 hours downloading messages (and paying for the
> telephone/modem time as well!).
>
> A much better idea would be to mail the program directly to the person
> (maybe this was the idea, but you pressed the wrong button..), or give a
> reference to a web/FTP site etc...
>
> As usual I expect to be flamed for opening my mouth about these issues,
but
> I'm sure I'm not the only one getting tired of having to download loads
of
> useless data now and then. Just thought I'd mention it.
> Have a nice day.
>
>
> Hallvard

If others flame you, I'm solidly in your corner. Newsgroups are not the
place for binaries, 95% of the time. The discussion groups are for
discussion. There are much better, and less internet resource consumimg,
ways to give & get binaries.

Thanks, Hallvard.

--->Paul

6522. Re: A Web Browser for the ST?

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: szhays@catbert.ucdavis.edu
Message-ID: <6frv2u$5tu$1@mark.ucdavis.edu>
Source record: 104150

Dennis Bishop (102063.112@CompuServe.COM) wrote:
: There we go again. Go to a Web page, with Flash 1.6? NOT!

Sure. Here's one example of how -- note that it assumes certain things about how you are using Flash to connect to the internet, i.e. what services your Internet Service Provider has to offer.

If you are using Flash to connect to a Unix host, type "lynx" at the Unix prompt, then press your "g" key. Then type the URL you want to go to. Shortly, the text of the web page in question will appear on your screen. Use your arrow keys to move the cursor from link to link. Pressing your space bar when your cursor is over a link will take you to the page that link links to. If the link links to a file, the program (lynx) will offer you the option of downloading the linked to file. Accept that option. Use "q" to exit lynx. Now use "sz" to send the file you downloaded to your server's machine to send the file on to your local machine using z-modem. You'll have to type "sz" followed by the name of the file. If you forgot the file name, you can use "ls" to list the files in your directory to the screen. After you have sent the file to your home machine, you probably will want to remove it from your service provider's machine using "rm" followed by the file name.

The above is just one of many ways of getting a file, or visiting a web site, with just a dialup connection such as what Flash provides. If it doesn't work for you, you may have to explore other options, many of which have been posted to this thread already, such as using the services that will e-mail files to you.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

6523. Re: A Web Browser for the ST?

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: szhays@catbert.ucdavis.edu
Message-ID: <6frve5$5tu$2@mark.ucdavis.edu>
Source record: 104151

Eric Hays (szhays@catbert.ucdavis.edu) wrote:
:
: The above is just one of many ways of getting a file, or visiting a web
: site, with just a dialup connection such as what Flash provides.

Obviously, things _will_ get easier once you have a tcp/ip connection and
can run graphical web browsers and ftp programs and etc... on your home
machine, which is the point we are trying to get you up to.

One other thing I forgot to mention long ago is probably the most
important resource available to you: your local user group.

Now I know, given your geographic location, tha the term "local" has top
be somewhat loosely applied here. But as president of a user group in
Northern California, I know our club does its best to help its members
wherever in the world they may be, as is evidenced by the geographic
spread of our membership.

If Los Angeles is only 80 miles from you, there are probably Atari user
groups within that radius. Give one of them a call.

--
....
: Eric Hays -- elhays@ucdavis.edu -- 530-752-2819 -- UC Davis (USA) :
: @ @ Internship & Career Center http://icc.ucdavis.edu :
+-oOO-(_)-OOo---+

6524. FS: Atari 1040STe w/lots of software

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: towad@aol.com
Message-ID: <1998033123504900.SAA17454@ladder01.news.aol.com>
Source record: 104152

Atari system includes:

Hardware:
Atari 1040STe (in box)
SC1224 Color Monitor (in box)
Golden Image External Disk Drive
2 Joysticks
no mouse (not necessary, but recommended)
all necessary cables & connectors

Games:
* indicates in box
@ indicate with manual
Red Storm Rising (based on the Clancy book)*@
BattleHawks 1942 by Lucasfilm*@
Gold Rush (greatest RPG ever, and animated, too!)*@
Flight Simulator II*@
Clue, Master Detective (based on the board game)*@
Hardball By Accolade (I'm sure you've heard of this gem)*@
Their Finest Hour - The Battle of Britian by Lucasfilm*@
Shuttle - The Space Flight Simulator*@
Risk (based on the board game)*@
ST-Pool*@
Scrabble@
Backgammon@
Silent Service@
Sublogic Scenery Disks*@

Educational:
* indicates in box
@ indicate with manual
Winnie the Pooh - In the 100 Acre Wood*@
Donald Duck's Playground*@
Speller Bee*@
Fraction Action*@
Decimal Dungeon*@
Mixed-Up Mother Goose*@

Applications:
* indicates in box
@ indicate with manual
The Cartographer*@
Antic Software*@
Publisher ST (high quality)*@
LDW Power Spreadsheet (very nice)*@

DEGAS - Design & Enertainment Graphic Arts System Elite*@

86 miscellaneous disks:
Most Disks of the Month, some commercial titles as well as some backups.

The system will be shipped in three boxes weighing 12, 27, and 37 lbs. My zip code is 17347. If you go to the UPS web page (www.ups.com) you can get a shipping estimate.

Price is $100 + shipping. Payment must be by money order in advance or COD (cash only, $5 extra). If you have any questions please let me know.

Tom Owad

6525. FS(UK) MiniS Hard Drive with Link II

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: niall.moran@strath.ac.uk
Message-ID: <OIGURMKX9GA.97@nih2naab.prod2.compuserve.com>
Source record: 104153

```
100mb with Link II exteral SCSI host adaptor.
Loads of software on drive
```

£80 or best offer.

```
email bdu95425@strath.ac.uk
```

6526. CHK_OFLS

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1283_outrider@anv.net>
Source record: 104154

Where can I find this program?

* LED v1.51 * "Careful with that axe, Eugene..."
--

Terry May - Las Vegas, NV

6527. Re: Cubase Audio **ST**

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: Mark Fassett <mark_fassett@intuit.com>
Message-ID: <35219BA7.502ECA1E@intuit.com>
Source record: 104155

Well, I never actually saw the thingy running, but it IS a version of Cubase Audio for the ST and Yamaha CBX-D5. The CBX-D5 was an early I/O box that was actually a SCSI device, handling all the audio chores. It included 2 inputs and 4 outputs (all balanced) and had a Yamaha SPX 1000 processor (or 2) built in. I know there are people who are still using this device with Cubase on other platforms, but I don't think I ever heard of any one actually running Cubase ST on it.. most people who wanted audio with Cubase on the Atari platform bought a Falcon (like me). I considered the CBX-D5, but it was $2500 or something like that when it first came out.. the Falcon gave me more tracks out of the box. I know Yamaha came out with a new chip that allowed the device to be Win95 compatible within the last year or so.. I don't know how that affects the Atari version.

Also, I have seen a CBX version on Steinberg's web site for the ST.. so it has been updated, but probably not in several years. That's all I know!

-Mark

jim wrote:

> Hi folks ...
>
> Can anyone tell me about the following version of Cubase? I quote from
> the box:
>
> 'Cubase ST audio, Yamaha CBX-D5 version'
>
> Yep it says 'ST audio'!
>
> Presumably the CBX thingie does the audio. Any details would be
> appreciated.
>
> Jim.
>
> --
> * Mr J.M.A. Harris.
> * 9 Argyle Road, Brighton, East Sussex, BN1 4QA, United Kingdom.
> + 44 (0)1273 625875.
> * jim@studio9.demon.co.uk ~ http://www.studio9.demon.co.uk
> * Postgraduate Student of Hypermedia Studies
> * (http://www.hrc.wmin.ac.uk)
> * @ Advanced interactive web site design
> * @ CD-ROM authoring
> * @ Internet and Multimedia Installations and Events
> * @ Digital Music

> * Also at this address Mr C.Hope, Mr S.Grainger and Miss S.Kpakra.

6528. Re: Losing memory in CAB

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1293_outrider@anv.net>
Source record: 104156

Re: "Losing memory in CAB", guy@swampdog.demon.co.uk scribbled the following
on 01 Apr 98 @ 00:07:46:

g> I wasn't clear.

Actually, you were. Maybe my reply wasn't clear.

g> When you set the memory in Cab there are two ways it can be
g> implemented (I have no idea which is). Either Cab grabs one block of
g> the designated size and hangs onto it, or it can grab lots of blocks
g> of indeterminate size until the designated total is reached. The
g> former "wastes" memory in that it may never get used. The latter
g> fragments it.

Well, there's no question it uses the latter method. I'm saying it should
use the former, because I don't believe in the wasted memory argument, for
reasons already given. Furthermore, even when that designated total is
reached, it's not like CAB hangs onto it when it purges old graphics for new
graphics. In fact, your cache shrinks and shrinks and shrinks, but not to
give the rest of the system back that memory. It's simply lost (in effect)
until you quit CAB. So what's the point?

g> It doesn't know that it isn't competing though. ;-)

It shouldn't have to know. That's why it has the two memory settings, so *I*
can decide whether or not that memory is valuable.

g> Nope - only if you happen to regularly use a program with Cab that
g> won't otherwise load!

That's what the "Keep free" setting is for. In fact, the current method
makes it MORE likely that you won't have memory available for the "regularly
used" program.

For instance, I have the "Keep free" setting at 1024 bytes. But there are
times where memory gets so fragmented, that I find myself with far less than
that available. I have about 8 megs free when first loading CAB. The other
night after surfing for a few hours, I had about 640k free, but only 480k was
taken up by my cache. That means about 7 megs of memory was "wasted." This
is preferable to grabbing a block of USER-DEFINED memory and keeping it?

g> Agreed. Question is, do you tie up the whole lot all the time or
g> not?

If you give CAB permission to use it, YES. What's the point of even having
the cache settings if they're irrelevant?

* LED v1.51 * "So...do you like...stuff?" - Ralph Wiggum
--

Terry May - Las Vegas, NV

6529. Re: MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1294_outrider@anv.net>
Source record: 104157

Re: "MagiC", guy@swampdog.demon.co.uk scribbled the following on 01 Apr 98 @ 00:07:49:

>> Pinhead
g>
g> Don't think this is needed or desired with MagiC, iirc the "fast
g> load" option does the same thing.

Not only is it not needed, it doesn't even work with MagiC.

Do you know of a good program for setting fastload bits that is MagiC/VFAT compatible?

* LED v1.51 * Dan Quayle Library burned; both books lost!
--

Terry May - Las Vegas, NV

6530. Re: MagiC

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: dwmoar <dwmoar@teleport.com>
Message-ID: <3521A492.A19D3D32@teleport.com>
Source record: 104158

Actually I zapped MagiC from the hard drive and got out Geneva. Didn't have a problem setting it up. Worked with everything in the auto folder that MagiC didn't work with. Even has a hell of alot better manual with it. I can get Geneva to run a couple of programs together that Magic didn't seem to want to do. Maybe this is a limitation of MagiC version 4.0 though. With an alternate desktop like neodesk I really like Geneva alot better that I did MagiC. It also seems to me that Geneva runs alot faster than MagiC did on my Mega STe. All in all I think that I am just going to use Geneva for the time being. I still haven't read through the enire manual for Geneva yet. But so far I like the ease of installation and the way the manual is set up. Perhaps some of the programmers should take a lesson from this program on writting a program that is easy to install and with a good PRINTED manual. Not just this HYP text bull or something passed off in German. No offense to anyone, but if you are going to make programs available through the internet of to other countries they should includ docs that are in the launage of the countries that they are going to be used. I don't know about you but if I am going to spend good money for a program I want it on disk and a well printed manual with it. I am more than willing to pay for something good. Well so much for my 0.02 cents worth.

Charles Silver wrote:

> On 29 Mar 1998 10:45:31, dwmoar wrote:
> >> Yo David,
> >> 1) Get rid of pinhead <g>.
> >> 2) Don't run UIS last in the Auto folder
> >> 3) Are you having fun yet?
> >>
> >> You've asked a lot of questions that are user dependant, so this is just
> >> for starters...
> >> Charles
> >
> > I will get rid of pinhead when I get my copy of NVDI.
> <snip>
> >And I am having so much fun that I would like to shove a stick of TNT under
> >the darn computer and light it. :)
> >but thanks for all the help. David
>
> Howdy David,
>
> Glad to here your getting NVDI <g>. IMHO, NVDI is a *must* have piece of
> software for Atari Computers. I use it on my 1040ST and my Falcon.
> The Behne brothers did an excellent job. You will throw away that match
> to light the TNT once you install it :)

Well I won't throw away that match too soon!I also hear that there are a few programs that NVDI does not like to work with. One of them being BigDOS. Does anyone know about this? Suggestions?

> ---
> CU,
>
> Charles
> EoF

6531. Re: One More Step

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eqo9ns.DHM@suse.modem.stud.uni-hannover.de>
Source record: 104159

In article <6fnjb3slh1@roch.zetnet.co.uk>,
rcain@zetnet.co.uk (Roger Cain) writes:
> On 29 Mar 1998 18:35:19, Keith Dunn wrote:
>
>>>Sigh! It's bl**dy stupid but Adamas currently needs YET ANOTHER
>>>protocol provided by its own stack/dialer called Draconis. When will
>>>these people learn not to keep re-inventing slightly different wheels!
>>
>>Surely the more the merrier?... if we all had to stick to the same
>>thing... it'd be a boring old world, so its inconvienient?... but at
>>least we have variety and choice...
>
> Well, you'll have to excuse me but I reckon that we don't need so many
> versions of what is basically an operating system extension. It
> destroys many options of inter-operability with the available clients.
>
> ...
>
> Call me old-fashioned .... :-)

No, it makes a lot of sense. So I guess you'll like the news that Jens
Heitmann (Adamas and Draconis author) and I just made an appointment to
discuss (and hopefully work on) some "compatibility layer" which would
allow his clients to run under STinG.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

6532. Re: A Web Browser for the ST?

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <Eqo929.DF6@suse.modem.stud.uni-hannover.de>
Source record: 104160

In article <OCYz4r6W9GA.258@nih2naab.prod2.compuserve.com>,
Dennis Bishop <102063.112@CompuServe.COM> writes:
> If I wanted to be in a bigger town, why just about 85 miles away is ...
>
>
> Los Angeles, a mear 3.5 million souls. I prefur the quite out this
> way.

There you go. I'd guess LA has some public means to surf the web ?? ;-)

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

6533. Re: SpannerWerks&#65533; &#65533;Jeez, I still have that?!?&#65533; Auction

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: perot@suse.modem.stud.uni-hannover.de
Message-ID: <EqoEJo.Dts@suse.modem.stud.uni-hannover.de>
Source record: 104161

On Sun, 29 Mar 1998, Brigitte & Eric McCormack wrote:

> > > 3. I need money to pay my bills.
> >
> > I can understand that, but you'll agree that this is irrelevant to
> > everybody except yourself.
> >
> A rather weak attempt at humor, but an attempt nonetheless.

It was no attempt at humour, I was quite serious. I know the situation of being short of money, and I know if that is the case it's not relevant for anyone except me. So here, in your case, the same applies. So whether you need money or not, I don't care; but I won't like being flooded with bids or your replies, regardless if the reason is your need of money or anything else.

> > > but considering there is no comp.sys.atari.st.marketplace or
> > > equivalent, and there are numerous FS: postings, this is the only viable
> > > location.
> >
> > You'll notice if you check those FS: postings that they are posted only
> > once, and repeated not more often than once or twice, and this with a week
> > at least between the postings. Nothing that even remotely resembles an
> > auction.
>
> Like Lefty's Monter Auction?
> Like Wild & Wacky Auction?
> Like Dan Mazurowski's Auction?

I cannot remember any auction by any of those people. If they existed, they must have been several years ago, or somehow they did not get to my place (rather unlikely). To make sure that I did not just ignore them, I searched my news server's database of comp.sys.atari.st (several thousands articles) for the words "Monter", "Wacky" and "Mazurowski". No articles by the former two. I found quite a few by Dan Mazurowski, but they are normal contributions to discussions, not auctions.

If you've referring to "auctions" like the one by YAC (Eric Hays), you should note that he merely posted the announcement and the list of items exactly once, and only one followup annoucing the final update. You cannot really call that an auction carried by c.s.a.s.

So I repeat: There have *not* been auctions (at least for a long time) on comp.sys.atari.st. c.s.a.s. is not meant to carry auctions, and I'm sure a significant number of people dislike them there. I guess most people just resigned from protesting against (like protesting against SPAM), they

just quietly think "What a jerk" or similar.

> In the last two hours I have gone through the c.s.a.st faqs (new and quick),
> and through dejanews and found no mention of c.s.a.st being a moderated ng, or
> of you being appointed to moderate it. If you can provide documentation of
> this authority or point me in the direction of a charter for the ng that would
> justify your demands, I will gladly back down and refrain from posting further
> auctions to c.s.a.st.

If c.s.a.s were moderated you had not succeeded in the first place to send your stuff. c.s.a.s is not moderated, but that does not mean people may do what they think is best for them, they still have to adhere to some set of rules. One of those is "Post only what is appropriate, and do not cause more traffic than needed to make your point." Posting basically the same message every day violates the second, while strictly speaking, the first announcement violates the first part. Concerning the latter, it's true there is no real marketplace group, so a single "FS:" is probably justified.

As c.s.a.s. is not moderated, I'm not the moderator. Responsibility for the shape of a non-moderated newgroup is with the people using it. I'm one of them. Earlier on, Rich Tietjens did a good job in this, but his appearance here has become rare.

> I eagerly await your response. Until then, according to all information I
> have available I am not in error.

I've said above that you're not exactly in error. Just consider the case of a dozen or more people doing the same. c.s.a.s. would be flooded with auction bids and announcements and would become useless. Same happened with too many media that have been corrupted by commercials. It's *our* responsibility to ensure that this does not happen with our newsgroups.

IMHO the way the YAC auction was done is the better way by far. Announce it in c.s.a.s. once, maybe one followup when it comes to final bids, but do everything else in private mailing lists. After all, news servers keep articles for quite a while, so people that do not read news very often won't miss the announcement anyway.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

6534. Re: Elite 3 on falcon

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: dipching@ping.be
Message-ID: <352155bcaf6630@ping.be>
Source record: 104162

on Tue 31-03-98 19:07 Ian Norton wrote:

>Hi, I've seen some posts on maus.f030 news group something about
>ELITE 3 on the Falcon

Really ? I cannot believe it ... the 2 was a damned good game !

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

6535. NEW Exciting Music Releases from Floppyshop

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: Steve Delaney <sdelaney@zetnet.co.uk>
Message-ID: <6fu734ggj1@irk.zetnet.co.uk>
Source record: 104163

```
**********************************************************************
PRESS RELEASE
FLOPPYSHOP
1st April 1998
ABERDEEN, SCOTLAND
**********************************************************************
ELECTRONIC COW releases from FLOPPYSHOP
**********************************************************************
```

Floppyshop are pleased to announce the release of two exciting new releases from Atari music developers Electronic Cow. The first, Scribble Synth, comes about as a result of the popularity of Snippit Synth, their granular synthesiser, and is a further adaptation on that theme. The sounds produced are entirely different from Snippit but should appeal to those who are already enjoying that release.

EC-909 is a major breakthrough on the Atari, giving us a professional quality analogue based drum machine in software (probably the only music product with which PC and Mac owners had a definite advantage over us).

It comes complete with 16 samples from the legendary TR-909 and compares favourably with similar software on the Mac and PC costs upwards of 100 pounds!

Here's some more information on both products.

```
**********************************************************************
Scribble Synth by Electronic Cow
```

Program Type:- Software Based Sample Sequencer
System: ST(FM), STE, Falcon and TT.
Memory Required: 1 Mb
Display Type: Mono monitor on an ST. Any display type on TT or Falcon.
Price: 16 pounds
Postage: UK 2pounds, Europe (including Eire) 3 pounds, ROW 4 pounds

```
**********************************************************************
PRODUCT INFORMATION
**********************************************************************
```

Scribble Synth is another software based sound synthesizer, in the same vein as Electronic Cow's previous release Snippit Synth. However, the synthesis model used in Scribble Synth is completely different: it's a true additive synthesizer, but with a difference! You actually draw in frequency envelopes with the mouse!

How it works:

These mouse 'scribbles' (of which there can be up to five per sound) are transformed into 2D frequency spectrum plots by the software automatically. Both low and high frequency bandwidths can be defined, and up to twenty bands
can be comprised in one 'scribble'. These plots are then placed in the time domain and Scribble Synth interpolates individual envelope shapes for each frequency band!

The results are quite amazing! Strange sci-fi warbles, time-based pitch and filtering effects, plus frequency modulated sounds are all possible with Scribble Synth, as well as some REALLY deep bass sounds! Sounds can then be exported to tracker programs, direct-to-disk sequencers/recorders, and sample editors in either AIFF, AVR or SPL formats. Both eight and 16-bit formats are supported and ANY frequency between 8 and 50KHz! Scribble Synth will also allow you to dump the sounds via MIDI to an MSDS-comaptible sampler, or the Akai S900/950...

Scribble Synth's main features include:

* AVR/AIFF/SPL 8/16 bit sample export at any frequency (up to 50KHz)

* Digital audio playback of sounds on the Falcon and STE/TT

* MIDI sample dump for Akai S900/S950 and all sample dump standard samplers

* On-line help utilising ST-Guide, plus an eight-page CD-booklet manual

Scribble Synth requires at least one megabyte of memory and a 640 x 400 display to run. Because of hardware limitations, no audio playback is available on the STFM, but you can still generate samples!

****
EC-909 by Electronic Cow

Program Type:- Software Based Analogue Drum Machine
System: STE, Falcon and TT.
Memory Required: 1 Mb (STE), 4 Mb Falcon
Display Type: Mono monitor on an ST. Any display type on TT or Falcon.
Price: 25 pounds
Postage: UK 2 pounds, Europe (including Eire) 3 pounds, ROW 4 pounds
****
PRODUCT INFORMATION
****

Tired of the ridiculous prices for second-hand analogue drum machines? Wish you had Re-Birth on the Atari?

EC-909 is an analogue drum machine emulator for the Atari STE/TT or Falcon. It features sixteen original TR-909 sounds (including bass, snare, toms, rim, clap, and cymbals), with various controls (pitch tuning, volume attenuation, and attack shape) and an interface everyone will have seen somewhere before!

EC-909 can create single bar patterns (in real-time on the Falcon), and then export them into your direct-to-disk recorder or sample editor as AIFF or

AVR format samples. Both 8 and 16-bit formats are supported, as well as mono or stereo options. The program will also allow you to export the pattern as a standard MIDI file for loading into your MIDI sequencer. Other features include: MIDI triggering, tempo and bar length controls, and Undo!

EC-909' s main features include:

* AVR/AIFF 8/16 bit sample export, either mono or stereo

* 16 unique TR909 style drum sounds

* Tempo and bar length controls

* MIDI triggering for drums and pattern playing

* Exports patterns as type 1 MIDI files

* On-line help utilising ST-Guide, plus an eight-page CD-booklet manual

There are two versions of EC-909; one for the STE and TT, and one for the Falcon. EC-909 requires at least one megabyte of memory (4 Mbytes on the Falcon) and a 640 x 400 display. EC-909 won't run on the STFM because of the lack of digital audio hardware
****
Further information:-

Snail Mail: Floppyshop, PO Box 273, Aberdeen, Scotland, U.K. AB15 8GJ Email: sdelaney@zetnet.co.uk

WWW: http://www.users.zetnet.co.uk/sdelaney/floppyshop/

Credit Card Orderline (Phone & Fax): 01224 312756 Intl. +44 1224 312756

Technical Support:- Tel: 0411 544133
Intl. +44 411 544133

Email: electronic_cow@dial.pipex.com
WWW: http://dspace.dial.pipex.com/electronic_cow/cownet.shtm

****

6536. NEW CD-ROM for Falcon Owners

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: Steve Delaney <sdelaney@zetnet.co.uk>
Message-ID: <6fu73eggj2@irk.zetnet.co.uk>
Source record: 104164

****

PRESS RELEASE
FLOPPYSHOP
1st April 1998
ABERDEEN, SCOTLAND
****

SELECT CD FOR FALCON OWNERS
****

Floppyshop are pleased to announce the release of their fourth CD-ROM title for Atari computers. It is an updated version of an excellent release originally titled Falcon 030 Version 1.00, which was compiled by Michel Goux and Thierry Benet who run the popular Azimut RTC bulletin board in France. The CD-ROM remains essentially their compilation, but we have modified it by altering the folder structure to English names and replacing some of the included software packages with newer updated versions. In addition, we have squeezed quite a lot of interesting extras onto the CD which were not present on the original release. The Floppyshop variant is called SELECT CD, so as to avoid confusion with the French version.

As the name suggests, this collection is exclusively dedicated to the Atari (or CLAB) Falcon 030. There's no antiquated ST software padding out this collection, it's all top quality PD, Shareware and Freeware for Falcon computers. Many of the titles coincidentally happen to run exceptionally well on the Hades, Medusa and other high end clones, but others use the DSP and are therefore only comfortable with the real McCoy.

SELECT CD includes all the top demos from Europe's favourite demo crews, lots of audio programs, masses of games, graphic programs, file viewers, lots
of source code (in Assembler, C, DSP, GFA and other languages), several multimedia packages, a number of STe emulators, some direct to disk recording software, lots of disk magazines, masses of small utilities, technical info, DIY electronics projects and an easy to install Unix environment for your Falcon.

With very few exceptions, almost everything on the CD-ROM is uncompressed and ready to run. In fact most software will run directly from the CD, thus avoiding the necessity to purchase a larger hard drive. Falcon exclusive collections are very few and far between, with most Falcon owners having to be content with a token "corner" on an ST based title. SELECT CD offers a unique opportunity to own all those classic Falcon demos together with the very latest versions of all today's popular PD, Shareware and Freeware titles from the world's top Falcon programmers. What more could you possibly

want, apart from a Phenix or a Milan?

SELECT CD is available now for only 15 pounds + P&P (UK 2 pounds, Europe 3 pounds, ROW 4 pounds).

****

Further information:-

Snail Mail: Floppyshop, PO Box 273, Aberdeen, Scotland, U.K. AB15 8GJ

Email: sdelaney@zetnet.co.uk

WWW: http://www.users.zetnet.co.uk/sdelaney/floppyshop/

Credit Card Orderline (Phone & Fax): 01224 312756 Intl. +44 1224 312756
****

6537. Special Deals on Atari P Packages

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: Steve Delaney <sdelaney@zetnet.co.uk>
Message-ID: <6fu73nggj3@irk.zetnet.co.uk>
Source record: 104165

```
**********************************************************************
PRESS RELEASE
FLOPPYSHOP
1st April 1998 ABERDEEN,
SCOTLAND
**********************************************************************
FLOPPYSHOP TAKES OVER zzSOFT'S DESKTOP PUBLISHING PACKAGES
!!!NEW DEALS ON EASY TEXT PRO VECTOR!!!
**********************************************************************
```

Floppyshop are pleased to announce the recent acquisition of worldwide production and distribution rights to zzSoft's Easy Text Professional and Easy Text Pro Vector Desktop Publishing packages. Both packages will continue to be priced at 19.95 + P&P (which will remain free for UK customers), which is less than you would expect to pay for a decent word processor, never mind a fully fledged DTP package.

More importantly, our deal with zzSoft means we are now in a position to offer low cost upgrades from Easy Text Professional to Easy Text Pro Vector and competitive upgrades from any other Atari DTP package. Yes, you can upgrade from ANY package to Easy Text Pro Vector at a discounted rate! Here's a little information about the programs.

Easy Text Professional

Easy Text Professional is an ideal entry level DTP package as it can be run on a floppy based system (but is of course hard drive installable) and requires only 1 Mb of RAM. It is a GDOS based package and comes with an installer program which completely automates the GDOS setup. A selection of fonts are supplied with the package. Easy Text Professional includes a 130+ page fully illustrated printed manual.

Easy Text Pro Vector

Easy Text Pro Vector is for those of you with more system resources to spare. It requires at least 2 Mb of RAM and a hard drive is strongly recommended. You can work without a hard drive but you'll need to set up a RAM disk and have over 2 Mb of free RAM, so a 4Mb machine is essential if you don't own a hard drive. You will also require SpeedoGDOS v4.xx or v5.xx or you can use NVDI v3.xx or v4.xx as an alternative. Easy Text Pro Vector is functionally identical to its "little brother" with the main exception being that it uses vector fonts to give a much more professional output. In fact the output quality can easily match that of Calamus or Papyrus.

Upgrading From Easy Text Professional

If you have upgraded your system's RAM and purchased a hard drive since buying Easy Text Professional, you may wish to upgrade to Easy Text Pro Vector to take advantage of modern vector font technology. In this case, you must return your three master disks along with the appropriate upgrade fee. Do not return your manual, it is not required. If you do not already own SpeedoGDOS or NVDI, we can offer a bundled deal with SpeedoGDOS v5.7 (see below).

Competitive Upgrade to Easy Text Professional or Pro Vector

Simply send us some sort of proof of ownership of any commmercial DTP package (demo versions and cover disk versions excluded). The only exception to the "commercial" requirement is the Atari World release of Timeworks DTP. Acceptable proof of purchase is a sales receipt, a master disk or a photocopy of the front page of your manual. We don't want the whole package or even the whole manual (don't waste postage sending heavy items!), just something that proves you own a legitimate copy of a competing product. If you send in a master disk as proof of purchase, it will be returned to you with your order.

SpeedoGDOS Bundling Deal

If you are thinking of purchasing Easy Text Pro Vector and do not currently own SpeedoGDOS or NVDI (v3 or later), we can include a copy of SpeedoGDOS v5.7 at the special price of just 20 pounds (49.95 pounds when purchased separately) in addition to the cost of Easy Text Pro Vector. This offer also applies when upgrading (from any product) to Easy Text Pro Vector. Please note this price is only available if SpeedoGDOS is purchased at the same time as Easy Text Pro Vector.

Pricing

Easy Text Professional 19.95 pounds + P&P (UK Free, Europe 3 pounds, ROW 5 pounds)

Easy Text Pro Vector 19.95 pounds + P&P (UK Free, Europe 3 pounds, ROW 5 pounds)

Upgrade from Pro to Pro Vector 6.50 pounds + P&P (UK 1 pound, Europe 2 pounds, ROW 3 pounds)

Competitive Upgrade to either package 14.00 pounds + P&P (UK 1 pound, Europe 3 pounds, ROW 5 pounds)

Easy Text Pro Vector bundled with SpeedoGDOS 39.95 + P&P (UK 2 pounds, Europe 3 pounds, ROW 5 pounds)

Easy Text Pro to Pro Vector upgrade with SpeedoGDOS 26.50 pounds + P&P (UK 1 pound, Europe 3.00, ROW 5.00)

Competitive upgrade to Easy Text Pro Vector with SpeedoGDOS 32.50 + P&P (UK 2 pounds, Europe 3 pounds, ROW 5 pounds)

****

Further information:-

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Email: sdelaney@zetnet.co.uk

WWW: http://www.users.zetnet.co.uk/sdelaney/floppyshop/

Credit Card Orderline (Phone & Fax): 01224 312756 Intl. +44 1224 312756
****

6538. Re: A Web Browser for the ST?

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <uIQ1ELSX9GA.278@ntawwabp.compuserve.com>
Source record: 104166

The only Atari user group that I knew of from down in L.A. seems to
have gone the way of the T-Rex. Can't find hide nor hair of them.
Plus on my budget, going down there is a once a year deal if at all.
After I pay my rent,phone, and some other bills, I'm lucky to have
$125 left to spend for my monthy supply of food, much less gas for
my old car. It's not seen a 1/2 tank of gas in 6 months.

If I can get this system set up sometime during the next month or 3,
then I can maybe drop CIS and go with q-net the local ISP, that
is if they have a local number for Rosamond or north lancaster.

--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

6539. Re: Canadian Atari dealers (Computer direct...)

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: Richard Rives <76031.1247@CompuServe.COM>
Message-ID: <OtzafaSX9GA.240@ntawwabp.compuserve.com>
Source record: 104167

Hallvard,

> http://www.compdirect.com/line_audio/index.html
> (Line Audio Design) -didn't work
>
> http://www.compdirect.com/
> (Computer Direct) -now under a different name... forgotten what it was.

I don't know about Line Audio but Computer Direct is now
http://www.digital-arts.com or www.digital-arts.ca for Atari its
www.digital-arts.ca/atari

Chris owns the English rights to DA's Layout and is trying to get a small
piece of the Mac DTP market. He is still handling the 060 clones, SoundPool,
translations of some very nice Calamus modules.

Regards,

Rich

6540. Re: TT amd Midex

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: Richard Rives <76031.1247@CompuServe.COM>
Message-ID: <etyUlcSX9GA.268@ntawwabp.compuserve.com>
Source record: 104168

>Will Midex and TT work together??
>
>
>--- --- --- --- --- --- --- ---
>P=E5l Monstad ** Djupadal 32 ** N-4200 Sauda
>Mac Quadra 660AV - MagicMac
>--- --- --- --- --- --- --- ---

I think the later models of the Midex will work. I thnik I have a specific
MROS driver for the TT & the Midex+.

Regards,

Rich

6541. Re: A Web Browser for the ST?

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <exuMzLRX9GA.298@nih2naac.prod2.compuserve.com>
Source record: 104169

Nor via CIS, when I tried the CIS FTP menu, it just tells me that I have to have one of the programs that run on an ibm(YUK) to be able to access that fuction. And I have e-mail via CIS, but still not have access to the web without the right program.

So, there, not so smart now are you. Not everyone has the unlimited funds to do everything and by everything.

--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

6542. Tandy2120+Falcon030

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: Dennis Bishop <102063.112@CompuServe.COM>
Message-ID: <e760lORX9GA.298@nih2naac.prod2.compuserve.com>
Source record: 104170

I was given a Radio Shack printer, its their big color one.
I have hooked it up, got paper in it, but all it does is set
there and dispaly on its little led screen ...

Internal Test

I'm wondering, if this printer will only work with a rat shack
tandy machine? Anyone know?

--
Bishops Telescope Fund ...
Dennis Bishop
470 20th ST West #23
Rosamond,Ca.93560

6543. Re: ?

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: bales@hol.REMOVE.THIS.fr
Message-ID: <MPG.f8ab5d1ef72bb3e9896b3@gazette.stortek.com>
Source record: 104190

On 31 Mar 98 03:05:30 GMT, for some strange reason Ronald Clark
(ron@pacifier.com) wrote this...
> I would like to run Atari softwere on the Apple //GS
>
>

I don't think that's possible either. An Apple //GS is less powerful than
an Atari ST, and there are no emulators that I've heard of. If there were
any, they would be so slow you couldn't run anything.

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

6544. ST Book

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: Ron Leblanc <rleblanc@execulink.com>
Message-ID: <35209A29.6056@execulink.com>
Source record: 104191

Does anyone out there have an ST Book? I'm just wondering if there ARE
any out there. I would love to have one!

6545. Re: DMA hard drive

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <35209F30.6DCC@ooc.de>
Source record: 104192

Steve Hammond wrote:

> Hold on - I thought "Ultra DMA/33" drives were backwards compatible with
> enhanced IDE. I have never seen any mention of them being SCSI drives.

I think we have to be careful not to confuse the terms. There are Ultra
SCSI drives and Ultra DMA IDE drives. I was referring to Ultra SCSI
drives. These work well with the Atari like any other SCSI drive.
Ultra DMA IDE drives also work.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

6546. Re: IDE CDROM/extHD for falcon, how?

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <35209FFF.3162@ooc.de>
Source record: 104193

Michael Grove wrote:

> self an extrenal IDE port. You will also need CD Tools for the IDE
> CDROM drive and the mint drivers that go along with it. HD Driver can
> handel the IDE hard disk.

In a few days HDDRIVER 7.5 will be released. The SCSI Driver interface
in this new version besides real SCSI drives also supports ATAPI
devices. This means that any software that is based on this interface
(e. g. SPIN!) will also work with ATAPI devices, especially CDROM
drives, connected to the IDE port.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

6547. Atari and NT

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: miitervo@jypoly.nospam.fi
Message-ID: <6fq9qj$48s$3@mordred.cc.jyu.fi>
Source record: 104194

Hi,

I know that there has been some discussion about connection
Atari to NT via null modem cable, using Sting(?). Has anyone compiled
a faq or howto file, what is there to be done to get this working?

Miika

miitervo at jypoly fi

6548. Re: Problems with DIALER of STInG: "Ser

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <3528b99f.2675708@news.zetnet.co.uk>
Source record: 104195

Hey! perot@suse.modem.stud.uni-hannover.de (Peter Rottengatter) wasn't
it Mon, 30 Mar 1998 09:12:55 GMT that you wrote:

>>>AFAIC, you can say anything you want <g>. What some newbies don't understand
>>
>> Hey never mind the newbies.. what about the women and children in
>> here... do they understand ???

>Do you really think the kids would be any better if everybody on the news
>refrained from using swearwords ? That's an illusion. They hear those words

Your reasoning seems to be that..everyone else uses disgusting
language so why can't you.. and it still doesn't make it right does
it?,

>It's like the discussion around guns. Tragedies like Arkansaw happen because

I snipped the following ramble.....How you got this thread into a
discussion about Guns, Mass Murders, Human Tragedies and killing is
amazing.......No wonder you use profanities...it must be hell inside
your head mate :)))

>Cheers Peter

<smile>
.

Cheers - Tony Greenwood (ATARI Programmer) paxton@zetnet.co.uk
Visit PAXTON WEB at URL http://www.users.zetnet.co.uk/paxton/

6549. Re: dumbarse question

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <3524b5cb.1695489@news.zetnet.co.uk>
Source record: 104196

Hey! bales@hol.REMOVE.THIS.fr (Nicholas Bales) wasn't it Tue, 31 Mar
1998 09:15:43 +0200 that you wrote:

>> hmm over the last few years I have gone from a sx25, dx80, dx4x100 and
>> now a p166 with win 95... I have always needed to copy data backwards

>The desktop formatter became DOS compatible with TOS 1.4 so your STe will
>format MS-DOS compatible disks. However, for simplification, as the
>original poster didn't say what TOS he was using, I said that it's better
>to format on the PC.

** Yes I know **...the chunk of my post you decided NOT to quote
basicaly said the same thing didn't it?.. I said maybe it was my TOS
and I agreed it was probably better to use the PC to format...

<smile>
.

Cheers - Tony Greenwood (ATARI Programmer) paxton@zetnet.co.uk
Visit PAXTON WEB at URL http://www.users.zetnet.co.uk/paxton/

6550. Re: WordPlus to HTML conversion

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6fqh6q$brk@thoth.portal.ca>
Source record: 104197

On 31 Mar 1998, Claus Brod wrote:

>I'm looking for a way to convert a bunch of WordPlus files into HTML
>format. Is there a converter program I could use? Alternatively, is
>anyone familiar with the WordPlus file format and would be willing to
>share this information so that I could write a converter?

Years ago I wrote microEMACs macros to create WordPlus files out of huge ASCII files (it sure beat doing things manually). WordPlus uses simple escape sequences to denote formatting attributes (bold, italic, etc.). I don't use microEMACs anymore, preferring PKS-Write or qed instead for macro work. Here's the codes:

Bold 27 129
Italic 27 132
Bold Italic 27 133
Superscript 27 144
Subscript 27 160
Light 27 130

All attributes have to end with 27 128, except 'normal' text which doesn't use an escape sequence. And normal spaces (32) have to be replaced with ASCII 30.

This doesn't contain all the escape sequences WordPlus uses, though (only the ones I needed at the time). Afterwards, a simple WordPlus header was merged at the beginning of the file. But to go from WordPlus to HTML, all you'll need to do is search and replace these characters, unless there's already an Atari program that handles such conversions. Writing one is a great idea.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

6551. Re: Newsie not posting

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: Pascal Ricard <pricard@club-internet.fr>
Message-ID: <FN_3520e18a_pricard@news.club-internet.fr>
Source record: 104198

in message <6fq2fjrqv1@brokaw.wa.com>,
Charles Silver wrote:

> Yeah, me too, Bro <hehehe>. I must say it is *very* tempting to crosspost
> to other NG's, but only because others seem to feel it is obligatory :)
> I just don't think NEWSie will do it...

Well, perhaps it's time to test FireNews ?
(of topic, but it's a test with this new reader ;-))

6552. Re: ANNOUNCE: Free JPEG software version 6b Atari binaries available

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980331045310.17131A-100000@sparkie.gnofn.org>
Source record: 104199

On Mon, 30 Mar 1998, Terry May wrote:

> Re: "ANNOUNCE: Free JPEG software version 6b Atari binaries available",
>
> g> I have placed at http://www.esc.de/homes/guivol/jpeg-bin/

> Thank you!

I second that! Thanks, Guido

>
> g> To avoid the Unisys LZW patent, djpeg's GIF output capability has been
> g> changed to produce "uncompressed GIFs", and cjpeg's GIF input capability
> g> has been removed altogether. We're not happy about it either, but there
> g> seems to be no good alternative if the code is to be freely distributed.
>
> Hmmm...I thought they didn't care about freeware programs using their patent.

But it could still end up in a commercial app. "freely distributed" is the
catch phrase here.

Happy Festivus,
Dave

<pre>

```
_____
/ /
|||||||||||||||====]: dbg01@gnofn.org
\____\
```

</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

6553. Re: speech to text for the Atari??

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: Dave Gostl <dbg01@gnofn.org>
Message-ID: <Pine.GSO.3.95.980331050547.17131B-100000@sparkie.gnofn.org>
Source record: 104200

On 30 Mar 1998, it was written:

> > There is a old program (from 94-95 something) for the Falcon under MiNT which

> Could you give me details or where to find this?... sounds kinda amusing :)

But first you have to install MiNT, which is not very amusing :-(

Happy Festivus,
Dave

<pre>
_____
/ /
||||||||||||||||====]: dbg01@gnofn.org
____\
</pre>
Bass player for Broadcast,
http://www.sstar.com/d
on the web

6554. Re: OPERA/softPC

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: bales@hol.REMOVE.THIS.fr
Message-ID: <MPG.f8aedcc967eb2dd9896b7@gazette.stortek.com>
Source record: 104201

On 31 Mar 1998 07:26:29 GMT, for some strange reason Charles Silver (csilver@kendaco.telebyte.com) wrote this...
> Hello Kemosabies,
>
> Well, I'm very curious if anyone running softPC feels it is possible to
> run the browser OPERA using softPC. OPERA is getting some good reviews.
> It's available at http://www.operasoftware.com/ and there are 32bit and
> 16bit versions. The 16bit version *might* run on softPC. I know next to
> nothing about DOS, and the docs on OPERA mention the 16bit version will
> run on Windoze 3.1. Ahhh, maybe or maybe not on some version of DOS.
>
> Hopefully, some Atari/PC guru will know the answer if there is a way to
> setup a Falcon/TT. It's the fact that OPERA is java compatible that has
> me interested.

Even if SoftPC can run Windows3.1 fast enough to run a web browser, I have the feeling that the whole setup would be really too slow to run any Java application.

Java is already very slooooow on my K6/200. I seriously doubt a Falcon emulating a PC would get any better that 286 performance.

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm

6555. Re: ANNOUNCE: Free JPEG software version 6b Atari binaries available

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: Guido Vollbeding <guivol@esc.de>
Message-ID: <3520D323.EBFE124A@esc.de>
Source record: 104202

Tom Lane wrote:
>
> I encourage you to consider PNG as a replacement for GIF.
> See http://www.cdrom.com/pub/png/
>
> regards, tom lane
> organizer, Independent JPEG Group
> member, PNG development group

I would like to add that I personally never used JPEG<->GIF
conversion facilities of IJG or other software, due to GIF's
limitations and inability to represent photo images properly.
See the JPEG FAQ at http://www.faqs.org/faqs/jpeg-faq/ for
detailed discussion.

I guess that more people will realize GIF's limitations in
the future, and PNG will eventually rule out GIF.

So, it's not worth bothering about GIF support anyway. The
time is better spent for support of more reasonable formats
like PNG.

Regards,
Guido

6556. Re: ST Book

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: Klaus Seiner <kseiner@edu.uni-klu.ac.at>
Message-ID: <6fqk1k$m2t@newssrv.sci.uni-klu.ac.at>
Source record: 104203

```
Ron Leblanc schrieb in Nachricht <35209A29.6056@execulink.com>...
>Does anyone out there have an ST Book? I'm just wondering if there ARE
>any out there. I would love to have one!
```

Sure - i have one and it still works great. But it's not for sale.
(anyone any idea how much it's worth?)

6557. Re: OPERA/softPC

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: gstamant@cedep.com
Message-ID: <35210364.1925857@news.cedep.com>
Source record: 104204

csilver@kendaco.telebyte.com (Charles Silver) ecrivait:

> Hello Kemosabies,
> [...]
> Hopefully, some Atari/PC guru will know the answer if there is a way to
> setup a Falcon/TT. It's the fact that OPERA is java compatible that has
> me interested.
> ---
> CU,
>
> Charles
> EoF

Sorry Charles but Opera doesn't support Java yet. It is expected for
version 4 though.

Guy.

L'Atari branche gstamant@cedep.net
http://www.cedep.net/~gstamant/atari/atanet_f.htm Guy St-Amant
---

6558. Re: Cab problems

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: dipching@ping.be
Message-ID: <3520f6e62bb10f1@ping.be>
Source record: 104205

on Mon 30-03-98 23:18 Carsten Krumnow wrote:

>
>roughley wrote:
>
>> >Besides, NVDI 3.x or newer (actually V4.12) is needed to display CABs
>> >color icons correctly AFAIK.
>>
>> Hi, Carsten... I'm curious -- what do you mean by this statement?
>>
>> << Neil >>
>
>
>Hi Neil!
>
>Little Correction: The presence and version number of NVDI is not
>important to display CAB's color icons.
>It only depends from the version number of MagiC which must be at
>least 3.0.

It does not only depend of the MagiC version because when I use Cab
with Geneva and having run Wdialog before, the icons are not the right
one ... in 256 colors CAB uses the 4 colors one :(... Alexander had no
explanation about that ... except that Wdialog doesn't seem to like my
graphic card :(...
In the french magazine, I also saw different CAB snapshots
taken from an Hades in highcolor, and guess what ? the icons where
also not right displayed ! Only 4 colors icons !

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

6559. WTB: Atari ST

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: shimh@clpgh.org
Message-ID: <6fr1c8$o5i$1@nnrp1.dejanews.com>
Source record: 104206

WTB.

Atari 1040ST (or equivalent)system w/sequencing software.
preferably Cubase or Notator.
All hardware and manuals included please.

Please make offer.

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

6560. SSH (Secure Shell) 1.2.22 available

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: jasivu@na.netppl.fi
Message-ID: <6fr27empb1@casual.netppl.fi>
Source record: 104207

SSH (Secure Shell) Remote Login Program (port to mint) is available
from page; http://www.netppl.fi/~jasivu/files/ . It allows connection
to secure hosts like banks ...

--
Juhani Sivusalo E-Mail: jasivu@na.netppl.fi
Oulu, Finland http://www.netppl.fi/~jasivu/
phone: +358-8-520 8523 GSM: +358-400-582 546

6561. Re: *I* bought Atari

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: pettert@notam.uio.no
Message-ID: <6fr2vorrt1@ratatosk.uio.no>
Source record: 104208

>Nope, you will need to get an Afterburner040 or a MightySonic030 to get it.
>Unfortunately you cant get hold of either any longer so everyone who wants
>more memory in their Falcon in the future are out of luck. Sad but true
>and as normal the Atari users doesn't want to spend any money so the
>few companies who develops nice hardware have to stop. The only people
>who lose are we.

There's also the upcoming(?) Centurbo 2. According to Centek's
webpages it's supposed to be ready, but my mails to Centek haven't
been replied.
Anyone know if the thing is actually finished?

- Petter -

6562. Re: WordPlus to HTML conversion

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: hotline@mediapegs.com.no_spam
Message-ID: <35210bd0.445820305@news.wanadoo.fr>
Source record: 104209
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.programmer

On Tue, 31 Mar 1998 08:59:51 +0200, Claus Brod <claus_brod@bbn.hp.com>
wrote:

>I'm looking for a way to convert a bunch of WordPlus files into HTML
>format. Is there a converter program I could use? Alternatively, is
>anyone familiar with the WordPlus file format and would be willing to
>share this information so that I could write a converter?

It doesn't exist a worplus -> html converter but you can find on the
umich ftp site (ftp://atari.archive.umich.edu) a wordplus -> rtf
converter (Applications/Wordproc/1wp2rtf.zoo) and a rtf -> html
converter (Network/Www/rtftohtml.tgz)

Pascal Nowak

6563. Re: *I* bought Atari

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: Yann Lossouarn <tannoz@mygale.org>
Message-ID: <352137B4.6055@mygale.org>
Source record: 104210

Petter Toneff wrote:
> There's also the upcoming(?) Centurbo 2. According to Centek's
> webpages it's supposed to be ready, but my mails to Centek haven't
> been replied.
> Anyone know if the thing is actually finished?

Their homepage isn't up to date. The CT2 hasn't been released yet, and its specs has been modified, so that they can make it more affordable. In fact, there will be a 50 Mhz CPU, DSP, VIDEL, and 32 bits Fast-RAM bus.
I phoned them recently, and I think we'll be able to purchase the CT2 before next summer, but I can't say more... :-(I'm also waiting for it...

Yann Lossouarn

6564. Re: FS Atari Stacy Laptop

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: inorton_badrul@hotmail.com
Message-ID: <6fr8b5$cr8$1@plug.news.pipex.net>
Source record: 104211

On 30 Mar 98 23:16:50 G, jregan@idirect.com wrote:
>Stacy upgraded to 2meg ram and 40 meg HD.
>
>Asking $650 or best offer in Canadian dollars plus shipping from Toronto,
>Ontario Canada area.
>
>Please e-mail.
>Thanks
>James
>
>
>e-mail jregan@idirect.com
>Visit "Webpage Jingles" http://webhome.idirect.com/~jregan
>.

6565. Re: FS Atari Stacy Laptop

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: inorton_badrul@hotmail.com
Message-ID: <6fr8ei$cr8$2@plug.news.pipex.net>
Source record: 104212

```
On 30 Mar 98 23:16:50 G, jregan@idirect.com wrote:
>Stacy upgraded to 2meg ram and 40 meg HD.
>
>Asking $650 or best offer in Canadian dollars plus shipping from Toronto,
>Ontario Canada area.
>
>Please e-mail.
>Thanks
>James
>
>
>e-mail jregan@idirect.com
>Visit "Webpage Jingles" http://webhome.idirect.com/~jregan
>.

Hi I am intrested in Your STACY,
```

Do you have any idea how much that in in uk...
(i really want one!)

```
Ian Norton (newt)

-eof-
```

6566. YAC Auction Results

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6frijq$854$1@nnrp1.dejanews.com>
Source record: 104213

YAC Auction Final Results

The first YAC auction is at an end. All winners should email me at e.kaljumagi1@genie.com with their choice of shipping as follows:

1) Request UPS C.O.D. ground. Shipping and C.O.D. charges will be added to the purchase price.
2) Request personal pickup. No shipping charges will be added and you can pay when you come visit us in Davis.
3) Request UPS or USPS ground shipping by sending the bid plus $20US for shipping to P.O. Box 82//Lower Lake, CA 95457. Checks should be made out to Eric Kaljumagi. A refund or bill to make up for actual shipping costs will be sent within a week of the product shipping.

Thank you for supporting the Yolo Atari Club. The proceeds will go a long way towards funding our club activities, including our bimonthly newsletter, which is sent out under our cost. If you would like to subscribe to Yackity-YAC, please send me an email -- only $8 per year.

Notice: Eric Hays (redvine@maxo.com) will be doing the shipping. Since he has to go back to work soon, we may have trouble with timely delivery if we do not ship within the next couple of weeks. Please do not delay!

Item Description High Bid

A Mega ST 2 (2 Mb) $60 -- JF
B Mega ST 2 (2 Mb) $55 -- DM
C 1040 STFM (2 Mb) $30 -- BP
D 1040 STF (2 Mb) $25 -- JB
E 1040 STFM (1 Mb) $20 -- MH
F 1040 STF (1 Mb) $20 -- EH
G SC 1224 Color Monitor (Controls on Back) $25 -- MD
H SC 1224 Color Monitor (Controls on Back) $25 -- MD
I SC 1224 Color Monitor (Controls on Back) $10 -- JB
J SC 1224 Color Monitor (Philips w/Diag. Button) $40 -- JF
K SC 1224 Color Monitor (Goldstar - No Back Con.) $25 -- MD
L SM 124 Monochrome Monitor (w/Speaker) $30 -- MD
M SM 128 Monochrome Monitor (w/stand - no speak.) $25 -- TF
N SM 124 Monochrome Monitor (220V/110V European) $10 -- ??
O Megafile 30 31 Mb Hard Drive $40 -- MB
P Megafile 30 31 Mb Hard Drive $40 -- MD
Q Spectre GCR Mac Plus Emulator $35 -- DK
R Migraph Hand Scanner w/Touchup $25 -- TF
S Switch Box for Color/Mono Monitors $20 -- MD
T Switch Box for Color/Mono Monitors $20 -- MD
U CPU Accelerator for ST Only (Details Unknown) $25 -- MJ

V SLM 804 Laser Printer $25 -- MD
W Parallel Port Switch Box $10 -- BP

Key to bidders (*** denotes winner):

?? -- *** Name Unknown (imok@tiac.net)
Item N -- $10
JA -- Jeff Armstrong (jba4@po.cwru.edu)
DB -- D. Bacon (dbacon@ford.com)
JB -- *** Joe Blenkle (jblenkle@calweb.com)
Items D & I -- $35
MB -- *** Michael Burkley (Michael-R-Burkley@worldnet.att.net)
Item O -- $40
MD -- *** Maurice Daniels (mobie@yahoo.com)
Items G, H, K, L, P, S, T, & V -- $210
TD -- Tommy Dunbar (t.dunbar2@genie.com)
JF -- *** Jerry Faigin (jsfcomsrv@vcnet.com)
Items A & J -- $100
TF -- *** Tom Fitzpatrick (t.fitzpatri8@genie.com)
Items M & R -- $50
EH -- *** Eric Hays (redvine@maxo.com)
Item F -- $20
MH -- *** Michael Hill (Michael_Hill@csgsystems.com)
Item E -- $20
RH -- Ronald Hall (thechyld@pcc-uky.campus.mci.net)
MJ -- *** Michael Jacobs (Michael.Jacobs@lexis-nexis.com)
Item U -- $20
DK -- *** Douglas Kendall (dkendall@facstaff.wisc.edu)
Item Q -- $35
EK -- Eric Kaljumagi (e.kaljumagi1@genie.com)
KK -- ??? (Kock@Kockens.pp.se)
DM -- *** David Moore (Dwmoar@aol.com)
Item B -- $55
BP -- *** Bruno Puglia (b.puglia@genie.com)
Items C & W -- $40
MS -- Mark Simpson (m.simpson19@genie.com)
BS -- Brett Smith (caul@concentric.net)
RY -- Richard Yamagata (yamagata@wheel.dcn.davis.ca.us)

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

6567. Re: SpannerWerks&#65533; &#65533;Jeez, I still have that?!?&#65533; Auction

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6frj9u$8mc$1@nnrp1.dejanews.com>
Source record: 104214

In article <351E7F33.FDF966B4@pixelation.com>,
earthshaker@pixelation.com wrote:
> > > AUCTION RULES:
> > >
> > > 1. Standard rules apply. Please mark all bids with the subject line
> > > "Auction" so I can quickly separate them from other emails&#65533;messages so
> > > marked will get first priority!
> >
> > Why do you think you should bore all the Atari world with this nonsense ?
> >
>
> 1. Because they atari ST and 8bit items.
> 2. Someone in this NG may be interested.
> 3. I need money to pay my bills.
>
Although I agree with Eric that this newsgroup is an appropriate place for an
auction -- every other day does seem a bit excessive. Perhaps a weekly post
with a web page that has current bids?

Galen (Head YACcer, Yolo Atari Club)

------== Posted via Deja News, The Leader in Internet Discussion ==------
http://www.dejanews.com/ Now offering spam-free web-based newsreading

6568. Re: Profanity

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6frjsd$97l$1@nnrp1.dejanews.com>
Source record: 104215

In article <351f2881.570748@news.zetnet.co.uk>,
paxton@zetnet.co.uk wrote:
>
> >On 28 Mar 1998 23:16:16, Peter Rottengatter wrote:
> >>In article <6femveecq1@nnrp1.dejanews.com>,
> > ekaljumagi@clhs.lake.k12.ca.us writes:
> >
> >>> Could you kindly refrain from profanity?
> >
> >>Ok, replace the citation by: RTFM
> >>Any better? Of course you never use swearwords, do you?
>
> >AFAIC, you can say anything you want <g>. What some newbies don't understand
>
> Hey never mind the newbies.. what about the women and children in
> here... do they understand ???
>
> Yes yes...free speech, say what you want etc.... (and indeed I have
> been guilty of effing in this newsgroup).. BUT not for a couple of
> years...since it was pointed out that this is NOT an adult newsgroup
> for over 18's..... this is NOT a newsgroup that excludes women and
> children is it?
>
As a high school teacher, I can assure you that I have a fairly large cursing lexicon (which, since you asked, is never used -- well, hardly ever).

Personally, I consider restraint to be a sign of respect between adults. For example, Peter's work for the Atari has helped me greatly, and I am indebted to him. But this respect for his assistance could be needlessly turned to annoyance simply because of a few misplaced words not even directed to me. I'm not sure exactly why profanity annoys me so, but it does.

Galen (Head YACcer, Yolo Atari Club)

-----== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

6569. TT amd Midex

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: Paal Monstad <pmonstad@online.no>
Message-ID: <6fr9aasrl1@news1.sol.no>
Source record: 104216

Will Midex and TT work together??

--- --- --- --- --- --- --- ---
Pål Monstad ** Djupadal 32 ** N-4200 Sauda
Mac Quadra 660AV - MagicMac
--- --- --- --- --- --- --- ---

6570. Re: Cab problems

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <6frb93$khj@thoth.portal.ca>
Source record: 104217

On 31 Mar 1998, Jo Vandeweghe wrote:

>on Mon 30-03-98 23:18 Carsten Krumnow wrote:
>
>>
>>roughley wrote:
>>
>>> >Besides, NVDI 3.x or newer (actually V4.12) is needed to display CABs
>>> >color icons correctly AFAIK.
>>>
>>> Hi, Carsten... I'm curious -- what do you mean by this statement?
>>>
>>> << Neil >>
>>
>>
>>Hi Neil!
>>
>>Little Correction: The presence and version number of NVDI is not
>>important to display CAB's color icons.
>>It only depends from the version number of MagiC which must be at
>>least 3.0.
>
>It does not only depend of the MagiC version because when I use Cab
>with Geneva and having run Wdialog before, the icons are not the right
>one ... in 256 colors CAB uses the 4 colors one :(... Alexander had no
>explanation about that ... except that Wdialog doesn't seem to like my
>graphic card :(...
>In the french magazine, I also saw different CAB snapshots
>taken from an Hades in highcolor, and guess what ? the icons where
>also not right displayed ! Only 4 colors icons !

I run CAB 2.5 on a NOVA card -- the CAB icons have more than four colors (about ten, depending on which colors are actually counted). But if I run in truecolor modes, the icons have different (incorrect) colors. They look 'right' in 256-color mode, regardless if wdialog is resident or not, though. Besides the standard system colors in the icons, CAB uses others in the Netscape-safe range (like 102 102 000, 000 102 000, 000 102 102, 102 102 102, and 204 204 204). You're probably not getting these ones if all you see is four because CAB uses palette entries #0 to #15 for the icons.

Check your system palette, either through an accessory or cpx, and see if color entries #9 to #15 have these aforementioned Netscape colors. But in truecolor modes, palette entries #9 to #15 are nowhere near what they are in 256-color mode (hence incorrect colors are shown in CAB's icons). CAB

alters the system palette differently, depending on the video mode and what VDI is being used. In truecolor modes, CAB doesn't change the system palette (the video mode's default is used). Here's what I get:

256 mode: 32k mode: 16.7M mode:

0 000 255 000 same same
1 000 000 000 same same
2 255 000 000 same same
3 000 255 000 same same
4 000 000 255 same same
5 000 255 255 same same
6 255 255 000 same same
7 255 000 255 same same
8 204 204 204 206 206 206 191 191 191
9 102 102 102 033 033 033 128 128 128
10 102 000 000 033 000 000 255 128 128
11 000 102 000 000 033 000 128 255 128
12 000 000 102 000 000 033 128 128 255
13 000 102 102 000 033 033 128 255 255
14 102 102 000 033 033 000 255 255 128
15 102 000 102 033 000 033 255 128 255

Your results may vary <g>.

<< Neil >>

--
- -
Neil Roughley | http://www.excelprinters.com/tos.htm
roughley@HORMEL.unix.dsoe.com | remove uppercase spamblock to reply
- -

6571. re:Atari and NT

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: daniel horne <dustman@dansoft.demon.co.uk>
Message-ID: <3521369A.22900EAF@dansoft.demon.co.uk>
Source record: 104218

Miika Tervo wrote:

> Hi,
>
> I know that there has been some discussion about connection
> Atari to NT via null modem cable, using Sting(?). Has anyone compiled
> a faq or howto file, what is there to be done to get this working?
>

NT supports PPP and Slip and so does STiNG.. Configure them both not
to worry about carrier signals, etc.
Give them both fixed IP addresses, as neither can allocate one to each
other (these can be random)
That should work...
Caution, though. Give all addresses as IP addresses (that you've just
set) as there will be no DNS server in the little mini-internet you will
have created.

Hope that's of service.

Write to me and ask if not.

DuSTman@dansoft.demon.co.uk

6572. Re: Imagecopy

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1257_outrider@anv.net>
Source record: 104219

Re: "Imagecopy", Harry Sideras scribbled the following on 30 Mar 98 @

HS> Imagecopy is still being worked on and there is now a _public_ beta
HS> available from the FaST Club Web pages - see below for details. Of
course,
HS> some bugs and new features have already been added since this update, but
HS> the saving and loading of Progressive JPGs is already contained within
HS> this beta versi

I'm using a beta version from their web site, but mine does not handle
progressive JPEGs. Looks like it's time to re-visit their site...

Thanks for the info.

* LED v1.51 * Hockey players do it between periods.
--

Terry May - Las Vegas, NV

6573. PNG

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1256_outrider@anv.net>
Source record: 104220

Re: "ANNOUNCE: Free JPEG software version 6b Atari binaries availa",
guivol@esc.de scribbled the following on 31 Mar 98 @ 13:27:31:

g> I guess that more people will realize GIF's limitations in
g> the future, and PNG will eventually rule out GIF.
g>
g> So, it's not worth bothering about GIF support anyway. The
g> time is better spent for support of more reasonable formats
g> like PNG.

How does PNG compare to the GIF and JPG formats?

* LED v1.51 * Borg-Cola - NOT the choice of the Next Generation.
--

Terry May - Las Vegas, NV

6574. Re: ANNOUNCE: Free JPEG software version 6b Atari binaries availa

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1255_outrider@anv.net>
Source record: 104221

Re: "ANNOUNCE: Free JPEG software version 6b Atari binaries availa",
tgl@netcom.com scribbled the following on 31 Mar 98 @ 03:52:05:

t> (a) freeware distributions are subject to royalty payments
t> (apparently, a percentage of zero is more than zero in Unisys-land).

Hey, I'll give them 100% of zero. :^)

t> (b) if someone uses an IJG-derived GIF codec in a commercial or shareware
t> program, and omits to pay royalties on it, Unisys reserves the right
t> to sue *me*. For aiding and abetting infringement, or something like
t> that.

Technically, you can sue anyone for any reason (or no reason), but I have a
feeling this one wouldn't go very far.

t> Something that didn't quite make it into IJG v6b, but should be there
t> in the next release, is conversion to and from PNG. I encourage you to
t> consider PNG as a replacement for GIF. See http://www.cdrom.com/pub/png/

I don't even have many GIFs. Most of what I do have are graphics downloaded
from web sites. I'm not even sure if I have any software that handles PNGs.
I'll check out that site.

* LED v1.51 * "I found the simple life... ain't so simple..."
--

Terry May - Las Vegas, NV

6575. FireNews

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1259_outrider@anv.net>
Source record: 104222

Re: "Newsie not posting", pricard@club-internet.fr scribbled the following on
31 Mar 98 @ 12:28:58:

p> Well, perhaps it's time to test FireNews ?
p> (of topic, but it's a test with this new reader ;-))

Is that an offline or online reader?

* LED v1.51 * Are dog biscuits made from collie flour?
--

Terry May - Las Vegas, NV

6576. Elite 3 on falcon

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: inorton_badrul@hotmail.com
Message-ID: <6fresnmds1@plug.news.pipex.net>
Source record: 104223

Hi, I've seen some posts on maus.f030 news group something about
ELITE 3 on the Falcon

Can someone confirm this as it sounds pretty good!

--eof--

newt (ian norton)

6577. Re: Newsie not posting

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: outrider@anv.net
Message-ID: <1258_outrider@anv.net>
Source record: 104224

Re: "Newsie not posting", csilver@kendaco.telebyte.com scribbled the
following on 31 Mar 98 @ 06:29:07:

c> Yeah, me too, Bro <hehehe>. I must say it is *very* tempting to crosspost
c> to other NG's, but only because others seem to feel it is obligatory :)
c> I just don't think NEWSie will do it...

NEWSie will definitely do it, but I see no reason to encourage people to do
so by telling them how.

* LED v1.51 * "Go to town, go to hell, go to jail."
--

Terry May - Las Vegas, NV

6578. Re: Cab problems

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: dipching@ping.be
Message-ID: <3521510274ff90@ping.be>
Source record: 104225

on Tue 31-03-98 18:05 Neil Roughley wrote:

>I run CAB 2.5 on a NOVA card -- the CAB icons have more than four colors
>(about ten, depending on which colors are actually counted). But if I run
>in truecolor modes, the icons have different (incorrect) colors. They
>look 'right' in 256-color mode, regardless if wdialog is resident or not,
>though. Besides the standard system colors in the icons, CAB uses others
>in the Netscape-safe range (like 102 102 000, 000 102 000, 000 102 102,
>102 102 102, and 204 204 204). You're probably not getting these ones if
>all you see is four because CAB uses palette entries #0 to #15 for the
>icons.
>
>Check your system palette

Neil, I will try to explain further: my problem is not a palette
related one.
Look at the CAB.RSC and you will see the icons strip does exist in two
versions ... the full colored one which is what you were talking about
(FORM26 in CAB 2.5 RSC) and the 4 colors like one (FORM 33 in CAB 2.5
RSC)... this latest is intended to be used under less colored systems
not with the resolutions I use.
Nevertheless this is not the CAB fault because when running cab
without having run Wdialog, there is no icon problem ...
It's only a Wdialog related problem ...

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

6579. Re: TT amd Midex

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: dipching@ping.be
Message-ID: <3521510274ff91@ping.be>
Source record: 104226

on Tue 31-03-98 18:32 Paal Monstad wrote:

>Will Midex and TT work together??

yes !

Jo
--
Jo Vandeweghe * MIDI COMEDIE * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

6580. Re: PNG

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: Guido Vollbeding <guivol@esc.de>
Message-ID: <35214712.2CA16530@esc.de>
Source record: 104227

Terry May wrote:
>
> How does PNG compare to the GIF

It's more powerful than GIF (see the given PNG homepage),
except that it doesn't support the (poor anyway) multi-image/
animation mode of GIF. The PNG group considers this as no
disadvantage, though, since multi-image/animation support
is subject to a dedicated format (MNG).

> and JPG formats?

PNG complements JPEG for lossless and artwork applications.
The exercise is to choose the right format for your purpose.

Regards,
Guido

6581. Re: stacy help wanted

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6frse3$h9o$1@nnrp1.dejanews.com>
Source record: 104228

In article <6foo3b$t8$1@roch.zetnet.co.uk>,
k&e.dermott@zetnet.co.uk (kevin dermott) wrote:
>
> amongst a lot of atari stuff i have a stacy 2 and have a couple of
> questions if anyone can help please
>
> i can't get it to go faster than 4800 with a modem i have tried both
> tos 1.4 fixes +hs modem
Hmmm, don't have a clue. You _should_ have 19,200 on a stock STacy. How do
you know you are only at 4800?

> i would like to increase the memory to 4 meg there are two 30 pin sip
> sockets in a trap door underneath,idealy i would like to get 2 x 1 meg
> sips i know there are sip to simm adaptors but am unsure if this
> combination will fit
My STacy has a blue upgrade board to allow SIMMS, which I use. It is so tight
in the darn thing that I rather doubt adapters will work.
>
> finaly is swoping the internal 20 meg {ha} hd a straitforward job ?

Swapping the HD is straightforward, but you have lots of little cables
everywhere -- don't forget to go in through the monitor (I'm NOT kidding).
Unfortunately, the HD MUST conform to the SCSI I protocol -- the Atari SCSI
board can't handle SCSI II.

Galen (Head YACcer, Yolo Atari Club)

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

6582. Re: Floppy formatting

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6frrnggnh1@nnrp1.dejanews.com>
Source record: 104229

In article <351fd7d1.22815872@news.zetnet.co.uk>,
paxton@zetnet.co.uk wrote:
>
> >No, formatting disks using the Atari desktop formatter doesn't make them
> >completely MSDOS compatible -at least that's my experience!
>
> hmm over the last few years I have gone from a sx25, dx80, dx4x100 and
> now a p166 with win 95... I have always needed to copy data backwards
> and forwards and usualy use the atari desktop.... I use a tos 1.62 ste
> and every disk i formatted (must be a lot over the years) has always
> worked ok between the computers..
>
If I recall correctly, it was TOS 1.4 that enabled DOS compatibility. As far
as I can tell from personal experience, DOS 3.3, Win 95, Mac OS 7.1, Mac OS 8,
and all varieties of TOS enjoy TOS 1.62 formatted floppies (just don't do
anything strange, like 82 tracks).

Galen (Head YACcer, Yolo Atari Club)

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

6583. Re: dumbarse question

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: paxton@zetnet.co.uk
Message-ID: <35224e16.1469506@news.zetnet.co.uk>
Source record: 104230

Hey! hall@post1.com (Hallvard Tangeraas) wasn't it 31 Mar 1998
20:41:06 +0200 that you wrote:

>I can't understand this because I've been trying to format DD disks on an
>Atari STe with TOS 1.62, and later with TOS 2.06 -neither of those disks
>worked on PCs.

wierd ?... only 1.62 here but they work perfectly ...hmmm

>compatible). Are there other factors which could have been left out?

dunno... is yours UK tos?... there are other versions of TOS.. I have
no idea if thats the difference.. but I cant think of anything else..
if my tos 1.62 does it.. then I naturaly assume everyones tos1.62
would.... however it would seem not...one for the FAQ maybe :)

>I don't know about the technicalities here, but I do know what I've
>experienced myself.

same here :)
.

Cheers - Tony Greenwood (ATARI Programmer) paxton@zetnet.co.uk
Visit the PAXTON Web URL http://www.users.zetnet.co.uk/paxton/

6584. Falcon Trackers

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: Chris Swinson - MEGA Disczine <mega01@globalnet.co.uk>
Message-ID: <6frmp0rnu1@heliodor.xara.net>
Source record: 104231

Can any one tell me what a good tracker would be for the FALCON 030.

Must be at least 8 track and would be useful if it would import MOD, XM, 3SM
and related file formats.

thanks

mega01@globalnet.co.uk

6585. Re: Cab problems

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: aclauss@rbg.informatik.th-darmstadt.de
Message-ID: <1d6s2xh.1rdal9j70hmz2N@ppp261.stud.tu-darmstadt.de>
Source record: 104232

Jo Vandeweghe <dipching@ping.be> wrote:

> Nevertheless this is not the CAB fault because when running cab

CAB asks the system if it supports color icons. If yes, CAB uses
color icons, otherwise it uses the other icons which could
be displayed in all systems.

--
☐☐Alexander

6586. Re: MegaSTe, No Audio? Whats wrong?

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: jmpatat@asi.fr
Message-ID: <35215c4e.3333085@news.asi.fr>
Source record: 104233

On Fri, 27 Mar 1998 13:24:56 +0100, Carsten Krumnow
<krumnow@uni-koblenz.de> wrote:

>...
>I think it could be the Volume tone controller (used together with the DMA
>sound in (MEGA) STE and TT.
>...it's called "Spannungsregler"...) which produces 8.2V out of the 12V.
>The last Pin on the LMCxxxx (face to face to pin 1) has to lead 8.2V when
>turned on. If not, look for the 3-pin voltage regulator near the LMC. It
>can easily be replaced by a new one.

I Had the same problem with my 520 STE. The regulator was good, but a
capacitor between the LMCxxx and the regulator was in short-circuit.
I had to remove 3 components before to find it.

Regard, Thierry.

---- Thierry Arbez-Carme - <jmpatat@asi.fr> ----------
---- Recherche bidouilles électroniques sur Falcon et ST ---

6587. Wanted: US Robotics 28800 Manual:)

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <891379651.13524.0.nnrp-05.c1ed1184@news.demon.co.uk>
Source record: 104234
Cross-posted to: comp.sys.atari.st,uk.adverts.computer,comp.sys.atari.st.tech

I'm after the user manual for the US Robotics Sportster 28800 fax
modem, to beg, borrow or buy.

I'm also after the AT modem commands and info on how to use a terminal
to connect to another terminal;e.g. Teddy Term to Teddy Term.

Any help would be appreciated.

Thanks
Cheers! for now
Steve

****
| Email: | "If fame is to come after death, |
| steve@steverosie.demon.co.uk | I am in no hurry for it." |
********************************** ===== |
| Web Site: | Marcus Valerius Martial |
| www.steverosie.demon.co.uk | (A.D. 40-102) |
****

6588. DataManager

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: Ken Macdonald <macdonald@cfcsc.dnd.ca>
Message-ID: <35215E16.4D93@cfcsc.dnd.ca>
Source record: 104235

Hi!
Does anyone know of a program called DataManager?
Or if any other prg (i.e. Texel) can open a *.dmf file?
An elederly gentlement has left important Canadian Census info
with a Library, and they can't deal with the files!
Apparently he is no longer around, so I need to know if
I can use another program to open these files, or some info
on this DataManager program.
thanks for any help.

6589. Re: SpannerWerks&#65533; &#65533;Jeez, I still have that?!?&#65533; Auction

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6frvnfjvc1@nnrp1.dejanews.com>
Source record: 104236

In article <35201FDD.7B6F4881@jps.net>,
John Kolak <jkolak@jps.net> wrote:
>
> I believe that the newsgroup rules are in Peter's favor. The appropriate
> thing to do is to list the URL where you are auctioning your items (such
> as ebay.com or onsale.com and let the newsgroup subscribers follow the
> auction at the auction site, not on the newsgroup. The newsgroup should
> only serve to notify subscribers of the existence of the auction, not
> conduct the auction. Occassional For Sale posts are acceptable also.
>
Very nicely put.
Galen (Head YACcer, Yolo Atari Club)

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

6590. Re: ?

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: ekaljumagi@clhs.lake.k12.ca.us
Message-ID: <6fs05akie1@nnrp1.dejanews.com>
Source record: 104237

In article <35205d7a.0@news.pacifier.com>,
Ronald Clark <ron@pacifier.com> wrote:
>
> I would like to run Atari softwere on the Apple //GS
>
I suspect that running Atari ST software on an Apple II would be quite
difficult, since the ST is quite a bit faster. If you mean Atari 800
software, then you are in the wrong newsgroup.

Galen (Head YACcer, Yolo Atari Club)

------== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

6591. Help! Linking a CD-ROM to my STE:(

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: steve@steverosie.demon.co.uk
Message-ID: <891384569.6321.0.nnrp-01.c1ed1184@news.demon.co.uk>
Source record: 104238
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st,comp.sys.atari.st.tech

I am having a problem gettings an external SCSI CD-ROM drive (Apple 300E) running on my STE.

My setup is as follows:
4 meg STE running under TOS 1.62 & 2.06 (not at the same time:))
System solutions MiniS Hard drive.
Using the adapter that was supplied with it in 1994, SS say it's an ICD.

HDdriver v3.10 will not allow any drive to initialise, let alone run. The hard drive locks up, no matter what you do.

I have downloaded the HDdriver v71.0 demo with mixed success; in 1.62 & 2.06 if the hard drive doesn't hangup on me (yellow light stuck on), it acknowledges the CD-ROM drives existance, but only allows me to acces partitions C-H instead of C-J on my hard drive. Using MetaDOS v2.70 under 1.62 the computer bombs out when the CD-ROM is opened; in 2.06 I can actually view the directory:) But when any attempt to run any install program etc... the computer crashes.

As I have met with limited success with the demo version of HDdriver 7.10, and as System Solution has failed to convince me that upgrading to the full version would get me sorted I don't want to splash out money on a wild goose chase based on a salesman selling his trade.

Has anyone been through the same problems, if so how was it overcome? I don't mind buying software, on condition that it does what I want it to.

If any dristibutor, producer or writer of these commercial or any driver package could be so kind as to forward me a copy of their software and it does the job I want (which is to get this CD-ROM drive so that I can use it) I can't see a problem with me buying it. simple enough.

Any help will be greatly appreciated, and I mean that, I really do, I'm not kidding, It'll make my day, or millenium, I'll be forever in your debt, I'll definitely owe you a favour, and I mean that most sincerely folks..... :))))))

Thanks

Cheers! for now
Steve

```
**********************************************************************
| Email: | "If fame is to come after death, |
| steve@steverosie.demon.co.uk | I am in no hurry for it." |
********************************** ===== |
| Web Site: | Marcus Valerius Martial |
| www.steverosie.demon.co.uk | (A.D. 40-102) |
**********************************************************************
```

6592. FS: Atari 1040STe System

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: demidem@aol.com
Message-ID: <1998033122000300.RAA28747@ladder01.news.aol.com>
Source record: 104239

After long debate, I have decided I need the money and I have to sell my Atari
ST.
What I am selling is as follows:

Atari 1040STe with TOS 2.06 and 2MB RAM
SC1435 Color Monitor
SM147 Monochrome Monitor (I have the video switcher for these two monitors)
90MB External SCSI Hard Drive

Additionally, the software with this system includes:
Silhouette, Word Writer ST,
1st Word Plus, Pagestream
MultiDesk Deluxe, XBoot
Warp9, Stereo Master
Risk, Dungeon Master
Space Crusade, Empire
and dozens of other titles.

Almost all of these items have their original boxes and original manuals.
These items are all in excellent condition. I am looking for offers in the
$350 range, but I am willing to entertain offers.
I can be contacted at home: 609-396-8536
or by e-mail: demidem@aol.com
Aaron

6593. Re: DMA hard drive

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: markb <markb@netlink.net.au>
Message-ID: <352003A0.710F@netlink.net.au>
Source record: 104377

Ronny Gardh wrote:
>
> In article <351F472D.58AE@ooc.de>, Uwe Seimet <us@ooc.de> writes:
>
> > > Eabe Kuik wrote:
> >
> > > On 27 Mar 1998 21:49:47, Walter Hellman wrote:
> > > > Our paper this morning has an ad for a "4.3 GB ultra DMA/33" hard
> > > >drive. Is this related to or compatible with the Atari ST DMA port?
> > > >
> > > > Walter Hellman
> > > >
> > > Nope :-(
> >
> > Sure you can. I have such a drive at home. Ultra-SCSI is compatible to
> > SCSI/SCSI-2, i. e. you can connect it to the Atari like you can connect
> > SCSI/SCSI-2 drives. What you can not use are Ultra-WIDE drives.
>
> For the first the 4.3 Gb ultra DMA/33 he's talking about is an IDE drive
> not SCSI, and for the second he wants to connect it to his ST which does
> not have an IDE-port. Eabe Kuik has right here.
>
> Ronny

This drive is an IDE drive for which the new IDE adaptor from TUS is
required, UDMA is not a SCSI protocol. This drive is probably as fast as
a lot of SCSI drive's though.

Mark Bedingfield

6594. Re: MegaSTe, No Audio? Whats wrong?

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: markb <markb@netlink.net.au>
Message-ID: <352004A3.277F@netlink.net.au>
Source record: 104378

Roland Prajoux wrote:
>
> In article <6fe86v$e1d$1@news1.Radix.Net>, kws@Radix.Net (Keith Scroggins) writes:
> >I have a Mega STe, TOS 2.06 (Also tried 2.05) 4 Megs of RAM (also tried
> >1) and all seems to work (haven't tested the serial ports and printer
> >port) but I can't get any audio through either the RCA connectors or the
> >Monitor.
> There is a DIP switch which allows to disable DMA sound.
> You have to remove the hard disk cover to find an 8-switch red component.
> The switch for the sound is the one with the highest number, IIRC.
> Maybe this is the cause of the problem?
>
> Cheers.
>
> Roland
> prajoux@laas.fr
> LAAS/CNRS, Toulouse, France.

You may find that the power supply has been removed and when reinstalled
has stuffed up a regulator for the audio output on the maainboard. Have
a look but be careful as doing just this is very easy (I found out the
hard way). Replace the reg. and of you go.

Mark Bedingfield

6595. Want harddrive for Atari ST?

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: Anton Gustavsson <anton@ebox.tninet.se>
Message-ID: <3520169D.DE86EE8D@ebox.tninet.se>
Source record: 104379

I have an internal hard drive for Atari ST. It has never been used, and
I have no use for it.
Don't ask me how to install it. The size is 7 x 10 x 1.5 cm and it holds
40 Mb. Please e-mail me an
offer if you are interested in buying it.

--
/--\
| Anton Gustavsson, Sweden |
| Homepage: http://anton.home.ml.org/ |
| E-mail: anton@ebox.tninet.se |
| ICQ: #6913989 |
\--/

6596. ?

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: Ronald Clark <ron@pacifier.com>
Message-ID: <35205d7a.0@news.pacifier.com>
Source record: 104380

I would like to run Atari softwere on the Apple //GS

6597. Re: ANNOUNCE: Free JPEG software version 6b Atari binaries available

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: Tom Lane <tgl@netcom.com>
Message-ID: <uo9iuovwm8q.fsf@netcom8.netcom.com>
Source record: 104381

outrider@anv.net (Terry May) writes:
g> To avoid the Unisys LZW patent, djpeg's GIF output capability has been
g> changed to produce "uncompressed GIFs", and cjpeg's GIF input capability
g> has been removed altogether. We're not happy about it either, but there
g> seems to be no good alternative if the code is to be freely distributed.

> Hmmm...I thought they didn't care about freeware programs using their patent.

That was what they were saying a couple of years ago; on the strength of
which there was still GIF code in IJG v6a. They've changed their tune.
The current party line at Unisys is intended to force freeware GIF
implementations out of the picture altogether. My understanding of
Unisys's current claims is:

(a) freeware distributions are subject to royalty payments
(apparently, a percentage of zero is more than zero in Unisys-land).

(b) if someone uses an IJG-derived GIF codec in a commercial or shareware
program, and omits to pay royalties on it, Unisys reserves the right
to sue *me*. For aiding and abetting infringement, or something like
that.

My attitude is: the hell with them. If Unisys doesn't want there to be
any free implementations of GIF, fine. There won't be. We'll see who
needs who more, over the long term.

Something that didn't quite make it into IJG v6b, but should be there
in the next release, is conversion to and from PNG. I encourage you to
consider PNG as a replacement for GIF. See http://www.cdrom.com/pub/png/

regards, tom lane
organizer, Independent JPEG Group
member, PNG development group

6598. Re: ?

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6fps2s$u8$1@usenet49.supernews.com>
Source record: 104382

On 31 Mar 98 03:05:30 G, Ronald Clark wrote:
>I would like to run Atari softwere on the Apple //GS
>
>.
Why bother? You can get a 1040ST for under $50 (US) and have much better
compatability.

6599. Re: New Browser-OPERA

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: shammond@loop.com
Message-ID: <6fps31$u8$2@usenet49.supernews.com>
Source record: 104383

>On Thu, 26 Mar 1998 11:57:40 -0500, Dennis Bishop
><102063.112@CompuServe.COM> wrote:
>
>>do they have a normal e-mail address?

Dennis,

try operasoftware.com. There are four download sites for NA. The two ftp sites are:

1) West Coast - ftp.revol.com/opera/windows/english/032e32.exe

2) East Coast (Indianoplis) ftp.ind.net/pub/browsers/opera/032e32.exe

I would really recommend this browser for anyone with a PC. It is fast, compact and complies with HTML guidelines. In fact the company I work for, Fuji Photofilm, is looking into using it company wide. Like CAB 2.X it is very good for Web site authoring because of the HTML complience.

Steve Hammond

6600. Re: A Web Browser for the ST?

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: derryck@NOSPAMHEREcix.co.uk
Message-ID: <6fpvc6sgj1@plutonium.compulink.co.uk>
Source record: 104384

On 27 Mar 1998 08:17:46, "Nicholas Bales" wrote:
>
>Dennis Bishop <102063.112@CompuServe.COM> a crit dans le message
><#lQIYeTW9GA.309@nih2naab.prod2.compuserve.com>...
>>I've always wondered something, how in the world is a person to go to
>>a web page if they DON'T have a web viewing program to start off with?
>>Makes no sence to me.
>
>
>How do you explain how so many people get on the news and ask how to access
>the Web with an Atari. I'm quite sure these people have access to the net on
>some other platform.

As has been said, anyone who has email access can surf the web (extremely slowly!) and fetch files by ftp from an ftp-by-email server.

(Probably doesn't include folk who access the internet via a gateway such as a BBS.)

Rgds, Derryck

6601. Re. Dial.SCR (was Re: A Web Browser for the ST?)

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: ben@imperial.co.uk
Message-ID: <6fq2e1$1s$1@nnrp1.dejanews.com>
Source record: 104385

Hi,

> I've been looking at the dial.src for STinG and I'm totaly
> lost in it. I once heard a guy say it was easy to get on the
> web, wheres my shotgun?
> --
> Bishops Telescope Fund ...
> Dennis Bishop
> 470 20th ST West #23
> Rosamond,Ca.93560
>

If you think the DIAL.SCR is too difficult to edit yourself, you can allways use the STiNG dialer to help create the script. I used this method to set up my DIAL.SCR for use with Zetnet.

Also, I think there is an example Compuserve script within the STiNG archive.

Regards,

Ben Hills.

Ben Hills - UNIX, Windows & Wannabe Atari programmer
ben@imperial.co.uk - http://www2.imperial.co.uk/home/ben

-----== Posted via Deja News, The Leader in Internet Discussion ==-----
http://www.dejanews.com/ Now offering spam-free web-based newsreading

6602. WordPlus to HTML conversion

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: Claus Brod <claus_brod@bbn.hp.com>
Message-ID: <35209467.3D8E44DD@bbn.hp.com>
Source record: 104386
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.programmer

Hi,

I'm looking for a way to convert a bunch of WordPlus files into HTML
format. Is there a converter program I could use? Alternatively, is
anyone familiar with the WordPlus file format and would be willing to
share this information so that I could write a converter?

Thanks,

Claus

--claus_brod@hp.com--
Claus Brod, CoCreate Software Have you hugged your manager today?
CoCreate Software GmbH
A Hewlett-Packard Company Phone: +49 7031 951 152
--http://www.geocities.com/SiliconValley/3366 ---#include <disclaimer>--

6603. Re: *I* bought Atari

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <35209548.293587F9@NO.SPAM.emw.ericsson.se>
Source record: 104387

Ken Macdonald wrote:

> > > Can I add Fast RAM independently to normal RAM ?
> > Nope, you will need to get an Afterburner040 or a MightySonic030 to get it.
> > Unfortunately you cant get hold of either any longer so everyone who wants
> > more memory in their Falcon in the future are out of luck. Sad but true
> > and as normal the Atari users doesn't want to spend any money so the
> > few companies who develops nice hardware have to stop. The only people
> > who lose are we.
>
> what about: http://www.graphity.fr/centek/1produit.htm#ct2 ??

Well if you like to pay for none existing products go ahead. They have
promoted the Centurbo 2 for several years now (I have lost count). I
guess they still havn't managed to get it working and still havn't come
to their sences as Wizztronics did after a couple of years and scrap it.

It can't be that hard to do such a accelerator as the Might Sonic were
released years ago (4 or 5 years?) and the AB040 something like 3 years ago
and both works just fine. But then you also have to have the knowledge
which they apparently doesn't have. Maybe someone should give them
a Mighty Sonic and let them reverse engineer it? Or even better, why
didn't they just license it?

//Magnus Kollberg
--
+--+
| http://www.geocities.com/SiliconValley/Way/5132/ |
| email: Magnus.Kollberg@emw.ericsson.se |
+--+

6604. Re: *I* bought Atari

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
From: bales@hol.REMOVE.THIS.fr
Message-ID: <MPG.f8ab7cd34b31b899896b5@gazette.stortek.com>
Source record: 104388

```
On Mon, 30 Mar 1998 15:52:22 -0500, for some strange reason Ken Macdonald
(macdonald@cfcsc.dnd.ca) wrote this...
> Magnus Kollberg wrote:
> > Nicholas Bales wrote:
> > > > Most of the connectors inside are for exoansion cards like CPU speeders
> > > > and graphic expanders, also for Fast RAM.
> > > Is there an internal SCSI connector ?
> > On the CLAB Mark-X there is one. Maybe on toehr CLAB models as well.
> > > Can I add Fast RAM independently to normal RAM ?
> > Nope, you will need to get an Afterburner040 or a MightySonic030 to get it.
> > Unfortunately you cant get hold of either any longer so everyone who wants
> > more memory in their Falcon in the future are out of luck. Sad but true
> > and as normal the Atari users doesn't want to spend any money so the
> > few companies who develops nice hardware have to stop. The only people
> > who lose are we.
>
> what about: http://www.graphity.fr/centek/1produit.htm#ct2 ??
>

Well, I agree they are still developing this Centurbo2 card, but it has
been announced as "imminent" for over 2 years. Same goes for the Phenix
clone.

--
||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ====================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm
```

6605. Re: dumbarse question

Newsgroup: comp.sys.atari.st
Date: 1998-03-31 00:00:00 UTC
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On Mon, 30 Mar 1998 17:46:41 GMT, for some strange reason Tony Greenwood
(paxton@zetnet.co.uk) wrote this...
> Hey! hall@post1.com (Hallvard Tangeraas) wasn't it 30 Mar 1998
> 17:59:29 +0200 that you wrote:
>
> >>>onto a pc and then run it on the ste? please do not direct
> >>
> >>all you need do is format a disk to 720k.. either use the plain old
>
> >No, formatting disks using the Atari desktop formatter doesn't make them
> >completely MSDOS compatible -at least that's my experience!
>
> hmm over the last few years I have gone from a sx25, dx80, dx4x100 and
> now a p166 with win 95... I have always needed to copy data backwards
> and forwards and usualy use the atari desktop.... I use a tos 1.62 ste
> and every disk i formatted (must be a lot over the years) has always
> worked ok between the computers..
>

The desktop formatter became DOS compatible with TOS 1.4 so your STe will
format MS-DOS compatible disks. However, for simplification, as the
original poster didn't say what TOS he was using, I said that it's better
to format on the PC.

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||| Nicholas Bales, Toulouse, France bales@
===|||==== The Atari ST Quick FAQ ===================== hol.fr
/ | \ http://wwwperso.hol.fr/~nbales/quickfaq.htm
-' ' `- http://www.geocities.com/MotorCity/2090/quickfaq.htm